Usenet Newsgroup Archive: comp.sys.atari.st

2000-01 - 2000-06

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Date span: 2000-01-01 through 2000-06-30

Source text: comp.sys.atari.st.txt

Source item: https://archive.org/details/usenet-comp

Messages included in this PDF: 7,687

Messages are presented chronologically by archived date.

Binary or encoded payloads are not printed as blocks of encoded text; a placeholder appears where such material was detected. The original source text is unchanged.

1. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <84lol3$9gu$1@ash.prod.itd.earthlink.net>
Source record: 67846

Greetings Brian,

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:GLeb4.666$AP5.327@198.235.216.4...
> I have downloaded GEM NETHACK from the UMICH archives. The first

I found the archives and they seem to be back online.

> screen asks for a name. The second screen comes up with the Characters.
> THen the error message, cannot create file lock , appears.

I think that name is the player name.

There were several diferent versions several years ago, and they didn't run
on my ST. I had to compile the sources, and fix a few things. Even then it
was dangerous, it would corrupt a disk once in a while. (it had a bug that
overwrote memory which caused eventually a disk corruption)

>
> Never played this game before, so I don't know if there is some
> special name to type in at the start.
>
> All help appreciated.
>
> Brian.

You need to find a different version.

Best Regards,

Mustafa Soysal

2. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <386e757c1bfa255@online.be>
Source record: 67847

on Sat 01-01-2000 18:10 Peter Slegg wrote:

>Happy New Year Everyone,
>
>I just had a shock when I checked the date and time in the Control Panel.
>Although the date is displayed correctly at the top of the Control Panel
>there is a problem when changing the date, it is not displayed and it can
>be difficult to get the cursor to enter the date field.

Don't use control panel's own routines to set the date. Use for instance clock.cpx. BTW: I haven't tested myself yet but I've heard that XBOOT has problems with Y2000 too. According to the rumours as long as you don't create a new set you'll be safe. Furthermore you cant't use XBOOT to set the time.
>
>I vaguely remember someone mentioned a clock setter cpx for COPS, does
>anyone have a link to it ? or is there a later version of the Control
>Panel that I could use ?

No there isn't a newer version of Zcontrol. I'll put clock.cpx on the Belgian ftp-server later on this evening. It will be on this location: ftp://chapelie.rma.ac.be/atari/utilities/cpx/clock_cpx.zip.

BTW: Cops can be used with N_AES but you have to use wdialog.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <386e757c1bfa256@online.be>
Source record: 67848

on Sat 01-01-2000 16:25 xlator@cix.compulink.co.uk wrote:

>
>
>as the first entry and also:
>
>#_ENV EDITOR=EVEREST3.6E\EVEREST.PRG
>
>but Everest still can't find its .inf file from within CixRead

I think you must use this instead: #_ENV EVEREST=EVEREST3.6E\EVEREST.PRG

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fnolq0.7F@gem.win.co.nz>
Source record: 67849

```
Brian Van TIlborg (madmax@bfree.on.ca) wrote:
: I have downloaded GEM NETHACK from the UMICH archives. The first
: screen asks for a name. The second screen comes up with the Characters.
: THen the error message, cannot create file lock , appears.

: Never played this game before, so I don't know if there is some
: special name to type in at the start.

I heard that the above version of Nethack has a Y2K bug, although I do not
know whether this has anything to do with this problem. But maybe if you
do get past this hurdle it still will not run properly anyway owing to
said bug? I do not know the nature of this Y2K bug.

--
+-------------------------------------------------------------------------+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
```

5. ST Stuff FS (US Ohio)

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Thomas Tolman <ttolman@worldnet.att.net>
Message-ID: <386E99F4.1DE7AFA0@worldnet.att.net>
Source record: 67850

For Sale, Cheap!

Three boxes of Atari ST & Falcon software (original disks & docs
+ backups) and misc hardware.

Caligrapher gold
Word Perfect
Pagestream
Timeworks Publisher
many games, and more

2X CD drive
2 SCSI drives in short shoebox
Beetle mouse, joysticks, monitor master, and more

Take everything I have left for $30.00.
Must pickup (too much to mail) near Dayton Ohio.
Send me private e-mail if interested.
ttolman@worldnet.att.net

6. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: John Teffer <jdteffer@c4.net>
Message-ID: <386E9520.AF2BF7CC@c4.net>
Source record: 67851

Louis Holleman wrote:

> BTW, no power failures, phone dead stuff, gas explosions, whatever
> during the transit. Even the telly kept on broadcasting. So Y2K
> doesn't exist? :-)))))))))

Nah, the entire eastern hemisphere no longer exists, those new
year's celebrations on TV were all filmed in a secluded Nevada soundstage...

:)

You can't handle the truth,

- TeffDogg

--
"If it were up to me, gravity would be orange." - STiK
--

7. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <386ecc44_2@spamkiller.newsfeeds.com>
Source record: 67852

On 2 Jan 2000 00:01:48 G, Brian Van TIlborg wrote:
>On 1 Jan 2000 18:11:25 G, John Garone wrote:
>
>>On stranger behavior, I've now noticed my posts are actually getting posted
>>with NO modem lights flickering during the transfer!!!
>> John G.
>
>
>That is because your posts are actually being sent telepathically. This is
>a new Feature of NEWsie for the Millenium. Isn't it great. In the version
>of NEWsie I have, you don't even have to type the message, just think it,
>and off she goes. No lights, no fuss, no muss.
>
>Later Brian.
>
>>.
>.
Oh Yea? Well I have an implant that allows me to post without a computer!
All I do is think hard enough untill I smell wood burning!!! :-)
But this actually happened! I monitor the lights out of habit and
not a flicker!!! I dare not attempt a second try though!!!
John G.

8. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946819174-557147AEicMi@sweet3.freeserve.co.uk>
Source record: 67853

Hi Frank

>The problem I have found when I have defined a "Home" folder in my
>MAGX.INF file, is that AFTP cannot find its information files at all, and
>comes up with all sorts of wierd defaults and no idea of what sites I
>have stored. I started copying AFTP's .INF files all over the place, but
>it never could find them.

Try installing aFTP as an application and set the start path to Program

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

9. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946819178-557763AEicMi@sweet3.freeserve.co.uk>
Source record: 67854

Hi John,

>Hey Steve,
> Can you translate that into English? :-)

Traslate, i can just about speak it!!.

>On stranger behavior, I've now noticed my posts are actually getting
>posted with NO modem lights flickering during the transfer!!!

Hm!, i used to have problems like that when i /cut it/ with drain
cleaner....

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

10. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946819180-558335AEicMi@sweet3.freeserve.co.uk>
Source record: 67855

Hi Terry

>>Where have all the PC users just gone.
>
>I'm right here, waiting to be blamed for starting this thread.

>>Where have all the PC users just gone.
>
>I'm right here, waiting to be blamed for starting this thread.

Well bugger off, i started this shit stirring session. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

11. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946819184-558887AEicMi@sweet3.freeserve.co.uk>
Source record: 67856

Hi Martin

>> Where have all the PC users just gone.
>
>Windows 95 and 98 release 1 (release 2 works) are both Y2K-ill.

Well you do suprise us!!. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

12. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946819186-559424AEicMi@sweet3.freeserve.co.uk>
Source record: 67857

Hi Lonny

>Perhaps y2k got them? hehe
>
>> Hi!, almost all.
>>
>> Where have all the PC users just gone.

;~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

13. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946819190-559955AEicMi@sweet3.freeserve.co.uk>
Source record: 67858

Hi Dennis

> Until I checked my control cpx i had not noticed that the icd clock had
>went from 12/31/99 to 1/1/28!

Is this the fault of the CPX or the ICD, can you re-set the CPX correctly

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

14. Re: BIG problem : Falcon + freeMiNT + N.AES

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <386d4c0e8dc4250@online.be>
Source record: 67897

on Fri 31-12-1999 22:39 JI Logan wrote:

>On 31 Dec 1999 01:31:51 , Karl Samyn wrote:
>
>| . . . .
>|BTW does anybody know anyone who can repair my F030 in case it is
>|broken... in the neighborhood of Belgium (City Kortrijk-Courtrai).
>|Neighborhood is anything less then 500 km.
>| . . . .
>
>Can't advise on possible causes but System Solutions or The Upgrade
>Shop (both UK) might be able to help.

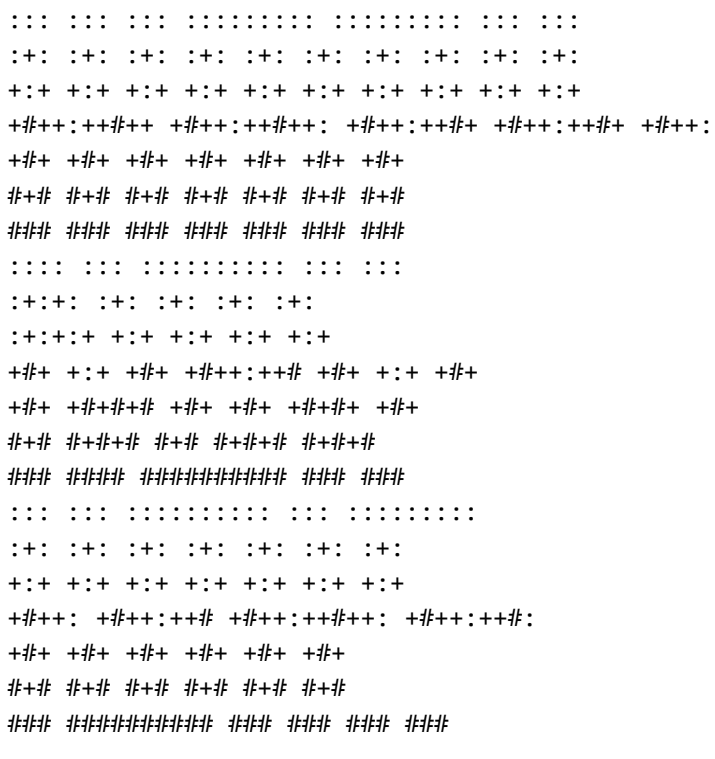
I'm not Karl Samyn but I think that England isn't exactly the place he is looking for (although for instance London is only some 250 km away from where Karl and I life). The price one has to pay to cross the channel is far to high and furthermore the British pound isn't exactly cheap nowadays.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

15. Happy New Year!

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Qbcb4.3016$J9.1994@news.indigo.ie>
Source record: 67898

Just like to wish everyone a



Looking forward to new developments in the Atari scene in 2000+..

Jerry Martin

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
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16. Re: BIG problem : Falcon + freeMiNT + N

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386d53e4$0$156@news.zetnet.co.uk>
Source record: 67899

On 1 Jan 2000 01:28:40 +, Martin "Nightowl" Byttebier wrote:
>on Fri 31-12-1999 22:39 JI Logan wrote:
>
>>On 31 Dec 1999 01:31:51 , Karl Samyn wrote:
>>
>>| . . . .
>>|BTW does anybody know anyone who can repair my F030 in case it is
>>|broken... in the neighborhood of Belgium (City Kortrijk-Courtrai).
>>|Neighborhood is anything less then 500 km.
>>| . . . .
>>
>>Can't advise on possible causes but System Solutions or The Upgrade
>>Shop (both UK) might be able to help.
>
>I'm not Karl Samyn but I think that England isn't exactly the place he is
>looking for (although for instance London is only some 250 km away from
>where Karl and I life). The price one has to pay to cross the channel is
>far to high and furthermore the British pound isn't exactly cheap
>nowadays.

Try Rodolphe Czuba of Centek in France (I would have thought
that would be the most obvious choice for Belgium). Very
skilled Falcon engineer, busy right now but should be able to
help. rczuba@home.com, or tel: +33 (0)687 465 200

Shiuming Lai

P.S. You don't have to personally accompany equipment for
repair abroad, unless you plan a short break away. Most likely
it can't be repaired on the spot anyway (System Solutions
operates a FIFO queue system, unless you pay extra for the
Pro Service to get immediate attention, and even this ultimately
depends on availability of parts).

17. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <84jkdh01g1m@enews4.newsguy.com>
Source record: 67900

On 30 Dec 1999 09:35:31 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:

Look above at "who" wrote this ^^^^^^^^^^

I'm not getting the duplicate HTML postings or any other information, but
the author name comes out: "=?ISO-8859-15?Q?Martin-=C9ric_Racine?="

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

18. Topics of Discussion (no PC?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <84jkdl11g1m@enews4.newsguy.com>
Source record: 67901

This is a new thread, based on some things that were said in another thread we've all read. My replies to that thread weren't all showing up, and I thought a new title might be appropriate anyway (one without Terry's name in it this time!)
8*)

On 23 Dec 1999 08:03:37 , Martin_Racine wrote:

>Terry, Paul, and the other PC migrators:
>
>Kellis _does_ have a point: this is an _ATARI_ newsgroup; avoid
>mentioning your non-Atari equipment or activities here.
>Everybody reading threads requesting info on Ethernet cards, cable-modem
>or exotic PPP authentications, no Javascript in CAB ... already are aware
>of the platform's limitations.

I don't agree that "everybody" here is aware of all the limitations inherent in the Atari platform at all. If that were true, we wouldn't have the same questions asked over and over again. And besides, if we don't discuss what the platform is lacking, and ways to improve the situation and keep the Atari/TOS platform alive and competitive, what would you have us talk about then?

And where else can an Atari user get opinions and information from other Atari users who either switched to and or also own a PC or MAC? Certainly not in a PC newsgroup, as 99% of the people there think of the 2600 when they hear the word Atari.

I'm an Atari user with _some_ PC/MAC experience. And due to the large number of dual system users here, I feel discussions about PCs, MACs and how they compare to the TOS platform are completely on topic and relevant.

I for one want to know how former/current Atari users utilize PCs and MACs, and how they feel they are better or worse than the Atari. You see this as a disservice to the users here. I see it as a benefit. But I do agree that if the posts stray too far away from Atari related things, or are merely mindless "my PC is better than your Atari" statements, they serve no purpose here in comp.sys.atari.st.

>Sorry if this post pisses you off. Some recent statements from
>both the MiNT (e.g. Kellis and the SpareMiNTs) and MagiC (Bengy
>and the Magic Mac) sides of the fence, as well migrators to other
>platforms (Terry, Paul, Nash & Young), make it seem like their
>current platform choice is this planet's only hope and end up
>making uninformed or blatantly blindfolded statements to boost

>their choice's validity by putting down other people's choices.

It doesn't piss me off at all. I understand where you are coming from. And by the way, I have not yet migrated to the PC, nor am I certain that I even will. And for the record, I don't recall making any "uninformed or blatantly blindfolded statements" about anything, PC or otherwise, or "putting down" anyone's choices - but perhaps you aren't referring directly to me in the above statement. ;*)

Today, I'm still 100% Atari, and always have been. My "MagiCally-Nemesized" Falcon is used daily for all of my computing tasks, and I'm quite pleased with it. And if I did make the switch to another platform, my Atari collection would stay with me too.

* And for what it's worth Kellis (if you're still _reading_)...

I started the "PC Choice" thread based on some things Terry said in an earlier post (Subject: Re: Atari TV Ad!) since a number of Atari users here also have PCs or MACs, I felt the post would be appropriate for this group. Inciting a riot certainly wasn't my intention, and personally, I don't see the need for all the hostility.

So people, what should be considered "off topic" with regard to mentioning PCs? Certainly "my PC/MAC is better than your Atari" posts offer nothing to the group. But honest comparisons of features, software, and capabilities are ok in my book. And I would think others would be interested too, given (as I said earlier) that a number of participants here use one or more platforms, in addition to an Atari.

What do you think?

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

19. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ALeb4.665$AP5.327@198.235.216.4>
Source record: 67902

On 31 Dec 1999 14:43:38 , sntchr94 wrote:

>Hey Brian,
> For what it's worth, I don't respond to moron's!!!

Actually I meant John Rojewski. He doesn't respond to morons either;-).

I just don't know how I miss all this information?

Sometimes when following a NG, you read about a problem others are having
or a feature others are using.

But you may not be in a position to use the feature, or in another case,
perhaps not having the problem. So it is knowledge that is read and
forgotten. Other times, the jargon used, just confuses and until you get up
to speed you don't realize what someone means by certain words. The same
goes when reading a manual.

Eventually with enough plodding along, you find out these things.

Later Brian.

>.

20. Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <GLeb4.666$AP5.327@198.235.216.4>
Source record: 67903

I have downloaded GEM NETHACK from the UMICH archives. The first
screen asks for a name. The second screen comes up with the Characters.
THen the error message, cannot create file lock , appears.

Never played this game before, so I don't know if there is some
special name to type in at the start.

All help appreciated.

Brian.

21. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <RLeb4.667$AP5.327@198.235.216.4>
Source record: 67904

On 30 Dec 1999 11:29:48 , Terry May wrote:
>On Thu, 30 Dec 1999 16:23:21 GMT, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:
>
>>Unfortuneately doesn't show all the pictures. Actually, the ones it does
>>show are faster, and when it doesn't show the pictures, well, the page
>>appears really quick:-(.
>
>JPEGD doesn't handle progressive JPEGs (those that are able to display in
>layers while they're being downloaded, somewhat like interlaced GIFs). It's
>a tradeoff. Either you go with speed or more inclusive. You can't have
>both. As I said in a previous message, I went with the progressive JPEG
>support over the speed.

Well, I have no idea if they are progressive or not. Perhaps there is a
later DSP JPG overlay? The JPG OVERLAY doesn't show progressive JPGs
progress? It simply shows them upon completion correct? However, I switched
overlays and the pictures reappeared.

How can one determine if it is a "Progressive JPG".

Later Brian.

>.

22. Happy New Year!

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <84juinkrh1@hermes.achilles.net>
Source record: 67905

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Happy New Year!
Midnight just hit Newfoundland, and will be here in Ottawa
in about 2hours.
Atari makes it to 2000! Not bad for a "dead" platform.
Greetings from Canada,
Mark
```

23. Happy New Year !

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <386d9a78$0$161@news.zetnet.co.uk>
Source record: 67906

Hi All,

Just to wish everyone on the group a very Happy New Millenium !

It's now 05.30 GMT and I've just retuened from London. If I hadn't gone with my family, there would only have been 2,999,996 people there :-))

What a crowd, and what a fireworks show. Looks like some of you others had some very impreesive shows as well.

All the best for 2000 !

Cheers

Paul

24. Re: Topics of Discussion (no PC?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <GXgb4.673$AP5.374@198.235.216.4>
Source record: 67907

On 1 Jan 2000 01:14:29 G, Paul Nurminen wrote:

<SNIP> Old posts rehashed once again.

>What do you think?

1) I think that to follow long threads using NEWsie you must carriage return the Reference lines depending on your Editor.

Try it, tell me if it works. As soon as I did this the posts came back and I could see my replies. qED appears to be the editor of choice.

2) I think you should have included (Terry May) in the Subject line.

3) I think there was a fire not flames earlier.

4) I think everyone, literally everyone ended up posting to that thread. (And many didn't want to but eventually where drawn in)

5) I think the answer to "What do you think" the complete answer, can be found in the original thread. It is there. The opinions to your question will be no different the second time around. You must decide based on what you have read. If you were unable to read all the posts, pro and con alike, I would instead suggest you dig up the discussion again via DEJA NEWS. This thread didn't just cover change of platform, it covered discussion of different OS and comparison.

6) I think, that I am happy the first thread has turned to ashes. Hurt feelings, harsh opinions still smoulder, and no blowing on them is required.

7) I think, I would love to give you my opinion of your post with regard to other OS and such. But at this time, for the new year. I am keeping this opinion to myself, for another time and place. Today, Tommorrow or the next day, there is no immediate need to discuss these views. And I am certain I answered this the 1st time around more than once?

8) I think, that readers can see, the other thread has died. All was said that could be said. There is no need to start a discussion here with regard to the subject matter, no matter how informative it could be. It will do more harm than good.

9) I think, I will not make it to TEN:-).

Thats what I think.

I hope, no one replies to my post.

Later Brian.

>.

25. Re: Topics of Discussion (no PC?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <A4jb4.2972$x4.70131@nnrp4.clara.net>
Source record: 67908

> I hope, no one replies to my post.

I know I won't..........<Doooh>

Greg <s>

26. Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Rick Chadwick <rickc@tig.com.au>
Message-ID: <386DCFED.D94A4FD2@tig.com.au>
Source record: 67909

I just got a call from my partner. We use an STe for music with Steinberg Cubase. Apparently it won't boot. It doesn't even seem to want to spin the floppy. In fact, our Roland S770 sampler is also misbehaving.
I then rang a friend who also uses an STe. He's what I'd class as an 'Atari Head'. He laughed when I told him, then while we spoke his laughter turned to incredulity as he tried to boot HIS STe. It wouldn't boot either, from several different disks.
What I don't understand is that neither of these computers (nor the 770) uses a date clock. My Atari has never known what day it is - so what difference can today make????
Now, both these guys are friends and this may be a comspiracy to make me look silly.
BUT, has anyone else had this happen?
I'm supposed to be working on a huge job with a teeny deadline tomorrow, and I'm not particularly interested in going out to buy a new PC, software and midi interface on Monday instead (my head hurts at the prospect)....
Thanks
Rick

27. Re: Problems reaching the author of "Thing"

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: cturner@zetnet.co.uk
Message-ID: <386ded89$0$7553@znews.zetnet.co.uk>
Source record: 67910

On 13 Dec 1999 17:24:00 , Hallvard Tangeraas wrote:
>Getting back to my thread about "Thing" and MagiCMac, registering an
>updated version, I've tried contacting the author, Thomas Binder, at the
>email address I was given (gryf@hrz.tu-darmstadt.de) but I haven't heard
>from him.
>
>I recently sent him a new message asking if he's received it, but still
>nothing.
>
>So, I'm wondering if anyone has been in touch with him recently, if
>anyone knows of a new address which should be used instead or
>something..
>
I have contacted him recently using the following address :
binder@rbg.infomatik.tu-darmstadt.de.

Hope this helps,
Carl.

28. Happy New Year

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Chris <mrg@mrgs.cix.co.uk>
Message-ID: <386DEFDC.C892AC99@mrgs.cix.co.uk>
Source record: 67911

Hi All,

Happy New Year.

Hope all your Atari's are still working? My Falcon is :-)

Chris - posted from a Mac :-))

29. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001011453180.78-100000@rakas>
Source record: 67912

On 1.1.2000, Paul Nurminen <Nurmix@socal.SPAM> wrote:

> I'm not getting the duplicate HTML postings or any other information, but
> the author name comes out: "=?ISO-8859-15?Q?Martin-=C9ric_Racine?="

If I used iso-8859-1, it would have come out the same way. This
is the RFC-documented way of quoting 8-bit characters in headers.

In my case, the E on Eric has an accute accent, which makes it a
character number 201, in other words, above the 32-127 range of
ASCII, so it has to be quoted with the character-set specified.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

30. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001011526240.78-100000@rakas>
Source record: 67913

On 1.1.2000, Rick Chadwick <rickc@tig.com.au> wrote:

> We use an STe for music with Steinberg Cubase. Apparently it
> won't boot. It doesn't even seem to want to spin the floppy.

Strange, but definitely not Y2K-related.

> In fact, our Roland S770 sampler is also misbehaving.

Post that bit to the appropriate newsgroup, please. ;-)

> What I don't understand is that neither of these computers
> (nor the 770) uses a date clock. My Atari has never known
> what day it is - so what difference can today make????

None whatsoever, if you don't set the date to today.

For Atari Y2K info:

http://www.whalley.demon.co.uk/atari/y2k.html

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

31. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <386e0ada$0$161@news.zetnet.co.uk>
Source record: 67914

Hi Rick,

On 1 Jan 2000 20:59:10 +, Rick Chadwick wrote:
>I just got a call from my partner. We use an STe for music with
>Steinberg Cubase. Apparently it won't boot. It doesn't even seem to want
>to spin the floppy. In fact, our Roland S770 sampler is also
>misbehaving.
>I then rang a friend who also uses an STe. He's what I'd class as an
>'Atari Head'. He laughed when I told him, then while we spoke his
>laughter turned to incredulity as he tried to boot HIS STe. It wouldn't
>boot either, from several different disks.
>What I don't understand is that neither of these computers (nor the 770)
>uses a date clock. My Atari has never known what day it is - so what
>difference can today make????
>Now, both these guys are friends and this may be a comspiracy to make me
>look silly.

I'm not a technical wizard, but I looks like a case of "with friends like
that who needs enemies !"

I suggest you try it for yourself before you believe them. It may be
true, but it looks unlikely.

Good luck

Paul

32. PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946733658-564012AEicMi@sweet3.freeserve.co.uk>
Source record: 67915

Hi!, almost all.

Where have all the PC users just gone.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

33. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001011642000.78-100000@rakas>
Source record: 67916

On 1.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> Where have all the PC users just gone.

Windows 95 and 98 release 1 (release 2 works) are both Y2K-ill.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

34. Re: Millennium Resolutions

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: banbury@madhousenet.co.uk
Message-ID: <386e2b7e@news.madhousenet.co.uk>
Source record: 67917

On 29 Dec 1999 17:29:39 , Terry May wrote:
>On Thu, 30 Dec 1999 12:41:13 +1300, J WILKINSON <jwandjw@ihug.co.nz> wrote:
>
>>Excellent! The 1/2 marathon is my biggest so far but a full will
>>also happen in the near future!
>
>I'd like to run to the fridge instead of just walk. ;^)

Sounds good to me ;-))

35. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <386e17fe2b77bf1@online.be>
Source record: 67918
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/fred100.lzh (202.073 bytes) (German editor)

**game**
ftp://chapelie.rma.ac.be/atari/game/gemtrek.zip (307.220 bytes) (sea battle variant)
ftp://chapelie.rma.ac.be/atari/game/pmdoom-0.23.zip (209.558 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmheretic-0.23.zip (187.451 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmhexen-0.23.zip (234.619 bytes)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia.zip (253.588 bytes) (Latest version of
Fun Media)
ftp://chapelie.rma.ac.be/atari/graph-tools/cloe_68000.zip (202.360 bytes) (French
raytracer, 68000 version)
ftp://chapelie.rma.ac.be/atari/graph-tools/cloe_68881.zip (172.628 bytes) (French
raytracer, 68881 version)

**multitasking**
ftp://chapelie.rma.ac.be/atari/multitasking/MagiC/keytb100.lzh (28.654)

keytbl makes it possible to switch between the keyboard layouts of
several languages at any time. The current setting is displayed at
the menu bar.

**sound-utils**
ftp://chapelie.rma.ac.be/atari/sound-utils/sndp120.zip (67.219 bytes) (SNDH-format audio
files player)
ftp://chapelie.rma.ac.be/atari/sound-utils/sndp120src.zip (17.107 bytes)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/disktools/sed_568.zip (325.974 bytes) (Very
```

powerfull disk monitor)
ftp://chapelie.rma.ac.be/atari/utilities/printing/idealist/idea395e.zip (356.923 bytes)
ftp://chapelie.rma.ac.be/atari/utilities/xyfile10.zip (97.399 bytes)

XY FILE is a small utility for TOS Filesystems usefull for:
- obtaning statistics detailed by file types on a File Tree
- finding or removing identical files in File Trees
- hiding, unhiding, protecting or unprotecting a whole File Tree

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

36. Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: amscott <amscott@supanet.com>
Message-ID: <84kvoj$h0d$1@cumin.nnrp.netline.net.uk>
Source record: 67919

Greetings and a Happy New Year.
I've been out of touch with the Atari scene for a couple of years, but I am in the process of dusting off the Mega ST 2 (1989 vintage) for one of my kids who is going to college. Until my employer gave me a PC (hmm! I sometimes wonder if that was an asset) I was quite active with Fido and Zetnet for WWW. Things have obviously moved on and I am looking for an FAQ so that I can set up the ST with associated HP printer and maybe a piece of software to allow the ST disks to be read by a PC (Win 98).

For those of you who have heard that Win 98 <spit> is always crashing.....it's all TRUE!!

Regards

Alex

37. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FnnxF5.JyJ.0.bloor@torfree.net>
Source record: 67920

My 1040STe still boots this morning, and did at 2:00AM (after a frigid beach bonfire, but that's off-topic...).

My relatively minor Y2K bug is that the ICD clock reset itself to 1990. I can change it with the XCONTROL panel, and it will be OK until I need to reset. But it it is a pain in the butt to add this `bug fix' to my boot procedure. Now strangely enough, in the same room is a TT030 with TOS 3.05. It rolled over to 00 and the OS put new files at tthe end, so I know it doesn't think they're 1900. It skipped forward to January 6th though, and I had to reset it with the XCONTROL panel. After a re-boot it behaved, and complied with January 1st.

I still keep the 1040STe (TOS 1.62) as a MIDI station, running Notator SL (what was the last version: 3.21? anyway, I got it...) And use the TT for DTP things (like cassette inserts!).

I haven't tried to get into NOTATOR yet this morning, but now that I have heard these other reports I'm going to get off-line and try it out.

My question: is the ICD clock (as shipped with the AdSCSI Plus host adaptor board) NOT Y2K compliant, and is that why my 1040STe wants to reset back to 1990?

Oh, where is Hallvard these days? He knew these machines inside and out. Mario Becroft? Dan Dreibelbis? Ken Macdonald? gentelmen, your opinions if you please...

John S. Gray
Duncan's Cove NS
Isolated out in Atlantic Canada

38. Re: Happy New Year!

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FnnxJu.K2q.0.bloor@torfree.net>
Source record: 67921

Mark, please see the <Has Y2k killed my STe?> thread in this newsgroup and tell us your trick for a glitch-free transition.

John S. Gray
Duncan's Cove NS
Isolated out in Atlantic Canada

39. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <386e2140.99411586@news.demon.nl>
Source record: 67922

On Sat, 01 Jan 2000 14:42:33 GMT,
=?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
wrote:

>On 1.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>
>> Where have all the PC users just gone.
>
>Windows 95 and 98 release 1 (release 2 works) are both Y2K-ill.

Hi,

well first of all: Happy New Year/Century/Millennium to you all!!!

My PC is on 24 hrs/day and didn't explode at 0000000.00000000 this
year. In fact, 2 mins after midnite I could contact my ISP without
problems.
I've set my TT clock to correct time, since it's turned off at times
and the system clock won't run further then (battery=done). Haven't
rebooted but I don't think it will have problems there.
BTW, no power failures, phone dead stuff, gas explosions, whatever
during the transit. Even the telly kept on broadcasting. So Y2K
doesn't exist? :-)))))))

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

40. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <386e242a430bb21@tripnet.se>
Source record: 67923

On Sat 01-01-2000 12:57 (GMT) Martin-ï¿½ric Racine wrote:

>On 1.1.2000, Paul Nurminen <Nurmix@socal.SPAM> wrote:
>
>> I'm not getting the duplicate HTML postings or any other information, but
>> the author name comes out: "=?ISO-8859-15?Q?Martin-=C9ric_Racine?="
>
>If I used iso-8859-1, it would have come out the same way. This
>is the RFC-documented way of quoting 8-bit characters in headers.

For mail yes, but for news no! So the RFC purist would simply call you
=?ISO-8859-15?Q?Martin-=C9ric_Racine?= in person too. A bit complicated
to say but for a RFC purist anything is possible :-)

Maybe a good compromise would be to at least stay with the better
supported iso-8859-1 instead of -15. You hardly have use for the Euro
symbol in Atari newsgroups anyway? My reader Okami claims "passive"
support for -15 but your ï¿½ does not get converted to CHR$(144) (Atari
ASCII) in the header but shows up as the original CHR$(201)

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

41. Y2k problems with Newswatch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <386e242a430bb22@tripnet.se>
Source record: 67924

Has anyone else had problems using Newswatch?

The newsserver at my provider does not interpret the two digit year in
the "NEWGROUPS" command correct. I get the 13229 latest groups on every
logon. Not fun to have to download 300kB everytime. Unfortunately I
can't find a way to disable this in Newswatch 2.50

Command as described by sending "HELP" to the server:
newgroups yymmdd hhmmss ["GMT"] [<distributions>]

The Newswatch log:

```
Connecting to news.tripnet.se
200 news.tripnet.se InterNetNews NNRP server INN 1.5.1deb 21-Aug-1997 ready (posting ok).
MODE READER
200 news.tripnet.se InterNetNews NNRP server INN 1.5.1deb 21-Aug-1997 ready (posting ok).
NEWGROUPS 000101 135456 GMT
231 New newsgroups follow.
de.alt.gruppenkasper 14961 14722 y
alt.fan.sophie-marceau 2485 2476 y
alt.personals.hiv-positive 4752 4737 y
alt.music.jenn-harmer 410 411 y
alt.movies.coen-brothers 2458 2458 y
alt.thebird 14525 14507 y
```

etc. etc.

Obviously the date 000101 is interpreted as something else.

Any comments?

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

42. Re: ColorBurst Hand Scanner for TT/Falc

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84l9pr$1f8$1@plutonium.compulink.co.uk>
Source record: 67925

Chagall
Re: Message 299 in comp.sys.atari.st

In message <386ac5a6@athene.hdm-stuttgart.de>, phantomm@kih.net said:

>Also, I've been looking for a Graphics/Paint package for the Falcon
>called CHAGALL. I'm not sure, but this program may have went shareware?

I hadn't heard that, but you can ask the German distributors if they still exist: Trade iT, Arheilgerweg 6A, D-6101 Rossdorf/Darmstadt, Germany. I did the English translation for CGS, who never did much with it AFAIK. I was also in touch with the author - in fact he stayed with me a couple of days while I did the translation for a proposed Mac version, though I do't think this was published. Unfortunately I no longer recall his name or have his address :-({Just as well as I never got paid for the later work!}

>Anyway I was reading a review of it in ST Format and it suppose to have
>Scanning Support for the ColorBurst Falcon Hand Scanner. Does anyone
>know for sure if it does or not? Also any details where I can find a
>New or Used version of CHAGALL for sale/trade, then do let me know.

If it is GDPS compatible then yes, it does support it. The handbook also mentions Scan32 and Scan256 scanners, which use IDC-to-GDPS converters.

Happpy New Year to all
/Peter/

43. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84l9pr$1f9$1@plutonium.compulink.co.uk>
Source record: 67926

In message <946561528-283541AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>Let your software decide where to save them to.
>
>Your magx.inf file should have a "home" statement:
>
>#_ENV HOME=C:\USER\
>
>or similar - most modern progs will save their inf files in there, or
>inside a folder in that path which they will create themselves.

My magx.inf file has:

#_ENV HOME=C:\GEMSYS\HOME\

as the first entry and also:

#_ENV EDITOR=EVEREST3.6E\EVEREST.PRG

but Everest still can't find its .inf file from within CixRead, unless I put a copy in the root of the drive containing CixComm/CixRead. I also tried an entry like the last but with EVEREST=, but no better. If it's run from the desktop, then it uses the file in the EVEREST3.6E\ folder.

Also, I can't get Everest to come up with anything other than the system font in its font selector. ISTR I had this problem once before on my ST, but can't recall how I solved it :-(

Regards, /Peter/

44. Cubase Audio Falcon For Sale!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s6sb8h1q5k258@corp.supernews.com>
Source record: 67927

I'm selling my Cubase Audio package on Ebay! Check it out here:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=228483614

Bruce

45. News

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <946746316-118443AEicMi@xs4all.nl>
Source record: 67928

Hello,
Because there don't seem to be anymore English Atari mags available at present,
here a resume of some (good) news published in the German STC magazine of December:

Milan and O.Piesche (programmer of Smurf) are making an official Open GL for the
Milan to make the port of software and Games easier.

Epic Marketing is adapting Foundation II to the Milan I and II. If the Milan II sells
well, other adaptions of games will follow like 3D-action games a la Quake and
Vipeout 2097

Axro, is looking for programmers who have written or are writing Atari software.
Would you like your software to be part of the software package which goes with the
Milan II ?

The Milan II will be shown at the Cebit 2000 in February. After that, commercials and
sale. The mag C't is interested in publishing tests of the Milan II

If enough Milan II are sold, there will be an adaption of the Milan hardware and OS to
the PPC standard (G3/4)

Adaption of the Milan Tos to the Phenix ?

Dan

Dan

46. News

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <946746576-170619AEicMi@xs4all.nl>
Source record: 67929

Hello,
Because there don't seem to be anymore English Atari mags available at present,
here a resume of some (good) news published in the German STC magazine of December:

Milan and O.Piesche (programmer of Smurf) are making an official Open GL for the
Milan to make the port of software and Games easier.

Epic Marketing is adapting Foundation II to the Milan I and II. If the Milan II sells
well, other adaptions of games will follow like 3D-action games a la Quake and
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Axro, is looking for programmers who have written or are writing Atari software.
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sale. The mag C't is interested in publishing tests of the Milan II

If enough Milan II are sold, there will be an adaption of the Milan hardware and OS to
the PPC standard (G3/4)

Adaption of the Milan Tos to the Phenix ?

Dan

Dan

47. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001011940220.77-100000@rakas>
Source record: 67930

On 1.1.2000, Kenneth Medin <kennethm@tripnet.se> wrote:

> >If I used iso-8859-1, it would have come out the same way. This
> >is the RFC-documented way of quoting 8-bit characters in headers.
>
> For mail yes, but for news no!

The RFC applies to the name/subject lines of both mail and
news.

> Maybe a good compromise would be to at least stay with the
> better supported iso-8859-1 instead of -15.

What are we gonna do when people start posting in UTF-8, Ken?

I'm already receiving emails in UTF-8 that use the Euro or "oe"
but then again, anything non-ascii displays wrong in UTF-8.

The same problem happens on french websites that use that "oe"
in iso-8859-15, which CAB doesn't support yet.

> My reader Okami claims "passive" support for -15 but your ï¿œ
> does not get converted to CHR$(144) (Atari ASCII) in the
> header but shows up as the original CHR$(201)

Then it appears it doesn't really support iso-8859-15, does it?

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

48. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001011946180.77-100000@rakas>
Source record: 67931

On 1.1.2000, John S. Gray <db361@torfree.net> wrote:

> I still keep the 1040STe (TOS 1.62) as a MIDI station,
> running Notator SL (what was the last version: 3.21?)

I'm looking for a Swedish STE for the same purpose.

> My question: is the ICD clock (as shipped with the AdSCSI
> Plus host adaptor board) NOT Y2K compliant, and is that why
> my 1040STe wants to reset back to 1990?

Probably not, unfortunately.

Now might be a good time for someone to buy the ICD sources
and patch/upgrade them to XHDI at the same time.

> Mario Becroft? Dan Dreibelbis? Ken Macdonald? gentelmen, your
> opinions if you please...

They still post here, here and then. ;-)

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

49. Re: NEWsie OFFLINE

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84lehpngd1@oak.prod.itd.earthlink.net>
Source record: 67932

Hi Brian,
How vain of me to think you were referring to me! I'll get over it!
I agree on the 'manual reading' bit. In the Atari world, I really can't expect a programmer to give up his 'bread-n-butter' job (and I'm not inferring that you implied that) or neglect his family to compose a clearly written manual explaining all the in's and out's of his work. Off the topic a bit, my Roland 1080 manual was a doozy! Even a long distance call to California did'nt come up with a feature it had (not in the book nor known by the tech's!!!). And it does take a while to understand the jargon. But if a seemingly dumb question gets an answer that helps, it's not sop dumb (or moronish) after all!
John (G.)

On 1 Jan 2000 03:45:36 G, Brian Van TIlborg wrote:
>On 31 Dec 1999 14:43:38 , sntchr94 wrote:
>
>>Hey Brian,
>> For what it's worth, I don't respond to moron's!!!
>
>
>Actually I meant John Rojewski. He doesn't respond to morons either;-).
>
>I just don't know how I miss all this information?
>
>Sometimes when following a NG, you read about a problem others are having
>or a feature others are using.
>
>But you may not be in a position to use the feature, or in another case,
>perhaps not having the problem. So it is knowledge that is read and
>forgotten. Other times, the jargon used, just confuses and until you get up
>to speed you don't realize what someone means by certain words. The same
>goes when reading a manual.
>
>
>Eventually with enough plodding along, you find out these things.
>
>Later Brian.
>
>
>
>>.
>.

50. Re: News

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: shammond@loop.com
Message-ID: <Inrb4.44$LY4.1590@news2.randori.com>
Source record: 67933

```
On 1 Jan 2000 18:07:30 G, A.A.de Hulster wrote:
> Hello,
> Because there don't seem to be anymore English Atari mags available at present,
> here a resume of some (good) news published in the German STC magazine of December:
>
Dan - thanks for the information :)

Steve Hammond
```

51. Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: peter.slegg@====ANTI-SPAM====zetnet.co.uk
Message-ID: <386e4301$0$7553@znews.zetnet.co.uk>
Source record: 67934

Happy New Year Everyone,

I just had a shock when I checked the date and time in the Control Panel.
Although the date is displayed correctly at the top of the Control Panel
there is a problem when changing the date, it is not displayed and it can
be difficult to get the cursor to enter the date field.

The control panel I am using is titled Z-Control Beta and the ACC file
is 59,767 bytes. I have tried COPS in the past but it can crash with
N.AES and Mint and it doesn't have a built in clock setter.

I vaguely remember someone mentioned a clock setter cpx for COPS, does
anyone have a link to it ? or is there a later version of the Control
Panel that I could use ?

Regards,
Peter

Remove the ====ANTI-SPAM==== from my e-mail address if you reply.

52. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84lg0dolf1@oak.prod.itd.earthlink.net>
Source record: 67935

On 31 Dec 1999 13:09:10 , Steve Sweet wrote:
>Hi!, Brian.
>
>> I have just noticed something very strange on comp.sys.atari.st and
>>some other NG I am in.
>
>Enlighten us..
>
>> The first case is that I am missing an Entire Thread. What is
>>happening is that two three of four messages will have been posted to the
>>thread and I will have missed them. I only know that they have been
>>posted, because there is a response.
>
>Ah!, over here we call that' being pissed out of your box', its summat
>that happens most chrimbo's..
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.
Hey Steve,
Can you translate that into English? :-)
On stranger behavior, I've now noticed my posts are actually getting posted
with NO modem lights flickering during the transfer!!!
John G.

53. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <84lg1dgqs1@dos.canit.se>
Source record: 67936
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In comp.sys.atari.st kerstin.hoef-emden@uni-koeln.de wrote:
: In comp.sys.atari.st res <res@sympatico.ca> wrote:

:>> Is the TT networkable to a Macintosh G3? How is this accomplished? What
:>> protocal is used?
:> dont go there

: The TT is the best Atari to do network stuff with. The major problem will be
: to find an ethernet card. Since the G3 doesnï¿½t come with a serial interface
: you canï¿½t use the slow null modem connection. There are at least two
: possiblities, both cards use the VME interface (located behind serial 1 and
: 2): PAMs Net - drivers for this card are only available when using Mint as
: OS. The other card is the Riebl. Here you can use STinG under MagiC or
: PlainTOS with an appropriate driver. Protocol would be TCP/IP. FTP, telnet,
: e-mail and newsgroup clients as well as a browser(s) are available.

: Since the Riebl has BNC and AUI only, you will need a transceiver AUI to
: twisted pair (and a cross patch TP cable) to connect the two computers.

: Your major problem will be to find such a card. They are no longer
: manufactured and highly wanted (and comparably expensive).

Drool... Riebl card...

If a Riebl card is difficult to find, and transfer speeds aren't that
important, how about building the parallel Ethernet kit developed by
Vassili Papathanassiou? Description and STiNG drivers at
http://users.otenet.gr/~papval/ .

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

54. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84lhfe$qa9$1@oak.prod.itd.earthlink.net>
Source record: 67937

On 1 Jan 2000 18:11:25 G, John Garone wrote:
>On 31 Dec 1999 13:09:10 , Steve Sweet wrote:
>>Hi!, Brian.
>>
>>> I have just noticed something very strange on comp.sys.atari.st and
>>>some other NG I am in.
>>
>>Enlighten us..
>>
>>> The first case is that I am missing an Entire Thread. What is
>>>happening is that two three of four messages will have been posted to the
>>>thread and I will have missed them. I only know that they have been
>>>posted, because there is a response.
>>
>>Ah!, over here we call that' being pissed out of your box', its summat
>>that happens most chrimbo's..
>>
>>
>>
>> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>>
>> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>>
>>.
>Hey Steve,
> Can you translate that into English? :-)
>On stranger behavior, I've now noticed my posts are actually getting posted
>with NO modem lights flickering during the transfer!!!
> John G.
>
I should have added that I was disconnected from the ng at the time and used
queue (Newsie .94)
John G.

55. 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: starlord@et.com
Message-ID: <386e4e86.0@news.qnet.com>
Source record: 67938

Until I checked my control cpx i had not noticed that the icd clock
had went from 12/31/99 to 1/1/28!

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

56. Easy_Text_Pro

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: starlord@net.com
Message-ID: <386e4e88.0@news.qnet.com>
Source record: 67939

On 2 cover disks there was a program named

Easy Text Professional

I ended up with 2 #1 disks and no #2 disk. Could someone e-mail me
the 2nd disk zipped?

starlord@qnet.com

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

57. Re: [ACH] ATARI 1040 STF

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: GAILLARD JEAN-PAUL <jean-paul.gaillard@worldonline.fr>
Message-ID: <Ljsb4.110$i5.353@aldebaran.worldonline.fr>
Source record: 67940
Cross-posted to: club-internet.annonces.informatique,comp.sys.atari.st,fr.comp.sys.atari,fr.petites-annonces.informatique,fr.petites-annonces.informatique.materiel

Je me s�pare d'un atari 1040 STF avec livres d'origine et diverses
disquettes de jeux. J'habite pr�s de M�con (Sa�ne et Loire).
Tu peux me laisser ton offre.
Bonne ann�e.

58. Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e3qtid.bnct1vxtn4baN%irvin@clara.co.uk>
Source record: 67941

Mono monitor, will work under vga on pc in greyscale

40 Meg protar slab, will plug and play on atari...

--
Andrew Irvine

Monty Python: "He's not the messiah, he's a very naughty boy!"
Need a web page designed? http://www.irvin.clara.net

59. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <386E42A1.3C477D0D@free.fr>
Source record: 67942

amscott a ï¿½crit :
>
> Greetings and a Happy New Year.
> I've been out of touch with the Atari scene for a couple of years, but I am
> in the process of dusting off the Mega ST 2 (1989 vintage) for one of my
> kids who is going to college. Until my employer gave me a PC (hmm! I
> sometimes wonder if that was an asset) I was quite active with Fido and
> Zetnet for WWW. Things have obviously moved on and I am looking for an FAQ
> so that I can set up the ST with associated HP printer and maybe a piece of
> software to allow the ST disks to be read by a PC (Win 98).

http://quickfaq.atari.org

Nothing about HP printers specifically, but the latest NVDI should get
you running.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

60. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <lssb4.900$AP5.559@198.235.216.4>
Source record: 67943

On 1 Jan 2000 20:59:10 +, Rick Chadwick wrote:

>I just got a call from my partner. We use an STe for music with
>Steinberg Cubase. Apparently it won't boot. It doesn't even seem to want
>to spin the floppy. In fact, our Roland S770 sampler is also
>misbehaving.

If you haven't seen it yourself, perhaps he is having fun with you.
Y2K will not prevent the floppy from spinning. Dirt, or a Bad Disk or a
defective floppy mechanism will. You disk can become corrupted by a virus
as a well.

>I then rang a friend who also uses an STe. He's what I'd class as an
>'Atari Head'. He laughed when I told him, then while we spoke his
>laughter turned to incredulity as he tried to boot HIS STe. It wouldn't
>boot either, from several different disks.

1)" In on the joke" 2) Bad Disks 3) chances are unlikely that both
computers have come up with bad Mechanisms overnight.

>What I don't understand is that neither of these computers (nor the 770)
>uses a date clock. My Atari has never known what day it is - so what
>difference can today make????

None.

>Now, both these guys are friends and this may be a comspiracy to make me
>look silly.

If it is, they have won, don't you look silly now, to the entire Atari
Community:-). Would this give them pleasure. Are you sweating bullets with
the deadline due. Sounds reasonable to me.

>BUT, has anyone else had this happen?

You are the first, although my friends W95computer has a couple glitches
that appear Y2K oriented.

>I'm supposed to be working on a huge job with a teeny deadline tomorrow,
>and I'm not particularly interested in going out to buy a new PC,
>software and midi interface on Monday instead (my head hurts at the
>prospect)....

Why are you using a 10 year old computer anyway? Time to upgrade to a PC.

How does your head feel now:-).

The more I read it, the more I think you have been had.

Great Friends you have.

Later Brian.

>Thanks
>Rick
>
>.

61. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001011447340.91-100000@TT030>
Source record: 67944

Perhaps y2k got them? hehe

On Sat, 1 Jan 2000, Steve Sweet wrote:

> Hi!, almost all.
>
> Where have all the PC users just gone.
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

62. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-01 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <H2tb4.1543$yn3.2145@nntpserver.swip.net>
Source record: 67945

> >> Where have all the PC users just gone.
> >
> >Windows 95 and 98 release 1 (release 2 works) are both Y2K-ill.
>
> Hi,
>
> well first of all: Happy New Year/Century/Millennium to you all!!!
>
> My PC is on 24 hrs/day and didn't explode at 0000000.00000000 this
> year. In fact, 2 mins after midnite I could contact my ISP without
> problems.
> I've set my TT clock to correct time, since it's turned off at times
> and the system clock won't run further then (battery=done). Haven't
> rebooted but I don't think it will have problems there.
> BTW, no power failures, phone dead stuff, gas explosions, whatever
> during the transit. Even the telly kept on broadcasting. So Y2K
> doesn't exist? :-)))))))))

Hi everyone!
My PC (and my Falcon) still works after the "critical" night - so just like I stated in my article in the swedish magazine "AtariMagasinet", nothing happened...
If you feel like reading this article (and several other articles I've written through the years), go to my website and enjoy the "Published articles" section.
Take care and make the best of every situation you encounter during the new millennium.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

63. Re: Topics of Discussion (no PC?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Bill Freeman <flipflap@coastalnet.com>
Message-ID: <020120001035157666%flipflap@coastalnet.com>
Source record: 67796

In article <84jkdl11g1m@enews4.newsguy.com>, Nurmix@socal.SPAM (Paul Nurminen) wrote:
<snip>

> And where else can an Atari user get opinions and information from other
> Atari users who either switched to and or also own a PC or MAC? Certainly
> not in a PC newsgroup, as 99% of the people there think of the 2600 when
> they hear the word Atari.
>
> I'm an Atari user with _some_ PC/MAC experience. And due to the large
> number of dual system users here, I feel discussions about PCs, MACs and
> how they compare to the TOS platform are completely on topic and relevant.
>
> I for one want to know how former/current Atari users utilize PCs and
> MACs, and how they feel they are better or worse than the Atari. You see
> this as a disservice to the users here. I see it as a benefit. But I do
> agree that if the posts stray too far away from Atari related things, or
> are merely mindless "my PC is better than your Atari" statements, they
> serve no purpose here in comp.sys.atari.st.
<snip>
> What do you think?
>
>
>
> -Paul

You can bring up any subject you want. If it's even vaguely related to Atari it belongs in this forum. We will all eventually be using an alternative to Atari hardware, unless we die first. Those who don't want to read it can just skip the thread. If they want to waste their time bitching about it, that doesn't bother me either. I enjoy reading the comparisons between Atari and it's alternatives. As you said, where else are you going to find this sort of information?

64. patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: starlord@net.com
Message-ID: <386f798a.0@news.qnet.com>
Source record: 67797

Is there a patch for the control panel? I'm running n icd host and t
bootup i get the right time but the last 2 numers of the date is
28,(wefullold tt i've got here!)

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

65. Re: What happened to the ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <20000102112543.02382.00000800@ng-bd1.aol.com>
Source record: 67798

```
>
>If you mean the Quick FAQ, it's here:
>
>http://quickfaq.atari.org
>
>If you mean the old ST FAQs, there are links to them in the Quick FAQ.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||=========================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
```

Yes that is the site in question, and no it does not come up for me, i keep getting connection timed out error. Is it just me or has something happened?

thanks,
BG

66. Re: Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e3sgvo.qrhzdq1thyzqwN%irvin@clara.co.uk>
Source record: 67799

Jerry Martin <jtmartin@gofree.indigo.ie> wrote:

> On 1 Jan 2000 19:18:00 G, Andrew Irvine wrote:
> > 40 Meg protar slab, will plug and play on atari...
>
> What ballpark price are you asking for? Is it heavy (Thinking of P&P to
> Ireland)
>
> Jerry

I no longer care, any reasonable offer will be accepted I have been
trying to sell it for ages.

Forget about the 40mb scsi that's in it, it is like a german car (well
it is german :) I would buy one of these things without a disk in them
considering the quality of the thing :) It has built in host adaptor so
you can plug and play with your atari using any scsi disk.

--
Andrew Irvine

Quote of the millennium: "We may not have got everything right,
but at least we knew the century was going to end!"

67. Re: Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e3sh0y.1m1n2v2tb1if4N%irvin@clara.co.uk>
Source record: 67800

Shiuming Lai <lais@zetnet.co.uk> wrote:

> On 2 Jan 2000 13:34:13 G, Jerry Martin wrote:
> >
> >On 1 Jan 2000 19:18:00 G, Andrew Irvine wrote: > 40 Meg protar slab, will
> >plug and play on atari...
> >
> >What ballpark price are you asking for? Is it heavy (Thinking of P&P to
> >Ireland)
>
> Are you kidding... Protar boxes were built like tanks.
> Luckily, they also had a high-quality finish which was
> aesthetically pleasing.
>

Yea, this thing weighs a ton :) Postage anywhere would be hellish :)

--
Andrew Irvine

Quote of the millennium: "We may not have got everything right,
but at least we knew the century was going to end!"

68. Xcontrol

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: starlord@net.com
Message-ID: <386f898f.0@news.qnet.com>
Source record: 67801

I'm using XControl on both my stock 1040ST and my Single TOS TT, on the ST when I boot up it's got a 87 date, as I don't have a clock of anykind, I figure that's how it'll go.

But the TT, I'm using XControl too, and I have an ICD host hooked up, when I bootup, I look at the date and it'll read like it did today... 1/02/28.

So I'm wondering, is there a way to fix this?

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

69. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <RVLb4.2079$Ec5.111534@newsread1.prod.itd.earthlink.net>
Source record: 67802

Greetings Brian,

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:OtBb4.62$1F.246@198.235.216.4...
> On 1 Jan 2000 15:34:07 -, "Mustafa Soysal MS57" wrote:
> >Greetings Brian,
> >
> >"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
> >news:GLeb4.666$AP5.327@198.235.216.4...
> >> I have downloaded GEM NETHACK from the UMICH archives. The first
> >
> >I found the archives and they seem to be back online.
>
> at this address or a new one?
>
> ftp://atari.archive.umich.edu
>
> The archive via the web hasn't went offline.

The web went away if you tried to access it from within the U on Dec 31st.
It may be back now. It is available from the outside - was available
yesterday.

The web pages also explain somewhere that you can access the archives thru a
file system called AFS. Apparently unix systems can hook into it.
Apparently the company holding the rights for this filesystem is not
interested in making PC or Mac clients.

If you could find someone with enough bandwith, and a high powered secure
unix machine willing to provide ftp access to the AFS file system, then you
could have the archive back on ftp. Note that there is no "secure unix" in
my opinion.

>
> >> screen asks for a name. The second screen comes up with the Characters.
>
> >> THen the error message, cannot create file lock , appears.
> >
> >I think that name is the player name.
>
> Possibly it doesn't seem to want to create a file, or locate one.

But maybe it is trying to create a file to store the players profile. I
think actually this wa sthe bug that I fixed when I recompiled it. The
filename it generated was not valid or something similar. You'd have to
make some changes to compile it with MWC, then fix the filename problem, and

then play it. But there are other bugs that destroy the file system of the machine. I lost files, directories, and entire hard disks until I quit playing it on the ST.

>
> >There were several diferent versions several years ago, and they didn't run
> >on my ST. I had to compile the sources, and fix a few things. Even then it
> >was dangerous, it would corrupt a disk once in a while. (it had a bug that
> >overwrote memory which caused eventually a disk corruption)
>
> Oh? I never heard of this. I just thought it would be fun to play.
> Don't feel like playing the hard disk corruption game however.

;) I suppose you don't like taking risks...I don't blame you.

>
>
>
> >> Never played this game before, so I don't know if there is some
> >> special name to type in at the start.
> >>
> >> All help appreciated.
> >>
> >> Brian.
> >
> >You need to find a different version.
>
> That would be ideal to. I will look elsewhere. Thanks.

I turned on my old MegaST 4, but unfortunately can't boot to HD. I forgot which order they were hooked up to, and my ICD drive is frozen. It doesn't spin up. I think that was the boot disk, SCSI ID is 0, although you can set the ICD boot system to boot from any ID. SH205 is alive, but apparently is not setup to boot. And I am missing one of my SCSI drives that I used to operate outside of the case...Therefore, I could not possibly locate my sources or binaries for the version I compiled yet.

>
> >Best Regards,
> >
> >Mustafa Soysal
> >
> >
> >.
>

70. Wanted SCSI Interface Adapter

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Antonio Pessina <a.pessina@libero.it>
Message-ID: <G9Nb4.10998$Oo1.133368@news.infostrada.it>
Source record: 67803

Hi,
Is there anybody who have a DMA to SCSI adapter with software for sale ? I need it for my "old but gold" Atari Mega ST4.
Thank you
Best wishes for a Merry Xmas and a Happy new Millennium.
a.pessina@libero.it

71. Re: New stuff for our newsgroup

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ovNb4.270$1F.414@198.235.216.4>
Source record: 67804

Yes, NEW SPAM, for the NEW YEAR.
Thanks.

Don't even bother going there it isn't Atari related, or Motorcycle
related either. ;-).

On 2 Jan 2000 16:36:25 G, b.k.Hoover@unet.com wrote:
>I found this great homepage with lots of new stuff:
>
>http://everybody.isfunky.com
>
>Have fun!!!
>.

72. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946838322-079795AEicMi@sweet3.freeserve.co.uk>
Source record: 67805

Hi Freek

>I tried to install sting 1.2 on my falcon.When switching on sting in the
>cpx, my falcon locks up within a couple of seconds, sometimes with bombs,
>sometimes without. I replaced all old sting stuff with 1.2 stuff,i tried
>to boot with only sting,same result.

>Any ideas anyone?

Do you still have HSmodem installed, does STinG run after HSMODEM in the
AUTO folder?

Delete CACHE.DNS and try again.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

73. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946838324-080426AEicMi@sweet3.freeserve.co.uk>
Source record: 67806

Hi Martin

>>#_ENV EDITOR=EVEREST3.6E\EVEREST.PRG
>>
>>but Everest still can't find its .inf file from within CixRead
>
>I think you must use this instead: #_ENV EVEREST=EVEREST3.6E\EVEREST.PRG

Both should be used actually.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

74. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946838328-081022AEicMi@sweet3.freeserve.co.uk>
Source record: 67807

Hi Brian

>In the version of NEWsie I have, you don't even have to type the message,
>just think it, and off she goes. No lights, no fuss, no muss.

Theres a bit of a legal problem with that coz Bill Gates team pioneered
AutoComplete, and legaly Automail is tied in with that so all Newsie users
will have to pay a licence fee of $1000US, per message, and it will be
mandatory that you upgrade the TOS2000 to take full advantage.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

75. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946838330-081618AEicMi@sweet3.freeserve.co.uk>
Source record: 67808

>Don't use control panel's own routines to set the date. Use for instance
>clock.cpx.

I just tried Zcontrol after someone mentioned probs with that, it froze my system, so that got x'd. I use COPS mostly and the clock CPX is OK.

>BTW: I haven't tested myself yet but I've heard that XBOOT has problems
>with Y2000 too. According to the rumours as long as you don't create a
>new set you'll be safe.

I tested that at 00:00:10, on 01:01:2000, i created a test set, but a show info shows the date is wrong, No crashing here. Xboot rolls from 99 to 100 in the date field, it seems that somewhere in the code the date field is simply added to a start value, time for a hacking session i think...

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

76. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <946838334-082174AEicMi@sweet3.freeserve.co.uk>
Source record: 67809

Hi Goetz

> As for the disks: The only problem I know about Atari disks are high
>density disks being formatted for 720 Kb.

No shit!

>Windows expects them to be 1.44 MB- formatted, and is unable to "learn".

Thats coz they are supposed to be 1.44Mb, the only learning needing to be done is by you.

>You can fix that nonsense by closing the right hand side hole (opposite
>side of the write protection switch), using black adhesive tape.

You can fix that nonsense by not attempting to format to 720K, its idiotic, your gambling with your data, HD's are HD's, and not reverse usable to DD's, they are different beast altogether, the only thing in common is the physical dimensions of the parent envelope!!..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

77. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1cf$0$159@news.zetnet.co.uk>
Source record: 67810

On 31 Dec 1999 17:46:55 , Lonny Pursell wrote:
>On 31 Dec 1999, JI Logan wrote:
>
>> On 30 Dec 1999 14:17:23 , Brian Van TIlborg wrote:
>snips>
> available (CPU, FPU etc).
>
>There is a simple CPX that will let you peek in the cookie jar
>so you can see what all is installed. Granted you may not know
>what the items mean, but you will see new ones appear depending
>on your bootup. If you send me an e-mail I will gladly forwawrd
>you this CPX. The DPS loader installs "_DSP" I think, not 100% sure.

You can also see what cookies, and where they came from, in the two
apps "Profile2" (Mark Baines) and SysInfo (Thorsten Bergner).

mbaines@cix.co.uk; http://www.stsd.demon.co.uk/linnhe.html
Thorsten Bergner on Mausnet ...(?)

NB: Profile does not work properly under MagiC(6) or Thing.

Charles.

78. Re: Topics of Discussion (no PC?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d1$0$159@news.zetnet.co.uk>
Source record: 67811

On 1 Jan 2000 01:14:29 G, Paul Nurminen wrote:
>
>This is a new thread, based on some things that were said in another
>thread we've all read. My replies to that thread weren't all showing up,
>and I thought a new title might be appropriate anyway

Agreed.

>snips>
>And where else can an Atari user get opinions and information from other
>Atari users who either switched to and or also own a PC or MAC? Certainly
>not in a PC newsgroup, as 99% of the people there think of the 2600 when
>they hear the word Atari.
>
>I'm an Atari user with _some_ PC/MAC experience. And due to the large
>number of dual system users here, I feel discussions about PCs, MACs and
>how they compare to the TOS platform are completely on topic and relevant.

Me, a die-hard Atarian, have acquired a PowerMac, so Yes, I'm interested
in information about both OSes, sufficiently to have also gained a HADES
upgraded the Mac to MacOS 9 (with other related apps). But I still use
my renewed TT for most things. I'll leave the rest of your post to others.

Cheers,
Charles.

79. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d2$0$159@news.zetnet.co.uk>
Source record: 67812

```
On 1 Jan 2000 13:28:54 G, =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 1.1.2000, Rick Chadwick <rickc@tig.com.au> wrote:
>
>> We use an STe for music with Steinberg Cubase. Apparently it
>> won't boot. It doesn't even seem to want to spin the floppy.
>
>Strange, but definitely not Y2K-related.

Martin: this post came through without strange variations, except for
the FROM line (as you explained recently), so maybe there's hope for
us(?)

Cheers,
Charles.
```

80. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d3$0$159@news.zetnet.co.uk>
Source record: 67813

On 1 Jan 2000 15:23:28 G, John S. Gray wrote:
>My 1040STe still boots this morning, and did at 2:00AM (after a frigid

>John S. Gray
>Duncan's Cove NS
>Isolated out in Atlantic Canada

Not in this NG: you're not isolated -- anywhere.
Happy New Year, John.
from and almost-isolated in Aberdeen, Scotland,
Charles.

81. Re: Problems reaching the author of "Th

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d4$0$159@news.zetnet.co.uk>
Source record: 67814

```
On 1 Jan 2000 12:05:29 G, Carl Turner wrote:
>On 13 Dec 1999 17:24:00 , Hallvard Tangeraas wrote:
>>Getting back to my thread about "Thing" and MagiCMac, registering an
>>updated version, I've tried contacting the author, Thomas Binder, at the
>>email address I was given (gryf@hrz.tu-darmstadt.de) but I haven't heard

Hallvard, correct the address to gryf@hrzpub.tu-darmstadt.de
^^^
All the best,
Charles.
```

82. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d5$0$159@news.zetnet.co.uk>
Source record: 67815

On 2 Jan 2000 05:36:54 G, Brian Van TIlborg wrote:
>On 1 Jan 2000 12:31:59 -, Terry May wrote:
>>On Sat, 01 Jan 2000 00:02:06 -0000, Steve Sweet
>><steve@sweet3.freeserve.co.uk> wrote:
>>
>>>Where have all the PC users just gone.
>>
>>I'm right here, waiting to be blamed for starting this thread.
>
>D@MN IT, TERRY, WHY DON'T YOU STOP TALKING ABOUT YOUR PC AND Y2K!!!
>
>GGGRRRRR!!!
>
>
>Is that mean enough?

Hehehehe!!!

83. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d6$0$159@news.zetnet.co.uk>
Source record: 67816

On 1 Jan 2000 13:07:38 -, "amscott" wrote:
>Greetings and a Happy New Year.
>I've been out of touch with the Atari scene for a couple of years, but I am
>in the process of dusting off the Mega ST 2 (1989 vintage) for one of my
>kids who is going to college. Until my employer gave me a PC (hmm! I
>sometimes wonder if that was an asset) I was quite active with Fido and
>Zetnet for WWW. Things have obviously moved on and I am looking for an FAQ
>so that I can set up the ST with associated HP printer and maybe a piece of
>software to allow the ST disks to be read by a PC (Win 98).

Come back to Zetnet: all is forgiven!

84. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d8$0$159@news.zetnet.co.uk>
Source record: 67817

On 1 Jan 2000 18:10:09 G, Peter Slegg wrote:
>Happy New Year Everyone,
>
>I just had a shock when I checked the date and time in the Control Panel.
>Although the date is displayed correctly at the top of the Control Panel
>there is a problem when changing the date, it is not displayed and it can
>be difficult to get the cursor to enter the date field.
>
>The control panel I am using is titled Z-Control Beta and the ACC file
>is 59,767 bytes. I have tried COPS in the past but it can crash with
>N.AES and Mint and it doesn't have a built in clock setter.
>
>I vaguely remember someone mentioned a clock setter cpx for COPS, does
>anyone have a link to it ? or is there a later version of the Control
>Panel that I could use ?

I've just had a shock too: XControl Panel shows 2/1/00 but when I just
clicked on the date it crashed and the ACC disappeared on my TT, with
MagiC6 and Thing.

Thankfully, I have Harlekin III ACC which seems to be impervious to the
date change.

Alarmed!
Charles.

85. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386fd1d9$0$159@news.zetnet.co.uk>
Source record: 67818

On 1 Jan 2000 18:59:18 G, Slc.Dennis Bishop wrote:
> Until I checked my control cpx i had not noticed that the icd clock
>had went from 12/31/99 to 1/1/28!

Are you a Glaswegian?

Hehe!

86. Re: Problems reaching the author of "Thing"

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84olue$31v$1@plutonium.compulink.co.uk>
Source record: 67819

>On 13 Dec 1999 17:24:00 , Hallvard Tangeraas wrote:

> I have contacted him recently using the following address :
> binder@rbg.infomatik.tu-darmstadt.de.

I have got through to him on the original quoted address (which is in
the English HYP I translated), but it *ought* to be:

gryf@hrzpub.tu-darmstadt.de

I assume this is a later change, but as I said - the original message
addressed without the 'pub' reached him OK just before Christmas.

Regards, /Peter/

87. Re: Happy New Year

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84olue$320$1@plutonium.compulink.co.uk>
Source record: 67820

In message <386DEFDC.C892AC99@mrgs.cix.co.uk>, mrg@mrgs.cix.co.uk said:

>Hope all your Atari's are still working? My Falcon is :-)

Yes, my Falcon;s fine, thanks. Happy New Year to all,

Regards, /Peter/

88. Cleveland Free-Net Historical Atari Archive

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: ai123@FreeNet.Carleton.CA
Message-ID: <84onk5$75o$1@freenet9.carleton.ca>
Source record: 67821
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.classic

The Cleveland Free-Net is gone, but the entire Atari archive has been
downloaded and re-indexed into a fast web based format. All the Atari SIG's
were archived. These include:

The Atari 8-bit SIG
The Atari ST/TT SIG
The Atari Portfolio SIG
The Atari Lynx SIG
The Atari Jaguar SIG
The Atari Library

The the original menus have been saved, as well as all the original
content, such as announcments, news, messages, etc. If you're looking for
Atari technical information, chances are its all there just waiting to be
searched.

The archive is at:

http://thefutureis.penguinpowered.com/

This is a non-profit venture, there are no banners or other annoying
junk to wade through. I hope you enjoy having the archive available.

Steve
--
* * * Author of Imagic and APE - The Atari Peripheral Emulator! * * *
* * * Turn your 8-bit Atari into a powerhouse with APE! * * *
* * * Ape Homepage: http://www.nacs.net/~classics * * *
!! Request my *FOR SALE* LISTING OF CLASSIC VIDEO GAME STUFF !! 2000+ Lines !!

89. Re: Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <qiRb4.3276$J9.2075@news.indigo.ie>
Source record: 67822

On 2 Jan 2000 16:46:06 G, Andrew Irvine wrote:
> Shiuming Lai <lais@zetnet.co.uk> wrote:
>
> > On 2 Jan 2000 13:34:13 G, Jerry Martin wrote:
> > >
> > >On 1 Jan 2000 19:18:00 G, Andrew Irvine wrote: > 40 Meg protar slab, will
> > >plug and play on atari...
> > >
> > >What ballpark price are you asking for? Is it heavy (Thinking of P&P to
> > >Ireland)
> >
> > Are you kidding... Protar boxes were built like tanks.
> > Luckily, they also had a high-quality finish which was
> > aesthetically pleasing.
> >
>
> Yea, this thing weighs a ton :) Postage anywhere would be hellish :)

Might give that a miss then, thanx!

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
---

90. Y2K Atari Prob...

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jaubrey@cix.compulink.co.uk
Message-ID: <84oomu$7af$1@plutonium.compulink.co.uk>
Source record: 67823

My FGMNII cart has rolled over the new year no probs. But the date stamps on files in gem get marked at 01.01.28 for some reason. If you call the date within a Gem prog(tried a few), is seems to look OK.

Any ideas anyone, or is our platform finally doomed...??

James

91. Re: PlayStation Power and Atari logo

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <84orjd$hi2@james.hwcn.org>
Source record: 67824

In article <84j6tupai1@news8.svr.pol.co.uk>, ash@elysium83.freeserve.co.uk (Ashley Seabrook) wrote:

>I remember the 70's, and they weren't great - goth music and TOS
>computers as we know them didn't exist... ;-)
~^~^~^

92. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001021836.a1129@su2.maus.de>
Source record: 67825

SB>Until I checked my control cpx i had not noticed that the icd clock
SB>had went from 12/31/99 to 1/1/28!
Correct the date to the ICD clock and it will go on correctly.

93. Re: New stuff for our newsgroup

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e3sora.u7l8jssltt10N%roughley@HORMEL.vanc.igs.net>
Source record: 67826

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Yes, NEW SPAM, for the NEW YEAR.
> Thanks.
>
> Don't even bother going there it isn't Atari related, or Motorcycle
> related either. ;-).

Why answer to spammers and then quote what they're spamming? My news server didn't get the original article, so all you're doing is helping them propagate this stuff. Think about it <g>.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

94. NEW COMPUTER WEBSITE LOOK!!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Andy Luecke <luecke@netnitco.net>
Message-ID: <84p7u2aqj1@hyperion.nitco.com>
Source record: 67827

Hi I've just opened my new website at http://members.xoom.com/luecke12
so be sure to visit it and read the opening page! Note: I't is not fully
Complete yet.

Thanks,
Andy

95. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916996-121758AEicMi@wanadoo.be>
Source record: 67828

From: "John Whalley" <news@whalley.demon.co.uk>
Date: Wed, 29 Dec 1999 00:03:43 -0000

>Karl Samyn <saka@village.uunet.be> wrote in message
>news:38694701.33941463@village.uunet.be...
>
>>I use XBoot on my F030. Every time when I boot in MagiC and want to
>>boot in MiNT on my next reboot, I have to boot twice. This because
>>magicsrc.prg and magxboot.prg are before the xboot.prg. This is done
>>as advised in the Magic Manual. But is this really necesary?
No it is not. Who ever wrote that manual goofed...
MagiC can and may be started after XBoot, it will not make any difference
at all. Try to put magxboot.prg as far up as possible.
With a Falcon you should be using magxbo32.prg instead of magxboot.prg

>>I tried to place the Xboot before everything, but then when I boot
>>MagiC it looks like (it is) xboot is loaded twice...
Yes, this is normal procedure. When Magic is initialised is resets the
computer, after a reset the AUTO folder is executed once more. Since
Xboot is there is will be executed. It doesn't doesn't do any harm, but
it annoying. But you have the advantage of being able to boot from TOS or
MiNT this way... from a cold start or total reset.
A possible solution is the one that Thomas Binder has given here, but it
has the disadvantage that when you perform a warm start under MagiC, you
can't activate/disactivate programs in the auto folder anymore.

Possibly the best solution is to use a patched XBoot, this will look for
MagiC and if it finds it present not start again. Performing a warm start
will execute all the progs in the Auto Folder including Xboot.

The patch and magxb32.prg should now be in your mailbox :-)

BTW: I have just noticed that the "set time and date" option in XBoot is
not YK2 compatible...

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

96. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917002-122882AEicMi@wanadoo.be>
Source record: 67829

From: atarist@xs4all.nl (Stichting ST)
Date: 28 Dec 1999 19:26:15 GMT

Hi Ronald

>The reason no DVD-video is on Linux: you have to pay 5000 dollars for
>the license plus a non-disclosure agreement and the operating system
>has to be able to keep decoded data outside reach of users who want
>to copy digitally.
Linux Mandrake 6.1 has DVD-video drivers. DVD Films can be viewed in
800x600 24 bit resolution. Minimum 500Mhz processor required.
Download from http://home.germany.net/100/5083/
After recompiliation and installation type:
dvdplayer -vob -f/mnt/cdrom/video_ts/vs_01_0.vob
The sound is also great...

>Does anybody know if TOS/MinT/magic wil conform to the stringent
>prescriptions of the owners of the DVD-video methods?
TOS certainly not...
MagiC and MiNT might, it's early days yet. We've been amazed before,
remember Kodak and the PCD format?

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

97. Test Wensuite

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Martin Byttebier <tos4ever@online.be>
Message-ID: <WS3.1e67bbc3.1cda0801.tos4ever@online.be>
Source record: 67859

```
Hello world,

This is just a test to see how WS performs

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@ping.be ***********
******************
But He uses a Hades 060 now
UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
```

98. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Mzwb4.3$1F.163@198.235.216.4>
Source record: 67860

On 1 Jan 2000 18:11:25 G, John Garone wrote:

>On stranger behavior, I've now noticed my posts are actually getting posted
>with NO modem lights flickering during the transfer!!!
> John G.

That is because your posts are actually being sent telepathically. This is
a new Feature of NEWsie for the Millenium. Isn't it great. In the version
of NEWsie I have, you don't even have to type the message, just think it,
and off she goes. No lights, no fuss, no muss.

Later Brian.

>.

99. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Uzwb4.4$1F.163@198.235.216.4>
Source record: 67861

On 1 Jan 2000 18:36:30 G, John Garone wrote:

>I should have added that I was disconnected from the ng at the time and used
>queue (Newsie .94)
> John G.

Then you won't see the lights flicker until you reconnect to your
NEWSserver.

Later Brian.

>.

100. Re: Cubase Audio Falcon For Sale!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <1Awb4.5$1F.163@198.235.216.4>
Source record: 67862

Is this program of any use for a Non Musician? I am curious if it would
have any benefit to a home user who doesn't have any musical background.

I am interested in what it does.

Thanks Brian.

On 1 Jan 2000 11:41:25 -, "Bruce" wrote:
>I'm selling my Cubase Audio package on Ebay! Check it out here:
>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=228483614
>
>
>
>Bruce
>
>
>
>.

101. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <aAwb4.6$1F.163@198.235.216.4>
Source record: 67863

On 1 Jan 2000 18:11:57 G, Iggy Drougge wrote:

>Drool... Riebl card...
>
>If a Riebl card is difficult to find, and transfer speeds aren't that
>important, how about building the parallel Ethernet kit developed by
>Vassili Papathanassiou? Description and STiNG drivers at
>http://users.otenet.gr/~papval/ .

Thanks Iggy.

>"Les ?tats-Unis sont le seul pays ? ?tre pass? de la barbarie ? la
> d?cadence sans conna?tre la civilisation."
> Albert Einstein
>.

102. Re: Easy_Text_Pro

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jAwb4.7$1F.163@198.235.216.4>
Source record: 67864

In your EMAIL, NOW!!!

Later Brian.

On 1 Jan 2000 18:59:20 G, Slc.Dennis Bishop wrote:
> On 2 cover disks there was a program named
>
> Easy Text Professional
>
> I ended up with 2 #1 disks and no #2 disk. Could someone e-mail me
>the 2nd disk zipped?
>
> starlord@qnet.com
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.

103. What happened to the ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <20000101191729.25933.00000668@ng-cm1.aol.com>
Source record: 67865

Has it moved, or what, i haven't accesed it in a while and now that i want to i can't find it. my old link is dead.

BG

104. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <386e9be625ec4d0@smok.krakus.top.pl>
Source record: 67866

On Sat 01-01-2000 01:14 (GMT) Paul Nurminen wrote:

>On 30 Dec 1999 09:35:31 , =?ISO-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>
>Look above at "who" wrote this ^^^^^^^^^^
>
>I'm not getting the duplicate HTML postings or any other information, but
>the author name comes out: "=?ISO-8859-15?Q?Martin-=C9ric_Racine?="

It is because NEWSie doesn't support properly (AFAIK) MIME encoding of
8-bit characters in a header of a message.
Also Okami doesn't support ISO-8859-15 when decoding MIME'd headers, so
I get quite another character instead of "E acute" (ď┼╛) in a field
"From:" from a moment when Martin-Eric started to use this character
set.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

105. Re: Test Wensuite

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <84mcco$88q$1@cubacola.tninet.se>
Source record: 67867

```
On 2 Jan 2000 00:51:26 +, Martin Byttebier wrote:
>Hello world,
>
>This is just a test to see how WS performs
>
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@ping.be **********
> ******************
> But He uses a Hades 060 now
> UTSI: http://www.ping.be/~ping1030/atari/prg-ind.htm
>.
Hi Martin

Does this mean that the Newspart of Wensuite is functioning?
On your Hades?
```

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/indexe.html

---

106. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946781248.16843.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67868

Martin-Éric Racine <q-funk@funkyware.atari.org> wrote in message news:Pine.MNT.4.10.10001011526240.78-100000@rakas...

> For Atari Y2K info:
>
> http://www.whalley.demon.co.uk/atari/y2k.html

Ta for the plug, however all is not quite as rosy in the y2k garden as my page currently suggests. I thought things were pretty much straightened out until I tried the COPS clock CPX on my STE. Here are the results of some further experiments, make of them what you will (it's got me confused...). Any ideas/solutions welcome, and I'll attempt to summarise what information turns up on the web page.

From these further investigations, it appears the Hoepfl patch isn't a complete solution to the XBIOS problem: it doesn't seem to make any difference to observed the symptoms whether it's installed or not. However, it's doing *something* as if you run the test program which comes with it without the patch it rolls over 2028, but with the patch it rolls over to 2000 as it should.

My previous positive position was a result of relying on LEDpanel, Xcontrol and Papyrus as indicators of the date setting. Using the clock CPX has revealed the following:

If I have my Forget-me-clock set to 1980, I can use the clock patch program to convert the date to 2000. LEDpanel, Xcontrol and Papyrus all think it's now 2000, hence I thought all was well.

However, if you run the clock CPX, it shows the date as still 1980. This is with the Hoepfl patch installed.

Rebooting without any patches revealed that if you try to set a 2000 date using the CPX, the clock used by LEDpanel et al changes to 2000 but if you open the CPX again it is still showing the clock cartridge year.

Setting a year pre-2000 doesn't change the default year either, so the CPX is obviously only setting the one clock, but reading the other one. This may well be an effect of the XBIOS problem, which I am told can prevent setting the correct year.

Using the cartridge clock patch and the Hoepfl patch, everything looks OK on the surface, the test program shows *something* has been fixed, but there is still a clock somewhere in there which is set incorrectly. (The same CPX happily shows 2000 under MagiC-PC, though I haven't tried setting the time with it on that machine in case it interferes with Windows.)

I also did a simple file system test, saving a new file with the patches installed and date ostensibly 2000, and this has been dated correctly (with a 00 year).

System is STE with TOS 1.62, MagiC 5.11, Papyrus 5.15, LEDPanel 3.1, COPS 1.06, clock CPX is 1.41 (English). Forget-me-clock cartridge and accompanying setting/reading software (can't set 2000 dates, hence need for patch), clock patch as on my web page.

John
(head spinning slightly)

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

107. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <946781250.16843.1.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67869

Louis Holleman <louis@holleman.demon.nl> wrote in message
news:386e2140.99411586@news.demon.nl...
> On Sat, 01 Jan 2000 14:42:33 GMT,
> =?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
> wrote:
>
> >On 1.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
> >
> >> Where have all the PC users just gone.
> >
> >Windows 95 and 98 release 1 (release 2 works) are both Y2K-ill.
>
> Hi,
>
> well first of all: Happy New Year/Century/Millennium to you all!!!
>
> My PC is on 24 hrs/day and didn't explode at 0000000.00000000 this
> year. In fact, 2 mins after midnite I could contact my ISP without
> problems.
> I've set my TT clock to correct time, since it's turned off at times
> and the system clock won't run further then (battery=done). Haven't
> rebooted but I don't think it will have problems there.
> BTW, no power failures, phone dead stuff, gas explosions, whatever
> during the transit. Even the telly kept on broadcasting. So Y2K
> doesn't exist? :-)))))))

My PC's also functioning perfectly well so far (as is MagiC-PC *smirk*,
with the exception of the known y2k bug in the file search in Magxdesk -
fixed in v6 I believe), though I did chicken out and switch it off over
midnight. Booted OK, no apparent problems so far. Unlike my STE (see
other thread)... *ducks*

Happy new year to everyone!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

108. Re: SV: Terry's PC Choice vs. Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s6tl2dub5k2150@corp.supernews.com>
Source record: 67870

On 31 Dec 1999 01:24:31 , Brian Van TIlborg wrote:
>On 30 Dec 1999 03:48:45 , Mikey wrote:
>
>>I know the feeling. A 1999 CR 250 in the shop, but the 1974 Vintage
>>racer is more fun to ride:). One is a professional tool in the right
>>hands, the other a hobbiest machine.
>>
>>Mikey
>
>Lets not digress into a conversation about motorcycles:-).
>
>>.
>.

Thanks god Windows CE doesn't power the 3D Ignition.
I can see it now, just clearing the second double, looking at the
third coming up, and whamo, the blue screen of death:).
If it was running MiNT or MagiC, I could probably find time to do a
Knac Knac:).

Mikey

109. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xtBb4.61$1F.246@198.235.216.4>
Source record: 67871

On 1 Jan 2000 23:03:34 G, Mario Becroft wrote:
>Brian Van TIlborg (madmax@bfree.on.ca) wrote:
>: I have downloaded GEM NETHACK from the UMICH archives. The first
>: screen asks for a name. The second screen comes up with the Characters.
>: THen the error message, cannot create file lock , appears.
>
>: Never played this game before, so I don't know if there is some
>: special name to type in at the start.
>
>I heard that the above version of Nethack has a Y2K bug, although I do not
>know whether this has anything to do with this problem. But maybe if you
>do get past this hurdle it still will not run properly anyway owing to
>said bug? I do not know the nature of this Y2K bug.

Actually, I dowloaded this two years ago to, to run on my ST. I found it had
the same problem then. So I tried it with my Falcon. STill didn't work.
I am 100% positive that my problem isn't the Y2K Problem.

Thanks Brian.

--
>+--+
>| Mario Becroft * Tariland, New Zealand Atari User Group |
>| mb@gem.win.co.nz * Atari Hardware Developments: |
>| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
>.

110. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <OtBb4.62$1F.246@198.235.216.4>
Source record: 67872

On 1 Jan 2000 15:34:07 -, "Mustafa Soysal MS57" wrote:
>Greetings Brian,
>
>"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
>news:GLeb4.666$AP5.327@198.235.216.4...
>> I have downloaded GEM NETHACK from the UMICH archives. The first
>
>I found the archives and they seem to be back online.

at this address or a new one?

ftp://atari.archive.umich.edu

The archive via the web hasn't went offline.

>> screen asks for a name. The second screen comes up with the Characters.

>> THen the error message, cannot create file lock , appears.
>
>I think that name is the player name.

Possibly it doesn't seem to want to create a file, or locate one.

>There were several diferent versions several years ago, and they didn't run
>on my ST. I had to compile the sources, and fix a few things. Even then it
>was dangerous, it would corrupt a disk once in a while. (it had a bug that
>overwrote memory which caused eventually a disk corruption)

Oh? I never heard of this. I just thought it would be fun to play.
Don't feel like playing the hard disk corruption game however.

>> Never played this game before, so I don't know if there is some
>> special name to type in at the start.
>>
>> All help appreciated.
>>
>> Brian.
>
>You need to find a different version.

That would be ideal to. I will look elsewhere. Thanks.

>Best Regards,
>
>Mustafa Soysal
>
>
>.

111. Re: PC users.

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <WtBb4.63$1F.246@198.235.216.4>
Source record: 67873

On 1 Jan 2000 12:31:59 -, Terry May wrote:
>On Sat, 01 Jan 2000 00:02:06 -0000, Steve Sweet
><steve@sweet3.freeserve.co.uk> wrote:
>
>>Where have all the PC users just gone.
>
>I'm right here, waiting to be blamed for starting this thread.

D@MN IT, TERRY, WHY DON'T YOU STOP TALKING ABOUT YOUR PC AND Y2K!!!

GGGRRRRR!!!

Is that mean enough?

Brian.

>.

112. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <386EF1E5.C5FB0A6A@t-online.de>
Source record: 67874

amscott wrote:
>
> Greetings and a Happy New Year.
> I've been out of touch with the Atari scene for a couple of years, but I am
> in the process of dusting off the Mega ST 2 (1989 vintage) for one of my
> kids who is going to college. Until my employer gave me a PC (hmm! I
> sometimes wonder if that was an asset) I was quite active with Fido and
> Zetnet for WWW. Things have obviously moved on and I am looking for an FAQ
> so that I can set up the ST with associated HP printer and maybe a piece of
> software to allow the ST disks to be read by a PC (Win 98).
>
The NVDI system extension (I guess starting from version 3.xx) will handle
your HP correctly. As for the disks: The only problem I know about
Atari disks are high density disks being formatted for 720 Kb.
Windows expects them to be 1.44 MB- formatted, and is unable to "learn".
You can fix that nonsense by closing the right hand side hole
(opposite side of the write protection switch), using black adhesive tape.
--> Windows will take it for a 2DD disk.
There should be no problem reading the files on the disk... as long
as the file format is known.

> For those of you who have heard that Win 98 <spit> is always
> crashing........it's all TRUE!!
>
Y're sooo correct with that!! Spell "shit" for "spit"; it's more fitting
;-)

Regards
Goetz

113. Re: Happy New Year!

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <386EF8E0.D23A700B@t-online.de>
Source record: 67875

John S. Gray schrieb:
>
> Mark, please see the <Has Y2k killed my STe?> thread in this newsgroup and
> tell us your trick for a glitch-free transition.
>
> John S. Gray
> Duncan's Cove NS
> Isolated out in Atlantic Canada

As for me, I don't know any trick but just have booted
my TT030 without problems. Next test: I checked whether PureC
recognizes updated files (Jan 02.) in a '99 C project.
It worked.

BTW: My control panel (standard; TOS 3.06) shows the
correct date.

So far...

Regards Goetz

114. Re: Changing FOLDER dates

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Anonymous <nobody@newsfeeds.com>
Message-ID: <386efad9_1@anonymous.newsfeeds.com>
Source record: 67876

On 29 Dec 1999 22:49:24 , George Moulder wrote:
>Can anyone tell me if there is a program to change the date of a FOLDER.
>I know there are plenty of programs to change file dates, but I can't find
>anything for folders.
>
>The reason? My replacement desktop (Kaosdesk) sorts folders into
>alphabetic order when files in the directory are sorted by date, which
>is the default. I like this.
>
>Unfortunately my file selector sorts the folders as well as the files by
>date, and this can sometimes make it difficult to readily find the one I
>want.
>
>If I can find a program to easily redate the folders then I can make the
>date order the same as the alphabetic order, and everything will be
>sweetness and light, regardless of whether I am looking at a directory or
>the file selector.
>
>I COULD make a new set of folders in the correct time order and transfer
>the contents of the original ones over to them (laborious) but this would
>make it difficult to add a new folder in the right position at a later
>date.
>
>
>I'm probably asking this question at the wrong time as all you ST
>owners are going to find that, in spite of what you believe, your
>computers will not cope correctly with the year 2000 because only ONE
>of the two clocks will roll over satisfactorily on December 31st
>without there being an X-Bios patch to correct this glitch installed
>in your auto folder; and you will then all be pre-occupied with trying
>to sort out this problem. The mal-operations you may have with
>applications after we enter 2000 will most probably be due to the fact
>that the two clocks are out-of-step rather than with the programs
>themselves.
>
>A happy new year to you all anyway, and a thank-you in advance to anyone
>that can help me with my folder problem!
>
>George Moulder
>
>.
Gee! my Falcon then seems *-..to be (erk**the ONLY Atari not (bleep##?
effected (grecu ;l) eh?
John G.

---------== Posted Anonymously via Newsfeeds.Com ==-------
Featuring the worlds only Anonymous Usenet Server
------------== http://www.newsfeeds.com ==----------

115. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <386f149e$0$162@news.zetnet.co.uk>
Source record: 67877

On 1 Jan 2000 18:10:09 G, Peter Slegg wrote:

|I just had a shock when I checked the date and time in the Control Panel.
|Although the date is displayed correctly at the top of the Control Panel
|there is a problem when changing the date, it is not displayed and it can
|be difficult to get the cursor to enter the date field.
|
|The control panel I am using is titled Z-Control Beta and the ACC file
|is 59,767 bytes. I have tried COPS in the past but it can crash with
|N.AES and Mint and it doesn't have a built in clock setter.

XControl seems to be fine. I know it is not as fancy as some of the
replacements but it has always behaved correctly for me.

John Logan

116. Re: Test Wensuite

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <386f21b6f93c41@online.be>
Source record: 67878

on Sun 02-01-2000 02:15 Jï¿½rgen Nyberg wrote:

>Does this mean that the Newspart of Wensuite is functioning?
>On your Hades?

Yes, it seems to work on my Hades. So far I've done only one test. It's a
pity one still needs Wensuites own TCP/IP stack. Luckely it will dial in
when I'm in my usual setup, MiNT-net. No need to reboot.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

117. Atari ST/TT/Falcon Ultimate Virus Killer 2000

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <ggdu6s8g5k0afio26c135jmcta8pdv2el9@4ax.com>
Source record: 67879
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://uvk.atari.org.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

118. ST News International Christmas Coding Convention 2000 (Atari 16-bit scene reunion thang)

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <mmdu6sc1bfgj1c1nkukkl4fhd7ptskkgtl@4ax.com>
Source record: 67880
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

119. sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <84nee3$9ce$1@news1.xs4all.nl>
Source record: 67881

Happy Newyear everyone!

I tried to install sting 1.2 on my falcon.When switching on sting in the cpx,my falcon locks up within a couple of seconds,sometimes with bombs,sometimes without.I replaced all old sting stuff with 1.2 stuff,i tried to boot with only sting,same result.Any ideas anyone?

Greetings, Munkie.

120. Re: What happened to the ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <386F0AA3.7FFFEF93@free.fr>
Source record: 67882

```
BGarvey355 a ï¿½crit :
>
> Has it moved, or what, i haven't accesed it in a while and now that i want to i
> can't find it. my old link is dead.
>
> BG

If you mean the Quick FAQ, it's here:

http://quickfaq.atari.org

If you mean the old ST FAQs, there are links to them in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

121. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <mtlb4.3169$J9.2021@news.indigo.ie>
Source record: 67883

On 1 Jan 2000 16:25:31 G, xlator@cix.compulink.co.uk wrote:
> Also, I can't get Everest to come up with anything other than the system
> font in its font selector. ISTR I had this problem once before on my ST,
> but can't recall how I solved it :-(

As far as I know, Everest will only show up MONOSPACE fonts in the font selector. I have over 80 fonts installed on my system, yet in Everest, only Courier, and Monospace 821 will show up in addition to the system font.

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
---

122. Re: Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <ptIb4.3170$J9.2021@news.indigo.ie>
Source record: 67884

On 1 Jan 2000 19:18:00 G, Andrew Irvine wrote:
> 40 Meg protar slab, will plug and play on atari...

What ballpark price are you asking for? Is it heavy (Thinking of P&P to Ireland)

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
---

123. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <rtlb4.3171$J9.2021@news.indigo.ie>
Source record: 67885

On 1 Jan 2000 22:38:08 +, Martin "Nightowl" Byttebier wrote:
> I think you must use this instead: #_ENV EVEREST=EVEREST3.6E\EVEREST.PRG

I don't really use Everest that much any more, (now on qed) but you might also try specifying the full path for everest, including the drive letter e.g.:
#_ENV EVEREST=C:\EVEREST3.6E\EVEREST.PRG

Jerry

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
----

124. Re: Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <386f55c9$0$153@news.zetnet.co.uk>
Source record: 67886

On 2 Jan 2000 13:34:13 G, Jerry Martin wrote:
>
>On 1 Jan 2000 19:18:00 G, Andrew Irvine wrote:
>> 40 Meg protar slab, will plug and play on atari...
>
>What ballpark price are you asking for? Is it heavy (Thinking of P&P to Ireland)

Are you kidding... Protar boxes were built like tanks.
Luckily, they also had a high-quality finish which was
aesthetically pleasing.

Shiuming

125. Re: What happened to the ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001021608160.77-100000@rakas>
Source record: 67887

On 2.1.2000, Nicholas Bales <bales@free.fr> wrote:

> If you mean the Quick FAQ, it's here:
>
> http://quickfaq.atari.org

No it's not. For a while, it went to a "If you can read this,
it means Apache successfully installed" page and now to nothing.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

126. Re: BIG problem : Falcon + freeMiNT + N

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <84nngk$m2l$1@news1.xs4all.nl>
Source record: 67888

>On 31 Dec 1999 01:31:51 , Karl Samyn wrote:
>
>| . . . .
>|BTW does anybody know anyone who can repair my F030 in case it is
>|broken... in the neighborhood of Belgium (City Kortrijk-Courtrai).
>|Neighborhood is anything less then 500 km.
>| . . . .
>
A border case: (distance):
MABN Schiedam nederland
010 4703904

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

127. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946820290-525663AEicMi@cwcom.net>
Source record: 67889

Peter West said:

>>Your magx.inf file should have a "home" statement:
>>#_ENV HOME=C:\USER\

>My magx.inf file has:
>
>#_ENV HOME=C:\GEMSYS\HOME\

That's fine.

>as the first entry and also:
>
>#_ENV EDITOR=EVEREST3.6E\EVEREST.PRG
>
>but Everest still can't find its .inf file from within CixRead,

...because that line should be:

#_ENV EVEREST=D:\EVEREST\ (adjust path as necessary, don't list the prg
file itself)

>Also, I can't get Everest to come up with anything other than the system
>font in its font selector. ISTR I had this problem once before on my ST,
>but can't recall how I solved it :-(

I always stay with the system font anyway, in my case monaco.fnt from NVDI.

Everest only seems to want to list monospaced fonts.

HTH

Rgds, Derryck

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/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

128. Re: News

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946820292-526171AEicMi@cwcom.net>
Source record: 67890

Dan said:

>Because there don't seem to be anymore English Atari mags available at
>present, here a resume of some (good) news published in the German STC
>magazine of December:

Power to your elbow. There's some good news in there, thanks for the post!

What do you think of Emailer 2.3? There have been reports of a bug or two.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

129. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946820294-526615AEicMi@cwcom.net>
Source record: 67891

Peter Slegg said:

>I just had a shock when I checked the date and time in the Control Panel.
>Although the date is displayed correctly at the top of the Control Panel
>there is a problem when changing the date, it is not displayed and it can
>be difficult to get the cursor to enter the date field.

It's worse than that (Jim) :-)

My system freezes up completely and has to be reset when I call ZControl's
time setting dialog.

I've gone back to COPS, using the time setting CPX which accompanies NVDI.
I'd dropped COPS a while back because for some reason it insisted on
activating one of the STinG CPXs at the end of the boot sequence. Now that
I'm using ASH's PPP socket it doesn't matter.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

130. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946820296-527059AEicMi@cwcom.net>
Source record: 67892

Iggy Drougge said:

>If a Riebl card is difficult to find, and transfer speeds aren't that
>important, how about building the parallel Ethernet kit developed by
>Vassili Papathanassiou? Description and STiNG drivers at
>http://users.otenet.gr/~papval/ .

I'd suggest waiting a little longer for Mario Becroft's SCSI version of an Ethernet adaptor. The extra speed may not be needed straight away but might prove valuable in the future.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

131. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946820298-527503AEicMi@cwcom.net>
Source record: 67893

Martin "Nightowl" Byttebier said:

In case you don't see my reply to Peter:

>I think you must use this instead: #_ENV EVEREST=EVEREST3.6E\EVEREST.PRG

The absolute pathname isn't needed, just a pointer to its folder.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

132. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <386f6aca$0$160@news.zetnet.co.uk>
Source record: 67894

On 30 Dec 1999 16:23:30 , Brian Van TIlborg wrote:
>On 27 Dec 1999 19:53:10 , John Garone wrote:
>snip>
>Since I haven't run into this, I can only speculate. But if you are
>replying while online and are still connected to your IP, when your NEWS
>SERVER disconnects, can you not finish your message, then it should queu up
>for when you reconnect. Um, better think this out, this may not be
>available in .94. I will look into this.

I can reply online to email; Newsie sends when I press Alt-q, even
though it has disconnected from host (but not from ISP);
but I only do this for the most important emails: the rest wait till
I have disconnected and In queue them up for my next connect to ISP.
I wouldn't do this for the NG, which may require much thought and
even second thoughts (to cancel).

Happy New Year,
Charles.

133. Atari ST Sale! Unloading ST Software!

Newsgroup: comp.sys.atari.st
Date: 2000-01-02 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <84npul$93d$1@user2.teleport.com>
Source record: 67895
Cross-posted to: comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

I recently receive a Shipment of ST Software and I need to liquidate it
because I have bills I need to pay Now. and I don't have room for it.
Easily over a $1000 worth of ST Software, all for $200 plus Shipping. I
would like to keep this in the United States or I'll have a hell of a
Customs Form to fill out. If you wan't it, you'll have to take it all.
E-Mail me if your interested. My E-Mail is below.

e-mail: atari@benjamin.net

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

134. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917000-122438AEicMi@wanadoo.be>
Source record: 67746

From: J WILKINSON <jwandjw@ihug.co.nz>
Date: Tue, 28 Dec 1999 13:32:55 +1300

Hi Chris,

>With regard to unpacking JPEG's, if a program existed that could
>create a 24-bit Targa image from a JPEG, and use DSP if present
>(ie..one that runs on all Atari's), we would see the Falcon just
>cream all the Atari's except for the 060 beasties and (maybe) 040?
>This is because Targa images are normally uncompressed and the only
>processing needed to create one from a JPEG is to unpack the JPEG.
The above can be achieved using uncompressed 24-bit TIF's, which is
roughly the same in format as Targa. Programs like Vision, Digilab,
Photoline, Papillon, ImageCopy, ...etc can be used for this.

Using this format is ideal for non DSP Atari's also, the disadvantage
is that the files become quiet large. A 24-bit CD cover can easily be
12Mb large.

Cheers from Belgium
Dennis

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

135. Re: patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3870e312$0$156@news.zetnet.co.uk>
Source record: 67747

On 3 Jan 2000 09:36:35 G, John Garone wrote:

| . . . .
| Which version of which control panel are you useing? If you need
|XCONTROL 1.2 let me know and I'll E-mail it to you.

Is the most recent version not 1.31?

John Logan

136. Re: What happened to the ST FAQ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <38704F9A.582A28D9@free.fr>
Source record: 67748

```
BGarvey355 a ï¿½crit :
>
> >
> >If you mean the Quick FAQ, it's here:
> >
> >http://quickfaq.atari.org
> >
> >If you mean the old ST FAQs, there are links to them in the Quick FAQ.
> >
> >--
> > ||| Nicholas Bales, Toulouse, France
> > ===|||=========================================
> > / | \ The Atari ST Quick FAQ bales@
> > -' ' `- http://quickfaq.atari.org online.fr
> >
>
> Yes that is the site in question, and no it does not come up for me, i keep
> getting connection timed out error. Is it just me or has something happened?
>
> thanks,
> BG

Well, it looks like the atari.org server is down again.

The Quick FAQ can be found here in the meantime:

http://bales.online.fr/atari/index.htm

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

137. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh6$44q$1@plutonium.compulink.co.uk>
Source record: 67749

In message <386EF1E5.C5FB0A6A@t-online.de>, GoetzKA@t-online.de said:

>amscott wrote:
> As for the disks: The only problem I know about
>Atari disks are high density disks being formatted for 720 Kb.
>Windows expects them to be 1.44 MB- formatted, and is unable to "learn".

This is only true if they were formatted with TOS 1.04 or later. Early
machines with TOS 1.00 and 1.02 wrote 2 bytes differently at the start
of the root sector and the PC was unable to read these disks.

There is IBMBOOT.PRG available in the PD field, with an associated .DAT
file, that can write a fully-compatible PC root sector to such disks
without affecting their contents. I am not sure if it works with
extended format such as 10 sectors though.

Regards, /Peter/

138. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh6$44p$1@plutonium.compulink.co.uk>
Source record: 67750

In message <386e757c1bfa256@online.be>, tos4ever@online.be said:

>>as the first entry and also:
>>
>>#_ENV EDITOR=EVEREST3.6E\EVEREST.PRG
>>
>>but Everest still can't find its .inf file from within CixRead
>
>I think you must use this instead: #_ENV EVEREST=EVEREST3.6E\EVEREST.PRG

As I said in my original message, I tried that too but it didn't help.
It's find when run from the desktop, but to find the INF file from
CixRead I have to save it to the root of J:\, which also contains
CixRead and CixComm programs. As Steve Sweet said, I could also have set
up an alias there from Thing...

And I have solved the font problem - I hadn't installed a font selector
from AUTO as I thought that Everest would use Thing's - but it doesn't!

Regards, /Peter/

139. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh7$44r$1@plutonium.compulink.co.uk>
Source record: 67751

In message <mtIb4.3169$J9.2021@news.indigo.ie>, jtmartin@gofree.indigo.ie said:

>As far as I know, Everest will only show up MONOSPACE fonts in the font
>selector. I have over 80 fonts installed on my system, yet in Everest, only
>Courier, and Monospace 821 will show up in addition to the system font.

Thanks Jerry, I knew that. But I've solved the problem - I hadn't
installed a font selector from AUTO, thinking that Everest would use
Thing's font selector - it doesn't! With UFSL or Calvino, all is OK.

Regards, /Peter/

140. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh8$44t$1@plutonium.compulink.co.uk>
Source record: 67752

In message <946820290-525663AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>>but Everest still can't find its .inf file from within CixRead,
>
>...because that line should be:
>
>#_ENV EVEREST=D:\EVEREST\ (adjust path as necessary, don't list the prg
>file itself)

I tried that after receiving the above, but after I filled in the registration dialog and tried to Save setup, I got a completely empty file selector preset to E: and having everest.inf in the edit field, but no files of any kind showing in the body of the selector and the file refused to save. Changing to other drives still showed no files at all in the file selector list! This also happened when trying to run Everest from an icon on Thing's desktop.

I therefore commented out that line in Magx.inf, deleted the Everest.inf file in the root of J:\ (which also contains the Cix files) and tried again. When editing replies from the 'Edit replies' button in CixComm, or typing 'edit' in CixRead, Everest comes up without the registration dialog and trying a 'Save setup' shows that it uses the .inf file in the E:\ Everest folder, as desired. But when I did a 'com' to reply to this message, up came Everest with the registration dialog again and trying to save it showed that it was preset to the root of J:\ once more! So I copied the .inf file back to the root of J:\, and all seems OK for now. But goodness knows why the difference between the two ways of calling the editor from CixRead!

I also note that when composing replies with 'com' from CixRead, Everest looks for the .krz abbreviations file in the root of J:\.

>>Also, I can't get Everest to come up with anything other than the system
>>font in its font selector. ISTR I had this problem once before on my ST,
>>but can't recall how I solved it :-(
>
>I always stay with the system font anyway, in my case monaco.fnt from NVDI.
>
>Everest only seems to want to list monospaced fonts.

Yes, I know. Turns out that Everest won't use Thing's font selector, even though I have the line
#_ENV FONTSELECT=THING
in Magx.inf. Perhaps there should be a backslash after this? In any case, installing Calvino or another font selector from the AUTO folder cured the problem.

Regards, /Peter/

141. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh8$44u$1@plutonium.compulink.co.uk>
Source record: 67753

In message <946838324-080426AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>>>#_ENV EDITOR=EVEREST3.6E\EVEREST.PRG
>>>
>>>but Everest still can't find its .inf file from within CixRead
>>
>>I think you must use this instead: #_ENV EVEREST=EVEREST3.6E\EVEREST.PRG
>
>Both should be used actually.

Tried that too, but no luck - see my earlier message to Derryck about Everest's strange behaviour with these #_ENV statements!

I wonder whether it would be better to go back to my env.cpx - or don't that work with MagiC?

Another strange thing: After I modified my assign.sys to include 05p for the Falcon resolutions (so I now can use MyBlue10 as the default font once again) when booting I now get 'ung�ltiger Zeiger bei Mfree' (i.e. invalid pointer at Mfree) just before the Thing desktop comes up, but after that everything still seems to work. I didn't get that before modifying assign.sys. The new bit reads:

```
05p SCREEN.SYS ;Falcon generic
SYSTEM.FNT
s MYBLUE08.FNT
s MYBLUE09.FNT
s MYBLUE10.FNT
s MYBLUE20.FNT
MONISO10.FNT
```

If I comment it out, the message doesn't appear. Removing the comments brings it back, so it is definitely the culprit.

What's all that about, any idea anyone?

Regards, /Peter/

142. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh8$44v$1@plutonium.compulink.co.uk>
Source record: 67754

In message <946838330-081618AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>>BTW: I haven't tested myself yet but I've heard that XBOOT has problems
>>with Y2000 too. According to the rumours as long as you don't create a
>>new set you'll be safe.
>
>I tested that at 00:00:10, on 01:01:2000, i created a test set, but a show
>info shows the date is wrong, No crashing here. Xboot rolls from 99 to 100
>in the date field, it seems that somewhere in the code the date field is
>simply added to a start value, time for a hacking session i think...

Yes, I tried it too. It shows the wrong date at the head of a newly created set, too, though this can be chnaged later with a text editor. Just don't try using the set date/time function of XBoot - that does something very peculiar: The cursor appears much further to the right than it ought to, and while it is possible to type in 00, it doesn't stick and comes up with something like 13 the next time you open it. Trying it again comes up with another number!

If you manage to find the problem and hack it, please let me know!

Regards, /Peter/

143. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qqh8$450$1@plutonium.compulink.co.uk>
Source record: 67755

In message <386fd1cf$0$159@news.zetnet.co.uk>, cstanley@zetnet.co.uk said:
>
>NB: Profile does not work properly under MagiC(6) or Thing.

Agreed - the mouse pointer disappears and while it is still possible to
select menu entries with the invisible pointer, the 2nd-level menus
don't work - you can only use the first entry in each sub-menu.

Mark - are you still there? I'll send a mail to him as well.

Regards, /Peter/

144. Re: patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001031410170.18828-100000@moose.erie.net>
Source record: 67756

```
Run the ICDTIME.PRG before resetting the date in the CPX. Then
it will be saved to the battery-backed clock on the host adapter.

On 2 Jan 2000, Slc.Dennis Bishop wrote:

> Is there a patch for the control panel? I'm running n icd host and t
> bootup i get the right time but the last 2 numers of the date is
> 28,(wefullold tt i've got here!)
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>
>
```

145. Re: Atari Stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e3uifh.xvgggn1vtsfqmN%irvin@clara.co.uk>
Source record: 67757

Andrew Irvine <irvin@clara.co.uk> wrote:

> Mono monitor, will work under vga on pc in greyscale
>
> 40 Meg protar slab, will plug and play on atari...

Steve! I did send you a mail, i got it returned with an error!

If it gets returned again I will do this over usenet :)

--
Andrew Irvine

Quote of the millennium: "We may not have got everything right,
but at least we knew the century was going to end!"

146. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001031405110.18828-100000@moose.erie.net>
Source record: 67758

On Sat, 1 Jan 2000, Steve Sweet wrote:

> Hi Dennis
>
> > Until I checked my control cpx i had not noticed that the icd clock had
> >went from 12/31/99 to 1/1/28!
>
> Is this the fault of the CPX or the ICD, can you re-set the CPX correctly
>

This is apparently due to the ICD clock. If the date is reset to
01/03/00 in the CPX with the ICDTIME module loaded to save it to the
battery backed clock on the host adapter, then the date will show 01/03/00
when re-booted. Saved files show the correct 01/03/00 date. Sorting
files by date on the GEM desktop the xx/xx/00 files as most recent.

147. Re: Has Y2k killed my STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001032121390.77-100000@rakas>
Source record: 67759

On 2.1.2000, Charles Stanley <cstanley@zetnet.co.uk> wrote:

> Martin: this post came through without strange variations, except for
> the FROM line (as you explained recently), so maybe there's hope for
> us(?)

Hopefully... ;-)

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

148. Every ST Format Ever for sale...

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Phil Huff <philhuff@cimaracing.co.uk>
Message-ID: <84qt01$4pd$1@plutonium.btinternet.com>
Source record: 67760

If anyone is interested, I have for sale the following as one lot...

Every ST Amiga Format ever including ALL coverdisks.
Every ST Format ever including ALL coverdisks.
Every ST Format Subscribers Wonderdisk ever with newsletter.

Any sensible offers to...

philhuff@cimaracing.co.uk

Best regards,

Phil Huff.
philhuff@cimaracing.co.uk

****

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the intended recipient.

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Cambridgeshire
PE18 0QD
England

Telephone : 0870 740 5852

Email us at : lostmail@cimaracing.co.uk

Web : www.cimaracing.co.uk

****

149. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001032127060.77-100000@rakas>
Source record: 67761

On 3.1.2000, George Moulder <george@moulder77.freeserve.co.uk> wrote:

> The REASON for the Atari Y2K problem is that there is some faulty code
> in the X-Bios operating system of all STs up to the STE making the
> Keyboard clock mal-function after 1999; Megas may not and Falcons do
> not appear to be affected.

Correct.

> I eventually persuaded a PC friend to write an Auto-folder
> patch which enables the date to be set correctly on both
> clocks after the year 1999

Interresting.

> and he is currently trying to sell it to the new Atari
> magazine that it is hoped will be published shortly.
>
> Perhaps one of you would like to act as an agent to collect
> small sums to buy this patch from him and releases it to
> everybody.

There have been several articles in the newspaper today with a
title like "Y2K scam" and this looks like one.

Honestly, he should release it as GPL, it that's what it takes
for him to rest assured his name will remain attached to the
patch he wrote.

> In passing, I find it quite depressing how quickly people
> post messages without reading postings that have gone before.

I agree, but such are net illetterates.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

150. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001032131560.77-100000@rakas>
Source record: 67762

On 3.1.2000, Uwe Seimet <us@ooc.de> wrote:

> Fortunately there are other patches for this problem that are
> more or less free, e.g. by Ingo Linkweiler, available in some
> German mailboxes and probably also in the Internet.

Please upload to Funet and Umich. Thanks.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

151. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <84qtb1$75a$1@plutonium.compulink.co.uk>
Source record: 67763

In message <943916996-121758AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:

>The patch and magxb32.prg should now be in your mailbox :-)

Any chance of sending me a copy too please, Dennis? I seem to have only magxboot (978 bytes) in my auto\, and the patch would be useful too - but how does one use it?

>BTW: I have just noticed that the "set time and date" option in XBoot is
>not YK2 compatible...

Yep - does very strange things...

Regards, /Peter/

152. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM===zetnet.co.uk
Message-ID: <3870fa05$0$7553@znews.zetnet.co.uk>
Source record: 67764

On 28 Dec 1999 19:26:15 , Stichting ST wrote:
>
>Yes DVD-data, but what about DVD-video with copy-protected and region-
>code that has to be cheked. Not to speak about the official secrecy
>surrounding the keys and decoding of videostreams...
>The reason no DVD-video is on Linux: you have to pay 5000 dollars for
>the license plus a non-disclosure agreement and the operating system
>has to be able to keep decoded data outside reach of users who want
>to copy digitally.
>
>Does anybody know if TOS/MinT/magic wil conform to the stringent
>prescriptions of the owners of the DVD-video methods?
>
>At least Windows does not but they cannot pass that station...
>
>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl
>

I was of the humble opinion that the Milan II's should apply the principle
of "If you build it, they will come". What I mean is, that the machine should
have a factory fitted DVD drive so that it will encourage the development
of DVD software.

However, I also thought that a CD-RW drive should be provided as an alternative as
they are cheap enough these days. In any case the absolute minimum should be
a CR-R drive, just for the peace of mind of backing up that huge hard disk.

What I would really like to see is support for a Firewire DV card (IEEE1394)
so that Digitial video could be uploaded onto the Milan II as well as providing
support for the new generation of Firewire equipped fast peripherals.

This would allow video from a digital camcorder to be edited on the Milan
before transfer back to the camcorders DV tape. FunMedia and TNT's Mountain
provide most of the editing features. I can't get FunMedia to behave on my
Milan I and Mountain does not fully support sound.

From what I have read the Firewire standard is similar in some ways to SCSI
and Adaptec all ready build a combined SCSI & Firewire card. It just needs
someone with the necessary know-how to write the interface and control software.

Please, please, please ;-)

Regards,

Peter

153. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3870f93e.0@news.qnet.com>
Source record: 67765

On 3 Jan 2000 09:45:42 -, Sage wrote:
>
>
>On 3 Jan 2000, Slc.Dennis Bishop wrote:
>
>> On 2 Jan 2000 18:36:00 +, Peter Schneider wrote:
>> >SB>Until I checked my control cpx i had not noticed that the icd clock
>> >SB>had went from 12/31/99 to 1/1/28!
>> >Correct the date to the ICD clock and it will go on correctly.
>> >.
>> i've tried that an the next bootup it still rea s x/xx/28
>
>
> Be sure you have run the ICDTIME.PRG program so it will save the
>revised date from the control panel to the battery-backed clock on the ICD
>host adapter. I've been through this on all my systems and it works fine.
>
> The only problem I have encountered is that the FoReM ST BBS
>program insists that the date is January 3, 19100!!!
>
i ddid tht too but when i run it the xcontrol et bck to 28 go figuer
this is on tt030

keybor i ieing too

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154. Re: patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <3870f93a.0@news.qnet.com>
Source record: 67766

On 3 Jan 2000 09:36:35 G, John Garone wrote:
>On 2 Jan 2000 16:15:06 G, Slc.Dennis Bishop wrote:
>> Is there a patch for the control panel? I'm running n icd host and t
>>bootup i get the right time but the last 2 numers of the date is
>>28,(wefullold tt i've got here!)
>>
>>
>>
>> SIAR Home page http://www.whitelakeweb.com/siar
>> Join Today
>>
>>.
>Dennis,
> Which version of which control panel are you useing? If you need
>XCONTROL 1.2 let me know and I'll E-mail it to you.
> John G.
>
>
>. tht is the one i've got plus when i run the icd time progrm
it chaange back to 28 aagin

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

155. Re: Borland Turbo C

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Dan Wilga <gribnif@pair.com>
Message-ID: <gribnif-1ACEB4.15005903012000@news.mtholyoke.edu>
Source record: 67767

In article <s71ks6jb5k237@corp.supernews.com>, "Bruce" <brew@fast.net> wrote:

> Does anyone know where I can get a copy of this for my TT? Anyone selling a
> copy? Throwing one out? Whathaveyou? I haven't been able to locate a copy
> yet

Somebody will probably suggest you contact us (Gribnif Software), but don't
bother :-). We've been sold out for quite some time.

--
Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

156. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Dan Wilga <gribnif@pair.com>
Message-ID: <gribnif-F7AF5B.15064903012000@news.mtholyoke.edu>
Source record: 67768

In article <GLeb4.666$AP5.327@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> I have downloaded GEM NETHACK from the UMICH archives. The first
> screen asks for a name. The second screen comes up with the Characters.
> THen the error message, cannot create file lock , appears.
>
> Never played this game before, so I don't know if there is some
> special name to type in at the start.
>
> All help appreciated.
>
> Brian.

IIRC, you need to set the config options (using a text editor) before playing it. The default values use a temp directory that most likely does not exist on your hard drive.

--
Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

157. Re: Atari Enviromental Variables

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Dan Wilga <gribnif@pair.com>
Message-ID: <gribnif-6F8451.15162703012000@news.mtholyoke.edu>
Source record: 67769

In article <84b68n$p98$1@plutonium.compulink.co.uk>,
xlator@cix.compulink.co.uk wrote:

> In message <19991227080542.24942.00002172@ng-fp1.aol.com>, zctek@aol.com
> said:
>
> >I too have been appalled at the lack of information on the Environment
> >Variable.
> >If you would like to discuss/ combine our knowledge on it via the net or
> >phone
> >we may both benefit from the exchange.
>
> I'd like more info as well, though I have some CPXs with which you can set
> the variables under TOS.

The only one that is actually used by TOS is PATH, which is used by the AES
during rsrc_load() and related operations.

Newer versions of the AES, starting with MultiTOS, did implement other vars,
but for the most part their definition is left up to the individual programs.
You'll occasionally find classes of programs (like AVSERVER-aware apps) that
will rely on one var or another, but there are very few universal standards.

--
Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

158. Re: Geneva alone?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Dan Wilga <gribnif@pair.com>
Message-ID: <gribnif-BD4DE5.15272703012000@news.mtholyoke.edu>
Source record: 67770

If anyone would like to try the Geneva demo, you can get it from
http://www.pair.com/gribnif . That should tell you if the particular programs
you want to use will work with it.

--
Dan Wilga Tel/Fax: (413) 532-2434
Gribnif Software Web: www.pair.com/gribnif
PO Box 779 email: gribnif@pair.com
Northampton, MA 01061-0779

159. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001031539001.91-100000@TT030>
Source record: 67771

Sounds like vaporware to me...

We are very used to that. Luckily for me I have a TT I guess. ;-)))

On 3 Jan 2000, George Moulder wrote:

>
> The REASON for the Atari Y2K problem is that there is some faulty code
> in the X-Bios operating system of all STs up to the STE making the
> Keyboard clock mal-function after 1999; Megas may not and Falcons do
> not appear to be affected.
>
> I have tried to get people interested in this problem for two years,
> but most people say "I've tried a rollover test and my Atari works
> perfectly after 1999". What they don't seem to know and don't want to
> believe, even when it is explained to them, is that there are TWO
> clocks in each ST/STE; at 2000 one rolls over satisfactorily but the
> other one does not. This discrepancy then seems to interfere with the
> correct operation of subsequently-loaded applications, ie a program
> that appears to have problems after 1999 miraculously works OK when a
> suitable patch is installed. However, the writers of many of the
> date-setting programs apparently were aware of this problem long ago
> and wrote their programs their programs to work only up to 1999. These
> will NOT work, even with a patch installed.
>
> Three Atari shows ago Joe Connor said he was going to publish my
> letter to Atari Computing setting out what I had found out about the
> CAUSE of this problem: he never did, but published letters setting out
> the EFFECT of it instead, and listed some of the many programs that were
> found not to work work.
>
> Due to the lack of interest (I bet you are all interested now!) I
> eventually persuaded a PC friend to write an Auto-folder patch which
> enables the date to be set correctly on both clocks after the year 1999 (I
> had a job to convince him, too, that there were TWO clocks in an Atari!)
> and so far in tests using this patch I have only found one program that
> does not work, and have altered this myself to function for my own
> use only so that I do not contravene the author's copyright.
>
> Not unreasonably my friend, who is not an Atari enthusiast, is trying to
> get some recompense for his 200-or-so hours of work on this patch program,
> and he is currently trying to sell it to the new Atari magazine that it is
> hoped will be published shortly. He is NOT prepared to get in contact with
> or supply it to a mass of individuals.
>

> This should explain things to you even if it doesn't help. So far he
> has had no reply from the proposed backers of the new magazine, so
> perhaps one of you would like to act as an agent to collect small sums
> to buy this patch from him and releases it to everybody. There MAY be
> other patches available if you can find them, but it's no good asking
> me for a copy of my friend's program as it is not my property to
> distribute.
>
> In passing, I find it quite depressing how quickly people post
> messages without reading postings that have gone before. This is the
> second time I have put information about the Y2K problem on this News
> Group, and I have little doubt that tomorrow someone will say " Hi, my
> clock says 2028, has anyone any ideas?" Write first, think
> afterwards, and do-any-work-oneself-on-working-out-what-the-problem-is
> last of all, seems to be the order of the day. But I mustn't get
> bitter.
>
> A happy new year to you all!
>
> George Moulder
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

160. FS (US) TT, Falcon, STe update.

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84r1un$2ar$1@news3.icx.net>
Source record: 67772

Okay, here are the offers I've gotten so far:

TT-030 - Stock machine, 120 meg HD, TOS 3.06, Ajax chip
comes with machine, non-working <esc> key. 4 megs.

I've received NO offers on this machine. Folks, I'm
perfectly willing to let this solid TT go for $125-150!

STe - 4 megs, TOS 1.62, stock machine.

So far, 1 offer of $60.00

Falcon 030 - Desktopper recased, external keyboard, 14 megs
of Ram, 2 gig HD, 33mhz FPU, Nemesis accelerator,
TT-touch keys, Yamaha CDRW 4 x 4 x 16.

So far, the best offer I've gotten is $280.00. That is just
too low for this much Atari. I would be perfectly willing to
let it go for the $400.00 range. Just add up what it would
cost you to put a machine like this together!

E-mail me and let me know if you can beat/approach these offers.
After a couple of weeks, I'm probably going to let them to to the
best ones. Remember, prices do NOT include S&H. Thank you.

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

161. Re: Every ST Format Ever for sale...

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <tJv9tFAykQc4Ew8o@steverosie.demon.co.uk>
Source record: 67773

In article <84qt01$4pd$1@plutonium.btinternet.com>, Phil Huff
<philhuff@cimaracing.co.uk> writes
>If anyone is interested, I have for sale the following as one lot...
>
>Every ST Amiga Format ever including ALL coverdisks.
>Every ST Format ever including ALL coverdisks.
>Every ST Format Subscribers Wonderdisk ever with newsletter.
>
>Any sensible offers to...
>

I bet the postage on these would be astronomical:((

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

162. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38710de04004c93@online.be>
Source record: 67774

on Mon 03-01-2000 19:32 Martin-ï¿½ric Racine wrote:

>On 3.1.2000, Uwe Seimet <us@ooc.de> wrote:
>
>> Fortunately there are other patches for this problem that are
>> more or less free, e.g. by Ingo Linkweiler, available in some
>> German mailboxes and probably also in the Internet.
>
>Please upload to Funet and Umich. Thanks.

If possible please download that stuff to the Belgian ftp-server too.

ftp://chapelie.rma.ac.be/atari/incoming

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

163. DarkForce: Farewell...

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: darklord@kih.net
Message-ID: <84r4csmvp1@news3.icx.net>
Source record: 67775

It is with a heavy heart that I'm announcing the shutdown
of the DarkForce! BBS, as of 12-31-99...

At this time, the number of callers, as dedicated and loyal
a bunch as any Atari sysop could hope for, just doesn't justify
the continued cost of operation. ;-(

Through online information, contact lists, and monthly prizes
including almost every Atari magazine ever published, as well
as complete Atari ST systems, add-ons (Falcon memory boards,
etc), and Atari software, as well as the inevitable file
collection, (at one time, I think one of the largest by any
Atari BBS - 3 CD's, and 4.5 gigs of HD space) we sought to
support Atari users the world over...

I wish to thank each and every Atari user who has supported us
over the last 5 years by calling.

Sysoping the DarkForce! BBS for the last 5 years has been one
of my greatest privelages as an Atari user. I wouldn't have
missed it for all the Windoze® machines in Silicon Valley! ;)

Once again, thank you all, the Atari community, the best in
the world!

```
_____________________________________________________________
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

164. Pic Upload/Earthlink.net?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84r66s$9p0$1@ash.prod.itd.earthlink.net>
Source record: 67776

Hi All,
Anyone out here have Earthlink as an ISP? If so, have you tried to build
a web site with Earthlink's 'Clicknbuild'? If so, have you had any success
in uploading a pic to your site useing CAB 2.7, single tos,
stock Falcon 030?
John G.

165. Re: News

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <946937398-280975AEicMi@xs4all.nl>
Source record: 67777

>> here a resume of some (good) news published in the German STC magazine of December:
>>
>Dan - thanks for the information :)
>
>Steve Hammond

You are welcome. The next STC of January will arrive on 14-1-2000, it will certainly contain more Milan II news now the date of release of the Milan II is near. Another resume will follow.
Dan
Dan

166. Re: 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <38712542@athene.hdm-stuttgart.de>
Source record: 67778

On 28 Dec 1999 21:05:44 , Nicholas Bales wrote:
>Frank Gregory a crit :
>>
>> Can an ST emulate an 8bit Atari with any reliablility?
>
>There is an 8bit emulator on umich, but I doubt it is fast enough on a
>stock ST. You'd be better of with a PC emulating both an ST and an 8bit.
>
>
Don't under estimate the power of a good Atari, On my Falcon, I've
run a Dos Atari 8bit software emulator quite fast, with Dos running
on the FalconSpeed 286 board. On a Stock Atari Falcon at that time.

phantomm@kih.net

167. Re: Looking for Navarone clock cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3871253e@athene.hdm-stuttgart.de>
Source record: 67779

I have a Navarone Cartridge Clock with the Original Disk software and
manual. I've used it in the past on a STE, but haven't lately.
Don't know if it's Y2K ok or not.
I do know that some of the extra programs on the disk aren't STE
compatible. Think one of them was some type of Alarm. But the main
cart software for the time/date is STE ok.

If he hasn't found it by now, let me know and I'll try to dig up the
disk.
phantomm@kih.net

On 29 Dec 1999 22:36:20 , Brian Van TIlborg wrote:
>On 29 Dec 1999 14:25:37 , Michael wrote:
>>A friend accidentally erased his time setting program on his Navarone
>>cartridge clock. It's small from what I hear, so if anyone has it,
>>I'd appreciate it if you could either mail it to me or post it, and
>>I'll forward it to him.
>>Thanks.
>
>Better the time stops now:-). I thought I heard the Navarone wasn't Y2K
>happy? Anyone know?
>
>Later Brian.
>
>
>>mhop@snip.net
>>
>>.
>.

168. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fns8Is.q4@gem.win.co.nz>
Source record: 67780

George Moulder (george@moulder77.freeserve.co.uk) wrote:

: The REASON for the Atari Y2K problem is that there is some faulty code
: in the X-Bios operating system of all STs up to the STE making the
: Keyboard clock mal-function after 1999; Megas may not and Falcons do
: not appear to be affected.

I am afraid I cannot remember the details but I believe it was you who contacted me about this problem some months ago, and I then passed on this information to another local programmer who, in cooperation with you, started to write a patch program to fix the problem. However it was my understanding that you since discovered that a similar program was already available, and so work on the patch was stopped.

It would appear then that your advice was taken seriously and that, in any case, a patch is available and so there is no problem. If another patch was not available, I am sure the local programmer who was working on a patch would be happy to continue development of it.

Incidentally none of my Atari computers or programs seem to be affected by Y2K. (Except for an unimportant error in the way a couple of programs display the date, which can be fixed by linking with a newer C library.)

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

169. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001040132220.77-100000@rakas>
Source record: 67781

On 3.1.2000, Mario Becroft <mb@gem.win.co.nz> wrote:

> Incidentally none of my Atari computers or programs seem to
> be affected by Y2K. (Except for an unimportant error in the
> way a couple of programs display the date, which can be fixed
> by linking with a newer C library.)

I'm just curious, do any of your ST machines display misbehavior
as reported by others here, such as the year resetting itself to
2028, even after it has been set with the CPX?

As I recall, the bug affected mainly ST whose XBIOS did not read
the date from the RTC chip (because they have no RTC) but instead
from the keyboard, but it might be dumber than that.

Btw, what TOS versions do your ST machines have?

I'm begining to think that, if your ST all have TOS 2.06, this
XBIOS bug might turn out to be related only to TOS 1.xx versions.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

170. For Sale: Atari ST books, and Laser C compiler

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Owen Lawrence <owen@iosphere.net>
Message-ID: <g_ac4.1570$Lf2.61838@news6.giganews.com>
Source record: 67782

I sold my computer to someone that didn't need the programming stuff. I have the following items to unload:

Atari ST GEM Programmer's Reference - Abacus Software
Atari ST Internals - Abacus Software
Laser C compiler with manual
A few Atari magazines
A bunch of floppies; may include other useful programs (probably three or four dozen floppies)

It's all in a box and it's all or nothing. Best offer plus shipping. I'm in Ottawa, Ontario.

- Owen -

171. JetMail Y2K fix

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Joerg Spilker <js@jetsys.de>
Message-ID: <3871022B.E3E6686E@jetsys.de>
Source record: 67783

Hi,

i just released a new JetMail 1.01 version. This version fixes a problem with
the date field on internally generated messages. This field is generated by
using the strftime library function which is buggy. The %y operator expands to
10 instead of 00 in the year 2000. This is fixed now. This does not effect LED
1.60 which will generate wrong dates if you didn't correct the date in the
header after writing.

The new version was hatched to FAN.COMM.FIDO and JET_BETA. It's also available
by FileRequest from 2:2432/1101 with the Magic JETMAIL (source with JETSRC).
You can also download the fixes from http://www.jetsys.de/

Greetings, Joerg

172. Re: WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10001032227110.25608-100000@user2.teleport.com>
Source record: 67784

Hello Fredrik,

Best Electronics Sells refurbished MegaSTE Keyboards for around $100.
And their backwards compatible with the Mega ST. And preferable over the
Keyboards that came with the Mega ST 2/4. If a Mega ST 2/4 Keyboard
breaks down, it takes a lot more work to repair it. MegaSTE Keyboards
usually take less work to fix. Brad at Best Electronics has replacement
Mylars that usually does the trick. E-Mail: BestElec@concentric.net or
call Brad in California, U.S.A. at (408)243-6950.

==Thanx==
===Ben===

On Tue, 4 Jan 2000, Fredrik Egeberg wrote:

> oki.. 2nd try here.. I want a keyboard for my falcon; TT/MegaST/STE..
>
> does anyone out there want to sell me one? Or know anyone else that will?
>
> regards,
> Fredrik Egeberg
> deez@algonet.se
>
> ps. please reply to the mailaddress since i dont check newsgroups as often
> as mail.
>
>
>
>

Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
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http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

173. Re: Y2K Atari Prob...

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947018744-756004AEicMi@sweet3.freeserve.co.uk>
Source record: 67785

Hi James

>My FGMNII cart has rolled over the new year no probs. But the date stamps
>on files in gem get marked at 01.01.28 for some reason. If you call the
>date within a Gem prog(tried a few), is seems to look OK.
>
>Any ideas anyone, or is our platform finally doomed...??

Your FMC II is compliant, its the software thats not.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

174. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001032300.a2819@su2.maus.de>
Source record: 67786

Hi,

SB>i've tried that an the next bootup it still rea s x/xx/28
it's two steps:

(1) correct the date via control panel (that changes only the date
inside the keyboard processor, the time all Ataris use)
(2) the use ICD's timeset prg to push that time to the ICD RTC.

Und TTschï¿½
ps

175. CDReader and CDPlayer

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <84p0kpeek1@news.worldonline.nl>
Source record: 67830

Hi
I want to use these fine programs CDreader and CDPlayer for writing audiofiles to my harddisk
with my 32Sp Pioneer CDROMdrive.Then I want to burn CD's with CDAUDIOPRO (Sound-pool) with my Yanaha CDR200t. But what I get, are empty tracks !!
Only the trackname is burned (76Bytes) but not the contents of the WAV or AIFF file.
What can I do ??CDCOPY is no option, cos this program won't cooperate with modern CDROMdrives . Only very slow drives will do the job perhaps.I tried my old singlespeed Toshiba
and even this CDdrive did fail with CDCOPY......Only my Yamaha CDR itself can copy data to my harddisk
with CDCOPY but my Yamaha is a bad reader.....(it's worn out or something, I don't know, but only
burning is really OK)
So is there anybody who knows how to use CDReader(Klaus Heyne) and CDPlayer (A.Clauss)?
Please help, I have so many destroyed CD's.....
Jos

176. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <38704293.0@news.qnet.com>
Source record: 67831

On 2 Jan 2000 18:36:00 +, Peter Schneider wrote:
>SB>Until I checked my control cpx i had not noticed that the icd clock
>SB>had went from 12/31/99 to 1/1/28!
>Correct the date to the ICD clock and it will go on correctly.
>.
i've tried that an the next bootup it still rea s x/xx/28

the time will be ok but the date is screwed as is thi TT' keybor

SIAR Home page http://www.whitelakeweb.com/siar
Join Today

177. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38704f74$0$156@news.zetnet.co.uk>
Source record: 67832

On 2 Jan 2000 22:31:53 G, Charles Stanley wrote:
On 1 Jan 2000 18:59:18 G, Slc.Dennis Bishop wrote:
> Until I checked my control cpx i had not noticed that the icd clock
>had went from 12/31/99 to 1/1/28!

Are you a Glaswegian?

Whats that to do with the price of sheep? :)

My Control Panel,prior to typing in the correct time and date each
time I start a session,has always shown the last 2 figures as 20,ie
00/00/20. When I type in the current date the last 2 zeros change to
20 now.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

178. Re: Changing FOLDER dates

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <84q3ic$2qp$1@nnrp1.deja.com>
Source record: 67833

In article <84e35kqej1@newsg1.svr.pol.co.uk>,
george@moulder77.freeserve.co.uk (George Moulder) wrote:
> Can anyone tell me if there is a program to change the date of a
FOLDER.
> I know there are plenty of programs to change file dates, but I can't
find
> anything for folders.
>
> The reason? My replacement desktop (Kaosdesk) sorts folders into
> alphabetic order when files in the directory are sorted by date,
which
> is the default. I like this.
>
> Unfortunately my file selector sorts the folders as well as the files
by
> date, and this can sometimes make it difficult to readily find the
one I
> want.
>
> If I can find a program to easily redate the folders then I can make
the
> date order the same as the alphabetic order, and everything will be
> sweetness and light, regardless of whether I am looking at a
directory or
> the file selector.
>
> I COULD make a new set of folders in the correct time order and
transfer
> the contents of the original ones over to them (laborious) but this
would
> make it difficult to add a new folder in the right position at a
later
> date.

If you use a modern filesystem implementation (MagiC or FreeMiNT), you
should be able to do it by using the command line tool "touch".

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

179. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84pqc9$8at$2@fir.prod.itd.earthlink.net>
Source record: 67834

On 2 Jan 2000 12:46:31 +, "Freek Munniksma" wrote:
>Happy Newyear everyone!
>
>I tried to install sting 1.2 on my falcon.When switching on sting in the
>cpx,my falcon locks up within a couple of seconds,sometimes with
>bombs,sometimes without.I replaced all old sting stuff with 1.2 stuff,i
>tried to boot with only sting,same result.Any ideas anyone?
>
>Greetings, Munkie.
One thought, you must use HSMODEM7 (not 6) with all the new Sting stuff.
I can't say if that's it but, like I said, just a thought!
John G.

180. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84ppoe$8at$1@fir.prod.itd.earthlink.net>
Source record: 67835

On 2 Jan 2000 15:12:10 G, Charles Stanley wrote:
>On 30 Dec 1999 16:23:30 , Brian Van TIlborg wrote:
>>On 27 Dec 1999 19:53:10 , John Garone wrote:
>>snip>
>>Since I haven't run into this, I can only speculate. But if you are
>>replying while online and are still connected to your IP, when your NEWS
>>SERVER disconnects, can you not finish your message, then it should queu up
>>for when you reconnect. Um, better think this out, this may not be
>>available in .94. I will look into this.
>
>I can reply online to email; Newsie sends when I press Alt-q, even
>though it has disconnected from host (but not from ISP);
>but I only do this for the most important emails: the rest wait till
>I have disconnected and In queue them up for my next connect to ISP.
>I wouldn't do this for the NG, which may require much thought and
>even second thoughts (to cancel).
>
>Happy New Year,
>Charles.
>.
Charles,
Different situation with E-mail. No need to connect/re-connect as long as
your still on-line with your ISP. With NG's however, the connection does'nt
last very long and then a re-connection, re-download of the list, then re-
download of the post to reply to (unless I'm seeing this the wrong way!).
John G.

181. Re: patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84pqj3$8at$3@fir.prod.itd.earthlink.net>
Source record: 67836

On 2 Jan 2000 16:15:06 G, Slc.Dennis Bishop wrote:
> Is there a patch for the control panel? I'm running n icd host and t
>bootup i get the right time but the last 2 numers of the date is
>28,(wefullold tt i've got here!)
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.
Dennis,
Which version of which control panel are you useing? If you need
XCONTROL 1.2 let me know and I'll E-mail it to you.
John G.

182. Re: Atari STBook for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Gerald Körner <gerald@gerald-koerner.de>
Message-ID: <38708D66.FE2753A3@gerald-koerner.de>
Source record: 67837

Hi

I was searching about 1 year for an ST-Book. During this time I bought a Stacy, a TT, a Falcon, a Mega STE and some other things.
Now i have got a ST-Book. It looks great and it is very nice.

But the question is correct: What would i do with it?

There is only one answer: It is nice to have.

These days we can buy all the things, we wanted to have in the good old ATARI-days, because they are cheaper (but used).

Greetings

Gerald

PS: Look at www.midimaze.de, we also playing Midimaze on these machines and for more details about my computermuseum, surf to www.gerald-koerner.de

183. Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <84q4fq$919$1@newsg2.svr.pol.co.uk>
Source record: 67838

The REASON for the Atari Y2K problem is that there is some faulty code in the X-Bios operating system of all STs up to the STE making the Keyboard clock mal-function after 1999; Megas may not and Falcons do not appear to be affected.

I have tried to get people interested in this problem for two years, but most people say "I've tried a rollover test and my Atari works perfectly after 1999". What they don't seem to know and don't want to believe, even when it is explained to them, is that there are TWO clocks in each ST/STE; at 2000 one rolls over satisfactorily but the other one does not. This discrepancy then seems to interfere with the correct operation of subsequently-loaded applications, ie a program that appears to have problems after 1999 miraculously works OK when a suitable patch is installed. However, the writers of many of the date-setting programs apparently were aware of this problem long ago and wrote their programs their programs to work only up to 1999. These will NOT work, even with a patch installed.

Three Atari shows ago Joe Connor said he was going to publish my letter to Atari Computing setting out what I had found out about the CAUSE of this problem: he never did, but published letters setting out the EFFECT of it instead, and listed some of the many programs that were found not to work work.

Due to the lack of interest (I bet you are all interested now!) I eventually persuaded a PC friend to write an Auto-folder patch which enables the date to be set correctly on both clocks after the year 1999 (I had a job to convince him, too, that there were TWO clocks in an Atari!) and so far in tests using this patch I have only found one program that does not work, and have altered this myself to function for my own use only so that I do not contravene the author's copyright.

Not unreasonably my friend, who is not an Atari enthusiast, is trying to get some recompense for his 200-or-so hours of work on this patch program, and he is currently trying to sell it to the new Atari magazine that it is hoped will be published shortly. He is NOT prepared to get in contact with or supply it to a mass of individuals.

This should explain things to you even if it doesn't help. So far he has had no reply from the proposed backers of the new magazine, so perhaps one of you would like to act as an agent to collect small sums to buy this patch from him and releases it to everybody. There MAY be other patches available if you can find them, but it's no good asking me for a copy of my friend's program as it is not my property to distribute.

In passing, I find it quite depressing how quickly people post messages without reading postings that have gone before. This is the second time I have put information about the Y2K problem on this News Group, and I have little doubt that tomorrow someone will say " Hi, my clock says 2028, has anyone any ideas?" Write first, think afterwards, and do-any-work-oneself-on-working-out-what-the-problem-is last of all, seems to be the order of the day. But I mustn't get bitter.

A happy new year to you all!

George Moulder

184. Re: Atari STBook for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <wQzqrCAC4Jc4EwuM@steverosie.demon.co.uk>
Source record: 67839

In article <38708D66.FE2753A3@gerald-koerner.de>, Gerald Kï¿½rner
<gerald@gerald-koerner.de> writes
>Hi
>
>I was searching about 1 year for an ST-Book. During this time I bought a
>Stacy, a TT, a Falcon, a Mega STE and some other things.
>Now i have got a ST-Book. It looks great and it is very nice.
>
>But the question is correct: What would i do with it?

Give it me:)))))

>
>There is only one answer: It is nice to have.

My wish list:

Falcon, Stacy, TT!!

>
>These days we can buy all the things, we wanted to have in the good old
>ATARI-days, because they are cheaper (but used).

There are used computers and used computers!!!

>
>Greetings
>
>Gerald
>
>PS: Look at www.midimaze.de, we also playing Midimaze on these machines
>and for more details about my computermuseum, surf to
>www.gerald-koerner.de

Hmm! I take a look then:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

185. Re: Changing FOLDER dates

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <84q9s7jsa1@newsg1.svr.pol.co.uk>
Source record: 67840

On 3 Jan 2000 12:09:53 G, Julian Reschke replied about my query on a program to change folder dates:

>If you use a modern filesystem implementation (MagiC or FreeMiNT), you >should be able to do it by using the command line tool "touch".

Thank you, Julian, but I am still happily single-tasking with TOS 1.62

I had given up receiving a reply on this subject, and altered all the dates manually, using the simplified hexadecimal structure shown below. Surprisingly it didn't take long.

But thank you for taking the trouble to reply.

George Moulder

To alter folder date:-

In Monitor:
Second line of folder entry in Root Directory;
Fifth pair of eight hexadecimal characters.

Second Pair
---
3 0 (2004)
2 C (2002)
First Pair 2 8 (2000)
---------- 2 4 (1998)
(Jun) C 1 (1st of month) 2 0 (1996)
(May) A 1 (1 to F) 1 C (1994)
(Apl) 8 1 (hexa-decimal) 1 8 (1992)
(Mar) 6 1 (available) 1 4 (1990)
(Feb) 4 1 (for use;) 1 0 (1988)
(Jan) 2 1 (ie 1-15th) 0 C (1986)
0 8 (1984)
0 4 (1982)
0 2 (1980)

Limitations:
Drag-across copy gives folders in reverse alphabetic order.
New folders will be given current date and time on copying.

GM 31/12/99

186. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3870AD1A.7E9A@ooc.de>
Source record: 67841

George Moulder wrote:

> Due to the lack of interest (I bet you are all interested now!) I
> eventually persuaded a PC friend to write an Auto-folder patch which
> enables the date to be set correctly on both clocks after the year 1999 (I
> had a job to convince him, too, that there were TWO clocks in an Atari!)
> and so far in tests using this patch I have only found one program that
> does not work, and have altered this myself to function for my own
> use only so that I do not contravene the author's copyright.
>
> Not unreasonably my friend, who is not an Atari enthusiast, is trying to
> get some recompense for his 200-or-so hours of work on this patch program,
> and he is currently trying to sell it to the new Atari magazine that it is
> hoped will be published shortly. He is NOT prepared to get in contact with
> or supply it to a mass of individuals.

Fortunately there are other patches for this problem that are more or
less free, e. g. the patch by Ingo Linkweiler, available in some German
mailboxes and probably also in the Internet.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

187. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001030942080.4387-100000@moose.erie.net>
Source record: 67842

On 3 Jan 2000, Slc.Dennis Bishop wrote:

> On 2 Jan 2000 18:36:00 +, Peter Schneider wrote:
> >SB>Until I checked my control cpx i had not noticed that the icd clock
> >SB>had went from 12/31/99 to 1/1/28!
> >Correct the date to the ICD clock and it will go on correctly.
> >.
> i've tried that an the next bootup it still rea s x/xx/28

Be sure you have run the ICDTIME.PRG program so it will save the
revised date from the control panel to the battery-backed clock on the ICD
host adapter. I've been through this on all my systems and it works fine.

The only problem I have encountered is that the FoReM ST BBS
program insists that the date is January 3, 19100!!!

188. Borland Turbo C

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s71ks6jb5k237@corp.supernews.com>
Source record: 67843

Does anyone know where I can get a copy of this for my TT? Anyone selling a copy? Throwing one out? Whathaveyou? I haven't been able to locate a copy yet

Thanks, Bruce

189. Re: 1/1/28!

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fnrry6.E3H.0.bloor@torfree.net>
Source record: 67844

And my ICD AdSCSI Plus board (the one with the built-in battery powered clock) which keeps my old 1040STe SCSI-compatible (floptical, Quantum 540) keeps wanting the year to be 90. I can backspace over it to 00 with the XCONTROL thing, and that will remain, but only until I launch an application, like NOTATOR SL. Then it's back to 90 again. Intersting: I can then change it back again with the control panel and any files saved from within that application show up in the proper order, as 00, after the 99 files. But quit the application and go back to the desktop and it's 90 again. Xcontrol again, reset it, ad nauseam.

Naughty of ICD to have left one of the niftiest ST third-party add-on units in a non-compliant mode. Baaaaad ICD!

Meanwhile, my TT and the old Mega ST4 upstairs, and the Mega STe in the other office, all rolled over to 00.

JG

190. Re: Xcontrol

Newsgroup: comp.sys.atari.st
Date: 2000-01-03 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fnrs2L.E9E.0.bloor@torfree.net>
Source record: 67845

Mario! where are you? We need a hack for our ICD clocks!

JG

191. Donating Computer stuff for site

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Andy Luecke <luecke@netnitco.net>
Message-ID: <84ud9q$6qr$1@hyperion.nitco.com>
Source record: 67646

If you have any computer related stuff that you would like to donate to me to help make my site better and benifit other people by what you give me, please click this link (http://members.xoom.com/luecke12/donate.html) or reply via email.

Note: since i am only 12 i can not afford to pay for the shipping.

192. ICD Clock

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <3872e0a6.0@news.qnet.com>
Source record: 67647

I was able to get the date set for the ICD clock on the TT030. I unpluged the ICD host, booted up, set the time/date, THEN ran the icd time program, repluged in the icd host and rebooted. Now it shows the right time. So now the TT is offline and will be taken apart, cleaned, keyboard repaired and everything fixed up and then it'll come back online.

I will say this, I'm glad I've been a Atari GEM user for the last 10 years, otherwise, I'id have never figured out this windoz crud. But at lest it's something to use while I get my TT & Falcon back in working orders.

193. Re: Another translation added to web site...

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947055468-92418AEicMi@cwcom.net>
Source record: 67648

Peter Scheider said:

>DC>This is expected to be the last version of the Optimiser.

>even though he stops development, he will keep his falcon. Therefore,
>he will fix any bugs if reported, maybe not at once, but he agrees to
>do so at least.

That's good news - even so let us hope that there are none! :-)

>I'd like to download the English version somewhere...

The combined archive of the German and English versions are available for
download from my web site (follow the "translated apps" link as this isn't
part of the D&D crew's portfolio).

Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

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194. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947055470-92900AEicMi@cwcom.net>
Source record: 67649

Peter West said:

>>#_ENV EVEREST=D:\EVEREST\ (adjust path as necessary, don't list the prg
>>file itself)
>
>I tried that after receiving the above, but after I filled in the
>registration dialog and tried to Save setup, I got a completely empty
>file selector preset to E: and having everest.inf in the edit field,

This is wierd behaviour. I'd suggest trying again but using magxdesk instead - I did find that Thing! had one or two anolomies that changing to jinnee overcame, but I cannot recall the details now.

Your cixread problem is possibly caused by the way that it calls Everest?

In any case you'll need to set your magx.inf environments for the cixcomm/read suite as per the one I copied to you at the club last year if you haven't already done so.

There should be no need to use anything other than magx.inf to set your environment path.

Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

195. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947055472-93376AEicMi@cwcom.net>
Source record: 67650

Peter West said:

>>NB: Profile does not work properly under MagiC(6) or Thing.
>
>Agreed
[snip]
>Mark - are you still there? I'll send a mail to him as well.

He's abandoned our platform altogether so you won't get any joy!

ITMT sysinfo will do almost exactly the same job - you can download it from
Martin's Belgium ftp site.

Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
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196. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3872C046.75E6C532@jps.net>
Source record: 67651

He pops up once and a while. Left a post here once, and another on
AtariCentral. Gave his web site URL, which I have since deleted because
he doesn't answer mails.

atarigalen wrote:
>
> He made a brief reappearance a few years ago to say he was doing O.K.,
> but I haven't heard from him in five or six years.
>

197. Re: What price to pay for a Mega STe - Online Magazine for Micros

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3872C108.16EE8E61@jps.net>
Source record: 67652

Hi,

I have a Mega STE for sale. 4MB RAM and 50MB internal hard drive. Price
is 215 UK Pounds. Shipping surface mail is 25 UK Pounds. Air Mail double
that. Origin USA.

Thanks for your interest.

John

G T Martin wrote:
>
> Hi,
>
> I would like to dump my ST1040 and replace it with a Mega STe, what sort of
> price should I be looking at for a second hand Mega STe, say with 2mb ram,
> and no extras?, in UK ï¿½ if possible.
>
> I am also considering using my Web page space for creating a magazine for
> users of classic machines Atari, Amiga, Spectrum, Commadore etc. Would many
> people be interested in reading or contributing for a Web page Magazine?
>
> Any opinions appreciated on both matters
>
> Regards,
> Greg

198. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916932-109586AEicMi@wanadoo.be>
Source record: 67653

From: jtmartin@gofree.indigo.ie (Jerry Martin)
Date: Wed, 29 Dec 1999 11:45:53 GMT

Hi Jerry,

>Where can I get RAMDISK.XFS. I am interested in trying out the ramdisk
>approach to CAB's cache.
I think I got it from MagiC online, perhaps the Belgian ftp will have it
aswell... Hold on, I'll do something wise for once and read the docs!!

Yep, the program is written by Thomas Binder, so it should be on his
website, please don't ask me for the URL... it's been mentioned here a
couple of days ago...

A copy of RAMDISK.XFS should now be in your mailbox ;-)

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

199. Re: News

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916938-110466AEicMi@wanadoo.be>
Source record: 67654

From: A.A.de Hulster <aahuls@xs4all.nl>
Date: Sat, 01 Jan 2000 18:07:30 GMT

Hi Dan,

>Because there don't seem to be anymore English Atari mags available at
>present, here a resume of some (good) news published in the German STC
>magazine of December:
This is an excellent idea !!, but you focused on the Milan II news...
You've overlooked the Pontis news, which IMHO will interest a lot of
people here... talking about an unexpected present...

Falke Verlag has signed a deal with the portable MP3 player manufacturer
PONTIS. Falke Verlag will adapt the driver software, which will make it
possible to transfer MP3 music from Atari to the Player, and from the
player to Atari.

A light version of the program will be included on the Pontis Install CD.
On the packaging of the player will be a message that the player is "Atari
Compatible". :-)
The player will be released in Europe the 1st quarter of 2000. The driver
should also function with MP3 players from Grundig and Hexaglot..

Cheers from Belgium
Dennis


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

200. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916928-108490AEicMi@wanadoo.be>
Source record: 67655

HI Brian,

>Less adds, more substance. If he doesn't wish to participate in the NG that
>is fine. BEST, B&C, and SYSTEMS FOR TOMMORROW all seem to manage without
>Spamming every week. Infact I haven't seen a spam yet from them. But
>Somehow I have managed to find them all.
Yes, we all did... somehow Mr.Smith thinks we're all morons that needs to be reminded constantly at least once a week. He cares about us that much that he's now posting his spam twice a week, if we don't react to this, he'll flood us with it every single bloody day....
And no he doesn't want to participate in the newsgroups... according to him he has so much work to do he hasn't got time to answer the postings... this is a contradiction if you ask me.... he's pleading and begging here several times a week to please please buy his crap.... and he has so much to do ?
I know he follows this group. Nearly a year ago I made the same comments here about his constant spamming.... exactly 4 hours later I received a nice fat mail in my mailbox....IIRC he made some remarks about a politician and told me to get of his back... which I did, until now...:-)

I've been reading his drivel for months now, but now it's getting out of hand, some people get flamed here because they attach a 1Kb file to their posting, which they shouldn't do... what about Benjamin Smith sending us 24Kb postings containing... nothing at all really?
Every time that guy post a 24Kb big spam here I'm gonna email it back to him, twice... if everyone here who doesn't like Bravo's Sierra marketing tactics does the same thing, I bet it'll stop rather quickly.
With his enormous workload and accordingly giant client list, he shouldn't be spamming here in the first place, but mail his crappy offers straight to his customers mailbox...

And before a wiseguy tells me to use a filter... NO NO NO.. I simply refuse to use a filter on this newsgroup. Why the hell should I take measures about someone misbehaving ? He should have the decency to stop this nonsense, and like Brian said: once a month will do nicely...

Spamming provokes spamming :-)
What about this?

Brandnew shrinkwrapped games can be bought from Software Seidel in Germany..
Prices :
1 Game : 6DM = $3
5 Games :25DM = $12.5
10 Games :40DM = $20
20 Games :70DM = $35
Now prices like these are worth spamming about... this is why I say that the Sierra Bravo offers are crap. What's the difference between $200 and $35? Yep

right...:-)

Interested ? go and take a look at http://www.seidel-online.de
Shipment all over the world, credit cards accepted

Oh, I haven't mentioned the hardware part...
etc.... heck, check it out for yourself
Start drooling!!

It's a pity Internet wasn't popular yet in 1994, otherwise I suppose we would
have seen postings here from the Tramiels...."please buy our latest computers,
we need room and money to pay the milkman" <snif>

We now have .09 cents, anyone else?

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

201. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916920-107114AEicMi@wanadoo.be>
Source record: 67656

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Fri, 31 Dec 1999 09:19:44 GMT

>Can you please mail me one of these messages _in_full_ with all
>the headers, as an attachment?
Yep, I just did....
I'm using ASH Emailer which should be able to read the posting. In Emailer
there's an attachment.... but no HTML, just plain text. Reading this opens up
the editor from Emailer, showing your normal posting.

I quoted the header below...and broke it up in pieces, makes nice reading :-)

<SNIP>
>Path:
>news.wanadoo.nl!news2.euro.net!zapata.tvd.be!news.tvd.be!newsfeed.berkeley.
>edu!cyclone.swbell.net!news.eng.convex.com!news!news.cup.hp.com!col.hp.com!
>Marlborough.STD.com!col.hp.com!sdd.hp.com!enews.sgi.com!newsfeed.mathworks.
>com!newsfeed.tli.de!news.algonet.se!newsfeed1.telenordia.se!algonet!newsfee
>d1.funet.fi!nntp.inet.fi!central.inet.fi!inet.fi!read2.inet.fi.POSTED!not-
>for-mail
This posting has been all over the world! compared with your normal postings.

>NNTP-Posting-Host: 194.251.105.99
>Newsgroups: comp.sys.atari.st
>From: =?ISO-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
>Subject: Re: TT030 questions...
>Message-ID: <CB1575D4D198D311A3F800600803947E59CB59@scopent3.mar.hp.com>
>Supersedes: <CB1575D4D198D311A3F800600803947E59CADB@scopent3.mar.hp.com>
~~~~~~~~~~
What the hell is this doing here? who told them the original message was no
good and had to be sent "correctly" once again?

>Date: Wed, 29 Dec 1999 02:49:31 -0500
>MIME-Version: 1.0
>Lines: 19
>X-Newsreader: Microsoft (R) Exchange Internet News Service Version
>5.5.1960.3
>Organization: Sonera corp Internet services
>References: <s_roth-1912991427330001@spc-isp-osh-uas-04-40.sprint.ca>
><O6h74.6243$ci.6559@news21.bellglobal.com> <s_roth-1912992355570001@spc-
>isp-osh-uas-02-4.sprint.ca> <NEk74.6801$ci.7576@news21.bellglobal.com>
><s_roth-2012992330120001@spc-isp-osh-uas-05-13.sprint.ca>
><ApD94.8483$Ke.4020@news21.bellglobal.com> <s_roth-2712991137410001@spc-
>isp-osh-uas-05-33.sprint.ca> <Ki3a4.11169$7S.8443@news20.bellglobal.com>
><s_roth-2812991236580001@spc-isp-osh-uas-05-28.sprint.ca>
><plha4.22136$Ke.7521@news21.bellglobal.com>
~~~~~~~~~~

>Content-Type: multipart/mixed;
> boundary="---- =_NextPart_000_01BF523D.3BD0D44E"
>Xref: news.wanadoo.nl comp.sys.atari.st:125974
>
>This message is in MIME format. Since your mail reader does not understand
>this format, some or all of this message may not be legible.
ROTFL !!

>
>------ =_NextPart_000_01BF523D.3BD0D44E
>Content-Type: text/plain
>
>This message uses a character set that is not supported by the Internet
>Service. To view the original message content, open the attached
>message. If the text doesn't display correctly, save the attachment to
>disk, and then open it using a viewer that can display the original
>character set. <<message.txt>>
This is the part we've all come to know very well lately.....
>
>------ =_NextPart_000_01BF523D.3BD0D44E
>Content-Type: text/plain;
> name="message.txt"
>Content-Transfer-Encoding: quoted-printable
~~~~~~~~~~~~~~~~
This is fun :-), have you ever heard of a quoted-printable MIME format?
come to think of it.... is quoted printable allowed in newsgroups according
to the RFC standards? I think that's the reason behind it....

>Content-Disposition: attachment;
> filename="message.txt"

<SNAP>

As you can see from the quoted header, your posting has been converted to
a quoted-printable attachment.... and is called message.txt
Since I use a mailer that can handle quoted-printable there was no reason
to "convert" the posting in the first place. I'm puzzled why people here
are constantly mentioning the HTML attachment.... there isn't one, just a
straight text attachment...which every texteditor should be able to handle.
Now comes the question... who converted the news posting in quoted printable
instead of 8bit encoded?

That said, the fact remains that it's annoying.... any idea why it suddenly
just stopped?

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

202. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3872C060.628C3CF9@jps.net>
Source record: 67657

He pops up once and a while. Left a post here once, and another on
AtariCentral. Gave his web site URL, which I have since deleted because
he doesn't answer mails.

atarigalen wrote:
>
> He made a brief reappearance a few years ago to say he was doing O.K.,
> but I haven't heard from him in five or six years.
>

203. Re: WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fnsx2o.4B@gem.win.co.nz>
Source record: 67696

```
Bravo Sierra Computers (bensmith@teleport.com) wrote:
: Hello Fredrik,

: Best Electronics Sells refurbished MegaSTE Keyboards for around $100.

For the same price you could purchase my Qwertyx PC AT keyboard interface
AND a high-quality PC AT keyboard for use on any Atari machine.

Please see my WWW site or send me an email for more information.

--
+-------------------------------------------------------------------------+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
```

204. What price to pay for a Mega STe - Online Magazine for Micros

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <EWmc4.37$UL1.552@nnrp4.clara.net>
Source record: 67697

Hi,

I would like to dump my ST1040 and replace it with a Mega STe, what sort of price should I be looking at for a second hand Mega STe, say with 2mb ram, and no extras?, in UK if possible.

I am also considering using my Web page space for creating a magazine for users of classic machines Atari, Amiga, Spectrum, Commadore etc. Would many people be interested in reading or contributing for a Web page Magazine?

Any opinions appreciated on both matters

Regards,
Greg

205. WTB: NeoDesk 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: anakimana@my-deja.com
Message-ID: <84t74i$9uh$1@nnrp1.deja.com>
Source record: 67698

Before I buy NeoDesk 4 new, does anybody have a copy they'd be willing
to sell me? Documentation & original disks are a must.

Thanks,
Andy Blakely (AnakiMana)

Sent via Deja.com http://www.deja.com/
Before you buy.

206. Re: emulators - GEM2000? - ST utility for T

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <84t8pj$b9a$1@nnrp1.deja.com>
Source record: 67699

In article <RCTa4.10$AP5.106@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> Not unless we are allowed FTP access to the Atari UMICH Site:-). I
just
> noticed in your email the umich.edu address. I hope that this site is
never
> deleted. There are many files there that I use frequently.

<snip>

Just a thought: I know it would be a lot of work, but if someone
burned the software from the UMICH and Belgian FTP sites onto CDs, we
wouldn't have to worry as much about losing it. They could then be
sold for price of material & shipping (around 5 US dollars). I could
take this task on myself, but I'm still shopping for a CDR drive.
Again, just a thought.

Andy Blakely
STe, STf

Sent via Deja.com http://www.deja.com/
Before you buy.

207. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: uikt@rz.uni-karlsruhe.de
Message-ID: <84t0t4$37k$1@news.BelWue.DE>
Source record: 67700

```
On 4 Jan 2000 09:21:50 +, Uwe Seimet wrote:
>
>> Please upload to Funet and Umich. Thanks.
>
>In case I find it somewhere in the Internet I will post the URL here. I
>don't have the time to make uploads to several servers.

www.hoepfl.de/files/y2kpatch.lzh and www.mani.de/programs/trappr14.lzh
Put trapper.prg and y2kpatch.prg in the auto-folder (trapper first!!!)
Unfortunately Docs are not in english:-(

Peter
```

208. Re: FS (US) TT, Falcon, STe update.

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: starlord@qnet.com
Message-ID: <38720a0c.0@news.qnet.com>
Source record: 67701

```
On 3 Jan 2000 20:48:23 G, Dark|Lord wrote:
> Okay, here are the offers I've gotten so far:
>
> TT-030 - Stock machine, 120 meg HD, TOS 3.06, Ajax chip
> comes with machine, non-working <esc> key. 4 megs.
>
> I've received NO offers on this machine. Folks, I'm
> perfectly willing to let this solid TT go for $125-150!
>
> STe - 4 megs, TOS 1.62, stock machine.
>
> So far, 1 offer of $60.00
>

I would give you the $125 for that TT030, but I couldn't give it all
at once. If you would hold it, I could start payments on Feb.1st as
this months money has already been budgeted. I'm writing my messages
on my old 1040 and saving to floppy and importing to the editor on the
tt i've got.

SIAR Home page http://www.whitelakeweb.com/siar
Join Today
```

209. Re: Atari ST Sale! Unloading ST Software!

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Frank Traut <save2600@my-deja.com>
Message-ID: <84tbg5$d8a$1@nnrp1.deja.com>
Source record: 67702
Cross-posted to: comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari
Body handling: HTML body converted to readable text

LOL! Is this flake for real?

I'm tempted to offer him my Tengen Tetris just so he'll shut
up and stop carrying on with such worthless dribble.

We should all chip in and donate everything we have just so
this basketcase will leave the newsgroups once and for all.
What do you say? The spirit of Christmas can be had again!!

In article ,
Bravo Sierra Computers wrote:
> After some serious thought, with apologies to those who answered this
> Post and considered my offer. I've decided not to sell the software.
I'm
> under a lot of pressure to pay delinquent bills, I'm coming off the
back
> side of the Y2K hype, I've been trying to get the attention of my
> customers so I can pay off my Bills inspite of the fact that Most
people
> don't buy Atari for or around Christmas and because I skipped a few
> doses of my medication, I've been working Non-Stop for 36 Hours
without
> sleep. That's something I can do as a Manic Depressive. Boy am I glad
my
> Doctor doesn't read this NewsGroup. Anyway, I've just taken my
> Medication and in a few hours, I'll be asleep. Catching up on lost
> sleep. If you wanted to buy my Software, I'm sorry but the answers no.
> I'm going to ride this out and wait for my Atari Customers to bail me
> out so I can pay my bills. I wholeheartedly apologize.
>
> ==Sorry==
> ===Ben===
>
> On 2 Jan 2000, Benjamin Smith wrote:
>
> > For faster service, Please direct all replies through E-Mail to Ben
at:
> > atari@benjamin.net or bensmith@teleport.com instead of NewsGroups
as I
> > find it hard to keep up with NewsGroups.
> >
> > I recently receive a Shipment of ST Software and I need to
liquidate it

> > because I have bills I need to pay Now. and I don't have room for
it.
> > Easily over a $1000 worth of ST Software, all for $200 plus
Shipping. I
> > would like to keep this in the United States or I'll have a hell of
a
> > Customs Form to fill out. If you wan't it, you'll have to take it
all.
> > E-Mail me if your interested. My E-Mail is below.
> >
> >
e-mail: atari@benjamin.net

> >
> > Please Direct all Replies Through E-Mail to: atari@benjamin.net or
> > bensmith@teleport.com. If you can't reach me at benjamin.net see my
> > E-Mail/Web info in my Signature at the Bottom!
> > --
> > Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory
(503)256-9974
> > DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by
WebSite at
> > http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's
SubDomain at http://www.atari.benjamin.net Catalogs Requested by &
Received Through E-Mail
> > at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit
and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar
Game Trading Post
> >
> >
>
> Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)
256-9974
> DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by
WebSite at
> http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's
SubDomain at http://www.atari.benjamin.net Catalogs Requested by &
Received Through E-Mail
> at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit
and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar
Game Trading Post
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

210. Re: Twister 56kV90 and Wensuite 3.30c

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38721543$0$161@news.zetnet.co.uk>
Source record: 67703

On 4 Jan 2000 00:43:33 G, Jos Vlietstra wrote:

|Big problem I got with my new Twister V90-56K external modem and Wensuite 3.30c
|With my former USROBOT.Sportster 33k6 I could at least dial and even get online !
|But with my new modem Wensuite won't even dial !!!

May have nothing to do with it but when I got my new 56K modem, I just plugged the old telephone lead into it and nothing good happened - it did cause the telephone bells to make sounds etc but was unusable. The reason was that the new lead had wires connected to only two pins and the old one had connections to four. Replaced the old with the new and everything was OK.

John Logan

211. Re: Xcontrol

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Bill Freeman <flipflap@coastalnet.com>
Message-ID: <040120001204456798%flipflap@coastalnet.com>
Source record: 67704

In article <Fnrs2L.E9E.0.bloor@torfree.net>, db361@torfree.net (John S. Gray) wrote:

> Mario! where are you? We need a hack for our ICD clocks!
>
> JG

My ICD clock seems to work OK.

212. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Bill Freeman <flipflap@coastalnet.com>
Message-ID: <040120001210478614%flipflap@coastalnet.com>
Source record: 67705

I can't seem to get NeoControl to accept 00 as a year. but Xcontrol works OK. This is on a TOS 1.04 ST. The ICD host adapter clock seems OK with year 2000 on my ST.

MenuInfo locks up with the year display set for 2 digits but works OK if set to 4 digits. I tried it on an ST and a TT and it doesn't like a 2 digit date of 00.

213. FS/T: Atari ST games [01/04/2000]

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: "Michael J. Novak Jr." <use.Reply-To.address@nls.net>
Message-ID: <icf47s8jnb70o8fbtkhei7ku1qakvqfd2s@4ax.com>
Source record: 67706

All Video Game Advantage (VGA) FS/T lists are updated approximately
every ten days available on the WWW at http://www.io.com/~vga2000/

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

The 'Sale Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *BEFORE*
asking any questions, or placing any orders. Thank you!

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

This list was last updated on 01/04/2000

NOTE: There are currently 1958 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

NOTE: The Video Game Advantage Definitive Known Software List
Collection is currently on-line! Unfortunately, there is no
list for this system (cartridge and CD based systems only).

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped! Includes box and manual]:
$ 4.00 Advanced Dungeons & Dragons: Heroes of the Lance (SSI)
$ 4.00 Alcon (Taito)
$ 4.00 All Aboard! (Terrific Software)
$ 4.00 Arkanoid (Taito)
$ 4.00 Art & Film Director (Epyx) -- $4.30 shipping, due to
weight, counts as 1st item
$ 4.00 Art Library 2 (Melody Hall) -- RIPPED SHRINKWRAP!
$ 4.00 Battleship (Epyx)
$ 4.00 BCPL Compiler (MetaComCo) -- RIPPED SHRINKWRAP!
$ 4.00 Blockout (California Dreams)
$ 4.00 Bobo (Terrific Software)
$ 5.00 Bubble Bobble (Taito)
$ 3.00 California Games (Epyx)
$ 4.00 Championship Wrestling (Epyx)

$ 4.00 Cyber Print (Antic Software) -- NO SHRINKWRAP!
$ 3.00 Death Sword (Epyx)
$ 2.00 Devon Aire in The Hidden Diamond Caper (Epyx)
$ 4.00 Dive Bomber (Epyx)
$ 2.00 Dragon Scape (Free Spirit)
$ 4.00 Dynasty Wars (Capcom)
$ 4.00 East vs. West Berlin 1948 (Time Warp)
$ 4.00 Eliminator (Hewson)
$ 4.00 Emperor of the Mines (Impressions)
$ 2.00 Final Assault (Epyx)
$ 4.00 Forecaster III (Greg Kopchak)
$ 3.00 GFL Championship Football (Gamestar)
$ 4.00 Golden Path (Firebird)
$ 4.00 Goldrunner II (Microdeal)
$ 4.00 Hyperdome (Exocet)
$ 4.00 Jupiter Probe (Microdeal)
$ 4.00 Keith Van Eron's Pro Soccer (Microplay)
$ 4.00 L.E.D. Storm (Capcom)
$ 2.00 Lands of Havoc (Antic Software)
$ 4.00 Last Duel (Capcom)
$ 4.00 Leander (Psygnosis)
$ 4.00 Major Motion (MichTron)
$ 4.00 Man Hunter: New York (Sierra)
$ 4.00 Man Hunter 2: San Francisco (Sierra)
$ 2.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 3.00 Metro Cross (U.S. Gold / Epyx)
$ 3.00 Paint Pro (Abacus Software)
$ 4.00 Phantasm (Exocet)
$ 4.00 Powerstone / Elf Lord's Magic (Starsoft)
$ 2.00 Prime Time (First Row)
$ 4.00 Professor Craps (Scorpio Systems)
$ 4.00 Project Neptune (Epyx)
$ 3.00 Quadralien (Spinnaker)
$ 4.00 Rambo III (Taito)
$ 4.00 Red Lightning (SSI)
$ 3.00 Renegade (Taito)
$ 4.00 Rick Dangerous (Microplay)
$ 4.00 RVF Honda (Microplay)
$ 4.00 Savage (Microplay)
$ 4.00 Slayer (Hewson) -- NO SHRINKWRAP!
$ 4.00 Space School Simulator (CRL Group)
$ 4.00 Star Quake (Terrific Software)
$ 4.00 Starglider (Rainbird)
$ 4.00 StarRay (Logotron Recreation)
$ 4.00 Stunt Track Racer (Microplay)
$ 2.00 SwiftaR (Accustar)
$ 3.00 Techno Cop (U.S. Gold / Epyx)
$ 4.00 The Advanced OCP Art Studio (Rainbird)
$ 4.00 The Games (Epyx)
$ 4.00 The Sentry (Firebird)

$ 4.00 The Viking Child, Prophecy 1 (Imagitec)
$ 4.00 Tower Toppler (Epyx) -- NO SHRINKWRAP!
$ 4.00 Transputor (CRL Group)
$ 4.00 True BASIC (True Basic Inc.) -- NO SHRINKWRAP!
$ 4.00 Typhoon Thompson: Search for the Sea Child (Br0derbund)
$ 4.00 Warship (Strategic Simulations, Inc.)
$ 3.00 Winter Games (Epyx)
$ 4.00 Wizard's Crown (SSI)
$ 3.00 World Games (Epyx)
$ 3.00 World Karate Championship (Epyx)
$ 4.00 Zero Gravity (Microdeal)
$ 4.00 Zynaps (Hewson)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3.20 for the first game and $1.10 for each additional game. Shipping for hardware and accessories depends on weight/distance. Large orders will be weighed as a package, to reduce shipping costs. Foreign orders welcome.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed. There is no minimum order.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order
-drawn from a U.S. bank branch-, or cash. Orders from outside
the U.S. are also accepted (also, please check out my want
lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are going to follow through on your
order *BEFORE* you place it,
3) next e-mail me a list of the items that you are interested in
(please quote from the FS/T message, but not the entire thing!),
4) also include your full name and full postal mailing address (this
information is for internal VGA use only, and is REQUIRED!),
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@io.com

Buying/Selling/Trading video game systems Michael J. Novak Jr.
and software (and now DVDs too), almost Video Game Advantage
everything ever made, including Nintendo, 6861 Anthony Lane
Sony, Sega, Atari, 3DO, and many more Parma Hts., OH 44130
(also older computers) for over 6 years 1-440-843-8815
on the Internet! vga2000@io.com
Visit us on the WWW at http://www.io.com/~vga2000/
The Video Game Advantage Definitive Known Software List Collection,
Screen Shots, Manual Archive, System FAQ's, FS/T lists and more...

214. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3872496d.1310898@nntpserver.swip.net>
Source record: 67707

On 4 Jan 2000 14:42:44 GMT, uikt@rz.uni-karlsruhe.de (Peter Fritz)
wrote:

>On 4 Jan 2000 09:21:50 +, Uwe Seimet wrote:
>>
>>> Please upload to Funet and Umich. Thanks.
>>
>>In case I find it somewhere in the Internet I will post the URL here. I
>>don't have the time to make uploads to several servers.
>
>
>www.hoepfl.de/files/y2kpatch.lzh and www.mani.de/programs/trappr14.lzh
>Put trapper.prg and y2kpatch.prg in the auto-folder (trapper first!!!)
>Unfortunately Docs are not in english:-(
>

But it really works!! All my problems with the 2028 date setting on my
STE is gone... And my BBS can continue going for years to come..
Phew!! ;-)

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365

215. Re: [WTB} Hades060

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38722FCC.6D7E@geocities.com>
Source record: 67708

Well fortunately or unfortunately, which ever way you want to look
at it, I was interested in getting a high end Atari... especially the
060 Milan, but October became Novemer, and December became April 2000
before the states would see the Milan II.

Now the fun I used to have with the people that introcuced me to
the ST is gone, and I'm happy with using my STE as an Atari 8bit add on
device. :)

Probably just as well Milan dragged their feet over here. I would
be stuck with a costly Atari computer that couldn't even use a RF
cable. ;)

Doctor Clu

Lonny Pursell wrote:
>
> On 24 Nov 1999, JI Logan wrote:
>
> The dealer in Canada is the one that closed up just before I got
> around to wanting a Hades in a serious way.
>
> I think some people have some problems reading usenet, cause
> now I get some private mail which seems to try to convince me
> to get a Milan. hehe
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

216. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947015297.22866.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67709

Peter Fritz <uikt@rz.uni-karlsruhe.de> wrote in message
news:84t0t4$37k$1@news.BelWue.DE...
> On 4 Jan 2000 09:21:50 +, Uwe Seimet wrote:
> >
> >> Please upload to Funet and Umich. Thanks.
> >
> >In case I find it somewhere in the Internet I will post the URL here.
I
> >don't have the time to make uploads to several servers.
>
>
> www.hoepfl.de/files/y2kpatch.lzh and www.mani.de/programs/trappr14.lzh
> Put trapper.prg and y2kpatch.prg in the auto-folder (trapper first!!!)
> Unfortunately Docs are not in english:-(

Unfortunately this doesn't seem to be a total cure (see my post in the
"Has Y2K killed my STE" thread). With it installed on an STE, Daniel
Hoepfl's own clock.cpx seems to only set one of the clocks.

Say you have the year set at 1980 after booting and run the clock.cpx,
change the year from 1980 to 2000. If you run the clock.cpx a second
time it still shows 1980, though Papyrus, LEDpanel, Xcontrol and
whatever it is that dates files on discs now read the year as 2000. With
the patch installed, the test program which comes with it (which tests
rolling over from 1999 as far as I can tell) shows the rollover as being
correct. Without it it rolls over from 1999 to 2028, so the patch is
doing *something*, but not the whole job.

Is there another patch available? Uwe referred to a patch written by
Ingo Linkweiler rather than the one written by Daniel Hoepfl.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

217. Re: Magic Sac+ cartridge (Mac emulator?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <3872368A.33F@geocities.com>
Source record: 67710

That was Dave Small's project before the company he was working for
ran into various problems. A Macintosh emulator that is quite limited,
but some Atari ST user who is into emulators might find it fascinating.

Dave went on to make his own home business with a program that rose
from the ashes of Magic Sac, being Spectre. Spectre 128K and Spectre
GCR used the 128K roms. Magic Sac, the VERY early 64K roms.

Spectre is quite good and opens any Atari up to all the Macintosh
software that ran on any system up to System 6.8. Try as I might, I
never could get System 7 to work on it. Rumors are that System 8 has
been run on it. I have yet to have anyone fess up to them doing this
however.

Anyway, loved the Spectre and Dave Small as a programmer. Spectre
BTW runs at true Macintosh speed on TT computers and ST's running at 16
mhz. A little sluggish on anything slower.
And they don't work on Falcons at all. :(

Take care,

Doctor Clu

Brian Van TIlborg wrote:
>
> On 9 Dec 1999 18:39:19 G, Ron Slaminko wrote:
> >I found this Magic Sac+ cartridge from Data Pacific mixed in among a
> >bunch of Atari 2600 carts at the thrift store, though it's obviously for
> >an ST. Label says "Turns your Atari into a Mac". However, my 520ST
> >boots up the same as always even with the cart installed. Does anybody
> >have any info on this thing? Thanks,
> >Ron
>
> I would just drop it off a large plane:-).
>
> Magic Sac is one of the first Mac emulators for the Atari ST. You required
> the Mac roms , 64k, for it to work. It doesn't read Mac disks you have to
> transfer the software to a Magic (OH NO) formated disk. Magic being the Mac
> emulator format and nothing to do with the Magic OS.
>
> This software was later superseeded by the Spectra GCR which used 128K roms
> and could read Mac 800k disks.
>
> Hope this Helps.
>
> >.

218. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <387234F2.661E@geocities.com>
Source record: 67711

Before AUNT decided they wanted to be a social club, we had
Systems for Tomorrow passing through for our yearly Atari show. You can
read in the second to the last issue of Atari Computing where I mention
running into Kent Kordes at a AUNT meeting.

Kent wanted to pass through our area again this year, and was
happy to do it for five to ten people (since he was planning on visiting
a friend in the Dallas area anyway) but the club president decided this
was a bad idea and stopped it a few weeks before it happened.

Plain and simple, Kent Kordes is a very friendly and professional
guy. And from one of the chat sessions we had with him, he was also
quite funny in his own warped way. :)

Take care you die hard ST users...

Doctor Clu

Robert Trowbridge wrote:
>
> Brian Van TIlborg <madmax@bfree.on.ca> writes:
>
> > Has anyone done business with this company? They operate on Saturday
> >only and I would like to buy some items. I just want to know if they are
> >trustworthy or not. What are your experiences.
> >
> >Later Brian.
>
> I can comment since it is a local store! Kent is very trustworthy@
> I thought SFT was still open Tuesday - Saturday. I have bought
> a lot of equipment from Kent and SFT, including the FALCON that
> this was typed on!]
>
>
> Bob T.

219. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38723939.986@geocities.com>
Source record: 67712

From what I heard from David Acklam while I was in AUNT, who
couldn't stop saying good things about Dave Small, it seems that
Mr.Small was dealt a very unfair hand in the end.

He had produced 68030 upgrade boards for the Atari ST line of
computers. Worked pretty good, but unfortunately the company that
supplied some of the parts for it sold him (believed to be purposely)
some defective parts. This really hurt Mr.Small's business. So Dave
Small took the company to court, and lost. :(

Dave Small decided to wrap up his business in the Atari ST realm
since that pretty well did him in at that point. There really hasn't
been too much heard from him since.

Doctor Clu

Brian Van TIlborg wrote:
>
> On 11 Dec 1999 15:21:00 , Tom Derrick wrote:
> >
> >Ron Slaminko <ronald.slaminko@boeing.com> asked politely:
> >
> >R > I found this Magic Sac+ cartridge from Data Pacific mixed in
> >R > among a bunch of Atari 2600 carts at the thrift store, though
> >R > it's obviously for an ST. Label says "Turns your Atari into a
> >R > Mac". However, my 520ST boots up the same as always even with
> >R > the cart installed. Does anybody have any info on this thing?
> >
> >This is a predecessor of the Spectre, and is in fact a Mac emulator.
> >You will need the software to make it work, and a manual will also
> >be necessary. I don't have these, but somebody certainly does. And,
> >as I see it, having the hardware entitles you to the software. IMO.
> >
> >There is another thread that includes the thought that small,
> >one-man-band operations are more vulnerable to personal problems.
> >This is what happened to David Small of Data Pacific and Gadgets by
> >Small, just about the time that I sent him a check for the software
> >for my Spectre. I never received the software, but the check was
> >never cashed. This proves that shagging customers and exiting the
> >back door doesn't have to be done. Thanks, Dave, for your honesty!
>
> I hope this is true with Everyone Dave did business with. I met Dave
> Small at a number of shows and though I never bought any of his products, I
> just thought that this guy was super entertaining. I used to read his posts
> where ever I could. When I returned to my ST, a few years ago, I was hoping

> to still be reading his comments and opinions. However, as life continues,
> it would appear that Dave to has Moved On.
>
> There are a number of Early Atari Developers that I have a great deal
> of admiration for and I would personally hate to hear that Dave Small would
> resort to unsavory tactics during bad times. He just had to much class.
>
> If only other good Atari Supporters could have been more honest as
> times became to difficult, but this is rarely the case for many developers
> and dealers when faced with dire economic circumstances. All Scruples are
> soon discarded.
>
> Later Brian.
>
> >"The Poor Deluded Soul" - tderrick@acpu.com
> >Boise, Idaho, USA
> >
> >
> >.... Tagline is ((C L O S E R)) than it appears.
> >___ Mountain Reader II - #00000077
> >.

220. Re: patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <8Fsc4.5218$Ec5.265427@newsread1.prod.itd.earthlink.net>
Source record: 67713

On 3 Jan 2000 19:32:10 G, Slc.Dennis Bishop wrote:
>On 3 Jan 2000 09:36:35 G, John Garone wrote:
>>On 2 Jan 2000 16:15:06 G, Slc.Dennis Bishop wrote:
>>> Is there a patch for the control panel? I'm running n icd host and t
>>>bootup i get the right time but the last 2 numers of the date is
>>>28,(wefullold tt i've got here!)
>>>
>>>
>>>
>>> SIAR Home page http://www.whitelakeweb.com/siar
>>> Join Today
>>>
>>>.
>>Dennis,
>> Which version of which control panel are you useing? If you need
>>XCONTROL 1.2 let me know and I'll E-mail it to you.
>> John G.
>>
>>
>>. tht is the one i've got plus when i run the icd time progrm
>it chaange back to 28 aagin
>
>
>
>
> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.
Hi Dennis,
I believe you stated you had version 1.2. If you'd like to try 1.31
(curtasy John Logan) let me know by E-mail. Also (and I have no idea of it
working), I have Calltime3 to call the Naval observatory wich downloads the
Naval clock time and resets (in my case) the ST4 and Falcon clocks.
John G.

221. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38723C89.3A20@geocities.com>
Source record: 67714
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hey, if you have received no responses or help by now, let me know,
and maybe I can dupe off some disks and get them to you.

Doctor Clu
Though mostly 8-bit these days, still fascinated by Spectre.

222. Re: +++GET YOUR FREE PENTIUM CELERON-300+++_____

_er6to eoiejrelkjr lekrjrtoi45j erji5

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38723DF8.28A@geocities.com>
Source record: 67715
Cross-posted to: comp.sys.atari.st,comp.sys.be.help,comp.sys.cbm,comp.sys.hp.hardware,comp.sys.hp.hpux

Hmmmm... posting a PC add in a ST news group.

May the fleas of a thousand camels infest your nosehairs.

Doctor Clu

PC wrote:
>
> ==
> Submit a simple form to order your Celeron-300MHz PC
> ï¿½ FOR ONLY $9.99
> **
> CLICK HERE: http://63.71.76.38/reg_form_eng/index.htm
> **

223. Re: 8bit emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <387242A7.6F5E@geocities.com>
Source record: 67716

Alright, I am happy to say I am a ACTIVE ST X-FORMER user.

There was a time where I was set on getting high end Ataris and
emulating a 8-bit, but after recent events, I would sooner see my ST
become a slave to my 8-bit instead. (evil grin)

Simply put, on the ST there is one choice, and that is ST X-Former
which only runs well on computer with only 8 mhz processors. The great
thing about the X-Former was the special cable that came out of the
parallel port and with crude timing (as Darek once told me) was able to
talk to an 8-bit drive quite well.
But if you don't have a 1050 8-bit drive, don't worry, for the
program runs programs in the .XFD format quite well as a virtual floppy
disk drives. ATR and other formats can be converted to the XFD format
and used on ST X-Former.

As it happens, the X-Former is great for basic programs, text
adventures, and a great way for file transferring. Sadly, player
missile graphics were not incorportated into the emultor, so you have a
emulator that doesn't have the pokey or antic emulation...
... so you might as well have a C-64, minus the great software
selection. :)

Works so well that I currently port disk images over on floppoes for
use with my 8-bit system using ST X-Former. I will continue doing this
until I get the APE interface cable.

With faster Atari computers you have EmuXL and Atari800. EmuXL is
said to run at pretty good speeds on stock TT computers. Atari800
requires a much faster Atari computer (Afterburner Falcon, Hades, etc)
To the best of my knowledge, none of these offer a cable system to use
actual 8-bit floppies like the ST X-FORMER can.

Take care,

Doctor Clu

Frank Gregory wrote:
>
> Can an ST emulate an 8bit Atari with any reliablility? I have a 1040 ST and
> a bunch of 8 bit computers and limited room. I would love to have the ST be
> able to run the 8bit stuff. Any suggestions?

224. Re: Millennium Resolutions

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <3872444F.292B@geocities.com>
Source record: 67717

Hmmm... honestly, the first is a good goal, the second is vague with
no target, the third is noble, the fourth is easily attainable, and the
fifth I think you can do for at least 2000. For the millenium....

So honestly, is that all you are going to do with the next 1000
years? Were these Millenium resolutions (1000 years) or just for 2000
(1 year). If true millenium resolutions... that's pathetic. :)

Doctor Clu

Charles Silver wrote:
>
> Howdy Kemosabies,
>
> OK, so it's off topic. But what the hell, it only happens once every
> thousand years <g>. My millennium resolutions:
>
> 1) Run a marathon sometime during 2000.
>
> 2) FOCUS, Focus, focus.
>
> 3) Be more tolerant of others.
>
> 4) Buy a gas mask for the next "Battle in Seattle".
>
> 5) PC?, PeeCee? I don't need no stink'in PeeCee <g>.
> ---
> Y2K is a joke,
>
> Charles
> EoF

225. Re: DarkForce: Farewell...

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <387246D8.434C@geocities.com>
Source record: 67718

CRAP!! I tried to do my first of the month call on January 1st and
got a disconnect. This just sucks! A damn good BBS.

Well Dark Lord, keep in touch.

Doctor Clu

Dark|Lord wrote:
>
> It is with a heavy heart that I'm announcing the shutdown
> of the DarkForce! BBS, as of 12-31-99...
>
> At this time, the number of callers, as dedicated and loyal
> a bunch as any Atari sysop could hope for, just doesn't justify
> the continued cost of operation. ;-(
>
> Through online information, contact lists, and monthly prizes
> including almost every Atari magazine ever published, as well
> as complete Atari ST systems, add-ons (Falcon memory boards,
> etc), and Atari software, as well as the inevitable file
> collection, (at one time, I think one of the largest by any
> Atari BBS - 3 CD's, and 4.5 gigs of HD space) we sought to
> support Atari users the world over...
>
> I wish to thank each and every Atari user who has supported us
> over the last 5 years by calling.
>
> Sysoping the DarkForce! BBS for the last 5 years has been one
> of my greatest privelages as an Atari user. I wouldn't have
> missed it for all the Windozeï¿½ machines in Silicon Valley! ;)
>
> Once again, thank you all, the Atari community, the best in
> the world!
>
>
>
> ____
> / / SysOp Of The DarkForce! BBS / /\
> / --T-- / Phone 1-606-886-9014 Today! / /\ / /
> / -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
> / --G-- / The Fuji -Still- Lives...!! / \/ / /
> /_____________/_____________/_____________/_____________/ /
> ____\/
>

226. Re: Reason foor Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: zctek@aol.com
Message-ID: <20000104161544.16248.00000414@ng-fo1.aol.com>
Source record: 67719

Here is a defintion of the problem. Hope it is of interest.

Atari ST Time-of-Day Clock Problems

Definition of the Problems
1. There are two Time-of-day Clocks in the Atari which are not maintained
in
sync by the hardware or operating system.
2. One of the Time-of-day Clocks fails to operate for dates after 31 Dec
1999.

Scope of the Problems

The problems exists on Atari ST machines with TOS levels from 1.0 to 1.62.

Background to Atatri ST Time-of-Day Clock Problems

When the Atari ST was released in the mid 1980's there were at least three
design errors associated with the Time-of-Day Clock. These were:

1. Two Time-of-Day Clocks

Two related but different Time-of-Day(TOD) Clocks mechanisms were included.
This
does not make any sense given the associated functions that were provided in
the
DOS and XBIOS sections of TOS. The TOS Version 1 code associated with XBIOS can
be examined at the addresses shown in the TOS Addresses table below.

The two TOD Clocks can be independently set to any date/time, and in
consequence, Get Date/Time frequently gives unexpected results if the clocks
are
not in sync.

Since the choice of TOD Clock Function rests with the application programmer,
there is likely to be many date incompatible programs. There are various
Clock-Sync programs that may help to get the clocks in sync up until 31Dec1999.
After that a software fix is needed for the XBIOS Clock functions.

2. XBIOS SetTime/Date Function

The XBIOS SetTime/Date function, which accesses the IKBD hardware via the IKBD
serial Binary Coded Decimal (BCD) interface, for some strange reason, has #$80
added to the BCD Year value before transmitting it to the IKBD.

Programmers have already gone to the trouble of subtracting 1980 from any date
inputted by the user so that the year 1980 from the user will be passed to
XBIOS

(or DOS) as 0.

The consequence of this is that year values greater than BCD 19 will be invalid after adding #$80. e.g. BCD_19 + #$80 = BCD_99 which is valid but BCD_20 + #$80 = BCD_A0 which is invalid. The IKBD ignores invalid BCD values so the year is not updated in the IKBD although the time is updated.

3. XBIOS GetTime/Date Function

The XBIOS GetTime/Date function, which also accesses the IKBD hardware via the IKBD serial Binary Coded Decimal (BCD) interface, compensates for 2. above by subtracting decimal 80 from the Year AFTER it has been converted from BCD.

This means that the Get Year is not the same as the Set Year for input dates above 2060. The Set years 2060 to 2107 map to Get years 2028 to 2075.

This may sound a bit academic, but it does affect some of the possible software fix methods.

This also accounts for frequently getting the year 2028. When the date in the IKBD rolls over to an invalid number and the IKBD passes back BCD_00. Since BCD_00 from the IKBD Clock becomes BCD_00 - decimal 80 = #$B0, then the top 7-bits are then right-shifted to give #$30 (48 decimal) which is passed back to the
application. Add 1980 in the application and you get 2028. Magic, but a pain.

Clive Williams Latest update: 02Jan2000

227. Y and Z and MagiCPC

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <Y3uc4.484$Kb2.11250@news1.online.no>
Source record: 67720

I have the German version of MagicPC 6.1. I can redesign the keyboard layout except the Z and Y keys. Even if I alter them in the keyboard table they refuse to be altered! Any ideas??

P&#65533;l Monstad, PM data - Norway

228. Re: Y and Z and MagiCPC

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001050036380.77-100000@rakas>
Source record: 67721

On 4.1.2000, Pï¿œl Monstad <pmonstad@online.no> wrote:

> I have the German version of MagicPC 6.1. I can redesign the
> keyboard layout except the Z and Y keys. Even if I alter them
> in the keyboard table they refuse to be altered! Any ideas??

Sue ASH for not supporting all Atari keyboard layouts and
hardcoding the key layout in some of their applications.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

229. Re: What price to pay for a Mega STe - Online Magazine for Micros

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3872776b$0$155@news.zetnet.co.uk>
Source record: 67722

> I would like to dump my ST1040 and replace it with a Mega STe, what sort
of
> price should I be looking at for a second hand Mega STe, say with 2mb ram,
> and no extras?, in UK if possible

I was just about to offer a Mega STE for sale when I saw this post
4 meg ,Tos 2.06,HD Floppy and 1gig internal hard drive in fair condition

100ukp + post (I imagine about 12ukp)
I'm in the Manchester area

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

230. Re: DarkForce: Farewell...

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1761dd4a.d6a21efe@usw-ex0107-041.remarq.com>
Source record: 67723

In article <84r4csmvp1@news3.icx.net>, darklord@kih.net (Dark|Lord)
wrote:
> It is with a heavy heart that I'm announcing the shutdown
> of the DarkForce! BBS, as of 12-31-99...
>
Since you were over a thousand miles away I never actually called your
BBS, but I'm very glad you did it. I hope to continue to see you here
on CSAST and await your website :-)

Galen

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231. Re: Atari ST Sale! Unloading ST Software!

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <06f57f7b.d919d8fa@usw-ex0107-041.remarq.com>
Source record: 67724
Cross-posted to: comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari

In article <84tbg5$d8a$1@nnrp1.deja.com>, Frank Traut
<save2600@my-deja.com> wrote:
> LOL! Is this flake for real?
He's for real, and offers some items that are difficult to get
elsewhere. I've bought stuff from him in the past and have found him
reliable. I do wish he'd stop using all capitals, though.

Galen

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232. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0f5b83e7.d7ad2d2c@usw-ex0107-041.remarq.com>
Source record: 67725

In article <38723939.986@geocities.com>, Greg Goodwin
<lady-aramis@geocities.com> wrote:
> From what I heard from David Acklam while I was in AUNT, who
> couldn't stop saying good things about Dave Small, it seems that
> Mr.Small was dealt a very unfair hand in the end.
> He had produced 68030 upgrade boards for the Atari ST line of
> computers. Worked pretty good, but unfortunately the company that
> supplied some of the parts for it sold him (believed to be
> purposely) some defective parts. This really hurt Mr.Small's
> business. So Dave Small took the company to court, and lost. :(

This is pretty much true -- Dave used to lament his inability to
convince a jury of the technical issues. Add a divorce, a badly
injured child (broken leg? -- too long ago, can't remember) and an
ongoing difficulty with keeping employees and the business just fell.
He made a brief reappearance a few years ago to say he was doing O.K.,
but I haven't heard from him in five or six years.

Galen

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233. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <08335b66.dc10a78e@usw-ex0107-041.remarq.com>
Source record: 67726

In article <38719633$0$161@news.zetnet.co.uk>, xav@compsoc.man.ac.uk
(Xav) wrote:
> In a former life as an exotic dancer, madmax@bfree.on.ca (Brian
> Van TIlborg)
> wrote:
> > I have downloaded GEM NETHACK from the UMICH archives. The
> first screen asks for a name. The second screen comes up with the
> Characters. THen the error message, cannot create file lock , appears.
> >
I suspect you have a bad copy. The Yolo Atari Club used to really,
really enjoy Nethack. I probably have a copy still at home. Bug me at
K@UIA.KILL.THIS.PLEASE.NET.NOW (only the 1st and 5th part of the domain
name are real) and I'll send it to you.

Galen

N.B.: I seem to recall a minimum TOS for Nethack. I know it works on
1.62 and my Falcon.

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234. Re: Looking for Navarone clock cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <283beef1.dcd72fd8@usw-ex0107-041.remarq.com>
Source record: 67727

In article <3871253e@athene.hdm-stuttgart.de>, phantomm@kih.net
(Phantomm) wrote:
> I have a Navarone Cartridge Clock with the Original Disk software
I have it as well, but it's buried in storage. If you cannot get the
software elsewhere, let me know.

Galen

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235. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0f5b83e7.e01588f0@usw-ex0107-041.remarq.com>
Source record: 67728

In article <Pine.MNT.4.10.9912241214020.89-100000@TT030>, Lonny Pursell
<atari@bright.net> wrote:
> I think being able to read DVD data disks would be nice as they
> have large capacity, but viewing movies seems to me to be just some
> kind of "Neat-o" factor. If you want to enjoy a movie watching it on
> your computer seems rather restrictive. Unless for some reason your
> computer screen is larger than your TV set in the living room? ;-)
Just for the record, my monitor (17") IS larger than the TV set in my
living room (a 14" Commodore monitor hooked up to a VCR). Some of us
just have our priorities straight :-)

Galen

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236. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <3fc5848e.e28630b5@usw-ex0107-041.remarq.com>
Source record: 67729

I am surprised that the hardware decoders are not more robust. I have used Videodisc (essentially a giant CD) to play educational videoclips for years using a MacSE (8 Mhz 68000, I believe). The Mac functions solely as a hardwired remote control, leaving all videodisc decoding to the player. Although this may seem akin to just having a standalone Videodisc player, the "Mac as remote" concept allows for a huge amount of control over the player. I often "bookmark" individual frames or segments to replay for the students, for example. Since there are standalone DVD players, surely someone could create a serial (or more likely USB) interface for the computer. I thought that was was a hardware decoding card was.

Galen

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237. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <164c000c.e8bc9f0c@usw-ex0107-041.remarq.com>
Source record: 67730

In article <TPJa4.318$J_1.353@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> >Is the DSP cookie in the cookie jar?
> I have no idea what you are talking about.
> I have no idea, what kind of cookie a DSP cookie is.
The "Cookie Jar" is a place for programs to leave information for other programs to find. For example, I have a cookie called GNVA, which alerts other programs (primarily NeoDesk, I suspect) that it is running. I also have a cookie that informs the system that I am using the English language (some programs check this cookie and choose the correct .RSC file automatically!). As you may suspect, only a little information can be put in a cookie, but they are quite popular (I seem to have around 20 right now).

JAR##.PRG, by Gribnif is the manner in which I created my cookie jar (there are other ways). A .CPX allows me to look at my cookie jar, but 99.99% of the time, there is no particular reason to want to do so.

Galen

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238. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1bd14d26.e766a3c2@usw-ex0107-041.remarq.com>
Source record: 67731

In article <386bcdae$0$162@news.zetnet.co.uk>, jimsmith@zetnet.co.uk
(James Smith) wrote:
> Hi All,
> My Nemesis (fitted by Doug Little) is very happy when I am using a
> VGA monitor, but does not work at all if I switch to an RGB display -
> my Falcon will just not boot up !!
I once read the fitting instructions and seem to recall a step that was
mandatory for RGB but optional for VGA users. I suggest checking with
the installer of your Nemesis since it sounds as that step was not done.

Disclaimer: I am posting this from memory only -- it is possible I'm
dead wrong!

Galen

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239. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <00091c0e.ea3fb0f9@usw-ex0107-041.remarq.com>
Source record: 67732

In article <84kvoj$h0d$1@cumin.nnrp.netline.net.uk>, "amscott"
<amscott@supanet.com> wrote:
> Greetings and a Happy New Year.
> I've been out of touch with the Atari scene for a couple of years,
Hello,

Printer drivers on the Atari are not included with the printer, as you may suspect. I know of two, SpeedoGDOS and NVDI. If all you wish to do is print, either will work, and until the mid 1990's it was largely a matter of how much power you wanted (NVDI is both more powerful and more costly). SpeedoGDOS has gone a very long time without an update, though, so I would suggest you spring for NVDI, which will also accelerate your computer significantly.

By the way, an HP printer will print an ASCII textdump, so if all you wish to do is print typewriter style text, no driver is needed.

Galen

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240. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <023a5bf4.eb7944cd@usw-ex0107-041.remarq.com>
Source record: 67733

Another couple of notes, before I forget....

Buy some PC formatted 720K disks. Any office supply store stocks them (your grocery store won't). These work fine, without modification on both my Pentium II notebook and my ST. Just remember to write your files as XXXXXXXX.XXX, where X is a capital letter, a numeral, or an underscore "_" character. A big cause of errors is trying to use spaces: "MY FILE.DOC" won't work, "MY_FILE.DOC" will, "My_File.doc" might.

For what it's worth, I lock up my notebook at least once a week. My Falcon is much more reliable.

Galen

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241. Re: CDReader and CDPlayer

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1ca4f2e8.ede58f82@usw-ex0107-041.remarq.com>
Source record: 67734

In article <84p0kpeek1@news.worldonline.nl>, jovlie@worldonline.nl
(Jos Vlietstra) wrote:
> Hi
> I want to use these fine programs CDreader and CDPlayer for
> writing audiofiles to my harddisk
Let's take this one step at a time. Use CDPlayer to create some WAV
files on your hard disk. Then take a player (like Aniplayer) and play
them. Are they good WAVs?

Galen

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242. Re: Changing FOLDER dates

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <109ec386.ec343114@usw-ex0107-041.remarq.com>
Source record: 67735

Can you change a folder date with TOS 1.xx?

No.

This has been corrected in a variety of ways (NeoDesk, by Dan Wilga/Gribnif works well), but basic, garden green TOS 1 cannot alter a folder date. This was corrected in TOS 2.

Galen

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243. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0ec4c663.f19d37a8@usw-ex0107-041.remarq.com>
Source record: 67736
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <83l5jahsp2@news.rrz.Uni-Koeln.DE>,
kerstin.hoef-emden@uni-koeln.de wrote:
> Hi again,
> In comp.sys.atari.st kerstin.hoef-emden@uni-koeln.de wrote:
> > The SCSI controller can address 7 IDs (0-9)>
^ :-/ That's nonsense,
Allow me to translate. The controller can address 8 IDs (0-7). One is probably your boot drive, and another is often the computer itself (or the computer's clock). This allows for up to 6 additional items. Cabling becomes a problem, however. Although the SCSI interface is good for 5 meters in theory, high quality short cables are a must. I have a 1Gb HD that gave many errors when it was the 4th item in the chain yet runs reliably as the 1st item. This is not supposed to happen! Yet it does.

Galen

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244. Re: TT030 questions...

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <28bc935d.f241ddfd@usw-ex0107-041.remarq.com>
Source record: 67737
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> > What solutions are there for accessing multiple SCSI devices on
> the TT?
> There's a fiddly bit. I beleive it's tricky to mix external SCSI
> with internal SCSI.
Not really. In fact, you can have an ACSI->SCSI adapter (like the
Link) and have two completely independent SCSI buses! I'm not sure why
you'd want to do that, but you could.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

245. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3872A585.35D0C4BA@qnet.com>
Source record: 67738

Dave is still around. About 1 year ago he posted some messages on Ataricentral.com to a guy looking for a Moniterm monitor for his TT. Dave offer the guy a truck load of Atari stuff if he came and got it. If I remember correctly the guy who also lived in Colorado never answered Dave. Dave posted another message trying to give away his Atari stuff again nobody answered well except me. I chatted with Dave for a few months and he was going to send me a Falcon(very early model), TT, and a MSTe. A few more months went by and a couple of very large packages arrived on my door step. It was 19" TT monitor , a TT, and MSTe both with keyboards. When I chatted with him was having problems with his foot(if I remember correctly) and I was trying to get him to give me a bill for the shipping which he never did let me do. Ive seen him acouple more times online but thats about it. He was also going to give away some magic sac carts and some ethernet adapters but never heard anymore about those. Dave is a very kind and give individual and I will surely miss his presence in the Atari community.

And to those who want to know yes I still have the equipment he sent and no it will never be for sale. I asked him to sign his name to it but, I guess he didnt have the time.

Don

246. Re: [THE END] Re: Terry's PC Choice vs.

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <04d17460.f7885be7@usw-ex0107-041.remarq.com>
Source record: 67739

Brian,

I don't think anyone besides Terry has posted here lately.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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247. Re: Atari ST and SCSI - help required

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <071bb362.fb0facea@usw-ex0107-041.remarq.com>
Source record: 67740

```
In article <386d30ae$1$159@news.zetnet.co.uk>, jlog@zetnet.co.uk (JI
Logan) wrote:
> On 31 Dec 1999 12:23:13 , "pdeskiewicz" wrote:
> |Is there anybody than can help me in connecting typical PC SCSI
> You need an interface such as Link from ICD (but from previous
> postings, ICD is defunct?).

The Link 97 is still available, I'm told. Check with Systems Solutions

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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```

248. Re: printer driver for Speedo

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <05043480.fdf76d98@usw-ex0107-041.remarq.com>
Source record: 67741

```
In article <946531579@acpu.com>, tom.derrick@acpu.com (Tom Derrick)
wrote:
> Ken Kosut <kjcat@execpc.com> inquired politely:
> K > I wish to use SpeedoGDOS (v4.1) with Atariworks. Unfortuantely
> K > I am not able to get my document to print properly. The
> K > install program prompts for Epson LQ-750 Yet when it installs
> K > it is Epson LQ-570. Does anyone know if there is an Epson
> K > LQ-2500 driver available? (An Epson LQ-1500 or LQ series would
> K > also work)
> I don't know about the install program (it has been a long time),
> but the only LQ driver that came with my AW stuff is the LQ-570
> (that is the file name - I just looked). There may be others around
> on ftp sites. But most people here will recommend taking the plunge
> into NVDI (it's next on my list!)
> HTH. "The Poor Deluded Soul" - tderrick@acpu.com
Try the other drivers. I ran an Epson 850 clone with the Star driver
for quite a while. See what you get.

Galen
> Boise, Idaho, USA
> .... The solution to a problem changes the nature of the problem
> ___ Mountain Reader II - #00000077

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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```

249. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <164c000c.ff2056b7@usw-ex0107-041.remarq.com>
Source record: 67742

In article <386a7b6e$0$161@news.zetnet.co.uk>, jlog@zetnet.co.uk (JI Logan) wrote:
> On 29 Dec 1999 15:03:51 , Nick Keir wrote:
> |Does anyone know wherte I could get hold of a copy of Positive
> Image
> |V.2. Floppyshop, who developed it, are out of business..Did
> anyone
> |take over the marketing of it?
> I think FAsT Club are selling this now.

This is true. Another question is... "Has anyone actually used it to do useful work?" I can't.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

250. Re: Help using an Ethernet & networking

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <02000cac.00904858@usw-ex0107-041.remarq.com>
Source record: 67743

In article <FnDsz4.py@gem.win.co.nz>, mb@gem.win.co.nz (Mario Becroft)
wrote:
> Brian Van TIlborg (madmax@bfree.on.ca) wrote:
> : connection. Was there a STacy made without and external monitor
> connection?
> As far as I am aware the STacy always had an external monitor
> connection.
> I recall that the external monitor connection would work only with
> high resolution monochrome monitors (not colour) but I may be
> mistaken
My STacy could handle a color monitor. It would turn off the LCD when
that occurred.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

251. Re: Falcon Software

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <01ebce32.0195e279@usw-ex0107-041.remarq.com>
Source record: 67744

```
In article <7VZsGZyupWB@p0000148.jakebox.sax.east.de>,
a.berger@jakebox.sax.east.de (Andreas Berger) wrote:
> Hi,
> wich kind of Software came originaly with the falcon and how can i
> get it?
> I assume that for example "multitos" came with the machine? Do i
> need this to install mint?
> Bye, Andreas

2 disks came with my Falcon. Email me at K@NOPE.NO.UIA.NYET.NET (kill
the 1st, 2nd, and 4th part of the domain name) and I'll send them.
Also, Mint has no need for MultiTOS.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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```

252. Re: preliminary inqiry: STacy for sale?

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <15d84bec.036045e5@usw-ex0107-041.remarq.com>
Source record: 67745

In article <FnByn6.564.0.bloor@torfree.net>, db361@torfree.net (John S. Gray) wrote:
> This post will get a lot of hits, but no, I don't have one for
> sale. I'm
> looking to buy one in Canada, or in the Northeastern USA. Anybody
> got one
> which works?
> John S. Gray
> Duncan's Cove NS
Check out ATY Computers in Oakland, CA. I gave mine to Alex after it needed a new $175 power supply. Alex replaced the supply and put it up for sale. Don't know how much, though.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

253. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38712C68.3F4FBEFC@cable.A2000.nl>
Source record: 67787

Hi

George Moulder wrote:

> Not unreasonably my friend, who is not an Atari enthusiast, is trying to
> get some recompense for his 200-or-so hours of work on this patch program,

In 200 hours I can write a complete program for which I need a Pentium IV to
run it on. :-)
I can spend 400 hours on another program which will do practically nothing and
will be extremely expensive nevertheless.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

254. Twister 56kV90 and Wensuite 3.30c

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <84rfnlghm1@news.worldonline.nl>
Source record: 67788

Hi

Big problem I got with my new Twister V90-56K external modem and Wensuite 3.30c
With my former USROBOT.Sportster 33k6 I could at least dial and even get online !
But with my new modem Wensuite won't even dial !!!
Does anybody know the reason ?
Pascal , the OXO head, is very helpful, but doesn't know the answer either.
The only difference between these modems, except speed and V90, is the 9 pins serial bus on the Twister, on the USRobotics was the (25 ??)pins bus.......
But Sting, IConnect , Rufus, all these programs work perfectly with my Twister.....
so what have we here ??? In the PPPlink display I see :Initialisation du modem, then
Appel de : 123456778 (tel.nr.) and then nothing happens, sometimes I see Carrier : 1,5 million
bps, sometimes - 1,5 million bps ....
Please help me if you can.........
Jos Vlietstra (jovlie@worldonline.nl)

255. Re: emulators - GEM2000? - ST utility f

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <ewbc4.4061$Ec5.209908@newsread1.prod.itd.earthlink.net>
Source record: 67789

Greetings Brian,

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:_AYa4.37$AP5.93@198.235.216.4...
> On 31 Dec 1999 02:11:09 , "Mustafa Soysal MS57" wrote:
...
> http://www.umich.edu/~archive/atari.
...
Thank you.

>
> >Do you still have the archive maintainers e-mail address?
>
> Yes, it is an automated robot. It works pretty good too. Unfortuneately,
> it doesn't know what to do when I wish to speak with people. I have a name
> for this robot. HAL:-).
>
>
> >I used Mint long time ago, and it was at its beginning and not very
stable.
>
> Its come along way from those days. It would seem alot of years have
passed
> by for you. Why interested in Emulation? If it is for Games, the Gemulator
> will not be good.

Not games, I have a few applications of my own that run on the ST in a
business environment. They are customized to a particular business
environment and being used in Europe. Now we are in the process of moving
everything to the PC platform, but meanwhile it would be good if they can
use their ST programs (like spreadsheets, databases etc) on a laptop. The
emulators come in very handy for that purpose - if they work with my
programs and other programs they use.

>
> >No I don't. Thanks for helping.
>
> Well, I don't usually help emulator guys at all ever. Because the
> conversation is usually something like this. I wanna play games on my PC,
I
> got this program for my PC and my ST games don't work, or where are more
> games, or I have installed it and no one in the emulator group will answer
> my emails. Other really whiny stuff.
>
> WHereas there are actually a few guys in this NG that use PCs for

> emulation, you usually don't even notice, and they are not crying in the
ST
> sig that some game doesn't run on their PC.
>
> So you didn't sound like a loser:-). Hows that.

I like that for a change :-)

>
> And should you decide that you are using your PC to run ST games, get
> Pacifist and try not to post here about why it is not working for most of
> the time there is little sympathy from the regular Atari Users, and a
> random chance that an Emulator Reader might email you some help. The Fuji
> BBS covers emulation among other things.
>
> Anyways hope you got all the URLS to Little Green Desktop etc.
>
> Later Brian.

Yes, thanks for all your help. One thing I felt quite uneasy though was the URL "fatal design". What a concept for a successful business :) Maybe I am superstitious, I avoided browsing those sites...

(reminds me that I once forwarded a modem upgrade instruction for upgrading your 9600 baud modem into something faster, and I didn't pay attention to the authors name - deathstar or something like that). I was very sorry when I noticed it, and had to e-mail the same distribution *not to use it*. I guess it sits deep.

Meanwhile I offered the archive maintainers some help with the Atari archives. We'll see what happens. I don't know what I can do wit uploads though, I have no way of testing them against viruses or trojans.

Best Regards,

Mustafa Soysal

256. WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10001040213180.26670-100000@kairos.algonet.se>
Source record: 67790

oki.. 2nd try here.. I want a keyboard for my falcon; TT/MegaST/STE..

does anyone out there want to sell me one? Or know anyone else that will?

regards,
Fredrik Egeberg
deez@algonet.se

ps. please reply to the mailaddress since i dont check newsgroups as often
as mail.

257. Re: patch?

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <84rho3$nf2$1@fir.prod.itd.earthlink.net>
Source record: 67791

On 3 Jan 2000 17:57:38 G, JI Logan wrote:
>On 3 Jan 2000 09:36:35 G, John Garone wrote:
>
>| . . . .
>| Which version of which control panel are you useing? If you need
>|XCONTROL 1.2 let me know and I'll E-mail it to you.
>
>Is the most recent version not 1.31?
>
>John Logan
>.
Hi John,
Don't know what the latest XCONTROL is but I'll take a 1.31 if you have
time to E-mail it! I mentioned 1.2 (my latest) since I'm not having a date
problem (but that may be due to having a Falcon (?) since I see now he's got
a 1.2.
John G.

258. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: xav@compsoc.man.ac.uk
Message-ID: <38719633$0$161@news.zetnet.co.uk>
Source record: 67792

In a former life as an exotic dancer, madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> I have downloaded GEM NETHACK from the UMICH archives. The first screen asks for a name. The second screen comes up with the Characters. THen the error message, cannot create file lock , appears.
>
> Never played this game before, so I don't know if there is some special name to type in at the start.
>
> All help appreciated.
>
> Brian.

If you mean Warwick Allison's _excellent_ GEM'd version then the first thing is that it's best on a Falcon or TT. It /will/ run on an ST, but unless you've got a graphics card, you won't get the best from it (unless you lose the graphics and run it as a text-based game).

Anyway, the first screen is just asking for a character name - usually your own name, but whatever you want to be called in the game.

Try examining the nethack.cnf file to ensure that the drives being referenced do exist and are not write protected. It may be that you have the .cnf for a floppy or ramdisk based version, and need to point it to your hard drive. Otherwise, I can't help I'm afraid.

As for the Y2K bug - I understand there is one, but I don't know the nature of it.

If you get the game running, persevere with it. It's a _very_ deep game (in all senses) and can easily keep you occupied for many. many hours. Check out www.nethack.de for FAQs, spoilers and hints.

Cheers,

Xav

--
xav@compsoc.man.ac.uk

www.compsoc.man.ac.uk/~xav/index.php3

259. Re: Atari ST Sale! Unloading ST Software!

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10001032307440.25608-100000@user2.teleport.com>
Source record: 67793
Cross-posted to: comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

After some serious thought, with apologies to those who answered this Post and considered my offer. I've decided not to sell the software. I'm under a lot of pressure to pay delinquent bills, I'm coming off the back side of the Y2K hype, I've been trying to get the attention of my customers so I can pay off my Bills inspite of the fact that Most people don't buy Atari for or around Christmas and because I skipped a few doses of my medication, I've been working Non-Stop for 36 Hours without sleep. That's something I can do as a Manic Depressive. Boy am I glad my Doctor doesn't read this NewsGroup. Anyway, I've just taken my Medication and in a few hours, I'll be asleep. Catching up on lost sleep. If you wanted to buy my Software, I'm sorry but the answers no. I'm going to ride this out and wait for my Atari Customers to bail me out so I can pay my bills. I wholeheartedly apologize.

==Sorry==
===Ben===

On 2 Jan 2000, Benjamin Smith wrote:

> For faster service, Please direct all replies through E-Mail to Ben at:
> atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
> find it hard to keep up with NewsGroups.
>
> I recently receive a Shipment of ST Software and I need to liquidate it
> because I have bills I need to pay Now. and I don't have room for it.
> Easily over a $1000 worth of ST Software, all for $200 plus Shipping. I
> would like to keep this in the United States or I'll have a hell of a
> Customs Form to fill out. If you wan't it, you'll have to take it all.
> E-Mail me if your interested. My E-Mail is below.
>
>
e-mail: atari@benjamin.net

>
> Please Direct all Replies Through E-Mail to: atari@benjamin.net or
> bensmith@teleport.com. If you can't reach me at benjamin.net see my
> E-Mail/Web info in my Signature at the Bottom!
> --
> Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
> DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
> http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
> at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

>
>

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http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

260. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3871AD9E.3AEA@ooc.de>
Source record: 67794

=?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:

> Please upload to Funet and Umich. Thanks.

In case I find it somewhere in the Internet I will post the URL here. I
don't have the time to make uploads to several servers.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

261. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-04 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001041103100.77-100000@rakas>
Source record: 67795

On 3.1.2000, Michael Olin <molin@mich.com> wrote:

Was it rerally necessary to post an image with this? Also, please
disable HTML messages; they newsgroup-unfriendly. The total
message size was near 20k. Please avoid this. Thanks.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

262. Re: Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <WGHc4.425$UL1.7513@nnrp4.clara.net>
Source record: 67596

> I have an Atari 1040e. Dont know much about it I really only use it
> with 'Notator' for writing music. BUT its getting old!
>I need at least a hard drive for it.

You can pick up second hand hard drives and interfaces in the
papers...remember your never to old with an Atari...

>Is there a PC emulator? If so how does it work? I

I think there was a card that soldered on to the motherboard, or a least an
expansion that gave PC emulation, but probably only 8086/8 based PC's, if
you want a PC to todays standard your gonna have to buy one, or pick up some
of the new MilanII machines, which are based on the Atari. Maybe someone
else can fill you in on these.

> (eg I only have web access at work)

You can get Access to the web with your Atari! Though I am not sure about
e-mail, I'll have to post that one.

>but Ive been writing music on it,
> some used for radio broadcast for about 9 years

Well, it was one of the best machines for music, and in many ways still is,
clones are available with more more power. If you do feel that you need to
change, the best path to take would be to get Cubase for the Atari, its
always being sold off cheap in the papers. Port your stuff over (I assume
its MIDI), then once you have the hang of it, you can move to a PC or MAC
and kick straight into Cubase on that.....but DONT stop using your
Atari......at least get an emulator <s>.

>and I don't want to a) loose it all and
> b) have to learn a new programme
>

> PS anyone in England still supporting Atari? That would be nice! Ta. Al

System Solutions are sort of, though I have e-mail a couple of times for a
quote, but with no reponse. So maybe they have lost interest. Apart from
that, you will have to reply mostly on the excellence of newsgroups like
this, and the many great Atari web pages out there. I too have only just
entered the Atari scene, I was actually a Sinclair person, but could never
afford an Atari, but I am making up for it <s>.

Regards,
Greg

263. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: uikt@rz.uni-karlsruhe.de
Message-ID: <84vhft$a0n$1@news.BelWue.DE>
Source record: 67597

On 4 Jan 2000 16:01:53 -, "John Whalley" wrote:

>Is there another patch available? Uwe referred to a patch written by
>Ingo Linkweiler rather than the one written by Daniel Hoepfl.

I have just uploaded this patch to
ftp:\chapelie.rma.ac.be\atari\incoming\y2k_fix.lzh

Peter

264. Re: What price to pay for a Mega STe - Online Magazine for Micros

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <84vvcn$67i$1@nnrp1.deja.com>
Source record: 67598

In article <3872C108.16EE8E61@jps.net>,
John Kolak <jkolak@jps.net> wrote:
> Hi,
>
> I have a Mega STE for sale. 4MB RAM and 50MB internal hard drive.
Price
> is 215 UK Pounds. Shipping surface mail is 25 UK Pounds. Air Mail
double
> that. Origin USA.
>
> Thanks for your interest.
>
> John

215 British pounds = $351.95 US dollars
Isn't that a bit pricey? ... what's included?

Andy Blakely
STe, STf

Sent via Deja.com http://www.deja.com/
Before you buy.

265. Re: WTB: NeoDesk 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <84vvtg$6kr$1@nnrp1.deja.com>
Source record: 67599

In article <jYyc4.172$2C3.295@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Actually I don't have a copy for sale.
>
> But I do know that Both "Systems For Tommorrow, and Bravo Sierra
Computers"
> Have these Products. You may also be able to buy from Dan Direct.
> He just recently posted in this NG, as I don't have the URL Handy.
> This is assuming you are in North America.
>
> Later Brian.

Yes, I live in Washington State, USA. I've talked with Dan of Gribnif,
and can get an upgrade from version 3 for $25. But a second hand copy
would suit me just as well, and save me some money! So, if you know
anybody... :)

Andy Blakely
STe, STf

Sent via Deja.com http://www.deja.com/
Before you buy.

266. Re: Rez boosters for ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <8500p3$794$1@nnrp1.deja.com>
Source record: 67600

In article <yhyc4.29088$B6.141874@quark.idirect.com>,
anarkist@idirect.com (Ken Macdonald) wrote:
> On 24 Nov 1999 19:08:55 , "Michele Smith" wrote:
> :What programs exist to boost say colour screens up from the standard
> :320*200?
> :
> One may like to check out the program "Mouse Trix" from the FaST Club
> in the UK. It has a software screen resolution enhancer.
> not to bad really, maybe better in conjunction with lacescan.
> good luck.bonne chance
> ken

This sounds interesting. If you find it, can you post a link?

Thanks,
Andy Blakely
STe, STf

Sent via Deja.com http://www.deja.com/
Before you buy.

267. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916942-111290AEicMi@wanadoo.be>
Source record: 67601

From: madmax@bfree.on.ca (Brian Van TIlborg)
Date: Sun, 02 Jan 2000 05:36:29 GMT

Hi Brian,

>>I heard that the above version of Nethack has a Y2K bug, although I do not
>>know whether this has anything to do with this problem. But maybe if you
>>do get past this hurdle it still will not run properly anyway owing to
>>said bug? I do not know the nature of this Y2K bug.
>
>Actually, I dowloaded this two years ago to, to run on my ST. I found it had
>the same problem then. So I tried it with my Falcon. STill didn't work.
>I am 100% positive that my problem isn't the Y2K Problem.
Oh boy, this brought back memories :-)
I just run it again... no problems. I loaded some saved games and everthing
works as it's supposed to.
I have version 3.1.1 here (Falcon & TT compilation), its 1.1MB large and runs
with graphic cards aswell. Nethack is just great in 1024*768 !!
Nethack isn't time & date critical, so I fail to see how the YK2 bug could
influence it in any way...

The game itself is very picky concerning finding the correct files in the
correct folders...
NETHACK.311
.. DATA
.. LEVELS <===
.. SAVE <===
NETHACK.CNF
NETHACK.PRG
Make sure that in the folder DATA there are two folders called subsequently
LEVELS and SAVE.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

268. Re: Cubase Audio Falcon For Sale!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <85096d$e57$1@nnrp1.deja.com>
Source record: 67602

In article <1Awb4.5$1F.163@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Is this program of any use for a Non Musician? I am curious if it
would
> have any benefit to a home user who doesn't have any musical
background.
>
> I am interested in what it does.
>
> Thanks Brian.
>
Basically it is a Sequencer program with Audio, which means you can do MIDI and record your voice or guitar along with it and save it altogether. Unfortunatly it is NOT an EXPERT system, meaning you still have to know how to play keybrds, or something to get the most out of it. HOWEVER, having said that...you can use ANY sequencer (even the free ones available for Atari) and bring in Midi Files from the net, and Minipulate them to sound completly different, like doing a Re-Mix. I have had fun taking a traditional Bach Piece, adding percussion, changing the sounds, like adding a "funk bass" instead of a cello. Using the tools available in a sequencer you can point and click and come up with some great stuff.

TIM

Tim Conrardy Tim's Atari Midi World
http://atlantis-bbs.com/dconrard/index.htm
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

269. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001051911170.114-100000@rakas>
Source record: 67603

From what the Atari Compendium tells, the culprit is GEMDOS 0.13, which did not update the BIOS time. This means that neither the RTC chip, nor the IKBD clocks were updated.

GEMDOS 0.13 is typically found on TOS 1.0 and 1.02 ST machines, so newer machines should not be affected, as far as I can tell.

This was taken from the description of the Tsetdate() function.

This might explain why Mario does not experience any problems, as he is presumably using TOS 2.06 on his IDE-equipped ST hardware.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

270. [OT] Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38738680.4752E77C@depinfo.enseeiht.fr>
Source record: 67604

> > I'm not getting the duplicate HTML postings or any other information, but
> > the author name comes out: "=?ISO-8859-15?Q?Martin-=C9ric_Racine?="
>
> If I used iso-8859-1, it would have come out the same way. This
> is the RFC-documented way of quoting 8-bit characters in headers.

OT but:

Do you (or somebody else) know how to make Netscape 4 recognize this? It
appears as raw characters here.

Anyone knows of a good news+mail reader under Linux (that is free,
lighter than Netscape (easy one), that can call an external brwoser as
smoothly as possible when required, and if possible under X !) ?

Thanks by advance,
G.

271. Re: Atari ST Sale! Unloading ST Softwar

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947095883.9531.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 67605

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:Y3zc4.178$2C3.115@198.235.216.4...

Everything twice!

Brian,

For some reason all your posts seem to be being duplicated today: Newsie
problem?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

272. Hasse Wehner/Gert Gronning:where are they now?

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <8502qehha1@newsg2.svr.pol.co.uk>
Source record: 67606

Harlekin Accessory

My real interest in computing is trying out programs and seeing whether they fill a need for me.

The most amazing progam I have come across in six years of owning an STE is Harlekin 2, which makes a single-tasking TOS virtually into a multitasking one by the way Harlekin's features can be called up while working on a main application. Editor, file manipulation, monitor, calculator, ascii numbers are all available at any point, making the Atari a much more COMPLETE machine.

I had this program for several years on a magazine cover disk without looking at it, as up until then my experience with do-it-all accessories usually meant that I liked one feature but found all the rest ill-programmed and useless. Harlekin is streets ahead of this, even if one doesn't use all of its features; try it for yourself. The very fast reset-proof editor alone is worth loading the accessory for.

Surprisingly, though, very few people seem to use it. Harlekin 3 I found to have no significant advantages and still not completely Y2K compliant, but David Link of the marketers, Hi-Soft told me that he had tried to contact the programmers without success.

So, does anyone know the whereabouts of them today, as they must still be programming, but not, I suspect, on Ataris.

The names again:-

Hasse Wehner and Gert Gronning

(the o of Gronning should have a forward-slash through it)

Any leads will be followed up to the best of my ability in an endeavour to get them to update the program. Thank you.

273. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: aspxmtw@brunel.ac.uk
Message-ID: <8503sdlit2@mimas.brunel.ac.uk>
Source record: 67607

In article <SbcSZBA9ayc4EwbQ@steverosie.demon.co.uk>, Steve Stupple <Steve@atari.org>
writes:
> In article <d1vxiRAsRMb4EwhD@steverosie.demon.co.uk>, Steve Stupple
> <Steve@atari.org> writes
> >In article <Pine.BSI.4.05L.9912310918040.3432-100000@moose.erie.net>,
> >Sage <sagedm@erie.net> writes
> >>
> >> And where can I get one?
> >
> >Hi
> >
> >Maplins to them, in the UK, at 70p.
>
> Correction!!! Maplins no longer supply them:(((((
>
> Anyone know of another source?

A word of warning - a GAL is a programmable logic device. If you buy
one from a component supplier, you will get a blank (unprogrammed)
device, so you will also need the programming data and a means of
programming it. I could probably help you out with the programming
(although I would have to check if our programmer supports that part),
but you would still need to get hold of the programming data from
somewhere.

Martin

274. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <387398c2_2@goliath2.newsfeeds.com>
Source record: 67608

```
On 5 Jan 2000 04:27:15 G, John M Rojewski wrote:
>On 2 Jan 2000 15:10:04 -, Steve Sweet wrote:
>>Hi Brian
>>
>>>In the version of NEWsie I have, you don't even have to type the message,
>>>just think it, and off she goes. No lights, no fuss, no muss.
>>
>>Theres a bit of a legal problem with that coz Bill Gates team pioneered
>>AutoComplete, and legaly Automail is tied in with that so all Newsie users
>>will have to pay a licence fee of $1000US, per message, and it will be
>>mandatory that you upgrade the TOS2000 to take full advantage.
>>
>I wondered what happened to my special NEWSie 2000 version!!
>
>John
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.
Hey John,
Happy Y2K. How's .96 doin'?
John G.
```

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

275. Re: Magic Sac+ cartridge (Mac emulator?

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38737ECB.3157@geocities.com>
Source record: 67609

Brian Van TIlborg wrote:
>
> > Anyway, loved the Spectre and Dave Small as a programmer. Spectre
> >BTW runs at true Macintosh speed on TT computers and ST's running at 16
> >mhz. A little sluggish on anything slower.
>
> I never saw anything sluggish. Particularly when compared to a MAC? It runs
> faster than "true Macintosh speed" on an ST. I don't know how you drew up
> this assumption, unless you where using a Modern Mac to compare it with?
>
> It is a Mac Plus emulator, and that is what you have to compare the speed
> to. The ST Spectre 128 was not sluggish by any means. Compare to a Mac Plus
> and the point will be easily proven.

Ah.. but I have. I used a Macintosh Plus for quite a few years,
and certain games (Such as Creepy Castle) were quite sluggish on a 8 mhz
AtariST. This was cleared up when I kicked in the AdSpeedST to 16 mhz.
Worked just great.

>
> > And they don't work on Falcons at all. :(
>
> Don't work on all TTs either.

Really? What was the difference and which ones did it not work
on? The accellerated TT's?

Later,

Doctor Clu

276. Re: [OT] Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001052116540.114-100000@rakas>
Source record: 67610

On 5.1.2000, Guillaume Dï¿œflache <Guillaume.Deflache@depinfo.enseeiht.fr> wrote:

> Do you (or somebody else) know how to make Netscape 4
> recognize this? It appears as raw characters here.

Netscape 4.7 should handle it fine, under Linux.

> Anyone knows of a good news+mail reader under Linux that can
> call an external browser, if possible under X !) ?

Pine can call any external browser, if run under an xterm.
You could use Lynx, Netscape or whatever.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

277. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <38739ae9_2@goliath2.newsfeeds.com>
Source record: 67611

```
On 5 Jan 2000 04:32:42 G, John M Rojewski wrote:
>On 3 Jan 2000 09:32:57 G, John Garone wrote:
>>On 2 Jan 2000 12:46:31 +, "Freek Munniksma" wrote:
>>>Happy Newyear everyone!
>>>
>>>I tried to install sting 1.2 on my falcon.When switching on sting in the
>>>cpx,my falcon locks up within a couple of seconds,sometimes with
>>>bombs,sometimes without.I replaced all old sting stuff with 1.2 stuff,i
>>>tried to boot with only sting,same result.Any ideas anyone?
>>>
>>>Greetings, Munkie.
>>One thought, you must use HSMODEM7 (not 6) with all the new Sting stuff.
>>I can't say if that's it but, like I said, just a thought!
>> John G.
>>
>I am now using STiNG 1.22 with HSMODEM6 successfully, although I had
>to set my Modem 2 speed to 57K from 114K. I also changed the
>STING.INF to point to a new folder with the previous STx modules, so I
>wouldn't mistakenly forget to replace them all.
>
>John
>
>*
>* John Rojewski email: rojewski@primenet.com
>* http://www.primenet.com/~rojewski/
>* Atari Falcon'030/14/84
>* Use NEWSie - the News/Email/FTP/Browser for the Atari
>.
Hi John,
If I read you right, you're using the newest kernel, HSMODEM6, older
STX's and it works for you! I had a problem with the final connection in
the dialer (1.6) sequence trying to mix n' match and Ronald Andersson
advised not to mix. Hey Ronald, you out here?
John G. (P.S. How's .96 comming along?)

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----
```

278. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38738041.4091@geocities.com>
Source record: 67612
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Sorry there Lung, apparently this was posted in a Asian font.
Didn't quite understand your last message.

Doctor Clu

lung1979 wrote:
>
> ï¿½ï¿½ï¿½ï¿½Sï¿½3ï¿½ï¿½*ï¿½3ï¿½ http://www.hkinotice.com/upskirt1.htm
> ï¿½jï¿½qï¿½ï¿½ï¿½ï¿½ï¿½Sï¿½3|â±¡ï¿½Û¤ï¿½A|3*Ç¥Í©fï¿½BOLï¿½Bï¿½kï¿½Ð®vï¿½Bï¿½@ï¿½hï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½Û¤ï¿½ï¿½3|3ï¿½ï¿½|3ï¿½Ñ·|ï¿½ï¿½ï¿½ï¿½s
> ï¿½ï¿½Aï¿½uï¿½n|ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½ï¿½Sï¿½3ï¿½ï¿½*ï¿½3ï¿½ï¿½ï¿½ï¿½ï¿½|ï¿½ï¿½Kï¿½iï¿½ï¿½|33oï¿½Ç°Ö§Qï¿½Aï¿½ï¿½ï¿½A1ï¿½ï¿½ï¿½È¤Uï¿½Kï¿½ï¿½I*Ð°É§Öµn
> ï¿½Oï¿½ï¿½ï¿½|ï¿½I

279. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <387380F2.61C0@geocities.com>
Source record: 67613

Brian Van TIlborg wrote:
>
> Anyways, I think he to needs a shrine like the Codeheads.
> Anyone who can leave Atari without leaving behind bad feelings deserves
> a shrine. Of course they are always welcome to come back too:-).
>
> Later Brian.
> >.

Agreed. I was thinking of putting up a site anyway just in case someone wanted to experiment with the Spectre in the future (like I did a while back) and hell, I would love to get a collection of Dave's articles and place them there. Though I don't use the Spectre GCR as much these days, I still have the manual as suggestive reading to any computer enthusiast. No kid. :)

Anyone have any articles they want to contribute? And does anyone also know a good address for Dave so I can TRY to ask his permission to post it (hell, I just want an excuse to say hi to the guy.)

Thanks folks!

Doctor Clu

280. Small World in DFW.

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38738287.38F1@geocities.com>
Source record: 67614

Mike Harvey wrote:
>
>
> I never met Dave, but I know a guy who lived South of Fort Worth with
> a Mega ST4 with his 030 accelerator in it who was a beta tester for
> Dave Small. Was very expensive, but had a 030 at 40 mhz, fastram on a
> Mega and more..
>

Ah yeh! I've heard about what the accellerator board could do.
Seemed quite impressive, and if I was given a choice and had this option
open to me still, I would have a 40 mhz ST over a TT or Falcon any day.
:)

>
> Don't know if any of the old members are still around or using there
> Atari's any more from when I was a member of DALACE, AUNT & the Fort
> Worth Group all from about 1988 thru about 1991.
>
You have now two Atari clubs in the area. The Atari swinger's club
who like to go to restrarants and chat on occation about Atari, which of
course would be the folks at AUNT, and the not quite so elegant, not
quite so "PC" group of computer enthusiasts in the "All Atari but
especially 8-bit group" known as JYBOLAC. :)
Yes, there is still Atarian life in DFW.

> Ron Hunter,

Cool guy...

> The guys at Megabtye computers in hurst,

Gone...

> Even the guys who use to run the mostly mail order ATari shop north of
> Hurst.

Gone...

Dave Muncie was one of the owners and I forget the other guys
> name at the moment.

Didn't he write the ST version of Berzerk?

They under cut alot of the dealers that existed
> at that time in prices, but did some shakey deals also.

(raised eyebrow.)

Well, never the less, definately good to know someone who is familiar with the Atari world in the DFW area. And if you want more information on either of the two groups above, I'll be happy to direct you.

Take care,

Doctor Clu

281. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38738394.3691@geocities.com>
Source record: 67615

May I suggest the FTP, Newsgroup reader, E-mail, and limited
web-browser that is Newsie 0.94. An excellent program!

Where to find it... well, that's an answer I hope someone has
handy, bacause I've been using this program for way to long. :)

Doctor Clu

G T Martin wrote:
>
> Hi,
>
> I was just answering a question for someone, and I realised that I have
> browser stuff for my Atari 1024Ste but no e-mail, what packages are
> available and where can I get an E-mail package from?
>
> Any help appreciated as always,
>
> Greg

282. Re: Millennium Resolutions

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38738524.F74@geocities.com>
Source record: 67616

Did a 50 mile cycle-a-thon on the island of Guam once, does that
count for a marathon? :)

As for the stock piling, well, I paid my rent two months in
advance in case things fells through (and got receipts) and got about a
three week's supply of food.

But both of those are still useful to me. :)

So now I'm ready for the next storm/crisis that arrises.

Doctor Clu

On a side note....

Just comes to show that we truly do not know what the future
brings. With the year 2000 mark coming and going with nothing major
happening new years night, it was like the future was once again
returned to the true blank slate it has always been.
Or that is at least how I felt. (grin)

Charles Silver wrote:
> After you run a marathon, then you can call it pathetic (LOL). That
> might end your millennium right quick <g>. I normally don't set ANY goals,
> so they'll do just fine for me. No one can predict the future, so I'll take
> it 1 year at a time. I wish I had written, "Y2K is the punchline, what is the
> joke?" You didn't load up with a years supply of biscuits/beans did you <g>?
> ---
> CU,
>
> Charles
> EoM

283. Y2K patches on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38739cec2ece3d4@online.be>
Source record: 67617
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
Hello,

You can find Y2K patches on the Belgian ftp-server
Tu peut trouver des patches Y2K sur la site ftp Belge.

ftp://chapelie.rma.ac.be/atari/utilities/y2k_patch/y2kpatch.lzh (9.610 bytes)
Needs Trapper (utilities/trappr14.lzh)

ftp://chapelie.rma.ac.be/y2k_patch/y2k_fix.lzh (7.401 bytes) (with English docs)

Also take a look at http://cas3.zlin.vutbr.cz/~stehlik/clocky.htm

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

284. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3873a656$0$159@news.zetnet.co.uk>
Source record: 67618

On 5 Jan 2000 17:18:11 G, =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:

|From what the Atari Compendium tells, the culprit is GEMDOS 0.13,
|which did not update the BIOS time. This means that neither the
|RTC chip, nor the IKBD clocks were updated.
|
|GEMDOS 0.13 is typically found on TOS 1.0 and 1.02 ST machines,
|so newer machines should not be affected, as far as I can tell.

I tried an accelerated MegaST today and it seemed fine. TOS is 1.04
- didn't check the GEMDOS.

John Logan

285. Trade for SCSI

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <8509e7$4t4$1@oak.prod.itd.earthlink.net>
Source record: 67619

Hi All,
Sorry if this posted twice!

Need Seagate SCSI 1 gig or more with power supply, case, working and in good condition and will trade for following pkg.:

1 Seagate (AT) #ST31720A (bare bones, no ps or case)
1 NEW ST keyboard (not for ST4, which ST?) #C070236-011 (Japan)
1 Power supply (for ST?) +5 3A, +12 .03A, -12 .03A P/N C070099-3 2-85 (Singapore)
John G.

286. SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <947105064-551479AEicMi@xs4all.nl>
Source record: 67620

Hello,
Someone in this group wrote me an email about the serial cpx problem on the Milan but unfortunately this mail got lost before I could read it. Would you please send it again ?
Thanks,
Dan

Dan

287. Re: Advocacy Posts

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001051649110.98-100000@TT030>
Source record: 67621

On Wed, 5 Jan 2000, Brian Van TIlborg wrote:

> Something is strange when I download NG and it is
> comp.sys.atari.ST 48 messages
> comp.sys.atari.ad 30 messages.
> But it was real, 30 real messages in advocacy. And only one from Sinclap.

Oh now you've done it, you have mentioned the "S" word so we
can expect an automated responce! hehe

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

288. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <850e3ncll1@oak.prod.itd.earthlink.net>
Source record: 67622

On 5 Jan 2000 13:47:00 -, Greg Goodwin wrote:
>May I suggest the FTP, Newsgroup reader, E-mail, and limited
>web-browser that is Newsie 0.94. An excellent program!
>
> Where to find it... well, that's an answer I hope someone has
>handy, bacause I've been using this program for way to long. :)
>
> Doctor Clu
>
>
>
>G T Martin wrote:
>>
>> Hi,
>>
>> I was just answering a question for someone, and I realised that I have
>> browser stuff for my Atari 1024Ste but no e-mail, what packages are
>> available and where can I get an E-mail package from?
>>
>> Any help appreciated as always,
>>
>> Greg
>.
Newsie .94 found at:
http://www.primenet.com/~rojewski/newsie.html
John G.

289. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947106056-913735AEicMi@sweet3.freeserve.co.uk>
Source record: 67623

Hi Pete.

>I wonder whether it would be better to go back to my env.cpx - or don't
>that work with MagiC?

No!!, big Boombers with that.

>Another strange thing: After I modified my assign.sys to include 05p for
>the Falcon resolutions (so I now can use MyBlue10 as the default font
>once again) when booting I now get 'ungï¿½ltiger Zeiger bei Mfree' (i.e.
>invalid pointer at Mfree) just before the Thing desktop comes up,

Its a bug in NVDI, ignore it..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

290. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947106060-914479AEicMi@sweet3.freeserve.co.uk>
Source record: 67624

```
>>NB: Profile does not work properly under MagiC(6) or Thing.
>
>Agreed - the mouse pointer disappears and while it is still possible to
>select menu entries with the invisible pointer, the 2nd-level menus
>don't work - you can only use the first entry in each sub-menu.
>
>Mark - are you still there? I'll send a mail to him as well.

He's not interested anymore, i spoke to him eons ago about Prof's
whingeing that my resolution wasnt high enough * 960 * 720, his answer was
'who'd use such a stupid resolution'.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

291. Re: *** once more (only)! HELP.....

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947106064-915181AEicMi@sweet3.freeserve.co.uk>
Source record: 67625

To: Zbigniew Plotkowia
Ref: Pain in the arse attachments.

> Thank Your very much for Your email and
> and assistance .

> "Once more

Once more is once too often, can you restrict file attaches to e-mail, i
dont want to pay to download your problem again..

> May I draw You attention to CT29B.IMG
> Because I wouldn`t like to make any mistakes.
> I need your help.
> Kindly acknowledge my email by return.

Here's my acknowledgment, shove it..

> Please accept you apologies for the
> inconveniance caused.

Not this time pal..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

292. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001051654440.98-100000@TT030>
Source record: 67626

Nice to see a positive msg for a change. I to enjoyed his articles
in the mags and such.

On a similar note I purchased one of the CodeHeads used TT's from
John E. last year or so. It was nice talking to John as I used to
frequent the CodeHead BBS back in the old days. ;-)

On Tue, 4 Jan 2000, Schoengarth wrote:

> Dave is still around. About 1 year ago he posted some messages on
> Ataricentral.com to a guy looking for a Moniterm monitor for his TT.
> Dave offer the guy a truck load of Atari stuff if he came and got it.
> If I remember correctly the guy who also lived in Colorado never
> answered Dave. Dave posted another message trying to give away his
> Atari stuff again nobody answered well except me. I chatted with Dave
> for a few months and he was going to send me a Falcon(very early model),
> TT, and a MSTe. A few more months went by and a couple of very large
> packages arrived on my door step. It was 19" TT monitor , a TT, and
> MSTe both with keyboards. When I chatted with him was having problems
> with his foot(if I remember correctly) and I was trying to get him to
> give me a bill for the shipping which he never did let me do. Ive seen
> him acouple more times online but thats about it. He was also going to
> give away some magic sac carts and some ethernet adapters but never
> heard anymore about those. Dave is a very kind and give individual and
> I will surely miss his presence in the Atari community.
>
> And to those who want to know yes I still have the equipment he sent
> and no it will never be for sale. I asked him to sign his name to it
> but, I guess he didnt have the time.
>
>
> Don
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

293. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <8y2JzDAX07c4EwNH@steverosie.demon.co.uk>
Source record: 67627

In article <943916928-108490AEicMi@wanadoo.be>, Dennis Vermeire
<dennis.vermeire@wanadoo.be> writes
>What about this?
>
>Brandnew shrinkwrapped games can be bought from Software Seidel in Germany..
>Prices :
>1 Game : 6DM = $3
>5 Games :25DM = $12.5
>10 Games :40DM = $20
>20 Games :70DM = $35
>Now prices like these are worth spamming about... this is why I say that the
>Sierra Bravo offers are crap. What's the difference between $200 and $35? Yep
>right...:-)
>
>Interested ? go and take a look at http://www.seidel-online.de
>Shipment all over the world, credit cards accepted
>
>Oh, I haven't mentioned the hardware part...
>etc.... heck, check it out for yourself
>Start drooling!!

Hi

I have and did! and found nothing except German text and software etc.
about printers and the like!!!

And I wanted to drool real bad as well!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

294. Re: WTB: NeoDesk 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001051710390.98-100000@TT030>
Source record: 67628

I have the full Neo/Geneva pacakge, both in one nice atractive box set.
Completely original. I have other items on my website as well...

On Wed, 5 Jan 2000, Brian Van TIlborg wrote:

> Actually I don't have a copy for sale.
>
> But I do know that Both "Systems For Tommorrow, and Bravo Sierra Computers"
> Have these Products. You may also be able to buy from Dan Direct.
> He just recently posted in this NG, as I don't have the URL Handy.
> This is assuming you are in North America.
>
> Later Brian.
>
>
> On 4 Jan 2000 16:29:45 G, anakimana@my-deja.com wrote:
> >Before I buy NeoDesk 4 new, does anybody have a copy they'd be willing
> >to sell me? Documentation & original disks are a must.
> >
> >Thanks,
> >Andy Blakely (AnakiMana)
> >
> >
> >Sent via Deja.com http://www.deja.com/
> >Before you buy.
> >.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

295. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3873C6C3.E84BD5D4@jps.net>
Source record: 67629

A great deal of Atari internet software is available on Flinny's page:

http://www.flinny.demon.co.uk/

Most people use Newsie, which does new and mail, and also has it's own
home page.

John

G T Martin wrote:
>
> Hi,
>
> I was just answering a question for someone, and I realised that I have
> browser stuff for my Atari 1024Ste but no e-mail, what packages are
> available and where can I get an E-mail package from?
>
> Any help appreciated as always,
>
> Greg

296. [ANN] Iphigenie English version

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <850ig5$7ba$1@front1.grolier.fr>
Source record: 67630

Bonjour :)

Some German guys asked me an English translation of
Iphigenie (Sound System monitoring and mangment
software for the Falcon 030).

So you can download it at:
http://www.multimania.com/nef/
or directly at:
http://www.multimnia.com/nef/files/iphig_uk.zip (55070Kb)

A+

Rajah Lone

297. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001060100590.114-100000@rakas>
Source record: 67631

On 5.1.2000, Lonny Pursell <atari@bright.net> wrote:

> Nice to see a positive msg for a change. I to enjoyed his articles
> in the mags and such.
>
> On a similar note I purchased one of the CodeHeads used TT's from
> John E. last year or so. It was nice talking to John as I used to
> frequent the CodeHead BBS back in the old days. ;-)

One thing that would be neat is a "Where are they now?" article
series on the Atari.org website in which different old heroes of
the Atari's golden years are interviewed.

Names that come to mind:

Charles F. Johnson (little green selector), the codeheads, Dave
Small, Dan Wilga (I know - he still posts on and off), Clayton
Walnum (C-manship), Bill Penner (Atari developper).

Any other suggestions?

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

298. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <KiQc4.639$UL1.11814@nnrp4.clara.net>
Source record: 67632

Thanks for the help, I am heading that way as fast as my fingers will type....

Regards,
Greg

John Kolak <jkolak@jps.net> wrote in message news:3873C6C3.E84BD5D4@jps.net...
> A great deal of Atari internet software is available on Flinny's page:
>
> http://www.flinny.demon.co.uk/
>
> Most people use Newsie, which does new and mail, and also has it's own
> home page.
>
> John
>
> G T Martin wrote:
> >
> > Hi,
> >
> > I was just answering a question for someone, and I realised that I have
> > browser stuff for my Atari 1024Ste but no e-mail, what packages are
> > available and where can I get an E-mail package from?
> >
> > Any help appreciated as always,
> >
> > Greg

299. Kevins Atari Mega STe for Sale is a Bargain....

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <IqQc4.646$UL1.12100@nnrp4.clara.net>
Source record: 67633

Just to say I went to see Kevins Mega ST 4mb, great machine for £100.
Unfortunately my wife had insisted that I do not go over my £90 budget left
for this month (I must stop buying old Micros, but I CAN'T!).

Anyway, if anyone here is going over to see it I can say it looked a great
machine, and as I took up his time with general chit chat, I thought I would
give it a plug anyway........

Anyway, thanks for the offer of coffee Kev, and hope to speak to you again.

Regards,
Greg

300. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <kjQc4.640$UL1.11828@nnrp4.clara.net>
Source record: 67634

Thanks for the help, someone has posted the link, so I will be getting a
copy as soon as possible.

Regards,
Greg

Greg Goodwin <lady-aramis@geocities.com> wrote in message
news:38738394.3691@geocities.com...
> May I suggest the FTP, Newsgroup reader, E-mail, and limited
> web-browser that is Newsie 0.94. An excellent program!
>
> Where to find it... well, that's an answer I hope someone has
> handy, bacause I've been using this program for way to long. :)
>
> Doctor Clu
>
>
>
> G T Martin wrote:
> >
> > Hi,
> >
> > I was just answering a question for someone, and I realised that I have
> > browser stuff for my Atari 1024Ste but no e-mail, what packages are
> > available and where can I get an E-mail package from?
> >
> > Any help appreciated as always,
> >
> > Greg

301. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <pkQc4.644$UL1.11513@nnrp4.clara.net>
Source record: 67635

Thanks for the help John, I will be getting a copy. Hopefully I will start
posting with my Ste instead of this damn NT portable.....

Regards,
Greg

John Garone <swampfox1@earthlink.net> wrote in message
news:850e3ncll1@oak.prod.itd.earthlink.net...
> On 5 Jan 2000 13:47:00 -, Greg Goodwin wrote:
> >May I suggest the FTP, Newsgroup reader, E-mail, and limited
> >web-browser that is Newsie 0.94. An excellent program!
> >
> > Where to find it... well, that's an answer I hope someone has
> >handy, bacause I've been using this program for way to long. :)
> >
> > Doctor Clu
> >
> >
> >
> >G T Martin wrote:
> >>
> >> Hi,
> >>
> >> I was just answering a question for someone, and I realised that I have
> >> browser stuff for my Atari 1024Ste but no e-mail, what packages are
> >> available and where can I get an E-mail package from?
> >>
> >> Any help appreciated as always,
> >>
> >> Greg
> >>.
> Newsie .94 found at:
> http://www.primenet.com/~rojewski/newsie.html
> John G.
>
>

302. WTB: Avalon 2.0 + and Logic Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3873D7C6.82CF657C@mindspring.com>
Source record: 67636

Hey everyone,

Does anyone know where I can get a (resonably priced) copy of Avalon 2.0
or 2.1? I'm also looking for Logic for the Atari.

Thanks,
Laurence

303. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <3873d94c$0$158@news.zetnet.co.uk>
Source record: 67637

On 4 Jan 2000 17:07:59 -, atarigalen wrote:
>In article <386bcdae$0$162@news.zetnet.co.uk>, jimsmith@zetnet.co.uk
>(James Smith) wrote:
>> My Nemesis (fitted by Doug Little) is very happy when I am using a
>> VGA monitor, but does not work at all if I switch to an RGB display -
>> my Falcon will just not boot up !!
>I once read the fitting instructions and seem to recall a step that was
>mandatory for RGB but optional for VGA users. I suggest checking with
>the installer of your Nemesis since it sounds as that step was not done.
>
>Disclaimer: I am posting this from memory only -- it is possible I'm
>dead wrong!
>
Hi Galen,

Doug did not have an RGB display in his room at the time, so was unable to test that part of the installation other than check the wiring/connections etc. and he did fit the extra switch on the case.
I have since spoken to David Encill a couple of times on the phone about the problem, but it has never been resolved...
It is no big deal as I only ever wanted it to check out how fast some of those non-VGA demos could go ;-))

Thanks anyway for the repsonse.

Jim

304. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947122906.23798.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 67638

Hi Charles,

Charles Silver <csilver@Puke.On.Spammers.com> wrote in message
news:84tuso$k18$1@brokaw.wa.com...

> One difference, I'm trying to get my Eureka RTC
> cart to set the time/date properly at bootup. The software will only
work
> from 1980/1999 (version 1.0).

This sounds like the problem with the Marpet Forget-me-clock. The clock
hardware is basically OK but the setter program is restricted to teh
same date range as yours.

> The cart clock hack proggie you have does work with my Eureka cart
(adds
> 20 yrs to whatever cart software is set at). I run it in the auto
folder
> after trapper,y2kpatch,autoclock setter. After re-boot xcontrol shows
the
> correct year. However, calendar.acc or Hoepfl's clock.cpx still sees
the year
> as 1980. If you use Shaw's clock setter, it works also, but clock.cpx
> still shows incorrectly.

This sounds about right: the problem is the part of the XBIOS problem
which the Hoepfl patch doesn't seem to fix.

> BTW, though Hoepfl's clock.cpx doesn't set 2000 (properly) on the
1040STf,
> it does work correctly on the Falcon and MagiCMac v6 G3. So I'm
assuming
> the same as you, that the patch isn't doing everything. Can't
understand
> all the docs...

The clock.cpx is fine under MagiC-PC and also under TOS, MiNT and MagiC
if the XBIOS problem is fully patched (I've been allowed to test that
patch George Moulder mentioned, but I can't distribute it as the author
is investigating ways of charging for it: it does work very well,
though, so far).

> P.S. Thanks for all the Y2K info at your web site :)

You're welcome. It's being updated daily at the moment good job I'm
still on holiday this week!).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

305. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947122907.23798.1.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 67639

```
Hi Peter,

Peter Fritz <uikt@rz.uni-karlsruhe.de> wrote in message
news:84vhft$a0n$1@news.BelWue.DE...
> On 4 Jan 2000 16:01:53 -, "John Whalley" wrote:
>
> >Is there another patch available? Uwe referred to a patch written by
> >Ingo Linkweiler rather than the one written by Daniel Hoepfl.
>
> I have just uploaded this patch to
> ftp:\chapelie.rma.ac.be\atari\incoming\y2k_fix.lzh

Thanks for this: I'm off to get it as this message is uploaded.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/
```

306. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Jeff Jewell <jeffjewell@netscape.net>
Message-ID: <38740950.F8840F7F@netscape.net>
Source record: 67640

Tom Hudson.

Jeff

=?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:

> On 5.1.2000, Lonny Pursell <atari@bright.net> wrote:
>
> > Nice to see a positive msg for a change. I to enjoyed his articles
> > in the mags and such.
> >
> > On a similar note I purchased one of the CodeHeads used TT's from
> > John E. last year or so. It was nice talking to John as I used to
> > frequent the CodeHead BBS back in the old days. ;-)
>
> One thing that would be neat is a "Where are they now?" article
> series on the Atari.org website in which different old heroes of
> the Atari's golden years are interviewed.
>
> Names that come to mind:
>
> Charles F. Johnson (little green selector), the codeheads, Dave
> Small, Dan Wilga (I know - he still posts on and off), Clayton
> Walnum (C-manship), Bill Penner (Atari developper).
>
> Any other suggestions?
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

307. Re: Y and Z and MagiCPC

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001051954.a51353@wun.maus.de>
Source record: 67641

Hallo Pï¿½l!

PM>I have the German version of MagicPC 6.1. I can redesign the keyboard
PM>layout except the Z and Y keys. Even if I alter them in the keyboard
PM>table they refuse to be altered! Any ideas??

Did you try using keytabl.app from http://www.jumpgates.com/skydiver?
With that one, I can change the keyboard layout instantly, and even switch y
and z. This is on a Milan, though, so I don't know if it will also work for
PCs.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

308. Re: Falcon Software

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: piXL <piXLgames@addcom.de>
Message-ID: <852ouq$p45$1@janeway.allgaeu.org>
Source record: 67642

atarigalen <kNOkSPAM@uia.net.invalid> schrieb in im Newsbeitrag:
01ebce32.0195e279@usw-ex0107-041.remarq.com...
In article <7VZsGZyupWB@p0000148.jakebox.sax.east.de>,
a.berger@jakebox.sax.east.de (Andreas Berger) wrote:
> Hi,
> wich kind of Software came originaly with the falcon and how can i
> get it?
> I assume that for example "multitos" came with the machine? Do i
> need this to install mint?
> Bye, Andreas

With my falcon came 2 disks - a language disk and a Disk with
Extra-Programms. No Multi-TOS! The language-disk contains a HD-Driver and
some CPXes (Mouse-Acc./Printer/Colors etc.). On the extra-programs disk are:
AFM; Breakout; Calendars & Appointments; Falcon D2D; Landmine; Procalc; SAM
and Talking-Clock - that`s it!

piXL.

309. Re: Another translation added to web site...

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001052210.a4845@su2.maus.de>
Source record: 67643

Hi Derryck,

DC>The combined archive of the German and English versions are available
DC>for download from my web site (follow the "translated apps" link as
DC>this isn't part of the D&D crew's portfolio).
that's good news. He told me he had sent it to you, but not if the
German version was included. That's fine!

Maybe it's interesting to our French friends to get an English version
instead of a German one, for German is a hard language. :-))

So I'm ready to send it to France if anyone likes to get it there.

Und TTschï¿½
ps

310. Re: [ACH] ATARI 1040 STF

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: "didier.vallart1" <didier.vallart1@libertysurf.fr>
Message-ID: <38727C44.4D8ABEAB@libertysurf.fr>
Source record: 67658
Cross-posted to: club-internet.annonces.informatique,comp.sys.atari.st,fr.comp.sys.atari,fr.petites-annonces.informatique,fr.petites-annonces.informatique.materiel

Jai une bonne config mega st4 complï¿½te disc dur scsi amovibles de 40Mo (8) ï¿½mulation Pc en hard, ï¿½mulation mac en hard (cartouche) etc... +disc +bouquins... ï¿½cran mono et coul

Cerceris a ï¿½crit :

> Bonjour
>
> Je recherche un bon vieux 1040 STF sans ï¿½cran.. (mais eventuellement avec
> des accessoires ou livres..)
>
> (je suis intï¿½ressï¿½ aussi par un Mega ST1,2,4)
>
> Amicalement
> Eric

311. Old question

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Dan Danilowicz <danilowicz@yahoo.com>
Message-ID: <vbwc4.4675$r6.663554@news.flash.net>
Source record: 67659

Sorry to ask this question, since I know it's been asked and answered a
thousand times over the years
but
Is there a way for me to transfer files from my STe to my Windows machine
using floppies? Windows wants to reformat rather than read Atari disks.
Thanks!
Dan Danilowicz
danilowicz@yahoo.com

312. Re: +++GET YOUR FREE PENTIUM CELERON-300+++_____

_er6to eoiejrelkjr lekrjrtoi45j erji5

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e3wua4.ys3q661gf3ywwN%doitarchive@atari-computer.de>
Source record: 67660
Cross-posted to: comp.sys.atari.st,comp.sys.be.help,comp.sys.cbm,comp.sys.hp.hardware,comp.sys.hp.hpux

Greg Goodwin <lady-aramis@geocities.com> wrote:

> Hmmmm... posting a PC add in a ST news group.
>
> May the fleas of a thousand camels infest your nosehairs.
>

Dumb at birth, dumb at death, nothing between..

313. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s759d2ghhu827@corp.supernews.com>
Source record: 67661

On 4 Jan 2000 16:07:42 -, atarigalen wrote:
>In article <38723939.986@geocities.com>, Greg Goodwin
><lady-aramis@geocities.com> wrote:
>> From what I heard from David Acklam while I was in AUNT, who
>> couldn't stop saying good things about Dave Small, it seems that
>> Mr.Small was dealt a very unfair hand in the end.
>> He had produced 68030 upgrade boards for the Atari ST line of
>> computers. Worked pretty good, but unfortunately the company that
>> supplied some of the parts for it sold him (believed to be
>> purposely) some defective parts. This really hurt Mr.Small's
>> business. So Dave Small took the company to court, and lost. :(
>
>This is pretty much true -- Dave used to lament his inability to
>convince a jury of the technical issues. Add a divorce, a badly
>injured child (broken leg? -- too long ago, can't remember) and an
>ongoing difficulty with keeping employees and the business just fell.
>He made a brief reappearance a few years ago to say he was doing O.K.,
>but I haven't heard from him in five or six years.
>
>Galen
I use to love reading stories about his wife and their 68 Camaro.
Didn't know about the divorce, sounded like they were pretty tight.
But then, all women leave, right Katherine? :)/

Mike

314. Re: Rez boosters for ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <yhyc4.29088$B6.141874@quark.idirect.com>
Source record: 67662

On 24 Nov 1999 19:08:55 , "Michele Smith" wrote:
:What programs exist to boost say colour screens up from the standard
:320*200?
:
One may like to check out the program "Mouse Trix" from the FaST Club
in the UK. It has a software screen resolution enhancer.
not to bad really, maybe better in conjunction with lacescan.
good luck.bonne chance
ken

315. Re: Old question

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <84ur0g$ba8$1@nnrp1.deja.com>
Source record: 67663

In article <vbwc4.4675$r6.663554@news.flash.net>,
"Dan Danilowicz" <danilowicz@yahoo.com> wrote:

> Is there a way for me to transfer files from my STe to my
> Windows machine

Format a 720 Kb disk ON YOUR PC. Your Atari will have no problem
reading/writing to it.

/Joakim

WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

316. Re: FS (US) TT, Falcon, STe update.

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <zXyc4.168$2C3.295@198.235.216.4>
Source record: 67664

On 4 Jan 2000 14:56:12 G, Slc.Dennis Bishop wrote:
>On 3 Jan 2000 20:48:23 G, Dark|Lord wrote:
>> Okay, here are the offers I've gotten so far:
>>
>> TT-030 - Stock machine, 120 meg HD, TOS 3.06, Ajax chip
>> comes with machine, non-working <esc> key. 4 megs.
>>
>> I've received NO offers on this machine. Folks, I'm
>> perfectly willing to let this solid TT go for $125-150!
>>
>> STe - 4 megs, TOS 1.62, stock machine.
>>
>> So far, 1 offer of $60.00
>>
>
>I would give you the $125 for that TT030, but I couldn't give it all
>at once. If you would hold it, I could start payments on Feb.1st as
>this months money has already been budgeted. I'm writing my messages
>on my old 1040 and saving to floppy and importing to the editor on the
>tt i've got.

Grab a midi cable. Two things you can do. Midi net or STing.
If you use MidiNet you use the TT preferences for NEWsie.
If you use STing you can transfer files on the fly while online too:-).
Sorry to hear about the keyboard.
Later Brian.

> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.

317. Re: Twister 56kV90 and Wensuite 3.30c

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <IXyc4.169$2C3.295@198.235.216.4>
Source record: 67665

On 4 Jan 2000 00:43:33 G, Jos Vlietstra wrote:
>

<Snip> Modem problems and Wensuite.
.....
>Please help me if you can.....
>Jos Vlietstra (jovlie@worldonline.nl)
>

Well at least the modem is working. I have a problem with hayes modem, that
doesn't like STing or Iconnect. My Supraworks fine.
So I wish I could help you, but, I am lurking, hoping I might see a solution
in this thread that will be beneficial to me as well.

Later Brian.

>
>.

318. Re: WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <YXyc4.170$2C3.295@198.235.216.4>
Source record: 67666

On 3 Jan 2000 22:41:44 -, Bravo Sierra Computers wrote:
>Hello Fredrik,
>
>Best Electronics Sells refurbished MegaSTE Keyboards for around $100.
>And their backwards compatible with the Mega ST. And preferable over the
>Keyboards that came with the Mega ST 2/4. If a Mega ST 2/4 Keyboard
>breaks down, it takes a lot more work to repair it. MegaSTE Keyboards
>usually take less work to fix. Brad at Best Electronics has replacement
>Mylars that usually does the trick. E-Mail: BestElec@concentric.net or
>call Brad in California, U.S.A. at (408)243-6950.
>

A non automated post filled with useful information.

Ben you are making me look bad;-).

I am happy live with it.

Good to see a person behind the posts.

Later Brian.
>==Thanx==
>===Ben===
>
>On Tue, 4 Jan 2000, Fredrik Egeberg wrote:
>
>> oki.. 2nd try here.. I want a keyboard for my falcon; TT/MegaST/STE..
>> >> does anyone out there want to sell me one? Or know anyone else that
will?
>> >> regards,
>> Fredrik Egeberg
>> deez@algonet.se
>> >> ps. please reply to the mailaddress since i dont check newsgroups as
often
>> as mail.
>> >> >> >> >
>Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-
9974
>DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite
at
>http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain
at http://www.atari.benj>amin.net Catalogs Requested by & Received Through
E-Mail
>at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or
ST! http://www.teleport.c>om/~bensmith/jagtrade.htm Atari Jaguar Game
Trading Post

>
>.

319. Re: Atari ST Sale! Unloading ST Softwar

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <9Yyc4.171$2C3.295@198.235.216.4>
Source record: 67667

On 4 Jan 2000 17:43:36 G, Frank Traut wrote:
>LOL! Is this flake for real?

Actually that is the real Ben Smith, without his automated system.
I don't like the Automated Spam

But I could care less whether he is a flake or not.

Fact is I contacted him, yes, me who just recently flamed him, to see what
he was unloading for $200.00.

Sometimes there is some hard to find items worth the price of admission.
The question is moot.

Ben has listed himself as MD. Not a medical doctor:-).

Joking or not I don't care.

I am never one to publicly knock a person who is posting in this NG.

I am glad you enjoyed the post as well.

What it does mean, is that he will have Atari ST products.

What it doesn't mean, is that you can buy the whole lot for $200.00.

I don't know Ben, have never purchased from Ben, and dislike his Spam.

That is my .02 cents.

Later Brian.

>.

320. Re: WTB: NeoDesk 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jYyc4.172$2C3.295@198.235.216.4>
Source record: 67668

Actually I don't have a copy for sale.

But I do know that Both "Systems For Tommorrow, and Bravo Sierra Computers"
Have these Products. You may also be able to buy from Dan Direct.
He just recently posted in this NG, as I don't have the URL Handy.
This is assuming you are in North America.

Later Brian.

On 4 Jan 2000 16:29:45 G, anakimana@my-deja.com wrote:
>Before I buy NeoDesk 4 new, does anybody have a copy they'd be willing
>to sell me? Documentation & original disks are a must.
>
>Thanks,
>Andy Blakely (AnakiMana)
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

321. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <FYyc4.174$2C3.295@198.235.216.4>
Source record: 67669

Great Timing Greg. My Systems for Tommorrow order arrived Today.

:-).

Brian.

On 4 Jan 2000 13:59:15 -, Greg Goodwin wrote:
>Before AUNT decided they wanted to be a social club, we had
>Systems for Tomorrow passing through for our yearly Atari show. You can
>read in the second to the last issue of Atari Computing where I mention
>running into Kent Kordes at a AUNT meeting.
>
> Kent wanted to pass through our area again this year, and was
>happy to do it for five to ten people (since he was planning on visiting
>a friend in the Dallas area anyway) but the club president decided this
>was a bad idea and stopped it a few weeks before it happened.
>
> Plain and simple, Kent Kordes is a very friendly and professional
>guy. And from one of the chat sessions we had with him, he was also
>quite funny in his own warped way. :)
> > Take care you die hard ST users...
> > Doctor Clu
>
>
>Robert Trowbridge wrote:
>> >> Brian Van TIlborg <madmax@bfree.on.ca> writes:
>> >> > Has anyone done business with this company? They operate on
Saturday
>> >only and I would like to buy some items. I just want to know if they are
>> >trustworthy or not. What are your experiences.
>> >
>> >Later Brian.
>> >> I can comment since it is a local store! Kent is very trustworthy@
>> I thought SFT was still open Tuesday - Saturday. I have bought
>> a lot of equipment from Kent and SFT, including the FALCON that
>> this was typed on!]
>> >> >> Bob T.
>.

322. Re: FS (US) TT, Falcon, STe update.

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <l3zc4.175$2C3.115@198.235.216.4>
Source record: 67670

```
On 4 Jan 2000 14:56:12 G, Slc.Dennis Bishop wrote:
>On 3 Jan 2000 20:48:23 G, Dark|Lord wrote:
>> Okay, here are the offers I've gotten so far:
>>
>> TT-030 - Stock machine, 120 meg HD, TOS 3.06, Ajax chip
>> comes with machine, non-working <esc> key. 4 megs.
>>
>> I've received NO offers on this machine. Folks, I'm
>> perfectly willing to let this solid TT go for $125-150!
>>
>> STe - 4 megs, TOS 1.62, stock machine.
>>
>> So far, 1 offer of $60.00
>>
>
>I would give you the $125 for that TT030, but I couldn't give it all
>at once. If you would hold it, I could start payments on Feb.1st as
>this months money has already been budgeted. I'm writing my messages
>on my old 1040 and saving to floppy and importing to the editor on the
>tt i've got.

Grab a midi cable. Two things you can do. Midi net or STing.
If you use MidiNet you use the TT preferences for NEWsie.
If you use STing you can transfer files on the fly while online too:-).
Sorry to hear about the keyboard.
Later Brian.

> SIAR Home page http://www.whitelakeweb.com/siar
> Join Today
>
>.
```

323. Re: Twister 56kV90 and Wensuite 3.30c

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <u3zc4.176$2C3.115@198.235.216.4>
Source record: 67671

On 4 Jan 2000 00:43:33 G, Jos Vlietstra wrote:
>

<Snip> Modem problems and Wensuite.
.....
>Please help me if you can.....
>Jos Vlietstra (jovlie@worldonline.nl)
>

Well at least the modem is working. I have a problem with hayes modem, that
doesn't like STing or Iconnect. My Supraworks fine.
So I wish I could help you, but, I am lurking, hoping I might see a solution
in this thread that will be beneficial to me as well.

Later Brian.

>
>.

324. Re: WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <L3zc4.177$2C3.115@198.235.216.4>
Source record: 67672

On 3 Jan 2000 22:41:44 -, Bravo Sierra Computers wrote:
>Hello Fredrik,
>
>Best Electronics Sells refurbished MegaSTE Keyboards for around $100.
>And their backwards compatible with the Mega ST. And preferable over the
>Keyboards that came with the Mega ST 2/4. If a Mega ST 2/4 Keyboard
>breaks down, it takes a lot more work to repair it. MegaSTE Keyboards
>usually take less work to fix. Brad at Best Electronics has replacement
>Mylars that usually does the trick. E-Mail: BestElec@concentric.net or
>call Brad in California, U.S.A. at (408)243-6950.
>

A non automated post filled with useful information.

Ben you are making me look bad;-).

I am happy live with it.

Good to see a person behind the posts.

Later Brian.
>==Thanx==
>===Ben===
>
>On Tue, 4 Jan 2000, Fredrik Egeberg wrote:
>
>> oki.. 2nd try here.. I want a keyboard for my falcon; TT/MegaST/STE..
>> >> does anyone out there want to sell me one? Or know anyone else that
will?
>> >> regards,
>> Fredrik Egeberg
>> deez@algonet.se
>> >> ps. please reply to the mailaddress since i dont check newsgroups as
often
>> as mail.
>> >> >> >> >
>Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-
9974
>DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite
at
>http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain
at http://www.atari.benj>amin.net Catalogs Requested by & Received Through
E-Mail
>at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or
ST! http://www.teleport.c>om/~bensmith/jagtrade.htm Atari Jaguar Game
Trading Post

>
>.

325. Re: Atari ST Sale! Unloading ST Softwar

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Y3zc4.178$2C3.115@198.235.216.4>
Source record: 67673

On 4 Jan 2000 17:43:36 G, Frank Traut wrote:
>LOL! Is this flake for real?

Actually that is the real Ben Smith, without his automated system.
I don't like the Automated Spam

But I could care less whether he is a flake or not.

Fact is I contacted him, yes, me who just recently flamed him, to see what
he was unloading for $200.00.

Sometimes there is some hard to find items worth the price of admission.
The question is moot.

Ben has listed himself as MD. Not a medical doctor:-).

Joking or not I don't care.

I am never one to publicly knock a person who is posting in this NG.

I am glad you enjoyed the post as well.

What it does mean, is that he will have Atari ST products.

What it doesn't mean, is that you can buy the whole lot for $200.00.

I don't know Ben, have never purchased from Ben, and dislike his Spam.

That is my .02 cents.

Later Brian.

>.

326. Re: WTB: NeoDesk 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <54zc4.179$2C3.115@198.235.216.4>
Source record: 67674

Actually I don't have a copy for sale.

But I do know that Both "Systems For Tommorrow, and Bravo Sierra Computers"
Have these Products. You may also be able to buy from Dan Direct.
He just recently posted in this NG, as I don't have the URL Handy.
This is assuming you are in North America.

Later Brian.

On 4 Jan 2000 16:29:45 G, anakimana@my-deja.com wrote:
>Before I buy NeoDesk 4 new, does anybody have a copy they'd be willing
>to sell me? Documentation & original disks are a must.
>
>Thanks,
>Andy Blakely (AnakiMana)
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

327. Re: Systems for Tommorow

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <s4zc4.181$2C3.115@198.235.216.4>
Source record: 67675

Great Timing Greg. My Systems for Tommorrow order arrived Today.

:-).

Brian.

On 4 Jan 2000 13:59:15 -, Greg Goodwin wrote:
>Before AUNT decided they wanted to be a social club, we had
>Systems for Tomorrow passing through for our yearly Atari show. You can
>read in the second to the last issue of Atari Computing where I mention
>running into Kent Kordes at a AUNT meeting.
>
> Kent wanted to pass through our area again this year, and was
>happy to do it for five to ten people (since he was planning on visiting
>a friend in the Dallas area anyway) but the club president decided this
>was a bad idea and stopped it a few weeks before it happened.
>
> Plain and simple, Kent Kordes is a very friendly and professional
>guy. And from one of the chat sessions we had with him, he was also
>quite funny in his own warped way. :)
> > Take care you die hard ST users...
> > Doctor Clu
>
>
>Robert Trowbridge wrote:
>> >> Brian Van TIlborg <madmax@bfree.on.ca> writes:
>> >> > Has anyone done business with this company? They operate on
Saturday
>> >only and I would like to buy some items. I just want to know if they are
>> >trustworthy or not. What are your experiences.
>> >
>> >Later Brian.
>> >> I can comment since it is a local store! Kent is very trustworthy@
>> I thought SFT was still open Tuesday - Saturday. I have bought
>> a lot of equipment from Kent and SFT, including the FALCON that
>> this was typed on!]
>> >> >> Bob T.
>.

328. Re: Magic Sac+ cartridge (Mac emulator?

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <25zc4.183$2C3.115@198.235.216.4>
Source record: 67676

On 4 Jan 2000 14:06:02 -, Greg Goodwin wrote:

> Dave went on to make his own home business with a program that rose
>from the ashes of Magic Sac, being Spectre. Spectre 128K and Spectre
>GCR used the 128K roms. Magic Sac, the VERY early 64K roms.
> > Spectre is quite good and opens any Atari up to all the Macintosh
>software that ran on any system up to System 6.8.

Try as I might, I
>never could get System 7 to work on it.

Neither could Dave.

Rumors are that System 8 has
>been run on it. I have yet to have anyone fess up to them doing this
>however.

Possibly a hack somewhere, but I doubt it.

> Anyway, loved the Spectre and Dave Small as a programmer. Spectre
>BTW runs at true Macintosh speed on TT computers and ST's running at 16
>mhz. A little sluggish on anything slower.

I never saw anything sluggish. Particularly when compared to a MAC? It runs
faster than "true Macintosh speed" on an ST. I don't know how you drew up
this assumption, unless you where using a Modern Mac to compare it with?

It is a Mac Plus emulator, and that is what you have to compare the speed
to. The ST Spectre 128 was not sluggish by any means. Compare to a Mac Plus
and the point will be easily proven.

> And they don't work on Falcons at all. :(

Don't work on all TTs either.

> > Take care,
> > Doctor Clu

Later Brian.
>
>
>Brian Van TIlborg wrote:
>> >> On 9 Dec 1999 18:39:19 G, Ron Slaminko wrote:
>> >I found this Magic Sac+ cartridge from Data Pacific mixed in among a
>> >bunch of Atari 2600 carts at the thrift store, though it's obviously for
>> >an ST. Label says "Turns your Atari into a Mac". However, my 520ST
>> >boots up the same as always even with the cart installed. Does anybody
>> >have any info on this thing? Thanks,

>> >Ron
>> >> I would just drop it off a large plane:-).
>> >> Magic Sac is one of the first Mac emulators for the Atari ST. You
required
>> the Mac roms , 64k, for it to work. It doesn't read Mac disks you have to
>> transfer the software to a Magic (OH NO) formated disk. Magic being the
Mac
>> emulator format and nothing to do with the Magic OS.
>> >> This software was later superseeded by the Spectra GCR which used
128K roms
>> and could read Mac 800k disks.
>> >> Hope this Helps.
>> >> >.
>.

329. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <e5zc4.184$2C3.115@198.235.216.4>
Source record: 67677

On 4 Jan 2000 14:17:29 -, Greg Goodwin wrote:
>From what I heard from David Acklam while I was in AUNT, who
>couldn't stop saying good things about Dave Small, it seems that
>Mr.Small was dealt a very unfair hand in the end.
>
> He had produced 68030 upgrade boards for the Atari ST line of
>computers. Worked pretty good, but unfortunately the company that
>supplied some of the parts for it sold him (believed to be purposely)
>some defective parts. This really hurt Mr.Small's business. So Dave
>Small took the company to court, and lost. :(
>
> Dave Small decided to wrap up his business in the Atari ST realm
>since that pretty well did him in at that point. There really hasn't
>been too much heard from him since.
> > Doctor Clu
>

Well, I never heard of him screwing his customers like the maker of another
030 accelerator of the same era.

He did leave alot to be accomplished yet. Such as getting the GCR to work
with system 7.

Anyways, I think he to needs a shrine like the Codeheads.
Anyone who can leave Atari without leaving behind bad feelings deserves
a shrine. Of course they are always welcome to come back too:-).

Later Brian.
>.

330. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <q5zc4.185$2C3.115@198.235.216.4>
Source record: 67678

http://www.umich.edu/~archive/atari

On 3 Jan 2000 22:02:26 -, Michael Olin wrote:
>
>--------------26A045B5E08C5C10907839F6
>Content-Type: text/plain; charset=us-ascii
>Content-Transfer-Encoding: 7bit
>
>Looks like Atari Archive has bit the dust... And Terminator is being
>cranky, too.

Use the Above URL.

The ftp site is not accessable anymore without some API or something
protocol.

The Automated system no longer can help find Atari files.

Finally some words of wisdom.

1) Don't post to NEWsgroups in HTML
2) Don't send BINARIES into a NEWSGROUP. IT is both Unwanted and RUDE.
(Unless it is a really bad diagram and you are asking people for help)

3) Your picture truly sucked!!!

Hope this helps.

Brian.

>
>
>

>.

331. Advocacy Posts

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <w5zc4.186$2C3.115@198.235.216.4>
Source record: 67679

Something is strange when I download NG and it is
comp.sys.atari.ST 48 messages
comp.sys.atari.ad 30 messages.
But it was real, 30 real messages in advocacy. And only one from Sinclap.

Later Brian.

332. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <84uh73$do6$1@nnrp02.primenet.com>
Source record: 67680

On 2 Jan 2000 15:10:04 -, Steve Sweet wrote:
>Hi Brian
>
>>In the version of NEWsie I have, you don't even have to type the message,
>>just think it, and off she goes. No lights, no fuss, no muss.
>
>Theres a bit of a legal problem with that coz Bill Gates team pioneered
>AutoComplete, and legaly Automail is tied in with that so all Newsie users
>will have to pay a licence fee of $1000US, per message, and it will be
>mandatory that you upgrade the TOS2000 to take full advantage.
>
I wondered what happened to my special NEWSie 2000 version!!

John
*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

333. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <84uhha$dr1$1@nnrp02.primenet.com>
Source record: 67681

On 3 Jan 2000 09:32:57 G, John Garone wrote:
>On 2 Jan 2000 12:46:31 +, "Freek Munniksma" wrote:
>>Happy Newyear everyone!
>>
>>I tried to install sting 1.2 on my falcon.When switching on sting in the
>>cpx,my falcon locks up within a couple of seconds,sometimes with
>>bombs,sometimes without.I replaced all old sting stuff with 1.2 stuff,i
>>tried to boot with only sting,same result.Any ideas anyone?
>>
>>Greetings, Munkie.
>One thought, you must use HSMODEM7 (not 6) with all the new Sting stuff.
>I can't say if that's it but, like I said, just a thought!
> John G.
>
I am now using STiNG 1.22 with HSMODEM6 successfully, although I had
to set my Modem 2 speed to 57K from 114K. I also changed the
STING.INF to point to a new folder with the previous STx modules, so I
wouldn't mistakenly forget to replace them all.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

334. Re: Donating Computer stuff for site

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s75lqhrphu8129@corp.supernews.com>
Source record: 67682

On 4 Jan 2000 21:12:21 -, "Andy Luecke" wrote:
>If you have any computer related stuff that you would like to donate to me
>to help make my site better and benifit other people by what you give me,
>please click this link (http://members.xoom.com/luecke12/donate.html) or
>reply via email.
>
>Note: since i am only 12 i can not afford to pay for the shipping.
>
>
>.

Hi Andy,

Repost this using NEWSie or Pine under MiNT and let me know what kind
of ST hardware you need. If your in California, maybe your dad could
drive up and get the items.

Mike

335. Re: FS (US) TT, Falcon, STe update.

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001050921320.77-100000@rakas>
Source record: 67683

On 5.1.2000, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

[deletia]

> Grab a midi cable. Two things you can do. Midi net or STing.
> If you use MidiNet you use the TT preferences for NEWsie.
> If you use STing you can transfer files on the fly while online too:-).
> Sorry to hear about the keyboard.
> Later Brian.

Got this post twice, on my newsserver.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

336. Re: Help using an Ethernet & networking

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001050918080.77-100000@rakas>
Source record: 67684

On 4.1.2000, atarigalen <kNOkSPAM@uia.net.invalid> wrote:

> My STacy could handle a color monitor. It would turn off the
> LCD when that occurred.

Same here.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

337. Re: WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001050927340.77-100000@rakas>
Source record: 67685

On 5.1.2000, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

[deletia]

> A non automated post filled with useful information.
>
> Ben you are making me look bad;-).
>
> I am happy live with it.
>
> Good to see a person behind the posts.
>
> Later Brian.

This one also came through twice.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

338. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3872F95C.45A8@ooc.de>
Source record: 67686

John Whalley wrote:

> Peter Fritz <uikt@rz.uni-karlsruhe.de> wrote in message
> news:84t0t4$37k$1@news.BelWue.DE...
> > On 4 Jan 2000 09:21:50 +, Uwe Seimet wrote:
> > >
> > >> Please upload to Funet and Umich. Thanks.
> > >
> > >In case I find it somewhere in the Internet I will post the URL here.
> I
> > >don't have the time to make uploads to several servers.

This is the author's e-mail address and the URL he posted:

i.linkweiler@gmx.de
www.icc-computer.de/starcall

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

339. How to install Marpet Ram board?

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Gio <ciampag@my-deja.com>
Message-ID: <84vf3k$p9t$1@nnrp1.deja.com>
Source record: 67687

I have a Marpet board from my (recently deceased) ST that I would like
to install on its replacement.

Unfortunately I cannot locate the instructions, and to make things worse
the motherboard on the replacement appears to be one of those that need
the parts to be soldered rather than inserted into a socket.

Can anyone help with either problem? I don't mind the soldering aspect
as I have a spare that I can practice on if necessary.

Thanks in advance...

Gio

Sent via Deja.com http://www.deja.com/
Before you buy.

340. Re: What price to pay for a Mega STe - Online Magazine for Micros

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <FrEc4.369$UL1.7135@nnrp4.clara.net>
Source record: 67688

Kevin

I'm in the Manchester area as well, actually I'm in Bolton, just moved there from Salford. So I would be *very* interested. When you say fair condition, is that fair to good, or fair to bad <s>.

Anyway, maybe I could come over and have a view to purchase with you. Maybe you could drop e-mail me some details and we can arrange it. Any nights ok, or weekend.

Regards,
Greg

kevin dermott <kdermott@zetnet.co.uk> wrote in message
news:3872776b$0$155@news.zetnet.co.uk...
>
> > I would like to dump my ST1040 and replace it with a Mega STe, what sort
> of
> > price should I be looking at for a second hand Mega STe, say with 2mb
ram,
> > and no extras?, in UK if possible
>
> I was just about to offer a Mega STE for sale when I saw this post
> 4 meg ,Tos 2.06,HD Floppy and 1gig internal hard drive in fair condition
>
> 100ukp + post (I imagine about 12ukp)
> I'm in the Manchester area
>
> --
> Kevin
> with emulators for free everyone can own a superfast Atari
> kdermott@zetnet.co.uk Lancashire England
> mug shot and more at http://www.users.zetnet.co.uk/kevin/
>
>

341. Re: Spectre floppy disks

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: lung1979 <lung1979.hknet.com>
Message-ID: <387321e7@newsgate.hknet.com>
Source record: 67689
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

[illegible] http://www.hkinotice.com/upskirt1.htm
[illegible]
s
[illegible]
n
[illegible]

342. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <SbcSZBA9ayc4EwbQ@steverosie.demon.co.uk>
Source record: 67690

In article <d1vxiRAsRMb4EwhD@steverosie.demon.co.uk>, Steve Stupple
<Steve@atari.org> writes
>In article <Pine.BSI.4.05L.9912310918040.3432-100000@moose.erie.net>,
>Sage <sagedm@erie.net> writes
>>
>> And where can I get one?
>
>Hi
>
>Maplins to them, in the UK, at 70p.

Correction!!! Maplins no longer supply them:(((((

Anyone know of another source?

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

343. Re: Dave Small Class Act Was .Re: Magic Sac+ cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <38728a10.5612155@news.jax.bellsouth.net>
Source record: 67691

On Tue, 04 Jan 2000 14:17:29 -0400, Greg Goodwin
<lady-aramis@geocities.com> wrote:

>From what I heard from David Acklam while I was in AUNT, who
>couldn't stop saying good things about Dave Small, it seems that
>Mr.Small was dealt a very unfair hand in the end.
>
> He had produced 68030 upgrade boards for the Atari ST line of
>computers. Worked pretty good, but unfortunately the company that
>supplied some of the parts for it sold him (believed to be purposely)
>some defective parts. This really hurt Mr.Small's business. So Dave
>Small took the company to court, and lost. :(
>
> Dave Small decided to wrap up his business in the Atari ST realm
>since that pretty well did him in at that point. There really hasn't
>been too much heard from him since.
>
> Doctor Clu

I never met Dave, but I know a guy who lived South of Fort Worth with
a Mega ST4 with his 030 accelerator in it who was a beta tester for
Dave Small. Was very expensive, but had a 030 at 40 mhz, fastram on a
Mega and more..

His Mega would boot, load Pagestream and load very large DTP file to
the screen before a Stacy we had a one meeting had even finished
booting to the desktop.

It was really need seeing the speed differance where you can
understand it's inpact.. If your still waiting for the computer to
boot, your not yet being productive with it..

Yet, now we have Windows on the PC and people are use to having to
wait, and wait, and wait even with lots more memory than an ST ever
thought of having..

Don't know if any of the old members are still around or using there
Atari's any more from when I was a member of DALACE, AUNT & the Fort
Worth Group all from about 1988 thru about 1991.

Ron Hunter,
The guys at Megabtye computers in hurst,
Even the guys who use to run the mostly mail order ATari shop north of
Hurst. Dave Muncie was one of the owners and I forget the other guys
name at the moment. They under cut alot of the dealers that existed
at that time in prices, but did some shakey deals also.

344. Telli, telnet client

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <5FGc4.3868$%67.291811@tw11.nn.bcandid.com>
Source record: 67692

I've been trying out Telli the telnet client for Iconnect. I'm using the English resource file for it. It has an option for a transfer program.

I would like to be able to do transfers while using a telnet session. What kind of a transfer program does Telli use? Does it support Zmodem? Is there an English doc file for the demo?

Any info is appreciated.

Joe in Lubbock, Texas--on the South Plains (southernmost part of the Great (high) Plains)

345. Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: UK Al <alhodgetts@mailcity.com>
Message-ID: <1e43bb60.6ffe0371@usw-ex0107-050.remarq.com>
Source record: 67693

I have an Atari 1040e. Dont know much about it I really only use it
with 'Notator' for writing music. BUT its getting old! I need at least
a hard drive for it. Is there a PC emulator? If so how does it work? I
really am a bit of a ludite when it comes to all this computer stuff
(eg I only have web access at work) but Ive been writing music on it,
some used for radio broadcast for about 9 years and I don't want to a)
loose it all and b) have to learn a new programme so:- If anyone cane
help me with any info I'd appreciate it!
PS anyone in England still supporting Atari? That would be nice! Ta. Al

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

346. Re: Cubase Audio Falcon For Sale!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: Marcer <marcer@algonet.se>
Message-ID: <38733934.4F2CD90D@algonet.se>
Source record: 67694

hi, i want to buy your cubase audio falcon package for 135.00
usdollars!!

I have been lookin a long time for this program! So let me know if the
bids get higher
than mine here !

Greetz Marcer

Bruce wrote:

> I'm selling my Cubase Audio package on Ebay! Check it out here:
> http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=228483614
>
> Bruce

347. E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-05 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <gIHc4.426$UL1.7648@nnrp4.clara.net>
Source record: 67695

Hi,

I was just answering a question for someone, and I realised that I have browser stuff for my Atari 1024Ste but no e-mail, what packages are available and where can I get an E-mail package from?

Any help appreciated as always,

Greg

348. Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <7J7d4.541$97.484@198.235.216.4>
Source record: 67496

Well, well well, Systems for Tommorrow came through as everyone said
they would. So, I am very happy in this regard.

I didn't buy any "NEW" software in as much as software that interested
and was hard to come by. Other purchases where made just to make the whole
endevour worth my while.

So here is a list of software I got and a couple problems for various
reasons.

Third Reich (Game hard to find)

Fast Club CD. I didn't know what was on it so, I kinda bought this blind.
I was hoping to find some more difficult to locate PD. It was
made in 1998, but the PD doesn't seem that current.

Unfortuneately, I can only see the directories. Whenever I
try to copy files to the HD or view files on the CD, I get a
device output error. Even when trying to read a .txt file.

All Things Falcon CD: Well it was dirt cheap, and it is all things falcon.
It would appear most of this is also available on the
Web.

Moving Pixels CD: Well I just wanted it and couldn't figure any easier way
to get the 70meg Tina Turner Video.

SubStation: I don't care if there are or are pirate copies of this. I
wanted the game because it supports Multi Users through Midi,
and that is worth the price of admission to me.

Um now one of my more foolish purchases. I simply saw WW1 Powermonger.
I ordered it not knowing that it said supplement to POWERMONGER, by
Bullfrog. Is this correct?

I need either Powermonger or someone needs to buy this from me still in the
wrapper:-).

Actually, I am more interested in if anyone has played Powermonger. Then
you can tell me what it is like:-). Perhaps I should have asked this
question before buying ;-P.

Regardless, I now have SubStation linked with my Falcon, STe, MSTe and this
is pretty fun. If I could live a little longer and it didn't ask for that
Password Protection every time you die:-(.

Well anyways, this was just a test to see how quick stuff is shipped and
such, so now I will buy stuff in the future without hesitation, of course,

I may post here for opinions on Software before I buy, next time:-).

Later Brian.

P.S. We really need a Good English Atari
Magazine!!!

349. Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <9O7d4.554$97.463@198.235.216.4>
Source record: 67497

Well, well well, Systems for Tommorrow came through as everyone said
they would. So, I am very happy in this regard.

I didn't buy any "NEW" software in as much as software that interested
and was hard to come by. Other purchases where made just to make the whole
endevour worth my while.

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Unfortuneately, I can only see the directories. Whenever I
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Later Brian.

P.S. We really need a Good English Atari
Magazine!!!

350. Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MW7d4.575$97.500@198.235.216.4>
Source record: 67498

Well, well well, Systems for Tommorrow came through as everyone said
they would. So, I am very happy in this regard.

I didn't buy any "NEW" software in as much as software that interested
and was hard to come by. Other purchases where made just to make the whole
endevour worth my while.

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Third Reich (Game hard to find)

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Unfortuneately, I can only see the directories. Whenever I
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device output error. Even when trying to read a .txt file.

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I may post here for opinions on Software before I buy, next time:-).

Later Brian.

P.S. We really need a Good English Atari
Magazine!!!

351. Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <m18d4.577$97.257@198.235.216.4>
Source record: 67499

Well, well well, Systems for Tommorrow came through as everyone said
they would. So, I am very happy in this regard.

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and was hard to come by. Other purchases where made just to make the whole
endevour worth my while.

So here is a list of software I got and a couple problems for various
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Unfortuneately, I can only see the directories. Whenever I
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device output error. Even when trying to read a .txt file.

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to get the 70meg Tina Turner Video.

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is pretty fun. If I could live a little longer and it didn't ask for that
Password Protection every time you die:-(.

Well anyways, this was just a test to see how quick stuff is shipped and
such, so now I will buy stuff in the future without hesitation, of course,

I may post here for opinions on Software before I buy, next time:-).

Later Brian.

P.S. We really need a Good English Atari
Magazine!!!

352. Re: Porting Netscape to the ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001061647120.97-100000@TT030>
Source record: 67500

On 6 Jan 2000, Iggy Drougge wrote:

> With Netscape Navigator being released as open-source, shouldn't it be
> possible to port it to an Atari OS? The obvious choice would be MiNT, of
> course. While it is a big, resource-hungry program, I'm certain that it
> could be worked down to its essentials and come in handy for those sites
> which won't work with CAB, or for testing of HTML documents, not to
> mention showing off. ^_-

I'd settle for a functional 256 color x server for MiNT if nothing
else, at least that way we could run it remotely.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

353. Re: What price to pay for a Mega STe - X-Newsreader: NEWSie

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <387511f0$0$156@news.zetnet.co.uk>
Source record: 67501

> Atari Products sell for more in the UK because they were more popular and
> there is just no overcoming that British Pound.
>
> So keep your sights stateside.

thats where that mail came from ?

--
Kevin
with the 100ukp one for sale
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

354. Re: Mark Williams C - good or not?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <38751734.B6A443E0@t-online.de>
Source record: 67502

Mustafa Soysal MS57 schrieb:
>
> Greetings,
>
> > I'm thinking about purchasing a copy of Mark Williams C. Is this a good
>
> It was good until I bought the Borland Turbo C for the Atari in Germany.
> But they don't make that anymore. If you know the difference, MWC is K&R
> and Turbo was ANSI.
>
> MWC had some minor bugs, but I purchased the library sources and all was
> well.
>
> > program? Any recommendations for a C programming software?
>
> Turbo C.
>

Hi,
I guess the problem with all that C compilers is that none of them
is still supported. Compilers like Lattice C, MWC, and others have
(as far as I know) some problems with ANSI compliance...

I think that there are 2 solutions to that questions:
1) Turbo C (Borland) but it might be tough to get a copy from wherever;
1) PureC V. 1.1 which bases on Turbo C, and has been distributed until 1992
or 1993.
There should be a lot of copies going around among Atari users. This
version
is certain to be ANSI compliant (if being configured accordingly).
This compiler had been (widely!) distributed by Application Systems
Heidelberg,
Germany.
So, my advice is to ask for this compiler. There should be a real chance to
purchase the SW from anyone, including license. I did so as well. It's
obvious
that there are a lot of former users who stopped to use the SW but still
have
a licensed issue that might be sold...

Regards Goetz

355. Re: News

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <947197542-019699AEicMi@xs4all.nl>
Source record: 67503

>>>magazine of December:
>>This is an excellent idea !!, but you focused on the Milan II news...
>>You've overlooked the Pontis news, which IMHO will interest a lot of
>>people here... talking about an unexpected present...

You are right Dennis, I was in a hurry and forgot! The next news review of the STC will be more complete.
Dan
Dan

356. Re: How to install Marpet Ram board?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38751c3b$0$156@news.zetnet.co.uk>
Source record: 67504

On 6 Jan 2000 19:55:15 G, Peter Slegg wrote:
>
>I think I have the instructions from my Marpet X-tram board here somewhere.
>Alternatively, I think the boards are still being made, does anyone have
>an address for the manufacturer.

System Solutions
17-19 Blackwater Street
London
SE22 8SD
England

sales@system-solutions.co.uk

Shiuming Lai

357. Re: Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38751bed$0$156@news.zetnet.co.uk>
Source record: 67505

On 6 Jan 2000 19:48:25 -, "kevin dermott" wrote:
>
>UK Al <alhodgetts@mailcity.com> wrote in message
>news:1e43bb60.6ffe0371@usw-ex0107-050.remarq.com...
>> I have an Atari 1040e. Dont know much about it I really only use it
>> with 'Notator' for writing music. BUT its getting old! I need at least
>> a hard drive for it. Is there a PC emulator? If so how does it work?

If it's Notator SL, that won't run on anything other
than a real Atari ST, not even an accelerated one.
Very, very tightly programmed.

>if u mean a PC emulator to use Atari software on a PC there are a few,but
>none support midi sequencers or dongles
>midi on the PC has timing problems,

Yes, varying with how it's set up. Cheap sound cards also
have bad MIDI, but on the whole, Atari MIDI is still generally
reckoned as the best (though check out the review of Emagic's
AMT8 unit in the current Sound on Sound, the reviewer thinks
it finally achieves "Atari-tight MIDI" on a non-Atari)

Shiuming Lai

358. Test

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8536ngvar1@news5.svr.pol.co.uk>
Source record: 67506

Hi

I've been having a few problems sending and recieving
mails/messages.............

Could someone please confirm seeing this please?

By Email only please.

Bfn Ste

359. Tina Demo on RGB?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <8537vcps1@athena.netset.com>
Source record: 67507

Can the Moving Pixels Tina Turner demo be viewed on an RGB monitor, and not just the VGA monitor?

Regards,

Jim W. Krych

360. Re: Help with DESKTOP.INF?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947203820.22350.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 67508

Hi,

Daniel C. Di Vita <ddivita@widowmaker.com> wrote in message
news:1hj97soms5moq954jusl92emlj3mgi9d7n@4ax.com...
> I have a 1040ste and never really used the machine other than for
> MIDI. My problem is that when I save the desktop information to my
> disk it never comes up when I reboot the system. I have the same disk
> in the system that I saved the information to, but it never works.
>
> I would really like the disk to auto load the program on the disk and
> have the desktop preferences to be in Medium Res. How can I do this.

It sounds like you have an early STe with TOS 1.6. This has a bug in it
preventing it from booting up in medium res without a patch (it's fixed
on later STes with 1.62).

You should be able to find a patch for this on one of the main FTP
archives. I can't give you a full URL for a copy of the patch, but try
looking at ftp://ftp.funet.fi and ftp://chapelie.rma.ac.be

It will be called something like STEBOOT and will be an auto folder
program (ie drop it in a folder called AUTO on your boot disk).

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

361. More Atari! Inventory Growing! FREE ST Monitors! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <853dde$c9e$1@user2.teleport.com>
Source record: 67509
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

NOW! For a limited time offer! Buy an Atari ST Computer and receive,
your choice, for ***FREE*** an ST Color or MonoChrome Monitor. That's
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Customer pays shipping. While supplies last.

e-mail: atari@benjamin.net

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. In Fact, check it regularly as my Catalogs are updated
regularly. Customer's are served, first come, first serve! I have 6
different Catalogs, and my SoftWare Catalogs are my largest. They have
the biggest Byte Count. You should see my inventory! I have TruckLoads
of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference
Material for the Classic Atari 8 Bit & Atari ST! And remember, if you
can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to
meet with other Atarians. Read the Ad near the bottom of this message.

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Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
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ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to Atari 8 Bit.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

362. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <853due$e7m$1@user2.teleport.com>
Source record: 67510
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, January 13th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

363. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Daniel <drojo@utmb.edu>
Message-ID: <3875359F.E71B723E@utmb.edu>
Source record: 67511

Hi.

Dan Ackerman wrote:___.

> 1. There is no reason to jump all over for some one for a one
> time post of a binary picture into this newsgroup. Politely asking them
> to not do it will generally solve the problem. Most windows users forget
> that there system is doing it.

Most windows users have no idea at all about what their systems are doing (usually they don't care either),
and that things are designed that way. I am using this PC at work and I hope is not sending HTML to
the newsgroups.Yes, asking politely is usually more effective, as is better received but that doesn't change
the fact that it is wrong to use anything but text for newsgroups.

> 2. It was 20k. I have to agree with mike on that one. What type
> of modem are you connecting with 300 baud? A 28.8 modem will burn through
> 20k in the matter of a few seconds. Annoying but not in the range of
> screaming at him.

20k doesn't look that bad if it is one file, but if everyone feels that it is ok to send that kind of
stuff, we will have 2M (with 100 messages) of garbage a day, and that won't be nice. I think is better to
stop this before it starts. Besides, attaching images to posts is totally unnecessary and unpolite, specially when
the sender knows that his action is not welcome.

> 3. It's kind of rude to jump molin, the atari archive used to be
> the biggest and the best. And a big part of that reason was molin, who
> was somewhat local and able to negotiate things for us.

Thank you for posting this and being an anonymous beneficiary of Olin's (and all UMICH archivers) efforts,
I really appreciate their contribution.

(posting images to newsgroups is still wrong though :)).

Saludos!

Daniel

364. Re: How to install Marpet Ram board?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: claytone@aa.net
Message-ID: <387581ab_3@huge.aa.net>
Source record: 67512

Hi Gio,

I found the instrucions for "Marpet Xtra-RAM Deluxe", which I
installed in an ST I no longer have. Depending where you live, I
could mail it to you, but I'd like to have you return it when
you're done with it in case the guy I sold my ST to ever needs
the instrucions. The copyrite on the instructions is 1992. The
address it gives is:

Marpet Developements
Meadowfield Farm
Fellbeck, Pately Bridge
North Yorkshire HG3 5ET
Tel: 0423-712600 Fax: 0423-712601

It also gave as retailers:

Peak Electronics - Tel: 0429-860821
Analogic Computers - Tel: 081-546-9575

Hope that helps,

Clayton Murray
Seattle, WA USA
claytone@aa.net

On 5 Jan 2000 12:57:29 G, Gio wrote:
>I have a Marpet board from my (recently deceased) ST that I would like
>to install on its replacement.
>
>Unfortunately I cannot locate the instructions, and to make things worse
>the motherboard on the replacement appears to be one of those that need
>the parts to be soldered rather than inserted into a socket.

365. Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <387596DE.6CB2B7D9@intergate.bc.ca>
Source record: 67513

How come 90% of Atari Falcon demos won't work on VGA monitor ? What do I need
to do to see them on my VGA monitor ? I am sick of little Atari ST monitors - can't stand them ! Is there any emulator that would make Falcon see my VGA monitor as Atari monitor or whatever needed so I can see Falcon demos ? It won't work in "ST compatible modes" I tried already. Also, is there any good emulator except "Dawnwards" to play STe games on Falcon ? I tried with TOS ROM switching program to make Falcon behave like STe but it always re-boots and overwrites all.
Thanks,

Artur

366. MSGCOPY

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947269292-068740AEicMi@sweet3.freeserve.co.uk>
Source record: 67514

Hi All

Ive just run my Node setup for the first time in yonks, all's well except for Paul bakers Message copy software. I believe this was written in GFA, and it fails with the error message failed in procedure (stamp). I imterpret this that its attempted to update a message date stamp and it has barfed.

Oh! well, thats the end of that the author left us ages ago.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

367. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947269296-069352AEicMi@sweet3.freeserve.co.uk>
Source record: 67515

Hi Michael

>Well, thank you. I had completely forgotten that we Atarians used to
>have to worry about a piddling 20K. I figured that was no longer a
>problem when we graduated to 512K of RAM.

Thats not the point, some of us have to pay for our traffic, and if every idiot added 20K that could add up to one mutha of a bill. Besides, its bad manners and thoughtless.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

368. Y2K fix for file2msg

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: js@jetsys.de
Message-ID: <MSGID_2=3A2432=2F1100=40fidonet.org_982a8e0d@fidonet.org>
Source record: 67516

Hello,

there is an Y2K update available for file2msg from
http://www.slabihoud.de/led/. This program is for posting text file into a
fidonet message base.

Greetings, Joerg

369. Anyone missing E-mails?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <850oka$7bm$2@zingo.tninet.se>
Source record: 67546

```
Hi all

If anyone is waiting on a E-mail from me, please write again, I had a
little mishap with my harddisk, so my maillog went to computer heaven
or wherever lost files go. Sorry for the inconvinience.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html
---

370. Re: CDReader and CDPlayer

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <850pjf$1sa$1@news.worldonline.nl>
Source record: 67547

On 4 Jan 2000 17:32:53 -, atarigalen wrote:

Sorry, my soundchip is not working anymore, so I cannot check if these WAV's are good, but when I look at the number of MB's, it looks very good, so there's nothing wrong with these WAV's
I presume..
Jos

371. Re: CDReader and CDPlayer

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <850pjm$1sa$2@news.worldonline.nl>
Source record: 67548

On 4 Jan 2000 17:32:53 -, atarigalen wrote:

Sorry, my soundchip is not working anymore, so I cannot check if these WAV's are good, but when I look at the number of MB's, it looks very good, so there's nothing wrong with these WAV's
I presume..
Jos

372. Re: Twister 56kV90 and Wensuite 3.30c

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <850pq9$1sa$3@news.worldonline.nl>
Source record: 67549

On 4 Jan 2000 00:43:33 G, Jos Vlietstra wrote:
Hi

John Logan suggested that the phonecable was not right fitted....I only know that
my Twister has a 9p connectorbus and my USROBOTICS has a 25p bus.
Makes that any difference ??????????????????
Jos

373. Re: Anyone missing E-mails?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <BGiG+GAEI$c4EwJH@steverosie.demon.co.uk>
Source record: 67550

In article <850oka$7bm$2@zingo.tninet.se>, Jï¿½rgen Nyberg <jorgen.nyberg@
mailbox.hogia.net> writes
>Sorry for the inconvinience.

No problem, it's happened to me once or twice:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@the-asx.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

374. Re: FPU co-pro on Mega STE

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001052211190.25989-100000@moose.erie.net>
Source record: 67551

On 5 Jan 2000, Martin Whitaker wrote:

> > >Maplins to them, in the UK, at 70p.
> >
> > Correction!!! Maplins no longer supply them:(((((
> >
> > Anyone know of another source?
>
> A word of warning - a GAL is a programmable logic device. If you buy
> one from a component supplier, you will get a blank (unprogrammed)
> device, so you will also need the programming data and a means of
> programming it. I could probably help you out with the programming
> (although I would have to check if our programmer supports that part),
> but you would still need to get hold of the programming data from
> somewhere.

Yes, what I need is a programmed one!

375. SpyHunter

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: News <mtvh@home.com>
Message-ID: <XdUc4.115$X4.127819@news1.rdc1.on.wave.home.com>
Source record: 67552

Hi,
I am looking for Spy Hunter emulator for the PC.

376. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <387424EB.32DF0BEC@mich.com>
Source record: 67553

Martin-ï¿½ric Racine wrote:

> On 3.1.2000, Michael Olin <molin@mich.com> wrote:
>
> Was it rerally necessary to post an image with this? Also, please
> disable HTML messages; they newsgroup-unfriendly. The total
> message size was near 20k. Please avoid this. Thanks.

Oh, please. Lighten up. I forgot we Atarians used to have to
worry about a whopping 20K.

:)

--
._____. http://www.mich.com/~molin/ ._____.
|||
Keep up the fight ||| I love my country but
Or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone

collecting the sacrificial offerings. Where there's service, there is

someone being served. Make no mistake about it, the man who speaks to

you of sacrifice is speaking of slaves and masters - and he intends to

be the master.
-- Ayn Rand

377. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <3874265E.F035204A@mich.com>
Source record: 67554

Brian Van TIlborg wrote:

> http://www.umich.edu/~archive/atari
>
> Use the Above URL.

Thanx. But that wasn't my point. As one of the archivists,
I was surprised to find that I can no longer log in through
the archivist's doorway, nor send or receive e-mails...

> 1) Don't post to NEWsgroups in HTML
> 2) Don't send BINARIES into a NEWSGROUP. IT is both Unwanted and RUDE.
> (Unless it is a really bad diagram and you are asking people for help)
> 3) Your picture truly sucked!!!

Well, thank you. I had completely forgotten that we Atarians
used to have to worry about a piddling 20K. I figured that
was no longer a problem when we graduated to 512K of RAM.

--
._____. http://www.mich.com/~molin/ ._____.
|||
Keep up the fight ||| I love my country but
Or lose the right / | \ I fear my government

It only stands to reason that where there's sacrifice, there's someone
collecting the sacrificial offerings. Where there's service, there is
someone being served. Make no mistake about it, the man who speaks to
you of sacrifice is speaking of slaves and masters - and he intends to
be the master.
-- Ayn Rand

378. Re: Old question

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <3872F087.4833C0A7@free.fr>
Source record: 67555

```
Dan Danilowicz a ï¿½crit :
>
> Sorry to ask this question, since I know it's been asked and answered a
> thousand times over the years
> but
> Is there a way for me to transfer files from my STe to my Windows machine
> using floppies? Windows wants to reformat rather than read Atari disks.
> Thanks!
> Dan Danilowicz
> danilowicz@yahoo.com

It's in the Quick FAQ http://bales.online.fr/atari

--
||| Nicholas Bales, Toulouse, France
===|||========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

379. Re: *** once more (only)! HELP.....

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e3zalx.1sxihbd19imtz4N%doitarchive@atari-computer.de>
Source record: 67556

> Once more is once too often, can you restrict file attaches to e-mail, i
> dont want to pay to download your problem again..

Ahrg, please not again!!

Nobody can help him if he doasnï¿½t understand ALL points of the manual.
That was my answer of some emails.. ;/

He should use fitting service of CENTEK.

Nobody descibe the hole manual and fitting in a email!

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

380. Re: *** once more (only)! HELP.....

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38745C57.D9E18B50@jps.net>
Source record: 67557

```
Oh well, I offered in private email to help if he had a specific
question since my Centurbo is still disassembled, but no answer...

Robert Schaffner wrote:
>
> Nobody descibe the hole manual and fitting in a email!
>
> Regards, Robert
> --
```

381. Re: Milan II and DVD

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <851qbq$307$3@dos.canit.se>
Source record: 67558

Stichting ST <atarist@xs4all.nl> skrev:
: On 27 Dec 1999 01:35:33, Daniel L. Dreibelbis wrote:
:>In article <3866B4A3.95554B7@ihug.co.nz>, J, WILKINSON wrote:
:>
:>> Hi there,
:>>
:>> "Daniel L. Dreibelbis" wrote:
: [...]
:>> Which will just be a case of using a high power gfx card like a Voodoo3 or
:>> ATI Rage128 that has on-card hardware MPEG II decoding. Tha transfer of data
:>> to the card from the DVD drive should be a piece of cake to handle, even for
:>> a slower machine...
:>>
:>
:> hmm, is it THAT easy? I am duly impressed.
:>
: Yes DVD-data, but what about DVD-video with copy-protected and region-
: code that has to be cheked. Not to speak about the official secrecy
: surrounding the keys and decoding of videostreams...
: The reason no DVD-video is on Linux: you have to pay 5000 dollars for
: the license plus a non-disclosure agreement and the operating system
: has to be able to keep decoded data outside reach of users who want
: to copy digitally.

I doubt that this will prove much of a problem anymore; a Norwegian Linux
hacker has cracked the DVD encryption code. With the aid of a port of this
software and the hardware MPEG decoding of a modern graphics card, even an
ST should be able to replay DVD video.

--
/Iggy, the irregular regular

382. Re: WTB: NeoDesk 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <852jlv$49s$1@nnrp1.deja.com>
Source record: 67559

In article <Pine.MNT.4.10.10001051710390.98-100000@TT030>,
Lonny Pursell <atari@bright.net> wrote:
>
> I have the full Neo/Geneva pacakge, both in one nice atractive box
> set. Completely original. I have other items on my website as
> well...

Thanks Lonny,
My search is over!

Andy Blakely
STe, STf (and someday a Milan II!)

Sent via Deja.com http://www.deja.com/
Before you buy.

383. Re: Reason for Y2K problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947161497.11334.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 67560

Hi Charles,

Charles Silver <csilver@Puke.On.Spammers.com> wrote in message news:851idttnj1@brokaw.wa.com...

> One of my followup posts never appeared, but I would give 5 stars (max) to Ingo
> Linkweiler's y2k_fix.prg. This patch WORKS on my 1040STf :) If anyone has a RTC
> cart, just run it after your auto_set clock prg in the auto folder. All prg's,
> acc's, cpx's, etc. now see the correct time. Nice job Ingo :^)
>
> I guess my 1040ST is good for another 19yrs <g>.
>
> ftp://chapelie.rma.ac.be/atari/incoming/y2k_fix.lzh (giftware)

Seconded: works perfectly for me, too (under TOS, MagiC and MiNT): I've also made it available for download from my y2k page (http://www.whalley.demon.co.uk/atari/y2k.html for readers new to this thread).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
The MagiC Documentation Project:
http://www.whalley.demon.co.uk/atari/mdp/

384. Re: FS (USA) TT-Touch keys

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <3874969E.2CFDA263@depinfo.enseeiht.fr>
Source record: 67561

Dark|Lord wrote:
> Atari Falcon 030 - Desktopper, Nemesis accelerator, 14 megs of
> Ram, 68882 FPU, TT-Touch keys, 2 gig IDE
> hard drive, Yamaha 4 x 4 x 16 CDRW.

Are the 'TT-Touch keys' the replacement springs advertised in Best
Electronics' catalog? Do it make typing *really* better? If yes, I hope
BE accepts Visa cards... (But I have to make my CT2 work before getting
this...)

Regards from France,
Guillaume

385. Re: Magic Sac+ cartridge (Mac emulator?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <3874981F.5A5367A9@depinfo.enseeiht.fr>
Source record: 67562

Greg Goodwin wrote:
> > > And they don't work on Falcons at all. :(
> > >
> > > Don't work on all TTs either.
> >
> Really? What was the difference and which ones did it not work
> on? The accellerated TT's?

Due to the -- Motorola-undocumented :)... -- way of preventing crashes of Mac programs writing at address $0 (in ROM on Atari's) that is highly 68000-dependant, it seems normal. Unless Dave made a special version for 68010+, esp. for his wonderful acc. board !

386. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38749CF1.E81411B6@patent.gov.uk>
Source record: 67563

I think it was me.
All sorted, thanks to Jorgen et al.

Bob king

"Jï¿½rgen Nyberg" wrote:
>
> On 5 Jan 2000 21:43:16 G, A.A.de Hulster wrote:
> >Hello,
> >Someone in this group wrote me an email about the serial cpx problem on the Milan but
> >unfortunately this mail got lost before I could read it. Would you please send it
> >again ?
> >Thanks,
> >Dan
> >
> >Dan
> >
> >.
> Hi Dan
>
> Don't know if it was me who sent it, but anyways, use Xcontrol instead
> of Zcontrol and it saves the settings.
>
> Cheer's Jï¿½rgen
>
> --
> Jï¿½rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
> SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
> SAK= Svenska Atari Klubben (Swedish Atari Club)
> http://nyberg.atari.org/index.html
> --

387. old heroes (Was: Re: Dave Small Class Act)

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38749EEB.6C1D2E3C@depinfo.enseeiht.fr>
Source record: 67564

```
=?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
> One thing that would be neat is a "Where are they now?" article
> series on the Atari.org website in which different old heroes of
> the Atari's golden years are interviewed.
Nice idea !
>
> Names that come to mind:
---8<----------------------------------
> Any other suggestions?

From my point of view:
Archer Mac Lean : programmer of IK+ and Jimmy White's Whirlwind Snooker
Mike Singleton : (lead) programmer of Midwinter and Flames of Freedom
Steve Bak, David Whittaker, Micordeal guys, etc.
```

388. old heroes (Was: Re: Dave Small Class Act)

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38749F3B.BB012BE2@depinfo.enseeiht.fr>
Source record: 67565

Jeff Jewell wrote:
>
> Tom Hudson.

Dave Staugas !

389. Porting Netscape to the ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <85298o$ll1$1@dos.canit.se>
Source record: 67566

With Netscape Navigator being released as open-source, shouldn't it be possible to port it to an Atari OS? The obvious choice would be MiNT, of course. While it is a big, resource-hungry program, I'm certain that it could be worked down to its essentials and come in handy for those sites which won't work with CAB, or for testing of HTML documents, not to mention showing off. ^_-

--
Vi mï¿½ste vara rï¿½dda om varandra
- det ï¿½r det enda reciproka pronomen vi har.

390. Re: [OT] Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <3874AFB8.993D9F07@depinfo.enseeiht.fr>
Source record: 67567

```
=?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
> > Do you (or somebody else) know how to make Netscape 4
> > recognize this? It appears as raw characters here.
>
> Netscape 4.7 should handle it fine, under Linux.
OK, we only use 4.51 here, I will ask the local system administrator!

> > Anyone knows of a good news+mail reader under Linux that can
> > call an external browser, if possible under X !) ?
>
> Pine can call any external browser, if run under an xterm.
> You could use Lynx, Netscape or whatever.
Already heard some good things about it from you and others... Just
wondered if there was another choice. I will have to try it and
eventually use it under MiNT when I have no more connection at school
:)...

Thanks for the info,
G.
```

391. Re: Porting Netscape to the ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001061810390.114-100000@rakas>
Source record: 67568

On 6.1.2000, Iggy Drougge <optimus@uno.canit.se> wrote:

> With Netscape Navigator being released as open-source,
> shouldn't it be possible to port it to an Atari OS? The
> obvious choice would be MiNT,

This was discussed several times previously and the answer is no.

* requires X11R6 support - MiNT is still only at R5
* several missing function prototypes in MiNT lib
* several things handled differently than on other Unices on MiNT
* a Linux 68k port proved this would be too slow to use on Atari

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

392. Re: Looking for Navarone clock cartridg

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Michael <mhop@snip.net>
Message-ID: <def47sgt7hd2jq0t8s3hijpo1cdbp6kfpt@4ax.com>
Source record: 67569

On 3 Jan 2000 23:39:58 +0100, phantomm@kih.net (Phantomm) wrote:

>
>I have a Navarone Cartridge Clock with the Original Disk software and
>manual. I've used it in the past on a STE, but haven't lately.
>Don't know if it's Y2K ok or not.
>I do know that some of the extra programs on the disk aren't STE
>compatible. Think one of them was some type of Alarm. But the main
>cart software for the time/date is STE ok.
>
>If he hasn't found it by now, let me know and I'll try to dig up the
>disk.
>phantomm@kih.net
>

Apparently he has the disk, but can't read it. It seems to have gone bad. You need not worry about compatibility, since he has a stock ST, and the clock works, or worked, but just can't access the program. If you could zip, arc, lzh, or msa the whole disk and send it to me, I'll forward it to him. I'm sure he'll appreciate it.

mhop@snip.net

393. Help with DESKTOP.INF?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "Daniel C. Di Vita" <ddivita@widowmaker.com>
Message-ID: <1hj97soms5moq954jusl92emlj3mgi9d7n@4ax.com>
Source record: 67570

I have a 1040ste and never really used the machine other than for MIDI. My problem is that when I save the desktop information to my disk it never comes up when I reboot the system. I have the same disk in the system that I saved the information to, but it never works.

I would really like the disk to auto load the program on the disk and have the desktop preferences to be in Medium Res. How can I do this. Thanks

Daniel

394. Re: Kevins Atari Mega STe for Sale is a Bargain....

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "Daniel C. Di Vita" <ddivita@widowmaker.com>
Message-ID: <c1k97sc4c8sj4p8cogrvj7c11va4h5tsgf@4ax.com>
Source record: 67571

I may still have Logic for the Atari. I love that software. I will
keep you updated.

Daniel C. Di Vita
Dystopic Interactive

On Wed, 05 Jan 2000 23:26:32 GMT, "G T Martin"
<gtmartin@aladdin.clara.co.uk> wrote:

>Just to say I went to see Kevins Mega ST 4mb, great machine for ï¿½100.
>Unfortunately my wife had insisted that I do not go over my ï¿½90 budget left
>for this month (I must stop buying old Micros, but I CAN'T!).
>
>Anyway, if anyone here is going over to see it I can say it looked a great
>machine, and as I took up his time with general chit chat, I thought I would
>give it a plug anyway........
>
>Anyway, thanks for the offer of coffee Kev, and hope to speak to you again.
>
>Regards,
>Greg
>

395. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <947180488-410987AEicMi@xs4all.nl>
Source record: 67572

>Don't know if it was me who sent it, but anyways, use Xcontrol
>instead
>> of Zcontrol and it saves the settings.
>>
>> Cheer's Jï¿½rgen

Thanks ! Another problem occurs on my Milan when I use Xcontrol.
It refuses to load all the CPX's ! In Zcontrol the Sting Internal cpx
refuses to open (the other cpx's do open) And in Cops I can open
and activate the Sting internals cpx, but when I reboot this cpx is
not visible anymore. Really strange that it occurs on some Milans
and not on other's.
Dan
Dan

396. Wanted to Buy - Old Computers

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: sales@tcomspec.com
Message-ID: <pW4d4.339$mj7.7675@typhoon.nyroc.rr.com>
Source record: 67573
Cross-posted to:
comp.sys.amiga.marketplace,comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.forsale,comp.sys.hp.misc,comp.sys.m68k

```
Wanted to buy: Systems & components

Amiga
Atari
Commodore
Hewlett Packard
IBM
Kaypro
Macintosh
Mattel
NEC
NeXT
Osborne
Sinclair
Tandy Model 1
Tandy Portables - Model 100,102,200,600
Timex-Sinclair
Old Computer Manuals, User Guides, Advertising

Please email your list of items to sales@tcomspec.com with a description of condition,
whether it is working or not and what options or extras you may have with the unit.

Thank you.
```


```
Wanted to buy: Systems & components

Amiga
Atari
Commodore
Hewlett Packard
IBM
Kaypro
Macintosh
Mattel
NEC
NeXT
Osborne
Sinclair
Tandy Model 1
Tandy Portables - Model 100,102,200,600
Timex-Sinclair
Old Computer Manuals, User Guides, Advertising
```

Please email your list of items to sales@tcomspec.com with a description of condition, whether it is working or not and what options or extras you may have with the unit.

Thank you.

397. Re: Help with DESKTOP.INF?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3874de9d$0$159@news.zetnet.co.uk>
Source record: 67574

Daniel C. Di Vita <ddivita@widowmaker.com> wrote in message
news:1hj97soms5moq954jusl92emlj3mgi9d7n@4ax.com...
> I have a 1040ste and never really used the machine other than for
> MIDI. My problem is that when I save the desktop information to my
> disk it never comes up when I reboot the system. I have the same disk
> in the system that I saved the information to, but it never works.
>
> I would really like the disk to auto load the program on the disk and
> have the desktop preferences to be in Medium Res. How can I do this.
> Thanks
>
> Daniel

I think u have Tos 1.6,the problem u describe is a bug in this ,there is a
fix on the Atari page of my site

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

398. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Oscar Agra <agra@globalnet.co.uk>
Message-ID: <852n8a$b9$8@gxsn.com>
Source record: 67575

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.globalnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance

* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

399. Re: Falcon Software

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <947187060-426709AEicMi@xs4all.nl>
Source record: 67576

```
>With my falcon came 2 disks - a language disk and a Disk with
>Extra-Programms. No Multi-TOS! The language-disk contains a HD-Driver and
>some CPXes (Mouse-Acc./Printer/Colors etc.). On the extra-programs disk are:
>AFM; Breakout; Calendars & Appointments; Falcon D2D; Landmine; Procalc; SAM
>and Talking-Clock - that`s it!

Wauw! You were lucky. 'Landmine' was not on my disk. Is it fun?
Nah, don't think so...
I have reason to believe Multitos was supplied with German Falcons.

Guido
--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
---------->Total Harmonic Distortion<-----------
```

400. Re: Porting Netscape to the ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <We6d4.5716$r6.813938@news.flash.net>
Source record: 67577

On 6 Jan 2000 16:11:49 G, =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 6.1.2000, Iggy Drougge <optimus@uno.canit.se> wrote:
>
>> With Netscape Navigator being released as open-source,
>> shouldn't it be possible to port it to an Atari OS? The
>> obvious choice would be MiNT,
>
>This was discussed several times previously and the answer is no.
>
>* requires X11R6 support - MiNT is still only at R5
>* several missing function prototypes in MiNT lib
>* several things handled differently than on other Unices on MiNT
>* a Linux 68k port proved this would be too slow to use on Atari

Certainly Linux would be dead slow on a 68030 machine, and
probably a 68040 as well, but what about Linux on a 68060 (Medusa,
Hades, Milan060, or Phoenix) or PowerPC (when Tempest comes out)?
This might make it a bit more feasible, yes? no? 060 and PPC
machines are obviously the way Atari machines are going, so this
kind of support might be quite useful for some. Just a thought...

Mike Freeman
nameerf@flash.net

401. Re: Help with DESKTOP.INF?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "Daniel C. Di Vita" <ddivita@widowmaker.com>
Message-ID: <k4s97s8jd35vt7gog9ln8285a9h1rdmm8m@4ax.com>
Source record: 67578

Is there any way to update my TOS? How can I tell what TOS I have? Do
I go the DESKTOP option on the top of the screen? Thanks

Daniel

On Thu, 6 Jan 2000 18:24:28 -0000, "kevin dermott"
<kdermott@zetnet.co.uk> wrote:

>
>Daniel C. Di Vita <ddivita@widowmaker.com> wrote in message
>news:1hj97soms5moq954jusl92emlj3mgi9d7n@4ax.com...
>> I have a 1040ste and never really used the machine other than for
>> MIDI. My problem is that when I save the desktop information to my
>> disk it never comes up when I reboot the system. I have the same disk
>> in the system that I saved the information to, but it never works.
>>
>> I would really like the disk to auto load the program on the disk and
>> have the desktop preferences to be in Medium Res. How can I do this.
>> Thanks
>>
>> Daniel
>
>I think u have Tos 1.6,the problem u describe is a bug in this ,there is a
>fix on the Atari page of my site

402. Re: Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3874f24b$0$157@news.zetnet.co.uk>
Source record: 67579

UK Al <alhodgetts@mailcity.com> wrote in message
news:1e43bb60.6ffe0371@usw-ex0107-050.remarq.com...
> I have an Atari 1040e. Dont know much about it I really only use it
> with 'Notator' for writing music. BUT its getting old! I need at least
> a hard drive for it. Is there a PC emulator? If so how does it work?

if u mean a PC emulator to use Atari software on a PC there are a few,but
none support midi sequencers or dongles
midi on the PC has timing problems,your old 1040 will be more accurate
check out the emulator page on my site

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

403. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM===zetnet.co.uk
Message-ID: <3874f322$0$7551@znews.zetnet.co.uk>
Source record: 67580

Hi Dan,

It wasn't me who sent the e-mail but I did remember something useful
that might help those who have been having problems with the Milan Serial CPX.

I have found that the Sting dialer will only function with the Milan Serial CPX
if Peter Rottengater's Serial CPX is present and active. It is not necessary to
use Peter R's CPX it just seems to be needed by the Milan Serial CPX.

Peter S.

On 5 Jan 2000 21:43:16 G, A.A.de Hulster wrote:
>Hello,
>Someone in this group wrote me an email about the serial cpx problem on the Milan but
>unfortunately this mail got lost before I could read it. Would you please send it
>again ?
>Thanks,
>Dan
>
>Dan
>
>.

404. Re: How to install Marpet Ram board?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM===zetnet.co.uk
Message-ID: <3874f323$0$7551@znews.zetnet.co.uk>
Source record: 67581

I think I have the instructions from my Marpet X-tram board here somewhere.
Alternatively, I think the boards are still being made, does anyone have
an address for the manufacturer.

If not, where are you ? Remove the anti-spam if you e-mail me.

Peter,
Great Britain.

On 5 Jan 2000 12:57:29 G, Gio wrote:
>I have a Marpet board from my (recently deceased) ST that I would like
>to install on its replacement.
>
>Unfortunately I cannot locate the instructions, and to make things worse
>the motherboard on the replacement appears to be one of those that need
>the parts to be soldered rather than inserted into a socket.
>
>Can anyone help with either problem? I don't mind the soldering aspect
>as I have a spare that I can practice on if necessary.
>
>Thanks in advance...
>
> Gio
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

405. Re: SpyHunter

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <3874D5ED.38DF@geocities.com>
Source record: 67582

News wrote:
>
> Hi,
> I am looking for Spy Hunter emulator for the PC.

Check out the MAME emulator. One of the best arcade emulators there
is out there. :)

Doctor Clu

406. Making the IKBD execute a program

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: pytheas@club-NOSPAMinternet.fr
Message-ID: <pytheas-0601002110090001@mulhouse-6-77.club-internet.fr>
Source record: 67583

Hello !

I have a small problem : I want to send a small program to the IKBD, then have it execute it. I am sure this is possible, since the IKBD has a small RAM, and I read some allusions to this possibility.

My ultimate goal is dumping the IKBD ROM, to test a (free, not finished) Atari ST emulator. Well, it may sound silly, but my primary goal is emulation accuracy, not efficiency, so I think emulating the HD6301 is a good idea.

If possible, you can mail a copy of your reply directly to me.

Thanks in advance,

Raphael Nabet

--
Raphael Nabet.
Student, programmer (amateur), MacV9T9 maintainer.
pytheas@club-NOSPAMPLEASEinternet.fr (delete the NOSPAMPLEASE)

407. Re: old heroes (Was: Re: Dave Small Class Act)

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947190320-388291AEicMi@post3.tele.dk>
Source record: 67584

>From: Guillaume Dï¿½flache <Guillaume.Deflache@depinfo.enseeiht.fr>
>Date: Thu, 06 Jan 2000 14:57:15 +0100
>
>Jeff Jewell wrote:
>>
>> Tom Hudson.
>
> Dave Staugas !

Was it not Staugas who was in love with Bea Hablig??

What about tose names:

Scott Fisher .
Warren Robinett.
Alan Kay.
Al Alcorn (Pong)
James Levy, (Activision)
Jim W. Tittsler.(ST Book)
Jim Kent (Ageis Animator. Did the FLIC format.)
Jan krister. (Semper Mail programmer)
Cuck Peddle,.
Alvin Stumpf. (Atari Manager Europe)
Shiraz Shirji. (C-64 and ST designer)

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

408. NoBoxe 48?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: "Daniel C. Di Vita" <ddivita@widowmaker.com>
Message-ID: <ksu97skfq08nnf1tikve6rkgp1qcblctr6@4ax.com>
Source record: 67585

Has anybody ever heard of this? It is supposed to work like the C-Lab
Interface. Here is the address:

http://www.padworld.demon.co.uk/dnarm.html#dnarm_order

409. Calling MARCO RAVASANI !

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <852u0rsjs1@news.worldonline.nl>
Source record: 67586

Hi Marco

I lost your emailadress and wants to ask you something
Please react !
Jos Vlietstra

410. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <852vpmtmo1@athena.netset.com>
Source record: 67587

In article <387424EB.32DF0BEC@mich.com>, Michael Olin <molin@mich.com> wrote:
>Martin-Éric Racine wrote:
>
>> On 3.1.2000, Michael Olin <molin@mich.com> wrote:
>>
>> Was it rerally necessary to post an image with this? Also, please
>> disable HTML messages; they newsgroup-unfriendly. The total
>> message size was near 20k. Please avoid this. Thanks.
>
>Oh, please. Lighten up. I forgot we Atarians used to have to
>worry about a whopping 20K.
>
> :)
>
>--
> ._____. http://www.mich.com/~molin/ ._____.

Funny how I got both your messages but no one elses...

Anway I just wanted to pipe in with a couple of things.

1. There is no reason to jump all over for some one for a one
time post of a binary picture into this newsgroup. Politely asking them
to not do it will generally solve the problem. Most windows users forget
that there system is doing it.

2. It was 20k. I have to agree with mike on that one. What type
of modem are you connecting with 300 baud? A 28.8 modem will burn through
20k in the matter of a few seconds. Annoying but not in the range of
screaming at him.

3. It's kind of rude to jump molin, the atari archive used to be
the biggest and the best. And a big part of that reason was molin, who
was somewhat local and able to negotiate things for us.

4. A repeat of the above. His name might not pop into your mind
as fast as howard chu or entropy or maybe you've been around long enough
to remember mickey boyd, but he did alot of work to keep our platform
alive. While I don't think he is primarily an atari user anymore, doesn't
mean he's not still an enthusiast. I bet if you gave him a good price he
might even think about getting a modern clone. So why should we as a
group put forward an attitude that frankly makes some of the PC groups
look mature? It's definately not the way to keep people supporting the
platform.

5. Molin this is for you. yes I can't get in either. It seems to
be looking for some authentication and it's not even letting me connect to
see if my account is still there. I was speaking to someone there awhile
back to see if they were going to continue our accounts, but in the end I
never heard a definative answer back. So maybe we've gotten our answer :/
To be honest though the last time I was on in december I couldn't get off
the machine to pull any files on. Lynx and ftp were both behaving
erratically.

Well that's my rambline $1.89...

Dan Ackerman
aka baldrick@netset.com
formerly... baldrick@terminator.rs.itd.umich.edu

411. Help with overheating STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: steve <schilds@nildram.co.uk>
Message-ID: <853085$6ko$1@supernews.com>
Source record: 67588

The STe I use for sequencing has developed a problem. It runs for 30-40 minutes no problem then just crashes out of the current application back to the desktop or freezes up. If I try to re-boot it wont start up at all, access the floppy or anything. If I leave it for a while (15 mins) it runs OK for a half hour again.

I thought it might be tenperature related - but the CPU doesn't run hot on Atair's does it? I also changed the power supply 'cause I heard they are delicate.

I'd appreciate anybody's suggestions.

schilds@nildram.co.uk

412. Re: New stuff for our newsgroup

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <WG7d4.529$97.484@198.235.216.4>
Source record: 67589

On 2 Jan 2000 19:44:31 -, Neil Roughley wrote:

>Why answer to spammers and then quote what they're spamming? My news
>server didn't get the original article, so all you're doing is helping
>them propagate this stuff. Think about it <g>.

Well, first off you are lucky not to get it;-). Second my apologies
for quoting it. I don't usually include the whole thing. I can't even
remember it I think it was a small URL.

But it had the look of an Atari Post, but when I saw it in my other NGs, I
realized it was a Spam.

I just thought I would help others save the time from checking it out, only
to find it had nothing to do with Atari. The subject matter was cloudy
enough to fool some of us, well, er, me anyways:-).

Later
Brian.

><< Neil >>
>
>-- >Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
>http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply
>.

413. Re: Donating Computer stuff for site

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <lH7d4.532$97.484@198.235.216.4>
Source record: 67590

On 5 Jan 2000 05:32:01 G, Mikey wrote:
>On 4 Jan 2000 21:12:21 -, "Andy Luecke" wrote:

>Hi Andy,
>
>Repost this using NEWSie or Pine under MiNT and let me know what kind >of ST hardware you need. If your in California, maybe your dad could >drive up and get the items.
>
>Mike

Very Clever Mike;-).

Brian.

>.

414. Re: Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MH7d4.534$97.484@198.235.216.4>
Source record: 67591

I love posts like this, and I bet Q-Funk does too:-).

On 5 Jan 2000 04:30:55 -, UK Al wrote:
>I have an Atari 1040e. Dont know much about it I really only use it
>with 'Notator' for writing music. BUT its getting old! I need at least
>a hard drive for it. Is there a PC emulator?

None that will run Notator.

If so how does it work? I
>really am a bit of a ludite when it comes to all this computer stuff
>(eg I only have web access at work)

Being a ludite, it is not worth your efforts to play with emulation.

but Ive been writing music on it,
>some used for radio broadcast for about 9 years and I don't want to a)
>loose it all and

Then don't. You are not alone in sticking with your ST. It is the best.

b) have to learn a new programme so:- If anyone cane
>help me with any info I'd appreciate it!

I hope so. There are enough UK readers here and lots of people using midi.

However I will give you Halvards Notator URL.

http://matrix.crosswinds.net/~notator/

There is alot of Atari Support on the WEB.

Follow the links from

http://www.geocities.com/SiliconValley/Bay/8745

>PS anyone in England still supporting Atari? That would be nice! Ta. Al

I will let the U.K users answer this one as they interact with whomever is
left.

Later Brian.

>.

415. Re: Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <1l7d4.535$97.484@198.235.216.4>
Source record: 67592

On 5 Jan 2000 13:29:26 G, "G T Martin" wrote:

>You can pick up second hand hard drives and interfaces in the
>papers...remember your never to old with an Atari...

Correct!

>>Is there a PC emulator? If so how does it work? I

>I think there was a card that soldered on to the motherboard, or a least an
>expansion that gave PC emulation, but probably only 8086/8 based PC's, if
>you want a PC to todays standard your gonna have to buy one, or pick up
some

Don't follow this advice. Just trying to be helpful.

>of the new MilanII machines, which are based on the Atari. Maybe someone
>else can fill you in on these.

Correct but a Milan will not run Notator If I am correct.

>> (eg I only have web access at work)
>
>You can get Access to the web with your Atari! Though I am not sure about
>e-mail, I'll have to post that one.

Well Mr Martin, if you used your Atari for the internet you would know the
answer to this:-).

You can get EMAIL, FTP, WEB BROWSING, IRC, mICQ, Telenet and lots of other
internet functions with the Atari.

But one thing at a time.

>>but Ive been writing music on it,
>> some used for radio broadcast for about 9 years
>
>Well, it was one of the best machines for music, and in many ways still is,
>clones are available with more more power. If you do feel that you need to
>change, the best path to take would be to get Cubase for the Atari, its
>always being sold off cheap in the papers. Port your stuff over (I assume
>its MIDI), then once you have the hang of it, you can move to a PC or MAC
>and kick straight into Cubase on that.........but DONT stop using your
>Atari......at least get an emulator <s>.

Emulators don't support midi, if I am correct. So don't pay attention to
the last part of the statement.

Brian.

>.

416. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bl7d4.536$97.484@198.235.216.4>
Source record: 67593

On 5 Jan 2000 13:30:52 G, "G T Martin" wrote:
>Hi,
>
>I was just answering a question for someone, and I realised that I have
>browser stuff for my Atari 1024Ste but no e-mail, what packages are
>available and where can I get an E-mail package from?

My Mail
Ant Mail
Jet Mail
Many more including the aforementioned NEWsie:-).

There are many programs available. Go to Flinneys Stick Pages.

Finally in the commercial side there is ASH EMAILER.

Later Brian.

>Any help appreciated as always,
>
>Greg
>
>
>.

417. Re: News

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <nl7d4.537$97.484@198.235.216.4>
Source record: 67594

On 4 Jan 2000 19:07:58 +, Dennis Vermeire wrote:
>From: A.A.de Hulster <aahuls@xs4all.nl>
>Date: Sat, 01 Jan 2000 18:07:30 GMT
>
>Hi Dan,
>
>>Because there don't seem to be anymore English Atari mags available at
>>present, here a resume of some (good) news published in the German STC
>>magazine of December:
>This is an excellent idea !!, but you focused on the Milan II news...
>You've overlooked the Pontis news, which IMHO will interest a lot of
>people here... talking about an unexpected present...
>
>Falke Verlag has signed a deal with the portable MP3 player manufacturer
>PONTIS. Falke Verlag will adapt the driver software, which will make it
>possible to transfer MP3 music from Atari to the Player, and from the
>player to Atari.
>
>A light version of the program will be included on the Pontis Install CD.
>On the packaging of the player will be a message that the player is "Atari
>Compatible". :-)
>The player will be released in Europe the 1st quarter of 2000. The driver
>should also function with MP3 players from Grundig and Hexaglot..

I think I just had a Sexual physical response to all this? What really cool
news.

Brian.

>.

418. NEWsie and mICQ

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <SI7d4.540$97.484@198.235.216.4>
Source record: 67595

I have been using NEWsie to download messages, emails and post messages, while wasting the rest of my valueable time on mICQ.

However when I go to use FTP function of NEWsie while Using mICQ, I have discovered that the ftp connection is always lost.

Anyone else with experience in this regard? It is the first problem I have encountered when using mICQ and another program.

Later Brian.

419. Re: What price to pay for a Mega STe - Online Magazine for Micros

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <C9Rc4.1901$IN.44907@nnrp3.clara.net>
Source record: 67644

John,

Thanks for taking the time to make the offer, but I'm afraid its far to high for me, actually I usually have a £150.00 budget I leave myself for classic gear, but I am already down to £90.00 after a couple of purchases, and a rubber keyed 48k spectrum £5.00!!, I was programming on it last night, a real joy.

Its a shame though 'cause it sounds like it is in its original specification as well.

Regards,
Greg

420. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-06 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <850o75$7bm$1@zingo.tninet.se>
Source record: 67645

```
On 5 Jan 2000 21:43:16 G, A.A.de Hulster wrote:
>Hello,
>Someone in this group wrote me an email about the serial cpx problem on the Milan but
>unfortunately this mail got lost before I could read it. Would you please send it
>again ?
>Thanks,
>Dan
>
>Dan
>
>.
Hi Dan

Don't know if it was me who sent it, but anyways, use Xcontrol instead
of Zcontrol and it saves the settings.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html
---

421. To anyone who has dealt with "Qtip"

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Greg Goodwin <lady-aramis@geocities.com>
Message-ID: <38763421.A36@geocities.com>
Source record: 67446
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

This message goes out to anyone who has had any business dealing
with "Qtip", otherwise known as Ron or Mary Schwab. I need to know what
your experience was... good or bad. Your information will be helpful,
and PLEASE reply privately to : drclu@swbell.net

Thank you,

Doctor Clu

422. Re: E-Mail on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <T5sd4.4139$J9.2575@news.indigo.ie>
Source record: 67447

```
On 6 Jan 2000 21:22:15 G, Brian Van TIlborg wrote:
> On 5 Jan 2000 13:30:52 G, "G T Martin" wrote:
> >Hi,
> >
> >I was just answering a question for someone, and I realised that I have
> >browser stuff for my Atari 1024Ste but no e-mail, what packages are
> >available and where can I get an E-mail package from?

I recommend aMail - from the same author as aFTP.
Works on STiNG, STiK, Draconis, IConnect, MintNET (Impressive ;-)
http://atack.atari.org (if the atari.org server is back up again ;-)

Jerry

Jerry Martin-----------------------------------------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org
-------------------------------------------------------
14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
-------------------------------------------------------
```

423. NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <V5sd4.4140$J9.2575@news.indigo.ie>
Source record: 67448

Hi all,

Where can I find bitmap fonts which I could use with NVDI 5.03 as a system font. I am using the supplied Monaco font, but are there any others available/suitable?

Thanks,

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
---

424. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <855ihl01qpt@enews4.newsguy.com>
Source record: 67449

On 2 Jan 2000 23:08:30 +, Dennis Vermeire wrote:

>Possibly the best solution is to use a patched XBoot, this will look for
>MagiC and if it finds it present not start again. Performing a warm start
>will execute all the progs in the Auto Folder including Xboot.

Since I'm an XBoot / MagiC user as well, I'd certainly like to try that
patch. What's it called and where can I find it???

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

425. Re: Y and Z and MagiCPC

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916930-109050AEicMi@wanadoo.be>
Source record: 67450

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Tue, 04 Jan 2000 22:37:04 GMT

Hi Martin-ï¿½ric,

>> I have the German version of MagicPC 6.1. I can redesign the
>> keyboard layout except the Z and Y keys. Even if I alter them
>> in the keyboard table they refuse to be altered! Any ideas??
>
>Sue ASH for not supporting all Atari keyboard layouts and
>hardcoding the key layout in some of their applications.
Why? ASH is a German distributor, distributing German software for
computers with a German keyboard... selling German software to the
German userbase. Sounds to me you're gonna loose that lawsuit ;-)

If I was you, I would think twice before throwing mud at ASH, like
you've been doing a lot lately, they might sue you.... and win ;-)

If you want to sue anyone go after the official English/French
distributors...

Cheers from Belgium
Dennis

---- ----
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

426. Re: Y and Z and MagiCPC

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916932-109574AEicMi@wanadoo.be>
Source record: 67451

From: "P?l Monstad" <pmonstad@online.no>
Date: Tue, 4 Jan 2000 22:55:57 +0100

Hi Pï¿½l,

>I have the German version of MagicPC 6.1. I can redesign the keyboard
>layout except the Z and Y keys. Even if I alter them in the keyboard
>table they refuse to be altered! Any ideas??
Yes, download keytbl.prg from http://www.jumpgates.com/skydiver and your
problem will be solved ;-)

Extract from the docs:
"keytbl makes it possible to switch between the keyboard layouts of
several languages at any time. The current setting is displayed at
the menu bar.Supports the XSSI cookie which is used by various screen
savers. Keytbl runs only under MagiC (Atari/Mac/PC)."

Cheers from Belgium
Dennis

```
____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

427. Re: WANTED: Keyboard (TT/MegaST/STE)

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916944-111886AEicMi@wanadoo.be>
Source record: 67452

Hi Fredrik

>oki.. 2nd try here.. I want a keyboard for my falcon; TT/MegaST/STE..
>does anyone out there want to sell me one? Or know anyone else that will?

OK, fifth and definitely the last time:

Keyboards for the TT/MegaSTE can be bought in Germany from most dealers.
These keyboards are brand new, but have the German keyboard layout, so
you'll have to switch the keycaps which is quiet easy.

TT/MegaSTE/Mega ==> 39 DM
1040 ==> 19 DM
Falcon ==> 19 DM (without keyboard processor)
Falcon ==> 19 DM (keyboard processor)

http://www.seidel-online.de
mailto:info@seidel-online.de

Postage in Europe = 15DM
Credit Cards are accepted

Cheers from Belgium
Dennis

```
____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
```

428. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916936-110038AEicMi@wanadoo.be>
Source record: 67453

From: xlator@cix.compulink.co.uk
Date: 3 Jan 2000 19:29:37 GMT

Hi Peter,

>>The patch and magxb32.prg should now be in your mailbox :-)
>
>Any chance of sending me a copy too please, Dennis? I seem to have only
>magxboot (978 bytes) in my auto\, and the patch would be useful too -
They should be both in your mailbox now aswell...
Magxb32.prg comes with every MagiC (Atari) distribution. You can find it
in the folder Utilities/extra. It will prevent the kernel from being
overwritten, and will also allow the use of virtual memory (Outside).

The patch for xboot is just a small hack that someone years ago wrote to
help me out, it's a small program that patches xboot.

>>BTW: I have just noticed that the "set time and date" option in XBoot
>>is not YK2 compatible...
>
>Yep - does very strange things...
Setting up the time and date can be done with other utilities. As for the
creation of new sets, a possible solution is to edit the file set.dat in
an editor.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

429. TOS & Falcon Patches

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <DWsd4.8728$r6.906131@news.flash.net>
Source record: 67454

Just a quick curiosity question...

I've seen a number of TOS and Falcon patch programs floating
around, but most either don't have any documentation telling exactly
what they patch, or are in a language I can't read. Is there
somewhere I can find out what each of them are used for? Thanks!

Mike Freeman
nameerf@flash.net

430. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38765c9667b6c54@online.be>
Source record: 67455
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**multitasking**
ftp://chapelie.rma.ac.be/atari/multitasking/MagiC/fritz523.lzh (263.991 bytes)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/cpx/clock_cpx.zip (40.142 bytes)
(To set the time, German/English version, no docs)
ftp://chapelie.rma.ac.be/atari/utilities/xairon_110.lzh (287.244 bytes)
(Termin- and Datemanager! Multifunktional)
ftp://chapelie.rma.ac.be/atari/utilities/clock238.lzh (95.390 bytes) (Clocky, Y2K fixed)
It's the most useful all-in-one utility for Atari range of
computers (ST, STe, MegaSTE, TT, Falcon)

ftp://chapelie.rma.ac.be/atari/utilities/trappr14.lzh (12.057 bytes)

ftp://chapelie.rma.ac.be/atari/utilities/y2k_patch/y2kpatch.lzh (9.610 bytes)
Needs Trapper (utilities/trappr14.lzh)
ftp://chapelie.rma.ac.be/atari/utilities/y2k_patch/y2k_fix.lzh (7.401 bytes)

**game**
ftp://chapelie.rma.ac.be/atari/game/gempeaks.lzh (134.546 bytes)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/wensuite/ws330c.lzh (271.740 bytes) (French
version)
ftp://chapelie.rma.ac.be/atari/internet/amail/am125b.lzh (205.952 bytes)
(Amail v1.25b+MiNT-net socket))
ftp://chapelie.rma.ac.be/atari/internet/amail/asdr125b.lzh (34.156 bytes) (Draconis
socket)
ftp://chapelie.rma.ac.be/atari/internet/amail/asic125b.lzh (33.108 bytes) (Iconnect
socket)
```

ftp://chapelie.rma.ac.be/atari/internet/amail/asst125b.lzh (32.982 bytes) (STiNG socket)

disk_magazine
ftp://chapelie.rma.ac.be/atari/disk_magazine/atos/atos994f.zip (1.433.251 bytes)
(German disk magazine, ST-guide color)
ftp://chapelie.rma.ac.be/atari/disk_magazine/atos/atos994h.zip (2.057.785 bytes)
(idem, HTML version)
ftp://chapelie.rma.ac.be/atari/disk_magazine/atos/atos994m.zip (442.020 bytes)
(idem, ST-guide monochrome)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

431. Re: NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387666d6$0$153@news.zetnet.co.uk>
Source record: 67456

On 7 Jan 2000 20:35:01 G, Jerry Martin wrote:

|Where can I find bitmap fonts which I could use with NVDI 5.03 as a system
|font. I am using the supplied Monaco font, but are there any others
|available/suitable?

This is digging deep into memory (mine, not the computer's) but I
guess that any GEM font will do. The PD libraries must be full of
these. Failing that FontKit will convert Signum fonts to GEM fonts.

Myself I never see any reason to change from the standard Atari font
- it is clear and readable and looks OK.

John Logan

432. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387666d5$0$153@news.zetnet.co.uk>
Source record: 67457

On 7 Jan 2000 19:47:27 G, -Booth,W.A. wrote:

| . . . . .
|>> |Does anyone know wherte I could get hold of a copy of Positive
|>> Image
| . . . . .
|>This is true. Another question is... "Has anyone actually used it to
|>do useful work?" I can't.
| . . . . .
|Would you care to expand on what you have been able to do? Could
|you not get useful work done because it won't run or because of'
|some other reason (only asking because I was thinking of buying
|Positive Image.)

I think I tried Positive Image once but it took _ages_ to clear the screen - so slow it was unbelievable. Perhaps it was a demo - in fact it almost certainly was - but I can't believe they deliberately slowed a demo down that much.

John Logan

433. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <3876a9bb_3@goliath2.newsfeeds.com>
Source record: 67458

.96 eh? guess I dozed off!
John G.

On 8 Jan 2000 02:58:30 G, Brian Van TIlborg wrote:
>On 8 Jan 2000 00:24:59 G, Charles Stanley wrote:
>
>>
>>Umm, yes... I cannot say what happens with a NG post: I must look
>>a bit more closely. I think offline posts are automatically saved and
>>queued as \WORK\POST0000.txt,
>> Charles.
>
>This is exactly what happens with offline NG posts with versions of NEWsie
>.94 and earlier.
>
>It then deletes the queued post automatically when sent.
>
>And uh, with the later version, it may not unqueue itself because it is
>different from above and you can have your posts sent as many as 6 times,
>before you realize your error:-). OPPS!!!
>
>Brian.
>
>>.
>.

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

434. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001072018.a51720@wun.maus.de>
Source record: 67459

Hallo Bob!

BK>As an aside, is Magic Milan now available as an add-on

It surely is, and has been for half a year now. My Milan is working without problems with it. Don't know about availability outside Germany, though.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

435. Re: US Ataris used in Europe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3876D824.8150F503@qnet.com>
Source record: 67460

Dan,

The shipping is unbeleivable. They would pay more money shipping than the auction price of the ST. Ive had offers on complete systems with 2 monitors but, when it came down to shipping overseas they backed out. Luckily they ask before they bid.

Don

Dan Danilowicz wrote:

> Are Ataris that were sold and used in the US useable as-is in Europe? Do the
> power supplies have to be changed, or what?
>
> Also, I'm going to be putting a complete ST system or two up for auction at
> eBay, and I'm wondering if the shipping costs and/or taxes and tariffs make
> bidding by European users impractical.
>
> Comments?

436. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947329202-128272AEicMi@sweet3.freeserve.co.uk>
Source record: 67461

>Made to eat several tins of the stuff, with diced beetroot, soggy chips
>and all the other horrible stuff that used to be in school dinners.
>Meanwhile, everybody here can enjoy a nice curry.

Save me a platefull please, i loved school din din's.

Curry, yeuck!!, what's in it, Cat or Dog!!..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

437. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947329206-128896AEicMi@sweet3.freeserve.co.uk>
Source record: 67462

Yo!, wordup.

>I hope all the information can be found in the Post itself? Is this how
>its done?

>Tell me in the clearest possible manner what I need to do. I will do it
>and eradicate this Business:-).

Sell your house to me, very cheap, and move to Alaska..

>I am on a mission as this guy told me he is going to continue his Spam.

Not Bill Gates is it!!.

Check the header, use an editor to search for the word "abuse", that'l
probably be part of the sentence relating to either my hobby with sheep or
the x-abuse line which will lead you to the Monkey Spankers Spam Spanker
Seargent.

>Finally what possible punishments, or what have you can occur to the said
>Spammer if caught?

Upgrade his account would be the worst for you, maybe he'd get pulled.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

438. Re: More Atari! Inventory Growing! FREE ST Monitors! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947329208-129496AEicMi@sweet3.freeserve.co.uk>
Source record: 67463

>For faster service, Please direct all replies through E-Mail to Ben at:
>atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
>find it hard to keep up with NewsGroups.

Cant you shove this where your Haemoroids grow.. I dont want to have to
pay for this sort of shitte..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

439. Re: HELP With HD and MagiC!

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947329212-130080AEicMi@sweet3.freeserve.co.uk>
Source record: 67464

>I was hopeing someone could help me with MagiC/ICD problems..? And/or
>the latest/greatest HD Driver people are using with MagiC? I really want
>to use MagiC and boot from my internal HD, if I need to boo tmy syquest
>drive seperately I don't care, I only use it for backups anyway...
>Thanks in advance for any help!

You need HDDRIVER, there is no comparison...

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

440. Re: Help with overheating STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: stefan_cz@my-deja.com
Message-ID: <8542pp$5nn$1@nnrp1.deja.com>
Source record: 67517

```
In article <853085$6ko$1@supernews.com>,
"steve" <schilds@nildram.co.uk> wrote:
> The STe I use for sequencing has developed a problem. It runs for
30-40
> minutes no problem then just crashes out of the current application
back to
> the desktop or freezes up. If I try to re-boot it wont start up at
all,
> access the floppy or anything. If I leave it for a while (15 mins) it
runs
> OK for a half hour again.
>
> I thought it might be tenperature related - but the CPU doesn't run
hot on
> Atair's does it? I also changed the power supply 'cause I heard they
are
> delicate.
>
> I'd appreciate anybody's suggestions.
```

Did you try to run the STe with open cover to verify it is really a
thermical problem?
I didn't remember someone else ever have thermical problems with a
normal ST or STe.
But if the computer runs fine without the cover and crashes after half
an hour with cover you can be sure it's realy a thermical problem.
In this case you have to find out which part will get to hot to cool it.

```
>
> schilds@nildram.co.uk
>
Regards

Stefan

Sent via Deja.com http://www.deja.com/
Before you buy.
```

441. Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <i0ad4.975$97.424@198.235.216.4>
Source record: 67518

Well, well well, Systems for Tommorrow came through as everyone said
they would. So, I am very happy in this regard.

I didn't buy any "NEW" software in as much as software that interested
and was hard to come by. Other purchases where made just to make the whole
endevour worth my while.

So here is a list of software I got and a couple problems for various
reasons.

Third Reich (Game hard to find)

Fast Club CD. I didn't know what was on it so, I kinda bought this blind.
I was hoping to find some more difficult to locate PD. It was
made in 1998, but the PD doesn't seem that current.

Unfortuneately, I can only see the directories. Whenever I
try to copy files to the HD or view files on the CD, I get a
device output error. Even when trying to read a .txt file.

All Things Falcon CD: Well it was dirt cheap, and it is all things falcon.
It would appear most of this is also available on the
Web.

Moving Pixels CD: Well I just wanted it and couldn't figure any easier way
to get the 70meg Tina Turner Video.

SubStation: I don't care if there are or are pirate copies of this. I
wanted the game because it supports Multi Users through Midi,
and that is worth the price of admission to me.

Um now one of my more foolish purchases. I simply saw WW1 Powermonger.
I ordered it not knowing that it said supplement to POWERMONGER, by
Bullfrog. Is this correct?

I need either Powermonger or someone needs to buy this from me still in the
wrapper:-).

Actually, I am more interested in if anyone has played Powermonger. Then
you can tell me what it is like:-). Perhaps I should have asked this
question before buying ;-P.

Regardless, I now have SubStation linked with my Falcon, STe, MSTe and this
is pretty fun. If I could live a little longer and it didn't ask for that
Password Protection every time you die:-(.

Well anyways, this was just a test to see how quick stuff is shipped and
such, so now I will buy stuff in the future without hesitation, of course,

I may post here for opinions on Software before I buy, next time:-).

Later Brian.

P.S. We really need a Good English Atari
Magazine!!!

442. Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <J0ad4.981$97.424@198.235.216.4>
Source record: 67519

Ok, we have heard it all before.

Anyways there is a spammer that i believe should be easy to track.

But I don't know what I am doing:-).

So tell me what I need to do. And who to contact with the information.
Url and Such.

I hope all the information can be found in the Post itself?
Is this how its done?
Tell me in the clearest possible manner what I need to do.
I will do it and eradicate this Business:-).
I am on a mission as this guy told me he is going to continue his Spam.
This is not with any regard to this NG , but another NG I am in.

Finally what possible punishments, or what have you can occur to the said
Spammer if caught?

Thanks in advance.

Brian.

443. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <d2ad4.995$97.424@198.235.216.4>
Source record: 67520

YES I SAW THIS 4 TIMES!!! I DON'T HAVE ANY ANSWERS!!!

I figure I will get some messages to this effect.

I don't know what happened.

This is strange and unrelated to anything.

Very STrange indeed.

I will look into this one.

Later Brian.

>.

444. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38752eee$0$155@news.zetnet.co.uk>
Source record: 67521

On 7 Jan 2000 00:00:41 G, Brian Van TIlborg wrote:

>Finally what possible punishments, or what have you can occur to the said
>Spammer if caught?

Made to eat several tins of the stuff, with diced
beetroot, soggy chips and all the other horrible
stuff that used to be in school dinners. Meanwhile,
everybody here can enjoy a nice curry.

Shiuming Lai

445. Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <V5ad4.1037$97.534@198.235.216.4>
Source record: 67522

Well, well well, Systems for Tommorrow came through as everyone said
they would. So, I am very happy in this regard.

I didn't buy any "NEW" software in as much as software that interested
and was hard to come by. Other purchases where made just to make the whole
endevour worth my while.

So here is a list of software I got and a couple problems for various
reasons.

Third Reich (Game hard to find)

Fast Club CD. I didn't know what was on it so, I kinda bought this blind.
I was hoping to find some more difficult to locate PD. It was
made in 1998, but the PD doesn't seem that current.

Unfortuneately, I can only see the directories. Whenever I
try to copy files to the HD or view files on the CD, I get a
device output error. Even when trying to read a .txt file.

All Things Falcon CD: Well it was dirt cheap, and it is all things falcon.
It would appear most of this is also available on the
Web.

Moving Pixels CD: Well I just wanted it and couldn't figure any easier way
to get the 70meg Tina Turner Video.

SubStation: I don't care if there are or are pirate copies of this. I
wanted the game because it supports Multi Users through Midi,
and that is worth the price of admission to me.

Um now one of my more foolish purchases. I simply saw WW1 Powermonger.
I ordered it not knowing that it said supplement to POWERMONGER, by
Bullfrog. Is this correct?

I need either Powermonger or someone needs to buy this from me still in the
wrapper:-).

Actually, I am more interested in if anyone has played Powermonger. Then
you can tell me what it is like:-). Perhaps I should have asked this
question before buying ;-P.

Regardless, I now have SubStation linked with my Falcon, STe, MSTe and this
is pretty fun. If I could live a little longer and it didn't ask for that
Password Protection every time you die:-(.

Well anyways, this was just a test to see how quick stuff is shipped and
such, so now I will buy stuff in the future without hesitation, of course,

I may post here for opinions on Software before I buy, next time:-).

Later Brian.

P.S. We really need a Good English Atari
Magazine!!!

446. Re: old heroes (Was: Re: Dave Small Class A

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947204994-156446AEicMi@post3.tele.dk>
Source record: 67523

>From: Terry May <outrider@lvcm.com>
>Date: Thu, 06 Jan 2000 14:19:14 -0800
>
>On 06 Jan 2000 19:45:52 GMT, lais@zetnet.co.uk (Shiuming Lai) wrote:
>
>>I'm almost certain Tom Hudson is the one behind the now
>>very successful 3D Studio Max on PC...
>
>I think this is him:
>
>http://www.merlinmedia.com/about_tom.html

Yep,- the core team behind 3D Studio Max is the old Antic/STart team.
Gary Yost, Tom Hudson and Jack Powel is among the 20 key players in the
Yost group.

Check it on :

http://www.yost.com

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

447. Re: Anyone missing E-mails?

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <853cj0iut1@cubacola.tninet.se>
Source record: 67524

On 6 Jan 2000 01:38:12 +, Steve Stupple wrote:

>
>No problem, it's happened to me once or twice:)
>
>-- Cheers! For Now
> Steve <>< * * *
>Email: steve@the-asx.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.
Hi Steve

Glad to hear I'm not alone. At least I learned the importance of
regular backups.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html
---

448. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947207439.23910.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 67525

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:d2ad4.995$97.424@198.235.216.4...
>
> YES I SAW THIS 4 TIMES!!! I DON'T HAVE ANY ANSWERS!!!

Actually 6 here, at the last count :-)

> I will look into this one.

Hope you manage to get to the bottom of it.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

449. US Ataris used in Europe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Dan Danilowicz <danilowicz@yahoo.com>
Message-ID: <XTcd4.7199$r6.848806@news.flash.net>
Source record: 67526

Are Ataris that were sold and used in the US useable as-is in Europe? Do the power supplies have to be changed, or what?

Also, I'm going to be putting a complete ST system or two up for auction at eBay, and I'm wondering if the shipping costs and/or taxes and tariffs make bidding by European users impractical.

Comments?

450. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Hydd4.1737$97.584@198.235.216.4>
Source record: 67527

Um, gee and after posting it TWO more times, I discovered my error.

Somehow NEWsie didn't unqueue the NEWs Post. Sorry for everyone
inconvienced.

Including myself.

Answers to the Fastclub CD not working would be appreciated.

Thanks Brian.

On 7 Jan 2000 00:02:17 G, Brian Van TIlborg wrote:
>
>YES I SAW THIS 4 TIMES!!! I DON'T HAVE ANY ANSWERS!!!
>
>I figure I will get some messages to this effect.
>
>I don't know what happened.
>
>This is strange and unrelated to anything.
>
>Very STrange indeed.
>
>I will look into this one.
>
>Later Brian.
>
>>.
>.

451. Re: Test

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Qydd4.1738$97.584@198.235.216.4>
Source record: 67528

I see them.

I hope you see this.

Later Brian.

On 6 Jan 2000 22:56:30 -, "Stephen Barszczak" wrote:
>Hi
>
>I've been having a few problems sending and recieving
>mails/messages.............
>
>Could someone please confirm seeing this please?
>
>By Email only please.
>
>Bfn Ste
>
>
>.

452. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <3875abea_1@goliath2.newsfeeds.com>
Source record: 67529

On 7 Jan 2000 00:06:13 G, Brian Van TIlborg wrote:
> Well, well well, Systems for Tommorrow came through as everyone said
>they would. So, I am very happy in this regard.
>-------------SNIP------------

>SubStation: I don't care if there are or are pirate copies of this. I
> wanted the game because it supports Multi Users through Midi,
> and that is worth the price of admission to me.
>---------------SNIP-----------
Sorry about the ---snip--- Brian but I felt (what I consider) the most
important part of your post should stand out....PIRACY...! I've NEVER
(in my 14 years useing Atari products) bought a pirated piece of software!
If everyone felt like that, then (maybe) we'd have a few more programmers
around still writing for the TOS platform!
John G.

------------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

453. Re: Test

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <3875ad64_1@goliath2.newsfeeds.com>
Source record: 67530

```
E-Mail sent
John G.

On 6 Jan 2000 22:56:30 -, "Stephen Barszczak" wrote:
>Hi
>
>I've been having a few problems sending and recieving
>mails/messages..............
>
>Could someone please confirm seeing this please?
>
>By Email only please.
>
>Bfn Ste
>
>
>.

------------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----
```

454. Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: claytone@aa.net
Message-ID: <3875ad56_1@huge.aa.net>
Source record: 67531

Hello,

I just got a Syquest "Syjet 1.5" (1.5gig removable cartidge SCSI drive). I hooked it up to my Falcon, partitioned it, and copied most of my IDE drive's contents to it. So far, everything is fine. Now, I'm ready to remove the cartridge and shut everything off. Surprise!, it won't eject. It beeps once and I can hear it click a few times, then nothing. The manual says I can remove it by hand after it's been off for 45 seconds, but I'd really like to get it working RIGHT. It also says if the cartridge won't eject, it's because it is "locked". Then it goes on to say you have to use the software included on a floppy in order to "unlock" the drive. Aaaarrrgghhh! I DON'T HAVE A !@#*%! PC COMPUTER, so the software is useless.

I suspect that there must be someone in this NG who has figured out how to get around this. I'm using Falcon/ TOS 4.04/ ICD harddrive software and utilities. Any ideas?

Thanks,

Clayton Murray
Seattle, WA USA
claytone@aa.net

By the way, Other World Computing is selling a Syquest "Syjet 1.5" drive (with 1 cartridge) for $69. A 1.5gig cartridge is $45. A drive (without cartridge) is $39. http://shop.macsales.com

455. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <854ell$a9g$1@q.seanet.com>
Source record: 67532

What he said.

"Artur Stachon" <astachon@intergate.bc.ca> wrote in message
news:387596DE.6CB2B7D9@intergate.bc.ca...
> How come 90% of Atari Falcon demos won't work on VGA monitor ? What do I
> need
> to do to see them on my VGA monitor ? I am sick of little Atari ST
> monitors - can't stand them ! Is there any emulator that would make
> Falcon see my VGA monitor as Atari monitor or whatever needed so I can
> see Falcon demos ? It won't work in "ST compatible modes" I tried
> already. Also, is there any good emulator except "Dawnwards" to play STe
> games on Falcon ? I tried with TOS ROM switching program to make Falcon
> behave like STe but it always re-boots and overwrites all.
> Thanks,
>
> Artur
>
>

456. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <854etv$4oa$1@sun27.hrz.tu-darmstadt.de>
Source record: 67533

Hi!

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
> This is fun :-), have you ever heard of a quoted-printable MIME format?

Yes. Have you ever read RFC 2045-2049?

> come to think of it.... is quoted printable allowed in newsgroups according
> to the RFC standards?

Yes, although there's room for interpretation. RFC 850 (which defines
the "Standard for Interchange of USENET Message") states that "all
USENET news articles must be formatted as valid ARPANET mail messages,
according to the ARPANET standard RFC 822."

The MIME RFCs now are an extension to RFC 822 (especially because it
only said very little about message bodies), so it makes sense to apply
MIME not only to mail messages, but to USENET messages as well. And
it seems most (if not all) modern news readers support MIME and also
post MIME-conformant, i.e. they include at least a Content-Type and
Content-Transfer-Encoding header.

And, as one can easily check, RFC 2045 predefines five
Transfer-Encodings for MIME messages: 7bit, 8bit, binary, base64, and
quoted-printable.

> Now comes the question... who converted the news posting in quoted printable
> instead of 8bit encoded?

Most likely one of the news servers transporting the message, because
actually, mail and news bodies have to be 7bit only (when strictly
following RFC 822/850), so only encoding an article containing 8bit
characters using quoted-printables (or base64, but that's not at all
human-readable without a decoder) ensures this is enforced. You'll also
find at lot of mail daemons which auto-convert 8bit-messages to quoted
printable, often noticed by an additional X-header field.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

457. Re: [OT] Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <854f53$4oa$2@sun27.hrz.tu-darmstadt.de>
Source record: 67534

Hi!

Guillaume Dï¿½flache <Guillaume.Deflache@depinfo.enseeiht.fr> wrote:
> Already heard some good things about it from you and others... Just
> wondered if there was another choice.

Also take a look at mutt (mail) and tin or knews (news, the latter is an
X11 client with direct URL clicking support).

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

458. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3875C800.352D15D7@patent.gov.uk>
Source record: 67535

Hi Peter,

it could have been me starting all this off. I found, with a great deal
of help from others, that I had to reconnect the serial ribbon cable to
COM3 and use Peter R's CPX using the tag MODEM2. I found Milan Serial
CPX to be useless and refered to the ports under different names. I also
amended my ROUTE.TAB.

The only problem with the Milan/CAB combo for me is the frequent lock-up
from which you cannot get out (I can with Falcon/Magic) and frequent
'Fatal memory broken/damage F:/STIK ..... ' or the like message, though
the program carries on as if nothing's happened. I was much happier
being on line with my Falcon/Magic than Milan/NAES, though of course the
Falcon is much slower.

As an aside, is Magic Milan now available as an add-on or do I have to
wait for the one built into Milan 2.

Bob King.

Peter Slegg wrote:
>
> Hi Dan,
>
> It wasn't me who sent the e-mail but I did remember something useful
> that might help those who have been having problems with the Milan Serial CPX.
>
> I have found that the Sting dialer will only function with the Milan Serial CPX
> if Peter Rottengater's Serial CPX is present and active. It is not necessary to
> use Peter R's CPX it just seems to be needed by the Milan Serial CPX.
>
> Peter S.
>
> On 5 Jan 2000 21:43:16 G, A.A.de Hulster wrote:
> >Hello,
> >Someone in this group wrote me an email about the serial cpx problem on the Milan but
> >unfortunately this mail got lost before I could read it. Would you please send it
> >again ?
> >Thanks,
> >Dan
> >
> >Dan
> >
> >.

459. RE: TOS & Falcon Patches

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <855qil$fa7$1@nnrp1.deja.com>
Source record: 67536

> Just a quick curiosity question...
>
> I've seen a number of TOS and Falcon patch programs floating
> around, but most either don't have any documentation telling exactly
> what they patch, or are in a language I can't read. Is there
> somewhere I can find out what each of them are used for? Thanks!
>
> Mike Freeman
> nameerf@flash.net

If you can't read the language, try using Babelfish. It is a web-based translator which can be found at:
http://babelfish.altavista.digital.com/

As for the patches, I can't help ya there. Unless someone wants to donate a falcon to me? ;)

Hope this helps!
Andy Blakely (AnakiMana)

Sent via Deja.com http://www.deja.com/
Before you buy.

460. HELP With HD and MagiC!

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s7buum3qoj854@corp.supernews.com>
Source record: 67537

I recently purchased a TT. It came with HARDDISK DRIVER V6 preinstalled on it and work fine on th einternal 105 meg drive. I installed MagiC 6 and it was happy. Then I got a Syquest drive and couldn't get it to work with HD6 (I don't know who made HD6, it wasn't Atari's though). I tried ICD HD v6.something and it recognized the Syquest drive so I (foolishly) made the internal HD boot from ICD so I could use all my drives at once, upon rebooting MagiC would no longer boot. Told me GEMDOS was corrupt... I tried reinstalling MagiC and had the same problem. I don't have the disks for this phantom HD6 driver but I tried the Atari's HD driver 6 (the one that shipped with the Falcon030) and now I cannot get my drive to auto-boot anymore.

I was hopeing someone could help me with MagiC/ICD problems..? And/or the latest/greatest HD Driver people are using with MagiC? I really want to use MagiC and boot from my internal HD, if I need to boo tmy syquest drive seperately I don't care, I only use it for backups anyway... Thanks in advance for any help!

Bruce
brew@fast.net

461. Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <855s39ghb1@nnrp1.deja.com>
Source record: 67538

Okay, I've heard people mention XCONTROL and ZCONTROL, among others.
So what's the difference between all of them? Are there different ones
for different systems?

Thanks,
Andy Blakely
STe, STf

Sent via Deja.com http://www.deja.com/
Before you buy.

462. Re: SERIAL CPX MILAN MAIL

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <85520r$n2n$1@zingo.tninet.se>
Source record: 67539

On 7 Jan 2000 11:03:28 +, Bob King wrote:
>Xref: pepsi.tninet.se comp.sys.atari.st:83762
>
>
>The only problem with the Milan/CAB combo for me is the frequent lock-up
>from which you cannot get out (I can with Falcon/Magic) and frequent
>'Fatal memory broken/damage F:/STIK ..... ' or the like message, though
>the program carries on as if nothing's happened. I was much happier
>being on line with my Falcon/Magic than Milan/NAES, though of course the
>Falcon is much slower.
>
>As an aside, is Magic Milan now available as an add-on or do I have to
>wait for the one built into Milan 2.
>
>Bob King.
>
Hi Bob

First, just delete Sting's cache.dns, it creates a new one, and see if
this helps with your resolving and locking problem.
Second, yes you can buy Magic Milan if you want, just go to ASH
homepage and check it out. http://www.application-systems.de
Hope I remeber the address correctly.

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html
---

463. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10001071657580.25625-100000@kairos.algonet.se>
Source record: 67540

> How come 90% of Atari Falcon demos won't work on VGA monitor ? What do I
> need

the reason why most demos only run in RGB is coz we (the democoders)
atleast in the beginning mostly had RGBmonitors or TVs.. and coding on RGB
is somewhat "easier".. this is related to the fact that most demos runs
there effects not in 320*200 or so but in 320*100 or simaliar, the falcon
isnt fast enof to make it in 320*200.. so on RGB you can set 320*100 and
"stretch" the pixels (linedoubling) vertical.. to make a 320*100 cover
whole screen.. this is done bu hardware.. on VGA the same isnt possible
unless you use 100Hz frequency.. but many older VGAmonitors cannot cope
with 100Hz correctly, hence the distored image on many demos on
VGAmonitors.

These days most of us make demos VGA and RGB compatible though. I prefer
demos on RGB.. since you know it will work on TVs and RGBmonitors.. and
you dont have to bother about linedoubling pixels yourself.. but VGA is
ofcoz easier on your eyes since you dont have interlace mode.

one way to get around must be to get a multisync capable of RGB signals to
watch both RGB and VGA demos.. i heard the NEC 3D is one cool (old)
monitor able to cope with many different signals..

regards
/Fredrik Egeberg (deez)

464. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <5Lpd4.427$kl3.406@198.235.216.4>
Source record: 67541

On 6 Jan 2000 23:33:50 -, Artur Stachon wrote:
>How come 90% of Atari Falcon demos won't work on VGA monitor ? What do I
>need
>to do to see them on my VGA monitor ?

From what I am aware of, if they are designed for RGB, then this is what you
need.

> I am sick of little Atari ST
>monitors - can't stand them !

?

> Is there any emulator that would make
>Falcon see my VGA monitor as Atari monitor or whatever needed so I can
>see Falcon demos ?

Soleminez (Someone else can spell it) works on my VGA monitor.
However this demo seems to hang on my about half way through just playing
music and the screen frozen. Same with RGB.

>It won't work in "ST compatible modes" I tried
>already. Also, is there any good emulator except "Dawnwards" to play STe
>games on Falcon

Many STe games I have work out of the box. And "Backwards" should do the
trick for many others. The list is pretty extensive. I don't know what the
latest version is?

? I tried with TOS ROM switching program to make Falcon
>behave like STe but it always re-boots and overwrites all.
>Thanks,

Why don't you just connect your Falcon to the TV? That screen should be big
enough for you? And for Demos it is perfect.

Hope this helps.

>Artur
>

Brian.

>.

465. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3876308a$0$153@news.zetnet.co.uk>
Source record: 67542

On 7 Jan 2000 00:00:41 G, Brian Van TIlborg wrote:
>So tell me what I need to do. And who to contact with the information.
>Url and Such.
>
>I hope all the information can be found in the Post itself?
>Is this how its done?

If you view the full headers you should be able to trace the service provider it came from. But I'm not an expert on this - messages can get routed through various servers on its way to you because of the nature of the internet and you need to be able to spot the very first one. Can anyone else give some pointers?

Also be aware that a lot of clever programs these days can forge headers so they appear to come from somewhere else or from a totally non-existant server.

Once you have found the server, simply forward the mail to abuse@service_provider, for example if the originator was spammer@hotmail.com you would forward it to abuse@hotmail.com

You will then probably get an automated message back saying the matter will be looked into.

>I am on a mission as this guy told me he is going to continue his Spam.

Since this appears to be a personal vendetta by him against you, it's probably coming from his own account rather than a mass-generated emailing program, so you probably have more chance of success.

>Finally what possible punishments, or what have you can occur to the said
>Spammer if caught?

As far as I'm aware, the only possible action is that the ISP will terminate his account. But then he'll just set up another one! that's particularly true for mass commercial spams as they just open an account purely for that occasion. They couldn't care less if that account then gets terminated.

The stupid commercial spammers also include their own business address or phone number in the mail - if you forward the mail to a "human" as opposed to the "abuse" handler (e.g. postmaster@service_provider) then they might look into it more deeply and prosecute the company for spamming.

--
Chris Simon osian@zetnet.co.uk ! ! !

http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

466. my 1040 STe in 1990

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <855fm0$57h$1@news1.xs4all.nl>
Source record: 67543

My 1040 Ste has a forget-me-clock in the ROM-port.
Booring with the sofwtare in the auto-folder gives me the message

05/01/00

so the year 2000 is there and is added to the system I think.
At least that happened in 1999 for year 1999.
But al my files are getting a date/time stamp of the year 1990

How come?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

467. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: trek@ihgp98h199.ih.lucent.com
Message-ID: <855fsf$7rh@ssbunews.ih.lucent.com>
Source record: 67544

In article <164c000c.ff2056b7@usw-ex0107-041.remarq.com>,
atarigalen <kNOkSPAM@uia.net.invalid> wrote:
>In article <386a7b6e$0$161@news.zetnet.co.uk>, jlog@zetnet.co.uk (JI
>Logan) wrote:
>> On 29 Dec 1999 15:03:51 , Nick Keir wrote:
>> |Does anyone know wherte I could get hold of a copy of Positive
>> Image
>> |V.2. Floppyshop, who developed it, are out of business..Did
>> anyone
>> |take over the marketing of it?
>> I think FAsT Club are selling this now.
>
>This is true. Another question is... "Has anyone actually used it to
>do useful work?" I can't.

Would you care to expand on what you have been able to do? Could
you not get useful work done because it won't run or because of'
some other reason (only asking because I was thinking of buying
Positive Image.) Thanks, Wayne

>Galen

468. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-07 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38764d18$0$159@news.zetnet.co.uk>
Source record: 67545

On 6 Jan 2000 23:33:50 -, Artur Stachon wrote:
>How come 90% of Atari Falcon demos won't work on VGA monitor ?

The Falcon runs quicker in RGB. Less pixels to put on screen.

Shiuming Lai

469. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10001081739440.24718-100000@kairos.algonet.se>
Source record: 67396

On Sat, 8 Jan 2000, Guillaume Déflache wrote:

> Eheh Fredrik this is not a good reason! With a VGA monitor you can do
> 160x200 as easily :)!

i know that.. and that is a part of the problem.. since theres a sort of "tradition" to code demo 320*100 (for example) then making them 160*200 isnt the first thing you think about.. really only good reason i can find for not using 160*200.. and since its just eaiser to go with the 100Hz trick.. i havent seen a demo in 160*200 yet

/Fredrik

470. Re: NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38777459$0$160@news.zetnet.co.uk>
Source record: 67397

On 8 Jan 2000 11:29:22 +, Guillaume =?iso-8859-1?Q?D=E9flache?= wrote:

|> This is digging deep into memory (mine, not the computer's) but I
|> _guess_ that any GEM font will do. The PD libraries must be full of
|> these. Failing that FontKit will convert Signum fonts to GEM fonts.

| Any pointer for this?

FaST Club's CD#1 lists the following font discs:

FN 501, 502, 503 and 504 300 dpi fonts
FN 550, 551 360 dpi fonts
FN 580 9 pin fonts.

The reference I have is:

http://www.cix.co.uk/~stclub/

John Logan

471. update on the 7800/2600 monitor cart

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <16655-38777935-35@storefull-178.iap.bryant.webtv.net>
Source record: 67398

the first of the 7800/2600 monitors carts have come in,and we are notifying every one who is on the want list,as they come in,if you receive a e-mail from us,please respond a.s.a.p.,we will not hang on to your product for very long,only a limited number are availible,to refresh any ones memory,this is a low end developement kit for the 7800/2600 game machines,and comes with very extensive documentation,the manual is over 200 pages long,this is a actual atari liceinced product,and was the last official liceinced product for the 7800/2600,we at video 61 have aquired the rights to this very rare product,and have worked very hard to get this on to the market,if there are any addictional people who may have missed this announcement,please call or e-mail us to see if you can be put on a reserve list,if we turn out to have a few leftovers,our phone number is, 651-462-2500 our web site is, www.atarisales.com
thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

472. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <857v2e$4es$1@plutonium.compulink.co.uk>
Source record: 67399

In message <947055470-92900AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>>
>>I tried that after receiving the above, but after I filled in the
>>registration dialog and tried to Save setup, I got a completely empty
>>file selector preset to E: and having everest.inf in the edit field,
>
>This is wierd behaviour. I'd suggest trying again but using magxdesk
>instead - I did find that Thing! had one or two anolomies that changing to
>jinnee overcame, but I cannot recall the details now.

Well, I *like* Thing (having spent many hours translating it!).

>Your cixread problem is possibly caused by the way that it calls Everest?

Yes, it must be. Putting an alias in the Cix drive root has solved
things.

>In any case you'll need to set your magx.inf environments for the
>cixcomm/read suite as per the one I copied to you at the club last year if
>you haven't already done so.

Yes, I did that (I think). Will check when I next see you at SHAG or
CCC.

>There should be no need to use anything other than magx.inf to set your
>environment path.

I know - but it don't work everywhere :-(I have been sent the
environment setter SENF, but I don't know if this works with MagiC.

Regards, /Peter/

473. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <857v2f$4f7$1@plutonium.compulink.co.uk>
Source record: 67400

In message <947055472-93376AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>>Mark - are you still there? I'll send a mail to him as well.
>
>He's abandoned our platform altogether so you won't get any joy!

I did get a reply and he mailed me a small mouse-on MSCON.TOS program,
but I was not sure how to access it when the mouse pointer disappears :-)
Actually, I have found that the mouse pointer only disappears when you
access the sub-menus in Profile2; by trial and error you can get MagiC's
program select list up and move down to 'start program...' and use the
auto-completion of the file selector to find mouseon.prg to switch the
mouse back on. This is better than mscon.tos as that leaves a blank
screen after use (or a VT52 window) and in any case doesn't show up in
the file selector, because this is preset with *.PRG,*.APP ands so
doesn't show *.TOS programs.

I have now also tried 'File/Full report' and that writes everything to a
file OK, so Profile2 remains usable...

>ITMT sysinfo will do almost exactly the same job - you can download it from
>Martin's Belgium ftp site.

I believe I have a copy somehwere already.

Regards, /Peter/

474. Re: weird character sets and reposts

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <857v2f$4fk$1@plutonium.compulink.co.uk>
Source record: 67401

In message <943916920-107114AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:

>>Content-Transfer-Encoding: quoted-printable
> ~~~~~~~~~~~~~~~~
>This is fun :-), have you ever heard of a quoted-printable MIME format?
>come to think of it.... is quoted printable allowed in newsgroups according
>to the RFC standards? I think that's the reason behind it....

I think you'll find that qp is the default option of some mailers, which people have forgoptten to alter. I got some attachments like that from Thomas Binder, I think, early on in our Thing correspondence. Since MIMEd messages only contain characters 32 to 127, the only character that was in fact in qp format was '=' which came out as '=3D', and the lines containing this were longer than the rest. I simply used search and replace in a text editor to remove the '3D' and after that the file decoded OK.

CixComm/Read that I use cannot decode MIME automatically. I have seen a number of messages that appear to be in plain text but still start with something like : 'This message is in Mime format which your mailer can't understand' - but though it had the usual Mime headers everything else was plain ASCII!

Also some (Windoze?) mailers hang an HTML version onto mail as a default - I have seen some in this ng. Again, ignorance or carelessness by the users.

Regards, /Peter/

475. Re: Hasse Wehner/Gert Gronning:where are they now?

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <857v2g$4g2$1@plutonium.compulink.co.uk>
Source record: 67402

In message <8502qehha1@newsg2.svr.pol.co.uk>, george@moulder77.freeserve.co.uk said:

>The most amazing progam I have come across in six years of owning an
>STE is Harlekin 2, which makes a single-tasking TOS virtually into a
>multitasking one by the way Harlekin's features can be called up while
>working on a main application. Editor, file manipulation, monitor,
>calculator, ascii numbers are all available at any point, making the
>Atari a much more COMPLETE machine.

Agreed - I have always loved this ACC and use it constantly. I actually
bought all 3 versions, before 2 appeared on a cover disk. The editor
is very fast to scroll, the monitor shows both binary and ASCII and
allows editing the file or disk contents and is scrollable continuously,
not just shown in separate sectors or half-sectors like Dade or Knife.
There is also a macro recorder built in, a keyboard remapper, a sort
facility, customable printer driver, resetproof RAM-disk...

>Surprisingly, though, very few people seem to use it. Harlekin 3 I
>found to have no significant advantages

The main one is that you have four edit windows, though the text is
loaded and unloaded each time you change. But it does come up in the
same position when you go back to it.

> and still not completely Y2K
>compliant, but David Link of the marketers, Hi-Soft told me that he had
>tried to contact the programmers without success.

The problem is the HiSoft file selector, I think, rather than the
program. The last address I had for the authors is
Mermaid Group, Voldbjergvej 16, DK-8240 Risskov, Denmark
Tel. +45 86 17 57 26, Fax +45 86 17 67 86
but that was many years ago and I have no idea if they are still there.

Regards, /Peter/

476. FS (US) STe/TT/Falcon Update!

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: darklord@kih.net
Message-ID: <85806q$1ms$1@news3.icx.net>
Source record: 67403

STe - SOLD

TT030 - SOLD

Falcon 030 - 14 megs of Ram
Desktopper case, separate keyboard
Nemesis accelerator, 68882 FPU @33mhz
TT-Touch keys
2 gig hard drive
Yamaha 4 x 4 x 16 CDRW
TOS 4.04, Atari mouse

Best offer I have so far on this machine is $400.00. Add up the
individual components, and you'll see that there is no way you
can put the same system together for that price. Does not include
shipping and handling. Send an offer if interested in a solid
Falcon. Thanks.

____
/ / SysOp Of The DarkForce! BBS / /\
/ --T-- / Phone 1-606-886-9014 Today! / /\ / /
/ -A T A R I- / My ICQ # Is 2 0 6 2 3 9 0 4 / Dark><Lord / /
/ --G-- / The Fuji -Still- Lives...!! / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

477. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947360724.10311.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 67404

John Whalley <news@whalley.demon.co.uk> wrote in message
news:947340421.26793.2.nnrp-02.9e985e5c@news.demon.co.uk...

> Zcontrol is apparently not y2k compliant, so forget it.

Oops, apologies: it's not Zcontrol which has a y2k problem, but
Neocontrol (which I *presume* has something to do with Neodesk). Comes
of relying on my memory...

Other than the y2k problem (mentioned in a recent post here - it
wouldn't set a 00 date for someone, when Xcontrol would) I know nothing
about Neocontrol.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

478. How to plug a new keyboard on my ste ??

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: "parfum.logistique" <parfum.logistique@wanadoo.fr>
Message-ID: <8588l3$r11$1@wanadoo.fr>
Source record: 67405

Hello !

Please,
can anybody give me the way to plug a new keyboard on my STE, because mine
is dead !

Thank you.

Best regards

Jean-Christophe

479. Re: NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947365404-871099AEicMi@post3.tele.dk>
Source record: 67406

>From: jtmartin@gofree.indigo.ie (Jerry Martin)
>Date: Fri, 07 Jan 2000 20:35:01 GMT
>
>Hi all,
>
>Where can I find bitmap fonts which I could use with NVDI 5.03 as a
>system
>font. I am using the supplied Monaco font, but are there any others
>available/suitable?
>
>Thanks,
>
>Jerry

Any TTF or PS1 font will do. There are lots on the Internet.
Try a search for font.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

480. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8587iq07ve@enews2.newsguy.com>
Source record: 67407

On 4 Jan 2000 18:38:56 -, atarigalen wrote:

[speaking about POSITIVE IMAGE 2]

>This is true. Another question is... "Has anyone actually used it to
>do useful work?" I can't.

I bought it from Systems For Tomorrow about 6 months ago, and despite a
few small bugs, it's quite useful. I've used it extensively for many of
the graphics on my web site.

Now if you want to talk about a slow, nearly useless, over-priced graphics
program, allow me to introduce you to PixArt 4. I paid twice as much
for it as Positive Image 2, but the only thing it can reliably do is
demonstrate [to non-Atari users] how TOS shows all these "neat little
bombs" when something crashes.
;^)

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

481. Re: Hasse Wehner/Gert Gronning:where ar

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <858a8kgtn1@newsg3.svr.pol.co.uk>
Source record: 67408

Hi Peter,

Thank you for your reply regarding the Harlekin program's authors.

You said:

>The last address I had for the authors is
> Mermaid Group, Voldbjergvej 16, DK-8240 Risskov, Denmark
> Tel. +45 86 17 57 26, Fax +45 86 17 67 86
>but that was many years ago and I have no idea if they are still there.

I'm glad to find another Harlekin enthusiast, and I may mail you direct
about queries on some of the finer points if that's OK.

The address etc that you give is the one in the manual, and I haven't
tried it, as presumably this would be where David Link tried to contact
them when he wanted to commission an update.

I have never used the manager function which the authors seem to have
been very proud of, but use the program solely for its excellent
utilities, especially the editor.

The problems I have found are:

1) The date is not handled completely correctly after 1999, using : ;
< and = instead of numerals in the tens column (I am interested that
you say the file selector is a HiSoft one and presumably used in other
programs of theirs if this is so. I wonder if they will make it Y2K
compliant?),

2) Every file save produces a back-up, and this feature can't be
switched off. It can cause loss of data on a disk based system if there
isn't room on the disk for two files instead of one.

3) The ramdisk option can't produce a ramdisk above a certain size
(just over 1Mb I recall), and this is marginal for my use. The back-up
feature mentioned above is a pain when saving the contents of the
ramdisk, as is the fact that contents of the ramdisk are deleted as
part of the save operation. Two opportunities in one action of losing
all the data contained in the ramdisk!

4) The macro functions on version 3 seem to have been cut down
compared with version 2.

These are very minor niggles about an exceptional program, and I don't
think other people realise what they are missing.

Regards,

George Moulder

482. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3877ad2c5f81520@online.be>
Source record: 67409

on Sat 08-01-2000 09:35 John Whalley wrote:

>Hi,
>
><anakimana@excite.com> wrote in message
>news:855s39ghb1@nnrp1.deja.com...
>> Okay, I've heard people mention XCONTROL and ZCONTROL, among others.
>> So what's the difference between all of them? Are there different
>ones
>> for different systems?
>
>
>Zcontrol is apparently not y2k compliant, so forget it.

I still using zcontrol. True it isn't y2k compliant but as long as you
don't set the time with zcontrol everything should be fine. To set the
time I use clock.cpx.
On MiNT with memory protection however you should better avoid zcontrol as
it surely doesn't like memory protection.

>installed. Some people have had trouble with some versions of it, but I
>use 1.06 and it seems pretty stable to me. I suspect it's happier under
>MagiC than under MiNT.

Stable it is even under MiNT/N_AES. With N_AES you've to use wdialog
however. Personaly I don't like Cops.
>
>The only other one I know of is the second version of the Freedom
>replacement file selector. I think this supports ECPXs too. This seemed
>to have a whole lot of its own troubles as it allegedly uses some
>dubious programming techniques to do its stuff and can render some
>systems unstable.

Freedom v2.5 is on my Hades very stable but I don't use Freedom's control
panel. I don't like it.

>
>Boils down to a choice between Xcontrol and COPS, the latter only being
>an option if you have a multitasking OS.

Again Zcontrol can be used as long as you don't set the time using
zcontrol owns timesetup panel. As said I use it daily on both my machines
(Hades 060, TT 030) without any problem.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

483. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001081720280.97-100000@TT030>
Source record: 67410

Which fast club CD?! They make several :-)
I just got Fast CLub CD #3

On Sat, 8 Jan 2000, Brian Van TIlborg wrote:

> Did anyone else purchase this CD?
>
> I have and I'LL I can do is look at directories.
> It doesn't allow me to copy to my hard drive.
> It doesn't allow me to read the Readme files.
>
> As soon as I click on a file I get an error message.
>
> "outout device hasn't received any data"
>
> or
>
> output device is not responding
>
>
> The CD light comes on as it attempts to read, then, the light goes out and
> after a long period of time the error message occurs.
>
> After 30 attempts I was able to copy a 1K file that had Fast Club
> information.
>
>
> 1) A working email address. stclub@cix.co.uk
>
> I hope its working:-)
>
> 2) A non working URL http://www.cix.co.uk/stclub/
>
> Attached is the file.
>
> Was this CD for Gemulator users only? Or am I misunderstanding the
> below?
>
> ---
>
> The following disks are not available on this CD:
>
> AP.320 - missing
> ED.122 - corrupted disk
> EN.900 - odd disk format

> EN.901 - odd disk format
> EN.902 - odd disk format
> EN.980 - odd disk format
> EN.981 - odd disk format
> WP.650 - corrupted disk
>
> Odd disk formats are demo disks that would not work on Gemulator.
> These disks can be ordered on 3.5" DSDD disks - see catalogue for prices.
>
> Other missing disks will be added when we get new copies
> of the master disks.
>
> Comments and suggestions for improving this CD and the PD and
> Shareware collection are very welcome. See our web site or phone
> for a copy of our catalogue for details of new disks, CDs and
> upgrades to Gemulator.
>
> FaST Club
> PO Box 101
> Nottingham
> NG2 7NN
>
> Tel: 0115-945-5250
> Fax: 0115-914-0553
> stclub@cix.co.uk
> www.cix.co.uk/stclub/
>
> ----------This
> cataloguing system is copyright and uses files that are
> copyright to FaST Club. Copying or publishing this CD for anything
> other than personal use of the purchaser is strctly forbidden without
> prior written permission of the copyright holder.
>
> Other use and copying restrictions apply. See archives and files
> for details of software author and other copyright holders terms.
> ----------
>
> Any help appreciated.
>
> Brian.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

484. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: apm.byl@fdn.co.yuk
Message-ID: <3877b3db.4012802@news.thefree.net>
Source record: 67411

On Sat, 08 Jan 2000 02:59:19 GMT, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

>Did anyone else purchase this CD?
>
>I have and I'LL I can do is look at directories.
>It doesn't allow me to copy to my hard drive.
>It doesn't allow me to read the Readme files.
>
>As soon as I click on a file I get an error message.
>
>"outout device hasn't received any data"
>
>or
>
>output device is not responding
>

[Stuff snipped]

>Any help appreciated.
>
>Brian.

It could be a problem with your CD rom drive. I have a Mediavision Reno drive which has the sort of problems you describe when trying to read blue surfaced (re-writeable ?) discs. My PC's CD rom can read the discs ok. If you have access to another drive it's worth checking to see if it can read the files.

Alan Maydwell

To reply by email change 'yuk' to 'uk'

485. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3877b7d8$0$159@news.zetnet.co.uk>
Source record: 67412

On 8 Jan 2000 20:44:10 G, Paul Nurminen wrote:

>Now if you want to talk about a slow, nearly useless, over-priced graphics
>program, allow me to introduce you to PixArt 4. I paid twice as much
>for it as Positive Image 2, but the only thing it can reliably do is
>demonstrate [to non-Atari users] how TOS shows all these "neat little
>bombs" when something crashes.
>;^)

I find PixArt 4 very stable, certainly doesn't crash
enough to stick in my mind. Its functions are also,
in my opinion, "artistic" rather than merely a
demonstration of how to program in GEM.

Shiuming Lai

486. Re: Emailadr.Marco RAVASANI

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947370982-986588AEicMi@post3.tele.dk>
Source record: 67413

>From: jovlie@worldonline.nl (Jos Vlietstra)
>Date: 8 Jan 2000 12:38:24 GMT
>Hi
>
>Does anybody know Marco Ravasani's emailaddress ?
>I lost it ....
>Jos

try:
ravamarc@tin.it

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

487. Re: How to plug a new keyboard on my ste ??

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <Y_Od4.2050$UL1.40226@nnrp4.clara.net>
Source record: 67414

The keyboard on the ste is only connected with a plug in connector, and sits lose in the case. So just undo the case by taking the screws out at the back surronding the border (the three inner screws are just to hold the floppy in place), and unplug the keyboard, then plug a new working keyboard in. You can't plug it in the wrong way as it has a blank pin and blank on the connector itself.

Your probably just best buying a second hand ST, using the keyboard and keep the rest as spares, ST's go for around ?30 - ?50 pounds in the UK, though check with System Solutions, they may sell you a keyboard cheaper.

Regards.
Greg

parfum.logistique <parfum.logistique@wanadoo.fr> wrote in message news:8588l3$r11$1@wanadoo.fr...
> Hello !
>
> Please,
> can anybody give me the way to plug a new keyboard on my STE, because mine
> is dead !
>
>
> Thank you.
>
> Best regards
>
> Jean-Christophe
>
>

488. RAMDISK.XFS, CAB Cache problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <DnPd4.4382$J9.2671@news.indigo.ie>
Source record: 67415

Hello again!

Firstly, thanks Dennis for the RAMDISK.XFS. It's brilliant. A ramdisk which dynamically allocates memory - neat!

Now my problem. Why do the weird things always happen to me!
As a refresher, I am using CAB 2.7c on a C-LAB Falcon MK.X running MagiC 5.11, NVDI 5.03 and Thing.

If I use the RAMDISK (Installed as Z or as Ramdisk/ Drive U) for CAB's cache, cab seems to display all pages as source html only! I took a quick look at what was been written to the ramdisk and it seems that the filenames in CAB's cache are being truncated without their extenders, so CAB doesn't know what they are! For example, a file which should be 00000002.htm appears in cab's cache on the ramdisk as 00000002 !!!!! I have tried some older (not so nice) ramdisks, and this problem does not occur. Is this a problem with CAB 2.7c and VFAT partitions, or am I doing something wrong? (Mind you, putting CAB's cache on a ramdisk does seem to speed things up a little bit... every little helps!)

Help please! ;-)

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
----

489. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: not@hoople.demon.co.uk
Message-ID: <3877c768.10385283@news.demon.co.uk>
Source record: 67416

>2) A non working URL http://www.cix.co.uk/stclub/

FaST Club can be found at http://www.cix.co.uk/~stclub

Mark

490. Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <858i0i$d8c$1@newsg2.svr.pol.co.uk>
Source record: 67417

One of the most annoying things about the Atari is the six-only accessory slots, which often have to be wasted on menial single-purpose programs (ie Pulldown, if it used instead of SafeMenu; yes, I know Pulldown has a mouse accelerator but nearly every utility seems to have one, and they all conflict so are rarely used).

I have recently come across NewStuffer (rev 1.2 Beta, dated 1995:10:01) and had high hopes for that, but it has problems with AutoRaise 2.0 and MonKey. Is there a later version available?

ACCs like AutoRaise 2.0 I would prefer to be an auto-program as I never need to get access to it to switch it on or off.

But even auto-programs have their drawbacks; SafeMenu requires a CPX loaded, although I personally only require the MAC-type-menu-feature to be on all the time, and never alter the CPX settings. The CPX in turn requires X-control to be loaded, and all these requirements can make booting slower and waste floppy space on a disk-based system.

Can anyone explain whether it is possible EASILY to convert ACCs to Auto-programs and vice-versa? After all they are both terminate-and-stay-resident programs, with the difference that the ACCs have an access so they can be modified without rebooting.

What a pity someone doesn't write an ACC that combines
1) MAC-type-menu feature
2) auto-topping
3) a right-mouse-button double-click, and
4) the setting of the clipboard directory.

That would really be worthy of taking up an whole accessory slot!

George Moulder

491. Re: NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001082024.a6829@su2.maus.de>
Source record: 67418

Hi Jerry,

JM>Where can I find bitmap fonts which I could use with NVDI 5.03 as a
JM>system font. I am using the supplied Monaco font, but are there any
JM>others available/suitable?
any old program that comes with GDOS brings them with it

Und TTschï¿½
ps

492. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947407455.4703.0.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 67419

Hi Peter,

<xlator@cix.compulink.co.uk> wrote in message
news:857v2f$4f7$1@plutonium.compulink.co.uk...

> I did get a reply and he mailed me a small mouse-on MSCON.TOS program,
> but I was not sure how to access it when the mouse pointer disappears
:-)

If your desktop allows it (Magxdesk does, probably also Thing and all
the usual suspects) you could assign it to a function key so you just
press it to get your pointer back.

I have a similar thing set up for Guy Harrisons's SDTidyUp program which
gets your mouse back and also redraws the screen: useful if it's been
covered in garbage by whatever program misbehaved in the first place.
It's similar to MagiC's own Tidy Up command, but it does the mouse
recovery and redraw all in one operation.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

493. Re: NEWSie: OFFLINE vs. ONLINE (was "wa

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <387683db$0$160@news.zetnet.co.uk>
Source record: 67465

On 3 Jan 2000 09:22:22 G, John Garone wrote:
>On 2 Jan 2000 15:12:10 G, Charles Stanley wrote:
>>On 30 Dec 1999 16:23:30 , Brian Van TIlborg wrote:
>>>On 27 Dec 1999 19:53:10 , John Garone wrote:
>>>snip>
>>I can reply online to email; Newsie sends when I press Alt-q, even
Finger-trouble: I meant Alt-S.

>>though it has disconnected from host (but not from ISP);
>>but I only do this for the most important emails: the rest wait till
>>I have disconnected and In queue them up for my next connect to ISP.
>>I wouldn't do this for the NG, which may require much thought and
>>even second thoughts (to cancel).
>Charles,
> Different situation with E-mail. No need to connect/re-connect as long as
>your still on-line with your ISP. With NG's however, the connection does'nt
>last very long and then a re-connection, re-download of the list, then re-
>download of the post to reply to (unless I'm seeing this the wrong way!).
> John G.

Umm, yes... I cannot say what happens with a NG post: I must look
a bit more closely. I think offline posts are automatically saved and
queued as \WORK\POST0000.txt,
Charles.

>
>
>.

494. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <387683dd$0$160@news.zetnet.co.uk>
Source record: 67466

On 3 Jan 2000 18:41:44 G, xlator@cix.compulink.co.uk wrote:
>In message <386fd1cf$0$159@news.zetnet.co.uk>, cstanley@zetnet.co.uk said:
>>
>>NB: Profile does not work properly under MagiC(6) or Thing.
>
>Agreed - the mouse pointer disappears and while it is still possible to
>select menu entries with the invisible pointer, the 2nd-level menus
>don't work - you can only use the first entry in each sub-menu.
>
>Mark - are you still there? I'll send a mail to him as well.

That reminds me: some months back BC (= Before the Crash) I said I would find the little app that switches the pointer on again. I had lost it and couldn't remember its name. Well, now I have it again, it's called "Mouse_on.prg", 858 bytes, and there's no indication of its author or origin. It was for the ST; it works on the TT too (even under Magic and Thing). I could email a copy to anyone who wants it, as I am sure it is freeware -- unless someone knows otherwise.
- Charles.

495. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s7d74ckhoj891@corp.supernews.com>
Source record: 67467

I use to let this eat me up! I finally calmed down (dispite what Terry thinks) and just started building an extensive kill file for NEWSie. It still pisses me off when I see I have 10 mails, but only three are actually downloaded to my MB:). More things to think about than spam like 5th gear pinned in a sand wash:).

Mikey

On 7 Jan 2000 00:00:41 G, Brian Van TIlborg wrote:
>Ok, we have heard it all before.
>
>Anyways there is a spammer that i believe should be easy to track.
>
>But I don't know what I am doing:-).
>
>So tell me what I need to do. And who to contact with the information.
>Url and Such.
>
>I hope all the information can be found in the Post itself?
>Is this how its done?
>Tell me in the clearest possible manner what I need to do.
>I will do it and eradicate this Business:-).
>I am on a mission as this guy told me he is going to continue his Spam.
>This is not with any regard to this NG , but another NG I am in.
>
>Finally what possible punishments, or what have you can occur to the said
>Spammer if caught?
>
>Thanks in advance.
>
>Brian.

496. IConnect

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s7d7bsngoj8162@corp.supernews.com>
Source record: 67468

Not to start a flame war here, but I setup my Quadra with a 100Mhz 604PPC card, and decided to play around with MagiC Mac a bit. I installed CAB 2.7 and IConnect. I wish everything was that easy. Enter the phone number and IP address and that was it. Connected right away. Now if there were only some shareware clients that would work with it:). CAB side by side with Netscape V3.04, is still slower, but much faster than on my Mighty Sonic Falcon:).

Mikey

497. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s7d6u7q1oj855@corp.supernews.com>
Source record: 67469

On 7 Jan 2000 04:01:43 G, Brian Van TIlborg wrote:
>Um, gee and after posting it TWO more times, I discovered my error.
>
>Somehow NEWsie didn't unqueue the NEWs Post. Sorry for everyone
>inconvienced.
>
>Including myself.
>
>Answers to the Fastclub CD not working would be appreciated.
>
>Thanks Brian.

What's ya using for a CD Rom driver?

I noticed that SFT is selling software on Ebay as well.

Mikey

498. help with "disk image"

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <8567d3$3ao$1@hermes.achilles.net>
Source record: 67470

Hi there, I just surfed over to the amazing St Format site,
where there is an archive of every StFormat cover disk!
This is truly a dedicated site for the Atari World.
My problem is, I am not familiar with the .st format.(no pun intended)
How can I decompress these disk images into usable files?
Thanks for any help
Mark

499. Re: TOS & Falcon Patches

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <gJxd4.649$kI3.354@198.235.216.4>
Source record: 67471

On 7 Jan 2000 21:31:15 G, Michael and Nicole Freeman wrote:
>Just a quick curiosity question...
>
> I've seen a number of TOS and Falcon patch programs floating
>around, but most either don't have any documentation telling exactly
>what they patch, or are in a language I can't read. Is there
>somewhere I can find out what each of them are used for? Thanks!

> Mike Freeman
> nameerf@flash.net

Me Too.

I have alot of Falcon Patches in my Falcon that came with it. I have no idea for what they are all for. They could be Calamus Patches, which I know one is as it boots Calamus to 256 Colours. The others that I have are possibly calamus , maybe something else, some bomb, so maybe they are looking for something?

I have lots of patches, but what they are for, who knows?

A listing of program names and patch descriptions would be great.

Later Brian.

>.

500. NEWsie and QED

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <QJxd4.652$kI3.354@198.235.216.4>
Source record: 67472

I am trying to set QED as I was told I needed to, in order to get proper
references in NEWsie and proper line length in the posts.

Can someone who uses this combination tell me how it is done.

Essentially, I want to have the references not autocarriage returned.
And I want the messages auto carriage returned.

If I understand things properly. The program I was using did this.
This program was Edit Plus.

But I believe Edit Plus has a 255 character limit, so that when the
references hit this max, it would be truncated, and then things get messed
up. I believe this is why I start losing posts and replies in long threads.

So I changed to QED and it seems to autocarriage return the references.

and this happens when 72columns is reached.

<referencenumbershereinthis
makebelievereference>

Which I think screws things up too.

Apparently I am told that QED will handle beyond the 255character limit?

I don't know if anything I am told is accurate.
I do know that I don't know anything about the subject.
I am looking for as much help as possible in this regard.

I seem to be having great difficulty with long threads.

I don't believe I am alone. I know it has been discussed in the past and
resolved.

Thanks in Advance

Brian.

501. Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bKxd4.653$kl3.354@198.235.216.4>
Source record: 67473

Did anyone else purchase this CD?

I have and I'LL I can do is look at directories.
It doesn't allow me to copy to my hard drive.
It doesn't allow me to read the Readme files.

As soon as I click on a file I get an error message.

"outout device hasn't received any data"

or

output device is not responding

The CD light comes on as it attempts to read, then, the light goes out and
after a long period of time the error message occurs.

After 30 attempts I was able to copy a 1K file that had Fast Club
information.

1) A working email address. stclub@cix.co.uk

I hope its working:-)

2) A non working URL http://www.cix.co.uk/stclub/

Attached is the file.

Was this CD for Gemulator users only? Or am I misunderstanding the
below?

The following disks are not available on this CD:

AP.320 - missing
ED.122 - corrupted disk
EN.900 - odd disk format
EN.901 - odd disk format
EN.902 - odd disk format
EN.980 - odd disk format
EN.981 - odd disk format
WP.650 - corrupted disk

Odd disk formats are demo disks that would not work on Gemulator.
These disks can be ordered on 3.5" DSDD disks - see catalogue for prices.

Other missing disks will be added when we get new copies
of the master disks.

Comments and suggestions for improving this CD and the PD and
Shareware collection are very welcome. See our web site or phone
for a copy of our catalogue for details of new disks, CDs and
upgrades to Gemulator.

FaST Club
PO Box 101
Nottingham
NG2 7NN

Tel: 0115-945-5250
Fax: 0115-914-0553
stclub@cix.co.uk
www.cix.co.uk/stclub/

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other than personal use of the purchaser is strctly forbidden without
prior written permission of the copyright holder.

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for details of software author and other copyright holders terms.

Any help appreciated.

Brian.

502. 4MB Atari STE for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Deano@deanoweb.co.uk
Message-ID: <3876af92.13214301@news.btinternet.com>
Source record: 67474

Atari STE, 4mb, Tower with 8 speed CD Rom and 640 Meg hard drive,
joystick and Mouse, Tos 1.6 and colour Monitor. Plus loads of games
and utilities (And I mean loads). The lot...ï¿½150 (UKP) ono. Contact me
at Deano@deanoweb.co.uk if you are interested. Gt Manchester Area.

Deano

Deano@deanoweb.com
---
www.deanoweb.co.uk
---
http://www.sillysoftware.freeserve.co.uk/index.html

503. Re: For Sale: Atari ST books, and Laser C compiler

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Owen Lawrence <owen@iosphere.net>
Message-ID: <4Bzd4.12806$905.268677@news5.giganews.com>
Source record: 67475

Sold. Many thanks.

- Owen -

Owen Lawrence wrote in message ...
> I sold my computer to someone that didn't need the programming stuff.
I
>have the following items to unload:
>
>Atari ST GEM Programmer's Reference - Abacus Software
>Atari ST Internals - Abacus Software
>Laser C compiler with manual
>A few Atari magazines
>A bunch of floppies; may include other useful programs (probably three or
>four dozen floppies)
>
>It's all in a box and it's all or nothing. Best offer plus shipping. I'm
>in Ottawa, Ontario.
>
> - Owen -
>
>

504. New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <s7dhr8nboj8116@corp.supernews.com>
Source record: 67476

Since Delphi decided to drop dialup access via SprintNet/Tymnet, I've been forced to go to the Internet to stay online. Right now I'm trying to master the use of Newsie 0.94. I've been using email for over a week, and figured out getting and reading newsgroup articles earlier this week. (Thanks, Joe M., for your vital assistance in setting up STinG!)

This message serves two purposes. First, it's a test to see if I have Newsie's Offline posting procedure correct. Second, since it seemed such a waste to simply send a useless test post, I thought I'd ask a question.

Once I have newsgroup posting (and followup) down, I'd like to work on ftp setup. Could anybody give me some suggestions for some good ST ftp sites, and please, if possible, tell me the information I need to set them up in Newsie?

Any help I can get would be greatly appreciated.

TJ

505. Re: Control Panel Dates and Y2k

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3876D3B9.F31CA5AC@ihug.co.nz>
Source record: 67477

Hi there,

Peter Slegg wrote:
>
> Happy New Year Everyone,

Cheers Peter!

> I just had a shock when I checked the date and time in the Control Panel.
> Although the date is displayed correctly at the top of the Control Panel
> there is a problem when changing the date, it is not displayed and it can
> be difficult to get the cursor to enter the date field.
>
> The control panel I am using is titled Z-Control Beta

I have used Z-control prior to 31/12/99, but not after. X-control is what
I use currently, but it showed the date as 1/01/01 on Jan 1. I changed it
to 1/01/00 and since then its worked fine. Things like Calappt work fine
with system date etc...no problems yet (fingers crossed!)

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

506. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3876D6C3.19C12D54@ihug.co.nz>
Source record: 67478

Hi there,

Brian Van TIlborg wrote:
>
> How can one determine if it is a "Progressive JPG".

Try loading it into Netscape or Internet Explorer on a Mac
or PC. Watch it load carefully off a floppy, and you might get
time enough to see it load in 3 or so stages, just like an
interlaced GIF from the internet...

Many Mac/PC graphics programs should be able to tell you the
type of JPEG it is too, and even change the 'progression' if
you want to...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

507. Atari SAM (was: Re: Falcon Software)

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38770208.D50E3BED@depinfo.enseeiht.fr>
Source record: 67479

Guido Goebertus wrote:
> I have reason to believe Multitos was supplied with German Falcons.

With French ones too :) !

Could anyone tell me where I can find the last Atari version of SAM
(that is, not 1.3, because it lacks the original configuration CPX) ?

Thanks by advance,
G.

508. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38770870.D57EC2DA@depinfo.enseeiht.fr>
Source record: 67480

Fredrik Egeberg wrote:
> the reason why most demos only run in RGB is coz we (the democoders)
> atleast in the beginning mostly had RGBmonitors or TVs.. and coding on RGB
> is somewhat "easier".. this is related to the fact that most demos runs
> there effects not in 320*200 or so but in 320*100 or simaliar, the falcon
> isnt fast enof to make it in 320*200.. so on RGB you can set 320*100 and
> "stretch" the pixels (linedoubling) vertical.. to make a 320*100 cover
> whole screen.. this is done bu hardware.. on VGA the same isnt possible
> unless you use 100Hz frequency.. but many older VGAmonitors cannot cope
> with 100Hz correctly, hence the distored image on many demos on
> VGAmonitors.
Eheh Fredrik this is not a good reason! With a VGA monitor you can do
160x200 as easily :)!
>
> These days most of us make demos VGA and RGB compatible though. I prefer
> demos on RGB.. since you know it will work on TVs and RGBmonitors.. and
> you dont have to bother about linedoubling pixels yourself.. but VGA is
> ofcoz easier on your eyes since you dont have interlace mode.
See above. The only reason I see against VGA for demos is getting a
50Hz frequency on all monitors.
BTW does using 31250 Hz / 50 Hz / 25 MHz / 160x200 or 15625 Hz / 50 Hz
/ 25 MHz / 320x200 (Horizontal/Vertical/VIDEL frequencies / resolution)
take the same amount of machine time?
>
> one way to get around must be to get a multisync capable of RGB signals to
> watch both RGB and VGA demos.. i heard the NEC 3D is one cool (old)
> monitor able to cope with many different signals..
That's what i do! Amiga M1438S is cool too!

509. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38770995.355FCA47@depinfo.enseeiht.fr>
Source record: 67481

Artur Stachon wrote:
> Is there any emulator that would make
> Falcon see my VGA monitor as Atari monitor or whatever needed so I can
> see Falcon demos ? It won't work in "ST compatible modes" I tried
Try Rez Fooler: it does that at system level (XBIOS), could/should work
with earlier demos using it for changing resolutions.

> already. Also, is there any good emulator except "Dawnwards" to play STe
Wait just a few weeks...

> games on Falcon ? I tried with TOS ROM switching program to make Falcon
> behave like STe but it always re-boots and overwrites all.
What do you mean by "TOS ROM switching program"?

510. Re: NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38771182.3C006A45@depinfo.enseeiht.fr>
Source record: 67482

> This is digging deep into memory (mine, not the computer's) but I
> _guess_ that any GEM font will do. The PD libraries must be full of
> these. Failing that FontKit will convert Signum fonts to GEM fonts.
Any pointer for this?

511. Re: How to install Marpet Ram board?

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947323454-651320AEicMi@cwcom.net>
Source record: 67483

Clayton Murray said:

>I found the instrucions for "Marpet Xtra-RAM Deluxe", which I
>installed in an ST I no longer have. Depending where you live, I
>could mail it to you, but I'd like to have you return it when
>you're done with it in case the guy I sold my ST to ever needs
>the instrucions. The copyrite on the instructions is 1992. The
>address it gives is:
>
>Marpet Developements

Long since closed BTW, in case anyone else is trying to contact them.

The XTra-RAM deluxe is now sold by System Solutions, it's not cheap!

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

---

512. Re: IConnect

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <7cFd4.4243$J9.2620@news.indigo.ie>
Source record: 67484

On 8 Jan 2000 02:14:20 G, Mikey wrote:
> Not to start a flame war here, but I setup my Quadra with a 100Mhz
> 604PPC card, and decided to play around with MagiC Mac a bit. I
> installed CAB 2.7 and IConnect. I wish everything was that easy. Enter
> the phone number and IP address and that was it. Connected right away.
> Now if there were only some shareware clients that would work with
> it:). CAB side by side with Netscape V3.04, is still slower, but much
> faster than on my Mighty Sonic Falcon:).

If you get a copy of IFusion, available from ASH with the FTP program Fiffi,
you will be able to use all the STiNG clients with this stack. Alternatively
you could install and setup STiNG itself (as you aren't using any other
IConnect clients). You can get STiNG info from http://sting.atari.org

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
----

513. Re: NEWsie and QED

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <bcFd4.4244$J9.2620@news.indigo.ie>
Source record: 67485

On 8 Jan 2000 02:58:56 G, Brian Van TIlborg wrote:
> Essentially, I want to have the references not autocarriage returned.
> And I want the messages auto carriage returned.

1. Start qed and make sure that all windows are closed
2. Select menu option Options/Local... ([Alt][O])
3. Select *.txt from the submenu at the top (If that option is not
available, select edit, and enter "txt" into one of the boxes)
4. Make sure "Line formatting" is selected (in the right hand side of the
dialog box)
5. Also make sure that "while loading" and "while pasting" are not selected
(This will prevent QED from formatting the references while loading the
newsie file newstest.txt)
6. Enter the line length you want in the "line length" box
7. Select Options/Save setup ([Alt][W]) and quit qed

That should do it ;-)
Good luck,

Regards,

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
----

514. Re: help with "disk image"

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <dcFd4.4245$J9.2620@news.indigo.ie>
Source record: 67486

```
On 8 Jan 2000 02:28:51 G, Mark Friedman wrote:
> My problem is, I am not familiar with the .st format.(no pun intended)
> How can I decompress these disk images into usable files?
Try the excellent JayMSA program (shareware) available from (the demo is
usable) It handles .ST files.
html://www.inf.upol.cz/~opichals/jay

Regards,

Jerry

Jerry Martin-----------------------------------------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org
-----------------------------------------------------
14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
-----------------------------------------------------
```

515. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <387729a1$0$158@news.zetnet.co.uk>
Source record: 67487

On 6 Jan 2000 23:33:50 -, Artur Stachon wrote:

>How come 90% of Atari Falcon demos won't work on VGA monitor ? What do I
>need to do to see them on my VGA monitor ?

Hi Artur!

I like you, only have a VGA monitor, but there are many more demos now
that do work on VGA, I would say that 90% was too high a figure.

I have a few demos on my website that work on VGA - an example is
Sonoluminesenz, which used to be only for RGB, but there is a patch
available that makes it work on VGA too.

Surf to http://www.users.zetnet.co.uk/jfhaslam/atari.htm and select the
Download Page link. I would also recommend Alive and the Breath demos,
also available there.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

516. Re: help with "disk image"

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <m4Gd4.4$XS5.240@198.235.216.4>
Source record: 67488

You need the program STTODISK.

These are PC emulator sites so the files are converted for use on the PCs.

On 8 Jan 2000 02:28:51 G, Mark Friedman wrote:
>Hi there, I just surfed over to the amazing St Format site,
>where there is an archive of every StFormat cover disk!
>This is truly a dedicated site for the Atari World.
>My problem is, I am not familiar with the .st format.(no pun intended)
>How can I decompress these disk images into usable files?
>Thanks for any help
>Mark
>.

517. Emailadr.Marco RAVASANI

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <857b40$bs2$1@news.worldonline.nl>
Source record: 67489

```
Hi

Does anybody know Marco Ravasani's emailaddress ?
I lost it ........
Jos
```

518. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <387679927e5b630@online.be>
Source record: 67490

on Fri 07-01-2000 22:21 JI Logan wrote:

>On 7 Jan 2000 19:47:27 G, -Booth,W.A. wrote:
>
>
>I think I tried Positive Image once but it took _ages_ to clear the
>screen - so slow it was unbelievable. Perhaps it was a demo - in
>fact it almost certainly was - but I can't believe they deliberately
>slowed a demo down that much.

It's certainly not a demo restriction. I'm a registrated user of Positive
Image. Even on my Hades it's deadly slown. It's a pity because it holds
lost of usefull options.
Furthermore I can't handle VFAT partitions.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

519. Playing TCB Tracker Mods and Quartet Tunes in Win98

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: Jonathan Kay <Jonathan@kay026.freeserve.co.uk>
Message-ID: <857ee8$e6k$1@news6.svr.pol.co.uk>
Source record: 67491

I have a number of TCB Tracker mods and a number of Quartet tunes. I don't want to setup my ST every time I want to listen to them, and the Emulators I've tried don't run Quartet or TCB Tracker properly.

So what I was wondering was, does anyone know of any Windows 98 players, or Winamp plugins which will allow me to listen to them?

TIA

520. Re: MSGCOPY

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947340419.26793.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67492

Hi,

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:947269292-068740AEicMi@sweet3.freeserve.co.uk...

> Ive just run my Node setup for the first time in yonks, all's well
except
> for Paul bakers Message copy software. I believe this was written in
GFA,
> and it fails with the error message failed in procedure (stamp). I
> imterpret this that its attempted to update a message date stamp and
it
> has barfed.
>
> Oh! well, thats the end of that the author left us ages ago.

Just a thought: have you tried installing the Linkweiler y2k patch in
case it's a problem with the XBIOS clock not being in sync with the
keyboard clock? Not sure if MSTEs are affected by this problem (could
just be the profram itself is iffy with y2k dates), but it's worth a
try. Patch and more info at address in sig.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

521. Re: my 1040 STe in 1990

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947340420.26793.1.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67493

Hi,

Stichting ST <atarist@xs4all.nl> wrote in message
news:855fm0$57h$1@news1.xs4all.nl...
> My 1040 Ste has a forget-me-clock in the ROM-port.
> Booring with the sofwtare in the auto-folder gives me the message
>
> 05/01/00
>
> so the year 2000 is there and is added to the system I think.
> At least that happened in 1999 for year 1999.
> But al my files are getting a date/time stamp of the year 1990
>
> How come?

Two problems:

1) The Forget-me-clock software isn't y2k compliant.

2) You'll have the XBIOS clock problem on an STE.

More info and patches available from address in sig below.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

522. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947340424.26793.3.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67494

Hi,

JI Logan <jlog@zetnet.co.uk> wrote in message
news:387666d5$0$153@news.zetnet.co.uk...

> |Would you care to expand on what you have been able to do? Could
> |you not get useful work done because it won't run or because of'
> |some other reason (only asking because I was thinking of buying
> |Positive Image.)
>
> I think I tried Positive Image once but it took _ages_ to clear the
> screen - so slow it was unbelievable. Perhaps it was a demo - in
> fact it almost certainly was - but I can't believe they deliberately
> slowed a demo down that much.

It's not a demo problem. I got it on a CD at the last Atari show in
Stafford and it is *hopeless*. Doesn't recognise the pallette properly
above 256 colours under MagiC-PC and you can make a cup of tea during
some redraws :-(

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

523. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947340421.26793.2.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67495

Hi,

<anakimana@excite.com> wrote in message
news:855s39ghb1@nnrp1.deja.com...
> Okay, I've heard people mention XCONTROL and ZCONTROL, among others.
> So what's the difference between all of them? Are there different
ones
> for different systems?

The original Atari control panel was a simple accessory with just a few settings. This is way too restrictive, so they introduced Xcontrol, (eXtended/eXtendable control panel?). This uses modules (CPXs - Control Panel eXtensions) and seems to work pretty well on most machines/OSes.

All the other options are "improvements" on Xcontrol, some of which support extended CPXs (ECPXs, which can have bigger windows etc). I'm not sure which do and which don't, except that Zcontrol does support them (they're rare, though).

Zcontrol is apparently not y2k compliant, so forget it.

COPS takes a slightly different approach and relies on a multitasking OS for this (so forget vanilla TOS): you can use it like Xcontrol, or you can set it up to run, make the settings and quit after startup. You can also double-click a CPX directly from the desktop to run it if COPS is installed. Some people have had trouble with some versions of it, but I use 1.06 and it seems pretty stable to me. I suspect it's happier under MagiC than under MiNT.

The only other one I know of is the second version of the Freedom replacement file selector. I think this supports ECPXs too. This seemed to have a whole lot of its own troubles as it allegedly uses some dubious programming techniques to do its stuff and can render some systems unstable.

There may be others, but these are all I know of.

Boils down to a choice between Xcontrol and COPS, the latter only being an option if you have a multitasking OS.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

524. Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: David <drifter@bigwig.net>
Message-ID: <Od3e4.2317$UL1.47518@nnrp4.clara.net>
Source record: 67296

I would like some advice on fixing the date/time problems post-Y2k on
my Atari STE.

I use the machine entirely for midi sequencing (Emagic Notator SL). Up
to now I have been setting the date/time in a program called "Financier",
quitting then loading Notator. Up to 31-12-99 this enabled me stamp
the correct time/date on my Notator files.

I have now discovered that, though it is possible to adjust the year to "00"
within Financier (and this is correctly applied to files saved from that prog),
the year reverts to "28" when quitting. Thus my Notator files are stamped
as **/**/28.

I've downloaded a couple of possible fixes ("clock238.lzh" and "zcontrl125.lzh")
onto my W98 PC and thence to the Atari via a 720k PC disk but I am
unclear what I'm supposed to do with them. Are these merely fixes for
programs I don't have?

Any suggestions as to what to do? I don't want anything that uses an
alternative OS (Notator requires TOS as far as I know).

David

525. Re: Hasse Wehner/Gert Gronning:where ar

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85ai7c$b2b$1@news5.svr.pol.co.uk>
Source record: 67297

Thank you, Joergen, for your work on trying to help track down the
above authors. I can't make out from your e-mail whether you did this
just from kindness or whether you, too, are a Harlekin fan.

I will try a letter or telephone call to the address you list.

George Moulder

On 9 Jan 2000 02:17:20 +, Joergen Bak wrote:

>I did try to look up the Mermaid Group, but with no luck. They are not on the
>above address, and the phone number now belong to a young couple.
>
>I belive that the Mermaid Group don`t exist anymore.
>
>Doing a search on http://www.krak.dk did show one person with the name of
>Hasse Wehner.
>He has no email address that I know of. But his new address is:
>
>Hasse Wehner
>Boegevej 8
>DK - 4040 Jyllinge
>
>phone: +45 46 73 10 80
>
>A search for the name Gert Groenning shows 3 different persons with that name.
>Don`t know who to look for, they live far apart, and not at all close to
>Aarhus, where they use to be. Risskov is sort of suburb to Aarhus.

526. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Marcer <marcer@algonet.se>
Message-ID: <Pine.SOL.4.10.10001092031010.13961-100000@aristotle.algonet.se>
Source record: 67298

On Sun, 9 Jan 2000, Kasper Souren wrote:

> Hi,
>
> My TT sometimes crashes with Cubase. A minute ago it did it again.
> But the strange thing is, that the music is playing on! Until restarting
> Cubase. Than the TT is gone...
> What could be the problem? Is the hacked version buggy? Would I
> have to buy the original?
> This brings me to another point: why isn't all the music software for
> which service has been discontinued (?) a long time ago not declared
> freeware?
> I've had an MSX for quite a long time, and many software
> developers have declared their old software freeware. So that people
> still using MSX don't have to feel guilty copying stuff nobody gives a
> fuck about.
>
> greetz,
> Kasper
>

Hi, It is the cracked one that is buggy, learn how to get around the
buggs and it will work alittle better. but my advise is to buy the
orginal. I'm atm also lookin for the original. but i haven't seen any
for a normal price of the day

Greetz Marcer

527. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <85aob2$3qr$1@plutonium.compulink.co.uk>
Source record: 67299

In message <943916936-110038AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:

>>Any chance of sending me a copy too please, Dennis? I seem to have only
>>magxboot (978 bytes) in my auto\, and the patch would be useful too -

>They should be both in your mailbox now aswell...
>Magxb32.prg comes with every MagiC (Atari) distribution. You can find it
>in the folder Utilities/extra.
>The patch for xboot is just a small hack that someone years ago wrote to
>help me out, it's a small program that patches xboot.

Many thanks - received and installed and works fine, though the
patched versions seems to have a slight side-effect: If you change
selections in any of the windows (add or delete) you are no longer
asked whether you want to save the changes or not, so you have to
remember to click on the disk icon to save them if you want to make
them permanent. Still, that's better than if they were saved
automatically, even if you only wanted to make a temporary change.

Also found my magxbo32.prg - the extra 'o' makes a lot of difference
when searching!

> XBoot
>Setting up the time and date can be done with other utilities. As for the
>creation of new sets, a possible solution is to edit the file set.dat in
>an editor.

Actually it isn't really necessary, as the sets work even if they have
an incorrect year-date.

But I had another problem which was (indirectly) caused by Xboot, which
may be of interest to others: I originally installed NVDI 5 on the
Falcon with MagiC 6 and all worked OK. I then copied most of my files
from the ST's external HD to the Falcon's internal IDE. Suddenly I found
that I couldn't print from GDOS - which showed itself in IdeaList. After
a couple of hours checking and reinstalling NVDI 5 it still didn't work,
but eventually the printer.cpx showed that only the IMG and Metafile
drivers were installed - no printers!

After many hours experimentation I finally found the culprit: An
incorrect ASSIGN.SYS. The names of the printer drivers have been altered
in NVDI 5 from 21 PAGEPRN.SYS and 22 PINPRN.SYS of earlier versions to
21 PCL.SYS and 25 PIN.SYS respectively. I was using Xboot for renaming
several different XXX.SYS sets to ASSIGN.SYS and had copied over those I
had set up for NVDI 4, which of course used the old nomenclature.

I have now solved it by setting up different *.SYS files with 4 and 5 in the names, which XBoot renames to ASSIGN.SYS as required when I am using NVDI 4 or 5. I also renamed the NVDI GEMSYS folder to GEMSYS5 and set up another GEMSYS4 with the respective drivers and bitmap fonts in it. This now works fine. I don't think I'll keep the NVDI 4 setup, but I will use similar tactics to allow use of NVDI 3, as this is less fussy with font checking and will load some TTFs that NVDI 4/5 balk at.

Hope this may help someone else with similar strange problems.

Regards, /Peter/

528. Brians 2x post:)

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s7hprap7oj841@corp.supernews.com>
Source record: 67300

Brian, your double posting I guess can make up for mine not showing
up:).
I setup the dreadful Mac to see if I could get away from NNTP problems
I "thought" were NEWSie related, but the Mac has the same problem
under Netscrape and Newswatcher. It's the weird the way my ISP has setup
his NNTP server, or lack of. He subscribes to Supernews, and request
are relayed back and fourth somehow. That is about as technical as
I can get on the subject.....:)
I've decided on switching back to Ridgenet, the Microsoft of our
town..... I really hate those people:).

Mikey

529. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85arlr$8gq$1@newsg4.svr.pol.co.uk>
Source record: 67301

On 9 Jan 2000 06:23:50 G, Mario Becroft wrote in reply to
George Moulder's original posting:

GM: One of the most annoying things about the Atari is the six-only
GM: accessory slots.

MB>Use a newer operating system which supports more than 6 desk accessories.
MB>Alternatively there used to be a program called Multidesk which enabled
MB>more than 6 desk accessories to be loaded. Another program called
MB>Chameleon enabled various desk accessories to be loaded but only one at
MB>a time.

As I don't want to go to a newer operating system, and Chameleon
(what an excellent program this is, too) doesn't increase the
NUMBER of accessories that can be loaded, it looks as though
Multidesk is the only other option left available to me, and
hopefully it may work better than NewStuffer. Can you (or
anybody else) advise me where copies can be obtained?

GM: Can anyone explain whether it is possible EASILY to convert ACCs to
GM: Auto-programs and vice-versa? After all they are both terminate-and
GM: -stay-resident programs, with the difference that the ACCs have an
GM: access so they can be modified without rebooting.

MB>Desk accessories are not terminate and stay resident programs and
MB>converting one to the other is generally non-trivial, even if you have
MB>the source code to the program. Many programs that are TSRs could not
MB>be implemented as a desk accessory and vice versa.

I should like amplification of this. By the very way they act,
both ACCs and auto-programs seem to my mind to be there
lurking in the background ready to operate without a further
call, ie they are TSRs. To take an example, both SafeMenu and
Pulldown, once loaded, control the manner in which the menus
drop down. One is a auto-program, the other an ACC. Is my
concept of a TSR erroneous, and if so can you describe simply
the difference between ACCs and auto-programs?

My thanks also to Lonny Pursell and John Logan for replying to
my original posting. The points they offered are, I think,
covered in this follow-up to Mario Becroft.

George Moulder

530. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3878f8da$0$162@news.zetnet.co.uk>
Source record: 67302

On 9 Jan 2000 13:27:48 +, "Kasper Souren" wrote:
>Hi,
>
>My TT sometimes crashes with Cubase. A minute ago it did it again.
>But the strange thing is, that the music is playing on! Until restarting
>Cubase. Than the TT is gone...
>What could be the problem? Is the hacked version buggy? Would I
>have to buy the original?

My CD player skips and jumps with your last album. The sound
quality sucks. What could be the problem? Is the bootleg
version not as good? Would I have to buy the original?

>This brings me to another point: why isn't all the music software for
>which service has been discontinued (?) a long time ago not declared
>freeware?

Why isn't all the music which the artists have stopped performing
declared freeware?

Cubase is powerful, it works, is stable, and is still being
used (and bought new) to kit out professional studios. The
fact it's no longer supported in terms of further development
doesn't mean it doesn't cost anything to manufacture and
distribute, or that the publisher (which still exists) doesn't
have the right to charge for it. After all, if you're a real
professional, these things are pocket money, and if you don't
think it's worth it, don't buy it. What's wrong with that?

Perhaps you should call Steinberg with your suggestion, maybe
they'll think it's a great idea. Take a reality check.

>I've had an MSX for quite a long time, and many software
>developers have declared their old software freeware. So that people
>still using MSX don't have to feel guilty copying stuff nobody gives a
>fuck about.

That just about sums up your average Atari musician these days.
Want it all for nothing. I'm sure you'd be using a pirate
version of the TT, if there was such a thing.

Shiuming Lai

531. Re: Emailadr.Marco RAVASANI

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Marco Ravasini <m.ravasini@tiscalinet.it>
Message-ID: <B49EC227.92B%m.ravasini@tiscalinet.it>
Source record: 67303

in article 857b40$bs2$1@news.worldonline.nl, Jos Vlietstra at
jovlie@worldonline.nl wrote on 8-01-2000 13:38:

> Hi
>
> Does anybody know Marco Ravasani's emailaddress ?
> I lost it ....
> Jos
>

Hi Jos,

my email address is ravamarc@iol.it.

Marco Ravasini

532. Re: Playing TCB Tracker Mods and Quartet Tu

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Jonathan Kay <Jonathan@kay026.freeserve.co.uk>
Message-ID: <85b101$2t0$1@newsg3.svr.pol.co.uk>
Source record: 67304

>I don't know about Quartet, but on my website I have the well known Yamp
>player for MODs, and also a link for the Yamp homepage.
>
>For both the ZIP and the link, goto my Atari Page on:
>http://www.users.zetnet.co.uk/jfhaslam/atari.htm and select the Downloads
>page.
>

Thanks for the info James.

I gave YAMP a try. It does play MOD files, it doesn't play the TCB Tracker
format of MOD (unfortunately).

533. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <85b16pdfq1@nyheter.chalmers.se>
Source record: 67305

In article <943916670-56926AEicMi@wanadoo.be>,
Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
>From: madmax@bfree.on.ca (Brian Van TIlborg)
>Date: Sun, 26 Dec 1999 19:54:05 GMT
...
>>Now I am interested:-). I am surprised Photoline doesn't take advantage of
>>the DSP?
>No photoline doesn't want anything to do with the DSP, it will take advantage
>of the coprocessor if available . A DSP is a number cruncher, so it's very
>good at things like depacking JPEG's. However there's more in life then
>depacking or packing JPEG's. That's where the coprocessor comes in..the 68882
>does a nice job with JPG's but is also used for various functions like
>filtering, calculating vectors, ...etc

The FPU (in the case of a 68881/2) is really quite useless for image
filtering. It's far too slow, and the data tends to be in integer format,
anyway. You also wouldn't want to use it for JPEG decoding (but a good
FPU (possibly the one in the '040) can actually help there).

The DSP on the other hand can do some blazingly fast filtering (that's
what DSP's are for, mainly), but you'd have to try a good implementation
to see that.
MGIF can use the DSP for 3x3 and 5x5 convolution filters (and median
filtering) and, IIRC, it's at least ten times faster than doing the same
job with the '030 (an '060 machine might come close using the CPU).

>With a graphic card the picture is build in the cards memory, and the cards
>processor will display the pic lightning fast...

Not really. The cards are normally on the same bus (at some point) as the
memory and the accesses are at best as fast as to memory.
Running in a 16/24/32 bit mode is quite helpful, though, since you don't
need to do any dithering (though you really should in 16 bit).

>but then it's all up to the processor and the slow memory... Try scrolling
>or zooming a 1600x1200 image, you'll now what a mean...

Yes, a hardware accelerated graphics card certainly helps with that...

>The ideal combination would be a Falcon with Graphic Card I guess :-)

;-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se

Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

534. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3878f6042f78fd1@online.be>
Source record: 67306

on Sun 09-01-2000 17:05 David wrote:

>I've downloaded a couple of possible fixes ("clock238.lzh" and "zcontrl125.lzh")
>onto my W98 PC and thence to the Atari via a 720k PC disk but I am
>unclear what I'm supposed to do with them. Are these merely fixes for
>programs I don't have?

Both clocky and zcontrol *are not* fixes. Older versions of these programs
had the Y2K bug and that has been fixed, that's all, nothing more nothing
less.
However the alfa version of Clocky 2.50 contains an XBIOS fix

quote

New: freshest, untested, undocumented, unconfigurable alpha version of new
Clocky 2.50. This Clocky includes Y2K fix for your XBIOS and displays the
New Year 2000 correctly.
ftp://ftp.sophics.cz/pub/joy/clck250a.lzh

unquote

On the Belgian ftp-server you can find two y2k patches. If they work I
don't know as I don't have that problem myself

/utilities/y2k_patch:
-rw-r--r-- 1 ftp 7401 Jan 5 20:37 y2k_fix.lzh
-rw-r--r-- 1 ftp 988 Jan 5 20:37 y2k_fix.upl
-rw-r--r-- 1 ftp 9610 Jan 5 20:37 y2kpatch.lzh

Remember y2kpatch needs trapper to work

./utilities:
-rw-r--r-- 1 ftp 12057 Jan 5 20:38 trappr14.lzh

y2k_fix comes with a English manual
y2kpatch and trapper is German only.

For the right URL of the ftp-server see my signature.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm

Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

535. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <947457000-764143AEicMi@xs4all.nl>
Source record: 67307

```
>Cubase is powerful, it works, is stable, and is still being
>used (and bought new) to kit out professional studios. The
>fact it's no longer supported in terms of further development
>doesn't mean it doesn't cost anything to manufacture and
>distribute, or that the publisher (which still exists) doesn't
>have the right to charge for it. After all, if you're a real
>professional, these things are pocket money, and if you don't
>think it's worth it, don't buy it. What's wrong with that?

Right. And in case you own a registered copy and want more
you can still upgrade to the mac/pc platform almost for free.
What else do you want?

Guido
--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
----------->Total Harmonic Distortion<-----------
```

536. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001091754070.145-100000@TT030>
Source record: 67308

MultiDesk was a commercial program from CodeHead Software, some dealers
may still have it.

On 9 Jan 2000, George Moulder wrote:

> On 9 Jan 2000 06:23:50 G, Mario Becroft wrote in reply to
> George Moulder's original posting:
>
> GM: One of the most annoying things about the Atari is the six-only
> GM: accessory slots.
>
> MB>Use a newer operating system which supports more than 6 desk accessories.
> MB>Alternatively there used to be a program called Multidesk which enabled
> MB>more than 6 desk accessories to be loaded. Another program called
> MB>Chameleon enabled various desk accessories to be loaded but only one at
> MB>a time.
>
> As I don't want to go to a newer operating system, and Chameleon
> (what an excellent program this is, too) doesn't increase the
> NUMBER of accessories that can be loaded, it looks as though
> Multidesk is the only other option left available to me, and
> hopefully it may work better than NewStuffer. Can you (or
> anybody else) advise me where copies can be obtained?
>
> GM: Can anyone explain whether it is possible EASILY to convert ACCs to
> GM: Auto-programs and vice-versa? After all they are both terminate-and
> GM: -stay-resident programs, with the difference that the ACCs have an
> GM: access so they can be modified without rebooting.
>
> MB>Desk accessories are not terminate and stay resident programs and
> MB>converting one to the other is generally non-trivial, even if you have
> MB>the source code to the program. Many programs that are TSRs could not
> MB>be implemented as a desk accessory and vice versa.
>
> I should like amplification of this. By the very way they act,
> both ACCs and auto-programs seem to my mind to be there
> lurking in the background ready to operate without a further
> call, ie they are TSRs. To take an example, both SafeMenu and
> Pulldown, once loaded, control the manner in which the menus
> drop down. One is a auto-program, the other an ACC. Is my
> concept of a TSR erroneous, and if so can you describe simply
> the difference between ACCs and auto-programs?
>
> My thanks also to Lonny Pursell and John Logan for replying to
> my original posting. The points they offered are, I think,

> covered in this follow-up to Mario Becroft.
>
>
> George Moulder
>
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

537. Re: US Ataris used in Europe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Mike Toelle <mwtoelle@MAPSONedge.net>
Message-ID: <cl4i7sgbnr22hkhsgd85ivqm5j7sihorn9@4ax.com>
Source record: 67309

On Fri, 07 Jan 2000 03:16:07 GMT, "Dan Danilowicz"
<danilowicz@yahoo.com> wrote:

>Are Ataris that were sold and used in the US useable as-is in Europe? Do the
>power supplies have to be changed, or what?
>
I had to use a 300W transformer to power my ST system when I was
stationed in Germany. It worked without any problems.

Mike Toelle

538. Re: Hasse Wehner/Gert Gronning:where are th

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38791d08$0$155@news.zetnet.co.uk>
Source record: 67310

On 5 Jan 2000 18:33:50 G, George Moulder wrote:
>Harlekin Accessory
>------------------
>snip>
>Surprisingly, though, very few people seem to use it. Harlekin 3 I
>found to have no significant advantages and still not completely Y2K
>compliant, but David Link of the marketers, Hi-Soft told me that he had
>tried to contact the programmers without success.

I have been using it since it came out, now on version 3.11; I have not found any y2k problems with it (yet). It would be good to have some more improvements.
>
>So, does anyone know the whereabouts of them today, as they must still
>be programming, but not, I suspect, on Ataris.
>
>The names again:- Hasse Wehner and Gert Gronning

Maybe a web search for their former trading name "Mermaid Group" might produce something. Good hunting!

Charles.

539. Re: help with "disk image"

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <85ahf8$md8$1@hermes.achilles.net>
Source record: 67311

Here is the URL:
http://hem.passagen.se/gokmase/atari/links.htm
Cheers, Mark

Mike Harvey (mharvey5@bellsouth.net) wrote:
: On 8 Jan 2000 02:28:51 GMT, fried@dragon.achilles.net (Mark Friedman)
: wrote:

: >Hi there, I just surfed over to the amazing St Format site,
: >where there is an archive of every StFormat cover disk!
: >This is truly a dedicated site for the Atari World.
: >My problem is, I am not familiar with the .st format.(no pun intended)
: >How can I decompress these disk images into usable files?
: >Thanks for any help
: >Mark

: What's the address to this site please..

: Mike

540. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947486736-201388AEicMi@cwcom.net>
Source record: 67312

Peter West said:

>>He's abandoned our platform altogether so you won't get any joy!
>
>I did get a reply and he mailed me a small mouse-on MSCON.TOS program,
>but I was not sure how to access it when the mouse pointer disappears :-)

You can install the mouse on prog in one of Thing's quick program slots and
activate it with the assigned function key, but that does mean that you
have to top Thing first. Appline will help in this respect.

Suggest using sysinfo instead - could be a nice InterActive project, if no-
one else is working on a translation! :-)

Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

541. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947490420.27240.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 67313

Hi Martin,

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
news:3877ad2c5f81520@online.be...

> I still using zcontrol. True it isn't y2k compliant but as long as you
> don't set the time with zcontrol everything should be fine. To set the
> time I use clock.cpx.
> On MiNT with memory protection however you should better avoid
zcontrol as
> it surely doesn't like memory protection.

As you'll have seen from my other post I was getting confused with
Neocontrol anyway. So Zcontrol does have y2k problems after all? I'll
add it to the list on my site, along with your workaround.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

542. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916730-112149AEicMi@wanadoo.be>
Source record: 67314

HI Steve,

>>Interested ? go and take a look at http://www.seidel-online.de
>>Shipment all over the world, credit cards accepted
>>
>>Oh, I haven't mentioned the hardware part...
>>etc.... heck, check it out for yourself
>>Start drooling!!
>
>Hi
>
>I have and did! and found nothing except German text and software etc.
>about printers and the like!!!

Yep ,the link is allright...
Unfortunately Seidel seems to have changed his pages.... Perhaps emailing them and asking for the Atari soft&hardware lists might do the trick...
mailto:info@seidel-online.de

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

543. Re: IConnect

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <11900_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 67315

In uno strano messaggio del 08 Jan 00 mgrove@iwvisp.com (2:333/608.1)
scrisse al povero All :
m> it:). CAB side by side with Netscape V3.04, is still slower, but much
m> faster than on my Mighty Sonic Falcon:).

How do you run it side by side ? Is really possible to have a MagiCMac window
in the Mac desktop ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
"Dual Pentium-100 - Compiles in a flash, makes great coffee too!"

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

544. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947531498-789500AEicMi@sweet3.freeserve.co.uk>
Source record: 67316

Good one Lonny

>Date: Sat, 8 Jan 2000 17:21:13 +0000
>
>Which fast club CD?! They make several :-) I just got Fast CLub CD #3
>
>On Sat, 8 Jan 2000, Brian Van TIlborg wrote:
>
>> Did anyone else purchase this CD?

Hey Lonny!, you managed to quote the whole post!!!.

Does any one in here open there eyes any more!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

545. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947486730-200536AEicMi@cwcom.net>
Source record: 67317

Peter West said:

>>This is wierd behaviour. I'd suggest trying again but using magxdesk
>>instead - I did find that Thing! had one or two anolomies that changing
>>to jinnee overcame, but I cannot recall the details now.
>
>Well, I *like* Thing (having spent many hours translating it!).

:-) Well, I do recall that dropping a text file onto Everest would result in two windows being opened with a copy of the file in each - that doesn't happen with jinnee.

Rgds, Derryck

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/_____/ /_____/ translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

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546. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947490424.27240.1.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 67318

Hi,

George Moulder <george@moulder77.freeserve.co.uk> wrote in message
news:858i0i$d8c$1@newsg2.svr.pol.co.uk...

> Can anyone explain whether it is possible EASILY to convert ACCs to
> Auto-programs and vice-versa? After all they are both terminate-and
> -stay-resident programs, with the difference that the ACCs have an
> access so they can be modified without rebooting.

It's not possible as Auto programs aren't GEMmed. For Auto programs to be configurable from GEM they need to be controlled by either an accessory or by a CPX. CPXs are better as they can be set to be non-resident, ie they execute at bootup, make the settings to the TSR bit run from the Auto folder and unload. Accessories are the "old" (pre-Xcontrol) solution, or used where CPX restrictions (eg window size) would make it difficult to program.

FWIW, the 6-slot limit has been tackled under the multitasking OSes. MultiTOS doesn't have a limit to the number of ACCs as far as I know, while MagiC retains the limit but encourages the use of the Start folder (not sure what Geneva does about this). This is similar to the Auto folder, but the programs are (or can be) GEM programs. Under TOS I used to use a lot of ACCs, whereas under MagiC I only use ST-Guide and COPS (both of which could be run as programs but I prefer them as ACCs). All the other stuff either runs from the Auto folder, CPXs or the Start folder.

> What a pity someone doesn't write an ACC that combines
> 1) MAC-type-menu feature
> 2) auto-topping
> 3) a right-mouse-button double-click, and
> 4) the setting of the clipboard directory.
>
> That would really be worthy of taking up an whole accessory slot!

Trouble is that so much of it can be done with existing stuff it's unlikely anyone will, though I would be happy to be proved wrong.

1) Is available under MagiC from settings in MAGX.INF (though this setting isn't particularly friendly to set up - best to use a configuration utility if you want it). Not much use if you are using TOS or MultiTOS, I'll admit.

3) Is available from some desktops already (eg Thing). Within programs (as opposed to the desktop) this could be a problem if the right button is used for something (eg CAB). And of course Thing will eat much more

RAM than an accessory.

4) This is just an environment variable: you can set it from MAGX.INF under MagiC, GEM.CNF under MultiTOS, or the Clipboard CPX or Environment CPX under TOS.

None of the above require ACC slots, you'll notice (if you are already running Xcontrol in the case of 4).

I'm not suggesting that much of the above is of direct use if you are running a floppy-based low-memory ST with single TOS, but merely giving an example of why it's unlikely that a new program would be written to cover those areas as they are mostly tackled in other ways now.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

547. Re: Telli, telnet client

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916728-111633AEicMi@wanadoo.be>
Source record: 67319

From: jmv@odsy.net (Joe M. Villarreal)
Date: Wed, 05 Jan 2000 12:19:13 GMT

Hi Joe,

>I've been trying out Telli the telnet client for Iconnect. I'm using the
>English resource file for it. It has an option for a transfer program.
>
>I would like to be able to do transfers while using a telnet session. What
>kind of a transfer program does Telli use? Does it support Zmodem?
No, although the option can be selected in the dialogbox, it is unfortunately
not implemented yet. The programmer has promised to get it going in the next
version.
Teli will use any transfer program you like, just make sure it can work in
multitasking and recognise HSMOD drivers. The protocol may be anything you
like, so Zmodem is just fine.

>Is there an English doc file for the demo?
No, but there might be one in future... these things take time... and that is
one of the things that Derryck and me are short of ;-)

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

548. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <200001091139.a29813@kr.maus.de>
Source record: 67320

Hi!

JW>Zcontrol is apparently not y2k compliant, so forget it.

The latest version is y2k compliant.
http://www.ralf.zimmermann.com/

JW>COPS takes a slightly different approach and relies on a multitasking
JW>OS for this (so forget vanilla TOS):

Hmmm? I have no problems with Cops under TOS 4.02. Just have to load WDIALOG as
well.

Regards,
Jan

549. Re: help with "disk image"

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <387757c5.59233785@news.jax.bellsouth.net>
Source record: 67420

On 8 Jan 2000 02:28:51 GMT, fried@dragon.achilles.net (Mark Friedman)
wrote:

>Hi there, I just surfed over to the amazing St Format site,
>where there is an archive of every StFormat cover disk!
>This is truly a dedicated site for the Atari World.
>My problem is, I am not familiar with the .st format.(no pun intended)
>How can I decompress these disk images into usable files?
>Thanks for any help
>Mark

What's the address to this site please..

Mike

550. Re: Falcon demos on VGA

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <AoQd4.251$XS5.271@198.235.216.4>
Source record: 67421

On 8 Jan 2000 12:12:17 G, James F. Haslam wrote:
>
>I have a few demos on my website that work on VGA - an example is
>Sonoluminesenz, which used to be only for RGB, but there is a patch
>available that makes it work on VGA too.

What a title for a demo. Anyways, John, I got this demo off your site and I
was just wondering? Does this Demo just stop moving the graphics and only
play music after about 7 minutes?

It is pretty cool demo.

Basically the Screen stops displaying different graphics and such, but the
music continues on for quite sometime, in fact I have never waited for it
to end.

>Surf to http://www.users.zetnet.co.uk/jfhaslam/atari.htm and select the
>Download Page link. I would also recommend Alive and the Breath demos,
>also available there.

Ok, I will get them too:-).
Later Brian.

>Cheers!
>
>
>
>James
>
>
> _____________________________________
> / /\
> / James Haslam / \
> / / || \
> / Email address: / || \
> / jfhaslam@zetnet.co.uk / /||\ \
> / / //||\\ \
> / Website: / \
> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
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551. Re: NVDI 5 System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Stefan H&#65533;ter <hueterX@Xbost.de>
Message-ID: <858k75$m7k$1@newsread.f.de.uu.net>
Source record: 67422

Hi Jerry,

as long as you use the standard ROM-TOS you can only use the standard pixelsize of 8*16 pixel per character for the AES system.

If you like non-monospaced font e.g. an Arial.TTF ;-) you can copy it from a windows machine into your NVDI folder and then, if you use NAES2, you can have Arial as your systemfont for the menues a so on..

In former times I had a lot of 8*16 fonts for the ST, but now they are all deleted :-(

cu

Stefan

552. Re: Hasse Wehner/Gert Gronning:where ar

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947380696-799102AEicMi@post3.tele.dk>
Source record: 67423

>From: george@moulder77.freeserve.co.uk (George Moulder)
>Date: 8 Jan 2000 21:29:56 GMT
>
>Hi Peter,
>
>Thank you for your reply regarding the Harlekin program's authors.
>
>You said:
>
>>The last address I had for the authors is
>> Mermaid Group, Voldbjergvej 16, DK-8240 Risskov, Denmark
>> Tel. +45 86 17 57 26, Fax +45 86 17 67 86
>>but that was many years ago and I have no idea if they are still there.
>
>
>I'm glad to find another Harlekin enthusiast, and I may mail you direct
>about queries on some of the finer points if that's OK.
>
>The address etc that you give is the one in the manual, and I haven't
>tried it, as presumably this would be where David Link tried to contact
>them when he wanted to commission an update.

I did try to look up the Mermaid Group, but with no luck. They are not on the
above address, and the phone number now belong to a young couple.

I belive that the Mermaid Group don`t exist anymore.

Doing a search on http://www.krak.dk did show one person with the name of
Hasse Wehner.
He has no email address that I know of. But his new address is:

Hasse Wehner
Boegevej 8
DK - 4040 Jyllinge

phone: +45 46 73 10 80

A search for the name Gert Groenning shows 3 different persons with that name.
Don`t know who to look for, they live far apart, and not at all close to
Aarhus, where they use to be. Risskov is sort of suburb to Aarhus.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

553. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3877e09087b1c20@online.be>
Source record: 67424

on Sat 08-01-2000 22:19 Shiuming Lai wrote:

>On 8 Jan 2000 20:44:10 G, Paul Nurminen wrote:
>
>>Now if you want to talk about a slow, nearly useless, over-priced graphics
>>program, allow me to introduce you to PixArt 4. I paid twice as much
>>for it as Positive Image 2, but the only thing it can reliably do is
>>demonstrate [to non-Atari users] how TOS shows all these "neat little
>>bombs" when something crashes.
>>;^)
>
>I find PixArt 4 very stable, certainly doesn't crash
>enough to stick in my mind. Its functions are also,
>in my opinion, "artistic" rather than merely a
>demonstration of how to program in GEM.

Indeed PixArt 4 is very stable. On my Hades running freeMiNT/N_AES PixArt feels quite happy.
PixArt 5 however is another piece of cake. That version is not stable at all for the moment, however I must say the version I've is a pre-release version and beeing so it holds probably lots of bugs.

The only know by me graphics package (apart from Positive Image 2) that's slow is Papillon. It's stable but no very fast. Furthermore it needs NVDI 5. Wdialog is not a must but recommended.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

554. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <gJVd4.275$XS5.412@198.235.216.4>
Source record: 67425

On 9 Jan 2000 01:55:14 +, Martin "Nightowl" Byttebier wrote:

>The only know by me graphics package (apart from Positive Image 2) that's
>slow is Papillon. It's stable but no very fast. Furthermore it needs NVDI
>5. Wdialog is not a must but recommended.

I become concerned when any Hades owner says a program is slow. Where does
that leave all of us using slower computers?

Too Bad about Positive Image. The manuals is a good read at least.

Brian.

>TTFN
>Martin >
>-- > ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be ***********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.

555. Re: NEWsie and QED

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <qJVd4.276$XS5.412@198.235.216.4>
Source record: 67426

On 8 Jan 2000 11:29:11 G, Jerry Martin wrote:

>1. Start qed and make sure that all windows are closed
<snip>
>7. Select Options/Save setup ([Alt][W]) and quit qed
>
> That should do it ;-)
> Good luck,
>
> Regards,
>
> Jerry

Thanks Jerry.
I set it up as above. It does what I want it to do. Now lets hope that my problem will be taken care of too.

Brian.

>.

556. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <VJVd4.277$XS5.412@198.235.216.4>
Source record: 67427

On 8 Jan 2000 05:13:12 G, Thomas J. Andrews wrote:
>Since Delphi decided to drop dialup access via SprintNet/Tymnet, I've been
>forced to go to the Internet to stay online. Right now I'm trying to
>master the use of Newsie 0.94. I've been using email for over a week, and
>figured out getting and reading newsgroup articles earlier this week.
>(Thanks, Joe M., for your vital assistance in setting up STinG!)

Good, I hope you have figured out how to expand and contract the Newsgroup threads with the + and - Key or you may not see this until you start deleting your original post:-).

So welcome aboard.

>This message serves two purposes. First, it's a test to see if I have
>Newsie's Offline posting procedure correct. Second, since it seemed such a
>waste to simply send a useless test post, I thought I'd ask a question.

So far so good.

Shoot!

>Once I have newsgroup posting (and followup) down, I'd like to work on ftp
>setup. Could anybody give me some suggestions for some good ST ftp sites,
>and please, if possible, tell me the information I need to set them up in
>Newsie?

To use NEWsies FTP.

An Example

1) FTP pull down Menu
1a) "Select Server"
Should be a short list of servers that come with NEWsie.
Such as

ftp.primenet.com

Highlight this by clicking once.

2) "Edit Server" from pull down Menu.

Should see...

2a)Server:ftp.primenet.com
2b)Logon: anonymous
2c)Password: youremailadress@here.com

Now you are done. If you double click on the ftp site you want in the Server Window with the list of ftp sites , you will be on your way.

3) "Add Server"

Same as above except you write in the NEW Server address you have found.

At http://www.umich.edu/~archive/atari
Hallvard Tangeraas has an article on using ftp. It is worth reading.
Should be in the networking/internet section.

I also recommend you go to

http://www.geocities.com/SiliconValley/Bay/8745

Here you can find a list of FTP sites and some good files to be downloaded via ftp. If you type the URL in NEWsie, this site is NEWsie friendly. If you go to the preference window and turn "Autobuffers" on, then you should be able to double click on the above URL and go directly to the site via NEWsie.

The little ftp site is either ftp.sn.no or ftp.sol.no I can't remember, but one works with NEWsie and one doesn't and there are some must have utilities that Halvards put there.

You should be able to double click on the ftp site from the webpage in this case and NEWsies FTP functions will take over.

That http site, is possible the best when just getting started on the net and looking for Atari stuff. Well organised and Quick. I don't know how current the links are anymore as I don't know how much effort is still being put into maintaining the pages, but I was there last month and it still looked like it was being maintained.

Here is a good ftp site to add to your list.

193.190.204.128 or you can type in
chapelie.rma.ac.be
if you prefer.

This is the Belgian Ftp site.

Unless otherwise stated most ftp sites operate with anonymous and emailaddress as password and logon. Again the ftp article covers this very well.

The Umich http archives are huge.

If you need to see what is happening with ftp, I suggest you OPEN the LOG window. Here you will see the activity of the FTP server and list of commands and such and it will give you more information. This LOG file is also written to disk. ONLY ONCE, and then it overwrites itself each time you start NEWsie. So if you want to look at your LOG file after you have exited NEWsie, don't restart NEWsie because that log file, the one written to disk with your last session, will be overwritten with the next session.

I hope I haven't left anything out.

Brian.

>Any help I can get would be greatly appreciated.
>
>TJ
>.

557. Re: Atari SAM (was: Re: Falcon Software)

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <38783781_2@goliath2.newsfeeds.com>
Source record: 67428

On 8 Jan 2000 10:23:20 +, Guillaume =?iso-8859-1?Q?D=E9flache?= wrote:
>Guido Goebertus wrote:
>> I have reason to believe Multitos was supplied with German Falcons.
>
>With French ones too :) !
>
>Could anyone tell me where I can find the last Atari version of SAM
>(that is, not 1.3, because it lacks the original configuration CPX) ?
>
>Thanks by advance,
> G.
>.
Guido,
I believe the SAM 1.3 package I have came with a samconfig.acc which,
once configured is'nt needed to run SAM and load sounds. It also came with
a CPX which never showed as accessable when loaded. I use neither now
(only SAM prg. in the auto folder). Again, once it's configured with the acc.
John G.

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

558. Re: HELP With HD and MagiC!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: drojo@email.utmb.edu
Message-ID: <859de2$bl0$1@allele.utmb.edu>
Source record: 67429

Hi Bruce.

I couldn't make the ICD driver (v6.5 I think) which cane with my
falcon to get along with MagiC 5 some time ago.

but the best option to me was to get Uwe Seimet's HD-driver.

On 7 Jan 2000 09:49:33 -, "Bruce" wrote:
I
>tried reinstalling MagiC and had the same problem. I don't have the
disks
>for this phantom HD6 driver but I tried the Atari's HD driver 6 (the
one
>that shipped with the Falcon030) and now I cannot get my drive to
auto-boot
>anymore.

Did you install it with the Atari HDD utilities? This worked for me
(including autobooting), but I don't have a removable Hard disk.

>I was hopeing someone could help me with MagiC/ICD problems..?
And/or the
>latest/greatest HD Driver people are using with MagiC?

The final solution in my case was to get a copy of Uwe Seimet's HD
driver that has been working great since then.

Saludos!

Daniel

////////////////////////////*****\\
Daniel R Rojo . \|/ . C-Lab Falcon MKX
Department of Physiology . --*-- . M68030/M68882 @ 16Mhz
UTMB, Galveston, Texas. . /|\ . MAGIC 6.01

"And you shall know the truth,
and the truth shall make you free" John 8:32
*****////////////////////////////////

559. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fo21rs.6J@gem.win.co.nz>
Source record: 67430

George Moulder (george@moulder77.freeserve.co.uk) wrote:

: One of the most annoying things about the Atari is the six-only
: accessory slots, which often have to be wasted on menial single
: -purpose programs (ie Pulldown, if it used instead of SafeMenu; yes, I
: know Pulldown has a mouse accelerator but nearly every utility seems
: to have one, and they all conflict so are rarely used).

Use a newer operating system which supports more than 6 desk accessories. Alternatively there used to be a program called Multidesk which enabled more than 6 desk accessories to be loaded. Another program called Chameleon enabled various desk accessories to be loaded but only one at a time.

: Can anyone explain whether it is possible EASILY to convert ACCs to
: Auto-programs and vice-versa? After all they are both terminate-and
: -stay-resident programs, with the difference that the ACCs have an
: access so they can be modified without rebooting.

Desk accessories are not terminate and stay resident programs and converting one to the other is generally non-trivial, even if you have the source code to the program. Many programs that are TSRs could not be implemented as a desk accessory and vice versa.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

560. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3878547e9d94d0@online.be>
Source record: 67431

on Sun 09-01-2000 06:16 Brian Van TIlborg wrote:

>On 9 Jan 2000 01:55:14 +, Martin "Nightowl" Byttebier wrote:
>
>>The only know by me graphics package (apart from Positive Image 2) that's
>>slow is Papillon. It's stable but no very fast. Furthermore it needs NVDI
>>5. Wdialog is not a must but recommended.
>
>I become concerned when any Hades owner says a program is slow. Where does
>that leave all of us using slower computers?

On my TT030 Papillon is just usable. It puts the graphics reasonable fast
on screen but the reactions of the tools is IMHO too slow. Sometimes the
mouse movement is quicker then the output on screen.
Maybe this is caused by the fact I'm using N_AES and not Magic. Papillon
comes also from ASH.
Compared with Positive Image however Papillon runs like a HST.
The latest Papillon version 3.01 works much faster then for instance
Papillon 2.53 but as said earlier it needs NVDI 5. Without NVDI 5 it just
won't work.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

561. Zcontrol v 1.25 on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3878505c69fc80@online.be>
Source record: 67432

```
Hello,

A few minutes ago I've put a new version of zcontrol on the Belgian
ftp-server. The Y2k problems seems to be solved.

ftp://chapelie.rma.ac.be/atari/utilities/cpx/zcntrl125.lzh

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

562. Re: Kevins Atari Mega STe for Sale is a Bargain....

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Jon Black <carsen80@hotmail.com>
Message-ID: <859m6i$82b$1@newsg3.svr.pol.co.uk>
Source record: 67433

Hi

I'm interested in kevins Mega ST

If Kevin can contact me at carsen80@hotmail.com that would be great

Cheers

G T Martin <gtmartin@aladdin.clara.co.uk> wrote in message
news:lqQc4.646$UL1.12100@nnrp4.clara.net...
> Just to say I went to see Kevins Mega ST 4mb, great machine for £100.
> Unfortunately my wife had insisted that I do not go over my £90 budget
left
> for this month (I must stop buying old Micros, but I CAN'T!).
>
> Anyway, if anyone here is going over to see it I can say it looked a great
> machine, and as I took up his time with general chit chat, I thought I
would
> give it a plug anyway.....
>
> Anyway, thanks for the offer of coffee Kev, and hope to speak to you
again.
>
> Regards,
> Greg
>
>

563. Windows ST Emulators - Which is the best ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: MdA <petejw@globalnet.co.uk>
Message-ID: <859rb8$25q$1@gxsn.com>
Source record: 67434

Well ? ....

564. GEM games available

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fo2I1G.HB@gem.win.co.nz>
Source record: 67435

The three GEM games that I entered in the Magic online/ Place 2 be GEM game competition are now available via my WWW site. Also available are short descriptions and screenshots of the games.

My main WWW site URL is:

http://gem.win.co.nz/mario/

To get directly to the Atari software section use the following URL:

http://gem.win.co.nz/mario/software/

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

565. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001090725550.115-100000@TT030>
Source record: 67436

If you are limited to 6 ACC slots you must be using single-tasking
TOS I assume. With the newer multi-tasking OS's the limit of 6 is
removed and you can also load/unload them on the fly without some
hack like MultiDesk.

On 8 Jan 2000, George Moulder wrote:

>
> One of the most annoying things about the Atari is the six-only
> accessory slots, which often have to be wasted on menial single
> -purpose programs (ie Pulldown, if it used instead of SafeMenu; yes, I
> know Pulldown has a mouse accelerator but nearly every utility seems
> to have one, and they all conflict so are rarely used).
>
> I have recently come across NewStuffer (rev 1.2 Beta, dated
> 1995:10:01) and had high hopes for that, but it has problems with
> AutoRaise 2.0 and MonKey. Is there a later version available?
>
> ACCs like AutoRaise 2.0 I would prefer to be an auto-program as I
> never need to get access to it to switch it on or off.
>
> But even auto-programs have their drawbacks; SafeMenu requires a CPX
> loaded, although I personally only require the MAC-type-menu-feature
> to be on all the time, and never alter the CPX settings. The CPX in
> turn requires X-control to be loaded, and all these requirements can
> make booting slower and waste floppy space on a disk-based system.
>
>
> Can anyone explain whether it is possible EASILY to convert ACCs to
> Auto-programs and vice-versa? After all they are both terminate-and
> -stay-resident programs, with the difference that the ACCs have an
> access so they can be modified without rebooting.
>
> What a pity someone doesn't write an ACC that combines
> 1) MAC-type-menu feature
> 2) auto-topping
> 3) a right-mouse-button double-click, and
> 4) the setting of the clipboard directory.
>
> That would really be worthy of taking up an whole accessory slot!
>
> George Moulder
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

566. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387883cd$0$158@news.zetnet.co.uk>
Source record: 67437

On 8 Jan 2000 23:42:10 G, George Moulder wrote:

|One of the most annoying things about the Atari is the six-only
|accessory slots, which often have to be wasted on menial single
|-purpose programs (ie Pulldown, if it used instead of SafeMenu; yes, I
|know Pulldown has a mouse accelerator but nearly every utility seems
|to have one, and they all conflict so are rarely used).

Chameleon expands the slots AFAIR or perhaps allows swapping on the
hoof. Was pd but not freely distributable.

John Logan

567. Re: Windows ST Emulators - Which is the best ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <387882fc2e3a6e3@online.be>
Source record: 67438

on Sun 09-01-2000 11:28 MdA wrote:

>Well ? ....

Nothing can beats a plain ST, Mega ST, TT030, Falcon 030/040, Hades 040/060
or Milan I/II. Buy one of these machines and you'll have the best ST
emulator ever build.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

568. Re: Windows ST Emulators - Which is the best ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e459p7.1xwtl4yf3975sN%doitarchive@atari-computer.de>
Source record: 67439

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> Nothing can beats a plain ST, Mega ST, TT030, Falcon 030/040, Hades 040/060
> or Milan I/II. Buy one of these machines and you'll have the best ST
> emulator ever build.

True words!

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

569. Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: Kasper Souren <guaka@industree.org>
Message-ID: <85a6op$51v$1@odysseus.uci.kun.nl>
Source record: 67440

Hi,

My TT sometimes crashes with Cubase. A minute ago it did it again.
But the strange thing is, that the music is playing on! Until restarting
Cubase. Than the TT is gone...
What could be the problem? Is the hacked version buggy? Would I
have to buy the original?
This brings me to another point: why isn't all the music software for
which service has been discontinued (?) a long time ago not declared
freeware?
I've had an MSX for quite a long time, and many software
developers have declared their old software freeware. So that people
still using MSX don't have to feel guilty copying stuff nobody gives a
fuck about.

greetz,
Kasper

570. Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fo2r68.7n1.0.bloor@torfree.net>
Source record: 67441

One of these days we'll get it. I hope. On the advice of several helful people on this NG I went to Whalley's site and downloaded the y2k_fix.prg.

Put it in my AUTO folder and presto! My ICD real-time clock (in my AdSCSI board which makes my 1040STe accessible to a Quantum 540) used to think it was 1990 instead of 00. NOW it says 10. 10? BTW I haven't yet checked to see if it wants the new files to be 1910 or 2010. I'll update later today once I've fiddled with the system some more.

At least the software patch is capable of over-riding the ICD clock.

PLEASE NOTE that, incidentally, for those of you who were faithful readers of XEST fanzine, it's not dead yet. I have been downloading these various comments about the y2k bug and once edited, they'll be a filler article for XEST. I have NOT yet begun to do the page layout (in CalamusSL/95, as always), so (a) those of you responding to this ongoing situation, use your most florid writing style if you choose, and (b) if you want your name witheld from the article, email me <ag352@chebucto.ns.ca> and I'll delete your particulars from the cumulative text file. Heck, it's only 50 to 60 copies, anyway.

Sincerely,

John S. Gray
(still) XEST editor/publisher
Isolated out in Atlantic Canada

571. Re: Playing TCB Tracker Mods and Quartet Tu

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <3878b022$0$160@news.zetnet.co.uk>
Source record: 67442

On 8 Jan 2000 13:33:40 -, "Jonathan Kay" wrote:
>I have a number of TCB Tracker mods and a number of Quartet tunes. I don't
>want to setup my ST every time I want to listen to them, and the Emulators
>I've tried don't run Quartet or TCB Tracker properly.
>
>So what I was wondering was, does anyone know of any Windows 98 players, or
>Winamp plugins which will allow me to listen to them?

Hi Jonathan!

I don't know about Quartet, but on my website I have the well known Yamp
player for MODs, and also a link for the Yamp homepage.

For both the ZIP and the link, goto my Atari Page on:
http://www.users.zetnet.co.uk/jfhaslam/atari.htm and select the Downloads
page.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

572. Falcon manual - free (ish) UK only

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: stephen green <greenies@appleonline.net>
Message-ID: <3878b2e2.0@news2.cluster1.telinco.net>
Source record: 67443

Hi all, anyone want the Atari Falcon 030 Owners Manual? Free if collected or
2 pounds if posted. Reply to email address if so.
Regards, Steve.
--
greenies@appleonline.net
Dorset England

573. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <3878BDBE.ACE65B82@t-online.de>
Source record: 67444

Steve Sweet wrote:
>

>
> >Windows expects them to be 1.44 MB- formatted, and is unable to "learn".
>
> Thats coz they are supposed to be 1.44Mb, the only learning needing to be
> done is by you.
That's exactly what I meant: Windows is too unflexible. Formats can be
tested...
There's no need to EXPECT anything.
>
> >You can fix that nonsense by closing the right hand side hole (opposite
> >side of the write protection switch), using black adhesive tape.
>
> You can fix that nonsense by not attempting to format to 720K, its
> idiotic, your gambling with your data, HD's are HD's, and not reverse
> usable to DD's, they are different beast altogether, the only thing in
> common is the physical dimensions of the parent envelope!!..
>
This way of thinking seems a bit inflexible, too: What to do if
there's just no DD disk available at present? Running downtown to
buy some; loosing a lot of time? That's not very realistic...

Rgds
Goetz

574. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-09 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <3878BE11.564618D0@t-online.de>
Source record: 67445

xlator@cix.compulink.co.uk schrieb:
>

> This is only true if they were formatted with TOS 1.04 or later. Early
> machines with TOS 1.00 and 1.02 wrote 2 bytes differently at the start
> of the root sector and the PC was unable to read these disks.
>
Yes. This is indeed a certain restriction.

Goetz

575. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38793467.BCEF8051@cable.A2000.nl>
Source record: 67321

Hi George

George Moulder wrote:

> I should like amplification of this. By the very way they act,
> both ACCs and auto-programs seem to my mind to be there
> lurking in the background ready to operate without a further
> call, ie they are TSRs. To take an example, both SafeMenu and
> Pulldown, once loaded, control the manner in which the menus
> drop down. One is a auto-program, the other an ACC. Is my
> concept of a TSR erroneous, and if so can you describe simply
> the difference between ACCs and auto-programs?

You are almost right.
ACC's do not terminate, because they cannot stop listening to the touching
on their menu entry. They also are GEM programs, otherwise they couldnt do
that. ACC's that do not register themselves into the menu are sort of cheating.

Like TSR's though, they can hook a subroutine into some vector.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

576. ATARI AND PC STUFF FROM 30p.

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: David LOUGHTON <"David "@cyberpeeps.freeserve.co.uk>
Message-ID: <387942E5.6DB14513@cyberpeeps.freeserve.co.uk>
Source record: 67322

```
If you are looking for bargains from 30p. for PC & ATARI. Private sale
of software and hardware log onto http:/www.cyberpeeps.freeserve.co.uk
```

577. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: David <drifter@bigwig.net>
Message-ID: <jqbe4.2605$UL1.53555@nnrp4.clara.net>
Source record: 67323

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
news:3878f6042f78fd1@online.be...
> on Sun 09-01-2000 17:05 David wrote:
>
>
> >I've downloaded a couple of possible fixes ("clock238.lzh" and "zcontrl125.lzh")
> >onto my W98 PC and thence to the Atari via a 720k PC disk but I am
> >unclear what I'm supposed to do with them. Are these merely fixes for
> >programs I don't have?
>
> Both clocky and zcontrol *are not* fixes. Older versions of these programs
> had the Y2K bug and that has been fixed, that's all, nothing more nothing
> less.
> However the alfa version of Clocky 2.50 contains an XBIOS fix
>
> **quote**
>
> New: freshest, untested, undocumented, unconfigurable alpha version of new
> Clocky 2.50. This Clocky includes Y2K fix for your XBIOS and displays the
> New Year 2000 correctly.
> ftp://ftp.sophics.cz/pub/joy/clck250a.lzh
>
> **unquote**
>
> On the Belgian ftp-server you can find two y2k patches. If they work I
> don't know as I don't have that problem myself
>
> /utilities/y2k_patch:
> -rw-r--r-- 1 ftp 7401 Jan 5 20:37 y2k_fix.lzh
> -rw-r--r-- 1 ftp 988 Jan 5 20:37 y2k_fix.upl
> -rw-r--r-- 1 ftp 9610 Jan 5 20:37 y2kpatch.lzh
>
> Remember y2kpatch needs trapper to work
>
> ./utilities:
> -rw-r--r-- 1 ftp 12057 Jan 5 20:38 trappr14.lzh
>
> y2k_fix comes with a English manual
> y2kpatch and trapper is German only.
>
> For the right URL of the ftp-server see my signature.
>

Excuse my ignorance but I still don't know what I'm supposed to
do with either of these .lzh files.

578. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <YZbe4.25$hA5.105@198.235.216.4>
Source record: 67324

On 9 Jan 2000 17:56:30 +, "G&#65533;tz Borkowski" wrote:

>> You can fix that nonsense by not attempting to format to 720K, its
>> idiotic, your gambling with your data, HD's are HD's, and not reverse
>> usable to DD's, they are different beast altogether, the only thing in
>> common is the physical dimensions of the parent envelope!!..
>>
>This way of thinking seems a bit inflexible, too: What to do if
>there's just no DD disk available at present? Running downtown to
>buy some; loosing a lot of time? That's not very realistic...

It may not be realistic to you or handy at the time. However, my findings
are that while sometimes the data is maintained on 1.44 formated to 720,
often it is not. Directories are often lost or unreadable.

You can do it, but I would not trust the data that is stored. So while DSDD
are not that easy to find, and often not cheaper, if you want to secure
your data on floppies, the DSDD is still the best way to go in the long run.

Brian.

>Rgds
>Goetz
>.

579. Re: Brians 2x post:)

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <b_be4.26$hA5.105@198.235.216.4>
Source record: 67325

On 9 Jan 2000 19:54:18 G, Mikey wrote:
>
>Brian, your double posting I guess can make up for mine not showing
>up:).
>I setup the dreadful Mac to see if I could get away from NNTP problems
>I "thought" were NEWSie related, but the Mac has the same problem
>under Netscrape and Newswatcher. It's the weird the way my ISP has setup
>his NNTP server, or lack of. He subscribes to Supernews, and request
>are relayed back and fourth somehow. That is about as technical as
>I can get on the subject.....:)
>I've decided on switching back to Ridgenet, the Microsoft of our
>town..... I really hate those people:).

Hi Mike. While I too thought I was dealing with NEWsie problems I have come across an number of things while trying to track down a Spammer. Apparently many of the NEWs servers Y2K patches to their software have been using different techniques to set dates and such. What is happening is that depending on how the server is sorting the dates the messages are getting lost. And it has been since the NEW Year that many people have ran into lost, missing posts, and such and they weren't just NEWsie users but people from all sorts of NG.

Since I know nothing of NEWSERVERS software and such, I can't back up my findings with my knowledge. So I got this information off the bCandid.com Newserver. I didn't read it in detail, because I was looking to do something else at the time. But I started laughing when I did, as I have lost more posts in the last Month than ever before. However my posts are appearing to a handful of people and they are Always on Deja News.

So at least I have finally converted to QED properly and can monitor the situation knowing that I have done what I am supposed to do at my end.
I only wonder how many circles John R. has travelled while I have been chasing my tail, possibly giving him wrong info. Probably already has me in the kill file:-).

However a few problems I did have are real, and the result of both operator error and incorrect set-ups.

I hope you don't see this post twice.
I hope you don't see this post twice.

Brian.

>Mikey
>.

580. Re: Brians 2x post:)

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <n_be4.27$hA5.105@198.235.216.4>
Source record: 67326

On 9 Jan 2000 19:54:18 G, Mikey wrote:
>
>Brian, your double posting I guess can make up for mine not showing
>up:).
>I setup the dreadful Mac to see if I could get away from NNTP problems
>I "thought" were NEWSie related, but the Mac has the same problem
>under Netscrape and Newswatcher. It's the weird the way my ISP has setup
>his NNTP server, or lack of. He subscribes to Supernews, and request
>are relayed back and fourth somehow. That is about as technical as
>I can get on the subject.....:)
>I've decided on switching back to Ridgenet, the Microsoft of our
>town..... I really hate those people:).

Actually, I was wondering if you ever downloaded messages under both setups
and compared data downloaded and such. Especially when you know you have
ran into problems with one software.

I have been going to various NG, and then editing the .grp file in order to
change to posted messages back, in NEWsie to try something over again.

And as I was just having problems, I was above to try another NEWSREADER on
the Atari just to compare what was happening, and if it was Atari Software
or NEWserver related.

I still am not certain but I think I am much closer than I was a week or so
ago.

Later Brian.

>Mikey
>.

581. Wanted to Swap: Falcon in exchange for a Sega Saturn with Games

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <ncJvIAAjvVe4Ewdh@steverosie.demon.co.uk>
Source record: 67327
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi

Well I've after someone that wants to part with their Falcon, and swap
it for a Sega Saturn.

The Saturn comes with 2 control pads plus the following games:

Virtua Fighter 2
Clockwork Knight
Wipeout
Daytona USA
Virtua Cop 2
Highway 2000
Daytona USA
Loaded
Panza Dragoon
Sega Rally
Alien Trilogy
Manx TT Superbike
Sega Ages Compilation: Afterburner II, Space harrier & Outrun

There we have it. This is UK machine and am looking for a deal in the UK
only.

Please use the following email address: atari@euphony.net or
atari@lineone.net

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

582. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Juhani Sivusalo <juhani.sivusalo@lpg.fi>
Message-ID: <38797C4E.E455EA2A@lpg.fi>
Source record: 67328
Body handling: Binary attachment payload not displayed: juhani.sivusalo.vcf

Freek Munniksma wrote:

> I tried to install sting 1.2 on my falcon.When switching on sting in the
> cpx,my falcon locks up within a couple of seconds,sometimes with
> bombs,sometimes without.I replaced all old sting stuff with 1.2 stuff,i
> tried to boot with only sting,same result.Any ideas anyone?

IIRC you need only 2 cpx programs active (for normal modem connection), all
3 makes your system crash. Sorry, I can't remember, whitch one to disable
:-/ Please test it your self.

Also; run dialer as .prg, not as .acc program. At least it hanged my system
earlier ...

--
Juhani

[One or more binary attachments are retained only in the source text.]

583. Re: Zcontrol v 1.25 on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3879911c7bdd40@online.be>
Source record: 67329

on Mon 10-01-2000 03:29 Hallvard Tangeraas wrote:

>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>
>> A few minutes ago I've put a new version of zcontrol on the Belgian
>> ftp-server. The Y2k problems seems to be solved.
>>
>> ftp://chapelie.rma.ac.be/atari/utilities/cpx/zcntrl125.lzh
>
>Just downloaded it and installed it on my Mac running MagiCMac. Looking
>good, but does anyone know why the time is displayed so strangely?

It depends on what you find strangely:-)
>
>I guess it follows the time format of the Macintosh side as I have the
>24 hour format there, but for some strange reason, Zcontrol omits all
>the "0" numbers. When displaying the time "01:04:56" it shows it as
>"1:4.56".

Yes, Zcontrol displays it so, but what's wrong with that?
Anyway if you click on the time of date field you will get the time
editing window. Strange enough zcontrol displays the time in that window
with the '0'.
I also noticed that when I accessed for the first time this day zcontrol I
got very short (fraction of a sec) the time displayed like you wish to see
it. There after the time was displayed without the '0'

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

584. Wanted: SCSI Xternal CD-ROM drive and host adaptor for...

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <Dc1qsBALGbe4EwYq@steverosie.demon.co.uk>
Source record: 67330
Cross-posted to: alt.atari,comp.sys.atari.st,demon.adverts,uk.adverts.computer

Hi

I'm after an external SCSI CD-ROM drive with either a link 97, link II
etc.. for use with an Atari ST.

Ideally I would like them together, but will be interested to buy
separately.

If you respond via email, please use the following as my main one is
down:(

atari@euphony.net

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

585. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3879B778.9FBAE15D@patent.gov.uk>
Source record: 67331

I have both PhotoLine 2.3 and Positive Image 2. Even if you take the
difference in price into account, the difference in speed is
disapointing, I agree however on the good quality of the Manual. On the
other hand the PhotoLine Manual has a lot of content, but is very badly
put to-gether (TimeWorks on a bad day) and the quality of the 'filter'
example pix is a terrible. IMHO PhotoLine is the only Image manipulation
package worthy of the name on the Atari platform and runs faultlessly
from ST to Milan. It almost a feature for feature copy for an early
version of Photoshop. Try:

http://www.magma.ca/~nima/html/grafx/photolin.htm#download

to see what you are missing.

Also have a look at 'Vision', very pretty, but fast and stable as well.

Bob king.

Brian Van TIlborg wrote:
>
> On 9 Jan 2000 01:55:14 +, Martin "Nightowl" Byttebier wrote:
>
> >The only know by me graphics package (apart from Positive Image 2) that's
> >slow is Papillon. It's stable but no very fast. Furthermore it needs NVDI
> >5. Wdialog is not a must but recommended.
>
> I become concerned when any Hades owner says a program is slow. Where does
> that leave all of us using slower computers?
>
> Too Bad about Positive Image. The manuals is a good read at least.
>
> Brian.
>
> >TTFN
> >Martin >
> >-- > ***** Greetings from Okami Newsreader *****
> > ** On the seventh day He created Atari **
> > ********** tos4ever@online.be ***********
> > ** ICQ 37138054 **
> > But He uses a freeMiNT powered Hades 060 now
> > UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> > Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
> >.

586. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <85cdnp$1n2$1@sun27.hrz.tu-darmstadt.de>
Source record: 67332

Hi!

In article <38793467.BCEF8051@cable.a2000.nl>,
Henk Robbers <H.Robbers@cable.A2000.nl> writes:
> Like TSR's though, they can hook a subroutine into some vector.

Though this is discouraged, as it almost always cause crashes on
resolution changes, which accessories can't detect themselves. They're
silently terminated, the vector(s) still pointing to memory which is
unlikely to keep the correct contents during the following
re-initialization of the AES.

Furthermore, upon being re-loaded, the accessory would have to take care
of such orphaned vectors, which is not easy and even not always
possible.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

587. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <%Eke4.16043$7L.721056@tw11.nn.bcandid.com>
Source record: 67333

On 10 Jan 2000 07:06:43 , Michael and Nicole Freeman wrote:
|Here's an odd Y2K glitch:
|
|In Cadenza Software's "Atari Personal Organizer", the date is
|displayed in the Diary Entry section as 9 January 2:00 instead of 9
|January 2000. When I click on the box to change the date, I can only
|change it up to 1999. I guess that one's a goner?
|
|Also, I hadn't took much notice before, but does XControl always put
|the date in Day/Month/Year (i.e. 09/01/00 for January 9th) instead of
|Month/Day/Year? I freaked out when I opened it up and thought the
|computer believed it was September 1st! Anyway, I can't change it to
|anything else, so... Maybe I'll try the new ZControl.
|
| Mike Freeman
| nameerf@flash.net
|.

There's a North American version of Xcontrol 1.31 that shows the date in Month/Day/Year. It should be available on the net somewhere. It's also on Delphi. I use Cops 1.8 at the moment.

E-mail me if you can't find it; I still have it on my computer.

jmw@odsy.net
villarreal@delphi.com

588. Re: Telli, telnet client

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <fFke4.16044$7L.721056@tw11.nn.bcandid.com>
Source record: 67334

Hi Dennis,

On 9 Jan 2000 23:42:32 +, Dennis Vermeire wrote:
|From: jmv@odsy.net (Joe M. Villarreal)
|Date: Wed, 05 Jan 2000 12:19:13 GMT
|
|Hi Joe,
|
|>I've been trying out Telli the telnet client for Iconnect. I'm using the
|>English resource file for it. It has an option for a transfer program.
|>
|>I would like to be able to do transfers while using a telnet session. What
|>kind of a transfer program does Telli use? Does it support Zmodem?
|No, although the option can be selected in the dialogbox, it is unfortunately
|not implemented yet. The programmer has promised to get it going in the next
|version.

That' great news. I would like to be able to access the databases on Delphi.
The Atari database on Delphi was a major reason why I bought my first Atari,
a used 520ST in 1990.

|Teli will use any transfer program you like, just make sure it can work in
|multitasking and recognise HSMOD drivers. The protocol may be anything you
|like, so Zmodem is just fine.
|

I wonder if XYZ201.TTP will work.

|>Is there an English doc file for the demo?
|No, but there might be one in future... these things take time... and that is
|one of the things that Derryck and me are short of ;-)
|

I really don't care if there's an English doc, the English RSC is fine.
Thanks again for the info.

Joe
jmv@odsy.net
villarreal@delphi.com

|
|Cheers from Belgium
|Dennis
| ____ ____
| / __ \ / __ \
| / / / / / / / /
| / /_/ / / /_/ /

| /_____/ /_____/ Translations
| derryck@cix.co.uk
| dennis.vermeire@wanadoo.be
| http://www.cix.co.uk/~derryck/index.htm
|
|

589. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <3One4.89$ro4.7711@news.flash.net>
Source record: 67335

On 10 Jan 2000 08:57:34 , Martin "Nightowl" Byttebier wrote:
>on Mon 10-01-2000 07:06 Michael and Nicole Freeman wrote:
>>Also, I hadn't took much notice before, but does XControl always put
>>the date in Day/Month/Year (i.e. 09/01/00 for January 9th) instead of
>>Month/Day/Year? I freaked out when I opened it up and thought the
>>computer believed it was September 1st! Anyway, I can't change it to
>>anything else, so... Maybe I'll try the new ZControl.
>
>There is a cpx called dateform.cpx with which you can alter the Date
>format (dd/mm/yy, mm/dd/yy, yy/mm/dd, yy/dd/mm). You can even choose which
>separator you want the use. Furthermore it's also possible to choose
>between 24 hours and 12 hours format.

I have this CPX, and it doesn't make any difference to XControl. It
always displays Day/Month/Year no matter what you have dateform set
to.

Mike Freeman
nameerf@flash.net

590. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <UTne4.103$ro4.7711@news.flash.net>
Source record: 67336

On 10 Jan 2000 12:55:23 , Joe M. Villarreal wrote:
>There's a North American version of Xcontrol 1.31 that shows the date in
>Month/Day/Year. It should be available on the net somewhere. It's also on
>Delphi. I use Cops 1.8 at the moment.

XControl 1.31 is the version I have. On my Falcon, it doesn't want to change to anything but Day/Month/Year. Like I said, I hadn't noticed this until this month. Maybe it's some strange Y2K thing that XControl can't handle? I have had problems with crashes, display problems, and such with ZControl, Cops, and Freedom under Geneva, which is why I use XControl still. This is a minor problem I can live with, but I just thought it was strange and should be added to the list of Y2K glitches to be aware of.

Mike Freeman
nameerf@flash.net

591. Re: IConnect

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <85d7mu$g7j$1@nnrp1.deja.com>
Source record: 67337

In article <11900_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>,
mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it wrote:
> In uno strano messaggio del 08 Jan 00 mgrove@iwvisp.com (2:333/608.1)
> scrisse al povero All :
> m> it:). CAB side by side with Netscape V3.04, is still slower, but
much
> m> faster than on my Mighty Sonic Falcon:).
>
> How do you run it side by side ? Is really possible to have a MagiCMac
window
> in the Mac desktop ?
>
> Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
>
> --
> "Dual Pentium-100 - Compiles in a flash, makes great coffee too!"
>
> --
>
> Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

No, you toggle between O/S's using a hot key. Both O/S's can be tasked
at the same time. The thought of running TOS in a MS Windows window
sickens me:).
Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

592. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3879be762b2fc80@online.be>
Source record: 67338

on Sun 09-01-2000 09:18 John Whalley wrote:

>Hi Martin,
>
>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
>news:3877ad2c5f81520@online.be...
>
>> I still using zcontrol. True it isn't y2k compliant but as long as you
>> don't set the time with zcontrol everything should be fine. To set the
>> time I use clock.cpx.
>> On MiNT with memory protection however you should better avoid
>zcontrol as
>> it surely doesn't like memory protection.
>
>As you'll have seen from my other post I was getting confused with
>Neocontrol anyway. So Zcontrol does have y2k problems after all? I'll
>add it to the list on my site, along with your workaround.
>

Correction. Zcontrol *had* y2k problems but this has been solve with the
release of a new version.
You can find it on the Belgian ftp-site
ftp://chapelie.rma.ac.be/atari/utilities/cpx/zcntrl125.lzh

I don't know if the memory protection problem is solved too. I haven't
tested it yet.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

593. Re: Thing/Kobold problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3879bffa2c5fc90@online.be>
Source record: 67339

on Sun 09-01-2000 11:08 Derryck Croker wrote:

>Peter West said:
>
>>>This is wierd behaviour. I'd suggest trying again but using magxdesk
>>>instead - I did find that Thing! had one or two anolomies that changing
>>>to jinnee overcame, but I cannot recall the details now.
>>
>>Well, I *like* Thing (having spent many hours translating it!).
>
>:-) Well, I do recall that dropping a text file onto Everest would result
>in two windows being opened with a copy of the file in each - that doesn't
>happen with jinnee.

You can't blame Thing for that. The only one who is to blame is you
because it's very lickely you've made a configuration fault.
With Jinnee for instance I had also problems to display files. I can't
remember me the details (I'm not using Jinnee anymore) but I remember me
that at the beginning whenever I clicked on a .txt file both Everest and
1STguide came up. Needless to say I had made a fault somewhere.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

594. Re: More Atari! Inventory Growing! FREE ST Monitors! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <85da2riah1@nnrp1.deja.com>
Source record: 67340

In article <947329208-129496AEicMi@sweet3.freeserve.co.uk>,
Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
> >For faster service, Please direct all replies through E-Mail to Ben
at:
> >atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as
I
> >find it hard to keep up with NewsGroups.
>
> Cant you shove this where your Haemoroids grow.. I dont want to have
to
> pay for this sort of shitte..
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>

Take it easy big guy... take a deep breath and count to ten. If you get so upset over such petty things, I'd hate to see you when something substantial comes along. Benjamin Smith is offering a service to a dwindling community - and who knows, maybe his free monitor deal is helpful to a couple of us.

Just because *you* don't like something doesn't mean it should be bagged. Try thinking of others once in a while instead of just yourself.

Andy Blakely

Sent via Deja.com http://www.deja.com/
Before you buy.

595. Re: Making the IKBD execute a program

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387A22F8.89690EAB@depinfo.enseeiht.fr>
Source record: 67341

Raphael Nabet wrote:
> I have a small problem : I want to send a small program to the IKBD, then
> have it execute it. I am sure this is possible, since the IKBD has a
> small RAM, and I read some allusions to this possibility.
You can do this by sending the corresponding commands to the IKBD
through the dedicated ACIA with registers $fffffc00/$fffffc02.

> My ultimate goal is dumping the IKBD ROM, to test a (free, not finished)
> Atari ST emulator. Well, it may sound silly, but my primary goal is
> emulation accuracy, not efficiency, so I think emulating the HD6301 is a
> good idea.
Well, keep us informed about your progress !

> If possible, you can mail a copy of your reply directly to me.
Done.

Some docs follow (by E-mail).

596. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85d7it$r0c$1@news6.svr.pol.co.uk>
Source record: 67342

Hi all that replied,

My original posting was:

>> Can anyone explain whether it is possible EASILY to convert ACCs to
>> Auto-programs and vice-versa? After all they are both terminate-and
>> -stay-resident programs, with the difference that the ACCs have an
>> access so they can be modified without rebooting.

John Whalley replied:

>It's not possible as Auto programs aren't GEMmed. For Auto programs to
>be configurable from GEM they need to be controlled by either an
>accessory or by a CPX. CPXs are better as they can be set to be
>non-resident, ie they execute at bootup, make the settings to the TSR
>bit run from the Auto folder and unload. Accessories are the "old"
>(pre-Xcontrol) solution, or used where CPX restrictions (eg window size)
>would make it difficult to program.

Henk Robbers replied:

>You are almost right.
>ACC's do not terminate, because they cannot stop listening to the touching
>on their menu entry. They also are GEM programs, otherwise they couldnt do
>that. ACC's that do not register themselves into the menu are sort of
>cheating.
>>Like TSR's though, they can hook a subroutine into some vector.

Thanks to you both for your replies and for expanding my
understanding a little bit. I now see why SafeMenu needs its
CPX to control it.

George Moulder

597. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <387a29ea7f28ef0@online.be>
Source record: 67343

on Mon 10-01-2000 16:29 Michael and Nicole Freeman wrote:

>>There is a cpx called dateform.cpx with which you can alter the Date
>>format (dd/mm/yy, mm/dd/yy, yy/mm/dd, yy/dd/mm). You can even choose which
>>separator you want the use. Furthermore it's also possible to choose
>>between 24 hours and 12 hours format.
>
>I have this CPX, and it doesn't make any difference to XControl. It
>always displays Day/Month/Year no matter what you have dateform set
>to.
>
Euch, you're right, at least what xcontrol concern but it surely does
change the dateform in zcontrol.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

598. atari.org problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <8pqe4.263$ro4.19702@news.flash.net>
Source record: 67344

I don't know if my original post ever made it here, since I haven't seen it, so I'll try again...

For a while now, I haven't been able to access many of atari.org's subdomains. I went to their page that was suggested in a news item about the subject, but when I enter subdomain I need the actual URL for and submit it, CAB gives me a "Transaction Failed" message. I haven't been able to find an E-mail address to contact them about it, so hopefully someone can help here. What's been the problem at atari.org recently? Is there any way they can set up a page directly listing the subdomains and their actual URL's? Or is this too huge to do? Until something gets fixed, I'm locked out of most of the subdomains running through atari.org, therefore many of the best Atari pages on the 'net. Any suggestions?

Mike Freeman
nameerf@flash.net

599. ma-ST-o-don't is coming back! - ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Arek Staworzynski <nosty@alpha.net.pl>
Message-ID: <3sqe4.7976$X3.140544@news.tpnet.pl>
Source record: 67345

```
Hi !
(sorry for my "English" :)

ma-ST-o-don't is alive!

New games from archive
SUPER GAU COLLECTON (276-299)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
------------------------------------------------------------
```

600. Re: Playing TCB Tracker Mods and Quartet Tu

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <387A2E60.4A0F7518@free.fr>
Source record: 67346

```
"James F. Haslam" a ï¿½crit :
>
> On 8 Jan 2000 13:33:40 -, "Jonathan Kay" wrote:
> >I have a number of TCB Tracker mods and a number of Quartet tunes. I don't
> >want to setup my ST every time I want to listen to them, and the Emulators
> >I've tried don't run Quartet or TCB Tracker properly.
> >
> >So what I was wondering was, does anyone know of any Windows 98 players, or
> >Winamp plugins which will allow me to listen to them?
>
> Hi Jonathan!
>
> I don't know about Quartet, but on my website I have the well known Yamp
> player for MODs, and also a link for the Yamp homepage.
>

Doesn't winamp have MOD plugin as standard ?

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

601. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <387A2F35.5719E634@free.fr>
Source record: 67347

David a ï¿½crit :
>
> I would like some advice on fixing the date/time problems post-Y2k on
> my Atari STE.
>
> I use the machine entirely for midi sequencing (Emagic Notator SL). Up
> to now I have been setting the date/time in a program called "Financier",
> quitting then loading Notator. Up to 31-12-99 this enabled me stamp
> the correct time/date on my Notator files.
>
> I have now discovered that, though it is possible to adjust the year to "00"
> within Financier (and this is correctly applied to files saved from that prog),
> the year reverts to "28" when quitting. Thus my Notator files are stamped
> as **/**/28.

You didn't specify if your STE has a cartridge clock, so I'm assuming it
doesn't and you are setting the time each time you boot it up (which is
a pain). Why not set it with the good old XControl.ACC ?? Zcontrol
should be able to do it too.

These are ACCs, which must be put in the root directory of your boot
disk, and show up in the Desktop menu.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

602. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <387A2FB4.D10BFC9B@free.fr>
Source record: 67348

```
David a ï¿½crit :
>
> Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
> news:3878f6042f78fd1@online.be...
> > on Sun 09-01-2000 17:05 David wrote:
> >
> >
> > >I've downloaded a couple of possible fixes ("clock238.lzh" and "zcontrl125.lzh")
> > >onto my W98 PC and thence to the Atari via a 720k PC disk but I am
> > >unclear what I'm supposed to do with them. Are these merely fixes for
> > >programs I don't have?
> >
> > Both clocky and zcontrol *are not* fixes. Older versions of these programs
> > had the Y2K bug and that has been fixed, that's all, nothing more nothing
> > less.
> > However the alfa version of Clocky 2.50 contains an XBIOS fix
> >
> > **quote**
> >
> > New: freshest, untested, undocumented, unconfigurable alpha version of new
> > Clocky 2.50. This Clocky includes Y2K fix for your XBIOS and displays the
> > New Year 2000 correctly.
> > ftp://ftp.sophics.cz/pub/joy/clck250a.lzh
> >
> > **unquote**
> >
> > On the Belgian ftp-server you can find two y2k patches. If they work I
> > don't know as I don't have that problem myself
> >
> > /utilities/y2k_patch:
> > -rw-r--r-- 1 ftp 7401 Jan 5 20:37 y2k_fix.lzh
> > -rw-r--r-- 1 ftp 988 Jan 5 20:37 y2k_fix.upl
> > -rw-r--r-- 1 ftp 9610 Jan 5 20:37 y2kpatch.lzh
> >
> > Remember y2kpatch needs trapper to work
> >
> > ./utilities:
> > -rw-r--r-- 1 ftp 12057 Jan 5 20:38 trappr14.lzh
> >
> > y2k_fix comes with a English manual
> > y2kpatch and trapper is German only.
> >
> > For the right URL of the ftp-server see my signature.
> >
```

>
> Excuse my ignorance but I still don't know what I'm supposed to
> do with either of these .lzh files.

Ouch! It sounds like you really are a newbie! LZH files are compressed
archive files, like ZIP files.

You need LHARCENG.TTP to uncompress them, available on all FTP sites.
Once uncompressed, you'll end up with PRG or ACC files.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

603. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <387A30BA.295688A2@free.fr>
Source record: 67349

```
Michael and Nicole Freeman a ï¿½crit :
>
> Here's an odd Y2K glitch:
>
> In Cadenza Software's "Atari Personal Organizer", the date is
> displayed in the Diary Entry section as 9 January 2:00 instead of 9
> January 2000. When I click on the box to change the date, I can only
> change it up to 1999. I guess that one's a goner?
>
> Also, I hadn't took much notice before, but does XControl always put
> the date in Day/Month/Year (i.e. 09/01/00 for January 9th) instead of
> Month/Day/Year? I freaked out when I opened it up and thought the
> computer believed it was September 1st! Anyway, I can't change it to
> anything else, so... Maybe I'll try the new ZControl.

There are several versions. The version you have uses the European date
format DD/MM/YY, not the US format which is the wrong way round (at
least from our european point of view) MM/DD/YY.

Not that the international ISO standard date format is neither of these
and is YYYY-MM-DD, which is perfect as it makes sorting dates much
easier, and allows 4 number dates. The problem is, yet again, getting
people to follow an international standard. A bit like the A4/US Letter
battle.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

604. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <387A2CAB.598EDDCC@free.fr>
Source record: 67350

George Moulder a ï¿½crit :
>
<snip>
> What a pity someone doesn't write an ACC that combines
> 1) MAC-type-menu feature
> 2) auto-topping
> 3) a right-mouse-button double-click, and
> 4) the setting of the clipboard directory.

Actually, I don't see any technical reason these should need to run as ACCs at all. AUTO programs would be enough. Actually, I'm pretty sure I've already seen progs that do this, although I can't remember the names. There are also CPXs that will do the job.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

605. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Nicholas Bales <bales@free.fr>
Message-ID: <387A2DDD.ABE7F7E5@free.fr>
Source record: 67351

Kasper Souren a ï¿½crit :
>
> Hi,
>
> My TT sometimes crashes with Cubase. A minute ago it did it again.
> But the strange thing is, that the music is playing on! Until restarting
> Cubase. Than the TT is gone...
> What could be the problem? Is the hacked version buggy? Would I
> have to buy the original?

Of course!!! Not only is this illegal, but the cracked versions are all
very buggy.

> This brings me to another point: why isn't all the music software for
> which service has been discontinued (?) a long time ago not declared
> freeware?

Try convincing Steinberg, but don't get your hopes up too high, others
have tried before you. Why would they do it ? What would they actually
gain from it ?

> I've had an MSX for quite a long time, and many software
> developers have declared their old software freeware. So that people
> still using MSX don't have to feel guilty copying stuff nobody gives a
> fuck about.

Actually I doubt that. Most authors of obsolete software haven't said
anything, and people have "assumed" that it's ok to copy it, which is
legally wrong.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

606. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <7yfe4.19254$r6.1123601@news.flash.net>
Source record: 67352

Here's an odd Y2K glitch:

In Cadenza Software's "Atari Personal Organizer", the date is displayed in the Diary Entry section as 9 January 2:00 instead of 9 January 2000. When I click on the box to change the date, I can only change it up to 1999. I guess that one's a goner?

Also, I hadn't took much notice before, but does XControl always put the date in Day/Month/Year (i.e. 09/01/00 for January 9th) instead of Month/Day/Year? I freaked out when I opened it up and thought the computer believed it was September 1st! Anyway, I can't change it to anything else, so... Maybe I'll try the new ZControl.

Mike Freeman
nameerf@flash.net

607. WTB:KCS Omega II

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <387A3C00.81E5C1F9@mindspring.com>
Source record: 67353

Hey everyone,

Does anyone know where I can get a copy of KCS Omega II?
I can't find it anywhere.

Thanks,
Laurence

608. Re: Making the IKBD execute a program

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: pytheas@club-NOSPAMinternet.fr
Message-ID: <pytheas-1001002149240001@strasbourg-2-126.club-internet.fr>
Source record: 67354

In article <387A22F8.89690EAB@depinfo.enseeiht.fr>, Guillaume
=?iso-8859-1?Q?D=E9flache?= <Guillaume.Deflache@depinfo.enseeiht.fr>
wrote:

> You can do this by sending the corresponding commands to the IKBD
>through the dedicated ACIA with registers $fffffc00/$fffffc02.

I already knew that, but I had no idea what the command codes were.

>> My ultimate goal is dumping the IKBD ROM, to test a (free, not finished)
>> Atari ST emulator. Well, it may sound silly, but my primary goal is
>> emulation accuracy, not efficiency, so I think emulating the HD6301 is a
>> good idea.
> Well, keep us informed about your progress !

Great news : thanks to the two replies I got, I now have a valid IKBD ROM dump.

I have implemented much of the IKBD/ACIA interface, but the ST still
freezes at startup (waits for some data the IKBD never sends). When I
disable the IKBD, the computer boots up and displays the desktop
completely.

The emulator is being written with another guy as a part of the MESS
project (<http://mess.emuverse.com/>), whose goal is emulating and
documenting as many computers/consoles as possible. It is based on MAME,
which emulates arcades, with similar goals.

The other guy wrote the basic memory map and is currently working on the
floppy disk controller, I think. I wrote a cycle-level video emulator
(yes, cycle-level - it will probably be slower than frame-level or
line-level emulator, but this should allow Spectrum 512 or GFA Raytrace to
work, hopefully), and I am trying to make the IKBD work, so that we can
get something vaguely functional. Then, we will still need to complete
MFP emulation and other details.

Unfortunately, on my 180MHz 603e, I am under 10% of an original ST speed.
We may be able to optimize many things, but it is obvious the emulator
will require a fast CPU.

regards,

Raphael Nabet

--
Raphael Nabet.
Student, programmer (amateur), MacV9T9 maintainer.
pytheas@club-NOSPAMPLEASEinternet.fr (delete the NOSPAMPLEASE)

609. Re: Playing TCB Tracker Mods and Quartet Tu

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Jonathan Kay <Jonathan@kay026.freeserve.co.uk>
Message-ID: <85dhaqmpp1@newsg4.svr.pol.co.uk>
Source record: 67355

Nicholas Bales wrote in message <387A2E60.4A0F7518@free.fr>...

>> I don't know about Quartet, but on my website I have the well known Yamp
>> player for MODs, and also a link for the Yamp homepage.
>>
>
>Doesn't winamp have MOD plugin as standard ?

Yes, but I just get an error message telling me that they are invalid
modules. I think that TCB Tracker modules have a different format to the
modules that Winamp and other module players use.

610. /|\ (audio) SW FS

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <947538900-230522AEicMi@xs4all.nl>
Source record: 67356

```
Audio Master V2, with manual, no plug-ins.
DataDat, streamer software HD to DAT
NVDI 2.5
RSM 3.0
CAB 2.7

All original SW, with manual.

Guido
--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
---------->Total Harmonic Distortion<-----------
```

611. Re: Hasse Wehner/Gert Gronning:where are th

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <387a4bde1207ed0@tripnet.se>
Source record: 67357

On Sun 09-01-2000 23:43 (GMT) Charles Stanley wrote:

>On 5 Jan 2000 18:33:50 G, George Moulder wrote:
>>Harlekin Accessory
>>------------------
>>snip>
>>Surprisingly, though, very few people seem to use it. Harlekin 3 I
>>found to have no significant advantages and still not completely Y2K
>>compliant, but David Link of the marketers, Hi-Soft told me that he had
>>tried to contact the programmers without success.
>
>I have been using it since it came out, now on version 3.11; I have not
>found any y2k problems with it (yet). It would be good to have some
>more improvements.

I'm (sometimes) running v 4.02 Jan 21, 1996 here. It's named "Harlekin
95". Got the upgrade from Indigo2 in Denmark in -98. Maybe they have
more info and/or more copies to sell?

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

612. Re: atari.org problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001101640510.105-100000@TT030>
Source record: 67358

I think it is down. I suggest when it goes back up, and it will
eventually that you visit all your favorite sites you have marked
via *.atari.org and re-bookmark them with their real URL paths.
This is what I do anyway.

On Mon, 10 Jan 2000, Michael and Nicole Freeman wrote:

> I don't know if my original post ever made it here, since I haven't
> seen it, so I'll try again...
>
> For a while now, I haven't been able to access many of atari.org's
> subdomains. I went to their page that was suggested in a news item
> about the subject, but when I enter subdomain I need the actual URL
> for and submit it, CAB gives me a "Transaction Failed" message. I
> haven't been able to find an E-mail address to contact them
> about it, so hopefully someone can help here. What's been the problem
> at atari.org recently? Is there any way they can set up a page
> directly listing the subdomains and their actual URL's? Or is this
> too huge to do? Until something gets fixed, I'm locked out of most of
> the subdomains running through atari.org, therefore many of the best
> Atari pages on the 'net. Any suggestions?
>
> Mike Freeman
> nameerf@flash.net
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

613. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001102340590.77-100000@rakas>
Source record: 67359

On 10.1.2000, Nicholas Bales <bales@free.fr> wrote:

> Note that the international ISO standard date format is
> neither of these and is YYYY-MM-DD. The problem is, again,
> getting people to follow an international standard. A bit
> like the A4/US Letter battle.

Completely off-topic, but I recall having this conversation
several times with American Atari developpers on IRC.

When standards are concerned (A4 vs US-Letter, GSM vs PCS, etc.)
there is no point in trying to convince them: if the place where
the standard was ratified is outside USA, they won't consider it,
even if it comes from an _international_ organization. Anyhow,
American standards are oh-so-much-better than anything the whole
planet could come up with... Right.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

614. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001101645090.105-100000@TT030>
Source record: 67360

Yeah so? I have no clue what you are going on about.
If "we" have learned anything perhaps it is that "we" should
skips posts that do not interest us.

I was trying to help Brian with his Fast Club CD problem
but no where did I see which CD he had purchased.

Is it now bad practice to want to help someone as well? :-(

On Sun, 9 Jan 2000, Steve Sweet wrote:

> Good one Lonny
>
> >Date: Sat, 8 Jan 2000 17:21:13 +0000
> >
> >Which fast club CD?! They make several :-) I just got Fast CLub CD #3
> >
> >On Sat, 8 Jan 2000, Brian Van TIlborg wrote:
> >
> >> Did anyone else purchase this CD?
>
>
> Hey Lonny!, you managed to quote the whole post!!!.
>
> Does any one in here open there eyes any more!!.
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

615. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: darklord@kih.net
Message-ID: <85douakof1@news3.icx.net>
Source record: 67361

On 10 Jan 2000 16:29:51 , Michael and Nicole Freeman wrote:

<snip>

Hmm, this is odd. I'm using XCONTROL.ACC v1.31 on my Falcon and it shows
month/day/year, with the year correct. Maybe something else (don't know
what though) is interfering?

catch ya later...

```
_____________________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

616. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387a68e8$0$153@news.zetnet.co.uk>
Source record: 67362

On 10 Jan 2000 08:29:34 , Juhani Sivusalo wrote:

| . . . .
|IIRC you need only 2 cpx programs active (for normal modem connection), all
|3 makes your system crash. Sorry, I can't remember, whitch one to disable
|:-/ Please test it your self.
|
|Also; run dialer as .prg, not as .acc program. At least it hanged my system
|earlier ...

I only have STinG Internals and Serial Ports installed as cpxs, and
I have DIALER attached to a function key. (This is on a Hades.)

John Logan

617. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387a68ea$0$153@news.zetnet.co.uk>
Source record: 67363

On 10 Jan 2000 07:06:43 , Michael and Nicole Freeman wrote:

| . . . .
|Also, I hadn't took much notice before, but does XControl always put
|the date in Day/Month/Year (i.e. 09/01/00 for January 9th) instead of
|Month/Day/Year? I freaked out when I opened it up and thought the
|computer believed it was September 1st! Anyway, I can't change it to
|anything else, so... Maybe I'll try the new ZControl.

Yep! Glad to say XControl shows the date in the _normal_ format :-))

John Logan

618. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <387AA03D.FB81BA26@mich.com>
Source record: 67364

Brian Van TIlborg wrote:

> 3) Your picture truly sucked!!!

Actually, as a stand-alone pic, you're probably right. I use
it as a background in HTML-based messages. Sky, surf and beach
are somewhat integral to where I currently live -- about 1/2
mile from Lake Michigan, which is probably the world's largest
fresh-water lake. Not many Atari users in the area, unfortunately,
but I'm hoping to find a needy music student who would make some
use of my older ST hardware and with a good MIDI setup.

--
http://www.mich.com/~molin/
No Y2K problems in your neck of the woods?
Thank a programmer!

619. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <387AA12B.5E54526D@mich.com>
Source record: 67365

Steve Sweet wrote:

> Thats not the point, some of us have to pay for our traffic, and if every
> idiot added 20K that could add up to one mutha of a bill. Besides, its bad
> manners and thoughtless.

You're right, of course. I just think that it's premature to decide
that every person who violates some entrenched protocol is automatically
an idiot. The use of HTML and grahics in newsgroups is becoming more
and more acceptable. For some people, that will be a problem as you
note. Unfortunately, time marches on and many taboos fall to the wayside.

--
http://www.mich.com/~molin/
I don't suffer from insanity.
I enjoy every minute of it.

620. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <387AA43B.92F915EE@mich.com>
Source record: 67366

BTW, for what it's worth, I've been in contact with some of the upper echelon at Terminator. It seems the university wants to remove as many non-student/faculty from their systems as possible. There is some hope that one or two interested archivists will be permitted to maintain an account, but that hasn't been formally approved yet...so at this point I'm flying a holding pattern until I hear from them as to their plans and requirements.

I'm certain that the archives themselves won't be deleted, although I may be wrong about that. Just that there's a concerted desire on the administrators' parts to get the whole thing coded into HTML pages and forever eliminate FTP and e-mail access...basically, eliminate the need for shell access.

I'll make a point of posting whatever news I get whenever I get it. Here's hoping that the whole of Atari Archive doesn't just disappear over the horizon. I'm sure there are many good sites that support Atari users these days, but there's something magical about the extended timeline of the old archive. To my knowledge, that archive was originally started before the Tramiels bought Atari from Warner Brothers, although I may be wrong about that. Certainly much of the 8-bit software that's stored there was programmed before the Tramiels fumbled the ball.

--
http://www.mich.com/~molin/
No Y2K problems in your neck of the woods?
Thank a programmer!

621. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947574822.10966.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 67367

Hi,

David <drifter@bigwig.net> wrote in message
news:0d3e4.2317$UL1.47518@nnrp4.clara.net...
> I would like some advice on fixing the date/time problems post-Y2k on
> my Atari STE.
>
> I use the machine entirely for midi sequencing (Emagic Notator SL). Up
> to now I have been setting the date/time in a program called
"Financier",
> quitting then loading Notator. Up to 31-12-99 this enabled me stamp
> the correct time/date on my Notator files.
>
> I have now discovered that, though it is possible to adjust the year
to "00"
> within Financier (and this is correctly applied to files saved from
that prog),
> the year reverts to "28" when quitting. Thus my Notator files are
stamped
> as **/**/28.
>
> I've downloaded a couple of possible fixes ("clock238.lzh" and
"zcontrl125.lzh")
> onto my W98 PC and thence to the Atari via a 720k PC disk but I am
> unclear what I'm supposed to do with them. Are these merely fixes for
> programs I don't have?

I doubt if these will do what you want. You need an XBIOS patch (I'd currently recommend the Linkweiler patch) and some means of setting the date and time which lets you set 2000+ years (fixed Zcontrol will probably do, or use the clock.CPX with it or with Xcontrol).

More information, links and patches on my y2k page (address in signature below).

BTW, to unpack LZH files you need LHArc. Have a look on one of the main FTP sites (eg ftp://ftp.funet.fi, ftp://chapelie.rma.ac.be) to see if you can find it in self-extracting form (because you can't unpack a non-slef extracting archive of it without the relevant unpacker already being available). Try looking for something called LHARCXXX.TOS, probably in a utilities folder.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

622. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947574825.10966.1.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 67368

Hi,

Michael and Nicole Freeman <nameerf@flash.net> wrote in message
news:7yfe4.19254$r6.1123601@news.flash.net...

> Here's an odd Y2K glitch:
>
> In Cadenza Software's "Atari Personal Organizer", the date is
> displayed in the Diary Entry section as 9 January 2:00 instead of 9
> January 2000. When I click on the box to change the date, I can only
> change it up to 1999. I guess that one's a goner?

Sounds like it: have you checked for a later version? I *think* Cadenza
are still going.

> Also, I hadn't took much notice before, but does XControl always put
> the date in Day/Month/Year (i.e. 09/01/00 for January 9th) instead of
> Month/Day/Year? I freaked out when I opened it up and thought the
> computer believed it was September 1st! Anyway, I can't change it to
> anything else, so... Maybe I'll try the new ZControl.

Possibly you have a European Xcontrol (it's showing European date
format).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

623. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947574826.10966.2.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 67369

Hi,

John S. Gray <db361@torfree.net> wrote in message
news:Fo2r68.7n1.0.bloor@torfree.net...
> One of these days we'll get it. I hope. On the advice of several
helful
> people on this NG I went to Whalley's site and downloaded the
y2k_fix.prg.
>
> Put it in my AUTO folder and presto! My ICD real-time clock (in my
AdSCSI
> board which makes my 1040STe accessible to a Quantum 540) used to
think
> it was 1990 instead of 00. NOW it says 10. 10? BTW I haven't yet
checked to
> see if it wants the new files to be 1910 or 2010. I'll update later
today
> once I've fiddled with the system some more.
>
> At least the software patch is capable of over-riding the ICD clock.

Hmm. Sounds like the actual hardware ICD clock is having trouble
storing the 2000 year or possibly the software that reads it isn't
interpreting it properly.

Have you tried using the clock patch available at my site? It's intended
for cartridge clock but it doesn't do anything cartridge-specific and is
intended to work around difficulties similar to yours.

Set your ICD clock to 1980, then in the auto folder put the Linkweiler
patch and the clock patch in the following order:

ICD program which reads the RTC (sets time correctly and year to 1980)
Linkweiler patch (fixes XBIOS problem)
Clock patch (adds 20 years to date, so sets it to 2000 - this only works
reliably and fully if the XBIOS problem is fixed, so you *must* run it
after the Linkweiler patch)

> PLEASE NOTE that, incidentally, for those of you who were faithful
readers
> of XEST fanzine, it's not dead yet. I have been downloading these
various
> comments about the y2k bug and once edited, they'll be a filler
article
> for XEST. I have NOT yet begun to do the page layout (in CalamusSL/95,
as

> always), so (a) those of you responding to this ongoing situation, use
> your most florid writing style if you choose, and (b) if you want your
> name witheld from the article, email me <ag352@chebucto.ns.ca> and
I'll
> delete your particulars from the cumulative text file. Heck, it's only
50
> to 60 copies, anyway.

Feel free to include anything from my y2k page (though check with Clive
Williams about his stuff which I've quoted): NB it's been changing
practically daily over the last week, but updates will be slightly less
frequent now as I'm back at work.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

624. Re: Windows ST Emulators - Which is the best ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947574827.10966.3.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 67370

Hi,

MdA <petejw@globalnet.co.uk> wrote in message
news:859rb8$25q$1@gxsn.com...
> Well ? ....

Depends what you want to do with it. I use MagiC-PC, info on others
gleaned from reading posts here.

For games, verdict seems to be to use PaCifiST.

For apps, choose between:

MagiC-PC - MagiC OS (though can use TOS for compatibility if necessary),
use with NVDI-PC or NVDI5 to get fast screen updates and
high/true-colour resolutions. Commercial and expensive. Demo limited.

GEMulator - can use TOS or MagiC, PIA to set up judging from posts here.
Latest version commercial, older version available for free.

TOSbox - shareware, has good reputation.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

625. Re: Magic - MiNT boot

Newsgroup: comp.sys.atari.st
Date: 2000-01-10 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947610926-830527AEicMi@sweet3.freeserve.co.uk>
Source record: 67371

Hi Pete.

>After many hours experimentation I finally found the culprit: An
>incorrect ASSIGN.SYS. The names of the printer drivers have been altered
>in NVDI 5 from 21 PAGEPRN.SYS and 22 PINPRN.SYS of earlier versions to
>21 PCL.SYS and 25 PIN.SYS respectively.

Thats correct peter, the idea is that you now have to use the printer
config CPX to setup your chosen printer.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

626. (il)legal software issues...

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Kasper Souren <guaka@industree.org>
Message-ID: <85g2hkcpt1@odysseus.uci.kun.nl>
Source record: 67246

> Try convincing Steinberg, but don't get your hopes up too high, others
> have tried before you. Why would they do it ? What would they actually
> gain from it ?

Goodwill perhaps?
Or a 'good feeling'?

> > I've had an MSX for quite a long time, and many software
> > developers have declared their old software freeware. So that people
> > still using MSX don't have to feel guilty copying stuff nobody gives a
> > fuck about.

> Actually I doubt that. Most authors of obsolete software haven't said
> anything, and people have "assumed" that it's ok to copy it, which is
> legally wrong.

Well, I know that in the MSX community there were people who have
succeeded in this, more or less. Some companies declared their products
freeware, some public domain. Others have allowed the last MSX magazine
(MSX Computer Club Magazine, in Dutch) to have their software - even
cracked versions - on one of the CD's that came with the last issue.
Even Konami did that, the creators of Solid Snake (yes.. the big PSX hit).

But maybe MSX is 'way more dead' than Atari...

greetz,
Kasper

627. Re: Hasse Wehner/Gert Gronning:where ar

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Tommy Andersen <tommya@post3.tele.dk>
Message-ID: <85g580cbj1@news.inet.tele.dk>
Source record: 67247

George Moulder wrote:

> 2) Have you got an address, telephone number or web-site
> identification for Indigo 2?

http://www.indigo2.dk

--
CU Tommy

628. Re: atari.org problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <ReUO8NANX5e4Ewb8@steverosie.demon.co.uk>
Source record: 67248

In article <85fti2jpv1@news7.svr.pol.co.uk>, Ashley Seabrook
<ash@elysium83.freeserve.co.uk> writes
>I've tried to make all the links on my site (real address at
>www.users.zetnet.co.uk/aseabrook/a_index.htm) to the real URLs where
>possible, for this very reason.
>
>I know atari.org's services are free and run by enthusiasts, but
>having to do this kind of defeats the object of having redirections in
>the first place... :-(
>
>Ashley

I know what you are saying, and I'm seriously thinking of doing the same
on the email unless something can be done to prevent the service going
down! I don't mind sticking some money in their kity.

As far as I know none of my email addresses: steve, asx & lastpd
.atari.org doesn't work.

On the URL redirects, asx.atari.org seems to work; although last-
pd.atari.org doesn't!

While I'm about it you can use the following details in replacements for
the above:

steve@atari.org = atari@lineone.net
atari@euphony.net
asx@atari.org = steve@the-asx.co.uk
lastpd.org = steve@last-pd.co.uk

Web sites:

asx.atari.org = www.the-asx.co.uk
last-pd.atari.org = www.last-pd.co.uk

my old URL is still active at www.steverosie.demon.co.uk

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

629. Re: Hasse Wehner/Gert Gronning:where ar

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947625612-572405AEicMi@post3.tele.dk>
Source record: 67249

>From: george@moulder77.freeserve.co.uk (George Moulder)
>Date: 9 Jan 2000 17:58:04 GMT
>
>Thank you, Joergen, for your work on trying to help track down the
>above authors. I can't make out from your e-mail whether you did
>this
>just from kindness or whether you, too, are a Harlekin fan.
>
>I will try a letter or telephone call to the address you list.

I was a Harlekin fan and still is, it`s only that I don`t use it
anymore after I got MagiC. Well, sometime I use the filemonitor.

BTW. the email address to Indigo2 is hs@indigo2.dk
Indigo2 got a website to at:

http://www.indigo2.dk

He mostly have PC or Mac stuff now.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

630. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1415c574.fb512676@usw-ex0107-041.remarq.com>
Source record: 67250

XBOOT also displays 01/01/10. I think it's truncating 01/01/100, which
is what Geneva is doing.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

631. Re: [WANTED] extension RAM board for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: claytone@aa.net
Message-ID: <387bb646_1@huge.aa.net>
Source record: 67251

Hi Chris,

You could try Wizztronics - in USA. I have one of their boards in my Falcon. Works fine. I have heard of other people who use their board, too.

http://www.wizztronics.com

Hope that helps,

Clayton Murray
Seattle, WA USA
Waiting for the next WTO ;-)

On 11 Jan 2000 16:43:43 , chris wrote:
>I need to get 14 Mo on falcon ; I own the SIMM ram but I need
>the boardon witch RAM is plugged So If someone has such a board
>to sell, or if anyone knows where I can buy one, I would be glad
>to learn it
>
>
>
>cordialement,
>.

632. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <387bbb9c.463616799@news.provide.net>
Source record: 67252

On Mon, 10 Jan 2000 22:19:08 -0500, Michael Olin <molin@mich.com>
wrote:

>You're right, of course. I just think that it's premature to decide
>that every person who violates some entrenched protocol is automatically
>an idiot. The use of HTML and grahics in newsgroups is becoming more
>and more acceptable. For some people, that will be a problem as you
>note. Unfortunately, time marches on and many taboos fall to the wayside.

Geez, Mike..!

Still the troublemaker, I see...! :)

(Damn.. you KNOW my 410 can't hold very many of those 20K graphics!)

BobR

633. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0146ce5a.58abae29@usw-ex0102-016.remarq.com>
Source record: 67253

In article <84uhha$dr1$1@nnrp02.primenet.com>, rojewski@primenet.com
(John M Rojewski) wrote:
> I am now using STiNG 1.22 with HSMODEM6 successfully, although I
> had to set my Modem 2 speed to 57K from 114K.
This was my "fix" as well. I had all sorts of unusual problems with
the port set to 115K that magically went away with the serial port set
to 56K. It's nice and stable now. I guess the Falcon's serial port is
only a 56K port. Anyone care to comment on this?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

634. Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fo6yGo.7z@gem.win.co.nz>
Source record: 67254

A member of our local computer club is noticing a problem with the Junior Office fax software. The software will not send faxes in the year 2000, because in the outgoing fax information it displays the date as 19100, and then complains of an invalid date format.

Does anyone know of a way to avoid this problem? I have heard of a bug in some C library time functions that outputs the date in this incorrect format. If this was caused by such a generic bug perhaps it would be possible to develop a patch which corrects the date output. Perhaps it would be possible to develop a patch anyway.

Otherwise is there an alternative fax program which works with class 1 fax modems? We have tried STraight Fax which does not work with this modem, but all the other fax software available seems to support only class 2 fax modems.

Either way I would be interested in any ideas.
--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

635. Re: Only 6 ACCs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <00372b38.184d7688@usw-ex0107-041.remarq.com>
Source record: 67255

In article <858i0i$d8c$1@newsg2.svr.pol.co.uk>,
george@moulder77.freeserve.co.uk (George Moulder) wrote:
> What a pity someone doesn't write an ACC that combines
> 1) MAC-type-menu feature
> 2) auto-topping
> 3) a right-mouse-button double-click, and
> 4) the setting of the clipboard directory.
I'm not quite sure of what you mean by MAC-type-menu feature, so I
can't help with the first one. There are a handful of multiple purpose
ACCs out there (JAMES comes to mind) so what you want may already exist
(except for #4, which should be handled by CLIPBRD.CPX). Items 1 - 3
though appear to really modify the desktop's functionality, so I find
myself wondering if perhaps you might wish to explore alternative
desktops.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

636. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <28bc935d.1b126901@usw-ex0107-041.remarq.com>
Source record: 67256

In article <855fsf$7rh@ssbunews.ih.lucent.com>,
trek@ihgp98h199.ih.lucent.com (-Booth,W.A.) wrote:
> Would you care to expand on what you have been able to do? Could
> you not get useful work done because it won't run or because of'
> some other reason (only asking because I was thinking of buying
> Positive Image.) Thanks, Wayne

I bought PI2 with the intention of using it to make minor alterations
to scanned photos (things like removing "red eye" and switching
cluttered backgrounds like an open closet to something less obtrusive).
PI2 wants to redraw the screen after every pixel change, creating a
frustratingly slow program. I also had some stability problems
(unexplained bombing). Every now and then I load a file and have a go
at it, but despite the excellent manual, I can't reliably load a file,
alter 20 pixels (the "red eye"), and save it in under a half hour.
I'll sell you my copy if you're in the States and still want it.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

637. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <01906254.2559d0cb@usw-ex0107-041.remarq.com>
Source record: 67257

In article <8587iq07ve@enews2.newsguy.com>, Nurmix@socal.SPAM (Paul Nurminen) wrote:
> I bought it from Systems For Tomorrow about 6 months ago, and
> despite a few small bugs, it's quite useful. I've used it
> extensively for many of the graphics on my web site.

Could you describe what you did? I'd like to try it.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

638. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <06f57f7b.3128591b@usw-ex0107-041.remarq.com>
Source record: 67258

In article <3875ad56_1@huge.aa.net>, claytone@aa.net (Clayton Murray)
wrote:
> Hello,
> I just got a Syquest "Syjet 1.5" (1.5gig removable cartidge SCSI
> drive). I hooked it up to my Falcon, partitioned it, and copied
> most of my IDE drive's contents to it. So far, everything is
> fine. Now, I'm ready to remove the cartridge and shut everything
> off. Surprise!, it won't eject. It beeps once and I can hear it
> click a few times, then nothing. The manual says I can remove it
> by hand after it's been off for 45 seconds, but I'd really like
> to get it working RIGHT. It also says if the cartridge won't
> eject, it's because it is "locked". Then it goes on to say you
> have to use the software included on a floppy in order to
> "unlock" the drive. Aaaarrrgghhh! I DON'T HAVE A !@#*%! PC
> COMPUTER, so the software is useless.
> I suspect that there must be someone in this NG who has figured
> out how to get around this. I'm using Falcon/ TOS 4.04/ ICD
> harddrive software and utilities. Any ideas?

I know this isn't what you want, but Syquest drives are designed to
keep the disk inside the drive mechanism. I'd just leave the disk in
the drive and have a 1.5GB HD.

Galen

P.S.: Thanks for the tip on Syjets.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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639. Re: Help with overheating STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <06f57f7b.320362a2@usw-ex0107-041.remarq.com>
Source record: 67259

If a board has cracked, the machine will become unstable as the board heats and flexes. This is rather common on older circuit boards with high use, but I've never heard of it happening on an STe before (or anything Atari, for that matter). Still, they don't last forever.
Good luck tracking it down.

Galen

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640. Re: Twister 56kV90 and Wensuite 3.30c

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <00844d40.3a8f609e@usw-ex0107-041.remarq.com>
Source record: 67260

```
In article <850pq9$1sa$3@news.worldonline.nl>, jovlie@worldonline.nl
(Jos Vlietstra) wrote:
> On 4 Jan 2000 00:43:33 G, Jos Vlietstra wrote:
> Hi
> John Logan suggested that the phonecable was not right fitted....I
> only know that
> my Twister has a 9p connectorbus and my USROBOTICS has a 25p bus.
> Makes that any difference ??????????????????
> Jos
No, it doesn't

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!
```

641. Re: CDReader and CDPlayer

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <026faffc.3b18a801@usw-ex0107-041.remarq.com>
Source record: 67261

```
In article <850pjf$1sa$1@news.worldonline.nl>, jovlie@worldonline.nl
(Jos Vlietstra) wrote:
> On 4 Jan 2000 17:32:53 -, atarigalen wrote:
> Sorry, my soundchip is not working anymore, so I cannot check if
> these WAV's are good, but
> when I look at the number of MB's, it looks very good, so there's
> nothing wrong with these WAV's
> I presume..
> Jos

Send me one in email: ekaljuma@mtsac.edu.not (kill the "not" part)

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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```

642. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <164c000c.4407ce81@usw-ex0107-041.remarq.com>
Source record: 67262

In article <387380F2.61C0@geocities.com>, Greg Goodwin
<lady-aramis@geocities.com> wrote:
> Anyone have any articles they want to contribute? And does
> anyone also know a good address for Dave so I can TRY to ask his
> permission to post it (hell, I just want an excuse to say hi to the
> guy.)
> Thanks folks!
>
> Doctor Clu

He used to live in Colorado and for some time posted via a site based
out of San Francisco. I can't find him either.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

643. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001111943.a52176@wun.maus.de>
Source record: 67263

Hallo John!

JW>So Zcontrol does have y2k problems after all?

These problems were related to the time/date setting function only, and have
been fixed recently. The latest version is 0.25 and may be obtained from
bothhttp://ralf.zimmermann.com/software.eng.html#Download and
ftp://chapelie.rma.ac.be/atari/utilities/cpx/zcntrl125.lzh

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

644. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916682-60214AEicMi@wanadoo.be>
Source record: 67264

From: osian@zetnet.co.uk (Chris Simon)
Date: 07 Jan 2000 18:29:30 GMT

Hi Chris, Brian

>>So tell me what I need to do. And who to contact with the information.
>>Url and Such.
>>
>>I hope all the information can be found in the Post itself?
>>Is this how its done?
>
>If you view the full headers you should be able to trace the service
>provider it came from. But I'm not an expert on this - messages can
>get routed through various servers on its way to you because of the
>nature of the internet and you need to be able to spot the very first
>one. Can anyone else give some pointers?
There's no such thing as messages which can't be traced, they all leave a
trace, the art is finding the server from where these originate from...

Let's look at the header of a well known spammer here... ;-)

Path: news.wanadoo.nl!news2.euro.net!newshub1.nl.home.com!news.nl.home.com!
news-x.support.nl!newsfeed.icl.net!news-spur1.maxwell.syr.edu!
news.maxwell.syr.edu!logbridge.uoregon.edu!nntp.teleport.com!
news1.teleport.com!not-for-mail
From: bensmith@user2.teleport.com (Benjamin Smith)
Newsgroups: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,
rec.games.video.atari,rec.games.video.marketplace
Subject: More Atari!Inventory Growing!FREE ST MONITORS!FREE Catalogs!
Organization: Teleport Internet Services
Lines: 26
Distribution: or
Message-ID: <853due$e7m$1@user2.teleport.com>
Date: 6 Jan 2000 17:02:06 -0800
NNTP-Posting-Host: 192.108.254.12
X-Complaints-To: news@teleport.com
X-Trace: news1.teleport.com 947206929 192.108.254.12
(Thu, 06 Jan 2000 17:02:09 PST)
NNTP-Posting-Date: Thu, 06 Jan 2000 17:02:09 PST
Xref: news.wanadoo.nl comp.sys.atari.8bit:53096 comp.sys.atari.st:126622
or.forsale:27760 pdx.forsale:62949 rec.games.video.atari:110288

Now, although this posting is considered here as spam, the poster has nothing
to hide, so all references in the header are true... for the example sake
let's assume it's a fake....

The first thing to do is to mail the posting back to the given email adress, in most cases it will return with a message from the webmaster informing you that the adress doesn't exist. Do not send him a couple of 5Mb big pictures of a mating hipothamus, or you yourself could be regarded as a spammer, besides it's a criminal offence...

The first item in this header is definitely genuine: news.wanadoo.nl. It's the computer my ISP uses to host the news groups. It was the last link in the chain of computers that have passed this spam around the world.
Let's next do the obvious. The header says this post was composed on the host 192.108.254.12. So we telnet to its nntp server (port 119):

telnet 192.108.254.12 119

We get back:

Trying 192.108.254.12 ...
telnet: connect: Connection refused

This looks a lot like a phony item in the header. If this really was a computer that handles news groups, it should have a nntp port that accepts visitors. It might only accept a visitor for the split second it takes to see that I am not authorized to use it. But in this case it refuses any connection whatever. There is another explanation: there is a firewall on this computer that filters out packets from anyone but authorized users. But this is not common in an ISP that would be serving a spammer service. This kind of firewall is more commonly used to connect an internal company computer network with the Internet.

Next I try to email postmaster@192.108.254.12 with a copy of the spam. But I get back: (remember this is a faked example!!)

Date: Fri, 07 Jan 200 21:58:13 -0600
From: Mail Delivery Subsystem <MAILER-DAEMON@wanadoo.be>
To: dennis.vermeire@wanadoo.be
Subject: Returned mail: Host unknown (Name server: 192.108.254.12: host not found)

The original message was received at Fri, 07 Jan 2000 21:58:06 -0600
from dennis.vermeire@wanadoo.be

----- The following addresses had delivery problems -----
postmaster@192.108.254.12 (unrecoverable error)

----- Transcript of session follows -----
501 postmaster@192.108.254.12...
550 Host unknown (Name server: 192.108.254.12: host not found)

OK, it looks like the nntp server info was forged, too.

Next we check the second from the top item on the header. Because it starts with the word "news," I figure it must be a computer that hosts news groups, too. So I check out its nntp port:

telnet news2.euro.net nntp

And the result is:

Trying 204.145.167.4 ...
Connected to lame.euro.net
Escape character is '^]'.
502 You have no permission to talk. Goodbye.
Connection closed by foreign host

OK, we now know that this part of the header references a real news server.
Oh, yes, and we have also just learned the name/address of the computer
euro.net uses to handle the news groups: "lame." ;-)

I try the next item in the path:
newshub1.nl.home.com nntp
and will receive a message similar to the one above. I will not quote all
messages from the servers here, this posting would become way to long...

Now let's jump to the last item in
the header: logbridge.uoregon.edu:

telnet logbridge.uoregon.edu

We get the answer:

logbridge.uoregon.edu: unknown host (remember this is just an example!!)

There is something very fishy here. This host computer in the header isn't
currently connected to the Internet. It probably is forged. Let's check the
domain name next...
The owner of a server in the US is registrated and can be found on MILNET.
The InterNIC Registration Services Host contains ONLY Internet Information
(Networks, ASN's, Domains, and POC's), use the whois server at nic.ddn.mil for
MILNET Information.

We get:
Record last updated on 23-Jul-96.
Record created on 20-May-87.

Domain servers in listed order:

NS.UOREGON.NET 137.39.1.3
UUCP-GW-1.PA.DEC.COM 16.1.0.18 204.123.2.18
UUCP-GW-2.PA.DEC.COM 16.1.0.19
NS.EU.NET 192.16.202.11

uoregon.net is a real domain. Since the host computer logbridge.uoregon.net
listed in the header isn't currently connected to the Internet, this part of
the header may be forged. (However, there may be other explanations for this,
too.)

Working back up the header, then, we next try:

telnet news.maxwell.syr.edu nntp

I get:

```
Trying 204.180.128.185 ...
Connected to news.maxwell.syr.edu
Escape character is '^]'.
502 You are not in my access file. Goodbye.
Connection closed by foreign host.
```

Interesting. I don't get a specific host name for that nntp port. What does this mean? Well, there's a way to try. Let's telnet to the port that gives the login sequence. That's port 23, but telnet automatically goes to 23 unless we tell it otherwise:

```
telnet news.maxwell.syr.edu
```

```
Now this is fun (remember this is just an example !!)
Trying 204.180.128.166 ...
telnet: connect to address 204.180.128.166: Connection refused
Trying 204.180.128.167 ...
telnet: connect to address 204.180.128.167: Connection refused
Trying 204.180.128.168 ...
telnet: connect to address 204.180.128.168: Connection refused
Trying 204.180.128.182 ...
telnet: connect to address 204.180.128.182: Connection refused
Trying 204.180.128.185 ...
telnet: connect: Connection refused
```

Notice how many host computers are tried out by telnet on this command! They must all specialize in being news servers, since none of them handle logins. This looks like a good candidate for the origin of the spam. There are 5 news server hosts. Let's do a "who is" command on the domain name next:

```
whois maxwell.edu
```

We get:

```
Maxwell Enterprises, Inc. (MAXWELL-EDU)
3512 West Peachtree Street NE
Suite 25
Atlanta, GA 30309
USA

Domain Name: MAXWELL.EDU

Administrative Contact:
Nixon, J. Fred (JFN) jnixon@MAXWELL.EDU
404-815-0770
Technical Contact, Zone Contact:
Ahola, Esa (EA55) hostmaster@MAXWELL.EDU
(404)815-0770
Billing Contact:
Peavler, K. Anne (KAP4) peavler@MAXWELL.EDU
404-815-0770 (FAX) 404-815-8805

Record last updated on 27-Mar-96.
Record created on 21-Apr-94.
```

Domain servers in listed order:

CARNAC.MAXWELL.EDU 204.180.128.95
HENRI.MAXWELL.EDU 204.180.128.3

I'd say that Maxwell is the ISP from which this post was most likely forged.
The reason is that this part of the header looks genuine, and offers lots of
computers on which to forge a post. A letter to the technical contact at
hostmaster@maxwell.edu with a copy of this post may get a result.

But personally, I would simply email the spammer a protest...
Hmmm, maybe a 5 MB gif of mating hippo? Even if it is illegal ;-)

Now, remember all of the above is fantasy... it's just an exemple, but trying
this approach on a real spam will give you about 80% chance of finding the
server where the message originates from....
It's quiet easy for newsgroups, with mails it's much harder, but then again
there are other and more effective ways to tackle spammers ofcourse... once the
victim gathers some knowledge, it's really easy to send the spammer some sort
of special mailbomb which originates from his own server... ;-)

I've always loved this "snooping around", it's much more fun then playing a
adventure...

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

645. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916676-59050AEicMi@wanadoo.be>
Source record: 67265

From: rand@cd.chalmers.se (Johan Klockars)
Date: 9 Jan 2000 22:13:45 GMT

Hello Johan,

>The FPU (in the case of a 68881/2) is really quite useless for image
>filtering. It's far too slow, and the data tends to be in integer format,
>anyway. You also wouldn't want to use it for JPEG decoding (but a good
>FPU (possibly the one in the '040) can actually help there).
>
>The DSP on the other hand can do some blazingly fast filtering (that's
>what DSP's are for, mainly), but you'd have to try a good implementation
>to see that.
Photoline is not a "Falcon only" program, so the programmers had to made some choices. Have you ever tried Photoline? on a TT and 68040 machine it is very fast, in many cases beating applications that use the DSP. Like you say, this is probably due because the DSP routines are poorly implemented.

>MGIF can use the DSP for 3x3 and 5x5 convolution filters (and median
>filtering) and, IIRC, it's at least ten times faster than doing the same
>job with the '030 (an '060 machine might come close using the CPU).
Without the DSP, MGIF is extremely slow.... I would say that Photoline is a lot faster when using convolution filters and median filtering. Not to mention depacking JPEG. I realise that Photoline is not everyone's cup of tea, but for certain tasks it beats everything on our platform handsdown...

Applications which take advantage of the DSP, are only usefull on the Falcon. Since I don't have a Falcon, I'm focused towards applications that are good allrounders on all Atari's and clones.

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

646. Re: RAMDISK.XFS, CAB Cache problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916680-59706AEicMi@wanadoo.be>
Source record: 67266

From: jtmartin@gofree.indigo.ie (Jerry Martin)
Date: Sat, 08 Jan 2000 23:04:03 GMT

Hi Jerry,

>Now my problem. Why do the weird things always happen to me!
>As a refresher, I am using CAB 2.7c on a C-LAB Falcon MK.X running MagiC 5.11,

>NVDI 5.03 and Thing.
>
>If I use the RAMDISK (Installed as Z or as Ramdisk/ Drive U) for CAB's cache,
>cab seems to display all pages as source html only! I took a quick look at
>what was been written to the ramdisk and it seems that the filenames in CAB's
>cache are being truncated without their extenders, so CAB doesn't know what
>they are! For example, a file which should be 00000002.htm appears in cab's
>cache on the ramdisk as 00000002 !!!!!
Erm..., I tried your approach and everything works here just fine. However, I
did notice that in my regular cache there are html files without any extender
also. I have no idea why that is, but CAB doesn't seem to have any problems
with these. After all, it's CAB who created them. I checked the cache with the
CAB editor module, and all is OK.

Sorry I can't be more specific, but as a comfort....since these files are
present on a regular partition as well, it's not the Ramdisk who's at fault.

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

647. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947659698-37848AEicMi@cwcom.net>
Source record: 67267

Lonny Pursell said:

>Yeah so? I have no clue what you are going on about.

Steve is reminding us that there's no need to quote an entire message just to include one or two lines by way of an answer. I'm not going to comment as to whether the post he quoted from had this problem, so in general it's worth all of us reminding ourselves that it's considered poor 'netiquette' to include mostly quoted text in a reply.

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
---

648. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947659700-38299AEicMi@cwcom.net>
Source record: 67268

Michael Olin said:

>>Thats not the point, some of us have to pay for our traffic, and if
>>every idiot added 20K that could add up to one mutha of a bill. Besides,
>>its bad manners and thoughtless.
>
>You're right, of course. I just think that it's premature to decide
>that every person who violates some entrenched protocol is automatically
>an idiot. The use of HTML and grahics in newsgroups is becoming more
>and more acceptable. For some people, that will be a problem as you

The point is that this is an ATARI newsgroup, and the posting of html, vcards or anything that can't be decoded without a PC must be considered to be off topic. Surely it can't be difficult to ensure that posted messages are sent as plain text, and without the excessive quoting that seems to be the norm these days? I suppose that these are rhetorical questions...

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

---

649. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947699502-130743AEicMi@sweet3.freeserve.co.uk>
Source record: 67269

Hi Michael

>> Thats not the point, some of us have to pay for our traffic, and if
>>every idiot added 20K that could add up to one mutha of a bill. Besides,
>>its bad manners and thoughtless.

>You're right, of course. I just think that it's premature to decide that
>every person who violates some entrenched protocol is automatically an
>idiot. The use of HTML and grahics in newsgroups is becoming more and
>more acceptable.

HTML is one thing that is beyond the control of some, but thoughtlesness
is something that can be addresses by an extra seconds thought.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

650. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947699506-131389AEicMi@sweet3.freeserve.co.uk>
Source record: 67270

Hi Lonny

>Yeah so?

Well that attitude says it all..

>I have no clue what you are going on about. If "we" have learned anything
>perhaps it is that "we" should skips posts that do not interest us.

I paid to download it so it gets read, but the use of another braincell
would have realised that you didnt need to quote the whole page.

>I was trying to help Brian with his Fast Club CD problem but no where did
>I see which CD he had purchased.

I see, and did increasing everyones download time help him at all.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

651. New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <85elt8$52k$1@newstoo.ericsson.se>
Source record: 67271

```
Hi all !

I have found a fatal fault in MyMAIL
causing a stack fault.

New version of MyMail 0.91 at my homepage.

http://www2.tripnet.se/~erikhall/programs/mymail.html

-----------------------------------------------------------
You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.
-----------------------------------------------------------

If you find any problems with MyMAIL please let me know.

Thanks to all of you for all the help i get from you all.

Best Regards
Erik Hall
```

652. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: David <drifter@bigwig.net>
Message-ID: <zPue4.7770$IN.185704@nnrp3.clara.net>
Source record: 67372

Nicholas Bales <bales@free.fr> wrote in message news:387A2FB4.D10BFC9B@free.fr...
> David a crit :

> > Excuse my ignorance but I still don't know what I'm supposed to
> > do with either of these .lzh files.
>
> Ouch! It sounds like you really are a newbie! LZH files are compressed
> archive files, like ZIP files.
>

I've actually been using the thing for about ten years (I bought it to run Notator and that's
what I've continued to do...anything else has been of peripheral interest).

BTW the Linkweiler Y2k fix appears to have solved my problem nicely.

653. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: David <drifter@bigwig.net>
Message-ID: <APue4.7771$IN.185704@nnrp3.clara.net>
Source record: 67373

Nicholas Bales <bales@free.fr> wrote in message news:387A2F35.5719E634@free.fr...

> You didn't specify if your STE has a cartridge clock, so I'm assuming it
> doesn't and you are setting the time each time you boot it up (which is
> a pain). Why not set it with the good old XControl.ACC ?? Zcontrol
> should be able to do it too.
>

I'll look into these. I used to use the original Atari control panel but it seemed to make Notator crash occasionally so I got rid of it.

654. Re: Hasse Wehner/Gert Gronning:where ar

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85dtob$ap5$1@news6.svr.pol.co.uk>
Source record: 67374

On 10 Jan 2000 22:13:28 , Kenneth Medin wrote:

>Harlekin Accessory
>------------------
>I'm (sometimes) running v 4.02 Jan 21, 1996 here. It's named "Harlekin
>95". Got the upgrade from Indigo2 in Denmark in -98. Maybe they have
>more info and/or more copies to sell?

Thanks for that valuable knowledge!

1) Is version 4.02 in English?

2) Have you got an address, telephone number or web-site
identification for Indigo 2?

And lastly, and probably more difficult if version 4.02 is the
only Harlekin version you have used,

3) is it better than Version 3?

The main snags in versions 1/2/3 to my mind are

a) that the writing of a back-up when saving a file can't be switched
off. On a floppy system this can lead to loss of data if there isn't
sufficient room on the disk for the second file.

b) that the ramdisk is of a maximum size of just over one Mb
(marginally too small for my purposes), and the ramdisk folders and
files are deleted at a save-the-contents operation. If the save isn't
successful, possibly because there isn't room for a back-up file, then
everything is lost.

c) that the tens figure of dates over 2000 are represented by : : < =
etc in the file selector or when inserted into the editor.

Some indication of the price paid by you for version 4 would be
helpful to me in deciding whether the advantages of version 4 over
version 2 (which is the one I use) would be worth while, or whether
I'd be better pursueing the authors to see whether some of my
perceived shortcomings could be rectified!

It may be easy to define how to remove the main drawback (a) from
existing versions by someone with a knowledge of the program. But,
once again, thanks for the reply.

George Moulder

655. Atari Music Software downloads here

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: j23@hitsquad.com
Message-ID: <387a9936.17891551@news.uq.edu.au>
Source record: 67375

```
Hello,

If you are looking for music and audio related software
for Atari then you will find heaps of free downloads at
http://www.hitsquad.com/smm/atari/?ng

Jason.
--
Jason - j23@hitsquad.com
```

656. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <d%xe4.18303$7L.851758@tw11.nn.bcandid.com>
Source record: 67376

On 10 Jan 2000 16:36:04 , Michael and Nicole Freeman wrote:
|
|XControl 1.31 is the version I have. On my Falcon, it doesn't want to
|change to anything but Day/Month/Year. Like I said, I hadn't noticed
|this until this month. Maybe it's some strange Y2K thing that
|XControl can't handle? I have had problems with crashes, display
|problems, and such with ZControl, Cops, and Freedom under Geneva,
|which is why I use XControl still. This is a minor problem I can live
|with, but I just thought it was strange and should be added to the
|list of Y2K glitches to be aware of.
|
| Mike Freeman
| nameerf@flash.net

Xcontrol 1.31 with Month/Day/Year format is available at:

http://www.umich.edu/~archive/atari/Utilities/ControlPanels/

File name: XCONTROL.LZH

657. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <s7ldukloj838@corp.supernews.com>
Source record: 67377

Thanks for the information, and the web sites. I'll be sure to check into that newsie-friendly one soon. Since my only online computer these days is my Mega ST4, and since I haven't looked into using CAB yet, at this point the only sites on the web I can use are the Newsie-friendly ones. My plan had been to learn Newsie first, then go to CAB.

Tell me, is the umich web site friendly to Newsie? I used to have the umich ftp address around here somewhere. Is that still operating?

TJ

658. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001110923070.77-100000@rakas>
Source record: 67378

On 10.1.2000, Michael Olin <molin@mich.com> wrote:

> The use of HTML and grahics in newsgroups is becoming more
> and more acceptable.

According to what standards? Read the RFC and call me back.

Just because every damn Microsoft product comes pre-configured
to use HTML, vcards and RTF in the same message doesn't make it
okay to break standards and good mannors.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

659. CT2 and ST RAM

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Janka Gerhard PSE NLT <gerhard.janka@siemens.at>
Message-ID: <387AE4E3.F149DC97@siemens.at>
Source record: 67379

Because of having a too slow ST RAM in my Falcon, I could not use the
turbo
mode of my CT2 board (very bad screen flickering).
Around christmas I got a Wizztronics ST RAM card and it really works
fine
with CT2. So many thanks to the two guys (don't know who they were)
who
told me I should buy that one.

Gerhard

660. Re: WTB:KCS Omega II

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Trond Einar Garmo <trond.einar.garmo@hf.ntnu.no>
Message-ID: <85eobt$m1t$1@kopp.stud.ntnu.no>
Source record: 67380

You might get it directly from Emile Tobenfeld himself. I upgraded to the very last (unreleased) version last year. His mail address and a faq on Dr. T's software can be found on his web-site: http://www.foryourhead.com/.

KCS Omega II is still way ahead of the competition (Logic, Cubase, Cakewalk) when it comes to power, ease and speed of use for MIDI editing and composition. I recently bought a PC (for other reasons) and bought Cakewalk (Pro Audio 9.0) and Logic (Silver, entry level version), but I will still use KCS for MIDI editing as it is MUCH better. (The other sequencers has of course a lot of power in other fields.)

Laurence Shields skrev i meldingen <387A3C00.81E5C1F9@mindspring.com>...
>Hey everyone,
>
>Does anyone know where I can get a copy of KCS Omega II?
>I can't find it anywhere.
>
>Thanks,
>Laurence
>

661. Re: atari.org problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387AFD07.78B497D8@depinfo.enseeiht.fr>
Source record: 67381

Michael and Nicole Freeman wrote:
For a while now, I haven't been able to access many of atari.org's
> subdomains. I went to their page that was suggested in a news item
> about the subject, but when I enter subdomain I need the actual URL
> for and submit it, CAB gives me a "Transaction Failed" message. I
> haven't been able to find an E-mail address to contact them
> about it, so hopefully someone can help here. What's been the problem
> at atari.org recently? Is there any way they can set up a page
> directly listing the subdomains and their actual URL's? Or is this
> too huge to do? Until something gets fixed, I'm locked out of most of
> the subdomains running through atari.org, therefore many of the best
> Atari pages on the 'net. Any suggestions?

Use this:
http://www.atari.org/services/subdomain_search.html

662. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387b010c$0$156@news.zetnet.co.uk>
Source record: 67382

On 10 Jan 2000 22:15:10 , Michael Olin wrote:

| Sky, surf and beach
|are somewhat integral to where I currently live -- about 1/2
|mile from Lake Michigan, which is probably the world's largest
|fresh-water lake.

Lake Superior has the largest surface area and Lake Baikal has the
largest volume of the world's freshwater lakes.

John Logan

663. Re: TOS & Falcon Patches

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387B1272.88C48F04@depinfo.enseeiht.fr>
Source record: 67383

> I have alot of Falcon Patches in my Falcon that came with it. I have no
> idea for what they are all for. They could be Calamus Patches, which I know
> one is as it boots Calamus to 256 Colours. The others that I have are
> possibly calamus , maybe something else, some bomb, so maybe they are
> looking for something?
>
> I have lots of patches, but what they are for, who knows?
>
> A listing of program names and patch descriptions would be great.

From what I know:
Falcon, TOS 4.0x:
- FPATCH2: Fixes BCONMAP bug / bad sound system initialisation
- FLOPFIX: Fixes some nasty floppy bugs :)
- TOS4FIX/TOS4TRAP: Fixes FWRITE(-3) bug (prevents some programs from
printing) and some incompatibilities introduced by TOS 4.0x
- PARX_P01 & perhaps others : Fixes the VDI-fill bug in True Color that
prevents from filling with an other color that pure black
- and all the HSMODEM stuff, but these are not strictly speaking bug
fixes...
That's all that come to my mind ATM.

And also some for the CT2 (see Centek's and Aniplayer's site)...

664. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Jean-Francois Lemaire <jean-francois.lemaire@skynet.be>
Message-ID: <WS3.6491c135.18a02da1.jean-francois.lemaire@skynet.be>
Source record: 67384

Hi,

Dans le message <UTne4.103$ro4.7711@news.flash.net>
Michael and Nicole Freeman ont ï¿½crit:

>On 10 Jan 2000 12:55:23 , Joe M. Villarreal wrote:

>>There's a North American version of Xcontrol 1.31 that shows the date in
>>Month/Day/Year. It should be available on the net somewhere. It's also on
>>Delphi. I use Cops 1.8 at the moment.

>XControl 1.31 is the version I have. On my Falcon, it doesn't want to
>change to anything but Day/Month/Year. Like I said, I hadn't noticed
>this until this month. Maybe it's some strange Y2K thing that
>XControl can't handle? I have had problems with crashes, display
>problems, and such with ZControl, Cops, and Freedom under Geneva,
>which is why I use XControl still. This is a minor problem I can live
>with, but I just thought it was strange and should be added to the
>list of Y2K glitches to be aware of.

XControl 1.31 always displayed the date in the day/month/year format
on my computer, so I don't think it's a Y2K glitch. By the way, it's the same
with Zcontrol. Does it have something to do with the "language" of the
computer ? Mine is French. As for "dateform.cpx", mine came with BoxKite
and I thought it's settings were relevant only to the said BoxKite.

J-F.

665. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <85fium$qa5$1@nyheter.chalmers.se>
Source record: 67385

In article <387A30BA.295688A2@free.fr>,
Nicholas Bales <bales@online.fr> wrote:
>Michael and Nicole Freeman a crit :
...
>There are several versions. The version you have uses the European date
>format DD/MM/YY, not the US format which is the wrong way round (at
>least from our european point of view) MM/DD/YY.
>
>Not that the international ISO standard date format is neither of these
>and is YYYY-MM-DD, which is perfect as it makes sorting dates much

In Sweden we've always (well, at least as long as I've worried about
writing dates) used YY-MM-DD (or even just YYMMDD), but apparently we've
been pretty much alone.

Unfortunately, over the last couple of years, the DD/MM/YY format has
become more and more common on food and things like that (obviously noone
wants to make a Swedish version of the marker software ;-). This would
perhaps not have been so bad, if only the American version hadn't shown
up here and there too.
I actually need to look around for a package with an obvious date (one that
could only mean one thing) to be sure what they mean sometimes...

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

666. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: David <drifter@bigwig.net>
Message-ID: <_sIe4.7994$IN.190688@nnrp3.clara.net>
Source record: 67386

Hallvard Tangeraas <halln@c2i.net> wrote in message
news:1e48vl0.nh1fmwzyp9juN%halln@c2i.net...
> David <drifter@bigwig.net> wrote:
>
> > BTW the Linkweiler Y2k fix appears to have solved my problem nicely.
>
> Linkweiler?
> Which fix is that? The whole thing is getting to be pretty confusing now
> as there's been so much talk about so many programs.

Actually I got it from you (I'm on the Notator list). It's "y2k_fix.prg".

David

667. MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s7mm8s75oj832@corp.supernews.com>
Source record: 67387

I am having trouble with MagiC 6 and my hard drive... I had HDDRIVER 6 on my TT when I installed MagiC and everything was happy. I got a Syquest drive and HDDRIVER 6 wouldn't recognize it. I don't know if it needed to be configured or what, but it came installed on the TT when I got it and I didn't have any of the utilities for HDDRIVER. ICD 6 saw the Syquest drive just fine, but after I installed the ICD driver to my HD MagiC flipped out and give me a GEMTOS error when I try to boot!! Now, since I do not have the HDDRIVER disks I cannot reinstall it, the Atari HD Driver utils that came with my STacy, TT an Falcon will not boot the HD and ICD won't boot MagiC. Essentially I'm screwed... what I would like to know is should I buy HDDRIVER 7? Will that fix my HD woes and allow me to see my Syquest drive? If so.. great... but I don't want to buy it and end up still not able to boot!!! Any advice/direction would be greatly appreciated!

Bruce
brew@fast.net

668. [WANTED] extension RAM board for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <85fmjvle2@front3.grolier.fr>
Source record: 67388

I need to get 14 Mo on falcon ; I own the SIMM ram but I need the boardon witch RAM is plugged
So If someone has such a board to sell, or if anyone knows where I can buy one, I would be glad to learn it

cordialement,

669. Re: Atari SAM (was: Re: Falcon Software)

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387B6F58.D29CA6B3@depinfo.enseeiht.fr>
Source record: 67389

sntchr94 wrote:
>
> Guido,
Well, this "G." stands for Guillaume, in fact :) !

> I believe the SAM 1.3 package I have came with a samconfig.acc which,
> once configured is'nt needed to run SAM and load sounds. It also came with
> a CPX which never showed as accessable when loaded. I use neither now
My version does not contain any CPX... Could you direct me to where you
got yours from or send it to me? Or else do you know where to find SAM
1.2?

> (only SAM prg. in the auto folder). Again, once it's configured with the acc.
Acknowledged :) !

670. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: G&#65533;tz Borkowski <GoetzKA@t-online.de>
Message-ID: <387B75E6.2DC22A56@t-online.de>
Source record: 67390

Brian Van TIlborg schrieb:
>
> ...
> You can do it, but I would not trust the data that is stored. So while DSDD
> are not that easy to find, and often not cheaper, if you want to secure
> your data on floppies, the DSDD is still the best way to go in the long run.
> ...

Undoubtedly, DSDD is the best solution, if available.

> ...It may not be realistic to you or handy at the time. However, my findings
> are that while sometimes the data is maintained on 1.44 formated to 720,
> often it is not. Directories are often lost or unreadable.

See the mails that came in parallel: This malfunction might
be caused by older TOS versions. I never encountered this using TOS 2.06
and
TOS 3.06, resp. . But there might be another source of malfunctions
occurring if a TT030 is used: Its floppy controller chip does not work
reliably under all conditions. AFAIK, there are thermic problems.

Rgds
Goetz

671. Re: Hasse Wehner/Gert Gronning:where are they now?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Detlef_Lewin@b.maus.de
Message-ID: <200001111841.a29842@b.maus.de>
Source record: 67391

CS>I have not found any y2k problems with it (yet).
When you have activated the menuclock and press the ALT-key to switch from time to date Harlekin displays the right day and month but not the right day of the week.

672. Re: atari.org problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <85fti2jpv1@news7.svr.pol.co.uk>
Source record: 67392

On 10 Jan 2000 16:42:33 , Lonny Pursell wrote:
>
>I think it is down. I suggest when it goes back up, and it will
>eventually that you visit all your favorite sites you have marked
>via *.atari.org and re-bookmark them with their real URL paths.
>This is what I do anyway.

I've tried to make all the links on my site (real address at
www.users.zetnet.co.uk/aseabrook/a_index.htm) to the real URLs where
possible, for this very reason.

I know atari.org's services are free and run by enthusiasts, but
having to do this kind of defeats the object of having redirections in
the first place... :-(

Ashley

673. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <387b7fac265f9c1@online.be>
Source record: 67393

on Tue 11-01-2000 07:24 Martin-ï¿½ric Racine wrote:

>On 10.1.2000, Michael Olin <molin@mich.com> wrote:
>
>> The use of HTML and grahics in newsgroups is becoming more
>> and more acceptable.
>
>According to what standards? Read the RFC and call me back.
>
>Just because every damn Microsoft product comes pre-configured
>to use HTML, vcards and RTF in the same message doesn't make it
>okay to break standards and good mannors.
>

Martin-ï¿½ric has a good point here. HTML and graphics in newsgroup are not
welcome in newsgroups and mailinglist.
It's a waste of bandwidth and money.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

674. Re: atari.org problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <GaMe4.1294$ro4.117444@news.flash.net>
Source record: 67394

On 11 Jan 2000 10:51:03 , Guillaume =?iso-8859-1?Q?D=E9flache?= wrote:
>Michael and Nicole Freeman wrote:
> For a while now, I haven't been able to access many of atari.org's
>> subdomains. I went to their page that was suggested in a news item
>> about the subject, but when I enter subdomain I need the actual URL
>> for and submit it, CAB gives me a "Transaction Failed" message. I
>> haven't been able to find an E-mail address to contact them
>> about it, so hopefully someone can help here. What's been the problem
>> at atari.org recently? Is there any way they can set up a page
>> directly listing the subdomains and their actual URL's? Or is this
>> too huge to do? Until something gets fixed, I'm locked out of most of
>> the subdomains running through atari.org, therefore many of the best
>> Atari pages on the 'net. Any suggestions?
>
>Use this:
> http://www.atari.org/services/subdomain_search.html
>.

Unfortunately, as I said above, this page gives me a "Transaction
Failed" in CAB when I try to submit the subdomain. Thanks, though!

Mike Freeman
nameerf@flash.net

675. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-11 00:00:00 UTC
From: Kasper Souren <guaka@industree.org>
Message-ID: <85g27vcpq1@odysseus.uci.kun.nl>
Source record: 67395

> My CD player skips and jumps with your last album. The sound
> quality sucks. What could be the problem? Is the bootleg
> version not as good? Would I have to buy the original?

Hahaha. If someone would ever make a bootleg of one of my gigs,
I would even help him I guess :-)

> Why isn't all the music which the artists have stopped performing
> declared freeware?

Good point here.
I think it should be.
What's the main purpose of 'royalties' these days? Aren't record
companies and the really big artists the only winners?

> Cubase is powerful, it works, is stable, and is still being
> used (and bought new) to kit out professional studios. The
> fact it's no longer supported in terms of further development
> doesn't mean it doesn't cost anything to manufacture and
> distribute, or that the publisher (which still exists) doesn't
> have the right to charge for it. After all, if you're a real
> professional, these things are pocket money, and if you don't
> think it's worth it, don't buy it. What's wrong with that?

Okay. Professional studios. If you're making money with your
music it's a different case. But I think there aren't many new studios
that really need an Atari standing next to their Mac G4 - correct me
if I'm wrong.
I'm no professional :-)

> Perhaps you should call Steinberg with your suggestion, maybe
> they'll think it's a great idea. Take a reality check.

I think I'll try.

> >I've had an MSX for quite a long time, and many software
> >developers have declared their old software freeware. So that people
> >still using MSX don't have to feel guilty copying stuff nobody gives a
> >fuck about.
>
> That just about sums up your average Atari musician these days.
> Want it all for nothing. I'm sure you'd be using a pirate
> version of the TT, if there was such a thing.

Haha, I FOUND my TT. It was being dumped by my university. Same for all
the other Atari-stuff I have found: 2 STE's, 4 STFM's, a *lot* of SM124's,
some

SM125's, some mice, a Megafile 30...
Wouldn't it be a shame to have all these machines rot away somewhere? I guess it
would. So I try to use them. Or exchange them for other stuff I can make music
with... Or a small amount of money.
(Someone interested? I live in the Netherlands.)

Maybe you should check out:
http://www.fsf.org/philosophy/free-sw.html
or
http://www.ram.org/ramblings/philosophy/fmp.html

greetz,
Kasper

676. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <af6f4.21$Va2.77@198.235.216.4>
Source record: 67196

On 11 Jan 2000 07:24:26 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 10.1.2000, Michael Olin <molin@mich.com> wrote:
>
>> The use of HTML and grahics in newsgroups is becoming more
>> and more acceptable.
>
>According to what standards? Read the RFC and call me back.

http://www.newbie.com/standards/NNTP/M$saysitsok/

>Just because every damn Microsoft product comes pre-configured
>to use HTML, vcards and RTF in the same message doesn't make it
>okay to break standards and good mannors.

I agree. But there is a proliferation to ignore the standards on NEWSgroups
and this is to what he is obviously refering.

Also Martin, you might want to post your real URL as well as the ORG as it
is down often.

Later Brian.

>-- >Martin-€ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
>Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
>
>.

677. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <if6f4.22$Va2.77@198.235.216.4>
Source record: 67197

On 11 Jan 2000 10:08:12 , JI Logan wrote:
>On 10 Jan 2000 22:15:10 , Michael Olin wrote:
>
>| Sky, surf and beach
>|are somewhat integral to where I currently live -- about 1/2
>|mile from Lake Michigan, which is probably the world's largest
>|fresh-water lake.
>
>Lake Superior has the largest surface area and Lake Baikal has the
>largest volume of the world's freshwater lakes.

Must be one deep lake. Where is Baikal? I have been on Superior.
Big, Cold and Deep:-).

>John Logan
>.

678. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pf6f4.23$Va2.77@198.235.216.4>
Source record: 67198

On 11 Jan 2000 13:34:32 , Jean-Francois Lemaire wrote:

Really off topic, forgive me. I just noticed you were using Wensuite.
Just caught my interest thats all.

Brian.

Um, back to y2k.

> J-F.
>
>.

679. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <zf6f4.24$Va2.77@198.235.216.4>
Source record: 67199

On 11 Jan 2000 16:00:58 , "David" wrote:
>
>Hallvard Tangeraas <halln@c2i.net> wrote in message
>news:1e48vl0.nh1fmwzyp9juN%halln@c2i.net...

>> Linkweiler?
>> Which fix is that? The whole thing is getting to be pretty confusing now
>> as there's been so much talk about so many programs.
>
>Actually I got it from you (I'm on the Notator list). It's "y2k_fix.prg".
>David

See how helpful you are Hallvard. You have given David so much help and
fixes from your Notator list and web pages, that now, when your mind is
finally failing you, people can direct you back to your own site:-).

I am dying:-). LOL.

BTW. I have directed so many people to your pages it isn't funny.
Its still one of the best sites to start from.

Brian.

>.

680. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001121639380.114-100000@TT030>
Source record: 67200

Well I'll requote what I want to requote and you can filter me out.

You obviously have money to spend nit-picking other peoples posts
rather than helping with Brian's problem.

And so I have an attitude? hehe

If you have to download the entire news group I suggest you try PINE
and surf headers. Will save you lots of money!
I even try to help you...

On Tue, 11 Jan 2000, Steve Sweet wrote:

> Hi Lonny
>
> >Yeah so?
>
> Well that attitude says it all..
>
> >I have no clue what you are going on about. If "we" have learned anything
> >perhaps it is that "we" should skips posts that do not interest us.
>
> I paid to download it so it gets read, but the use of another braincell
> would have realised that you didnt need to quote the whole page.
>
> >I was trying to help Brian with his Fast Club CD problem but no where did
> >I see which CD he had purchased.
>
> I see, and did increasing everyones download time help him at all.
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

681. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001121646460.114-100000@TT030>
Source record: 67201

What's generally acceptable and what is considered netiquette here is
very open to great debate lately. It's easier to just skip my posts
if they bother anyone.

On Tue, 11 Jan 2000, Derryck Croker wrote:

> Lonny Pursell said:
>
> >Yeah so? I have no clue what you are going on about.
>
> Steve is reminding us that there's no need to quote an entire message just
> to include one or two lines by way of an answer. I'm not going to comment
> as to whether the post he quoted from had this problem, so in general it's
> worth all of us reminding ourselves that it's considered poor 'netiquette'
> to include mostly quoted text in a reply.
>
>
> Rgds, Derryck
>
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
> --
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

682. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <387cf8b02bbdac1@tripnet.se>
Source record: 67202

On Tue 11-01-2000 09:13 (GMT) Derryck Croker wrote:

>The point is that this is an ATARI newsgroup, and the posting of html,
>vcards or anything that can't be decoded without a PC must be considered
>to be off topic. Surely it can't be difficult to ensure that posted
>messages are sent as plain text

Hm, Mymail by Erik Hï¿½ll definitly produces vcards, I get them all the
time. And Okami has no problems showing html.

So, the reason to stay away from these encodings are not that they
can't be read, but because they serve _no purpose_ in a newsgroup.
Simple as that!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

683. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <hZ6f4.1066$HA.5552383@nnrp3.proxad.net>
Source record: 67203

John Kolak <jkolak@jps.net> a crit dans le message :
387CD84B.E9C192F2@jps.net...
> I don't think that fixing something that is broken is in the category of
> copyright violation.

It is. Technically, you are modifying and distributing someone else's
intellectual property. I don't think Bill Gates would appreciate if you
started distributing a patched version of Windows.

Now, distributing a patch itself is something different, because this is
your own code.

--

Nicholas

||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

684. Atari XL 8-bit stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <387cfedc$0$7551@znews.zetnet.co.uk>
Source record: 67204

E-mail me for a list or if there`s something you might be looking
for.
Have a range of cassette and disk base software,
Hardware from standard 800XL to expanded versions.

Karl

****
e-mail - karlws@zetnet.co.uk
kwsmith0573@talk21.com (short text only)
****

685. Re: RAMDISK.XFS, CAB Cache problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <85j05g$rl6$1@plutonium.compulink.co.uk>
Source record: 67205

In message <DnPd4.4382$J9.2671@news.indigo.ie>, jtmartin@gofree.indigo.ie said:

>If I use the RAMDISK (Installed as Z or as Ramdisk/ Drive U) for CAB's cache,
>cab seems to display all pages as source html only! I took a quick look at what
>was been written to the ramdisk and it seems that the filenames in CAB's cache
>are being truncated without their extenders, so CAB doesn't know what they are!
>For example, a file which should be 00000002.htm appears in cab's cache on the
>ramdisk as 00000002 !!!!!

At a guess, I would save that the Ramdisk does not acept LFNs. Have you
tried using VFATCONF to make it VFAT?

Regards, /Peter/

686. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947746106-77620AEicMi@cwcom.net>
Source record: 67206

"Bruce" said:

> Essentially I'm screwed... what I would like to know is should I buy
>HDDRIVER 7? Will that fix my HD woes and allow me to see my Syquest drive?

Yes. Prove it for yourself by downloading the demo from Uwe Seimet's web site,
I'm sure that he will be along with the URL, which I don't have to hand ATM.

Alternatively you could try the driver CBHD, English docs etc to accompany the
German package are on my web site (on the translated apps page), this PD
driver will also function well but is IMHO nowhere near as easy to set up as
HDDriver.

As you've found, ICD's drivers aren't suitable for use with MagiC.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

---

687. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <947746108-78076AEicMi@cwcom.net>
Source record: 67207

Galen said:

> I guess the Falcon's serial port is only a 56K port.
> Anyone care to comment on this?

I would. The answer is that it's only limited by the speed that you can extract data from it. My CT2 Falcon with MagiC6 and HSModem is quite happy at twice that speed, for standard Falcons you'll have to start dropping that speed, especially when used with higher colour depths. Monochrome gives the best chance of success at higher speeds, which is fine for downloading files etc.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

---

688. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947786400-030793AEicMi@sweet3.freeserve.co.uk>
Source record: 67208

Yo!, dezza.

>>Yeah so? I have no clue what you are going on about.

>Steve is reminding us that there's no need to quote an entire message
>just to include one or two lines by way of an answer.

Was it that obvious!!. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

689. Re: Test Post

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947786408-032597AEicMi@sweet3.freeserve.co.uk>
Source record: 67209

Yo!, Andy

>Testing a new newsgroup server.

Cool.

>Work! Work!

failed, failed. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

690. Re: Strange NG Problem

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947786412-033214AEicMi@sweet3.freeserve.co.uk>
Source record: 67210

Hi John.

>I wondered what happened to my special NEWSie 2000 version!!

Y2K bugs downgraded it to NEWSie 1980..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

691. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001122141.a11687@su2.maus.de>
Source record: 67211

Hi George,

GM>The company that owns the copyright of this program still exists and
GM>has no intention of supporting any further development (I asked when I
GM>discovered the problem).
yes, but the successor of Junior Office (Tele Office) is being
supported continously

The sources have been passed to CME who has just come out with a patch
for TO's Y2K problem.

Und TTschï¿½
ps

692. FA: BASIC Computer Games, David H. Ahl

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <85giu3vvk1@nnrp1.deja.com>
Source record: 67272
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.cbm,comp.sys.ti,comp.sys.atari.st

BASIC Computer Games
David H. Ahl (Creative Computing), 1978, 183 pages.

The classic of all classic BASIC games books. I've spent hours with this one back in the 80's and would never consider selling my copy, but I happened to come across a second copy. The illustrations throughout the book are great! My all time favorite games from this book are: Animal, Hammurabi, Life, Life For Two, and Lunar LEM Rocket, Orbit, 3D-Plot, and many others.

But of course the source for the all-time greatest game is contained in this book as well: SUPER STAR TREK. This is the original of originals. Converted directly from Mike Mayfield's HP2000C source code, which was the "standard" Star Trek in 1973, that was put in the HP contributed program library and onto a number of HP Data Center machines.

here's the header file from the extensive full source code listing in the book:

```
10 REM SUPER STARTREK - MAY 16, 1978 - REQUIRES 24K MEMORY
30 REM
40 REM **** **** STAR TREK **** ****
50 REM **** SIMULATION OF A MISSION OF THE STARSHIP ENTERPRISE,
60 REM **** AS SEEN ON THE STAR TREK TV SHOW.
70 REM **** ORIGINAL PROGRAM BY MIKE MAYFIELD, MODIFIED VERSION
80 REM **** PUBLISHED IN DEC'S "101 BASIC GAMES", BY DAVE AHL.
90 REM **** MODIFICATIONS TO THE LATTER (PLUS DEBUGGING) BY BOB
100 REM *** LEEDOM - APRIL & DECEMBER 1974,
110 REM *** WITH A LITTLE HELP FROM HIS FRIENDS . . .
120 REM *** COMMENTS, EPITHETS, AND SUGGESTIONS SOLICITED --
130 REM *** SEND TO: R. C. LEEDOM
140 REM *** WESTINGHOUSE DEFENSE & ELECTRONICS SYSTEMS CNTR.
150 REM *** BOX 746, M.S. 338
160 REM *** BALTIMORE, MD 21203
170 REM ***
180 REM *** CONVERTED TO MICROSOFT 8 K BASIC 3/16/78 BY JOHN BORDERS
190 REM *** LINE NUMBERS FROM VERSION STREK7 OF 1/12/75 PRESERVED AS
200 REM *** MUCH AS POSSIBLE WHILE USING MULTIPLE STATMENTS PER LINE
205 REM *** SOME LINES ARE LONGER THAN 72 CHARACTERS; THIS WAS DONE
210 REM *** BY USING "?" INSTEAD OF PRINT WHEN ENTERING LINES
```

In addition to full instructions and a sample run, is an excellent discussion on the origin of the quadrant nomenclature adopted by the game.

From back cover: "101 imaginative and challenging games for one, two, or more players -- Basketball, Craps, Gomoko, Blackjack, Even Wins, Digits, Bombs Away, Horserace. Simulate lunar landings. Play the stock market. Write poetry. Draw Pictures. All games come complete with step-by-step programs and sample runs. All programs run on Microsoft 8K Basic, Rev. 4.0. Basic conversion table included. David H. Ahl is the founder and publisher of Creative Computing."

Sent via Deja.com http://www.deja.com/
Before you buy.

693. Re: FA: BASIC Computer Games, David H. Ahl

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: danver@halcyon.com
Message-ID: <85gj83$b8$1@nnrp1.deja.com>
Source record: 67273
Cross-posted to: comp.sys.apple2.marketplace,comp.sys.cbm,comp.sys.ti,comp.sys.atari.st

sorry, here's the link

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=233370943

Sent via Deja.com http://www.deja.com/
Before you buy.

694. A TRIBUTE TO ATARI USER GROUPS

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001112129500.3799-100000@moose.erie.net>
Source record: 67274
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

The Spectrum Atari Group of Erie is celebrating FIFTEEN YEARS of dedication to Atari enthusiasts with a unique multi-media CD, entitled "A Fresh Perspective". THIS IS NOT JUST ANOTHER SOFTWARE COLLECTION!

Everyone who appreciates the days of fun and friendship in their own user group will want to get this disc. Whether your interests were 8-bit, ST/TT, Jaguar or Lynx this CD has you covered. It has something for everyone!

It's filled (over 640 megs!) with Atari-related text files, pictures, videos, songs, sample web-pages and an HTML tour that helps you get familiar with the disc's contents. Order it today!

Log onto the SAGE website at http://www.erie.net/~sagedm or at sage.atari.org (if it's working!).

695. FS:ICD The Link 2

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: tmyres@aol.com
Message-ID: <20000111222635.14805.00001823@ng-cc1.aol.com>
Source record: 67275

I have a Link 2 up for sale. The highest offer wins .....
This will end at 12:00 am pst on 01/16/2000.
Please send all offers to TMyres@AOL.com.

Other items may come up....

696. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Michael Olin <molin@mich.com>
Message-ID: <387C1818.6ABCAF18@mich.com>
Source record: 67276

Bob Retelle wrote:

> On Mon, 10 Jan 2000 22:19:08 -0500, Michael Olin <molin@mich.com>
> wrote:
>
> >You're right, of course. I just think that it's premature to decide
> >that every person who violates some entrenched protocol is automatically
> >an idiot. The use of HTML and grahics in newsgroups is becoming more
> >and more acceptable. For some people, that will be a problem as you
> >note. Unfortunately, time marches on and many taboos fall to the wayside.
>
> Geez, Mike..!
>
> Still the troublemaker, I see...! :)
>
> (Damn.. you KNOW my 410 can't hold very many of those 20K graphics!)

You nailed it, Bob!

Zowie, talk about a blast from the past!

--
http://www.mich.com/~molin/
|||
|||
/ | \

697. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <j5We4.765$Vx5.4075588@nnrp3.proxad.net>
Source record: 67277

atarigalen <kNOkSPAM@uia.net.invalid> a &#65533;crit dans le message :
0146ce5a.58abae29@usw-ex0102-016.remarq.com...
> In article <84uhha$dr1$1@nnrp02.primenet.com>, rojewski@primenet.com
> (John M Rojewski) wrote:
> > I am now using STiNG 1.22 with HSMODEM6 successfully, although I
> > had to set my Modem 2 speed to 57K from 114K.
> This was my "fix" as well. I had all sorts of unusual problems with
> the port set to 115K that magically went away with the serial port set
> to 56K. It's nice and stable now. I guess the Falcon's serial port is
> only a 56K port. Anyone care to comment on this?

No, the Falcon's serial port is 230K if I recall, the trouble is the CPU
power necessary to keep up with this, especially if you are using hi
resolutions or true colour, plus other CPU consuming gizmos (like the
mouse). On accelerated machines it should be OK.

--

Nicholas

||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

698. programming tools on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Olivier Scalbert <olivier.scalbert@village.uunet.be>
Message-ID: <85hb4p$rh5$1@newnews1.news.nl.uu.net>
Source record: 67278

Hello

1. I would like to write to code for ST. 14 years ago I used Megamax and Metacombo. What is the best programming environment now (C and assembler) ? Do they run on emulator ?

2. Where can I found info on ST (gem, interrupts, memory map, video ram , ...)

3. I would like to find the name of an Atari ST game. This game is a kind of Arkanoid, with very nice sound (percusive sound, bells, ...). Any idea ?

Thanks very much

Olivier Scalbert

699. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: claytone@aa.net
Message-ID: <387c410a_1@huge.aa.net>
Source record: 67279

Hi Galen,

You're right, it's not really what I wanted, but it's appreciated anyway. Actually, I found (I think on their web page) some info indicating it was not a good idea to leave the cartridge in the drive. Maybe it's just a safety precaution in case you move it, etc. Also, if you have more than 1 cartridge, you of course have to eject to switch between them. Their web page also had a whole system of info dealing with cartridges that are afraid to come out of their shells.

My drive is working fine now. The cartridges eject like they are supposed to. I don't know why it was misbehaving earlier. Just one of those mysteries. ;-)

Thanks,

Clayton Murray

On 11 Jan 2000 17:12:22 , atarigalen wrote:

>I know this isn't what you want, but Syquest drives are designed to
>keep the disk inside the drive mechanism. I'd just leave the disk in
>the drive and have a 1.5GB HD.
>
>Galen
>
>P.S.: Thanks for the tip on Syjets.
>

>In article <3875ad56_1@huge.aa.net>, claytone@aa.net (Clayton Murray)
>wrote:
>> Hello,
>> I just got a Syquest "Syjet 1.5" (1.5gig removable cartidge SCSI
>>
<snip>
>>
>> off. Surprise!, it won't eject. It beeps once and I can hear it

700. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <387C4B73.5A5@ooc.de>
Source record: 67280

Bruce wrote:

> HDDRIVER 7? Will that fix my HD woes and allow me to see my Syquest drive?

Yes, it will. You will have to configure HDDRIVER to scan for your
drive's SCSI ID. You can do this with the commercial version, of course.
You can check that HDDRIVER basically works with your setup by trying
the demo version of HDDRIVER 7.8:

http://home.nikocity.de/nogfradelt/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

701. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85hotc$c4e$1@newsg2.svr.pol.co.uk>
Source record: 67281

On 11 Jan 2000 22:00:24 , Mario Becroft wrote:

>A member of our local computer club is noticing a problem with the Junior
>Office fax software. The software will not send faxes in the year 2000,
>because in the outgoing fax information it displays the date as 19100, and
>then complains of an invalid date format.
>Does anyone know of a way to avoid this problem? I have heard of a bug in
>some C library time functions that outputs the date in this incorrect
>format. If this was caused by such a generic bug perhaps it would be
>possible to develop a patch which corrects the date output. Perhaps it
>would be possible to develop a patch anyway.

The company that owns the copyright of this program still exists and has no intention of supporting any further development (I asked when I discovered the problem).

The program operates in freestanding module form, and each of the modules affect the date, so it seems to me unlikely that a patch could be effective (I would like to be proved wrong on this one!). Hence the only solution appears to be in altering the code of the progam itself, and anyone doing this without the blessing of the copyright owners could theoretically be in legal trouble unless it was done for their own use only, and not published. :-))

George Moulder

702. Re: programming tools on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <387C7732.AB1A872@informatik.tu-muenchen.de>
Source record: 67282

Olivier Scalbert wrote:
>
> Hello
>
> 1. I would like to write to code for ST. 14 years ago I used Megamax and
> Metacombo. What is the best programming environment now (C and assembler) ?
> Do they run on emulator ?

Actually there's only GNU C in development I think.
Available from Sparemint ftp archive:
http://wh58-508.st.uni-magdeburg.de/ftp/pub/mint/
I would wonder if it runs not emulated.

> 2. Where can I found info on ST (gem, interrupts, memory map, video ram ,
> ....)

There's docu for system calls also in sparemint.

> 3. I would like to find the name of an Atari ST game. This game is a kind of
> Arkanoid, with very nice sound (percusive sound, bells, ...). Any idea ?
>
> Thanks very much
>
> Olivier Scalbert

An archive of ST-games is at the page "little green desktop".
You may find it with advanced search of any websearcher.

--
MfG., Helmut Obermeier
Mitterweg 5, D-82152 Krailling, Tel. +49/ 89/ 857 26 52
http://www.informatIk.tu-muenchen.de/~obermeie/

703. Re: programming tools on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387C7D44.4033F8F2@depinfo.enseeiht.fr>
Source record: 67283

Olivier Scalbert wrote:
>
> Hello
>
> 1. I would like to write to code for ST. 14 years ago I used Megamax and
> Metacombo. What is the best programming environment now (C and assembler) ?
> Do they run on emulator ?

IMHO:
Assembler: Assemble (http://dhs.atari.org or
http://wombat.ludvika.se/dhs then File Section then Misc. Files, also
doc here). It runs at least under TOSBOX.
C: #1: GCC #2: SozobonX (sorry no URL at hand)

> 2. Where can I found info on ST (gem, interrupts, memory map, video ram ,
> ....)
Try these FTP-sites under Programming or Docs folders:
ftp://chapelie.rma.ac.be/atari/
ftp://ftp.lip6.fr/pub/atari/
ftp://ftp.funet.fi/pub/atari/
and also the DHS site above (best src for low-level coding stuff!

> 3. I would like to find the name of an Atari ST game. This game is a kind of
> Arkanoid, with very nice sound (percusive sound, bells, ...). Any idea ?
i bet it's Krypton Egg!

704. Re: programming tools on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <85i3j1$1le$1@nnrp1.deja.com>
Source record: 67284

In article <387C7732.AB1A872@informatik.tu-muenchen.de>,
Helmut Obermeier <obermeie@informatik.tu-muenchen.de> wrote:
> Olivier Scalbert wrote:
> >
> > Hello
> >
> > 1. I would like to write to code for ST. 14 years ago I used
Megamax and
> > Metacombo. What is the best programming environment now (C and
assembler) ?
> > Do they run on emulator ?
>
> Actually there's only GNU C in development I think.

Whatever happened to PureC? Is someone still distributing it?

Sent via Deja.com http://www.deja.com/
Before you buy.

705. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <947687434-46842AEicMi@post3.tele.dk>
Source record: 67285

>From: atarigalen <kNOkSPAM@uia.net.invalid>
>Date: Tue, 11 Jan 2000 15:22:21 -0800
>
>I guess the Falcon's serial port is only a 56K port. Anyone care
>to comment on this?
>
>Galen

Don`t know about yours, but mine is running quite happy with 115K,
and MagiC

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

706. Re: programming tools on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Ludovic Hirlimann <lhirlimann@itsoft.fr>
Message-ID: <387C93C1.42FAEEFB@itsoft.fr>
Source record: 67286

Olivier Scalbert wrote:
>
> Hello
>
> 1. I would like to write to code for ST. 14 years ago I used Megamax and
> Metacombo. What is the best programming environment now (C and assembler) ?
> Do they run on emulator ?

I'de use Assemble/Adebog to code in assembler and to debug anything.
It used to be a Commercial software, it is now a FreeWare.
You'll find it on ftp://anonymous@ftp.lip6.fr/pub/atari

> 2. Where can I found info on ST (gem, interrupts, memory map, video ram ,
> ....)

http://bn.bfast.com/booklink/click?sourceid=215729&ISBN=0963833103
is a link to where you can Buy the Atari compendium.

Ludo
--
Http://www.multimania.com/softkid <- Homepage
http://www.mozilla.org <- Try it its getting better
http://www.ecole.eu.org/doc/usenet/ <- Pour apprendre la politesse

707. various OS

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.fi>
Message-ID: <Pine.MNT.4.10.10001121737470.163-100000@rakas>
Source record: 67287

This came on a French mailing list. Below is my English version.
It's completely off-topic, but quite hilarious. Enjoy! Q-Funk

Air DOS

All passengers push the plane until it starts to fly, then they
jump onboard and let it glide until it falls down. They get out
of the plane and start all over again.

Mac Airlines

All flight attendants, check-in clerks and luggage carriers have
the exact same face and clothes. You get into the the plane
without realizing it and once inside, you notice there is no
window so you are not quite sure if you made it there. There is
no vibration during takeoff or landing. In fact, you're still
not aware that you're inside a plane and that it's already
flying. Every time you ask a question about the flight's
details, you are politely reminded that you don't need to know,
you don't even wanna know and that everything will be handled
without you being aware of it. Therefore, please don't bother
asking.

Windows Air

The airport is really nice and colourfull. The flight attendants
are really friendly. The luggage check-in procedure is really
straightforward. The takeoff is outstanding. After about 15
minutes, the plane explodes without warning.

Windows NT Air

The service is similar to Windows Air, except the ticket is
more expansive, the planes are much bigger and when they explode,
every plane within a 80km radius is blasted too.

UNIX Airways

Each passenger brings a piece of the plane to the airport. All
passengers then proceed to the runway and start assembling the
plane, while constantly arguing about what type of plane they
should build. Then, one of the passengers is designated as the
pilot and proceeds towards the the cockpit, where manuals that
describe the plane in every detail are found. However, there are
no piloting instructions, so the plane remains grounded.

Linux Air

This company was founded by unhappy employees from all the other airlines. They build their own planes, their own check-in counters and pave the runways themselves. The ticket is a real bargain, as it only covers the printing price. You could also download the ticker yourself and print it at home. Once onboard, you are handed four bolts and a toolbox, along with a guide called seat-assembly.html. Once you have managed to install your seat, it turns out to be completely adjustable and extremely comfortable. The flight leaves and arrives on time and without any incident. The meals are very light and quite nutritious. When you try to explain to the folks that you traveled for free on a luxury plane, they stare at you like you were an idiot and scream "YOU MEAN YOU ACTUALLY HAD TO INSTALL YOUR OWN SEAT?!!"

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

708. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <387CA992.A6831F3B@aquaplan.de>
Source record: 67288

Hi Brian,

> Ok, we have heard it all before.
>
> Anyways there is a spammer that i believe should be easy to track.
>
> But I don't know what I am doing:-).
>
> So tell me what I need to do. And who to contact with the information.
> Url and Such.
>
> I hope all the information can be found in the Post itself?
> Is this how its done?
> Tell me in the clearest possible manner what I need to do.
> I will do it and eradicate this Business:-).
> I am on a mission as this guy told me he is going to continue his Spam.
> This is not with any regard to this NG , but another NG I am in.
>
> Finally what possible punishments, or what have you can occur to the said
> Spammer if caught?

have a look at http://spamcop.net there is a formular to trace such
posts and --if wished-- to atomaically generate a protest mail to the
spammers ISP. Very easy to use and free. Often this is enough to get
the spammers account closed by his ISP.

Regards,
Ralph

709. Test Post

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: Andy Blakely <anakimana@excite.com>
Message-ID: <387CC5E1.8999D334@excite.com>
Source record: 67289

Testing a new newsgroup server. Work! Work!

Andy Blakely (aka AnakiMana)
STe, STf

710. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: trek@ihgp98h199.ih.lucent.com
Message-ID: <85ig9l$jk4@ssbunews.ih.lucent.com>
Source record: 67290

In article <387c410a_1@huge.aa.net>, Clayton Murray <claytone@aa.net> wrote:
>Hi Galen,
>
>You're right, it's not really what I wanted, but it's appreciated
>anyway. Actually, I found (I think on their web page) some info
>indicating it was not a good idea to leave the cartridge in the
>drive. Maybe it's just a safety precaution in case you move it,
>etc. Also, if you have more than 1 cartridge, you of course have
>to eject to switch between them. Their web page also had a whole
>system of info dealing with cartridges that are afraid to come
>out of their shells.
>
>My drive is working fine now. The cartridges eject like they are
>supposed to. I don't know why it was misbehaving earlier. Just
>one of those mysteries. ;-)

I had a syjet that when I first started using it, the eject
mechanism would lift the cartridge but it wouldn't eject. After
I worked it a bit (lifting and releasing and ran the drive a bit)
it finally started ejecting. I suspected that possibly the
lubricant was a bit sticky (from age or temperature or maybe the
initial viscosity of the lubricant was too high) and it was
causing the sticking. As it was exercised a bit and warmed
up, then it started working and I haven't had a problem since.

Wayne

711. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <387CD84B.E9C192F2@jps.net>
Source record: 67291

I don't think that fixing something that is broken is in the category of
copyright violation.

George Moulder wrote:
>
> and
> anyone doing this without the blessing of the copyright owners could
> theoretically be in legal trouble unless it was done for their own use
> only, and not published. :-))
>

712. Re: [WANTED] extension RAM board for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <85inev$957$1@news1.xs4all.nl>
Source record: 67292

On 11 Jan 2000 16:43:43, chris wrote:
>I need to get 14 Mo on falcon ; I own the SIMM ram but I need the boardon witch RAM is plugged
>So If someone has such a board to sell, or if anyone knows where I can buy one, I would be glad to >learn it
>
>
>
>cordialement,
>.
I have here (Holland) a box full of ATIn Falcon mem boards 1/4/16 mb
needs 4 SIM modules old type (30/32?) pins.
Cannot garantee working.
But no good: send back.
tell me where.
Price (If working) Hfl 25,- or 12 euro.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

713. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xe6f4.18$Va2.77@198.235.216.4>
Source record: 67293

On 10 Jan 2000 22:15:10 , Michael Olin wrote:
>Brian Van TIlborg wrote:
>
>> 3) Your picture truly sucked!!!
>
>Actually, as a stand-alone pic, you're probably right. I use
>it as a background in HTML-based messages. Sky, surf and beach
>are somewhat integral to where I currently live -- about 1/2
>mile from Lake Michigan, which is probably the world's largest
>fresh-water lake.

Yup, view it by itself. The vision you see and send are much different from the picture I receive and delete:-).

> Not many Atari users in the area, unfortunately,
>but I'm hoping to find a needy music student who would make some
>use of my older ST hardware and with a good MIDI setup.

Not many Atari Users in NA, but atleast we can get together here with our world counterparts.

There are plenty of poor students. I would think that should be easy:-). Probably don't have any midi instruments. Perhaps you will have to supply the keyboard as well:-).

> http://www.mich.com/~molin/
> No Y2K problems in your neck of the woods?
> Thank a programmer!
>
>
>
>.

714. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ne6f4.19$Va2.77@198.235.216.4>
Source record: 67294

On 10 Jan 2000 22:19:08 , Michael Olin wrote:
>Steve Sweet wrote:
>
>> Thats not the point, some of us have to pay for our traffic, and if every
>> idiot added 20K that could add up to one mutha of a bill. Besides, its bad
>> manners and thoughtless.
>
>You're right, of course. I just think that it's premature to decide
>that every person who violates some entrenched protocol is automatically
>an idiot.

I don't think idiot was used? But you probably read the posts better than me:-).

> The use of HTML and grahics in newsgroups is becoming more
>and more acceptable.

Actually this in not true. It is becoming done more often. Very few people like or accept it. Without the flamers, how are these people going to know what they are doing is a waste of time and rude. I find pictures really slow NG down and then WHY have them? Just use HTML based webpage BBS systems.

The last guy on a NG I am on finally lost his IP service as he continued to post Binaries to NG. The last one was a 500k Gif. He didn't listen, didn't learn and even had some people defending him. That didn't stop me from putting an end to it.

Especially since many people are sick of it, and so are NEWs providers, who don't like the wasted bandwidth.

> For some people, that will be a problem as you
>note. Unfortunately, time marches on and many taboos fall to the wayside.

Perhaps when NNTP disappears.

Besides the puny ST that you spoke of worried about a measely 20k was actually a User with a Cablemodem, on his 128meg TT. I was surprised to see his reply. But I do use an ST and 20k is nothing. But its the thought that counts and seeing you didn't bring a binary this time around shows your thoughts are in the right place here. Besides Dan said good things about you:-).

Brian.

> http://www.mich.com/~molin/
> I don't suffer from insanity.

> I enjoy every minute of it.
>
>
>
>.

715. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%e6f4.20$Va2.77@198.235.216.4>
Source record: 67295

On 10 Jan 2000 22:32:12 , Michael Olin wrote:
>BTW, for what it's worth, I've been in contact with some of the
>upper echelon at Terminator. It seems the university wants to
>remove as many non-student/faculty from their systems as possible.

That's a University for ya. Always thinking of themselves and their
students.

>There is some hope that one or two interested archivists will be
>permitted to maintain an account, but that hasn't been formally
>approved yet...so at this point I'm flying a holding pattern until
>I hear from them as to their plans and requirements.

I hope it is. Its not just computing, but its history too. Computer History
is something that is easily erased, and not easily replaced.
It does have value. And I still use the archives, so....

>I'm certain that the archives themselves won't be deleted, although
>I may be wrong about that. Just that there's a concerted desire on
>the administrators' parts to get the whole thing coded into HTML
>pages and forever eliminate FTP and e-mail access...basically,
>eliminate the need for shell access.

Well, the ftp part has been eliminated. And the site is available via HTTP.
Unfortuneately this has effectively eliminated the current software from
the site.

>I'll make a point of posting whatever news I get whenever I get
>it. Here's hoping that the whole of Atari Archive doesn't just
>disappear over the horizon. I'm sure there are many good sites
>that support Atari users these days, but there's something magical
>about the extended timeline of the old archive.

Lets hope not, and lets hope that if it does occur it happens with warning.
And yes, there is something Magical about the extended timeline.
And there are a few good sites, but only one UMICH.

>.

716. Re: Test Post

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <hPrf4.29$1M3.11@198.235.216.4>
Source record: 67146

```
On 12 Jan 2000 10:20:17 , Andy Blakely wrote:
>Testing a new newsgroup server. Work! Work!

Play! Play!!

>Andy Blakely (aka AnakiMana)
>STe, STf
>
>.
```

717. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: peter.slegg@====anti-spam====scubadivers.co.uk
Message-ID: <387e2580@news.jakinternet.co.uk>
Source record: 67147

On 11 Jan 2000 04:55:48 , Thomas J. Andrews wrote:
>Thanks for the information, and the web sites. I'll be sure to check into
>that newsie-friendly one soon. Since my only online computer these days is
>my Mega ST4, and since I haven't looked into using CAB yet, at this point
>the only sites on the web I can use are the Newsie-friendly ones. My plan
>had been to learn Newsie first, then go to CAB.
>
>Tell me, is the umich web site friendly to Newsie? I used to have the
>umich ftp address around here somewhere. Is that still operating?
>
>TJ
>.

Hi Thomas,

CAB is nice and easy to install and set-up, I don't recall anyone
ever having problems. It's worth giving it a go.

Regards,

Peter

718. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947813757.11012.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 67148

Hi,

Jean-Francois Lemaire <jean-francois.lemaire@skynet.be> wrote in message
news:WS3.d16c74c8.15943541.jean-francois.lemaire@skynet.be...
> Dans le message <pf6f4.23$Va2.77@198.235.216.4>
> Brian Van TIlborg a crit:
>
> >On 11 Jan 2000 13:34:32 , Jean-Francois Lemaire wrote:
>
> >Really off topic, forgive me. I just noticed you were using Wensuite.
> >Just caught my interest thats all.
>
> And why is that ? I can't see why my using WenSuite is anything of
> interest. Am I missing something ?

Yup: we're all amazed that someone got it to work! :-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

719. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946796368-37207AEicMi@cwcom.net>
Source record: 67149

Lonny Pursell said:

>It's easier to just skip my posts if they bother anyone.

I find myself doing this more and more to many posts (not necessarily yours)
recently.

A great shame.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

---

720. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <946796370-37663AEicMi@cwcom.net>
Source record: 67150

Nicholas Bales said:

>Now, distributing a patch itself is something different, because this is
>your own code.

An interesting and usable idea. Egale could be used to generate the necessary patch which could then be used by anyone. Now all we need is someone with the necessary knowhow to perform the original patching...

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

---

721. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947871198-298372AEicMi@sweet3.freeserve.co.uk>
Source record: 67151

Hello Andy

>Are you serious? People have to pay per-minute for local calls? I just
>pay a flat rate of around $20/month for unlimited access. I think it's
>like that everywhere in the US. I guess us Americans are just spoiled!

BT here in the UK charges by the second with a minimum charge.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

722. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85j8ep01cc6@enews3.newsguy.com>
Source record: 67212

On 11 Jan 2000 16:27:06 , atarigalen wrote:

>Could you describe what you did? I'd like to try it.

If you are referring to "how I got it to work", nothing other than installing it, and editing the LDMODULE.CFG as per the PI2 Addendum Manual (which basically redirects paths to the LDMODULE folder).

And as far as my experiences with the program: I've used Positive Image 2 to basically tidy up, brighten, crop and create layered graphics and or text. Nothing too difficult. And perhaps I find it more useable than most [speed-wise] since I'm running the Falcon-specific version (which makes use of the DSP extensively) in True Color on a Nemesis-enhanced Falcon.

I also like the fact that despite the resolution you are working in, the picture retains it's image type (True Color, 256, Greyscale etc) - unlike PixArt 4 which changes the image to whatever resolution you are in at the time.

And I haven't had too many problems, other than the fact that it will only SAVE pictures in it's own directory, and occasionally will come up with a dialog box telling me it "needs to be installed before running" (!?)

And a couple things don't work right - like the BRUSH size is supposed to _also_ determine the LINE size (line creating tool); it doesn't. :^(

And with regard to PixArt 4:

I found most of the time it wouldn't load images AT ALL, and if it did, they were simply corrupted garbage. And when it did work, saving an image always added a vertical white band to the right side of the image itself, which wasn't there before saving. And it frequently bombed. In other words, very unpredictable behavior. Add to that the fact that despite it's relatively high price, it came _without_ a MANUAL! (and the promised English HYP version of the manual has yet to appear).

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

723. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fo93wz.L1o.0.bloor@torfree.net>
Source record: 67213

I wonder what corporation Mr. Lai works for. Surely not Atari, I hope! Tales abound of how much unpaid work they got out of their people in the final years.

Perhaps Mr. Lai has the inside track on why Musicware were requiring the Notator SL dongles as a condition of the upgrade to Notator Logic, then when you phoned them for support two months afterward, they said,

`Oh. I didn't realize anybody still used the Atari. Why don't you get yourself a Mac?'

If everyone was supposed to cross platforms to the Mac, what the heck did they want with old Notator dongles which would only run with a stock 8mHz 68000 TOS machine?

Tobenfeld had the right idea. His work wasn't outrageously priced, we supported him, and in the end, he thanked us by releasing a whack of code.

None of us got anything for free. It all costs. I have arguments every week with at least one person who thinks that my enjoyment of non-commercial `classical' music on the FM radio band is harmful to the balance of payments on the third world debt, and therefore, a bad thing.

Now where was I? I was going to post something intelligent and helpful but I got all worked up. Maybe it will come to me later.

JG
up in Canada

724. Re: sting 1.2 Falcon lockup

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <4Ubf4.10098$o62.447181@newsread1.prod.itd.earthlink.net>
Source record: 67214

On 12 Jan 2000 02:07:52 , Joergen Bak wrote:
>>From: atarigalen <kNOkSPAM@uia.net.invalid>
>>Date: Tue, 11 Jan 2000 15:22:21 -0800
>>
>>I guess the Falcon's serial port is only a 56K port. Anyone care
>>to comment on this?
>>
>>Galen
>
>Don`t know about yours, but mine is running quite happy with 115K,
>and MagiC
>
>cheers
>
>Joergen
>
>Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
>http://home3.inet.tele.dk/prunus/
>
>.
Might as well add my name to the 115k port list! (single TOS on a Falcon MKI 14 meg). Could it be the modem limiting to 56k? Either way, I don't see the point even if it could be set for 115,000,000. An average 6k download (as reported in CAB ((peaking at approx 20k))) whether set for 115k, 56k or 28.8k is my experience!!!
John G.

From:John Garone
swampfox1@earthlink.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

725. Cubase/FDI pack for Falcon FS

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: the Gold Bug <thegoldbug@home.com>
Message-ID: <vcmt9r0sh3bp30jtrnm7fbkaha0a7bu90i@4ax.com>
Source record: 67215

Hi, I've sold my Falcon so I have Cubase Audio Falcon with the Falcon Digital Interface for sale.
Included is the original box-case, latest version (2.06 I believe,you can get it from Stienbergs ftp),dongle,external clock (if your not using the FDI) and of course the Soundpool FDI which has optical and coaxial spdif ins and outs.
I'm located in Canada and looking for $250 dollars Canadian (approx +- $175 US) plus shipping.
Email thegoldbug@home.com or post to group.
Thanks!
Darrell Knape

726. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387d701e$0$153@news.zetnet.co.uk>
Source record: 67216

On 12 Jan 2000 21:21:18 , Brian Van TIlborg wrote:

| . . . .
|>Lake Superior has the largest surface area and Lake Baikal has the
|>largest volume of the world's freshwater lakes.
|
|Must be one deep lake. Where is Baikal? I have been on Superior.
|Big, Cold and Deep:-).

Russia.

John Logan

727. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001130931190.163-100000@rakas>
Source record: 67217

On 12.1.2000, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> >Lake Superior has the largest surface area and Lake Baikal has
> >the largest volume of the world's freshwater lakes.
>
> Must be one deep lake. Where is Baikal? I have been on Superior.

Eastern Russia.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

728. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001130932290.163-100000@rakas>
Source record: 67218

On 12.1.2000, Kenneth Medin <kennethm@tripnet.se> wrote:

> Mymail by Erik Hï¿œll definitly produces vcards, I get them all
> the time. And Okami has no problems showing html.

Pine 4.xx also displays HTML messages, but that's no the point.

> So, the reason to stay away from these encodings are not that
> they can't be read, but because they serve _no purpose_ in a
> newsgroup. Simple as that!

...This is the point.

Tack sï¿œ mycket, Ken. Hejdï¿œ! ;-)

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

729. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001130941120.163-100000@rakas>
Source record: 67219

> > I don't think that fixing something that is broken is in
> > the category of copyright violation.
>
> Now, distributing a patch itself is something different,
> because this is your own code.

Something like a little binary editor designed to overwrite part
of the original code using the data enclosed in the package would
be legal.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

730. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001130936000.163-100000@rakas>
Source record: 67220

On 12.1.2000, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> See how helpful you are Hallvard. You have given David so much help and
> fixes from your Notator list and web pages, that now, when your mind is
> finally failing you, people can direct you back to your own site:-).
>
> I am dying:-). LOL.

This has happened to just about anyone who went from Atari to
MagicMac/PC to Mac/PC. After a while in the emulator world,
one tends to forget what's going on with the real thing.

> BTW. I have directed so many people to your pages it isn't
> funny. Its still one of the best sites to start from.

That one and Nicolas Bale's Quikc ST FAQ are probably the best.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

731. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001130938170.163-100000@rakas>
Source record: 67221

On 12.1.2000, Lonny Pursell <atari@bright.net> wrote:

> If you have to download the entire news group I suggest you
> try PINE and surf headers. Will save you lots of money!

Hey Lonny,

This might come as a surprise to you, but a _LOT_ of people
are still surfing in off-line mode, where one has to download
everything first, then sort through it all, because they cannot
afford the per-minute cost of _local_ calls to their ISP.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

732. Re: Pic Upload/Earthlink.net?

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <vLff4.10508$o62.474521@newsread1.prod.itd.earthlink.net>
Source record: 67222

On 3 Jan 2000 22:01:00 G, John Garone wrote:
>Hi All,
> Anyone out here have Earthlink as an ISP? If so, have you tried to build
>a web site with Earthlink's 'Clicknbuild'? If so, have you had any success
>in uploading a pic to your site useing CAB 2.7, single tos,
>stock Falcon 030?
> John G.
Guess I'm the only one attempting to do this! Anyway, for those
interested, I got in the 'back door' through FTP (recommended by Earthlink)
useing Newsie.
John G.

733. WTD TO BUY:-GFA Basic - but *not* a pirate copy

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: G T Martin <gtmartin@aladdin.clara.co.uk>
Message-ID: <uPgf4.9357$IN.223243@nnrp3.clara.net>
Source record: 67223

Hi,

I want to buy a full copy of GFA basic, latest if possible, if anyone has one they want to part with then please give me a e-mail with a price.

Regards,
Greg

734. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Jean-Francois Lemaire <jean-francois.lemaire@skynet.be>
Message-ID: <WS3.d16c74c8.15943541.jean-francois.lemaire@skynet.be>
Source record: 67224

Dans le message <pf6f4.23$Va2.77@198.235.216.4>
Brian Van TIlborg a ï¿½crit:

>On 11 Jan 2000 13:34:32 , Jean-Francois Lemaire wrote:

>Really off topic, forgive me. I just noticed you were using Wensuite.
>Just caught my interest thats all.

And why is that ? I can't see why my using WenSuite is anything of
interest. Am I missing something ?

J-F.

735. Tobenfeld

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Doug Livingston <ebovine@earthlink.net>
Message-ID: <387D9FBD.E1AF53AD@earthlink.net>
Source record: 67225

"John S. Gray" wrote:

>
>
> Tobenfeld had the right idea. His work wasn't outrageously priced, we
> supported him, and in the end, he thanked us by releasing a whack of code.
>

He did? When? What code?

736. WTD:Audiotracker by Soundpool

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: sanford@ns.sympatico.ca
Message-ID: <32DA8538.C7C25043@ns.sympatico.ca>
Source record: 67226

i'm looking for an operating version(newest) of this
thanks
dick

737. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387df300$0$158@news.zetnet.co.uk>
Source record: 67227

On 13 Jan 2000 01:06:33 , Paul Nurminen wrote:

| . . . .
|And I haven't had too many problems, other than the fact that it will only
|SAVE pictures in it's own directory, and occasionally will come up with a
|dialog box telling me it "needs to be installed before running" (!?)

There ought to be a prize for an error message like that :-)

John Logan

738. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Janka Gerhard PSE NLT <gerhard.janka@siemens.at>
Message-ID: <387DF8EB.87047585@siemens.at>
Source record: 67228

Paul Nurminen wrote:
>
> On 4 Jan 2000 18:38:56 -, atarigalen wrote:
>
> [speaking about POSITIVE IMAGE 2]
>
> >This is true. Another question is... "Has anyone actually used it to
> >do useful work?" I can't.
>
> I bought it from Systems For Tomorrow about 6 months ago, and despite a
> few small bugs, it's quite useful. I've used it extensively for many of
> the graphics on my web site.

Then it's very very much better than version 1.2 which was way too slow
to do anything with it on a mere Falcon.

> Now if you want to talk about a slow, nearly useless, over-priced graphics
> program, allow me to introduce you to PixArt 4. I paid twice as much
> for it as Positive Image 2, but the only thing it can reliably do is
> demonstrate [to non-Atari users] how TOS shows all these "neat little
> bombs" when something crashes.

That's strange. I bought quite some programs over the years (Truepaint,
Positive image, Papillon and Pixart and maybe others which I don't
remember
because I threw them away long ago) but at least 95% of the time I use
Pixart (version 3, I don't like the UI of version 4) and the only
times
it crashes is at extensive work with truetype fonts and sometimes at
working
with several big pictures (I got the impression that it forgets to give
back memory after use sometimes). BTW, the other 5% are at picture
conversion and rotation where Papillon is better.

Gerhard

739. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <387E01D1.19988358@atarist.com>
Source record: 67229

Are you serious? People have to pay per-minute for local calls? I just pay a flat rate of around $20/month for unlimited access. I think it's like that everywhere in the US. I guess us Americans are just spoiled!

Andy Blakely

Martin-ï¿½ric Racine wrote:
>
> On 12.1.2000, Lonny Pursell <atari@bright.net> wrote:
>
> > If you have to download the entire news group I suggest you
> > try PINE and surf headers. Will save you lots of money!
>
> Hey Lonny,
>
> This might come as a surprise to you, but a _LOT_ of people
> are still surfing in off-line mode, where one has to download
> everything first, then sort through it all, because they cannot
> afford the per-minute cost of _local_ calls to their ISP.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

740. Mode HD - seeking more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <85l6tc$c93$1@nnrp1.deja.com>
Source record: 67230

Ok, for those of you who don't visit st.tech forum...

Can anybody tell me about Centek's Mode HD adapter? I'm wondering what the installation procedure entails and how to upgrade to 1.44mb floppy afterwords. Centek's web site doesn't say much about it... "Adapter to use 720/1.44 FDD on ST/E and Mega ST".

I'm also open to other methods of upgrading the floppy. As long as it doesn't require me to create the circuit myself (I've tried that already and failed!). Can anyone help me?

Thanks in advance,
Andy Blakely
STe, STf

Sent via Deja.com http://www.deja.com/
Before you buy.

741. Portfolio Question

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s7s4o8proj8108@corp.supernews.com>
Source record: 67231

Hey all... I just got two new goodies without documentation for my Portfolio... 128k Memory Card and a Network 8000 ASD Bus Interface. I don't know how to use cards with my Portfolio... and it won't just recognize the memory card.. any help on how to use it? The bus interface I'm going to assume needs some sort of software... it is a bus plug-in that has what appears to be an RJ11 cable in with two lights (data in/out?).. appears that it might be a modem????

As always, any help would be appreciated!!

Bruce
brew@fast.net

742. SM124 and Portfolio for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s7s4gl4noj8131@corp.supernews.com>
Source record: 67232

Hey all.. I have two more things for sale on Ebay...

Atari SM124
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=235788340

Atari Portfolio
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=236383686

Come and get em! I want em out of my house!

Thanks all!

743. Re: WTD TO BUY:-GFA Basic - but *not* a pirate copy

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s7s5vg94oj8131@corp.supernews.com>
Source record: 67233

Hi,
Lonny Pursell has some GFA Basic stuff for sale on his Web page at
http://www.bright.net/~atari/ or you can contact him at atari@bright.net .
He is quite a succesful GFA programmer.

Joshua.

G T Martin <gtmartin@aladdin.clara.co.uk> wrote in message
news:uPgf4.9357$lN.223243@nnrp3.clara.net...
> Hi,
>
> I want to buy a full copy of GFA basic, latest if possible, if anyone has
> one they want to part with then please give me a e-mail with a price.
>
> Regards,
> Greg
>
>

744. Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <387E1873.1F95DF37@atarist.com>
Source record: 67234

Can anybody tell me about Centek's Mode HD adapter? I'm wondering what the installation procedure entails and how to upgrade to 1.44mb floppy afterwards. Centek's web site doesn't say much about it... "Adapter to use 720/1.44 FDD on ST/E and Mega ST".

I'm also open to other methods of upgrading the floppy. As long as it doesn't require me to create the circuit myself (I've tried that already and failed!). Can anyone help me?

Thanks in advance,
Andy Blakely
STe, STf

745. oops, sorry

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <387E22C7.E35B1A5C@atarist.com>
Source record: 67235
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

I didn't mean to post twice - I thought my original posts didn't work!

My apologies to those who pay for each download!
AB

746. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <387e2f96$0$161@news.zetnet.co.uk>
Source record: 67236

On 11 Jan 2000 17:12:22 , atarigalen wrote:
>In article <3875ad56_1@huge.aa.net>, claytone@aa.net (Clayton Murray)
>wrote:
>> Hello,
>> I just got a Syquest "Syjet 1.5" (1.5gig removable cartidge SCSI
>> drive). I hooked it up to my Falcon, partitioned it, and copied
>> most of my IDE drive's contents to it. So far, everything is
>> fine. Now, I'm ready to remove the cartridge and shut everything
>> off. Surprise!, it won't eject. It beeps once and I can hear it
>> click a few times, then nothing.
>
>I know this isn't what you want, but Syquest drives are designed to
>keep the disk inside the drive mechanism. I'd just leave the disk in
>the drive and have a 1.5GB HD.
>

From my own experience, I do not think that this is quite true.

I had always switched on the SyJet before inserting the cart.
When I was at PMP, my SyJet was passed from machine to machine without
ejecting the cart; the result was bad sectors and a lot of problems getting
the cart to reformat !

ATB

Jim

747. Portfolio

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: e-n-bor@frisurf.no
Message-ID: <947794674-144312AEicMi@frisurf.no>
Source record: 67237

Hello!

>Interface. I
>don't know how to use cards with my Portfolio... and it won't just
>recognize
>the memory card.. any help on how to use it?
>
Mine did not either, before I formatted it!
But you have tried that?

--
Norvald

Atari Falcon 030

748. Re: Which control panel is best?

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947794954.27759.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67238

Hi,

Jan-Frederik Daldrup <Jan-Frederik_Daldrup@kr.maus.de> wrote in message news:200001091139.a29813@kr.maus.de...

> JW>COPS takes a slightly different approach and relies on a multitasking
> JW>OS for this (so forget vanilla TOS):
>
> Hmmm? I have no problems with Cops under TOS 4.02. Just have to load WDIALOG as
> well.

Apologies: I was thinking about the setup where you have it terminate after a short time and use it as a registered app for .CPX files: this only works with an AV aware system (ie needs multitasking).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

749. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947794955.27759.1.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67239

Hi Hallvard,

Hallvard Tangeraas <halln@c2i.net> wrote in message
news:1e48vl0.nh1fmwzyp9juN%halln@c2i.net...
> David <drifter@bigwig.net> wrote:
>
> > BTW the Linkweiler Y2k fix appears to have solved my problem nicely.
>
> Linkweiler?
> Which fix is that? The whole thing is getting to be pretty confusing
now
> as there's been so much talk about so many programs.
> Personally I'm lucky to not have any Y2K problems at all (as far as I
> can see).

Have a look at my Y2k page (URL in sig below). Updates have slowed a
little now I'm back at work after the holidays, but it was updated a
myriad times in the first week of the new year and I'm still gathering
info here for the next update. The Linkweiler patch is available from my
page or the Belgian FTP server.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

750. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947794956.27759.2.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 67240

Hi,

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:1415c574.fb512676@usw-ex0107-041.remarq.com...
> XBOOT also displays 01/01/10. I think it's truncating 01/01/100,
which
> is what Geneva is doing.

Does this mean Geneva has a y2k bug?

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

751. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001132229400.176-100000@rakas>
Source record: 67241

> Are you serious? People have to pay per-minute for local calls?

Just about anywhere outside Canada/US, yes, we do. Btw, a friend
in NYC tells me they pay per-minute on local calls there too.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

752. Software Store Closing - SALE !!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: swmoretp@aol.com
Message-ID: <20000113155332.23191.00000145@ng-fp1.aol.com>
Source record: 67242

```
50% off IBM, Atari ST, Amiga and Commodore 64 software and hardware.
Macintosh 25-50% off
Apple II 20-50%
Books up to 90% off
IBM hardware 50-90% off.
Wednesday - Friday 12-5pm
Saturday 12-4pm
SOFTWARE & MORE
7250 AUBURN BLVD,
CITRUS HEIGHTS, CALIFORNIA
(916) 725-0228
SWMORETP@AOL.COM
```

753. Re: WTD TO BUY:-GFA Basic - but *not* a pirate copy

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001131632130.91-100000@TT030>
Source record: 67243

I'm in the US and shipping outside usually out weighs the value of the
item. I generally do not ship outside the US unless they agree to cover
all the shipping costs.

On Thu, 13 Jan 2000, Joshua Kaijankoski wrote:

> Hi,
> Lonny Pursell has some GFA Basic stuff for sale on his Web page at
> http://www.bright.net/~atari/ or you can contact him at atari@bright.net .
> He is quite a succesful GFA programmer.
>
> Joshua.
>
> G T Martin <gtmartin@aladdin.clara.co.uk> wrote in message
> news:uPgf4.9357$lN.223243@nnrp3.clara.net...
> > Hi,
> >
> > I want to buy a full copy of GFA basic, latest if possible, if anyone has
> > one they want to part with then please give me a e-mail with a price.
> >
> > Regards,
> > Greg
> >
> >
>
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

754. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001131619000.91-100000@TT030>
Source record: 67244

And you are just adding to the thread.

I have learned to filter/ignore or whatever so I can maintain
my sanity here. If someone wants to pick on me or lecture me for what
started out as an attempt to help a fellow Atari user,
well then that is just sad. I see posts every day from spammers
an many go un-replied to. How hard is it to cut a fellow
Atari user some slack, so the post was about 3k tops and
that puts some in the poor house. I don't think so.

As I said before and I learned this from the Terry May
thread. I will post as I please and you all can
just not read my posts. I may not agree 100% what
Terry says/said but I also did not enter that thread
complaining and I think what he said about ignoring
post is the smartest thing I've seen lately.

On Thu, 13 Jan 2000, [iso-8859-15] Martin-�ric Racine wrote:

> On 12.1.2000, Lonny Pursell <atari@bright.net> wrote:
>
> > If you have to download the entire news group I suggest you
> > try PINE and surf headers. Will save you lots of money!
>
> Hey Lonny,
>
> This might come as a surprise to you, but a _LOT_ of people
> are still surfing in off-line mode, where one has to download
> everything first, then sort through it all, because they cannot
> afford the per-minute cost of _local_ calls to their ISP.
>
> --
> Martin-�ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

755. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bPrf4.28$1M3.11@198.235.216.4>
Source record: 67245

On 12 Jan 2000 10:37:55 , Uwe Seimet wrote:
>Bruce wrote:
>
>> HDDRIVER 7? Will that fix my HD woes and allow me to see my Syquest drive?
>
>Yes, it will. You will have to configure HDDRIVER to scan for your
>drive's SCSI ID.

Be careful if you have an IDE drive and use this feature. I used HD driver
about two years ago when I got my Falcon and Syquest Drive. It acknowledged
the Syquest and Turned off the IDE. Because it doesn't scan IDE you have to
turn it back on manually. Of course Panic set in, and UWE helped me sort
out what I had done.

Now back to .tech to follow up on another problem.
Brian.

>.

756. Re: Mail not uploaded

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_FIf4.642$1M3.178@198.235.216.4>
Source record: 67096

On 14 Jan 2000 16:19:28 , Brian Van TIlborg wrote:
>On 14 Jan 2000 14:11:20 , George Moulder wrote:
>>
>>After writing a follow-up post, I watched the screen as my computer
>>connected to the newsgroup, and it didn't say "sending news" as it
>>usually does, before it downloading new post. A look at the offline
>>postbox then showed the Q had changed to a S, but it hadn't been sent.
>
>1) Check you log file immediately when this happens. Or when you exit
>NEWsie read the log file saved to the desktop.

<snip>

>>George Moulder
>
>Hope this helps.
>
>Brian.

Just using some of my own Trouble shooting techniques.

I uploaded 4 posts to the Fast Club CD thread. The first 3 appeared to me
when downloading for offline reading. The last one didn't.

I requeued the post. Then uploaded it again. I checked the log file. And it
showed sent. I still do not see this post.

So, can anyone tell me if they see this post once, twice or not at all in
the FAST CLUB CD thread.

Thanks.

Brian.

Newsgroups: comp.sys.atari.st
From: madmax@bfree.on.ca (Brian Van TIlborg)
Organization: CyBORG RACING
References: <bKxd4.653$kI3.354@198.235.216.4>
<Pine.MNT.4.10.10001081720280.97-100000@TT030>
<947531498-789500AEicMi@sweet3.freeserve.co.uk>
<Pine.MNT.4.10.10001101645090.105-100000@TT030>
<947699506-131389AEicMi@sweet3.freeserve.co.uk> <Pine.MNT.4.
10.10001121639380.114-100000@TT030> <Pine.MNT.4.10.10001131619000.91-100000@TT030>
Subject: Re: Fast Club CD
X-Newsreader: NEWSie Version 0.96 (Atari)

On 13 Jan 2000 16:27:27 , Lonny Pursell wrote:
>
>And you are just adding to the thread.
>
>I have learned to filter/ignore or whatever so I can maintain
>my sanity here.

You may not like it. But comp.sys.atari.st is the only place to maintain
sanity. I ignore the rest of the world:-).

>If someone wants to pick on me or lecture me for what
>started out as an attempt to help a fellow Atari user,
>well then that is just sad.

Yeah!

>I see posts every day from spammers
>an many go un-replied to. How hard is it to cut a fellow
>Atari user some slack, so the post was about 3k tops and
>that puts some in the poor house. I don't think so.

Take away their IRC priviledges:-).

As for Spammers. I think we all see different ones. I may see a spam you
don't. However I am just getting into trying to track them. It seems like
fun. Well see.

>As I said before and I learned this from the Terry May
>thread.

Oh GAWD NO!!! STOP PLEASE!!! ANYTHING BUT HIM!!!

> I will post as I please and you all can
>just not read my posts.

I think your posts are fine. It was quoting mine (which was fairly long)
that wasn't a pleasure for some sweet british chap.

>I may not agree with 1% of what
>Terry says. But I also did not enter that thread
>complaining and I think what he said about ignoring
>post is the smartest thing I've seen lately.

I just I could change the above quote enough to read without vomiting.
;-).

>On Thu, 13 Jan 2000, [iso-8859-15] Martin-€ric Racine wrote:

<snip> A series of stunning paragraphs regarding North American Local phone
Costs vs its World Counterparts. :-).
Unfortuneately nothing on my CD problem:-(.

Brian.

End of Post.

Thanks Again.

>.
> >.
>.

757. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <387F56EF.4F1F758@atarist.com>
Source record: 67097

Janka Gerhard PSE NLT wrote:

> there are only 1.44 FDD sold but unfortunately the documentation is only
> in french and I haven't found anybody who could translate it.

I don't know French either, but there is a free web-based translation
service at http://babelfish.altavista.digital.com/
I use it all the time to translate foreign Atari web sites.

> If you want to look at it I could scan the pages and email the pictures.

If you don't want to try the web-based translation, send the scanned
pages to me at Andy@atarist.com. I'd be happy to translate it and send
you a copy!

Andy

758. Re: TOS Music files

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387F5D0B.DB5A445D@depinfo.enseeiht.fr>
Source record: 67098

Phantomm wrote:
>
> Recently went thru some old ST disks and found some TOS music files.
> I ran a couple of them in single TOS 1.62 and they play music in the
> background while releasing the system for doing other things.
These were surely soundchip (that is "beep") musics...
>
> Anyone know a program that I could use to make these types of TOS
> Music files from WAV, AVR, or MOD files?
AFAIK there is no direct utility to create such auto-playing programs.
Instead you have to use a player (most of the item provided as an
accessory).
I am afraid playing these formats require some CPU power and often
lacks the part that is grabbed by GEM ! AFAIK you can play MODs in
medium quality under GEM in the background with a standard STe (with an
older ST, it will be harder). For AVR and WAV if the sample is not too
big (that is it can lie in memory), a STe and perhaps a simple ST is
enough. If it is bigger you must have an hard disk.

759. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387f5abb$0$160@news.zetnet.co.uk>
Source record: 67099

On 14 Jan 2000 07:42:48 , Brian Van TIlborg wrote:

| . . . .
| Finally our government is working on an internet tax, based
|on bytes downloaded. About 3-5 years away.

Golly! Makes you glad that you use a computer with relatively small programs.

John Logan

760. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <387f5abe$0$160@news.zetnet.co.uk>
Source record: 67100

On 14 Jan 2000 14:11:17 , George Moulder wrote:

I can't contribute directly to the Y2K bug in Junior Office but if
Junior Office is a fax program, as I think it is, could I point out
that Coma seems to have survived the date change?

John Logan

761. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <387F609B.CA97A3C5@atarist.com>
Source record: 67101

Nicholas Bales wrote:

> If you can't build the circuit yourself, why not get a electronics workshop
> to do it for you. It's pretty simple actually. What didn't work in yours ?

That's a possibility I hadn't thought of. I followed Martin Graiter's design, but messed it up somewhere. I have no experience creating circuits on those little circuit boards. I probably screwed up the soldering part, but I don't know... It's more comforting to me to buy one already made so I can't screw it up! Would anybody out there be willing to make & sell me one?

Andy

762. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <fBJf4.312$Hf7.2110564@nnrp3.proxad.net>
Source record: 67102

Janka Gerhard PSE NLT <gerhard.janka@siemens.at> a crit dans le message :
387ECB07.E602D857@siemens.at...
> Andy Blakely wrote:
> >
> > Can anybody tell me about Centek's Mode HD adapter? I'm wondering what
> > the installation procedure entails and how to upgrade to 1.44mb floppy
> > afterwards. Centek's web site doesn't say much about it... "Adapter to
> > use 720/1.44 FDD on ST/E and Mega ST".
>
> I bought one a few weeks ago since the floppy of my ST quit working and
> there are only 1.44 FDD sold but unfortunately the documentation is only
> in french and I haven't found anybody who could translate it.
> Centek had told me that there is only french documentation but they said
> that installation is so easy that the documentation is not needed
> anyway.
> However it's several pages including a chapter about various floppy
> controllers (seems to tell under which circumstances AJAX is needed ?!
>).
>
> If you want to look at it I could scan the pages and email the pictures.

```
If you want I could do a quick summary. I don't have time these days to do a
full translation, but it should be enough to get you started.

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

763. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947871194-297728AEicMi@sweet3.freeserve.co.uk>
Source record: 67103

Hello again Lonny

>What's generally acceptable and what is considered netiquette here is
>very open to great debate lately. It's easier to just skip my posts if
>they bother anyone.

Ive already paid to download it before it pissed me off asshole.

Besides, i dont want to filter you out, most of what you say in here is helpfull, but if you think quoting a whole message to a newsgroup, (most of whom pay for on-line time by the second) is helping someone then your misguided.

And hiding behind a 'so what its only 3K' smokescreen just proves what a thoughtless ass-hole you realy are, youre not interested in helping, you just want to hear your own voice.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

764. Re: Mail not uploaded

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <387f75ba_4@goliath2.newsfeeds.com>
Source record: 67104

```
-----------snip--------

>I uploaded 4 posts to the Fast Club CD thread. The first 3 appeared to me
>when downloading for offline reading. The last one didn't.
>
>I requeued the post. Then uploaded it again. I checked the log file. And it
>showed sent. I still do not see this post.
>
>So, can anyone tell me if they see this post once, twice or not at all in
>the FAST CLUB CD thread.
>
>Thanks.
>
>Brian.
-----------snip--------

I see that CD post twice. After I post, I wait awhile to see if it
posted (sometimes even untill the next day!)
John G.

John G.

-----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----
```

765. Re: PAP with STing 1.20

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <387f77a5_4@goliath2.newsfeeds.com>
Source record: 67105

On 14 Jan 00 09:05:00, John Kormylo wrote:
>I had Hsmodem, Sting, Dialer, CAB & Newsie all working with my old
>PPP ISL (text logon), but when I tried to use a new PPP ISL with
>PAP, I get a 2 bomb crash (A2 contains a NULL) during the link
>initialization stage of dialer.
>
>Has anyone else had this problem? Has anyone found a solution?
>
>The readme says that he never actually tested the PAP feature. Is
>there a newer version where someone HAS tested the PAP?
>
>
>
>___ Mountain Reader II - #00000053
>--
>| Fidonet: John Kormylo 1:106/7861
>| Internet: John.Kormylo@7861.conchbbs.com
>| Standard disclaimer: The views of this user are strictly his own.
>.
John,
Try HSMODEM7 with ALL the newest Sting stuff. Can't mix n' match
(although there are some here who have had success mixing). I'm running
a Falcon MKI (14meg) and had to do as I've stated.
John G.

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

766. Software/Hardware for Sale at the Trade In Post

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <85ntmm$6tb$2@neptunium.btinternet.com>
Source record: 67106

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

767. Re: NEWsie and QED

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85ntm40297v@enews4.newsguy.com>
Source record: 67107

On 9 Jan 2000 06:16:54 G, Brian Van TIlborg wrote:

>Thanks Jerry.
>I set it up as above. It does what I want it to do. Now lets hope that my
>problem will be taken care of too.

Well Brian, don't hold your breath. I've used QED in that exact
configuration with NEWSie for a long time, and I still seem to have
occasional problems with my own posts not showing up - as you mentioned,
usually when it's a followup to a rather long thread.

So let me know how it works out for you, as I too would like to solve this
problem.

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

768. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85ntm61297v@enews4.newsguy.com>
Source record: 67108

On 11 Jan 2000 23:11:58 , Dennis Vermeire wrote:

>I've always loved this "snooping around", it's much more fun then playing a
>adventure...

Thanks Dennis. Very informative, and entertaining (my Falcon almost
received an impromptu beer bath after reading the line about sending 5mb
pictures of hippos mating!)

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

769. Printer Spooler (with Falcon & MagiC 5)?

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85ntm82297v@enews4.newsguy.com>
Source record: 67109

I usually don't find the need to use a printer spooler much, but lately,
it would come in handy. And I realized that I don't have one - at least
one that works under MagiC 5 on my Falcon.

Ideally, it should work well with CAB 2.7 as well.

Any suggestions?

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

770. old games

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Mike Wild <Mike.Wild.no_spam_please@no_spam_please.btinternet.com>
Message-ID: <85o24m$4ck$1@plutonium.btinternet.com>
Source record: 67110
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

I have some old Atari STE software - Monkey Island 1, Kick Off 2, Seconds Out and Home Accounts. Would I get a fiver or a tenner if I tried to sell all at once? Or should I just chuck them?
Mike
(Remove no_spam_please from e-mail address if you want to e-mail me direct. Thanks)

771. Re: Atari SAM (was: Re: Falcon Software)

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <85o2t7$3mb$1@uranium.btinternet.com>
Source record: 67111

Hi

> > I believe the SAM 1.3 package I have came with a samconfig.acc which,
> > once configured is'nt needed to run SAM and load sounds. It also came
with
> > a CPX which never showed as accessable when loaded. I use neither now
> My version does not contain any CPX... Could you direct me to where you
> got yours from or send it to me? Or else do you know where to find SAM
> 1.2?

Hmm, I guess that means I forgot to include it (there was only ever one
distribution of 1.3, unless someone else re-packaged it).

I've just uploaded the CPX to my website, and will update the SAM 1.3
archive to include the CPX.

http://www.btinternet.com/~AnthonyJ/kpp/sam_set.cpx

The CPX was not modified in 1.3, so the CPX at the above URL is the 1.2
version - I would recommend people use the 1.3 release, even though few
people actually made use of the bug-fix.

Anthony

772. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001141645200.91-100000@TT030>
Source record: 67112

The CD I just got from SFT is called "Fast Club CD #3"
and I've had no problems with it so far.

On Fri, 14 Jan 2000, Brian Van TIlborg wrote:

> On 8 Jan 2000 17:21:13 +, Lonny Pursell wrote:
> >
> >Which fast club CD?! They make several :-)
> >I just got Fast CLub CD #3
>
> Do this mean you only have CD #3 or you recently purchased #3. I recently
> purchased CD #3. It may be a problem with the mech disliking the
> rewriteable CD. From the information posted earlier in the thread.
>
> Brian.
>
>
> >____
> >Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> >WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
> >
> >.
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

773. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001141647520.91-100000@TT030>
Source record: 67113

I've tried to be nice, I won't stoop to name calling.

So you are (in a round about way) trying to tell me there is not one
program that can surf news headers on the Atari?

I know for a fact that newsie can do this as well as PINE.

Well it's my misforture that unlike spammers you know I'm here
so you can vent your frustration on me. That's cool
I just added another person to my filter list.
Care to guess who?

Have a nice day, been nice chatting with ya.
Sorry if this post to cost you money, but then you are content
with your setup so it's not my problem.

On Fri, 14 Jan 2000, Steve Sweet wrote:

> Hello again Lonny
>
> >What's generally acceptable and what is considered netiquette here is
> >very open to great debate lately. It's easier to just skip my posts if
> >they bother anyone.
>
> Ive already paid to download it before it pissed me off asshole.
>
> Besides, i dont want to filter you out, most of what you say in here is
> helpfull, but if you think quoting a whole message to a newsgroup, (most
> of whom pay for on-line time by the second) is helping someone then your
> misguided.
>
> And hiding behind a 'so what its only 3K' smokescreen just proves what a
> thoughtless ass-hole you realy are, youre not interested in helping, you
> just want to hear your own voice.
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

774. Re: ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <387f9ba4$0$162@news.zetnet.co.uk>
Source record: 67114

Joseph Zorzin <redoak@forestmeister.com> wrote in message
news:387EF462.C3C126EC@forestmeister.com...
> Where can I find a ROM dumper utility for an Atari 1040ST?

one on my site

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

775. Re: ATARI AND PC STUFF FROM 30p.

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e4ejf4.1ckal5ut5f6hcN%roughley@HORMEL.vanc.igs.net>
Source record: 67115

news <news@letsf.clara.co.uk> wrote:

> paulr@letsf.clara.co.uk (Paul Roughley)

Perhaps a distant relative of mine? (My grandparents were born in
England.)

Apologies for being off-topic <g>.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/~roughley/tos.htm | spamblocker to reply

776. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <fRNf4.790$1M3.424@198.235.216.4>
Source record: 67116

On 8 Jan 2000 22:07:44 G, Alan Maydwell wrote:
>On Sat, 08 Jan 2000 02:59:19 GMT, madmax@bfree.on.ca (Brian
>Van TIlborg) wrote:
>
>>Did anyone else purchase this CD?
>>
>>I have and I'LL I can do is look at directories.
>>It doesn't allow me to copy to my hard drive.
>>It doesn't allow me to read the Readme files.
>>
>>As soon as I click on a file I get an error message.
>>
>>"outout device hasn't received any data"
>>
>>or
>>
>>output device is not responding
>>
>
>[Stuff snipped]
>
>>Any help appreciated.
>>
>>Brian.
>
>It could be a problem with your CD rom drive. I have a
>Mediavision Reno drive which has the sort of problems you
>describe when trying to read blue surfaced (re-writeable ?)
>discs. My PC's CD rom can read the discs ok. If you have
>access to another drive it's worth checking to see if it
>can read the files.

Well, I have just double checked and I have other CDs the same as the Fast Club CD. Blue Surfaced Cds. I don't believe these are re-writeable as they would be far to expensive to market and serve no real beneficial purpose to the seller.

Clearly it is a problem with this copy of the CD.

Brian.

>Alan Maydwell
>
>To reply by email change 'yuk' to 'uk'
>.

777. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <oRNf4.791$1M3.424@198.235.216.4>
Source record: 67117

On 14 Jan 2000 00:58:04 , Steve Sweet wrote:
>Hello again Lonny

Point was made first time Steve. Relax a bit.
Man, you make Lonny out to be SaTan.

Let it rest.

I can use Lonnys help.

And software too.

Brian.

> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

778. Re: Mail not uploaded

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jSNf4.796$1M3.424@198.235.216.4>
Source record: 67118

On 14 Jan 2000 13:15:06 , sntchr94 wrote:

> I see that CD post twice. After I post, I wait awhile to see if it
>posted (sometimes even untill the next day!)
> John G.

Thanks John, This information was very valuable to me. I have had this confirmed before in advocacy, but I never tracked my other posts as observantly as this one.

I appreciate the reply.

Brian.

>.

779. Re: Atari LAN port info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <OSNf4.797$1M3.424@198.235.216.4>
Source record: 67119

On 14 Jan 2000 10:04:19 , Phantomm wrote:
>Looking for any info regarding the LAN ports on the Atari
>MegaSTE and Falcon.
>
>Would like to Network, exchange files, share drives and etc
>thru the LAN ports on these machines if possible. Any text files,
>Web Sites and etc with info about doing this and any other
>projects related to using the LAN ports would be appreciated.
>phantomm@kih.net

54060

Hi I posted this on Tech last month. Here is one of the replies. It covers
a few different thing and since you have a megaste some other useful info.

So here it is Complete.

Path: 198.235.216.4!news1.bellglobal.com!logbridge.uoregon.edu!newsfeed.icl.net!news-MUC.e
crc.net!news-FFM2.ecrc.net!news-fra.pop.de!informatik.uni-bremen.de!blaubaer.kn-bremen.de!
jelal!not-for-mail
From: Juergen Lock <nox.foo@jelal.kn-bremen.de>
Newsgroups: comp.sys.atari.st.tech
Subject: Re: LAN ports
Date: 18 Dec 1999 00:59:03 +0100
Organization: home
Lines: 78
Message-ID: <83eio7$14fa$1@saturn.kn-bremen.de>
References: <zJu54.1241$VU1.653@198.235.216.4>
NNTP-Posting-Host: localhost.kn-bremen.de
X-Trace: saturn.kn-bremen.de 945475148 37355 127.0.0.1 (17 Dec 1999 23:59:08 GMT)
NNTP-Posting-Date: 17 Dec 1999 23:59:08 GMT
X-Newsreader: trn 4.0-test72 (19 April 1999)
Xref: news1.bellglobal.com comp.sys.atari.st.tech:54060

In article <zJu54.1241$VU1.653@198.235.216.4>,
Brian Van TIlborg <madmax@bfree.on.ca> wrote:
> I want to hook up my Mega STe, TT and Falcon via the LAN ports. I will
>be using STing, and IP masquerading.

Well i'd recommend MiNT-net for that but that may be just me...
(wait, can it do NAT these days? if not you'd need something
else on the NAT box, but only on that one of course.)

> What I need to know is how do you
>connect 3 computers together with this hardware layout.

The `LAN ports' are just regular serial ports only with different electrical characteristics, they're not faster or anything like that... (at least electritcally its the same thing macs used for their early slow way of networking called `appletalk', but to use them like that you'd need special drivers which may still not exist.)

Anyway i'd just use null modem cables, connect the `normal' serial ports (which go to the same uart chip) and set up 115200 bps slip links with header compression. (or ppp, but slip has less overhead and for fixed links ppp's features are of no use.) Actually I believe the TT's ports can do 230400 too but i'm not sure about the other machines... and use modem2 and/or serial2, modem1 is on a different uart that can only do 19200 bps. Make the fastest machine the router (and NAT box, i.e. the TT), meaning you'll have one slip link from the TT to the Mega STe and one from the TT to the Falcon. Actually since these are all ataris you could also use plip (parallel port ip) for one of the links, thats a bit faster than serial...

And btw 115200 bps slip is also what i used years ago to link my Mega STe to the unix (BSD) box and it had no problems getting some 10K/sec throughput with ftp. (well ok, that was with a hardware fix, see below...) It even for a while did uucp-i over tcp to my `ISP' over that link after i switched from analog to isdn (with the BSD box routing the packets to isdn, single channel sync raw-ip) and that little 68000 then exchanged my mail and news with nearly isdn speed (sending and receiving at the same time) and still had CPU cycles free.

The hardware fix: On the Mega STe atari screwed up (at least on mine, but others reported similar problems): With the original SCC chip (thats the uart that controls the faster serial ports) serial IO on those ports could interfere with disk DMA(!), which had me searching for a long time for mysterious data corruption even though the protocol on the serial link discovered _no_ CRC errors. (anyone who still knows what protocol i was porting back then gets a virtual cookie!) When i finally replaced the SCC with a better pin-compatible Zilog one the problem went away... (Don't remember the part number anymore but this chip was also mentioned in the hsmodem docs, i didn't change its clock tho.) It also has 8 bytes FIFO on each channel, the original one only had 3, so if you get `silo overflows' at the higher speeds (receiver overrun, would cause tcp/ip to have to resend packets) that would be a way to fix those too. Actually as i remember on the TT the SCC also had DMA channels but i have never heared of them actually being used... (that would be another way to get rid of receiver overruns, and it would lower the CPU load too. But of course receiver overruns are more likely to occur on the machines with the slower CPUs, where you don't have the luxury of DMA on the SCC.)

> Is there some other
>In/out device I require? Actually, I will have a few STs together via the
>midi ports as well, but I know how this is done.
>
I'd like to see the finished setup, sounds like a nice computer
museum... :) (or, would you give me a ssh login? if you want
i could probably compile you stuff on the cross compiler...)

> Any help appreciated.

HTH,
--
Juergen Lock <nox.foo@jelal.kn-bremen.de>
(remove dot foo from address to reply)

780. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001141837290.120-100000@TT030>
Source record: 67120

I'm suprised with all the double posts I've seen from you that you
are not accused of being my brother in crime. ;-)

On Fri, 14 Jan 2000, Brian Van TIlborg wrote:

> On 14 Jan 2000 00:58:04 , Steve Sweet wrote:
> >Hello again Lonny
>
> Point was made first time Steve. Relax a bit.
> Man, you make Lonny out to be SaTan.>
> Let it rest.
>
> I can use Lonnys help.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

781. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001141857040.134-100000@TT030>
Source record: 67121

I've gotten the CD back out and run some tests on it, I can go
several folders deep and depack zips and such, all seems fine.

I suggest you try and have SFT exchange the CD-ROM.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

782. AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <387FBCDE.A435A68B@qnet.com>
Source record: 67122

Looking for some input on which AES replacement is the best to use on a TT030 w/4ST & 4TT ram.

Thanks Don

783. New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <387FC75D.5750CE6A@atarist.com>
Source record: 67123

I remember reading an interview with the Milan guys on Bengy Collins' web site. Bengy, if you're reading this, is there any chance of another interview?

I have several questions and I'm sure others in this NG do, too. I'm sure enough has happened since the last one to justify another.

Maybe we can get a list of questions going. My questions are: (1) Will we have the option of buying the Milan motherboard separately? (2) What exactly has Motorola agreed to? (3) How do you plan to distribute Milan computer around the world - or what is your marketing strategy?

Andy

PS - What is Bengy's email address? I tried collins@bulli.com but it wouldn't go thru.

784. Re: Gemulator help

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <112cf6a7.b56e0eae@usw-ex0101-002.remarq.com>
Source record: 67124
Body handling: HTML body converted to readable text

In article <85n49s$hb1$1@nclient13-gui.server.virgin.net>, "Philip Longshaw" wrote:
> Can anybody advise on getting the Atari ST emulator, gemulator to
> work. I have gemul8r7.exe and tos_206.img
> It starts and I get the atari logo and mem test, then it seems to
> crash. I haven't got the rom board and am trying to boot using the
> tos image on hard disk.

Rename the TOS file to MAGIC_PC.OS (I know that's strange, but do it!)
Make sure this file is in C:\ (NOT in a folder).

That should do it, I think.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

785. Re: emulators - GEM2000? - ST utility for T

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0cefcfc2.b82125ae@usw-ex0101-002.remarq.com>
Source record: 67125

In article <387EFD4D.E85302DB@forestmeister.com>, Joseph Zorzin
<redoak@forestmeister.com> wrote:

> > http://www.fatal-design.com/
> > This is where you can download TOS dump prg as well as other TOS

> I may be going blind or something, but I can't find the TOS dump
> program there and I tried several times. Is it really there?

Try www.lgd.fatal-design.com/. The dump program isn't there, but the
ROM images are. Just pick the one that you actually own.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

786. Re: Software Store Closing - SALE !!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <2103e026.b976beb9@usw-ex0101-002.remarq.com>
Source record: 67126

```
In article <20000113155332.23191.00000145@ng-fp1.aol.com>,
swmoretp@aol.com (SWMORETP) wrote:
> 50% off IBM, Atari ST, Amiga and Commodore 64 software and
> hardware.
> Macintosh 25-50% off
> Apple II 20-50%
> Books up to 90% off
> IBM hardware 50-90% off.
> Wednesday - Friday 12-5pm
> Saturday 12-4pm
> SOFTWARE & MORE
> 7250 AUBURN BLVD,
> CITRUS HEIGHTS, CALIFORNIA
> (916) 725-0228
> SWMORETP@AOL.COM

Interesting. I lived near Sacramento (Citrus Heights is a suburb of
it) from 1985 to 1999 and never knew that place existed.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!
```

787. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <29bb6a0e.b9e8a29a@usw-ex0101-002.remarq.com>
Source record: 67127

In article <947794956.27759.2.nnrp-02.9e985e5c@news.demon.co.uk>, "John Whalley" <news@whalley.demon.co.uk> wrote:
> Does this mean Geneva has a y2k bug?

Yep, but it seems to be minor. The Geneva file selector is declaring the "2" digit year to be "100". I told Dan about it.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

788. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <10560be2.bbb7cf34@usw-ex0101-002.remarq.com>
Source record: 67128

In article <387e2f96$0$161@news.zetnet.co.uk>, jimsmith@zetnet.co.uk
(James Smith) wrote:
> >
> From my own experience, I do not think that this is quite true.
> I had always switched on the SyJet before inserting the cart.
> When I was at PMP, my SyJet was passed from machine to machine
> without ejecting the cart; the result was bad sectors and a lot of
> problems getting
> the cart to reformat !

True. My EZ135 manual states that the cartridge may stay stored inside
the drive. In fact, they recommend it (probably because the cart isn't
as dust-tight as it really should be -- one grain of dust inside and
the cart can be toast!).

However, no Syquest drive is designed to be moved with the cartridge in
place. Any motion in excess of 10 degrees or exceeding 1G can damage
the cart!

The moral of the story. Disk in if you are just shutting down without
moving the drive. Disk out if you do move the drive (also, wait at
least 60 seconds for everything to park properly).

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

789. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1d48dfcc.bf185bbc@usw-ex0101-002.remarq.com>
Source record: 67129

In article <Pine.MNT.4.10.10001130931190.163-100000@rakas>,
=?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
wrote:
> On 12.1.2000, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
> > >Lake Superior has the largest surface area and Lake Baikal has
> > >the largest volume of the world's freshwater lakes.
> >
> > Must be one deep lake. Where is Baikal? I have been on Superior.
> Eastern Russia.

1620 meters, I'm told. Baikal has roughly as much water as all the
US/Canada Great Lakes combined due to its stunning depth.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

790. Re: Software Store Closing - SALE !!!

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: claytone@aa.net
Message-ID: <387fed18_1@huge.aa.net>
Source record: 67130

Hi all,

I don't know about the rest of you, but I thought it a bit odd
that there was NO web address to this place. How does he expect
to sell anything if we can't see what's there? Does he expect us
to call and ask "Do you have any.....?" - to which he may have to
reply "Nope. Go fish", and so forth. So I emailed him about the
address and a few hours later I got back:

>http://members.aol.com/SWMORETP/AP.html
>
>The catalogs are not up to date because we have been so busy.
>You will have to ask if a product is still available, many are
>one-of-kind items.
>Thank you,
>SOFTWARE & MORE

On 13 Jan 2000 20:53:32 , SWMORETP wrote:
>50% off IBM, Atari ST, Amiga and Commodore 64 software and hardware.
>Macintosh 25-50% off
>Apple II 20-50%
>Books up to 90% off
>IBM hardware 50-90% off.
>Wednesday - Friday 12-5pm
>Saturday 12-4pm
>SOFTWARE & MORE
>7250 AUBURN BLVD,
>CITRUS HEIGHTS, CALIFORNIA
>(916) 725-0228
>SWMORETP@AOL.COM

791. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947930318-112400AEicMi@sweet3.freeserve.co.uk>
Source record: 67131

Hi Brian

>Well, Gemview wasn't registered, which is why DSP didn't work. STupid me.

So would it work if you had a registered version..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

792. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947930320-113020AEicMi@sweet3.freeserve.co.uk>
Source record: 67132

Hi Dezza..

>>Now, distributing a patch itself is something different, because this is
> your own code.

>An interesting and usable idea. Egale could be used to generate the
>necessary patch which could then be used by anyone. Now all we need is
>someone with the necessary knowhow to perform the original patching...

What ever happened to DIFFY and PATCHY, a pair of progs to generate and
apply patches..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

793. Re: STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947938968.19506.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 67133

Hi,

CSL Sevice <workshop@cslservice.swinternet.co.uk> wrote in message
news:85mtf1$s20$1@news8.svr.pol.co.uk...
> Sorry if this one's come up before.
>
> Can anybody tell me why, when I set my STE with superboot 8.1 to year
00 the
> system sees it as 1990 when you go to Xcontrol. Is there any way round
it.
> My Stacy rolled over to year 2000 no problem.
>
> Any help or suggestions would be appreciated.

Superboot isn't y2k compliant, as you've discovered. It's only the date and time setting function which is a problem, I believe, so just turn off date and time setting in Superboot and use something else for teh job. As you're using Xcontrol anyway I'd suggest you use the clock CPX which can be configured to request the date and time at bootup.

NB Your STE will also have a problem with the XBIOS clock which can be patched, so to make the clock CPX work properly you'll need to install the Linkweiler y2k patch as well.

Fuller details, downloads and links to software are on my y2k page, address in signature below.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

794. gasteiner HD Drivers PLEASE HELPME!! :)

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <387E74D2.E82305ED@the-crow.co.uk>
Source record: 67152

Hiya
Just dug out and resetup my trusty old ST for a bit of Vintage computing... got tones of games I never got round to playing.. and low and behold I have lost the driver disk I got with my HD, so now I cannot format/partion or generally setup the HD :(((

So if anyone out there has a copy of the Gasteiner HD utils disk could they ZIP it up and email it to me PLEASE!!!! or a util that will do what I reqire.. I have tried teh Atari HDX utils but to no avail.. claims the drive is formatted with an old version of HDX and then won't let me format it anyway :((

The machine I am using is a 1040 STe... anyone know what revision has the duff DMA chip (original HD machine is my STfm which is still buried in a box somewhere and missing a PSU).

Any and all help much appreciated.. spesh if someone can supply me with that disk :).. the controller card is a G-Soft (GE-Soft?) card as supplied by gasteiner with their Drive Kits.

Hope to hear from someone soon.

Graeme
(email driver files to me at graeme@the-crow.co.uk) PLEASE!!!

795. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Janka Gerhard PSE NLT <gerhard.janka@siemens.at>
Message-ID: <387ECB07.E602D857@siemens.at>
Source record: 67153

Andy Blakely wrote:
>
> Can anybody tell me about Centek's Mode HD adapter? I'm wondering what
> the installation procedure entails and how to upgrade to 1.44mb floppy
> afterwards. Centek's web site doesn't say much about it... "Adapter to
> use 720/1.44 FDD on ST/E and Mega ST".

I bought one a few weeks ago since the floppy of my ST quit working and
there are only 1.44 FDD sold but unfortunately the documentation is only
in french and I haven't found anybody who could translate it.
Centek had told me that there is only french documentation but they said
that installation is so easy that the documentation is not needed
anyway.
However it's several pages including a chapter about various floppy
controllers (seems to tell under which circumstances AJAX is needed ?!
).

If you want to look at it I could scan the pages and email the pictures.

Gerhard

796. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <OgAf4.1233$JH5.6237292@nnrp2.proxad.net>
Source record: 67154

Andy Blakely <Andy@atarist.com> a écrit dans le message :
387E1873.1F95DF37@atarist.com...
> Can anybody tell me about Centek's Mode HD adapter? I'm wondering what
> the installation procedure entails and how to upgrade to 1.44mb floppy
> afterwards. Centek's web site doesn't say much about it... "Adapter to
> use 720/1.44 FDD on ST/E and Mega ST".
>
> I'm also open to other methods of upgrading the floppy. As long as it
> doesn't require me to create the circuit myself (I've tried that already
> and failed!). Can anyone help me?

```
Centek's adapter is probably the same as the DIY HD kits that you can find
in the Quick FAQ. I beleive it includes an optional AJAX chip.

If you can't build the circuit yourself, why not get a electronics workshop
to do it for you. It's pretty simple actually. What didn't work in yours ?

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

797. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ApAf4.157$1M3.167@198.235.216.4>
Source record: 67155

On 13 Jan 2000 10:22:20 , Jean-Francois Lemaire wrote:
>Dans le message <pf6f4.23$Va2.77@198.235.216.4>
>Brian Van TIlborg a crit:

>>On 11 Jan 2000 13:34:32 , Jean-Francois Lemaire wrote:

>>Really off topic, forgive me. I just noticed you were using Wensuite.
>>Just caught my interest thats all.
>
> And why is that ? I can't see why my using WenSuite is anything of
>interest. Am I missing something ?

No, you aren't missing anything. I have been waiting to see people on this NG use Wensuite. So far I have only seen the Wensuite Release Post, by the authors, and I believe I saw a Hades user trying it recently, and now you. I just like seeing new stuff appear around here. Same as when I started seeing ASH emailer, and all the other EMAIL and NEWsreaders that have been appearing and updated here. I just like seeing Atari Users using Atari software.

And its probably Y2K compliant, just to stay on topic:-).

Since I know little about Wensuite, I may start a separate thread to ask questions about it.

Later Brian.

> J-F.

>.

798. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <UpAf4.158$1M3.167@198.235.216.4>
Source record: 67156

>Perhaps I'm stating the obvious here, but:

Nothing is ever obvious when searching for a problems solution.

>Make sure you've got JPEGD.PRG in your AUTO folder, and that the DSP
>version of CAB_JPEG.OVL (that comes in the archive with JPEGD.PRG)
>replaces the standard CAB_JPEG.OVL file in the MODULES folder.

Yup, Done this. I thought that the later versions of CAB_JPEG.OVL would
have incorporated the both versions into one, since the file size of the
Standard overlay has gotten so large.

>I simply rename the original to CAB_JPEG.OV_ in case I want to switch back
>to it if I find a site that uses a lot of progressive JPEGS (Like the
>Atari Historical Society).

Yes, however this is a pain in the butt.

>But in my particular testing, I found the DSP-based CAB_JPEG.OVL to load
>in a matter of a few seconds a picture that took the regular loader nearly
>a minute to display.

Yes, I now have it working and it is very fast.

>And for the record, on my Nemesis-enhanced Falcon, CAB displays all
>pictures the fastest in True Color mode - simply due to the fact that
>there is no dithering etc. And this is also true whe utilizing the DSP
>loader with ImageCopy and Positive Image 2.

Time for a Falcon Upgrade.

>>So, I still need to know what is up with the GEMVIEW and CAB? I will check
>>out my JPEGD for its date, as well as unzip this JPG overlay from the STik
>>Pages.

Well, Gemview wasn't registered, which is why DSP didn't work. STupid me.

>I personally have always found GEMview to be one of the slowest at
>displaying pictures out of all image viewing software on the Atari [that
>I've tried].

Yes, just doing some comparitive testing with it.

Later Brian.

>-Paul
>
>--
>

>
> Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
>.. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
>...
>.... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
>..... Electronic Music | Atari Computing | Classic Video Games | Humor
>......
>....... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !
>
>.

799. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <2qAf4.159$1M3.167@198.235.216.4>
Source record: 67157

On 31 Dec 1999 17:43:05 , Lonny Pursell wrote:

>> Interesting. I don't recall that ever happening, unless it was a
>> progressive JPEG and the viewer in question didn't support progressive
>> JPEGs. Have you tried Imagecopy and/or ST-Guide? Those seem to handle just
>> about anything you throw at the them. Apex definitely does NOT handle
>> progressive JPEGs, nor does any program which uses the DSP, if I'm not
>> mistaken. I'm not sure about the others you listed.
>
>I have found that Smurf loads these jpegs that all other prg's
>choke on.

Jokey Smurf? What is Smurf? Wouldn't mind trying it.

Brian.

>____
>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.

800. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <bqAf4.160$1M3.167@198.235.216.4>
Source record: 67158

On 31 Dec 1999 17:46:55 , Lonny Pursell wrote:

>
>There is a simple CPX that will let you peek in the cookie jar
>so you can see what all is installed. Granted you may not know
>what the items mean, but you will see new ones appear depending
>on your bootup. If you send me an e-mail I will gladly forwawrd
>you this CPX. The DPS loader installs "_DSP" I think, not 100% sure.

Thanks, I found this CPX.

Brian.

>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.

801. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jqAf4.161$1M3.167@198.235.216.4>
Source record: 67159

On 8 Jan 2000 00:25:01 G, Charles Stanley wrote:

>That reminds me: some months back BC (= Before the Crash) I said I would
>find the little app that switches the pointer on again. I had lost it
>and couldn't remember its name. Well, now I have it again, it's called
>"Mouse_on.prg", 858 bytes, and there's no indication of its author or
>origin. It was for the ST; it works on the TT too (even under Magic and
>Thing). I could email a copy to anyone who wants it, as I am sure it is
>freeware -- unless someone knows otherwise.
>- Charles.

I am interested. However you could upload it to an ftp site as well.

Brian.

>.

802. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <rqAf4.162$1M3.167@198.235.216.4>
Source record: 67160

On 3 Jan 2000 20:07:46 G, Dan Wilga wrote:

>
>IIRC, you need to set the config options (using a text editor) before playing
>it. The default values use a temp directory that most likely does not exist on
>your hard drive.

This appears to be the problem.
Thanks.

>- >Dan Wilga Tel/Fax: (413) 532-2434
>Gribnif Software Web: www.pair.com/gribnif
>PO Box 779 email: gribnif@pair.com
>Northampton, MA 01061-0779
>.

803. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <GqAf4.163$1M3.167@198.235.216.4>
Source record: 67161

On 4 Jan 2000 06:41:55 G, Xav wrote:
>In a former life as an exotic dancer, madmax@bfree.on.ca (Brian Van TIlborg)
>wrote:

Thats very flattering. Full Frontal No Less. No more either:-).

>Anyway, the first screen is just asking for a character name - usually your
>own name, but whatever you want to be called in the game.

YUP.

>Try examining the nethack.cnf file to ensure that the drives being referenced
>do exist and are not write protected. It may be that you have the .cnf for
>a floppy or ramdisk based version, and need to point it to your hard drive.
>Otherwise, I can't help I'm afraid.

This does appear to be it. However the cnf file doesn't look that easy to
edit. I find it confusing. I will have to read it a little more closely.

>As for the Y2K bug - I understand there is one, but I don't know the nature
>of it.

Not to worry.

>If you get the game running, persevere with it. It's a _very_ deep game (in
>all senses) and can easily keep you occupied for many. many hours. Check out
>www.nethack.de for FAQs, spoilers and hints.

Well, I still haven't finish Dungeon Master. But I like these kinds of
games.

Brian.

>Cheers,
>
>Xav
>
>--
>xav@compsoc.man.ac.uk
>
>www.compsoc.man.ac.uk/~xav/index.php3
>
>.

804. Re: Nethack

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <TqAf4.164$1M3.167@198.235.216.4>
Source record: 67162

On 5 Jan 2000 01:00:52 +, Dennis Vermeire wrote:
>From: madmax@bfree.on.ca (Brian Van TIlborg)
>Date: Sun, 02 Jan 2000 05:36:29 GMT
>
>Hi Brian,

>The game itself is very picky concerning finding the correct files in the
>correct folders...
>NETHACK.311
> .. DATA
> .. LEVELS <===
> .. SAVE <===
>NETHACK.CNF
>NETHACK.PRG
>Make sure that in the folder DATA there are two folders called subsequently
>LEVELS and SAVE.

Very Picky to say the least. STill working on it.
Thanks for the help.]
Brian.

>Cheers from Belgium
>Dennis
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
>
>
>
>.

805. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <3rAf4.165$1M3.167@198.235.216.4>
Source record: 67163

On 11 Jan 2000 23:11:58 , Dennis Vermeire wrote:

>Let's look at the header of a well known spammer here... ;-)

<snip> How to catch spammer info.

>I've always loved this "snooping around", it's much more fun then playing a
>adventure...

Thanks. I did alot of the above on my own. You have fleshed it out for me.
I may have made a mistake, but at least with the info you have given me, I
may be able to do it again properly if necessary. OTherwise, someone very
undeserving just got a very large GIF. However I think I got to the right,
IP. I will find out soon enough I am sure.

And yes, I like this snooping around. I like these missions:-).

Later Brian.

>Cheers from Belgium
>Dennis
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
>
>
>
>.

806. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <brAf4.166$1M3.167@198.235.216.4>
Source record: 67164

On 12 Jan 2000 17:19:30 , Ralph Lowinski wrote:

>have a look at http://spamcop.net there is a formular to trace such
>posts and --if wished-- to atomaically generate a protest mail to the
>spammers ISP. Very easy to use and free. Often this is enough to get
>the spammers account closed by his ISP.

Thanks Alot. This has turned out to be great fun. I may try to get a few
more in the future.
Appreciate the help.

Brian.

>Regards,
> Ralph
>.

807. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <irAf4.167$1M3.167@198.235.216.4>
Source record: 67165

On 12 Jan 2000 18:44:33 , Tony Greenwood wrote:

>True and false, Yes they can be traced, But not all messages can be
>traced to the actual sender and thus in the case of spam or any
>unwanted mail for whatever reason it is possible to be anonymous

Well, I wouldn't mind If I was Spammed STOSSER stuff in my email.
Even from someone anonymous.

:-).

>Tony Greenwood (ICQ 333805) www.webscripts.org
>.

808. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <xrAf4.168$1M3.167@198.235.216.4>
Source record: 67166

On 8 Jan 2000 22:07:44 G, Alan Maydwell wrote:
>On Sat, 08 Jan 2000 02:59:19 GMT, madmax@bfree.on.ca (Brian
>Van TIlborg) wrote:
>
>>Did anyone else purchase this CD?
>>
>>I have and I'LL I can do is look at directories.
>>It doesn't allow me to copy to my hard drive.
>>It doesn't allow me to read the Readme files.
>>
>>As soon as I click on a file I get an error message.
>>
>>"outout device hasn't received any data"
>>
>>or
>>
>>output device is not responding
>>
>
>[Stuff snipped]
>
>>Any help appreciated.
>>
>>Brian.
>
>It could be a problem with your CD rom drive. I have a
>Mediavision Reno drive which has the sort of problems you
>describe when trying to read blue surfaced (re-writeable ?)
>discs. My PC's CD rom can read the discs ok. If you have
>access to another drive it's worth checking to see if it
>can read the files.

Well, the CD is Blue. I don't have access to another CD rom unless I buy,
one for an Atari, then who knows if that will work.

This could be the problem.

Brian.

>Alan Maydwell
>
>To reply by email change 'yuk' to 'uk'
>.

809. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <FrAf4.169$1M3.167@198.235.216.4>
Source record: 67167

On 8 Jan 2000 17:21:13 +, Lonny Pursell wrote:
>
>Which fast club CD?! They make several :-)
>I just got Fast CLub CD #3

Do this mean you only have CD #3 or you recently purchased #3. I recently purchased CD #3. It may be a problem with the mech disliking the rewriteable CD. From the information posted earlier in the thread.

Brian.

>_____
>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.

810. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MrAf4.170$1M3.167@198.235.216.4>
Source record: 67168

On 8 Jan 2000 23:26:19 G, Mark Bradshaw wrote:
>>2) A non working URL http://www.cix.co.uk/stclub/
>
>FaST Club can be found at http://www.cix.co.uk/~stclub

Thanks, however they don't appear to even respond to email, so I might not
care to what is on their Webpage at this time.

Brian.

>Mark
>.

811. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <rsAf4.173$1M3.167@198.235.216.4>
Source record: 67169

On 11 Jan 2000 04:55:48 , Thomas J. Andrews wrote:
>Thanks for the information, and the web sites. I'll be sure to check into
>that newsie-friendly one soon. Since my only online computer these days is
>my Mega ST4,

Mine is a 520ST with 2.5meg and TOS 1.0.

> and since I haven't looked into using CAB yet, at this point
>the only sites on the web I can use are the Newsie-friendly ones.
> My plan had been to learn Newsie first, then go to CAB.

There is nothing wrong with learning NEWsie. There is lots there and it
does lots. CAB is a piece of Cakes since you already have sting set up.

All you have to do is grab CAB 1.5 and CAB 2.7demo. Get the Booklage or the
Ackerman Overlays for CAB that work with STing. Place one in the main CAB
directory or the module folder, I find some of my STs are picky and like it
in the CAB directory itself. Soon you will find yourself Web Browsing.
SLower than NEWsies browser, but does much more and is more complete.
What version of TOS do you use or Magic and such?

>Tell me, is the umich web site friendly to Newsie? I used to have the
>umich ftp address around here somewhere. Is that still operating?

Last I remember it should be very easy. Type in the URL and go. Many files
and directories appear. You will be busy. I would download the index. Its
in a couple parts. THis gives you a listing of ALOT but not all the files.
Some fell through the cracks.

Let me know how things go.

Brian.

>TJ
>.

812. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <85mnip$m16$1@nyheter.chalmers.se>
Source record: 67170

In article <943916676-59050AEicMi@wanadoo.be>,
Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
>From: rand@cd.chalmers.se (Johan Klockars)
>Date: 9 Jan 2000 22:13:45 GMT
...
>>The DSP on the other hand can do some blazingly fast filtering (that's
>>what DSP's are for, mainly), but you'd have to try a good implementation
>>to see that.
>Photoline is not a "Falcon only" program, so the programmers had to made some
>choices. Have you ever tried Photoline? on a TT and 68040 machine it is very

Sure (the v2.25 demo).

This was really about how the FPU is not too useful for most image
processing, while the DSP can be, though.

>fast, in many cases beating applications that use the DSP. Like you say, this
>is probably due because the DSP routines are poorly implemented.

Yes. I've seen programs that claim to use the DSP for filtering be only
slightly faster than MGIF in CPU mode.

>>MGIF can use the DSP for 3x3 and 5x5 convolution filters (and median
>>filtering) and, IIRC, it's at least ten times faster than doing the same
>>job with the '030 (an '060 machine might come close using the CPU).
>Without the DSP, MGIF is extremely slow.... I would say that Photoline is a

Uhm. Define 'extremely slow'.

>lot faster when using convolution filters and median filtering. Not to mention

And you would be wrong.

I just tried this yesterday (on a 602x475 image in 24 bit RGB mode) and
PhotoLine and MGIF were within 10% of eachother when doing 3x3 median,
3x3 convolution, 5x5 convolution and 3x3 max filtering.
This was timed on my Falcon+AB040 with MGIF running without DSP code,
using a simple wristwatch. The various functions took 4-14 seconds to
execute, so there was an error margin of perhaps 10% or so too.

Naturally, other hardware will not behave in exactly the same way, but it
would surprise me if there were any major differences.
MGIF is in no way optimized for the '040. In fact all that filter code is
100% C, compiled for the 68000.

If you were comparing to for example the PhotoLine 'edge' filter, that's
quite another thing. That uses special code for one particular kernel,
which will of course be a lot faster than actually doing all the

multiplications (and sometimes a division) for a general covolution kernel.
MGIF convolution filtering always does what PhotoLine calls 'free' filters.
(I could bring up 5x5 max filtering as an example where MGIF is quite a
bit faster (actually, MGIF does any size max filter at about the same
speed as a 3x3 one). ;-)

Naturally, I could easily write specialized code as well for some kernels,
but as long as noone complains about the speed I, won't worry about it
(I do after all have a Falcon with a DSP myself, and nobody is paying me
for MGIF).

>depacking JPEG. I realise that Photoline is not everyone's cup of tea, but for

When loading a JPEG in 24 bit mode, PhotoLine beat MGIF by 10-20%, which is
as it should be since I'm using an old version of the IJG JPEG libraries.
On the other hand, MGIF loaded a test GIF about twice as fast as PhotoLine.

>Applications which take advantage of the DSP, are only usefull on the Falcon.

Unless of course they also have reasonable CPU-only implementations of
the functions in question.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

813. Centurbo 2 v.B stuff

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <387ee40a@athene.hdm-stuttgart.de>
Source record: 67171

A few CT2B related questions/notes....

Anyone know if the Falcons CACHE needs to be disabled when running
in Turbo Mode?

If the CACHE settings doesn't matter, are there any programs
that benefit with the CACHE on or off in CT2B Turbo Mode?

Anyone have a English Version of the XCONTROL Panels FGENERAL.CPX
for use with the CT2B? If so, I need it.

Also need the following 2 FRENCH words Translated into English...
NON and OUI I think I know the meanings but need to make sure.

Anyone know if the CT2B board has any better Y2K compatibility over
a Stock Falcon or other Falcons with hardware upgrades?
I've not ran into any Y2K problems, but am curious about this.

Thanks in advance
phantomm@kih.net

814. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <387EE54F.785@ooc.de>
Source record: 67172

Brian Van TIlborg wrote:

> Be careful if you have an IDE drive and use this feature. I used HD driver
> about two years ago when I got my Falcon and Syquest Drive. It acknowledged
> the Syquest and Turned off the IDE. Because it doesn't scan IDE you have to
> turn it back on manually. Of course Panic set in, and UWE helped me sort
> out what I had done.

I'm not quite sure what you mean with "doesn't scan IDE". HDDRIVER scans
all the devices it was configured to scan. You can either let HDDRIVER
determine automatically which device IDs to scan ("Auto Configuration")
or you can enter the IDs manually.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

815. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <387EE4DB.3C68@ooc.de>
Source record: 67173

Derryck Croker wrote:

> > Essentially I'm screwed... what I would like to know is should I buy
> >HDDRIVER 7? Will that fix my HD woes and allow me to see my Syquest drive?
>
> Yes. Prove it for yourself by downloading the demo from Uwe Seimet's web site,
> I'm sure that he will be along with the URL, which I don't have to hand ATM.

Currently it's http://home.nikocity.de/nogfradelt/atari_english.html
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

816. Atari LAN port info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <387ee693@athene.hdm-stuttgart.de>
Source record: 67174

Looking for any info regarding the LAN ports on the Atari
MegaSTE and Falcon.

Would like to Network, exchange files, share drives and etc
thru the LAN ports on these machines if possible. Any text files,
Web Sites and etc with info about doing this and any other
projects related to using the LAN ports would be appreciated.
phantomm@kih.net

817. Falcons Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <387ee52e@athene.hdm-stuttgart.de>
Source record: 67175

If I were to add a second Floppy drive to my Falcon by simply
putting another connector on the standard Falcons floppy ribbon cable
would this be all thats needed to allow 2 True Floppy drives on the
Falcon?

phantomm@kih.net

818. TOS Music files

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <387ee902@athene.hdm-stuttgart.de>
Source record: 67176

Recently went thru some old ST disks and found some TOS music files.
I ran a couple of them in single TOS 1.62 and they play music in the
background while releasing the system for doing other things.

Anyone know a program that I could use to make these types of TOS
Music files from WAV, AVR, or MOD files?
Future Thanks,
phantomm@kih.net

819. WTB: Registered Atari Software

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <387ee9cd@athene.hdm-stuttgart.de>
Source record: 67177

Since alot of Atari ST-Falcon software cannot be registered anymore,
I am looking to purchase or trade for a Collection of Registered
Atari ST-Falcon Shareware software for my own personal use.

Have a collection for sale or trade?
Then e-mail me and lets discuss it.
phantomm@kih.net

820. Re: WTD TO BUY:-GFA Basic - but *not* a pirate copy

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <01bf5e72$37b5b080$0ac8aac7@abmlimited>
Source record: 67178

Lonny,

Thats a shame, thanks for your help though its always appreciated.

Regards,
Greg

821. Re: WTD TO BUY:-GFA Basic - but *not* a pirate copy

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <01bf5e72$56f14b80$0ac8aac7@abmlimited>
Source record: 67179

Thanks for your help Joshua, I have noticed Lonny has replied as well,
unfortunately I am in the UK,

Thanks for taking the time,

Regards,
Greg

822. ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <387EF462.C3C126EC@forestmeister.com>
Source record: 67180
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc

Where can I find a ROM dumper utility for an Atari 1040ST?

I have downloaded Gemulator and I also downloaded 2 versions of
the Atari ROM- 1.4 and 2.6 from
http://www.lgd.fatal-design.com/. All of which work fine with
some Atari programs but I'm having no luck with Megamax Laser C
which crashes my Pentium.

So, the author of Gemulator suggested getting a dumper utility
to download the ROM from my own 1040ST which still works.

--
Joe Zorzin

823. STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: CSL Sevice <workshop@cslservice.swinternet.co.uk>
Message-ID: <85mtf1$s20$1@news8.svr.pol.co.uk>
Source record: 67181

Sorry if this one's come up before.

Can anybody tell me why, when I set my STE with superboot 8.1 to year 00 the system sees it as 1990 when you go to Xcontrol. Is there any way round it. My Stacy rolled over to year 2000 no problem.

Any help or suggestions would be appreciated.

Richard B.

824. ATARI AND PC STUFF FROM 30p.

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: news <news@letsf.clara.co.uk>
Message-ID: <gg$55XA7ivf4EwXF@letsf.clara.co.uk>
Source record: 67182
Body handling: HTML body converted to readable text

```
@> Organization: Customer of Planet Online

@> --------------AD804616B6C66E7B4E5A7B56
@> Content-Type: text/plain; charset=us-ascii
@> Content-Transfer-Encoding: 7bit

@> If you are looking for bargains from 30p. for PC & ATARI.
@> Private sale of software and hardware log onto
@> http:/www.cyberpeeps.freeserve.co.uk

@> --------------AD804616B6C66E7B4E5A7B56
@> Content-Type: text/html; charset=us-ascii
@> Content-Transfer-Encoding: 7bit

@>
@>
@> If you are looking for bargains from 30p. for PC & ATARI.
@> Private sale of software and hardware log onto color="#000099">
href="http://www.cyberpeeps.freeserve.co.uk">http:/www.cyberpe
@> eps.freeserve.co.uk

@> --------------AD804616B6C66E7B4E5A7B56--
Can you send this again in english? ie. remove the Html tags and I may be
intrested in buying from you.

paulr@letsf.clara.co.uk (Paul Roughley)
```

825. Re: emulators - GEM2000? - ST utility for T

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <387EFD4D.E85302DB@forestmeister.com>
Source record: 67183

Brian Van TIlborg wrote:

>

(snipped)

>
>
> http://www.fatal-design.com/
> This is where you can download TOS dump prg as well as other TOS ROMS.
> There is also two other emulators supported there.

I may be going blind or something, but I can't find the TOS dump program there
and I tried several times. Is it really there?

Thanks,
Joe Zorzin

826. More Atari! Inventory Growing! FREE ST Monitors! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <85n1lg$t94$1@user2.teleport.com>
Source record: 67184
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

NOW! For a limited time offer! Buy an Atari ST Computer and receive,
your choice, for ***FREE*** an ST Color or MonoChrome Monitor. That's
right, you too can have a Color or MonoChrome Monitor, made by Atari
when you buy an Atari ST Computer. Thats an SC1224 or an SM124 Monitor.
Customer pays shipping. While supplies last.

e-mail: atari@benjamin.net

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. In Fact, check it regularly as my Catalogs are updated
regularly. Customer's are served, first come, first serve! I have 6
different Catalogs, and my SoftWare Catalogs are my largest. They have
the biggest Byte Count. You should see my inventory! I have TruckLoads
of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference
Material for the Classic Atari 8 Bit & Atari ST! And remember, if you
can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to
meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, February 10th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to Atari 8 Bit.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

827. Gemulator help

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Philip Longshaw <p.longshaw@virgin.net>
Message-ID: <85n49s$hb1$1@nclient13-gui.server.virgin.net>
Source record: 67185

Can anybody advise on getting the Atari ST emulator, gemulator to work.

I have gemul8r7.exe and tos_206.img

It starts and I get the atari logo and mem test, then it seems to crash. I haven't got the rom board and am trying to boot using the tos image on hard disk.

Many thanks

828. Re: Centurbo 2 v.B stuff

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e4ea4s.1g29qnu14ns9i8N%doitarchive@atari-computer.de>
Source record: 67186

Phantomm <phantomm@kih.net> wrote:

> A few CT2B related questions/notes....
>
> Anyone know if the Falcons CACHE needs to be disabled when running
> in Turbo Mode?

No, only disable blitter, use NVDI, thatï¿½s enough.

> If the CACHE settings doesn't matter, are there any programs
> that benefit with the CACHE on or off in CT2B Turbo Mode?

I donï¿½t knew, my chache is ON, anytime. Canï¿½t found anything here that
wonï¿½t work.

> Anyone have a English Version of the XCONTROL Panels FGENERAL.CPX
> for use with the CT2B? If so, I need it.

Sorry. A question for CENTEK.

> Also need the following 2 FRENCH words Translated into English...
> NON and OUI I think I know the meanings but need to make sure.

NO YES

> Anyone know if the CT2B board has any better Y2K compatibility over
> a Stock Falcon or other Falcons with hardware upgrades?
> I've not ran into any Y2K problems, but am curious about this.

Thatï¿½s not a question of the CT2 Hardware, itï¿½s more a question over the
used software packages. I had no Y2K defined problems here, only older
software, like THE_DOT, UPOINT and some other missmatch the date they
got for hardware clock. Otherside, i had an external clock (DCF77)
connected to my machine, so the time is equal, for me ;-)

All programs use that "atomic" driven time ;)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

829. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e4eags.1p28lsq1hqq3cwN%doitarchive@atari-computer.de>
Source record: 67187

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Jokey Smurf? What is Smurf? Wouldn't mind trying it.

Itï¿½s a great grafix software!!
Use the SMURF link on my link page..
http://www.atari-computer.de/doitarchive/link.htm

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

830. Re: Falcons Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e4eao6.g1s8x8gql33wN%doitarchive@atari-computer.de>
Source record: 67188

Phantomm <phantomm@kih.net> wrote:

> If I were to add a second Floppy drive to my Falcon by simply
> putting another connector on the standard Falcons floppy ribbon cable
> would this be all thats needed to allow 2 True Floppy drives on the

Works, but the fitting is an overhead..
Needs extra hardware in form of 74LS00. Needs longer floppy cabel.
Need to split some wires. The hole bus is connected 1:1 (no DS1)

DriveSelect 1 Signal comes from sound chip, isnï¿½t connected to floppy
bus. DS1 needs an generator (74LS00)

Useless, to many solder work only for an extra floppy drive.

DOITF030 contain that smal ciruit.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

831. Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85naq5$jl0$1@newsg3.svr.pol.co.uk>
Source record: 67189

Regarding Junior Office's Y2K bug George Moulder wrote:

>>The company that owns the copyright of this program still exists and
>>has no intention of supporting any further development (I asked when I
>>discovered the problem).

On 12 Jan 2000 21:41:00 , Peter Schneider wrote:

>yes, but the successor of Junior Office (Tele Office) is being
>supported continously
>The sources have been passed to CME who has just come out with a patch
>for TO's Y2K problem.

I understand Junior Office to be a cut down version of
Tele Office therefore does the patch work for both programs,
and where can it be obtained? Who are CME?

A lot of people will be interested in an answer to this one!

George Moulder

832. Mail not uploaded

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85naq8$jl0$2@newsg3.svr.pol.co.uk>
Source record: 67190

After writing a follow-up post, I watched the screen as my computer connected to the newsgroup, and it didn't say "sending news" as it usually does, before it downloading new post. A look at the offline postbox then showed the Q had changed to a S, but it hadn't been sent.

Other people seem to have been suffering from this problem, but thought it was the fault of the Provider.

Could it be at the sending end instead?

George Moulder

833. Re: Atari LAN port info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001141656170.77-100000@rakas>
Source record: 67191

On 14.1.2000, Phantomm <phantomm@kih.net> wrote:

> Looking for any info regarding the LAN ports on the Atari
> MegaSTE and Falcon. I would like to Network, exchange files,
> share drives, etc.

Those are ordinary RS422 ports. Using a Mac printer cable, you
can run a null-modem connection with STiNG or MiNT-Net.

Assuming you didn't specifically select Serial2, your MEGA/STE
should default to LAN at bootup. The Falcon works as is.

In both cases, you should run Fast-Serial or HS-Modem from the
AUTO folder, to patch TOS' serial routines.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

834. Re: STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001141702190.77-100000@rakas>
Source record: 67192

On 14.1.2000, CSL Sevice <workshop@cslservice.swinternet.co.uk> wrote:

> When I set my STE with superboot 8.1 to year 00 the system
> sees it as 1990 when you go to Xcontrol. Is there any way
> round it. My Stacy rolled over to year 2000 no problem.

I seem to recall Superboot being one of the problematic booters.

http://www.whalley.demon.co.uk/atari/y2k.html

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

835. Re: Mail not uploaded

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <k0lf4.616$1M3.419@198.235.216.4>
Source record: 67193

On 14 Jan 2000 14:11:20 , George Moulder wrote:
>
>After writing a follow-up post, I watched the screen as my computer
>connected to the newsgroup, and it didn't say "sending news" as it
>usually does, before it downloading new post. A look at the offline
>postbox then showed the Q had changed to a S, but it hadn't been sent.

1) Check you log file immediately when this happens. Or when you exit NEWsie read the log file saved to the desktop.

2) Since you are using .96 you can edit the POSTS.PBX file with a text editor. Change the "S" to "Q".

3) If it isn't uploading, you may discover that some servers don't send posts where the quote is much larger than the reply text. This will show up in the log file.

4) Look in you POSTBOX folder and see if there is anything out of order with the files still inside.

5) Delete any excess unecessary posts that are still tagged SENT.

6) This will give you a start on trouble shooting.

7) IF it doesn't send again. Check your <references> in the header for anything that looks out of order.

8) Remember you are using the beta. The postbox feature is new. There may be a quirk or two. If you can repeat the problem and find some Idea as to why it occurs, then let John know to the best of your abilities what you can describe. Hopefully it can be rectified before the official .96 release. I have had a few problems with the offline postbox, usually after a crash when NEWsie is loaded and doesn't exit cleanly.

9) I am not certain which is worse. Having a post queued then sent but really not sent, or having a post queued, then sent, then not unqueued, then sent again, (Repeat 6 Times:-), until you manually change it to an S or Delete it.

>Other people seem to have been suffering from this problem, but
>thought it was the fault of the Provider.

With version .94 you wouldn't as easily notice the problem you have described. Because the files are deleted after being sent. So you would need sharp eyes on the modem and if you missed it, you need to look for your posts.

However, many things occur.

1) Post is uploaded. I don't receive it in my own downloads. Everyone else gets and sees the post. I won't know if it was posted unless someone replies to it.

2) Post is uploaded. I receive it. Others don't while some others do.

3) Post is shown as sent via NEWsie .96 S feature in offline postbox, however the log file shows the post was interrupted and not sent.

4) Post is uploaded, not scene by virtually anyone, however it can be found on Deja NEWs. Check Deja when looking for missing posts you think you sent.

5) Start using an comparable NEWsreader to determine if it is a NEWsie beta problem or a NEWsfeed Problem.

>Could it be at the sending end instead?

It can be this is what the log file can be used to determine. Especially as it gives the Number of bytes sent.

I have sent multiple copies of posts I didn't think got sent, and each time I could never receive that specific post in a thread while Others came through. But that didn't mean that other people didn't see this post and its many copies.

>George Moulder

Hope this helps.

Brian.

>.

836. PAP with STing 1.20

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <5da_0001140936@conchbbs.com>
Source record: 67194

I had Hsmodem, Sting, Dialer, CAB & Newsie all working with my old PPP ISL (text logon), but when I tried to use a new PPP ISL with PAP, I get a 2 bomb crash (A2 contains a NULL) during the link initialization stage of dialer.

Has anyone else had this problem? Has anyone found a solution?

The readme says that he never actually tested the PAP feature. Is there a newer version where someone HAS tested the PAP?

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.

837. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-14 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <387F57C9.2239C926@depinfo.enseeiht.fr>
Source record: 67195

Derryck Croker wrote:
> An interesting and usable idea. Egale could be used to generate the necessary
Or Diffy / patchy as well.

> patch which could then be used by anyone. Now all we need is someone with the
> necessary knowhow to perform the original patching...

838. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948024692-267030AEicMi@sweet3.freeserve.co.uk>
Source record: 66996

Hi Brian

>
>Perhaps its time you upgrade and sell you old card.

Your right, i want a Matrix TC1208e. The one in my PC is a flyer, a 64 Bit jobbie, Matrox Millenium

>Both my MegaSTe and TT are graphic card deficient.

Mine was until recently, i dont know what i'd do without colour now. Or the 030

>How does GemView operate with these. And What is the selection Motorala
>and Intel for?

Na!, Intel and Motorola are word order definition, Intel being High, Low i believe, Motorola being High, Low order or vice versa.

>Is this support for Gemulator, or Magic PC?

Nothing like.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

839. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948024696-267634AEicMi@sweet3.freeserve.co.uk>
Source record: 66997

Hi Steve

>The title says it all really... I'm sick off the black 'n white icons! :(

Ive got squilions, most of them aquired via Magic Online. read back in CSA ST, there were some announcement recently re this new archive.

Where'd you live.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

840. i Conference Access in Dallas Area

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Bob Hoffman <Bob.Hoffman@p0.f2.n8.z8.fidonet.org>
Message-ID: <0001.388204a5@fmlynet.org>
Source record: 66998

FamilyNet HQ: Telnet:\\209.217.2.202

> From: Greg Goodwin <lady-aramis@geocities.com>

Greg,

Per your request, have set up both Atari Newsgroups on the Dallas BBS, anyone in the Dallas area with an Atari could theoretically dial in (972-496-0650) and access these two newsgroups, as well as the two counterpart echoes in Fidonet.

If you are having problems connecting (I am still building this system from scratch) or have found another way of accessing, I understand. No problem, I will continue to port these newsgroups into the BBS.

All participants on this BBS also get an automatic free Internet E-Mail address to do Internet E-mail with (possibly a good benefit for Atari Users).

Also available as:

telnet://209.217.2.202
http://209.217.2.202
nntp://209.217.2.203

Have a good one...

Bob
Dallas Texas (972)-496-0650

841. Star Trek Game (vintage)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <B2_f4.34$7Z1.270@198.235.216.4>
Source record: 67046

When I was a little younger, in high school we had commadore PET computers. Don't laugh. However one game I loved to load in from the tape was a Star Trek game. Is anyone familar with this game. Is there one very similar for the ST?

All information appreciated.

Brian.

842. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38806ee62cf3451@online.be>
Source record: 67047

on Sat 15-01-2000 09:25 Martin-ï¿½ric Racine wrote:

>
>Otherwise, there is the commercial N.AES, which several of us
>prefer, because it has several novelties that MultiTOS never
>got around to and is generaly more stable. However, it doesn't
>come with its own desktop. Thing is a favorite desktop for
>many people. The main other option is Jinee.

Pardon, no desktop with N_AES? Every N_AES package comes with a special
Thing (only runs with N_AES). N_AES 2.0.0. holds Thing 1.27b which is a
bugfixed version of Thing 1.27.
You can use Jinnee too.

Geneva is another possibility. Although I never could it get working
properly lots of people are using this. In combination with the
replacement desktop Neodesk (from the same software house) it forms a
very stable and quick mulitasking system.

MagiC can be use too.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

843. Re: ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: David Jackson <araborn@bellsouth.net>
Message-ID: <38807628.5CF13067@bellsouth.net>
Source record: 67048
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc

I can understand why Laser C crashes your emulator. Compilers are
usually very designed very specifically for the architecture. Is there
some reason why you would want to run your Laser C programs under the
emulator?

Joseph Zorzin wrote:

> Where can I find a ROM dumper utility for an Atari 1040ST?
>
> I have downloaded Gemulator and I also downloaded 2 versions of
> the Atari ROM- 1.4 and 2.6 from
> http://www.lgd.fatal-design.com/. All of which work fine with
> some Atari programs but I'm having no luck with Megamax Laser C
> which crashes my Pentium.
>
> So, the author of Gemulator suggested getting a dumper utility
> to download the ROM from my own 1040ST which still works.
>
> --
> Joe Zorzin

--

==
/ JR of the NCC - "Hated and proud, united and strong." /
/ araborn@bellsouth.net anderon@rocketmail.com /
==

844. colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: steve666@clara.net
Message-ID: <1e4ge8o.1c6t3aueo2j2gN@du-030-0076.claranet.co.uk>
Source record: 67049

The title says it all really... I'm sick off the black 'n white icons!
:(

Please help
Steve

845. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: steve666@clara.net
Message-ID: <1e4gf18.1d0doqm1nfl1rsN@du-030-0076.claranet.co.uk>
Source record: 67050

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> Pardon, no desktop with N_AES? Every N_AES package comes with a special
> Thing (only runs with N_AES). N_AES 2.0.0. holds Thing 1.27b which is a
> bugfixed version of Thing 1.27.
> You can use Jinnee too.

Where is this available from? And is there anything that works with
standard TOS 4.04 gem?

thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

846. EasyDraw GEM file example

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <388095BF.945513E7@nbnet.nb.ca>
Source record: 67051

I am trying to convert some GEM vector files for a friend. Although he is sending me some test files by mail done with EasyDraw, I wonder if to speed things up some kind soul can email me a test file they have done in EasyDraw. It has to be EasyDraw. Something with a bit of text and some lines and curves would be great. Please let me know if it was done with version 1 or 2.

Thanks

Alyre Chiasson

chiassa@umoncton.ca

847. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3880957e4b222b1@online.be>
Source record: 67052
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**archivers**
ftp://chapelie.rma.ac.be/atari/archivers/zippatch.zip (2.530 bytes)
A patch for zip 2.0 Corrects the bug/feature that maked that
all files were automaticaly converted to lowercase filenames.

**falcon**
ftp://chapelie.rma.ac.be/atari/falcon/audio/famp092.zip (54.793 bytes)
(Audio MPEG Layer 3 player for Atari Falcon 030 computers)
ftp://chapelie.rma.ac.be/atari/falcon/audio/iphig_uk.zip (55.070 bytes)
(Iphigï¿½nie is a Sound System Monitor for the Atari Falcon030.)

**game**
ftp://chapelie.rma.ac.be/atari/game/gempeaks-104.lzh (291.229 bytes)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/amail/am126b.lzh (206.536 bytes)
(Amail 126 +MiNT-net socket)
ftp://chapelie.rma.ac.be/atari/internet/amail/am126bde.lzh (24.197 bytes)
(German docs + rsc of Amail 1.27b)
ftp://chapelie.rma.ac.be/atari/internet/amail/asdr126b.lzh (34.374 bytes)
(Draconis socket for Amail 1.26b)
ftp://chapelie.rma.ac.be/atari/internet/asic126b.lzh (33.305 bytes)
(Iconnect socket for Amail 1.26b)
ftp://chapelie.rma.ac.be/atari/internet/asst126b.lzh (33.208 bytes)
(STik/STing socket for Amail 1.26b)
ftp://chapelie.rma.ac.be/atari/internet/mymail-091.zip (737.392 bytes)

**programming**
ftp://chapelie.rma.ac.be/atari/mint/programming/paral024a.lzh (494.528 bytes)
Graphical debugger for MiNT
```

sound-utils
ftp://chapelie.rma.ac.be/atari/sound-utils/sndp130.zip (58.758 bytes)
(SNDH-format audio files player)
ftp://chapelie.rma.ac.be/atari/sound-utils/sndp130src.zip (17.113 bytes)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/cpx/zcntrl125.lzh (112.440 bytes) (Zcontrol v1.25)
ftp://chapelie.rma.ac.be/atari/utilities/cpx/dateform.zip (1.703 bytes)
(Dateform.cpx, alter the appearance of the Date)
ftp://chapelie.rma.ac.be/atari/utilities/disktools/hp_opt29.lzh (209.577 bytes) (Optimizer v2.9)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

848. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Oscar Agra <oscar@agra.fsnet.co.uk>
Message-ID: <85q7g2$2bb$7@newsg1.svr.pol.co.uk>
Source record: 67053

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.fsnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Ghouls 'n' Ghosts
* Gods
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Magic Pockets
* Midnight Resistance

* Midwinter
* Navy Seals
* Night Breed
* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

849. Re: emulators - GEM2000? - ST utility f

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <um1g4.261$7Z1.250@198.235.216.4>
Source record: 67054

On 14 Jan 2000 18:02:34 , atarigalen wrote:
>In article <387EFD4D.E85302DB@forestmeister.com>, Joseph Zorzin

>
>> I may be going blind or something, but I can't find the TOS dump
>> program there and I tried several times. Is it really there?
>
>Try www.lgd.fatal-design.com/. The dump program isn't there, but the
>ROM images are. Just pick the one that you actually own.
>
>Galen

Well, Joe I hope you have found it now with other URLs.

Galen, I believe Joe had access to other TOS ROMS but was having little
luck with a particular program. So I believe he wanted to dump his own roms
off his 1040ST.

Brian.

>.

850. Re: emulators - GEM2000? - ST utility f

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Fm1g4.262$7Z1.250@198.235.216.4>
Source record: 67055

On 15 Jan 2000 02:25:49 , David James wrote:

>There are already a couple of CD's with the Umich site on them. The Atari
>Compendium and the ST CLUB in the UK used to do an update to Gemulator
>which I a lot of the Umich site on as well.

>Yours
> David James

Correct. I guess I should have ordered the Compendium. However it misses many files currently on the UMICH site. I Purchased the Fast Club cd which I guess is the ST club, and it doesn't work on my TT & NEC Romdrive.

But I like the idea of a CD with the UMICH and Belgian sites combined.

Regardless. I think if the Umich Site goes offline, it would be usefull to have the complete archive as it existed upon its final days.

The only problem with CDs is that not everyone has easy access, as it has to be purchased. You also have to trust the person making the CD that everything is included.

Well, I guess I may have to order the compendium after all, just to have it in my collection.

Later Brian.

>.

851. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Rm1g4.263$7Z1.250@198.235.216.4>
Source record: 67056

On 14 Jan 2000 18:16:19 , atarigalen wrote:
>
>True. My EZ135 manual states that the cartridge may stay stored inside
>the drive. In fact, they recommend it (probably because the cart isn't
>as dust-tight as it really should be -- one grain of dust inside and
>the cart can be toast!).
>
>However, no Syquest drive is designed to be moved with the cartridge in
>place. Any motion in excess of 10 degrees or exceeding 1G can damage
>the cart!
>
>The moral of the story. Disk in if you are just shutting down without
>moving the drive. Disk out if you do move the drive (also, wait at
>least 60 seconds for everything to park properly).
>
>Galen

Yes, I remember this conversation when I had some troubles with my Syquest 270. This would seem to be the proper way to do things. And this was how I was doing it. However, I continued to have problems booting. Drive booted but no files shown.

So, I do it opposite. I take the mech out, like a floppy, and first turn on drive, insert mech, and things are fine. However this is what is working for me. The day will come when that spec of dust creeps in and Galen will say. "Told you so:-)".

Brian.

>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>
>.

852. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <en1g4.265$7Z1.250@198.235.216.4>
Source record: 67057

On 15 Jan 2000 05:37:38 , Thomas J. Andrews wrote:

>
>The umich url I have wouldn't work, but the ben smith url from one of his
>posts worked just fine. I must have something wrong.

OK, Its the FTP site, and you can't access it via FTP. It may also be in a state of flux. So, I am typing this offline, I will check when I go online again. I am certain I used NEWsie to go to this page, but I am not 100% certain as I used to use FTP to get to the UMICH site.

Type in http://www.umich.edu/~archive/atari

Do this in the Special Menu where you can web browse. It usually defaults to NEWsies homepage.

Have you tried the belgian FTP site?

or any other FTP site for that matter?

So, I will check out UMICH from both CAB and NEWsie. It may be down, it may be gone for good, you may have made a mistake. I will let you know. We are keeping tabs on it as it is. Don't want to lose this site if possible.

Brian.

>TJ
>
>.

853. Re: Falcon DSP (SUCCESS AT LAST)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <rn1g4.266$7Z1.250@198.235.216.4>
Source record: 67058

On 8 Jan 2000 19:18:44 +, J WILKINSON wrote:
>Hi there,
>
>Brian Van TIlborg wrote:
>>
>> How can one determine if it is a "Progressive JPG".
>
>Try loading it into Netscape or Internet Explorer on a Mac
>or PC. Watch it load carefully off a floppy, and you might get
>time enough to see it load in 3 or so stages, just like an
>interlaced GIF from the internet...
>
>Many Mac/PC graphics programs should be able to tell you the
>type of JPEG it is too, and even change the 'progression' if
>you want to...

Don't have Mac or PC. No need to worry about changing progression just yet,
as its Web pages I am concerned with.

I can't understand, why the JPG overlay in CAB can't distinguish between
a JPG and progressive Jpg. One could be handed off to the DSP decoder,
(since its not updated to handle progressives), and the progressive JPG
could be handled normally, taking up much more time.

I don't like having to have one or the other with the Falcon. I either get
fast pictures, and some missing because they are progressive, or I get JPGs
decoding barely faster than the speed of my ST.

I did try to have both JPG overlays installed but this wasn't successful:-).

Brian.

>Kind regards,
>
>Chris Wilkinson, Christchurch, New Zealand.
>/|\ ATARI Falcon030 owner.
>.

854. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Cn1g4.267$7Z1.250@198.235.216.4>
Source record: 67059

On 14 Jan 2000 21:24:22 , Steve Sweet wrote:
>Hi Brian
>
>>Well, Gemview wasn't registered, which is why DSP didn't work. STupid me.
>
>So would it work if you had a registered version..

Correct STeve. Thanks for the information. Now if I could get that graphics card you have....

Perhaps its time you upgrade and sell you old card.

Both my MegaSTe and TT are graphic card deficient.

How does GemView operate with these. And What is the selection Motorala and Intel for? Is this support for Gemulator, or Magic PC?

Later Brian.

> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

855. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Nn1g4.268$7Z1.250@198.235.216.4>
Source record: 67060

On 15 Jan 2000 13:21:30 , Martin "Nightowl" Byttebier wrote:

>Geneva is another possibility. Although I never could it get working
>properly lots of people are using this. In combination with the
>replacement desktop Neodesk (from the same software house) it forms a
>very stable and quick mulitasking system.

When you say you couldn't get it running, do you mean, never, or not on
your Hades? Because, eventually I will have an 060 based machine, and while
I am still playing with Magic, Want to fully install Mint. I have come to
be very happy with Geneva and hope it makes the transition.

Brian.

>MagiC can be use too.
>
>TTFN
>Martin
>
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.

856. Re: Tina Demo on RGB?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <5o1g4.270$7Z1.250@198.235.216.4>
Source record: 67061

On 6 Jan 2000 23:20:12 G, J.W. Krych wrote:
>Can the Moving Pixels Tina Turner demo be viewed on an RGB monitor, and not
>just the VGA monitor?

Um, I don't know yet. I have a CDRom connected to my TT. I can't seem to get it to work on the Falcon. I have a Syquest on the Falcon and can't get it to work on the TT. So I have copied the Tina demo to the TT hd. And am still trying to sort this out. I haven't even read the Tina doc yet. But I hope it works on the TV. I don't have the RGB adapter for the ST monitors, although I would like to get one. Actually a Switching system, like OMNI Switch or Monitor master would be really handy.

Anyone know of such a device for the Falcon.

I dislike plugging and unplugging monitors.

Anyways, I do need the RGB SC1224 adapter.
Brian.
>Regards,
>
>Jim W. Krych
>.

857. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916702-63394AEicMi@wanadoo.be>
Source record: 67062

From: Janka Gerhard PSE NLT <gerhard.janka@siemens.at>
Date: Fri, 14 Jan 2000 08:06:48 +0100

Hi Gerhard,

>Centek had told me that there is only french documentation but they said
>that installation is so easy that the documentation is not needed
>anyway.
Oh boy ....
another nominee for the "brilliant customer service" award, if it wasn't so
sad, that remark would make me ROTFL.

Tell you what, if you can't figure it out... send me a PM, and I'll translate
that French artwork for you...
This should be a piece of cake, since according to Centek the documentation
is not needed, apparently only French users need some sort of documentation.
Makes one wonders.. are the French users stupid, or are we brilliant ? ;-)

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

858. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947953724-793571AEicMi@sweet3.freeserve.co.uk>
Source record: 67063

Hello Martin-Eric

>In countries where local phone rates are outrageously high, such as in
>UK, people cannot afford to surf all day long, nor to read mail and news
>while the meter is ticking.

Thanks for that Martin, i only wish other people would think like this
before quoting reams of dribble that serve no function and help nobody.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

859. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947953728-794600AEicMi@sweet3.freeserve.co.uk>
Source record: 67064

Hello again Lonny.

>I've tried to be nice, I won't stoop to name calling.

And you still have to quote the entire mail to make your point, are you brain damaged or sumatt!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

860. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947953732-795355AEicMi@sweet3.freeserve.co.uk>
Source record: 67065

Hi Lonny

>I'm suprised with all the double posts I've seen from you that you are
>not accused of being my brother in crime. ;-)

I only post things once, maybe my ISP is barfing on the bullshit.

I apologise for any inconvenience thats being brought to anyone in my name.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

861. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947953736-796132AEicMi@sweet3.freeserve.co.uk>
Source record: 67066

Hi Brian.
>
>Point was made first time Steve. Relax a bit. Man, you make Lonny out to
>be SaTan.

Ears open, listen to this, Lonny especialy.

I apologise for any inconvenience ive caused.

Gosh that hurt.

>Let it rest.

I'l be forced to soon, if the crap continues i'l have my poxy phone cut of
when i cant pay the bill.

Remember, i'm not the one posting reams of useless crap, so maybe its
someone else that should let it rest with a 'i should have thought before
clicking' finalie

>I can use Lonnys help.

We could all use Lonny's help, we all value any input, but i value my
friggin phone bill. I want to hear Lonny and anyone else, but as a single
parent watching my outgoings i ask poeple to respect others by not posting
tons of useless shitte. I dont want to disconnect from this base, i dont
want Lonny disconnecting either.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

862. Re: Printer Spooler (with Falcon & MagiC 5)?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <947953738-796732AEicMi@sweet3.freeserve.co.uk>
Source record: 67067

Hi Paul

>I usually don't find the need to use a printer spooler much, but lately,
>it would come in handy. And I realized that I don't have one - at least
>one that works under MagiC 5 on my Falcon.

Use NVDI 5, you'l have other benefits besides Print Spoolong.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

863. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3880bcfc$0$153@news.zetnet.co.uk>
Source record: 67068

On 12 Jan 2000 22:46:22 , Kenneth Medin wrote:
>On Tue 11-01-2000 09:13 (GMT) Derryck Croker wrote:
>
>>The point is that this is an ATARI newsgroup, and the posting of html,
>>vcards or anything that can't be decoded without a PC must be considered
>>to be off topic. Surely it can't be difficult to ensure that posted
>>messages are sent as plain text
>
>Hm, Mymail by Erik H�ll definitly produces vcards, I get them all the
>time. And Okami has no problems showing html.

Neither does Newsie 0.94, I find it shows it in plain text first and then
in HTML coding afterwards.

>
>So, the reason to stay away from these encodings are not that they
>can't be read, but because they serve _no purpose_ in a newsgroup.
>Simple as that!
>
I subscribe to other newsgroups and anyone posting in HTML gets politely
told not to and if that doesn't work - charcoal grilled both in the
newsgroup and by some with private e-mails.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

864. CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <gf3g4.2443$DH1.5458@news2.randori.com>
Source record: 67069

Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A couple of bug fixes and a very noticable speed increase in downloading. Previously I was getting average download speeds of 5.5 to 5.8 kb sec when things were going well with my ISP - now its in the 6.4 to 7 range with bursts of over 18. This is with Sting/HSModem7 on a TT via a 56K US Robotics external modem.

Those who have not tried Olivier's CABOVL - you may want to give it a go. It does eliminate a number of stalls and timeouts that seem to occur with Dan Ackerman's CABOVL (also very good) under STing.

Steve Hammond

865. Re: Star Trek Game (vintage)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3880c240$0$160@news.zetnet.co.uk>
Source record: 67070

On 15 Jan 2000 12:50:41 , Brian Van TIlborg wrote:
>When I was a little younger, in high school we had commadore PET computers.
>Don't laugh.

It's not that funny, unless you're French, where "pet"
means... Anyway, in the last century there have been many
products which the manufacturer named something it
thought was totally innocent, but meant something silly or
rude in another language. Worse for the manufacturers,
there have been many cases where it was too late, because
the product had already been exported and sold in countries
where its name meant something else...

Shiuming Lai

866. Old 520ST looking for a home.

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Preston Werntz <pwerntz@vais.net>
Message-ID: <Zy3g4.521$mj5.54552@newshog.newsread.com>
Source record: 67071

Hi there.

I recently cleaned out a few boxes that contained my Atari
520ST and some other peripherals that have been collecting
dust since the early 90s.

I've got:
Atari 520ST
SF354 floppy
SX212 modem
SC1224 monitor
1050 floppy (5-1/4", probably goes to the 130XE but,
it was in the box)
Assorted cables, power supplies and some games

I cannot promise *anything* works, so I'm not interested in selling them. I'd rather just give it to someone who can provide a good home, or at least be able to scavenge some parts from these.

If anyone's interested in the items mentioned (I'd prefer to
dump them all at once) and is willing to pay for the shipping
(I live in Virginia, USA), please e-mail me: pwerntz@vais.net

Thanks.

Preston
pwerntz@vais.net

867. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <947963367.1247.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 67072

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:29bb6a0e.b9e8a29a@usw-ex0101-002.remarq.com...
> In article <947794956.27759.2.nnrp-02.9e985e5c@news.demon.co.uk>,
"John
> Whalley" <news@whalley.demon.co.uk> wrote:
> > Does this mean Geneva has a y2k bug?
>
> Yep, but it seems to be minor. The Geneva file selector is declaring
> the "2" digit year to be "100". I told Dan about it.

I'll add it to the y2k page, then. If a patch emerges, could you let me
know by email (NB warning in sig about address)?

TIA
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

868. NEED HELP...

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Rene de Bie <Rene@underground.demon.nl>
Message-ID: <947964273.24419.0.pluto.d4ee0f47@news.demon.nl>
Source record: 67073

Who can help me with ST/TT problem.

I am a NOT experienced user on these machines and want to know how the partitioning and system files are called and used.
My harddisk in TT won't boot and I found out that a harddisk driver on a floppy AHDI606.PRG when I run it, I have to select install devices to get my harddisk. But how can I make my harddisk bootable?

Secondly, which driver is recomended and why?

Gtx,
Rene

869. test

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613269870-121232AEicMi@bfree.on.ca>
Source record: 67074

```
Um, a test:-).
```

870. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <85qk73$8r4$1@newsg2.svr.pol.co.uk>
Source record: 67075

On 14 Jan 2000 17:03:25 , Andy Blakely wrote:
>I remember reading an interview with the Milan guys on Bengy Collins'
>web site. Bengy, if you're reading this, is there any chance of another
>interview?
>
>I have several questions and I'm sure others in this NG do, too. I'm
>sure enough has happened since the last one to justify another.

AFAIK, the MilanII is supposed to being launched at the CeBit show in the last week of February, so hopefully we should have some more information after that! :-)

Another IRC chat like the couple the Milan guys organised a year or two ago wouldn't go amiss either...!

Cheers,

Ashley

871. souris atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: dominique le lay <dominique.le.lay@freesbee.fr>
Message-ID: <wA4g4.125$IN4.140@nnrp2.none.net>
Source record: 67076

Je suis propriaitaire d'un atari mega st4 qui fonctionne tr�s mais dont la
souris commence � �tre fatigu�. Je suis int�ress� par une souris atari.

D'avance merci

Dominique

872. Re: emulators - GEM2000? - ST utility f

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <aZ4g4.1196$%Y3.79934@newsread2.prod.itd.earthlink.net>
Source record: 67077

Greetings Brian,

I tried two that I found, and they didn't work. They run, but nothing happens. The programs are suspiciously short although they may be written in assembly language. One set of the chips I have in Germany is modified (we burned it to modify a few bytes in the ROM), and it would be good if there was a dump program around.

So what address do the ROMs start at, and how large are they? I'd try writing one as soon as I get my disks running.

Best Regards,

Mustafa Soysal

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message news:um1g4.261$7Z1.250@198.235.216.4...
> On 14 Jan 2000 18:02:34 , atarigalen wrote:
> >In article <387EFD4D.E85302DB@forestmeister.com>, Joseph Zorzin
>
> >
> >> I may be going blind or something, but I can't find the TOS dump
> >> program there and I tried several times. Is it really there?
> >
> >Try www.lgd.fatal-design.com/. The dump program isn't there, but the
> >ROM images are. Just pick the one that you actually own.
> >
> >Galen
>
> Well, Joe I hope you have found it now with other URLs.
>
> Galen, I believe Joe had access to other TOS ROMS but was having little
> luck with a particular program. So I believe he wanted to dump his own roms
> off his 1040ST.
>
> Brian.
>
> >.
>

873. GEMULATOR CAN'T DO \\\\\\\\

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3880de62$0$162@news.zetnet.co.uk>
Source record: 67078

well not on mine and a friends

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

874. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <7l5g4.1222$%Y3.81922@newsread2.prod.itd.earthlink.net>
Source record: 67079

Hey, where's all the duplicate posts???!!! :-)
John G.

On 15 Jan 2000 19:45:11 , Brian Van Tilborg wrote:
>Um, a test:-).
>
>
>.

From:John Garone
swampfox1@earthlink.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

875. Re: old games

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Mike Wild <Mike.Wild.no_spam_please@no_spam_please.btinternet.com>
Message-ID: <85qnk4$k19$1@plutonium.btinternet.com>
Source record: 67080

I live in London.
Mike
Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:v2_f4.33$7Z1.270@198.235.216.4...
> On 14 Jan 2000 20:49:19 , "Mike Wild" wrote:
> >I have some old Atari STE software - Monkey Island 1, Kick Off 2, Seconds
> >Out and Home Accounts. Would I get a fiver or a tenner if I tried to sell
> >all at once? Or should I just chuck them?
> >Mike
> >(Remove no_spam_please from e-mail address if you want to e-mail me
direct.
> >Thanks)
>
> I don't know what you would get. Don't know where you live either? Start
> with a continent and work from there:-). But I do know this. IF you can't
> find someone to give you a fiver, and they are going to the dump, perhaps
> their is an Atari Users that you could give them too as a last resort.
> I hate seeing anything Atari thrown away.
>
> So tell us where you live.
>
> Brian.
>
> >.

876. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Ho5g4.1230$%Y3.81922@newsread2.prod.itd.earthlink.net>
Source record: 67081

On 15 Jan 2000 18:45:32 , Steve Hammond wrote:
>Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A
>couple of bug fixes and a very noticable speed increase in downloading.
>Previously I was getting average download speeds of 5.5 to 5.8 kb sec when
>things were going well with my ISP - now its in the 6.4 to 7 range with bursts
>of over 18. This is with Sting/HSModem7 on a TT via a 56K US Robotics external
>modem.
>
>Those who have not tried Olivier's CABOVL - you may want to give it a go. It
>does eliminate a number of stalls and timeouts that seem to occur with Dan
>Ackerman's CABOVL (also very good) under STing.
>
>Steve Hammond
>
>.
Steve,
Is it supposed to work on a single TOS Falcon? Past ovl's from Oliver
have'nt here!
John G.

From:John Garone
swampfox1@earthlink.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote:
* If you're not part of the solution........
........you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

877. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: shammond@loop.com
Message-ID: <Fs6g4.2531$DH1.6005@news2.randori.com>
Source record: 67082

Steve,
> Is it supposed to work on a single TOS Falcon? Past ovl's from Oliver
> have'nt here!
> John G.

John, not having a Falcon I couldn't tell you. It "should", but if it is not on your set up you might want to e-mail Olivier and let him know.

Steve

878. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: pkienle@acmerecords.com
Message-ID: <pkienle-1501001725220001@dial-117-103.dial.indiana.edu>
Source record: 67083

I don't know who Dave got in trouble with (Apple?). IF it's them then they should GIVE him money, because he is probably responsible for many people going out and buying a real Mac after using Spectre (and then System 7 came...)

Peter

In article <164c000c.4407ce81@usw-ex0107-041.remarq.com>, atarigalen <kNOkSPAM@uia.net.invalid> wrote:

> In article <387380F2.61C0@geocities.com>, Greg Goodwin
> <lady-aramis@geocities.com> wrote:
> > Anyone have any articles they want to contribute? And does
> > anyone also know a good address for Dave so I can TRY to ask his
> > permission to post it (hell, I just want an excuse to say hi to the
> > guy.)
> > Thanks folks!
> >
> > Doctor Clu
>
> He used to live in Colorado and for some time posted via a site based
> out of San Francisco. I can't find him either.
>
> Galen
>
>
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

--
Visit http://www.acmerecords.com
for Original Jazz that Rocks with BeebleBrox
jazz guitar trio 3rd Man
Odd Guitar Jazz
Original Tunes Online

879. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: claytone@aa.net
Message-ID: <3880f5a6_3@huge.aa.net>
Source record: 67084

Hi John,

Yes they do work on single TOS. I have used the last several
versions from Olivier, and they all have worked fine. I have a
Falcon with single TOS 4.04, Nemesis, Warp-9, ICD harddriver,
Toshiba IDE, external Supra Fax/Modem 28.8 (flash-upgraded to
33).

Clayton Murray
Seattle, WA USA
claytone@aa.net

On 15 Jan 2000 21:12:07 , John Garone wrote:
>On 15 Jan 2000 18:45:32 , Steve Hammond wrote:
>>Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A
>
>snip
>
> Is it supposed to work on a single TOS Falcon? Past ovl's from Oliver
>have'nt here!
> John G.
>
>From:John Garone
>swampfox1@earthlink.net
>-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
>ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI

880. Re: Star Trek Game (vintage)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s820b0uveh695@corp.supernews.com>
Source record: 67085

I have Star Trek for the ST.
I don't do games that much except for Zork, so I couldn't tell you
about game play.

Mikey

881. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001151818460.98-100000@TT030>
Source record: 67086

Not necessarily directed at Steve.

Well I can tell you that it would be faster for me to stay on-line
and read the few posts that are worth reading, rather than to download
the entire new posts each day. Between all the emulation posts, ebay
posts, and advert posts, and stuff I just am not interested in, I
don't read much of it.

And I don't need Martin telling me how offline vs online reading works
either. I used to do offline reading.

I also don't think just because here it cost me little if anything to
be here that makes Americans spoiled. Perhaps your location has crappy
service or it's their intent to take all your money? Ever consider that?

This might be my last post on the subjest. I'm not sure, and you can
try and push me arround all you like. I can respond to each and every
post if that is what you want. I keep hearing it costs money yet
ther thread continues, I find that odd.

On Sat, 15 Jan 2000, Steve Sweet wrote:

> Hello Martin-Eric
>
> >In countries where local phone rates are outrageously high, such as in
> >UK, people cannot afford to surf all day long, nor to read mail and news
> >while the meter is ticking.
>
> Thanks for that Martin, i only wish other people would think like this
> before quoting reams of dribble that serve no function and help nobody.
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

882. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001151836050.98-100000@TT030>
Source record: 67087

Have you considered shortening your signature line to reduce bandwidth?
Or perhaps stress management? ;-)

On Sat, 15 Jan 2000, Steve Sweet wrote:

> Hello again Lonny.
>
> >I've tried to be nice, I won't stoop to name calling.
>
> And you still have to quote the entire mail to make your point, are you
> brain damaged or sumatt!!.
>
>
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

883. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001151839130.98-100000@TT030>
Source record: 67088

Actually that was directed at Brian.

On Sat, 15 Jan 2000, Steve Sweet wrote:

> Hi Lonny
>
> >I'm suprised with all the double posts I've seen from you that you are
> >not accused of being my brother in crime. ;-)
>
> I only post things once, maybe my ISP is barfing on the bullshit.
>
> I apologise for any inconvenience thats being brought to anyone in my name.
>
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

884. TT & atari HDX are irritating me

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s821lfaleh648@corp.supernews.com>
Source record: 67089

Okay... I've tried the PD HDBC HD Driver and it seems to be very buggy... locks up when I access my Syquest Drive more than 2 directories deep... I keep thinking that since this is the HD that the TT came with that the Atari HDX that came with it should boot the HD.. but it won't! I don't know why! I install the boot driver and it won't boot from the HD... I am waiting for my HDDRIVER 7 to come but I want to get this puppy up and running! Any thoughts? You guys have been extremely helpful thusfar!

Bruce

885. Message formats (Was Re: Atari Archive/Terminator = history?)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3881109442433a1@tripnet.se>
Source record: 67090

On Sat 15-01-2000 18:31 (GMT) Trevor Spencer wrote:

>On 12 Jan 2000 22:46:22 , Kenneth Medin wrote:
>>On Tue 11-01-2000 09:13 (GMT) Derryck Croker wrote:
>>
<snip!>
>>
>>Hm, Mymail by Erik Hï¿½ll definitly produces vcards, I get them all the
>>time. And Okami has no problems showing html.
>
>Neither does Newsie 0.94, I find it shows it in plain text first and then
>in HTML coding afterwards.

Vcards are only useful if your mailprogram updates it's address book
automatically. I think (and hope?) MyMail does this.

Okami displays the html parts by launching CAB so you can read the
actual message and not only the html source code. Works beautfully also
with single TOS!

>I subscribe to other newsgroups and anyone posting in HTML gets politely
>told not to and if that doesn't work - charcoal grilled both in the
>newsgroup and by some with private e-mails.

Is it not strange that the major freeware mail/news readers (OE, NS) on
the pc by default are setup in a way that "puts" anger on there poor
ignorant users. Maybe things will get better now as Bill Gates has left
the vd chair at Microsoft to start coding again...

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

886. Re: STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3881109442433a2@tripnet.se>
Source record: 67091

On Fri 14-01-2000 19:18 (GMT) John Whalley wrote:

>Hi,
>
>CSL Sevice <workshop@cslservice.swinternet.co.uk> wrote in message
>news:85mtf1$s20$1@news8.svr.pol.co.uk...
>> Sorry if this one's come up before.
>>
>> Can anybody tell me why, when I set my STE with superboot 8.1 to year
>00 the
>> system sees it as 1990 when you go to Xcontrol. Is there any way round
>it.
>> My Stacy rolled over to year 2000 no problem.
>>
>> Any help or suggestions would be appreciated.
>
>Superboot isn't y2k compliant, as you've discovered. It's only the date
>and time setting function which is a problem, I believe, so just turn
>off date and time setting in Superboot and use something else for teh
>job. As you're using Xcontrol anyway I'd suggest you use the clock CPX
>which can be configured to request the date and time at bootup.

This "clock CPX" must be a separate .CPX program as afaik Xcontrol
can't do this by itself?

>
>NB Your STE will also have a problem with the XBIOS clock which can be
>patched, so to make the clock CPX work properly you'll need to install
>the Linkweiler y2k patch as well.

It seems that this XBIOS bug mostly strike on only STe's with TOS 1.6n?

If I remember correctly in TOS 1.0, 1.2 without realtime clock the
system always reverted to -85 and -87 something (TOS date) after a
reset. To retain the correct date/time you needed a special program
(like Superboot) to read the time from the keyboard processor as it
survives the reset. The XBIOS call to do this and/or the keyboard clock
has the y2k bug.

Does this mean that TOS 1.6 without extra software did keep the time
after a reset by reading the keyboard clock all on it's own?

All my Ataris rolled over and retain correct date after a reset just
fine: TOS1.4 Stacy, TOS1.4 Mega2 & Mega4, TOS2.6 MSTe and TOS3.01 TT. I
have no battery in the TT so it shows -89 when first turned on.

Does this mean that TOS senses the realtime clock if present and uses
it instead of the keyboard clock on bootup?

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

887. NG header retrival (Was: Re: Fast Club CD)

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3881109442433a0@tripnet.se>
Source record: 67092

On Sat 15-01-2000 09:13 (GMT) Martin-ï¿½ric Racine wrote:

>On 14.1.2000, Lonny Pursell <atari@bright.net> wrote:
>
>> not one program that can surf news headers on the Atari?
>> I know for a fact that newsie can do this as well as PINE.
>
>_ONLY_ when you remain online during the newsreading process.
>
>Otherwise, in offline mode, you have to download the whole
>thread first, store it to your hard-disk, THEN sort through
>it and delete those you don't care about.

Actually Newswatch can be set to download all new message headers in a NG so you can select the messages you are interested in later. When checking the the headers in Okami you can easily "mark" those posts and on next logon Newswatch will retrieve these messages by ID.

This does not speed up things very much though, as the complete header is usually just as long as the actual message. Really only useful for NG's with lots of binaries.

This is where the pc comes in handy :-) Outlook Express uses a different method only getting "partial" headers or something (havn't checked the actual newsserver command) that downloads really fast. Typically 200 messages in less than a minute or so. Makes it possible to check for interesting discussions in rec.autos.tech without raising the telephone bill too much and at the same time filter out boring articles on Ford Taurus warped brake disks :-) And this is with the pc slaved to my TT's Modem2 at 38400 so it's not a question of different modem speeds.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

888. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3881109442433a3@tripnet.se>
Source record: 67093

On Sat 15-01-2000 09:29 (GMT) Martin-ï¿½ric Racine wrote:

>On 14.1.2000, atarigalen <kNOkSPAM@uia.net.invalid> wrote:
>
>> > Does this mean Geneva has a y2k bug?
>>
>> The Geneva file selector is declaring the "2" digit year to
>> be "100". I told Dan about it.
>
>Nice to know that, although Geneva is not _actively_ developped
>anymore, Dan still finds the time to patch a few things.

And actually only year 2000 is affected! Next year it will show 01 in the file selector. Maybe he stole the sorce code from the HAL9000 development team :-) We'll see in 2010 if the file selector tries to take total control over the system and owner.

>
>Honestly, if he played his cards right, he might be able to catch
>some of N.AES's market, in countries where it is hard to find.

Geneva/Neodesk is still _very_ useful. Very stable and compatible with STinG, CAB, Olga, Bubblegem, etc. The only "standard" program I know of that can't be used with Geneva is Okami. Jos den Becker has put in a check for the "Gnva" cockie and Okami will not run if found. The reason is a nasty bug in Geneva when a GEM program launches a TOS program and will after some time result in a total HALT and coldboot.

If you know exactly what you are doing _and_ eliminate the cockie Okami still can be used perfectly stable with Geneva. Also in the latest betas some of the dialog windows do not respond to mouse clicks anymore. They can't be topped or moved etc. This happend after beta-09 but can be avoided too, so I'm still running my prefered setup...

But this probably will not bother a dedicated Pine addict, as it is known to run stable with anything except a chainsaw. But be careful! chainsaws are as common in Finland as are competitions in axe-throwing and wife-carrying :-)

Or as Linus Torwalds says(?): "Where do you want to carry your wife today?"

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

889. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001152212040.112-100000@TT030>
Source record: 67094

Steve,

Brian has moved the Fast Club CD problem to private e-mail so this thread need not continue any further. However since you downloaded it already, please read on.

It occured to me that whilst you are complaining about 1 post from me that was 3k, it was Brian who posted a 1k file to the thread intially when only 2 lines of it even pertained to the Gemulator, which was what he was refering to. I too can sit and nit-pick a post as well. Since I have the entire thread saved I went back and looked. You let that slide though. Sorry Brian I had to note that.

It also occured to me if you are indeed reading this NG offline then you are downloading your own posts. So with that said, you are wasting your own money as well. You accused me of wanting to read my own posts. That's hilarious at this point.

You never did atempt to help Brian so I assume you just read each and every post since you downloaded the entire thing just looking for something to complain about, even if you are not interested. I often see huge threads about absolutely nothing, I could list examples, but apparently those don't bother you at all. Just mine for some odd reason.

Yes I could make things easier for people with crappy service. Maybe I made a mistake, or it was an accident. I definately did not do it on purpose, I rarely post at all. However you could not politely convey your thought, instead you had to be vague and smart mouthed about it. You know a simple "please do not quote large posts" would of sufficed. I guess that was way to easy.

Ultimately it would have been more cost effective to just "let it go" as I really don't think anything further was going to come from the original topic "Fast Club CD". Then you would not be reading this now. Same applies to those that decided to jump in.

I also want to say that you come here of your own free will. No one makes you come here and so you take on the risk what might be posted. Same applies to me.

I am not going anywhere, unlike kellis I won't be run off. Don't worry about that. I was going to start filtering you out however I felt more like giving a lecture. I think now I have made my point.

One final thing. I am willing to let it go, always have been but I will not let attacks go unanswered. I am quite aware that I have

requoted every post to this thread, why? Should be obvious why. I
will not stoop to name calling but I do like to play games.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

890. atari lynx othello is done

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <4381-38814BFD-89@storefull-175.iap.bryant.webtv.net>
Source record: 67095

hi every one,
please go to,
http://oeonline.com/~hdodgson/
for screen shots of the finished othello game,we are know working on documentation,and package artwork,and are shooting for a early feburary release date,it will carry a list price of $39.95,and there will be dealer pricing soon,thanks,
lance
www.atarisales.com

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

891. Harlekin:Good news or bad?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <85odnl$3jd$1@newsg1.svr.pol.co.uk>
Source record: 67134

The good news:

Thanks to Joergen Bak I have managed to contact Hasse Wehner, now the sole holder of the copyright of the Harlekin program.

The bad news:

He hasn't done any upgrading for some three to four years, and is now really out of touch with the program to the extent that it would take him some time to become familiar with it again; time which, with his current commitments, he doesn't have to spare.

The possibility for the future:

He is justly proud of what was acheived, however, and is prepared to make the source code available with the Mac computer in which it is stored at a realistic price for both computer and software. He insists the two must go together, as he hasn't the time to sort out the files on the hard drive and pass on the source code as a separate entity.

So..... Is there anyone in in the Atari community sufficiently impressed by Harlekin who has who sufficient knowledge, ability, time, and interest to take on this task? Given that the number of Atari enthusiasts is decreasing all the time, it is unlikely that there would be a profit in it, and hence further development would be a labour of love and pride in an excellent program brought up to date.

I can give details of how to reach Hasse to anyone with a serious intention of accepting this challenge; I only wish I were capable.

George Moulder

892. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <387fbe71$0$153@news.zetnet.co.uk>
Source record: 67135

On 12 Jan 2000 11:35:08 , George Moulder wrote:
>On 11 Jan 2000 22:00:24 , Mario Becroft wrote:
>>snip>>
>
>The company that owns the copyright of this program still exists and has
>no intention of supporting any further development (I asked when I
>discovered the problem).

That no support would be given is clearly written in the Handbook, which
we users would have read before registering. :)

Is it not still possible to upgrade to the full version, which _must_
be y2k compliant now?

Charles.

893. Re: emulators - GEM2000? - ST utility f

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <387fdaad$0$7552@znews.zetnet.co.uk>
Source record: 67136

On 4 Jan 2000 16:57:32 G, anakimana@excite.com wrote:
>In article <RCTa4.10$AP5.106@198.235.216.4>,
> madmax@bfree.on.ca (Brian Van TIlborg) wrote:
>

>
>Just a thought: I know it would be a lot of work, but if someone
>burned the software from the UMICH and Belgian FTP sites onto CDs, we
>wouldn't have to worry as much about losing it. They could then be
>sold for price of material & shipping (around 5 US dollars). I could
>take this task on myself, but I'm still shopping for a CDR drive.
>Again, just a thought.
>
>Andy Blakely
>STe, STf
>
There are already a couple of CD's with the Umich site on them. The Atari
Compendium and the ST CLUB in the UK used to do an update to Gemulator
which I a lot of the Umich site on as well.

Yours
David James

894. Re: Help with DESKTOP.INF?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <387fdaaf$0$7552@znews.zetnet.co.uk>
Source record: 67137

On 6 Jan 2000 12:21:05 -, Daniel C. Di Vita wrote:
>I have a 1040ste and never really used the machine other than for
>MIDI. My problem is that when I save the desktop information to my
>disk it never comes up when I reboot the system. I have the same disk
>in the system that I saved the information to, but it never works.
>
>I would really like the disk to auto load the program on the disk and
>have the desktop preferences to be in Medium Res. How can I do this.
>Thanks
>
>Daniel
>.
I've emailed you a small program STEFIX which should cure this problem.

Yours David James

895. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <s801t2sioj863@corp.supernews.com>
Source record: 67138

>What version of TOS do you use or Magic and such?
>
I have switchable TOS 2.06/1.04. I use 2.06 for just about everything but games.

>>Tell me, is the umich web site friendly to Newsie? I used to have the
>>umich ftp address around here somewhere. Is that still operating?
>
>Last I remember it should be very easy. Type in the URL and go. Many files
>and directories appear. You will be busy. I would download the index. Its
>in a couple parts. THis gives you a listing of ALOT but not all the files.
>Some fell through the cracks. > >Let me know how things go. > >Brian.

I must have something wrong in the Umich ftp url. Could you give that to me? It isn't the same as the http url mentioned a few days ago, is it?

The umich url I have wouldn't work, but the ben smith url from one of his posts worked just fine. I must have something wrong.

TJ

896. Re: PAP with STing 1.20

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <85p2mt$cf5@nnrp2.farm.idt.net>
Source record: 67139

On 14 Jan 2000 13:23:17 , sntchr94 wrote:
>On 14 Jan 00 09:05:00, John Kormylo wrote:
>>I had Hsmodem, Sting, Dialer, CAB & Newsie all working with my old
>>PPP ISL (text logon), but when I tried to use a new PPP ISL with
>>PAP, I get a 2 bomb crash (A2 contains a NULL) during the link
>>initialization stage of dialer.
>>
>>Has anyone else had this problem? Has anyone found a solution?
>>
>>The readme says that he never actually tested the PAP feature. Is
>>there a newer version where someone HAS tested the PAP?
>>
>>
>>
>>___ Mountain Reader II - #00000053
>>--
>>| Fidonet: John Kormylo 1:106/7861
>>| Internet: John.Kormylo@7861.conchbbs.com
>>| Standard disclaimer: The views of this user are strictly his own.
>>.
> John,
> Try HSMODEM7 with ALL the newest Sting stuff. Can't mix n' match
>(although there are some here who have had success mixing). I'm running
>a Falcon MKI (14meg) and had to do as I've stated.
> John G.

John,

I am using all of STING's latest uploads along with HSMODEM7 on my TT
and am using a PAP with no problems at all. Could this be a problem with
the buffer settings in HSMODEM7?

****
===== Frank Lawrence =====
===== Norman OK US =====
****

897. Re: PAP with STing 1.20

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <XsVf4.372$%Y3.25608@newsread2.prod.itd.earthlink.net>
Source record: 67140

```
On 15 Jan 2000 06:05:17 , Frank W. Lawrence wrote:
>On 14 Jan 2000 13:23:17 , sntchr94 wrote:
>>On 14 Jan 00 09:05:00, John Kormylo wrote:
>>>I had Hsmodem, Sting, Dialer, CAB & Newsie all working with my old
>>>PPP ISL (text logon), but when I tried to use a new PPP ISL with
>>>PAP, I get a 2 bomb crash (A2 contains a NULL) during the link
>>>initialization stage of dialer.
>>>
>>>Has anyone else had this problem? Has anyone found a solution?
>>>
>>>The readme says that he never actually tested the PAP feature. Is
>>>there a newer version where someone HAS tested the PAP?
>>>
>>>
>>>
>>>___ Mountain Reader II - #00000053
>>>--
>>>| Fidonet: John Kormylo 1:106/7861
>>>| Internet: John.Kormylo@7861.conchbbs.com
>>>| Standard disclaimer: The views of this user are strictly his own.
>>>.
>> John,
>> Try HSMODEM7 with ALL the newest Sting stuff. Can't mix n' match
>>(although there are some here who have had success mixing). I'm running
>>a Falcon MKI (14meg) and had to do as I've stated.
>> John G.
>
>John,
>
>I am using all of STING's latest uploads along with HSMODEM7 on my TT
>and am using a PAP with no problems at all. Could this be a problem with
>the buffer settings in HSMODEM7?
>
>
> ***************************
> *===== Frank Lawrence =====*
> *===== Norman OK US =====*
> ***************************
>.
Aha! Come to think of it, If I tried to set the buffers to max (65534 I
believe) It gummed up the works. Instead (for laziness) I use the "u" (auto)
setting in all the buffers (sets for 256). This ungummed the works! Hope
this helps!
John G.
```

From:John Garone
swampfox1@earthlink.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote:
* If you're not part of the solution........
........you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

898. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <dDVf4.1634$kp1.8320049@nnrp2.proxad.net>
Source record: 67141

Steve Sweet <steve@sweet3.freeserve.co.uk> a �crit dans le message :
947871198-298372AEicMi@sweet3.freeserve.co.uk...
> Hello Andy
>
> >Are you serious? People have to pay per-minute for local calls? I just
> >pay a flat rate of around $20/month for unlimited access. I think it's
> >like that everywhere in the US. I guess us Americans are just spoiled!
>
> BT here in the UK charges by the second with a minimum charge.
>

Same here. Yes you americans are spoilt. That also explains why spam is much more annoying for us non-americans.

899. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001151109500.77-100000@rakas>
Source record: 67142

On 14.1.2000, Lonny Pursell <atari@bright.net> wrote:

> not one program that can surf news headers on the Atari?
> I know for a fact that newsie can do this as well as PINE.

ONLY when you remain online during the newsreading process.

Otherwise, in offline mode, you have to download the whole
thread first, store it to your hard-disk, THEN sort through
it and delete those you don't care about.

In countries where local phone rates are outrageously high, such
as in UK, people cannot afford to surf all day long, nor to read
mail and news while the meter is ticking. They download mail and
news twice a day, respond to it offline, then re-connect to send
queued responses later.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

900. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001151118240.77-100000@rakas>
Source record: 67143

On 14.1.2000, Schoengarth <dons@qnet.com> wrote:

> Looking for some input on which AES replacement is the best
> to use on a TT030 w/4ST & 4TT ram.

AES 4.1 (a.k.a. MultiTOS) might be enough. It does colour icons and 3-D effect, plus multi-tasking. However, the desktop wasn't made with long filenames in mind, which might be a problem. I beleive it has been distributed along with KEMD, for a while.

Otherwise, there is the commercial N.AES, which several of us prefer, because it has several novelties that MultiTOS never got around to and is generaly more stable. However, it doesn't come with its own desktop. Thing is a favorite desktop for many people. The main other option is Jinee.

Both of the above run on top of MiNT. Note that you don't need a full Minix partition for this. Just put MINT.PRG in your auto folder and configure a few things in the MINT.CNF setup file (which goes to C:\mint\mint.prg usually). That's it.

Otherwise, you could also run MagiC, but Bengy is probably better at claiming the merits of this one than me. ;-)

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

901. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001151127370.77-100000@rakas>
Source record: 67144

On 14.1.2000, atarigalen <kNOkSPAM@uia.net.invalid> wrote:

> > Does this mean Geneva has a y2k bug?
>
> The Geneva file selector is declaring the "2" digit year to
> be "100". I told Dan about it.

Nice to know that, although Geneva is not _actively_ developped
anymore, Dan still finds the time to patch a few things.

Honestly, if he played his cards right, he might be able to catch
some of N.AES's market, in countries where it is hard to find.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

902. Re: old games

Newsgroup: comp.sys.atari.st
Date: 2000-01-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <v2_f4.33$7Z1.270@198.235.216.4>
Source record: 67145

On 14 Jan 2000 20:49:19 , "Mike Wild" wrote:
>I have some old Atari STE software - Monkey Island 1, Kick Off 2, Seconds
>Out and Home Accounts. Would I get a fiver or a tenner if I tried to sell
>all at once? Or should I just chuck them?
>Mike
>(Remove no_spam_please from e-mail address if you want to e-mail me direct.
>Thanks)

I don't know what you would get. Don't know where you live either? Start
with a continent and work from there:-). But I do know this. IF you can't
find someone to give you a fiver, and they are going to the dump, perhaps
their is an Atari Users that you could give them too as a last resort.
I hate seeing anything Atari thrown away.

So tell us where you live.

Brian.

>.

903. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <8spg4.3900$541.203451@newsread1.prod.itd.earthlink.net>
Source record: 66946

On 16 Jan 2000 14:48:18 , JI Logan wrote:
>On 16 Jan 2000 08:20:48 , John Garone wrote:
>
>
>|>>On 15 Jan 2000 18:45:32 , Steve Hammond wrote:
>|>>>Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A
>
>Tried the new CABOVL today - a definite impression of increased
>speed but it was unstable - CAB crashes on exit. Single TOS, Hades,
>CAB 2.7.
>
>John Logan
>.
Oliver's latest OVL (as of this date) worked well for me
Have'nt tried it in a while (had trouble with some older versions).
No CAB crash (only ran once though).
Running CAB 2.7 on a Falcon MKI (single TOS).
John G.

904. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001162158440.77-100000@rakas>
Source record: 66947

On 16.1.2000, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> So far, several people here have advised you to take the MiNT
> What they forgot to mention is that MiNT in combination with
> N.AES is quiet memory hungry.

MiNT + N.AES alone is not hungry at all. Only running the full
multi-user UNIX environment on top of it is.

> Most of the commercial software is programmed to use the
> features of MagiC to reach their full potential.

Bull****.

> Since most of the commercial software is released by ASH, one
> can be assured this will remain so for future releases.

Bull****.

> MagiC is available in English with a English manual,

...but doesn't support every keyboard layout Atari released.

> every Atari dealer will be able to order it for you.

Bull****.

> AFAIK the complete N.AES package is only available in German
> with German documentation. And it's not really easy to get
> hold of either.

It's also available with English resources and docs, and remains
easy to get a hold off, if you order it from a dealer who is
still _actively_ supporting Atari.

> In general MagiC runs smoother and has a better graphic appearance.

Smoother, no. Nicer, until N.AES 1.20 maybe; not anymore.

> You should really give a bit more feedback [about your] ideal
> OS [:] what you intend to do with it, what kind of programs
> you are using or thinking of using. Are you going to network
> the TT with other computers or use it alone? How much are you
> prepared to spend. Most importantly, what do you expect of the
> OS?

This, indeed. However, mosrt people only know what they don't
want, not what they are looking for...

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

905. Re: Centek is dead

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001162209040.77-100000@rakas>
Source record: 66948

On 16.1.2000, JI Logan <jlog@zetnet.co.uk> wrote:

> >Centek... Dolmen... and the Phoenix project is close !
>
> I presume from the subject (Bad news...) that Centek has closed, is
> dead, has stopped working. That is very sad - I was looking forward
> to the Phenix.

Essentially, the OS developpers have left the hardware developper alone and since he doesn't feel capable enough to hack TOS or any other OS (e.g. Magic, MiNT, Linux) to run over his hardware, he is giving up. The only good news is, he has offered his designs to Milan-Computer to produce an entry-level TOS machine with an even lower price tag than the Milan and apparently received positive feedbacks. Some issues remain unclear as to who owns Rodolphe's hardware designs, because Centek was owned by an investor called Class4.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

906. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001162208050.77-100000@rakas>
Source record: 66949

On 16.1.2000, Steve Stupple <Steve@atari.org> wrote:

> Anyone got an idea what this works out in good old Sterling (GBP's):))

Bookmark this one: http://www.xe.net/ucc/

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

907. Re: Which control panel is best? (Z-CONTROL)

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3882253c57b10f0@online.be>
Source record: 66950

on Sun 16-01-2000 16:25 Peter Slegg wrote:

>
>I have just downloaded version 0.25 and installed it on my Milan but
>it suffers the same problem as 0.23.
>
>When setting the date/time the date field appears blank and anything
>that is typed does not appear. The date can be set it is just difficult
>since nothing appears, not even the separators.

With my setup (Hades 060, N_AES) everything is just fine. I can set the
date without any hassle. That bug, together with a small redraw problem
has been fixed.
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

908. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <85tcbn$6h4$1@plutonium.compulink.co.uk>
Source record: 66951

In message <947407455.4703.0.nnrp-12.9e985e5c@news.demon.co.uk>, news@whalley.demon.co.uk said:

>If your desktop allows it (Magxdesk does, probably also Thing and all
>the usual suspects) you could assign it to a function key so you just
>press it to get your pointer back.

Good idea. Actually I prefer MOUSE_ON.PRG because it doesn't leave the VT52 window open in the same way as MSCON.TOS does. I have found that even with the cursor hidden, I can access MagiC's 'start program...' menu entry 'by feel' so to speak, and run one of the above, but obviously an F-key is quicker and easier.

Regards, /Peter/

909. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <85tdc6$b6g$1@snipp.uninett.no>
Source record: 66952

Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:

> It's also available with English resources and docs, and remains
> easy to get a hold off, if you order it from a dealer who is
> still _actively_ supporting Atari.

Now *that's* bull***. None of the dealers I've contacted (this includes
Woller Systeme and a.g. Computertechnik) have even bothered answering my
questions re. N.AES. If you don't speak German you can forget about
getting a legal copy of N.AES - it's simply not possible.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

910. More info about "composite video" output on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: St&#65533;phane Perez <stephane.perez3@libertysurf.fr>
Message-ID: <85tf79$q4c$1@news3.isdnet.net>
Source record: 66953

Hello dear atarists,

I would like to plug my STE to the "composite video" input
of my PC's TV card. I can do it with my Falcon because it
provides PAL output, and I've made a little interface
myself.

But it seems the STE video output is a bit strange...
it's not PAL, it's not NTSC, it's not SECAM... so what
is it ? I perhaps need a video amplifier because I
think the composite video output of my STE is a bit
weak... So what can I do ?

(I just want to record the best ST demos to a CD-Rom,
in MPEG format, on my PC ;->)

Lisez le Toxic Mag / Read the Toxic Mag
http://www.chez.com/toxicmag/index.html

||| Atari Falcon - 1.7 GB - 14 MB RAM
||| Visitez ma Maison Page :
/ | \ http://www.multimania.com/toxicmag
---

911. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <85teufptq1@news.asu.edu>
Source record: 66954

>Centek... Dolmen... and the Phoenix project is close !

WHAT!!! One of the prominent PPC Open Platform teams is using
their Phenix connection as evidence of experience!

See http://www.siliconfruit.com/
--

912. Re: Toronto Atari Fed. Meeting Date?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-F55E3B.17155116012000@bigmomma.idirect.com>
Source record: 66955

In article <nvpg4.215$28.323@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> Could someone inform me if the meeting is this Wednesday?
>
> Thanks Brian

it most certainly is! and we are definitely looking forward to seeing you there :)

913. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Doug Livingston <ebovine@earthlink.net>
Message-ID: <38824361.2249D1E@earthlink.net>
Source record: 66956

"John S. Gray" wrote:

>
>
> Tobenfeld had the right idea. His work wasn't outrageously priced, we
> supported him, and in the end, he thanked us by releasing a whack of code.
>

Hi John

Is this true? What code did he release?

Doug Livingston

914. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001170012160.175-100000@rakas>
Source record: 66957

On 16.1.2000, Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:
>
> > It's also available with English resources and docs, and remains
> > easy to get a hold off, if you order it from a dealer who is
> > still _actively_ supporting Atari.
>
> None of the dealers I've contacted (this includes Woller
> Systeme and a.g. Computertechnik) have even bothered
> answering my questions re. N.AES. If you don't speak German
> you can forget about getting a legal copy of N.AES - it's
> simply not possible.

Konstantin Woller _has_ answered my e-mails and I don't speak German. In the first e-mail, he said that Joe Connor did the English version for him. I still haven't received my N.AES 2.0 cd-rom, though.

Axel Gerhinger is indeed known not to answer foreign mail but, having spoken to him over the phone once, it is clearly because his knowledge of English is almost non-existant.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

915. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001170018420.175-100000@rakas>
Source record: 66958

On 16.1.2000, DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:

> One of the prominent PPC Open Platform teams is using
> their Phenix connection as evidence of experience!
>
> See http://www.siliconfruit.com/

Quite interresting hardware, though I cannot seem to find on
which OS it is meant to operate.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

916. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3882536e$0$156@news.zetnet.co.uk>
Source record: 66959

On 16 Jan 2000 21:58:39 , DAVID L. ORMAND wrote:
>
>>Centek... Dolmen... and the Phoenix project is close !
>
>WHAT!!! One of the prominent PPC Open Platform teams is using
>their Phenix connection as evidence of experience!
>
>See http://www.siliconfruit.com/

Yes, evidence of hardware design experience (ask anyone
who went to the two recent Atari shows in UK and Germany,
where the Phenix prototype board was shown, as well as
the several hundred CENTurbo users), not evidence of OS
development.

Shiuming Lai

917. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948131546-569172AEicMi@sweet3.freeserve.co.uk>
Source record: 66960

>Tried the new CABOVL today - a definite impression of increased speed
>but it was unstable - CAB crashes on exit. Single TOS, Hades, CAB 2.7.

CAB wouldnt even run here, explosions on clicking a URL!!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

918. Re: MagicCMac

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948131548-569843AEicMi@sweet3.freeserve.co.uk>
Source record: 66961

>I am looking for MagicCMac. Does anyone know where I can buy or obtain a
>copy. Thanks.

System Solutions in the UK, phone +44 208 693 3355

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

919. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001162201.a15624@su2.maus.de>
Source record: 66962

Hi Mario,

MB>Then how can we get Tele Office
the software was being sold by TKR in Kiel, Germany. I don't know if
they sell it still. The last price was 10 DM for a CD that contained a
lot of data transfer programs for ST, Amiga and PC.

Write to carl-michael_ewert@of2.maus.de for more information for he's
the man who obtained the source codes and who made the patch.

MB>and does the patch also work with Junior Office?
No, for the binaries are totally different and he doesn't publish the
patch but instead asks anybody interested in it to send the binary to
him, and afterwards returns the patched version.

He just wants to get an overview of how and who many use Tele Office.

Und TTschï¿½
ps

920. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Tom <T.W.Seddon@ncl.ac.uk>
Message-ID: <3881DABA.95FC1AB7@ncl.ac.uk>
Source record: 66963

Brian Van TIlborg wrote:
> I need either Powermonger or someone needs to buy this from me still in the
> wrapper:-).
>
> Actually, I am more interested in if anyone has played Powermonger. Then
> you can tell me what it is like:-). Perhaps I should have asked this
> question before buying ;-P.

I had Powermonger for the ST, but I didn't like it at the time and the disk & manual long ago disappeared. Though I have the box somewhere :-) The graphics and sounds were really rather good, but I didn't think much of it compared to, say, Populous. If you're into the Dune II/C&C type of game, you might like it. Certainly, it got good reviews at the time (I think?), and several of my friends played the Amiga version to death and liked it a lot.

If you want to try it out before buying, you might be able to find a PC copy on an abandonware website. A friend of mine used to play the PC version on his IBM PS/2 (12MHz 286, MCGA, 1MB RAM) so you don't need an expensive PC to play it; it might even run under PC-ditto. It might also be on an Automation (D-Bug, Pompey Pirates, whatever) disk somewhee as well. Getting a copy of the manual is recommended, though; from what I remember, the game doesn't make much sense without it.

--
--Tom
this space filled with | this space not filled with this space filled
this intentionally | with this intentionally unintentionally

921. ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Tom Simons <tsimons@be.packardbell.org>
Message-ID: <865j93$37q$1@newnews1.news.nl.uu.net>
Source record: 66964

Hi there !

Can anyone say wich is the best ATARI ST emulator for my PC ?
... and how can i get hold of it !

Tom
Belgium

922. Re: NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: mrballistic@my-deja.com
Message-ID: <85r5jqhnq1@nnrp1.deja.com>
Source record: 66999
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale

at least we know that ataris are not y2k compliant:

http://pac.pdxweb.net/

:)

t

In article <853due$e7m$1@user2.teleport.com>,
bensmith@user2.teleport.com (Benjamin Smith) wrote:
> Please direct all replies through E-Mail at bensmith@teleport.com or

Sent via Deja.com http://www.deja.com/
Before you buy.

923. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <388110ab$0$161@news.zetnet.co.uk>
Source record: 67000

On 14 Jan 2000 07:41:03 , Brian Van TIlborg wrote:
>On 8 Jan 2000 00:25:01 G, Charles Stanley wrote:
>........
>>"Mouse_on.prg", 858 bytes, and there's no indication of its author or
>>origin. It was for the ST; it works on the TT too (even under Magic and
>>Thing). I could email a copy to anyone who wants it, as I am sure it is
>>freeware -- unless someone knows otherwise.
>>- Charles.
>
>I am interested. However you could upload it to an ftp site as well.

OK, will do. I'll try Hallvard's site first.
Charles.

924. Re: New User Newsie Questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <388110ad$0$161@news.zetnet.co.uk>
Source record: 67001

On 14 Jan 2000 07:43:19 , Brian Van TIlborg wrote:
>On 11 Jan 2000 04:55:48 , Thomas J. Andrews wrote:

>>Tell me, is the umich web site friendly to Newsie? I used to have the
>>umich ftp address around here somewhere. Is that still operating?
>
>Last I remember it should be very easy. Type in the URL and go. Many files
>and directories appear. You will be busy. I would download the index. Its
>in a couple parts. THis gives you a listing of ALOT but not all the files.
>Some fell through the cracks.

I believe the UMICH site is http only now, ftp being removed.
Perhaps someone has more recent information.

Charles.

925. Re: Mail not uploaded

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <388110ae$0$161@news.zetnet.co.uk>
Source record: 67002

On 14 Jan 2000 17:03:54 , Brian Van TIlborg wrote:
>snips>
>So, can anyone tell me if they see this post once, twice or not at all in
>the FAST CLUB CD thread.
>snip>

>Subject: Re: Fast Club CD
>X-Newsreader: NEWSie Version 0.96 (Atari)
>
>On 13 Jan 2000 16:27:27 , Lonny Pursell wrote:
>>
>>And you are just adding to the thread.

Yes: certainly twice.

Charles.

926. Re: ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3881144a452a160@tripnet.se>
Source record: 67003
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc

On Sat 15-01-2000 07:29 (-0600) David Jackson wrote:

>I can understand why Laser C crashes your emulator. Compilers are
>usually very designed very specifically for the architecture. Is there
>some reason why you would want to run your Laser C programs under the
>emulator?

If you know about C compilers I suppose you also know how to setup a
newsreader properly: Turn off the html rubbish!!! And while you are
busy with this, try learn how to quote properly.

>Joseph Zorzin wrote:
>
>> I have downloaded Gemulator and I also downloaded 2 versions of
>> the Atari ROM- 1.4 and 2.6 from
>> http://www.lgd.fatal-design.com/. All of which work fine with
>> some Atari programs but I'm having no luck with Megamax Laser C
>> which crashes my Pentium.
>>
>> So, the author of Gemulator suggested getting a dumper utility
>> to download the ROM from my own 1040ST which still works.

Check your ST's TOS version. If it says 1985 it's 1.0, 1987 is 1.2 and
1989 is 1.4 and download the same version. Really no need for a dumper
utility as most TOS versions are available.

Start the emulator in "Atari disk mode" and set it up to boot from
floppy and in monochrome. Now put in your normal boot floppy from the
real ST. Keep any original floppies writeprotected as Win-95/98 also
writes to the floppy when reading (SIC!).

If this does not work then you are probably out of luck. Gemulator 2000
is generally very good but you may also try a more "games oriented"
emulator. Sorry, I don't remember any names.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

927. Re: Old 520ST looking for a home.

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: tmyres@aol.com
Message-ID: <20000115205258.20658.00000144@ng-fy1.aol.com>
Source record: 67004

Let me know what shipping would be to Calif.

TMyres@aol.com

928. FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Kasper Souren <guaka@industree.org>
Message-ID: <85r7cd$d4u$1@odysseus.uci.kun.nl>
Source record: 67005

Hello,

I've got some stuff I want to get rid of:
SM124 (8x): 10 euro
SM125 (1x): 12 euro
1040 STFM (4x): 12 euro
1040 STE (1x): 25 euro

And if the offer is high enough, I would even consider
selling my Atari TT with 60 MB (or more, I don't really
know..) drive.
As you can see this is quite cheap... And it can be even
cheaper if you intend to buy more than one thing.
The only problem will be that I live in the Netherlands,
Nijmegen to be precise.

greetz,
Kasper

929. Magic & Sting

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <21cg4.5820$ro4.492295@news.flash.net>
Source record: 67006

Hello all!

I just got Magic 6, and I've run into a little problem with Sting. With the exact same Sting setup I use in Geneva, only with Magic running instead, I get a "Passing connection to Sting failed!" dialog after the dialer connects. Now I know that Sting does work with Magic, as I've seen a number of people talking about it, so what the heck am I doing wrong?!?!?! The documentation with Magic is pretty thin and doesn't cover much except the extreme basics, and the Sting documentation I have is even worse! Any help would be greatly appreciated! Thanks!

Mike Freeman
nameerf@flash.net

930. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388171681242bf0@online.be>
Source record: 67007

on Sat 15-01-2000 16:38 Brian Van TIlborg wrote:

>On 15 Jan 2000 13:21:30 , Martin "Nightowl" Byttebier wrote:
>
>>Geneva is another possibility. Although I never could it get working
>>properly lots of people are using this. In combination with the
>>replacement desktop Neodesk (from the same software house) it forms a
>>very stable and quick mulitasking system.
>
>When you say you couldn't get it running, do you mean, never, or not on
>your Hades?

Oh, it runs on the Hades 060 but I couldn't set it up properly. I do know
some guys who has been using Geneva on TT's and Hades without any hassle
so the problems I had where probably my fault.

>Because, eventually I will have an 060 based machine, and while
>I am still playing with Magic, Want to fully install Mint. I have come to
>be very happy with Geneva and hope it makes the transition.
>

On the Hades the three OS's runs once setup properly without any major
problem. IMHO the best OS for the Hades 060 is freeMiNT/N_AES.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

931. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Abfg4.2211$%Y3.138828@newsread2.prod.itd.earthlink.net>
Source record: 67008

On 15 Jan 2000 14:33:10 , Clayton Murray wrote:
>Hi John,
>
>Yes they do work on single TOS. I have used the last several
>versions from Olivier, and they all have worked fine. I have a
>Falcon with single TOS 4.04, Nemesis, Warp-9, ICD harddriver,
>Toshiba IDE, external Supra Fax/Modem 28.8 (flash-upgraded to
>33).
>
>Clayton Murray
>Seattle, WA USA
>claytone@aa.net
>
>On 15 Jan 2000 21:12:07 , John Garone wrote:
>>On 15 Jan 2000 18:45:32 , Steve Hammond wrote:
>>>Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A
>>
>>snip
>>
>> Is it supposed to work on a single TOS Falcon? Past ovl's from Oliver
>>have'nt here!
>> John G.

Guess I'll give Oliver's another go!

Off Topic: Warp 9 eh! I liked that prg. I'm useing NVDI now but I believe
Warp 9 sped up the graphics a bit faster than NVDI. Am I not mistaken it
also had a 'Fastload' feature for other programs? I seem to remember faster
booting also (if Warp 9 was first in the auto folder).
John G.

932. Re: souris atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <dwfg4.880$Wu4.5535940@nnrp3.proxad.net>
Source record: 67009

dominique le lay <dominique.le.lay@freesbee.fr> a crit dans le message :
wA4g4.125$IN4.140@nnrp2.none.net...
> Je suis propriaitaire d'un atari mega st4 qui fonctionne tr s mais dont la
> souris commence tre fatigu. Je suis int ress par une souris atari.

Je te conseille d'aller voir sur le forum fran ais, fr.comp.sys.atari

```
--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

933. Re: Y2K_FIX.Yes/NO?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001161112510.77-100000@rakas>
Source record: 67010

On 15.1.2000, Kenneth Medin <kennethm@tripnet.se> wrote:

> But this probably will not bother a dedicated Pine addict, as it is
> known to run stable with anything except a chainsaw. But be careful!
> chainsaws are as common in Finland as are competitions in axe-throwing
> and wife-carrying :-)
>
> Or as Linus Torwalds says(?): "Where do you want to carry your wife
> today?"

ROTFL! ;-))

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

934. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: claytone@aa.net
Message-ID: <388192b0_1@huge.aa.net>
Source record: 67011

And now, to continue our exciting story!!....

>>>On 15 Jan 2000 21:12:07 , John Garone wrote:
>>>Is it supposed to work on a single TOS Falcon? Past ovl's from Oliver
>>>have'nt here!

>>On 15 Jan 2000 14:33:10 , Clayton Murray wrote:
>>
>>Yes they do work on single TOS. I have used the last several
>>versions from Olivier, and they all have worked fine. I have a
>>Falcon with single TOS 4.04, Nemesis, Warp-9, ICD harddriver,
>>Toshiba IDE, external Supra Fax/Modem 28.8 (flash-upgraded to
>>33).

>On 16 Jan 2000 08:20:48 , John Garone wrote:
>
>Guess I'll give Oliver's another go!
>
>Off Topic: Warp 9 eh! I liked that prg. I'm useing NVDI now but I believe
>Warp 9 sped up the graphics a bit faster than NVDI. Am I not mistaken it
>also had a 'Fastload' feature for other programs? I seem to remember faster
>booting also (if Warp 9 was first in the auto folder).

And then Clayton says:
Yeah, it does speed up screen redraws, and it does have that
fast-load thing. That really helps Pagestream load faster!
And..... It's CHEAPER than NVDI!! OK, so I'm of Scottish
heritage ;-) Also, I forgot to mention the programs I'm using:
STIK, Newsie, Cab2.7 If you have any questions I'll try to help.

Clayton

935. Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: benouille <azimut2000@yahoo.fr>
Message-ID: <3881A504.1E6CFEE3@yahoo.fr>
Source record: 67012

Centek... Dolmen... and the Phoenix project is close !

For those who speak french a little bit, read news in fr.comp.sys.atari

936. Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Jean-Francois Lemaire <jean-francois.lemaire@skynet.be>
Message-ID: <WS3.6fabca0f.17d24181.jean-francois.lemaire@skynet.be>
Source record: 67013

Hi,

Dans le message <947813757.11012.0.nnrp-06.9e985e5c@news.demon.co.uk>
John Whalley a ï¿½crit:

>Jean-Francois Lemaire <jean-francois.lemaire@skynet.be> wrote in message
>news:WS3.d16c74c8.15943541.jean-francois.lemaire@skynet.be...

>> Dans le message <pf6f4.23$Va2.77@198.235.216.4>
>> Brian Van TIlborg a ï¿½crit:

>> >Really off topic, forgive me. I just noticed you were using Wensuite.
>> >Just caught my interest thats all.
>>
>> And why is that ? I can't see why my using WenSuite is anything of
>> interest. Am I missing something ?

>Yup: we're all amazed that someone got it to work! :-)

I just followed the instructions. It's as easy as anything. For my part,
I'm amazed that anyone got STING to work. Is it some kind of culture
gap ? :-)

J-F.

937. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917306-184154AEicMi@wanadoo.be>
Source record: 67014

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Sat, 15 Jan 2000 09:25:30 GMT

Hi Martin-ï¿½ric,

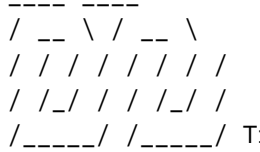
>Otherwise, you could also run MagiC, but Bengy is probably better
>at claiming the merits of this one than me. ;-)
Since Bengy is currently offline, I'll do the honours.. ;-)

>>Looking for some input on which AES replacement is the best to use on
>>a TT030 w/4ST & 4TT ram.
So far, several people here have advised you to take the MiNT route, and without even asking what exactly you want to run or use it for. What they forgot to mention is that MiNT in combination with N.AES is quiet memory hungry.
When choosing a OS, one should make a wishlist.... there is no such thing as the perfect OS, they all have their plus and cons.
MagiC is commercial, easy to setup and maintain. Most of the commercial software is programmed to use the features of MagiC to reach their full potential. Since most of the commercial software is released by ASH, one can be assured this will remain so for future releases. N.AES has been playing catch up lately and the last version is "Magic compatible" now. But to put it in the words of Coca Cola "nothing beats the real thing". MagiC is available in English with a English manual, every Atari dealer will be able to order it for you. AFAIK the complete N.AES package is only available in German with German documentation. And it's not really easy to get hold of either.

In general MagiC runs smoother and has a better graphic appearance. To install the package you only need two mouseclicks and reboot the TT.

You should really give us a bit more feedback, when choosing the ideal OS it's important to know what you intend to do with it, what kind of programs you are using or thinking of using. Are you going to network the TT with other computers or use it as a stand alone computer? How much are you prepared to spend. Most importantly what do you expect of the OS?

Cheers from Belgium
Dennis



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

938. Re: Printer Spooler (with Falcon & MagiC 5)?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917310-184966AEicMi@wanadoo.be>
Source record: 67015

From: Nurmix@socal.SPAM (Paul Nurminen)
Date: 14 Jan 2000 19:33:28 GMT

Hi Paul,

>I usually don't find the need to use a printer spooler much, but
>lately, it would come in handy. And I realized that I don't have one -

>at least one that works under MagiC 5 on my Falcon.
>Ideally, it should work well with CAB 2.7 as well.
Basically, any modern pogrammed spooler will do. I you use NVDI 5.xx you already have one, and it's one of the best around. Select background printing in the Printer CPX.... that's it... and it's ideal for CAB too.

If you don't have NVDI 5.xx then I recommend Spooler 2.0 from Andreas Mandel. It only takes up 4Kb memory, and comes with a very easy to configure CPX. Although it looks very simple, it's one of the most versatile spoolers for our platform. I haven't the faintest idea where to download it from, but I do know it's in your mailbox now ;-)

If anyone else here likes a copy of this spooler, please send me a PM and I'll oblige....

<SNIP>
>SPOOL.PRG/CPX von Andreas Mandel @ OG - Version 2.00 - Neu !!!
>Beschleunigte Ausgabe auf Drucker, Datei, Nirvana, Quick-Print-Modus,
>unterstï¿½tzung von Startschwelle, Startzeit, Timeout, TT-Fast-RAM.
>Verï¿½nderbarer od. fester Pufferspeicher, einfache Online-Komprimierung.
>AutoINIT von HP Druckern,
>Steuerung per CPX-Modul. Ausfï¿½hrlicher Online-Statistikteil.
<SNAP>

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

939. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FoFEsy.H3@gem.win.co.nz>
Source record: 67016

JI Logan (jlog@zetnet.co.uk) wrote:
: On 14 Jan 2000 14:11:17 , George Moulder wrote:

: I can't contribute directly to the Y2K bug in Junior Office but if
: Junior Office is a fax program, as I think it is, could I point out
: that Coma seems to have survived the date change?

In the last version which I examined (this was perhaps 1 year ago) it did support only class 2 fax modems. The person who has the problem with Junior Office is using a class 1 modem. We did try STraight Fax but this did not work with his particular class 1 modem (although it is supposed to support fax class 1).

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

940. Re: Junior Office Y2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FoFEuK.Hq@gem.win.co.nz>
Source record: 67017

Peter Schneider (Peter_Schneider@su2.maus.de) wrote:
: yes, but the successor of Junior Office (Tele Office) is being
: supported continously

: The sources have been passed to CME who has just come out with a patch
: for TO's Y2K problem.

Then how can we get Tele Office and this patch, and does the patch also
work with Junior Office?

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

941. Re: NEED HELP...

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3881d264$0$153@news.zetnet.co.uk>
Source record: 67018

On 15 Jan 2000 20:25:23 , "Rene de Bie" wrote:

| . . . .
|My harddisk in TT won't boot and I found out that a harddisk driver on a
|floppy AHDI606.PRG when I run it, I have to select install devices to get my
|harddisk. But how can I make my harddisk bootable?

There ought to be a facility on the HD program which says 'Install
Hard Disc Driver' (or words to that effect). Click on that and then
select the drive to install it on - normally for a hard drive that
is Drive C.

John Logan

942. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <GEan+AAWOdg4EwIR@steverosie.demon.co.uk>
Source record: 67019

In article <85r7cd$d4u$1@odysseus.uci.kun.nl>, Kasper Souren
<guaka@industree.org> writes
>Hello,
>
>I've got some stuff I want to get rid of:
>SM124 (8x): 10 euro
>SM125 (1x): 12 euro
>1040 STFM (4x): 12 euro
>1040 STE (1x): 25 euro

Anyone got an idea what this works out in good old Sterling (GBP's):))

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

943. Re: Star Trek Game (vintage)

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <aEdgOFAKTdg4EwrH@steverosie.demon.co.uk>
Source record: 67020

In article <B2_f4.34$7Z1.270@198.235.216.4>, Brian Van TIlborg
<madmax@bfree.on.ca> writes
>When I was a little younger, in high school we had commadore PET computers.
>Don't laugh. However one game I loved to load in from the tape was a Star
>Trek game. Is anyone familar with this game. Is there one very similar for
>the ST?
>
>All information appreciated.
>
>Brian.

Hi there are several versions of Star Trek, even a 25th anniversary
edition. They all are based on a grid and have to war to the destination
etc...

The 25th edition has given it a face lift and you now have some nice
graphics, instead of a grid of dots etc...

There was a commercial title, Star Trek 'The Rebel Universe' which came
with a sew-on patch. This is a completely different game, and is more of
an adventure, and reading the manual does help:)

-- Cheers! For Now
Steve <><
WWW: www.last-pd.co.uk * * *
Email: steve@last-pd.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

944. WAG Meetings Announcement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Roy Goring <news@incontrolinternet.co.uk>
Message-ID: <85sntj$i9u$1@nnrp1.deja.com>
Source record: 67021
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hi All,

There are no plans at the moment to hold any more WAG Meetings :-(

If you are registered for updates on the website you will be informed
of any changes.

www.incontrolinternet.co.uk/wag/

Yours Roy

Incontrol Internet Productions
Web Design and Internet Consultants

Sent via Deja.com http://www.deja.com/
Before you buy.

945. WAG Meetings Announcement

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Roy Goring <news@incontrolinternet.co.uk>
Message-ID: <85so00$ia5$1@nnrp1.deja.com>
Source record: 67022

Hi All,

There are no plans at the moment to hold any more WAG Meetings :-(

If you are registered for updates on the website you will be informed
of any changes.

www.incontrolinternet.co.uk/wag/

Yours Roy

Incontrol Internet Productions
Web Design and Internet Consultants

Sent via Deja.com http://www.deja.com/
Before you buy.

946. Re: old games

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <W0YjSQAdadg4EwJw@steverosie.demon.co.uk>
Source record: 67023

In article <85qnk4$k19$1@plutonium.btinternet.com>, Mike Wild <Mike.Wild
.no_spam_please@no_spam_please.btinternet.com> writes
>I live in London.
>Mike

Hi Mike

That sound familiar, now which ad paper was it!!!:)

The software area is a dodgy one! I've had 3 of those titles for years
and not sold them yet:(

I'd take them off your hands, but even ï¿½5 maybe too much!!!

Have you got any other Atari stuff for sale?

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

947. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3881dad6$0$162@news.zetnet.co.uk>
Source record: 67024

On 16 Jan 2000 12:01:24 , benouille wrote:

|Centek... Dolmen... and the Phoenix project is close !

I presume from the subject (Bad news...) that Centek has closed, is dead, has stopped working. That is very sad - I was looking forward to the Phenix.

John Logan

948. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3881da32$0$153@news.zetnet.co.uk>
Source record: 67025

On 16 Jan 2000 08:20:48 , John Garone wrote:

|>>On 15 Jan 2000 18:45:32 , Steve Hammond wrote:
|>>>Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A

Tried the new CABOVL today - a definite impression of increased
speed but it was unstable - CAB crashes on exit. Single TOS, Hades,
CAB 2.7.

John Logan

949. Re: programming tools on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Geert Poels <Geert.Poels@village.uunet.be>
Message-ID: <85smf7$b0u$1@newnews1.news.nl.uu.net>
Source record: 67026

Any good ?

ftp://ftp.lip6.fr/pub/atari/Programming/Index
sozbin15.zoo : binaires SOZOBON 2.00 C-compiler freeware
sozlib15.zoo : librairies pour SOBOZON 2.00 C-compiler freeware
sozuti09.zoo : Utils pour Sozobon C

Guillaume D&#65533;flache <Guillaume.Deflache@depinfo.enseeiht.fr> wrote in message
news:387C7D44.4033F8F2@depinfo.enseeiht.fr...
> Olivier Scalbert wrote:
> >
> > Hello
> >
> > 1. I would like to write to code for ST. 14 years ago I used Megamax
and
> > Metacombo. What is the best programming environment now (C and
assembler) ?
> > Do they run on emulator ?
>
> IMHO:
> Assembler: Assemble (http://dhs.atari.org or
> http://wombat.ludvika.se/dhs then File Section then Misc. Files, also
> doc here). It runs at least under TOSBOX.
> C: #1: GCC #2: SozobonX (sorry no URL at hand)
>
> > 2. Where can I found info on ST (gem, interrupts, memory map, video ram
,
> > ....)
> Try these FTP-sites under Programming or Docs folders:
> ftp://chapelie.rma.ac.be/atari/
> ftp://ftp.lip6.fr/pub/atari/
> ftp://ftp.funet.fi/pub/atari/
> and also the DHS site above (best src for low-level coding stuff!
>
> > 3. I would like to find the name of an Atari ST game. This game is a
kind of
> > Arkanoid, with very nice sound (percusive sound, bells, ...). Any idea
?
> i bet it's Krypton Egg!

950. Re: Mode HD - looking for more info

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <STlg4.192$28.290@198.235.216.4>
Source record: 67027

On 15 Jan 2000 16:06:14 , Dennis Vermeire wrote:

>Oh boy ....
>another nominee for the "brilliant customer service" award, if it wasn't so
>sad, that remark would make me ROTFL.
>
>Tell you what, if you can't figure it out... send me a PM, and I'll translate
>that French artwork for you...
>This should be a piece of cake, since according to Centek the documentation
>is not needed, apparently only French users need some sort of documentation.
>Makes one wonders.. are the French users stupid, or are we brilliant ? ;-)
>
>Cheers from Belgium
>Dennis

I have a friend here right now, who is LOL after reading your reply.

Later Brian.

>.

951. MagicCMac

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: "Michael A. Jacobs" <michael.jacobs@prodigy.net>
Message-ID: <85sptc$d3pk$1@newssvr03-int.news.prodigy.com>
Source record: 67028

I am looking for MagicCMac. Does anyone know where I can buy or obtain a copy. Thanks.

952. Re: Which control panel is best? (Z-CONTROL)

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: peter.slegg@===ANTISPAM====scubadivers.co.uk
Message-ID: <3881f0e2@news.jakinternet.co.uk>
Source record: 67029

On 11 Jan 2000 19:43:00 , Ekkehard Flessa wrote:
>
>These problems were related to the time/date setting function only, and have
>been fixed recently. The latest version is 0.25 and may be obtained from
>both http://ralf.zimmermann.com/software.eng.html#Download and
> ftp://chapelie.rma.ac.be/atari/utilities/cpx/zcntrl125.lzh
>

Hi,

I have just downloaded version 0.25 and installed it on my Milan but
it suffers the same problem as 0.23.

When setting the date/time the date field appears blank and anything
that is typed does not appear. The date can be set it is just difficult
since nothing appears, not even the separators.

The time field isn't affected.

Peter

953. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM====scubadivers.co.uk
Message-ID: <3881f0e5@news.jakinternet.co.uk>
Source record: 67030

```
>>On 10 Jan 2000 22:15:10 , Michael Olin wrote:
>>
>>| Sky, surf and beach
>>|are somewhat integral to where I currently live -- about 1/2
>>|mile from Lake Michigan, which is probably the world's largest
>>|fresh-water lake.
>>
>>Lake Superior has the largest surface area and Lake Baikal has the
>>largest volume of the world's freshwater lakes.
>
The Caspian Sea has a larger surface area, I think.
```

954. Re: Magic & Sting

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <Otmg4.6527$pb2.569987@tw11.nn.bcandid.com>
Source record: 67031

On 16 Jan 2000 04:44:46 , Michael and Nicole Freeman wrote:
|Hello all!
|
| I just got Magic 6, and I've run into a little problem with
|Sting. With the exact same Sting setup I use in Geneva, only with
|Magic running instead, I get a "Passing connection to Sting failed!"
| nameerf@flash.net

I installed Magic6/jinnee (12/27/99) and had no problems using Sting. I had been using Geneva/Neodesk before.

It must not be a major problem. I would check the order in the autofolder, the Sting.INF file, the .STX files, and the CPX's.

955. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948037482-968481AEicMi@sweet3.freeserve.co.uk>
Source record: 67032

Hi Lonny

>Actually that was directed at Brian.

>>I'm suprised with all the double posts I've seen from you that you are
>> >not accused of being my brother in crime. ;-)

>>> I only post things once, maybe my ISP is barfing on the bullshit.

Please accept my apologies. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.

* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

956. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948037486-969135AEicMi@sweet3.freeserve.co.uk>
Source record: 67033

Hi Lonny

>Have you considered shortening your signature line to reduce bandwidth?

Ive just dumped 3 CR,LF's and a number of spaces, i hope that better suits you.

>Or perhaps stress management? ;-)

!? 8~\ Explain please..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

957. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948037492-970607AEicMi@sweet3.freeserve.co.uk>
Source record: 67034

Hi Brian

>X-Mailer: ASH Emailer V2.0

Ooh!!.

>Um, a test:-).

Failed. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

958. Re: Magic & Sting

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948037496-971463AEicMi@sweet3.freeserve.co.uk>
Source record: 67035

Hi Michael.

> I just got Magic 6, and I've run into a little problem with Sting.

How do you have it installed, as an ACC, an Auto folder or an Auto APP

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

959. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <PImg4.6546$pb2.573533@tw11.nn.bcandid.com>
Source record: 67036

On 16 Jan 2000 14:20:06 , Steve Stupple wrote:
|
|Anyone got an idea what this works out in good old Sterling (GBP's):))
|

Yeah. Check out the Universal Currency Converter at:

http://www.xe.net/ucc/

960. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <85st5i$4it$1@newsg3.svr.pol.co.uk>
Source record: 67037

>
> Anyone got an idea what this works out in good old Sterling (GBP's):))

Last I heard a Euro was worth about 60p so these offerings are indeed VERY
cheap.

Roger

961. Re: Magic & Sting

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <SJmg4.86$V84.9859@news.flash.net>
Source record: 67038

Update on my problem...

I discovered that Fast Serial didn't like Magic. I was using Fast Serial because HS Modem didn't want to work very well for me with Geneva. I tried it with Magic, and everything's ok now.

One new problem: CAB 2.7 demo will only show partial pages (usually the last few lines) of downloaded html. For instance, I went to www.atari.org, and the top of the page started with a screwed-up version of the "Star Trek Women" vote, with the Pacman animated GIF, and a few other things, but the majority of the page was missing. This happened with most pages I tried to download, but not with the ones I have offline. It does seem to download the entire page, and it sits at "Prepare Formatting..." for quite a while before showing the partial page. I'll try messing with settings and changing CAB.OVL's to see what I come up with.

Mike Freeman
nameerf@flash.net

962. FS: Epson 720 Floppy Drive Model SMD-300

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: Julie Ann Marie <fromnowhere@dot.com>
Message-ID: <5fu38sgo5ads8bdvqhvq60oh9u7vg5a18i@4ax.com>
Source record: 67039

USED BUT NOT ABUSED

Asking Price $7.50 plus shipping
Bonus! I will throw in a box of used floppies
Contact happyman@nospamerols.com

Remove the nospam before sending me an email

963. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38820f2f$0$153@news.zetnet.co.uk>
Source record: 67040

On 16 Jan 2000 16:25:09 , Peter Slegg wrote:

|>>|are somewhat integral to where I currently live -- about 1/2
|>>|mile from Lake Michigan, which is probably the world's largest
|>>|fresh-water lake.
|>>
|>>Lake Superior has the largest surface area and Lake Baikal has the
|>>largest volume of the world's freshwater lakes.
|>
|The Caspian Sea has a larger surface area, I think.

Yes, but the water is saline.

John Logan

964. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388210124720460@online.be>
Source record: 67041

on Sun 16-01-2000 12:31 Jean-Francois Lemaire wrote:

>H
>>Yup: we're all amazed that someone got it to work! :-)
>
>I just followed the instructions. It's as easy as anything. For my part,
>I'm amazed that anyone got STING to work. Is it some kind of culture
>gap ? :-)

You and me are one of the lucky guys who managed to get Wensuite working.
The most however are just unable to make a connection. I know a few guys in
Holland who has tried almost everything they know to get that thing
working. Alas they still can't use it.
The weakest point of the whole Wensuite concept is the dialer. Why has
they developed a new almost unusable stack instead of using STiNG or
MiNT-net? Both works flawless.
If one read the docs STing is rather easy to set up. Wensuite looks easy
but it isn't. The dialer part holds too much bugs and one must keep in
account just too many things.

I haven't tested the news part throughoutly to tell more about. The mail
part is alas (at least in my case) only usable to retrieve mails. I, and
lots others are in the same case, still can't send mails with WS.
Despite this all I believe that this package has some future. At least the
browser part is more stable then Light of Adamas, which is still a real
disaster.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

965. Re: GEMULATOR CAN'T DO \\\\\\\\

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <yqpg4.210$28.323@198.235.216.4>
Source record: 67042

On 15 Jan 2000 20:50:29 , "kevin dermott" wrote:
>well not on mine and a friends

>Kevin
>with emulators for free everyone can own a superfast Atari
>kdermott@zetnet.co.uk Lancashire England
>mug shot and more at http://www.users.zetnet.co.uk/kevin/

Are you certain? This would be very limiting? As Gemulator has been around for years, I think this would have been discovered by now? Is the keyboard layout of UK PCs different from American ones, or even the TOS and Such, could this make the difference?

Later Brian.

>.

966. Substation

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Cqpg4.211$28.323@198.235.216.4>
Source record: 67043

Err, umm, is there a cheat for infinite health or something for this game? I don't have time to get good at it:-). Actually, I want it just in case I get tired of dying.

Brian.

967. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Sqpg4.212$28.323@198.235.216.4>
Source record: 67044

On 14 Jan 2000 09:58:55 , Uwe Seimet wrote:
>Brian Van TIlborg wrote:
>
>> Be careful if you have an IDE drive and use this feature. I used HD driver
>> about two years ago when I got my Falcon and Syquest Drive. It acknowledged
>> the Syquest and Turned off the IDE. Because it doesn't scan IDE you have to
>> turn it back on manually. Of course Panic set in, and UWE helped me sort
>> out what I had done.

>I'm not quite sure what you mean with "doesn't scan IDE". HDDRIVER scans
>all the devices it was configured to scan. You can either let HDDRIVER
>determine automatically which device IDs to scan ("Auto Configuration")
>or you can enter the IDs manually.

Hi Uwe.

No problem I confuse at the best of times. In this instance I am going on memory. I got my Falcon and it came with HD Drive 5.** and a 6. upgrade disk that still wasn't installed.

The machine was configured with an 80meg IDE drive with 2 partitions C & D and a 270Meg Syquest Drive.

Unfortuneately I couldn't get the 270 to be acknowledged even the previous owner said it should work as he had been using it for a few years and the cartridges where filled with files and such.

So I read the HD Driver Manual. I am afraid to touch HDs, because I don't want to eliminate stuff by accident. Anyways the manual was so good, that this rookie took it upon himself to reformat the 270meg cartridges.

I used ID check and the syquest was detected. Then Booted HD utilities and partitioned the syquest into two 135megs which became E & F.

Now, Just because I read, doesn't mean I don't make mistakes. So I used the Auto Configuration, and it scanned the SCSI devices. Of course only detecting the Syquest as that is all there is attached.

I then saved the configuration and rebooted.

Well, imagine my surprise. And what is important here is that I did talk to you and you did get me through my error. The driver only acknowledged the SCSI 270 Syquest. Well not exactly true as it booted off the IDE drive as that is where the boot strap was located. But the IDE drive partitions where gone from the desktop and the 270 became C & D. I of course thought that somehow I had deleted everything from the IDE. So now I had blank 270meg cartridges, but at least they worked and a missing IDE drive.

So, long story short, is that I manually installed the IDE drive and resaved the bootstrap. And all was well once again.

If the manual had not been so clear, I probably wouldn't even mess with my HD. But even with a clear manual, mistakes can be made, and novice users have a tendency to misunderstand just what they are reading, even if they think they got the idea right the first time read.

So, thanks for your help. No to tech to follow up on things once again.

Brian.

>--
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt
>.

968. Toronto Atari Fed. Meeting Date?

Newsgroup: comp.sys.atari.st
Date: 2000-01-16 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <nvpg4.215$28.323@198.235.216.4>
Source record: 67045

Could someone inform me if the meeting is this Wednesday?

Thanks Brian.

969. Re: Which control panel is best? (Z-CONTROL)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001170702.a52747@wun.maus.de>
Source record: 66896

Hi Peter!

PS>I have just downloaded version 0.25 and installed it on my Milan but
PS>it suffers the same problem as 0.23.

Then it's _not_ the 0.25!
On my Milan (with MagiC-Milan), the 0.25 has no problem setting the date.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

970. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Anthony Jacques <anthonyj@jacquesa.freeserve.co.uk>
Message-ID: <85vlvimnr1@neptunium.btinternet.com>
Source record: 66897

Hiya ;)

"Shiuming Lai" <lais@zetnet.co.uk> wrote in message
news:3882536e$0$156@news.zetnet.co.uk...
> Yes, evidence of hardware design experience (ask anyone
> who went to the two recent Atari shows in UK and Germany,
> where the Phenix prototype board was shown, as well as
> the several hundred CENTurbo users), not evidence of OS
> development.

Baring in mind it was only displaying a chessboard, I can testify that you personally could have demonstrated something more impressive. <G>

Anthony

971. Re: Atari SAM (was: Re: Falcon Software)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38835E49.DCDACF07@depinfo.enseeiht.fr>
Source record: 66898

Anthony Jacques wrote:
>
> Hi
> Hmm, I guess that means I forgot to include it (there was only ever one
> distribution of 1.3, unless someone else re-packaged it).
>
> I've just uploaded the CPX to my website, and will update the SAM 1.3
> archive to include the CPX.
>
> http://www.btinternet.com/~AnthonyJ/kpp/sam_set.cpx

I really should have asked you 1st!

Thank you!

972. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38835EC8.BB1D8957@atarist.com>
Source record: 66899

Okay... more questions for the Milan team:

~ What is your progress on hardware supplements? Can we currently watch DVD movies on a Milan?

~ Did you get permission to use the Atari name?

~ Some of us are very anxious to get our hands on a Milan II. Have the expected release dates changed (especially for US distribution)?

Andy

973. Re: ? Settime, Tsetime, setftime & Pure C on ST ? (119 years)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <85vskl$p5h$1@nnrp1.deja.com>
Source record: 66900

In article <38831A06.1BC60AED@tcpip-gmbh.de>,
Jo'ogn <juergen@tcpip-gmbh.de> wrote:
> as i don't have a realtime-clock on my 1040ST (2.06eng)
> i've written a little c-prg that reads out the creation-date of
itself,
> shows it on the screen (e.g. at boot-up) and lets me inc/dec the
> date according to the actual day and sets an updated creation-date by
> means of "setftime()" (to remember it next boot-time) this all works
fine !
>
> now i send this date to "Tsettime()" to set the internal GEMDOS date.
> but e.g. 14.1.2000 on the file gives me 14.1.80, or 14.1.28 in
> the xcontrol.acc.
>
> even setting the xcontrol to 14.1.00 did set back the year to
1980/2028
> after exiting an application.
>
> even using the XBIOS Settime (all from pure c 1.1) doesn't sove this.
> i had a similar tool runnig before 2000 and it worked !
> it cannot be a y2k as it's just an offset to 1980.
>
> furthermore i wonder why Tsetdate has 7bits for the year, but the
> (german) "Atari Profibuch" states that year can only be 119 max !
> where are the other 9 are left.

It states this because this is what Atari stated initially. It might be
caused by the fact that the real time clock in the original Atari
hardware was limited to a certain date range...

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

974. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: steve666@clara.net
Message-ID: <1e4kere.1g8vgu8yxciroN@du-018-0015.claranet.co.uk>
Source record: 66901

J WILKINSON <jwandjw@ihug.co.nz> wrote:

> > The title says it all really... I'm sick off the black 'n white icons!
> > :(
> >
> > Please help
>
> Black and white? The only way B&W icons should >ever< appear on a TOS4.04
> desktop is when you are using <16 colour mode, or if DESKICON.RSC is absent
> from the root directory of your C:\ drive or boot drive...
>
> If DESKICON.RSC isn't there you can find it on the floppy disks that come
> with your Falcon. If you haven't got those I can email it to you...
>
> If deskicon IS there, and you are using 16/256 colours, then something
> aint stirring the kool ade! (Thats a different story, we'll get to that
> later if the case may be!)
>
> Hope this helps...
>
> Kind regards,
>
> Chris Wilkinson, Christchurch, New Zealand.
> /|\ ATARI Falcon030 owner.

Please do email me the file, thanks :-) (as a zip file if possible,
because I'd need to transfer it via the iMac and wouldn't want to risk
corrupting it)
Not got a Falcon floppy disc as none came with it.. then again, it is a
second hand machine. Thanks Chris.

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

975. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: steve666@clara.net
Message-ID: <1e4keuh.oiu01snryjnkN@du-018-0015.claranet.co.uk>
Source record: 66902

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> >The title says it all really... I'm sick off the black 'n white icons! :(
>
> Ive got squilions, most of them aquired via Magic Online. read back in CSA
> ST, there were some announcement recently re this new archive.
>
> Where'd you live.

How's this compare to the standard Atari rsc file? Any chance of an
email if its better? :-)
I'm in Lancashire btw.
Thanks, Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT + Falcon + Mega ST

976. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388368382a74910@online.be>
Source record: 66903

on Sun 16-01-2000 22:16 Martin-ï¿½ric Racine wrote:

>On 16.1.2000, Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

>> None of the dealers I've contacted (this includes Woller
>> Systeme and a.g. Computertechnik) have even bothered
>> answering my questions re. N.AES. If you don't speak German
>> you can forget about getting a legal copy of N.AES - it's
>> simply not possible.
>
>Konstantin Woller _has_ answered my e-mails and I don't speak
>German. In the first e-mail, he said that Joe Connor did the
>English version for him. I still haven't received my N.AES 2.0
>cd-rom, though.

I spoke with Konstantin Woller at the past Hannover fair. That guy speaks
better English then I do. I once have mailed him to ask if he could send
me the free update of N_AES 1.2.0. A few days later I got that update in
my mailbox.
>
>Axel Gerhinger is indeed known not to answer foreign mail but,
>having spoken to him over the phone once, it is clearly because
>his knowledge of English is almost non-existant.

I don't understand the behaviour of Axel. I bought my Hades there so I
expected that beeing a customer of him he would reply to my mails. He did
that a few times but the last months my mails remains unanswered.
Sure his knowledge of English is very poor but he knows very well he can
answer me in German.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

977. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388368382a74911@online.be>
Source record: 66904

on Sun 16-01-2000 23:25 Shiuming Lai wrote:

>On 16 Jan 2000 21:58:39 , DAVID L. ORMAND wrote:
>>
>>>Centek... Dolmen... and the Phoenix project is close !
>>
>>WHAT!!! One of the prominent PPC Open Platform teams is using
>>their Phenix connection as evidence of experience!
>>
>>See http://www.siliconfruit.com/
>
>Yes, evidence of hardware design experience (ask anyone
>who went to the two recent Atari shows in UK and Germany,
>where the Phenix prototype board was shown, as well as
>the several hundred CENTurbo users), not evidence of OS
>development.

Indeed, the prototype board was shown on both shows but that's all.
Besides a monitor which displayed a chessboard motif there was nothing to
see at all. The reason for this (according to Rudolphe Czuba) is that the
Phenix operating system, Dolmen, was still not ready.
I just wonder how compatible Dolmen would has been? My guess, not very
compatible.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

978. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <85vq1amre1@snipp.uninett.no>
Source record: 66905

Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:

>> Pardon, no desktop with N_AES? Every N_AES package comes with
>> a special Thing (only runs with N_AES). N_AES 2.0.0. holds
>> Thing 1.27b which is a bugfixed version of Thing 1.27. You
>> can use Jinnee too.

> This is news to me. 1.20 definitely didn't come with a desktop.

I don't know about 1.2.0 (Woller never sent me the promised free upgrade,
so I "sourced" it elsewhere), but all previous and later versions comes
with N.Thing.

> As for 2.0, I have yet to receive any response from Woller.

Ditto.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

979. Re: NEED HELP...

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38836BD5.78E1F149@cfc.dnd.ca>
Source record: 66906

Rene de Bie wrote:
> Who can help me with ST/TT problem.

uuhhm. me maybe? :)

> I am a NOT experienced user on these machines and want to know how the
> partitioning and system files are called and used.
> My harddisk in TT won't boot and I found out that a harddisk driver on a
> floppy AHDI606.PRG when I run it,

you run ahdi606.prg and it boots the hard drive. correct.

>I have to select install devices to get my harddisk.

once you have done this select "save the desktop" from the menu bar.
this will save 'desktop'info into a file called newdesk.inf

>But how can I make my harddisk bootable?

start up hdx.prg
on menu bar click on install.
choose the partition to install on (usually c:\)
reboot.
hard drive should now boot, and any programs(*.prg) in \auto folder will
run,
and any *.acc/essories in root directory (c:\)will load

> Secondly, which driver is recomended and why?
> Gtx,
> Rene
although you can configure AHDI using AHDICONF.prg,
and although CBHD is freeware,
I use and reccommend HD Driver bu Uwe Seimet
http://home.nikocity.de/nogfradelt/atari_english.html

ken
the TAF guy

980. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38836eda2fa2c10@online.be>
Source record: 66907

on Mon 17-01-2000 15:07 Martin-ï¿½ric Racine wrote:

>On 15.1.2000, Martin Nightowl Byttebier <tos4ever@online.be> wrote:
>
>> Pardon, no desktop with N_AES? Every N_AES package comes with
>> a special Thing (only runs with N_AES). N_AES 2.0.0. holds
>> Thing 1.27b which is a bugfixed version of Thing 1.27. You
>> can use Jinnee too.
>
>This is news to me. 1.20 definitely didn't come with a desktop.
>As for 2.0, I have yet to receive any response from Woller.

Sorry I hate to correct you again but you're definitely wrong. I'm a N_AES
user since the early days. Even in the N_AES 1.0 package (04/96) Thing was
included.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

981. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001172153100.179-100000@rakas>
Source record: 66908

On 17.1.2000, Martin Nightowl Byttebier <tos4ever@online.be> wrote:

> on Mon 17-01-2000 15:07 Martin-ï¿œric Racine wrote:
>
> >This is news to me. 1.20 definitely didn't come with a desktop.
> >As for 2.0, I have yet to receive any response from Woller.
>
> Sorry I hate to correct you again but you're definitely wrong.

It definitely wasn't on this floppy.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

982. Re: Centek is dead

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <388371BB.1C3E1A4C@atarist.com>
Source record: 66909

If Centek is dying, why did Rodolphe Czuba send e-mails about a new
web-address and why is he updating the mailing lists? He sent them on
January 16 (yesterday).

Is it (Centek closing) just a rumor?

Andy Blakely

Martin-ï¿½ric Racine wrote:
>
> On 16.1.2000, JI Logan <jlog@zetnet.co.uk> wrote:
>
> > >Centek... Dolmen... and the Phoenix project is close !
> >
> > I presume from the subject (Bad news...) that Centek has closed, is
> > dead, has stopped working. That is very sad - I was looking forward
> > to the Phenix.
>
> Essentially, the OS developpers have left the hardware developper
> alone and since he doesn't feel capable enough to hack TOS or any
> other OS (e.g. Magic, MiNT, Linux) to run over his hardware, he
> is giving up. The only good news is, he has offered his designs
> to Milan-Computer to produce an entry-level TOS machine with an
> even lower price tag than the Milan and apparently received
> positive feedbacks. Some issues remain unclear as to who owns
> Rodolphe's hardware designs, because Centek was owned by an
> investor called Class4.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

983. Re: RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <cvKg4.55$dT1.5923@newsread2.prod.itd.earthlink.net>
Source record: 66910

On 17 Jan 2000 08:02:17 , Steve Stupple wrote:
>In article <6qzg4.1397$4R4.58758@newsread1.prod.itd.earthlink.net>, John
>Garone <swampfox1@earthlink.net> writes
>> Just curious, what type of interference? I had thought there was
>>something wrong with my RF out (Falcon MKI) but found it was a PAL output
>>which is European. Here (USA) it's NTSC. Talk about inteference!!!! Hope you
>>get better answers!
>> John G.
>
>You want interference! My pc knocks out most of my digital TV channels
>and plays buggery with terrestrial ones; and it's the other side of the
>house!!!!
>
>The Atari's are not as bad as that, mind you I can't speak for the
>Falcon.
>-- Cheers! For Now
> Steve <>< * * *
>Email: steve@steverosie.demon.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird on IRC * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.
Hi Steve,
Somewhere here I had an interference filter which clamped over the
monitor cable. Never needed it so I never knew if it worked! I don't have
digital TV but do have satellite and no interference from my Falcon
(unless the TV is close by).
John G.

From:John Garone
swampfox1@earthlink.net
-ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My favorite quote:
* If you're not part of the solution........
........you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

984. Edit cursor under MagiC 6

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <3883744d$0$153@news.zetnet.co.uk>
Source record: 66911

Hi all!

I'm running MagiC 6 and NVDI 5 on my Falcon. I'm having a problem with edit cursors in dialogue boxes. The problem is that the cursor which should look similar to the | character doesn't appear.

This happens all the time in Cab (v2.7) but not in Newsie.

Another problem similar to this is that under some programs (an example is the TriYahoo! yahtzee game) I can't seem to enter information into non-modal dialougue boxes.

With TriYahoo I'm trying to register the program, but nothing gets typed into the registration lines. It works under TOS, but due to it's copy protection under MagiC, the program thinks it's on another computer and puts it back as Shareware.

Can anyone help?

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

985. Re: Centek is dead

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001172159220.179-100000@rakas>
Source record: 66912

On 17.1.2000, Andy Blakely <Andy@atarist.com> wrote:

> If Centek is dying, why did Rodolphe Czuba send e-mails about a new
> web-address and why is he updating the mailing lists? He sent them on
> January 16 (yesterday).
>
> Is it (Centek closing) just a rumor?

After re-reading all of Rodolphe's posts on fr.comp.atari news,
all I can find are contradictory statements.

First, when some poster suggests Centek combine their efforts
with Milan, Rodolphe says he will join them but downright offered
Milan his designs. Then, in another post, he says that he won't
give them anything, but he might design some graphic cards and
other components that _might_ be usable on the Phenix _and_ the
Milan. In another post, he says the Dolmen team left and he is
giving up completely, since he has a quite demanding dayjob so
now a smaller version of the Phenix might become his weekend
"hobby" project.

Quite honestly, I'm growing tired of his antics anyhow.

Rodolphe called names on just about _anyone_ who disagreed on
what should go into the final Phenix design, called those who
would choose a different CPU complete morons, those who would
install an LS-120 drive instead of a ZiP or nothing at all
complete ignorants, etc.

No wonder the Dolmen team left him. With such an attitude, he
did not deserve any other treatement.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

986. PAP with STing 1.20

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <8f3_0001171341@conchbbs.com>
Source record: 66913

Using Geneva's crash report, Pure Debugger and RAM_SCAN I've been able to determine the following.

The crash occurs in Super mode in some other TSR (not STinG), presumably HDdriver (by process of elimination). It occurs during a copy operation that writes over it's own instructions (unless they were already written over). Turning off the debug report from Dialer does not help, however.

I have removed all TSRs and accessories except for Hsmodem, STinG, Xcontrol (STinG internals only) and HDdriver, and the crash still occurs.

Remember, everything still works fine on another ISL.

I've tried emailing Peter, with no answer so far.

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.

987. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85vsfm0a2v@enews4.newsguy.com>
Source record: 66914

On 14 Jan 2000 07:40:36 , Brian Van TIlborg wrote:

* [In reference to what I said previously]:

>>I simply rename the original to CAB_JPEG.OV_ in case I want to switch
>>back to it if I find a site that uses a lot of progressive JPEGS (Like
>>the Atari Historical Society).

>Yes, however this is a pain in the butt.

Agreed 100%!

Quite a while back, Terry May and I were pushing for a version of CAB or
perhaps the CAB.OVL that could utilize both CAB_JPEG.OVLs, depending on
what type of JPEG was encountered (ie. use the DSP loader _unless_
there was a progressive JPEG, which would call in the normal loader,
followed by a switch back to the DSP loader).

It sounds simple enough, although I'm not sure if this sort of thing could
be implemented with the CAB_OVL.?

Dan?
Oliver?

-Paul

--

* Paul Nurminen | ICQ # 50313052 | Atari Falcon030 / 14 + Nemesis
** El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
***
** Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
* Electronic Music | Atari Computing | Classic Video Games | Humor

<!> SPAM FILTER ALERT: Change "SPAM" to "com" if replying by e-mail <!>

988. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <948137470_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 66915

>It should not matter if GEM-view is registered or not. I have GEM-view
>3.17 unregistered currently (I don't use my Falcon much these days, so
>thats why I haven't registered yet). The few times I actually USE my
>Falcon and GEM-view, the DSP works fine. My GEM-view is unregistered
>for certain, as it keeps reminding me! :-/

You are correct Sir. I have just installed another copy of GemView
v3.17 and it indeed didn't require registering for the DSP to be used.

It was me that brought up the registration being required based on the
following extract from the "changes" file:

- [2.85]: (22nd September 1993)
o DSP-JPEG decoder will only be directed at the registered version of
GEM-View (Recognisable by missing strips on loading).

I have looked through all the more recent changes and couldn't see any
mention of DSP loading being allowed.

I think I had my registration codes before getting my Falcon so it has
never been an issue.

Sorry to everyone for any confusion caused. I haven't tested any
version prior to 3.17.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk
---

989. Re: Centek is dead

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388384b3$0$158@news.zetnet.co.uk>
Source record: 66916

On 17 Jan 2000 11:47:07 , Andy Blakely wrote:
>If Centek is dying, why did Rodolphe Czuba send e-mails about a new
>web-address and why is he updating the mailing lists? He sent them on
>January 16 (yesterday).
>
>Is it (Centek closing) just a rumor?

No, it's real. Wait for the official news.

Shiuming Lai

990. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3883863b$0$158@news.zetnet.co.uk>
Source record: 66917

On 17 Jan 2000 15:56:24 , JI Logan wrote:
>On 16 Jan 2000 22:18:19 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>
>|> One of the prominent PPC Open Platform teams is using
>|> their Phenix connection as evidence of experience!
>|>
>|> See http://www.siliconfruit.com/
>|
>|Quite interresting hardware, though I cannot seem to find on
>|which OS it is meant to operate.
>
>It has/had its own OS but would 'emulate' TOS.

No, you're confused. They're not talking of Phenix, but the
new machine its creator started work on (www.siliconfruit.com,
and the primary OS of RIORED is very clearly written on the
main page: L*n*x) while waiting for Dolmen.

Shiuming Lai

991. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <JgjknGAyA5g4EwK7@steverosie.demon.co.uk>
Source record: 66918

In article <qsDg4.12780$lN.311536@nnrp3.clara.net>, Greg Martin
<gtmartin@abmlimited.clara.co.uk> writes
>You should be able to read in the text files just by opening them in
>wordpad, notepad (depending on the size of course), or MS Word.
>
>If you are using 98 then double click on the file on the floppy and the
>default viewer will open them if it can't find an application applicable to
>the extension.
>
>The only problem you might get is if the disks have been formatted in any
>special way?, if not you should be okay. It is advisable though not to write
>back to the floppy from the PC, just pick up copies, I have had problems
>sometimes with corruption after writing back to an Atari formatted disk with
>my PC drive.

By rights you should be able to read your Atari disks without any
problem!!! Well so I am told! I've yet to do a desktop format and get it
read via a PC on any of my STE's or my MSTE straight away:(

If I need more than the usual 720k disk space, extended formatting, I
format the disk as usual (9/80, 10/81...) and then put a MS-DOS
compatible boot sector etc. using a program; I use DC Format v3, you can
then use these disks without a problem.

If you have a disk with data on them then you should be able to just get
the MS-DOS bits put on.

An ideal way of transferring the disk would be to get the PC to format
the disks and then copy the files onto the disk.

One note if the disk you use has been formatted using a PC, use the PC
to delete or softformat the disk and NOT the ST! I have noticed a few
corruption cases.

You will notice you get some, what I call, phantom files! these are
courtesy of the PC, and have strange names like 'a0'... Softformatting
(quick format) using the PC will sort these out!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

992. Re: Portfolio Question

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Ellen F&#65533;rster <Ellen.Foerster@fernuni-hagen.de>
Message-ID: <860409$s8h$1@oak.fernuni-hagen.de>
Source record: 66919

Bruce <brew@fast.net> schrieb in im Newsbeitrag:
s7s4o8proj8108@corp.supernews.com...
> Hey all... I just got two new goodies without documentation for my
> Portfolio... 128k Memory Card and a Network 8000 ASD Bus Interface. I
> don't know how to use cards with my Portfolio... and it won't just
recognize
> the memory card.. any help on how to use it? The bus interface I'm going
> to assume needs some sort of software... it is a bus plug-in that has what
> appears to be an RJ11 cable in with two lights (data in/out?).. appears
that
> it might be a modem????
>
>
> As always, any help would be appreciated!!
>
> Bruce
> brew@fast.net
>
>
Try to initialize the memory card if you haven&#65533;t yet.
JMF
jens.foerster@gmx.de

993. Roland MC303-AtariST-Cubase

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Walter de Graaf <wjdegraaf@hetnet.nl>
Message-ID: <OmYlfvTY$GA.312@net003s>
Source record: 66920

```
Use your Roland MC-303 'Groovebox' as Soundmodule
with AtariST and Cubase. Download the mixermaps !!!
Check out my site (in dutch) http://stad.dsl.nl/~wdegraaf
```

994. Re: Centek is dead

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388399d1$0$154@news.zetnet.co.uk>
Source record: 66921

On Sun, 16 Jan 2000 20:13:20 GMT Martin-Eric Racine wrote:

>Essentially, the OS developpers have left the hardware developper
>alone and since he doesn't feel capable enough to hack TOS or any
>other OS (e.g. Magic, MiNT, Linux) to run over his hardware, he
>is giving up.

It's not as simple as hacking an existing native Atari OS,
that would defeat the whole objective of the Phenix project.
Without Dolmen, you'd have to do some serious "hacking" to
make another OS conform to the hardware of the Phenix and
take advantage of its features to the full. Dolmen was
conceived from the start to be lean and mean, running on the
dual-SMP architecture of Phenix, and including a highly
optimised scalable real time multi-tasking DSP kernel. If
Centek wanted to create a plain TOS clone, it could have
arrived on the market much sooner, but offering what more
over your existing Atari hardware apart from being able to
run the same software at a greater speed?

The DSP potential of the Phenix design (the add-in DSP cards
would have been cut-and-paste from the motherboard, because
the DSP56301 offers a glueless interface to the PCI bus) was
intended to open up new and ambitious possibilities, not just
to speed up existing ones. That's not to say some extra speed
in our favourite programs isn't welcome, but how often have
you wished for something that isn't totally beyond the realm
of home computing, only just out of reach of your trusty Atari?

>The only good news is, he has offered his designs
>to Milan-Computer to produce an entry-level TOS machine with an
>even lower price tag than the Milan

That would be interesting, although I can't see what part
of Phenix could be used to help lower the cost of Milan.
Milan is a bare-bones design using off-the-shelf system
components that are already mass-produced (PCI bridge chips,
programmable logic chips), which are a sub-set of Phenix.
The technical merits of Phenix (CPU arbiter, custom audio
circuit, DSP sub-system) are all "power" extras which would
raise the cost, if anything.

In fact, I think you might be confused here. If you look at
the Centek web site, you'll see Phenix 260 no longer has an
audio/DSP system on-board. There is the possibility that
these will be transferred to a PCI card, so that Milan can

also use it, in place of the less advanced SoundBlaster
Value PnP it's currently using as an audio solution.

>and apparently received
>positive feedbacks. Some issues remain unclear as to who owns
>Rodolphe's hardware designs, because Centek was owned by an
>investor called Class4.

Rodolphe owns the hardware designs. The Phenix motherboard
was already designed by the time Centek moved to Class 4's
location, and Phenix 060 R2 (now P260) was developed
off-site during October and November 1999. Centek was never
owned by Class 4. Even after the current transition and
closure of Centek, Phenix remains the property of Rodolphe
and the guys responsible for designing the audio section.

Shiuming Lai

995. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <860668$ov7$1@snipp.uninett.no>
Source record: 66922

Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:

>> >This is news to me. 1.20 definitely didn't come with a desktop.
>> >As for 2.0, I have yet to receive any response from Woller.
>>
>> Sorry I hate to correct you again but you're definitely wrong.

> It definitely wasn't on this floppy.

Did you get *both* disks? Thing is on disk #2...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

996. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001171908320.117-100000@TT030>
Source record: 66923

On Mon, 17 Jan 2000, Dennis Vermeire wrote:
>
> If Fast Club would have used a decent blank CD instead of some cheapish
> crappy shitty CD, just to make some extra cents profit, Brian wouldn't
> have posted here needing some advice/help in the first place.
>
> I suggest we all send our telephone bill to Fast Club. That'll teach them
> using cheap crap. ;-)

Well as it turns out I do have problems with the same CD, so it was
good that Brian mentioned this.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

997. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <200001171438.a29887@kr.maus.de>
Source record: 66924

Hi!

AS>AFAIK, the MilanII is supposed to being launched at the CeBit show in
AS>the last week of February, so hopefully we should have some more
AS>information after that! :-)

I'll definately go there. So most probably I can write a small report shortly afterwards.:)

Regards,
Jan

998. Re: Substation

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Jan-Frederik_Daldrup@kr.maus.de
Message-ID: <200001172108.a29889@kr.maus.de>
Source record: 66925

Moin!

BVT>rr, umm, is there a cheat for infinite health or something for this
BVT>game? I don't have time to get good at it:-). Actually, I want it
BVT>just in case I get tired of dying.

http://place2be.de/subste.htm

You may then chose between a trainer or cheats and if you get tired of the same levels again and again: there are some extra levels as well.:-)

Regards,
Jan

999. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3883FB05.32B62EA6@qnet.com>
Source record: 66926

Martin-ï¿½ric Racine wrote:

> On 15.1.2000, Martin Nightowl Byttebier <tos4ever@online.be> wrote:
>
> > Pardon, no desktop with N_AES? Every N_AES package comes with
> > a special Thing (only runs with N_AES). N_AES 2.0.0. holds
> > Thing 1.27b which is a bugfixed version of Thing 1.27. You
> > can use Jinnee too.
>
> This is news to me. 1.20 definitely didn't come with a desktop.
> As for 2.0, I have yet to receive any response from Woller.
>

After going thru all the software I have I found N_AES 1.10 and 1.20
. And both of them have Thing on disk.

Don

1000. Re: GEMULATOR CAN'T DO \\\\\\\\

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948178593.11932.0.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 66927

Hi,

Mustafa Soysal MS57 <msoysal@express.net> wrote in message
news:63tg4.4060$%Y3.214561@newsread2.prod.itd.earthlink.net...

> I had trouble with all of them on NT. Pacifist, Gem2000, Gem380, and
> tosbox_108. Most of them say they really don't support NT.

FWIW, MagiC-PC explicitly does support NT.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1001. Re: STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948178595.11932.1.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 66928

Hi,

Kenneth Medin <kennethm@tripnet.se> wrote in message
news:3881109442433a2@tripnet.se...
> On Fri 14-01-2000 19:18 (GMT) John Whalley wrote:

> >Superboot isn't y2k compliant, as you've discovered. It's only the
date
> >and time setting function which is a problem, I believe, so just turn
> >off date and time setting in Superboot and use something else for teh
> >job. As you're using Xcontrol anyway I'd suggest you use the clock
CPX
> >which can be configured to request the date and time at bootup.
>
> This "clock CPX" must be a separate .CPX program as afaik Xcontrol
> can't do this by itself?

Yes. There's a link to the author's page from my y2k page (address in
signature below).

> >NB Your STE will also have a problem with the XBIOS clock which can
be
> >patched, so to make the clock CPX work properly you'll need to
install
> >the Linkweiler y2k patch as well.
>
> It seems that this XBIOS bug mostly strike on only STe's with TOS
1.6n?

I've been told it affects pretty much all TOS 1.x machines, and at least
one person has told me that he had the problem with 2.06 (upgraded on an
STE). The Linkweiler patch seems to cure it. It's not entirely clear if
TOS 2.x is affected in MegaSTEs (where it is fitted on its own, ie not
an upgrade) or if TTs (TOS 3.x) and Falcons (TOS 4.x) are affected.

> If I remember correctly in TOS 1.0, 1.2 without realtime clock the
> system always reverted to -85 and -87 something (TOS date) after a
> reset. To retain the correct date/time you needed a special program
> (like Superboot) to read the time from the keyboard processor as it
> survives the reset. The XBIOS call to do this and/or the keyboard
clock
> has the y2k bug.

It's nothing to do with how the time/date is preserved during a reset
per se. See explanation by Clive Williams (link on my page).

> Does this mean that TOS 1.6 without extra software did keep the time
> after a reset by reading the keyboard clock all on it's own?

During patch testing I found I needed to power down to clear the clock
settings to ensure I got consistent results as something was remembering
the time during resets, if this is what you mean.

> All my Ataris rolled over and retain correct date after a reset just
> fine: TOS1.4 Stacy, TOS1.4 Mega2 & Mega4, TOS2.6 MSTe and TOS3.01 TT.
I
> have no battery in the TT so it shows -89 when first turned on.

Do these all have RTCs? Also, you may find that things look OK on the
surface but aren't OK in fact. See my page for a way to test this. I was
fooled for a long time because the date looked OK in Papyrus and
LEDpanel. The clock CPX is good at revealing whether all is well.

> Does this mean that TOS senses the realtime clock if present and uses
> it instead of the keyboard clock on bootup?

Possibly, but I don't really know. If you use an external clock
(cartridge or one built into an ICD adaptor) the time is read by a small
Auto folder program. I would *expect* TOS to recognise and use a
standard Atari RTC.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1002. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948178596.11932.2.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 66929

Hi,

Jean-Francois Lemaire <jean-francois.lemaire@skynet.be> wrote in message
news:WS3.6fabca0f.17d24181.jean-francois.lemaire@skynet.be...

> Dans le message <947813757.11012.0.nnrp-06.9e985e5c@news.demon.co.uk>
> John Whalley a crit:
>
> >Jean-Francois Lemaire <jean-francois.lemaire@skynet.be> wrote in
message
> >news:WS3.d16c74c8.15943541.jean-francois.lemaire@skynet.be...
>
> >> Dans le message <pf6f4.23$Va2.77@198.235.216.4>
> >> Brian Van TIlborg a crit:
>
> >> >Really off topic, forgive me. I just noticed you were using
Wensuite.
> >> >Just caught my interest thats all.
> >>
> >> And why is that ? I can't see why my using WenSuite is anything
of
> >> interest. Am I missing something ?
>
> >Yup: we're all amazed that someone got it to work! :-)
>
> I just followed the instructions. It's as easy as anything. For my
part,
> I'm amazed that anyone got STING to work. Is it some kind of culture
> gap ? :-)

Possibly. Last time I tried Wensuite it crashed before I could configure
anything much. Haven't tried the latest version, but several people here
tried recently with no great success, and a couple experienced hard disc
errors as a result, IIRC.

The latter persuaded me not to touch it with a bargepole!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1003. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948177884-92765AEicMi@cwcom.net>
Source record: 66930

From: Nurmix@socal.SPAM (Paul Nurminen)
Date: 17 Jan 2000 02:39:33 GMT

>>As you've found, ICD's drivers aren't suitable for use with MagiC.
>
>Shhh! Don't let my Falcon hear you say that, since it's been using IDC
>Pro 6.5.5 under MagiC 5 for almost 2 years now.
>;^)

There's always the exception that proves the rule! :-)

Seriously tho', it does seem to be received wisdom that ICD and MagiC don't
mix - looks like you've saved yourself a few bob! :-)

Rgds, Derryck

```
____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1004. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215276-165344AEicMi@sweet3.freeserve.co.uk>
Source record: 66931

Hi Steve.

>How's this compare to the standard Atari rsc file?

You'd have to do some editing unless you're using Magic or Jinnee. Do you have any RSC file editing software?.

>Any chance of an email if its better? :-)

If youve RSC editing software then mail me at steve@sweet3.freeserve.co.uk and we'l talk turkey about exchanging some floppies full of free icon files.
If youre not able to do any editing then youre backed against a wall.

>I'm in Lancashire btw.

Ooh!, nice and close for the postie if neccesary.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1005. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215280-165964AEicMi@sweet3.freeserve.co.uk>
Source record: 66932

Hi Steve

>Not got a Falcon floppy disc as none came with it.. then again, it is a
>second hand machine.

Youve got a MAC you say, format a disk on't mac, the Falc will talk to
that with no problems, dont do it the other way around, the mac will barf
on the falcon format.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1006. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215282-166554AEicMi@sweet3.freeserve.co.uk>
Source record: 66933

Hi Greg.

>I am suprised sometimes that the government hasn't reintroduced window
>tax.

They impose taxes on Bill Gates products, is that what you mean?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1007. <no subject>

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215286-167140AEicMi@sweet3.freeserve.co.uk>
Source record: 66934

Hi everyone.

I'm trying to locate driver software for my Creative CD822E CD-ROM drive for my PC, i'm desperate to get it up and running so's i can get this machine running and get Magic PC installed.

I need to install a driver that will work under DOS so's i can install Virus 95.

I also need the software that comes with the Matrox MGA Millenium Video Card. Jinnee should look nice in 16Million colours. 8~)

Any disks will of course be returned if required.

I am in the UK, in Kent to be precise.

steve@sweet3.freeserve.co.uk

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1008. Re: RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215290-167820AEicMi@sweet3.freeserve.co.uk>
Source record: 66935

Hi Steve

>You want interference! My pc knocks out most of my digital TV channels
>and plays buggery with terrestrial ones; and it's the other side of the
>house!!!!

Are you using a set-top aerial?.

Then it aint well. Check the case screws are piercing the paint on the
case. Also check that you are in fact using an earthed supply lead.
You may have a problem with the sheiding on your TV coax.

Ive got 4 computers running currently in this room and the kids watching
TV, no sign of interference here.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1009. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215292-168402AEicMi@sweet3.freeserve.co.uk>
Source record: 66936

>>As you've found, ICD's drivers aren't suitable for use with MagiC.
>
>Shhh! Don't let my Falcon hear you say that, since it's been using IDC
>Pro 6.5.5 under MagiC 5 for almost 2 years now. ;^)

Really, my STE barfed as soon as i tried installing it.

Come to think of it, ive youve got an AHDI partition scheme then that is
all thats required.
Most folks with ICD, format/partition to ICD specs. If you had the
forthought to use an AHDI scheme then this is why youve survived.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1010. Re: Printer Spooler (with Falcon & Magi

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215296-168976AEicMi@sweet3.freeserve.co.uk>
Source record: 66937

Hi Paul

>What's the upgrade cost from version 4?

Youre not in GB so i cant help you there.
>
>I've been using and am happy with version 4 for quite a while now. Aside
>from print spooling, how else is it better?

A wider range of drivers, threading was introduced to speed things up.
Millions of other internal improvements were added to bolt on more
functions.

>* If you don't feel like going into detail about it, perhaps a web site
>that details the improvements?

Check the 2B's website for further details.

http://nvdi.de/

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1011. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948215298-169546AEicMi@sweet3.freeserve.co.uk>
Source record: 66938

Hi Roger

>
>Last I heard a Euro was worth about 60p so these offerings are indeed VERY
>cheap.

Last i heard the Euro wasnt worth shit..

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1012. Re: GEMULATOR CAN'T DO \\\\\\\\

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Mustafa Soysal MS57 <msoysal@express.net>
Message-ID: <63tg4.4060$%Y3.214561@newsread2.prod.itd.earthlink.net>
Source record: 66965

Greetings Brian,

I had trouble with all of them on NT. Pacifist, Gem2000, Gem380, and
tosbox_108. Most of them say they really don't support NT.

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:yqpg4.210$28.323@198.235.216.4...
> On 15 Jan 2000 20:50:29 , "kevin dermott" wrote:
> >well not on mine and a friends
>
> >Kevin
> >with emulators for free everyone can own a superfast Atari
> >kdermott@zetnet.co.uk Lancashire England
> >mug shot and more at http://www.users.zetnet.co.uk/kevin/
>
> Are you certain? This would be very limiting? As Gemulator has been around
> for years, I think this would have been discovered by now? Is the keyboard
> layout of UK PCs different from American ones, or even the TOS and Such,
> could this make the difference?
>
> Later Brian.
>
>
>
>
> >.

1013. Re: JetMail Y2K fix

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: paricard@free.fr
Message-ID: <388263ac6392132@free.fr>
Source record: 66966

Hello,

in article <3871022B.E3E6686E@jetsys.de> (comp.sys.atari.st)
Joerg Spilker wrote on Mon 03-01-2000 21:10 (+0100):

> Hi,
>
> i just released a new JetMail 1.01 version.

Thanx a lot.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr/index.html
http://perso.club-internet.fr/pricard/index.html
TransAction : http://altern.org/ta/index_f.html
On est en l'an 2000: et alors ?

1014. Re: GEMULATOR CAN'T DO \\\\\\\\

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38827049$0$153@news.zetnet.co.uk>
Source record: 66967

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:yqpg4.210$28.323@198.235.216.4...
> On 15 Jan 2000 20:50:29 , "kevin dermott" wrote:
> >well not on mine and a friends
>
> >Kevin
> >with emulators for free everyone can own a superfast Atari
> >kdermott@zetnet.co.uk Lancashire England
> >mug shot and more at http://www.users.zetnet.co.uk/kevin/
>
> Are you certain? This would be very limiting? As Gemulator has been around
> for years, I think this would have been discovered by now? Is the keyboard
> layout of UK PCs different from American ones, or even the TOS and Such,
> could this make the difference?
>
> Later Brian.

I reported the "bug" and there was mention of Keyboard layout but this is
easy to change in win98,I think I have pressed every key + shift to find it
but with no luck,as for tos I think all Ataris had the | and \ in the same
place

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

1015. RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <uYug4.4332$%Y3.226901@newsread2.prod.itd.earthlink.net>
Source record: 66968

I sthere any way to get rid of the rf intereference when using the rf out on the falcon and the ste. The ste isn't too bad, but the falcon is unuseable.

Thanxs

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

1016. Re: Printer Spooler (with Falcon & Magi

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85tqpl015oa@enews3.newsguy.com>
Source record: 66969

On 15 Jan 2000 13:48:00 , Steve Sweet wrote:

>Use NVDI 5, you'l have other benefits besides Print Spoolong.

What's the upgrade cost from version 4?

I've been using and am happy with version 4 for quite a while now. Aside from print spooling, how else is it better?

* If you don't feel like going into detail about it, perhaps a web site that details the improvements?

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
..... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1017. Re: More info about "composite video" output on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <M0vg4.4338$%Y3.228432@newsread2.prod.itd.earthlink.net>
Source record: 66970

Get the manual for the ste, it details the pinouts for the ste output.
There is a composite line and a ground. Take an rca cable and cut one end
off. Strip the wires about 1/2 inch, and tin them with a bit of solder.
The core on the rca cable gets connected to the composite line and the
sheild gets connected to the ground. A bit of playdough or clay will ensure
that the wires stay in the holes on the ste video output.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
St&#65533;phane Perez <stephane.perez3@libertysurf.fr> wrote in message
news:85tf79$q4c$1@news3.isdnet.net...
> Hello dear atarists,
>
> I would like to plug my STE to the "composite video" input
> of my PC's TV card. I can do it with my Falcon because it
> provides PAL output, and I've made a little interface
> myself.
>
> But it seems the STE video output is a bit strange...
> it's not PAL, it's not NTSC, it's not SECAM... so what
> is it ? I perhaps need a video amplifier because I
> think the composite video output of my STE is a bit
> weak... So what can I do ?
>
> (I just want to record the best ST demos to a CD-Rom,
> in MPEG format, on my PC ;->)
>
>
> --
> Lisez le Toxic Mag / Read the Toxic Mag
> http://www.chez.com/toxicmag/index.html
>
> ||| Atari Falcon - 1.7 GB - 14 MB RAM
> ||| Visitez ma Maison Page :
> / | \ http://www.multimania.com/toxicmag
> --
>
>

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>

1018. Re: Substation

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <85tvlfgdh1@zingo.tninet.se>
Source record: 66971

On 16 Jan 2000 19:59:30 , Brian Van TIlborg wrote:
>Err, umm, is there a cheat for infinite health or something for this game?
>I don't have time to get good at it:-). Actually, I want it just in case I
>get tired of dying.
>
>Brian.
>.
Hi Brian

Yes there was some cheates in STFormat a couple of years ago.
Will try to dig it out for you.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1019. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <388287F6.BC11A84E@ihug.co.nz>
Source record: 66972

Hi there,

Steve wrote:
>
> The title says it all really... I'm sick off the black 'n white icons!
> :(
>
> Please help

Black and white? The only way B&W icons should >ever< appear on a TOS4.04
desktop is when you are using <16 colour mode, or if DESKICON.RSC is absent
from the root directory of your C:\ drive or boot drive...

If DESKICON.RSC isn't there you can find it on the floppy disks that come
with your Falcon. If you haven't got those I can email it to you...

If deskicon IS there, and you are using 16/256 colours, then something
aint stirring the kool ade! (Thats a different story, we'll get to that
later if the case may be!)

Hope this helps...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1020. Re: Falcon DSP

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <388289FE.3E84C595@ihug.co.nz>
Source record: 66973

Hi there,

Steve Sweet wrote:
>
> Hi Brian
>
> >Well, Gemview wasn't registered, which is why DSP didn't work. STupid me.
>
> So would it work if you had a registered version..

It should not matter if GEM-view is registered or not. I have GEM-view
3.17 unregistered currently (I don't use my Falcon much these days, so
thats why I haven't registered yet). The few times I actually USE my
Falcon and GEM-view, the DSP works fine. My GEM-view is unregistered
for certain, as it keeps reminding me! :-/

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1021. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85tvd501dmv@enews4.newsguy.com>
Source record: 66974

On 12 Jan 2000 09:35:20 , Derryck Croker wrote:

>As you've found, ICD's drivers aren't suitable for use with MagiC.

Shhh! Don't let my Falcon hear you say that, since it's been using IDC Pro 6.5.5 under MagiC 5 for almost 2 years now.
;^)

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1022. Re: Y2k fixes

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <85tvd711dmv@enews4.newsguy.com>
Source record: 66975

On 13 Jan 2000 07:36:47 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:

>On 12.1.2000, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>> BTW. I have directed so many people to your pages it isn't
>> funny. Its still one of the best sites to start from.

>That one and Nicolas Bale's Quikc ST FAQ are probably the best.

They're both on the links page of my site!

-Paul

--

Paul "Nurmix" Nurminen | ICQ # 50313052 | Atari Falcon030/14+Nemesis
. El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
..
... Visit Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
.... Electronic Music | Atari Computing | Classic Video Games | Humor
.....
...... SPAM ALERT: Change "SPAM" to "com" if replying by e-mail ! ! !

1023. Re: RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <6qzg4.1397$4R4.58758@newsread1.prod.itd.earthlink.net>
Source record: 66976

On 17 Jan 2000 02:16:58 , "b.p." wrote:
>I sthere any way to get rid of the rf intereference when using the rf out on
>the falcon and the ste. The ste isn't too bad, but the falcon is unuseable.
>
>Thanxs
>
>B.P.
>
>
>--
>Dyn-o-mall, the most fun shopping on the 'net
>http://www.dynomall.com
>
>Need investment advice!
>http://www.virtualbrokers.net

b.p.,
Just curious, what type of interference? I had thought there was
something wrong with my RF out (Falcon MKI) but found it was a PAL output
which is European. Here (USA) it's NTSC. Talk about inteference!!!! Hope you
get better answers!
John G.

1024. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Michael Olin <molin@pop3.mich.com>
Message-ID: <3882C9E6.733D86AC@pop3.mich.com>
Source record: 66977

Brian Van TIlborg wrote:

> Besides the puny ST that you spoke of worried about a measely 20k was
> actually a User with a Cablemodem, on his 128meg TT. I was surprised to see
> his reply. But I do use an ST and 20k is nothing. But its the thought that
> counts and seeing you didn't bring a binary this time around shows your
> thoughts are in the right place here. Besides Dan said good things about
> you:-).

Ya, well like I said it was just plain accidental. I clicked
where I should have clacked.

Getting back on topic (I guess that's one taboo that's DEFINITELY
being overlooked these days, at least with this thread) I haven't
heard a word back from the guys at the top of Terminator. Looks
like they're not interested in even replying to an expressed
interest. Sad.

--
http://www.mich.com/~molin/
No Y2K problems in your neck of the woods?
Thank a programmer!

1025. Re: RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <6Fd4OBAJysg4Ewfl@steverosie.demon.co.uk>
Source record: 66978

In article <6qzg4.1397$4R4.58758@newsread1.prod.itd.earthlink.net>, John Garone <swampfox1@earthlink.net> writes
> Just curious, what type of interference? I had thought there was
>something wrong with my RF out (Falcon MKI) but found it was a PAL output
>which is European. Here (USA) it's NTSC. Talk about inteference!!!! Hope you
>get better answers!
> John G.

You want interference! My pc knocks out most of my digital TV channels and plays buggery with terrestrial ones; and it's the other side of the house!!!!

The Atari's are not as bad as that, mind you I can't speak for the Falcon.
-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1026. Re: More info about "composite video" output on ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: ginestet <ginesj@free.fr>
Message-ID: <85ur4qpfa1@front1.grolier.fr>
Source record: 66979

St�phane Perez a �crit dans le message <85tf79$q4c$1@news3.isdnet.net>...
>Hello dear atarists,
>
>I would like to plug my STE to the "composite video" input
>of my PC's TV card. I can do it with my Falcon because it
>provides PAL output, and I've made a little interface
>myself.

```
There is no composite video output on french STEs,
only composite synch and RVB
only STFM/STEM have this signal
```

J�r�me

1027. Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Walter Pinczolits <walter.pinczolits@chello.at>
Message-ID: <hyCg4.30136$c6.1155806@news.chello.at>
Source record: 66980

Is there a way to convert my old ST Data on Discs to Windows, so I can read and work with it. Mostly text files?

1028. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <qsDg4.12780$IN.311536@nnrp3.clara.net>
Source record: 66981

You should be able to read in the text files just by opening them in wordpad, notepad (depending on the size of course), or MS Word.

If you are using 98 then double click on the file on the floppy and the default viewer will open them if it can't find an application applicable to the extension.

The only problem you might get is if the disks have been formatted in any special way?, if not you should be okay. It is advisable though not to write back to the floppy from the PC, just pick up copies, I have had problems sometimes with corruption after writing back to an Atari formatted disk with my PC drive.

Regards.
Greg

1029. ? Settime, Tsetime, setftime & Pure C on ST ? (119 years)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Jo'ogn <juergen@tcpip-gmbh.de>
Message-ID: <38831A06.1BC60AED@tcpip-gmbh.de>
Source record: 66982

as i don't have a realtime-clock on my 1040ST (2.06eng)
i've written a little c-prg that reads out the creation-date of itself,
shows it on the screen (e.g. at boot-up) and lets me inc/dec the
date according to the actual day and sets an updated creation-date by
means of "setftime()" (to remember it next boot-time) this all works fine !

now i send this date to "Tsettime()" to set the internal GEMDOS date.
but e.g. 14.1.2000 on the file gives me 14.1.80, or 14.1.28 in
the xcontrol.acc.

even setting the xcontrol to 14.1.00 did set back the year to 1980/2028
after exiting an application.

even using the XBIOS Settime (all from pure c 1.1) doesn't sove this.
i had a similar tool runnig before 2000 and it worked !
it cannot be a y2k as it's just an offset to 1980.

furthermore i wonder why Tsetdate has 7bits for the year, but the
(german) "Atari Profibuch" states that year can only be 119 max !
where are the other 9 are left.

regards
--
Dipl.Inf.(FH) Jï¿½rgen Oppermann mailto:technik@liquidaudio.de
TCP/IP GmbH, Berlin (Germany) http://www.tcpip-gmbh.de
Phone/Fax: +49.30.44 33 66 - 0/15

Liquid-Audio im Vertrieb der TCP/IP GmbH http://www.liquidaudio.de
==========
\v/ "We apologize for the inconvenience" http://www.joogn.de
ï¿½

1030. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916604-43858AEicMi@wanadoo.be>
Source record: 66983

From: Lonny Pursell <atari@bright.net>
Date: Sat, 15 Jan 2000 22:12:32 +0000

Hi Lonny,

>I am not going anywhere, unlike kellis I won't be run off. Don't
>worry about that. I was going to start filtering you out however I
>felt more like giving a lecture.
Good, glad to hear this....
Too many people have left lately because of all sorts of reasons...
What the hell is going on here ? Where's that great famous group spirit
gone? The last three months we're all at each others throat, one single
trivial posting is enough to ignite the spark... if we continue like this
CSAST will be history in no time. We'll all be filtering each others
postings, until finally there's nothing left to filter anymore.. :-(

>I also don't think just because here it cost me little if anything to
>be here that makes Americans spoiled. Perhaps your location has crappy
>service or it's their intent to take all your money? Ever consider that?
Of course you're not spoiled, it's us Europeans that are dumb enough to
accept this crazy system of billing by the second. Every European phone
company makes billions of profit. It's not because we don't want to know
any better that you are spoiled.

If Fast Club would have used a decent blank CD instead of some cheapish
crappy shitty CD, just to make some extra cents profit, Brian wouldn't
have posted here needing some advice/help in the first place.

I suggest we all send our telephone bill to Fast Club. That'll teach them
using cheap crap. ;-)

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1031. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916608-44486AEicMi@wanadoo.be>
Source record: 66984

On 14 Jan 2000 17:03:25 , Andy Blakely wrote:

>I remember reading an interview with the Milan guys on Bengy Collins'
>web site. Bengy, if you're reading this, is there any chance of another
>interview?
>
>I have several questions and I'm sure others in this NG do, too. I'm
>sure enough has happened since the last one to justify another.

Bengy and MagiC Online are currently offline, he should be back within a
week. Right now he's working very hard updating the Magic online site.
He'll announce the new URL of MagiC Online here, one of the coming days..

In the mean time I suggest that everyone who wants a Milan II with English

OS and bundled software, goes to the Milan website and tell them... these
guys don't seem to realise that there's more in life then just German.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1032. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: wee_niall@my-deja.com
Message-ID: <85vb8obdv1@nnrp1.deja.com>
Source record: 66985

In article <387FC75D.5750CE6A@atarist.com>,
Andy Blakely <Andy@atarist.com> wrote:
> I remember reading an interview with the Milan guys on Bengy Collins'
> web site. Bengy, if you're reading this, is there any chance of
another
> interview?
>
> I have several questions and I'm sure others in this NG do, too. I'm
> sure enough has happened since the last one to justify another.
>
> Maybe we can get a list of questions going. My questions are: (1)
Will
> we have the option of buying the Milan motherboard separately? (2)
What
> exactly has Motorola agreed to? (3) How do you plan to distribute
Milan
> computer around the world - or what is your marketing strategy?
>
> Andy
>
> PS - What is Bengy's email address? I tried collins@bulli.com but it
> wouldn't go thru.
>
Bengy's email is bengy@mac.com or bengy@home.com

There is a new URL for magic online - http://bengy.atari-computer.com

Hope this is all correct....

Cheers
Niall

Sent via Deja.com http://www.deja.com/
Before you buy.

1033. Help : Advantage Tennis

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Janka Gerhard PSE NLT <gerhard.janka@siemens.at>
Message-ID: <388326BE.C8D52E35@siemens.at>
Source record: 66986

Some time ago I bought a used copy of "Advantage Tennis" from a
german supplier. It came boxed and with manual, all in a good
condition. The problem was (is), when I tried to start the game
it asked me some copy protection question and I did not find the
answer in the manual. When I phoned the company asking for help
they said 'used games come without warranty' but they would look
what they can do for me, but I never got any useful information.
So, can anyone help me ? Did I only overlook the right chapter of
the manual or is there an extra sheet which is missing ?

Gerhard

1034. Re: Atari Archive/Terminator = history?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001171701330.179-100000@rakas>
Source record: 66987

On 17.1.2000, Michael Olin <molin@pop3.mich.com> wrote:

> Getting back on topic I haven't heard a word back from the
> guys at the top of Terminator. Looks like they're not
> interested in even replying to an expressed interest.

This is becoming typical of _way_ too many universities. Too bad.

At this point, I recommend mirroring the Atari section to CD and
uploading an "Atari section maintainer's notice" to the effect
that support is dropped and that the section might dissapear at
the college's discretion.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1035. Re: ? Settime, Tsetime, setftime & Pure C on ST ? (119 years)

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001171707440.179-100000@rakas>
Source record: 66988

```
On 17.1.2000, Jo'ogn <juergen@tcpip-gmbh.de> wrote:

Message forwarded to comp.sys.atari.programmer

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
```

1036. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001151539210.77-100000@rakas>
Source record: 66989

On 15.1.2000, Martin Nightowl Byttebier <tos4ever@online.be> wrote:

> Pardon, no desktop with N_AES? Every N_AES package comes with
> a special Thing (only runs with N_AES). N_AES 2.0.0. holds
> Thing 1.27b which is a bugfixed version of Thing 1.27. You
> can use Jinnee too.

This is news to me. 1.20 definitely didn't come with a desktop.
As for 2.0, I have yet to receive any response from Woller.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1037. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38833ba8$0$161@news.zetnet.co.uk>
Source record: 66990

On 16 Jan 2000 22:18:19 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:

|> One of the prominent PPC Open Platform teams is using
|> their Phenix connection as evidence of experience!
|>
|> See http://www.siliconfruit.com/
|
|Quite interresting hardware, though I cannot seem to find on
|which OS it is meant to operate.

It has/had its own OS but would 'emulate' TOS.

John Logan

1038. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Ludovic Hirlimann <lhirlimann@itsoft.fr>
Message-ID: <38833CA5.95A5A62A@itsoft.fr>
Source record: 66991

Peter Kienle wrote:
>
> I don't know who Dave got in trouble with (Apple?). IF it's them then they
He got in trouble with the hardware manufacturer that was supposed (or
was
it made) the STT030 accelerator Card Gadgets by small was going to
release.

Ludo
--
Http://www.multimania.com/softkid <- Homepage
http://www.mozilla.org <- Try it it's getting better
http://www.ecole.eu.org/doc/usenet/ <- Pour apprendre la politesse

1039. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <69Hg4.12873$IN.313029@nnrp3.clara.net>
Source record: 66992

>Of course you're not spoiled, it's us Europeans that are dumb enough to
>accept this crazy system of billing by the second......

You said it Derrick, the British probably have the most taxes in the western world, I am suprised sometimes that the government hasn't reintroduced window tax.....crap I may be giving people ideas here <s>.

As for Lonny and the extra lines on his post, I think everyone needs a bit of a break sometimes, I enjoy posts from both Lonny and Steve, but we probably need to remember the following

1) People make mistakes, and it doesn't always need to be commented on, not netiquette maybe, but just old fashioned good manners, and respect for everyone that joins in here.
2) This newsgroup isn't life or Death.....starvation, war, racism should be mercilessly attacked and treated with contempt, but not people who leave a few lines on a message, especially when they are actually intending to help.
3) We better stay friends in here, because if not, there are not many other places Atari users/fans etc can meet.
4) There is always a nice way of Saying somthing, and if you can say somthing nice, don't say anything, people have enough problems without some faceless person a million miles away throwing around abuse, maybe we should all leave that to the teens chat pages......

I quote most conversations on the web chat pages.....

"i'll kick your head in" said kid
"Where are you ?" said other kid
"America" said kid
"I'm in germany" said other kid
"I'll kick your head in, and your mates as well" kid
"Ohh, ok then, I like Ataris" said other kid
"I fucking hate ataris, I'm really gonna kick your head in, you cunt."........................and so it goes on and on and on......;-)

Regards,
Greg

1040. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3883422B.6F65AB29@patent.gov.uk>
Source record: 66993

Dennis Vermeire wrote:

> In the mean time I suggest that everyone who wants a Milan II with English
> OS and bundled software, goes to the Milan website and tell them... these
> guys don't seem to realise that there's more in life then just German.

Good idea, I'll do just that and yes it's an unfortunate time for many to be jumping from The Good Ship Atari, when, what with bye bye Centek, the Milan 2 looks to be our only high end hope. IMHO Motorola are too hardnosed businesswise to have coupled themselves to a no-hoper, although they make Mother boards for a lot of computers. I'll still keep faith.

I work all day with a high end PC and all the latest software, very pretty, very fast, but I still switch on my Falcon/Magic/Magxdesk or my Milan/MAES/Thing with a sigh of relief -- only wish CAB were faster!!!

Bob King.
Bob King.

1041. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <85vguf$n4$1@hermes.achilles.net>
Source record: 66994

Hi there, I noticed your posts on the Syjet 1.5 gig drives. Thank you for the info about moving them etc.
I have 2 syquest 1.5 gig drives, one internal and one external. I have found them to be really good, fast and reliable drives, <except> for once when one of the cartridges went bad and I almost lost everything on it! But maybe, I moved
the drive with the cartridge in (doubtful) or maybe some speck of
dust got in. I have heard a rumour that the cartidges can go bad after a couple
of years, which is worrying, but just makes me careful to back up.
Other than that, they are really good, and if you use Magic 5-6 and HD driver
you can use the cartridge right out of the box (dos format).
Mark

Brian Van TIlborg (madmax@bfree.on.ca) wrote:
: On 14 Jan 2000 18:16:19 , atarigalen wrote:
: >
: >True. My EZ135 manual states that the cartridge may stay stored inside
: >the drive. In fact, they recommend it (probably because the cart isn't
: >as dust-tight as it really should be -- one grain of dust inside and
: >the cart can be toast!).
: >
: >However, no Syquest drive is designed to be moved with the cartridge in
: >place. Any motion in excess of 10 degrees or exceeding 1G can damage
: >the cart!
: >
: >The moral of the story. Disk in if you are just shutting down without
: >moving the drive. Disk out if you do move the drive (also, wait at
: >least 60 seconds for everything to park properly).
: >
: >Galen

: Yes, I remember this conversation when I had some troubles with my Syquest
: 270. This would seem to be the proper way to do things. And this was how I
: was doing it. However, I continued to have problems booting. Drive booted
: but no files shown.

: So, I do it opposite. I take the mech out, like a floppy, and first turn on
: drive, insert mech, and things are fine. However this is what is working
: for me. The day will come when that spec of dust creeps in and Galen will
: say. "Told you so:-)".

: Brian.

: >* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
: >The fastest and easiest way to search and participate in Usenet - Free!
: >
: >.

1042. Re: [MiNT] Re: STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-17 00:00:00 UTC
From: Martin-Eric Racine <q-funk@pp.fishpool.fi>
Message-ID: <Pine.MNT.4.10.10001171929130.179-100000@rakas>
Source record: 66995

---------- Forwarded message ----------
Date: Sun, 16 Jan 2000 20:19:38 +0100
From: Michael Schwingen <rincewind@discworld.dascon.de>

> Does this mean that TOS senses the realtime clock if present
> and uses it instead of the keyboard clock on bootup?

Yes.

cu
Michael
--
Michael Schwingen, Ahornstrasse 36, 52074 Aachen

1043. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: peter.slegg@scubadivers.co.uk
Message-ID: <3884e626@news.jakinternet.co.uk>
Source record: 66796

On 11 Jan 2000 07:25:28 , Erik Hall wrote:
>Hi all !
>
>I have found a fatal fault in MyMAIL
>causing a stack fault.
>

Is this the one that generates an error whenever a mail entry
is opened to be read ? kmemory.c 1487 _kfree on Null ptr

>New version of MyMail 0.91 at my homepage.

I tried this version and the problem still seems to be there.
Also My Mail sometimes tries to access the A: drive when
opening a mail from the In box.

>
>http://www2.tripnet.se/~erikhall/programs/mymail.html
>
>If you find any problems with MyMAIL please let me know.

I haven't use My Mail much as it generates the kmemory error
on my Milan.

I have noticed other problems, when online My Mail disconnected,
then tried to dial-up and check mail. It didn't succeed.
The Newsie Address-list import didn't work as it didn't seem
to detect the TABs properly.

I keep looking for a better mailer than Newsie, I like Newsie
because it is simple and powerful but using address lists
is difficult.

My Mail looks very slick but I am always dubious of mailers
that put all the messages in a single file.

I tried A-Mail as well recently, it managed to download
mails but then refused to transfer them to the Inbox!

Infitra looks nice but isn't finished yet.

I haven't tried the ASH product.

Regards,

Peter

1044. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: peter.slegg@====ANTI-SPAM====scubadivers.co.uk
Message-ID: <3884e628@news.jakinternet.co.uk>
Source record: 66797

On 17 Jan 2000 10:30:18 , Dennis Vermeire wrote:
>On 14 Jan 2000 17:03:25 , Andy Blakely wrote:

>In the mean time I suggest that everyone who wants a Milan II with English
>OS and bundled software, goes to the Milan website and tell them... these
>guys don't seem to realise that there's more in life then just German.
>

A very good point. It is important for the success of the Milan II
that it is launched in other languages at the same time or within
a month of the German launch.

An English version will probably cover the largest non-German speaking
part of the Atari World and a French version my chear up those who
had been waiting for a Phenix.

The recent change in the status of the Phenix project may be bad news
for them, it may set the project back but it must be good news for
the Milan II. With a limited customer base it must be better for us
all if the platform doesn't fragment too much.

Peter

1045. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: peter.slegg@====ANTI-SPAM====scubadivers.co.uk
Message-ID: <3884e62b@news.jakinternet.co.uk>
Source record: 66798

On 16 Jan 2000 16:24:22 , Martin "Nightowl" Byttebier wrote:
>on Sun 16-01-2000 12:31 Jean-Francois Lemaire wrote:
>
>>H
>>>Yup: we're all amazed that someone got it to work! :-)
>>

Forget the dialer, starting up the browser locks-up my entire
machine requiring the intervention of the Reset button.

Peter

1046. Re: Shit infos from Eric Racine

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948264126-43110AEicMi@cwcom.net>
Source record: 66799

From: "Rodolphe Czuba" <rczuba@home.com>
Date: Tue, 18 Jan 2000 04:24:43 +0100

>CENTEK is not dead !!!
>Centek stills to sell CT2 and to furnish quality service to all customers !

Nice to hear that Rodolphe, the CT2 that I installed in my Falcon is the best upgrade that I've ever done.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1047. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <864517$lt9$1@news8.svr.pol.co.uk>
Source record: 66800
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.8bit

Jean-francois Simoneau <jfsim@step.polymtl.ca> wrote in message
news:NG_g4.832$L41.25889@carnaval.risq.qc.ca...
> Hi,
>
> I have two SLM804 printers gathering dust in a corner since I do not have
> any Atari system. I'd like to have any programming info available on
> those printers, especially the connector's pinout (I also have the
> SLMC804) because I want to use them on a PC. Maybe even write a Linux (or
> Ghostscript) driver for it.

Hmmm ... this will be hard work! The SLM804 (a page-printer) is designed to use the ST RAM to prepare the page image prior to printing. So, you not only need to emulate the printer interface but also the DMA (store-access) interface. Good luck!

Roger

1048. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948303003.9592.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 66801

Hi,

Nicholas Bales <bales@online.fr> wrote in message
news:ny3h4.207$oz6.1337565@nnrp3.proxad.net...
>
> John Whalley <news@whalley.demon.co.uk> a crit dans le message :
> 948178596.11932.2.nnrp-12.9e985e5c@news.demon.co.uk...

> > Possibly. Last time I tried Wensuite it crashed before I could
configure
> > anything much. Haven't tried the latest version, but several people
here
> > tried recently with no great success, and a couple experienced hard
disc
> > errors as a result, IIRC.
> >
> > The latter persuaded me not to touch it with a bargepole!
>
> The errors you talk about sound like the versions from 1 or 2 years
ago.
> They have made a lot of progress since v2.0

I'm pretty sure this was discussed within the last three months or so
here. One person at least ended up with a folder with no name which
couldn't be deleted, if memory serves. This I don't need!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1049. Re: Popup menus under MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948303638-761321AEicMi@sweet3.freeserve.co.uk>
Source record: 66802

Hi Ashley

>I seem to recall something about MagiC installing a lower version of the
>AES than is avaliable under SingleTOS on my Falcon, but is there a patch,
>or utility, that would enable me to access these menus fully?

Thats the job of WDIALOG IIRC.

Make sure its installed.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1050. Re: CenturboII NEW for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3883f86c@athene.hdm-stuttgart.de>
Source record: 66846

On 18 Jan 2000 03:41:58 , broncos@primenet.com wrote:

$500.00 for a CT2 and Ram board?
Is this a mistake?
Seems abit high to me.

>If anyone is interested in the united states in installing a brand new
>CenturboII please email me. It will come with a wizztronics st ram board
>fitted with 16 megs of memory and 32 megs of edo 72 pin 60 nano sec ram.
>all is brand new and nothing has been installed.
>Im set on selling for 500.00 for everything..no wheeling no dealing.
>If anyone is interested. Please let me know.
>If I do not recieve a offer relatively soon I will have it installed
>by chromagic soon. Better installed then wasted!!!!
>
>gene
>

1051. USA: WTB/Trade For Atari Portfolio

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3883f97e@athene.hdm-stuttgart.de>
Source record: 66847

Looking for a Atari Portfolio in good working condition and
reasonable price.

E-mail details and asking price to me at:
phantomm@kih.net

1052. Atari Disk Magazines

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3883fa11@athene.hdm-stuttgart.de>
Source record: 66848

Are there any Web Sites or Ftp Sites that have a Library of
Atari Disk Magazines or Cover Disks such as STart, ST Format
and etc?

List any URLs please.
phantomm@kih.net

1053. USA: WTB/Trade For the following

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3883fd34@athene.hdm-stuttgart.de>
Source record: 66849

Looking for a Falcon Video Genlock new or used.
Also looking for a Atari ST Video Genlock new or used.

Send details and asking price to me at:
phantomm@kih.net

1054. Falcon/ST Cartridge E-Prom Burner

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3883feb7@athene.hdm-stuttgart.de>
Source record: 66850

Looking for any info regarding any Cartridge E-Prom Burner for
the ST and Falcon.

Also, looking to buy/trade for the following Atari Items...
VIDI ST and any Falcon version of VIDI ST.

Migraph Wand and Full Page Scanners for the ST.
I know one can get the newer Color FlatBed Scanners now but I
could use a few of these older Black and White ones and even a
old Color one if any where made by Migraph for the ST/Falcon.

E-mail details to me at:
phantomm@kih.net

1055. Re: Portfolio Question

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Michael Olin <molin@pop3.mich.com>
Message-ID: <38840503.9AFBA280@pop3.mich.com>
Source record: 66851

"Ellen Fï¿½rster" wrote:

> Try to initialize the memory card if you havenï¿½t yet.

If it's appropriate to the card in question, you might also try replacing the
card's battery.

--
http://www.mich.com/~molin/
Did you hear the one about the Buddhist
who walks up to a hot dog vendor and says,
"Make me one with everything." ???

1056. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <d8Xg4.225$Vz6.283@198.235.216.4>
Source record: 66852

On 17 Jan 2000 21:57:06 , Steve Stupple wrote:

>By rights you should be able to read your Atari disks without any
>problem!

Unless the where formatted on an ST. Any ST with TOS 1.0 to TOS 1.2 formats are unreadable by a PC. Format a Disk on the PC. Use a DSDD disk and select 720 from the menu. Or there are many Disk formatters that are for the ST that support the PC 720k format. You can find these at http://www.umich.edu /~archive/atari.

!! Well so I am told! I've yet to do a desktop format and get it
>read via a PC on any of my STE's or my MSTE straight away:(

Yes, this is true with ANY STe and only upgrade TOS on STs.

>If I need more than the usual 720k disk space, extended formatting, I
>format the disk as usual (9/80, 10/81...) and then put a MS-DOS
>compatible boot sector etc. using a program; I use DC Format v3, you can
>then use these disks without a problem.

Correct. Found at the above URL.

>If you have a disk with data on them then you should be able to just get
>the MS-DOS bits put on.

>An ideal way of transferring the disk would be to get the PC to format
>the disks and then copy the files onto the disk.

Yes.

>One note if the disk you use has been formatted using a PC, use the PC
>to delete or softformat the disk and NOT the ST! I have noticed a few
>corruption cases.

Things are changing for certain as time rolls on and Windows and Newer 1.44 drives cause trouble.

>You will notice you get some, what I call, phantom files! these are
>courtesy of the PC, and have strange names like 'a0'... Softformatting
>(quick format) using the PC will sort these out!

These are the extended filesystem, I believe. I don't know any of this properly, however my impression is that each of these aOs is part of each individual file copied. I can delete these on some STs, and on others they don't even show up. And sometimes these files are the cause of corruption on the ST side.

Hope this helps.

>.

1057. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <xSXg4.7922$UL1.164753@nnrp4.clara.net>
Source record: 66853

>>Things are changing for certain as time rolls on and Windows and
>>Newer 1.44 drives cause trouble

The corruption is caused by the drive itself and not windows atall, you can only write back to 720 diskettes if the drive has a High/DD compatibility, and very few new drives have this ability, which is why if you have an earlier HD diskette drives you can perform writes and formats. I doubt few manufactorers make HD/DD write compatible drives anymore, as it probably costs more so is not worth it for todays market.

The actually difference between a DD and a HD diskette magenectic surfice not the casing of course), is only the oxide coating which allows a higher density of data to be stored in a smaller track. If you have a compatible diskette drive in your PC, then you can quite happily format for 720 or 1.44 on any unformated diskette, if not, you specifically need DD disks.

In very simple terms a DD diskette has a different sized head to a HD drive, so you can only be compatible one way, and thats in reading, if you write you overlay corruption into the track. It actually used to be very common amount PC users to cross format disks as people had so many different configurations, but this is becoming a rarity these days without compatible drives.

Best Regards,
Greg

1058. Re: ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <38845A8B.A4586ABA@forestmeister.com>
Source record: 66854
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc

David Jackson wrote:

> I can understand why Laser C crashes your emulator. Compilers
> are usually very designed very specifically for the
> architecture. Is there some reason why you would want to run
> your Laser C programs under the emulator?

My Atari is getting long in the tooth. I suspect it may die any day. Also, I did a lot with Laser C before my Atari hard drive crashed and rather than buy another Atari hard drive- it seems sensible to do it all on a PC in emulator mode- until I can learn MS Visual C++, then convert the programs written on the Atari for my consulting business. The author of Gemulator swears it works. Whenever I write him a message telling him it doesn't, he bitches that I dare complain while telling me- insisting that it works. What an asshole. I hope he's reading this. <G>

>
>
>
> Joseph Zorzin wrote:
>
>> Where can I find a ROM dumper utility for an Atari 1040ST?
>>
>> I have downloaded Gemulator and I also downloaded 2 versions
>> of
>> the Atari ROM- 1.4 and 2.6 from
>> http://www.lgd.fatal-design.com/. All of which work fine
>> with
>> some Atari programs but I'm having no luck with Megamax
>> Laser C
>> which crashes my Pentium.
>>
>> So, the author of Gemulator suggested getting a dumper
>> utility
>> to download the ROM from my own 1040ST which still works.
>>
>> --
>> Joe Zorzin
>

1059. Re: ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <38845B37.64017589@forestmeister.com>
Source record: 66855
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc

Kenneth Medin wrote:

>
>
> >Joseph Zorzin wrote:
> >
> >> I have downloaded Gemulator and I also downloaded 2 versions of
> >> the Atari ROM- 1.4 and 2.6 from
> >> http://www.lgd.fatal-design.com/. All of which work fine with
> >> some Atari programs but I'm having no luck with Megamax Laser C
> >> which crashes my Pentium.
> >>
> >> So, the author of Gemulator suggested getting a dumper utility
> >> to download the ROM from my own 1040ST which still works.
>
> Check your ST's TOS version. If it says 1985 it's 1.0, 1987 is 1.2 and
> 1989 is 1.4 and download the same version. Really no need for a dumper
> utility as most TOS versions are available.
>
> Start the emulator in "Atari disk mode" and set it up to boot from
> floppy and in monochrome. Now put in your normal boot floppy from the
> real ST. Keep any original floppies writeprotected as Win-95/98 also
> writes to the floppy when reading (SIC!).
>
> If this does not work then you are probably out of luck. Gemulator 2000
> is generally very good but you may also try a more "games oriented"
> emulator. Sorry, I don't remember any names.

Thanks, I'll give that a try. At least your message was an effort to help
unlike any of the dumb ass messages I got from the author of Gemulator-
sarcastic messsages about how great his program is, with no help.

>
>
> --
> Kenneth Medin <kennethm@tripnet.se>
> http://www5.tripnet.se/~kennethm/
> <<Produced with 100% pure Atari equipment>>

1060. Re: emulators - GEM2000? - ST utility for TOS on disk

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Joseph Zorzin <redoak@forestmeister.com>
Message-ID: <38845BD4.FFC18BD5@forestmeister.com>
Source record: 66856
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st,comp.sys.atari.programmer

Mustafa Soysal wrote:

> Greetings,
>
> I am looking for emulation packages that run on W98/NT4. In particular, I
> am looking into running it on a W98 laptop.
>
> GEM2000 by Emulators, Inc. seems to require either a hardware extension with
> the TOS ROM's plugged in, or the TOS images on disk. For laptops, they
> recommend the disk image.

The Atari ROM files are available at
http://www.lgd.fatal-design.com/code/core.php3

>
>
> Are there any TOS utilities to extract the TOS image from the ROM? I don't
> know which version it will be, we have several different ones we may have to
> try.
>
> What are the image requirements (Lo, Hi, headers etc?) I may be able to
> write such program (I forgot if the ST let you access the ROM contents
> without giving you an access exception - and I also don't know what address
> the ROM started and where it ended). Information would be very appreciated.
>
> If you were looking for an archive, which ftp site would you look at these
> days?
>
> Help is greatly appreciated.
>
> Best Regards,
>
> Mustafa Soysal

--
Joe Zorzin

1061. SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: jfsim@step.polymtl.ca
Message-ID: <NG_g4.832$L41.25889@carnaval.risq.qc.ca>
Source record: 66857
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.8bit

Hi,

I have two SLM804 printers gathering dust in a corner since I do not have any Atari system. I'd like to have any programming info available on those printers, especially the connector's pinout (I also have the SLMC804) because I want to use them on a PC. Maybe even write a Linux (or Ghostscript) driver for it.

Thanks.

--
"How should I know if it works? That's what beta testers are for. I only coded it."
- Attributed to Linus Torvalds, somewhere in a posting

Jean-Fran&#65533;ois Simoneau
jfsim@step.polymtl.ca
VE2JEW

1062. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <F__g4.7965$UL1.165542@nnrp4.clara.net>
Source record: 66858
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.8bit

Jean-francois,

>those printers, especially the connector's pinout (I also have the
>SLMC804) because I want to use them on a PC. Maybe even write a Linux (or
>Ghostscript) driver for it.

Are you sure you can do this, I maybe wrong here, but didn't the SLM804 rely on ASCI and ST RAM to work?

Regards,
Greg

1063. TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <w2%g4.6521$in5.108131@news1.online.no>
Source record: 66859

Is it possible to connect any SVGA monitor to a TT and get it to display TT high in b/w? My old TTM194 is broken and I miss the high resolution.

P&#65533;l Monstad

1064. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001181738460.208-100000@rakas>
Source record: 66860
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.8bit

On 18.1.2000, Greg Martin <gtmartin@abmlimited.clara.co.uk> wrote:

> >especially the connector's pinout (I also have the
> >SLMC804) because I want to use them on a PC.
>
> Are you sure you can do this, I maybe wrong here, but didn't
> the SLM804 rely on ASCI and ST RAM to work?

Precisely, so it cannot be done easily.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1065. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <862249$b4o$1@newsg1.svr.pol.co.uk>
Source record: 66861

On 17 Jan 2000 14:38:00 , Jan-Frederik Daldrup wrote:
>
>AS>AFAIK, the MilanII is supposed to being launched at the CeBit show in
>AS>the last week of February, so hopefully we should have some more
>AS>information after that! :-)
>
>I'll definately go there. So most probably I can write a small report shortly
afterwards.:)

That would be great - I always get the feeling that I'm missing out on
a large section of the Atari world by not knowing what is going on at
the big German shows! ;-)

Cheers,

Ashley

1066. Re: Bad news from Eric Racine

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001181743540.208-100000@rakas>
Source record: 66862

On 18.1.2000, Rodolphe Czuba <rczuba@home.com> wrote:

> Centek os owned by Centek, not Class4 !
>
> Please Mr Eric Racine, stop to spread bad informations !!!
> You should verify your sources before telling them !!!!

Next time you post something, re-read your previous posts first.
It might save you from saying insanities and insisting you did
not say things you said.

PS: in the future, do NOT aks for help in transmitting info on
English newsgroups, if you are not happy with other people's
efforts. do it yourself.

> And don't forget to apologize you here !!!

Not until you apologize to all the people on the French Atari
newsgroup you called bastards, idiots and ignorants.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1067. Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38848c63$0$1400@news.sol.net>
Source record: 66863

Hello, I wish to ask how to simulate a mouse click with the keyboard.
I know how to move the mouse cursor without the mouse but not how to
make single and double clicks. TIA.
here is how to move cursor:
* while holding down the "alternate" key press an arrow key in desired
direction to make jumps
* while holding down both the "alternate" key and holding down the "shift"
key press an arrow key to move in desired direction by single pixels.
please tell me how to do single and double clicks for each button:

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

1068. Popup menus under MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <8622dm$b4o$2@newsg1.svr.pol.co.uk>
Source record: 66864

I've just got hold of a secondhand copy of MagiC5, and popup menus don't work in the Lattic C editor or the aFTP ftp site selection menu, etc, etc.

I seem to recall something about MagiC installing a lower version of the AES than is avaliable under SingleTOS on my Falcon, but is there a patch, or utility, that would enable me to access these menus fully?

BTW, in the light of recent events here, I would like to point out that this isn't a MagiC advocacy issue - I use SingleTOS and MiNT loads too!!! ;-)

Cheers,

Ashley

1069. Re: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001181747480.208-100000@rakas>
Source record: 66865

On 18.1.2000, Pï¿œl Monstad <pmonstad@online.no> wrote:

> Is it possible to connect any SVGA monitor to a TT and get it
> to display TT high in b/w? My old TTM194 is broken and I miss
> the high resolution.

Unfortunately not, as TT-High outputs ECL signals, which are on a
different level than VGA.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1070. SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <JY0h4.6666$in5.111181@news1.online.no>
Source record: 66866

```
> Unfortunately not, as TT-High outputs ECL signals, which are on a
> different level than VGA.

Are there any new monitors with ECL signals?
```

P&#65533;l Monstad

1071. Atari Disk Magazines

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <3884a6a3.0@news.pacifier.com>
Source record: 66867

P> Are there any Web Sites or Ftp Sites that have a Library of Atari
P> Disk Magazines or Cover Disks such as STart, ST Format and etc?

The Bear Cavern BBS (360) 573-2054 has several AOE, STReports and other magazine disks available for download. All for free. Look in the TXT file area. You may also want to look in the 3 Atari file areas.

Take care,

Don, SysOp, Bear Cavern BBS
Vancouver, WA

P.S. We're getting near to shutting down the BBS due to lack of callers in these days of the Internet

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

1072. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <3884a984$0$156@news.zetnet.co.uk>
Source record: 66868

> please tell me how to do single and double clicks for each button:

I think its enter or return depending on your keyboard set-up

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

1073. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <3884AC86.AE2385C@atarist.com>
Source record: 66869

Douglas Zander wrote:
> please tell me how to do single and double clicks for each button:

Try alt + (the keys above the arrow keys). I can't remember which
one... the same one will also double click if you try.

Hope this helps,
Andy Blakely

1074. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: lockwood@nucleus.com
Message-ID: <388440b2dd2412@nucleus.com>
Source record: 66870

On Sun 16-01-2000 22:32,
Steve Sweet wrote about Re: CAB OVL
in comp.sys.atari.st:

SS> >Tried the new CABOVL today - a definite impression of increased speed >but
SS> it was unstable - CAB crashes on exit. Single TOS, Hades, CAB 2.7.

Well on my vanilla TT030 running Magic 6 and NVDI 5, with Cab 2.7 it
runs like at son of a b***h - Cab has never been so fast. This is a
great upgrade, but it appears that you need to have a certain machine
configuration to make it work.

Regards,

--
Frank Lockwood ~ Lockwood A.R.S.
Calgary, Alberta, Canada
Quality Classical Music Recording and Editing
http://www.nucleus.com/~lockwood/

1075. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001182041550.208-100000@rakas>
Source record: 66871

On 17.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> Last i heard the Euro wasnt worth shit..

The Euro is currently on par with USD, plus/minus a few cents.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1076. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Richard Cortese <ricortes@netmagic.net>
Message-ID: <s89djm46eh6171@corp.supernews.com>
Source record: 66872
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.8bit

Jean-francois Simoneau <jfsim@step.polymtl.ca> wrote in message
news:NG_g4.832$L41.25889@carnaval.risq.qc.ca...
> Hi,
>
> I have two SLM804 printers gathering dust in a corner since I do not have
> any Atari system. I'd like to have any programming info available on
> those printers, especially the connector's pinout (I also have the
> SLMC804) because I want to use them on a PC. Maybe even write a Linux (or
> Ghostscript) driver for it.
I think they were manufactured by QMS<?> and also made for other platforms.
I can't recall the exact model of QMS, but you should be able to find
drivers and support for them.

1077. Re: SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001182044090.208-100000@rakas>
Source record: 66873

On 18.1.2000, Pï¿œl Monstad <pmonstad@online.no> wrote:

> > Unfortunately not, as TT-High outputs ECL signals, which are on a
> > different level than VGA.
>
> Are there any new monitors with ECL signals?

Eizo made some. I cannot remember who else. I have a few listed
on http://TT030.tripod.com

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1078. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Bill Freeman <flipflapnospam@coastalnet.com>
Message-ID: <180120001348065058%flipflapnospam@coastalnet.com>
Source record: 66874

In article <85vq1amre1@snipp.uninett.no>, Jo Even Skarstein
<joska@nvg.ntnu.no> wrote:

Sure would be nice to have a "source" in the USA for this software.

> Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:

> I don't know about 1.2.0 (Woller never sent me the promised free upgrade,
> so I "sourced" it elsewhere), but all previous and later versions comes
> with N.Thing.

1079. Star Trek Game (vintage)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: news <news@letsf.clara.co.uk>
Message-ID: <aUU3EVAuYLh4Ewij@letsf.clara.co.uk>
Source record: 66875

m> Organization: Bell Solutions

m> When I was a little younger, in high school we had commadore
m> PET computers. Don't laugh. However one game I loved to load
m> in from the tape was a Star Trek game. Is anyone familar with
m> this game. Is there one very similar for the ST?

m> All information appreciated.

m> Brian.

Yes there is one I can't remember the title I think it was just called STAR TREK, it had the crew of the Enterprise (Spock, Kirk, Sulu, McCoy etc.) these were used to beam down to planets to find things, you were attacked by Klingons, it had all kinds of stuff you had to do.

STARTREK THE REBEL UNIVERSE I have it here somewere amonst all my ST stuff

paulr@letsf.clara.co.uk (Paul Roughley)

1080. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <VShDLCA+dLh4EwC1@steverosie.demon.co.uk>
Source record: 66876

In article <Pine.MNT.4.10.10001182041550.208-100000@rakas>, =?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes
>On 17.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>
>> Last i heard the Euro wasnt worth shit..
>
>The Euro is currently on par with USD, plus/minus a few cents.
>

Tell that to the Irish!

You'll get a few more euro's that 1.62 USD's.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1081. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <4C4IfEAbxLh4EwGu@steverosie.demon.co.uk>
Source record: 66877

In article <xSXg4.7922$UL1.164753@nnrp4.clara.net>, Greg Martin
<gtmartin@abmlimited.clara.co.uk> writes
>The corruption is caused by the drive itself and not windows atall, you can
>only write back to 720 diskettes if the drive has a High/DD compatibility,
>and very few new drives have this ability, which is why if you have an
>earlier HD diskette drives you can perform writes and formats. I doubt few
>manufactorers make HD/DD write compatible drives anymore, as it probably
>costs more so is not worth it for todays market.

No it isn't the drive, unless you use a High Density disk in a double
density drive. All HD drives I've come across can use double density
disk as well as high density ones.

The drive can only write what is been told, so if the OS sends it dud
info it'll write dud info...

>
>The actually difference between a DD and a HD diskette magenectic surfice
> not the casing of course), is only the oxide coating which allows a higher
>density of data to be stored in a smaller track. If you have a compatible
>diskette drive in your PC, then you can quite happily format for 720 or 1.44
>on any unformated diskette, if not, you specifically need DD disks.

So someone did read one of my posts years ago:)))

Yep, the magnetic media is thinner on the HD disks and so you CAN get
track corruption using double density (720k) drives. I know many people
don't realise it. I get lots of people sending me their hd disks that
have gone bad, thinking that there isn't any difference. All it takes is
1 bit, even a timing mark, and the disks data is bad. That small
difference is enough to crash a game, lose those hours of compiling and
that all important essay or article.

My 720k drive in one of my STE's will not even read anything from a hd
disk, yet I do have an external drive that is not very fussy, great for
getting those awkward bit or two:)

>
>In very simple terms a DD diskette has a different sized head to a HD drive,
>so you can only be compatible one way, and thats in reading, if you write
>you overlay corruption into the track. It actually used to be very common
>amount PC users to cross format disks as people had so many different
>configurations, but this is becoming a rarity these days without compatible
>drives.

Like I said I transfer data between pc & ST & pc & ST, and the
occasional portfolio transfer, and pc ... all the time, and have no

problem the pc disk formatting or using a double density drive. You can even use an extended formatted high density disk to get that little more data across.

I'd love to get this rieble Ethernet card working!!! I'm going to be bald by the time I've done:(

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1082. Brand new Atari/Amiga rodents

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <F1h3CKA8PMh4EwyX@steverosie.demon.co.uk>
Source record: 66878
Cross-posted to: alt.atari,comp.sys.atari.st

I am able to get my hands on some brand new Atari/Amiga compatible mice.

Price is going to be around the ï¿½15 mark, but hasn't been finalised.

I'm willing to ship outside of the UK.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1083. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <iy3h4.205$oz6.1337565@nnrp3.proxad.net>
Source record: 66879
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.8bit

Jean-francois Simoneau <jfsim@step.polymtl.ca> a crit dans le message :
NG_g4.832$L41.25889@carnaval.risq.qc.ca...
> Hi,
>
> I have two SLM804 printers gathering dust in a corner since I do not have
> any Atari system. I'd like to have any programming info available on
> those printers, especially the connector's pinout (I also have the
> SLMC804) because I want to use them on a PC. Maybe even write a Linux (or
> Ghostscript) driver for it.

This cannot be done. The SLM printers don't connect to the parallel port,
but to Atari's proprietary ACSI port. They are designed to work with an
Atari only, since they use the ST's RAM. This was Atari's way of providing a
cheap laser printing solution.

There is a software solution that allows you to print to an SLM by using an
Atari ST as an interface. The ST must have at least 2Mb of RAM to run an SLM
printer.

In any case, it is probably not worth it. You'll be very lucky to find
cartridges for this printer, and the quality is not up to that of a modern
deskjet type printer.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

1084. f/s: Atari 8-bit hardware

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: "John D. Czerwinski" <jczerwin@mindspring.com>
Message-ID: <862ga4olr1@nntp8.atl.mindspring.net>
Source record: 66880

```
Atari hardware for sale. Buyer pays shipping. Please forward any
inquiries to: jczerwin@mindspring.com

Item Quantity
Joystick 6
800 1
1040st 3
800xl (in box) 1 (1 in box)
600xl 1
130xe 1
400 3
1050 2 (1 in box)
SF354 3
1027 printer 1
1025 printer 1
850 interface 2
410 tape drive 1
1030 modem 1
```

1085. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <my3h4.206$oz6.1337565@nnrp3.proxad.net>
Source record: 66881

Douglas Zander <dzander@solaria.sol.net> a ?crit dans le message :
38848c63$0$1400@news.sol.net...
>
> Hello, I wish to ask how to simulate a mouse click with the keyboard.
> I know how to move the mouse cursor without the mouse but not how to
> make single and double clicks. TIA.
> here is how to move cursor:
> * while holding down the "alternate" key press an arrow key in desired
> direction to make jumps
> * while holding down both the "alternate" key and holding down the "shift"
> key press an arrow key to move in desired direction by single pixels.
> please tell me how to do single and double clicks for each button:

```
The left click is Alt-Insert and right click is Alt-ClrHome. Pretty obvious
once you know it !

You'd better get a mouse fast! Pointers in the Quick FAQ:

http://bales.online.fr/atari

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

1086. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <ny3h4.207$oz6.1337565@nnrp3.proxad.net>
Source record: 66882

John Whalley <news@whalley.demon.co.uk> a crit dans le message :
948178596.11932.2.nnrp-12.9e985e5c@news.demon.co.uk...
> Hi,
>
> Jean-Francois Lemaire <jean-francois.lemaire@skynet.be> wrote in message
> news:WS3.6fabca0f.17d24181.jean-francois.lemaire@skynet.be...
>
> > Dans le message <947813757.11012.0.nnrp-06.9e985e5c@news.demon.co.uk>
> > John Whalley a crit:
> >
> > >Jean-Francois Lemaire <jean-francois.lemaire@skynet.be> wrote in
> message
> > >news:WS3.d16c74c8.15943541.jean-francois.lemaire@skynet.be...
> >
> > >> Dans le message <pf6f4.23$Va2.77@198.235.216.4>
> > >> Brian Van TIlborg a crit:
> >
> > >> >Really off topic, forgive me. I just noticed you were using
> Wensuite.
> > >> >Just caught my interest thats all.
> > >>
> > >> And why is that ? I can't see why my using WenSuite is anything
> of
> > >> interest. Am I missing something ?
> >
> > >Yup: we're all amazed that someone got it to work! :-)
> >
> > I just followed the instructions. It's as easy as anything. For my
> part,
> > I'm amazed that anyone got STING to work. Is it some kind of culture
> > gap ? :-)
>
> Possibly. Last time I tried Wensuite it crashed before I could configure
> anything much. Haven't tried the latest version, but several people here
> tried recently with no great success, and a couple experienced hard disc
> errors as a result, IIRC.
>
> The latter persuaded me not to touch it with a bargepole!

```
The errors you talk about sound like the versions from 1 or 2 years ago.
They have made a lot of progress since v2.0

--
||| Nicholas Bales, Toulouse, France
```

```
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

1087. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <862j3bka3@news1.xs4all.nl>
Source record: 66883

On 17 Jan 2000 20:38:16, Steve Sweet wrote:
>Hi Roger
>
>>
>>Last I heard a Euro was worth about 60p so these offerings are indeed VERY
>>cheap.
>
>Last i heard the Euro wasnt worth shit..
>
But here on the continent we do something about shit. We have in
Holland to much of it (to many pigs, cows, goats, cats, dogs, humans)
and cannot export it. So we get shit-quoatas now. And special shit-
taxes.

Met vriendelijke groet,
Ronald van der Kamp

1088. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <948224688_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 66884

Andy Blakely wrote:-

>Douglas Zander wrote:
>> please tell me how to do single and double clicks for each button:
>
>Try alt + (the keys above the arrow keys). I can't remember which
>one... the same one will also double click if you try.

Alt + Insert = left mouse button
Alt + ClrHome = right mouse button

To double click just double tap.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1089. Re: gasteiner HD Drivers PLEASE HELPME!! :)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <3884C5C5.FB0FC2FB@the-crow.co.uk>
Source record: 66885

Trevor Spencer wrote:

> On 14 Jan 2000 00:58:58 , Graeme Hinchliffe wrote:
>
> >
> >So if anyone out there has a copy of the Gasteiner HD utils disk could
> >
>
> I've e-mailed you the SD Driver program as I keep that on hand, anything
> else you need let me know and I'll try and find the master disk.

Cheers I recieved that, I really need the actual program that partitions and formats the disk tho. But thanx for that, if you could find the master disk and send me a ZIP of it, it would be VERY VERY helpful.

Thanx again.

And the Amiga owners said Atari would die out.. HAHAHAHAAHAHAHAHA :)

Graeme

1090. Re: ROM dumper utility?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3884dd0e23c4761@tripnet.se>
Source record: 66886
Cross-posted to: comp.sys.atari.st.tech,alt.atari,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc

On Tue 18-01-2000 07:23 (-0500) Joseph Zorzin wrote:

>Thanks, I'll give that a try. At least your message was an effort to help
>unlike any of the dumb ass messages I got from the author of Gemulator-
>sarcastic messsages about how great his program is, with no help.

I guess you are using the free Gemulator 2000? If so I would not expect
any real support at all! And it is well known that Derek is not really
very polite :-) But his program is actually very good and free, so I
suppose he has the right to behave as he likes. And it's very likely
that your compiler is doing something illegal not (yet?) "covered" by
the emulator.

Actually I too had problems with Gemulator-98 freezing my pc so I had
to press the reset button. I did upgrade to the latest Directx drivers
7.0a (?) and the new Gemulator-2000 and since then it works OK.

Also the latest STinG (Atari tcp/ip kernel) no longer runs with
Gemulator. I think it's about the handling of serial in/out-put buffers
not behaving like on genuine Atari hardware.

The same goes for other [hardware] emulators like the Milan (aimed at
those who dislike discussions about emulators in the group!). Most old
programs works but some don't.

[Followup-To: set to comp.sys.atari.st]
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1091. Re: Cubase on TT crashes... 'illegal'...

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3884ecff$0$159@news.zetnet.co.uk>
Source record: 66887

On 9 Jan 2000 13:27:48 +, "Kasper Souren" wrote:
>Hi,
>
>My TT sometimes crashes with Cubase. A minute ago it did it again.
>But the strange thing is, that the music is playing on! Until restarting
>Cubase. Than the TT is gone...
>What could be the problem? Is the hacked version buggy? Would I
>have to buy the original?

Buy the real thing, yes the hacked versions of v3 are all buggy to a greater or lesser degreee....I've seen lots cos I buy whole ST systems all the time and it makes my heart bleed to see all the pirate software that comes with them....I've got a pile of diskls somewhere that's prolly got 2-3 thousand UK pounds worth of hacked stuff....I use Cubase v2 in my studio on a TOS2.06 STe with a MIDEX+ midi expander and it's unbelievably solid...last crash was months ago and was caused by a power surge so violent even the UPS couldn't stop it....before that it weas nearly a year ago when the midex wasn't plugged in properly......Cubase on ATari is a very solid piece of software, buy the real thing..

chrisc

>This brings me to another point: why isn't all the music software for
>which service has been discontinued (?) a long time ago not declared
>freeware?
>I've had an MSX for quite a long time, and many software
>developers have declared their old software freeware. So that people
>still using MSX don't have to feel guilty copying stuff nobody gives a
>fuck about.
>
>greetz,
>Kasper
>
>
>.

1092. Re: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3884f4a1$0$157@news.zetnet.co.uk>
Source record: 66888

On 18 Jan 2000 15:42:41 , "P&#65533;l Monstad" wrote:

Unfortunately no. The TT High uses ECL (emitter coupled logic) which is not compatible. Some time ago someone in this newsgroup was wondering if they might be able to build a converter but I have not heard anything more.

John Logan

1093. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3884f4a2$0$157@news.zetnet.co.uk>
Source record: 66889

On 18 Jan 2000 15:53:07 , Douglas Zander wrote:

|Hello, I wish to ask how to simulate a mouse click with the keyboard.

Alt-Insert I think.

John Logan

1094. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3884f4a4$0$157@news.zetnet.co.uk>
Source record: 66890

On 18 Jan 2000 11:25:52 , Frank Lockwood wrote:

|SS> >Tried the new CABOVL today - a definite impression of increased speed >but
|SS> it was unstable - CAB crashes on exit. Single TOS, Hades, CAB 2.7.
|
|Well on my vanilla TT030 running Magic 6 and NVDI 5, with Cab 2.7 it
|runs like at son of a b***h - Cab has never been so fast. This is a
|great upgrade, but it appears that you need to have a certain machine
|configuration to make it work.

I tried it again - funny it didn't crash the second time but it
turned out that some of its amazing speed was due to the fact that
it was getting files from the CAB cache on my disk and not
downloading it afresh. This is what normally happens with the old
cab-ovl when online.

I had a bit of difficulty with accessing some sites, however, and I
am still with the old.

John Logan

1095. Re: SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3884f4a3$0$157@news.zetnet.co.uk>
Source record: 66891

On 18 Jan 2000 17:53:03 , "P&#65533;l Monstad" wrote:

|Are there any new monitors with ECL signals?

I have in use two Eizo Flexscans which work well. One I bought from System Solutions (ex-demo) some years ago, and the other I bought through this newsgroup. They are monochrome only but are big (A3 size).

I don't have an address but they might be on the Internet or you could try System Solutions. Might be pricey new.

John Logan

1096. Re: RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <862tg2$7fb$1@plutonium.compulink.co.uk>
Source record: 66892

In message <uYug4.4332$%Y3.226901@newsread2.prod.itd.earthlink.net>,
dontreply@thisaddress.org said:

>Xref: news.cix.co.uk comp.sys.atari.st:158219
>
>I sthere any way to get rid of the rf intereference when using the rf out on
>the falcon and the ste. The ste isn't too bad, but the falcon is unuseable.

Are you sure this is not interference from a local station - possibly
Channel 5, if you are in the UK, or your VCR? The Falcon may output a
slightly different frequency to the STE. It can usually be tweaked, but
I am not sure if/how the modulator is accessible - ISTR it's in a small
sealed box to which the RF out socket is attached. If it's the VCR, this
should have an adjustment to change the channel or frequency of its RF
output.

You could try a bigher quality coax cable for the connection, in case
the interference is getting in that way. Try a very short one too, just
to eliminate it from your enquiries...

Regards, /Peter/

1097. 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <3884D3D1.11312FBF@the-crow.co.uk>
Source record: 66893

Hiya
I am able to get my hands on fairly cheap 1 meg 30 pin RAM. Is
there any interest in this? if so what is a reasonable asking price for
it.

I will of course test all memory I get and make sure it is of
suitable speed (100ns being slowest as I vaguly rember from my old Xtra
RAM kit.. I'll have to read up on that) I think the majority is around
the 70-80ns mark tho.

Graeme

1098. Re: OFFICIAL COMMUNIQUE

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001181949310.91-100000@TT030>
Source record: 66894

Rather than re-invert the G4, why not have a look at the
Phase5 site at the propose QNX based machine there?

All that is needed is for someone to port TOS and/or code
an good emulator. The hardware specs are amazing.

http://www.phase5.de/

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1099. Re: Bad news :o(

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <388527DC.ECC7FF9E@jps.net>
Source record: 66895

I had the same confusion when first reading about Phenix. The last Atari Computing coverage on this seemed to be more clarifying. If I understand correctly, Dolman was sort of a super TOS OS, incorporating all the changes needed to manage the newer hardware.

Martin-ï¿½ric Racine wrote:
>
> On 16.1.2000, DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:
>
> > One of the prominent PPC Open Platform teams is using
> > their Phenix connection as evidence of experience!
> >
> > See http://www.siliconfruit.com/
>
> Quite interresting hardware, though I cannot seem to find on
> which OS it is meant to operate.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1100. Atari ST 1040 FM $ 120.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <3883983E.6A44@alphalink.com.au>
Source record: 66939
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

I have an Atari ST 1040 FM With Mono Monitor and some Music programs
Price $ 120.00 Pickup Only

Ps I also service the Atari St Range of computers

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

1101. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Jean-Francois Lemaire <jf.lemaire@skynet.be>
Message-ID: <WS3.9fe73a43.16544801.jf.lemaire@skynet.be>
Source record: 66940

Hi,

Dans le message <388210124720460@online.be>
Martin "Nightowl" Byttebier a ï¿½crit:
>on Sun 16-01-2000 12:31 Jean-Francois Lemaire wrote:

>>H
>>>Yup: we're all amazed that someone got it to work! :-)
>>
>>I just followed the instructions. It's as easy as anything. For my part,
>>I'm amazed that anyone got STING to work. Is it some kind of culture
>>gap ? :-)

>You and me are one of the lucky guys who managed to get Wensuite working.
>The most however are just unable to make a connection. I know a few guys in
>Holland who has tried almost everything they know to get that thing
>working. Alas they still can't use it.
>The weakest point of the whole Wensuite concept is the dialer. Why has
>they developed a new almost unusable stack instead of using STiNG or
>MiNT-net? Both works flawless.

OXO Systems began working on WenSuite when Stik/Sting was still in its
infancy and only did SLIP. WenSuite was first released approximately at
the same time as the first PPP Sting -- which, if flawless today, certainly
wasn't at that time, was it ?

>If one read the docs STing is rather easy to set up.

I've read the docs a thousand times and still can't set it up.

>Wensuite looks easy
>but it isn't. The dialer part holds too much bugs and one must keep in
>account just too many things.

I don't know which bugs you're talking about. I, and many others on the
French newsgroup, don't have problems with the dialer. And what "many
things" are you referring to ? Let's be specific: click on "PPP Link..."
under the menu "Options", what do you see ?

- Connexion: enter your ISP's telephone number, login, password, type of
script (manual, none, auto), DNSs.
- Divers (Misc? I'm using the French version): IP address and that's all.
- Proxy 1 and Proxy 2: nothing to enter.
- Script: your script (if any).

And that's that. How could it be more simple ?

>I haven't tested the news part throughoutly to tell more about. The mail
>part is alas (at least in my case) only usable to retrieve mails. I, and
>lots others are in the same case, still can't send mails with WS.

Yes, I've seen some users complaining about that on the French newsgroup.

>Despite this all I believe that this package has some future. At least the
>browser part is more stable then Light of Adamas, which is still a real
>disaster.

I couldn't agree more.

J-F.

1102. Re: colour icons on Falcon (TOS v4.04)

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <3883DB3F.CB3AA341@ihug.co.nz>
Source record: 66941

Hi there,

Steve wrote:
>
> Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>
> > >The title says it all really... I'm sick off the black 'n white icons! :(
> >
> > Ive got squilions, most of them aquired via Magic Online. read back in CSA
> > ST, there were some announcement recently re this new archive.
> >
> > Where'd you live.
>
> How's this compare to the standard Atari rsc file? Any chance of an
> email if its better? :-)
> I'm in Lancashire btw.
> Thanks, Steve

If you're using only SingleTOS 4.04 then you may not be able to use
all of these icons. DESKICON.RSC has 33 icons, some are OK, most are
fairly dull. You can edit DESKICON.RSC, increase the number of icons,
make your own, import Windows 3.x style ones, using ICDRAW 1.42 which
can be found on ftp.lip6.fr/pub/Atari I think.

Usually only alternative desktops can use other RSC files easily...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

1103. Shit infos from Eric Racine

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Rodolphe Czuba <rczuba@home.com>
Message-ID: <860lkd$r4c$1@news.imaginet.fr>
Source record: 66942

CENTEK is not dead !!!
Centek stills to sell CT2 and to furnish quality service to all customers !

Rodolphe CZUBA
28, rue des Sorbiers
F-60290 LAIGNEVILLE
FRANCE
email : rczuba@home.com

1104. Bad news from Eric Racine

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Rodolphe Czuba <rczuba@home.com>
Message-ID: <860lun$r67$1@news.imaginet.fr>
Source record: 66943

Centek os owned by Centek, not Class4 !

Please Mr Eric Racine, stop to spread bad informations !!!
You should verify your sources before telling them !!!!

And don't forget to apologize you here !!!

Centek is not closed (not yet) and the Phenix and dolmen still to be owned
by centek !!!
An investissor is interested to buy centek and class all the code sources as
open code (free!!) on the net !
I hope that will be the way , because it is the best thing that may arrive
for you !

--
Rodolphe CZUBA
28, rue des Sorbiers
F-60290 LAIGNEVILLE
FRANCE
email : rczuba@home.com

1105. CenturboII NEW for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <860ne6$2k7$1@nnrp03.primenet.com>
Source record: 66944

If anyone is interested in the united states in installing a brand new
CenturboII please email me. It will come with a wizztronics st ram board
fitted with 16 megs of memory and 32 megs of edo 72 pin 60 nano sec ram.
all is brand new and nothing has been installed.
Im set on selling for 500.00 for everything..no wheeling no dealing.
If anyone is interested. Please let me know.
If I do not recieve a offer relatively soon I will have it installed
by chromagic soon. Better installed then wasted!!!!

gene

1106. OFFICIAL COMMUNIQUE

Newsgroup: comp.sys.atari.st
Date: 2000-01-18 00:00:00 UTC
From: Rodolphe Czuba <rczuba@home.com>
Message-ID: <860mfgraf1@news.imaginet.fr>
Source record: 66945

> This announcement was not written by Centek but by Yann Lossouarn
> lossouarn.yann@free.fr, who is independent from Centek and contacted
> Rodolphe CZUBA by phone.
>

> The main piece of news in the Atari world this month revolves around
> Centek. Rumors are spreading over the web and on Usenet about the
> cancellation of the Phenix project and the launch of the Phenix 260
project.
> It is urgent for Centek to publish an official statement.
> Rodolphe CZUBA, who was obviously affected by the recent events has
> entrusted me with the writing of this announcement to maintain neutrality
in
> the description of events that are emotionally charged. I hope this choice
> will help avoid any controversy (unlike what happened in the past)
>
>
> History
>
> A few months ago (April 99) Centek and Class4 announced their merging to
> form a new company that would keep the name Class4. The goal of this
> operation was to get easier financing to allow Centek's developers to
devote
> their energy to the Phenix project and speed up the release of this
> long-awaited machine.
>
>
> Reasons for the cancellation of the Phenix project
>
> Reality was different. Even though the development of the Phenix's
hardware
> was on track, it was not the case for "Dolmen", its operating system. The
> three developers responsible for writing Dolmen gradually chose not to
> finish it and to spend more time working on Class4's business (laser
shows).
> Without these developers' work, the project was in a critical situation,
> which lead Rodolphe CZUBA to drop it (at least in its original form)
>
>
> Centek goes out of business
>
> The search for the financing necessary to complete the integration of
> Centek's products was never completed, or never started according to
> Rodolphe, and therefore the merging was never effective.

> With the Phenix project being phased out, there is no reason for Centek to
> go on. Rodolphe CZUBA and his former collaborators chose to close their
> business.
> Some equipment belonging to the company will be put up for sale
>
>
> Future or no future, that's the question
>
> The cut out of the Phenix project might leave some of you feeling that the
> trust they had in Centek has been betrayed.
> First of all, Rodolphe CZUBA has no intention of 'disappearing' and he
will
> support the products he has developed such as the CENTurbo II. Falke
Verlag
> in Germany might soon produce this accelerating card again, under a
> licensing agreement.
>
> A DSP 56301 + 20-Bit Audio (or better !) PCI card derived from the Phenix
could be created
> for the Milan.
> As of the software that was developed, there is a lot of uncertainty about
> its future. Will their authors support them? Nothing is more doubtful as
> they seem to have become uninterested in the Atari cause. It could be
> interesting if they would give them to the community so that others could
> possibly follow up.
>
> You might think that this announcement is just a long list of bad news,
> don't you? As strange as it may seem, I would say that it is the exact
> opposite. A very happy ending seems to be in reach.
>
>
> ... and the answer is : future !!!
>
> I would like to say that what is about to follow may seem implausible to
> many even to the most credulous. But I verified the information given to
me
> by Rodolphe CZUBA the best I could and my conclusion is that the project
> mentioned in the following lines is absolutely serious.
>
> In the past few months, Rodolphe realized that the Phenix project was
taking
> a bad turn : the enthusiasm of developers was going downward and the
> financing was late.
> Since he was committed to delivering the Phenix to Atarists, in September
99
>Rodolphe looked for some contacts to find money to produce the Phenix
> 260, using MiNT as the OS in case Dolmen would not be ready.
> These contacts (in particular a long time friend of Rodolphe) got him in
> touch with American business angels. They were very enthusiastic about the
> Phenix motherboard (hand routed by Rodolphe CZUBA) and decided to start a

> new project for which Rodolphe CZUBA would be in charge of designing a new
> and extremely different motherboard: the RioRed G4. The project would be
> handled by a new company based in the United States in Richardson TX, and
> named "Silicon Fruit". RioRed is the name of a variety of grapefruit,
which
> is the symbol of Texas and grows in the Rio Grande area.
>
> Here is a summary of the specifications:
> - CPU : 2 type 1 slots that can both host a card with a 450 MHz G4 PowePC,
> and 2 Mb of L2 cache memory @ 225 MHz
> - 4 32 bit / 33 MHz PCI slots (133 Mo/s in burst mode)
> - 2 64 bit / 66 MHz PCI slots (528 Mo/s in burst mode)
> - IDE UltraDMA 66 controller (4 peripherals)
> - 1 AGP slot
> - 4 USB ports
> - 4 100 MHz SDRAM slots (up to 1 Go, 800 Mo/s)
>
> It will also be possible to add a PCI card with a very powerful 1 GIPS
Texas
> Instruments DSP.
>
> The basic system provided with the machine will be a Linux distribution
> (maybe YellowDog optimized for the machine's hardware).
>
> There are also talks with Be Inc to port BeOs for the RioRed. Other
> alternative systems are being considered such as QNX and - very
interesting
> for the Atari scene - MiNT. A port or the use of an emulator under Linux
are
> being considered.
>
> 50 prototyprs of the machine (called Metanium) should be manufactured
> before the end of the second quarter of 2000. A first batch of 2,000
> machines should then be put up for sale. The bi-G4 version should be
priced
> "between a PowerMac G4 bi-proc and a high range PC). Distribution will be
> limited to sales over the Internet.
> Rodolphe is currently finishing the design of the first prototype in
> collaboration with a software developer in charge of writing a PPC BIOS
that
> would allow booting from an Iomega ZIP drive.
>
> A forum is open so that people interested in the project can have contacts
> with developers and investors.
>
>
> Conclusion
>
> The idea of an 'open' PowerPC platform on which a variety of alternative
> systems could be available is extremely attractive. Individuals interested

> in purchasing a machine or willing to take part in the development / port
of
> software should make themselves known in the discussion forum or to the
> members of the project. Prototypes might be provided to developers for
free.
>
> Wait 'n see
>
> NB : The Phenix 260 has not been shelved but may be developed personally
by
> Rodolphe as a 'hobby'.
>
> Yann Lossouarn / Falk'Asso
>
> -----------
> If you would like to check the information yourself, here is a list of
links
>
> Silicon-Fruit web site:
> http://www.siliconfruit.com
>
> Information on the G4 processor:
> http://ebus.mot-sps.com/ProdCat/psp/0,1250,MPC7400~98654,00.html
>
> Information on the DSP 320C6711 :
> http://www.ti.com/sc/docs/products/dsp/tms320c6711.html
>
> Information about the Linux distribution "YellowDog" :
> http://www.yellowdoglinux.com/
>
> Article published in the online magazine GXNetwork :
> http://targetpc.gxnetwork.com/hardware/motherboards/siliconfruit/
>
>Article (german) published in the online magazine MACNEWS :
>http://www.macnews.de/index.shtml?/news_artikel/applecube/rio_17_01991.shtm
l
>
> Address for the forum :
> http://www.egroups.com/group/siliconfruit/
>
> -Article from the forum about porting MiNT for the RioRed :
> http://www.egroups.com/group/siliconfruit/4.html
>
> -Article from the forum about porting BeOS for the RioRed :
> http://www.egroups.com/group/siliconfruit/8.html
>
> --Article from the forum about porting the Phenix motherboard designed by
> "one of the developers":
> http://www.egroups.com/group/siliconfruit/56.html

1107. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <D3qh4.18940$IN.354952@nnrp3.clara.net>
Source record: 66746

Steve,

>I can format DD or HD on 1.44 floppies with no problem!!! (now it's
>getting baffling).

Yes you can, as its been mentioned the only physical difference between a HD and DD diskette (not the caseing), is the oxide coating, which allows a greater density of data to be stored on the disk. Problems can occur if you use different drives to write to the disk, and one of the drives is not dual standard, this will then write back into the sector, in the same manner as putting a square peg in a round hole, leaving other erroneous data in place, this effect causes data corruption, or in the worst cases, no access to the disk atall.

>All of my machines use AMI (American Megatrends), in case it makes a
difference.

Its highly unlikely, but who knows.

Best regards,
Greg

1108. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <i4qh4.18941$IN.355068@nnrp3.clara.net>
Source record: 66747

>Sorry, what I mean was reading an HD drive formatted as a DD one.

Ahh, I follow you!

Regards,
Greg

1109. Re: Info on CGI

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <W9qh4.18945$IN.355275@nnrp3.clara.net>
Source record: 66748
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.other,demon.adverts,alt.windows98

Steve,

Get yourself a cheap copy of delphi 3 or above, this will allow you to create CGI (Common gateway interface), and WinCGI - "programs" - I use this term loosely, or start tackling perl.

The only thing to remember is if you want to deploy them, you will usually need a ISP that allows you the rights to implement them server side.

Do a search on the internet for CGI, and I lie not, you will find tonnes of stuff on it.

Regards,
Greg

1110. Re: Popup menus under MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <865ejq$3o3$1@news5.svr.pol.co.uk>
Source record: 66749

On 19 Jan 2000 00:21:52 , "John Whalley" wrote:
>> I've just got hold of a secondhand copy of MagiC5, and popup menus
>> don't work in the Lattic C editor or the aFTP ftp site selection menu,
>> etc, etc.
>
>Have you tried putting XMEN_MGR.PRG into your START folder? This
>provides pop-up menu support etc in MagiC 5.

Thanks - this solved the problem :-)
Couldn't find any reference to it in the (rather sparse) manual
though... :-/

Cheers,

Ashley

1111. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: lordnetwork@worldspy.net
Message-ID: <s8cffh3veh633@corp.supernews.com>
Source record: 66750
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.other,demon.adverts,alt.windows98

Uhrm. Try getting a webserver, like Apache, or something, and install Perl5
(www.perl.com)
jason

Steve Stupple <Steve@atari.org> wrote in message
news:R2lCCnAtQfh4Ewgp@steverosie.demon.co.uk...
> Hi
>
> Apologies if this article is off topic/subject, I couldn't think of
> which group I could aim it at.
>
> I'm after someone to point me in a direction for info on CGI, what it is
> and how do you use it... and how can I test CGI scripts without being
> connected up to a server (using Win 98) so that I can test and write
> CGI's out without having to go on-line every time.
>
> Thanx in advance
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@steverosie.demon.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird on IRC * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1112. Re: Popup menus under MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <865eo6$3o3$2@news5.svr.pol.co.uk>
Source record: 66751

On 18 Jan 2000 20:24:18 , Steve Sweet wrote:
>>I seem to recall something about MagiC installing a lower version of the
>>AES than is avaliable under SingleTOS on my Falcon, but is there a patch,
>>or utility, that would enable me to access these menus fully?
>
>Thats the job of WDIALOG IIRC.

I had WDIALOG installed already. The problem was solved by putting
XMEN_MGR.PRG in my START folder :-)

Cheers,

Ashley

1113. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3886438f$0$153@news.zetnet.co.uk>
Source record: 66752

On 18 Jan 2000 15:53:07 , Douglas Zander wrote:
>
>Hello, I wish to ask how to simulate a mouse click with the keyboard.
>...
>please tell me how to do single and double clicks for each button:

Yes: press Alt-INSERT to select the object.
Press Alt-Insert TWICE to open it.

1114. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3886438e$0$153@news.zetnet.co.uk>
Source record: 66753

On 18 Jan 2000 18:41:38 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 17.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>...>
>The Euro is currently on par with USD, plus/minus a few cents.

But you can't pay in Euros from UK, from neither Bank nor Post Office.
I tried (for something else); had to use a method that doubled the cost.

Charles.

1115. Re: Edit cursor under MagiC 6

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38864390$0$153@news.zetnet.co.uk>
Source record: 66754

On 17 Jan 2000 19:58:05 , James F. Haslam wrote:
>Hi all!
>I'm running MagiC 6 and NVDI 5 on my Falcon. I'm having a problem with

So am I.

..>
>This happens all the time in Cab (v2.7) but not in Newsie.

Not with me (also Magic 6 and Nvdi 5).

Re Tryahoo:

>into the registration lines. It works under TOS, but due to it's copy
>protection under MagiC, the program thinks it's on another computer and
>puts it back as Shareware.

I thought I had solved this problem, but just now my copy crashes
with "System destroyed".

First, make sure Tryuahoo is flagged NOT to load in TT Ram..

I hope others can supply further help: I'm stumped!

Charles.

1116. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388648f8$0$154@news.zetnet.co.uk>
Source record: 66755

On 19 Jan 2000 23:06:54 , Charles Stanley wrote:

>But you can't pay in Euros from UK, from neither Bank nor Post Office.
>I tried (for something else); had to use a method that doubled the cost.

Try asking your bank for a Euro cheque book and card on
your personal account. Buying them individually from
a travel agent (for example) does tend to be costly.

Shiuming Lai

1117. Re: ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: "Jose Olivera Jr." <ace942@gate.net>
Message-ID: <38867C2C.EFA04C02@gate.net>
Source record: 66756

There are a few ST emulators available but it seems that the most people seem to like Gemulator 2000 from emulators.com and WinSTon. To get Gemulator 2000, go to:

http://www.emulators.com

and follow the links to get the ST emulator. They also have an Atari 8-bit emulator available there if you are interested. The 8-bit emulator is available for DOS and there is a version for Windows 95 and above.

To get WinSton, go to http://www.lgd.fatal-design.com/

WinSTon works only in Windows 95 and above. WinSTon is freeware while Gemulator 2000 was commercial but recently the creator has made it available at no cost. Please note that for either one of these programs to work, you will need to obtain TOS. There are ROM image files that are available on the Little Green Desktop site that I mentioned above. For GEM work, TOS 2.06 is recommended but for games, you should get TOS 1.00.

Tom Simons wrote:

> Hi there !
>
> Can anyone say wich is the best ATARI ST emulator for my PC ?
> ... and how can i get hold of it !
>
> Tom
> Belgium

--
Jose Olivera Jr.
<ace942@icanect.net>
http://members.icanect.net/~ace942/index.htm

1118. Re: ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: "Jose Olivera Jr." <ace942@gate.net>
Message-ID: <38867DDF.426EFABD@gate.net>
Source record: 66757

There are a few ST emulators available but it seems that the most people seem to like Gemulator 2000 from emulators.com and WinSTon. To get Gemulator 2000, go to:

http://www.emulators.com

and follow the links to get the ST emulator. They also have an Atari 8-bit emulator available there if you are interested. The 8-bit emulator is available for DOS and there is a version for Windows 95 and above.

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>
> Tom
> Belgium

--
Jose Olivera Jr.
<ace942@icanect.net>
http://members.icanect.net/~ace942/index.htm

1119. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: claytone@aa.net
Message-ID: <3886b089_3@huge.aa.net>
Source record: 66758

Hi Andrew,

Drat! I KNEW I shouldn't have mentioned that flash upgrade, because someone might actually ask how to do it... ;-) It's been a few years, but I found some of my notes. You'll need to use a terminal program like Flash or STalker. If you don't have one, maybe you could borrow one, or maybe there are ones you could get off of an ftp site. First you'll need to find out what version of software is already in your modem. IF my notes are right - try sending "ATI3" or "ATI3=". Not sure if the "=" is supposed to be there, because in my notes I have MY version number right after it, so it could be referring to that number. Because there are two versions of software, you'll need your current version first. I tried going to the ftp site I originally got them from, but no go. Maybe you'll have better luck? Its: ftp.supra.com/pub. You could also try ftp.diamond.com I went to www.supra.com, but wasn't able to find what I wanted before I ran out of patience. Not one of the better sites if you're using CAB. If you don't have any better luck, email me and I'll send the upgrade file to you - I still have both of them. They are about 175k, so I can't post them without being burnt to a crisp because of it ;-) . I also have a helpful text file that I downloaded. It's only about 3k, so maybe I could get away with posting that one.

Oh- in case you didn't know, your modem's FLASHROM can be upgraded by simply sending the upgrade software to it using a terminal program. It's a FREE procedure you can do yourself.

Clayton Murray
Seattle, WA USA

On 19 Jan 2000 00:43:39 , kaitxo@cix.compulink.co.uk wrote:
>> Fax/Modem 28.8 (flash-upgraded to 33).
>
>I've got exactly the same modem - how do you flash-upgrade it please???
>
>Andrew Harvey

1120. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <AATRDCBZUP@cabal.shnet.org>
Source record: 66759

In <zHCa+KAy5eh4EwWW@steverosie.demon.co.uk> Steve Stupple wrote:
>In article <862j3bka3@news1.xs4all.nl>, Stichting ST
><atarist@xs4all.nl> writes
>>But here on the continent we do something about shit. We have in
>>Holland to much of it (to many pigs, cows, goats, cats, dogs, humans)
>>and cannot export it. So we get shit-quoatas now. And special shit-
>>taxes.

You forgot to mention that there's some silly laws in the Netherlands also, one forbidding all Dutch cars to stay in their own country at the same time (there just ain't enough parking space for them), so there's always hundreds of them in Germany, Belgium etc.. And one that allows driving a car even to those who failed the test, they just have to attach _yellow_ number plates to their vehicles.

Thorsten

1121. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948392888-485884AEicMi@sweet3.freeserve.co.uk>
Source record: 66760

Hi Ronald

> So we get shit-quoatas now. And special shit- taxes.

And ive got a shit job, shit pay, shit conditions. I think i'd be at home there. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1122. Re: STE & Y2K

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3884fd483cf51a0@tripnet.se>
Source record: 66803

On Mon 17-01-2000 08:28 (GMT) John Whalley wrote:

>I've been told it affects pretty much all TOS 1.x machines, and at least
>one person has told me that he had the problem with 2.06 (upgraded on an
>STE). The Linkweiler patch seems to cure it. It's not entirely clear if
>TOS 2.x is affected in MegaSTEs (where it is fitted on its own, ie not
>an upgrade) or if TTs (TOS 3.x) and Falcons (TOS 4.x) are affected.

Just tested to read the time with xbios 23 on my Swedish TOS 1.4 Stacy
with original rt-clock. Booting from clean floppy I tested this little
GFA hack and everything was OK with the year showing up as 2000:

```
CLS
PRINT "Date and time reading from xbios(23). V. 000119 kennethm@tripnet.se"
PRINT
r%=XBIOS(23)
PRINT "Binary=";BIN$(r%)
second&=r% AND &X11111
r%=SHR(r%,5)
minute&=r% AND &X111111
r%=SHR(r%,6)
hour&=r% AND &X11111
r%=SHR(r%,5)
day&=r% AND &X11111
r%=SHR(r%,5)
month&=r% AND &X1111
r%=SHR(r%,4)
year&=r% AND &X1111111
ADD year&,1980
'
PRINT " Year=";year&
PRINT " Month=";month&
PRINT " Day=";day&
PRINT " Hour=";hour&
PRINT "Minute=";minute&
PRINT "Second=";second&
PRINT
PRINT "Any key exits!"
~INP(2)
```

>> All my Ataris rolled over and retain correct date after a reset just
>> fine: TOS1.4 Stacy, TOS1.4 Mega2 & Mega4, TOS2.6 MSTe and TOS3.01 TT.
>I
>> have no battery in the TT so it shows -89 when first turned on.
>

>Do these all have RTCs? Also, you may find that things look OK on the
>surface but aren't OK in fact. See my page for a way to test this. I was
>fooled for a long time because the date looked OK in Papyrus and
>LEDpanel. The clock CPX is good at revealing whether all is well.

Yes they all have original motherboard rt-clocks. Sofar the only y2k
problems I have seen here are directly related to when the keyboard
processor clock is read (Xboot) as the protocol for transfering the
year through the serial connection to the mainboard only allows two
digit years in BCD format.

>
>> Does this mean that TOS senses the realtime clock if present and uses
>> it instead of the keyboard clock on bootup?
>
>Possibly, but I don't really know. If you use an external clock
>(cartridge or one built into an ICD adaptor) the time is read by a small
>Auto folder program. I would *expect* TOS to recognise and use a
>standard Atari RTC.

If my little program above fails on a ST with TOS 1.4 and without rtc
then it will be proven that TOS tries to read the time from the
internal rtc and if that fails it tries the keyboard instead.

If anyone wants a compiled version just mail me. It's 4368 bytes zipped.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1123. Re: SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <9i7h4.351$y.1070@news21.bellglobal.com>
Source record: 66804

see:

http://www.griffintechnology.com/monitors/Nanao00.html

--

19:09 Tuesday January 18, 2000

remove NOSPAM to reply

JI Logan <jlog@zetnet.co.uk> wrote in message
news:3884f4a3$0$157@news.zetnet.co.uk...
> On 18 Jan 2000 17:53:03 , "P&#65533;l Monstad" wrote:
>
> |Are there any new monitors with ECL signals?
>
> I have in use two Eizo Flexscans which work well. One I bought from
> System Solutions (ex-demo) some years ago, and the other I bought
> through this newsgroup. They are monochrome only but are big (A3
> size).
>
> I don't have an address but they might be on the Internet or you
> could try System Solutions. Might be pricey new.
>
> John Logan

1124. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <8631bq$bm0$1@plutonium.compulink.co.uk>
Source record: 66805

> Steve, Is it supposed to work on a single TOS Falcon? Past ovl's from
> Oliver have'nt here! John G.

At least the last four or five of Oliver's OVLs have worked fine on my
Falcon - both single tasking and with Magic.

Andrew Harvey

1125. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <8631br$bm1$1@plutonium.compulink.co.uk>
Source record: 66806

> Fax/Modem 28.8 (flash-upgraded to 33).

I've got exactly the same modem - how do you flash-upgrade it please???

Andrew Harvey

1126. Re: New Interview with Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <%a8h4.51$ps1.196@198.235.216.4>
Source record: 66807

On 18 Jan 2000 15:50:33 , Ashley Seabrook wrote:

>That would be great - I always get the feeling that I'm missing out on
>a large section of the Atari world by not knowing what is going on at
>the big German shows! ;-)
>Cheers,
>
>Ashley

One reason why English Atari Users need a Magazine. As long as there is development we need to be updated and informed. Plus I find many things sink in better for me when it is written in Print.

Oh, I wish Atari Computing where back.

Later Brian.

>.

1127. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <6b8h4.52$ps1.196@198.235.216.4>
Source record: 66808

On 18 Jan 2000 17:54:04 , "kevin dermott" wrote:
>
>> please tell me how to do single and double clicks for each button:
>
>I think its enter or return depending on your keyboard set-up

No.

>.

1128. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <fb8h4.53$ps1.196@198.235.216.4>
Source record: 66809

On 18 Jan 2000 10:10:14 , Andy Blakely wrote:
>Douglas Zander wrote:
>> please tell me how to do single and double clicks for each button:
>
>
>Try alt + (the keys above the arrow keys). I can't remember which
>one... the same one will also double click if you try.

Yes, Alt insert = Left Click
Alt clr home = Right Click.

Alt arrows equal the direction.
Alt Shift Arrows equals finer control of the mouse Pointer.

Later Brian.

>Hope this helps,
>Andy Blakely
>.

1129. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ob8h4.54$ps1.196@198.235.216.4>
Source record: 66810

On 18 Jan 2000 19:54:58 , "Nicholas Bales" wrote:
>
>Douglas Zander <dzander@solaria.sol.net> a crit dans le message :
>38848c63$0$1400@news.sol.net...

>The left click is Alt-Insert and right click is Alt-ClrHome. Pretty obvious
>once you know it !

>You'd better get a mouse fast! Pointers in the Quick FAQ:

>http://bales.online.fr/atari

Correct information and an Excellent Site that can answer many Atari
questions.

Keep up the good work Nicholas.

Brian.

>
>.

1130. Re: Systems For Tommorrow purchases

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <lb8h4.55$ps1.196@198.235.216.4>
Source record: 66811

On 16 Jan 2000 14:50:34 , Tom wrote:
>Brian Van TIlborg wrote:
>> I need either Powermonger or someone needs to buy this from me still in the
>> wrapper:-).
>>
>> Actually, I am more interested in if anyone has played Powermonger. Then
>> you can tell me what it is like:-). Perhaps I should have asked this
>> question before buying ;-P.
>
>I had Powermonger for the ST, but I didn't like it at the time and the
>disk & manual long ago disappeared. Though I have the box somewhere :-)
>The graphics and sounds were really rather good, but I didn't think much
>of it compared to, say, Populous.

It appears very similar to populous.

>If you're into the Dune II/C&C type of
>game, you might like it. Certainly, it got good reviews at the time (I
>think?), and several of my friends played the Amiga version to death and
>liked it a lot.

Well, The game is being put on the back burner like alot of games I may
like. I have the Game DDAY and I am really enjoying it, as well as Third
Reich and Substation.

>If you want to try it out before buying, you might be able to find a PC
>copy on an abandonware website.

Actually, I discovered that both Disks came with the game. I didn't see the
original game attached to the cover of the WWI package. Ironically, when I
opened up the updated WWI box, I see that the disk spring is broken.

I think I will pull off the metal cover and then Copy the disk before even
trying to stick it in the drive to copy. I have had it in the past where
the metal slider gets caught in the floppy. And it can be very difficult to
get out.

A friend of mine used to play the PC
>version on his IBM PS/2 (12MHz 286, MCGA, 1MB RAM) so you don't need an
>expensive PC to play it; it might even run under PC-ditto. It might also
>be on an Automation (D-Bug, Pompey Pirates, whatever) disk somewhee as
>well.

Poor lad, you should have given him an ST:-).

It is available as Warez. But I like originals. Sometimes the Menus cause
grief, and manytimes the games are incomplete or a bug exists in the crack.

Getting a copy of the manual is recommended, though; from what I
>remember, the game doesn't make much sense without it.

Amazingly enough the manuals come with the Game, but nothing in the update package. So, it looks as though I have gotten lucky. Or semi Lucky, I got a manual and a bum WWI disk. But Nothing I can't take care of.

Thanks for you reply.

Brian.

>.

1131. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <86385terp1@cubacola.tninet.se>
Source record: 66812

On 18 Jan 2000 19:54:59 , "Nicholas Bales" wrote:

>
>The errors you talk about sound like the versions from 1 or 2 years ago.
>They have made a lot of progress since v2.0
>
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||===
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://quickfaq.atari.org online.fr
>
>
>
>.
Hi Nicholas

I'm sorry to say that it happened to me on my Milan. While unpacking
Wensuite made a empty folder that couldn't be erased or renamed.
The only way to get rid of it was by zero:ing the partition. I think
that is the same error as they were talking about.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1132. Re: OFFICIAL COMMUNIQUE

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8a9u96keh676@corp.supernews.com>
Source record: 66813

On 18 Jan 2000 19:53:20 , Lonny Pursell wrote:
>Rather than re-invert the G4, why not have a look at the
>Phase5 site at the propose QNX based machine there?
>
>All that is needed is for someone to port TOS and/or code
>an good emulator. The hardware specs are amazing.
>
>http://www.phase5.de/

I've wondered myself why some of these electronic experts here haven't made a "nubus" adapter, or an Amiga adapter for the cards available on those platforms. Hell, sell the adapters, software and let the customers purchase the accelerators themselves. Seems like the Amiga with the 060/PPC/SCSI combo would be easier to adapt than building one from scratch in their garage like most of the Atari hardware has been.

IMHO

Mikey

1133. DA's Layout question

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <863dt5lse1@hermes.achilles.net>
Source record: 66814

Hi there, I read in AC #16 that Calamus can print using GDOS or NVDI, which is good news if you have one of the newer printers that NVDI 5 supports.
Does anyone know if DA's Layout supports printing via GDOS? If so how does one proceed?
Thanks for any help,
Mark

1134. Please help with Magic, CAB and Sting!

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <llch4.5272$V84.255710@news.flash.net>
Source record: 66815

Hello!

I've posted this question here before, but haven't gotten much response, so hopefully this time around will be different. Is anyone adventurous enough to take this on? :)

My problem:

I just got Magic 6, and CAB (both 1.5 and 2.7 demo) with Sting doesn't work properly any more. After downloading a complete page, CAB only shows a small portion of the bottom of the page with some HTML garbage to the top of the display. It will only do this with online pages. If I save the page and go to it offline, it displays correctly. Since it displays correctly after saving it, it is obvious that the whole page is being downloaded, just not wholely displayed by CAB. Thus I can (or can I?) rule out HS Modem and Sting. They are aparently doing their job of pulling in the whole page. I've tried both Dan Ackerman and Olivier Booklage's CAB.OVL's and they both give the same result. This also doesn't happen with all the pages, just the longer ones that can't be displayed on the screen all at once.

Things I've tried:

1. Like I said, I've switched CAB.OVL's.
2. I've tried clearing the cache, and even deleting the entire thing and having CAB reconfigure it.
3. I've checked my cache sizes: 10Mb disk cache, 2Mb image cache.
4. I've tried all the settings in CAB, including display, proxy (with and without), cookies, etc.
5. I've taken everything down to as clean a system as possible with only Magic, Sting, HS Modem, CAB, and the appropriate CPX's.
6. I've changed port speed settings, etc.

None of this has solved the problem. Has anyone else seen this problem before? Does anyone have any suggestions? Thanks!

Mike Freeman
nameerf@flash.net

1135. Re: Please help with Magic, CAB and Sting!

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <wcdh4.5280$V84.258432@news.flash.net>
Source record: 66816

Update to below:

I forgot to mention that I've also tried changing buffer sizes in HS Modem, and that none of this happens under CAB. I also found out that after displaying this partial page, I can hit "Back", and the "Forward" again, and as long as it's a page that doesn't force itself to be reloaded, CAB will load it from the cache and display it correctly. Hopefully someone will help me find the problem! Please?!?! :)

On 19 Jan 2000 06:20:01 , Michael and Nicole Freeman wrote:
>Hello!
>
> I've posted this question here before, but haven't gotten
>much response, so hopefully this time around will be different. Is
>anyone adventurous enough to take this on? :)
>
>My problem:
>
> I just got Magic 6, and CAB (both 1.5 and 2.7 demo) with
>Sting doesn't work properly any more. After downloading a complete
>page, CAB only shows a small portion of the bottom of the page with
>some HTML garbage to the top of the display. It will only do this
>with online pages. If I save the page and go to it offline, it
>displays correctly. Since it displays correctly after saving it, it
>is obvious that the whole page is being downloaded, just not wholely
>displayed by CAB. Thus I can (or can I?) rule out HS Modem and Sting.
>They are aparently doing their job of pulling in the whole page. I've
>tried both Dan Ackerman and Olivier Booklage's CAB.OVL's and they
>both give the same result. This also doesn't happen with all the
>pages, just the longer ones that can't be displayed on the screen all
>at once.
>
>Things I've tried:
>
> 1. Like I said, I've switched CAB.OVL's.
> 2. I've tried clearing the cache, and even deleting the
> entire thing and having CAB reconfigure it.
> 3. I've checked my cache sizes: 10Mb disk cache, 2Mb image
> cache.
> 4. I've tried all the settings in CAB, including display,
> proxy (with and without), cookies, etc.
> 5. I've taken everything down to as clean a system as
> possible with only Magic, Sting, HS Modem, CAB, and the
> appropriate CPX's.

> 6. I've changed port speed settings, etc.
>
>None of this has solved the problem. Has anyone else seen this
>problem before? Does anyone have any suggestions? Thanks!
>
> Mike Freeman
> nameerf@flash.net
>.

1136. Re: Please help with Magic, CAB and Sti

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <P_dh4.5330$V84.260831@news.flash.net>
Source record: 66817

On 19 Jan 2000 06:54:20 , Michael and Nicole Freeman wrote:
>Update to below:
>
> I forgot to mention that I've also tried changing buffer
>sizes in HS Modem, and that none of this happens under CAB. I also
^^^

Oops! I meant under Geneva! :) Let's see if I can make this clear as
mud!!!

Mike Freeman
nameerf@flash.net

1137. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916874-97514AEicMi@wanadoo.be>
Source record: 66818

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Sun, 16 Jan 2000 20:06:23 GMT

Hi Martin-ï¿½ric,

Well, I have been carefull, in fact very carefull not to step on anyone's toes. Unfortunately you seem to have a pair of very big feet... I've even tried to be objective, where is Kellis? Her replies at least were pretty informative, which can't be said of yours...

>Bull****.
>MiNT + N.AES alone is not hungry at all. Only running the full
>multi-user UNIX environment on top of it is.
Will it run in less then 1MB? If not it is memory hungry. The full MagiC installation including the standard desktop is happy with less. If one has only 6Mb available, every Kb is important. What's the use of having a multitasking OS, if you can't run various applications?

>> Since most of the commercial software is released by ASH, one
>> can be assured this will remain so for future releases.
>
>Bull****.
What's left apart from Invers and ROM? If you buy a commercial release you have 80% chance it comes from ASH. Emailer, Jinnee, Chatter, Papillon, Phoenix, Fiffi, Artworx,... etc all take full advantage of MagiC. Run them under MinT+N.AES and they become crippled. They will run, but you will not get the full 100% out of them.
With every new release of MagiC, the other ASH software can take advantage of it or implement the new features quickly. Although N.AES supports SLB's now which makes it possible to run applications that need these, there are some that come exclusively with MagiC. These SLB are not public domain, so how are you gonna solve this?

>
>> MagiC is available in English with a English manual,
>
>...but doesn't support every keyboard layout Atari released.
Don Shoegarth is not Finnish, he would be after the English release that comes with the English keyboard layout. Is there a Spanish, Swedish, Swiss or Finnish N.AES release with manual?

>> every Atari dealer will be able to order it for you.
>
>Bull****.
??? Please enlighten me about this... what kind of Atari dealer will not order ASH or System Solutions software for his clients? funny dealer if

you ask me... how long is that guy in business?

>It's also available with English resources and docs, and remains
>easy to get a hold off, if you order it from a dealer who is
>still _actively_ supporting Atari.
Ahhh, I suppose you mean that friendly dealer from the above quote? the one
that can't get hold of MagiC. What version of N.AES are you talking about?
certainly not the latest... you're not advising N.AES 1.2 to Don, are you?
LOL

>> In general MagiC runs smoother and has a better graphic appearance.
>
>Smoother, no. Nicer, until N.AES 1.20 maybe; not anymore.
Magic runs smoother...period
what do you mean with not anymore? from your other posting I understand
you haven't got N.AES 2.0 from your friendly Atari dealer yet, so how can
you possibly comment on this? and yes N.AES its graphic appearance has
been improved, but have you looked at some RSC boxes carefully? Try to
grab a window and drag it all over the place... they still have a long way
to go.
Since you mention nicer: what about proportional system fonts ? ;-)

Cheers from Belgium
Dennis (covered in BULL****.)

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1138. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916878-98378AEicMi@wanadoo.be>
Source record: 66819

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Sun, 16 Jan 2000 22:16:31 GMT

Hi Martin-ï¿½ric,

>
>Konstantin Woller _has_ answered my e-mails and I don't speak
>German. In the first e-mail, he said that Joe Connor did the
>English version for him. I still haven't received my N.AES 2.0
>cd-rom, though.
:-))) LOL
Yep, he _has_ answered your mail, and now he _has_ your money. What
have you got apart from that mail ?

>Axel Gerhinger is indeed known not to answer foreign mail but,
>having spoken to him over the phone once, it is clearly because
>his knowledge of English is almost non-existant.
Speaking to a dealer over a phoneline is one thing, receiving goods
from that dealer is another thing... he doesn't even answer mail
which *is* written in German. Would you risk sending money to that
guy?
BTW: I never heard of anyone being swindled by System Solutions or
ASH, but then they don't sell N.AES of course.

Martin-ï¿½ric that crazy stuff with your postings is happening again!
this posting arrived with a text attachment. Should I reply twice or
are you gonna kick some Finnish buts?

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1139. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001191108110.208-100000@rakas>
Source record: 66820

On 19.1.2000, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> >Konstantin Woller _has_ answered my e-mails and I don't speak
> >German. In the first e-mail, he said that Joe Connor did the
> >English version for him. I still haven't received my N.AES 2.0
> >cd-rom, though.

> Yep, he _has_ answered your mail, and now he _has_ your
> money.

Says who? I asked for a COD.

> ------------------
>
> Martin-ï¿œric that crazy stuff with your postings is happening
> again! this posting arrived with a text attachment. Should I
> reply twice or are you gonna kick some Finnish buts?

Those butts to kick might not be Finnish at all.

Mind you, Brian Van Tillborg's posts have re-started to appear
in duplicates here, so it seems something is wrong somewhere.

I'm begining to suspect a server in the middle is not Y2K-clean
and has not correctly changed year or is +/- one hour of when it
should be, so it sees posts as out of sync and re-sends them.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1140. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001191112470.208-100000@rakas>
Source record: 66821

On 19.1.2000, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> If you buy a commercial release you have 80% chance it comes
> from ASH. Emailer, Jinnee, Chatter, Papillon, Phoenix, Fiffi,
> Artworx,... etc all take full advantage of MagiC.

More than half of those are I-Connect apps. As for the others,
N.AES features the appropriate wdialog functions, so it works.

> >> MagiC is available in English with a English manual,
> >
> >...but doesn't support every keyboard layout Atari released.

> Don Shoegarth is not Finnish, he would be after the English
> release that comes with the English keyboard layout.

Note that there are four types of "english" keyboard layouts,
on Atari. Only the UK and US ones are covered by Magic.

> Is there a Spanish, Swedish, Swiss or Finnish N.AES release
> with manual?

Nope, but they don't require new kemaps to be able to use the
keyboard that already exists on your machine.

> >> every Atari dealer will be able to order it for you.
> >
> >Bull****.

> What kind of Atari dealer will not order ASH or System
> Solutions software for his clients?

The kind that is not interrested in purchasing with SysSol,
because of the exorbitant rates on ASH or other exclusive stuff.

> >It's also available with English resources and docs, and remains
> >easy to get a hold off, if you order it from a dealer who is
> >still _actively_ supporting Atari.
> Ahhh, I suppose you mean that friendly dealer from the above quote? the one
> that can't get hold of MagiC. What version of N.AES are you talking about?
> certainly not the latest... you're not advising N.AES 1.2 to Don, are you?

2.0 is available from a number of Dutch, German and Swedish
dealers.

> >Nicer, until N.AES 1.20 maybe; not anymore.
> what do you mean with not anymore? from your other posting I
> understand you haven't got N.AES 2.0 from your friendly Atari

> dealer yet, so how can you possibly comment on this?

Because seeing it on someone else's machine is what convinced
me to order my own copy of the CD.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1141. Re: Please help with Magic, CAB and Sting!

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38858135$0$159@news.zetnet.co.uk>
Source record: 66822

On 19 Jan 2000 06:20:01 , Michael and Nicole Freeman wrote:

| I've posted this question here before, but haven't gotten
|much response, so hopefully this time around will be different. Is
|anyone adventurous enough to take this on? :)
|
|My problem:
|
| I just got Magic 6, and CAB (both 1.5 and 2.7 demo) with
|Sting doesn't work properly any more. After downloading a complete
|page, CAB only shows a small portion of the bottom of the page with
|some HTML garbage to the top of the display. It will only do this
|with online pages. If I save the page and go to it offline, it
|displays correctly. Since it displays correctly after saving it, it
|is obvious that the whole page is being downloaded, just not wholely
|displayed by CAB. Thus I can (or can I?) rule out HS Modem and Sting.
|They are aparently doing their job of pulling in the whole page. I've
|tried both Dan Ackerman and Olivier Booklage's CAB.OVL's and they
|both give the same result. This also doesn't happen with all the
|pages, just the longer ones that can't be displayed on the screen all
|at once.

Can't help, sorry, but I think what you are talking about is CAB
formatting (or, rather, not formatting) what you have downloaded.
Does it show the message 'Formatting' if you download a very long
article? Does the vertical slider constantly get smaller as it does
so?

John Logan

1142. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3885811428a4a0@tripnet.se>
Source record: 66823

On Tue 18-01-2000 19:17 (GMT) Steve Stupple wrote:

>In article <xSXg4.7922$UL1.164753@nnrp4.clara.net>, Greg Martin
><gtmartin@abmlimited.clara.co.uk> writes
>>The corruption is caused by the drive itself and not windows atall, you can
>>only write back to 720 diskettes if the drive has a High/DD compatibility,
>>and very few new drives have this ability, which is why if you have an
>>earlier HD diskette drives you can perform writes and formats. I doubt few
>>manufactorers make HD/DD write compatible drives anymore, as it probably
>>costs more so is not worth it for todays market.
>
>No it isn't the drive, unless you use a High Density disk in a double
>density drive. All HD drives I've come across can use double density
>disk as well as high density ones.

My pc drive reads/writes to both 720 and 1440 floppies, But anything
written to a 720 it can only read itself afterwards. I have 4 Ataris
here with 720 drives and none of them can read a single sector!

My MSTe with 1440 drive happily reads 1440 formatted disks from the pc
but also gets stuck with 720 ones. (These are genuine 720 disks).

On the other hand Win-95 actually after some hesitation reads 1440
disks formatted to 720 without the hole covered! Or is this handled by
the pc bios? Anyway it's an Award bios.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1143. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <b6gh4.8542$UL1.175933@nnrp4.clara.net>
Source record: 66824

>No it isn't the drive, unless you use a High Density disk in a double
>density drive. All HD drives I've come across can use double density
>disk as well as high density ones.

Yes, reading them they will, but not always writing them, well, not without giving corruption into the track. But as I say I only thought newer HighD disk drives had better head alignment, but this means it will only read 720 disks, I'm not certain.

>The drive can only write what is been told, so if the OS sends it dud
>info it'll write dud info...

Agreed.

>So someone did read one of my posts years ago:)))

Well, I've only been in the group for the last 6 weeks, so I missed that one, but I have no doubt its been commented on.
I think PC users probably started having this problem first because of the earlier dilema between the different drive sizes. It used to be a bugger writing your HD installation disks, then getting on site to find they only had 720 drives or worse 5-1/4 360, this happened to me after a drive from Manchester to London <groan>

>difference is enough to crash a game, lose those hours of compiling and
>that all important essay or article.

Yes, I would only recommend doing this on a document files that you can see.

>My 720k drive in one of my STE's will not even read anything from a hd

I would be suprised if it could, the 720 head would not see the track correctly, and previously discussed. This is why I thought earlier HD drives were dual standard, but changing.

>I'd love to get this rieble Ethernet card working!!! I'm going to be
>bald by the time I've done:(

Your lucky, I have just completed an new software package with no worries or problems, but I'm still bald, you just can't win <s>

Regards,
Greg

1144. ST Game - Bang and Blastman

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Benjamin Gray <benjamg@cogs.susx.ac.uk>
Message-ID: <Pine.GSO.4.03.10001191224480.26632-100000@tsunx.ctn.cogs.susx.ac.uk>
Source record: 66825

Has any one here played the game Bang and Blastman (issue 50 something
of ST format. If so can you tell me what you thought of it

I wrote this game with the help of a freind, but we never got around to
releasing anything else due to
1) lack of response
2) lack of time
3) couldn't find anywhere to send it (ie. ftp sites or mags etc.)

if anyone knows of anywhere you can send games, or has played Bang and
Blastman, please email me or somthing

thanks
Ben (benjamg@cogs.sussex.ac.uk)

1145. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <864ig1$o1j$1@newstoo.ericsson.se>
Source record: 66826

In article <3884e626@news.jakinternet.co.uk>,
peter.slegg@scubadivers.co.uk (Peter Slegg) writes:
> On 11 Jan 2000 07:25:28 , Erik Hall wrote:
>>Hi all !
>>
>>I have found a fatal fault in MyMAIL
>>causing a stack fault.
>>
>
> Is this the one that generates an error whenever a mail entry
> is opened to be read ? kmemory.c 1487 _kfree on Null ptr
This sounds like another fault.

>>New version of MyMail 0.91 at my homepage.
>
> I tried this version and the problem still seems to be there.
> Also My Mail sometimes tries to access the A: drive when
> opening a mail from the In box.
MyMAIL is not looking for A: itself maybe there is
a combination of OS/Settings/bugs but i do not know.
Please send bug reports to my mailaddress
erikhall@tripnet.se
and i will try to find and fix the faults.

> I haven't use My Mail much as it generates the kmemory error
> on my Milan.
I know mymail works on Milan,
ask Jï¿½rgen Nyberg he has a Milan and have translated
the RSC file to swedish.
jorgen.nyberg@mailbox.hogia.net

> I have noticed other problems, when online My Mail disconnected,
> then tried to dial-up and check mail. It didn't succeed.
This part is not working properly
and i have not yet found the problem.

> The Newsie Address-list import didn't work as it didn't seem
> to detect the TABs properly.
As with other faults, please send fault report.

> My Mail looks very slick but I am always dubious of mailers
> that put all the messages in a single file.
This is the way mymail do it cause of many things.

/Erik Hall

1146. Re: Shit infos from Eric Racine

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8bkuu5aeh689@corp.supernews.com>
Source record: 66827

On 18 Jan 2000 10:06:20 , Derryck Croker wrote:
>From: "Rodolphe Czuba" <rczuba@home.com>
>Date: Tue, 18 Jan 2000 04:24:43 +0100
>
>>CENTEK is not dead !!!
>>Centek stills to sell CT2 and to furnish quality service to all customers !
>
>Nice to hear that Rodolphe, the CT2 that I installed in my Falcon is the best
>upgrade that I've ever done.

In case my email didn't get out, I have problems with mine. Won't boot with FPU installed, no keyboard ACIA response with CT2B installed and no access to "turbo mode". Reinstalled AB and all is well. CT2B simm=Toshiba 32mb 60ns (tried several others), tried three Falcon keyboards, not the problem. Clock going to ACIA, works with AB. FPU installed properly and works in stock Falcon (33Mhz 68882, no broken pins). Tried installation three times, each time going back to stock configuration to verify Falcon operation. With CT2B all I get is normal boot to (French) desktop, IDE and Floppy work ok. Remove CT2B and NVRAM is hosed, menus, no disk icons, used reset NVRAM to get back home.

Mike

Hi Rodolphe,

I am having 3 problems with the installation of my CT2B purchased from Systems for Tomorrow.

I have installed a couple of Nemesis, Afterburner and Mighty Sonic, so I am a little familar with the Falcon, at least enought to know where to solder wires:).

The Falcon the CT2B is installed in is know to work fine, Keyboard good and 33Mhz FPU good.

1) With the 33Mhz FPU installed, pin 1 to the right, the Falcon/CT2B will not boot, blue screen with dots or lines or white screen with dots or lines. FPU seems to get very hot, to hot to touch. I am sure it is indexed the proper way for the socket. The FPU is removed for now.

Now, without FPU, Falcon/CT2B boots from IDE drive in normal mode to desktop but...

2) The keyboard ACIA does not work. I tried four keyboards, all failed. Keyboard ACIA pins 3&4 cut, lifted, and joined with CT2 wire 8. I booted the Falcon/CT2B with the Falcon Diagnostic Cartridge and

it reported the ACIA failed to respond. Checked to see that clock signal is going to pins 3&4 ok. Ummmm, the ACIA's were already cut from a Nemesis/Afterburner installation and worked ok, but it could be possible that the ACIA was damaged by soldering this time, but unlikely I think.

3). Cannot access blue screen Turbo menu when resetting. Let the Falcon/CT2B boot to desktop. Drop down menus are in French. No keyboard or mouse, but IDE and floppy are working ok. Set switch to turbo and press reset. Screen goes to white only. No blue screen or menu, just white.

Help please:)

Regards,
Michael Grove

1147. Re: ST Game - Bang and Blastman

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <3885E18B.FB5EFDBB@depinfo.enseeiht.fr>
Source record: 66828

Benjamin Gray wrote:
> Has any one here played the game Bang and Blastman (issue 50 something
If it is Bang the Minesweeper-like game, with grey playfield and yellow smiley, yes! I dunno Blastman. Is it a Dynablaster/Bomberman-like?

> of ST format. If so can you tell me what you thought of it
It was my first minesweeping experience (no kidding here :) !), then I definitly got addicted, I dunno if I should thank or blame you 4 that :) ! IIRC it lacked sound effects (you could implement easily it with WavePlay() provided by SAM). My wish would be that I be multitasking-friendly (if it isn't already).

> I wrote this game with the help of a freind, but we never got around to
> releasing anything else due to
> 1) lack of response
Well, here is one!

> 2) lack of time
> 3) couldn't find anywhere to send it (ie. ftp sites or mags etc.)
Just a few (most current 1st):
ftp://chapelie.rma.ac.be/atari/incoming/
(some german sites I am sadly not well aware of)
ftp://anonymous@ftp.lip6.fr/pub/atari/Incoming (Enter E-mail as password, also thru HTTP)
ftp://ftp.funet.fi/pub/atari/incoming/
Note that the UMICH site is now unreachable thru FTP, only by HTTP (so no easy upload possible).

For mags look under: http://www.atari.org/links/Community/Publications/

BTW message to all game-coders: I like Bomberman, Tetris, Columns, Tron and Minesweeper clones but I would *really* enjoy a P u z z l e - B o b b l e one! And a Dune-2/C&C one! But the last is already on the way... (http://stune.atari.org, [FREE PUB] :) !) Oh and Tempest 2000 on the Falcon would be great too!

1148. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3885ee6c1628490@online.be>
Source record: 66829

on Tue 18-01-2000 00:25 Jean-Francois Lemaire wrote:

>
>OXO Systems began working on WenSuite when Stik/Sting was still in its
>infancy and only did SLIP. WenSuite was first released approximately at
>the same time as the first PPP Sting -- which, if flawless today, certainly
>wasn't at that time, was it ?

yep, that's what OXO told me too. BTW: The people of L.o.A. told me the
same story. They clains that their TCP/IP stack was the first that could
be used with PPP.
I don't know the history of STiNG but at the time I could use STiNG with
PPP there was certainly no sign whatsoever of Wensuite and Draconis.

Fact is that I never will use Wensuite as long as it requires its own
stack. I'm using MiNT-net since early 1996 and I don't have the intention
to change that.

>>If one read the docs STing is rather easy to set up.
>
>I've read the docs a thousand times and still can't set it up.

Hmm, maybe you should read then once more. STinG and MiNT-net are really
dead easy to set up.
>
>>Wensuite looks easy
>>but it isn't. The dialer part holds too much bugs and one must keep in
>>account just too many things.
>
>I don't know which bugs you're talking about. I, and many others on the
>French newsgroup, don't have problems with the dialer.

Take for instance 'Options/Modem'. It is just impossible to add a proper
'Commande d'initialisation'
For instance I'd like to use this: AT+MS=56,0,34000,42000. Whenever I save
this WS returns me with the next start 'AT+MS=56,0,34000ATD'
Now is this a feature or a bug?

>And what "many
>things" are you referring to ? Let's be specific: click on "PPP Link..."
>under the menu "Options", what do you see ?
>
>- Connexion: enter your ISP's telephone number, login, password, type of
>script (manual, none, auto), DNSs.

I'm talking about the three types of script. This is rather confusion.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1149. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <nHNfOFAOueh4Ew0t@steverosie.demon.co.uk>
Source record: 66830

In article <Pine.MNT.4.10.10001182041550.208-100000@rakas>, =?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes
>
>The Euro is currently on par with USD, plus/minus a few cents.

As of this morning, I know the time gap I'm having a B A D day:(, the Euro is worth 61p!

Which makes it worth 1.64 to the ï¿½ GBP!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1150. Re: Popup menus under MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948303005.9592.1.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 66831

Hi,

Ashley Seabrook <ash@elysium83.freeserve.co.uk> wrote in message
news:8622dm$b4o$2@newsg1.svr.pol.co.uk...
> I've just got hold of a secondhand copy of MagiC5, and popup menus
> don't work in the Lattic C editor or the aFTP ftp site selection menu,
> etc, etc.
>
> I seem to recall something about MagiC installing a lower version of
> the AES than is avaliable under SingleTOS on my Falcon, but is there a
> patch, or utility, that would enable me to access these menus fully?
>
> BTW, in the light of recent events here, I would like to point out
> that this isn't a MagiC advocacy issue - I use SingleTOS and MiNT
> loads too!!! ;-)

Have you tried putting XMEN_MGR.PRG into your START folder? This
provides pop-up menu support etc in MagiC 5.

You'll find it in C:\GEMSYS\MAGIC\UTILITY\EXTRAS\ if you have a normal
installation. Just copy it into your start folder or make an alias to it
there.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1151. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <zHCa+KAy5eh4EwWW@steverosie.demon.co.uk>
Source record: 66832

In article <862j3bka3@news1.xs4all.nl>, Stichting ST
<atarist@xs4all.nl> writes
>But here on the continent we do something about shit. We have in
>Holland to much of it (to many pigs, cows, goats, cats, dogs, humans)
>and cannot export it. So we get shit-quoatas now. And special shit-
>taxes.

Well let me think....

We've had chicken (well eggs anyway), sheep, and the cows were mad about missing out so they got educated (BSc) and the French still think the cows are educated, and now someone's upset about the pigs. I suppose that pigs will be flying soon:)

I just had a thought!! when the ban on British beef was on, I wondered if the blockades were still going on at Gateshead etc..

That leaves cats, dogs and goats:p

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1152. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <N2hFCSA9Bfh4EwDV@steverosie.demon.co.uk>
Source record: 66833

In article <3885811428a4a0@tripnet.se>, Kenneth Medin
<kennethm@tripnet.se> writes
>
>My pc drive reads/writes to both 720 and 1440 floppies, But anything
>written to a 720 it can only read itself afterwards. I have 4 Ataris
>here with 720 drives and none of them can read a single sector!

I'll give this a good going over later. I used to only have a double
density drive with my main STE and used to swap data without any
problem!!! I'll check with the other models if I can!

>
>My MSTe with 1440 drive happily reads 1440 formatted disks from the pc
>but also gets stuck with 720 ones. (These are genuine 720 disks).

I can format DD or HD on 1.44 floppies with no problem!!! (now it's
getting baffling).

>
>On the other hand Win-95 actually after some hesitation reads 1440
>disks formatted to 720 without the hole covered! Or is this handled by
>the pc bios? Anyway it's an Award bios.
>

All of my machines use AMI (American Megatrends), in case it makes a
difference.

I know things are a little strange as a friend claims you can format a
disk using the standard desktop format and it's immediately read on the
pc!!! I've seen it with my own eyes, but still can't do it myself!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1153. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <JWrEqUAXEfh4Ewh1@steverosie.demon.co.uk>
Source record: 66834

In article <b6gh4.8542$UL1.175933@nnrp4.clara.net>, Greg Martin
<gtmartin@abmlimited.clara.co.uk> writes
>>My 720k drive in one of my STE's will not even read anything from a hd
>
>I would be suprised if it could, the 720 head would not see the track
>correctly, and previously discussed. This is why I thought earlier HD drives
>were dual standard, but changing.

Sorry, what I mean was reading an HD drive formatted as a DD one.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1154. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <LmGE2bAgFfh4EwD+@steverosie.demon.co.uk>
Source record: 66835

In article <3884D3D1.11312FBF@the-crow.co.uk>, Graeme Hinchliffe
<graeme@the-crow.co.uk> writes
>Hiya
> I am able to get my hands on fairly cheap 1 meg 30 pin RAM. Is
>there any interest in this? if so what is a reasonable asking price for
>it.
>
> I will of course test all memory I get and make sure it is of
>suitable speed (100ns being slowest as I vaguly rember from my old Xtra
>RAM kit.. I'll have to read up on that) I think the majority is around
>the 70-80ns mark tho.
>

Argghhhh! Competition:)

-- Cheers! For Now
Steve <><
WWW: www.the-asx.co.uk * * *
Email: steve@the-asx.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1155. Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <R2lCCnAtQfh4Ewgp@steverosie.demon.co.uk>
Source record: 66836
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.other,demon.adverts,alt.windows98

Hi

Apologies if this article is off topic/subject, I couldn't think of
which group I could aim it at.

I'm after someone to point me in a direction for info on CGI, what it is
and how do you use it... and how can I test CGI scripts without being
connected up to a server (using Win 98) so that I can test and write
CGI's out without having to go on-line every time.

Thanx in advance

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1156. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001190636.a52921@wun.maus.de>
Source record: 66837

Hi JI!

JL>I tried it again - funny it didn't crash the second time but it turned
JL>out that some of its amazing speed was due to the fact that it was
JL>getting files from the CAB cache on my disk and not downloading it
JL>afresh.

Well, that's what the cache is for. As long as those pages haven't been altered
on the server, that is.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

1157. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <3885F99A.CCEA8E8C@depinfo.enseeiht.fr>
Source record: 66838

Steve Stupple wrote:
> I'm after someone to point me in a direction for info on CGI, what it is
http://www.cgi101.com/class/

> and how do you use it... and how can I test CGI scripts without being
> connected up to a server (using Win 98) so that I can test and write
> CGI's out without having to go on-line every time.
Just get Perl and a browser, this is enough... if u read the tutorial
above.

Mmm... Your cross-posting wasn't very wisely done.

1158. Re: Shit infos from Eric Racine

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e4o0ua.1lvo8oc1s4g7poN%doitarchive@atari-computer.de>
Source record: 66839

Mikey <mgrove@iwvisp.com> wrote:

> no access to "turbo mode". Reinstalled AB and all is well. CT2B
> simm=Toshiba 32mb 60ns (tried several others), tried three Falcon

Must be an EDO. Any other wonï¿½t work.
If the FAST RAM runs some other problems solved too.

> 1) With the 33Mhz FPU installed, pin 1 to the right, the Falcon/CT2B will
> not boot, blue screen with dots or lines or white screen with dots or
> lines. FPU seems to get very hot, to hot to touch. I am sure it is
> indexed the proper way for the socket. The FPU is removed for now.

Hm, never hear that before. Mine works fine, with or without FPU.

> Now, without FPU, Falcon/CT2B boots from IDE drive in normal mode to
> desktop but...
>
> 2) The keyboard ACIA does not work. I tried four keyboards, all
> failed. Keyboard ACIA pins 3&4 cut, lifted, and joined with CT2 wire
> 8. I booted the Falcon/CT2B with the Falcon Diagnostic Cartridge and
> it reported the ACIA failed to respond. Checked to see that clock
> signal is going to pins 3&4 ok. Ummmm, the ACIA's were already cut from a
> Nemesis/Afterburner installation and worked ok, but it could be
> possible that the ACIA was damaged by soldering this time, but
> unlikely I think.
>
> 3). Cannot access blue screen Turbo menu when resetting. Let the
> Falcon/CT2B boot to desktop. Drop down menus are in French. No
> keyboard or mouse, but IDE and floppy are working ok. Set switch to
> turbo and press reset. Screen goes to white only. No blue screen or
> menu, just white.

Thatï¿½s questions for CENTEK, canï¿½t answer that. Canï¿½t remeber me to hear
trouble like yours. French menus can be changed with the NVRAM tools
from CT2 disc. Donï¿½t forget to save and reboot.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1159. Re: Edit cursor under MagiC 6

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8651df$pk8$1@plutonium.compulink.co.uk>
Source record: 66840

>I'm running MagiC 6 and NVDI 5 on my Falcon. I'm having a problem with
>edit cursors in dialogue boxes. The problem is that the cursor which
>should look similar to the | character doesn't appear.
>
>This happens all the time in Cab (v2.7) but not in Newsie.

It's fine under the same conditions on my Falcon. Sounds like you get an
AES problem of some kind...

Regards, /Peter/

1160. Re: Q:simulating mouse on keyboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8651dipka1@plutonium.compulink.co.uk>
Source record: 66841

In message <38848c63$0$1400@news.sol.net>, dzander@solaria.sol.net said:

>Hello, I wish to ask how to simulate a mouse click with the keyboard.
>I know how to move the mouse cursor without the mouse but not how to
>make single and double clicks. TIA.

Hold down [Alternate] and press [Insert] once or twice for single and
double clicks respectively. For a right-click use [Alt] and [ClrHome].
This works in menus and dialogs, but on my Falcon it doesn't on
desktop icons - instead of starting the program it brings up a
directory window with the program pre-selected.

Regards, /Peter/

1161. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38861863$0$162@news.zetnet.co.uk>
Source record: 66842

On 19 Jan 2000 17:28:13 , Steve Stupple wrote:
>I'm after someone to point me in a direction for info on CGI, what it is
>and how do you use it... and how can I test CGI scripts without being
>connected up to a server (using Win 98) so that I can test and write
>CGI's out without having to go on-line every time.

Yes, it is quite off-topic, but I'm quite easy going!

CGI is a method of allowing static HTML to communicate with external executable programs. The CGI is built-in to HTML, via GET and POST tags and FORM elements, however you need the executables in order to make it work. This way, you can get the external program to do some processing and generate HTML for you, so creating dynamic web pages with real data in them.

However, you need a web server to do this too. Personal Web Server is the low-end version of MS's Internet Information Server and is available for download free from MS's site. That way, you can "host" your own web site. You publish your web pages to a directory in the same way that you upload to your ISP, and then call them up ain a browser using the URL http://localhost/whatever.

IIS (and therefore I assume PWS) has Activer Server Pages (ASP) and also IDC built-in, so you can write JScript, VBScript, and SQL database commands using ODBC to generate dynamic HTML.

Alternatively, you can install a Perl interpreter if you want to write in that language which is a more portable CGI method as there are Perl intepreters available for every platform that a web server is available for.

However, what are you going to do with your CGI programs once you've developed and tested them? You need to publish them to an ISP that allows CGI programs to be run. Ask them first to see what type of CGI they support, and choose your development tools based on that.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

1162. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38861ece$0$160@news.zetnet.co.uk>
Source record: 66843

YOu already had that Steve,
Iseel a set of 4 x 1Meg, matched and tested (TOS2.06 STE) for 5 UKP...

chrisc

On 19 Jan 2000 17:16:16 , Steve Stupple wrote:
>In article <3884D3D1.11312FBF@the-crow.co.uk>, Graeme Hinchliffe
><graeme@the-crow.co.uk> writes
>>Hiya
>> I am able to get my hands on fairly cheap 1 meg 30 pin RAM. Is
>>there any interest in this? if so what is a reasonable asking price for
>>it.
>>
>> I will of course test all memory I get and make sure it is of
>>suitable speed (100ns being slowest as I vaguly rember from my old Xtra
>>RAM kit.. I'll have to read up on that) I think the majority is around
>>the 70-80ns mark tho.
>>
>
>Argghhhh! Competition:)
>
>-- Cheers! For Now
> Steve <><
> WWW: www.the-asx.co.uk * * *
>Email: steve@the-asx.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird * * *
>Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
>.

1163. New Mag?

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3886200c$0$160@news.zetnet.co.uk>
Source record: 66844

Hi folks...

I've been away for a fw weeks....has anything been posted about the supposed new English lang paper magazine?

chrisc

1164. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-19 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Ohph4.308$Qj3.1863810@nnrp2.proxad.net>
Source record: 66845

Martin "Nightowl" Byttebier <tos4ever@online.be> a crit dans le message :
3885ee6c1628490@online.be...
> on Tue 18-01-2000 00:25 Jean-Francois Lemaire wrote:
>
> >
> >OXO Systems began working on WenSuite when Stik/Sting was still in its
> >infancy and only did SLIP. WenSuite was first released approximately at
> >the same time as the first PPP Sting -- which, if flawless today,
certainly
> >wasn't at that time, was it ?
>
> yep, that's what OXO told me too. BTW: The people of L.o.A. told me the
> same story. They clains that their TCP/IP stack was the first that could
> be used with PPP.
> I don't know the history of STiNG but at the time I could use STiNG with
> PPP there was certainly no sign whatsoever of Wensuite and Draconis.
>
> Fact is that I never will use Wensuite as long as it requires its own
> stack. I'm using MiNT-net since early 1996 and I don't have the intention
> to change that.
>
> >>If one read the docs STing is rather easy to set up.
> >
> >I've read the docs a thousand times and still can't set it up.
>
> Hmm, maybe you should read then once more. STinG and MiNT-net are really
> dead easy to set up.

So is WS3. STinG is rather misleading with the CPX settings, dialer settings
and config files (right, you don't really need to mess with the config
files).

> >
> >>Wensuite looks easy
> >>but it isn't. The dialer part holds too much bugs and one must keep in
> >>account just too many things.
> >
> >I don't know which bugs you're talking about. I, and many others on the
> >French newsgroup, don't have problems with the dialer.
>
> Take for instance 'Options/Modem'. It is just impossible to add a proper
> 'Commande d'initialisation'
> For instance I'd like to use this: AT+MS=56,0,34000,42000. Whenever I save
> this WS returns me with the next start 'AT+MS=56,0,34000ATD'

> Now is this a feature or a bug?

Defnitely a bug. I have experienced the same type of behaviour. Only the modem settings seem to be affected by this bug.

> >And what "many
> >things" are you referring to ? Let's be specific: click on "PPP Link..."
> >under the menu "Options", what do you see ?
> >
> >- Connexion: enter your ISP's telephone number, login, password, type of
> >script (manual, none, auto), DNSs.
>
> I'm talking about the three types of script. This is rather confusion.

This is explained in the docs, which is more than is available than STinG. Don't get me wrong, I'm not bashing STinG, but I hardly find WenSuite more difficult to set up than STinG, its dialer, the CPXs, CAB, CAB.OVL, Newsie or Newswatch/Popwatch or whatever.

FYI, in WS3, no script is for a PAP/CHAP authentication, a manual script uses the authentication dialog settings defined by the user in the Script options and the auto script sends a default script (using "gin:" and "word:" or something like that).

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr

1165. STE For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Stuart Bailey <2cv@beeb.net>
Message-ID: <867tq7$390$1@news.beeb.net>
Source record: 66646

STE, 4 Meg, TOS 2.06
B Drive
Alpha HAnd Scanner

ï¿½60.00.

Stuart Bailey

Colchester U.K.

1166. My CAB Problem solved! :)

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <n%Kh4.6641$V84.378635@news.flash.net>
Source record: 66647

Hello all!

So I went back to Geneva, used CAB to check out what has been said about Magic in the atari.org forums, and found out that people had been having problems with Magic and some Hard Disk Drivers. So I switched mine to AHDI, and everything works properly, albeit slow when it comes to disk accesses. I guess I'll have to break down and buy HD Driver now! Strange that it would affect CAB, though, when it hadn't before...

Mike Freeman
nameerf@flash.net

1167. Re: ethernet on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38877D64.79CEAB7E@cfc.dnd.ca>
Source record: 66648

Steve Rodgers wrote:
> Has anyone found a way to set up an Ethernet iface on a Falcon?
> Cheers,
> Steve

yes.
Mario Becroft has made a good start.
should be out soon.
http://gem.win.co.nz/mario/

1168. FS: CD of Atari warez - Automation, Pompey, FOF, DBUG and emulators - 5ukp!

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Hellraiser <justin@hellraiser.demon.co.uk>
Message-ID: <948408021.9389.0.nnrp-14.c2de4101@news.demon.co.uk>
Source record: 66649
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,uk.adverts.computer,midlands.adverts,demon.adverts

Want some disk images for your ST emulator? Perhaps there's a specific game you want to play, but the ravages of time have knackered the disk you've got. Well, worry no more! One CD containing the entire Automation, Pompey Pirates, Flame of Finland and DBug archives, approx 6000 games!!!!!

Also includes PaCifiST v0.49 beta, WinSTon 0.2r2 emulators, along with the relevant tools to dump these images onto floppy disks for use on a real ST!

How much?

5 UKP inc p&p (within the UK) - will send internationally, please email me to discuss postage.

Email justin@hellraiser.demon.co.uk if interested!

1169. Re: ethernet on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38879432$0$154@news.zetnet.co.uk>
Source record: 66650

MArio Becroft should ahve one out anyday now....

chrisc

On 20 Jan 2000 10:45:52 , "Steve Rodgers" wrote:
>Has anyone found a way to set up an Ethernet iface on a Falcon?
>
>Cheers,
>Steve
>
>
>.

1170. Re: Edit cursor under MagiC 6

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38879736$0$156@news.zetnet.co.uk>
Source record: 66651

Hi Charles!

>Re Triyahoo:

>>into the registration lines. It works under TOS, but due to it's copy
>>protection under MagiC, the program thinks it's on another computer and
>>puts it back as Shareware.

>I thought I had solved this problem, but just now my copy crashes
>with "System destroyed".

>First, make sure Triyahoo is flagged NOT to load in TT Ram..

Well I don't have any Fast Ram, so I don't think that's the problem, but
I'll try anything once!

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

1171. Re: Edit cursor under MagiC 6

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <3887973a$0$156@news.zetnet.co.uk>
Source record: 66652

Hi Charles!

>First, make sure Tryuahoo is flagged NOT to load in TT Ram..

I tried this, but to no avail.

Thanks for your thoughts.

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```

1172. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38879AF3.204C740B@atarist.com>
Source record: 66653

IIRC, Milan Co plans to distribute internationally by April 2000 -
someone please correct me if I'm wrong. We shall see when Bengy
interviews them again this month. Remember, if you have any questions
for the Milan team, post them here so Bengy can ask!

Andy Blakely
(another US citizen hoping to get a Milan!)

Bruce wrote:
>
> Anyone know if there are any US Milan dealers? I tried emailing from
> Milan's website but haven't received a response...
>
> Bruce

1173. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38879E2E.C66AB827@atarist.com>
Source record: 66654

If they send Milans to the US, I hope they'll be in English. Completely in English. Unlike most other countries, we Americans typically only know 1 language fluently. And if there's a second language it's typically Spanish - at least where I live.

Andy Blakely
ï¿½necesito una computadora Milan!

1174. Re: Emagic Export?

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FonJ42.7E@gem.win.co.nz>
Source record: 66655

Daniel C. Di Vita (ddivita@widowmaker.com) wrote:
: My good friend and I are looking to get the Emagic Export for our
: Atari STs. He already has one, but I guess he wants a backup. I have
: been writing all my music using the Atari since I got an Atari. I
: don't know if I will ever go to PC or not. I haven't found a program I
: really like. If anyone knows where we can get one or who may be
: selling them let me know.

As the Export is no longer available I am currently developing a
replacement unit compatible with Export. It should be available in two
months from now.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1175. More Atari! Inventory Growing! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <868i5i$f0d$1@user2.teleport.com>
Source record: 66656
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. In Fact, check it regularly as my Catalogs are updated
regularly. Customer's are served, first come, first serve! I have 6
different Catalogs, and my SoftWare Catalogs are my largest. They have
the biggest Byte Count. You should see my inventory! I have TruckLoads
of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference
Material for the Classic Atari 8 Bit & Atari ST! And remember, if you
can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to
meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. Now we've moved our
meeting to a new night. Same Bat Time! Same Bat Channel! We meet the
2nd Thursday of each Month. Our Next meeting will be Thursday, February
10th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland,
Oregon. We're trying to rebuild our club so we're looking for Atarians

who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to Atari 8 Bit.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1176. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <868iov$g06$1@user2.teleport.com>
Source record: 66657
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, February 10th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1177. TT for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Sermonator <carmant@nucleus.com>
Message-ID: <3887fc14@news.nucleus.com>
Source record: 66658

For Sale:
Atari TT030:
4mb ST RAM
16mb TT RAM
250 mb Hard Drive
High Density Floppy
TOS 3.06
Atari PTC 1426 Monitor (14" VGA Colour)

Includes,
Pagestream DTP Software
AtariWorks
Speedo GDOS
Calligrapher Gold ver. 3
LDW Power
MultiDesk
Warp 9
Phasar 4.0 Home Accounting Software

Best Offer.

I am in Calgary, Alberta, Canada
Purchaser will assume shipping costs.

Tom Carman <><

1178. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: claytone@aa.net
Message-ID: <388803b0_3@huge.aa.net>
Source record: 66659

Hi all,

OK - I READ THE MANUAL... well part of it anyway. ;-) Here's
something to address the topic:

"Caution: Never store or transport the Syjet drive with the
cartridge partially or fully inserted. Leaving a cartridge
partially inserted, or transporting the Syjet drive with the
cartridge inserted may damage the drive and void your warranty."

Clayton Murray
Seattle, WA USA

On 17 Jan 2000 16:45:03 , Mark Friedman wrote:
>
>Hi there, I noticed your posts on the Syjet 1.5 gig drives.
>Thank you for the info about moving them etc. I have 2 syquest
>1.5 gig drives, one internal and one external. I have found them
>to be really good, fast and reliable drives, <except> for once
>when one of the cartridges went bad and I almost lost everything
>on it! But maybe, I moved the drive with the cartridge in
>(doubtful) or maybe some speck of dust got in. I have heard a
>rumour that the cartidges can go bad after a couple of years,
>which is worrying, but just makes me careful to back up. Other
>than tht, they are really good, and if you use Magic 5-6 and HD
>driver you can use the cartridge right out of the box (dos
>format). Mark

1179. Re: New Mag?

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: peter.slegg@====ANTI-SPAM====scubadivers.co.uk
Message-ID: <38878679@news.jakinternet.co.uk>
Source record: 66660

On 19 Jan 2000 20:35:24 , Chris Crosskey wrote:
>Hi folks...
>
>I've been away for a fw weeks....has anything been posted about the
>supposed new English lang paper magazine?
>
>chrisc
>

I too have been waiting for an update. I have written a short
article that I was going to offer them.

I think the guy who started the thread was called Bob but I
will have to dig through my archive to find his e-mail address.

Regards,

Peter

1180. For free and for sale Atari hard and soft

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <865lj6asv1@nereid.worldonline.nl>
Source record: 66761

Hi folks
ATARI HARD & SOFTWARE !!
6 Megafiles Sh205/30/60 $ 25 a piece, 1 Sh204 (schoebox) $ 20,- , 3 SM 125 monitors
$ 20,- a piece , 4 X 1040STF/E .....$ 25,- a piece,
520plus with diskdrive and PSU $ 15,- a SC1224 colormonitor $ 15,-free software
CALAMUS SL, TEMPUS EDITOR, FIRST
WORD ARABESQUE, HYPER CHART, LDW POWER ,
NOTATOR ALPHAwith. key, MANUAL CUBASE
ORIG.
MASTERSCORE 1 original with key $ 15,-, PRO
24 original with key $ 15,- BIG BAND PLUS with key $ 15,-
Megafile 44 Syquest with 4 cartridges $ 30,-
All prices are without shipping costs !! (Netherlands...)
Please mail me personal !! (jovlie@worldonline.nl)

1181. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38865133$0$154@news.zetnet.co.uk>
Source record: 66762

On 19 Jan 2000 06:36:00 , Ekkehard Flessa wrote:

|JL>I tried it again - funny it didn't crash the second time but it turned
|JL>out that some of its amazing speed was due to the fact that it was
|JL>getting files from the CAB cache on my disk and not downloading it
|JL>afresh.
|
|Well, that's what the cache is for. As long as those pages haven't been altered
|on the server, that is.

The point was that the old CAB-OVL _always_ downloaded afresh. The
new one doesn't. Perhaps some configuration that I have not set?

John Logan

1182. Re: Please help with Magic, CAB and Sti

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <6Dth4.6075$V84.313850@news.flash.net>
Source record: 66763

On 19 Jan 2000 09:17:41 , JI Logan wrote:
>Can't help, sorry, but I think what you are talking about is CAB
>formatting (or, rather, not formatting) what you have downloaded.
>Does it show the message 'Formatting' if you download a very long
>article? Does the vertical slider constantly get smaller as it does
>so?

It says "Prepare formatting..." for quite some time before showing
"Formatting text..." very briefly, followed by the truncated page.

Mike Freeman
nameerf@flash.net

1183. Re: RF out on falcon and ste

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <4Fvh4.515$D4.12889@newsread1.prod.itd.earthlink.net>
Source record: 66764

I am not sure if it's the falcon causing the interference, or the rf out has a problem. I recall reading somewhere that the rf modulator inside the ste can be tuned to give a clearer picture. The interference is not the same as just when the falcon is turned on, but not connected to the tv.

The falcon also has no shielding on it, but niether does my ste and the ste doesnt cause a problem.

Also, does anyone know a place in the US where I can get a composite adapter block for the falcon.

Thanxs in advance

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:948215290-167820AEicMi@sweet3.freeserve.co.uk...
> Hi Steve
>
> >You want interference! My pc knocks out most of my digital TV channels
> >and plays buggery with terrestrial ones; and it's the other side of the
> >house!!!!
>
> Are you using a set-top aerial?.
>
> Then it aint well. Check the case screws are piercing the paint on the
> case. Also check that you are in fact using an earthed supply lead.
> You may have a problem with the sheiding on your TV coax.
>
> Ive got 4 computers running currently in this room and the kids watching
> TV, no sign of interference here.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>

1184. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <e956b729.90614840@news.provide.net>
Source record: 66765

On Sat, 15 Jan 2000 17:25:22 -0600, pkienle@acmerecords.com (Peter Kienle) wrote:

>I don't know who Dave got in trouble with (Apple?). IF it's them then they >should GIVE him money, because he is probably responsible for many people >going out and buying a real Mac after using Spectre (and then System 7 >came...)
>
>Peter

Dave had some trouble early on with Apple over the MagicSac, which is why it was advertised as an enhancement FOR YOUR APPLE MACINTOSH.

The idea was you were improving the Mac you already owned by taking the ROMs out of it and installing them in an ST.

IE, you had to already own a Mac to use the hardware cartridge in an ST since you needed the Apple ROMs.

I think by the time the Spectre arrived, Apple had pretty much decided that Atari wasn't going to be competition... for anyone.

Apple also gave Darek Mihocka some trouble over his emulators, which is one reason he got into emulating the Atari systems instead. Not that Atari didn't hassle him, just that Apple had higher-paid lawyers.

I hope Dave is out there lurking, reading all this stuff.

In a world that had a few really bad people in it, he was one of the really Good Guys.

In fact, I can easily imagine Dave wearing a "Garth Brooks" sized White Hat, riding off into a "Sunnyvale Sunset"... :)

BobR

1185. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Michael Olin <molin@pop3.mich.com>
Message-ID: <3886A3DC.174C8F14@pop3.mich.com>
Source record: 66766

Bob Retelle wrote:

> I hope Dave is out there lurking, reading all this stuff.
>
> In a world that had a few really bad people in it, he was one of the
> really Good Guys.
>
> In fact, I can easily imagine Dave wearing a "Garth Brooks" sized
> White Hat, riding off into a "Sunnyvale Sunset"... :)

The heck with that! I just want David Small to write regular
articles that get printed in my local newspaper. About ANYTHING.
Dave could write an article about roadkill or any other really
stupid subject and it would still be worth reading!

--
http://www.mich.com/~molin/
Just remember...
If the world didn't suck, we'd all fall off.

1186. Re: ATARI ST EMULATOR

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JUyh4.427$bg4.2910222@nnrp2.proxad.net>
Source record: 66767

Tom Simons <tsimons@be.packardbell.org> a ?crit dans le message :
865j93$37q$1@newnews1.news.nl.uu.net...
> Hi there !
>
> Can anyone say wich is the best ATARI ST emulator for my PC ?
> ... and how can i get hold of it !

```
This depends on what you want to run. If you want to run games and demos,
PaCifiST and WinSTon are still the best. If you want to run serious apps,
then try Gemulator or TOSBOX. URLs are in the Quick FAQ:

http://bales.online.fr/atari

--
||| Nicholas Bales, Toulouse, France
===|||=========================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://quickfaq.atari.org online.fr
```

1187. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JUyh4.428$bg4.2910222@nnrp2.proxad.net>
Source record: 66768

Charles Stanley <cstanley@zetnet.co.uk> a crit dans le message :
3886438e$0$153@news.zetnet.co.uk...
> On 18 Jan 2000 18:41:38 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
> >On 17.1.2000, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
> >...>
> >The Euro is currently on par with USD, plus/minus a few cents.
>
> But you can't pay in Euros from UK, from neither Bank nor Post Office.
> I tried (for something else); had to use a method that doubled the cost.

You can't do it in Euro countries either yet. There are no Euro checkbooks yet, no Euro money. You can theoretically pay in Euros with a credit card, but you have no advantage in doing so since Banks still charge an exchange rate for international transactions, which is rather silly.

The next implementation step for the Euro is supposed to be Jan 1 2002, where the preferred currency is supposed to become the Euro.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1188. Re: Please help with Magic, CAB and Sti

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <KUyh4.429$bg4.2910222@nnrp2.proxad.net>
Source record: 66769

Michael and Nicole Freeman <nameerf@flash.net> a �crit dans le message :
6Dth4.6075$V84.313850@news.flash.net...
> On 19 Jan 2000 09:17:41 , JI Logan wrote:
> >Can't help, sorry, but I think what you are talking about is CAB
> >formatting (or, rather, not formatting) what you have downloaded.
> >Does it show the message 'Formatting' if you download a very long
> >article? Does the vertical slider constantly get smaller as it does
> >so?
>
> It says "Prepare formatting..." for quite some time before showing
> "Formatting text..." very briefly, followed by the truncated page.

```
How much RAM have you got? It might be that CAB doesn't have enough memory
to finish the formatting ?

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1189. Complete Site Update...

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <866o7g$pi5$1@nnrp1.deja.com>
Source record: 66770

I have updated my site a great deal...
Please visit and sign the guestbook =)

Thanks in advance,

Clint
Nexar_Net

http://members.tripod.com/Nexar_Net

Sent via Deja.com http://www.deja.com/
Before you buy.

1190. FS: Atari Falcon030/Cubase/FDI

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: "Shane A. Bushman" <sbushman@gate.net>
Message-ID: <3886C5AD.6A258F3D@gate.net>
Source record: 66771

Selling my 4 meg Falcon 030 (internal 65mb HD)
All audio mods perfomed by Wizztronics

With Steinberg Cubase Audio (16 tracks or, 8 tracks with 2 fx busses)
sorry, no manuals...but you do get the disks & the dongle
Falcon Digital Interface (both optical and coax SP/DIF)

$650 + shipping

I have both mono and color monitors - $65.00 each.

E-mail if interested. Cubase runs flawlessly...Not like the PC version!

1191. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <mlX$mDAnush4EwWQ@steverosie.demon.co.uk>
Source record: 66772

In article <JUyh4.428$bg4.2910222@nnrp2.proxad.net>, Nicholas Bales
<bales@online.fr> writes
>You can't do it in Euro countries either yet. There are no Euro checkbooks
>yet, no Euro money. You can theoretically pay in Euros with a credit card,
>but you have no advantage in doing so since Banks still charge an exchange
>rate for international transactions, which is rather silly.

As far as I can make out, they are hoping that big businesses can carry
the Euro to make it popular and not the average person on the street.

Think about it! One currency in ALL countries that are members of the
Common Market... how many people in your town travel or trade within
Europe everyday!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1192. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <51r4iEAWwsh4EwVi@steverosie.demon.co.uk>
Source record: 66773

In article <38861ece$0$160@news.zetnet.co.uk>, Chris Crosskey
<chrisc@zetnet.co.uk> writes
>YOu already had that Steve,
>Iseel a set of 4 x 1Meg, matched and tested (TOS2.06 STE) for 5 UKP...
>
>chrisc

I know, more competition:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1193. Graphic card for TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: emond@ciril.fr
Message-ID: <866mti$p7a$1@arcturus.ciril.fr>
Source record: 66774

```
--
-------------------------------------------------------------------------
A. Emond Chef du centre de services informatiques
INRS email: emond@inrs.fr
Avenue de Bourgogne Tel : 03.83.50.20.61
54500 VANDOEUVRE-LES-NANCY FRANCE Fax : 03.83.50.20.20
-------------------------------------------------------------------------
```

1194. ethernet on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Steve Rodgers <steve.rodgers@ts-associates.com>
Message-ID: <866pvh$s5$1@plutonium.compulink.co.uk>
Source record: 66775

Has anyone found a way to set up an Ethernet iface on a Falcon?

Cheers,
Steve

1195. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3886d4b012d03f0@tripnet.se>
Source record: 66776

On Wed 19-01-2000 18:12 (GMT) Tony Greenwood wrote:

>>> and how do you use it... and how can I test CGI scripts without being
>>> connected up to a server (using Win 98) so that I can test and write
>>> CGI's out without having to go on-line every time.
>
>> Just get Perl and a browser, this is enough... if u read the tutorial
>>above.
>

>Thus you will need perl and a server on your win98 machine. Get
>activeperl from www.perl.com (its a simple setup process) but first
>get a server. I use sambar from www.sambar.com

Or get Weblight webserver on the Atari and connect it to the pc with
STinG!

The webserver Weblight runs fine here with Geneva and also comes with a
perl compiler. With this setup I can use MSIE on the pc locally to
browse on the Atari.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1196. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Jean-Francois Lemaire <jf.lemaire@skynet.be>
Message-ID: <WS3.e9bd4c19.1ac65181.jf.lemaire@skynet.be>
Source record: 66777

Hi,

Dans le message <3885ee6c1628490@online.be>
Martin "Nightowl" Byttebier a ï¿½crit:
>on Tue 18-01-2000 00:25 Jean-Francois Lemaire wrote:

>>
>>OXO Systems began working on WenSuite when Stik/Sting was still in its
>>infancy and only did SLIP. WenSuite was first released approximately at
>>the same time as the first PPP Sting -- which, if flawless today, certainly
>>wasn't at that time, was it ?

>yep, that's what OXO told me too. BTW: The people of L.o.A. told me the
>same story. They clains that their TCP/IP stack was the first that could
>be used with PPP.

I don't know what L.o.A. is, but I've got here an issue of ST Mag (dated
July/August 1997) containing the first test of WenSuite; and on that same
page there's an announcement of the imminent release of the first version
of Sting using PPP. Two months later, there is in the same mag a test of
Sting 1.06. So, yes OXO Systems began working on WS long before Sting could
use PPP. So they had a very good reason to develop their own stack, contrary
to the authors of Draconis/Adamas, which is much more recent than WenSuite,
to my knowledge.

>I don't know the history of STiNG but at the time I could use STiNG with
>PPP there was certainly no sign whatsoever of Wensuite and Draconis.

I think there were some beta releases of Webspace -- the first name of
WenSuite -- before July 1997, but probably not as early as early 1996.

>Fact is that I never will use Wensuite as long as it requires its own
>stack. I'm using MiNT-net since early 1996 and I don't have the intention
>to change that.

OXO announced the release of a free stand-alone version of their TCP/IP
stack to allow the development of a "bridge" with Sting -- or something
like that, I'm not sure about the correct terms.

>>>If one read the docs STing is rather easy to set up.
>>
>>I've read the docs a thousand times and still can't set it up.

>Hmm, maybe you should read then once more. STinG and MiNT-net are really
>dead easy to set up.
>>
>>>Wensuite looks easy

>>>but it isn't. The dialer part holds too much bugs and one must keep in
>>>account just too many things.
>>
>>I don't know which bugs you're talking about. I, and many others on the
>>French newsgroup, don't have problems with the dialer.

>Take for instance 'Options/Modem'. It is just impossible to add a proper
>'Commande d'initialisation'
>For instance I'd like to use this: AT+MS=56,0,34000,42000. Whenever I save
>this WS returns me with the next start 'AT+MS=56,0,34000ATD'
>Now is this a feature or a bug?

I don't use this option, so I can't tell.

>>And what "many
>>things" are you referring to ? Let's be specific: click on "PPP Link..."
>>under the menu "Options", what do you see ?
>>
>>- Connexion: enter your ISP's telephone number, login, password, type of
>>script (manual, none, auto), DNSs.

>I'm talking about the three types of script. This is rather confusion.

Seems clear to me. I had no problem with it.

J-F.

1197. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e4ot3s.1kqzzou11a4degN%roughley@HORMEL.vanc.igs.net>
Source record: 66778

Steve Stupple <Steve@atari.org> wrote:

> I'm after someone to point me in a direction for info on CGI, what it is
> and how do you use it... and how can I test CGI scripts without being
> connected up to a server (using Win 98) so that I can test and write
> CGI's out without having to go on-line every time.

http://cgidir.com/ is a good starting point.

Here's a little script that detects CAB and redirects to another page if
the browser is present:

http://www.vanc.igs.net/%7Eroughley/cgi-bin/tos.pl

Those not running CAB will be taken to the URL in my sig, so there'll be
very little novelty for such users (the CAB-specific page won't be
seen).

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/%7Eroughley/tos.htm | spamblocker to reply

1198. Milan

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <s8e5ratdeh6138@corp.supernews.com>
Source record: 66779

Anyone know if there are any US Milan dealers? I tried emailing from Milan's website but haven't received a response...

Bruce

1199. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Guillaume Déflache <Guillaume.Deflache@depinfo.enseeiht.fr>
Message-ID: <38871CFD.4A7C459A@depinfo.enseeiht.fr>
Source record: 66780

Tony Greenwood wrote:
> >> and how do you use it... and how can I test CGI scripts without being
> >> connected up to a server (using Win 98) so that I can test and write
> >> CGI's out without having to go on-line every time.
>
> > Just get Perl and a browser, this is enough... if u read the tutorial
> >above.
>
> The above is not correct unless you are prepared to be on-line to do
> your work and I doubt from the original message that he is. (Unless he
> has free 24/7 internet access like me hehe)
I meant u can run perl in command line and browse the generated pages
(if you remove the "Content-type" stuff). Although it's not very
practical.

1200. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001201731580.77-100000@rakas>
Source record: 66781

On 20.1.2000, Steve Stupple <Steve@atari.org> wrote:

> One currency in ALL countries that are members of the Common
> Market... how many people in your town travel or trade within
> Europe everyday!!!!

I buy computer parts from Germany, books from France and movies
from Sweden. I travel regularly to other Baltic countries, most
of which will enter EU during the next couple of years.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1201. Running Magic under Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Gio <ciampag@my-deja.com>
Message-ID: <867fd2$ao4$1@nnrp1.deja.com>
Source record: 66782

I have an old demo of Magic PC (1.2) which I have been able to use as
a Tos image for Gemulator.

However I have only been able to use the standard ST screen modes - if I
use Winsizer to extend the screen size then the "ST" hangs.

Anyone have any idea how I can get this to work?

Gio

Sent via Deja.com http://www.deja.com/
Before you buy.

1202. Re: Please help with Magic, CAB and Sti

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <cwGh4.6355$V84.360555@news.flash.net>
Source record: 66783

On 20 Jan 2000 07:35:06 , "Nicholas Bales" wrote:
>
>Michael and Nicole Freeman <nameerf@flash.net> a crit dans le message :
>6Dth4.6075$V84.313850@news.flash.net...
>> On 19 Jan 2000 09:17:41 , JI Logan wrote:
>> >Can't help, sorry, but I think what you are talking about is CAB
>> >formatting (or, rather, not formatting) what you have downloaded.
>> >Does it show the message 'Formatting' if you download a very long
>> >article? Does the vertical slider constantly get smaller as it does
>> >so?
>>
>> It says "Prepare formatting..." for quite some time before showing
>> "Formatting text..." very briefly, followed by the truncated page.
>
>How much RAM have you got? It might be that CAB doesn't have enough memory
>to finish the formatting ?

I've got 14Mb, and it even does this on a pretty much clean system, so I don't think memory is the problem. It only does this with Magic 6.01 and not Geneva 006, TOS 4.04, or AES 4.1. Does anyone know if there are any Magic settings that I'm not aware of that could elicit this kind of problem?

Also, can anyone give me the actual URL for Magic Online? I know there's bengy.atari.org, but right now that's not working. I'd like to research more about Magic, but everything points to that page, specifically the atari.org subdomain, which I can't get to. I hope they get that fixed soon!

Finally, I don't want to add to the Magic vs. NAES battle, but so far, I'm not too happy with Magic (but I'm not going to attempt the battle with Woller to get NAES). Although it looks nice, and I even venture to say looks nicer than pictures I've seen of NAES 1.2 IMO, and is extremely fast, I've had not only the CAB problem, but also problems getting it to boot up reliably, and often I get "Exception Error 68000" or something like that unexpectedly, causing software to crash. I'm tempted just to go back to Geneva, since at least it runs reliably and is very compatible. Any thoughts on these things would be appreciated! Thanks!

Mike Freeman
nameerf@flash.net

1203. CD Writer Philips ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: lafabrie florent <lafabrie@club-internet.fr>
Message-ID: <38873E78.D774599A@club-internet.fr>
Source record: 66784

Hello,

I have just acquired an SCSI Writer CDD2600 from Philips for my falcon.
Mï¿½tados know it well with file SCSI_CD.BOS. On desktop, my icon
representing the reader appears well, but impossible of reading CD.
For writing I haven't problem.

For my reader of CD Plextor SCSI, I haven't problem, I can read the
contents of it.

I test for my writer all the possible manners in vain.
Impossible to open the window to display information and the contents of
CD.

I have just tested with another writer YAMAHA, I have the same problem.
Does that
come from layer GEMDOS of files DOS?

Does somebody have to you it a solution?

Florent

1204. Paying in Euros (was: FS in Holland: Atari shit)

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3886f3542040a72@free.fr>
Source record: 66785

Hello,

in article <JUyh4.428$bg4.2910222@nnrp2.proxad.net> (comp.sys.atari.st)
Nicholas Bales wrote on Thu 20-01-2000 07:35 (GMT):

> > But you can't pay in Euros from UK, from neither Bank nor Post Office.
> > I tried (for something else); had to use a method that doubled the cost.
>
> You can't do it in Euro countries either yet. There are no Euro checkbooks
> yet, no Euro money. You can theoretically pay in Euros with a credit card,
> but you have no advantage in doing so since Banks still charge an exchange
> rate for international transactions, which is rather silly.

I do not know for UK but I had a good surprise last month. I sent a
Postal Money Order (PMO) (as I usually do to pay orders out of France)
to ASH for a few updates. I asked for xxx DEM and there was a little
fee as usual (56 FRF in my case, about 8.5 EUR, depending of the range
of the amount). You know what ? The PMO was made out in EUR ! The
translation is made both sides in the corresponding currency. So if I
like it (if necessary), I can pay in EUR with this way.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html
Il y a dï¿½jï¿½ eu l'an 2000. En 2000 avant Jï¿½sus-Christ. Mais ï¿½ l'ï¿½poque
personne ne s'en est rendu compte. ï¿½ 1999 Ph. G.

1205. Emagic Export?

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: "Daniel C. Di Vita" <ddivita@widowmaker.com>
Message-ID: <8nhe8s4vphh695st2pru9sc1lefts3jfae@4ax.com>
Source record: 66786

My good friend and I are looking to get the Emagic Export for our Atari STs. He already has one, but I guess he wants a backup. I have been writing all my music using the Atari since I got an Atari. I don't know if I will ever go to PC or not. I haven't found a program I really like. If anyone knows where we can get one or who may be selling them let me know.

Daniel C. Di Vita

1206. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001200651.a53020@wun.maus.de>
Source record: 66787

Hi JI!

JL>The point was that the old CAB-OVL _always_ downloaded afresh.

Well, that depends on the server. Even with the new OVL, I've got some pages which will be newly loaded all the time, i.e. Ronald Anderson's STinG pages. If the pages haven't been altered, they should all be loaded from the local cache!

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

1207. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <109ec386.e6692ce8@usw-ex0101-002.remarq.com>
Source record: 66788

In article <s8e5ratdeh6138@corp.supernews.com>, "Bruce" <brew@fast.net>
wrote:
> Anyone know if there are any US Milan dealers?

Not yet. ChroMagic has attempted it, but can't get a response yet
either. Keep trying!

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1208. Re: Complete Site Update...

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <187bbdea.e7b76ddb@usw-ex0101-002.remarq.com>
Source record: 66789

In article <866o7g$pi5$1@nnrp1.deja.com>, nexar@my-deja.com wrote:
> I have updated my site a great deal...
> Please visit and sign the guestbook =)

Not much to click on so far, or am I missing something?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1209. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388769124cfe5c3@online.be>
Source record: 66790

on Wed 19-01-2000 02:39 Jï¿½rgen Nyberg wrote:

>On 18 Jan 2000 19:54:59 , "Nicholas Bales" wrote:
>
>>
>>The errors you talk about sound like the versions from 1 or 2 years ago.
>>They have made a lot of progress since v2.0
>>
>
>I'm sorry to say that it happened to me on my Milan. While unpacking
>Wensuite made a empty folder that couldn't be erased or renamed.
>The only way to get rid of it was by zero:ing the partition. I think
>that is the same error as they were talking about.

Indeed, that a fault I've rapported to the author but alas it's still not
solved.
BTW: You don't need to zeroing your partition. With Diskus for instance
it's possible to give that nameless dir a name. Unfortunately you'll need
a old version of Diskus. With the latest version I just can't do that
anymore. I don't why.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1210. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388769124cfe5c2@online.be>
Source record: 66791

on Tue 18-01-2000 23:55 John Whalley wrote:

>Hi,
>
>Nicholas Bales <bales@online.fr> wrote in message
>news:ny3h4.207$oz6.1337565@nnrp3.proxad.net...
>>
>> John Whalley <news@whalley.demon.co.uk> a ï¿½crit dans le message :
>> 948178596.11932.2.nnrp-12.9e985e5c@news.demon.co.uk...
>
>> > Possibly. Last time I tried Wensuite it crashed before I could
>configure
>> > anything much. Haven't tried the latest version, but several people
>here
>> > tried recently with no great success, and a couple experienced hard
>disc
>> > errors as a result, IIRC.
>> >
>> > The latter persuaded me not to touch it with a bargepole!
>>
>> The errors you talk about sound like the versions from 1 or 2 years
>ago.
>> They have made a lot of progress since v2.0

Agree there has been a great progress but that dialer still sucks. Most
people outside France can't make a connection at all. I'm one of the lucky
guys who can make a connection but as said in previous postings I refuse
to buy it as longs as I need that WS dialer. I do want to use my MiNT-net
clients, Okami, etc.. I don't give a damn about WS own mailer and
newsreader. The only thing I'm interested in is the browser. Personaly I
don't like that all-in-one concept.
>
>I'm pretty sure this was discussed within the last three months or so
>here. One person at least ended up with a folder with no name which
>couldn't be deleted, if memory serves. This I don't need!
>

Yep, that's me. Even the latest version of WS still creates a nameless dir
but mind you this only happens with MiNT VFAT, not with MagiC VFAT.
I've told this to the author but apparently he doesn't know how to solve
this (or he doesn't give a damn about this at all).

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1211. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388769124cfe5c4@online.be>
Source record: 66792

on Thu 20-01-2000 12:43 Jean-Francois Lemaire wrote:

>Hi,

>I don't know what L.o.A. is, but I've got here an issue of ST Mag (dated
>July/August 1997) containing the first test of WenSuite; and on that same
>page there's an announcement of the imminent release of the first version
>of Sting using PPP. Two months later, there is in the same mag a test of
>Sting 1.06. So, yes OXO Systems began working on WS long before Sting could
>use PPP. So they had a very good reason to develop their own stack, contrary
>to the authors of Draconis/Adamas, which is much more recent than WenSuite,
>to my knowledge.

L.o.A. = Light of Adamas.
Oke you're probably right but again STiNG was know to the great
public whereas WS stayed in the dark, at least for people outside France.
Furthermore STing is working for almost everyone nowadays whereas working
with WS is something like playing the lotery. Some have luck, whilst the
most of us looses the game.

According to the authors of Draconis the begun to work on it
somewhere mid 1996. So they claim also to be the first with a working PPP
stack (after MiNT-net and NOS ofcourse) BTW: The dialer part of Draconis
is the only thing of the whole package that works good (and easy).
>
>>I don't know the history of STiNG but at the time I could use STiNG with
>>PPP there was certainly no sign whatsoever of Wensuite and Draconis.
>
>I think there were some beta releases of Webspace -- the first name of
>WenSuite -- before July 1997, but probably not as early as early 1996.

Hey, I just found the history file of WS:

quote
Program history

---

18 mar 96 Beginning of the Wen.Suite project
13 apr 96 v0.10a
10 jun 96 v0.90ï¿½
20 jun 96 v0.92ï¿½
22 jul 96 v0.96ï¿½
31 aug 96 v0.98ï¿½
15 sep 96 v1.00 (first demo version)
23 sep 96 v1.02
10 oct 96 v1.03

19 nov 96 v1.07
20 dec 96 v1.40
28 dec 96 v1.41
20 jan 97 v1.45
07 mar 97 v1.56

05 may 97 v1.70b
-PPP Link now active

21 jul 97 v2.00c (first commercial release)

unquote

On a old backup of my TT030 I found that on *03/may/97* I was
testing STing (with PPP). So who was first?

>
>>Fact is that I never will use Wensuite as long as it requires its own
>>stack. I'm using MiNT-net since early 1996 and I don't have the intention
>>to change that.
>
>OXO announced the release of a free stand-alone version of their TCP/IP
>stack to allow the development of a "bridge" with Sting -- or something
>like that, I'm not sure about the correct terms.

Yes that's what the author said to me 6 months ago. If they want
to make WS populair outside France they surely must release a Wensuite to
STing (or MiNT-net) gateway. If they like it or not but this is really the
only way to the great public.
>

>>Take for instance 'Options/Modem'. It is just impossible to add a proper
>>'Commande d'initialisation'
>>For instance I'd like to use this: AT+MS=56,0,34000,42000. Whenever I save
>>this WS returns me with the next start 'AT+MS=56,0,34000ATD'
>>Now is this a feature or a bug?
>
>I don't use this option, so I can't tell.

Hey, are you a programmer?:-) That's usualy the standard answers I
get back from certain programmers when I tell then that some things
aren't working good on my machine.
>
>
>>I'm talking about the three types of script. This is rather confusion.
>
>Seems clear to me. I had no problem with it.

Sure I believe you.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1212. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388769124cfe5c5@online.be>
Source record: 66793

on Wed 19-01-2000 19:07 Thorsten Guenther wrote:

>In <zHCa+KAy5eh4EwWW@steverosie.demon.co.uk> Steve Stupple wrote:
>>In article <862j3bka3@news1.xs4all.nl>, Stichting ST
>><atarist@xs4all.nl> writes
>>>But here on the continent we do something about shit. We have in
>>>Holland to much of it (to many pigs, cows, goats, cats, dogs, humans)
>>>and cannot export it. So we get shit-quoatas now. And special shit-
>>>taxes.
>
>You forgot to mention that there's some silly laws in the Netherlands
>also, one forbidding all Dutch cars to stay in their own country at the
>same time (there just ain't enough parking space for them), so there's
>always hundreds of them in Germany, Belgium etc.. And one that allows
>driving a car even to those who failed the test, they just have to at-
>tach _yellow_ number plates to their vehicles.

ROTFL: Good story. Sometimes when I cruising on the Belgian motorways I'm
thinking that I'm in Holland instead of in Belgium. I see more yellow
licence plates then white/red plates.
Wherever you go to see/hear a Dutch.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1213. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388769124cfe5c6@online.be>
Source record: 66794

on Thu 20-01-2000 07:35 Nicholas Bales wrote:

>
>You can't do it in Euro countries either yet. There are no Euro checkbooks
>yet, no Euro money. You can theoretically pay in Euros with a credit card,
>but you have no advantage in doing so since Banks still charge an exchange
>rate for international transactions, which is rather silly.

Charging exchange rate for currency of the Euro zone is not allowed but
the banks found another way to get money. They charge you now "Easy
Transfer costs".

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1214. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-20 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388769124cfe5c7@online.be>
Source record: 66795

on Tue 18-01-2000 22:16 Peter Slegg wrote:

>I keep looking for a better mailer than Newsie, I like Newsie
>because it is simple and powerful but using address lists
>is difficult.

Have you tried Okami 2.x? IMHO that's the best that one can find on the
Atari market. I doesn't look so fancy like Mymail and Amail but it does
its job without any hassle.
Okami is an offliner so you need PoPwatch and Newswatch to retrieve mails
and news.

All these programs are on the Belgian ftp-server in the internet dir
ftp://chapelie.rma.ac.be/atari/internet.

>
>I tried A-Mail as well recently, it managed to download
>mails but then refused to transfer them to the Inbox!

Euch, what are you trying to say here?

TTYS
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1215. Atari ST 1040 FM $ 100.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <38878F73.3E82@alphalink.com.au>
Source record: 66661
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

I have an Atari ST 1040 FM With Mono Monitor and some Music Programs
Price $ 100.oo Pickup Only.

I also Service the Atari St rang of computers.

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

1216. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3887981B.34D318EE@cable.A2000.nl>
Source record: 66662

Michael Olin wrote:

> Just remember...
> If the world didn't suck, we'd all fall off.

I'll do.
Thanks for making my day.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1217. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3887b00e$0$156@news.zetnet.co.uk>
Source record: 66663

On 18 Jan 2000 23:17:56 , JI Logan wrote:
>On 18 Jan 2000 11:25:52 , Frank Lockwood wrote:
>
>|SS> >Tried the new CABOVL today - a definite impression of increased speed >but
>|SS> it was unstable - CAB crashes on exit. Single TOS, Hades, CAB 2.7.
>|
>|Well on my vanilla TT030 running Magic 6 and NVDI 5, with Cab 2.7 it
>|runs like at son of a b***h - Cab has never been so fast. This is a
>|great upgrade, but it appears that you need to have a certain machine
>|configuration to make it work.
>
>
>I tried it again - funny it didn't crash the second time but it
>turned out that some of its amazing speed was due to the fact that
>it was getting files from the CAB cache on my disk and not
>downloading it afresh. This is what normally happens with the old
>cab-ovl when online.
>
>I had a bit of difficulty with accessing some sites, however, and I
>am still with the old.

I'm having the same problems with CAB2.7 and loading existing sites, they
come up as not found, on one occasion I had the "source" come up, yet if I
load up CAB2.5 with an older .OVL there's no problem.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

1218. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: paricard@free.fr
Message-ID: <3887b786b9d3be1@free.fr>
Source record: 66664

Hello,

in article <388769124cfe5c4@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Thu 20-01-2000 19:10 (+0100):

> on Thu 20-01-2000 12:43 Jean-Francois Lemaire wrote:

> >OXO announced the release of a free stand-alone version of their TCP/IP
> >stack to allow the development of a "bridge" with Sting -- or something
> >like that, I'm not sure about the correct terms.
>
> Yes that's what the author said to me 6 months ago. If they want
> to make WS populair outside France they surely must release a Wensuite to
> STing (or MiNT-net) gateway. If they like it or not but this is really the
> only way to the great public.

Not only outside !
BTW, I do not think they will code the gateway themselves. They just
said they will open WS and provide information for coders.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

1219. Looking For

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: tmyres@aol.com
Message-ID: <20000121000534.03554.00000786@ng-cl1.aol.com>
Source record: 66665

Hey Does Anyone Have A ST/STe Up For Sale?

1220. Re: Edit cursor under MagiC 6

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916684-59618AEicMi@wanadoo.be>
Source record: 66666

From: jfhaslam@zetnet.co.uk (James F. Haslam)
Date: 17 Jan 2000 19:58:05 GMT

Hi James,

>With TriYahoo I'm trying to register the program, but nothing gets typed
>into the registration lines. It works under TOS, but due to it's copy
>protection under MagiC, the program thinks it's on another computer and
>puts it back as Shareware.
I suppose you didn't set up the HOME$ Environment properly, create a folder
called HOME in the GEMSYS folder. In the HOME folder best create another one
and name it DEFAULT.
When the HOME$ environment is set, all inf. files are loaded from the
specified folder.
Open magx.inf file and edit or add the following line if it's not there:
#_ENV HOME=C:\GEMSYS\HOME

>Another problem similar to this is that under some programs (an example is
>the TriYahoo! yahtzee game) I can't seem to enter information into
>non-modal dialougue boxes.
If you're not using proportional spaced fonts then you have to remove the
folowing lines from magix.inf:
#_OBS
#_TXB
#_TXS

If you're using proportional spaced fonts then those three lines need to be
there and be specified, a good average value would be :

#_OBS 8 16 0 0
#_TXB 274 0
#_TXS 274 0

All of the above mentioned should have been setup correctly in the magx.inf
by the supplied configuration program.... it's located in the MagiC/Utils
folder and is named MAGCFG.PRG

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be

http://www.cix.co.uk/~derryck/index.htm

1221. Re: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916694-61762AEicMi@wanadoo.be>
Source record: 66667

From: "Pï¿½l Monstad" <pmonstad@online.no>
Date: Tue, 18 Jan 2000 15:42:41 +0100

Hi Pï¿½l,

>Is it possible to connect any SVGA monitor to a TT and get it to display TT
>high in b/w? My old TTM194 is broken and I miss the high resolution.
Yes, No and perhaps.... ;-)

Yes; if you install a graphic card in the TT, your SVGA monitor will be able
to display the same resolution with this card in mono and colour.

No; the TT monitor output is a ECL signal, which your monitor can't handle

Perhaps; last summer Oxo Systems announced an ECL to VGA convertor for the
TT in the French newsgroup, It would cost 300Ffr which is something like 380
Norwegian Crowns.
On the OXO website this convertor is not mentioned. Perhaps it's best to
send them a mail, and see if this thing really exists or is just a piece of
"ghostware"
mailto:oxo.systems@online.fr ,they understand English. Normally I would write
them myself, but I'm not exactly in their good books....

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1222. Re: DA's Layout question

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916696-62282AEicMi@wanadoo.be>
Source record: 66668

From: fried@dragon.achilles.net (Mark Friedman)
Date: 19 Jan 2000 04:17:41 GMT

Hi Mark,

>Hi there, I read in AC #16 that Calamus can print using GDOS or NVDI,
>which is good news if you have one of the newer printers that NVDI 5
>supports.
Yes it can, but my means of a additional module, that is not really cheap.
If you're using a "real" Atari nothing beats the supplied printer drivers in
speed and quality.

>Does anyone know if DA's Layout supports printing via GDOS? If so how
>does one proceed?
No, not possible

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1223. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916698-62746AEicMi@wanadoo.be>
Source record: 66669

From: jorgen.nyberg@mailbox.hogia.net (Jï¿½rgen Nyberg)
Date: 19 Jan 2000 02:39:57 GMT

Hi Jï¿½rgen,

>I'm sorry to say that it happened to me on my Milan. While unpacking
>Wensuite made a empty folder that couldn't be erased or renamed.
This does not only happen on a Milan, and the newest version 3.3c still
has this bug. I've only noticed it under plain TOS. In MagiC it doesn't
stick his ugly neck out...

>The only way to get rid of it was by zero:ing the partition. I think
>that is the same error as they were talking about.
That's a bit drastic.... with the Jinnee destop installed you can erase
that empty folder without pain. You don't need the full version of
Jinnee do to this, the demo version will take care of it just the same.

Cheers from Belgium
Dennis


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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
```

1224. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <xbpaJMAS6Ci4Ewuw@steverosie.demon.co.uk>
Source record: 66670

In article <Pine.MNT.4.10.10001201731580.77-100000@rakas>, =?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes
>I buy computer parts from Germany, books from France and movies
>from Sweden. I travel regularly to other Baltic countries, most
>of which will enter EU during the next couple of years.

As I said the majority don't... No one I know does, they may have the occasional flight to Spain or nip over to Eire but that's all!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1225. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <w7+axVAM9Ci4EwMp@steverosie.demon.co.uk>
Source record: 66671

In article <3886d4b012d03f0@tripnet.se>, Kenneth Medin
<kennethm@tripnet.se> writes
>Or get Weblight webserver on the Atari and connect it to the pc with
>STinG!

That's fine, if only I can get this bloody Ethernet card in the MSTE
working!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1226. Re: Looking For

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <xbtaJZAC$Ci4EwO2@steverosie.demon.co.uk>
Source record: 66672

In article <20000121000534.03554.00000786@ng-cl1.aol.com>, TMyres
<tmyres@aol.com> writes
>Hey Does Anyone Have A ST/STe Up For Sale?

Yes! I'm in the UK. But where in the world are you?

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1227. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Helmut Obermeier <obermeie@informatik.tu-muenchen.de>
Message-ID: <38885126.3A77F07B@informatik.tu-muenchen.de>
Source record: 66673
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Jean-francois Simoneau wrote:

> I have two SLM804 printers gathering dust in a corner since I do not have
> any Atari system. I'd like to have any programming info available on
> those printers, especially the connector's pinout (I also have the
> SLMC804) because I want to use them on a PC. Maybe even write a Linux (or
> Ghostscript) driver for it.

I' like to connect the SLM to an PC, too. But I dont't do it,, because I own
an ST with a PAK accelerator.

I think the easiest way to use a SLM804 Laser with SLMC804 Controller is to
buy an old Mega ST with 4 MB and maybe a SM124 monitor (if you don't use an
TV set) and a small harddisk.. It should cost less than a new laser printer.

On this computer you have to install an Diablo SLM emulator (archives similar
to diab630 or SLM1_4) at
http://www.muenster.de/~reschke/
to use the laser like a printer connected to the centronics parallel port.
You may install GEM Ghostscript gemgs from
http://www.tu-harburg.de/~smcf1605/ (actually moving). The SLM-Driver of
gemgs uses the emulator for outpout onto the ACSI-Port.
On linux you have to install lpr (I think) and SLMtool s from the linux-m68k
archive tree. Ghostscript is newer in Debian Linux Distribution than in the
m68k archive.

greetings, Helmut Obermeier

1228. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001211513050.113-100000@rakas>
Source record: 66674

On 21.1.2000, Steve Stupple <Steve@atari.org> wrote:

> 8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes
> >I buy computer parts from Germany, books from France and movies
> >from Sweden. I travel regularly to other Baltic countries, most
> >of which will enter EU during the next couple of years.
>
> As I said the majority don't... No one I know does, they may
> have the occasional flight to Spain or nip over to Eire but
> that's all!

No one in your town does, so all of a sudden UK is supposed to
reflect what is happening all over the world. Right. Amazing
how one's neighborhood really is their only known universe...

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1229. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10001211521530.113-100000@rakas>
Source record: 66675

On 21.1.2000, Hallvard Tangeraas <halln@c2i.net> wrote:

> Now, I'm a little new to CD-ROM writing ("burning"), so I
> need a little advice here...
>
> 2) I've got all the Atari files on my Mac, accessed by
> MagiCMac. Because of that I've now got several files/folders
> with lower case filenames. I guess this will cause problems
> if I try running the CD on a standard ST without MagiC or
> whatever, but plain old TOS.

It should be fine, since GEMDOS does case translation by itself.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1230. Magazine Survay

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <869s2r$m36$1@pegasus.csx.cam.ac.uk>
Source record: 66676
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion,alt.atari.2600

With the recent demise of some Atari related magazines I was wondering how meny Atari related magazines/newsletters are still out there.
If you publish an Atari related magazine perhaps you could spend a few moments to answer the following questions.
PLEASE mail your answers directly to me by the end of the month, there is no point clogging up the
newsgroup with your answers and I might miss the odd reply among all the other postings.

1) Magazine Name :
2) Format (web, e-mail, printed) :
3) Coverage (ST, Falcon, Jag, Lynx, VCS) :
4) Number of Subscribers:

You do not have to answer question 4, but it would be useful.

Thanks,
Stephen Moss

1231. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <qOUMcPAnhHi4Ewdt@steverosie.demon.co.uk>
Source record: 66677

In article <Pine.MNT.4.10.10001211513050.113-100000@rakas>, =?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes
>No one in your town does, so all of a sudden UK is supposed to
>reflect what is happening all over the world. Right. Amazing
>how one's neighborhood really is their only known universe...

Touchy! Touchy!

What I said was it isn't a common activity for MOST people not just the area where I live. Narberth is a small town, but Mansfield is a hell of a lot bigger and I don't know many people there that travel between France, Spain and the UK every month let alone every week.

The only exception to this are international couch drivers, long distance lorry drivers, international couriers, aircraft pilots and airhostesses and anyone does that type of work.

Unless you call the border between England and Wales country hopping!!!!

All I made was a general observation on people I know around the country. I never said that THIS WAS the view of the UK!

Incidentally most of them preferred to get out of the common market, but not everyone. It's like saying 'most people prefer Labour than conservative' but that doesn't mean everyone, does it!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1232. Re: FS in Holland: Atari shit

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <38887979.ABFEB3F7@usa.net>
Source record: 66678

Steve Stupple wrote:
>
> The only exception to this are international couch drivers, long
> distance lorry drivers, international couriers, aircraft pilots and
> airhostesses and anyone does that type of work.

So you know a lot of couch drivers then? Is that a 2-seater or 3-seater?
(-:

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

1233. FS (UK): 520STFM working 10UKP + P&P

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <2000Jan21.150021.22298@leeds.ac.uk>
Source record: 66679

I have an old but perfectly good STFM which I no longer use (got STe now).
Built-in single-sided floppy drive
520Mb memory
original, working mouse

10UKP plus postage (probably about another tenner) or collect from Leeds

Chris
chmcaw@leeds.ac.uk
0780 888 7591

1234. Re: CD Writer Philips ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <vY1i4.4716$Q4.10597@nntpserver.swip.net>
Source record: 66680

Hi,

> I have just acquired an SCSI Writer CDD2600 from Philips for my falcon.
> Métados know it well with file SCSI_CD.BOS. On desktop, my icon
> representing the reader appears well, but impossible of reading CD.
> For writing I haven't problem.

Go to www.soundpool.de and get their archive for CDRecorder. There are .BOS and .DOS files for Metados included and since I use CDrecorder and a CDD2600 myself, I know it works perfectly :)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

1235. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3888b77c54fb330@online.be>
Source record: 66681

on Fri 21-01-2000 01:42 Pascal Ricard wrote:

>Hello,
>
>in article <388769124cfe5c4@online.be> (comp.sys.atari.st)
>Martin "Nightowl" Byttebier wrote on Thu 20-01-2000 19:10 (+0100):

>> Yes that's what the author said to me 6 months ago. If they want
>> to make WS populair outside France they surely must release a Wensuite to
>> STing (or MiNT-net) gateway. If they like it or not but this is really the
>> only way to the great public.
>
>Not only outside !
>BTW, I do not think they will code the gateway themselves. They just
>said they will open WS and provide information for coders.

That would be more then welcome but as said earlier the author told me
this already some 6 months ago.
Draconis has seem the light and comes now with a MiNT-net gateway and a
Iconnect gateway.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1236. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3888b77c54fb333@online.be>
Source record: 66682

on Wed 19-01-2000 02:39 Jï¿½rgen Nyberg wrote:

>I'm sorry to say that it happened to me on my Milan. While unpacking
>Wensuite made a empty folder that couldn't be erased or renamed.
>The only way to get rid of it was by zero:ing the partition. I think
>that is the same error as they were talking about.

Erh, are you talking about an empty dir (with name) or a nameless dir?
On my Hades WS creates an *nameless dir* when I start WS for the very
first time. If I leave that nameless there WS will not create another one
But as soon as I delete that dir (via Diskus) WS will create one again at
startup.
AFAIK, this only happens with MiNT VFAT and not with MagiC VFAT

In fact that nameless dir is rather harmless as long as you don't want to
make a backup or as longs as you don't try to access the WS dir with
Kobold.

```
root@hades060/d/browsers/ws-3>ls -lo
total 600
drwxrwx--- 2 root 8192 Dec 11 10:28
drwxrwx--- 2 root 8192 Dec 11 10:28 CACHE
drwxrwx--- 2 root 8192 Dec 11 10:28 DOWNLOAD
drwxrwx--- 2 root 8192 Dec 11 10:28 MAIL
drwxrwx--- 2 root 8192 Dec 11 10:28 NEWS
-rw-rw---- 1 root 0 Dec 31 00:53 PPPTRACE.LOG
drwxrwx--- 2 root 8192 Dec 11 10:28 TEMP
drwxrwx--- 2 root 8192 Dec 11 10:28 doc
-rw-rw---- 1 root 455 Jan 19 17:47 ppplink.cnx
drwxrwx--- 2 root 8192 Dec 11 10:28 rsc
-rw-rw---- 1 root 6174 Oct 12 22:47 welcome.htm
-rw-rw---- 1 root 608 Jan 19 17:48 wensuite.ctx
-rw-rw---- 1 root 898 Jan 9 22:30 wensuite.inf
-rwxrwx--- 1 root 320545 Dec 31 19:30 wensuite.prg
-rw-rw---- 1 root 166932 Dec 31 18:49 wensuite.rsc
```

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm

Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1237. Re: ethernet on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Jon Maidment <jon@stealth-cow.freeserve.co.uk>
Message-ID: <3888CA24.ADD75B16@stealth-cow.freeserve.co.uk>
Source record: 66683

will it work on a mega ste? I'm using mine via ppp
into my solaris home network but ethernet
would be nicer ;-)
--
when in trouble, when in doubt;
run in circles, scream and shout.
* http://www.stealth-cow.freeserve.co.uk *
cheers from jon

1238. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3888cb0a3a62631@tripnet.se>
Source record: 66684

On Fri 21-01-2000 03:16 (GMT) Tony Greenwood wrote:

>>Or get Weblight webserver on the Atari and connect it to the pc with
>>STinG!
>
>Well he did ask for a win98 solution :)

Exactly! Simply run it with Gemulator! I have not tried it but CAB
does work online with Gemulator/STinG so maybe Weblight will too :-)

>
>>The webserver Weblight runs fine here with Geneva and also comes with a
>>perl compiler. With this setup I can use MSIE on the pc locally to
>>browse on the Atari.
>
>Whats the minimum spec for weblight and an url would be handy please?

Just tried it again here with my 4 MB TT running Geneva/Neodesk and
managed to browse with MSIE4. Also kind of worked with plain TOS 3.01!

But sometimes the connection failed with lots of lost packets in STinG.
Strange, it did work perfectly last time I tried. But that was with an
earlier STinG version...

Also actually worked with CAB2.5 running with Geneva running Weblight
on the same computer. But, a bit tight with only 4 MB ST RAM.

You can get Weblight from:
http://obooklage.free.fr/sti_serv.htm

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1239. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3888cb0a3a62632@tripnet.se>
Source record: 66685

On Fri 21-01-2000 10:05 (GMT) Steve Stupple wrote:

>In article <3886d4b012d03f0@tripnet.se>, Kenneth Medin
><kennethm@tripnet.se> writes
>>Or get Weblight webserver on the Atari and connect it to the pc with
>>STinG!
>
>That's fine, if only I can get this bloody Ethernet card in the MSTE
>working!!!

But you _can_ connect to the pc through Windows "Dial-up connection"
and a null-modem cable!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1240. Hard Drive for Atari 1040 STE needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Mark <Mark@j303.freeserve.co.uk>
Message-ID: <86aiqr$b4q$1@news7.svr.pol.co.uk>
Source record: 66686

If anyone out there has an Atari ST hard drive for sale please could you mail me and let me know.

Thanks,

Mark.

london/essex/herts.

1241. atari 7800/2600 monitor cartridge announcement

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <13862-3888D8FB-54@storefull-174.iap.bryant.webtv.net>
Source record: 66687

we are pleased to report that the very rare,and elusive 7800/2600 monitor carts are in stock now,if you were on the reserve list,you should have received a e-mail from us stating this fact,with ordering information,if you did not receive a e-mail,please contact us a.s.a.p.,for this is a limited time offer,and qauntities are very limited.
if you are interested in one of these actual licensed atari product for your collection,or use,please contact us now,we may have a few left,but time is of the essence.
the list price on this item is $99.95,this is a low end development system for your 7800,it will allow you to develop your own 2600 game,and store it in a 8k battery backed up ram,or 16k battery backed up ram for the 7800,it is cartridge based,using the 2 joystick ports of your 7800,and the 2600 keypads/touch pads,or sesame st. controllers for data input devices.
this cart development system also comes with a 200 page developers manual,and schematics of the7800,also it has 3 2600 games on board,also with a demo of a unreleased 7800 game on board. ordering information can be found on our web site at, www.atarisales.com
thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

1242. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <dn5i4.6677$J9.3732@news.indigo.ie>
Source record: 66688

Hi there,
> >I tried A-Mail as well recently, it managed to download
> >mails but then refused to transfer them to the Inbox!

I had this problem too in the beginning. Make sure that the Paths dialogue is set up correctly in the Setup menu. The various mailboxes shoule point to files, probably best with .txt extenders. First time for me, Amail was trying to import mails into an impossible mailbox!!! ;-)

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

1243. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: peter.slegg@====ANTI-SPAM====scubadivers.co.uk
Message-ID: <3888d551@news.jakinternet.co.uk>
Source record: 66689

On 20 Jan 2000 20:45:00 , Martin "Nightowl" Byttebier wrote:

>Have you tried Okami 2.x? IMHO that's the best that one can find on the
>Atari market. I doesn't look so fancy like Mymail and Amail but it does
>its job without any hassle.

Call me shallow but I do like the nice front-ends offered my MyMail and
A-Mail its a shame that neither work very well on my Milan.

>Okami is an offliner so you need PoPwatch and Newswatch to retrieve mails
>and news.

I did read a little about Okami but it sounded unnecessarily complex
to set-up. Why does it need two other programs to read Mail ?

>>I tried A-Mail as well recently, it managed to download
>>mails but then refused to transfer them to the Inbox!
>
>Euch, what are you trying to say here?

Well, it downloaded the mails ok but then it reported that there
was an error in the mails and left them in a Recover file in the
TMP folder. It wouldn't move them into the InBox.

Just my experiences or has anyone else had the same problem ?
I'm using Mint/N.AES on a Milan.

Peter

1244. Papyrus 8 - English version

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3888f028$0$157@news.zetnet.co.uk>
Source record: 66690

Yes, it's really coming, I saw it today :-))

System Solutions showed me a copy, although at the moment they are not announcing a release date. The final checking of the English version has yet to be finished but it is well underway.

More information could no doubt be got from:
shiuming@system-solutions.co.uk

Cheers

Paul

1245. Re: Popup menus under MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948500006.26178.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 66691

Ashley Seabrook <ash@elysium83.freeserve.co.uk> wrote in message
news:865ejq$3o3$1@news5.svr.pol.co.uk...
> On 19 Jan 2000 00:21:52 , "John Whalley" wrote:
> >> I've just got hold of a secondhand copy of MagiC5, and popup menus
> >> don't work in the Lattic C editor or the aFTP ftp site selection
menu,
> >> etc, etc.
> >
> >Have you tried putting XMEN_MGR.PRG into your START folder? This
> >provides pop-up menu support etc in MagiC 5.
>
> Thanks - this solved the problem :-)
> Couldn't find any reference to it in the (rather sparse) manual
> though... :-/

IIRC there is a rather terse list of the contents of the extras folder
somewhere towards the front of the manual, but I've misplaced mine at
the moment so I can't swear. Odd, as so many recent programs rely on
this feature: you'd think it would be installed by default at least.
Apparently it's built in from v6 onwards, so this is no longer an issue.

Glad it was a simple problem!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1246. Re: Sigh-jet... Cartridge Eject??

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0ec4c663.db152980@usw-ex0101-002.remarq.com>
Source record: 66692

In article <388803b0_3@huge.aa.net>, claytone@aa.net (Clayton Murray)
wrote:
> Hi all,
> OK - I READ THE MANUAL... well part of it anyway. ;-) Here's
> something to address the topic:
> "Caution: Never store or transport the Syjet drive with the
> cartridge partially or fully inserted. Leaving a cartridge
> partially inserted, or transporting the Syjet drive with the
> cartridge inserted may damage the drive and void your warranty."
Well, I'll be... I wonder why the manual tells you to not store the
cartridge inserted. It would be a simple enough thing to tell the
drive to eject the cartridge upon loss of power.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1247. Re: ethernet on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FopIsC.Ct@gem.win.co.nz>
Source record: 66693

Jon Maidment (jon@stealth-cow.freeserve.co.uk) wrote:
: will it work on a mega ste? I'm using mine via ppp
: into my solaris home network but ethernet
: would be nicer ;-)

My adapter attaches via SCSI so should work on any machine with a SCSI interface. Also it won't exactly be out "any day now". I will not put a time on it though in case it takes longer than I expect. However at the moment it is close to being completed.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1248. FS: Falcon HW

Newsgroup: comp.sys.atari.st
Date: 2000-01-21 00:00:00 UTC
From: Ronny Gardh <ronny.gardh@epk.ericsson.se>
Message-ID: <3887F93D.B52AFA3C@epk.ericsson.se>
Source record: 66694

JAM Pro-8 Out.
19" rackmodule with 8 separate analog outputs.
My price: 1500 SEK. New: 2360 SEK.

SPD/IF.
Digital-interface with optical/coax in- and outputs.
My price: 1000 SEK. New: 1750 SEK.

Blow-Up, Hard-II:
Screenenhancer with external 50Mhz-clock+ prg.
My price: 500 SEK.

Zero-X, with dongle V.1.55 SCSI.
My price: 800 SEK. New: 1500 SEK.

Ronny

1249. Re: TT for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: amy zheng <snowflakes@home.com>
Message-ID: <3888F728.7CDD7000@home.com>
Source record: 66695

Hi:
I read your email about the Atari that you are selling. I am in town
and interesting to buy the Atari to do my homework. I am a student and
I need the Atari to do my assignment.
I don't know how much should I offer? Around how much are you looking?
and How about $350 for start? Please let me know, thank you.

Amy

Sermonator wrote:
>
> For Sale:
> Atari TT030:
> 4mb ST RAM
> 16mb TT RAM
> 250 mb Hard Drive
> High Density Floppy
> TOS 3.06
> Atari PTC 1426 Monitor (14" VGA Colour)
>
> Includes,
> Pagestream DTP Software
> AtariWorks
> Speedo GDOS
> Calligrapher Gold ver. 3
> LDW Power
> MultiDesk
> Warp 9
> Phasar 4.0 Home Accounting Software
>
> Best Offer.
>
> I am in Calgary, Alberta, Canada
> Purchaser will assume shipping costs.
>
> Tom Carman <><

1250. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <86atb9jdc1@cubacola.tninet.se>
Source record: 66696

On 21 Jan 2000 21:53:21 , Peter Slegg wrote:

>
>Well, it downloaded the mails ok but then it reported that there
>was an error in the mails and left them in a Recover file in the
>TMP folder. It wouldn't move them into the InBox.
>
>Just my experiences or has anyone else had the same problem ?
>I'm using Mint/N.AES on a Milan.
>
>Peter
>.
Hi Peter

I tried Amail too and I couldn't get it to work, but MyMail works fine
on my Milan using Mint/Naes. What was your trouble again? Did you
install it using the HOME path?

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1251. Re: MagiC and ICDBOOT HELP!??!

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <86b47i06eq@enews4.newsguy.com>
Source record: 66697

On 17 Jan 2000 20:21:20 , Steve Sweet wrote:

>Come to think of it, ive youve got an AHDI partition scheme then that is
>all thats required.
>Most folks with ICD, format/partition to ICD specs. If you had the
>forthought to use an AHDI scheme then this is why youve survived.

I've always used ICD driver software, and always format AHDI-compatible.
8^)

BTW: I bought HD Driver 7 a while back, but due to the Falcon SCSI bug,
it locked up my system much more than ICD ever does (I discussed it here
back then too), therefore it was unusable for me (which is a shame because
it was faster than ICD).

-Paul

--

* Paul Nurminen | ICQ # 50313052 | Atari Falcon030 / 14 + Nemesis
** El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
***
** Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
* Electronic Music | Atari Computing | Classic Video Games | Humor

<!> SPAM FILTER ALERT: Change "SPAM" to "com" if replying by e-mail <!>

1252. SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <86b4s8171f@enews4.newsguy.com>
Source record: 66698

On 14 Jan 2000 21:01:28 , "Anthony Jacques" wrote:

>I've just uploaded the CPX to my website, and will update the SAM 1.3
>archive to include the CPX.

[snip]

>The CPX was not modified in 1.3, so the CPX at the above URL is the 1.2
>version

If I recall correctly, the CPX that came with SAM didn't do anything. It was merely a place holder for a future update that never happened.

-Paul

--

* Paul Nurminen | ICQ # 50313052 | Atari Falcon030 / 14 + Nemesis
** El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
***
** Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
* Electronic Music | Atari Computing | Classic Video Games | Humor

<!> SPAM FILTER ALERT: Change "SPAM" to "com" if replying by e-mail <!>

1253. ICD and MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <86b4sa271f@enews4.newsguy.com>
Source record: 66699

On 17 Jan 2000 20:21:20 , Steve Sweet wrote:

>Come to think of it, ive youve got an AHDI partition scheme then that is
>all thats required.
>Most folks with ICD, format/partition to ICD specs. If you had the
>forthought to use an AHDI scheme then this is why youve survived.

I've always used ICD driver software, and always format AHDI-compatible.
8^)

BTW: I bought HD Driver 7 a while back, but due to the Falcon SCSI bug,
it locked up my system much more than ICD ever does (I discussed it here
back then too), therefore it was unusable for me (which is a shame because
it was faster than ICD).

-Paul

--

* Paul Nurminen | ICQ # 50313052 | Atari Falcon030 / 14 + Nemesis
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* Electronic Music | Atari Computing | Classic Video Games | Humor

<!> SPAM FILTER ALERT: Change "SPAM" to "com" if replying by e-mail <!>

1254. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <388926fb@athene.hdm-stuttgart.de>
Source record: 66700

On 22 Jan 2000 02:32:40 , Paul Nurminen wrote:
>

>
>If I recall correctly, the CPX that came with SAM didn't do anything. It
>was merely a place holder for a future update that never happened.
>
>
>
>-Paul
>

I think this is correct. Currently I am running version 1.2 of SAM and
do not have the CPX installed. Works just fine on my CT2B Falcon. :)
And is one of my favorite ACCs. Wish there was more programs that would
support it or some modifications made to it.
phantomm@kih.net

1255. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <cVai4.551$IN4.26968@newsread1.prod.itd.earthlink.net>
Source record: 66701

On 22 Jan 2000 04:41:47 , Phantomm wrote:
>On 22 Jan 2000 02:32:40 , Paul Nurminen wrote:
>>
>
>>
>>If I recall correctly, the CPX that came with SAM didn't do anything. It
>>was merely a place holder for a future update that never happened.
>>
>>
>>
>>-Paul
>>
>
>I think this is correct. Currently I am running version 1.2 of SAM and
>do not have the CPX installed. Works just fine on my CT2B Falcon. :)
>And is one of my favorite ACCs. Wish there was more programs that would
>support it or some modifications made to it.
>phantomm@kih.net
>.
Hi All,
Once SAM (1.3 here) is set up via the ACC I don't keep the ACC active,
only SAM.PRG (Auto folder) and all sounds load OK! (no SAM_SET.CPX either)
John G.

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My Site http://home.earthlink.net/~swampfox1
My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1256. Re: My CAB Problem solved! :)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <e_ai4.572$IN4.26968@newsread1.prod.itd.earthlink.net>
Source record: 66702

On 20 Jan 2000 21:21:23 , Michael and Nicole Freeman wrote:
>Hello all!
>
> So I went back to Geneva, used CAB to check out what has been
>said about Magic in the atari.org forums, and found out that people
>had been having problems with Magic and some Hard Disk Drivers. So I
>switched mine to AHDI, and everything works properly, albeit slow
>when it comes to disk accesses. I guess I'll have to break down and
>buy HD Driver now! Strange that it would affect CAB, though, when it
>hadn't before...
>
> Mike Freeman
> nameerf@flash.net
>.
Hi Mike,
Not sure if this is related but I believe some older hard drives are
too slow to cope with the newer drivers. Heard it somewhere!
John G,
P.S. Off topic: That Concord Bible program runs well on the Falcon
(surprised due to how old the program is!).

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My Site http://home.earthlink.net/~swampfox1
My favorite quote:
* If you're not part of the solution........
........you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1257. Re: Papyrus 8 - English version

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3889659e$0$160@news.zetnet.co.uk>
Source record: 66703

On 21 Jan 2000 23:47:52 , Paul Williamson wrote:

|Yes, it's really coming, I saw it today :-))
|
|System Solutions showed me a copy, although at the moment they are not
|announcing a release date. The final checking of the English version
|has yet to be finished but it is well underway.

I missed the original of this but I am delighted to hear of it.

John Logan

1258. Re: Which CD writing format to use for Atar

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <388965a3$0$160@news.zetnet.co.uk>
Source record: 66704

On 22 Jan 2000 03:42:50 , Hallvard Tangeraas wrote:

|I'm imidst of making a backup CD of all my Atari software/files but I'm
|a little puzzled to which format to use.
|
|. . . . .
|
|I'm using a Macintosh computer for the CD writing actually, with
|"Toast", and have my Atari files on the Mac drive, using MagiCMac.
|Now, I want the CD to be readable on *any* Atari ST with a CD-ROM unit,
|with TOS, MagiC or whatever. Most importantly TOS of course.

If all you want is TOS compatability then I suggest CDBackup which is what I use on the Hades. Whether it works with MagicMac I have no idea but you could try the demo available from Anodyne Software.

If you want additional things as well then I suggest that you try it and see - after all, CDRs are fairly cheap and all you need to do is burn two or three and try them. Let us know the result.

John Logan

1259. Re: Substation

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <wuei4.681$0K6.606@198.235.216.4>
Source record: 66705

Hello

I have been playing Substation with 3 friends via the midi selection. After a few evenings of beating the crap out of each other, I was wondering if there is a way for players to team up and play against the monsters? Its lonely fighting the monsters by myself, and after getting myself killed by my friends more times than I care to admit, I need to find another alternative, that doesn't seem to appear in the menus. Where there any add ons etc. that support multi users against the monsters, like midi maze allows to play against opponents and drones?

Thanks Brian.

>.

1260. Re: ethernet on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38897621.5B4B4876@village.uunet.be>
Source record: 66706

You should check out my page :

a working ethernet solution for atari already exists, using a parallel port pocket adaptor, a ROMportdevice you make yourself, and drivers for STinG written by Vassilis.

http://gallery.uunet.be/saka/
or
http://gallery.uunet.be/saka/atari/network/index.htm

Steve Rodgers wrote:
>
> Has anyone found a way to set up an Ethernet iface on a Falcon?
>
> Cheers,
> Steve

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

1261. Re: Which CD writing format to use for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Foq5BM.r7@gem.win.co.nz>
Source record: 66707

Hallvard Tangeraas (halln@c2i.net) wrote:
: All files stick to the 8+3 naming convention, and I understand that I
: need to create an ISO-9660 CD for this, but.....
: TOS also allows folders with extensions, and this is illegal in
: ISO-9660.
: I've also been using a Mac program which checks for IS compatibility,
: and I see that files with no extensions (i.e. "LIESMICH") and files with
: a hyphen (i.e. "TEST-1.TXT") aren't allowed either.
: So how on earth do I make an Atari compatible CD without having to
: restructure everything?

My experience is that the above variations can be accomodated by ISO9660
and work fine on Atari machines. However you could not then guarantee
compatibility with any ISO9660-compatible equipment.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1262. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Jean-Francois Lemaire <jf.lemaire@skynet.be>
Message-ID: <WS3.dc4479e0.1cce5941.jf.lemaire@skynet.be>
Source record: 66708

Hi,

Dans le message <388769124cfe5c4@online.be>
Martin "Nightowl" Byttebier a ï¿½crit:
>on Thu 20-01-2000 12:43 Jean-Francois Lemaire wrote:

>>I don't know what L.o.A. is, but I've got here an issue of ST Mag (dated
>>July/August 1997) containing the first test of WenSuite; and on that same
>>page there's an announcement of the imminent release of the first version
>>of Sting using PPP. Two months later, there is in the same mag a test of
>>Sting 1.06. So, yes OXO Systems began working on WS long before Sting could
>>use PPP. So they had a very good reason to develop their own stack, contrary
>>to the authors of Draconis/Adamas, which is much more recent than WenSuite,
>>to my knowledge.

> L.o.A. = Light of Adamas.
> Oke you're probably right but again STiNG was know to the great
>public whereas WS stayed in the dark, at least for people outside France.
>Furthermore STing is working for almost everyone nowadays whereas working
>with WS is something like playing the lotery. Some have luck, whilst the
>most of us looses the game.

> According to the authors of Draconis the begun to work on it
>somewhere mid 1996. So they claim also to be the first with a working PPP
>stack (after MiNT-net and NOS ofcourse) BTW: The dialer part of Draconis
>is the only thing of the whole package that works good (and easy).
>>
>>>I don't know the history of STiNG but at the time I could use STiNG with
>>>PPP there was certainly no sign whatsoever of Wensuite and Draconis.
>>
>>I think there were some beta releases of Webspace -- the first name of
>>WenSuite -- before July 1997, but probably not as early as early 1996.

> Hey, I just found the history file of WS:

>**quote**
>Program history

>18 mar 96 Beginning of the Wen.Suite project
>13 apr 96 v0.10a
>10 jun 96 v0.90ï¿½
>20 jun 96 v0.92ï¿½
>22 jul 96 v0.96ï¿½
>31 aug 96 v0.98ï¿½
>15 sep 96 v1.00 (first demo version)
>23 sep 96 v1.02

>10 oct 96 v1.03
>19 nov 96 v1.07
>20 dec 96 v1.40
>28 dec 96 v1.41
>20 jan 97 v1.45
>07 mar 97 v1.56

>05 may 97 v1.70b
>-PPP Link now active

>21 jul 97 v2.00c (first commercial release)

>**unquote**

> On a old backup of my TT030 I found that on *03/may/97* I was
>testing STing (with PPP). So who was first?

A file dated 03 May 97 listing dates up to 21 July 97 ? Makes one wonder.
By the way, I did not intend to argue over which came first, I just
replied -- for precision's sake -- to your saying that OXO shouldn't
have developed their own stack because there was already one available.

>>>Fact is that I never will use Wensuite as long as it requires its own
>>>stack. I'm using MiNT-net since early 1996 and I don't have the intention
>>>to change that.
>>
>>OXO announced the release of a free stand-alone version of their TCP/IP
>>stack to allow the development of a "bridge" with Sting -- or something
>>like that, I'm not sure about the correct terms.

> Yes that's what the author said to me 6 months ago. If they want
>to make WS populair outside France they surely must release a Wensuite to
>STing (or MiNT-net) gateway. If they like it or not but this is really the
>only way to the great public.

>>>Take for instance 'Options/Modem'. It is just impossible to add a proper
>>>'Commande d'initialisation'
>>>For instance I'd like to use this: AT+MS=56,0,34000,42000. Whenever I save
>>>this WS returns me with the next start 'AT+MS=56,0,34000ATD'
>>>Now is this a feature or a bug?
>>
>>I don't use this option, so I can't tell.

> Hey, are you a programmer?:-) That's usualy the standard answers I
>get back from certain programmers when I tell then that some things
>aren't working good on my machine.

No, I'm not. :-) I just don't need it.

>>>I'm talking about the three types of script. This is rather confusion.

>>Seems clear to me. I had no problem with it.

> Sure I believe you.

J-F.

1263. Re: Atari Disk Magazines

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Sean Murphy <sean.murphy@zetnet.co.uk>
Message-ID: <388984d3$0$153@news.zetnet.co.uk>
Source record: 66709

Phantomm <phantomm@kih.net> wrote in message
news:3883fa11@athene.hdm-stuttgart.de...
> Are there any Web Sites or Ftp Sites that have a Library of
> Atari Disk Magazines or Cover Disks such as STart, ST Format
> and etc?
>

For Disk Mags you might want to try :-

http://www.mega-disczine.freeserve.co.uk/

Sean

1264. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38898f021d81810@online.be>
Source record: 66710

on Fri 21-01-2000 21:53 Peter Slegg wrote:

>On 20 Jan 2000 20:45:00 , Martin "Nightowl" Byttebier wrote:

>Call me shallow but I do like the nice front-ends offered my MyMail and
>A-Mail its a shame that neither work very well on my Milan.

I don't have a Milan but here on my Hades 060 both Mymail (a few problems)
and aMail works just fine.

>
>>Okami is an offliner so you need PoPwatch and Newswatch to retrieve mails
>>and news.
>
>I did read a little about Okami but it sounded unnecessarily complex
>to set-up. Why does it need two other programs to read Mail ?

Because it's a 100% offliner. Complex? I don't know. IMHO, it's just a
matter of RTFM and use your brains.
>
>>>I tried A-Mail as well recently, it managed to download
>>>mails but then refused to transfer them to the Inbox!
>>
>>Euch, what are you trying to say here?
>
>Well, it downloaded the mails ok but then it reported that there
>was an error in the mails and left them in a Recover file in the
>TMP folder. It wouldn't move them into the InBox.

Sorry I can't help you with that. As said aMail works just great on my
Hades. I do use the MiNT-net version however. I never had any problems
with aMail.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1265. Re: CD Writer Philips ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: LAFABRIE Florent <lafabrie@club-internet.fr>
Message-ID: <3889B88E.30BA9EE0@club-internet.fr>
Source record: 66711

Thank's for ypur help.

Florent

Claes Holmerup a ï¿½crit :

> Hi,
>
> > I have just acquired an SCSI Writer CDD2600 from Philips for my falcon.
> > Mï¿½tados know it well with file SCSI_CD.BOS. On desktop, my icon
> > representing the reader appears well, but impossible of reading CD.
> > For writing I haven't problem.
>
> Go to www.soundpool.de and get their archive for CDRecorder. There are .BOS and .DOS files for Metados included and since I use CDrecorder and a CDD2600 myself, I know it works perfectly :)
>
> Best regards,
> Claes
> My e-mail address: claes@holmerup.com
> My personal homepage: www.holmerup.com
> Swedish music on the web: www.swebmusic.com

1266. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <7RK47MAfwYi4EwOu@lineone.net>
Source record: 66712

In article <3888cb0a3a62632@tripnet.se>, Kenneth Medin
<kennethm@tripnet.se> writes
>But you _can_ connect to the pc through Windows "Dial-up connection"
>and a null-modem cable!

Well I've got Parallink software but have no spare parallel or serial
port. I have to use a second pc on the network to read Portfolio memory
cards as I haven't even got a spare ISA on my main pc!!!

I have tried with a null modem before I got HD Drive and used hard
drives to transfer data.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1267. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <wB16PTAi8Yi4EwPJ@lineone.net>
Source record: 66713

In article <1e4ot3s.1kqzzou11a4degN%roughley@HORMEL.vanc.igs.net>, Neil Roughley <roughley@HORMEL.vanc.igs.net> writes
>Here's a little script that detects CAB and redirects to another page if
>the browser is present:
>
>http://www.vanc.igs.net/%7Eroughley/cgi-bin/tos.pl

Hi Neil

Nice site:)

How do I get hold of the CGI script for it?

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1268. FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001220905350.9913-100000@moose.erie.net>
Source record: 66714

I'd like to get in contact with anyone running the FoReM or Turbo
ST BBS software. I have been having glitches since Y2K hit and would like
to get help resolving them, or at least find out if others are
encountering the same problems!

1269. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3889a6e6302b630@online.be>
Source record: 66715
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**disk_magazine**
ftp://chapelie.rma.ac.be/atari/disk_magazine/maggie/maggie27.zip (668.645 bytes)

**docs**
ftp://chapelie.rma.ac.be/atari/docs/hypertext/syshelp.zip (60.975 bytes)
(German HYP about the system, mostly MagiC)

**emulators**
ftp://chapelie.rma.ac.be/atari/emulators/tosbox_109.zip (181.362 bytes) (Tosbox 1.09)
ftp://chapelie.rma.ac.be/atari/emulators/pcst048.zip (214.277 bytes) (PacifiST v. 0.48)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/blaisedp.zip (126.236 bytes)
(Editor/graphical shell for POV, French only)

**html-edit**
ftp://chapelie.rma.ac.be/atari/html-edit/html-utils/tidy13jan00.zip (111.364 bytes)
(Cleans up the HTML code)

ftp://chapelie.rma.ac.be/atari/html-edit/hpp3dem.lzh (214.286 bytes) (Homepage Penguin
3.03 demo)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab-booklage_ovl-567.lzh (90.926 bytes)

**mathematics**
ftp://chapelie.rma.ac.be/atari/mathematics/eurka001.zip (1.306.580 bytes)

**mint**

Only the precompiled kernels
~~~~~~~~~~~~~~~~~~~~~~~~~~~~
```

ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.6b/freemint-1.15.6b-bin.tar.gz
(694.772 bytes)
ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.6b/freemint-1.15.6b-bin.lzh
(714.508 bytes)

Only the src
~~~~~~~~~~~~~
ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.6b/freemint-1.15.6b-src.tar.gz
(563.276 bytes)
ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.6b/freemint-1.15.6b-src.lzh
(635.234 bytes)

Precompiled kernels + src
~~~~~~~~~~~~~~~~~~~~~~~~~
ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.6b/freemint-1.15.6b.tar.gz
(1.236667 bytes)
ftp://chapelie.rma.ac.be/atari/mint/kernel/betaversion/1.15.6b/freemint-1.15.6b.lzh
(1.327.012 bytes)

* ~~~~~~ *
* | Please note that the above kernels are betaversions. There are no docs | *
* | included. These betas are only intend to be used by experienced MiNT user.| *
* | If you're new to MiNT please use the latest official release (1.15.5) | *
* ~~~~~~ *

Latest version of gluestik
~~~~~~~~~~~~~~~~~~~~~~~~~~
ftp://chapelie.rma.ac.be/atari/mint/www/gluestik-0.12.tar.gz (79.351 bytes)
ftp://chapelie.rma.ac.be/atari/mint/www/gluestik-0.12.lzh (89.504 bytes)

high-speed Milan UART driver for FreeMiNT
~~~~~~
ftp://chapelie.rma.ac.be/atari/mint/net/uart-0.46.tar.gz (38.105 bytes)
ftp://chapelie.rma.ac.be/atari/mint/net/uart-0.46.lzh (40.795 bytes)

high-speed MFP driver for FreeMiNT
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
ftp://chapelie.rma.ac.be/atari/mint/net/mfp-0.10.tar.gz (36.311 bytes)
ftp://chapelie.rma.ac.be/atari/mint/net/mfp-0.10.lzh (37.594 bytes)

high-speed SCC driver for FreeMiNT
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
ftp://chapelie.rma.ac.be/atari/mint/net/scc-0.11.tar.gz (32.497 bytes)
ftp://chapelie.rma.ac.be/atari/mint/net/scc-0.11.lzh (35.188 bytes)

programming
ftp://chapelie.rma.ac.be/atari/programming/open_gl/mesa0900.zip (244.937 bytes)
(Open/GL clone, 68000 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/mesa0930.zip (223.848 bytes)
(Open/GL clone, 68030 + 68881 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/mesa0940.zip (239.488 bytes)
(Open/GL clone, 68040 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0100.zip (58.509 bytes)

(Open/GL clone, 68000 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0130.zip (49.976 bytes)
(Open/GL clone, 68030 + 68881 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0140.zip (57.185 bytes)
(Open/GL clone, 68040 version)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1270. Re: CAB OVL

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <86cgu5$976$1@plutonium.compulink.co.uk>
Source record: 66716

> Drat! I KNEW I shouldn't have mentioned that flash upgrade, because
> someone might actually ask how to do it... ;-) It's been a few years,

Thanks for all that! I'll give it a go and report back.

Andrew Harvey

1271. old Atari mags for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Stingray <nobody@worldnet.att.net>
Message-ID: <86ch50$1bm$1@bgtnsc02.worldnet.att.net>
Source record: 66717

Have following ANTIC
12/84,10/85,12/85,all86,1/87,2/87=17total

Also Atari Explorer
April/May 1985 and Summer 1985

Total of 19 mags in prime condition. If
interested E-mail me at bmcafee@juno.com

1272. i Conference Access in Dallas Area (JYBOLAC Review)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <3889C1A2.3064@swbell.net>
Source record: 66718
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

REVIEW of this BBS / CONFERENCE area..

When I saw this on the Atari 8-bit Newsgroup, I was amazed. I couldn't figure out at first who this was that was kind enough to set up a local dialup shell that would do text versions of E-mail and newsgroups that an Atari 8-bit (or above) could dial into. Simply amazing!

Come to find out it was one of many BBS's I had contacted in the Dallas area called the FAMILY NET (972-496-0650). I wasn't sure that it was still running, and I didn't think a BBS would carry E-mail capibility anymore, but apparently once you get validated a few options open up. :)

The E-mail account works very quickly. I posted a test message from FAMILY NET to my PPP mailbox at swbell.net. The message arrived between the time I stepped from my Atari 400 to my Macintosh (the matter of only minutes). So the matter of minutes.

The newsgroup, both Atari 8-bit and ST are there. Knowing this is there, I would like to ask for the Atari video games newsgroup. (Have to keep up with the latest Lynx/Jaguar games!) I can at least say that the Atari 8-bit newsgroup was there and with some very recent messages. I have yet to see the messages that I posted on the newsgroup at the FAMILY NET arrive here, but given that the E-mail works, the Newsgroup messages are probably sent out but on a timed basis.

I tried the other ways of logging on...

> telnet://209.217.2.202

Works fine! Just like logging on to a BBS, and this one, once again, has the Atari-8bit and atari-st newsgroups.

> http://209.217.2.202

Interesting interface. Haven't had much luck getting it display the message areas, but still has potential.

> nntp://209.217.2.203

Not familiar with nntp. Would like to know more about that.

So that's the word. Atari 8-bit users in Dallas now have a place to go to check E-mail and newsgroup messages. With this feature, I now have 85% of what I need to do on the 8-bit. Better make it about 95% actually, since I do must web browsing, what little I do, at work. :)

Take care, and to all those Dallas Atari fans, contact me and I'll
let you know of our ATARI meeting happening Saturday the 29th!!

Look forward to hearing from you,

Doctor Clu
Leader of the Pack at JYBOLAC
(Just Your Basic Online Atari Computer)

Bob Hoffman wrote:
>
> FamilyNet HQ: Telnet:\\209.217.2.202
>
> > From: Greg Goodwin <lady-aramis@geocities.com>
>
> Greg,
>
> Per your request, have set up both Atari Newsgroups on the Dallas BBS, anyone
> in the Dallas area with an Atari could theoretically dial in (972-496-0650) and
> access these two newsgroups, as well as the two counterpart echoes in Fidonet.
>
> If you are having problems connecting (I am still building this system from
> scratch) or have found another way of accessing, I understand. No problem, I
> will continue to port these newsgroups into the BBS.
>
> All participants on this BBS also get an automatic free Internet E-Mail address
> to do Internet E-mail with (possibly a good benefit for Atari Users).
>
> Also available as:
>
> telnet://209.217.2.202
> http://209.217.2.202
> nntp://209.217.2.203
>
> Have a good one...
>
> Bob
> Dallas Texas (972)-496-0650

1273. Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <388a0d28.74722135@news.cwru.edu>
Source record: 66719

Hey everyone. The other day walking around at my school, I came
across a pair of Sun mono ECL monitors being disposed of. Naturally,
I grabbed 'em. Now, I'd like to connect one of the monitors to my TT.
The sun DB-9 pinouts are as follows:

1 - ECL High
2 -
3 - H Sync
4 - V Sync
5 -
6 - ECL Low
7 - GND
8 - GND
9 - GND

Now I've seen the TT030 home page and I've tried to understand the TT
pin diagrams, but I can't make heads or tails of them. Could someone
please help and tell me how to connect this to a TT? Even a
simplified pinout diagram for the TT would be helpful. Thanks
everyone in advance!!! I appreciate it!

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

1274. Re: Atari Disk Magazines

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3889f287@athene.hdm-stuttgart.de>
Source record: 66720

On 22 Jan 2000 10:22:08 , "Sean Murphy" wrote:
>

Thanks Sean for that info. :)

If anyone know of other Web/Ftp sites like this then do let us know.

phantomm@kih.net

1275. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3889f1cd@athene.hdm-stuttgart.de>
Source record: 66721

On 22 Jan 2000 05:06:16 , John Garone wrote:

>Hi All,
> Once SAM (1.3 here) is set up via the ACC I don't keep the ACC active,
>only SAM.PRG (Auto folder) and all sounds load OK! (no SAM_SET.CPX either)
> John G.
>
>

I've have to try it like that. Wish someone would modify version 1.3 of
SAM so that I could run version 1.2 and version 1.3 at the same time.

For example, change the names of version 1.3 to something else like
SAM3 or something similar. I assume some of the code would have to be
changed as well so that the ACC and Auto program will be able to find
one another.

There are other programs that I'd like to run more than one copy of
as well. Is there an easy way to run more than one copy of a program
at the same time?

Most programs that I want to run like this are different in some way.
Such as different versions and modifications but the filenames and
supporting files are the same.

I notice some programs can be ran more than once in Geneva such as
AtarIRC, but since the filenames that appear in the Geneva Applications
Menu are the same, it can get confusing.

Another modification I'd like to see for SAM is sometype of AtarIRC
voice communication over the Net in real time.
For example, Record your message in SAM and send it to someone while
on IRC. And be able to talk back and forth in real time.
Seems possible, anyone out there like to try and make it work?
phantomm@kih.net

1276. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3889ff13$0$156@news.zetnet.co.uk>
Source record: 66722

On 22 Jan 2000 20:15:13 , Jeff Armstrong wrote:
>Hey everyone. The other day walking around at my school, I came
>across a pair of Sun mono ECL monitors being disposed of. Naturally,
>I grabbed 'em.

Wow, strong boy :-) This reminds me of an incident at
one of my local colleges. It was broken into one night,
but the security guards were unable to keep up with the
sprinting conjunction of thieves and HP laser printer...

Shiuming Lai

1277. Re: Looking For

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: news <news@letsf.clara.co.uk>
Message-ID: <AfzB2sA8Mgi4EwIF@letsf.clara.co.uk>
Source record: 66723

S> Organization: The Atari Software eXchange & LaST PD

S> In article <20000121000534.03554.00000786@ng-cl1.aol.com>,
S> TMyres <tmyres@aol.com> writes
>>Hey Does Anyone Have A ST/STe Up For Sale?

S> Yes! I'm in the UK. But where in the world are you?

S> -- Cheers! For Now
S> Steve <>< * * *
S> Email: steve@steverosie.demon.co.uk * * *
S> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
S> ICQ: 18116827 * Nick: MocknBird on IRC * * *
S> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

Well if he does'nt want it how much do you want?

Cheers m8

Paul

paulr@letsf.clara.co.uk (Paul Roughley)

1278. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: max <max.b@multiweb.nl>
Message-ID: <388A0218.C05AC7B9@multiweb.nl>
Source record: 66724

Hi there,

Question about memory: Can you just upgrade it by changing the memory
modules? Is combination possible: 2*1Meg+2*256Kb?

Thanks, Max

1279. Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: max <max.b@multiweb.nl>
Message-ID: <388A0391.1A283537@multiweb.nl>
Source record: 66725

Hi there,

I got this unused atari and I'm about to use it again.

Since my unix server hasn't got a display and my normal pc takes to long
to boot, makes to much noise, etc etc I want to use my atari to telnet
to the server and do all kind of things.

Anybody knows if this is possible? Do I need an ethernetadapter to do
this? Serial cable? Parallel?

Will I need an harddisk? Can I use an ide harddisk? DoI need to solder
an adapter for this?

I got a 1040Ste with 1 mb ram. No harddisk or stuff like that.

Thanks in advance, Max

--

"Many people believe what they see, few people see what they believe."

1280. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948570850.27612.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 66726

Hi,

Peter Slegg <peter.slegg@====ANTI-SPAM====scubadivers.co.uk> wrote in
message news:3888d551@news.jakinternet.co.uk...
> On 20 Jan 2000 20:45:00 , Martin "Nightowl" Byttebier wrote:

[snip]
> >Okami is an offliner so you need PoPwatch and Newswatch to retrieve
mails
> >and news.
>
> I did read a little about Okami but it sounded unnecessarily complex
> to set-up. Why does it need two other programs to read Mail ?

It doesn't. It needs other programs to send/receive mail and news
because it is specifically an offline reader, and gives you a choice of
transfer methods. Most people are probably using the POPwatch/NEWSwatch
combination with STinG, but you can also use Okami with NOS, SOUP and
some other transfer options I've currently forgotten (including Unix
formats useful for MiNTnet users, IIRC). It can also be set up as
multi-user which can be a help on some setups.

The setup can seem a little daunting at first as you need to edit a
bunch of config files in a text editor. However, the sample config files
supplied are well documented and for many options you can leave the
defaults set for the most part.

Once it is set up it's very powerful, with excellent sorting and
filtering, PROPER threading (as opposed to simple sorting by subject -
though NEWSie may have improved in this area in later versions,
possibly), pretty much full MIME facilities (NEWSie still seems to have
problems in this area), can call external viewers directly for some
attachments etc.

Part of the perceived complexity stems from the fact that it is highly
configurable, even down to how text is transformed/displayed in messages
(eg changing quoted text or other elements to a different colour or
style). You can have multiple signatures and quote attribution lines set
up for different newsgroups, mailing lists and mail recipients, allowing
you to have different languages for different discussions etc.

In short, it's worth the effort, and you won't find a better mail/news
program on the Atari IMHO.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1281. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001222201330.170-100000@rakas>
Source record: 66727

On 2000-1-22, max <max.b@multiweb.nl> wrote:

> Since my unix server hasn't got a display, I want to use my
> atari to telnet to the server and do all kind of things.

If all you need is telnet, install STiNG and TelStar on a floppy,
then connect to your unix server using a null-modem cable on PPP.

STiNG and TelStar should fit on a single floppy. Set the modem
port to its maximum 19200 baud and have a go at it.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1282. Re: A-Mail (was New MyMAIL version)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: peter.slegg@====ANTI-SPAM====scubadivers.co.uk
Message-ID: <388a153a@news.jakinternet.co.uk>
Source record: 66728

On 21 Jan 2000 22:48:41 , Jerry Martin wrote:
>I had this problem too in the beginning. Make sure that the Paths dialogue is
>set up correctly in the Setup menu. The various mailboxes shoule point to
>files, probably best with .txt extenders. First time for me, Amail was trying
>to import mails into an impossible mailbox!!! ;-)
>

Hi Jerry,

Ahhh thanks you for that. I had the paths pointing to folders
because it said "Path" not "Path/Filename". They now point
to files called In.BOX, Out.BOX etc.

I am now able to see the mails I download in the InBox etc.
I have also managed to create a Custom mailbox (why is there
no menu option for this ?) but when I "Moved" a mail to this
box it was copied rather than moved, creating 2 copies of the
mail, one in each mail box.

I have been using Newsie for a long time so it may take a while
to adjust.

Thanks for your help.

Regards,

Peter

1283. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e4t4vg.p3b1zqyhliywN%roughley@HORMEL.vanc.igs.net>
Source record: 66729

Steve Stupple <Steve@atari.org> wrote:

> How do I get hold of the CGI script for it?

```
#!/usr/local/bin/perl

$cab_html_page = "http://www.somewhere.com/atari.htm";

$not_cab_html_page = "http://www.somewhere.com/other.htm";

read(STDIN, $buffer, $ENV{'CONTENT_LENGTH'});

$user_agent = $ENV{'HTTP_USER_AGENT'};

if ($user_agent =~ /iCab/i) {
print "Location: $not_cab_html_page\n\n";
} elsif ($user_agent =~ /Cab/i) {
print "Location: $cab_html_page\n\n";
} else {
print "Location: $not_cab_html_page\n\n";
}
```

The only way this script will fail is if there's another browser (besides iCab) that has "cab" in HTTP_USER_AGENT. I checked browserwatch.com's extensive list of user agents, and there are no other browsers with such text. CAB identifies itself rather inconsistently based on the overlay and stack being used, so the latter part of the script simply looks for "cab" (regardless of case) and nothing else. It has been tested under STiK, STinG, I-Connect, and MiNTnet.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/%7Eroughley/tos.htm | spamblocker to reply

1284. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <zWpi4.2247$lN4.116885@newsread1.prod.itd.earthlink.net>
Source record: 66730

On 22 Jan 2000 19:07:09 , Phantomm wrote:
>On 22 Jan 2000 05:06:16 , John Garone wrote:
>
>>Hi All,
>> Once SAM (1.3 here) is set up via the ACC I don't keep the ACC active,
>>only SAM.PRG (Auto folder) and all sounds load OK! (no SAM_SET.CPX either)
>> John G.
>>
>>
>
>I've have to try it like that. Wish someone would modify version 1.3 of
>SAM so that I could run version 1.2 and version 1.3 at the same time.
>

>For example, change the names of version 1.3 to something else like
>SAM3 or something similar. I assume some of the code would have to be
>changed as well so that the ACC and Auto program will be able to find
>one another.
>
>There are other programs that I'd like to run more than one copy of
>as well. Is there an easy way to run more than one copy of a program
>at the same time?
>
>Most programs that I want to run like this are different in some way.
>Such as different versions and modifications but the filenames and
>supporting files are the same.
>
>I notice some programs can be ran more than once in Geneva such as
>AtarIRC, but since the filenames that appear in the Geneva Applications
>Menu are the same, it can get confusing.
>
>
>Another modification I'd like to see for SAM is sometype of AtarIRC
>voice communication over the Net in real time.
>For example, Record your message in SAM and send it to someone while
>on IRC. And be able to talk back and forth in real time.
>Seems possible, anyone out there like to try and make it work?
>phantomm@kih.net
>
Run two versions (of SAM)? Why?
John G.

1285. Re: <no subject>

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: DjS <djs@soundlab.freeserve.co.uk>
Message-ID: <86dg86$qm3$1@news5.svr.pol.co.uk>
Source record: 66731

Try joining at www.driverguide.com you'll get any drivers you need for a pc.

DjS/(\/)isperceptio(\)

Steve Sweet wrote in message <948215286-167140AEicMi@sweet3.freeserve.co.uk>...
>Hi everyone.
>
>I'm trying to locate driver software for my Creative CD822E CD-ROM drive
>for my PC, i'm desperate to get it up and running so's i can get this
>machine running and get Magic PC installed.
>
>I need to install a driver that will work under DOS so's i can install
>Virus 95.
>
>I also need the software that comes with the Matrox MGA Millenium Video
>Card. Jinnee should look nice in 16Million colours. 8~)
>
>Any disks will of course be returned if required.
>
>I am in the UK, in Kent to be precise.
>
>steve@sweet3.freeserve.co.uk
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>

1286. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388aea2a20ad430@online.be>
Source record: 66732

on Sat 22-01-2000 10:51 Jean-Francois Lemaire wrote:

>Hi,
>
>Dans le message <388769124cfe5c4@online.be>
>Martin "Nightowl" Byttebier a ï¿½crit:

>>**quote**
>>Program history
>>05 may 97 v1.70b
>>-PPP Link now active
>
>>21 jul 97 v2.00c (first commercial release)
>
>>**unquote**
>
>> On a old backup of my TT030 I found that on *03/may/97* I was
>>testing STing (with PPP). So who was first?
>
>A file dated 03 May 97 listing dates up to 21 July 97 ? Makes one wonder.

The history file I'm talking about dates from 30.01.98 and can be found in
the WS 2.25a package.
On 03 may '97 I was testing STiNG with PPP.

>By the way, I did not intend to argue over which came first, I just
>replied -- for precision's sake -- to your saying that OXO shouldn't
>have developed their own stack because there was already one available.

Indeed, that's my opinion.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1287. Re: Which CD writing format to use for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001222016.a21599@su2.maus.de>
Source record: 66733

Hi,

HT>All files stick to the 8+3 naming convention, and I understand that I
HT>need to create an ISO-9660 CD for this, but..... TOS also allows
HT>folders with extensions, and this is illegal in ISO-9660. I could of
HT>course remove those extensions, but that would cause a lot of
HT>problems, since some programs create and use folders named like that.
doens't Toast permit to exceed these warnings?

The Atari soft permits either ISO or DOS or "Don'care" with a warning
that a 'don't-care-CD' may be not readable on a non-Atari. We made a
CD on a PC with Win-on-CD and it changed all my German special
characters (umlauts) to hebrew signs...

HT>But, I'm sure someone here has created an Atari compatible CD and
HT>bumped into the problems mentioned above -I need some advice please.
HT>Thanks.
Soon, I'll do it with my TT and rename again the folders with that
characters I had started to make them PC compatible...

I think Toast must be able to provide you with an option I mentioned
above.

Und TTschï¿½
ps

1288. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948697030-57763AEicMi@cwcom.net>
Source record: 66734

From: Andy Blakely <Andy@atarist.com>
Date: Thu, 20 Jan 2000 15:45:50 -0800

>If they send Milans to the US, I hope they'll be in English.

The D&D Crew have already translated a number of ASH's products, so it's hoped
that any software bundled with the Milan would take advantage.

Milan's plans in this direction would make an ideal "starter for ten" for
Bengy's next interview with them! :-)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1289. Re: Please help with Magic, CAB and Sti

Newsgroup: comp.sys.atari.st
Date: 2000-01-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948697032-58215AEicMi@cwcom.net>
Source record: 66735

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Thu, 20 Jan 2000 16:15:04 GMT

>Also, can anyone give me the actual URL for Magic Online? I

http://bengy.atari-computer.de

>Finally, I don't want to add to the Magic vs. NAES battle, but so
>far, I'm not too happy with Magic

The crashing that you experience with MagiC certainly wouldn't give CAB a head start in the page formatting stakes! :-(

Might be worth entering the line:

;#_TSL <non-preemptive>

in your magic.inf file, that will turn off preemptive multitasking whilst your Auto folder etc load and initialise. Open the MagiC config CPX and turn multitasking on in that, save the result - when the CPXs initialise then multitasking will be switched on.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1290. Re: FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001222354410.4428-100000@moose.erie.net>
Source record: 66596

Well, it looks like the magic date for FoReM, at least on my
system, is January 10th. It works okay on the 9th, but when it goes to
the 10th it continually writes "Date change:" to the log file.

I tried installing the Y2K patch and it changed the date from
1/09/00 to 1/09/04. It did nothing to solve the problem. This is with
TOS 2.06 on a Mega STe.

On 23 Jan 2000, JLensbo wrote:

> > I'd like to get in contact with anyone running the FoReM or Turbo
> >ST BBS software. I have been having glitches since Y2K hit and would like
> >to get help resolving them, or at least find out if others are
> >encountering the same problems!
>
> As you know, I'm having the same problems at PayBax BBS (Forem). I'm set now in
> the year 1989.
>
> BTW: PayBax BBS has been running an Atari BBS for 12 years now, but we had to
> change the phone number this week:
> 302-454-7797
>
> Has anyone heard from ACORN.BBS? Since the bug struck his BBS goes unanswered.
>
> We all need help!
>
>
>

1291. Re: FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <Jeyi4.72605$tT2.552058@quark.idirect.com>
Source record: 66597

On 23 Jan 2000 04:57:42 , Sage wrote:

:
: Well, it looks like the magic date for FoReM, at least on my
:system, is January 10th. It works okay on the 9th, but when it goes to
:the 10th it continually writes "Date change:" to the log file.
:
: I tried installing the Y2K patch and it changed the date from
:1/09/00 to 1/09/04. It did nothing to solve the problem. This is with
:TOS 2.06 on a Mega STe.
:
:
:
:On 23 Jan 2000, JLensbo wrote:
:
:> > I'd like to get in contact with anyone running the FoReM or Turbo
:> >ST BBS software. I have been having glitches since Y2K hit and would like
:> >to get help resolving them, or at least find out if others are
:> >encountering the same problems!
:>
:> As you know, I'm having the same problems at PayBax BBS (Forem). I'm set now in
:> the year 1989.
:>
:> BTW: PayBax BBS has been running an Atari BBS for 12 years now, but we had to
:> change the phone number this week:
:> 302-454-7797
:>
:> Has anyone heard from ACORN.BBS? Since the bug struck his BBS goes unanswered.
:>
:> We all need help!
:>
check out whocares4@home.com
last FoRem BBS in NA
(well, that's what our sysop says! :-)

1292. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8le82e0eh688@corp.supernews.com>
Source record: 66598

I don't have it handy, but the BEST Electronics catalog has the
pinout. He probably has cables. Alex at ATY would know too.

Mike

On 22 Jan 2000 20:15:13 , Jeff Armstrong wrote:
>Hey everyone. The other day walking around at my school, I came
>across a pair of Sun mono ECL monitors being disposed of. Naturally,
>I grabbed 'em. Now, I'd like to connect one of the monitors to my TT.
>The sun DB-9 pinouts are as follows:
>
>1 - ECL High
>2 -
>3 - H Sync
>4 - V Sync
>5 -
>6 - ECL Low
>7 - GND
>8 - GND
>9 - GND
>
>Now I've seen the TT030 home page and I've tried to understand the TT
>pin diagrams, but I can't make heads or tails of them. Could someone
>please help and tell me how to connect this to a TT? Even a
>simplified pinout diagram for the TT would be helpful. Thanks
>everyone in advance!!! I appreciate it!
>
>
>
>
>Jeffrey Armstrong (jba4@po.cwru.edu)
>Case Western Reserve University

1293. Re: Audiotracker please HEEELP!

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8lefndkeh6163@corp.supernews.com>
Source record: 66599

On 23 Jan 2000 00:31:48 , xmusic@my-deja.com wrote:
>Hello ATARIANS!
>I'm using Audiotracker v.1.66 mainly for
>live drums recording,4-6 channels,then export
>to Cubase Audio.I noticed that the problem is
>not the number of tracks I'm using.The Data
>Transfer Rate slows down after one-two rec/play
>sessions...At the beginning the DTR is ~1512kb/sec
>with my IBM SCSI HD(ext).After recording/playback
>the structure menu shoes a mere 600 or 815 kb/sec
>You know "Hd too slow Blah-blah etc.
>My system is C-lab Falcon/14
>mb/FDI/FA8/MO4/JamIn8/CUBASE AUDIO
>2.06/WAVEMASTER/AUDIOTRACKER/ HDD DRIVER 7.56/and
>more.
>What can I do?I've tried many configs,Auto
>folders,etc Thanx(don't have e-mail by now)

You may have to defrag, or at least move and delete all the files on the
disk to clean it up before you do a recording session.

Mike

1294. Re: Audiotracker please HEEELP!

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <388A5338.A99627B6@the-crow.co.uk>
Source record: 66600

xmusic@my-deja.com wrote:
>
> Hello ATARIANS!
> I'm using Audiotracker v.1.66 mainly for
> live drums recording,4-6 channels,then export
> to Cubase Audio.I noticed that the problem is
> not the number of tracks I'm using.The Data
> Transfer Rate slows down after one-two rec/play
> sessions...At the beginning the DTR is ~1512kb/sec
> with my IBM SCSI HD(ext).After recording/playback
> the structure menu shoes a mere 600 or 815 kb/sec

Not sure if it could be, but have you tried defragging yer HD before
recording?

perhaps the data's in a bad way and therefor you poor likkle drive heads
are flying all over the place trying to store data and obvioulsy
impacting DTR.

Hope this is of some help

Graeme

1295. Re: Help! TT power supply kaputt

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388ad1bf$0$161@news.zetnet.co.uk>
Source record: 66601

On 23 Jan 2000 03:38:59 , John S. Gray wrote:

>Anyway, my beloved TT030 won't boot, as the power supply has gone the way
>of many other power supplies purchased by the Tramiels from Taiwanese
>factories.

? All power supplies will eventually fail. You'd be hard-pressed
to find any computer on the market now which doesn't have a
power supply (or the vast majority of its components) made in
Taiwan (including a lot of top-quality PC brands like ASUS
motherboards...). Maybe Apple is a notable exception. Its
Power Mac G4 tower PSUs are made in China!

>Is Best Electronics the place to seek a replacement?
>ChroMagic?

Yes, but don't be surprised if it's made in Taiwan ;-)

Shiuming Lai

1296. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <sJAi4.795$ef3.4791462@nnrp3.proxad.net>
Source record: 66602

max <max.b@multiweb.nl> a crit dans le message :
388A0218.C05AC7B9@multiweb.nl...
> Hi there,
>
> Question about memory: Can you just upgrade it by changing the memory
> modules?

Yes, on an STE only. Other machines don't use simm modules.

> Is combination possible: 2*1Meg+2*256Kb?

No, you shouldn't mix SIMM sizes. Valid memory configurations are 512K, 1M,
2M or 4M.

This is all explained in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1297. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948623441.29360.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 66603

Hi Brian,

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:DNti4.44$O4.56@198.235.216.4...

> Ah, but why use Atari OKAMI when you can use Outlook Express:-).

In my case because I generally use PC software for internet access these days, and would have to run a separate online session to use Okami under MagiC-PC, ie it's more convenient. And for pity's sake let's not start another flame war about all this. Everyone take note: we are discussing Atari mail and newsreaders here, and I didn't bring up anything to do with PC software!

> At least your information is very sound with regard to Atari
NEWsreaders. I
> look forward to setting up OKAMI on my ST. There are just too many
good
> things said about it to overlook the program.

It's worth a look. Took me a couple of hours to work my way through all the configs and docs the first time and a while longer to tweak it. Plus you'll need to set up POPwatch and NEWSwatch too (not hard).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1298. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e4u2pg.1mc0xdy1m77p0oN%roughley@HORMEL.vanc.igs.net>
Source record: 66604

Tony Greenwood <tony@webscripts.org> wrote:

> Hey! roughley@HORMEL.vanc.igs.net (Neil Roughley)
> >Steve Stupple <Steve@atari.org> wrote:
> >
> >> How do I get hold of the CGI script for it?
> >
> >#!/usr/local/bin/perl

I figured you would show up here, Tony (and I'm glad you did).

> User should be aware to change the above to required path

That should be obvious.

> >read(STDIN, $buffer, $ENV{'CONTENT_LENGTH'});
>
> The above line isn't needed surely?

I don't know, since an existing script was modified and then someone
familiar with Perl looked it over and changed a few things.

> Plus there was no exit;

The original script didn't have an exit. I logged in under Telnet and
ran the script directly -- no errors were reported under Perl 5.

> >The only way this script will fail is if there's another browser
> >(besides iCab) that has "cab" in HTTP_USER_AGENT.
>
> Well if you remove the i switch from "/Cab/i" and "/iCab/i" then it
> will look for the word "Cab" or "iCab" rather than "cab" or "IcAb" or
> "caB" etc and thus give you more chance of success. As you may have
> guessed by now what the i is for :)

Yes, but the switch is there because "CAB" also appears as "Cab" in the
HTTP_USER_AGENT. This is what I was faced with:

Mozilla/2.0 (compatible; Cab/02.54; Ovl/1.2904; STiK/01.20; Atari)
Mozilla/3.0 (compatible; CAB2.54/5.62; Atari)
Mozilla/3.0 (CAB 02.71; I-Con.OVL 01.70; MagiC)
Mozilla 2.0 (compatible) Atari CAB/2.74 MiNTnetOVL/1.84 SSLeay/0.80
Mozilla/2.0 (compatible; Cab/02.70; Ovl/1.3103; STiK/01.20; Atari)
Cab/02.70 Ovl/1.3103 STiK/01.20
CAB 02.60 / I-Con.OVL 01.10

> Below is untested but is twice as small and should do the same job
> with a little more chance of succes:)

Let's not get too cocky <g>. The script still might have some redundancy
but there were certainly no failures during testing. The people who
provided these user agent lines actually tested the script with CAB (the
only overlays I could test on my TT were those for STinG). And iCab has
a feature where it can fake any browser by pasting another user agent
line into its "Identity" dialog, so I tested each of the user agents
listed above online -- nothing slipped by the script. I call that
success.

```
> #!/usr/local/bin/perl
>
> if ($ENV{'HTTP_USER_AGENT'} =~ /iCab/)
> {print "Location: $not_cab_html_page\n\n";}
> elsif ($ENV{'HTTP_USER_AGENT'} =~ /Cab/)
> {print "Location: $cab_html_page\n\n";}
> else {print "Location: $not_cab_html_page\n\n";}
>
> exit;
```

Redundancy noted (the exclusion of two lines). I have so little
knowledge of Perl, though, that I can't comment on the exclusions
(disregarding the two lines for the HTML pages themselves, which you
admittedly forgot to include).

Thanks for your input. I might pick your brain down the road <g>.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/%7Eroughley/tos.htm | spamblocker to reply

1299. C-Lab Notator Dongle

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: mrbenn9@yahoo.com
Message-ID: <388af14a.4324680@nnrp3.clara.net>
Source record: 66605

Hi

I have a copy of C-Lab's Notator Music software, this is left over from the days when i used my atari STE all the time. But, because I now use my PC more I would like to use Notator with an emulator on my PC. Of course there is one small problem, THE DONGLE. If there is any one out there who knows of a way I can use Notator on my emulator without the dongle please mail me.

Thanks
Reece

mrbenn9@yahoo.com

1300. Re: A-Mail (was New MyMAIL version)

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <6mCi4.6912$J9.3677@news.indigo.ie>
Source record: 66606

On 22 Jan 2000 20:38:18 , Peter Slegg wrote:
> Ahhh thanks you for that. I had the paths pointing to folders
> because it said "Path" not "Path/Filename". They now point
> to files called In.BOX, Out.BOX etc.

No prob! Glad I could be of help! ;-)

> > I am now able to see the mails I download in the InBox etc.
> I have also managed to create a Custom mailbox (why is there
> no menu option for this ?) but when I "Moved" a mail to this
> box it was copied rather than moved, creating 2 copies of the
> mail, one in each mail box.

A menu for custom mailboxes would be nice. Have you tried setting up Amail to automatically sort your mail into different mailboxes (using the Ruleset=) I have Amail installed to run from STiNG login, and by using the command line options -e, it will send/retrieve mail automatically at startup! Very handy! Another tip - get the UrlSrv prog. from Atack's homepage (under products), it's a freeware utility which will allow you to click on URLs in Amail and launch them in the appropriate application. I believe StringServer can also be used!

> > I have been using Newsie for a long time so it may take a while
> to adjust.
For the moment at least, you will still need Newsie for NNTP, which it does brilliantly! ;-)

Cheers,

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

1301. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pSCi4.74$O4.16@198.235.216.4>
Source record: 66607

On 23 Jan 2000 01:35:32 , Mario Becroft wrote:

>A popular terminal emulator is CoNnect, which is now available free. I
>don't know where it can be found though.

If this is the case and only a terminal emulator is needed, he can also use
Uniterm.

It can be found on the umich ftp site.

http://www.umich.edu/~archive/atari/

>You will be able to fit CoNnect onto a floppy disc without any trouble so
>no hard disc drive would be necessary.

And HS modem would still be required.
Driven.prg
MFP.prg

or something else such as FAST SERIAL.

Brian.

>--
>+---+
>| Mario Becroft * Tariland, New Zealand Atari User Group |
>| mb@gem.win.co.nz * Atari Hardware Developments: |
>| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
>.

1302. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001231443250.85-100000@rakas>
Source record: 66608

On 2000-1-22, Jeff Armstrong <jba4@po.cwru.edu> wrote:

> I came across a pair of Sun mono ECL monitors being disposed
> of. Now, I'd like to connect one of the monitors to my TT.
> The sun DB-9 pinouts are as follows:
>
> 1 - ECL High
> 2 -
> 3 - H Sync
> 4 - V Sync
> 5 -
> 6 - ECL Low
> 7 - GND
> 8 - GND
> 9 - GND

TTM194/195 monitors (DB-9 female)
1. ECL
2. ECL ground
3. H sunc
4. V sync
5. (not used)
6. XECL
7. XECL ground
8. sync ground
9. Monochrome detect (to ground)

TT monitor out (HD-15 female)
1. red
2. green
3. blue
4. ECL +
5. ground
6. red ground
7. green ground
8. blue ground
9. Monochrome detect
10. ground
11. (n/c)
12. (n/c)
13. H sync
14. V sync
15. ECL -

I hope the above helps.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1303. dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Stingray <nobody@worldnet.att.net>
Message-ID: <86f1dm$jv2$1@bgtnsc03.worldnet.att.net>
Source record: 66609

What is the difference between an Atari 520st and a 1040st?

1304. Re: dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: shammond@loop.com
Message-ID: <a_Ei4.129$wD2.5264@news2.randori.com>
Source record: 66610

On 23 Jan 2000 08:56:42 , "Stingray" wrote:
> What is the difference between an Atari 520st and a 1040st?

The 520ST came with 528Kb of memory, the 1040St came with 1024Kb of memory. Keep in mind that when these first came out (1984/85) they provided a lot of bang for the buck :). Add on memory cards became available to take the either the 520 or 1040 to 4megs of memory. Other than the amount of available ram the they were identical.

Although I have a very nice K6 based PC on my desk, I still use my TT030 (Atari's work station) for most of my "serious" computing needs - old habits are hard to get rid of :)

Steve Hammond

1305. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: max <max.b@multiweb.nl>
Message-ID: <388B2493.3FB8A844@multiweb.nl>
Source record: 66611

Thanks for the info, but eh, does anybody knows where to find some good ppp information? I tried the ppp howto, but it doesn't work...

Greetz, Max

--
"In a perfect world, nothing is perfect"

1306. test

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Lawrence Sweet <lawrence@sweet35.freeserve.co.uk>
Message-ID: <86f9e7$fu0$1@newsg2.svr.pol.co.uk>
Source record: 66612

```
test

Hi Daddy
```

1307. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <DtGi4.184$O4.347@198.235.216.4>
Source record: 66613

On 23 Jan 2000 10:02:22 , "John Whalley" wrote:
And for pity's sake let's not start
>another flame war about all this. Everyone take note: we are discussing
>Atari mail and newsreaders here, and I didn't bring up anything to do
>with PC software!

That wasn't my intent at all. I was more surprised after knowing you have been using a PC for sometime that you are not out of date nor rusty in knowledge with regard to these software. I find , that if I am not using the software, I become forgetful. You seem to be abreast of Atari software that you are not currently using. It actually was a compliment. You state that Okami is the best on the Atari and give valid comparisions as to why. Your comparision in my opinion, is worth something to me.

No flames, just discussion. If I want flames I hang out in advocacy.

Brian.
>.

1308. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <OtGi4.185$O4.347@198.235.216.4>
Source record: 66614

On 23 Jan 2000 10:28:40 , "Nicholas Bales" wrote:

>No, you shouldn't mix SIMM sizes. Valid memory configurations are 512K, 1M,
>2M or 4M.

My 2.5 Meg 520ST is valid. The board would give 520STs 2.5 Meg of useable ram. Some ram boards for the ST are designed to ignore the 512K on the ST and upgrade to 2 meg or 4 meg only. Others allow for 2.5 meg or 4 meg only.

Simms should not be mixed. Um, but that didn't stop me from adding 1meg simms in my STe then placing back in the 256k simms in the open slots, also giving me a 2.5meg STe. For this you need to run a patch program and all in all, its not worth the effort nowadays.

>This is all explained in the Quick FAQ.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>

Always worth a read and even a reread after you have been around awhile.

Brian.

>.

1309. STE Games For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Stuart Bailey <2cv@beeb.net>
Message-ID: <86fdbe$m95$1@news.beeb.net>
Source record: 66615

All ï¿½3.00. each Plus P&P UK Only

Emaile 2CV@Beeb.net

ATARI GAMES

ST

Asterix Operation Get A Fix
Chess Player 2150
Driving Force
Onslaught
Pipe Mania
Rick Dangerous
Skweek
Trivial Pursuit, A New Beginning
Zork I
Midwinter
Firezone
Populous II
Grand Prix
Premier Collection
Hyperpaint
Streetfighter II

STE

Team
Discovery Pack
Shuttle/Temptress/Jimmy White's Snooker
Monkey Island
Micro Pros Golf

STE/FALCON

Stardust
Zero 5

FALCON

Aazohm Krypht
Robinsons Requiem
Crown of Creation
Running

1310. Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Andy Williams <andy-williams@online-at-last.fsnet.co.uk>
Message-ID: <86fe59$4eq$1@news8.svr.pol.co.uk>
Source record: 66616

Ref : Internet Access Using Sting

I am trying to get my Atari stfm on the net using Sting 1.22. However, every internet service provider I have spoken to can't provide me with the logon sequence I need for the sting "DIAL.SCR" file.

Can anyone please email me a working copy of their "DIAL.SCR" file and sting "DEFAULT.CFG" file along with the name and telephone number of a suitable service provider (preferably a free service provider).

I assume this is the problem, as so far all I have managed is a carrier detect signal and confirmation of 19200 bps followed by "link negotiation failed" after 37 seconds on the dialler.

Email me at : andrew.williams@rovergroup.com

Note - I can only receive mail at this address, but I will thank anyone that can help me when I can next use a terminal (prefarably my own Atari)

Thanks

Andy Williams

1311. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917174-197274AEicMi@wanadoo.be>
Source record: 66617

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Thu, 20 Jan 2000 19:10:20 +0100 (MET)

Hi Martin,

>-PPP Link now active
>
>21 jul 97 v2.00c (first commercial release)
>
>**unquote**
>
> On a old backup of my TT030 I found that on *03/may/97* I was
>testing STing (with PPP). So who was first?
Just putting my two cents in...;-)
IConnect was available with CAB 2.5, dated 01/07/97.... beta testing began
way back in october 1996... so, it's safe to say that IConnect was the first
commercial working and available stack that could handle PAP and SLIP.

BTW: STiNG and IConnect both got PAP implemented the way it should be, one
of the advantages of PAP is that the user doesn't has to bother about script
files... all necessary input is exchanged between the server and the stack.
Why the hell does one needs three scripts to get WenSuite 3.3c working?

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1312. Re: CD Writer Philips ?

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917176-197858AEicMi@wanadoo.be>
Source record: 66618

From: lafabrie florent <lafabrie@club-internet.fr>
Date: Thu, 20 Jan 2000 17:57:28 +0100

Hello Florent,

>I have just acquired an SCSI Writer CDD2600 from Philips for my falcon.
>Mï¿½tados know it well with file SCSI_CD.BOS. On desktop, my icon
>representing the reader appears well, but impossible of reading CD.
>For writing I haven't problem.
To write a CD, Metados doesn't need to be installed. It is only needed for

reading a CD. I guess you didn't setup the config.sys file correctly.

You need to set up two different Icons.... i.e.

```
; devices
;
; SCSI 4: `PIONEER CD-ROM DR-U24X' -> Y
; SCSI 3: `PHILIPS CD-R ROM CDD 2600 ->Z
;
; BOS drivers

*BOS, C:\auto\scsi_cd.bos, Y:12
*BOS, C:\auto\scsi_cd.bos, Z:11
;
; DOS drivers
;
*DOS, c:\auto\hs-iso.dos -64, O:Z
*DOS, c:\auto\hs-iso.dos -64, P:Y
```

In this example the Pioneer CDR is represented on the desktop as drive P
and
the Philips Writer as O.
BTW: if you don't burn multi session CD's it's better to install the SPIN
package.

Cheers from Belgium
Dennis

```
____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1313. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917180-198430AEicMi@wanadoo.be>
Source record: 66619

From: halln@c2i.net (Hallvard Tangeraas)
Date: Fri, 21 Jan 2000 11:31:36 GMT

Hi Hallvard,

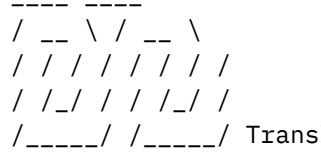
>Many of the folders contain extensions in their filenames
>(i.e. "MSTERTRK.DEM") and I understand this is "illegal" for ISO-9660
>CDs which I should make.
>Or is there another format I can use?
Any format except for MAC HFS should do, as long as the filenames are in 8+3
format there shouldn't be a problem... if some of the folders or files have
long filenames these will be truncated ie. MSTERTRACK.DEM => MSTERTR~.DEM

>I don't know too much about the different formats, but I know there's
>something called "Joliet" -should I use this? Will it allow folders with
>extensions?
Yes, Joliet will do just fine but as stated above, do make sure there are no
long filenames.

>2) I've got all the Atari files on my Mac, accessed by MagiCMac. Because
>of that I've now got several files/folders with lower case filenames. I
>guess this will cause problems if I try running the CD on a standard ST
>without MagiC or whatever, but plain old TOS.
>I need to change the case of all files to UPPER case -is there a tool
>which can let me scan through a complete folder and look through all
>files/sub-folders, renaming those which aren't in ALL UPPER case?
There's no need for this, GEM will always display the files in UPPER case.
Do watch out for things like test.htm and TEST.HTM, I guess the syntax
checker of Toast will warn you for this.
If you really want to convert these files, then the Jinnee desktop which I
recommended to you before, comes with a plugin for this kind of work...

>I'm going to make the CD with "Toast" on the Mac. I want to make it
>readable first of all for all STs, so some sort of ISO format is
>probably preferrable -I need advice here, considering the above (folder
>extensions). Other than that I'm sticking to the old TOS standard of 8+3
>characters.
As long as you stick to the 8+3 rule, your CD will be readable on any Atari.

Cheers from Belgium
Dennis



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1314. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917182-199098AEicMi@wanadoo.be>
Source record: 66620

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Wed, 19 Jan 2000 09:11:01 GMT

Hi Martin-ï¿½ric

>> Martin-ï¿½ric that crazy stuff with your postings is happening
>> again! this posting arrived with a text attachment. Should I
>> reply twice or are you gonna kick some Finnish buts?
>
>Those butts to kick might not be Finnish at all.
You're right, I just compared the two headers... once again we will have
to kick some American buts ;-)

This is the "faulty" one, with the posting attached as a ACII attachment:
Path:
news.wanadoo.nl!news2.euro.net!netnews.com!newsfeed.berkeley.edu!
newsfeed.stanford.edu!paloalto-snf1.gtei.net!news.gtei.net!enews.sgi.com!
sdd.hp.com!col.hp.com!Marlborough.STD.com!col.hp.com!cello.hpl.hp.com!
hplabs.hpl.hp.com!news.sri.com!newsfeed.stanford.edu!arclight.uoregon.edu!
newsfeed.mathworks.com!news.mathworks.com!uunet!nyc.uu.net!ffx.uu.net!
nntp.inet.fi!central.inet.fi!inet.fi!read2.inet.fi.POSTED!not-for-mail

This is the "correct" posting
Path: news.wanadoo.nl!news2.euro.net!news-x.support.nl!newsfeed.icl.net!
news.algonet.se!newsfeed1.telenordia.se!algonet!newsfeed1.funet.fi!
nntp.inet.fi!central.inet.fi!inet.fi!read2.inet.fi.POSTED!not-for-mail
~~~~~~~~~~~~~

nntp.inet.fi posts your messages sometimes to the American ffx.uu.net
server, from there on it's distributed over several other servers. Tracing
the message over all those servers is not easy. Moving up one server at
a time I found your last "normal message" at the news.sri.com server. Not
all servers can be accessed, I suspect that the col.hp.com is the guilty
one, it received your message, doesn't know what ISO-8859-15 is, and
distributed it to Marlborough.STD.com to get converted, it was then send
back to col.hp.com, from where it was then distributed the normal way.
Why nntp.inet.fi posts your messages *sometimes* twice at the same time to
different newsservers is the big question...

To stay on topic ;-)
>> Don Shoegarth is not Finnish, he would be after the English
>> release that comes with the English keyboard layout.
>
>Note that there are four types of "english" keyboard layouts,
>on Atari. Only the UK and US ones are covered by Magic.
Oh boy, that's nitpicking... all it takes is a small sys file or use a
~~~~~~~~~~~~~

program like CKBD or Mobzkey which will give the user over 23 different
keyboard layouts.

>>>It's also available with English resources and docs, and remains
>>>easy to get a hold off, if you order it from a dealer who is
>>>still _actively_ supporting Atari.
>>Ahhh, I suppose you mean that friendly dealer from the above
>>quote? the one that can't get hold of MagiC. What version of
>>N.AES are you talking about? certainly not the latest... you're
>>not advising N.AES 1.2 to Don, are you?
>
>2.0 is available from a number of Dutch, German and Swedish
>dealers.
I suppose I'm ignorant, but there's no N.AES 2.0 available in
English with English manual from neither the Dutch or the German
dealers (at the moment).

>> If you buy a commercial release you have 80% chance it comes
>> from ASH. Emailer, Jinnee, Chatter, Papillon, Phoenix, Fiffi,
>> Artworx,... etc all take full advantage of MagiC.
>
>More than half of those are I-Connect apps. As for the others,
>N.AES features the appropriate wdialog functions, so it works.
Where or when have I mentioned wdialog? there's more in life then
wdialog, i.e programs that come with bubblegem help files that are
programmed with the new BGH package, need the BGH shared library
installed. Please tell Don Shoegarth how "easy" it is to install
these under MiNT/N.AES.

>> What kind of Atari dealer will not order ASH or System
>> Solutions software for his clients?
>
>The kind that is not interrested in purchasing with SysSol,
>because of the exorbitant rates on ASH or other exclusive stuff.
Hm, exorbitant?
MagiC 6.10 which is a full OS replacement costs 199DM, 149DM for
Power Users and 39DM for an update... would you care to inform us
about the N.AES price policy please, which after all is *only* a
AES replacement.

BTW: When ordering from SysSol on a monday, the goods will arrive
here by registered mail before the week is over. I don't mind
paying a little more for good and reliable service, do you?
When ordering from ASH, it will typically take 10 days for your
order to arrive, when registering the software, you get access to
the mausbox where you get a year long access to *FREE* updates and
bugfixes. When living abroad, writing a *English* mail to Oliver
Buchman explaining him that telephone costs would be astronomical,
you'll receive the update by email....
Would you care to inform Don Shoegarth about the service of Woller
please?

Cheers from Belgium
Dennis

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1315. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86fm71$6ci$1@snipp.uninett.no>
Source record: 66621

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>2.0 is available from a number of Dutch, German and Swedish
>>dealers.
> I suppose I'm ignorant, but there's no N.AES 2.0 available in
> English with English manual from neither the Dutch or the German
> dealers (at the moment).

The current version is shipped with both German and English resources. The
docs are only available in German though.

> programmed with the new BGH package, need the BGH shared library
> installed. Please tell Don Shoegarth how "easy" it is to install
> these under MiNT/N.AES.

MiNT has native support for SLBs, so it's just a matter of copying them to
the correct folder (just as under MagiC).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1316. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <388b60f8135550@smok.krakus.top.pl>
Source record: 66622

On Sun 23-01-2000 01:35 (GMT) Mario Becroft wrote:

>max (max.b@multiweb.nl) wrote:
>: Anybody knows if this is possible? Do I need an ethernetadapter to do
>: this? Serial cable? Parallel?
>
>It sounds like you need just a terminal emulation program of some kind and
>a null-modem cable to connect to the UNIX box.

Yes, it is the simplest and best solution!

>A popular terminal emulator is CoNnect, which is now available free. I
>don't know where it can be found though.

I am using STarCall in this purpose. You can download this program from:
ftp://www.ob.rhein-ruhr.de/pub/atari/star
The previous version of STarCall (2.6) seems to be more reliable than
the last one (3.0) - on my computer at least.

>You will be able to fit CoNnect onto a floppy disc without any trouble so
>no hard disc drive would be necessary.

This same with a STarCall.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

1317. SV: dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Tobbe <torbjorn.malman@swipnet.se>
Message-ID: <6kKi4.6149$Q4.14272@nntpserver.swip.net>
Source record: 66623

Sorry for being the wiseguy....t's probably just a misprint, but the 520
was delivered with 512Kb memory.

Beside this there were a lot of different models of 520 and 1040, for
example 1040 STFM (drive-unit integrated and RF-modulator) and so on........

Tobbe

Steve Hammond <shammond@loop.com> skrev i
diskussionsgruppsmeddelandet:a_Ei4.129$wD2.5264@news2.randori.com...
> On 23 Jan 2000 08:56:42 , "Stingray" wrote:
> > What is the difference between an Atari 520st and a 1040st?
>
> The 520ST came with 528Kb of memory, the 1040St came with 1024Kb of
memory. Keep
> in mind that when these first came out (1984/85) they provided a lot of
bang for
> the buck :). Add on memory cards became available to take the either the
520 or
> 1040 to 4megs of memory. Other than the amount of available ram the they
were
> identical.
>
> Although I have a very nice K6 based PC on my desk, I still use my TT030
> (Atari's work station) for most of my "serious" computing needs - old
habits are
> hard to get rid of :)
>
> Steve Hammond

1318. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <86fuqr$j5j$1@sun27.hrz.tu-darmstadt.de>
Source record: 66624

Hi!

Tony Greenwood <tony@webscripts.org> wrote:
>> Mozilla/3.0 (CAB 02.71; I-Con.OVL 01.70; MagiC)
> [...]
> But all the Cab ones also seem to have the word "Atari"

Really? ;)

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

1319. Re: dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <388B1447.D07A65A7@the-crow.co.uk>
Source record: 66625

Stingray wrote:
>
> What is the difference between an Atari 520st and a 1040st?

The 1040 has 1 Meg of RAM as standard where as the 520 has 512K of RAM
as standard.

Thats about it really :)

Graeme

1320. WTD: STe 4mb

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <UuMi4.22479$IN.445577@nnrp3.clara.net>
Source record: 66626

Hi All,

I have just purchased some nice software, and a Link2, a CD and Harddrive, and SweetSixteen, and now I have bloody well totalled my Ste!!!!!.

So, does anyone have an Ste (4mb) >TOS 1.6 for sale, in good-excellent condition, prefrebly in the NW region (UK), so I can pick it up. And please, not one that includes coffee under the keyboard, it would bring back too many bad memories <S>. e-mail gtmartin@abmlimited.clara.co.uk

By the way, I have just acquired nearly all the ST format cover disk collection, if anyone wants copies I will be happy to make them as long as you send a disk and a return postage.

Regards,
Greg

1321. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <388b18e9$0$157@news.zetnet.co.uk>
Source record: 66627

On 22 Jan 2000 20:15:13 , Jeff Armstrong wrote:

|Hey everyone. The other day walking around at my school, I came
|across a pair of Sun mono ECL monitors being disposed of. Naturally,
|I grabbed 'em. Now, I'd like to connect one of the monitors to my TT.
| . . . .
|Now I've seen the TT030 home page and I've tried to understand the TT
|pin diagrams, but I can't make heads or tails of them. Could someone
|please help and tell me how to connect this to a TT? Even a
|simplified pinout diagram for the TT would be helpful.

The TT monitor socket is a High Density DB15

1 analogue red
2 analogue green
3 analogue blue
4 high resolution monochrome (ECL)
5 ground
6 red return
7 green return
8 blue return
9 monochrome monitor detect
10 ground
11 not connected
12 not connected
13 horizontal sync (TTL)
14 vertical sync (TTL)
15 high resolution monochrome (ECL)

Taken from the TT manual.

John Logan

1322. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <388b610f$0$161@news.zetnet.co.uk>
Source record: 66628

On 22 Jan 2000 13:44:46 , Martin "Nightowl" Byttebier wrote:
>New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
>----------

Thank you, Martin, for this continued information about new files available on this site, particularly for the brief informative notes appended.

Charles.

1323. Can anyone help ???

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000123211004685 77@zetnet.co.uk>
Source record: 66629

Hi All

Does anyone have the email address for Keith Jackson - Sysop, Keith's Point BBS.

I use Binkley on my Atari system and my node has gone !! I know that my node pointed off Keith's system but due to IOS (the mailer bit) not being Y2K compliant I cannot crash mail Keith to get direct point setup arranged for me and the other members of the White Rose Atari Group.

Please vcan anyone help us with this problem?

TIA

Adrian HH tssf

--
<<=======================================>>
<< WHITE ROSE ATARI GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<=======================================>>

1324. Milan computer

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Lynn and Victoria Christenson <sherwood@fulton-net.com>
Message-ID: <s8n82mjleh6155@corp.supernews.com>
Source record: 66630

Does anyone know when the Milan computer will be coming to the USA? Exactly how far can this computer be upgraded to compared to what comes standard? I am thinking of a better graphics card and sound card! Is it possible for better items to be placed in this machine if deemed necessary. If anyone can give any kind of information no matter what or how insignificant. I would appreciate any info. Price, hardware, software info thanks.

send to my e-mail careychristenson@hotmail.com

1325. Re: Help! TT power supply kaputt

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <388b87d0$0$162@news.zetnet.co.uk>
Source record: 66631

YOu can use a PC PSU, you need to transfer the connectors over, IIRC it's a straight swap in terms of which pin goes whjere..

chrisc

On 23 Jan 2000 03:38:59 , John S. Gray wrote:
>
>I tried to post this in the NG the other day, but it didn't come up in
>the list the next time I logged on. Perhaps the internet ghosts ate it,
>or maybe my local server refused to display it. Sorry if it is the same
>message twice.
>
>Anyway, my beloved TT030 won't boot, as the power supply has gone the way
>of many other power supplies purchased by the Tramiels from Taiwanese
>factories. Is Best Electronics the place to seek a replacement?
>ChroMagic? I'm back to my old 1040STe until this situation gets resolved.
>
>Thanks, anyone who replies.
>
>When replying, CC: to:
>
><atari@chebucto.ns.ca>
>
>....the biggest little open BBS (now a group e-mail list, really) on Atari
>issues, supported by the Nova Scotia Atari Computer Users Group and the
>Chebucto Community Net. To subscribe, mail to:
>
><majordomo@chebucto.ns.ca> and put in the message body:
>
>subscribe atari
>
>....and you're in.
>
>John S. Gray
>Up in Canada
>
>.

1326. Re: 1 meg 30 pin ram

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <388b874b$0$162@news.zetnet.co.uk>
Source record: 66632

Needs a patch, 1Mb SIMM's come in cereals these days so slam in 4 of them..:-))

chrisc

On 22 Jan 2000 20:16:40 , max wrote:
>Hi there,
>
>Question about memory: Can you just upgrade it by changing the memory
>modules? Is combination possible: 2*1Meg+2*256Kb?
>
>Thanks, Max
>
>
>
>.

1327. Re: ATARIFAX-TELEOFFICE-YEAR 2000

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001231102.a21894@su2.maus.de>
Source record: 66633

Hi Karin,

KE>TKR has had no support for me.=20
receiving is no problem, only the year is 'wrong', it's displayed as
'100' (99+1). Sending isn't possible anymore.

But you may send a copy of your original (no paths included etc.)
program file (T_OFFICE.PRG, about 67k) as attachment with your serial
number to
cm_ewert@hrzpub.tu-darmstadt.de
or put it into his PPT (_p_ ersi¿½nlicher _P_ rogramm _t_ eil) at (BBS)
Maus OF2 (+49-6103-921170)
The he will return to you a patched version of T_OFFICE.PRG,
COMPOSE.MTX, VIEW.MTX and FAXDRV.MTX respectively.

It's a bit uncomfortable, but he as the owner of the source code
(purchased from TKR) wants to get an overview of who and how many do
still use this soft. For he intends to continue developing 'TO' if
there are enough people interested in that development...

Karin, please refrain from sending messages in HTML format!!

Und TTschi¿½
ps

1328. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e4vp5v.1m1nxb51t5bu0aN%roughley@HORMEL.vanc.igs.net>
Source record: 66634

Tony Greenwood <tony@webscripts.org> wrote:

> hmm But all the Cab ones also seem to have the word "Atari" so maybe
> look for that instead?

No, not all the ones with "Cab" have "Atari" present (for instance STinG's overlay when it's not faking Netscape). The only common thread is that they all use "Cab" or "CAB".

Here's the script based on your comments. The lines "read(STDIN, $buffer, $ENV{'CONTENT_LENGTH'});" and "$user_agent = $ENV{'HTTP_USER_AGENT'};" weren't needed as you suspected. Also the switch for iCab was removed because it's redundant (there are no variations in this case):

```
#!/usr/local/bin/perl

$cab_html_page = "http://www.somewhere.com/atari.htm";

$not_cab_html_page = "http://www.somewhere.com/other.htm";

if ($ENV{'HTTP_USER_AGENT'} =~ /iCab/)
{print "Location: $not_cab_html_page\n\n";}
elsif ($ENV{'HTTP_USER_AGENT'} =~ /Cab/i)
{print "Location: $cab_html_page\n\n";}
else {print "Location: $not_cab_html_page\n\n";}

exit;
```

Thanks for the optimization.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/%7Eroughley/tos.htm | spamblocker to reply

1329. ATARIFAX-TELEOFFICE-YEAR 2000

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: Karin Ernst <Ernst_Frahm.Berlin@T-Online.de>
Message-ID: <86deg2tne1@news01.btx.dtag.de>
Source record: 66736

Please, help me!
My ATARI-Software TELEOFFICE Version 3.04 (TKR) don´t know the year 2000
and I can´t use the fax-program since this disaster.
What can I do? I was so proud, that my old ATARI was online.
But now, all is over or.....?
TKR has had no support for me.
Who can help me?

I wait for good ideas!

Christian Frahm, Berlin/Germany

1330. Audiotracker please HEEELP!

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: xmusic@my-deja.com
Message-ID: <86di5kkqn1@nnrp1.deja.com>
Source record: 66737

Hello ATARIANS!
I'm using Audiotracker v.1.66 mainly for
live drums recording,4-6 channels,then export
to Cubase Audio.I noticed that the problem is
not the number of tracks I'm using.The Data
Transfer Rate slows down after one-two rec/play
sessions...At the beginning the DTR is ~1512kb/sec
with my IBM SCSI HD(ext).After recording/playback
the structure menu shoes a mere 600 or 815 kb/sec
You know "Hd too slow Blah-blah etc.
My system is C-lab Falcon/14
mb/FDI/FA8/MO4/JamIn8/CUBASE AUDIO
2.06/WAVEMASTER/AUDIOTRACKER/ HDD DRIVER 7.56/and
more.
What can I do?I've tried many configs,Auto
folders,etc Thanx(don't have e-mail by now)

Sent via Deja.com http://www.deja.com/
Before you buy.

1331. Re: A-Mail (was New MyMAIL version)

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <948587676_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 66738

Peter Slegg wrote:-
>I am now able to see the mails I download in the InBox etc.
>I have also managed to create a Custom mailbox (why is there
>no menu option for this ?) but when I "Moved" a mail to this
>box it was copied rather than moved, creating 2 copies of the
>mail, one in each mail box.

I have noticed that problem with v1.25b and 1.26b. Dropping back to
to v1.24b solved that problem. I have mailed Atack about it.

>I have been using Newsie for a long time so it may take a while
>to adjust.

I must say I like aMail. It just appeals to me for some reason.

It has improved a lot and with the recent, simple, introduction of
News as well it looks like it could get a whole lot better.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1332. Re: FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <20000122203906.02714.00001668@ng-fz1.aol.com>
Source record: 66739

> I'd like to get in contact with anyone running the FoReM or Turbo
>ST BBS software. I have been having glitches since Y2K hit and would like
>to get help resolving them, or at least find out if others are
>encountering the same problems!

As you know, I'm having the same problems at PayBax BBS (Forem). I'm set now in the year 1989.

BTW: PayBax BBS has been running an Atari BBS for 12 years now, but we had to change the phone number this week:
302-454-7797

Has anyone heard from ACORN.BBS? Since the bug struck his BBS goes unanswered.

We all need help!

1333. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <ForLr8.D@gem.win.co.nz>
Source record: 66740

max (max.b@multiweb.nl) wrote:
: Anybody knows if this is possible? Do I need an ethernetadapter to do
: this? Serial cable? Parallel?

It sounds like you need just a terminal emulation program of some kind and
a null-modem cable to connect to the UNIX box.

A popular terminal emulator is CoNnect, which is now available free. I
don't know where it can be found though.

You will be able to fit CoNnect onto a floppy disc without any trouble so
no hard disc drive would be necessary.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1334. New Portfolio WWW page

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <ForM0y.1w@gem.win.co.nz>
Source record: 66741

Not about the ST, but still relevant to this newsgroup, I think: I have lately made a small WWW page about the Atari Portfolio palmtop computer.

The URL is: http://gem.win.co.nz/mario/pofo/ .

Presently there is some information about upgrading the RAM and a clock program that I have written. However I might add more useful information later.

I would be particularly interested to hear from anyone else who is making hardware or software for the Portfolio or who would like to talk about the Portfolio.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1335. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <DNti4.44$O4.56@198.235.216.4>
Source record: 66742

On 22 Jan 2000 10:16:35 , "John Whalley" wrote:

>Once it is set up it's very powerful, with excellent sorting and
>filtering, PROPER threading (as opposed to simple sorting by subject -
>though NEWSie may have improved in this area in later versions,
>possibly), pretty much full MIME facilities (NEWSie still seems to have
>problems in this area), can call external viewers directly for some
>attachments etc.

I have heard many good things about OKAMI.

>In short, it's worth the effort, and you won't find a better mail/news
>program on the Atari IMHO.
>TTFN
>John

Ah, but why use Atari OKAMI when you can use Outlook Express:-).

At least your information is very sound with regard to Atari NEWsreaders. I look forward to setting up OKAMI on my ST. There are just too many good things said about it to overlook the program.

Later Brian.

>.

1336. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MNti4.45$O4.56@198.235.216.4>
Source record: 66743

On 17 Jan 2000 19:11:19 , Lonny Pursell wrote:

>> I suggest we all send our telephone bill to Fast Club. That'll teach them
>> using cheap crap. ;-)

Um, if I send Fast Club my telephone bill, I am going to sneak in my
1-900-976-6969 Live Sex Chat bills too:-). Um, I called this number for
technical support, really I did.

>Well as it turns out I do have problems with the same CD, so it was
>good that Brian mentioned this.

I wish I didn't need to mention this.

Brian.

>.

1337. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <8Oti4.47$O4.56@198.235.216.4>
Source record: 66744

On 22 Jan 2000 22:06:22 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 2000-1-22, max <max.b@multiweb.nl> wrote:
>
>> Since my unix server hasn't got a display, I want to use my
>> atari to telnet to the server and do all kind of things.
>
>If all you need is telnet, install STiNG and TelStar on a floppy,
>then connect to your unix server using a null-modem cable on PPP.
>
>STiNG and TelStar should fit on a single floppy. Set the modem
>port to its maximum 19200 baud and have a go at it.

Just thought I would add. I believe HS modem will be necessary for such transfer rates. 19200 is the maximum a stock ST can do.

You will require the DRIVEN.PRG and the MFP.PRG programs from HS MODEM to be placed AHEAD of STING.PRG.

As for further mods. A hardware mod can get the serial port up to 34800.

Finally, sometime RSN will be an ethernet adapter for the ST. I believe this would be a luxury in your situation vs a need.

Hope this helps.

Brian.

>.

1338. Help! TT power supply kaputt

Newsgroup: comp.sys.atari.st
Date: 2000-01-23 00:00:00 UTC
From: db361@torfree.net
Message-ID: <ForrH0.6Mv.0.bloor@torfree.net>
Source record: 66745

I tried to post this in the NG the other day, but it didn't come up in the list the next time I logged on. Perhaps the internet ghosts ate it, or maybe my local server refused to display it. Sorry if it is the same message twice.

Anyway, my beloved TT030 won't boot, as the power supply has gone the way of many other power supplies purchased by the Tramiels from Taiwanese factories. Is Best Electronics the place to seek a replacement? ChroMagic? I'm back to my old 1040STe until this situation gets resolved.

Thanks, anyone who replies.

When replying, CC: to:

<atari@chebucto.ns.ca>

...the biggest little open BBS (now a group e-mail list, really) on Atari issues, supported by the Nova Scotia Atari Computer Users Group and the Chebucto Community Net. To subscribe, mail to:

<majordomo@chebucto.ns.ca> and put in the message body:

subscribe atari

...and you're in.

John S. Gray
Up in Canada

1339. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <86h39u$13f$1@nnrp1.deja.com>
Source record: 66546

In article <943917180-198430AEicMi@wanadoo.be>,
Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> Any format except for MAC HFS should do, as long as the filenames are
in 8+3

Mac HFS will also work fine, Spin! handles HFS without problems. Long
filenames isn't a problem either.

> Yes, Joliet will do just fine but as stated above, do make sure there
are no
> long filenames.

Again, long filenames works perfectly with Joliet. Just be sure that
you have Spin! > 0.34. Hmmm, it's possible that 0.34 is the last
released version, I'll have to check this out... 0.34 has a bug that
prevents it from reading the long filenames on Joliet-CDs made with
certain CD-software (like Easy CD). It will read the 8+3-names though.

> >I'm going to make the CD with "Toast" on the Mac. I want to make it
> >readable first of all for all STs, so some sort of ISO format is

As long as you can run [BM]etaDOS and Spin! on it, any Atari will read
HFS- or Joliet-CDs. To actually *see* long and/or mixed/lowercase
filenames depends on your desktop and/or fileselector. Spin! will
automatically truncate the names if necessary.

> As long as you stick to the 8+3 rule, your CD will be readable on any
Atari.

Again, as long as you're using Spin! you can safely use HFS or Joliet,
and you won't have to worry about long filenames.

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

1340. Re: Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Q5Ui4.5869$IN4.287512@newsread1.prod.itd.earthlink.net>
Source record: 66547

On 24 Jan 2000 05:12:16 , Ken Macdonald wrote:
>On 23 Jan 2000 17:00:01 , "Andy Williams" wrote:
>:Ref : Internet Access Using Sting
>:
>:I am trying to get my Atari stfm on the net using Sting 1.22. However, every
>:internet service provider I have spoken to can't provide me with the logon
>:sequence I need for the sting "DIAL.SCR" file.
>:
>:Can anyone please email me a working copy of their "DIAL.SCR" file and sting
>:"DEFAULT.CFG" file along with the name and telephone number of a suitable
>:service provider (preferably a free service provider).
>:
>:I assume this is the problem, as so far all I have managed is a carrier
>:detect signal and confirmation of 19200 bps followed by "link negotiation
>:failed" after 37 seconds on the dialler.
>:
>:Email me at : andrew.williams@rovergroup.com
>:
>:Note - I can only receive mail at this address, but I will thank anyone that
>:can help me when I can next use a terminal (prefarably my own Atari)
>:
>:Thanks
>:
>:Andy Williams
>:
>:
>Hi
>make sure you are using ALL the up to date versions!
>as in dialer.acc tcp, udp,...
>also, set up PAP in the dial.scr, good chance that it will work with
>most isp's
>ken
>if you want e-mail me and I will send you my dial.scr
>(you are in the uk non?)
>
>.
Another point would be to use HSMODEM7 for compatibility. As far as login
scripts are concerned, calling in to your ISP with a terminal program will
show you what the prompts are to base your responses on. Hope this helps.
John G.

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/

ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My Site http://home.earthlink.net/~swampfox1
My favorite quote:
* If you're not part of the solution........
........you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1341. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <388c172d$0$157@news.zetnet.co.uk>
Source record: 66548

On 23 Jan 2000 12:54:45 , Brian Van TIlborg wrote:
|On 23 Jan 2000 01:35:32 , Mario Becroft wrote:
|
|>A popular terminal emulator is CoNnect, which is now available free. I
|>don't know where it can be found though.
|
|If this is the case and only a terminal emulator is needed, he can also use
|Uniterm.

I always perferred UniTerm though I use Stalker as well.

John Logan

1342. MagiC Online back online

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <948619628-50855AEicMi@wanadoo.be>
Source record: 66549

Hi,

Bengy Collins has problems getting messages posted here, so he asked me to take care of it.

MagiC Online is back online since last week and is from now on hosted on the German atari-computer.de server. This is not temporary, MagiC Online will not return to atari.org again. Please make the correct adjustments to your hotlist.
The new URL is http://bengy.atari-computer.com, Bengy is very busy getting the site completely up to date right now...

Among a lot of new information, an exclusive bootpicture of the Milan II is showed... (looks really great!!)

Bengy can be contacted at mailto:bengy@home.com

Cheers from Belgium
Dennis


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1343. Magaxine Survay (again)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <86h6lu$c8d$1@pegasus.csx.cam.ac.uk>
Source record: 66550

As I did not see this message appear on this group first time I sent it I have posted it again.

With the recent demise of some Atari related magazines I was wondering how many Atari related magazines/newsletters are still out there.
If you publish an Atari related magazine perhaps you could spend a few moments to answer the following questions.
PLEASE mail your answers directly to me by the end of the month, there is no point clogging up the
newsgroup with your answers and I might miss the odd reply among all the other postings.

1) Magazine Name :
2) Format (web, e-mail, printed) :
3) Coverage (ST, Falcon, Jag, Lynx, VCS) :
4) Number of Subscribers:

You do not have to answer question 4, but it would be useful.

Thanks,
Stephen Moss

1344. How to access a pc hard drive with an atari STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <388C2020.26618AFE@renault.com>
Source record: 66551

I am using a 1040 STe with 4 mbytes, two midi ports, a 30 megas HD and cubase V2. I also use a pc (not for music at all!).

I would like to know if there is a mean to read files from the pc hard disk with the atari 1040 STe, and better, to save files and execute prg ?

J. Lennon said "you may think i'm a dreamer'... But my Atari 1040 STe is still the center of my home studio.

I thank all the atari world.

1345. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948707286-108567AEicMi@cwcom.net>
Source record: 66552

From: phantomm@kih.net (Phantomm)
Date: 22 Jan 2000 19:07:09 +0100

>I've have to try it like that. Wish someone would modify version 1.3 of
>SAM so that I could run version 1.2 and version 1.3 at the same time.

I'd have thought that all you'd have to do would be to change the filename of
one of them. AFAIK the list of running apps is based on that, not on an
internal text string!

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1346. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948707288-109039AEicMi@cwcom.net>
Source record: 66553

From: mb@gem.win.co.nz (Mario Becroft)
Date: Sun, 23 Jan 2000 01:35:32 GMT

>max (max.b@multiweb.nl) wrote:
>: Anybody knows if this is possible? Do I need an ethernetadapter to do
>: this? Serial cable? Parallel?
>
>It sounds like you need just a terminal emulation program of some kind and
>a null-modem cable to connect to the UNIX box.
>
>A popular terminal emulator is CoNnect, which is now available free. I
>don't know where it can be found though.

English RSC and other docs for CoNnect 95 and the later beta 97 are available
from my web site, URL in sig. Both these versions are now free.

There's also a link to the packages themselves, go to the translated apps
page.

Rgds, Derryck

____ ____
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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1347. Re: How to access a pc hard drive with an atari STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <euWi4.11439$UL1.253787@nnrp4.clara.net>
Source record: 66554

I would like to know if there is a mean to read files from the pc hard
>disk with the atari 1040 STe, and better, to save files and execute prg

If you mean directly connect to an IDE drive then no, if its a SCSI, then
you could use a Link2 etc. If you just mean transfer then I suppose there
are two simple options

1) Copy the files onto 720 floppies and load them in that way.
2) Serial link and use a comms package on each side to transfer the files
across (If you will be doing a lot of transfers, this would be the best
way).

Regards,
Greg

>
>J. Lennon said "you may think i'm a dreamer'... But my Atari 1040 STe is
>still the center of my home studio.
>
> I thank all the atari world.

1348. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: paricard@free.fr
Message-ID: <388c39821bcf0c1@free.fr>
Source record: 66555

Hello,

in article <c_Si4.1271$Ft7.6772815@nnrp1.proxad.net> (comp.sys.atari.st)
Nicholas Bales wrote on Mon 24-01-2000 07:15 (GMT):

> Come on, don't say this is more complicated that the STinG CPX that must be
> set to active, before activating STinG in the Dialer, then Dialing.

If you only use STinG for Internet (no networking) you can save this
setting in the cpx with no harm.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

1349. Re: Info on CGI...

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <H9F3ALAkNEj4EwjY@steverosie.demon.co.uk>
Source record: 66556

Hi

Thanks for all the info:))

Now who said it was off topic! It's nice to have Atari users working
with Atari users:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1350. Re: WTD: STe 4mb

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <H8FnAPAkMFj4EwTI@steverosie.demon.co.uk>
Source record: 66557

Hi

I have an STE for sale. This is in excellent condition in the box etc. 4 meg....

This is my spare STE. As I have a Desktopper, Tower STE and MSTE I don't really need it for a backup anymore. I forgot I had it to be honest. I think it's TOS 1.62, but if you want TOS 1.6 I do have a set of chips somewhere:)

I'm looking at ï¿½70 GBP including postage.

ATB
Steve

In article <UuMi4.22479$lN.445577@nnrp3.clara.net>, Greg Martin <gtmartin@abmlimited.clara.co.uk> writes
>Hi All,
>
>I have just purchased some nice software, and a Link2, a CD and Harddrive,
>and SweetSixteen, and now I have bloody well totalled my Ste!!!!!.
>
>So, does anyone have an Ste (4mb) >TOS 1.6 for sale, in good-excellent
>condition, prefrebly in the NW region (UK), so I can pick it up. And please,
>not one that includes coffee under the keyboard, it would bring back too
>many bad memories <S>. e-mail gtmartin@abmlimited.clara.co.uk
>
>By the way, I have just acquired nearly all the ST format cover disk
>collection, if anyone wants copies I will be happy to make them as long as
>you send a disk and a return postage.
>
>Regards,
>Greg
>
>
>

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1351. Re: ASH website

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <86hkcc$m4i$1@zingo.tninet.se>
Source record: 66558

On 24 Jan 2000 03:57:53 , Mikey wrote:
>On 24 Jan 2000 01:31:56 , Joergen Bak wrote:
>>Anuone know what happen to the ASH website?
>>I can`t get it anymore.
>>
>>cheers
>>
>>Joergen
>
>I just tried to connect and nothing happened (except the pages loaded
>from the cache). Must be a holiday or something:)
>
>Mike
>.
Hi Guys

Worked fine for me and it wasnt in the cache.
http://www.application-systems.de if memory serves me right.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1352. Re: How to access a pc hard drive with an atari STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <86hkki$978$1@SOLAIR2.EUnet.yu>
Source record: 66559

Greg Martin <gtmartin@abmlimited.clara.co.uk> wrote in message
news:euWi4.11439$UL1.253787@nnrp4.clara.net...
> I would like to know if there is a mean to read files from the pc hard
> >disk with the atari 1040 STe, and better, to save files and execute prg
>
>
>
> If you mean directly connect to an IDE drive then no, if its a SCSI, then
> you could use a Link2 etc. If you just mean transfer then I suppose there
> are two simple options
>

You can use Hddriver for it , demo version too. Or for IDE drives:
http://piters.tripod.com/atari/idepc.htm .

PP

1353. FS/T: Atari ST games [01/24/2000]

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: "Michael J. Novak Jr." <use.Reply-To.address@nls.net>
Message-ID: <e9mo8sscfjohgunqfg2q3qeosbt1nr8shu@4ax.com>
Source record: 66560

All Video Game Advantage (VGA) FS/T lists are updated approximately
every ten days available on the WWW at http://www.io.com/~vga2000/

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

The 'Sale Conditions' and 'Ordering Instructions' sections are at
the end of this message. Please read them both carefully *BEFORE*
asking any questions, or placing any orders. Thank you!

*IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT**IMPORTANT*

This list was last updated on 01/04/2000

NOTE: There are currently 1958 ORIGINAL game screen shots available
on my web site. Unfortunately, none are for the Atari ST computers,
at this time...

NOTE: There are currently 857 game manuals available on my web site.
Unfortunately, none are for the Atari ST computers, at this time...

NOTE: The Video Game Advantage Definitive Known Software List
Collection is currently on-line! Unfortunately, there is no
list for this system (cartridge and CD based systems only).

I have the following Atari ST software for sale or trade.

Unless specified, all items are *NEW* and are still shrinkwrapped.

SOFTWARE:

ATARI ST COMPUTER:

New diskette(s) [still shrinkwrapped! Includes box and manual]:
$ 4.00 Advanced Dungeons & Dragons: Heroes of the Lance (SSI)
$ 4.00 Alcon (Taito)
$ 4.00 All Aboard! (Terrific Software)
$ 4.00 Arkanoid (Taito)
$ 4.00 Art & Film Director (Epyx) -- $4.30 shipping, due to
weight, counts as 1st item
$ 4.00 Art Library 2 (Melody Hall) -- RIPPED SHRINKWRAP!
$ 4.00 Battleship (Epyx)
$ 4.00 BCPL Compiler (MetaComCo) -- RIPPED SHRINKWRAP!
$ 4.00 Blockout (California Dreams)
$ 4.00 Bobo (Terrific Software)
$ 5.00 Bubble Bobble (Taito)
$ 3.00 California Games (Epyx)
$ 4.00 Championship Wrestling (Epyx)

$ 4.00 Cyber Print (Antic Software) -- NO SHRINKWRAP!
$ 3.00 Death Sword (Epyx)
$ 2.00 Devon Aire in The Hidden Diamond Caper (Epyx)
$ 4.00 Dive Bomber (Epyx)
$ 2.00 Dragon Scape (Free Spirit)
$ 4.00 Dynasty Wars (Capcom)
$ 4.00 East vs. West Berlin 1948 (Time Warp)
$ 4.00 Eliminator (Hewson)
$ 4.00 Emperor of the Mines (Impressions)
$ 2.00 Final Assault (Epyx)
$ 4.00 Forecaster III (Greg Kopchak)
$ 3.00 GFL Championship Football (Gamestar)
$ 4.00 Golden Path (Firebird)
$ 4.00 Goldrunner II (Microdeal)
$ 4.00 Hyperdome (Exocet)
$ 4.00 Jupiter Probe (Microdeal)
$ 4.00 Keith Van Eron's Pro Soccer (Microplay)
$ 4.00 L.E.D. Storm (Capcom)
$ 2.00 Lands of Havoc (Antic Software)
$ 4.00 Last Duel (Capcom)
$ 4.00 Leander (Psygnosis)
$ 4.00 Major Motion (MichTron)
$ 4.00 Man Hunter: New York (Sierra)
$ 4.00 Man Hunter 2: San Francisco (Sierra)
$ 2.00 Mean 18 Famous Course Disk Volume II (Accolade)
$ 3.00 Metro Cross (U.S. Gold / Epyx)
$ 3.00 Paint Pro (Abacus Software)
$ 4.00 Phantasm (Exocet)
$ 4.00 Powerstone / Elf Lord's Magic (Starsoft)
$ 2.00 Prime Time (First Row)
$ 4.00 Professor Craps (Scorpio Systems)
$ 4.00 Project Neptune (Epyx)
$ 3.00 Quadralien (Spinnaker)
$ 4.00 Rambo III (Taito)
$ 4.00 Red Lightning (SSI)
$ 3.00 Renegade (Taito)
$ 4.00 Rick Dangerous (Microplay)
$ 4.00 RVF Honda (Microplay)
$ 4.00 Savage (Microplay)
$ 4.00 Slayer (Hewson) -- NO SHRINKWRAP!
$ 4.00 Space School Simulator (CRL Group)
$ 4.00 Star Quake (Terrific Software)
$ 4.00 Starglider (Rainbird)
$ 4.00 StarRay (Logotron Recreation)
$ 4.00 Stunt Track Racer (Microplay)
$ 2.00 SwiftaR (Accustar)
$ 3.00 Techno Cop (U.S. Gold / Epyx)
$ 4.00 The Advanced OCP Art Studio (Rainbird)
$ 4.00 The Games (Epyx)
$ 4.00 The Sentry (Firebird)

$ 4.00 The Viking Child, Prophecy 1 (Imagitec)
$ 4.00 Tower Toppler (Epyx) -- NO SHRINKWRAP!
$ 4.00 Transputor (CRL Group)
$ 4.00 True BASIC (True Basic Inc.) -- NO SHRINKWRAP!
$ 4.00 Typhoon Thompson: Search for the Sea Child (Br0derbund)
$ 4.00 Warship (Strategic Simulations, Inc.)
$ 3.00 Winter Games (Epyx)
$ 4.00 Wizard's Crown (SSI)
$ 3.00 World Games (Epyx)
$ 3.00 World Karate Championship (Epyx)
$ 4.00 Zero Gravity (Microdeal)
$ 4.00 Zynaps (Hewson)

*****

SHIPPING ANYWHERE IN THE CONTINENTAL U.S. is $3.20 for the first game and $1.10 for each additional game. Shipping for hardware and accessories depends on weight/distance. Large orders will be weighed as a package, to reduce shipping costs. Foreign orders welcome.

SALE CONDITIONS:

1) Sales are first come, first served. If you are looking for something that isn't listed, please don't ask (because if I had it, I'd list it).

2) Everything is sold as is. Unless specified, all games and systems have been tested and are in working order. I very rarely sell items that aren't working, but if I do, they are clearly labeled as such.

3) Trade offers, in particular for items that I need, will be considered (especially if the trade offer overwhelms me). I collect for over 50 different systems, so please feel free to send me a trade list. My want lists are on my web site.

4) Buyer has ten (10) days to send payment, and pays all shipping costs. Shipping cost depends on both the weight of the order and the distance that the order must travel, unless a set amount is already listed. No orders will be sent C.O.D.

5) Since items will be held specifically for you, if you aren't serious about buying, please don't place an order!

6) No package deals on games or systems. All prices are clearly listed. There is no minimum order.

7) If you have a problem with the listed price, please remember that nobody is forcing you to buy from me. I have been in business since 09/05/93, so I have a good idea how to price items. My personal philosophy is that something is only worth what someone is willing to pay for it.

8) Payment must be made in U.S. funds (either check, money order
-drawn from a U.S. bank branch-, or cash. Orders from outside
the U.S. are also accepted (also, please check out my want
lists, since some items are only available outside the U.S.)

9) I reserve the right to refuse any sale or trade offer, and to
correct mistakes made while typing this message.

*****

ORDERING INSTRUCTIONS:

To reserve any item(s) listed here, please do the following:

1) carefully read the SALE CONDITIONS section first,
2) please make sure that you are going to follow through on your
order *BEFORE* you place it,
3) next e-mail me a list of the items that you are interested in
(please quote from the FS/T message, but not the entire thing!),
4) also include your full name and full postal mailing address (this
information is for internal VGA use only, and is REQUIRED!),
5) I will reply with a shipping information message for your order.

Thank you!

Michael J. Novak Jr.
(The most dangerous man on rec.games.video.classic!)
VGA2000@io.com

Buying/Selling/Trading video game systems Michael J. Novak Jr.
and software (and now DVDs too), almost Video Game Advantage
everything ever made, including Nintendo, 6861 Anthony Lane
Sony, Sega, Atari, 3DO, and many more Parma Hts., OH 44130
(also older computers) for over 6 years 1-440-843-8815
on the Internet! vga2000@io.com
Visit us on the WWW at http://www.io.com/~vga2000/
The Video Game Advantage Definitive Known Software List Collection,
Screen Shots, Manual Archive, System FAQ's, FS/T lists and more...

1354. STYLETRAX-ATARI-CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Karin Ernst <Ernst_Frahm.Berlin@T-Online.de>
Message-ID: <86hmscbej1@news07.btx.dtag.de>
Source record: 66561

Suche fï¿½r ATARI funktionsfï¿½higes STYLETRAX-Programm (mit Anleitung) fï¿½r CUBASE (Score-Version 2.06). Wï¿½r stark, wenn es so was noch gï¿½be!

Es lebe der ATARI!

Christian Frahm, Berlin

1355. TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <a6_i4.11508$UL1.254766@nnrp4.clara.net>
Source record: 66562

Hi,
I am asking this for a friend, (bloody hell, sounds like I'm at the doctors about a supicious rash ;-)), anyway is it possible to take the TOS 1.6 chips from a Ste and put them in an STFM 1040 to upgrade the TOS?
Regards,
Greg

1356. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <388C7997.715C1DB1@usa.net>
Source record: 66563

Greg Martin wrote:
>
> I am asking this for a friend, (bloody hell, sounds like I'm at the doctors
> about a supicious rash ;-)), anyway is it possible to take the TOS 1.6
> chips from a Ste and put them in an STFM 1040 to upgrade the TOS?

Not as far as I know - IIRC TOS 1.6 and 1.62 were too closely linked to
the additional colour maps, new sound chip etc. and weren't portable. To
do the upgrade the only real option were 2.06 and the multitasking OS's.

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

1357. CeBIT search engine - no results on Axro or Milan :(

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <86i1hvmoi1@nnrp1.deja.com>
Source record: 66564

Hi everybody,

Yes, I went to the Cebit's search engine and couldn't find anything
related to Milan. Whoever thinks something could be pulled out, go to:

http://www.globis.de/globis/plsql/starte?
veran_nr=007&veran_jj=2000&sprache=gb

or

http://www.cebit.de/

select english and click on search option.

If you really find something, let us know, because I am starting to
panic :))

Ciao!

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

1358. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <H5%i4.22641$IN.451306@nnrp3.clara.net>
Source record: 66565

Alan,

Yes it seems your right, I was chatting with someone, and they said you could only go upto TOS 1.4 on an STFM

Regards,
Greg

1359. Where to Buy a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Gregg Carter <gcarter@privatei.com>
Message-ID: <s8ovf45ceh689@corp.supernews.com>
Source record: 66566

I would like to buy a 1040 ST to play my old floppy disk games. Any idea where I might buy one?

Thanks in advance,

Gregg

1360. Re: ASH website

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <388C80B7.F8934ABA@patent.gov.uk>
Source record: 66567

Hi,

ASH is OK here, at least with Netscape.

Bob King.

"Jï¿½rgen Nyberg" wrote:
>
> On 24 Jan 2000 03:57:53 , Mikey wrote:
> >On 24 Jan 2000 01:31:56 , Joergen Bak wrote:
> >>Anuone know what happen to the ASH website?
> >>I can`t get it anymore.
> >>
> >>cheers
> >>
> >>Joergen
> >
> >I just tried to connect and nothing happened (except the pages loaded
> >from the cache). Must be a holiday or something:)
> >
> >Mike
> >.
> Hi Guys
>
> Worked fine for me and it wasnt in the cache.
> http://www.application-systems.de if memory serves me right.
>
> Cheer's Jï¿½rgen
>
> --
> Jï¿½rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
> SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
> SAK= Svenska Atari Klubben (Swedish Atari Club)
> http://nyberg.atari.org/index.html
> --

1361. Re: Where to Buy a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <13001ab4.dc8edc5f@usw-ex0101-002.remarq.com>
Source record: 66568

In article <s8ovf45ceh689@corp.supernews.com>, "Gregg Carter"
<gcarter@privatei.com> wrote:
> I would like to buy a 1040 ST to play my old floppy disk games.
> Any idea where I might buy one?

Which country are you in? If the US, I'd recommend Ebay.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1362. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388cb2a82264f10@online.be>
Source record: 66569

on Mon 24-01-2000 07:15 Nicholas Bales wrote:

>> Why the hell does one needs three scripts to get WenSuite 3.3c working?
>
>Because it doesn't! You just select between none, auto or manual. In 99% of
>cases, you just leave it at none and that's it.

>
>Come on, don't say this is more complicated that the STinG CPX that must be
>set to active, before activating STinG in the Dialer, then Dialing.

At least STing works for (almost) all, whereas WS seems not to work for
the most of us. I'm lucky I can get it working but I know some people who
has tried it with at least 3 ISP all with the same result, nada, nopes,
rein du tout, etc..
These guys can make a connection with Iconnect, Draconis and with STing so
why is it impossible with WS?

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1363. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388cb2a82264f11@online.be>
Source record: 66570

on Mon 24-01-2000 11:40 Pascal Ricard wrote:

>Hello,
>
>in article <c_Si4.1271$Ft7.6772815@nnrp1.proxad.net> (comp.sys.atari.st)
>Nicholas Bales wrote on Mon 24-01-2000 07:15 (GMT):
>
>> Come on, don't say this is more complicated that the STinG CPX that must be
>> set to active, before activating STinG in the Dialer, then Dialing.
>
>If you only use STinG for Internet (no networking) you can save this
>setting in the cpx with no harm.

Are you sure about this? If I've saved it the next time I reboot
and want to access that cpx, STing.acc get killed.
That happens under freeMiNT 1.15.5/N_AES 2.0.0

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1364. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <0D2j4.1405$Nn.8536225@nnrp3.proxad.net>
Source record: 66571

Greg Martin <gtmartin@abmlimited.clara.co.uk> a ?crit dans le message :
H5%i4.22641$IN.451306@nnrp3.clara.net...
> Alan,
>
> Yes it seems your right, I was chatting with someone, and they said you
> could only go upto TOS 1.4 on an STFM

Right. You can also use 2.06, but this requires some hardware mods
(described in the Quick FAQ).

Why would you want to do this anyway? You'd be better off upgrading the STE,
unless it's broken of course, but then you can always rip some parts out of
the STFM.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1365. Re: Where to Buy a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <6D2j4.1407$Nn.8536225@nnrp3.proxad.net>
Source record: 66572

Gregg Carter <gcarter@privatei.com> a crit dans le message :
s8ovf45ceh689@corp.supernews.com...
> I would like to buy a 1040 ST to play my old floppy disk games. Any idea
> where I might buy one?

Once again, you've forgot to say in which part of the world you are located.
This makes it pretty difficult to recommend a place.

The best places are always online auction sites, personal ads, thrift shops,
cash converters, etc...

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1366. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <cD2j4.1408$Nn.8536225@nnrp3.proxad.net>
Source record: 66573

Pascal Ricard <paricard@free.fr> a ?crit dans le message :
388c39821bcf0c1@free.fr...
> Hello,
>
> in article <c_Si4.1271$Ft7.6772815@nnrp1.proxad.net> (comp.sys.atari.st)
> Nicholas Bales wrote on Mon 24-01-2000 07:15 (GMT):
>
> > Come on, don't say this is more complicated that the STinG CPX that must
be
> > set to active, before activating STinG in the Dialer, then Dialing.
>
> If you only use STinG for Internet (no networking) you can save this
> setting in the cpx with no harm.

I know but you have to set it in the first place. This is less evident than
the script settings in WS, IMO.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1367. Re: How to access a pc hard drive with an atari STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <dD2j4.1409$Nn.8536225@nnrp3.proxad.net>
Source record: 66574

guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> a crit
dans le message : 388C2020.26618AFE@renault.com...
> I am using a 1040 STe with 4 mbytes, two midi ports, a 30 megas HD and
> cubase V2. I also use a pc (not for music at all!).
>
> I would like to know if there is a mean to read files from the pc hard
> disk with the atari 1040 STe, and better, to save files and execute prg
> ?
>
> J. Lennon said "you may think i'm a dreamer'... But my Atari 1040 STe is
> still the center of my home studio.

```
This sounds pretty much like what Ghostlink can do. However it is slow, as
it runs over the serial port. There are no other viable options that I know
of, except SCSI sharing, but that might be more expensive than what you are
willing to pay (getting SCSI controllers for both machines, plus a disk).

Details on ghostlink are in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1368. I need ICD's Atari support E-Mail address.

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10001241249001.15234-100000@user2.teleport.com>
Source record: 66575

I need the E-Mail address for Tom at ICD for Atari support. I've already
tried support@icd.com and no reply. If you have it, please e-Mail it to
me at bensmith@teleport.com

==Thanx==
===Ben===

Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1369. FS: Brand New Atari Jaguar Packages, Games and Items

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <aj3j4.94219$n3.1811195@news0.telusplanet.net>
Source record: 66576
Cross-posted to: alt.atari-jaguar,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to Jim at classic.games@NOSPAM.telusplanet.net?subject=Classic Games (removing the NOSPAM first). Or email
me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800, Colecovision, Intellivision, Classic Computer, Vectrex or Handheld games) sent to you, please specify system.

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
Box conditions vary, best condition boxes will be sold first.
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Games And Accessories - New/Shrink-wrapped**
==========
- Checkered Flag $10
- Composite Video Cable $15

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).

- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar and Jaguar CD Unit
- A working Vectrex controller
- A working DSS Satellite Receiver with H Card
- Working DSS H, HU or J Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

1370. SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@online.no>
Message-ID: <ga3j4.12196$in5.210755@news1.online.no>
Source record: 66577

```
Thanks, but I already know about graphics card. I ask for one of my
customers who don't have such a card. By the way: Anyone who want to sell me
a TT graphics card? Matrix, Nova or Crazy Dot.
```

P&#65533;l Monstad

1371. Urgent!!! Boot from disk

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Andreas Kiesel <Andreas.Kiesel@stud.uni-rostock.de>
Message-ID: <388CC52A.39E4AA8A@stud.uni-rostock.de>
Source record: 66578

Where can I boot my Atari 1040 STF from a Floppy Disk?

Thanks for help!

1372. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <wC3j4.49$sQ1.191@198.235.216.4>
Source record: 66579

```
On 23 Jan 2000 16:12:48 , "Lawrence Sweet" wrote:
>test
>
>Hi Daddy
>

Who's your Daddy?

>
>
>.
```

1373. FS: (UK) H/W + S/W

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <86ii8v$cq9$1@newsg2.svr.pol.co.uk>
Source record: 66580

"Bottom of Wardrobe Sale"

Best offers secures any or all!!

ATARI ST software

View II
Blitz Turbo lead + s/w
Easy Text Plus v1.4 inc Epson LQ fonts + manual
Mini Office Professional - Comms module
Degas Elite (boxed)
Family Curriculum - Creative Computing Module (HyperpaintII, Music MakerII
& FirST Basic)
Terminator 2
Falcon - Classic Collection (inc Mission disks 1 &2)
Powermonger - Platinum edition (inc WWI edition)
Triad Vol 1: Starglider, Defender of the Crown, Barbarian
Triad Vol 2: Menace, Tetris, Baal
Hewson Premier Collection (Exolon,Nebulus,Netherworld,Zynaps)
R-Type boxed edition
Slapfight, Outrun, Speedboat Assassins

Mega Lo Mania boxed (works on Falcon in ST Low)

300 + DSDD disks sold as blanks(!)
Hardware

MicroVitec 1438 Autoscan monitor (14") boxed in excellent condition, any
resolution you like. Offers around £160 (not inc. postage - HEAVY).

Motorola 68882 FPU 20MHz - supplied by Titan - any offers
Nemesis buffer board + free hot glue(!) - offers will be accepted
ASP SCSI Burster cable (never used) - £15ono
Epson SMD-300 3.5" FDD High density - original Falcon unit
Atari 4Mb Falcon RAM board
4 chips removed from Falcon after CT2B upgrade (? Logic chips)
Atari Falcon keyboard (with TT Touch adaptors) fitted in Freekeys unit
needs connector resoldering on PCB for attached TT type lead - Please
enquire if more details required!
Original Atari ST mouse
2 joysticks (Cheetah Mach1 + Zipstick)

Magazines (most inc Reader disks, can't guarantee not corrupted)

Atari World Iss 2-11
Atari ST Review Iss 30,31,33,34 & 35

ST Format Iss 68-79 and 82-86 (the last!)
ST Applications 62-73

Atari Computing - You must be joking, I'll never sell these!!!

Make me an offer on any of the above, desperate for the space!!

Regards
Neil :-).

1374. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: "Steven Kaleita (SAK)" <sak01@chorus.net>
Message-ID: <388CE315.36ECF1D1@chorus.net>
Source record: 66581

I think there is a APPLE SCRIPT script, that comes installed with the
MAC OS, that will convert all file names to a DOS 8+3 format.

SAK

1375. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <VD5j4.23072$IN.463614@nnrp3.clara.net>
Source record: 66582

Nicholas,

>Why would you want to do this anyway? You'd be better off upgrading the
STE,

Well, its not quite me doing it, and I am not quite sure, but he has an Ste
which is no longer in use, and thought that a later version of TOS would
improve hard drive performance and access.

Actually I did recommended just buying an STe as you yourself suggest, but
then, its not as much fun when you have stuff to fiddle with ;-)

Regards,
Greg

>unless it's broken of course, but then you can always rip some parts out of
>the STFM.
>
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>
>

1376. ASH website

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <948673968-271281AEicMi@post3.tele.dk>
Source record: 66635

Anuone know what happen to the ASH website?
I can`t get it anymore.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

1377. Re: dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <388ba086.33129005@news.jax.bellsouth.net>
Source record: 66636

On Sun, 23 Jan 2000 08:56:42 -0500, "Stingray"
<nobody@worldnet.att.net> wrote:

>What is the difference between an Atari 520st and a 1040st?
>
>
512K of memory verses 1 meg in the stock ST's.

1378. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <388bdc31.5871089@news.cwru.edu>
Source record: 66637

Alright, everyone, I've come up with the following connections:

Sun TT - pin 9 shorted to pin 10
1 4
2 -
3 13
4 14
5 -
6 15
7 -
8 10
9 -

The cable is sheilded, but not connected to ground pins on each connector. Also, nothing is grounded to the TT's pin 5.

Other posts explain each of the pins. I simply matched signals. Now I've tried this with two monitors and no luck. I believe the sun pinouts are correct, as they were taken from the Sun Hardware FAQ.

What happpens is that the monitor starts showing lines on the screen in a moving lisajous pattern (if anyone remembers their osciliscope stuiff). The Sun monitor only has one adjustment screw on the back. turning the screw makes the lines move faster and dims the brightness. There are no other controls, not even a brightness control, that I can find. The Sun monitor is a model 365-1051. I've also tried it with 365-1016.

I would assume this is some sort of sync or grounding problem. Anyone got any suggestions about this? Thanks in advance!

On Sat, 22 Jan 2000 20:15:13 GMT, jba4@po.cwru.edu (Jeff Armstrong) wrote:

>Hey everyone. The other day walking around at my school, I came
>across a pair of Sun mono ECL monitors being disposed of. Naturally,
>I grabbed 'em. Now, I'd like to connect one of the monitors to my TT.
>The sun DB-9 pinouts are as follows:
>
>1 - ECL High
>2 -
>3 - H Sync
>4 - V Sync
>5 -
>6 - ECL Low
>7 - GND

>8 - GND
>9 - GND
>
>Now I've seen the TT030 home page and I've tried to understand the TT
>pin diagrams, but I can't make heads or tails of them. Could someone
>please help and tell me how to connect this to a TT? Even a
>simplified pinout diagram for the TT would be helpful. Thanks
>everyone in advance!!! I appreciate it!
>
>
>
>
>Jeffrey Armstrong (jba4@po.cwru.edu)
>Case Western Reserve University

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

1379. Re: Milan computer

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8nj7ga4eh6132@corp.supernews.com>
Source record: 66638

On 23 Jan 2000 19:41:19 , "Lynn and Victoria Christenson" wrote:
>Does anyone know when the Milan computer will be coming to the USA? Exactly
>how far can this computer be upgraded to compared to what comes standard? I
>am thinking of a better graphics card and sound card! Is it possible for
>better items to be placed in this machine if deemed necessary. If anyone
>can give any kind of information no matter what or how insignificant. I
>would appreciate any info. Price, hardware, software info thanks.
>
>send to my e-mail careychristenson@hotmail.com
>
>
>.

I don't know when it is coming to the U.S., but it has been so damn
long since I have had a vacation that during spring break my son and I
are thinking of flying over to Germany for a bit of sight seeing (that
is if Dagmar doesn't mind Robert:). If the 060 is available then, you
can bet it will be flying back with me:).

Mike

1380. Re: ASH website

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8nje1iqeh6167@corp.supernews.com>
Source record: 66639

On 24 Jan 2000 01:31:56 , Joergen Bak wrote:
>Anuone know what happen to the ASH website?
>I can`t get it anymore.
>
>cheers
>
>Joergen

I just tried to connect and nothing happened (except the pages loaded from the cache). Must be a holiday or something:)

Mike

1381. Re: Help! TT power supply kaputt

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FotI6D.A64.0.bloor@torfree.net>
Source record: 66640

Well, wherever it is made, I would draw the line if it was made in the same place where the Pearl River piano is assembled. But that argument really belongs over on rec.muisic.makers.piano.

Mr. Koda e-mailed me today, and has 3 different replacemants in stock. I need to make up my mind. My 1040STe is the slowest Calamus SL platform. Yes, it is a legitimate copy, serial no. 303668.

JG

1382. Re: Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <QaRi4.81431$tT2.582355@quark.idirect.com>
Source record: 66641

On 23 Jan 2000 17:00:01 , "Andy Williams" wrote:
:Ref : Internet Access Using Sting
:
:I am trying to get my Atari stfm on the net using Sting 1.22. However, every
:internet service provider I have spoken to can't provide me with the logon
:sequence I need for the sting "DIAL.SCR" file.
:
:Can anyone please email me a working copy of their "DIAL.SCR" file and sting
:"DEFAULT.CFG" file along with the name and telephone number of a suitable
:service provider (preferably a free service provider).
:
:I assume this is the problem, as so far all I have managed is a carrier
:detect signal and confirmation of 19200 bps followed by "link negotiation
:failed" after 37 seconds on the dialler.
:
:Email me at : andrew.williams@rovergroup.com
:
:Note - I can only receive mail at this address, but I will thank anyone that
:can help me when I can next use a terminal (prefarably my own Atari)
:
:Thanks
:
:Andy Williams
:
:
Hi
make sure you are using ALL the up to date versions!
as in dialer.acc tcp, udp,...
also, set up PAP in the dial.scr, good chance that it will work with
most isp's
ken
if you want e-mail me and I will send you my dial.scr
(you are in the uk non?)

1383. Re: dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <a_Si4.1269$Ft7.6772815@nnrp1.proxad.net>
Source record: 66642

Stingray <nobody@worldnet.att.net> a crit dans le message :
86f1dm$jv2$1@bgtnsc03.worldnet.att.net...
> What is the difference between an Atari 520st and a 1040st?
>
The 520 has 512K RAM, the 1040 has 1Mb.

```
There are more differences between the ST/STF/STE etc... explained in the
Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1384. Re: dumb question??

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <b_Si4.1270$Ft7.6772815@nnrp1.proxad.net>
Source record: 66643

Steve Hammond <shammond@loop.com> a ?crit dans le message :
a_Ei4.129$wD2.5264@news2.randori.com...
> On 23 Jan 2000 08:56:42 , "Stingray" wrote:
> > What is the difference between an Atari 520st and a 1040st?
>
> The 520ST came with 528Kb of memory, the 1040St came with 1024Kb of
memory. Keep

```
528 ??? Never heard that one before ;-)

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1385. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <c_Si4.1271$Ft7.6772815@nnrp1.proxad.net>
Source record: 66644

Dennis Vermeire <dennis.vermeire@wanadoo.be> a ?crit dans le message :
943917174-197274AEicMi@wanadoo.be...
> From: tos4ever@online.be (Martin "Nightowl" Byttebier)
> Date: Thu, 20 Jan 2000 19:10:20 +0100 (MET)
>
> Hi Martin,
>
> >-PPP Link now active
> >
> >21 jul 97 v2.00c (first commercial release)
> >
> >**unquote**
> >
> > On a old backup of my TT030 I found that on *03/may/97* I was
> >testing STing (with PPP). So who was first?
> Just putting my two cents in...;-)
> IConnect was available with CAB 2.5, dated 01/07/97.... beta testing
began
> way back in october 1996... so, it's safe to say that IConnect was the
first
> *commercial* working and available stack that could handle PAP and SLIP.
>
> BTW: STiNG and IConnect both got PAP implemented the way it should be, one
> of the advantages of PAP is that the user doesn't has to bother about
script
> files... all necessary input is exchanged between the server and the
stack.
> Why the hell does one needs three scripts to get WenSuite 3.3c working?

Because it doesn't! You just select between none, auto or manual. In 99% of cases, you just leave it at none and that's it.

Come on, don't say this is more complicated that the STinG CPX that must be set to active, before activating STinG in the Dialer, then Dialing.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1386. Re: Help! TT power supply kaputt

Newsgroup: comp.sys.atari.st
Date: 2000-01-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <86h2m5nh1@nnrp1.deja.com>
Source record: 66645

In article <ForrH0.6Mv.0.bloor@torfree.net>,
db361@torfree.net (John S. Gray) wrote:

> Anyway, my beloved TT030 won't boot, as the power supply has gone the
way

You can use a standard AT powersupply, it plugs right in. The only
problem is to find one that's small enough...

> of many other power supplies purchased by the Tramiels from Taiwanese
> factories. Is Best Electronics the place to seek a replacement?

Yes. But it will probably be made in Taiwan or China ;-)

Btw. I don't understand why Atari's powersupplies has such a bad
reputation. I own many Ataris, and I've never had any problems with the
PSU (except that they don't deliver enough power for extra harddrives
and such). I've had two cases of blown PSUs - the first one was an AT
powersupply I bought for my Falcon, it caught fire after about 10
minutes use. The second was also an AT PSU, one of the caps exploded.

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

1387. Re: ASH website

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <948765056-305143AEicMi@post3.tele.dk>
Source record: 66496

>From: Bob King <robert.king@patent.gov.uk>
>Date: Mon, 24 Jan 2000 16:41:27 +0000
>
>
>Hi,
>
>ASH is OK here, at least with Netscape.
>
>Bob King.
>

I can`t get it today either,- I did try yesterday with a PC and IE and
that with the same result.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

1388. Re: ASH website

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <86j2vsmqv1@cubacola.tninet.se>
Source record: 66497

On 25 Jan 2000 02:49:46 , Joergen Bak wrote:

>
>I can`t get it today either,- I did try yesterday with a PC and IE and
>that with the same result.
>
>cheers
>
>Joergen
>
>Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
>http://home3.inet.tele.dk/prunus/
>
>.
Hi Joergen

Then I think it is something with your provider. I tested it both
yesterday and today, no prob. And since others too can get it I think
you should contact your provider.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1389. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <ZmjbFuA02Qj4EwAs@my-ste.demon.co.uk>
Source record: 66498

In article <86h39u$13f$1@nnrp1.deja.com>, Jo Even Skarstein
<joska@nuts.edu> wrote:

>Again, long filenames works perfectly with Joliet. Just be sure that
>you have Spin! > 0.34. Hmmm, it's possible that 0.34 is the last
>released version, I'll have to check this out... 0.34 has a bug that
>prevents it from reading the long filenames on Joliet-CDs made with
>certain CD-software (like Easy CD). It will read the 8+3-names though.

YMMV but Spin 0.34 and Magic 5 are quite able to read long filenames
from Joliet-CDs made with Easy CD Creator. I haven't tested the CDs
under TOS though as I don't have MetaDOS.

--
David Bolt

1390. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <948783186-37198AEicMi@wanadoo.be>
Source record: 66499

From: Jo Even Skarstein <joska@nuts.edu>
Date: Mon, 24 Jan 2000 08:42:40 GMT

Hi Jo Even,

>>Any format except for MAC HFS should do, as long as the filenames are
>>in 8+3
>
>Mac HFS will also work fine, Spin! handles HFS without problems. Long
>filenames isn't a problem either.
Hallvard specificly stated that the CD should be able to run on a plain ST.
A plain ST even with SPIN! installed can't display long filenames. It will
allways display them as truncated files.

>Spin! will automatically truncate the names if necessary.
This is exactly what Halvard doesn't want...

>>As long as you stick to the 8+3 rule, your CD will be readable on any
>>Atari.
>
>Again, as long as you're using Spin! you can safely use HFS or Joliet,
>and you won't have to worry about long filenames.
Halvard are you reading this?
i.e.
The archive of Mint on a joliet CD displayed on a Plain TT using SPIN:
freemint-1.15.4-bin.lzh ==> FREEMINT.001
freemint-1.15.4-bin.tar.gz ==> FREEMINT.002
freemint-1.15.4-src.lzh ==> FREEMINT.003
freemint-1.15.4.lzh ==> FREEMINT.004
freemint-1.15.4b.tar.gz ==> FREEMINT.005
etc...
Although SPIN! can read joliet, rockwell, HFS,... etc it can't perform
miracles, on a Atari under plain TOS the files or folders that do not
conform to the 8+3 rule will *always* be truncated.

>As long as you can run [BM]etaDOS and Spin! on it, any Atari will read
>HFS- or Joliet-CDs. To actually *see* long and/or mixed/lowercase
>filenames depends on your desktop and/or fileselector. Spin! will
>automatically truncate the names if necessary.
Glad you agree for once ;-)
If Halvard for what ever reason doesn't want to use MagiC or MiNT but still
wants to see a reasonable readable directory, he *has* to make sure before
burning the CD that all folders/files are conform with the 8+3 rule.

Cheers from Belgium
Dennis

```
____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1391. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <948783190-37865AEicMi@wanadoo.be>
Source record: 66500

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 23 Jan 2000 19:53:05 GMT

Hi Jo Even,

>The current version is shipped with both German and English resources. The
>docs are only available in German though.
OK, so it's half English, this is acceptable for a PD or shareware program,
for a commercial package, that isn't really cheap and after all is a OS
replacement I say this is not good enough. Especially because there's no
service either, if one has a problem with N.AES he's stuck unless he asks
for help here.

>MiNT has native support for SLBs, so it's just a matter of copying them to
>the correct folder (just as under MagiC).
Sorry, I didn't realise that MiNT changed that much the last year. AFAIK
BetaDos was needed for this. Good to hear that the MiNT developpers finally
saw the light ;-)

Cheers from Belgium
Dennis

---- ----
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1392. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <948783192-38354AEicMi@wanadoo.be>
Source record: 66501

From: "Nicholas Bales" <bales@online.fr>
Date: Mon, 24 Jan 2000 07:15:20 GMT

Hi Nicholas,

>Because it doesn't! You just select between none, auto or manual. In 99% of
>cases, you just leave it at none and that's it.
I suppose that all the people that can't connect belong to that 1%?

>Come on, don't say this is more complicated that the STinG CPX that must be
>set to active, before activating STinG in the Dialer, then Dialing.
At least is dials.... but above all thousands of people connected to all
kind of ISP use it and get connected on the net, which is more then can be
said of WenSuite.
StinG is freeware, and apart for MinT-Net it is the most powerfull stack on
our platform... and besides it's not really fair to compare freeware with
commercial software.
Let's compare commercial stacks: WenSuite vs IConnect... this could be
fun!! :-)

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1393. Re: SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86jgqs$bv8$1@snipp.uninett.no>
Source record: 66502

```
Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Anyways, there may be new cards in the future, and possibly old cards may

There will be :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1394. OVL problem?

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8qpbrq97q5109@corp.supernews.com>
Source record: 66503

Getting a scrip error of some sort filling out an application (form?)
at an ISP I am thinking about changing to.
www.xprs.net
Could someone would do a "test" sign-up on the page and see if it is my
setup or something that CABOVL is missing.

TIA,

Mike

1395. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <948790334-142962AEicMi@cwcom.net>
Source record: 66504

From: jmv@odsy.net (Joe M. Villarreal)
Date: Tue, 25 Jan 2000 03:13:09 GMT

>'m having a major problem in trying to use Image Copy 4.0 CD though.
>Whenever I run the program I get a "Memory block destroyed by user program:;

I don't think that Imagecopy is all that reliable under MagiC I'm afraid. I've had several occasions of error messages about memory assertation generated by it.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1396. Re: Urgent!!! Boot from disk

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <gHej4.12079$UL1.265517@nnrp4.clara.net>
Source record: 66505

>Where can I boot my Atari 1040 STF from a Floppy Disk?

You should be able to just let your Atari boot up with no disk in the drive, and you should see the interface after half a minute or so (on an STF).

If you saying that you switch it on and just get a blank screen, then I'm afraid your Atari has bit the dust.

Maybe you should clarify this question a little bit more, if this doesn't answer your question.

Regards,
Greg

1397. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <86k9spbdo1@nnrp1.deja.com>
Source record: 66506

In article <ZmjbFuA02Qj4EwAs@my-ste.demon.co.uk>,
David Bolt <dbolt@my-ste.demon.co.uk> wrote:

> YMMV but Spin 0.34 and Magic 5 are quite able to read long filenames
> from Joliet-CDs made with Easy CD Creator. I haven't tested the CDs
> under TOS though as I don't have MetaDOS.

Now *that's* weird, because when I had this problem and reported it to
Julian Reschke, he found a bug in Spin! which he corrected. However, he
only sent me the MiNT-version for me to test, so 0.34 under MagiC 6 on
my TT still can't read the long filenames on my Joliet-CDs...

It's possible that this depends on which version of Easy CD Creator you
use, I wrote these CD's over a year ago.

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

1398. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <86kb1q$c95$1@nnrp1.deja.com>
Source record: 66507

In article <948783186-37198AEicMi@wanadoo.be>,
Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> >As long as you can run [BM]etaDOS and Spin! on it, any Atari will
read
> >HFS- or Joliet-CDs. To actually *see* long and/or mixed/lowercase
> >filenames depends on your desktop and/or fileselector. Spin! will
> >automatically truncate the names if necessary.
> Glad you agree for once ;-)
> If Halvard for what ever reason doesn't want to use MagiC or MiNT but
still
> wants to see a reasonable readable directory, he *has* to make sure
before
> burning the CD that all folders/files are conform with the 8+3 rule.

[I didn't reply to the stuff above because I feel that this answers it
all]

No, this is not correct. You *don't* need MiNT or MagiC to use the long
filenames, if you're using Spin! under plain TOS, you can still use the
long filenames if you install a desktop or fileselector that supports
them. If your desktop/fileselector doesn't support long filenames (like
the built-in trash in TOS) you will ofcourse get a lot of truncated
filenames. The example you gave was not particularly good though - it's
obvious that the program that generated the Joliet-image did a very
poor job when truncating. E.g. my own backups (made by Easy CD Creator)
of my download-partition has much better 8+1 names, very similar to how
Windows or MiNT truncates VFAT-entries.

But ofcourse, if someone insists on hooking up a CD-ROM to an Atari
that can't run a lightweight desktop like Thing 1.09 they're free to do
that. But why do you need a CD-ROM in the first place then? ;-)

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

1399. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <86kbdm$cd7$1@nnrp1.deja.com>
Source record: 66508

In article <cc6j4.1474$oX4.238527@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:

> Well, I've had no end of trouble with Magic since I've got it. The
> newest of them are that often image viewing software (JPEG Viewer,
> 1st Guide, Vision, CAB, etc.) won't display correctly under Magic.
> They work correctly part of the time, but often I get a grid pattern
> of dots under the image viewers and art programs like this:

[...]

> And CAB shows incorrect colors (i.e. big blobs of a single dark grey
> and white instead of 16 shades, or speckles of one or two colors with
> mostly white space, vaguely resembling the actual image). Monochrome
> works fine, but who wants that?!?!?!

Sounds like a problem with the VDI. What kind of hardware do you have?
Do you have a graphics-card? Do you use NVDI?

I've had some weird, irrational problems with MagiC on my Falcon,
sometimes it refused to load the screendrivers which definitely was
present. A few weeks later I could try again and it booted just fine...

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

1400. Re: Magazine Survay

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <388d85e426e10b1@tripnet.se>
Source record: 66509
Cross-posted to: comp.sys.atari.st,alt.atari-jaguar.discussion,alt.atari.2600

On Fri 21-01-2000 14:58 (GMT) Stephen Moss wrote:

>If you publish an Atari related magazine perhaps you could spend a few
>moments to answer the following questions.

>1) Magazine Name : Atarimagasinet
>2) Format (web, e-mail, printed) : Printed
>3) Coverage (ST, Falcon, Jag, Lynx, VCS) : Everything Atari-related
>4) Number of Subscribers: 300 printed copies

The magazine is published quarterly by Svenska Atari-kluben (SAK) and
is sent out to the members. Mostly around 28 pages and has been
published for 14 years now!

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1401. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <86keb0jrj1@SOLAIR2.EUnet.yu>
Source record: 66510

Greg Martin <gtmartin@abmlimited.clara.co.uk> wrote in message
news:VD5j4.23072$lN.463614@nnrp3.clara.net...
> Nicholas,
>
> >Why would you want to do this anyway? You'd be better off upgrading the
> STE,
>
> Well, its not quite me doing it, and I am not quite sure, but he has an
Ste
> which is no longer in use, and thought that a later version of TOS would
> improve hard drive performance and access.
>
> Actually I did recommended just buying an STe as you yourself suggest, but
> then, its not as much fun when you have stuff to fiddle with ;-)
>

Of course, there is way to use TOS 2.06 on any ST without hardware
upgrade - with TOS loader. Useful especially if you have enough RAM in
machine.

PP

1402. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <86kqkiojt1@nnrp1.deja.com>
Source record: 66511

In article <86kb1q$c95$1@nnrp1.deja.com>,
Jo Even Skarstein <joska@nuts.edu> wrote:
> In article <948783186-37198AEicMi@wanadoo.be>,
> Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
>
> > >As long as you can run [BM]etaDOS and Spin! on it, any Atari will
> read
> > > >HFS- or Joliet-CDs. To actually *see* long and/or mixed/lowercase
> > > >filenames depends on your desktop and/or fileselector. Spin! will
> > > >automatically truncate the names if necessary.
> > > Glad you agree for once ;-)
> > > If Halvard for what ever reason doesn't want to use MagiC or MiNT
but
> still
> > > wants to see a reasonable readable directory, he *has* to make sure
> before
> > > burning the CD that all folders/files are conform with the 8+3 rule.
>
> [I didn't reply to the stuff above because I feel that this answers it
> all]
>
> No, this is not correct. You *don't* need MiNT or MagiC to use the
long
> filenames, if you're using Spin! under plain TOS, you can still use
the

That's not entirely true. The release version of SPIN does not contain
any MetaDOS DOS driver, so it's not really SPIN which defines the
format of filenames. Usually it would be ISO9660F.DOS, and this one
actually *is* restricted to short names.

If you happen to have hs-iso.dos (a commercial driver) or a beta
version of the SPIN DOS driver, *then* you actually can access the long
filenames without MiNT or MagIC.

> long filenames if you install a desktop or fileselector that supports
> them. If your desktop/fileselector doesn't support long filenames
(like
> the built-in trash in TOS) you will ofcourse get a lot of truncated
> filenames. The example you gave was not particularly good though -
it's
> obvious that the program that generated the Joliet-image did a very
> poor job when truncating. E.g. my own backups (made by Easy CD
Creator)
> of my download-partition has much better 8+1 names, very similar to

how
> Windows or MiNT truncates VFAT-entries.
>
> But ofcourse, if someone insists on hooking up a CD-ROM to an Atari
> that can't run a lightweight desktop like Thing 1.09 they're free to
do
> that. But why do you need a CD-ROM in the first place then? ;-)
>
> --
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk
> */
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>

--
--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1403. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <86kqo4omi1@nnrp1.deja.com>
Source record: 66512

In article <86k9spbdo1@nnrp1.deja.com>,
Jo Even Skarstein <joska@nuts.edu> wrote:
> In article <ZmjbFuA02Qj4EwAs@my-ste.demon.co.uk>,
> David Bolt <dbolt@my-ste.demon.co.uk> wrote:
>
> > YMMV but Spin 0.34 and Magic 5 are quite able to read long filenames
> > from Joliet-CDs made with Easy CD Creator. I haven't tested the CDs
> > under TOS though as I don't have MetaDOS.
>
> Now *that's* weird, because when I had this problem and reported it to
> Julian Reschke, he found a bug in Spin! which he corrected. However,
he
> only sent me the MiNT-version for me to test, so 0.34 under MagiC 6 on
> my TT still can't read the long filenames on my Joliet-CDs...
>
> It's possible that this depends on which version of Easy CD Creator
you
> use, I wrote these CD's over a year ago.

Well, the release version of SPIN hasn't been updated since, so I can
only conclude that the problem does not occur with all versions of that
writer software.

>
> --
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk
> */
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>

--
--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1404. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <388deb4a@athene.hdm-stuttgart.de>
Source record: 66513

On 24 Jan 2000 09:38:12 , Derryck Croker wrote:

>
>I'd have thought that all you'd have to do would be to change the filename of
>one of them. AFAIK the list of running apps is based on that, not on an
>internal text string!
>
>
Hmmm...If just changing the filename will do it then Great!

BTW, I dug out the Atari Manual for SAM, Audio Fun Machine,
Falcon-D2D Recorder and etc. According to the manual, if you are using
MultiTOS and want to conserve on memory by not installing the accessory,
you must have the SAM.CPX installed.

phantomm@kih.net

1405. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Arek Staworzynski <nosty@alpha.net.pl>
Message-ID: <bImj4.5031$Hi2.112836@news.tpnet.pl>
Source record: 66514

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (325-349)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1406. WTB:(UK) Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Jonathan Roberts <carsen80@hotmail.com>
Message-ID: <86kigo$na3$1@hbunn2.ha.uk.sbphrd.com>
Source record: 66515

Hi

Does anyone have an Atari Falcon for sale in the UK?

If So mail me at carsen80@hotmail.com with spec and price

Thanks

--
The opinions expressed in this communication are my own, and do not
necessarily reflect those of my employer.

1407. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <u3oj4.324$Wy5.8391@newsread1.prod.itd.earthlink.net>
Source record: 66516

On 25 Jan 2000 16:08:53 , "Pera Putnik" wrote:
>
>Greg Martin <gtmartin@abmlimited.clara.co.uk> wrote in message
>news:VD5j4.23072$lN.463614@nnrp3.clara.net...
>> Nicholas,
>>
>> >Why would you want to do this anyway? You'd be better off upgrading the
>> STE,
>>
>> Well, its not quite me doing it, and I am not quite sure, but he has an
>Ste
>> which is no longer in use, and thought that a later version of TOS would
>> improve hard drive performance and access.
>>
>> Actually I did recommended just buying an STe as you yourself suggest, but
>> then, its not as much fun when you have stuff to fiddle with ;-)
>>
>
> Of course, there is way to use TOS 2.06 on any ST without hardware
>upgrade - with TOS loader. Useful especially if you have enough RAM in
>machine.
>
> PP

PP,
Firstly, can the TOS version be reversed in case there's a problem with the higher TOS version? Would you know where to get that TOS loader software? My ST4 might like it better than the 1.02 which I believe it has (just says TOS)
John G.

1408. Warp9 (was 'off topic' in Re: CAB OVL)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <wfoj4.351$Wy5.8391@newsread1.prod.itd.earthlink.net>
Source record: 66517

On 16 Jan 2000 08:20:48 , John Garone wrote:
>On 15 Jan 2000 14:33:10 , Clayton Murray wrote:
>>Hi John,
>>
>>Yes they do work on single TOS. I have used the last several
>>versions from Olivier, and they all have worked fine. I have a
>>Falcon with single TOS 4.04, Nemesis, Warp-9, ICD harddriver,
>>Toshiba IDE, external Supra Fax/Modem 28.8 (flash-upgraded to
>>33).
>>
>>Clayton Murray
>>Seattle, WA USA
>>claytone@aa.net
>>
>>On 15 Jan 2000 21:12:07 , John Garone wrote:
>>>On 15 Jan 2000 18:45:32 , Steve Hammond wrote:
>>>>Olivier Bookage has a new version of his CABOVL beta available - 5.6700. A
>>>
>>>snip
>>>
>>> Is it supposed to work on a single TOS Falcon? Past ovl's from Oliver
>>>have'nt here!
>>> John G.
>
>Guess I'll give Oliver's another go!
>
>Off Topic: Warp 9 eh! I liked that prg. I'm useing NVDI now but I believe
>Warp 9 sped up the graphics a bit faster than NVDI. Am I not mistaken it
>also had a 'Fastload' feature for other programs? I seem to remember faster
>booting also (if Warp 9 was first in the auto folder).
> John G.
>.

Thought I'd give Warp 9 a try again and (to correct myself) NVDI is faster
in screen loading. Made little difference in conjunction with True Image
or APEXJPG.GTP (which overides Warp 9 I guess). But PGS with NVDI just dies!
John G.

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
My Site http://home.earthlink.net/~swampfox1
My favorite quote:
* If you're not part of the solution.....

.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1409. Re: Please help with Magic, CAB and Sti

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <86l4l9$i61$1@plutonium.compulink.co.uk>
Source record: 66518

In message <948697032-58215AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>in your magic.inf file, that will turn off preemptive multitasking whilst your
>Auto folder etc load and initialise. Open the MagiC config CPX and turn
>multitasking on in that, save the result - when the CPXs initialise then
>multitasking will be switched on.

I think that should be the Magic Timeslice CPX (TSLICE.CPX) not the
config one (MAGXCONF.CPX)...

Regards, /Peter/

1410. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <86l4l8$i60$1@plutonium.compulink.co.uk>
Source record: 66519

In message <388a0d28.74722135@news.cwru.edu>, jba4@po.cwru.edu said:
>
>Hey everyone. The other day walking around at my school, I came
>across a pair of Sun mono ECL monitors being disposed of. Naturally,
>I grabbed 'em. Now, I'd like to connect one of the monitors to my TT.
>The sun DB-9 pinouts are as follows:
>
>1 - ECL High
>2 -
>3 - H Sync
>4 - V Sync
>5 -
>6 - ECL Low
>7 - GND
>8 - GND
>9 - GND

According to the Atari A-Z manual, the TT monitor connection is a 15-pin
female D type, with the following connections (the connector should show
at least some of the numbers moulded into it):
1 Red (analogue)
2 Green (")
3 Blue (")
4 High res mono out + (this is ECL High, connect to monitor pin 1)
5 Ground (connect to cable shield and monitor p.7,8,9)
6 Red ground
7 Green ground
8 Blue ground
9 Monochrome detect (may have to strap this to p.5/10 ground)
10 Ground
11 -
12 -
13 Horizontal sync (connect to monitor pin 3)
14 Vertical sync (connect to monitor pin 4)
15 High res mono out - (this is ECL low, connect to monitor pin 6)

So you need at least a 5-core screened cable (the pin 5/10 to 9 link
can be made inside the connector shell). A 6-core with a dedicated
ground wire is likely to be better.

In your later message you mention getting only Lissajous traces on the
screen. If these are fairly coarse, they are most likely due to hum
from power line radiation etc. You say you haven't connected the GND
pins to the shield - try it! Also connect pin 5 to ground at the TT.

HTH

Regards, /Peter/

1411. Re: OVL problem?

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: roughley@HORMEL.vanc.igs.net
Message-ID: <1e4yt63.ia8l9xkw05cyN%roughley@HORMEL.vanc.igs.net>
Source record: 66520

Mikey <mgrove@iwvisp.com> wrote:

> Getting a scrip error of some sort filling out an application (form?)
> at an ISP I am thinking about changing to.
> www.xprs.net
> Could someone would do a "test" sign-up on the page and see if it is my
> setup or something that CABOVL is missing.

The markup used for the sign-up page has a malformed path to the script:

<FORM NAME="form" METHOD="POST" ACTION = "/mailform.cgi">
^
This is not the way one should be introduced to a new ISP.

<< Neil >>

--
Neil Roughley | roughley@HORMEL.vanc.igs.net | remove uppercase
http://www.vanc.igs.net/%7Eroughley/tos.htm | spamblocker to reply

1412. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <388e200f$0$154@news.zetnet.co.uk>
Source record: 66521

On 25 Jan 2000 00:34:16 , Michael and Nicole Freeman wrote:

|Well, I've had no end of trouble with Magic since I've got it.
| . . . . .
|And CAB shows incorrect colors (i.e. big blobs of a single dark grey
|and white instead of 16 shades, or speckles of one or two colors with
|mostly white space, vaguely resembling the actual image). Monochrome
|works fine, but who wants that?!?!?!

Me for one.

John Logan

1413. Re: Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <388e200e$0$154@news.zetnet.co.uk>
Source record: 66522

On 23 Jan 2000 17:00:01 , "Andy Williams" wrote:
|Ref : Internet Access Using Sting
|
|I am trying to get my Atari stfm on the net using Sting 1.22. However, every
|internet service provider I have spoken to can't provide me with the logon
|sequence I need for the sting "DIAL.SCR" file.
|
|Can anyone please email me a working copy of their "DIAL.SCR" file and sting
|"DEFAULT.CFG" file along with the name and telephone number of a suitable
|service provider (preferably a free service provider).

I saw this again today (25th) and perhaps it is the gremlins in the
system rather than a repost. I sent you the files yesterday.

John Logan

1414. Re: Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <388e2faa$0$153@news.zetnet.co.uk>
Source record: 66523

We've got severalk good ones in the UK...

CIX who give you conferencing and have beena round since the year dot...

Zetnet (my ISP) based in the Shetlland Islands (about as far north in the UKL as you can go before you get to Iceland :-)) who seem to support every platform known to man with a siort of DIY approach....ie they'll supply the login scripts that the PC's use and sort of help if they can buit don't expect machine specific stuff...there's a fair few Atari, Amiga, Acorn and even odder (dual BBC's anyone, one with the TCP-IP the otehr with the mail package connected by Econet...) ZETNET are about to start an 0800 access line, so we get a few hours a mopnth that cost less....it's not unmetered yet, but it's a step in the right direction
And now there's Atarinet doing the Free ISP thing...it's one of Danny Bhabuta's ventures from Cyberstrider....dunno how he's gonna get advertising in though....CAB can filter just about anything, ...

chrisc

There's also
On 25 Jan 2000 00:54:39 , Brian Van TIlborg wrote:
>On 23 Jan 2000 17:00:01 , "Andy Williams" wrote:
>>Ref : Internet Access Using Sting
>>
>>I am trying to get my Atari stfm on the net using Sting 1.22. However, every
>>internet service provider I have spoken to can't provide me with the logon
>>sequence I need for the sting "DIAL.SCR" file.
>
>I have emailed Andy as well. So, with the previous information and my
>email, things should flesh out soon for Andy. Hopefully:-).
>
>I just thought I would take the time to comment.
>
>I can't believe these BIMBOS call themselves Internet Providers. They Can't
>even provide the logon Sequence. Can't even tell Andy if they use PAP/Chap
>or some Script, PPP or if they support Cslip. I'll tell you, there are alot
>of MORONS out there pretending to be experienced Internet Providers.
>
>It's just as bad here in NA. Luckily, my Provider is actually knowledgeable.
>
>This nonsense really ticks me off. Basic questions cannot be answered. It
>is truly sad.
>
>Later Brian.
>

>>.
>.

1415. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <388e30f3$0$153@news.zetnet.co.uk>
Source record: 66524

On this subject,
I've got an old ACER 19" hi-rez monochrome monitor....They were junking it at work, I was wartned that it neede a special card for the PC and it couldn't use a normal VGA port...the card has 9-w and 25-w D connectors, the monitor has a 9-way D....it''s about 15 yers old ...is this likely to be ECL?...the cards a monster, full length 8-bit ISA with a full length double-board arrnagement (ie apart from the ISA interface it is two full length boards back-to-back with pin headers connecting them...

love to know if this will work with a TT (when I get one)

chrisc

>.

1416. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ajqj4.323$sQ1.611@198.235.216.4>
Source record: 66525

On 25 Jan 2000 00:34:16 , Michael and Nicole Freeman wrote:

>
>Anyway, I thank those who have helped me get some of the many Magic
>difficulties under control, and thank those who will bear with me for
>more! I like the look and speed of Magic, but at this point it
>doesn't look like it's possible to use it for anything but very
>limited applications because of its instabilities and
>incompatibilities. How do you Magic guys do anything with it?! Must
>know some sort of magic to be able to use Magic! :) Anyway, whatever
>help you can give me would be really appreciated! Until then, back to
>Geneva...

Well, at least you have Geneva and good ole TOS to use.

I have Magic 4.0 on my TT and STs, and it works just Awesome on the TT.
With the STs, it is very fast but I switch back to TOS on occasion.
I agree with you with regard to the speed of Magic. I don't have 4.0 on my
Falcon as the original owner, told me it caused him grief. However later
versions of Magic are made with the Falcon in mind.

But really, I think the biggest problem with Magic is the manual. Look at
Genevas Manual. Look at Magics Manual. Apparently the German Magic Manual
is something like 255 pages. I know German words are usually larger, but I
still think i am 207Pages in the dark. Luckily with Guys like the D&D crew
around, you should get Magic running to your needs.

I for now am Leaving Geneva on the Falcon. I am using Speedo Gdos and
Warp9, but I think I should have put NVDI on it long ago. This should speed
up Geneva Greatly. As for My TT. It still has Magx on it, which is not in
Neodesks league. I want to eliminate all Magxdesk stuff completely.

Finally, didn't you install Mint as well?

Double finally, I downloaded the version 6 update to Geneva, but haven't
installed it yet. Is there anything I should know before doing this?
I always get nervous when doing an Update.

Later Brian.

>.

1417. Re: Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388e31e8$0$161@news.zetnet.co.uk>
Source record: 66526

On 25 Jan 2000 23:20:10 , Chris Crosskey wrote:
>
>We've got severalk good ones in the UK...
>
>CIX who give you conferencing and have beena round since the year dot...

Useless fact of the day: the office of CiX is a 10-minute
walk from my house. Apart from that, the only other
"famous" part of this dull area is Tolworth Roundabout,
which was once mentioned in a Monty Python sketch.

Shiuming Lai

1418. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388e345b$0$158@news.zetnet.co.uk>
Source record: 66527

On 25 Jan 2000 23:25:39 , Chris Crosskey wrote:
>
>On this subject,
>I've got an old ACER 19" hi-rez monochrome monitor....They were junking it
>at work, I was wartned that it neede a special card for the PC and it
>couldn't use a normal VGA port...the card has 9-w and 25-w D connectors,
>the monitor has a 9-way D....it''s about 15 yers old ...is this likely to
>be ECL?...

I think so, because ECL was commonly used for hi-res
(mono) screens, where a very fast video signal is
required. If it's 15 years old and they were junking
it, though, it's probably not worth bothering with
(that type of monitor from that era would have been
very expensive high-end gear for professional work,
where monitors are generally written off after approx.
3-5 years due to image deterioration (phosphor burn,
electron gun and power supply ageing...), of course,
that depends on amount of use but I'd guess it had
been quite heavily used).

>love to know if this will work with a TT (when I get one)

Try it and see (or not).

Shiuming Lai

1419. New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <388e5d23_2@news2.starnetinc.com>
Source record: 66528

Test, test. Looks like another STiNG compatible ISP.
There is a local number is Rosamond too.

Mikey

1420. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <26f15c5e.ba5f802d@usw-ex0101-002.remarq.com>
Source record: 66529

In article <86kb1q$c95$1@nnrp1.deja.com>, Jo Even Skarstein
<joska@nuts.edu> wrote:
> But ofcourse, if someone insists on hooking up a CD-ROM to an Atari
> that can't run a lightweight desktop like Thing 1.09 they're free
> to do that. But why do you need a CD-ROM in the first place then? ;-)

I for one run a simple ST with a boot-floppy and Extendos to run a 1x
CD-ROM for my 4 year old. Works fine and he can't mess anything up!

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1421. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <388e6d25_2@news2.starnetinc.com>
Source record: 66530

I think that Systems for Tomorrow offers the upgrade. I think it is
only like $10.00 or something.

Mike

On 26 Jan 2000 02:25:04 , Joe M. Villarreal wrote:
>On 26 Jan 2000 01:56:28 , Mikey wrote:
>|
>|The current version is up to 4.2b1, AFAIK. Works well with MiNT and
>|NAES. I think upgrades to those versions (there are a couple available
>|on the web site) are free, or at least almost free. Personally I
>|couldn't live without it:) I does work well under the current version
>|of MagiC Mac, but I don't use MagiC on the Falcon, no advice there.
>|
>|Mikey
>
>I've been wanting to upgrade ImageCopy for years. I originally bought it
>from Toad Computers; they've been out of business for a good while.
>.

1422. Re: New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Charles Silver <csilver@Puke.On.Spammers.com>
Message-ID: <388E9C08.25FD0CD5@Puke.On.Spammers.com>
Source record: 66531

Mikey wrote:
>
> Test, test. Looks like another STiNG compatible ISP.
> There is a local number is Rosamond too.
> Mikey

Yo Mike,

Take a look here: http://www.internet4free.homepage.com

In the Seattle area there are 13 freebie ISP's duken' it out. Most are just
"Horsepuckey" PC rippoffs. However, there are some good ones. You may need
to sign up with a PC, then setup your Atari TCP/IP stack with the info.
Most use PAP. Some have POP3 email, others not. Ditto for newsservers.
Anyway, all you USA homeboys might check it out...

CU,

Charles
EoMillennium

1423. TT Sold

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Sermonator <carmant@nucleus.com>
Message-ID: <388e9248@news.nucleus.com>
Source record: 66532

My TT listed for sale on January 20th, sold this past weekend. Thank you to all who expressed an interest. One fellow, as far away as Finland made an offer. Unfortunately for him, he was outbid by a gal from Edmonton, Alberta. Isn't it great that we can so easily transact business globally, though.

Tom Carman <><

1424. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948904016-187705AEicMi@sweet3.freeserve.co.uk>
Source record: 66533

Hi Brian

>On 23 Jan 2000 16:12:48 , "Lawrence Sweet" wrote:

>>Hi Daddy

>Who's your Daddy?

His daddy is!, Its none other than yours truly. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1425. Re: Urgent!!! Boot from disk

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <86inht$6cv$1@SOLAIR2.EUnet.yu>
Source record: 66583

Andreas Kiesel <Andreas.Kiesel@stud.uni-rostock.de> wrote in message
news:388CC52A.39E4AA8A@stud.uni-rostock.de...
> Where can I boot my Atari 1040 STF from a Floppy Disk?
>
> Thanks for help!

There where you have electricity....

Thanks for funny question !

PP

1426. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: paricard@free.fr
Message-ID: <388cea422c89bc0@free.fr>
Source record: 66584

Hello,

in article <388cb2a82264f10@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Mon 24-01-2000 18:34 (+0100):

> These guys can make a connection with Iconnect, Draconis and with STing so
> why is it impossible with WS?

Maybe just... bad luck ?

BTW, a friend of mine often have problems with MiNT-Net and I-Connect on
the French ISP "free.fr", and no problem at all with STinG. I use the
same ISP and have no problem either with STinG and WS. I didn't test a
lot with I-Connect but it works well (I didn't use MiNT-Net for a while).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

1427. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: paricard@free.fr
Message-ID: <388cea422c89bc1@free.fr>
Source record: 66585

Hello,

in article <388cb2a82264f11@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Mon 24-01-2000 18:39 (+0100):

> on Mon 24-01-2000 11:40 Pascal Ricard wrote:

> >If you only use STinG for Internet (no networking) you can save this
> >setting in the cpx with no harm.
>
> Are you sure about this? If I've saved it the next time I reboot
> and want to access that cpx, STing.acc get killed.
> That happens under freeMiNT 1.15.5/N_AES 2.0.0

I do not use STinG as an acc with the later version. This can explain,
but this version of the dialer (1.16) is not to be used this way.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

1428. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: paricard@free.fr
Message-ID: <388cea422c89bc2@free.fr>
Source record: 66586

Hello,

in article <cD2j4.1408$Nn.8536225@nnrp3.proxad.net> (comp.sys.atari.st)
Nicholas Bales wrote on Mon 24-01-2000 20:30 (GMT):

> Pascal Ricard <paricard@free.fr> a ï¿½crit dans le message :
> 388c39821bcf0c1@free.fr...

> > If you only use STinG for Internet (no networking) you can save this
> > setting in the cpx with no harm.
>
> I know but you have to set it in the first place. This is less evident than
> the script settings in WS, IMO.

Of course. I didn't want to tell you the reverse :-).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

1429. More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <cc6j4.1474$oX4.238527@news.flash.net>
Source record: 66587

Well, I've had no end of trouble with Magic since I've got it. The newest of them are that often image viewing software (JPEG Viewer, 1st Guide, Vision, CAB, etc.) won't display correctly under Magic. They work correctly part of the time, but often I get a grid pattern of dots under the image viewers and art programs like this:

```
............
............
............
............
............
............
............
```

And CAB shows incorrect colors (i.e. big blobs of a single dark grey and white instead of 16 shades, or speckles of one or two colors with mostly white space, vaguely resembling the actual image). Monochrome works fine, but who wants that?!?!?!

Anyway, I thank those who have helped me get some of the many Magic difficulties under control, and thank those who will bear with me for more! I like the look and speed of Magic, but at this point it doesn't look like it's possible to use it for anything but very limited applications because of its instabilities and incompatibilities. How do you Magic guys do anything with it?! Must know some sort of magic to be able to use Magic! :) Anyway, whatever help you can give me would be really appreciated! Until then, back to Geneva...

Mike Freeman
nameerf@flash.net

1430. Re: Amazing! (was: Y2k fixes)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_u6j4.74$sQ1.351@198.235.216.4>
Source record: 66588

On 24 Jan 2000 18:39:12 , Martin "Nightowl" Byttebier wrote:

>>If you only use STinG for Internet (no networking) you can save this
>>setting in the cpx with no harm.
>
> Are you sure about this? If I've saved it the next time I reboot
> and want to access that cpx, STing.acc get killed.
> That happens under freeMiNT 1.15.5/N_AES 2.0.0
>
>TTFN
>Martin

Yes, that is how it is supposed to work. I save the CPX for STing activated.
Works in both TOS and Geneva this way.

Later Brian.

>.

1431. Re: Please Help

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jv6j4.76$sQ1.351@198.235.216.4>
Source record: 66589

On 23 Jan 2000 17:00:01 , "Andy Williams" wrote:
>Ref : Internet Access Using Sting
>
>I am trying to get my Atari stfm on the net using Sting 1.22. However, every
>internet service provider I have spoken to can't provide me with the logon
>sequence I need for the sting "DIAL.SCR" file.

I have emailed Andy as well. So, with the previous information and my email, things should flesh out soon for Andy. Hopefully:-).

I just thought I would take the time to comment.

I can't believe these BIMBOS call themselves Internet Providers. They Can't even provide the logon Sequence. Can't even tell Andy if they use PAP/Chap or some Script, PPP or if they support Cslip. I'll tell you, there are alot of MORONS out there pretending to be experienced Internet Providers.

It's just as bad here in NA. Luckily, my Provider is actually knowledgeable.

This nonsense really ticks me off. Basic questions cannot be answered. It is truly sad.

Later Brian.

>.

1432. Re: Magaxine Survay (again)

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vv6j4.77$sQ1.351@198.235.216.4>
Source record: 66590

On 24 Jan 2000 09:42:41 , "Stephen Moss" wrote:
>As I did not see this message appear on this group first time I sent it I
>have posted it again.

This is happening often, it is not just me:-), infact, I am encountering
more posts with this intro, then ever before. And its various newsreaders
and newsservers. Most of this has occured since Y2K. Regardless, I never
saw your original post.

>With the recent demise of some Atari related magazines I was wondering how
>many Atari related magazines/newsletters are still out there.
>If you publish an Atari related magazine perhaps you could spend a few
>moments to answer the following questions.
>PLEASE mail your answers directly to me by the end of the month, there is no
>point clogging up the
>newsgroup with your answers and I might miss the odd reply among all the
>other postings.

Send him EMAIL, but please post them in the NG, as I too want to know just
what material in print or on the WEB is available for me to read.

>1) Magazine Name :
>2) Format (web, e-mail, printed) :
>3) Coverage (ST, Falcon, Jag, Lynx, VCS) :
>4) Number of Subscribers:

Thanks Brian.

>.

1433. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ev6j4.78$sQ1.351@198.235.216.4>
Source record: 66591

On 24 Jan 2000 20:29:48 , "Nicholas Bales" wrote:

>Why would you want to do this anyway? You'd be better off upgrading the STE,
>unless it's broken of course, but then you can always rip some parts out of
>the STFM.

I can't answer why the original poster would want to upgrade later TOS in
STF. But I do, and I have an STe as well. I just want to modify all my
Ataris.

TOS 2.0* is much superior to TOS 1.0.

I just can't figure out why the colours look more pastal like in the later
TOS. The early TOS blue is very sharp, whereas later TOS blue looks like a
faded purple. Yuck. I can't get any crisp sharp colours with my MegaSTes.

Later Brian.

>.

1434. Re: Where to Buy a 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Mv6j4.79$sQ1.351@198.235.216.4>
Source record: 66592

On 24 Jan 2000 09:28:12 , "Gregg Carter" wrote:
>I would like to buy a 1040 ST to play my old floppy disk games. Any idea
>where I might buy one?
>
>Thanks in advance,
>
>Gregg
>

Shipping could be a killer. Best you find one that is close to you.
STs can be found in many places. Even some remaining Atari outlets still
have STs for sale. I have 13 STs now. Would you like to buy one for $25.

Brian.

>.

1435. Re: I need ICD's Atari support E-Mail addre

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Vv6j4.80$sQ1.351@198.235.216.4>
Source record: 66593

On 24 Jan 2000 12:55:07 , Bravo Sierra Computers wrote:
>I need the E-Mail address for Tom at ICD for Atari support. I've already
>tried support@icd.com and no reply. If you have it, please e-Mail it to
>me at bensmith@teleport.com
>
>
>==Thanx==
>===Ben===
>

Ben.

There is no ICD. There is only TOM STealing peoples money. It is a
very sad state of affairs. You have been lucky not to get a reply.
He would only take your money.

Later Brian.

>.

1436. Re: SV: TT and SVGA in TT high?

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <1w6j4.81$sQ1.351@198.235.216.4>
Source record: 66594

On 24 Jan 2000 22:01:50 , "P�l Monstad" wrote:
>Thanks, but I already know about graphics card. I ask for one of my
>customers who don't have such a card. By the way: Anyone who want to sell me
>a TT graphics card? Matrix, Nova or Crazy Dot.

Go to the end of the line P�l :-). I think I should get one first, even before
Q-funk.

Anyways, there may be new cards in the future, and possibly old cards may
become available as people purchase Milans.

>P�l Monstad

Brian.

>.

1437. Re: FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-25 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <20000124195713.03497.00000165@ng-fd1.aol.com>
Source record: 66595

```
>check out whocares4@home.com
>last FoRem BBS in NA
>(well, that's what our sysop says! :-)
>

Your sysop is wrong. We are the few, the proud, the immortal.
```

1438. fs: atari 1040 parts

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: NNoiseux@tiac.net
Message-ID: <388f06da.1734031@news.tiac.net>
Source record: 66446

```
replacement keyboard $15
power supply $15
complete 1040 minus floppy and mouse $25
```

1439. Which windows ST emu?

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Packet Slug <flux@eidosnet.co.uk>
Message-ID: <86n1i3$2fsk$1@quince.news.easynet.net>
Source record: 66447

I am looking for a good win based ST Emulator that will do screenshots. Any suggestions? Thanx in advance.
--
Packet Slug

1440. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <86n4s0$e9v$1@nnrp1.deja.com>
Source record: 66448

In article <Pine.MNT.4.10.10001261452160.77-100000@rakas>,
=?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@y.lnet.lut.fi> wrote:
> On 2000-1-26, Mikey <mgrove@iwvisp.com> wrote:
>
> > The current version is up to 4.2b1. Works well with MiNT and
> > NAES.
>
> ...but doesn't correctly support long filenames.

I don't have any problem with long file names except for those
with a space in the name or other illegal TOS convention (not MiNT).
Using BoxKite I just edit out the space before viewing with IC4. Some
of these Windows people like to write an 80 colum sentence for a
single image file name. A real pain in the ass. At first I thought
this was a problem viewing progressive JPG's or something until I
caught on. There may be some length that isn't accepted by IC4, but it
will read quite a long name. (ex, bertha-butt-oneofthebuttsisteres.jpg)
Another nice dealywacker is you can just drop the images onto the IC
menu and it will display them (be sure to have enough window memory set
aside. It will also ask if you want to append the proper extension if it
is missing from the file).
Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

1441. Re: Falcon Field Service Manual Wanted

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <86n5efepd1@nnrp1.deja.com>
Source record: 66449

```
In article <388e6c8e@athene.hdm-stuttgart.de>,
phantomm@kih.net (Phantomm) wrote:
> Anyone in the USA/Canada have a Falcon Field Service Manual
> for sale/trade??
>
> E-mail me if ya do,
> phantomm@kih.net
>

Best Electronics and B&C both have them for $50.00. I surely wouldn't
sell mine for that;)

Mike
.

Sent via Deja.com http://www.deja.com/
Before you buy.
```

1442. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86n5nj$d0m$1@snipp.uninett.no>
Source record: 66450

David Bolt <dbolt@my-ste.demon.co.uk> wrote:

> Which version do you have? The version of Easy CD Creator I have is
> 3.5b. All the single session CDs I've written in the last 6 months have

I can't remember, I sold that PC almost a year ago.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1443. Sun monitors: the saga continues...

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <388f480d.158793431@news.cwru.edu>
Source record: 66451

Alright everyone, I have some good news. The cable I built to interface the TT030 with the Sun ECL monitor now works. The sun monitor is definetly receiving the Atari signal. When the monitor is on, I get some crazy images on the screen, but I can definitely make out the TT boot screen. Actually I can see four of them. That's the problem. It's hard to describe, but four separate images appear on the screen. After taking the case off the Sun monitor and finding the hidden controls, I was able to move the images, but to no avail.

Now I posted this little tidbit of info in comp.sys.sun.hardware to see if anyone there had any input. I have now been warned multiple times that the Sun ECL monitors are fixed frequency. They operate at:

1152x900@66hz or
1600x1280@66hz

And that's it. Now I need to now figure out if the Atari is outputing the signals in thes ranges. I believe the TT operates at 1152x900 in TT high mode. so more specifically the Sun operates at:

1152 x 900 @ 66Hz vert 61.8kHz horiz

Now does anyone happen to know if this is what the TT030 operates at? If it doesn't, then this whole Sun monitor plan just isn't gonna work unless anyone else has any ideas. If the TT does operate at these frequencies, I have some more work to do. Anyway, any further input is appreciated! THanks!

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

1444. IOMEGA zip drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948904020-188293AEicMi@sweet3.freeserve.co.uk>
Source record: 66452

Dear All,

Ive heard that the recent ZIP100 SCSI drives are also (PC) printer port compatible, does anyone know anything about this. Ivve a spare ZIP100 that i could plumb into my PoC's-Box if that works.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1445. How to read *.eaa *.ead files

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Walter Pinczolits <walter.pinczolits@chello.at>
Message-ID: <PsHj4.7176$302.410606@news.chello.at>
Source record: 66453

I've recently fount old Database files on a friends ST. He needs this data, but he hasn't got a programm to view it. Could someone send me a programm for viewing this data. And could someone please explain to me, how I can transfer the files to the PC to work with it in Excel or something else.

Thanks al lot

Walter

1446. HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <388f4d31.15391154@news.jax.bellsouth.net>
Source record: 66454

Hello

Reciently got a used Mega STe and am trying to figure out a few
settings on it.

It came equipped with 2 megs and I'm trying to update it to 4 megs.
I've added the simms to make it 4 megs, but is there a jumper
somewhere I have to move to get it to reconized the additional
memory??

Also, want to be able to use both the installed Seagate 157N (Large 48
meg drive..) and my exteral drives I've been using on my Mega ST.
Is there a jumper or terminitor pack to remove to make it see the
external drive?

Thanks Mike

1447. Re: Which windows ST emu?

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Uglj4.694$IY.1079478@nnrp1.proxad.net>
Source record: 66455

Packet Slug <flux@eidosnet.co.uk> a &#65533;crit dans le message :
86n1i3$2fsk$1@quince.news.easynet.net...
> I am looking for a good win based ST Emulator that will do screenshots.
Any
> suggestions? Thanx in advance.

```
It depends on what you want to run. TosBox or Gemulator for GEM programs,
WinSTon for games/demos. PaCifiST is good too, but it's a DOS program.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1448. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001262142320.77-100000@rakas>
Source record: 66456

On 2000-1-26, Mike <magicmac@my-deja.com> wrote:

> =?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@y.lnet.lut.fi> wrote:
> >
> > > The current version is up to 4.2b1. Works well with MiNT and
> > > NAES.
> >
> > ...but doesn't correctly support long filenames.
>
> I don't have any problem with long file names except for
> those with a space in the name or other illegal TOS
> convention (not MiNT). Using BoxKite I just edit out the
> space before viewing with IC4.

Boxkite reports ImageCopy as an application not able to handle
long filenames and reverts to 8+3, every time.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1449. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Ftlj4.700$pD1.1777901@nnrp1.proxad.net>
Source record: 66457

Mike Harvey <mharvey5@bellsouth.net> a crit dans le message :
388f4d31.15391154@news.jax.bellsouth.net...
> Hello
>
> Reciently got a used Mega STe and am trying to figure out a few
> settings on it.
>
> It came equipped with 2 megs and I'm trying to update it to 4 megs.
> I've added the simms to make it 4 megs, but is there a jumper
> somewhere I have to move to get it to reconized the additional
> memory??

Nope it should be plug and play (real plug and play, not MS BS).

> Also, want to be able to use both the installed Seagate 157N (Large 48
> meg drive..) and my exteral drives I've been using on my Mega ST.
> Is there a jumper or terminitor pack to remove to make it see the
> external drive?

I don't think you can do this, or at least not reliably.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1450. Nw Soundcard for Milan-Hades

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <948917340-783867AEicMi@xs4all.nl>
Source record: 66458

Hello,
In the French Atari mag "ACC" of January was the following
message :

" We are considering making a soundcard for the Milan and Hades.
It will be Falcon
compatible thanks to a X-tendos driver. Building such a card needs
a financial
investment, we would like to know how much interest there is
among users. It will cost + - 400 French Francs
Technical details :
Codec Crystal CS4321A (HiFi quality)
play-record stereo 16 bits
Formats audio 8/16 bits mono/stereo
Signal non compress or compression ADPCM/a-law/u-law
14 frequencies (5,51/8/11,025/16/22,05/32/44,1/48/khz)
2 x in stereo
1x in micro stereo
1x in aux to mix the internal HP
1x out stereo
1x out mono for the internal HP
ISA type card
Dynamics from 85dB for recording to 96dB play

If you are interested, let us know :
Association Promethee
herakles@free.fr
http://herakles.online.fr

Well, I hope all the existing and future Milan-Hades users will
respond !
Dan

1451. Re: Falcon Field Service Manual Wanted

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <86nls5$8jh$1@bgtnsc03.worldnet.att.net>
Source record: 66459

Phantomm,

I have a Falcon service manual in a 3-ring Atari loose-leaf binder. You can have it for $40, priority mail shipping included within the continental U.S.

I also have service manuals for all other Atari 16/32 bit systems as well as the dealer service test equipment and test cartridges. Email back if interested.

Sheldon
s.winick@worldnet.att.net

"Phantomm" <phantomm@kih.net> wrote in message news:388e6c8e@athene.hdm-stuttgart.de...
> Anyone in the USA/Canada have a Falcon Field Service Manual
> for sale/trade??
>
> E-mail me if ya do,
> phantomm@kih.net

1452. Re: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <86nm8e$9rq$1@bgtnsc03.worldnet.att.net>
Source record: 66460

Mike,

No jumpers for the RAM upgrade, just plug in the SIMMs and you're all set. TRUE plug-and-play! ;-)

You can plug in your external hard drives, but you will probably have to reset the SCSI device numbers on them if they were used on another Atari system. The internal drive in the MegaSTe is most likely set to device #0, so you should set the external drive device numbers starting with SCSI #1, etc.

Leave the SCSI terminators on the internal drive, and make sure they are installed on the LAST device in the SCSI chain as well, and removed (or turned off) on all other devices in the chain, if you have more than one external SCSI devices.

Sheldon

"Mike Harvey" <mharvey5@bellsouth.net> wrote in message news:388f4d31.15391154@news.jax.bellsouth.net...
> Hello
>
> Reciently got a used Mega STe and am trying to figure out a few
> settings on it.
>
> It came equipped with 2 megs and I'm trying to update it to 4 megs.
> I've added the simms to make it 4 megs, but is there a jumper
> somewhere I have to move to get it to reconized the additional
> memory??
>
> Also, want to be able to use both the installed Seagate 157N (Large 48
> meg drive..) and my exteral drives I've been using on my Mega ST.
> Is there a jumper or terminitor pack to remove to make it see the
> external drive?
>
> Thanks Mike

1453. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <388f5b762a22922@online.be>
Source record: 66461

on Wed 26-01-2000 15:46 Mike wrote:

>In article <Pine.MNT.4.10.10001261452160.77-100000@rakas>,
>=?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@y.lnet.lut.fi> wrote:
>> On 2000-1-26, Mikey <mgrove@iwvisp.com> wrote:
>>
>> > The current version is up to 4.2b1. Works well with MiNT and
>> > NAES.
>>
>> ...but doesn't correctly support long filenames.

I'm afraid Martin-ï¿½ric speaks the truth. It surely doesn't support long
filesnames correctly.

>caught on. There may be some length that isn't accepted by IC4, but it
>will read quite a long name. (ex, bertha-butt-oneofthebuttsisteres.jpg)

I strongly doubt that a filename like this is supported completely. On my
Hades IC4plus dies with a 'address error' when I try to view by means of
the fileselector call a file with more then 18 chars (extensions included).
However when drag & drop IC supports names up to 43. With more IC load the
image but the display is completely wrong.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1454. HELP: How to view *.eaa, *.ead, *.ea* files on PC or ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Walter Pinczolits <walter.pinczolits@chello.at>
Message-ID: <kNJj4.7369$302.425730@news.chello.at>
Source record: 66462

I've recently fount old Database files on a friend's ST-disks. He needs this data,
but he hasn't got a programm to view it. Could someone send me a programm for viewing this data. And could someone please explain to me, how I can transfer the files to the PC to work with it in Excel or something else.

Thanks al lot

Walter

1455. Re: Nw Soundcard for Milan-Hades

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <388f8034$0$155@news.zetnet.co.uk>
Source record: 66463

On 26 Jan 2000 21:07:42 , A.A.de Hulster wrote:
>" We are considering making a soundcard for the Milan and Hades.
>It will be Falcon
>compatible thanks to a X-tendos driver.Building such a card needs
>a financial
>investment, we would like to know how much interest there is
>among users. It will cost + - 400 French Francs..."

This sounds like an interesting proposition and
average-home-user-friendly price.

>Technical details :
>Codec Crystal CS4321A (HiFi quality)
>play-record stereo 16 bits
>Formats audio 8/16 bits mono/stereo
>Signal non compress or compression ADPCM/a-law/u-law
>14 frequencies (5,51/8/11,025/16/22,05/32/44,1/48/khz)
>2 x in stereo
>1x in micro stereo
>1x in aux to mix the internal HP
>1x out stereo
>1x out mono for the internal HP
>ISA type card

Most of the above specification is part of the Crystal
CODEC's functionality, which is simply A/D and D/A
conversion. I'm sure many Hades and Milan owners would
welcome this facility but I think to be really interesting
(and really compatible with the Falcon) it needs DSP,
especially to manipulate audio data without burden on
the host CPU (which are not really designed for signal
processing).

What about multi-channel I/O? Will it have a Falcon-style
DSP port for plugging in external signal convertors or
breakout boxes? Sure, this is getting more high-end, but
if users do want to connect to other equipment, the sound
card is the most typical way to provide the interface.

The CODEC chip could be incorporated onto the Milan II
motherboard at relatively little extra cost and would
save on small-run PCB (the ISA card) fabrication costs.
Of course, that would unfortunately exclude Milan 040
and Hades, which are already out there in the hundreds.

It will be a difficult choice between designing a card
which offers a basic function which is missing on all
these machines, and one that costs more but offers
more possibilities that Falcon users are accustomed to
(synthesis, analysis and recognition, software
encoding/decoding to accommodate new formats, real-time
effects processing...) and perhaps want more of (extra
channels, higher resolutions...)

>Dynamics from 85dB for recording to 96dB play

Nice, but please don't even think of making a bass-boost
circuit!

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1456. Re: New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <388f8184.0@news.qnet.com>
Source record: 66464

And which one is this? I'm on qnet, I know that other one is here,
forgotten what their new name is, I know there's a small isp here in
rosamond, or at lest there used to be, haven't seen their sign for a
few months. Had to sink money into my car, couldn't get the falcon
off, it's all packed and ready to go but will have to be the 1st.
Got to keep my 1040ST and TT working to do my newsletter with.

--
The Year is 2259, The Name of the Place is Babylon 5
Mikey <mgrove@xprs.net> wrote in message
news:388e5d23_2@news2.starnetinc.com...
>
> Test, test. Looks like another STiNG compatible ISP.
> There is a local number is Rosamond too.
>
> Mikey

1457. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <388f8af6_3@news2.starnetinc.com>
Source record: 66465

On 26 Jan 2000 20:59:16 , Martin "Nightowl" Byttebier wrote:
>on Wed 26-01-2000 15:46 Mike wrote:
>
>>In article <Pine.MNT.4.10.10001261452160.77-100000@rakas>,
>>=?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@y.lnet.lut.fi> wrote:
>>> On 2000-1-26, Mikey <mgrove@iwvisp.com> wrote:
>>>
>>> > The current version is up to 4.2b1. Works well with MiNT and
>>> > NAES.
>>>
>>> ...but doesn't correctly support long filenames.
>
>I'm afraid Martin-Éric speaks the truth. It surely doesn't support long
>filesnames correctly.
>
>
>>caught on. There may be some length that isn't accepted by IC4, but it
>>will read quite a long name. (ex, bertha-butt-oneofthebuttsisteres.jpg)
>
>I strongly doubt that a filename like this is supported completely. On my
>Hades IC4plus dies with a 'address error' when I try to view by means of
>the fileselector call a file with more then 18 chars (extensions included).
>However when drag & drop IC supports names up to 43. With more IC load the
>image but the display is completely wrong.
>
>TTFN
>Martin

:), ok but it did read "bertha-butt-oneofthebuttsiste.jpg" without
locking up the system. That is a pretty long name in anyones
directory:)

Mike

1458. Mega Ste 4 and MORE for sale.

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <388fdf8c.0@news.pacifier.com>
Source record: 66466

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software), improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine files, and STReports downloads and manuals. (Also the Best Electronics catalog).

Cords, powered monitor switch (will switch from one monitor to another including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

1459. HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <388fdf8c.1@news.pacifier.com>
Source record: 66467

MH> Reciently got a used Mega STe and am trying to figure out a few
MH> settings on it.
MH>
MH> It came equipped with 2 megs and I'm trying to update it to 4 megs.
MH> I've added the simms to make it 4 megs, but is there a jumper
MH> somewhere I have to move to get it to reconized the additional
MH> memory??

I'm not aware of any jumper that has to be moved. The Field Manual doesn't mention a jumper. Just that ram needs to be added in pairs. Either you can have a 2 or 4 meg system.

MH> Also, want to be able to use both the installed Seagate 157N (Large 48
MH> meg drive..) and my exteral drives I've been using on my Mega ST.
MH> Is there a jumper or terminitor pack to remove to make it see the
MH> external drive?

I belive all you need is a Link between the external HD and the computer and of course a different SCSI ID number.

... Life is so uncertain. Eat the desert first!
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

1460. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948959085.13930.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 66468

Hi,

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message
news:948790334-142962AEicMi@cwcom.net...
> From: jmv@odsy.net (Joe M. Villarreal)
> Date: Tue, 25 Jan 2000 03:13:09 GMT
>
> >'m having a major problem in trying to use Image Copy 4.0 CD though.
> >Whenever I run the program I get a "Memory block destroyed by user
program:;
>
> I don't think that Imagecopy is all that reliable under MagiC I'm
afraid. I've
> had several occasions of error messages about memory assertation
generated by
> it.

Same here under MagiC-PC. It seems to hate dealing with GIFs in
resolutions with more than 256 colours: trying to select a transparent
colour causes all sorts of error messages to scrawl over the screen,
usually followed in short order by a destroyed system if you don't
reboot pronto. This is the same with the latest beta.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1461. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948959086.13930.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 66469

Hi,

Martin-Eric Racine <q-funk@y.lnet.lut.fi> wrote in message
news:Pine.MNT.4.10.10001261452160.77-100000@rakas...
> On 2000-1-26, Mikey <mgrove@iwvisp.com> wrote:
>
> > The current version is up to 4.2b1. Works well with MiNT and
> > NAES.
>
> ...but doesn't correctly support long filenames.

Which is a real pain in the neck sometimes. Still, I wouldn't be without
it for some things.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1462. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <948959087.13930.2.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 66470

Hi Brian,

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:DtGi4.184$O4.347@198.235.216.4...
> On 23 Jan 2000 10:02:22 , "John Whalley" wrote:
> And for pity's sake let's not start
> >another flame war about all this. Everyone take note: we are
discussing
> >Atari mail and newsreaders here, and I didn't bring up anything to do
> >with PC software!
>
> That wasn't my intent at all.

Sorry, I'm a little wary of mentioning PCs in here after all the hoo-hah
in here recently.

> I was more surprised after knowing you have
> been using a PC for sometime that you are not out of date nor rusty in
> knowledge with regard to these software. I find , that if I am not
using
> the software, I become forgetful. You seem to be abreast of Atari
software
> that you are not currently using.

I try to keep up, because I'm interested and still an enthusiast for
things Atari. The fact that we have a choice of internet software on a
platform deemed to be dead and buried by the ignorant is extremely
satisfying. That said, I can't try everything out like I used to
because of time constraints, so for example I'm considering pulling my
opinionated Atari net software page, or at least truncating/altering it
as some programs are now much further along in the development cycle and
others have bitten the dust..

I shifted platforms for a variety of reasons specific to myself, but
over time I have accumulated some Atari knowledge and if it's of use to
people I might as well contribute it back into the pot as required.
After all, I have good reason to be thankful that other Atarians here
have shared their knowledge over the time I've been subscribing. Plus I
like the company in here for the most part!

> It actually was a compliment.

Thanks!

> No flames, just discussion. If I want flames I hang out in advocacy.

Scary place :-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1463. Re: Looking For

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <948994238-757299AEicMi@sweet3.freeserve.co.uk>
Source record: 66471

Hi There..

>Hey Does Anyone Have A ST/STe Up For Sale?

So where in the world are you?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1464. DIAL_LOG v1.01

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: mt@telebyte.nl
Message-ID: <86nsiefig1@rubens.telebyte.nl>
Source record: 66472

I have just put DIAL_LOG v1.01 on my homepage.
DIAL_LOG is a tiny little utility for STinG users. It calculates the total online time and phonecosts that STinG has written in the DIAL.LOG file. Here is where you can find it:

http://www.telebyte.nl/~mt/dial_log.zip

1465. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <86lcv7$3vo$1@SOLAIR2.EUnet.yu>
Source record: 66534

John Garone <swampfox1@earthlink.net> wrote in message
news:u3oj4.324$Wy5.8391@newsread1.prod.itd.earthlink.net...
>
> PP,
> Firstly, can the TOS version be reversed in case there's a problem with
> the higher TOS version? Would you know where to get that TOS loader
> software?
> My ST4 might like it better than the 1.02 which I believe it has (just
>says TOS)

Yes, you can run TOS 1.00, 1.04 on machine with TOS 2.06 (or 1.04). TOS
loader is at:
http://piters.tripod.com/atari/tosload.htm .

Pera

1466. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <s8sl2cpt7q56@corp.supernews.com>
Source record: 66535

On 25 Jan 2000 09:20:38 , Derryck Croker wrote:
>From: jmv@odsy.net (Joe M. Villarreal)
>Date: Tue, 25 Jan 2000 03:13:09 GMT
>
>>'m having a major problem in trying to use Image Copy 4.0 CD though.
>>Whenever I run the program I get a "Memory block destroyed by user program:;
>
>I don't think that Imagecopy is all that reliable under MagiC I'm afraid. I've
>had several occasions of error messages about memory assertation generated by
>it.
>
>Rgds, Derryck

The current version is up to 4.2b1, AFAIK. Works well with MiNT and
NAES. I think upgrades to those versions (there are a couple available
on the web site) are free, or at least almost free. Personally I
couldn't live without it:) I does work well under the current version
of MagiC Mac, but I don't use MagiC on the Falcon, no advice there.

Mikey

1467. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <0Wsj4.17$1I2.688@twp11.nn.bcandid.com>
Source record: 66536

On 25 Jan 2000 09:20:38 , Derryck Croker wrote:
|
|I don't think that Imagecopy is all that reliable under MagiC I'm afraid. I've
|had several occasions of error messages about memory assertation generated by
|it.
|
|Rgds, Derryck

Thanks for the info! Much appreciated.

1468. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <4Wsj4.18$1I2.819@twp11.nn.bcandid.com>
Source record: 66537

On 26 Jan 2000 01:56:28 , Mikey wrote:
|
|The current version is up to 4.2b1, AFAIK. Works well with MiNT and
|NAES. I think upgrades to those versions (there are a couple available
|on the web site) are free, or at least almost free. Personally I
|couldn't live without it:) I does work well under the current version
|of MagiC Mac, but I don't use MagiC on the Falcon, no advice there.
|
|Mikey

I've been wanting to upgrade ImageCopy for years. I originally bought it
from Toad Computers; they've been out of business for a good while.

1469. Falcon Field Service Manual Wanted

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <388e6c8e@athene.hdm-stuttgart.de>
Source record: 66538

Anyone in the USA/Canada have a Falcon Field Service Manual
for sale/trade??

E-mail me if ya do,
phantomm@kih.net

1470. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86m4p1$5j0$1@snipp.uninett.no>
Source record: 66539

Hallvard Tangeraas <halln@c2i.net> wrote:

> of that software (or any older Atari software for that matter) only runs
> with plain TOS. Because of that I want to eliminate long filenames
> altogether so I don't have to boot MagiC just to load something from the
> CD.

Like I've explained previously, it's MetaDOS and the CD-driver that
determines whether long filenames are supported or not, *not* MiNT, MagiC
or TOS.

> Anyway, as another posting of mine explains in this thread, i've made a
> CD with success and it seems to work just fine on my Mac. I made it
> under the format ISO-9660, choosing "allow MSDOS names".

So did your CD-writing software truncate the names, or did you do it
yourself? If it was the CD-software, you could just as well have used
Joliet and kept the long filenames for your MagiC- or MiNT-setup (or Mac
for that matter) and had the same MSDOS-names under pure TOS. I suggest
you try this, it'll only cost you one blank CD if it fails.

> Anyone else made a CD with "allows MSDOS names" under ISO-9660 and tried
> it on an ST?

Sure, no problem, atleast with the DOS-driver I'm using (HS-ISO.DOS from
CD-Tools, a very old version).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1471. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: David Bolt <dbolt@my-ste.demon.co.uk>
Message-ID: <vMO2fhABDqj4EwFR@my-ste.demon.co.uk>
Source record: 66540

In article <86k9spbdo1@nnrp1.deja.com>, Jo Even Skarstein
<joska@nuts.edu> wrote:

>Now *that's* weird, because when I had this problem and reported it to
>Julian Reschke, he found a bug in Spin! which he corrected. However, he
>only sent me the MiNT-version for me to test, so 0.34 under MagiC 6 on
>my TT still can't read the long filenames on my Joliet-CDs...
>
>It's possible that this depends on which version of Easy CD Creator you
>use, I wrote these CD's over a year ago.

Which version do you have? The version of Easy CD Creator I have is
3.5b. All the single session CDs I've written in the last 6 months have
all shown the LFNs in Magic. Multi-session CDs, on the other hand, only
let me have the first session :(

--
David Bolt

1472. Re: HELP! Bravo Sierra Needs Your Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10001260015200.10695-100000@user2.teleport.com>
Source record: 66541
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

On Fri, 24 Dec 1999, bowling wrote:

>
> I'll vouch for Ben!!!
> I'm a "repeat" customer of his, and he's always sold me Top-Quality stuff at
> great prices!
> --Mark B.

Thank You Mark.

==Thanx==
===Ben===

Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1473. Re: Atari ST Sale! Unloading ST Software!

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10001260123480.10695-100000@user2.teleport.com>
Source record: 66542
Cross-posted to: comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari

On Tue, 4 Jan 2000, atarigalen wrote:

> In article <84tbg5$d8a$1@nnrp1.deja.com>, Frank Traut
> <save2600@my-deja.com> wrote:
> > LOL! Is this flake for real?
> He's for real, and offers some items that are difficult to get
> elsewhere. I've bought stuff from him in the past and have found him
> reliable. I do wish he'd stop using all capitals, though.
>
> Galen

Thank You Galen,

==Thanx==
===Ben===

> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!
>
>
>

Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1474. Re: New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <388ed7eb_1@news2.starnetinc.com>
Source record: 66543

On 25 Jan 2000 23:02:33 , Charles Silver wrote:
>
>
>Mikey wrote:
>>
>> Test, test. Looks like another STiNG compatible ISP.
>> There is a local number is Rosamond too.
>> Mikey
>
>Yo Mike,
>
>Take a look here: http://www.internet4free.homepage.com
>
>In the Seattle area there are 13 freebie ISP's duken' it out. Most are just
>"Horsepuckey" PC rippoffs. However, there are some good ones. You may need
>to sign up with a PC, then setup your Atari TCP/IP stack with the info.
>Most use PAP. Some have POP3 email, others not. Ditto for newsservers.
>Anyway, all you USA homeboys might check it out...
>---
>CU,
>
>Charles
>EoMillennium
>.

Hi Ho Charles,

So far these guys work out pretty good. There is a little latency downloading newsgroups, but once it starts it flys. They outsource their news like my other ISP does, but the NNTP connection doesn't drop in two minutes. I was toying around to see what I could get away with, and could still go back and read articles thirty minutes after doing some web browsing. No interupts downloading mail either. Resolve seems to take a bit longer, but overall it looks promising. I had to go back to a dial script, but for whatever reason I get a 44k connection each time. With the local ISP 33K was the norm. $6 bucks less than the local guys, no banners or crap, just a good old connection. Mikey likes it:)

1475. WTB: Dracula for Lynx

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Michael Martin <lmartin@midamer.net>
Message-ID: <oQBj4.50551$Lf2.1335612@news6.giganews.com>
Source record: 66544

The title says it all. I am looking for Dracula for Atari Lynx. If you have this for sale, please e-mail me at tonym04@aol.com as I do not frequent the newsgroups.

1476. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001261452160.77-100000@rakas>
Source record: 66545

On 2000-1-26, Mikey <mgrove@iwvisp.com> wrote:

> The current version is up to 4.2b1. Works well with MiNT and
> NAES.

...but doesn't correctly support long filenames.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1477. Re: Need advice in purchasing PC

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0327e4fa.2dc720b7@usw-ex0101-002.remarq.com>
Source record: 66396

In article <86ogoh$m8o$1@nnrp02.primenet.com>, broncos@primenet.com
wrote:
> Hello anyone (fellow atarians)
> Im wondering if anyone can advise me in my purchase of a PC. I

I don't bother with PCs voluntarily, but I seem to recall that
Gemulator could print with PS2. You might try checking out
www.emulators.com.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1478. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <Yt0k4.13558$UL1.293811@nnrp4.clara.net>
Source record: 66397

>a different beast? magnetic media is magnetic media, non?

>Why? my understanding: HD drives output a stronger signal to format HD
>disks (more, narrower tracks) whilst DD drives do not put out nearly as
strong

The oxide coating is different allowing a higher density of data to be place
on the disk. This is the only real difference between low and high density
diskettes.

BUT......

If you use preformatted HD disks or use HD disk with data on them, you are
running a high risk of data corruption, as the data may in laymans terms,
overlap, so what you write on your HD drive may not be what you read back,
giving strange characters in text files, or worse, crashing your program
with a .prg file.

Actually, finding "unformatted" floppies these days, is probably as hard as
finding DD, so you may as well look for the DD disks ;-)

Regards,
Greg

1479. Re: small floppy drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <32bd4fa0.2f742428@usw-ex0101-002.remarq.com>
Source record: 66398

In article <PDZj4.1116$%87.34062@newsread1.prod.itd.earthlink.net>,
"b.p." <dontreply@thisaddress.org> wrote:
> Hi, I got my hands on a bunch of very thin floppyu drives...
> of an st or falcon. Can the falcon access two floppies.

Yep. Just need the cabling and connectors. I'd suspect the DOIT
Falcon archive would have this, but I can't recall the address.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1480. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1c31fd54.305bafea@usw-ex0101-002.remarq.com>
Source record: 66399

In article <38908F3E.6AABF976@cfc.dnd.ca>, Ken Macdonald
<macdonald@cfc.dnd.ca> wrote:
> a different beast? magnetic media is magnetic media, non?

Non.

The size of the magnetic particles differs. While a 1.44 floppy can be
formatted to 720K and vice versa, the reliability of the diskette
suffers.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1481. Re: Nw Soundcard for Milan-Hades

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <948999808-035807AEicMi@xs4all.nl>
Source record: 66400

>IMHO, the only useful thing would be a card with a DSP that makes the whole
>sound system really falcon compatible. Stephan Wilhelms StarTrack card does
>most of this (and at an incredible sound quality and performance), but it is
>not quite low-cost (although the price is adequate for the performance you
>get).

My Atari dealer says its not very user friendly, tricky to install and it also
requires it's own software...
As far as I know Woller is working on another DSP card , the so called Falcon
Kompatibilitaetskarte which will be much cheaper and will allow other Falcon
software to run on the Milan. I hope this is true !

Dan

1482. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <86q7on$f6n$1@plutonium.compulink.co.uk>
Source record: 66401

In message <948790334-142962AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>I don't think that Imagecopy is all that reliable under MagiC I'm afraid. I've
>had several occasions of error messages about memory assertation generated by
>it.

I don't seem to have problems under MagiC 6 and Thing with the latest
4.2CD beta version. I can load and unload the ACC at any time. It may be
it clashes with some running application?

Regards, /Peter/

1483. Upgrade Avalon to 2.1?

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3890A4FC.78EAE976@mindspring.com>
Source record: 66402

Hey,

I understand that the sample editor Avalon (from Steinberg)'s last version was 2.1. I have 2.0 and don't know how to upgrade. I didn't think that Steinberg was doing it anymore.

Any advice?

Cheers,
Laurence

1484. Re: How to read *.eaa *.ead files

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3890AAC4.55C4D126@cfc.dnd.ca>
Source record: 66403

Walter Pinczolits wrote:
> I've recently fount old Database files on a friends ST. He needs this data,
> but he hasn't got a programm to view it. Could someone send me a programm
> for viewing this data. And could someone please explain to me, how I can
> transfer the files to the PC to work with it in Excel or something else.
> Thanks al lot
> Walter

what program was used to create the files?
or
if the files are opened in a text processor, what to the first few
words/lines say?(the header is here, and usually includes the name of
the program)

Unless the STdisks were formatted in TOS 1.4 or earlier, they should be
readable as is on a PC. Definitely from DOS, I've had weird problems
with WindowsNT.
If you can see the files then try to open/import them in Access or
Excel, and see what happens.

ken
the TAF guy

1485. Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3890b0b0@athene.hdm-stuttgart.de>
Source record: 66404

Any one know if Titan/Core is going ahead with the development of
the Tempest and Eclipse?

Are any available for purchase?

phantomm@kih.net

1486. Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3890b1e7@athene.hdm-stuttgart.de>
Source record: 66405

The other day I was jumping around on some FTP sites that normally have Atari software on them. To my suprise I could not connect to them or the Atari sections were gone.

Is there a current list of FTP sites that support Atari and are there now any Atari only FTP Sites left?

phantomm@kih.net

1487. Falcon Development Docs

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <3890b14e@athene.hdm-stuttgart.de>
Source record: 66406

Are the Falcon Developer Docs now considered PD?

I am trying to locate these, any one know where I might be able to
get them at?

Thanks in advance,
phantomm@kih.net

1488. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001271617430.102-100000@TT030>
Source record: 66407
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Just copy AHDI.PRG to /auto on a floppy. Boot this floppy making sure
that ahdi.prg runs. Then run Hinstall.prg. Hinstall.prg will not see
any partitions until the driver ahdi.prg is loaded first.

On Thu, 27 Jan 2000, Mark van Meurs wrote:

> When I run HINSTALL it says: 'No available logical drive for
> installation of driver' after this message it automaticly quits. I'm not
> given a change to install anything anywhere.
>
> All my partitons are GEM partitions made by HDX.PRG
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1489. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <3890BBCA.1A5500EC@dds.nl>
Source record: 66408
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

I'm afraid I don't have AHDI.PRG . Could you please post it?

Thnx in advance, Mark

Lonny Pursell wrote:
>
> Just copy AHDI.PRG to /auto on a floppy. Boot this floppy making sure
> that ahdi.prg runs. Then run Hinstall.prg. Hinstall.prg will not see
> any partitions until the driver ahdi.prg is loaded first.
>
> On Thu, 27 Jan 2000, Mark van Meurs wrote:
>
> > When I run HINSTALL it says: 'No available logical drive for
> > installation of driver' after this message it automaticly quits. I'm not
> > given a change to install anything anywhere.
> >
> > All my partitons are GEM partitions made by HDX.PRG
> >
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1490. Re: PC to ST files and some basic questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <HY2k4.555$b94.3806380@nnrp3.proxad.net>
Source record: 66409

<pheonixZ@webtv.net> a crit dans le message :
1857-389018D3-1@storefull-135.iap.bryant.webtv.net...
> I've been trying to download some music software to use on my ST, but I
> ran into 1 problem. The files are in .zip. Is there a program to extract
> the zip file using my ST.

STzip is available on just about every Atari FTP site. If you want links to
FTP sites, check out the Quick FAQ.

> I just got my ST, and I have a few other questions. To use a good
> midi/music program, do I need a hard drive? If so, what size is minimal?

Absolutely not. Most Midi programs run from the floppy. A hard drive speeds
things up quite a lot and opens access to other applications. You will need
an interface though. Details in the Quick FAQ

> I'm hoping to get ahold of Cubase, but for now I'm going with the
> freeware. Anyone know any good links?

Freeware sequencers are not very good. Your best bet is to get your hands on
a 2nd hand copy of Cubase. Steer away from pirate copies as they are all
very unstable and buggy.

> What printer's are compatable with ST's? TIA

Most printers are ok, just make sure that it's not one of these 'Optimized
for Windows' (which means Windows only) printer. If you want to do printing,
get NVDI. It comes with drivers for most printers, it handles fonts and it
also seriously speeds up the screen display functions.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1491. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <6Z2k4.557$b94.3806380@nnrp3.proxad.net>
Source record: 66410

Ken Macdonald <macdonald@cfc.dnd.ca> a crit dans le message :
38908F3E.6AABF976@cfc.dnd.ca...
> Brian Van TIlborg wrote:
> >
> > On 9 Jan 2000 17:56:30 +, "G tz Borkowski" wrote:
> > >> You can fix that nonsense by not attempting to format to 720K, its
> > >> idiotic, your gambling with your data, HD's are HD's, and not
reverse
> > >> usable to DD's, they are different beast altogether, the only thing
in
> > >> common is the physical dimensions of the parent envelope!!..
>
> a different beast? magnetic media is magnetic media, non?

non. Emulsions are different.

I happen to work in a company that builds expensive tape storage hardware.
Our range includes LOTS of different magnetic media, and as many different
emulsions.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1492. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3890baee$0$157@news.zetnet.co.uk>
Source record: 66411

On 27 Jan 2000 21:55:12 , Phantomm wrote:
>Any one know if Titan/Core is going ahead with the development of
>the Tempest and Eclipse?
>
>Are any available for purchase?

Apparently, there is a member of the family who is very ill.

Now I'm a compassionate soul, but this is testing my patience. My dad had a heart attack in October, but I don't use that as an excuse for taking peoples money and not doing my job.

Eclipse was released in June, some people *have* managed to get one. I ordered one as soon as it was announced and the cheque was presented in August but I've had no joy despite several emails and phone calls.

I've got a bit of a dilemma - do I threaten legal action? got to the small claims court? The big problem is that I actually want the product, not my money back.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

1493. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <3890C1EB.A8D5DCBF@dds.nl>
Source record: 66412
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Or could somebody else post it plz?

Mark van Meurs wrote:
>
> I'm afraid I don't have AHDI.PRG . Could you please post it?
>
> Thnx in advance, Mark
>
> Lonny Pursell wrote:
> >
> > Just copy AHDI.PRG to /auto on a floppy. Boot this floppy making sure
> > that ahdi.prg runs. Then run Hinstall.prg. Hinstall.prg will not see
> > any partitions until the driver ahdi.prg is loaded first.
> >
> > On Thu, 27 Jan 2000, Mark van Meurs wrote:
> >
> > > When I run HINSTALL it says: 'No available logical drive for
> > > installation of driver' after this message it automaticly quits. I'm not
> > > given a change to install anything anywhere.
> > >
> > > All my partitons are GEM partitions made by HDX.PRG
> > >
> >
> > ____
> > Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> > WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1494. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3890c1db$0$161@news.zetnet.co.uk>
Source record: 66413

Following the recent postings, I have started to forward all spam to
abuse@the.relevant.address. One response (automated) pointed out
that people often used a genuine isp's adress and suggested that
you have 'your mail server "verify return paths"'.

John Logan

1495. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86qj1s$7g9$1@snipp.uninett.no>
Source record: 66414

reschke@muenster.de wrote:

>> MiNT has native support for SLBs, so it's just a matter of copying
> them to
>> the correct folder (just as under MagiC).

> Not really. MiNT does not evaluate $SLBPATH, so the SLB file must
> either be in the current directory, or the application has to embed
> code to find the SLB file somewhere else.

Hm, I was sure that MiNT looked in /mint if it didn't find it in the
current directory. My fault :-(

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1496. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86qj8e$7g9$3@snipp.uninett.no>
Source record: 66415

Chris Simon <osian@zetnet.co.uk> wrote:

> I've got a bit of a dilemma - do I threaten legal action? got to the
> small claims court? The big problem is that I actually want the
> product, not my money back.

I'm in the exact same situation, so whatever you decide to do, please let
me know.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

1497. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <86qj5c$7g9$2@snipp.uninett.no>
Source record: 66416

Hallvard Tangeraas <halln@c2i.net> wrote:

>> So did your CD-writing software truncate the names, or did you do it
>> yourself? If it was the CD-software, you could just as well have used
>> Joliet and kept the long filenames for your MagiC- or MiNT-setup (or Mac
>> for that matter) and had the same MSDOS-names under pure TOS. I suggest
>> you try this, it'll only cost you one blank CD if it fails.

> I chose "Allow MSDOS names" in order to prevent this from happening.
> Nothing got truncated or changed as this is exactly what I didn't want
> to happen.

I thought you had some long filenames that had to be truncated?

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

1498. Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <3890da72$0$7551@znews.zetnet.co.uk>
Source record: 66417

Can anyone help, my Falcon has got belly up.
When it`s booted up I get my IDE drive, no SCSI but Falcon Processor on SCSI ID 4. Have tried to boot up from floppy without IDE but still the same. Have had to set up my Veloce to get back online. I can get to some of the software on the F. hard drives with the veloce but have some problems with others.
Does anyone know why the Falcon doesn`t want to know any SCSI drive?
There`s some software that is only on the above hard drive, which I`ve not got around to backing up yet. Ya a bit silly.
Thanks for any help. If...

Karl

1499. Re: DARREN MULLIGAN SMUT! 24656

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <3890C376.12C2C0DE@the-crow.co.uk>
Source record: 66418
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,comp.sys.att

> I am looking for young models (prefer early teen 14-16 year old female) for nude and semi-nude photography. This is a great way for me to update my portfolio, and also a great way for you to get a free portfolio, too! This could lead to employment in the Adult XXX entertainment business. What a great way to make money!

> THIS IS NOT A SCAM! IT IS NOT CHILD PORN!!
> There is nothing wrong or illegal about the artistic representation of a young body. If you have a problem with this post, please e-mail me and I will not post to your newsgroup again!

Hmmm, looks like you just contradicted yourself you sick pervert!.. why don't you just go and cut your own throat before you do harm to anyone else. If you arn't into child porn why stipulate 14-16 and female? whats wrong with LEGAL 18 year old models of both sexes?

Admit it, you just want to make the industry look glamourous to young girls so you can get what you want. You people make me sick.

Just FUCK OFF AND DIE you SCUM!

> Sincerely,
> Darren Mulligan

go fuck yourself

(sorry to all Atari people who find this responce off topic and offensive, but I just don't agree with this at all)

1500. Re: New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <38910654.0@news.qnet.com>
Source record: 66419

I'm on 20th ST West, right next to the freeway and about 1/2 mile up
from Ave A. If you got off on Rosamond Blvd, came down 20th ST West,
I'm in the very last trailer park on the left handside just 1/4 mile
from Sams Town card joint on 20th & Ave A.

--
The Year is 2259, The Name of the Place is Babylon 5
Mike <magicmac@my-deja.com> wrote in message
news:86qb5i$qk4$1@nnrp1.deja.com...
> In article <388f8184.0@news.qnet.com>,
> "Starlord" <starlord@qnet<*>com> wrote:

1501. Re: New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <389108fe.0@news.qnet.com>
Source record: 66420

I checked their numbers, and so far they don't list Rosamond, they've got Edwards, but that's a out of area call for me. They didn't list Lancaster or Palmdale either, not that I call there, but until they hit Rosamond, I'll have to stay with qnet.com

--
The Year is 2259, The Name of the Place is Babylon 5
Mike <magicmac@my-deja.com> wrote in message news:86qb5i$qk4$1@nnrp1.deja.com...
> In article <388f8184.0@news.qnet.com>,

1502. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Bud Connolly <budc@oh.verio.com>
Message-ID: <uw8k4.2194$t_2.43017@ord-read.news.verio.net>
Source record: 66421

Mike,

This is from memory, I believe that you need to pull 8 jumpers off of the motherboard. They are located in the far right back corner of the motherboard and are just about impossible to get to with hard drive bay cover off. IIRC, there are about 12 jumpers there, you pull the first 8 off starting from the front of computer. Take a look inside the hard drive bay see if this looks right. I can pull the cover on my Mega STe and look if you need me to.

I am also assuming that you have the internal ACSI to SCSI adapter in place to connect to the internal hard drive.

Bud
Mike Harvey <mharvey5@bellsouth.net> wrote in message news:388f4d31.15391154@news.jax.bellsouth.net...
> Hello
>
> Reciently got a used Mega STe and am trying to figure out a few
> settings on it.
>
> It came equipped with 2 megs and I'm trying to update it to 4 megs.
> I've added the simms to make it 4 megs, but is there a jumper
> somewhere I have to move to get it to reconized the additional
> memory??
>
> Also, want to be able to use both the installed Seagate 157N (Large 48
> meg drive..) and my exteral drives I've been using on my Mega ST.
> Is there a jumper or terminitor pack to remove to make it see the
> external drive?
>
> Thanks Mike

1503. More Atari! Inventory Growing! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <86r4t6juv1@user2.teleport.com>
Source record: 66422
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

Click for WebSite!

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. In Fact, check it regularly as my Catalogs are updated
regularly. Customer's are served, first come, first serve! I have 6
different Catalogs, and my SoftWare Catalogs are my largest. They have
the biggest Byte Count. You should see my inventory! I have TruckLoads
of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference
Material for the Classic Atari 8 Bit & Atari ST! And remember, if you
can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to
meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity,
you are cordially invited to attend a Meeting of the Portland Atari
Club. You don't have to be a member to attend. Now we've moved our
meeting to a new night. Same Bat Time! Same Bat Channel! We meet the
2nd Thursday of each Month. Our Next meeting will be Thursday, February
10th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland,
Oregon. We're trying to rebuild our club so we're looking for Atarians

who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

You should know I regularly add more Atari stock items to my catalogs and this weekend is no exception. A list of my new ST Software I just added to my Catalog are listed below. In case your wondering why my Catalogs (below) are formatted to 38 Columns. They are made to be compatible with the lowest common denominator. Also known as the Atari 8 Bit. Once the Classic Atari User converts the Carriage Returns to Atari 8 Bit.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1504. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <86r5a4$l89$1@user2.teleport.com>
Source record: 66423
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.forsale,rec.games.video.atari,
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, February 10th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

1505. STinG problem resolved

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <3e6_0001272231@conchbbs.com>
Source record: 66424
Body handling: HTML body converted to readable text

I found out what my problem was. The ISP uses a text logon instead of PAP after all. I'd be really embarassed if I hadn't specifically asked both the original customer service rep and a technical service rep if they had a text logon. I guess I should have tested it in spite of their assurances.

(Of course, if I<\B> had written Dialer it would have had an Autoscript option that would open a TTY terminal emulator, search for the first $7E byte, then go back and write a script based on the user responses and miminum unique delimiters required to log on.)

Anyway, now I need prove the adage that any idiot can write a web page.

(Another worthless pit in the World Wide Wasteland.)

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.

1506. VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38913f6d_3@huge.aa.net>
Source record: 66425

Hi all,

I recently got a MegaSTE for a backup in case my Falcon ever takes a nose dive. I have noticed an abundance of serial or modem ports. Why so many? (3) One of them is connected to a "VME" card slot. Where can I find more info on the VME cards? What other kinds are out there? Does anyone still sell them? I noticed that Mario Becroft is making a VME graphics card. Is (was) this Atari's idea of those card slots that PCs use?

Thanks for any suggestions,

Clayton Murray
Seattle, WA USA

1507. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38912AE0.AA189194@jps.net>
Source record: 66426

Mega STE should automatically recognize additional memory. At least the
1040 STE does. You need to change the unit ID of your external drive
from 0 to 1 to get the STE to recognize it. This depends on the model of
drive you have. Megafile units have a jumper block on the interface
board, others with SCSI hosts require you to change the SCSI ID jumper
on the drive, or the SCSI ID jumper on the omti adaptor board if it is
an RLL or MFM drive.

Mike Harvey wrote:
>
> Hello
>
> Reciently got a used Mega STe and am trying to figure out a few
> settings on it.
>
> It came equipped with 2 megs and I'm trying to update it to 4 megs.
> I've added the simms to make it 4 megs, but is there a jumper
> somewhere I have to move to get it to reconized the additional
> memory??
>
> Also, want to be able to use both the installed Seagate 157N (Large 48
> meg drive..) and my exteral drives I've been using on my Mega ST.
> Is there a jumper or terminitor pack to remove to make it see the
> external drive?
>
> Thanks Mike

1508. Re: Cecile Audio ACC

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38912C90.E0052BA9@jps.net>
Source record: 66427

This is a bit confusing, because on my Centurbo disk, Cecile is the Hard Disk Driver. Perhaps the name of your audio ACC is different? Or did you misunderstand the purpose of Cecile?

Phantomm wrote:
>
> Anyone have anytype of English Docs for Centek's Cecile Audio ACC?
>
> I have ran this ACC in the past a few times but really don't know
> what all it is suppose to do, maybe someone can explain?
>
> I do have a CT2B Falcon, but not sure if the CT2B is required for this
> ACC or not?
>
> Also, I just tried to run it again and it has either gotten corrupted
> or I have a Auto program that is Clashing with it.
>
> Anyone know of any Auto programs that Clash with the Cecile Audio Acc?
>
> Any help or tips is much appreciated,
> phantomm@kih.net

1509. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949085620-616060AEicMi@sweet3.freeserve.co.uk>
Source record: 66428

Hi Ken

>>the only thing in common is the physical dimensions of the parent >
>envelope!!..

>a different beast? magnetic media is magnetic media, non?

No!!, its not.
You wouldnt shove a video tape in the slot would you, its just as similar.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1510. Re: IOMEGA zip drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949085624-616925AEicMi@sweet3.freeserve.co.uk>
Source record: 66429

Hi Pat & Anna

>>Ive heard that the recent ZIP100 SCSI drives are also (PC) printer
>>port compatible,

>The zip100 *Plus* is SCSI/Printer port compatible

And i take it thats its obvious if its a 'plus'. Does it have an obviously
different logo!.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1511. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200001272203.a27549@su2.maus.de>
Source record: 66430

Hallo Mark,

MVM>Can somebody please help me?
you did all right, but you omitted to run the hard disk driver from a floppy...

Und TTschï¿½
ps

1512. Re: IOMEGA zip drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <388f16505d3e21@ford-trucks.com>
Source record: 66473

on Wednesday 26-01-2000 15:34, Steve Sweet wrote:

>Ive heard that the recent ZIP100 SCSI drives are also (PC) printer
>port compatible,

The zip100 *Plus* is SCSI/Printer port compatible (working well here
with HDDRIVER).

Pat

--
Pat & Anna Morales
<patnanna@ford-trucks.com> ICQ: 37202249
~~*~~
To invent, you need a good imagination and a pile of junk. -- Thomas Edison

1513. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: PATnANNA@ford-trucks.com
Message-ID: <388f16505d3e20@ford-trucks.com>
Source record: 66474

on Wednesday 26-01-2000 01:56, Mikey wrote:

>The current version is up to 4.2b1, AFAIK.

I have v4.2b2 Plus here, upgraded through several free patches.

Pat

--
Pat & Anna Morales
<patnanna@ford-trucks.com> ICQ: 37202249
~~*~~
"Compatible": Gracefully accepts erroneous data from any source.

1514. Cecile Audio ACC

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <388fa33b@athene.hdm-stuttgart.de>
Source record: 66475

Anyone have anytype of English Docs for Centek's Cecile Audio ACC?

I have ran this ACC in the past a few times but really don't know
what all it is suppose to do, maybe someone can explain?

I do have a CT2B Falcon, but not sure if the CT2B is required for this
ACC or not?

Also, I just tried to run it again and it has either gotten corrupted
or I have a Auto program that is Clashing with it.

Anyone know of any Auto programs that Clash with the Cecile Audio Acc?

Any help or tips is much appreciated,
phantomm@kih.net

1515. USA:FS: Atari Megafile 30

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <388fa43e@athene.hdm-stuttgart.de>
Source record: 66476

I have for sale in very good working condition a
Atari MegaFile 30 hard drive. Comes with the original manual,
and a Original early version of Diamond Edge and Diamond Back.

Price is $50.00 plus Shipping/Insurance.

If interested the e-mail me at:
phantomm@kih.net

1516. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001270425370.96-100000@rakas>
Source record: 66477

On 2000-1-26, Mikey <mgrove@xprs.net> wrote:

> >I'm afraid Martin-ï¿œric speaks the truth. It surely doesn't support long
> >filesnames correctly.

> ok but it did read "bertha-butt-oneofthebuttsiste.jpg" without
> locking up the system.

From an ext2 partition, it doesn't see the filename at all!

Anyhow, BoxKite warns that "This application might not support
long filenames. Proceed anyway?" when loading to ImageCopy.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1517. Need advice in purchasing PC

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <86ogoh$m8o$1@nnrp02.primenet.com>
Source record: 66478

Hello anyone (fellow atarians)
Im wondering if anyone can advise me in my purchase of a PC. I want to run Magicpc but Ive heard to stay away from the celeron due to its bus speed. Is AMD-k62 ok? Am I better off witha PIII?
also If anyone knows if I will be able to use Pagestream2.2se and print fro pagestream please let me know. I know pagestream does not use any nvdi printer drivers.

thanks gene

1518. Re: TT Sold

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001271044060.77-100000@rakas>
Source record: 66479

On 2000-1-25, Sermonator <carmant@nucleus.com> wrote:

> One fellow, as far away as Finland made an offer.

That would be me. ;-)

> Isn't it great that we can so easily transact business
> globally, though.

When one knows international payment methods well, anything is
possible. However, banks still have a _lot_ to learn about
implementing cheaper and easier international transactions.

Credit cards can alleviate this when purchasing through a store,
but it has become obvious that a more flexible method is needed
for private transactions.

This is where the needs of average people are already several
steps ahead of what the system has to offer, unfortunately.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1519. Re: Sun monitors: the saga continues...

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Jochen.Fietz@gmx.de
Message-ID: <38900e36.5375549@News.CIS.DFN.DE>
Source record: 66480

On Wed, 26 Jan 2000 19:24:27 GMT, jba4@po.cwru.edu (Jeff Armstrong)
wrote:

> I believe the TT operates at 1152x900 in TT high mode.

Hi Jeff,

TT high res. operates at 1280x960 72Hz vert. The SUN-Monitor might
have some difficulties to synchronize that frequency...

Jochen

1520. PC to ST files and some basic questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: pheonixZ@webtv.net
Message-ID: <1857-389018D3-1@storefull-135.iap.bryant.webtv.net>
Source record: 66481

I've been trying to download some music software to use on my ST, but I ran into 1 problem. The files are in .zip. Is there a program to extract the zip file using my ST.
I just got my ST, and I have a few other questions. To use a good midi/music program, do I need a hard drive? If so, what size is minimal? I'm hoping to get ahold of Cubase, but for now I'm going with the freeware. Anyone know any good links?
What printer's are compatable with ST's? TIA

1521. Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <38902755.129BA868@dds.nl>
Source record: 66482
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi,

Not so long I got an Atari TT030 from a friend of mine. Another friend of me told me there are linux dists for the 68030 processor. So I repartioned the HD with a linux tool (atari-fdisk) and installed linux (Debian). But when it was almost completely installed I came to the conclusion that linux couldn't be placed in the boot sector of my Atari HD so it was neccesary to keep a little space on the harddrive for TOS/GEM. From this space I should be able to start a little program which boots linux.

I wasn't very happy, 'cause by now I knew I had to do the installation all over again. But okay, I like a challenge. So I took a little TOS/GEM utility I saved just before I repartioned my harddisk, called HDX. HDX formatted my harddisk and after that I used it to repartion my harddisk again. When I quit the program my Atari automaticly rebooted. When finished booting I came to the conclussion there still wasn't an harddisk present. Then I remembered I had another little utility which I somehow thougt would be capabele of making my HD usabele. This utility was called HINSTALL, but when I ran this program it told me there was no logical drive present. Can somebody please help me? I by now don't have clue anymore of how to make my harddisk work.

Thnx in advance, Mark

BTW please don't mind my bad English.

1522. Re: PC to ST files and some basic questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Greg Martin <gtmartin@abmlimited.clara.co.uk>
Message-ID: <1bYj4.24499$IN.503510@nnrp3.clara.net>
Source record: 66483

>>I've been trying to download some music software to use on my ST, but I
>>ran into 1 problem. The files are in .zip. Is there a program to extract
>>the zip file using my ST.

WinZip or you can get STZip, if you use WinZip unzip the files onto a DD
floppy for use on your ST.

>>To use a good midi/music program, do I need a hard drive?

This really depends which package you get, a second drive at least but a
harddrive is prefreble.

>>If so, what size is minimal?

Hard to say, depends how much you are going to save *and* archive etc. Go
for what you can afford, or at least what you want to budget for.
Also remember you need a hosting case for the drive and a SCSI connector to
connect to the Atari. Look in the papers for a complete second hand set-up.

>>freeware. Anyone know any good links?

I don't know any freeware links as such. Sweetsixteen is a great package,
I'm a registered user this (I Use Cubase VST on my <spit> PC), but
Sweetsixteen leaves loads of free memory for MIDI events etc, and it also
sets the Banks correctly on my DJX, there is a "freeware" version with
certain limitations, on the web page. http://www.ronimusic.com

Cubase eats a lot memory for itself, but has loads of features, you can pick
up copies of this for next to nothing, but don't expect to write a symphony
with it.

There is also a package called Trackman, I liked this one, but I can't
remember where you can get this from, but I believe this is freeware as
well, maybe a search on the web will track it down.

>>What printer's are compatable with ST's? TIA

Any parallel printer is compatible with the ST's interface, but its down to
the software you run, and if it has a driver or compatible driver for it. I
use a Epson Stylus with most of my software, Redacteur Wordprocessor etc,
but I have also used a Hewlett Packard 6L LaserJet which is backwardly
compatible with previous LaserJets.

Hope this helps a little,

Regards,
Greg

1523. looking to buy 1040

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Larry Silverman <larrysilv@earthlink.net>
Message-ID: <EuYj4.478$Sa2.21623@newsread2.prod.itd.earthlink.net>
Source record: 66484

My 1040 STE has died, and I am looking for a replacement (STE not necessarily required). Please let me know if you've got one for sale. I'm in Miami (Zip 33131), so give me an idea of shipping cost, too (if you know). Thanks.

1524. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <86plppgmb1@draco.stochastik.rwth-aachen.de>
Source record: 66485

In article <388bdc31.5871089@news.cwru.edu>,
Jeff Armstrong <jba4@po.cwru.edu> wrote:

>The cable is sheilded, but not connected to ground pins on each
>connector. Also, nothing is grounded to the TT's pin 5.

As long as you have *any* ground connection, that should be OK.

>What happpens is that the monitor starts showing lines on the screen
>in a moving lisajous pattern (if anyone remembers their osciliscope
>stuiff). The Sun monitor only has one adjustment screw on the back.

Either you are missing the ground for the SYNC signals, or they are of the
wrong frequency. These monitors were mostly fixed-frequency types, and were
available in multiple frequency settings.

It might be possible to adjust the horizontal frequency settings using pots,
adjustable coils or jumpers inside the monitor, because generally one
chassis is used for all versions.

The vertical should not be critical.

cu
Michael
--
In the beginning there was nothing, which exploded.

1525. Re: Nw Soundcard for Milan-Hades

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <86pm5ngqd1@draco.stochastik.rwth-aachen.de>
Source record: 66486

In article <388f8034$0$155@news.zetnet.co.uk>,
Shiuming Lai <lais@zetnet.co.uk> wrote:

>Most of the above specification is part of the Crystal
>CODEC's functionality, which is simply A/D and D/A
>conversion. I'm sure many Hades and Milan owners would
>welcome this facility but I think to be really interesting
>(and really compatible with the Falcon) it needs DSP,

Right. Those falcon programs that do not require the DSP should work right
now using the soundblaster card, so another card (even if it has better
codecs) without DSP would not offer much benefits in terms of compatibility.

>The CODEC chip could be incorporated onto the Milan II
>motherboard at relatively little extra cost and would
>save on small-run PCB (the ISA card) fabrication costs.
>Of course, that would unfortunately exclude Milan 040
>and Hades, which are already out there in the hundreds.

Hades is a bit more difficult anyway, because it can't do ISA DMA.

IMHO, the only useful thing would be a card with a DSP that makes the whole
sound system really falcon compatible. Stephan Wilhelms StarTrack card does
most of this (and at an incredible sound quality and performance), but it is
not quite low-cost (although the price is adequate for the performance you
get).

cu
Michael
--
In the beginning there was nothing, which exploded.

1526. Re: Unused atari

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <GtZj4.1085$%87.31968@newsread1.prod.itd.earthlink.net>
Source record: 66487

Sting and any telnet program will get you connected through a standard modem
and almost any ISP.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
max <max.b@multiweb.nl> wrote in message
news:388A0391.1A283537@multiweb.nl...
> Hi there,
>
> I got this unused atari and I'm about to use it again.
>
> Since my unix server hasn't got a display and my normal pc takes to long
> to boot, makes to much noise, etc etc I want to use my atari to telnet
> to the server and do all kind of things.
>
> Anybody knows if this is possible? Do I need an ethernetadapter to do
> this? Serial cable? Parallel?
>
> Will I need an harddisk? Can I use an ide harddisk? DoI need to solder
> an adapter for this?
>
> I got a 1040Ste with 1 mb ram. No harddisk or stuff like that.
>
> Thanks in advance, Max
>
> --
>
> "Many people believe what they see, few people see what they believe."
>
>

1527. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <pBZj4.1113$%87.33745@newsread1.prod.itd.earthlink.net>
Source record: 66488
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Run HINSTALL and select drive A as your boot disk, make sure you put a new floppy in the drive. This will add the harddrive booter to the floppy drive, one of the linux kernals (bootstrap) should also fit on that floppy.

This will boot you into gem and allow you to access any GEM partitions available. If their is no gem partition, run the linux bootstrap from the floppy and then check to see it all the partitions were linux.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Mark van Meurs <markvm@dds.nl> wrote in message
news:38902755.129BA868@dds.nl...
> Hi,
>
> Not so long I got an Atari TT030 from a friend of mine. Another friend
> of me told me there are linux dists for the 68030 processor. So I
> repartioned the HD with a linux tool (atari-fdisk) and installed linux
> (Debian). But when it was almost completely installed I came to the
> conclusion that linux couldn't be placed in the boot sector of my Atari
> HD so it was neccesary to keep a little space on the harddrive for
> TOS/GEM. From this space I should be able to start a little program
> which boots linux.
>
> I wasn't very happy, 'cause by now I knew I had to do the installation
> all over again. But okay, I like a challenge. So I took a little TOS/GEM
> utility I saved just before I repartioned my harddisk, called HDX. HDX
> formatted my harddisk and after that I used it to repartion my harddisk
> again. When I quit the program my Atari automaticly rebooted. When
> finished booting I came to the conclussion there still wasn't an
> harddisk present. Then I remembered I had another little utility which I
> somehow thougt would be capabele of making my HD usabele. This utility
> was called HINSTALL, but when I ran this program it told me there was no
> logical drive present. Can somebody please help me? I by now don't have
> clue anymore of how to make my harddisk work.
>
> Thnx in advance, Mark
>
> BTW please don't mind my bad English.

1528. small floppy drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <PDZj4.1116$%87.34062@newsread1.prod.itd.earthlink.net>
Source record: 66489

Hi, I got my hands on a bunch of very thin floppyu drives. These are about the height of 2 floppies and only little bit wider and longer than a standard floppy. It looks like you could fit two of these inside the case of an st or falcon. Can the falcon access two floppies.

Thanxs in advance.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

1529. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <389075DC.6FF2A92D@dds.nl>
Source record: 66490
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

When I run HINSTALL it says: 'No available logical drive for
installation of driver' after this message it automaticly quits. I'm not
given a change to install anything anywhere.

All my partitons are GEM partitions made by HDX.PRG

"b.p." wrote:
>
> Run HINSTALL and select drive A as your boot disk, make sure you put a new
> floppy in the drive. This will add the harddrive booter to the floppy
> drive, one of the linux kernals (bootstrap) should also fit on that floppy.
>
> This will boot you into gem and allow you to access any GEM partitions
> available. If their is no gem partition, run the linux bootstrap from the
> floppy and then check to see it all the partitions were linux.
>
> B.P.
>
> --
> Dyn-o-mall, the most fun shopping on the 'net
> http://www.dynomall.com
>
> Need investment advice!
> http://www.virtualbrokers.net
> Mark van Meurs <markvm@dds.nl> wrote in message
> news:38902755.129BA868@dds.nl...
> > Hi,
> >
> > Not so long I got an Atari TT030 from a friend of mine. Another friend
> > of me told me there are linux dists for the 68030 processor. So I
> > repartioned the HD with a linux tool (atari-fdisk) and installed linux
> > (Debian). But when it was almost completely installed I came to the
> > conclusion that linux couldn't be placed in the boot sector of my Atari
> > HD so it was neccesary to keep a little space on the harddrive for
> > TOS/GEM. From this space I should be able to start a little program
> > which boots linux.
> >
> > I wasn't very happy, 'cause by now I knew I had to do the installation
> > all over again. But okay, I like a challenge. So I took a little TOS/GEM
> > utility I saved just before I repartioned my harddisk, called HDX. HDX
> > formatted my harddisk and after that I used it to repartion my harddisk
> > again. When I quit the program my Atari automaticly rebooted. When
> > finished booting I came to the conclussion there still wasn't an
> > harddisk present. Then I remembered I had another little utility which I

> > somehow thougt would be capabele of making my HD usabele. This utility
> > was called HINSTALL, but when I ran this program it told me there was no
> > logical drive present. Can somebody please help me? I by now don't have
> > clue anymore of how to make my harddisk work.
> >
> > Thnx in advance, Mark
> >
> > BTW please don't mind my bad English.

1530. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38907b0b$0$153@news.zetnet.co.uk>
Source record: 66491

On 26 Jan 2000 19:42:08 , Mike Harvey wrote:

|It came equipped with 2 megs and I'm trying to update it to 4 megs.
|I've added the simms to make it 4 megs, but is there a jumper
|somewhere I have to move to get it to reconized the additional
|memory??

I think I just fitted the simms when I upgraded from 2 to 4 MB on
the Mega STe. The Mega ST needed a bit more work though.

John Logan

1531. Re: Y2K problems with "Address"

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <8t%j4.4$G97.194@198.235.216.4>
Source record: 66492

On 25 Jan 2000 02:50:46 , Hallvard Tangeraas wrote:

>
>"XX has a birthday in xx days, on the 2,2,1900"

>Hallvard

It seems that this person has suffered a QUANTUM LEAP, or you have entered
the TWILIGHT ZONE.

If you registered the software, why not contact the Author?
Isn't that what registration is for?
Now I haven't even heard of this software. Always something new learned
here every day.

Brian.

>.

1532. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <86q7eonfj1@nnrp1.deja.com>
Source record: 66493

In article <86fm71$6ci$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> MiNT has native support for SLBs, so it's just a matter of copying them to
> the correct folder (just as under MagiC).

Not really. MiNT does not evaluate $SLBPATH, so the SLB file must either be in the current directory, or the application has to embed code to find the SLB file somewhere else.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1533. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38908F3E.6AABF976@cfc.dnd.ca>
Source record: 66494

Brian Van TIlborg wrote:
>
> On 9 Jan 2000 17:56:30 +, "Gï¿½tz Borkowski" wrote:
> >> You can fix that nonsense by not attempting to format to 720K, its
> >> idiotic, your gambling with your data, HD's are HD's, and not reverse
> >> usable to DD's, they are different beast altogether, the only thing in
> >> common is the physical dimensions of the parent envelope!!..

a different beast? magnetic media is magnetic media, non?

> >This way of thinking seems a bit inflexible, too: What to do if
> >there's just no DD disk available at present? Running downtown to
> >buy some; loosing a lot of time? That's not very realistic...
> It may not be realistic to you or handy at the time. However, my findings
> are that while sometimes the data is maintained on 1.44 formated to 720,
> often it is not. Directories are often lost or unreadable.

in my experience this is true for HD disk formatted to DD on a DD drive!
However I have had no problems formatting a HD to DD on a HD drive!
Why? my understanding: HD drives output a stronger signal to format HD
disks
(more, narrower tracks) whilst DD drives do not put out nearly as strong
a
signal and so formatting a HD disk in a DD drive to DD often fails.

> You can do it, but I would not trust the data that is stored. So while DSDD
> are not that easy to find, and often not cheaper, if you want to secure
> your data on floppies, the DSDD is still the best way to go in the long run.

check it out

> Brian.
> >Rgds
> >Goetz
> >.

1534. Re: New ISP test

Newsgroup: comp.sys.atari.st
Date: 2000-01-27 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <86qb5i$qk4$1@nnrp1.deja.com>
Source record: 66495

In article <388f8184.0@news.qnet.com>,
"Starlord" <starlord@qnet<*>com> wrote:
> And which one is this? I'm on qnet, I know that other one is here,
> forgotten what their new name is, I know there's a small isp here in
> rosamond, or at lest there used to be, haven't seen their sign for a
> few months. Had to sink money into my car, couldn't get the falcon
> off, it's all packed and ready to go but will have to be the 1st.
> Got to keep my 1040ST and TT working to do my newsletter with.

Check out www.xprs.net, and look at the support numbers. You will have to call in to register as their web page is having problems with the application form. I think they are based out of Nevada, but service most of California.
No hurry on the Falcon, my kitchen table is covered right now with another project:). I have the 520ST and SC1224 in the garage. If your not off the highway very far, I could just drop it off sometime when we go to the races. Cheaper than UPS.

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

1535. Re: Atari LAN port info needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-3AA3BE.22350128012000@news.clear.net.nz>
Source record: 66346

In article <Pine.MNT.4.10.10001141656170.77-100000@rakas>, Martin-€ric Racine <q-funk@funkyware.atari.org> wrote:

> On 14.1.2000, Phantomm <phantomm@kih.net> wrote:
>
> > Looking for any info regarding the LAN ports on the Atari
> > MegaSTE and Falcon. I would like to Network, exchange files,
> > share drives, etc.
>
> Those are ordinary RS422 ports. Using a Mac printer cable, you
> can run a null-modem connection with STiNG or MiNT-Net.
>
> Assuming you didn't specifically select Serial2, your MEGA/STE
> should default to LAN at bootup. The Falcon works as is.
>
> In both cases, you should run Fast-Serial or HS-Modem from the
> AUTO folder, to patch TOS' serial routines.

A few years back Al Fasoldt (?) and I tossed a lot of meaages back and forth trying to get midicom (? - memory's getting rusty BUT my Atari's FINE!!), which was a pd version back then, working properly. Virtually no docs existed and were all in German. In the end I had a <age4ST and a Mega4STe networking with Midi cables via midicom. It was a bit slow but did the job, which was mainly printer sharing. The printer was on the parallel port of the STe and the flags were set for the STe to bypass midicom's hooks and print at full speed. However the ST was also able to print at midi data speed (about 20k/sec, I think). The ports were supposed to be 38.8k, I seem to remember but I suppose there was some overhead in the data exchange. There were also add-ons to later (still pd releases) that allowed port redirection to the lan and comms ports, but by then I was drifting into Mac-land. After MagicMac came out I understood midicom (commercial by this time) was being looked at by System Solutions to allow networking the St to Macs running Magicmac / midicom. However I never heard back from them regarding it eventuating.

Regards

1536. Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Janka Gerhard PSE NLT <gerhard.janka@siemens.at>
Message-ID: <38916F37.51E0EA47@siemens.at>
Source record: 66347

My Falcon has CT2b and Wizztronics RAM installed. After putting in the Wizztronics RAM my initial problems (screen flickering a bit because the
old ST RAM was too slow) were gone. Since Rodolphe said that the original
IDE HD should be best thrown away too, I bought a new 3.5" IDE HD. After some troubles with 2.5"->3.5" adapters (Wizztronics adapter didn't
fit, I think because of CT2 modifications; with the use of an additional cable the Falcon didn't boot at all, etc.) I finally have a working cable and the new IDE HD works fine.
However it seems I have damaged something in the process and the result is a highly unreliable machine, independent of whether I use it in slow or turbo mode (or could the very long IDE cable cause problems ?).
Sometimes my Falcon boots okay and I can work for an hour without problems;
sometimes I get two bombs immediately, or later, even after several minutes;
sometimes I don't even get the initial screen but only stripes running over the whole screen.
Has anyone got an idea what could cause the problem and what I could try ?

Anyway thanks for reading the whole lot
Gerhard

1537. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Henrik Gildå <di98gihe@chl.chalmers.se>
Message-ID: <38919DEE.ECFDAD78@chl.chalmers.se>
Source record: 66348

Jo Even Skarstein wrote:
>
> Chris Simon <osian@zetnet.co.uk> wrote:
>
> > I've got a bit of a dilemma - do I threaten legal action? got to the
> > small claims court? The big problem is that I actually want the
> > product, not my money back.
>
> I'm in the exact same situation, so whatever you decide to do, please let
> me know.

I ordered an Eclipse in August too, paying in advance of course. I
haven't heard a thing from Cortex Design since then.

Regards
Henrik

1538. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38919EA1.6CF3@ooc.de>
Source record: 66349
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

b.p. wrote:

> Run HINSTALL and select drive A as your boot disk, make sure you put a new
> floppy in the drive. This will add the harddrive booter to the floppy
> drive, one of the linux kernals (bootstrap) should also fit on that floppy.

You can't install a bootable driver on a floppy disk with HINSTALL.
What you can do is put AHDI.PRG in the AUTO folder of a floppy disk.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1539. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <3891B6AA.A0F0B8A9@dds.nl>
Source record: 66350
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Thnx, somebody else (Lonny Pursell) said that too, but I don't have that
file (AHDI.PRG) I guess I forgot to save it when I repartioned my
harddisk.

Greetz, Mark

Uwe Seimet wrote:
>
> b.p. wrote:
>
> > Run HINSTALL and select drive A as your boot disk, make sure you put a new
> > floppy in the drive. This will add the harddrive booter to the floppy
> > drive, one of the linux kernals (bootstrap) should also fit on that floppy.
>
> You can't install a bootable driver on a floppy disk with HINSTALL.
> What you can do is put AHDI.PRG in the AUTO folder of a floppy disk.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

1540. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <86sfjn$f3h$1@nnrp02.primenet.com>
Source record: 66351

Ken Macdonald <macdonald@cfc.dnd.ca> wrote:
: Brian Van TIlborg wrote:
: >
: > On 9 Jan 2000 17:56:30 +, "G&#65533;tz Borkowski" wrote:
: > >> You can fix that nonsense by not attempting to format to 720K, its
: > >> idiotic, your gambling with your data, HD's are HD's, and not reverse
: > >> usable to DD's, they are different beast altogether, the only thing in
: > >> common is the physical dimensions of the parent envelope!!..

There is about a 20% difference in coercitivity, less than that in remnance,
a difference in the number of sectors per track, not a differece in the
number of tracks or their width, and in my machines, a TT with HD drive,
and other machines with Sony HD drives, some of them set to work with HD
disks, drill a hole in the corner of a disk that does not have one, if
I want a HD disk, and cover it up if I want to use it as a DD disk,
using the TLC formatter, which can format a disk with a bad section.

Have done that for about ten years, whenever I wanted to, and have had
no troubles that I can trace to misuse of disks. I remain unconvinced
that there is much of a difference.

--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1541. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001281803040.123-100000@rakas>
Source record: 66352

On 2000-1-28, Philip G <philNOphSPAM@digital-print.co.nz.invalid> wrote:

> The VME slot was originally for future expansion. It existed in the
> MegaST as well as the MegaSTe lines, but was concealed by the case in
> the MegaST's.

MEGA-ST have a MEGABUS connector, not a VME.

Only the MEGA-STE, TT and some clones have VME.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1542. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Joshua Kaijankoski <joshuak@isys.ca>
Message-ID: <s93jfi5qq0s13@corp.supernews.com>
Source record: 66353

I got a reply from Cortex on Christmas day. They said that David's mother was getting better and they also sent me the prices for Eclipse and info on the Tempest. They said Tempest is supposed to be out during the second quarter of this year. I sent them an e-mail after asking if they had any Eclipses in stock. I never got a reply...

Joshua.

Chris Simon <osian@zetnet.co.uk> wrote in message news:3890baee$0$157@news.zetnet.co.uk...
> On 27 Jan 2000 21:55:12 , Phantomm wrote:
> >Any one know if Titan/Core is going ahead with the development of
> >the Tempest and Eclipse?
> >
> >Are any available for purchase?
>
> Apparently, there is a member of the family who is very ill.
>
> Now I'm a compassionate soul, but this is testing my patience. My dad
> had a heart attack in October, but I don't use that as an excuse for
> taking peoples money and not doing my job.
>
> Eclipse was released in June, some people *have* managed to get one. I
> ordered one as soon as it was announced and the cheque was presented
> in August but I've had no joy despite several emails and phone calls.
>
> I've got a bit of a dilemma - do I threaten legal action? got to the
> small claims court? The big problem is that I actually want the
> product, not my money back.
>
>
> --
> Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
> ** Beware of a bearded man with a spoon up his nose ** ! ! !

1543. Re: SAM (was re: Atari SAM)

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <3891E976.DC726B8B@europe.com>
Source record: 66354

> I've have to try it like that. Wish someone would modify version 1.3 of
> SAM so that I could run version 1.2 and version 1.3 at the same time.
Are you always interested? I could do this if you tell me where to find
version 1.2 (I have only 1.3).

> For example, change the names of version 1.3 to something else like
> SAM3 or something similar. I assume some of the code would have to be
> changed as well so that the ACC and Auto program will be able to find
> one another.
You probably need to change the cookie jar values as well. And if a
program uses SAM to play samples or for SAA files, it can only use one
of the 2 (preferably 1.3 as it has been patched for it).

> There are other programs that I'd like to run more than one copy of
> as well. Is there an easy way to run more than one copy of a program
> at the same time?
Try the next point if the previous ones do not work:
0) Make a backup copy of your program files.
1) First only change the program name.
2) Then also replace the program name where it appears in the program
file by another name (use an hex-editor).
3) Then search for the names of the cookies generated by the program
(given by SCOOKIE.CPX, etc. ask for mail for further instructions !) and
replace them all with other (nor used by other programs) names.
4) No other idea (yet).

1544. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <jPlk4.2789$Sa2.106230@newsread2.prod.itd.earthlink.net>
Source record: 66355

On 28 Jan 2000 07:28:14 , "Nicholas Bales" wrote:
>
>John Garone <swampfox1@earthlink.net> a ?crit dans le message :
>5lak4.1895$Sa2.78266@newsread2.prod.itd.earthlink.net...
>> Apologies if this posted twice:
>>
>> Hi All,
>> According to Regis and "Who Wants To Be A Millionaire", the name Atari
>> roughly translates to "prepare to be attacked" in Japanese! No elaboration
>> on that, the company or the computer. Anyone know if Atari was a Japanese
>> company at first?
>> John G.
>
>No, Atari was founded by Nolan Bushnell in the US. "Atari" is a word used
>during the japanese game of Go, when you are going to win. Bushnell was a Go
>player. That's it.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
Nicholas,
Ahh! Interesting. So how many hands has the company passed through?
John G.

1545. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <gXlk4.2804$Sa2.106230@newsread2.prod.itd.earthlink.net>
Source record: 66356

On 28 Jan 2000 07:28:14 , "Nicholas Bales" wrote:
>
>John Garone <swampfox1@earthlink.net> a ?crit dans le message :
>5lak4.1895$Sa2.78266@newsread2.prod.itd.earthlink.net...
>> Apologies if this posted twice:
>>
>> Hi All,
>> According to Regis and "Who Wants To Be A Millionaire", the name Atari
>> roughly translates to "prepare to be attacked" in Japanese! No elaboration
>> on that, the company or the computer. Anyone know if Atari was a Japanese
>> company at first?
>> John G.
>
>No, Atari was founded by Nolan Bushnell in the US. "Atari" is a word used
>during the japanese game of Go, when you are going to win. Bushnell was a Go
>player. That's it.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
Nicholas,
Interesting! So how many hands has the company gone through?
John G.

1546. Re: Just inherited a 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <2vdbEFAY$Wk4Ew8h@steverosie.demon.co.uk>
Source record: 66357

In article <dybk4.1284$8M6.5092462@nnrp1.proxad.net>, Nicholas Bales
<bales@online.fr> writes
>If you have neither monitor, cable, mouse, power supply, then it might not
>even be worth salvaging. A 520 can't do much nowadays anyway, except play
>(old) games.

Oh! I don't know about just old games!!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1547. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3892078C.45D0603@cfc.dnd.ca>
Source record: 66358

Brian Van TIlborg wrote:
> Did anyone else purchase this CD?
> Brian.

uhhhmm. what CD would that be?
GEMulator?
in that case, no.

ken

1548. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <949094956.4531.0.nnrp-12.9e983130@news.demon.co.uk>
Source record: 66359

On 27 Jan 2000 21:38:54 , Chris Simon wrote:

>Eclipse was released in June, some people *have* managed to get one. I
>ordered one as soon as it was announced and the cheque was presented
>in August but I've had no joy despite several emails and phone calls.
>
>I've got a bit of a dilemma - do I threaten legal action? got to the
>small claims court? The big problem is that I actually want the
>product, not my money back.
>
>

Same here, I know how you feel ;-(

Mike Bedford

1549. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <949094957.4531.1.nnrp-12.9e983130@news.demon.co.uk>
Source record: 66360

On 28 Jan 2000 06:30:25 , John Garone wrote:
>Apologies if this posted twice:
>
>Hi All,
> According to Regis and "Who Wants To Be A Millionaire", the name Atari
>roughly translates to "prepare to be attacked" in Japanese! No elaboration
>on that, the company or the computer. Anyone know if Atari was a Japanese
>company at first?
> John G.

I think the original founder played/was interested in Go the japanese game.
The word comes from that. Atari was originally all american.

Mike Bedford

1550. Re: DARREN MULLIGAN SMUT! 24656

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38920b87$0$156@news.zetnet.co.uk>
Source record: 66361

On 27 Jan 2000 22:15:18 , Graeme Hinchliffe wrote:

|> I am looking for young models (prefer early teen 14-16 year old female) for nude and semi-nude ph|otography.
| . . . .
|Hmmm, looks like you just contradicted yourself you sick pervert!.. why
|don't you just go and cut your own throat before you do harm to anyone
|else. If you arn't into child porn why stipulate 14-16 and female?
|whats wrong with LEGAL 18 year old models of both sexes?
|
|Admit it, you just want to make the industry look glamourous to young
|girls so you can get what you want. You people make me sick.

I missed the original of this but agree whole-heartedly with the response.

John Logan

1551. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38920b88$0$156@news.zetnet.co.uk>
Source record: 66362

On 28 Jan 2000 06:30:25 , John Garone wrote:

| According to Regis and "Who Wants To Be A Millionaire", the name Atari
|roughly translates to "prepare to be attacked" in Japanese! No elaboration
|on that, the company or the computer. Anyone know if Atari was a Japanese
|company at first?

'Atari' was supposed to be some sort of exclamation used in a
Japanese game - whether it was 'prepare to be attacked' or
'surrender' or whatever, I do not remember.

John Logan

1552. Re: AUDIOTRACKER PROBLEM

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38920dd2$0$162@news.zetnet.co.uk>
Source record: 66363

On 28 Jan 2000 01:48:15 , xmusic@my-deja.com wrote:

>To all Audiotracker (ex) users...
>I've got a problem with v.1.66:When I'm recording to a fresh partition
>for the first time (no frags all is initialized with Hddriver 7.56)all
>seames to be all right.Creating a new Tape then recording for example
>a stereo track.Then playback. After that looking at the DTR display of
>the program :it is 1512kb/sec!(ok)I'm going to the desktop then back to
>Audiotracker.NOW the DTR is for example 900kb/sec(why?) or lower and it
>is not the same every time. I can not record more tracks because the
>messages drive me crazy...not a professional program and I payed for
>it...I want to use it in my studio ...Can somebody help me?

Audio Tracker is very professional, but unfortunately,
some key parts of the Falcon's hardware relating to
audio recording are not. First of all, forget the
SCSI drives. This is SoundPool's own recommendation.
Only Cubase Audio is stupidly (without foresight)
programmed to insist on a SCSI drive for audio recording.

You should use the IDE for SoundPool programs. NOT 2.5"
drives like that supplied with the Falcon, but a 3.5"
as these give much better transfer rates.

To further increase IDE performance (as well as get enhanced
screen resolutions and faster DSP), install a CENTurbo II
accelerator. I use Audio Tracker (with HD Driver 7.71)
regularly with no problems, and my 3.5" IBM Deskstar IDE 1
never falls below 4,000 Kbyte/s.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1553. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38920e6b$0$162@news.zetnet.co.uk>
Source record: 66364

On 28 Jan 2000 11:28:07 , Janka Gerhard PSE NLT wrote:

>My Falcon has CT2b and Wizztronics RAM installed. After putting in the
>Wizztronics RAM my initial problems (screen flickering a bit because
>the
>old ST RAM was too slow) were gone. Since Rodolphe said that the
>original
>IDE HD should be best thrown away too, I bought a new 3.5" IDE HD.
>After some troubles with 2.5"->3.5" adapters (Wizztronics adapter
>didn't
>fit, I think because of CT2 modifications; with the use of an additional
>cable the Falcon didn't boot at all, etc.) I finally have a working
>cable and the new IDE HD works fine.
>
>However it seems I have damaged something in the process and the result
>is a highly unreliable machine, independent of whether I use it in slow
>or turbo mode (or could the very long IDE cable cause problems ?).

The IDE interface, like the cartridge port, is an extension
of the 68030 bus, and over-extending either will cause errors
because the long cables act as RF noise antennae, resulting in
bus errors due to spurious interference corrupting the signals.

Don't make the IDE cable any longer than it needs to be. This
may seem difficult because IDE cables are supplied ready-made,
but it's really very easy to customise the length of the cable
to exactly what you need. Just buy a 2x20 IDC plug and crimp
this onto the IDE cable, and use a sharp knife to cut off the
remaining, unused part (very important, otherwise you will still
get errors caused by signal reflections coming back from the
unterminated end!)

>Sometimes my Falcon boots okay and I can work for an hour without
>problems;
>sometimes I get two bombs immediately, or later, even after several
>minutes;

Maybe you got bad contacts on the IDE connector on the
Falcon board. Clean it. Check the solders under the board
are not broken (simply re-solder). The electrical behaviour
of an intermittent joint can be easily influenced by the
surrounding air and components heating up.

>sometimes I don't even get the initial screen but only stripes running
>over the whole screen.
>Has anyone got an idea what could cause the problem and what I could try

>?

Check the following CT2 wires, as they are physically
closest to the IDE interface area and most likely (if
at all) to be damaged:

n13 (VID) going to VIDEL pin 14
n15 (IWR) going to the IDE cable
n16 (IRD) going to the IDE cable

Are they broken?

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1554. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38920DF0.C980F71F@cfc.dnd.ca>
Source record: 66365

John Garone wrote:
> On 28 Jan 2000 07:28:14 , "Nicholas Bales" wrote:
> >> Hi All,

> >No, Atari was founded by Nolan Bushnell in the US. "Atari" is a word used
> >during the japanese game of Go, when you are going to win. Bushnell was a Go
> >player. That's it.

> Nicholas,
> Ahh! Interesting. So how many hands has the company passed through?
> John G.

AFAIR, Bushnell, then Time?-Warner, then Tramiel, thensome hard drive
company:)
then Hasbro

1555. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fp2F7C.I1@gem.win.co.nz>
Source record: 66366

Clayton Murray (claytone@aa.net) wrote:
: I recently got a MegaSTE for a backup in case my Falcon ever
: takes a nose dive. I have noticed an abundance of serial or modem
: ports. Why so many? (3)

Because quite often users need to connect several devices to serial ports.
I know I often use all of the serial ports on my TT, which has 4.

: One of them is connected to a "VME" card
: slot.

It is not really connected to the VMEbus, only mounted in the same place.

: Where can I find more info on the VME cards? What other

The VME international trade association WWW site has all the information
you could need on the VMEbus (not Atari-specific) via the following URL:

http://www.vita.com/

: kinds are out there? Does anyone still sell them? I noticed that

There are many VMEbus cards available but not specifically for the Atari.
Most very expensive. There were also some Atari-specific cards such as
ethernet adapters and graphics cards but I don't think you can buy these
any more. The Mega STE can only accept 3U VMEbus cards. Others are 6U
cards which are physically larger and have an extra connector.

: Mario Becroft is making a VME graphics card.

Yes, I'm still working on it slowly.

: Is (was) this
: Atari's idea of those card slots that PCs use?

It was not Atari's idea; the VMEbus was around since the early 1980's and
was invented by Motorola and a couple of other big computer/semiconductor
companies at that time (I forget which). VMEbus is still used extensively,
especially in industrial electronics, telecommunications... but not
personal computers. The latest versions of the standard include support
for 64-bit data bus and all sorts of other enhancements. It is a very
robust and comprehensive specification.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

1556. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <9uok4.293$38.339@198.235.216.4>
Source record: 66367

On 27 Jan 2000 21:38:54 , Chris Simon wrote:
>On 27 Jan 2000 21:55:12 , Phantomm wrote:
>>Any one know if Titan/Core is going ahead with the development of
>>the Tempest and Eclipse?

>Eclipse was released in June, some people *have* managed to get one. I
>ordered one as soon as it was announced and the cheque was presented
>in August but I've had no joy despite several emails and phone calls.
>
>I've got a bit of a dilemma - do I threaten legal action? got to the
>small claims court? The big problem is that I actually want the
>product, not my money back.

You will probably get neither. Who knows. But starting legal action sooner
than later is advised, whenever one is in doubt about ones lost money.
A registered letter, followed by a letter from a lawyer, followed by the
forms for small claims court and a appearance date, may get you the
attention you require.

Is there any mention of getting your money back? Is there mention of a
product to be delivered? Is the topic always on the illness? This same
person should be able to answer questions 1 and 2 while dealing with 3.

Of course you want the goods. But if there is no intention of delivery,
then I would get your money back. When delivery on the said goods begin
again, then you can try to get the goods at a later date.

Right now, my opinion, leans toward another loss in the Atari Market. But I
don't have all the facts, only what I have read here in the past few
months.

Later Brian.

>.

1557. FA: 2 ATARI 1040 STf Computers Ends Sunday!

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: wardc@concentric.net
Message-ID: <3892159b.45909053@news.mindspring.com>
Source record: 66368
Cross-posted to: comp.sys.atari.8bit,rec.games.video.atari,comp.sys.atari.st

Two different ATARI 1040 STf computers, up for bids on ebay through
Sunday Night 1/30/00.

They both power up and the floppy drive spins, but are untested
further.

The first one is in good shape despite some yellowing, see a photo and
description at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248001177

The other is also nice but missing four keys, see a photo and
description at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248000462

Both bids start at $5.00

Also see lots of other stuff up for bids while you are there.
http://cgi6.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=cosmictoys

Thanks for looking!

1558. Power Supply For STacy 2

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: tmyres@aol.com
Message-ID: <20000128183131.27135.00000145@ng-co1.aol.com>
Source record: 66369

I found two STacy2's and a Mega 30. But now I need to find a power supply for the Stacy 2's. Does anyone know where I can get one at or does anyone have one for sale. Please don't say E-bay...

1559. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <l_pk4.331$38.288@198.235.216.4>
Source record: 66370

On 28 Jan 2000 16:18:04 , Ken Macdonald wrote:
>Brian Van TIlborg wrote:
>> Did anyone else purchase this CD?
>> Brian.
>
>uhhhmm. what CD would that be?
>GEMulator?
>in that case, no.

No, Fast Club CD #3 filled with PD software. I am sending it back to
Systems for Tommorrow, and getting another one. Hopefully it will work.

>ken

Did you buy this one?

Brian.

>.

1560. Re: Just inherited a 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <D_pk4.332$38.288@198.235.216.4>
Source record: 66371

On 28 Jan 2000 05:02:06 , "Squid" wrote:
>Ok, there are NO power cables, no data cables, nothing! Anyone know where I
>can get htis stuff? eBay hasn't been much luck lately.. :(

I believe you have an early 520ST. Do you have an INTERNAL DISK DRIVE? If
not do you have an EXTERNAL with SF354 or SF314 written on it?

If you have a 520ST with external drive only.

You require.

PowerCable with Powersupply that goes into the computer.
Powersupply for External Disk Drive.

Colour or Monochrome monitor. Colour for games, mono for serious. Mono
can't run many ST games. Many Thousands that is.

You can get a RF cable. The RF modulator should be built in. However some
very early 520STs didn't have this either. This will allow you to use a TV.

You will require a cable between the computer and the floppy disk drive.

Your best bet is to find these cables and powersupply hopefully for free.

It is not unusual for a 520ST to be hooked up properly, only to not boot up
properly. It won't go to the desktop.

So, you may have to open the case and press down on most of the chips. Many
will be most certainly loose. I have a whole bunch of 520s that require a
helpful prodding to get back into service.

At this time I don't have any spare cables, or i would send you them.
However, all my 520sts are working, and I have plans made for them.
For the time being, they are busy with a MidiMaze link and a STunttrack
racer link:-).

If you are in a rush for these Items.

Try.

http://www.myatari.com/
http://best-electronics-ca.com/

If not keep searching as 520STs are usually free to very cheap.
If you get your ST working. Go to this URL for Software to begin with.

http://www.umich.edu/~archive/atari/

Hope this helps
Later Brian.

>.

1561. Re: Power Supply For STacy 2

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <10560be2.f402b670@usw-ex0101-002.remarq.com>
Source record: 66372

In article <20000128183131.27135.00000145@ng-co1.aol.com>,
tmyres@aol.com (TMyres) wrote:
> I found two STacy2's and a Mega 30. But now I need to find a power
> supply for the Stacy 2's. Does anyone know where I can get one at or
> does anyone have one for sale. Please don't say E-bay...

I have a power supply of the correct voltage and amperage. The end
connector might need to be replaced, though (I'm not sure). Send an
offer to k@uia.net.ca.us but remove the .ca.us part if you are
interested. Otherwise, you'll have to start haunting the electronics
supply shops.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1562. Re: Power Supply For STacy 2

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38923436.916A37F6@qnet.com>
Source record: 66373

Best Electronics has the Stacy power supply for $99 or the BEST replacement power supply for $109.

Don

TMyres wrote:

> I found two STacy2's and a Mega 30. But now I need to find a power supply for
> the Stacy 2's. Does anyone know where I can get one at or does anyone have one
> for sale. Please don't say E-bay...

1563. Re: DARREN MULLIGAN SMUT! 24656

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0a0133f8.09b2d6b1@usw-ex0101-002.remarq.com>
Source record: 66374

What on earth is this doing on an Atari group?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1564. HP610CL

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <09920fb9.107d98e8@usw-ex0101-002.remarq.com>
Source record: 66375

Just purchased a HP610CL from Sam's Club for a bit under $90. Using NDVI and the 660C driver, I've gotten it to print rather nicely except...

..the printing takes four times as long as my old HP500! Any ideas? (No, it is set to 300DPI)

On another note, ImageCopy prints rather nicely on the 610. I've seen better, but for under $90 I'm not complaining.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1565. Help needed with "Ghostlink".

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <05108cf7.37ed7b58@usw-ex0106-046.remarq.com>
Source record: 66376

I am trying to connect my 1040Ste (master)or Falcon to my DOS PC
(slave) using a serial cable and "Ghostlink" software. I can not seem
to get it to work.
After setting up the STMASTER.PRG and "install" it on the Ste, I do not
get any icons on the GEM desktop. How am I going to get them to appear.
Using my Falcon I can use the "Install devices" feature. This gets me
the Icons I need, but when I click on one of them I get the "busy bee"
and he stays busy until I re-boot.
I am booting my PC in MS-DOS mode if this makes a difference (?). Also,
I configure the RS-232 setings using the "control panel" on the STe at
9600baud and configure the Falcon using the STMASTER.PRG's "Modem port"
and "115200baud speed".
Any ideas?

Thanks,
Bytor- Nashville, TN USA GoTitans!!!

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1566. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: "Jose Olivera Jr." <ace942@gate.net>
Message-ID: <389254CA.9D5B9420@gate.net>
Source record: 66377

The word Atari comes from the Japanese game of Go. It is the equivalent of check is in chess. The company was founded in 1972 by Nolan Bushnell. Nolan originally wanted another name for his company. He wanted the name synergy but it was already taken so he chose Atari instead since he loved to play the game go.

Atari itself has always been an American company. It was first owned by Nolan Bushnell, then sold to Warner Communications, who later sold to Jack Tramiel of Commodore computer game, who then sold it to JTS Enterprises (Jack Tramiel Systems?) and finally Hasbro Interactive bought the rights to Atari's legendary series of games from JTS.

You can find out more about the history of Atari by visiting http://www.atari-history.com

John Garone wrote:

> Apologies if this posted twice:
>
> Hi All,
> According to Regis and "Who Wants To Be A Millionaire", the name Atari
> roughly translates to "prepare to be attacked" in Japanese! No elaboration
> on that, the company or the computer. Anyone know if Atari was a Japanese
> company at first?
> John G.
>
> From:John Garone
> swampfox1@earthlink.net
> ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
> ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
>
> My Site (pics of my glasswork and stuff)---
> http://home.earthlink.net/~swampfox1
>
> My favorite quote:
> * If you're not part of the solution.....
> .....you could be part of the problem *
> Chuck Dawson, KSAT Broadcastng

--
Jose Olivera Jr.
<ace942@gate.net>
http://members.icanect.net/~ace942/index.htm

1567. Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3891EEB7.302B798E@mindspring.com>
Source record: 66378

Hey everyone,

I have read that my Mega STe has an internal SCSI interface.
Does that mean I can replace my built-in 50MB drive with any (internal)
SCSI drive? Would I need to do anything special?

Just wondering,
Laurence

1568. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001282255400.104-100000@TT030>
Source record: 66379
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
You can get the entire Atari HDX utility pacakge on an Atari
ftp site I'm sure. Uploading it to usenet would be a bad
idea. Please check ftp sites...

--------------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

1569. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001282302210.104-100000@TT030>
Source record: 66380

Is this info in a FAQ somewhere? All the known cards.
If not, I think that would be a good addition to a FAQ. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1570. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949146490-385886AEicMi@cwcom.net>
Source record: 66381

From: "John Whalley" <news@whalley.demon.co.uk>
Date: Wed, 26 Jan 2000 19:06:06 -0000

>> I don't think that Imagecopy is all that reliable under MagiC I'm

>Same here under MagiC-PC. It seems to hate dealing with GIFs in
>resolutions with more than 256 colours: trying to select a transparent
>colour causes all sorts of error messages to scrawl over the screen,
>usually followed in short order by a destroyed system if you don't
>reboot pronto. This is the same with the latest beta.

Obviously the best way to proceed would be to report these bugs to the
author - if I could reliably produce the bug I've found that would be a
start!

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1571. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949146492-386346AEicMi@cwcom.net>
Source record: 66382

From: PATnANNA@ford-trucks.com (Pat & Anna)
Date: Thu, 27 Jan 2000 00:45:11 GMT

>>The current version is up to 4.2b1, AFAIK.
>
>I have v4.2b2 Plus here, upgraded through several free patches.

I've been able to download upgrade patches directly from the Imagecopy
conference on CiX, and this (4.2b2 Plus) is the latest version, and is the
same as the one that is currently sold by the FaST Club.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1572. Re: DARREN MULLIGAN SMUT! 24656

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949165238-516397AEicMi@sweet3.freeserve.co.uk>
Source record: 66383

Hi Graeme,

>(sorry to all Atari people who find this responce off topic and
>offensive, but I just don't agree with this at all)

I'm an Atari user and a father of a daughter, please continue telling this nonce to eat shit, die slowly and painfully of aids and ask him if he'd please appear at our next user group meeting, for a chat...

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1573. Re: Help! TT power supply kaputt

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949165242-517161AEicMi@sweet3.freeserve.co.uk>
Source record: 66384

Hi Shiuming,

>Yes, but don't be surprised if it's made in Taiwan ;-)

My prefessional experience is that the quality of oriental / Taiwanese products is very high, in that part of the world there are no friday afternoon or weekend 'specials', their standards are exceptionaly high every day.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1574. Re: WTD: STe 4mb

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949165244-517804AEicMi@sweet3.freeserve.co.uk>
Source record: 66385

Hi Greg,

>I have just purchased some nice software, and a Link2, a CD and Harddrive,
>and SweetSixteen, and now I have bloody well totalled my Ste!!!!!.

How did /you/ total the STE

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1575. Re: small floppy drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949165254-519786AEicMi@sweet3.freeserve.co.uk>
Source record: 66386

Hi B. P.

>Hi, I got my hands on a bunch of very thin floppyu drives. These are
>about the height of 2 floppies and only little bit wider and longer than a
>standard floppy. It looks like you could fit two of these inside the case
>of an st or falcon. Can the falcon access two floppies.

I'm not sure that the Falcon has the drive A/B switching signal available,
but i do believe there's a hardware mod available to allow it..

(Flame proof suit off hanger ready) 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1576. AUDIOTRACKER PROBLEM

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: xmusic@my-deja.com
Message-ID: <86qsgu$7g5$1@nnrp1.deja.com>
Source record: 66431

To all Audiotracker (ex) users...
I've got a problem with v.1.66:When I'm recording to a fresh partition for the first time (no frags all is initialized with Hddriver 7.56)all seames to be all right.Creating a new Tape then recording for example a stereo track.Then playback. After that looking at the DTR display of the program :it is 1512kb/sec!(ok)I'm going to the desktop then back to Audiotracker.NOW the DTR is for example 900kb/sec(why?) or lower and it is not the same every time.I can not record more tracks because the messages drive me crazy...not a professional program and I payed for it...I want to use it in my studio ...Can somebody help me?
C-lab Falcon MkII/FDI/FA8/JAM in8/MO4/2SCSI DRIVES/Cubase Audio/Wavemaster/Audiotracker/HDDriver/NVDI/CD Recorder Pro/
Atari 1040STE/Tos2.06/4MB/

Sent via Deja.com http://www.deja.com/
Before you buy.

1577. wtb:ataris in saskatoon

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: chris klassen <g.klassen@sk.sympatico.ca>
Message-ID: <3890EBED.8B646842@sk.sympatico.ca>
Source record: 66432

will buy ataris if you live in saskatoon
also will buy any older gaming system (even 80's handheld types)

1578. Just inherited a 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Squid <squidhm3@flash.net>
Message-ID: <ip9k4.10113$rl6.220817@news.flash.net>
Source record: 66433

Ok, there are NO power cables, no data cables, nothing! Anyone know where I can get htis stuff? eBay hasn't been much luck lately.. :(

1579. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <86rhh6$lo6$1@nnrp1.deja.com>
Source record: 66434

In article <86qj1s$7g9$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> reschke@muenster.de wrote:
>
> >> MiNT has native support for SLBs, so it's just a matter of copying
> > them to
> >> the correct folder (just as under MagiC).
>
> > Not really. MiNT does not evaluate $SLBPATH, so the SLB file must
> > either be in the current directory, or the application has to embed
> > code to find the SLB file somewhere else.
>
> Hm, I was sure that MiNT looked in /mint if it didn't find it in the
> current directory. My fault :-(

Well, even if it does that's still limited in comparison to MagiC and
MetaDOS which evaluate the path list from SLBPATH (which might be
different for every process).

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

1580. Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <5lak4.1895$Sa2.78266@newsread2.prod.itd.earthlink.net>
Source record: 66435

Apologies if this posted twice:

Hi All,
According to Regis and "Who Wants To Be A Millionaire", the name Atari roughly translates to "prepare to be attacked" in Japanese! No elaboration on that, the company or the computer. Anyone know if Atari was a Japanese company at first?
John G.

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI

My Site (pics of my glasswork and stuff)---
http://home.earthlink.net/~swampfox1

My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1581. Re: Just inherited a 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <dybk4.1284$8M6.5092462@nnrp1.proxad.net>
Source record: 66436

Squid <squidhm3@flash.net> a crit dans le message :
ip9k4.10113$rl6.220817@news.flash.net...
> Ok, there are NO power cables, no data cables, nothing! Anyone know where
I
> can get htis stuff? eBay hasn't been much luck lately.. :(
>

Power cable should be pretty standard, unless it is one of the old STs with an external power supply and no floppy. I don't know what you mean by data cables, but the most difficult one to find might be the monitor cable and external floppy drive cable. Have you got a monitor ? Have you got a floppy drive ?

If you have neither monitor, cable, mouse, power supply, then it might not even be worth salvaging. A 520 can't do much nowadays anyway, except play (old) games.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1582. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <hybk4.1285$8M6.5092462@nnrp1.proxad.net>
Source record: 66437
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Mark van Meurs <markvm@dds.nl> a &#65533;crit dans le message :
3890C1EB.A8D5DCBF@dds.nl...
> Or could somebody else post it plz?
>
> Mark van Meurs wrote:
> >
> > I'm afraid I don't have AHDI.PRG . Could you please post it?
> >

```
Get it from the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1583. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <iybk4.1286$8M6.5092462@nnrp1.proxad.net>
Source record: 66438

John Garone <swampfox1@earthlink.net> a crit dans le message :
5Iak4.1895$Sa2.78266@newsread2.prod.itd.earthlink.net...
> Apologies if this posted twice:
>
> Hi All,
> According to Regis and "Who Wants To Be A Millionaire", the name Atari
> roughly translates to "prepare to be attacked" in Japanese! No elaboration
> on that, the company or the computer. Anyone know if Atari was a Japanese
> company at first?
> John G.

```
No, Atari was founded by Nolan Bushnell in the US. "Atari" is a word used
during the japanese game of Go, when you are going to win. Bushnell was a Go
player. That's it.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1584. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <jybk4.1287$8M6.5092462@nnrp1.proxad.net>
Source record: 66439

Bud Connolly <budc@oh.verio.com> a &#65533;crit dans le message :
uw8k4.2194$t_2.43017@ord-read.news.verio.net...
> Mike,
>
> This is from memory, I believe that you need to pull 8 jumpers off of the
> motherboard. They are located in the far right back corner of the
> motherboard and are just about impossible to get to with hard drive bay
> cover off. IIRC, there are about 12 jumpers there, you pull the first 8
off
> starting from the front of computer. Take a look inside the hard drive bay
> see if this looks right. I can pull the cover on my Mega STe and look if
you
> need me to.
>

```
First time I've heard of "pulling jumpers off". A RAM upgrade should not
require any jumper settings.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1585. Re: Falcon Development Docs

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <s92he8n1dov182@corp.supernews.com>
Source record: 66440

I purchased a Sparrow from Dan (don'twanttomessthespellingofhislastnameup).
The only real docs that came with the machine was an old version of
MiNT and some utilites.

I also have some new information that might be of interest for fine tuning
the Expose.

Mike

On 27 Jan 2000 21:57:50 , Phantomm wrote:
>Are the Falcon Developer Docs now considered PD?
>
>I am trying to locate these, any one know where I might be able to
>get them at?
>
>Thanks in advance,
>phantomm@kih.net

1586. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38914c77.75018019@news.demon.nl>
Source record: 66441

On 27 Jan 2000 23:04:13 -0800, claytone@aa.net (Clayton Murray) wrote:

>Hi all,
>
>I recently got a MegaSTE for a backup in case my Falcon ever
>takes a nose dive. I have noticed an abundance of serial or modem
>ports. Why so many? (3) One of them is connected to a "VME" card
>slot. Where can I find more info on the VME cards? What other
>kinds are out there? Does anyone still sell them? I noticed that
>Mario Becroft is making a VME graphics card. Is (was) this
>Atari's idea of those card slots that PCs use?

Hi Clayton,

yup, some Atari's can be connected by a variety of connectors. TT's
have 4 serials plus a LAN socket. Biggest trouble is that a lot of all
those ports only connect at "Atari-standard" speeds. Your serial
sitting in the VME slot is not connected to the VME bus but to a plug
on the motherboard. The VME card was indeed Atari's concept of an
expansion bus. I don't think they made use of it on their own
products. 3rd parties did, mostly graphic cards, and the (in)famous
Riebl was for networking. I don't think there is anyone still selling
them these days. IF there are still unsold copies they must be lying
around gathering dust at forgotten places. Sometimes people sell their
stuff 2nd hand. You'd become another one in the bunch of hunters for
gfx cards then :-)

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

1587. Re: Falcon Problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <s92i5sicp3j73@corp.supernews.com>
Source record: 66442

I would almost have to image your using HD Driver and have in the
settings the Falcon as SCSI ID4. You need to change that to ID 7 (if
for no other reason than convention). If HD Driver is setup to scan
for the ID your Hard disk is set to, it should see it if all was working
well before. I may be wrong, but I don't think you can set the Falcons
SCSI ID with any of the NVRAM tools. Anyway, that would be the first
thing to check from what you are saying.

Mike

On 27 Jan 2000 23:53:22 , Karl Smith wrote:
>
>Can anyone help, my Falcon has got belly up.
> When it`s booted up I get my IDE drive, no SCSI but Falcon Processor
> on SCSI ID 4. Have tried to boot up from floppy without IDE but still
> the same. Have had to set up my Veloce to get back online. I can get
> to some of the software on the F. hard drives with the veloce but
> have some problems with others.
> Does anyone know why the Falcon doesn`t want to know any SCSI
> drive?
> There`s some software that is only on the above hard drive, which
> I`ve not got around to backing up yet. Ya a bit silly.
> Thanks for any help. If...
>
> Karl

1588. Re: Need advice in purchasing PC

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <86rikh$35q$1@q.seanet.com>
Source record: 66443

Don't.

1589. Re: How to access a pc hard drive with an atari STe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Philip G <philNOphSPAM@digital-print.co.nz.invalid>
Message-ID: <000b8d9b.164508c7@usw-ex0106-048.remarq.com>
Source record: 66444

I was wading through my Mac EZ135 cats the other day and found a piece
of software I pulled off GEnie years ago for someone. It comprises
software components to run on the host PC and the Atari ST. I think
the cabling is null modem (it's simple anyway) and as far as I know it
works fine as TSR's on both computers. If you want ti drop me an email
<phil@digital-print.co.nz> and I'll toss it over to you. I think it's
about 100k ?

Regards

Phil Walding
Christchurch, New Zealand

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1590. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-28 00:00:00 UTC
From: Philip G <philNOphSPAM@digital-print.co.nz.invalid>
Message-ID: <000b8d9b.1a53cacd@usw-ex0106-048.remarq.com>
Source record: 66445

The VME slot was originally for future expansion. It existed in the MegaST as well as the MegaSTe lines, but was concealed by the case in the MegaST's.

There were a number of actual or rumoured and actual devices aiming to use the slot. In my Mega4STe I have a Crazy Dots VME card installed (the LAST one from Dan Wilga, shipped all the way out from the States to New Zealand). There was supposed to be an ethernet card as well and there were a number of other graphics cards made for the VME slot.

Regards

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1591. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <949258502-966734AEicMi@bun.com>
Source record: 66246

Hi Shiuming

>
>Shiuming Lai
>____
>CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,

Ooh!!. 8~()

>3 cooling fans,

You was really cruising till you got to this line dude. 8~)

>Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

Improving again. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1592. Re: Making Atari CD-ROMs

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <ZWsk4.5242$B6.82034@quark.idirect.com>
Source record: 66296

On 25 Jan 2000 02:50:41 , Hallvard Tangeraas wrote:
-snip-
:As for the CD-ROM for the STe. The plan is to some day build an STe into
:a 19" rack casing with a built in IDE harddisk drive, and IDE CD-ROM, PC
:mouse, keyboard and monitor interface and possibly multiple MIDI OUT
:connectors. The ultimate MIDI computer (which will also have MagiC and
:everything else installed, selectable with a boot selector)!
:What a dream :-)
:
dream on Hallvard! might as well, we've gotten this far dreaming! :-)
btw, sounds like you'll be buying a lot of Mario's products!. He is
also working on MIDI stuff now!
ken

:Hallvard
:--
:Hyperlink Launchpad: <http://lightning.prohosting.com/~hall/>
:Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
:Notator/Creator SL : <http://matrix.crosswinds.net/~notator/>
:.

1593. Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <20000128222852.27133.00000206@ng-co1.aol.com>
Source record: 66297

After the dust has settled and someone has figured out how to REALLY fix the date with the Atari ST, please let me know!

I have 1040 ST's, STf's and STe's. My hard drives have the ICD clock in them. All of the blasted things keep reverting to 1989!

And the FEW remaining Forem/Turbo SysOps have the problem with the BBS software as well... it won't take the year 2000.

I have TOS 1.2, 1.4, and I don't know what else... but they ALL have problems. I've read "well, if you use patch X you'll also need patch Y, but you can use just patch A unless your TOS needs patch B... and on and on and on.

When someone finally gets an answer, please let me know!

1594. Re: How to access a pc hard drive with

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <hjtk4.5251$B6.82034@quark.idirect.com>
Source record: 66298

On 24 Jan 2000 20:30:01 , "Nicholas Bales" wrote:
:
:guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> a crit
:dans le message : 388C2020.26618AFE@renault.com...
:> I am using a 1040 STe with 4 mbytes, two midi ports, a 30 megas HD and
:> cubase V2. I also use a pc (not for music at all!).
:>
:> I would like to know if there is a mean to read files from the pc hard
:> disk with the atari 1040 STe, and better, to save files and execute prg
:> ?
:>
:> J. Lennon said "you may think i'm a dreamer'... But my Atari 1040 STe is
:> still the center of my home studio.
:
:This sounds pretty much like what Ghostlink can do. However it is slow, as
:it runs over the serial port. There are no other viable options that I know
:of, except SCSI sharing, but that might be more expensive than what you are
:willing to pay (getting SCSI controllers for both machines, plus a disk).
:
:Details on ghostlink are in the Quick FAQ.
:
:
:--
: ||| Nicholas Bales, Toulouse, France
: ===|||==
: / | \ The Atari ST Quick FAQ bales@
: -' ' `- http://bales.online.fr/atari online.fr

well I think there is something called PARCP, which uses a parallel
port connection to 'network' a PC and ST. There is also another
device I wrote up on for TAF's Phoenix (May'99) on SmartNet by Adyton
Systems GbH in Dresden. No web address in the article but you should
be able to find the web page. It uses a special 'SmartNet' cable
between parallel ports and will transfer up 6MB/minute between an
Atari and PC.

ken
the TAF guy

1595. - speedres.zip (0/108) Human German->English Translator Required!

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <280120001955051500%macgod@rocketmail.com>
Source record: 66299

Hello...

Would any of fluent German speakers out there care to give me a hand in
translating this 24-page manual?

There is a fellow wishing to purchase this card who would appreciate it
if the installation documentation could be translated. Please contact
me if you would like to volunteer some of your time!

Attached is the manual in JPEG format.

Cheers,
Derek

--
[Derek Warren === Trideja Digital Creativity]
[macgod@rocketmail.com === http://www.trideja.com/derek/]
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea..."

1596. Re: TOS Upgrading

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <0wtk4.5260$B6.82034@quark.idirect.com>
Source record: 66300

On 24 Jan 2000 23:55:33 , "Greg Martin" wrote:
:Nicholas,
:>Why would you want to do this anyway? You'd be better off upgrading the
:STE,

:Well, its not quite me doing it, and I am not quite sure, but he has an Ste
:which is no longer in use, and thought that a later version of TOS would
:improve hard drive performance and access.
:Actually I did recommended just buying an STe as you yourself suggest, but
:then, its not as much fun when you have stuff to fiddle with ;-)
:Regards,
:Greg

:>unless it's broken of course, but then you can always rip some parts out of
:>the STFM.

You could install Mario's IDE board which comes with TOS 2.06 on the
board (so as to boot up on the IDE drive) a friend of mine did this
successfully. takes a bit of soldering though.

ken
the TAF guy

1597. Re: IOMEGA zip drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: shammond@loop.com
Message-ID: <2Dtk4.2944$sX3.10653@news2.randori.com>
Source record: 66301

On 27 Jan 2000 21:44:46 , Steve Sweet wrote:
> Hi Pat & Anna
>
> >>Ive heard that the recent ZIP100 SCSI drives are also (PC) printer
> >>port compatible,
>
> >The zip100 *Plus* is SCSI/Printer port compatible
>
> And i take it thats its obvious if its a 'plus'. Does it have an obviously
> different logo!.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

Yes - the "plus" is printed in a contrasting color on the case. Keep in mind that with the Zip "plus" you MUST use the supplied cable to connect the zip to your SCSI chain. Using other cables can lead to data corruption. Having used both a plus and regular zip on my TT for a long time, I have found that they seem to work best and cause the fewest problems when they are the last device in the SCSI chain. If you run into problems with the computer not seeing the zip make sure that the termination switch on the zip is "on" - sometimes it may be necessary to add an additional passive terminator to the SCSI out port in addition to the termination switch. Remember that the 100 meg Zips can only be accessed on SCSI channels 5 and 6 (I don't know if IOMEGA changed that on the 250 meg units) so if you have other SCSI devices already make sure that you don't run into conficts there.

Steve Hammond

1598. - speedres.zip (0/108) Fluent German->English Translation Help!

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <280120002003290724%macgod@rocketmail.com>
Source record: 66302

Hello!

I recently acquired a Speed Resolution Card for my Falcon... however,
it's been sitting unused for a long time as the manual is German. I
would appreciate the help of anyone who could translate this 24-page
manual into English... perhaps the work could be split up amongst a few
people so no one has to do all 24 pages?

Please contact me if you can help!

Cheers,
Derek

--
[Derek Warren === Trideja Digital Creativity]
[macgod@rocketmail.com === http://www.trideja.com/derek/]
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea..."

1599. - speedres.zip (0/3) Fluent German->English Help Needed!

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <280120002004203813%macgod@rocketmail.com>
Source record: 66303

Hello!

I recently acquired a Speed Resolution Card for my Falcon... however,
it's been sitting unused for a long time as the manual is German. I
would appreciate the help of anyone who could translate this 24-page
manual into English... perhaps the work could be split up amongst a few
people so no one has to do all 24 pages?

Please contact me if you can help!

Cheers,
Derek

--
[Derek Warren === Trideja Digital Creativity]
[macgod@rocketmail.com === http://www.trideja.com/derek/]
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea..."

1600. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <OLtk4.5270$B6.82034@quark.idirect.com>
Source record: 66304

On 25 Jan 2000 23:27:28 , Brian Van TIlborg wrote:
:Double finally, I downloaded the version 6 update to Geneva, but haven't
:installed it yet. Is there anything I should know before doing this?
:I always get nervous when doing an Update.
:Later Brian.

just make backups of your original disks.
mind you I've never needed to use them. :-)
you will have no problems with release 006, though by now I could not
tell you what was updated. bugfixes?

ken
the TAF guy

1601. Re: FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <RRtk4.5272$B6.82034@quark.idirect.com>
Source record: 66305

On 25 Jan 2000 00:57:13 , JLensbo wrote:
:>check out whocares4@home.com
:>last FoRem BBS in NA
:>(well, that's what our sysop says! :-)
:>
:
:Your sysop is wrong. We are the few, the proud, the immortal.
:
This is good to hear!
now,
how did you fix Forems y2k problem! :-)

ken
the TAF guy

1602. Re: PC to ST files and some basic questions

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <Npuk4.5282$B6.82034@quark.idirect.com>
Source record: 66306

On 27 Jan 2000 02:07:15 , pheonixZ@webtv.net wrote:
: I've been trying to download some music software to use on my ST, but I
:ran into 1 problem. The files are in .zip. Is there a program to extract
:the zip file using my ST.

There is STzip 2.6 (program) or zip20.ttp(Tos Takes Parametres)
STzip.prg would probably be easiest for you.
see ftp.funet.fi under /archives

: I just got my ST, and I have a few other questions. To use a good
:midi/music program, do I need a hard drive? If so, what size is minimal?

hmmm. I guy I know did his groups last album(CD) entirely on his
ST with only a floppy. So I would say that you don't _need_ a
hard drive, but it sure is nice! 20MB for size?

:I'm hoping to get ahold of Cubase, but for now I'm going with the
:freeware. Anyone know any good links?

http://www.atari.org/ ?

: What printer's are compatable with ST's? TIA
any printer! it is the printer drivers you have to worry about!
:-)
get the latest NVDI, version 5 I think. It supports a lot of the
new mainstream printers.

ken
join a user group!

1603. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <Huuk4.5283$B6.82034@quark.idirect.com>
Source record: 66307

On 27 Jan 2000 12:09:09 , Mark van Meurs wrote:
:I wasn't very happy, 'cause by now I knew I had to do the
installation
:all over again. But okay, I like a challenge. So I took a little TOS/GEM
:utility I saved just before I repartioned my harddisk, called HDX. HDX
:formatted my harddisk and after that I used it to repartion my harddisk
:again. When I quit the program my Atari automaticly rebooted. When
:finished booting I came to the conclussion there still wasn't an
:harddisk present. Then I remembered I had another little utility which I
:somehow thougt would be capabele of making my HD usabele. This utility
:was called HINSTALL, but when I ran this program it told me there was no
:logical drive present. Can somebody please help me? I by now don't have
:clue anymore of how to make my harddisk work.
:Thnx in advance, Mark
:BTW please don't mind my bad English.
:.
now this may not help, but
can you see your partition names?
under linux they would be LNX and SWP(for the SWaP partition)
and if they are still called this TOS might not see the HD.
esp. if the boot sector is still linux.
but I am not familiar enough with Linux to know for sure.

try booting up the ST, then turning on the hard drive, and
starting AHDI to boot the hard drive. If that works you should
be able to see the hard drive with Hinstall, or install the boot
sector with HDX.
good luck.bonne chance
ken

1604. Re: Atari Mega ST2

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <2Buk4.5287$B6.82034@quark.idirect.com>
Source record: 66308

On 27 Jan 2000 10:59:28 , atarigalen wrote:
:In article <38908F3E.6AABF976@cfc.dnd.ca>, Ken Macdonald
:<macdonald@cfc.dnd.ca> wrote:
:> a different beast? magnetic media is magnetic media, non?
:
:Non.
:The size of the magnetic particles differs. While a 1.44 floppy can be
:formatted to 720K and vice versa, the reliability of the diskette
:suffers.
:Galen
:
OK. I stand gladly corrected. :-)
however. I don't know about your vice versa galen.
I would trust a HD floppy formatted to DD _in_ a HD drive, but I
would not trust a HD formatted to DD in a DD drive!!
my experience anyway.
ken

1605. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <ITuk4.5308$B6.82034@quark.idirect.com>
Source record: 66309

```
:: Is (was) this :: Atari's idea of those card slots that PCs
use?
:
:It was not Atari's idea; the VMEbus was around since the early 1980's and
:was invented by Motorola and a couple of other big computer/semiconductor
:companies at that time (I forget which). VMEbus is still used extensively,
:especially in industrial electronics, telecommunications... but not
:personal computers. The latest versions of the standard include support
:for 64-bit data bus and all sorts of other enhancements. It is a very
:robust and comprehensive specification.
:
yes. probably why there is a Linux variant for VME machines!!

ken

:+---------------------------------------------------------------------+
:| Mario Becroft * Tariland, New Zealand Atari User Group |
:| mb@gem.win.co.nz * Atari Hardware Developments: |
:| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |
:.
```

1606. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <GZuk4.5309$B6.82034@quark.idirect.com>
Source record: 66310

On 28 Jan 2000 23:53:53 , Brian Van TIlborg wrote:
:No, Fast Club CD #3 filled with PD software. I am sending it back to
:Systems for Tommorrow, and getting another one. Hopefully it will work.
:
:>ken
:Did you buy this one?
:Brian.
:
in that case I can respond in the affirmative! (yes)
I just received CD 3 and CD 2, both are just fine.
1) have you checked your caches?
2) what CD software do you use?
3) do you have similar problems with other CD's?

though from what I have read so far it does sound like a bad CD!
:-(
ken
the FAT guy
ooopps!

1607. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <38929c85_3@goliath2.newsfeeds.com>
Source record: 66311

Well everybody seems to agree about "Go"! Very interesting. Thanks all for the feedback. So, as far as Hasbro is concerned, would I be right in assuming that the Hasbro name and logo would appear on games that were once "Atari"?
John G.
P.S. My E-mail above is not good (two out of three of the newsgroups I subscribe to are down this morning).

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
-------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

1608. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-6E372E.21181029012000@news.clear.net.nz>
Source record: 66312

In article <3891EEB7.302B798E@mindspring.com>, Laurence Shields
<laurenceshields@mindspring.com> wrote:

> Hey everyone,
>
> I have read that my Mega STe has an internal SCSI interface.
> Does that mean I can replace my built-in 50MB drive with any (internal)
> SCSI drive? Would I need to do anything special?
>
> Just wondering,
> Laurence
>

Shouldn't be a problem. I replaced mine with a 100meg Maxtor and later
a 1.2gig (can't remember the brand).

Only problem I had with the 1.2 gig was ICD software wouldn't format /
partition it. I had to do that with Diamond Edge (? - something from
Oregon Research anyway).

On another tack, I knoe Oregon updated the software after my release and
added support for newer drives / media. Anyone know if there are any
update options still floating around ? I see The updates for Neodesk
and Geneva are still out there, so maybe ...

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

1609. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <86uafk$61p$1@SOLAIR2.EUnet.yu>
Source record: 66313

JLensbo <jlensbo@aol.com> wrote in message
news:20000128222852.27133.00000206@ng-co1.aol.com...
> After the dust has settled and someone has figured out how to REALLY fix
the
> date with the Atari ST, please let me know!
>
> I have 1040 ST's, STf's and STe's. My hard drives have the ICD clock in
them.
> All of the blasted things keep reverting to 1989!
>
> And the FEW remaining Forem/Turbo SysOps have the problem with the BBS
> software as well... it won't take the year 2000.
>
> I have TOS 1.2, 1.4, and I don't know what else... but they ALL have
problems.
> I've read "well, if you use patch X you'll also need patch Y, but you can
use
> just patch A unless your TOS needs patch B... and on and on and on.
>
> When someone finally gets an answer, please let me know!
>

Things are not so simple....

PP

1610. Re: <email address for Carsten Setje Eilers ("Address")

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3892aedee073a0@online.be>
Source record: 66314

on Sat 29-01-2000 04:45 Hallvard Tangeraas wrote:

>I've got some problems with my copy of "Address" showing the wrong year
>when alerting me of an upcoming birthday (it says "1900" instead of
>"2000") even though the rest of my system seems to work fine (new files
>are saved with "2000").
>
>I've been told by another "Address" user that he doesn't have the same
>problem, so something strange is going on here.
>Does anyone have the author's email address? I couldn't find it in the
>.HYP file that came with the program.

AFAIK, the author doesn't support Address anymore. Which version do you
have? I have v 2.2 (sep. 30, 1997). I don't use Address but a brief test
shows me that the birthday warning displays the correct timestamp.

Normally you can find the e-mail address in the 'About Address" menu.
Click on 'Shareware' and then on 'Support'.
Carsten_Setje-Eilers@ki.maus.de

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1611. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Jeff Jewell <jeffjewell@netscape.net>
Message-ID: <3892B316.138FD41E@netscape.net>
Source record: 66315

I can't believe that no one has yet mentioned Bushnell's _second_ videogame company, Sente. You almost certainly played that first pool shooting videogame with the track ball, if you are around my age.

Sente, of course, is the equivalent of "Checkmate..."

Jeff

"Jose Olivera Jr." wrote:

> The word Atari comes from the Japanese game of Go. It is the equivalent of
> check is in chess. The company was founded in 1972 by Nolan Bushnell. Nolan
> originally wanted another name for his company. He wanted the name synergy but
> it was already taken so he chose Atari instead since he loved to play the game
> go.
>
> Atari itself has always been an American company. It was first owned by Nolan
> Bushnell, then sold to Warner Communications, who later sold to Jack Tramiel
> of Commodore computer game, who then sold it to JTS Enterprises (Jack Tramiel
> Systems?) and finally Hasbro Interactive bought the rights to Atari's
> legendary series of games from JTS.
>
> You can find out more about the history of Atari by visiting
> http://www.atari-history.com
>
> John Garone wrote:
>
> > Apologies if this posted twice:
> >
> > Hi All,
> > According to Regis and "Who Wants To Be A Millionaire", the name Atari
> > roughly translates to "prepare to be attacked" in Japanese! No elaboration
> > on that, the company or the computer. Anyone know if Atari was a Japanese
> > company at first?
> > John G.
> >
> > From:John Garone
> > swampfox1@earthlink.net
> > ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
> > ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
> >
> > My Site (pics of my glasswork and stuff)---
> > http://home.earthlink.net/~swampfox1
> >
> > My favorite quote:

> > * If you're not part of the solution........
> > ....you could be part of the problem *
> > Chuck Dawson, KSAT Broadcastng
>
> --
> Jose Olivera Jr.
> <ace942@gate.net>
> http://members.icanect.net/~ace942/index.htm

1612. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001291118210.95-100000@rakas>
Source record: 66316

On 2000-1-28, Lonny Pursell <atari@bright.net> wrote:

> Is this info in a FAQ somewhere? All the known cards.
> If not, I think that would be a good addition to a FAQ. ;-)

With help from a few people, I've been putting together a list of
all VME cards known to have been made for Atari. Louis Holleman
is very knowledgable on the graphic cards end of things, and I'm
mostly interrested in networking cards. I would very much like
to find someone familiar with the StarTrack DSP card.

Contact address is on http://TT030.tripod.com/

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1613. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001291122110.95-100000@rakas>
Source record: 66317

On 2000-1-29, Ken Macdonald <anarkist@idirect.com> wrote:

> yes. probably why there is a Linux variant for VME machines!!

There is a version of MiNT 1.12.4 meant to run on m68k-based VME
CPU boards: http://www.mctavish.demon.co.uk/archive/

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1614. Re: TT Sold

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10001291115160.95-100000@rakas>
Source record: 66318

On 2000-1-29, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> Now, seriously. Are not TTs easier to find in Europe, then
> going through the trouble of getting one across the Ocean?

I have been posting here and then for both an STE and a TT with
a Swedish TOS and have never received any answer.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1615. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <3892DB95.EA9F1F9B@dds.nl>
Source record: 66319
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Lonny Pursell wrote:
>
> You can get the entire Atari HDX utility pacakge on an Atari
> ftp site I'm sure. Uploading it to usenet would be a bad
> idea. Please check ftp sites...
>
> ____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

Yep, you're right. I found AHDI on an Atari ftp site and when I ran it
it worked right away. Thnx to all who responded!

greetz, Mark

1616. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <p7Dk4.1832$lN3.8475741@nnrp1.proxad.net>
Source record: 66320

Laurence Shields <laurenceshields@mindspring.com> a crit dans le message :
3891EEB7.302B798E@mindspring.com...
> Hey everyone,
>
> I have read that my Mega STe has an internal SCSI interface.
> Does that mean I can replace my built-in 50MB drive with any (internal)
> SCSI drive? Would I need to do anything special?

No, it should be ok. SCSI is SCSI. You will have to disable parity on the
new drive with some jumper settings.

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1617. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <r7Dk4.1833$lN3.8475741@nnrp1.proxad.net>
Source record: 66321

sntchr94 <sntchr94@somwhere.com> a ?crit dans le message :
38929c85_3@goliath2.newsfeeds.com...
> Well everybody seems to agree about "Go"! Very interesting. Thanks all for
> the feedback. So, as far as Hasbro is concerned, would I be right in
> assuming that the Hasbro name and logo would appear on games that were
> once "Atari"?

Hasbro have been releasing Atari classic games for the PC and Playstation
for a few months now.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1618. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38930cce$0$157@news.zetnet.co.uk>
Source record: 66322

On 29 Jan 2000 14:51:01 , "Nicholas Bales" wrote:

>No, it should be ok. SCSI is SCSI.

..unless it's narrow (2.5" or 3.5" form factor), Ultra,
Ultra 2 LVD, or Ultra 160...

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1619. Atari Computing Sweden updated

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: kock@kockens.pp.se
Message-ID: <3893141c.1953213@nntpserver.swip.net>
Source record: 66323

```
The Swedish Atari Computing homepage is updated.
Please go to http://home1.swipnet.se/~w-12411/ac.htm

\ J.Kock - SysOp on Kockens BBS +4646250256 - Atari ONLY!
\ kock@kockens.pp.se - JKock@nest.demon.co.uk - kock@geocities.com
\ kock@hempseed.com - kock@myself.com - atarisysop@usa.net
\ http://home1.swipnet.se/~w-12411 or come.to/kockensbbs
\ Member 224 Svenska Atariklubben SAK
\ Proud member of APS and JCU!! ICQ:1295365
```

1620. Re: Help needed with "Ghostlink".

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Ron Palangio <ronpala@interlynx.net>
Message-ID: <86v531$9hu$1@wolf.interlynx.net>
Source record: 66324

>I am trying to connect my 1040Ste (master)or Falcon to my DOS PC
>(slave) using a serial cable and "Ghostlink" software. I can not seem
>to get it to work.

I had this problem also

>I configure the RS-232 setings using the "control panel" on the STe at
>9600baud and configure the Falcon using the STMASTER.PRG's "Modem port"
>and "115200baud speed".
>Any ideas?
Reboot both the PC and St and set both ports to the same baud speed using
the control panel on the ST and the ghostlink program on the PC(9600 works
for me) . I set the PC up first then install the ST.
Ron

1621. Re: FoReM and Turbo BBS Sysops

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001291210260.7461-100000@moose.erie.net>
Source record: 66325

On Sat, 29 Jan 2000, Ken Macdonald wrote:

> On 25 Jan 2000 00:57:13 , JLensbo wrote:
> :>check out whocares4@home.com
> :>last FoRem BBS in NA
> :>(well, that's what our sysop says! :-)
> :>
> :
> :Your sysop is wrong. We are the few, the proud, the immortal.
> :
> This is good to hear!
> now,
> how did you fix Forems y2k problem! :-)

I'm running FoReM 2.9c and the problem with dates doesn't seem to be as simple as "Y2K". The only problems that I found (Mega STe, TO 2.06, ICD AdSCSI+ clock, ICDTIME.PRG resident clock driver) on Janaury 1 were that the date change option on the sysop menu will not accept an entry of 00 for the year, and the date is displayed as January 1, 19100. WHne it saves files the dates are correct 01/01/00 and they are recognized as the most recent files. Neither of these problems seemed very significant.

BUT, on the 10th of January FoReM began writing "Date change:" continually to the log file while waiting for incoming calls. This obviously causes a major problem by filling up the hard disk partition that has the log on it. So, I suspect the problem is related to the additional digit in the date, but I really don't know for sure.

The last person to have responsibility for the FoReM source code was Bill Turner who used to be in Connecticut. Has anyone heard from him lately?

I also wonder if the 1.0 version of Turbo ST has this problem since it was basically a clone of FoReM compiled with a different C compiler. Any Turbo ST sysops out there???

1622. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001291222110.7461-100000@moose.erie.net>
Source record: 66326

I tried the Y2K_FIX patch with FoReM and the only evident change
was that it advanced the date 4 years ahead of where it was set (2004
instead of 2000). This is on a Mega STe with TOS 2.06, ICD AdSCSI+
clock, ICDTIME clock driver and FoReM 2.9c.

On Sat, 29 Jan 2000, Pera Putnik wrote:

>
> JLensbo <jlensbo@aol.com> wrote in message
> news:20000128222852.27133.00000206@ng-co1.aol.com...
> > After the dust has settled and someone has figured out how to REALLY fix
> the
> > date with the Atari ST, please let me know!
> >
> > I have 1040 ST's, STf's and STe's. My hard drives have the ICD clock in
> them.
> > All of the blasted things keep reverting to 1989!
> >
> > And the FEW remaining Forem/Turbo SysOps have the problem with the BBS
> > software as well... it won't take the year 2000.
> >
> > I have TOS 1.2, 1.4, and I don't know what else... but they ALL have
> problems.
> > I've read "well, if you use patch X you'll also need patch Y, but you can
> use
> > just patch A unless your TOS needs patch B... and on and on and on.
> >
> > When someone finally gets an answer, please let me know!
> >
>
> Things are not so simple....
>
> PP
>
>
>
>
>

1623. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e569t3.cvh4fe1itlxapN%doitarchive@atari-computer.de>
Source record: 66327

Janka Gerhard PSE NLT <gerhard.janka@siemens.at> wrote:

> My Falcon has CT2b and Wizztronics RAM installed. After putting in the
> Wizztronics RAM my initial problems (screen flickering a bit because
> the
> old ST RAM was too slow) were gone. Since Rodolphe said that the
> original

Some RAM expansions board, with slow Ram, bad layout, made a lot touble
like your description. Best what i know: Ramboard from WB-Systemtechnik
with 60nS (or better) Simm module. Allways the best was CENTram from
Centek, but they canï¿½t deliver not longer.

> IDE HD should be best thrown away too, I bought a new 3.5" IDE HD.
> After some troubles with 2.5"->3.5" adapters (Wizztronics adapter
> didn't

CENTEK IDE modification works with all IDE adaptors if they had an 1:1
layout. Also with IDE adaptors for direct plugin to falcon mainboard.
Both wires from CT2 only had to got in direction of the drive, not
longer back to mainboard!

> fit, I think because of CT2 modifications; with the use of an additional
> cable the Falcon didn't boot at all, etc.) I finally have a working
> cable and the new IDE HD works fine.

Keep IDE wire short as posible, falcon IDE -is- the CPU BUS, anytime !
Signals becomes more bad reflections with long IDE wires.
Longest i tested well: 20cm

> However it seems I have damaged something in the process and the result
> is a highly unreliable machine, independent of whether I use it in slow
> or turbo mode (or could the very long IDE cable cause problems ?).

Shorten f*cking IDE as itï¿½s posible! :-)

> Sometimes my Falcon boots okay and I can work for an hour without
> problems;

Thermical problems. Open case, add heatsinks to videl, combel, dsp

> sometimes I get two bombs immediately, or later, even after several
> minutes;

Trouble with ram.

> sometimes I don't even get the initial screen but only stripes running
> over the whole screen.

-Some- CT2 woni¿½t pick up the blue startup srceen imeditaly.
Press reset imeditaly after switch on.
Try a longer time for powerON reset. (Add capacitor to powerOn circuit)

> Has anyone got an idea what could cause the problem and what I could try

DOITF030 lesen, das kï¿½nnte gar manches klï¿½ren ;)
Auch das mit der Festplatte und der bescheuerten, zumeist ï¿½berflï¿½ssigen
3.5" Platte :/

Centek anyway offers all user new IDE drives.. :/

But..
Original Conner woni¿½t work in TurboMode.
Iti¿½s realy easy and fast to sell new hardware..

A lot of other 2.5" devices works well in any CT2 falcon. Best way for
the internal PSU and the termical aspects in original case.

Watch your internal psu, +12 cani¿½t be charged more as 200mA !!!
+5 looks OK for most of 3.5" drives, but not the +12 DC.

Watch the temperatur of your brand new 3.5" IDE device..

Only only one 40x40mm fan cani¿½t exhaust PSU, CPU and a hot 3.5" device.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1624. Re: Invissible harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200001290703.a53678@wun.maus.de>
Source record: 66328

Hallo Mark van!

MVM>Thnx, somebody else (Lonny Pursell) said that too, but I don't have
MVM>that file (AHDI.PRG)

There should be a file called AHDI.SYS around. Just rename it to AHDI.PRG and
there you go :-)

But, when it comes to AHDI, I haven't used it for over ten years now. First,
I got CBHD from the famous "Scheibenkleister" mass media book, then (in 1994)
Hushi and later on Hddriver. Meanwhile, CBHD is free, so I'd suggest to try
that one.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

1625. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <949168035.13522.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 66329

Hi,

JLensbo <jlensbo@aol.com> wrote in message
news:20000128222852.27133.00000206@ng-co1.aol.com...
> After the dust has settled and someone has figured out how to REALLY
fix the
> date with the Atari ST, please let me know!
>
> I have 1040 ST's, STf's and STe's. My hard drives have the ICD clock
in them.
> All of the blasted things keep reverting to 1989!
>
> And the FEW remaining Forem/Turbo SysOps have the problem with the
BBS
> software as well... it won't take the year 2000.
>
> I have TOS 1.2, 1.4, and I don't know what else... but they ALL have
problems.
> I've read "well, if you use patch X you'll also need patch Y, but you
can use
> just patch A unless your TOS needs patch B... and on and on and on.
>
> When someone finally gets an answer, please let me know!

Trouble is that there are several problems at work here, which need different solutions, therefore more than one patch. You will never get a single solution as there isn't a single problem. Here's a rundown based on your list above:

1 Hardware/OS problem: XBIOS clock

You can test for this using the clock.cpx as described on my y2k page (links to software there too). If you have it the Linkweiler patch should fix it. Please be aware that this has NOTHING to do with the ICD clocks and any problems with them, and if you can it would be a good idea to eliminate them from the equation while testing (disconnecting the hard drives and booting from floppy would be the obvious way).

2 ICD real time clock problems

This can be split into two: hardware and software. It may be that the hardware clocks can't handle 2000, though I don't know how you'd test for it. The software which sets the RTC time and reads it at bootup may not be able to handle 2000, even if the RTC itself could were you able to set/read it. If the software can't handle 2000 then the hardware situation is rather academic anyway.

Either way you will need to find a workaround, and the cartridge clock patch available from my y2k page *may* work for you (despite the name it isn't limited to just cartridge clocks and doesn't do anything directly with hardware). NB if you have the XBIOS clock problem you will need to have the Linkweiler patch installed as well as the clock patch for the latter to work properly (see the y2k page for details about running order etc).

3 Application problems (eg your BBS software)

Even if the computer and OS and RTC are OK, some software has been programmed in ways which cause it to fail with 2000 dates. In this case the only solution is to update or patch the software, which is a problem with old software which is no longer maintained. In this case all you can do is switch to another program which is OK with y2k dates, if one is available.

HTH even if it isn't as simple as you'd like.

Address of y2k page in sig below.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1626. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Bud Connolly <budc@oh.verio.com>
Message-ID: <L6Gk4.154$v57.4736@ord-read.news.verio.net>
Source record: 66330

Nicholas,

No, not for the RAM, for the external hard drive.

Bud

Nicholas Bales <bales@online.fr> wrote in message
news:jybk4.1287$8M6.5092462@nnrp1.proxad.net...
>
> Bud Connolly <budc@oh.verio.com> a crit dans le message :
> uw8k4.2194$t_2.43017@ord-read.news.verio.net...
> > Mike,
> >
> > This is from memory, I believe that you need to pull 8 jumpers off of
the
> > motherboard. They are located in the far right back corner of the
> > motherboard and are just about impossible to get to with hard drive bay
> > cover off. IIRC, there are about 12 jumpers there, you pull the first 8
> off
> > starting from the front of computer. Take a look inside the hard drive
bay
> > see if this looks right. I can pull the cover on my Mega STe and look if
> you
> > need me to.
> >
>
> First time I've heard of "pulling jumpers off". A RAM upgrade should not
> require any jumper settings.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>
>

1627. Re: - speedres.zip (0/3) Fluent German->English Help Needed!

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <290120001026166726%macgod@rocketmail.com>
Source record: 66331

Peter Persson wrote:

>Hi!
>My german (and english) is not the best, but I can give it a try as
>soon as i am able to unzip the file (ST-zip & PKZIP is not completely
>compatible)

Hi, Peter! Sorry about the extra posts; I'd deleted my newsreader
prefs a while back and had forgotten to set the binary segment size..

Anyhow, I've posted an LHA version of the archive at the following
address; see if you have more luck with that...

http://www.trideja.com/derek/speedres.lzh (3.6MB)

Cheers,
Derek

1628. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Oscar Agra <oscar@agra.fsnet.co.uk>
Message-ID: <86vb4l$p0c$3@newsg3.svr.pol.co.uk>
Source record: 66332

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.fsnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed

* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

1629. Anybody want to sell a Unitor?

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <389334B6.237A070E@mindspring.com>
Source record: 66333

Hi,
I'm looking for either a Unitor N (for Notator SL) or Unitor II
MIDI/SMPTE box.
Anybody know where I could find one?

Thanks,
Laurence

1630. E.L.F. Software

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <557_0001291239@conchbbs.com>
Source record: 66334

My new web page can be found at http://elfsoft.home.mindspring.com

BTW, I just wrote an improved version of AUTOSORT which can handle
more files and is compatible with BIGDOS.

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.

1631. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <qsIk4.19$yw.1297@newsread1.prod.itd.earthlink.net>
Source record: 66335

On 29 Jan 2000 14:51:03 , "Nicholas Bales" wrote:
>
>sntchr94 <sntchr94@somwhere.com> a &#65533;crit dans le message :
>38929c85_3@goliath2.newsfeeds.com...
>> Well everybody seems to agree about "Go"! Very interesting. Thanks all for
>> the feedback. So, as far as Hasbro is concerned, would I be right in
>> assuming that the Hasbro name and logo would appear on games that were
>> once "Atari"?
>
>Hasbro have been releasing Atari classic games for the PC and Playstation
>for a few months now.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
Yes but is Atari on the label, just Hasbro or both? (here's where I expect
Steve to chime in with "get a PC and find out" -:)
John G.

1632. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <38933e3c.11087721@news.provide.net>
Source record: 66336

On Sat, 29 Jan 2000 04:29:58 -0500, Jeff Jewell
<jeffjewell@netscape.net> wrote:

>I can't believe that no one has yet mentioned Bushnell's _second_ videogame
>company, Sente. You almost certainly played that first pool shooting videogame
>with the track ball, if you are around my age.
>
>Sente, of course, is the equivalent of "Checkmate..."
>
>Jeff
>

Actually, my understanding was that "Sente" means successfully
defending against an "Atari" attack.

Rather appropriate considering Bushnell intended to crush his former
company with cutting-edge holographic arcade games.

Of course, that never happened, so he went on to conquer the world as
Chucky Cheese... :)

BobR

1633. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <4VIk4.101$yw.1297@newsread1.prod.itd.earthlink.net>
Source record: 66337

On 27 Jan 2000 22:08:27 , JI Logan wrote:
>Following the recent postings, I have started to forward all spam to
>abuse@the.relevant.address. One response (automated) pointed out
>that people often used a genuine isp's adress and suggested that
>you have 'your mail server "verify return paths"'.
>
>John Logan
>.
John,
Sounds good if you can get somebody at the mail server (ISP) that's knowledgeable! What I do (a little time consuming and does'nt always stop the spam) is return it, get back the 'undeliverable' reply and resend that back to the server it originated from (at least I believe it's the original ISP or server). Let them deal with a bunch of crap! Maybe if they get enough re-returns they'll do something about it! (?)
John G.

1634. Atari 8-bit stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <389361a9$0$7554@znews.zetnet.co.uk>
Source record: 66338

Atari 8-bit stuff..
800XL`s - 256k, 2x PIA chips (extra 16 bit I/O lines)
2x Pokey`s (stero sound)
+ 2 standard
1050 disk drives x2, 1010 cass, 1029 printer, 1020 printer/plotter.
Software:-
DGS pd disks, Page 6 disks, loads of others
Mags:-
Antic, Analog, Atari User, Page 6, Monitor
Games on cass./ disks.
User/ Field service manuals
Can`t remember everything...
Take offers......
Barnsley, South Yorkshire

****
e-mail - karlws@zetnet.co.uk
kwsmith0573@talk21.com (short text only)
Fidonet.org 2:2503/105.5
****

1635. 16-bit d/a for the MegaSTe

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <38936D69.D10BB5CA@mindspring.com>
Source record: 66339

Hi,
Does anyone know where I can get a 16-bit D/A thingie for my MegaSTe?
I'd like to use it when running sample editing programs (Avalon, Zero-X,
etc).
The only thing is, I'd rather not use the cartridge port for it as I
need to use dongles for other programs in that.

Thanks,
Laurence

1636. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <mFKk4.20105$Hi2.449019@news.tpnet.pl>
Source record: 66340

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (350-374)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1637. Re: Y2K problems with "Address"

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fp4AKx.Av6.0.bloor@torfree.net>
Source record: 66341

I just wanted to say WELCOME HOME to Hallvard. Missed you on this NG.

John S. Gray
Nova Scotia, Canada

1638. Re: ImageCopy 4

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <B1Lk4.4155$ox5.1273025@tw11.nn.bcandid.com>
Source record: 66342

On 28 Jan 2000 10:20:34 , Derryck Croker wrote:
|
|Obviously the best way to proceed would be to report these bugs to the
|author - if I could reliably produce the bug I've found that would be a
|start!
|

ImageCopy 4 was worked very well for me. I use it mainly to print out color images. It's as bug free as any software I have used. I've used it first on a Mega STe with the Nova and now the TT.

The Magic/jinnee combination is working very well and is fast! I wouldn't trade it for a 500mhz Windows 98 system :-)

I'll just boot up with Neodesk/Geneva whenever I use the program :-)
Neodesk/Geneva also has some excellent features although not quite as fast.

I'll be using both. I might even try Mint later.

1639. Zubair TOS Upgrade?

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38939AE9.1694F001@qnet.com>
Source record: 66343

I have a 1040ST with TOS1.0 but, it has a upgrade Ive never seen before. The card plugs into the third ROM slot from the front of the ST. It has a socket for another ROM on top on the of the board, then just to the right there is a ROM socket that is Vertical. This socket has the 3rd ROM in it. The Socket that is on top of the motherboards 3rd ROM socket is empty.

Does anyone have a clus to what this is? It says Zubair on it and has a IC and some other small componets.

Thanks Don

1640. Epson 640

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Sermonator <carmant@nucleus.com>
Message-ID: <3893dc77@news.nucleus.com>
Source record: 66344

Hi,
I am looking for printer drivers for the Epson Stylus 640 printer to work with Calligrapher and Pagestream. I did find an Epson Colour printer driver that appeared to be for GDOS, but it crashes Calligrapher. If anyone knows of a driver for either of these programs could you please let me know?

Tom Carman <><

1641. Atari ST on a scart Cable

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: mrTNT <mrtntNOmrSPAM@gmx.de.invalid>
Message-ID: <02dd06b0.5150cc5c@usw-ex0109-066.remarq.com>
Source record: 66345

I'm using an Mega ST4 with an SM124. Does anybody know how I
can build a cable to connect this machine to a TV vi&#xfffd;ffffe1 Scart,
Video In, or has anyone a Modulator for Sale (germany only).

Thanks.
mrTNT

* Sent from AltaVista http://www.altavista.com Where you can also find related Web Pages, Images, Audios, Videos, News, and Shopping. Smart is Beautiful

1642. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-BEB369.09261729012000@news.clear.net.nz>
Source record: 66387

In article <Pine.MNT.4.10.10001281803040.123-100000@rakas>, Martin-ric Racine <q-funk@y.lnet.lut.fi> wrote:

> On 2000-1-28, Philip G <philNOphSPAM@digital-print.co.nz.invalid> wrote:
>
> > The VME slot was originally for future expansion. It existed in the
> > MegaST as well as the MegaSTe lines, but was concealed by the case in
> > the MegaST's.
>
> MEGA-ST have a MEGABUS connector, not a VME.
>
> Only the MEGA-STE, TT and some clones have VME.

Oops ... I stand corrected.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

1643. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <86tcposhe1@SOLAIR2.EUnet.yu>
Source record: 66388

Janka Gerhard PSE NLT <gerhard.janka@siemens.at> wrote in message
news:38916F37.51E0EA47@siemens.at...
>....
> IDE HD should be best thrown away too, I bought a new 3.5" IDE HD.
> After some troubles with 2.5"->3.5" adapters (Wizztronics adapter
> didn't
> fit, I think because of CT2 modifications; with the use of an additional
> cable the Falcon didn't boot at all, etc.) I finally have a working
> cable and the new IDE HD works fine.
> However it seems I have damaged something in the process and the result
> is a highly unreliable machine, independent of whether I use it in slow
> or turbo mode (or could the very long IDE cable cause problems ?).
> Sometimes my Falcon boots okay and I can work for an hour without
> problems...

IDE cable should not be longer than 30 cm.
Other problem can be weakness of Falcon's power supply. 2.5 inch drives
work with only 5 V power, while 3.5 ones uses 12 V too. But Falcon's PS has
very limited current at 12 V. You should check is this 12 V falls down by
intensive hard disk activity.

Pera

1644. Re: Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <a0sk4.350$38.203@198.235.216.4>
Source record: 66389

On 27 Jan 2000 22:00:23 , Phantomm wrote:
>The other day I was jumping around on some FTP sites that normally
>have Atari software on them. To my suprise I could not connect to them
>or the Atari sections were gone.
>
>Is there a current list of FTP sites that support Atari and are there
>now any Atari only FTP Sites left?

I am going to pick up on the site list. I intended to do it for January 2000. However, I will start with Hallvards list. Then modify it as the information becomes known. It must be nearly one year old by now. However, the list of sites that I normally use are still there. Some haven't had uploads for nearly one year. Not speaking of umich btw.

So lets see if I get something going by February.

Later Brian.

>phantomm@kih.net
>.

1645. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <i0sk4.352$38.203@198.235.216.4>
Source record: 66390

On 25 Jan 2000 22:32:06 , Steve Sweet wrote:
>Hi Brian
>
>>On 23 Jan 2000 16:12:48 , "Lawrence Sweet" wrote:
>
>>>Hi Daddy
>
>>Who's your Daddy?
>
>His daddy is!, Its none other than yours truly. 8~)

He sounds smarter than you already;-).

> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

1646. Re: How to read *.eaa *.ead files

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <u0sk4.353$38.203@198.235.216.4>
Source record: 66391

On 27 Jan 2000 15:29:59 , Ken Macdonald wrote:
>Walter Pinczolits wrote:
>> I've recently fount old Database files on a friends ST. He needs this data,
>> but he hasn't got a programm to view it. Could someone send me a programm
>> for viewing this data. And could someone please explain to me, how I can
>> transfer the files to the PC to work with it in Excel or something else.
>> Thanks al lot
>> Walter

I still don't know what an .eaa file is? There are many database programs
and many different spreads. Could use more information. If you have the ST,
can you click on the file itself and see how the data is formatted at all?

>what program was used to create the files?
>or
>if the files are opened in a text processor, what to the first few
>words/lines say?(the header is here, and usually includes the name of
>the program)

Now there is something simple that I didn't know.

>Unless the STdisks were formatted in TOS 1.4 or earlier, they should be
>readable as is on a PC. Definitely from DOS, I've had weird problems
>with WindowsNT.
>If you can see the files then try to open/import them in Access or
>Excel, and see what happens.

Yes, I am interested in seeing what happens too.

Later Brian.

>.

1647. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <C0sk4.354$38.203@198.235.216.4>
Source record: 66392

On 28 Jan 2000 21:47:34 , Mario Becroft wrote:

>Yes, I'm still working on it slowly.

And there are many waiting patiently. Perhaps it was all that success in
games creating that has diverted your attention:-).

I still haven't tried these. Hmm, this should give me something to do while
I wait.

Later Brian.

>.

1648. Re: TT Sold

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <K0sk4.356$38.203@198.235.216.4>
Source record: 66393

On 27 Jan 2000 10:53:40 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>On 2000-1-25, Sermonator <carmant@nucleus.com> wrote:
>
>> One fellow, as far away as Finland made an offer.
>
>That would be me. ;-)

Probably a weak offer. What could you do with another TT? I am very happy you didn't get it. The TT stayed in Canada where it belonged and you can stay in Finland.

Now, seriously. Are not TTs easier to find in Europe, then going through the trouble of getting one across the Ocean? Or where you just going to buy it and send it to me for good keeping?

Later Brian.

>.

1649. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <86ti5a0ump@enews3.newsguy.com>
Source record: 66394

On 25 Jan 2000 00:34:16 , Michael and Nicole Freeman wrote:
>Well, I've had no end of trouble with Magic since I've got it.

I'm sorry to hear about your troubles with MagiC. You are using version 6, right? I'm still at version 5.11, and judging from what I've read here over the past few months, version 6 is prone to more problems than 5.

>And CAB shows incorrect colors...

Hmmm. When I first installed MagiC 5, I had a few little problems with CAB, but I figured out that WDIALOG was the problem, and disabled it. However, my problems weren't incorrect colors. Is CAB the only program that exhibits this behavior under MagiC?

>How do you Magic guys do anything with it?!

I guess I've been luckier than you. Occasionally strange things will happen:

A few times I've had a little trouble with MagiC 5 when booting. It would get to the MAGXDESK desktop, then the file selector would come up [in the MagiC START directory] asking for a program to run. It didn't seem to matter which I clicked, or if I just clicked [OK] without selecting any program file -it would continue the boot process and the desktop would appear.

However, when it came time to SHUTDOWN, it wouldn't do it on the first try - regardless of whether I used the MAGXDESK shutdown or the FASTSHUT part of SMU.

Disabling MGNOTICE seemed to solve the problem, but then...

The VAG ROUNDED font (which I use for my Magxdesk window font) wouldn't work. All I got were the folder shapes, and thin horizontal lines in place of the normal characters. Yikes!

So, I recopied all the fonts from a backup, as well as the AUTO programs NVDI.PRG, MAGXBO32.PRG, and maybe one or two more, in addition to recopying the .INF files and ASSIGN.SYS files from a backup. After this, even when re-installing MGNOTICE, everything seemed to be working fine. (?!)

And a couple weeks ago, I was having trouble whenever I tried to boot up in 16 colors under MagiC (I have 16, 256, and TC MAGX.INF files with different screen resolutions that are selected within Xboot depending on my needs for that particular session). Anyway, the 16 color MAGX.INF file must have gotten corrupted or something, because it would bomb out during bootup 8 out of 10 times. A backup did the same thing, so I recreated another one from scratch, which solved the problem.

I wish I could be of more help to you though, sorry.

-Paul

--

* Paul Nurminen | ICQ # 50313052 | Atari Falcon030 / 14 + Nemesis
** El Segundo, California USA - Home of Red Light 6 Studio and NURVIS
***
** Nurmix Web Central @ http://www.tsotech.com/nurmix/home.htm
* Electronic Music | Atari Computing | Classic Video Games | Humor

<!> SPAM FILTER ALERT: Change "SPAM" to "com" if replying by e-mail <!>

1650. PayBax BBS New Number!

Newsgroup: comp.sys.atari.st
Date: 2000-01-29 00:00:00 UTC
From: jlensbo@aol.com
Message-ID: <20000128221415.27133.00000198@ng-co1.aol.com>
Source record: 66395

After 12 years with the same telephone number, PayBax BBS (running Forem BBS on an Atari 1040 STe) has been forced to change its phone number:

PayBax BBS: 302-454-7797

Supporting Atari and (shudder) IBM-compats for a dozen years, and still going strong. (Fnet node 307).

Soon (hopefully) to be available via Telnet.

1651. my TT030 on ethernet?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Mark van Meurs <markvm@dds.nl>
Message-ID: <38937A7E.91743FA6@dds.nl>
Source record: 66247

Hi,

My TT030 is now up-and-running. As an OS I now use Debian Linux. What I wondered was: 'how do I hook this thing up to my network?' Ofcourse I noticed the LAN port on the side of my Atari, but that connector is completly new to me (as a network connector). Does anybody know how I can make an adapter LAN port <-> Ethernet BNC ???? Or where I can get one?

Greetz, Mark

1652. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <YjLk4.25$vU6.23@198.235.216.4>
Source record: 66248

On 29 Jan 2000 03:28:52 , JLensbo wrote:
>
> After the dust has settled and someone has figured out how to REALLY fix the
>date with the Atari ST, please let me know!

John gives you the clearest answer possible to your question.

> I have 1040 ST's, STf's and STe's. My hard drives have the ICD clock in them.
>All of the blasted things keep reverting to 1989!

In this case you haven't installed any patches.

> And the FEW remaining Forem/Turbo SysOps have the problem with the BBS
>software as well... it won't take the year 2000.

Correct, from what I have been reading. This requires the Author to fix the program. If the source code is available, then perhaps Forem users can find someone who can write the patch required.

> I have TOS 1.2, 1.4, and I don't know what else... but they ALL have problems.
>I've read "well, if you use patch X you'll also need patch Y, but you can use
>just patch A unless your TOS needs patch B... and on and on and on.

Read the Y2K page and go from there. You are going to have to read and know what you need and install it. Then if the software you run still isn't Y2K friendly, you need to find another program, or a way to upgrade that particular program.

As all my STs still live in time periods between 85 and 89 because I have no clocks in them, I don't have the problem looking at me in the face. So I myself have been lazy to do anything about it. But in Forems Case, I could see this as being a necessity.

> When someone finally gets an answer, please let me know!

The answer is out there.

X.

>.

1653. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10001291925170.21456-100000@moose.erie.net>
Source record: 66249

This is not correct for the external hard drive either. The
jumpers only need to be removed if you are installing the internal SCSI
host adapter to use an internal hard drive. You can use an external drive
(with the appropriate ACSI/SCSI host adapter) with the jumpers installed
or with the internal host adapter installed.

On Sat, 29 Jan 2000, Bud Connolly wrote:

> Nicholas,
>
> No, not for the RAM, for the external hard drive.
>
> Bud
>
> Nicholas Bales <bales@online.fr> wrote in message
> news:jybk4.1287$8M6.5092462@nnrp1.proxad.net...
> >
> > Bud Connolly <budc@oh.verio.com> a écrit dans le message :
> > uw8k4.2194$t_2.43017@ord-read.news.verio.net...
> > > Mike,
> > >
> > > This is from memory, I believe that you need to pull 8 jumpers off of
> the
> > > motherboard. They are located in the far right back corner of the
> > > motherboard and are just about impossible to get to with hard drive bay
> > > cover off. IIRC, there are about 12 jumpers there, you pull the first 8
> > off
> > > starting from the front of computer. Take a look inside the hard drive
> bay
> > > see if this looks right. I can pull the cover on my Mega STe and look if
> > you
> > > need me to.
> > >
> >
> > First time I've heard of "pulling jumpers off". A RAM upgrade should not
> > require any jumper settings.
> >
> > --
> > ||| Nicholas Bales, Toulouse, France
> > ===|||==
> > / | \ The Atari ST Quick FAQ bales@
> > -' ' `- http://bales.online.fr/atari online.fr
> >
> >
> >

>
>
>
>

1654. Re: - speedres.zip (0/3) Fluent German->English Help Needed!

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10001300105560.102-100000@TT030>
Source record: 66250

Could you please not upload attachments here. If you don't
catch hell from someone I'll be suprised. :)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1655. Re: - speedres.zip (0/3) Fluent German->English Help Needed!

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <300120000111167373%macgod@rocketmail.com>
Source record: 66251

In article <Pine.MNT.4.10.10001300105560.102-100000@TT030>, Lonny Pursell <atari@bright.net> wrote:

> Could you please not upload attachments here. If you don't
> catch hell from someone I'll be suprised. :)

Urgh... and to have made it worse by mis-posting it twice..

Please accept my apologies...

Derek

1656. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <870u79blm1@SOLAIR2.EUnet.yu>
Source record: 66252

Btw. I would not call it Y2K bug. Everyone knew that this year will
come....
And 10-15 year is not too much.

Pera

1657. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: steve@mctavish.co.uk
Message-ID: <87002j$g5i$1@wee-eck.mctavish.co.uk>
Source record: 66253

=?iso-8859-15?Q?Martin-=C9ric_Racine?= <q-funk@y.lnet.lut.fi> writes:

>There is a version of MiNT 1.12.4 meant to run on m68k-based VME
>CPU boards: http://www.mctavish.demon.co.uk/archive/

Wow, I'm surprised anyone even remembers that link. ;-)

My "mvme147" version of TOS/MiNT hasn't changed since I made it available,
(I converted to NetBSD soon after). But maybe someone might find a use for
it as a TOS replacement on some other m68k-based machine...

Cheers, Steve
--
Steve Woodford: steve@mctavish.co.uk
NetBSD: The Free multi-platform Unix OS;
In a world without fences, who needs Gates?

1658. Belgian FTP server

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38942530.2070FA3B@village.uunet.be>
Source record: 66254

Hello everybody,

like some of you will already have noticed, the Belgian Atari FTP site
is out.
This is due to a hardware update. The old HP Apollo was changed and
replaced by a brand new Linux PC.
The hardware change was quickly done. Now we are busy to set all
software parameters. Of course security has priority.
I hope the access to the FTP site will be available as soon as possible.

Sorry for the inconvenience.

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

1659. Atari ST/TT/Falcon "Ultimate Virus Killer 2000"

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <sbi89s0v43mntb8ftg77nqsb99bnf27se2@4ax.com>
Source record: 66255
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for
the Atari ST/TT/Falcon platform. The program has been around for well over a
decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the
program, find descriptions of all Atari TOS-platform computer viruses (and
their symptoms) and more. It's located at http://uvk.atari.org.
This message is being sent to three newsgroups. If you think this
constitutes spam, or if you think this message does not belong in your
particular newsgroup, please contact me at cronos@atari.org and I will
refrain from posting to the newgroup in the future.
Thanks for your time.

1660. Re: Just inherited a 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <871i14$3gg$1@bgtnsc01.worldnet.att.net>
Source record: 66256

I still have most of the necessary cables, power supplies, etc. in stock, but you'll have to let me know exactly which model 520ST you have. Does your system have an INTERNAL floppy disk drive (look on the right side) or an EXTERNAL disk drive? Let me know and I'll tell you exactly what you need.

Sheldon

"Squid" <squidhm3@flash.net> wrote in message news:ip9k4.10113$rI6.220817@news.flash.net...
> Ok, there are NO power cables, no data cables, nothing! Anyone know where I
> can get htis stuff? eBay hasn't been much luck lately.. :(
>
>

1661. ST News ICCC 2000 (Atari ST scene event & reunion, December 2000)

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <18j89sskk0r6dohs6r86pcn59b2csltu9r@4ax.com>
Source record: 66257
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

1662. Re: Belgian FTP server

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <871l0almg1@zingo.tninet.se>
Source record: 66258

On 30 Jan 2000 12:49:04 , Karl Samyn wrote:
>Hello everybody,
>
>like some of you will already have noticed, the Belgian Atari FTP site
>is out.
>This is due to a hardware update. The old HP Apollo was changed and
>replaced by a brand new Linux PC.
>The hardware change was quickly done. Now we are busy to set all
>software parameters. Of course security has priority.
>I hope the access to the FTP site will be available as soon as possible.
>
>Sorry for the inconvenience.
>
>--
>Saka -- Karl Samyn
>ICQ : 19321298
>ir telecommunications
>.
Hi Karl

Yes I noticed last night something was up, thanks for the info.
Hope you can get it sorted.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1663. Re: Zubair TOS Upgrade?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <871m94$e36$1@nnrp02.primenet.com>
Source record: 66259

Schoengarth <dons@qnet.com> wrote:
: I have a 1040ST with TOS1.0 but, it has a upgrade Ive never seen
: before.

Oops: replied by mail, instead of posting. This is the posting.

I have. It is a clock socket, arranged to fit under the power
supply.

Do not know what it does with y2k. It has a battery, which may need
replacement by now. It would work with the generic programs used for
Dallas Semiconductor Smartsocket Clock chips. If you cannot find
those, I should be able to help.

--_-----------------------
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1664. Re: Zubair TOS Upgrade?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3894669B.941A356E@qnet.com>
Source record: 66260

Jim,

So what should be in the empty socket? As soon as I get it all figured out I will let you know if it has a y2k problem. I tried to contact Zubair about the upgrade but, they wouldnt supply me with any information. If you do find the disk with the utilities can you please email the all to me?

Thanks Don

Jim DeClercq wrote:

> Schoengarth <dons@qnet.com> wrote:
> : I have a 1040ST with TOS1.0 but, it has a upgrade Ive never seen
> : before.
>
> Oops: replied by mail, instead of posting. This is the posting.
>
> I have. It is a clock socket, arranged to fit under the power
> supply.
>
> Do not know what it does with y2k. It has a battery, which may need
> replacement by now. It would work with the generic programs used for
> Dallas Semiconductor Smartsocket Clock chips. If you cannot find
> those, I should be able to help.
>
> --_-----------------------
> Jim DeClercq __ __ ____ ___ ___ ____
> jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
> / / \ / / / / /__ / \/ /___ /

1665. <<<< EARN $100's HELPINGTO EDIT NEW SEARCH ENGINE- DONT MISS OUT>>>>

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: craignet <craignet@ic24.net>
Message-ID: <CLZk4.5057$PG6.89889@news2-hme0>
Source record: 66261

more info at

http://craignet.n3.net/NewSearch.htm

also check out

THE ULTIMATE SEARCH ENGINE LINKS PAGE at

http://searchlinks.n3.net

1666. REQ Videogames for ST

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Robert van de Ridder <r.vdridder@wanadoo.nl>
Message-ID: <38946924.D1318A3B@wanadoo.nl>
Source record: 66262

Hello,

Does anybody know where I can get Arcade Videogames like Space Ace or
Dragon's Lair for ST
Where have times gone you could call a BBS and find them.

Rob

1667. Re: Zubair TOS Upgrade?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: mrTNT <mrtntNOmrSPAM@gmx.de.invalid>
Message-ID: <00372b38.e4a927ca@usw-ex0110-075.remarq.com>
Source record: 66263

I had an ST with a Real time Clock card, too. I don't think
that it changes the Y2K situation. I just supports the Clock
with engergy when your ST is unplugged.

* Sent from AltaVista http://www.altavista.com Where you can also find related Web Pages, Images, Audios, Videos, News, and Shopping. Smart is Beautiful

1668. Re: Atari ST/TT/Falcon "Ultimate Virus Kill

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38947a98$0$157@news.zetnet.co.uk>
Source record: 66264

On 30 Jan 2000 15:28:56 , Richard Karsmakers wrote:

| The "Ultimate Virus Killer 2000" is the industry standard virus killer for
|the Atari ST/TT/Falcon platform. The program has been around for well over a
|decade, and with the latest release (8.1) it's turned shareware.

I pointed out before that it crashes on the Hades, or, I should say,
on my Hades. GEM compatible programs such as Papyrus, Newsie,
Everest etc, etc, run perfectly well. What is the problem with UVK
2000?

John Logan

1669. Re: <email address for Carsten Setje Eilers ("Address")

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <871v0d$6r3$1@plutonium.compulink.co.uk>
Source record: 66265

In message <1e55lq6.m1gjrt1hw20jkN%halln@c2i.net>, halln@c2i.net said:

>I've been told by another "Address" user that he doesn't have the same
>problem, so something strange is going on here.
>Does anyone have the author's email address? I couldn't find it in the
>.HYP file that came with the program.

It's in the 'Information' page:
Carsten Setje-Eilers
Aschauweg 18a
D 24116 Kronshagen
Germany

And the 'email' page gives:
carsten_setje-eilers@ki.maus.de

I don't know if these are still current or whether he still supports the
program.

Regards, /Peter/

1670. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <871v0d$6r4$1@plutonium.compulink.co.uk>
Source record: 66266

In message <phil-6E372E.21181029012000@news.clear.net.nz>, phil@digital-print.co.nz said:

>Shouldn't be a problem. I replaced mine with a 100meg Maxtor and later
>a 1.2gig (can't remember the brand).
>
>Only problem I had with the 1.2 gig was ICD software wouldn't format /
>partition it. I had to do that with Diamond Edge (? - something from
>Oregon Research anyway).

I did my 6.4 GB IBM IDE with HDDRIVER. But I found I couldn't use
Diamond Edge - it was OK on my 50 MB C:\ which had 1 kB sectors/2 kB
clusters, but the 16 kB sectors/32 kB clusters on the other 930 MB
partitions threw it completely: It showed negative byte totals and then
crashed repeatedly, so I removed it from my drive.

Anyone else had this problem with DE and large partitions/clusters?

Regards, /Peter/

1671. Re: Belgian FTP server

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38947D5D.BB8EE173@village.uunet.be>
Source record: 66267

Hello ppl,

The FTP server is running again... i.e. you can download from it again.
However there are some internal limitations about browsing the server,
but this shouldn't have any consequences for you atari-users.
Upload isn't possible yet.

I'll keep you informed about this.

Greetings,

Saka

Jï¿½rgen Nyberg wrote:
>
> On 30 Jan 2000 12:49:04 , Karl Samyn wrote:
> >Hello everybody,
> >
> >like some of you will already have noticed, the Belgian Atari FTP site
> >is out.
> >This is due to a hardware update. The old HP Apollo was changed and
> >replaced by a brand new Linux PC.
> >The hardware change was quickly done. Now we are busy to set all
> >software parameters. Of course security has priority.
> >I hope the access to the FTP site will be available as soon as possible.
> >
> >Sorry for the inconvenience.
> >
> Hi Karl
>
> Yes I noticed last night something was up, thanks for the info.
> Hope you can get it sorted.
>
> Cheer's Jï¿½rgen
>
> --
> Jï¿½rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
> SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
> SAK= Svenska Atari Klubben (Swedish Atari Club)
> http://nyberg.atari.org/index.html
> --

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

1672. Test - please ignore

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: johnburgess@NOSPAMfreeola.net
Message-ID: <38942946@news.jakinternet.co.uk>
Source record: 66268

I've never posted to a NG before so please accept my apologies if
I've done anything wrong or inadvertantly caused anyone any problems.

Regards,

John

1673. vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: max <max.b@multiweb.nl>
Message-ID: <38949FA6.B739CCCF@multiweb.nl>
Source record: 66269

Hi there,

I need an vt100 compatible terminal program, so I can logon to my linux box withoud al the funny escape codes on my screen. Anybody knows where I can find that?

Thank and grtz, Max

--
"In a perfect world, nothing is perfect"

1674. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Aj2l4.57$gC3.762@newsread1.prod.itd.earthlink.net>
Source record: 66270

On 29 Jan 2000 16:49:56 , Terry May wrote:
>On Sat, 29 Jan 2000 20:54:47 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>Yes but is Atari on the label, just Hasbro or both?
>
>They're under the "Atari" label. They probably have Hasbro somewhere on
>them too, but they're mainly Atari branded.
>.

Pick a question and answer if you like----

So, when was the last effort to get the name of Atari out in public (commercially or otherwise)? Was it with the TT030? My Falcon has no reference to 'Atari' on the casing (C-LAB Falcon MKI)! Was the name 'Atari' burried when Tremiel shut it down? (hence, Falcon, Hades, milan). How many calls to Hasbro would it take to re-start the Atari computer?
John G.

1675. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3894b261$0$161@news.zetnet.co.uk>
Source record: 66271

On 30 Jan 2000 18:13:33 , xlator@cix.compulink.co.uk wrote:

>I did my 6.4 GB IBM IDE with HDDRIVER. But I found I couldn't use
>Diamond Edge - it was OK on my 50 MB C:\ which had 1 kB sectors/2 kB
>clusters, but the 16 kB sectors/32 kB clusters on the other 930 MB
>partitions threw it completely: It showed negative byte totals and then
>crashed repeatedly, so I removed it from my drive.
>
>Anyone else had this problem with DE and large partitions/clusters?

I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with
ten 960 Mbyte partitions, no problems at all.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1676. Re: Test - please ignore

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Qq2l4.81$gC3.762@newsread1.prod.itd.earthlink.net>
Source record: 66272

Consider yourself ignored -:)
John G.

On 30 Jan 2000 12:06:30 , John Burgess wrote:
>I've never posted to a NG before so please accept my apologies if
>I've done anything wrong or inadvertantly caused anyone any problems.
>
>Regards,
>
>John
>.

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI

My Site (pics of my glasswork and stuff)---
http://home.earthlink.net/~swampfox1

My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1677. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Np2l4.76$gC3.762@newsread1.prod.itd.earthlink.net>
Source record: 66273

On 30 Jan 2000 21:31:34 , max wrote:
>Hi there,
>
>I need an vt100 compatible terminal program, so I can logon to my linux
>box withoud al the funny escape codes on my screen. Anybody knows where
>I can find that?
>
>Thank and grtz, Max
>
>--
>"In a perfect world, nothing is perfect"
>
>
>.
I've used 'Flash' for my Falcon and 'Interlink' for my ST.
Both have selectable terminal emulations. Not sure where to get a demo!
John G.

1678. Test: MagiCMac/STip/Cable/Emailer 2.3

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Bengy Collins <bengy@home.com>
Message-ID: <949242176-106271AEicMi@home.com>
Source record: 66274

```
Please ignore this message, I am testing my Cable
internet connection under MagiCMac via STip.
Bengy
```

1679. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <M33l4.118$vU6.542@198.235.216.4>
Source record: 66275

On 30 Jan 2000 09:53:23 , "Pera Putnik" wrote:
>
> Btw. I would not call it Y2K bug. Everyone knew that this year will
>come....
>And 10-15 year is not too much.
>
> Pera
>

Correct. It was known about. But being a known problem or an unknown problem, it is still a bug. And in 10 to 15 years, who would think that people would still be using their STs? But indeed their was plenty of time to fix the problem with regards to more recent software.

However, most people ditched their 10-15 year old PCs. And yet even when they got W95 and W98, they still required Y2K patches.

Later Brian.

>.

1680. Re: Zubair TOS Upgrade?

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <V33l4.119$vU6.542@198.235.216.4>
Source record: 66276

On 29 Jan 2000 17:59:05 , Schoengarth wrote:
>I have a 1040ST with TOS1.0 but, it has a upgrade Ive never seen
>before. The card plugs into the third ROM slot from the front of the
>ST. It has a socket for another ROM on top on the of the board, then
>just to the right there is a ROM socket that is Vertical. This socket
>has the 3rd ROM in it. The Socket that is on top of the motherboards
>3rd ROM socket is empty.
>
>Does anyone have a clus to what this is? It says Zubair on it and has a
>IC and some other small componets.
>
>Thanks Don

This is strange? I thought that Zubair only made Ram Upgrades. Is this
perhaps a 2Chip TOS upgrade from a 6chip ST?

Good, tech question.

Later Brian.

>.

1681. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3894bef9$0$159@news.zetnet.co.uk>
Source record: 66277

On 30 Jan 2000 21:31:34 , max wrote:

|I need an vt100 compatible terminal program, so I can logon to my linux
|box withoud al the funny escape codes on my screen. Anybody knows where
|I can find that?

UniTerm is pretty good.

John Logan

1682. Re: Test - please ignore

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3894bef7$0$159@news.zetnet.co.uk>
Source record: 66278

On 30 Jan 2000 12:06:30 , John Burgess wrote:

|I've never posted to a NG before so please accept my apologies if
|I've done anything wrong or inadvertantly caused anyone any problems.

Well, it has turned out OK. Welcome.

John Logan

1683. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <949269560-639287AEicMi@bun.com>
Source record: 66279

Hi Brian

>>>Who's your Daddy?

>>His daddy is!, Its none other than yours truly. 8~)

>He sounds smarter than you already;-).

Gr.....! 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1684. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3894c448$0$160@news.zetnet.co.uk>
Source record: 66280

On 30 Jan 2000 22:38:36 , Brian Van TIlborg wrote:

>Correct. It was known about. But being a known problem or an unknown
>problem, it is still a bug.

A bug isn't a problem unless it manifests.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1685. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-30 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <3894c8e8$0$153@news.zetnet.co.uk>
Source record: 66281

On 29 Jan 2000 02:09:46 , Paul Nurminen wrote:
>On 25 Jan 2000 00:34:16 , Michael and Nicole Freeman wrote:
>>Well, I've had no end of trouble with Magic since I've got it.
>
>I'm sorry to hear about your troubles with MagiC. You are using version
>6, right? I'm still at version 5.11, and judging from what I've read here
>over the past few months, version 6 is prone to more problems than 5.

I'm slowly becoming convinced 5.11 is the better version from a problem aspect. OK, I've only got an STe not a Falcon but so far (tempting providence!) it's been utterly reliable and rock solid both in booting up and running. "If it ain't broke why fix it" might be the best philosophy until the next version comes out.

I have noticed in the past with other programs that you have to skip a version, e.g. Newsie 0.90 was fine, 0.92 I couldn't get to run, 0.94, fine again.

Trevor

6 MB ATARI STe with Veloce+2
NVDI TOS 2.06 MagiC Thing

1686. Re: Help needed with "Ghostlink".

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <wfwaYCAr4Wl4EwWd@steverosie.demon.co.uk>
Source record: 66146

In article <05108cf7.37ed7b58@usw-ex0106-046.remarq.com>, bytor
<marvinjrNOmaSPAM@mindspring.com.invalid> writes
>I am trying to connect my 1040Ste (master)or Falcon to my DOS PC
>(slave) using a serial cable and "Ghostlink" software. I can not seem
>to get it to work.
>After setting up the STMASTER.PRG and "install" it on the Ste, I do not
>get any icons on the GEM desktop. How am I going to get them to appear.
>Using my Falcon I can use the "Install devices" feature. This gets me
>the Icons I need, but when I click on one of them I get the "busy bee"
>and he stays busy until I re-boot.
>I am booting my PC in MS-DOS mode if this makes a difference (?). Also,
>I configure the RS-232 setings using the "control panel" on the STe at
>9600baud and configure the Falcon using the STMASTER.PRG's "Modem port"
>and "115200baud speed".
>Any ideas?

Hi

I had problems when I first ran Ghostlink. I was using a 486 and I
couldn't get a connection at anything else than a 57.6!!

Now using my 233 & 333's, I can't get a connection at all:(((If someone
knows why, I've got several other users with the same problem!

I've been told that Paralink is a lot better and faster using the
parallel port, although haven't got around to trying it out yet!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

1687. Re: I need ICD's Atari support E-Mail addre

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38957B58.7D2C@ooc.de>
Source record: 66147

Phil Walding wrote:

> I'm sorry to hear that. I had been thinking about a Link II to try and

The LINK97 by WB Systemtechnik is a better choice anyway since it
supports initiator identification. This is needed in order to get
certain drives working with the ST. These drives (e. g. some Quantum
Fireball models) won't work with any other adapter.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1688. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <uugl4.7$Ze7.168@198.235.216.4>
Source record: 66148

On 30 Jan 2000 21:31:34 , max wrote:
>Hi there,
>
>I need an vt100 compatible terminal program, so I can logon to my linux
>box withoud al the funny escape codes on my screen. Anybody knows where
>I can find that?
>
>Thank and grtz, Max
>
>--
>"In a perfect world, nothing is perfect"
>

UniTerm Http://www.umich.edu/~archive/atari/

>.

1689. Re: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Bugl4.8$Ze7.168@198.235.216.4>
Source record: 66149

On 31 Jan 2000 07:21:17 , "patrick" wrote:
>looking for a crack of Cubase, up to version 3. Is thre a FTP site ?
>
>mailto:pbaroux@free.fr
>

Is, their a Crack of Cubase? Why not there is one of Notator.
Is, there an FTP site?
Of course their is. Lots of FTP sites.

Later Brian.
>.

1690. FTP Site List

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Ovgl4.9$Ze7.168@198.235.216.4>
Source record: 66150

I have decided to post the FTP site list that is found on Halvards
Atari Launchpad. As of right now, it will be in its last update. Then with
input from other users I hope to keep it current.

We will see how it goes. Here is the most recent list that is
available.

Later Brian.

Updated : 17-May-1999
File location : TBA
WWW version withdirect site-links:
<http://launchpad.atari.org/atari_ftp.html>
Author/maintainer: Hallvard Tangeraas (hall@post1.com)

** If you find any errors, outdated sites, changes or new sites, then **
** please contact me so I can add the new information to the next update. **

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (C) 1994-2000 Hallvard Tangeraas (hall@post1.com)

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-2000 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

- - - - - - - - - - - - - - - - - -
* = specialized or small site
- - - - - - - - - - - - - - - - - -

FTP site Directory IP address

BELGIUM

193.190.204.128 /atari/ (193.190.204.128)

FINLAND
---
ftp.funet.fi /pub/atari/ (128.214.248.6)

FRANCE
------
ftp.lip6.fr /pub/atari/ (132.227.77.2)

GERMANY
----
ftp.leo.org /pub/comp/os/atari/ (131.159.0.252)
(131.159.0.198)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/
* /pub/Linux/LOCAL/680x0/ (131.188.3.2)
(131.188.71.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.germany.eu.net /pub/os/atari-st/ (192.76.144.75)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de * /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /pub/software/systems/atari/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.on-luebeck.de * /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de * /pub/comp/Atari/ (137.226.225.3)
ftp.uni-mainz.de * /pub/atari/ (134.93.178.129)
(134.93.178.158)
(134.93.8.158)
ftp.fh-coburg.de * /pub/freeware/software/atari/ (192.129.26.9)

THE NETHERLANDS
----
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)

NORWAY
------
ftp.sol.no * /users/h/hallvart/atari/ (194.143.8.25)

POLAND
------
piwo.bl.pg.gda.pl /pub/atari/ (153.19.34.34)

SWITZERLAND
----
ezinfo.ethz.ch /st/ (129.132.2.72)

UNITED KINGDOM
----
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

UNITED STATES
----
ftp.spambusters.ml.org * /pub/ATARI/ (208.129.193.185)
f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.3.2/atari/ (206.86.8.12)
ftp.debian.org (130.207.7.21)
* /debian/hamm/non-free/binary-m68k/
* /debian/hamm/contrib/binary-m68k/
* /debian/hamm/main/disks-m68k/1998-03-10/atari/
* /debian/hamm/main/disks-m68k/1998-03-10/common/

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

MIRROR FOR 'ATARI.ARCHIVE.UMICH.EDU'

UNITED KINGDOM
----
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

MIRROR FOR 'FTP.UNI-PADERBORN.DE'

UNITED KINGDOM
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

MIRRORS FOR 'FTP.DEBIAN.ORG'

FRANCE
------

ftp.lip6.fr (132.227.77.2)
* /pub/linux/distributions/debian/hamm/non-free/binary-m68k/
* /pub/linux/distributions/debian/hamm/contrib/binary-m68k/
* /pub/linux/distributions/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/linux/distributions/debian/hamm/main/disks-m68k/1998-03-10/common/

GERMANY
----
ftp.uni-mainz.de (134.93.178.129)
* /pub/Linux/debian/hamm/non-free/binary-m68k/ (134.93.178.158)
* /pub/Linux/debian/hamm/contrib/binary-m68k/ (134.93.8.158)
* /pub/Linux/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/Linux/debian/hamm/main/disks-m68k/1998-03-10/common/
ftp.infodrom.north.de (134.106.121.5)
* /pub/debian/hamm/non-free/binary-m68k/
* /pub/debian/hamm/contrib/binary-m68k/
* /pub/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/debian/hamm/main/disks-m68k/1998-03-10/common/

SWEDEN
------
ftp.lh.umu.se (130.239.39.10)
* /pub/linux/debian/hamm/non-free/binary-m68k/
* /pub/linux/debian/hamm/contrib/binary-m68k/
* /pub/linux/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/linux/debian/hamm/main/disks-m68k/1998-03-10/common/

UNITED KINGDOM
----
ftp.mcc.ac.uk (130.88.203.12)
* /pub/linux/distributions/Debian/hamm/non-free/binary-m68k/
* /pub/linux/distributions/Debian/hamm/contrib/binary-m68k/
* /pub/linux/distributions/Debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/linux/distributions/Debian/hamm/main/disks-m68k/1998-03-10/common/

MIRRORS FOR 'FTP.NETBSD.ORG'

FRANCE
----
ftp.lip6.fr * /pub/NetBSD/NetBSD-1.3.2/atari/ (132.227.77.2)

GERMANY
----
ftp.uni-mainz.de * /pub/NetBSD/NetBSD-1.3/atari/ (134.93.178.129)
(134.93.178.158)
(134.93.8.158)

MIRROR FOR 'FTP.TU-CLAUSTHAL.DE'

GERMANY
----
ftp.uni-mainz.de /pub/atari/TU-Clausthal/ (134.93.178.129)

(134.93.178.158)
(134.93.8.158)

OTHER MIRROR SITES
----
ftp.phil.uni-sb.de * /pub/linux-m68k/mirror.erlangen/ (134.96.80.220)
(mirror for ftp.uni-erlangen.de -'linux' section) (134.96.82.13)

ftp.lip6.fr * (132.227.77.2)
/pub/linux/linux-m68k/mirror.erlangen/
(mirror for ftp.uni-erlangen.de -'linux' section)

tsx-11.mit.edu * /pub/linux/680x0/ (18.86.0.44)
(mirror for ftp.uni-erlangen.de -'linux' section)

ftp.lip6.fr * /pub/linux/linux-m68k/ (132.227.77.2)
(mirror for ftp.phil.uni-sb.de -'linux' section)

sunsite.cnlab-switch.ch * /mirror/CPAN/ports/atari/ (195.176.255.9)
(mirror for atari.archive.umich.edu -'Languages' (Perl) section)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself.
If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

Re-distribution allowed as long as nothing is altered or omitted.
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--------------------------- End of file ---------------------------------

So thats the list. If you haven't seen it in awhile. Test what you wish.
Let me know and we will adapt and change accordingly.

Finally the UMICH FTP site has not existed as an FTP site in the truest sense of the word. You can't access the site via FTP. However, it is an FTP archive that you can access via http.

And since their are many files there I am adding it to the list with a triple notation.

***http://www.umich.edu/~archive/atari/

If you are interested in seeing this continue, please reply publicly to this post and I will judge accordingly how important this is to Atari Users. At this time it is important to me:-).

Later Brian.

1691. Cheshunt Computer Club/D&D page updates

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949335370-876779AEicMi@cwcom.net>
Source record: 66151

Hi All.

I've uploaded the correct version of my home page and uploaded some missing files, so if you'd been scrabbling about for some of the English RSC and other translated files then please take another look.

Added today: English RSC and MDL files for CAB2.8 (includes IConnect 1.7)

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1692. Has anyone used KCS Omega II?

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3895CC4B.AE827589@mindspring.com>
Source record: 66152

I'm thinking of buying a copy of KCS Omega II but the price is $199.
That seems a little pricey so I though I'd ask everyone, is it worth it?

I've heard so many good things about it and I'd like to have one before
I can't get them anymore (like copies of Logic, which I also use. Try
finding one of those now.).

Thanks,
Laurence

1693. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <874k3vint1@plutonium.compulink.co.uk>
Source record: 66153

>Keep IDE wire short as posible, falcon IDE -is- the CPU BUS, anytime !
>Signals becomes more bad reflections with long IDE wires.
>Longest i tested well: 20cm

You are right, of course, but I left the cable on the 2.5->3.5" adaptor I got from ASP (made by Mario, I think) the original length, folded it up under the IBM 6.4GB 3.5" drive, wrapped that in thin card to stop any shorts and laid it in the gap between the floppy and power supply of my Falcon, where it /just/ fits (after bending the wires of the power connecting plug out of the way a little).

>Watch your internal psu, +12 can't be charged more as 200mA !!!
>+5 looks OK for most of 3.5" drives, but not the +12 DC.

Mine seems to cope OK so far - at least it has for 3 weeks, even with many hours continuous running. I guess it helps that a previous owner moved the fan so that it is fitted in a hole at the top of the shielding over the power supply.

>Watch the temperatur of your brand new 3.5" IDE device..
>
>Only only one 40x40mm fan can't exhaust PSU, CPU and a hot 3.5" device.

Again - I seem to have no problem so far, even though the drive is wrapped in thin card (actually the 'envelope' from an AOL CD mailing).

Regards, /Peter/

1694. Re: IOMEGA zip drives

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <874gb3$f8m$1@news.asu.edu>
Source record: 66154

I was looking around for a Zip Plus a while back, and couldn't find anyone who carries it (and so have already bought into a standard external SCSI-only Zip). Any recommendations for where to look?

Or has IOmega dropped the Plus? It isn't mentioned on their Web site, either.
--

1695. Re: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3895eba5$0$155@news.zetnet.co.uk>
Source record: 66155

On 31 Jan 2000 07:21:17 , "patrick" wrote:
>looking for a crack of Cubase, up to version 3. Is thre a FTP site ?

Are you kidding?? Cracks of Cubase are like grass in a field,
and if you can't even find one, you must be really hopelessly
incompetent and not worthy to use it.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1696. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <3895f556_4@goliath2.newsfeeds.com>
Source record: 66156

On 31 Jan 2000 17:04:17 , Frank W. Lawrence wrote:
>Hi All,
>
>Somewhere out in AtariLand I heard of, saw once, mentioned, etc. a
>small program or, .ACC or even maybe a CPX that would allow one to
>append text within the Atari Clipboard. Does anyone know of it?
>Thanx in advance.
>
> **********
> *===== Frank Lawrence =====*
> *===== Norman OK US =====*
> **********
>.

Frank,
Not sure if it's what you're talking about, but there was an clipboard
(ACC) which I ran on my ST4 (like a mini editor). Don't know if it runs on
later machines. Email me If you want it---Use swampfox1@earthlink.net
John G.

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

1697. Printer driver for HP DJ 710C @ ATARI TT ???

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Gottfried Barthel <Gottfried.Barthel@uni-konstanz.de>
Message-ID: <3895FD86.F2F@uni-konstanz.de>
Source record: 66157

Hi ATARI faithfuls out there,

sorry if this question has perhaps been posted several times; I did not have the time to check each of 277 messages found by deja.com:

Is there a way to use a HP DeskJet 710C with a TT? It should replace an old DJ 500. The manual of the DJ 710C says something (in German) like "You need MS Win or WinNT for this printer", and all the driver software on the floppies is only for these M$ products.

The main use is printing B&W TeX documents, so colour support is not an important issue.

Unfortunately, the link to "The Deskjet Home Page - Printing support for Atari" (http://www.users.zetnet.co.uk/wyvern/hp/hp_home.html) on #3.4.2 of "The Atari ST Quick FAQ - Version 2.9b - 1999-09-28" is broken.

Thanks in advance for any helpful information.

Gottfried Barthel

Fachbereich Mathematik und Statistik, Universitaet Konstanz
(Deutschland) - Dept. Maths & Stats, Univ. Konstanz (Germany)

PS: Please send any answer also directly to my e-mail address.

(PPS: Message written on a SUN; the TT firmly refused all attempts to connect it to our Ethernet LAN)

1698. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: George Seto <af221@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.1000131182349.25106B-100000@halifax.chebucto.ns.ca>
Source record: 66158

On Sun, 30 Jan 2000, John Garone wrote:

> On 30 Jan 2000 21:31:34 , max wrote:
> >Hi there,
> >
> >AI need an vt100 compatible terminal program, so I can logon to my linux
> >box withoud al the funny escape codes on my screen. Anybody knows where

The *B┼EST* VÈT100 emulator is U■nÚÚÚiterm which Úis strictly
PD/ãF__reeware.

A f_Úrie¯nõd ´of Ý²mine used to work fo_r Digitßal Equipme■nt Corp. He
¸would work from hoÝme using his ST with Un¨i¶term.

It was p´os¾sÚiÔble t´o do ALL Úof his sys¶³¶¶tem work remotely.

It ¾still is the MOST VT100 ┼Ýemulator that I have ever seen.

Bidh mi 'gad fhaicinn!!!

<<<<< Anail a' Gha\idheil - air a' mhullach. >>>>>
George / Seo\ras Seto
e-mail address: af221@chebucto.ns.ca
Yahoo! Mail address george_seto.geo@yahoo.com
GeoCities email george_seto@geocities.com
url: http://www.geocities.com/Area51/Zone/6338

1699. Re: Sun ECL Monitor and a TT

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <389615ab$0$155@news.zetnet.co.uk>
Source record: 66159

On 25 Jan 2000 23:40:11 , Shiuming Lai wrote:

There's no monitor burn....the thing was turned on about once a month to bugshoot a dev system that had become obsolete almost as soon as it was boiught.....the thing was constantly being held up by asccounts as an example of development profligacy......

chrisc

>On 25 Jan 2000 23:25:39 , Chris Crosskey wrote:
>>
>>On this subject,
>>I've got an old ACER 19" hi-rez monochrome monitor....They were junking it
>>at work, I was wartned that it neede a special card for the PC and it
>>couldn't use a normal VGA port...the card has 9-w and 25-w D connectors,
>>the monitor has a 9-way D....it''s about 15 yers old ...is this likely to
>>be ECL?...
>
>I think so, because ECL was commonly used for hi-res
>(mono) screens, where a very fast video signal is
>required. If it's 15 years old and they were junking
>it, though, it's probably not worth bothering with
>(that type of monitor from that era would have been
>very expensive high-end gear for professional work,
>where monitors are generally written off after approx.
>3-5 years due to image deterioration (phosphor burn,
>electron gun and power supply ageing...), of course,
>that depends on amount of use but I'd guess it had
>been quite heavily used).
>
>>love to know if this will work with a TT (when I get one)
>
>Try it and see (or not).
>
>Shiuming Lai
>.

1700. Re: Whats up with Titan/Core/?????

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <3896172d$0$155@news.zetnet.co.uk>
Source record: 66160

Dave was there when I phoned last week....Eclipses have been available
since July (I've got one)....Tempest is still being developed.....

chrisc

On 27 Jan 2000 21:55:12 , Phantomm wrote:
>Any one know if Titan/Core is going ahead with the development of
>the Tempest and Eclipse?
>
>Are any available for purchase?
>
>phantomm@kih.net
>.

1701. Re: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <38961995$0$155@news.zetnet.co.uk>
Source record: 66161

Insert as a suppository Pirate....Buy the real thing..

chrisc

On 31 Jan 2000 07:21:17 , "patrick" wrote:
>looking for a crack of Cubase, up to version 3. Is thre a FTP site ?
>
>mailto:pbaroux@free.fr
>
>
>.

1702. FA: PS3000

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: bgarvey355@aol.com
Message-ID: <20000131182616.26664.00000520@ng-fp1.aol.com>
Source record: 66162

I have a PS3000 for auction on ebay, Url is below

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=249698232

thanks,
BG

1703. Re: Printer driver for HP DJ 710C @ ATARI T

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <tVol4.15889$B6.171623@quark.idirect.com>
Source record: 66163

On 31 Jan 2000 22:24:22 , Gottfried Barthel wrote:
:Hi ATARI faithfuls out there,
:
:sorry if this question has perhaps been posted several times; I did not
:have the time to check each of 277 messages found by deja.com:
:
:Is there a way to use a HP DeskJet 710C with a TT? It should replace an
:old DJ 500. The manual of the DJ 710C says something (in German) like
:"You need MS Win or WinNT for this printer", and all the driver software
:on the floppies is only for these M$ products.
:The main use is printing B&W TeX documents, so colour support is not an
:important issue.
:Thanks in advance for any helpful information.
:
:Gottfried Barthel
:PS: Please send any answer also directly to my e-mail address.
:
:(PPS: Message written on a SUN; the TT firmly refused all attempts to
:connect it to our Ethernet LAN)
:.
hi.
sounds like it is a Windows only printer. :-(
check out the behne bros. web site for the printers NVDI 5 will drive,
maybe 710C will be there!?
I don't have the website off hand but you could search for 'behne',
'NVDI', '2b', or try www.2b.home??

ken

1704. falcon for sale

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: william robinson <robo@wsr11.free-online.co.uk>
Message-ID: <0nll4.1904$O4.83576@wards>
Source record: 66164

Hello

For sale Atari Falcon030 with audio hardware as follows

14 meg Falcon and monitor, with power up, BOXED

Cubase Audio 2.6 with manuals-disks-dongle

4.5gig External Harddrive

Soundpools Analog 8/4 interface

Soundpools SPDIF

Steinbergs rackmount SMP11 = Smpte + 4 midi outs + 2 midi ins, BOXED

LOADS OF SOFTWARE including Protext 6.6 with manuals 800

Regards BILL

1705. Re: Printer driver for HP DJ 710C @ ATARI T

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: atarigalen
Message-ID: <032b979c.058b6890@usw-ex0108-063.remarq.com>
Source record: 66165

In article <tVol4.15889$B6.171623@quark.idirect.com>,
anarkist@idirect.com (Ken Macdonald) wrote:
>On 31 Jan 2000 22:24:22 , Gottfried Barthel wrote:
>:Hi ATARI faithfuls out there,
>:Is there a way to use a HP DeskJet 710C with a TT?
>sounds like it is a Windows only printer. :-(
Doubtful. Most HPs are PCL3 printers. Although a 710C driver
would be the most preferred, other drivers (660C, 600C, 500)
will PROBABLY work to some degree. No guarantees, though my new
610CL is running fairly well (though slowly) with a 660C driver.
If possible, get a printer that claims to be "DOS Compatible".
Such a printer will not be assuming Windows.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1706. IB Drive

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <389652C8.174DEAEB@qnet.com>
Source record: 66166

I just received a 5.25" IB Drive. Does anyone know if it needs any drivers? I had one many years ago but, dont remember if it uses a drive.

Don

1707. Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <38965a03$0$1402@news.execpc.com>
Source record: 66167

Hello,

Would like to know if there is a users group for Logic 2.5 for Atari.

Thank You.

1708. Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <874fah$8ia@nnrp2.farm.idt.net>
Source record: 66168

Hi All,

Somewhere out in AtariLand I heard of, saw once, mentioned, etc. a small program or, .ACC or even maybe a CPX that would allow one to append text within the Atari Clipboard. Does anyone know of it? Thanx in advance.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

1709. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <BA4I4.11765$B6.143970@quark.idirect.com>
Source record: 66282

On 30 Jan 2000 23:07:52 , Shiuming Lai wrote:
:On 30 Jan 2000 22:38:36 , Brian Van TIlborg wrote:
:
:>Correct. It was known about. But being a known problem or an unknown
:>problem, it is still a bug.
:
:A bug isn't a problem unless it manifests.
:Shiuming Lai

understood. and until it manifests, it is a feature, eh?! :-)
unless it is a feature that has a bug.

ken

1710. Re: Zubair TOS Upgrade?

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <872sbo$ae2$1@nnrp03.primenet.com>
Source record: 66283

Schoengarth <dons@qnet.com> wrote:
: Jim,

: So what should be in the empty socket? As soon as I get it all figured out I
: will let you know if it has a y2k problem. I tried to contact Zubair about the
: upgrade but, they wouldnt supply me with any information. If you do find the
: disk with the utilities can you please email the all to me?

If memory serves, nothing. It is the other end of the clock socket, which
plugs into a ROM chip location. The ROM chip should be at the far end
of the L-shape. If not, you are missing a ROM chip, and the machine will
not boot.

Otherwise, check and replace the battery, however that can be done,
and put the case back together.

As to the utilities, I know there is a setter program, and some other
program on some other disk that fetched the time and moved it to the
corner of the screen. I have to go pack for a long trip tomorrow morning,
so remind me in a week or two.

If that is too long, look at the hardware hack web site, probably mentioned
in the Quick FAQ, and see what programs it says to use with a do-it-
yourself version of what Zubair sold. Those should work.
--
Jim DeClercq __ __ ____ ___ ___ ____
jimd1@primenet.com /__)/__) / / / / /_ /\ / /_ /
/ / \ / / / / /__ / \/ /___ /

1711. WTB/WTT:

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <8736ak$st7$1@nnrp1.deja.com>
Source record: 66284

```
==========================
**** Want/Trade-Sell List ****
updated:01/31/2000
==========================
Contact me at: xNexar_Net_x@yahoo.com
Feel free to page me on Yahoo! pager.
=====================================================================
Wanted:
=====================================================================
Jaguar/Jaguar CD ||
================
Air Cars
Atari Carts
Baldies CD
Breakout 2000
Brutal Sports Football
Bubsy
Cannon Fodder
Cybermorph (94' version)
Defender 2000
Dino Dudes
Dragon/Bruce Lee
Dragons Lair CD
Fever Pitch Soccer
Fight For Life
Flip Out
Hoverstrike (cart)
I-War
Iron Soldier-2 (cart)(CD)
Missle Command 3D
Myst CD
NBA Jam T.E.
Pinball Fantasies
Pitfall
Power Drive Rally
Primal Rage CD
Raiden
Ruiner Pinball
Sensible Soccer
Super Burnout
Supercross 3D
Syndicate
Theme Park
Towers-II
```

Troy Aikman
World Tour Racing
Worms
Zero 5
Zoop

Any Misc. Flash Carts/Proto's/Demo's/etc.
Pro Controller
Jaglink Cable
Jaguar Composite Cable
Jaguar Developers Manual
Jaguar EPROM carts
Jaguar Test Cart.
Atari Launches CD
Catbox

==========
Falcon/ST Hardware/Software ||
==========
Falcon030 accessories/misc/games/periphs.
ST Color Monitor
ST HD/misc software
Any and all ST/Falcon Mags. Info-promos,. etc.
Magazines!!!!!! :)

==========
==========
==========
For Trade/Sell:
E-Mail me , Pics are available for ANY of the following listed upon
request.
==========
==========
2600 misc. ||
==========
Commando Raid
Cosmic Ark
Dark Cavern
Defender-II
Donkey Kong
Eggomania
Frogs and Flies
Gangster Alley
Kung Fu Superkicks
Lock 'n' Chase
Midnight Magic
Ms. Pac-Man
Phaser Patrol (cass.)
Snoopy and the Red Baron
Thunderground
Tite Match Pro Wrestling

Warlords
Yars' Revenge
)more avail. upon request(

==========
5200 misc. ||
==========
Centipede
Countermeasure
Dig Dug
Galaxian
Mario Bros.
Missle Command
Pac-Man)lol(
Ms. Pac-Man
Moon Patrol
Popeye)label torn(
Pole Position
RealSports Soccer
Rescure on Fractalus
Space Invaders
Super Breakout
Qix

==========
7800 misc. ||
==========
System only,no ps, no controllers
7800 controller
(games avail upon request)

(complete system avail with 20+7800 gamse and misc 2600 games, email
for info)

==========
Commodore64 ||
==========
Complete System Avail or will sep.
1702 color monitor
2 DD
1 C64
3 cases of software
Printer
misc., some carts.

==========
XE Computer/Game||
==========
Cato (cart)
Deeromancer (cart)

```
=====================================================================
ST ||
================
Just wanted to buy, I have I wish to sale.

=====================================================================
Intellivision Misc ||
================
Games avail upon request
Systems Avail.

=====================================================================
NES Games ||
================
Avail Upon Request

=====================================================================
SNES ||
================
SNES system
Warlock
Doom
misc, more upon request

=====================================================================
32x ||
================
32x System
Tempo
Doom

=====================================================================
G-Boy MIsc ||
================
Color Gameboy
R-Type DX)color(
Mortal Kombat
Mario:6 Coins

=====================================================================
PC Parts and Misc.||
================
56k int. (new)
16bit soundcard(new)
20x-CD-Rom
ATX 300watt PS (new)
misc. avail upon reueest.

=====================================================================
DVD ||
================
The Mummy
The 13th Floor
```

City of Angels

E-Mail: xNexar_Net_x@yahoo.com
pics are available for all items, freely email me.

Thanks!
Clint

Sent via Deja.com http://www.deja.com/
Before you buy.

1712. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-D06F39.18130631012000@news.clear.net.nz>
Source record: 66285

In article <cmt99ss31ndhifilp819dm53tgf9bq3mm6@4ax.com>, Terry May
<outrider@lvcm.com> wrote:

> >burried when Tremiel shut it down? (hence, Falcon, Hades, milan). How
> >many
> >calls to Hasbro would it take to re-start the Atari computer?
>
> Some would say the name Atari was buried when the Tramiels bought it, but
> I
> guess technically, it pretty much died when they shut it down.
>
> Regarding your less question, I don't think such a number exists

Re-start Atari. There's a serious risk here of starting to sound like
those poor old Amiga die-hards on the Softlogik digest, who perpetually
await someone taking over Amiga and conquoring the computing world by
virtue of the vastly superior technology <grin>. Someone failed to tell
them the world's moved on over the last few eyars.

Seriously, while I believe that restarting an old brand and trying to
catch up with progress is nigh on impossible, I still appreciate my
Mega4STe for what it is and what it can do. Mine still plods away every
working day for five to sicx hours driving a Roland plotter via
Pagestream 2.2b. The day it dies, I'll replace it with a PC / Corel
combo but to be honest it shows no sign of tiring. With Geneva /
Neodesk, the interface is quite modern enough and cosmetically it looks
ok on screen, even though I rarely drive it past 640 x 480 / 256 colours
these days. When we did design work on it with a 17" Mag monitor, I
used to run it at 800 x 600 / around 100Hz - used to be flicker free at
that level.

The Crazey Dots / NVDI ET-4000 combo was the best investment I ever
made (next to my power guillotine late last year - that bet sliced
bread!).

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

1713. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-A5080B.18162531012000@news.clear.net.nz>
Source record: 66286

In article <Np2l4.76$gC3.762@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:

> I've used 'Flash' for my Falcon and 'Interlink' for my ST.
> Both have selectable terminal emulations. Not sure where to get a demo!
> John G.
>
Interlink had to be one of the nicest comms packages I ever used. I
don't know is there was a demo.

Regarding VT100, I would have thought Connect would do the job also, if
it's still around.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

1714. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-8674A4.18242931012000@news.clear.net.nz>
Source record: 66287

In article <Ajqj4.323$sQ1.611@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> I for now am Leaving Geneva on the Falcon. I am using Speedo Gdos and
> Warp9, but I think I should have put NVDI on it long ago. This should
> speed
> up Geneva Greatly. As for My TT. It still has Magx on it, which is not in
> Neodesks league. I want to eliminate all Magxdesk stuff completely.

Last time I did any multitasking of any note under Geneva was a few years ago now. However I remember running pagetsream, 7-Up and Octopus bbs at the same time and as far as I could tell comeone loggin onto Octopus while I was in pagestream didn't appear to create any discernable slowdown. The only experience I've had with Magic / Ease is magicMac on a Mac IIfx and Quadra 950. MagicMac is ok, but I find Ease a bit crass after Neodesk. Better defined, Neodesk's 3D is subtle compared to eases chunky 3D effects - almost overdone. I tried to get Neodesk running unbder magicMac, but never had much joy.

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

1715. Re: I need ICD's Atari support E-Mail addre

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-9539BC.18443831012000@news.clear.net.nz>
Source record: 66288

In article <Vv6j4.80$sQ1.351@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> There is no ICD. There is only TOM STealing peoples money. It is
> a
> very sad state of affairs. You have been lucky not to get a reply.
> He would only take your money.

I'm sorry to hear that. I had been thinking about a Link II to try and get a Zip drive going on my MegaSTe. The 100 meg Maxtor goes away to dreamland occasionally and I haven't got a full backup. I've got all the Pagestream files for our Roland plotter backed up on a Mac IIfx / MagicMac setup but if I could back up the drive I'd swap in one of the spare 1 gig scsi drives I've got surplus from drive upgrades on the Mac's.

Guess that's not looking oike an option then.

Hell, I can remember those guys from Sparta, back in the 8-bit days before ICD was formed. What a shame.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

1716. CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: patrick <pbaroux@free.fr>
Message-ID: <8739se$246$1@wanadoo.fr>
Source record: 66289

looking for a crack of Cubase, up to version 3. Is thre a FTP site ?

mailto:pbaroux@free.fr

1717. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <389539E4.2A4E539@siemens.at>
Source record: 66290

Just wanted to thank you all for your advice. Unfortunately I'll be on a business trip most of the week but I'm eager to try it out next weekend. I hope I can post what I did wrong afterwards, to maybe prevent others from the same problems.

Gerhard

1718. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <ZUal4.2258$ox1.12470396@nnrp3.proxad.net>
Source record: 66291

John Garone <swampfox1@earthlink.net> a &#65533;crit dans le message :
qsIk4.19$yw.1297@newsread1.prod.itd.earthlink.net...
> On 29 Jan 2000 14:51:03 , "Nicholas Bales" wrote:
> >
> >sntchr94 <sntchr94@somwhere.com> a &#65533;crit dans le message :
> >38929c85_3@goliath2.newsfeeds.com...
> >> Well everybody seems to agree about "Go"! Very interesting. Thanks all
for
> >> the feedback. So, as far as Hasbro is concerned, would I be right in
> >> assuming that the Hasbro name and logo would appear on games that were
> >> once "Atari"?
> >
> >Hasbro have been releasing Atari classic games for the PC and Playstation
> >for a few months now.
> >
> >--
> > ||| Nicholas Bales, Toulouse, France
> > ===|||==
> > / | \ The Atari ST Quick FAQ bales@
> > -' ' `- http://bales.online.fr/atari online.fr
> >
> Yes but is Atari on the label, just Hasbro or both? (here's where I expect
> Steve to chime in with "get a PC and find out" -:)
> John G.

No, there's no need to get to such extremes. Just go into a PC shop. The
games have Hasbro Interactive on them, and a little Atari logo. They are all
pretty crappy, and expensive for what they offer (Pong is still pong, even
in 3D and 65K colours).

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1719. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <_Ual4.2259$ox1.12470396@nnrp3.proxad.net>
Source record: 66292

John Garone <swampfox1@earthlink.net> a crit dans le message :
Aj2l4.57$gC3.762@newsread1.prod.itd.earthlink.net...
> On 29 Jan 2000 16:49:56 , Terry May wrote:
> >On Sat, 29 Jan 2000 20:54:47 GMT, swampfox1@earthlink.net (John Garone)
> >wrote:
> >
> >>Yes but is Atari on the label, just Hasbro or both?
> >
> >They're under the "Atari" label. They probably have Hasbro somewhere on
> >them too, but they're mainly Atari branded.
> >.
>
> Pick a question and answer if you like----
>
> So, when was the last effort to get the name of Atari out in public
> (commercially or otherwise)? Was it with the TT030? My Falcon has no
> reference to 'Atari' on the casing (C-LAB Falcon MKI)! Was the name
'Atari'
> burried when Tremiel shut it down? (hence, Falcon, Hades, milan). How many
> calls to Hasbro would it take to re-start the Atari computer?
> John G.

```
The last Atari badged product was the Jaguar. The Falcon was sold by Atari,
but later built under licence by C-Lab.

After the Jaguar, Atari basically gave up and merged with doomed JTS for tax
reasons. Neither companies did anything for a few years until Hasbro bought
up the intellectual property of Atari and JTS was dissolved.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1720. Re: my TT030 on ethernet?

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <%Ual4.2260$ox1.12470396@nnrp3.proxad.net>
Source record: 66293

Mark van Meurs <markvm@dds.nl> a crit dans le message :
38937A7E.91743FA6@dds.nl...
> Hi,
>
> My TT030 is now up-and-running. As an OS I now use Debian Linux. What I
> wondered was: 'how do I hook this thing up to my network?' Ofcourse I
> noticed the LAN port on the side of my Atari, but that connector is
> completly new to me (as a network connector). Does anybody know how I
> can make an adapter LAN port <-> Ethernet BNC ???? Or where I can get
> one?

```
Links in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1721. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <389553AF.4E0F@ooc.de>
Source record: 66294

Shiuming Lai wrote:

> ..unless it's narrow (2.5" or 3.5" form factor), Ultra,
> Ultra 2 LVD, or Ultra 160...

Ultra-SCSI is no problem, only wide is not a good idea. Note, however,
that with the internal SCSI adapter of the Mega you can't use SCSI
drives > 1 GByte. To be more precise: Sectors beyond the first GByte can
simply not be accessed.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1722. [GAMES] Sources of my SF2 clone available

Newsgroup: comp.sys.atari.st
Date: 2000-01-31 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <873p8j$a1g$1@nnrp1.deja.com>
Source record: 66295

Hello everybody,

I put on my website the source for my SF2 clone. So now you can see how
I done it several years ago.

I plan to release the sources for my two demos next time.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

1723. CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Y8sl4.2225$Zd7.16046@newsread1.prod.itd.earthlink.net>
Source record: 66169

Hi All,
Regarding CAB 2.7, if a text file is loaded which contains a URL address, should that address show as the color selected and clickable? It shows that way in Newsie (.94) downloads but not in CAB!
John G.

1724. Re: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <3101200020470403 83%macgod@rocketmail.com>
Source record: 66170

In article <3895eba5$0$155@news.zetnet.co.uk>, Shiuming Lai
<lais@zetnet.co.uk> wrote:
> Are you kidding?? Cracks of Cubase are like grass in a field,
> and if you can't even find one, you must be really hopelessly
> incompetent and not worthy to use it.

... or (gasp) buying it. ;-)

Derek

1725. Cubase wanted

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Andrew Nielson <andrewn@mailbox.gu.edu.au>
Message-ID: <Pine.GSO.4.10.10002011643490.5919-100000@kraken.itc.gu.edu.au>
Source record: 66171

Hi, I was wondering if anyone had a copy of cubase they are willing to
part with? Preferably in australia.

-=

1726. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@y.lnet.lut.fi>
Message-ID: <Pine.MNT.4.10.10002010907350.843-100000@rakas>
Source record: 66172

On 2000-2-1, John Garone <swampfox1@earthlink.net> wrote:

> Regarding CAB 2.7, if a text file is loaded which contains a
> URL address, should that address show as the color selected
> and clickable? It shows that way in Newsie (.94) downloads
> but not in CAB!

NEWSie parses the original text for anything that looks like a
URL, while CAB is a simply an HTML parser; if there is no HTML
anchor, there won't be any link.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1727. Re: VME cards

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: claytone@aa.net
Message-ID: <3896a039_2@huge.aa.net>
Source record: 66173

Hi all,

I just wanted to thank everyone that responded to my questions.
It's nice to be involved in such a helpful newsgroup. Keep up the
good work.

Thanks again,

Clayton Murray
Seattle, WA USA

1728. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Bkwl4.2888$Zd7.48803@newsread1.prod.itd.earthlink.net>
Source record: 66174

On 31 Jan 2000 07:33:14 , "Nicholas Bales" wrote:
>
>John Garone <swampfox1@earthlink.net> a ?crit dans le message :
>Aj2l4.57$gC3.762@newsread1.prod.itd.earthlink.net...
>> On 29 Jan 2000 16:49:56 , Terry May wrote:
>> >On Sat, 29 Jan 2000 20:54:47 GMT, swampfox1@earthlink.net (John Garone)
>> >wrote:
>> >
>> >>Yes but is Atari on the label, just Hasbro or both?
>> >
>> >They're under the "Atari" label. They probably have Hasbro somewhere on
>> >them too, but they're mainly Atari branded.
>> >.
>>
>> Pick a question and answer if you like----
>>
>> So, when was the last effort to get the name of Atari out in public
>> (commercially or otherwise)? Was it with the TT030? My Falcon has no
>> reference to 'Atari' on the casing (C-LAB Falcon MKI)! Was the name
>'Atari'
>> burried when Tremiel shut it down? (hence, Falcon, Hades, milan). How many
>> calls to Hasbro would it take to re-start the Atari computer?
>> John G.
>
>The last Atari badged product was the Jaguar. The Falcon was sold by Atari,
>but later built under licence by C-Lab.
>
>After the Jaguar, Atari basically gave up and merged with doomed JTS for tax
>reasons. Neither companies did anything for a few years until Hasbro bought
>up the intellectual property of Atari and JTS was dissolved.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

```
Thanks All for the input,
John G.
```

```
From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
```

My Site (pics of my glasswork and stuff)---
http://home.earthlink.net/~swampfox1

My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1729. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949397270-185542AEicMi@cwcom.net>
Source record: 66175

On 31 Jan 2000 17:04:17 , Frank W. Lawrence wrote:

>>Somewhere out in AtariLand I heard of, saw once, mentioned, etc. a
>>small program or, .ACC or even maybe a CPX that would allow one to
>>append text within the Atari Clipboard. Does anyone know of it?

Coming in late in this thread, but I'm pretty sure that you can append text to the clipboard by using the [Shift] key during part of the copy process - either during text block marking or in conjunction with [Ctrl]C.

HTH.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1730. Re: Has anyone used KCS Omega II?

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Rosco <rosco@game-master.com>
Message-ID: <3896B79E.77AB2E9F@game-master.com>
Source record: 66176

Laurence Shields wrote:
>
> I'm thinking of buying a copy of KCS Omega II but the price is $199.
> That seems a little pricey so I though I'd ask everyone, is it worth it?
>
> I've heard so many good things about it and I'd like to have one before
> I can't get them anymore (like copies of Logic, which I also use. Try
> finding one of those now.).

I love KCS Omega. It's probably the most flexible and powerful
sequencer ever made.

The price seems high. I think that was the original retail price. Just
make sure you get ALL the manuals...the program is pretty cryptic
without them. At that price I'd expect all the modules as well.

This is a great program for experimental music. If you're doing pop
music you'd be better off with something else.

1731. Re: Which CD writing format to use for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <876dr1$1bu$1@burn.ab.videon.ca>
Source record: 66177

"Hallvard Tangeraas" <halln@c2i.net> wrote in message
news:1e4sjbb.1xwu0jel594sgN%halln@c2i.net...
> I'm imidst of making a backup CD of all my Atari software/files but I'm
> a little puzzled to which format to use.
>
> I'm using a Macintosh computer for the CD writing actually, with
> "Toast", and have my Atari files on the Mac drive, using MagiCMac.
> Now, I want the CD to be readable on *any* Atari ST with a CD-ROM unit,
> with TOS, MagiC or whatever. Most importantly TOS of course.
>
> All files stick to the 8+3 naming convention, and I understand that I
> need to create an ISO-9660 CD for this, but.....
> TOS also allows folders with extensions, and this is illegal in ISO-9660.
> I could of course remove those extensions, but that would cause a lot of
> problems, since some programs create and use folders named like that.
>
> I've also been using a Mac program which checks for IS compatibility,
> and I see that files with no extensions (i.e. "LIESMICH") and files with
> a hyphen (i.e. "TEST-1.TXT") aren't allowed either.
> So how on earth do I make an Atari compatible CD without having to
> restructure everything?
> I don't feel like compressing every single file, especially since
> everything fits on a CD uncompressed, although this would eliminate
> those problems...
>
> But, I'm sure someone here has created an Atari compatible CD and bumped
> into the problems mentioned above -I need some advice please.
> Thanks.
>
> Hallvard

Well, dear sir, it is something that though I have done a *lot* of, I have
to confess
that I have never had the problems that you are expressing concern over. In
fact,
I have copied almost all of my software (i might have copied all of it - I
mean, hey,
Atari software is most definitely not bloatware) to CD including making a
font CD for
my DA's Layout (I don't want to dedicate 640 megs to fonts, ya know?) as
well as
backing up all of my software to (example:) P:\PROGRAMM.ING\ etc. with no
problem at all using ISO-9660. The thing is though, I did it with Easy CD
Creator

on a PC as well as using Linux's software for CD creation. I've never done it with
a Mac, so I cannot hazard a guess. The CDs have been used on an STf, an STe,
a MegaST, a MegaSTe, a Falcon, a TT, MagiC, MiNT, TOS, and MagiCPC with
no problems at all. As for hyphens, I just replaced them with underscores, which
worked really well for me. The only thing I was unable to perform was long filenames
for obvious reasons, of course. That'll wait until I get ExtenDOS Gold for my Falcon
and MagiC 6.

Sorry, I'm no help, but I just wanted you to know that you're not being ignored.

Leslie
v.p. Edmonton Atari Computer Hobbyists
leslieh@v-wave.com

1732. NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <876eb5$1v2$1@burn.ab.videon.ca>
Source record: 66178

Hey, I was wondering if anyone could help me solve the problem of
having the printer types in NVDI 5.0x being completely invisible and not
selectable in Atari Works (or any GDOS using software) under any
Atari using platform (TOS, MagiC and MagiCPC). Many thanks.
I've already emailed one of the Behne brothers, but have not (yet)
gotten any email back, and it makes using NVDI 5 almost useless for
printing or sending to STraight Fax, as I cannot select more than one
printer.

Leslie
v.p. Edmonton Atari Computer Hobbyists
leslieh@v-wave.com

1733. Re: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3896E884.5C20@ooc.de>
Source record: 66179

Derek Warren wrote:
>
> In article <3895eba5$0$155@news.zetnet.co.uk>, Shiuming Lai
> <lais@zetnet.co.uk> wrote:
> > Are you kidding?? Cracks of Cubase are like grass in a field,
> > and if you can't even find one, you must be really hopelessly
> > incompetent and not worthy to use it.
>
> ... or (gasp) buying it. ;-)

In other words, you are honest. Not the worst attitude to be honest ..

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

1734. GNU C/C++

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <876ucr$j8t$1@nnrp1.deja.com>
Source record: 66180

Hi,

What's the best place to find the complete and the most recent version
og GNU C/C++ compiler for Atari? It seems that whenever I download
certain set of archives, they are either missing some important
libraries/components or the version is not the latest one. What should
I do to make sure I have the full program.

Thanks,

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

1735. Re: More Magic problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vxCl4.17$MZ1.259@198.235.216.4>
Source record: 66181

On 30 Jan 2000 23:27:36 , Trevor Spencer wrote:

>I have noticed in the past with other programs that you have to skip a
>version, e.g. Newsie 0.90 was fine, 0.92 I couldn't get to run, 0.94, fine
>again.

92 had nothing to do with Magic. I am surprised anyone got it to work. It wasn't out very long before John got .94 out there to fix all the problems of .92. However, I believe someone still posting here is using .92. He must be the only one to get it to work:-).

So don't blame Magic for this. Magic just seems to be something that works on some Falcons and is quirky on others.

Later Brian.

>.

1736. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: roughley@vanc.igs.net.invalid
Message-ID: <1e5b8o9.10gy3421hioyo0N%roughley@vanc.igs.net.invalid>
Source record: 66182

John Garone <swampfox1@earthlink.net> wrote:

> Regarding CAB 2.7, if a text file is loaded which contains a URL address,
> should that address show as the color selected and clickable? It shows that
> way in Newsie (.94) downloads but not in CAB!

The best way to handle URLs in text files is to install StringServer and
TextView. The other alternative is to install XURL, which will convert
text-based URLs into HTML. Whatever the choice, both require a desktop
that supports the AV_PROTOCOL.

StringServer/TextView:

http://bengy.atari-computer.com/downloadbay/public_html/extensions/sspb3110.lzh

XURL:

http://www.the-gap.demon.co.uk/atari/xurl/xurl240.zip

<< Neil >>

--
Neil Roughley
http://www.vanc.igs.net/%7Eroughley/

1737. Re: Nw Soundcard for Milan-Hades

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8770b2$770$1@draco.stochastik.rwth-aachen.de>
Source record: 66183

In article <948999808-035807AEicMi@xs4all.nl>,
A.A.de Hulster <aahuls@xs4all.nl> wrote:
>>IMHO, the only useful thing would be a card with a DSP that makes the whole
>>sound system really falcon compatible. Stephan Wilhelms StarTrack card does
>>most of this (and at an incredible sound quality and performance), but it is
>>not quite low-cost (although the price is adequate for the performance you
>>get).
>
>My Atari dealer says its not very user friendly, tricky to install and it also
>requires it's own software...

First: the *card* is very userfriendly: it comes mounted in a 5.25" drive
bay, so you have all connectors reachable at the front of the machine.

The installation is nothing special: plug the PCI-to-VME-adapter into an
empty PCI slot, then connect the flat cable from that card to the StarTrack
which sits in the drive bay - done.

It does come with its own software (which may require getting used to), but
a good part of falcon audio software works, too - ask Stephan Wilhelm for a
detailed list of tested software.

>As far as I know Woller is working on another DSP card , the so called Falcon
>Kompatibilitaetskarte which will be much cheaper and will allow other Falcon
>software to run on the Milan. I hope this is true !

It is, but it was still far from finished when I last phoned to them.

cu
Michael
--
In the beginning there was nothing, which exploded.

1738. CAB.OVL update and Boinkout2 update

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <8770br$j0q$1@athena.netset.com>
Source record: 66184

Well I've been busy lately ;)

2 new things available from my web site.
http://www.netset.com/~baldrick/

1. BoinkOut2 update. Thomas Huth ported Boinkout2 to PC-GEM in
the process we've been working on getting rid of some problems with the
code. My atari version is now available on my site. Mostly bug fixes,
but did add support for the AP_TERM command.

2. CAB.OVl 1.3105 beta available.

I've been working on some major update to my CAB.OVL. Not all of
this is ready for use yet. However in the process I found several small
bugs that have probably been causing some of the problems. I've backed
off some of my changes to make this version available. Should be a bit
more stable, and maybe a bit more speed. Some problem sites should now
also work.

Thanks and spread the word, I'm mainly an english only speaker
anymore,

Dan Ackerman
aka baldrick@netset.com
http://www.netset.com/~baldrick/

1739. Re: IB Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8777p7qmv1@nnrp1.deja.com>
Source record: 66185

In article <389652C8.174DEAEB@qnet.com>,
Schoengarth <dons@qnet.com> wrote:
>
> I just received a 5.25" IB Drive. Does anyone know if it needs any
> drivers? I had one many years ago but, dont remember if it uses a
> drive.
>
> Don
>
I'm not sure about drivers, sometimes the step rate needs to be changed
using apps like PC Ditto. Pretty sure I have the IB Utilites disk I can
email to you. I will dig it up tonight.

Mike
mgrove@xprs.removetoreply.net

Sent via Deja.com http://www.deja.com/
Before you buy.

1740. Re: Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Ted Parrett <tparrett@fast.co.za>
Message-ID: <176e9s4e35mfosvpmbodomau9707m079ll@4ax.com>
Source record: 66186

On Mon, 31 Jan 2000 21:58:57 -0600, Ken Kosut <kjcat@execpc.com> wrote:

>
>Would like to know if there is a users group for Logic 2.5 for Atari. ----oooo----

>
I don't think so. The only Logic group i know of is logic -users. you'll
fine it at onelist.com. if you cant find it email me and i'll give you the
details.
Ted Parrett
Ps I just moved from Logic Atari 2.5 to Logic audio PC v4.0 (an expensive
move)

----oooo----
E.W.Parrett
Johannesburg
South Africa
Tel: ++27 11 476 5242
Fax: ++ 27 11 474 3126
email: tparrett@fast.co.za (home)
tedp@cadac.co.za (office)
----oooo----

1741. Re: Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Francis Demange <fdemange@imaginet.fr>
Message-ID: <WS3.0a65afc1.266c0680.fdemange@imaginet.fr>
Source record: 66187

Dans le message <38965a03$0$1402@news.execpc.com>
Ken Kosut a ï¿½crit:

>Hello,
Hello
>Would like to know if there is a users group for Logic 2.5 for Atari.
I don't know about a users group but I use the 2.5 for Atari on a TT in very high resolution
(1280 X 960) and it's a terrific soft. (I you use only midi)
>Thank You.
Regards
Francis

1742. Re: Has anyone used KCS Omega II?

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Rhett Brown <rbrown@genex.com>
Message-ID: <877bvv$39@masters0.InterNex.Net>
Source record: 66188

it's cool, but not worth spending $200 on at this point... you should be
able to find a used copy from somebody out there for less...

Laurence Shields wrote in message <3895CC4B.AE827589@mindspring.com>...
>I'm thinking of buying a copy of KCS Omega II but the price is $199.
>That seems a little pricey so I though I'd ask everyone, is it worth it?
>
>I've heard so many good things about it and I'd like to have one before
>I can't get them anymore (like copies of Logic, which I also use. Try
>finding one of those now.).
>
>Thanks,
>Laurence
>

1743. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Daniel Rojo <drojo@utmb.edu>
Message-ID: <38973AC6.AA14A89E@utmb.edu>
Source record: 66189

Hi Leslie. You can change the printer used with the printer CPX. Sadly, this CPX is automatically deleted during installation of NVDI 5, but if you still have it from version 4, try to copy it manually to your CPXs folder. This worked well in a Mega ST, but on my falcon it makes the whole Xcontrol to unload (under MagiC). I haven't try reinstalling it, but in the mean time, I just start the Fontname application (or any app that uses the extended printer dialog, like Qed) from which is possible to change the default printer.

All the best!

Daniel

Leslie Hartmier wrote:

> Hey, I was wondering if anyone could help me solve the problem of
> having the printer types in NVDI 5.0x being completely invisible and not
> selectable in Atari Works (or any GDOS using software) under any
> Atari using platform (TOS, MagiC and MagiCPC). Many thanks.
> I've already emailed one of the Behne brothers, but have not (yet)
> gotten any email back, and it makes using NVDI 5 almost useless for
> printing or sending to STraight Fax, as I cannot select more than one
> printer.
>
> Leslie
> v.p. Edmonton Atari Computer Hobbyists
> leslieh@v-wave.com

1744. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <3UHl4.4189$Zd7.93166@newsread1.prod.itd.earthlink.net>
Source record: 66190

On 1 Feb 2000 07:17:03 -, Neil Roughley wrote:
>John Garone <swampfox1@earthlink.net> wrote:
>
>> Regarding CAB 2.7, if a text file is loaded which contains a URL address,
>> should that address show as the color selected and clickable? It shows that
>> way in Newsie (.94) downloads but not in CAB!
>
>The best way to handle URLs in text files is to install StringServer and
>TextView. The other alternative is to install XURL, which will convert
>text-based URLs into HTML. Whatever the choice, both require a desktop
>that supports the AV_PROTOCOL.
>
>StringServer/TextView:
>
>http://bengy.atari-computer.com/downloadbay/public_html/extensions/sspb3110.lzh
>
>XURL:
>
>http://www.the-gap.demon.co.uk/atari/xurl/xurl240.zip
>
>
><< Neil >>
>
>--
>Neil Roughley
>http://www.vanc.igs.net/%7Eroughley/
>.

Neil,
I take it you're saying that in CAB 2.7 you can't get a clickable URL
in a text file that shows in a different text color as in Newsie!
John G.

1745. STe MIDI playback ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <389753d8$0$157@news.zetnet.co.uk>
Source record: 66191

HI Folks...

Can anyone tell me if I'm going mad?,....I could have sworn that somewhere I had seen a MIDI file player for the STe that played back using the onboard sound hardware.....A bit like the Falcon one from Softjee.....Can anyone else remember seeing it, and if so a URL would be appreciated..

chrisc

1746. Re: STe MIDI playback ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38975ab3$0$162@news.zetnet.co.uk>
Source record: 66192

On 1 Feb 2000 21:44:56 G, Chris Crosskey wrote:
>HI Folks...
>
>Can anyone tell me if I'm going mad?,....I could have sworn that somewhere
>I had seen a MIDI file player for the STe that played back using the
>onboard sound hardware.....A bit like the Falcon one from
>Softjee.....Can anyone else remember seeing it, and if so a URL would be
>appreciated..

You are probably thinking of EPSS by Copson (Zero-X fame).
There is a demo on some FTP sites, but it's no longer a
supported product. It was originally made to replay the
music of Unit 17's (demo crew) musician, who could only
work with MIDI, and not trackers. The EPSS system was
used in a few demos like Dynamite and Jam House, and
evolved into a fully commercial product.

To achieve MIDI playing with internal synthesis required
a few compromises, such as limited MIDI command support,
and boosting the bass and treble to maximum in order to
compensate the loss of dynamic range from mixing so many
voices into those two 8-bit D/A channels. However, it
did work well within its limits, from what I saw.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1747. Re: IB Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <n4Jl4.10746$ox5.3250555@tw11.nn.bcandid.com>
Source record: 66193

On 31 Jan 2000 19:28:08 , Schoengarth wrote:
|
|I just received a 5.25" IB Drive. Does anyone know if it needs any
|drivers? I had one many years ago but, dont remember if it uses a
|drive.
|
|Don
|

I've got a 5.25 drive connected on my Mega Ste. All you need is an autofolder program that will change the steprate for that drive to 6ms.

1748. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002011751320.98-100000@TT030>
Source record: 66194

On Tue, 1 Feb 2000, Leslie Hartmier wrote:

> Hey, I was wondering if anyone could help me solve the problem of
> having the printer types in NVDI 5.0x being completely invisible and not
> selectable in Atari Works (or any GDOS using software) under any
> Atari using platform (TOS, MagiC and MagiCPC). Many thanks.
> I've already emailed one of the Behne brothers, but have not (yet)
> gotten any email back, and it makes using NVDI 5 almost useless for
> printing or sending to STraight Fax, as I cannot select more than one
> printer.

One thing that happened here. When updating from 5.01 to 5.03 the
setup made me re-select the printers again. I thought ok whatever.
However apon the next time I tried to print not one GDOS program
would print at all, got errors about missing drivers and such.
After much frustration messing with the CPX which would not let me
pick a printer, I discovered one of the files in the tool folder
called I think INSTPRNT and ran it, again selecting the same
darn printer drivers. I do not know what this program did
differently than the updater, but it fixed the problem.
When I went back to the NVDI CPX printer setup, my missing
drivers where back and my apps print now.
Hope this helps...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1749. Re: IB Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <389795A7.576B247E@qnet.com>
Source record: 66195

Its Mikey to the rescue!! Thanks

Do you know of any program that will let me read Atari 8bit disk with the
IB Drive?

Thanks Don

Mike wrote:

> In article <389652C8.174DEAEB@qnet.com>,
> Schoengarth <dons@qnet.com> wrote:
> >
> > I just received a 5.25" IB Drive. Does anyone know if it needs any
> > drivers? I had one many years ago but, dont remember if it uses a
> > drive.
> >
> > Don
> >
> I'm not sure about drivers, sometimes the step rate needs to be changed
> using apps like PC Ditto. Pretty sure I have the IB Utilites disk I can
> email to you. I will dig it up tonight.
>
> Mike
> mgrove@xprs.removetoreply.net
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

1750. Re: Zubair TOS Upgrade? Name found!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3897AC3B.49A235BF@qnet.com>
Source record: 66196

I would like to thank everyone for all their information abou this upgrade. I was told it was a clock upgrade. Which is correct I removed the battery on the PCB and there was the name ST/ime by Zubair. Now I need to replace the battery to see if it works.

Thanks Don

1751. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949473514-35552AEicMi@cwcom.net>
Source record: 66197

From: "Leslie Hartmier" <leslieh@v-wave.com>
Date: Tue, 1 Feb 2000 03:57:22 -0700

> Hey, I was wondering if anyone could help me solve the problem of
>having the printer types in NVDI 5.0x being completely invisible and not
>selectable in Atari Works (or any GDOS using software) under any
>Atari using platform (TOS, MagiC and MagiCPC). Many thanks.

I assume that you've run the "Install printer" utility included in the NVDI
Tools folder? That lists all the printers that NVDI understands, with a
symbol that resembles a jigsaw piece against the devices that are already
installed?

Otherwise I'd be looking for things like misplaced assign.sys or possibly
nvdi.sys files?

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1752. Help w/JRI Genlock install in MegaST

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John Perez <jperez@uhunix3.its.hawaii.edu>
Message-ID: <877u7p$4ks$1@news.hawaii.edu>
Source record: 66198
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Greetings,

Can anyone help me with the installation of a JRI Genlock in a
Mega ST? I gather that I need to pull the video shifter ship, and seat it
in the underside of the Genlock board, then fit the Genlock in the Mega
video shifter socket. Then there is a black wire that is loose from the
Genlock and I'm not sure where it should go. I tried running it to
ground, but nothing happens.

Your assistance would be greatly appreciated.

Aloha,
John Perez - jperez@hawaii.edu
Computer Specialist - Office of Information Systems
University of Hawaii - School of Nursing

1753. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <pyLl4.254$w%5.7972@newsread2.prod.itd.earthlink.net>
Source record: 66199

> >After the Jaguar, Atari basically gave up and merged with doomed JTS for
tax
> >reasons. Neither companies did anything for a few years

Actually their plan was to enter the highly lucrative laptop disk drive
market. Their first year as a combined company, sales grew from $10 million
to over $120 million.

The JTS plan wqas to build a thinner 3 inch laptop drive using cheap 3.5 in
drive components. Sales of standard 3.5 drives were to support the company
until the 3.0 market kicked in. Tom Mitchell (the pres of JTS) used this
same strategy with 2.5 in drives to turn Conner Peripherals around.

1 1/2 years after the merger, the bottom fell out of the hard disk drive
market nearly destroying seagate, western digital and maxtor as well as
destroying JTS.

The most interesting part of the story is that Jeffries and Co an investment
banking firm was supposed to raise $100 million to kickstart JTS. Jeffries
couldn't raise the money, and JTS had to go through a hedge fund to get the
money. The hedge funds locked in an arbitraje on JTS's stock, shorted the
stock to nearly nothing and destroyed the stock. JTS's stock was diluted
past authorized shares. JTS had to increased authorized shares outstanding
and in the process scared off all of wall street. With no support for their
stock (and the company), JTS had no way to raise more money. They tried
selling off assets to keep the company afloat, but the disk drive oversupply
lasted too long.

Anyway, their plan was pretty solid. As far as I know, the rights to all
the hardware is still owned by JTS. The sale of the software rights to
Hasbro occurred right before the major portion of their patents were due to
expire which would have made those assets worthless without a substaintial
amount of cash invested

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
John Garone <swampfox1@earthlink.net> wrote in message
news:Bkwl4.2888$Zd7.48803@newsread1.prod.itd.earthlink.net...
> On 31 Jan 2000 07:33:14 , "Nicholas Bales" wrote:
> >

> >John Garone <swampfox1@earthlink.net> a crit dans le message :
> >Aj2l4.57$gC3.762@newsread1.prod.itd.earthlink.net...
> >> On 29 Jan 2000 16:49:56 , Terry May wrote:
> >> >On Sat, 29 Jan 2000 20:54:47 GMT, swampfox1@earthlink.net (John Garone)
> >> >wrote:
> >> >
> >> >>Yes but is Atari on the label, just Hasbro or both?
> >> >
> >> >They're under the "Atari" label. They probably have Hasbro somewhere on
> >> >them too, but they're mainly Atari branded.
> >> >.
> >>
> >> Pick a question and answer if you like----
> >>
> >> So, when was the last effort to get the name of Atari out in public
> >> (commercially or otherwise)? Was it with the TT030? My Falcon has no
> >> reference to 'Atari' on the casing (C-LAB Falcon MKI)! Was the name
> >>'Atari'
> >> burried when Tremiel shut it down? (hence, Falcon, Hades, milan). How many
> >> calls to Hasbro would it take to re-start the Atari computer?
> >> John G.
> >
> >The last Atari badged product was the Jaguar. The Falcon was sold by Atari,
> >but later built under licence by C-Lab.
> >
> >After the Jaguar, Atari basically gave up and merged with doomed JTS for tax
> >reasons. Neither companies did anything for a few years until Hasbro bought
> >up the intellectual property of Atari and JTS was dissolved.
> >
> >--
> > ||| Nicholas Bales, Toulouse, France
> > ===|||==
> > / | \ The Atari ST Quick FAQ bales@
> > -' ' `- http://bales.online.fr/atari online.fr
>
> Thanks All for the input,
> John G.
>
> From:John Garone
> swampfox1@earthlink.net
> ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
> ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI
>

> My Site (pics of my glasswork and stuff)---
> http://home.earthlink.net/~swampfox1
>
> My favorite quote:
> * If you're not part of the solution.....
> .....you could be part of the problem *
> Chuck Dawson, KSAT Broadcastng

1754. Re: Help w/JRI Genlock install in MegaST

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <878166$l6l$1@nnrp02.primenet.com>
Source record: 66200
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

John Perez <jperez@uhunix3.its.hawaii.edu> wrote:
: Greetings,

: Can anyone help me with the installation of a JRI Genlock in a
: Mega ST? I gather that I need to pull the video shifter ship, and seat it
: in the underside of the Genlock board, then fit the Genlock in the Mega
: video shifter socket. Then there is a black wire that is loose from the
: Genlock and I'm not sure where it should go. I tried running it to
: ground, but nothing happens.

The very last time I talked to John Russel (JRI) was a couple of years ago,
but I dialed 510-548-9577 to do that.

1755. Looking for CD-Rom driver software I wrote!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Brian Grier <bjgrier@americasm01.nortelnetworks.com>
Message-ID: <3897ABEB.32FF39DE@worldnet.att.net>
Source record: 66201
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

This is about as much of a long shot as I can think of...

Several years ago I left the Atari World, when I sold my
TT to a person in Canada. I recently have found a need
for the source for the CD-Rom driver I wrote for it. I have
the Mint executable, but I want to get a hold of the actual
source, which was on the hard drive.

Since I no longer have the name of the person I sold the
system to I am posting this in the faint hope that that
person still has the computer, and more importantly still
has the source code.

I had also shared the source with a person in Europe, but
I do not have that name either.

So if anyone in Canada bought a TT from a person in Raleigh
NC could you help me out?

Brian
bjgrier@worldnet.att.net

1756. Re: looking to buy 1040

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: tigerayo@aol.com
Message-ID: <20000202002943.26288.00001081@ng-cn1.aol.com>
Source record: 66202

```
i have a 1040st w/msu
what you are willing to pay
shipping extra
thank
tigerayo@aol.com
```

1757. Re: FA: PS3000

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <FbRl4.300$MZ1.546@198.235.216.4>
Source record: 66203

On 31 Jan 2000 23:26:16 , BGarvey355 wrote:

>I have a PS3000 for auction on ebay, Url is below

What is a PS3000?

>.

1758. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: sntchr94@somwhere.com
Message-ID: <3897e5c2_2@goliath2.newsfeeds.com>
Source record: 66204

Hi all,
I see www.Atari.com gets redirected to www.hasbrointeractive.com/atari.
Looks like some on-line games are accessable (windows type!). I dropped them
a line anyway. Would be nice to see Atari on-line games played on an actual
Atari (no Microlimp/viagra needed!!!).
John G.
P.S. my E-mail above is not good!

Use swampfox1@earthlink.net

----------== Posted via Newsfeeds.Com, Uncensored Usenet News ==----------
http://www.newsfeeds.com The Largest Usenet Servers in the World!
------== Over 73,000 Newsgroups - Including Dedicated Binaries Servers ==-----

1759. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: roughley@vanc.igs.net.invalid
Message-ID: <1e5bvv1.lsv7rn1sbnogmN%roughley@vanc.igs.net.invalid>
Source record: 66205

John Garone <swampfox1@earthlink.net> wrote:

> I take it you're saying that in CAB 2.7 you can't get a clickable URL
> in a text file that shows in a different text color as in Newsie!

CAB requires the URL be encased in HTML markup to make it clickable.
XURL will automate this process through drag-and-drop (from text to
HTML, and then the automatic launch of CAB in one fell swoop).

StringServer/Textview is your best choice for managing URLs, because it
just passes the URL directly over to CAB through the AV_PROTOCOL. Plus
you can click on URLs in a text file and have them automatically
appended to another text file, where the sites can be visited later.
It's essentially a launcher that passes parameters -- a web page, an
e-mail address, an FTP site, a command line, whatever -- to the programs
of your choice; like a razzle-dazzle 'Install Application'.

<< Neil >>

--
Neil Roughley
http://www.vanc.igs.net/%7Eroughley/

1760. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <8790jo$9a6$1@burn.ab.videon.ca>
Source record: 66206

"Daniel Rojo" <drojo@utmb.edu> wrote in message
news:38973AC6.AA14A89E@utmb.edu...
> Hi Leslie. You can change the printer used with the printer CPX. Sadly,
this
> CPX is automatically deleted during installation of NVDI 5, but if you
still
> have it from version 4, try to copy it manually to your CPXs folder. This
> worked well in a Mega ST, but on my falcon it makes the whole Xcontrol to
> unload (under MagiC). I haven't try reinstalling it, but in the mean time,
I
> just start the Fontname application (or any app that uses the extended
> printer dialog, like Qed) from which is possible to change the default
> printer.
>
> All the best!

Will I be able to see the printers in the Print Setup in Atari Works?

Leslie

1761. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <8791td$a5d$1@burn.ab.videon.ca>
Source record: 66207

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote in message
news:949473514-35552AEicMi@cwcom.net...
> From: "Leslie Hartmier" <leslieh@v-wave.com>
> Date: Tue, 1 Feb 2000 03:57:22 -0700
>
> > Hey, I was wondering if anyone could help me solve the problem of
> >having the printer types in NVDI 5.0x being completely invisible and not
> >selectable in Atari Works (or any GDOS using software) under any
> >Atari using platform (TOS, MagiC and MagiCPC). Many thanks.
>
> I assume that you've run the "Install printer" utility included in the
NVDI
> Tools folder? That lists all the printers that NVDI understands, with a
> symbol that resembles a jigsaw piece against the devices that are already
> installed?
>
> Otherwise I'd be looking for things like misplaced assign.sys or possibly
> nvdi.sys files?

Hmm...the problem I've been having is not that I cannot print exactly.
I
can print, I just can't see any printers in the Print Setup in Atari Works,
or
any GDOS supporting programs for that matter. In other words, I cannot use
the STraight Fax driver, or any of the other printers I generally select,
unless
they're the default driver. Any ideas?

Oh, actually, it does appear that I can use them, but for example, in Print
Setup
in Atari Works, all that comes up is 21
22
23 (greyed out)
(nothing in this slot)
24 (greyed out) (same
as above)
25
etc.

In other words, I may be able to use them, but I can't tell which one is
which unless
I have a list of the drivers and what slot they're in. Anyone come across
this?

Leslie Hartmier
v.p. Edmonton Atari Computer Hobbyists
leslieh@v-wave.com

1762. [GAMES] Quake v0.4 available (with sources)

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <879ds8dnb1@nnrp1.deja.com>
Source record: 66208

Hello,

Here is a new Quake version for Atari, which should work on clones,
using the VDI. I consider it unstable, because many things were not
tested. Note: it needs a 030 or more, 8Mb Ram, MiNT.

If someone wants to recompile it for better versions
(030+FPU,040,060), it will be nice. There are lots of bugs that are
still here, so any help will be appreciated.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

1763. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8799s1prg1@SOLAIR2.EUnet.yu>
Source record: 66209

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:M33l4.118$vU6.542@198.235.216.4...
> On 30 Jan 2000 09:53:23 , "Pera Putnik" wrote:
> >
>
>
> However, most people ditched their 10-15 year old PCs. And yet even when
> they got W95 and W98, they still required Y2K patches.
>
> Later Brian.
>

What I don't like is very stupid error in TOS 2.06, what don't allow to
enter any year above (19)99. And it's made in 1991.
I have some 286 motherboards with BIOS from 1987-8, and they are at least
partially Y2K compatible.
Only problem is that they can't automatically switch to 2000, but to 1980.
When you enter Y2000 manually, then it is OK. Problem is of course by
hardware clock with only two digits.

Pera

1764. ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Jim Burgan <jim@burgan.net>
Message-ID: <ltWl4.1769$yY6.85678@news.goodnet.com>
Source record: 66210

I'm sure you get several of these postings here, but please forgive one more.
I am in the midst of serious house-cleaning and recently stumbled onto the following equipment in the back of my closet:
520 ST (the original ST w/1 meg upgrade)
SM124 Monitor (monochrome)
SC1224 Monitor (color)
SF314 Disk drive
includes all power supplys, cables etc and it works fine. I stashed it 10 years ago when the hard drive died.
Is there any market for any of this stuff or is it trash.
Thanks...

1765. FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3898355D.83B7F9D4@patent.gov.uk>
Source record: 66211

I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to try it on. All the MP3 sites I've tried with my office PC/Netscape assume or require you have special software/plugin. This I have not got and am not allowed to obtain. Trying to get one on my Falcon or my Milan is even more impossible, I just get rude messages to the effect that 'we see you haven't got a PC or Mac. so bugger off'. Any help please.

For those who remember my difficulty with surfing with my new 56K modem and Milan, all is now OK and I'm managing 7000 to 8000 b/s on a good connection and 4000 to 5000 on a standard at 115,000. Zetnet's 56K line is still not so easy to pick up as their standard one, usually taking 3 to 4 'BUSY'/re-dial sequences before connection. Thanks for those who helped.

Bob King.

1766. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-4BCAEE.09081302022000@bigmomma.idirect.com>
Source record: 66212

In article <ltWl4.1769$yY6.85678@news.goodnet.com>, "Jim Burgan"
<jim@burgan.net> wrote:

> I'm sure you get several of these postings here, but please forgive one
> more.
> I am in the midst of serious house-cleaning and recently stumbled onto the
> following equipment in the back of my closet:
> 520 ST (the original ST w/1 meg upgrade)
> SM124 Monitor (monochrome)
> SC1224 Monitor (color)
> SF314 Disk drive
> includes all power supplys, cables etc and it works fine. I stashed it 10
> years ago when the hard drive died.
> Is there any market for any of this stuff or is it trash.
> Thanks...
>

if you've stored it in a closet for that long it's probably in very
good condition!

I'd suggest putting it on eBay and seeing who bites...

1767. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-0BC7A6.09152502022000@bigmomma.idirect.com>
Source record: 66213

In article <3898355D.83B7F9D4@patent.gov.uk>, Bob King
<robert.king@patent.gov.uk> wrote:

> I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> try it on. All the MP3 sites I've tried with my office PC/Netscape
> assume or require you have special software/plugin. This I have not got
> and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> is even more impossible, I just get rude messages to the effect that 'we
> see you haven't got a PC or Mac. so bugger off'. Any help please.
>
have you tried www.mp3.com? When I tested FalcAmp for a review in our
club newsletter, I went to grab an MP3 from there using CAB 2.7 .
There's an option on each of their MP3s to do a direct download rather
than streaming. All you have to do before the download proceeds is to
give your name and e-mail address (which will be saved in your cookies
file so that you won't have to go through that again). Had no problems
downloading a 5meg .MP3.

FalcAmp works great, BTW. Now if only someone can design an
interface/jukebox front end for it :)

1768. Re: Atari ST Y2K Bug

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <389835a03a956c0@tripnet.se>
Source record: 66214

On Wed 02-02-2000 14:00 (+0100) Pera Putnik wrote:

>What I don't like is very stupid error in TOS 2.06, what don't allow to
>enter any year above (19)99. And it's made in 1991.

Not true, at least not in TOS 3.01. With the standard XControl v 1.31
you can set dates from 1980 to 2079 simply by entering the two digits.
Surprisingly TOS also knows that 2100 is _not_ a leap year!

The keybord processor is a different story...

>I have some 286 motherboards with BIOS from 1987-8, and they are at
least
>partially Y2K compatible.
>Only problem is that they can't automatically switch to 2000, but to 1980.
>When you enter Y2000 manually, then it is OK. Problem is of course by
>hardware clock with only two digits.

My pc with Award bios is OK but some versions from -96 are not. And the
were written only 4 years before the roll-over.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

1769. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38984778.D77680DF@patent.gov.uk>
Source record: 66215

Hi Daniel,

Yes I did just that last night. I don't like enabling cookies on CAB, so temporarily enabled reception. After I had sent them my e-mail add. (my zetnet one - they are not having my office one!!!!), the page froze. I will try again tonight, reenabling cookies just for then. If I can't do it on my Milan, I will try it on the Falcon.
I will keep you informed. What we really need is an MP3 player as a CAB module.

On another point, I have down loaded a javascript (*.js) reader/decoder . Do you know anything about this - can this be used as a CAB module. I have placed it in the module folder and made it the application for *.js files, but have not noticed any difference.

Bob King.

"Daniel L. Dreibelbis" wrote:
>
> In article <3898355D.83B7F9D4@patent.gov.uk>, Bob King
> <robert.king@patent.gov.uk> wrote:
>
> > I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> > try it on. All the MP3 sites I've tried with my office PC/Netscape
> > assume or require you have special software/plugin. This I have not got
> > and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> > is even more impossible, I just get rude messages to the effect that 'we
> > see you haven't got a PC or Mac. so bugger off'. Any help please.
> >
> have you tried www.mp3.com? When I tested FalcAmp for a review in our
> club newsletter, I went to grab an MP3 from there using CAB 2.7 .
> There's an option on each of their MP3s to do a direct download rather
> than streaming. All you have to do before the download proceeds is to
> give your name and e-mail address (which will be saved in your cookies
> file so that you won't have to go through that again). Had no problems
> downloading a 5meg .MP3.
>
> FalcAmp works great, BTW. Now if only someone can design an
> interface/jukebox front end for it :)

1770. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38984E40.A2734AEF@cfc.dnd.ca>
Source record: 66216

Bob King wrote:
> I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> try it on. All the MP3 sites I've tried with my office PC/Netscape
> assume or require you have special software/plugin. This I have not got
> and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> is even more impossible, I just get rude messages to the effect that 'we
> see you haven't got a PC or Mac. so bugger off'. Any help please.
> Bob King.

why would you need a software plugin to download an MP3 file?
I just hold down the right mouse button over the MP3 file until
'Download'shows up in CABs popup menu, and download it!
Are you trying to play the MP3 file online? from within CAB?
might be a bit difficult, maybe the Milan is OK there though.
Would you leave the URLs you're having trouble with? I'd like to try
them.
ken

1771. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38985C0D.D84175EB@patent.gov.uk>
Source record: 66217

Hi Ken,

this is very odd!!

I've tried the normal download method from www.mp3.com, but on looking
at the downloaded supposed mp3 file see that it's a brief three line
HTML message, certainly not the full megabyte mp3 file. As I've said in
reply to Daniel, I've been there, given them my e-mail address, but not
got the T-shirt!!!
I'll try again with both the Falcon and the Milan.

Thanks for your interest.

Now to waffle!! With all these dedicated genius's of programers
beavering away, perhaps we atarians can at last 'come out'.

If everything goes OK with the Milan II, it will be the software
holding us back. I've been looking at the totally compatible CorelDRAW 6
Suite, ie CorelDRAW CorelDREAM 3D, Corel ARTISAN and Corel TEXTURE. For
the atarians, we have DA's Vector Pro, no real equiv. of CorelDREAM 3D,
PhotLine or DA's Picture and no real equiv. of Corel TEXTURE.
Why DA got so hung up on TIF, TIC, TIH and TIP I'll never understand.

Bye

Bob King

Ken Macdonald wrote:
>
> Bob King wrote:
> > I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> > try it on. All the MP3 sites I've tried with my office PC/Netscape
> > assume or require you have special software/plugin. This I have not got
> > and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> > is even more impossible, I just get rude messages to the effect that 'we
> > see you haven't got a PC or Mac. so bugger off'. Any help please.
> > Bob King.
>
> why would you need a software plugin to download an MP3 file?
> I just hold down the right mouse button over the MP3 file until
> 'Download'shows up in CABs popup menu, and download it!
> Are you trying to play the MP3 file online? from within CAB?
> might be a bit difficult, maybe the Milan is OK there though.
> Would you leave the URLs you're having trouble with? I'd like to try
> them.
> ken

1772. Re: Printer driver for HP DJ 710C @ ATARI T

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Gottfried Barthel <Gottfried.Barthel@uni-konstanz.de>
Message-ID: <38987353.76DF@uni-konstanz.de>
Source record: 66218

Ken Macdonald wrote:
>
[...]
> hi.
> sounds like it is a Windows only printer. :-(
> check out the behne bros. web site for the printers NVDI 5 will drive,
> maybe 710C will be there!?
> I don't have the website off hand but you could search for 'behne',
> 'NVDI', '2b', or try www.2b.home??
>
> ken

Thanks for the hint; a posting in maus.computer.atari.software showed
the proper WWW address of the Behnes: www.nvdi.de

Concerning my question: 710C is not on the list 8-(((

Regards from Konstanz,

Gottfried Barthel

1773. Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <998_0002021215@conchbbs.com>
Source record: 66219

> Somewhere out in AtariLand I heard of, saw once, mentioned,
> etc. a small program or, .ACC or even maybe a CPX that would
> allow one to append text within the Atari Clipboard. Does
> anyone know of it? Thanx in advance.

Technically speaking, the clipboard is a file directory.
"scrap.txt" is only one of the files included.

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.

1774. Re: STe MIDI playback ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <879t3l$f0n$1@reader1.imaginet.fr>
Source record: 66220

On 1 Feb 2000 21:44:56 G, Chris Crosskey wrote:
>HI Folks...
Hi Chris,

>Can anyone tell me if I'm going mad?,....
I am not qualified for a medical advice :)

>I could have sworn that somewhere
>I had seen a MIDI file player for the STe that played back using the
>onboard sound hardware........A bit like the Falcon one from
>Softjee.....Can anyone else remember seeing it, and if so a URL would be
>appreciated..
PHPlayer (from William Wong) does exactly what you describe. As an STe
is not exactly the ultimate in raw power, some MIDI files will play better
than others, but for some, it works.

http://www.geocities.com/SiliconValley/6880/phsw.html

Following this link, you will need to download also additional Samples
(it's explained in the documentation) if you want more than a piano sound.
If you want to use additional sounds, a hard drive is recommanded.

Hope this helps,

--
Didier BRIEL
ddc@imaginet.fr

1775. Nostalgia hour!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38987930.FC7F14D5@patent.gov.uk>
Source record: 66221

Advert in LOOT for an Atari Pong coin machine in auction with a current
top bid of ï¿½285.
If anyone's interested, the bidding stops 19.30 this Friday.

http://www.loot.com/

Bob King.

1776. Re: STe MIDI playback ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38987D2E.F184E3F5@europe.com>
Source record: 66222

> Can anyone tell me if I'm going mad?,....I could have sworn that somewhere
> I had seen a MIDI file player for the STe that played back using the
> onboard sound hardware........A bit like the Falcon one from
> Softjee.....Can anyone else remember seeing it, and if so a URL would be
> appreciated..

Try the Probe House Player (can play MIDI as well as samples) :
http://www.geocities.com/SiliconValley/6880/phplyr.html

So feel releaved, you are not mad (yet ;)...) !

1777. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38987CBC.A875C58C@cfc.dnd.ca>
Source record: 66223

Jim Burgan wrote:
>
> I'm sure you get several of these postings here, but please forgive one
> more.
> I am in the midst of serious house-cleaning and recently stumbled onto the
> following equipment in the back of my closet:
> 520 ST (the original ST w/1 meg upgrade)
> SM124 Monitor (monochrome)
> SC1224 Monitor (color)
> SF314 Disk drive
> includes all power supplys, cables etc and it works fine. I stashed it 10
> years ago when the hard drive died.
> Is there any market for any of this stuff or is it trash.
> Thanks...

A market as in how much can you get for what you have?
not much.
_but_that doesn't mean someone wouldn't be glad to use them
and pay you the cost of shipping.
or you could upgrade what you have if you wanted to! :-)
16MB RAM, internal/external IDE drives, SVGA video,...

--
Ken Macdonald, Graphic Arts - room 255

1778. FS: Brand New Atari Jaguar Units, Games and Accessories

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <mc0m4.97570$n3.2102520@news0.telusplanet.net>
Source record: 66224
Cross-posted to: alt.atari-jaguar,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to Jim at jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
Box conditions vary, best condition boxes will be sold first.
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Games And Accessories - New/Shrink-wrapped**
==========
- Checkered Flag $10
- Composite Video Cable $15

Atari Jaguar Games - Complete but Opened Please make an offer
==========
- Doom

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision

- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games
- A working Vectrex controller
- A working DSS Satellite Receiver with H Card
- Working DSS HU / P3 Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

1779. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38989159$0$153@news.zetnet.co.uk>
Source record: 66225

On 2 Feb 2000 13:47:09 +, Bob King wrote:
>I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
>try it on. All the MP3 sites I've tried with my office PC/Netscape

<snip>

>For those who remember my difficulty with surfing with my new 56K modem
>and Milan, all is now OK and I'm managing 7000 to 8000 b/s on a good

FalcAMP is for Falcon only (hence the name) due to its
requirement of a DSP. For Falcon owners, I recommend
Aniplayer 2.08, very well designed and plays MPEG
layers 1, 2 and 3 for audio.

Computer Shopper magazine has provided MP3 music on its
cover CD, including the current, March 2000 issue.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1780. VISION 3.5 available in Swedish + English filtrer translation

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Jean LUSETTI <jlusetti@free.fr>
Message-ID: <PR0m4.622$ej4.3682459@nnrp2.proxad.net>
Source record: 66226

Hi !

Just a word to say that VISION 3.5, GEM image editor & manager, has been
translated into Swedish !
And that the filter descriptions are available in English.

Have a look !

See you, Jean
Site WEB : http://vision.atari.org , http://www.multimania.com/jlusetti
E-Mail : jlusetti@multimania.com
Direct download page : http://www.multimania.com/jlusetti/telee.htm

1781. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <E51m4.1154$Gi4.37172@newsread1.prod.itd.earthlink.net>
Source record: 66227

Neil,
Ok! I gotcha' now. Appreciate the explanation. Will give it a try.
John G.

On 2 Feb 2000 02:15:08 -, Neil Roughley wrote:
>John Garone <swampfox1@earthlink.net> wrote:
>
>> I take it you're saying that in CAB 2.7 you can't get a clickable URL
>> in a text file that shows in a different text color as in Newsie!
>
>CAB requires the URL be encased in HTML markup to make it clickable.
>XURL will automate this process through drag-and-drop (from text to
>HTML, and then the automatic launch of CAB in one fell swoop).
>
>StringServer/Textview is your best choice for managing URLs, because it
>just passes the URL directly over to CAB through the AV_PROTOCOL. Plus
>you can click on URLs in a text file and have them automatically
>appended to another text file, where the sites can be visited later.
>It's essentially a launcher that passes parameters -- a web page, an
>e-mail address, an FTP site, a command line, whatever -- to the programs
>of your choice; like a razzle-dazzle 'Install Application'.
>
><< Neil >>
>
>--
>Neil Roughley
>http://www.vanc.igs.net/%7Eroughley/

1782. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <zh1m4.1199$Gi4.37172@newsread1.prod.itd.earthlink.net>
Source record: 66228

Hope this did'nt post twice:

Thanks all for the Atari info. Also, for those interested, going to www.atari.com redirects to www.hasbrointeractive.com/atari which has some on-line games (windoze) under the Atari trademark. I could'nt help reponding with "how about an atari on-line section of games which can actually run on an Atari (no Microlimp/Viagra)". I don't expect a response!
John G.

1783. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <ky1m4.1251$Gi4.40005@newsread1.prod.itd.earthlink.net>
Source record: 66229

Atari name (con't):
So in trying to get information from my ISP on trouble with NG's, when the tech guy heard I was running an Atari he went on to talk about a new (how new?) stand up console type raceing game with the Atari logo on it and found at www rush2049.com (have'nt seen it or been there so I can't verify).
John
P.S. never got the info on the NG!

On 2 Feb 2000 21:25:51 G, John Garone wrote:
>Hope this did'nt post twice:
>
>Thanks all for the Atari info. Also, for those interested, going to
>www.atari.com redirects to www.hasbrointeractive.com/atari which has some
>on-line games (windoze) under the Atari trademark. I could'nt help reponding
>with "how about an atari on-line section of games which can actually run on
>an Atari (no Microlimp/Viagra)". I don't expect a response!
> John G.
>.

1784. Diskdrive Milan eats files

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <949527506-449763AEicMi@xs4all.nl>
Source record: 66230

Hello,
I am a happy Milan user, but there is one problem. When I copy
files from my HD to unprotected disks already containing files on
A:\ all the files are deleted on A:\
I have heard this is a bug which occurs very seldom, only very few
owners have this problem.
What can I do about it, any suggestions ?
Cheers Dan
Dan

1785. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3898A9DB.911E04B9@cfc.dnd.ca>
Source record: 66231

"Frank W. Lawrence" wrote:
> Hi All,
> Somewhere out in AtariLand I heard of, saw once, mentioned, etc. a
> small program or, .ACC or even maybe a CPX that would allow one to
> append text within the Atari Clipboard. Does anyone know of it?
> Thanx in advance.
>
don't know if it what you want but you could check out:
http://users.southeast.net/~kellis/coding.htm
for Clipboard+

good luck.bonne chance
ken

1786. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87act9ast1@plutonium.compulink.co.uk>
Source record: 66232

In message <3894b261$0$161@news.zetnet.co.uk>, lais@zetnet.co.uk said:

>I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with
>ten 960 Mbyte partitions, no problems at all.

Hi Shiuming!

You're lucky - mine is V2.01 and while it works on C:\, as I said, on D: (which Thing reports as having 929,628,160 bytes total, 50,462,780 used and 879,165,440 free) Diamond Edge reports -929,562,624 total, with -1,808,662,528 used and 879,099,904 free (I have added the commas for clarity).

If I try to 'Test disk' on D:, DE crashes and MagiC reports 'Memory block destroyed by user, Address of MCB $004EC10, Data of MCB $00000000 (repeated 4 times)'.'. After a reboot, trying to bring up the fragmentation map works fine again on C:, but on D: nothing happens for a few seconds and then the system crashes again, this time with 'Address of MCB $0044E878 or sometimes $044F874' and again 4 sets of zeros.

So either my 2.01 is faulty, or they fixed it in your later version. I shall have to somehow get hold of your later version and try it...

Regards, /Peter/

1787. SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87actcasu1@plutonium.compulink.co.uk>
Source record: 66233

Can anyone tell me of a program that will show an *.SPX image on a Falcon with'without MagiC and'or NVDI? I believe this is some sort of compressed image created originally in Spectrum 512 (which doesn't work on a Falcon). I have files that display normal *.SPC files, but not the *.SPX.

If the_phantom is reading this - are you the same guy using that name who produced spxcrt14.prg, which may have been used for creating SPXs?

Unfortunately, though I have the program (in a spx_spxc.r14 folder with other conversion? utilities) I have no docs for it. Can't recall where I got it, but it is not on my Spectrum 512 release disk. Or does anyone else know about this program, or if/how Spectrum 512 can be made to run on a Falcon? It almost loads in ST Low resolution, but then sticks with part of the menu murkily visible on an otherwise all-black screen. One has to reboot to get out of it as the mouse won't work.

Any help much appreciated. I haven't tried Backward - where does one get this from?

Regards, /Peter/

1788. Re: <email address for Carsten Setje Eilers ("Address")

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949602716-472018AEicMi@sweet3.freeserve.co.uk>
Source record: 66234

Hi hallvard.

>Thanks. I've mailed him now, so we'll see what he says.

I'd be interested in the outcome please.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1789. Re: HELP: Need Mega STe Info

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3899283F.5BE352B7@jps.net>
Source record: 66235

This was said in the context of the internal drive being present since
in the US I have never seen a Mega STE without the internal drive.

Sage wrote:
>
> This is not correct for the external hard drive either. The
> jumpers only need to be removed if you are installing the internal SCSI
> host adapter to use an internal hard drive. You can use an external drive
> (with the appropriate ACSI/SCSI host adapter) with the jumpers installed
> or with the internal host adapter installed.
>
> On Sat, 29 Jan 2000, Bud Connolly wrote:
>
> > Nicholas,
> >
> > No, not for the RAM, for the external hard drive.
> >
> > Bud
> >
> > Nicholas Bales <bales@online.fr> wrote in message
> > news:jybk4.1287$8M6.5092462@nnrp1.proxad.net...
> > >
> > > Bud Connolly <budc@oh.verio.com> a ï¿½crit dans le message :
> > > uw8k4.2194$t_2.43017@ord-read.news.verio.net...
> > > > Mike,
> > > >
> > > > This is from memory, I believe that you need to pull 8 jumpers off of
> > the
> > > > motherboard. They are located in the far right back corner of the
> > > > motherboard and are just about impossible to get to with hard drive bay
> > > > cover off. IIRC, there are about 12 jumpers there, you pull the first 8
> > off
> > > > starting from the front of computer. Take a look inside the hard drive
> > bay
> > > > see if this looks right. I can pull the cover on my Mega STe and look if
> > you
> > > > need me to.
> > > >
> > >
> > > First time I've heard of "pulling jumpers off". A RAM upgrade should not
> > > require any jumper settings.
> > >
> > > --
> > > ||| Nicholas Bales, Toulouse, France

> > > ===|||==
> > > / | \ The Atari ST Quick FAQ bales@
> > > -' ' `- http://bales.online.fr/atari online.fr
> > >
> > >
> > >
> >
> >
> >
> >
>
> ^.erols.net!europa.netcrusader.net!206.132.58.120!gw22.nn.bcandid.com!hub12.nn.bcandid.com!tw11.nn.bcandid.com.POSTED!moose.erie.net!sagedm
> Xref: news.jps.net comp.sys.atari.st:3314
>
> This is not correct for the external hard drive either. The
> jumpers only need to be removed if you are installing the internal SCSI
> host adapter to use an internal hard drive. You can use an external drive
> (with the appropriate ACSI/SCSI host adapter) with the jumpers installed
> or with the internal host adapter installed.
>
> On Sat, 29 Jan 2000, Bud Connolly wrote:
>
> > Nicholas,
> >
> > No, not for the RAM, for the external hard drive.
> >
> > Bud
> >
> > Nicholas Bales <bales@online.fr> wrote in message
> > news:jybk4.1287$8M6.5092462@nnrp1.proxad.net...
> > >
> > > Bud Connolly <budc@oh.verio.com> a ï¿½crit dans le message :
> > > uw8k4.2194$t_2.43017@ord-read.news.verio.net...
> > > > Mike,
> > > >
> > > > This is from memory, I believe that you need to pull 8 jumpers off of
> > the
> > > > motherboard. They are located in the far right back corner of the
> > > > motherboard and are just about impossible to get to with hard drive bay
> > > > cover off. IIRC, there are about 12 jumpers there, you pull the first 8
> > > off
> > > > starting from the front of computer. Take a look inside the hard drive
> > bay
> > > > see if this looks right. I can pull the cover on my Mega STe and look if
> > > you
> > > > need me to.
> > > >
> > >
> > > First time I've heard of "pulling jumpers off". A RAM upgrade should not

```
> > > require any jumper settings.
> > >
> > > --
> > > ||| Nicholas Bales, Toulouse, France
> > > ===|||============================================
> > > / | \ The Atari ST Quick FAQ bales@
> > > -' ' `- http://bales.online.fr/atari online.fr
> > >
> > >
> > >
> >
> >
> >
> >
```

1790. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3899290E.D9E7E0A0@jps.net>
Source record: 66236

I saw this box at Wal-mart. It had the Atari logo big as can be on the
cover, but I didn't look at the fine print. I'm sure it would say Hasbro
on it somewhere.

John Garone wrote:
>
> On 29 Jan 2000 14:51:03 , "Nicholas Bales" wrote:

> >> Well everybody seems to agree about "Go"! Very interesting. Thanks all for
> >> the feedback. So, as far as Hasbro is concerned, would I be right in
> >> assuming that the Hasbro name and logo would appear on games that were
> >> once "Atari"?
> >

> Yes but is Atari on the label, just Hasbro or both? (here's where I expect
> Steve to chime in with "get a PC and find out" -:)

1791. Re: IB Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <389929B5.D994CB97@jps.net>
Source record: 66237

Oh, that's a good one. It's been a long time since I had one also. I recall the driver telling TOS that there are only 40 tracks and to slow down the step rate. I'm sure I've got the drivers somewhere, but would never find them after all this time.

Schoengarth wrote:
>
> I just received a 5.25" IB Drive. Does anyone know if it needs any
> drivers? I had one many years ago but, dont remember if it uses a
> drive.
>
> Don

1792. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38992AAA.4D67893D@jps.net>
Source record: 66238

I am having the same trouble. I "Beamed Up" my Cure CD to MP3.COM with the PC, and wanted to download it to the Atari, but while CAB will display the www.MP3.com page, it crashes when I try to access the my.mp3.com page to get my beamed music. However, there are several songs at www.mp3.com to download, and I successfully downloaded a 5MB song the other day. I'm using a 56K modem, but the net conditions only gave me about 2300 download rate, but the whole song came in fairly quickly.

Bob King wrote:
>
> I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> try it on. All the MP3 sites I've tried with my office PC/Netscape
> assume or require you have special software/plugin. This I have not got
> and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> is even more impossible, I just get rude messages to the effect that 'we
> see you haven't got a PC or Mac. so bugger off'. Any help please.
>
> For those who remember my difficulty with surfing with my new 56K modem
> and Milan, all is now OK and I'm managing 7000 to 8000 b/s on a good
> connection and 4000 to 5000 on a standard at 115,000. Zetnet's 56K line
> is still not so easy to pick up as their standard one, usually taking 3
> to 4 'BUSY'/re-dial sequences before connection. Thanks for those who
> helped.
>
> Bob King.

1793. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38992C49.402A4A67@jps.net>
Source record: 66239

Hi Peter,

xlator@cix.compulink.co.uk wrote:
>
> Or does anyone
> else know about this program, or if/how Spectrum 512 can be made to run
> on a Falcon? It almost loads in ST Low resolution, but then sticks with
> part of the menu murkily visible on an otherwise all-black screen. One
> has to reboot to get out of it as the mouse won't work.

Doesn't seem very likely since Spectrum 512 had to play all kinds of
tricks with the ST shifter chip and timing to get the ST to display 512
colors, something like 4 pallete shifts per scan line if I recall
correctly.
>
> Any help much appreciated. I haven't tried Backward - where does one
> get this from?

Should be available at popular Atari ftp sites, or Halvaard's Launchpad.
If not, I've got one on the Falcon HD I can email you. Not sure if it's
the latest version though.

John
>

1794. TT-Digger V6.1

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3899C33A.FE168A6E@cable.A2000.nl>
Source record: 66096

Hi you all out there.

There is a new version of this interactive disassembler.

Very usefull new features.

Read about them on my homepage.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1795. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: max <max.b@multiweb.nl>
Message-ID: <3899CB78.6126C7FD@multiweb.nl>
Source record: 66097

> A market as in how much can you get for what you have?
> not much.
> _but_that doesn't mean someone wouldn't be glad to use them
> and pay you the cost of shipping.
> or you could upgrade what you have if you wanted to! :-)
> 16MB RAM, internal/external IDE drives, SVGA video,...

I want to add some ide storage to my atari. Do you know how I can do that?
(Soldering myself is no problem, I like doing that..)

Greetz, Max

1796. NEWS !!

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <949606598-269075AEicMi@xs4all.nl>
Source record: 66098

Dan

1797. NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <949606602-269767AEicMi@xs4all.nl>
Source record: 66099

Hello,
Here some news from STC
CDLab available
Falcamp available
Expresso available
oAESis 0.9 available
etc....
Milan wants to give a new name to the Milan. Atarians, help us to invent a good name and win one of 3 DM 300 cheques for a Milan II. Send to :
Milan Computersystems
Gewinnspiel
An der Holsatiamï¿½hle 1
24149 Kiel
http://www.milan-computer.de
info@milan-computer.de

Article about Papyrus 8, Luna 1.46
Interview with J.Copacz (Emailer + Iconnect)
Article about Caml light (programming)
Article about connecting CDwriters to Ataris
Article about internal IDE harddisks in the Falcon 030/MK-X
Milan news :
Why new name ? Possible Irritation new customers about name Milan I,II,III etc...,association with Italian city.
Falke Verlag now also publishes the mag Amiga Future.
Epic Marketing startet port of games Simon the Sorcerer and Foundation's Edge to Milan
The Open GL for Milan which is beeing developped will provide the technical basis for modern games.
The Milan II OS will have new glow icons! (probably on the Cebit 2000, otherwise in Hennef)
A combined Atari/Amiga exposition is planned in Hennef (Germany, near Bonn) in April/May. Date not yet fixed. Not only the Milan II will be present (also on the Cebit in Feb) but also "an Amiga of the new generation".It will be a "comeback event", thousands of visitors expected. Contact :
Falke Verlag
An der Holsatiamï¿½hle 1
Albert Einstein Haus
24149 Kiel
Tel : (0431)27365

In the next STC
Interview with Mirko Martens of Axro
Preview Tempus Word 4 !!!
DA's layout 6.2

Devil Studio
Dan

1798. Re: AES Replacement

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949604646-857498AEicMi@sweet3.freeserve.co.uk>
Source record: 66100

Hi Dennis

>BTW: I never heard of anyone being swindled by System Solutions or ASH,
>but then they don't sell N.AES of course.

Karl@sys-sol would never swindle anyone.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1799. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3899E38B.616B25B2@cfc.dnd.ca>
Source record: 66101

max wrote:
> > A market as in how much can you get for what you have?
> > not much.
> > _but_that doesn't mean someone wouldn't be glad to use them
> > and pay you the cost of shipping.
> > or you could upgrade what you have if you wanted to! :-)
> > 16MB RAM, internal/external IDE drives, SVGA video,...
>
> I want to add some ide storage to my atari. Do you know how I can do that?
> (Soldering myself is no problem, I like doing that..)
> Greetz, Max

salut!

a good general site to start from is Hallvards! :-)
http://www.geocities.com/SiliconValley/Bay/8745/
and look here (from Hallvards site)
http://members.tripod.com/~piters/atari/astide.htm [do it yourself]
or here also
http://gem.win.co.nz/mario/hardware/ide.html [less do it yourself]

good luck.bonne chance
ken

1800. Re: Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <3899EC3A.47463742@mindspring.com>
Source record: 66102

I use Logic 2.01. I have 2.5 but I found several bugs in the thing. Have you had any problems
with that?

Laurence

Francis Demange wrote:

> Dans le message <38965a03$0$1402@news.execpc.com>
> Ken Kosut a ï¿½crit:
>
> >Hello,
> Hello
> >Would like to know if there is a users group for Logic 2.5 for Atari.
> I don't know about a users group but I use the 2.5 for Atari on a TT in very high resolution
> (1280 X 960) and it's a terrific soft. (I you use only midi)
> >Thank You.
> Regards
> Francis

1801. Re: 1040STf online ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: atarigalen
Message-ID: <011da965.00940459@usw-ex0107-055.remarq.com>
Source record: 66103

To browse with a 1040, you will need CAB 1.5, STing (both
available on the net) and an external modem (NOT a WINmodem).
Since an unmodified 1040 can only tolerate 19,200 baud, look for
used 28.8 or 14.4 modems. USR made a 28.8 "MACinFAX" that runs
quite nicely on my Falcon. As for setup details, it is a lot
easier to connect an ST to the net if you have a hard drive. If
not, post your request to "Tony C." at ATARI@CHEBUCTO.NS.CA.
Tony has figured out a floppy only way to run CAB.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1802. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: atarigalen
Message-ID: <03a53a4a.06841f3d@usw-ex0107-055.remarq.com>
Source record: 66104

In article <87actcasu1@plutonium.compulink.co.uk>,
xlator@cix.compulink.co.uk wrote:
>Can anyone tell me of a program that will show an *.SPX image
on a Falcon with'without MagiC and'or NVDI?

I have never encountered a SPX extender so cannot help here. I
do know, however, that Spectrum 512 is highly dependent on
system timing. You have little to no chance of modifying the
hardware of your Falcon enough to let it run.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1803. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: atarigalen
Message-ID: <0c106554.05bea5a8@usw-ex0107-055.remarq.com>
Source record: 66105

In article <87act9ast1@plutonium.compulink.co.uk>,
xlator@cix.compulink.co.uk wrote:
>In message <3894b261$0$161@news.zetnet.co.uk>,
lais@zetnet.co.uk said:
>
>>I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with
>>ten 960 Mbyte partitions, no problems at all.
>
>Hi Shiuming!
>
>You're lucky -

It has been often posted that Diamond Edge was not reliable with
partitions greater than 256Mb. I have no partitions that large,
so I do not know for sure.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1804. Atari ST, STacy, or Falcon for sale?

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000203174201.23197.00002525@ng-ch1.aol.com>
Source record: 66106

Well anyone? Preferably in US. Or anyone know of a place I can buy from fairly cheap that's not e-bay? Thanks

-HJ

1805. Looking for Atari SC1224

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: TimWernette <markj_09@hotmail.com>
Message-ID: <87d6ac$4vju$1@newssvr04-int.news.prodigy.com>
Source record: 66107

Looking for this monitor Please mail me with price

Swernette@prodigy.net

1806. Pro vs. Audio?

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: atarigalen
Message-ID: <04744035.3753e5bd@usw-ex0107-055.remarq.com>
Source record: 66108

What is the difference between CD Recorder Pro and CD Recorder
Audio?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1807. Re: Atari ST, STacy, or Falcon for sale?

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: atarigalen
Message-ID: <0832ebc0.39241427@usw-ex0107-055.remarq.com>
Source record: 66109

In article <20000203174201.23197.00002525@ng-ch1.aol.com>,
tonyjhawk@aol.com (Tonyjhawk) wrote:
>Well anyone? Preferably in US. Or anyone know of a place I can
>buy from fairly cheap that's not e-bay? Thanks

Regarding "cheap", you'll have trouble beating E-Bay. However,
I'd recommend you contact Alex Yu at ATY Computers in Oakland or
www.myatari.com (B&C Compuvisions) in Sacramento as they seem to
have the largest inventories of used equipment. They are more
expensive, however.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1808. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: atarigalen
Message-ID: <011c22ff.38450ced@usw-ex0107-055.remarq.com>
Source record: 66110

In article <87d5sa$5bn$1@nnrp1.deja.com>, audiophilia@yahoo.com
wrote:

>files end with the .ttp extention. From what I understand,
>these are supposed to be executables that are run from a ...

No. TTP stands for TOS Takes Parameters. When you run a .ttp
program, the program pauses and asks for data. This is a way
for STs to use the power of the command line, and the entered
data can be anything from a file's location
(C:\PICTURES\THISONE.JPG) to commands (COPY D: C: a'). What
program in particular are you trying to run?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1809. Picked up some new stuff, need software:)

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: pheonixZ@webtv.net
Message-ID: <10257-389A4A60-12@storefull-131.iap.bryant.webtv.net>
Source record: 66111

Thanks to all who helped me earlier with my last post. I've got most my problems worked out.
I just picked up an AtarI Supra 30MB HD that I'm trying to use with my 1040 STf. It was with a box of disk drives and a 520st, I grabbed 3 drives with all cables, a drive master, and the supra all for $6 :)
Well, thats enough of a brag.
When I turn my St on with the Supra disk drive powered up, the ST boots normal, there is the A and B floppy disk icons, nothing else. Is there anywhere where I can find a program to boot this thing into my 1040?
BTW, I'm picking up 2 more disk drives and maybe more which will be for trade. I'm only keeping what I need, I have a couple 314's and one 354, also I have a 5 1/4 made by L.B. for the ST compters. The drive master is also for trade. I'm looking for original MIDI/music software in return. If anyone has a copy (original) of Cubase or Sweet Sixteen I have cash also. Thanks

1810. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949645820-20914AEicMi@cwcom.net>
Source record: 66112

From: "Leslie Hartmier" <leslieh@v-wave.com>
Date: Wed, 2 Feb 2000 03:43:42 -0700

> Hmm...the problem I've been having is not that I cannot print exactly. I
>can print, I just can't see any printers in the Print Setup in Atari Works,
>or any GDOS supporting programs for that matter. In other words, I cannot
>use the STraight Fax driver, or any of the

Are you using MagiC 6 by any chance? If not, then you might need to run
Wdialog (it's part of the NVDI installation). That contains the code for an
extension to the system which allows stuff like the printer selection dialog
to function, as well as some of NVDI's tools such as Fontname. MagiC 6 has
Wdialog's functions built in.

Otherwise I'm stuck...

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1811. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949645822-21349AEicMi@cwcom.net>
Source record: 66113

From: Bob King <robert.king@patent.gov.uk>
Date: Wed, 02 Feb 2000 15:04:24 +0000

>I will keep you informed. What we really need is an MP3 player as a CAB
>module.

Possibly, but do you want to stay online for that amount of time?

>
>On another point, I have down loaded a javascript (*.js) reader/decoder
>. Do you know anything about this - can this be used as a CAB module.

The answer is no, as CAB can't handle javascript - a major failing.

Draconis is the only web browser for the Atari that can handle javascript
AIUI.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1812. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949645824-21813AEicMi@cwcom.net>
Source record: 66114

From: xlator@cix.compulink.co.uk
Date: 2 Feb 2000 22:59:53 GMT

>In message <3894b261$0$161@news.zetnet.co.uk>, lais@zetnet.co.uk said:
>
>>I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with
>>ten 960 Mbyte partitions, no problems at all.
>
>Hi Shiuming!
>
>You're lucky - mine is V2.01 and while it works on C:\, as I said, on D:
>(which Thing reports as having 929,628,160 bytes total, 50,462,780 used
>and 879,165,440 free) Diamond Edge reports -929,562,624 total,

These aren't LFN enabled partitions are they? Diamond Edge shouldn't be used
on such - instead use the HPOptimizer, downloadable from my web page or from
the latest files topic on CiX...

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1813. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949685584-644249AEicMi@sweet3.freeserve.co.uk>
Source record: 66115

Hi Frank

>Somewhere out in AtariLand I heard of, saw once, mentioned, etc. a small
>program or, .ACC or even maybe a CPX that would allow one to append text
>within the Atari Clipboard. Does anyone know of it? Thanx in advance.

ISTR the atari clipboard.cpx gave an option to add or append clips.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1814. Re: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949685588-644861AEicMi@sweet3.freeserve.co.uk>
Source record: 66116

Hi Shiuming

>Are you kidding?? Cracks of Cubase are like grass in a field, and if you
>can't even find one, you must be really hopelessly incompetent and not
>worthy to use it.

Did you know that humans as God created them did not have Bums, they was optional chargeable extras, but someone devised a crack and hacked it into Gods software, so now creatures have bums with cracks in them.

So you can thank crackers for your bums guys.

And then theres women, also suffered a few software hacks there, i'l leave details of that one well alone.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1815. Re: Cheshunt Computer Club/D&D page updates

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949685590-645457AEicMi@sweet3.freeserve.co.uk>
Source record: 66117

Yo!, Dezza

>Added today: English RSC and MDL files for CAB2.8 (includes IConnect 1.7)

Is this available to humans yet??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1816. MEGA 4 ST for sale, UK

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: egonlayne@my-deja.com
Message-ID: <87ap7ofqb1@nnrp1.deja.com>
Source record: 66240

For sale, UK MEGA ST :

After many years of use, I no longer have any use for my Atari.
Offered as whole system - to budding Atarian who can make use of :

MEGA ST 4, keyboard, mouse with 1.44MB floppy (ELCO upgrade) and
internal ATSpeed C16, v3.5
SM144 mono monitor
Supra 65 MB hardrive
Mag!X 2.0, NVDI 2.5
Lots of software from many years of use including
Calligrapher Gold (with manuals),
Lattice C (with manuals), various programming manuals,

This is located near Watford, M25. More info, offers ?
Please email me.

Paul.

Sent via Deja.com http://www.deja.com/
Before you buy.

1817. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <87c7u0$f6q$1@nnrp1.deja.com>
Source record: 66241

In article <ky1m4.1251$Gi4.40005@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> Atari name (con't):
> So in trying to get information from my ISP on trouble with NG's,
when the
> tech guy heard I was running an Atari he went on to talk about a new
> (how new?) stand up console type raceing game with the Atari logo on
it and
> found at www rush2049.com (have'nt seen it or been there so I can't
verify).

It's "San Francisco Rush 2049" - the last arcade machine released under
the "Atari Games" trademark. Atari Games is one of the best arcade
machine producers ever and belong to Midway.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

1818. Re: [GAMES] Quake v0.4 available (with sour

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <F6cm4.238$n14.717@198.235.216.4>
Source record: 66242

On 2 Feb 2000 14:10:20 G, Patrice Mandin wrote:
>Hello,
>
>Here is a new Quake version for Atari, which should work on clones,
>using the VDI. I consider it unstable, because many things were not
>tested. Note: it needs a 030 or more, 8Mb Ram, MiNT.

Although I am afraid to admit it. This may have just created the motivation
to install Mint on my Falcon:-).

>.

1819. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <P6cm4.239$n14.717@198.235.216.4>
Source record: 66243

On 2 Feb 2000 08:44:11 -, "Jim Burgan" wrote:
>I'm sure you get several of these postings here, but please forgive one
>more.
>I am in the midst of serious house-cleaning and recently stumbled onto the
>following equipment in the back of my closet:
>520 ST (the original ST w/1 meg upgrade)
>SM124 Monitor (monochrome)
>SC1224 Monitor (color)
>SF314 Disk drive
>includes all power supplys, cables etc and it works fine. I stashed it 10
>years ago when the hard drive died.
>Is there any market for any of this stuff or is it trash.
>Thanks...
>

It is trash. I am the trash collector:-).

Seriously, depending on where you live, you might get something for it. An
ST is never trash.

Where do you reside?

Later Brian.

>.

1820. Re: (lame newbie Q) that's great, but....

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-B3C76F.09231303022000@bigmomma.idirect.com>
Source record: 66244

In article <389A2048.EC84DB11@iinet.net.au>, Dead Code
<jne@iinet.net.au> wrote:

> i recently inherited an STe. I'm in the process of upgrading it to 4mb.
> i've run into one major hitch: I CANT GET THE FREAKING CASE OFF!!!
>
> I'm sure there is something incredibly simple that i'm missing. I've
> taken all the screws out of the bottom, slid out the keyboard and
> removed all the screws i could get to from the metal casing. However,
> that's not the problem. I've managed to prise the case most of the way
> open, but i can see way up the back one spar that is part of the top
> casing seems to be attached to the mainboard. how tf am i supposed to
> get to it ??
>

is there a sticker on the bottom of your STe? If there is, prise it
off and you'll find another screw under it.

1821. Re: (lame newbie Q) that's great, but....

Newsgroup: comp.sys.atari.st
Date: 2000-02-03 00:00:00 UTC
From: Dead Code <jne@iinet.net.au>
Message-ID: <389A8064.14A97CBF@iinet.net.au>
Source record: 66245

"Daniel L. Dreibelbis" wrote:

[..snip..]
>
> is there a sticker on the bottom of your STe? If there is, prise it
> off and you'll find another screw under it.

ta. found it. i knew it would be something simple...
told u i was a newbie :)

thanx again.
-Michael.

1822. AHCX

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <389AE714.C1F935A0@cable.A2000.nl>
Source record: 66046

Hi

For some reason AHCX stopped recognizing extended objects, resulting in using
its own routines, which only do monochrome.
Fixed that.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1823. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: mascha will <mascha@mascha.fsnet.co.uk>
Message-ID: <87f8gkhiv1@news6.svr.pol.co.uk>
Source record: 66047

Sorry to interrupt you guys, but I couldn't really follow you.
I wrote quite a large amount of text on the Atari 1040ST (about 280.000 words) with "Word Plus"
So is there a way to transfer this to my PC (Win 98)?
Oliver.

1824. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <389b2945$0$161@news.zetnet.co.uk>
Source record: 66048

On 3 Feb 2000 13:42:32 -, atarigalen wrote:
>In article <87actcasu1@plutonium.compulink.co.uk>,
>xlator@cix.compulink.co.uk wrote:
>>Can anyone tell me of a program that will show an *.SPX image
>on a Falcon with'without MagiC and'or NVDI?
>
>I have never encountered a SPX extender so cannot help here. I
>do know, however, that Spectrum 512 is highly dependent on
>system timing. You have little to no chance of modifying the
>hardware of your Falcon enough to let it run.

That wasn't the question - it was how to view such a
file on a Falcon, which is certainly no problem as
far as graphics ability is concerned. The ST needs
some software trickery to display that kind of mode,
not necessary on the Falcon. Just need a viewer that
can interpret the file format.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1825. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <389b2a94$0$161@news.zetnet.co.uk>
Source record: 66049

On 4 Feb 2000 10:28:55 G, nexar@my-deja.com wrote:
>Did Atari every actually release their own CD drive for the Falcon?
>If so, does anyone know where I can obtain one??
>
>Also, if alas, does anyone know where I can pick up an external box to
>place a CD-drive in? the one at my local store wanted 100 bucks for
>one...
>*(way too much for just a case)*

? That's a very reasonable price for a case, especially
if it has a good quality, stable power supply. You can
pay twice that money for a really good case, which is
very rugged, has a big fan, filtered mains input...
If you're unaware of these technical issues, it's very
easy to make a false economy which you'll regret.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1826. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <389b2ad5$0$161@news.zetnet.co.uk>
Source record: 66050

On 4 Feb 2000 14:53:44 G, John Garone wrote:
>Hi All,
> Looking for a program to design web sites on a Falcon. I thought I had

Try Cadenza Software's Web.Wizard.

http://www.cadenza.ukf.net

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1827. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <389b2d685702621@online.be>
Source record: 66051

on Fri 04-02-2000 14:53 John Garone wrote:

>Hi All,
>Looking for a program to design web sites on a Falcon. I thought I had
>something on it but it looks like it got burried in my hard drive
>(somewhere!) if I have it at all!!!
>John G.

There are several possibilities.

1) Qed + olga
~~~~~~~~~~~~~

That's my favourite. With this combo you'll have to type in all the tags yourself but with the help of some kind of shotcuts (html3_uc.krz) this is rather easy. Whenever you save your work in Qed, Cab will reload that particular page. This way you've an almost real time HTML-editor
AFAIK, this needs a multitasking OS

ftp://chapelie.rma.ac.be/atari/editors/qed-453.lzh This is the German release. The English docs and rsc are in qed-453en.lzh

ftp://chapelie.rma.ac.be/atari/utilities/olga151.zip

2) Joe
~~~~~~~

A nice HTML-editor which works almost like Qed but offers more possibilities. I do use it a lot but on my system it reacts sometimes strange. The main disavantage is that one can't scroll horizontally. If one design a new page that's not a problem but it can be a problem when one edit an existing page.
You need olga and a multitasking OS to get the most out of it.

ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe146uk.zip
I believe jgt_r1e.zip holds some modules to use within Joe

3) Webwizard
~~~~~~~~~~~~

That's what the docs says about Webwizard

WebPage.Wizard uses a wizard approach (popular on PC and Apple platforms) to allow users with little or no HTML knowledge and/or experience the opportunity to create their own Web pages (or even an entire Web site).

http://cadenza.atari.org/
~~~~~~~~~~~~

4) HomePage-Penguin
~~~~~~~~~~~~~~~~~~~

Also a wizard.
http://www.atari-computer.de/mjaap/prg/

The latest demo can be found on following ftp-server
ftp://chapelie.rma.ac.be/atari/html-edit/hppeng2d.zip

5) Expresso
~~~~~~~~~~~~~~
French WYSIWYG HTML-editor. It's AFAIK only available in French.
http://oxo.systems.online.fr

Demo: ftp://chapelie.rma.ac.be/atari/html-edit/ex100b.lzh

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

1828. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <87ffr1$k2h$1@cubacola.tninet.se>
Source record: 66052

```
On 4 Feb 2000 14:53:44 G, John Garone wrote:
>Hi All,
> Looking for a program to design web sites on a Falcon. I thought I had
>something on it but it looks like it got burried in my hard drive
>(somewhere!) if I have it at all!!!
> John G.
>
>.
Hi John

May I suggest Joe, I'm using it and I really like it except for some
small niggles. Check it out: http://www.multimania.org/nef/
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

1829. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <949700031.16523.0.nnrp-02.9e983130@news.demon.co.uk>
Source record: 66053

On 2 Feb 2000 22:59:53 G, xlator@cix.compulink.co.uk wrote:
>In message <3894b261$0$161@news.zetnet.co.uk>, lais@zetnet.co.uk said:
>
>>I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with
>>ten 960 Mbyte partitions, no problems at all.
>
>Hi Shiuming!
>
>You're lucky - mine is V2.01 and while it works on C:\, as I said, on D:
>(which Thing reports as having 929,628,160 bytes total, 50,462,780 used
>and 879,165,440 free) Diamond Edge reports -929,562,624 total, with
>-1,808,662,528 used and 879,099,904 free (I have added the commas for
>clarity).

1830. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389B480F.34390E56@cfc.dnd.ca>
Source record: 66054

atarigalen wrote:
>
> In article <387380F2.61C0@geocities.com>, Greg Goodwin
> <lady-aramis@geocities.com> wrote:
> > Anyone have any articles they want to contribute? And does
> > anyone also know a good address for Dave so I can TRY to ask his
> > permission to post it (hell, I just want an excuse to say hi to the
> > guy.)
> > Thanks folks!
> >
> > Doctor Clu
>
> He used to live in Colorado and for some time posted via a site based
> out of San Francisco. I can't find him either.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

IIRC I used to send e-mail to Dave Small out of the TheWELL in the bay
area,
now defunct for unknown reasons. I think The WELL was one of the first
ISP's
small@well.com???

ken
the TAF guy

1831. FS : ATARI ST Games

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Thimo Graef <Lord-Chaos@t-online.de>
Message-ID: <87fiae$s3$1@news.free4u.de>
Source record: 66055

Hi !

I�m a collector of ATARI ST games (I have over 500 , originals only) and now I want to sell some games (or trade them) I have twice .

I have the following games : Shadowgate (Adventure) , Mindshadow (Adventure) , Bloodwych (role-playing game , box with French text) , ISS (Action) , Dark Castle (Action) , Starray (Action) ,Skyfox 2 (Action) , Fusion (Action) , Hacker 2 (Adventure),Catch 23 (Action),Phobia (Action) , Toobin (Action) , Chip�s Challenge (mind game) , Shoot �m up construction Set (build own action games) ,Music Construction Set (Music program) and some others.

If you�re interested , please contact me.

Thimo Graef

1832. Re: Dave Small Class Act Was .Re: Magic

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389B4CB6.FF9AC33C@cfc.dnd.ca>
Source record: 66056

atarigalen wrote:
> In article <387380F2.61C0@geocities.com>, Greg Goodwin
> <lady-aramis@geocities.com> wrote:
> > Anyone have any articles they want to contribute? And does
> > anyone also know a good address for Dave so I can TRY to ask his
> > permission to post it (hell, I just want an excuse to say hi to the
> > guy.)
> > Thanks folks!
> > Doctor Clu

> He used to live in Colorado and for some time posted via a site based
> out of San Francisco. I can't find him either.
> Galen

my mistake
the WELL is not dead.
and a quick search of DEJA turns up:
>> Thread: GCR: transverter > 4.6 ?
>> Message 1 of 3
Subject: Re: GCR: transverter > 4.6 ?
Date: 04/10/1995
Author: David Small <dsmall@well.sf.ca.us>

now I don't know if that address is...?
HEY it was five years ago! :-)

ken

1833. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <389b4c9e6f65a01@online.be>
Source record: 66057
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**game**

ftp://chapelie.rma.ac.be/atari/game/bout2.zip (58.787 bytes)
ftp://chapelie.rma.ac.be/atari/game/pd_rollercoaster.zip (276.890 bytes)
ftp://chapelie.rma.ac.be/atari/game/stunedem.zip (84.563 bytes)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab-booklage_ovl-568.lzh (91.417 bytes)

**programming**
ftp://chapelie.rma.ac.be/atari/programming/ttdigger-6_1.zip (124.319 bytes) (Interactive
disassembler
ftp://chapelie.rma.ac.be/atari/programming/licomgem.lzh (41.234 bytes) (Prog to change and
edit GFA3 Linklibraries)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

1834. Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Benny Roger Gundersen <mms@c2i.net>
Message-ID: <nqJm4.1873$%e6.143599@juliett.dax.net>
Source record: 66058

Hello, I am new to this group
I would like to know if I can connect my St (4mb) to the internet, is there
any free programs?

Benny

1835. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <FIJm4.3351$Mk2.116129@newsread2.prod.itd.earthlink.net>
Source record: 66059

On 4 Feb 2000 14:53:44 G, John Garone wrote:
>Hi All,
> Looking for a program to design web sites on a Falcon. I thought I had
>something on it but it looks like it got burried in my hard drive
>(somewhere!) if I have it at all!!!
> John G.
>
>.

Thanks all for the feedback
and thanks in advance to those with newer posts also.
John G.

1836. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <aIDm4.615$Mk4.3874839@nnrp1.proxad.net>
Source record: 66060

max <max.b@multiweb.nl> a crit dans le message :
3899CB78.6126C7FD@multiweb.nl...
> > A market as in how much can you get for what you have?
> > not much.
> > _but_that doesn't mean someone wouldn't be glad to use them
> > and pay you the cost of shipping.
> > or you could upgrade what you have if you wanted to! :-)
> > 16MB RAM, internal/external IDE drives, SVGA video,...
>
> I want to add some ide storage to my atari. Do you know how I can do that?
> (Soldering myself is no problem, I like doing that..)

Yes, I like to that too myself. Being one with the machine and all that ;-)

Seriously there are several internal IDE controller boards available. The
topic is detailed in the QuicK FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1837. Re: FPU for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <389bb62f_1@news2.starnetinc.com>
Source record: 66061

On 4 Feb 2000 19:15:34 G, John Banbury wrote:
> Help on a 16 mhz Falcon is there a any benfit to have a 40 mhz fpu
> instead of a 20 mhz and which chip is it pga or plcc.
>
> Thanks for your help
> John
>.

If you accelerate the FPU with it's own clock, you would probably want at least a 33Mhz. The 40Mhz are a bit more expensive. You could run the 33Mhz FPU at 50Mhz no problem. Unless you purchase a PGA to PLCC adapter (expensive) you'll need to purchase a PLCC.

Mikey

1838. Re: NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949755414-027807AEicMi@cwcom.net>
Source record: 66062

From: A.A.de Hulster <aahuls@xs4all.nl>
Date: Thu, 03 Feb 2000 20:36:00 GMT

>Hello,
>Here some news from STC

Thanks - some good stuff in there.

>Interview with J.Copacz (Emailer + Iconnect)

Could you paraphrase that article for us please? Any plans for expansion of
Emailer's features?

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1839. ma-ST-o-don't - new ATARI ST games

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Arek Staworzynski <atarist@kki.net.pl>
Message-ID: <VDEm4.41712$Hi2.926982@news.tpnet.pl>
Source record: 66063

```
Hi

ma-ST-o-don't -
New ATARI ST games from archive
SUPER GAU COLLECTON (375-399)

http://www.atarist.w.pl

Click banner please - Thx.

--
nosty
-------------------------------------------------------------
Arek Staworzynski atarist@kki.net.pl
ATARI ST games www.atarist.w.pl
-------------------------------------------------------------
```

1840. Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: audiophilia@yahoo.com
Message-ID: <87d5sa$5bn$1@nnrp1.deja.com>
Source record: 66118

Hello,
This is probably going to sound like a stupid question, but I am perplexed so I have to ask it anyways. I am an avid user of the Atari 8-bit line, and I decided to expand my horizons by buying a 1040st. It's a cool little machine. Here's the thing. I've been getting programs off of the umich archive, among other places, and some of the files end with the .ttp extention. From what I understand, these are supposed to be executables that are run from a shell. Maybe? Well, I have no shell and haven't been able to find one. A few of the programs that I'm trying to get working are a LHA compressor and Sokobon C. I'm afraid that these files might be for a 030 machine or something, but I'm hoping that I'm wrong and I can make them work on my system. Please help. Thanks.
-Tom

Sent via Deja.com http://www.deja.com/
Before you buy.

1841. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: audiophilia@my-deja.com
Message-ID: <87dt6hkpf1@nnrp1.deja.com>
Source record: 66119

p.s. -
I guess I'm just supposed to double click on the .TTP, it brings up a window asking for command line arguements, etc. Here's the thing. I'm running it on PacifiST before I copy it over to my 1040st with makedisk. I'm putting the lha.ttp file in the stfiles folder, which acts like the c: harddisk in the emulator. lha.ttp looks like a document, with the page icon, rather than an executable with the window icon or whatever this command line icon looks like. So, now I'm wondering if it needs some kind of executable attribute. When I double click on it, it just brings up that "Can't execute, blah blah blah, show, print, or cancel." Any clues? Is there a utility somewhere that I can change file attributes with? I'm at work now, but when I get home I'm going to try a bunch of stuff. But, any input on this issue would be appreciated. This thing is so cool! Keep vintage computing alive.
-Tom

In article <87d5sa$5bn$1@nnrp1.deja.com>,
audiophilia@yahoo.com wrote:
> Hello,
> --- snip snip snip ---
> help. Thanks.
> -Tom
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1842. Little Green Desktop???

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: G&#65533;ran <sinus@hem.passagen.se>
Message-ID: <949623507.566936@ro-esp3.cybercity.dk>
Source record: 66120

What happened to Little Green Desktop?

1843. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <389A2539.A5BE8AF@cable.A2000.nl>
Source record: 66121

Hi Tom

Welcome to the ST world

Yes, ttp program are best run from a commandline shell.
But then you must still know what to type.

If you start a ttp program from the desktop it comes up with a nice
alert box in which you have to type parameters. These parameters are mostly
unix style.

Almost all ttp programs display their options when you type nothing and just
press <enter>

Look in the Belgian FTP site for all kind of programs, including
shells.

ftp://chapelie.rma.ac.be/atari/

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1844. Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <87de2p$ftq@nnrp2.farm.idt.net>
Source record: 66122

Many thanks to John, Derryck and ken for their imputs.
I think I have solved this inquiry with a combinations and
can be worked out simply.

Derryck,

I also thought the problem could be solved with something like
you suggested but to no avail. I've tried every trick in the
book and can't get any of these to work on my system, thanks
for the suggestion anyway.

John,

Thanks for memories and .ACC you sent.

Ken,

Many thanks for the URL, this one will come in handy.

```
**************************
*===== Frank Lawrence =====*
*===== Norman OK US =====*
**************************
```

1845. Re: FTP Site List

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Karl Ashton <kma54@student.canterbury.ac.nz>
Message-ID: <389A4644.D3B15E4@student.canterbury.ac.nz>
Source record: 66123

```
Greetings Brian,

Brian Van TIlborg wrote:
>
[snip]
> If you are interested in seeing this continue, please reply publicly to
> this post and I will judge accordingly how important this is to Atari
> Users. At this time it is important to me:-).

Yep, it be mighty useful, keep it going ;-)

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI STE 4meg . SM124 . LINK '97 . QUANTUM LP240S . LYNX .
*/
```

1846. Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <87e9l5tfn1@nnrp1.deja.com>
Source record: 66124

Did Atari every actually release their own CD drive for the Falcon?
If so, does anyone know where I can obtain one??

Also, if alas, does anyone know where I can pick up an external box to
place a CD-drive in? the one at my local store wanted 100 bucks for
one...
(way too much for just a case)

Thanks in advance,
Clint

xNexar_Net_x@yahoo.com

Sent via Deja.com http://www.deja.com/
Before you buy.

1847. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <fLsm4.1812$Mk2.65696@newsread2.prod.itd.earthlink.net>
Source record: 66125

Try doing an FTP search, and then d-load via ftp, most web based mp3 is
streamed through a Real audio key which then looks for the ra player

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Bob King <robert.king@patent.gov.uk> wrote in message
news:3898355D.83B7F9D4@patent.gov.uk...
> I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> try it on. All the MP3 sites I've tried with my office PC/Netscape
> assume or require you have special software/plugin. This I have not got
> and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> is even more impossible, I just get rude messages to the effect that 'we
> see you haven't got a PC or Mac. so bugger off'. Any help please.
>
> For those who remember my difficulty with surfing with my new 56K modem
> and Milan, all is now OK and I'm managing 7000 to 8000 b/s on a good
> connection and 4000 to 5000 on a standard at 115,000. Zetnet's 56K line
> is still not so easy to pick up as their standard one, usually taking 3
> to 4 'BUSY'/re-dial sequences before connection. Thanks for those who
> helped.
>
> Bob King.
>

1848. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <8Ttm4.1896$Mk2.66526@newsread2.prod.itd.earthlink.net>
Source record: 66126

On 2 Feb 2000 13:35:12 -, Derryck Croker wrote:
>From: roughley@vanc.igs.net.invalid (Neil Roughley)
>Date: Tue, 1 Feb 2000 07:17:03 -0800
>
>>John Garone <swampfox1@earthlink.net> wrote:
>>
>>> Regarding CAB 2.7, if a text file is loaded which contains a URL
>>address,
>>> should that address show as the color selected and clickable? It shows
>
>>The best way to handle URLs in text files is to install StringServer and
>>TextView. The other alternative is to install XURL, which will convert
>>text-based URLs into HTML. Whatever the choice, both require a desktop
>>that supports the AV_PROTOCOL.
>
>For the sake of completeness, CAB2.6 and up has a Scripter script which will
>search text files or folders passed to it for URLs, copying the results into
>the Hotlist. Obviously one must have Scripter installed in the system! :-)
>
>As has already been pointed out, it's not possible to load the plain text
>file into CAB in the way described in the first para.
>
>
>
>Rgds, Derryck
>
> ____ ____
> / __ \ / __ \
> / / / / / / / /
> / /_/ / / /_/ /
> /_____/ /_____/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> http://www.cix.co.uk/~derryck/index.htm
>---
>

Thanks Derryck. I'll check that out also.
John G.

From:John Garone
swampfox1@earthlink.net
ATARI C-LAB Falcon MK1/MegaSt4/Seagate/Megafile30/IomegaJaz(???)/
ToshibaCD-ROM/SupraExpress56k/SupraFax28.8k/CAB/Newsie/STinG/NVDI

My Site (pics of my glasswork and stuff)---
http://home.earthlink.net/~swampfox1

My favorite quote:
* If you're not part of the solution.....
.....you could be part of the problem *
Chuck Dawson, KSAT Broadcastng

1849. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FpE5DG.F30.0.bloor@torfree.net>
Source record: 66127

I'm in Nova Scotia, canada, and interested in the SF314 external floppy drive.

1850. Re: Pro vs. Audio?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <389A7CEC.7B719AF2@siemens.at>
Source record: 66128

atarigalen wrote:
> What is the difference between CD Recorder Pro and CD Recorder
> Audio?

As the name says ;-) Audio is only for burning Audio CDs. BTW I'm very satisfied with it (very intuitive and never had any problems).
Pro is for all kinds of CDs, e.g. I use it for HD backups. Sometimes it's behaviour is a bit irritating, e.g when I say it should not care for file naming conventions and it nevertheless rejects filenames that TOS accepts, but most of the time it works quite okay.
BTW, when you buy the Pro package you get Audio too, so you can choose the one that's better suited for the task you want to be done.

Gerhard

1851. Re: Little Green Desktop???

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <87e2rp$6tm$1@pegasus.csx.cam.ac.uk>
Source record: 66129

G�ran wrote in message <949623507.566936@ro-esp3.cybercity.dk>...
>What happened to Little Green Desktop?
>
>

You should be able to find the web site at http://www.lgd.fatal-design.com/
.

Stephen Moss

1852. Re: NVDI and visible printers in the se

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: drojo@email.utmb.edu
Message-ID: <87e4r5mno1@allele.utmb.edu>
Source record: 66130

On 2 Feb 2000 13:38:44 -, Derryck Croker wrote:

>That shouldn't happen!
>
>Are you sure that you specified the correct CPX path when you installed NVDI?
>

You are right Derryck. I was confused and is the 5.03 freshup the one
that wipes the CPXs. The NVDI 5.01 installer copies the CPXs in
place, so this is a good option to change the default printer.

Daniel.

////////////////////////////*****\\
Daniel R Rojo . \|/ . C-Lab Falcon MKX
Department of Physiology . --*-- . M68030/M68882 @ 16Mhz
UTMB, Galveston, Texas. . /|\ . MAGIC 6.01

"And you shall know the truth,
and the truth shall make you free" John 8:32
*****////////////////////////////////

1853. Q: Archipelago?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <389A9E9E.28755450@usa.net>
Source record: 66131

Anyone remember this game and what it was about? There's a new 3D
version on the PC but I can't remember a thing about it.

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

1854. Re: ST Bundle found in closet

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Charles Richmond <richmond@plano.net>
Message-ID: <389AA385.74621A0B@plano.net>
Source record: 66132

Jim Burgan wrote:
>
> I'm sure you get several of these postings here, but please forgive one
> more.
> I am in the midst of serious house-cleaning and recently stumbled onto the
> following equipment in the back of my closet:
> 520 ST (the original ST w/1 meg upgrade)
> SM124 Monitor (monochrome)
> SC1224 Monitor (color)
> SF314 Disk drive
> includes all power supplys, cables etc and it works fine. I stashed it 10
> years ago when the hard drive died.
> Is there any market for any of this stuff or is it trash.
>
Yes, there are people who desire to have and use this stuff. No, there is
not a lot of money to be had. I notice you did *not* list your hard drive.
Even if the hard drive mechanism is crashed, the electronics are probably alright.
You should list the hard drive and its condition too.

--
+---+
| Charles and Francis Richmond <richmond@plano.net> |
+---+

1855. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <87e8gm$i6u$1@burn.ab.videon.ca>
Source record: 66133

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote in message
news:949645820-20914AEicMi@cwcom.net...
> From: "Leslie Hartmier" <leslieh@v-wave.com>
> Date: Wed, 2 Feb 2000 03:43:42 -0700
>
> > Hmm...the problem I've been having is not that I cannot print exactly.
I
> >can print, I just can't see any printers in the Print Setup in Atari
Works,
> >or any GDOS supporting programs for that matter. In other words, I
cannot
> >use the STraight Fax driver, or any of the
>
> Are you using MagiC 6 by any chance? If not, then you might need to run
> Wdialog (it's part of the NVDI installation). That contains the code for
an
> extension to the system which allows stuff like the printer selection
dialog
> to function, as well as some of NVDI's tools such as Fontname. MagiC 6 has
> Wdialog's functions built in.
>
> Otherwise I'm stuck...
>
I am not using MagiC 6 yet, and yes, I am indeed using WDialog. :) This
is
certainly confounding me, as it makes no sense (to me, anyway) that 2B or
ASH
would release this version of NVDI with no ability to check the various
printers
set up.

By the way, does the TeleOffice Fax driver work for STraight Fax?

Thanks for any help rendered,
Leslie Hartmier
v.p. Edmonton Atari Computer Hobbyists
leslieh@v-wave.com

1856. FS MIDEX+ Glasgow

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Steve <sd_reid@yahoo.com>
Message-ID: <389AC093.BF8D3444@yahoo.com>
Source record: 66134

For sale : Steinberg Midex+ MIDI expander/ SMPTE reader/generator.

Glasgow

Please email direct for details.

Steve

1857. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <389AE1C7.730834A3@cable.A2000.nl>
Source record: 66135

audiophilia@my-deja.com wrote:
>
> p.s. -
> I guess I'm just supposed to double click on the .TTP, it brings up a
> window asking for command line arguements, etc. Here's the thing. I'm
> running it on PacifiST before I copy it over to my 1040st with makedisk.
> I'm putting the lha.ttp file in the stfiles folder, which acts like the
> c: harddisk in the emulator. lha.ttp looks like a document, with the
> page icon, rather than an executable with the window icon or whatever
> this command line icon looks like.

It is possible that a file has the extension .TTP but in fact is not a
executable at all. I also suppose that these original TOS's ar case sensitive
in the filenake's. Are you sure that the filename is in upper case?

> So, now I'm wondering if it needs
> some kind of executable attribute.

At least the first 2 bytes must contain $601A.

> When I double click on it, it just
> brings up that "Can't execute, blah blah blah, show, print, or cancel."
> Any clues? Is there a utility somewhere that I can change file
> attributes with?

Not needed, it is probably no or a corrupted executable.

But oho! I remember I had similar problems some time ago.
A file was supposed to be a selfextracting archive that didnt selfextract
because the format was corrupted or just not good.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

1858. WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <YJBm4.469$563.26616@newsread1.prod.itd.earthlink.net>
Source record: 66136

Hi All,
Looking for a program to design web sites on a Falcon. I thought I had
something on it but it looks like it got burried in my hard drive
(somewhere!) if I have it at all!!!
John G.

1859. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <tPBm4.473$563.26616@newsread1.prod.itd.earthlink.net>
Source record: 66137

On 3 Feb 2000 15:47:13 G, Matt Jaap wrote:
>In article <ky1m4.1251$Gi4.40005@newsread1.prod.itd.earthlink.net>,
> swampfox1@earthlink.net (John Garone) wrote:
>> Atari name (con't):
>> So in trying to get information from my ISP on trouble with NG's,
>when the
>> tech guy heard I was running an Atari he went on to talk about a new
>> (how new?) stand up console type raceing game with the Atari logo on
>it and
>> found at www rush2049.com (have'nt seen it or been there so I can't
>verify).
>
>It's "San Francisco Rush 2049" - the last arcade machine released under
>the "Atari Games" trademark. Atari Games is one of the best arcade
>machine producers ever and belong to Midway.
>
>Greetings,
>Matt.
>
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

Hi Matt,
So how long ago did that last game come out? This tech guy seems to feel
it's new! And is Hasbro related to Midway?
John G.

1860. Re: Q: Archipelago?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <389af717$0$162@news.zetnet.co.uk>
Source record: 66138

On 4 Feb 2000 09:40:46 +, Alan Gauton wrote:

|Anyone remember this game and what it was about? There's a new 3D
|version on the PC but I can't remember a thing about it.

Weird music and an infected landscape that needed to be rescued.
(This was from a demo.)

1861. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ItDm4.45$HR.220@198.235.216.4>
Source record: 66139

On 2 Feb 2000 22:59:56 G, xlator@cix.compulink.co.uk wrote:
>Can anyone tell me of a program that will show an *.SPX image on a
>Falcon with'without MagiC and'or NVDI? I believe this is some sort of
>compressed image created originally in Spectrum 512 (which doesn't work
>on a Falcon). I have files that display normal *.SPC files, but not the
>*.SPX.

Extended Spectrum Picture.

>If the_phantom is reading this - are you the same guy using that name
>who produced spxcrt14.prg, which may have been used for creating SPXs?

Where is this Program?

>Unfortunately, though I have the program (in a spx_spxc.r14 folder with
>other conversion? utilities) I have no docs for it. Can't recall where I
>got it, but it is not on my Spectrum 512 release disk. Or does anyone
>else know about this program, or if/how Spectrum 512 can be made to run
>on a Falcon? It almost loads in ST Low resolution, but then sticks with
>part of the menu murkily visible on an otherwise all-black screen. One
>has to reboot to get out of it as the mouse won't work.

Short of Spectrums Anti Aliasing, I don't know why you would use Spectrum
512, although I like it:-).

I would be surprised if you were to get Spectrum to work on a Falcon or TT.

The Sync Program doesn't do anything other than check if your ST is in sync
or not in which case you reboot. I believe their is a real program that
actually puts your ST in the proper sync.

>Any help much appreciated. I haven't tried Backward - where does one
>get this from?

http://www.umich.edu/~archive/atari
I am not certain if it is the absolute last release or not. But Version
3.11 is there. Along with Extended Spectrum Pictures, and spectrum
utilities and pictures and spectrum animations. Finally, Unispec gives
Spectrum more power. Commercial package, difficult to find.

Hope this is a start.

Oh yes and Gemview can load Spectrum 512 Pictures.

PhotoChrome (which doesn't work on a Falcon) gets similar results to
Spectrum SPC and SPX on an ST but WOW on an STe.

Actually you can render on the Falcon and view on the STe to be accurate.

Later Brian.

>.

1862. Re: 1040STf online ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <RtDm4.46$HR.220@198.235.216.4>
Source record: 66140

On 3 Feb 2000 13:19:46 -, atarigalen wrote:
>To browse with a 1040, you will need CAB 1.5, STing (both
>available on the net) and an external modem (NOT a WINmodem).
>Since an unmodified 1040 can only tolerate 19,200 baud, look for
>used 28.8 or 14.4 modems. USR made a 28.8 "MACinFAX" that runs
>quite nicely on my Falcon. As for setup details, it is a lot
>easier to connect an ST to the net if you have a hard drive. If
>not, post your request to "Tony C." at ATARI@CHEBUCTO.NS.CA.
>Tony has figured out a floppy only way to run CAB.

I ran Cab from a floppy. You run STing, exit, remove the STing disk, then load Cab. Its downloading that can be time consuming, and lets just say with a floppy you needn't have graphics on:-).

Later Brian.
>
>.

1863. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <bIDm4.616$Mk4.3874839@nnrp1.proxad.net>
Source record: 66141

<audiophilia@my-deja.com> a crit dans le message :
87dt6hkpf1@nnrp1.deja.com...
> p.s. -
> I guess I'm just supposed to double click on the .TTP, it brings up a
> window asking for command line arguements, etc. Here's the thing. I'm
> running it on PacifiST before I copy it over to my 1040st with makedisk.

Erm... Makedisk is for making disks from .ST or .MSA disk image files. It won't help you for file transfer. What you need is to copy files over with standard 720K DOS formatted floppies.

> I'm putting the lha.ttp file in the stfiles folder, which acts like the
> c: harddisk in the emulator. lha.ttp looks like a document, with the
> page icon, rather than an executable with the window icon or whatever
> this command line icon looks like. So, now I'm wondering if it needs
> some kind of executable attribute. When I double click on it, it just
> brings up that "Can't execute, blah blah blah, show, print, or cancel."

That's a bug in some TOS versions. To get around this, you have to edit the desktop.inf file by hand, which is a bit of a hassle. Try another TOS version. 2.06 shouldn't have this bug.

Once this is done, the TTP program should appear as an executable with the correct icon. Double click on it and you get a parameter window where you should enter the correct command line parameters and filename of the archive.

Since you are doing all this on a PC, why not just use WinZip ? WinZip handles .ZIP archives, but can also handle .LZH, .ARC and .ARJ if you give it the correct helper apps (as described in the docs). This is a lot easier that launching pacifist.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1864. Re: Anyone with "Atari" icons for Macintosh?

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e5g1yl.19g2obf1i9ba2uN@allatsea.demon.co.uk>
Source record: 66142

Hallvard Tangeraas <halln@c2i.net> wrote:

> As I've got MagiCMac on my Macintosh computer I'd like to be able to
> mark my partition folders and other Atari related stuff on the Mac with
> Atari logoed icons.

I don't know of any as such, but if you use Icon Machine (shareware) you
can cut and paste from other icons (whole icons or just part of them
onto your existing icons) or make your own.

Easy enough to do :-)

1865. Re: Little Green Desktop???

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Gregg Carter <gcarter@privatei.com>
Message-ID: <s9m5hql9dh182@corp.supernews.com>
Source record: 66143

Still there last time I looked (about 2 hours ago)

G�ran <sinus@hem.passagen.se> wrote in message
news:949623507.566936@ro-esp3.cybercity.dk...
> What happened to Little Green Desktop?
>
>
>
>

1866. Re: Looking for Atari SC1224

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: Gregg Carter <gcarter@privatei.com>
Message-ID: <s9m5i9d7dh130@corp.supernews.com>
Source record: 66144

check ebay

TimWernette <markj_09@hotmail.com> wrote in message
news:87d6ac$4vju$1@newssvr04-int.news.prodigy.com...
>
> Looking for this monitor Please mail me with price
>
> Swernette@prodigy.net
>
>
>

1867. FPU for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-04 00:00:00 UTC
From: banbury@madNO
Message-ID: <389b2556@news.madhousenet.co.uk>
Source record: 66145

Help on a 16 mhz Falcon is there a any benfit to have a 40 mhz fpu
instead of a 20 mhz and which chip is it pga or plcc.

Thanks for your help
John

1868. CAB 2.5 Crashing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Lewis <lewisfowlerNOIeSPAM@uswestmail.net.invalid>
Message-ID: <17cacf38.02580378@usw-ex0101-007.remarq.com>
Source record: 65996

I am using I-Connect and CAB 2.5 on my Falcon030, Magic5.
After I get I-Connect to get me connected I try to launch CAB,
but as soon as I do my Falcon crashes and I get a "system
destroyed" message. Any ideas? thanks.

lewis

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1869. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949826520-14884AEicMi@cwcom.net>
Source record: 65997

From: "Leslie Hartmier" <leslieh@v-wave.com>
Date: Fri, 4 Feb 2000 03:06:59 -0700

>> >can print, I just can't see any printers in the Print Setup in Atari
>Works,
>> >or any GDOS supporting programs for that matter.

> I am not using MagiC 6 yet, and yes, I am indeed using WDialog. :)

You seem to have covered most if not all the bases; leaving a reinstall of
NVDI as my last suggestion :-(

> By the way, does the TeleOffice Fax driver work for STraight Fax?

I don't know, but the one supplied with STFax does - just stick an entry in
your assign.sys file:

22 STFAXSPD.SYS

HTH.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1870. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949826524-15528AEicMi@cwcom.net>
Source record: 65998

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 05 Feb 2000 02:27:09 GMT

>> Regarding CAB 2.7, if a text file is loaded which contains a URL
>address,
>>should that address show as the color selected and clickable?
>
>It will, if you click: Display/Links/Colour/Blue (or whatever colour).

It won't, as the previous posts have mentioned.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1871. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87hsredal1@plutonium.compulink.co.uk>
Source record: 65999

In message <876eb5$1v2$1@burn.ab.videon.ca>, leslieh@v-wave.com said:

> Hey, I was wondering if anyone could help me solve the problem of
>having the printer types in NVDI 5.0x being completely invisible and not
>selectable in Atari Works (or any GDOS using software) under any
>Atari using platform (TOS, MagiC and MagiCPC). Many thanks.
>I've already emailed one of the Behne brothers, but have not (yet)
>gotten any email back, and it makes using NVDI 5 almost useless for
>printing or sending to STraight Fax, as I cannot select more than one
>printer.

Hi Leslie!

I run NVDI 5 and MagiC 6 on a Falcon, and I can select printers on that in Atari Works, as long as I know what device number they have - in my case 21 for Laser/DeskJet and 25 for my NEC 2200 pin-printer (look in the assign.sys file you use). But I agree, the name part of the field remains blank, and the NVDI printing dialog does not come up as it does with some other programs.

The nprnconf.cpx that comes with NVDI is supposed to be able to change the default printer driver, but this does not seem to work in AW. If the wrong printer number is selected in the latter, the program won't print at all, but if it's correct in AW then it doesn't matter what setting you choose in the cpx, even after reloading AW.

Let's know what reply you get from B&B.

Regards, /Peter/

1872. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <87g4rs$lk2@nnrp4.farm.idt.net>
Source record: 66000

Steve,

On 3 Feb 2000 20:28:44 -, Steve Sweet wrote:
>Hi Frank
>
>>Somewhere out in AtariLand I heard of, saw once, mentioned, etc. a small
>>program or, .ACC or even maybe a CPX that would allow one to append text
>>within the Atari Clipboard. Does anyone know of it? Thanx in advance.
>
>ISTR the atari clipboard.cpx gave an option to add or append clips.

Sounds like another viable option. What is ISTR and will it run with
Geneva or is it a program dedicated cpx? No problem is you want to
continue by e-mail, thanks for the input.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

1873. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: audiophilia@yahoo.com
Message-ID: <87fv0l$5br$1@nnrp1.deja.com>
Source record: 66064

Cool. I got it all working last night, so VICTORY!!! I just can't get it to work in Pacifist. Thanks to all who read this thread and sent me replys, though.
I'm using TOS 2.06 in Pacifist, still with the same problem. The .ttp's came out of a self-extract for LHA that I got off of UMICH, I think. My idea is that my FAT32 formatted is somehow preventing these files to be executable. When I copy the LHA self extractor to a disk and extract it on my ST, everything works beautifully. But, in Pacifist, the .ttp's show up as regular document icons. So, I don't know. It works on the system that counts, so I'm happy.
My big peave is that I only have 1 DD drive and I keep having to swap disks. But, that can't be helped. I'm thinking of finding a hard drive, though. I know ebay always has lots of good Atari items. Anyone know of any other online auction houses that commonly offer Atari items?
-Tom Rosso

In article <bIDm4.616$Mk4.3874839@nnrp1.proxad.net>,
"Nicholas Bales" <bales@online.fr> wrote:
>
> <audiophilia@my-deja.com> a crit dans le message :
> 87dt6hkpf1@nnrp1.deja.com...
> > p.s. -
> > I guess I'm just supposed to double click on the .TTP, it brings up
a
> > window asking for command line arguements, etc. Here's the thing.
I'm
> > running it on PacifiST before I copy it over to my 1040st with
makedisk.
>
> Erm... Makedisk is for making disks from .ST or .MSA disk image files.
It
> won't help you for file transfer. What you need is to copy files over
with
> standard 720K DOS formatted floppies.
>
> > I'm putting the lha.ttp file in the stfiles folder, which acts like
the
> > c: harddisk in the emulator. lha.ttp looks like a document, with
the
> > page icon, rather than an executable with the window icon or
whatever
> > this command line icon looks like. So, now I'm wondering if it
needs
> > some kind of executable attribute. When I double click on it, it

just
> > brings up that "Can't execute, blah blah blah, show, print, or
cancel."
>
> That's a bug in some TOS versions. To get around this, you have to
edit the
> desktop.inf file by hand, which is a bit of a hassle. Try another TOS
> version. 2.06 shouldn't have this bug.
>
> Once this is done, the TTP program should appear as an executable with
the
> correct icon. Double click on it and you get a parameter window where
you
> should enter the correct command line parameters and filename of the
> archive.
>
> Since you are doing all this on a PC, why not just use WinZip ? WinZip
> handles .ZIP archives, but can also handle .LZH, .ARC and .ARJ if you
give
> it the correct helper apps (as described in the docs). This is a lot
easier
> that launching pacifist.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

1874. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <389b8a7b$0$160@news.zetnet.co.uk>
Source record: 66065

```
On 31 Jan 2000 18:33:45 , George Seto wrote:
>On Sun, 30 Jan 2000, John Garone wrote:
>> On 30 Jan 2000 21:31:34 , max wrote:
>...>
>The *B=C5EST* V=D4T100 emulator is U=FEn=E9=E9=E9iterm which =E9is strictly
>PD/=C6F=F2=F2reeware.
>
>A f=F2=E9rie=EEn=E4d =EFof =ED=FDmine used to work fo=F2r Digit=E1al Equipm=
>e=FEnt Corp. He
>=F7would work from ho=EDme using his ST with Un=F9i=F4term.
>It was p=EFos=F3s=E9i=E2ble t=EFo do ALL =E9of his sys=F4=FC=F4=F4tem work =

What the heck language is this?!!
```

1875. Re: FTP Site List

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <389b8a7c$0$160@news.zetnet.co.uk>
Source record: 66066

On 31 Jan 2000 13:55:58 , Brian Van TIlborg wrote:
>
> I have decided to post the FTP site list that is found on Halvards
>Atari Launchpad. As of right now, it will be in its last update. Then with
>input from other users I hope to keep it current.

I am shocked! Please explain, Brian. What has happened to Halvard?

Why should anyone need to continue his list?

1876. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <389b8a7d$0$160@news.zetnet.co.uk>
Source record: 66067

On 1 Feb 2000 03:10:48 G, John Garone wrote:
>Hi All,
> Regarding CAB 2.7, if a text file is loaded which contains a URL address,
>should that address show as the color selected and clickable? It shows that
>way in Newsie (.94) downloads but not in CAB!
> John G.

It will, if you click: Display/Links/Colour/Blue (or whatever colour).

1877. Re: Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <389bbedc$0$2575@news.execpc.com>
Source record: 66068

On Thu, 3 Feb 2000, Laurence Shields wrote:

> I use Logic 2.01. I have 2.5 but I found several bugs in the thing. Have you had any problems
> with that?
>

Well, at this point I am probably more familiar with Notator SL.

I inputted a composition of mine on Notator. Then I edited the tracks
so it looks like my manuscript.

Next, I attempted to import the Notator file into Logic.
It imported just fine, except it took my ten or so tracks and created
4 folders.
I am ok with that. But when I went to edit the tracks,
my original edits from Notator were no longer there!
It seemed to just understand the raw midi data.
I think I had to requantize also.

My idea was to input in Notator and edit in Logic because Logic
has more editing features, symbols, etc.

That is all I have noticed so far. But I have not gotten to far
into the program yet.

1878. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <389bc1d3$0$80809@news.execpc.com>
Source record: 66069

On Sun, 30 Jan 2000, max wrote:

> Hi there,
>
> I need an vt100 compatible terminal program, so I can logon to my linux
> box withoud al the funny escape codes on my screen. Anybody knows where
> I can find that?

Hello,

Flash II by Missionware software is a very nice terminal program.
There is a VT100 setting under Terminal Options.

1879. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <leQm4.1075$Ac7.5821544@nnrp3.proxad.net>
Source record: 66070

<nexar@my-deja.com> a crit dans le message : 87e9l5tfn1@nnrp1.deja.com...
> Did Atari every actually release their own CD drive for the Falcon?
> If so, does anyone know where I can obtain one??

I don't think they did. The only CD-Rom from Atari was the infamous CDAR drive, which was an ACSI/DMA device, therefore not usable on a Falcon.

>
> Also, if alas, does anyone know where I can pick up an external box to
> place a CD-drive in? the one at my local store wanted 100 bucks for
> one...

Try another shop. You can get them from many places. Why not just get a PC tower for USD40?

--
||| Nicholas Bales, Toulouse, France
===|||==========
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1880. Re: Newbie Q- Running .ttp file on 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <AfQm4.1077$fx6.5684376@nnrp3.proxad.net>
Source record: 66071

Henk Robbers <H.Robbers@cable.A2000.nl> a ?crit dans le message :
389AE1C7.730834A3@cable.A2000.nl...
> audiophilia@my-deja.com wrote:
> >
> > p.s. -
> > I guess I'm just supposed to double click on the .TTP, it brings up a
> > window asking for command line arguements, etc. Here's the thing. I'm
> > running it on PacifiST before I copy it over to my 1040st with makedisk.
> > I'm putting the lha.ttp file in the stfiles folder, which acts like the
> > c: harddisk in the emulator. lha.ttp looks like a document, with the
> > page icon, rather than an executable with the window icon or whatever
> > this command line icon looks like.
>
> It is possible that a file has the extension .TTP but in fact is not a
> executable at all. I also suppose that these original TOS's ar case
sensitive
> in the filenake's. Are you sure that the filename is in upper case?

```
Nope, the problem is with the desktop. The desktops recognizes file types
from their extension.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1881. Re: Q: Archipelago?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <BfQm4.1078$fx6.5684376@nnrp3.proxad.net>
Source record: 66072

JI Logan <jlog@zetnet.co.uk> a crit dans le message :
389af717$0$162@news.zetnet.co.uk...
> On 4 Feb 2000 09:40:46 +, Alan Gauton wrote:
>
>
> |Anyone remember this game and what it was about? There's a new 3D
> |version on the PC but I can't remember a thing about it.
>
> Weird music and an infected landscape that needed to be rescued.
> (This was from a demo.)
>

Yes, a very cool game, reminded me a bit of Sentinel.

I seem to remember you were a lost soul on an archipelago of islands, and
were supposed to stop the eggs from bleeding or something. There were also
trees, and things you had to avoid. Oh my dear, this sounds confused doesn't
it. Showing my old age. 29 years. ouch!

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1882. Re: FPU for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5hujx.weht9n6bmfmuN%doitarchive@atari-computer.de>
Source record: 66073

<banbury@madNO> wrote:

> Help on a 16 mhz Falcon is there a any benfit to have a 40 mhz fpu
> instead of a 20 mhz and which chip is it pga or plcc.

68882-33 (or what ever..) PLCC
FPU Socket below internal PSU

Do not use screw drives to remove FPU!!
Sockets are a kind of cheap plastic!

Itï¿½s senseless to replace the original FPU if that Falcon doasnï¿½t have
any accelerator board that realy need another (high clocked) FPU.
Save your money.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1883. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <meQm4.1076$Ac7.5821544@nnrp3.proxad.net>
Source record: 66074

John Garone <swampfox1@earthlink.net> a ?crit dans le message :
tPBm4.473$563.26616@newsread1.prod.itd.earthlink.net...
> On 3 Feb 2000 15:47:13 G, Matt Jaap wrote:
> >In article <ky1m4.1251$Gi4.40005@newsread1.prod.itd.earthlink.net>,
> > swampfox1@earthlink.net (John Garone) wrote:
> >> Atari name (con't):
> >> So in trying to get information from my ISP on trouble with NG's,
> >when the
> >> tech guy heard I was running an Atari he went on to talk about a new
> >> (how new?) stand up console type raceing game with the Atari logo on
> >it and
> >> found at www rush2049.com (have'nt seen it or been there so I can't
> >verify).
> >
> >It's "San Francisco Rush 2049" - the last arcade machine released under
> >the "Atari Games" trademark. Atari Games is one of the best arcade
> >machine producers ever and belong to Midway.
> >
> >Greetings,
> >Matt.
> >
> >
> >
> >Sent via Deja.com http://www.deja.com/
> >Before you buy.
> >.
>
> Hi Matt,
> So how long ago did that last game come out? This tech guy seems to
feel
> it's new! And is Hasbro related to Midway?

```
Atari was split into Atari Games (the arcade machine division) and Atari
Corp (computers and home entertainment) during the Time-Warner era. Atari
Games was then bought up by Bally-Midway and is still a very successful
company nowadays. Atari Corp had the fate that has already been described.

The 2 companies are totally unrelated. BTW Hasbro's Atari is no longer a
company per se, just a brand.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
```

-' ' `- http://bales.online.fr/atari online.fr

1884. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-177F6A.07323805022000@bigmomma.idirect.com>
Source record: 66075

In article <nqJm4.1873$%e6.143599@juliett.dax.net>, "Benny Roger Gundersen" <mms@c2i.net> wrote:

> Hello, I am new to this group
> I would like to know if I can connect my St (4mb) to the internet, is
> there
> any free programs?
>
welcome aboard, Benny.

well, you can certainly get a good head start on this - go to http://flinny.demon.co.uk and take a look there, you'll find a TCP/IP stack and a variety of clients (e-mail, USENET, FTP, IRC and a freeware version of the CAB web browser, won't do frames but it'll get you started)

1885. y2k nodelist ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <12692_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 66076

It seems I am still out from nodelist, Peter can you check my connected areas ?

BTW the question is this: Applylst does not work as it seems to be affected by the y2k bug, so it deletes my nodediffs as it recognizes them as "obsolete difference file".

It it possible to get the Applylst sources or is there another software that can do this ? Breakneck ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Vuelan mariposas, cantan grillos la piel se me pone negra...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

1886. Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: bw <boywonder@nullaqua.nospam-freeserve.co.uk>
Message-ID: <87h92huir1@news8.svr.pol.co.uk>
Source record: 66077

I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a 2.5" 127mb Hard drive and a 4mb RAM expansion.

Will the Atari be able to take the Hard drive and memory ?

1887. Re: NVDI and visible printers in the se

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <389c2b86.0@news2.cluster1.telinco.net>
Source record: 66078

On 1 Feb 2000 13:57:58 -, Daniel Rojo wrote:
>Hi Leslie. You can change the printer used with the printer CPX. Sadly, this
>CPX is automatically deleted during installation of NVDI 5,

Hi Daniel,

NVDI 5 doesn't delete/uninstall the printer cpx - at least not on my
master disks.
However, I had the same problem of NVDI 5.03 german freshup deleting the
printer cpx, but on talking to a few people I realised this was an
error so re-installed NVDI 5.02 (after deleting everything and
disabling any other acc, start prg's etc) then downloaded the english
version 5.03 from the B&B website and everything was ok - printer cpx
now available etc. It has run fine ever since.

regards
Sean

.--.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--'

1888. Re: (lame newbie Q) that's great, but....

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <389c30c0$0$159@news.zetnet.co.uk>
Source record: 66079

On 3 Feb 2000 16:41:44 -, Dead Code wrote:
>i recently inherited an STe. I'm in the process of upgrading it to 4mb.
>i've run into one major hitch: I CANT GET THE FREAKING CASE OFF!!!
>
>I'm sure there is something incredibly simple that i'm missing. I've
>taken all the screws out of the bottom, slid out the keyboard and
>removed all the screws i could get to from the metal casing. However,
>that's not the problem. I've managed to prise the case most of the way
>open, but i can see way up the back one spar that is part of the top
>casing seems to be attached to the mainboard. how tf am i supposed to
>get to it ??

Hi Michael!

Just a thought, is there any sticky labels underneath. If it's never been
touched, then there should be a screw under one of the labels.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

1889. Re: NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5jdg7.6u51deqfl5s0N%doitarchive@atari-computer.de>
Source record: 66080

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> >Interview with J.Copacz (Emailer + Iconnect)
>
> Could you paraphrase that article for us please? Any plans for expansion of
> Emailer's features?

Itï¿½s only a interview with the "story" of Iconnect & Emailer.
STC changed two authors and programs in one interview :/

No news.

Hard to translate. Save your time & money.
I hope anybody translate that bullshit with true words into english.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1890. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <00191a36.4504b7b6@usw-ex0103-023.remarq.com>
Source record: 66081

"Stalker 3" by Gribnif Software is a great choice !!!
Best of all, it is still available and supported. Check out
their website at http://www4.pair.com/gribnif/index.htm

It can emulate VT100, VT52, PC-ANSI. File transfers: ACSII,
xMODEM, YMODEM, AND ZMODEM. Uses GDOS fonts and sizes.

Stalker can run stand alone or as an ACC. !!!

Bytor -USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1891. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916696-62182AEicMi@wanadoo.be>
Source record: 66082

From: lais@zetnet.co.uk (Shiuming Lai)
Date: 30 Jan 2000 21:51:29 GMT

Hi Shiuming,

>>Anyone else had this problem with DE and large partitions/clusters?
>
>I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with ten 960 Mbyte
>partitions, no problems at all.
You will run into problems problems with Diamond Edge when using long file names format or FAT32 partitioning now offered by HD Driver 7.8
In fact, DE severely limits the use of partition types that one can use on Atari, it is so to speak *outdated* and needs a serious fix/update.

AFAIK Diskus 3.7 from Uwe Seimet (commercial) and Optimise 2.9 (freeware) are the only two applications that are capable of maintaining the harddisk *safely*. These two applications can handle *all* formats. Checkdisk 3.0 from Atari is also safe to use but can't handle FAT32 partition types.
The English version of Optimise 2.9 can be downloaded from Derryck Croker his website (see sig).

Cheers from Belgium
Dennis

---- ----
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1892. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916698-62694AEicMi@wanadoo.be>
Source record: 66083

From: "Leslie Hartmier" <leslieh@v-wave.com>
Date: Tue, 1 Feb 2000 03:57:22 -0700

Hi Leslie,

>Hey, I was wondering if anyone could help me solve the problem of
>having the printer types in NVDI 5.0x being completely invisible and not
>selectable in Atari Works (or any GDOS using software) under any
>Atari using platform (TOS, MagiC and MagiCPC). Many thanks.
Use the supplied INSTPRNT program to assign different printer types, the program can be found in the NVDI Utils folder. With the Printer CPX you can select one active printer. It is not possibe to print from two different printers from two different ports at the same time. Using the Printer Monitor (spooler) you can print documents with different printers, but this will only function with a multitasking capable OS.

In Works the printer type is not shown, only the GDOS ID number: 21, 22.. etc
Have a look at the ASSIGN.SYS file to see what number corresponds with wich printer type, i.e 21 PCL.SYS is for HP laser, 22 ESCP2.SYS would be for Epson Stylus. The same procedure is used by Speedo GDOS and GDOS.

RTFM might also help...

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1893. C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <87htau$e3h$1@nnrp1.deja.com>
Source record: 66084

Hi,

I am learning to program in C++ under GCC 2.8.1c that I downloaded from
Mr Christian Felsch's homepage. I ran into some problems with this
simple example. For some reason, only when I want to use the class
destructor, but not without it, I get this:

```
d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
exceptioni.o: Undefined symbol ___unwind_function referenced from text
```

Does anybody know what this might mean? Did I install GCC wrong?

Here is the example i used:

```
#include <iostream.h>

class Printer
{
protected:
int m_Code;
public:
~Printer();
Printer(int code = 0);
void print(const char* line);
};

int main(void)
{
Printer my_prn(754);
Printer his_prn(335);
my_prn.print("Welcome to Printer example.");
his_prn.print("Welcome from me too...");
return 1;
}

Printer::Printer(int code) :
m_Code(code)
{
}

Printer::~Printer()
{
m_Code = 0;
}
```

```
void Printer::print(const char* line)
{
cout << "Printer No. " << m_Code << " says: " << line << endl;
}
```

Sent via Deja.com http://www.deja.com/
Before you buy.

1894. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87hsrbdai1@plutonium.compulink.co.uk>
Source record: 66085

In message <Pine.GSO.3.95.iB1.0.1000131182349.25106B-100000@halifax.chebucto.ns.ca>,
af221@chebucto.ns.ca said:

>The *B=C5EST* V=D4T100 emulator is U=FEn=E9=E9=E9iterm which =E9is strictly
>PD/=C6F=F2=F2reeware.
>
>A f=F2=E9rie=EEn=E4d =EFof =ED=FDmine used to work fo=F2r Digit=E1al Equipm=
>e=FEnt Corp. He
>=F7would work from ho=EDme using his ST with Un=F9i=F4term.
>
>It was p=EFos=F3s=E9i=E2ble t=EFo do ALL =E9of his sys=F4=FC=F4=F4tem work =
>remotely.
>
>It =F3still is the MOST VT100 =C5=EDemulator that I have ever seen.
>
>
> Bidh mi 'gad fhaicinn!!!

I've heard of Irish VCRs that only record programmes you didn't want to
see in the first place and then play them only when you're out, but this
is the first time I've seen a mailer that scatters ISO =** characters
all over the place like yours does! Please fix this - it's almost
impossible to read. <g>

Regards, /Peter/

1895. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87hsrddak1@plutonium.compulink.co.uk>
Source record: 66086

In message <949397270-185542AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>Coming in late in this thread, but I'm pretty sure that you can append text to
>the clipboard by using the [Shift] key during part of the copy process - either
>during text block marking or in conjunction with [Ctrl]C.

Thanks Derryck - I thought I knew the Atari quite well but I didn't know about that one! [Shift][Ctrl]C does work, even under Thing and MagiC in Everest, though [Shift] during block marking just marks a block from the point clicked on to the current cursor position.

Regards, /Peter/

1896. What do I need for basic MIDI sequencing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Miguel Barrio Orsikowsky <mik@NOSPAMpagina.de>
Message-ID: <71%m4.240$xL6.7135@m2newsread.uni2.es>
Source record: 66087

...and how much would it cost ?
I need an small computer because I have no space left in my room, so think
the Atari ST will be adequate. And I don't want to spend too much money.

--
Miguel Barrio Orsikowsky
Madrid (Espa&#65533;a)

E-Mail: mik@NOSPAMpagina.de (quite NOSPAM para contestar)
URL: http://pagina.de/mik
ICQ# 34855921

1897. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <XsAnmDAX7Hn4EwwA@my-ste.demon.co.uk>
Source record: 66088

>I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a 2.5"
>127mb Hard drive and a 4mb RAM expansion.
>
>Will the Atari be able to take the Hard drive and memory ?

The 1040 should be able to take the hard drive it you add an IDE
interface. The memory, on the other hand, depends on whether your 1040
is an ST or STE, and whether it's made up from SIMMS. If it is, and your
1040 is an STE, it should work. If not, it won't.

--
David Bolt

1898. Price ranges for 1040STe and Mega STe

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: djmaytag <djmaytag@terracom.net>
Message-ID: <9z%m4.1254$Qp1.336804@ratbert.tds.net>
Source record: 66089

if you could, please send an email to djmaytag@djmaytag.NOSPAMMING.com (remove the obvious NOSPAMMING comment to reply)

Hi all, my 1040STe just died this week, and I'm in the market to get another one soon. Or I might want to upgrade to a Mega STe.

Just curious as to what the price ranges one might expect to see for either of these machines these day in the US.

I paid $150 for mine with a MIDI sequencer (Edit Track Gold), and a SM147 mono monitor.

Also, how can you tell how much RAM is in your machine? I took it apart and I see 4 30 pin simms in there, but don't know how big they are. anyone know? (might scavenge it for parts if my next machine doesn't have enough RAM)

thanx,
Mitch

1899. Notator on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Guy Waite <guy.waite@sympatico.ca>
Message-ID: <389C97E3.4E03B300@sympatico.ca>
Source record: 66090

Can anyone tell me if Notator SL will work on a Falcon?

Thanks

Guy

1900. Atari TT030 for Sale - TX, USA

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <389C7DEF.1175@swbell.net>
Source record: 66091

Nice machine and got me around in the Atari world during 1999 and
on the Internet & newsgroups (and plays a mean game of "Battle of
Britian" and "Asterodia").

Specs are as follows:

4 Meg ST RAM
120 Meg hard drive
TT keyboard & Mega ST/2 keyboard
Mouse (of course)

$150.00 US Dollars (+ shipping)

For a picture of the actual computer being sold, check out:

http://www.geocities.com/clu-da-bard/Aut_0018.jpg

The VGA monitor is open to buy if needed. (+shipping) :)

For more details, write: drclu@swbell.net

I would have put it on E-bay,
but thought folks here might want a crack at it first. :)

Take care,

Doctor Clu
Dallas, TX - USA

PS: Yes, the Mega ST/2 box is also included. (grin)

PSS: If any are interested, another half of the fun of this machine
for me was how well the TT became a Macintosh Plus/Macintosh II
equivalent thanks to the Spectre 128. Like the VGA monitor, the
Spectre cartridge is also open to buy.

1901. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <87i2nu02uv@enews3.newsguy.com>
Source record: 66092

On 1 Feb 2000 10:21:44 -, Derryck Croker wrote:

>Coming in late in this thread, but I'm pretty sure that you can append text to
>the clipboard by using the [Shift] key during part of the copy process - either
>during text block marking or in conjunction with [Ctrl]C.

You're absolutely right. I'd never heard this before, but I just tested
it in QED and it works fine. This could be quite useful. Thanks Derryck.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

1902. SV: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Benny Roger Gundersen <mms@c2i.net>
Message-ID: <ur1n4.2168$%e6.177679@juliett.dax.net>
Source record: 66093

```
> >
> welcome aboard, Benny.
>
> well, you can certainly get a good head start on this - go to
> http://flinny.demon.co.uk and take a look there, you'll find a TCP/IP
> stack and a variety of clients (e-mail, USENET, FTP, IRC and a freeware
> version of the CAB web browser, won't do frames but it'll get you
> started)
```

Thanks a lot for the info, had to put www. in front of the address otherwise perfect!

Benny

1903. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949787972-111086AEicMi@sweet3.freeserve.co.uk>
Source record: 66094

Hi Frank.

> What is ISTR

Its an abreviation for I Seem To Recall.

>and will it run with Geneva

Abbreviations are platform independant. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

1904. IB Drive help!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-05 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <389CB90C.50B24860@qnet.com>
Source record: 66095

I have this IB drive (5.25") but cant get it to work correctly. Does anyone have the utilities to change the step rate of this drive? I have looked every where I could thing of on the net and nothing. I would appreciate it if someone could send me the program needed to do this.

Don

1905. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87kthtvk1@plutonium.compulink.co.uk>
Source record: 65946

In message <03a53a4a.06841f3d@usw-ex0107-055.remarq.com>, kNOk@SPAM@uia.net.invalid said:
>
>I have never encountered a SPX extender so cannot help here. I
>do know, however, that Spectrum 512 is highly dependent on
>system timing. You have little to no chance of modifying the
>hardware of your Falcon enough to let it run.

Hi Galen!

I feared the latter was the case. In fact it 'almost' runs in ST Low -
the screen goes black and the top part with the graphical 'menu'
appears, but then it sticks (probably when it tries to perform the
colour-line-switching task).

But I have a graphics program that will convert normal Spectrum 512
*.SPC and *.SPU files for viewing on a Falcon, and wondered whether the
*.SPX could be expanded back to one of thees - or if there is a viewer
that handles them.

Regards, /Peter/

1906. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87kti2vm1@plutonium.compulink.co.uk>
Source record: 65947

In message <949645824-21813AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>>>I regularly use Diamond Edge 2.04 on my Falcon's IDE 1 with
>>>ten 960 Mbyte partitions, no problems at all.
>>
>>Hi Shiuming!
>>
>>You're lucky - mine is V2.01 and while it works on C:\, as I said, on D:
>>(which Thing reports as having 929,628,160 bytes total, 50,462,780 used
>>and 879,165,440 free) Diamond Edge reports -929,562,624 total,
>
>These aren't LFN enabled partitions are they? Diamond Edge shouldn't be used
>on such - instead use the HPOptimizer, downloadable from my web page or from
>the latest files topic on CiX...

No - I get the same result with the LFNs and normal TOS 8+3 partitions.
I guess as someone said, DE isn't reliable for paritions >256 Mbytes :-(

Regards, /Peter/

1907. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87kti5vn1@plutonium.compulink.co.uk>
Source record: 65948

Hi Brian!

>On 2 Feb 2000 22:59:56 G, xlator@cix.compulink.co.uk wrote:
>>Can anyone tell me of a program that will show an *.SPX image on a
>>Falcon with'without MagiC and'or NVDI? I believe this is some sort of
>>compressed image created originally in Spectrum 512 (which doesn't work
>>on a Falcon). I have files that display normal *.SPC files, but not the
>>*.SPX.
>
>Extended Spectrum Picture.

Ah, thanks - do you know *how* it is extended? And can one convert it
back to *.SPC or *.SPU? If necessary, I could go back to my STFM to do
it, if I knew how.

>>If the_phantom is reading this - are you the same guy using that name
>>who produced spxcrt14.prg, which may have been used for creating SPXs?
>
>Where is this Program?

On my hard drive - I don't know where it came from, sorry! If you want a
copy, let me know.

>Short of Spectrums Anti Aliasing, I don't know why you would use Spectrum
>512, although I like it:-).

I don't really want to use it - it's just that I have some pics in *.SPX
format that I'd like to convert for use on the Falcon. On The ST, or
course, Spectrum is one of the few programs that will give
near-photorealistic images.

>I would be surprised if you were to get Spectrum to work on a Falcon or TT.

Agreed, but it's a pity.

>I am not certain if it is the absolute last release or not. But Version
>3.11 is there. Along with Extended Spectrum Pictures, and spectrum
>utilities and pictures and spectrum animations. Finally, Unispec gives
>Spectrum more power. Commercial package, difficult to find.

Many thanks!

>Oh yes and Gemview can load Spectrum 512 Pictures.

Yes I know, but not *.SPXs AFAIK :-(. Same goes for Positive image.

>PhotoChrome (which doesn't work on a Falcon) gets similar results to
>Spectrum SPC and SPX on an ST but WOW on an STe.

Regards, /Peter/

1908. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87kti7vp1@plutonium.compulink.co.uk>
Source record: 65949

In message <87f8gkhiv1@news6.svr.pol.co.uk>, mascha@mascha.fsnet.co.uk said:

>Sorry to interrupt you guys, but I couldn't really follow you.
>I wrote quite a large amount of text on the Atari 1040ST (about 280.000
>words) with "Word Plus"
>So is there a way to transfer this to my PC (Win 98)?

Hi Oliver - do you still have the ST? If not, you might be able to read the disks on a PC and use a text editor to replace ASCII 29, 30 and 31 with 32 (Space), also to delete all Esc+x 2-character combinations (they are print attributes and end of page markers etc). Also delete the ruler.

If your Atari had TOS 1.0 or 1.2, the PC won't be able to read the disk as it has two bytes different in the root sector. On the Atari there are programs available that write an MS-DOS type root sector to the disk. I don't know if similar ones exist on the PC, but if you have a disk monitor that allows sectors to be saved, read one from an MS-DOS disk and write it *to a backup* of the Atari (if you can make one). But your computer may not recognise the Atari disk to allow that :-(

If all else fails, contact someone with an Atari to do this for you. I'd be willing if necessary - where are you? There are even converters that turn First Word files to RTF, so that the text attributes are retained.

Regards, /Peter/

1909. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87kti9$106$1@plutonium.compulink.co.uk>
Source record: 65950

In message <389b2945$0$161@news.zetnet.co.uk>, lais@zetnet.co.uk said:

>>I have never encountered a SPX extender so cannot help here. I
>>do know, however, that Spectrum 512 is highly dependent on
>>system timing. You have little to no chance of modifying the
>>hardware of your Falcon enough to let it run.
>
>That wasn't the question - it was how to view such a
>file on a Falcon, which is certainly no problem as
>far as graphics ability is concerned. The ST needs
>some software trickery to display that kind of mode,
>not necessary on the Falcon. Just need a viewer that
>can interpret the file format.

Exactly! I can view *.SPC files, but don't know how the *.SPXs differ.

Thanks to everyone who replied.

Regards, /Peter/

1910. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <389df9cf$0$158@news.zetnet.co.uk>
Source record: 65951

On 6 Feb 2000 20:35:17 G, "Nicholas Bales" wrote:

>Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
>14.400bps modem is a waste.

All very well, but that's similar to wanting a mono inkjet
printer because colour is a waste. You've no choice. You
buy an inkjet printer now and the colour comes with it!

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1911. Re: Coverting St Disks for Windows

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <949877798.29951.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 65952

mascha will <mascha@mascha.fsnet.co.uk> wrote in message
news:87f8gkhiv1@news6.svr.pol.co.uk...
> Sorry to interrupt you guys, but I couldn't really follow you.
> I wrote quite a large amount of text on the Atari 1040ST (about
280.000
> words) with "Word Plus"
> So is there a way to transfer this to my PC (Win 98)?
> Oliver.

Check out:

http://www.whalley.demon.co.uk/atari/texts/wp_help.html

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

1912. Re: IB Drive help!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87l0ci$46p$1@plutonium.compulink.co.uk>
Source record: 65953

In message <Wadn4.26658$ox5.6346395@tw11.nn.bcandid.com>, jmv@odsy.net said:

>There are other programs that change the steprate that I have seen in the
>past.

Yes - FCOPY is one of them, and is also useful for copying to 5.25"
disks as it can have the appropriate parameters set easily.

Regards, /Peter/

1913. Shells, shells, shells

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <1b1f037f.ed4bee49@usw-ex0102-084.remarq.com>
Source record: 65954

Hello.
Here's my next newbie situation. Well, it's not a real
situation. I'm trying to write programs using Sozobon C. As
anyone knows, it's generally good to have a shell program because
cc doesn't pause before it exits and you can't see any error
codes. So, here's the deal. I'm using something called gulam
that acts kind of like a csh in Unix. Does anybody use anything
different? Is there something better? I normally use bash in a
unix environment and I'm more familiar with that. But, I think
my preference would be something simple, kind of like a DOS shell
or something. Thanks.
-Tom Rosso

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1914. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <2000020620354268577@zetnet.co.uk>
Source record: 65955

The message <87k79n$r5t$3@news8.svr.pol.co.uk>
from "Dave Baxter" <News@thebaxterfamily.freeserve.co.uk> contains
these words:

> Hi,

> Is it possible to get a modem for my STE, I want it for email and general
> file transfer.

> Dave

Wel Dave, the serial port on your STe will support up to 19,200 baud,
so a modem that is a 14,400 type would be suitable - try your local
pc shop - you want an external 14,400 modem NOT A WIN MODEM!

You will also need a TCP/IP program such as STinG. Also you will ned
a mail program such as Newsie. This will give you access to email and
newsgroups - oh, you will need to be connected to and ISP as well.

You already on freeserve - I can get the logon scripts (I think) from
a friend who has recently gone PC totally and you could access your
freeserve account.

Email me privately on Director@blackflag.zetnet.co.uk if you want the scripts.

Regards

Adrian HH tssf

--
<<==>>
<< WHITE ROSE ATARI GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

1915. Re: wtb: crazydots graphic card

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002061907050.106-100000@TT030>
Source record: 65956

I'm also looking for such a card.
Only interested in the crazy dots II that does 24-bit.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1916. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <389E2F6B.7FED@swbell.net>
Source record: 65957

Max,

Hey, I have in my museum of sorts a VT 100 terminal cartridge for
the ST. I think it is cute enough, but if it can be actively used, I'd
be willing to sell it.

Doctor Clu

@>---->--------------------------

max wrote:
>
> Hi there,
>
> I need an vt100 compatible terminal program, so I can logon to my linux
> box withoud al the funny escape codes on my screen. Anybody knows where
> I can find that?
>
> Thank and grtz, Max
>
> --
> "In a perfect world, nothing is perfect"

1917. Re: Atari TT030 for Sale - TX, USA = SOLD!

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <389E2EA8.4A8E@swbell.net>
Source record: 65958

Hi all,

Wow, only up two days and I get ten offers!! Hehehe...

Well folks, the TT is sold to a gent in Tennessee, but stay tuned.
I will have other items (and other pictures of them) for sale in the
future.

Take heart as I have... your Atari computer has worth. :)

Doctor Clu

@>-->----------

Greg Goodwin wrote:
>
> Nice machine and got me around in the Atari world during 1999 and
> on the Internet & newsgroups (and plays a mean game of "Battle of
> Britian" and "Asterodia").
>
> Specs are as follows:
>
> 4 Meg ST RAM
> 120 Meg hard drive
> TT keyboard & Mega ST/2 keyboard
> Mouse (of course)
>
> $150.00 US Dollars (+ shipping)
>
> For a picture of the actual computer being sold, check out:
>
> http://www.geocities.com/clu-da-bard/Aut_0018.jpg
>
> The VGA monitor is open to buy if needed. (+shipping) :)
>
>
> For more details, write: drclu@swbell.net
>
> I would have put it on E-bay,
> but thought folks here might want a crack at it first. :)
>
> Take care,
>
> Doctor Clu
> Dallas, TX - USA
>

>
> PS: Yes, the Mega ST/2 box is also included. (grin)
>
> PSS: If any are interested, another half of the fun of this machine
> for me was how well the TT became a Macintosh Plus/Macintosh II
> equivalent thanks to the Spectre 128. Like the VGA monitor, the
> Spectre cartridge is also open to buy.

1918. Re: NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <u3rk78.t01.ln@hog1.hrz.tu-darmstadt.de>
Source record: 65959

Hi!

In article <1e5jdg7.6u51deqfl5s0N%doitarchive@atari-computer.de>,
doitarchive@atari-computer.de (Robert Schaffner) writes:
> Hard to translate. Save your time & money.

Well, AFAIR this arcticle was already a translation: Of an interview
Bengy Collins made for MagiC Online, so there's really no need to
translate it back to English ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

1919. Re: Summer Games on ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200002062222.a37785@su2.maus.de>
Source record: 65960

Hi,

JG>I was wondering if Epyx ever released Summer Games for Atari ST?
I think so. Maybe it was the Summer Games or Olympic Games or
Decathlon.

As I never had it myself, I don't remember well.

Sorry,

Peter

1920. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <n4Ym4.215$ul6.12452@nsw.nnrp.telstra.net>
Source record: 66001

bw <boywonder@nullaqua.nospam-freeserve.co.uk> wrote in message
news:87h92huir1@news8.svr.pol.co.uk...
> I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a
2.5"
> 127mb Hard drive and a 4mb RAM expansion.
>
> Will the Atari be able to take the Hard drive and memory ?
>

No. Why not simply get a MIDI interface for the A1200 and Bars & Pipes or
MusicX.

This is assuming ofcourse that you want to do MIDI, forget the 1040 entirely
if you want to do MOD stuff.

If you did want to go the Atari/MIDI route, I'm sure you could pick up a
harddrive and extra RAM for a reasonable price from somewhere.

Regards,

Clockmeister.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\// www.tnet.com.au/~gerryvdb

1921. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <gT3n4.4937$563.204060@newsread1.prod.itd.earthlink.net>
Source record: 66002

On 5 Feb 2000 02:27:09 G, Charles Stanley wrote:
>On 1 Feb 2000 03:10:48 G, John Garone wrote:
>>Hi All,
>> Regarding CAB 2.7, if a text file is loaded which contains a URL address,
>>should that address show as the color selected and clickable? It shows that
>>way in Newsie (.94) downloads but not in CAB!
>> John G.
>
>It will, if you click: Display/Links/Colour/Blue (or whatever colour).
>.
Hi Charles,
Not on my stock Falcon if you load a local text file! I can change
colors of text, links, underline, etc. but no show on text files. There is
a good answer in this thread though (I have to go back and re-read). The
same file saved by Newsie (which contains a URL showing in color while being
read in the Newsie program) does'nt show it in color when re-loading it
into CAB! (for me).
John

1922. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <HY3n4.4949$563.204060@newsread1.prod.itd.earthlink.net>
Source record: 66003

On 4 Feb 2000 19:39:01 G, Shiuming Lai wrote:
>On 4 Feb 2000 14:53:44 G, John Garone wrote:
>>Hi All,
>> Looking for a program to design web sites on a Falcon. I thought I had
>
>Try Cadenza Software's Web.Wizard.
>
>http://www.cadenza.ukf.net
>
>Shiuming Lai
>____
>CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
>3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416
>.

Shiuming,
I downloaded the Web Wizard demo and looks like an extremely easy program to use. I assume the save feature is disabled for the demo. It's really straight forward. Now to track down a full version here in the USA. I'm paying for it so no pirate crap wanted here (thought I'd throw that in for the crack-heads out here!!!)!
John G.

1923. Re: Notator on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <87ih47$o6t$1@hermes.achilles.net>
Source record: 66004

As far as I know, it won't. It was written for St's.

Guy Waite (guy.waite@sympatico.ca) wrote:
: Can anyone tell me if Notator SL will work on a Falcon?

: Thanks

: Guy

1924. wtb: crazydots graphic card

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@pp.fishpool.fi>
Message-ID: <Pine.MNT.4.10.10002060424420.102-100000@rakas>
Source record: 66005

Hello!

I'm looking for a Crazydots graphic card for my TT. E-mail the
specs of your card (8, 15/16 or 24 bit version?) and your price
to the address found on the web site below (the one above is an
anti-spam).

Thanks!
--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1925. wtb: STE and TT

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@pp.fishpool.fi>
Message-ID: <Pine.MNT.4.10.10002060417470.102-100000@rakas>
Source record: 66006

Hello,

I'm interrested in buying another TT and an STE. Preference is
given to machines with a Swedish TOS.

E-mail the specs of your package (TOS version/language, amount of
ram, hard-disk capacity, etc.) and your price to the address
found on the web site below (the one above is an anti-spam).

Thanks!
--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1926. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Ex9n4.329$2S2.2079850@nnrp1.proxad.net>
Source record: 66007

John Garone <swampfox1@earthlink.net> a crit dans le message :
tPBm4.473$563.26616@newsread1.prod.itd.earthlink.net...
> On 3 Feb 2000 15:47:13 G, Matt Jaap wrote:
> >In article <ky1m4.1251$Gi4.40005@newsread1.prod.itd.earthlink.net>,
> > swampfox1@earthlink.net (John Garone) wrote:
> >> Atari name (con't):
> >> So in trying to get information from my ISP on trouble with NG's,
> >when the
> >> tech guy heard I was running an Atari he went on to talk about a new
> >> (how new?) stand up console type raceing game with the Atari logo on
> >it and
> >> found at www rush2049.com (have'nt seen it or been there so I can't
> >verify).
> >
> >It's "San Francisco Rush 2049" - the last arcade machine released under
> >the "Atari Games" trademark. Atari Games is one of the best arcade
> >machine producers ever and belong to Midway.
> >
> >Greetings,
> >Matt.
> >
> >
> >
> >Sent via Deja.com http://www.deja.com/
> >Before you buy.
> >.
>
> Hi Matt,
> So how long ago did that last game come out? This tech guy seems to
feel
> it's new! And is Hasbro related to Midway?

```
Atari was split into Atari Games (the arcade machine division) and Atari
Corp (computers and home entertainment) during the Time-Warner era. Atari
Games was then bought up by Bally-Midway and is still a very successful
company nowadays. Atari Corp had the fate that has already been described.

The 2 companies are totally unrelated. BTW Hasbro's Atari is no longer a
company per se, just a brand.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
```

-' ' `- http://bales.online.fr/atari online.fr

1927. Summer Games on ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: James Grubic <jgrubic@bozeman.k12.mt.us>
Message-ID: <389D2A71.28F16218@bozeman.k12.mt.us>
Source record: 66008

Hello:

I recently played Winter Games on an Atari 520 ST and the port was
really well done.

I was wondering if Epyx ever released Summer Games for Atari ST?

Thanks...please respond directly to mailto:jgrubic@bozeman.k12.mt.us

1928. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: James Grubic <jgrubic@bozeman.k12.mt.us>
Message-ID: <389D2B0A.E4D86155@bozeman.k12.mt.us>
Source record: 66009

Seems to me that an Amiga 1200 with a MIDI interface would be infinitely
more valuable.

I don't even think that the Atari does stereo.

bw wrote:
>
> I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a 2.5"
> 127mb Hard drive and a 4mb RAM expansion.
>
> Will the Atari be able to take the Hard drive and memory ?

1929. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <2Han4.67$2W2.382@198.235.216.4>
Source record: 66010

On 5 Feb 2000 12:32:02 G, "Daniel L. Dreibelbis" wrote:
>In article <nqJm4.1873$%e6.143599@juliett.dax.net>, "Benny Roger
>Gundersen" <mms@c2i.net> wrote:
>
>> Hello, I am new to this group
>> I would like to know if I can connect my St (4mb) to the internet, is
>> there
>> any free programs?
>>
> welcome aboard, Benny.
>
> well, you can certainly get a good head start on this - go to
>http://flinny.demon.co.uk and take a look there, you'll find a TCP/IP
>stack and a variety of clients (e-mail, USENET, FTP, IRC and a freeware
>version of the CAB web browser, won't do frames but it'll get you
>started)

You will need.

1) HS MODEM to handle the high speed serial functions of the ST.

2) STING, this is the TCP-IP stack that you need to connect with an ISP.
Included is the dialer.

3) CAB 1.5 provides Web Browsing. CAB 2.7 Demo handles frames but doesn't
save Bookmarks. So you need 1.5 to save the bookmarks then transfer the
Bookmarks over to 2.7:-).

4) An OVERLAY for CAB. CAB was designed as an OFFLINE webbrowser. The CAB
OVERLAY allows for CAB to use STing and connect to the Web.

5) Flinneys Site has access to many of these programs.

The Commercial version of CAB require Magic.
If you don't have Magic, you can use STING, and a STING CAB overlay with
TOS and the commercial version of 2.7 and get the save features.

With 4 meg you will be able to do plenty. You should/will need a harddrive
which shouldn't be hard to find.

If you have TOS 1.0 or 1.2 the 40 folder bug will become a problem
webbrowsing. Some programs work only in partial functions.

If you have any more questions fire away.

Brian.

>.

1930. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <dHan4.68$2W2.382@198.235.216.4>
Source record: 66011

```
On 5 Feb 2000 02:27:07 G, Charles Stanley wrote:
>On 31 Jan 2000 18:33:45 , George Seto wrote:
>>On Sun, 30 Jan 2000, John Garone wrote:
>>> On 30 Jan 2000 21:31:34 , max wrote:
>>...>
>>The *B=C5EST* V=D4T100 emulator is U=FEn=E9=E9=E9iterm which =E9is strictly
>>PD/=C6F=F2=F2reeware.
>>
>>A f=F2=E9rie=EEn=E4d =EFof =ED=FDmine used to work fo=F2r Digit=E1al Equipm=
>>e=FEnt Corp. He
>>=F7would work from ho=EDme using his ST with Un=F9i=F4term.
>>It was p=EFos=F3s=E9i=E2ble t=EFo do ALL =E9of his sys=F4=FC=F4=F4tem work =
>
>What the heck language is this?!!

Me translate.

The best vt 100 emulator is uniterm which is strictly pd/freeware.
A friend of mine used to work for Digital Equipment corp. He would work
from home using his ST wiht Uniterm.

Of course his other post didn't have this, so I don't know what happened.

Later Brian.

>.
```

1931. Re: Price ranges for 1040STe and Mega STe

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <pHan4.69$2W2.382@198.235.216.4>
Source record: 66012

On 5 Feb 2000 20:17:09 G, djmaytag wrote:
>if you could, please send an email to djmaytag@djmaytag.NOSPAMMING.com (remove the obvious NOSPAMMI>NG comment to reply)
>
>Hi all, my 1040STe just died this week, and I'm in the market to get another one soon. Or I might w>ant to upgrade to a Mega STe.

The 1040STe has a weak powersupply. Probably this is your problem.

>Just curious as to what the price ranges one might expect to see for either of these machines these> day in the US.
>
>I paid $150 for mine with a MIDI sequencer (Edit Track Gold), and a SM147 mono monitor.

You can get STes from anywheres from free to $50.00. Some NEW ones are
available for $99 at Systems for Tommorrow.

>Also, how can you tell how much RAM is in your machine? I took it apart and I see 4 30 pin simms in> there, but don't know how big they are. anyone know? (might scavenge it for parts if my next machi>ne doesn't have enough RAM)
>
>thanx,
>Mitch
>

You can find a ram test program at
http://www.umich.edu./~archive/atari

If you don't have any Zip or LZH programs for the Atari, get STARTER.TOS
first. It is a self extracting archive which will get you the programs you
need to unzip, unlzh the programs on the Site.

Later Brian.

>.

1932. Re: What do I need for basic MIDI sequencing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <GQan4.353$_I3.2276445@nnrp1.proxad.net>
Source record: 66013

Miguel Barrio Orsikowsky <mik@NOSPAMpagina.de> a crit dans le message :
71%m4.240$xL6.7135@m2newsread.uni2.es...
> ...and how much would it cost ?
> I need an small computer because I have no space left in my room, so think
> the Atari ST will be adequate. And I don't want to spend too much money.

If all you need is computer for Midi sequencing, no audio, then all you need is 1040ST with 1Mb and a monochrome monitor. Don't get a colour monitor, as it won't work with most software. You don't need a hard drive, but you can add one later on if you want to. Cubase works with 1Mb, but is better with more. I would suggest a 520 or 1040STE as these can be easily expanded to 4Mb, otherwise get a MegaST2 or MegaST4 (2 or 4Mb, not easily expandable) could be good because of the small space factor.

As for the price, 100 Euros sounds correct for setup like this.

The hard part is getting the software. If you can, it's better to buy a complete ST with Cubase or Notator, because it's difficult to find the software alone. Avoid pirate copies, because they are practically unusable.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

1933. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <LQan4.354$_I3.2276445@nnrp1.proxad.net>
Source record: 66014

bw <boywonder@nullaqua.nospam-freeserve.co.uk> a crit dans le message :
87h92huir1@news8.svr.pol.co.uk...
> I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a
2.5"
> 127mb Hard drive and a 4mb RAM expansion.
>
> Will the Atari be able to take the Hard drive and memory ?

I've no idea what your Amiga hardware is like, but:

A 1040STE will take 4x1Mb 30pin simms. Other STs need special expansion
boards for RAM upgrades.

An IDE or SCSI hard drive can be used with a special adapter.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1934. Re: What do I need for basic MIDI seque

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <wbbn4.390$B96.7425@nuq-read.news.verio.net>
Source record: 66015

On 6 Feb 2000 09:06:46 G, "Nicholas Bales" wrote:
>
>M
>> I need an small computer because I have no space left in my room, so think
>> the Atari ST will be adequate. And I don't want to spend too much money.
>
>
>
>The hard part is getting the software. If you can, it's better to buy a
>complete ST with Cubase or Notator, because it's difficult to find the
>software alone. Avoid pirate copies, because they are practically unusable.
>
>-

Some of the Freeware Sequencers like Hollis research's TRACKMAN is
pretty good. Also Sweet 16 is easy to use as well. Put in ATARI MIDI
SEQUENCERS as a search and stuff will come up.

You can also go to my site for some screen shots and ideas on
sequencers for Atari.

Tim Conrardy
http://atari.atlantis-bbs.com
Tims Atari Midi World

1935. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: bw <boywonder@nullaqua.nospam-freeserve.co.uk>
Message-ID: <87jfjo$4uc$1@newsg2.svr.pol.co.uk>
Source record: 66016

I think the MIDI timing is a lot tigher on the Atari though. Even PCs can't match it.

Clockmeister <gerryvdb@tnet.com.au> wrote in message news:n4Ym4.215$ul6.12452@nsw.nnrp.telstra.net...
>
> bw <boywonder@nullaqua.nospam-freeserve.co.uk> wrote in message
> news:87h92huir1@news8.svr.pol.co.uk...
> > I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a
> 2.5"
> > 127mb Hard drive and a 4mb RAM expansion.
> >
> > Will the Atari be able to take the Hard drive and memory ?
> >
>
> No. Why not simply get a MIDI interface for the A1200 and Bars & Pipes or
> MusicX.
>
> This is assuming ofcourse that you want to do MIDI, forget the 1040
entirely
> if you want to do MOD stuff.
>
> If you did want to go the Atari/MIDI route, I'm sure you could pick up a
> harddrive and extra RAM for a reasonable price from somewhere.
>
> Regards,
>
> Clockmeister.
>
>
> --
> ///
> /// * I never engage in a battle of wits
> \\\ /// with an unarmed person *
> \\/// www.tnet.com.au/~gerryvdb
>
>
>

1936. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002061130120.102-100000@rakas>
Source record: 66017

On 2000-2-6, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> The Commercial version of CAB require Magic.

Incorrect. CAB always has and still works on anything TOS. This
includes MultiTOS and N.AES, to name a few. Just use the correct
CAB.OVL for your TCP/IP stack.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1937. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002061127300.102-100000@rakas>
Source record: 66018

On 2000-2-6, James Grubic <jgrubic@bozeman.k12.mt.us> wrote:

> Seems to me that an Amiga 1200 with a MIDI interface would be
> infinitely more valuable.
>
> I don't even think that the Atari does stereo.

cough Have you ever even _seen_ an Atari?

MIDI connectors and (on STE, TT, Falcon) stereo outputs. The
Falcon remains the best hard-disk recording system on the market,
even today.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1938. Re: Price ranges for 1040STe and Mega STe

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <87jhuambs1@SOLAIR2.EUnet.yu>
Source record: 66019

Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:pHan4.69$2W2.382@198.235.216.4...
> >
> >Hi all, my 1040STe just died this week, and I'm in the market to get
another one soon. Or I might w>ant to upgrade to a Mega STe.
>
>
> The 1040STe has a weak powersupply. Probably this is your problem.

There is lot of things what can cause 'die' of ST. For example simple
contact error at IC sockets

>
> >Also, how can you tell how much RAM is in your machine? I took it apart
and I see 4 30 pin simms in> there, but don't know how big they are. anyone
know? (might scavenge it for parts if my next machi>ne doesn't have enough
RAM)

Simms may be of 256 KB or 1 MB. But you can easily count it - if you know
at all how many RAM had your 'dead' ST :-) .

Pera

1939. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Frank Naumann <fnaumann@cs.uni-magdeburg.de>
Message-ID: <Pine.MNT.4.10.10002061145180.804-100000@FreeMiNT.st.uni-magdeburg.de>
Source record: 66020

Hello!

> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> exceptioni.o: Undefined symbol ___unwind_function referenced from text
>
> Does anybody know what this might mean? Did I install GCC wrong?

You must link with the libgcc.a library.

Tschuess
...Frank

--
ATARI FALCON 040 // MILAN 060

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ B2

1940. 9600bd packet modem/driver!

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Chris <nibbit@wanadoo.nl>
Message-ID: <87jjmj$6i8$1@buty.wanadoo.nl>
Source record: 66021
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello,

if you are a HAM (Radio Amateur), still using/having a Atari ST computer
and you are interested in using highspeed (9k6) packet, but not want to
spend to much,
maybe this modem & driver is interesting solution for you.

Hardware & software where develloped by Chris - OE5DXL for Atari ST, it
uses/tricks the MFP chip.
(btw. there also is a version for PC)

Remark: The L2STX driver only supports hostmode packet-prgs.
(i just updated the page with a new version of SP - a update from Odo,
dl1xao)

I have build the Atari version a few years ago, and after it worked i have
sold my expensive 9k6
TNC ;-)
(this modem costed me only 10$)

My website about OE5DXL modem/driver: http://www.qsl.net/pe1nib/

73's Chris de pe1nib

Email: pe1nib@qsl.net

1941. For sale (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: d.e.cohen@qmw.nospam.ac.please.uk.invalid
Message-ID: <1e5kvj8.4mawzv1p9lxvkN%d.e.cohen@qmw.nospam.ac.please.uk.invalid>
Source record: 66022

I have the following items for sale, and would welcome offers. All items
may be collected from North London. Otherwise please include postage in
your offer - some items have a heavy manual and are pricey to mail.

Serious software
Easydraw 3
NVDI 3
Kobold
Superbase Personal
EZ Text Pro Vector
Mastering Calligrapher
Selectric
Gemview

Games
Tome and Magic
Trip-a-Tron
Loom
Little Computer People
Tass Times in Toon Town
The Sentinel
Zork 1
Nord and Bert

Hardware
Trackball (Marcus)
Joystick
USR 14.4 modem
and monitor and computer covers.

--
Remove "nospam" and "please" and "invalid" for a correct address

1942. Re: IB Drive help!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <Wadn4.26658$ox5.6346395@tw11.nn.bcandid.com>
Source record: 66023

On 5 Feb 2000 15:58:04 -, Schoengarth wrote:
|I have this IB drive (5.25") but cant get it to work correctly. Does
|anyone have the utilities to change the step rate of this drive? I have
|looked every where I could thing of on the net and nothing. I would
|appreciate it if someone could send me the program needed to do this.
|
|Don
|

I checked my Mega Ste for a steprate program in my autofolder and didn't find one. I use Superboot 8.1. It has an option to change the steprate for each floppy drive. It's shareware.

I did a quick check at http://www.umich.edu/~archive/atari/Diskutils and found a couple of programs. Seekup 1.0 apparently only works on a Mega Ste. IBMDRIVE.LZH has a seekrate program that runs from the desktop.

There are other programs that change the steprate that I have seen in the past.

1943. floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <389d656e$0$158@news.zetnet.co.uk>
Source record: 66024

can anyone point me in the right direction for info on floppy drive jumpers,
either in general or for specific models. this is not for any of my beloved
Ataris but for musical keyboards that use them
Thanks

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

1944. Create MPG's on Falcon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <389d6c6f$0$161@news.zetnet.co.uk>
Source record: 66025

Hi all!

Now that it's possible to listen to MPG-3 files (on Falcons) is it
possible to create them?

I'm doing a website for a friend, who is a musician. What I'd like to do
is to convert a track from his CD to an MPG file that could be downloaded
from his website as a demo of his CD, to help sales of it.

Can this be done on a Falcon (or any Atari)?

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

1945. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <389d7301$0$154@news.zetnet.co.uk>
Source record: 66026

On Sun, 30 Jan 2000, max wrote:

> Hi there,
>
> I need an vt100 compatible terminal program, so I can logon to my linux
> box withoud al the funny escape codes on my screen. Anybody knows where
> I can find that?

Hi Max!

I would get the (ex-commercial, now freeware) Connect. This does VT52, VT102 (ANSI), VT100, and VT220 (7 and 8 bit). There are three versions: a v2.46, and later a 95 and 97 version. In my experience though the 97 version is too buggy, but the previous two versions are fine.

I don't have a URL for it, but try the following address for D&D Translations, who do an English translation of the program, their site may include a link to where you can get it from.

http://www.cix.co.uk/~derryck/index.htm

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

1946. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: guenther@cabal.shnet.org
Message-ID: <ABGMEGAFUP@cabal.shnet.org>
Source record: 66027

In <389D2B0A.E4D86155@bozeman.k12.mt.us> James Grubic wrote:
>> I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a 2.5"
>> 127mb Hard drive and a 4mb RAM expansion.
>>
>> Will the Atari be able to take the Hard drive and memory ?

Depends. An STE or Mega STE will take 1 meg 30 pin SIMMs, and will also accept the 2,5" IDE drive of the A1200 when equipped with an adaptor (AT BUS TOS Card including the 2.06 TOS ROMs and an AT/IDE bus). The Falcon030 is much better for your purposes, though, for it has superior audio capabilities (16 bit PCM with up to 50 kHz stereo, digital interface to plug in an SPDIF interface, DSP for sound effects, etc.), already has a bus for an internal 2,5" IDE drive and external SCSI (e.g. for writing CD-Rs).

>Seems to me that an Amiga 1200 with a MIDI interface would be infinitely
>more valuable.
>
>I don't even think that the Atari does stereo.

What MIDI software is there fo the Amiga? Surely nothing by Steinberg or Emagic.

BTW, James: <http://www.learn.to/quote/>

Thorsten

1947. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: bw <boywonder@nullaqua.nospam-freeserve.co.uk>
Message-ID: <87jv4l$247$1@newsg3.svr.pol.co.uk>
Source record: 66028

I just really need a sequencer with decent timing - I've got a sampler for audio stuff.
I'm gonna use my PC to record and add mastering fx.

My PC is crap at MIDI timing (Cubase and Win), and I've heard the Atari has the best MIDI timing around.

Thorsten Guenther <guenther@cabal.shnet.org> wrote in message news:ABGMEGAFUP@cabal.shnet.org...
> In <389D2B0A.E4D86155@bozeman.k12.mt.us> James Grubic wrote:
> >> I'm looking to buy an Atari 1040 for music. I have an Amiga 1200 with a 2.5"
> >> 127mb Hard drive and a 4mb RAM expansion.
> >>
> >> Will the Atari be able to take the Hard drive and memory ?
>
> Depends. An STE or Mega STE will take 1 meg 30 pin SIMMs, and will also
> accept the 2,5" IDE drive of the A1200 when equipped with an adaptor
> (AT BUS TOS Card including the 2.06 TOS ROMs and an AT/IDE bus). The
> Falcon030 is much better for your purposes, though, for it has superior
> audio capabilities (16 bit PCM with up to 50 kHz stereo, digital inter-
> face to plug in an SPDIF interface, DSP for sound effects, etc.), al-
> ready has a bus for an internal 2,5" IDE drive and external SCSI (e.g.
> for writing CD-Rs).
>
> >Seems to me that an Amiga 1200 with a MIDI interface would be infinitely
> >more valuable.
> >
> >I don't even think that the Atari does stereo.
>
> What MIDI software is there fo the Amiga? Surely nothing by Steinberg
> or Emagic.
>
> BTW, James: <http://www.learn.to/quote/>
>
> Thorsten

1948. >>Atari Icon Library updated<<

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <87k3o8$s1r$1@nnrp1.deja.com>
Source record: 66029

Hi all,

Once again there are new icons in the library! :)

3 new sets have been added, and 3 are updated with a few new icons. Once
again thanks goes to Dieter Junius for providing lots of nice icons.

--
WWW: http://gokmase.atari.org (http://hem.passagen.se/gokmase/atari)

Sent via Deja.com http://www.deja.com/
Before you buy.

1949. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <949844874-300037AEicMi@cwcom.net>
Source record: 66030

From: jfhaslam@zetnet.co.uk (James F. Haslam)
Date: 06 Feb 2000 13:11:29 GMT

>I don't have a URL for it, but try the following address for D&D
>Translations, who do an English translation of the program, their site may
>include a link to where you can get it from.
>
>http://www.cix.co.uk/~derryck/index.htm

Yep, follow the translated apps link - the English docs and RSC files are
there for download, along with a link to download the actual programs.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

1950. SV: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Benny Roger Gundersen <mms@c2i.net>
Message-ID: <d_fn4.263$GE6.15984@juliett.dax.net>
Source record: 66031

> You will need.
>
> 1) HS MODEM to handle the high speed serial functions of the ST.

US Robotics 28k8 will do?

> 3) CAB 1.5 provides Web Browsing. CAB 2.7 Demo handles frames but doesn't
> save Bookmarks. So you need 1.5 to save the bookmarks then transfer the
> Bookmarks over to 2.7:-).

Where can I find CAB 2.7 Demo?

> With 4 meg you will be able to do plenty. You should/will need a harddrive
> which shouldn't be hard to find.

Anyone willing to sell? I can't find any here in Norway

Benny

1951. Re: FPU for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: banbury@madNOSPAMhousenet.co.uk
Message-ID: <389d9c18@news.madhousenet.co.uk>
Source record: 66032

```
><banbury@madNO> wrote:
>
>> Help on a 16 mhz Falcon is there a any benfit to have a 40 mhz fpu
>> instead of a 20 mhz and which chip is it pga or plcc.
```

Thanks all for your help my question relates to a advert in a
Amiga (ha) mag Power Computing (UK Shop) is selling fpu's
20mhz £ukp10 + p&p £ukp 3.50
33mhz £ukp15 + p&p as above
should have been 33 not 40 in above post.
Anyone know of cheaper in the UK.

```
Thanks John
```

1952. Re: FPU for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <389d9eed$0$153@news.zetnet.co.uk>
Source record: 66033

On 6 Feb 2000 16:06:48 G, John Banbury wrote:
>><banbury@madNO> wrote:
>>
>>> Help on a 16 mhz Falcon is there a any benfit to have a 40 mhz fpu
>>> instead of a 20 mhz and which chip is it pga or plcc.
>
> Thanks all for your help my question relates to a advert in a
> Amiga (ha) mag Power Computing (UK Shop) is selling fpu's
> 20mhz £ukp10 + p&p £ukp 3.50
> 33mhz £ukp15 + p&p as above
> should have been 33 not 40 in above post.
> Anyone know of cheaper in the UK.

Those prices are already give-away, and you won't find
new chips for much less than that. Is it worth the hassle?

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1953. Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Dave Baxter <News@thebaxterfamily.freeserve.co.uk>
Message-ID: <87k79n$r5t$3@news8.svr.pol.co.uk>
Source record: 66034

Hi,

Is it possible to get a modem for my STE, I want it for email and general
file transfer.

Dave

1954. DynaCADD

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <389DA343.A7BC7DFD@greeleynet.com>
Source record: 66035

Is there any utility out there that will convert Calamus CFN fonts, or other fonts, to DynaCADD fonts?

Thanks.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1955. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200002060002.a36656@su2.maus.de>
Source record: 66036

Hi John,

JG>Looking for a program to design web sites on a Falcon.
what about the 'Home Page Penguin'? Maybe German only, I don't know.

Und TTschï¿½
ps

1956. Re: Anyone with "Atari" icons for Macintosh?

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e5kzwc.8znxgq66nglcN@du-030-0216.claranet.co.uk>
Source record: 66037

Hallvard Tangeraas <halln@c2i.net> wrote:

> As I've got MagiCMac on my Macintosh computer I'd like to be able to
> mark my partition folders and other Atari related stuff on the Mac with
> Atari logoed icons.
>
> I'm not talking about the usual Atari icons we all know, converted to a
> format usable on the Mac, but rather Mac icons which have Atari logos on
> them, MagiC logos and so on.

A good place to try is always www.emulation.net
There are icons there from NoSTalgia/PowerST and the web page itself
really. Then it's time to search the net... good luck :-)
Steve

1957. Re: Diskdrive Milan eats files

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87kfdffnr1@plutonium.compulink.co.uk>
Source record: 66038

In message <949527506-449763AEicMi@xs4all.nl>, aahuls@xs4all.nl said:

>I am a happy Milan user, but there is one problem. When I copy
>files from my HD to unprotected disks already containing files on
>A:\ all the files are deleted on A:\

Does this happen after you have changed the disk in A:\? If so, try pressing [Esc] to force a re-read before copying, because your OS only knows about the old drive directory and so may overwrite it when faced with a different directory structure. This seems to happen with some disk drives and/or OSs that do not evaluate the disk change signal correctly (also on some STFMs that have had the drive replaced).

You could also try installing FMC.PRG in your AUTO folder, which is supposed to force media change signals.

Regards, /Peter/

1958. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <87km3j$8ie$1@nnrp1.deja.com>
Source record: 66039

Frank Naumann <fnaumann@cs.uni-magdeburg.de> wrote:
> Hello!
>
> > d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> > d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> > d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> > d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
> > exceptioni.o: Undefined symbol ___unwind_function referenced from
text
> >
> > Does anybody know what this might mean? Did I install GCC wrong?
>
> You must link with the libgcc.a library.
>
> Tschuess
> ...Frank

Do you mind telling me how you do that? In the mean time I tried
switching to GCC 2.5.8 PL1, hoping that it would have all the required
libs (for example, in the first one I donwloaded I didn't find
libgcc.a!). But almost the same thing happens, except different symbols
are undefined (_cout and three ostream::operators). This is how I tried
to compile my example, assuming libgcc.a would be g++.olb:

gcc -lg++ Printer.cc

Thanks.

Sent via Deja.com http://www.deja.com/
Before you buy.

1959. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <4nkn4.34$YX4.14@198.235.216.4>
Source record: 66040

On 6 Feb 2000 16:22:44 -, "Dave Baxter" wrote:
>Hi,
>
>Is it possible to get a modem for my STE, I want it for email and general
>file transfer.
>
>Dave

Yes. You will need a db25 pin serial cable for the modem port on your STe.
You will require an external modem. 14400 or 28800baud will suffice. You
should be able to find these forsale, used and affordable.

Your STe is only capable of a transfer rate of 19200. So the extra baud on
the 28800 is wasted, however at 19200 you are still much faster than 14400.

You will require the following software.

HSMODEM. This program has a number of patches for the Atari ST serial port.
You will use the MFP program for the STe.

Since I don't know whether you are getting email via a BBS or an Internet
Provider you will require one of the following to connect.

A terminal program to connect to the BBS, such as
CONNECT, UNITERM, VANTERM and many more. Some can be found at
http://www.umich.edu/~archive/atari.

To connect to an ISP. You will need a TCP-IP program and dialer.
Freeware version available is

STING=TCP-IP and Dialer

There are many email programs that work with STing.

These can be found on Flinneys STICK pages.

Unfortuneately, I don't have the current URLs handy for Flinneys or STing.

If you wisht to use your STe for the internet, I suggest you increase the
ram, up to 4 megs and add a harddrive, be it internal IDE or external SCSI.
Both of which will require either and adapter board for IDE or a SCSI host
adapter for the ASCI port.

Hope this helps as a start.

Yes, hooking up a modem to the ST is no problem, Just don't buy an INTERNAL
MODEM.

Later Brian.

>.

1960. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <jnkn4.35$YX4.14@198.235.216.4>
Source record: 66041

On 6 Feb 2000 11:32:04 +, Martin-Eric Racine wrote:
>On 2000-2-6, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>
>> The Commercial version of CAB require Magic.
>
>Incorrect. CAB always has and still works on anything TOS. This
>includes MultiTOS and N.AES, to name a few. Just use the correct
>CAB.OVL for your TCP/IP stack.

Well, not as much incorrect as possibly confused. I mentioned that the commercial version of CAB requires Magic. This is infact true, If I am to understand that CAB and ICONNECT come bundled together and therefore require Magic. Hence, if he is to choose to purchase CAB for Web Browsing it is in his interest to know that it expects Magic.

Taking this into consideration, I offered the Alternative that he can still purchase CAB 2.7 or 2.8 for that matter , and use STING, and the Correct CAB Overlay that works with the STing Stack.

I didn't want him to misunderstand that he could purchase CAB and plop it into his SINGLE TOS machine and start web browsing. Because to Use Single TOS you must use STING and this is not available in the commercial package.

Therefore it can be confusing to someone who may have no idea what we are talking about with regard to the various CAB OVERLAYS and different Stacks such as Iconnect and STing.

If he does have a 2 or 4Meg STe and has Magic then the commercial version of CAB is not nearly as much a pain in the butt, as if you buy it and have to make the choice of either buying Magic, or getting all the STing modules and paths set-up.

So while it is not accurate to say that the commercial version of CAB requires Magic, because it is Iconnect that does, it may be difficult for new readers to separate the browser from the STack. Particularly if one is used to using IE.

We are on the same page here, you are correct. Hopefully this message won't confuse.

Later Brian.

>.

1961. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <9Wkn4.1555$al3.9697369@nnrp2.proxad.net>
Source record: 66042

Dave Baxter <News@thebaxterfamily.freeserve.co.uk> a crit dans le message :
87k79n$r5t$3@news8.svr.pol.co.uk...
> Hi,
>
> Is it possible to get a modem for my STE, I want it for email and general
> file transfer.

```
Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
14.400bps modem is a waste.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1962. FS/T Atari ST Games, Components and Magazines (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <pLln4.2236$jW4.55522@news0.telusplanet.net>
Source record: 66043
Cross-posted to: alt.games.video.classic,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.games.video.classic

Last Updated 02/06/00
- Sold / traded items removed

I have the following Atari ST components, software and manuals/magazines for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.ST (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

Hardware Please make an offer
==========
- Atari 520 ST - with mouse but missing power supply (fully functional)
- Atari Mega4 ST - Boxed with keyboards/mouse/power supply
- Atari SC1224 Monitor 13" ST Color Monitor
- Atari PCT1426 Monitor 14" High Resolution TT/PC Color Monitor
- Viking 1280 x 960 20" Monochrome TT Moniter - Boxed
- Atari SF354 3.5" Floppy Drive - with drive cable, no power supply
- Atari SLM804 Laser Printer - boxed with power supply and Laser Printer Controller
- Atari Megafile 44 with built-in Tape Backup - with power supply and cable
- Atari Megafile 60(s) - with power supply (two units left)
- Magic Sac 1 - Macintosh Emulator Cartridge (with manuals, but NO ROMS)
- Magic Sac 1+ - Macintosh Emulator Cartridge (with manuals and ROMS)
- Custom made Atari RGB/Audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
- Best Data Smart One 2400X - 2400 baud modem

Controllers Please make an offer
==========
- Paddles (multiple sets) - for Atari & Commodore units
- 2x Suncom Tac Joysticks - for Atari & Commodore units
- 1x Spectravideo Joystick with suction cup base - for Atari & Commodore units

ST Software Please make an offer
==========
- UltraScript for MEGA ST- by Atari (with manual & software)
- Ultra Script Type Collection - Packages 1-7 (Complete with box, manuals, & software)
- Macro Mouse - The mouse recorder (Complete with packaging, manuals, & software)
- Calamus Desktop Publishing (Complete with box, manuals, & software)
- Spectre GCR Mac Emulator with ver. 3.0 update manual (Box, manuals, software - NO ROMS or cartridge)
- Flash Telecommunications package (Complete with packaging, manuals, & software)
- Flash II Telecommunications package (with manual and software)
- Dungeon Master - by FTL (Complete with box, manuals, & software)

ST Books Please make an offer
==========
- Atari ST Volume One VDI
- Atari ST Volume Two AES
- Atari Volume Three TOS
- Atari ST GEM Programmers Reference
- Atari ST Tips & Tricks
- Atari ST Internals
- Programmers Guide to GEM
- MC68040 32-Bit Microprocessor Users Manual - by Motorola
- MC68000 8/16/32-Bit Microprocessor Users Manual (eighth edition) - by Motorola

Manuals & Technical Guides (software status specified) Please make an offer
==========
The majority of the ST/TT manuals are of the binder variety
- Micro C Shell - by Beckemeyer Devlopment Tools (without software)
- LDW Power Spreadsheet - by Logical Design Works (without software)
- Superbase Personal - by Precision Software (without software)
- dBMan - by Atari (without software)
- 1st Word Plus - by Electric Distribution (without software)
- HyperPaint - by Atari (without software)
- Easy Draw - by Migraph (without software)
- Regent Base/ Regent Base 2 - by Regent (without software)
- Publishing Partner Professional / PageStream -by Soft Logic (without software)
- Publishing Partner - by Soft Logic (without software)
- Touch-Up - by Migraph (without software)
- Microsoft Write - by Atari (without software)
- Codekeys The Macro Tool - by CodeHead Software (without software)
- Degas Elite - by Intregal Sollutions (without software)
- Brataccas - by Psygnosis (without software)

Atari Force Comics Please make an offer
==========
All are in Mint Condition

- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games
- A working Vectrex controller
- A working DSS Satellite Receiver with H Card
- Working DSS HU / P3 Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

1963. Re: Notator on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <s9rqrstpdvd35@corp.supernews.com>
Source record: 66044

No, It will NOT work on a Falcon.

Brian

1964. Re: Diskdrive Milan eats files

Newsgroup: comp.sys.atari.st
Date: 2000-02-06 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <949873464-821839AEicMi@xs4all.nl>
Source record: 66045

>I am a happy Milan user, but there is one problem. When I copy
>>files from my HD to unprotected disks already containing files on
>>A:\ all the files are deleted on A:\
>
>
>Does this happen after you have changed the disk in A:\?

Yes indeed. Also : when I have a disk in A, write to it and save, the new config. can be read but as soon as I do a reset (without changing disk), all the files are lost.
>
>If so, try pressing [Esc] to force a re-read before copying, because your OS only
>knows about the old drive directory and so may overwrite it when faced
>with a different directory structure.

Well after applying this trick the fileselector on the screen started to vibrate and now it became impossible to write to the disk in A at all. (doesn't matter, it was already rotten !)

> This seems to happen with some disk
>drives and/or OSs that do not evaluate the disk change signal correctly
>(also on some STFMs that have had the drive replaced).

Could it be the OS ? I know 4 Milan users who use the same Milan TOS 4.08 as I do but they don't have problems. So it must be the diskdrive ?
>
>You could also try installing FMC.PRG in your AUTO folder, which is
>supposed to force media change signals.

I'm going to try that first, if it doesn't help, I'll try the diskdrive change.

Thanks for your advice,

Cheers
Dan

Milan 040 - Magic Milan

1965. Cheap ST Games for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Oscar Agra <oscar@agra.fsnet.co.uk>
Message-ID: <87n40ollt1@news8.svr.pol.co.uk>
Source record: 65846

Atari Games for Sale !!!!!!!

E-mail : oscar@agra.fsnet.co.uk

Work in all ST/STFM/STE Machines.

NOTE : All prices (noted with the symbol #) are in UK pounds
NOTE : All games are original, NOT copies !

** OFFER : Buy #10 pounds worth of gear and get any single game FREE

List of Productivity Software/Hardware : (#7 each + shipping in pound sterling)
---
* STOS Maestro Plus (Hardware Sampling cartridge and software included)

List of Compilations :(#4 each game + shipping in pounds sterling)

** (ALL BOXED + MANUALS + ORIGINAL DISKS) **
* Giants
(includes Outrun, Gaunlet II, 1943 and Street Fighter)
* Quatro Sports
(includes BMX, Italia 90, Advanced Ski and Pro Tennis)

List of Games : (#3 each game + shipping in pound sterling)

(ALL BOXED + MANUALS + DISKS)

* Baal
* Batman
* Deja Vu
* Driller
* F-19 Stealth Fighter
* Falcon (Game + Mission Disk Vol 1)
* Galdregons Domain
* Gold Rush
* Heimdall (1 Meg)
* Hook (1 Meg recommended)
* King's Quest II
* King's Quest III
* Quadralien
* Leader Board (Game + Tournament Disk Vol 1)
* Lotus Esprit Turbo Challenge 2
* Midnight Resistance
* Midwinter
* Navy Seals
* Night Breed

* Operation Wolf
* Premier Manager 2
* Rick Dangerous
* Robinson's Request (1 Meg)
* Shadow of the Beast
* Sly Spy - Secret Agent
* Space Quest II
* Space Quest III
* Spy vs Spy (Artic Antics)
* The Quest for the Time Bird
* Transartica
* Uninvited
* Zool

List of Games : (#2 each game + shipping in pounds sterling)

(NOT BOXED ONLY ORIGINAL DISKS + MANUALS)

* Another World
* King's Quest IV
* Leisure Suit Larry II
* Leisure Suit Larry III
* Operation Stealth
* Police Quest II
* Secret of the Monkey Island
* Storm Master
* Street Fighter II
* The Godfather III (Action Game)

List of Games : (#1 each game + shipping in pounds sterling)

(NOT BOXED, (1)NO MANUALS, (2)ONLY ORIGINAL DISKS)
(1)Manuals are not really needed to play these games anyway
(2)Original Disks, we do not sell pirated software,so don't even ask.

* Alien Syndrome
* Crystals of Arborea
* Hard Drivin'
* Indiana Jones and the Last Crusade (Action Game)
* Oil Mania
* Panza Kick Boxing
* Rock 'n' Roll
* Silk Worm (Boxed but no manual)
* Spitting Image
* Strider
* Trinity
* Trivial Pursuit
* Wrestlemania

1966. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <87n8e7$36l$1@nnrp1.deja.com>
Source record: 65847

I use PENGUIN with good results. First I do write my TXT files (in a text editior like 7UP), get what GIFS, backgrn images, ect, Midi files, ect all in the same Directory.Then Run Penguin. You go through the Questions. It saves it as HTM. Then I take it into JOE or 7UP and edit it some more to my liking, viewing it on CAB to see the results. Most of my pages were done this way. See my site listed below

--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

1967. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5ncew.10t011m1qqrb0gN%doitarchive@atari-computer.de>
Source record: 65848

Janka Gerhard <gerhard.janka@siemens.at> wrote:

> I was able to shorten the IDE cable, but it's still 37cm long. BTW the

20cm, longest as i tested well with CT2 Falcon. Any other woni¿½t work.
(Problems while boot up, crashes while load software from IDE)

> main argument to use the new IDE HD is that it's fast enough to use
> HDDRIVER instead of Cecile (i.e. no more problems with non-TOS
> partitions and some other effects I had with Cecile).

ATA3 is a -must have- with a "new" IDE for CT" F030.

> The problem where there are only running stripes and the falcon doesn't
> boot seems to be connected somehow with the monitor plug. At least I got
> the feeling that by moving the monitor cable I can get the machine to
> boot. Can anybody tell me if that's possible or just coincidence ?

Falcon IDE -is- the CPU Bus, some driver signals add, generated by COBMO
and you got the "great" Falcon "IDE Port"..
No extra driver ICs support that "IDE"
Shorten IDE wire as you can.

Display trouble mostly are from the same source.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

1968. Re: SLM804 printer info needed

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389F17CE.3F9293CC@cfc.dnd.ca>
Source record: 65849
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Helmut Obermeier wrote:
> I think the easiest way to use a SLM804 Laser with SLMC804 Controller is to
> buy an old Mega ST with 4 MB and maybe a SM124 monitor (if you don't use an
> TV set) and a small harddisk.. It should cost less than a new laser printer.
>
> On this computer you have to install an Diablo SLM emulator (archives similar
> to diab630 or SLM1_4) at
> http://www.muenster.de/~reschke/
> to use the laser like a printer connected to the centronics parallel port.
> You may install GEM Ghostscript gemgs from
> http://www.tu-harburg.de/~smcf1605/ (actually moving). The SLM-Driver of
> gemgs uses the emulator for outpout onto the ACSI-Port.
> On linux you have to install lpr (I think) and SLMtool s from the linux-m68k
> archive tree. Ghostscript is newer in Debian Linux Distribution than in the
> m68k archive.
> greetings, Helmut Obermeier

also you may want to check out
http://www.cix.co.uk/~derryck/

here is the text that Derryck includes:
"MagicSLM (German docs) A software solution to the problem of printing
from a Falcon/PC/Mac or whatever to Atari's SLM804/605 laser printers
using an HP Deskjet or Laserjet 300dpi driver on the client computer.
You will need the ST (minimum 2Mb memory), the Diablo emulator
(available on ftp sites), and a null modem cable to connect the two. Use
the highest common baud rate, 8-N-1 with no handshake on the ST, same
settings but XOn/XOff on the client computer, or if you can't redirect
printer output to the printer port you may be able to print to a disk
file and take that to the ST (full package).

salut
Ken
the TAF guy

1969. Re: Printer Spooler (with Falcon & MagiC 5)?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389F1A9D.DA32CC2C@cfc.dnd.ca>
Source record: 65850

Dennis Vermeire wrote:
-snippity-
> If you don't have NVDI 5.xx then I recommend Spooler 2.0 from Andreas
> Mandel. It only takes up 4Kb memory, and comes with a very easy to
> configure CPX. Although it looks very simple, it's one of the most
> versatile spoolers for our platform. I haven't the faintest idea where
> to download it from, but I do know it's in your mailbox now ;-)
> If anyone else here likes a copy of this spooler, please send me a PM
> and I'll oblige....
>
> <SNIP>
> >SPOOL.PRG/CPX von Andreas Mandel @ OG - Version 2.00 - Neu !!!
> >Beschleunigte Ausgabe auf Drucker, Datei, Nirvana, Quick-Print-Modus,
> >unterstï¿½tzung von Startschwelle, Startzeit, Timeout, TT-Fast-RAM.
> >Verï¿½nderbarer od. fester Pufferspeicher, einfache Online-Komprimierung.
> >AutoINIT von HP Druckern,
> >Steuerung per CPX-Modul. Ausfï¿½hrlicher Online-Statistikteil.
> <SNAP>
> Cheers from Belgium
> Dennis

-snap-
Dennis probably got it from ftp.lip6.fr/pub/atari/Utilities/spool210.lzh
;-)

ken
the TAF guy

1970. Mods for ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000207141629.26999.00002280@ng-cj1.aol.com>
Source record: 65851

Anyone out there have a list of possible mods to the 1040 ST? Esspecially ones I can do myself. Thanks!

1971. Re: Atari Porfolio Ram Cards !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389F1F74.E1DFCB0E@cfc.dnd.ca>
Source record: 65852

Rick Martin wrote:
> Anyone know where I could pick some of these ram cards up and how much ?
> Thanks, Rick

see
http://gem.win.co.nz/mario/pofo/

ken

1972. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <949951670_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 65853

xlator@cix.compulink.co.uk wrote:-

>>Extended Spectrum Picture.
>
>Ah, thanks - do you know *how* it is extended?

IIRC the Extended bit is the vertical resolution. Effectively you have multiple Spectrum pictures one above the other, or maybe even part pictures. So instead of one image of 320x200 you could have an SPX of 320x400.

I am not sure how they were created but the viewers would allow scrolling.

Unfortunately I can't help you in trying to convert them.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

1973. Re: WTD STe -> VGA lead

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <389f25d3$0$16849@news.zetnet.co.uk>
Source record: 65854

On 7 Feb 2000 13:29:28 -, "Bob F" wrote:
>Hi,
>
>Im trying to hook up an Atari SC1435 colour (VGA) monitor
>to a STe. Does anyone have a ST to VGA lead they would like
>to sell?

The SC1435 is not a VGA monitor, it's RGB.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

1974. Re: NVDI and visible printers in the se

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Daniel Rojo <drojo@utmb.edu>
Message-ID: <389F31B3.B9FA9ED5@utmb.edu>
Source record: 65855

Hi Sean. I'll give it a try deleting all and re-installing 5.03 on a
clean system.

Thank you for the tip.

Daniel.

Sean Barbieri wrote:

>
> NVDI 5 doesn't delete/uninstall the printer cpx - at least not on my
> master disks.
> However, I had the same problem of NVDI 5.03 german freshup deleting the
> printer cpx, but on talking to a few people I realised this was an
> error so re-installed NVDI 5.02 (after deleting everything and
> disabling any other acc, start prg's etc) then downloaded the english
> version 5.03 from the B&B website and everything was ok - printer cpx
> now available etc. It has run fine ever since.
>
> regards
> Sean
>
>

1975. Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <87nav1$1hb$2@SOLAIR2.EUnet.yu>
Source record: 65856

Hi;

Recently I encountered a problem with sending files attached to e-mails
by Newsie. The recepients were PC/Windows users and some of them could not
extract my UUE-coded attachments. E.g. Outlook Express recognized the
attachment but then extracted zero-length files.

When I re-sent the files using Mime64-coding, they cold be extracted OK.

Does anyone know whether Newsie has some peculiarities when UUE-coding
attachments, or is PC software THAT stupid. I thought that UUE is UUE,
known to all, not much room for any misunderstanding between two
applications.

Or is it maybe just stupid PC users who don't know how to set-up
their e-mail programs?

Thanx in advance.

1976. Re: Mods for ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389F383E.418EEB36@cfc.dnd.ca>
Source record: 65857

Tonyjhawk wrote:
>
> Anyone out there have a list of possible mods to the 1040 ST? Esspecially ones
> I can do myself. Thanks!

two excellent pages to start with are:

http://www.geocities.com/SiliconValley/Way/8016/sthard.htm
http://www.geocities.com/SiliconValley/Bay/8745/pages/hardware.html

ken

1977. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <389F2AA1.69F9D3BD@the-crow.co.uk>
Source record: 65858

What are the jumpers for?

I have built many a PC and fiddled inside a few ST's and NEVER seen
jumpers on a floppy drive... Hard Drives yes but a floppy...

or are these jumpers on the keyboard?

Graeme

kevin dermott wrote:
>
> can anyone point me in the right direction for info on floppy drive jumpers,
> either in general or for specific models. this is not for any of my beloved
> Ataris but for musical keyboards that use them
> Thanks
>
> --
> Kevin
> with emulators for free everyone can own a superfast Atari
> kdermott@zetnet.co.uk Lancashire England
> mug shot and more at http://www.users.zetnet.co.uk/kevin/

1978. Re: Create MPG's on Falcon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Graeme Hinchliffe <graeme@the-crow.co.uk>
Message-ID: <389F2B3A.C5D426B3@the-crow.co.uk>
Source record: 65859

"James F. Haslam" wrote:
>
> Hi all!
>
> Now that it's possible to listen to MPG-3 files (on Falcons) is it
> possible to create them?
>
> I'm doing a website for a friend, who is a musician. What I'd like to do
> is to convert a track from his CD to an MPG file that could be downloaded
> from his website as a demo of his CD, to help sales of it.
>
> Can this be done on a Falcon (or any Atari)?

It therory it should be possible on ANY pooter depending on it's RAM obviously... and of course it's CPU will affect speed. I don't know of any Falcon specific encoders, BUT you may be able to compile BaldeENC for the falcon. I believe the source files are freely availibe on the BladeENC website. I can't remeber the URL off hand, but if you do a search for it you should find it easily enough. The source is for Linux but I'm sure it should be fairly simple to change to work with your Falcon.

Good luck on your quest.

Graeme

1979. MiNTNet & PPP : CHAP/PAP

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: lossouarn.yann@free.fr
Message-ID: <yAHn4.16$1L7.147601@nnrp2.proxad.net>
Source record: 65860

Hi !

Just looking information about how to set up MiNT-Net pppd files to use
CHAP/PAP authentication...

Thanks ! :-)
Yann

1980. Re: WTD STe -> VGA lead

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <RUHn4.1057$dL1.6516899@nnrp1.proxad.net>
Source record: 65861

Bob F <info@techsoftware.freeserve.co.uk> a crit dans le message :
87mhcj$75t$1@news6.svr.pol.co.uk...
> Hi,
>
> Im trying to hook up an Atari SC1435 colour (VGA) monitor
> to a STe. Does anyone have a ST to VGA lead they would like
> to sell?

```
The Atari SC1435 is not a VGA monitor, but RGB. It should be plug and play,
either with a built-in cable or a SCART cable. Try the QuicK FAQ for DIY
plans.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

1981. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002071811260.108-100000@TT030>
Source record: 65862

I mentioned once already. Try running the INSTPRNT program from the tools
folder, reselect your printer. This fixed my non-working NVDI 5.03 setup
after using the freshup which manages to disable the drivers.

On Mon, 7 Feb 2000, Leslie Hartmier wrote:

>
> "Dennis Vermeire" <dennis.vermeire@wanadoo.be> wrote in message
> news:943916698-62694AEicMi@wanadoo.be...
> > From: "Leslie Hartmier" <leslieh@v-wave.com>
> > Date: Tue, 1 Feb 2000 03:57:22 -0700
> >
> > In Works the printer type is not shown, only the GDOS ID number: 21, 22..
> etc
> > Have a look at the ASSIGN.SYS file to see what number corresponds with
> wich
> > printer type, i.e 21 PCL.SYS is for HP laser, 22 ESCP2.SYS would be for
> Epson
> > Stylus. The same procedure is used by Speedo GDOS and GDOS.
> >
> > RTFM might also help...
> >
>
> I can certainly agree to all of this, but the thing is, exactly why are
> the printer names
> no longer shown? I have NVDI set up correctly, I just have a problem as to
> why I
> paid for a program that appears to no longer allows me to view the printer
> names -
> I should not require a list on my wall to know what GDOS ID to select. NVDI
> 4
> lets me view them, what was the reasoning behind this? Bad programming?
>
> Leslie
>
>
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

1982. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <389f6fb9$0$16852@news.zetnet.co.uk>
Source record: 65863

Graeme Hinchliffe <graeme@the-crow.co.uk> wrote in message
news:389F2AA1.69F9D3BD@the-crow.co.uk...
> What are the jumpers for?
>
> I have built many a PC and fiddled inside a few ST's and NEVER seen
> jumpers on a floppy drive... Hard Drives yes but a floppy...

often tucked in near where the power supply goes, or tiny dip switches in
holes on the bottom circuit board usually to control RY DC and other
functions but they are not often labelled what does what

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

1983. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: atarigalen
Message-ID: <3cf148e8.08c22019@usw-ex0108-063.remarq.com>
Source record: 65864

In article <Pine.MNT.4.10.10002080112000.30-100000@rakas>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
>> Is it maybe just stupid PC users who don't know how to set-up
>> their e-mail programs?
>
>In this case, it's Atari users hanging on to archaic encodings.
>
>I recommend that you always use MIME encoding, from now on, and
>forget about UUE completely. ;-)
>
Nah, ALWAYS send UUE. It keeps them guessing. :-)
Seriously, a search of Outlook Express yields no command that
could select between UUE and MIME. Either it's transparent, or
Express just can't handle it.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1984. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: atarigalen
Message-ID: <36e6dac6.09f263de@usw-ex0108-063.remarq.com>
Source record: 65865

In article <87lubkebr1@burn.ab.videon.ca>, "Leslie Hartmier"
<leslieh@v-wave.com> wrote:
>
>> In Works the printer type is not shown, only the GDOS ID
number: 21, 22..etc
>
> I can certainly agree to all of this, but the thing is,
> exactly why are the printer names no longer shown? I have
> NVDI set up correctly, I just have a problem as to why I
> paid for a program that appears to no longer allows me to view
> the printer names - I should not require a list on my wall to
> know what GDOS ID to select. NVDI 4 lets me view them, what
> was the reasoning behind this? Bad programming?

Unless you have something installed wrong, I'd certainly call it
a flaw with NVDI 5. As you mentioned, my NVDI 4 displays the
printer names just fine (although Works only displays printers
(drivers in the 20s).

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1985. Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <389F79FC.5831AAE6@greeleynet.com>
Source record: 65866

What is currently available for spreadsheets? I have a copy of LDW Power, but would like something newer. Did Texel 2 ever get an English version?

Thanks.
--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the unreasonable person."
George Bernard Shaw

Cheap prices make for cheap goods; cheap goods make for cheap men; and cheap men make for a cheap country!" - President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

1986. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: atarigalen
Message-ID: <00d5a363.16e3608f@usw-ex0108-063.remarq.com>
Source record: 65867

In article <389b2a94$0$161@news.zetnet.co.uk>, lais@zetnet.co.uk
(Shiuming Lai) wrote:
>>Also, if alas, does anyone know where I can pick up an
>>external box to place a CD-drive in? the one at my local store
>>wanted 100 bucks for one...*(way too much for just a case)*
>
>? That's a very reasonable price for a case, especially
>if it has a good quality, stable power supply. You can
>pay twice that money for a really good case, which is
>very rugged, has a big fan, filtered mains input...
>If you're unaware of these technical issues, it's very
>easy to make a false economy which you'll regret.
>
For a CD? How much amperage do you think you need? Actually,
$100 is about right if you want it for a HD, but a CD (not CD-R)
can do with much less in terms of quality. New, I'd look at
www.corpsys.com -- they look like they have a $80 one.
Otherwise, MacMall is selling one for $99, including the CD
mechanism! And of course, there's always EBay.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1987. Re: CAB 2.5 Crashing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: atarigalen
Message-ID: <1c7e92f4.228667e8@usw-ex0108-063.remarq.com>
Source record: 65868

In article <17cacf38.02580378@usw-ex0101-007.remarq.com>, Lewis
<lewisfowlerNOleSPAM@uswestmail.net.invalid> wrote:
>I am using I-Connect and CAB 2.5 on my Falcon030, Magic5.
>After I get I-Connect to get me connected I try to launch CAB,
>but as soon as I do my Falcon crashes and I get a "system
>destroyed" message. Any ideas? thanks.
>
I suggest you turn off everything you can and try one thing at a
time. Perhaps try STing as well. I have no idea what your
trouble is, but it is well established that I-Connect, CAB 2.5,
and Magic5 will work on a Falcon, so I suspect either a
corrupted file, a conflict, or some other annoying yet
correctable problem.

Does I-Connect work with other applications?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1988. Re: Pro vs. Audio?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: atarigalen
Message-ID: <01565df0.28e36263@usw-ex0108-063.remarq.com>
Source record: 65869

In article <389A7CEC.7B719AF2@siemens.at>, Janka Gerhard
<gerhard.janka@siemens.at> wrote:
>atarigalen wrote:
>> What is the difference between CD Recorder Pro and CD Recorder
>> Audio?
>
>As the name says ;-) Audio is only for burning Audio CDs.
>BTW I'm very satisfied with it (very intuitive and never had
>any problems).
>Pro is for all kinds of CDs, e.g. I use it for HD backups.
..
>BTW, when you buy the Pro package you get Audio too, so you can
>choose the one that's better suited for the task you want to be
>done.

Then why are Pro and Audio the same price?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1989. Re: Picked up some new stuff, need software:)

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: atarigalen
Message-ID: <11a74ee0.29686648@usw-ex0108-063.remarq.com>
Source record: 65870

In article <10257-389A4A60-12@storefull-
131.iap.bryant.webtv.net>, pheonixZ@webtv.net wrote:

> When I turn my St on with the Supra disk drive powered up,
> the ST boots normal, there is the A and B floppy disk icons,
> nothing else. Is there anywhere where I can find a program to
> boot this thing into my 1040?

Try AHDI. Available at fine ftp sites everywhere.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

1990. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200002072152.a38898@su2.maus.de>
Source record: 65871

```
Hi John,

it's shareware. Here I'll give you the README file that came with a
demo version:
==================================zip=========================================
HomePage-Penguin v1.62
----------------------
Written by Matthias Jaap
- English doc -

If you have ST-Guide installed you should read the HPPING_E Hypertext.
It is more detailed than this Readme.

1. Status
---------
HP-Penguin 1.62 is SHAREWARE. The work on this program is enormous and
I think that a shareware fee of 20 DM is something that everybody can
afford. So please support the work that has gone into this program and
I promise that there'll be many more updates...

Please transfer the money to:
Account nr: 5866 31-209
Account holder: Christine Jaap
Bank: Postbank Hamburg
Bank sort code: 200 100 20

Please write that you registered for HP-Penguin on the transfer paper.

Please make sure that you have everything correct before transfering.
If you are unsure, contact me before transfering.
----------------------------------------
Changes to the the text, resources or the program are forbidden!

Distribution by PD libraries and BBSs is allowed. Penguin may not be
included on cover disks or CD collections without my written
permission.

2. Improvements
---------------
Version 1.3 - 1.451: HP-Penguin runs also as an Accessory and
even under MultiTOS. This has been achieved by using the
GFA-Flydial-Library 4.9 by Gregor Duchalski.
Version 1.45 - 1.451: Complete translation of the comments!
The headings can now be set seperately
few bugs fixed in the German RSC-file
1.452: Bug fixes! English RSC should now work.
Image name converted to lower case letters.
```

Image size automatically recognized (GIF only)
1.5: 'Set Layout' dialog. 'Extended' and 'Freestyle'
are planned for version 1.7 .
'Professional' modus: In this modus you can
change the size of the headings, use up to 10
links and set the colour for activated links.
The HTML file can be put onto the clipboard.
Problems with Atari fileselector fixed.

3. System requirements:

Computer : Atari ST/TT/Falcon, TOS 1.4 - 4.4, MultiTOS, MagiC(PC/Mac)
Resolution: 640 * 200 or higher
Memory : HP-Penguin will take about 100KB of memory.
Application type: ACC or PRG. Pure GEM.

With the HP-Penguin you can create your own HTML-page without knowing
any HTML-commands. You create it by answering a few questions. You can
choose a background, make a two-column-text, insert a picture and many
more.
Please note that HP-Penguin has NOT an integrated editor. You have to
use an editor to write the text for your web page (it must not contain
html commands). The reason why HP-Penguin has not an own editor is,
that it would increase the program length dramatically. And there are
already some great editors around. By the way, the Penguin will
recognize the paragraphs correctly (okay, it's just a very stupid
little routine that sets a paragraph if the length of the line is
lower than a user definged length).

The program explains itself so it would be the best if you
start it right now!

This program has been written with GFA-Basic 3.5E on an
Atari Falcon. It is inspirated by a similar program for
Windows (Home Page Wizard).

4. The language

As said before, HP-Penguin is bi-lingual German/English.
A French version will follow soon.

4.1 Falcon owners
You are lucky when you have a Falcon because HP-Penguin
will look at the _AKP-cookie and will load the correct
RSC-file. If the desktop language is set to other values
than German or English, HP-Penguin will automatically
choose the English resource file.
4.2 ST/TT owners, MagicPC/mac
If you are owner of an Atari ST/TT you have to choose
the language differently. There are two methods:
I) Rename one of the two resource files will cause
HP-Penguin to load the other.

Example: Rename HPPING.RSC to HPPING.RSX
HP-Penguin will load HPPING_E.RSC.
This will also work on a Falcon.
II) Start the program without renaming one of the RSC-
files.
A box will appear with the question which language
you want to have.
4.3 Emulator users and ST compatibles
As I have no experience with Atari emulators or the new
clone machines, I can not say if you need to rename
the files or not.

5. Known bugs/limitations
----
1. Please close the HP-Penguin window if you are using the
Penguin as an ACC under Single-TOS and are starting a
program!
2. Webspace 1.45 doesn't view HP-Penguin pages correctly. This is not
an error of the Penguin! Wait until a better version of this very young
program or use CAB to view the pages.

6. Future enhancements
----
* You can see one in the start dialogue: Load HTML file.
* Perhaps I will use FaceValue for the next versions of HP-Penguin.
This would allow new features.
* Support for tables and the 'Extended' & 'Freestyle' option in
the layout dialog.

7. I would like to thank...

Sven Betz and Joachim Lï¿½hr of Betz Computer for their betatesting
and GFA-Basic tips.
Gregor Duchalski for his fantastic GFA-Library.
Noah Silva and Mille Babic for putting this and the other programs
on their download bays

8. Contact:

If you have any new ideas or you want to translate HP-Penguin to
another language, please e-mail me:

E-Mail: sa6z220@public.uni-hamburg.de

9. Other Internet utilities

9.1 HTML-Help
Conversion of special characters between HTML, Windows, Atari and
DOS (important for non-English texts). A conversion of paths is
also possible.

Other features:

* HTML commands can be removed to get the pure ASCII text
* The Information option shows you the specs of your page
* Hotlist
* Runs also as an Accessory and fine with editors like Edith
* Filenames in a HTML file can be converted to upper/lowercase
letters or shortened to the 8+3 TOS format.

9.2 Tabi!
Tabi converts ASCII tables which can be produced e.g. by Atari Works
via 'Import file...' to HTML 3 tables. You can set different font
styls, colours etc. for every cell. The file created by this program
can be insert in a HTML page and you have a table without typing a
single HTML command!

10 Compatibility

HP-Penguin should run on all Atari computers. It has been successfully
tested by various people on the following computers:

* Atari Falcon, TOS 4.04, TOS 4.92, Multi-TOS
* Atari Falcon, Geneva
* Atari TT
* MegaSTE
* 1040STF, TOS 1.4
* Hades
* Macintosh, MagiC-Mac
* Windows 95 PC, MagiC-PC

==========zip==========

Und TTschï¿½
ps

1991. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002070003050.30-100000@rakas>
Source record: 65961

On 2000-2-6, Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> On 6 Feb 2000 11:32:04 +, Martin-Eric Racine wrote:
> >On 2000-2-6, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
> >
> >> The Commercial version of CAB require Magic.
> >
> >Incorrect. CAB always has and still works on anything TOS. This
> >includes MultiTOS and N.AES, to name a few. Just use the correct
> >CAB.OVL for your TCP/IP stack.
>
> This is infact true, If I am to understand that CAB and
> ICONNECT come bundled together and therefore require Magic.

Iconnect works fine without Magic, despite what ASH might say.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

1992. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <Buon4.6294$wR.591398@news.flash.net>
Source record: 65962

On 7 Feb 2000 00:05:35 +, Martin-Eric Racine wrote:
>On 2000-2-6, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>
>> On 6 Feb 2000 11:32:04 +, Martin-Eric Racine wrote:
>> >On 2000-2-6, Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>> >
>> >> The Commercial version of CAB require Magic.
>> >
>> >Incorrect. CAB always has and still works on anything TOS. This
>> >includes MultiTOS and N.AES, to name a few. Just use the correct
>> >CAB.OVL for your TCP/IP stack.
>>
>> This is infact true, If I am to understand that CAB and
>> ICONNECT come bundled together and therefore require Magic.
>
>Iconnect works fine without Magic, despite what ASH might say.

And CAB works with STing and MintNet, which don't require Magic,
either. I've used it with STing without any troubles at all on TOS,
Geneva, and AES 4.1. In fact, I've had more troubles running it with
Magic than without (although these have been stabilized some).

Mike Freeman
nameerf@flash.net

1993. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <a0rn4.7037$Mk2.270676@newsread2.prod.itd.earthlink.net>
Source record: 65963

On 6 Feb 2000 00:02:00 +, Peter Schneider wrote:
>Hi John,
>
>JG>Looking for a program to design web sites on a Falcon.
>what about the 'Home Page Penguin'? Maybe German only, I don't know.
>
>Und TTsch&#65533;
>ps
>
>.
Peter,
Found where?
John

1994. Users of Atari CP/M?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Larry Silverman <larrysilv@earthlink.net>
Message-ID: <90rn4.7036$Mk2.271857@newsread2.prod.itd.earthlink.net>
Source record: 65964

Is there anyone who uses Atari CP/M? I've been fiddling with the program, but I am having trouble getting the program to "disk swap" so I can create working disks with the CP/M programs on them. Does anyone have Atari single sided CP/M disk images they can send me?

1995. Re: SV: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <I7rn4.7048$Mk2.270676@newsread2.prod.itd.earthlink.net>
Source record: 65965

>Where can I find CAB 2.7 Demo?

>
>Benny

Try---
http://homepages.tu-darmstadt.de/aclauss
I think Alexander has a demo in the Atari software section
John G.

1996. 1040 ST for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: "John D. Czerwinski" <jczerwin@mindspring.com>
Message-ID: <87lgg8$k1$1@nntp4.atl.mindspring.net>
Source record: 65966

I have a few ST related items for sale on Ebay if interested.

248302283: Atari 1040ST in good condition (1 of 3)
Current bid: $29.00
Auction ends on: Feb-07-00, 15:40:10 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248302283

248303322: Atari 1040ST in good condition (2 of 3)
Current bid: $42.00
Auction ends on: Feb-07-00, 15:41:50 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248303322

248304237: Atari 1040 ST in good condition (3 of 3)
Current bid: $38.00
Auction ends on: Feb-07-00, 15:43:22 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248304237

248305396: Atari SC1224 Monitor
Bidding starts at: $30.00
Auction ends on: Feb-07-00, 15:45:24 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248305396

248353616: Atari SF354 3 1/2 disk drive (1 of 3)
Current bid: $20.00
Auction ends on: Feb-07-00, 16:58:21 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248353616

248354558: Atari SF354 3 1/2 disk drive (2 of 3)
Bidding starts at: $20.00
Auction ends on: Feb-07-00, 16:59:37 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248354558

248355624: Atari SF354 3 1/2 disk drive (3 of 3)
Bidding starts at: $20.00
Auction ends on: Feb-07-00, 17:00:56 PST
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=248355624

1997. Re: Append to Clipboard

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <87lhb2$1v0@nnrp4.farm.idt.net>
Source record: 65967

Steve,

On 5 Feb 2000 13:45:32 -, Steve Sweet wrote:
>Hi Frank.
>
>> What is ISTR
>
>Its an abreviation for I Seem To Recall.
>
>>and will it run with Geneva
>
>Abbreviations are platform independant. 8~)

I no longer use ISTR because of my age, it has lost
all meaning. I have more memory in my computer and
printer than in the head :~(.
Thanks for the chuckle,

****
===== Frank Lawrence =====
===== Norman OK US =====
****

1998. Re: BIG problem : Falcon + freeMiNT + N

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Laurent Lenclud <la.forge@worldonline.be>
Message-ID: <87lj4t$59a$1@news.worldonline.be>
Source record: 65968

Hello,

If you have such BIG problems and decide to buy another FALCON, just ask me
how much would sold one of mine (I've got 2!). Very basic 4mb ram, etc...

a+ laurent (Binche, near Bergen/Mons, BELGIUM TOO!!!)

la.forge@worldonline.be

1999. !!!ATARI 1040ST FOR SALE, BELGIUM!!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Laurent Lenclud <la.forge@worldonline.be>
Message-ID: <87ljls$5b9$1@news.worldonline.be>
Source record: 65969

```
Atari 1040st
SM125
MEGAFILE 20

Make an offer

la.forge@worldonline.be
```

2000. Atari Porfolio Ram Cards !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Rick Martin <martinr@cyberus.ca>
Message-ID: <s9smatpnhse183@corp.supernews.com>
Source record: 65970

Anyone know where I could pick some of these ram cards up and how much ?

Thanks, Rick

2001. Re: [GAMES] Quake v0.4, stack too small

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <87lujh$3rd$1@nnrp1.deja.com>
Source record: 65971

In article <F6cm4.238$n14.717@198.235.216.4>,
madmax@bfree.on.ca (Brian Van TIlborg) wrote:
> Although I am afraid to admit it. This may have just created the
> motivation to install Mint on my Falcon:-).

Well, I set the stack too small (128K). You just need 'stack'
(binutils-2.9.1) or 'fixstk' to set the stack to 256K or more. And it
will work under Tos.

--
Patrice Mandin

Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

2002. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Matt Jaap <maja9819@my-deja.com>
Message-ID: <87lvcb$59n$1@nnrp1.deja.com>
Source record: 65972

In article <a0rn4.7037$Mk2.270676@newsread2.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> On 6 Feb 2000 00:02:00 +, Peter Schneider wrote:
> >Hi John,
> >
> >JG>Looking for a program to design web sites on a Falcon.
> >what about the 'Home Page Penguin'? Maybe German only, I don't know.
> >
> >Und TTsch&#65533;
> >ps
> >
> >.
> Peter,
> Found where?
> John

http://www.atari-computer.de/mjaap/hpp/

and of course on the chapelie FTP server

It's available in German and English.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2003. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <87lubkebr1@burn.ab.videon.ca>
Source record: 65973

"Dennis Vermeire" <dennis.vermeire@wanadoo.be> wrote in message
news:943916698-62694AEicMi@wanadoo.be...
> From: "Leslie Hartmier" <leslieh@v-wave.com>
> Date: Tue, 1 Feb 2000 03:57:22 -0700
>
> In Works the printer type is not shown, only the GDOS ID number: 21, 22..
etc
> Have a look at the ASSIGN.SYS file to see what number corresponds with
wich
> printer type, i.e 21 PCL.SYS is for HP laser, 22 ESCP2.SYS would be for
Epson
> Stylus. The same procedure is used by Speedo GDOS and GDOS.
>
> RTFM might also help...
>

I can certainly agree to all of this, but the thing is, exactly why are
the printer names
no longer shown? I have NVDI set up correctly, I just have a problem as to
why I
paid for a program that appears to no longer allows me to view the printer
names -
I should not require a list on my wall to know what GDOS ID to select. NVDI
4
lets me view them, what was the reasoning behind this? Bad programming?

Leslie

2004. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <87ludv$e98$1@burn.ab.videon.ca>
Source record: 65974

<xlator@cix.compulink.co.uk> wrote in message
news:87hsredal1@plutonium.compulink.co.uk...
> In message <876eb5$1v2$1@burn.ab.videon.ca>, leslieh@v-wave.com said:
>
> The nprnconf.cpx that comes with NVDI is supposed to be able to change
> the default printer driver, but this does not seem to work in AW. If
> the wrong printer number is selected in the latter, the program won't
> print at all, but if it's correct in AW then it doesn't matter what
> setting you choose in the cpx, even after reloading AW.
>
> Let's know what reply you get from B&B.
>
> Regards, /Peter/
>
So far no response.

Leslie

2005. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <389E8491.24C6@ooc.de>
Source record: 65975

Dennis Vermeire wrote:

> AFAIK Diskus 3.7 from Uwe Seimet (commercial) and Optimise 2.9 (freeware)
> are the only two applications that are capable of maintaining the harddisk
> *safely*. These two applications can handle *all* formats. Checkdisk 3.0 from
> Atari is also safe to use but can't handle FAT32 partition types.

Note that DISKUS doesn't support FAT32 partitions. Only FAT16/VFAT16.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2006. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <389E84F0.E27@ooc.de>
Source record: 65976

nexar@my-deja.com wrote:

> Did Atari every actually release their own CD drive for the Falcon?

No.

> If so, does anyone know where I can obtain one??

You can connect any ATAPI or SCSI CD-ROM drive to the Falcon.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2007. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <389E8B65.144F5E98@siemens.at>
Source record: 65977

What I forgot to mention in my initial posting is that my Falcon is in a 'Lighthouse' tower (much place inside and an extra PSU for the harddisks with 2A at 12V). I checked out that there is no PSU problem and no heat problem.
I was able to shorten the IDE cable, but it's still 37cm long. BTW the main argument to use the new IDE HD is that it's fast enough to use HDDRIVER instead of Cecile (i.e. no more problems with non-TOS partitions and some other effects I had with Cecile).
The problem where there are only running stripes and the falcon doesn't boot seems to be connected somehow with the monitor plug. At least I got the feeling that by moving the monitor cable I can get the machine to boot. Can anybody tell me if that's possible or just coincidence ?

thanks
Gerhard

2008. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <389E9DC2.A085D779@patent.gov.uk>
Source record: 65978

Hi John,

How about Joe. This is not a Wizard, but if you use it as the source
reader for CAB, the interaction enables a very quick learning of the
basics of HTML coding.

Bob King.

John Garone wrote:
>
> Hi All,
> Looking for a program to design web sites on a Falcon. I thought I had
> something on it but it looks like it got burried in my hard drive
> (somewhere!) if I have it at all!!!
> John G.

2009. Where to buy ST software in the UK?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: dfellman33 <dfellman33@netscapeonline.co.uk>
Message-ID: <389e947d_1@plato.netscapeonline.co.uk>
Source record: 65979

Where can I find a Retailer / Web site to obtain Atari ST software?
I am mainly interested in MIDI stuff as I've just dug out my ST & keyboard
again.

TIA

Danny

2010. StarTrack demos

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <389EA4E4.B19F4244@patent.gov.uk>
Source record: 65980

Has any one managed to down load the variuos demos of the StarTrack
suite. They should be at ftp://members.aol.com
in various directories: swedata, swedata2, swedata3 , but Newsie and
aFTP both report that no such directories exist.
I log on as anonymous and use my zetnet address as the password.

Bob King.

2011. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Frank Naumann <fnaumann@cs.uni-magdeburg.de>
Message-ID: <Pine.MNT.4.10.10002071249390.136-100000@FreeMiNT.st.uni-magdeburg.de>
Source record: 65981

Hello!

> Do you mind telling me how you do that? In the mean time I tried
> switching to GCC 2.5.8 PL1, hoping that it would have all the required
> libs (for example, in the first one I donwloaded I didn't find
> libgcc.a!).

2.5.8 is to old. Minimum for c++ is 2.7.2.3. Or use 2.8.1.

Tschuess
...Frank

--
ATARI FALCON 040 // MILAN 060

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ B2

2012. Re: (lame newbie Q) that's great, but....

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Dead Code <jne@iinet.net.au>
Message-ID: <389FA841.43554183@iinet.net.au>
Source record: 65982

"James F. Haslam" wrote:

[..snip..]
>
> Hi Michael!
>
> Just a thought, is there any sticky labels underneath. If it's never been
> touched, then there should be a screw under one of the labels.
>
> Cheers!
>

yeah, i found it awhile ago :) ta tho.. i've upgraded and it works
great.

now i just need to find a mouse, monitor, hard drive.....

thanks,
-Michael.

2013. WTD STe -> VGA lead

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Bob F <info@techsoftware.freeserve.co.uk>
Message-ID: <87mhcj$75t$1@news6.svr.pol.co.uk>
Source record: 65983

Hi,

Im trying to hook up an Atari SC1435 colour (VGA) monitor
to a STe. Does anyone have a ST to VGA lead they would like
to sell?

Thanks

Bob

2014. Re: Where to buy ST software in the UK?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <DkDmmKAvJtn4EwS$@steverosie.demon.co.uk>
Source record: 65984

Hi

I sell secondhand Atari ST stuff, including brand new mice!

I mainly have games but do come across serious packages every now and
then.

You can download a list of items I have for sale at:

www.the-asx.co.uk

I also have a pd library, and I took over the main former LAPD library
in Nove 1998. You can get the disk image/list at:

www.last-pd.co.uk

ATB
STeve

In article <389e947d_1@plato.netscapeonline.co.uk>, dfellman33
<dfellman33@netscapeonline.co.uk> writes
>Where can I find a Retailer / Web site to obtain Atari ST software?
>I am mainly interested in MIDI stuff as I've just dug out my ST & keyboard
>again.
>
>TIA
>
>Danny
>
>

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2015. Re: WTD STe -> VGA lead

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <H0KnyMAKMtn4EwzQ@steverosie.demon.co.uk>
Source record: 65985

Hi

I do have a lead knocking around but don't know which model it's for. It has stereo RCA phono connectors for audio, so would presume it's for a stereo monitor.

I'm looking for ï¿½5 plus postage.

Let me know if you're interested.

I can get myt hands on some brand new monitor cables, I'll see what model's they are for. I think it's the Philips one though.

In article <87mhcj$75t$1@news6.svr.pol.co.uk>, Bob F <info@techsoftware.freeserve.co.uk> writes
>Hi,
>
>Im trying to hook up an Atari SC1435 colour (VGA) monitor
>to a STe. Does anyone have a ST to VGA lead they would like
>to sell?
>
>Thanks
>
>Bob
>
>

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2016. Re: Atari - will Amiga Memory and Hard drive work in it ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <HzAn4.93$3O6.9963@nsw.nnrp.telstra.net>
Source record: 65986

bw <boywonder@nullaqua.nospam-freeserve.co.uk> wrote in message
news:87jfjo$4uc$1@newsg2.svr.pol.co.uk...
> I think the MIDI timing is a lot tigher on the Atari though. Even PCs
can't
> match it.
>

Timing on PC's is horrid. Amiga is pretty good but Atari is probably better.
I know a couple of people who have used MIDI on Amiga to good effect, but
Atari's are renowned for their excellent MIDI timing so I see where your
coming from.
I just threw the Amiga option into the hat...

Regards,

Clockmeister.

--
///
/// * I never engage in a battle of wits
\\\ /// with an unarmed person *
\\\// www.tnet.com.au/~gerryvdb

2017. Forget about Sun monitors...

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <389f062c.598962118@news.cwru.edu>
Source record: 65987

Hey everyone! This is going to be my last message about Sun ECL monitors on the TT030. Apparently, I have been told that the TT operates at:

1152x960 @ 72Hz vertical

Anyway, Sun monitors operate at the following

1152x900 @ 66Hz vertical (low -res models aka 365-1051)
1600x1280 @ 66Hz vertical (hi-res models aka 365-1016)

From what the Sun hardware folks tell me, these Sun ECL monitors are fixed frequency and will absolutely not operate at the Atari's resolution or vertical frequency, no exceptions. They also said that these two resolutions are the only ones manufactured for Sun. There was a third ECL model, but it operated at the same specs as the hi-res model listed. So of the three types of Sun ECL monitors made, none of them can sync with the Atari or produce the correct resolution. Sorry everyone!

Sure wish I had figured this out before I soldered a cable to adapt them ;-)

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

2018. Re: FalcAMP and getting MP3s to play

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Paul Flieshman <P.L.Flieshman@student.salford.ac.uk>
Message-ID: <389EDE63.87F759C9@student.salford.ac.uk>
Source record: 65988

"b.p." wrote:

> Try doing an FTP search, and then d-load via ftp, most web based mp3 is
> streamed through a Real audio key which then looks for the ra player
>
> B.P.
>

No...real audio is a form of data compression, but it isn't mp3....no .ra
files or keys. That's a different thing.

> --
> Dyn-o-mall, the most fun shopping on the 'net
> http://www.dynomall.com
>
> Need investment advice!
> http://www.virtualbrokers.net
> Bob King <robert.king@patent.gov.uk> wrote in message
> news:3898355D.83B7F9D4@patent.gov.uk...
> > I've downloaded Sector One's FalcAMP, but how do I get an MP3 file to
> > try it on. All the MP3 sites I've tried with my office PC/Netscape
> > assume or require you have special software/plugin. This I have not got
> > and am not allowed to obtain. Trying to get one on my Falcon or my Milan
> > is even more impossible, I just get rude messages to the effect that 'we
> > see you haven't got a PC or Mac. so bugger off'. Any help please.
> >
> > For those who remember my difficulty with surfing with my new 56K modem
> > and Milan, all is now OK and I'm managing 7000 to 8000 b/s on a good
> > connection and 4000 to 5000 on a standard at 115,000. Zetnet's 56K line
> > is still not so easy to pick up as their standard one, usually taking 3
> > to 4 'BUSY'/re-dial sequences before connection. Thanks for those who
> > helped.
> >
> > Bob King.
> >

2019. Re: WTD STe -> VGA lead

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Bob F <info@techsoftware.freeserve.co.uk>
Message-ID: <87mqeq$hr0$1@newsg4.svr.pol.co.uk>
Source record: 65989

Hi

Thanks Ive been offered a cable.

Bob.

2020. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <87mtvp$qj0$1@nnrp1.deja.com>
Source record: 65990

In article <Pine.MNT.4.10.10002071249390.136-100000@FreeMiNT.st.uni-magdeburg.de>,
Frank Naumann <fnaumann@cs.uni-magdeburg.de> wrote:
>
> 2.5.8 is to old. Minimum for c++ is 2.7.2.3. Or use 2.8.1.
>

Where did you find libraries/includes that work? I am trying to install one version of GCC that would work reliably enough, and didn't have much luck. Sometimes it's the libraries or includes, sometimes binaries... It seems there's no one FTP site where you can download the full distribution, but it's all bits and pieces that you have to collect from all around. I wish somebody would post some installation notes on how to get a complete and reliable version of GCC.

If you have 2.8.1c try this and you'll confuse the pre-processor:

```
#include <stdio.h>
#include "whatever.h"
/* use some things (typedefs, prototypes...) from whatever.h */
```

If you put #include <stdio.h> in "whatever.h" it will be ok.

Also, try using getc() function from <stdio.h> and the compiler will complain
about its defintion. I think what we have is an obsolete version of <stdio.h>.

Regards,

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

2021. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <389EF8B7.DCD497B5@cfc.dnd.ca>
Source record: 65991

Paul Nurminen wrote:
> And with regard to PixArt 4:
> I found most of the time it wouldn't load images AT ALL, and if it did,
> they were simply corrupted garbage. And when it did work, saving an image
> always added a vertical white band to the right side of the image itself,
> which wasn't there before saving. And it frequently bombed. In other
> words, very unpredictable behavior. Add to that the fact that despite
> it's relatively high price, it came _without_ a MANUAL! (and the promised
> English HYP version of the manual has yet to appear).
> -Paul

yes. this has been a disappointment to me as well. :-(
I would _really_ like an english hyp file to help out with some of the
intricacies not covered or incompletely covered in the manual.
btw, I could send you a electronic copy of the manual if you want?
(if I can find the darn thing!! :-)

I can't speak to Positive Image, but I am VERY happy with Photoline.
nice and fast.
does the job. as many options as DA's Picture but a lot faster than DA's
Picture.

ken
the TAF guy

2022. Atari's : For Sale or Trade

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <074be390.a1baccdb@usw-ex0106-046.remarq.com>
Source record: 65992

I have three 1040STf for sale or trade (icluding mouse and power
cord and Atari Language Disk for each).

I collect Atari. The idea here is not to make a lot of money,
but to keep my Atari collection growing!!! I am interested in
trading for the following (you can ask to trade for one, two, or
all three depending on what you have. Some may even be able to
get some extra cash as well):
260ST
520ST plus
Mega ST
Stacy
St book
Atari PC (any)
ICD SCSI Host Adapter
Atari to PC keyboard adapter board
RAM expansion board for Falcon (72pin SIMM board)
CAB 2.7 (English version)
MagiC (English version)
Cubase Audio Falcon
I also want an Amiga or Mac [don't shot me :-)
..of course anything else interesting !!!

Thanks,
Bytor -Nashville, TN USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2023. Re: Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <389F0804.37448BDB@mindspring.com>
Source record: 65993

Try the cut/copy/pasting of parts. Or use the Memo feature and see what happens.

Laurence

Ken Kosut wrote:

> On Thu, 3 Feb 2000, Laurence Shields wrote:
>
> > I use Logic 2.01. I have 2.5 but I found several bugs in the thing. Have you had any problems
> > with that?
> >
>
> Well, at this point I am probably more familiar with Notator SL.
>
> I inputted a composition of mine on Notator. Then I edited the tracks
> so it looks like my manuscript.
>
> Next, I attempted to import the Notator file into Logic.
> It imported just fine, except it took my ten or so tracks and created
> 4 folders.
> I am ok with that. But when I went to edit the tracks,
> my original edits from Notator were no longer there!
> It seemed to just understand the raw midi data.
> I think I had to requantize also.
>
> My idea was to input in Notator and edit in Logic because Logic
> has more editing features, symbols, etc.
>
> That is all I have noticed so far. But I have not gotten to far
> into the program yet.

2024. Address 2.2E

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <949943716-722679AEicMi@sweet3.freeserve.co.uk>
Source record: 65994

Hi All

Following on from the recent short discussion Re. Address 2.2E and its incorrect date reporting. I beleive it was Hallvard that instigated the thread.?

A birthday was due last month which was correctly reported, today another birthday was announced and its date reported as 18:02:1990, my system clock is correct, my desktop clock reports the correct time, files are also stamped correctly. It seems this Y2K bug bites this backside at different times for different systems.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2025. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87n2k6abi1@plutonium.compulink.co.uk>
Source record: 65995

In message <389df9cf$0$158@news.zetnet.co.uk>, lais@zetnet.co.uk said:
>
>>Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
>>14.400bps modem is a waste.
>
>All very well, but that's similar to wanting a mono inkjet
>printer because colour is a waste. You've no choice. You
>buy an inkjet printer now and the colour comes with it!

But at least in some you can put in a b/w ink cartridge only! :-)

BTW, I don't agree with the original reply. 19.2Kbps is over a third faster than 14,400bps, so it's not a waste. In any case, there is a fairly simple hardware hack that allows uprating an STFM's serial port speed, as I am sure you know.

Regards, /Peter/

2026. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002080112000.30-100000@rakas>
Source record: 65872

On 2000-2-7, Djordje Vukovic <vdjole@EUnet.yu> wrote:

> Recently I encountered a problem with sending files attached
> to e-mails by Newsie. The recepients could not extract my
> UUE-coded attachments. When I re-sent the files using
> Mime64-coding, they could be extracted OK.
>
> Is it maybe just stupid PC users who don't know how to set-up
> their e-mail programs?

In this case, it's Atari users hanging on to archaic encodings.

I recommend that you always use MIME encoding, from now on, and
forget about UUE completely. ;-)

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2027. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <87noai02uu1@enews4.newsguy.com>
Source record: 65873

On 6 Feb 2000 22:45:22 G, xlator@cix.compulink.co.uk wrote:

>No - I get the same result with the LFNs and normal TOS 8+3 partitions.
>I guess as someone said, DE isn't reliable for paritions >256 Mbytes :-(

I had trouble trying to use Diamond Edge (version 2.04) with any partition
1 gig or more. Therefore, my two "audio" partitions (for use with CAF)
are only 850 megs each, and Diamond Edge has no trouble with them at all.
Note: This is with ICD Pro 6.5.5. When I used it with HD Driver 7, it
locked up in the middle of a defrag, and needless to say, if I didn't keep a
backup, it would have been U G L Y ! But that's a different story; one of
"Falcon SCSI bugs" and hard disk drivers and the way they deal with
"Falcon SCSI bugs" and such and blah blah GRRR!... ;^P

Now I'm not sure about long file names causing problems however, as even
though I use MagiC, I don't make use of LFNs.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2028. Re: Atari's : For Sale or Trade

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <87o0tc$4p4@nnrp2.farm.idt.net>
Source record: 65874

On 7 Feb 2000 09:47:14 -, bytor wrote:
>I have three 1040STf for sale or trade (icluding mouse and power
>cord and Atari Language Disk for each).

>CAB 2.7 (English version)

I would be interested in the the above CAB 2.7 (English)
Could you reply with price via E-Mail?

****
===== Frank Lawrence =====
===== Norman OK US =====
****

2029. atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: HORTON <chorton@aristotle.net>
Message-ID: <nHMn4.13135$oU2.2188720@tw12.nn.bcandid.com>
Source record: 65875

i need to know if there is a adapter cord to connect a regular mointor to an
atari.
thanks. chorton@aristotle.net

2030. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <6ROn4.72$7K2.671784@nnrp3.proxad.net>
Source record: 65876

Graeme Hinchliffe <graeme@the-crow.co.uk> a ?crit dans le message :
389F2AA1.69F9D3BD@the-crow.co.uk...
> What are the jumpers for?
>
> I have built many a PC and fiddled inside a few ST's and NEVER seen
> jumpers on a floppy drive... Hard Drives yes but a floppy...

Well, you didn't look hard enough. All Atari drives have these jumpers, and
so did PC ones until a couple of years ago.

Depending on the model of drive, various things they allow changing are:
Drive ID 0 or 1
Media change detect
HD Detect

Most of these have either been replaced by solder pads on the drive PCB, or
just disappeared, as these settings are no longer needed on PCs. They are
needed to use a PC floppy on an ST though.

There will be no complete guide on jumper settings as all drives are
different. The only possible source is the drive manufacturer.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2031. Re: atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-064634.20202308022000@news.clear.net.nz>
Source record: 65877

> i need to know if there is a adapter cord to connect a regular mointor to
> an

I have a cable stashed away soewhere for connecting the Atari St to a 15
-pin hd connector. I used it ti hook up to my NEC 3D before I put the
Crazey Dots II in. I recall I have tried it with a standard VGA monitor
to get ST high-rez mode. The standard VGA monitors won't gp down to the
colour sync rates. I got the NEC 3D new as old stock after finding that
the newer 15" monitors coming out back then wouldn't sync down low
enough. I was surprised to find the Hyundai 14" I got new about 2 years
ago syb=nc's down to the lower ranges the older multisync's used to. I
think the 15" Hyundai might do that low range as well.

Coming back to it, the answer I guess is yes, cables do / did exist.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

2032. Re: atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <gqPn4.78$Ol3.749679@nnrp3.proxad.net>
Source record: 65878

HORTON <chorton@aristotle.net> a crit dans le message :
nHMn4.13135$oU2.2188720@tw12.nn.bcandid.com...
> i need to know if there is a adapter cord to connect a regular mointor to
an
> atari.

What do you call a regular monitor ?

I suppose you mean VGA. Yes, but this will be a monochrome only solution, no colour, therefore no games. Check out the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2033. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <389fc58a$0$16857@news.zetnet.co.uk>
Source record: 65879

On 6 Feb 2000 20:35:17 G, "Nicholas Bales" wrote:

|> Is it possible to get a modem for my STE, I want it for email and general
|> file transfer.
|
|Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
|14.400bps modem is a waste.

Higher speeds are available with HSModem.

2034. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <389fc58c$0$16857@news.zetnet.co.uk>
Source record: 65880

On 6 Feb 2000 22:45:22 G, xlator@cix.compulink.co.uk wrote:

|>>(which Thing reports as having 929,628,160 bytes total, 50,462,780 used
|>>and 879,165,440 free) Diamond Edge reports -929,562,624 total,
|>
|>These aren't LFN enabled partitions are they? Diamond Edge shouldn't be used
|>on such - instead use the HPOptimizer, downloadable from my web page or from
|>the latest files topic on CiX...
|
|No - I get the same result with the LFNs and normal TOS 8+3 partitions.
|I guess as someone said, DE isn't reliable for paritions >256 Mbytes :-(

I always have to go carefully in these sorts of questions because I
am never certain about these technical matters. However, I can
report use Diamond Edge on the Hades IDE drive with no problems. The
largest partition is reported by DE to be 536,674,304 bytes.

2035. Re: Picked up some new stuff, need soft

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: mgrove@xprs.net
Message-ID: <389fc800@news2.starnetinc.com>
Source record: 65881

On 7 Feb 2000 19:20:50 -, atarigalen wrote:
>In article <10257-389A4A60-12@storefull-
>131.iap.bryant.webtv.net>, pheonixZ@webtv.net wrote:
>
>> When I turn my St on with the Supra disk drive powered up,
>> the ST boots normal, there is the A and B floppy disk icons,
>> nothing else. Is there anywhere where I can find a program to
>> boot this thing into my 1040?
>
>Try AHDI. Available at fine ftp sites everywhere.
>
>Galen

Didn't I sent the Supra Utilites to atarigalen yet?

Mike

2036. Re: Where to buy ST software in the UK?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <389FC9D4.1832@ooc.de>
Source record: 65882

dfellman33 wrote:

> Where can I find a Retailer / Web site to obtain Atari ST software?

See http://dialspace.dial.pipex.com/town/avenue/abr73/

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2037. Re: Pro vs. Audio?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <389FCFDB.34677BAF@siemens.at>
Source record: 65883

atarigalen wrote:
>
> In article <389A7CEC.7B719AF2@siemens.at>, Janka Gerhard
> <gerhard.janka@siemens.at> wrote:
> >atarigalen wrote:
> >> What is the difference between CD Recorder Pro and CD Recorder
> >> Audio?
> >>
> >As the name says ;-) Audio is only for burning Audio CDs.
> >BTW I'm very satisfied with it (very intuitive and never had
> >any problems).
> >Pro is for all kinds of CDs, e.g. I use it for HD backups.
> ..
> >BTW, when you buy the Pro package you get Audio too, so you can
> >choose the one that's better suited for the task you want to be
> >done.
>
> Then why are Pro and Audio the same price?

That was new for me. When I bought CD Recorder it was one package. Now
they split the package and the price, which is good for people who don't
want to produce Audio CDs (or don't want to make HD backups to CD),
since they need only pay half of what I paid.
With Pro, if you want to create an Audio CD, you can only drag WAV
(maybe other formats too, I'm not sure) files to the contents window
and have no further influence on the CD.
With Audio you can define the title and identification of the CD and
title and pause for each song (some CD players can display titles),
copy protection flag and who knows what else (thereby creating a real
professional Audio CD).
So Audio is superior for creating Audio CDs (also the UI is much better
suited for the task) but you can't do anything else with it.

Gerhard

2038. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <389FD7BB.427A644D@siemens.at>
Source record: 65884

Robert Schaffner wrote:
>
> Janka Gerhard <gerhard.janka@siemens.at> wrote:
> > main argument to use the new IDE HD is that it's fast enough to use
> > HDDRIVER instead of Cecile (i.e. no more problems with non-TOS
> > partitions and some other effects I had with Cecile).
>
> ATA3 is a -must have- with a "new" IDE for CT" F030.

I don't understand what that means. Do you agree that HDDRIVER is the
better one ? At least it is the only one where one can use more than
8 GB of one of the new big IDE HD.

> > The problem where there are only running stripes and the falcon doesn't
> > boot seems to be connected somehow with the monitor plug. At least I got
> > the feeling that by moving the monitor cable I can get the machine to
> > boot. Can anybody tell me if that's possible or just coincidence ?
>
> Falcon IDE -is- the CPU Bus, some driver signals add, generated by COBMO
> and you got the "great" Falcon "IDE Port"..
> No extra driver ICs support that "IDE"

And I thought it a good idea to switch from SCSI to IDE because even
after
the SCSI patch SCSI seemed less reliable than (my old) IDE :(

Gerhard

2039. Re: Create MPG's on Falcon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <389FE605.57CE7754@europe.com>
Source record: 65885

> > Now that it's possible to listen to MPG-3 files (on Falcons) is it
> > possible to create them?
> > [...]
> > Can this be done on a Falcon (or any Atari)?
>
> It therory it should be possible on ANY pooter depending on it's RAM
> obviously... and of course it's CPU will affect speed. I don't know of
> any Falcon specific encoders, BUT you may be able to compile BaldeENC
There aren't any.

> for the falcon. I believe the source files are freely availibe on the
> BladeENC website. I can't remeber the URL off hand, but if you do a
> search for it you should find it easily enough. The source is for Linux
> but I'm sure it should be fairly simple to change to work with your
> Falcon.

Katherie Ellis (mailto:kellis@fdn.com, hope she won't mind me giving
her address) already compiled bladeenc under MiNT. This may also run
under SingleTOS or MagiC. But prepare to have some coffee, it's deeeaaad
slow... unless you have an Hades or a Milan 060 that is :) !

2040. IDE HDD on 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: EIC <eic_unl@iol.cz>
Message-ID: <87om4v$v68$1@argo.telecom.cz>
Source record: 65886

Hi
Does anybody know how to puse IDE HDD with my ST?
Thanx

John

--

Click here for Free Video!!
http://www.gohip.com/freevideo/

2041. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950001792-741931AEicMi@cwcom.net>
Source record: 65887

From: Ken Macdonald <macdonald@cfc.dnd.ca>
Date: Mon, 07 Feb 2000 11:54:15 -0500

>Paul Nurminen wrote:
>> And with regard to PixArt 4:

>> it's relatively high price, it came _without_ a MANUAL! (and the promised
>> English HYP version of the manual has yet to appear).

>yes. this has been a disappointment to me as well. :-(
>I would _really_ like an english hyp file to help out with some of the
>intricacies not covered or incompletely covered in the manual.

Plans are in hand as we speak, but I've nothing concrete to say ATM.

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2042. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950001794-742375AEicMi@cwcom.net>
Source record: 65888

From: Ken Springer <wordworks@greeleynet.com>
Date: Mon, 07 Feb 2000 19:05:49 -0700

>What is currently available for spreadsheets? I have a copy of LDW
>Power, but would like something newer. Did Texel 2 ever get an English
>version?

D&D Translations have English RSC and math files for Texel 2.00 available for
download from the URL below.

Rgds, Derryck

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2043. The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <KWSn4.9200$Mk2.387410@newsread2.prod.itd.earthlink.net>
Source record: 65889

For those who have had interest in what ever happened to JTS (Atari)

Go here

http://hoovers.transium.com/hoovers.html?ticker=JTSC&id=47949&q=&qi=%2bkco%3a%22Jts%22&page=1&r=1.tbusref.R02680452&stag=%2da

The final remnants of JTS's hard drive business were auctioned off yesterday to pay their debts.

Atari still had a lot of technology patents which are still unknown as to their owners and status. naby of these patents were on the hardware and vaporware.

Does anyone know who is the actual owner of TOS now?

Hasbro brought the games, but what about the hardware?

I fired up my falcon after not using it for almost 8 months and after using windows 98 for that time, I found TOS/Gem to be so much of a relief. This is still very much a viable OS.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

2044. Does a hard drive need a fan

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <zZSn4.9202$Mk2.387383@newsread2.prod.itd.earthlink.net>
Source record: 65890

Hi all

I found a 500 meg scsi drive at a trade show for 25 bucks. I also have a Jazz drive with a crapped out mechanism. I placed the 500 meg scsi in the Jazz casing and it works great. My concern is that I am not sure if this needs a fan or not.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

2045. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: banbury@madNOSPAMhousenet.co.uk
Message-ID: <38a00ccd@news.madhousenet.co.uk>
Source record: 65891

bit off topic see sig

On 6 Feb 2000 11:45:48 +, Frank Naumann wrote:
>Hello!
>
>> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
>> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
>> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
>> d:/temp/cc7500001.o: Undefined symbol ___throw referenced from text
>> exceptioni.o: Undefined symbol ___unwind_function referenced from text
>>
>> Does anybody know what this might mean? Did I install GCC wrong?
>
>You must link with the libgcc.a library.
>
>
>Tschuess
> ...Frank
>
>--
>ATARI FALCON 040 // MILAN 060
WHERE CAN I GET ONE MILAN 060 IN UK Thanks
>------------------------------------>Internet: fnaumann@cs.uni-
magdeburg.de
>Mausnet: Frank Naumann @ B2
>
>.

banbury@freewebaccess.co.uk
banbury@Internet-Today.co.uk

2046. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Frank Naumann <fnaumann@cs.uni-magdeburg.de>
Message-ID: <Pine.MNT.4.10.10002081233070.136-100000@FreeMiNT.st.uni-magdeburg.de>
Source record: 65892

Hello!

> Where did you find libraries/includes that work?

Don't know, I work at the moment on the current gcc compiler.

You can try gcc 2.91.66 from my site but in this release the c++ part
don't work correctly (but the problems are fixed with the next version).
You need an Unix MiNT setup too.

> Also, try using getc() function from <stdio.h> and the compiler will
> complain
> about its defintion. I think what we have is an obsolete version of
> <stdio.h>.

MiNT-Lib 0.53 is the current version.

Tschuess
...Frank

--
ATARI FALCON 040 // MILAN 060

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ B2

2047. Re: Summer Games on ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <87p6qc$g4e$1@nnrp1.deja.com>
Source record: 65893

In article <389D2A71.28F16218@bozeman.k12.mt.us>,
jgrubic@bozeman.k12.mt.us wrote:
> Hello:
>
> I recently played Winter Games on an Atari 520 ST and the port was
> really well done.
>
> I was wondering if Epyx ever released Summer Games for Atari ST?
>
I don't think so - but they released "The Games: Summer Edition". The games are not the same and there are also different events but Summer Edition is quite well done and even features 3D graphics. There's also Tynesofts Summer Olympiad which has almost the same events as Summer Games.

BTW, you can play some of the classic Epyx games using the ZX Spectrum emulator!

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2048. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: thomas@snailshell.de
Message-ID: <1e5oszd.31a6pn1i8ya6eN%thomas@snailshell.de>
Source record: 65894

> Did Texel 2 ever get an English version?

Unfortunately it did not, sorry.

bye, Thomas

--
http://www.aktienman.de
thmuch@aktienman.de

2049. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <950015842-87886AEicMi@wanadoo.be>
Source record: 65895

From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Date: Mon, 7 Feb 2000 00:05:35 +0200

Hi Martin-ï¿½ric
>> This is infact true, If I am to understand that CAB and
>> ICONNECT come bundled together and therefore require Magic.
>
>Iconnect works fine without Magic, despite what ASH might say.
Yes and no, IConnect and CAB will run under MinT, but the other IConnect clients will not run, using IFusion it's possible to run STiNG clients without needing STiNG itself. One can now use *any* CAB OVL simply by having Ifusion installed. A MagiC & IConnect user doesn't need to be bothered about STiNG anymore :-)

Whatever your views on ASH may be, an inexperienced user who buys CAB, will start using IConnect. Once he's actually on the net he'll learn about STinG, MiNTnet etc... It seems quiet obvious to me when installing CAB, you'll use the supplied stack as well (which BTW is a lot improved).

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2050. Re: NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <950015846-88537AEicMi@wanadoo.be>
Source record: 65896

From: doitarchive@atari-computer.de (Robert Schaffner)
Date: Sat, 5 Feb 2000 17:38:42 +0100

Hi Robert,

>>Could you paraphrase that article for us please? Any plans for
>>expansion of Emailer's features?
>It`s only a interview with the "story" of Iconnect & Emailer.
>STC changed two authors and programs in one interview :/
>
>No news.
>
>Hard to translate. Save your time & money.
>I hope anybody translate that bullshit with true words into english.
The interview can be found on Bengy's MagiC Online in the section
interviews. The original interview is in English . During the translation
to German, Thomas Raukamp was possibly very confused and got his wires
crossed :-) Let's hope that this interview isn't a sample of the quality
of the new STC magazine...

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2051. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: TechSoftware <BobF@techsoftware.demon.co.uk>
Message-ID: <87p8oo$9sa$1@newsg3.svr.pol.co.uk>
Source record: 65897

Im not sure who owns the TOS. Persumably the Millan/Hades
clones use this under license?

Bob.

2052. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <87pebr$m5h$1@nnrp1.deja.com>
Source record: 65898

In article <Pine.MNT.4.10.10002081233070.136-100000@FreeMiNT.st.uni-magdeburg.de>,
Frank Naumann <fnaumann@cs.uni-magdeburg.de> wrote:
> Hello!
>
> > Where did you find libraries/includes that work?
>
> Don't know, I work at the moment on the current gcc compiler.

Thanks Frank for everything.

What do you think, should I make a list of all the bugs I notice and maybe post it somewhere. BTW I noticed another one, you can try it if you want:

for example, make these files:

./main.c
./include/main.h
./include/structs/struct1.h

1. from main.c #include "include/main.h"
2. from main.h #include "structs/struct1.h"

Step 2 won't work... :(((Too bad us atarians are left with only one dev. environement.

> > Also, try using getc() function from <stdio.h> and the compiler will
> > complain
> > about its defintion. I think what we have is an obsolete version of
> > <stdio.h>.
>
> MiNT-Lib 0.53 is the current version.

I guess it's only the name, you don't actually have to develop something for or on MiNT right?

Cheers,

Nenad

Sent via Deja.com http://www.deja.com/
Before you buy.

2053. Re: Atari's : For Sale or Trade

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <02ed7edf.e5d916ec@usw-ex0103-019.remarq.com>
Source record: 65899

That is a list of items I am waning to trade my three 1040ST's
for, not items I am selling.

Thanks,
marvin

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2054. Re: MiNTNet & PPP : CHAP/PAP

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <38A0328F.25372ECA@aquaplan.de>
Source record: 65900

Hi Yann,

> Just looking information about how to set up MiNT-Net pppd files to use
> CHAP/PAP authentication...

I have MiNTnet working with PAP for a month now. What do you need to
know exactly? At the first you need a 'pap-secrets'-file in /etc/ppp/
(from where the pppd should be started). This file contains
<user-id> * <passwd>
in one line whith TABS, not BLANKS! Then the command line for the pppd
must contain 'user <user-id>' so the daemon can find the right password.
The secrets file may also contain several more lines for different
providers.

If you have any questions feel free to email me but add a CC to
altf4@lowinski.de so I can answer quickly.

Regards,
Ralph

2055. CAb.OVL update

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38a038ca$1@athena.netset.com>
Source record: 65901

It was pointed out to me that I left a debugging message in the
release version of 1.3105. There is a new version 1.3106 up on my site
with this removed sorry about that.

This is a CAb.OVL for STiK,StiNG,GlueStiK and Ifusion.

Thanks,
Dan Ackerman
aka baldrick@netset.com

http://www.netset.com/~baldrick/

2056. Re: Forget about Sun monitors...

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <87pe9jcsr1@draco.stochastik.rwth-aachen.de>
Source record: 65902

In article <389f062c.598962118@news.cwru.edu>,
Jeff Armstrong <jba4@po.cwru.edu> wrote:
>Hey everyone! This is going to be my last message about Sun ECL
>monitors on the TT030. Apparently, I have been told that the TT
>operates at:
>
>1152x960 @ 72Hz vertical

No. TT-High is 1280 horizontal, and IIRC 960 vertical, but definitely not
1152*960.

>Anyway, Sun monitors operate at the following
>
>1152x900 @ 66Hz vertical (low -res models aka 365-1051)
>1600x1280 @ 66Hz vertical (hi-res models aka 365-1016)
>
>From what the Sun hardware folks tell me, these Sun ECL monitors are
>fixed frequency and will absolutely not operate at the Atari's
>resolution or vertical frequency, no exceptions. They also said that

Not without modifications. The vertical frequencies might be easy to fix,
most fixed-frequency monitors I know are only very 'fixed' on the horizontal
part.

Horizontal might be more difficult, but without knowing how much they are
apart, I can't tell.

Note that the exact resolution does not matter: the only thing the monitor
gets to 'see' is the horizontal and vertical sync frequency.

cu
Michael
--
In the beginning there was nothing, which exploded.

2057. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <87peh2cum1@draco.stochastik.rwth-aachen.de>
Source record: 65903

In article <87p8oo$9sa$1@newsg3.svr.pol.co.uk>,
TechSoftware <BobF@techsoftware.demon.co.uk> wrote:

>Im not sure who owns the TOS. Persumably the Millan/Hades
>clones use this under license?

Correct. However, that does not mean we own the TOS rights - I would also
like to know who does now.

cu
Michael
--
In the beginning there was nothing, which exploded.

2058. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002081842570.110-100000@rakas>
Source record: 65904

On 2000-2-8, Michael Schwingen <michaels@draco.stochastik.rwth-aachen.de> wrote:

> Correct. However, that does not mean we own the TOS rights -
> I would also like to know who does now.

It would be a good time to release TOS sources on that CP/M web
site that has a section on GEM, as freeware.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2059. megafile 44

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Sybolt Hoitinga <s.hoitinga@chello.nl>
Message-ID: <87pif6$m99$1@tesla.a2000.nl>
Source record: 65905

```
I have a Atari megafile 44
Can i connect it to my 520 ST?
If the answer is yes
Where can i download drivers ?

Greetz

--
\\\|||||||||///
(+) T (+)
(_)
--
____o00o___o00o__________
```

2060. Re: Forget about Sun monitors...

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <38a078d1.53198287@news.cwru.edu>
Source record: 65906

On 8 Feb 2000 16:55:31 +0100, michaels@draco.stochastik.rwth-aachen.de
(Michael Schwingen) wrote:

>In article <389f062c.598962118@news.cwru.edu>,
>Jeff Armstrong <jba4@po.cwru.edu> wrote:
>>
>>1152x960 @ 72Hz vertical
>
>No. TT-High is 1280 horizontal, and IIRC 960 vertical, but definitely not
>1152*960.

Well, I've had quite a bit of confusing info. I probably just copied
the number wrong. Still, doesn't match the Sun resolution...

>
>
>Not without modifications. The vertical frequencies might be easy to fix,
>most fixed-frequency monitors I know are only very 'fixed' on the horizontal
>part.
>
>Horizontal might be more difficult, but without knowing how much they are
>apart, I can't tell.
>
>Note that the exact resolution does not matter: the only thing the monitor
>gets to 'see' is the horizontal and vertical sync frequency.

Now, see, that's what I thought! I thought that the resolution didn't
really matter, but the syncs were the important parts. But the people
in comp.sys.sun.hardware convinced me otherwise. I think they might
not be too knowledgable in these ancient monitors over there anymore.
I still don't have the complete statistics on these monitors.

Now adjusting the frequencies and all that stuff is a bit over my
head. I really don't have much knowledge of electronics except for an
introductory electronics course. So I'm kinda stuck right now. The
statistics on the Sun monitor are:

1152x900 pixel 61.8khz Horiz., 66Hz Vert

So is there any easy way to go about adjusting the monitor to work
with the Atari?

PS- Thanks, Michael. I appreciate you input.

>
>cu
>Michael

>--
>In the beginning there was nothing, which exploded.

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

2061. WTB TT030

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: angief18@aol.com
Message-ID: <20000208131344.01185.00000046@ng-fc1.aol.com>
Source record: 65907

Looking for a used, but in good working and looking condition, TT030. I have a complete Atari Jaguar system, with the Jaguar CD Rom drive, games, and joypad, that I am willing to trade for a TT030.
Please respond to the following email address: seahawker@juno.com.
Thanks, and everyone have a nice day,
Sam Ferrer

2062. Assembleur/Debugger pour FALCON 030

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Christophe BOBIN <christophe.bobin2@libertysurf.fr>
Message-ID: <87pmcg$2khm$1@news4.isdnet.net>
Source record: 65908

Salut tous!
Je recherche Assembleur/Debugger (68030) pour FALCON 030 genre DEVPAC 223 ou
ADEBOG que je poss de d j mais qui ne tournent pas sur FALCON.
Je recherche galement le fichier DIAMOND.RSC, fichier ressource du
programme de BACK_UP du m me nom (le fichier est d t rior).
Merci.

2063. Re: atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5p4tz.ffl0wphxrrzuN%doitarchive@atari-computer.de>
Source record: 65909

HORTON <chorton@aristotle.net> wrote:

> i need to know if there is a adapter cord to connect a regular mointor to an
> atari.
> thanks. chorton@aristotle.net

DOIT_ST, DOITF030 contain schematics for DIY adaptors.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2064. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5p4yp.173rll5daqp1cN%doitarchive@atari-computer.de>
Source record: 65910

Janka Gerhard <gerhard.janka@siemens.at> wrote:

> > ATA3 is a -must have- with a "new" IDE for CT" F030.
>
> I don't understand what that means. Do you agree that HDDRIVER is the
> better one ? At least it is the only one where one can use more than
> 8 GB of one of the new big IDE HD.

Yes. Use it here on CT2 Falcon, also IDE.
Cecile also handle drives > 8GB but i think HHDriver is the better one.

> And I thought it a good idea to switch from SCSI to IDE because even
> after
> the SCSI patch SCSI seemed less reliable than (my old) IDE :(

Watch IDE wire (lenght), partition size..

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2065. Re: NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5p58u.1wj7at1l8g7tuN%doitarchive@atari-computer.de>
Source record: 65911

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> The interview can be found on Bengy's MagiC Online in the section
> interviews. The original interview is in English . During the translation

I donï¿½t knew the orginal language, they are all germans..

> to German, Thomas Raukamp was possibly very confused and got his wires
> crossed :-) Let's hope that this interview isn't a sample of the quality
> of the new STC magazine...

"confused" is a harmless word :) but that isnï¿½t all.

Specialy i mean parts how the "authors" talking about sofware what not
run on his own atari system.. and TCP/IP sockeds..

(Software what works perfecly! with a lot other machines)

What we should do if we got the next browser, mailer?
(And i hope we got new ones!)

Install also the 6.th TCP/IP socked to run that program?

Canï¿½t follow statements like that, sorry.

Last but not least, "authors" :-> sayd he will have a look to the Mac..

(I hope by god he found out, in the first week, that this machine needs
-ONE- TCP/IP socked for -ALL- relevant internet programs and that this
machine runs a lot other software as "outlook" or "bad bad munster"
Netscape too..

Correct me if i missunderstud some parts in that "nice" interview..
(Maybee must be a part of the translation too) :->

Further than, that interview fills the magazine, not more.
Remember me of better interviews.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2066. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38a063b6$0$16853@news.zetnet.co.uk>
Source record: 65912

> There will be no complete guide on jumper settings as all drives are
> different. The only possible source is the drive manufacturer.
>

thanks this has been my problem I have been trying to get info on some Epson
and their site seems to be aimed at downloading printer drivers and sales
pitch for other stuff, I can't find a single reference to the floppy's the
produced probably in their millions

ATB

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2067. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a06526$0$16854@news.zetnet.co.uk>
Source record: 65913

On 7 Feb 2000 20:27:13 +, Graeme Hinchliffe wrote:

|I have built many a PC and fiddled inside a few ST's and NEVER seen
|jumpers on a floppy drive... Hard Drives yes but a floppy...

Some floppies have jumpers and others not. I think an Atari A drive
wants a drive 0 and the pc wants a drive 1. (I'm sure someone will
correct me if I'm wrong :-))

2068. Re: megafile 44

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002082006420.83-100000@rakas>
Source record: 65914

On 2000-2-8, Sybolt Hoitinga <s.hoitinga@chello.nl> wrote:

> I have a Atari megafile 44. Can i connect it to my 520 ST?

AHDI 6.05 should detect it just fine. Otherwise, use CBHD.

For better transfer rates, however, I recommend purchasing
HD-Driver, instead of AHDI.

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2069. Free software sources

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: dadu@mail.dotcom.fr
Message-ID: <389f3f4d.9051706@news.free.fr>
Source record: 65915

My software sources (utilities) are fully available for free (perhaps too late to be usefull to somebody...). Mainly GfA Basic sources.

You can see pictures screens and descriptions of my softwares, and download files at this address:

http://www.multimania.com/dadu/atari_st/dadu/

--
Ma "maison page": http://www.multimania.com/dadu/

2070. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38a0755d$0$16849@news.zetnet.co.uk>
Source record: 65916

On 8 Feb 2000 12:32:13 G, John Banbury wrote:
>bit off topic see sig
>
>On 6 Feb 2000 11:45:48 +, Frank Naumann wrote:

>>ATARI FALCON 040 // MILAN 060
>WHERE CAN I GET ONE MILAN 060 IN UK

You can't. It's not available yet (and I spoke to Thomas Goettsch
of Milan Computer GmbH today). The prototype is still using EDO
RAM, not SDRAM. When it is available and tested, you'll be able
to get it from Mlian's UK agent, System Solutions.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

2071. Re: Does a hard drive need a fan

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <YD+ZzLA1RHo4EwKe@steverosie.demon.co.uk>
Source record: 65917

In article <zZSn4.9202$Mk2.387383@newsread2.prod.itd.earthlink.net>,
b.p. <dontreply@thisaddress.org> writes
>Hi all
>
>I found a 500 meg scsi drive at a trade show for 25 bucks. I also have a
>Jazz drive with a crapped out mechanism. I placed the 500 meg scsi in the
>Jazz casing and it works great. My concern is that I am not sure if this
>needs a fan or not.
>
>B.P.

Drives do tend to get a little warm, so a fan would be a safe guard.
Saying that, I did have a Power Computing hard drive and that had no
fan!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2072. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87q0r0jor1@plutonium.compulink.co.uk>
Source record: 65918

In message <87lubkebr1@burn.ab.videon.ca>, leslieh@v-wave.com said:

>> In Works the printer type is not shown, only the GDOS ID number: 21, 22..etc
>> Have a look at the ASSIGN.SYS file to see what number corresponds with wich
>> printer type, i.e 21 PCL.SYS is for HP laser, 22 ESCP2.SYS would be for Epson
>> Stylus. The same procedure is used by Speedo GDOS and GDOS.
>>
>> RTFM might also help...
>>
> I can certainly agree to all of this, but the thing is, exactly why are
>the printer names no longer shown? I have NVDI set up correctly, I
>just have a problem as to why I paid for a program that appears to no
>longer allows me to view the printer names - I should not require a
>list on my wall to know what GDOS ID to select. NVDI 4 lets me view
>them, what was the reasoning behind this? Bad programming?

Yes - but bad programming in in Atari Works, not NVDI! I've just tried
it with plain GDOS as well as NVDI 4 and 5, and in none of them do the
printer names appear in the AW Print dialog. If you use only one
printer, then it doesn't matter as once set you can save the params and
it will come up that way next time. If you need to change printers, just
load ASSIGN.SYS into an Works window and you can read off the printer
names, or perhaps their abbreviations. The one for NVDI 5 should look
like this, after listing the fonts for various resolutions:

---snip---
21 PCL.SYS ; HP DeskJet 520

22 ESCP2.SYS ; Epson Esc/P2

23 CANON.SYS ; Canon

24 MACPRN.SYS ; Mac printer driver

25 PIN.SYS ; NEC P2200 and other 24-pin

26 ATARILS.SYS ; Atari Laser

31 META.SYS ; Metafile driver

61 MEMORY.SYS ; Memory driver

81 NTOFFICE.SYS; Driver for NT Office Fax

91 IMG.SYS ; Driver for creating IMG files

Your ASSIGN.SYS may not have the comments after the semicolons - if not,
I suggest you add them for future reference.

Regards, /Peter/

2073. Re: Forget about Sun monitors...

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <87q0r1jov1@plutonium.compulink.co.uk>
Source record: 65919

In message <38a078d1.53198287@news.cwru.edu>, jba4@po.cwru.edu said:

>>Note that the exact resolution does not matter: the only thing the monitor
>>gets to 'see' is the horizontal and vertical sync frequency.
>
>Now, see, that's what I thought! I thought that the resolution didn't
>really matter, but the syncs were the important parts. But the people
>in comp.sys.sun.hardware convinced me otherwise. I think they might
>not be too knowledgable in these ancient monitors over there anymore.
>I still don't have the complete statistics on these monitors.
>
>Now adjusting the frequencies and all that stuff is a bit over my
>head. I really don't have much knowledge of electronics except for an
>introductory electronics course. So I'm kinda stuck right now. The
>statistics on the Sun monitor are:
>
>1152x900 pixel 61.8khz Horiz., 66Hz Vert

According to Mark Bains's A-Z, the TT ECL output is 1280*960*2, 67 Hz,
so vertical should be capable of being tweaked - in fact it ought to
lock even without tweaking!

The horizontal can be worked out, being 960*67 which is 64.32kHz and
again well within tweaking (or even locking) range, I would have
thought. Somewhere inside the monitors there should be a dust-cored coil
marked 'H freq' or similar. Adjust this with a long plastic knitting
needle filed down to a chisel-point to act as a screwdriver, turning the
core a little to come *out* of the former - usually anti-clockwise. Note
it *must* be plastic, not metal (otherwise you'll get serious
eddy-current heating), and *long* to make sure you keep well clear of
the high voltages inside the monitor, which can be lethal! Always work
with one hand in your pocket :-)

If this doesn't work, then I suspect the monitor(s) is/are faulty. Or
just possibly the sync polarity is inverted, though this is unlikely.

Regards, /Peter/

2074. FS: Mouse, cables & disk drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: paul-david <pauldb@home.comPLEASENOSPAM>
Message-ID: <38A08AC2.19359A18@home.comPLEASENOSPAM>
Source record: 65920

http://www.geocities.com/pauldbz/atarist.jpg

Check the picture, everything is untested except
for the one disk drive, it did not light up
when i plugged it in. There is a replacement drive piece
also pictured.

$20+shipping

all sold as is , I need to sell this stuff fast so dont
reply if there are going to be delays

2075. Re: Mods for ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <t_%n4.84$U33.87@198.235.216.4>
Source record: 65921

On 7 Feb 2000 19:16:29 G, Tonyjhawk wrote:
>Anyone out there have a list of possible mods to the 1040 ST? Esspecially ones
>I can do myself. Thanks!

In addition to the sites that are previously mentioned...

http://www.atari-computer.de/doitarchive/index.htm

The u do it files are key protected. All you have to do is email the author
and he will send you the key. This is just to monitor the # of users.

Too many mods to list.

Later Brian.

>.

2076. Re: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <B_%n4.85$U33.87@198.235.216.4>
Source record: 65922

On 7 Feb 2000 00:05:35 +, Martin-Eric Racine wrote:

>Iconnect works fine without Magic, despite what ASH might say.

I wish this was true. But their must be a trick. I would like to have it
work with Geneva. I don't know how it could work with TOS?

Any information you have on this would be helpful.

Later Brian.

>
>.

2077. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <L_%n4.86$U33.87@198.235.216.4>
Source record: 65923

On 7 Feb 2000 09:40:16 +, Uwe Seimet wrote:
>nexar@my-deja.com wrote:
>
>> Did Atari every actually release their own CD drive for the Falcon?
>
>No.
>
>> If so, does anyone know where I can obtain one??
>
>You can connect any ATAPI or SCSI CD-ROM drive to the Falcon.

Now for a stupid question.

What is ATAPI? Is this an IDE CD-ROM, or something different again? I only
have an old SCSI ROM and am looking for other options.

Thanks in advance.

Brian.

>.

2078. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <__%n4.87$U33.87@198.235.216.4>
Source record: 65924

On 29 Jan 2000 05:34:30 , Ken Macdonald wrote:

>in that case I can respond in the affirmative! (yes)
>I just received CD 3 and CD 2, both are just fine.
>1) have you checked your caches?
>2) what CD software do you use?
>3) do you have similar problems with other CD's?

Glad to hear yours work.
1) What caches do you speak of?
2) Extendos 2.4b I believe. Its a little old now.
3) Nope, no problem ever on any including blue ones of which I have a couple. I am now building an nice Atari CD collection.

>though from what I have read so far it does sound like a bad CD!
>:-(

I think so, I am not one to want to send anything back. I finally tried it on my friends PC with a 24X CDR.

It too could read the HTML files, and show the directories. But when it went to copy the entire PC crashed before our eyes. Locked up solid and never returned. Couldn't even get the CD out with the software eject or the hardware eject. At least the Atari Recovered after becoming lost. Earlier last month my friend laughed at me when the CD didn't work properly. Blamed the Atari. Heh, heh, well I didn't have to reboot the computer to continue working or to get the CD out. But a good friend regardless as he spotted me space on his Visa Card to get the order sent up here.

So, I am very certain the CD is boffed. It goes back, hopefully a working one returns, along with a new order of stuff.

Later Brian.
>ken
>the FAT guy
>ooopps!

>.

2079. Re: Harlekin:Good news or bad?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <d%%n4.88$U33.87@198.235.216.4>
Source record: 65925

On 15 Jan 2000 00:07:17 , George Moulder wrote:
>The good news:
>
>Thanks to Joergen Bak I have managed to contact Hasse Wehner, now the
>sole holder of the copyright of the Harlekin program.
>
>The bad news:
>
>He hasn't done any upgrading for some three to four years, and is now
>really out of touch with the program to the extent that it would take
>him some time to become familiar with it again; time which, with his
>current commitments, he doesn't have to spare.
>
>The possibility for the future:
>
>He is justly proud of what was acheived, however, and is prepared to
>make the source code available with the Mac computer in which it is
>stored at a realistic price for both computer and software. He insists
>the two must go together, as he hasn't the time to sort out the files
>on the hard drive and pass on the source code as a separate entity.
>
>
>So..... Is there anyone in in the Atari community sufficiently
>impressed by Harlekin who has who sufficient knowledge, ability, time,
>and interest to take on this task? Given that the number of Atari
>enthusiasts is decreasing all the time, it is unlikely that there
>would be a profit in it, and hence further development would be a
>labour of love and pride in an excellent program brought up to date.
>
>
>I can give details of how to reach Hasse to anyone with a serious
>intention of accepting this challenge; I only wish I were capable.
>
>George Moulder

I was wondering if you posted this to the programming NG to see if there
were any takers, or some possible interest?

Later Brian.

>.

2080. Re: SPX files

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <q%%n4.89$U33.87@198.235.216.4>
Source record: 65926

On 6 Feb 2000 22:45:25 G, xlator@cix.compulink.co.uk wrote:

>>Extended Spectrum Picture.
>
>Ah, thanks - do you know *how* it is extended? And can one convert it
>back to *.SPC or *.SPU? If necessary, I could go back to my STFM to do
>it, if I knew how.

My memory fails me, thats the problem.

>>>If the_phantom is reading this - are you the same guy using that name
>>>who produced spxcrt14.prg, which may have been used for creating SPXs?
>>
>>Where is this Program?
>
>On my hard drive - I don't know where it came from, sorry! If you want a
>copy, let me know.

Yup. Send it my way.

>Yes I know, but not *.SPXs AFAIK :-(. Same goes for Positive image.

I have .SPX stuff on my Fast Club CD. I would like to see whats there but
it doesn't work:-(.

I will see what kind of digging I can do the the .spx format. I had a
readme file on it once. No Idea where it is today.

Later Brian.

>.

2081. Re: SV: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <F%%n4.90$U33.87@198.235.216.4>
Source record: 65927

On 6 Feb 2000 14:58:17 G, "Benny Roger Gundersen" wrote:
>> You will need.
>>
>> 1) HS MODEM to handle the high speed serial functions of the ST.
>
>US Robotics 28k8 will do?

Should, but just to clarify.

HSMODEM is software to fix the High Speed serial functions on the Ataris.

>> 3) CAB 1.5 provides Web Browsing. CAB 2.7 Demo handles frames but doesn't
>> save Bookmarks. So you need 1.5 to save the bookmarks then transfer the
>> Bookmarks over to 2.7:-).
>
>Where can I find CAB 2.7 Demo?

I believe both ASH and Alexander Clauss has a demo available. Don't know
the URL offhand.

>> With 4 meg you will be able to do plenty. You should/will need a harddrive
>> which shouldn't be hard to find.

>Anyone willing to sell? I can't find any here in Norway

>Benny

You might want to email Hallvard Tangeraas. He might know of available HDs
in Norway, or sources to obtain such. If not you could buy a Link 97
Adapter for the ASCI port on the ST and hook up a Zip or Jazz drive that
should be available in Norway.

http://launchpad.atari.org

I hope the org server is working again.

Later Brian.

>.

2082. Re: CAB 2.5 Crashing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <O%%n4.91$U33.87@198.235.216.4>
Source record: 65928

On 5 Feb 2000 21:52:29 -, Lewis wrote:
>I am using I-Connect and CAB 2.5 on my Falcon030, Magic5.
>After I get I-Connect to get me connected I try to launch CAB,
>but as soon as I do my Falcon crashes and I get a "system
>destroyed" message. Any ideas? thanks.
>
>lewis

How long have you been using it? Did this just start to occur?

Can CAB run on its own? Is CAB set to launch I-Connect when started?
Is your memory stable? Turn off any extra Auto Programs and Accessories.
Hope this helps for ideas.

Brian.

>.

2083. Re: DynaCADD

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <V%%n4.92$U33.87@198.235.216.4>
Source record: 65929

On 6 Feb 2000 09:37:23 -, Ken Springer wrote:
>Is there any utility out there that will convert Calamus CFN fonts, or
>other fonts, to DynaCADD fonts?

I am very certain that there is as DynaCADD and Calamus were associated
programs through ISD.

Later Brian.

>.

2084. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <600o4.93$U33.87@198.235.216.4>
Source record: 65930

On 7 Feb 2000 20:46:25 G, Djordje Vukovic wrote:
>Hi;
>
>Recently I encountered a problem with sending files attached to e-mails
>by Newsie. The recepients were PC/Windows users and some of them could not
>extract my UUE-coded attachments. E.g. Outlook Express recognized the
>attachment but then extracted zero-length files.

I have a friend who had this occur with OE. My other friend I send to and
everything is just fine with OE.

>When I re-sent the files using Mime64-coding, they cold be extracted OK.
>
>Does anyone know whether Newsie has some peculiarities when UUE-coding
>attachments, or is PC software THAT stupid. I thought that UUE is UUE,
>known to all, not much room for any misunderstanding between two
>applications.

I don't know, but I will keep this in mind for my other friend:-).

>Or is it maybe just stupid PC users who don't know how to set-up
>their e-mail programs?

Getting closer, I think.

Later Brian.

>.

2085. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: sausages <sausages@tesco.net>
Message-ID: <87q8hd$1sl$1@epos.tesco.net>
Source record: 65931

Graeme Hinchliffe <graeme@the-crow.co.uk> wrote a pile of rubbish
news:389F2AA1.69F9D3BD@the-crow.co.uk...
> What are the jumpers for?
>
> I have built many a PC and fiddled inside a few ST's and NEVER seen
> jumpers on a floppy drive... Hard Drives yes but a floppy...

well if you fiddle inside an ST again and LOOK you will see some and if you
LOOK on the bottom of many Panasonic's you will see five switches some of
them with four positions !! SO THERE

2086. Portfolio mailing list

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FpMyGE.nx@gem.win.co.nz>
Source record: 65932

Portfolio users may be interested in a Portfolio mailing list which I have set up. The primary purpose of the list is for the discussion of technical aspects of Portfolio hardware and software, but any Portfolio related discussions are welcome on the mailing list.

To subscribe to the mailing list, please send email to pofo-request@gem.win.co.nz . Messages to this address are read by a human. When you subscribe you will receive information on how to post to the list.

I also have a WWW page about the Portfolio. It is small at the moment but I have a lot of information which I will put onto the page as soon as I have time. In the future I hope that the page will serve as a central place for the storage of all kinds of Portfolio-related resources. The URL for said page is as follows:

http://gem.win.co.nz/mario/pofo/ .

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

2087. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: atarigalen
Message-ID: <136fd57d.867b1fac@usw-ex0108-063.remarq.com>
Source record: 65933

In article <L_%n4.86$U33.87@198.235.216.4>, madmax@bfree.on.ca
(Brian Van TIlborg) wrote:
>>You can connect any ATAPI or SCSI CD-ROM drive to the Falcon.
>
>Now for a stupid question.
>
>What is ATAPI? Is this an IDE CD-ROM, or something different
>again? I only have an old SCSI ROM and am looking for other
>options.
>
Roughly, yes. IDE is a hard drive abbreviation, whereas ATAPI
is the command set. Technically speaking, there is no such
thing as an IDE CD-ROM. Personally, I'd try E-Bay. My Falcon
is limited to around 2Mb/sec, which is roughly a 13x CD, so
anything faster than a 12x CD is not going to be useful, and
frankly, I'm getting similar access times between my 4x8 CDR and
my HD! Buy a HD case, a 12x CD or CDR SCSI, and a driver and be
happy.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2088. Re: Does a hard drive need a fan

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: atarigalen
Message-ID: <1c0401ee.8889295f@usw-ex0108-063.remarq.com>
Source record: 65934

>>
>>I found a 500 meg scsi drive at a trade show for 25 bucks.
>>I placed the 500 meg scsi in the Jazz casing and it works
>>great. My concern is that I am not sure if this needs a fan
>>or not.
>>
>Drives do tend to get a little warm, so a fan would be a safe
>guard. Saying that, I did have a Power Computing hard drive
>and that had no fan!!!

A hot drive is a major disaster for your data. Whether a drive
gets hot depends on how much heat is created and how much air
flow exists (convective cooling can exist even without a fan --
the ST itself is an example). One simple test is to run the
drive for an hour or so and feel if its warm. If it is, I'd add
a fan for security. If it is still cool, then it is fine. I
suspect it'll warm up a bit. :-(

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2089. Re: Pro vs. Audio?

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: atarigalen
Message-ID: <03840f48.923b9afb@usw-ex0108-063.remarq.com>
Source record: 65935

In article <389FCFDB.34677BAF@siemens.at>, Janka Gerhard
<gerhard.janka@siemens.at> wrote:

>With Pro, if you want to create an Audio CD, you can only drag
>WAV (maybe other formats too, I'm not sure) files to the
>contents window and have no further influence on the CD.
>With Audio you can define the title and identification of the
>CD and title and pause for each song (some CD players can
>display titles), copy protection flag and who knows what else
>(thereby creating a real professional Audio CD). So Audio is
>superior for creating Audio CDs (also the UI is much better
>suited for the task) but you can't do anything else with it.
>
Thanks for the response. Since I want mostly to back up my HD
yet wouldn't mind occasionally copying a music CD compilation,
it sounds like Pro is the better choice for me.

It seems strange that a CD full of .WAV files would be playable
on a standard music CD player. I thought there was something
more to it.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2090. Re: Picked up some new stuff, need soft

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: atarigalen
Message-ID: <0089f130.93e51ec2@usw-ex0108-063.remarq.com>
Source record: 65936

In article <389fc800@news2.starnetinc.com>, mgrove@xprs.net
(Mikey) wrote:
>On 7 Feb 2000 19:20:50 -, atarigalen wrote:
>>In article <10257-389A4A60-12@storefull-
>>131.iap.bryant.webtv.net>, pheonixZ@webtv.net wrote:
>>
>>> When I turn my St on with the Supra disk drive powered up,
>>> the ST boots normal, there is the A and B floppy disk icons,
>>> nothing else. Is there anywhere where I can find a program to
>>> boot this thing into my 1040?
>>
>>Try AHDI. Available at fine ftp sites everywhere.
>>
>>Galen
>
>Didn't I sent the Supra Utilites to atarigalen yet?
>
>Mike
>
Uh, no... but I'm not the one who wants them.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2091. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <87qsp1$jo4$1@burn.ab.videon.ca>
Source record: 65937

<xlator@cix.compulink.co.uk> wrote in message
news:87q0r0jor1@plutonium.compulink.co.uk...
> In message <87lubkebr1@burn.ab.videon.ca>, leslieh@v-wave.com said:
>
> Yes - but bad programming in in Atari Works, not NVDI! I've just tried
> it with plain GDOS as well as NVDI 4 and 5, and in none of them do the
> printer names appear in the AW Print dialog. If you use only one
> printer, then it doesn't matter as once set you can save the params and
> it will come up that way next time. If you need to change printers, just
> load ASSIGN.SYS into an Works window and you can read off the printer
> names, or perhaps their abbreviations. The one for NVDI 5 should look
> like this, after listing the fonts for various resolutions:
>
The labeling of the lines is a great idea, though I can read the printer
names in
GDOS, NVDI 3.x and 4.x within Atari Works, just not 5.x. I even installed
MagiC, NVDI (with WDIALOG) and Atari Works alone in my boot drive,
and it still didn't work.

Leslie

2092. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-08 00:00:00 UTC
From: Leslie Hartmier <leslieh@v-wave.com>
Message-ID: <87qshu$lm2$1@burn.ab.videon.ca>
Source record: 65938

"Lonny Pursell" <atari@bright.net> wrote in message
news:Pine.MNT.4.10.10002071811260.108-100000@TT030...
>
> I mentioned once already. Try running the INSTPRNT program from the tools
> folder, reselect your printer. This fixed my non-working NVDI 5.03 setup
> after using the freshup which manages to disable the drivers.
>
I realise that you did, but the thing is that neither 5.01, 5.02 or 5.03
will work
for showing the printer names. I never said that I couldn't print, only
that I
couldn't view the names from Atari Works or any other program.

Leslie

2093. Re: Does a hard drive need a fan

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <uW5o4.10936$Mk2.438494@newsread2.prod.itd.earthlink.net>
Source record: 65796

Hi Steve,

I will try and put some type of fan in the case. Not a lot of room in
there, but I do have an old external floppy case with a cable change should
work, or maybe I will gut the old A2000 and put all my floppies and
hardrives in there, it's got a huge power supply and fan.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Steve Stupple <Steve@atari.org> wrote in message
news:YD+ZzLA1RHo4EwKe@steverosie.demon.co.uk...
> In article <zZSn4.9202$Mk2.387383@newsread2.prod.itd.earthlink.net>,
> b.p. <dontreply@thisaddress.org> writes
> >Hi all
> >
> >I found a 500 meg scsi drive at a trade show for 25 bucks. I also have a
> >Jazz drive with a crapped out mechanism. I placed the 500 meg scsi in
the
> >Jazz casing and it works great. My concern is that I am not sure if this
> >needs a fan or not.
> >
> >B.P.
>
> Drives do tend to get a little warm, so a fan would be a safe guard.
> Saying that, I did have a Power Computing hard drive and that had no
> fan!!!
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@steverosie.demon.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird on IRC * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2094. What's Ifusion

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <A%5o4.10942$Mk2.436904@newsread2.prod.itd.earthlink.net>
Source record: 65797

> This is a CAb.OVL for STiK,StiNG,GlueStiK and Ifusion.
>

What is ifusion

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Dan Ackerman <baldrick@dilbert.netset.com> wrote in message
news:38a038ca$1@athena.netset.com...
>
> It was pointed out to me that I left a debugging message in the
> release version of 1.3105. There is a new version 1.3106 up on my site
> with this removed sorry about that.
>
> Thanks,
> Dan Ackerman
> aka baldrick@netset.com
>
> http://www.netset.com/~baldrick/
>
>

2095. Re: Assembleur/Debugger pour FALCON 030

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <38A10929.92D906E9@renault.com>
Source record: 65798

Christophe BOBIN wrote:
>
> Salut à tous!
> Je recherche Assembleur/Debugger (68030) pour FALCON 030 genre DEVPAC 223 ou
> ADEBOG que je possède déjà mais qui ne tournent pas sur FALCON.
> Je recherche également le fichier DIAMOND.RSC, fichier ressource du
> programme de BACK_UP du même nom (le fichier est détérioré).
> Merci.

En francais: Un conseil l'ami, redige ta demande en anglais, ca touchera
le monde entier, du genre:

Hello everybody, I'm looking for an assembler/debugger (68030) on
FALCON030 like DEVPAC223 or ADEBOG I already have got and which don't
run on my FALCON. I'm also looking for the DIAMOND.RSC file of DIAMOND
BACK_UP program (the original is crashed). Thanks.

Un collegue de proximite.

*ATARI 1040 STe 4MO, megafile30, cubase 2.01, midi16+, + SC 155, TG 77,
D 20, MGS-64, GMEGA and Virtualizer*

2096. Re: FPU for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sa23fb82hse58@corp.supernews.com>
Source record: 65799

On 6 Feb 2000 16:18:53 G, Shiuming Lai wrote:
>On 6 Feb 2000 16:06:48 G, John Banbury wrote:
>>><banbury@madNO> wrote:
>>>
>>>> Help on a 16 mhz Falcon is there a any benfit to have a 40 mhz fpu
>>>> instead of a 20 mhz and which chip is it pga or plcc.
>>
>> Thanks all for your help my question relates to a advert in a
>> Amiga (ha) mag Power Computing (UK Shop) is selling fpu's
>> 20mhz £ukp10 + p&p £ukp 3.50
>> 33mhz £ukp15 + p&p as above
>> should have been 33 not 40 in above post.
>> Anyone know of cheaper in the UK.
>
>Those prices are already give-away, and you won't find
>new chips for much less than that. Is it worth the hassle?
>
>Shiuming Lai
>_____
>CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
>3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416
>.

I agree, those are some good prices. I paid about $100.00 for a 40Mhz
FPU a few years ago from Sonnett. A 33mhz was around $65.00.

Mikey

2097. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <8F8o4.1615$6S5.9427187@nnrp1.proxad.net>
Source record: 65800

b.p. <dontreply@thisaddress.org> a crit dans le message :
KWSn4.9200$Mk2.387410@newsread2.prod.itd.earthlink.net...
> For those who have had interest in what ever happened to JTS (Atari)
>
> Go here
>
>
http://hoovers.transium.com/hoovers.html?ticker=JTSC&id=47949&q=&qi=%2bkco%3
> a%22Jts%22&page=1&r=1.tbusref.R02680452&stag=%2da
>
> The final remnants of JTS's hard drive business were auctioned off
yesterday
> to pay their debts.
>
> Atari still had a lot of technology patents which are still unknown as to
> their owners and status. naby of these patents were on the hardware and
> vaporware.
>
> Does anyone know who is the actual owner of TOS now?

My understanding is that Hasbro bought all of Atari's "intellectual
property". This covers names, rights, patents on all hardware and software
designs. The fact that they do not plan to do anything with the hardware
stuff means nothing.

Milan Gmbh obtained a license from JTS just before the Hasbro buyout to
develop and distribute TOS. I also understand that Hasbro still has the full
rights to TOS.

> Hasbro brought the games, but what about the hardware?

Hardware was included in the package.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2098. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <9F8o4.1616$6S5.9427187@nnrp1.proxad.net>
Source record: 65801

Martin-Eric Racine <q-funk@funkyware.atari.org> a crit dans le message :
Pine.MNT.4.10.10002081842570.110-100000@rakas...
> On 2000-2-8, Michael Schwingen <michaels@draco.stochastik.rwth-aachen.de>
wrote:
>
> > Correct. However, that does not mean we own the TOS rights -
> > I would also like to know who does now.
>
> It would be a good time to release TOS sources on that CP/M web
> site that has a section on GEM, as freeware.

```
TOS belongs half to Digital Research (or what's left of it, Caldera I
guess), and half to Atari. This makes it difficult for anyone to make a
decision. I can't see Hasbro contacting Caldera to discuss issues like this.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2099. Re: IDE HDD on 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <aF8o4.1617$6S5.9427187@nnrp1.proxad.net>
Source record: 65802

EIC <eic_unl@iol.cz> a �crit dans le message :
87om4v$v68$1@argo.telecom.cz...
> Hi
> Does anybody know how to puse IDE HDD with my ST?
> Thanx

```
It's in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2100. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38A1305C.33AD@ooc.de>
Source record: 65803

Brian Van TIlborg wrote:

> What is ATAPI? Is this an IDE CD-ROM, or something different again? I only

ATAPI is (very simplified) SCSI using the IDE port. Except for IDE hard
disk drives any devices connected to the IDE port are actually ATAPI
devices. They use a completely different software protocol (ATAPI) than
IDE hard disk drives but are connected to the same port. ATAPI is
similar to SCSI in a lot of respects regarding the command structure
etc. but due to the poor quality of the IDE port compared with a SCSI
bus there are lots of limitations when comparing ATAPI with SCSI.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2101. Re: C++ problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Frank Naumann <fnaumann@cs.uni-magdeburg.de>
Message-ID: <Pine.MNT.4.10.10002091232570.658-100000@FreeMiNT.st.uni-magdeburg.de>
Source record: 65804

Hello!

> ./main.c
> ./include/main.h
> ./include/structs/struct1.h
>
> 1. from main.c #include "include/main.h"
> 2. from main.h #include "structs/struct1.h"
>
> Step 2 won't work... :(((Too bad us atarians are left with only one
> dev. environement.

Work perfectly fine her.

> > MiNT-Lib 0.53 is the current version.
>
> I guess it's only the name, you don't actually have to develop
> something for or on MiNT right?

???

Tschuess
...Frank

--
ATARI FALCON 040 // MILAN 060

Internet: fnaumann@cs.uni-magdeburg.de
Mausnet: Frank Naumann @ B2

2102. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950095062-412146AEicMi@cwcom.net>
Source record: 65805

From: xlator@cix.compulink.co.uk
Date: 8 Feb 2000 21:12:00 GMT

>In message <87lubkebr1@burn.ab.videon.ca>, leslieh@v-wave.com said:

>
>>just have a problem as to why I paid for a program that appears to no
>>longer allows me to view the printer names - I should not require a
>>list on my wall to know what GDOS ID to select. NVDI 4 lets me view
>>them, what was the reasoning behind this? Bad programming?

>
>Yes - but bad programming in in Atari Works, not NVDI! I've just tried
>it with plain GDOS as well as NVDI 4 and 5, and in none of them do the
>printer names appear in the AW Print dialog. If you use only one
>printer, then it doesn't matter as once set you can save the params and
>it will come up that way next time. If you need to change printers, just
>load ASSIGN.SYS into an Works window and you can read off the printer
>names, or perhaps their abbreviations. The one for NVDI 5 should look
>like this, after listing the fonts for various resolutions:

NVDI5 seems to have adopted a completely different approach to the assign.sys
file, using the same sys file (PCL.SYS) for ALL the non-pin printers. That
means that the only ways that you can change NVDI5-specific printer types is
by using the add/change printer utility or with the printer.cpx. That's the
way I see it anyway!

One can add a comment against the driver name as you've done Peter, although
it won't help if you've more than one driver set, as I have. Both print via
device 21 and are preselected via the printer.cpx.

Other drivers such as STFax's GDOS driver can be added to the assign.sys file
under their usual name/ID, so that's a bit of old technology mixed in as well!
:-)

So to put into a nutshell, AtariWorks is too old to use the current method of
selecting printer drivers (eg via WDialog or MagiC6), but will still print to
whatever printer driver has been preset by the printer.cpx or the add/change
printer utility, via device 21.

Hope that's not too confusing! :-)

Rgds, Derryck

---- ----
/ __ \ / __ \
/ / / / / / / /

/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2103. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950095064-412702AEicMi@cwcom.net>
Source record: 65806

From: "Leslie Hartmier" <leslieh@v-wave.com>
Date: Tue, 8 Feb 2000 22:02:32 -0700

>"Lonny Pursell" <atari@bright.net> wrote in message
>news:Pine.MNT.4.10.10002071811260.108-100000@TT030...
>>
>> I mentioned once already. Try running the INSTPRNT program from the tools
>> folder, reselect your printer. This fixed my non-working NVDI 5.03 setup
>> after using the freshup which manages to disable the drivers.

Lonny, when you run the freshup program it should pop up the printer selection box for you to select your printer(s) as part of the upgrade. Didn't this happen?

>I realise that you did, but the thing is that neither 5.01, 5.02 or 5.03
>will work
>for showing the printer names. I never said that I couldn't print, only
>that I
>couldn't view the names from Atari Works or any other program.

Leslie, as you know now AW and many older progs won't tell you the printer name if you're using newer versions of NVDI, simply because of the use of unified printer drivers, and the fact that older progs don't use NVDI's printer selector utilities or WDialog.

Load up a modern prog such as Texel and you'll see what I mean.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2104. Re: What's Ifusion

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950095070-414042AEicMi@cwcom.net>
Source record: 65807

From: "b.p." <dontreply@thisaddress.org>
Date: Wed, 09 Feb 2000 04:26:08 GMT

>> This is a CAb.OVL for STiK,STiNG,GlueStiK and Ifusion.
>>
>
>What is ifusion

Allows you to use any STinG/STiK client with an IConnect connection. That means that you can use aFTP, NEWSie or whatever alongside Emailer, Fiffi, Teli, Chatter or any other IConnect-specific client.

Look at ASH's web site http://www.application-systems.de

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2105. New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950098990-20955AEicMi@cwcom.net>
Source record: 65808

```
Hi All,

New at the D&D web site:

- English bubblegem for ASH's jinnee desktop V1
- Y2K patch for XBoot 3.10

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm
-------------------------------------------
```

2106. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38A17166.141DE968@cfc.dnd.ca>
Source record: 65809

Brian Van TIlborg wrote:
>
> On 29 Jan 2000 05:34:30 , Ken Macdonald wrote:
>
> >in that case I can respond in the affirmative! (yes)
> >I just received CD 3 and CD 2, both are just fine.
> >1) have you checked your caches?
> >2) what CD software do you use?
> >3) do you have similar problems with other CD's?
>
> Glad to hear yours work.
> 1) What caches do you speak of?

you can set up caches for the CD-ROM in ExtenDOS.
I know I can in ExtenDOS Gold, I can't remember vis a vis ExtenDOS.

> 2) Extendos 2.4b I believe. Its a little old now.
> 3) Nope, no problem ever on any including blue ones of which I have a
> couple. I am now building an nice Atari CD collection.

2107. Re: Assembleur/Debugger pour FALCON 030

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38A17453.632A01D4@cfc.dnd.ca>
Source record: 65810

Christophe BOBIN wrote:
>
> Salut ï¿½ tous!
> Je recherche Assembleur/Debugger (68030) pour FALCON 030 genre DEVPAC 223 ou
> ADEBOG que je possï¿½de dï¿½jï¿½ mais qui ne tournent pas sur FALCON.
> Je recherche ï¿½galement le fichier DIAMOND.RSC, fichier ressource du
> programme de BACK_UP du mï¿½me nom (le fichier est dï¿½tï¿½riorï¿½).
> Merci.

en francais aussi
http://www.geocities.com/SiliconValley/Bay/1209/visual_fr.html
in french also! :-)
Visual Assembler for the Falcon

ken

2108. Re: Assembleur/Debugger pour FALCON 030

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38A17B15.8E67CF7F@europe.com>
Source record: 65811

> Christophe BOBIN wrote:
> >
> > Salut ï¿½ tous!
Hi ;) !

> > Je recherche Assembleur/Debugger (68030) pour FALCON 030 genre DEVPAC
> > 223 ou
> > ADEBOG que je possï¿½de dï¿½jï¿½ mais qui ne tournent pas sur FALCON.
Hope you can read English (seems so as you post here ;)...):
Assemble & A-Debog by Brainstorm are now Freeware and works well on
Falcon: get it from the DHS site under the "Filesection" (other useful
programs are also there.): http://dhs.atari.org.

> > Je recherche ï¿½galement le fichier DIAMOND.RSC, fichier ressource du
> > programme de BACK_UP du mï¿½me nom (le fichier est dï¿½tï¿½riorï¿½).
Which version do you want?

> Visual Assembler for the Falcon
Sorry Ken but this is only a OO GEM-lib extension for Devpac (also
usable on Assemble with some modifications I guess, needs 030 and AES
3.30 or more IIRC).

2109. Re: IDE HDD on 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38A17E82.9FDA0F0F@europe.com>
Source record: 65812

> > [...]
>
> It's in the Quick FAQ.

Hi Nick !

You hope you use some kind of template for writing this ;) !

2110. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <PJfo4.11472$Mk2.461381@newsread2.prod.itd.earthlink.net>
Source record: 65813

On 9 Feb 2000 02:36:48 G, Charles Stanley wrote:
>On 6 Feb 2000 01:11:40 G, John Garone wrote:
>>On 5 Feb 2000 02:27:09 G, Charles Stanley wrote:
>>>On 1 Feb 2000 03:10:48 G, John Garone wrote:
>>...>
>> Not on my stock Falcon if you load a local text file! I can change
>>colors of text, links, underline, etc. but no show on text files. There is
>>a good answer in this thread though (I have to go back and re-read). The
>>same file saved by Newsie (which contains a URL showing in color while being
>>read in the Newsie program) does'nt show it in color when re-loading it
>>into CAB! (for me).
>
>You're perfectly correct, John (and others): I've since got new glasses,
>so maybe I can read the word "text" next time. Sorry.
>
>Charles.
>.

Charles,
No problem, Eh!
John G.

2111. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <OHfo4.11467$Mk2.461381@newsread2.prod.itd.earthlink.net>
Source record: 65814

On 2 Feb 2000 23:06:54 -, John Kolak wrote:
>I saw this box at Wal-mart. It had the Atari logo big as can be on the
>cover, but I didn't look at the fine print. I'm sure it would say Hasbro
>on it somewhere.
>
>John Garone wrote:
>>
>> On 29 Jan 2000 14:51:03 , "Nicholas Bales" wrote:
>
>> >> Well everybody seems to agree about "Go"! Very interesting. Thanks all for
>> >> the feedback. So, as far as Hasbro is concerned, would I be right in
>> >> assuming that the Hasbro name and logo would appear on games that were
>> >> once "Atari"?
>> >
>
>> Yes but is Atari on the label, just Hasbro or both? (here's where I expect
>> Steve to chime in with "get a PC and find out" -:)
>.

So, continueing on with my little fantasy:
If I were Hasbro, I'd hire all those great programmers who gave us all
those fantastic Atari games and have those willing update their work to
todays standards (in IBM, MAC and ATARI formats)!!! Those guys deserve to be
resurrected!!!! (how could Hasbro lose?).
John

2112. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <cTfo4.11586$Mk2.461381@newsread2.prod.itd.earthlink.net>
Source record: 65815

```
On 8 Feb 2000 21:37:06 G, Brian Van TIlborg wrote:
>On 7 Feb 2000 20:46:25 G, Djordje Vukovic wrote:
>>Hi;
>>
>>Recently I encountered a problem with sending files attached to e-mails
>>by Newsie. The recepients were PC/Windows users and some of them could not
>>extract my UUE-coded attachments. E.g. Outlook Express recognized the
>>attachment but then extracted zero-length files.
>
AHA! It's not just me. Happens with Newsie 94 frequently lately!!!
If I send to my second ISP, Newsie extracts the binary fine!
John G.
```

2113. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38A19503.2DCD843@cfc.dnd.ca>
Source record: 65816

kevin dermott wrote:
> > There will be no complete guide on jumper settings as all drives are
> > different. The only possible source is the drive manufacturer.

> thanks this has been my problem I have been trying to get info on some Epson
> and their site seems to be aimed at downloading printer drivers and sales
> pitch for other stuff, I can't find a single reference to the floppy's the
> produced probably in their millions
> ATB
> Kevin

look at Hallvards site Kev.
He and I and others did some research on this question, and the results
can be found in an ascii file there.
ken
the TAF guy

2114. Re: Forget about Sun monitors...

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Bill Freeman <flipflapnospam@coastalnet.com>
Message-ID: <090220001142295937%flipflapnospam@coastalnet.com>
Source record: 65817

Jeffery,

I suggest you post all the pertinent TT and Sun frequency details in
the sci.electronics.repair newsgroup. If anybody can tell you how to
make this work, they can.

In article <38a0d630.77105401@news.cwru.edu>, jba4@po.cwru.edu (Jeff
Armstrong) wrote:

> On 8 Feb 2000 21:12:01 GMT, xlator@cix.compulink.co.uk wrote:
>
> >The horizontal can be worked out, being 960*67 which is 64.32kHz and
> >again well within tweaking (or even locking) range, I would have
> >thought. Somewhere inside the monitors there should be a dust-cored coil
> >marked 'H freq' or similar. Adjust this with a long plastic knitting
> >needle filed down to a chisel-point to act as a screwdriver, turning the
> >core a little to come *out* of the former - usually anti-clockwise. Note
> >it *must* be plastic, not metal (otherwise you'll get serious
> >eddy-current heating), and *long* to make sure you keep well clear of
> >the high voltages inside the monitor, which can be lethal! Always work
> >with one hand in your pocket :-)
>
> Well, I have turned the little coils inside (with a metal screwdriver,
> oops!) but to no avail. The horizntal and vertical both don't line up
> the pictures (I'm seeing about 4 separate images, all somewhat dim, of
> the atari screen flashing). Two images have their far-left screen
> positions in the center of the screen, one below the other. The other
> two seem to have their edges lined up with the physical left side,
> again, one below the other.
>
> I guess I could try some more, but I'm not sure that's the best idea.
> I'm not even sure about the polarity of the syncs. There is little to
> no info about these monitors.
>
> So would this require some hardware tweaking?
>
> >
> >If this doesn't work, then I suspect the monitor(s) is/are faulty. Or
> >just possibly the sync polarity is inverted, though this is unlikely.
>
> Definite possibility! I'll try getting another one for testing
> purposes. Thanks for the help!
>
> >
> >Regards, /Peter/

> >
> >
>
> Jeffrey Armstrong (jba4@po.cwru.edu)
> Case Western Reserve University

--
Bill Freeman Mechanical Design Engineer NC,USA
Mac Quadra 630 + Atari TT030 + IBM PS2 9577DNA

2115. FS: 68040 and SLM804

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: jpikarsk@my-deja.com
Message-ID: <87scduoag1@nnrp1.deja.com>
Source record: 65818

```
Medusa 68040 computer
ICD SCSI adapter
500 MB IDE hard drive
Tseng ET400 PCI video card w/2MB RAM
minitower case
Lots of software
original recipts
$600

Atari SLM804 laser printer
NIB
NO CONTROLLER!
$100

Chicago

Sent via Deja.com http://www.deja.com/
Before you buy.
```

2116. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: woogieoogieboogie@earthlink.net
Message-ID: <clio4.6668$pH6.202750@newsread1.prod.itd.earthlink.net>
Source record: 65819

On 4 Feb 2000 14:53:44 G, John Garone wrote:
>Hi All,
> Looking for a program to design web sites on a Falcon. I thought I had
>something on it but it looks like it got burried in my hard drive
>(somewhere!) if I have it at all!!!
> John G.
>
>.

Everest and a good html book is all u need

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

2117. Re: SV: Web on ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: woogieoogieboogie@earthlink.net
Message-ID: <BBio4.6713$pH6.202750@newsread1.prod.itd.earthlink.net>
Source record: 65820

On 6 Feb 2000 14:58:17 G, "Benny Roger Gundersen" wrote:
>
>> With 4 meg you will be able to do plenty. You should/will need a harddrive
>> which shouldn't be hard to find.
>
>Anyone willing to sell? I can't find any here in Norway
>
>
>Benny
>

You can set a 1 meg cache from a ram disk and set the image cache to
512k or less. Turn off the images on a ST and you can probably use
much less for the image cache, possibly nothing.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

2118. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: woogieoogieboogie@earthlink.net
Message-ID: <AKio4.6724$pH6.202750@newsread1.prod.itd.earthlink.net>
Source record: 65821

On 7 Feb 2000 20:27:13 +, Graeme Hinchliffe wrote:
>What are the jumpers for?
>
>I have built many a PC and fiddled inside a few ST's and NEVER seen
>jumpers on a floppy drive... Hard Drives yes but a floppy...

Older floppies have jumpers to select the drive whether a or b. or
drive 0 or drive 1. There is also a jumper setting for cable detect.
The jumper setting should be printed on the circuit board. Good luck
trying to figure them out. I had this problem putting a new floppy in
an a2000 and finally decided to trash the amiga.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

2119. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: woogieoogieboogie@earthlink.net
Message-ID: <bQio4.6733$pH6.202750@newsread1.prod.itd.earthlink.net>
Source record: 65822

On 9 Feb 2000 07:27:00 G, "Nicholas Bales" wrote:

>> Hasbro brought the games, but what about the hardware?
>
>Hardware was included in the package.

From what i recall in the press releases, Hasbro only brought 25 of
the patents for games. Atari had over 190 patents when they merged
with JTS. The 25 they sold were due to expire starting in 2000 or
around there.

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

2120. Re: What's Ifusion

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: woogieoogieboogie@earthlink.net
Message-ID: <6Tio4.6737$pH6.202750@newsread1.prod.itd.earthlink.net>
Source record: 65823

On 9 Feb 2000 10:57:10 -, Derryck Croker wrote:
>From: "b.p." <dontreply@thisaddress.org>
>Date: Wed, 09 Feb 2000 04:26:08 GMT
>
>>> This is a CAb.OVL for STiK,STiNG,GlueStiK and Ifusion.
>>>
>>
>>What is ifusion
>
>Allows you to use any STinG/STiK client with an IConnect connection. That
>means that you can use aFTP, NEWSie or whatever alongside Emailer, Fiffi,
>Teli, Chatter or any other IConnect-specific client.

Thanks

B.P.
WARNING: All unsolicited SPAM will get a a complimentary WAV file and
a really neat picture of a can of SPAM in return every day
for the next month.

SPAM the SPAMMERS!!!!!!!!!

Remove the NOSPAM to reply by e-mail

2121. *.atr

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <950127274-360216AEicMi@fh-lausitz.de>
Source record: 65824

Hi!

How can I unpack a *.atr file for my XE?

For email purposes remove the <.nospam>

MfG Mathias

ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
mailto:mpichotz@fh-lausitz.de __U_/
http://www.fh-lausitz.de/~mpichotz

2122. Re: Falcon help needed

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <950127278-360864AEicMi@fh-lausitz.de>
Source record: 65825

Hi Robert!

>> > ATA3 is a -must have- with a "new" IDE for CT" >F030.

Runs the CT2 also the a ATA-4 IDE?

For email purposes remove the <.nospam>

MfG Mathias

ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
mailto:mpichotz@fh-lausitz.de __U_/
http://www.fh-lausitz.de/~mpichotz

2123. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000209154921.27203.00002617@ng-cc1.aol.com>
Source record: 65826

those programmers, esspecially for the 2600, were just a handful of people, I think like 5 for all those games.

2124. STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000209163948.27202.00002750@ng-cc1.aol.com>
Source record: 65827

Anyone know where I can find a STacy? Can't even find any on E-Bay. I've found one site with them for 799, a little too rich for my blood. Any help in the right direction is much appreciated. Thanks

2125. Re: What's Ifusion

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <87sse1$n0r$1@nereid.worldonline.nl>
Source record: 65828

On 9 Feb 2000 04:26:08 G, "b.p." wrote:
Ifusion is as slow as a turtle, can't think of anyone who use it.....
Perhaps some rich guy ??
Jos

2126. Re: Atari Falcon CD Drive??

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <87sn4a0dnj@enews3.newsguy.com>
Source record: 65829

On 4 Feb 2000 10:28:55 G, nexar@my-deja.com wrote:

>Also, if alas, does anyone know where I can pick up an external box to
>place a CD-drive in? the one at my local store wanted 100 bucks for
>one...
>*(way too much for just a case)*

Try Dirt Cheap Drives (in Texas, USA):
http://www.hard-drive.com/
1-800-475-7476

I just picked up a really nice "deluxe" case for the new Yamaha 4416 CD-RW drive I'm getting (to _finally_ be able to make my own CDs with my Falcon).

The case will accomodate CD ROM drives, or fixed / removable hard drives with a variety of different face plates. It appears to have a nice rugged power supply and fan, SCSI ID switch, RCA stereo audio output jacks, external SCSI terminator and power cord. All for $59.

I can't see any real manufacturers name or model number on the drive, but if you want this exact case, the invoice shows the following information:

EXTHHOPEN EXT. KIT FOR HALF HEIGHT REMOVABLE *C50
HHCASET PLASTIC DRIVE CASE 10.4L x 8.3W x 2.6H*C50
FACEOPEN OPEN FACE BEZEL FOR HHCASE
SCSITERM SCSI TERMINATOR FOR CASE & POWER SUPPLY

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2127. Re: FS: 68040 and SLM804

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38A1FAE0.E6655E1@oh.verio.com>
Source record: 65830

Is this still available? If so I am seriously interested.

jpikarsk@my-deja.com wrote:

> Medusa 68040 computer
> ICD SCSI adapter
> 500 MB IDE hard drive
> Tseng ET400 PCI video card w/2MB RAM
> minitower case
> Lots of software
> original recipts
> $600
>
> Atari SLM804 laser printer
> NIB
> NO CONTROLLER!
> $100
>
> Chicago
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2128. Re: Atari's : For Sale or Trade

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38A1FB8E.12DF352E@oh.verio.com>
Source record: 65831

I have an Atari PC-1 (Atari PC clone) in mint condition
Falcon 4 Meg RAM board
I also have a Spectre GCR (Mac emulator for the Atari)

Let me know if your interested.

bytor wrote:

> I have three 1040STf for sale or trade (icluding mouse and power
> cord and Atari Language Disk for each).
>
> I collect Atari. The idea here is not to make a lot of money,
> but to keep my Atari collection growing!!! I am interested in
> trading for the following (you can ask to trade for one, two, or
> all three depending on what you have. Some may even be able to
> get some extra cash as well):
> 260ST
> 520ST plus
> Mega ST
> Stacy
> St book
> Atari PC (any)
> ICD SCSI Host Adapter
> Atari to PC keyboard adapter board
> RAM expansion board for Falcon (72pin SIMM board)
> CAB 2.7 (English version)
> MagiC (English version)
> Cubase Audio Falcon
> I also want an Amiga or Mac [don't shot me :-)
> ..of course anything else interesting !!!
>
> Thanks,
> Bytor -Nashville, TN USA
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

2129. Re: FS: 68040 and SLM804

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38A1FBB2.784F30B4@oh.verio.com>
Source record: 65832

I can even drive out to you and pick it up.

jpikarsk@my-deja.com wrote:

> Medusa 68040 computer
> ICD SCSI adapter
> 500 MB IDE hard drive
> Tseng ET400 PCI video card w/2MB RAM
> minitower case
> Lots of software
> original recipts
> $600
>
> Atari SLM804 laser printer
> NIB
> NO CONTROLLER!
> $100
>
> Chicago
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

2130. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <CVmo4.7316$pH6.224430@newsread1.prod.itd.earthlink.net>
Source record: 65833

On 9 Feb 2000 19:01:27 G, William Platt wrote:
>NNTP-Posting-Date: Wed, 09 Feb 2000 11:01:27 PST
>Organization: EarthLink Network, Inc.
>X-ELN-Date: Wed Feb 9 11:01:27 2000
>Date: Wed, 09 Feb 2000 19:01:27 GMT
>Xref: nntp.earthlink.net comp.sys.atari.st:120427
>
>On 9 Feb 2000 07:27:00 G, "Nicholas Bales" wrote:
>
>>> Hasbro brought the games, but what about the hardware?
>>
>>Hardware was included in the package.
>
>
>From what i recall in the press releases, Hasbro only brought 25 of
>the patents for games. Atari had over 190 patents when they merged
>with JTS. The 25 they sold were due to expire starting in 2000 or
>around there.
>
>B.P.
>WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> a really neat picture of a can of SPAM in return every day
> for the next month.
>
> SPAM the SPAMMERS!!!!!!!!!
>
>Remove the NOSPAM to reply by e-mail
>.
Hi All,
In another thread I mentioned the thought of Hasbro hiring all those
great Atari game programmers and updating (inc. TOS). It makes sense to me,
since Hasbro thought enough to even get 25% of the games, that they feel
the name "Atari" still has clout! And where's Gates? To him it would be only a
'game' to challenge soft and hardware 'establishment'!!! If you can dream it
you can create it!
John G.

2131. Re: megafile 44

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200002092042.a41239@su2.maus.de>
Source record: 65834

Hi,

SH>Where can i download drivers ?
any harddisk driver will do the job.

I recommend HHDRIVER and SCSItool (both coomercial).

Und TTschï¿½
ps

2132. FS:Atari ST 1040 FM $ 100.oo (Australia)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Ray Whitehurst <audronic@alphalink.com.au>
Message-ID: <38A08B24.3E2E@alphalink.com.au>
Source record: 65939
Cross-posted to: alphalink.forsale,aus.computers,aus.ads.forsale.computers,aus.ads.forsale.computers.used,comp.sys.atari.st,comp.sys.atari.st.tech

Hi

I have an Atari ST 1040 FM With Mono Monitor and some Music Programs

Price $ 100.oo Pickup Only.

I also Service the Atari St range of computers.

Leave Email or Ring on 9 397 7695
Williamstown, Victoria, Australia

Yours Ray Whitehurst.

2133. Re: Forget about Sun monitors...

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <38a0d630.77105401@news.cwru.edu>
Source record: 65940

On 8 Feb 2000 21:12:01 GMT, xlator@cix.compulink.co.uk wrote:

>The horizontal can be worked out, being 960*67 which is 64.32kHz and
>again well within tweaking (or even locking) range, I would have
>thought. Somewhere inside the monitors there should be a dust-cored coil
>marked 'H freq' or similar. Adjust this with a long plastic knitting
>needle filed down to a chisel-point to act as a screwdriver, turning the
>core a little to come *out* of the former - usually anti-clockwise. Note
>it *must* be plastic, not metal (otherwise you'll get serious
>eddy-current heating), and *long* to make sure you keep well clear of
>the high voltages inside the monitor, which can be lethal! Always work
>with one hand in your pocket :-)

Well, I have turned the little coils inside (with a metal screwdriver,
oops!) but to no avail. The horizntal and vertical both don't line up
the pictures (I'm seeing about 4 separate images, all somewhat dim, of
the atari screen flashing). Two images have their far-left screen
positions in the center of the screen, one below the other. The other
two seem to have their edges lined up with the physical left side,
again, one below the other.

I guess I could try some more, but I'm not sure that's the best idea.
I'm not even sure about the polarity of the syncs. There is little to
no info about these monitors.

So would this require some hardware tweaking?

>
>If this doesn't work, then I suspect the monitor(s) is/are faulty. Or
>just possibly the sync polarity is inverted, though this is unlikely.

Definite possibility! I'll try getting another one for testing
purposes. Thanks for the help!

>
>Regards, /Peter/
>
>

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

2134. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: Jim DeClercq <jimd1@primenet.com>
Message-ID: <87qbki$qu7$1@nnrp02.primenet.com>
Source record: 65941

kevin dermott <kdermott@zetnet.co.uk> wrote:
: can anyone point me in the right direction for info on floppy drive jumpers,
: either in general or for specific models. this is not for any of my beloved
: Ataris but for musical keyboards that use them
: Thanks

All of them have some means of selecting drive 0 (a) or drive 1 (b). The
newer ones have zero-ohm jumpers that need to be unsoldered and moved
over. Look carefully, and with good light. There will be a "0" and a "1"
in small white print near the middle of the back edge of the bottom of the
drive. What needs to be done is obvious once you have found that.

2135. Re: vt100 terminal program

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38a0d2bc$0$16852@news.zetnet.co.uk>
Source record: 65942

On 6 Feb 2000 08:56:41 G, Brian Van TIlborg wrote:
>>snips...>
>>It was p=EFos=F3s=E9i=E2ble t=EFo [etc......]
>>
>>What the heck language is this?!!
>
>Me translate.

Thank you kindly, Brian :)

>The best vt 100 emulator is uniterm which is strictly pd/freeware.
>A friend of mine used to work for Digital Equipment corp. He would work
>from home using his ST wiht Uniterm.

Hmm... I used Uniterm on my first ST, but it refused to work on
my TT. Should it, do you think?

Charles.

2136. Re: CAB 2.7 URLs

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38a0d2c0$0$16852@news.zetnet.co.uk>
Source record: 65943

On 6 Feb 2000 01:11:40 G, John Garone wrote:
>On 5 Feb 2000 02:27:09 G, Charles Stanley wrote:
>>On 1 Feb 2000 03:10:48 G, John Garone wrote:
>...>
> Not on my stock Falcon if you load a local text file! I can change
>colors of text, links, underline, etc. but no show on text files. There is
>a good answer in this thread though (I have to go back and re-read). The
>same file saved by Newsie (which contains a URL showing in color while being
>read in the Newsie program) does'nt show it in color when re-loading it
>into CAB! (for me).

You're perfectly correct, John (and others): I've since got new glasses,
so maybe I can read the word "text" next time. Sorry.

Charles.

2137. Re: Notator on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: db361@torfree.net
Message-ID: <Fpn7C6.HM5.0.bloor@torfree.net>
Source record: 65944

There are plenty of theories why Notartor SL isn't Falcon/TT/Hades
cmpatible. I have been e-mailing several people about it. Those with
technical brains might refresh our memories on this subject.

2138. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-09 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <VK5o4.10921$Mk2.436382@newsread2.prod.itd.earthlink.net>
Source record: 65945

How would one find this out. I will try a trademark search.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
TechSoftware <BobF@techsoftware.demon.co.uk> wrote in message
news:87p8oo$9sa$1@newsg3.svr.pol.co.uk...
> Im not sure who owns the TOS. Persumably the Millan/Hades
> clones use this under license?
>
> Bob.
>
>
>
>
>

2139. Re: emulators and cubase2 crash

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <ulto4.2114$MC2.12153877@nnrp1.proxad.net>
Source record: 65746

guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> a crit
dans le message : 38A25796.FD80D77F@renault.com...
> I tried emulators on my pc (with win95) in order to use old atari music
> softwares like cubase 2 (I have not enough midi ports on my 1040STe to
> pilot all my expanders...) and I didn't manage to run it correctly:

This won't work. None of the emulators support MIDI, emulation of MIDI
timing under windows will be pretty erratic anyway, and where do you intend
to plug the dongle?

Get a cheap 1040ST for next to nothing or a MIDI export.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2140. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <F5uo4.8414$pH6.279805@newsread1.prod.itd.earthlink.net>
Source record: 65747

On 9 Feb 2000 20:49:21 G, Tonyjhawk wrote:
>those programmers, esspecially for the 2600, were just a handful of people, I
>think like 5 for all those games.
>.
Hi Tony,
Poorly written but I was referring to all the programmers and games from
the 2600 to the Jaguar and from the ST to all those Falcon demos! That plus
the ability to mass advertise and market....seems far fetched but......
John G.

2141. Invitation on Silly Venture 2000

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Ireneusz Pelech <irekp@cu2000.com.pl>
Message-ID: <38A27850.6680B565@cu2000.com.pl>
Source record: 65748
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Invitation on Silly Venture 2000, Polish Atari party.

Invitro for Atari Falcon (english only):
http://www.cu2000.com.pl/guma/arch/sv2k_inv.zip
Invitro for Atari xl/xe (Polish only):
http://www.cu2000.com.pl/guma/arch/sv2000.zip

--
Grtx
Monsoft

irekp@cu2000.com.pl | ->Atari Internet Magazyn <-
irekp@atari.org.pl | http://www.cu2000.com.pl/guma
tel. 0603 439 935 |

2142. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <38A2626C.11B9@swbell.net>
Source record: 65749

Nicholas Bales wrote...
>
> Well, I'm afraid that most of those original Atari programmers are
> approaching their 60's now,
> --

Granted, many of them are in their 60's, some, like Jay Miner (one of the creators of the Atari 8-bit and Amiga) has passed away.

However, I would have to say that any group of people who can take a computer made in 1985-1993 last this long, continue to hack them to faster speeds and resolutions, and make them go places (internet) that they were not designed or planned to go before... well, sounds like the good programmers are still amoungst us. :)

Doctor Clu

2143. 800XLDJ / ST <--> 8-bit

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <38A2649C.297A@swbell.net>
Source record: 65750
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Hi folks,

Realizing this program is quite old, I'm hoping someone out there still has knowledge of this. I'm trying to get my ST to act as my hard drive for my Atari 8-bit computer. The program I have found is "800XL DeeJay" which is a cute little program that allows an 8-bit to access the ST via an SIO2PC cable.

Got the cable, the two computers, and I've tried various configurations, but still the 8-bit does not recognize the ST as a disk drive with the 800XL DeeJay program running. What are some things to keep in mind when trying to get this to work?

And if someone would be kind enough to walk me through this, my E-mail address is : drclu@swbell.net

Thanks!

Doctor Clu
http://profiles.yahoo.com/doctor_clu
(Check out cool link #1 for a picture of the "Franken400")

2144. Re: *.atr

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: geyer@mpia-hd.mpg.de
Message-ID: <87u029$1no$1@news.urz.uni-heidelberg.de>
Source record: 65751

Hi !

AFAIK *.atr is a binary data format used by Atari-8-bit
Emulators (such as X-Former, Atari 800 or XL-It etc).
In each of that files one whole disk is stored.
So, to use them you need either an Atari-Emulator
or some other tool.
I think in principle it is possible (with the right
hardware) to write the atr-File back on the 'real' 5 1/4-Disks.

BTW, maybe you should try posting in some 8-Bit-newsgroup :)

Greetings, Michael

Mathias (mpichotz@fh-lausitz.de.nospam) wrote:

: How can I unpack a *.atr file for my XE?
: MfG Mathias

Michael Geyer at Max-Planck-Institut fuer Astronomie, Heidelberg

email: geyer@mpia-hd.mpg.de

2145. [ANNOUNCE] CDLab 0.30 released

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: François GALEA <fgalea@ens.uvsq.fr>
Message-ID: <Pine.GHP.4.10.10002101051020.8911-100000@jungle.ens.uvsq.fr>
Source record: 65752

```
Hi everybody !

The new version of CDLab is available !

Rush to : http://cdlab.atari.org !

- Franï¿½ois GALEA -
```

2146. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <beuo4.8424$pH6.279805@newsread1.prod.itd.earthlink.net>
Source record: 65753

On 10 Feb 2000 07:24:10 , "Nicholas Bales" wrote:
>
>John Garone <swampfox1@earthlink.net> a crit dans le message :
>CVmo4.7316$pH6.224430@newsread1.prod.itd.earthlink.net...
>> On 9 Feb 2000 19:01:27 G, William Platt wrote:
>> >NNTP-Posting-Date: Wed, 09 Feb 2000 11:01:27 PST
>> >Organization: EarthLink Network, Inc.
>> >X-ELN-Date: Wed Feb 9 11:01:27 2000
>> >Date: Wed, 09 Feb 2000 19:01:27 GMT
>> >Xref: nntp.earthlink.net comp.sys.atari.st:120427
>> >
>> >On 9 Feb 2000 07:27:00 G, "Nicholas Bales" wrote:
>> >
>> >>> Hasbro brought the games, but what about the hardware?
>> >>
>> >>Hardware was included in the package.
>> >
>> >
>> >From what i recall in the press releases, Hasbro only brought 25 of
>> >the patents for games. Atari had over 190 patents when they merged
>> >with JTS. The 25 they sold were due to expire starting in 2000 or
>> >around there.
>> >
>> >B.P.
>> >WARNING: All unsolicited SPAM will get a a complimentary WAV file and
>> > a really neat picture of a can of SPAM in return every day
>> > for the next month.
>> >
>> > SPAM the SPAMMERS!!!!!!!!!
>> >
>> >Remove the NOSPAM to reply by e-mail
>> >.
>> Hi All,
>> In another thread I mentioned the thought of Hasbro hiring all those
>> great Atari game programmers and updating (inc. TOS). It makes sense to
>me,
>> since Hasbro thought enough to even get 25% of the games, that they feel
>> the name "Atari" still has clout! And where's Gates? To him it would be
>only a
>> 'game' to challenge soft and hardware 'establishment'!!! If you can dream
>it
>> you can create it!
>> John G.

>>
>
>Well, I'm afraid that most of those original Atari programmers are
>approaching their 60's now,
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>with programming experience in 6502 assembly language. They had great
>concepts in the 70's, but games are much more complex nowadays and are coded
>in C++. There is no more talent, games are designed by commissions against
>specifications given by marketing. The old Atari days are gone for good.

Nicholas,
I see what your saying. What about all those Falcon demos that had great prospect? 5 years is too long also I guess! Can the programs be re-written by today's "kids" (I'm 52 so a lot more people look like kids nowadays.... please excuse me while I creek!).
John

2147. Amberstar

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Andy <andrew.whitelaw@gecm.com>
Message-ID: <38A2A136.3735334D@gecm.com>
Source record: 65754

Does anyone know if the sequel was ever released, if so, where can I get a hold of it?

Andy

2148. FS/UK FALCON bits and stfm

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Martin Lansley <mrl665@bham.ac.uk>
Message-ID: <87uce5hid1@usenet.bham.ac.uk>
Source record: 65755
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech,maus.computer.atari.falcon

```
For Sale (UK):
Hardware:
14 MB memory board (with memory) for Atari Falcon030, originally bought
from Titan/Core designs

730 MB (formatted) 2.5" Toshiba hard disk drive 128k cache

2.5" - 3.5" IDE adaptor cable

STFM 2.5 MB
2nd floppy drive
+ bits & pieces

Software:
Apex Media Lite
Hisoft Devpac DSP
HIsoft Devpac 3
Books:
The Atari Compendium - Part 1
DSP56000/56001 Digital Signal Processor User's Manual
Real-Time 3D Graphics for the Atari ST
Introducing Atari ST machine code

reasonable offers to

mrl665@bham.ac.uk
```

2149. Re: Chris Crawford (Was: The last of JTS (Atari Corp))

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn8a5hkj.cqe.mlake@melake.erols.com>
Source record: 65756

>Well, I'm afraid that most of those original Atari programmers are
>approaching their 60's now,

Speaking of old Atari programmers does anyone know what's become of Chris Crawford? After Atari he wrote some highly acclaimed world domination simulation for the Mac I believe. And then I remember reading an article in a magazine about him that said he was in the process of writing the next super duper game. That's the last I've heard of him.

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/the-beach http://melake.erols.com/genealogy

2150. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <hBzo4.610$n02.3842@dfiatx1-snr1.gtei.net>
Source record: 65757

And just this a couple of years ago I let mine go for $75 USD, with an
Adspeed. It was acting alittle strange though.

Rich

Nicholas Bales <bales@online.fr> wrote in message
news:tIto4.2112$MC2.12153877@nnrp1.proxad.net...
>
> STacys are rare, therefore expensive.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>

2151. Re: More Memory on a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38A2C946.6ECA9E80@cfc.dnd.ca>
Source record: 65758

Tim Conrardy wrote:
> Hi All:
> My 4 meg 1040Ste's power supply just went out, so I got out my spare 520ST
> that I was using for games. Most of my Midi stuff works on it
> (including Notator!) It is a 1 meg machine.
> I was wondering if I can use the memory chips in my 1040STe and put
> them in the 520 for the extra memory .
> Thanks in advance.
> Tim

in short. without a Marpet board. no.
but you could swap the power supplies! put the 520's ps in the 1040.
the 1040STe memory is in SIMM chips which you can 'snap' into place,
the 520's memory is soldered in (unless you have a Marpet board)

ken

2152. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38A2C93E.375EFB9D@greeleynet.com>
Source record: 65759

Derryck Croker wrote:
>
> From: Ken Springer <wordworks@greeleynet.com>
> Date: Mon, 07 Feb 2000 19:05:49 -0700
>
> >What is currently available for spreadsheets? I have a copy of LDW
> >Power, but would like something newer. Did Texel 2 ever get an English
> >version?
>
> D&D Translations have English RSC and math files for Texel 2.00 available for
> download from the URL below.
>
>
> Rgds, Derryck
>

Thanks, Derryck.

Now, where can I get a copy of Texel 2.00? I checked with Systems for Tomorrow here in the United States, and they say they can't get Texel 2 until Systems for Tomorrow releases it. They suggested I contact ASH directly for the German version. I went to their web site, but there doesn't seem to be an English version of the site.

I'm open for suggestions.

Thanks.

2153. Re: emulators and cubase2 crash

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <XIzo4.620$n02.3490@dfiatx1-snr1.gtei.net>
Source record: 65760

Emulators won't do midi.

If you are looking for a midi expander to work with Cubase, I have a Midex +
that I no longer need.
2 midi ins, 4 midi outs , also SMPTE in/out

Make an offer.

Regards

Rich

rives@gte.net

guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> wrote in
message news:38A25796.FD80D77F@renault.com...
> I tried emulators on my pc (with win95) in order to use old atari music
> softwares like cubase 2 (I have not enough midi ports on my 1040STe to
> pilot all my expanders...) and I didn't manage to run it correctly:
>
> -PacifiST v0.49: Cubase2 runs correctly but no midi data is sent by the
> midi out port of the MPU401 (win95 problems?).
>
> -Gemulator2000: when I execute cubase.prg, it crashes the pc (what a
> nice blue screen...).
>
>
> Have I missed something ?
>
>
> Thanks.

2154. Re: 800XLDJ / ST <--> 8-bit

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: pete <pete@nycocorp.com>
Message-ID: <pete-C11158.09223610022000@news.erols.com>
Source record: 65761
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

In article <38A2649C.297A@swbell.net>, drclu@swbell.net wrote:
Doc,

Just a guess, but you might need an ST Xformer cable instead.

Pete
> Hi folks,
>
> Realizing this program is quite old, I'm hoping someone out there
> still has knowledge of this. I'm trying to get my ST to act as my hard
> drive for my Atari 8-bit computer. The program I have found is "800XL
> DeeJay" which is a cute little program that allows an 8-bit to access
> the ST via an SIO2PC cable.
>
> Got the cable, the two computers, and I've tried various
> configurations, but still the 8-bit does not recognize the ST as a disk
> drive with the 800XL DeeJay program running. What are some things to
> keep in mind when trying to get this to work?
>
> And if someone would be kind enough to walk me through this, my
> E-mail address is : drclu@swbell.net
>
> Thanks!
>
> Doctor Clu
> http://profiles.yahoo.com/doctor_clu
> (Check out cool link #1 for a picture of the "Franken400")

2155. Re: 800XLDJ / ST <--> 8-bit

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Andreas Magenheimer <magea000@mail.uni-mainz.de>
Message-ID: <38A2DEF0.C8F2B62A@mail.uni-mainz.de>
Source record: 65762
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

Greg Goodwin schrieb:
>
> Hi folks,
>
> Realizing this program is quite old, I'm hoping someone out there
> still has knowledge of this. I'm trying to get my ST to act as my hard
> drive for my Atari 8-bit computer. The program I have found is "800XL
> DeeJay" which is a cute little program that allows an 8-bit to access
> the ST via an SIO2PC cable.
>
> Got the cable, the two computers, and I've tried various
> configurations, but still the 8-bit does not recognize the ST as a disk
> drive with the 800XL DeeJay program running. What are some things to
> keep in mind when trying to get this to work?
>
> And if someone would be kind enough to walk me through this, my
> E-mail address is : drclu@swbell.net
>
> Thanks!
>
> Doctor Clu
> http://profiles.yahoo.com/doctor_clu
> (Check out cool link #1 for a picture of the "Franken400")

Check out the Com-Port, in which you plug in the SIO2PC cable. Some ST computers (and especially Falcon computers !!) have to be modified to work properly with XLDeejay and SIO2PC. Since I do not own any ST/STE/TT/Falcon computers, I do not know which sort of modification has to be made... but wait, there was a TT user asking for a good XL emulator, maybe you can give him the XLDeejay...
And finally I hope there is anybody who can help with the XLDeejay problem (and modification) soon... greets - Andreas

2156. C-Lab Falcon MK-X and AfterBurner 040

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: msh@quality.qadas.com
Message-ID: <cqBo4.2655$4q3.230225@den-news1.rmi.net>
Source record: 65763
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Help! I'm trying to get an AB040 installed in my Falcon MK-X, and it's
not working. The installer say he has done dozens of Nemesis and AB040
installations into regular (stock Atari) Falcons, but not into an MK-X.
If there's anybody out there who has done so successfully, *please*
write me at msh (at) qadas (dot) com ASAP! Thanks very much in advance.

--
--Michael

Michael Hill <>< Isaiah 9:6 | "Oh Daddy please, come find the time,
Michael_Hill@csgsystems.com | Come watch us growing [...]
Aerospace/Software Engineer | Our Father, far Father, well let's talk about
CSG Systems, Inc. | Our Father, far, farther away"
http://www.qadas.com/~msh/ | -- Extreme, "Our Father"
---In a marketplace (like the one of ideas), not everything has equal value!---
Did you ever notice that everybody in favor of abortion has already been born?!

2157. Re: More Memory on a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <87v5suqom1@nnrp1.deja.com>
Source record: 65764

> >Wouldn't it be better to use the power supply from the ST inside the
STE ?
>
> --> ||| Nicholas Bales, Toulouse, France
>

This 520St has an EXTERNAL power Supply, so I wish it was that easy. I called Best Electronics, and Brad said they are not interchangable, but he 's got'em for $75.00 and I can install it myself. I might do that, even though it is a little pricy.I could use the extra memory especially on Notator. However I might open it up and see whats there any way now that you got me curious!

Tim

Tim Conrardy Tim's Atari Midi World
http://atlantis-bbs.com/dconrard/index.htm
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

2158. WTB TT030

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: pete <pete@nycocorp.com>
Message-ID: <pete-799B17.11361110022000@news.erols.com>
Source record: 65765

If anyone has a TT they would like to sell let me know. I'd be willing to spend about $150 for a TT in decent condition.

I am in the US, so I would need a US or Canadian model I'd assume.

Thanks,

Pete

2159. Uppgrading a STe

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Daniel Guldkrans <guld1@algonet.se>
Message-ID: <87us6dcak1@cubacola.tninet.se>
Source record: 65766

Hi!

Since I have never owned a Ste, only a STfm in various ram sizes I have one simple question: Are all STe SIMM card uppgradable? I heard that some STe have SIPP (or something like that!?) card instead. Does this matter if I just replace the ones in the SIMM slot with four 1 Mb SIMM cards to get 4 Mb STe.

I uppgraded my STfm with a Frontier ram upgrade board to get 1 Mb and it works beautiful.

Oh, one more thing: Does all the STe have a RF modulated video outlet (I'm unsure if it's the right word?) like the STfm have? It reallt doesn't matter since I can connect it to a scart TV instead from the monitor outlet.

Well, I guess that is all for this time...

Daniel Guldkrans / Sweden

2160. Re: Atari's : For Sale or Trade

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e5rvv0.1kz1z6db64edkN%irvin@clara.co.uk>
Source record: 65767

Fred Horvat <fmh@oh.verio.com> wrote:

> I have an Atari PC-1 (Atari PC clone) in mint condition

What were the specs for this system? What oses could it run?

> Falcon 4 Meg RAM board
> I also have a Spectre GCR (Mac emulator for the Atari)
>
> Let me know if your interested.
>
> bytor wrote:
>
> > I have three 1040STf for sale or trade (icluding mouse and power
> > cord and Atari Language Disk for each).
> >
> > I collect Atari. The idea here is not to make a lot of money,
> > but to keep my Atari collection growing!!! I am interested in
> > trading for the following (you can ask to trade for one, two, or
> > all three depending on what you have. Some may even be able to
> > get some extra cash as well):
> > 260ST
> > 520ST plus
> > Mega ST
> > Stacy
> > St book
> > Atari PC (any)
> > ICD SCSI Host Adapter
> > Atari to PC keyboard adapter board
> > RAM expansion board for Falcon (72pin SIMM board)
> > CAB 2.7 (English version)
> > MagiC (English version)
> > Cubase Audio Falcon
> > I also want an Amiga or Mac [don't shot me :-)
> > ..of course anything else interesting !!!
> >
> > Thanks,
> > Bytor -Nashville, TN USA
> >
> > * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> > The fastest and easiest way to search and participate in Usenet - Free!

--
Andrew Irvine
Your mouse has moved.

```
Windows NT must be restarted for the change to take effect.
Reboot now? [ OK ]
```

2161. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e5rvzu.ighbfv1at8rkIN%irvin@clara.co.uk>
Source record: 65768

William Platt <woogieoogieboogie@earthlink.net> wrote:

> On 9 Feb 2000 07:27:00 G, "Nicholas Bales" wrote:
>
> >> Hasbro brought the games, but what about the hardware?
> > >
> > >Hardware was included in the package.
> >
> >
> > From what i recall in the press releases, Hasbro only brought 25 of
> > the patents for games. Atari had over 190 patents when they merged
> > with JTS. The 25 they sold were due to expire starting in 2000 or
> > around there.
> >
> > B.P.
> > WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> > a really neat picture of a can of SPAM in return every day
> > for the next month.
> >
> > SPAM the SPAMMERS!!!!!!!!!
> >

Doesn't work, their return adressess are so full of hate mail that
nothing can get through. :)

--
Andrew Irvine

Type "as evil as satan himself" into Netscape, and
see what the search engine comes up with :)

2162. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e5rwda.16d7fku10x7mcxN%irvin@clara.co.uk>
Source record: 65769

Tonyjhawk <tonyjhawk@aol.com> wrote:

> Anyone know where I can find a STacy? Can't even find any on E-Bay. I've found
> one site with them for 799, a little too rich for my blood. Any help in the
> right direction is much appreciated. Thanks

I think amongst atari fans, the STacy is a bit of a collectors item,
along with the STBook. These systems are impossible to find, but when
you do, they cost too much, even if they are damaged! I bought a much
more powerfull Apple Powerbook 180c (030 processor with fpu) for around
ï¿½150, you wouldn't get an atari laptop for double that!

--
Andrew Irvine
Your mouse has moved.
Windows NT must be restarted for the change to take effect.
Reboot now? [OK]

2163. Re: Uppgrading a STe

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <cJ7xtAAwUwo4Ewao@steverosie.demon.co.uk>
Source record: 65770

In article <87us6dcak1@cubacola.tninet.se>, Daniel Guldkrans
<guld1@algonet.se> writes
>Hi!
>
>Since I have never owned a Ste, only a STfm in various ram sizes I have one
>simple question: Are all STe SIMM card uppgradable? I heard that some STe
>have SIPP (or something like that!?) card instead. Does this matter if I
>just replace the ones in the SIMM slot with four 1 Mb SIMM cards to get 4 Mb
>STe.

Yep! just replace the memory in your 1 meg machine with 4 x 1 meg SIMM's
or SIPP's (if it doesn't take simms).

>
>I uppgraded my STfm with a Frontier ram upgrade board to get 1 Mb and it
>works beautiful.
>
>Oh, one more thing: Does all the STe have a RF modulated video outlet (I'm
>unsure if it's the right word?) like the STfm have? It reallt doesn't matter
>since I can connect it to a scart TV instead from the monitor outlet.

All STE's have a RF modulator to connect to a TV.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2164. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38a30a50408a110@online.be>
Source record: 65771

on Thu 10-02-2000 06:33 Nicholas Bales wrote:

>
>Hellraiser <justin@hellraiser.demon.co.uk> a ï¿½crit dans le message :
>950119593.9991.0.nnrp-08.c2de4101@news.demon.co.uk...
>> Single CD comprising the Automation, Flame of Finland, Pompey Pirates and
>> Dbug menu disks, approximately 6000 games!!!
>
>Selling pirate software is a no no in my books and shouldn't be promoted on
>this newsgroup if you ask me.

Well said. This is exactly my feelings too.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2165. ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Steve Taylor <staylor640@aol.com>
Message-ID: <PdEo4.5$5F1.586@wdc-read-01.qwest.net>
Source record: 65772

Hi,

Has anyone used an Iomega ZIP 250 with their Falcon or ST? My Syquest 270MB
SCSI drive is starting to die, so I am looking to buy another SCSI removable
media drive. I thought since the ZIP 100 drive works, the 250 should also.
I am using the AHDI driver.

Thanks,

Steve

2166. Re: Chris Crawford (Was: The last of JTS (Atari Corp))

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Steve Taylor <staylor640@aol.com>
Message-ID: <glFo4.2$6H1.61@wdc-read-01.qwest.net>
Source record: 65773

You got me thinking with that one. He published a good article over three years ago, "Computer Games are Dead". For those of us who started out with the Atari 8-bit games, like Eastern Front 1941, it was a good read. I still had it on my computer. I opened it up, pulled out his company name at that time, did a search on Yahoo, and viola - http://www.erasmatazz.com/. Check it out to find out what he is up to these days. If you want to dig in deep, check out the library.

I am still amazed at what programmers like Chris accomplished with computers back then.

Steve

Marshall Lake wrote in message ...
>>Well, I'm afraid that most of those original Atari programmers are
>>approaching their 60's now,
>
>Speaking of old Atari programmers does anyone know what's become of Chris
>Crawford? After Atari he wrote some highly acclaimed world domination
>simulation for the Mac I believe. And then I remember reading an article
>in a magazine about him that said he was in the process of writing the
>next super duper game. That's the last I've heard of him.
>
>--
>Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
>http://melake.erols.com/the-beach http://melake.erols.com/genealogy

2167. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <abaQ5EA1Tyo4Ewau@steverosie.demon.co.uk>
Source record: 65774

```
In article <1Zso4.2097$RJ1.11354365@nnrp1.proxad.net>, Nicholas Bales
<bales@online.fr> writes
>
>Hellraiser <justin@hellraiser.demon.co.uk> a ï¿½crit dans le message :
>950119593.9991.0.nnrp-08.c2de4101@news.demon.co.uk...
>> Single CD comprising the Automation, Flame of Finland, Pompey Pirates and
>> Dbug menu disks, approximately 6000 games!!! Also contains PC based
>> emulators and disk management tools, so the images can be dumped back to
>> floppy for use on a real ST, along with various TOS ROM images. How much
>> for all this? 5 ukp delivered in the UK, email me to discuss
>international
>> postage.
>
>Selling pirate software is a no no in my books and shouldn't be promoted on
>this newsgroup if you ask me.

I couldn't have phrased it better myself:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **
```

2168. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <10e0ddd0.2e25fb0c@usw-ex0102-013.remarq.com>
Source record: 65775

You can get the English Texel from here:
http://digistar.com/~jimcollins/store/newitems.htm

Enjoy,
Bytor- USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2169. AD: 8-bit/ST giveaway (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38a34305$0$16849@news.zetnet.co.uk>
Source record: 65776

I am posting this on behalf of soemone who doesn't have access to this
newsgroup:

I used to be an avid
Atari fan starting with my 400, then 800, and I now have stored away
two 800xl's, two 1050 disc drives, an original ST with external drive
and loads of software for all of it.

For personal reasons I no longer have the space for it and am loathe
to throw it out :-(

Do you know anyone who would like to take it off my hands for free??

Of course they'd have to collect.

Please reply to p.mcroy@zetnet.co.uk

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

2170. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38A35235.9F8C5411@atarist.com>
Source record: 65777

If I remember correctly, you can try them for 24 hours, but then if you
don't own the original, you must erase them from your computer. Please
tell me how "off" I am... I've only heard others claim this.

Andy Blakely

Nicholas Bales wrote:
>
> Hellraiser <justin@hellraiser.demon.co.uk> a ï¿½crit dans le message :
> 950119593.9991.0.nnrp-08.c2de4101@news.demon.co.uk...
> > Single CD comprising the Automation, Flame of Finland, Pompey Pirates and
> > Dbug menu disks, approximately 6000 games!!! Also contains PC based
> > emulators and disk management tools, so the images can be dumped back to
> > floppy for use on a real ST, along with various TOS ROM images. How much
> > for all this? 5 ukp delivered in the UK, email me to discuss
> international
> > postage.
>
> Selling pirate software is a no no in my books and shouldn't be promoted on
> this newsgroup if you ask me.
>
> --
> Nicholas Bales, Toulouse, France
> bales@online.fr

2171. Modem vs. Modem Port

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <2d888580.8d90ab37@usw-ex0103-023.remarq.com>
Source record: 65778

Can I use any external modem with my 1040ST? Do I have to use a
modem that is designed for use with an Atari ST? Or will your
run-of-the-mill Hayes-compatable 14.4k modem with a 25-pin D
connector cable work just as well?
-Tom

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2172. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38A390D1.8145EFB6@greeleynet.com>
Source record: 65779

bytor wrote:
>
> You can get the English Texel from here:
> http://digistar.com/~jimcollins/store/newitems.htm
>
> Enjoy,
> Bytor- USA

The web pages lists it as out of stock. :-(This is version 1, and I'd really like to have version 2.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the unreasonable person."
George Bernard Shaw

Cheap prices make for cheap goods; cheap goods make for cheap men; and cheap men make for a cheap country!" - President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2173. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38A3B2A3.6CE8D1E@jps.net>
Source record: 65780

I haven't had any trouble reading Newsie encoded attachments with Netscape. One thing I find annoying about Newsie is that while Netscape displays an icon for an attachment, Newsie displays all the code for the file.

2174. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38A3B4AC.DE9F2A62@jps.net>
Source record: 65781

I was on the waiting list for the FreeMac project. I just got an email from them today stating that Apple refuses to sell them the Macs for this purpose (dealers must have raised a fuss). So instead they are gearing up to give away free net boxes.

Michael and Nicole Freeman wrote:
>
> Sorry for the venting. Anyone willing to get going on a browser
> project instead of just talking and arguing about it? Any suggestions
> welcome, also.
>
>

2175. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950289072-77471AEicMi@sweet3.freeserve.co.uk>
Source record: 65782

Yo!, Dezza

>- Y2K patch for XBoot 3.10

Dont work here, if i do it the way the text files says, the patch asks for
BUGGED.PRG, not buggy.prg, and if i give xboot.prg as the destination file
it whinges 'Wrong File'

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2176. Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Hellraiser <justin@hellraiser.demon.co.uk>
Message-ID: <950119593.9991.0.nnrp-08.c2de4101@news.demon.co.uk>
Source record: 65835
Cross-posted to: uk.adverts.computer,midlands.adverts,comp.sys.atari.st,demon.adverts

Single CD comprising the Automation, Flame of Finland, Pompey Pirates and Dbug menu disks, approximately 6000 games!!! Also contains PC based emulators and disk management tools, so the images can be dumped back to floppy for use on a real ST, along with various TOS ROM images. How much for all this? 5 ukp delivered in the UK, email me to discuss international postage.

Email justin@hellraiser.demon.co.uk for more info.

2177. WTB: TT-RAM expansion

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <38a25b79.50254945@news.cwru.edu>
Source record: 65836

Hello everyone. I'm looking to buy a TT-RAM (not ST-RAM) expansion for my TT030. I would like a used board that can accept at least 16 megs, but it does not need to be populated. If anyone has one available that they'd be willing to part with, send me an e-mail or post here. Thanks in advance!

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

2178. CAB-Usenet Post Test

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Traveler <newt@MailAndNews.com>
Message-ID: <38A62F44@MailAndNews.com>
Source record: 65837

I hope this isn't #3, can't figure out the "post" button.
sorry

Mike
.

2179. Re: WTB: TT-RAM expansion

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <gNro4.12562$Mk2.505475@newsread2.prod.itd.earthlink.net>
Source record: 65838

```
On 10 Feb 2000 06:35:07 , Jeff Armstrong wrote:
> Hello everyone. I'm looking to buy a TT-RAM (not ST-RAM) expansion
> for my TT030. I would like a used board that can accept at least 16
> megs, but it does not need to be populated. If anyone has one
> available that they'd be willing to part with, send me an e-mail or
> post here. Thanks in advance!
>
> Jeffrey Armstrong (jba4@po.cwru.edu)
> Case Western Reserve University

Jeff - contact Kent at Systems For Tomorrow. He carries the aixTT ram expansion
board - allows upto 256 megs of ram in a TT.

Steve Hammond
```

2180. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <87u403$1il$1@nnrp1.deja.com>
Source record: 65839

In article <200002072152.a38898@su2.maus.de>,
Peter_Schneider@su2.maus.de (Peter Schneider) wrote:
Hi John & Peter,

> it's shareware. Here I'll give you the README file that came with a
> demo version:
> ==================================zip=================
> HomePage-Penguin v1.62
> ----------------------
> Written by Matthias Jaap

I can't give much support for the old shareware versions of HPP (source
lost + lack of time). Please note that Cyberstrider is not the
distributor anymore, English versions can be purchased from me. Current
English/American English version is 3.03.

>
> 8. Contact:
> -----------
> If you have any new ideas or you want to translate HP-Penguin to
> another language, please e-mail me:
>
> E-Mail: sa6z220@public.uni-hamburg.de

Is mjaap@atari-computer.de now, the address above will
return "Recipient not found" (or something similar).

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2181. More Memory on a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <qsso4.794$B96.17269@nuq-read.news.verio.net>
Source record: 65840

Hi All:

My 4 meg 1040Ste's power supply just went out, so I got out my spare 520ST
that I was using for games. Most of my Midi stuff works on it
(including Notator!) It is a 1 meg machine.

I was wondering if I can use the memory chips in my 1040STe and put
them in the 520 for the extra memory .

Thanks in advance.

Tim

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com

2182. emulators and cubase2 crash

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <38A25796.FD80D77F@renault.com>
Source record: 65841

I tried emulators on my pc (with win95) in order to use old atari music softwares like cubase 2 (I have not enough midi ports on my 1040STe to pilot all my expanders...) and I didn't manage to run it correctly:

-PacifiST v0.49: Cubase2 runs correctly but no midi data is sent by the midi out port of the MPU401 (win95 problems?).

-Gemulator2000: when I execute cubase.prg, it crashes the pc (what a nice blue screen...).

Have I missed something ?

Thanks.

2183. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <1Zso4.2097$RJ1.11354365@nnrp1.proxad.net>
Source record: 65842

Hellraiser <justin@hellraiser.demon.co.uk> a ?crit dans le message :
950119593.9991.0.nnrp-08.c2de4101@news.demon.co.uk...
> Single CD comprising the Automation, Flame of Finland, Pompey Pirates and
> Dbug menu disks, approximately 6000 games!!! Also contains PC based
> emulators and disk management tools, so the images can be dumped back to
> floppy for use on a real ST, along with various TOS ROM images. How much
> for all this? 5 ukp delivered in the UK, email me to discuss
international
> postage.

```
Selling pirate software is a no no in my books and shouldn't be promoted on
this newsgroup if you ask me.

--
Nicholas Bales, Toulouse, France
bales@online.fr
```

2184. Re: More Memory on a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <rlto4.2111$MC2.12153877@nnrp1.proxad.net>
Source record: 65843

Tim Conrardy <tconrardy@hotmail.com> a ?crit dans le message :
qsso4.794$B96.17269@nuq-read.news.verio.net...
>
>
> Hi All:
>
> My 4 meg 1040Ste's power supply just went out, so I got out my spare 520ST
> that I was using for games. Most of my Midi stuff works on it
> (including Notator!) It is a 1 meg machine.

A 520 ST has 512K, not 1Mb as standard. Therefore, if you are sure that the machine has 1Mb, then there is probably a RAM expansion board inside. Open it up or use sysinfo to find out for sure:

http://bales.online.fr/atari/files/sysinfo.zip

If you are using it for games, there is no point in going beyond 1Mb.

>
> I was wondering if I can use the memory chips in my 1040STe and put
> them in the 520 for the extra memory .

If there is a RAM expansion board inside, then there were several sorts. Some had fixed RAM just to upgrade a 520 to 1040, others had SIMM sockets. The only way to be sure is to open it up.

Wouldn't it be better to use the power supply from the ST inside the STE ?

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2185. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <tlto4.2112$MC2.12153877@nnrp1.proxad.net>
Source record: 65844

Tonyjhawk <tonyjhawk@aol.com> a crit dans le message :
20000209163948.27202.00002750@ng-cc1.aol.com...
> Anyone know where I can find a STacy? Can't even find any on E-Bay. I've found
> one site with them for 799, a little too rich for my blood. Any help in the
> right direction is much appreciated. Thanks

STacys are rare, therefore expensive.

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2186. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <ulto4.2113$MC2.12153877@nnrp1.proxad.net>
Source record: 65845

John Garone <swampfox1@earthlink.net> a crit dans le message :
CVmo4.7316$pH6.224430@newsread1.prod.itd.earthlink.net...
> On 9 Feb 2000 19:01:27 G, William Platt wrote:
> >NNTP-Posting-Date: Wed, 09 Feb 2000 11:01:27 PST
> >Organization: EarthLink Network, Inc.
> >X-ELN-Date: Wed Feb 9 11:01:27 2000
> >Date: Wed, 09 Feb 2000 19:01:27 GMT
> >Xref: nntp.earthlink.net comp.sys.atari.st:120427
> >
> >On 9 Feb 2000 07:27:00 G, "Nicholas Bales" wrote:
> >
> >>> Hasbro brought the games, but what about the hardware?
> >>
> >>Hardware was included in the package.
> >
> >
> >From what i recall in the press releases, Hasbro only brought 25 of
> >the patents for games. Atari had over 190 patents when they merged
> >with JTS. The 25 they sold were due to expire starting in 2000 or
> >around there.
> >
> >B.P.
> >WARNING: All unsolicited SPAM will get a a complimentary WAV file and
> > a really neat picture of a can of SPAM in return every day
> > for the next month.
> >
> > SPAM the SPAMMERS!!!!!!!!!
> >
> >Remove the NOSPAM to reply by e-mail
> >.
> Hi All,
> In another thread I mentioned the thought of Hasbro hiring all those
> great Atari game programmers and updating (inc. TOS). It makes sense to
me,
> since Hasbro thought enough to even get 25% of the games, that they feel
> the name "Atari" still has clout! And where's Gates? To him it would be
only a
> 'game' to challenge soft and hardware 'establishment'!!! If you can dream
it
> you can create it!
> John G.
>

Well, I'm afraid that most of those original Atari programmers are
approaching their 60's now,
--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
with programming experience in 6502 assembly language. They had great
concepts in the 70's, but games are much more complex nowadays and are coded
in C++. There is no more talent, games are designed by commissions against
specifications given by marketing. The old Atari days are gone for good.

2187. FS: JAGUAR, JAG CD, games on CD & KART.

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <38A3B9C9.F73DB549@kki.net.pl>
Source record: 65646

Hi!

I have some hardware & Jaguar games for sale and one pcs of VIEDEO
MASTER (video digitizer for Falcon).

List (in Polish!) is available on: www.kki.net.pl/~montom
If anybody is interesting please let me know - I can make English
version.

Im in Poland of course :-)

--

beST regards

Tomy
(montom@kki.net.pl)
Atari Falcon 030/68882

2188. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38A3DAD5.31E7@ooc.de>
Source record: 65647

Steve Taylor wrote:

> Has anyone used an Iomega ZIP 250 with their Falcon or ST? My Syquest 270MB
> SCSI drive is starting to die, so I am looking to buy another SCSI removable
> media drive. I thought since the ZIP 100 drive works, the 250 should also.
> I am using the AHDI driver.

Don't know about AHDI but HDDRIVER will work, including the use of
special ZIP features like password protectio, auto-sloop, auto-park.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2189. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <8GPo4.14707$Mk2.589363@newsread2.prod.itd.earthlink.net>
Source record: 65648

On 9 Feb 2000 15:39:52 G, John Garone wrote:
>On 8 Feb 2000 21:37:06 G, Brian Van TIlborg wrote:
>>On 7 Feb 2000 20:46:25 G, Djordje Vukovic wrote:
>>>Hi;
>>>
>>>Recently I encountered a problem with sending files attached to e-mails
>>>by Newsie. The recepients were PC/Windows users and some of them could not
>>>extract my UUE-coded attachments. E.g. Outlook Express recognized the
>>>attachment but then extracted zero-length files.
>>
> AHA! It's not just me. Happens with Newsie 94 frequently lately!!!
>If I send to my second ISP, Newsie extracts the binary fine!
> John G.
>.
Problem I had sending a JPEG to someone useing other than Newsie seems to be
resolved (not sure which program they use). Some got the JPEG UUE encoded OK.
The one that did'nt, switching to 'Force MIME' fixed the problem they had in
decodeing! Note here that I don't mind having to manually try different
settings to get Newsie to cooperate with other mail programs. Hell man, it's
free!!! Note also, I'd pay for an up to date commercial version of Newsie
(reasonably glitch free). Either way, thanks John R. for your work!
John G.

2190. More Atari! Inventory Growing! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <880ut3qqg1@user2.teleport.com>
Source record: 65649
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

Click for WebSite!

(Update: 02/10/2000) I've just added more to my ST Software Catalog and
I've added considerably more to my Hardware Catalog for the Classic 8
Bit as well as adjusted prices in that Catalog. Their are some items in
my 8 Bit Hardware Catalog I've just added on a trial basis. If I can't
sell them, I'll get rid of them to make room for more stock. These
Items are mainly the ones marked AS-IS or untested.

e-mail: atari@benjamin.net

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. In Fact, check it regularly as my Catalogs are updated
regularly. Customer's are served, first come, first serve! I have 6
different Catalogs, and my SoftWare Catalogs are my largest. They have
the biggest Byte Count. You should see my inventory! I have TruckLoads
of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference
Material for the Classic Atari 8 Bit & Atari ST! And remember, if you
can't come see me today, come see me tomorrow!

also, if you live in Portland, Oregon, interested in Atari and want to
meet with other Atarians. Read the Ad near the bottom of this message.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, March 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2191. Fitting a FPU to a Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: TechSoftware <BobF@techsoftware.demon.co.uk>
Message-ID: <881206$t2m$1@newsg2.svr.pol.co.uk>
Source record: 65650

Hi,

Im contemplating fitting a FPU to my Falcon, and wondered
if there is a recommended way of doing this before I start
unscrewing the case. There are no instructions at all on this
in the Falcon manual.

Cheers

Bob.

2192. Re: Mods for ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e5qz14.gs25r6qouutsN%doitarchive@atari-computer.de>
Source record: 65651

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> In addition to the sites that are previously mentioned...
>
> http://www.atari-computer.de/doitarchive/index.htm
>
The u do it files are key protected. All you have to do is email, use
the form on registration page, the author and he will send you the key.
This is just to monitor the # of users.

I modified your text, sorry :)

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2193. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <i5Wo4.14215$wR.988787@news.flash.net>
Source record: 65652

On 11 Feb 2000 08:09:35 , Charles Silver wrote:
>Yo Mike,
>
>All may not be lost yet <g>. Please give me the Uni's URL and I'll see
>if I can find a work around so that at least you can get the graphics or
>text page working. CAB some times inserts an extra letter into the URL
>links which will give you the file not found error. If Alex had developed
>CAB as well as he did iCAB, well, we wouldn't be having this discussion ;)
>
>Anyway, I may be able to help.

Sorry to reply here. You didn't include a good E-mail address to
reply to. Anyway, the URL is:

http://www.arizona.edu/student_link/

The text link will take you to another page where you can choose
where to go. Most options will need authentication (the page will
indicate which ones). These are the ones giving me problems. Thanks
for your help!

Mike Freeman
nameerf@flash.net

2194. Re: Fitting a FPU to a Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <L8Wo4.14218$wR.988787@news.flash.net>
Source record: 65653

On 11 Feb 2000 13:14:27 , "TechSoftware" wrote:
>Hi,
>
>Im contemplating fitting a FPU to my Falcon, and wondered
>if there is a recommended way of doing this before I start
>unscrewing the case. There are no instructions at all on this
>in the Falcon manual.

It's pretty easy, actually. Just open the case, remove the shielding so you can get a clear view of the motherboard. Look for a socket near the front side of the board that's empty that looks the same size as your FPU. Match up the notch at the top of the socket with the dot at the top of the chip and press it firmly into place. There you go! It should work fine! Test it with GEMBench or some other test program that looks for an FPU.

Mike Freeman
nameerf@flash.net

2195. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <P6BFBGAcGDp4Ewi5@steverosie.demon.co.uk>
Source record: 65654

In article <FtLo4.14207$Mk2.570845@newsread2.prod.itd.earthlink.net>,
b.p. <dontreply@thisaddress.org> writes
> You won't see modern software in these archives, only old games
>and mostly budgie games which have long been dropped by their original
>authors, in some cases, the patents or trademarks of many of these titles
>have no owner.

Well Budgie UK ceased to be a few years ago and all their software was
placed in the public domain.

I do know what goes on Automation, BBC, Pompey Pirate... disks. They all
boast the latest software cracks., and I should know what I'm talking
about as I've belonged to a few menu groups! My Handle 'The
Mockingbird'.

>
>The artwork and demoscreens on some of these disks are truly incredible and
>are sought after as collectors items.

Yes some of the artwork, if you call it that, was good, some was more
pornographic with reset pictures of porn, and I'm not talking page 3
stuff either!

Parents get hold of games for their kids, and quite a few where shocked
to find these pictures accessible by their children.

>
>The fact that there were over 6000 titles available on the Atari is pretty
>amazing, and the fact that they have been burned onto a cd will ensure that
>these titles live on for generations.

So all I have to do is copy, and crack if necessary, all the commercial,
or old commercial, that I have got and from the internet stick it on a
CD and flog it. That's collectable is it!!!

I've got software in the box, with instructions, some with COLLECTABLE
posters and aren't prone to problems cracked programs can have.

I've seen lots of so called hacked and packed programs, even on the pd
scene. For one packing doesn't work for every program, I've come across
many programs that stop working later on in the game. Some fall at the
first hurdle on STE's.

Now as there isn't much NEW commercial games, I can safely say that new
stuff would be around 1993+ which comes under the OLD heading for
menu's.

Having PD stuff, The Golden Dawn is one that comes to mind, the advanced user, let alone the average one, will have a problem removing ONE pd program off the disk unless instructions on doing so is given.

On several occasions they aren't even runable UNLESS you use the menu system, and some half meg games also now required a 1 meg machine!!!

I could go on and on..

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2196. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <NKtFNJAvHDp4EwAW@steverosie.demon.co.uk>
Source record: 65655

In article <38A35235.9F8C5411@atarist.com>, Andy Blakely
<Andy@atarist.com> writes
>If I remember correctly, you can try them for 24 hours, but then if you
>don't own the original, you must erase them from your computer. Please
>tell me how "off" I am... I've only heard others claim this.
>
>Andy Blakely

That's what US Warez sites claim, they still get closed down for breach
of copyright though.

Does this mean I can go down to my nearest Ferrari dealer and nick a car
for 24 hours!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2197. Re: The last of JTS (Atari Corp)

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Paul Flieshman <P.L.Flieshman@student.salford.ac.uk>
Message-ID: <38A43E5D.FBE1C43C@student.salford.ac.uk>
Source record: 65656

Greg Goodwin wrote:

> Nicholas Bales wrote...
> >
> > Well, I'm afraid that most of those original Atari programmers are
> > approaching their 60's now,
> > --
>
> Granted, many of them are in their 60's, some, like Jay Miner (one
> of the creators of the Atari 8-bit and Amiga) has passed away.
>
> However, I would have to say that any group of people who can take a
> computer made in 1985-1993 last this long, continue to hack them to
> faster speeds and resolutions, and make them go places (internet) that
> they were not designed or planned to go before... well, sounds like the
> good programmers are still amoungst us. :)
>
> Doctor Clu

Right on, Clu!

2198. MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000211141912.21804.00000206@ng-fi1.aol.com>
Source record: 65657

Anyone know of any devices that you can hook up to a ST to either have multiple in/outs or thrus? I'm hoping there is... Thanks

-HJ

2199. Games for Sale UK

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Stuart Bailey <2cv@beeb.net>
Message-ID: <881o15vjv2@news.beeb.net>
Source record: 65658

ST

Asterix Operation Get A Fix
Chess Player 2150
Driving Force
Onslaught
Pipe Mania
Rick Dangerous
Skweek
Trivial Pursuit, A New Beginning
Zork I
Midwinter
Firezone
Populous II
Grand Prix
Premier Collection
Hyperpaint
Streetfighter II

STE

Team
Discovery Pack
Shuttle/Temptress/Jimmy White's Snooker
Monkey Island
Micro Pros Golf

ï¿½3.00 each or two for ï¿½5.00. plus P&P

UK Only

2CV@Beeb.net

2200. Re: Fitting a FPU to a Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38a4649f$0$16855@news.zetnet.co.uk>
Source record: 65659

On 11 Feb 2000 13:14:27 , "TechSoftware" wrote:
>Hi,
>
>Im contemplating fitting a FPU to my Falcon, and wondered
>if there is a recommended way of doing this before I start
>unscrewing the case. There are no instructions at all on this
>in the Falcon manual.

It's a simple plug-in job. Just be careful to align the
chip's bevelled corner with that of the chip socket
(under the power supply). Forcing it in any other way
will cause damage to the chip and/or socket.

If you contemplate further down the line installing a
CENTurbo II, make sure the FPU chip is rated 33 MHz
minumum (otherwise, 16 MHz will do), because the CT2 clocks
it at 50 MHz and anything less won't work reliably. On CT2,
the FPU will have much greater performance becase of
the higher clock speed (more than 3x) and 32-bit access
instead of 16-bit.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

2201. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38a46c3adae560@online.be>
Source record: 65660
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
atari/editors/look_24.zip (43.093 bytes) ( A Hexa-file editor)

**graph-tools**
atari/graph-tools/vw68000.zip (438.600 bytes)
(Nview=Multiformat viewer, Nconvert=Multiformat converter
atari/graph-tools/vw68020.zip (412.545 bytes)

**internet**
atari/internet/cabovl (21.519 bytes)
(CAB.OVL for STing/STik, gluestik and Ifusion.)
**Note** It's a demo version. There are no docs included, just the ovl.
If you needs the docs download the latest official version, cov13101.lzh

**mint**
atari/mint/net/ssh-1.2.26.mint.tgz (659.372 bytes) (Secure Shell)

**multitasking**
atari/multitasking/twsm23.lzh (128.625 bytes) (Tommi's workspace manager)

**utilities**
atari/utilities/cd-rom/cdlab030.lzh (120.420 bytes)
(CD Copy tool for all Atari-compatible)

atari/utilities/mc402.zip (14.089 bytes)
(Multi Clipboard, up to 9 different clipboards at the same time)
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
```

But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2202. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38a47d121adaab0@online.be>
Source record: 65661

on Thu 10-02-2000 22:41 Steve Sweet wrote:

>Yo!, Dezza
>
>>- Y2K patch for XBoot 3.10
>
>Dont work here, if i do it the way the text files says, the patch asks for
>BUGGED.PRG, not buggy.prg, and if i give xboot.prg as the destination file
>it whinges 'Wrong File'

It won't work here either. I would say please be carefull with that thing.
In not 100% sure but right after I'd done several tries I found that
Okami's onews.def was destroyed. Very likely it was more or the less my
fault -I probably try the patch when Okami was in memory- but nevertheless
it shouldn't do such things.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2203. Re: Fitting a FPU to a Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <881vnn$ae7$1@news7.svr.pol.co.uk>
Source record: 65662

Thanks.

Bob

2204. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002111655160.104-100000@TT030>
Source record: 65663

I've been having the same problem, it seems when I "really"
need or want to access some specific site, CAB just cannot do it.
It's getting worse instead of better. Being the rocket scientist
that I am, I have switched to the MiNTNet version of the CAB.OVL
with SSL, however it has only solve a few minor problems on some
pages. I have to admit I was suprised it worked at all, but
it still isn't enough.

I to would like to some progress in this area, and with an open
stack.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2205. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950304656-194180AEicMi@sweet3.freeserve.co.uk>
Source record: 65664

Hi Steve

>
>Does this mean I can go down to my nearest Ferrari dealer and nick a car
>for 24 hours!!!!

In GB, a car is not considered stolen until its been missing for some
while, cant remember what the period is, but if you report it within the
time frame Mr. Plod doesnt want to know.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2206. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950304662-195450AEicMi@sweet3.freeserve.co.uk>
Source record: 65665

Hi Uwe

>Don't know about AHDI but HDDRIVER will work,

Available at a store near you, NOW!!

>including the use of special ZIP features like password protectio, auto-
>sloop,

Empties a bucket every morning for you??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2207. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950304660-194805AEicMi@sweet3.freeserve.co.uk>
Source record: 65666

Hi. B.P.

> You won't see modern software in these archives, only old games and

SO its alright to steal Antiques then??., there's money to be made in burglary it seems.

>mostly budgie games which have long been dropped by their original
>authors, in some cases, the patents or trademarks of many of these titles
>have no owner.

There is always an owner to a copyright or patent?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2208. Re: NVDI and visible printers in the setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002111709050.104-100000@TT030>
Source record: 65667

On Wed, 9 Feb 2000, Derryck Croker wrote:

> From: "Leslie Hartmier" <leslieh@v-wave.com>
> Date: Tue, 8 Feb 2000 22:02:32 -0700
>
> >"Lonny Pursell" <atari@bright.net> wrote in message
> >news:Pine.MNT.4.10.10002071811260.108-100000@TT030...
> >>
> >> I mentioned once already. Try running the INSTPRNT program from the tools
> >> folder, reselect your printer. This fixed my non-working NVDI 5.03 setup
> >> after using the freshup which manages to disable the drivers.
>
> Lonny, when you run the freshup program it should pop up the printer selection
> box for you to select your printer(s) as part of the upgrade. Didn't this
> happen?

Yes, I had a perfectly working 5.01 setup, ran the freshup reselected my
printer (you would think it would know this already?) and so on....
rebooted only to find out that not one prg would print. All the cpx's and
such were in place, nothing missing. Tried like heck to select a printer
in the CPX, but none showed, only the image driver. It was after
installing the 5.03 freshup 2 or 3 times I decided to try the INSTPRNT
program, and bingo it fixed it. I have no clue why, only that it did.

POM? Phase of moon...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2209. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <5G0p4.1861$zE2.45569@newsread1.prod.itd.earthlink.net>
Source record: 65668

```
On 11 Feb 2000 17:00:32 , Lonny Pursell wrote:
>
>I've been having the same problem, it seems when I "really"
>need or want to access some specific site, CAB just cannot do it.
>It's getting worse instead of better. Being the rocket scientist
>that I am, I have switched to the MiNTNet version of the CAB.OVL
>with SSL, however it has only solve a few minor problems on some
>pages. I have to admit I was suprised it worked at all, but
>it still isn't enough.
>
>I to would like to some progress in this area, and with an open
>stack.
>
>_____________________________________________________________
>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.
CAB 2.8 is supposed to be out (German version) not available in the USA
(yet). Wonder if there are any changes that would help here! I hear it is
better with JPG loads but have'nt heard if there are other improvements.
Any German folk out here care to comment?
John G.
```

2210. Re: Modem vs. Modem Port

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <31c77b70.603360ef@usw-ex0102-084.remarq.com>
Source record: 65669

And, uh, what is my baud limit? 14.4? 28.8? 33.6? Is it
normally a restriction imposed by the terminal software I'd be
running, or is the hardware set to some limit like 19.2? Thanks.
-Tom

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2211. MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <1f639515.e0cfe041@usw-ex0102-016.remarq.com>
Source record: 65670

The Tony Hawk? Like the skater dude!

Anyway, MIDI adapters depend on the software you want to use.
For example Stienberg made the "MIDIEX and MIDIEX+" for Cubase,
C-Lab made a box (forgot the name) for Notator or Creator,
Hybrid Arts made the "MIDIPLEXER" for their line of Editrack
software.

I am not aware of any "universal type MIDI adapter" for Atari.

Bytor- USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2212. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38A4BF98.C519B09D@greeleynet.com>
Source record: 65671

Ken Springer wrote:
>
> Derryck Croker wrote:
> >
> > From: Ken Springer <wordworks@greeleynet.com>
> > Date: Mon, 07 Feb 2000 19:05:49 -0700
> >
> > >What is currently available for spreadsheets? I have a copy of LDW
> > >Power, but would like something newer. Did Texel 2 ever get an English
> > >version?
> >
> > D&D Translations have English RSC and math files for Texel 2.00 available for
> > download from the URL below.
> >
> >
> > Rgds, Derryck
> >
>
> Thanks, Derryck.
>
> Now, where can I get a copy of Texel 2.00? I checked with Systems for
> Tomorrow here in the United States, and they say they can't get Texel 2
> until Systems for Tomorrow releases it. They suggested I contact ASH
> directly for the German version. I went to their web site, but there
> doesn't seem to be an English version of the site.
>
> I'm open for suggestions.
>
> Thanks.

I should read my own posts! <G> The above should have said "Until
Systems Solutions releases it".

Sorry for anyone's confusion.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2213. Re: megafile 44

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <PfKo4.224$4E.440@198.235.216.4>
Source record: 65783

On 8 Feb 2000 18:03:43 +, "Sybolt Hoitinga" wrote:
>I have a Atari megafile 44
>Can i connect it to my 520 ST?
>If the answer is yes
>Where can i download drivers ?
>
>Greetz

Yes, although the memory of the 520ST is pretty limiting. Because of all
the auto folder and accessories you will want to install:-).

Try http://www.umich.edu/~archive/atari

Here you will find ADHI 6.01 which should work. You can check out others
ther as well. Finally there are others available at various FTP sites, and
Web Pages.

Later Brian.

>.

2214. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <ZfKo4.225$4E.440@198.235.216.4>
Source record: 65784

On 8 Feb 2000 07:28:10 G, JI Logan wrote:
>On 6 Feb 2000 20:35:17 G, "Nicholas Bales" wrote:
>
>|> Is it possible to get a modem for my STE, I want it for email and general
>|> file transfer.
>|
>|Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
>|14.400bps modem is a waste.
>
>Higher speeds are available with HSModem.

HSMODEM doesn't increase the serial port above 19200. Anything above this
is wasted. 28800modem will be limted to 19200.

The ST requires a modification to go above 19200.

This mod can be found on the Atari Launchpad.

Later Brian.

>.

2215. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <950235555.29565.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 65785

atarigalen <kNOk@SPAM@uia.net.invalid> wrote in message
news:3cf148e8.08c22019@usw-ex0108-063.remarq.com...

> Nah, ALWAYS send UUE. It keeps them guessing. :-)
> Seriously, a search of Outlook Express yields no command that
> could select between UUE and MIME. Either it's transparent, or
> Express just can't handle it.

Tools | Options | Send | Plain text settings (mail or news) | Message format - choose between MIME and UUE.

Even has the ability to split UUE'd binaries into sections and to combine sections back into binaries.

As to why OE users have difficulty with NEWSie's UUE'd attachments I don't know the answer, but I'd suspect NEWSie.

I've recently had an email conversation with someone who was having trouble sending MIME attachments from NEWSie to a Pine user. Conversation arose from him forwarding an attachment to me from NEWSie which Outlook (not OE) couldn't recognise as NEWSie hadn't included the relevant MIME header information, ie broken MIME implementation. Ironically I suggested he tried using UUE when sending to the Pine user, so if UUE is broken in NEWSie too there isn't much hope.

FWIW Okami's MIME implementation is pretty hot.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

2216. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <FtLo4.14207$Mk2.570845@newsread2.prod.itd.earthlink.net>
Source record: 65786

I don't advocate piracy, but these people have saved a valuable piece of atari history and have helped keep interest up in the atari platform through emulation. You won't see modern software in these archives, only old games and mostly budgie games which have long been dropped by their original authors, in some cases, the patents or trademarks of many of these titles have no owner.

The artwork and demoscreens on some of these disks are truly incredible and are sought after as collectors items.

The fact that there were over 6000 titles available on the Atari is pretty amazing, and the fact that they have been burned onto a cd will ensure that these titles live on for generations.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Martin "Nightowl" Byttebier <tos4ever@online.be> wrote in message
news:38a30a50408a110@online.be...
> on Thu 10-02-2000 06:33 Nicholas Bales wrote:
>
> >
> >Hellraiser <justin@hellraiser.demon.co.uk> a crit dans le message :
> >950119593.9991.0.nnrp-08.c2de4101@news.demon.co.uk...
> >> Single CD comprising the Automation, Flame of Finland, Pompey Pirates
and
> >> Dbug menu disks, approximately 6000 games!!!
> >
> >Selling pirate software is a no no in my books and shouldn't be promoted
on
> >this newsgroup if you ask me.
>
> Well said. This is exactly my feelings too.
>
> TTFN
> Martin
>
>
>
> --

> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be ***********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2217. Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <alMo4.13987$wR.960009@news.flash.net>
Source record: 65787

Ok, so I just got absolutely frustrated with CAB tonite. Are we ever going to have a web browser that actually works for modern internet purposes?!?!?!

I love my Falcon, but honestly, it sucks as an Internet machine. My wife and I got information in the mail about renewing financial aid for school. Unfortunately, instead of the usual forms, everything is being done online now. Well, CAB doesn't work for it at all. First, it requires a secure browser, meaning that unless you're a rocket scientist who can understand the inner workings of MintNet, you're stuck there. Second, the buttons on their form site don't go anywhere under CAB. The button appears dark, but CAB doesn't even attempt to go anywhere. So we'll have to find a PC somewhere...

The University also does everything online now. At its web site, you can choose either text or graphics based page. The graphics-based link doesn't redirect correctly, bringing up a file not found error. The text based link brings up a dialog box. On PC's, it gives you some information that you must enter into it:

"Please enter your student-id followed by the following number:xxxxx"

CAB however (at least with the current CAB.OVL's) displays its own pre-written dialog, meaning that you aren't given the number, therefore you can't enter it. Once again, have to find a PC somewhere...

This happens on nearly every serious site that we need to go to. It either requires Javascript or needs some other feature CAB apparently doesn't have. So are we ever going to get a good browser with everything the web needs, or are we stuck with archaic browsers that PC browsers outdated years ago?

I'm really tired of this crap. I'm not about to give up on my Atari, but I don't have room on my desk (or desire) to get a PC. I hope someone gets their butt in gear and develops a working modern browser soon. I just can't spend the time required hunting down available computer labs on campus.

Sorry for the venting. Anyone willing to get going on a browser project instead of just talking and arguing about it? Any suggestions welcome, also.

Mike Freeman
nameerf@flash.net

2218. Re: Uppgrading a STe

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <7XNo4.2558$zj6.14960689@nnrp1.proxad.net>
Source record: 65788

Daniel Guldkrans <guld1@algonet.se> a crit dans le message :
87us6dcak1@cubacola.tninet.se...
> Hi!
>
> Since I have never owned a Ste, only a STfm in various ram sizes I have
one
> simple question: Are all STe SIMM card uppgradable? I heard that some STe
> have SIPP (or something like that!?) card instead. Does this matter if I
> just replace the ones in the SIMM slot with four 1 Mb SIMM cards to get 4
Mb
> STe.

Yes, some of the older STEs use SIPP sockets instead of SIMM.

SIPP and SIMM are compatible, but the connections are different. SIPP
modules have pins soldered on their edges which are inserted into holes,
whereas SIMM have edge connectors. There are SIPP to SIMM adapters. If in
doubt just open up the machine to check. It's better to get a machine with
SIMM sockets, because SIMMs are more easily available.

> I uppgraded my STfm with a Frontier ram upgrade board to get 1 Mb and it
> works beautiful.
>
> Oh, one more thing: Does all the STe have a RF modulated video outlet (I'm
> unsure if it's the right word?) like the STfm have? It reallt doesn't
matter
> since I can connect it to a scart TV instead from the monitor outlet.

Yes, except France where we have SCART since 1981.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2219. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <HXOo4.2570$o07.15158377@nnrp1.proxad.net>
Source record: 65789

Andy Blakely <Andy@atarist.com> a ?crit dans le message :
38A35235.9F8C5411@atarist.com...
> If I remember correctly, you can try them for 24 hours, but then if you
> don't own the original, you must erase them from your computer. Please
> tell me how "off" I am... I've only heard others claim this.

Please send the reference of the international law that states that.

This is a "rule" that pirates write down as a "disclaimer" but it has no
legal value. Where I live, you are entitled to one private backup of your
software, as long as you own the original.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2220. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <IXOo4.2571$o07.15158377@nnrp1.proxad.net>
Source record: 65790

b.p. <dontreply@thisaddress.org> a crit dans le message :
FtLo4.14207$Mk2.570845@newsread2.prod.itd.earthlink.net...
> I don't advocate piracy, but these people have saved a valuable piece of
> atari history and have helped keep interest up in the atari platform
through
> emulation. You won't see modern software in these archives, only old
games
> and mostly budgie games which have long been dropped by their original
> authors, in some cases, the patents or trademarks of many of these titles
> have no owner.
>
> The artwork and demoscreens on some of these disks are truly incredible
and
> are sought after as collectors items.
>
> The fact that there were over 6000 titles available on the Atari is pretty
> amazing, and the fact that they have been burned onto a cd will ensure
that
> these titles live on for generations.

```
Right, but this stuff was all downloaded from the net and bunged on a CD.
It's not like he converted himself these 6000 titles. And he has the nerve
to ask 5UKP for it.

Pirate software are not collector items. A collector will be interested in
getting the boxes and manuals, not disk images.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2221. Re: Modem vs. Modem Port

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <IXOo4.2572$o07.15158377@nnrp1.proxad.net>
Source record: 65791

Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid> a crit dans le message :
2d888580.8d90ab37@usw-ex0103-023.remarq.com...
> Can I use any external modem with my 1040ST? Do I have to use a
> modem that is designed for use with an Atari ST? Or will your
> run-of-the-mill Hayes-compatable 14.4k modem with a 25-pin D
> connector cable work just as well?

You can use any modem. A modem is a modem. You'll need the same cable that comes with a PC modem.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2222. Re: More Memory on a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JXOo4.2573$o07.15158377@nnrp1.proxad.net>
Source record: 65792

Tim Conrardy <tconrardy@hotmail.com> a ?crit dans le message :
87v5suqom1@nnrp1.deja.com...
>
> > >Wouldn't it be better to use the power supply from the ST inside the
> STE ?
> >
> > --> ||| Nicholas Bales, Toulouse, France
> >
>
> This 520St has an EXTERNAL power Supply, so I wish it was that easy. I
> called Best Electronics, and Brad said they are not interchangable, but
> he 's got'em for $75.00 and I can install it myself. I might do that,
> even though it is a little pricy.I could use the extra memory
> especially on Notator. However I might open it up and see whats there
> any way now that you got me curious!

```
Well, remove the STE PSU, drill a hole in the STE case, build a connector to
the external PSU (not sure what the pinouts are, but this can probably be
deducted). Then you have some extra space inside for a 3.5" IDE drive !!!

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2223. Re: megafile 44

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <KXOo4.2574$o07.15158377@nnrp1.proxad.net>
Source record: 65793

Brian Van TIlborg <madmax@bfree.on.ca> a crit dans le message :
PfKo4.224$4E.440@198.235.216.4...
> On 8 Feb 2000 18:03:43 +, "Sybolt Hoitinga" wrote:
> >I have a Atari megafile 44
> >Can i connect it to my 520 ST?
> >If the answer is yes
> >Where can i download drivers ?
> >
> >Greetz
>
> Yes, although the memory of the 520ST is pretty limiting. Because of all
> the auto folder and accessories you will want to install:-).
>
> Try http://www.umich.edu/~archive/atari

```
A complete AHDI package can be found at:
http://bales.online.fr/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2224. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002110911490.96-100000@rakas>
Source record: 65794

On 2000-2-11, Michael and Nicole Freeman <nameerf@flash.net> wrote:

> Ok, so I just got absolutely frustrated with CAB tonite.

> Well, CAB doesn't work for it at all. First, it requires a
> secure browser,

The MiNT-Net CAB.OVL does SSL (secure socket layer) already, if
compiled with the proper option enabled. Juhani Sivusalo made
a pre-compiled one, which you can find on:

http://www.highlandsun.com/hyc/

> Second, the buttons on their form site don't go anywhere
> under CAB.

Might be using Javascript to pre-approve the form. View
your page's source and see what you find.

> The University also does everything online now. At its web
> site, you can choose either text or graphics based page. The
> graphics-based link doesn't redirect correctly, bringing up a
> file not found error. The text based link brings up a dialog
> box. On PC's, it gives you some information that you must
> enter into it:
>
> "Please enter your student-id followed by the following number:xxxxx"
>
> CAB however (at least with the current CAB.OVL's) displays
> its own pre-written dialog, meaning that you aren't given the
> number, therefore you can't enter it. Once again, have to
> find a PC somewhere...

Hmm...

> This happens on nearly every serious site that we need to go
> to. It either requires Javascript or needs some other feature
> CAB apparently doesn't have. So are we ever going to get a
> good browser with everything the web needs, or are we stuck
> with archaic browsers that PC browsers outdated years ago?

--
Martin-ï¿œric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2225. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-11 00:00:00 UTC
From: tmyres@aol.com
Message-ID: <20000211032116.11068.00000260@ng-co1.aol.com>
Source record: 65795

And to think I found two for $10.00

Lucky Me....

2226. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002120249480.301-100000@rakas>
Source record: 65672

On 2000-2-11, John Garone <swampfox1@earthlink.net> wrote:

> CAB 2.8 is supposed to be out (German version) not available
> in the USA (yet). Wonder if there are any changes that would
> help here! I hear it is better with JPG loads but have'nt
> heard if there are other improvements. Any German folk out
> here care to comment?

Faster JPEG loading, PNG support, several HTML bugfixes, better
clipboard support for Minix/etx2 partitions. That's about it.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2227. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: irvin@clara.co.uk
Message-ID: <1e5v7j0.2eh7xa1egevegN%irvin@clara.co.uk>
Source record: 65673

TMyres <tmyres@aol.com> wrote:

> And to think I found two for $10.00
>
>
> Lucky Me....

he he, well, you could try to sell it, and see how much you get offered
:)

--
Andrew Irvine
Your mouse has moved.
Windows NT must be restarted for the change to take effect.
Reboot now? [OK]

2228. Re: Modem vs. Modem Port

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <882d09$9dc$1@snipp.uninett.no>
Source record: 65674

Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid> wrote:
> And, uh, what is my baud limit? 14.4? 28.8? 33.6? Is it
> normally a restriction imposed by the terminal software I'd be
> running, or is the hardware set to some limit like 19.2? Thanks.

Unless you hack it, the hardware is restricted to 19200. 57600 is possible
with the right software and the right hardware-mods. 38400 is realistic,
but again with hardware-mods.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2229. Re: Atari Porfolio Ram Cards !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <38a4b849$0$20631@znews.zetnet.co.uk>
Source record: 65675

On 7 Feb 2000 00:31:49 -, "Rick Martin" wrote:
>Anyone know where I could pick some of these ram cards up and how much ?
>
>Thanks, Rick
>
>
>.
Hello Rick,
You could try the Portfolio Club (UK), I think the Web site is
www.sumo.clara.net The price used to be about £20 for a 32K card going
all the way up to £190 for a 1MB card.

```
Yours,
David James
```

2230. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <y43p4.2626$zE2.68781@newsread1.prod.itd.earthlink.net>
Source record: 65676

The zip is crappy and slow. At least the syquest will run at a respectable
speed. You are better off getting a Jazz, although I cannot personally
vouch for their sturdiness as mine has crapped out after it's warranty died,
actually the warranty was still effective, but I lost the reciept and Iomega
would not return it without the reciept, and their return policy in general
sucks.

Has anyone tried the new orb drives

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Uwe Seimet <us@ooc.de> wrote in message news:38A3DAD5.31E7@ooc.de...
> Steve Taylor wrote:
>
> > Has anyone used an Iomega ZIP 250 with their Falcon or ST? My Syquest
270MB
> > SCSI drive is starting to die, so I am looking to buy another SCSI
removable
> > media drive. I thought since the ZIP 100 drive works, the 250 should
also.
> > I am using the AHDI driver.
>
> Don't know about AHDI but HDDRIVER will work, including the use of
> special ZIP features like password protectio, auto-sloop, auto-park.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt
>

2231. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <882hr2$8nd@nnrp3.farm.idt.net>
Source record: 65677

Derryck,

On 9 Feb 2000 12:20:58 -, Derryck Croker wrote:

>New at the D&D web site:

>- Y2K patch for XBoot 3.10

Tried the patch and didn't work. Tried BUGGY.PRG as well as BUGGED.PRG
still didn't work - message said the renamed file was 'Wrong file'.

```
*****************************
*****  Frank Lawrence  *****
*****  Norman OK US    *****
*****************************
```

2232. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <3f4p4.2860$zE2.76562@newsread1.prod.itd.earthlink.net>
Source record: 65678

On 12 Feb 2000 02:50:57 , Martin-Eric Racine wrote:
> On 2000-2-11, John Garone <swampfox1@earthlink.net> wrote:
>
> > CAB 2.8 is supposed to be out (German version) not available
> > in the USA (yet). Wonder if there are any changes that would
> > help here! I hear it is better with JPG loads but have'nt
> > heard if there are other improvements. Any German folk out
> > here care to comment?
>
> Faster JPEG loading, PNG support, several HTML bugfixes, better
> clipboard support for Minix/etx2 partitions. That's about it.
>

I understand everyone's frustration - two year old programs that were a two years out of date when released really don't make it. The plain fact is that older Atari models do not have the processing power needed to run a modern web browser no matter how well it has been written. However, if the Milan project really gets off the ground - they will have to provide a browser that will compete with Netscape and IE. Without good internet support that project does not have a chance of making it. I really hope they are sucessful as I HATE the Windows interface.

So for now I use my TT for e-mail/news and general browsing with CAB 2.7. If I want to order something on the "net" I fire up the PC :).

Steve Hammond

2233. Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sa9m3bm8fo818@corp.supernews.com>
Source record: 65679

I have a Mega ST4 with a Toadfile 44 hard drive, a gift from a longtime friend. The drive was purchased in 1990 and used heavily for about 5 years, then lightly for two, then not at all until a little over a year ago, when I got it. I've used it fairly heavily while I've had it, and now I'm beginning to worry about it. After all, components age, lubricants dry up, and bearings wear out eventually.

Another friend has given me an external Syquest 200Mb Removable drive originally designed for use with a Mac which he says is also able to read/write 44 and 88 Mb carts, but can't format them. This is a SCSI drive, with internal SCSI termination and two external Centronics-type 50-connector SCSI ports.

I'd like to add this to my Mega system. I've always understood you can connect up to 8 SCSI devices to a single host adapter, so I'd like to use the ICD ADSCI Plus adapter (The one with the clock) that's within the Toadfile. However, when I opened up the Toadfile, I saw but a single 50-connector ribbon cable between the host adapter and the HD, with no unused connectors. I also saw a knockout in the back that looks like just the right size for an external SCSI connector.

I'm assuming I need a different SCSI cable inside the Toadfile, a panel mount adapter to some sort of external connector, and an external SCSI cable for the "new" drive. Could anyone give me an idea of precisely what to look for, and a good place to look? Also, since I have an empty slot for an internal device in my Toadfile case, would it be a good idea to buy a cable now that could be used with that slot in the future? And if so, would I need to terminate the (for now) unused cable?

Any help would be greatly appreciated.

TJ

2234. Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sa9m49hefo821@corp.supernews.com>
Source record: 65680

I've been trying to append a cutsey signature to some of my email using Newsie 0.94, and so far it's been a total failure. I put a signature file together with Edit Plus 3.12 and saved it. Then, I configured Newsie to find it using the "Signature Preferences" item of the Preferences menu, and saved it as the default. When I look at the Signature Preference I see the proper path and filename, and the first few lines of my signature file, so I assume that part is correct. When I sent me email, I X'ed the box marked "Append Signature." Nothing. I tried X'ing the box both before and after editing the email--neither way worked.

What am I doing wrong? I'm using Edit Plus 3.12 as the external editor, and other features workjust fine with it. I really don't think that's the problem.

I can live just fine without the ability to append cutsey signatures to my email. In fact, I expected to soon get tired of it and go back to dull and boring after a while. It's just that it galls me to not be able to figure out something that looks so simple to do. I just know I'm gonna feel stupid when this gets solved.

TJ

2235. Re: CAb.OVL update

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38a4faed$1@athena.netset.com>
Source record: 65681

Well there is now a new version of my CAB.OVL up on my page. I
did some major modifications to how cookies are handled. So if you were
having problems with cookies and some site like eGroups this should be
fixed now. Hopefully there will be no more problems with cookies.

It's version 1.3107 and it's at my site.

http://www.netset.com/~baldrick/

Dan Ackerman
aka baldrick@netset.com

ps. There are a few of you I've been talking to in email about
additions. If your problem was not the one cited above I haven't gotten
to it yet. Sorry.

In article <38a038ca$1@athena.netset.com>,
Dan Ackerman <baldrick@dilbert.netset.com> wrote:
>
> It was pointed out to me that I left a debugging message in the
>release version of 1.3105. There is a new version 1.3106 up on my site
>with this removed sorry about that.
>
> This is a CAb.OVL for STiK,StiNG,GlueStiK and Ifusion.
>
> Thanks,
> Dan Ackerman
> aka baldrick@netset.com
>
>http://www.netset.com/~baldrick/
>

2236. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38A50463.FC5035CA@flashmail.com>
Source record: 65682

I need to quit using my works AOL account :P Nope, not him. I've gotten that on other groups though. This is my home contact.

-HJ

bytor wrote:

> The Tony Hawk? Like the skater dude!
>
> Anyway, MIDI adapters depend on the software you want to use.
> For example Stienberg made the "MIDIEX and MIDIEX+" for Cubase,
> C-Lab made a box (forgot the name) for Notator or Creator,
> Hybrid Arts made the "MIDIPLEXER" for their line of Editrack
> software.
>
> I am not aware of any "universal type MIDI adapter" for Atari.
>
> Bytor- USA
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

2237. Falcon030 system + lots of software for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: David Kern <dkern@plateautel.net>
Message-ID: <38A50ADA.7B01CE94@plateautel.net>
Source record: 65683

It's all on EBay at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=259112441

2238. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <6D9p4.3491$zE2.108595@newsread1.prod.itd.earthlink.net>
Source record: 65684

On 11 Feb 2000 19:19:12 , Tonyjhawk wrote:
>Anyone know of any devices that you can hook up to a ST to either have multiple
>in/outs or thrus? I'm hoping there is... Thanks
>
>-HJ
>.
Not sure if it's what you're looking for but I've used a product from
JLCOOPER called the NEXUS with my ST4. Has 8 MIDI outs switchable between
3 (A/B/C) inputs. I had it working in conjunction with the PPS100
(also JLCOOPER), modules, keyboard, etc.
It broke down twice in about 5-7 years (once from a lightning power
surge). However, most MIDI stuff have THRU ports but chaining to many is
supposed to cause signal loss. But if you keep tha chais short, it's ok
(without a MIDI distribution box like the NEXUS). In other words, branch
out from a module to 2 others and those 2 to 4. Hope I helped.
John G.

2239. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <GJ9p4.3495$zE2.108595@newsread1.prod.itd.earthlink.net>
Source record: 65685

On 12 Feb 2000 03:50:33 , Thomas J. Andrews wrote:
>I've been trying to append a cutsey signature to some of my email using
>Newsie 0.94, and so far it's been a total failure. I put a signature file
>together with Edit Plus 3.12 and saved it. Then, I configured Newsie to
>find it using the "Signature Preferences" item of the Preferences menu, and
>saved it as the default. When I look at the Signature Preference I see the
>proper path and filename, and the first few lines of my signature file, so
>I assume that part is correct. When I sent me email, I X'ed the box marked
>"Append Signature." Nothing. I tried X'ing the box both before and after
>editing the email--neither way worked.
>
>What am I doing wrong? I'm using Edit Plus 3.12 as the external editor,
>and other features workjust fine with it. I really don't think that's the
>problem.
>
>I can live just fine without the ability to append cutsey signatures to my
>email. In fact, I expected to soon get tired of it and go back to dull and
>boring after a while. It's just that it galls me to not be able to figure
>out something that looks so simple to do. I just know I'm gonna feel
>stupid when this gets solved.
>
>TJ
>.
TJ,
Although there's no problem here useing Newsie94/Everest with regard to
Sig files, have you tried another editor? Also, once in a while I re-load a
Newsie back-up of needed files (in case a glitch got added somewhere).
John G.

2240. Re: TT Sold

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <dT9p4.3498$zE2.108595@newsread1.prod.itd.earthlink.net>
Source record: 65686

On 29 Jan 2000 02:12:58 , Brian Van TIlborg wrote:
>On 27 Jan 2000 10:53:40 , =?iso-8859-15?Q?Martin-=C9ric_Racine?= wrote:
>>On 2000-1-25, Sermonator <carmant@nucleus.com> wrote:
>>
>>> One fellow, as far away as Finland made an offer.
>>
>>That would be me. ;-)
>
>Probably a weak offer. What could you do with another TT? I am very happy
>you didn't get it. The TT stayed in Canada where it belonged and you can
>stay in Finland.
>
>Now, seriously. Are not TTs easier to find in Europe, then going through
>the trouble of getting one across the Ocean? Or where you just going to buy
>it and send it to me for good keeping?
>
>Later Brian.
>
>>.
>.
Don't give up Brian, you'll snag one yet! -:)
P.S. I'm still working on sending my "untrainable dog" across state lines
to aid in your quest! Now if you lived in China, I may soon be able to help
(duty free). He's got a hole dug leading there!!! -:))
John G.

2241. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38a52d20ef1381@free.fr>
Source record: 65687

Hello,

in article <Pine.MNT.4.10.10002120249480.301-100000@rakas> (comp.sys.atari.st)
Martin-Eric Racine wrote on Sat 12-02-2000 02:50 (+0200):

> On 2000-2-11, John Garone <swampfox1@earthlink.net> wrote:
>
> > CAB 2.8 is supposed to be out (German version) not available

Yes, it is (in Germany). I've upgraded it.

> Faster JPEG loading, PNG support, several HTML bugfixes, better
> clipboard support for Minix/etx2 partitions. That's about it.

BTW, I've made some tests with the new jpeg_png.ovl and the previous
jpeg.ovl: the new one seems about 10 percent slower than the new one on
JPEGs, both on regular and progressive ones.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

2242. [Fwd] TT Graphic Card

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: TERRAL Sebastien <sterral@club-internet.fr>
Message-ID: <38A53420.62B6403@club-internet.fr>
Source record: 65688

Hi,

I'm looking for a vme graphic card (nova, crazy dots, ...)
Not too expensive, if it's possible ... :-)

Your sincerely

--
| TERRALï¿½| Sebastien | Designer |
Design Produit - Design Graphique - Sites Internet
SIRET:424 818 987 00010 APE:748K

mailto:sterral@club-internet.fr
http://perso.club-internet.fr/sterral/

2243. Re: What do I need for basic MIDI sequencin

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <fQap4.3532$zE2.108595@newsread1.prod.itd.earthlink.net>
Source record: 65689

On 5 Feb 2000 19:40:51 G, "Miguel Barrio Orsikowsky" wrote:
>....and how much would it cost ?
>I need an small computer because I have no space left in my room, so think
>the Atari ST will be adequate. And I don't want to spend too much money.
>
>--
>Miguel Barrio Orsikowsky
>Madrid (Espa&#65533;a)
>
>E-Mail: mik@NOSPAMpagina.de (quite NOSPAM para contestar)
>URL: http://pagina.de/mik
>ICQ# 34855921
>
>
>.
Miguel,
I've used an ST4 (still hooked up and kicking butt) since '87! Although
slow saving and loading files (especially without a hard drive), it serves
well pumping MIDI data through 5 modules (JV-1080 being the latest),
D10 keyboard, Tascam TSR-8, etc., etc! Price for an ST4? Maybe some else has
one up for grabs here or check E-bay and other Atari auctions.
Good luck though.....Atari was made for MIDI.....
John G.

2244. Re: Users of Atari CP/M?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <t2bp4.3535$zE2.108595@newsread1.prod.itd.earthlink.net>
Source record: 65690

On 7 Feb 2000 03:31:17 G, "Larry Silverman" wrote:
>Is there anyone who uses Atari CP/M? I've been fiddling with the program,
>but I am having trouble getting the program to "disk swap" so I can create
>working disks with the CP/M programs on them. Does anyone have Atari single
>sided CP/M disk images they can send me?
>
>
>.
Excuse my lack of knowledge here but is that "CP/M" a programming language?
I recall a Northern Telecom computer (green screen type) used back in '85.
John G.

2245. ATARI AND PC STUFF FROM 30p.

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: David LOUGHTON <"David "@cyberpeeps.freeserve.co.uk>
Message-ID: <38A51AD7.A606BC4D@cyberpeeps.freeserve.co.uk>
Source record: 65691

```
If you are looking for bargains from 30p. for PC & ATARI. Private sale
of software and hardware log onto http:/www.cyberpeeps.freeserve.co.uk
```

2246. Re: Modem vs. Modem Port

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Kgdp4.449$M73.53@198.235.216.4>
Source record: 65692

On 10 Feb 2000 19:57:28 , Tom Rosso wrote:
>Can I use any external modem with my 1040ST? Do I have to use a
>modem that is designed for use with an Atari ST? Or will your
>run-of-the-mill Hayes-compatable 14.4k modem with a 25-pin D
>connector cable work just as well?
>-Tom

What Mr. Bales said. +

Any modem will do. As long as its external for your ST. Even 28,800 modems and larger work. You are limited to 19200 without a Hardware mod so its roughly 30% faster than 14400 and 30% slower than 28,800.

You will also need HS modem to operate at faster speeds 9600+.

Hope this helps and go to Nicholas FAQ page on his Signature. Excellent place to start.

If you are interested in the hardware mod, go to http://Launchpad.atari.org

Later Brian.

>.

2247. Jesterday Demo POV

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Qgdp4.450$M73.53@198.235.216.4>
Source record: 65693

Is there something special needed to get this demo working on the falcon.
I have a 14meg stock falcon with VGA.

The menu screen comes up, but I get no response from the function keys.

Later Brian.

2248. Re: Users of Atari CP/M?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Larry Silverman <larrysilv@earthlink.net>
Message-ID: <ZFdp4.17290$Mk2.675466@newsread2.prod.itd.earthlink.net>
Source record: 65694

It is an operating sysytem used by z/80 computers, which was emulated by
lots of 70's and 80's systems.

John Garone wrote in message ...
>On 7 Feb 2000 03:31:17 G, "Larry Silverman" wrote:
>>Is there anyone who uses Atari CP/M? I've been fiddling with the program,
>>but I am having trouble getting the program to "disk swap" so I can create
>>working disks with the CP/M programs on them. Does anyone have Atari
single
>>sided CP/M disk images they can send me?
>>
>>
>>.
>Excuse my lack of knowledge here but is that "CP/M" a programming language?
>I recall a Northern Telecom computer (green screen type) used back in '85.
> John G.
>

2249. 1 Meg.30 Pin Sims for Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: David LOUGHTON <"David "@cyberpeeps.freeserve.co.uk>
Message-ID: <38A573CF.D10D058D@cyberpeeps.freeserve.co.uk>
Source record: 65695

Mice ï¿½3, Lexmark printer memory, NEW 4 Meg. ï¿½6 all inclusive of
U.K.Postage.
1 Meg. 30 Pin Sims for Atari ST & STE .Printer ribbons ï¿½3.
Also as apace is needed I am forced to sell allot of software and
hardware for ATARI JAG, ST, STE, 800XL, 2600, 7800, and PC stuff at
silly prices. Prices start at 30p. Look at my web site :-
http://www.cyberpeeps.freeserve.co.uk
prices start at 30p.

2250. Re: CAb.OVL update

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38a579df.0@news2.cluster1.telinco.net>
Source record: 65696

Hi Dan,

On 12 Feb 2000 01:17:17 , Dan Ackerman wrote:
>
> Well there is now a new version of my CAB.OVL up on my page. I
>did some major modifications to how cookies are handled. So if you were
>having problems with cookies and some site like eGroups this should be
>fixed now. Hopefully there will be no more problems with cookies.
>
> It's version 1.3107 and it's at my site.

Again many thanks for your work on this - Hope you've recovered now ;-)

A question. Egroups allows uploding of files to the list vault but CAB
apparently doesn't support "browser upload". Is this a missing
implementation within CAB itself or is it the OVL which handles this?

Best Wishes
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

2251. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a57c82$1$16849@news.zetnet.co.uk>
Source record: 65697

On 11 Feb 2000 22:09:14 , Steve Sweet wrote:

|>including the use of special ZIP features like password protectio, auto-
|>sloop,
|
|Empties a bucket every morning for you??.

I don't know what he meant but he said 'sloop' (= boat) and not
'slop' (as in bucket).

2252. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a57c82$0$16849@news.zetnet.co.uk>
Source record: 65698

On 11 Feb 2000 02:14:17 , Brian Van TIlborg wrote:

|>|Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
|>|14.400bps modem is a waste.
|>
|>Higher speeds are available with HSModem.
|
|HSMODEM doesn't increase the serial port above 19200.

Funny, I thought the opposite. Certainly the documentation says:

FASTINT:
DRVIN.PRG is able to modify the timer interrupt of the TOS to achieve
57600Bd on MODEM1 on a 8MHz-68000. Even on MegaSTE, TT and Falcon the
modification can provide some enhancements. Under MagiC the madification
will never be done because MagiC (version 2.0 and newer) has already a
"friendly" timer routine. FASTINT should be switched off for
experiments with other operating systems or if mystic errors/behavior
occur.

Function (for interested users):
I discovered it's enough to call the routine (GEMDOS-timer) in NEXT_TIM
(negatvie LineA variable) with an IPL < 6 to enable 57k6Bd receive with an
68000/8MHz. So I insert a piece of code to set the IPL down to 5. That's not
without any risk but only creates problems when other programs do such hacks
too.

2253. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a57c83$0$16849@news.zetnet.co.uk>
Source record: 65699

On 12 Feb 2000 03:50:33 , Thomas J. Andrews wrote:

|I've been trying to append a cutsey signature to some of my email using
|Newsie 0.94, and so far it's been a total failure. I put a signature file
|together with Edit Plus 3.12 and saved it. Then, I configured Newsie to
|find it using the "Signature Preferences" item of the Preferences menu, and
|saved it as the default. When I look at the Signature Preference I see the
|proper path and filename, and the first few lines of my signature file, so
|I assume that part is correct.

It is generally considered impolite to use large signatures. Given
the fact the your signature file must be quite a size ('the first
few lines of my signature file') perhaps it is no harm that Newsie
refuses to handle it.

2254. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38a5890436e2031@online.be>
Source record: 65700

```
on Sat 12-02-2000 09:59 Pascal Ricard wrote:

>Hello,
>
>in article <Pine.MNT.4.10.10002120249480.301-100000@rakas> (comp.sys.atari.st)
>Martin-Eric Racine wrote on Sat 12-02-2000 02:50 (+0200):
>
>> On 2000-2-11, John Garone <swampfox1@earthlink.net> wrote:
>>
>> > CAB 2.8 is supposed to be out (German version) not available
>
>Yes, it is (in Germany). I've upgraded it.
>
>> Faster JPEG loading, PNG support, several HTML bugfixes, better
>> clipboard support for Minix/etx2 partitions. That's about it.
>
>BTW, I've made some tests with the new jpeg_png.ovl and the previous
>jpeg.ovl: the new one seems about 10 percent slower than the new one on
^^^^^^^ ^^^^^^^
|_____________________________________________|
|
|
Euch, what are you trying to tell us here?:-))

Anyway I've done some offline tests too.
Test HTML contains two small gif's and 13 prog. jpg's

-rw-rw-rw- 1 root wheel 42814 Jul 4 1999 a114-01.jpg
-rw-rw-rw- 1 root wheel 65926 Jul 4 1999 a114-02.jpg
-rw-rw-rw- 1 root wheel 40877 Jul 4 1999 a114-03.jpg
-rw-rw-rw- 1 root wheel 32559 Jul 4 1999 a114-04.jpg
-rw-rw-rw- 1 root wheel 40965 Jul 4 1999 a114-05.jpg
-rw-rw-rw- 1 root wheel 39786 Jul 4 1999 a114-06.jpg
-rw-rw-rw- 1 root wheel 69590 Jul 4 1999 a114-07.jpg
-rw-rw-rw- 1 root wheel 41090 Jul 4 1999 a114-08.jpg
-rw-rw-rw- 1 root wheel 34265 Jul 4 1999 a114-09.jpg
-rw-rw-rw- 1 root wheel 52538 Jul 4 1999 a114-10.jpg
-rw-rw-rw- 1 root wheel 40601 Jul 4 1999 a114-11.jpg
-rw-rw-rw- 1 root wheel 44109 Jul 4 1999 a114-12.jpg
-rw-rw-rw- 1 root wheel 59179 Jul 4 1999 a114-13.jpg

1) Cab 2.70
~~~~~~~~~~~~
Loading time: 3 min 18 sec
```

2) Cab 2.80
~~~~~~~~~~~~
Loading time: 47 sec.

3) Wensuite 3.30c
~~~~~~~~~~~~~~~~~~
Loading time: 17 sec
only 2 sec if loaded from cache (with Cab there is
no different between loaded from cache or not)

4) Draconis 1.63: No way I could load that page. Draconis just crash when
it try to load the prog. jpg's

The speed different between Cab 2.7 and 2.8 is quite amazing at least when
the pages contains lots of prog. jpg's.
On smaller pages the different is not that significant.

It also amazing that Wensuite loads pages so damned fast.

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2255. Re: 800XLDJ / ST <--> 8-bit

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: karolj_nadj@web.de
Message-ID: <38a59705.4075406@news.s-direktnet.de>
Source record: 65701
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

hi greg... i hope my email could help you...

plug in the sio2pc-cable... switch off your real 1050 and start
800xldj

mount a dos-image... drag&drop the "disk1"-icon in front of your
dos-image... turn on your 8bit... you should hear the typical
sio-sound... but without the time-lack... because your
st "doesnt" move any head from disk-track to disk-track... ;)

papa, heaven

http://www.s-direktnet.de/homepages/k_nadj/main.html

2256. FS - Atari ST software - boxed originals

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Ace <acesoft@free4all.co.uk>
Message-ID: <bNgp4.3562$s02.102946@nnrp3.clara.net>
Source record: 65702

email me at acesoft@free4all.co.uk for list of
Atari ST software/books/magazines for sale - zipped text file.
UK based but can send worldwide

Lists also available for other computers

2257. A TRIBUTE TO ATARI USER GROUPS

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10002121241470.7811-100000@moose.erie.net>
Source record: 65703
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.atari.st.tech

The Spectrum Atari Group of Erie is celebrating FIFTEEN YEARS of dedication to Atari enthusiasts with a unique multi-media CD, entitled "A Fresh Perspective". THIS IS NOT JUST ANOTHER SOFTWARE COLLECTION!

Everyone who appreciates the days of fun and friendship in their own user group will want to get this disc. Whether your interests were 8-bit, ST/TT, Jaguar or Lynx this CD has you covered. It has something for everyone!

It's filled (over 640 megs!) with Atari-related text files, pictures, videos, songs, sample web-pages and an HTML tour that helps you get familiar with the disc's contents. Order it today!

Log onto the SAGE website at http://www.erie.net/~sagedm or at sage.atari.org (if it's working!).

2258. Re: Falcon030 system + lots of software for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: angief18@aol.com
Message-ID: <20000212130120.01209.00000223@ng-da1.aol.com>
Source record: 65704

Would you be willing to accept in trade a complete (including boxes) Atari Jaguar game system. Also included the Jag CD drive, several games, and joy pads.
Let me know. My e-mail address is:
seahawker@juno.com.
Thanks and have a nice day,
Sam Ferrer

2259. Midi keyboard and atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: "a.v.d.moosdijk" <a.v.d.moosdijk@hccnet.nl>
Message-ID: <88466f$2cn$1@news.hccnet.nl>
Source record: 65705
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.computer.atari.hardware

I like to go starting with an atari and a midi keyboard. I have to start
from scratch. I'm the owner of a 1040 stfm. My question is: what for
keyboard do i have to buy. I'm looking for an good price/quality.
Second question, what is important to look for when buying a midi keyboard.

Greetings
a.v.d.moosdijk@hccnet.nl

2260. atari tt dip switches

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Michael Curt <m_curt@dplanet.ch>
Message-ID: <950379014-116956AEicMi@dplanet.ch>
Source record: 65706

searching the web i couldn't find any informations on the
dip switches inside the atari tt. has someone got some
knowledge of their functions?

thank you
michael

2261. FS: Brand New Atari Jaguar Units, Games and Accessories (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <3Chp4.885$yj.32697@news0.telusplanet.net>
Source record: 65707
Cross-posted to:
alt.atari-jaguar,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.vid

Updated as of 02/12/00
New Items Added

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to me by using this automated link jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Accessories - New**
==========
- Composite Video Cable $15
- Spare Controller $15
- AC Power Supply $15
- RF Switch Box $10

** Atari Jaguar Games - New/Shrink-wrapped**
==========
- Checkered Flag $10
- CyberMorph $5 (No Box)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working SONY SAT-A50 DSS Satellite Receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

2262. "M", RealTime, and Tunesmith (demo) Now Available

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <JFhp4.1010$B96.23957@nuq-read.news.verio.net>
Source record: 65708

Hello All

Some exciting news for Atari MidiSts:

"M", and RealTime are Now FREEWARE and available at my site.
Thanks go to David Zicarelli and Eric Ameres, the original programmers
for M, and Eric Ameres , the original programmer for RealTime.

Also Jim Johnson has allowed me to have the Demo for Tunesmith, so I
have a page for that as well, along with a set of midi files created
on Tunesmith you can load into any sequencer to play with.Perhaps soon
Jim will have a "real" version for us, but time will tell.(I keep
hounding him)

A word of note for the M download. It is a "liberated" version.However
both programmers have allowed this version to be used as a download,
so no problems there now that it is out in the Open. looks like the
MCA was doing a service in the long run!

RealTime is NOT a liberated version and is the "real" thing! (pun
intended) A fantastic Algorithmic Sequencer.I have a Snapshots as
well as a tutorial, so please check it out. There is more to this
program then meets the eye(and there is a Lot to see!)

Here is my site:

http://atari.atlantis-bbs.com
Tims Atari Midi World

Enjoy!

Tim Conrardy

2263. Re: Midi keyboard and atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <jMhp4.1011$B96.23957@nuq-read.news.verio.net>
Source record: 65709

On 12 Feb 2000 18:47:39 , "a.v.d.moosdijk" wrote:
>I like to go starting with an atari and a midi keyboard. I have to start
>from scratch. I'm the owner of a 1040 stfm. My question is: what for
>keyboard do i have to buy. I'm looking for an good price/quality.
>Second question, what is important to look for when buying a midi keyboard.
>
>Greetings
>a.v.d.moosdijk@hccnet.nl
>
>
>.
I would recommend the Yamaha PSR series, as it is General Midi and
good quality, and not a whole lot of money.(Under $200.00 American
dollars) However the Sounds are NOT editable, so if it's a
Synthisizer you are looking for, that is another story. Go to any
used or even retail music stores and see what is there in your
price range. you can always dream! Some od the "old" FM Yamahas are
now pretty cheap, and good quality as well, but not General midi.

Tim Conrardy

---
http://atari.atlantis-bbs.com
Tim's Atari Midi World

2264. Re: Games for Sale UK

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <950385872-34256AEicMi@fh-lausitz.de>
Source record: 65710

```
>Monkey Island

spe. STE version???

For email purposes remove the <.nospam>

MfG Mathias

ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| \__/ |_\
mailto:mpichotz@fh-lausitz.de \__U_/
http://www.fh-lausitz.de/~mpichotz
```

2265. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <vvCU4EAClbp4EwHA@steverosie.demon.co.uk>
Source record: 65711

In article <950304656-194180AEicMi@sweet3.freeserve.co.uk>, Steve Sweet
<steve@sweet3.freeserve.co.uk> writes
>In GB, a car is not considered stolen until its been missing for some
>while, cant remember what the period is, but if you report it within the
>time frame Mr. Plod doesnt want to know.

It's a week, or is it 2:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2266. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38A5C820.9CD4D3EA@flashmail.com>
Source record: 65712

That's the problem, only 1 of my instruments has thru. My Akai AX-80. My Korg Poly-800 and Roland TR-707 don't, that's my problem. My only solution so far is to use my 707 as the master, and sync with the ST then have the ST's out go to the Akai, and then use the thru to the Korg. But, I'd prefer to be able to sequence the whole thing from the ST... oh well, use what you have.

-HJ
AKA TonyJHawk@aol.com

John Garone wrote:

> On 11 Feb 2000 19:19:12 , Tonyjhawk wrote:
> >Anyone know of any devices that you can hook up to a ST to either have multiple
> >in/outs or thrus? I'm hoping there is... Thanks
> >
> >-HJ
> >.
> Not sure if it's what you're looking for but I've used a product from
> JLCOOPER called the NEXUS with my ST4. Has 8 MIDI outs switchable between
> 3 (A/B/C) inputs. I had it working in conjunction with the PPS100
> (also JLCOOPER), modules, keyboard, etc.
> It broke down twice in about 5-7 years (once from a lightning power
> surge). However, most MIDI stuff have THRU ports but chaining to many is
> supposed to cause signal loss. But if you keep tha chais short, it's ok
> (without a MIDI distribution box like the NEXUS). In other words, branch
> out from a module to 2 others and those 2 to 4. Hope I helped.
> John G.

2267. Re: [Fwd] TT Graphic Card

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e5we2o.xdezj21nlmi60N@du-034-0217.claranet.co.uk>
Source record: 65713

TERRAL Sebastien <sterral@club-internet.fr> wrote:

> I'm looking for a vme graphic card (nova, crazy dots, ...)
> Not too expensive, if it's possible ... :-)

Arn't we all ;-)

640x480 TT owner...

2268. Re: atari tt dip switches

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002122155320.106-100000@rakas>
Source record: 65714

On 2000-2-12, Michael Curt <m_curt@dplanet.ch> wrote:

> searching the web i couldn't find any informations on the
> dip switches inside the atari tt. has someone got some
> knowledge of their functions?

There isn't much, even in Atari's own service manuals, but here
is what I could find:

switch no. purpose when on
========== ===============
7 enable 1.44 mb floppy formatting on Newdesk

That's it. Other switches appear to have no specific purpose.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2269. Clock setting utility

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <Jrkp4.10588$J9.5795@news.indigo.ie>
Source record: 65715

Hello,

Does anyone know if there is a utility which can be run after connecting to the internet via STiNG (perhaps from the LOGIN.BAT file) which will check the time from some remote source and set the system clock accordingly?!

Thanks,

Jerry Martin

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

2270. Re: CAb.OVL update

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38a5d4dd$0$16851@news.zetnet.co.uk>
Source record: 65716

On 12 Feb 2000 01:17:17 , Dan Ackerman wrote:
>
> Well there is now a new version of my CAB.OVL up on my page. I
>did some major modifications to how cookies are handled. So if you were
>having problems with cookies and some site like eGroups this should be
>fixed now. Hopefully there will be no more problems with cookies.
>
> It's version 1.3107 and it's at my site.

Hi Dan!

Many thanks for your work on this! This is a problem that I've been up against for some time, ever since eGroups/Onelist updated their site, and I got cookie errors with the new site. As I moderate the Cheshunt Computer Club mailing list from there, I had to go to an Internet cafe to do various tasks.

I only wish I had written to you before, like Sean Barbieri (another Cheshunt List member) did, but it's all back working now. I even considered going to Iconnect, but with money a bit tight I couldn't afford that route, with no freeware emailer, unlike with Sting! ;-))

Thanks again for this update, you've even saved me money!! ;-)))

Cheers!

James

____
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\

2271. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <950392466.22256.0.nnrp-14.9e983130@news.demon.co.uk>
Source record: 65717

On 9 Feb 2000 18:55:29 G, William Platt wrote:
>>
>>I have built many a PC and fiddled inside a few ST's and NEVER seen
>>jumpers on a floppy drive... Hard Drives yes but a floppy...
>
>
>Older floppies have jumpers to select the drive whether a or b. or
>drive 0 or drive 1. There is also a jumper setting for cable detect.
>The jumper setting should be printed on the circuit board. Good luck
>trying to figure them out. I had this problem putting a new floppy in
>an a2000 and finally decided to trash the amiga.
>

In old PC's ie. those with twin floppies jumpers weren't used. Rather than have to set jumpers to select drive 0 or 1, the second drive cable had the wires crossed over. Thus although each drive was set as drive 0 when drive 1 was selected the signal was presented at the drive 1's drive 0 pin & drive 0's 1 pin as drive 1 so correctly selecting the drive. that may be why you don't see jumpers on the drive. Drive 0 & 1 selection lines are readily available on ST's, just make sure the the signal goes to the drive 0 contact on the edge connector.

Mike Bedford

2272. Re: [Fwd] TT Graphic Card

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38A5D8D9.A0CD7833@oh.verio.com>
Source record: 65718

I have a AlbeTT TT030 VME garphics card for $50.00 US plus shipping. It is limited to 1024x768x16 but this is still better than the TT Medium res of 640x480x16.

TERRAL Sebastien wrote:

> Hi,
>
> I'm looking for a vme graphic card (nova, crazy dots, ...)
> Not too expensive, if it's possible ... :-)
>
> Your sincerely
>
> --
> | TERRAL | Sebastien | Designer |
> Design Produit - Design Graphique - Sites Internet
> SIRET:424 818 987 00010 APE:748K
>
> mailto:sterral@club-internet.fr
> http://perso.club-internet.fr/sterral/

2273. Re: Clock setting utility

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38a5de8a$0$16853@news.zetnet.co.uk>
Source record: 65719

On 12 Feb 2000 21:40:57 , Jerry Martin wrote:
>Hello,
>
>Does anyone know if there is a utility which can be run after connecting to the
>internet via STiNG (perhaps from the LOGIN.BAT file) which will check the time
>from some remote source and set the system clock accordingly?!

Hi Jerry!

Yes there is! I'll send it to you in a mo'! If anyone else wants it too,
email me!

Whilst we're on this subject, (and as you're the Support Site for mICQ)
you know that you can run mICQ from the login.bat, if you use Spawner?
This can be very handy too, especially if you have friends with PCs who
have ICQ which does this automatically on login. I've also got it set
currently to load Newsie too, though I may change that, as it takes a
while to load, and it would be cheaper to pre-load that before dialling!

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

2274. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <zslp4.576$M73.481@198.235.216.4>
Source record: 65720

On 11 Feb 2000 01:01:02 , "John Whalley" wrote:

>Tools | Options | Send | Plain text settings (mail or news) | Message
>format - choose between MIME and UUE.

>As to why OE users have difficulty with NEWSie's UUE'd attachments I
>don't know the answer, but I'd suspect NEWSie.

Thanks for the Menu. Anyways, I don't suspect NEWsie as both my friends used OE and one could get the attachment unzipped and the other received 0byte file when unzipped. It was in their settings on their end.

UUE is UUE, NEWsies encoding works with all the UUE programs I have. Really slow on an ST with NEWsie.

Unless something has changed with UUE or NEWsie was doing it incorrect, it shouldn't work on my other UUE programs. Its easy to get Operator error on a PC. I asked my friend when I first had the problem a year ago, do you have UUE enabled and he stated that PC programs do these things automatically. Clearly an incorrect assumption.

After a year this same person has learned to set plain text settings.

I can't comment on your Mime encounter as MIME completely confuses me. I don't know much about it, however any information people wish to put forward would be appreciated.

Later Brian.

>.

2275. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Hslp4.577$M73.481@198.235.216.4>
Source record: 65721

On 10 Feb 2000 22:56:35 , John Kolak wrote:
>I haven't had any trouble reading Newsie encoded attachments with
>Netscape. One thing I find annoying about Newsie is that while Netscape
>displays an icon for an attachment, Newsie displays all the code for the
>file.

Yes, imagine this on a stock ST with a 500k Jpg. Binaries are tagged
in later versions of NEWsie, but still appear in the editor. I figure this
is the result of using different editors. If NEWsie could display the two
files it creates after UUE this would be acceptable. The Binary as an ICON
or Symbol and the Text in the editor alone.

Later Brian.

>.

2276. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Vslp4.578$M73.481@198.235.216.4>
Source record: 65722

On 11 Feb 2000 08:23:32 , John Garone wrote:

>Problem I had sending a JPEG to someone useing other than Newsie seems to be
>resolved (not sure which program they use). Some got the JPEG UUE encoded OK.
>The one that did'nt, switching to 'Force MIME' fixed the problem they had in
>decodeing!

If some get it and others don't, isn't it reasonable to assume the problem
is at their end? In my case both users used OE on PC and got the EXACT
problem described. Unzipped to a zerobyte file. I send many Binaries to
many different users. I have only encountered one problem and do not
consider the problem is at NEWsies end. Sounds like user error. Now a User
error can occur on NEWsies side as well.

Note here that I don't mind having to manually try different
>settings to get Newsie to cooperate with other mail programs. Hell man, it's
>free!!! Note also, I'd pay for an up to date commercial version of Newsie
>(reasonably glitch free). Either way, thanks John R. for your work!
> John G.
>

Watch your speak!!! Pay for Atari Programs:-). Really I enjoy NEWsie alot.
I am comparing it to other Atari Programs. Some are prettier, some are more
refined. NEWsie can look cludgy by comparision. I have a handful of
problems with NEWsie. But NEWsie is the program I most often use. I would
like to see features from other programs implemented. Features found on
other platforms as well. But even someone who has never used a NG can
figure out how NEWsie works.

Later Brian.

>.

2277. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <dtlp4.580$M73.481@198.235.216.4>
Source record: 65723

On 11 Feb 2000 23:10:57 , John Garone wrote:

> CAB 2.8 is supposed to be out (German version) not available in the USA
>(yet). Wonder if there are any changes that would help here! I hear it is
>better with JPG loads but have'nt heard if there are other improvements.
>Any German folk out here care to comment?
> John G.

Minor Upgrade. Doesn't support anything Mike or Lonny or the rest of us for
that matter require.

I don't believe it is faster with JPG and that is just a marketing
illusion. I don't think it incorporates the DSP into the jpg overlay for
Falcon users, and this would be the biggest increase attained in speed for
a Falcon user.

Later Brian.

>.

2278. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <mtlp4.581$M73.481@198.235.216.4>
Source record: 65724

On 12 Feb 2000 03:50:33 , Thomas J. Andrews wrote:

>What am I doing wrong? I'm using Edit Plus 3.12 as the external editor,
>and other features workjust fine with it. I really don't think that's the
>problem.

Edit plus will work just fine. Save your signature file in edit plus.
Then use the signature file from preference menu and click through the file
selector to where you have saved your Sig file and click ok. Then X the box
to add the sig selection like you have done previously.

Now Save your preferences under the preference menu. Exit NEWsie and reload
NEWsie with the new settings. This should get you working.

Later Brian.

>.

2279. FS: Epson 720 Floppy Drive Model SMD-300

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Laura <nowhere@iam.com>
Message-ID: <nhpbasoqi3o03ausrf0uh6uhvirn2qre03@4ax.com>
Source record: 65725

USED BUT NOT ABUSED

Asking Price $7.50 plus shipping
Bonus! I will throw in a box of used floppies
Contact happyman@nospamerols.com

Remove the nospam before sending me an email

2280. Loadsa questions...

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Scurra <stul@bigfoot.com>
Message-ID: <pvqbasolv97428b56icnqlasuu2bp5hm0e@4ax.com>
Source record: 65726

Hello...

ATM I've got an STE which i haven't used in years (I can't even remember if it's got 2 or 4 MB in it... i'll need to open it up), and i'm about to (hopefully) get hold of a STFM and an ST that some peeps are chucking out... because i've not used atari's for years i've got a bunch of questions:

* What kind of HDD's do they use (I've never seen the connectors on anything else) and where can I get them (and how much will it cost)?

* Can I network them?

* Even better, can I network them to the 10baseT network I have already?

* What use is an ST without a HDD or an FDD?

* What's the M in STFM stand for? (iirc F is for FDD)

* Can I rig them up to better monitors (the atari ones seem to be 2x 1224's and a 224 (i'm not sure on the last one))

* Would it be easy to get m68k linux onto them?

* How easy (and expensive) is it to get them on the net?

Hmm, those should do for now ;)

Sorry if these questions are covered in the FAQ, I couldn't find one...

--
< s c u r r a > < fax: 0870 70 61 800 >
< icq:9276094 > < web: www.scurra.co.uk >
< pgp: http://www.scurra.co.uk/pgp.html >

2281. virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: BISHOP <bishop@miskatonic.de>
Message-ID: <38A5A4BB.CA280FB@miskatonic.de>
Source record: 65727

Hi folks,
I think I have a virus on my ST which attacks my floppy !! Does anybody know something about that and which v-killer i need ?? After the attack two of mine ST's can't format disks anymore and sometimes bomb out, when

i try to boot from disks, which yesterday worked fine. In the directory are strange folders and files which couldn't be there!! I'm totally frustrated and near to commit suicide. I need HELP .
Does anybody know how to reconfigure a floppy head (SF314 and in my 1040STF
??
Cheers,
Tobias

2282. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38A639D0.EA4B57D9@jps.net>
Source record: 65728

Cab still crashes for me on certain web pages. Don't know if it's
because of the missing Java support or what.

Martin Nightowl Byttebier wrote:
>

> Of all the Atari browsers available Cab is still the best. Rock solid with
> every OS.

2283. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950447112-222392AEicMi@sweet3.freeserve.co.uk>
Source record: 65729

Hi Ji

>
>|>including the use of special ZIP features like password protectio, auto-
> sloop,

>|Empties a bucket every morning for you??.

>I don't know what he meant but he said 'sloop' (= boat) and not 'slop'

Shall we pick on him and give him a complex. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2284. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: BISHOP <bishop@miskatonic.de>
Message-ID: <38A6C6E8.258F019D@miskatonic.de>
Source record: 65596

Hmm , I have downloaded mfc, but this does not fix the prob ...

Could this prob exist, while I used dos/win format 720KB disks
I think the floppy must be reconfigured, or i have to buy a new, but if
I do I'm afraid that the new one bites the dust, too (like two
diskdrives done before :(...

>
> There is a program called force media change, that forces the floppy to read
> the disk directory before it writes to it. I had a similiar problem many
> years back, and fmc fixed the problem.
>
> From what I understand , there is a little switch inside the drive which
> detects if a floppy has been removed, after years of use, this switch can
> get dirty and not function properly.
>
> In 14 years of using st's and downloading files from everywhere imaginable,
> I have never seen an st virus. I have heard about the link and ghost virii,
> but have never seen them.
>
> B.P.
>
> --
> Dyn-o-mall, the most fun shopping on the 'net
> http://www.dynomall.com
>
> Need investment advice!
> http://www.virtualbrokers.net

2285. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38a6d4ae389d750@online.be>
Source record: 65597

on Sat 12-02-2000 20:57 John Kolak wrote:

Yep, it still crash on very rare occassions but it's not Cab that crash
but the OVL. Cab itself is rock solide. Pages with Java or Javascript
doesn't bring down Cab. Most of the time you'll see the starting page but
ofcourse you'll not be able to follow the links and so.
Try to view the same pages with Draconis 1.63 pro which according to the
author supports Javascript and you'll see that Draconis most of time will
crash whereas Cab will stay alive.
I've three Atari browsers here, Cab 2.8, Wensuite 3.30c and Draconis 1.63
and I can tell you that Cab performs much better then the rest. Sure
Wensuite is much faster but because WS still lacks widely used tags lots
of pages looks awfull. I prefer a slower browser which renders the
pages very good above a quick browser which renders the pages bad.

Draconis is like it is right now a real disaster. Not worth one single
penny. Sad but true. I hope that the Milan crew doesn't include that
browser as standard browser in their software package.

>Cab still crashes for me on certain web pages. Don't know if it's
>because of the missing Java support or what.
>
>Martin Nightowl Byttebier wrote:
>>
>
>> Of all the Atari browsers available Cab is still the best. Rock solid with
>> every OS.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2286. WTB: CodeHead MIDISpy

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: au576@lafn.org
Message-ID: <1103_950459244@cs-wla2-p01.lafn.org>
Source record: 65598

I'm looking for some software by the CodeHeads called MidiSpy. Does anyone know where I can pick up a
copy (used is OK)?

2287. Re: More Memory on a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <886m1hcva1@plutonium.compulink.co.uk>
Source record: 65599

In message <87v5suqom1@nnrp1.deja.com>, tconrardy@hotmail.com said:

>This 520St has an EXTERNAL power Supply, so I wish it was that easy. I
>called Best Electronics, and Brad said they are not interchangable, but
>he 's got'em for $75.00 and I can install it myself. I might do that,
>even though it is a little pricy.I could use the extra memory
>especially on Notator. However I might open it up and see whats there
>any way now that you got me curious!

You obviously have a very early 520 ST - most likely with TOS 1.0. In
that case I think your best bet is to look out for a used STFM or STE
which I am told can be picked up in Thrift stores etc for next to
nothing, take out the power supply and fit it into your STE. It's one
plug and 2 screws, after you take the top and shielding off. It is also
possible to connect an external PC power supply with a suitable adaptor
plug (which you'll probably have to make yourself), though this is
naturally a less elegant solution, specially if you are moving the
computer about. Both ways should be cheaper than Brad's, though his
stuff is usually very good.

Regards, /Peter/

2288. NVDI CPX program and Magic

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <38a6e4d3@news.qtm.net>
Source record: 65600

I recently got Magic for my Hades. I have gotten it to run most everything and now I love it. The one thing that disturbs me is that I cannot get the NVDI printer CPX program to come up. You know, the file that lets you change the printer driver, adjust brightness, select paper type, etc. It loads into COPS, but I just cannot get it to come up on my screen. Anyone have any thoughts to the matter???

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

2289. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38a6fb1c$1@athena.netset.com>
Source record: 65601

In article <U7wp4.567$Zp1.11537@newsread1.prod.itd.earthlink.net>,
John Garone <swampfox1@earthlink.net> wrote:
>On 13 Feb 2000 00:57:42 , Dan Ackerman wrote:
>>
>>
>> One of the updates was fairly necessary to keep it a useable
>>program. Before this last version, CAB had problems with defining default
>>paths for graphics etc. on a site. This was a sometimes cause of
>>consternation with older versions of CAB. Is that alone worth the upgrade
>>cost. I don't know. there were others as well. But there were indeed
>>fixes in places that the average user would would encounter and be happy
>>about. It really is much more stable on my system.
>>
>> Dan Ackerman
>> baldrick@n...
>>
>>
>>.
>And Thanks to Dan and Oliver, CAB has come a long way. So could the OVL be
>further improved to quell a few cmplaints in this thread?
> John G.

Well I must admit I haven't followed the whole thread. I can go
over a few things I gathered.

1. Java, not likely maybe possible in some odd sort of way where
CAB is made a slave to the OVL and not the other way around. I'm not
certain this would be possible and it would be a major bit of work if you
could.

2. Javascript. From my understanding of it's function. See 1
above.

3. SSL (and/or) TSL. Possible but the law stands a in the
way. I'm looking at ways I can support the bare minimum (legal maximum in
the US) of SSL/TSL. Since I don't want to face federal charges. Contrary
to what some people would like to believe. I'm certain if the federal
government were to ask Mr. Chu. He did not put support for SSLeay into
his OVL. This was done by another programmer in scandinavia (which has no
laws on the subject). If you look at the link on his page, it's not to
his site. It's actually to the version that resides in scandinavia. So
if you download it from there you are actually getting the file from
somewhere other than the US.

3.cont. Now if and when I get SSL/TSL in place I would not
recommend using it for credit card transactions. As I'll be limited to

the US limit, which is the same as the level of encoding for DVD's and we all know how secure that format is. (Actually to be honest even at it's highest level I'm not real big into sending credit card information to a web site. Even if it gets there with no problem, many are routinely hacked and the credit card numbers stolen and distributed out across the net. Just me though.)

Were there some other questions on the subject that I missed?

Dan Ackerman
aka baldrick

2290. Cache prg

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e5yghs.1ddu1q21bvf7dsN@du-034-0162.claranet.co.uk>
Source record: 65602

Is there a gem PRG to switch the Falcon's cache on/off from the desktop?
Thanks
Steve

2291. CCAG 2000 Fair June 10, 2000

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38A70970.56408F01@oh.verio.com>
Source record: 65603

CCAG '2000
Classic Computer And Gaming Fair 2000
Date: June 10 2000

Location: National Guard Armory
Route 57, Lorain, Ohio, USA (Just 25 minutes West of Cleveland)
Cost: FREE! For both vendors and spectators!

Setup: June 9, 2000
4PM-10PM For Inside Vendors and User Groups only
Fair: June 10, 2000
9AM-6PM
"Flea Market" Vendors can start setup at 7AM
Systems: All Classic computer or gaming system: Atari, Intellevision,
Magnavox, Commodore,
TI, Amiga, Timex, ADAM, Nintendo, Sega, etc.
We will try to accommodate all late comers, but the deadline for inside
table reservations
is May 9, 2000 one month before the CCAG.
Donations will be gladly accepted to help cover expenses. Remember, this
CCAG is free
to both the spectators and vendors. We are located close to several
fast-food restaurant,
no refreshments will be served at the CCAG.

Please stay tuned a URL will be made available shortly with a map,
lodging information and
more.

For further info please contact:
CCAG 2000
P.O. Box 493
Chesterland OH 44024-0493
USA

Phone 440-979-9295 ask for Jim Jr.
fmh@netzero.net
or
jwkrych@n2net.net

2292. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <950472518-62166AEicMi@fh-lausitz.de>
Source record: 65604

```
RSFI - MODEM1 with FIFO
-----------------------

...38400, 57600, 76800, 115200, 153600, 230400 bps

info. under...

Email: harun@priv-hs.village.de

For email purposes remove the <.nospam>

MfG Mathias

ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| \__/ |_\
mailto:mpichotz@fh-lausitz.de \__U_/
http://www.fh-lausitz.de/~mpichotz
```

2293. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002132224190.89-100000@rakas>
Source record: 65605

On 2000-2-13, Dan Ackerman <baldrick@dilbert.netset.com> wrote:

> 3. SSL and/or TSL. Possible but the law stands a in the way.
> I'm looking at ways I can support the bare minimum (legal
> maximum in the US) of SSL/TSL.

Didn't they raise this to 64-bit for US and 128-bit for export?

> I'm certain if the federal government were to ask Mr. Chu,
> he did not put support for SSLeay into his OVL.

He put support for it, but did not distribute binaries, so it
remains legal. The code to use crypto (if found in the compiler
paths) is there, but the proper option must be declared when
compiling and SSLeay must compiled and installed before building.

> This was done by another programmer in scandinavia (which has
> no laws on the subject).

All Juhani did was find a source for SSLeay libraries outside
USA, then compile the OVL with the crypto enabled following the
instructions.

To confirm, Finland indeed has no laws restricting crypto. In
fact, this country encourages both corporations and individuals
to use crypto in their communications, especially on the web.

> If you look at the link on his page, it's not on his site.
> It's actually to the version that resides in scandinavia.

Correct.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2294. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <0140a50e.aeb5ffc8@usw-ex0108-063.remarq.com>
Source record: 65606

In article <alMo4.13987$wR.960009@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:
>My wife and I got information in the mail about renewing
>financial aid for school. Unfortunately, instead of the usual
>forms, everything is being done online now. Well, CAB doesn't
>work for it at all. ...

I can sympathize with your frustration. Personally, I'm hoping
Dan will be able to implement SSL and Cookies. That said, it
will be quite a while before I TRUST SSL. Way too easy to break.
On the plus side, these are both .OVL related, so hope exists.

As for your current problem, I'd raise heck. Why can't you
apply by other means? Is it a requirement of the college that
you purchase a computer? Most of these decisions are made by
committee, and a few letters to the editor of your campus paper,
a polite but forceful letter to the president/dean/whatever of
your college, etc. will most likely be followed by a review of
their policy. I always fire off an angry email every time I
encounter a site that is not HTML 3 (read CAB) compliant. With
all the cell phones and pagers that can connect to the internet
now, it really is silly for anyone to not provide a text-based
site.

Galen

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2295. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <04ff727a.af30b99c@usw-ex0108-063.remarq.com>
Source record: 65607

In article <38a647d6$1@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
>... It really is much more stable on my system.
>
Uh Dan?
You live in the U.S., right?
How did you get 2.8?

Galen

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2296. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <2e314620.b5209700@usw-ex0108-063.remarq.com>
Source record: 65608

```
In article <950235555.29565.0.nnrp-
14.9e985e5c@news.demon.co.uk>, "John Whalley"
<news@whalley.demon.co.uk> wrote:
>
>atarigalen <kNOk@SPAM@uia.net.invalid> wrote in message
>news:3cf148e8.08c22019@usw-ex0108-063.remarq.com...
>
>> Nah, ALWAYS send UUE. It keeps them guessing. :-)
>> Seriously, a search of Outlook Express yields no command that
>> could select between UUE and MIME. Either it's transparent, or
>> Express just can't handle it.
>
>Tools | Options | Send | Plain text settings (mail or news) |
>Message format - choose between MIME and UUE.
>
Ah, ha! So that's where it's hiding!
Thanks,
Galen

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```

2297. Re: Loadsa questions...

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <0c508266.ba9076c2@usw-ex0108-063.remarq.com>
Source record: 65609

In article <pvqbasolv97428b56icnqlasuu2bp5hm0e@4ax.com>, Scurra
<stul@bigfoot.com> wrote:
>* What kind of HDD's do they use?

SCSI 50 pin narrow (either SCSI 1 or SCSI2). An adapter is
required which is around $90, if I recall.
>
>* Can I network them?
Yes, using either the MIDI ports or as part of a TCP/IP stack.
It takes a bit of effort, though.

>* Even better, can I network them to the 10baseT network I have
>already?

Yes, but the hardware is quite rare. It is theoretically
possible, however.

>* What use is an ST without a HDD or an FDD?

A computer needs programs. Without a floppy or HD, how are you
going to run anything? Even if you intend to use a network, you
need the networking software. I suppose you could create your
own cartridge and put the software on that, but that would
entail a bit of effort.

>* What's the M in STFM stand for? (iirc F is for FDD)

Modulator. A STFM has a video out port for connecting to T.V.s.

>* Can I rig them up to better monitors (the atari ones seem to
>be 1224's and a 124) [error corrected]

Yes. Any VGA monitor will work with an adapter cable, though
only in ST High (640x400x2). A video card (expensive) is needed
for other resolutions.

>* Would it be easy to get m68k linux onto them?

M68K Linux requires memory protection. 68020 and up required.
One could create a 68000 version of Linux (someone probably
already has), but it would have compatibility problems, I'd
suspect.

>* How easy (and expensive) is it to get them on the net?

If monochrome is satisfactory to you, you just need a couple
freely available programs and a modem. More memory and a hard
drive certainly make the task easier, however.

Galen

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2298. Address 2.2E

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950480566-450388AEicMi@sweet3.freeserve.co.uk>
Source record: 65610

Hi All

Following on from the recent short discussion Re. Address 2.2E and its incorrect date reporting. I beleive it was Hallvard that instigated the thread.?

A birthday was due last month which was correctly reported, today another birthday was announced and its date reported as 18:02:1990, my system clock

is correct, my desktop clock reports the correct time, files are also stamped correctly. It seems this Y2K bug bites this backside at different times for different systems.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2299. Re: atari STuff for sale UK

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950480570-450992AEicMi@sweet3.freeserve.co.uk>
Source record: 65611

Hi Brond

---------- Cut loads of tripe ----------

>Thanks

And thanks to you for quoting the whole mail.

>Brond

james brond i presume.!!

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2300. Re: [Fwd] TT Graphic Card

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950480572-451558AEicMi@sweet3.freeserve.co.uk>
Source record: 65612

Hi Steve

>> I'm looking for a vme graphic card (nova, crazy dots, ...)
>> Not too expensive, if it's possible ... :-)

>Arn't we all ;-)

Nope, i'm not. 8~)

>640x480 TT owner...

1024x768 MegaSTE owner.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2301. Re: [Fwd] TT Graphic Card

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950480574-452113AEicMi@sweet3.freeserve.co.uk>
Source record: 65613

Hi Jo.

>Don't worry, Mario B. will save us :-)

That guy is a genius, i'm watching progress of this card myself.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2302. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950480578-452665AEicMi@sweet3.freeserve.co.uk>
Source record: 65614

Hi Steve

>>In GB, a car is not considered stolen until its been missing for some
>>while, cant remember what the period is, but if you report it within the

>>time frame Mr. Plod doesnt want to know.

>It's a week, or is it 2:)

Summat like that, summat stoopid that is.
I believe its supposed to cover the eventuality of your loaning it out and having changed your mind. If i took your ï¿½5 watch i could be open to immediate theft charges, but i could take your ï¿½250,000 car for a week you couldnt touch me. makes sense to me, almost??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2303. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950480580-453169AEicMi@sweet3.freeserve.co.uk>
Source record: 65615

Hi John.

>And Thanks to Dan and Oliver, CAB has come a long way. So could the OVL be
>further improved to quell a few cmplaints in this thread?

Such as eliminating whole message quoting??.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2304. Re: atari tt dip switches

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <2ce58a86.bb82c30a@usw-ex0108-063.remarq.com>
Source record: 65616

```
In article <Pine.MNT.4.10.10002122155320.106-100000@rakas>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
>On 2000-2-12, Michael Curt <m_curt@dplanet.ch> wrote:
>
>> searching the web i couldn't find any informations on the
>> dip switches inside the atari tt. has someone got some
>> knowledge of their functions?
>
>There isn't much, even in Atari's own service manuals, but here
>is what I could find:
>
>switch no. purpose when on
>========== ===============
>7 enable 1.44 mb floppy formatting on Newdesk
>
>
>That's it. Other switches appear to have no specific purpose.
>
No, they do. I've never owned a TT so this is from vague
memory, but I believe they have something to do with the size of
your TT/ST memory boards.

Galen

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```

2305. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <00066334.bc55a5b9@usw-ex0108-063.remarq.com>
Source record: 65617
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,midlands.adverts,demon.adverts

Although most (if not all) of the software on your disk is
surely out of print, it is nonetheless illegal to pirate it.

Galen

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2306. Re: NVDI CPX program and Magic

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002131835590.107-100000@TT030>
Source record: 65618

Try the original Atari xcontrol, at least here it is the most stable
and works with the nvdi cpx's.

On 13 Feb 2000, Edward S. Baiz Jr. wrote:

> I recently got Magic for my Hades. I have gotten it to run most
> everything and now I love it. The one thing that disturbs me is that I
> cannot get the NVDI printer CPX program to come up. You know, the file
> that lets you change the printer driver, adjust brightness, select
> paper type, etc. It loads into COPS, but I just cannot get it to come
> up on my screen. Anyone have any thoughts to the matter???
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2307. Re: Midi keyboard and atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <00e5bbd6.bd6d68f5@usw-ex0108-063.remarq.com>
Source record: 65619
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,maus.computer.atari.hardware

In article <88466f$2cn$1@news.hccnet.nl>, "a.v.d.moosdijk"
<a.v.d.moosdijk@hccnet.nl> wrote:
>I like to go starting with an atari and a midi keyboard. I have
>to start from scratch. I'm the owner of a 1040 stfm. My
>question is: what for keyboard do i have to buy. I'm looking
>for an good price/quality. Second question, what is important
>to look for when buying a midi keyboard.
>
Hmm, this is a bit like asking "What car should I buy?". My
Yamaha PSR300 (nearly 10 years old) has touch sensitive, full
size keys. These were my only two requirements then as well as
now (besides MIDI, of course). However, I'm a lousy pianist,
and I only use my keyboard for assistance with my vocal
rehearsals. Perhaps you should tell us what you intend to do
with the keyboard once you have it.

Galen

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2308. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <0b87f7b4.c3bb97ab@usw-ex0108-063.remarq.com>
Source record: 65620

In article <sa9m3bm8fo818@corp.supernews.com>,
taj16@dreamscape.com (Thomas J. Andrews) wrote:
>I have a Mega ST4 with a Toadfile 44 hard drive...
>I'd like to use the ICD ADSCI Plus adapter (The one with the
>clock) that's within the Toadfile. However, when I opened up
>the Toadfile, I saw but a single 50-connector ribbon cable
>between the host adapter and the HD, with no unused
>connectors. I also saw a knockout in the back that looks like
>just the right size for an external SCSI connector.
>
>I'm assuming I need a different SCSI cable inside the Toadfile,
>a panel mount adapter to some sort of external connector, and
>an external SCSI cable for the "new" drive. Could anyone give
>me an idea of precisely what to look for, and a good place to
>look? Also, since I have an empty slot for an internal device
>in my Toadfile case, would it be a good idea to buy
>a cable now that could be used with that slot in the future?
>And if so, would I need to terminate the (for now) unused cable?
>
From the ICD adapter, run an internal 50 ribbon SCSI 1 cable to
the HD and back out. This cable should be easy to obtain at a
electronics supply shop and basically looks like the cable you
have, only with a third connector midway. Keep your cabling as
short as possible. Then an internal to centronics 50 (external)
adapter attaches to the case (your knockout, er, knocks out). A
SCSI 50/50 external cable then runs to your "other" drive. If
you cannot find an electronics store, a place that deals with
SCSI (like older Macs) should be able to help.

I don't know if I'd modify things to use your other space in the
Toadfile case. Your power supply might not be able to handle
it, particularly due to its age. As a final note, only
terminate the first and final drive on a SCSI chain (though
there are exceptions). I've done quite a bit of SCSI work on
both Ataris and Macs in the last couple years, so post if you
have problems.

Galen

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2309. Re: STacy

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <0f4c9d2c.c62b5728@usw-ex0108-063.remarq.com>
Source record: 65621

In article <hBzo4.610$n02.3842@dfiatx1-snr1.gtei.net>, "Richard
Rives" <rives@gte.net> wrote:
>And just this a couple of years ago I let mine go for $75 USD,
>with an Adspeed. It was acting alittle strange though.
>
Yep. I GAVE one away six months ago. Sigh.

Galen

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2310. Photo printing in Pagestream

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: atarigalen
Message-ID: <1ab5e9dc.d5f498b3@usw-ex0108-063.remarq.com>
Source record: 65622

I've been playing around a bit with some .JPG photos and my current software. Atariworks doesn't appear to print in color, even when the files are .IMG (which it demands). Pagestream does print in color, but the results are pretty bad, leading me to suspect that PGS was intended to print color line art only. Imagecopy prints great, but one can't include a lot of text.

Can one alter Pagestream's settings so "family letters" with a few photos and a couple pages of text can be created? I'm sending the photos on a separate sheet this time, and I know I could do it with multiple printing passes, but I wonder if I'm missing something.

Galen

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2311. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: roughley@vanc.igs.net.invalid
Message-ID: <1e5yaj3.nnzzxx1odvaciN%roughley@vanc.igs.net.invalid>
Source record: 65623

Brian Van TIlborg <madmax@bfree.on.ca> wrote:

> I can't comment on your Mime encounter as MIME completely confuses me. I
> don't know much about it, however any information people wish to put
> forward would be appreciated.

http://www.cs.ruu.nl/wais/html/na-dir/mail/mime-faq/part2.html

Read section 2.3: "Why does MIME define base64 instead of using
uuencode?"

<< Neil >>

--
Neil Roughley
http://www.vanc.igs.net/%7Eroughley/

2312. Re: NVDI CPX program and Magic

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <886rpg$6fb$1@hermes.achilles.net>
Source record: 65624

Dear Edward, I have a similar set-up as you, except I have a TT.
I also use a nova graphics card and Photoline etc.
I had a similar problem with the NVDI Cpx, and I realized that it was due to a problem in the installation of NVDI. When you click on the install program
for NVDI, it gives you several options for graphic cards etc.
For some reason, when I installed NVDI with the "Nova Graphics Card"
button, the printer CPX would not work. I backed up everything and re-installed
NVDI but this time I just clicked the "Atari Graphics" button, just as if
I did not have a Graphics card. This seemed to work, and now I can adjust
the printer settings from the cpx.
I hope this is useful.
Mark

Edward S. Baiz Jr. (ebaiz@skyenet.net) wrote:
: I recently got Magic for my Hades. I have gotten it to run most
: everything and now I love it. The one thing that disturbs me is that I
: cannot get the NVDI printer CPX program to come up. You know, the file
: that lets you change the printer driver, adjust brightness, select
: paper type, etc. It loads into COPS, but I just cannot get it to come
: up on my screen. Anyone have any thoughts to the matter???

: Edward S. Baiz Jr.
: (Gamer)
: ----------
: HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
: Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
: Photo 700 printer, 56k US Robotics Modem
: PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
: Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
: Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
: ----------

2313. Re: [Fwd] TT Graphic Card

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <884so3pka1@snipp.uninett.no>
Source record: 65730

```
Steve <steve666@clara.co.uk> wrote:
> TERRAL Sebastien <sterral@club-internet.fr> wrote:

>> I'm looking for a vme graphic card (nova, crazy dots, ....)
>> Not too expensive, if it's possible ... :-)

> Arn't we all ;-)

Don't worry, Mario B. will save us :-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2314. Re: Test - please ignore

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <TSmp4.99$f4.2770@newsread2.prod.itd.earthlink.net>
Source record: 65731

On 30 Jan 2000 21:54:56 , John Garone wrote:
>Consider yourself ignored -:)
> John G.
>
>On 30 Jan 2000 12:06:30 , John Burgess wrote:
>>I've never posted to a NG before so please accept my apologies if
>>I've done anything wrong or inadvertantly caused anyone any problems.
>>
>>Regards,
>>
>>John
Hi John,
well , in re-reading my follow up to your post, it seems I've come
across as (at least) a smartass! I thought I was being funny!!! My
appologies if it was taken badly.
John G.

2315. Re: Loadsa questions...

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: ash@elysium83.freeserve.co.uk
Message-ID: <884uji$et4$1@newsg4.svr.pol.co.uk>
Source record: 65732

On 12 Feb 2000 23:36:11 , Scurra wrote:
>ATM I've got an STE which i haven't used in years (I can't even
>remember if it's got 2 or 4 MB in it... i'll need to open it up), and
>i'm about to (hopefully) get hold of a STFM and an ST that some peeps
>are chucking out... because i've not used atari's for years i've got a
>bunch of questions:
>
>* What kind of HDD's do they use (I've never seen the connectors on
>anything else) and where can I get them (and how much will it cost)?

As standard they have an ACSI interface, which is not exactly an
industry standard. Adapters to use SCSI or IDE drives are avaliable.

>* Can I network them?

Yes, but I don't know much about networking... ;-)

>* Even better, can I network them to the 10baseT network I have
>already?

Er... dunno.

>* What use is an ST without a HDD or an FDD?

I wouldn't imagine very much use at all... ;-) Even as part of a
network you'll need to load the networking software.

>* What's the M in STFM stand for? (iirc F is for FDD)

TV Modulator - so you can plug in a TV and use it as a monitor.

>* Can I rig them up to better monitors (the atari ones seem to be 2x
>1224's and a 224 (i'm not sure on the last one))

SC1224 monitors are colour RGB monitors that enable you to use ST
Medium (640x200x4) and ST Low (320x200x16) resolutions. If you intend
doing much serious work a mono monitor might be a good choice. You
can buy adapters to use a VGA monitor as a mono monitor.

>* Would it be easy to get m68k linux onto them?

No, as a rule Linux needs a MMU to run, and the 68000 doesn't have
one. There is a project to get Linux up and running on a 68000, but
AFAIK it doesn't work yet and isn't really a serious proposition. You
can run MiNT though, which will give you a lot of UNIX functionality.

>* How easy (and expensive) is it to get them on the net?

You obviously need a modem and modem cable, but there is plenty of
net software avaliable for free.

>Sorry if these questions are covered in the FAQ, I couldn't find
>one...

I'm sure Mr. Bales will have something to say about that ;-)

Cheers,

Ashley

2316. Re: Users of Atari CP/M?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <950403354-054559AEicMi@post3.tele.dk>
Source record: 65733

>From: "Larry Silverman" <larrysilv@earthlink.net>
>Date: Sat, 12 Feb 2000 13:58:17 GMT
>
>It is an operating sysytem used by z/80 computers, which was emulated by lots
>of 70's and 80's systems.
>
>
>John Garone wrote in message ...
>>On 7 Feb 2000 03:31:17 G, "Larry Silverman" wrote: >Is there anyone who
>uses Atari CP/M? I've been fiddling with the program, >but I am having
>trouble getting the program to "disk swap" so I can create >working disks
>with the CP/M programs on them. Does anyone have Atari
>single
>>>sided CP/M disk images they can send me? > > >. Excuse my lack of
>knowledge here but is that "CP/M" a programming language? I recall a
Northern
>Telecom computer (green screen type) used back in '85.
>> John G.

I do seems to recall, that CP/M was on some of the very first PD disk I got for

the ST back in 1986. I never try it out, because I didn`t like the way it
worked.
My very first computer experience was with a Concurrent CP/M machine.
AMSTRAD made at machine complete with monitor and printer, that use CP/M as
well.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0

http://home3.inet.tele.dk/prunus/

2317. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38a60130.0@news2.cluster1.telinco.net>
Source record: 65734

Hi Tony,

On 12 Feb 2000 14:52:48 , Halloween Jack wrote:
>That's the problem, only 1 of my instruments has thru. My Akai AX-80. My Korg
>Poly-800 and Roland TR-707 don't, that's my problem. My only solution so far is to
>use my 707 as the master, and sync with the ST then have the ST's out go to the
>Akai, and then use the thru to the Korg. But, I'd prefer to be able to sequence the
>whole thing from the ST... oh well, use what you have.

If I'm following correctly you need a midi thru unit like for instance
the Phil Rees V10 which a simple non programmable unit that is
relatively cheap, although there are many about.

If you use your ST with say Notator or Cubase you could try this setup:

```
midi (out) ---------> (in) Phil Rees V10 midi thru unit
| |
| (out)
ATARI ST |
Running Notator | * All Instruments midi in *
or Cubase .----- 1. Akai AX-80 (Master Keyboard)
| | 2. Korg Poly 800
| AX80 midi out | 3. Roland TR-707
midi (in) <-----------------' 4. etc
5. etc
```

This way the master (AX80) would input the data into the sequencer(Atari)
and the program would then transmit the data to the relative instruments
simultaneously via the midi thru unit. If you ever add to your system you
can also just incorperate the instrument to the setup easily.

Regards
Sean

.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

2318. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38a5ea4a8304801@online.be>
Source record: 65735

on Sat 12-02-2000 22:50 Brian Van TIlborg wrote:

>On 11 Feb 2000 23:10:57 , John Garone wrote:
>
>
>> CAB 2.8 is supposed to be out (German version) not available in the USA
>>(yet). Wonder if there are any changes that would help here! I hear it is
>>better with JPG loads but have'nt heard if there are other improvements.
>>Any German folk out here care to comment?
>> John G.
>
>
>Minor Upgrade. Doesn't support anything Mike or Lonny or the rest of us for
>that matter require.
>
>I don't believe it is faster with JPG and that is just a marketing
>illusion. I don't think it incorporates the DSP into the jpg overlay for
>Falcon users, and this would be the biggest increase attained in speed for
>a Falcon user.

It isn't just a marketing illusion. It's faster I can tell you that. See
my previous posting.
There are also some bugs fixed which makes Cab more stable then it already
was.
Of all the Atari browsers available Cab is still the best. Rock solid with
every OS.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2319. Does someone have a basic with a compiler for the ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: lab5 <lab5@industry.bull>
Message-ID: <130220000320500163%lab5@industry.bull>
Source record: 65736

```
Does someone have a basic with a compiler for the ST?
please react to zinc@bart.nl
```

2320. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38a647d6$1@athena.netset.com>
Source record: 65737

In article <38a5ea4a8304801@online.be>,
Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>on Sat 12-02-2000 22:50 Brian Van TIlborg wrote:
>
>>On 11 Feb 2000 23:10:57 , John Garone wrote:
>>
>>
>>> CAB 2.8 is supposed to be out (German version) not available in the USA
>>>(yet). Wonder if there are any changes that would help here! I hear it is
>>>better with JPG loads but have'nt heard if there are other improvements.
>>>Any German folk out here care to comment?
>>> John G.
>>
>>
>>Minor Upgrade. Doesn't support anything Mike or Lonny or the rest of us for
>>that matter require.
>>
>>I don't believe it is faster with JPG and that is just a marketing
>>illusion. I don't think it incorporates the DSP into the jpg overlay for
>>Falcon users, and this would be the biggest increase attained in speed for
>>a Falcon user.
>
>It isn't just a marketing illusion. It's faster I can tell you that. See
>my previous posting.
>There are also some bugs fixed which makes Cab more stable then it already
>was.
>Of all the Atari browsers available Cab is still the best. Rock solid with
>every OS.
>
>TTFN
>Martin

One of the updates was fairly necessary to keep it a useable
program. Before this last version, CAB had problems with defining default
paths for graphics etc. on a site. This was a sometimes cause of
consternation with older versions of CAB. Is that alone worth the upgrade
cost. I don't know. there were others as well. But there were indeed
fixes in places that the average user would would encounter and be happy
about. It really is much more stable on my system.

Dan Ackerman
baldrick@n...

2321. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <0Rtp4.199$Zp1.6841@newsread1.prod.itd.earthlink.net>
Source record: 65738

Your friend need to install winzip 7.0 on his pc and then should not have a
problem.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net
Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:zslp4.576$M73.481@198.235.216.4...
> On 11 Feb 2000 01:01:02 , "John Whalley" wrote:
>
> >Tools | Options | Send | Plain text settings (mail or news) | Message
> >format - choose between MIME and UUE.
>
> >As to why OE users have difficulty with NEWSie's UUE'd attachments I
> >don't know the answer, but I'd suspect NEWSie.
>
> Thanks for the Menu. Anyways, I don't suspect NEWsie as both my friends
> used OE and one could get the attachment unzipped and the other received
> 0byte file when unzipped. It was in their settings on their end.
>
> UUE is UUE, NEWsies encoding works with all the UUE programs I have.
> Really slow on an ST with NEWsie.
>
> Unless something has changed with UUE or NEWsie was doing it incorrect, it
> shouldn't work on my other UUE programs. Its easy to get Operator error on
> a PC. I asked my friend when I first had the problem a year ago, do you
> have UUE enabled and he stated that PC programs do these things
> automatically. Clearly an incorrect assumption.
>
> After a year this same person has learned to set plain text settings.
>
> I can't comment on your Mime encounter as MIME completely confuses me. I
> don't know much about it, however any information people wish to put
> forward would be appreciated.
>
> Later Brian.
>
>
>
> >.

2322. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <BMtp4.190$Zp1.7295@newsread1.prod.itd.earthlink.net>
Source record: 65739

BISHOP <bishop@miskatonic.de> wrote in message
news:38A5A4BB.CA280FB@miskatonic.de...
> Hi folks,
> I think I have a virus on my ST which attacks my floppy !! Does anybody
> know something about that and which v-killer i need ?? After the attack
> two of mine ST's can't format disks anymore and sometimes bomb out, when
>
> i try to boot from disks, which yesterday worked fine. In the directory
> are strange folders and files which couldn't be there!! I'm totally
> frustrated and near to commit suicide. I need HELP .
> Does anybody know how to reconfigure a floppy head (SF314 and in my
> 1040STF
> ??
> Cheers,
> Tobias

There is a program called force media change, that forces the floppy to read
the disk directory before it writes to it. I had a similiar problem many
years back, and fmc fixed the problem.

From what I understand , there is a little switch inside the drive which
detects if a floppy has been removed, after years of use, this switch can
get dirty and not function properly.

In 14 years of using st's and downloading files from everywhere imaginable,
I have never seen an st virus. I have heard about the link and ghost virii,
but have never seen them.

B.P.

--
Dyn-o-mall, the most fun shopping on the 'net
http://www.dynomall.com

Need investment advice!
http://www.virtualbrokers.net

2323. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <4fwp4.573$Zp1.11537@newsread1.prod.itd.earthlink.net>
Source record: 65740

On 12 Feb 2000 14:52:48 , Halloween Jack wrote:
>That's the problem, only 1 of my instruments has thru. My Akai AX-80. My Korg
>Poly-800 and Roland TR-707 don't, that's my problem. My only solution so far is to
>use my 707 as the master, and sync with the ST then have the ST's out go to the
>Akai, and then use the thru to the Korg. But, I'd prefer to be able to sequence the
>whole thing from the ST... oh well, use what you have.
>
>-HJ
>AKA TonyJHawk@aol.com
>
>John Garone wrote:
>
>> On 11 Feb 2000 19:19:12 , Tonyjhawk wrote:
>> >Anyone know of any devices that you can hook up to a ST to either have multiple
>> >in/outs or thrus? I'm hoping there is... Thanks
>> >
>> >-HJ
>> >.
>> Not sure if it's what you're looking for but I've used a product from
>> JLCOOPER called the NEXUS with my ST4. Has 8 MIDI outs switchable between
>> 3 (A/B/C) inputs. I had it working in conjunction with the PPS100
>> (also JLCOOPER), modules, keyboard, etc.
>> It broke down twice in about 5-7 years (once from a lightning power
>> surge). However, most MIDI stuff have THRU ports but chaining to many is
>> supposed to cause signal loss. But if you keep tha chais short, it's ok
>> (without a MIDI distribution box like the NEXUS). In other words, branch
>> out from a module to 2 others and those 2 to 4. Hope I helped.
>> John G.
>
>.
Tony,
I see what you mean now! I used the Nexus (3x8 MIDI Switcher) to keep all
lines short. One input (of three) to 8 outs makes a nice thru (actually
direct) system also.
John G.

2324. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <U7wp4.567$Zp1.11537@newsread1.prod.itd.earthlink.net>
Source record: 65741

On 13 Feb 2000 00:57:42 , Dan Ackerman wrote:
>In article <38a5ea4a8304801@online.be>,
>Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:
>>on Sat 12-02-2000 22:50 Brian Van TIlborg wrote:
>>
>>>On 11 Feb 2000 23:10:57 , John Garone wrote:
>>>
>>>
>>>> CAB 2.8 is supposed to be out (German version) not available in the USA
>>>>(yet). Wonder if there are any changes that would help here! I hear it is
>>>>better with JPG loads but have'nt heard if there are other improvements.
>>>>Any German folk out here care to comment?
>>>> John G.
>>>
>>>
>>>Minor Upgrade. Doesn't support anything Mike or Lonny or the rest of us for
>>>that matter require.
>>>
>>>I don't believe it is faster with JPG and that is just a marketing
>>>illusion. I don't think it incorporates the DSP into the jpg overlay for
>>>Falcon users, and this would be the biggest increase attained in speed for
>>>a Falcon user.
>>
>>It isn't just a marketing illusion. It's faster I can tell you that. See
>>my previous posting.
>>There are also some bugs fixed which makes Cab more stable then it already
>>was.
>>Of all the Atari browsers available Cab is still the best. Rock solid with
>>every OS.
>>
>>TTFN
>>Martin
>
>
> One of the updates was fairly necessary to keep it a useable
>program. Before this last version, CAB had problems with defining default
>paths for graphics etc. on a site. This was a sometimes cause of
>consternation with older versions of CAB. Is that alone worth the upgrade
>cost. I don't know. there were others as well. But there were indeed
>fixes in places that the average user would would encounter and be happy
>about. It really is much more stable on my system.
>
> Dan Ackerman
> baldrick@n...

>
>
>.
And Thanks to Dan and Oliver, CAB has come a long way. So could the OVL be
further improved to quell a few cmplaints in this thread?
John G.

2325. Re: Modem for STE (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <qkxp4.26$PO1.324@198.235.216.4>
Source record: 65742

On 12 Feb 2000 15:30:10 , JI Logan wrote:
>On 11 Feb 2000 02:14:17 , Brian Van TIlborg wrote:
>
>|>|Yes, but the ST is limited to 19.2Kbps. Therefore, anything above a
>|>|14.400bps modem is a waste.
>|>
>|>Higher speeds are available with HSModem.
>|
>|HSMODEM doesn't increase the serial port above 19200.

>Funny, I thought the opposite. Certainly the documentation says:

Yes, it is true what you have below. If I am incorrect then I am corrected. However, I don't believe the Modem Port on the ST can take advantage of the higher Speeds without a Hardware Modification as I stated previously in the thread.

What is incorrect about my statement above is that I have written serial, when I should specify Modem Port, and since I believe we were speaking of an ST with a 19200 baud limit on its modem port, and I did mention that speeds above 19200 cannot be achieved without a hardware mod. I believe all options have been covered. HS MODEM is also required to take advantage of speeds above 19200. HSMODEM is required to get an ST working at 9600 and above. STing will not work period, without HSMODEM.

But if HS MODEM can allow an ST to achieve speeds above 19200 without a Hardware modification, then I stand corrected.

Unfortuneately even the clearly written description below is too technical for me to understand. Does the below state that speeds above 19200 on the modem port of the ST can be achieved solely with HS MODEM. If so, then I could use this on all my STs.

My intention was to install the modification to achieve 38400. But I have put this off in hopes of getting a working Ethernet adapter for the ST. If I don't need this circiut, then that would be great.

Later Brian.

>FASTINT:
>DRVIN.PRG is able to modify the timer interrupt of the TOS to achieve
>57600Bd on MODEM1 on a 8MHz-68000. Even on MegaSTE, TT and Falcon the
>modification can provide some enhancements.Under MagiC the madification
>will never be done because MagiC (version 2.0 and newer) has already a
>"friendly" timer routine. FASTINT should be switched off for >experiments
>with other operating systems or if mystic errors/behavior >occur.

>Function (for interested users):
>I discovered it's enough to call the routine (GEMDOS-timer) in NEXT_TIM
>(negatvie LineA variable) with an IPL < 6 to enable 57k6Bd receive with an
>68000/8MHz. So I insert a piece of code to set the IPL down to 5. That's not
>without any risk but only creates problems when other programs do such hacks
>too.
>.

2326. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <Bkxp4.27$PO1.324@198.235.216.4>
Source record: 65743

On 12 Feb 2000 15:30:11 , JI Logan wrote:
>On 12 Feb 2000 03:50:33 , Thomas J. Andrews wrote:
>
>|I've been trying to append a cutsey signature to some of my email using
>|Newsie 0.94, and so far it's been a total failure. I put a signature file
>|together with Edit Plus 3.12 and saved it. Then, I configured Newsie to
>|find it using the "Signature Preferences" item of the Preferences menu, and
>|saved it as the default. When I look at the Signature Preference I see the
>|proper path and filename, and the first few lines of my signature file, so
>|I assume that part is correct.
>
>It is generally considered impolite to use large signatures. Given
>the fact the your signature file must be quite a size ('the first
>few lines of my signature file') perhaps it is no harm that Newsie
>refuses to handle it.

I am glad you caught that, I must have misread the post the first time.
Yes, Signature files should only be a handful of lines.
I don't recall offhand what the limit is, but I believe it is around 5
lines, but don't quote me on that.
It does appear NEWsie is working properly in this instance.

Later Brian.

>.

2327. Re: Clock setting utility

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <aJxp4.10675$J9.5747@news.indigo.ie>
Source record: 65744

On 12 Feb 2000 22:28:26 , James F. Haslam wrote:
> Yes there is! I'll send it to you in a mo'! If anyone else wants it too,
> email me!
Thanks a million!!! ;-)

> Whilst we're on this subject, (and as you're the Support Site for mICQ)
> you know that you can run mICQ from the login.bat, if you use Spawner?
I think I mention that on the site somewhere?! ;-) Yes, spawner is VERY useful.
I use it to run aMail from LOGIN.BAT as well. aMail accepts command line
parameters, so I have multiple email accounts, LOGIN.BAT starts aMail
sequentially with a separate config file, and sends the command to send/receive
mail. So now, if I only want to check/send email, all I have to do is click
[connect] wait a few moments and click [disconnect]. Where there's a will
there's a way!!! ;-)

Cheers,

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

2328. Atari-Users.Net

Newsgroup: comp.sys.atari.st
Date: 2000-02-13 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <8870es$5ri$1@nnrp1.deja.com>
Source record: 65745

Hello,

For some reason the Atari-Users.Net domain is down. I am waiting
for a reply from the hosting service about the problem.

For those of you that use the web based e-mail system, it is still
working fine. Email is still being delivered.

To access the e-mail, use this URL

http://atari.services.everyone.net

Rob

webmaster@atari-users.net

--

Atari-Users Network
Atari Chat, Forums, Links, Webring and Banner Exchange.
http://www.atari-users.net

Sent via Deja.com http://www.deja.com/
Before you buy.

2329. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522734-414704AEicMi@cwcom.net>
Source record: 65546

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Fri, 11 Feb 2000 21:07:12 +0100 (MET)

>atari/utilities/mc402.zip (14.089 bytes)
> (Multi Clipboard, up to 9 different clipboards at the same time)

This is an excellent utility, all one has to do is preselect which clipboard
one wishes to use. Once a clipboard has contents, the file(s) extension(s)
is/are shown under its button, and a click on it sends the file to the
application that has been installed to deal with it in the desktop.

There does seem to be a bug in the iconify code however.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2330. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522738-415461AEicMi@cwcom.net>
Source record: 65547

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Fri, 11 Feb 2000 21:35:38 +0100 (MET)

>>Dont work here, if i do it the way the text files says, the patch asks for
>>BUGGED.PRG, not buggy.prg, and if i give xboot.prg as the destination file
>>it whinges 'Wrong File'
>
>It won't work here either. I would say please be carefull with that thing.

I'm removing it Martin, as I've said elsewhere I haven't been able to test
it myself, although I'm assurered that it works elsewhere.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2331. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522740-415927AEicMi@cwcom.net>
Source record: 65548

From: swampfox1@earthlink.net (John Garone)
Date: Fri, 11 Feb 2000 23:10:57 GMT

> CAB 2.8 is supposed to be out (German version) not available in the USA
>(yet). Wonder if there are any changes that would help here! I hear it is
>better with JPG loads but have'nt heard if there are other improvements.

It has an additional module for loading PNG format graphic files.

Otherwise it uses the same stack as the previous version, ie IConnect V1.7
or any of the (non MiNT) stacks.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2332. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522742-416433AEicMi@cwcom.net>
Source record: 65549

From: flawrenc@genie.idt.net (Frank W. Lawrence)
Date: 12 Feb 2000 02:51:14 GMT

>>- Y2K patch for XBoot 3.10
>
>Tried the patch and didn't work. Tried BUGGY.PRG as well as BUGGED.PRG
>still didn't work - message said the renamed file was 'Wrong file'.

You as well? Sorry I can't help.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2333. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522744-416909AEicMi@cwcom.net>
Source record: 65550

From: paricard@free.fr (Pascal Ricard)
Date: Sat, 12 Feb 2000 09:59:01 GMT

>> > CAB 2.8 is supposed to be out (German version) not available
>
>Yes, it is (in Germany). I've upgraded it.

English RSC files and such from the D&D web site should you need them BTW.

Have you noticed that the bubblegem help is a little mixed up in the
"Options/General" dialog (Toolbar section)? This is also a problem with the
official English release of CAB 2.7.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2334. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38A7E560.767E@ooc.de>
Source record: 65551

Steve Sweet wrote:

> >I don't know what he meant but he said 'sloop' (= boat) and not 'slop'
>
> Shall we pick on him and give him a complex. 8~)

This was not me but my keyboard :-).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2335. Toad Shoebox/SCSI Question

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <VcSp4.4072$Zp1.123653@newsread1.prod.itd.earthlink.net>
Source record: 65552

Hi All,
Can I put a second SCSI (Seagate) in a Toad shoebox which also houses
a Toshiba CD Rom drive? Is there room and would the existing supply(s)
run all? Anyone familiar with this?
I don't care to open it up unless there's hope!
John G.

2336. Re: Test - please ignore

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <dmSp4.4087$Zp1.123653@newsread1.prod.itd.earthlink.net>
Source record: 65553

Hope this did'nt post twice:

John B.
In re-reading my follow-up post, it looks like I was being rude! I was
trying (in vain) to be humerous so please accept my appology if taken badly!
John G.

On 30 Jan 2000 21:54:56 , John Garone wrote:
>Consider yourself ignored -:)
> John G.
>
>On 30 Jan 2000 12:06:30 , John Burgess wrote:
>>I've never posted to a NG before so please accept my apologies if
>>I've done anything wrong or inadvertantly caused anyone any problems.
>>
>>Regards,
>>
>>John
>>.

2337. Anti Spam Info

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <j6Tp4.4117$Zp1.126405@newsread1.prod.itd.earthlink.net>
Source record: 65554

This is not an endorsement of the following, just passing the info on:

Fight SPAM info (found on Crafters Network):

Windows software available (at a price)
E-mail complaints to the FTC---uce@ftc.gov
Anti-SPAM bill needs support---
Sen. Robert Torricelli
senator_torricelli@torricelli@torricelli.senate.gov
Senator Frank Murkowski
commercialmail@murkowski.senate.gov

Suggestions to fight SPAM:
Boycott Spammers products
Add a 'NOSPAM' line in your E-mail address
Never respond to Spam or the the invitation to "remove yourself from list"
(can confirm that your address is active)
also see ZDNET's Anti-Spam Kit

John G.

2338. Re: Cache prg

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <R9Tp4.4120$Zp1.126405@newsread1.prod.itd.earthlink.net>
Source record: 65555

On 13 Feb 2000 19:23:24 , Steve wrote:
>Is there a gem PRG to switch the Falcon's cache on/off from the desktop?
>Thanks
>Steve
>.
Steve,
If you're running ICD's driver, I believe there is cache a program in
their package (GEM? not sure) and is also presettable in their config setup.
John G.

2339. Re: FS: 68040 and SLM804

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <88a33fakc1@nnrp1.deja.com>
Source record: 65556

Well, did you get it? Inquiring minds want to know:).

Mike

In article <38A1FBB2.784F30B4@oh.verio.com>,
Fred Horvat <fmh@oh.verio.com> wrote:
> I can even drive out to you and pick it up.
>
> jpikarsk@my-deja.com wrote:
>
> > Medusa 68040 computer
> > ICD SCSI adapter
> > 500 MB IDE hard drive
> > Tseng ET400 PCI video card w/2MB RAM
> > minitower case
> > Lots of software
> > original recipts
> > $600
> >
> > Atari SLM804 laser printer
> > NIB
> > NO CONTROLLER!
> > $100
> >
> > Chicago
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

2340. [ANN.] CDLab 0.31 is released

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: François GALEA <fgalea@ens.uvsq.fr>
Message-ID: <Pine.GHP.4.10.10002141431070.7157-100000@jungle.ens.uvsq.fr>
Source record: 65557

Hello !

I found a really annoying bug in the 0.30 version of CDLab, so 3 days
after it, comes the 0.31 version.

Here's the url: http://cdlab.atari.org

Thanks,

- Franï¿½ois GALEA -

2341. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: BISHOP <bishop@miskatonic.de>
Message-ID: <38A813A2.F780E870@miskatonic.de>
Source record: 65558

Sometimes I had used HD disks , but also DDs. Could the floppy be
damaged by use of HD-Disks ??

Steve Stupple schrieb:
>
> In article <38A6C6E8.258F019D@miskatonic.de>, BISHOP
> <bishop@miskatonic.de> writes
> >Hmm , I have downloaded mfc, but this does not fix the prob ...
> >
> >Could this prob exist, while I used dos/win format 720KB disks
> >I think the floppy must be reconfigured, or i have to buy a new, but if
> >I do I'm afraid that the new one bites the dust, too (like two
> >diskdrives done before :(...
>
> What type of disks are you using? double density or high density!
>
> If you're using HD (high density) disk in a double density drive, then
> that's your problem.
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@steverosie.demon.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird on IRC * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2342. Re: Best place for GCC latest

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002141716220.69-100000@rakas>
Source record: 65559

On 2000-2-14, BobF <BobF@techsoftware.freeserve.co.uk> wrote:

> Where is the best place to get the most recent GCC for
> the Atari? Ive tried a few ftp servers with mixed results.

http://wh58-508.st.uni-magdeburg.de/sparemint/

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2343. Re: Anti Spam Info

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38a83592.5997134@news.tmisnet.com>
Source record: 65560

More information is available at the SpamHunter's Resource:
http://www.tmisnet.com/~strads/spamhunt/index.html

George Crissman
strads@tmisnet.com

On Mon, 14 Feb 2000 13:07:27 GMT, swampfox1@earthlink.net (John
Garone) wrote:

>This is not an endorsement of the following, just passing the info on:
>
> Fight SPAM info (found on Crafters Network):
>
>Windows software available (at a price)
>E-mail complaints to the FTC---uce@ftc.gov
>Anti-SPAM bill needs support---
>Sen. Robert Torricelli
> senator_torricelli@torricelli@torricelli.senate.gov
>Senator Frank Murkowski
> commercialmail@murkowski.senate.gov
>
>Suggestions to fight SPAM:
> Boycott Spammers products
> Add a 'NOSPAM' line in your E-mail address
> Never respond to Spam or the the invitation to "remove yourself from list"
> (can confirm that your address is active)
> also see ZDNET's Anti-Spam Kit
>
> John G.

2344. Re: NEWS !!!

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <313628558-34594AEicMi@wanadoo.be>
Source record: 65561

From: doitarchive@atari-computer.de (Robert Schaffner)
Date: Tue, 8 Feb 2000 19:32:03 +0100

Hi Robert,

>What we should do if we got the next browser, mailer?
>(And i hope we got new ones!)
>
>Install also the 6.th TCP/IP socked to run that program?
>
>Can`t follow statements like that, sorry.
What are you going on about?
Sven Kopacz programmed the first commercial stack, and he comments about this, why should he have to write a new stack? IConnect together with StiNG and MinTNet are the only stacks that actually work... Draconis and Wensuite have a long way to go before they can be considered as an alternative....
The poorly translated interview probably confused you, Sven comments on STIK which didn't support PAP, since in 1995 nothing else was available he wrote IConnect, following the UNIX-sockets standard very closely.
If there will be a new browser and if it's from ASH, it will run under the IConnect stack...

>Specialy i mean parts how the "authors" talking about sofware what not
>run on his own atari system.. and TCP/IP sockeds..
>(Software what works perfecly! with a lot other machines)
The only options one had in those days were MinTNet and STIK, if STIK is so good why doesn't anyone use it anymore? Do you use STIK?
I remember when I went on the net my IP didn't support SLIP, boy, was I glad that IConnect was available. And no, I didn't know anything about MinTNet, I found out it existed once I was on internet. (like most people I think)

>(I hope by god he found out, in the first week, that this machine needs
>-ONE- TCP/IP socked for -ALL- relevant internet programs and that this
>machine runs a lot other software as "outlook" or "bad bad munster"
>Netscape too..
I'm sure he did...
He's one of those guys that uses a Mac to emulate an Atari, AFAIK he doesn't run Mac software... in 1995, when one wanted speed and raw power the only option was MagicMac.

>Correct me if i missunderstud some parts in that "nice" interview..
>(Maybee must be a part of the translation too) :->
>
>Further than, that interview fills the magazine, not more.
>Remember me of better interviews.
You didn't misunderstood the interview, Thomas Raukamp did...;-)

I agree that the interview fills the magazine, but I can't remember reading any better ones in STC.... not in the new STC that is...
STC used to stand for quality, when Atari Inside took over, the quality has been thrown out the window.... let's hope Thomas Raukamp makes a better job of it.

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2345. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <313628566-36213AEicMi@wanadoo.be>
Source record: 65562

From: "kevin dermott" <kdermott@zetnet.co.uk>
Date: Tue, 8 Feb 2000 12:42:06 -0000

Hi Ken,

>> There will be no complete guide on jumper settings as all drives are
>> different. The only possible source is the drive manufacturer.
>>
>thanks this has been my problem I have been trying to get info on some Epson
>and their site seems to be aimed at downloading printer drivers and sales
>pitch for other stuff, I can't find a single reference to the floppy's
>they produced probably in their millions

Never ever say never ;-).... here it comes

C070350-002 = Floppy Drive 720KB (TDK)
1040STF/STFM Jumpertable: DS 0/1 = no Jumper!

C103043-001 = Floppy Drive 720KB (Epson SMD-400/SMD480L)
1040ST Jumpertable: DS (0)/1 = 0 is active!

C103043-001 = Floppy Drive 720KB (Epson SMD-480L/SMD480L)
1040ST/Mega Jumpertable: DS (0)/1 = 0 is active!

= Floppy Drive 720KB (Epson SMD-380-110)
1040ST/Mega Jumpertable: * * * * *-* *
* * * * * * *

= Floppy Drive 720KB (Epson SMD-380-101-05)
1040ST/Mega Jumpertable: * * * * *-* *
* * * * * * *

C103558-001 = Floppy Drive 720KB (Epson SMD-380-101)
1040ST/Mega Jumpertable: * * * * *-* *
* * * * * * *

C103558-003 = Floppy Drive 720KB (Epson SMD-380-101-06)
1040ST/Mega Jumpertable: * * * * *-* *
* * * * * * *

C103558-101 = Floppy Drive 720KB (Epson SMD-380-103-01)
Stacy(Laptop) Jumpertable: * * * * *-* *
* * * * * * *

C301371-101 = Floppy Drive 1.44MB (Epson SMD-340-139-01)
MegaSTE/TT030 Jumpertable: * * * * * *-* *
|
- * * * * * *

C303073-001 = Floppy Drive 1.44MB (Epson SMD-340-601-04)
Falcon030 Jumpertable: * * * * * *-* *
|
- * * * * * *

= Floppy Drive 1.44MB (Epson SMD-340-135-06)
Jumpertable: * * * * * *-* *
|
- * * * * * *

Non Epson drives used by Atari:

C103294-001 = Floppy Drive 720KB (Newtronics/Mitsumi Elec.)
MegaST Jumpertable: Not jumpered!

C070352-002 = Floppy Drive 720KB (Chinon F-354EAT)
1040ST Jumpertable: Not jumpered!

= Floppy Drive 720KB (Chinon FB-354AA)
MegaST Jumpertable: Not jumpered!

Cheers from Belgium
Dennis

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2346. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <313628570-36866AEicMi@wanadoo.be>
Source record: 65563

From: Uwe Seimet <us@ooc.de>
Date: Mon, 07 Feb 2000 09:38:41 +0100

Hi Uwe,

>Note that DISKUS doesn't support FAT32 partitions. Only FAT16/VFAT16.
Sorry, since HDdriver 7.8 supports this format I assumed that Diskus did
this as well. I suppose the next version will support it ?

Cheers from Belgium
Dennis

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/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2347. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <PBM8TTA1AFq4EwZm@steverosie.demon.co.uk>
Source record: 65564

In article <38A813A2.F780E870@miskatonic.de>, BISHOP
<bishop@miskatonic.de> writes
>Sometimes I had used HD disks , but also DDs. Could the floppy be
>damaged by use of HD-Disks ??

No they shouldn't.

But you have jogged my memory on something I've come across in the
depths of time!

Disks, just like video tape, if not stored correctly can grow a fungus
on the media. This can dirty the heads of the drive and give bad and
unreliable results.

I say this because I bought 20 DD disks and had a similar problem. You
can check the disks, by looking at the media itself.

I have also come across a case where a drive refused to work (track 0
error), that was due to dust blocking the optical sensor! This one had
me for ages, I can tell you:)

Viru's, or Virii or something like that, can corrupt disks AND stop
programs working properly. So if a program that has always worked, and
is write protected, may be upset by a virus; especially on STE's.

If you'd like to send me a specimen disk I can look into it for you.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2348. SV: Difference between TT, Falcon & ST ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <_aYp4.185$7f7.576@nntpserver.swip.net>
Source record: 65565

Hi!

ST, 8mhz 68000, 512 colors, only blip blop sounds, tos 1.0 - 2.x

MegaST, like ST but blitter, megabus, separate keyboard, tos1.4x (?)- 2.x

STE, same as ST but 4096 colors, sampled stereosound, blitter, hardware scroll and enhanced joystickports, tos 1.6x - 2.x

MegaSTE 16mhz 68000+cache(!), VME bus, more / faster serialports, optional internal SCSI interface, otherwise same as STE, Tos 2.x (?)

TT, 68030, 32Mhz, fastram (32 bit wide), SCSI, no blitter, some new better videomodes otherwise as MegaSTE, Tos 3.x

Falcon, 68030, 16Mhz, no fastram, blitter, video improved a lot (hicolor + hi res), SCSI, IDE, special internal expansionbus, sound improved a lot (8 track 16 bit), special 56001 DSP at 32mhz with 96kb ram, audio in, Tos 4.x. Same box as ST (to bad)

I've probably missed a lot.

/Peter
Dave Baxter <News@apertures.fsbusiness.co.uk> skrev i diskussionsgruppsmeddelandet:888msmkgd1@newsg2.svr.pol.co.uk...
> Hi,
>
> I haven't been on the Atari scene since about 1989, but I picked one up the
> other day in a market for 10 (520STE). I am just a little confused on the
> models mentioned in this newsgroup.
>
> Dave
>
>
>

2349. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MEYp4.123$O04.561@198.235.216.4>
Source record: 65566

On 14 Feb 2000 10:36:12 , Martin Tarenskeen wrote:
>This is a NEWSie test. Ignore this message.

Appears to be working fine. Don't forget to register it. It sends your
system info as well as other important information.

Later Brian.

>.

2350. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <UEYp4.124$O04.561@198.235.216.4>
Source record: 65567

On 14 Feb 2000 06:00:55 , Mikey wrote:
>
>Is there some sort of cancel bot preventing post from going to
>alt.binaries.atari?
>
>:(
>
>Mike

Didn't know anyone used it. But I have quite a number of other Atari NG
that seem have no users and lots of Spam.

Now you have me wanting to try it.

Later Brian.

>.

2351. FS: Atari books and magazines - bundle for $20

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: bilstein@alumni.utexas.net
Message-ID: <38a87296.14382990@news-server>
Source record: 65568
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

I have the following books and magazines for sale as a bundle. You can see pictures here:

http://www.geocities.com/TimesSquare/Arena/3336/ataribooks1.jpg
http://www.geocities.com/TimesSquare/Arena/3336/ataribooks2jpg

Take everything for $20 plus shipping (will ship book rate if you want). US shipping addresses only please.

All are in pretty good condition, nothing has any seriously tears or blemishes, just some average light wear. I don't believe there are any missing pages, although I didn't comb through each item, so they are being sold as-is. Here are the titles:

BOOKS:

- Your Atari Computer: A Guide to Atari 400/800 Computers, by Lon Poole with Martin McNiff & Steven Cook, 458 pgs
- The Atari Assembler, by Don Inman and Kurt Inman, 270 pgs
- Hands-On BASIC for the Atari 400/800/1200XL, by Herbert Peckham, 304 pgs
- Atari BASIC, by Bob Albrecht, LeRoy Finkel, & Jerald R. Brown, 332 pgs
- Stimulating Simulations, by C.W. Engel, 100 pgs (12 BASIC programs, not specifically Atari)

MAGAZINES AND BROCHURES:

- Atari Explorer: 10 issues: Winter '86, Summer '87, Spring '87, November/December '87, March/April '88, May/June '88, July/August '88, March/April '89, September/October '89, January/February 91.
- The Atari Connection: 4 issues: Welcome Edition, Vol. 1 No. 2, 3, 4.
- An Atari 8-bit Extra from Analog Computing, Summer 1987. Slick cover 130 pgs.
- Computer Entertainment, August 1985. Lots of Atari gaming info.
- Compute! Magazine, Vol. 8, No.2 & Vol. 9, No. 9. '86 and '87, both feature articles on Atari.
- Personal Computing Magazine: 7 issues. Dec '85, May '86-August '86. These are mostly IBM oriented, but I thought I'd throw them in here.
- Atari Personal Computer Product Catalog, 1981, 29 pgs
- Atari Program Exchange, Software Catalog Fall Edition - 1981, 40 pgs

Finally, there is a packet of brochures from various companies offering Atari products. There is an accompanying form letter from Sally Bowman of Time Warner/Atari stating that they have sent these brochures to Atari 400/800 owners as a service to them. It's just a

form letter, but it's still pretty cool, and has the embossed Atari letterhead on it. The brochures are from the following companies: The Source, Creative Computing, Analog Magazine, Quality Hardware, Compumax, Compute!, Custom Electronics Inc, Dorsett Educational Systems Inc, Houston Instrument, Innovision, Kurta Corporation, Macrotronics, The Casemaker, Personal Software Inc, Peripherals Plus, and United Software of America.

2352. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Taylor <staylor640@aol.com>
Message-ID: <IfZp4.82$ul1.70410@wdc-read-01.qwest.net>
Source record: 65569

After reading the previous comment about the ZIP drives, I asked the guy at the computer store about the Orb. He said he hooked one up to his computer and it was *really* fast. Uwe, will HD Driver handle this product? What about the 2.2 GB cartridges? Will I have to partition them, or will HDD let me use the whole thing?

Thanks,

Steve

Uwe Seimet wrote in message <38A7E560.767E@ooc.de>...
>Steve Sweet wrote:
>
>> >I don't know what he meant but he said 'sloop' (= boat) and not 'slop'
>>
>> Shall we pick on him and give him a complex. 8~)
>
>This was not me but my keyboard :-).
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

2353. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: BISHOP <bishop@miskatonic.de>
Message-ID: <38A87989.7C3D5380@miskatonic.de>
Source record: 65570

Hmm, sorry for the four postings in the tech rubric, I had some trouble
with sending to the ng and made this mistake, sorry ...

But to my floppy : It is not only that i have strange files and read
errors. I can't format disks anymore !!! This is really strange (I
think the floppyhead must be reconfigured ??) When I try to format an
error occurs due to device A: isn't reachable or something like that ...

xlator@cix.compulink.co.uk schrieb:
>
> In message <38A6C6E8.258F019D@miskatonic.de>, bishop@miskatonic.de said:
>
> >Hmm , I have downloaded mfc, but this does not fix the prob ...
> >
> >Could this prob exist, while I used dos/win format 720KB disks
> >I think the floppy must be reconfigured, or i have to buy a new, but if
> >I do I'm afraid that the new one bites the dust, too (like two
> >diskdrives done before :(...
>
> As was said earlier, your problem is almost certainly due to
> overwriting the FAT and directory when you have changed disks without
> the computer noticing it. On many drives the interruption of the
> 'write-protect' hole when you eject the disk tells the computer that
> the disk has been changed, but as said this optical or mechanical
> switch can sometimes fail. Furthermore some (?many?) replacement
> drives do not have this switching. FMC usually clears this, but to be
> doubly certain hit Esc on the desktop after you have changed disks,
> which forces a re-read of the directory.
>
> I am afraid your overwritten disks are probably past saving, though they
> can be reformatted and used again. DOS format shouldn't matter - don't
> know about win.
>
> Universal Virus Killer by Richard Karsmaker is the best there is for the
> Atari, and I believe it is now freeware or shareware. Should be
> available from most Atari sites, or the ST Club.
>
> BTW, for some reason your original query was not only in c.s.a, but 4
> times running in comp.sys.atari.st.tech, all at several hour's
> intervals :-(
>
> Regards, /Peter/

2354. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <ejk888.tf.ln@hog1.hrz.tu-darmstadt.de>
Source record: 65571

Hi!

In article <0140a50e.aeb5ffc8@usw-ex0108-063.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> writes:
> will be quite a while before I TRUST SSL. Way too easy to break.

Sorry? So you've found ways to break 128-bit private keys? Or ways to
break key exchange protocols based on RSA/DH with signed certificates?

Or are you just referring to the limitations found in current export
browsers, that restrict the random part of the secret keys to 40 bit?

SSL is - when using non-crippled international implementations - very
secure, and to my knowledge, far from being (easily) broken. It's just
that a secure communcations channel alone does not mean that everything
else is secure, too.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2355. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <889udf$u9$1@plutonium.compulink.co.uk>
Source record: 65572

> If Fast Club would have used a decent blank CD instead of some cheapish
> crappy shitty CD, just to make some extra cents profit, Brian wouldn't
> have posted here needing some advice/help in the first place.

All of our CDs are duplicated onto Grade A disks manufactured by Lead Data - the best quality unbranded media we can get. CDs are verified before being sent out.

We replace any defective media by return.

We also replace damaged media for free or at cost price: including CDs that customers have scratched or turned brown by leaving them on a radiator, monitor, etc.

Where Atari users are using older SCSI single and double speed CD ROM drives, which can be variable at reading CDR media, we will replace with media from other manufacturers until we get one that works in the drive.

In this case the immediate problem wasn't even ours - we didn't sell the CD to this customer!

> I suggest we all send our telephone bill to Fast Club. That'll teach
> them using cheap crap. ;-)

It'd be a lot more profitable if we stopped supplying anything to Atari customers ... thanks for your support and encouragement :((

Regards, Paul Glover

FaST Club, PO Box 101, Nottingham, NG2 7NN, UK
Tel. 0115-945-5250 ~ Fax. 0115-914-0545
stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub

2356. FS: Winnipeg Atari ST User Group fundraiser still going! Reduced more!

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: tcordes@home.com
Message-ID: <%w%p4.6474$a27.174883@news1.rdc1.mb.home.com>
Source record: 65573

```
1040STf computer bare, add $5 for a mouse, $1 for manual, $1 for power $ 66
cord

1040STf computer bare, needs repair: slight wobble in picture output and $ 30
internal floppy drive is dead, everything else appears fine; fix or use for
parts; add $5 for a mouse, $1 for manual, $1 for power cord

1040STfm computer bare, add $5 for a mouse, $1 for manual, $1 for power $ 73
cord

520STf computer no floppy disk drive; incl power supply; add $5 for a $ 16
mouse

520STf computer with DS disk external drive, add $5 for a mouse $ 35

520STfm computer dead internal power supply (looks like it melted down); $ 19
probably repairable or certainly usable for parts; this is the model with
internal DSDD floppy drive and TV output

BK GFA Basic Michtron version unknown, 3 ring binder $ 1

BK GFA Basic manual appears to cover v3.0 and 3.5 and compiler 3.0 $ 1

BK INTERMEDIATE and Advanced Atari ST Subjects by Ralph Turner, Turner's $ 2
books are great guides for ST'ers to learn more

BK MANUAL 1040ST original either 86 or 87, good condition $ 2

BK MANUAL TT/ST RAM Expansion Board Manual - install instructions $ 2

BK MANUAL TT030 manual near mint condition original TT manuals $ 2

BK MICHTRON BBS v3.0 $ 1

BK SPACEQUEST 3 Hint book $ 1

BK SPEEDO GDOS full version manual/users guide, beautiful mint condition, $ 2
in English and French

BK THIRD Book of Atari ST Topics by Ralph Turner, the series continues $ 2

CABLE 25PIN Modem/serial/printer cable 25 male to 25 male Dsub approx 5' $ 3

CD-ROM SCSI 1X Chinon CDS-435 was working fine but now just ejects disks $ 6
when inserted, has recent ROM upgrade

FLOPPY 3.5" Atari external floppy drive; flakey - reads ok sometimes but $ 13
most of the time doesn't; perhaps fixable; sold as-is, incl working power
supply and floppy port cable
```

FLOPPY 3.5" Oceanic America Master-3S external floppy drive, incl floppy $ 31
cable and power supply

FLOPPY Atari external floppy drive $ 22

FLOPPY DISKS quantity 10 DSDD namebrand 720k disks pre-used, no guarantee $ 1
but should work fine

FLOPPY DISKS quantity 20 DSDD noname 720k disks pre-used, no guarantee $ 1
but should work fine

FLOPPY DISKS quantity 7 DSHD noname 1.44M disks pre-used, no guarantee $ 1
but should work fine

JAGUAR/STUG T-SHIRTS gorgeous black XLG Fruit-of-the-Loom T-shirts with $ 7
our Atari club's logo on the front and on the back "Jaguar" in huge red
lettering (like on the Jag box) with eerie yellow eyes above it and "64-bit
interactive multimedia system" written below, Brand new never worn leftovers
from a show we attended

JOYSTICK Epyx 500XJ joystick - minorly broken, probably fixable or usable $ 1
for parts

JOYSTICK Epyx hand conformed joystick $ 3

JOYSTICK sold as set: 2 Wico hand-formed joysticks, 1 in perfect $ 1
condition, 1 sticks a little

MAGAZINES great deal! 53 USA Atari mags, 1 Atari disk all together in one $ 7
super cheap set! email for titles, shipping not included

MEGA STe computer 16Mhz 4MB RAM, 300MB+ internal hard drive, HUGE PRICE $255
REDUCTION - was $425! everything works, Great computer with BIG hard drive

MODEM EXTERNAL 1200 baud Atari classic, AC adapter, great starter modem $ 7
for older computers, incl phone cable, serial cable add $5

MODEM EXTERNAL 1200 baud CapeTronic w/builtin AC adapter & volume $ 7
control, great starter modem for older computers, incl phone cable, serial
cable add $5

MODEM EXTERNAL 1200 baud Packard Bell, AC adapter, great starter modem $ 6
for older computers, incl phone cable, serial cable add $5

MODEM EXTERNAL 2400 baud GVC, AC adapter, great starter modem for older $ 14
computers, incl phone cable, serial cable add $5

MONITOR Master switch between color & mono with a flick of a button! $ 3

MONITOR color Atari SC1224 minor problem: the power button switch won't $ 15
stay pushed in unless you hold it; fix or replace with a switch from Radio
Shack; otherwise works perfect with great picture

MONITOR color Atari SC1224 working $ 30

MONITOR color Atari various models working $ 30

MONITOR mono Atari various models dead $ 12

MONITOR mono Atari various models working $ 27

MOUSE Golden Image optical mouse, no ball, super light, amazing mouse! $ 1
minorly broken, button sometimes works and sometimes doesn't, and it often
doesn't want to move right; comes with special gridded mouse pad

MOUSE original Atari mouse guaranteed working $ 9

POWER SUPPLY external for 520 ST's $ 15

PRINTER SUPPORT STAND 2 plastic legs to hold printer above paper, best $ 2
with larger dot matrix printers, sturdy smokey-clear plastic

PRINTER SWITCHBOX Pengo 25-pin for modems or printers $ 10

ROLAND D-50 Synthesizer, great condition classic synth, includes MIDI $511
cables

SPECTRE GCR the premiere Macintosh emulator - complete and upgraded with $ 23
ROMS (disk/docs/cable)

ST/IME internal clock/calendar from Zubair Interfaces Inc, sets your $ 14
clock automatically every time you boot. Incl box, software and hardware.
Suggested retail was $57.95. Brand new. No guarentee on lithium battery
(estimated 10 year lifespan)

SW ADVANCED Art Studio paint program from Rainbird (disk) $ 1

SW AEGIS Animator animation generator and viewer (disk) $ 1

SW ASSEMPRO assembly language compiler (disk/docs) $ 1

SW BALANCE Of Power strategy game; manual needed (disk) $ 1

SW BATMAN game based on 1st movie by Ocean - fun! (disk/docs/box/sticker) $ 3

SW BENTLEY BEAR Magical Math II, educational, published by Atari (disk) $ 1

SW CRACK'ED game published by Atari (disk) $ 1

SW CYBER Studio Set - hundreds of dollars of great CAD/paint/render $ 17
software! cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02, cad-3d,
plotter & drivers, human design disk, cartoon design disk, cyber control
(disk)

SW DAC Easy Accounting software 2disk (disk) $ 1

SW DEGAS Elite - brand new! original disk envelope is unopened! $ 6
(disk/docs)

SW DIAMOND BACK 2 great backup program to most any media (disk) $ 1

SW DR.T's Roland D-50 Editor/Librarian, synth also available see below $ 23
(disk/docs)

SW DUNGEON MASTER includes Secrets of Dungeon Mastery book, considered by some to be the best ST RPG game ever! (disk/docs) $ 1

SW EKG Teaching By mad scientist software educational, EKG parts/ rhythms and pathology recognition (disk) $ 1

SW EZCALC good spreadsheet (disk/docs) $ 1

SW FLEETSTREET PUBLISHER v1.0 3 disk set, top notch DTP program (disk) $ 1

SW FSM GDOS 5 disks (disk) $ 2

SW GDOS original Atari version 2 disks (disk) $ 2

SW GRAMSLAM grammar and style checker, checks for 1200 errors, can run as an ACC or PRG, works with all word processors (disk/docs) $ 1

SW IMAGE CAT complete graphics cataloging system for all Atari ST computers (disk/docs) $ 1

SW INTERLINK ST packaging/box only (no disk, no docs), beautfiul black plastic videotape style box with the company logo all over; slides into a white Interlink box $ 1

SW LEISURE SUIT LARRY 2(?) Looking for Love, classic sleazy fun w/pixelated nudity by Sierra (disk/docs/box) $ 2

SW LEMMINGS Oh No! More Lemmings - great puzzle game by Psygnosis (disk) $ 1

SW LIVRE Du Graphisme (disk) $ 1

SW M1 TANK PLATOON still the best tank sim out there, all original manuals (heavy Microprose kind:) and box included, includes PC/DOS version too (will run on 286&up!) (1 DOS floppy is corrupted, but I'll include a working backup) (disk/docs) $ 4

SW MACRO Mouse by Antic, record mouse actions (disk) $ 1

SW MEGATRAVELLER missing disk A it seems, disk B only (disk/docs) $ 1

SW MIGRAPH drawing utilities set includes TouchUp, MergeIt and Scan&Save, manual for Mergeit only (disk) $ 3

SW NEODESK2 v2.0 the famous desktop replacement, might be upgradable (disk) $ 1

SW NIGHTSHIFT 2 disks game by lucasfilm, so you know it's good! may need a manual for copy protection (disk) $ 1

SW OMEGA strategy game by Origi (disk) $ 1

SW OSS Personal Pascal v1.02 (disk/docs) $ 1

SW OSS Personal Pascal v2 (disk/docs) $ 5

SW PIPE DREAM game by lucasfilm, so you know it's good! may need a manual for copy protection (disk) $ 1

SW QUICKST v3 screen accelerator for ST/STe/TT (disk/docs) $ 3

SW RED STORM RISING submarine simulation 2disks one of the best realtime $ 1
strategy sim games for the Atari! amazing sim of realtime submarine combat
(disk)

SW SIMCITY the city simulator, great game! (disk) $ 1

SW SIMCITY very addictive simulation game, may need manual for copy $ 1
protection (disk)

SW SPEEDO starter kit, incl SpeedoGDOS and 20 bitstream Speedo outline $ 5
fonts & 5 disks of fonts from Toad computers; 9 disks in all! (disk/docs)

SW STALKER 2 older version probably upgradable (disk/docs) $ 3

SW STALKER3 v3 best telecomm modem software (disk/docs/box) $ 15

SW STENO 1 older version probably upgradable (disk/docs) $ 3

SW STENO2 v2 best text editor works great with STalker (disk/docs) $ 6

SW SWIFTCALC ST by Timeworks great spreadsheet with graphing 2disks $ 3
(disk)

SW TEST DRIVE 2 the duel, European challenge addon, the supercars addon, $ 1
great car racing game with 2 bonus packs of cars! 4 disks (disk)

SW TEST DRIVE by accolade (disk/docs) $ 2

SW UIS Universal item selector v1.0 the best file selector replacement $ 1
(disk)

SW UMS Universal Military Sim, looks great especially in mono $ 2
(disk/docs/box)

SW UVK Ultimate Virus Killer (disk) $ 6

SW WARP9 speed up the graphics on all TOS machines lots! (disk/docs) $ 10

SW WORD For Word crossword puzzle creator (disk/docs) $ 1

SW WORDFLAIR v 1.1 the integrated document processor (disk/docs) $ 8

SW WORDWRITER ST a fast easy to use word processing system from Timeworks $ 2
that can interface with their Spreadsheet & DB (disk/docs/box)

SW WORDWRITER ST by Timeworks great graphical wordprocessor (disk) $ 1

SW Z-RAM Diagnostics v1.1 for use with Z-Ram RAM upgrades (disk) $ 1

SYQUEST 44MB removeable hard drive w/1 cartridge in 2-bay (1 bay free) $ 61
"shoe box" style external case incl host adapter so you can hook this drive
directly up to any ST without an expensive ICD Link. The case has a DMA thru
connector so you can still hookup your SLM or another drive. Incl DMA cable
and software. Everything you need to get going!

SYQUEST CART 44MB each in quantity of 3, no bad secs $ 17

SYQUEST CART 44MB no bad secs $ 26

SYQUEST CART 88MB no bad secs $ 30

SYQUEST CART 88MB quantity of 5, no bad secs except 1 cart $ 96

GOLF VIDEO VHS Improve Your Golf Game w/Richard Zokol, new shrinkwrapped $ 1

DAISYWHEEL PRINTER DaisyWriter 1500/2000 wide carriage, includes good $ 16
ribbon, has weird interface connector, seems to work but sold as-is

FLOPPY DRIVE 5.25" probably dead $ 1

FLOPPY DRIVE 5.25" tested, working $ 2

SIMMS 1MB 30pin, quantity 4 sold together $ 5

SIMMS 1MB 30pin, quantity 4 sold together $ 6

SIMMS 1MB 30pin, quantity 4 sold together $ 6

SIMMS 4MB 30pin, quantity 4 sold together (separate negotiatble) $ 41

ATARI JAGUAR game Checkered Flag (racing) incl FREE shipping $ 8

ATARI JAGUAR game Iron Soldier (3D robot 1st person shootemup) incl FREE $ 10
shipping

ATARI JAGUAR video game console system mint condition, less than 1 year $ 48
old, lightly used, incl original boxes/manuals, A/C adapter, TV conv, 1
controller, with both games

--
E-Mail: tcordes@home.com

All prices in US$. Prices do not include shipping unless otherwise stated.
Will ship anywhere in the world. Terms are usually payment up front. Items
are always shipped within 24 hours of receipt of payment except for checks.
Hundreds of trade references are available upon request. I've been buying
and selling on the net since 1992!

Check out my other forsale lists at http://members.home.net/tcordes/forsale.html

2357. Mixed Up [Was: What's Ifusion]

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38a8879c$0$16852@news.zetnet.co.uk>
Source record: 65574

What's going on here? There appear to be two posts combined.
This is not the only example tonight.

On 9 Feb 2000 04:26:08 G, "b.p." wrote:
>> This is a CAb.OVL for STiK,StiNG,GlueStiK and Ifusion.
>>
>
>What is ifusion
>
>B.P.
>
>--
>Dyn-o-mall, the most fun shopping on the 'net
>http://www.dynomall.com
>
>Need investment advice!
>http://www.virtualbrokers.net
>Dan Ackerman <baldrick@dilbert.netset.com> wrote in message
>news:38a038ca$1@athena.netset.com...
>>
>> It was pointed out to me that I left a debugging message in the
>> release version of 1.3105. There is a new version 1.3106 up on my site
>> with this removed sorry about that.
>>
>> Thanks,
>> Dan Ackerman
>> aka baldrick@netset.com
>>
>> http://www.netset.com/~baldrick/

End.

2358. Communication

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Leo Sampson <ax165@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.1000214204031.29736A-100000@halifax.chebucto.ns.ca>
Source record: 65575

A friend of mine is attempting to access a local text based Community Network. He has what a kind person from an Atari newsgroup suggests must be a model 520 ST with 512K of ram and no hard drive but a 3.5 floppy drive. Does anybody know of a communication program that will work with this limited ram? If so, is it a possibility that it could be sent to me as an attachment, or advise as to where I might find it for Download.

The local network requires VT100 for communication if this is important.

Thank you kindly for help in advance,

Leo

2359. Re: test

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950618706-200288AEicMi@sweet3.freeserve.co.uk>
Source record: 65576

Hi Martin

>This is a NEWSie test.

Good software, i used to use this myself.

>Ignore this message.

Now thats tempting.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2360. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950618710-200860AEicMi@sweet3.freeserve.co.uk>
Source record: 65577

Hi Uwe

>> Shall we pick on him and give him a complex. 8~)
>
>This was not me but my keyboard :-).

I hope your keyboard deos not have a similar impact on HDdriver.

What version are we up to BTW, its time i pestered karl. Then again its
time he pestered me for his hardware. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2361. All

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950618712-201408AEicMi@sweet3.freeserve.co.uk>
Source record: 65578

Hi All

I was troughing around in HMV today and noticed a new album entilted 'Atari Teenage Riot'.

ISTR a past member of this fraterninty called Alatdair Shortland proposing this band name. Does anyone recall Al., and if he's stil about wether he could confirm this is his effort?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2362. Re: Address 2.2E

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950618714-201949AEicMi@sweet3.freeserve.co.uk>
Source record: 65579

Hi Hallvard.

>> Following on from the recent short discussion Re. Address 2.2E and its
>> incorrect date reporting. I beleive it was Hallvard that instigated the
>> thread.?

>That's correct. I mailed the author as well (it's been a couple of weeks
>now I guess), but haven't heard from him.

Its very strange that at the point you posted the problem i did not suffer
any problem, and we were well into y2K istr, and it has now decided to barf
on me for 3 imminent birthdays??..

If you do get a reply would you kindly post in here if possible.

ISTR that Joe Connor handled this app, and Pete west translated it, maybe
they know some contact details?.
Joe?, Pete?.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2363. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002140118270.89-100000@rakas>
Source record: 65625

On 2000-2-13, atarigalen wrote:

> As for your current problem, I'd raise heck. I always fire
> off an angry email every time I encounter a site that is not
> HTML 3 (read CAB) compliant.

That doesn't always work, as some people don't care.

Case in point:

After having successflly tested my bank's web payment system at work, on Netscape, I decide to try it at home. CAB succesfully opens a secure connection and a cookie is received. After the username and single-usage password are inputed, I get an error message from the server that cookie support is required.

I contacted my bank's customer support and got several clueless replies, until I spotted a tiny bit on the main page that says they only recognize Netscape, Explorer and .... AmigaWEB.

Explaining calmly what they should do, to test browsers for SSL and cookies, instead of dumbly parsing the browser/agent string, I get more bullshit about their server being based on "standards" which my browser doesn't support, so they cannot help.

Incidentally, another bank allows CAB with the SSL-enabled OVL just fine and several Atari users in this country like it. Why? They don't parse HTML headers, they just send cookies and open an SSL connection; no second-guessing what the customer uses. Now, _that_ is a standard. Too bad _my_ bank is so clueless...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2364. Re: atari tt dip switches

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002140138030.89-100000@rakas>
Source record: 65626

On 2000-2-13, atarigalen, MISSINGkNOkTERMINATOR, and UNEXPECTED_DATA_AFTER_...:

> >switch no. purpose when on
> >========== ===============
> >7 enable 1.44 mb floppy formatting on Newdesk
> >
> >That's it. Other switches appear to have no specific purpose.
>
> I've never owned a TT so this is from vague memory, but I
> believe they have something to do with the size of your TT/ST
> memory boards.

Bzzzz! Jumpers on the memory daughterboards themselves do that.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2365. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <3wlp4.2806$nu4.112491@news.flash.net>
Source record: 65627

On 13 Feb 2000 14:42:28 , atarigalen wrote:
>As for your current problem, I'd raise heck. Why can't you
>apply by other means? Is it a requirement of the college that
>you purchase a computer? Most of these decisions are made by
>committee, and a few letters to the editor of your campus paper,
>a polite but forceful letter to the president/dean/whatever of
>your college, etc. will most likely be followed by a review of
>their policy. I always fire off an angry email every time I
>encounter a site that is not HTML 3 (read CAB) compliant. With
>all the cell phones and pagers that can connect to the internet
>now, it really is silly for anyone to not provide a text-based
>site.

Well, we found out that we can do it the old-fashioned way, but we have to go in to the financial aid office - they're no longer mailing the forms to us, only the URL for the web-based form. So we got that figured out. As far as the site goes, it uses Javascript, therefore assuming everyone uses PC's or Mac's running the latest versions of Netscape/MIE. The initial form page can be loaded into CAB, but the buttons going on to the next step won't work. Why they couldn't just use standard HTML to do the exact same thing, who knows! Sounds like the Webmaster is the type of person who uses the latest whiz-bang technology just to screw in a lightbulb. The US government at its finest! Anyway, my problem is solved by means of good old-fashioned paperwork!

Mike Freeman
nameerf@flash.net

2366. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <saeqm5b9ivs77@corp.supernews.com>
Source record: 65628

On 12 Feb 2000 22:50:58 , Brian Van TIlborg wrote:

>
>Edit plus will work just fine. Save your signature file in edit plus.
>Then use the signature file from preference menu and click through the file
>selector to where you have saved your Sig file and click ok. Then X the box
>to add the sig selection like you have done previously.
>
>Now Save your preferences under the preference menu. Exit NEWsie and reload
>NEWsie with the new settings. This should get you working.
>
>Later Brian.
>
>
>>.
>.
Well, I tried it with this reply. If it works, I thank you for your help.
If it doesn't, Thanks for trying, anyway.

TJ

Keeper of the Flame
Defender of the Weak
Champion of Justice
Nemesis of Evil
Emancipator of the Oppressed
All-Around Nice Guy

Nah, that'll never work. Too modest and unassuming. Back to the old
drawing board...

2367. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <saeqmikaivs166@corp.supernews.com>
Source record: 65629

On 12 Feb 2000 15:30:11 , JI Logan wrote:

>
>It is generally considered impolite to use large signatures. Given
>the fact the your signature file must be quite a size ('the first
>few lines of my signature file') perhaps it is no harm that Newsie
>refuses to handle it.
>.

I know that. This was just a joke thing between some friends. I had no
intention of using it for general stuff. It wasn't _THAT_ long, anyway.
Here, I'll use Edit Plus to merge the file into this post:

TJ

Keeper of the Flame
Defender of the Weak
Champion of Justice
Nemesis of Evil
Emancipator of the Oppressed
All-Around Nice Guy

Nah, that'll never work. Too modest and unassuming. Back to the old
drawing board...

Big deal, huh?

TJ

TJ

Keeper of the Flame
Defender of the Weak
Champion of Justice
Nemesis of Evil
Emancipator of the Oppressed
All-Around Nice Guy

Nah, that'll never work. Too modest and unassuming. Back to the old
drawing board...

2368. Re: Photo printing in Pagestream

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <887t86$5aq@nnrp1.farm.idt.net>
Source record: 65630

Galen,

On 13 Feb 2000 17:12:54 , atarigalen wrote:
>I've been playing around a bit with some .JPG photos and my
>current software. Atariworks doesn't appear to print in color,
>even when the files are .IMG (which it demands). Pagestream
>does print in color, but the results are pretty bad, leading me
>to suspect that PGS was intended to print color line art only.
>Imagecopy prints great, but one can't include a lot of text.
>
>Can one alter Pagestream's settings so "family letters" with a
>few photos and a couple pages of text can be created? I'm
>sending the photos on a separate sheet this time, and I know I
>could do it with multiple printing passes, but I wonder if I'm
>missing something.

I'm not sure about any of this as I don't have a color printer but check out the options 'Global' choose 'Edit Color Palette' for settings and then check out under the 'Object' menu and choose 'Edit Coordinates' the last two items 'Screen Angle' and 'Screen Frequency'. A good starting point for these setting (Angle & Frequency are angle = 45 and Frequency = 60). Play around with 'em. Hope this helps.

****
===== Frank Lawrence =====
===== Norman OK US =====
****

2369. Re: Users of Atari CP/M?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <88938g$i6f$1@nnrp1.deja.com>
Source record: 65631

In article <t2bp4.3535$zE2.108595@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> On 7 Feb 2000 03:31:17 G, "Larry Silverman" wrote:
> >Is there anyone who uses Atari CP/M? I've been fiddling with the
program,
> >but I am having trouble getting the program to "disk swap" so I can
create
> >working disks with the CP/M programs on them. Does anyone have
Atari single
> >sided CP/M disk images they can send me?
> >
> >
> >.
> Excuse my lack of knowledge here but is that "CP/M" a programming
language?
> I recall a Northern Telecom computer (green screen type) used back
in '85.
> John G.
CP/M is an operating system which was used on various 8-bit computers
(Amstrad CPC, MSX, C128). TOS is based more or less on parts of CP/M
68K. There are (were) thousands of applications for CP/M - most of them
were converted later for MS-DOS.

I remember that Wordstar was for a while sold together with the CP/M
emulator in Germany as "WordStar for Atari ST".

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2370. alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <saf6gngsivs113@corp.supernews.com>
Source record: 65632

Is there some sort of cancel bot preventing post from going to
alt.binaries.atari?

:(

Mike

2371. Re: Loadsa questions...

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <BINp4.324$aq.1000569@nnrp2.proxad.net>
Source record: 65633

Scurra <stul@bigfoot.com> a crit dans le message :
pvqbasolv97428b56icnqlasuu2bp5hm0e@4ax.com...
> Hello...
>
> ATM I've got an STE which i haven't used in years (I can't even
> remember if it's got 2 or 4 MB in it... i'll need to open it up), and
> i'm about to (hopefully) get hold of a STFM and an ST that some peeps
> are chucking out... because i've not used atari's for years i've got a
> bunch of questions:

First of all, take a quick look at the Quick FAQ. It should answer most of your questions. That's what it was designed for anyway.

> * What kind of HDD's do they use (I've never seen the connectors on
> anything else) and where can I get them (and how much will it cost)?

- Old Atari Hard Drives (60megs max, if you're lucky enough to find a working one).
- SCSI drives with a SCSI host adapter.
- IDE drives with an internal controller board.

> * Can I network them?

Yes, through the serial port with STinG. Ethernet is possible, at a stretch, but this means a lot of fiddling with home made adapter boards and stuff like that.

> * Even better, can I network them to the 10baseT network I have
> already?

See above.

> * What use is an ST without a HDD or an FDD?

Without both, none. How will you load program without at least a floppy drive.

> * What's the M in STFM stand for? (iirc F is for FDD)

F is for Floppy, M is for Modulator. This allows connecting to a standard TV through the antenna connector. If you can, SCART is much better. E is for Enhanced, and includes both, plus lots of other things.

> * Can I rig them up to better monitors (the atari ones seem to be 2x
> 1224's and a 224 (i'm not sure on the last one))

SC monitors are colour, SM are mono. Different resolutions, different uses. You can rig them up to a VGA, but you'll still only get mono hi-res.

>
> * Would it be easy to get m68k linux onto them?

No. It requires at least an 030 and a large hard drive.

> * How easy (and expensive) is it to get them on the net?

The cost of a 14.4K modem. For the software, there are commercial or
freeware options.

> Hmm, those should do for now ;)
>
> Sorry if these questions are covered in the FAQ, I couldn't find
> one...

You didn't look ;) If you type "Atari" and "FAQ" in Yahoo, you should find
the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2372. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002140847540.69-100000@rakas>
Source record: 65634

Hi Terry!

> >Incidentally, another bank allows CAB with the SSL-enabled OVL.
> >They don't parse HTML headers, they just send cookies and open
> >an SSL connection; no second-guessing what the customer uses.
>
> Sounds like it's time for a new bank.

And almost 2 years of credit history down the tubes?!...

> Did you try sending a message to the webmaster instead of
> dealing with the clueless bank officials? The webmaster
> might be more sympathetic (and he's the one that would be
> making the changes, anyway).

If it says AmigaWEB, he probably is an Amiga user. You know how
most of those feel about Atari...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2373. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a7bfc1$0$16858@news.zetnet.co.uk>
Source record: 65635

On 13 Feb 2000 08:17:37 , "b.p." wrote:

| . . . .
|In 14 years of using st's and downloading files from everywhere imaginable,
|I have never seen an st virus. I have heard about the link and ghost virii,
|but have never seen them.

One system was once infected with, AFAIR, the green goblin. Got it
off a magazine disc.

2374. Best place for GCC latest

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <888fqr$79n$1@news8.svr.pol.co.uk>
Source record: 65636

Hi,

Where is the best place to get the most recent GCC for
the Atari? Ive tried a few ftp servers with mixed results.

Cheers

Bob

2375. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <LFH0uLAEB8p4Ewxx@steverosie.demon.co.uk>
Source record: 65637

In article <38A6C6E8.258F019D@miskatonic.de>, BISHOP
<bishop@miskatonic.de> writes
>Hmm , I have downloaded mfc, but this does not fix the prob ...
>
>Could this prob exist, while I used dos/win format 720KB disks
>I think the floppy must be reconfigured, or i have to buy a new, but if
>I do I'm afraid that the new one bites the dust, too (like two
>diskdrives done before :(...

What type of disks are you using? double density or high density!

If you're using HD (high density) disk in a double density drive, then
that's your problem.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2376. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Paul Flieshman <P.L.Flieshman@student.salford.ac.uk>
Message-ID: <38A7D693.93EE23A2@student.salford.ac.uk>
Source record: 65638

John Garone wrote:

> On 12 Feb 2000 14:52:48 , Halloween Jack wrote:
> >That's the problem, only 1 of my instruments has thru. My Akai AX-80. My Korg
> >Poly-800 and Roland TR-707 don't, that's my problem. My only solution so far is to
> >use my 707 as the master, and sync with the ST then have the ST's out go to the
> >Akai, and then use the thru to the Korg. But, I'd prefer to be able to sequence the
> >whole thing from the ST... oh well, use what you have.
> >
> >-HJ
> >AKA TonyJHawk@aol.com
> >
> >John Garone wrote:
> >
> >> On 11 Feb 2000 19:19:12 , Tonyjhawk wrote:
> >> >Anyone know of any devices that you can hook up to a ST to either have multiple
> >> >in/outs or thrus? I'm hoping there is... Thanks
> >> >
> >> >-HJ
> >> >.
> >> Not sure if it's what you're looking for but I've used a product from
> >> JLCOOPER called the NEXUS with my ST4. Has 8 MIDI outs switchable between
> >> 3 (A/B/C) inputs. I had it working in conjunction with the PPS100
> >> (also JLCOOPER), modules, keyboard, etc.
> >> It broke down twice in about 5-7 years (once from a lightning power
> >> surge). However, most MIDI stuff have THRU ports but chaining to many is
> >> supposed to cause signal loss. But if you keep tha chais short, it's ok
> >> (without a MIDI distribution box like the NEXUS). In other words, branch
> >> out from a module to 2 others and those 2 to 4. Hope I helped.
> >> John G.
> >>
> >.
> Tony,
> I see what you mean now! I used the Nexus (3x8 MIDI Switcher) to keep all
> lines short. One input (of three) to 8 outs makes a nice thru (actually
> direct) system also.
> John G.

Just one more thing .....sorry to be a picky guy, but the problem with long MIDI chains is NOT signal loss......it's delays, or latency. If you use a MIDI THRU spider like the phil rees box then you don't really have a thru chain anyway...the devices get midi simultaneously in parallel. Try and keep your MIDI cables under 20 ft total (that's between keyboard - st - thrubox - device), and you should be laughing.

C-ya
Paul Flieshman
3rdkind music production

2377. test

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: mtNO_SPAM@telebyte.nl
Message-ID: <888lqtrru1@rubens.telebyte.nl>
Source record: 65639

```
This is a NEWSie test. Ignore this message.
```

2378. Difference between TT, Falcon & ST ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Dave Baxter <News@apertures.fsbusiness.co.uk>
Message-ID: <888msmkgd1@newsg2.svr.pol.co.uk>
Source record: 65640

Hi,

I haven't been on the Atari scene since about 1989, but I picked one up the other day in a market for £10 (520STE). I am just a little confused on the models mentioned in this newsgroup.

Dave

2379. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522722-412276AEicMi@cwcom.net>
Source record: 65641

From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Date: Thu, 10 Feb 2000 22:41:50 -0000

>>- Y2K patch for XBoot 3.10
>
>Dont work here, if i do it the way the text files says, the patch asks for
>BUGGED.PRG, not buggy.prg, and if i give xboot.prg as the destination file
>it whinges 'Wrong File'

That's very odd. I can't test this XBoot patch here, because the patched
result has severe difficulties with my CT2 board, however a similar patch
produced for another project asks for BUGGY.APP rather than BUGGY.PRG.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2380. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522724-412801AEicMi@cwcom.net>
Source record: 65642

From: John Kolak <jkolak@jps.net>
Date: Thu, 10 Feb 2000 22:56:35 -0800

>I haven't had any trouble reading Newsie encoded attachments with
>Netscape. One thing I find annoying about Newsie is that while Netscape
>displays an icon for an attachment, Newsie displays all the code

ASH's Emailer is rather neat in this respect, the paperclip icon shows how many attachments are present (if any), and allows them to be viewed, extracted or saved as is, using the appropriate utilities as installed in the desktop. Handy for the occasional html that's included in a message, one can see it viewed as it was meant to appear via CAB.

Rgds, Derryck

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/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2381. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522726-413268AEicMi@cwcom.net>
Source record: 65643

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Fri, 11 Feb 2000 04:36:22 GMT

>I'm really tired of this crap. I'm not about to give up on my Atari,
>but I don't have room on my desk (or desire) to get a PC.

Despite being a die-hard Atarian I'm forced to agree with you. Although there is Draconis (which is alleged to handle javascript), as yet there's no SSL-capable overlay for the average user.

Many sites don't even display properly, which leads to a frustrating experience to say the least.

I've purchased a cheapish laptop which now takes care of most of my browsing needs, not only is it more compatible it's also much faster.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2382. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522728-413773AEicMi@cwcom.net>
Source record: 65644

From: Ken Springer <wordworks@greeleynet.com>
Date: Fri, 11 Feb 2000 19:04:08 -0700

>> Now, where can I get a copy of Texel 2.00? I checked with Systems for
>> Tomorrow here in the United States, and they say they can't get Texel 2
>> until Systems for Tomorrow releases it. They suggested I contact ASH

>I should read my own posts! <G> The above should have said "Until
>Systems Solutions releases it".

That's very true - however the current version of Texel is 2.20, so our
translation is a little out of date.

Rgds, Derryck

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2383. Re: Fitting a FPU to a Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950522732-414260AEicMi@cwcom.net>
Source record: 65645

From: lais@zetnet.co.uk (Shiuming Lai)
Date: 11 Feb 2000 19:35:59 GMT

>If you contemplate further down the line installing a
>CENTurbo II, make sure the FPU chip is rated 33 MHz

I'm not at all certain that my FPU is being used. GEMView displays the row of dots that it uses to indicate that the FPU's not being used to decode (reference earlier, other threads on this subject), Kandinsky behaves the same way that it does if there's no FPU (despite using the 030 version), and Technobox's Drafter flashes up the "FPU not found" message as it initialises. OTOH Profile reports that the FPU IS present, both cookie and physical presence. So what gives, one wonders?

Rgds, Derryck

____ ____
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/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2384. Re: Atari Games on CD-Rom

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <og4sXIA0iZq4Ewe9@steverosie.demon.co.uk>
Source record: 65496

In article <h9fq4.163$ta1.13907@nsw.nnrp.telstra.net>,
tellme@bigfoot.com writes
>If you have a PC and/or an Atari - I have the largest collection of games
>and applications available for sale or swap. Write for more details/samples.

I hope this isn't more PIRATED software!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2385. <Fortress> BBS Lives again.

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950636296-49198AEicMi@sweet3.freeserve.co.uk>
Source record: 65497

All Fortress BBS users.

Now theres something ive been wanting to say for some while!. 8~)
To business

Following some TLC this evening the <Fortress> BBS is now up and running
again.

Problems were down to the ICD clock not rolling over correctly at new Year
resulting in Jetmail being a tad confused.

The Clock has been reset and re-boot tested, Jetmail has been upgraded.

Note, this system is Mailer only at the moment.
The sysop is not in residence so dont expect quick answers to any mail.

If there's a problem you can NetMail myself and i'l pass on anything i deem
relevant. 8~)

Would all international NeST nodes please attempt a poll to catch up.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2386. Re: SV: Difference between TT, Falcon & ST ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <88c8ag$76c$1@snipp.uninett.no>
Source record: 65498

```
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
> On 2000-2-14, Peter Persson <pep@REMOVEmbox306.swipnet.se> wrote:

>> ST, 8mhz 68000, 512 colors, only blip blop sounds,
> tos 1.00 or 1.02

...and 1.04.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2387. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <VFhq4.251$H7.647@198.235.216.4>
Source record: 65499

On 14 Feb 2000 22:08:47 , stclub@cix.compulink.co.uk wrote:

>All of our CDs are duplicated onto Grade A disks manufactured by Lead Data
>- the best quality unbranded media we can get. CDs are verified before
>being sent out.

Seems a few slipped through the cracks.

>We replace any defective media by return.

Which you did offer to do if SFT in NA was unable to accommodate.

>We also replace damaged media for free or at cost price: including CDs
>that customers have scratched or turned brown by leaving them on a
>radiator, monitor, etc.

Hmm, mines not brown, not even from these peanut butter sandwiches.
Not red either from the jam:-). Systems for Tommorrow has offered to
replace the CD. Great place to deal with.

>Where Atari users are using older SCSI single and double speed CD ROM
>drives, which can be variable at reading CDR media, we will replace with
>media from other manufacturers until we get one that works in the drive.

This is apparently true as many people have told me. I believe my CD ROM
drive is a 2 speed, but it turns out that the CD completely locked up my
Friends PC with a 24 speed CD Rom. It could read further into the CD before
becoming confused and lost. At least the Atari Recovered. The PC required a
Reboot. Couldn't even manually eject without a reboot.

So while the PC was lost and confused, and had to be rebooted and then wait
for it to return to action, the little ole ST was still humming along, but
the CD ROM drive doesn't recover without an Eject and reseating of the CD
in the drive.

>In this case the immediate problem wasn't even ours - we didn't sell the
>CD to this customer!

That is correct, and your offer of service to me from across the ocean if
SFT didn't have any other CDs was greatly appreciated, however, it will not
be necessary.

Thank you for the offer, it is good to see this kind of support for a
product.

>It'd be a lot more profitable if we stopped supplying anything to Atari
>customers ... thanks for your support and encouragement :((

How true. Regardless of the encouragement.

No different than some assume older CD Rom Drives for problems others assume it could be a low quality CD Media. If you use good quality and I test on newer CD Rom Drive, then simply one CD has fallen failed. Nothing traumatic, however, it is good to see such direct involvement from a supplier.

As it is, this was my first purchase from SFT. I wouldn't hesitate to purchase from them again in future. In fact I will be, as I intend to order more stuff to be shipped with the replacement CD.

I offer my thanks to..

Systems For Tommorrow
FaST Club

for their direct support of the media.

And to all the readers here, who helped me
diagnose the problem to actually be the
Media. This has saved me a little money as I was just
ready to buy a newer CDROM drive;-).
While the Writeable one is next anyways.

>Regards, Paul Glover

Thanks Paul for the followup.

Brian.

>.

2388. Re: Cache prg

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e625v2.elr07g15xygr0N@du-030-0187.claranet.co.uk>
Source record: 65500

John Garone <swampfox1@earthlink.net> wrote:

> If you're running ICD's driver, I believe there is cache a program in
> their package (GEM? not sure) and is also presettable in their config setup.

Nope. But I want a prg/tos app anyways, so I can have the alias on the
desktop. Thanks
Steve

2389. Re: <Fortress> BBS Lives again.

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <88c8pe$gl9$1@news8.svr.pol.co.uk>
Source record: 65501

> Following some TLC this evening the <Fortress> BBS is now up and running
> again.

You are a real magician, Steve.

Roger

2390. Re: Atari ST on offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Frank Poppe <Frank.Poppe@Knoware.nl>
Message-ID: <950649269.826598@news.knoware.nl>
Source record: 65502

Sybolt asks for specs on the SM125 (I keep writing in English although people actually interested will probably reside in the Netherlands - but the newsgroup is in English).

I am not quite sure about that. It is an SM125 (it says so on the monitor and on the sales slip which I still have), but I have only some documentation on the SM124. I vaguely recall having known the (slight?) difference, but I don't remember...

The following is from that doc: 30 cm diagonal, actual display about 210 * 310 mm, 640 * 400 pixels resolution, freq hor 35.7 kHz, vert 71 kHz.

Frank

Sybolt Hoitinga <s.hoitinga@chello.nl> wrote in message news:88arc1$dt3$1@tesla.a2000.nl...
> Ik heb wel eens de naam SM125 gehoord maar ik heb geen ide wat voor een
> scherm dat is
> geef wat meer specificaties dan kan ik je helpen een goede prijs vinden.
>
>
> Greetz
> Frank Poppe <Frank.Poppe@Knoware.nl> schreef in berichtnieuws
> 950560392.420327@news.knoware.nl...
> Who is interested?
>
> For any reaonable offer, to get in the Hague (the Netherlands):
> Atari 1040 STf
> SM125 b/w monitor
> Harddisk SH 205 (20 MB I think)
> disks with various software (GFA Basic, WordPerfect, UniTerm, TeX,
> SchoonSchip, games, etc, most with manuals) and Dutch books.
> The Atari itself (bought in 1987) functioned well last time I checked, the
> harddisk (from 1989) is unreliable.
>
> Frank Poppe
>
>

2391. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a9d3fd$0$16858@news.zetnet.co.uk>
Source record: 65503

On 14 Feb 2000 18:13:10 , Neil Roughley wrote:

| . . . .
|Don't forget to include a standard signature delimiter consisting of two
|dashes and a single space on a *solitary* line ("-- "). Anything else
|will not work as it should.

Never knew that.

--
John Logan

2392. Re: Atari ST on offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38a9d3fd$1$16858@news.zetnet.co.uk>
Source record: 65504

On 15 Feb 2000 22:12:52 , "Frank Poppe" wrote:

|Sybolt asks for specs on the SM125 (I keep writing in English although
|people actually interested will probably reside in the Netherlands - but the
|newsgroup is in English).
|
|I am not quite sure about that. It is an SM125 (it says so on the monitor
|and on the sales slip which I still have), but I have only some
|documentation on the SM124. I vaguely recall having known the (slight?)
|difference, but I don't remember...

I think the 125 had a swivel base.

--
John Logan

2393. Re: Communication

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: George Seto <af221@chebucto.ns.ca>
Message-ID: <Pine.GSO.3.95.iB1.0.1000215183742.2054H-100000@halifax.chebucto.ns.ca>
Source record: 65505

On Mon, 14 Feb 2000, Leo Sampson wrote:

>
> A friend of mine is attempting to access a local text based Community
> Network. He has what a kind person from an Atari newsgroup suggests
> must be a model 520 ST with 512K of ram and no hard drive but a 3.5
> floppy drive. Does anybody know of a communication program that will work
> with this limited ram? If so, is it a possibility that it could be sent
> to me as an attachment, or advise as to where I might find it for
> Download.

I would recommend Flash 1.6 for that purpose. Another possibility is
the program Uniterm. Flash works quite well in a 512K environment, and
I THINK Uniterm will work, but not as well as in a 1Meg system.

Bidh mi 'gad fhaicinn!!!

<<<<< Dean na\ thig dhuit, 's chi\ thu na\ 's ait >>>>>
George / Seo\ras Seto
e-mail address: af221@chebucto.ns.ca
Yahoo! Mail address george_seto.geo@yahoo.com
GeoCities email george_seto@geocities.com
url: http://www.geocities.com/Area51/Zone/6338

2394. Just got 2 1040 STfms for $20 CAD working!

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: NGM MEDIA <ngm-usa@usa.net>
Message-ID: <88cpitdae1@nova.thezone.net>
Source record: 65506

Yep...
Now... where to begin....
Have been using Winston before I got these, to prepare for when I found an ST.

Anyways...
I'm a home studio producer & have been using various audio apps for a dog's age. I've always been an 8 bit person (huge collection of 8 bits).

I want to actually use these ST's in the studio to control my synth modules & have had
minor success with basic midi tools... But now I want to run my other apps... Problem is
not only space constraints, but resolution as well.

Any tips n tweaks for the beloved 1040's out there?
I read rumors about using 30 pin simms for memory upgrades etc,
but when I cracked open the ST's, there were no slots, just embedded chips.

Basically what I'm asking, are there any in depth sites out there for ST technical tweaks etc?
vga -> st port lead maps etc?
Any resources regarding the megafile? (i'm getting one this week for $5) :)
Can I use different Hdds in the megafile? This one looked as though it took ide or narrow scsi cabling.
Thanks a million!
ngm-usa@usa.net

--

Click here for two free plane tickets:
http://www.gohip.com/freetickets/

2395. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <88cn23lse1@plutonium.compulink.co.uk>
Source record: 65507

In message <950522738-415461AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>>>Dont work here, if i do it the way the text files says, the patch asks for
>>>BUGGED.PRG, not buggy.prg, and if i give xboot.prg as the destination file
>>>it whinges 'Wrong File'
>>
>>It won't work here either. I would say please be carefull with that thing.
>
>I'm removing it Martin, as I've said elsewhere I haven't been able to test
>it myself, although I'm assurered that it works elsewhere.

It worked with the patch *I* generated with Egale as a test OK. But of course you have to input the correct file names when generating the patch and when running it. The 'bugged/buggy' is only an example in the text - I used xboot.prg for the input when generating the patch and xboot320.prg for the output of running the patch; what names did you use, Derryck?

Regards, /Peter/

2396. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <950657384.24544.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 65508

Hi,

<frank_szymanski@my-deja.com> wrote in message
news:88bap8$5iu$1@nnrp1.deja.com...
>
> > but the OVL. Cab itself is rock solide.
>
> But don't forget that Pure Pascal has a severe bug within its memory
> management so CAB sometimes must crash. To fix it you can try this
> patch
> (works on every Pure Pascal program like Texel).
>
> http://home.wtal.de/dk/me/atari/atari_down.html

Didn't CAB development switch to C from v2.0 onwards? I'm going from
memory here.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

2397. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38a9e2c9$0$16852@news.zetnet.co.uk>
Source record: 65509

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote in message
news:313628566-36213AEicMi@wanadoo.be...
> From: "kevin dermott" <kdermott@zetnet.co.uk>
> Date: Tue, 8 Feb 2000 12:42:06 -0000

Thanks for the Info and table for the floppy jumpers, it still hasn't solved my problem which isn't exactly Atari, I have got this upgrade for a keyboard that retrofits a hard drive interface via the floppy, the problem is that it only works with the floppy it was sent with which concerns me in case I need to ever replace it, the floppy is not modified in any way but has a lot of dip switches on the circuit board, I have an almost identical one but with no switches on, I am trying to find out what the sometimes eight pins are for ,one drive I have even has two of the jumpers plugged into a small cable going back to the power connector!!

All the best

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2398. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38a9e79b$0$16857@news.zetnet.co.uk>
Source record: 65510

On 12 Feb 2000 22:50:07 , Brian Van TIlborg wrote:
>On 11 Feb 2000 01:01:02 , "John Whalley" wrote:
>
>>Tools | Options | Send | Plain text settings (mail or news) | Message
>>format - choose between MIME and UUE.
>
>>As to why OE users have difficulty with NEWSie's UUE'd attachments I
>>don't know the answer, but I'd suspect NEWSie.
>
>Thanks for the Menu. Anyways, I don't suspect NEWsie as both my friends
>used OE and one could get the attachment unzipped and the other received
>0byte file when unzipped. It was in their settings on their end.
>
clipped

I agree, I send .zip files to a friend who uses OE and never has any
problems with them.

Trevor

2399. Re: Mixed Up [Was: What's Ifusion]

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950684224-100740AEicMi@cwcom.net>
Source record: 65511

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 14 Feb 2000 22:54:20 GMT

>What's going on here? There appear to be two posts combined.
>This is not the only example tonight.

It appears that you may have some corruption of your drive which is incorrectly assigning sectors to files to which they don't belong.

I suggest running a utility such as HPOptimizer on the partition to check it over. You can download HPOptimizer from the "Translated apps" page of my web site.

Rgds, Derryck

--

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2400. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Frank_Szymanski@du3.ohse.de
Message-ID: <200002151139.a8639@du3.maus.de>
Source record: 65512

MB>There are also some bugs fixed which makes Cab more stable then it
MB>already was.
MB>Of all the Atari browsers available Cab is still the best. Rock solid
MB>with every OS.

But don't forget that Pure Pascal has a severe bug within its memory
management so CAB sometimes must crash. To fix it you can try this patch
(works on every Pure Pascal program like Texel).

http://home.wtal.de/dk/me/atari/atari_down.html

Regards,

Frank

2401. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950722636-580562AEicMi@sweet3.freeserve.co.uk>
Source record: 65513

Hi Neil

>Don't forget to include a standard signature delimiter consisting of two
>dashes and a single space on a *solitary* line ("-- "). Anything else will
>not work as it should. If someone does a followup your sig won't be
>quoted, which is how things are supposed to work

Thats an interesting little gem i wasnt aware of, so ive just ammended all
my sig's and if you reply to this it will be proved either way.

Thanks Neil.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2402. Re: All

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950722640-581246AEicMi@sweet3.freeserve.co.uk>
Source record: 65514

Hi dead Code

>
>As far as i know ATR are independant.

>did you listen to the album? they do some good stuf...

It didnt look like anything i'd touch with a bargepole to be honest.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2403. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: frank_szymanski@my-deja.com
Message-ID: <88bap8$5iu$1@nnrp1.deja.com>
Source record: 65580

> but the OVL. Cab itself is rock solide.

But don't forget that Pure Pascal has a severe bug within its memory
management so CAB sometimes must crash. To fix it you can try this
patch
(works on every Pure Pascal program like Texel).

http://home.wtal.de/dk/me/atari/atari_down.html

Regards,

Frank

Sent via Deja.com http://www.deja.com/
Before you buy.

2404. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Ni1q4.5911$Zp1.169271@newsread1.prod.itd.earthlink.net>
Source record: 65581

On 14 Feb 2000 19:25:40 , Brian Van TIlborg wrote:
>On 14 Feb 2000 06:00:55 , Mikey wrote:
>>
>>Is there some sort of cancel bot preventing post from going to
>>alt.binaries.atari?
>>
>>:(
>>
>>Mike
>
>Didn't know anyone used it. But I have quite a number of other Atari NG
>that seem have no users and lots of Spam.
>
>Now you have me wanting to try it.
>
>Later Brian.
>
>>.
>.
Forgot who I contacted but I was told certain Atari NG's were used as "SPAM collectors" or something to the like and are'nt supposed to be used to upload to!!! Upon complaining, I was referred to the creator of the NG whose address was no good!!!! I never got any satisfaction!!!!
John G.

2405. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <oT5cLEAyhKq4EwNO@steverosie.demon.co.uk>
Source record: 65582

In article <889rnv$rq1$1@plutonium.compulink.co.uk>,
xlator@cix.compulink.co.uk writes
>I am afraid your overwritten disks are probably past saving, though they
>can be reformatted and used again. DOS format shouldn't matter - don't
>know about win.

Not necessarily, what tends to happen is that you can get TWO
Directories and it is possible to recreate/recover the data on some
disks.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2406. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sahh11b82pd123@corp.supernews.com>
Source record: 65583

On 13 Feb 2000 12:20:49 , Brian Van TIlborg wrote:
>On 12 Feb 2000 15:30:11 , JI Logan wrote:

>>It is generally considered impolite to use large signatures. Given
>>the fact the your signature file must be quite a size ('the first
>>few lines of my signature file') perhaps it is no harm that Newsie
>>refuses to handle it.
>
>I am glad you caught that, I must have misread the post the first time.
>Yes, Signature files should only be a handful of lines.
>I don't recall offhand what the limit is, but I believe it is around 5
>lines, but don't quote me on that.
>It does appear NEWsie is working properly in this instance.
>
>Later Brian.

OK, I've shrunk this down to three short lines. To wit:

>TJ - Keeper of the Flame
>
>Is this short enough?
>
Now, if it doesn't work this time, I give up. It's just not worth the
hassle.

TJ - Keeper of the Flame

Is this short enough?

2407. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sahkakt12pd96@corp.supernews.com>
Source record: 65584

On 13 Feb 2000 12:20:49 , Brian Van TIlborg wrote:

>It does appear NEWsie is working properly in this instance.
>
>Later Brian.
>

I just read my posts from the 14th, and it certainly does appear to have worked. I wrote the post before this one offline last night, but didn't send it until I logged on tonight, before I read the posts from the 14th. I wrote those posts offline, too, and I looked at them in the "Offline Postbox" before sending them. I didn't think it worked, because the signatures didn't appear when I read from the "Postbox." It seems the signature isn't added until the message is actually sent, something I didn't realize until tonight. I think the turning point was Xing the "Append Signature" box in the "Message Options" dialog. I hadn't done that before, relying on the box in the "Send" dialog alone.

I apologize for the mess of my last few posts, and for the irritation I allowed into them. I'll try to avoid such things in the future. I don't know if I'll keep a signature file or not. Most probably, I'll get tired of it very quickly. Until then, though, I shall be...

TJ - Keeper of the Flame

Atari Computer Enthusiast of Syracuse

2408. Re: Atari ST on offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Sybolt Hoitinga <s.hoitinga@chello.nl>
Message-ID: <88arc1$dt3$1@tesla.a2000.nl>
Source record: 65585

Ik heb wel eens de naam SM125 gehoord maar ik heb geen ide wat voor een
scherm dat is
geef wat meer specificaties dan kan ik je helpen een goede prijs vinden.

Greetz
Frank Poppe <Frank.Poppe@Knoware.nl> schreef in berichtnieuws
950560392.420327@news.knoware.nl...
Who is interested?

For any reaonable offer, to get in the Hague (the Netherlands):
Atari 1040 STf
SM125 b/w monitor
Harddisk SH 205 (20 MB I think)
disks with various software (GFA Basic, WordPerfect, UniTerm, TeX,
SchoonSchip, games, etc, most with manuals) and Dutch books.
The Atari itself (bought in 1987) functioned well last time I checked, the
harddisk (from 1989) is unreliable.

Frank Poppe

2409. Re: Spam help please

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <oy6q4.22867$S71.142265@newsread2.prod.itd.earthlink.net>
Source record: 65586

On 29 Jan 2000 21:25:20 , John Garone wrote:
>On 27 Jan 2000 22:08:27 , JI Logan wrote:
>>Following the recent postings, I have started to forward all spam to
>>abuse@the.relevant.address. One response (automated) pointed out
>>that people often used a genuine isp's adress and suggested that
>>you have 'your mail server "verify return paths"'.
>>
>>John Logan
>>.
>John,
> Sounds good if you can get somebody at the mail server (ISP) that's
>knowledgeable! What I do (a little time consuming and does'nt always stop
>the spam) is return it, get back the 'undeliverable' reply and resend that
>back to the server it originated from (at least I believe it's the original
>ISP or server). Let them deal with a bunch of crap! Maybe if they get enough
>re-returns they'll do something about it! (?)
> John G.
>.
Looks like my theory is a bad one! Returning SPAM mail may alert the sender
that your address is a good one! There's some better advice in a later
thread.
John G.

2410. Re: alt.binaries.atari

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sai8o4p92pd90@corp.supernews.com>
Source record: 65587

I have tried a couple of times over the years with no results. What is a good group to post binaries too? I get a lot of request for odds and ends, and I switch ISP's often enought to not make it worth while to setup a Web page to grab the files from. Binaries posted here would be like starting a Mac war:) I should probably read the FAQ (sorry Nick:).

Thanks,
Mike

On 15 Feb 2000 00:43:25 , John Garone wrote:
>On 14 Feb 2000 19:25:40 , Brian Van TIlborg wrote:
>>On 14 Feb 2000 06:00:55 , Mikey wrote:
>>>
>>>Is there some sort of cancel bot preventing post from going to
>>>alt.binaries.atari?
>>>
>>>:(
>>>
>>>Mike
>>
>>Didn't know anyone used it. But I have quite a number of other Atari NG
>>that seem have no users and lots of Spam.
>>
>>Now you have me wanting to try it.
>>
>>Later Brian.
>>
>>>.
>>.
>Forgot who I contacted but I was told certain Atari NG's were used as "SPAM
>collectors" or something to the like and are'nt supposed to be used to
>upload to!!! Upon complaining, I was referred to the creator of the NG whose
>address was no good!!!! I never got any satisfaction!!!!
> John G.
>.

2411. Re: Internal SCSI on MegaSTe?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38A92234.292B@ooc.de>
Source record: 65588

Dennis Vermeire wrote:

> Sorry, since HDdriver 7.8 supports this format I assumed that Diskus did
> this as well. I suppose the next version will support it ?

No, DISKUS will not support this. Special file systems require special
tools to check them. DISKUS can't provide functions for all available
file systems. Note that the main support for these partitions is not
built-in in HDDRIVER but is provided by MagiC and MiNT.

--
Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2412. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38A92351.FA3@ooc.de>
Source record: 65589

Steve Taylor wrote:

> and it was *really* fast. Uwe, will HD Driver handle this product?

Basically HDDRIVER supports any SCSI/IDE/ATAPI drive. So I don't expect
any problems. For HDDRIVER it's sufficient if the drive supports one of
these standards.

> What
> about the 2.2 GB cartridges? Will I have to partition them, or will HDD let
> me use the whole thing?

This is not a question concerning HDDRIVER but it has to be asked with
respect to TOS and the file systems used. The usual limitiations apply
for any kind of media. Standard FAT partitions are size-limited by TOS,
e. g. 1 GByte on the Falcon, 512 GByte on the TT. If you want a larger
partition you have to create a FAT32 or EXT2FS partition and run MagiC
and/or MiNT. HDDRIVER supports all these alternatives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2413. synth editor LIZARD SINGLE problems

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <38A940B8.E591B160@renault.com>
Source record: 65590

I recently bought lizard single on Atari ST plus a drivers disk for the yamaha SY/TG serie (.inf and .ins files). I wanted to install the SY/TG77 driver (SY77.inf and SY.ins) but it didn't work with the program install.prg on the master disk (including lizard single). The master disk seems to have been already configured with a driver (TG33).

I also didn't find the .cod files mentionned in the installation manual for the drivers installation on the drivers disk. Is there a solution or have I lost 60$?...

Thanks.

2414. Re: All

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Dead Code <jne@iinet.net.au>
Message-ID: <38AA485C.5B851E16@iinet.net.au>
Source record: 65591

Steve Sweet wrote:
>
> Hi All
>
> I was troughing around in HMV today and noticed a new album entilted 'Atari
> Teenage Riot'.
>
> ISTR a past member of this fraterninty called Alatdair Shortland proposing
> this band name. Does anyone recall Al., and if he's stil about wether he
> could confirm this is his effort?.
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

As far as i know ATR are independant. They were founded by a guy called
Alec Empire, who owns the record label DHR Recordings. They have a
website at www.digitalhardcore.com .. AFAIK, Atari Teenage Riot are
called such because they use an Atari ST for all their midi stuff..
kinda like The Prodigy being named after Liam Howlett's first keyboard,
a MOOG Prodigy.

did you listen to the album? they do some good stuf...

2415. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38a96dbc$1@athena.netset.com>
Source record: 65592

In article <04ff727a.af30b99c@usw-ex0108-063.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
>In article <38a647d6$1@athena.netset.com>,
>baldrick@dilbert.netset.com (Dan Ackerman) wrote:
>>... It really is much more stable on my system.
>>
>Uh Dan?
>You live in the U.S., right?
>How did you get 2.8?
>
>Galen
>

Well Alex decided a long time ago that it would be useful to have
me on his beta list.

As to encrytion. My understanding from the articles I've read and
been able to find so far... (I haven't been able to find the oficial
governemnt document)

Major companies will be allowed to ship 128 bit encryption after
an approval process. Everyone else will be limited to a lower
level. Can't hurt the donors during an election year :P

If anyone has a link to the official new US standards please let
me know. I've been following it through a few linux sites and so far have
seen nothing but news coverage and peoples interpretations. No real
definative, this is the US government and this is what we will allow.

Dan Ackerman
aka baldrick

2416. Re: SV: Difference between TT, Falcon & ST ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002151735500.111-100000@rakas>
Source record: 65593

On 2000-2-14, Peter Persson <pep@REMOVEmbox306.swipnet.se> wrote:

> ST, 8mhz 68000, 512 colors, only blip blop sounds,
tos 1.00 or 1.02

> MegaST, like ST but blitter, megabus, separate keyboard,
tos 1.02 or 1.04

Stacy; laptop version of MEGA, optional internal SCSI, tos 1.04

> STE, same as ST but 4096 colors, stereo sound, blitter,
> hardware scroll and enhanced joystickports, tos 1.6x - 2.x
tos 1.06 or 1.62

> MegaSTE 16mhz 68000+cache, VME bus, more / faster serial
> ports, optional internal SCSI, otherwise same as STE,
2.02 (rare), 2.05, 2.06

NOTE: all ST/STF/STFM/MEGA can be upgraded to TOS 1.04 or 2.06,
while Stacy/STE/MegaSTE can be upgraded to TOS 2.06.

ST Book; laptop version of STE, no floppy drive. Tos 2.06 with
built-in terminal software.

> TT, 68030, 32Mhz, fastram (32 bit wide), SCSI, no blitter,
> some new better videomodes otherwise as MegaSTE,

Tos 3.01 (rare), 3.05, 3.06; 68882 FPU

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2417. Atari Games on CD-Rom

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: tellme@bigfoot.com
Message-ID: <h9fq4.163$ta1.13907@nsw.nnrp.telstra.net>
Source record: 65594

If you have a PC and/or an Atari - I have the largest collection of games
and applications available for sale or swap. Write for more details/samples.

2418. FA: External Atari HD, Model SH204

Newsgroup: comp.sys.atari.st
Date: 2000-02-15 00:00:00 UTC
From: Jonathan Roberts <carsen80@hotmail.com>
Message-ID: <88boujaip1@hbunn2.ha.uk.sbphrd.com>
Source record: 65595

Hi All

If you after a hard Drive for your Atari ST, STE etc then check out this auction.

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=261562134 thanks

--
The opinions expressed in this communication are my own, and do not necessarily reflect those of my employer.

2419. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <uh6e88.cm.ln@hog1.hrz.tu-darmstadt.de>
Source record: 65396

Hi!

In article <38AA5B44.481BBBC2@siemens.at>,
Janka Gerhard <gerhard.janka@siemens.at> writes:
> statement should say <2GB on the Falcon, or am I sitting on some sort of
> time bomb because of effects at partition sizes >1GB that are not
> immediately to be seen ?

The latter. According to Michael Schwingen, who has the TOS source code,
at least Fseek() (the function to "jump" to a certain position in a
file) doesn't work correctly with such partitions. Thus, if you don't
want to risk corrupted data, better stay inside the official parition
size limits, which is 1 Gig for TOS 4.0x.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2420. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: ericcron@pcc.net
Message-ID: <38aa03bb.92311727@10.0.0.1>
Source record: 65515

I read somewhere (Ina mag) that you can't export to states that
sponsor terrorism - Like Iraq, Syria, North Korea.

Everybody else is okay -

Eric

On 15 Feb 2000 10:16:12 -0500, baldrick@dilbert.netset.com (Dan
Ackerman) wrote:
>
> If anyone has a link to the official new US standards please let
>me know. I've been following it through a few linux sites and so far have
>seen nothing but news coverage and peoples interpretations. No real
>definative, this is the US government and this is what we will allow.
>
> Dan Ackerman
> aka baldrick

2421. Re: Cache prg

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Qvoq4.9321$Zp1.277999@newsread1.prod.itd.earthlink.net>
Source record: 65516

On 15 Feb 2000 19:23:53 , Steve wrote:
>John Garone <swampfox1@earthlink.net> wrote:
>
>> If you're running ICD's driver, I believe there is cache a program in
>> their package (GEM? not sure) and is also presettable in their config setup.
>
>Nope. But I want a prg/tos app anyways, so I can have the alias on the
>desktop. Thanks
>Steve
>.
There's also the General.CPX and a number of cpx's controlling cache on/off!
John G.

2422. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917340-190914AEicMi@wanadoo.be>
Source record: 65517

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Sat, 12 Feb 2000 17:05:56 +0100 (MET)

Hi Martin,

>>>- Y2K patch for XBoot 3.10
>>
>>Dont work here, if i do it the way the text files says, the patch asks for
>>BUGGED.PRG, not buggy.prg, and if i give xboot.prg as the destination file
>>it whinges 'Wrong File'
>
>It won't work here either. I would say please be carefull with that thing.
>In not 100% sure but right after I'd done several tries I found that
>Okami's onews.def was destroyed. Very likely it was more or the less my
>fault -I probably try the patch when Okami was in memory- but nevertheless
>it shouldn't do such things.

There seem to be different versions of Xboot 3.10 around... :-/
The patch will work with the version that is 91700 bytes long. It will not work
on Xboot 3.10 versions that are 91698 or 91712 bytes long.

Whatever happened to your okami .def file, wasn't the fault of the patch. All it
does it search for an Xboot that is 91700 bytes long and patch it. If it doesn't
find it, then there's no further action on behalf of the patch...

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2423. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917342-191398AEicMi@wanadoo.be>
Source record: 65518

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Sat, 12 Feb 2000 17:05:56 +0100 (MET)

Hi Martin,

>>BTW, I've made some tests with the new jpeg_png.ovl and the previous
>>jpeg.ovl: the new one seems about 10 percent slower than the new one on
> ^^^^^^^ ^^^^^^^
> |_____|
> |
> |
>Euch, what are you trying to tell us here?:-))
>The speed different between Cab 2.7 and 2.8 is quite amazing at least when
>the pages contains lots of prog. jpg's.
>On smaller pages the different is not that significant.
I have the same experience as Pascal with CAB 2.8...
No matter what size of Jpg's I load they are always loaded and displayed
significantly *slower* then with the previous version. With certain pages the
loading time is nearly double !! so I'm using the old JPG module now with CAB
2.8, perhaps the new JPG module is optimised for an 68060 ?

Cheers from Belgium
Dennis

---- ----
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2424. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <38AA5B44.481BBBC2@siemens.at>
Source record: 65519

Uwe Seimet wrote:
> ... The usual limitiations apply
> for any kind of media. Standard FAT partitions are size-limited by TOS,
> e. g. 1 GByte on the Falcon, ...

I'm somewhat confused by that. Recently I got a 19GB IDE HD for my
Falcon
and after updating to the latest version of HDDRIVER I can use it all.
By trial and error I found out that when I make 2048MB Partitions, TOS
cannot access the partition but when I make it <2GB (2047.9MB) then
everything seems to work okay. Is that like it seem, i.e. the above
statement should say <2GB on the Falcon, or am I sitting on some sort of
time bomb because of effects at partition sizes >1GB that are not
immediately to be seen ?
BTW, IIRC I had to make the boot partition smaller than the others
because
it won't boot otherwise. I wonder what's the reason there.

Gerhard

2425. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38AA6870.4974@ooc.de>
Source record: 65520

Steve Sweet wrote:

> What version are we up to BTW, its time i pestered karl. Then again its

The current version is 7.8. Note that you can always find information on
the current versions of my software on my webpage.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2426. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002161208300.85-100000@rakas>
Source record: 65521

On 2000-2-15, John Whalley <news@whalley.demon.co.uk> wrote:

> Didn't CAB development switch to C from v2.0 onwards? I'm
> going from memory here.

CAB is done in Pure Pascal. iCab is done in C using Code Warrior.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2427. Re: Just got 2 1040 STfms for $20 CAD working!

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002161210450.85-100000@rakas>
Source record: 65522

On 2000-2-15, NGM MEDIA <ngm-usa@usa.net> wrote:

> Any tips n tweaks for the beloved 1040's out there?

Find "Vezz's Atari Hardware Hacks" using Yahoo.

> I read rumors about using 30 pin simms for memory upgrades
> etc, but when I cracked open the ST's, there were no slots,
> just embedded chips.

The STFM has soldered-in chips. The STE uses SIMM's.

> vga -> st port lead maps etc?

To use an ordinary VGA monitor on an ST? Yes, easy.

> Any resources regarding the megafile?

Make sure you get a MEGAFILE 30, 60 or 44.

> Can I use different Hdds in the megafile?

The 3 above uses SCSI drives internally.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2428. Re: Just got 2 1040 STfms for $20 CAD working!

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <vMwq4.622$k74.4038777@nnrp1.proxad.net>
Source record: 65523

NGM MEDIA <ngm-usa@usa.net> a crit dans le message :
88cpitdae1@nova.thezone.net...
> Yep...
> Now... where to begin....
> Have been using Winston before I got these, to prepare for when I found an
> ST.
>
> Anyways...
> I'm a home studio producer & have been using various audio apps for
> a dog's age. I've always been an 8 bit person (huge collection of 8 bits).
>
> I want to actually use these ST's in the studio to control my synth
modules
> & have had
> minor success with basic midi tools... But now I want to run my other
> apps... Problem is
> not only space constraints, but resolution as well.

```
Resolution is linked to the monitor you are using. For serious stuff, you
NEED a hi-res monochrome monitor like an SM124, SM144, etc...

> Any tips n tweaks for the beloved 1040's out there?

Plenty, start with the Quick FAQ.

> I read rumors about using 30 pin simms for memory upgrades etc,
> but when I cracked open the ST's, there were no slots, just embedded
chips.

The SIMM upgrade is available only on STEs, not ST/STF/STFMs.

> Basically what I'm asking, are there any in depth sites out there for ST
> technical tweaks etc?
> vga -> st port lead maps etc?

In the Quick FAQ.

> Any resources regarding the megafile? (i'm getting one this week for $5)
:)

You'd be better off with a modern SCSI or IDE.

> Can I use different Hdds in the megafile? This one looked as though it
> took ide or narrow scsi cabling.

Nope, they use ancient MFM drives, max 60 Mb. See the Quick FAQ.
```

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2429. Re: 1040 harddrive

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <wMwq4.623$k74.4038777@nnrp1.proxad.net>
Source record: 65524

chris klassen <g.klassen@sk.sympatico.ca> a &#65533;crit dans le message :
38A9F9A7.8B56B611@sk.sympatico.ca...
> also what do you turn on first system or drive?
>
> chris klassen wrote:
>
> > i got a 1040 with a scsi hard drive and was wonder if it should boot up
> > the system or is there a disk involved, also what id shold it be on
> > there is 0 to 9 selectable

```
Set the ID to 1. You turn on the drive first. When you switch on the ST it
should boot load the SCSI drive. If it doesn't, then you need AHDI to make
the drive bootable. Get it from http://bales.online/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2430. Error message from CAB_OVL and other things.

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38AAA69C.8D64FFFE@patent.gov.uk>
Source record: 65525

a. Using the latest CAB_OVL from Oliver Booklage I'm getting an error message about an illegal length package being received. This is on URLs that are OK on earlier OVLs. Also I've been trying to get Julian Reschke's page, CAB 2.7 either locks up or reports the page doesn't exist. It's there of course with Netscape.

b. Very interesting news about the memory bug in Pure Pascal, the language of CAB, as I sometimes get 'Fatal memory error' type messages in CAB. At the time of enquiring here, I was told it was due to my use of Magic and/or Outside. Anyway will download the patch and see.

c. Newsie: I use Zetnet. When I connect to the News section, I find that the news, eg from this group is way out of date, eg last night it was 2 Feb. even after 'connecting to ISP' or whatever. Is this a Zetnet thing or a Newsie thing, or what am I doing wrong. Must admit I always wait until I'm at work, (now only mons to weds, semi retired) to send/receive mail or news, as Newsie is just too primative.

Bob king.

2431. Re: Just got 2 1040 STfms for $20 CAD working!

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: "R. Sprokholt" <R.Sprokholt@cable.A2000.nl>
Message-ID: <38AABFC4.CC111269@cable.A2000.nl>
Source record: 65526

> > Can I use different Hdds in the megafile? This one looked as though it
> > took ide or narrow scsi cabling.
>
> Nope, they use ancient MFM drives, max 60 Mb. See the Quick FAQ.

Nope, the Megafile 60 uses RLL drives. All 20 Mb model were MFM. The megafile manual states the Megafile 30 also uses a RLL-drive.
I thought the Megafile 44 had a SCSI drive, but I could be wrong.

Robert

2432. Re: Atari ST on offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <$yAJTKAW1rq4Ewcg@steverosie.demon.co.uk>
Source record: 65527

In article <38a9d3fd$1$16858@news.zetnet.co.uk>, JI Logan
<jlog@zetnet.co.uk> writes
>I think the 125 had a swivel base.
>__
>John Logan

Yes, the 125 has a tilt and swivel based.

It also has an off/on switch with separate volume control.

The controls are also on the front. You don't have all the controls that
the 124 has; I think the contrast is missing!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2433. Re: Users of Atari CP/M?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Alexander Chaney <achaney@voicenet.com>
Message-ID: <V7Aq4.74$i43.13770@news2.voicenet.com>
Source record: 65528

After using CP/M for years, I would say that TOS has more in common with
CP/M than any other OS. Amiga OS was built on a UNIX-like clone and Atari
TOS was written a CP/M-like evolution from the guys who created CP/M.

Being a big CP/M fan for years then a UNIX nut, this is why I enjoy seeing
Atari TOS as almost the natural evolution of CP/M and AmigaOS as a kissing
cousin of UNIX.

-Alex

Joergen Bak <prunus@post3.tele.dk> wrote:
:>From: "Larry Silverman" <larrysilv@earthlink.net>
:>Date: Sat, 12 Feb 2000 13:58:17 GMT
:>
:>It is an operating sysytem used by z/80 computers, which was emulated by lots
:>of 70's and 80's systems.
:>
:>
:>John Garone wrote in message ...
:>>On 7 Feb 2000 03:31:17 G, "Larry Silverman" wrote: >Is there anyone who
:>uses Atari CP/M? I've been fiddling with the program, >but I am having
:>trouble getting the program to "disk swap" so I can create >working disks
:>with the CP/M programs on them. Does anyone have Atari
:>single
:>>>sided CP/M disk images they can send me? > > >. Excuse my lack of
:>knowledge here but is that "CP/M" a programming language? I recall a
: Northern
:>Telecom computer (green screen type) used back in '85.
:>> John G.

: I do seems to recall, that CP/M was on some of the very first PD disk I got for

: the ST back in 1986. I never try it out, because I didn`t like the way it
: worked.
: My very first computer experience was with a Concurrent CP/M machine.
: AMSTRAD made at machine complete with monitor and printer, that use CP/M as
: well.

: cheers

: Joergen

: Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0

: http://home3.inet.tele.dk/prunus/

2434. 1040STE HardDrive setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Unixboy <devil@hell.net>
Message-ID: <2BBq4.947$c7.51593@news1.rdc1.on.wave.home.com>
Source record: 65529

Hi there, what type of cable do I need to connect a hard drive to my STE? I am assuming that the Atari only uses SCSI drives, or is this not the case? I hope someone can help me on this.

2435. Re: Just got 2 1040 STfms for $20 CAD working!

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002161938470.69-100000@rakas>
Source record: 65530

On 2000-2-16, R. Sprokholt <R.Sprokholt@cable.A2000.nl> wrote:

> > Nope, they use ancient MFM drives, max 60 Mb. See the Quick FAQ.
>
> Nope, the Megafile 60 uses RLL drives. All 20 Mb model were
> MFM. The megafile manual states the Megafile 30 also uses a
> RLL-drive. I thought the Megafile 44 had a SCSI drive, but I
> could be wrong.

Correct, on all cases.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2436. Re: 1040STE HardDrive setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: atarigalen
Message-ID: <0080c8a2.4d9a4f28@usw-ex0108-063.remarq.com>
Source record: 65531

In article <2BBq4.947
$c7.51593@news1.rdc1.on.wave.home.com>, "Unixboy"
<devil@hell.net> wrote:
>Hi there, what type of cable do I need to connect a hard drive
>to my STE? I am assuming that the Atari only uses SCSI drives,
This is no longer the case. Kits exist to run SCSI or IDE. Of
the two, the SCSI kit is cheaper but the SCSI drive is more
expensive, so it's largely a push in terms of cost. If I were
starting over, I'd buy SCSI anyways, just because it doesn't tax
the 68000 as much.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2437. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: atarigalen
Message-ID: <0a8248a0.4f6f84b0@usw-ex0108-063.remarq.com>
Source record: 65532

In article <Pine.MNT.4.10.10002140118270.89-100000@rakas>,
Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:
>On 2000-2-13, atarigalen wrote:
>
>> As for your current problem, I'd raise heck. I always fire
>> off an angry email every time I encounter a site that is not
>> HTML 3 (read CAB) compliant.
>
>That doesn't always work, as some people don't care.
>
True, but most decision makers are clueless without external
input. I just tried to convince my city www.ci.claremont.ca.us
to create a non-Java version. I was told that others have
already complained and that they're working on it.

>Case in point:
>
>...

>I contacted my bank's customer support and got several clueless
>replies, until I spotted a tiny bit on the main page that says
>they only recognize Netscape, Explorer and .... AmigaWEB.
>
>Explaining calmly what they should do, to test browsers for SSL
>and cookies, instead of dumbly parsing the browser/agent string,
>I get more bullshit about their server being based
>on "standards" which my browser doesn't support, so they cannot
>help.
>
Try posting a copy of this message to your bank (reworded, of
course). The people you are talking to sound as though they are
not the people to whom you wish to speak. If you can catch a
higher level person's attention, he will want to know why HE
can't get your business when other bank's can.

By the way, I thought that CAB could send a "Netscape" string.
More than once I've had servers think that.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2438. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950725998-252466AEicMi@sweet3.freeserve.co.uk>
Source record: 65533

Yo!, Dennis

>There seem to be different versions of Xboot 3.10 around... :-/ The patch
>will work with the version that is 91700 bytes long. It will not work on
>Xboot 3.10 versions that are 91698 or 91712 bytes long.

Eek!, mines only 58,098bytes what am i missing out on?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2439. Re: <Fortress> BBS Lives again.

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950726000-253070AEicMi@sweet3.freeserve.co.uk>
Source record: 65534

Hi Roger

>> Following some TLC this evening the <Fortress> BBS is now up and running
>> again.

>You are a real magician, Steve.

Shucks. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2440. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950726004-253677AEicMi@sweet3.freeserve.co.uk>
Source record: 65535

Hi kevin

> I have got this upgrade for a keyboard that retrofits a hard drive
>interface via the floppy, the problem is that it only works with the
>floppy it was sent with which concerns me in case I need to ever replace
>it, the floppy is not modified in any way but has a lot of dip switches
>on the circuit board,

ISTR a problem with some floppy drives not working on some Atari's due to a pull up resistor on a select pin of some sort being of an incorect value for that environment. Buffering of the signals or experimenting with the resistor value cured this prob. You may have a similar scenario..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2441. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950726006-254244AEicMi@sweet3.freeserve.co.uk>
Source record: 65536

Hi Ji

>>two dashes and a single space on a *solitary* line ("-- "). Anything else
>>will not work as it should.

>Never knew that.

News to me as well.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2442. Wensuite PPP

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <88euj0fdg1@news1.xs4all.nl>
Source record: 65537

Hello everyone,

i tried to log in to my ISP(XS4all in NL) with wensuite 3.20 (and up). The
PPP link can't seem to get an IP address from my ISP. My french isn't good
enough to comprehend what goes wrong. It say something like: "Connexion
reussi, adresse IP 0,0,0,0". In the PPP link setup you have to fill in
0,0,0,0 if you have a dynamic IP address(the ISP gives you an IP address).
It also strikes me that you can't seem to be able to fill in the name of the
proxyserver of the ISP in the PPP link setup.
Any Wensuite experts out there? Shame that i can't get connected with this
promising browser.

Greetings, munkie.

2443. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <w3Dq4.10933$Zp1.340095@newsread1.prod.itd.earthlink.net>
Source record: 65538

Thanks all for the advice. From the looks of it Web Wizard seems to be the easiest but does it allow adding JPEG/GIF pics? I tried E-mailing the question from the Cyberstrider site (Cadenza site is down) but it was returned as 'undeliverable'!
John G.

On 4 Feb 2000 19:29:48 +, Martin "Nightowl" Byttebier wrote:
>From: tos4ever@online.be (Martin "Nightowl" Byttebier)
>Newsgroups: comp.sys.atari.st
>Subject: Re: WEB Page Designing?
>Date: Fri, 04 Feb 2000 19:29:48 +0100 (MET)
>Organization: Customer of Online Internet
>Lines: 75
>Message-ID: <389b2d685702621@online.be>
>References: <YJBm4.469$563.26616@newsread1.prod.itd.earthlink.net>
>NNTP-Posting-Host: p04-38.brus.online.be
>X-Newsreader: Okami Version 2.1B-12
>X-Hardware: Hades 060/TT030
>X-Software: N.AES 2.0.0/freeMiNT 1.15.6b/mintnet 1.04/NVDI 5.03/Thing 1.27b
>X-Sender: NEWSwatch v2.50 BETA#9 (Atari)
>Xref: nntp.earthlink.net comp.sys.atari.st:120143
>
>on Fri 04-02-2000 14:53 John Garone wrote:
>
>>Hi All,
>>Looking for a program to design web sites on a Falcon. I thought I had
>>something on it but it looks like it got burried in my hard drive
>>(somewhere!) if I have it at all!!!
>>John G.
>
>There are several possibilities.
>
>1) Qed + olga
>~~~~~~~~~~~~~
>
>That's my favourite. With this combo you'll have to type in all the tags
>yourself but with the help of some kind of shotcuts (html3_uc.krz) this is
>rather easy. Whenever you save your work in Qed, Cab will reload that
>particular page. This way you've an almost real time HTML-editor
>AFAIK, this needs a multitasking OS
>
>ftp://chapelie.rma.ac.be/atari/editors/qed-453.lzh This is the German
>release. The English docs and rsc are in qed-453en.lzh
>

>ftp://chapelie.rma.ac.be/atari/utilities/olga151.zip
>
>2) Joe
>~~~~~~~
>
>A nice HTML-editor which works almost like Qed but offers more
>possibilities. I do use it a lot but on my system it reacts sometimes
>strange. The main disavantage is that one can't scroll horizontally. If
>one design a new page that's not a problem but it can be a problem when one
>edit an existing page.
>You need olga and a multitasking OS to get the most out of it.
>
>ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe146uk.zip
>I believe jgt_r1e.zip holds some modules to use within Joe
>
>3) Webwizard
>~~~~~~~~~~~~~
>
>That's what the docs says about Webwizard
>
>WebPage.Wizard uses a wizard approach (popular on PC and Apple platforms) to
>allow users with little or no HTML knowledge and/or experience the opportunity
>to create their own Web pages (or even an entire Web site).
>
>http://cadenza.atari.org/
>
>4) HomePage-Penguin
>~~~~~~~~~~~~~~~~~~~~
>
>Also a wizard.
>http://www.atari-computer.de/mjaap/prg/
>
>The latest demo can be found on following ftp-server
>ftp://chapelie.rma.ac.be/atari/html-edit/hppeng2d.zip
>
>5) Expresso
>~~~~~~~~~~~~~~
>French WYSIWYG HTML-editor. It's AFAIK only available in French.
>http://oxo.systems.online.fr
>
>Demo: ftp://chapelie.rma.ac.be/atari/html-edit/ex100b.lzh
>
>HTH
>Martin
>
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be ***********
> ** ICQ 37138054 **

> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.

2444. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: atarigalen
Message-ID: <1eea3d94.5819157f@usw-ex0108-063.remarq.com>
Source record: 65539

In article <950522726-413268AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:
>I've purchased a cheapish laptop which now takes care of most
>of my browsing needs...

Just as I'm finding my gaming moving slowly to the Playstation,
I think my browsing will eventually go set-top as well, perhaps
with the Motorola Blackbird (w/Nuon).

It'll be a long time before I replace my Falcon.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2445. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: atarigalen
Message-ID: <1a79dc0f.5b8b7a85@usw-ex0108-063.remarq.com>
Source record: 65540

In article <ejk888.tf.ln@hog1.hrz.tu-darmstadt.de>,
binder@hrzpub.tu-darmstadt.de (Thomas Binder) wrote:
>Hi!
>
>In article <0140a50e.aeb5ffc8@usw-ex0108-063.remarq.com>,
> atarigalen <kNOk@SPAM@uia.net.invalid> writes:
>> will be quite a while before I TRUST SSL. Way too easy to
>>break.
>
>Sorry? So you've found ways to break 128-bit private keys?
No, I was referring to 40-bit, although most of my concern is
with the data's arrival.

The way I see it, the receiving computer has to be outside a
company's firewall for me to access it. So my data (which gets
decrypted before storing, as likely as not) is sitting for some
time on a computer that is open to attack. Now I realize that
all communications systems have flaws. Someone could tap my
phone line and they could steal the mail when the postman isn't
watching. However, I perceive the Internet as being
significantly more risky than the telephone right now.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2446. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: roughley@vanc.igs.net.invalid
Message-ID: <1e63drz.r463b11cvz5g2N%roughley@vanc.igs.net.invalid>
Source record: 65541

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> Thats an interesting little gem i wasnt aware of, so ive just ammended all
> my sig's and if you reply to this it will be proved either way.

Yup, it worked fine, Steve.

Now if only the world's most popular mailer (Outlook Express) created a
proper delimiter. To be fair, OE 5 for Mac does this correctly, although
v4.5 has a bug where the trailing space is inexplicably removed during
posting (perhaps the same bug that affects OE 5 for Windows).

<< Neil >>

--
Neil Roughley
http://www.vanc.igs.net/%7Eroughley/

2447. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <38ab153a434ecd0@tripnet.se>
Source record: 65542

On Wed 16-02-2000 19:01 (GMT) Steve Sweet wrote:

>Yo!, Dennis
>
>>There seem to be different versions of Xboot 3.10 around... :-/ The patch
>>will work with the version that is 91700 bytes long. It will not work on
>>Xboot 3.10 versions that are 91698 or 91712 bytes long.
>
>Eek!, mines only 58,098bytes what am i missing out on?.

Mine is also 58098 bytes dated in the "About Xboot" dialog to Nov 29
1993.

The XBOOT.PRG file on my _very_ original distribution disk is dated
29/11-93 at 16:00:00 hours.

But, the folder XBOOT was created 12/1-94 at 16:13:36. Interesting!
--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2448. Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ab38b3$0$16857@news.zetnet.co.uk>
Source record: 65543

Hi all!

I'm having a problem with v1.22 of Sting, in that the DNS cache load keeps failing (the message keeps coming up on loading in the Auto folder).

With previous versions all I had to do to get rid of this message was to delete the CACHE.DNS file, but with this version the message still happens.

I'm using a standard Falcon, 14Mb of ST Ram, MagiC v6.01, NVDI v5.02.

Anyone?

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```


List owner of the Cheshunt Computer Club mailing list

2449. Re: Communication

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: josephus <catbird@airmail.net>
Message-ID: <9D3E2F6DCC776167.DD49B5ED234011C5.129D3BD8ADF6A3D9@lp.airnews.net>
Source record: 65544

George Seto wrote:
>
> On Mon, 14 Feb 2000, Leo Sampson wrote:
>
> >
> > A friend of mine is attempting to access a local text based Community
> > Network. He has what a kind person from an Atari newsgroup suggests
> > must be a model 520 ST with 512K of ram and no hard drive but a 3.5
> > floppy drive. Does anybody know of a communication program that will work
> > with this limited ram? If so, is it a possibility that it could be sent
> > to me as an attachment, or advise as to where I might find it for
> > Download.
>
> I would recommend Flash 1.6 for that purpose. Another possibility is
> the program Uniterm. Flash works quite well in a 512K environment, and
> I THINK Uniterm will work, but not as well as in a 1Meg system.
>
> Bidh mi 'gad fhaicinn!!!
>
> <<<<< Dean na\ thig dhuit, 's chi\ thu na\ 's ait >>>>>
> George / Seo\ras Seto
> e-mail address: af221@chebucto.ns.ca
> Yahoo! Mail address george_seto.geo@yahoo.com
> GeoCities email george_seto@geocities.com
> url: http://www.geocities.com/Area51/Zone/6338

I have in my possession the Mitchron Vt220 emulator (vt100 etc)
Also I have used flash to log onto an ISP some years ago. It runs
VT-50 and I think VT-100. If you are interested I can let you have
a copy.

I havent tried to use it recently.
josephus

--
Joe Widows -- 972 783 8944
I go sailing in the summer and look at stars in the winter.
Everybody's ignorant-- just on different subjects.
---- Will Rogers jr.----

2450. XBoot patch (was Re: New in at the D&D web site :-))

Newsgroup: comp.sys.atari.st
Date: 2000-02-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950770752-53399AEicMi@cwcom.net>
Source record: 65545

From: xlator@cix.compulink.co.uk
Date: 15 Feb 2000 23:21:39 GMT

>>I'm removing it Martin, as I've said elsewhere I haven't been able to test
>>it myself, although I'm assurered that it works elsewhere.
>
>It worked with the patch *I* generated with Egale as a test OK. But of
>course you have to input the correct file names when generating the
>patch and when running it. The 'bugged/buggy' is only an example in the

Dennis has pointed out that there seems to be several different variants of
Xboot with varying filelengths: That means that the patch will only work for
some people, but not for others.

Some variants I know of:

The packed original
Unpacked version of the above
Unpacked version patched for the Afterburner

So you can see the potential minefield...

Rgds, Derryck

--

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2451. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38ab3b4f$0$16853@news.zetnet.co.uk>
Source record: 65397

On 14 Feb 2000 09:49:42 , Derryck Croker wrote:
>From: Ken Springer <wordworks@greeleynet.com>
>Date: Fri, 11 Feb 2000 19:04:08 -0700
>
>>> Now, where can I get a copy of Texel 2.00? I checked with Systems for
>>> Tomorrow here in the United States, and they say they can't get Texel 2
>>> until Systems for Tomorrow releases it. They suggested I contact ASH
>
>>I should read my own posts! <G> The above should have said "Until
>>Systems Solutions releases it".
>
>That's very true - however the current version of Texel is 2.20, so our
>translation is a little out of date.

I have the distinct impression that, until Texel 2.xx has been
professionaly 'audited' for its mathematics, formulas etc, it will not
be released in English -- I will not name names!

Nevertheless, I believe those responsible will be moved by the interest
shown by users who want the updates, as I am. So, anyone interested:
show your interest !!

Charles.

2452. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38ab40725104a55@free.fr>
Source record: 65398

Hello,

in article <38a5890436e2031@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Sat 12-02-2000 17:05 (+0100):

> on Sat 12-02-2000 09:59 Pascal Ricard wrote:

> >BTW, I've made some tests with the new jpeg_png.ovl and the previous
> >jpeg.ovl: the new one seems about 10 percent slower than the new one on
> ^^^^^^^ ^^^^^^^
> |_____|
> |
> |
> Euch, what are you trying to tell us here?:-))

Oops! ... slower than the old one ... but your test says something
completely different.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

2453. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38ab40725104a56@free.fr>
Source record: 65399

Hello,

in article <943917342-191398AEicMi@wanadoo.be> (comp.sys.atari.st)
Dennis Vermeire wrote on Wed 16-02-2000 03:51 (+0100):

> I have the same experience as Pascal with CAB 2.8...
> No matter what size of Jpg's I load they are always loaded and displayed
> significantly *slower* then with the previous version. With certain pages the

You understood me right :-)

> loading time is nearly double !! so I'm using the old JPG module now with CAB
> 2.8, perhaps the new JPG module is optimised for an 68060 ?

This would explain.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

2454. Re: floppy drive jumpers ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38ab4493$0$16858@news.zetnet.co.uk>
Source record: 65400

>
> ISTR a problem with some floppy drives not working on some Atari's due to
a
> pull up resistor on a select pin of some sort being of an incorect value
> for that environment. Buffering of the signals or experimenting with the
> resistor value cured this prob. You may have a similar scenario..

after further messing about with jumpers I have got the thingy to work with
a selection of old floppy drives, the only thing I can't get it to go with
is a brand new one that seem jumperless, there has been mention of
disconnecting a small resistor somewhere on the board but to be honest the
components look to small for a human to solder the only other thing I can
see are several solder pads that maybe could be joined to act as jumpers but
just which ones , no help from the Panasonic site like most it's all sell
and no info

--
Kevin
with emulators for free everyone can own a superfast Atari
kdermott@zetnet.co.uk Lancashire England
mug shot and more at http://www.users.zetnet.co.uk/kevin/

2455. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <FJHq4.1443$B96.34315@nuq-read.news.verio.net>
Source record: 65401

On 16 Feb 2000 19:41:16 , John Garone wrote:
> Thanks all for the advice. From the looks of it Web Wizard seems to be the
>easiest but does it allow adding JPEG/GIF pics? I tried E-mailing the
>question from the Cyberstrider site (Cadenza site is down) but it was
>returned as 'undeliverable'!
> John G.
>
> Homepage penguin does Jpegs and Gifs, and even Midi files as a
backgrnd sound! But I usually take the finished HTM file into an
editor for "sprucing" up.

Tim Conrardy

2456. Re: All

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Dead Code <jne@iinet.net.au>
Message-ID: <38AC6BC4.90280DFB@iinet.net.au>
Source record: 65402

```
Steve Sweet wrote:
[..snip..}
>
> It didnt look like anything i'd touch with a bargepole to be honest.
> --

no accounting for taste i guess :)
```

2457. Re: Atari ST on offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Sybolt Hoitinga <s.hoitinga@chello.nl>
Message-ID: <88g4cs$6hp$1@tesla.a2000.nl>
Source record: 65403

He is smaller ten the sm 124

Frank Poppe <Frank.Poppe@Knoware.nl> schreef in berichtnieuws
950649269.826598@news.knoware.nl...
> Sybolt asks for specs on the SM125 (I keep writing in English although
> people actually interested will probably reside in the Netherlands - but
the
> newsgroup is in English).
>
> I am not quite sure about that. It is an SM125 (it says so on the monitor
> and on the sales slip which I still have), but I have only some
> documentation on the SM124. I vaguely recall having known the (slight?)
> difference, but I don't remember...
>
> The following is from that doc: 30 cm diagonal, actual display about 210 *
> 310 mm, 640 * 400 pixels resolution, freq hor 35.7 kHz, vert 71 kHz.
>
> Frank
>
> Sybolt Hoitinga <s.hoitinga@chello.nl> wrote in message
> news:88arc1$dt3$1@tesla.a2000.nl...
> > Ik heb wel eens de naam SM125 gehoord maar ik heb geen ide wat voor een
> > scherm dat is
> > geef wat meer specificaties dan kan ik je helpen een goede prijs vinden.
> >
> >
> > Greetz
> > Frank Poppe <Frank.Poppe@Knoware.nl> schreef in berichtnieuws
> > 950560392.420327@news.knoware.nl...
> > Who is interested?
> >
> > For any reaonable offer, to get in the Hague (the Netherlands):
> > Atari 1040 STf
> > SM125 b/w monitor
> > Harddisk SH 205 (20 MB I think)
> > disks with various software (GFA Basic, WordPerfect, UniTerm, TeX,
> > SchoonSchip, games, etc, most with manuals) and Dutch books.
> > The Atari itself (bought in 1987) functioned well last time I checked,
the
> > harddisk (from 1989) is unreliable.
> >
> > Frank Poppe
> >
> >

>
>

2458. Re: Difference between TT, Falcon & ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <LIMq4.5932$nu4.397982@news.flash.net>
Source record: 65404

On 17 Feb 2000 01:41:53 , "b.p." wrote:
>The falcon also uses the 030 at 16 mhz and has a DSP chop running at 32 mhz.
>The falcon support a wider range of screen resolutions up to 640x480 256
>colors, or low resolution 320 x 240 64555 colors (this can be overscanneed.

And with free software such as Videlity, it can go up to 800x608 in
256 colors and can do 640x480 non-interlaced 65k color mode (albeit
flickery from low sync rates).

The Falcon also has an internal Processor Direct Slot, which allows
CPU upgrades (such as Afterburner040 or the upcoming Tempest PPC),
graphics cards (Nova and Eclipse), Emulators (Falcon Speed 286),
video capture cards (Eclipse), etc.

Mike Freeman
nameerf@flash.net

2459. Sequencer

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38AB968C.4447BE4D@flashmail.com>
Source record: 65405

Anyone out there know of a 303/TR-X0X/Poly style sequencer program, ala
Pump by Bram Bos? Thanks ahead.

-HJ

2460. Re: 1040STE HardDrive setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <9QMq4.940$5h7.6441049@nnrp1.proxad.net>
Source record: 65406

Unixboy <devil@hell.net> a crit dans le message :
2BBq4.947$c7.51593@news1.rdc1.on.wave.home.com...
> Hi there, what type of cable do I need to connect a hard drive to my
> STE? I am assuming that the Atari only uses SCSI drives, or is this not
the
> case? I hope someone can help me on this.

```
Check out the Quick FAQ. Either IDE or SCSI can be used, but both require an
adapter of some sort.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2461. Re: Difference between TT, Falcon & ST ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002170904590.74-100000@rakas>
Source record: 65407

On 2000-2-17, b.p. <dontreply@thisaddress.org> wrote:

> Then came the Direct tt's 040 and then 060 based from a
> canadian company I believed to be called computer direct.

DirecTT:s were Hades:es assembled under license.

> I am not sure if the Eagle ever came out.

I'd like to know about that too.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2462. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38ABA322.9C3@ooc.de>
Source record: 65408

Janka Gerhard wrote:

> and after updating to the latest version of HDDRIVER I can use it all.
> By trial and error I found out that when I make 2048MB Partitions, TOS
> cannot access the partition but when I make it <2GB (2047.9MB) then
> everything seems to work okay. Is that like it seem, i.e. the above
> statement should say <2GB on the Falcon, or am I sitting on some sort of

It only seems this way. There is at least one bug in GEMDOS that does
not allow to safely use partitions > 1 GB. That's why HDDRUTIL
recommends not to create partitions of this size.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2463. Free Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: liam1@ix.netcom.com
Message-ID: <88hpmb$ob3$1@nnrp1.deja.com>
Source record: 65409

Hi, I have an Atari 520 ST that I'd like to give away to a good a home. It's the model with internal floppy and RF modulator. This system also includes a SC1224 color monitor, atari mouse, a 3rd party trackball, and some software.

I'd prefer that someone come and pick up the unit but I willing to ship as well. I'm located in Prince Georges County, MD (USA). Please email if you're interested.

Thanks,
Liam Busey

Sent via Deja.com http://www.deja.com/
Before you buy.

2464. Re: Fitting a FPU to a Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <88gjdr$i27$2@SOLAIR2.EUnet.yu>
Source record: 65410

On 14 Feb 2000 09:54:40 , Derryck Croker wrote:
>From: lais@zetnet.co.uk (Shiuming Lai)
>Date: 11 Feb 2000 19:35:59 GMT
>
>>If you contemplate further down the line installing a
>>CENTurbo II, make sure the FPU chip is rated 33 MHz

...because it will be overclocked to 50MHz. But how safe is it to do so?
I have been warned that MC6888X FPU chips tend to give floating-point
errors when overclocked.

I do not have a Falcon, but I have a MegaST with MC68881 FPU (12MHz)
which, on the hardware side, would be easy to drive with 16MHz- but
the docs for 12MHz FPU say that 12.5MHz is the maximum operating frequency.

2465. Re: Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <s9Sq4.2131$O43.86168@newsread2.prod.itd.earthlink.net>
Source record: 65411

```
On 16 Feb 2000 23:54:27 , James F. Haslam wrote:
>Hi all!
>
>I'm having a problem with v1.22 of Sting, in that the DNS cache load keeps
>failing (the message keeps coming up on loading in the Auto folder).
>
>With previous versions all I had to do to get rid of this message was to
>delete the CACHE.DNS file, but with this version the message still
>happens.
>
>I'm using a standard Falcon, 14Mb of ST Ram, MagiC v6.01, NVDI v5.02.
>
>Anyone?
>
>
>Cheers!
>
>
>
>James
>
>
> _____________________________________
> / /\
> / James Haslam / \
> / / || \
> / Email address: / || \
> / jfhaslam@zetnet.co.uk / /||\ \
> / / //||\\ \
> / Website: / \
> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
>/_____________________________________/_________________\
>
>List owner of the Cheshunt Computer Club mailing list
>-----------------------------------------------------
>
James,
Can you connect to your ISP OK? (Browse/E-mail, etc.). If so, personally,
I'd ignore it!!! It's only supposed to show that way once on your first
boot. If there's a problem connecting, try making sure you're using only the
latest Sting/Dialer package (can't mix with older stuff) along with HSMODEM7.
John G.
```

2466. Atari Hardware/Software for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <88gt39$m5u$6@plutonium.btinternet.com>
Source record: 65412
Cross-posted to: alt.forsale,atl.forsale,comp.sys.atari.st,midlands.adverts,uk.adverts.other,uk.forsale

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

2467. Re: New in at the D&D web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ac44a2426fda2@online.be>
Source record: 65413

on Wed 16-02-2000 22:22 Kenneth Medin wrote:

>On Wed 16-02-2000 19:01 (GMT) Steve Sweet wrote:
>
>>Yo!, Dennis
>>
>>>There seem to be different versions of Xboot 3.10 around... :-/ The patch
>>>will work with the version that is 91700 bytes long. It will not work on
>>>Xboot 3.10 versions that are 91698 or 91712 bytes long.
>>
>>Eek!, mines only 58,098bytes what am i missing out on?.
>
>Mine is also 58098 bytes dated in the "About Xboot" dialog to Nov 29
>1993.

And so is mine version too. 58.098 bytes dates 01.02.94 (about Xboot = nov
29, 1993)
>
>The XBOOT.PRG file on my _very_ original distribution disk is dated
>29/11-93 at 16:00:00 hours.
>
>But, the folder XBOOT was created 12/1-94 at 16:13:36. Interesting!

The folder on my original Xboot disk was created on 20.08.92

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2468. Re: Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38ac4701$0$16855@news.zetnet.co.uk>
Source record: 65414

On 16 Feb 2000 23:54:27 , James F. Haslam wrote:
>I'm having a problem with v1.22 of Sting, in that the DNS cache load keeps
>failing (the message keeps coming up on loading in the Auto folder).

I had that problem *once*, but for some reason it fixed itself!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

2469. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ac44a2426fda1@online.be>
Source record: 65415

on Thu 17-02-2000 00:31 Pascal Ricard wrote:

>Hello,
>
>in article <38a5890436e2031@online.be> (comp.sys.atari.st)
>Martin "Nightowl" Byttebier wrote on Sat 12-02-2000 17:05 (+0100):
>
>> on Sat 12-02-2000 09:59 Pascal Ricard wrote:
>
>> >BTW, I've made some tests with the new jpeg_png.ovl and the previous
>> >jpeg.ovl: the new one seems about 10 percent slower than the new one on
>> ^^^^^^^ ^^^^^^^
>> |____|
>> |
>> |
>> Euch, what are you trying to tell us here?:-))
>
>Oops! ... slower than the old one ... but your test says something
>completely different.

They surely shows something different. I don't know why Dennis, you and
maybe others too have another experience but here on my Hades Cab 2.8 is
definitely much faster then v2.70.

I did another test with the same page as my previous test but this time in
32b color mode.

Cab 2.70: 3 min. 11 sec (256k mode = 3:18)
Cab 2.80: 45 secs (256k mode = 0:47)

As you see the different between 256k and 32b mode isn't that big.
Not surprising as most of the time get lost when Cab loads the picture.
Cab 2.70: about 12 sec for a 68kb progressieve jpg
Cab 2.80: about 3 sec for the same jpg

BTW: With Cab 2.8 I'm using 'jpeg_png.ovl' (165.844 bytes)

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm

Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2470. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <K4Yq4.2874$O43.108665@newsread2.prod.itd.earthlink.net>
Source record: 65416

On 17 Feb 2000 00:59:17 , Tim Conrardy wrote:
>On 16 Feb 2000 19:41:16 , John Garone wrote:
>> Thanks all for the advice. From the looks of it Web Wizard seems to be the
>>easiest but does it allow adding JPEG/GIF pics? I tried E-mailing the
>>question from the Cyberstrider site (Cadenza site is down) but it was
>>returned as 'undeliverable'!
>> John G.
>>
>> Homepage penguin does Jpegs and Gifs, and even Midi files as a
>backgrnd sound! But I usually take the finished HTM file into an
>editor for "sprucing" up.
>
>
>Tim Conrardy
>.
Ok! Got the Penguin demo. Is there a way to see the demo page in CAB?
I guess that would defeat the purpose as a demo thus making it too usable
without buying it! (answered my own question!). It seems there's a lot more
to Penguin than Web Wizard but neither has a sample demo page to see what
the program does for a web page! Guess I'll buy both! (answered my own
question again, eh?).
John G.

looks a lot more

2471. Re: Attachment coding by Newsie

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <88hi4k$lf0$1@SOLAIR2.EUnet.yu>
Source record: 65417

```
On 13 Feb 2000 08:22:20 , "b.p." wrote:
>Your friend need to install winzip 7.0 on his pc and then should not have a
>problem.

Would you, please, explain this. How can the presence of WinZip
affect OE's (in)ability to correctly extract attachments?
```

2472. Re: Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ac5295$0$16849@news.zetnet.co.uk>
Source record: 65418

On 17 Feb 2000 02:13:16 , Joe M. Villarreal wrote:
>On 16 Feb 2000 23:54:27 , James F. Haslam wrote:
>|Hi all!
>|
>|I'm having a problem with v1.22 of Sting, in that the DNS cache load keeps
>|failing (the message keeps coming up on loading in the Auto folder).

>In the Default.CFG file do you have DNS_SAVE set to TRUE?

Hi Joe!

Yes I do have it set. My DNS_CACHE is also set to 64. Is that a good
figure? I have plenty of ram (14mb), so I suppose I could increase it.

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

2473. Re: Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ac5298$0$16849@news.zetnet.co.uk>
Source record: 65419

On 17 Feb 2000 12:51:36 , John Garone wrote:

>>I'm having a problem with v1.22 of Sting, in that the DNS cache load keeps
>>failing (the message keeps coming up on loading in the Auto folder).
>>
>>With previous versions all I had to do to get rid of this message was to
>>delete the CACHE.DNS file, but with this version the message still
>>happens.

> Can you connect to your ISP OK? (Browse/E-mail, etc.). If so, personally,
>I'd ignore it!!! It's only supposed to show that way once on your first

Yes no problem.

>boot. If there's a problem connecting, try making sure you're using only the
>latest Sting/Dialer package (can't mix with older stuff) along with HSMODEM7.

I know all that! ;-) I have it on my website, with exactly those
instructions! ;-)))

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```


List owner of the Cheshunt Computer Club mailing list

2474. Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ac529b$0$16849@news.zetnet.co.uk>
Source record: 65420

Hi all!

Does anyone know if this can be done on an Atari? It's not for copying of copyright material, as I'm doing a website for a friend who is a musician, and it would be very useful for him to have a track or tracks converted from his CD to an MPEG, which could be downloaded from his website.

If thats's not possible can it be converted instead to a WAV file (without resampling)?

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

2475. Re: Error message from CAB_OVL and other things.

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <950818100-113987AEicMi@fh-lausitz.de>
Source record: 65421

```
>a. Using the latest CAB_OVL from Oliver Booklage I'm >getting an error
>message

I have the same problem.

For email purposes remove the <.nospam>

MfG Mathias

ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| \__/ |_\
mailto:mpichotz@fh-lausitz.de \__U_/
http://www.fh-lausitz.de/~mpichotz
```

2476. Re: All

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e647j2.2bbd7c10916s4N@allatsea.demon.co.uk>
Source record: 65422

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> Hi All

Hello,

> ISTR a past member of this fraterninty called Alatdair Shortland proposing
> this band name. Does anyone recall Al., and if he's stil about wether he
> could confirm this is his effort?.

Alasdair moved on from his Atari many moons ago, not long after Paul
Moss was killed .... AFAIK he went oop north to study something or
other, not music though.

2477. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <i4ooasc9geq3fo3h6hbvgjlvdc7d2hho2h@4ax.com>
Source record: 65423

If you need a virus killer, get the Ultimate Virus Killer 2000. It won't protect you from a dirty disk change thingy, but if there's a virus then it will be found and your floppies can be cured. The virus killer is downloadable, for free, from http://uvk.atari.org.

2478. Re: Atari ST on offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <myTPjCAbu7q4Ew$E@steverosie.demon.co.uk>
Source record: 65424

In article <88g4cs$6hp$1@tesla.a2000.nl>, Sybolt Hoitinga
<s.hoitinga@chello.nl> writes
>He is smaller ten the sm 124

The 12 of the 124 & 125 means 12", I have both and wouldn't say the 125
is smaller!

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2479. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <ajZq4.3051$O43.115437@newsread2.prod.itd.earthlink.net>
Source record: 65425

On 10 Feb 2000 07:51:01 , John Garone wrote:
>On 9 Feb 2000 20:49:21 G, Tonyjhawk wrote:
>>those programmers, esspecially for the 2600, were just a handful of people, I
>>think like 5 for all those games.
>>.
>Hi Tony,
> Poorly written but I was referring to all the programmers and games from
>the 2600 to the Jaguar and from the ST to all those Falcon demos! That plus
>the ability to mass advertise and market....seems far fetched but......
> John G.
>.

Terry,
I think your missing my point! More power to those who have succeded and
moved on and thanks for those who are die-hard!
I meant "resurrected" regarding creating Atari games (like in the
good 'ol ST days!). A company like Hasbro could agressively market the Atari
name which in turn would attract more "game" programmers (among other
benefits). Hence, the subject of this thread: "Atari Name" on Hasbro owned
games!
P.S. For some reason following up using your last post has'nt worked here!
Tried a few times!
John G.

2480. Re: SV: Difference between TT, Falcon & ST ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Dave Parsons <parsonsd@wam.umd.edu>
Message-ID: <Pine.GSO.4.21.0002171702200.5680-100000@rac3.wam.umd.edu>
Source record: 65426

On 15 Feb 2000, Jo Even Skarstein wrote:

> >> ST, 8mhz 68000, 512 colors, only blip blop sounds,
> > tos 1.00 or 1.02
>
> ...and 1.04.
>
only blip-blop sounds out of an ST??? I seem to recall acid.prg ("this is
the sound of aciiiid", presumably a demo of some sort) being a good deal
more than blip-blop!

David A Parsons http://www.wam.umd.edu/~parsonsd
e-mail : parsonsd@wam.umd.edu
--------- The present is what happens while we're considering the ----------
---------- past and worrying about the future. ------------------

2481. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: atarigalen
Message-ID: <1bd56c39.ee72e97d@usw-ex0108-063.remarq.com>
Source record: 65427

In article <38ac529b$0$16849@news.zetnet.co.uk>,
jfhaslam@zetnet.co.uk (James F. Haslam) wrote:
>Hi all!
>
>Does anyone know if this can be done on an Atari? It's not for

Not that I know of, though I've heard a rumor that K. Ellis (aka
Kellis) might be able to help.

>
>If thats's not possible can it be converted instead to a WAV
file (without resampling)?
>
I could have sworn that a CD WAS basically WAV. In any event,
Extendos allows saving an audio CD as WAV.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2482. Re: Difference between TT, Falcon & ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38ac70bb$0$16851@news.zetnet.co.uk>
Source record: 65428

On 17 Feb 2000 01:41:53 , "b.p." wrote:

| . . . .
|Then came the Direct tt's 040 and then 060 based from a canadian company I
|believed to be called computer direct. This was basically a build it
|yourself tt on steroids with support for standard PC type viseo cards.
|
|Then there is the Hades, Milan, and I am not sure if the EAgel ever came
|out. These are tos based clones running either an 040 chip, or an 060 chip
|at 60 mhz.

The Direct 40 and 60 were essentially Hades. They used the Hades
boards.

--
John Logan

2483. ********** DEVPACK ???___HELP

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: zbych23@softland.net.pl
Message-ID: <qC_q4.9749$G3.265697@news.tpnet.pl>
Source record: 65429

* HI !

I are interested in purchasing thi book DEVPACK 2.23 or 3.10
I should be greateful for a quotation for this BOOK .
BEST regards.

Z P o z d r o W i e n i e m
O&S&D*zzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzz
Zbigniew Plotkowiak
zbych23@softland.net.pl
tel: 061- 8171742 od godz 18-23
Poznan.
POLAND
ppppppppppppppppppppppppppppppppppppppppp*O&S&D

Z P o z d r o W i e n i e m
O&S&D*zzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzz
Zbigniew Plotkowiak
zbych23@softland.net.pl
tel: 061- 8171742 od godz 18-23
Poznan.
POLAND
ppppppppppppppppppppppppppppppppppppppppp*O&S&D

2484. magic & lattice C

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Dave Parsons <parsonsd@wam.umd.edu>
Message-ID: <Pine.GSO.4.21.0002171724180.19087-100000@rac3.wam.umd.edu>
Source record: 65430

I'm reposting this from comp.sys.atari.programmer:

I am trying to get magic (v5... I think) to allow me to use LatticeC (v5.6). Now, I can *use* LatticeC, even compile, but if I made any mistakes, causing lattice to tell me I'm getting compilation errors, magic gets really upset and crashes catastrophically ("system halted").

Anybody else have similar problems with crossing magic and lattice? I haven't bothered to try LC.ttp to compile without using the menu-set options (not sure how to do that, anyway), but I do know that it has nothing to do with any accessories I use. Must I go back to swapping between everest and latticeC under TOS, put up with the lattice editor, or is magic6 any nicer?

... every day a new instrument and a new method is invented.
-- Theodoric (1267 AD)
----parsonsd@wam.umd.edu---http://www.wam.umd.edu/~parsonsd-----

PS: is anybody in America sponsoring everest? I never did quite figure out how to not use US (International?) money orders, nor personal checks with InterActive to get it registered.... now I cannot even send money to them!

2485. Re: Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950823890-64800AEicMi@sweet3.freeserve.co.uk>
Source record: 65431

Hi james

>With previous versions all I had to do to get rid of this message was to
>delete the CACHE.DNS file, but with this version the message still
>happens.

Make sure that youre deleting the correct file and that there isnt another
hiding somewhere else that is faulty.

Try a file search for *.DNS
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2486. Re: All

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <950823892-65407AEicMi@sweet3.freeserve.co.uk>
Source record: 65432

Hi Dead Code,

>> It didnt look like anything i'd touch with a bargepole to be honest.
>> --
>
>
>no accounting for taste i guess :)

Taste was not a word i had in mind when i was surveying the cover. *~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2487. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-17 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <950848186.2298.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 65433

Hi,

"Neil Roughley" <roughley@vanc.igs.net.invalid> wrote in message
news:1e63drz.r463b11cvz5g2N%roughley@vanc.igs.net.invalid...

> Now if only the world's most popular mailer (Outlook Express) created
a
> proper delimiter. To be fair, OE 5 for Mac does this correctly,
although
> v4.5 has a bug where the trailing space is inexplicably removed during
> posting (perhaps the same bug that affects OE 5 for Windows).

It's not just OE5: AFAIK all versions of OE are the same, as was its
precursor MSIMN. All my sigs have teh space, but OE loses it when
posting :-(

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

2488. STinG 1.22 and general randomness

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Dead Code <jne@iinet.net.au>
Message-ID: <38AD1317.F9606DAE@iinet.net.au>
Source record: 65434

Hi all.

I have just installed STinG 1.22 (and hsmodem) on my 4mb STe. I am now experiencing random reboots and bombs (usually nine) and some graphics glitches.

Wondering if the two might be connected or the hardware is about to give up on me...

thanks in advance,
-Michael.

2489. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Matt Jaap <mjaap@atari-computer.de>
Message-ID: <88jffiseb1@nnrp1.deja.com>
Source record: 65435

In article <K4Yq4.2874$O43.108665@newsread2.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> >> Homepage penguin does Jpegs and Gifs, and even Midi files as a
> >backgrnd sound! But I usually take the finished HTM file into an
> >editor for "sprucing" up.
> >
> Ok! Got the Penguin demo. Is there a way to see the demo page in
CAB?

Currently: no. It was possible with older versions but some users kept
publishing web pages designed with the demo version onto the net
without buying the commercial version.

Greetings,
Matt.

Sent via Deja.com http://www.deja.com/
Before you buy.

2490. To write a CD-ROM ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <981db78390B802A1.46@nest.ftn>
Source record: 65436

Hi everybody,

I just "found" a CD-writer. It works pretty well... But I have to cope with the _infamous_ CD-Recorder.

I patched it to let it use pdomain(1). It works... but only when I choose the source! I wanted to let it record a Minix partition but this _infamous_ CD-Recorder failed on the first folder. (Only 10 chars...) :-\

Error -34 (Path not found.)

Apparently, it uses fsfirst() and fsnext(). And, that, I can't patch it... At least not so easily as I did when I added a pdomain(1) at the very beginning.

So, the question is: What exists on Atari to write CDs which is able to recognise long filenames?

And a second one: Where can I find this? (I have an international credit card, if needed.)

Thanks in advance,

==========
Remi Villatel
E-mail: maxilys@normandnet.fr
==========

Via *OpenHand* v1.0.r7 Gateway

2491. Ishar II??

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: titan006@aol.com
Message-ID: <20000217194913.07728.00000138@ng-cq1.aol.com>
Source record: 65437

Hi,
anybody know where I can buy a copy of Ishar II?
thanks,
james.

2492. Re: Sequencer

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <1O0r4.1519$B96.36783@nuq-read.news.verio.net>
Source record: 65438

On 17 Feb 2000 00:34:52 , Halloween Jack wrote:
>Anyone out there know of a 303/TR-X0X/Poly style sequencer program, ala
>Pump by Bram Bos? Thanks ahead.
>
>-HJ
>
>. Can you be more specific? Are you asking about a MIDI sequencing
program? You can pick up RealTime from my site now that it is
freeware. A very cool sequencer . see my sig.

Tim

Tim's Atari Midi World
http://atari.atlantis-bbs.com

2493. Re: Sting v1.22 DNS problem

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <YD2r4.50598$ox5.13447154@tw11.nn.bcandid.com>
Source record: 65439

```
On 17 Feb 2000 19:57:09 , James F. Haslam wrote:
|On 17 Feb 2000 02:13:16 , Joe M. Villarreal wrote:
|>On 16 Feb 2000 23:54:27 , James F. Haslam wrote:
|>|Hi all!
|>|
|>|I'm having a problem with v1.22 of Sting, in that the DNS cache load keeps
|>|failing (the message keeps coming up on loading in the Auto folder).
|
|>In the Default.CFG file do you have DNS_SAVE set to TRUE?
|
|Hi Joe!
|
|Yes I do have it set. My DNS_CACHE is also set to 64. Is that a good
|figure? I have plenty of ram (14mb), so I suppose I could increase it.
|
|
|Cheers!
```

Hi James!

The DNS_CACHE set to 64 is a good figure. I used a value of 128 for several months and did not see any advantage to it.

I've also had the problem of the DNS cache not loading on bootup in the past a few times; the latest time when I had DNS_SAVE set to FALSE. I had the problem when I first installed Sting 1.22 although it didn't last long and can't remember exactly what I did to fix it.

2494. 63,000 bugs and counting

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <OA3r4.3794$O43.148231@newsread2.prod.itd.earthlink.net>
Source record: 65440

There was a thread in here about windows 2k being released with tremndous media approval. Well win2k came out and all I saw was continous mention of the 63,000 bugs and that Microsoft was "betting the company" on it.

I remember another company's famous last words. "we are betting the future of atari on the jaguar's dominance of the video games market"

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net

2495. Re: Difference between TT, Falcon & ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <bt3r4.3789$O43.137301@newsread2.prod.itd.earthlink.net>
Source record: 65441

Michael and Nicole Freeman <nameerf@flash.net> wrote in message
news:LIMq4.5932$nu4.397982@news.flash.net...
> On 17 Feb 2000 01:41:53 , "b.p." wrote:
> >The falcon also uses the 030 at 16 mhz and has a DSP chop running at 32
mhz.
> >The falcon support a wider range of screen resolutions up to 640x480 256
> >colors, or low resolution 320 x 240 64555 colors (this can be
overscanneed.
>
> And with free software such as Videlity, it can go up to 800x608 in
> 256 colors and can do 640x480 non-interlaced 65k color mode (albeit
> flickery from low sync rates).

Every monitor I tried get screwed up when I try and do this with videlity or
any of the screen enhancers. even on an old NEC 2a, which is supposed to
syc down to 50hz

>
> The Falcon also has an internal Processor Direct Slot, which allows
> CPU upgrades (such as Afterburner040 or the upcoming Tempest PPC),
> graphics cards (Nova and Eclipse), Emulators (Falcon Speed 286),
> video capture cards (Eclipse), etc.
>

Have you used Falcon speed. There is a DOS based browser. I recall you had
asked about a more modern browser for atari and that being in college a new
pc wasn't in the picture right now. From what i understand , the dos based
browser has rudimentary support for CSS and Javascript.

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net

2496. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <nF4r4.3936$O43.154789@newsread2.prod.itd.earthlink.net>
Source record: 65442

On 17 Feb 2000 17:17:35 , Terry May wrote:
>On Thu, 17 Feb 2000 20:59:50 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>On 10 Feb 2000 07:51:01 , John Garone wrote:
>>>On 9 Feb 2000 20:49:21 G, Tonyjhawk wrote:
>>>>those programmers, esspecially for the 2600, were just a handful of people, I
>>>>think like 5 for all those games.
>>>>.
>>>Hi Tony,
>>> Poorly written but I was referring to all the programmers and games from
>>>the 2600 to the Jaguar and from the ST to all those Falcon demos! That plus
>>>the ability to mass advertise and market....seems far fetched but......
>>> John G.
>>>.
>>
>>Terry,
>> I think your missing my point! More power to those who have succeded and
>>moved on and thanks for those who are die-hard!
>
>Who are you talking to, John?
>.
Terry May,
I was responding to your post from Feb. 10th. For some reason either Newsie
or Everest would'nt accept it even though they both responded as if they
did. My follow-up (3 or 4 tries) never reached the NG! Sorry for the
confusion.
John G.

2497. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916932-144721AEicMi@wanadoo.be>
Source record: 65443

From: stclub@cix.compulink.co.uk
Date: 14 Feb 2000 22:08:47 GMT

Hi Paul,

>> If Fast Club would have used a decent blank CD instead of some cheapish
>> crappy shitty CD, just to make some extra cents profit, Brian wouldn't
>> have posted here needing some advice/help in the first place.
>
>All of our CDs are duplicated onto Grade A disks manufactured by Lead Data
>- the best quality unbranded media we can get.
There's no such thing like Grade A disks...
I suggest you consider using unbranded media from Verbatim, Philips or BASF,
these are *the best quality unbranded media* one can get for his money. And
yes I realise that these cost a few pence more...

>CDs are verified before being sent out.
Oops you missed one...

>We replace any defective media by return.
I wouldn't expect otherwise.

>It'd be a lot more profitable if we stopped supplying anything to Atari
>customers ... thanks for your support and encouragement :((
Are you trying to tell me that users on other platforms don't mind receiving
rubbish?

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2498. Re: atari tt dip switches

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916934-145197AEicMi@wanadoo.be>
Source record: 65444

From: Lonny Pursell <atari@bright.net>
Date: Mon, 14 Feb 2000 18:31:21 +0000

Hi Lonny,

>> No, they do. I've never owned a TT so this is from vague
>> memory, but I believe they have something to do with the size of
>> your TT/ST memory boards.
>
>One of them toggles the DMA sound cookie, as my TT arrived with
>no DMA sound (apps saw the TT as not having it) and the dealer
>told me to open it and move one of the dips. This I am sure of.

The dipswitches in the TT:

Dipswitch
1 Reserved for future use
2 No function
3 No function
4 No function
5 No function
6 Reserved for future use
7 HD Floppy in Format dialog (TOS 3.05/3.06)
8 DMA Sound Hardware on/off

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2499. Re: Fast Club CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916936-145657AEicMi@wanadoo.be>
Source record: 65445

From: madmax@bfree.on.ca (Brian Van TIlborg)
Date: Tue, 15 Feb 2000 19:20:21 GMT

Hi Brian,

>At least the Atari Recovered. The PC required a Reboot. Couldn't even
>manually eject without a reboot.
LOL...
Next time use a sledgehammer to recover the CD ;-)

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2500. Re: magic & lattice C

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <38adcef7$0$20633@znews.zetnet.co.uk>
Source record: 65446

On 17 Feb 2000 17:25:47 , Dave Parsons wrote:
>I'm reposting this from comp.sys.atari.programmer:
>
>I am trying to get magic (v5... I think) to allow me to use LatticeC
>(v5.6). Now, I can *use* LatticeC, even compile, but if I made any
>mistakes, causing lattice to tell me I'm getting compilation errors, magic
>gets really upset and crashes catastrophically ("system halted").
>
>Anybody else have similar problems with crossing magic and lattice? I
>haven't bothered to try LC.ttp to compile without using the menu-set
>options (not sure how to do that, anyway), but I do know that it has
>nothing to do with any accessories I use. Must I go back to swapping
>between everest and latticeC under TOS, put up with the lattice editor, or
>is magic6 any nicer?
>
>
I have the same problem using Magic 6.01 or at least a similiar problem.
It seems to be ok as long as I don't have too many comilies with errors.
I've found everything seems to be ok to begin with but eventually I get
the "system halted" message. Unless anybody has a solution I'll just try
to remember to save the source file before every compile and reboot when
it locks up.

Yours
David James

2501. 80 MEG virtual disk, Gemulator and Calligrapher

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <38ADCCC4.B2081527@nbnet.nb.ca>
Source record: 65447

I have installed the Gemulator 2000 software and also have the internal rom card. Try as I might I cannot get Calligrapher Gold to properly install the 5th disk so it doesn't always ask for disk 1. Even when disk 1 is in the drive Gemulator doesn't recognise it. I though that maybe setting up a virtual disk would be a solution? However, perhaps I don't understand what a virtual disk really is? I though it was space reserved in memory. So how can Gemulator set up a default 80 MEG C drive on a 32 MEG machine (swap file?). Even so, how do I get my current Atari files on to this virtual disk? Once the virtual drive is set up I no longer have access to my Windows C parition to copy the files to the virtual disk. There is obviously something I am missing here.

Any clarification and solutions appreciated.

Alyre

2502. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: roughley@vanc.igs.net.invalid
Message-ID: <1e679sb.1kklql1tujnleN%roughley@vanc.igs.net.invalid>
Source record: 65448

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> Hmm, doesn't seem to work with ASH's Emailer, quoting the message text
> in the editor window leaves the sig still present.
>
> I'm sure someone said that this prog was capable of removing sigs
> following this rule.

No, only that ASH Emailer creates a proper delimiter. I'm surprised it generates one but doesn't cut the signature during a followup.

When I said to Steve it worked fine I meant that MacSOUP ignored his signature when I replied, so his newsreader created a proper delimiter. How this somewhat shaky standard is implemented depends on the many newsreaders out there. Like MacSOUP, Okami won't quote a properly delimited signature. But if the delimiter's trailing space is missing, or varies in any other way, these newsreaders will quote the signature (because they didn't see a valid delimiter). That trailing space is important.

<< Neil >>

--
Neil Roughley
http://www.vanc.igs.net/%7Eroughley/

2503. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <ntkr4.17109$Zp1.549552@newsread1.prod.itd.earthlink.net>
Source record: 65449

On 17 Feb 2000 23:44:24 , Terry May wrote:
>On Thu, 17 Feb 2000 20:59:50 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>> I think your missing my point! More power to those who have succeded and
>>moved on and thanks for those who are die-hard!
>
>Okay, now that I know you're talking to me... :^)
>
>> I meant "resurrected" regarding creating Atari games (like in the
>>good 'ol ST days!). A company like Hasbro could agressively market the Atari
>>name which in turn would attract more "game" programmers (among other
>>benefits). Hence, the subject of this thread: "Atari Name" on Hasbro owned
>>games!
>
>Well, they're kind of doing that now, though I guess one could argue how
>"aggressively" they're doing it.
>.
Do I dare go further and dream of Hasbro marketing Atari games which could
actually be played on an Atari computer? (a novel idea eh?!!!) (:-)~
Could be a nice 'shot-in-the-arm' for TOS!
John

2504. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <950974604-900596AEicMi@cwcom.net>
Source record: 65450

From: jfhaslam@zetnet.co.uk (James F. Haslam)
Date: 17 Feb 2000 19:57:15 GMT

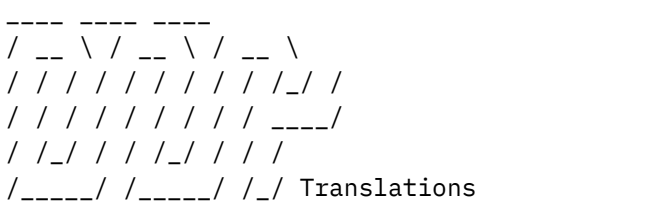
>If thats's not possible can it be converted instead to a WAV file (without
>resampling)?

Spin! lists tracks on audio CDs as WAV files, they can then be saved to a hard drive as required. The only drawback is that they are huge!

Don't know about the practicalities of resampling to reduce the bitrate/size, it's possible but you'd need some specialised gear I'm guessing.

Rgds, Derryck

--



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2505. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <88kp040h8d@enews3.newsguy.com>
Source record: 65451

On 17 Feb 2000 18:36:38 , Martin "Nightowl" Byttebier wrote:

>They surely shows something different. I don't know why Dennis, you and
>maybe others too have another experience but here on my Hades Cab 2.8 is
>definitely much faster then v2.70.

I wonder when we can expect CAB 2.8 to be available in the US?

>As you see the different between 256k and 32b mode isn't that big.
>Not surprising as most of the time get lost when Cab loads the picture.
>Cab 2.70: about 12 sec for a 68kb progressieve jpg
>Cab 2.80: about 3 sec for the same jpg

Do you find the new jpeg_ovl with 2.8 loads _faster_ than the Falcon-
specific DSP-jpeg_ovl [that I currently use with CAB 2.7]? (you know, the
one that _doesn't_ support progressive JPEGs).

And what about rendering / formatting tables. Is CAB 2.8 any faster at this?

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2506. Re: MIDI Thru or Multi in/out

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <88kp061h8d@enews3.newsguy.com>
Source record: 65452

On 11 Feb 2000 19:19:12 , Tonyjhawk wrote:

>Anyone know of any devices that you can hook up to a ST to either have
>multiple in/outs or thrus? I'm hoping there is... Thanks

I use a wonderful little rackmounted MIDI Patch Bay made by Ensoniq called the KMX-16. It's a 15 IN x 16 OUT MIDI patch bay, and works very well with the Falcon. In fact, it even came with Atari (and Mac) software that allows graphically editing the various user preset patch routings (up to 99).

You can see a picture of it in the "RED LIGHT 6 STUDIO" section of my web site (URL in signature).

I also have a little MIDIman "Macman" MIDI interface box. It's designed for the Mac, but works with CAF since someone wrote a little MROS driver for it. It gives you an additional MIDI OUT through the Falcon's LAN port. However, I've not used it since I hooked up my FDI because the FDI drivers conflicted with the LAN driver. Oh well...

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2507. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <88kp082h8d@enews3.newsguy.com>
Source record: 65453

On 15 Feb 2000 22:32:29 , JI Logan wrote:
>On 14 Feb 2000 18:13:10 , Neil Roughley wrote:
>
>| . . . .
>|Don't forget to include a standard signature delimiter consisting of two
>|dashes and a single space on a *solitary* line ("-- "). Anything else
>|will not work as it should.
>
>Never knew that.
>__
>John Logan
>.

Hey John, looks like you used 2 "underlines" instead of 2 "dashes". And as evidenced by your signature showing up in the quoted portion of this post, "__" is not the same as "--"

8^)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2508. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <Wgpr4.18050$Zp1.585227@newsread1.prod.itd.earthlink.net>
Source record: 65454

On 19 Feb 2000 00:43:48 , Paul Nurminen wrote:
> On 17 Feb 2000 18:36:38 , Martin "Nightowl" Byttebier wrote:
>
> >They surely shows something different. I don't know why Dennis, you and
> >maybe others too have another experience but here on my Hades Cab 2.8 is
> >definitely much faster then v2.70.
>
> I wonder when we can expect CAB 2.8 to be available in the US?
>
>
> >As you see the different between 256k and 32b mode isn't that big.
> >Not surprising as most of the time get lost when Cab loads the picture.
> >Cab 2.70: about 12 sec for a 68kb progressieve jpg
> >Cab 2.80: about 3 sec for the same jpg
>
> Do you find the new jpeg_ovl with 2.8 loads _faster_ than the Falcon-
> specific DSP-jpeg_ovl [that I currently use with CAB 2.7]? (you know, the
> one that _doesn't_ support progressive JPEGs).

CAB 2.7 does support progressive jpegs - it just does not load them a little bit
at a time.

Steve Hammond

2509. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <88m96koot1@nnrp1.deja.com>
Source record: 65455

In article <1bd56c39.ee72e97d@usw-ex0108-063.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
> In article <38ac529b$0$16849@news.zetnet.co.uk>,
> jfhaslam@zetnet.co.uk (James F. Haslam) wrote:
> >Hi all!
> >
> >Does anyone know if this can be done on an Atari? It's not for
>
> Not that I know of, though I've heard a rumor that K. Ellis (aka
> Kellis) might be able to help.
>
> >
> >If thats's not possible can it be converted instead to a WAV
> file (without resampling)?
> >
> I could have sworn that a CD WAS basically WAV. In any event,
> Extendos allows saving an audio CD as WAV.

Audio CD is raw 44,1 KHz PCM data with no file system. To save as WAV
file, you need dedicated grabbing software or a CD-ROM file system
which maps to "virtual" WAV files (then -- with a good CD ROM drive --
you can just copy the files over).

SPIN (http://www.muenster.de/~reschke/soft_e.html#spin) supports the
latter.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

2510. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002190817540.200-100000@rakas>
Source record: 65456

On 2000-2-18, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> >I couldn't tell any difference at all between the two jpeg
> >overlays - both took the same time to display my test image.
>
> Are these JPEG overlays used by any systems other than DSP
> setups??.

Last I checked, my TT still doesn't have any DSP... ;-)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2511. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002190819040.200-100000@rakas>
Source record: 65457

On 2000-2-19, Paul Nurminen <Nurmix@socal.SPAM> wrote:

> And what about rendering / formatting tables. Is CAB 2.8 any
> faster at this?

Unfortunately, not.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2512. Re: Error message from CAB_OVL and othe

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38ae518c$0$16851@news.zetnet.co.uk>
Source record: 65458

On 19 Feb 2000 00:03:09 , Charles Stanley wrote:

|On 16 Feb 2000 13:31:08 , Bob King wrote:
| . . . . .
|NEWsie and Zetnet: all news is up-to-date for me, Bob. Yours is 16 Feb,
|today is 17th. Check when this arrives.

This is 19th at 0815 gmt, the post is dated 19th also, therefore it
took two days (max) to get here.
--
John Logan

2513. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38ae518e$0$16851@news.zetnet.co.uk>
Source record: 65459

On 19 Feb 2000 00:43:52 , Paul Nurminen wrote:

|>|Don't forget to include a standard signature delimiter consisting of two
|>|dashes and a single space on a *solitary* line ("-- "). Anything else
|>|will not work as it should.
|>
|>Never knew that.
|>__
|>John Logan
|>.
|
|
|Hey John, looks like you used 2 "underlines" instead of 2 "dashes". And as
|evidenced by your signature showing up in the quoted portion of this post,
|"__" is not the same as "--"

Oops!
--
John Logan

2514. Re: Brand New Atari Jaguar Units, Games and Accessories

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Lucie Wright <luciewright@mn.mediaone.net>
Message-ID: <Psur4.521$yT6.29995@typhoon.mn.mediaone.net>
Source record: 65460
Cross-posted to: alt.atari-jaguar,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic,rec.games.video.marketplace

A FABULOU$ WAY TO TURN $6 DOLLARS INTO THOUSAND$
Thursday, 16 feb-2000

I found this on a bulletin board and decided to try it. A little while back, I was browsing through newsgroups and came across an article similar to this that said you could make thousands of dollars within weeks with only an initial investment of $6.00! So I thought, "Yeah right, this must be a scam", but like most of us, I was curious, so I kept reading. Anyway, it said that you send $1.00 to each of the 6 names and address stated in the article. You then place your own name and address in the bottom of the list at #6, and post the article in at least 200 newsgroups (there are thousands). No catch, that was it. So after thinking it over, and talking to a few people first, I thought about trying it. I figured, "What have I got to lose except 6 stamps and $6.00, right?" Then I invested the measly $6.00. Well, GUESS WHAT!!... Within 7 days, I started getting money in the mail! I was shocked! I figured it would end soon, but the money just kept coming in. In my first week, I made $25.00. By the end of the second week, I had made a total of over $1,000.00! In the third week I had over $10,000.00 - and it's still growing. This is now my fourth week and I have made a total of just over $42,000.00 and it's still coming in rapidly. It was certainly worth the $6.00, and six stamps. I have spent more than that on a lunch!!

Let me tell you how this works and, most importantly, why it works....also, make sure you print a copy of this article NOW, so you can get the information off of it as you need it. I promise you that if you follow the directions exactly, that you will start making more money than you ever thought possible by doing something so easy!

Suggestion: Read this entire message carefully! Print it out or download it. Follow the simple

directions and watch the money come in! It's easy. It's legal - and your investment is only
$6.00 (plus postage) .

IMPORTANT: This is not a scam; it is not indecent; it is not illegal; and it is virtually no risk - it
really works!!!! If all of the following instructions are adhered to, you will receive extraordinary
dividends.

PLEASE NOTE: Follow these directions EXACTLY and $50,000, or more, can be yours in 20
to 60 days. This program remains successful because of the honesty and integrity of the
participants. Please continue its success by carefully adhering to the instructions.

You will now become part of the Mail Order business. In this business, your product is not solid
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corporations are willing and happy to pay big bucks for quality lists; however, the money made
from the mailing lists is secondary to the income which is made from people like you and me
asking to be included in that list.

Here are the 4 easy steps to success:

STEP 1: Get 6 separate pieces of paper and write the following on each piece of paper,
"PLEASE PUT ME ON YOUR MAILING LIST". Include your name and address. Now get six US
$1.00 bills and place ONE bill inside EACH of the 6 pieces of paper (so the dollar bill will not be
seen through the envelope - this is to prevent thievery). Next, place one paper (with the dollar
bill wrapped inside) into each of the 6 envelopes and seal the envelopes. You should now have
6 sealed envelopes, each with a piece of paper stating the above phrase, your name and
address, and a $1.00 bill. What you are doing is creating a service. THIS IS ABSOLUTELY
LEGAL! You are requesting a legitimate service and you are paying for it!

Like most of us, I was a little skeptical and a little worried about the legal aspects of it all so I
checked it out with the U.S. Post Office (1-800-725-2161) and they confirmed that it is indeed
legal!

Put a stamp on each envelope and mail the 6 envelopes to the following addresses:

#1 Dr. Harry T.K.
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#2) Samantha Bussey
113 McHenry Road #234

#3) Micheal Kolb
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Philadelphia, PA 19154

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506 Society Place
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Buffalogrove, ILL 60089

#6) Lucie E. Wright
1848 Todd Drive
Arden Hills, MN 55112

STEP 2: Now take the #1 name off the list that you see above, move the other names up (6
becomes 5, 5 becomes 4, etc.) and add YOUR Name as number 6 on the list.

STEP 3: Change anything you need to, but try to keep this article as close to the original as
possible. Now, post your amended article to at least 200 newsgroups (I think there are close to
24,000 groups). All you need is 200, but remember, the more you post, the more money you
make! This is perfectly legal! If you have any doubts, refer to Title 18 Sec. 1302 & 1341 of the
Postal laws. Keep a copy of these steps for yourself and whenever you need money, you can
use it again and again.

PLEASE REMEMBER that this program remains successful because of the honesty and
integrity of the participants and their carefully adhering to the directions. Look at it this way, if
you are of integrity, the program will continue and the money that so many others have
received will come your way also.

NOTE: You may want to retain every name and address sent to you, either on a computer or
hard copy and keep the notes people send you. This VERIFIES that you

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service. Also, it might be a good idea to wrap the $1 bill in dark
paper to reduce the risk of mail
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reimbursed for their participation as List Developers with one dollar
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up the list geometrically so that when your name reaches the #1
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thousands of dollars in CASH!!!

What an opportunity for only $6.00 ($1.00 for each of the first six
people listed above). Send it
now, add your own name to the list and you're in business!

DIRECTIONS FOR HOW TO POST TO NEWSGROUPS

Step 1) You do not need to re-type this entire letter to do your own
posting. Simply put your
cursor at the beginning of this letter and drag your cursor to the
bottom of this document, and
select 'copy' from the edit menu. This will copy the entire letter
into the computer's memory.

Step 2) Open a blank 'notepad' file and place your cursor at the top
of the blank page. From the
'edit' menu select 'paste'. This will paste a copy of the letter into
notepad so that you can add
your name to the list.

Step 3) Save your new notepad file as a .txt file. If you want to do
your postings in different
settings, you'll always have this file to go back to.

Step 4) Use Netscape or Internet explorer and try searching for
various newsgroups (on-line
forums, message boards, chat sites, and discussions).

Step 5) Visit these message boards and post this article as a new
message by highlighting the
text of this letter and selecting paste from the edit menu. Fill in
the Subject, this will be the
header that everyone sees as they scroll through the list of postings
in a particular group, click
the post message button. You're done with your first one!
Congratulations...THAT'S IT! All you
have to do is jump to different newsgroups and post away. After you
get the hang of it, it will
take about 30 seconds for each newsgroup!

**REMEMBER, THE MORE NEWSGROUPS YOU POST IN, THE MORE MONEY YOU WILL
MAKE!! BUT YOU HAVE TO POST A MINIMUM OF 200**

That's it! You will begin receiving money from around the world within days! You may
eventually want to rent a P.O. Box due to the large amount of mail you will receive. If you wish
to stay anonymous, you can invent a name to use, as long as the postman will deliver it.

** JUST MAKE SURE ALL THE ADDRESSES ARE CORRECT **

Now the WHY part: Out of 200 postings, say I receive only 5 replies (a very low example). So
then I made $5.00 with my name at #6 on the letter. Now, each of the 5 persons who just sent
me $1.00 make the MINIMUM 200 postings, each with my name at #5 and only 5 persons
respond to each of the original 5, that is another $25.00 for me. Now those 25 each make 200
MINIMUM posts with my name at #4 and only 5 replies each. I will bring in an additional
$125.00! Now, those 125 persons turn around and post the MINIMUM 200 with my name at #3
and only receive 5 replies each, I will make an additional $626.00! OK, now here is the fun part,
each of those 625 persons post a MINIMUM 200 letters with my name at #2 and they each only
receive 5 replies, that just made me $3,125.00!!! Those 3,125 persons will all deliver this
message to 200 newsgroups with my name at #1 and if still 5 persons per 200 newsgroups
react, I will receive $15,625.00 with an original investment of only $6.00! AMAZING!

When your name is no longer on the list, you just take the latest posting in the newsgroups,
and send out another $6.00 to names on the list, putting your name at number 6 and start
posting again. The thing to remember is that thousands of people from all over the world are
joining the internet and reading these articles everyday JUST LIKE YOU are now!! So, how can
you not afford the $6.00 to see if it really works?? I think you can't afford the opposite - to not
give it a try. People have said, "What if the plan is played out and no one sends me the
money?" So what! It's only six bucks. What are the chances of that really happening anyway
when there are tons of new honest people who are joining the internet and newsgroups
everyday and who are willing to give it a try? Estimates are at 20,000 to 50,000 new users,
every day, with thousands of those joining the actual internet.

Remember, play FAIRLY and HONESTLY - We're all on this planet together
and we're here to
love one another. Can you think of a better way than to treat one
another kindly and to share
the wealth?

Jim Lazarenko <jim_l@NOSPAM.telusplanet.net> wrote in message
news:mc0m4.97570$n3.2102520@news0.telusplanet.net...
> I have a limited amount of brand new Atari Jaguar items for sale or trade.
> These packages are ideal for new collector's or somebody wanting to start
or
> add to their Atari collection. If you have any questions, please feel
free
> to ask. I am also willing to trade for certain items, please see my list
at
> the end of this post. All prices quoted are in U.S. funds with the buyer
> paying shipping.
>
> If you are interested in any of these items, please respond to Jim at
> jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the
> NOSPAM first). Or email me if you would like a current listing of items I
> have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision,
> Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex,
> Microvision, or Handheld games) sent to you, (please specify system).
>
>
>
> ** Atari Jaguar Packages - Brand New (all contain one controller, RF Box
and
> AC adapter)**
> ==========
> Box conditions vary, best condition boxes will be sold first.
> -.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
> - Atari Jaguar with CyberMorph cartridge $40
> - Atari Jaguar (No Cart) $30
>
>
> ** Atari Jaguar Games And Accessories - New/Shrink-wrapped**
> ==========
> - Checkered Flag $10
> - Composite Video Cable $15
>
>
> **Atari Jaguar Games - Complete but Opened** Please make an offer
> ==========
> - Doom
>
>
> **Atari Force Comics** Please make an offer
> ==========
> All are in Mint Condition

> - Issue #2 - February 84
> - Issue #3 - March 84
> - Issue #11 - November 84
>
>
> **Trades**
> ==
> I am also willing to trade for rare or shrink-wrapped/sealed titles for...
> - Intellivision, Colecovision, Vectrex or various Atari systems
> - Shrink-wrapped Intellivision NHL Hockey or PGA Golf
> - Shrink-wrapped or mint SEARS Telegames for the Intellivision
> - Shrink-wrapped or mint DigiPlay games for the Intellivision
> - Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
> - Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
> - Rarer Mattel and Coleco Handhelds (a list is available upon request).
> - A complete brown variation of the Intellivision ECS
> - A World Book Tutorvision (Intellivision III Clone)
> - A complete Atari Jaguar CD Unit or Jaguar Accessories
> - Atari Jaguar Games
> - A working Vectrex controller
> - A working DSS Satellite Receiver with H Card
> - Working DSS HU / P3 Cards
> - And of course the ever popular, original Intellivision keyboard (should
I
> be so lucky :).
>
>

2515. Re: 80 MEG virtual disk, Gemulator and

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <88lqsg$bt4$1@SOLAIR2.EUnet.yu>
Source record: 65461

On 18 Feb 2000 22:02:15 , John Kolak wrote:
>I don't have experience with your particular situation, but I don't see
>the need for a virtual drive. My Gemulator resides quite nicely on my
>4GB PC drive. It is a little inconvenient to have all those PC folders
>in my GEM window though. Maybe an "Atari" folder that would show up
>alphabetically at the top of the window would be more convenient.

It seems to me that one of (rare) drawbacks of Gemulator is its
inability to map folders into "drives" the way PaCifiST and TOSBox do.
In my opinion that is a very handy way of keepeng Atari files out
of the way when using Windows, and vice-versa.

I have mapped folders into Atari "drives" from Windows itself (SUBST...),
but although Gemulator sees such "drives", I did not succeed to boot
the emulated computer from them. So all the Atari startup stuff
(MAGIC_PC.OS, AUTO folder, DESKICON.RSC, NEWDESK.INF, *.ACC, etc.)
is in the root of the "real" C-drive,, which is not very handy, indeed.
Any suggestions how to do it better?

2516. Re: Brand New Atari Jaguar Units, Games and Accessories (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Lucie Wright <luciewright@mn.mediaone.net>
Message-ID: <Uuur4.537$yT6.30021@typhoon.mn.mediaone.net>
Source record: 65462
Cross-posted to:
alt.atari-jaguar,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.vid

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Thursday, 16 feb-2000

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Suggestion: Read this entire message carefully! Print it out or download it. Follow the simple

directions and watch the money come in! It's easy. It's legal - and your investment is only
$6.00 (plus postage) .

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LEGAL! You are requesting a legitimate service and you are paying for it!

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and send out another $6.00 to names on the list, putting your name at number 6 and start
posting again. The thing to remember is that thousands of people from all over the world are
joining the internet and reading these articles everyday JUST LIKE YOU are now!! So, how can
you not afford the $6.00 to see if it really works?? I think you can't afford the opposite - to not
give it a try. People have said, "What if the plan is played out and no one sends me the
money?" So what! It's only six bucks. What are the chances of that really happening anyway
when there are tons of new honest people who are joining the internet and newsgroups
everyday and who are willing to give it a try? Estimates are at 20,000 to 50,000 new users,
every day, with thousands of those joining the actual internet.

Remember, play FAIRLY and HONESTLY - We're all on this planet together
and we're here to
love one another. Can you think of a better way than to treat one
another kindly and to share
the wealth?

Jim Lazarenko <jim_l@NOSPAM.telusplanet.net> wrote in message
news:3Chp4.885$yj.32697@news0.telusplanet.net...
> Updated as of 02/12/00
> New Items Added
>
> I have a limited amount of brand new Atari Jaguar items for sale or trade.
> These packages are ideal for new collector's or somebody wanting to start
or
> add to their Atari collection. If you have any questions, please feel
free
> to ask. I am also willing to trade for certain items, please see my list
at
> the end of this post. All prices quoted are in U.S. funds with the buyer
> paying shipping.
>
> If you are interested in any of these items, please respond to me by using
> this automated link
> jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the
> NOSPAM first). Or email me if you would like a current listing of items I
> have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision,
> Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex,
> Microvision, or Handheld games) sent to you, (please specify system).
>
>
> ** Atari Jaguar Packages - Brand New (all contain one controller, RF Box
and
> AC adapter)**
> ==
> -.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
> - Atari Jaguar with CyberMorph cartridge $40
> - Atari Jaguar (No Cart) $30
>
>
> ** Atari Jaguar Accessories - New**
> ==
> - Composite Video Cable $15
> - Spare Controller $15
> - AC Power Supply $15
> - RF Switch Box $10
>
>
> ** Atari Jaguar Games - New/Shrink-wrapped**
> ==
> - Checkered Flag $10
> - CyberMorph $5 (No Box)

>
>
> **Atari Force Comics** Please make an offer
> ==
> All are in Mint Condition
> - Issue #2 - February 84
> - Issue #3 - March 84
> - Issue #11 - November 84
>
>
> **Trades**
> ==
> I am also willing to trade for rare or shrink-wrapped/sealed titles for...
> - Intellivision, Colecovision, Vectrex or various Atari systems
> - Shrink-wrapped Intellivision NHL Hockey or PGA Golf
> - Shrink-wrapped or mint SEARS Telegames for the Intellivision
> - Shrink-wrapped or mint DigiPlay games for the Intellivision
> - Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
> - Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
> - Rarer Mattel and Coleco Handhelds (a list is available upon request).
> - A complete brown variation of the Intellivision ECS
> - A World Book Tutorvision (Intellivision III Clone)
> - A complete Atari Jaguar CD Unit or Jaguar Accessories
> - Atari Jaguar Games (Most titles)
> - A working Vectrex controller
> - A working SONY SAT-A50 DSS Satellite Receiver
> - Working DSS H or HU Cards
> - And of course the ever popular, original Intellivision keyboard (should
I
> be so lucky :).
>
>
>
>

2517. Re: 80 MEG virtual disk, Gemulator and Calligrapher

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <38ae7d5c13ef640@tripnet.se>
Source record: 65463

On Fri 18-02-2000 22:52 (GMT) Alyre Chiasson wrote:

>I have installed the Gemulator 2000 software and also have the internal
>rom card. Try as I might I cannot get Calligrapher Gold to properly
>install the 5th disk so it doesn't always ask for disk 1. Even when disk
>1 is in the drive Gemulator doesn't recognise it. I though that maybe

Perhaps the drive has problems reading the disk? Is the program
copy protected? If so, maybe the the pc can't handle it?

Try to make a copy of the disk. If that works, try to install with the
copy. If it's really copyprotected you may have to find a cracked copy
instead.

>setting up a virtual disk would be a solution? However, perhaps I don't
>understand what a virtual disk really is? I though it was space reserved

A virtual drive is a huge file in the Windows environment that
Gemulator treats like an Atari harddisk.

>in memory. So how can Gemulator set up a default 80 MEG C drive on a 32
>MEG machine (swap file?). Even so, how do I get my current Atari files

Atari TOS does not use swapfiles internally. You simply get a virtual
(not physical!) harddisk on partion C in the desktop. You may have to
install the drive icon in the normal Atari manner too.

>on to this virtual disk? Once the virtual drive is set up I no longer
>have access to my Windows C parition to copy the files to the virtual
>disk. There is obviously something I am missing here.

No. Gemulator can be runned in two modes:
1. Using the normal Win harddisks, floppys, cdroms etc. directly. This
means you Atari files will mix with Windows files. This mode is less
compatible with how a genuine Atari works. You may have problems
sorting the AUTO folder etc. I have also had problems with Atari
programs (written by myself) that tries to read a file up to "end of
file" leading to program errors.

2. Using virtual drives. These behaves exactly like normal Atari
drives. Also the floppy may accept more strange formats? I had to use
this mode to get the STinG network run with Gemulator. In this mode
all Atari files are kept separated from Windows ones.

In 1. you can copy and delete files at will all over the pc harddisk.
But you should avoid copying pc files with long filenames.

In 2. You have a totally separate Atari inside the pc. Only the floppy is shared. NOTE that this can lead to data corruption! Windows does not recognise changes written to the floppy by Gemulator. Always remember to take the floppy disk out and reinsert it so Windows thinks it has been exchanged. In this mode you install programs just like on a real Atari by using floppys. To copy a file to/from the Windows environment you also have to use a floppy. If you have a real Atari (with harddisk) too, you can off course also run a terminal program on both computers and copy files using zmodem and a nullmodem cable. Even possible to share drives with tcp/ip and BNET or by using ftp, but needs a bit more configurations to work.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2518. FS: 2.5" 340Mb HDD - £20 ea

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <38ae82e4.60331834@news.freeuk.net>
Source record: 65464

Low height, 2.5" 340Mb HDDgood for internal or external usage
ï¿½20.00inc

Mark

Tel 01252 710141
UK

2519. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ae87a8$0$16853@news.zetnet.co.uk>
Source record: 65465

On 17 Feb 2000 13:58:29 , atarigalen wrote:

>>Does anyone know if this can be done on an Atari? It's not for

>Not that I know of, though I've heard a rumor that K. Ellis (aka
>Kellis) might be able to help.

Yeah so have I! I'll contact her, though it's most likely that it only
works under MiNT, and I have MagiC.

>>If thats's not possible can it be converted instead to a WAV
>>file (without resampling)?

>I could have sworn that a CD WAS basically WAV. In any event,
>Extendos allows saving an audio CD as WAV.

Any idea how? I have an old installation of Extendos to run my ancient 2x
CD Rom, but perhaps I need Extendos Gold?

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/__________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

2520. Re: Just got 2 1040 STfms for $20 CAD working!

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <88m8ta$8uq$1@plutonium.compulink.co.uk>
Source record: 65466

In message <38AABFC4.CC111269@cable.A2000.nl>, R.Sprokholt@cable.A2000.nl said:

>I thought the Megafile 44 had a SCSI drive, but I could be wrong.

No you're not - this used a standard SyQuest 44MB SCSI drive.

Regards, /Peter/

2521. Re: virus attacks my floppy ??

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <DTAWbCAQLqr4EwBp@euphony.net>
Source record: 65467

In article <L$Op6AA9gGq4Ewqq@seedy.freeserve.co.uk>, Clair D. Shaw
<news@seedy.freeserve.co.uk> writes
>Wow, really? I've had the infamous ghost virus many a time. It's pretty
>annoying, but does nothing to your computer or software, as long as you
>kill all traces of it.

I wrote a little program several years ago, as I was fed up of people sending me viru's and when found out it was too late (Ghost virus). You then can't remember what disks were used etc. and going through a few thousand disks was no longer fun.

What was needed was a program that allowed detection of a virus, like a boot sector virus checker, but would run AFTER the boot sector as some virii hide themselves.

It also allowed IMMEDIATE repair of the boot sector, WITHOUT having to go through virus a checker. Which is brilliant if you working with floppies and can't leave them write protected.

You are informed at boot up if something is wrong with the boot-sector! Kills the buggers dead in the tracks, and has saved me and other users hours and many disk software.

Hence Ghostbuster - the boot sector integrity checker was conceived.

Version 1.6 is the latest, I've not had time to continuing work on v2.0 which I was hoping to incorporate other idea's, but NOT taking anything away from the UVK; why invent something that exists as UVK is THE B E S T virus checker on market EVER released.

I wrote the utility before getting my hands on a hard drive, so it only checks the boost sector on drive A. Read the instructions carefully for hard drive users and DON'T install it on your hard drive auto folder!!!

This was meant to be shareware, nothing in the program is restricted.

If there's enough interested I'll stick it on the LaST PD's web site for downloading:)

I'm switching hard drives around on my Atari so it's not accessible at the moment.

LaST PD: www.last-pd.co.uk

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'

ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2522. outside.prg wanted

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: banbury@NOSPAMmadhousenet.co.uk
Message-ID: <38aecf4b@news.madhousenet.co.uk>
Source record: 65468

Hello all,
could any one let me have Outside cheap (I am poor trust me).

Cheers John (in UK)

2523. Re: Free Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <88mhbp$5vv$1@SOLAIR2.EUnet.yu>
Source record: 65469

<liam1@ix.netcom.com> wrote in message news:88hpmb$ob3$1@nnrp1.deja.com...
> Hi, I have an Atari 520 ST that I'd like to give away to a good a home.
It's
> the model with internal floppy and RF modulator. This system also includes
a
> SC1224 color monitor, atari mouse, a 3rd party trackball, and some
software.
>
> I'd prefer that someone come and pick up the unit but I willing to ship as
> well. I'm located in Prince Georges County, MD (USA). Please email if
you're
> interested.
>

Can Yu ship it in Yu ? After delivering so many bombs last year, it should
be not problem...

Pera

2524. Re: STinG 1.22 and general randomness

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <TcAr4.53824$ox5.14472460@tw11.nn.bcandid.com>
Source record: 65470

On 19 Feb 2000 11:04:33 , Martin Tarenskeen wrote:
|Hi,
|I am using STinG 1.20 without much problems.
|Can anyone tell me why I should update to version 1.22 ?
|.

On my TT, Sting 1.22 is quite a bit faster than 1.20 was. It's not uncommon to get downloads of 10,000+ bps with Magic6 using Dan Ackerman's overlay 1.3101 optimized for the TT,Falcon. This is early in the morning when most people are still asleep. Evening speeds vary somewhat from an average of 4500 up to around 10,000; still very acceptable speeds.

Don't know about other Atari computers though.

2525. [ANN] UK & FR PlayMyCD versions

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <88morrmtb2@front7m.grolier.fr>
Source record: 65471

Bonjour :)

You can download the new English and French versions of PlayMyCD
at:

http://www.chez.com/lrd/

Please write a snail-mail to the author for the registration
(not Net connected). The fee is at 15 Euro.

Bye

Rajah Lone

2526. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <8klm88.n11.ln@hog1.hrz.tu-darmstadt.de>
Source record: 65472

Hi!

In article <1a79dc0f.5b8b7a85@usw-ex0108-063.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> writes:
> The way I see it, the receiving computer has to be outside a
> company's firewall for me to access it. So my data (which gets
> decrypted before storing, as likely as not) is sitting for some
> time on a computer that is open to attack.

Not necessarily. Only the receiving computer's https-port has to be
accessible thru the firewall(s), but it does not have to be outside the
firewall. This reduces the risk to the firewall being broken, or the web
server (or some CGIs running on it) having a severe security hole. And
even then there are ways to protect data from access.

> However, I perceive the Internet as being significantly more risky
> than the telephone right now.

I don't think so. I think it's far more risky to give your credit card
away for paying in a restaurant, or to be tricked into giving the
information to the thief yourself ("social engineering").

Of course, I don't say (and I've already stated that in the previous
posting) that using https alone will be enough to offer ultra-secure
online banking and such. It needs a well-designed overall security
concept, where SSL is only a small part of.

But even with the best security concept you can think of (inside or
outside the computer world), you're busted when the weakest part in it
(the humans) makes an error, gets bribed or blackmailed, decides to seek
revenge after being fired, ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2527. Re: Error message from CAB_OVL and othe

Newsgroup: comp.sys.atari.st
Date: 2000-02-19 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <950990618-25611AEicMi@fh-lausitz.de>
Source record: 65473

```
>OVL (V5.58b) seems to work OK here

I use 5.61 without problems. (CAB 2.7)

For email purposes remove the <.nospam>

MfG Mathias

ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| \__/ |_\
mailto:mpichotz@fh-lausitz.de \__U_/
http://www.fh-lausitz.de/~mpichotz
```

2528. Re: More Atari! FREE Monitors! FREE Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <88pj1nbtd1@newsg4.svr.pol.co.uk>
Source record: 65346

Hi Steve

> >find it hard to keep up with NewsGroups.
>
> Arent there rules covering spamming in here. I thought trading was against
> the roolez.

Take a look at most postings in the news groups, and you will notice that most of them would have been pounced on by a BBS modorator for some breach of the rules, mostly for the lack of a bit of nifty work with a set of snippers.

I here the fortress is back on line now, I gave up on tyring to sort my ST out with the Y2K problem for Binkley/PCommand(CLI)./IOS & never got anywhere with Jetmail.

Bfn Ste

2529. Re: outside.prg wanted

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b05ec6$0$16853@news.zetnet.co.uk>
Source record: 65347

John Banbury <banbury@NOSPAMmadhousenet.co.uk> wrote in message
news:38aecf4b@news.madhousenet.co.uk...
> Hello all,
> could any one let me have Outside cheap (I am poor trust me).
>
> Cheers John (in UK)

you could probably get memory as cheap as the program and it is a lot better

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2530. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: ericcron@pcc.net
Message-ID: <38b05f16.159325207@10.0.0.1>
Source record: 65348

I can't resist asking -

If the folks over at http://www.newdealinc.com can get a 286 with 640k RAM on the Net with a browser (that looks great) , why can't I get something running on my 1 meg 520? I know I know - CAB will run from a floppy on a 1 meg machine. But have you seen it?

--
eric

2531. Re: Swap Stacy for Pentium laptop

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b0634f$0$16855@news.zetnet.co.uk>
Source record: 65349

Jos Vlietstra <jovlie@worldonline.nl> wrote in message
news:88huj8$c76$1@nereid.worldonline.nl...
> Hi
>
> I have a Stacy 4 with harddisk 50MB in very good condition.I will swap
this collector's item
> with Cubase 3.1 and original dongle included for a good working
entium(200 MMX or better)
> laptop .

I have a the same but with a one gig drive and I'd like to swap it for a
similar Pentium laptot

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2532. Re: Swap Stacy for Pentium laptop

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <88prjj$818$1@nereid.worldonline.nl>
Source record: 65350

On 17 Feb 2000 23:00:56 , Jos Vlietstra wrote:
Hi Kevin !

What's the meaning of this ?? Trying to make my offer worthless??
Do you include Cubase with dongle and manual also ??
Don't like this....
Jos

2533. Re: Stacy disassembly

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <88prrf$818$2@nereid.worldonline.nl>
Source record: 65351

On 20 Feb 2000 15:53:25 , =?iso-8859-1?Q?Martin-=C9ric_Racine?= wrote:
Hi Martin !
I did it once 2 years ago, you have to dismantle the LCD screen and then dismantle the spring
(very carefully) , Then you have to help the white wires very gently through the hole in the housing
When you want more info about this Stacy repair, please give me a personal email
Jos (jovlie@worldonline.nl)

2534. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: roughley@vanc.igs.net.invalid
Message-ID: <1e6b17k.xebnqe1bmv0ywN%roughley@vanc.igs.net.invalid>
Source record: 65352

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> Ah, I see - that means that there wasn't any need to edit my sig to
> include the dilimiter string! Ah well! :-)

Not true, since it's a courtesy to the many newsreaders that support it.
One less thing to snip during the quoting process.

<< Neil >>

--
Neil Roughley
http://www.vanc.igs.net/%7Eroughley/

2535. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <LK_r4.55536$vl6.1385953@news20.bellglobal.com>
Source record: 65353

```
Bob Retelle <bretelle@autonet.net> wrote in message
news:38b04636.215009165@news.provide.net...
> On Sun, 20 Feb 2000 15:38:52 GMT, "Aleksandar Sarovic"
> <aleksandar@sympatico.ca:-)> wrote:
>
> >
> >Rein Bakhuizen van den Brink <dziewon@xs4all.nl> wrote in message
> >news:88p0er$6i5$1@news1.xs4all.nl...
> >> Can you copy the file to your harddisk???
> >
> >No
> >
> >> Can you send the file as an attachment to:
> >>
> >> dziewon@xs4all.nl
> >
> >If I cannot copy, I cannot send it either.
> >
> >
> >> ???
> >> I have quite a few versions of Signum! around still :)
> >>
> >> gtx, Rein
> >>
> >
> >I have Signum on the same diskette but need Atari.
> >
> >Aleksandar
> >
> >
>
> If you used a 1040ST to format the disks, it's likely the problem is
> that the PC cannot read the disk format.
>
> Back at the dawn of the ST, floppies formatted on an IBM system could
> be read on both an ST and the IBM, but the opposite was not true.
>
> A disk formatted on an ST (as yours were) could not be read on an IBM
> because of an error in the ST format routines. Three bytes in the
> disk headers were incorrect, preventing the DOS system from
> recognizing the disk properly.
>
> There are a number of IBM utilities which could read files from Atari
> formatted disks and allow them to be transferred to an IBM disk. One
```

> I used years ago was called ST2PC and another one (or possibly just
> a different name for the same thing) was STTOPC.
>
> I think there's a utility on the GEMulator website that allows the
> same thing, though it's been a long time since I've looked there.
>
> I can't explain why GEMulator wouldn't copy the files, I thought Darek
> made that work a long time ago. It's possible the disk is just
> unreadable because of its age. That does (unfortunately) happen.
>
> Those ST to IBM PC file copy programs used to be available on Atari
> archive sites. You might give them a try to see if you can at least
> recover the files.
>
> BobR

I've actually tried all versions of gemulator and I finally got copied file into my hard disk. Now I just need to find a software to read it.

Thanks to all.

Aleksandar

2536. Re: Swap Stacy for Pentium laptop

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b07b8a$0$16849@news.zetnet.co.uk>
Source record: 65354

Jos Vlietstra <jovlie@worldonline.nl> wrote in message
news:88prjj$818$1@nereid.worldonline.nl...
> On 17 Feb 2000 23:00:56 , Jos Vlietstra wrote:
> Hi Kevin !
>
> What's the meaning of this ?? Trying to make my offer worthless??
> Do you include Cubase with dongle and manual also ??
> Don't like this....
> Jos

not trying to make your offer worthless but if someone wants to run Cubase
on a laptop all they need to do is get the program and a midi adapter,
Stacys are nice old machines but I wouldn't think they were worth the same
as a Pentium 200 laptop

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2537. Re: Stacy disassembly

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b07c4f$0$16857@news.zetnet.co.uk>
Source record: 65355

open the screen back and loosen the cable strain clip there, this will gain
you another inch, I never had to do anything to the spring.

many people have killed STacys trying to upgrade them, I
managed to put a large hard drive and HD floppy controller in mine, one tip
the internal SCSI host only supports up to Gig and is fussy as to what drive
it has, good luck

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2538. Re: <Fortress> BBS Lives again.

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951161148-540754AEicMi@sweet3.freeserve.co.uk>
Source record: 65356

Hi Chris

>>Following some TLC this evening the <Fortress> BBS is now up and running
>> again.

>Yeh but NeST is closing on 27th :-(

That doesnt help much.

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2539. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <cvqp88.kg1.ln@hog1.hrz.tu-darmstadt.de>
Source record: 65357

Hi!

In article <88nb7t$9ps$1@cubacola.tninet.se>,
"Martin Graiter" <graiter@starmail.com> writes:
> Has the TOS source become public or is it just a deassembled listing?

Neither. Michael is developing TOS for the Milan computers.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2540. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200002201132.a52430@su2.maus.de>
Source record: 65358

Hi Alexander,

AS>I wrote a long text 8 years ago on Atari 1024ST and saved text on
AS>diskettes together with a text program called SIGNUM.
that's a pity for Signum (I guess it's Signum!2) was compatible only
to itself!

AS>Now I would like to open the text on PC but cannot.
No surprise at all!

AS>Tried to use emulator and got folders but cannot open it because PC
AS>does not recognize SIGNUM with SDO extension.
If the emulator is MagicPC, it should work with a Signum version !3 or
higher (the actual one should be 4.4).

AS>Maybe the best choice would be to find Atari computer, open the file
AS>and convert it to any PC recognized file or send the text to my
AS>address by e-mail.
Right, that will work, but the only possibility will be export to an
ASCII file and a reimport of that ASCII file to any PC text program,
but that means loss of all formatting (boldface, italic, tables,
columns etc...)

AS>Is there anybody in Toronto area willing to help me? Any suggestion
AS>will be welcome.
Or you send it (via e-mail) to any Signum user if there's someone to
do the job for you.

Und TTschï¿½
ps

2541. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200002201123.a52429@su2.maus.de>
Source record: 65359

Hi James,

JFH>Any idea how? I have an old installation of Extendos to run my
JFH>ancient 2x CD Rom, but perhaps I need Extendos Gold?
when I look at any AUDIO CD via METADOS and under Magic I see a
TRACKxx.PRG and a TRACKxx.WAV file for each music track where 'xx'
runs from '01' through 'number of last track'.

I copy those .WAV files onto the disk and record them from there onto
CDR.

Und TTschï¿½
ps
(TT, CDRecorder pro 3.1, Metados with SPIN 0.34, Pioneer CD ROM 12X,
Yamaha Writer 8424)

2542. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <fIRr4.43554$ri.1176073@news20.bellglobal.com>
Source record: 65474
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Kenneth Medin <kennethm@tripnet.se> wrote in message
news:38afb276c65460@tripnet.se...
> On Sun 20-02-2000 05:17 (GMT) Aleksandar Sarovic wrote:
>
>
> >> > PC recognized file or send the text to my address by e-mail. Is there
> >> > anybody in Toronto area willing to help me? Any suggestion will be
> >> welcome.
> >> >
> >>
> >> If you use e-mail, there is not important from where is person who
will
> >do
> >> conversion.
> >>
> >> Pera
> >>
> >
> >It is extremelly important, because the person who may do conversion does
> >not have my diskettes and I cannot send him files wia e-mail because my
> >machine could not pick the files up. My machine allows me only to watch
them
> >as a closed picture.
>
> This statement indicates that you need some basic pc-training :-)
>
> You should copy the files from floppy to harddisk, not open them by
> doubleclicking!
>
> First keep the floppy writeprotected (open the tab).
>
> Insert floppy in pc
>
> Double click on "My computer" icon. This opens a window with your
> available diskdrives.
>
> Double click on the floppy and harddisk icons.
>
> Select the files on the floppy you want to copy. Drag (with mouse
> button down) the files from floppy window to harddisk window.
>
> Even more simple would be to simply start your email program and attach
> the files right from floppy.

>
> --
> Kenneth Medin <kennethm@tripnet.se>
> http://www5.tripnet.se/~kennethm/
> <<Produced with 100% pure Atari equipment>>

I am supposed to know the basic things because I am IT professional. If I try to copy the file from a:, got the massage" A: is not accessable" and there is the end of story.

Aleksandar

2543. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <FRRr4.53394$vl6.1341950@news20.bellglobal.com>
Source record: 65475
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Pera Putnik <ppera@soyaprotein.com> wrote in message
news:88ohtaspq1@SOLAIR2.EUnet.yu...
>
> Aleksandar Sarovic <aleksandar@sympatico.ca:-)> wrote in message
> news:INKr4.43173$ri.1163263@news20.bellglobal.com...
> >
> > Pera Putnik <ppera@soyaprotein.com> wrote in message
> > news:88nnfjeui1@SOLAIR2.EUnet.yu...
> > >
> > >
> > > If you use e-mail, there is not important from where is person who
> will
> > do
> > > conversion.
> > >
> > > Pera
> > >
> >
> > It is extremelly important, because the person who may do conversion
does
> > not have my diskettes and I cannot send him files wia e-mail because my
> > machine could not pick the files up. My machine allows me only to watch
> them
> > as a closed picture.
> >
>
>
> If you use Gemulator you should activate Atari disk mode. Then you must
be
> able to copy files from ST floppies to PC hard disk. Btw. Gemulator is now
> completely free.
>
> Pera

You are partially right here. When I use Gemulator, I can see the files and file names. When I click property I can see how big file is. When I click copy (edit/copy as a text) it really copies but could not paste text anywhere. It seems I need SIGNUM (a very old text processor for Atari) for my PC to run the text or I need Atari computer where I can use SIGNUM from diskette.

Aleksandar

2544. Stacy disassembly

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Martin-Éric Racine <q-funk@pp.fishpool.fi>
Message-ID: <Pine.MNT.4.10.10002201548300.306-100000@rakas>
Source record: 65476
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Hello!

I'm in the process of disassembling my Stacy to install a bigger
hard-disk, but ran into one stumbling block: the display's wire
harness. It is too short to easily move the top assemby appart,
or even to access the connectors. What's the trick?

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2545. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <VhSr4.53442$vl6.1343428@news20.bellglobal.com>
Source record: 65477
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

```
Aleksandar Sarovic <aleksandar@sympatico.ca:-)> wrote in message
news:FRRr4.53394$vl6.1341950@news20.bellglobal.com...
>
> Pera Putnik <ppera@soyaprotein.com> wrote in message
> news:88ohta$spq$1@SOLAIR2.EUnet.yu...
> >
> > Aleksandar Sarovic <aleksandar@sympatico.ca:-)> wrote in message
> > news:INKr4.43173$ri.1163263@news20.bellglobal.com...
> > >
> > > Pera Putnik <ppera@soyaprotein.com> wrote in message
> > > news:88nnfj$eui$1@SOLAIR2.EUnet.yu...
> > > >
> > > >
> > > > If you use e-mail, there is not important from where is person who
> > will
> > > > do
> > > > conversion.
> > > >
> > > > Pera
> > > >
> > >
> > > It is extremelly important, because the person who may do conversion
> does
> > > not have my diskettes and I cannot send him files wia e-mail because
my
> > > machine could not pick the files up. My machine allows me only to
watch
> > them
> > > as a closed picture.
> > >
> >
> >
> > If you use Gemulator you should activate Atari disk mode. Then you
must
> be
> > able to copy files from ST floppies to PC hard disk. Btw. Gemulator is
now
> > completely free.
> >
> > Pera
>
> You are partially right here. When I use Gemulator, I can see the files
and
```

> file names. When I click property I can see how big file is. When I click
> copy (edit/copy as a text) it really copies but could not paste text
> anywhere. It seems I need SIGNUM (a very old text processor for Atari) for
> my PC to run the text or I need Atari computer where I can use SIGNUM from
> diskette.
>
> Aleksandar
>

Maybe I need to give you better explanation. When I click copy (edit/copy as a text) it start to produce noises like it copies, but when I try to paste it in Word processor the result always looks like this:"sdoc0001" with no matter what file I use to copy and how big it is. It is not even the file name. I do not know what is this.

Aleksandar

2546. Re: WEB Page Designing?

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <LSTr4.21395$Zp1.741299@newsread1.prod.itd.earthlink.net>
Source record: 65478

On 18 Feb 2000 12:55:15 , Matt Jaap wrote:
>In article <K4Yq4.2874$O43.108665@newsread2.prod.itd.earthlink.net>,
> swampfox1@earthlink.net (John Garone) wrote:
>> >> Homepage penguin does Jpegs and Gifs, and even Midi files as a
>> >backgrnd sound! But I usually take the finished HTM file into an
>> >editor for "sprucing" up.
>> >
>> Ok! Got the Penguin demo. Is there a way to see the demo page in
>CAB?
>
>Currently: no. It was possible with older versions but some users kept
>publishing web pages designed with the demo version onto the net
>without buying the commercial version.
>
>Greetings,
>Matt.
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.
Matt,
Understood!
John G.

2547. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <gUTr4.53695$vl6.1349321@news20.bellglobal.com>
Source record: 65479

Rein Bakhuizen van den Brink <dziewon@xs4all.nl> wrote in message
news:88p0er$6i5$1@news1.xs4all.nl...
> Can you copy the file to your harddisk???

No

> Can you send the file as an attachment to:
>
> dziewon@xs4all.nl

If I cannot copy, I cannot send it either.

> ???
> I have quite a few versions of Signum! around still :)
>
> gtx, Rein
>

I have Signum on the same diskette but need Atari.

Aleksandar

2548. Re: <Fortress> BBS Lives again.

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Chris <mrg@mrgs.cix.co.uk>
Message-ID: <38B011ED.89546C08@mrgs.cix.co.uk>
Source record: 65480

Steve Sweet wrote:
>
> Hi Roger
>
> >> Following some TLC this evening the <Fortress> BBS is now up and running
> >> again.

Yeh but NeST is closing on 27th :-(

Chris

2549. Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <951063580-034631AEicMi@xs4all.nl>
Source record: 65481

Hello,
Just got the following message :

>>La sociï¿½tï¿½ APAK sera prï¿½sente au salon *SILICIUM * ï¿½ VILLENEUVE Dï¿½ASCQ et
>>prï¿½sentera en exclusivitï¿½ le MILAN II USB 68060 et 68040 en accord avec AXRO
>>et Milan computer.
>>
>>APAK
>>251, rue du faubourg Saint Antoine
>>75011 PARIS
>>Mï¿½tro Faidherbe Chaligny
>>Tï¿½l. 01.44.93.40.07
>>Fax. 01.44.93.36.80
>>Pour nous ï¿½crire: kany@apak.net
>
>Translation :
>APAK will be present at the SILICIUM expo in Villeneuve on 4 and 5 of March (France,
>near Lille) and
>will present the Milan II USB 060 and the Milan I 040.
cheers,

Dan

Milan 040 - Magic Milan

2550. Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38b012e0.0@news.pacifier.com>
Source record: 65482

```
AS> I wrote a long text 8 years ago on Atari 1024ST and saved text on
AS> diskettes together with a text program called SIGNUM. Now I would
AS> like to open the text on PC but cannot. Tried to use emulator and
AS> got folders but cannot open it because PC does not recognize SIGNUM
AS> with SDO extension. Maybe the best choice would be to find Atari
AS> computer, open the file and convert it to any PC recognized file or
AS> send the text to my address by e-mail. Is there anybody in Toronto
AS> area willing to help me? Any suggestion will be welcome.

If you would feel comfortable sending it out attached to an email I'll give
it a try. I have a Mega 4 STe for my BBS (Bear Cavern BBS) and I normally use
a Windows98 computer for my daily needs.

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register
```

2551. Bad trader Reporting Page

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <38AFF5D4.10F5@swbell.net>
Source record: 65483
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari

This page that Vidar "Hawk" Olavesen has created is a valuable
resource. I have to say that I have dealt with numerous people over the
internet, and all those people except one were honorable in that they
did what they said they would do, or at least tried to make some
retribution with sincerest apologies.

Know that we can not only warn each other of that occational thief
in the fold with this web page, but there is now a Comsumer Protection
Division to file a formal report. I am filing such a report, and after
message from Vidar below, I will mention more information about the one
bad trader I have encountered in my tradings. Again, my thanks to the
rest of you for making the Atari experience a fun one.

Doctor Clu

Vidar "Hawk" Olavesen wrote:
>
> I updated my bad trader page at : http://home.sol.no/~olavese/avoids.htm
>
> I've included Power Games Inc, because I have now been waiting over a year
> and lately, no replies to emails. Stay clear of them :
> Power Games Inc.
> 47 Shoals Avenue
> Killen, AL 35645
> USA
> email to the person I dealt with : dan@shoalsnet.com
>
> Just to warn off anybody, or at least make them aware of a possible thief.

@>-->--------------------

Trader name: Ron & Mary Schwab
Alias: "Qtip"

Address: 855 L Street
Gering, NE 69341

E-Mail address qtip@scottsbluff.net
qtip@excalibur.scottsbluff.net

Confirmed by drclu@swbell.net

Background story:
Back in late October'99 the the trader known as "Qtip" announced
that he/she was selling a bunch of Jaguar equipment and claimed to have
two catboxes.

Made a deal to buy a Catbox, & Dragon's Lair CD + shipping for
$50. Payment was sent out, and check was cleared in early November.
Weeks passed, and then upon asking, I was told the plumbing had backup
in the back room where the games were and they need testing.
Realizing the time it would take, asked for a refund to be sent
and that we would try the trade later when everything was cleaned up.
"Qtip" promised refund. After that, weeks would pass, then questions
asked answered with promises of refunds being sent. Finally in late
December the trader in anger said that a refund was sent with a money
order, and unprofessionally said no money order number would be given to
track the money order, nor would any other responses be given to the
status of the refund.
Currently in February I have yet to see the refund, and the trader
no longer replies to E-mails.

I am currently filing a formal report with the Consumer Protection
Division which is a branch of the FBI. If anyone else has had any bad
business dealings with the trader "Qtip", please send E-mails to:

drclu@swbell.net

Thank you for your time,

Doctor Clu

2552. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943952548-32174AEicMi@wanadoo.be>
Source record: 65484

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 17 Feb 2000 00:05:35 GMT

Hi Charles,

>I have the distinct impression that, until Texel 2.xx has been
>professionaly 'audited' for its mathematics, formulas etc, it will not
>be released in English -- I will not name names!
Of all the translations the D&D crew did so far, Texel probably has been the program where we've spend most time and efforts on. We can't guarantee that Texel is bugfree, but let me assure you that the formulas, expressions and mathematics have been checked very carefully by two teachers, who know their job...
We put a disclaimer in the archive, not because we think that the "maths" contain errors, but simply because the nature of the program doesn't make it possible to test every single formula, expression etc...
D&D will *never* spread a translation of which we're not for 100% certain that it is OK. One of the reasons D&D exists is because there are too many sloppy translations around, we have absolutely no intentions of adding some more to the list...

BTW, if you want a "professional audited" Texel, I think you'll have to wait until kingdom comes...

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2553. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943952550-32694AEicMi@wanadoo.be>
Source record: 65485

From: jfhaslam@zetnet.co.uk (James F. Haslam)
Date: 19 Feb 2000 12:08:08 GMT

Hi James,

>>Not that I know of, though I've heard a rumor that K. Ellis (aka
>>Kellis) might be able to help.
>
>Yeah so have I! I'll contact her, though it's most likely that it only
>works under MiNT, and I have MagiC.
Yep, Katherine reported this here a while ago , it only runs under MiNT and
she also added that on a Falcon it takes quiet some time...

>>I could have sworn that a CD WAS basically WAV. In any event,
>>Extendos allows saving an audio CD as WAV.
>
>Any idea how? I have an old installation of Extendos to run my ancient 2x
>CD Rom, but perhaps I need Extendos Gold?
I haven't got a clue about Extendos, but I do now that when using SPIN, this
is a piece of cake.... the tracks of an Audio CD are displayed as WAV files,
so you just have to drag them on to the harddisk....

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2554. Re: To write a CD-ROM ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943952552-33154AEicMi@wanadoo.be>
Source record: 65486

From: maxilys@normandnet.fr (Remi Villatel)
Date: Fri, 18 Feb 2000 00:38:04 GMT

Hi Remi,

>So, the question is: What exists on Atari to write CDs which is able to
>recognise long filenames?
A simple answer to a simple question: NOTHING :-(
The only option available is to archive the files/folders and unpack them
afterwards.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

2555. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951067802-178563AEicMi@sweet3.freeserve.co.uk>
Source record: 65487

Yo!, 1 of D&D

>>And let's not even talk about all the FREE ISPs we, as Atarian's
>_can't_ utilize...

>http://www.atari.dialsign.co.uk

Whats here then dude?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2556. Re: DD&P website update

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951067804-179337AEicMi@sweet3.freeserve.co.uk>
Source record: 65488

Yo, 1 0f D&D

>if you've found missing files

Then they wouldnt be mising.

You do mean 'if youve found files missing' dont you?.

Another late shift?? 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2557. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951067808-179947AEicMi@sweet3.freeserve.co.uk>
Source record: 65489

Yo!, 1 of D&D,

>Ah, I see - that means that there wasn't any need to edit my sig to
>include the dilimiter string! Ah well! :-)

Grrrrrrrrrrrrr!!!!!!!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2558. Re: 1040ST to good home

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38B0369C.39D814AF@flashmail.com>
Source record: 65490

They must be appreciated though. E-Bay they can go for quite a bit. Seen Falcon's and TTs go for go for 1000's. I think it's a bit much since I can get a PC with a Sound Blaster Live Platinum for under 1000. But, I don't have

1000 dollars so I'm getting me STs to do my sequencing dirty work... Now for something to do sampling and recording....

-HJ

Pera Putnik wrote:

> Bob Bane <bane@removeme.gst.com> wrote in message
> news:38AD90D5.A3B8E27F@removeme.gst.com...
> > 1040ST, mono monitor, mouse, heaps of software
> >
> > Worked a few months ago.
> >
> > Needs a new home; currently resides in Lanham MD USA (near Washington
> > DC).
> >
> > Free if you pick it up; will ship if you pay for it.
> >
>
> Hmmm... It looks that Atari ST isn't much appreciated in USA ... Was it
> ever ?
>
> Pera

2559. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <38b0366e37f70c0@tripnet.se>
Source record: 65491

On Sun 20-02-2000 15:38 (GMT) Aleksandar Sarovic wrote:

>
>Rein Bakhuizen van den Brink <dziewon@xs4all.nl> wrote in message
>news:88p0er$6i5$1@news1.xs4all.nl...
>> Can you copy the file to your harddisk???
>
>No

Maybe the disk is "superformatted" with 11 sectors/track? Just tried here with such a diskette and Win-95 could sort of read it getting the file icons up and actually also could write a short file and then read it again. But I got lots of cryptic error messages. Windows is really not very user friendly when something goes wrong. When testing with Scandisk I got even more strange error reports.

What about http://www.emulators.com/ ? I think he has a file copy tool you might try.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

2560. Re: 1040ST to good home

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <951134276-88572AEicMi@bfree.on.ca>
Source record: 65492

>From: "Pera Putnik" <ppera@soyaprotein.com>
>Date: Sun, 20 Feb 2000 04:37:21 +0100
>
>Bob Bane <bane@removeme.gst.com> wrote in message
> Hmmm... It looks that Atari ST isn't much appreciated in USA ... Was
>it
>ever ?
>
> Pera

Appreciated by some, still appreciated by few. Bottomline as an accepted household computer for everyone, I would have to say no. This was the domain of the IBM PC and then the Mac. A case could be made for the Amiga. But all in all, I don't believe the ST ever got its fair recognition in the USA or in North America. In Canada monitors where back ordered and in the USA most Atari computers where shipped overseas. The dealer base was never as strong as in Europe and Atari US didn't give the dealers alot of support. Atari IMHO lost focus when trying to make a PC line. I don't think these helped Ataris Position in the USA. Therefore I can only conclude that it diverted resources that could have been put toward the ST or the much delayed TT.

I think anyone giving away an ST appreciates it. It's not like it is being sent to the dump. In many cases STs were second class citizens in a users home when a 386 was purchased. Therefore alot of Ataris have been sitting in closets for many many years.

I honestly don't believe that many North Americans have any idea how far the ST software was developed after 1989 nor any idea of Atari computers that came after the ST. This is a very common experience for me as I meet former Atari users who can't believe that Ataris are still being used by people. Even more puzzling to them is that there are Atari based TOS computers still being developed and supported.

Anyways, I don't want to burden Johns dog too much, but I think I will go for the 1040ST for free and see if I can make a paper airplane that can carry the 520ST. If successful, I will propel the plane with my good arm, as far as I can throw it, hopefully to YU.

Ermm, should I try hotair inSTead;-).

Actually, I don't need anymore STs, well maybe another 1040ST. But other than that, I have far to many STs. All gathered from adds such as this or a nominal fee.

Later Brian.

>
>

2561. Re: Free Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <951134272-87996AEicMi@bfree.on.ca>
Source record: 65493

>From: "Pera Putnik" <ppera@soyaprotein.com>
>Date: Sat, 19 Feb 2000 17:40:50 +0100
>
> Can Yu ship it in Yu ? After delivering so many bombs last year, it
>should
>be not problem...
>
> Pera
>
>

Biting STatement.

But Pera, I know you have no room for another ST. I mean where would you put it? I think I even offered you one at christmas and you didn't think it was worth the price of your labour;-).

Besides, the computer has that stupid Y2K bug;-).

I was wondering if you expect the Atari to be dropped from the same height as the bombs? IIRC the Atari only requires a 4 inch drop to reseat the chips. Anything greater than this and you may require a real service tech to fix the Atari.

Becareful with these Ataris, they are classic computers and must be treated with the greatest amount of care. I am not certain if dropping it from a plane is such a good idea . While I would like you to get another computer, I think I could use one more. Especially if it is free. Hopefully John will get his untrainable dog trained and it will carry the relic across the border safely and in one piece. I will perform the 4inch drop myself.

I would offer his dogs services to deliver the package to you, but I have the impression that the dog is neither a strong swimmer nor does he have his pilots license.

Later Brian.

2562. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <38b04636.215009165@news.provide.net>
Source record: 65494

On Sun, 20 Feb 2000 15:38:52 GMT, "Aleksandar Sarovic"
<aleksandar@sympatico.ca:-)> wrote:

>
>Rein Bakhuizen van den Brink <dziewon@xs4all.nl> wrote in message
>news:88p0er$6i5$1@news1.xs4all.nl...
>> Can you copy the file to your harddisk???
>
>No
>
>> Can you send the file as an attachment to:
>>
>> dziewon@xs4all.nl
>
>If I cannot copy, I cannot send it either.
>
>
>> ???
>> I have quite a few versions of Signum! around still :)
>>
>> gtx, Rein
>>
>
>I have Signum on the same diskette but need Atari.
>
>Aleksandar
>
>

If you used a 1040ST to format the disks, it's likely the problem is
that the PC cannot read the disk format.

Back at the dawn of the ST, floppies formatted on an IBM system could
be read on both an ST and the IBM, but the opposite was not true.

A disk formatted on an ST (as yours were) could not be read on an IBM
because of an error in the ST format routines. Three bytes in the
disk headers were incorrect, preventing the DOS system from
recognizing the disk properly.

There are a number of IBM utilities which could read files from Atari
formatted disks and allow them to be transferred to an IBM disk. One
I used years ago was called ST2PC and another one (or possibly just
a different name for the same thing) was STTOPC.

I think there's a utility on the GEMulator website that allows the same thing, though it's been a long time since I've looked there.

I can't explain why GEMulator wouldn't copy the files, I thought Darek made that work a long time ago. It's possible the disk is just unreadable because of its age. That does (unfortunately) happen.

Those ST to IBM PC file copy programs used to be available on Atari archive sites. You might give them a try to see if you can at least recover the files.

BobR

2563. STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-20 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <88pj0h$a2d$1@news6.svr.pol.co.uk>
Source record: 65495

Hi,

I have a STe with an external SCSI drive linked via an
ICD interface. If I switch on the drive, then the STe it
usually fails to boot - although several resets cures this.

However if I leave the hard disk switched on for about
3 minutes before switching on the STe - everything boots
fine - first time.

Any clues as to what might cause this?

Regards

Bob

2564. Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <vxjs4.25565$Zp1.883236@newsread1.prod.itd.earthlink.net>
Source record: 65296

Hi all,
Anyone try to contact Systems For Tomorrow lately?
John G.

2565. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <951167480_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 65297

Brian Hutchinson wrote:-

>I'd like to upgrade my Falcon but there are so many options I don't know
>about:
>Afterburner 040
>
>Could someone knowledgeable about these upgrades tell me about the pros
>and cons about computability etc.? I'd like to hear from people who
>have some of these upgrades to hear about their experience.

My website has some info about the Afterburner040. It includes my
fitting experience and info about software compatibility.

http://www.rjelwell.demon.co.uk/ab040.html

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

2566. Writing to ST disks

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38B1CF2D.C30E2761@flashmail.com>
Source record: 65298

Anyone know of any good programs that allow you to write files from a PC to a ST formatted disk? also vice versa. Thanks.

-HJ

2567. Re: Error message from CAB_OVL and othe

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38b1d06a$0$16849@news.zetnet.co.uk>
Source record: 65299

On 19 Feb 2000 08:17:16 , JI Logan wrote:
>On 19 Feb 2000 00:03:09 , Charles Stanley wrote:
>|On 16 Feb 2000 13:31:08 , Bob King wrote:
>| . . . . .
>|NEWsie and Zetnet: all news is up-to-date for me, Bob. Yours is 16 Feb,
>|today is 17th. Check when this arrives.
>
>This is 19th at 0815 gmt, the post is dated 19th also, therefore it
>took two days (max) to get here.

Agreed, John, but I wasn't able actually to connect and send it till
the 19th.
Charles.

2568. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38B1F8AF.20080650@jps.net>
Source record: 65300

Well, they can't all have the same file name....

CAB automatically loads CAB.OVL in the MODULES folder. If the others
have different names, CAB doesn't recognize them as the overlay file.

Steve Sweet wrote:
>
> I just checked and found i have 3 OVL files in CAB\MODULES, does CAB decide
> which one to use or should i have X'd 2 of them?.
>

2569. MP3 Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38B1F9A3.64C04C5F@jps.net>
Source record: 65301

I know Falcamp plays MP3 files on a Falcon, but does anyone know a program that will convert songs on CD to MP3, or a way to record a song off a cassette tape or LP record to hard drive and then convert it to MP3? Or make a .wav file and convert that to MP3?

Thanks,

John

2570. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: "R. Tim Coslet" <coslett@kaisere.com>
Message-ID: <38B229B4.F00A1FE@kaisere.com>
Source record: 65302
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Don't try to open them at all on the PC in any editor.

Do this:

1) See if you can find someone with SIGNUM still running on their ST (anywhere in the world) that agrees to do the conversion for you.

2) Write an E-mail to that person, and enclose the files in that E-mail as Attachments (you can attach any file of any type, even if the PC can't understand its contents).

3) The other person can save the attachments, use SIGNUM, and E-mail the resulting text files back to you. Again as Attachments.

4) You will then be able to open the Attachments on your PC.

Aleksandar Sarovic wrote:

> George Crissman <strads@tmisnet.com> wrote in message
> news:38b072d4.4471451@news.tmisnet.com...
> > It should be possible for WordPad to open a file with the SDO
> > extension ... here's what I would do.
> >
> > 1. Start WordPad (Start, Programs, Accessories, WordPad).
> >
> > 2. Select "File", "Open" from the menu bar.
> >
> > 3. In the dialog, change "Files of Type" to "All Documents".
> > Then change "File Name" to "*.SDO" -- remember to press ENTER.
> >
> > 4. Click on the SDO file of your choice, then click on "Open".
> >
> > If this does not work, please let us know which step (above) fails!
> >
> > George Crissman
> > strads@tmisnet.com
>
> It works but the text is under cover or not readable. The text starts with:
> "sdoc0001" and continue with non recognizable symbols. When I try to copy
> and paste it only "sdoc0001" appears. The reason might be in fact I did not
> use standard fonts.
>
> Aleksandar

2571. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <88shhm$d76$1@news1.xs4all.nl>
Source record: 65303

On 21 Feb 2000 04:12:59 , "Aleksandar Sarovic" wrote:
>
>
>It works but the text is under cover or not readable. The text starts with:
>"sdoc0001" and continue with non recognizable symbols. When I try to copy
>and paste it only "sdoc0001" appears. The reason might be in fact I did not
>use standard fonts.
>
>Aleksandar
>

Non-standard fonts, indeed! But the first file should have reached you
by now. All the other files are ready for shipment....
It looks like Kroatian to me with all the right characters!

gtx, Rein

2572. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951202316-146909AEicMi@cwcom.net>
Source record: 65304

From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Date: Sun, 20 Feb 2000 14:36:56 GMT

>>http://www.atari.dialsign.co.uk
>
>Whats here then dude?.

Atari-friendly free ISP!

Rgds, Derryck


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
```

2573. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951202318-147325AEicMi@cwcom.net>
Source record: 65305

From: roughley@vanc.igs.net.invalid (Neil Roughley)
Date: Sun, 20 Feb 2000 15:08:08 -0800

>> Ah, I see - that means that there wasn't any need to edit my sig to
>> include the dilimiter string! Ah well! :-)
>
>Not true, since it's a courtesy to the many newsreaders that support it.
>One less thing to snip during the quoting process.

Well, you're right, but since courtesy in editing quotes seems to have gone
completely by the board these days...

Still, mustn't let our standards slip.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2574. Dolmen, Cecile etc

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <N7Bs4.4806$7f7.10551@nntpserver.swip.net>
Source record: 65306

Hi!

Please write to Class4, perhaps we could get them to release the sourcecode
for Dolmen, Cecile etc so we could continue the development. It would be
such a waste if this software just "died" after 3 years development.

(The following text is from Rodolphe Czuba, author of Centurbo II and
Phoenix)

If you want to contact the authors of Dolmen, Cecile, Sandrine, and
CT2 software,
or if you are not happy about their decision to stop the Dolmen and Phenix
work,
you can write to :

class4@freesurf.fr

CENTEK
28, rue des Sorbiers
F-60290 LAIGNEVILLE
FRANCE
email : rczuba@home.com

2575. Sell/Want/Trade list...

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <88qe4rcfj1@nnrp1.deja.com>
Source record: 65360

```
==============================
**** Want/Trade-Sell List ****
updated:2/18/2000
==============================
Contact me at: xNexar_Net_x@yahoo.com ; Nexar64 on AIM.
Feel free to page me on Yahoo! pager.
=====================================================================
Wanted:
=====================================================================
Jaguar/Jaguar CD ||
================
Air Cars
Atari Carts
Baldies CD
Breakout 2000
Brutal Sports Football
Bubsy
Cannon Fodder
Cybermorph (94' version)(w/box)
Defender 2000
Dino Dudes
Double Dragon
Dragon/Bruce Lee
Dragons Lair CD
Fever Pitch Soccer
Hoverstrike (cart)
Hyperforce
I-War
Iron Soldier-2 (cart)(CD)
Myst CD
NBA Jam T.E.
Pinball Fantasies
Pitfall
Power Drive Rally
Primal Rage CD
Protector
Raiden
Ruiner Pinball
Sensible Soccer
Skyhammer
Soccerkid
Super Burnout
Supercross 3D
Syndicate
```

Theme Park
Towers-II
Troy Aikman
World Tour Racing
Worms
Zero 5
Zoop
IS2(cart)(CD)

Any Misc. Flash Carts/Proto's/Demo's/etc.
Pro Controller
Blue/Grey Controller
Lynx-like(Jag Controller)
Jaglink Cable
Jaguar Composite Cable
Jaguar Developers Manual
Jaguar Dev Kit (complete)
Jaguar EPROMS/Misc
Jaguar Test Cart.
Atari Launches CD
Catbox
ANY schematics
Misc Promotional items/ads.
ALL Atari Videos

==========
Falcon/ST Hardware/Software ||
==========
Falcon030 accessories/misc/games/periphs.
ST Color Monitor
ST HD/misc software
Any and all ST/Falcon Mags. Info-promos,. etc.
Magazines!!!!!! :)

==========
==========
==========
For Trade/Sell:
E-Mail me , Pics are available for ANY of the following listed upon
request.
==========
==========
2600 misc. ||
==========
Commando Raid
Cosmic Ark
Dark Cavern
Defender-II
Donkey Kong
Eggomania
Frogs and Flies

Gangster Alley
Kung Fu Superkicks
Lock 'n' Chase
Midnight Magic
Ms. Pac-Man
Phaser Patrol (cass.)
Snoopy and the Red Baron
Thunderground
Tite Match Pro Wrestling
Warlords
Yars' Revenge
)more avail. upon request(

==========
5200 misc. ||
==========
Centipede
Countermeasure
Dig Dug
Galaxian
Mario Bros.
Missle Command
Pac-Man)lol(
Ms. Pac-Man
Moon Patrol
Popeye)label torn(
Pole Position
RealSports Soccer
Rescure on Fractalus
Space Invaders
Super Breakout
Qix

==========
7800 misc. ||
==========
System only,no ps, no controllers
7800 controller
(games avail upon request)

(complete system avail with 20+7800 gamse and misc 2600 games, email
for info)

==========
Commodore64 ||
==========
Complete System Avail or will sep.
2 DD
1 C64
3 cases of software
Printer

misc., some carts.

==========
XE Computer/Game||
==========
Cato (cart)
Deeromancer (cart)
Bug Hunt(gun required but not included)

==========
ST ||
==========
n/a

==========
Intellivision Misc ||
==========
Games avail upon request
Systems Avail.

==========
NES Games ||
==========
Avail Upon Request

==========
SNES ||
==========
SNES system
Warlock
Doom
misc, more upon request

==========
32x ||
==========
32x System
Tempo
Doom

==========
G-Boy MIsc ||
==========
Color Gameboy
R-Type DX)color(
Mortal Kombat
Mario:6 Coins

==========
PC Parts and Misc.||
==========
56k int. (new)
16bit soundcard(new)

40x-CD-Rom(new)
ATX 300watt PS (new)
540MB IDE HD
misc. avail upon reueest.

==========
DVD ||
==========
The Mummy
The 13th Floor
City of Angels

E-Mail: xNexar_Net_x@yahoo.com
pics are available for all items, freely email me.

Thanks!
Clint

Sent via Deja.com http://www.deja.com/
Before you buy.

2576. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38b072d4.4471451@news.tmisnet.com>
Source record: 65361
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

It should be possible for WordPad to open a file with the SDO
extension ... here's what I would do.

1. Start WordPad (Start, Programs, Accessories, WordPad).

2. Select "File", "Open" from the menu bar.

3. In the dialog, change "Files of Type" to "All Documents".
Then change "File Name" to "*.SDO" -- remember to press ENTER.

4. Click on the SDO file of your choice, then click on "Open".

If this does not work, please let us know which step (above) fails!

George Crissman
strads@tmisnet.com

On Sun, 20 Feb 2000 03:09:47 GMT, "Aleksandar Sarovic"
<aleksandar@sympatico.ca:-)> wrote:

>I wrote a long text 8 years ago on Atari 1024ST and saved text on diskettes
>together with a text program called SIGNUM. Now I would like to open the
>text on PC but cannot. Tried to use emulator and got folders but cannot open
>it because PC does not recognize SIGNUM with SDO extension. Maybe the best
>choice would be to find Atari computer, open the file and convert it to any
>PC recognized file or send the text to my address by e-mail. Is there
>anybody in Toronto area willing to help me? Any suggestion will be welcome.
>
>Aleksandar
>
>

2577. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <88qcab$h9s$1@SOLAIR2.EUnet.yu>
Source record: 65362

Aleksandar Sarovic <aleksandar@sympatico.ca:-)> wrote in message
news:LK_r4.55536$vl6.1385953@news20.bellglobal.com...
>
>
> I've actually tried all versions of gemulator and I finally got copied
file
> into my hard disk. Now I just need to find a software to read it.
>
> Thanks to all.
>

Ah, thanks to God ! :-) (Hvala Bogu).

Pera

2578. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <fX2s4.55797$vl6.1412353@news20.bellglobal.com>
Source record: 65363
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

George Crissman <strads@tmisnet.com> wrote in message
news:38b072d4.4471451@news.tmisnet.com...
> It should be possible for WordPad to open a file with the SDO
> extension ... here's what I would do.
>
> 1. Start WordPad (Start, Programs, Accessories, WordPad).
>
> 2. Select "File", "Open" from the menu bar.
>
> 3. In the dialog, change "Files of Type" to "All Documents".
> Then change "File Name" to "*.SDO" -- remember to press ENTER.
>
> 4. Click on the SDO file of your choice, then click on "Open".
>
> If this does not work, please let us know which step (above) fails!
>
> George Crissman
> strads@tmisnet.com

It works but the text is under cover or not readable. The text starts with:
"sdoc0001" and continue with non recognizable symbols. When I try to copy
and paste it only "sdoc0001" appears. The reason might be in fact I did not
use standard fonts.

Aleksandar

2579. Re: Free Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <88qdh6mle1@SOLAIR2.EUnet.yu>
Source record: 65364

Brian Van Tilborg <madmax@bfree.on.ca> wrote in message
news:951134272-87996AEicMi@bfree.on.ca...
> Biting STatement.
>
> But Pera, I know you have no room for another ST. I mean where would you
> put it? I think I even offered you one at christmas and you didn't think
> it was worth the price of your labour;-).

I didn't say that ship for myself especially... Here is a lot of
computerless people.

> Besides, the computer has that stupid Y2K bug;-).

We can live with it. Our president have much more painful bug :(.

>
> I was wondering if you expect the Atari to be dropped from the same
> height as the bombs? IIRC the Atari only requires a 4 inch drop to reseat
> the chips. Anything greater than this and you may require a real service
> tech to fix the Atari.
>

I believe in US high-technology. Sometimes they can produce even
something non-destructive.

Pera

2580. Re: 1040ST to good home

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <88qcr0$jn5$1@SOLAIR2.EUnet.yu>
Source record: 65365

Brian Van Tilborg <madmax@bfree.on.ca> wrote in message
news:951134276-88572AEicMi@bfree.on.ca...
>
> Appreciated by some, still appreciated by few. ....

Yes, thanks for detailed explanation. I read similar things in magazines
in 80-es & early 90-es.
I read also that Ataris were available in music shops, and not in computer
stores in USA.

Pera

2581. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: csilver@Puke.On.Spammers.com
Message-ID: <88qlun$ha8$1@brokaw.wa.com>
Source record: 65366

On 20 Feb 2000 21:43:38 , E Cron wrote:
>I can't resist asking -
>If the folks over at http://www.newdealinc.com can get a 286 with 640k
>RAM on the Net with a browser (that looks great) , why can't I get
>something running on my 1 meg 520? I know I know - CAB will run from
>a floppy on a 1 meg machine. But have you seen it?
>eric

Yo eric,

Like the Doc says, "Quit kick'en yourself in the butt, there's plenty of
other people who'll do it for you." (I couldn't resist <g>)

Bottomline, at least get a HD for that 1 megger. Writing cache data to a
floppy, well, is like kick'en...

BTW, Skipper Pro by NewDeal doesn't accept plug-in's. Java/JavaScript? Nope.

CU,

Charles
EoMillennium

2582. ICQ Active List

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38B0E1F1.B9999750@flashmail.com>
Source record: 65367

Hello all. I've taken the liberty to set up an ICQ active list. List ID # is: 65086075. I'm gonna try to have it up as much as possible. If that doesn't work out, it'll be up just when I'm online(quite often actually). But if you have ICQ, please join up.

-HJ

2583. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B0FEB8.6D5D@ooc.de>
Source record: 65368

Martin Graiter wrote:

> Has the TOS source become public or is it just a deassembled listing?

Michael has the sources because he paid for the source license. He is
responsible for developing the Milan TOS.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2584. Harlekin

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: james.pirie@zetnet.co.uk
Message-ID: <38b1117e$0$16857@news.zetnet.co.uk>
Source record: 65369

Dod someone say that Harlekin is to be developed some more by a third party?

Can someone fill in the missing information for me please, I must have missed it.

Thanks.

J

James K. Pirie |Surfing & Sending without the aid of Microsoft
____ _____ |Using an Atari Falcon 030 + 14Mb Ram + Nemesis
//��_____/ |Internet connection using STiK/CAB/NEWsie
// \\ | | ��
||( ) // | |
||___// | |
||---\\OCK | |ROLL
	\\	
	\\	
	\\	

2585. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B11391.A3CF05C4@patent.gov.uk>
Source record: 65370

Hi Derryck,

could you check the URL you give - Netscape says it's wrong.

Bob King.

Derryck Croker wrote:
>
> From: Nurmix@socal.SPAM (Paul Nurminen)
> Date: 18 Feb 2000 08:09:15 GMT
>
> >And let's not even talk about all the FREE ISPs
> >we, as Atarian's _can't_ utilize...
>
> http://www.atari.dialsign.co.uk
>
> Rgds, Derryck
>
> --
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> ---

2586. Re: Harlekin

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <vKHNtDASnTs4EwtX@steverosie.demon.co.uk>
Source record: 65371

In article <38b1117e$0$16857@news.zetnet.co.uk>, James Pirie
<james.pirie@zetnet.co.uk> writes
>
>Dod someone say that Harlekin is to be developed some more by a third
>party?
>
>Can someone fill in the missing information for me please, I must have
>missed it.
>
>Thanks.
>
>J

Hi

What I can make out is that the software is NOT going to be developed
any further by the author:(But the source and rights can be bought as
long as the entire setup is purchased.

I am still awaiting further details from the original person who posted
the article, so I can assume that the author hasn't got back to them.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2587. Atari and ZIP 250

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <88rhu1$i3h$1@freenet9.carleton.ca>
Source record: 65372

I have a ZIP250 chained (after 2 SyQuest 230s) to mu 1040STe. The ZIP autoparks after about a minute of non-use. The ZIP manual says it should do this after 15 minutes and the time is adjustable using the software that came with the ZIP.

Unfortunatel, that software is set up for IBM compats and the Mac. Not much use to an Atari user. Does anyone know of a way I can extend the autopark delay to, say, 5 minutes?

Any helpful suggestions will be appreciated.

--
Walter A. Cole
ai063@freenet.carleton.ca

2588. WTB: Stacy power regulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002211644110.218-100000@rakas>
Source record: 65373

Seems the 12v part of my Stacy's power regulator board has fried.
It starts at about 10v, then goes down to about 5v.

If anyone knows where I could find this power regulator within
Europe, please let me know.

PS: I am aware of Best Electronic, but their prices are unreal.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2589. Re: Eizo and TT

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <88rkjq$th1$1@draco.stochastik.rwth-aachen.de>
Source record: 65374

In article <FTOr4.2909$kz6.54368@news1.online.no>,
P&#65533;l Monstad <pmonstad@online.no> wrote:
>Does any of these monitors work with an TT without graphics card?
>
>Eizo F77 21"
>Eizo F764 21"
>Eizo F67 20"
>Eizo F662 20"
>Hitatchi CM2198ME 21"

Only if they have a digital ECL input in addition to VGA analog. If these
are colour monitors, then I doubt it.

You can use normal VGA colour monitors in the TT colour modes, but I guess
that you want 1280*960 and not 640*480 on a 21" display, so you need a
monitor with ECL input on a TT.

cu
Michael
--
In the beginning there was nothing, which exploded.

2590. Wav conv. to aif (CAF)

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <hFds4.1149$fS6.106018@juliett.dax.net>
Source record: 65375

Do anyone know of a program which converts wav-files to aif-files for cubase audio?

Glad to hear from you!

Oystein

2591. SV: Harlekin

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <s%es4.4119$7f7.9300@nntpserver.swip.net>
Source record: 65376

Hi..

Just wondering - why can't he just release the sourcecode for free? There must be a lot of lovely canceled products collecting dust on the authors harddrives.. At least their programs could live on in some way instead of dying...Just imagine what we could do with it..

Cheers

/Peter

Steve Stupple <Steve@atari.org> skrev i
diskussionsgruppsmeddelandet:vKHNtDASnTs4EwtX@steverosie.demon.co.uk...
> In article <38b1117e$0$16857@news.zetnet.co.uk>, James Pirie
> <james.pirie@zetnet.co.uk> writes
> >
> >Dod someone say that Harlekin is to be developed some more by a third
> >party?
> >
> >Can someone fill in the missing information for me please, I must have
> >missed it.
> >
> >Thanks.
> >
> >J
>
> Hi
>
> What I can make out is that the software is NOT going to be developed
> any further by the author:(But the source and rights can be bought as
> long as the entire setup is purchased.
>
> I am still awaiting further details from the original person who posted
> the article, so I can assume that the author hasn't got back to them.
>
> -- Cheers! For Now
> Steve <>< * * *
> Email: steve@steverosie.demon.co.uk * * *
> Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
> ICQ: 18116827 * Nick: MocknBird on IRC * * *
> Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2592. Mega 4 for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Bill Anderson <wtanderson@NOSPAMatt.net>
Message-ID: <38B180F6.91011D36@NOSPAMatt.net>
Source record: 65377

Atari Mega 4 ST system for sale. Includes the following:
TOS 1.0.4
Mega File hard drive
SC1224 color monitor
Panasonic KXP-1123 printer
Lots of the usual software including Page Stream
Buyer pays shipping from Houston

To respond by e-mail, delete the words "NO SPAM" from my e-mail address.

2593. SV: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <z2fs4.4120$7f7.9354@nntpserver.swip.net>
Source record: 65378

Hi!

> BTW, Skipper Pro by NewDeal doesn't accept plug-in's. Java/JavaScript?
Nope.

But it's.... STABLE and CAB is not.

/Peter

2594. Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Brian Hutchinson <brian.hutchinson@ericsson.com>
Message-ID: <38B17E18.C3F99662@ericsson.com>
Source record: 65379

I'd like to upgrade my Falcon but there are so many options I don't know about:
Nemesis
Eclipse
CenTurbo II
Afterburner 040
PPC

The list goes on!

I want to speed up my system, get better video (true color and 1024x768 at least) and run various OSs like Linux, NetBSD, Minix, Mint etc. as well as TOS.

I currently have a Falcon 030 with one of the clock mods, two external SCSI drives and a external SCSI CD ROM. I still use the stock internal 80M IDE, although I would like to get the Wizztronics adapter and add a 3.5" IDE I have laying around.

Could someone knowledgeable about these upgrades tell me about the pros and cons about computability etc.? I'd like to hear from people who have some of these upgrades to hear about their experience.

The monitor I am using is a Mag 17". I think I might have a problem here too. I don't think this monitor will do ST low will it? Monitor help is appreciated too!

Thanks in advance,

Brian

2595. Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6d2n0.52c27e1iorxdsN@du-019-0055.claranet.co.uk>
Source record: 65380

What's the best RGB Falcon resolution that I can get on my Philips monitor? Currently STOOP sets the res to 768x480 interlace - the 768 bit is great (no borders!), but can I improve upon the vertical 480?

Thanks :)
Steve

2596. Re: Atari and ZIP 250

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38B1828D.DEC3A829@cfc.dnd.ca>
Source record: 65381

"Walter A. Cole" wrote:
>
> I have a ZIP250 chained (after 2 SyQuest 230s) to mu 1040STe. The ZIP
> autoparks after about a minute of non-use. The ZIP manual says it
> should do this after 15 minutes and the time is adjustable using the
> software that came with the ZIP.
>
> Unfortunatel, that software is set up for IBM compats and the Mac.
> Not much use to an Atari user. Does anyone know of a way I can extend
> the autopark delay to, say, 5 minutes?
>
> Any helpful suggestions will be appreciated.
>
> --
> Walter A. Cole
> ai063@freenet.carleton.ca

hi walter
are you using hddriver?
Uwe's page is at
http://home.nikocity.de/nogfradelt/atari_english.html
you can download a demo from
http://www.digistar.com/~jimcollins/sys_solu/hddriver.htm

ken

2597. SV: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <mLfs4.4163$7f7.8671@nntpserver.swip.net>
Source record: 65382

Perhaps a couple of pixels to 512. However - you can get something like
1536x512 with a screenenhancer such as Videl Inside.

/Peter

Steve <steve666@clara.co.uk> skrev i
diskussionsgruppsmeddelandet:1e6d2n0.52c27e1iorxdsN@du-019-0055.claranet.co.
uk...
> What's the best RGB Falcon resolution that I can get on my Philips
> monitor? Currently STOOP sets the res to 768x480 interlace - the 768 bit
> is great (no borders!), but can I improve upon the vertical 480?
>
> Thanks :)
> Steve

2598. HD Driver and GTLook

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: scornio@erols.com
Message-ID: <38b18055.18881825@news.erols.com>
Source record: 65383

I have an Epson ES-100C scanner which I have been using with my Falcon. I recently upgraded my internal drive to a Hitachi DK227A-41, which is a 4GB ATA-3 drive. My trusty ICD Pro software refused to see this drive so I switched to HD Driver 7.55 as my boot software. Now the problem is that HD Driver sees the Epson but GT Look does not. If I boot from floppy, GT Look sees the scanner. If I connect the scanner to my second Falcon with the old hard drive booting with ICD Pro, GT Look sees the scanner. ID check in HDDRUTIL reports the scanner as 'EPSON SCANNER GT-8500 1.26 Processor' on SCSI ID-6, which is what the scanner is set to. I have tried SCSI Arbitration on and off. I have tried enabling and disabling SCSI ID 6 under Device Configuration. I have tried using different SCSI IDs. HD Driver always sees the scanner and GT Look never does. All of this testing was done with the scanner as the only SCSI device on the chain.

On a second note, I also bought a Toshiba MK4313 MAT drive, which is a 4.3 GB ATA-4 drive. None of the boot software that I have will recognize this drive, not even HD Driver. Does anyone know if ATA-4 drives work with Falcon computers?

Steve Cornio

2599. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <88s1pb$7ij$1@news7.svr.pol.co.uk>
Source record: 65384

BobF <BobF@techsoftware.freeserve.co.uk> wrote in message
news:88pj0h$a2d$1@news6.svr.pol.co.uk...
> I have a STe with an external SCSI drive linked via an
> ICD interface. If I switch on the drive, then the STe it
> usually fails to boot - although several resets cures this.

It could be that the HD is taking longer to start up than the STe. Have you tried waiting different periods between SWON the HD and SWON the STe? If this sort of approach works you can get "wait" programs which you put in the AUTO of your floppy which will delay the STe boot-access to the HD by a variable number of seconds.

> However if I leave the hard disk switched on for about
> 3 minutes before switching on the STe - everything boots
> fine - first time.

.... OR your HD boot sector may be getting frayed! You could try re-installing the boot-code and driver (ICDUTILS) to re-write these much-used blocks.

Roger

2600. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sb32fulbr2a121@corp.supernews.com>
Source record: 65385

The Afterburner is pretty stright forward, very compatible and fast.
It is also the hardest to find. There was a guy in Ireland that had
one for sale, and another popped up here not to long ago. You have to
watch often, and act fast. To get the resolution you want, you need a
ATI NOVA Video setup. No longer produced. The NOVA runs GEM and TOS
type applications only. Great for everything but games, ApexMedia, and
Demos. You can always switch it off for compatibility with those.
The CT2B would be a second choice, let the dealer fit the card. You
might get 800*600 TC, but no where near the speed of a NOVA set up. I
think that System Solutions still has a few. No longer made.
Forget the Nemesis, it was a nice first, but a lot of cutting on you
machine (So is the CT2). I doubt you will see an Eclipse, and if you
do, walk, drive or fly to purchase it, do not order it by mail. Same
with the PPC.
The A/B will work well with the O/S's you mentioned.
Your monitor likely won't do ST resolutions (didn't give enough info).
Sorry to say, your best bet is while waiting for an Afterburner or
NOVA to come up for sale is to pocket your money and wait for a Milan.
The AB is going to cost you, so would a NOVA. The CT2 is a reasonable
cost, but installation will bring up it's price too. Don't install it
yourself. The A/B is a simpler installation, but the software
configuration will drive you nuts at first:).
Just for a giggle, if someone wanted my A/B and I really wanted to
sell it, it would go for no less than $580.00. Laugh all you want, but
I wouldn't let it go for less. Same with the NOVA. You can have my
non-working CT2B for $160.00. I also have a Mighty Sonic, not the
fastest card, but reliable (the little brother to the A/B), it is worth
$350.00 to me. Best to be happy with the Falcon as it is, and get a
Milan.

Mikey

On 21 Feb 2000 13:04:08 , Brian Hutchinson wrote:
>I'd like to upgrade my Falcon but there are so many options I don't know
>about:
>Nemesis
>Eclipse
>CenTurbo II
>Afterburner 040
>PPC
>
>The list goes on!
>
>I want to speed up my system, get better video (true color and 1024x768
>at least) and run various OSs like Linux, NetBSD, Minix, Mint etc. as

>well as TOS.
>
>I currently have a Falcon 030 with one of the clock mods, two external
>SCSI drives and a external SCSI CD ROM. I still use the stock internal
>80M IDE, although I would like to get the Wizztronics adapter and add a
>3.5" IDE I have laying around.
>
>Could someone knowledgeable about these upgrades tell me about the pros
>and cons about computability etc.? I'd like to hear from people who
>have some of these upgrades to hear about their experience.
>
>The monitor I am using is a Mag 17". I think I might have a problem
>here too. I don't think this monitor will do ST low will it? Monitor
>help is appreciated too!
>
>Thanks in advance,
>
>Brian

2601. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <a5gs4.2821$uw2.18135143@nnrp1.proxad.net>
Source record: 65386

BobF <BobF@techsoftware.freeserve.co.uk> a ?crit dans le message :
88pj0h$a2d$1@news6.svr.pol.co.uk...
> Hi,
>
> I have a STe with an external SCSI drive linked via an
> ICD interface. If I switch on the drive, then the STe it
> usually fails to boot - although several resets cures this.
>
> However if I leave the hard disk switched on for about
> 3 minutes before switching on the STe - everything boots
> fine - first time.

```
You should allow the drive to spin up to speed before switchin on the STE,
however 3 minutes is a bit much.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2602. SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <TXfs4.4184$7f7.8531@nntpserver.swip.net>
Source record: 65387

I installed a CT2. I don't know how well it will work with the Eclipse, but
if the Eclipse works with the Nemesis, it should work with the CT2 as well
(But you will have to make a lot of solderwork to extend the bus of the
Eclipse)

> I currently have a Falcon 030 with one of the clock mods, two external
> SCSI drives and a external SCSI CD ROM. I still use the stock internal
> 80M IDE, although I would like to get the Wizztronics adapter and add a
> 3.5" IDE I have laying around.

Any 2.5-3.5" adapter will work, as long as you dont have a long cable (20 cm
maximum)

> Could someone knowledgeable about these upgrades tell me about the pros
> and cons about computability etc.? I'd like to hear from people who
> have some of these upgrades to hear about their experience.

The CT2=great. It is really fast, STABLE and a lot more compatible than
AB040.
Some software hangs (even in standardmode) - there is no DSP-IRQ. This can
be fixed with a software _or_ hardware patch. A bit tricky to install. The
CT2 speeds up the whole system (IDE, SCSI, DSP, Blitter, FPU)

AB040 has faster a faster FPU, but is slower in some other cases. It only
speeds up the CPU & FPU.. Don't know about installation..

The Nemesis has some hardware "bugs" (No printing in Nemesis Hi mode)
Speeds up entire system, but MO fastram. A LOT slower than the other two.
Don't know about installation..

PPC? I would love to have one, but will it EVER be finished?

Regards

PEter

2603. Re: \\..ELECTION 2000..// - JOHN McCAIN FOR

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b191bf$0$16853@news.zetnet.co.uk>
Source record: 65388

On 20 Feb 2000 20:23:10 , AvidMcCainSupporter@nxiywa.edu wrote:

|At a time when America searches for heroes to lead us, it has the genuine article in John McCain.

etc etc

|--
|Please disregard the following text.
|--
|
|Zfed lmlg plul tluyp
|smfl y ugpoj xl zrao
|lsql i glab sll fmfy.

etc etc

Are they all as mad as this?
--
John Logan

2604. Re: Wav conv. to aif (CAF)

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <LMgs4.2858$Tw2.18145420@nnrp1.proxad.net>
Source record: 65389

Oe.Trollsaas <oys.troll@c2i.net> a crit dans le message :
hFds4.1149$fS6.106018@juliett.dax.net...
> Do anyone know of a program which converts wav-files to aif-files for
cubase
> audio?

```
Five to five (525) available on most FTP sites. There are links to most FTP
sites in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2605. Re: SV: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38b199b62110622@online.be>
Source record: 65390

on Mon 21-02-2000 18:59 Peter Persson wrote:

>Hi!
>
>> BTW, Skipper Pro by NewDeal doesn't accept plug-in's. Java/JavaScript?
>Nope.
>
>But itï¿½s.... STABLE and CAB is not.

With the right OS, Cab is stable. Cab crash on very rare occassions on my
Hades running freeMiNT. And if it does it's rather the 'ovl' that cause
the crash.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2606. Re: SV: Harlekin

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Chris <mrg@mrgs.cix.co.uk>
Message-ID: <38B19D8C.D84AD33C@mrgs.cix.co.uk>
Source record: 65391

Peter Persson wrote:
>
> Hi..
>
> Just wondering - why canï¿½t he just release the sourcecode for free? There
> must be a lot of lovely canceled products collecting dust on the authors
> harddrives.. At least their programs could live on in some way instead of
> dying...Just imagine what we could do with it..

I'd love to see this carry on :-)

Chris

2607. for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: lewis <lewis@lewislewis.demon.co.uk>
Message-ID: <951170436.25953.0.nnrp-11.c1ed70d1@news.demon.co.uk>
Source record: 65392

I am clearing out. I have lots of games for Atari,Amstrad cpc464,atari ST, Commodore 64

Atari 800xl for sale, this computer comes with some games and sotware, inc assembler editor cartridge. there several Atari manuals including operating system source listing,Atari hardware manual, operating system manual, operating system users manual, sio users guide and more. There two 1050 disk drives and a 1010 cassette drive and the power supplies.
2ST's for sale and a Mega2, 270meg hard drive magic cad fastweb connection 4meg memory vidi st etc

CPC 464 computer comes with color monitor, two Amstrad disc drives and a DMP1 printer. A box full of games and cpm. Mini Office. The four main Amstrad manuals, operating sys firmware specification, Devpac manual, Concise basic specification and DDI-1 firmware, complete cpc464 disc operating system rom specification. A few books on the 8 bit Amstrad. Protext and Wordstar. several Amstrad action magazines

email me from http://www1.50megs.com/llewis/

2608. WAV file converted to AIF file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <qMis4.1376$fS6.122989@juliett.dax.net>
Source record: 65393

Hallo!

Do anyone know about a program which can convert wav-files to aif-files
which I use in CAF for Falcon?

Glad for answer! You can get sounds-effects from me if you help me, if you
want!

Oystein

2609. Signum2 under Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <88scmv$69q$1@SOLAIR2.EUnet.yu>
Source record: 65394

It is possible to run Signum2 under Gemulator, but only under German TOS 1.0.
(It's typical for lot of German ST software).
I think that there is no other way, except via running Signum, to convert its SDO format to ASCI text, because Signum uses special (probably graphical) format of text.

To George Crissman: your steps were OK, but not idea :-) .

Pera

2610. Re: Atari Name

Newsgroup: comp.sys.atari.st
Date: 2000-02-21 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Btjs4.25556$Zp1.883236@newsread1.prod.itd.earthlink.net>
Source record: 65395

On 20 Feb 2000 14:56:56 , Terry May wrote:
>On Sun, 20 Feb 2000 10:18:09 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>> From a business prospective, why bother to resurrect Pong?
>
>Because there are millions of potential customers out there, many of whom
>may be nostalgic about such a game. They probably sell more Pong games in
>one day to Windows users than they could sell their entire catalog put
>together to Atari customers (many of whom already have those games anyway).
>That's not meant as an insult to Atari users, but simply an indication of
>the two installed user bases. There's no comparison.
>
>I just went to ZDnet's download section to see how many times the Pong demo
>(almost 4 megs) has been downloaded. It's been downloaded 22,753 times so
>far (since Nov. 10, 1999). Granted, probably only a small percentage of
>those people actually bought it, but that's just one download site, and it's
>not even Hasbro's.
>
>>Never go to the races with the rent money! But if you've got some
>>'throwaway' money to invest (and I'm sure Hasbro does), why not invest in
>
>I doubt very much if Hasbro would characterize ANY of their money as
>"throwaway." I'm pretty sure they don't just toss their money around on a
>whim. They expect a good return on their investments.
>
>>an already established name? Investments are gambled away every day on all
>
>They already have invested in the Atari name. Based on the numbers posted
>above, it was probably a wise investment.
>
>>kinds of wild ventures on Wall Street and the latest E-mail SPAMSCAM! Here
>
>Of course, all of those investments have at least some hope for a positive
>return. I'm not sure that's the case for the Atari computer market, at
>least for a large company like Hasbro, which might have a different
>definition of "positive" than, say, a shareware author.
>
>>though, TOS is still alive and the Atari name has a good reputation.
>
>Reputation is irrelevant, and its "alive" status is subject to
>interpretation. Certainly it's alive for those people still using it, and I
>don't want to disparage any of you. But from a large business perspective,
>I'm not sure I'd characterize it as alive.

Terry,
"throwaway money" was meant to be symbolic (as in funds set aside from the successful operation of a company, household, etc.; money earmarked for investment or gambling as in Hasbro buying and promoting Atari games!!!).
Was that a 'sure thing'?
Like if I had Gates' money, I would "resurrect" the Atari computer and hire all the current and past programmers (those willing, of course) just to be a pain in the butt to the rest of the IBM/MAC/IBM/MAC/IBM/MAC/ world!!!
(remember, this was MY fantasy).
22,753 downloads from one site, based on nostalgia, must be from a good reputation and thus, the name Atari is being kept "alive" by Hasbro and those doing all that downloading! That, to me, is "relavent"!
As far as TOS goes, am I wrong in stateing the Hades is TOS based or the Milan? That to me is "alive" even if on life supports!
And at this point (having beat the livin' daylights out of this thread), I'll leave you with the last word if you chose! Thanks for the one-on-one!
John G.

2611. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <951325269.24382.0.nnrp-02.9e985e5c@news.demon.co.uk>
Source record: 65246

Hi,

"Peter Schneider" <Peter_Schneider@su2.maus.de> wrote in message
news:200002201132.a52430@su2.maus.de...

> AS>I wrote a long text 8 years ago on Atari 1024ST and saved text on
> AS>diskettes together with a text program called SIGNUM.
> that's a pity for Signum (I guess it's Signum!2) was compatible only
> to itself!

I've been keeping out of this one, because I've never even seen Signum,
let alone used it. However, doesn't Papyrus import Signum files? You
could then export them to RTF for loading into a PC program.

OTOH, Papyrus is expensive if all you're going to do is use it as a file
converter...

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

2612. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <891ror$n72$2@cubacola.tninet.se>
Source record: 65247

"Uwe Seimet" <us@ooc.de> wrote in message news:38B0FEB8.6D5D@ooc.de...

: Michael has the sources because he paid for the source license. He is
: responsible for developing the Milan TOS.

Interesting. Didn't know the TOS source was up for sale. What version of the TOS would that be? All? I've been trying to find the alleged TOS 5.0, which was to be shipped with the Sparrows and compatible with all ST:s, TT:s and Falcons. Anyone heard of it?

MG

2613. Re: Stacy power regulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <891roo$n72$1@cubacola.tninet.se>
Source record: 65248

"Martin-Eric Racine" <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10002211644110.218-100000@rakas...

: Seems the 12v part of my Stacy's power regulator board has fried.
: It starts at about 10v, then goes down to about 5v.
:
: If anyone knows where I could find this power regulator within
: Europe, please let me know.

Take a look into a catalog with japanese components and try to find an
equivalet american/european product to it. ELFA in Sweden could possibly
have the equivalent.

MG

2614. Re: CHAP?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <03ae877c.ee9de10a@usw-ex0106-045.remarq.com>
Source record: 65249

In article <88tohd$5n4$2@SOLAIR2.EUnet.yu>, provvler@EUnet.yu
wrote:
>People,
> I can't get Sting to work in any way.
>My other provider uses CHAP. I guess Sting can't deal with it?
>I'm currently on IConnect which works fine with PAP provider
>but refuses to connect to a CHAP one.
>Oh, I should mention Sting can't connect to neither
>of these two providers. But that's probably my fault... I've
>tried everything...no use.
>
>Comments?
>
STing should work with PAP. I do not believe any Atari stack
can handle CHAP -- fortunately, it's still fairly uncommon.

Galen

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2615. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <0057e18f.e7f2bb50@usw-ex0106-045.remarq.com>
Source record: 65250

In article <8klm88.n11.ln@hog1.hrz.tu-darmstadt.de>,
binder@hrzpub.tu-darmstadt.de (Thomas Binder) wrote:
>> However, I perceive the Internet as being significantly more
>>risky than the telephone right now.
>
>I don't think so. I think it's far more risky to give your
>credit card away for paying in a restaurant, or to be tricked
>into giving the information to the thief yourself ("social
>engineering").

After pondering the matter for awhile, it's occurred to me that
my "concerns" deal more with a lack of familiarity with the
technology than any rational argument. My apologies.

Galen

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2616. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <02402007.eacfb5db@usw-ex0106-045.remarq.com>
Source record: 65251

In article <38ae87a8$0$16853@news.zetnet.co.uk>,
jfhaslam@zetnet.co.uk (James F. Haslam) wrote:

>Any idea how? I have an old installation of Extendos to run my
>ancient 2x CD Rom, but perhaps I need Extendos Gold?
>
I seem to recall that the feature was there under Extendos
Original, but it didn't work. Under Extendos Gold I just choose
a track, a start time, and a finish time and hit "Save".
Those .WAV files do get big, though. Since a data CD holds
around 650Mb, a rough estimate is 1Mb per 6 seconds of sound.

Galen

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2617. Re: Stacy disassembly

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <03b25606.f60cf93c@usw-ex0106-045.remarq.com>
Source record: 65252
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.MNT.4.10.10002201548300.306-100000@rakas>, =?
iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@pp.fishpool.fi>
wrote:
>Hello!
>
>I'm in the process of disassembling my Stacy to install a bigger
>hard-disk, but ran into one stumbling block: the display's wire
>harness. It is too short to easily move the top assemby appart,
>or even to access the connectors. What's the trick?
>
Pull the "Stacy 4" label from just below the screen. You will
find screws. Disassemble the top (screen part) of the computer
first and the wire harness will be quite a non-issue. (Learned
that trick from Alex Yu at ATY.)

Galen

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2618. Re: 1040STE HardDrive setup

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <0e81e230.f9e30394@usw-ex0106-045.remarq.com>
Source record: 65253

In article <38ad9668$0$16851@news.zetnet.co.uk>,
dhunt@zetnet.co.uk (Derek W W Hunt) wrote:
> Nicholas. Will the FAQ also tell me how to recognise a "Link"?
>I have 2 Cables that look the same.1 I use to connect my ST to
>my hard drive,it came with the drive the other is lying around
>unused but looks the same. Would they be able to connect a CD
>Rom? No marks on either cables.
>
Take the cable off your printer and look at the "printer" end.
This is called a "Centronics" adapter. The SCSI adapter is
also "Centronics", only a bit larger.

The Link is a hardware device about the size of a floppy disk
(only thicker). It is often found attached permanently to a
cable. If your hard drive has a Centronics SCSI port and you
can connect it to your ST, then you have a SCSI adapter (though
it sounds like it might be an internal one). Describe the
ports, and I'll try to help.

Galen

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2619. Re: MP3 Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <02d6dfce.f46f0171@usw-ex0106-045.remarq.com>
Source record: 65254

In article <38B1F9A3.64C04C5F@jps.net>, John Kolak
<jkolak@jps.net> wrote:
>I know Falcamp plays MP3 files on a Falcon, but does anyone
>know a program that will convert songs on CD to MP3, or a way
>to record a song off a cassette tape or LP record to hard drive
>and then convert it to MP3? Or make a .wav file and convert
>that to MP3?

Most "direct to disk" recording software will record a .WAV file
from an audio input. The problem is getting it to .MP3.
Katherine Ellis has posted that she can do it, but I know not
how.

Galen

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2620. Re: Difference between TT, Falcon & ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <0907d00e.fad9cf0a@usw-ex0106-045.remarq.com>
Source record: 65255

In article <yg6r4.6415$nu4.480893@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:
..
>the PC Emulator from Insignia, though. Haven't been able to
>find an older DOS version to make it work, though.
>
It works well with DOS 3.3, but note that you have something
approximating a 4Mhz 286 (I'm guessing at the speed...how do you
test it?) It's usable for Quicken for DOS 8.0, but it is slow.

Galen

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2621. Re: Ishar II??

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: atarigalen
Message-ID: <15bceb22.fb17e028@usw-ex0106-045.remarq.com>
Source record: 65256

In article <20000217194913.07728.00000138@ng-cq1.aol.com>,
titan006@aol.com (Titan006) wrote:
>Hi,
> anybody know where I can buy a copy of Ishar II?
>thanks,
>james.
>
Try Systemsfortomorrow.com

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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2622. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-A03F94.07461622022000@news.clear.net.nz>
Source record: 65307

In article <38B17E18.C3F99662@ericsson.com>,
brian.hutchinson@ericsson.com wrote:

> The monitor I am using is a Mag 17". I think I might have a problem
> here too. I don't think this monitor will do ST low will it? Monitor
> help is appreciated too!
>
> Thanks in advance,
>
> Brian

I ran a Mag 17" (MXF, I think) on my Mega4STe for a while and while it
had a great range, no - it wouldn't do ST low. I was running it through
a Crazey Dots II and it did do a great 800 x 600 at around 100Hz.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

2623. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Brian Hutchinson <bthutch@earthlink.net>
Message-ID: <38B209C5.D173F4A5@earthlink.net>
Source record: 65308

Yes, Kent usually answers email pretty good. He only keeps office hours
on Saturdays. Check out his web page for hours.

http://www.systemsfortomorrow.com/ORDER.HTM

Regards,

Brian

John Garone wrote:

> Hi all,
> Anyone try to contact Systems For Tomorrow lately?
> John G.

2624. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <ptms4.8994$nu4.815343@news.flash.net>
Source record: 65309

```
On 21 Feb 2000 23:06:03 , John Garone wrote:
>Hi all,
> Anyone try to contact Systems For Tomorrow lately?
> John G.

I sent an E-mail to them this weekend, why?

Mike Freeman
nameerf@flash.net
```

2625. Re: Writing to ST disks

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <VAps4.1818$B96.47534@nuq-read.news.verio.net>
Source record: 65310

On 21 Feb 2000 17:50:05 , Halloween Jack wrote:
>Anyone know of any good programs that allow you to write files from a PC
>to a ST formatted disk? also vice versa. Thanks.
>
>-HJ
>
>.
As far as I know: Atari reads PC discs, so you don't need a
conversion program. However having said that, a PC will not read a
disc that has been formatted on a "standard" St desktop. However
there are Utilities and desktops that allow you to format DOS on an
Atari. Neodesk comes to mind with the different formatting options.
However, best solution is to use 720K discs formatted on a PC, or
store-purchased. Hard to find DS 720K discs these days though.

Hope this helps

Tim Conrardy
http://atari.atlantis-bbs.com
Tim's Atari Midi World

2626. Re: Swap Stacy for Pentium laptop

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <alps4.1819$B96.47534@nuq-read.news.verio.net>
Source record: 65311

On 20 Feb 2000 21:53:09 , "kevin dermott" wrote:
>
>Jos Vlietstra <jovlie@worldonline.nl> wrote in message
>news:88huj8$c76$1@nereid.worldonline.nl...
>> Hi
>>
>> I have a Stacy 4 with harddisk 50MB in very good condition.I will swap
>this collector's item
>> with Cubase 3.1 and original dongle included for a good working
>entium(200 MMX or better)
>> laptop .
>
>I have a the same but with a one gig drive and I'd like to swap it for a
>similar Pentium laptot
>
>Boy,,,Why would you want to swap a Stacy with Cubase, and/or a Stacy
with a 1 gig drive for a pentium? Sounds like you got it all right
there! ...I know you have your reasons, but if I had a Stacy, I would
not trade it for the world! (unless I had two or more of them!)
Sometime, I would like to get a Stacy just to have a somewhat
"portable" machine for Gigs and such.

Tim Conrardy
http://atari.atlantis-bbs.com
Tim's Atari Midi World

2627. Re: Writing to ST disks

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <sLqs4.276$726.2037826@nnrp3.proxad.net>
Source record: 65312

Halloween Jack <halloweenjack@flashmail.com> a crit dans le message :
38B1CF2D.C30E2761@flashmail.com...
> Anyone know of any good programs that allow you to write files from a PC
> to a ST formatted disk? also vice versa. Thanks.

```
Use standard 720K DOS formatted floppies. If this doesn't work, then maybe
the ST has an old single sided 360K drive, in which case there is virtually
no hope unless you upgrade the drive mechanism.

Check out the Quick FAQ!

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2628. Re: Atari and ZIP 250

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B2470B.3078@ooc.de>
Source record: 65313

Walter A. Cole wrote:

> Unfortunatel, that software is set up for IBM compats and the Mac.
> Not much use to an Atari user. Does anyone know of a way I can extend
> the autopark delay to, say, 5 minutes?

HDDRIVER includes tools that allow to configure the ZIP's auto-sleep and
auto-park features as well as password protection.
As far as I know there is no other software for the Atari that does the
trick.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2629. Re: Atari and ZIP 250

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B24780.7CD1@ooc.de>
Source record: 65314

Ken Macdonald wrote:

> Uwe's page is at
> http://home.nikocity.de/nogfradelt/atari_english.html
> you can download a demo from
> http://www.digistar.com/~jimcollins/sys_solu/hddriver.htm

It's fine that you can download the demo from somewhere else than only
from my site. Note, however, that if you can access my official site I
recommend using this site for software uploads. Only the official site
guarantees that you get the latest version.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2630. Re: HD Driver and GTLook

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B24854.646F@ooc.de>
Source record: 65315

Stephen Cornio wrote:

> I have an Epson ES-100C scanner which I have been using with my
> Falcon. I recently upgraded my internal drive to a Hitachi DK227A-41,
> which is a 4GB ATA-3 drive. My trusty ICD Pro software refused to see
> this drive so I switched to HD Driver 7.55 as my boot software. Now
> the problem is that HD Driver sees the Epson but GT Look does not. If
> I boot from floppy, GT Look sees the scanner. If I connect the
> scanner to my second Falcon with the old hard drive booting with ICD
> Pro, GT Look sees the scanner. ID check in HDDRUTIL reports the
> scanner as 'EPSON SCANNER GT-8500 1.26 Processor' on SCSI ID-6, which
> is what the scanner is set to. I have tried SCSI Arbitration on and
> off. I have tried enabling and disabling SCSI ID 6 under Device
> Configuration. I have tried using different SCSI IDs. HD Driver
> always sees the scanner and GT Look never does. All of this testing
> was done with the scanner as the only SCSI device on the chain.

I can't comment on HDDRIVER 7.55 but only on the current version 7.8.
This version was tested by the author of GTLOOK and he confirmed that
GTLOOK works fine with the SCSI Driver integrated in HDDRIVER 7.8.

> On a second note, I also bought a Toshiba MK4313 MAT drive, which is a
> 4.3 GB ATA-4 drive. None of the boot software that I have will
> recognize this drive, not even HD Driver. Does anyone know if ATA-4
> drives work with Falcon computers?

They should. Maybe there are certain jumpers that have to be set? I
suggest that you simply give the current version HDDRIVER 7.8 a try. You
can use the demo version for a test:

http://home.nikocity.de/nogfradelt/atari_english.html

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2631. CHAP?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: provvler@EUnet.yu
Message-ID: <88tohd$5n4$2@SOLAIR2.EUnet.yu>
Source record: 65316

People,
I can't get Sting to work in any way.
My other provider uses CHAP. I guess Sting can't deal with it? I'm currently on IConnect which works fine with PAP provider but refuses to connect to a CHAP one.
Oh, I should mention Sting can't connect to neither
of these two providers. But that's probably my fault... I've tried everything...no use.

Comments?

2632. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: provvler@EUnet.yu
Message-ID: <88tohh$5n4$3@SOLAIR2.EUnet.yu>
Source record: 65317

>From: Brian Hutchinson ><brian.hutchinson@ericsson.com>
>Date: Mon, 21 Feb 2000 13:04:08 -0500
>
>I'd like to upgrade my Falcon but there are so many >options I don't know
>about:
>Nemesis
>Eclipse
>CenTurbo II
>Afterburner 040
>PPC
>
>The list goes on!
>
>I want to speed up my system, get better video (true >color and 1024x768
>at least) and run various OSs like Linux, NetBSD, >Minix, Mint etc. as
>well as TOS.

For such a high resolution you would need an Eclipse. Otherwise you would probably slow down every
processor upgrade considerably.
Maybe you should try to get BlowUP FX card (about 350 DM) which overclocks 680EC30, the BUS, DSP and has a Fast RAM capabilities up to 10Mb if you only have 4Mb on the motherboard.
Together with Eclipse it could be a very nice upgrade.
However, you should see what's financially the best choice. There is no point paying too much.

2633. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: provvler@EUnet.yu
Message-ID: <88toha$5n4$1@SOLAIR2.EUnet.yu>
Source record: 65318

>From: steve666@clara.co.uk (Steve)
>Date: Mon, 21 Feb 2000 18:15:44 GMT
>
>What's the best RGB Falcon resolution that I can get >on my Philips
>monitor? Currently STOOP sets the res to 768x480 >interlace - the 768 bit
>is great (no borders!), but can I improve upon the >vertical 480?

Steve,
You can use Videlity (E-mail me if you want it, it's Freeware) to extend you vertical res. However, it will
slow down the machine and, more important, bring a refresh rate that's very bad for the eyes.
Using the higher system clock (32Mhz instead of 25)
you can get 832 x 496i @ 58Hz
832 x 592i @ 50Hz
1280 x 496i @ 58Hz
1280 x 592i @ 49Hz
1664 x 496i @ 58Hz

Bye,

Nemanja.

2634. Re: Converting CD audio to MPG/WAV

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B26979.381050EE@patent.gov.uk>
Source record: 65319

Hi Peter,

It's the same with the Milan, the PRG files aren't there (on the CD),
but are an interface/artifice by Metados/Spin to enable you to play a
selected track. With the Milan, all you have to do is press the CDR play
button and the WAV tracks play sequentially.

Bob King.

Peter Schneider wrote:
>
> Hi James,
>
> JFH>Any idea how? I have an old installation of Extendos to run my
> JFH>ancient 2x CD Rom, but perhaps I need Extendos Gold?
> when I look at any AUDIO CD via METADOS and under Magic I see a
> TRACKxx.PRG and a TRACKxx.WAV file for each music track where 'xx'
> runs from '01' through 'number of last track'.
>
> I copy those .WAV files onto the disk and record them from there onto
> CDR.
>
> Und TTschï¿½
> ps
> (TT, CDRecorder pro 3.1, Metados with SPIN 0.34, Pioneer CD ROM 12X,
> Yamaha Writer 8424)

2635. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B26A09.779402BA@patent.gov.uk>
Source record: 65320

Hi Derryck,

Are you sure that the URLs correct, Netscape gives:

Error

The requested item could not be loaded by the proxy.

Proxy server is unable to locate the server:
www.atari.dialsign.co.uk. The server does not have a DNS entry. Check
the server name in the Location (URL) and try again.

Bob King.

Derryck Croker wrote:
>
> From: Steve Sweet <steve@sweet3.freeserve.co.uk>
> Date: Sun, 20 Feb 2000 14:36:56 GMT
>
> >>http://www.atari.dialsign.co.uk
> >
> >Whats here then dude?.
>
> Atari-friendly free ISP!
>
> Rgds, Derryck
>
> ____ ____ ____
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> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --

2636. Re: SV: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B26C94.4C2F3D20@patent.gov.uk>
Source record: 65321

Hi Peter,

The best I can get from my RGB monitor (no make ex laboratory) and Videl Inside, is 800x592 at 61Hz interlaced. The flicker is just about bearable. I had to adjust the vertical scan frequency to get the vertical lock and as the coil is invariably near to the EHT assembly, be very very careful and don't use a metal core adjuster. If you want my version of Videl Inside complete with resolution settings, just yell.

Going to a bog standard VGA however was a revolation, no flicker and much higher resolution. Try and get one from a skip somewhere.

Bob king.

Peter Persson wrote:
>
> Perhaps a couple of pixels to 512. However - you can get something like
> 1536x512 with a screenenhancer such as Videl Inside.
>
> /Peter
>
> Steve <steve666@clara.co.uk> skrev i
> diskussionsgruppsmeddelandet:1e6d2n0.52c27e1iorxdsN@du-019-0055.claranet.co.
> uk...
> > What's the best RGB Falcon resolution that I can get on my Philips
> > monitor? Currently STOOP sets the res to 768x480 interlace - the 768 bit
> > is great (no borders!), but can I improve upon the vertical 480?
> >
> > Thanks :)
> > Steve

2637. Re: Signum2 under Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b27b1f$0$16853@news.zetnet.co.uk>
Source record: 65322

On 21 Feb 2000 22:54:52 , "Pera Putnik" wrote:

| I think that there is no other way, except via running Signum, to convert
|its SDO format to ASCI text, because Signum uses special (probably
|graphical) format of text.

Papyrus uses a program called TEXTCONV to import Signum!2 SDO files
and Script STX files. I think it might work independantly of Papyrus
although when I tried to run it just now on the Hades it crashed. It
may well be available as part of the Papyrus demo on R.O.M. Logic's
site.

I have not followed the whole thread but I think you have had offers
to accept the files by email and convert them. Are the files very
large? If they were not HUGE I would have a go if you want.
--
John Logan

2638. Re: HD Driver and GTLook

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b27b20$0$16853@news.zetnet.co.uk>
Source record: 65323

On 22 Feb 2000 09:27:00 , Uwe Seimet wrote:

|Stephen Cornio wrote:
|
|> I have an Epson ES-100C scanner which I have been using with my
|> Falcon. I recently upgraded my internal drive to a Hitachi DK227A-41,
|> which is a 4GB ATA-3 drive. My trusty ICD Pro software refused to see
|> this drive so I switched to HD Driver 7.55 as my boot software. Now
|> the problem is that HD Driver sees the Epson but GT Look does not. If
|> I boot from floppy, GT Look sees the scanner. If I connect the
|> scanner to my second Falcon with the old hard drive booting with ICD
|> Pro, GT Look sees the scanner. ID check in HDDRUTIL reports the
|> scanner as 'EPSON SCANNER GT-8500 1.26 Processor' on SCSI ID-6, which
|> is what the scanner is set to. I have tried SCSI Arbitration on and
|> off. I have tried enabling and disabling SCSI ID 6 under Device
|> Configuration. I have tried using different SCSI IDs. HD Driver
|> always sees the scanner and GT Look never does. All of this testing
|> was done with the scanner as the only SCSI device on the chain.
|
|I can't comment on HDDRIVER 7.55 but only on the current version 7.8.
|This version was tested by the author of GTLOOK and he confirmed that
|GTLOOK works fine with the SCSI Driver integrated in HDDRIVER 7.8.

Sorry I skipped past the original post. GT Look is unstable on the
Hades but because I have invested in an Epson (GT-5500) I am stuck
with it. I have four versions of GT Look and usually one will work
with the particular set up (auto folder, cpx etc). I have v105,
v109, v204 and v211. Usually v105 or 109 are best.
--
John Logan

2639. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38b2a94c$1@athena.netset.com>
Source record: 65324

In article <88tohh$5n4$3@SOLAIR2.EUnet.yu>, <provvler@EUnet.yu> wrote:
>>From: Brian Hutchinson ><brian.hutchinson@ericsson.com>
>>Date: Mon, 21 Feb 2000 13:04:08 -0500
>>
>>I'd like to upgrade my Falcon but there are so many >options I don't know
>>about:
>>Nemesis

Out of production. Only seem to be available used.

>>Eclipse

Some say they are shipping others say they aren't.

>>CenTurbo II

Seems to be a good upgrade, although some people have had problems
with music software after upgrading.

>>Afterburner 040

Out of production still seem to be a few around. 1 here one
there. From what I've heard they are very nice, but somewhat pricey.

>>PPC
>>

I don't think there is one shipping yet.

>>The list goes on!
>>
>>I want to speed up my system, get better video (true >color and 1024x768
>>at least) and run various OSs like Linux, NetBSD, >Minix, Mint etc. as
>>well as TOS.
>

It you realy want to do your falcon up, I would say the choice is
an afterburner and a graphics card. Eclipse or a Nova (I think there are
still some Falcon Nova cards available). The one problem with this is
that you are looking at probably spending around $1000 US if you can find
all this stuff new still.

Why do you want to upgrade the Falcon? Music or sound? You might
want to look at getting a clone if you want just the atari compatibility
and speed. However we are back again to the price. Maybe one of these
days one of the clne manufacturer's will actually ship a good and not
overly expensive clone.

> For such a high resolution you would need an Eclipse. Otherwise you would probably slow down every
>processor upgrade considerably.
>Maybe you should try to get BlowUP FX card (about 350 DM) which overclocks 680EC30, the BUS, DSP and has a Fast RAM capabilities up to 10Mb if you only have 4Mb on the motherboard.
>Together with Eclipse it could be a very nice upgrade.
>However, you should see what's financially the best choice. There is no point paying too much.
>
>
>

Dan Ackerman
aka baldrick

2640. Atari ST archive on CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Hellraiser <justin@hellraiser.demon.co.uk>
Message-ID: <H6ys4.175$oY2.4967@news3.cableinet.net>
Source record: 65325
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

Automation, Pompey Pirates, DBug and Flame of Finland archives together on one CD, along with PC based ST emulators (Pacifist, WinSTon, Echo), TOS files and disk management tools, for dumping these images out onto floppy for use with a real ST! Stuck for a game? Chances are it's on here!

The price? 5 ukp including p&p in England, 6.50 ukp for Europe and 9 ukp for the USA.

Email justin@hellraiser.demon.co.uk if interested.

2641. Re: SV: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6ev91.1t1l5901hd3klcN@du-006-0099.claranet.co.uk>
Source record: 65326

Bob King <robert.king@patent.gov.uk> wrote:

> The best I can get from my RGB monitor (no make ex laboratory) and Videl
> Inside, is 800x592 at 61Hz interlaced. The flicker is just about
> bearable. I had to adjust the vertical scan frequency to get the
> vertical lock and as the coil is invariably near to the EHT assembly, be
> very very careful and don't use a metal core adjuster. If you want my
> version of Videl Inside complete with resolution settings, just yell.

I'm a yell'in :-)
I'm using a Philips 8833 monitor (the original one), is this capable of doing over 768 horizontal res? I'm pretty much happy with 768x480 atm, but I just wanted to increase the virtical and make use of them white borders (unless I went to 60hz).

> Going to a bog standard VGA however was a revolation, no flicker and
> much higher resolution. Try and get one from a skip somewhere.

I have, though it's used for the TT. I like the Falcon on RGB, sure it's interlace, but all the demos work! And I've hundreds of the buggers :-)

Steve

2642. Re: SV: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6evdl.1ngci6ag3tg9sN@du-006-0099.claranet.co.uk>
Source record: 65327

Peter Persson <pep@REMOVEmbox306.swipnet.se> wrote:

> Perhaps a couple of pixels to 512. However - you can get something like
> 1536x512 with a screenenhancer such as Videl Inside.

Thanks, hopfully Bob will be sending this app.. A virtical res of 512
sounds about right to cover the top/bottom borders.
Steve

2643. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6evf8.1s4iplv58me1bN@du-006-0099.claranet.co.uk>
Source record: 65328

g<provvler@EUnet.yu> wrote:

> You can use Videlity (E-mail me if you want it, it's Freeware) to extend
> you vertical res. However, it will slow down the machine and, more
> important, bring a refresh rate that's very bad for the eyes. Using the
> higher system clock (32Mhz instead of 25) you can get 832 x 496i @ 58Hz
> 832 x 592i @ 50Hz
> 1280 x 496i @ 58Hz
> 1280 x 592i @ 49Hz
> 1664 x 496i @ 58Hz

Is this different from Bob's Videl? Send a copy anyway, please :-)
Impressive resolutions there, but I'm happy with 640x480 in overscan -
768x480 atm.

Steve

2644. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951235794-349088AEicMi@cwcom.net>
Source record: 65329

From: Bob King <robert.king@patent.gov.uk>
Date: Mon, 21 Feb 2000 10:29:37 +0000

>could you check the URL you give - Netscape says it's wrong.

Serves me right for blindly copying URLs.

My Hotlist says it's http://www.atarinet.co.uk/

HTH.
--
Rgds, Derryck

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/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2645. Re: HD Driver and GTLook

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951235796-349556AEicMi@cwcom.net>
Source record: 65330

From: scornio@erols.com (Stephen Cornio)
Date: Mon, 21 Feb 2000 18:46:10 GMT

>I have an Epson ES-100C scanner which I have been using with my
>Falcon. I recently upgraded my internal drive to a Hitachi DK227A-41,
>which is a 4GB ATA-3 drive. My trusty ICD Pro software refused to see
>this drive so I switched to HD Driver 7.55 as my boot software. Now

May I suggest upgrading your version of HDDriver? IME some earlier ones
didn't work as well with my Microtek SCSI scanner than others.

You could instead try running Steffen Engle's scsidrv.prg (it's part of the
CBHD PD hard disk driver software) before running your scanner software.

>On a second note, I also bought a Toshiba MK4313 MAT drive, which is a
>4.3 GB ATA-4 drive. None of the boot software that I have will
>recognize this drive, not even HD Driver. Does anyone know if ATA-4
>drives work with Falcon computers?

My Toshiba MK22110MAT drive works perfectly on my Falcon, using any of the
more recent versions of HDDriver. Why not pop along to Uwe Seimet's web
site and download a demo? The URL was posted recently.

CBHD English docs can be found on my web site and there is a download link.

--
Rgds, Derryck

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2646. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951235800-350040AEicMi@cwcom.net>
Source record: 65331

From: "Peter Persson" <pep@REMOVEmbox306.swipnet.se>
Date: Mon, 21 Feb 2000 20:01:04 +0100

>I installed a CT2. I don`t know how well it will work with the Eclipse,
>but
>if the Eclipse works with the Nemesis, it should work with the CT2 as well
>(But you will have to make a lot of solderwork to extend the bus of the
>Eclipse)

Someone in this group has a web page showing several devices plugged into the Falcon's expansion bus via some IDC cable and connectors. I couldn't trace a supplier for the specific connectors he used here in the UK, but a little lateral thinking will show that all you need (apart from some space inside the Falcon's case!) are a couple of lengths of IDC cable, one IDC socket for each of the two connectors on the motherboard and as many plugs arranged along the cable as you have devices to connect.

I'm aware that there will be issues involved, but this seemed to be a workable solution.

I agree with your remarks on the CT2. By far the best investment I've made on upgrades.
--
Rgds, Derryck

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2647. Re: Newsie Email Signatures

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951241646-679151AEicMi@sweet3.freeserve.co.uk>
Source record: 65332

Hi neil

>Not true, since it's a courtesy to the many newsreaders that support it.
>One less thing to snip during the quoting process.

Bugger, back in they go. 8~)

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2648. Re: 800XLDJ / ST <--> 8-bit - REVIEW

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: karolj_nadj@web.de
Message-ID: <38b2dbd1.1132978@news.s-direktnet.de>
Source record: 65333
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit

for screenshots and some demos included in a zip-archive full with
macro-assembler and the dj you can download from my site

http://www.s-direktnet.de/homepages/k_nadj/main.html

in the download-section... ;=)

papa, heaven

2649. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000222191844685 77@zetnet.co.uk>
Source record: 65334

The message <88pj0h$a2d$1@news6.svr.pol.co.uk>
from "BobF" <BobF@techsoftware.freeserve.co.uk> contains these words:

> Hi,

> I have a STe with an external SCSI drive linked via an
> ICD interface. If I switch on the drive, then the STe it
> usually fails to boot - although several resets cures this.

> However if I leave the hard disk switched on for about
> 3 minutes before switching on the STe - everything boots
> fine - first time.

> Any clues as to what might cause this?

> Regards

> Bob

Hi Bob

Yep -- I too am running the ICD Link SCSI interface. I have a
recased Megs 4ST in a pc desktop with an internal CDrom and 345Mb
Micropolis HD - connected via a Link 1, further connections using a
SCSI-1 cable to another pc tower case with a CDrom and 3 assorted Hds in it.

Boot up is as follows - switch on pc tower case, wait for 3-5 minutes
for drives to spin up, then switch on monitor, then the Mega - it
boots up into the floppy-only mode. Press 'reset' and then the ICD
Pro driver kicks in!

The reboot occurrs with or without the external pc tower conected.

It seems to be a fact of life with Ataris and SCSI. My wife's Mega
4ST behaves the same. It's still in original case with a Link SCSI
connector to a DataPulse external case.

HTH

Regards

Adrian tssf

--
<<==>>
<< WHITE ROSE ATARI GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

2650. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <951249872-70093AEicMi@fh-lausitz.de>
Source record: 65335

1600x600:-)

For email purposes remove the <.nospam>

MfG Mathias

```
ATARI F030 + STE + XE \|/ ____ \|/
"@'/ ,. \`@"
/_| \__/ |_\
mailto:mpichotz@fh-lausitz.de \__U_/
http://www.fh-lausitz.de/~mpichotz
```

2651. Re: Writing to ST disks

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <W1Cs4.33$nH.1853@bgtnsc04-news.ops.worldnet.att.net>
Source record: 65336

HJ,

Atari used the original IBM disk format spec on their systems, but then Microsoft decided that DOS needed the system track to be formatted for the disk to be readable on their systems. The only difference therefore is that early Atari systems didn't format the system track; later Atari systems did. There are several programs in the public domain that will format only the system track on your existing diskettes without damaging the data already on the diskettes. That way, your diskettes will become readable on IBM compatibles as well as your Atari. Diskettes formatted on the IBM (except HD diskettes, unless you have a HD drive in your Atari) will be readable on both systems.

There are also programs that will format an IBM-compatible diskette on your Atari, readable by both systems.

Sheldon

"Halloween Jack" <halloweenjack@flashmail.com> wrote in message news:38B1CF2D.C30E2761@flashmail.com...
> Anyone know of any good programs that allow you to write files from a PC
> to a ST formatted disk? also vice versa. Thanks.
>
> -HJ
>

2652. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <88us1d$gi4$1@nnrp1.deja.com>
Source record: 65337

In article <951235800-350040AEicMi@cwcom.net>,
Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
> From: "Peter Persson" <pep@REMOVEmbox306.swipnet.se>
> Date: Mon, 21 Feb 2000 20:01:04 +0100
>
As my CT2 doesn't work, and no reply from Centek, I could never verify
that the connector would indeed work with that card. Extending the bus
on the Mighty Sonic works fine. The A/B was a little more fussy about
length.

Mike

photos are located at
www1.iwvisp.com/mgrove/main.htm

> >I installed a CT2. I don`t know how well it will work with the
Eclipse,
> >but
> >if the Eclipse works with the Nemesis, it should work with the CT2 as
well
> >(But you will have to make a lot of solderwork to extend the bus of
the
> >Eclipse)
>
> Someone in this group has a web page showing several devices plugged
into
> the Falcon's expansion bus via some IDC cable and connectors. I
couldn't
> trace a supplier for the specific connectors he used here in the UK,
but a
> little lateral thinking will show that all you need (apart from some
space
> inside the Falcon's case!) are a couple of lengths of IDC cable, one
IDC
> socket for each of the two connectors on the motherboard and as many
plugs
> arranged along the cable as you have devices to connect.
>
> I'm aware that there will be issues involved, but this seemed to be a
> workable solution.
>
> I agree with your remarks on the CT2. By far the best investment I've
made
> on upgrades.
> --

> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

2653. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38b2ecb422a81c0@online.be>
Source record: 65338

on Mon 21-02-2000 18:47 John Kolak wrote:

Ofcourse not but he is talking about cab.ovl, cab_jpeg.ovl and
jpeg_png.ovl. It doesn't matter for Cab if you've two jpeg.ovl. You can
delete one of them but if you want a fast display you must use
jpeg_png.ovl (In case you use Cab.280)

>Well, they can't all have the same file name....
>
>CAB automatically loads CAB.OVL in the MODULES folder. If the others
>have different names, CAB doesn't recognize them as the overlay file.
>
>Steve Sweet wrote:
>>
>> I just checked and found i have 3 OVL files in CAB\MODULES, does CAB decide
>> which one to use or should i have X'd 2 of them?.

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2654. Zip 100 para ext with ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: 100550.3170@compuserve.com
Message-ID: <38b8edca.27183830@news.freeuk.net>
Source record: 65339

Is there a driver anywhere please?

Mark

2655. TG77 Editor

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <38b2fb84$0$16857@news.zetnet.co.uk>
Source record: 65340

Hi,

Will the French guy who was looking for the above Editor for the
Atari get in touch with me - I tried to email, but it bounced ;-(

Jim

2656. Re: Atari ST archive on CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <o0Ds4.3416$z%6.21381293@nnrp1.proxad.net>
Source record: 65341
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

Hellraiser <justin@hellraiser.demon.co.uk> a ?crit dans le message :
H6ys4.175$oY2.4967@news3.cableinet.net...
> Automation, Pompey Pirates, DBug and Flame of Finland archives together on
> one CD, along with PC based ST emulators (Pacifist, WinSTon, Echo), TOS
> files and disk management tools, for dumping these images out onto floppy
> for use with a real ST! Stuck for a game? Chances are it's on here!
>
> The price? 5 ukp including p&p in England, 6.50 ukp for Europe and 9 ukp
> for the USA.

```
This bloke obviously doesn't even read the newsgroup!!!

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2657. Re: CHAP?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <p0Ds4.3417$z%6.21381293@nnrp1.proxad.net>
Source record: 65342

<provvler@EUnet.yu> a �crit dans le message :
88tohd$5n4$2@SOLAIR2.EUnet.yu...
> People,
> I can't get Sting to work in any way.
> My other provider uses CHAP. I guess Sting can't deal with it? I'm
currently on IConnect which works fine with PAP provider but refuses to
connect to a CHAP one.
> Oh, I should mention Sting can't connect to neither
> of these two providers. But that's probably my fault... I've tried
everything...no use.

```
What exactly are the symptoms? What error messages do you get? Does the
modem dial in? You need to be a bit more specific if you want us to
troubleshoot your problem. I'm not sure about CHAP, but STinG does handle
PAP with no problem.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2658. Re: Zip 100 para ext with ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38b31b16$1@athena.netset.com>
Source record: 65343

In article <38b8edca.27183830@news.freeuk.net>,
MG <100550.3170@compuserve.com> wrote:
>Is there a driver anywhere please?
>
>Mark

Yes there is at the website for the distributor of Naes. I can't
remember the URL atm, should be easy to find though with the number of
Atari Shops these days. :<

I've never tried it so I have no idea about how it works, just
have seen it.

Dan Ackerman
aka baldrick

2659. Re: Signum2 under Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <88v6ma$8vg$1@news1.xs4all.nl>
Source record: 65344

I had Aleksandar's files imported in Papyrus [using Textconv]
but everything get messed up [probably because of the non-standard fonts].
Signum!4 however did the trick well and allowed me to save everything
as 'ASCII'...

gtx, Rein

On 22 Feb 2000 12:03:43 , JI Logan wrote:
>On 21 Feb 2000 22:54:52 , "Pera Putnik" wrote:
>
>| I think that there is no other way, except via running Signum, to convert
>|its SDO format to ASCI text, because Signum uses special (probably
>|graphical) format of text.
>
>Papyrus uses a program called TEXTCONV to import Signum!2 SDO files
>and Script STX files. I think it might work independantly of Papyrus
>although when I tried to run it just now on the Hades it crashed. It
>may well be available as part of the Papyrus demo on R.O.M. Logic's
>site.
>
>I have not followed the whole thread but I think you have had offers
>to accept the files by email and convert them. Are the files very
>large? If they were not HUGE I would have a go if you want.
>--
>John Logan
>.

2660. Re: Swap Stacy for Pentium laptop

Newsgroup: comp.sys.atari.st
Date: 2000-02-22 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b31fdd$0$16851@news.zetnet.co.uk>
Source record: 65345

> >Boy,,,Why would you want to swap a Stacy with Cubase, and/or a Stacy
> with a 1 gig drive for a pentium? Sounds like you got it all right
> there! ...I know you have your reasons, but if I had a Stacy, I would
> not trade it for the world! (unless I had two or more of them!)
> Sometime, I would like to get a Stacy just to have a somewhat
> "portable" machine for Gigs and such.
>
> Tim Conrardy
> http://atari.atlantis-bbs.com
> Tim's Atari Midi World

I don't think I really would, I just wanted to make a point people forget
that things like STacys and Falcons only have value in the Atari community,
to the rest of the computer world they are just old junk. The guy who
started this thread would have been better off just selling it and buying
the laptop he sought, a few years ago Stacys were like blocks of gold but
they seem to be going relatively cheap now

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2661. Zip on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Steve Rodgers <steve.rodgers@ts-associates.com>
Message-ID: <88v9dnbev1@plutonium.compulink.co.uk>
Source record: 65257

Just bought a new Iomega Zip 250 parallel.

Anyone put together a driver for this yet on atari?

Cheers,
Steve

2662. Re: Zip 100 para ext with ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b33cd0$0$16858@news.zetnet.co.uk>
Source record: 65258

```
MG <100550.3170@compuserve.com> wrote in message
news:38b8edca.27183830@news.freeuk.net...
> Is there a driver anywhere please?
>
> Mark
see my other post

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk
```

2663. Re: Zip on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38b33c30$0$16858@news.zetnet.co.uk>
Source record: 65259

Steve Rodgers <steve.rodgers@ts-associates.com> wrote in message
news:88v9dnbev1@plutonium.compulink.co.uk...
> Just bought a new Iomega Zip 250 parallel.
>
> Anyone put together a driver for this yet on atari?
>
> Cheers,
> Steve
not a driver but a device that by the way costs more than the Zip drive !!

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2664. Re: Signum2 under Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Aleksandar Sarovic <aleksandar@sympatico.ca>
Message-ID: <ZFHs4.60339$vl6.1568247@news20.bellglobal.com>
Source record: 65260

Rein Bakhuizen van den Brink <dziewon@xs4all.nl> wrote in message
news:88v6ma$8vg$1@news1.xs4all.nl...
>
> I had Aleksandar's files imported in Papyrus [using Textconv]
> but everything get messed up [probably because of the non-standard fonts].
> Signum!4 however did the trick well and allowed me to save everything
> as 'ASCII'...
>
> gtx, Rein
>

Rein did a great job.
Thank you very much Rein.

Aleksandar

2665. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: your@email.here
Message-ID: <pxKs4.24$702.6699@wdc-read-01.qwest.net>
Source record: 65261

```
On 22 Feb 2000 02:26:29 , Michael and Nicole Freeman wrote:
>On 21 Feb 2000 23:06:03 , John Garone wrote:
>>Hi all,
>> Anyone try to contact Systems For Tomorrow lately?
>> John G.
>
>I sent an E-mail to them this weekend, why?
>
> Mike Freeman
> nameerf@flash.net
>.

I sent them an e-mail a week ago, but I have not received a response
yet. I am starting to use my Falcon again, and I want to upgrade it.
I did manage to get chro-Magic on the phone today. I am ordering
Extendos Gold and NVDI 5 upgrade from him, but he did not have HD
Driver. Does anyone know from where else I can order HD Driver?

Thanks,

Steve
```

2666. Re: Zip 100 para ext with ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <sgLs4.3601$kA7.22144087@nnrp1.proxad.net>
Source record: 65262

MG <100550.3170@compuserve.com> a ?crit dans le message :
38b8edca.27183830@news.freeuk.net...
> Is there a driver anywhere please?

```
It is not possible to use a Zip drive on the parallel port. It isn't a
matter of drivers, but a matter of missing lines in Atari's implementation
of what is mainly a printer port.

To use a Zip drive on an Atari, you need either a SCSI version, connected to
a SCSI host adapter, or a Parallel model connected to a special (and
expensive) parallel/cartridge port adapter available in Germany.

This is all in the Quick FAQ of course...

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2667. Re: Zip on Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <2PLs4.3607$77.22298698@nnrp1.proxad.net>
Source record: 65263

Steve Rodgers <steve.rodgers@ts-associates.com> a crit dans le message :
88v9dnbev1@plutonium.compulink.co.uk...
> Just bought a new Iomega Zip 250 parallel.
>
> Anyone put together a driver for this yet on atari?

Someone asked this very same question a few hours ago. It is also in the
Quick FAQ.

The answer hasn't changed though: You can't use a Zip drive on an Atari
through the parallel port. You need either a SCSI Zip drive, or a
parallel/cartridge adapter. See the FAQ for details.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2668. Re: Zip 100 para ext with ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <3PLs4.3608$77.22298698@nnrp1.proxad.net>
Source record: 65264

Dan Ackerman <baldrick@dilbert.netset.com> a ?crit dans le message :
38b31b16$1@athena.netset.com...
> In article <38b8edca.27183830@news.freeuk.net>,
> MG <100550.3170@compuserve.com> wrote:
> >Is there a driver anywhere please?
> >
> >Mark
>
>
> Yes there is at the website for the distributor of Naes. I can't
> remember the URL atm, should be easy to find though with the number of
> Atari Shops these days. :<
>
> I've never tried it so I have no idea about how it works, just
> have seen it.

```
It only works with the cartridge interface also available on their web site,
which costs the price of a SCSI Zip drive.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2669. Re: Signum2 under Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8902b2kcp1@SOLAIR2.EUnet.yu>
Source record: 65265

JI Logan <jlog@zetnet.co.uk> wrote in message
news:38b27b1f$0$16853@news.zetnet.co.uk...
> On 21 Feb 2000 22:54:52 , "Pera Putnik" wrote:
>
> I have not followed the whole thread but I think you have had offers
> to accept the files by email and convert them. Are the files very
> large? If they were not HUGE I would have a go if you want.

Problem is solved... I just wanted inform Atari community about how force
Signum2 to work on PC.

Pera

2670. Re: HD Driver and GTLook

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sb78qke4r2a37@corp.supernews.com>
Source record: 65266

I didn't see where he has the "generic scsi driver" option enabled.
Would that make a difference?

Mike

On 22 Feb 2000 09:27:00 , Uwe Seimet wrote:
>Stephen Cornio wrote:
>
>> I have an Epson ES-100C scanner which I have been using with my
>> Falcon. I recently upgraded my internal drive to a Hitachi DK227A-41,
>> which is a 4GB ATA-3 drive. My trusty ICD Pro software refused to see
>> this drive so I switched to HD Driver 7.55 as my boot software. Now
>> the problem is that HD Driver sees the Epson but GT Look does not. If
>> I boot from floppy, GT Look sees the scanner. If I connect the
>> scanner to my second Falcon with the old hard drive booting with ICD
>> Pro, GT Look sees the scanner. ID check in HDDRUTIL reports the
>> scanner as 'EPSON SCANNER GT-8500 1.26 Processor' on SCSI ID-6, which
>> is what the scanner is set to. I have tried SCSI Arbitration on and
>> off. I have tried enabling and disabling SCSI ID 6 under Device
>> Configuration. I have tried using different SCSI IDs. HD Driver
>> always sees the scanner and GT Look never does. All of this testing
>> was done with the scanner as the only SCSI device on the chain.
>
>I can't comment on HDDRIVER 7.55 but only on the current version 7.8.
>This version was tested by the author of GTLOOK and he confirmed that
>GTLOOK works fine with the SCSI Driver integrated in HDDRIVER 7.8.
>
>> On a second note, I also bought a Toshiba MK4313 MAT drive, which is a
>> 4.3 GB ATA-4 drive. None of the boot software that I have will
>> recognize this drive, not even HD Driver. Does anyone know if ATA-4
>> drives work with Falcon computers?
>
>They should. Maybe there are certain jumpers that have to be set? I
>suggest that you simply give the current version HDDRIVER 7.8 a try. You
>can use the demo version for a test:
>
>http://home.nikocity.de/nogfradelt/atari_english.html
>
>--
>---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
>Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

2671. For sale orginal B&W and colour Monoitor with Switch

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: awiemer@t-online.de
Message-ID: <MPG.131de228da5b0c2b989680@news.btx.dtag.de>
Source record: 65267

Hi Volks,

I have an original coulor and black & white Monitor for the Atari ST. If anyone like to know more about this offer, please send an email to :

awiemer@t-online.de

or send an Fax:

+49 208 31211

regards

Achim

2672. Re: Atari ST archive on CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <NUil6OAFG9s4Ewp3@steverosie.demon.co.uk>
Source record: 65268
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

In article <o0Ds4.3416$z%6.21381293@nnrp1.proxad.net>, Nicholas Bales
<bales@online.fr> writes
>
>This bloke obviously doesn't even read the newsgroup!!!

They can read!!!

:)))

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2673. Re: Atari ST archive on CD

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Niles <afy9faj@nottingham.ac.uk>
Message-ID: <jrn7bsgj41uf6sek8rk90vhinmh7hs8jj0@4ax.com>
Source record: 65269
Cross-posted to: uk.adverts.computer,comp.sys.atari.st

"Nicholas Bales" <bales@online.fr> wrote:

|This bloke obviously doesn't even read the newsgroup!!!

Which newsgroup?

--
| Niles, Nottingham
"I have no millennium message | ICQ UIN 12724766
to give to the f*cking world" |
- Harold Pinter | www.niles.org.uk

2674. Re: HD Driver and GTLook

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B3F203.7655@ooc.de>
Source record: 65270

Mikey wrote:
>
> I didn't see where he has the "generic scsi driver" option enabled.
> Would that make a difference?

You're refering to GTLOOK or the ATA drive right now?
Regarding GTLOOK in order to be able to use the SCSI Driver for a certain device the SCSI Driver option has to be active *and* the device's SCSI ID has to be active. All these settings are changed with HDDRUTIL according to the manual.
Regarding an ATA drive the drive ID has also to be active. Only those devices with IDs active in the "Devices and Partitions" dialog window can be accessed. Other devices are ignored by HDDRIVER, i. e. they cannot be accessed by HDDRIVER and also cannot be accessed by software using the SCSI Driver interface.
Regardless of these settings the ID Check function must find any device as long as it's connected to an Atari compatible bus. If a device is not found something is generally wrong, usually bad termination, bad cables or duplicate SCSI IDs.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2675. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B3F257.7E76@ooc.de>
Source record: 65271

Your Name Here wrote:

> I sent them an e-mail a week ago, but I have not received a response
> yet. I am starting to use my Falcon again, and I want to upgrade it.
> I did manage to get chro-Magic on the phone today. I am ordering
> Extendos Gold and NVDI 5 upgrade from him, but he did not have HD
> Driver. Does anyone know from where else I can order HD Driver?

You can always order the latest version (7.8) directly from me (with
German manual only) or from System Solutions (with English manual).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2676. NEW LYNX OTHELLO WEB PAGE

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <7187-38B4092E-14@storefull-178.iap.bryant.webtv.net>
Source record: 65272

we have got a web page dedicated to screen shots of the finished lynx
game"lynx othello" if you want to see the finished product, just go to
our web site, and click on the "lynx othello" web page.
lynx othello will be $39.95 per unit, or $54.95 with a lgss cartridge
packed in,thanks,
lance
www.atarisales.com

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

2677. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <ByUs4.10033$nu4.951609@news.flash.net>
Source record: 65273

On 23 Feb 2000 05:49:09 , Your Name Here wrote:
>On 22 Feb 2000 02:26:29 , Michael and Nicole Freeman wrote:
>>On 21 Feb 2000 23:06:03 , John Garone wrote:
>>>Hi all,
>>> Anyone try to contact Systems For Tomorrow lately?
>>> John G.
>>
>>I sent an E-mail to them this weekend, why?
>>
>> Mike Freeman
>> nameerf@flash.net
>>.
>
>I sent them an e-mail a week ago, but I have not received a response
>yet. I am starting to use my Falcon again, and I want to upgrade it.
> I did manage to get chro-Magic on the phone today. I am ordering
> Extendos Gold and NVDI 5 upgrade from him, but he did not have HD
> Driver. Does anyone know from where else I can order HD Driver?

I just got a reply from SFT. They're still around. However, much of
what I wanted was out of stock (including NVDI and HD Driver).

Mike Freeman
nameerf@flash.net

2678. Re: Wav conv. to aif (CAF)

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <%DUs4.2209$fS6.203296@juliett.dax.net>
Source record: 65274

I am getting an error-message, while performing the converting. "Error when exporting the file" or something like that. What is wrong then?

Nicholas Bales skrev i meldingen ...
>
>Oe.Trollsaas <oys.troll@c2i.net> a crit dans le message :
>hFds4.1149$fS6.106018@juliett.dax.net...
>> Do anyone know of a program which converts wav-files to aif-files for
>cubase
>> audio?
>
>Five to five (525) available on most FTP sites. There are links to most FTP
>sites in the Quick FAQ.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>
>

2679. Re: CHAP?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951322624-698008AEicMi@cwcom.net>
Source record: 65275

From: provvler@EUnet.yu
Date: Tue, 22 Feb 2000 12:10:48 GMT

> I can't get Sting to work in any way.

Since you can get IConnect to work you shouldn't have any problem with
STinG.

I recommend that you download the latest version from
http://sting.atari.org and start again - remove all traces of your present
STinG setup before reinstalling. The CPXs seem to cause the most confusion:
you only need serial.cpx and sting.cpx (tick the "Active" box in the
latter).

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2680. Re: Wav conv. to aif (CAF)

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: "Oe.Trollsaas" <oys.troll@c2i.net>
Message-ID: <sHUs4.2212$fS6.203146@juliett.dax.net>
Source record: 65276

I have now tried the 525, but I am getting the error message "Error when opening the export file" (or something like that) What can be wrong?

Oystein

>
>Five to five (525) available on most FTP sites. There are links to most FTP
>sites in the Quick FAQ.
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>
>

2681. STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38b417af.0@news.pacifier.com>
Source record: 65277

AH> Boot up is as follows - switch on pc tower case, wait for 3-5
AH> minutes for drives to spin up, then switch on monitor, then the Mega
AH> - it boots up into the floppy-only mode. Press 'reset' and then the
AH> ICD Pro driver kicks in!

If you would like to be able to switch everything on at once or even the ST first, you could use a little program that will have the computer wait until the hard drive boots up. The program is called SCSI Wait. If you would like a copy of it, send me an email and I'll attach it to a reply.

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

2682. [WEB] Updated Atari Clone Directory

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Lonny Pursell <root@bright.net>
Message-ID: <Pine.MNT.4.10.10002231220410.111-100000@TT030>
Source record: 65278

```
Hello,

I've updated the site and corrected some invalid e-mail addresses.
Thanks to those that reported them. Also if you are listed
and would like your information changed, or you have an Atari
Clone and would like to be listed, please contact me.

--------------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

2683. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38b4518d$0$16857@news.zetnet.co.uk>
Source record: 65279

On 21 Feb 2000 19:11:02 , "Nicholas Bales" wrote:
>
>BobF <BobF@techsoftware.freeserve.co.uk> a crit dans le message :
>88pj0h$a2d$1@news6.svr.pol.co.uk...
>> Hi,
>>

>> However if I leave the hard disk switched on for about
>> 3 minutes before switching on the STe - everything boots
>> fine - first time.
>
>You should allow the drive to spin up to speed before switchin on the STE,
>however 3 minutes is a bit much.
>
Certainly does seem excessive. The instructions that came with my hard
drive said wait until the red light goes out and then switch on the
computer, about 20 seconds at most - I've just checked.

On my system, I don't know if it is TOS 2.06 or the Veloce board which
seems to detect when the hard drive is ready, as I switch on the hard
drive and then the STe straight away, there's the pause and then it loads
up OK.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

2684. Re: CAb.OVL update

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <KzYs4.2477$fS6.217690@juliett.dax.net>
Source record: 65280

On 8 Feb 2000 10:39:54 -, Dan Ackerman wrote:
>
> It was pointed out to me that I left a debugging message in the
>release version of 1.3105. There is a new version 1.3106 up on my site
>with this removed sorry about that.
>
> This is a CAb.OVL for STiK,StiNG,GlueStiK and Ifusion.
>
> Thanks,
> Dan Ackerman
> aka baldrick@netset.com
>
>http://www.netset.com/~baldrick/
>
>.

2685. Re: CHAP?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <891ndm$8r2$3@SOLAIR2.EUnet.yu>
Source record: 65281

On 22 Feb 2000 12:10:48 , provvler@EUnet.yu wrote:
>People,
> I can't get Sting to work in any way. My other provider uses CHAP. I
>guess Sting can't deal with it? I'm currently on IConnect which works
>fine with PAP provider but refuses to connect to a CHAP one. Oh, I
>should mention Sting can't connect to neither of these two providers.
>But that's probably my fault... I've tried everything...no use.
>Comments?

I use STing to connect to EUnet.yu (PAP) without problems- except that
SERIAL.STX V1.20 would not work with those of EUnet's nodes which have 56K
modems (but works with nodes that have 33.6K modems) . Surprisingly,
SERIAL.STX V1.15 works in both of those cases, so I use the older
STX instead.

This is on a Mega ST with an Intel 144/144e modem.

Upgrading from STing 1.15 to STing 1.20 and 1.22 later, required quite
a lot of reconfiguring of STing's files.

Cu.

2686. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <891ndj$8r2$2@SOLAIR2.EUnet.yu>
Source record: 65282

On 22 Feb 2000 19:18:44 , Adrian Haigh-Hutchinson wrote:

>Boot up is as follows - switch on pc tower case, wait for 3-5 minutes
>for drives to spin up, then switch on monitor, then the Mega - it
>boots up into the floppy-only mode. Press 'reset' and then the ICD
>Pro driver kicks in!
>
>The reboot occurrs with or without the external pc tower conected.
>
>It seems to be a fact of life with Ataris and SCSI. My wife's Mega
>4ST behaves the same. It's still in original case with a Link SCSI
>connector to a DataPulse external case.

Well, I don't quite agree. I had a case of an IBM SCSI-II hard disk that wouldn't boot without an additional reset. But it turned out to be an improperly-configured hard disk (wrong setting for a "disable unit attention at startup" jumper). Now, when set correctly, it boots perfectly. (I use ICD driver and Ge-Soft host-adaptor). Another intermittent problem I had was the case of no drives (neither floppy, nor HD) appearing on the desktop after power-on. It seems to have been cured by adding a little TTL circuit in the HD case, which resets the HD for a few seconds on power-up.

Cu.

2687. [TA] NAES 2.0 translated to dutch

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Sylvain Perchaud <eslime@club-internet.fr>
Message-ID: <38B465D4.11571C00@club-internet.fr>
Source record: 65283

```
The RSC file for N AES (AES replacement for MiNT) is now available in
dutch

can be downloaded on the TransAction website
http://www.altern.org/ta/

-------------------------------------------------------
http://perso.club-internet.fr/eslime/
TransAction: http://www.altern.org/ta/index_f.html
France Shareware Distribution: http://www.altern.org/fsd/
-------------------------------------------------------
```

2688. Re: MP3 Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38B4D3F3.A9ECAA89@jps.net>
Source record: 65284

Found it! Thanks!

Guillaume Dï¿½flache wrote:
>
> > know Falcamp plays MP3 files on a Falcon, but does anyone know a
> > program that will convert songs on CD to MP3, or a way to record a song
> > off a cassette tape or LP record to hard drive and then convert it to
> > MP3? Or make a .wav file and convert that to MP3?
>
> Try the news section at http://kellis.atari.org

2689. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38B4D475.7CE09AA7@jps.net>
Source record: 65285

Centurbo II has dropped to about $180 Euros, installed and shipped back to you. I have had nothing but good results working with Rodolphe.

John

2690. FA: Atari ST harware & Software

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38B4D69D.6A7A5D0F@qnet.com>
Source record: 65286

I have a few Atari ST hardware & Software auctions listed on Ebay check them out at:

http://cgi6.ebay.com/aw-cgi/eBayISAPI.dll?MfcISAPICommand=ViewListedItems&userid=dons%40qnet.com&include=0&since=-1&sort=2&rows=25

Thanks Don

2691. If you like Chris Huelsbeck or the Turrican games....

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: The Pacifist <webmaster@pacifist.co.uk>
Message-ID: <891ehe$b0g$3@gxsn.com>
Source record: 65287

Situation:Chris Huelsbeck, composer for Turrican, Great Giana Sisters, Rogue Squadron etc....

A new Turrican 3D game is being created, and Chris has NOT been asked to do the sound! As a result, I am getting a petition together.

Would you please go to

www.pacifist.co.uk/chris.htm

And fill in the poll?

Please forward this post to all the people you know who like Turrican and/or Chris Huelsbeck

The Pacifist

P.S. Chris Huelsbeck has his own site at www.huelsbeck.com

2692. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-23 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <951415979.25783.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 65288

Hi,

"Adrian Haigh-Hutchinson" <kadu.flyer@zetnet.co.uk> wrote in message
news:20000222191844685 77@zetnet.co.uk...
> The message <88pj0h$a2d$1@news6.svr.pol.co.uk>
> from "BobF" <BobF@techsoftware.freeserve.co.uk> contains these
words:

> > I have a STe with an external SCSI drive linked via an
> > ICD interface. If I switch on the drive, then the STe it
> > usually fails to boot - although several resets cures this.
>
> > However if I leave the hard disk switched on for about
> > 3 minutes before switching on the STe - everything boots
> > fine - first time.
>
> > Any clues as to what might cause this?

> Yep -- I too am running the ICD Link SCSI interface. I have a
> recased Megs 4ST in a pc desktop with an internal CDrom and 345Mb
> Micropolis HD - connected via a Link 1, further connections using a
> SCSI-1 cable to another pc tower case with a CDrom and 3 assorted Hds
in it.
>
> Boot up is as follows - switch on pc tower case, wait for 3-5 minutes
> for drives to spin up, then switch on monitor, then the Mega - it
> boots up into the floppy-only mode. Press 'reset' and then the ICD
> Pro driver kicks in!
>
> The reboot occurrs with or without the external pc tower conected.
>
> It seems to be a fact of life with Ataris and SCSI. My wife's Mega
> 4ST behaves the same. It's still in original case with a Link SCSI
> connector to a DataPulse external case.

I'm no expert on this stuff, but 3-5 minutes seems an excessive delay
for the drives to spin up. On my STE I have a Datapulse with a 170Mb
Quantum drive in it (as purchased), connected via a Link Mk 1. It takes
only a few seconds to get up to speed (you can hear it chatter t itself
and when it stops doing that it's OK to power up the STE). Less than 10
seconds, for sure. Once you turn on the STE it just boots, originally
with ICD (not pro version, though), now with HDdriver. Which makes me
thinks something is wrong in the above scenarios, though I can't shed
light as to what. You'd think newer drives would get up to speed at
least as quickly as old ones. My 6 gig in the PC spins up in seconds.

Just my two-penn'orth.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

2693. FS: TT FastRam board with 4meg

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Lonny Pursell <root@bright.net>
Message-ID: <Pine.MNT.4.10.10002240109410.109-100000@TT030>
Source record: 65146

I have a FastRam board for a TT with 4meg already on it that I
no longer need. I pulled this from a working TT which I bought
for parts. It appears to have been modified, sipps replaced by
simm sockects? I can't say for sure as I've never seen one with
sipps, only read about them.

Part number is: CA400312-xxx

There are only 3 jumpers and I think the board is at it's limit.
Meaning it cannot be expanded beyond 4meg. The simms have the
word "Atari" on them and the board has burstmode enabled.
I'm asking $80 USD, buyer pays shipping. Would prefer to ship
within the US or Canada.

Thanks...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2694. VME VGA card

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Sybolt Hoitinga <s.hoitinga@chello.nl>
Message-ID: <892ktbqcd1@tesla.a2000.nl>
Source record: 65147

can i put a PC vme VGA card in a Atari mega ste?

Greetzz

--
\\\|||||||||///
(+) T (+)
(_)
--
____o00o___o00o__________

2695. Re: ZIP 250 and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <gQ4t4.349$5h4.2346076@nnrp1.proxad.net>
Source record: 65148

Martin Graiter <graiter@starmail.com> a ?crit dans le message :
891ror$n72$2@cubacola.tninet.se...
>
> "Uwe Seimet" <us@ooc.de> wrote in message news:38B0FEB8.6D5D@ooc.de...
>
>
> : Michael has the sources because he paid for the source license. He is
> : responsible for developing the Milan TOS.
>
>
> Interesting. Didn't know the TOS source was up for sale. What version of
> the TOS would that be? All? I've been trying to find the alleged TOS
> 5.0, which was to be shipped with the Sparrows and compatible with all
> ST:s, TT:s and Falcons. Anyone heard of it?

I think that what happened was that Milan paid for the licence to develop TOS, but nobody had the source code. Atari/JTS had lost it at that time (a few weeks before the sale to Hasbro). Then someone in Germany miraculously stumbled upon a copy of the TOS source code on a drive from an ex-developer's machine that he was just going to re-format. I've no idea which version this was.

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2696. Re: SCSI CD ROM question now

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B4EAD9.2295@ooc.de>
Source record: 65149

Brian Hutchinson wrote:

> What are the settings in HD Driver that I should make. Anyone got a good setup
> of values they can share. Right now I only have the CD-ROM on the SCSI port. I
> also have two other SCSI-2 HDs.

Most of the settings have to be done in your CD-ROM driver software. If
this software is based on the SCSI Driver interface you have to switch
on the SCSI ID in HDDRIVER and you have to ensure that the "Generic SCSI
Driver" option is also switched on. Everything else is not of concern
with respect to HDDRIVER.
In case your CD-ROM driver is not based on the SCSI Driver the settings
in HDDRIVER have no meaning at all since *everything* has to be set up
in the CD-ROM driver then.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2697. Re: HD Driver and GT Look Update

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B4EB54.4D49@ooc.de>
Source record: 65150

Stephen Cornio wrote:

> I did download and try version 7.8 of HD Driver and would be
> interested in purchasing it, but so far as I know, only version 7.71
> is available here in the US.

You should order it from System Solutions in this case. The smaller the
Atari market gets (and it get smaller each day) the less likely it is to
get software from a distributor next to you. That's a fact,
unfortunately.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2698. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <892oc101lnu@enews4.newsguy.com>
Source record: 65151

On 19 Feb 2000 04:48:54 , Steve Hammond wrote:

>CAB 2.7 does support progressive jpegs - it just does not load them a little bit
>at a time.

..not when you use the DSP-based "CAB_JPEG.OVL" (as I do). You gain an
estimated 75% increase in speed in loading JPEGS compared to using the
normal [CAB 2.7] "CABJPEG.OVL" - although you lose the ability to load and
view progressive JPEGs.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2699. Screeneye software ...

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Christophe PUZENAT <cpuzenat@enssib.fr>
Message-ID: <38B4F30C.3A4AE30A@enssib.fr>
Source record: 65152

Hello,

Does anyone can send me the latest version of the screeneye driver
and software ?

Thank you.

--
Christophe Puzenat, ENSSIB Informatique.

ENSSIB - Grandcli¿½ment

111 rue du 1er Mars 1943
69100 Villeurbanne
Tel : +33 04 72 11 44 47
Fax : +33 04 78 53 75 05

2700. WTD: Guide to 68xxx series

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <892s3giim1@news6.svr.pol.co.uk>
Source record: 65153

Hi,

Does anyone have a good book(s) covering programming
the entire 68xxx series (including the 68060) of chips? Just
a little project Im working on ;-).

Any offers to BobF@techsoftware.freeserve.co.uk

Thanks.

2701. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nuts.edu>
Message-ID: <89347tgpi1@nnrp1.deja.com>
Source record: 65154

In article <38B17E18.C3F99662@ericsson.com>,
brian.hutchinson@ericsson.com wrote:
> I'd like to upgrade my Falcon but there are so many options I don't
know
> about:
> Nemesis

Out of production, difficult to install. I had to do a lot of tweaking
to mine (esp. the DMA-mod) to get it stable, but it worked very nice
once I found a stable setup.

> Eclipse

Probably nice, but it's impossible to find. Don't order it from Cortex
- you'll never get it. Try finding a Nova instead.

> CenTurbo II

I think they're out of production, but I could be wrong. I'm not sure
if I would recommend it though, as it's quite difficult to install. I'm
also not convinced that it works on all Falcons, Centek claimed it did
but I've heard a few horror-stories about it. The problem is most
likely that it speeds up the Falcon MB itself by 50% (and more in some
ways) which it can't handle over time. It could be a very nice product,
but IMO they over-estimated the Falcon's overclocking-capabilities.

> Afterburner 040

I have one myself, so naturally I'd recommend it ;-) However, it's been
out of production for almost two years so you'll have to look hard to
find one. It's a very nice accelerator though, by far the fastest
around and pretty easy to install. I've had mine for 2 1/2 years now,
and it has been extremely stable and reliable. Haven't had one single
problem with it, except that I had to change my Nemesis-setup quite a
bit to get the DMA working properly. Haven't touched the hardware for
atleast two years now, and this Falcon has been used a *lot*. It's
probably been used for atleast 4-5000 hours since I got it.

> PPC

Not available/doesn't exist.

> I want to speed up my system, get better video (true color and
1024x768

Not possible without a graphics-card.

> at least) and run various OSs like Linux, NetBSD, Minix, Mint etc. as
> well as TOS.

Then I'd say that an AB and a graphics-card is what you need. Or better (and cheaper) - a Milan ;-) Upgrading your Falcon will be fun, but you'll have a hard time to find the hardware and a Milan will probably be cheaper and have faster graphics.

> I currently have a Falcon 030 with one of the clock mods, two external
> SCSI drives and a external SCSI CD ROM. I still use the stock
internal

If you're using SCSI I'd recommend that you stay away from accelerators that accelerate the Falcon itself (i.e. CT2 and Nemesis). Despite what the manufacturers claims - the Falcon can not handle this in the long run. All hardware-problems I've ever had has always been traced back to the bus-accelerator, this especially applies to sound and SCSI.

> Could someone knowledgeable about these upgrades tell me about the
pros
> and cons about computability etc.? I'd like to hear from people who
> have some of these upgrades to hear about their experience.

All of these accelerators are more or less compatible. The Nemesis is definitely 100% compatible, the CT2 and Afterburner are less compatible. On the CT2 you can revert to a 16Mhz 030 with no fastRAM (which makes it atleast 99% compatible), this is not possible without additional hardware (basically a switch and a relay, take a look at http://atari.nvg.org/ab/) on the Afterburner.

However, the Afterburner is a lot more compatible that most people think, I have been using it for the last 2 1/2 years and have never bothered installing that AB/030-switch. I can't really recall having had any problems, but then I don't play games on my Falcon.

> The monitor I am using is a Mag 17". I think I might have a problem
> here too. I don't think this monitor will do ST low will it? Monitor

No, it won't. But why would you use that? Your monitor sounds fine to me, I wish I could afford a Mag!

--
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk
*/

Sent via Deja.com http://www.deja.com/
Before you buy.

2702. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <TF8t4.17$7c2.627@newsread2.prod.itd.earthlink.net>
Source record: 65155

On 23 Feb 2000 17:13:05 , Michael and Nicole Freeman wrote:
>On 23 Feb 2000 05:49:09 , Your Name Here wrote:
>>On 22 Feb 2000 02:26:29 , Michael and Nicole Freeman wrote:
>>>On 21 Feb 2000 23:06:03 , John Garone wrote:
>>>>Hi all,
>>>> Anyone try to contact Systems For Tomorrow lately?
>>>> John G.
>>>
>>>I sent an E-mail to them this weekend, why?
>>>
>>> Mike Freeman
>>> nameerf@flash.net
>>>.
>>
>>I sent them an e-mail a week ago, but I have not received a response
>>yet. I am starting to use my Falcon again, and I want to upgrade it.
>> I did manage to get chro-Magic on the phone today. I am ordering
>> Extendos Gold and NVDI 5 upgrade from him, but he did not have HD
>> Driver. Does anyone know from where else I can order HD Driver?
>
>I just got a reply from SFT. They're still around. However, much of
>what I wanted was out of stock (including NVDI and HD Driver).
>
> Mike Freeman
> nameerf@flash.net
>.
Hi All,
Sorry if anyone panicked! I had tried three times to E-mail Sys. for Tom.
over a couple of week period and called to see if the phone got re-connected
before I posted. Well, ummm....., looks like I was using an outdated phone #
and the ".com" disappeared from the end of my E-mail address for them!!!
Thanks Brian for the correct #!
(gotta go back to drinkin' tequila!!!!!)
John G.

Well! Looks like I was using an old phone # and the ".com" got lost from
the E-mail address!!!

2703. Re: Help! Just messed up Falcon HD Driv

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <yL8t4.21$7c2.627@newsread2.prod.itd.earthlink.net>
Source record: 65156

Brian,
Just guessing, but I think you need to run Extendos also!
John G.

On 24 Feb 2000 02:53:09 , Brian Hutchinson wrote:
>OK, wow that scared me. I rebooted a few times and was able to get the demo
>to run and I now have a hddriver.sys in C:\
>
>I still can't get my CD ROM drive to do anything. Scan of the SCSI bus
>shows it is there but when I do install HDDriver it only lists my IDE drive.
>
>What do I do to get the CD ROM to work? I thought HD Driver would run CD
>ROMS?
>
>Thanks,
>
>Brian
>
>
>Brian Hutchinson wrote:
>
>> I was trying to get the demo version of HD Driver to work and the Falcon
>> quit seeing the Conner IDE. The .txt file in the demo says to boot from
>> floppy, run hddriver.prg and then hddrutil.app and then do install.
>>
>> Well, I try to do that but hddriver.prg puts up a banner about the
>> Conner and then just hangs and the floppy drive just keeps spinning. I
>> never get the chance to run hddrutil.app
>>
>> Am I booting wrong. I've tried booting without holding any keys down,
>> booting while holding down control, alt etc.
>>
>> What am I doing wrong? How do I get my IDE drive back?
>>
>> I started doing all of this because I just got a SCSI CD-ROM and I
>> wanted to try and use it.
>>
>> Thanks,
>>
>> Brian
>
>.

2704. Anyone help with HD compatability??

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: biker_bob@geocities.com
Message-ID: <38b522b1.124663776@news.aci.on.ca>
Source record: 65157

Just posting this out there...

I am reviving a dead STe setup I have.. I had it in the Garage for a few years.. and wanted to get it up and running again..

One thing is - I have a FAST ICD interface and box. I have several SCSI HD around here.. from 100 meg to 500 meg. I am not sure anymore what it is that makes certain drives compatable or not.. can anyone help me out with that??

I could list the names and models of the drives.. and if anyone knows.. they could replay with yeah or nay. as to compatability

James

2705. SCSI CD ROM?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: biker_bob@geocities.com
Message-ID: <38b5238f.124885959@news.aci.on.ca>
Source record: 65158

Further to my revival of my STe..

I also have a 16x SCSI CD rom player.. what software do I need to make it workable in the ATARI?

And since I cant write to it and use it as storage.. is there really any point to hooking up the CD?? It is not my only PC and I work in the computer industry anyway..

Also I am running Rainbow TOS on my STE.. is this my overall best choice for primarly running games?? or is there an advantage to upgrading to 2.06??

James

2706. partition sizes

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6ibh4.x0e20214tabv4N@du-018-0165.claranet.co.uk>
Source record: 65159

I know this has been asked a million times, but here goes..!

I've got a 4gb external HD that I'm using on both a Falcon and TT. I
want to simply partition it into 2 x 2gb partitions. Is this possible
under the TOS OS, or am I destined for problems?

I'm using TOS 3.06 on the TT and TOS 4.04 (with FPATCH2) on the Falcon.
I sometimes use MagiC, but mostly TOS on both machines.

Thanks
Steve

2707. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B532D2.F1B8E161@patent.gov.uk>
Source record: 65160

Hi Derryck,

Thanks for the response, looks very, very interesting,

Bob King.

Derryck Croker wrote:
>
> From: Bob King <robert.king@patent.gov.uk>
> Date: Mon, 21 Feb 2000 10:29:37 +0000
>
> >could you check the URL you give - Netscape says it's wrong.
>
> Serves me right for blindly copying URLs.
>
> My Hotlist says it's http://www.atarinet.co.uk/
>
> HTH.
> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --

2708. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B53591.D51FF4A2@patent.gov.uk>
Source record: 65161

Hi Steve,

IMHO, Videlity, although its commercial and graphic and pretty, does not have the facilities of Videl. I'm thinking of the virtual screen mode on Videl. Say you are at 230X200X256 non-interlace at 50 to 60 Hz, rock steady picture, no flicker, but small, eg a quarter of CAB shows - all you have to do is click on a box and type in the virtual screen, I use 640X480 and you can scroll to view the whole 640X480. Videlity can't do that (at least I don't think it can).

I will send you VI on Monday when I'm back in the Office.

Your Phillips should be able lock into upto 60Hz, but for God's sake mind your knuckles on the tube EHT whilst turning the knitting needle core adjuster!!!! Looking at the screen with you hand blind inside the Monitor is a bit scary!

Bob King.

Steve wrote:
>
> g<provvler@EUnet.yu> wrote:
>
> > You can use Videlity (E-mail me if you want it, it's Freeware) to extend
> > you vertical res. However, it will slow down the machine and, more
> > important, bring a refresh rate that's very bad for the eyes. Using the
> > higher system clock (32Mhz instead of 25) you can get 832 x 496i @ 58Hz
> > 832 x 592i @ 50Hz
> > 1280 x 496i @ 58Hz
> > 1280 x 592i @ 49Hz
> > 1664 x 496i @ 58Hz
>
> Is this different from Bob's Videl? Send a copy anyway, please :-)
> Impressive resolutions there, but I'm happy with 640x480 in overscan -
> 768x480 atm.
>
> Steve

2709. Re: CHAP?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38b53a3636269a3@free.fr>
Source record: 65162

Hello,

in article <03ae877c.ee9de10a@usw-ex0106-045.remarq.com> (comp.sys.atari.st)
atarigalen wrote on Tue 22-02-2000 17:38 (-0800):

> STing should work with PAP. I do not believe any Atari stack
> can handle CHAP -- fortunately, it's still fairly uncommon.

MintNet for a while and Wen.Suite handle this protocol.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

2710. Re: partition sizes

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Bruno Begni <bruno.begni@rero.vsnet.ch>
Message-ID: <38B54C32.696A7A46@rero.vsnet.ch>
Source record: 65163

Hello,

The bigger partition with TOS 4.04 is 1gb, I don't know with the 3.06
(512 mb I believe).
If you want use more, you must install Mint (fat32, MinixFS,...)or Magic
(fat32), but you couldn't use TOS.
Otherwise you can format for exemple, the first partition (C) with 500mb
for compatibility between the Falcon and the TT; and the second (D) with
3,5gb (Mint or MagiC only).
Or 8 partitions of 512mb each...

BB

Steve a ï¿½crit :
>
> I know this has been asked a million times, but here goes..!
>
> I've got a 4gb external HD that I'm using on both a Falcon and TT. I
> want to simply partition it into 2 x 2gb partitions. Is this possible
> under the TOS OS, or am I destined for problems?
>
> I'm using TOS 3.06 on the TT and TOS 4.04 (with FPATCH2) on the Falcon.
> I sometimes use MagiC, but mostly TOS on both machines.
>
> Thanks
> Steve

--
****
Bruno Bï¿½gni
Email:bruno.begni@rero.vsnet.ch
http://www.rero.ch/reroweb/RERO-Personnes/Begni/home.htm
****

2711. Re: partition sizes

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38B559BB.6BDB@ooc.de>
Source record: 65164

Steve wrote:

> I've got a 4gb external HD that I'm using on both a Falcon and TT. I
> want to simply partition it into 2 x 2gb partitions. Is this possible
> under the TOS OS, or am I destined for problems?

No, this is not possible except when using FAT32 (MagiC, MiNT) or EXTFS2
(MiNT) partitions.
The maximum partition size for the TT is 512 MB, for the Falcon it's 1
GB.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2712. New Moving Pixels CD Web Site!

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: kent@Systemsfortomorrow.com
Message-ID: <38b57d52.15561929@news-server.kc.rr.com>
Source record: 65165

We have just put up a web site for the Moving Pixels Collection CD.

http://www.spythis.com/mpc (Any links are appreciated.)

The CD is now only $9.95, and some software is available for FREE
download from the Web Site.

About the CD:
The MOVING PIXELS COLLECTION CD is an exciting compilation of original
Atari Programs from Tony Barker's Moving Pixels. All programs are
provided uncompressed, and many will run straight from the CD. The
programs on the CD also include FULL SOURCE CODE!

We can ship the CD Worldwide.

Thanks

2713. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6ivmb.1hl7o491ln0u4aN@du-019-0044.claranet.co.uk>
Source record: 65166

Bob King <robert.king@patent.gov.uk> wrote:

> IMHO, Videlity, although its commercial and graphic and pretty, does not
> have the facilities of Videl. I'm thinking of the virtual screen mode on
> Videl. Say you are at 230X200X256 non-interlace at 50 to 60 Hz, rock
> steady picture, no flicker, but small, eg a quarter of CAB shows - all
> you have to do is click on a box and type in the virtual screen, I use
> 640X480 and you can scroll to view the whole 640X480. Videlity can't do
> that (at least I don't think it can).
>
> I will send you VI on Monday when I'm back in the Office.

Cheers, appreciated :-)

> Your Phillips should be able lock into upto 60Hz, but for God's sake
> mind your knuckles on the tube EHT whilst turning the knitting needle
> core adjuster!!!! Looking at the screen with you hand blind inside the
> Monitor is a bit scary!

No worries, not doing any of that! The monitor automatically displays
the picture, be it 50 or 60hz..

Thanks
Steve

2714. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89437e$96c$1@plutonium.compulink.co.uk>
Source record: 65167

In message <38B1F8AF.20080650@jps.net>, jkolak@jps.net said:

>Well, they can't all have the same file name....
>
>CAB automatically loads CAB.OVL in the MODULES folder. If the others
>have different names, CAB doesn't recognize them as the overlay file.
>
>Steve Sweet wrote:
>>
>> I just checked and found i have 3 OVL files in CAB\MODULES, does CAB decide
>> which one to use or should i have X'd 2 of them?.

I have five! But only 1 called cab.ovl - the others have version
numbers appended. Derryck showed me a neat trick: When I want to use
any one, I just drag it in its window to copy the file in the same
directory; I am informed there is a clash and can rename it in the
dialog to cab.ovl.

Regards, /Peter/

2715. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89437f$96h$1@plutonium.compulink.co.uk>
Source record: 65168

In message <20000222191844685 77@zetnet.co.uk>, kadu.flyer@zetnet.co.uk said:

>Yep -- I too am running the ICD Link SCSI interface. I have a
>recased Megs 4ST in a pc desktop with an internal CDrom and 345Mb
>Micropolis HD - connected via a Link 1, further connections using a
>SCSI-1 cable to another pc tower case with a CDrom and 3 assorted Hds in it.
>
>Boot up is as follows - switch on pc tower case, wait for 3-5 minutes
>for drives to spin up, then switch on monitor, then the Mega - it
>boots up into the floppy-only mode. Press 'reset' and then the ICD
>Pro driver kicks in!

I wonder if its some hardware in the tower that is the culprit? I was using an external SCSI EZ 135 and another 320 MB hard drive with an ICD Link on my 4 MB STFM and had no such delay problems. Any drive taking minutes to run up probably has sticky bearings and is on its way out...

Regards, /Peter/

2716. Re: partition sizes

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e6ivrx.6tdukpc490lcN@du-034-0168.claranet.co.uk>
Source record: 65169

Uwe Seimet <us@ooc.de> wrote:

> > I've got a 4gb external HD that I'm using on both a Falcon and TT. I
> > want to simply partition it into 2 x 2gb partitions. Is this possible
> > under the TOS OS, or am I destined for problems?
>
> No, this is not possible except when using FAT32 (MagiC, MiNT) or EXTFS2
> (MiNT) partitions.
> The maximum partition size for the TT is 512 MB, for the Falcon it's 1
> GB.

Excellent, thanks for this info... looks like I'll be creating 4 x 500mb partitions for the TT and 2 x 1gb partitions for the Falcon. :-)

Thanks Uwe/Bruno

Steve

2717. Re: Atari Hardware/Software for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: gARY <dob@argonet.uk.co>
Message-ID: <na.3b87704995.a60090dob@argonet.uk.co>
Source record: 65170
Cross-posted to: alt.forsale,atl.forsale,comp.sys.atari.st,midlands.adverts,uk.adverts.other,uk.forsale
Body handling: HTML body converted to readable text

```
In article <01bf7a3c$a9be2320$4c0672d1@rambler.ic.new-ulm.mn.us>, "Paul"
wrote:
>
>That has to be the most weird web page design I have ever seen. All yellow
>space, with random clickable words scattered all over.... Didn't see any
>Atari available under 'computers' either, but I'm sure that changes on a
>daily basis. Just had to comment on the odd page layout tho!
>
>--->Paul

Nor me! Sham. :)

>> Web Site http://www.tradeinpost.com

--
gARY
Email=> Change "uk.co" to "co.uk".
Site => http://www.JustServices.com/
```

2718. Re: Sytems For Tomorrow?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613263938-55084AEicMi@bfree.on.ca>
Source record: 65171

>From: swampfox1@earthlink.net (John Garone)
>Date: Mon, 21 Feb 2000 23:06:03 GMT
>
>Hi all,
> Anyone try to contact Systems For Tomorrow lately?
> John G.

They are only open on Saturdays.
I had Email from them last week.

Brian.

2719. More Midi Apps made Freeware

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <dXht4.1959$B96.54164@nuq-read.news.verio.net>
Source record: 65172

hello All:

I am happy to announce that GVOX has given me permission to have the Atari version of MASTER TRACKS PRO ver 3.6 as a free download on my site. All it took was emailing them with a request. A few weeks later, they sent me with a reply and an Attached licence agreement to release MTPRo at my site for Atari Users only. So I scrambled, made the page and wrote up a Tutorial, and it is now there.. WHEW!

Also, I was trying to convince Dr T (Emile Tobenfeld) to release Omega, But he said to go ahead and have the REAL version of TIGER CUB on my page. So I scrabled again, and it is there also. This is NOT the demo veersion that is available on most Atari FTP sites. This is the "real" version, and it's great! Also he said that OMEGA II is Still available from him, so that Info is on the page as well.

BTW..M and RealTime has also been released as freeware, and is at my site as well. Guess it's my mission in life to make OUR Atari midi apps into freeware. It's takes time and work, but you can be succesfull!

Atari was made for Midi! (or is it Midi was made for Atari!)

Anyway:

here is my site

http://atari.atlantis-bbs.com
Tim's Atari midi World

Tim Conrardy

2720. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <951431914-551733AEicMi@post3.tele.dk>
Source record: 65173

>From: Bengy Collins <bengy@home.com>
>Date: Thu, 24 Feb 2000 00:49:24 GMT

- snip -
>
>It's already translated by them. You can grab it from
>http://bengy.atari-
>computer.de/downloadbay/public_html/rscs/EMAILR23.LZH

Thanks, I try to grab it then.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2721. New ST Applications

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: stclub@cix.compulink.co.uk
Message-ID: <894cnmhig1@plutonium.compulink.co.uk>
Source record: 65174

News of the new A4 edition of ST Applications follows - please distribute widely! The next issue is complete - just waiting for advertising copy and confirmations.

We published our first Atari magazine, The ST Club Newsletter, in the Spring of 1986 - and we're still going strong. Full of invaluable information, ST Applications is an essential read for all Atari users who want to get the best out of their Atari software.

Supported by articles from contributors to Atari Computing the new-look ST Applications ensures that Atari enthusiast will have a printed magazine during the year 2000 and beyond. Issue 78 of ST Applications will herald a return to an A4 magazine-style format with lots of new features and a regular printing schedule. Existing subscribers to ST Applications will get the new-look magazine as the next issue of their subscription.

Inside each issue:
• News - the latest Atari News from around the world.
• Reviews and Articles - new products reviewed and 'how to' articles that help you to get the best from your Atari hardware and software.
• Atari Online - our unique guide to the Atari online world.
• PD and Shareware Updates - the latest Atari software news.
• Forum - help, news, views and letters.
• Classified Adverts - buy, sell and swap hard to find Atari gear. Adverts are free to subscribers.
• Contacts - User Groups, Meetings, Shows, and appeals for help.
• Emulators and Clones - keeping your Atari software alive without any Atari hardware!

Keeping the Atari market alive:
4+ issues a year - New A4 magazine format
Free classified advertising for subscribers
Advertising and publicity for Atari suppliers worldwide
Publishing in: February, April, July, October and December 2000.
Single issue: £3.50, 4-issue subscription: £12.
(Overseas rates and distribution: please email us for latest details.)

"I first contributed articles to ST Applications way back when it was a newsletter and for years it remained my favourite Atari magazine. ST Applications has always been written by enthusiasts for enthusiasts - long before we penned that phrase to promote Atari Computing. Although ST Applications never ceased publication, in recent years it was a shadow of its former self. So I'm absolutely delighted that FaST Club have decided to re-launch ST Applications in a format which gives it a chance to

recapture those halcyon days and, more importantly, those ex-Atari Computing readers looking for something to read! For the first time in years, I'm looking forward to reading something I haven't already edited and also look forward to contributing articles to ST Applications. I wish everyone involved the very best of luck." Joe Connor, Atari Computing
---

Regards, Paul Glover

FaST Club, PO Box 101, Nottingham, NG2 7NN, UK
Tel. 0115-945-5250 ~ Fax. 0115-914-0545
stclub@cix.co.uk ~ http://www.cix.co.uk/~stclub

2722. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951430126-287430AEicMi@sweet3.freeserve.co.uk>
Source record: 65175

Hi Martin

>Ofcourse not but he is talking about cab.ovl, cab_jpeg.ovl and
>jpeg_png.ovl.

Spot on, i was wondering wether or not i should remove some of the
colection that various CAB upgrades has left in my modules folder

>It doesn't matter for Cab if you've two jpeg.ovl. You can delete one of
>them but if you want a fast display you must use jpeg_png.ovl (In case
>you use Cab.280)

I just moved that elswhere pending tests.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2723. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951430130-288048AEicMi@sweet3.freeserve.co.uk>
Source record: 65176

Hi Joergen

>Just got my upgrade disks with emailer 2.3 and cab 2.8 today, and I don`t
>have the time to do the translation at the moment.

Is 2.3 shipping officialy??.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2724. Re: SCSI CD ROM?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: atarigalen
Message-ID: <00f2247d.df2bfe5c@usw-ex0106-045.remarq.com>
Source record: 65177

In article <38b5238f.124885959@news.aci.on.ca>,
biker_bob@geocities.com (James Schofield) wrote:
>
>Further to my revival of my STe..
>
>I also have a 16x SCSI CD rom player.. what software do I need
>to make it workable in the ATARI?
>
Extendos (commercial) or Spin (freely distributible -- not sure
if it's free or shareware as I don't use it). As for why you'd
want to -- I use a CD player as my 4 year old's primary drive.
He can't delete anything! As for games, stick with 1.04, 2.06
is slightly LESS capable in that department.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2725. Re: Anyone help with HD compatability??

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: atarigalen
Message-ID: <10e35b92.df96588a@usw-ex0106-045.remarq.com>
Source record: 65178

In article <38b522b1.124663776@news.aci.on.ca>,
biker_bob@geocities.com (James Schofield) wrote:
>Just posting this out there...
>
>One thing is - I have a FAST ICD interface and box. I have
> several SCSI HD around here.. from 100 meg to 500 meg.
Very few drives DON'T work. Stick one in -- if it's SCSI, it'll
probably work.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2726. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <951347418-180712AEicMi@post3.tele.dk>
Source record: 65289

>From: Derryck Croker <derryck@NOSPAMcix.co.uk>
>Date: Thu, 17 Feb 2000 10:23:10 -0000
>X-Mailer: ASH Emailer V2.3
>
>
>Having said that, no-one has reported any problem with it, so either
>no-one's downloaded it or it's 100% perfect.
>
>Texel includes a lot of German text in the binary tho', including the
> bubblegem help, so this isn't a "simple" project.

From what I have seen so far, it works perfect here.
BTW, any chance of a emailer 2.3 rsc translation soon, or do I have to
make one myself?

Just got my upgrade disks with emailer 2.3 and cab 2.8 today, and I
don`t have the time to do the translation at the moment.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2727. Re: MP3 Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38B473B8.FE45DCE9@europe.com>
Source record: 65290

> know Falcamp plays MP3 files on a Falcon, but does anyone know a
> program that will convert songs on CD to MP3, or a way to record a song
> off a cassette tape or LP record to hard drive and then convert it to
> MP3? Or make a .wav file and convert that to MP3?

Try the news section at http://kellis.atari.org

2728. Glue Stick and Ifusion...Where To Find?

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: bjr@localink4.com
Message-ID: <sb8v02ubr2a103@corp.supernews.com>
Source record: 65291

Where can I find Glue Stick for Ifusion?
Is Ifusion the same thing as Iconnect that comes with CAB 2.7?

Thanks,
Brian

2729. Help! Just messed up Falcon HD Driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Brian Hutchinson <bthutch@earthlink.net>
Message-ID: <38B4C3BB.B58875D5@earthlink.net>
Source record: 65292

I was trying to get the demo version of HD Driver to work and the Falcon quit seeing the Conner IDE. The .txt file in the demo says to boot from floppy, run hddriver.prg and then hddrutil.app and then do install.

Well, I try to do that but hddriver.prg puts up a banner about the Conner and then just hangs and the floppy drive just keeps spinning. I never get the chance to run hddrutil.app

Am I booting wrong. I've tried booting without holding any keys down, booting while holding down control, alt etc.

What am I doing wrong? How do I get my IDE drive back?

I started doing all of this because I just got a SCSI CD-ROM and I wanted to try and use it.

Thanks,

Brian

2730. Re: Help! Just messed up Falcon HD Driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Brian Hutchinson <bthutch@earthlink.net>
Message-ID: <38B4C7A3.827AFF1C@earthlink.net>
Source record: 65293

OK, wow that scared me. I rebooted a few times and was able to get the demo to run and I now have a hddriver.sys in C:\

I still can't get my CD ROM drive to do anything. Scan of the SCSI bus shows it is there but when I do install HDDriver it only lists my IDE drive.

What do I do to get the CD ROM to work? I thought HD Driver would run CD ROMS?

Thanks,

Brian

Brian Hutchinson wrote:

> I was trying to get the demo version of HD Driver to work and the Falcon
> quit seeing the Conner IDE. The .txt file in the demo says to boot from
> floppy, run hddriver.prg and then hddrutil.app and then do install.
>
> Well, I try to do that but hddriver.prg puts up a banner about the
> Conner and then just hangs and the floppy drive just keeps spinning. I
> never get the chance to run hddrutil.app
>
> Am I booting wrong. I've tried booting without holding any keys down,
> booting while holding down control, alt etc.
>
> What am I doing wrong? How do I get my IDE drive back?
>
> I started doing all of this because I just got a SCSI CD-ROM and I
> wanted to try and use it.
>
> Thanks,
>
> Brian

2731. SCSI CD ROM question now

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: Brian Hutchinson <bthutch@earthlink.net>
Message-ID: <38B4D696.8BEB723C@earthlink.net>
Source record: 65294

I still can't get the CD ROM to do anything interesting. It is a NEC Intersect CDR-73. It has dip switches on the back for parity and arbitration. Do I need to enable parity and arbitration. I have already tried it both ways and it didn't seem to matter.

What are the settings in HD Driver that I should make. Anyone got a good setup of values they can share. Right now I only have the CD-ROM on the SCSI port. I also have two other SCSI-2 HDs.

Thanks,

Brian

Brian Hutchinson wrote:

> OK, wow that scared me. I rebooted a few times and was able to get the demo
> to run and I now have a hddriver.sys in C:\
>
> I still can't get my CD ROM drive to do anything. Scan of the SCSI bus
> shows it is there but when I do install HDDriver it only lists my IDE drive.
>
> What do I do to get the CD ROM to work? I thought HD Driver would run CD
> ROMS?
>
> Thanks,
>
> Brian
>
> Brian Hutchinson wrote:
>
> > I was trying to get the demo version of HD Driver to work and the Falcon
> > quit seeing the Conner IDE. The .txt file in the demo says to boot from
> > floppy, run hddriver.prg and then hddrutil.app and then do install.
> >
> > Well, I try to do that but hddriver.prg puts up a banner about the
> > Conner and then just hangs and the floppy drive just keeps spinning. I
> > never get the chance to run hddrutil.app
> >
> > Am I booting wrong. I've tried booting without holding any keys down,
> > booting while holding down control, alt etc.
> >
> > What am I doing wrong? How do I get my IDE drive back?
> >
> > I started doing all of this because I just got a SCSI CD-ROM and I
> > wanted to try and use it.
> >

> > Thanks,
> >
> > Brian

2732. HD Driver and GT Look Update

Newsgroup: comp.sys.atari.st
Date: 2000-02-24 00:00:00 UTC
From: scornio@erols.com
Message-ID: <38b4a97f.8806654@news.erols.com>
Source record: 65295

Ok, here is an update of my problem. If I disable the Generic SCSI Driver under Advanced Options, GT Look sees the scanner and functions correctly. This has the undocumented and undesirable side-effect of disabling several functions within HDDRUTIL, such as being able to partition disks, but it is a simple matter to re-enable the Generic SCSI Driver when these functions are needed. I am using version 2.02 of GT Look, which apparently has its own SCSI drivers built in and doesn't support external drivers. If I use version 2.11 of GT Look which can be downloaded from the Belgian ftp site, it does see the scanner when the Generic SCSI Driver is enabled and external SCSI is selected within GT Look. Unfortunately when Pre-scan is selected, the scanner performs the pre-scan but GT Look locks up. Ctrl-C restores the program, but an error is reported (in German) and the program refuses to talk to the scanner until the computer and/or scanner is rebooted. In summary, for now I will simply turn off the Generic SCSI Driver when I want to use the scanner.

I did download and try version 7.8 of HD Driver and would be interested in purchasing it, but so far as I know, only version 7.71 is available here in the US.

Steve Cornio

2733. Re: WTD: Guide to 68xxx series

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38B5C280.DA3FB5DF@cable.A2000.nl>
Source record: 65179

BobF wrote:
>
> Hi,
>
> Does anyone have a good book(s) covering programming
> the entire 68xxx series (including the 68060) of chips? Just
> a little project Im working on ;-).

You can download all possible manuals from the Motorola site:

http://mot-sps.com/products/index.html

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

2734. FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <895dqe$8ec$1@user2.teleport.com>
Source record: 65180
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

e-mail: atari@benjamin.net

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit & Atari ST! And remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, March 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2735. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <895e6d$8sh$1@user2.teleport.com>
Source record: 65181
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.computing,pdx.forsale,pdx.general
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, March 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

2736. MEGAFILE DRIVERS

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Steve <stevebj@acay.com.au>
Message-ID: <0gicbs009qn4v9dp1q92ig7tlbe7hmai3h@4ax.com>
Source record: 65182

Hi all,
I need drivers for the Atari Megafile 60. Any suggestions or could
anyone tell me where to get them from

Thanks
Steve

2737. Cable vs Falcy&#65533;s

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Raed Elia <raedelia@dsv.su.se>
Message-ID: <895m06$1jc$1@news.su.se>
Source record: 65183

HI all atarians !

I have a vga <=> scart cable but it dosen&#65533;t work when i connect it to my
TV.
The picture is flimmering up and down.

Please can anyone tell me how to make this cable working for this,
or do i have to build my own, or bye another one.

I have the same problem with my Falcon MKII,
but with the RF cable it works but the sound don&#65533;t.

Thank you for your help.

Write a description to this =>
E-mail = raedelia@dsv.su.se

All yours, ATARI 4-EVER,

JIL JIL JIL Mr Elia JIL JIL JIL

(You&#65533;ll find the same message on comp.sys.atari.st.tech)

2738. Atari Today - New UK Atari Magazine - Free Advert Offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: TechSoftware <BobF@techsoftware.demon.co.uk>
Message-ID: <895n5q$i3d$1@newsg2.svr.pol.co.uk>
Source record: 65184

Atari Today

More good news on the magazine front. Atari Today will
be launched in March. This is a new A4 style magazine
which includes articles from Atari developers, users
as well as a round up of news, reviews and general interest
articles on the Atari scene.

Each issue costs 2.50 UK Pounds and includes a cover disk.

If you are a supplier of Atari hardware or software you
can place a quarter or half page advertisement FREE in
the first issue. We have a limited amount of space and
it is let on a first come first served basis. Advertisements
must be sent as a 300 or 600 dpi GIF file. This is the
only format we accept for free advertisements.

Quarter Page is 90 x 130 mm
Half Page is 180 x 130 mm

You can also place 1 FREE classified advert in the magazine.
Send up to 50 words in ASCII text format. Again space is
limited, so first come first served!

We have a great first issue, with games reviews, programming
features, accelerator news, and more. Should be available
mid March.

Bob Frost
Editor/Atari Today
BobF@techsoftware.freeserve.co.uk

2739. fVDI v0.95 released!

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <895ualkck1@nyheter.chalmers.se>
Source record: 65185

The release version of fVDI v0.95 is finally here! :-)

Lots and lots of things have obviously happened since the last real
release (v0.85) at the end of the summer of '98 (I promise the next
version won't take as long to appear ;-), but the beta archives on my
ftp site have been updated relatively often.
I won't go into detail about what's new here. You can find a list of the
most important things on my WWW pages (see .sig), if you're interested.

fVDI, for those who haven't heard about it, stands for the

Fenix/Free/Fast VDI

'Fenix' is a project initiated by Sven Karlsson, which aims to produce a
complete replacement for MiNT/BIOS/XBIOS/GEM. fVDI is the VDI component
of that and (for the time being) the only part, except for the Fenix
kernel itself, that exists.
You can read more about it at http://www.it.lth.se/~sven/Fenix/index.html
'Free', in this case, stands for freedom in the GNU sense. That is, fVDI is
placed under the GNU General Public License. In short, this means that
you are free to give a copy away to anyone you like (even if you for some
reason bought it in the first place (fVDI is currently supplied with the
Eclipse graphics card, for example)), and that you can get at the
complete sources if you want. Anything built using those sources must
then also be protected by the GPL.
For more information, visit http://www.gnu.org
'Fast' has always been an aim for fVDI, but not to such a degree that it
interferes with other design goals, such as portability and flexibility.
Still, in the cases where fVDI isn't at least comparable to NVDI
speedwise, it's mainly because I haven't got around to it. ;-)

The VDI, Virtual Device Interface, is the part of GEM that normally
handles all drawing to the screen, printers, etc. There has always been
one built into the Atari machines, but various replacements and extensions
(GDOS, FontGDOS, SpeedoGDOS, NVDI, etc) have appeared over time.
fVDI can in principle handle the same job as for example NVDI, but so far
only screen output is possible, and there's no vector font support.
You can, however, use fVDI together with another VDI to get at your
normal printer drivers, and even vector fonts if you're prepared to
sacrifice some performance.

So, what will fVDI do for you?

Even early versions were quite capable of handling all the screen output
from the programs I use daily myself. With v0.85, most programs that
didn't use 'advanced' graphics or text functions (for example circle

drawing and text effects) worked fine. Since shortly after I got my Eclipse/RageII (prototype) card more than a year ago, I've been running under fVDI all the time.

With v0.95, very few programs should have any major problems. For example, the demo versions available on the net of Kandinsky, ArtWorx and Papyrus can all display their example images/documents on my Eclipse/RageII graphics card using nothing but fVDI (it's possible to run NVDI 'on top' if you want to, like it's done with the NOVA cards). Like the original VDI, fVDI does circles, ellipses, pies, polygons and thick lines. However, it can also handle Bezier curves and areas in the same way as more modern VDIs.
The usual text effects (italic, bold, outline, underline, grey) are all in there, as are the normal placement methods (+ some of the newer ones). Some things are still missing, however, such as rounded rectangles, line markers, text scaling, and flood-fill.

Included in the v0.95 archive are drivers for monochrome, 16 colours and for the Eclipse/RageII (8/16/32 bit). The bitplane drivers have some limitations (for obvious reasons, I've been more interested in improving the RageII drivers), such as not handling line patterns, and the 16 colour driver only does text/icons/patterns in black and white.
You can bypass these limitations by turning off specific acceleration functions (that's what the device driver primitives are called), but that is usually _very_ slow.

Installation

Installation of fVDI can be very simple. Just rename two files (assuming that you're running in monochrome, otherwise you'll also have to change a '1' to a '4') and double click FVDI.PRG from the desktop. For more advanced installations, such as running from the AUTO-folder or making extra fonts available, you'll have to move a couple of files and edit FVDI.SYS (similar to the normal ASSIGN.SYS, but with more options).

All the information you need should be in the included documentation, but if there's a problem, please email.

Naturally, any and all bug/incompatibility reports, comments, etc are very welcome.
If anyone is interested in doing some work on the bitplane drivers, or perhaps on a completely new driver of some kind, please contact me.

Benchmarks

Finally, a couple of selected test results from my Falcon+AB040, running in copyback cache mode, using TOS 4.04 with WiNX (normal grow-boxes). More complete tables will be made available on my WWW pages soon.
I'd be interested in results from other machines too.

I didn't 'rig' anything to make fVDI look better, but the fact that fVDI was written with the '040 in mind will certainly skew some results (I have no idea which, or how) compared to other machines. The 'fVDI shadow'

test refers to a special mode that's only of use for machines with very fast access to non-screen RAM.

For the monochrome tests, which were run in 640x400 (SM124), fVDI was started from the desktop to make the testing easier to perform. The 256 colour test was done in 640x480x8bit mode on my Eclipse/RageII, with fVDI running from the AUTO-folder.
GEMBench percentages are relative to a normal Falcon in mono and 256 colours (standard GEMBench 4.03 comparison), respectively. I also included the actual timings to make comparisons between monochrome and RageII/8bit possible.

GEMBench ------------- Monochrome----------------- --256 colours-
------------------fVDI-----------------
NVDI 4.xx normal shadow RageII
Time %
GEM Dialog Box 0.825 424 0.985 355 0.785 445 0.990 676
VDI Text 0.195 1743 0.205 1658 0.180 1888 0.130 5730
VDI Text Effects 0.400 1872 0.360 2080 0.360 2080 0.230 6369
VDI Small Text 0.180 2083 0.090 4166 0.090 4166 0.105 5904
VDI Graphics 1.140 765 1.650 529 1.425 612 0.350 4771
GEM Window 0.545 256 0.590 237 0.535 261 0.320 1171
Blitting 0.790 141 0.735 152 0.630 177 0.160 5437/69
VDI Scroll 1.165 226 1.175 224 0.815 323 0.265 5660
Justified Text 0.895 364 0.945 344 0.960 339 0.205 4634
VDI Enquire 0.070 2257 0.080 1975 0.080 1975 0.130 1576
New Dialogs 0.890 500 1.075 413 0.920 483 1.255 681/309
(fVDI doesn't draw the monochrome lines (graphics test) in XOR mode, and outline text (text effects test) is spaced differently.
Apart from that, everything should be the same, IIRC.
In the RageII column, two entries are of the form 'value1/value2'. The first number is with my default settings (blits are cached whenever fVDI decides it's appropriate) and the second is with all such caching turned off (the blits are then done to/from normal RAM.)

VDIBench (results are in 'per second', so higher are better)
Normal Text (normal) 60201 60464 68298 100548
Small Text (normal) 86961 160658 175287 158173
Thin Lines (solid single) 3568 3396 6045 14860
(solid poly) 4121 3864 7543 72619
Polygons (solid complex) 772 606 607 28823
Beziers (simple curves) 4877 10772 10542 11624
(complex curves) 2074 3608 4464 5670
(simple areas) 1003 1348 1355 9674
(complex areas) 206 385 386 4950
Rectangles (solid) 666 751 860 6466
Circles (solid) 665 279 298 1181
(outline) 875 878 1104 1319
(Quite a few tests have been skipped here, for various reasons.
Some don't work as they should (VDIBench is not finished), some don't really say much extra, and some are rather uninteresting for most

people. Complete results will be available on my WWW pages.)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2740. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480108-755079AEicMi@cwcom.net>
Source record: 65186

From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Date: Tue, 22 Feb 2000 19:18:44 GMT

>Boot up is as follows - switch on pc tower case, wait for 3-5 minutes
>for drives to spin up, then switch on monitor, then the Mega - it
>boots up into the floppy-only mode. Press 'reset' and then the ICD
>Pro driver kicks in!

Look out for a utility called "Noroach" by Atari themselves. Apparently it
will write a bootsector to the floppy in A: which will overcome this well-
known double boot phenonomen.
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2741. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480110-755538AEicMi@cwcom.net>
Source record: 65187

From: Mike <magicmac@my-deja.com>
Date: Tue, 22 Feb 2000 20:37:01 GMT

>As my CT2 doesn't work, and no reply from Centek, I could never verify
>that the connector would indeed work with that card. Extending the bus
>on the Mighty Sonic works fine. The A/B was a little more fussy about
>length.

I guess there wouldn't be much of a problem if one kept to a sensible cable
length - you seem to have quite a number of devices "hanging off" that bus
BTW, what are they? I guessed at the CT2 and a video card but... :-)

>photos are located at
>www1.iwvisp.com/mgrove/main.htm

Thanks for putting them there, a very elegant non-soldering solution.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2742. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480112-755978AEicMi@cwcom.net>
Source record: 65188

From: Joergen Bak <prunus@post3.tele.dk>
Date: Thu, 24 Feb 2000 00:01:54 +0200

>>Having said that, no-one has reported any problem with it, so either
>>no-one's downloaded it or it's 100% perfect.
>>
>>Texel includes a lot of German text in the binary tho', including the
>> bubblegem help, so this isn't a "simple" project.
>
>
>From what I have seen so far, it works perfect here.

Thanks, that's good to hear! :-)

>BTW, any chance of a emailer 2.3 rsc translation soon, or do I have to
>make one myself?

The translation isn't available from the D&D website I'm afraid.

--
Rgds, Derryck

derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2743. Re: Glue Stick and Ifusion...Where To Find?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480114-756422AEicMi@cwcom.net>
Source record: 65189

From: bjr@localink4.com (Brian Roland)
Date: Thu, 24 Feb 2000 00:32:02 GMT

>Where can I find Glue Stick for Ifusion?

Doesn't exist, see below.

>Is Ifusion the same thing as Iconnect that comes with CAB 2.7?

No. IConnect is the stack and dialer software that you need to make a
conection to your ISP (if you choose not to use STinG, the PD alternative).

IFusion is bundled with the ftp client Fiffi from V1.20, and that allows
one to use non-Iconnect clients such as NEWSie with an IConnect connection.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2744. Re: Help! Just messed up Falcon HD Driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480116-756890AEicMi@cwcom.net>
Source record: 65190

From: Brian Hutchinson <bthutch@earthlink.net>
Date: Thu, 24 Feb 2000 02:53:09 GMT

>OK, wow that scared me. I rebooted a few times and was able to get the
>demo
>to run and I now have a hddriver.sys in C:\

I was about to suggest that you use your original HD software to boot your IDE, and then run the program in the AUTO folder of HDDriver to install its driver, and then running the HDDriver utility to install the driver to your hard drive.

>I still can't get my CD ROM drive to do anything. Scan of the SCSI bus
>shows it is there but when I do install HDDriver it only lists my IDE
>drive.

Have you enabled the CDROM's SCSI ID in HDDriver? There's an option to do that automatically in HDDriver, plus make sure that the "Generic driver" box is ticked.

Have you actually installed a CD driver BTW? HDDriver will only make the CDROM known to the system, you then need a specific driver to have it available for use. Extendos is one example of a driver.
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2745. Re: VME VGA card

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480118-757350AEicMi@cwcom.net>
Source record: 65191

From: "Sybolt Hoitinga" <s.hoitinga@chello.nl>
Date: Thu, 24 Feb 2000 07:56:12 +0100

>can i put a PC vme VGA card in a Atari mega ste?

Go to the WRS home page at http://ralf.zimmermann.com/wrs/index.html to see
the possibilities.
--
Rgds, Derryck


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2746. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480120-757754AEicMi@cwcom.net>
Source record: 65192

From: Bob King <robert.king@patent.gov.uk>
Date: Thu, 24 Feb 2000 13:43:45 +0000

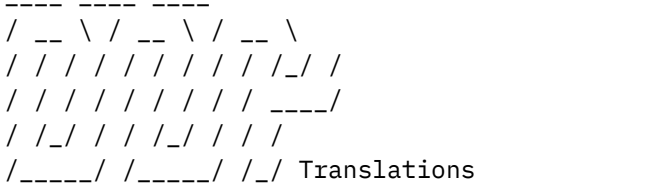
>IMHO, Videlity, although its commercial and graphic and pretty, does not

Videlity isn't commercial anymore, as the remainder of the message you
quoted says.

>have the facilities of Videl. I'm thinking of the virtual screen mode on
>Videl. Say you are at 230X200X256 non-interlace at 50 to 60 Hz, rock

You can also try Centek's Centscreen software, which is also free.

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2747. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480122-758198AEicMi@cwcom.net>
Source record: 65193

From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Date: Thu, 24 Feb 2000 21:28:38 GMT

>>Just got my upgrade disks with emailer 2.3 and cab 2.8 today, and I
>don`t
>>have the time to do the translation at the moment.
>
>Is 2.3 shipping officialy??.

I didn't pick up on that the first time - AFAIK it was still in beta!
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2748. Re: New ST Applications

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951480126-758642AEicMi@cwcom.net>
Source record: 65194

From: stclub@cix.compulink.co.uk
Date: 24 Feb 2000 22:52:38 GMT

>News of the new A4 edition of ST Applications follows

Great news Paul, as you know I've been a subscriber and sometime
contributor to STApps since the very first issue! :-)

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2749. Re: MEGAFILE DRIVERS

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002251534000.333-100000@rakas>
Source record: 65195

On 2000-2-25, Steve <stevebj@acay.com.au> wrote:

> I need drivers for the Atari Megafile 60. Any suggestions or
> could anyone tell me where to get them from

Grab a hold of CBHD, on a good ftp site. Then, find Derrick
Crocker's translation of the installation files.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2750. FS: Owner's Manuals (USA)

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <Ybxt4.12386$PA2.1081731@bgtnsc06-news.ops.worldnet.att.net>
Source record: 65196

For Sale: Misc Owner's Manuals. $5 each to cover the cost of Priority Mail Shipping (Continental USA only):

- Atari TT Computer Owner's Manual
- Atari Megafile Hard Disk Drive Owner's Manual
- Atari SLM804 Laser Printer Owner's Manual
- Atari Megafile 44 Removable Hard Disk Drive Owner's Manual
- Atari TTM195 (High Res Mono Monitor) Owner's Manual
- Atari ST Basic Quick Reference Guide
- Atari Mega STe Computer Owner's Manual
- Atari ST Basic Sourcebook and Tutorial
- Atari ST Computer Owner's Manual (520ST/1040ST with built-in disk drive)
- Atari Portfolio Hand Held Computer Owner's Manual

If interested, please respond in Email to s.winick@worldnet.att.net

Sheldon

2751. Re: To write a CD-ROM ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <ATxt4.882$O11.6898@newsfeed.slurp.net>
Source record: 65197

>Hi Remi,
>
>>So, the question is: What exists on Atari to write CDs which is able to
>>recognise long filenames?
>A simple answer to a simple question: NOTHING :-(
>The only option available is to archive the files/folders and unpack them
>afterwards.
>
>Cheers from Belgium
>Dennis

There is a program I am beta-testing called CDISO that appears to
recognise the long filenames. I have not tried writing it to a CD, but
when I load one in, it comes up in the long-filename form.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

2752. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38B6ADAF.F582082B@patent.gov.uk>
Source record: 65198

HI Derryck,

OOPS!!!!!

Sorry

Bob King

Derryck Croker wrote:
>
> From: Bob King <robert.king@patent.gov.uk>
> Date: Thu, 24 Feb 2000 13:43:45 +0000
>
> >IMHO, Videlity, although its commercial and graphic and pretty, does not
>
> Videlity isn't commercial anymore, as the remainder of the message you
> quoted says.
>
> >have the facilities of Videl. I'm thinking of the virtual screen mode on
> >Videl. Say you are at 230X200X256 non-interlace at 50 to 60 Hz, rock
>
> You can also try Centek's Centscreen software, which is also free.
>
> --
> Rgds, Derryck
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> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> ---

2753. Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Ted Parrett <tparrett@fast.co.za>
Message-ID: <ah4ras0ki68j8lvrlv9t13etigjehds2kc@4ax.com>
Source record: 65199

Can anyone advise if issue 16 has been posted to subscribers ?. I'm still
waiting for my copy to arrive and am beginning to think it is not going to
arrive leaving me one copy short of the full set. I did post a message to
atari computing a couple of weeks ago but din't receive a reply. I'm not
sure if the email addresses are still valid.
Thanks
Ted Parrett
----oooo----
E.W.Parrett
Johannesburg
South Africa
Tel: ++27 11 476 5242
Fax: ++ 27 11 474 3126
email: tparrett@fast.co.za (home)
tedp@cadac.co.za (office)
----oooo----

2754. Re: MEGAFILE DRIVERS

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Cyzt4.1126$Ts1.6634594@nnrp2.proxad.net>
Source record: 65200

Steve <stevebj@acay.com.au> a ?crit dans le message :
0gicbs009qn4v9dp1q92ig7tlbe7hmai3h@4ax.com...
> Hi all,
> I need drivers for the Atari Megafile 60. Any suggestions or could
> anyone tell me where to get them from

```
http://bales.online.fr/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2755. Re: Atari Today - New UK Atari Magazine - Free Advert Offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951502684-66211AEicMi@sweet3.freeserve.co.uk>
Source record: 65201

Hi Bob.

>We have a great first issue, with games reviews, programming features,
>accelerator news, and more. Should be available mid March.

Put me down for a trial, then a sub if its up to scratch. Do you have a sub
scheme worked out yet, i'd like a 3 month option personaly.

Good luck, break a leg or whatever the phrase is in the mag trade.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2756. Re: New ST Applications

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951502686-66813AEicMi@sweet3.freeserve.co.uk>
Source record: 65202

Hi Derryck

>Great news Paul, as you know I've been a subscriber and sometime
>contributor to STApps since the very first issue! :-)

There isnt a magazine or toilet wall or phone box in Britain that doesnt
have your name in it!!. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2757. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951502690-67403AEicMi@sweet3.freeserve.co.uk>
Source record: 65203

Hi Derryck

>>>Just got my upgrade disks with emailer 2.3 and cab 2.8 today, and I
>>>don`t have the time to do the translation at the moment.

>>Is 2.3 shipping officialy??.

>I didn't pick up on that the first time - AFAIK it was still in beta!

Thats what i thought you said, so whats going down dude!!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2758. Problem: Magic 6 with NVDI 5 on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <00005415.0632966f@usw-ex0103-024.remarq.com>
Source record: 65204

I am having a problem with my TT030. I have used NVDI 5 for a
while without problem. I have just gotten Magic6.
I reformatted my TT's HD and started with a clean drive. Next I
installed Magic6 and it worked great. I then installed a few
applications to test further, still no problem.
Now that I have installed NVDI 5, on boot-up the Magic 6 intro
screen appears. Then a message appears stating "Drive A: is not
responding:Abort, Retry, Ignore?". No matter what I do it stays
locked at this point.
Any ideas?

Thanks,
Bytor - USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2759. y2k nodelist ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <13183_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 65205

It seems I am still out from nodelist, Peter can you check my connected areas
?

BTW the question is this: Applylst does not work as it seems to be affected
by the y2k bug, so it deletes my nodediffs as it recognizes them as "obsolete
difference file".

It it possible to get the Applylst sources or is there another software that
can do this ? Breakneck ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

2760. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38b6dd0c548af00@online.be>
Source record: 65206
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**game**
ftp://chapelie.rma.ac.be/atari/game/bout2.zip (61.499 bytes)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia.zip (321.762 bytes v. 20/02/2000)
(FunMedia is a video cutting software for TOS based computer systems)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/mymail-093.zip (741.570 bytes)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/misc/bladeenc_091r2_MiNT.tgz (296.309 bytes) (WAV to
MP3 converter)
ftp://chapelie.rma.ac.be/atari/mint/www/gluestik-0.13.lzh (105.765 bytes)

ftp://chapelie.rma.ac.be/atari/mint/gem/aes/n_aes/n_aes-nl-2.lzh (48.704 bytes)
(Dutch rsc of N_AES 2.0.0 and N_Thing 1.27b)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/file_search/find_it.tos (68.906 bytes)
(very powerfull file searcher, French only)

ftp://chapelie.rma.ac.be/atari/utilities/file_search/findr106.lzh (33.538 bytes)
(File and string searcher)

ftp://chapelie.rma.ac.be/atari/utilities/start_it.tos (127.318 bytes)
(Application installer, replace the "Install application function of GEM". French only)

ftp://chapelie.rma.ac.be/atari/utilities/xyfben10.zip (4.704 bytes) (TOS Filesystem
Benchmark Utilities)
```

ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/betados-307.lzh (54.939 bytes)
(BetaDOS is a new MetaDOS implementation)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

2761. TT & MSTE for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <13184_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 65207

Please note I am in Italy, but I want to let the atarians know about the fact
I have some hardware to give away. I think you can read the italian ad,
please send offers by email and have a look at my home page.

- Atari TT030 2MB STRAM 4MB TTRAM (totale 6MB) floppy 1.44 HD200MB, seriali
accelerate con ESCC
- Atari MegaSTE 4MB RAM floppy 1.44 HD48MB, monitor monocromatico SM144
piatto perfetto host adapter che supporta tutte e 7 le unita' SCSI, seriali
accelerate con ESCC
- Il TT e' attualmente montato in un case tower, su richiesta posso rimetterlo
nel case originale ed eventualmente mettere in tower il MegaSTE
- scheda grafica VME ET4000 Crazy Dots II (va con entrambi i computer)
- emulatore hardware PC SuperCharger su porta DMA con coprocessore matematico
8087 e 1MB RAM
- emulatore interno Vortex ATOnce 386sx
- emulatore Macintosh Spectre GCR con cartridge
- acceleratore software Warp 9 e altri software - kit completo hard disk 48MB
per MegaSTE
- eventuali hard disk SCSI sostitutivi
- Supradrive Removable per cartucce SyQuest 44MB con adattatore DMA SCSI
interno, porta SCSI DB25, cavo DMA, orologio tamponato e software, se lo vendo
ho anche 10 cartucce SyQuest 44MB per il suddetto
- Drive esterno Cumana con 1 floppy 3.5 720K e 1 floppy 5.25 con switch A/B
per alternare i due drive e switch per passare da 40 a 80 tracce sul drive
5.25 per i floppy PC da 360K

Ciao, ** *Mike* ** http://www.interware.it/users/mike/ mike@interware.it

--
Y el sol brilla brilla brilla...

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

2762. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951506924-914335AEicMi@sweet3.freeserve.co.uk>
Source record: 65208

Hi Ted

>Can anyone advise if issue 16 has been posted to subscribers ?. I'm still
>waiting for my copy to arrive and am beginning to think it is not going to
>arrive leaving me one copy short of the full set.

Mine arrived late and ive had mine for weeks now..

I believe the address is publish@cix.co.uk (duck).

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2763. Re: Atari Today - New UK Atari Magazine - F

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38b6ec23$0$16849@news.zetnet.co.uk>
Source record: 65209

On 25 Feb 2000 10:56:36 , "TechSoftware" wrote:
Atari Today

snip..snip,,

>Each issue costs 2.50 UK Pounds and includes a cover disk.

Hi Bob

Please note my interest in the mag. Would appreciate full
details of how to obtain and whether subscription will be
available

Regards Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

2764. SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <DCCt4.289$yw1.1004@nntpserver.swip.net>
Source record: 65210

```
Hi!

> > CenTurbo II
>
> I think they're out of production, but I could be wrong. I'm not sure
> if I would recommend it though, as it's quite difficult to install. I'm
> also not convinced that it works on all Falcons, Centek claimed it did
> but I've heard a few horror-stories about it. The problem is most
> likely that it speeds up the Falcon MB itself by 50% (and more in some
> ways) which it can't handle over time. It could be a very nice product,
> but IMO they over-estimated the Falcon's overclocking-capabilities.
```

Hmmm... Don't agree.. The Nemesis and CT2 overclocks about the same things.
The CT2 has fastram and run the new CPU twice as fast.. But I agree it's a
bit tricky to install. But it's extremely stable and compatible except for
the DSP-irq thing (that can be patched with software OR hardware) I've heard
a few horror stories too. But most of time its due to fitting difficulties.
It's very sensitive if you don't fit it right...

```
/Peter
```

2765. Re: Atari Today - New UK Atari Magazine - Free Advert Offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <896unn$r2j$1@newsg4.svr.pol.co.uk>
Source record: 65211

Hi

Thanks for the responses. Will be putting together a web site
with more info soon.

Regards
Bob.

2766. Re: HD Driver and GT Look Update

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b71244$0$16856@news.zetnet.co.uk>
Source record: 65212

On 24 Feb 2000 04:00:49 , Stephen Cornio wrote:

|Ok, here is an update of my problem. If I disable the Generic SCSI
|Driver under Advanced Options, GT Look sees the scanner and functions
|correctly. This has the undocumented and undesirable side-effect of
|disabling several functions within HDDRUTIL, such as being able to
|partition disks, but it is a simple matter to re-enable the Generic
|SCSI Driver when these functions are needed. I am using version 2.02
|of GT Look, which apparently has its own SCSI drivers built in and
|doesn't support external drivers. If I use version 2.11 of GT Look
|which can be downloaded from the Belgian ftp site, it does see the
|scanner when the Generic SCSI Driver is enabled and external SCSI is
|selected within GT Look. Unfortunately when Pre-scan is selected, the
|scanner performs the pre-scan but GT Look locks up. Ctrl-C restores
|the program, but an error is reported (in German) and the program
|refuses to talk to the scanner until the computer and/or scanner is
|rebooted. . . . . .

If you want to try an earlier version of Look2 let me know.

--
John Logan

2767. Re: WTD: Guide to 68xxx series

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b71244$1$16856@news.zetnet.co.uk>
Source record: 65213

On 24 Feb 2000 09:03:57 , "BobF" wrote:

|Does anyone have a good book(s) covering programming
|the entire 68xxx series (including the 68060) of chips? Just
|a little project Im working on ;-).

The Motorola site offers downloads of reference material but it
seems to be all in pdf format. I got Ghostscript to try and read it
but haven't got it running yet.
--
John Logan

2768. Re: SCSI CD ROM?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b71245$0$16856@news.zetnet.co.uk>
Source record: 65214

On 24 Feb 2000 12:29:15 , James Schofield wrote:

| . . . .
|I also have a 16x SCSI CD rom player.. what software do I need to make
|it workable in the ATARI?
|
|And since I cant write to it and use it as storage.. is there really
|any point to hooking up the CD?? It is not my only PC and I work in
|the computer industry anyway..

There are a few Atari specific CD-ROMs around that you can read
from. It depends on what you want to do. I have a CD writer for the
Hades and find it invaluable for backups.
--
John Logan

2769. Re: New ST Applications

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b71708$0$16854@news.zetnet.co.uk>
Source record: 65215

On 24 Feb 2000 22:52:38 , stclub@cix.compulink.co.uk wrote:

|News of the new A4 edition of ST Applications follows - please distribute
|widely! The next issue is complete - just waiting for advertising copy and
|confirmations.
| . . . .
|Supported by articles from contributors to Atari Computing the new-look ST
|Applications ensures that Atari enthusiast will have a printed magazine
|during the year 2000 and beyond.

Excellent news. I hope it is widely supported.
--
John Logan

2770. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: atarigalen
Message-ID: <0097452c.24ed93af@usw-ex0108-063.remarq.com>
Source record: 65216

In article <ah4ras0ki68j8lvrlv9t13etigjehds2kc@4ax.com>, Ted
Parrett <tparrett@fast.co.za> wrote:
>
>Can anyone advise if issue 16 has been posted to subscribers ?.
Got mine in California sometime in January.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2771. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Joergen Bak <nejtak@post3.tele.dk>
Message-ID: <951530606-939445AEicMi@post3.tele.dk>
Source record: 65217

>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Thu, 24 Feb 2000 21:28:38 GMT
>
>Hi Joergen
>
>>Just got my upgrade disks with emailer 2.3 and cab 2.8 today, and I
>don`t
>>have the time to do the translation at the moment.
>
>Is 2.3 shipping officialy??.

I belive so, I got it from the only Atari dealer left here in Denmark,
Indigo2, together with some other Atari/MagiC stuff.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2772. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Joergen Bak <nejtak@post3.tele.dk>
Message-ID: <951530610-939965AEicMi@post3.tele.dk>
Source record: 65218

>From: Derryck Croker <derryck@NOSPAMcix.co.uk>
>Date: Fri, 25 Feb 2000 12:16:18 -0000
>
>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Thu, 24 Feb 2000 21:28:38 GMT
>
>
>>Is 2.3 shipping officialy??.
>
>I didn't pick up on that the first time - AFAIK it was still in beta!

I don`t know about the beta version, mine i dated nov 18. 1999

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2773. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: Joergen Bak <nejtak@post3.tele.dk>
Message-ID: <951530612-940469AEicMi@post3.tele.dk>
Source record: 65219

>From: Derryck Croker <derryck@NOSPAMcix.co.uk>
>Date: Fri, 25 Feb 2000 11:55:14 -0000
>
>From: Joergen Bak <prunus@post3.tele.dk>
>Date: Thu, 24 Feb 2000 00:01:54 +0200
>
>
>Thanks, that's good to hear! :-)

Your welcome. :-)

>>BTW, any chance of a emailer 2.3 rsc translation soon, or do I have
>to
>>make one myself?
>
>The translation isn't available from the D&D website I'm afraid.

I know, got it from MagiC Online, but it didn`t work at first. Have to
try another download.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2774. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-25 00:00:00 UTC
From: darklord@kih.net
Message-ID: <894majujr1@news3.icx.net>
Source record: 65220

On 24 Feb 2000 11:21:34 , Jo Even Skarstein wrote:

->> The monitor I am using is a Mag 17". I think I might have a problem
->> here too. I don't think this monitor will do ST low will it? Monitor
->
->No, it won't. But why would you use that? Your monitor sounds fine to
->me, I wish I could afford a Mag!

Hi Jo Even! He is probably wanting the most compatibility with
games and Euro-style Falcon demos. Thats why I grabbed a multi-
synch monitor from Software Hut. It will synch down to ST-Low
levels, allowing games and RGB demos to run, while still doing
SVGA up to 1024 x 768. Note that a monitor that does this is
considerably more expensive. I have a 17" Electrohome, and 2-3
years ago, it was $649.00. I'm sure they have come down in price
since then, and there is a cheaper 14" model as well...

See ya! ;-)

```
_____________________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_______________/_______________/_________________/_____________/ /
\_____________________________________________________________\/
```

2775. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002261929550.110-100000@TT030>
Source record: 65096

One of my other TT"s has this chip: (this is what is wrote on the chip)

(C)WDC'85
WD1772-PH
02-20 9035
01530101010501

This machine also has a HD 1.4 drive. I looked up the drive
mech to be sure. Chinon FZ-357

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2776. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38B89FE7.EFC8A926@greeleynet.com>
Source record: 65097

Derryck Croker wrote:
>
> From: Ken Springer <wordworks@greeleynet.com>
> Date: Fri, 11 Feb 2000 19:04:08 -0700
>
> >> Now, where can I get a copy of Texel 2.00? I checked with Systems for
> >> Tomorrow here in the United States, and they say they can't get Texel 2
> >> until Systems for Tomorrow releases it. They suggested I contact ASH
>
> >I should read my own posts! <G> The above should have said "Until
> >Systems Solutions releases it".
>
> That's very true - however the current version of Texel is 2.20, so our
> translation is a little out of date.
>

I've read with interest all the posts since I asked the question or
where I can get a copy of Texel 2.x. Other than a suggestion via email
from Systems for Tomorrow, I've had no answers. SFT is out of stock,
and they only had version 1.

But I have the impression there is some concern as to the accuracy of
the results of calculations in version 2.x. Is this true??

I'd still like to know where I can get a copy.

Thanks.

2777. ICD > ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <38b8b6ef.0@news.qnet.com>
Source record: 65098

I have a 2.1 GB drive in my TT that was formatted via ICD and it uses
the ICD BG sectors. Does any of the other hard drive drivers handle
the ICD formatts?

--
The Year is 2259, The Name of the Place is Babylon 5
http://www.whitelakeweb.com/siar

2778. Re: Problem: Magic 6 with NVDI 5 on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <89787o$q1f$1@snipp.uninett.no>
Source record: 65221

bytor <marvinjrNOmaSPAM@mindspring.com.invalid> wrote:

> Now that I have installed NVDI 5, on boot-up the Magic 6 intro
> screen appears. Then a message appears stating "Drive A: is not
> responding:Abort, Retry, Ignore?". No matter what I do it stays
> locked at this point.
> Any ideas?

Try reinstalling MagiC. This sounds very much like a problem I had with
MagiC on my Falcon, it was (temporarely) fixed by installing MagiC again.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2779. Re: TT & MSTE for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: TERRAL Sebastien <sterral@club-internet.fr>
Message-ID: <38B78E7D.8A45F828@club-internet.fr>
Source record: 65222

Hi!

"Mike De.Petris" a *crit :

> Please note I am in Italy, but I want to let the atarians know about the fact
> I have some hardware to give away. I think you can read the italian ad,
> please send offers by email and have a look at my home page.
>
>
> - scheda grafica VME ET4000 Crazy Dots II (va con entrambi i computer)

English version:

I 'm very interesting to buy the VME graphic card (60&?). I'm a french
Atari User
(LYON).
I know that you want sell it with one computer but if not ....
Your sincerely

Sebastien

version francaise:

Je serais tri¿½s interessi¿½ par la carte graphique VME
(600francs?-91,46euro). Je suis francais (LYON).
Je sais que vous souhaitez la vendre avec un ordinateur mais au cas ou...
Cordialement

Sebastien

Italian version:
Sorry next time. My sister speaks very well italian but she's not close
to me
actually :-)

2780. Re: New ST Applications

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38b79969$0$16852@news.zetnet.co.uk>
Source record: 65223

On 24 Feb 2000 22:52:38 , stclub@cix.compulink.co.uk wrote:
>News of the new A4 edition of ST Applications follows - please distribute
<snip>

Great news! Best news yet! This'll have my subscription (must check
I haven't lapsed....)
Charles.

2781. Re: y2k nodelist ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Egidio Basso <egidio.basso@wanadoo.be>
Message-ID: <898dp2$162$1@buty.wanadoo.nl>
Source record: 65224

To get the Y2K onto Atari ST : Change de Date by only the "control panel"
from the desk and all there is OK...
Because the other progs. was very old from 85 since 91 or 92 and thei do not
think for 2000 remind 1900 or bug with the internal birth date (1986) do
not works on 2000 because 2000 remind in 1900 and date from build is 1986
and not 2086 take a mistake !!!
Bye A+

Mike De.Petris a crit dans le message
<13183_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>...
It seems I am still out from nodelist, Peter can you check my connected
areas
?

BTW the question is this: Applylst does not work as it seems to be affected
by the y2k bug, so it deletes my nodediffs as it recognizes them as
"obsolete
difference file".

It it possible to get the Applylst sources or is there another software that
can do this ? Breakneck ?

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

2782. someone in canada/ont has a 1040stf for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Scott McDonald <copper@mnsi.net>
Message-ID: <38B7C4D9.2E27E84C@mnsi.net>
Source record: 65225

```
Subject: Atari 1040 STf
Date:Fri, 25 Feb 2000 12:25:06 -0500
From: "don appleyard" <apple22@netcom.ca>
OrganizationNetcom Canada:
Newsgroups: hamilton.buysell
FS - Atari 1040STf c/w monitor,printer &500 discs. First $100. takes
it...yes it works
```

2783. [WEB] Aniplayer 2.09 Upload

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <898iu1$b94$1@wanadoo.fr>
Source record: 65226

Hi,

I have upload the latest version of Aniplayer (2.09) on my site:
http://aniplay.atari.org

Now MP3 is more fast (on Falcon with DSP and DMA transfers, and with
CPU only you can force in mono).

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

2784. WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <38B7E716.EA07F1BC@nbnet.nb.ca>
Source record: 65227

Hello,

I am trying to upgrade the floppy on a TT that was given to me. The TOS dates 1990 and the machine was equipped with a 720K floppy drive. I put in a 1.4 drive and flipped dip switch 7, nothing. I have no docs but was wondering if the WD1772 chip supports HD? I have a broken Mega Ste and was wondering if the chip C302096-001A is the HD controller chip, in which case I would swap.

Thanks

Alyre

2785. FS: Atari Hardware

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: "John D. Czerwinski" <jczerwin@mindspring.com>
Message-ID: <898q42ep1@nntp5.atl.mindspring.net>
Source record: 65228

The following items are for sale

3 Atari 400 (with power supply) $20 each obo.
1 Atari 1030 modem $10 obo
1 Atari 600XL $30 obo
1 Centipede Game Cartridge $5 obo
1 BASIC Cartridge $5 obo
1 Atari 130XE (Some keys don't work...needs new contact membrane. Comes with monitor!) $15 obo
1 1050 5 1/4 Floppy Drive $20 obo

All come with power supply.

I would like to depart with all at once and will be willing to take any serious offer into consideration.
Please contact jczerwin@mindspring.com

2786. Atari Stuff FS

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: "John D. Czerwinski" <jczerwin@mindspring.com>
Message-ID: <898t13ljv1@nntp5.atl.mindspring.net>
Source record: 65229

Please contact jczerwin@mindspring.com for any questions or offers

Hardware
All come with power supply.
I would like to depart with all at once and will be willing to take any
serious offer into consideration.

3 Atari 400 (with power supply) $20 each obo.
1 Atari 1030 modem $10 obo
1 Atari 600XL $30 obo
1 Centipede Game Cartridge $5 obo
1 BASIC Cartridge $5 obo
1 Atari 130XE (Some keys don't work...needs new contact membrane. Comes
with monitor and manual!) $15 obo
1 1050 5 1/4 Floppy Drive $20 obo

Software
I can't guarintee the 5 1/4. Therefore, I would like to sell every piece of
software to one buyer.

Crystal Voice VFX Catridge
Atari Writer Plus 5 1/4
DropZone 5 1/4
Axis Assisian 5 1/4
Tons others

Books
Atari ST Computer Owner's Manual
Atari Logo Source Book

Magizines
All in Excellent condition

Compute
April 1996 May 1996 July 1987 May 1985 May 1986 Feb 1985
April 1985 March 1988 Nov 1985 Oct 1983 March 1984

Atari Current Notes
Dec 1987 June 1987 April 1987 May 1987 March 1987 Feb 1987
Nov 1986 Oct 1986 Sept 1986 July/Aug 1986 June 1986
Oct 1985 Oct 1986 Sept 1987 April 1986 March 1986
Feb 1986 Sept 1985 Deb 1985 Nov 1985

Antic
July 1985 Sept 1985 April 1986 Feb 1986 Jan 1986
June 1986 Aug 1985 Oct 1985 Dec 1985 Nov 1985
June 1985 April 1985 Dec 1986

Atari Explorer
May 1985 Sept 1985

Analog
Sept 1985 July 1986

The Book of Atari Software 1984

2787. Upgrading ROMS in a 1040STf

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Glenn Bruner <brunergs@pcisys.net>
Message-ID: <38B7F8F9.328E7A2C@pcisys.net>
Source record: 65230

I'm looking to upgrade my TOS in my ST to TOS 1.04. Does anyone have
the ROM images available?

I have a copy of TOS 1.04, but it's one complete file and not separated
into individual ROM files. I don't quite
have information to split the file into 6 EPROM images. Can anyone give
some information on which chips cover
which ROM locations?

Any help would be appreciated.

Thanks,
Glenn Bruner
brunergs@pcisys.net

2788. Re: Upgrading ROMS in a 1040STf

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Glenn Bruner <brunergs@pcisys.net>
Message-ID: <38B7FA4B.2D18F7D8@pcisys.net>
Source record: 65231

Sorry, I meant TOS 1.4.

Thanks,
Glenn Bruner
brunergs@pcisys.net

Glenn Bruner wrote:

> I'm looking to upgrade my TOS in my ST to TOS 1.04. Does anyone have
> the ROM images available?
>
> I have a copy of TOS 1.04, but it's one complete file and not
> separated into individual ROM files. I don't quite
> have information to split the file into 6 EPROM images. Can anyone
> give some information on which chips cover
> which ROM locations?
>
> Any help would be appreciated.
>
> Thanks,
> Glenn Bruner
> brunergs@pcisys.net

2789. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <bdTt4.7247$YG.510975@bgtnsc04-news.ops.worldnet.att.net>
Source record: 65232

Alyre,

The WD1772 drive controller will not reliably support the high density floppy drive. You'll need to change it to the newer AJAX controller. I still have several of them in stock if you need one. Price is $10 with Priority Mail shipping included (continental USA only). Email back if interested.

The AJAX chip number is C302434-001/A.

Sheldon

"Alyre Chiasson" <epinoche@nbnet.nb.ca> wrote in message news:38B7E716.EA07F1BC@nbnet.nb.ca...
> Hello,
>
> I am trying to upgrade the floppy on a TT that was given to me. The TOS
> dates 1990 and the machine was equipped with a 720K floppy drive. I put
> in a 1.4 drive and flipped dip switch 7, nothing. I have no docs but was
> wondering if the WD1772 chip supports HD? I have a broken Mega Ste and
> was wondering if the chip C302096-001A is the HD controller chip, in
> which case I would swap.
>
> Thanks
>
> Alyre

2790. FS/T Atari 5200 Hardware, Games, and Miscellaneous

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <pqUt4.9561$pn1.342552@news0.telusplanet.net>
Source record: 65233
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

To respond to this message, please use the enclosed link rather than your reply button.

Last Updated 02/26/2000
- Sold/Traded Items Removed

I have the following Atari 5200 items for sale or trade. All units are fully functional, cleaned and detailed, and in good or better condition. If you have any questions in regards to unit, box, or label condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please use this link to contact me jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.5200 (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari/TI 99/4A), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

This list covers the following Atari categories:
- Controllers
- Shrink-wrapped/New Games
- Multicarts
- Atari Force Comics

Controllers for Atari 5200 & Computer Units
==========
These controllers are intended to use the standard Atari plugs, and require an adapter to work on the 5200.
- 2x Suncom Tac Joysticks $10 for the pair
- 1x Spectravideo Joystick with suction cup base

** Atari 5200 Titles - New/Shrink-wrapped**
==========
- Ballblazer by Atari/Lucasfilm $20
- Pitfall by Activision $15
- Rescue on Fractalus by Atari/Lucasfilm $25
- River Raid by Activision $10
- Space Shuttle by Activision $12
- Zone Ranger by Activision $10

Multicart Cartridges
==========
- Atari 5200 Multicart $125 - Contains all of the released 5200 game titles as well as demos and the 5200 diagnostic cart. Game selection is done by using DIP switches.

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Electronic Games Magazine memorabilia Please make an offer
==========
-Order Form Insert (Vectrex Version) - Mint Condition. This was the original full color order form insert that was packaged in with many companies cartridges to help promote sales of 'Electronic Games' magazine. It is a three page foldout which covers all the regular articles that 'Electronics Games' ran. The front cover is purple and offers Vectrex players a 44% discount.

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games
- A working Vectrex controller
- A working SONY SAT-A50 Satellite Receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

2791. Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <38b832b8.0@news2.cluster1.telinco.net>
Source record: 65234

I recall there was something about them not to long ago, but my PC went up ni smoke :((((not suppriseing really) and its taken me ages to get back online. Would have been better getting online with my Falcon cos to reinstall the OS you just press RESET, heheehhe

Anyway I'd love to get online with my Falcon, but could do with a boost, I've been looking at the core design board for a while and I'd love to buy one. I recall something about the things gone bust or something ??? are they selling the things or not ? and if not WHY NOT!!! :o)

Secondly, I want to get a new HD driver for my Falcon one which will take PC drives ? I have a 2.5" PC drive but it dont work on my current driver, which one will work and where can I get it ?

I once tried to get online with my Falcon but I think it failed on the script bit in CAB. So could any kind soul send me a script to log on to somewhere such as freeerve, taking out thier actualy logon options but telling me what to change of course :)

Is is possible to fix my Falcon up with my PC monitor ? I'm using my TV at the moment via scart, done it that way for about 10 years now with my Atari ST.

I think thats all for now :)

please be kind and mail me if you can answer anything :)

Chris

exxos@bigfoot.com

2792. ANIPLAYER ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <38b83357.0@news2.cluster1.telinco.net>
Source record: 65235

I tried the player today and it looks very promising indeed. Do it work on a normal Falcon without problems ? on my Falcon it plays (kind of) with pops and clicks and beeps and repeats itself as it goes along. If this a lack of power on the Falcon ? or should I investigate the DSP been faulty ? (removal of nemesis)

Thanks, please mail me direct :)

Chris

exxos@bigfoot.com

2793. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b83e1e$0$16853@news.zetnet.co.uk>
Source record: 65236

On 26 Feb 2000 14:47:33 , Alyre Chiasson wrote:

|I am trying to upgrade the floppy on a TT that was given to me. The TOS
|dates 1990 and the machine was equipped with a 720K floppy drive. I put
|in a 1.4 drive and flipped dip switch 7, nothing. I have no docs but was
|wondering if the WD1772 chip supports HD? I have a broken Mega Ste and
|was wondering if the chip C302096-001A is the HD controller chip, in
|which case I would swap.

I can't help you but I would be interested in the same information.
I also have an early TT which has a 720k floppy - it was cheap as it
was a re-done return to Atari and I did not mind the floppy (it was
compatible with the Mega and the ST).
--
John Logan

2794. Re: HD Driver and GT Look Update

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38b83e1f$0$16853@news.zetnet.co.uk>
Source record: 65237

On 24 Feb 2000 04:00:49 , Stephen Cornio wrote:

|Ok, here is an update of my problem. If I disable the Generic SCSI
|Driver under Advanced Options, GT Look sees the scanner and functions
|correctly. This has the undocumented and undesirable side-effect of
|disabling several functions within HDDRUTIL, such as being able to
|partition disks, but it is a simple matter to re-enable the Generic
|SCSI Driver when these functions are needed. I am using version 2.02
|of GT Look, which apparently has its own SCSI drivers built in and
|doesn't support external drivers. If I use version 2.11 of GT Look
|which can be downloaded from the Belgian ftp site, it does see the
|scanner when the Generic SCSI Driver is enabled and external SCSI is
|selected within GT Look. Unfortunately when Pre-scan is selected, the
|scanner performs the pre-scan but GT Look locks up. Ctrl-C restores
|the program, but an error is reported (in German) and the program
|refuses to talk to the scanner until the computer and/or scanner is
|rebooted. . . . . .

I heard recently that there were 'incompatibilities between ExtenDOS
Gold and HDDRIVER v7.80 when "target mode SCSI" was enabled in
HDDRIVER.' Are you using ExtenDOS with HDDriver?
--
John Logan

2795. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <899eo41s7a@enews3.newsguy.com>
Source record: 65238

On 21 Feb 2000 13:04:08 , Brian Hutchinson wrote:

>I'd like to upgrade my Falcon but there are so many options I don't know
>about:
>Nemesis

Well, I've been quite happy with the Nemesis in my Falcon. It'certainly
makes the computer much nicer to use than a standard Falcon, but it's also
certainly not the fastest of the ones you mention.

I was able to find it used (here on comp.sys.atari.st from a nice guy in
Finland) for a great price, and the install was fairly cheap as well.

>I want to speed up my system, get better video (true color and 1024x768
>at least) and run various OSs like Linux, NetBSD, Minix, Mint etc. as
>well as TOS.

Well for what it's worth, I'm a MagiC user. ;^)
But with regard to the resolutions I run with Nemesis / Videlity (which is
basically the software that allows setting up all the various parameters
involved in getting the best possible resolutions out of your chosen
monitor), they are:

944 x 720 x 16 | 912 x 688 x 256 | 704 x 528 x TC

Trying to push it much beyond these numbers results in a fairly unstable
picture, especially in True Color mode. And for the record, this is on a
new Viewsonic 17" monitor (which is very nice, by the way!)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2796. Re: Falcon res

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <899eo52s7a@enews3.newsguy.com>
Source record: 65239

While we're on the subject of Falcon resolutions:

I use the Nemesis/Videlity combo on my Falcon, and as mentioned in a previous post, run at various higher resolutions without a problem.

But, when I try to utilize a higher resolution in 2 color mode with Cubase Audio, CAF always puts the screen back to the default [normal] size you would get in 2 color mode as soon as it loads.

Is there any way to get CAF to run in the higher resolutions made possible with the Nemesis/Videlity?

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
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** SPAM ALERT! (Change "SPAM" to "com") **

2797. Re: Wav conv. to aif (CAF)

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <899eo10s7a@enews3.newsguy.com>
Source record: 65240

On 21 Feb 2000 16:24:45 , "Oe.Trollsaas" wrote:

>Do anyone know of a program which converts wav-files to aif-files for cubase
>audio?

Aniplayer does, and also to/from AVR.

Get it at:

http://perso.wanadoo.fr/didierm/index-e.htm

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

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** SPAM ALERT! (Change "SPAM" to "com") **

2798. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <899gk10jk3@enews4.newsguy.com>
Source record: 65241

On 21 Feb 2000 20:01:04 , "Peter Persson" wrote:

>The Nemesis has some hardware "bugs" (No printing in Nemesis Hi mode)
>Speeds up entire system, but MO fastram. A LOT slower than the other two.

Then what are all those crazy black letters on all those hundreds of pieces
of paper that have been shooting out of my Epson Stylus 600 all these months
while the Nemesis sits by and says "HI" ??

;^)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2799. HD Driver - Where to buy?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: staylor640@NOSPAMaol.com
Message-ID: <6BYt4.29$4c2.16537@wdc-read-01.qwest.net>
Source record: 65242

Hi,

I want to buy the latest version of HD Driver with English docs.
Both places I have checked (Systems for Tomorrow and Chro_MAGIC) are
sold out. Any suggestions on where else I could buy it from?

TIA,

Steve

2800. Re: To write a CD-ROM ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: maxilys@normandnet.fr
Message-ID: <9868c0d490B802A1.46@nest.ftn>
Source record: 65243

Hi Edward S. Baiz Jr., on 25 Feb 00 you said:

ESBJ> There is a program I am beta-testing called CDISO that appears to
ESBJ> recognise the long filenames. I have not tried writing it to a CD, but
ESBJ> when I load one in, it comes up in the long-filename form.

Where is it available? Who made it? I've never heard of such a CD-ISO... but
I'm very interested in any new CD-writer program.

Where can I get more informations? An e-mail address, an URL?

See you later,

============================
Remi Villatel
E-mail: maxilys@normandnet.fr
============================

Via *OpenHand* v1.0.r8 Gateway

2801. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002261909300.102-100000@TT030>
Source record: 65244

On 26 Feb 2000, JI Logan wrote:

> On 26 Feb 2000 14:47:33 , Alyre Chiasson wrote:
>
> |I am trying to upgrade the floppy on a TT that was given to me. The TOS
> |dates 1990 and the machine was equipped with a 720K floppy drive. I put
> |in a 1.4 drive and flipped dip switch 7, nothing. I have no docs but was
> |wondering if the WD1772 chip supports HD? I have a broken Mega Ste and
> |was wondering if the chip C302096-001A is the HD controller chip, in
> |which case I would swap.

One of my spare TT's has this exact chip number and it reads HD 1.4
floppies ok.

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2802. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-26 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002261932570.110-100000@TT030>
Source record: 65245

On Sun, 27 Feb 2000, Henk Robbers wrote:

> Lonny Pursell wrote:
>
>
> > One of my spare TT's has this exact chip number and it reads HD 1.4
> > floppies ok.
>
> I remember that some of those chips could handle the doubled frequency.
> Mine couldnt.

So what are you saying? It's not an AJAX chip, but the old western
digital chip that just happens to work with HD drive?

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2803. Re: HD Driver - Where to buy?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: --Brian Hutchinson <--bthutch@earthlink.net>
Message-ID: <38B89906.E6AD5D2B@earthlink.net>
Source record: 65099

I've been looking for it too. I found out that Best Electronics has it.

http://www.best-electronics-ca.com/

Regards,

Brian

Steve Taylor wrote:

> Hi,
>
> I want to buy the latest version of HD Driver with English docs.
> Both places I have checked (Systems for Tomorrow and Chro_MAGIC) are
> sold out. Any suggestions on where else I could buy it from?
>
> TIA,
>
> Steve

2804. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38B86F1A.FAD9EF2F@cable.A2000.nl>
Source record: 65100

Lonny Pursell wrote:

> One of my spare TT's has this exact chip number and it reads HD 1.4
> floppies ok.

I remember that some of those chips could handle the doubled frequency.
Mine couldnt.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

2805. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38B8804F.7750CAB7@cable.A2000.nl>
Source record: 65101

Lonny Pursell wrote:

> > > One of my spare TT's has this exact chip number and it reads HD 1.4
> > > floppies ok.
> >
> > I remember that some of those chips could handle the doubled frequency.
> > Mine couldnt.
>
> So what are you saying? It's not an AJAX chip, but the old western
> digital chip that just happens to work with HD drive?

Exactly. Some people were lucky. Back in the early 90's.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

2806. Re: Problem: Magic 6 with NVDI 5 on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <aD0u4.73901$ox5.19583283@tw11.nn.bcandid.com>
Source record: 65102

On 25 Feb 2000 11:50:49 , bytor wrote:
|I am having a problem with my TT030. I have used NVDI 5 for a
|while without problem. I have just gotten Magic6.
|I reformatted my TT's HD and started with a clean drive. Next I
|installed Magic6 and it worked great. I then installed a few
|applications to test further, still no problem.
|Now that I have installed NVDI 5, on boot-up the Magic 6 intro
|screen appears. Then a message appears stating "Drive A: is not
|responding:Abort, Retry, Ignore?". No matter what I do it stays
|locked at this point.
|Any ideas?
|
|Thanks,
|Bytor - USA
|

Have you tried another diskette in drive A while booting? My drive A diskette crashed a few minutes ago. I had been using this diskette as the boot disk since 03/24/98; it served it's purpose well :-)

I had the same error as you did earlier today. I tried reading the directory and couldn't, although the Silkboot sector could still be read on bootup until a few mintues ago.

I've been using MagiC 6.01 since December 27.1999. It has been working great along with NVDI 5.03. I'm using a TT 4/16 megs with a Nove VME Plus graphics card and a Seagate 4.55 gigabyte drive.

2807. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <89a5ic$89n$1@snipp.uninett.no>
Source record: 65103

```
Peter Persson <pep@removembox306.swipnet.se> wrote:

>> ways) which it can't handle over time. It could be a very nice product,
>> but IMO they over-estimated the Falcon's overclocking-capabilities.

> Hmmm... Doni¿½t agree.. The Nemesis and CT2 overclocks about the same things.

Exactly ;-) Don't ask me about my overclocking-experiences...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2808. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <89a5ld$89n$2@snipp.uninett.no>
Source record: 65104

Paul Nurminen <Nurmix@socal.spam> wrote:

>>The Nemesis has some hardware "bugs" (No printing in Nemesis Hi mode)
>>Speeds up entire system, but MO fastram. A LOT slower than the other two.

> Then what are all those crazy black letters on all those hundreds of pieces
> of paper that have been shooting out of my Epson Stylus 600 all these months
> while the Nemesis sits by and says "HI" ??

You're not using MagiC, are you?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

2809. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Boyd Staley <BoydStaley@worldnet.att.net>
Message-ID: <38B8A212.1FC028D9@worldnet.att.net>
Source record: 65105

Hi Sheldon,

I am interested in a few of those ajax chips. If I order
more than one is there a break on shipping? Let me know
what each additional chip would cost and I'll check to see
how many I need.

Thanks,
Boyd Staley

"Sheldon H. Winick" wrote:
>
> Alyre,
>
> The WD1772 drive controller will not reliably support the high density
> floppy drive. You'll need to change it to the newer AJAX controller. I
> still have several of them in stock if you need one. Price is $10 with
> Priority Mail shipping included (continental USA only). Email back if
> interested.
>
> The AJAX chip number is C302434-001/A.
>
> Sheldon
>
> "Alyre Chiasson" <epinoche@nbnet.nb.ca> wrote in message
> news:38B7E716.EA07F1BC@nbnet.nb.ca...
> > Hello,
> >
> > I am trying to upgrade the floppy on a TT that was given to me. The TOS
> > dates 1990 and the machine was equipped with a 720K floppy drive. I put
> > in a 1.4 drive and flipped dip switch 7, nothing. I have no docs but was
> > wondering if the WD1772 chip supports HD? I have a broken Mega Ste and
> > was wondering if the chip C302096-001A is the HD controller chip, in
> > which case I would swap.
> >
> > Thanks
> >
> > Alyre

2810. Hello North Americans

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <89a9mbsdf1@hermes.achilles.net>
Source record: 65106

Keywords:
Hithere, I have been wondering if anyone from our side of the pond
has been getting Atari stuff from europe? I mean from ASH or the other
German software dealers.
I have purchased things from people on this newsgroup and its always been
fine, but I have never actually dealt with a company before.
Bye now, Mark

2811. CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38b8d974$1_1@athena.netset.com>
Source record: 65107

```
New CAB.OVL full package now available.

http://www.netset.com/~baldrick/

What's new?

Many small changes.
PUT implemented. (http method for upload *NOT* supported by all servers)
POST variant of PUT (used by egroups)
An alert on Authentication informing you of the realm you are
authorizing to use. Sometimes contains information you need
for authorization.(Hi freemans ;)

Why the big version jump?

Well I thought PUT was worth a few minor version numbers.

Have fun and enjoy,

Dan Ackerman
aka baldrick
```

2812. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <951640698-169223AEicMi@post3.tele.dk>
Source record: 65108

>From: Ken Springer <wordworks@greeleynet.com>
>Date: Sat, 26 Feb 2000 20:54:15 -0700
>
>
>But I have the impression there is some concern as to the accuracy of
>the results of calculations in version 2.x. Is this true??

Ken,- FWIW, I havn`t found anything yet, then again I only use it,
version 2.0, for ordenary things. I have not tested the more advanced
stuff yet.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2813. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89bvje$5ck$1@SOLAIR2.EUnet.yu>
Source record: 65109

On 27 Feb 2000 13:47:26 , Jim DeClercq wrote:

>Well, the original WD1772 was tested at 8 MHz. Some of them would do
>16 MHz, but were not tested for that. The WD1772-02, howeever marked,
>does the 16 MHz necessary for a HD drive.

As far as I know, the suffixes on WD1772 refer, in fact, to the temperature range that the chip is certified for. Thus, WD1772-02-02 has a wider temperature range than WD1772-00-00, and can better withstand heating caused by overclocking.

I dont know the details of TT schematics- does it use the WD1772 chip in the same way as ST/Mega? i.e. switches its clock from 8 to 16MHz for HD floppies?

It is well known that a ST or a MegaST one has to install a small electronic circuit to do this switching. All the variants of this that I have seen are made so that the chip is fed by 16MHz MOST OF THE TIME- except when there is a DD floppy inserted. The overheating problem is thus understandable.

But this small circuit can be made so that it switches the WD1772 to 16MHz ONLY when the floppy is working (i.e. its motor is spinning) AND a HD floppy is inserted. In this way the chip is subjected to 16MHz only for brief intervals when the floppy is actually used, and the overheating would be much less. I suspect that a WD1772 even with a lower temperature rating might do the job then- but I didn't try that.

I have installed a circuit with this additional capability in my MegaST (a little board with a single 74LS151 chip, sitting piggyback on the WD1772). Admittedly, this is WD1772-02-02, but anyway, it has been working for a couple of years now with HD floppies, without a single problem.

>The AJAX chip does exactly
>same thing as the WD1772-02, and costs a lot more.

Are they exactly the same? I seem to remember that AJAX has an additional register or two, concerning switching the steprate (or is this register in the DMA chip... my memory is failing me...)

2814. C programmers needed for port

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <951684012-494843AEicMi@xs4all.nl>
Source record: 65110

Hello,
Epic Marketing needs C programmers who have experience with
the Falcon and Milan to port the game Simon the Sorcerer to those
two computers.
Contact : info@epic-marketing.de
Dan

Milan 040 - Magic Milan

2815. Re: Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <38b99280$0$16850@news.zetnet.co.uk>
Source record: 65111

On 26 Feb 2000 20:06:14 , "chris swinson" wrote:
>I once tried to get online with my Falcon but I think it failed on the
>script bit in CAB. So could any kind soul send me a script to log on to
>somewhere such as freeerve, taking out thier actualy logon options but
>telling me what to change of course :)

Sorry, can't help you with that. But can send you Sting scripts for
Zetnet if you like. ;-) (100UKP per year but free phone calls)

>Is is possible to fix my Falcon up with my PC monitor ? I'm using my TV at
>the moment via scart, done it that way for about 10 years now with my Atari
>ST.

Yes, I'm using a standard SVGA multisync (Sony Multiscan 15sf) but you
need a Falcon to VGA lead, available from all Atari suppliers I should
think.

Note that you then won't be able to use the Falcon in RGB mode - it
automatically switches to VGA. This means you can't get a decent True
Colour resolution, however allows you higher resolutions with 256
colours (600x400 and further with software and/or hardware
enhancements) and high non-flicker refresh rates. The system appers
to run slower in VGA mode as compared with RGB, presumably because of
the higher scanning frequency.

The Microvitec 1438 is a rare breed in that it's a SVGA multisync that
is capable of scanning down to RGB frequencies. So you could get a
video lead with a switch on it to switch between RGB and VGA and use
the same monitor.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

2816. packers ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <38b9a0a4.0@news2.cluster1.telinco.net>
Source record: 65112

Hi all,

appart from the great ICE and ATOMIC pakers on the ST, is there any packers which will work BOTH on the ST and PC ? the only one I know of is PKZIP, BUT...although this is ok, it needs to work in STOS on the ST.. As far as I know there no PKUNZIP for STOS ? only the normal Gem based programs ?

If you have any ideas then please let me know :)

If you have any idea on how to write a compressing and decompressing code then please let me know :)

If you say DEL *.* for best compression WATCH OUT !!!! rotfl

Chris

exxos@bigfoot.com

2817. Re: Atari Today - New UK Atari Magazine - Free Advert Offer

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89c9hb$2q0$1@plutonium.compulink.co.uk>
Source record: 65113

In message <895n5q$i3d$1@newsg2.svr.pol.co.uk>, BobF@techsoftware.demon.co.uk said:
>
>We have a great first issue, with games reviews, programming
>features, accelerator news, and more. Should be available
>mid March.

Let me know when you are accepting subs! And how.

Regards, /Peter/

2818. FS UK Falcon etc.

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Chris Johns <cjohns@yplace.demon.co.uk>
Message-ID: <951691622.25436.0.nnrp-09.9e9852ed@news.demon.co.uk>
Source record: 65114

Regretfully....

Atari Falcon 14meg
VGA Monitor
Deskjet 500 printer

Large amount of software Atariworks - Pagestream -Calamus - HDdriver -
Nvdi - Cubase Score and much more. Email me for complete list and offers

2819. Re: TT & MSTE for sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <89cdfsrss3@nereid.worldonline.nl>
Source record: 65115

On 25 Feb 00 21:00:10, Mike De.Petris wrote:

Hi Mike
I have 50 US dollars here for the Crazy Dots graphic card
Enough ??
Please react personally ...(jovlie@worldonline.nl)
Jos

2820. Where is Bernie Diotte?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Tom Wilkinson <twilkinson@sprint.ca>
Message-ID: <ifju4.3902$3z.24723@newscontent-01.sprint.ca>
Source record: 65116

Does anyone know the email address of Bernie Diotte? He used to hang around this newsgroup but I lost his email.

He used to have an atari store in Quebec Canada. I'm also hoping he can repair my stacey if I can find him.

You out there Bernie?

Tom (the one you sent Stos and Hisoft Basic too)

2821. Any places for atari parts in North America?

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Tom Wilkinson <twilkinson@sprint.ca>
Message-ID: <Sgju4.3903$3z.24299@newscontent-01.sprint.ca>
Source record: 65117

Are there are any businesses where you can get parts for atari, specifically a Stacey, in North America?

Thanks
Tom

2822. SysEx

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Halloween Jack <halloweenjack@flashmail.com>
Message-ID: <38B9E816.DEE08410@flashmail.com>
Source record: 65118

Hello again. I was wondering if there's any free/shareware SysEx programs, and where can you find them? I need to send standard .syx to my synth. Thanks...

-HJ

2823. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951757988-500074AEicMi@sweet3.freeserve.co.uk>
Source record: 65119

Hi Dan

>Why the big version jump?
>
> Well I thought PUT was worth a few minor version numbers.

8~))

Does this version work with iConnect??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2824. Re: Monochrome and Colour Monitor for 520ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951757992-500686AEicMi@sweet3.freeserve.co.uk>
Source record: 65120

Hi Mark

>I have just cleared out my loft to find that I have an original 1985 Atari
>ST.

If its an STFM then it'l have an RF socket to enable its connection to a
television set.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2825. Re: New ST Applications

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951757994-501326AEicMi@sweet3.freeserve.co.uk>
Source record: 65121

Hi Spencer

>>There isnt a magazine or toilet wall or phone box in Britain that doesnt
> have your name in it!!. 8~)

>Well if you will insist on writing his name everywhere what do you expect!
>;-)

Well there is that. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2826. Syquest Syjet

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38BA0210.5961AF45@qnet.com>
Source record: 65122

Does anyone or has anyone used a Syquest Syjet 1.5gb scsi drive on a TT? I just purchased on for under 30 dollars and want to hook it to my TT? Do I need to do any thing special? Also would I be able to use same cartridge on my PC to read my Atari files and vice versa?

Thanks for the help,

Don

2827. Re: Syquest Syjet

Newsgroup: comp.sys.atari.st
Date: 2000-02-27 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <38ba158f.0@news.qnet.com>
Source record: 65123

Well, I've not used the bigger ones, but I use to have a 45meger on my Falcon030.
On your TT, if it's a SCSI one, you could get a two device cable and hook it into your internatal hard drive, or you could use the Atari hard drive port if you had a icd host card, OR the SCSI port. If it's like the 45 meg drive, they have a device number button on the rear of it. But you should be able to figure out something.

P.S. Your post is the ONLY one I've seen in any newsgroup today, I think someones news server is down.

--
The Year is 2259, The Name of the Place is Babylon 5
http://www.whitelakeweb.com/siar

Schoengarth <dons@qnet.com> wrote in message news:38BA0210.5961AF45@qnet.com...
> Does anyone or has anyone used a Syquest Syjet 1.5gb scsi drive on a
> TT? I just purchased on for under 30 dollars and want to hook it to my
> TT? Do I need to do any thing special? Also would I be able to use
> same cartridge on my PC to read my Atari files and vice versa?
>
> Thanks for the help,
>
> Don
>

2828. Re: SV: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <951848359.16912.0.nnrp-01.9e985e5c@news.demon.co.uk>
Source record: 64996

Hi,

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:ujeu4.44$Yo5.205@198.235.216.4...

> Infact I have CAB working
> better on many Webpages than Others using NETSCAPE 4.5.

Not surprising! I use that at work (it's our standard browser) and it
has so many bugs when dealing with CSS it's not funny (particularly when
developing a new web site, as I'm doing at the moment). Combine CSS and
tables and the thing is worse still :-((

As many sites use CSS now (with good reason), Netscape does all sorts of
horrific things on them unless the authors have managed to work around
its worst excesses. CAB cheerfully ignores CSS so unless the site uses
the wilder end of CSS (eg positioning etc) the site should still be
usable. Which is part of the reason for CSS in the first place (ie older
browsers ignore the styling but the content is intact).

> Also what is the serial/modem port limit on the 286? Is this the same
limit
> as the ST without hardware mod. at 19200?

IIRC from Demon's FAQ about this, older PCs without an upgraded serial
port may be limited to 9600 for reliable TCP/IP as the older serial
chips have buffer problems.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

2829. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <CB1575D4D198D311A3F800600803947EB2CB61@scopent3.mar.hp.com>
Source record: 64997
Body handling: Binary attachment payload not displayed: message.txt

```
This message uses a character set that is not supported by the Internet
Service. To view the original message content, open the attached
message. If the text doesn't display correctly, save the attachment to
disk, and then open it using a viewer that can display the original
character set. <<message.txt>>

[One or more binary attachments are retained only in the source text.]
```

2830. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000228142552.840D@lproven.compulink.co.uk>
Source record: 65046

In article <38BA55B2.E804F891@europe.com>, guillaumed@europe.com
(Guillaume =?iso-8859-1?Q?D=E9flache?=) wrote:

> Sorry none that I know of. You should perhaps check Aminet for
> that instead.

Good point. I'll look.

> Check the Quick FAQ if you want to repair your ST (esp. the "4
inches
> drop" !) : http://bales.online.fr/atari/ (or http://quickfaq.atari.org).

I'm off to look. Thanks.

> A MegaST should have a BLiTTER included.

I think it may have had one once that was removed.

If I could have been bothered, I'd have used "BlITter". It's from BLIT -
Block Image Transfer - isn't it? :)

--
Liam P.

2831. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000228142553.840E@lproven.compulink.co.uk>
Source record: 65047

In article <951706924-35840AEicMi@bfree.on.ca>, madmax@bfree.on.ca (Brian Van Tilborg) wrote:
> Well it is not dead yet. It powers on and gives you the line of bombs.
> I have alot of STs that do this after sitting for a time. Even the
> Megas can be suspect to loose chips. I would remove the case and
> physically press down on the chips on the PCB. Its safer than the 4
> inch drop. I don't believe you have a real problem at hand, however
> sometimes the chips, I believe it is the glue chip barfs. It only takes
> a little time to take the cover off and do this.

OK - how? :-)

> I have heard of ST emulators on Amiga. I don't know how good. PC and
> Mac ones are very good. Regardless you should be able to get yours up
> and running without anykind soldering skill and chip replacement.

They're usually paid-for and not that quick on my P200, I've found. I thought there might be a version of the OS for comparable-architecture machines. For example, by way of comparison, the Sinclair QL OS, QDOS (and its descendents) are available for ST and Amiga.

> And I have at
> least 5 STs with this characteristic,

Wow! Common problem, then!

--
Liam P.

2832. packers ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <0bf_0002280909@conchbbs.com>
Source record: 65048

```
e > If you have any idea on how to write a compressing and
e > decompressing code then please let me know :)

What do you want to know?

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.
```

2833. Sting support for PPP-Connect

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: gaetano_f@yahoo.com
Message-ID: <38ba9702.3958473@news.club-internet.fr>
Source record: 65049

I'm searching a soft that allows me to use sting clients (newsie, mymail...) with PPP-connect. Thanks to reply by mail.

2834. Re: looking for parallel Iomega Zip drive driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38ba9796$0$16849@news.zetnet.co.uk>
Source record: 65050

Steve Rodgers <steve.rodgers@ts-associates.com> wrote in message
news:89dpuo$ek1$1@plutonium.compulink.co.uk...
> Anyone managed to track down a Falcon driver for the parallel Iomega zip
> drive?
>
> Steve
>
>
the answer is still the same as it was five days ago, didn't you read any of
the replies to your first post

2835. NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <89e76o$5og$1@news5.svr.pol.co.uk>
Source record: 65051

Hi,

I have recently upgrade from NVDI 3.01 TO NVDI 5.01 recently but am
now having trouble printing from my main wp Atari Works.

When it goes to print it gives me the error >

"GDOS cannot load printer driver or there is not enough memory to load
it"

there is plenty of memory...
can anyone with some experience help me out?

thanks

pmac

2836. == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Gaetan Lehmann <glehmann@netcourrier.com>
Message-ID: <89e9cu$3bg$1@news.x-echo.com>
Source record: 65052

Hi :)

I would like to create an international newsgroup (english language) bas
ed
only around discussions and thoughts about our Operating System evolutio
n.
The purpose is to establish some specifications about new calls,
AES object structures or other. Any thoughts about functions, interface

possibility, function implementation will be welcome in this future
newsgroup. To participate in this newsgroup, no need to be a programer.
.
Just by telling what you would like to see on your Atari, or what you li
ke
about other OS will be considered helpful. I want to create this newsgro
up
about Atari OS because I think that no specific goal, no near future
vision is what stops our OS to move forward. If you wish to see such a
newsgroup, email me, I will take care of everything to implement it.

Lehmann Gaetan

=-
Article poste via Voila News - http://www.news.voila.fr
Le : Mon Feb 28 17:57:02 2000 depuis l'IP : 193.49.30.34 [VIP 1782023]

2837. == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Gaetan Lehmann <glehmann@netcourrier.com>
Message-ID: <89e9du$3is$1@news.x-echo.com>
Source record: 65053

Hi :)

I would like to create an international newsgroup (english language) bas
ed
only around discussions and thoughts about our Operating System evolutio
n.
The purpose is to establish some specifications about new calls,
AES object structures or other. Any thoughts about functions, interface

possibility, function implementation will be welcome in this future
newsgroup. To participate in this newsgroup, no need to be a programer.
.
Just by telling what you would like to see on your Atari, or what you li
ke
about other OS will be considered helpful. I want to create this newsgro
up
about Atari OS because I think that no specific goal, no near future
vision is what stops our OS to move forward. If you wish to see such a
newsgroup, email me, I will take care of everything to implement it.

Lehmann Gaetan

=-
Article poste via Voila News - http://www.news.voila.fr
Le : Mon Feb 28 17:57:34 2000 depuis l'IP : 193.49.30.34 [VIP 1782023]

2838. Re: Hello North Americans

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <89eadm$1i3$1@hermes.achilles.net>
Source record: 65054

Thanks to those who posted to nmy post! So there are some
Milans in North America! Microsoft watch out!
Mark

Fred Horvat (fmh@oh.verio.com) wrote:
: I just bought a Milan and other misc hardware and software from Woller
: Systeme. Just make sure you use a credit card it makes life much better for
: you if there is a problem.

: Mark Friedman wrote:

: > Keywords:
: > Hithere, I have been wondering if anyone from our side of the pond
: > has been getting Atari stuff from europe? I mean from ASH or the other
: > German software dealers.
: > I have purchased things from people on this newsgroup and its always been
: > fine, but I have never actually dealt with a company before.
: > Bye now, Mark

2839. Re: SysEx

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: mtNO_SPAM@telebyte.nl
Message-ID: <89ec3gane1@rubens.telebyte.nl>
Source record: 65055

On 27 Feb 2000 21:14:31 , Halloween Jack wrote:
>Hello again. I was wondering if there's any free/shareware SysEx
>programs, and where can you find them? I need to send standard .syx to
>my synth. Thanks...
>
>-HJ
>
>.
There must be something out there. I will take a good look in my
collection. Something else you might like:
On my homepage you can download MEX2MID. This is a little tool I
created to convert standard SysEx files (.mex, .syx, and others) into
standard midi files. Then you can use midi sequencer software to send
the SysEx to your synth. The URL to download is:
http://www.telebyte.nl/~mt/mex2mid.zip

****
* That's it folks ! *
* *
* Martin Tarenskeen *
* Homepage: http://www.telebyte.nl/~mt *
****

2840. Re: looking for parallel Iomega Zip drive driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e6q5iz.1dnh12d1l8cfr6N%doitarchive@atari-computer.de>
Source record: 65056

Steve Rodgers <steve.rodgers@ts-associates.com> wrote:

> Anyone managed to track down a Falcon driver for the parallel Iomega zip
> drive?

Ask www.woller.de
Complete rom port interface for parallel zip with driver.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

2841. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38babfe4$1_1@athena.netset.com>
Source record: 65057

In article <951757988-500074AEicMi@sweet3.freeserve.co.uk>,
Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>Hi Dan
>
>>Why the big version jump?
>>
>> Well I thought PUT was worth a few minor version numbers.
>
>8~))
>
>Does this version work with iConnect??.

Should work with Ifusion and Iconnect. If I understand that
properly.

Dan

2842. Hooking up SCSI hard drive to 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <07edc3e7.89edbe3f@usw-ex0101-005.remarq.com>
Source record: 65058

I know that there are ways of hooking up SCSI devices to the DMA
port on an ST. I've seen a cable being sold from Best
Electronics to hook a SCSI hard drive up. The problem is that
it's $75. Are there instructions on how to build one of these
cables yourself? Also, is there a certain type of SCSI drive
that I should try to obtain. I don't know much about how SCSI
works because I've never owned any SCSI devices. I remember
seeing a hardware mod page somewhere on the internet a little
while back, but I can't seem to find it anymore.
-Tom

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2843. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38bac192$1_1@athena.netset.com>
Source record: 65059

In article <89djfg$jb1$1@rubens.telebyte.nl>,
Martin Tarenskeen <mtNO_SPAM@telebyte.nl> wrote:
>> PUT implemented. (http method for upload *NOT* supported by all servers)
>> POST variant of PUT (used by egroups)

I just wanted to add this here as I read one German article about
this that misunderstood my statement. There is a variation on POST (the
method that is used for submitting forms and 'mailto') which handles
sending files to a website. Basically it's just a way to have a page give
the user some place to select to upload a file.

>>
>>Why the big version jump?
>>
>> Well I thought PUT was worth a few minor version numbers.
>>
>>
>> Have fun and enjoy,
>>
>> Dan Ackerman
>> aka baldrick
>>.
>
>My system (4MB Atari 1040 STf, TOS 1.04, CAB 2.7, STinG 1.22) crashed
>with 2 bombs when I tried the new PUT option. The file selector comes
>up, but when I select a file to upload and hit "OK", my computer
>crashed. Anyone having more succes out there?

Well it's working fine for me or else I would not have sent it out
;) What happens if you hit a site that require authentication? I'm
curious if it will cause the same problems for you. If so I think I know
where the problem is then.

Now a question for everyone.

CAB does not really support a method for reporting the progress of
a sent file. However if you are sending a big file with PUT, you really
want to know how the progress is progressing. I thought I would use the
Receive counter for this. While you are sending and not receiving, it
would at least give you some feedback on the transfer.

Does this sound like a good idea? Or do you think it would be too
confusing?

Dan Ackerman
aka baldrick

2844. For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <89efj3$9aa$1@news6.svr.pol.co.uk>
Source record: 65060

Hi

I have the following for Sale

Atari STE 4megs complete with 1 gig SCSI Hard Drive 200meg SCSI Hard Drive
SCSI CD ROM Housed in PC AT Case
Software included, Papyrus & Atari Works installed, alsoMulti-Tasking
software and Internet software preinstalled.
Philips Stereo Colour Monitor & Atari Mono Monitor with Monitor Switch Box.
Hand Scanner plus software. over 1000 disks in Disk Boxes with Utilities and
Games.
3 Large Boxes of boxed software to include utilities and Games.
Software too numerous to mention titles, it would take a long time to
download the list of all the titles of the software that is to go with the
hardware.

If fairly local to Bradford I could deliver, otherwise buyer wil have to pay
P&P which won't be cheap as there is a lot of equipment & software.

300ukp for all the lot. may split.

2845. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: apm.byl@fdn.co.yuk
Message-ID: <38bac942.3792271@news.thefree.net>
Source record: 65061

On Mon, 28 Feb 2000 14:25 +0000 (GMT Standard Time),
un@liamp.cix.co.uk (Liam Proven) wrote:

>The trouble is, adding more RAM, a old IDE hard disk, and making it able
>to drive a VGA monitor ('cos I have several free ones) will cost pushing
>10X what the computer did. /That/ is a pain.
>

Atari ST high res mono mode (640x400) is compatable with
most VGA monitors. I think the scan rates are something like
71 Hz H, 35 kHz V. If you have a monitor capable of these
rates it should work ok with your Mega ST. You just need an
adaptor so that the monitor lead can fit the socket on the
ST.

Abingdon Sythesis Projects (email chrisc@zetnet.co.uk)
sell such an adaptor for 15 ukp. I think FaST Club (email
stclub@cix.co.uk) also sell them.

--
Alan Maydwell

To reply by email change 'yuk' to 'uk'

2846. Re: looking for parallel Iomega Zip drive driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <wxAu4.1739$3B7.9912343@nnrp1.proxad.net>
Source record: 65062

kevin dermott <kdermott@zetnet.co.uk> a &#65533;crit dans le message :
38ba9796$0$16849@news.zetnet.co.uk...
>
> Steve Rodgers <steve.rodgers@ts-associates.com> wrote in message
> news:89dpuo$ek1$1@plutonium.compulink.co.uk...
> > Anyone managed to track down a Falcon driver for the parallel Iomega zip
> > drive?
> >
> > Steve
> >
> >
> the answer is still the same as it was five days ago, didn't you read any
of
> the replies to your first post
>

```
Well said!

--
||| Nicholas Bales, Toulouse, France
===|||==============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2847. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <BxAu4.1740$3B7.9912343@nnrp1.proxad.net>
Source record: 65063

Guillaume D�flache <guillaumed@europe.com> a �crit dans le message :
38BA55B2.E804F891@europe.com...
> > It's only a 2MB MegaST, no blitter or hard disk or anything. So the
UKP20
> A MegaST should have a BLiTTER included.
>
> > wasn't too much of a waste.
> >
> > But, I do have a reasonably-specced Amiga. 68030, 10MB RAM, 400MB HD,
and
> > a SCSI interface.
> >
> > So: Are there any good ST/TT emulators for the Amiga? Preferably free?
> Sorry none that I know of. You should perhaps check Aminet for that
> instead.

```
I'm afraid an 030 Amiga will have a hard time emulating a ST, let alone a
TT.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2848. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <GxAu4.1741$3B7.9912343@nnrp1.proxad.net>
Source record: 65064

Liam Proven <un@liamp.cix.co.uk> a ?crit dans le message :
memo.20000228142550.840C@lproven.compulink.co.uk...
> In article <xpszZXAm$du4Ewdc@steverosie.demon.co.uk>, Steve@atari.org
> (Steve Stupple) wrote:
>
> > Try checking that the IC's are seated properly, if needed remove and
> > refit. I've had a similar problem with my Mega STE.
>
> <Looks embarrassed>
>
> I, er, can't find how to get its lid off.

```
Ahem... Remove all the screws from the square holes. The round hole screws
hold the floppy drive. There might be a round sticker which is hiding a
screw, which would explain why the cover doesn't come off. Lift the case
off, starting on the left (cartridge port) side, and wiggle it until it
comes off of the floppy side.

Rather obvious once you've done it actually!

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2849. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <89ekq6$n80$2@news.hccnet.nl>
Source record: 65065

"Liam Proven" <un@liamp.cix.co.uk> wrote in message
news:memo.20000228142553.840E@lproven.compulink.co.uk...
| In article <951706924-35840AEicMi@bfree.on.ca>, madmax@bfree.on.ca (Brian
| Van Tilborg) wrote:
| > Well it is not dead yet. It powers on and gives you the line of bombs.

What matters is: how many bombs.

| > I have alot of STs that do this after sitting for a time. Even the
| > Megas can be suspect to loose chips. I would remove the case and
| > physically press down on the chips on the PCB.

Also check on the Powersupply-to-board connector. The power surge from
the Floppy disk drive motor may cause trouble there.

| >Its safer than the 4
| > inch drop. I don't believe you have a real problem at hand, however
| > sometimes the chips, I believe it is the glue chip barfs. It only takes
| > a little time to take the cover off and do this.
|
| OK - how? :-)

Remove all the screws from the squared holes (one is under the seal). Remove
the cover backside first, like opening a book. Then remove the steel inner casing.
You may want to loosen the screws from the diskdrive a bit to give it enough clearing
for removal.

|
| > I have heard of ST emulators on Amiga. I don't know how good. PC and
| > Mac ones are very good. Regardless you should be able to get yours up
| > and running without anykind soldering skill and chip replacement.
|
| They're usually paid-for and not that quick on my P200, I've found. I

checked www.emulators.com?

| thought there might be a version of the OS for comparable-architecture
| machines. For example, by way of comparison, the Sinclair QL OS, QDOS (and
| its descendents) are available for ST and Amiga.
|
| > And I have at
| > least 5 STs with this characteristic,
|
| Wow! Common problem, then!
|
| --
| Liam P.

|

2850. Re: Upgrading ROMS in a 1040STf

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <89ekq5$n80$1@news.hccnet.nl>
Source record: 65066

Your burner software does not cover that?
Mine can burn the low bytes or the high bytes

You can also burn them in to 32 pin 1 MB Eproms and convert them afterwards to
28 pin 1MB (P)ROM pinning.

on the eprom:
bend away pin24, connect to pin 16.
On a 32 pin socket with precision turned pins:
connect pin 2 to pin 24.
connect pins 1,32,31,30.
remove pin ends 1,32,31,30.

Folkert Rienstra
(Please don't email me, reply to the group)

"Glenn Bruner" <brunergs@pcisys.net> wrote in message news:38B7FA4B.2D18F7D8@pcisys.net...
Sorry, I meant TOS 1.4.
Thanks,
Glenn Bruner
brunergs@pcisys.net

Glenn Bruner wrote:

I'm looking to upgrade my TOS in my ST to TOS 1.04. Does anyone have the ROM images
available?
I have a copy of TOS 1.04, but it's one complete file and not separated into individual ROM
files. I don't quite
have information to split the file into 6 EPROM images. Can anyone give some information on
which chips cover
which ROM locations?

Any help would be appreciated.

Thanks,
Glenn Bruner
brunergs@pcisys.net

2851. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <89el08crj1@news6.svr.pol.co.uk>
Source record: 65067

> I hardly like to ask, but I'm going to anyway...
>
> I recently bought an ST as part of my researches into GEM for the FreeGEM
> project (http://www.deltasoft.com.) However, as far as I can tell it is a
> dead one. I don't have the right monitor for it, but it appears to give a
> line of bombs at power-on.

I had that with it myself, it turns out it didn't like my TOS 1.62 from my STE, I had to dig out a STFM with TOS 1.4 for it to work.

Bfn Ste

2852. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89eje8$a0h$1@SOLAIR2.EUnet.yu>
Source record: 65068

On 28 Feb 2000 14:25 +00, Liam Proven wrote:

><Looks embarrassed>
>
>I, er, can't find how to get its lid off.

Turn it upside-down, remove the nine (I think) screws at the corners and centres of each side of the pizzabox and in the centre of it (maybe covered by a sticker!)- distinguish them from the three screws holding the floppy-drive in place- it will be obvious from their position which ones are they.

In the aft left corner there is a little lid with a place for two batteries below. Remove the batteries and, by the way, check contacts for corrosion from battery leaks. Then lift the aft part of the pizzabox cover. You will notice a piece of cable from the battery housing going to a connector on the metal shield inside. Pull the cable from the connector, and then lift the box cover a little more and try to disengage it from the floppy-drive mask in front.

Once you have removed the plastic cover, it's time to remove the metal shield. The connector for battery cable has two "winglets" on opposite sides. Press them closer to the connector and push the connector through its hole inside the shield. Then, with a pair of pliers straighten the little bits of metal all around the box perimeter that hold the metal shield together with the bottom part. Once these bits are straightened so that they can pass through slots in the shield- the shield can be lifted and removed. The board is then open to view.

By the way, if you can't get the box open, how can you be sure that it doesn't have a Blitter? I think that practically all Megas, except the VERY early ones, had it.

On the other hand, if it indeed doesn't have a blitter, a question may be raised of a little piggyback board that some versions of Mega have on the CPU- this board was required for some versions of blitter, but if it is present and the blitter is not, I am not sure that everything will work properly.

Beside re-seating the chips, remove and re-seat all the connectors (power supply, floppy-drive supply, floppy drive data...).
It might be a good thing to check whether the power supply still gives 5V and 12V. You can measure it on a spare connector on the main board, near-to and identical to power-supply connector.

BEWARE OF HIGH VOLTAGE on the power supply!

>The trouble is, adding more RAM, a old IDE hard disk, and making it able
>to drive a VGA monitor ('cos I have several free ones) will cost pushing
>10X what the computer did. /That/ is a pain.

Mega 2 has empty places for more RAM chips, so it is quite a simple matter
to solder another 2MB in- though it seems that the chips required have
become quite expensive lately. Check the RAM chips already on the board
(beneath the floppy drive) for the type and speed required.

Driving a VGA monitor in ST-high monochrome mode is quite simple- it is
just a matter of an appropriate connector and (I think) three resistors in it.

2853. Re: packers ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <38bada97.0@news2.cluster1.telinco.net>
Source record: 65069

Hi

I machine code program can be called from STOS and also used on the PC with would be great.

What I need to pack is just text files, and the occasional 4 bit pic. Reason is that myself and a few others are writing a disczine "MEGA disczine" not only do we want to compress files for the ST to get as much as we can on the disc (using atomic) but I plan to write a dosc displayer basic one) so ppl can view the files on the PC, or under emulator. That the intent anways.

You can download issuse form my site, issue 4 is not uploaded yet and we are now working on issue 5.

Chris

www.mega-disczine.freeserve.co.uk

Guillaume D&#65533;flache <guillaumed@europe.com> wrote in message news:38BA68C6.7DF3EACD@europe.com...
> > [...] is there any packers
> > which will work BOTH on the ST and PC ? the only one I know of is PKZIP,
> > BUT...although this is ok, it needs to work in STOS on the ST.. As far as
> > I know there no PKUNZIP for STOS ? only the normal Gem based programs ?
> These is also a better (but w/o GUI) ZIP (un)packer, LHARC (sources
> available), ARJ and (if you ask me !) UnRAR. Then you should use the
> suitable STOS function to run external programs, supplying the correct
> parameters.
>
> > If you have any idea on how to write a compressing and decompressing code
> > then please let me know :)
> What do you want to compress ? Sound/images/code ?
>
> Check out : http://www.programmersheaven.com/

2854. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38badc11$0$16851@news.zetnet.co.uk>
Source record: 65070

On 28 Feb 2000 13:35:16 , Dan Ackerman wrote:
In article <951757988-500074AEicMi@sweet3.freeserve.co.uk>,
Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>Hi Dan

> Should work with Ifusion and Iconnect. If I understand that
>properly.

> Dan

I cant get it to work at all Dan. Why? I just cant find it to try it out. Ive been to your pages.Im told updated 27th went to News and again told updated and that CAB.OVL.1.4000 package available. But I cant find it there or on CAB.OVL page. I`m getting frustrated with everyone talking about it and not being able to get it.

Your advise most welcome,even if to say I`m an idiot go look ... there. (or wherever) :))

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

2855. Power Glove

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Eso <eso@nospam.com>
Message-ID: <DwBu4.268$Aa4.18951@news.uswest.net>
Source record: 65071

I know there's a PC adaptor and software that'll allow you to use a NES/Famicon Power Glove to control some kind of MIDI signals, does anyone know of anything that's been ported to Atari? Thanks ahead.

2856. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38bae9ba.0@news2.cluster1.telinco.net>
Source record: 65072

On 28 Feb 2000 13:42:26 , Dan Ackerman wrote:

>CAB does not really support a method for reporting the progress of
>a sent file. However if you are sending a big file with PUT, you really
>want to know how the progress is progressing. I thought I would use the
>Receive counter for this. While you are sending and not receiving, it
>would at least give you some feedback on the transfer.
>
>Does this sound like a good idea? Or do you think it would be too
>confusing?

Sounds good to me Dan! :-) As you know I'm still having problems
uploading/deleting files with Egroups basically receiving the "failed
transaction!" dialog message and few other sites/forms still give this
error message.

Best Wishes
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

2857. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38baeba02e33e05@free.fr>
Source record: 65073

Hello,

in article <89djfg$jb1$1@rubens.telebyte.nl> (comp.sys.atari.st)
Martin Tarenskeen wrote on Mon 28-02-2000 10:42 (GMT):

> My system (4MB Atari 1040 STf, TOS 1.04, CAB 2.7, STinG 1.22) crashed
> with 2 bombs when I tried the new PUT option. The file selector comes
> up, but when I select a file to upload and hit "OK", my computer
> crashed. Anyone having more succes out there?

Falcon, Cab 2.8, STinG 1.22, 030 version of the ovl. No crash with "put"
but... my server rejected this action :-((and this may be a normal
behaviour).
I just tried to upload a file on my web site, not using the usual ftp
server.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

2858. Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <89entb012vi@enews2.newsguy.com>
Source record: 65074

Just curious...

- What is the maximum throughput of the Falcon SCSI port?
- Any change or increase in SCSI speed with accelerators (like there is with IDE)?
- Are pretty much all "modern" SCSI drives compatible with the Falcon (Ultra, Ultra 2, Wide etc. - providing an adaptor is used)?

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2859. Re: For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <89es40ign1@news6.svr.pol.co.uk>
Source record: 65075

On 28 Feb 2000 18:40:45 , "Stephen Barszczak" wrote:
>Hi
>
>I have the following for Sale
>
>Atari STE 4megs complete with 1 gig SCSI Hard Drive 200meg SCSI Hard Drive
>SCSI CD ROM Housed in PC AT Case

I hope that this doesn't mean that you are about to quit the Atari scene?
Or are you saving for a Milan II??

Long live Milan & Motorola !!

Regards

Neil (A fellow Atari-sufferer from Yorkshire!).

2860. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002281716001.107-100000@TT030>
Source record: 65076

MiNT and Magic and even N.Aes have been updated regularly.
Are you living under a rock somewhere? ;-)

On 28 Feb 2000, Gaetan Lehmann wrote:

> I want to create this newsgroup
> about Atari OS because I think that no specific goal, no near future
> vision is what stops our OS to move forward. If you wish to see such a
> newsgroup, email me, I will take care of everything to implement it.
>
> Lehmann Gaetan

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2861. Will I need to do this the hard way????

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: everything55uper <everything55uper@netscapeonline.co.uk>
Message-ID: <38B9DB77.EE8CD152@netscapeonline.co.uk>
Source record: 65077

This is a Steinberg question.

I used to use Pro24 on the ST and moved over to Cubase on the ST and nowadays use VST on the PC.

My question is this, does anyone know of a file convertor from the old .sng file to a .mid file please? If not I'm gonna have to spend the next decade working via Midi between me ol' faithful and a PC which I know not a sausage about!!!

If as I'm sure it does, one exists, is there a place to download the prog from?

Thanks for any replies in advance.

2862. Re: Hooking up SCSI hard drive to 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <GHCu4.46$2A1.39976@nnrp3.proxad.net>
Source record: 65078

Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid> a crit dans le message :
07edc3e7.89edbe3f@usw-ex0101-005.remarq.com...
> I know that there are ways of hooking up SCSI devices to the DMA
> port on an ST. I've seen a cable being sold from Best
> Electronics to hook a SCSI hard drive up. The problem is that
> it's $75. Are there instructions on how to build one of these
> cables yourself?

No there isn't really, because it's not just a cable. It's a special
interface with a few specifically programmed chips. It is feasible to do one
if you have experience and hardware for programming PAL firmware.

75 USD is pretty cheap actually. They used to be a lot more expensive. There
are several models around, so if you buy one, make sure it handles parity.

There are also IDE interface boards available, but they cost a bit more.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2863. Atari items for auction

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Sheane and Bonnie Meikle <action1@telusplanet.net>
Message-ID: <MQDu4.95$BG5.3577@news0.telusplanet.net>
Source record: 65079
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271609622

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271622858

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271725217

Thanks for looking

Sheane

2864. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: atarigalen
Message-ID: <02c46fb4.8884b37c@usw-ex0108-063.remarq.com>
Source record: 65080

In article <89entb012vi@enews2.newsguy.com>, Nurmix@socal.SPAM
(Paul Nurminen) wrote:
>Just curious...
>
>- What is the maximum throughput of the Falcon SCSI port?
>Around 2 Mb/sec. I can't recall the exact value, but it's 1.xx.

>- Any change or increase in SCSI speed with accelerators (like
>there is with IDE)?
No. SCSI are more expensive because they do not depend upon
(nor benefit from) the CPU.

>- Are pretty much all "modern" SCSI drives compatible with the
>Falcon (Ultra, Ultra 2, Wide etc. - providing an adaptor is
>used)?
>
There is one form of SCSI that uses a different termination
system incompatible with the others. Unfortunately, I can't
recall it's name. Wide->Narrow adapters of course exist, and
I've used various SCSI1 & SCSI2 drives without problem. I do
not know about Ultra or other forms.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2865. Re: Atari items for auction

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: atarigalen
Message-ID: <22446336.86e2cb89@usw-ex0108-063.remarq.com>
Source record: 65081
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari,comp.sys.atari.st.misc

In article <MQDu4.95$BG5.3577@news0.telusplanet.net>, "Sheane
and Bonnie Meikle" <action1@telusplanet.net> wrote:
>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271609622
>
>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271622858
>
>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271725217
>
An Atari 400, a 600, and a joystick are all that's there.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2866. Re: Hello North Americans

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: atarigalen
Message-ID: <288a789c.8b385b52@usw-ex0108-063.remarq.com>
Source record: 65082

In article <38B977D1.A0DD90C2@oh.verio.com>, Fred Horvat
<fmh@oh.verio.com> wrote:
> I just bought a Milan and other misc hardware and software
>from Woller Systeme. Just make sure you use a credit card it
>makes life much better for you if there is a problem.

Care to elaborate? In what medium did you make your purchase
(Email, post, phone)? In which language did you place your
order? In which language will your OS be configured? How much
was shipping?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2867. Re: Sting support for PPP-Connect

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: atarigalen
Message-ID: <11841009.8b91e30d@usw-ex0108-063.remarq.com>
Source record: 65083

In article <38ba9702.3958473@news.club-internet.fr>,
gaetano_f@yahoo.com (Gaetano FICHERA) wrote:
>I'm searching a soft that allows me to use sting clients
>(newsie, mymail...) with PPP-connect.
I think you want Ifusion.

>Thanks to reply by mail.
No.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2868. Re: 63,000 bugs and counting

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: atarigalen
Message-ID: <0e1a70e5.8ee97f8d@usw-ex0108-063.remarq.com>
Source record: 65084

In article <aQmu4.1265
$iv2.20187@newsread2.prod.itd.earthlink.net>, "b.p."
<dontreply@thisaddress.org> wrote:
>I could only dream of having a 333mhz falcon with 32 or 64 mb of
>ram a 20 gig hd and all the modern softare.
>
I doubt you need even that much. The Mac Quadra 610 is a 25Mhz
68040 that can handle pretty much whatever I throw at it. If my
Falcon did the same I'd be a pretty happy Atarian. A pity the
Centurbo II is out of stock.

>With all the advances in computer technology, it's amazing that
>the enduser really does not get a significant increase in
>useability.
Agreed. There is little on my Windows laptop I couldn't do on
my Falcon. Actually, I'm pretty amazed my Falcon suffices as my
primary home computer.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2869. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10002282044570.151-100000@TT030>
Source record: 65085

On Tue, 29 Feb 2000, [iso-8859-1] Martin-€ric Racine wrote:

> On 2000-2-28, Lonny Pursell <atari@bright.net> wrote:
>
> > MiNT and Magic and even N.Aes have been updated regularly.
> > Are you living under a rock somewhere? ;-)
>
> No one needs to. It's no secret that there is no common direction
> in AES evolution. Otherwise, we would not run into this Magic or
> MiNT -only programs that create compatibility issues.

[snip]

Common direction is near impossible. Any platform you look at
has several paths, some are quite radical, some not.

And instantly this and this is utter crap... your responce already
reflects what most of the threads would probably look like
in such a newsgroup. If any has logs from this group, we surely
know already the opinions are quite deverse. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

2870. What is it worth?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Lonny Pursell <root@bright.net>
Message-ID: <Pine.MNT.4.10.10002282052290.151-100000@TT030>
Source record: 65086

```
Any want to give there opinion on what an original (but used)
Atari 8meg STram board for a TT is worth?

--------------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

2871. Re: MEGAFILE DRIVERS

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951806382-98909AEicMi@cwcom.net>
Source record: 65087

From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Date: Fri, 25 Feb 2000 15:34:56 +0200

>> I need drivers for the Atari Megafile 60. Any suggestions or
>> could anyone tell me where to get them from
>
>Grab a hold of CBHD, on a good ftp site. Then, find Derrick
>Crocker's translation of the installation files.

URL for Peter West and Roger Cain's translation is in my sig - follow the
"Translated apps" link.
--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2872. Re: Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951806386-99486AEicMi@cwcom.net>
Source record: 65088

Whoops, I've cut the "From" bit - hopefully you'll know who you are! :-)

>I once tried to get online with my Falcon but I think it failed on the
>script bit in CAB. So could any kind soul send me a script to log on to
>somewhere such as freeerve, taking out thier actualy logon options but
>telling me what to change of course :)

Not very helpful as you haven't mentioned which stack you're trying to use
(STinG or IConnect). Freeserve works perfectly with an Atari, once an
account has been opened.
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2873. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951806388-99929AEicMi@cwcom.net>
Source record: 65089

From: Ken Springer <wordworks@greeleynet.com>
Date: Sat, 26 Feb 2000 20:54:15 -0700

>I've read with interest all the posts since I asked the question or
>where I can get a copy of Texel 2.x. Other than a suggestion via email
>from Systems for Tomorrow, I've had no answers. SFT is out of stock,
>and they only had version 1.

Only ASH sell later versions of Texel AFAIK, the latest version is 2.20 for
which there is no English translation.

>But I have the impression there is some concern as to the accuracy of
>the results of calculations in version 2.x. Is this true??

The translation of 2.00 has been checked and passed by independent math
teachers, however due to the likely use a spreadsheet is likely to get, we,
DDP Translations, have included a disclaimer in the unlikely event of
things going pear-shaped.

>I'd still like to know where I can get a copy.

Second hand or try ASH and ask us to translate it! :-)
--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2874. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951806392-100857AEicMi@cwcom.net>
Source record: 65090

From: Nurmix@socal.SPAM (Paul Nurminen)
Date: 26 Feb 2000 21:29:37 GMT

>>The Nemesis has some hardware "bugs" (No printing in Nemesis Hi mode)
>>Speeds up entire system, but MO fastram. A LOT slower than the other two.
>
>Then what are all those crazy black letters on all those hundreds of
>pieces
>of paper that have been shooting out of my Epson Stylus 600 all these
>months

I think you've been lucky! :-)

I had to install a print spooler to make printing work with my Nemesis,
then latterly I discovered iPRN and its MagiC-only variant and the problem
went away.

No such worries with the CT2 BTW>

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2875. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951806394-101381AEicMi@cwcom.net>
Source record: 65091

From: mgrove@iwvisp.com (Mikey)
Date: Sun, 27 Feb 2000 09:43:54 GMT

>>length - you seem to have quite a number of devices "hanging off" that
>bus
>>BTW, what are they? I guessed at the CT2 and a video card but... :-)
>
>Also an Expose and Falcon Speed (286 card)

Nice! :-)

>I had a text file that went with the images when first posted, but
>it is floating around the ether somewhere now:) The connectors are
>(or maybe were) made by 3M. I would have to dig up the part number.

The images you have contain what look like part numbers?

If they aren't, it would be good to know the correct numbers :-)

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2876. Re: Address 2.2E

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951844136-469898AEicMi@sweet3.freeserve.co.uk>
Source record: 65092

Hi Hallvard

>Nope, no answer yet, so I suppose the author has just packed it in.

Bugger. Someone in this NG must know of his whereabouts.

>I don't feel like wasting more time on this really.

Fair do's, although its still usable as a birthday alert.

>I'll just see if I can find another working package instead, which hasn't
>got any Y2K problems.

I dug out DaCapo for a play, havent got far ith it yet though!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2877. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951844140-470538AEicMi@sweet3.freeserve.co.uk>
Source record: 65093

Hi Dan

>>> Well I thought PUT was worth a few minor version numbers. 8~))
>>Does this version work with iConnect??.

>Should work with Ifusion and Iconnect. If I understand that properly.

I use iConnect with CAB and eMailer, no iFusion?. Will it work?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2878. Re: NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951844142-471153AEicMi@sweet3.freeserve.co.uk>
Source record: 65094

Hi Paul

>I have recently upgrade from NVDI 3.01 TO NVDI 5.01 recently but am now
>having trouble printing from my main wp Atari Works.

Check that youve actually got a driver installed and configured..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2879. Re: WTD: Atari Colour Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951844146-471758AEicMi@sweet3.freeserve.co.uk>
Source record: 65095

Hi Bob

>Yikes, my Atari colour monitor just died on me after several years of
>faithfull service.

Where in the world are you?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2880. Anyone Interested...

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: nexar@my-deja.com
Message-ID: <89ddu4$i19$1@nnrp1.deja.com>
Source record: 65124

Anyone interested in joining a new Atari site ranging from 2600-Jaguar?

anyone with the following would be of great help:

Old mags, manuals, etc.
Scanner
Fast Connection
Great deal of knowledge of Atari's background
Ideas, content to submit, etc.

If you feel you would enjoy joining a new site with exciting content
and will be here years to come, please email me at
xNexar_Net_x@yahoo.com

So far, the site consists of only 3 people.
That may sound like alot, but not this time around. Trust me.

Thanks,
Clint

details about the site will be given upon approval of your joining.
Submitting example work is a plus.
This is for a hobby only/recognition. But a fun way to communicate with
the Atari Community!

Sent via Deja.com http://www.deja.com/
Before you buy.

2881. Re: Any places for atari parts in North America?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Martin-Eric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002280246100.73-100000@rakas>
Source record: 65125

On 2000-2-27, Tom Wilkinson <twilkinson@sprint.ca> wrote:

> Are there are any businesses where you can get parts for
> atari, specifically a Stacey, in North America?

Best Electronics has it all, at an outrageously high price to
match. Best's service is second to none, however, so if you have
the money, go for it.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2882. Re: Wav conv. to aif (CAF)

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <w3ku4.1573$yw1.3304@nntpserver.swip.net>
Source record: 65126

> Do anyone know of a program which converts wav-files to aif-files for cubase
> audio?

Doesn't the old 525 program do this? Otherwise there's ZeroX, which I'm sure does the trick...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

2883. Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: lproven@cix.co.uk
Message-ID: <memo.20000228013822.928A@lproven.compulink.co.uk>
Source record: 65127

I hardly like to ask, but I'm going to anyway...

I recently bought an ST as part of my researches into GEM for the FreeGEM project (http://www.deltasoft.com.) However, as far as I can tell it is a dead one. I don't have the right monitor for it, but it appears to give a line of bombs at power-on.

It's only a 2MB MegaST, no blitter or hard disk or anything. So the UKP20 wasn't too much of a waste.

But, I do have a reasonably-specced Amiga. 68030, 10MB RAM, 400MB HD, and a SCSI interface.

So: Are there any good ST/TT emulators for the Amiga? Preferably free?

--

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/ _/ \o \ |__ | (_| | | | _|. | |. | | (_) \/ (/_ | |
|--oO<_ < | ------- email: lproven@cix.compulink.co.uk --------
\ ___/o / ----- WWW: http://members.aol.com/liamproven ------
_____O___/ "Religion: from a tiny hoax may a mighty icon grow"

2884. Re: [FS] boosted TT030 with SLM605 ...

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <951619808-18900AEicMi@bfree.on.ca>
Source record: 65128

```
>- TT030 64mb TTram / 10mb STram towered in an originally designed box
> let's see it at : http://ping4.ping.be/dipching-drulkhor/HARSOF-E.HTM
>- Nova Mach 32 4mb graphic card (millions of colors)
> - PTC1426 vga screen
> - CD-ROM 8x
> - HD Quantum TRB850S 850 mb
> - HD Quantum LPS270S 270 mb
> - 2 floppy drives 1 HD & 1 DD
> - Syquest 44 mb + 8 cartridges
> - Integrated SLMC804 interface
> All the above items perfectly integrated inside the tower, also the
> graphic card
>
> - SLM605 perfectly maintained, new drum.
> - 5 toner cartridges
>
> UKP 300
> --
> Jo Vandeweghe * dipching@pi.be
> http://ping4.ping.be/dipching-drulkhor/INDEX.HTM
> " Sure highest mountains are not made of stone."
>* FREE TIBET *

I would buy this system in a heartbeat if it didn't have to be shipped
across the ocean. It has everything I want for my TT:-(.

However, I don't know how you can offer Tibet into the deal. Besides I am
not really interested in collecting countries with my Ataris. ;-).

Later Brian.
```

2885. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <xpszZXAm$du4Ewdc@steverosie.demon.co.uk>
Source record: 65129

In article <memo.20000228013822.928A@lproven.compulink.co.uk>, Liam
Proven <lproven@cix.co.uk> writes
>I recently bought an ST as part of my researches into GEM for the FreeGEM
>project (http://www.deltasoft.com.) However, as far as I can tell it is a
>dead one. I don't have the right monitor for it, but it appears to give a
>line of bombs at power-on.

Try checking that the IC's are seated properly, if needed remove and
refit. I've had a similar problem with my Mega STE.

>
>It's only a 2MB MegaST, no blitter or hard disk or anything. So the UKP20
>wasn't too much of a waste.

ï¿½20 GBP isn't bad at all for a Mega ST2.. If you've given up on it, I
can take it off your hands:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

2886. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <89ct0u$1m2@nnrp4.farm.idt.net>
Source record: 65130

Dan,

Thanks for the update and most of all thanks for your
fine support. It is appreceated.

On 27 Feb 2000 02:59:48 , Dan Ackerman wrote:
>
> New CAB.OVL full package now available.
>
> http://www.netset.com/~baldrick/
>
>What's new?
>
> Many small changes.
> PUT implemented. (http method for upload *NOT* supported by all servers)
> POST variant of PUT (used by egroups)
> An alert on Authentication informing you of the realm you are
> authorizing to use. Sometimes contains information you need
> for authorization.(Hi freemans ;)
>
>
>Why the big version jump?
>
> Well I thought PUT was worth a few minor version numbers.
>
>
> Have fun and enjoy,

I sure will

--
****
===== Frank Lawrence =====
===== Norman OK US =====
****

2887. Re: Falcon or TT?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <kRmu4.1267$iv2.26891@newsread2.prod.itd.earthlink.net>
Source record: 65131

> So which is better? I've heard they're pretty equal, but I thought I'd
> ask some users of both. Also if anyone's looking to get rid of either
> let me know (US only please, shipping cost get huge). Thanks

The Falcon is the only way to fly, and mine is not for sale.

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net

2888. Re: Any places for atari parts in North America?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <YRmu4.1268$iv2.26740@newsread2.prod.itd.earthlink.net>
Source record: 65132

Try ATY Computers

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
Tom Wilkinson <twilkinson@sprint.ca> wrote in message
news:Sgju4.3903$3z.24299@newscontent-01.sprint.ca...
> Are there are any businesses where you can get parts for atari,
specifically
> a Stacey, in North America?
>
> Thanks
> Tom
>
>
>

2889. Re: 63,000 bugs and counting

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <aQmu4.1265$iv2.20187@newsread2.prod.itd.earthlink.net>
Source record: 65133

>
> How can you do way more when your OS can't even run in 14 meg or Ram?
>
> Good conversation for advocacy though.
>

14 megs, win 98 is constantly accessing the hard drive with 32 megs. When I access a menu with explorer and outlook running, the harddrive starts spinning. Even my laptop with 64 megs does the same thing. Then there is the disapearing memory trick that windows does.

I do not understand why I need 32 megs of memory to surf the web and write an email. I could only dream of having a 333mhz falcon with 32 or 64 mb of ram a 20 gig hd and all the modern softare.

With all the advances in computer technology, it's amazing that the enduser really does not get a significant increase in useability. Almost daily I bring both PC's to the point of having to reboot which in itself is a pain in the ass.

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
Brian Van TIlborg <madmax@bfree.on.ca> wrote in message
news:4keu4.48$Yo5.205@198.235.216.4...
> On 18 Feb 2000 20:03:18 , Terry May wrote:
> >On Fri, 18 Feb 2000 19:41:32 GMT, nameerf@flash.net (Michael and Nicole
> >Freeman) wrote:
> >
> >>Ah, so nice to have way more than enough room on my 14Mb Falcon! :)
> >
> >Depends on what you want to do. I was running out of memory all the time
on
> >my 14Mb Falcon, too. And I wasn't doing anywhere near as much as I'm
doing
> >now. You could easily get by on a 4Mb STe, for that matter. Again, it
just
> >depends on what you want to do with it.
>
>
> You are doing more now in 14meg on your PC? You can do more now with 96
Meg

> and Windows 2000 than on a Falcon with 96Meg of Ram? Not certain I follow
> you.
>
> Or You do more with 96Meg of ram than with a Falcon using 14meg of ram?
>
> I believe I am going with "Way more than enough room on my 14meg Falcon!
> :-).
>
> Later Brian.
>
> >.
>

2890. Re: Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <h9pu4.2552$b06.12117021@nnrp3.proxad.net>
Source record: 65134

chris swinson <exxos@bigfoot.com> a crit dans le message :
38b832b8.0@news2.cluster1.telinco.net...
> I recall there was something about them not to long ago, but my PC went up
> ni smoke :((((not suppriseing really) and its taken me ages to get
back
> online. Would have been better getting online with my Falcon cos to
> reinstall the OS you just press RESET, heheehhe
>
> Anyway I'd love to get online with my Falcon, but could do with a boost,
> I've been looking at the core design board for a while and I'd love to buy
> one. I recall something about the things gone bust or something ??? are
> they selling the things or not ? and if not WHY NOT!!! :o)

I'm not sure if the Core Design board is being delivered yet. The CT2,
Nemesis and AB040 boards are all out of production now.

> Secondly, I want to get a new HD driver for my Falcon one which will take
PC
> drives ? I have a 2.5" PC drive but it dont work on my current driver,
> which one will work and where can I get it ?

There's no such thing as a PC drive. There are IDE or SCSI drives. Both
should work. What driver are you using? Did you partition the drive? What
size? Don't format it.

> I once tried to get online with my Falcon but I think it failed on the
> script bit in CAB. So could any kind soul send me a script to log on to
> somewhere such as freeerve, taking out thier actualy logon options but
> telling me what to change of course :)

With STinG, you should only need to change the ID settings in the Dialer.
There are instructions in the Quick FAQ.

> Is is possible to fix my Falcon up with my PC monitor ? I'm using my TV
at
> the moment via scart, done it that way for about 10 years now with my
Atari
> ST.

Of course, a Falcon is best with a VGA monitor. You just need the right
adapter or cable. Check out the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@

```
-' ' `- http://bales.online.fr/atari online.fr
```

2891. Re: Amberstar

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Alex Holland <a1_NOCRAP_exh@hotmail.com>
Message-ID: <89e285$ve1$1@nnrp1.deja.com>
Source record: 65135

> Does anyone know if the sequel was ever released, if so, where can I
>get a hold of it?

It was called Ambermoon. Although previewed in several ST magazines it was never taken past the preliminary stages for the ST. However it was written for the Amiga. Only ever released in Germany (in German text). However a translation was done by Thalion and never released until re-discovered in 1998.

You can read about it and download it at the Thalion webshrine

http://thalion.atari.org

--
Cheers

Alex Holland
Webmaster of the Thalion Webshrine

Sent via Deja.com http://www.deja.com/
Before you buy.

2892. Re: ICD > ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BA2F05.2DEF@ooc.de>
Source record: 65136

Starlord

> I have a 2.1 GB drive in my TT that was formatted via ICD and it uses
> the ICD BG sectors. Does any of the other hard drive drivers handle
> the ICD formatts?

If it's actually an ICD specific format you should re-partition your
hard disk with the Atari compatible format. This format is recognized by
any hard disk driver, including ICDs.
It's not a good idea using a proprietary format.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2893. Re: HD Driver - Where to buy?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BA2EB8.718A@ooc.de>
Source record: 65137

Steve Taylor wrote:

> I want to buy the latest version of HD Driver with English docs.
> Both places I have checked (Systems for Tomorrow and Chro_MAGIC) are
> sold out. Any suggestions on where else I could buy it from?

System Solutions always having the latest version with English manuals
available.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2894. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: mtNO_SPAM@telebyte.nl
Message-ID: <89djfg$jb1$1@rubens.telebyte.nl>
Source record: 65138

On 27 Feb 2000 02:59:48 , Dan Ackerman wrote:
>
> New CAB.OVL full package now available.
>
> http://www.netset.com/~baldrick/
>
>What's new?
>
> Many small changes.
> PUT implemented. (http method for upload *NOT* supported by all servers)
> POST variant of PUT (used by egroups)
> An alert on Authentication informing you of the realm you are
> authorizing to use. Sometimes contains information you need
> for authorization.(Hi freemans ;)
>
>
>Why the big version jump?
>
> Well I thought PUT was worth a few minor version numbers.
>
>
> Have fun and enjoy,
>
> Dan Ackerman
> aka baldrick
>.

My system (4MB Atari 1040 STf, TOS 1.04, CAB 2.7, STinG 1.22) crashed
with 2 bombs when I tried the new PUT option. The file selector comes
up, but when I select a file to upload and hit "OK", my computer
crashed. Anyone having more succes out there?

2895. WTD: Atari Colour Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: TechSoftware <BobF@techsoftware.demon.co.uk>
Message-ID: <89dk3m$r8a$1@news5.svr.pol.co.uk>
Source record: 65139

Hi,

Yikes, my Atari colour monitor just died on me after
several years of faithfull service. Does anyone have
a colour monitor for sale - its for a STe?

Regards

Bob.

2896. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38BA55B2.E804F891@europe.com>
Source record: 65140

> It's only a 2MB MegaST, no blitter or hard disk or anything. So the UKP20
A MegaST should have a BLiTTER included.

> wasn't too much of a waste.
>
> But, I do have a reasonably-specced Amiga. 68030, 10MB RAM, 400MB HD, and
> a SCSI interface.
>
> So: Are there any good ST/TT emulators for the Amiga? Preferably free?
Sorry none that I know of. You should perhaps check Aminet for that
instead.

Check the Quick FAQ if you want to repair your ST (esp. the "4 inches
drop" !) : http://bales.online.fr/atari/ (or http://quickfaq.atari.org).

2897. Re: packers ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38BA68C6.7DF3EACD@europe.com>
Source record: 65141

> [...] is there any packers
> which will work BOTH on the ST and PC ? the only one I know of is PKZIP,
> BUT...although this is ok, it needs to work in STOS on the ST.. As far as
> I know there no PKUNZIP for STOS ? only the normal Gem based programs ?
These is also a better (but w/o GUI) ZIP (un)packer, LHARC (sources
available), ARJ and (if you ask me !) UnRAR. Then you should use the
suitable STOS function to run external programs, supplying the correct
parameters.

> If you have any idea on how to write a compressing and decompressing code
> then please let me know :)
What do you want to compress ? Sound/images/code ?

Check out : http://www.programmersheaven.com/

2898. Re: WD1772 controller chip, HD or DD?

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <89dp5lvlt1@draco.stochastik.rwth-aachen.de>
Source record: 65142

In article <89b9te$79v$1@nnrp02.primenet.com>,
Jim DeClercq <jimd1@primenet.com> wrote:
>
>Well, the original WD1772 was tested at 8 MHz. Some of them would do
>16 MHz, but were not tested for that. The WD1772-02, howeever marked,
>does the 16 MHz necessary for a HD drive. The AJAX chip does exactly
>same thing as the WD1772-02, and costs a lot more.

I am quite sure that the data sheet for both the 1772 and the 1772-02 only
specifies a maximum of 10MHz - and yes, some work at 16MHz, some don't.

If you want reliable HD operation, get an AJAX.

cu
Michael
--
In the beginning there was nothing, which exploded.

2899. looking for parallel Iomega Zip drive driver

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Steve Rodgers <steve.rodgers@ts-associates.com>
Message-ID: <89dpuo$ek1$1@plutonium.compulink.co.uk>
Source record: 65143

Anyone managed to track down a Falcon driver for the parallel Iomega zip drive?

Steve

2900. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <951706924-35840AEicMi@bfree.on.ca>
Source record: 65144

>From: lproven@cix.co.uk (Liam Proven)
>Date: Mon, 28 Feb 2000 01:38 +0000 (GMT Standard Time)
>
>I hardly like to ask, but I'm going to anyway...
>
>I recently bought an ST as part of my researches into GEM for the
>FreeGEM
>project (http://www.deltasoft.com.) However, as far as I can tell it is
>a
>dead one. I don't have the right monitor for it, but it appears to give
>a
>line of bombs at power-on.

Well it is not dead yet. It powers on and gives you the line of bombs. I have alot of STs that do this after sitting for a time. Even the Megas can be suspect to loose chips. I would remove the case and physically press down on the chips on the PCB. Its safer than the 4 inch drop. I don't believe you have a real problem at hand, however sometimes the chips, I believe it is the glue chip barfs. It only takes a little time to take the cover off and do this.

I think you will be fine. Press down all the chips on the PCB even ones that are soldered in.

>
>It's only a 2MB MegaST, no blitter or hard disk or anything. So the
>UKP20
>wasn't too much of a waste.

Nope, not bad deal at all. I didn't realize that the U.K. got Mega 2 STs without blitters as well. These were the early megaST2 and supposedly the blitters were to be installed at a later date after being sold to the consumer.

>
>But, I do have a reasonably-specced Amiga. 68030, 10MB RAM, 400MB HD,
>and
>a SCSI interface.
>
>So: Are there any good ST/TT emulators for the Amiga? Preferably free?

I have heard of ST emulators on Amiga. I don't know how good. PC and Mac ones are very good. Regardless you should be able to get yours up and running without anykind soldering skill and chip replacement.

If you aren't patient, and don't want to take apart the Mega, Just give it the 4 inch drop. This can reseat the chips or unseat them more.
I believe persistance will pay off as I haven't been unable to resurrect one yet that gives a line of bombs on start up. And I have at least 5 STs with this characteristic, although my 2 Megas have been fine in this regard.

Later Brian.

2901. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-28 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000228142550.840C@lproven.compulink.co.uk>
Source record: 65145

In article <xpszZXAm$du4Ewdc@steverosie.demon.co.uk>, Steve@atari.org (Steve Stupple) wrote:

> Try checking that the IC's are seated properly, if needed remove and
> refit. I've had a similar problem with my Mega STE.

<Looks embarrassed>

I, er, can't find how to get its lid off.

> £20 GBP isn't bad at all for a Mega ST2.. If you've given up on it, I
> can take it off your hands:)

I know! That's why I bought it!

The trouble is, adding more RAM, a old IDE hard disk, and making it able to drive a VGA monitor ('cos I have several free ones) will cost pushing 10X what the computer did. /That/ is a pain.

--
Liam P.

Damn! Left my default config on, so it showed my email address... %^£$!

2902. Re: Will I need to do this the hard way????

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: everything55uper <everything55uper@netscapeonline.co.uk>
Message-ID: <38BC51E0.4EEEF8F2@netscapeonline.co.uk>
Source record: 64946

everything55uper wrote:

> This is a Steinberg question.
>
> I used to use Pro24 on the ST and moved over to Cubase on the ST and
> nowadays use VST on the PC.
>
> My question is this, does anyone know of a file convertor from the old
> .sng file to a .mid file please? If not I'm gonna have to spend the next
> decade working via Midi between me ol' faithful and a PC which I know
> not a sausage about!!!
>
> If as I'm sure it does, one exists, is there a place to download the
> prog from?
>
> Thanks for any replies in advance.

Thanks for the replies folks. Yes I've kept my ST but that is what I'm not looking forward to. That is linking them together. A bit of a B@#l Ache. But if VST will accept .sng files saved on 31/2 then that's another story.

I'm outta here to try it now!!

Thanks a lot.

Gary

2903. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <djvg98.1m.ln@hog1.hrz.tu-darmstadt.de>
Source record: 64947

Hi!

In article <951806390-100413AEicMi@cwcom.net>,
Derryck Croker <derryck@NOSPAMcix.co.uk> writes:
> I tried 1024*768 on my CT2'd Falcon, but the refresh frequency dropped
> so low that the flicker became annoying

Did you use interlace? If not, do so, this will double the refresh
frequency for solid areas and only cause flickering for some patterns.
In general, for frequencies below ~60 Hz, using interlace results in a
far more stable picture. Of course, the monitor must be able to handle
high vertical frequencies, e.g. 120 Hz if you enable interlace when
you're currently running 60 Hz non-interlaced.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2904. Re: 63,000 bugs and counting

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <g8vg98.1m.ln@hog1.hrz.tu-darmstadt.de>
Source record: 64948

Hi!

In article <0e1a70e5.8ee97f8d@usw-ex0108-063.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> writes:
> A pity the Centurbo II is out of stock.

The current issue of ST-Computer states that Falke Verlag will _maybe_
start producing licensed CT II's.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2905. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Greg Goodwin <drclu@swbell.net>
Message-ID: <38BC6864.52E1@swbell.net>
Source record: 64949
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

This is some cool stuff here...

|CATOLOGIC RELEASES THE LONG AWAITED BATTLESPHERE(tm) FOR
| JAGUAR AND DONATES ALL PROFITS TO DIABETES RESEARCH
|
|
| February 29, 2000
|
| For immediate release:
|
| CAPITOLA, CA -- Scatologic Inc. is pleased to announce
|that the long awaited BattleSphere(tm) for the Atari Jaguar platform
|will soon ship, and that all |profits from the game will be donated
|to diabetes research.

We still have a month to go till April 1st, so I guess we can rule
out the April Fool's day gag. :)
(I think I said a while back on a Newton list serve to never
release a product on April 1st... if you are serious.) (grin)

| BattleSphere(tm) is the awesome full 3D networked
|action shooter for the Atari Jaguar. The game was developed by
|renowned Jaguar, NUON, PSX2 and PC developer 4Play, which recently
|merged with Scatologic Inc. to form the newest industry powerhouse
|development team.

Any chance we will see this on the NUON ?

| The highly anticipated BattleSphere(tm) combines the
|fast-action gameplay of a first person shooter with the nonlinear
|aspects of a strategic campaign simulator. Also included on the same
|cartridge are several additional play variations which range from a
|pure classic arcade action game to a multi-player networked
|deathmatch mode, where up to 32 players can dogfight for control of
|the Universe. The game garnered acclaim from players when it was
|demonstrated at the World Of Atari show in 1998, and it has received
|glowing praise from industry leading publications like Next
|Generation Magazine and Diehard Gamefan magazine.

Can we say "Star Raiders"? :) Can't think of any other platform I
would rather play a Star Raiders style game on this side of an Atari
400. (grin)
Now we just need to get this style game for the Lynx and 7800 and
we'll have it covered. Panther is optional. :)

| BattleSphere(tm) was completed several years ago, but
|the release has been pending for some time due to the fact that the
|Jaguar ceased to be a mainstream platform, and the software, tooling,
|and procedures required to produce cartridges were lost and had to be
|recreated. "The biggest hurdle was overcoming the loss of the
|software encryption keyxi,." said Scatologic COO, Douglas Engel, who
|was one of the original BattleSphere(tm) development team. Scott
|LeGrand, Scatologic CEO, was enthusiastic about the team's effort to
|recreate the missing encryption key. He commented, "Generating a
|unique key ourselves allowed us to produce the highest quality game,
|cartridge, and packaging without resorting to risky unproven and
|expensive hardware bypassing techniques."

Songbird seems to be doing well with bypassing as shown with
Protector, but hey, breaking the code was a much cleaner way of going
about it. Good to know it can be done.

| In an unprecedented move, Scatologic has announced that
|all profits from the sale of BattleSphere(tm) will be donated to
|diabetes research. Scatologic CTO Stephanie Wukovitz stated,
|"Videogames are stereotyped as a harmful influence on society, and we
|wanted to show that they can be a very positive factor.

That is nice and all, but ALL profits?!?

| Donating the profits to diabetes research is our way of
|showing this, as well as a way to thank everyone who has helped us
|get this game produced."

That is nice and all, but ALL profits?!? :)

Common! I would hope there would be a little incentive to program
other games. Just my opinion of course, otherwise, highly noble of
you.

| A special autographed copy of BattleSphere(tm) is up
|for auction on eBay right now. As an added incentive, the high
|bidder's name will be digitally encoded into this very special
|collector's item.

(Smile) Well, I guess there was some room in that "packed"
cartridge of Battlesphere afteral.

| BattleSphere(tm) will begin full-scale shipping soon
|afterwards. BattleSphere(tm) is priced at only $74.99 plus $5.00ï¿½
|shipping and handling (Continental U.S.). Orders outside the
|continental U.S.ï¿½ will require additional charges depending on the
|destination. California residents must add 8.25% sales tax.

About the going rate for new Jaguar games these days.

| Copyright (c) 2000 Scatologic Inc. All rights reserved.
|This article may be reprinted in its entirety. BattleSphere(tm) is
|copyright and trademark 4Play/Scatologic. All rights reserved.

Imagine having Battlesphere otherwise surnamed
"Star Raiders 2000" out by 2000? What a concept. Being a fan of
cockpit style games, I know I'm going to be spending many hours on
BattleSphere and Skyhammer.

Probably good, since I've solved Wolfenstein and just about
finished off Bubsy and Kasumi Ninja. ;)

Doctor Clu
@>-->----------------
Atari 400/800 User (w/ 4196 STE hard drive interface)
Atari Jaguar 64-Bit Player

2906. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38BC9C45.263319F0@greeleynet.com>
Source record: 64950

Thanks to all who have responded to my request.

It looks like my need for a new spreadsheet may become a reality. If so, I'll contact ASH and get the latest. I'll figure out what the German means and then deal with it. <G>

Thanks again.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

2907. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951893564-106431AEicMi@cwcom.net>
Source record: 64951

From: baldrick@dilbert.netset.com (Dan Ackerman)
Date: 28 Feb 2000 13:42:26 -0500

> CAB does not really support a method for reporting the progress of
>a sent file. However if you are sending a big file with PUT, you really
>want to know how the progress is progressing. I thought I would use the
>Receive counter for this. While you are sending and not receiving, it
>would at least give you some feedback on the transfer.

Good idea. Why not change the clock icon to indicate file upload? Hmm,
can't think of anything ATM tho'.
--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2908. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38BC27B2.C64F281A@village.uunet.be>
Source record: 64952

Hoi Christopher,

Christopher Giles wrote:
>
> Hello. I have a 520ST that I have recently started playing with again.
>
> I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 (both
> running Linux) can talk to each other as well as my Macs. I plan on
> getting a cable modem or DSL in the near future, so that all of these
> can share a fast internet connection.
>
> My question is, how can I include the Atari in this? Is there a way to
> bridge the Atari onto the ethernet LAN?

Yep, there is a way... but you won't have the fast ethernet speed. You
can connect your ST to an ethernet network. You need a parallel ethernet
adaptor with a RTL8012 etherner controller inside (KEY systems provide
such ones), a special device (you have to make it) to connect the
adaptor to your ROM-port of your Atari and STinG with the drivers of
Vasillis.
Elmar Hilgart made the special device on a nice little PCB, but there
are some problems with at the moment and we're still testing it out.

> It would be a shame to leave the Atari out of the game. Any suggestions
> would be appreciated.

Other, and less expensive suggestions, are also available : using a
serial nulmodem cable to the 486 and using STinG.

I suggest you take a look at these pages for more info :

http://gallery.uunet.be/saka/atari/network/index.htm
http://gallery.uunet.be/saka/atari/lan/index.htm

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

2909. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951936886-612508AEicMi@sweet3.freeserve.co.uk>
Source record: 64953

Hi Paul

>just a little thing, how do you make magic 6 boot up in a colour? all i
>get is a rather depressing grey.

Go t the config options and pick a colour, you can also choose a pattern.
Its also possible to design your own they are only IMG's.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2910. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951936888-613104AEicMi@sweet3.freeserve.co.uk>
Source record: 64954

Hi Michael.

> Magic seems to be hard coded to boot in ST-High. Is there any way to
>change this

If you use the menu option Change resolution to create a resolution and hit
save then it will be stored in magic.inf, as #_DEV 5 ????
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2911. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10002290123310.154-100000@rakas>
Source record: 64998

On 2000-2-28, Lonny Pursell <atari@bright.net> wrote:

> MiNT and Magic and even N.Aes have been updated regularly.
> Are you living under a rock somewhere? ;-)

No one needs to. It's no secret that there is no common direction in AES evolution. Otherwise, we would not run into this Magic or MiNT -only programs that create compatibility issues.

One easy example: Wdialog. Everyone agrees it is crap, nobody wants it shoved down their throat, yet noone has suggested any sensible way to get around it that Behne brothers might support.

Result: one cannot access the Printer.CPX that comes with NVDI anymore, unless they use Wdialog. Ndialog (with N.AES 2.0) is a joke that isn't compatible with applications that want Wdialog, half of the time.

Solution: integrate proper Wdialog functions into N.AES sources, like it was done for Magic. Problem: rumour has it that Behne don't want to hand over their API to Woller.

A newsgroup where such issues would be discussed and _resolved_ in the open, for the common good of the TOS platform, instead of keeping Magic and MiNT+N.AES development separate, would help.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2912. Re: \\..ELECTION 2000..// - JOHN McCAIN

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38bb14a0$0$16857@news.zetnet.co.uk>
Source record: 64999

On 27 Feb 2000 18:48:07 , Brian Van TIlborg wrote:

|>
|>|At a time when America searches for heroes to lead us, it has the genuine article in John McCain.|
|>
|>etc etc
|>
|>|--
|>|Please disregard the following text.
|>|--
|>|
|>|Zfed lmlg plul tluyp
|>|smfl y ugpoj xl zrao
|>|lsql i glab sll fmfy.
|>
|>
|>etc etc
|>
|>
|>Are they all as mad as this?
|>--
|>John Logan
|
|WHAT IS YOUR PROBLEM JOHN!!!!
|
|WHY WOULD YOU THINK THAT AN AMERICAN PRESIDENTIAL CANDIDATE SHOULDN'T LOOK
|FOR SUPPORT ON A WORLDWIDE NG!!!

I don't think I have a problem. The problem is contained in the
encoded message that we are asked to disregard. It is, of course, as
clear as daylight to heroes.
--
John Logan

2913. Re: Monochrome and Colour Monitor for 5

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38bb14a2$0$16857@news.zetnet.co.uk>
Source record: 65000

```
|I have just cleared out my loft to find that I have an original 1985 Atari
|ST.
|
|Unfortunately no Monitor for it !!!
|
|I live in England and would appreciate if anybody can help ?
|
|Thanks
|
|Mark
|mwadams@cwcom.net

System Solutions sold mono monitors a year or so ago, and presumably
still do.
--
John Logan
```

2914. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000229012301.868B@lproven.compulink.co.uk>
Source record: 65001

In article <38bac942.3792271@news.thefree.net>, apm.byl@fdn.co.yuk (Alan Maydwell) wrote:

> On Mon, 28 Feb 2000 14:25 +0000 (GMT Standard Time),
> un@liamp.cix.co.uk (Liam Proven) wrote:

> Abingdon Sythesis Projects (email chrisc@zetnet.co.uk)
> sell such an adaptor for 15 ukp. I think FaST Club (email
> stclub@cix.co.uk) also sell them.

Yep. Talked to them; very helpful.

However, that lead is 75% of the cost of the computer and infinitely more than a VGA monitor costs! ;)

--
Liam P.

2915. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000229012303.868C@lproven.compulink.co.uk>
Source record: 65002

In article <BxAu4.1740$3B7.9912343@nnrp1.proxad.net>, bales@online.fr
(Nicholas Bales) wrote:

> I'm afraid an 030 Amiga will have a hard time emulating a ST, let alone
> a
> TT.

I see no reason why.

Same family CPU, loads more RAM, and a graphics chipset that can easily
emulate the ST's fairly basic graphics.

I'm only interested in TOS & GEM, I don't expect 100% games capability.

--
Liam P.

2916. Re: Atari items for auction

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Alan Pollock <nexus@king.cts.com>
Message-ID: <89fek4$1buh$2@thoth.cts.com>
Source record: 65003
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari,comp.sys.atari.st.misc

In comp.sys.atari.8bit atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
> In article <MQDu4.95$BG5.3577@news0.telusplanet.net>, "Sheane
> and Bonnie Meikle" <action1@telusplanet.net> wrote:
>>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271609622
>>
>>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271622858
>>
>>http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=271725217
>>
> An Atari 400, a 600, and a joystick are all that's there.

> Galen

Yeah - I hate it when folks just provide a url without even deigning to
mention what items those urls point to. Let's hope it was mere oversight,
rather than intentional hinderance. Nex

2917. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000229032949.868D@lproven.compulink.co.uk>
Source record: 65004

In article <89eje8$a0h$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje Vukovic) wrote:

> Turn it upside-down

<Slaps forehead>

> remove the nine (I think) screws at the corners

Ah. The previous owner said he thought the lid came off with a concealed catch, but he couldn't remember where.

> By the way, if you can't get the box open, how can you be sure that it
> doesn't have a Blitter?

I was told this by the seller.

Also, I now see that at the read near the cartridge port (right hand side towards the back - is that it?) there's an empty square socket.

I can also tell it's TOS 1.41 UK from the ROM chip labels! :)

> raised of a little piggyback board that some versions of Mega have on
> the CPU

Nope.

> Beside re-seating the chips, remove and re-seat all the connectors
> (power supply, floppy-drive supply, floppy drive data...).

OK.

> It might be a good thing to check whether the power supply still gives
> 5V and 12V. You can measure it on a spare connector on the main board,
> near-to
> and identical to power-supply connector.

How? I don't have things like a volt meter hanging around!

> BEWARE OF HIGH VOLTAGE on the power supply!

Noted.

> Mega 2 has empty places for more RAM chips, so it is quite a simple
> matter
> to solder another 2MB in

<Falls off chair>

/Soldering in/ *bare chips/ is "quite a simple matter"? Ye gods!

> Driving a VGA monitor in ST-high monochrome mode is quite simple- it is
> just a matter of an appropriate connector and (I think) three resistors
> in it.

I'll, er, pass on the component-level stuff.

All my PCs are home-made, and I make PCs for friends too. I service and support computers for a living.

I'm still not about to take a soldering iron to one, though!

Many thanks for a splendidly helpful and informative reply.

A couple of questions while I'm here :)

There'a a large IDE edge connector just by the CPU socket. 64-way if I counted correctly. Nothing in it. What's that for?

Also, there's an unused rows of pins (about 24 or 26) near the <?> DMA or hard-disk port.

--
Liam P.

2918. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000229032951.868E@lproven.compulink.co.uk>
Source record: 65005

In article <89ekq6$n80$2@news.hccnet.nl>, folkert.rienstra@hccnet.nl (Folkert Rienstra) wrote:

> What matters is: how many bombs.

Ah. The monitor wouldn't sync well enough for me to tell. It's an old PC CGA one.

However, I've found it works - mostly - with the Amiga, so maybe it's a cabling problem or something. I'll try again now, and report back.

Thanks!

--
Liam P.

2919. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000229032952.868F@lproven.compulink.co.uk>
Source record: 65006

In article <GxAu4.1741$3B7.9912343@nnrp1.proxad.net>, bales@online.fr
(Nicholas Bales) wrote:

> Rather obvious once you've done it actually!

<Blush> You're absolutely right.

Where to look for the screws is another thing, though - I guess I assumed
they'd be at the back - and *nine* of them - <!>.

Thanks for the help.

--
Liam P.

2920. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000229033839.868G@lproven.compulink.co.uk>
Source record: 65007

In article <02c46fb4.8884b37c@usw-ex0108-063.remarq.com>,
kNOk@SPAM@uia.net.invalid (atarigalen) wrote:

> There is one form of SCSI that uses a different termination
> system incompatible with the others. Unfortunately, I can't
> recall it's name.

<Guesses> Do you mean LVD SCSI? Low Voltage Differential.

It's not just termination: cabling and signalling systems are different
too. It allows longer cable runs in high-speed SCSI buses.

--
Liam P.

2921. Re: NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <83lu4.100$4c1.3685@newsread1.prod.itd.earthlink.net>
Source record: 65008

On 28 Feb 2000 16:19:36 , Paul Mac wrote:
> Hi,
>
> I have recently upgrade from NVDI 3.01 TO NVDI 5.01 recently but am
> now having trouble printing from my main wp Atari Works.
>
> When it goes to print it gives me the error >
>
> "GDOS cannot load printer driver or there is not enough memory to load
> it"
>
> there is plenty of memory...
> can anyone with some experience help me out?
>
> thanks
>
> pmac

Paul Mac - make sure that your standard printer is set to be device #21. Works looks for that number when it tries to access the GDOS drivers. I had similar problems when I upgraded to NVDI 5 also. FWIW - setting the device driver number from within NVDI did not do the trick. I had to manually change the number using a text editor (NVDI.INF) file on the boot partition to "DEFAULT_PRINTER = 21".

Let me know if you have any problems

Steve Hammond

tthammond@earthlink.net

2922. Re: [FS] boosted TT030 with SLM605 ...

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: db361@torfree.net
Message-ID: <FqoCx8.I7o.0.bloor@torfree.net>
Source record: 65009

Mind you, the offer might be too good to refuse if he tossed in
Lichtenstein...

(grin)

2923. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sbmn7gnsjp107@corp.supernews.com>
Source record: 65010

On 28 Feb 2000 21:04:43 , Paul Nurminen wrote:
>Just curious...
>
>- What is the maximum throughput of the Falcon SCSI port?
>- Any change or increase in SCSI speed with accelerators (like there is with
> IDE)?
>- Are pretty much all "modern" SCSI drives compatible with the Falcon
> (Ultra, Ultra 2, Wide etc. - providing an adaptor is used)?
>
>
>
>-Paul

2mb/sec is what the spec is, a little slower IRL. As long as you have
a decent DMA buffer, SCSI still works with faster bus speeds, but that
does not increase the transfer rate.

Uwe should pickup here and have the info on the newer drive types.

Mike

2924. Re: SysEx

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <2YJu4.159$Sl6.7091@nuq-read.news.verio.net>
Source record: 65011

On 28 Feb 2000 17:43:12 , Martin Tarenskeen wrote:
>On 27 Feb 2000 21:14:31 , Halloween Jack wrote:
>>Hello again. I was wondering if there's any free/shareware SysEx
>>programs, and where can you find them? I need to send standard .syx to
>>my synth. Thanks...
>>
>>-HJ
>>
You can go to my site and download MIDIAN, a fantastic Sysex App, and
also a Sysex Dumper called DUMP IT by Ben Hall. You can use it as a
deck acc, and load stuff from within your sequencer while it is
running. These Files are on my Midi Apllications Reviewed page. See
signiture. Glad to help.

Tim Conrardy

---
http://atari.atlantis-bbs.com
Tim's Atari Midi World

2925. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <_sKu4.169$_y1.712763@nnrp1.proxad.net>
Source record: 65012

Liam Proven <un@liamp.cix.co.uk> a �crit dans le message :
memo.20000229012301.868B@lproven.compulink.co.uk...
> In article <38bac942.3792271@news.thefree.net>, apm.byl@fdn.co.yuk (Alan
> Maydwell) wrote:
>
> > On Mon, 28 Feb 2000 14:25 +0000 (GMT Standard Time),
> > un@liamp.cix.co.uk (Liam Proven) wrote:
>
> > Abingdon Sythesis Projects (email chrisc@zetnet.co.uk)
> > sell such an adaptor for 15 ukp. I think FaST Club (email
> > stclub@cix.co.uk) also sell them.
>
> Yep. Talked to them; very helpful.
>
> However, that lead is 75% of the cost of the computer and infinitely more
> than a VGA monitor costs! ;�)

```
You can do mono hi-res (640x400) through a VGA if you build (or get someone
else to build) a special VGA cable. There are instructions in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2926. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <%sKu4.170$_y1.712763@nnrp1.proxad.net>
Source record: 65013

Liam Proven <un@liamp.cix.co.uk> a ?crit dans le message :
memo.20000229012303.868C@lproven.compulink.co.uk...
> In article <BxAu4.1740$3B7.9912343@nnrp1.proxad.net>, bales@online.fr
> (Nicholas Bales) wrote:
>
> > I'm afraid an 030 Amiga will have a hard time emulating a ST, let alone
> > a
> > TT.
>
> I see no reason why.
>
> Same family CPU, loads more RAM, and a graphics chipset that can easily
> emulate the ST's fairly basic graphics.

```
I'l no programmer, but you would still be using lots of CPU cycles
translating the routines.
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2927. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <0tKu4.171$_y1.712763@nnrp1.proxad.net>
Source record: 65014

Liam Proven <un@liamp.cix.co.uk> a écrit dans le message :
memo.20000229032949.868D@lproven.compulink.co.uk...
> In article <89eje8$a0h$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje
> Vukovic) wrote:
>
> > Turn it upside-down
>

<snip>

> <Falls off chair>
>
> /Soldering in/ *bare chips/ is "quite a simple matter"? Ye gods!

Well, you've just discovered the expandability of the Mega ST. The STE is
slightly more expandable because it uses SIMM memory.

> > Driving a VGA monitor in ST-high monochrome mode is quite simple- it is
> > just a matter of an appropriate connector and (I think) three resistors
> > in it.
>
> I'll, er, pass on the component-level stuff.
>
> All my PCs are home-made, and I make PCs for friends too. I service and
> support computers for a living.
>
> I'm still not about to take a soldering iron to one, though!

Mario Becroft makes an appropriate cable. He must have someon selling them
in the UK. Look for his site in the Quick FAQ.

> Many thanks for a splendidly helpful and informative reply.
>
> A couple of questions while I'm here :)
>
> There'a a large IDE edge connector just by the CPU socket. 64-way if I
> counted correctly. Nothing in it. What's that for?

It's not an IDE connector. It's the MegaBUS, which is basically a direct
processor bus. There were not many boards made for it, maybe a graphics card
or two.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@

-' ' `- http://bales.online.fr/atari online.fr

2928. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <0tKu4.172$_y1.712763@nnrp1.proxad.net>
Source record: 65015

Liam Proven <un@liamp.cix.co.uk> a �crit dans le message :
memo.20000229032951.868E@lproven.compulink.co.uk...
> In article <89ekq6$n80$2@news.hccnet.nl>, folkert.rienstra@hccnet.nl
> (Folkert Rienstra) wrote:
>
> > What matters is: how many bombs.
>
> Ah. The monitor wouldn't sync well enough for me to tell. It's an old PC
> CGA one.
>
> However, I've found it works - mostly - with the Amiga, so maybe it's a
> cabling problem or something. I'll try again now, and report back.

```
A CGA won't work. You want either a standard RGB monitor (or a SCART TV) for
colour resolutions (low and mid res) or an Atari monochrome (or a VGA with
the correct cable) for monochrome hi-res.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2929. Re: Will I need to do this the hard way????

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <1tKu4.173$_y1.712763@nnrp1.proxad.net>
Source record: 65016

everything55uper <everything55uper@netscapeonline.co.uk> a ?crit dans le
message : 38B9DB77.EE8CD152@netscapeonline.co.uk...
> This is a Steinberg question.
>
> I used to use Pro24 on the ST and moved over to Cubase on the ST and
> nowadays use VST on the PC.
>
> My question is this, does anyone know of a file convertor from the old
> .sng file to a .mid file please? If not I'm gonna have to spend the next
> decade working via Midi between me ol' faithful and a PC which I know
> not a sausage about!!!

```
Yes, Cubase VST should be able to handle them.

In the worse case, use the old ST to convert them to .mid (you didn't get
rid of the ST without converting your files first, DID YOU?).

You can also "play" them over MIDI, recording with external sync on the PC.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2930. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951806390-100413AEicMi@cwcom.net>
Source record: 65017

From: Nurmix@socal.SPAM (Paul Nurminen)
Date: 26 Feb 2000 20:57:40 GMT

>Trying to push it much beyond these numbers results in a fairly unstable
>picture, especially in True Color mode. And for the record, this is on a

I tried 1024*768 on my CT2'd Falcon, but the refresh frequency dropped so low that the flicker became annoying (perhaps I need to do some more fiddling). There was also some rather unpleasant Moire patterning on the desktop background. I've therefore standardised on 800*608 for all but the TC mode.

>new Viewsonic 17" monitor (which is very nice, by the way!)

I was taken by the Iiyama Pro 410, gets rave reviews.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2931. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BB8109.2CBA@ooc.de>
Source record: 65018

Paul Nurminen wrote:

> - What is the maximum throughput of the Falcon SCSI port?

Approximately 1.8 MB/s.

> - Any change or increase in SCSI speed with accelerators (like there is with
> IDE)?

No.

> - Are pretty much all "modern" SCSI drives compatible with the Falcon
> (Ultra, Ultra 2, Wide etc. - providing an adaptor is used)?

Yes, they are compatible, provided you have the correct adapter for wide
types. Narrow (8 bit) SCSI devices can be connected without any adapter.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2932. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BB8160.3F0F@ooc.de>
Source record: 65019

atarigalen wrote:
>
> In article <89entb012vi@enews2.newsguy.com>, Nurmix@socal.SPAM

> There is one form of SCSI that uses a different termination
> system incompatible with the others. Unfortunately, I can't

I guess you mean differential. For the Falcon single ended SCSI instead
of differential is required.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2933. Re: To write a CD-ROM ?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916880-99138AEicMi@wanadoo.be>
Source record: 65020

From: ebaiz@skyenet.net (Edward S. Baiz Jr.)
Date: Fri, 25 Feb 2000 16:14:24 GMT

Hi Edward,

>There is a program I am beta-testing called CDISO that appears to
>recognise the long filenames. I have not tried writing it to a CD, but
>when I load one in, it comes up in the long-filename form.
We are not really waiting on a program that recognises long file names. SPIN
takes care of this since ages. A CD Writer program that could actually burn
CD`s with long file names would be a gift from heaven... :-)

Please check out the docs or history file, and put us out of our misery...

Cheers from Belgium
Dennis

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2934. Re: Spreadsheets

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916878-98502AEicMi@wanadoo.be>
Source record: 65021

From: Ken Springer <wordworks@greeleynet.com>
Date: Sat, 26 Feb 2000 20:54:15 -0700

Hi Ken,

>I've read with interest all the posts since I asked the question or
>where I can get a copy of Texel 2.x. Other than a suggestion via email
>from Systems for Tomorrow, I've had no answers. SFT is out of stock,
>and they only had version 1.
Texel 2.2 German version can be bought straight from ASH, all German Atari dealers, and some dealers in Holland. If you can locate version 2.0 then you can transform it in a English version using the D&D translation. ATM DD&P has no serious plans to translate version 2.2, due to lack of coorporation from the author.

>But I have the impression there is some concern as to the accuracy of
>the results of calculations in version 2.x. Is this true??
NO, version 2.2 is about a year old now, if there would have been serious bugs a bugfix would have been released rather quickly. I'm not saying that Texel is bugfree, a bugfree program doesn't exist. Even M$ doesn't guarantee that Exell is bugfree. AFAIK there are no complaints about Texel not being accurate in it's calculations. This is just a silly rumour... don't believe it.

>I'd still like to know where I can get a copy.
Like I said, you'll have to locate version 2.0, why don't you put a small add in one of the German newsgroups... or put it in the buy&sell section of some of the German Atari websites:
http://www.atari-world.de and http://www.atari-computer.de have the biggest and probably most visited add sections.

Something like : "Hilfe ! ich suche Texel 2.0" and your email address should do it.

Cheers from Belgium
Dennis

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

2935. Re: Will I need to do this the hard way????

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <38BB8897.125419E9@renault.com>
Source record: 65022

everything55uper wrote:
>
> This is a Steinberg question.
>
> I used to use Pro24 on the ST and moved over to Cubase on the ST and
> nowadays use VST on the PC.
>
> My question is this, does anyone know of a file convertor from the old
> .sng file to a .mid file please? If not I'm gonna have to spend the next
> decade working via Midi between me ol' faithful and a PC which I know
> not a sausage about!!!
>
> If as I'm sure it does, one exists, is there a place to download the
> prog from?
>
> Thanks for any replies in advance.

I also used to use pro24 V2 and cubase V1 on ST. I think one way is,
with the ST, to load under cubase a pro24 file (open->24 song) and
export it as a midifile. It's probably not the best way...

2936. Re: Monochrome and Colour Monitor for 520ST

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38BBA35B.3A5182F3@patent.gov.uk>
Source record: 65023

Hi Mark,

Have a look in Loot.com and search for 'atari'. You will find lots of
ST monitors for sale in the UK.

Bob King.

Mark Adams wrote:
>
> I have just cleared out my loft to find that I have an original 1985 Atari
> ST.
>
> Unfortunately no Monitor for it !!!
>
> I live in England and would appreciate if anybody can help ?
>
> Thanks
>
> Mark
> mwadams@cwcom.net

2937. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BBB590.1605@ooc.de>
Source record: 65024

Mikey wrote:

> 2mb/sec is what the spec is, a little slower IRL. As long as you have
> a decent DMA buffer, SCSI still works with faster bus speeds, but that
> does not increase the transfer rate.
>
> Uwe should pickup here and have the info on the newer drive types.

Any current SCSI drive can transfer data faster than the Falcon can
accept them. The SCSI specification provides for data transfer rates far
beyond 2 MB/s. Usually it's the Falcon that limits the transfer rate,
not the drive, except for very old drives.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

2938. Re: FS: Owner's Manuals (USA)

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <IzQu4.921$PY4.52864@newsread2.prod.itd.earthlink.net>
Source record: 65025

Sheldon,
My E-mail to you got returned again! Sent Sunday and got back Tuesday!!!
Need your snail address and will you take a check or do you need a money
order?
John G.

On 27 Feb 2000 14:16:02 , John Garone wrote:
>Sheldon,
> Tried your E-mail address but got returned! I'm interested in the
>Megafile HD Drive Owners Manual! If you still have it, need snail address
>and payment type info,
> John
>
>On 25 Feb 2000 15:27:52 , "Sheldon H. Winick" wrote:
>>For Sale: Misc Owner's Manuals. $5 each to cover the cost of Priority Mail
>>Shipping (Continental USA only):
>>
>> - Atari TT Computer Owner's Manual
>> - Atari Megafile Hard Disk Drive Owner's Manual
>> - Atari SLM804 Laser Printer Owner's Manual
>> - Atari Megafile 44 Removable Hard Disk Drive Owner's Manual
>> - Atari TTM195 (High Res Mono Monitor) Owner's Manual
>> - Atari ST Basic Quick Reference Guide
>> -

2939. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38BBDF76.524757EC@europe.com>
Source record: 65026

> > > I'm afraid an 030 Amiga will have a hard time emulating a ST, let
> > > alone a TT.
> >
> > I see no reason why.
> >
> > Same family CPU, loads more RAM, and a graphics chipset that can easily
> > emulate the ST's fairly basic graphics.
>
> I'l no programmer, but you would still be using lots of CPU cycles
> translating the routines.

Do not underestimate the power of MMU chips, Nick :) ! Most of the differences (from a programmer's point of view) lie in the different memory maps. AFAIK and as already said, Amiga video chips are much more flexible than ST/TT ones (compare the latter with the corresponding 1200 AGA chipset IIRC).

2940. Want Seagate SCSI Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <L_Qu4.923$4c1.56027@newsread1.prod.itd.earthlink.net>
Source record: 65027

Hi All,

I'm looking for a Seagate SCSI hard drive with power supply (in USA/Canada)
comparable to the ST51080N, preferrably in a case and around 1 gig
(in good condition, of course). Please E-mail if you have.

John G.

2941. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <89gsb5vqo1@nnrp1.deja.com>
Source record: 65028

In article <38BBB590.1605@ooc.de>,
Uwe Seimet <us@ooc.de> wrote:
> Mikey wrote:
>
> > 2mb/sec is what the spec is, a little slower IRL. As long as you
have
> > a decent DMA buffer, SCSI still works with faster bus speeds, but
that
> > does not increase the transfer rate.
> >
> > Uwe should pickup here and have the info on the newer drive types.
>
> Any current SCSI drive can transfer data faster than the Falcon can
> accept them. The SCSI specification provides for data transfer rates
far
> beyond 2 MB/s. Usually it's the Falcon that limits the transfer rate,
> not the drive, except for very old drives.
>
Yes, I should have said 2mb/sec is specified in the Falcon Field Service
Manual as the "Falcons" x-fer limit.

Thanks,
Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

2942. Re: NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <89gshcvua1@nnrp1.deja.com>
Source record: 65029

In article <83Iu4.100$4c1.3685@newsread1.prod.itd.earthlink.net>,
tthammond@earthlink.net (Steve Hammond) wrote:
> On 28 Feb 2000 16:19:36 , Paul Mac wrote:
> > Hi,
> >
> > I have recently upgrade from NVDI 3.01 TO NVDI 5.01 recently but am
> > now having trouble printing from my main wp Atari Works.
> >
> > When it goes to print it gives me the error >
> >
> > "GDOS cannot load printer driver or there is not enough memory to
load
> > it"
> >
> > there is plenty of memory...
> > can anyone with some experience help me out?
> >
> > thanks
> >
> > pmac
>
> Paul Mac - make sure that your standard printer is set to be device
#21. Works
> looks for that number when it tries to access the GDOS drivers. I had
similar
> problems when I upgraded to NVDI 5 also. FWIW - setting the device
driver number
> from within NVDI did not do the trick. I had to manually change the
number using
> a text editor (NVDI.INF) file on the boot partition to
"DEFAULT_PRINTER = 21".
>
> Let me know if you have any problems
>
> Steve Hammond
>
> tthammond@earthlink.net

That is so cool! I had that problem on one machine, but not the other.
Each has a different version of NVDI. PageStream wouldn't print to the
GDOS device #21, and I just couldn't get it:)

Thanks for the tip
Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

2943. magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <89grfa$2hj$1@news7.svr.pol.co.uk>
Source record: 65030

Hi,

just a little thing, how do you make magic 6 boot up in a colour? all
i get is a rather depressing grey.

thanks!

pmac

paul_mc@atariste.freeserve.co.uk

2944. Epic marketing looking for C-Coder to port SS2 to F030 & Milan

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <NeTu4.2302$yw1.3667@nntpserver.swip.net>
Source record: 65031

Hi

I read the following on Place2Be:

/Peter

To start porting Simon the Sorcerer 2 to the Falcon and the Milan as soon as
possible epic marketing is now looking for a C-Coder who is familiar with
both machines. Candidacies can be sent via email to info@epic-marketing.de.
epic marketing homepage

2945. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <89h12r$o4j$1@newsg1.svr.pol.co.uk>
Source record: 65032

Dan,

just wonderin if there was anychance of ssl support in future?

It's brilliant to see continual updates of your ovl very much
appreciated.

thanks
pmac

2946. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38bc1008$0$16857@news.zetnet.co.uk>
Source record: 65033

Paul Mac <paul_mc@atariste.freeserve.co.uk> wrote in message
news:89grfa$2hj$1@news7.svr.pol.co.uk...
> Hi,
>
> just a little thing, how do you make magic 6 boot up in a colour? all
> i get is a rather depressing grey.
>
> thanks!
I hope this doesn't make you suicidal then but I don't think you can, you
can stop the pic showing though.

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2947. Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Christopher Giles <cgiles@ziplink.net>
Message-ID: <38BC1120.64143E7B@ziplink.net>
Source record: 65034

Hello. I have a 520ST that I have recently started playing with again.

I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 (both running Linux) can talk to each other as well as my Macs. I plan on getting a cable modem or DSL in the near future, so that all of these can share a fast internet connection.

My question is, how can I include the Atari in this? Is there a way to bridge the Atari onto the ethernet LAN?

It would be a shame to leave the Atari out of the game. Any suggestions would be appreciated.

Thanks!

-Chris

2948. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <89h4pd$n1o$1@nyheter.chalmers.se>
Source record: 65035

In article <89347tgpi1@nnrp1.deja.com>,
Jo Even Skarstein <joska@nuts.edu> wrote:
>In article <38B17E18.C3F99662@ericsson.com>,
> brian.hutchinson@ericsson.com wrote:
>> I'd like to upgrade my Falcon but there are so many options I don't
>know about:
...
>> Eclipse
>
>Probably nice, but it's impossible to find. Don't order it from Cortex

I certainly like mine a lot.
For some performance numbers, take a look at my recent fVDI announcement
on this newsgroup.

>- you'll never get it. Try finding a Nova instead.

I know that at least two ordinary customers have got their Eclipse's,
but the general distribution still seems to be held up for some reason.
Cortex was in limbo most of the autumn due to illness in the family,
but last I heard (end of December, IIRC) that was about to change.

At least one batch of the cards have been produced, but there was some
extra work that needed to be done on each one by David himself, IIRC.
Bringing the company up again might be taking too much of his time right
now, but that's just speculation.

>> Afterburner 040
>
>I have one myself, so naturally I'd recommend it ;-) However, it's been

I really like mine.

>and it has been extremely stable and reliable. Haven't had one single

My first one died due to a cracked socket (!), but apart from that it's
been working like a charm.

>problem with it, except that I had to change my Nemesis-setup quite a
>bit to get the DMA working properly. Haven't touched the hardware for

I modifed my clock-patch while installing the AB040, and SCSI has been
unreliable ever since...

>atleast two years now, and this Falcon has been used a *lot*. It's
>probably been used for atleast 4-5000 hours since I got it.

Mine has also been in heavy use, and it works perfectly with the
Eclipse. ;-)

>However, the Afterburner is a lot more compatible that most people
>think, I have been using it for the last 2 1/2 years and have never

Definitely.

>bothered installing that AB/030-switch. I can't really recall having
>had any problems, but then I don't play games on my Falcon.

The majority of the handful of games I've tried have actually worked on
my AB040, but lots certainly wouldn't.

>> The monitor I am using is a Mag 17". I think I might have a problem
>> here too. I don't think this monitor will do ST low will it? Monitor
>
>No, it won't. But why would you use that? Your monitor sounds fine to

It's been a while, but aren't the ST colour modes double-scanned (each
line drawn twice) on the Falcon? I certainly seem to recall using those
modes just fine on my 30-68 kHz monitor.

>me, I wish I could afford a Mag!

My 15" Mag died two or three weeks ago. :-(
I've had it since it cost more than most 19" monitors do now, though,
so I guess I shouldn't complain.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2949. Re: Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <38bc223c.0@news2.cluster1.telinco.net>
Source record: 65036

Hi,

I have a freeserve account which I suse now on my PC, I was using STing, as STick would not work at all. Sting would dial and I would here a second or 2 of modem nosie then nothing, no matter what I did for the setup for the script. I was beginning to wonder if my modem was at fault not the program :(

Chris

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message news:951806386-99486AEicMi@cwcom.net...
> Whoops, I've cut the "From" bit - hopefully you'll know who you are! :-)
>
> >I once tried to get online with my Falcon but I think it failed on the
> >script bit in CAB. So could any kind soul send me a script to log on to
> >somewhere such as freeerve, taking out thier actualy logon options but
> >telling me what to change of course :)
>
> Not very helpful as you haven't mentioned which stack you're trying to use
> (STinG or IConnect). Freeserve works perfectly with an Atari, once an
> account has been opened.
> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --
>

2950. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <89hct2cfj1@nnrp1.deja.com>
Source record: 65037

In article <Pine.MNT.4.10.10002290123310.154-100000@rakas>,
=?iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
wrote:
> On 2000-2-28, Lonny Pursell <atari@bright.net> wrote:
>
> > MiNT and Magic and even N.Aes have been updated regularly.
> > Are you living under a rock somewhere? ;-)
>
> No one needs to. It's no secret that there is no common direction
> in AES evolution. Otherwise, we would not run into this Magic or
> MiNT -only programs that create compatibility issues.
>
> One easy example: Wdialog. Everyone agrees it is crap, nobody
> wants it shoved down their throat, yet noone has suggested any
> sensible way to get around it that Behne brothers might support.
>
> Result: one cannot access the Printer.CPX that comes with NVDI
> anymore, unless they use Wdialog. Ndialog (with N.AES 2.0) is a
> joke that isn't compatible with applications that want Wdialog,
> half of the time.
>
> Solution: integrate proper Wdialog functions into N.AES sources,
> like it was done for Magic. Problem: rumour has it that Behne
> don't want to hand over their API to Woller.

Great. A rumour. How about facts?

I thought we are taling about an API? What do you think needs to
be "handed over"?

> A newsgroup where such issues would be discussed and _resolved_
> in the open, for the common good of the TOS platform, instead of
> keeping Magic and MiNT+N.AES development separate, would help.
>
> --
> Martin-Éric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
>
>

--
--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

2951. Problem with SM125 monitor

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: andyt@optology.com
Message-ID: <38bc10f8.353121109@news.demon.co.uk>
Source record: 65038

I have a 520 STM (no internal floppy) and a SM125 monitor that works OK most of the time but from time to time the screen goes blank for a second or so then recovers. Anyone have any idea what might be wrong and what I can do to repair it?

Andy

2952. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <2QWu4.11744$Kz3.199899@news.flash.net>
Source record: 65039

On 29 Feb 2000 16:17:46 , Paul Mac wrote:
>just a little thing, how do you make magic 6 boot up in a colour? all
>i get is a rather depressing grey.

Yes, I have Magic 6.01 on my Falcon, and since the bootup image
displayed is actually a 256-color image, it would be nice to boot up
in a 256-color mode instead of ST-High black and white. Changing the
NVRAM graphics mode setting doesn't change anything. Magic seems to
be hard coded to boot in ST-High. Is there any way to change this
(i.e. setting some variable in the MAGX.INF file)? It's more or less
just an aesthetic thing, but I'd love to see a beautifully colored
welcoming screen! Any ideas?

Mike Freeman
nameerf@flash.net

2953. Re: Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951856126-176419AEicMi@sweet3.freeserve.co.uk>
Source record: 65040

Hi Dezza

> Freeserve works perfectly with an Atari, once an account has been
>opened.

You just need a PC to severely smack about to give the initial account
opening. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2954. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <951856130-177057AEicMi@sweet3.freeserve.co.uk>
Source record: 65041

Hi Lonnie

>MiNT and Magic and even N.Aes have been updated regularly. Are you living
>under a rock somewhere? ;-)

I didnt see him on my way out tonight!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2955. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38bc3f73$0$16849@news.zetnet.co.uk>
Source record: 65042

Magic seems to
> be hard coded to boot in ST-High. Is there any way to change this
> (i.e. setting some variable in the MAGX.INF file)?

this is not read till after it boots, there was a lot of talk about it when
it was released
anyway I hate the idea of hiding all that boot up info

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2956. REQ:Here is Notator21 for Atari Have Someone Better Crack ? - Notator21.zip (0/1)

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Wiki <wmiklas@pp.htv.fi>
Message-ID: <04fobs87ou5hff1dfhk92sk9qbf3k9s1gf@4ax.com>
Source record: 65043

I'm interesting if somebody heve newer version of this progy and
better Crack ?. This one is working on Emulator for PC and on Atari ST
but in score edit is not perfect.
E-mail me if You can Help
Wiki

2957. 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <951863570-555908AEicMi@post3.tele.dk>
Source record: 65044

Hi all,-
does anyone have a good working init string for the 3Com U.S.Robotic 56K
Message Modem?

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

2958. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-02-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <89hi69lfa1@snipp.uninett.no>
Source record: 65045

Johan Klockars <rand@cd.chalmers.se> wrote:

>>- you'll never get it. Try finding a Nova instead.

> I know that at least two ordinary customers have got their Eclipse's,
> but the general distribution still seems to be held up for some reason.
> Cortex was in limbo most of the autumn due to illness in the family,
> but last I heard (end of December, IIRC) that was about to change.

Well, I've sent him a few mails the last couple of months, but without
response. I'm considering legal actions, but I'm a bit reluctant due to
his family-situation. My patience is wearing out though.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

2959. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952024144-720180AEicMi@sweet3.freeserve.co.uk>
Source record: 64896

Hi Joergen

>does anyone have a good working init string for the 3Com U.S.Robotic 56K
>Message Modem?

ATZ

!!!!!!!!!
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2960. Re: WTD: Atari Colour Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952024148-720766AEicMi@sweet3.freeserve.co.uk>
Source record: 64897

Hi Alan

>> Where in the world are you?.

>The UK - didn't you read the header? (-:

Yep!, where in the UK are you, i'm trying to work out if its worth me
offereing to repair it for you, if youre miles away i wont!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2961. Re: REQ:Here is Notator21 for Atari Have Someone Better Crack ? - Notator21.zip (0/1)

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952024150-721360AEicMi@sweet3.freeserve.co.uk>
Source record: 64898

Hi Wiki

>I'm interesting if somebody heve newer version of this progy and better
>Crack ?.

Actually my VCR is getting a bit ropey, can i pop round your house and
steal yours?. What car have you got?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

2962. SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38bc6feb$0$16858@news.zetnet.co.uk>
Source record: 64955

I'm experimenting with a demo version of this but I'm coming up with
some rather strange results in the file selector window e.g.

CSAST folder Window on the desktop - 49 files
Everest - 0 files in directory
Editress - 5 files " "
Luna - 0 files " "
Tempus - 5 files " "

Other folders in the same directory are OK but change to another set of
folders and a partition and it happens again. I've run Optimiser and
that's not showing any problems and I've Optimised partitions.

Has anybody else had this problem?

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

2963. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <89huhmfqj1@cubacola.tninet.se>
Source record: 64956

```
On 29 Feb 2000 23:15:16 , Joergen Bak wrote:
>Hi all,-
>does anyone have a good working init string for the 3Com U.S.Robotic 56K
>Message Modem?
>
>cheers
>
>Joergen
>
>Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
>http://home3.inet.tele.dk/prunus/
>
>.
Hi Joergen

I'm using a Sportser Flash, is that what you have? What do you mean
with 'init string'? I see that you are using Magic so then i guess
you're using Iconnect, I'm using my modem with Sting without any probs.
```

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

2964. Need help with MegaFile44 !!!!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: root <dale@pnx.com>
Message-ID: <38BC83AF.83719858@pnx.com>
Source record: 64957

Hey,

I've got a megafile 44 that I would like to add a
second SCSI drive to. I'm trying to use it with a stock 1040stf...It
worked at one time, but I've changed the dip
switches on the bottom around trying out some hard drives.

Now I can't remember where the switches were to begain with!

There are 3 switches:

on EAM
[] [] []
1 2 3

Could someone please give me some pointers?

Can I add an old 80meg SCSI mac drive?

Can I swap the syquest for a SCSI CD-ROM?

Thanks,

Dale (linux-guy)

2965. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: sebab@best.com
Message-ID: <38bca640$0$220@nntp1.ba.best.com>
Source record: 64958
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

In article <38BC6864.52E1@swbell.net>, Greg Goodwin <drclu@swbell.net> wrote:
> We still have a month to go till April 1st, so I guess we can rule
>out the April Fool's day gag. :)
Yeah, that's the day in 1990 Scott asked me out, by email. One gag's
enough...

> Any chance we will see this on the NUON ?
None. VM Labs chose not to offer us funding for such a project.

> That is nice and all, but ALL profits?!?
[...]
> That is nice and all, but ALL profits?!? :)
While what we'll make is probably nothing at which to sneeze, it's about
a month of salary for one Silicon Valley coder, at best. Feels good to
do it, too, and there are large amounts of self-interest involved
(I've been diabetic since 1973).

> (Smile) Well, I guess there was some room in that "packed"
>cartridge of Battlesphere afteral.
We're sooo clever :)

-Stephanie

2966. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003010813120.83-100000@rakas>
Source record: 64959

On 2000-2-29, Christopher Giles <cgiles@ziplink.net> wrote:

> Hello. I have a 520ST that I have recently started playing with again.
> I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 [...]
> My question is, how can I include the Atari in this? Is there a way to
> bridge the Atari onto the ethernet LAN?

Use a null-modem cable to one of the Linux boxes. Note, however,
that 500KB is rather thight. You might be able to use a terminal
software (e.g. ConNect) or even start a TCP/IP stack (e.g. STiNG
or MiNT-Net), but definitely won't have much space left for apps.

IMHO, your ST should at least have the maximum 4 MB of ram, if
you wanna use it for anything serious. Even better would be to
upgrade it to TOS 2.06 also.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2967. Re: WTD: Atari Colour Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <38BCE4C6.B80D844F@usa.net>
Source record: 64960

Steve Sweet wrote:
>
> Hi Bob
>
> >Yikes, my Atari colour monitor just died on me after several years of
> >faithfull service.
>
> Where in the world are you?.

The UK - didn't you read the header? (-:

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

2968. Re: TT & MSTE for sale

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <13341_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 64961

In uno strano messaggio del 27 Feb 00 jovlie@worldonline.nl (2:333/608.1)
scrisse al povero All :
j> I have 50 US dollars here for the Crazy Dots graphic card
j> Enough ??

For all the people here, a guy offered 175 USD, so the crazy dots is gone.
I still have the TT, MSTE, tower case, SM144, removable 44M and 135MB,
monitor/serial/DMA cables, emulators Vortex, SuperCharger and Spectre GCR,
external floppy, hand scanner + TouchUp.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it

--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

2969. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <89irkq$r82$1@nyheter.chalmers.se>
Source record: 64962

In article <89hi69lfa1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>Johan Klockars <rand@cd.chalmers.se> wrote:
>
>>>- you'll never get it. Try finding a Nova instead.
>
>> I know that at least two ordinary customers have got their Eclipse's,
>> but the general distribution still seems to be held up for some reason.
>> Cortex was in limbo most of the autumn due to illness in the family,
>> but last I heard (end of December, IIRC) that was about to change.
>
>Well, I've sent him a few mails the last couple of months, but without
>response. I'm considering legal actions, but I'm a bit reluctant due to

I posted a message on the Eclipse development mailing list last time this
was discussed here (a few weeks ago) but David has remained silent,
unfortunately. :-(

>his family-situation. My patience is wearing out though.

I can imagine that.

I'm sorry that I don't have any other information about what's going on.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (MGIFv5, QLem, BAD MOOD)

2970. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: giles <cgiles@ziplink.net>
Message-ID: <38BCFDD6.ED110A48@ziplink.net>
Source record: 64963

Thank you very much! I was thinking that might be the way to go. I think
I'll try it. Thanks for the software titles; that will help.

Cheers.

-Chris

Martin-ï¿½ric Racine wrote:
>
> On 2000-2-29, Christopher Giles <cgiles@ziplink.net> wrote:
>
> > Hello. I have a 520ST that I have recently started playing with again.
> > I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 [...]
> > My question is, how can I include the Atari in this? Is there a way to
> > bridge the Atari onto the ethernet LAN?
>
> Use a null-modem cable to one of the Linux boxes. Note, however,
> that 500KB is rather thight. You might be able to use a terminal
> software (e.g. ConNect) or even start a TCP/IP stack (e.g. STiNG
> or MiNT-Net), but definitely won't have much space left for apps.
>
> IMHO, your ST should at least have the maximum 4 MB of ram, if
> you wanna use it for anything serious. Even better would be to
> upgrade it to TOS 2.06 also.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2971. Newsgroup Permission - Atari St

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Niaz Khan <gospvg@hotmail.com>
Message-ID: <89j6sq$2haae$1@fu-berlin.de>
Source record: 64964

I would like to check with the newsgroup first that it is ok to place an advert on this group for Atari St related equipment & software I have to sell.

Please either reply to the group where I will read or reply to my email.

I apologise if I may have offended the group or any individual.

--
Niaz Khan
'getting old & still playing video games'

gospvg homepage - http://solcities.co.uk/games/niazkhan/index.htm

2972. Re: == new NG about Atari OS evolution ? ==

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Nenad <nenad@baxter.net>
Message-ID: <89j9jplre1@nnrp1.deja.com>
Source record: 64965

In article <89e9cu$3bg$1@news.x-echo.com>,
Gaetan Lehmann <glehmann@netcourrier.com> wrote:
> Just by telling what you would like to see on your Atari, or what you
li
> ke
> about other OS will be considered helpful. I want to create this

Here is a question I would have for one such newsgroup:

Would it possible to extend (improve?) the way AES accesses the menu
bar routines, so that they no longer block the rest of the environment?
How would this affect the older applications; is it possible to
accomplish this by some AUTO utility... and so on.

Regards,

NE
D

Sent via Deja.com http://www.deja.com/
Before you buy.

2973. Re: Newsgroup Permission - Atari St

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003011649280.83-100000@rakas>
Source record: 64966

On 2000-3-1, Niaz Khan <gospvg@hotmail.com> wrote:

> I would like to check with the newsgroup first that it is ok
> to place an advert on this group for Atari St related
> equipment & software I have to sell.

Of course it is okay. Anything related to the 16-bit Ataris or
their clones is fine here.

The only thing NOT okay are things related to other platforms.
There is a separate newsgroup (comp.sys.atari.advocacy) for that.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

2974. Re: MEGAFILE DRIVERS

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <umav4.189$eo4.282@198.235.216.4>
Source record: 64967

On 25 Feb 2000 20:24:17 , Steve wrote:
>Hi all,
>I need drivers for the Atari Megafile 60. Any suggestions or could
>anyone tell me where to get them from
>
>Thanks
>Steve
>.

http://www.umich.edu/~archive/atari/

Here you will find all the Atari Drivers should you want them.

Later Brian.

2975. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <knav4.191$eo4.282@198.235.216.4>
Source record: 64968

```
On 25 Feb 2000 17:29:29 , atarigalen wrote:
>In article <ah4ras0ki68j8lvrlv9t13etigjehds2kc@4ax.com>, Ted
>Parrett <tparrett@fast.co.za> wrote:
>>
>>Can anyone advise if issue 16 has been posted to subscribers ?.
>Got mine in California sometime in January.
>
>Galen

I thought that Atari Computing had quit Publishing last fall? Did they
continue to fullfill their obligation to subscribers?

Later Brian.

>
>.
```

2976. Re: Newsgroup Permission - Atari St

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Niaz Khan <gospvg@hotmail.com>
Message-ID: <89jc5i$2g49s$1@fu-berlin.de>
Source record: 64969

Martin-Éric Racine wrote in message ...
On 2000-3-1, Niaz Khan <gospvg@hotmail.com> wrote:

> I would like to check with the newsgroup first that it is ok
> to place an advert on this group for Atari St related
> equipment & software I have to sell.

Of course it is okay. Anything related to the 16-bit Ataris or
their clones is fine here.

The only thing NOT okay are things related to other platforms.
There is a separate newsgroup (comp.sys.atari.advocacy) for that.

Thanks, I have quite a selection of Atari Software/Hardware to sell in the
UK, I will post some items shortly.

Niaz Khan
'getting old & still playing video games'

gospvg homepage - http://solcities.co.uk/games/niazkhan/index.htm

2977. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000301152525.964F@lproven.compulink.co.uk>
Source record: 64970

In article <0tKu4.171$_y1.712763@nnrp1.proxad.net>, bales@online.fr
(Nicholas Bales) wrote:

> Well, you've just discovered the expandability of the Mega ST. The STE
> is
> slightly more expandable because it uses SIMM memory.

Oh dear.

> Mario Becroft makes an appropriate cable. He must have someon selling
> them
> in the UK. Look for his site in the Quick FAQ.

Yes, but I can probably get a monitor cheaper!

> It's not an IDE connector. It's the MegaBUS, which is basically a direct
> processor bus. There were not many boards made for it, maybe a graphics
> card
> or two.

No accelerators or IDEinterfaces? :)

Sorry. I meant to say IDC - insulation-displacement connector - not IDE -
integrated drive electronics.

But I type IDE a lot more than IDC!

--
Liam P.

2978. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000301152526.964G@lproven.compulink.co.uk>
Source record: 64971

In article <%sKu4.170$_y1.712763@nnrp1.proxad.net>, bales@online.fr
(Nicholas Bales) wrote:

> I'l no programmer, but you would still be using lots of CPU cycles
> translating the routines.

What "routines"?

The hardware would run GEM or MAgic *natively* quite easily.

--
Liam P.

2979. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000301152528.964H@lproven.compulink.co.uk>
Source record: 64972

In article <0tKu4.172$_y1.712763@nnrp1.proxad.net>, bales@online.fr
(Nicholas Bales) wrote:

> A CGA won't work. You want either a standard RGB monitor (or a SCART
> TV) for
> colour resolutions (low and mid res) or an Atari monochrome (or a VGA
> with
> the correct cable) for monochrome hi-res.

But CGA is 640x200 15kHz RGB! The same for Acorn and Amiga low-res!

I thought it would be fine, that's why I got it! :(

--
Liam P.

2980. FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Niaz Khan <gospvg@hotmail.com>
Message-ID: <89jdv0$2gff7$1@fu-berlin.de>
Source record: 64973

I have to sell the following Atari ST software

M1 Tank Platoon
Ultimate Virus Killer v6.3
Sim City Terrain Editor
Uninvited
Quartet 4 channel Sequencer
Lotus 3 Ultimate Challenge
LDW Power Spreadsheet
Atari Archive - Hard Drive back up program (UNOPENED)
Atari First Basic (UNOPENED)
Atari Hyper paint
Atari Intro to Sound & Music - Music Maker Plus & Sample Master including
Cartridge.
Atari Hyperdraw
Atari Fastcom2 - Modem software (Unopened)
Rave - Midi Music Recording Studio
Superbase - Database Package
Stereo Master - Sound sampler including cartridge
Rolling Ronny
Atari Intro to Basic - Power Basic
Atari Intro to Utilities - Includes: Wercs - Gem Resource file edit, Fontkit
Plus 2, Knife St - Disk editor & more

Please make me an offer for an individual title or for the whole complete
set, I am based in the UK & would ideally like to sell to the UK so please
bear in mind postage cost.

I will over time be selling other Atari ST related software & hardware I
have to sell, But a basic list is an Atari STE 1040, Atari STFM 512, 2
monitors, keyboard, mixer, Approx £1500 worth of software e.t.c, so watch
this space.

--
Niaz Khan
'getting old & still playing video games'

gospvg homepage - http://solcities.co.uk/games/niazkhan/index.htm

2981. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <89jdr9knl1@news.stortek.com>
Source record: 64974

"Liam Proven" <un@liamp.cix.co.uk> a crit dans le message news:
memo.20000301152528.964H@lproven.compulink.co.uk...
> In article <0tKu4.172$_y1.712763@nnrp1.proxad.net>, bales@online.fr
> (Nicholas Bales) wrote:
>
> > A CGA won't work. You want either a standard RGB monitor (or a SCART
> > TV) for
> > colour resolutions (low and mid res) or an Atari monochrome (or a VGA
> > with
> > the correct cable) for monochrome hi-res.
>
> But CGA is 640x200 15kHz RGB! The same for Acorn and Amiga low-res!
>
> I thought it would be fine, that's why I got it! :(

Maybe it is then. I'm not familiar with CGA monitors, and have never heard
of people using them. What you do have to check is its ability to sync to
the ST frequencies described in the Quick FAQ, and that all the correct pins
are there. You need H-sync, V-sync, Red, Green and Blue, and Ground.

Next, you'll need to build a cable with the correct Atari DIN socket, which
is rather tricky, but not impossible, to find.

Incidentally, this cable is nearly the same as the VGA cable described in
the FAQ.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2982. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <89je2bknm1@news.stortek.com>
Source record: 64975

"Liam Proven" <un@liamp.cix.co.uk> a crit dans le message news:
memo.20000301152525.964F@lproven.compulink.co.uk...
> In article <0tKu4.171$_y1.712763@nnrp1.proxad.net>, bales@online.fr
> (Nicholas Bales) wrote:
>
> > Well, you've just discovered the expandability of the Mega ST. The STE
> > is
> > slightly more expandable because it uses SIMM memory.
>
> Oh dear.

Yes, the STE is slightly more powerful too.

> > Mario Becroft makes an appropriate cable. He must have someon selling
> > them
> > in the UK. Look for his site in the Quick FAQ.
>
> Yes, but I can probably get a monitor cheaper!

It shouldn't be worth more that 10 UKP. Then again, you should be able to
find an old SM124 for 30 pounds which should give you a nicer picture.

> > It's not an IDE connector. It's the MegaBUS, which is basically a direct
> > processor bus. There were not many boards made for it, maybe a graphics
> > card
> > or two.
>
> No accelerators or IDEinterfaces? :)

Not that I know of. There was also a SCSI board available once.

There are IDE interfaces available that connect directly to the processor,
so they should be adaptable to the MegaBus too.

> Sorry. I meant to say IDC - insulation-displacement connector - not IDE -
> integrated drive electronics.
>
> But I type IDE a lot more than IDC!

;-)

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

2983. My 1040 STe thinks it's 1928 or 2028!

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: csjjh@ux1
Message-ID: <38bd479d@news.eiu.edu>
Source record: 64976

Hi,
This is the first time I've updated one of my ST files sine new years
day & I put in the year as 00 as that's all it would allow. Now TOS
says my file was last updated on 2-29-28! Is there a Y2K fix for the
ST's? I don't like the idea of all my files having goofed up dates from
now on...
Later,
JJH

>>==--> Jonathan | E-mail: csjjh@eiu.edu <--==<<
>>==--> Jax | To send e-mail please make sure you use <--==<<
>>==--> Hunt | this address - my news reader messes up. <--==<<

2984. Belgian FTP-server

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Karl Samyn <saka@village.uunet.be>
Message-ID: <38BD5796.251CE44A@village.uunet.be>
Source record: 64977
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Dear,

Since the new hardware upgrade from the Belgian FTP-server, it was not
possible to upload files with the anonymous account.
Since today this problem has been resolved. The upload can be done in
atari/incoming/

If you do so, please drop a note to me or Martin Nightowl Byttebier
<tos4ever@online.be>

THX

Salut,

Depuis le changement de l'orinateur du site FTP belge, c'etait
impossible de charger des fichier comme etant anonymous. Ce probleme a
ete resolu aujourd'hui. Vous pouvez de nouveau charger des fichier dans
atari/incoming/

Si vous le faites, veuilliez me contacter ou Martin Nightowl Byttebier
<tos4ever@online.be>

Merci

--
Saka -- Karl Samyn
ICQ : 19321298
ir telecommunications

2985. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <89jom101se5@enews1.newsguy.com>
Source record: 64978

Thanks to everyone who replied. I always thought the Falcon's SCSI port was faster than that. Interesting...

I've never had any real compatibility troubles with any of the SCSI drives and peripherals I've used on my Falcon (of course they've all been either SCSI I or SCSI II - nothing beyond that).

I was asking mainly because I was considering adding a new drive, and these days pretty much all that is available is ULTRA, ULTRA WIDE, ULTRA 2 etc.

And also, I recently acquired an older Pentium 100 PC (it was being thrown out by someone in my apartment complex!). Anyway, it works fine, and I was going to add a SCSI card to allow using some of my Falcon's peripherals (especially my extra SyQuest drive to allow easy transfer of data between my Falcon and the PC), and wasn't sure if the lower end Adaptec card would be good enough. But it has a throughput rate of something like 10MB/second, so now I see my worries about it not being fast enough [in comparison to the Falcon] were unfounded.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2986. Falcon Keyboard Trouble?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <89jom211se5@enews1.newsguy.com>
Source record: 64979

I'm a bit puzzled by this one:

The last couple of days, the <quote> key on my Falcon's keyboard [" ']
only works _every other time_ the key is pressed" (like at the end of that
sentence, I had to hit it twice to get the closed quote).

What's the deal? Seems if the contact for that key was going bad,
it's performance (or lack thereof) would be more random.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

2987. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <dAev4.863$Kn1.6068235@nnrp3.proxad.net>
Source record: 64980

Christopher Giles <cgiles@ziplink.net> a crit dans le message :
38BC1120.64143E7B@ziplink.net...
> Hello. I have a 520ST that I have recently started playing with again.
>
> I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 (both
> running Linux) can talk to each other as well as my Macs. I plan on
> getting a cable modem or DSL in the near future, so that all of these
> can share a fast internet connection.
>
> My question is, how can I include the Atari in this? Is there a way to
> bridge the Atari onto the ethernet LAN?

```
There's no way your going to get a 512K ST onto that Ethernet, and be able
to use it. There's a little topo with some links about networking in the
Quick FAQ. You could connect it via a serial connection, but the question is
what for? With only 512K, you'd hardly have enough room to run anything
useful.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

2988. Request First Word Plus Printer CFG file

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: bwiltshire@cableinet.co.uk
Message-ID: <38bd733d.5414659@news.giganews.com>
Source record: 64981

Can any kind soul in this friendly group please send me the standard
LX800 and or LQ printer driver .CFG file that FWP came with. TIA

2989. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38bd79d0$0$16857@news.zetnet.co.uk>
Source record: 64982

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:951936886-612508AEicMi@sweet3.freeserve.co.uk...
> Hi Paul
>
> >just a little thing, how do you make magic 6 boot up in a colour? all i
> >get is a rather depressing grey.
>
> Go t the config options and pick a colour, you can also choose a pattern.
> Its also possible to design your own they are only IMG's.

I think he's talking about the "splash screen" which happens instead of
showing everything that's being loaded, as everything has not been loaded at
this point I don't think any colour can be coaxed out of it. or have I
missed something

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

2990. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: "Christopher Giles, Sys. Mgr." <filenes@cybercom.net>
Message-ID: <38BD80BB.FF2F071@cybercom.net>
Source record: 64983

I tried to check out the quickfaq, but it appeared to be down. Is it mirrored anywhere?

Also, I have the 1 MB upgrade for this machine. I was hoping I could at least do a little text-based terminal stuff, or basic file transfer. Some of the other replies suggest that this may be doable, even if it is a little silly. But hey, I do a lot of silly stuff. After I work on the Atari, I'm going to revive a Mac SE.

Nicholas Bales wrote:

> Christopher Giles <cgiles@ziplink.net> a ï¿½crit dans le message :
> 38BC1120.64143E7B@ziplink.net...
> > Hello. I have a 520ST that I have recently started playing with again.
> >
> > I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 (both
> > running Linux) can talk to each other as well as my Macs. I plan on
> > getting a cable modem or DSL in the near future, so that all of these
> > can share a fast internet connection.
> >
> > My question is, how can I include the Atari in this? Is there a way to
> > bridge the Atari onto the ethernet LAN?
>
> There's no way your going to get a 512K ST onto that Ethernet, and be able
> to use it. There's a little topo with some links about networking in the
> Quick FAQ. You could connect it via a serial connection, but the question is
> what for? With only 512K, you'd hardly have enough room to run anything
> useful.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

2991. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89k1gl$ms1$1@SOLAIR2.EUnet.yu>
Source record: 64984

On 29 Feb 2000 03:29 +00, Liam Proven wrote:
>> By the way, if you can't get the box open, how can you be sure that it
>> doesn't have a Blitter?
>
>I was told this by the seller.
>
>Also, I now see that at the read near the cartridge port (right hand side
>towards the back - is that it?) there's an empty square socket.

Yes, that would be the blitter- but on the LEFT back side, looking from the front (that's where the cartridge port is). I don't think you will miss it much, they say that blitter has been outperformed by NVDI software anyway.

>I can also tell it's TOS 1.41 UK from the ROM chip labels! :)

Nice. It is one of the beter ones. You could have ended with TOS 1.2...
In my country there is (was) also a problem that most Atari machines are (were) from Germany, so when I bought my Mega I had to perform a weird three-way transaction to immediately change the German TOS ROMs and keyboard and make a UK machine. But, as soon as possible, you should try it with TOS 2.06, at least disk-based (ROMs can not be directly substituted as TOS2.06 is larger and at different addresses). There is a BIG difference.

By the way, you are in the US, aren't you? Is the keyboard on that Mega a "UK" or "US" one? the US keyboard should have one key less (and a larger left shift key)- maybe not quite compatible with "UK" ROMs?

>> It might be a good thing to check whether the power supply still gives
>> 5V and 12V. You can measure it on a spare connector on the main board,
>> near-to
>> and identical to power-supply connector.
>
>How? I don't have things like a volt meter hanging around!

Well, you can borrow one or get a friend to measure it for you. The reason I mentioned it is that I found that, after several years of use, my Mega lost almost 0.2V on 5V supply to the mainboard, bringing it dangerously close to lower limit for TTLs- and this was due to high contact resistance on the power supply connector on the mainboard as the oxydation accumulated during the years. Some months later I observed the same thing on the floppy-drive power supply connector (the floppy started misbehaving intermittently).

>> Mega 2 has empty places for more RAM chips, so it is quite a simple
>> matter

>> to solder another 2MB in
>
><Falls off chair>
>
>/Soldering in/ *bare chips/ is "quite a simple matter"? Ye gods!

Ahm, a positive attitude towards hardware hacking seems to be a
prerequisite for an Atari user :) To be serious, soldering in RAM
chips requires some patience, a calm hand and a little experience with
the soldering iron, but it is a fairly straightforward job. If you don't
have the hand for soldering, maybe "with a little help of your friends"...
and it would result in a nice and tidy-looking board expanded to a
maximum 4MB. Oh yes, a little capacitor should be soldered alongside
each RAM chip, and there are three small resistors :)

>> Driving a VGA monitor in ST-high monochrome mode is quite simple- it is
>> just a matter of an appropriate connector and (I think) three resistors
>> in it.
>
>I'll, er, pass on the component-level stuff.

You shoud look anyway in the FAQ, it is only soldering several wires
to a connector. Finding this weird conector (cheaply) might be the hardest
part of the job. I think you can even omit the resistors; you wont get
the correct white colour on the monitor but something bluish instead.

>A couple of questions while I'm here
>
>There'a a large IDE edge connector just by the CPU socket. 64-way if I
>counted correctly. Nothing in it. What's that for?

It is the MEGABUS expansion port. Almost exactly like the complete CPU bus,
and the same pinout, except that there is not +5V on this connector
and I think a couple of bus arbitration signals are not directly from
the CPU bus, but buffered instead.

Not many expansions were made for this, as far as I know. A couple of
graphic cards, FPU cards, etc. Theoretically a ROM upgrade (i.e. for
TOS2.06) might be made to fit in, or an Alt-RAM expansion, an IDE hard-disk
interface, or some special gadget. Generally, anything that is memory-mapped
might be made to fit in it. I think that today it would be mostly on a
do-it-yourself basis, unfortunately. I plugged a FPU board in there.

>Also, there's an unused rows of pins (about 24 or 26) near the <?> DMA or
>hard-disk port.

It is the same DMA (ACSI) hard disk port for hard disks installed (with
host adaptors) inside Mega's case. Makes a nice, tidy configuration-
but one has to take care to use HD with modest current consumption.
Pinout on this connector is different from that on the 19-pin D-connector.

2992. Re: == new NG about Atari OS evolution

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89k1gq$ms1$2@SOLAIR2.EUnet.yu>
Source record: 64985

On 28 Feb 2000 17:19:09 , Lonny Pursell wrote:

>> I want to create this newsgroup
>> about Atari OS because I think that no specific goal, no near future
>> vision is what stops our OS to move forward.
>
>MiNT and Magic and even N.Aes have been updated regularly.
>Are you living under a rock somewhere? ;-)

MiNT and N.Aes are, in fact, patches grown to dinosaur size. They are nice, but overgrown and based on not very sound roots, still needing the ROM-based TOS but eating more and more memory over that with each new upgrade. MiNT, with its Unix-likeness is somewhat of a foreign body in TOS heritage which has always been closer to CP/M and MS-DOS (I DON'T say that they are better than Unix- to the contrary). Magic is on a way of its own, not always compatible and not always liked by users.

I think there is ground for discussion on what a more modern TOS-compatible system migh look like. With some luck, a consensus of users' wishes might be reached. Then maybe even someone might code it. It might be an approach similar to the one that I have read once about: creating a new application software should begin by writing a user-manual in detail. Then, when one knows exactly what one wants, a clean code design may be made.

2993. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38bd9aa9$0$16849@news.zetnet.co.uk>
Source record: 64986

On 1 Mar 2000 01:18:35 G, Trevor Spencer wrote:

|I'm experimenting with a demo version of this but I'm coming up with
|some rather strange results in the file selector window e.g.
|
|CSAST folder Window on the desktop - 49 files
| Everest - 0 files in directory
| Editress - 5 files " "
| Luna - 0 files " "
| Tempus - 5 files " "
|

I presume that this is 'Selectric', the file-selector by Stefan Radermacher? I certainly have not had any problems with it. I must confess I do not understand the problem as it is explained above.

--
John Logan

2994. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38bd9aab$0$16849@news.zetnet.co.uk>
Source record: 64987

On 1 Mar 2000 15:08:00 G, Brian Van TIlborg wrote:

|I thought that Atari Computing had quit Publishing last fall? Did they
|continue to fullfill their obligation to subscribers?

Certainly did at the last Atari Show.
--
John Logan

2995. [ANN] English version of Rosemary's Game

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <89k5vh$35d$1@front3.grolier.fr>
Source record: 64988

Bonjour :)

I've made the English translation of Rosemary's Rancoon's Strip Game.
You need the French archive and you replace the HYP and RSC files
by the ones in the English archive.

at my homepage: http://www.multimania.com/nef

Bye

Rajah Lone

2996. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <bj5k98.3a2.ln@hog1.hrz.tu-darmstadt.de>
Source record: 64989

Hi!

In article <2QWu4.11744$Kz3.199899@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) writes:
> it would be nice to boot up in a 256-color mode instead of ST-High
> black and white

Unfortunately, there's no way (that doesn't involve patching) to make
MagiC boot in anything other than ST-High on Falcons hooked to a VGA
monitor. NV-RAM video settings aren't evaluated at all by MagiC.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

2997. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <4Jhv4.12359$Kz3.285110@news.flash.net>
Source record: 64990

>Hi Michael.
>
>> Magic seems to be hard coded to boot in ST-High. Is there any way to
>>change this
>
>If you use the menu option Change resolution to create a resolution and hit
>save then it will be stored in magic.inf, as #_DEV 5 ????

This works when you finally get to the desktop, but what I'm asking
about is during the boot process, when AUTO programs are being loaded
and Magic displays it's boot image. Changing the MAGX.INF file makes
no difference at all. Neither does changing the NVRAM settings. I
know a lot of people would rather see the scrolling text and so
disable the image, but I like the simple aesthetics of it, so I'd
rather have a nice image to look at while AUTO programs are loading.
It would be even better if it were in color rather than ST-High.

Mike Freeman
nameerf@flash.net

2998. Re: REQ:Here is Notator21 for Atari Have Someone Better Crack ? - Notator21.zip (0/1)

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: atarigalen
Message-ID: <062008ea.6fe9e8a3@usw-ex0108-063.remarq.com>
Source record: 64991

Get lost. By the way, don't post binaries in a text only
newsgroup.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

2999. Re: Atari items for auction

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: atarigalen
Message-ID: <113b9c8f.7235a07f@usw-ex0108-063.remarq.com>
Source record: 64992
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.atari,comp.sys.atari.st.misc

In article <89fek4$1buh$2@thoth.cts.com>, Alan Pollock
<nexus@king.cts.com> wrote:
>Yeah - I hate it when folks just provide a url without even
>deigning to mention what items those urls point to. Let's hope
>it was mere oversight, rather than intentional hinderance. Nex
>
That's why I posted -- to provide the information.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3000. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951980198-33325AEicMi@cwcom.net>
Source record: 64993

From: binder@hrzpub.tu-darmstadt.de (Thomas Binder)
Date: Tue, 29 Feb 2000 18:28:13 +0100

>> I tried 1024*768 on my CT2'd Falcon, but the refresh frequency dropped
>> so low that the flicker became annoying
>
>Did you use interlace? If not, do so, this will double the refresh
>frequency for solid areas and only cause flickering for some patterns.

That was to form part of the "further tweaking may be necessary" bit :-)

As you say, setting Interlace on certainly helps, however I still find the
flickering unpleasant (I must be sensitive to such). The best answer may be
to fit a graphics card, but realistically I'll probably stay with my
current settings.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3001. Re: Atari info needed :)

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <951980200-33801AEicMi@cwcom.net>
Source record: 64994

From: "chris swinson" <exxos@bigfoot.com>
Date: Tue, 29 Feb 2000 19:44:56 -0000

> have a freeserve account which I suse now on my PC, I was using STing, as
>STick would not work at all. Sting would dial and I would here a secondo

STiCK doesn't work with PPP so there's no surprise there.

>r
>2 of modem nosie then nothing, no matter what I did for the setup for the
>script. I was beginning to wonder if my modem was at fault not the
>program

Well STinG works perfectly with Freeserve as demonstrated by others -
speculation, is your modem set to return connect codes as numerics rather
than verbose text? IIRC the command is ATV. Unless STinG gets the
appropriate return it will no doubt hang.

Other things to check:

HSModem's components installed in the right order
Sting.prg follows immediately after
Only serial.cpx and sting.cpx in your CPX folder, both active

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3002. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-01 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <38be76c41e38700@elis.demon.co.uk>
Source record: 64995

on Sun 27-02-10 18:48 Brian Van TIlborg wrote:

>I just unhooked my Falcon and plugged the modem in the ST.
>
>I am running Sting 1.08 and CAB 1.5 just exited the program. Loaded in
>NEWsie and..
>
>I guess I should have used Deja News just to show you it works.

Something horrible happens to my copy of Cab 2.5 when I try to
go anywhere near DejaNews. Every time I try a power search the A.E.S.
dies, I get menus with a grossly magnified font. Messing around with
different .ovls doesn't help, I'm using STiNG, Magic 5 and NVDI on
a Falcon. Help !
"Augeas"
--
"There is coagulation in cold and there is
augeas@elis.demon.co.uk none in prudence. Something is preserved and
http://www.elis.demon.co.uk/ the evening is long and the cold spring has
sudden shadows in a sun." -Gertrude Stein.

3003. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <89mn45$b9u$1@news.asu.edu>
Source record: 64846

>However, Ethernet capability is on it's way, courtesy of Mario Becroft,
>which apparently should work on all Ataris, (assuming you have a proper
>cartridge port).

I think Mario's approach is via SCSI (and maybe ACSI, if he feels like it).
--

3004. Re: FAST Serial

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <zqBv4.1983$qL4.78621@newsread1.prod.itd.earthlink.net>
Source record: 64847

On 2 Mar 2000 12:54:09 -, John Kolak wrote:
>Hi,
>
>Have Centurbo II. Having trouble with crashing online. Rodolphe
>suggested I replace DRVIN/SCC combo with FASTserial, but I have been
>unable to locate it. Any suggestions?
>
>Thanks,
>
>John
>.
Check your E-mail John for FastSerial!
John G.

3005. Re: Magnum ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <89mqgi$9g5$1@nnrp1.deja.com>
Source record: 64848

In article <89mdu1$7pj$1@news1.xs4all.nl>,
atarist@xs4all.nl (Stichting ST) wrote:
> Someone came along with:
>
> Mega ST with extra
> Magnum ST card
> Made in germany by Heidel Sofwtare service.
> There is tos 2.06 on it and a 72-pin memory module
>
> I do think I need a program for the Auto-folder to get that extra
> memory as TT-mem.
>
> Anyone knows where to find this or how it is called.?
>
> Met vriendelijke groet,
> Ronald van der Kamp
> secretaris Stichting ST
> atarist@xs4all.nl
>

If the fast ram is set-up the same as on a TT, Afterburner or Mighty Sonic, you can use the old FAFAXX.PRG to load fast ram (replace XX with the amount of ram installed and run from autofolder before applicatons that you want to run from alternate ram). If it is like the Speed Resolution Card, then it sets-up fast ram to a different address and that application won't work. Make sure you run NVDI as soon as possible after you install the alternate ram. FAFAXX.PRG installs an FRB buffer, but if the app you find doesn't do that, be sure to enable that option in HD Driver.
I have FAFAXX.PRG if you want to try it, no harm if it does not work. Wish I could help you out more.

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

3006. Timeworks Data manager ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: skoroj <skorojNOskSPAM@ci.richmond.va.us.invalid>
Message-ID: <040cb900.4a617aff@usw-ex0110-076.remarq.com>
Source record: 64849

Please, if someone has old copy of Timeworks Data Manager
ST for sale, send to me e-mail. I have problem to convert
data and need that software.

Thanks John
skoroj@ci.richmond.va.us

* Sent from AltaVista http://www.altavista.com Where you can also find related Web Pages, Images, Audios, Videos, News, and Shopping. Smart is Beautiful

3007. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952038784-333981AEicMi@post3.tele.dk>
Source record: 64850

>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Wed, 01 Mar 2000 21:07:24 GMT
>X-Mailer: ASH Emailer V2.3f
>Organization: Customer of Planet Online
>
>Hi Joergen
>
>>does anyone have a good working init string for the 3Com U.S.Robotic
>56K
>>Message Modem?
>
>ATZ
>
>!!!!!!!!!

Yep,- I know, but the problem is that I have a kind of special phoneline, a special Internet-line, and I only have to dial 0 to get online. Now, this line have no dialtone and I can`t seems to find the command that tells the modem not to wait for the dialtone.
The results is that the modem disconnect before I get online.

The old init string that I use with the X-Link modem won`t work.

I use:

AT&FX1\T90

the AT&F to get the factory setting, the X1 to turn off the dialtone and the \T90 as a inactivity timer. If I don`t use this with the X-Link, I loose the connection.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3008. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952038788-334623AEicMi@post3.tele.dk>
Source record: 64851

>From: jorgen.nyberg@mailbox.hogia.net (Jï¿½rgen Nyberg)
>Date: 1 Mar 2000 02:16:22 GMT
>
>Hi Joergen
>
>I'm using a Sportser Flash, is that what you have? What do you mean
>with 'init string'? I see that you are using Magic so then i guess
>you're using Iconnect, I'm using my modem with Sting without any probs.
>

Hi Jï¿½rgen.
No,- the box says 3Com U.S.Robotics 56K* Message Modem, V.90 compatibel.

Yes,- I use Iconnect with grat success, by "init string" I refering to
the commands that start up the modem, the problem is that I have a kind
of special phoneline, a special Internet-line, and I only have to dial 0
to get online.

Now, this line have no dialtone and I can`t seems to find the command
that tells the modem not to wait for the dialtone.
The results is that the modem disconnect before I get online because the
modem don`t get a dialtone.

And the old init string that I use with the X-Link modem won`t work.

I normaly use:

AT&FX1\T90

the AT&F to get the factory setting, the X1 to turn off the wait for
dialtone and the \T90 as a inactivity timer. If I don`t use this with the
X-Link, I loose the conection.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3009. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: atarigalen
Message-ID: <0665d940.daab05b8@usw-ex0108-063.remarq.com>
Source record: 64852

In article <38be6194.2811505@news.sprint.ca>,
biker_bob@geocities.com (James Schofield) wrote:
>
>I have the drives 1- closest to the adaptor - not terminated.
>2 - furthest from the adaptor - terminated with resistor packs
>ICD 6.5.5. HD boot.. I can get both drives detected.. ID 0 ID
>1 and ID 6 is the ICD System Clock.
>But when I try and format or partition I get drive time out
>errors..It will get into the format program.. but it takes
>forever for things to work.. and then dies from a timeout error.
First of all, let's start with one drive only. Disconnect the
other. Try using the software, and, if possible, try to feel
the drive for vibration. I suspect that the drive is looking
for a command that isn't being sent (probably a jumper
problem). If no combination of jumpers works, try SCSI.PRG (on
the the 6.5.5 disk) and try sending DRIVE ON as a command.

>Also it would seem that this ICD software will only allow me to
>partition to 35 meg max.
You can go far larger as a BGM partition.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3010. Re: Anyone help with HD compatability??

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: atarigalen
Message-ID: <0e5e8833.df6d92be@usw-ex0108-063.remarq.com>
Source record: 64853

In article <38be5f8c.2290930@news.sprint.ca>,
biker_bob@geocities.com (James Schofield) wrote:
>They are HP D2075A drives 535megs each.
>
>I am using ICDs HD BOOT 6.5.5.
>
>Detected... but I cant seem to use them at all.. if I try and
>format etc.. I get timeout errors..
>
>Not sure where to go from here..
>
Hey, you're doing better than I did last night. Took a used
Compaq 1.06GB, formatted it, copied all my data to it, switched
the hard cases, and the drive gets recognized before 2-4 bombs!
Something is very wrong with my C: partition as all the other
partitions work fine (once I boot off of floppy). Sigh.

Seriously, it sounds like a jumper setting. You should try
various settings. In a pinch, run SCSI.PRG and send the drive
direct commands to see if it responds. Your drives may be bad
(perhaps mine is), but I'm pretty sure it's a stray jumper.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3011. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: giles <cgiles@ziplink.net>
Message-ID: <38BF2DA2.458191AC@ziplink.net>
Source record: 64854

OK, so here's what I'm thinking:

If the Atari can support basic TCP/IP apps like telnet and FTP, then maybe I can connect it to either the Sun or the PC via serial line. From there it will have access through the ethernet LAN and cable modem router out to the internet.

At this point, I'm trying to learn how to do this on the Linux side of things. It doesn't look too hard. However, I am really new to the Atari side of things. I've had the machine for over 12 years, but it's been in storage for the last several years. Before that, I used it for basic word processing and DTP.

So, am I crazy to be even trying this? The machine is a 520ST with 1MB RAM and an external floppy and HD. I was hoping to get network access for the purpose of pulling down software directly to the Atari.

Am I way outta line here, or should this all work?

-cg

"DAVID L. ORMAND" wrote:
>
> >However, Ethernet capability is on it's way, courtesy of Mario Becroft,
> >which apparently should work on all Ataris, (assuming you have a proper
> >cartridge port).
>
> I think Mario's approach is via SCSI (and maybe ACSI, if he feels like it).
> --

3012. FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <89ndfo$839$1@user2.teleport.com>
Source record: 64855
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net And Jump to my FTP site linked to my Web Site so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor and view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

e-mail: atari@benjamin.net

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. So checkout what's new on my WebSite. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! I have 6 different Catalogs, and my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit & Atari ST! And remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, March 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. We're trying to rebuild our club so we're looking for Atarians who wan't to get involved in supporting other Atarians. If your interested, call Ben at (503)256-9974 and by all means, come to our meetings on the 2nd Thursday of the Month. For more info, surf the Web@

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President
Ben Smith at (503)256-9974 See you there!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
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Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3013. NEW Meeting Night! Atari Club Meeting in Portland, Oregon. USA!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <89ndpj$8lt$1@user2.teleport.com>
Source record: 64856
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pdx.computing,pdx.forsale,pdx.general
Body handling: HTML body converted to readable text

Please direct all replies through E-Mail at bensmith@teleport.com or atari@benjamin.net instead of NewsGroups as I don't regularly check NewsGroups.

If you have an Atari and live in Portland, Oregon. U.S.A. or vicinity, you are cordially invited to attend a Meeting of the Portland Atari Club. You don't have to be a member to attend. Now we've moved our meeting to a new night. Same Bat Time! Same Bat Channel! We meet the 2nd Thursday of each Month. Our Next meeting will be Thursday, March 9th, 7 pm at the Pizza Baron at 2604 S.E 122nd Avenue in Portland, Oregon. Get together with other Atarians. Make friends, meet new people, maybe find an old friend. Eat Pizza, drink Pop or Beer in a decorative atmosphere. Bring your family to a family friendly place. For more info try:

http://pac.pdxweb.net

e-mail: atari@benjamin.net

For more information or directions, please call our Vice President Ben Smith at (503)256-9974 See you there!
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Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST! http://www.teleport.com/~bensmith/jagtrade.htm Atari Jaguar Game Trading Post

3014. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952066294-97082AEicMi@cwcom.net>
Source record: 64857

From: madmax@bfree.on.ca (Brian Van TIlborg)
Date: Wed, 01 Mar 2000 15:08:00 GMT

>>>Can anyone advise if issue 16 has been posted to subscribers ?.
>>Got mine in California sometime in January.
>>
>>Galen
>
>I thought that Atari Computing had quit Publishing last fall? Did they
>continue to fullfill their obligation to subscribers?

Atari Computing did indeed quit publishing. Every subscriber should have received issue 16 by now, plus a refund for any unexpired subscription outstanding.

There seems to be good news on the horizon with two magazines about to arrive - STApplications being one that will delight those like me who remember it when it was first launched all those years ago. Anyone interested should email stclub@cix.co.uk to register support and maybe pledge a subscription.

And there's Atari Today, announced in this newsgroup a few days ago, the contact here is Bob at BobF@techsoftware.demon.co.uk

There was also a petition started by the German magazine ST Computer to have it translated into English, but that seems to have been withdrawn, unfortunately.
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3015. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952066298-97562AEicMi@cwcom.net>
Source record: 64858

From: vdjole@EUnet.yu (Djordje Vukovic)
Date: 1 Mar 2000 21:19:17 GMT

>>/Soldering in/ *bare chips/ is "quite a simple matter"? Ye gods!
>
>Ahm, a positive attitude towards hardware hacking seems to be a
>prerequisite for an Atari user :) To be serious, soldering in RAM
>chips requires some patience, a calm hand and a little experience with
>the soldering iron, but it is a fairly straightforward job. If you don't

I'd say that the hardest part of this job (harking back a number of years!)

was actually clearing the solder holes for the extra chips. I managed to
lift one of the tracks and had to patch it with a wire.

There are alternative methods to upgrade memory involving a SIMM, which
might prove less complex - the hardware hacks page at
http://www.freeweb.org/computer/vezz/atari/hardware/ will surely help.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3016. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952066300-98022AEicMi@cwcom.net>
Source record: 64859

From: Rudi Effe <ref007@gmx.de>
Date: Thu, 02 Mar 2000 02:47:49 +0100

>I just got a grip on MagicPC and remember these neat old Atari APPs like
>Script, Twist, XAct and the like. When changen to a PC, I already used

By the way, it looks like Script has been released into the PD - apparently
it was included on a recent ST Computer magazine CDROM.

>some Tool called Ghostlink (if I remember right) in order to transfer my
>text and graphic files.
>

You remember right.

>Now, I wounder if anybody has written yet a data link tool, which uses
>the parallele (printer) port? I know that it is out only with the atari,
>hence one will need a feed back thru the serial port in order to send
>poll commands, check sums and verification codes.

Go to http://www.cyberstrider.org and follow the Petr Stehlik link - you'll
want to download PARCP, which utility will do exactly what you want, and
with no need for extra cabling for handshakes. It uses a standard cable
with two wires reversed at one end - clear instructions are in the archive.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3017. Re: ? for Falcon owners

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952066302-98478AEicMi@cwcom.net>
Source record: 64860

From: fried@dragon.achilles.net (Mark Friedman)
Date: 2 Mar 2000 04:11:19 GMT

>My question is this, if one was thinking about getting a
>Centurbo II board fitted and also re-casing a Falcon, would there
>be a problem getting the Centurbo put in first and only afterwards
>recasing the Falcon? In other words are there problems recasing a Falcon

I can't see any problem?

Have you already got the CT2? If not, I suggest that you don't hang around
before obtaining one, as they will surely run out soon.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3018. Re: A little help ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952066304-98922AEicMi@cwcom.net>
Source record: 64861

From: Fr?d?ric B?zi?s <frederic.bezies@free.fr>
Date: Thu, 02 Mar 2000 07:55:54 GMT

>I had read some years ago, that there is an easter-egg in the first
>version of the TOS.
>
>It seems to be the picture of the "fathers" of the Atari ST.

The only "oddities" that I'm aware of are the various messages that are scattered about in the ROM, and the characters in the character set which make up the picture of a man's face with a pipe when they are typed side by side.

I had to look at the calendar to make sure that it isn't April 1st, but this character is very real, he even has a name - Bob.
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3019. Re: Newsgroup Permission - Atari St

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952066306-99406AEicMi@cwcom.net>
Source record: 64862

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Thu, 2 Mar 2000 08:11:41 +0200

>> Try <comp.sys.atari.announce> if your news feed supports it.
>
>a) It is to announce events and new software releases.

I haven't seen any messages in that newsgroup for some time now.

>b) It is not available on many newsfeeds.

I suppose it's feasible that Cable & Wireless have removed it from their
newsgroup list.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3020. Re: My 1040 STe thinks it's 1928 or 2028!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952070113.25460.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 64863

Hi,

"Jonathan J. Hunt" <csjjh@ux1> wrote in message
news:38bd479d@news.eiu.edu...
>
> Hi,
> This is the first time I've updated one of my ST files sine new
years
> day & I put in the year as 00 as that's all it would allow. Now TOS
> says my file was last updated on 2-29-28! Is there a Y2K fix for the
> ST's? I don't like the idea of all my files having goofed up dates
from
> now on...

Have a look at my y2k page (address in signature below). You'll find an extensive description of the problem (possibly more extensive than you'd want :-)), links to patches, and information on programs with known problems together with workarounds, solutions and available upgrades.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3021. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952070115.25460.1.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 64864

Hi Brian,

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
news:knav4.191$eo4.282@198.235.216.4...
> On 25 Feb 2000 17:29:29 , atarigalen wrote:
> >In article <ah4ras0ki68j8lvrlv9t13etigjehds2kc@4ax.com>, Ted
> >Parrett <tparrett@fast.co.za> wrote:
> >>
> >>Can anyone advise if issue 16 has been posted to subscribers ?.
> >Got mine in California sometime in January.
> >
> >Galen
>
> I thought that Atari Computing had quit Publishing last fall? Did they
> continue to fullfill their obligation to subscribers?

They certainly did. The one good thing about AC closing was the way they managed to do it cleanly, without owing money (to the best of their ability). Subscribers got all the issues up to the last and were offered their money back on any remaining subscription period or goods in kind (eg CDs, other software).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3022. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <89ntg2ike1@news6.svr.pol.co.uk>
Source record: 64865

> > Something horrible happens to my copy of Cab 2.5 when I try to
> > go anywhere near DejaNews. Every time I try a power search the A.E.S.
> > dies, I get menus with a grossly magnified font. Messing around with
> > different .ovls doesn't help, I'm using STiNG, Magic 5 and NVDI on
> > a Falcon. Help !
> I have had this happen to me although it wasn't deja news.....i have no
> idea why it happens. I also use magic 5, nvdi and sting but on a mega.
> I had always assumed it was something wrong with my puter as it is a
> bit tempremental..

It's all to do with a text buffer in CAB which is too small to accomodate possible topline texts. The whole caboodle gets corrupted. I'm not sure but I think that CAB 2.7 cures this.

Roger

3023. For sale or trade: Atari Portfolia PC card driver, and other stuff

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Kasper <kasper@industree.org>
Message-ID: <89pdsg$400$1@odysseus.uci.kun.nl>
Source record: 64866

I was given an Atari Portfolio PC card driver, a PC card (ISA) with cable and device, to write and read the 128 kB memory cards that belong to the portfolio. It's in a box, and the card and the device are still packed in plastic, so it was never opened or used before.

I don't know what I can do with it myself, so I want to sell or trade it for a MIDI expander for my TT, or something else that I find useful (musical toys, PC-stuff, etc.).

Other things I want to sell or trade are several STFM's, an STF and an STE, many SM124's and one SM125.

If you are interested, let me know... The ST's are gathering dust, so I don't have to get a lot of money for them. I live in the Netherlands by the way, so shipping might be a problem...

greetz,
Kasper

3024. FS Falcon030+CubaseORIG+SPDIFtos+MikropolisSCSI+

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: danceon <danceon@otenet.gr>
Message-ID: <38BD9AD4.ADBE0012@otenet.gr>
Source record: 64899

```
For sale:
Falcon030 with 4MB original cubase audio with dongle keys and big
manuals.
Colour Atari 15" monitor, SPDIF and optical ins and outs, SCSI 1GB
Mikropolis external drive.
European 220-240V
Offers,
Dimitrios
```

3025. Re: Newsgroup Permission - Atari St

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: kma54 <kma54@cosc.canterbury.ac.nz>
Message-ID: <38BDAF3C.6A393F4D@cosc.canterbury.ac.nz>
Source record: 64900

```
Greetings,

Niaz Khan wrote:
>
> I would like to check with the newsgroup first that it is ok to place an
> advert on this group for Atari St related equipment & software I have to
> sell.

Try <comp.sys.atari.announce> if your news feed supports it.

--
/* - 0x29a PRODUCTIONS -
* Karl Ashton <kma54@student.canterbury.ac.nz>
* . ATARI Falcon030 14Meg . NEC3d . STE 4Meg . LINK '97 . LYNX .
*/
```

3026. Re: == new NG about Atari OS evolution

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38BDB1B0.2F20FBB3@cable.A2000.nl>
Source record: 64901

Djordje Vukovic wrote:
> It might be an
> approach similar to the one that I have read once about: creating a new
> application software should begin by writing a user-manual in detail.
> Then, when one knows exactly what one wants, a clean code design may be
> made.

Do not overestimate this approach. It is perfectly possible to describe in a book
a program that can not be run in a computer.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

3027. Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: rodent <rodent@epix.net>
Message-ID: <38BDB391.8CA31E5E@epix.net>
Source record: 64902

Does anybody have a copy of OS-9 (for Atari) that they would like to
sell?

3028. S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <9fhrbs8qu4cn74ug1fe2m2aidgjquitk2a@4ax.com>
Source record: 64903

hello, dear Atari fans!

I just got a grip on MagicPC and remember these neat old Atari APPs like Script, Twist, XAct and the like. When changen to a PC, I already used some Tool called Ghostlink (if I remember right) in order to transfer my text and graphic files.

I remember that this connection was thru the serial ports, and due to the ST's upper limits quite slow as well.

Now, I wounder if anybody has written yet a data link tool, which uses the parallele (printer) port? I know that it is out only with the atari, hence one will need a feed back thru the serial port in order to send poll commands, check sums and verification codes.

The major data stream was from ST to PC, then. Any knowledge about possibly existing implementations of this?

bye and good luck

rUdi

3029. .sng file prob.....cont.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: everything55uper <everything55uper@netscapeonline.co.uk>
Message-ID: <38BDD2A4.6FBEB335@netscapeonline.co.uk>
Source record: 64904

I've tried to use VST to load these files but it won't. :-(

Just a footnote!

3030. Re: Will I need to do this the hard way????

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: everything55uper <everything55uper@netscapeonline.co.uk>
Message-ID: <38BDD32F.59053F87@netscapeonline.co.uk>
Source record: 64905

Nicholas Bales wrote:

> everything55uper <everything55uper@netscapeonline.co.uk> a écrit dans le
> message : 38B9DB77.EE8CD152@netscapeonline.co.uk...
> > This is a Steinberg question.
> >
> > I used to use Pro24 on the ST and moved over to Cubase on the ST and
> > nowadays use VST on the PC.
> >
> > My question is this, does anyone know of a file convertor from the old
> > .sng file to a .mid file please? If not I'm gonna have to spend the next
> > decade working via Midi between me ol' faithful and a PC which I know
> > not a sausage about!!!
>
> Yes, Cubase VST should be able to handle them.
>
> In the worse case, use the old ST to convert them to .mid (you didn't get
> rid of the ST without converting your files first, DID YOU?).
>
> You can also "play" them over MIDI, recording with external sync on the PC.

Where in pro24 can you load .sng and save as a .mid. I can't find that part of
the program!!

>
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

3031. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <89ko16eeo1@hermes.achilles.net>
Source record: 64906

????????

rodent (rodent@epix.net) wrote:
: Does anybody have a copy of OS-9 (for Atari) that they would like to
: sell?

3032. ? for Falcon owners

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <89kpl7enr1@hermes.achilles.net>
Source record: 64907

Hello Falcon-knowledgable dudes.
My question is this, if one was thinking about getting a
Centurbo II board fitted and also re-casing a Falcon, would there
be a problem getting the Centurbo put in first and only afterwards
recasing the Falcon? In other words are there problems recasing a Falcon
<after> a centurbo has been fitted?
I guess I'm wondering about moving everything over.
Any advice is appreciated.
Mark

3033. Re: Please help me open old ATARI file!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <QGmv4.242$qL4.15583@newsread1.prod.itd.earthlink.net>
Source record: 64908
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

have you tried changing the extension to txt

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
Aleksandar Sarovic <aleksandar@sympatico.ca:-)> wrote in message
news:%VIr4.42415$ri.1151347@news20.bellglobal.com...
> I wrote a long text 8 years ago on Atari 1024ST and saved text on
diskettes
> together with a text program called SIGNUM. Now I would like to open the
> text on PC but cannot. Tried to use emulator and got folders but cannot
open
> it because PC does not recognize SIGNUM with SDO extension. Maybe the best
> choice would be to find Atari computer, open the file and convert it to
any
> PC recognized file or send the text to my address by e-mail. Is there
> anybody in Toronto area willing to help me? Any suggestion will be
welcome.
>
> Aleksandar
>
>
>

3034. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Abram Hindle <abez@home.com>
Message-ID: <38BE0F7E.6793D627@home.com>
Source record: 64909
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Greg Goodwin wrote:

> This is some cool stuff here...
> | | In an unprecedented move, Scatologic has announced that
> |all profits from the sale of BattleSphere(tm) will be donated to
> |diabetes research. Scatologic CTO Stephanie Wukovitz stated,
> |"Videogames are stereotyped as a harmful influence on society, and we
> |wanted to show that they can be a very positive factor.
>
> That is nice and all, but ALL profits?!?
>
> | Donating the profits to diabetes research is our way of
> |showing this, as well as a way to thank everyone who has helped us
> |get this game produced."
>
> That is nice and all, but ALL profits?!? :)
>
> Common! I would hope there would be a little incentive to program
> other games. Just my opinion of course, otherwise, highly noble of
> you.

Profits are pretty loosely defined. Profits often time refer to:
Programmers time and money
Manufacturer's time and money
Investors money etc.
Whatever left over get donated. It sounds somewhat lame but really people
have to eat.

I think it's a good idea and I hope it does make profit :)

ABeZ

3035. Re: Newsgroup Permission - Atari St

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003020810360.302-100000@rakas>
Source record: 64910

On 2000-3-2, kma54 <kma54@cosc.canterbury.ac.nz> wrote:

> Try <comp.sys.atari.announce> if your news feed supports it.

a) It is to announce events and new software releases.
b) It is not available on many newsfeeds.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3036. Re: ? for Falcon owners

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <38BE1674.671BFF5A@siemens.at>
Source record: 64911

Mark Friedman wrote:
>
> Hello Falcon-knowledgable dudes.
> My question is this, if one was thinking about getting a
> Centurbo II board fitted and also re-casing a Falcon, would there
> be a problem getting the Centurbo put in first and only afterwards
> recasing the Falcon? In other words are there problems recasing a Falcon
> <after> a centurbo has been fitted?
> I guess I'm wondering about moving everything over.
> Any advice is appreciated.
> Mark

If you let CT2 install by Rodolphe you have to send him the naked
motherboard. So when you get it back you can put it in its new
casing and have it there with the least possible effort.

Gerhard

3037. A little help ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Fr&#65533;d&#65533;ric B&#65533;zi&#65533;s <frederic.bezies@free.fr>
Message-ID: <b57sbsg4qh3u087k94kk8dh68816vj8l3m@news.free.fr>
Source record: 64912

Hello everybody !

I had read some years ago, that there is an easter-egg in the first
version of the TOS.

It seems to be the picture of the "fathers" of the Atari ST.

I have downloaded TOS 1.0 to TOS 2.06 (US Only), in order to find the
pictures. I had also download the latest (???) version of WinSTon...

Did anybody know how to do ?

Thanks a lot !

Fred - frederic.bezies@free.fr

ICQ : 50825154

3038. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BE24F5.2D1D@ooc.de>
Source record: 64913

Paul Nurminen wrote:

> And also, I recently acquired an older Pentium 100 PC (it was being thrown
> out by someone in my apartment complex!). Anyway, it works fine, and I was
> going to add a SCSI card to allow using some of my Falcon's peripherals
> (especially my extra SyQuest drive to allow easy transfer of data between my
> Falcon and the PC), and wasn't sure if the lower end Adaptec card would be
> good enough. But it has a throughput rate of something like 10MB/second, so

This is a theoretical throughput rate if your PC is quite old. Your PC
and your drives must be quite new in order to reach this.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3039. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <89l9d7$9t4$1@pegasus.csx.cam.ac.uk>
Source record: 64914

Thomas Binder wrote in message ...
>Hi!
>
>In article <2QWu4.11744$Kz3.199899@news.flash.net>,
> nameerf@flash.net (Michael and Nicole Freeman) writes:
>> it would be nice to boot up in a 256-color mode instead of ST-High
>> black and white
>
>Unfortunately, there's no way (that doesn't involve patching) to make
>MagiC boot in anything other than ST-High on Falcons hooked to a VGA
>monitor. NV-RAM video settings aren't evaluated at all by MagiC.
>

I can only assume that this was done to make things easier for the programmers as opposed to getting it to run in the saved screen resolution. However I am courious as I an thinking of getting Magic for my Falcon and ST, I have read that you can run MagiC on an normal ST, to do this it must surly be capable of booting up in some colour resolution, or can you only run MagiC in ST in high?.

Stephen Moss

3040. Re: My 1040 STe thinks it's 1928 or 2028!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Grzegorz Pawlik <gregory@kki.net.pl>
Message-ID: <38BE42E7.32DF073A@kki.net.pl>
Source record: 64915

"Jonathan J. Hunt" wrote:
>
> Hi,
> This is the first time I've updated one of my ST files sine new years
> day & I put in the year as 00 as that's all it would allow. Now TOS
> says my file was last updated on 2-29-28! Is there a Y2K fix for the
> ST's? I don't like the idea of all my files having goofed up dates from
> now on...
> Later,
> JJH

http://www.whalley.demon.co.uk/atari/y2k.html

--
Pozdrawiam,
Grzegorz Pawlik (mailto:at4ri@kki.net.pl)

3041. Re: Need help with MegaFile44 !!!!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <13380_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 64916

In uno strano messaggio del 01 Mar 00 dale@pnx.com (2:333/608.1) scrisse al
povero All :
d> Now I can't remember where the switches were to begain with!
d> There are 3 switches:
d> Could someone please give me some pointers?
d> Can I add an old 80meg SCSI mac drive?
d> Can I swap the syquest for a SCSI CD-ROM?

Yes I know you can add a second SCSI unit moving a switch, it is the first
one, number one.
The scsi cdrom should also work, installing a cdrom driver.
The other two switches select the device number of the first drive, from 0 to
3. The second drive device number is always 1+ the first.
Both drives must be set like device 0.

Be careful about total power needed by devices.

Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
--
Ti sento, bellissima statua sommersa.... mi ami o nooooo ?

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3042. For sale: Atari ST 4Mb 1040STFM + more

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Kevin Davidson <Kevin.Davidson@quadstone.com>
Message-ID: <3jr9dttyu3.fsf@garfield.quadstone.co.uk>
Source record: 64917
Cross-posted to: ed.general,comp.sys.atari.st

Moving house and I can't really justify taking this with me :-(

Atari 1040STFM - internal floppy, memory upgraded to 4Mb (TOS 1.2 I think)
crystal clear SM124 monitor
2nd external floppy disk drive
matching grey mouse mat :-)
clock cartridge
SCART lead for connection to TV (+ aerial lead for prehistoric TVs)
Kempston joystick - solid steel and nylon, arcade leaf switches,
will withstand any punishment
Quickshot Maverick joystick - rapid fire, broad base, suction feet,
switchable to support several different
game systems (Sega Nintendo Amiga ST etc)
Original manuals + UK language disk
HiSoft GenST assembler + monitor
Pile of games + other software

Can probably deliver in Edinburgh area. The monitor's lost its box so
courier/post delivery might be out.

Excellent retro gaming platform (my daughter's going to miss playing
Barbarian :-)

£100 ?

--
Kevin Davidson Decisionhouse Systems Group
Quadstone Limited 16 Chester Street, Edinburgh, Scotland, EH3 7RA
Tel: +44 (0)131 220 4491 Fax: +44 (0)131 220 4492

3043. Atari (ST) Emulation mailinglist?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: niels@dbitgroep.xs4all.nl
Message-ID: <89lk4vbgo1@nnrp1.deja.com>
Source record: 64918

Hello all,

after the closure of the PaCifiST mailinglist, I would
like to poll for an general Atari (ST) emulation list.

With enough animo I will create a mailinglist.

So people, who's for it?

Please send your comments to niels@dbitgroep.xs4all.nl

Yours,

Niels Wagenaar

Sent via Deja.com http://www.deja.com/
Before you buy.

3044. Re: Anyone help with HD compatability??

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: biker_bob@geocities.com
Message-ID: <38be5f8c.2290930@news.sprint.ca>
Source record: 64919

On Thu, 24 Feb 2000 17:45:07 -0800, atarigalen
<kNOk@SPAM@uia.net.invalid> wrote:

>In article <38b522b1.124663776@news.aci.on.ca>,
>biker_bob@geocities.com (James Schofield) wrote:
>>Just posting this out there...
>>
>>One thing is - I have a FAST ICD interface and box. I have
>> several SCSI HD around here.. from 100 meg to 500 meg.
>Very few drives DON'T work. Stick one in -- if it's SCSI, it'll
>probably work.
>
>Galen
>

Ok, I did that Galen.. but .....

I was able to get the ADSCSI interface to detect both drives.

They are HP D2075A drives 535megs each.

I am using ICDs HD BOOT 6.5.5.

Detected... but I cant seem to use them at all.. if I try and format
etc.. I get timeout errors..

Not sure where to go from here..

Also what is the max size partition I can build? is there any other
driver software I can use that will allow me to make bigger partitions
than just 33 meg???????

Thanks

James

3045. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <7ltv4.83571$ox5.22463083@tw11.nn.bcandid.com>
Source record: 64920

On 2 Mar 2000 03:43:34 G, Mark Friedman wrote:
|????????
|
|rodent (rodent@epix.net) wrote:
|: Does anybody have a copy of OS-9 (for Atari) that they would like to
|: sell?
|.

OS-9 is a multi-tasking, multi-user operating system developed by Microware for computers using the Motorola 6809 and 68000 cpu's. I've used it on a Radio Shack/Tandy Color Computer and also own the Atari version.

I would love to see an OS-9 based personal computer running at 500 mhz in a windowing environment. It would runs circles around any Windows based computer.

3046. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: biker_bob@geocities.com
Message-ID: <38be6194.2811505@news.sprint.ca>
Source record: 64921

Well can anyone give me a hand with an STE with 4meg Rainbow TOS with duel Floppy and trying to work with an ICD FAST case with an ADscsi interface (original type I think) and two HP D2075A 535meg scsi drives

I have the drives 1- closest to the adaptor - not terminated. Parity disabled and Delay spin up disabled.
2 - furthest from the adaptor - terminated with resistor packs all other settings same as above.

ICD 6.5.5. HD boot.. I can get both drives detected.. ID 0 ID 1 and ID 6 is the ICD System Clock.

But when I try and format or partition I get drive time out errors.. It will get into the format program.. but it takes forever for things to work.. and then dies from a timeout error.

Also it would seem that this ICD software will only allow me to partition to 35 meg max... is there something that I can at least get up to 100???

James

3047. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38BE6630.8E8FA5EC@cable.A2000.nl>
Source record: 64922

Hi

Mark Friedman wrote:
>
> ????????
>
> rodent (rodent@epix.net) wrote:
> : Does anybody have a copy of OS-9 (for Atari) that they would like to
> : sell?

He didnt mean MACOS 9 :-) I think.
There is a real time operating system called OS 9.
It was called so for almost 2 decades I suppose and there must have been a port to ST once.

Somebody must have been naive or arrogant to call a os OS. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

3048. Atari Phazer Guns for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <89lqgq$ao6$4@neptunium.btinternet.com>
Source record: 64923
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.other,uk.forsale

I have for sale a quantity of Phazer Guns for the Atari ST/STE with two games (Skeet Shoot and Orbitol Destroyer). Price ?10.00 including postage and packing UK

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com

3049. Atari Software for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <89lqgr$ao6$5@neptunium.btinternet.com>
Source record: 64924
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.other,uk.forsale

A good selection of Atari software for sale at the Trade In Post.

--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com

3050. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <38BE737A.A5E01D53@usa.net>
Source record: 64925

```
Henk Robbers wrote:
>
> Hi
>
> Mark Friedman wrote:
> >
> > ????????
> >
> > rodent (rodent@epix.net) wrote:
> > : Does anybody have a copy of OS-9 (for Atari) that they would like to
> > : sell?
>
> He didnt mean MACOS 9 :-) I think.
> There is a real time operating system called OS 9.
> It was called so for almost 2 decades I suppose and there must have been a port
> to ST once.
>
> Somebody must have been naive or arrogant to call a os OS. :-)

There was indeed, and there even used to be an OS9 website related to
it. Can't remember where though.

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)
```

3051. c-lab language disks

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: cjohnsen <cjohnsen@earthlink.net>
Message-ID: <B4E3D481.1F2C%cjohnsen@earthlink.net>
Source record: 64926

Is there a site withe the 2 c-lab language disks I recieved with my faclcon
mk2. I lost the dat on these disks.
thanx

3052. Re: My 1040 STe thinks it's 1928 or 2028!

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: csjjh@ux1
Message-ID: <38be77f4@news.eiu.edu>
Source record: 64927

In article <38BE42E7.32DF073A@kki.net.pl>,
Grzegorz Pawlik <gregory@kki.net.pl> wrote:
>"Jonathan J. Hunt" wrote:
>>
>> Hi,
>> This is the first time I've updated one of my ST files sine new years
>> day & I put in the year as 00 as that's all it would allow. Now TOS
>> says my file was last updated on 2-29-28! Is there a Y2K fix for the
>> ST's? I don't like the idea of all my files having goofed up dates from
>> now on...
>> Later,
>> JJH
>
>http://www.whalley.demon.co.uk/atari/y2k.html
>
>--
>Pozdrawiam,
>Grzegorz Pawlik (mailto:at4ri@kki.net.pl)

Wow! Thanks a lot for the site. Great info & lots of help.
Later,
JJH

3053. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: wee_niall@my-deja.com
Message-ID: <89m313$mh9$1@nnrp1.deja.com>
Source record: 64928

In article <38be76c41e38700@elis.demon.co.uk>,
augeas@elis.demon.co.uk wrote:
> on Sun 27-02-10 18:48 Brian Van TIlborg wrote:
>
> >I just unhooked my Falcon and plugged the modem in the ST.
> >
> >I am running Sting 1.08 and CAB 1.5 just exited the program. Loaded
in
> >NEWsie and..
> >
> >I guess I should have used Deja News just to show you it works.
>
> Something horrible happens to my copy of Cab 2.5 when I try to
> go anywhere near DejaNews. Every time I try a power search the A.E.S.
> dies, I get menus with a grossly magnified font. Messing around with
> different .ovls doesn't help, I'm using STiNG, Magic 5 and NVDI on
> a Falcon. Help !
> "Augeas"
> --
> "There is coagulation in cold and
there is
> augeas@elis.demon.co.uk none in prudence. Something is
preserved and
> http://www.elis.demon.co.uk/ the evening is long and the cold
spring has
> sudden shadows in a sun." -Gertrude
Stein.
>

I have had this happen to me although it wasn't deja news.....i have no
idea why it happens. I also use magic 5, nvdi and sting but on a mega.
I had always assumed it was something wrong with my puter as it is a
bit tempremental..

Niall

Sent via Deja.com http://www.deja.com/
Before you buy.

3054. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38beac8e$0$16855@news.zetnet.co.uk>
Source record: 64929

> I can only assume that this was done to make things easier for the
> programmers as opposed to getting it to run in the saved screen
resolution.
> However I am courious as I an thinking of getting Magic for my Falcon and
> ST, I have read that you can run MagiC on an normal ST, to do this it must
> surly be capable of booting up in some colour resolution, or can you only
> run MagiC in ST in high?.
>
> Stephen Moss

There is some confusion here as to "booting up" and actually "running" what is being talked about is the process where you see what auto folder prgs/app are being loaded. Magic 6 can hide all this with a picture {splash screen} for the few seconds it happens and for troubleshooting save this info to a file, this picture is 256 colours but because of the way Ataris work it is only displayed in b&w, it is probably displayed in colour on Magic PC 6 but I don't have that version yet. It's like asking why can't the text at bootup be green ? for instance. Once Magic "runs" and reads it's inf file it will work in any rez/colour you have set and your machine is capable of. It will work without it but NVDI is a real boost if it wasn't for Magic I would have ditched my Ataris long ago. I use two falcons at home with it, and have an almost identical set-up on a laptop PC via Magic PC

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

3055. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: aspxmtw@brunel.ac.uk
Message-ID: <89ma7e$33n$1@mimas.brunel.ac.uk>
Source record: 64930

In article <38BDB391.8CA31E5E@epix.net>, rodent <rodent@epix.net> writes:
> Does anybody have a copy of OS-9 (for Atari) that they would like to
> sell?

You could try Reccoware Systems to see if they have any old copies
left. That's where mine originated from. See http://www.recco.de
for contact info.

3056. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <mhyv4.12777$Kz3.348071@news.flash.net>
Source record: 64931

On 2 Mar 2000 17:54:22 -, "kevin dermott" wrote:
>There is some confusion here as to "booting up" and actually "running" what
>is being talked about is the process where you see what auto folder prgs/app
>are being loaded. Magic 6 can hide all this with a picture {splash screen}
>for the few seconds it happens and for troubleshooting save this info to a

Exactly.

>file, this picture is 256 colours but because of the way Ataris work
it is
>only displayed in b&w, it is probably displayed in colour on Magic PC 6 but

Well, if it would use the NVRAM or have a MAGX.INF setting for
changing to a higher color, this wouldn't be the case. It's not how
Atari's work, but how Magic works that's causing this.

>I don't have that version yet. It's like asking why can't the text
at bootup
>be green ? for instance. Once Magic "runs" and reads it's inf file it will
>work in any rez/colour you have set and your machine is capable of. It will

Magic reads its MAGX.INF file *before* it loads the "splash image"
otherwise turning the boot image on or off in the MAGX.INF file would
make no difference. Therefore, for future versions, why not place a
MAGX.INF command into Magic that not only displays the picture, but
changes to what ever color mode the user wants? I've always been a
big fan of giving the user as much control over the way things look,
feel, and work as possible (which is why I've always loved Atari's).
Like I said, this isn't a big deal. It's just an aesthetic thing more
than a real operational issue. I'd just like to see that feature
available. I know that it is possible. They just haven't done it.

>work without it but NVDI is a real boost if it wasn't for Magic I
would have
>ditched my Ataris long ago. I use two falcons at home with it, and have an
>almost identical set-up on a laptop PC via Magic PC

Magic is ok. It's not the end all and be all of Atari operating
systems, though. For some things, I like Magic, mainly because of its
speed and appearance. But for other things, Geneva+Mint has been the
best way to go, as there are some features of Geneva that Magic
hasn't even touched yet. And vice versa, of course. I'd actually love
to see an OS that is a combination of the best features of both. But
that's just dreaming, I guess... :)

Mike Freeman
nameerf@flash.net

3057. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: aspxmtw@brunel.ac.uk
Message-ID: <89mau9$33n$2@mimas.brunel.ac.uk>
Source record: 64932

In article <38BE737A.A5E01D53@usa.net>, Alan Gauton <agauton-remove@usa.net> writes:
> Henk Robbers wrote:
> > There is a real time operating system called OS 9.
> > It was called so for almost 2 decades I suppose and there must have been a port
> > to ST once.

It still is called OS-9.

There were two ports to the ST I believe. One was done by Reccoware Systems in Germany (rebadged and sold in the UK by Cumana). The other was done by Microware, the company who created OS-9 (although this could also be a rebadged version of someone else's port - I just recall seeing it in their price list a long time ago).

> > Somebody must have been naive or arrogant to call a os OS. :-)

But they didn't, they called it OS-9 (which originally stood for "operating system for 6809" - it got ported to the 68000 and other processors later).

> There was indeed, and there even used to be an OS9 website related to
> it. Can't remember where though.

For those who are interested, http://os9archive.rtsi.com/os9faq.html

Martin

3058. Re: REQ:Here is Notator21 for Atari Have Someone Better Crack ? - Notator21.zip (0/1)

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <949453008-107304AEicMi@bfree.on.ca>
Source record: 64933

I think this is a request to send him back notator binaries to his email address. Gee, know where I can find any????

I suggest a couple thousand emails should do the trick.

Later Brian.

P.S. I am sending him one NOW!!!

3059. Re: REQ:Here is Notator21 for Atari Have Someone Better Crack ? - Notator21.zip (0/1)

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <949453010-107764AEicMi@bfree.on.ca>
Source record: 64934

>From: atarigalen <kNOk@SPAM@uia.net.invalid>
>Date: Wed, 01 Mar 2000 16:46:16 -0800
>
>Get lost. By the way, don't post binaries in a text only
>newsgroup.
>
>Galen

I am returning the binary to the author as I don't use my ST for midi:-).

Brian;-).

>

3060. Re: == new NG about Atari OS evolution

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <949453012-108248AEicMi@bfree.on.ca>
Source record: 64935

>From: vdjole@EUnet.yu (Djordje Vukovic)
>Date: 1 Mar 2000 21:19:22 GMT
>
>On 28 Feb 2000 17:19:09 , Lonny Pursell wrote:
>
>>> I want to create this newsgroup
>>> about Atari OS because I think that no specific goal, no near future
>>> vision is what stops our OS to move forward.
>>
>>MiNT and Magic and even N.Aes have been updated regularly.
>>Are you living under a rock somewhere? ;-)
>
>MiNT and N.Aes are, in fact, patches grown to dinosaur size. They are
>nice,
>but overgrown and based on not very sound roots, still needing the
>ROM-based TOS but eating more and more memory over that with each new
>upgrade.
>MiNT, with its Unix-likeness is somewhat of a foreign body in TOS
>heritage
>which has always been closer to CP/M and MS-DOS (I DON'T say that they
>are
>better than Unix- to the contrary). Magic is on a way of its own, not
>always compatible and not always liked by users.
>
>I think there is ground for discussion on what a more modern TOS-
>compatible
>system migh look like. With some luck, a consensus of users' wishes
>might be reached. Then maybe even someone might code it. It might be an
>approach similar to the one that I have read once about: creating a new
>application software should begin by writing a user-manual in detail.
>Then, when one knows exactly what one wants, a clean code design may be
>made.

If a NG could be created for AES then this would be great. The discussion would be for known reasons and not an argument like we see in this NG about the future of the Atari OS.

I am all for it. Because those going to use such an NG would have an open mind to future ideas and revisions. Doesn't mean there won't be the heated discussions we have seen here, but possibly more productive discussions, than we have seen here.

However a couple things come to mind.

1) Who would participate?
2) Would it be very active?
3) Can open discussion actually make a difference for the future of Multi-
tasking OS?

I am all for it, as long as everyone realises that Geneva is the best;-).

Later Brian.

Opps, using Magic atm;-).

>
>
>

3061. Magnum ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <89mdu1$7pj$1@news1.xs4all.nl>
Source record: 64936

Someone came along with:

Mega ST with extra
Magnum ST card
Made in germany by Heidel Sofwtare service.
There is tos 2.06 on it and a 72-pin memory module

I do think I need a program for the Auto-folder to get that extra
memory as TT-mem.

Anyone knows where to find this or how it is called.?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3062. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <949454790-23240AEicMi@bfree.on.ca>
Source record: 64937

>From: wee_niall@my-deja.com
>Date: Thu, 02 Mar 2000 15:57:26 GMT
>> Something horrible happens to my copy of Cab 2.5 when I try to
>> go anywhere near DejaNews. Every time I try a power search the A.E.S.
>> dies, I get menus with a grossly magnified font. Messing around with
>> different .ovls doesn't help, I'm using STiNG, Magic 5 and NVDI on
>> a Falcon. Help !
>> "Augeas"
>> --
>I have had this happen to me although it wasn't deja news.....i have no
>idea why it happens. I also use magic 5, nvdi and sting but on a mega.
>I had always assumed it was something wrong with my puter as it is a
>bit tempremental..
>
>Niall

IIRC this is an NVDI problem. I believe it has been fixed. Somehere
should have the answer to this, regarding a patch.

However, using a 1meg ST and floppy with CAB 1.5 with STing, and NVDI
becomes a moot point as there is not enough memory to do anything.

So using CAB 1.5 and Sting, you have to rely on system fonts which aren't
pretty when the text gets large.

Later Brian.

3063. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: andyt@optology.com
Message-ID: <38beb37b.32978046@news.demon.co.uk>
Source record: 64938

Various people wrote stuff about OS 9

Well I remember using it for a computing project back in 1989. It was
quite groovy, you could "network" 2 or more Ataris via the MIDI ports!

No idea how to get it now though.....

Andy

3064. Re: Falcon Keyboard Trouble?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89mi9m$3p8$1@plutonium.compulink.co.uk>
Source record: 64939

In message <89jom211se5@enews1.newsguy.com>, Nurmix@socal.SPAM said:

>The last couple of days, the <quote> key on my Falcon's keyboard [" ']
>only works _every other time_ the key is pressed" (like at the end of that
>sentence, I had to hit it twice to get the closed quote).
>
>What's the deal? Seems if the contact for that key was going bad,
>it's performance (or lack thereof) would be more random.

You haven't got some kind of dead-key arrangement in place, have you?
One that types Umlauts by pressing " first. Just a thought...

Regards, /Peter/

3065. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38BED1F2.B0FD8091@jps.net>
Source record: 64940

This is really critical. With ISP problems, line problems, it is really
crucial to have feedback, especially for a long file, so we know we are
not wasting time waiting. Thanks for asking!

John

Dan Ackerman wrote:
>
> CAB does not really support a method for reporting the progress of
> a sent file. However if you are sending a big file with PUT, you really
> want to know how the progress is progressing. I thought I would use the
> Receive counter for this. While you are sending and not receiving, it
> would at least give you some feedback on the transfer.
>
> Does this sound like a good idea? Or do you think it would be too
> confusing?
>

3066. FAST Serial

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38BED4F1.466AACA1@jps.net>
Source record: 64941

Hi,

Have Centurbo II. Having trouble with crashing online. Rodolphe suggested I replace DRVIN/SCC combo with FASTserial, but I have been unable to locate it. Any suggestions?

Thanks,

John

3067. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38bed816$0$16856@news.zetnet.co.uk>
Source record: 64942

On 29 Feb 2000 13:34:11 , Christopher Giles wrote:
>Hello. I have a 520ST that I have recently started playing with again.
>
>I am also setting up a small ethernet LAN so my Sun Sparc2 and 486 (both
>running Linux) can talk to each other as well as my Macs. I plan on
>getting a cable modem or DSL in the near future, so that all of these
>can share a fast internet connection.
>
>My question is, how can I include the Atari in this? Is there a way to
>bridge the Atari onto the ethernet LAN?
>
>It would be a shame to leave the Atari out of the game. Any suggestions
>would be appreciated.

Hi Chris!

Well the answer at the moment is no, unless you investigate StiNG's
networking ability under TCP/IP.

However, Ethernet capability is on it's way, courtesy of Mario Becroft,
which apparently should work on all Ataris, (assuming you have a proper
cartridge port).

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

3068. BRUCE SARTRE'S email address

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <952031416-028663AEicMi@xs4all.nl>
Source record: 64943

```
Hello Bruce,

Something went wrong and I lost all my email. Please
let me know your email address again.
Thanks,
```

3069. FS:Yamaha CDR200t writer

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <89mmhd$58k$1@nereid.worldonline.nl>
Source record: 64944

Hi
I have for sale in good condition with manual a YAMAHA CDR200t SCSI writer
with software (CDREC,CDAUDIO,CDCOPY)
Please react with a personal email, only serious interested people.....

3070. Re: WTD: Atari Colour Monitor (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-03-02 00:00:00 UTC
From: awiemer@t-online.de
Message-ID: <MPG.1328fd7a73f64ac4989682@news.btx.dtag.de>
Source record: 64945

In article <89dk3m$r8a$1@news5.svr.pol.co.uk>,
BobF@techsoftware.demon.co.uk says...
> Hi,
>
> Yikes, my Atari colour monitor just died on me after
> several years of faithfull service. Does anyone have
> a colour monitor for sale - its for a STe?
>
> Regards
>
> Bob.
>
>
> Hi Martin,

I have the monitors you want The problem is, that I live in Germany and I think it would be to expensive to send it to you. May you know how much it will cost? Or may you know another
way?

Regards

Achim

>
>
>
>

3071. Re: SV: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <MxVv4.35$hW1.88@198.235.216.4>
Source record: 64796

On 28 Feb 2000 19:22:06 , "John Whalley" wrote:
>Hi,
>
>"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message
>news:ujeu4.44$Yo5.205@198.235.216.4...
>
>> Infact I have CAB working
>> better on many Webpages than Others using NETSCAPE 4.5.
>
>Not surprising! I use that at work (it's our standard browser) and it
>has so many bugs when dealing with CSS it's not funny (particularly when
>developing a new web site, as I'm doing at the moment). Combine CSS and
>tables and the thing is worse still :-((

Well, it is surprising to me. I had no idea. I have never used it Netscape 4.5 but was only trying help others by testing sites, and saying that if it works on my 15 year old ST, it should work with yours, and also things to the effect that the website is up/active and not down.

>As many sites use CSS now (with good reason), Netscape does all sorts of
>horrific things on them unless the authors have managed to work around
>its worst excesses. CAB cheerfully ignores CSS so unless the site uses
>the wilder end of CSS (eg positioning etc) the site should still be
>usable. Which is part of the reason for CSS in the first place (ie older
>browsers ignore the styling but the content is intact).
>

I know I have been told before by Q-funk what CSS was, but sure enough I have forgotten again:-). I am just happy that CAB works in this regard.

>> Also what is the serial/modem port limit on the 286? Is this the same
>limit
>> as the ST without hardware mod. at 19200?
>
>IIRC from Demon's FAQ about this, older PCs without an upgraded serial
>port may be limited to 9600 for reliable TCP/IP as the older serial
>chips have buffer problems.
>
>TTFN
>John
>

Yup, this appears to be the case. THanks for the information.

Now, I would like to address another issue with regard to Web Browsers on the Atari.

Using CAB and an Atari ST is truly a blessing. I am totally happy with the combination, based on my expectations of what an ST web browser should be capable of. It is very hard to complain that you have a Web Browser that is very stable working on a 15 year old computer. Infact I look at all Internet/multi media applications and consider each piece of software for the ST to be a bonus far and above what I had purchased the computer for in 1985. It is very difficult to complain. Therefore it makes enjoying an ST and its software that much more. Everyone uses the web for different purposes and I have been extremely lucky, because for each need that I have on the Web, my ST has proven capable. Therefore you are probably aware that I don't do my banking etc via the internet. Perhaps if I wanted to I may be disapointed because my ST can't do it via CABs lack of support for SSL and Java. (It is SSL isn't it?) But I don't think it would be an issue, more than a wish, or feature. However, I choose not to use the internet for banking. That is all. So I haven't encountered these problems. As things are, there seems to be enough information on websites to keep my little Atari Busy.

Of course the next step would be owning a Falcon/TT/Hades/Medusa or modified 030 hack and up. These computers are capable of doing the forementioned needs that users are claiming needs to be implemented in a "Modern" Web Browser. Clearly knowing that the machine is capable and the software lacking, would lead to one saying "BUT WHY NOT", why aren't these developments implemented. Clearly this is the line of Q-funks basis for abandoning the 68000 computer for more modern needs. And the fact is an ST can't perform the functions needed, (Although I would like to see someone try to implement it for the sake of a challenge, regardless of speed and useability), but in the end, I must agree with his logic, even though I don't like him and prefer him living in Finland vs Canada. However, even Falcons/TT/ and perhaps Hades were around before the large demand to implement Java on Websites became the more dominate focus of WebDesign. Only recently has it really become an issue with users here. (The Stability of CAB has not been). However, one could argue that although capable, these computers and their software before such features became the norm so that it is not surprising that there isn't the proper support in CAB. Thus the need for a rewrite, as some claim is needed. (As long as it works like the CAB I know and enjoy, I am all for a rewrite).

Which brings us to present day. I use an ST/TT and Falcon, in various different configurations. I use CAB with these computers. I have no complaints with CAB other than I would like for it to be improved to take advantage of what my TT/Falcon are capable of but as things are, I accept that CAB has less features/capabilities than what is available on anyother platform.

However, my attitude would change 180degrees if I were to purchase a NEW MILAN II, (Which I intend to do). We know what is required of a modern Web Browser. We know that the Milan is capable of providing the necessary Horsepower to use such features. We know that the internet is the primary function of many household computers today. We know what is available on other platforms on significantly faster machines.

If I OWN an Milan II, I want a modern Web Browser that will perform the functions needed today. Without that I can settle for a Falcon, TT or even an ST to run CAB. Other than colours and speed there really is no difference. I don't simply need a faster version of CAB, I need a better version if I am going to buy a Milan.

Finally off the CAB topic. I have been playing with WenSuit on my ST and TT and All I can say is. This program is very very very fast. Works good on a ST. Has quirky displays at times and doesn't load all web pages properly that I have tried. But if one wants a faster browser for their ST and can put up with using the program, this is the one to use. Assuming that the PPP connection works, as I haven't used this program online. I am curious to know what this program would behave like if it was a finished product (Like CAB) vs a work in progress which is what it appears to be.

I don't know anything about Draconis, and apparently I am better off because of it:-). So no comment.

So there you have it. I am content with the current version of CAB. Would like to see it upgraded but even today can live with the fact that it is behind the times. I find it a solid performer. However, If I had a NEW COMPUTER (MILAN) and it came with a Web Browser, I would also join the ranks of the disenchanted, if it could not support the modern needs of todays internet users.

Brian.

>.

3072. Re: [FS] boosted TT030 with SLM605 ...

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <XxVv4.36$hW1.88@198.235.216.4>
Source record: 64797

On 29 Feb 2000 04:39:08 , John S. Gray wrote:
>Mind you, the offer might be too good to refuse if he tossed in
>Lichtenstein...
>
>(grin)

Not certain how big Lichtenstein is, but I don't believe I can fit in my Living room. I already have to many Ataris using up the space. Wait a minute, This would mean I could use Lichtenstein to put my Ataris in. I should have plenty or room. Yup, for certain, and smaller and more economical than Tibet.

Anyways, it doesn't look as I will be purchasing the system, (Distance and everything makes it not worth it), but if I did get the system and Tibet, I would give Tibet away for Free.

;-).

Later Brian.

>.

3073. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89pagmlae1@plutonium.compulink.co.uk>
Source record: 64798

In message <38bd9aa9$0$16849@news.zetnet.co.uk>, jlog@zetnet.co.uk said:

>On 1 Mar 2000 01:18:35 G, Trevor Spencer wrote:
>
>|I'm experimenting with a demo version of this but I'm coming up with
>|some rather strange results in the file selector window e.g.
>|
>|CSAST folder Window on the desktop - 49 files
>| Everest - 0 files in directory
>| Editress - 5 files " "
>| Luna - 0 files " "
>| Tempus - 5 files " "
>|
>
>I presume that this is 'Selectric', the file-selector by Stefan
>Radermacher? I certainly have not had any problems with it. I must
>confess I do not understand the problem as it is explained above.

I didn't understand it either, John. But I *have* had problems with
Selectric in the past - specially in my OLR. It sometimes/often stayed
in the wrong path, so messages were split incorrectly or remainder of a
thread after deleting some messages was filed in the wrong topic. And
sometimes it came up with impossible paths, such as I:\\\...

A great pity, as I liked it a lot - specially the ability to delete
files from the fileselector!

Regards, /Peter/

3074. Help, C-Lab Notator.

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Timothy Cameron <timothy@mweb.co.za>
Message-ID: <80971407152102.NC-v1.26.timothy@news.mweb.co.za>
Source record: 64799

Hi to all you ATARI folks,

Excuse the intrusion into your news group for a little help.

A musician friend of mine has had an ATARI 520ST (Upgraded 4Meg) since
the 80's. He does not know much about computers, and has no desire to
change machine or Software.

He has been using C-Lab Notator V3.1 [(c) 1988], SN:- 1744409 for ALL
his
music needs. The problem is the master disk has now failed, and he
NEVER made a Backup in all this time. He is now DESPERATE to get
back into business, as this machine and Software is his source of
livelihood.

(12 Years of Continuous use for this 3.5" floppy, not bad going !!)

He lives in Cape Town South Africa, if someone in the area has an old
C-Lab Notator programme they wish to sell, he will pick it up
'yesterday' :).
I guess he only needs to buy the disk, as he still has the cartridge
which
works. But if they work as a pair, he'll buy the set.

Any help, hints, tips, web sites, restore software would be appreciated.

Best Regards,

Tim Cameron

timothy@mweb.co.za

3075. Re: What is it worth?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10003031651100.128-100000@TT030>
Source record: 64800

Well it went to an person on IRC I consider a friend. ;-)
I've not seen you on IRC have I?

It's gone now. With the rareness of these boards the odds
on the buyer backing out are stagering.

Sorry if I misslead anyone in the post...

On Fri, 3 Mar 2000, Brian Van TIlborg wrote:

> On 28 Feb 2000 20:54:37 , Lonny Pursell wrote:
> >Any want to give there opinion on what an original (but used)
> >Atari 8meg STram board for a TT is worth?
>
> Thanks for the email reply.
>
> It is not worth anything Lonny, I suggest you give it away to a friend
>
> :-(.
>
> Or sell it to me,
>
> :-).

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3076. Re: Help, C-Lab Notator.

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38c038c7$0$16855@news.zetnet.co.uk>
Source record: 64801

> He has been using C-Lab Notator V3.1 [(c) 1988], SN:- 1744409 for ALL
> his
> music needs. The problem is the master disk has now failed, and he
> NEVER made a Backup in all this time. He is now DESPERATE to get
> back into business, as this machine and Software is his source of
> livelihood.
>
> (12 Years of Continuous use for this 3.5" floppy, not bad going !!)
>
> He lives in Cape Town South Africa, if someone in the area has an old
> C-Lab Notator programme they wish to sell, he will pick it up
> 'yesterday' :).
> I guess he only needs to buy the disk, as he still has the cartridge
> which
> works. But if they work as a pair, he'll buy the set.

Great news for him if his dongle is ok a brand new upgraded version can be
downloaded for free at
http://www.crosswinds.net/~notator/docs/software.html

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

3077. Re: FAST Serial

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <89pf8o$na8$1@news7.svr.pol.co.uk>
Source record: 64802

On 2 Mar 2000 21:54:39 G, John Garone wrote:
>On 2 Mar 2000 12:54:09 -, John Kolak wrote:
>>Hi,
>>
>>Have Centurbo II. Having trouble with crashing online. Rodolphe
>>suggested I replace DRVIN/SCC combo with FASTserial, but I have been
>>unable to locate it. Any suggestions?

>Check your E-mail John for FastSerial!
> John G.

Hi

Is this "FASTserial" available anywhere? Can STiNG hook-up with it? Is
it usable with Magic 6?

I have a reliable DRVIN + Centek patched SCC setup at the moment, but
really wanted to know if there was anything faster available.

Any replies appreciated!

Neil 8-).

3078. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38c039fc76b3101@online.be>
Source record: 64803
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**audio-video**
ftp://chapelie.rma.ac.be/atari/audio-video/aniplay-209.zip
ftp://chapelie.rma.ac.be/atari/audio-video/mpeg2dec.zip (375.831 bytes)
(MPEG 1&2 Video Decoder/Display)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab_ovl-140.lzh
(STing/STik ovl v 1.4000)

**mathematics**
ftp://chapelie.rma.ac.be/atari/mathematics/eurka003.zip (1.046.182 bytes)
(Eureka, 2D Graph Describer 3D Modeller, rev. 03.2000)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/net/mfp-0.12.lzh (38.343 bytes)
(fast MFP driver for freeMiNT)
ftp://chapelie.rma.ac.be/atari/mint/net/scc-0.13.lzh (36.222 bytes)
(fast SCC driver for freeMiNT)
ftp://chapelie.rma.ac.be/atari/mint/net/uart-0.48.lzh (41.342 bytes)
(Milan 16550 UART driver for FreeMiNT)
ftp://chapelie.rma.ac.be/atari/mint/misc/bladeenc_092_MiNT.tgz (296.470 bytes)
(WAV/AIFF/RAW to MP3 converter)

**programming**
ftp://chapelie.rma.ac.be/atari/programming/rsm31d.lzh (443.313 bytes)
(Resource Master 3.1 demo, German version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0100.zip (58.944 bytes)
(TinyGL v. 0.11 (Fast OpenGL Clone) 68000)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0130.zip (50.237 bytes)
(TinyGL v. 0.11 (Fast OpenGL Clone) 68030)
```

ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0140.zip (57.512 bytes)
(TinyGL v. 0.11 (Fast OpenGL Clone) 68040)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/pmcd_fr-302.zip (211.609 bytes)
(Play My CD, French version)
ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/pmcd_uk-302.zip (183.749 bytes)
(Play My CD, English version)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3079. Re: Hooking up SCSI hard drive to 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <1fecafe4.2e99b7c8@usw-ex0102-084.remarq.com>
Source record: 64804

I've looked at thrift shops before, but they normally have
little more than a few Pac Man and Asteroids carts for the
2600. I'm thinking about ordering one of the new upgraded hard
drives that Best Electronics sells. I guess they take an old
shoebox drive with a dead hard drive, replace it with a SCSI
drive and the hardware to plug it into the DMA port. Does
anybody have any experience with these? Are they worth it?
And, do they include hddriver with it?
-Tom

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3080. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917374-197714AEicMi@wanadoo.be>
Source record: 64805

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Thu, 02 Mar 2000 18:20:02 GMT

Hi Michael,

>>this picture is 256 colours but because of the way Ataris work it is
>>only displayed in b&w, it is probably displayed in colour on Magic PC 6 but
>
>Well, if it would use the NVRAM or have a MAGX.INF setting for changing to a
>higher color, this wouldn't be the case. It's not how Atari's work, but how
>Magic works that's causing this.
Yes, but then there would have to be a seperate MagiC Falcon version...

MagiC replaces the complete OS unlike MinT and Geneva. In fact one could throw out his TOS based ROM's and replace them with ROM's on which MagiC is burned. When an ST, Mega, STE or MegaSTE boots the resolution is recognised by the type of monitor which is attached. With an SM124 attached the computer will boot in ST High, with anything else attached it will boot in ST Low. The default is ST High, just like with normal TOS.
Since the Falcon and TT have no way to recognise what type of monitor is connected they are booted standard in ST High. There's absolutely no way to change this, otherwise people with ST's would risk their color monitor or TV.

So, what it comes down to is that when using a Falcon or TT one is stuck with the monochrome boot up screen with a maximum size of 600x400.
MagiCMac, MagiCPC and MagicMilan boot in VGA 256 colors, because on these machines it's not necessary to check the connected monitor.

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3081. Re: Anyone help with HD compatability??

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952198418-100639AEicMi@sweet3.freeserve.co.uk>
Source record: 64806

Hi Galen

>Took a used Compaq 1.06GB, formatted it, copied all my data to it,
>switched the hard cases, and the drive gets recognized before 2-4 bombs!
>Something is very wrong with my C: partition as all the other partitions
>work fine (once I boot off of floppy).

What is the size of your C partition, is it partitioned AHDI compatible.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3082. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952198428-102735AEicMi@sweet3.freeserve.co.uk>
Source record: 64807

Hi Dezza

>By the way, it looks like Script has been released into the PD

What is script?, is that the text editor doohickie?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3083. Re: Need: OS-9 for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: rodent <rodent@epix.net>
Message-ID: <38BF0221.AB1B2396@epix.net>
Source record: 64867

No luck ... Already tried...They don't have it anymore ..

Martin Whitaker wrote:
>
> In article <38BDB391.8CA31E5E@epix.net>, rodent <rodent@epix.net> writes:
> > Does anybody have a copy of OS-9 (for Atari) that they would like to
> > sell?
>
> You could try Reccoware Systems to see if they have any old copies
> left. That's where mine originated from. See http://www.recco.de
> for contact info.

3084. Re: Need help with MegaFile44 !!!!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: root <dale@pnx.com>
Message-ID: <38BF201F.B89B6010@pnx.com>
Source record: 64868

"Mike De.Petris" wrote:
>
> In uno strano messaggio del 01 Mar 00 dale@pnx.com (2:333/608.1) scrisse al
> povero All :
> d> Now I can't remember where the switches were to begain with!
> d> There are 3 switches:
> d> Could someone please give me some pointers?
> d> Can I add an old 80meg SCSI mac drive?
> d> Can I swap the syquest for a SCSI CD-ROM?
>
> Yes I know you can add a second SCSI unit moving a switch, it is the first
> one, number one.
> The scsi cdrom should also work, installing a cdrom driver.
> The other two switches select the device number of the first drive, from 0 to
> 3. The second drive device number is always 1+ the first.
> Both drives must be set like device 0.
>
> Be careful about total power needed by devices.
>
> Ciao, ** *Mike* ** www.interware.it/users/mike/ mike@interware.it
> --

Thanks, I'll give it a try!

3085. Re: STe and ICD/SCSI boot probs

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: biker_bob@geocities.com
Message-ID: <38bf3985.58100558@news.sprint.ca>
Source record: 64869

On Thu, 02 Mar 2000 15:56:49 -0800, atarigalen
<kNOk@SPAM@uia.net.invalid> wrote:

>In article <38be6194.2811505@news.sprint.ca>,
>biker_bob@geocities.com (James Schofield) wrote:
>>
>>I have the drives 1- closest to the adaptor - not terminated.
>>2 - furthest from the adaptor - terminated with resistor packs
>>ICD 6.5.5. HD boot.. I can get both drives detected.. ID 0 ID
>>1 and ID 6 is the ICD System Clock.
>>But when I try and format or partition I get drive time out
>>errors..It will get into the format program.. but it takes
>>forever for things to work.. and then dies from a timeout error.
>First of all, let's start with one drive only. Disconnect the
>other.

Sorry.. I should have said.. I have tried it with just 1 drive.. but
that did not work any better... I have an STf.. should I try it with
that also?? maybe computer problem??

Try using the software, and, if possible, try to feel
>the drive for vibration. I suspect that the drive is looking
>for a command that isn't being sent (probably a jumper
>problem). If no combination of jumpers works, try SCSI.PRG (on
>the the 6.5.5 disk) and try sending DRIVE ON as a command.
>

Ok I have not done that yet.. I have the specs on the drive.. with the
jumpers that are available.

I did have these drives on a Adaptec Controller in a PC system and
they were working fine.. so I know they work.. Just cant seem to get
them working here.

>>Also it would seem that this ICD software will only allow me to
>>partition to 35 meg max.
>You can go far larger as a BGM partition.
>
>Galen
>

Ok how do I create BGM partitions? is that an option? is there better
software available that will work better than 6.5.5?? or will this do
the trick .. just not working at the moment.

James

>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>

3086. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: biker_bob@geocities.com
Message-ID: <38bf3adf.58446788@news.sprint.ca>
Source record: 64870

Hey guys.. I have seen on hardware hack pages something about boosting
the serial port to 38000 baud?? is that correct??

But anyone I have downloaded so far is in German?? anything out there
in English??

James
STE 4meg PC Case - New life in 2000

3087. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <ADJv4.157$Wy7.925795@nnrp2.proxad.net>
Source record: 64871

giles <cgiles@ziplink.net> a crit dans le message :
38BF2DA2.458191AC@ziplink.net...
> OK, so here's what I'm thinking:
>
> If the Atari can support basic TCP/IP apps like telnet and FTP, then
> maybe I can connect it to either the Sun or the PC via serial line. From
> there it will have access through the ethernet LAN and cable modem
> router out to the internet.
>
> At this point, I'm trying to learn how to do this on the Linux side of
> things. It doesn't look too hard. However, I am really new to the Atari
> side of things. I've had the machine for over 12 years, but it's been in
> storage for the last several years. Before that, I used it for basic
> word processing and DTP.
>
> So, am I crazy to be even trying this? The machine is a 520ST with 1MB
> RAM and an external floppy and HD. I was hoping to get network access
> for the purpose of pulling down software directly to the Atari.

If when you say "software" you mean "games", then it won't work. Most games expect to run from the floppy. Other than that, the only option is through the serial port with STinG, but this is will be slow with the ST's 19,2Kbps limit.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3088. Re: == new NG about Atari OS evolution

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89nt44$r3u$1@SOLAIR2.EUnet.yu>
Source record: 64872

On 2 Mar 2000 01:11:28 +, Henk Robbers wrote:
>Djordje Vukovic wrote:
>> It might be an
>> approach similar to the one that I have read once about: creating a new
>> application software should begin by writing a user-manual in detail.
>> Then, when one knows exactly what one wants, a clean code design may be
>> made.
>
>Do not overestimate this approach. It is perfectly possible to describe in a book
>a program that can not be run in a computer.

I agree with you, of course. I do not overestimate it, I just think it is an
interesting point of view and one possible reason for the new newsgroup.

3089. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <949451770-21324AEicMi@bfree.on.ca>
Source record: 64873

>From: Terry May <outrider@lvcm.com>
>Date: Thu, 02 Mar 2000 14:33:45 -0800
>
>On Thu, 02 Mar 2000 19:24:12 GMT, Brian Van Tilborg <madmax@bfree.on.ca>
>wrote:
>
>>IIRC this is an NVDI problem. I believe it has been fixed. Somehere
>>should have the answer to this, regarding a patch.
>
>I thought it was a MagiC problem, caused by too long of a URL? I
>believe a
>later version of CAB (2.7?) worked around it, though.

Hi Terry.

I thought it was you and a couple others that ran into this problem. I first wrote Magic problem, then erased it and wrote NVDI, but I couldn't remember, thus the IIRC comment. I know it got fixed, I didn't realize that it was via CAB 2.7.

However someone not using the Magic NVDI combination should run into the said problem with CAB 2.5 and TOS or Geneva or Mint.

Thanks for the foggy clarification:-).

Brian.

3090. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952074108-659542AEicMi@cwcom.net>
Source record: 64874

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Thu, 02 Mar 2000 18:20:02 GMT

>make no difference. Therefore, for future versions, why not place a
>MAGX.INF command into Magic that not only displays the picture, but
>changes to what ever color mode the user wants? I've always been a

There's also a speed penalty involved. Dithering 256 colour images to a 2
colour one takes processing time which is better spent looking after the
boot process.

Having said that, my CT2'd Falcon has a splash screen with a scan of the
Centek logo, very effective! :-)

Rgds, Derryck

3091. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <89o4g9$m83$3@news5.svr.pol.co.uk>
Source record: 64875

> Hey guys.. I have seen on hardware hack pages something about boosting
> the serial port to 38000 baud?? is that correct??

Yes, it uses a 4040 chip and a few bits of wire. You need to cut one leg on
the MFP!

> But anyone I have downloaded so far is in German?? anything out there
> in English??

I'm surprised you can't find an English one. I don't have the file on this
m/c but you should look for SER38000.*

The method has also been written up in a number of mags.

Roger

3092. Re: Syquest Syjet

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38BFAA06.3A8E@ooc.de>
Source record: 64876

Schoengarth wrote:
>
> Does anyone or has anyone used a Syquest Syjet 1.5gb scsi drive on a
> TT? I just purchased on for under 30 dollars and want to hook it to my
> TT? Do I need to do any thing special? Also would I be able to use
> same cartridge on my PC to read my Atari files and vice versa?

In case AHDI is still your hard disk driver and it's a SCSI drive you need another driver. AHDI doesn't support SCSI drives larger than 1 GByte.
Regarding the usage of the cartridge with a PC you can either create media that are simultaneously PC and Atari compatible with the software inlcuded in the HDDRIVER package or you can install MiNT or MagiC on your Atari in order to be able to use PC compatible partitions larger than 32 MByte.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3093. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: TJ <tj@jino.com>
Message-ID: <38BFAFEA.C7A03319@jino.com>
Source record: 64877
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Ehi, I've a question: how many battlesphere cartridge has been producted?

Stephanie Wukovitz ha scritto:

> In article <38BC6864.52E1@swbell.net>, Greg Goodwin <drclu@swbell.net> wrote:
> > We still have a month to go till April 1st, so I guess we can rule
> >out the April Fool's day gag. :)
> Yeah, that's the day in 1990 Scott asked me out, by email. One gag's
> enough...
>
> > Any chance we will see this on the NUON ?
> None. VM Labs chose not to offer us funding for such a project.
>
> > That is nice and all, but ALL profits?!?
> [...]
> > That is nice and all, but ALL profits?!? :)
> While what we'll make is probably nothing at which to sneeze, it's about
> a month of salary for one Silicon Valley coder, at best. Feels good to
> do it, too, and there are large amounts of self-interest involved
> (I've been diabetic since 1973).
>
> > (Smile) Well, I guess there was some room in that "packed"
> >cartridge of Battlesphere afteral.
> We're sooo clever :)
>
> -Stephanie

3094. Re: My 1040 STe thinks it's 1928 or 2028!

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: mtNO_SPAM@telebyte.nl
Message-ID: <89od5blgg1@rubens.telebyte.nl>
Source record: 64878

On 1 Mar 2000 10:38:53 -, Jonathan J. Hunt wrote:
>
>Hi,
> This is the first time I've updated one of my ST files sine new years
>day & I put in the year as 00 as that's all it would allow. Now TOS
>says my file was last updated on 2-29-28! Is there a Y2K fix for the
>ST's? I don't like the idea of all my files having goofed up dates from
>now on...
> Later,
> JJH
>

Hi,
Go to http://www.whalley.demon.co.uk/atari/y2k.html

Here you'll find all you need.

3095. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38bfc049$0$16854@news.zetnet.co.uk>
Source record: 64879

On 3 Mar 2000 04:10:52 G, James Schofield wrote:

|Hey guys.. I have seen on hardware hack pages something about boosting
|the serial port to 38000 baud?? is that correct??
|
|
|But anyone I have downloaded so far is in German?? anything out there
|in English??

Commercial versions are available e.g. from System Solutions. You
(Also Babelfish on the net?)
--
John Logan

3096. Re: Hooking up SCSI hard drive to 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Glenn Bruner <brunergs@pcisys.net>
Message-ID: <38BFC645.1FF39726@pcisys.net>
Source record: 64880

Tom Rosso wrote:

> I know that there are ways of hooking up SCSI devices to the DMA
> port on an ST. I've seen a cable being sold from Best
> Electronics to hook a SCSI hard drive up. The problem is that
> it's $75. Are there instructions on how to build one of these
> cables yourself? Also, is there a certain type of SCSI drive
> that I should try to obtain. I don't know much about how SCSI
> works because I've never owned any SCSI devices. I remember
> seeing a hardware mod page somewhere on the internet a little
> while back, but I can't seem to find it anymore.

Visit the following URL: http://atarihacks.cjb.net/

It's a hardware hack page. Click on the DRIVES menu selection and scroll to the
bottom.
There you will find a file to download on making a SCSI interface.

Keep in mind though, $75 can save you time and headaches and give you something
that
works right out of the box. I'm also the same way, have a hard time giving up
that amount
of money since I don't have much to spend and live on. I managed to get lucky
recently
and get a ICD AdSCSI plus from a thrift shop for $4. Have you tried looking
there?

Good luck,
Glenn Bruner
brunergs@pcisys.net

3097. Re: Upgrading ROMS in a 1040STf

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Glenn Bruner <brunergs@pcisys.net>
Message-ID: <38BFC7E1.EFB90E6F@pcisys.net>
Source record: 64881

Thanks for the info.

I did manage to get the information on my EPROM burning software and get

a working image of TOS 1.04 and 1.00 onto a set of 6 27512's. I need to email
the new images to guy who runs the Atari ST Hardware Hack page. I used the
file he had on there for my first attempt. For some reason the TOS 1.04 doesn't
work. I found that 4 out of the 6 images have different ROM checksums than the
ones I created.

I'm wondering if the images he has are based on European versions of TOS and
are incompatible with US machines, or is that a completely wrong statement?

Well, my next step is to now get a CD-ROM, Syquest 44, and hard drive up

and running!!

Glenn Bruner
brunergs@pcisys.net

Folkert Rienstra wrote:

> Your burner software does not cover that?Mine can burn the low bytes
> or the high bytes You can also burn them in to 32 pin 1 MB Eproms and
> convert them afterwards to28 pin 1MB (P)ROM pinning. on the eprom:bend
> away pin24, connect to pin 16.On a 32 pin socket with precision turned
> pins:connect pin 2 to pin 24.connect pins 1,32,31,30.remove pin ends
> 1,32,31,30.
>
> Folkert Rienstra
> (Please don't email me, reply to the group)
>
> "Glenn Bruner" <brunergs@pcisys.net> wrote in message
> news:38B7FA4B.2D18F7D8@pcisys.net...Sorry, I meant TOS 1.4.
>
> Thanks,
> Glenn Bruner
> brunergs@pcisys.net
>
> Glenn Bruner wrote:
>

> > I'm looking to upgrade my TOS in my ST to TOS 1.04. Does
> > anyone have the ROM images available?
> >
> > I have a copy of TOS 1.04, but it's one complete file and
> > not separated into individual ROM files. I don't quite
> > have information to split the file into 6 EPROM images.
> > Can anyone give some information on which chips cover
> > which ROM locations?
> >
> > Any help would be appreciated.
> >
> > Thanks,
> > Glenn Bruner
> > brunergs@pcisys.net
>

3098. Re: Syquest Syjet

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38BFD136.5582B895@qnet.com>
Source record: 64882

Uwe Seimet wrote:

> Schoengarth wrote:
> >
> > Does anyone or has anyone used a Syquest Syjet 1.5gb scsi drive on a
> > TT? I just purchased on for under 30 dollars and want to hook it to my
> > TT? Do I need to do any thing special? Also would I be able to use
> > same cartridge on my PC to read my Atari files and vice versa?
>
> In case AHDI is still your hard disk driver and it's a SCSI drive you
> need another driver. AHDI doesn't support SCSI drives larger than 1
> GByte.
> Regarding the usage of the cartridge with a PC you can either create
> media that are simultaneously PC and Atari compatible with the software
> inlcuded in the HDDRIVER package or you can install MiNT or MagiC on
> your Atari in order to be able to use PC compatible partitions larger
> than 32 MByte.
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

Uwe,

Thanks thats exactly what I thought but, really wanted to make sure of it
Ill be purchasing HDDriver in a few months.

Thanks Don

3099. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952102496.10853.0.nnrp-13.9e985e5c@news.demon.co.uk>
Source record: 64883

Hi,

"Terry May" <outrider@lvcm.com> wrote in message
news:qvqtbs0gg36qeoa6bsd6g50288n5qp9oui@4ax.com...
> On Thu, 02 Mar 2000 19:24:12 GMT, Brian Van Tilborg
<madmax@bfree.on.ca>
> wrote:
>
> >IIRC this is an NVDI problem. I believe it has been fixed. Somehere
> >should have the answer to this, regarding a patch.
>
> I thought it was a MagiC problem, caused by too long of a URL? I
believe a
> later version of CAB (2.7?) worked around it, though.

Yes, it is a problem with CAB under MagiC (IIRC it's not a MagiC problem per se, it just shows up under MagiC for some reason which I forget), and happens when the URL gets too long for the window to display, hence the problem with search URLs and the like (a la Dejanews).

I haven't experienced the problem with 2.7 though I use it offline mostly. I also vaguely remember someone saying 2.6 onwards fixed this problem.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3100. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: bob fisher <bfisher@sunlink.net>
Message-ID: <omTv4.52350$bz2.5845369@tw12.nn.bcandid.com>
Source record: 64884
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

one that we know of and it's on e-bay.

--
BOB FISHER
"TJ" <tj@jino.com> wrote in message news:38BFAFEA.C7A03319@jino.com...
> Ehi, I've a question: how many battlesphere cartridge has been producted?
>
>
>
> Stephanie Wukovitz ha scritto:
>
> > In article <38BC6864.52E1@swbell.net>, Greg Goodwin <drclu@swbell.net>
wrote:
> > > We still have a month to go till April 1st, so I guess we can rule
> > >out the April Fool's day gag. :)
> > Yeah, that's the day in 1990 Scott asked me out, by email. One gag's
> > enough...
> >
> > > Any chance we will see this on the NUON ?
> > None. VM Labs chose not to offer us funding for such a project.
> >
> > > That is nice and all, but ALL profits?!?
> > [...]
> > > That is nice and all, but ALL profits?!? :)
> > While what we'll make is probably nothing at which to sneeze, it's about
> > a month of salary for one Silicon Valley coder, at best. Feels good to
> > do it, too, and there are large amounts of self-interest involved
> > (I've been diabetic since 1973).
> >
> > > (Smile) Well, I guess there was some room in that "packed"
> > >cartridge of Battlesphere afteral.
> > We're sooo clever :)
> >
> > -Stephanie
>

3101. Re: ? for Falcon owners

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38C00262.7117B709@europe.com>
Source record: 64885

> My question is this, if one was thinking about getting a
> Have you already got the CT2? If not, I suggest that you don't hang around
> before obtaining one, as they will surely run out soon.

Too late for now: read Thomas Binder's answer on thread "Re: 63,000
bugs and counting"...

3102. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000303183218.788H@lproven.compulink.co.uk>
Source record: 64886

In article <89je2bknm1@news.stortek.com>, bales@online.REMOVETHIS.fr
(Nicholas Bales) wrote:

> It shouldn't be worth more that 10 UKP. Then again, you should be able
> to
> find an old SM124 for 30 pounds which should give you a nicer picture.

When I have the time and money to spend, then... maybe!

> Not that I know of. There was also a SCSI board available once.

Pity.

--
Liam P.

3103. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000303183219.788I@lproven.compulink.co.uk>
Source record: 64887

In article <38bdbcb3$0$16852@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk (Trevor Spencer) wrote:

> Try e-mailing Chris Crosskey - I know he sells Mario's items, I bought
> his
> Mouseburster, it's chris.crosskey@metrics.co.uk.

I did, some time ago.

I think the cable is UKP15. The other parts I'd need (HD interface, TOS upgrade, more RAM) push the price to nearly £100, which is just too much.

--
Liam P.

3104. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000303183220.788J@lproven.compulink.co.uk>
Source record: 64888

In article <89k1gl$ms1$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje Vukovic) wrote:

> Yes, that would be the blitter- but on the LEFT back side, looking from
> the
> front (that's where the cartridge port is). I don't think you will miss
> it much, they say that blitter has been outperformed by NVDI software
> anyway.

Ah. Suspicions confirmed.

> Nice. It is one of the beter ones. You could have ended with TOS 1.2...
> In my country there is (was) also a problem that most Atari machines
> are (were) from Germany, so when I bought my Mega I had to perform a
> weird three-way transaction to immediately change the German TOS ROMs
> and keyboard and make a UK machine. But, as soon as possible, you
> should try it with TOS 2.06, at least disk-based (ROMs can not be
> directly substituted as TOS2.06 is larger and at different addresses).
> There is a BIG difference.

I can load a newer TOS from disk?

> By the way, you are in the US, aren't you?

Good grief no!

Note the UK email address.

> Well, you can borrow one or get a friend to measure it for you.

Ah.

> Ahm, a positive attitude towards hardware hacking seems to be a
> prerequisite for an Atari user :)

I think I won't be one, then...

> To be serious, soldering in RAM
> chips requires some patience, a calm hand and a little experience with
> the soldering iron, but it is a fairly straightforward job. If you don't
> have the hand for soldering, maybe "with a little help of your
> friends"...
> and it would result in a nice and tidy-looking board expanded to a
> maximum 4MB. Oh yes, a little capacitor should be soldered alongside
> each RAM chip, and there are three small resistors :)

Hell, it's even worse than I thought!

The danger of ruining the board is high, but maybe.

> >I'll, er, pass on the component-level stuff.
>
> You shoud look anyway in the FAQ, it is only soldering several wires
> to a connector. Finding this weird conector (cheaply) might be the
> hardest part of the job. I think you can even omit the resistors; you
> wont get
> the correct white colour on the monitor but something bluish instead.

I already have an ST - CGA cable, bought from my local high-street electronics shop (Dixon's.) In fact, I have two, if anyone would like to buy one... There were only 2 left (and one Amiga one) so I took them all. VERY old stock.

> I think that today it would be mostly on a
> do-it-yourself basis, unfortunately. I plugged a FPU board in there.

Oh dear. It will stay empty then.

> It is the same DMA (ACSI) hard disk port for hard disks installed (with
> host adaptors) inside Mega's case. Makes a nice, tidy configuration-
> but one has to take care to use HD with modest current consumption.
> Pinout on this connector is different from that on the 19-pin
> D-connector.

Ah! That would be good, but again, probably too expensive. Thanks!

--
Liam P.

3105. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000303183225.788L@lproven.compulink.co.uk>
Source record: 64889

In article <89jdr9knl1@news.stortek.com>, bales@online.REMOVETHIS.fr (Nicholas Bales) wrote:

> Maybe it is then. I'm not familiar with CGA monitors, and have never
> heard
> of people using them.

You surprise me.

The standard is older than the ST, and was very common. Popular Amiga/ST/Archimedes monitors such as the Philips CM8844 were sold as "CGA compatible."

I already have the right cable, bought ready-made.

--
Liam P.

3106. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000303183223.788K@lproven.compulink.co.uk>
Source record: 64890

In article <952066298-97562AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk
(Derryck Croker) wrote:

> There are alternative methods to upgrade memory involving a SIMM, which
> might prove less complex - the hardware hacks page at
> http://www.freeweb.org/computer/vezz/atari/hardware/ will surely help.

Off to look. Cheers for the tip, D.

--
Liam P.

3107. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: nokioexq <nokioexq@ukonline.co.uk>
Message-ID: <89p7c6$k8h$1@apple.news.easynet.net>
Source record: 64891

On 29 Feb 2000 22:45:29 , Jo Even Skarstein wrote:
>Johan Klockars <rand@cd.chalmers.se> wrote:
>
>>>- you'll never get it. Try finding a Nova instead.
>
>> I know that at least two ordinary customers have got their Eclipse's,

Haha. Yeah, really great. I'll bet a lot more than two "ordinary customers"
were stupid enough to pay for it in advance and haven't received a thing.
Now you learnt your lesson hopefully.

>> but the general distribution still seems to be held up for some reason.
Never mind distribution, they most likely just haven't got the goods.
Do you think they're just sitting on stock for the fun of it?

>> Cortex was in limbo most of the autumn due to illness in the family,
>> but last I heard (end of December, IIRC) that was about to change.
>
>Well, I've sent him a few mails the last couple of months, but without
>response. I'm considering legal actions,

Um, take a reality check.If Cortex had money worth suing for, you can
bet you'd be holding your Eclipse now. Why do you think: company name
changes??... Usually, when stock is not available and you can't get
in contact for long periods, it's due to financial difficulty,
overwhelming debts..

>but I'm a bit reluctant due to
>his family-situation. My patience is wearing out though.

What do you mean?? If a guy is so continually dis-honest, he deserves
to be punished. That's got nothing to do with anyone else. And besides,
how many people have seen with their own eyes that he has a family
problem?!!!!
Wake up. Just ask how many people paid Titan forNemesis (or worse, had a
Falcon destroyed by it....) and never received goods, same for DA's Layout,
Apex/upgrades..... All coincidental????
You know the score. Like that guy from Oz who lost several hundred
UKP on DA's. Apparently Dave Encill says the money was taken not by him,
but by Titan, and since Titan is no longer, responsibility=null!!.What
kinda shit is that??? (And it would take a very malicious mind to
invent such a pathetic story for any reason). What ever the law says,
would you place further trust in a company with such a policy and bad
history?! You are foolish.

Matt Y.

3108. CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: Freek Munniksma <munkie@xs4all.nl>
Message-ID: <89p85p$4o5$1@news1.xs4all.nl>
Source record: 64892

Hello folks,

I have a problem with the latest versions of Dan Ackermans CAB-OVL like the 1.40. CAB will not recognize these versions. I copy CAB-OVL into the modules folder and start up CAB, but in the info menu it doesnt show. The Olivier Booklage versions like 5.66 do show up in the info menu of CAB and are being recognized. Am i forgetting something here?

Greetings, Freek Munniksma.

3109. Re: == new NG about Atari OS evolution

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89p7mp$6n2$1@SOLAIR2.EUnet.yu>
Source record: 64893

On 2 Mar 2000 18:54:36 G, Brian Van Tilborg wrote:

>If a NG could be created for AES then this would be great. The discussion
>would be for known reasons and not an argument like we see in this NG
>about the future of the Atari OS.

But of course, there is no need to restrict the discussion to AES only;
the issue is development of Atari OS as a whole.

Some of possible items for discussion that first occured to me:

* Complete replacement of current OS;
* Possibility of burning complete OS into EPROMs (size limit 512KB?);
* Integration of hard-disk/CD-ROM driver;
* Minimum hardware platorm;
* Modular design- exchangeable (X)BIOS/GEMDOS/VDI/AES/Desktop;
* TOS/MiNT/Magic/Geneva (in)compatibility;
* New OS functions; choice of OS functions;
* Preemptive multitasking;
* OS files standardization;
* etc...

(I know pretty well what I would like, and I am quite sure that it is
achievable; unfortunately my programming skills were mostly for the
VMS operating system and a prog.language that is not convenient here...)

As far as I know some steps in system evolution have been taken by the
Fenix project, but it doesn't seem to have advanced very far.

3110. FTP SITE Listing

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <_wVv4.33$hW1.88@198.235.216.4>
Source record: 64894

If anyone knows of any FTP problems or site changes please advise me and I
will change the list accordingly.

Brian.

Last official update below.

Updated : 17-May-1999
File location : <ftp://ftp.sol.no/users/h/hallvart/atari/info/ftplist.txt>
WWW version with
direct site-links: <http://launchpad.atari.org/atari_ftp.html>
Author/maintainer: Hallvard Tangeraas (hall@post1.com)

** If you find any errors, outdated sites, changes or new sites, then **
** please contact me so I can add the new information to the next update. **

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (C) 1994-2000 Hallvard Tangeraas (hall@post1.com)

```
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
_/ _/
_/ The ____/ __ __/ ____/ _/
_/ Atari / / / _/ _/
_/ ST __/ / ____/ _/
_/ FTP / / / _/
_/ list _/ _/ _/ _/
_/ _/
_/ (C)1994-1999 H. Tangeraas _/
_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/_/
```

```
- - - - - - - - - - - - - - - - -
* = specialized or small site
- - - - - - - - - - - - - - - - -
```

```
FTP site Directory IP address
-------------------------------------------------------------------------------
BELGIUM
-------
193.190.204.128 /atari/ (193.190.204.128)

FINLAND
-------
ftp.funet.fi /pub/atari/ (128.214.248.6)

FRANCE
------
ftp.lip6.fr /pub/atari/ (132.227.77.2)
```

GERMANY
----
ftp.leo.org /pub/comp/os/atari/ (131.159.0.252)
(131.159.0.198)
alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
ftp.uni-kl.de /pub/atari/ (131.246.94.94)
ftp.uni-erlangen.de /pub/atari/
* /pub/Linux/LOCAL/680x0/ (131.188.3.2)
(131.188.71.2)
ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
ftp.uni-muenster.de /pub/atari/ (128.176.121.55)
ftp.uni-paderborn.de /atari/ (131.234.22.34)
ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
(130.149.144.4)
ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
ftp.germany.eu.net /pub/os/atari-st/ (192.76.144.75)
ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
(134.96.82.13)
ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
ftp.uni-giessen.de * /pub/atari/ (134.176.2.11)
ftp.rz.tu-harburg.de * /pub/software/systems/atari/ (134.28.240.5)
ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
ftp.on-luebeck.de * /pub/systems/atari/ (193.29.188.9)
ftp.informatik.rwth-aachen.de * /pub/comp/Atari/ (137.226.225.3)
ftp.uni-mainz.de * /pub/atari/ (134.93.178.129)
(134.93.178.158)
(134.93.8.158)
ftp.fh-coburg.de * /pub/freeware/software/atari/ (192.129.26.9)

THE NETHERLANDS
----
nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)

NORWAY
------
ftp.sol.no * /users/h/hallvart/atari/ (194.143.8.25)

POLAND
------
piwo.bl.pg.gda.pl /pub/atari/ (153.19.34.34)

SWITZERLAND
----
ezinfo.ethz.ch /st/ (129.132.2.72)

UNITED KINGDOM
----
ftp.demon.co.uk /pub/atari/ (158.152.1.44)

UNITED STATES
----
ftp.spambusters.ml.org * /pub/ATARI/ (208.129.193.185)

f.ms.uky.edu /pub2/atari/ (128.163.132.108)
ftp.netbsd.org * /pub/NetBSD/NetBSD-1.3.2/atari/ (206.86.8.12)
ftp.debian.org (130.207.7.21)
* /debian/hamm/non-free/binary-m68k/
* /debian/hamm/contrib/binary-m68k/
* /debian/hamm/main/disks-m68k/1998-03-10/atari/
* /debian/hamm/main/disks-m68k/1998-03-10/common/

MIRROR SITES

FTP mirrors are alternative sites to certain popular ones which are
usually under a high load most of the time (many people accessing them
at the same time).
Mirror sites contain the exact same directories and files, but have
different entry points. Try to use the one closest to you geographically
and not during business hours (in that geographic area).

MIRROR FOR 'ATARI.ARCHIVE.UMICH.EDU'

UNITED KINGDOM
----
src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

MIRROR FOR 'FTP.UNI-PADERBORN.DE'

UNITED KINGDOM
----
src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
(146.169.17.5)
(146.169.32.5)
(146.169.33.5)
(155.198.1.40)
(146.169.43.1)
(155.198.191.4)
(193.63.255.1)
(146.169.2.10)

MIRRORS FOR 'FTP.DEBIAN.ORG'

FRANCE
------
ftp.lip6.fr (132.227.77.2)
* /pub/linux/distributions/debian/hamm/non-free/binary-m68k/

* /pub/linux/distributions/debian/hamm/contrib/binary-m68k/
* /pub/linux/distributions/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/linux/distributions/debian/hamm/main/disks-m68k/1998-03-10/common/

GERMANY
----
ftp.uni-mainz.de (134.93.178.129)
* /pub/Linux/debian/hamm/non-free/binary-m68k/ (134.93.178.158)
* /pub/Linux/debian/hamm/contrib/binary-m68k/ (134.93.8.158)
* /pub/Linux/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/Linux/debian/hamm/main/disks-m68k/1998-03-10/common/
ftp.infodrom.north.de (134.106.121.5)
* /pub/debian/hamm/non-free/binary-m68k/
* /pub/debian/hamm/contrib/binary-m68k/
* /pub/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/debian/hamm/main/disks-m68k/1998-03-10/common/

SWEDEN
------
ftp.lh.umu.se (130.239.39.10)
* /pub/linux/debian/hamm/non-free/binary-m68k/
* /pub/linux/debian/hamm/contrib/binary-m68k/
* /pub/linux/debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/linux/debian/hamm/main/disks-m68k/1998-03-10/common/

UNITED KINGDOM
----
ftp.mcc.ac.uk (130.88.203.12)
* /pub/linux/distributions/Debian/hamm/non-free/binary-m68k/
* /pub/linux/distributions/Debian/hamm/contrib/binary-m68k/
* /pub/linux/distributions/Debian/hamm/main/disks-m68k/1998-03-10/atari/
* /pub/linux/distributions/Debian/hamm/main/disks-m68k/1998-03-10/common/

MIRRORS FOR 'FTP.NETBSD.ORG'

FRANCE
----
ftp.lip6.fr * /pub/NetBSD/NetBSD-1.3.2/atari/ (132.227.77.2)

GERMANY
----
ftp.uni-mainz.de * /pub/NetBSD/NetBSD-1.3/atari/ (134.93.178.129)
(134.93.178.158)
(134.93.8.158)

MIRROR FOR 'FTP.TU-CLAUSTHAL.DE'

GERMANY
----
ftp.uni-mainz.de /pub/atari/TU-Clausthal/ (134.93.178.129)
(134.93.178.158)
(134.93.8.158)

OTHER MIRROR SITES
----
ftp.phil.uni-sb.de * /pub/linux-m68k/mirror.erlangen/ (134.96.80.220)
(mirror for ftp.uni-erlangen.de -'linux' section) (134.96.82.13)

ftp.lip6.fr * (132.227.77.2)
/pub/linux/linux-m68k/mirror.erlangen/
(mirror for ftp.uni-erlangen.de -'linux' section)

tsx-11.mit.edu * /pub/linux/680x0/ (18.86.0.44)
(mirror for ftp.uni-erlangen.de -'linux' section)

ftp.lip6.fr * /pub/linux/linux-m68k/ (132.227.77.2)
(mirror for ftp.phil.uni-sb.de -'linux' section)

sunsite.cnlab-switch.ch * /mirror/CPAN/ports/atari/ (195.176.255.9)
(mirror for atari.archive.umich.edu -'Languages' (Perl) section)

MAIL SERVERS

Mail servers can be used to get hold of the same software as through FTP,
but instead of using a lot of download time online, files can be 'ordered'
via email.
In order to get information about how to do this, send an email to the
various addresses below with the word: help
in the mail itself.
If possible, do not include any 'signature' in the mail,
as the automated system which replies to these mails tries to interpret any
message (and with a certain amount of errors no response to your requests
will be given at all).

Email server email address Equivelant to FTP site
----
atari@atari.archive.umich.edu atari.archive.umich.edu
mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de
archive-server@Germany.eu.net ftp.germany.eu.net
ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
mailserver@leo.org ftp.leo.org

Re-distribution allowed as long as nothing is altered or omitted.
Copyright (C) 1994-2000 Hallvard Tangeraas (hall@post1.com)

--------------------------- End of file ---------------------------------

3111. Re: What is it worth?

Newsgroup: comp.sys.atari.st
Date: 2000-03-03 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <9xVv4.34$hW1.88@198.235.216.4>
Source record: 64895

On 28 Feb 2000 20:54:37 , Lonny Pursell wrote:
>Any want to give there opinion on what an original (but used)
>Atari 8meg STram board for a TT is worth?

Thanks for the email reply.

It is not worth anything Lonny, I suggest you give it away to a friend

:-(.

Or sell it to me,

:-).

Brian.

>
>_____
>Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
>WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
>
>.

3112. Re: Aniplay 2.09 and the Hades

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38c16f88775330@online.be>
Source record: 64746

on Sat 04-03-2000 17:01 Edward S. Baiz Jr. wrote:

>Just to let all Hades owners know that Aniplay 2.09 does not work too well
>with the Hades accessary B5. Aniplay loads ok and plays the animation
>videos like a dream. The problem comes when you want to quit. My Hades
>gives me a bus error. I think it has something to do with the
>Intruction or Data caches. I know B5 was designed to work with version
>7.71 (and greater) of HDDriver. If other Hades owners do not experience
>this, please let me know. I have switched to using B4 and things are
>great.
>

I should say don't use B5. It's some kind of hack to allow Hades user to
use HDdriver 7.7 and higher. On my hades B5 has proven to slow down the
whole system.

```
GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
================================================================
TT 030 TOS 3.06 |
AES v4.10 |
GEMDOS v0.64 |
MiNT 1.15.7b |
Blitter not present |
NVDI 5.03 present |
Video Mode: 1152*864*256 |
FPU cookie value=$100000 |
Run and Malloc from STRAM |
Ref: TT + FPU, ST High |
B4 | B5
================================================================
GEM Dialog Box: 0.130 2442% | 0.130 2442%
VDI Text: 0.080 5462% | 0.080 5462%
VDI Text Effects: 0.350 2072% | 0.350 2072%
VDI Small Text: 0.095 4326% | 0.095 4326%
VDI Graphics: 0.265 2228% | 0.270 2187%
GEM Window: 0.500 204% | 0.490 208%
Integer Division: 0.425 361% | 0.425 361%
Float Math: 0.090 311% | 0.164 170%
RAM Access: 0.090 2100% | 0.580 325%
ROM Access: 0.095 1557% | 0.100 1480%
Blitting: 2.860 75% | 2.860 75%
VDI Scroll: 0.275 1049% | 0.280 1030%
Justified Text: 2.125 189% | 2.120 190%
VDI Enquire: 0.100 1275% | 0.100 1275%
New Dialogs: 0.730 482% | 0.725 485%
```

==========
Graphics: 1800% | 1795%
CPU: 1082% | 584%
Average: 1608% | 1472%

Futhermore on my system even with B5 I still can't access my SCSI-devices
when I use HDdriver 7.8. At boottime ext2fs can't access my ext2 partition
which is located on an external SCSI harddisk.
The only way I can access then is by switching off the 'instruction
cache'. By doing so the whole system becomes extremly slow.
For me B5 is quite useless.

To come back to your question, on my system -freemiNT 1.15.7b/N_AES/Thing
1.27b Aniplayer 2.09 doesn't even start up (ILLEGAL INSTRUCTION) when I
use B5. With B4 everytime works just fine.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3113. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <5jfw4.2465$762.1695@news.indigo.ie>
Source record: 64747

Hi Edward,

System Solutions have it in stock at the moment
http://www.system-solutions.co.uk

Still waiting patiently for Papyrus 8.... getting rather fed up with the NVDI 5/Pap 5 bug... ;-)

Jerry

On 4 Mar 2000 17:01:11 G, Edward S. Baiz Jr. wrote:
> I am looking to buy a copy of Texel (English version). Anyone know
> where it is being sold???
>
>
> Edward S. Baiz Jr.
> (Gamer)
> ----------
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
> ----------
>
>
> .

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3114. Re: SV: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <89ruds02ple@enews1.newsguy.com>
Source record: 64748

On 27 Feb 2000 03:28:45 , Jo Even Skarstein wrote:

>Paul Nurminen <Nurmix@socal.spam> wrote:
>
>>>The Nemesis has some hardware "bugs" (No printing in Nemesis Hi mode)
>>>Speeds up entire system, but MO fastram. A LOT slower than the other two.
>
>> Then what are all those crazy black letters on all those hundreds of pieces
>> of paper that have been shooting out of my Epson Stylus 600 all these months
>> while the Nemesis sits by and says "HI" ??
>
>You're not using MagiC, are you?

Yes I am as a matter of fact: MagiC version 5.11 and NVDI 4.10.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3115. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <8cjr98.r82.ln@hog1.hrz.tu-darmstadt.de>
Source record: 64749

Hi!

In article <943917374-197714AEicMi@wanadoo.be>,
Dennis Vermeire <dennis.vermeire@wanadoo.be> writes:
> Since the Falcon and TT have no way to recognise what type of monitor
> is connected

Wrong. The Falcon can recognize the type of monitor attached, so it
wouldn't be a problem to add some code to MagiC to switch to the
resolution stored in the NV-RAM.

> MagicMilan boot in VGA 256 colors

Say, have you actually seen it? Mine boots in ST-High ...

Besides, if it were that dangerous to switch to a certain resolution
without checking the type of monitor (as you say), why is MagiC able to
switch to the resolution stored in magx.inf, once its AES is activated?
Is it less "dangerous", then?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3116. Problems with Atari Topper case

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <89s3gusoh1@newsg1.svr.pol.co.uk>
Source record: 64750

Hi,

Im trying to get a re-cased Falcon going again. Its been
re-cased in what I think is an Atari Topper case. The
keyboard has been separated and is connected to
the Falcon board using a small SIL connector with
3 pins.

Does anyone know which 3 pins on the Falcon main
board (J1B) connecto this fits to?

Regards

Bob

3117. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Lorr <chuckles@funnyfarm.fart>
Message-ID: <89sd1kfkk1@ins20.netins.net>
Source record: 64751
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

TJ wrote in message <38BFAFEA.C7A03319@jino.com>...
>Ehi, I've a question: how many battlesphere cartridge has been producted?

"Have been," is one. "Will be," is approximately 1000.

With meddlesome charm,
MegaData

3118. Re: ASH Emailer 2.3

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952254784-431835AEicMi@sweet3.freeserve.co.uk>
Source record: 64752

Hi Joergen

>Did I disvover a bug in the otherwise great program?

>This is with Emailer version 2.3 of November 18. 1999.

You need version 2.3f of feb 22, 2000

A free update is available on the ASH website.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3119. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952254788-432448AEicMi@sweet3.freeserve.co.uk>
Source record: 64753

Hi Edward

>I am looking to buy a copy of Texel (English version). Anyone know where
>it is being sold???

Try System Solutions, 0208 693 3355

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3120. Re: Can someone help a die hard Atari fan?

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <89u560$2me$3@zingo.tninet.se>
Source record: 64754

"John Whitfield" <johnbw1@ihug.co.nz> wrote in message
news:952169320.347950@newsch.es.co.nz...

: One other thing. Besides my faithfull 520STFM i have picked up a STE
520
: with a bad power supply. Do these power supplys have a common fault?

First check all the passive components. Resistors are usually the ones that "die" first. You should desolder at least one end of the resistor before you start measuring. But firstly, inspect them for blackness or brownness. If they're black or brown they've been burnt.

Repairing power supply units is a special art. Everything is dependent on everything and you normally can not fix just one component and try the fix out. You must test them all... Try to follow the way of the current and what should happen to it after each component. You need some lamps to test with, they'll present a resistance and they will immediately show you if there is current or not. You will at various stages electrically detach one part of the PSU from its continuation and test with various loads (like lamps) whether it up to that point works OK. Be careful though! The current in the higher current part of the PSU could kill you, or injure you badly.

It has never happened that the same component has given in twice on repaired Atari PSU:s, which indicates that the design of the PSU is OK, but that the quality of the components used from factory is poor. I've heard of Atari Corporation's tactic of combing the market for second rate components which of course were cheaper than the standard ones.

MG

3121. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <89pjqn$oh2$1@nyheter.chalmers.se>
Source record: 64808

In article <89p7c6$k8h$1@apple.news.easynet.net>,
nokioexq <nokioexq@ukonline.co.uk> wrote:
>On 29 Feb 2000 22:45:29 , Jo Even Skarstein wrote:
>>Johan Klockars <rand@cd.chalmers.se> wrote:
>>
>>>>- you'll never get it. Try finding a Nova instead.
>>
>>> I know that at least two ordinary customers have got their Eclipse's,
>
>Haha. Yeah, really great. I'll bet a lot more than two "ordinary customers"

It's in no way great, obviously, but it does mean that there actually
are non-prototype Eclipses, which was why I mentioned it.

>were stupid enough to pay for it in advance and haven't received a thing.

It really is too bad that pre-payment is more or less a rule when it comes
to purchasing Atari hardware.
Of course, with such a small market it isn't easy for a company to front
the money for a production run without some down-payments.

>Now you learnt your lesson hopefully.

I don't have a lesson to learn here since I got one of the first
prototype Eclipse boards, for obvious reasons.

I really hope things will be cleared up for Jo Even and the others.

>> but the general distribution still seems to be held up for some reason.
>Never mind distribution, they most likely just haven't got the goods.

Noone in their right mind would order production of _two_ boards, so
you can be pretty certain there are more. I don't have any figures, though.

IIRC, the two boards I know about were both installed internally, by
David, so there was no need for external boxes (which I believe is the
major extra work needed).

>Do you think they're just sitting on stock for the fun of it?

I don't _know_ anything about what's actually going on, unfortunately.

>bet you'd be holding your Eclipse now. Why do you think: company name
>changes??... Usually, when stock is not available and you can't get
>in contact for long periods, it's due to financial difficulty,
>overwhelming debts..

Shouldn't it be possible for someone in the UK to check that?

...
>how many people have seen with their own eyes that he has a family
>problem?!!!!
>Wake up. Just ask how many people paid Titan forNemesis (or worse, had a
>Falcon destroyed by it....) and never received goods, same for DA's Layout,
>Apex/upgrades....... All coincidental????
...

We've all heard the stories, but very few of them (AFAICR) have been
from the people who actually (supposedly) had these problems.

I know from personal experience (with a certain German company, no
longer in business) how two parties can have very different ideas about
a transaction. About a year after paying for, and receiving, a Falcon
tower case, I got a letter threatening legal action unless I paid what
they claimed was missing from my first bank transfer (I'd made very sure
that it was correct, and they had after all sent me my case without
saying anything). After trying several times to get this cleared up (via
email and phone), I gave up and sent them what they asked for (it wasn't
much, fortunately, and I was tired of the hazzle).

Still, I'm not saying that all is or will be well with Cortex.
I really don't know at all what's going on lately, and it worries me too
(though not for financial reasons).

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

3122. Re: Power Glove

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: druckeb@my-deja.com
Message-ID: <89pols$d3u$1@nnrp1.deja.com>
Source record: 64809

In article <DwBu4.268$Aa4.18951@news.uswest.net>,
"Eso" <eso@nospam.com> wrote:
> I know there's a PC adaptor and software that'll allow you to use a
> NES/Famicon Power Glove to control some kind of MIDI signals, does
> anyone know of anything that's been ported to Atari? Thanks ahead.

I remember seeing a picture of a Power Glove connected to an Atari in the French ST Magazine in the early 90's. I might also have seen one of these myself at the Atari Messe in Dusseldorf in 1993 (I'm not sure though). What this Power Glove was used for, I have no idea.

Maybe you should post in fr.comp.sys.atari and ask the people there if they can find the isse of ST Magazine where that picture appeared and tell you what the article says about this particular device.

Good luck

Denis

Sent via Deja.com http://www.deja.com/
Before you buy.

3123. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <WI_v4.2587$VG6.105731@newsread1.prod.itd.earthlink.net>
Source record: 64810

On 3 Mar 2000 21:32:00 +, "Freek Munniksma" wrote:
> Hello folks,
>
> I have a problem with the latest versions of Dan Ackermans CAB-OVL like the
> 1.40. CAB will not recognize these versions. I copy CAB-OVL into the modules
> folder and start up CAB, but in the info menu it doesnt show. The Olivier
> Booklage versions like 5.66 do show up in the info menu of CAB and are being
> recognized. Am i forgetting something here?
>

Freek - I had a similar problem, but with me it was Dan's former Ovl that keep being displayed in the CAB information screen. I just eliminated all the other "ovls" and the related INF and RSC files relating to interfacing CAB with the outside world and Dan's latest version then showed up. Not sure why this happened, but it did :)

Steve Hammond

3124. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <2mKLMhALyHw4EwsC@my-ste.demon.co.uk>
Source record: 64811

On Sat, 4 Mar 2000, Steve Hammond wrote in article <WI_v4.2587$VG6.10573
1@newsread1.prod.itd.earthlink.net>:

>On 3 Mar 2000 21:32:00 +, "Freek Munniksma" wrote:
>> Hello folks,
>>
>> I have a problem with the latest versions of Dan Ackermans CAB-OVL like the
>> 1.40. CAB will not recognize these versions. I copy CAB-OVL into the modules
>> folder and start up CAB, but in the info menu it doesnt show. The Olivier
>> Booklage versions like 5.66 do show up in the info menu of CAB and are being
>> recognized. Am i forgetting something here?
>>
>
>Freek - I had a similar problem, but with me it was Dan's former Ovl that keep
>being displayed in the CAB information screen. I just eliminated all the other
>"ovls" and the related INF and RSC files relating to interfacing CAB with the
>outside world and Dan's latest version then showed up. Not sure why this
>happened,
>but it did :)

AFAICR CAB looks for CAB.OVL in the directory where it's started from.
If it can't find the overlay there, it looks in \MODULES to see if
there's one there. If it still can't find one, it gives up and works as
an off-line browser.

--
David Bolt

3125. Re: FAST Serial

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <sf%v4.13672$Kz3.457140@news.flash.net>
Source record: 64812

On 3 Mar 2000 22:44:40 G, Neil Chester wrote:
>Is this "FASTserial" available anywhere? Can STiNG hook-up with it? Is
>it usable with Magic 6?

Yes, it is available on various FTP sites. Yes, STiNG works with it.
However, Magic 6 doesn't seem to like it much. Here's what I've found
in my experimentation with both Fast Serial and HS Modem:

1. Fast Serial is extremely easy to set up compared to HS Modem.
2. Under Geneva, Fast Serial work faster than HS Modem.
3. Under Magic 6, Fast Serial doesn't work at all. :(
4. Some software (COMA for instance?) doesn't work without HS Modem.
5. Supposedly, HS Modem has more features for network situations,
however, I haven't found any problems with Fast Serial in just a
dial-in modem connection.
6. HS Modem causes the modem to drop it's link in some way to the
computer until it is re-established by the software, so some
Terminal programs such as Storm can't connect unless you run
something that does this (like running the STiNG dialer, hitting
"Enable", quitting, and then running Storm).

I'll try to find out where I got Fast Serial and post it or E-mail it
to anyone interested.

Mike Freeman
nameerf@flash.net

3126. Music CD's

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <38c0a529$0$20633@znews.zetnet.co.uk>
Source record: 64813

Does antone know how I can copy my old '33' and '45' on to CD's.
What software will I need to sample them, some might need to be cleaned
up as they are a bit old, then write them to CD, them be able to be
played a music CD player?
I have a STe (veloce) and a Falcon (1st), hoping to get a CD re-writer as
soon as I drop on one at the right price.
Wheres the best place to get whats needed?
Thanks for any help.
Karl

****
e-mail - karlws@zetnet.co.uk
kwsmith0573@talk21.com (short text only)
Fidonet.org 2:2503/105.5
****

3127. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613263714-17028AEicMi@bfree.on.ca>
Source record: 64814

>From: biker_bob@geocities.com (James Schofield)
>Date: Fri, 03 Mar 2000 04:10:52 GMT
>
>Hey guys.. I have seen on hardware hack pages something about boosting
>the serial port to 38000 baud?? is that correct??
>
>
>But anyone I have downloaded so far is in German?? anything out there
>in English??
>
>James
>STE 4meg PC Case - New life in 2000

httP://launchpad.atari.org

There should be a link from Hallvards Atari Launchpad to the FTP site
that has this file.

Later Brian.

3128. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <O_1w4.302$xe1.8376@newsread1.prod.itd.earthlink.net>
Source record: 64815

On 4 Mar 2000 03:01:31 +, David Bolt wrote:
> On Sat, 4 Mar 2000, Steve Hammond wrote in article <WI_v4.2587$VG6.10573
> 1@newsread1.prod.itd.earthlink.net>:
>
>
> >On 3 Mar 2000 21:32:00 +, "Freek Munniksma" wrote:
> >> Hello folks,
> >>
> >> I have a problem with the latest versions of Dan Ackermans CAB-OVL like the
> >> 1.40. CAB will not recognize these versions. I copy CAB-OVL into the modules
> > >
> >Freek - I had a similar problem, but with me it was Dan's former Ovl that keep
> >being displayed in the CAB information screen. I just eliminated all the other
>
> AFAICR CAB looks for CAB.OVL in the directory where it's started from.
> If it can't find the overlay there, it looks in \MODULES to see if
> there's one there. If it still can't find one, it gives up and works as
> an off-line browser.

David - thats the way it is suppose to work. The problem I encountered is that, for some reason, the newest files did not overwrite the older CAB OVL and its INF file, even though the computer thought it had. I had to trash the older version before copying the latest OVL and INF files into the modules folder. Only then did CAB report the correct version in its info box. And I knew that the right OVL was really being used as I could now access sites that would have caused CAB to crash using the previous OVL.

3129. Re: Magnum ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <89qgfrjn1@reader1.imaginet.fr>
Source record: 64816

On 2 Mar 2000 19:03:29 G, Stichting ST wrote:
>Someone came along with:
>
>Mega ST with extra
>Magnum ST card
>Made in germany by Heidel Sofwtare service.
>There is tos 2.06 on it and a 72-pin memory module
>
>I do think I need a program for the Auto-folder to get that extra
>memory as TT-mem.
>
>Anyone knows where to find this or how it is called.?
Your card is a Magnum memory card. Depending on the RAM installed, it can
provide up to 14 M RAM, IIRC.

What you need is the software kit that goes with the card. Last time I
checked, it could be downloaded from Software-Service Seidel:
http://www.seidel-soft.de/atari/ramchips.html

HTH

--
Didier BRIEL
ddc@imaginet.fr

3130. [?] About GEMScript

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <89qj02$2cr$1@front6.grolier.fr>
Source record: 64817

Bonjour :)

I'm implementing (or trying to) GEMScript in Joe. Studying the
German developper documentation,

1) I would like to know if the commands are case-sensitive like in
common scripts or C language.

for example, read in the doku: Save
and in FreeBase doku : save

2) Moreover, how the GS_ACK with string answer and successful call
differs from GS_ACK with message failure, I didn't manage to uncipher
this part.

3) Where can I find the interpretor for .SIC files? There's the
Scripter from ASH, but I (wronly?) think it's a commercial and
expensive product. Is there another free?

4) During the execution of the script, is the controlled application
responsive for others events (such as user keypress or mouse click)?
What must be the application's behavior?

Thanks for answering

bye

Rajah Lone
ptonthat@club-internet.fr

NB: I received 0 bugreport for the Joe 1.47 alpha I released.
I doubt it has 0 bugs, I'll thus take my few time to test it, so
be more patient.

3131. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fqvuxs.D6@gem.win.co.nz>
Source record: 64818

DAVID L. ORMAND (dlormand@aztec.asu.edu) wrote:

: >However, Ethernet capability is on it's way, courtesy of Mario Becroft,
: >which apparently should work on all Ataris, (assuming you have a proper
: >cartridge port).

: I think Mario's approach is via SCSI (and maybe ACSI, if he feels like it).

Yes, it connects to the computer via SCSI. I have been thinking about ACSI
but SCSI is the priority at the moment. Nevertheless you should be able to
connect to an ST by using an already available ACSI-SCSI adapter like the
Link 97.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments: |
| http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

3132. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952160634-171122AEicMi@post3.tele.dk>
Source record: 64819

>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Wed, 01 Mar 2000 21:07:24 GMT
>X-Mailer: ASH Emailer V2.3f
>
>
>ATZ
>
>!!!!!!!!!

Hi Steve

Yes,- I know that one. The problem is that on my old modem, a X-Link 28800, I initate the modem with this command: AT&FX1\T90
But that didn`t work on the 3Com Robotics 56K. It is mainly the inactivity timer I need, and the need to tell the modem not to wait for a dialtone. That was the (X1) command.
I have a special Internet line with no tone at all. I know I can set the timer in the S=register. But the command that tells the modem not to wait for the dial tone gives me more gray hair.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3133. ASH Emailer 2.3

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952160636-171803AEicMi@post3.tele.dk>
Source record: 64820

Did I disvover a bug in the otherwise great program?

I think I lost some replyes, I did write them, then quit the program
because I wanted to send them the next day. But they didn`t show up i the
NG?
This is with Emailer version 2.3 of November 18. 1999.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3134. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952160856-215839AEicMi@post3.tele.dk>
Source record: 64821

>From: jorgen.nyberg@mailbox.hogia.net (Jï¿½rgen Nyberg)
>Date: 1 Mar 2000 02:16:22 GMT
>
>
>Hi Joergen
>
>I'm using a Sportser Flash, is that what you have? What do you mean
>with 'init string'? I see that you are using Magic so then i guess
>you're using Iconnect, I'm using my modem with Sting without any probs.
>

Hi Jï¿½rgen

Yes,- I am using Iconnect. The problem is that on the old modem, a X-Link
28800, I initata the modem withe this command: AT&FX1\T90
But that didn`t work on the 3Com Robotics. It is mainly the inactivity
timer I need, and the need to tell the modem not to wait for a dialtone.
That was the (X1) command.
I have a special Internet line with no tone at all.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3135. Re: Music CD's

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38c0dc7c$0$16850@news.zetnet.co.uk>
Source record: 64822

On 4 Mar 2000 05:54:49 G, Karl Smith wrote:
> Does antone know how I can copy my old '33' and '45' on to CD's.

You can buy a stand-alone CD recorder unit (hi-fi component type)
but the "consumer" ones tend to have poor A/D:D/A conversion, and
the professional units have price tags to match. In both cases,
you have very limited functionality - can't use them as computer
CD drives.

>What software will I need to sample them, some might need to be cleaned
>up as they are a bit old, then write them to CD, them be able to be
>played a music CD player?

You need a Line Audio FAD 2/2 high-quality stereo A/D:D/A convertor
unit and Jam Sample Clock (44.1KHz version). For recording (up to
8 tracks), SoundPool Audio Tracker. For cleaning up noise, SoundPool
DeNoiser. For revitalising dynamics (inevitable with analogue media),
SoundPool Dynamite Multi-Dynamics Processor. For writing professional
Red Book audio (suitable for use as mass duplication masters),
SoundPool CDRecorder. For audio CDs that can simply be played on
domestic CD players, Anodyne's CDWriter.

The SoundPool products are not cheap, and neither are the results
you get from them. Very high quality and professional.

> I have a STe (veloce) and a Falcon (1st),

Forget the STe. There are no readily available audio recording
solutions (for CD mastering, at least).

> hoping to get a CD re-writer as
>soon as I drop on one at the right price.

They're now very affordable anyway, with models from Yamaha and Plextor
costing almost half what they did a year ago. Don't bother with very
old second hand or very cheap stuff. These things are already amazingly
affordable for what they do.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

3136. Re: Need help with MegaFile44 !!!!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917380-199185AEicMi@wanadoo.be>
Source record: 64823

From: root <dale@pnx.com>
Date: Wed, 01 Mar 2000 02:48:34 GMT

Hi Dale,

>Now I can't remember where the switches were to begain with!
>
>There are 3 switches:
>
> on EAM
> [] [] []
> 1 2 3
>
>Could someone please give me some pointers?
IIRC it should look like this:

Dip 1 Dip 2 Dip 3
off on on

>Can I add an old 80meg SCSI mac drive?
Yes

>Can I swap the syquest for a SCSI CD-ROM?
Yes

- Make sure that parity on both drives is *DISABLED*
- You should set the SCSI ID on *BOTH* drives to 0
- Try to make the flatcable as short as possible
- Do not terminate the drives, the hostadaptor is terminated.

Good luck...

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3137. Re: [FS] boosted TT030 with SLM605 ...

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917384-199706AEicMi@wanadoo.be>
Source record: 64824

From: Brian Van Tilborg <madmax@bfree.on.ca>
Date: Mon, 28 Feb 2000 02:08:28 GMT

Hi Brian,

>I would buy this system in a heartbeat if it didn't have to be shipped
>across the ocean. It has everything I want for my TT:-(.
It's a waterproof wooden tower, it should float :-)

Cheers from Belgium
Dennis

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

3138. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38c0ec71$0$16854@news.zetnet.co.uk>
Source record: 64825

On 1 Mar 2000 22:33:13 G, JI Logan wrote:
>On 1 Mar 2000 01:18:35 G, Trevor Spencer wrote:
>
>|I'm experimenting with a demo version of this but I'm coming up with
>|some rather strange results in the file selector window e.g.
>|
>|CSAST folder Window on the desktop - 49 files
>| Everest - 0 files in directory
>| Editress - 5 files " "
>| Luna - 0 files " "
>| Tempus - 5 files " "
>|
>
>I presume that this is 'Selectric', the file-selector by Stefan
>Radermacher? I certainly have not had any problems with it. I must
>confess I do not understand the problem as it is explained above.
>
Yes it's Selectric. OK I'll try and explain it better, let's say I want to copy a paragraph from the post numbered 165690 in c.s.a.st. to somewhere else, I go to Everest and click on [open] go to the CSAST folder to get 165690, the file selector comes up but shows the directory is empty.

However, Open up a window on the desktop, bring up the CSAST folder and there are 49 files showing, go back to Newsie it reads "Newsgroup contains 48 articles..." (i.e. 48+1 for the xover.txt). Click on [followup] as I've just done to respond and Everest opens up with the post and saves the followup OK which still doesn't appear in the directory.

If I use Editress or Tempus then it shows that the directory is not empty but contains 5 items (!?). I tried First Word Plus and the [file] box in CAB as well - the all show the directory is empty.

Does this make better sense? :-)

--
Trevor

6 MB ATARI STe / Veloce+2

3139. Can someone help a die hard Atari fan?

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38c11190.0@news.pacifier.com>
Source record: 64826

JW> Ive tried hard to get "make disk" (ver 1 and 2) to work with no
JW> success. Is there any other way of getting the st file on the net
JW> back to st disk? please help as i am getting very frustrated with
JW> this.

Can't you download it to a disk or hard drive?

JW> One other thing. Besides my faithfull 520STFM i have picked up
JW> a STE 520 with a bad power supply. Do these power supplys have a
JW> common fault? Im trying to work out what component is dead on the
JW> power supply board but its difficult.

Some years ago I had a power supply go bad. Replaced it with a new one and
rather than just throw out the original, I tried reheating all of the solder
points on the circuit board. Seems I had a cold solder joint and reheating
corrected the problem. Ended up with a spare good power supply. After it sat
on the shelf for a year, I sold it. Its still working great.
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

3140. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952185030.21350.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 64827

Hi,

"Liam Proven" <un@liamp.cix.co.uk> wrote in message
news:memo.20000303183220.788J@lproven.compulink.co.uk...
> In article <89k1gl$ms1$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje
> Vukovic) wrote:

[snip]
> > Ahm, a positive attitude towards hardware hacking seems to be a
> > prerequisite for an Atari user :)
>
> I think I won't be one, then...

I've never done any hardware hacking on my Atari since I bought it in 1991. Not necessary, though the alternative *is* usually paying someone to do the work. These days it's more of an issue depending on geography/availability of dealers etc. In the UK there are still companies around but like you said in your other posts it may not be worth it on a 20-quid Mega2. Best bet would be to get an STE if you want to expand the memory cheaply.

OTOH, if you can get it to work, 2 megs and a single floppy is usable for a lot, depending on what you had in mind. Remember most Atari software up till recently was aimed at 1 meg, single floppy systems. For net software you could do with a hard drive and more memory, plus some kind of multitasking OS, but you can just about do basic email and web browsing with 1 meg and a single floppy with single TOS (with serious limitations though). Depends what you actually want to do with the machine WRT the FreeGEM project.

[snip]
> I already have an ST - CGA cable, bought from my local high-street
> electronics shop (Dixon's.) In fact, I have two, if anyone would like
to
> buy one... There were only 2 left (and one Amiga one) so I took them
all.
> VERY old stock.

I assume that CGA is standard RGB as used with Philips Atari/Amiga monitors from your other postings. Limitation will be that you only get up to medium res, and Atari software (with the exception of games etc) tends to be at its best in at least high res (mono) :-(

At a pinch you could try a software mono emulator (lets you use high res software on a medium res display). Won't work for everything and may not do your eyes much good, though! Keep your eyes peeled for a mono monitor

for sale or being given away, they are usually cheap (eg I have a second one which I got together with a Philips colour monitor for UKP25 for both a couple of years ago). ISTR that someone was giving one away in this group recently.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3141. Re: Can someone help a die hard Atari fan?

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <38c1334d_2@athena.netset.com>
Source record: 64828

John Whitfield <johnbw1@ihug.co.nz> wrote in
<952169320.347950@newsch.es.co.nz>:

>Hello please can someone help me with a couple of things?
>Ive tried hard to get "make disk" (ver 1 and 2) to work with no success.
Is
>there any other way of getting the st file on the net back to st disk?
>please help as i am getting very frustrated with this.
>One other thing. Besides my faithfull 520STFM i have picked up a STE 520
>with a bad power supply. Do these power supplys have a common fault? Im
>trying to work out what component is dead on the power supply board but
its
>difficult. Can someone help with any ideas? :-)
>Thanks in hope.
>
>John W
>New Zealand
>
>
>
Hi John!

From my own Falcon030 P/S problem, it seems that cold solder joints, and a bad cap, which is what died on mine, cause the most problem.

I have a buddy from my Atari group, who loves to tinker, and I took the old Falcon P/S and let him have it to look at. I haven't tried it, because my reserve is working well, but the old one no longer blows fuses when powered up.

Hope this helps!

Regards,

J.W. Krych
North Olmsted, Ohio USA

3142. Papyrus 5.15 and SLM 804

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38C1373A.C7B10C@greeleynet.com>
Source record: 64829

I'm setting up my old TT030 system to my business documents. I was planning on using Calamus for some of the documents, but after looking at the Papyrus manual again, I'd prefer to use Papyrus.

However, I have a problem with the fill patterns in Papyrus. They look terrible when printed. Using Calamus terms, it would appear that the line screen setting in PAP is too high. Unlike Calamus, it does not appear to be user adjustable.

Is there a byte or two somewhere in the PAP program code that can be changed with a sector editor to decrease the line screen?

Thanks, everyone.
--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3143. Re: Help! Just messed up Falcon HD Driv

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <hjbw4.1290$Fw6.4804@newsfeed.slurp.net>
Source record: 64830

On 25 Feb 2000 12:04:38 , Derryck Croker wrote:
>From: Brian Hutchinson <bthutch@earthlink.net>
>>I still can't get my CD ROM drive to do anything. Scan of the SCSI bus
>>shows it is there but when I do install HDDriver it only lists my IDE
>>drive.
>
>Have you enabled the CDROM's SCSI ID in HDDriver? There's an option to do
>that automatically in HDDriver, plus make sure that the "Generic driver"
>box is ticked.

Same thing exists on my Hades. On bootup, I do not get the CD ROM drive listed, just my Jaz and IDE drive. However, my drive works and is recognized by Extendos Gold. I agree with Derrick in in that the CDROM's SCSI ID must be enabled in HDDriver.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

3144. Re: Re atari Computing issue 16

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <jjbw4.1291$Fw6.4804@newsfeed.slurp.net>
Source record: 64831

On 25 Feb 2000 19:49:34 , Ted Parrett wrote:
>
>Can anyone advise if issue 16 has been posted to subscribers ?. I'm still
>waiting for my copy to arrive and am beginning to think it is not going to
>arrive leaving me one copy short of the full set. I did post a message to
>atari computing a couple of weeks ago but din't receive a reply. I'm not
>sure if the email addresses are still valid.
>Thanks
>Ted Parrett

I received my copy along with the CD about 6 weeks ago.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

3145. Magic Intro Screen not coming up

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <mjbw4.1292$Fw6.4804@newsfeed.slurp.net>
Source record: 64832

I have a Hades 060, NVDI, Magic 6.1 and Jinnee (along with other things). I have the Magic Intro Screen setup to come up, but I do not get. Anyone know why that could be??? It is no big deal, but it would be nice to see it.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
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3146. Aniplay 2.09 and the Hades

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <ojbw4.1293$Fw6.4804@newsfeed.slurp.net>
Source record: 64833

Just to let all Hades owners know that Aniplay 2.09 does not work too well with the Hades accessary B5. Aniplay loads ok and plays the animation videos like a dream. The problem comes when you want to quit. My Hades gives me a bus error. I think it has something to do with the Intruction or Data caches. I know B5 was designed to work with version 7.71 (and greater) of HDDriver. If other Hades owners do not experience this, please let me know. I have switched to using B4 and things are great.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

3147. Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <rjbw4.1294$Fw6.4804@newsfeed.slurp.net>
Source record: 64834

I am looking to buy a copy of Texel (English version). Anyone know
where it is being sold???

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

3148. NVDI Printer CPX file

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <sjbw4.1295$Fw6.4804@newsfeed.slurp.net>
Source record: 64835

I stll cannot get the NVDI Printer CPX file to come up while I am using Magic. Anyone having this problem or else have it come up under Magic? Ideas....

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

3149. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <9Mbw4.13913$Kz3.497697@news.flash.net>
Source record: 64836

On 3 Mar 2000 23:59:44 +, Dennis Vermeire wrote:
>From: nameerf@flash.net (Michael and Nicole Freeman)
>Date: Thu, 02 Mar 2000 18:20:02 GMT
>
>Hi Michael,
>
>>>this picture is 256 colours but because of the way Ataris work it is
>>>only displayed in b&w, it is probably displayed in colour on Magic PC 6 but
>>
>>Well, if it would use the NVRAM or have a MAGX.INF setting for changing to a
>>higher color, this wouldn't be the case. It's not how Atari's work, but how
>>Magic works that's causing this.
>Yes, but then there would have to be a seperate MagiC Falcon version...

Well, not necessarily. What I'm saying is, ASH could put a simple
command into the MAGX.INF file that allows the user to switch to
whatever graphics mode the user wants just as it's displaying the
"splash screen" bootup image. That way, leave the command out and it
works exactly as Magic does now. But put it in, and once Magic reads
the MAGX.INF file it can first change to the graphics mode the user
wants, and then display the image.

>MagiC replaces the complete OS unlike MinT and Geneva. In fact one could throw
>out his TOS based ROM's and replace them with ROM's on which MagiC is burned.

Right. Understood.

>When an ST, Mega, STE or MegaSTE boots the resolution is recognised
by the type
>of monitor which is attached. With an SM124 attached the computer will boot in
>ST High, with anything else attached it will boot in ST Low. The default is ST
>High, just like with normal TOS.
>Since the Falcon and TT have no way to recognise what type of monitor is
>connected they are booted standard in ST High. There's absolutely no way to
>change this, otherwise people with ST's would risk their color monitor or TV.

Falcons do recognize their monitor type, don't they? When I had an ST
RGB monitor connected, the computer would allow me to use certain
modes and adjust its given settings to accomodate that. When I got a
Multisync, these changed. Why shouldn't Magic be able to use the same
detection method?

>So, what it comes down to is that when using a Falcon or TT one is stuck with
>the monochrome boot up screen with a maximum size of 600x400.
>MagiCMac, MagiCPC and MagicMilan boot in VGA 256 colors, because on these
>machines it's not necessary to check the connected monitor.

Why doesn't Magic look at the NVRAM settings, or if the computer has NVRAM or not? Is NVRAM a part of the TOS ROM? If it did, it would be easy to change the default setting, just as you can for boot-up without Magic. Anyway, just a thought or two...

Mike Freeman
nameerf@flash.net

3150. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000304183540.688C@lproven.compulink.co.uk>
Source record: 64837

In article <952185030.21350.0.nnrp-08.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) wrote:

> but like you said in your other posts it may not be
> worth it on a 20-quid Mega2.

That's the thing.

My Amiga was free, but adding a monitor, 68030 CPU, 10MB RAM, a 400MB hard disk and SCSI has cost, all in, about UKP50. /That/ I don't mind paying.

Doing the same to the Mega will be a LOT more.

I didn't expect this! It's very disappointing. I thought the Mega was an expandable machine, but it's not, really.

There doesn't seem to be an ST equivalent to the highly- and cheaply-expandable Amiga 1200, with its PCMCIA slot, trapdoor expansion bus and onboard IDE controller.

It may prove more cost-effective to just sell it and run GEMulator.

> Depends what you actually want to do with the
> machine WRT the FreeGEM project.

Look at and try the different versions of TOS/GEM and other OSs, compare and contrast. Maybe look at some open-source ST apps with a view to portability.

Not much, really.

--
Liam P.

3151. Re: Hooking up SCSI hard drive to 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <st4w4.162155$B6.1177691@quark.idirect.com>
Source record: 64838

On 28 Feb 2000 10:40:56 , Tom Rosso wrote:
:I know that there are ways of hooking up SCSI devices to the DMA
:port on an ST. I've seen a cable being sold from Best
:Electronics to hook a SCSI hard drive up. The problem is that
:it's $75. Are there instructions on how to build one of these
:cables yourself? Also, is there a certain type of SCSI drive
:that I should try to obtain. I don't know much about how SCSI
:works because I've never owned any SCSI devices. I remember
:seeing a hardware mod page somewhere on the internet a little
:while back, but I can't seem to find it anymore.
:-Tom
:
try
http://www.geocities.com/SiliconValley/Way/8016/index.htm

this should be VEZZs page
good luck.bonne chance

ken

3152. Re: NVDI Printer CPX file

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38c15ddd.0@news2.cluster1.telinco.net>
Source record: 64839

Hi Edward,

On 4 Mar 2000 17:01:12 G, Edward S. Baiz Jr. wrote:
>I stll cannot get the NVDI Printer CPX file to come up while I am using
>Magic. Anyone having this problem or else have it come up under Magic?
>Ideas....

This seems to have come up a few times so your not the only one to
have this.
When I installed the original distribution disks of NVDI 5.02
everything was fine no problems. I initialy downloaded the 5.03
(german version) update from the B&B site and on installation the
printer cpx vanished. On chatting to a few people realised this
shouldn't have happened and downloaded the now available english 5.03
version and this worked fine - no problems. All I can suggest is
trying this upgrade and disable all unnessasary auto/acc/start
programs and have a totally clean boot before installing the patch.

Regards
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3153. Re: NVDI Printer CPX file

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <R6dw4.1428$xe1.62200@newsread1.prod.itd.earthlink.net>
Source record: 64840

On 4 Mar 2000 17:01:12 G, Edward S. Baiz Jr. wrote:
>I stll cannot get the NVDI Printer CPX file to come up while I am using
>Magic. Anyone having this problem or else have it come up under Magic?
>Ideas....
>
>
>Edward S. Baiz Jr.
> (Gamer)
>---
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>---
>
>
>.
Hi Ed,
Although I'm running a stock Falcon, I did have that problem (NVDI 5.1)
after Running Warp9 & Outburst (w/o NVDI). After resetting with NVDI running
again (no Warp9 or Outburst) the printer cpx died and I had to re-install
NVDI to get the cpx up again. Just my 2 cents!
John G.

3154. HD Driver and Linux68K

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: scornio@erols.com
Message-ID: <38c15833.9977773@news.erols.com>
Source record: 64841

I'm using HD Driver 7.55 with a 4GB disk in my Falcon30. I formatted it 32MB, 500MB, 500MB, 500MB, 500MB, 1000MB, 32MB, and aproximately 940MB. This gives me drives C thru J. I installed Linux68K using the last two partitions, one for swap and one for linux itself. When I used to do this with ICD Pro, the last two partitions would no longer be seen when in TOS mode. HD Driver still reserves I and J for these last two partitions but TOS can't see them. When I mount a Syquest cartridge, its partitions start at K. How can I get HD Driver to ignore these last two partitions?

A second question concerns HD Driver 7.8. I have tested the demo version and I noticed that in HDDRUTIL there is an item under Tools marked Bus Rescan. I assume that this rescans the SCSI bus. This is good because I am always changing cartriges in my 4 Syquest drives, 2 Syjets and 2 old 44MB drives. Is this function available within the CPX which comes with the commercial version of 7.8?

Thanks
Steve Cornio

3155. Re: Music CD's

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <89rn2j$8sd$1@epos.tesco.net>
Source record: 64842

Buy a PC and get a copy of Easy CD Creator Deluxe v4. The software has an add on that allows input from records and tapes. The software uses different filters to get rid of 'clicks' and brightens up tape playback. Once on the PC they are in WAV format so you can write them to CD.

I have loads of LPs that I need to convert (some I have started).

If this is too hard, I also did a copy using a mini-disc player. Record the record to MD via the headphone socket then play it back in a suitably equiped PC/Atari ready for writing to CD.

Mark

"Karl Smith" <karlws@zetnet.co.uk> wrote in message
news:38c0a529$0$20633@znews.zetnet.co.uk...
> Does antone know how I can copy my old '33' and '45' on to CD's.
> What software will I need to sample them, some might need to be cleaned
> up as they are a bit old, then write them to CD, them be able to be
> played a music CD player?

3156. Re: FTP SITE Listing

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <89rn7adlh1@barcode.tesco.net>
Source record: 64843

I went to the FTP site and get "The page cannot be displayed", I went to the HTTP site and got a nice message saying it had moved!

Nice.

Mark

"Brian Van TIlborg" <madmax@bfree.on.ca> wrote in message news:_wVv4.33$hW1.88@198.235.216.4...
>
> If anyone knows of any FTP problems or site changes please advise me and I
> will change the list accordingly.
>
> Brian.
>
>
>
>
> Last official update below.
>
> Updated : 17-May-1999
> File location :
<ftp://ftp.sol.no/users/h/hallvart/atari/info/ftplist.txt>
> WWW version with
> direct site-links: <http://launchpad.atari.org/atari_ftp.html>
> Author/maintainer: Hallvard Tangeraas (hall@post1.com)
>
>
> ** If you find any errors, outdated sites, changes or new sites, then
**
> ** please contact me so I can add the new information to the next update.
**
>
>
> Re-distribution allowed as long as nothing is altered or omitted.
> Copyright (C) 1994-2000 Hallvard Tangeraas (hall@post1.com)
>
> _/
> _/ _/
> _/ The ____/ __ __/ ____/ _/
> _/ Atari / / / _/ _/
> _/ ST __/ / ____/ _/
> _/ FTP / / / _/
> _/ list _/ _/ _/ _/
> _/ _/

> _/ (C)1994-1999 H. Tangeraas _/
> _/
>
>
> - - - - - - - - - - - - - - - - - -
> * = specialized or small site
> - - - - - - - - - - - - - - - - - -
>
> FTP site Directory IP address
> ---
-
> BELGIUM
> -------
> 193.190.204.128 /atari/
(193.190.204.128)
>
>
> FINLAND
> -------
> ftp.funet.fi /pub/atari/ (128.214.248.6)
>
>
> FRANCE
> ------
> ftp.lip6.fr /pub/atari/ (132.227.77.2)
>
>
> GERMANY
> -------
> ftp.leo.org /pub/comp/os/atari/ (131.159.0.252)
> (131.159.0.198)
> alice.fmi.uni-passau.de * /pub/atari/ (132.231.1.180)
> ftp.uni-kl.de /pub/atari/ (131.246.94.94)
> ftp.uni-erlangen.de /pub/atari/
> * /pub/Linux/LOCAL/680x0/ (131.188.3.2)
> (131.188.71.2)
> ftp.tu-clausthal.de /pub/atari/ (139.174.2.10)
> ftp.uni-muenster.de /pub/atari/
(128.176.121.55)
> ftp.uni-paderborn.de /atari/ (131.234.22.34)
> ftp.cs.tu-berlin.de /pub/atari/ (130.149.17.12)
> (130.149.144.4)
> ftp.fu-berlin.de * /pub/atari/ (160.45.10.6)
> ftp.germany.eu.net /pub/os/atari-st/ (192.76.144.75)
> ftp.uni-bremen.de * /pub/atari_st/ (134.102.228.2)
> ftp.phil.uni-sb.de * /pub/atari/ (134.96.80.220)
> (134.96.82.13)
> ftp.inf.tu-dresden.de /pub/atari/ (141.76.1.11)
> ftp.uni-giessen.de * /pub/atari/ (134.176.2.11)
> ftp.rz.tu-harburg.de * /pub/software/systems/atari/ (134.28.240.5)

> ftp.uni-oldenburg.de /pub/atari/ (134.106.38.5)
> ftp.on-luebeck.de * /pub/systems/atari/ (193.29.188.9)
> ftp.informatik.rwth-aachen.de * /pub/comp/Atari/ (137.226.225.3)
> ftp.uni-mainz.de * /pub/atari/
(134.93.178.129)
>
(134.93.178.158)
> (134.93.8.158)
> ftp.fh-coburg.de * /pub/freeware/software/atari/ (192.129.26.9)
>
>
> THE NETHERLANDS
> ---------------
> nikhefh.nikhef.nl /pub/atari/ (192.16.199.1)
>
>
> NORWAY
> ------
> ftp.sol.no * /users/h/hallvart/atari/ (194.143.8.25)
>
>
> POLAND
> ------
> piwo.bl.pg.gda.pl /pub/atari/ (153.19.34.34)
>
>
> SWITZERLAND
> -----------
> ezinfo.ethz.ch /st/ (129.132.2.72)
>
>
> UNITED KINGDOM
> --------------
> ftp.demon.co.uk /pub/atari/ (158.152.1.44)
>
>
> UNITED STATES
> -------------
> ftp.spambusters.ml.org * /pub/ATARI/
(208.129.193.185)
> f.ms.uky.edu /pub2/atari/
(128.163.132.108)
> ftp.netbsd.org * /pub/NetBSD/NetBSD-1.3.2/atari/ (206.86.8.12)
> ftp.debian.org (130.207.7.21)
> * /debian/hamm/non-free/binary-m68k/
> * /debian/hamm/contrib/binary-m68k/
> * /debian/hamm/main/disks-m68k/1998-03-10/atari/
> * /debian/hamm/main/disks-m68k/1998-03-10/common/
>
>

> MIRROR SITES
> ------------
> FTP mirrors are alternative sites to certain popular ones which are
> usually under a high load most of the time (many people accessing them
> at the same time).
> Mirror sites contain the exact same directories and files, but have
> different entry points. Try to use the one closest to you geographically
> and not during business hours (in that geographic area).
>
>
> MIRROR FOR 'ATARI.ARCHIVE.UMICH.EDU'
> ------------------------------------
>
> UNITED KINGDOM
> --------------
> src.doc.ic.ac.uk /packages/atari/umich/ (146.169.16.11)
> (146.169.17.5)
> (146.169.32.5)
> (146.169.33.5)
> (155.198.1.40)
> (146.169.43.1)
> (155.198.191.4)
> (193.63.255.1)
> (146.169.2.10)
>
>
> MIRROR FOR 'FTP.UNI-PADERBORN.DE'
> --------------------------------
> UNITED KINGDOM
> --------------
> src.doc.ic.ac.uk /packages/atari/uni-paderborn/ (146.169.16.11)
> (146.169.17.5)
> (146.169.32.5)
> (146.169.33.5)
> (155.198.1.40)
> (146.169.43.1)
> (155.198.191.4)
> (193.63.255.1)
> (146.169.2.10)
>
> MIRRORS FOR 'FTP.DEBIAN.ORG'
> ----------------------------
> FRANCE
> ------
> ftp.lip6.fr (132.227.77.2)
> * /pub/linux/distributions/debian/hamm/non-free/binary-m68k/
> * /pub/linux/distributions/debian/hamm/contrib/binary-m68k/
> *
/pub/linux/distributions/debian/hamm/main/disks-m68k/1998-03-10/atari/
> *

/pub/linux/distributions/debian/hamm/main/disks-m68k/1998-03-10/common/
>
> GERMANY
> -------
> ftp.uni-mainz.de
(134.93.178.129)
> * /pub/Linux/debian/hamm/non-free/binary-m68k/
(134.93.178.158)
> * /pub/Linux/debian/hamm/contrib/binary-m68k/ (134.93.8.158)
> * /pub/Linux/debian/hamm/main/disks-m68k/1998-03-10/atari/
> * /pub/Linux/debian/hamm/main/disks-m68k/1998-03-10/common/
> ftp.infodrom.north.de (134.106.121.5)
> * /pub/debian/hamm/non-free/binary-m68k/
> * /pub/debian/hamm/contrib/binary-m68k/
> * /pub/debian/hamm/main/disks-m68k/1998-03-10/atari/
> * /pub/debian/hamm/main/disks-m68k/1998-03-10/common/
>
> SWEDEN
> ------
> ftp.lh.umu.se (130.239.39.10)
> * /pub/linux/debian/hamm/non-free/binary-m68k/
> * /pub/linux/debian/hamm/contrib/binary-m68k/
> * /pub/linux/debian/hamm/main/disks-m68k/1998-03-10/atari/
> * /pub/linux/debian/hamm/main/disks-m68k/1998-03-10/common/
>
> UNITED KINGDOM
> --------------
> ftp.mcc.ac.uk (130.88.203.12)
> * /pub/linux/distributions/Debian/hamm/non-free/binary-m68k/
> * /pub/linux/distributions/Debian/hamm/contrib/binary-m68k/
> *
/pub/linux/distributions/Debian/hamm/main/disks-m68k/1998-03-10/atari/
> *
/pub/linux/distributions/Debian/hamm/main/disks-m68k/1998-03-10/common/
>
>
> MIRRORS FOR 'FTP.NETBSD.ORG'
> ----------------------------
> FRANCE
> -------
> ftp.lip6.fr * /pub/NetBSD/NetBSD-1.3.2/atari/ (132.227.77.2)
>
> GERMANY
> -------
> ftp.uni-mainz.de * /pub/NetBSD/NetBSD-1.3/atari/
(134.93.178.129)
>
(134.93.178.158)
> (134.93.8.158)
>

>
> MIRROR FOR 'FTP.TU-CLAUSTHAL.DE'
> --------------------------------
> GERMANY
> -------
> ftp.uni-mainz.de /pub/atari/TU-Clausthal/
(134.93.178.129)
>
(134.93.178.158)
> (134.93.8.158)
>
>
> OTHER MIRROR SITES
> ------------------
> ftp.phil.uni-sb.de * /pub/linux-m68k/mirror.erlangen/ (134.96.80.220)
> (mirror for ftp.uni-erlangen.de -'linux' section) (134.96.82.13)
>
> ftp.lip6.fr * (132.227.77.2)
> /pub/linux/linux-m68k/mirror.erlangen/
> (mirror for ftp.uni-erlangen.de -'linux' section)
>
> tsx-11.mit.edu * /pub/linux/680x0/ (18.86.0.44)
> (mirror for ftp.uni-erlangen.de -'linux' section)
>
> ftp.lip6.fr * /pub/linux/linux-m68k/ (132.227.77.2)
> (mirror for ftp.phil.uni-sb.de -'linux' section)
>
> sunsite.cnlab-switch.ch * /mirror/CPAN/ports/atari/ (195.176.255.9)
> (mirror for atari.archive.umich.edu -'Languages' (Perl) section)
>
> MAIL SERVERS
> ------------
> Mail servers can be used to get hold of the same software as through FTP,
> but instead of using a lot of download time online, files can be 'ordered'
> via email.
> In order to get information about how to do this, send an email to the
> various addresses below with the word: help
> in the mail itself.
> If possible, do not include any 'signature' in the mail,
> as the automated system which replies to these mails tries to interpret
any
> message (and with a certain amount of errors no response to your requests
> will be given at all).
>
>
> Email server email address Equivelant to FTP site
> --
> atari@atari.archive.umich.edu atari.archive.umich.edu
> mail-server@ftp.tu-clausthal.de ftp.tu-clausthal.de
> mail-server@cs.tu-berlin.de ftp.cs.tu-berlin.de

> archive-server@Germany.eu.net ftp.germany.eu.net
> ftpmail@ftp.uni-stuttgart.de ftp.uni-stuttgart.de
> ftp-mailer@ftp.informatik.tu-muenchen.de ftp.informatik.tu-muenchen.de
> archive-server@micros.hensa.ac.uk micros.hensa.ac.uk
> mailserver@leo.org ftp.leo.org
>
>
>
> --
>
> Re-distribution allowed as long as nothing is altered or omitted.
> Copyright (C) 1994-2000 Hallvard Tangeraas (hall@post1.com)
>
> --------------------------- End of file ---------------------------------

3157. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c16e51$0$16855@news.zetnet.co.uk>
Source record: 64844

On 3 Mar 2000 21:32:00 +, "Freek Munniksma" wrote:

|I have a problem with the latest versions of Dan Ackermans CAB-OVL like the
|1.40. CAB will not recognize these versions. I copy CAB-OVL into the modules
|folder and start up CAB, but in the info menu it doesnt show.

Mine shows. Did you copy the CABOVL.CFG as well? (Though perhaps
this makes no difference.)
--
John Logan

3158. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c16e53$0$16855@news.zetnet.co.uk>
Source record: 64845

On 4 Mar 2000 10:58:57 G, Trevor Spencer wrote:

| . . . .
|Yes it's Selectric. OK I'll try and explain it better, let's say I want
|to copy a paragraph from the post numbered 165690 in c.s.a.st. to
|somewhere else, I go to Everest and click on [open] go to the CSAST
|folder to get 165690, the file selector comes up but shows the directory
|is empty.
|
|However, Open up a window on the desktop, bring up the CSAST folder and
|there are 49 files showing, go back to Newsie it reads "Newsgroup contains
|48 articles..." (i.e. 48+1 for the xover.txt). Click on [followup] as
|I've just done to respond and Everest opens up with the post and saves the
|followup OK which still doesn't appear in the directory.
|
|If I use Editress or Tempus then it shows that the directory is not empty
|but contains 5 items (!?). I tried First Word Plus and the [file] box in
|CAB as well - the all show the directory is empty.
|
|Does this make better sense? :-)

I wonder if the .ext popup in Selectric is set to something other
than '*.*'? If all your files are *.TXT, and the popup shows *.DOC
(for instance) then you won't see anything.
--
John Logan

3159. Can someone help a die hard Atari fan?

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: John Whitfield <johnbw1@ihug.co.nz>
Message-ID: <952169320.347950@newsch.es.co.nz>
Source record: 64755

Hello please can someone help me with a couple of things?
Ive tried hard to get "make disk" (ver 1 and 2) to work with no success. Is there any other way of getting the st file on the net back to st disk?
please help as i am getting very frustrated with this.
One other thing. Besides my faithfull 520STFM i have picked up a STE 520 with a bad power supply. Do these power supplys have a common fault? Im trying to work out what component is dead on the power supply board but its difficult. Can someone help with any ideas? :-)
Thanks in hope.

John W
New Zealand

3160. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <89srmd$l8d@nnrp4.farm.idt.net>
Source record: 64756

```
On 4 Mar 2000 09:48:56 +, Joergen Bak wrote:
>>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>>Date: Wed, 01 Mar 2000 21:07:24 GMT
>>X-Mailer: ASH Emailer V2.3f

Jorgen,

I don't know if this will work but with your USR try ATDn. My docs
say D is for dial and a T is for tone so just leave off the 'T'

>Yes,- I know that one. The problem is that on my old modem, a X-Link
>28800, I initate the modem with this command: AT&FX1\T90
>But that didn`t work on the 3Com Robotics 56K. It is mainly the
>inactivity timer I need, and the need to tell the modem not to wait for a
>dialtone. That was the ( X1 ) command.
>I have a special Internet line with no tone at all. I know I can set the
>timer in the S=register. But the command that tells the modem not to wait
>for the dial tone gives me more gray hair.

Hope this works,

--
*****************************
*===== Frank Lawrence =====*
*===== Norman OK US =====*
*****************************
```

3161. Re: NVDI Printer CPX file

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <89srmg$l8d@nnrp4.farm.idt.net>
Source record: 64757

Gamer,

On 4 Mar 2000 17:01:12 G, Edward S. Baiz Jr. wrote:
>I stll cannot get the NVDI Printer CPX file to come up while I am using
>Magic. Anyone having this problem or else have it come up under Magic?
>Ideas....

Are you running WDIALOG?

--
****
===== Frank Lawrence =====
===== Norman OK US =====
****

3162. Re: FS: Atari ST Software

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Raygr <raygr@theparty.com>
Message-ID: <eds3csob3r08chl8bjgltlo9snlgcuk4li@4ax.com>
Source record: 64758

On Wed, 1 Mar 2000 15:45:32 -0000, "Niaz Khan" <gospvg@hotmail.com>
wrote:

>I have to sell the following Atari ST software
>
>M1 Tank Platoon
>Ultimate Virus Killer v6.3
>Sim City Terrain Editor
etc., etc.

Niaz,

Would you have a copy of First Word Plus that you would like to sell.
I have a friend here in Australia who has corrupted his main program
disk and wants to retrieve his docs.

Let me know and how much. You can email me at raygr@hotmail.com

Regards

3163. Re: Request First Word Plus Printer CFG file

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Raygr <raygr@theparty.com>
Message-ID: <sis3csc2qru93tvsum530m097jjivuo8d6@4ax.com>
Source record: 64759

On Wed, 01 Mar 2000 19:49:18 GMT, bwiltshire@cableinet.co.uk (Bryan) wrote:

>Can any kind soul in this friendly group please send me the standard
>LX800 and or LQ printer driver .CFG file that FWP came with. TIA

Hi Bryan,

Any chance of being able to buy a copy of the First Word Plus program disk from you.

I have a friend here in Australia who has corrupted his program disk and can't access any of his docs.

You can email me at raygr@hotmail.com

Many thanks

3164. [web] GFA-Basic site updated

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Lonny Pursell <root@bright.net>
Message-ID: <Pine.MNT.4.10.10003050138540.126-100000@TT030>
Source record: 64760

Thanks to Jan of 'place2be' there is now a large GFA-Basic
download section. To get to the site just visit my GFA
site and follow the link.

Please thank Jan for hosting the site...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3165. Re: NVDI Printer CPX file

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <3Jnw4.2938$xe1.128178@newsread1.prod.itd.earthlink.net>
Source record: 64761

```
On 5 Mar 2000 05:35:12 G, Frank W. Lawrence wrote:
>Gamer,
>
>On 4 Mar 2000 17:01:12 G, Edward S. Baiz Jr. wrote:
>>I stll cannot get the NVDI Printer CPX file to come up while I am using
>>Magic. Anyone having this problem or else have it come up under Magic?
>>Ideas....
>
>Are you running WDIALOG?
>
>
>--
> ***************************
> *===== Frank Lawrence =====*
> *===== Norman OK US =====*
> ***************************
>.
Right Frank! That shoud be first to check! Kinda' slipped my mind!
John G.
```

3166. FS: Brand New Atari Jaguar Units, Games and Accessories (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <xYnw4.985$NU5.78295@news0.telusplanet.net>
Source record: 64762
Cross-posted to: alt.atari-jaguar,alt.atari-jaguar.discussion,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

Updated as of 03/05/00
New items added

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to me by using this automated link jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Accessories - New**
==========
- Jaguar unit alone (No power supply, controller or accessories) $20
- Composite Video Cable $15
- Spare Controller $15
- AC Power Supply $15
- RF Switch Box $10

** Atari Jaguar Games - New/Shrink-wrapped**
==========
- Checkered Flag $10
- CyberMorph $5 (No Box)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working SONY SAT-A50 DSS Satellite Receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

3167. Questions about printing

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: staylor640@NOSPAMaol.com
Message-ID: <7Dow4.232$tq2.32777@wdc-read-01.qwest.net>
Source record: 64763

Hi all,

I am continuing to upgrade my Falcon system (14 meg RAM, 80 meg HD, TOS). Last week I upgraded to NVDI 5.03. Today I bought an Epson Stylus Color 740. I have a couple of questions about printing:

1. Printing 360 dpi B&W is fast, but anything with a higher resolution or more colors is painfully slow. I tried the IPRN demo that came with NVDI 5, but it just seemed to lock up my Falcon whenever I tried to print. Should IPRN work, or is there a better way to speed up the printing?

2. I want to see how well this prints out color photos. Are there any freeware or shareware programs I could use to print out JPG files? I tried to use the Papyrus 6 demo, but it gave me an error message (in German, of course, so I don't know what was wrong; it was fine printing just text). I tried to use Vision, but it gave me an error that it could not find any GDOS drivers.

Thanks for your advice.

Steve

3168. Questions about printing

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: staylor640@NOSPAMaol.com
Message-ID: <%Kow4.233$tq2.32777@wdc-read-01.qwest.net>
Source record: 64764

Hi all,

I have a Falcon030, 14 meg RAM, 80 meg HD, TOS. Last week I upgraded to NVDI 5.03. Today I bought an Epson Stylus Color 740. I have a couple of questions about printing:

1. Printing in 360 dpi B&W is fast, but anything better is painfully slow. I tried the IPRN demo that came with NVDI 5, but it just locked up my computer whenever I tried to print. Does IPRN work well under TOS? Is there another alternative I should try?

2. I want to see how well this printer prints color photos. Are there any freeware/shareware programs I could use to print JPG files? I am not yet ready to buy something like Photoline. I tried the Papyrus 6 demo. It prints text well, but it gives me an error if I try to print a JPG photo. I tried Vision, but it gives me an error about not finding any GDOS drivers.

Thanks for your advice.

Steve

3169. Fractal Music Composer version 2

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <Fkpw4.314$eU4.12934@nuq-read.news.verio.net>
Source record: 64765

Hugh McDowell has produced a new version of his FRACTAL MUSIC COMPOSER program. In the First Incarnation (which is widely available on most Atari FTP sites) it was a set of 3 seperate programs that ran independantly of each other. In this "new" incarnation, he has combined these programs to form one composite application with many new functions and features.

The Demo is now availabale at my site, with Info on how to get the full version. The Demo however is VERY USABLE. You can save custom scales as well as all your settings to disc.

The past few days of just playing with the demo , I can up with some great stuff, especially after inputting my own scales and using That in combination with the mandalbrot Graphics I was able to make some mesmirizing music. Great Stuff!

So Please check it out.
Tim Conrardy
http://atari.atlantis-bbs.com
Tim's Atari Midi World

3170. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <89tejp$5v1$1@SOLAIR2.EUnet.yu>
Source record: 64766

On 3 Mar 2000 18:32 +000, Liam Proven wrote:

>> should try it with TOS 2.06, at least disk-based (ROMs can not be
>> directly substituted as TOS2.06 is larger and at different addresses).
>> There is a BIG difference.
>
>I can load a newer TOS from disk?

Yes! TOS image files can be found on the Net and there are also various
"loader" programs- though I hear that not all will always work. I think
that Pera Putnik has loaders for several TOS versions on his page.
There is also on Atari ftp sites a TOSPATCH program that alows you to
customize TOS2.06 in some details and to correct several bugs. It also
includes a loader. A nice detail is that it can make TOS2.06 reset-proof,
so that, once loaded, it will stay in RAM most of the time, except in some
severe system crash. I use it like that on my Mega.

Before I installed a hard disk I sometimes used an auto-loading reset-proof
"bootable" RAM-disk that was seen by the system as the C:\ hard disk.
On this I put the desktop-icons file used by TOS, desk accessories
such as the control-panel, auto-folder programs, a couple of often-used
utilities,etc. It made work more comfortable. A setup like this
should leave you with more than 1MB RAM free on your 2MB Mega.
You may launch NVDI this way, though then the things become a little bit
too tight in RAM and on the floppy.

>> By the way, you are in the US, aren't you?
>
>Good grief no!
>Note the UK email address.

Oh, I didn't notice. Nice attitude, btw :)

>> Ahm, a positive attitude towards hardware hacking seems to be a
>> prerequisite for an Atari user :)
>
>I think I won't be one, then...

I think you should try using it first as it is. Then, if you like it,
maybe you will resolve more easily to make some upgrade. A Mega with
floppy only can be used quite efficiently. The DS/DD floppies are usually
formatted to 820-840KB, and even, if you have been lucky with the
floppy drive, to 924KB (84 tracks x 11 sectors). This was quite
reliable for me. Wit a HD-floppy modification, it this can be doubled.

But this discussion sems to be steering away from the original problem:
can that Mega be made to work. If it can't, all this talk is pointless.

So- did you have some success in making it operational? It would be a pity if it can't work. In my opinion, it is a very pretty-looking little computer with one of the best keyboards that I have ever used.

>Ah! That would be good, but again, probably too expensive. Thanks!

The sad truth about Ataris is that all expansions, unless done by yourself, were always a bit too expensive. Especially adding a hard disk, because of the high prices of SCSI host adaptors. :(

>I already have an ST - CGA cable, bought from my local high-street
>electronics shop (Dixon's.) In fact, I have two

Ah, so you, at least, already have that funny DIN connector. Below is an extract from a file I found among some docs, describing the VGA connnection. I didn't use this, so I can not guarantee that everything is correct. E.g. I seem to remember that the three resistors mentioned here should not have the same (47ohm) value if you want to get a correct white n ST-High on a colour VGA monitor.

--- quote:

The ST series has the following video connector:

4 3 2 1

8 7 6 5

12 11 10 9

13

1=audio
2=csync, or when the ST has a TV modulator, then it is composite video
3=port A bit 6 of sound chip
4=monochrome sensor, low = SM124 monocrome monitor
5=audio input (no a/d!!!, only mixed to audio out.)
6=green
7=red
8=+12V (TV can detect if a video signal is present)
9=hsync
10=blue
11=monchrome video = SM124
12=vsync
13=ground

VGA has the following pin out:

\ 1 2 3 4 5 /
\ 6 7 8 9 10 /
\ 11 12 13 14 15 /

1=red
2=green
3=blue

4=not connected
5=digital ground
6=analog ground for red
7=analog ground for green
8=analog ground for blue
9=not connected
10=digital ground
11=not connected
12=DCC data in/out
13=hsync
14=vsync
16=DDC clock

(DDC=Display Data Channel, so Windows 95 detects PnP monitors)

Connect the st connector to VGA connector with the same function following
the above listed connectors. All connectors are viewed from the solder side.
On the VGA you use digital ground to the ST ground. This will do color lowres
and medres resolution.

Note: The most actual VGA monitors can NOT show 15kHz horizontal sync as the
ST does in low and medres

Monochrome highres resolution on a VGA connector.

link ST hsync and ST vsync to the same pins of the VGA connector
link ST monochrome video over 3 x 47 ohm resistors to red, green, blue, one
resistor for one color!
link ST monochrome sensor to ST ground
link ST ground to VGA digital ground.

--- unquote

3171. re: [WEB] GFA-Basic site updated

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Lonny Pursell <root@bright.net>
Message-ID: <Pine.MNT.4.10.10003050732270.105-100000@TT030>
Source record: 64767

```
For anyone having problems finding the site please refer
my signature below. Follow the GFA link...

I actually got mail from someone who could not find it. ;-)

Web addy is listed right here.

-----------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

3172. ST News International Christmas Coding Convention 2000 (Atari scene reunion)

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <o9l4cssvo99tihmkcb459kt7ecjcta6sk6@4ax.com>
Source record: 64768
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

3173. Atari ST/TT/Falcon Ultimate Virus Killer 2000

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <87l4cs883j6d7c55n3l7kolsppmhfaf4sq@4ax.com>
Source record: 64769
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://uvk.atari.org.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

3174. Re: Questions about printing

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38c256c3$0$16852@news.zetnet.co.uk>
Source record: 64770

I tried to use the Papyrus 6 demo, but it gave me an error
> message (in German, of course, so I don't know what was wrong; it was
> fine printing just text).
just a guess but it could be telling you the file was too big for a demo
Image copy will print well and is dirt cheap at the moment

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

3175. Help: Vortex HDplus 40 info needed

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <XcAjYCA8flw4EwrH@steverosie.demon.co.uk>
Source record: 64771
Cross-posted to: comp.sys.atari.st,alt.atari,comp.sys.atari.st.tech

Hi

I'm after info for the above hard drive: another Atarian has bought a so called working drive and can't get any life from it, hence I'm trying to sort it out for him.

What sort of hard drive mech is it: SCSI, MFM, RLL...

The drive inside it does not have the standard SCSI connector, but an 40-pin IDE type connector.

The drive spins up, when powered and goes through the usual motions when NO interface cable is connected. When the cable is attached and powered up it does bugger all except spin up, there is no motor or movement detected.

Using HD driver and ICD's ID check it pauses for 4-5 minutes when it comes to the ID it supposed to be!

Also, although unlikely, I wondered if the drive uses SPECIFIC software to access the drive!!!

The manual doesn't give very much info on it at all.

Any help will be more than appreciated and

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

3176. Re: HD Driver and Linux68K

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38C26207.3A24@ooc.de>
Source record: 64772

Stephen Cornio wrote:

> last two partitions but TOS can't see them. When I mount a Syquest
> cartridge, its partitions start at K. How can I get HD Driver to
> ignore these last two partitions?

HDDRIVER ignores any partitions that don't have one of the recognized
partition types or the XHDI type RAW. So if these are LNX partitions
HDDRIVER will ignore them unless you have configured HDDRIVER not to do
so, e. g. because you want to use them with MiNT. Please refer to the
manual for details.
>
> A second question concerns HD Driver 7.8. I have tested the demo
> version and I noticed that in HDDRUTIL there is an item under Tools
> marked Bus Rescan. I assume that this rescans the SCSI bus. This is
> good because I am always changing cartriges in my 4 Syquest drives, 2
> Syjets and 2 old 44MB drives. Is this function available within the
> CPX which comes with the commercial version of 7.8?

The bus rescan doesn't influence HDDRIVER itself but only some software
using the built-in SCSI Driver. It's not offered by the CPX but you can
use the SCSI.CPX by Steffen Engel to do the same.
Regarding cartridges with a different number of partitions the removable
media settings are important, not the bus rescan. Once again I recommend
to refer to the manual for more information on these settings.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3177. Re: Questions about printing

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38C26D0F.C8F635B6@greeleynet.com>
Source record: 64773

Steve Taylor wrote:

> 1. Printing 360 dpi B&W is fast, but anything with a higher
> resolution or more colors is painfully slow. I tried the IPRN demo
> that came with NVDI 5, but it just seemed to lock up my Falcon
> whenever I tried to print. Should IPRN work, or is there a better
> way to speed up the printing?

I can't answer your IPRN question, but the higher the dpi you print at, the slower it will be. This is true on all computer platforms, Assuming equally powered computers.

Why? Because if you double the dpi resolution you are using to print, the computer has to send 4 times the amount of information to the printer.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

3178. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89u2af$6al$1@plutonium.compulink.co.uk>
Source record: 64774

In message <WI_v4.2587$VG6.105731@newsread1.prod.itd.earthlink.net>,
tthammond@earthlink.net said:

>Freek - I had a similar problem, but with me it was Dan's former Ovl that keep
>being displayed in the CAB information screen. I just eliminated all the other
>"ovls" and the related INF and RSC files relating to interfacing CAB with the
>outside world and Dan's latest version then showed up. Not sure why this happened,
>but it did :)

I've just tried out Oliver Booklage's 5.6800 version with CAB, and that worked fine. I have 5 different overlays in my MODULES folder at present, all marked with the version number (or IConnect, which I can't get to dial). When I want to use one, I use a useful trick that Derryck Croker showed me: Copy the wanted one within the folder and when the OS complains of name duplication, just rename it to cab.ovl; you'll get another warning but OK that - and Bob's your uncle, as we say here :-)

Of Dan's overlays I have the Falcon030, 1.2706 and 1.2904 versions; I am not sure what these offer compared to Oliver's. Have not yet tried any later versions - but I have only just succeeded, after much help from Derryck, to get a good net connection, downloading files from Uwe Seimet's page.

Is there an easy way to find such downloads without having to look through all the folders in my cache? (I don't have an ftp client installed yet.)

Regards, /Peter/

3179. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <89u2ag$6am$1@plutonium.compulink.co.uk>
Source record: 64775

In message <943917374-197714AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:

>Since the Falcon and TT have no way to recognise what type of monitor is
>connected they are booted standard in ST High. There's absolutely no way to
>change this, otherwise people with ST's would risk their color monitor or TV.

Are you sure about this? I agree about the boot-up phase being in mono only (I have switched off the picture in my MAGX.INF), but using the 'Change resolution' menu entry in Thing offers me only 600*400 when I plug in my SM124, but 5 colour resolutions up to 768*480 interlaced when I plug in the CM8852 RGB colour monitor - and even more, as I recall, with an SVGA monitor. So the monitor used is certainly recognised somewhere (Magic, Thing?).

Regards, /Peter/

3180. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c2a3f5$0$16850@news.zetnet.co.uk>
Source record: 64776

On 3 Mar 2000 23:30:10 G, Steve Sweet wrote:

|>By the way, it looks like Script has been released into the PD
|
|What is script?, is that the text editor doohickie?.

Script was an excellent, fast, GEM based wysiwyg word processor.
Version 1 was released in the UK via Signa Publishing Sustems Ltd.
Unfortunately an English version 2 never made it here. The last I
heard was that there was a version 3? I think. I used to regard it
as a predecesser of Papyrus because the rulers looked very similar
but that might not be correct. It only used GEM or Signum fonts and

--
John Logan

3181. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c2a3f5$1$16850@news.zetnet.co.uk>
Source record: 64777

On 4 Mar 2000 21:33:53 G, Jerry Martin wrote:

| . . .
|Still waiting patiently for Papyrus 8.... getting rather fed up with the NVDI
|5/Pap 5 bug... ;-)

Which one is that?
--
John Logan

3182. Transfer C-Lab Notator MIDI sysex from Atarti to PC?

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: rb@jupiter.org
Message-ID: <38c2a646.4303214@news.edmonton.telusplanet.net>
Source record: 64778

Here's my situation:

I have some C-Lab Notator system exclusive data saved on Atari
floppies.

My end goal, if this is possible, is to convert this stuff into MIDI
standard file sysex data for my PC.

I no longer have the Notator software.

Any suggestions?

3183. Re: Questions about printing

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38c2aba6.0@news2.cluster1.telinco.net>
Source record: 64779

On 5 Mar 2000 07:19:59 -, Ken Springer wrote:
>I can't answer your IPRN question, but......

I bought IPRN for use with MagiC 6.01/ NVDI 5.03/ Epson Stylus Color 740 but have been unable to get it to work atm - system freezes with both Papyrus and Idealist. I've spoken to Peter (Missel) about this but as yet, despite his great diagnostic advice and help, exactly the same error occurs. Now it *should* work with ALL printers but I cannot seem to get to run with mine. The only thing feasible I haven't tried is a new cable which I will as soon as I can. If there are any other Epson Color Stylus 740, MagiC 6.01, NVDI 5.03 users who have IPRN working I'd too like to know what I'm doing wrong.

Regards
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3184. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38c2ada3.0@news2.cluster1.telinco.net>
Source record: 64780

On 5 Mar 2000 16:34:23 G, xlator@cix.compulink.co.uk wrote:
>....or IConnect, which I can't get to dial.

Hi Peter,
I had this problem with Iconnect stalling on the modem initialisation
stage and have found that the new version (1.8) availble from their website
has stopped this problem. It now dials every time no problems. I use
STinG most of the time but wanted to get this working anyway.

Regards
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3185. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Tqyw4.38$_92.361658@nnrp1.proxad.net>
Source record: 64781

Trevor Spencer <tcjspencer@zetnet.co.uk> a crit dans le message :
38c0ec71$0$16854@news.zetnet.co.uk...
> On 1 Mar 2000 22:33:13 G, JI Logan wrote:
> >On 1 Mar 2000 01:18:35 G, Trevor Spencer wrote:
> >
> >|I'm experimenting with a demo version of this but I'm coming up with
> >|some rather strange results in the file selector window e.g.
> >|
> >|CSAST folder Window on the desktop - 49 files
> >| Everest - 0 files in directory
> >| Editress - 5 files " "
> >| Luna - 0 files " "
> >| Tempus - 5 files " "
> >|
> >
> >I presume that this is 'Selectric', the file-selector by Stefan
> >Radermacher? I certainly have not had any problems with it. I must
> >confess I do not understand the problem as it is explained above.
> >
> Yes it's Selectric. OK I'll try and explain it better, let's say I want
> to copy a paragraph from the post numbered 165690 in c.s.a.st. to
> somewhere else, I go to Everest and click on [open] go to the CSAST
> folder to get 165690, the file selector comes up but shows the directory
> is empty.
>
> However, Open up a window on the desktop, bring up the CSAST folder and
> there are 49 files showing, go back to Newsie it reads "Newsgroup contains
> 48 articles..." (i.e. 48+1 for the xover.txt). Click on [followup] as
> I've just done to respond and Everest opens up with the post and saves the
> followup OK which still doesn't appear in the directory.

What file extension mask is being used in all cases ? is it always *.* ?

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3186. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38c2ba3e.0@news2.cluster1.telinco.net>
Source record: 64782

Hi Peter,

On 5 Mar 2000 16:34:23 G, xlator@cix.compulink.co.uk wrote:
>Of Dan's overlays I have the Falcon030, 1.2706 and 1.2904 versions; I am
>not sure what these offer compared to Oliver's. Have not yet tried any
>later versions - but I have only just succeeded, after much help from
>Derryck, to get a good net connection, downloading files from Uwe
>Seimet's page.

I recommend the latest version from Dan's site (1.40) as this allows
you to get to more sites due to the better cookie implementation. I
don't know about the Falcon version but the standard version is the
best I've used so far.
Available from URL: http://www.netset.com/~baldrick/

>Is there an easy way to find such downloads without having to look
>through all the folders in my cache? (I don't have an ftp client
>installed yet.)

I tend to check out 5 main sites for news of new releases and
references to authors/software:

Jan's Daldrup's Place2be site URL: http://www.place2be/indexe.htm
Atari Organisation's site URL: http://www.atari.org/
Bengy's MagiC Online site URL: http://bengy.atari-computer.com/
Halvard's site : http://www.geocities.com/SiliconValley/Bay/8745/index.html
And the FTP site which I always check for up to date software is the site:
chapelie.rma.ac.be directory: /atari/

Best Wishes
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3187. Re: Transfer C-Lab Notator MIDI sysex from

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38c2ba40.0@news2.cluster1.telinco.net>
Source record: 64783

```
On 5 Mar 2000 18:26:39 G, Arehby wrote:
>Xref: news2.cluster1.telinco.net comp.sys.atari.st:3224364
>
>Here's my situation:
>I have some C-Lab Notator system exclusive data saved on Atari
>floppies.
>My end goal, if this is possible, is to convert this stuff into MIDI
>standard file sysex data for my PC.

Convert it to *.MID files within Notator instead of *.SON

>I no longer have the Notator software.

Opps! maybe not then! depending how many files you have to convert I
could convert them for you to *.MID format. As far as I know, this is
the only way but maybe someone knows better.

Regards
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'
```

3188. Re: 3com U.S.Robotic 56K Modem

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FqytoM.3w@gem.win.co.nz>
Source record: 64784

Frank W. Lawrence (flawrenc@genie.idt.net) wrote:
: Jorgen,

: I don't know if this will work but with your USR try ATDn. My docs
: say D is for dial and a T is for tone so just leave off the 'T'

The T refers to DTMF dialing as opposed to pulse dialling. It has nothing
to do with detection of the dial tone.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

3189. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <38c2d180$0$16854@news.zetnet.co.uk>
Source record: 64785

Hi,

Re. the Falcon not being able to distinguish between its monitor, pins 18, and 19
Signals M1 and M0 respectively, tell the computer which type according to:

M0=M1=0, ST MONO
M0=M1=1, TV or RGB
M0=0, M1=1, VGA
M0=1, M1=0, ST COL.

I have a switchable monitor plug which is able to change from ST Mono
to VGA 'on the fly'

Bob King.
On 5 Mar 2000 16:34:24 G, xlator@cix.compulink.co.uk wrote:
>In message <943917374-197714AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:
>
>>Since the Falcon and TT have no way to recognise what type of monitor is
>>connected they are booted standard in ST High. There's absolutely no way to
>>change this, otherwise people with ST's would risk their color monitor or TV.
>
>Are you sure about this? I agree about the boot-up phase being in mono
>only (I have switched off the picture in my MAGX.INF), but using the
>'Change resolution' menu entry in Thing offers me only 600*400 when I
>plug in my SM124, but 5 colour resolutions up to 768*480 interlaced
>when I plug in the CM8852 RGB colour monitor - and even more, as I
>recall, with an SVGA monitor. So the monitor used is certainly
>recognised somewhere (Magic, Thing?).
>
>Regards, /Peter/
>
>
>
>.

3190. Re: NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38c2ed39$0$16851@news.zetnet.co.uk>
Source record: 64786

On 29 Feb 2000 16:35:56 , Mike wrote:
<snips>
>That is so cool! I had that problem on one machine, but not the other.
>Each has a different version of NVDI. PageStream wouldn't print to the
>GDOS device #21, and I just couldn't get it:)

But PageStream uses its own printer drivers, not device 21, one of which (from the Printers folder) has to be loaded in the Global/Configure Printer dialogue before it will print. It knows nothing of GDOS.
Anyone?

Charles.

3191. Looking for an Atari system 1040 or bigger.

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38c32f7e.0@news.pacifier.com>
Source record: 64787

PB> I need an Atari that I can run Notator on. So if you have one for
PB> sale in the USA let me know please. No Falcons anything 1040 or
PB> bigger is fine.

I've been running this ad from time to time.

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software), improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine files, and STReports downloads and manuals. (Also the Best Electronics catalog).

Cords, powered monitor switch (will switch from one monitor to another including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

3192. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952328135.21044.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 64788

Hi,

"Liam Proven" <un@liamp.cix.co.uk> wrote in message
news:memo.20000304183540.688C@lproven.compulink.co.uk...
> In article <952185030.21350.0.nnrp-08.9e985e5c@news.demon.co.uk>,
> news@whalley.demon.co.uk (John Whalley) wrote:

> There doesn't seem to be an ST equivalent to the highly- and cheaply-
> expandable Amiga 1200, with its PCMCIA slot, trapdoor expansion bus
and
> onboard IDE controller.
>
> It may prove more cost-effective to just sell it and run GEMulator.
>
>
> > Depends what you actually want to do with the
> > machine WRT the FreeGEM project.
>
> Look at and try the different versions of TOS/GEM and other OSs,
compare
> and contrast. Maybe look at some open-source ST apps with a view to
> portability.

Gemulator may be the best way of comparing TOS versions (largely as thay
are chip-based and often machine specific), if you can get them to run
with it. I was thinking of investigating it at one point but people here
seemed to have terrible trouble getting it to run and it looked like TOS
2.06 was the only version that really got on with it, IIRC.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3193. Re: Hooking up SCSI hard drive to 1040st

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200003051333.a2218@su2.maus.de>
Source record: 64789

Hi Ken,

KM>I've seen a cable being sold from Best :Electronics to hook a SCSI
KM>hard drive up. The problem is that :it's $75.
it's not only a cable. You need an ACSI-SCSI 'host'adapter. In the
beginning (of ST, of course) this was a small (about twice a cigarette
packet), but afterwards third party companies were able to include
this board into a (a bit larger than usual) jack of a the modified
SCSI cable called 'Link95' (or similar), later on LINK96 ...

So, 75 bucks seems reasonable for a new one, but you should try to get
such an adapter second hand.

From '91 on, I had an ICD adapter that still works fine!

Here in Germany the time has come when ST computers are offered as
gifts. Sad but true. A friend fo mine was given a free Mega STE, and
now I try to attach a SCSI drive of my own to his 'new' computer, but
the original Atari adapter behaves not like a TT's one.

Und TTschï¿½
ps

3194. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-03-05 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <952297932_OASIS_@zetnet.co.uk>
Source record: 64790

Is this update usable on a bogstandard STFM, 4 meg memory running CAB 1.5? Or does anyone know which is the best one to use and how I can tell which one it is - i have a quantity on my HD>

--

Arthur

---

arthurm@zetnet.co.uk
Lord Byron's Maggot
Ceilidhs, Cajun, & Narrowboats Inc
Bands: Two Left Feet, The Phanton Band, Andouillie Louis & the Cajun Comets

---

3195. Re: CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <WyFw4.145$yV1.15684@tw11.nn.bcandid.com>
Source record: 64646

On 6 Mar 2000 01:55:36 G, Michael and Nicole Freeman wrote:
|Here's another problem...
|
| Recently, I've been running more and more often into this
|problem, and it is frustrating as heck. I click on a URL and CAB just
|starts counting down its timeouts until it hits 0. Sometimes on the
|second try it finally links up (when it does this, it is almost
|immediately instead of counting down a while). But often (and more
|often lately) it just will not link up and get the data. This is
|especially frustrating when sending forms, because not only will it
|not try a second time, but you always have to click on OK in the
|transaction failed box, and try it again. Recently, it's been so bad
|CAB won't load in any data at all from most sites, making web
|browsing completely impossible and my computer (even more) worthless
|as an web machine.
|
| Has anyone had this problem? More importantly, has anyone
|overcome this problem? I've tried playing with mtu settings with no
|success. I've tried disabling concurrently-running programs with no
|success. This happens with every CAB.OVL and both CAB 1.5 and 2.7.
|Any ideas? Thanks!
|
| Mike Freeman
| nameerf@flash.net
|.

You'll need to change some of the settings in Sting. I've changed the
settings quite often in the past. ATM, it's been working very well and
haven't changed much of anything in the past few months. Let me know in
e-mail and I'll send you my Default.CFG and Dial.SCR files for Sting 1.22.

3196. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: sinclap <sinclap@nospam.net>
Message-ID: <05032000234359744 8%sinclap@nospam.net>
Source record: 64647
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

In article <38BFAFEA.C7A03319@jino.com>, TJ <tj@jino.com> wrote:

> Ehi, I've a question: how many battlesphere cartridge has been producted?

Eh..probably zero! Looks like a Jack of T's trade..

>
>
>

sinclap!

somewere in WI

3197. General Atari emulation mailinglist active

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: niels@dbitgroep.xs4all.nl
Message-ID: <8a0fuppfj1@nnrp1.deja.com>
Source record: 64648

Hello people,

I created a general Atari emulation mailinglist at egroups.
People who wanna join can send an e-mail to:
atari-emul8-subscribe@egroups.com.

Please keep in mind that is a general Atari Emulation list.
People who wanna talk about the emulation of a 2600VCS can
subscribe to :)

Yours,

Niels Wagenaar

Sent via Deja.com http://www.deja.com/
Before you buy.

3198. Atari Hard drive appears not to be working

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: j.m.whitehead@sheffield.ac.uk
Message-ID: <38C3BAA3.E4FD2B55@sheffield.ac.uk>
Source record: 64649

I recently acquired some old atari hardware consisting of :

a mega st4
a 1020 stf
a SH204 hard drive with the drive marked ST225 internally.
a couple of bw sm124 monitor

and my problem with them is that the hard drive doesn't seem to be accessible via the desktop. When I set the kit up initially the hard drive was plugged into the mega st4 so I connected it all up to the power, turned it all on and the GEM desktop appeared with only the 2 disk drive icons. Should the hard disk automatically be detected or do i need to set it up some how. I didn't get any manuals or disks with the hardware so it could be there is some sort of driver disk which I need to get.

Can anyone help me out here?

Cheers,

Jon.

3199. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000306151633.1156D@lproven.compulink.co.uk>
Source record: 64650

In article <952328135.21044.0.nnrp-07.9e985e5c@news.demon.co.uk>,
news@whalley.demon.co.uk (John Whalley) wrote:

> Gemulator may be the best way of comparing TOS versions (largely as thay
> are chip-based and often machine specific), if you can get them to run
> with it. I was thinking of investigating it at one point but people here
> seemed to have terrible trouble getting it to run and it looked like TOS
> 2.06 was the only version that really got on with it, IIRC.

Fair enough, tho' as you say, I think I've only got 2.06 to work on it so
far.

I have found a cheap SCSI link, though, so the Mega may get a little
further.

--
Liam P.

3200. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000306151636.1156E@lproven.compulink.co.uk>
Source record: 64651

In article <89tejp$5v1$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje Vukovic) wrote:

> Yes! TOS image files can be found on the Net

Indeed. I have a couple of such versions for my emulators.

> A setup like this
> should leave you with more than 1MB RAM free on your 2MB Mega.
> You may launch NVDI this way, though then the things become a little bit
> too tight in RAM and on the floppy.

Wow. You can get a /long/ way with almost no RAM, can't you? 8�)

> >Good grief no!
> >Note the UK email address.
>
> Oh, I didn't notice. Nice attitude, btw :)

<G>

> I think you should try using it first as it is.

Yep.

> So- did you have some success in making it operational?

No monitor so far, so I don't know!

> It would be a
> pity if it can't work. In my opinion, it is a very pretty-looking
> little computer with one of the best keyboards that I have ever used.

It looks good, but I tend to expect 3-box computers to be made that way for expandability, and this one doesn't seem to be.

I wasn't especially impressed with the keyboard so far, though.

> The sad truth about Ataris is that all expansions, unless done by
> yourself,
> were always a bit too expensive. Especially adding a hard disk, because
> of the high prices of SCSI host adaptors. :(

:�(

As for the video cable, I bought a complete cable, not just the connector. I'll have to stay with CGA until I buy the adaptor. Now, if only I can get the screen to work...

--
Liam P.

3201. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-B73A76.10323506032000@bigmomma.idirect.com>
Source record: 64652
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

In article <050320002343597448%sinclap@nospam.net>, sinclap
<sinclap@nospam.net> wrote:

> In article <38BFAFEA.C7A03319@jino.com>, TJ <tj@jino.com> wrote:
>
> > Ehi, I've a question: how many battlesphere cartridge has been
> > producted?
>
> Eh..probably zero! Looks like a Jack of T's trade..
>
Eh, TiFKAS' IQ is zero....looks like more FUD from a "man" pretending
to be an "Apple Power Rep" whose irrational hatred of Atari users has
obviously reduced his brain to cottage cheese.....

3202. Re: General Atari emulation mailinglist active

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80wvngktl2.fsf@junk.nocrew.org>
Source record: 64653

niels@dbitgroep.xs4all.nl writes:

> I created a general Atari emulation mailinglist at egroups.
> People who wanna join can send an e-mail to:
> atari-emul8-subscribe@egroups.com.
^
The 8 makes it sound like it's mostly for 8-bit Ataris. Is it?

Tomas

3203. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <gan7csk33k6g5ufha5cc54hli1pup97efs@4ax.com>
Source record: 64654

```
-<<<<< snip
>
> Go to http://www.cyberstrider.org and follow the Petr Stehlik link - you'll
> want to download PARCP, which utility will do exactly what you want, and
> with no need for extra cabling for handshakes. It uses a standard cable
> with two wires reversed at one end - clear instructions are in the archive.

Yes, the description sounds promising. Bur, You are contradicting
yourself:
no extra cabling < - > with two wires reversed, so I yet need this
special cable, I am afraid...
```

3204. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <ifn7cssude5v576b5sjla7brbhfo1ruvph@4ax.com>
Source record: 64655

On 05 Mar 2000 18:14:13 GMT, jlog@zetnet.co.uk (JI Logan) said:

> On 3 Mar 2000 23:30:10 G, Steve Sweet wrote:
>
> |>By the way, it looks like Script has been released into the PD
> |
> |What is script?, is that the text editor doohickie?.
>
> Script was an excellent, fast, GEM based wysiwyg word processor.
> Version 1 was released in the UK via Signa Publishing Sustems Ltd.
> Unfortunately an English version 2 never made it here. The last I
> heard was that there was a version 3? I think. I used to regard it
> as a predecesser of Papyrus because the rulers looked very similar
> but that might not be correct. It only used GEM or Signum fonts and
(cut?) TTF fonts as well, NVDI provided. Some features where better then
tey are with, say, word. I wrote my exam thesis using script as late as
97...

3205. Re: Atari Hard drive appears not to be working

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Chris Rupert <crupert@netrover.com>
Message-ID: <d_Tw4.30393$Jz3.219878@nnrp1.uunet.ca>
Source record: 64656

Hi John;

Try turning the HD on first, wait for about 10 -15 secs, then turn on the
computer.

--
Chris Rupert
crupert@netrover.com
www.netrover.com/~crupert
<j.m.whitehead@sheffield.ac.uk> wrote in message
news:38C3BAA3.E4FD2B55@sheffield.ac.uk...
> I recently acquired some old atari hardware consisting of :
>
> a mega st4
> a 1020 stf
> a SH204 hard drive with the drive marked ST225 internally.
> a couple of bw sm124 monitor
>
> and my problem with them is that the hard drive doesn't seem to be
> accessible via the desktop. When I set the kit up initially the hard
> drive was plugged into the mega st4 so I connected it all up to the
> power, turned it all on and the GEM desktop appeared with only the 2
> disk drive icons. Should the hard disk automatically be detected or do
> i need to set it up some how. I didn't get any manuals or disks with
> the hardware so it could be there is some sort of driver disk which I
> need to get.
>
> Can anyone help me out here?
>
> Cheers,
>
> Jon.
>
>
>

3206. boot problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Chris Rupert <crupert@netrover.com>
Message-ID: <J0Uw4.30395$Jz3.219986@nnrp1.uunet.ca>
Source record: 64657

Hey all;

I can't get my STf to boot properly.To make a long story short, i changed a CPX file to something (I thing the original name was GENERAL.CPX) to GENERAL.ACC. This program is in my root directory on my HD. Now, the system won't complete the boot process - it shows all my HD info, etc, then starts over, but never gets to the desktop. Obviously, I shouldn't have changed the extension on that file, but how do I access the HD to fix it?

Thanks

Chris Rupert
crupert@netrover.com
www.netrover.com/~crupert

3207. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8a12ka$ke5$1@SOLAIR2.EUnet.yu>
Source record: 64658

On 6 Mar 2000 15:16 +000, Liam Proven wrote:

>> should leave you with more than 1MB RAM free on your 2MB Mega.
>> You may launch NVDI this way, though then the things become a little bit
>> too tight in RAM and on the floppy.
>
>Wow. You can get a /long/ way with almost no RAM, can't you? 8)

Sure, nice and useless... :) Seriously, any setup which leaves about 1MB
is more-less acceptableon an Atari; I mentioned NVDI, etc. just because
you said you wanted to test the feel of TOS versions and extensions,
in which case you probably wouldn't run RAM-demanding applications.

>I wasn't especially impressed with the keyboard so far, though.

Some Mega ST-s somehow acquired keyboards from Mega STE-s, which were
indeed bad, they say; (btw. recognized by square function keys instead of
skewed ones)

>> So- did you have some success in making it operational?
>
>No monitor so far, so I don't know!
>As for the video cable, I bought a complete cable, not just the connector.
>I'll have to stay with CGA until I buy the adaptor. Now, if only I can get
>the screen to work...

Khm, I was thinking that a friend- the one with an volt/ohmmeter and a
soldering iron :) might reconnect that cable for you to make a
ST-Mono-to-VGA setup, (change CGA to VGA D-connector and reconnect wires
as needed)...

3208. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <Es9ikAA4c$w4Ewrc@my-ste.demon.co.uk>
Source record: 64659

On Sat, 4 Mar 2000, Steve Hammond wrote in article <O_1w4.302$xe1.8376@n
ewsread1.prod.itd.earthlink.net>:

>On 4 Mar 2000 03:01:31 +, David Bolt wrote:

>> AFAICR CAB looks for CAB.OVL in the directory where it's started from.
>> If it can't find the overlay there, it looks in \MODULES to see if
>> there's one there. If it still can't find one, it gives up and works as
>> an off-line browser.
>
>David - thats the way it is suppose to work. The problem I encountered is that,
>for some reason, the newest files did not overwrite the older CAB OVL and its
>INF file, even though the computer thought it had.

Did it come up with an error while copying, other than the 'file exists,
overwrite it?' type, or was there no error at all?

>I had to trash the older
>version before copying the latest OVL and INF files into the modules folder.

Renaming the files first would do the same job. That way there's always
a working set of files just a few seconds away.

>Only then did CAB report the correct version in its info box. And I knew that
>the right OVL was really being used as I could now access sites that would have
>caused CAB to crash using the previous OVL.

--
David Bolt

3209. Re: boot problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <ZorglQAVVBx4EwgS@steverosie.demon.co.uk>
Source record: 64660

In article <J0Uw4.30395$Jz3.219986@nnrp1.uunet.ca>, Chris Rupert
<crupert@netrover.com> writes
>I can't get my STf to boot properly.To make a long story short, i changed a
>CPX file to something (I thing the original name was GENERAL.CPX) to
>GENERAL.ACC. This program is in my root directory on my HD. Now, the system
>won't complete the boot process - it shows all my HD info, etc, then starts
>over, but never gets to the desktop. Obviously, I shouldn't have changed the
>extension on that file, but how do I access the HD to fix it?

Ooops! the 'if I change the extension what will happen' syndrome!

Pressing a key upon boot up usually allows the bypassing of the hard
drive boot up process. It's usually either the control, alt or shift
key, it's along time since I've needed to use it.

Failing that, turn the hard drive OFF and boot the system from floppy.
The run the hard drive driver from the desktop! you should then be able
to access you hard drive, there you can change the extension back again.

At this point it may be worth considering a hard disk boot manager, or
moving the CPX module in their own folder!

You don't have to run the same driver that is installed on your hard
drive, all you need is any hard disk driver that access to your hard
drive.

-- Cheers! For Now
Steve <>< * * *
Email: steve@steverosie.demon.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

3210. Re: Atari Hard drive appears not to be working

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <5%Uw4.1259$bJ6.8423555@nnrp3.proxad.net>
Source record: 64661

<j.m.whitehead@sheffield.ac.uk> a �crit dans le message :
38C3BAA3.E4FD2B55@sheffield.ac.uk...
> I recently acquired some old atari hardware consisting of :
>
> a mega st4
> a 1020 stf
> a SH204 hard drive with the drive marked ST225 internally.
> a couple of bw sm124 monitor
>
> and my problem with them is that the hard drive doesn't seem to be
> accessible via the desktop. When I set the kit up initially the hard
> drive was plugged into the mega st4 so I connected it all up to the
> power, turned it all on and the GEM desktop appeared with only the 2
> disk drive icons. Should the hard disk automatically be detected or do
> i need to set it up some how. I didn't get any manuals or disks with
> the hardware so it could be there is some sort of driver disk which I
> need to get.

```
Try switching on the drive, and letting it spin up for 10 seconds, then
switch on the ST.

Try creating a C icon on the desktop with the Options > Install Icon menu.

If the above don't work, download AHDI from my site and try re-installing
the driver with ahdi and making the drive bootable with the hinstall
utility.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3211. Re: BattleSphere Press Release

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10003061618540.107-100000@TT030>
Source record: 64662
Cross-posted to: rec.games.video.atari,alt.atari-jaguar.discussion,comp.sys.atari.8bit,comp.sys.atari.st

Must be desperate, negative comments about the Jaguar now. hehe

I think your just upset you don't have a fully functional Jag emu...

On Mon, 6 Mar 2000, sinclap wrote:

> In article <38BFAFEA.C7A03319@jino.com>, TJ <tj@jino.com> wrote:
>
> > Ehi, I've a question: how many battlesphere cartridge has been producted?
>
> Eh..probably zero! Looks like a Jack of T's trade..
>
> >
> >
> >
>
> sinclap!
>
> somewere in WI
>
>

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3212. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8a19tdcis1@plutonium.compulink.co.uk>
Source record: 64663

In message <952198428-102735AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>What is script?, is that the text editor doohickie?.

Yep. I have that CD if you want a copy, but it's all German.

Regards, /Peter/

3213. Re: boot problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <8bWw4.1313$xY6.8779870@nnrp3.proxad.net>
Source record: 64664

Chris Rupert <crupert@netrover.com> a �crit dans le message :
J0Uw4.30395$Jz3.219986@nnrp1.uunet.ca...
> Hey all;
>
> I can't get my STf to boot properly.To make a long story short, i changed
a
> CPX file to something (I thing the original name was GENERAL.CPX) to
> GENERAL.ACC. This program is in my root directory on my HD.

CPX files require XCONTROL.ACC to run. I've never yet met a CPX that can be
simply renamed to .ACC to run as an accessory.

> Now, the system
> won't complete the boot process - it shows all my HD info, etc, then
starts
> over, but never gets to the desktop. Obviously, I shouldn't have changed
the
> extension on that file, but how do I access the HD to fix it?

Easy, boot up with the Control key pressed. This should boot to the C drive
and bypass any ACCs or AUTO progs. If you press Alt during boot, it should
boot on the floppy drive where you will have inserted a disk with AHDI in
the AUTO folder. You can get AHDI from http://bales.online.fr/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3214. Re: Papyrus 5.15 and SLM 804

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Daniel Rojo <drojo@utmb.edu>
Message-ID: <38C43493.5BF705E9@utmb.edu>
Source record: 64665

Hi Ken. One posibility is that your objects are optimized for screen and not printer output. This way they are 90 dpi instead of the full printer resolution (300dpi on the SLM). You can change that setting on the object
attribute dialog.

Hope this helps.

Daniel.

Ken Springer wrote:

> However, I have a problem with the fill patterns in Papyrus. They look
> terrible when printed. Using Calamus terms, it would appear that the
> line screen setting in PAP is too high.

3215. Re: FTP SITE Listing

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <8a1f8g$6s2$1@epos.tesco.net>
Source record: 64666

Sorry for the mega posting, my PC didn't display more than the first page...
I should have used an Atari I suppose!

Mark

3216. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000306234546.868G@lproven.compulink.co.uk>
Source record: 64667

In article <8a12ka$ke5$1@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje Vukovic) wrote:
> Sure, nice and useless... :) Seriously, any setup which leaves about 1MB
> is more-less acceptableon an Atari; I mentioned NVDI, etc. just because
> you said you wanted to test the feel of TOS versions and extensions,
> in which case you probably wouldn't run RAM-demanding applications.

True!

Also, I have NVDI here already to try out.

> Some Mega ST-s somehow acquired keyboards from Mega STE-s, which were
> indeed bad, they say; (btw. recognized by square function keys instead
> of skewed ones)

They're slanted.

> Khm, I was thinking that a friend- the one with an volt/ohmmeter and a
> soldering iron :) might reconnect that cable for you to make a
> ST-Mono-to-VGA setup, (change CGA to VGA D-connector and reconnect wires
> as needed)...

<Slaps head> Sorry, I misunderstood. See what you mean now. Definitely worth a try.

--
Liam P.

3217. Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: angief18@aol.com
Message-ID: <20000306185306.03527.00000600@ng-cn1.aol.com>
Source record: 64668

Latest news from the Magic Online website"

Milan News! (March 4)
As earlier reported, the Milan II is scheduled to make it's first public appearance at the Silicium expo in France this weekend. Although not there yet, early details suggest that the Milan II will be there, but in modified form. The graphics card for example, is directly on the motherboard as opposed to PCI. This supports the theory that the main reason for the backed up release date was related to AGP support. The model to make an appearance will probably a 68060 @ a speedy 80mhz.

In other Milan news, the DDP translation team is helping translate the bundled Milan Software in preparation of the North American release. Expect to be able to pick up an American Milan II from your favorite computer shop near the beginning of summer.

I for one am salivating at the prospect of being able to get my hands on a Milan 2 here in North America!
Everybody have a good day,
Sam Ferrer

3218. Re: boot problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38C44FC3.F3517B3C@oh.verio.com>
Source record: 64669

Depending on the model of STf when booting hold down the left control key
and the system will boot with only the HD drivers only. Give this a try I know
it works with a Falcon, TT, STe, and Milan.

Chris Rupert wrote:

> Hey all;
>
> I can't get my STf to boot properly.To make a long story short, i changed a
> CPX file to something (I thing the original name was GENERAL.CPX) to
> GENERAL.ACC. This program is in my root directory on my HD. Now, the system
> won't complete the boot process - it shows all my HD info, etc, then starts
> over, but never gets to the desktop. Obviously, I shouldn't have changed the
> extension on that file, but how do I access the HD to fix it?
>
> Thanks
>
> Chris Rupert
> crupert@netrover.com
> www.netrover.com/~crupert

3219. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10003061939330.98-100000@TT030>
Source record: 64670

On 6 Mar 2000, ANGIEF18 wrote:

> Latest news from the Magic Online website"

[snip]

> I for one am salivating at the prospect of being able to get my hands on a
> Milan 2 here in North America!

Ditto! ;-)

You are not alone there...

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3220. Re: Anyone help with HD compatability??

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: atarigalen
Message-ID: <01f610e8.d79580c4@usw-ex0108-063.remarq.com>
Source record: 64671

In article <952198418-100639AEicMi@sweet3.freeserve.co.uk>,
Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:
>What is the size of your C partition, is it partitioned AHDI
compatible.
>
Yep. Strange problem. Let me relate...

Completely reformatted drive. Partitioned drive as
32/32/32/32/32/32/32/150/650 MB(I know this is a lot of
partitions, but I'm rather used to Drives C - I).

Ran Diamond Edge on the 32 Mb partitions. No problems found.

Copied over my existing 230Mb Drive onto the 1 Gb. Examined FAT
tables and the directories. No problems found.

Disconnected 230Mb drive. Connected no other drives (only the 1
Gb is there, with termination). Attempted to boot. 2 bombs.
Booted off floppy (Alt. key). Hard drive works fine on all
partitions.

Scratch head. Repeat process a few times. with same results.
No changes, then... Drive F: goes blank.

Disconnect 1Gb drive. Reassemble SCSI chain as it was before.
Get real bummed. Total time: 4 hours.

This CAN'T be a termination error, can it? Only one drive is
connected! Voltage to the external case is a possibility, as
this case has been in storage awhile. Something is messing up
the FAT, that's clear enough. Did I buy a defective drive? I'm
setting this aside for a while and going on to something more
fun.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3221. Re: boot problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Chris Rupert <crupert@netrover.com>
Message-ID: <n4%w4.30535$Jz3.223704@nnrp1.uunet.ca>
Source record: 64672

Hi All;

I got it working using the floppy boot trick. Thanks for all your help.

Chris Rupert
crupert@netrover.com
www.netrover.com/~crupert
"

3222. Re: Papyrus 5.15 and SLM 804

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38C4913C.36E02334@greeleynet.com>
Source record: 64673

Daniel Rojo wrote:
>
> Hi Ken. One posibility is that your objects are optimized for screen and
> not printer output. This way they are 90 dpi instead of the full printer
> resolution (300dpi on the SLM). You can change that setting on the
> object
> attribute dialog.

Hi, Daniel,

You would be correct if I were attempting to print a "picture" object. But I'm not, I'm using Pap's built-in line patterns and greyscale fill colors.

Starting with Pap 4, you can apply different dithering patterns to picture objects, but the Pap 4 manual supplements specifically states the dither patterns cannot be applied to Pap's fills.

Years ago, I did some very extensive tests of line screens and printers using Calamus. From the looks of things, the fill patterns may be optimized for 600 dpi printer output. The SLM is half of that. The output on my HP4 is great, but not worth a damn on the SLM. And still having and using Calamus, I know the SLM is capable of far, far, far better output of greyfills than I'm getting. <G>

3223. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411328-46376AEicMi@cwcom.net>
Source record: 64674

From: xlator@cix.compulink.co.uk
Date: 3 Mar 2000 21:23:34 GMT

>I didn't understand it either, John. But I *have* had problems with
>Selectric in the past - specially in my OLR. It sometimes/often stayed
>in the wrong path, so messages were split incorrectly or remainder of a

Agreed, same here :-(

>A great pity, as I liked it a lot - specially the ability to delete
>files from the fileselector!

I use Freedom myself, there are some nice hidden features which make life a
lot easier! :-)

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3224. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411332-46959AEicMi@cwcom.net>
Source record: 64675

From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Date: Fri, 03 Mar 2000 23:30:10 GMT

>>By the way, it looks like Script has been released into the PD
>
>What is script?, is that the text editor doohickie?.

It's a word processor rather than a text editor, so there's graphical fonts involved - I'm not sure ATM whether one can also use TTF, Speedo or PS fonts. There were loads of PD fonts made for this (and its bigger brother Signum) some years ago.

I might make the RSC file a DDP Translation project.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3225. Re: Help! Just messed up Falcon HD Driv

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411334-47603AEicMi@cwcom.net>
Source record: 64676

From: ebaiz@skyenet.net (Edward S. Baiz Jr.)
Date: Sat, 04 Mar 2000 17:01:01 GMT

>>From: Brian Hutchinson <bthutch@earthlink.net>
>>>I still can't get my CD ROM drive to do anything. Scan of the SCSI bus
>>>shows it is there but when I do install HDDriver it only lists my IDE

>>Have you enabled the CDROM's SCSI ID in HDDriver? There's an option to do

Depending on the CDROM driver this might not be necessary I now recall.
Spin! requires the step listed above, but Extendos doesn't. Presumably it
uses its own routines to access the SCSI bus, whereas Spin! uses HDDriver's
generic driver to do the dirty work.

>Same thing exists on my Hades. On bootup, I do not get the CD ROM drive
>listed, just my Jaz and IDE drive. However, my drive works and is
>recognized by Extendos Gold. I agree with Derrick in in that the

With the CDROM's ID checked in HDUtility you should at least see its ID in
the bootup report from HDDriver!

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3226. Re: Magic Intro Screen not coming up

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411338-48338AEicMi@cwcom.net>
Source record: 64677

From: ebaiz@skyenet.net (Edward S. Baiz Jr.)
Date: Sat, 04 Mar 2000 17:01:06 GMT

>I have a Hades 060, NVDI, Magic 6.1 and Jinnee (along with other
>things). I have the Magic Intro Screen setup to come up, but I do not
>get. Anyone know why that could be??? It is no big deal, but it would

Have you tried one of the 256 colour screens? Despite the 2 colour bootup
screen, these were the only images that would display here.

--
Rgds, Derryck


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3227. Re: HD Driver and Linux68K

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411342-49051AEicMi@cwcom.net>
Source record: 64678

>A second question concerns HD Driver 7.8. I have tested the demo
>version and I noticed that in HDDRUTIL there is an item under Tools
>marked Bus Rescan. I assume that this rescans the SCSI bus. This is
>good because I am always changing cartriges in my 4 Syquest drives, 2
>Syjets and 2 old 44MB drives. Is this function available within the
>CPX which comes with the commercial version of 7.8?

The answer is that the system should automatically recognise that a
cartridge has been changed, also read Uwe's answer in this thread,

I'd strongly recommend that you try swopping a few cartridges around
and make sure that they are recognised correctly before writing ANY data.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3228. Re: Problems with Atari Topper case

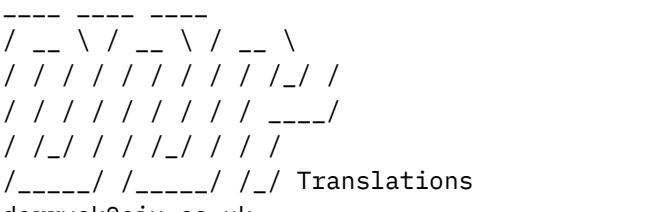
Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411344-49690AEicMi@cwcom.net>
Source record: 64679

From: "BobF" <BobF@techsoftware.freeserve.co.uk>
Date: Sat, 4 Mar 2000 22:44:14 -0000

>keyboard has been separated and is connected to
>the Falcon board using a small SIL connector with
>3 pins.
>
>Does anyone know which 3 pins on the Falcon main
>board (J1B) connecto this fits to?

The pins closest to the front of the motherboard. Doesn't the connector you
have have any keying? It's been installed badly if it doesn't, because
you'll have to figure out which way round it goes yourself.

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3229. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411348-50379AEicMi@cwcom.net>
Source record: 64680

From: xlator@cix.compulink.co.uk
Date: 5 Mar 2000 16:34:23 GMT

>Is there an easy way to find such downloads without having to look
>through all the folders in my cache? (I don't have an ftp client
>installed yet.)

Attempting to download binary files (or indeed any that aren't recognised by CAB) should bring up a fileselector to choose where they should be downloaded to. Otherwise you can find stuff in your cache with the cabcache tool (from the Modules menu item) which presents the info in human-readable form.

I highly recommend Atack's aFTP client from http://www.pwp.cz/atack/

Install it in the Clients menu and tick the VAStart box.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3230. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411352-50974AEicMi@cwcom.net>
Source record: 64681

From: xlator@cix.compulink.co.uk
Date: 5 Mar 2000 16:34:24 GMT

>'Change resolution' menu entry in Thing offers me only 600*400 when I
>plug in my SM124, but 5 colour resolutions up to 768*480 interlaced
>when I plug in the CM8852 RGB colour monitor - and even more, as I
>recall, with an SVGA monitor. So the monitor used is certainly
>recognised somewhere (Magic, Thing?).

By hardware, using the M0 and M1 pins in the video connector to code the
type of monitor connected. This isn't the answer for the bootup question,
which is a different can of worms altogether.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3231. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411356-51808AEicMi@cwcom.net>
Source record: 64682

From: jlog@zetnet.co.uk (JI Logan)
Date: 05 Mar 2000 18:14:13 GMT

>|What is script?, is that the text editor doohickie?.
>
>Script was an excellent, fast, GEM based wysiwyg word processor.
>Version 1 was released in the UK via Signa Publishing Sustems Ltd.
>Unfortunately an English version 2 never made it here. The last I

AFAICR the person who was translating Script 2 died :-(

>heard was that there was a version 3? I think. I used to regard it

V5 now...

>as a predecesser of Papyrus because the rulers looked very similar
>but that might not be correct. It only used GEM or Signum fonts and

...what? The last bit of your message is missing!

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3232. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411360-52601AEicMi@cwcom.net>
Source record: 64683

rom: jlog@zetnet.co.uk (JI Logan)
Date: 05 Mar 2000 18:14:13 GMT

>|Still waiting patiently for Papyrus 8.... getting rather fed up with the
>NVDI
>|5/Pap 5 bug... ;-)
>
>Which one is that?

Try putting the text cursor between two letters and pressing [Space], two
other characters move apart... Using a magnification other than 100% fixes
it.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3233. Re: NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411362-53096AEicMi@cwcom.net>
Source record: 64684

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 05 Mar 2000 23:26:49 GMT

>>Each has a different version of NVDI. PageStream wouldn't print to the
>>GDOS device #21, and I just couldn't get it:)
>
>But PageStream uses its own printer drivers, not device 21, one of which
>(from the Printers folder) has to be loaded in the Global/Configure
>Printer dialogue before it will print. It knows nothing of GDOS.

That's absolutely correct.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3234. Re: Atari Hard drive appears not to be working

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200003062238.a3339@su2.maus.de>
Source record: 64685

Hi Jon,

J>a SH204 hard drive with the drive marked ST225 internally.
the ST225 is, if I'm not wrong, a Seagate RLL drive. That means you'll
need a hostadapter as in every Megafile drive...

AHDI or any hard disk driver (I prefer HDDRIVER by Uwe Seimet) will do
the job.

Und TTschï¿½
ps

3235. Re: FTP SITE Listing

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613267688-22052AEicMi@bfree.on.ca>
Source record: 64791

>From: halln@c2i.net (Hallvard Tangeraas)
>Date: Sat, 04 Mar 2000 23:51:55 GMT
>
>Brian Van TIlborg <madmax@bfree.on.ca> wrote:
>
>> If anyone knows of any FTP problems or site changes please advise me
>and I
>> will change the list accordingly.
>
>> Last official update below.
>>
>> Updated : 17-May-1999
>> File location :
><ftp://ftp.sol.no/users/h/hallvart/atari/info/ftplist.txt>
> [........]
>
>I'm sure you mean "change MY list accordingly" as the list you're
>referring to is mine and copyrighted myself. I'm happy to see someone
>else take on the job of keeping an FTP site list updated, but as long as
>my stuff isn't stolen and called their own :-)
>
>
>Hallvard

Hi Hallvard.

I know how valuable that FTP site list was to me when I came on the internet and was looking for Atari Software. As you can see, I have left all the copyright information intact. Erm, but I did update 1994-1999 to 1994-2000 on your behalf, hopefully you didn't mind me making that alteration. As you can see I used the words "the list" and not "My list" which is actually "your list" if anyone can follow this;-).

I think we are on the same page here. If you have any problems with my actions to your FTP site listing, feel free to mention it. I believe I discussed with you back in December of renewing the tradition for the Millenium.

I realized that when you became to involved in other activities that the ftp site list was to important not to be updated on a regular basis and posted to the NG on a regular basis.

And as you can see, already one person, has tried to follow your link, so there is a definite interest in the FTP site listing.

Brian.

3236. Re: ASH Emailer 2.3

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952302314-171299AEicMi@post3.tele.dk>
Source record: 64792

>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Sat, 04 Mar 2000 22:45:10 GMT
>
>Hi Joergen
>
>>Did I disvover a bug in the otherwise great program?
>
>>This is with Emailer version 2.3 of November 18. 1999.
>
>You need version 2.3f of feb 22, 2000
>
>A free update is available on the ASH website.

Thank`s,- got it today,- more translation to do now.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3237. CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <seEw4.14671$Kz3.602644@news.flash.net>
Source record: 64793

Here's another problem...

Recently, I've been running more and more often into this problem, and it is frustrating as heck. I click on a URL and CAB just starts counting down its timeouts until it hits 0. Sometimes on the second try it finally links up (when it does this, it is almost immediately instead of counting down a while). But often (and more often lately) it just will not link up and get the data. This is especially frustrating when sending forms, because not only will it not try a second time, but you always have to click on OK in the transaction failed box, and try it again. Recently, it's been so bad CAB won't load in any data at all from most sites, making web browsing completely impossible and my computer (even more) worthless as an web machine.

Has anyone had this problem? More importantly, has anyone overcome this problem? I've tried playing with mtu settings with no success. I've tried disabling concurrently-running programs with no success. This happens with every CAB.OVL and both CAB 1.5 and 2.7. Any ideas? Thanks!

Mike Freeman
nameerf@flash.net

3238. FS: Cyber Sculpt (USA)

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <IiFw4.5025$B37.418143@bgtnsc06-news.ops.worldnet.att.net>
Source record: 64794

For Sale: Cyber Sculpt (original program disk and owner's manual). $5 plus $3.20 for priority mail shipping (continental USA only). Reply in Email to: s.winick@worldnet.att.net

Sheldon

3239. MIDI-3 Announcement

Newsgroup: comp.sys.atari.st
Date: 2000-03-06 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FqzCo2.Fy@gem.win.co.nz>
Source record: 64795

ANNOUNCING THE RELEASE OF MIDI-3

MIDI-3 is a 3 MIDI output expander which attaches to the serial (modem) port of an Atari ST computer. When used in conjunction with MIDI sequencer programs such as Notator and Cubase, MIDI-3 provides 3 extra independently addressable MIDI outputs in addition to the Atari ST's standard MIDI output.

MIDI-3 is fully compatible with the original C-LAB EXPORT expander (no longer available), and works with any software that supports EXPORT.

SUMMARY OF FEATURES

* Provides 3 extra MIDI outputs on Atari ST or compable computers.
* Attaches to the serial (or modem) port.
* Fully compatible with EXPORT.
* "Plug and play" installation.
* No external power supplies or other connections are required.
* Available in cased (external) and uncased (internal) configurations.
* Very compact dimensions.

PRICING AND AVAILABILITY

MIDI-3 is available immediately in cased and uncased configurations. The cased configuration is suitable for external connection to a computer, while the uncased configuration would be useful for mounting inside a recased Atari ST.

Pricing for the MIDI-3 in New Zealand Dollars is as follows:

MIDI-3 cased: 110 NZD (40 GBP, 60 USD)
MIDI-3 uncased: 100 NZD (35 GBP, 50 USD)

Figures in Great Britan Pounds and United States Dollars are approximate and for reference only.

Quantity discounts are available in quantities starting at 5 units.

CONTACT INFORMATION

For more information, contact:

Mario Becroft
PO Box 332
Kumeu
Auckland 1250
NEW ZEALAND

Telephone: +64 9 412 9700
Email: mb@gem.win.co.nz .

For further information on MIDI-3, photographs and details on worldwide
resellers please consult the following WWW page:

http://gem.win.co.nz/mario/hardware/midi3.html
--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

3240. Re: SysEx

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8a1jvh1rfm@enews1.newsguy.com>
Source record: 64686

On 27 Feb 2000 21:14:31 , Halloween Jack wrote:
>Hello again. I was wondering if there's any free/shareware SysEx
>programs, and where can you find them? I need to send standard .syx to
>my synth. Thanks...

You can always record the sysEx data as a MIDI track in a sequencer -
providing your sequencer supports this. I know Cubase and CAF do. I often
save my sound module's sysEx data right with the song - which makes things a
lot easier if I revisit that song several months later.
:^)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3241. Re: More Midi Apps made Freeware

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8a1jvg0rfm@enews1.newsguy.com>
Source record: 64687

On 24 Feb 2000 22:06:01 , Tim Conrardy wrote:
>Guess it's my mission in life to make OUR Atari midi apps into freeware.
>It's takes time and work, but you can be succesfull!
>
>Atari was made for Midi! (or is it Midi was made for Atari!)

Nice work Tim, much appreciated! I'll have to take a look at some of these apps (even though I'm a hard core Cubase / Cubase Audio user at heart...

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3242. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8a1jvj2rfm@enews1.newsguy.com>
Source record: 64688

On 29 Feb 2000 21:26:22 , Michael and Nicole Freeman wrote:
>On 29 Feb 2000 16:17:46 , Paul Mac wrote:
>>just a little thing, how do you make magic 6 boot up in a colour? all
>>i get is a rather depressing grey.
>
>Yes, I have Magic 6.01 on my Falcon, and since the bootup image
>displayed is actually a 256-color image, it would be nice to boot up
>in a 256-color mode instead of ST-High black and white. Changing the
>NVRAM graphics mode setting doesn't change anything. Magic seems to
>be hard coded to boot in ST-High. Is there any way to change this
>(i.e. setting some variable in the MAGX.INF file)? It's more or less
>just an aesthetic thing, but I'd love to see a beautifully colored
>welcoming screen! Any ideas?

Not sure about MagiC 6 since I'm still using MagiC 5, but in MagiC 5, go to the OPTIONS menu, then CHANGE RESOLUTIONS and select the resolution you want (ie. 256 colors), then click on [SAVE]. This will become your default bootup resolution next time you boot.

Note: if you click on [OK] after this, the computer will switch to that resolution right away (although this step isn't required to get it to remember this setting for the next boot).

Oh yeah, and don't forget to SAVE OPTIONS after this (to save the new setting in your MAGX.INF file).

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3243. Re: More Midi Apps made Freeware

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <Sk1x4.473$eU4.19002@nuq-read.news.verio.net>
Source record: 64689

On 7 Mar 2000 00:54:08 G, Paul Nurminen wrote:
>On 24 Feb 2000 22:06:01 , Tim Conrardy wrote:
>>Guess it's my mission in life to make OUR Atari midi apps into freeware.
>>It's takes time and work, but you can be succesfull!
>>
>>Atari was made for Midi! (or is it Midi was made for Atari!)
>
>
>Nice work Tim, much appreciated! I'll have to take a look at some of these
>apps (even though I'm a hard core Cubase / Cubase Audio user at heart...
>
>
>
>-Paul
>
>-- Thanks Paul

I am a Cubase kind of guy myself, but I also like to use alternate applications that can do things Cubase can't. Even though Cubase has the IPS module, which is very "M" like, M is a differnt story. My usual setup is to have my 520ST or 1040Ste run the "alt-App while I record the whole session in Cubase on my TT.Apps like Tunesmith can send midi clock, so I can have Cubse set for external midi sync.So then everything can be on-Time.

Check out my Cubase page as well, I have some usefull downloads. I am still learning however, and would even like some "new" tips!

Tim
http://atari.atlantis-bbs.com
Tim's Atari Midi World

3244. FS: Apex Manual

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: phantomm@kih.net
Message-ID: <BF1x4.11514$jT5.384531@newsin1.ispchannel.com>
Source record: 64690

I have for sale a complete Apex Media Manual in Mint Condition.
This is a extra manual and has never been used.
Price $50.00.

Will consider Trade for other Atari Manuals or hardware/software.
Contact me if interested.
phantomm@kih.net

3245. New in at the DDP Translations site

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952411682-116720AEicMi@cwcom.net>
Source record: 64691

```
Hi All

Fresh in at the DDP Translations site (URL in sig)

- PPP1.8 English RCS files (download the package from ASH's web site)
- Novascan 1.26 English RSC file
- Cheshunt Computer Club meeting dates updated for 2000

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
-----------------------------------------
```

3246. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Wanadoo <fmunniksma@wanadoo.nl>
Message-ID: <8a2fa7$2p5$1@new-news.casema.net>
Source record: 64692

Thanks Guys,

i got the 1.40 CAB_OVL to work with Sting 1.22 , works like a dream now. But the original problem stays when i boot up Magic 6. CAB will recognize the Olivier Booklage 5.66 OVL, but not Dan Ackerman's 1.40. Weird! Maybe something in Magic?

Greetings, Freek.

JI Logan <jlog@zetnet.co.uk> wrote in message news:38c16e51$0$16855@news.zetnet.co.uk...
> On 3 Mar 2000 21:32:00 +, "Freek Munniksma" wrote:
>
> |I have a problem with the latest versions of Dan Ackermans CAB-OVL like the
> |1.40. CAB will not recognize these versions. I copy CAB-OVL into the modules
> |folder and start up CAB, but in the info menu it doesnt show.
>
> Mine shows. Did you copy the CABOVL.CFG as well? (Though perhaps
> this makes no difference.)
> --
> John Logan

3247. Re: Power Glove

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38C4D2D1.DF201B9F@europe.com>
Source record: 64693

> > I know there's a PC adaptor and software that'll allow you to use a
> > NES/Famicon Power Glove to control some kind of MIDI signals, does
> > anyone know of anything that's been ported to Atari? Thanks ahead.

http://www.freeweb.org/computer/vezz/atari/hardware/zip/pglove.zip

3248. FS: Railroad Tycoon

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Manfred_Koehn <koehn@hl.siemens.de>
Message-ID: <38C4D4BF.B8D05C48@hl.siemens.de>
Source record: 64694

If anybody remembers Sid Meiers masterpiece Railroad Tycoon - get it at

http://www.ebay.de/static/auction/42/4220/422075/42207542.html

German version, complete with box/manual/cards.
I'm selling it because it didn't work any longer when
I upgraded my STE from 1 MB to 4 MB :-(

3249. Re: Problems with Atari Topper case

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <8a2tup$5g2$1@news7.svr.pol.co.uk>
Source record: 64695

Hi,

Sorted it out in the end. For anyone who is interested its 4,5 and 6. What threw me was that the earth was a flying lead.

Regards

Bob.

3250. WTD 2.5" HD

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <8a337j$ma8$1@newsg1.svr.pol.co.uk>
Source record: 64696

Hi

Looking for a 2.5" HD for a Falcon. Anything considered,
does not need to be high capacity.

Regards

Bob

3251. notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: <>
Message-ID: <8a37uoppq1@nnrp1.deja.com>
Source record: 64697

I need to get a copy of notator that works without a dongle so that I can run it under NoStalgia emualtion on aMAc, anybody got a temporary ftp I can catch it on or know where I can go. I will trade my legit copy of notator for it!

--
;;; helmer . . .

Sent via Deja.com http://www.deja.com/
Before you buy.

3252. Stock streamer softs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sca79e99bi7100@corp.supernews.com>
Source record: 64698

Thought I would ask. Anyone developed Stock streamer software for TOS?

Mike

3253. Airline tickets US to Germany?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sca7eo97bi7167@corp.supernews.com>
Source record: 64699

Least expensive round trip tickets I have found were around $1600.00.
Anyone know of a better rate and place to look?
Seen an add for US to New Zeland for only $745.00 round trip, but
don't think Milans are there yet either:).
Mike

3254. Re: NVDI + works

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sca72ec7bi7110@corp.supernews.com>
Source record: 64700

On 5 Mar 2000 23:26:49 G, Charles Stanley wrote:
>On 29 Feb 2000 16:35:56 , Mike wrote:
><snips>
>>That is so cool! I had that problem on one machine, but not the other.
>>Each has a different version of NVDI. PageStream wouldn't print to the
>>GDOS device #21, and I just couldn't get it:)
>
>But PageStream uses its own printer drivers, not device 21, one of which
>(from the Printers folder) has to be loaded in the Global/Configure
>Printer dialogue before it will print. It knows nothing of GDOS.
>Anyone?
>
>Charles.
>.

I don't use PS that much, but just looked and there is a DEV box to
check. Couldn't get anything to print (Works inc). Havent tried the
fix, printer is on another type of machine ATM.

Mike

3255. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38c5249f$0$16854@news.zetnet.co.uk>
Source record: 64701

>
> Not sure about MagiC 6 since I'm still using MagiC 5, but in MagiC 5, go
to
> the OPTIONS menu, then CHANGE RESOLUTIONS and select the resolution you
want
> (ie. 256 colors), then click on [SAVE]. This will become your default
> bootup resolution next time you boot.
>
> Note: if you click on [OK] after this, the computer will switch to that
> resolution right away (although this step isn't required to get it to
> remember this setting for the next boot).
>
> Oh yeah, and don't forget to SAVE OPTIONS after this (to save the new
> setting in your MAGX.INF file).

not been reading the thread has he ?
Kevin

3256. ST PD archives

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: ksinner@ticon.net
Message-ID: <slrn8ca9ag.md.ksinner@localhost.localdomain>
Source record: 64702

Where may Atari PD games archives be found on the net?

--
The penguins are not what they seem ...

My REAL email address is ksinner
at ticon
dot net

3257. DDST

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: ksinner@ticon.net
Message-ID: <slrn8ca9fi.md.ksinner@localhost.localdomain>
Source record: 64703

I remember a game for the ST called DDST. It was a role-playing
game ported from the PC, and was text-based. I think it was
shareware. Several of my diskettes were damaged a few years ago,
and I am looking to find this game again. I would also like to
find the PC game it was ported from. Any clues?

Thanks.

--
The penguins are not what they seem ...

These are my opinions. Others will believe what they wish to believe.
It's not my job to re-educate the net. Demands for citations will be ignored.
(And isn't it ironic how people demand air-tight proofs only for views that
don't agree with theirs?)

My REAL email address is ksinner
at ticon
dot net

3258. Yahoo&CAB

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sca8j2gbbi7148@corp.supernews.com>
Source record: 64704

Loaded the Yahoo page, but CAB cannot find any of the sub-directories
if that is what you call them). Go to Yahoo, then select one of their
services. File isn't in the cache either. Search works ok.

Mike

3259. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c5386a$0$16857@news.zetnet.co.uk>
Source record: 64705

On 6 Mar 2000 11:33:24 -, Derryck Croker wrote:

|>>By the way, it looks like Script has been released into the PD
|>
|>What is script?, is that the text editor doohickie?.
|
|It's a word processor rather than a text editor, so there's graphical fonts
|involved - I'm not sure ATM whether one can also use TTF, Speedo or PS
|fonts. There were loads of PD fonts made for this (and its bigger brother
|Signum) some years ago.
|
|I might make the RSC file a DDP Translation project.

Which version is it? Version 1 was available in the UK and worked
with UK keyboards but did't like resolutions higher than ST High.
Version 2 worked OK with higher resolutions but was not released in
the UK and I had to hack the German program and the fonts to get
everything to work. It was a lot faster than Papyrus but not as
flexible.

I read that there was a newer version ?3 - does this work with UK
setups?
--
John Logan

3260. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c5386b$0$16857@news.zetnet.co.uk>
Source record: 64706

On 6 Mar 2000 13:46:14 -, Derryck Croker wrote:

|>|What is script?, is that the text editor doohickie?.
|>
|>Script was an excellent, fast, GEM based wysiwyg word processor.
|>Version 1 was released in the UK via Signa Publishing Sustems Ltd.
|>Unfortunately an English version 2 never made it here. The last I
|
|AFAICR the person who was translating Script 2 died :-(

Oh. I didn't hear that. I was told that they could not get the
program plus the dictionaries small enough to fit something - either
1 DD floppy or 1 meg RAM - possibly the latter. It was shortly after
that Signa folded.

|>heard was that there was a version 3? I think. I used to regard it
|
|V5 now...
|
|>as a predecesser of Papyrus because the rulers looked very similar
|>but that might not be correct. It only used GEM or Signum fonts and
|
|....what? The last bit of your message is missing!

Can't remember what was missing!
--
John Logan

3261. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c5386d$0$16857@news.zetnet.co.uk>
Source record: 64707

On 6 Mar 2000 13:48:44 -, Derryck Croker wrote:

|>|Still waiting patiently for Papyrus 8.... getting rather fed up with the
|>NVDI
|>|5/Pap 5 bug... ;-)
|>
|>Which one is that?
|
|Try putting the text cursor between two letters and pressing [Space], two
|other characters move apart... Using a magnification other than 100% fixes
|it.

Works normally here. Papyrus 5 and NVDI 5 (freshed up).
--
John Logan

3262. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <tVax4.15833$Kz3.727931@news.flash.net>
Source record: 64708

On 7 Mar 2000 09:28:54 +, "Wanadoo" wrote:
>i got the 1.40 CAB_OVL to work with Sting 1.22 , works like a dream now. But
>the original problem stays when i boot up Magic 6. CAB will recognize the
>Olivier Booklage 5.66 OVL, but not Dan Ackerman's 1.40. Weird! Maybe
>something in Magic?

I use Magic 6.01, and CAB has no problems recognizing CAB.OVL 1.40 on
my Falcon.

Mike Freeman
nameerf@flash.net

3263. Atari Hard drive appears not to be working

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38c5421f.0@news.pacifier.com>
Source record: 64709

```
j > I recently acquired some old atari hardware consisting of :
j >
j > a mega st4
j > a 1020 stf
j > a SH204 hard drive with the drive marked ST225 internally.
j > a couple of bw sm124 monitor
j >
j > and my problem with them is that the hard drive doesn't seem to be
j > accessible via the desktop. When I set the kit up initially the hard
j > drive was plugged into the mega st4 so I connected it all up to the
j > power, turned it all on and the GEM desktop appeared with only the 2
j > disk drive icons. Should the hard disk automatically be detected or do
j > i need to set it up some how. I didn't get any manuals or disks with
j > the hardware so it could be there is some sort of driver disk which I
j > need to get.
j >

You need to create a boot.sys file. I use ICDBOOT.SYS created with the ICD
Utilities program. After creating this file it needs to be placed on the hard
drive, C:

A utilites disk originally came with the ST4 which should have the Atari
Utilities programs to create the system.sys file.

You may also want a program, SCSIWait which will allow you to turn everything
on at the same time. Without SCSI Wait, you'll need to turn the hard drive on
and wait till its up to speed, 20 seconds or so.

--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register
```

3264. Re: Power Glove

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000307135458.17327.00001065@ng-xe1.aol.com>
Source record: 64710

Been there... just has the source for PC

3265. Re: Airline tickets US to Germany?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952455266-268604AEicMi@post3.tele.dk>
Source record: 64711

>From: mgrove@iwvisp.com (Mikey)
>Date: Tue, 07 Mar 2000 15:18:48 GMT
>
>Least expensive round trip tickets I have found were around $1600.00.
>Anyone know of a better rate and place to look?
>Seen an add for US to New Zeland for only $745.00 round trip, but
>don't think Milans are there yet either:).
>Mike

Hi Mike,-
have you tryed

http://www.bestfare.com

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3266. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38c54f7426b9f72@online.be>
Source record: 64712

>Latest news from the Magic Online website"
>
>Milan News! (March 4)
>As earlier reported, the Milan II is scheduled to make it's first public
>appearance at the Silicium expo in France this weekend. Although not there yet,
>early details suggest that the Milan II will be there, but in modified form.

Oh yes the Milan was there BUT it was still the same *prototype* as showed
november last year in Hannover (Germany). According to the French salesman
the Milan II will be ready for the public somewhere in september (he
didn't mentioned the year though). I forgot to ask him about the graphic
card but the leafled I got from him mention a "PCI ATI Mach 64 4-16 MB
card". Still according to him the Milan II will come with full Atari
compatible MIDI.

TTFN
Martin

3267. Re: notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Wfdx4.1535$Yn2.10334244@nnrp3.proxad.net>
Source record: 64713

;;; helmer . . . <assemblage@t-three.com> a crit dans le message :
8a37uoppq1@nnrp1.deja.com...
> I need to get a copy of notator that works without a dongle so that I
> can run it under NoStalgia emualtion on aMAc, anybody got a temporary
> ftp I can catch it on or know where I can go. I will trade my legit
> copy of notator for it!

```
I doubt NoSTalgia handles Mac Midi ports. Besides, the timing will probably
be all screwed up.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3268. Re: ST PD archives

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Xfdx4.1536$Yn2.10334244@nnrp3.proxad.net>
Source record: 64714

<ksinner@ticon.net> a ?crit dans le message :
slrn8ca9ag.md.ksinner@localhost.localdomain...
> Where may Atari PD games archives be found on the net?

On the Atari FTP sites. Look for a link to the FTP site list in the Quick
FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3269. FS: MegaST4 + ...

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Stef <stef.deko@village.uunet.be>
Message-ID: <8a3plqhri1@newnews1.news.nl.uu.net>
Source record: 64715

Anyone interested?

For sale:
Atari Mega ST4
Megafile 60
Monitor SM 125 (B/W)
Handscanner + software
Monitor Megavision 19' (B/W)
Panasonic matrixprinter

Let me know.

Stef
(Lier, Belgium)

3270. Anyone have these problems?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <JZdx4.84$624.8331@news.flash.net>
Source record: 64716

Problem #1:

This hasn't been much of a problem until recently, but under
with STiNG, CAB 2.7, and any CAB.OVL, I can't seem to get CAB to link
up to receive data at a lot of sites. I've found that sites that have
worked in the past no longer do. What happens is, I click on a link
or enter a URL, and CAB simply times out on "Waiting for data", no
matter how long I have the timeout set for. It then displays "Error -
File Not Found" or similar. I can *sometimes* hit reload and the page
is loaded immediately with almost no timeout count down. But usually,
it just times out again. I normally have to hit reload 3 or 4 times
before I can get to the next page. And then images won't load for the
same reason (especially frustrating on pages where they don't give
alternate text for images that serve as links). I've tried changing
MTU, MSS, RWIN, etc. settings, and the problem still persists, only
the download speed changes for pages that come in fine. Some pages I
have no trouble at all with this. And on some, the first page or two
comes in fine, but the rest don't.

Problem #2:

CAB.OVL 1.40 has solved a bunch of problems (specifically
ones relating to my University web site, which Dan has helped out
with personally - thanks a ton, Dan!). However, new ones have crept
in: I keep getting "Connection dropped by peer" in the status bar
when downloading info (both pages and images). Often this causes CAB
to crash completely. Has anyone else had this problem? It happens
quite a lot.

These problems are making web browsing impossible, as I am
limited to only a few sites. If anyone can help, it would be much
appreciated! Thanks!

Mike Freeman
nameerf@flash.net

3271. Re: Anyone have these problems?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <10ex4.88$624.9131@news.flash.net>
Source record: 64717

On 7 Mar 2000 20:51:53 G, Michael and Nicole Freeman wrote:
>Problem #2:
>
> CAB.OVL 1.40 has solved a bunch of problems (specifically
>ones relating to my University web site, which Dan has helped out
>with personally - thanks a ton, Dan!). However, new ones have crept
>in: I keep getting "Connection dropped by peer" in the status bar
^^^^^^^

Sorry, that's "Connection reset by peer"...

>when downloading info (both pages and images). Often this causes CAB
>to crash completely. Has anyone else had this problem? It happens
>quite a lot.

Mike Freeman
nameerf@flash.net

3272. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38c57d81$0$16853@news.zetnet.co.uk>
Source record: 64718

On 4 Mar 2000 20:13:07 G, JI Logan wrote:
>On 4 Mar 2000 10:58:57 G, Trevor Spencer wrote:
>
>| . . . .
>|Yes it's Selectric. OK I'll try and explain it better, let's say I want

>
>I wonder if the .ext popup in Selectric is set to something other
>than '*.*'? If all your files are *.TXT, and the popup shows *.DOC
>(for instance) then you won't see anything.

No it's not that, the default I keep on is *.* If I switch to another
newsgroup folder those .txt files come up fine. I even tried different
resolutions out of curiosity, needless to say it made no difference.

I'll keep experimenting and see if there is a set pattern/situation which
causes it to happen.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3273. Re: FS: MegaST4 + ...

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <38c580c7.265400412@news1.usenetserver.com>
Source record: 64719

"Stef" <stef.deko@village.uunet.be> wrote:

>For sale:
>Atari Mega ST4
>Megafile 60

These two items, yes.

>Monitor SM 125 (B/W)
>Handscanner + software
>Monitor Megavision 19' (B/W)
>Panasonic matrixprinter

Sorry, not these :/

___/
_/ - Sweden

3274. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38c58188.3282997@news.tmisnet.com>
Source record: 64720

If I remember correctly, the Milan II (the finished unit) is
supposed to debut at CeBit this year, which will be in
the August/September time frame. Any sooner would
be welcome, but unbelievable!

I want one.

George Crissman
strads@tmisnet.com

Really. I want one.

On Tue, 07 Mar 2000 19:43:56 +0100 (MET), tos4ever@online.be (Martin
"Nightowl" Byttebier) wrote:

>>Latest news from the Magic Online website"
>>
>>Milan News! (March 4)
>>As earlier reported, the Milan II is scheduled to make it's first public
>>appearance at the Silicium expo in France this weekend. Although not there yet,
>>early details suggest that the Milan II will be there, but in modified form.
>
>Oh yes the Milan was there BUT it was still the same *prototype* as showed
>november last year in Hannover (Germany). According to the French salesman
>the Milan II will be ready for the public somewhere in september (he
>didn't mentioned the year though). I forgot to ask him about the graphic
>card but the leafled I got from him mention a "PCI ATI Mach 64 4-16 MB
>card". Still according to him the Milan II will come with full Atari
>compatible MIDI.
>
>TTFN
>Martin

3275. A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Caroline Leonard <caroline.leonard@bun.com>
Message-ID: <38c586df.0@news1.cluster1.telinco.net>
Source record: 64721

Hi there all you Atarians

I'm a newcomer to the newsgroup scene and have just discovered y'all.

As you are all so experienced please give me some help.

I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
plus SLM804, never used.
I have a lot of ST software.

I would like to get the ST software working on my PC. Are there any step by
step instructions as I understand that there are emulators that will work on
my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).

I would also like to know how to get an internal disk drive for my ST-I
think mine may have died.

Can I find a list of good Atari Sites anywhere for info?

DIOLCH YN FAWR (many thanks in Welsh)

PAUL LEONARD
CYMRU/WALES
GB

3276. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8a411q$rb7$1@plutonium.compulink.co.uk>
Source record: 64722

In message 30@cix, s.barbieri@ukf.net said:
>
>>Is there an easy way to find such downloads without having to look
>>through all the folders in my cache? (I don't have an ftp client
>>installed yet.)
>
>I tend to check out 5 main sites for news of new releases and
>references to authors/software:
>
>Jan's Daldrup's Place2be site URL: http://www.place2be/indexe.htm
>Atari Organisation's site URL: http://www.atari.org/
>Bengy's MagiC Online site URL: http://bengy.atari-computer.com/
>Halvard's site : http://www.geocities.com/SiliconValley/Bay/8745/index.html
>And the FTP site which I always check for up to date software is the site:
>chapelie.rma.ac.be directory: /atari/

Thanks Shaun - but that's not what I meant. How do I find downloaded
files on my drive without having to look through all the cache folders
for them?

Regards, /Peter/

3277. Re: notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8a43hh$607$1@nereid.worldonline.nl>
Source record: 64723

On 7 Mar 2000 15:41:12 G, ;;; helmer . . . wrote:

Hi
I have a special Notator for you, without dongle !
When you want to trade for your original copy with dongle, it's OK by me.
Let me hear from you !
Jos (personal email :jovlie@worldonline.nl)

3278. Re: Any good web browsers soon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952468540-306047AEicMi@sweet3.freeserve.co.uk>
Source record: 64724

Hi Derryck

>>>http://www.atari.dialsign.co.uk
>>
>>Whats here then dude?.
>
>Atari-friendly free ISP!

Time to sit back and wait for 0800's methinks.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3279. Anybody have an Atatri 520 or 1040st they want to get rid of?

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Teo Zenios <teoz@neo.rr.com>
Message-ID: <scb7nsombi7130@news.supernews.com>
Source record: 64725

Hi,

I was cleaning out my basement and uncovered my Timex sinclair 2068 and it got me thinking about older computers I allways wanted. If anybody in the USA has an atari 520 or 1040 st they want to get rid of I would like to have one.

I thaught they were interesting when they came out.. but I sold my C64 to get a 286/12 PC for school.

Thanks,

TZ

3280. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38C5C893.8D145247@oh.verio.com>
Source record: 64726

I guess my timing was not all that bad in getting my Milan040 now. Yeah it's not a 68060 @80mhz and the software is not in English but I have one now. My next order of business with the unit since I haev it working properly now is to get it networked to my home network for some serious high speed Internet Surfing!

Lonny Pursell wrote:

> On 6 Mar 2000, ANGIEF18 wrote:
>
> > Latest news from the Magic Online website"
>
> [snip]
>
> > I for one am salivating at the prospect of being able to get my hands on a
> > Milan 2 here in North America!
>
> Ditto! ;-)
>
> You are not alone there...
>
> _____
> Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
> WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3281. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38C5C997.DB882CBA@oh.verio.com>
Source record: 64727

For a decent freeware emulator try Gemulator at www.emulators.com also the shareware TOSBOX is very good but I do not have the URL to that site. Try your favorite search engine and you should find it. For comercial apps I enjoy MagiCPC.

Caroline Leonard wrote:

> Hi there all you Atarians
>
> I'm a newcomer to the newsgroup scene and have just discovered y'all.
>
> As you are all so experienced please give me some help.
>
> I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
> plus SLM804, never used.
> I have a lot of ST software.
>
> I would like to get the ST software working on my PC. Are there any step by
> step instructions as I understand that there are emulators that will work on
> my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
>
> I would also like to know how to get an internal disk drive for my ST-I
> think mine may have died.
>
> Can I find a list of good Atari Sites anywhere for info?
>
> DIOLCH YN FAWR (many thanks in Welsh)
>
> PAUL LEONARD
> CYMRU/WALES
> GB

3282. [[[WTB]]]SM124 b/w Mon

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: FCR <frosaire@olypen.com>
Message-ID: <1Rkx4.48316$Pa1.1175337@news6.giganews.com>
Source record: 64728

clean & working w/ little or no burn-in
Thanks,
fcr

Nighttrain Entertainment
http://expage.com/page/nighttrain

3283. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952497902-120313AEicMi@cwcom.net>
Source record: 64729

From: Rudi Effe <ref007@gmx.de>
Date: Mon, 06 Mar 2000 18:25:20 +0100

>> want to download PARCP, which utility will do exactly what you want, and

>
>> with no need for extra cabling for handshakes. It uses a standard cable
>> with two wires reversed at one end - clear instructions are in the
>archive.
>
>Yes, the description sounds promising. Bur, You are contradicting
>yourself:
>no extra cabling < - > with two wires reversed, so I yet need this
>special cable, I am afraid...

It's not a special cable as such. Go to your local computer store or
computer fair and buy a 25 pin to 25 pin cable. Just check that you can
open one of the plugs, some are moulded. Get it home, open the plug, snip
two wires and solder them the other way round as directed in the
instructions, close the plug up, label the cable so you know what it's for,

job done.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3284. Re: Anyone have these problems?

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38c68fb5$0$16857@news.zetnet.co.uk>
Source record: 64596

On 7 Mar 2000 20:51:53 G, Michael and Nicole Freeman wrote:

|Problem #1:
|
| This hasn't been much of a problem until recently, but under
|with STiNG, CAB 2.7, and any CAB.OVL, I can't seem to get CAB to link
|up to receive data at a lot of sites. I've found that sites that have
|worked in the past no longer do. What happens is, I click on a link
|or enter a URL, and CAB simply times out on "Waiting for data", no
|matter how long I have the timeout set for. It then displays "Error -
|File Not Found" or similar. I can *sometimes* hit reload and the page
|is loaded immediately with almost no timeout count down.

I have had the same. Same set up but on a Hades.

|Problem #2:
|
| CAB.OVL 1.40 has solved a bunch of problems (specifically
|ones relating to my University web site, which Dan has helped out
|with personally - thanks a ton, Dan!). However, new ones have crept
|in: I keep getting "Connection dropped by peer" in the status bar
|when downloading info (both pages and images).

Never met this one. On the whole most pages load OK. I keep the
graphics off. (I have a mono monitor and regard it as a waste of
time downloading pictures.)
--
John Logan

3285. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Alex Pinder <alexpinder@freenetname.co.uk>
Message-ID: <8a64p6$o6n$1@gxsn.com>
Source record: 64597

Caroline Leonard <caroline.leonard@bun.com> wrote in message
news:38c586df.0@news1.cluster1.telinco.net...
> Hi there all you Atarians
>
> I'm a newcomer to the newsgroup scene and have just discovered y'all.
>
> As you are all so experienced please give me some help.
>
> I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
> plus SLM804, never used.
> I have a lot of ST software.
>
> I would like to get the ST software working on my PC. Are there any step
by
> step instructions as I understand that there are emulators that will work
on
> my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
>
> I would also like to know how to get an internal disk drive for my ST-I
> think mine may have died.
>
> Can I find a list of good Atari Sites anywhere for info?
>
> DIOLCH YN FAWR (many thanks in Welsh)
>
> PAUL LEONARD
> CYMRU/WALES
> GB
>
Also try PacifiST from http://pacifist.fatal-design.com
and also for help with it http://lgd.fatal-design.com

3286. Re: atari st emulator

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Alex Pinder <alexpinder@freenetname.co.uk>
Message-ID: <8a64s3$lh7$1@gxsn.com>
Source record: 64598

Tom Simons <tsimons@be.packardbell.org> wrote in message
news:8a43pv$n0o$1@newnews1.news.nl.uu.net...
> Can anyone tell me what is the easiest emulator ?
>
> i need something that my old disk games can read !

PacifiST http://pacifist.fatal-design.com
for more general info www.fatal-design.com
]

3287. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-900AEC.13162108032000@bigmomma.idirect.com>
Source record: 64599

In article <38C68DA0.A47C399D@patent.gov.uk>, Bob King
<robert.king@patent.gov.uk> wrote:

> Hi Daniel,
>
> I didn't want to identify any of 'our side' in the 'war', but you have
> 'outed'. I did intend to send you a mild warning about extolling the
> software bundle promised with the Milan II. If it's anything like that
> supplied with the Milan 40, then it's not very impressive on close
> inspection. As you know you get a start up disc and a CD. There are no
> manuals for any of the programs on the CD and for the Milan 40, the
> computer manual itself was in German. Excepting for the OS needed
> programs and Thing/Ming, the programs are of the 'Lite' type, eg
> Papyrus, ie severely limited or substantially U/S eg SMURF and Draconis.

it'll be interesting to see what is coming, though - according to our
TAF president, one of our members is beta-testing a new version of
Papyrus Office that is supposed to be killer.

Smurf has something wrong with it? When I was at Joe Conner's place
two years ago and he showed me the translation in progress, it really
blew me away just how powerful it was.

> I know the practice of CD versions only of programs is normal with the
> PC, with the tease of paying for the Manuals, but that does not apply
> here. The let down with the bundled software is a pity, since the Milan
> is a superb graphics machine. The only PCI card supplied in the basic
> M/C is a dedicated graphics one, but this alone has allowed me to use
> DA's Layout TC and PhotoLine at 800x600xTC at speeds up to 10 times the
> Falcon at 640X480X256.

Now that - THAT is impressive. :) This is the type of ammo that
should be launched at TiFKAS to counter his FUD.

As someone else has said here, for the Milan II
> to succeed in todays world, we have to have a better browser than CAB
> and for acceptable backwards Falcon/ST compatibility we have to have
> DSP and Midi cards. I hear that these are 'being developed'. I pray that
> this is not 'vapour ware'.

well, the DSP card (and a TV card) are being developed by Woller,
they've confirmed it - and when was the last time Woller announced a
vapour product? :) Plus, aren't there supposed to be people out there
who found that the Star card- the one designed for the Hades to work
with Cubase Audio - also works with Milan?

MIDI can be handled by USB, it'd just be a matter of writing an
appropriate USB driver to use with some of the existing USB to MIDI
devices out there, like the one from Roland. Shouldn't be hard to do, as
TiFKAS claims that even the grandmother of an HP employee can write a
USB driver :)

>
> All the best in the war.

I wouldn't exactly call it a "war" so much as a "debunking".
>
> PS. re this follow up, Netscape refuses to reply to the groups you have
> set up, so am replying to comp.sys.atari.st

hmm, that's interesting. TiFKAS crows over and over that Netscape is
perfect and has "no flaws", and yet it can't do something that simple?

3288. Re: atari st emulator

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Sybolt Hoitinga <s.hoitinga@chello.nl>
Message-ID: <8a65r4$1fm$1@weber.a2000.nl>
Source record: 64600

Tosbox
www.emuclassics.com/tosbox
Tom Simons <tsimons@be.packardbell.org> wrote in message
news:8a43pv$n0o$1@newnews1.news.nl.uu.net...
> Can anyone tell me what is the easiest emulator ?
>
> i need something that my old disk games can read !
>
>

3289. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Sybolt Hoitinga <s.hoitinga@chello.nl>
Message-ID: <8a65td$1h6$1@weber.a2000.nl>
Source record: 64601

www.emuclassics.com/tosbox
Fred Horvat <fmh@oh.verio.com> wrote in message
news:38C5C997.DB882CBA@oh.verio.com...
> For a decent freeware emulator try Gemulator at www.emulators.com also
the
> shareware TOSBOX is very good but I do not have the URL to that site. Try
your
> favorite search engine and you should find it. For comercial apps I enjoy
> MagiCPC.
>
> Caroline Leonard wrote:
>
> > Hi there all you Atarians
> >
> > I'm a newcomer to the newsgroup scene and have just discovered y'all.
> >
> > As you are all so experienced please give me some help.
> >
> > I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard
drive
> > plus SLM804, never used.
> > I have a lot of ST software.
> >
> > I would like to get the ST software working on my PC. Are there any
step by
> > step instructions as I understand that there are emulators that will
work on
> > my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
> >
> > I would also like to know how to get an internal disk drive for my ST-I
> > think mine may have died.
> >
> > Can I find a list of good Atari Sites anywhere for info?
> >
> > DIOLCH YN FAWR (many thanks in Welsh)
> >
> > PAUL LEONARD
> > CYMRU/WALES
> > GB
>

3290. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38C69BC7.2A335A3D@patent.gov.uk>
Source record: 64602

Hi Caroline, or is it Paul??

If you ever intend going to Abergavenny, and you would like to see a
Milan (and a Falcon) in all its glory, give me a yell, either here or at

rking@zetnet.co.uk.

We Atarians/Anglo Welshians must keep together, there aren't many of us
left!!!!!

Bob King.

Caroline Leonard wrote:
>
> Hi there all you Atarians
>
> I'm a newcomer to the newsgroup scene and have just discovered y'all.
>
> As you are all so experienced please give me some help.
>
> I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
> plus SLM804, never used.
> I have a lot of ST software.
>
> I would like to get the ST software working on my PC. Are there any step by
> step instructions as I understand that there are emulators that will work on
> my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
>
> I would also like to know how to get an internal disk drive for my ST-I
> think mine may have died.
>
> Can I find a list of good Atari Sites anywhere for info?
>
> DIOLCH YN FAWR (many thanks in Welsh)
>
> PAUL LEONARD
> CYMRU/WALES
> GB

3291. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38c69ee7.0@news2.cluster1.telinco.net>
Source record: 64603

On 7 Mar 2000 22:49:30 G, xlator@cix.compulink.co.uk wrote:
>>And the FTP site which I always check for up to date software is the site:
>>chapelie.rma.ac.be directory: /atari/

>Thanks Shaun - but that's not what I meant. How do I find downloaded
>files on my drive without having to look through all the cache folders
>for them?

Sorry Peter. :-)
Are we talking within CAB or something else Peter? Within CAB it's
just a case of when the file selector appears specify a directory ie.
D:\Download\ and save the file. Before shutting down save the CAB
settings and the next time you CAB downloads a file the file selector
will open at that directory. I'm sure you must mean something else but
would need to know what application you're using.

Regards
Sean

3292. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <6fxx4.724$vd2.3459198@nnrp4.proxad.net>
Source record: 64604

Caroline Leonard <caroline.leonard@bun.com> a crit dans le message :
38c586df.0@news1.cluster1.telinco.net...
> Hi there all you Atarians
>
> I'm a newcomer to the newsgroup scene and have just discovered y'all.
>
> As you are all so experienced please give me some help.
>
> I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
> plus SLM804, never used.
> I have a lot of ST software.

```
Welcome on board. The subject of emulators is covered in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3293. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38c6aba7$0$16852@news.zetnet.co.uk>
Source record: 64605

>On 8 Mar 2000 18:28:23 +, Bob King wrote:
>Hi Caroline, or is it Paul??

Hi Bob,Paul and Caroline

..snip.. > Abergavenny,< It was known by a different name in my Army days :))

>We Atarians/Anglo Welshians must keep together, there aren't many of us left!!!!!

There`s quite a few really Bob. Theres a very big BBS (THE DRUID) up North with an excellent supply of Files etc. Down in the South there is Steve Stupple with his LAST PDL (he bought up some well known PDL`s) he also runs a "Swop Shop" and may have that missing part you want.He also has many new progs as well. There are many users of the ATARI (and exes as well) including a compilation group in BARGOED and an ex STOS man in Dinas Powys.

So Caroline if you want help to remain and use anything ATARI there is help around "The Land of YOUR Fathers" :)) Please dont expect us all to use the Mother tongue though.

Derek

Bob King.

Caroline Leonard wrote:
>
> Hi there all you Atarians
>
> I'm a newcomer to the newsgroup scene and have just discovered y'all.
>
> As you are all so experienced please give me some help.
>
> I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
> plus SLM804, never used.
> I have a lot of ST software.
>
> I would like to get the ST software working on my PC. Are there any step by
> step instructions as I understand that there are emulators that will work on
> my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
>
> I would also like to know how to get an internal disk drive for my ST-I
> think mine may have died.
>
> Can I find a list of good Atari Sites anywhere for info?

>
> DIOLCH YN FAWR (many thanks in Welsh)
>
> PAUL LEONARD
> CYMRU/WALES
> GB

3294. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38c6ac46.1158282@news.tmisnet.com>
Source record: 64606

A good place to start, if you're looking for "good atari sites"
would be http://www.atari.org

George Crissman
strads@tmisnet.com

http://www.tmisnet.com/~strads/hq/atari.html

On Tue, 7 Mar 2000 18:53:13 -0000, "Caroline Leonard"
<caroline.leonard@bun.com> wrote:

>Hi there all you Atarians
>
>I'm a newcomer to the newsgroup scene and have just discovered y'all.
>
>As you are all so experienced please give me some help.
>
>I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
>plus SLM804, never used.
>I have a lot of ST software.
>
>I would like to get the ST software working on my PC. Are there any step by
>step instructions as I understand that there are emulators that will work on
>my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
>
>I would also like to know how to get an internal disk drive for my ST-I
>think mine may have died.
>
>Can I find a list of good Atari Sites anywhere for info?
>
>DIOLCH YN FAWR (many thanks in Welsh)
>
>PAUL LEONARD
>CYMRU/WALES
>GB
>
>
>

3295. Re: notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38c6b44f$0$16853@news.zetnet.co.uk>
Source record: 64607

John S. Gray <ag352@chebucto.ns.ca> wrote in message
news:8a4kk3$o0b$1@News.Dal.Ca...
> This special Notator; is it a hack? Are copies available, and if so, how
> much? I'd like to try running it on a plain old TT.

no luck there as the real thing won't run on a TT

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3296. Re: emulator for Atari on pc

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <tPyx4.762$nw2.3761217@nnrp4.proxad.net>
Source record: 64608

Floyd <springero@hotmail.com> a crit dans le message :
8a5u65$4vm$1@newsspool.casema.net...
> Who can help me to get a emulater working on my pc?

You'd have to be a bit more specific. Which emulator ? Which TOS ?

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3297. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38c6c3fe$0$16852@news.zetnet.co.uk>
Source record: 64609

On 6 Mar 2000 11:29:30 -, Derryck Croker wrote:
>From: xlator@cix.compulink.co.uk
>Date: 3 Mar 2000 21:23:34 GMT
>
>>I didn't understand it either, John. But I *have* had problems with
>>Selectric in the past - specially in my OLR. It sometimes/often stayed
>>in the wrong path, so messages were split incorrectly or remainder of a
>
>Agreed, same here :-(
>
>>A great pity, as I liked it a lot - specially the ability to delete
>>files from the fileselector!

That's why I tried it, much better than the MagiC one, I especially like
the ability to create folders on the fly so to speak.
>
>I use Freedom myself, there are some nice hidden features which make life a
>lot easier! :-)

Where can I get Freedom from?

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3298. Re: notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8a6n8g$l77$1@nereid.worldonline.nl>
Source record: 64610

On 8 Mar 2000 04:23:31 G, John S. Gray wrote:

John, sorry it won't run !But you must try SWEET 16 , it's a very good sequencer, it's shareware
but for a few bucks you can register and it runs smoothly on a TT even under MagiC !! Even with
a Crazy Dots II graphic card on 1024 in high color !!
Jos

3299. Swap my Stacey4

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8a6nc9$l77$2@nereid.worldonline.nl>
Source record: 64611

Hi Stacey lovers !
Now you can become owner of a classic Stacey 4 with 50Mb harddisk.
I want to swap it for a nice Pentium laptop or notebook.....
Jos (jovlie@worldonline.nl)

3300. Re: CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8a6o6708nh@enews2.newsguy.com>
Source record: 64612

On 6 Mar 2000 01:55:36 G, Michael and Nicole Freeman wrote:
>
> Recently, I've been running more and more often into this
>problem, and it is frustrating as heck. I click on a URL and CAB just
>starts counting down its timeouts until it hits 0. Sometimes on the
>second try it finally links up (when it does this, it is almost
>immediately instead of counting down a while). But often (and more
>often lately) it just will not link up and get the data. This is
>especially frustrating when sending forms, because not only will it
>not try a second time, but you always have to click on OK in the
>transaction failed box, and try it again. Recently, it's been so bad
>CAB won't load in any data at all from most sites, making web
>browsing completely impossible and my computer (even more) worthless
>as an web machine.

Yes, it can be quite frustrating!

> Has anyone had this problem? More importantly, has anyone
>overcome this problem? I've tried playing with mtu settings with no
>success. I've tried disabling concurrently-running programs with no
>success. This happens with every CAB.OVL and both CAB 1.5 and 2.7.
>Any ideas? Thanks!

Whenever CAB seems to be doing nothing like you mention, a simple tap on the ESC key usually gets it going again. Or if it does this when you've just clicked a link on an already open page, you can just "re-click" the link (which is equivalent to clicking STOP and then clicking the link again). Unfortunately, this _won't work_ when you're trying to send data in a form - you'll get the "transaction failed" box. But it works great when you're just 'pulling in pages'.

And of course, adjustments can be made to your STinG settings as well, although the timeout problem doesn't seem to be affected by them much in my experiences.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3301. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952584136-38197AEicMi@cwcom.net>
Source record: 64613

From: jlog@zetnet.co.uk (JI Logan)
Date: 07 Mar 2000 17:12:10 GMT

>>>By the way, it looks like Script has been released into the PD
>What is script?, is that the text editor doohickie?.

>|I might make the RSC file a DDP Translation project.
>
>Which version is it? Version 1 was available in the UK and worked with UK
>keyboards but did't like resolutions higher than ST High. Version 2
>worked

This is V5, and (as I said) is to be found on the recent STComputer CD. I
don't know how non-subscribers can get hold of it, perhaps someone can tell
us what its "spreadability" is?

>I read that there was a newer version ?3 - does this work with UK setups?

This one seems perfectly content here, CT2 Falcon in 800*600*16 colours
under MagiC6 and NVDI5. The "Date" function reports the year as 19100
tho'...

Otherwise, a fairly simple WP - something similar to Wordpad for Windows I
guess.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3302. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952584138-38697AEicMi@cwcom.net>
Source record: 64614

From: jlog@zetnet.co.uk (JI Logan)
Date: 07 Mar 2000 17:12:13 GMT

>|>|Still waiting patiently for Papyrus 8.... getting rather fed up with
>the NVDI |5/Pap 5 bug... ;-) Which one is that?
>|
>|Try putting the text cursor between two letters and pressing [Space], two
> |other characters move apart... Using a magnification other than 100%
>fixes |it.
>
>Works normally here. Papyrus 5 and NVDI 5 (freshed up).

Hmm. If I were to put the cursor on the word "Papyrus" between the u abd s
and press [Space], the letters r and u move apart!

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3303. Re: Anyone have these problems?

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952623240.29476.0.nnrp-01.9e985e5c@news.demon.co.uk>
Source record: 64615

Hi,

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message
news:JZdx4.84$624.8331@news.flash.net...
> Problem #1:
>
> This hasn't been much of a problem until recently, but under
> with STiNG, CAB 2.7, and any CAB.OVL, I can't seem to get CAB to link
> up to receive data at a lot of sites. I've found that sites that have
> worked in the past no longer do. What happens is, I click on a link
> or enter a URL, and CAB simply times out on "Waiting for data", no
> matter how long I have the timeout set for. It then displays "Error -
> File Not Found" or similar. I can *sometimes* hit reload and the page
> is loaded immediately with almost no timeout count down. But usually,
> it just times out again. I normally have to hit reload 3 or 4 times
> before I can get to the next page. And then images won't load for the
> same reason (especially frustrating on pages where they don't give
> alternate text for images that serve as links). I've tried changing
> MTU, MSS, RWIN, etc. settings, and the problem still persists, only
> the download speed changes for pages that come in fine. Some pages I
> have no trouble at all with this. And on some, the first page or two
> comes in fine, but the rest don't.

Just a hunch: have you tried deleting cache.dns, thereby letting STiNG
create a new one?

Worth a try at least.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3304. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952624878-258043AEicMi@sweet3.freeserve.co.uk>
Source record: 64616

Hi Ji

>Still waiting patiently for Papyrus 8....

ALong with the rest of us.

>getting rather fed up with the NVDI |5/Pap 5 bug... ;-)

And what bug is that??.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3305. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952624880-258667AEicMi@sweet3.freeserve.co.uk>
Source record: 64617

Yo!, Dezza

>Try putting the text cursor between two letters and pressing [Space], two
>other characters move apart... Using a magnification other than 100% fixes
> it.

I just tried that, works OK here.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3306. atari st emulator

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Tom Simons <tsimons@be.packardbell.org>
Message-ID: <8a43pv$n0o$1@newnews1.news.nl.uu.net>
Source record: 64730

Can anyone tell me what is the easiest emulator ?

i need something that my old disk games can read !

3307. CAB/Dialer Crashes

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <e7hx4.2061$fN3.71616@newsread2.prod.itd.earthlink.net>
Source record: 64731

Sorry if this posted twice!

Hi All,
Running Cab 2.7, NVDI 5.1, latest StinG/Dialer and associated files,
HSMODEM&, either of the latest OVLs by Dan or Oliver on a Falcon MKI (14 meg).
Crashes occur if I move the mouse curser to fast off the 'YES' button in the
dialer after selecting 'disconnect'! The system then takes it's time
clearing in trying to disconnect again but does disconnect without having to
reset.
CAB crashes are occurring similarly when clicking on the 'Stop'
downloading button!
Any thoughts?
John G.

3308. Newsie/ESC

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <0ahx4.2067$fN3.71616@newsread2.prod.itd.earthlink.net>
Source record: 64732

Hi All,
Am having to hit the escape key on a regular basis to complete the
download of an article. The info line hangs with the # of bytes untill the
escape key is used! ???
John G.

3309. Re: notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <8a4kk3$o0b$1@News.Dal.Ca>
Source record: 64733

This special Notator; is it a hack? Are copies available, and if so, how much? I'd like to try running it on a plain old TT.

3310. Re: Yahoo&CAB

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <THkx4.52$ET4.2969@newsread2.prod.itd.earthlink.net>
Source record: 64734

On 7 Mar 2000 15:38:10 G, Mikey wrote:
>
> Loaded the Yahoo page, but CAB cannot find any of the sub-directories
> if that is what you call them). Go to Yahoo, then select one of their
> services. File isn't in the cache either. Search works ok.
>
Mike - I can go to the sub-directories such as Arts/Sciences/Sports etc without any problem. What I can't get to work (causes an error 69 with CAB and bombs) are the services such as shopping/yellow pages. Went to the Canadian Yahoo site and everything works fine, so go figure. I am using CAB 2.7 with Dan's CAB OVL 1.4. I did notice that I saw a strange heading in the address for the services - this may be the source of the problem, at least for those.

What OVL are you using?

Steve Hammond

3311. Re: Anyone have these problems?

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <RKkx4.60$ET4.2969@newsread2.prod.itd.earthlink.net>
Source record: 64735

On 7 Mar 2000 20:54:21 G, Michael and Nicole Freeman wrote:
> On 7 Mar 2000 20:51:53 G, Michael and Nicole Freeman wrote:
> >Problem #2:
> >
> > CAB.OVL 1.40 has solved a bunch of problems (specifically
> >ones relating to my University web site, which Dan has helped out
> >with personally - thanks a ton, Dan!). However, new ones have crept
> >in: I keep getting "Connection dropped by peer" in the status bar
> ^^^^^^^
>
> Sorry, that's "Connection reset by peer"...

Mike - I get that quite a bit with my 350 MHz PC/Windows 98 combination :) - have seldom seen it with the latest Sting modules/CAB and Dans OVL. Question - What versions of the STinG STX's are you using and Sting itself?

Steve Hammond

3312. Re: Falcon SCSI port speed?

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8a4pda02r9b@enews4.newsguy.com>
Source record: 64736

On 2 Mar 2000 09:23:17 +, Uwe Seimet wrote:

>Paul Nurminen wrote:
>> ...
>> Falcon and the PC), and wasn't sure if the lower end Adaptec card would be
>> good enough. But it has a throughput rate of something like 10MB/second, so
>
>This is a theoretical throughput rate if your PC is quite old. Your PC
>and your drives must be quite new in order to reach this.

Understood. My point was that I didn't want anything that was _slower_ than
the Falcon (as far as potential throughput is concerned should I decide to
utilize the card on a faster computer in the future).

Thanks for your information though Uwe. Always informative.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3313. BubleGEM crashes MagiC 5

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8a4pig01qir@enews2.newsguy.com>
Source record: 64737

* Something that was originally posted in comp.sys.atari.programmer:

Newsgroups: comp.sys.atari.programmer
From: Nurmix@socal.SPAM (Paul Nurminen)
Organization: Nurmix Web Central
References: <89tmfj$u6r$1@nnrp1.deja.com> <8a19tecit1@plutonium.compulink.co.uk>
Subject: Re: Really weird BubbeGEM problem
X-Newsreader: NEWSie Version 0.94 (Atari)

On 6 Mar 2000 22:02:22 G, xlator@cix.compulink.co.uk wrote:
>In message <89tmfj$u6r$1@nnrp1.deja.com>, gokmase@my-deja.com said:
>
>>Got a problem with BubbleGEM I just cannot sort out. Under MagiC it
>>seems like the BubbleGEM helptext will sometimes show up in the title of
>>any of the opened windows belonging to my program.

[snip]

>I am not sure whether this helps, but I had problems with bubble help
>coming up as soon as I moved the mouse over the relevant field, or
>left-clicking (rather than right, which should bring up the bubbles). I
>solved this by making sure that Thomas Much's BUBGEM_E.CPX was active
>and set to 2000 ms for open. Just my 2 cents worth....

I've had some trouble with BubbleGEM version R07e. When installed in my
MagiC 5 START folder (as per the DOCs), MagiC crashes when it gets to
MAGXDESK. Any ideas?

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
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** SPAM ALERT! (Change "SPAM" to "com") **

3314. Re: Yahoo&CAB

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <scbvifhpbi747@corp.supernews.com>
Source record: 64738

On 8 Mar 2000 04:30:43 G, Steve Hammond wrote:
>NNTP-Posting-Date: Tue, 07 Mar 2000 20:30:43 PST
>Organization: EarthLink Inc. -- http://www.EarthLink.net
>Xref: rQdQ comp.sys.atari.st:217399
>
>On 7 Mar 2000 15:38:10 G, Mikey wrote:
>>
>> Loaded the Yahoo page, but CAB cannot find any of the sub-directories
>> if that is what you call them). Go to Yahoo, then select one of their
>> services. File isn't in the cache either. Search works ok.
>>
>Mike - I can go to the sub-directories such as Arts/Sciences/Sports etc without
>any problem. What I can't get to work (causes an error 69 with CAB and bombs)
>are the services such as shopping/yellow pages. Went to the Canadian Yahoo site
>and everything works fine, so go figure. I am using CAB 2.7 with Dan's CAB OVL
>1.4. I did notice that I saw a strange heading in the address for the services -
>this may be the source of the problem, at least for those.
>
>What OVL are you using?
>
>Steve Hammond
>.

Hi Steve,

(red faced Mike says) actually I was trying to get to the personals:)
I am using OVL 1.4 and CAB 2.7c. I'll try the Canadian site in a bit.

Thanks,
Mike

3315. Re: Airline tickets US to Germany?

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <scc08ii7bi749@corp.supernews.com>
Source record: 64739

On 7 Mar 2000 19:42:02 +, Joergen Bak wrote:
>>From: mgrove@iwvisp.com (Mikey)
>>Date: Tue, 07 Mar 2000 15:18:48 GMT
>>
>>Least expensive round trip tickets I have found were around $1600.00.
>>Anyone know of a better rate and place to look?
>>Seen an add for US to New Zeland for only $745.00 round trip, but
>>don't think Milans are there yet either:).
>>Mike
>
>Hi Mike,-
>have you tryed
>
>http://www.bestfare.com
>
>cheers
>
>Joergen

All I saw there was SouthWest, which is US bound only AFAIK.
(or was that a "slide off the runway" joke?:)

Mike

3316. Re: Anybody have an Atatri 520 or 1040st they want to get rid of?

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <mvox4.8$hg5.861@newsread2.prod.itd.earthlink.net>
Source record: 64740

Look on ebay, you can always find a few for very cheap.

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
Teo Zenios <teoz@neo.rr.com> wrote in message
news:scb7nsombi7130@news.supernews.com...
> Hi,
>
> I was cleaning out my basement and uncovered my Timex sinclair 2068 and it
> got me thinking about older computers I allways wanted. If anybody in the
> USA has an atari 520 or 1040 st they want to get rid of I would like to
have
> one.
>
> I thaught they were interesting when they came out.. but I sold my C64 to
> get a 286/12 PC for school.
>
> Thanks,
>
> TZ
>
>
>
>

3317. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8a5i8g$f9v$1@nnrp1.deja.com>
Source record: 64741

In article <38c58188.3282997@news.tmisnet.com>,
strads@tmisnet.com (George Crissman) wrote:
> If I remember correctly, the Milan II (the finished unit) is
> supposed to debut at CeBit this year, which will be in
> the August/September time frame. Any sooner would
> be welcome, but unbelievable!
>
It's not quite the CeBit - it's the "CeBit Home" which is an
entertainment show. So they better finish some games until then! :-)

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

3318. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38C65ECC.2697634E@patent.gov.uk>
Source record: 64742

Hi all,

Just like Indiana Jones, 'I have a bad feeling about this' Milan II thing. Surely we were promised a substantive appearance if not quite a launch of the new 'Super Atari' at the Silicium Expo. and it looks like Bengy was also lead to believe so. It is pointless, patronizing and childish to spin the punters a tale just to keep them happy and quiescent. We atarians are in a minority - almost - hobbyers position, but at least a good proportion of us are long enough in the tooth and have been long enough loyal to the atari name to expect to be treated like adults. Let's have the truth in future, we really can take it!!!

On a lighter note, have any of you been following the battle between a certain self professed 'Power Mac User' and pro-atarians on 'comp.sys.atari.advocacy'. The promised imminent arrival of the Milan II had been grasped by more than one as a weapon against the foe. I just hope he does not learn about the latest fiasco. If he does, then you will hear his crowing from Canada all the way to Germany and all our side will be able to do is wimper.

Bob King.

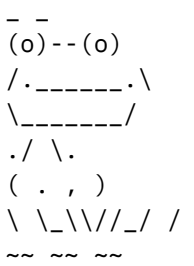
Matthias Jaap wrote:
>
> In article <38c58188.3282997@news.tmisnet.com>,
> strads@tmisnet.com (George Crissman) wrote:
> > If I remember correctly, the Milan II (the finished unit) is
> > supposed to debut at CeBit this year, which will be in
> > the August/September time frame. Any sooner would
> > be welcome, but unbelievable!
> >
> It's not quite the CeBit - it's the "CeBit Home" which is an
> entertainment show. So they better finish some games until then! :-)
>
> Greetings,
> Matthias.
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3319. emulator for Atari on pc

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Floyd <springero@hotmail.com>
Message-ID: <8a5u65$4vm$1@newsspool.casema.net>
Source record: 64743

Who can help me to get a emulater working on my pc?

--



3320. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-9BA1AB.11275508032000@bigmomma.idirect.com>
Source record: 64744

In article <38C65ECC.2697634E@patent.gov.uk>, Bob King
<robert.king@patent.gov.uk> wrote:

> On a lighter note, have any of you been following the battle between a
> certain self professed 'Power Mac User' and pro-atarians on
> 'comp.sys.atari.advocacy'. The promised imminent arrival of the Milan II
> had been grasped by more than one as a weapon against the foe. I just
> hope he does not learn about the latest fiasco. If he does, then you
> will hear his crowing from Canada all the way to Germany and all our
> side will be able to do is wimper.
>
>
well, TiFKAS has been doing his best to try to stop the Milan II,
spreading all kinds of FUD about it from the beginning - including
claiming, before the first Milan was released, that "90% of all TOS
applications fall over on the Milan"; that "there is a high failure rate
of Milan 040s" (just based on a message here from Matthias Jaap, that
Matthias later confronted him about in .advocacy) - and, of course, he's
using his typical nonsensical FUD about the "inferior" 680x0 technology
(which, of course, means he thinks that all 680x0 Macs are junk as well).

If he gives you a hard time about the Milan II being late, just
remind him that Steve Jobs promised the G4 500MHz Tower would be
shipping "in a few weeks" on August 31st, 1999 - and only finally showed
up in February 2000, only to be crushed by 1 GHz Athlons a few weeks
later. Those must've been some pretty long weeks :)

Don't worry about it - we have plenty of ammunition against the
little flatulence. Especially the problems Apple is having with iBooks
that have self-destructing hard disk partitions, iBooks with cracking
cases, the fact that the new Appleworks 6 is now being called
"Appleworks Sux" by users because of many flaws (one big problem - they
removed the ability to import Microsoft text files! How STUPID can one
get!), that Half-Life and Pharoah were cancelled for the Mac because of
poor sales of similar products, that there are reports that UnReal and
Quake 3 Arena for the Mac are suffering very poor sales...

Oh, yeah, and you'll get a big laugh about TiFKAS' banging his brains
out about how the Mac is the "superior" MIDI platform - especially ask
him about the "updated MIDI Software" from Adobe (yes, ADOBE) he
supposedly saw at a major Mac show. Needless to say, the MIDI
professionals who use Atari have him roasting over a spit :)

followups set to atari.advocacy......

3321. Re: Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-08 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38C68DA0.A47C399D@patent.gov.uk>
Source record: 64745

Hi Daniel,

I didn't want to identify any of 'our side' in the 'war', but you have 'outed'. I did intend to send you a mild warning about extolling the software bundle promised with the Milan II. If it's anything like that supplied with the Milan 40, then it's not very impressive on close inspection. As you know you get a start up disc and a CD. There are no manuals for any of the programs on the CD and for the Milan 40, the computer manual itself was in German. Excepting for the OS needed programs and Thing/Ming, the programs are of the 'Lite' type, eg Papyrus, ie severely limited or substantially U/S eg SMURF and Draconis. I know the practice of CD versions only of programs is normal with the PC, with the tease of paying for the Manuals, but that does not apply here. The let down with the bundled software is a pity, since the Milan is a superb graphics machine. The only PCI card supplied in the basic M/C is a dedicated graphics one, but this alone has allowed me to use DA's Layout TC and PhotoLine at 800x600xTC at speeds up to 10 times the Falcon at 640X480X256. As someone else has said here, for the Milan II to succeed in todays world, we have to have a better browser than CAB and for acceptable backwards Falcon/ST compatibility we have to have DSP and Midi cards. I hear that these are 'being developed'. I pray that this is not 'vapour ware'.

All the best in the war.

PS. re this follow up, Netscape refuses to reply to the groups you have set up, so am replying to comp.sys.atari.st

Bob King.

"Daniel L. Dreibelbis" wrote:
>
> In article <38C65ECC.2697634E@patent.gov.uk>, Bob King
> <robert.king@patent.gov.uk> wrote:
>
> > On a lighter note, have any of you been following the battle between a
> > certain self professed 'Power Mac User' and pro-atarians on
> > 'comp.sys.atari.advocacy'. The promised imminent arrival of the Milan II
> > had been grasped by more than one as a weapon against the foe. I just
> > hope he does not learn about the latest fiasco. If he does, then you
> > will hear his crowing from Canada all the way to Germany and all our
> > side will be able to do is wimper.
> >
> >
> well, TiFKAS has been doing his best to try to stop the Milan II,
> spreading all kinds of FUD about it from the beginning - including

> claiming, before the first Milan was released, that "90% of all TOS
> applications fall over on the Milan"; that "there is a high failure rate
> of Milan 040s" (just based on a message here from Matthias Jaap, that
> Matthias later confronted him about in .advocacy) - and, of course, he's
> using his typical nonsensical FUD about the "inferior" 680x0 technology
> (which, of course, means he thinks that all 680x0 Macs are junk as well).
>
> If he gives you a hard time about the Milan II being late, just
> remind him that Steve Jobs promised the G4 500MHz Tower would be
> shipping "in a few weeks" on August 31st, 1999 - and only finally showed
> up in February 2000, only to be crushed by 1 GHz Athlons a few weeks
> later. Those must've been some pretty long weeks :)
>
> Don't worry about it - we have plenty of ammunition against the
> little flatulence. Especially the problems Apple is having with iBooks
> that have self-destructing hard disk partitions, iBooks with cracking
> cases, the fact that the new Appleworks 6 is now being called
> "Appleworks Sux" by users because of many flaws (one big problem - they
> removed the ability to import Microsoft text files! How STUPID can one
> get!), that Half-Life and Pharoah were cancelled for the Mac because of
> poor sales of similar products, that there are reports that UnReal and
> Quake 3 Arena for the Mac are suffering very poor sales...
>
> Oh, yeah, and you'll get a big laugh about TiFKAS' banging his brains
> out about how the Mac is the "superior" MIDI platform - especially ask
> him about the "updated MIDI Software" from Adobe (yes, ADOBE) he
> supposedly saw at a major Mac show. Needless to say, the MIDI
> professionals who use Atari have him roasting over a spit :)
>
> followups set to atari.advocacy......

3322. Re: ASH Emailer 2.3

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952688990-69891AEicMi@sweet3.freeserve.co.uk>
Source record: 64546

Hi Joergen

>>>Did I disvover a bug in the otherwise great program?
>>>This is with Emailer version 2.3 of November 18. 1999.

>>You need version 2.3f of feb 22, 2000 A free update is available on the
>>ASH website.

>Thank`s,- got it today,- more translation to do now.

That'l be fun, i dont have that problem, someone else does that for me, i
just pick up any mistakes i find.. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3323. Re: General Atari emulation mailinglist active

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Niels Wagenaar <nwagenaar@nwagenaar.tmfweb.nl>
Message-ID: <8adp5nock1@azure.nl.gxn.net>
Source record: 64547

Tomas Berndtsson <tomas@nocrew.org> schreef in berichtnieuws
80wvngktl2.fsf@junk.nocrew.org...
> niels@dbitgroep.xs4all.nl writes:
>
> > I created a general Atari emulation mailinglist at egroups.
> > People who wanna join can send an e-mail to:
> > atari-emul8-subscribe@egroups.com.
> ^
> The 8 makes it sound like it's mostly for 8-bit Ataris. Is it?

Nope. it short for atari-emulate :-)

It's for al Atari machines. Like the Atari 2600 through the Atari Jaguar.
And from the Atari 400 through the Atari ST .

>
>
> Tomas

Yours,

Niels Wagenaar

3324. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8a6rfj$7qs$1@news5.svr.pol.co.uk>
Source record: 64618

> I would like to get the ST software working on my PC. Are there any step
by
> step instructions as I understand that there are emulators that will work
on
> my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).

Have a peek at the emulation page on my site

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3325. Re: ST PD archives

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613264006-62380AEicMi@bfree.on.ca>
Source record: 64619

http://www.umich.edu/~archives/atari/

There is also a site called SUPPORT SHAREWARE AUTHORS.

There are some amazing games on this site.

I don't have the URL handy.

You might find a link from the Atari Launchpad.

http://launchpad.atari.org

Assuming the org server is working reliably:-).

Also check the Ftp site list found in the Launchpad as well as I think
their is a link from the Quick FAQ pages.

Finally, their should be a very recent listing on this NG, called FTP
SITE LIST in the Subject header.

Later Brian.

3326. Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000309023101.988N@lproven.compulink.co.uk>
Source record: 64620

Is this easy to do?

I may be able to get a cheap/free Falcon with a dead PSU and parallel port soon. Is it reasonably straightforwards to fit one into a PC case?

Yes, I realise it may involve soldering! ;)

--
Liam P.

3327. Re: emulator for Atari on pc

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Egidio Basso <egidio.basso@wanadoo.be>
Message-ID: <8a7488$2adm$1@buty.wanadoo.nl>
Source record: 64621

PacifiST http://pacifist.fatal-design.com
for more general info www.fatal-design.com

Floyd a crit dans le message <8a5u65$4vm$1@newsspool.casema.net>...
>Who can help me to get a emulater working on my pc?
>
>--
>
> _ _
> (o)--(o)
> /._____.\
> _____/
> ./ \.
>(. ,)
> \ _\V/_/ /
> ~~ ~~ ~~
>
>
>

3328. Where to download GFA-BASIC ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Charles-Henri Hallard <hallard@free.fr>
Message-ID: <8a7t9pjuv1@minus.oleane.net>
Source record: 64622

```
and also GFA Assembler

Thank's

--
-----------------------------------------------
Charles-henri Hallard
http://hallard.free.fr
hallard@free.fr
-----------------------------------------------
```

3329. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38C780E3.9BB0E078@patent.gov.uk>
Source record: 64623

Hi Derek,
yep I know about the Druid, used to be a regular user in my
pre-internet days and yep I know Steve or at least we have exchanged
goodies and cash. The only other 'official' name for Abergavenny is 'y
fenni', indicating its proximity to the river Fenni, a small stream
actually, but perhaps it has shrunk with time!! Don't we all!!
Talking about the passage of time, 'In my army days'? if you are talking
about conscription, that makes you a wrinkly like me, I only 'escaped'
by going to University, though I wonder now if a bit of military
discipline would not have done me good!!!

Bob King (HWSC(He Who Stands Corrected))

Derek W W Hunt wrote:
>
> >On 8 Mar 2000 18:28:23 +, Bob King wrote:
> >Hi Caroline, or is it Paul??
>
> Hi Bob,Paul and Caroline
>
> ..snip.. > Abergavenny,< It was known by a different name in my Army
> days :))
>
> >We Atarians/Anglo Welshians must keep together, there aren't many of us
> left!!!!!
>
> There`s quite a few really Bob. Theres a very big BBS (THE DRUID) up
> North with an excellent supply of Files etc. Down in the South there
> is Steve Stupple with his LAST PDL (he bought up some well known PDL`s)
> he also runs a "Swop Shop" and may have that missing part you
> want.He also has many new progs as well. There are many users of the
> ATARI (and exes as well) including a compilation group in BARGOED
> and an ex STOS man in Dinas Powys.
>
> So Caroline if you want help to remain and use anything ATARI there
> is help around "The Land of YOUR Fathers" :)) Please dont expect us
> all to use the Mother tongue though.
>
> Derek
>
>
>
> Bob King.
>
> Caroline Leonard wrote:

> >
> > Hi there all you Atarians
> >
> > I'm a newcomer to the newsgroup scene and have just discovered y'all.
> >
> > As you are all so experienced please give me some help.
> >
> > I have a Mega 2 ST, SM124 and Gasteiner (Seagate) 1GIG external hard drive
> > plus SLM804, never used.
> > I have a lot of ST software.
> >
> > I would like to get the ST software working on my PC. Are there any step by
> > step instructions as I understand that there are emulators that will work on
> > my PC (it's a P2 400 mhz with 128 MB ram, 8.5 GIG hard drive).
> >
> > I would also like to know how to get an internal disk drive for my ST-I
> > think mine may have died.
> >
> > Can I find a list of good Atari Sites anywhere for info?
> >
> > DIOLCH YN FAWR (many thanks in Welsh)
> >
> > PAUL LEONARD
> > CYMRU/WALES
> > GB

3330. Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <38C784AC.8C09D390@patent.gov.uk>
Source record: 64624

Have just received EMAGIC Logic 2 and wow you should see the packaging, let alone the software. A gray ABS 10"x12"x2.5" book like casing, with a note extolling the use of recycable ABS as against others card board. The two manuals are a revolation in this A5 Magic/NVDI booklet day, filled with detailed screen dumps (all Mac, but the book says that the Atari is substantially the same) and over 400 pages in total. There is also the Midi extension and Dongle box. I thought that such packaging was only for the PC etc. All I need now is a couple of years to learn how to use the thing. Oh and by the way, all for ï¿½50 care of Loot.

Bob King (AVHF (A Very Happy Fella))

3331. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <8e8fcs49dt4ltpvpelnjcld8ofcd9qhuca@4ax.com>
Source record: 64625

On Wed, 08 Mar 2000 09:30:02 -0000, Derryck Croker
<derryck@NOSPAMcix.co.uk> said:

SNIPP

> Otherwise, a fairly simple WP - something similar to Wordpad for Windows I
> guess.

Oops, it's more like word 2.0! It's defn'y better than Works!!!
(outraged!)

3332. TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-A55C84.08184809032000@bigmomma.idirect.com>
Source record: 64626
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

Itinerary for the March 15th. 2000 meeting of the Toronto Atari Federation....

Are you the proud owner of an Apple iMac, PowerBook, iBook, G3/G4 Tower or older PowerPC computer? Do you miss playing your old Atari ST games, or is there an application out there from your ST days that you just can't find a replacement for? Want to amaze your other Mac buddies? Have you wondered about what all this fuss is about emulating older platforms on newer machines?

Well, tonight's meeting may have the answers to these and other questions you may have - for we'll be demonstrating the Atari ST emulator NoSTalgia. An amazing feat of programming, NoSTalgia allows you to run a wide variety of Atari software - including MIDI software - on your Macintosh. We'll also be touching on other Mac emulators, including MagiCMac.

Yes, tonight will be an informative and fun night of demonstrations not only for Atari users, but for Mac users as well. Be sure to make time for this interesting seminar!

TORONTO ATARI FEDERATION meetings are held on the third Wednsday of the month from Sept-June in the "Gold Room" of the North York Memorial Hall located in the lower or concourse level of the North York City Centre Library Building at 5110 Yonge Street (next to Mel Lastman Square) at Parkholme Avenue. Those coming by public transport can take the TTC Yonge Line north to North York Centre Station. $2 for non-members. Dues are $25 per year, and includes a subscription to the newsletter PHOENIX. Membership in TAF IS Atari support!

Ken MacDonald, president: anarkist@idirect.com, 416-533-0504
Dan Dreibelbis, Vice-President: dreibel@idirect.com 416-766-4743
TAF Online! BBS (now free to any Atarian!) 416-421-8999 (28.8, 8-N-1)
TAF homepage - http://come.to/taf

3333. Make e-bay transaction easier + $10 bonus

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: csjjh@ux1
Message-ID: <38c7c850@news.eiu.edu>
Source record: 64627

Did you know you can email money with PayPal.com?

PayPal.com is a completely free service that lets users send money to anyone with an email address. Use PayPal.com to settle restaurant tabs with colleagues, pay friends for movie tickets, or buy a baseball card at an online auction - all with the click of a mouse! PayPal charges the money to an existing credit card or bank account. It's faster, safer and easier than mailing a personal check.

As soon as you sign up and register your credit card, PayPal will automatically send you $10! I recently signed up for PayPal and got my $10 bonus right away.

Signing up is quick, easy and you can download the money to your bank account at any time. No strings attached. Click on this link to sign up and see for yourself:

https://secure.paypal.com/refer/pal=csjjh%40eiu.edu

REFER YOUR FRIENDS AND EARN UP TO $1,000
After you sign up, you'll get an mail like this to send to friends and family, and PayPal.com will give you $10 for each friend or family member (up to 100) that signs up and registers a credit card. It's that easy!

3334. New Game for Falcon, Milan and Stemulator Gold: Enemywar II

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8a8hbqjag1@news01.btx.dtag.de>
Source record: 64628

Hi there, the new Enemywar II for the Ataris shown above is now released and availabe on CD-ROM for 69 DM + packaging. Please contact me at markus.binder@t-online.de The game itself is about 8,5 megabyte big and ueses the 16 bit true color mode. Itï¿½s a strategical game for 2 players with very good graphics and nice sound effects! :-)

<Omikronman>

3335. Re: Where to download GFA-BASIC ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8a8mn9pjp1@nnrp1.deja.com>
Source record: 64629

```
In article <8a7t9p$juv$1@minus.oleane.net>,
"Charles-Henri Hallard" <hallard@free.fr> wrote:
> and also GFA Assembler
>
> Thank's
>

Several Atari dealers still carry V3.6, and the package has been
re-released in Germany recently.

Mike
.

Sent via Deja.com http://www.deja.com/
Before you buy.
```

3336. Re: New Game for Falcon, Milan and Stemulator Gold: Enemywar II

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8a8v2l$9dk$1@news07.btx.dtag.de>
Source record: 64630

Please visit the Omikronman webpage at
http://home.t-online.de/home/markus.binder

additional infos are available at
markus.binder@t-online.de

3337. Re: Help, C-Lab Notator.

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Timothy Cameron <timothy@mweb.co.za>
Message-ID: <81031350135583.NC-v1.26.timothy@news.mweb.co.za>
Source record: 64631

On Sat, 04 Mar 2000 00:53:29 GMT, halln@c2i.net (Hallvard Tangeraas)
wrote:

> kevin dermott <kdermott@zetnet.co.uk> wrote:
>
> > > He has been using C-Lab Notator V3.1 [(c) 1988], SN:- 1744409 for ALL
> > > his
> > > music needs. The problem is the master disk has now failed,
>
>
> > Great news for him if his dongle is ok a brand new upgraded version can be
> > downloaded for free at
> > http://www.crosswinds.net/~notator/docs/software.html
>
> And while he's at it, he might also want to join the list and get in
> touch with other Notator/Creator SL users all around the world! The
> same site as the above (and in my signature).
>
>
> Hallvard
> --
> Hyperlink Launchpad: <http://also.as/hall/> Atari Launchpad :
> <http://www.geocities.com/SiliconValley/Bay/8745/> Notator/Creator
> SL : <http://matrix.crosswinds.net/~notator/>
>

A short note just to say thank you to all on this group. :)

I downloaded the above file, but when my friend tried it, no luck.
Is there a difference between Notator & Notator SL dongles ?

Regards,
Tim Cameron

3338. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38c81966$0$16850@news.zetnet.co.uk>
Source record: 64632

On 7 Mar 2000 22:49:30 G, xlator@cix.compulink.co.uk wrote:
<snips>
>Thanks Shaun - but that's not what I meant. How do I find downloaded
>files on my drive without having to look through all the cache folders
>for them?

If you did not chose a drive and folder when you got the file selector shown (under Binary File warning), then you need to search through your \Cab\CACHE\a\ & b\ & c\ etc folders looking for files ending with ZIP or .LZH (or .TOS) and copy them out to another folder where you can deal with them with 2in1 or similar unpacker. Unfortunately, CAB has no option to chose this path separately from Cache.

Charles.

3339. Re: Where to download GFA-BASIC ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10003091611390.102-100000@TT030>
Source record: 64633

```
You can download the older v2.x which was distributed via disk
magazines years ago, but there is no real compiler for it.
All newer versions are commercial as Mike states.
Check out my gfa pages for further info on gfa.

On Thu, 9 Mar 2000, Mike wrote:

> In article <8a7t9p$juv$1@minus.oleane.net>,
> "Charles-Henri Hallard" <hallard@free.fr> wrote:
> > and also GFA Assembler
> >
> > Thank's
> >
>
> Several Atari dealers still carry V3.6, and the package has been
> re-released in Germany recently.
>
> Mike
> .
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>
>

---------------------------------------------------------------------
Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet
```

3340. TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Petie81 <p.schutte@hccnet.nl>
Message-ID: <8a97ma$84b$1@newsspool.casema.net>
Source record: 64634

Where can I download a TOS image?

Peter
p.schutte@wanadoo.nl

3341. Re: Newsie/ESC

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613264344-29892AEicMi@bfree.on.ca>
Source record: 64635

>From: swampfox1@earthlink.net (John Garone)
>Date: Wed, 08 Mar 2000 00:29:48 GMT
>
>Hi All,
> Am having to hit the escape key on a regular basis to complete the
>download of an article. The info line hangs with the # of bytes untill
>the escape key is used! ???
> John G.

Hi John

I too, have this problem with NEWsie but only on my Falcon, and not on my ST. As I run NEWsie off the Syquest, I have always thought it was a SCSI problem. So, I hit escape as you do and carry on. Like I mentioned, I haven't had this happen on my ST. And well my TT is running ASH 2.0 at present.

Later Brian.

3342. Re: Papyrus 5.15 and SLM 804

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Daniel Rojo <drojo@utmb.edu>
Message-ID: <38C86D8D.BEA83994@utmb.edu>
Source record: 64636

Ken Springer wrote:

>
> You would be correct if I were attempting to print a "picture" object.
> But I'm not, I'm using Pap's built-in line patterns and greyscale fill
> colors.

You are right, the "optimized for" is for pictures only.

> Years ago, I did some very extensive tests of line screens and printers
> using Calamus. From the looks of things, the fill patterns may be
> optimized for 600 dpi printer output. The SLM is half of that. The
> output on my HP4 is great, but not worth a damn on the SLM. And still
> having and using Calamus, I know the SLM is capable of far, far, far
> better output of greyfills than I'm getting. <G>

I did some tests with Pap 4 and an HP laserjet II (300 x 300), and
with my Canon BJC-210 (360 x 360) and both did a fine job printing
some greyscale patterns. Maybe the problem resides on the driver. Are
you using pap's own drivers or GDOS/NVDI?

Greetings

Daniel

3343. Re: Newsie/ESC

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38c88d76_3@huge.aa.net>
Source record: 64637

On 10 Mar 2000 02:04:54 , Mikey wrote:
>On 9 Mar 2000 22:33:33 G, Brian Van Tilborg wrote:
>>>From: swampfox1@earthlink.net (John Garone)
>>>Date: Wed, 08 Mar 2000 00:29:48 GMT
>>>
>>>Hi All,
>>> Am having to hit the escape key on a regular basis to complete the
>>>download of an article. The info line hangs with the # of bytes untill
>>>the escape key is used! ???
>>
>> I too, have this problem with NEWsie but only on my Falcon, and not on
>>my ST. As I run NEWsie off the Syquest, I have always thought it was a
>>SCSI problem. So, I hit escape as you do and carry on. Like I mentioned,
>>I haven't had this happen on my ST. And well my TT is running ASH 2.0
>>at present.
>>
>>>Ditto. I figured it was a slow server.

Hi all,

Well, I guess my Falcon is "special" ;-). I'm running Newsie on
a 14meg Falcon w/Nemesis, ICD, Warp9 - and I very rarely have
that happen. I run a pretty minimal setup. Maybe there is a
conflict with one of your accessories, etc. I dunno.

Clayton Murray
Seattle, WA USA
claytone@aa.net

3344. Re: Papyrus 5.15 and SLM 804

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38C88EC7.11D603C0@greeleynet.com>
Source record: 64638

Daniel Rojo wrote:

> > Years ago, I did some very extensive tests of line screens and printers
> > using Calamus. From the looks of things, the fill patterns may be
> > optimized for 600 dpi printer output. The SLM is half of that. The
> > output on my HP4 is great, but not worth a damn on the SLM. And still
> > having and using Calamus, I know the SLM is capable of far, far, far
> > better output of greyfills than I'm getting. <G>
>
> I did some tests with Pap 4 and an HP laserjet II (300 x 300), and
> with my Canon BJC-210 (360 x 360) and both did a fine job printing
> some greyscale patterns. Maybe the problem resides on the driver. Are
> you using pap's own drivers or GDOS/NVDI?
>

Both. The printed results are the same. Or so close to the same as not
to make any difference.

3345. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38c88fd8_3@huge.aa.net>
Source record: 64639

>> Have just received EMAGIC Logic 2 and wow you should see the packaging,
>> let alone the software. A gray ABS 10"x12"x2.5" book like casing, with a
>> note extolling the use of recycable ABS as against others card board.
>> The two manuals are a revolation in this A5 Magic/NVDI booklet day,
>> filled with detailed screen dumps (all Mac, but the book says that the
>> Atari is substantially the same) and over 400 pages in total. There is
>> also the Midi extension and Dongle box. I thought that such packaging
>> was only for the PC etc. All I need now is a couple of years to learn
>> how to use the thing. Oh and by the way, all for £50 care of Loot.
>>
>> Bob King (AVHF (A Very Happy Fella))

>the box is the best thing about it. It's ported from the Mac Version and is
>not that hot I've had it up to audio versions and still prefer Notator SL

Hi Bob, good going. I think Logic is a fine program. Version 2.5
is a nice step up from 2.0. Did you get 2 or 2.5? Version 2.01
(both Logic and Logic Audio) are available off the web free, but
you have to have the dongle. Yeah, the box is.... interesting.
I'm still looking for a suitable use for it. It's too... unusual
to throw away. Let me know if I can help any. My MAIN sequencer
is still Hybrid Arts EditTrack. I learned on that one, and it's
quick and efficient to get around on. Doesn't have notation, and
a lot of other stuff in Logic, tho.

Clayton Murray
Seattle, WA USA
claytone@aa.net

3346. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952670348-11554AEicMi@cwcom.net>
Source record: 64640

From: tcjspencer@zetnet.co.uk (Trevor Spencer)
Date: 08 Mar 2000 21:19:58 GMT

>>I use Freedom myself, there are some nice hidden features which make life
>a
>>lot easier! :-)
>
>Where can I get Freedom from?

I got mine from (and registered with) InterActive. Try looking at
http://www.cix.co.uk/~transaction and see if Joe has left links to his now
unsupported shareware archives. You might also try
ftp://ftp.dryden.co.uk/home/ftp/pub/atari/interactive

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3347. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952670350-12014AEicMi@cwcom.net>
Source record: 64641

From: un@liamp.cix.co.uk (Liam Proven)
Date: Thu, 9 Mar 2000 02:31 +0000 (GMT Standard Time)

>I may be able to get a cheap/free Falcon with a dead PSU and parallel port
>
>soon. Is it reasonably straightforwards to fit one into a PC case?

Given that quite a few people have put STs into PC cases I'd say the answer
is a resounding YES. Not sure how you'd deal with issues like extending the
ports tho'. I'd suggest fixing that parallel port if you know what the
problem is (fried chip?)

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3348. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200003092243.a57315@wun.maus.de>
Source record: 64642

Hallo Liam!

LP>Is it reasonably straightforwards to fit one into a PC case?

Well, if you manage to find a case with the PSU fitted near the top of it.
Otherwise, there won't be enough space for the Falcon Mainboard.

LP>Yes, I realise it may involve soldering! ;ï¿½)

Oh, rather few soldering, just the reset button and some wire for the keyboard.
But you'll have to do some constructing on the case itself, i.e. make some
holes in the back to fit the connectors of the Falcon's mainboard, which is not
at all PC-compatible. I've done it myself some years ago, but I'm mechanical
engineer, too :-)

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

3349. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952688960-63908AEicMi@sweet3.freeserve.co.uk>
Source record: 64643

Yo!, Peter

>How do I find downloaded files on my drive without having to look through
>all the cache folders for them?

Go to file.. Modules.. CABcache option, that blokey will help you find
them.

Ive got a PRG thats called SDCAB that will pop up a fileselector after a
CAB download prompting for a Human readable filename and destination, alows
you to copy or move from cache to ?:\xxx\xx.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3350. Re: Here it is!! MindBender will Blow your mind! 8382

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952688964-64582AEicMi@sweet3.freeserve.co.uk>
Source record: 64644

Hi EBDEFV or whatever,

>OK! you HAVE to try this out....just got it the other day..GREAT FUN!
>Watch the disc for between 40-60sec....then look at your hand or anything
>really...just like tripping, but without the drugs. (Dont know if thats a
>good or bad thing<G>) http://www.geocities.com/foa2000ok/mindbender.zip

I this another of those trojan horse viri that someone with a strange name
and a BTinternet account is trying to spread??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3351. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952688968-65332AEicMi@sweet3.freeserve.co.uk>
Source record: 64645

Yo, Dezza

>
>Hmm. If I were to put the cursor on the word "Papyrus" between the u abd s
> and press [Space], the letters r and u move apart!

Hm!, have you had those extremely long day shifts yet!!.

Works okay here dude??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3352. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-F29316.19282609032000@bigmomma.idirect.com>
Source record: 64548

In article <memo.20000309023101.988N@lproven.compulink.co.uk>, lproven at cix.co.uk wrote:

> Is this easy to do?
>
> I may be able to get a cheap/free Falcon with a dead PSU and parallel
> port
> soon. Is it reasonably straightforwards to fit one into a PC case?
>
> Yes, I realise it may involve soldering! ;)

it should be very possible to do - AAMOF, a couple of guys at one of our meetings brought in a Falcon they had recased in a PC Tower that was quite impressive!

Indeed, thanks to both Chris Crosskey and Mario Becroft, you can now get all sorts of widgets that will make it a snap to attach certain types of things to that motherboard, including the PC power supply.

A couple of things, though -

- you'll need a full-size tower case to accomodate the motherboard, as even a mid-tower has not enough room to accomodate the motherboard length.

- also make sure that you have an AT form factor case, NOT an ATX case. The power supplies are different in these cases, and an ATX could fry the Falcon board even worse.

3353. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8a9feocdt1@nereid.worldonline.nl>
Source record: 64549

On 9 Mar 2000 02:31 +000, Liam Proven wrote:

Hoi Liam !
You have to buy a Big Tower !!Then it's not a problem, just use the PSu from the tower, you only have to turn it upside down, so cut away the metal case around the PSU . When you remove the slotmetal strips from behind , you can easily lead the cables through the openings .A Falcon in a tower, looks so much nicer, just as my TT (standing alongside my PII 433)
Jos

3354. Re: Hooking up SCSI hard drive to 1040s

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <38c858a9$0$20635@znews.zetnet.co.uk>
Source record: 64550

On 5 Mar 2000 13:33:00 +, Peter Schneider wrote:
>Hi Ken,
>
>KM>I've seen a cable being sold from Best :Electronics to hook a SCSI
>KM>hard drive up. The problem is that :it's $75.
>it's not only a cable. You need an ACSI-SCSI 'host'adapter. In the
>beginning (of ST, of course) this was a small (about twice a cigarette
>packet), but afterwards third party companies were able to include
>this board into a (a bit larger than usual) jack of a the modified
>SCSI cable called 'Link95' (or similar), later on LINK96 ...
>
>So, 75 bucks seems reasonable for a new one, but you should try to get
>such an adapter second hand.
>
>From '91 on, I had an ICD adapter that still works fine!
>
>Here in Germany the time has come when ST computers are offered as
>gifts. Sad but true. A friend fo mine was given a free Mega STE, and
>now I try to attach a SCSI drive of my own to his 'new' computer, but
>the original Atari adapter behaves not like a TT's one.
>
How about Mario Beacroft's IDE interface, which will fit STE ot STfm
with a 2.5" dirive inside a standard case. There's also other projects
he does.
Germany- ag_comtech@t-online.de Tele- +49 8331 86346
U.K. chrisc@zetnet.co.uk

Mario www://gem.win.co.nz/
mb@gem.win.co.nz

Karl

****
e-mail - karlws@zetnet.co.uk
kwsmith0573@talk21.com (short text only)
Fidonet.org 2:2503/105.5
****

3355. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <38c85995$0$20635@znews.zetnet.co.uk>
Source record: 64551

On 7 Mar 2000 00:54:11 G, Paul Nurminen wrote:
>On 29 Feb 2000 21:26:22 , Michael and Nicole Freeman wrote:
>>On 29 Feb 2000 16:17:46 , Paul Mac wrote:
>>>just a little thing, how do you make magic 6 boot up in a colour? all
>>>i get is a rather depressing grey.
>>
>>Yes, I have Magic 6.01 on my Falcon, and since the bootup image
>>displayed is actually a 256-color image, it would be nice to boot up
>>in a 256-color mode instead of ST-High black and white. Changing the
>>NVRAM graphics mode setting doesn't change anything. Magic seems to
>>be hard coded to boot in ST-High. Is there any way to change this
>>(i.e. setting some variable in the MAGX.INF file)? It's more or less
>>just an aesthetic thing, but I'd love to see a beautifully colored
>>welcoming screen! Any ideas?
>
>Not sure about MagiC 6 since I'm still using MagiC 5, but in MagiC 5, go to
>the OPTIONS menu, then CHANGE RESOLUTIONS and select the resolution you want
>(ie. 256 colors), then click on [SAVE]. This will become your default
>bootup resolution next time you boot.
>
>Note: if you click on [OK] after this, the computer will switch to that
>resolution right away (although this step isn't required to get it to
>remember this setting for the next boot).
>
>Oh yeah, and don't forget to SAVE OPTIONS after this (to save the new
>setting in your MAGX.INF file).
Have same boot up problem, Magic 6 boot up in grey but desktop is OK.
Can not find what is wrong & were??????

Karl

****
e-mail - karlws@zetnet.co.uk
kwsmith0573@talk21.com (short text only)
Fidonet.org 2:2503/105.5
****

3356. Re: Newsie/ESC

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <scgm268vbi7122@corp.supernews.com>
Source record: 64552

On 9 Mar 2000 22:33:33 G, Brian Van Tilborg wrote:
>>From: swampfox1@earthlink.net (John Garone)
>>Date: Wed, 08 Mar 2000 00:29:48 GMT
>>
>>Hi All,
>> Am having to hit the escape key on a regular basis to complete the
>>download of an article. The info line hangs with the # of bytes untill
>>the escape key is used! ???
>> John G.
>
>
> Hi John
>
> I too, have this problem with NEWsie but only on my Falcon, and not on
>my ST. As I run NEWsie off the Syquest, I have always thought it was a
>SCSI problem. So, I hit escape as you do and carry on. Like I mentioned,
>I haven't had this happen on my ST. And well my TT is running ASH 2.0
>at present.
>
> Later Brian.
>
>
Ditto. I figured it was a slow server.

Mikey

3357. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38c85bae$0$16852@news.zetnet.co.uk>
Source record: 64553

Bob King <robert.king@patent.gov.uk> wrote in message
news:38C784AC.8C09D390@patent.gov.uk...
> Have just received EMAGIC Logic 2 and wow you should see the packaging,
> let alone the software. A gray ABS 10"x12"x2.5" book like casing, with a
> note extolling the use of recycable ABS as against others card board.
> The two manuals are a revolation in this A5 Magic/NVDI booklet day,
> filled with detailed screen dumps (all Mac, but the book says that the
> Atari is substantially the same) and over 400 pages in total. There is
> also the Midi extension and Dongle box. I thought that such packaging
> was only for the PC etc. All I need now is a couple of years to learn
> how to use the thing. Oh and by the way, all for £50 care of Loot.
>
> Bob King (AVHF (A Very Happy Fella))
the box is the best thing about it. It's ported from the Mac Version and is
not that hot I've had it up to audio versions and still prefer Notator SL

All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3358. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000310023642.828J@lproven.compulink.co.uk>
Source record: 64554

In article <dreibel-F29316.19282609032000@bigmomma.idirect.com>,
dreibel@idirect.com (Daniel L. Dreibelbis) wrote:

> it should be very possible to do - AAMOF, a couple of guys at one of
> our meetings brought in a Falcon they had recased in a PC Tower that
> was quite impressive!

Thanks, that's helpful.

Rough idea of cost? I can provide the case.

I saw a Falcon/030 in a shop today for UK£300, by way of comparison...

--
Liam P.

3359. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000310023644.828K@lproven.compulink.co.uk>
Source record: 64555

In article <8a9feocdt1@nereid.worldonline.nl>, jovlie@worldonline.nl
(Jos Vlietstra) wrote:

> On 9 Mar 2000 02:31 +000, Liam Proven wrote:
>
> Hoi Liam !
> You have to buy a Big Tower

Sounds good. What is a Big Tower - you capitalise it, is is a trade name
for a product?

--
Liam P.

3360. Re: Here it is!! MindBender will Blow your mind! 8382

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <jX0y4.4816$qa.218206@newsread1.prod.itd.earthlink.net>
Source record: 64556
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Only a complete moron would post this to a non-windows type newsgroup.
probably a virus

Beware of downloading anything posting like this into a newsgroup

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
<ebdevf@btinternet.com> wrote in message
news:V%Dx4.52839$O5.307459@stones...
> OK! you HAVE to try this out....just got it the other day..GREAT FUN!
> Watch the disc for between 40-60sec....then look at your hand or anything
really...just like tripping, but without the drugs. (Dont know if thats a
good or bad thing<G>)
> http://www.geocities.com/foa2000ok/mindbender.zip
> dtrxuguyudqddubbpzwngzhhpmjmngwbbjlpsssfwlfcnyspdbxmxigmkstzwn
>
>

3361. Re: CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <LV0y4.4810$qa.217737@newsread1.prod.itd.earthlink.net>
Source record: 64557

This problem is the main reason i no longer use my falcon for browsing.
It's bad enough CAB takes forever to render pages, but to wait and have to
keep clicking a link and hitting esc is a little "interactive" than i wish
it to be.

Funny though that cab 1.5 and older versions of sting and the ovl do not
have this problem.

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
Paul Nurminen <Nurmix@socal.SPAM> wrote in message
news:8a6o6708nh@enews2.newsguy.com...
> On 6 Mar 2000 01:55:36 G, Michael and Nicole Freeman wrote:
> >
> > Recently, I've been running more and more often into this
> >problem, and it is frustrating as heck. I click on a URL and CAB just
> >starts counting down its timeouts until it hits 0. Sometimes on the
> >second try it finally links up (when it does this, it is almost
> >immediately instead of counting down a while). But often (and more
> >often lately) it just will not link up and get the data. This is
> >especially frustrating when sending forms, because not only will it
> >not try a second time, but you always have to click on OK in the
> >transaction failed box, and try it again. Recently, it's been so bad
> >CAB won't load in any data at all from most sites, making web
> >browsing completely impossible and my computer (even more) worthless
> >as an web machine.
>
> Yes, it can be quite frustrating!
>
>
> > Has anyone had this problem? More importantly, has anyone
> >overcome this problem? I've tried playing with mtu settings with no
> >success. I've tried disabling concurrently-running programs with no
> >success. This happens with every CAB.OVL and both CAB 1.5 and 2.7.
> >Any ideas? Thanks!
>
> Whenever CAB seems to be doing nothing like you mention, a simple tap on
the
> ESC key usually gets it going again. Or if it does this when you've just
> clicked a link on an already open page, you can just "re-click" the link

> (which is equivalent to clicking STOP and then clicking the link again).
> Unfortunately, this _won't work_ when you're trying to send data in a
form -
> you'll get the "transaction failed" box. But it works great when you're
> just 'pulling in pages'.
>
> And of course, adjustments can be made to your STinG settings as well,
> although the timeout problem doesn't seem to be affected by them much in
my
> experiences.
>
>
> -Paul
>
> --
>
> Paul Nurminen | El Segundo, California USA
> Falcon030/14/Nemesis | ICQ # 50313052
>
> :::::: N U R M I X W E B C E N T R A L ::::::
> http://www.tsotech.com/nurmix/home.htm
> Electronic Music | Atari Computing | Humor
>
> ** SPAM ALERT! (Change "SPAM" to "com") **
>

3362. Re: atari st emulator

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: "b.p." <dontreply@thisaddress.org>
Message-ID: <E_0y4.4820$qa.207317@newsread1.prod.itd.earthlink.net>
Source record: 64558

WinSTon

check out the little green desktop

B.P.

--
Search, shop and have fun!
http://www.dynomall.com
Need investment advice!
http://www.virtualbrokers.net
Alex Pinder <alexpinder@freenetname.co.uk> wrote in message
news:8a64s3$lh7$1@gxsn.com...
>
> Tom Simons <tsimons@be.packardbell.org> wrote in message
> news:8a43pv$n0o$1@newnews1.news.nl.uu.net...
> > Can anyone tell me what is the easiest emulator ?
> >
> > i need something that my old disk games can read !
>
> PacifiST http://pacifist.fatal-design.com
> for more general info www.fatal-design.com
>]
>
>
>

3363. Re: Newsie/ESC

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sch8a9i9bi743@corp.supernews.com>
Source record: 64559

On 9 Mar 2000 21:51:50 -, Clayton Murray wrote:
>On 10 Mar 2000 02:04:54 , Mikey wrote:
>>On 9 Mar 2000 22:33:33 G, Brian Van Tilborg wrote:
>>>>From: swampfox1@earthlink.net (John Garone)
>>>>Date: Wed, 08 Mar 2000 00:29:48 GMT
>>>>
>>>>Hi All,
>>>> Am having to hit the escape key on a regular basis to complete the
>>>>download of an article. The info line hangs with the # of bytes untill
>>>>the escape key is used! ???
>>>
>>> I too, have this problem with NEWsie but only on my Falcon, and not on
>>>my ST. As I run NEWsie off the Syquest, I have always thought it was a
>>>SCSI problem. So, I hit escape as you do and carry on. Like I mentioned,
>>>I haven't had this happen on my ST. And well my TT is running ASH 2.0
>>>at present.
>>>
>>>>Ditto. I figured it was a slow server.
>
>Hi all,
>
>Well, I guess my Falcon is "special" ;-). I'm running Newsie on
>a 14meg Falcon w/Nemesis, ICD, Warp9 - and I very rarely have
>that happen. I run a pretty minimal setup. Maybe there is a
>conflict with one of your accessories, etc. I dunno.
>
>Clayton Murray
>Seattle, WA USA
>claytone@aa.net
>.

Hi Clayton,

Most of the time, Newsie is blazing. That is why I mention the slow server thing. Esc gets it going. I still run Sting 1.15 and to be honest just been to cautious to upgrade a working system:). My setup just seems to be sensitive to long periods between transmits when the server is slow to respond. When a newserver is hot, downloading large binaries is a breeze.

Mike

3364. Re: CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sch8gf7fbi7147@corp.supernews.com>
Source record: 64560

On 10 Mar 2000 06:49:15 , "b.p." wrote:
>This problem is the main reason i no longer use my falcon for browsing.
>It's bad enough CAB takes forever to render pages, but to wait and have to
>keep clicking a link and hitting esc is a little "interactive" than i wish
>it to be.
>
>Funny though that cab 1.5 and older versions of sting and the ovl do not
>have this problem.
>
>B.P.

I just set my timeout to 7 seconds. If it don't start to load by then,
I don't need to see it:) It almost seems sometimes that often the skipped
information doesn't really make any difference in what is loaded into
CAB, other times it is noticable.

Mike

3365. New Crawly Crypt CD Web Site featuring over a Gig in free atari downloads!

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: Kent@systemsfortomorrow.com
Message-ID: <38c8a26c.31524112@news-server.kc.rr.com>
Source record: 64561

The Crawly Crypt now has a new web site with a free Atari dowload area
that has all the files (over a gig) found on the two Crawly Crypt
Collection CDs.

to download, or for info on the CDs, go to:
http://www.spythis.com/cca

3366. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <8aa3ji$iseg$1@spnode25.nerdc.ufl.edu>
Source record: 64562

Yes, Logic and Logic Audio is very professional. If you have a
Falcon you can also run Logic Audio with the same key :)

Raymond

>
> Logic makes AVHF
>
> From: Bob King <robert.king@patent.gov.uk>
> Reply to: Bob King
> Date: Thu, 09 Mar 2000 11:02:04 +0000
> Newsgroups:
> comp.sys.atari.st
> Followup to: newsgroup
>Have just received EMAGIC Logic 2 and wow you should see the packaging,
>let alone the software. A gray ABS 10"x12"x2.5" book like casing, with a
>note extolling the use of recycable ABS as against others card board.
>The two manuals are a revolation in this A5 Magic/NVDI booklet day,
>filled with detailed screen dumps (all Mac, but the book says that the
>Atari is substantially the same) and over 400 pages in total. There is
>also the Midi extension and Dongle box. I thought that such packaging
>was only for the PC etc. All I need now is a couple of years to learn
>how to use the thing. Oh and by the way, all for 50 care of Loot.
>
>Bob King (AVHF (A Very Happy Fella))

3367. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8aabodlhv1@pegasus.csx.cam.ac.uk>
Source record: 64563

Petie81 wrote in message <8a97ma$84b$1@newsspool.casema.net>...
>Where can I download a TOS image?
>
>Peter
>p.schutte@wanadoo.nl

Try http://lgd.fatal-design.com and follow the TOS ROM files link.

Stephen Moss

3368. Atari Phazer Guns and Software

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: John Thackeray <Tradingpost@btinternet.com>
Message-ID: <8aan67qgh8@uranium.btinternet.com>
Source record: 64564
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,uk.adverts.other,uk.comp.misc,uk.forsale

I have for sale a quantity of Phazer Guns for the Atari ST/STE with two games (Skeet Shoot and Orbitol Destroyer). Price £10.00 including postage and packing UK

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire. TF11 8AF

Web Site http://www.tradeinpost.com
```

3369. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38c8ee53$0$16857@news.zetnet.co.uk>
Source record: 64565

> (both Logic and Logic Audio) are available off the web free, but
> you have to have the dongle. Yeah,

can you let us know where? a later version might work better than the one I
have

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3370. Re: S: PC Link (Fast!)

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <952696316-205274AEicMi@cwcom.net>
Source record: 64566

From: Rudi Effe <ref007@gmx.de>
Date: Thu, 09 Mar 2000 14:18:29 +0100

>> Otherwise, a fairly simple WP - something similar to Wordpad for Windows

>I
>> guess.
>
>Oops, it's more like word 2.0! It's defn'y better than Works!!!
>(outraged!)

No need to be outraged (g), I was trying to place it between something like
AtariWorks and Papyrus :-)

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3371. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000310150636.1076B@lproven.compulink.co.uk>
Source record: 64567

In article <952670350-12014AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk
(Derryck Croker) wrote:

> Given that quite a few people have put STs into PC cases I'd say the
> answer is a resounding YES. Not sure how you'd deal with issues like
> extending the ports tho'. I'd suggest fixing that parallel port if you
> know what the problem is (fried chip?)

I'd be happy to leave it. It's a problem from cix, Derryck - it's
alnecair's machine.

--
Liam P.

3372. Re: Newsie/ESC

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <r4ay4.5647$qa.259201@newsread1.prod.itd.earthlink.net>
Source record: 64568

On 10 Mar 2000 07:16:25 , Mikey wrote:
>On 9 Mar 2000 21:51:50 -, Clayton Murray wrote:
>>On 10 Mar 2000 02:04:54 , Mikey wrote:
>>>On 9 Mar 2000 22:33:33 G, Brian Van Tilborg wrote:
>>>>>From: swampfox1@earthlink.net (John Garone)
>>>>>Date: Wed, 08 Mar 2000 00:29:48 GMT
>>>>>
>>>>>Hi All,
>>>>> Am having to hit the escape key on a regular basis to complete the
>>>>>download of an article. The info line hangs with the # of bytes untill
>>>>>the escape key is used! ???
>>>>
>>>> I too, have this problem with NEWsie but only on my Falcon, and not on
>>>>my ST. As I run NEWsie off the Syquest, I have always thought it was a
>>>>SCSI problem. So, I hit escape as you do and carry on. Like I mentioned,
>>>>I haven't had this happen on my ST. And well my TT is running ASH 2.0
>>>>at present.
>>>>
>>>>>Ditto. I figured it was a slow server.
>>
>>Hi all,
>>
>>Well, I guess my Falcon is "special" ;-). I'm running Newsie on
>>a 14meg Falcon w/Nemesis, ICD, Warp9 - and I very rarely have
>>that happen. I run a pretty minimal setup. Maybe there is a
>>conflict with one of your accessories, etc. I dunno.
>>
>>Clayton Murray
>>Seattle, WA USA
>>claytone@aa.net
>>.
>
>Hi Clayton,
>
>Most of the time, Newsie is blazing. That is why I mention the slow
>server thing. Esc gets it going. I still run Sting 1.15 and to be
>honest just been to cautious to upgrade a working system:). My setup
>just seems to be sensitive to long periods between transmits when the
>server is slow to respond. When a newserver is hot, downloading large
>binaries is a breeze.
>
>Mike
>.
Thanks for all the fedback! I don't think this is a 'slow' server problem

but there might be a missing or mis-read EOF from the server by Newsie.
I'ts been happening more often as time goes on and your responses lead me to
believe there's a compatability problem. I also neglected to mention I'm
running a stock Falcon MKI (14 meg), NVDI and latest Sting/Dialer stuff.
John G.

3373. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <952709102-092658AEicMi@sweet3.freeserve.co.uk>
Source record: 64569

Hi Petie

>Where can I download a TOS image?

Nowhere legally.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3374. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38c94aae_2@huge.aa.net>
Source record: 64570

On 10 Mar 2000 12:40:17 , "kevin dermott" wrote:
>
>> (both Logic and Logic Audio) are available off the web free, but
>> you have to have the dongle. Yeah,
>
>can you let us know where? a later version might work better than the one I
>have

Well OK, but this is the last time!! Unless someone asks AGAIN.
;-) It's an ftp site. If you're using a PC or Mac program
(boo-hiss!), you may have a problem getting there because it
doesn't start with "ftp". Someone reported success with a program
called "Bulletproof Ftp" (I think). But with Atari and Newsie
(yippee), you'll not have any problems.

dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

IIRC, these files are just the program only, and you have to have
the other files (fonts,drivers,etc.), which you'd already have
anyway if you have the dongle. Also, there are two versions of
each file. One is compressed, the other not.

Hope that helps,

Clayton Murray
Seattle, WA USA
claytone@aa.net

3375. Re: notator needed special copy please

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8abla0vfg1@nnrp1.deja.com>
Source record: 64571

In article <8a6n8g$l77$1@nereid.worldonline.nl>,
jovlie@worldonline.nl (Jos Vlietstra) wrote:
> On 8 Mar 2000 04:23:31 G, John S. Gray wrote:
>
> John, sorry it won't run !But you must try SWEET 16 , it's a very
good sequencer, it's shareware
> but for a few bucks you can register and it runs smoothly on a TT
even under MagiC !! Even with
> a Crazy Dots II graphic card on 1024 in high color !!
> Jos
>
> Also a note on Sweet 16. The display is very much like Notator with
the same "hot" keys as well as the "scrubbing " method used in the KEY
editor. It runs well on my TT. I have the "light" version, and i mostly
use it as a FAST midi file player.I keep it in the same DIR as my Midi
File collection so when I run it, the Collection comes up when I select
LOAD MIDI FILE.
Notator users everywere wish it ran on a TT or Falcon, but Alas. Thats
why I have an STe or a 1 meg 520ST to run Notator.

Tim

--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com/
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3376. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38c94ea05460940@online.be>
Source record: 64572

```
>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>Date: 08 Mar 2000 21:19:58 GMT
>
>>>I use Freedom myself, there are some nice hidden features which make life
>>a
>>>lot easier! :-)
>>
>>Where can I get Freedom from?
>
>I got mine from (and registered with) InterActive.

Although still shareware you don't need a key anymore.

The Belgian ftp-site doesn't hold the English version (yet)
A good alternative is boxkite. It supports long filenames, MagiC
fileselector calls, etc.
I'm using Freedom 2.05 myself but I know for sure that some will have
serious problems with Freedom. It does some dirty tricks to achieve its
goal.

ftp://chapelie.rma.ac.be/atari

utilities/file_selectors:
total 1032
-rw-rw-r-- 1 ftp 111784 May 5 1999 bkit213e.zip
-rw-rw-r-- 1 ftp 129390 May 5 1999 bkite203.zip (English version)
-rw-rw-r-- 1 ftp 382898 May 5 1999 frdm205d.zip
-rw-rw-r-- 1 ftp 380785 May 5 1999 fredm204.zip
-rw-rw-r-- 1 ftp 23925 May 5 1999 uis332r1.lzh

'uis' Ultimate Item Selector is also a nice fileselector but it doesn't
support long filenames.

TTFN
Martin
```

3377. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38c956625a70f10@online.be>
Source record: 64573

>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>Date: 08 Mar 2000 21:19:58 GMT
>
>>>I use Freedom myself, there are some nice hidden features which make life
>>a
>>>lot easier! :-)
>>
>>Where can I get Freedom from?
>
>I got mine from (and registered with) InterActive. Try looking at
>http://www.cix.co.uk/~transaction and see if Joe has left links to his now
>unsupported shareware archives. You might also try
>ftp://ftp.dryden.co.uk/home/ftp/pub/atari/interactive

The English docs and rsc are available on the Belgian ftp-site
ftp://chapelie.rma.ac.be/atari/utilities/file_selectors/frdm205e.zip

You need the original German version too.

CU
Martin

3378. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38c96d7c6c4f8e0@online.be>
Source record: 64574

>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>Date: 08 Mar 2000 21:19:58 GMT
>>
>>
>The English docs and rsc are available on the Belgian ftp-site
>ftp://chapelie.rma.ac.be/atari/utilities/file_selectors/frdm205e.zip
>

Oeps, I've make a mistake. That archive contains only the English version of
freedom2.acc and f2config.cpx. No docs included.

CU
Martin

3379. Re: New Crawly Crypt CD Web Site featuring over a Gig in free atari downloads!

Newsgroup: comp.sys.atari.st
Date: 2000-03-10 00:00:00 UTC
From: Lonny Pursell <atari@bright.net>
Message-ID: <Pine.MNT.4.10.10003101731480.108-100000@TT030>
Source record: 64575

On Fri, 10 Mar 2000, Tony Greenwood wrote:

> Hey! Kent@systemsfortomorrow.com (Systems For Tomorrow)
> >The Crawly Crypt now has a new web site with a free Atari dowload area
> >that has all the files (over a gig) found on the two Crawly Crypt
> >Collection CDs.
> >
> >to download, or for info on the CDs, go to:
> >http://www.spythis.com/cca
>
>
> So how many (rough estimate) copies of "Crawly Crypt Vol 1" do you
> think you have sold over the years?
>
> Will you answer? do you read the newsgroup or just advertise :)

I have one, so must be at least one. ;-)

Atari Computer User: Lonny Pursell E-Mail: atari@bright.net
WWW: http://www.bright.net/~atari/ IRC: lp @ #Atari @ IRCnet

3380. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ca9b746004d92@online.be>
Source record: 64496
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**falcon**
ftp://chapelie.rma.ac.be/atari/falcon/jesterday.zip (518.191 bytes) (Yesterday Demo)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/mymail-094.zip (742.840 bytes)

**programming**
ftp://chapelie.rma.ac.be/atari/programming/logo.zip (113.553 bytes)
(Atari version of the programming language Logo. Dutch version)

**docs**
ftp://chapelie.rma.ac.be/atari/docs/hypertext/syshelp-101.zip (66.769 bytes)
(Useful info about our system. German only)

**game**
ftp://chapelie.rma.ac.be/atari/game/rosemary.zip (253.570 bytes)
(French version of Rosemary Rancoon's Strip Game)
ftp://chapelie.rma.ac.be/atari/game/rosemary_uk.zip (50.904 bytes)
(English docs + rsc of Rosemary Rancoon's Strip Game)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/file_selectors/frdm205e.zip (146.364 bytes)
(Freedom 2.05, English acc + cpx, no docs)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/twilight.lzh (947.352
bytes)
(Twilight, nice German screensaver)
```

3381. CIB : ultima VI Atari st game fs

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: "Mr.Jones" <Jouni.nygard@kolumbus.fi>
Message-ID: <8ae71h$p45$1@news.kolumbus.fi>
Source record: 64497

Hi ! anyone interested in this game ? It ﷽still isshrinkwrapped and mint in condition .
If interested , please answer to me , not on this newsgroup, thnx
Mr.JOnes

3382. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <bUxy4.769$jn4.409@news.indigo.ie>
Source record: 64498

Hi there!

Haven't been around for a few days. Well back in action again ;-)

On 8 Mar 2000 21:37:14 G, Steve Sweet wrote:
> >getting rather fed up with the NVDI |5/Pap 5 bug... ;-)
>
> And what bug is that??.

It's actually mentioned in the NVDI 5 manual (FAQ pg22)
"Q. In Papyrus, the layout and positio of object is wrong. Why is this?
A. Your version of Papyrus has an error in the resolution inquiry, which is
fixed in Papyrus 6"

If you try designing complex documents with frames/graphics more than likely
the layout will be all wrong, especially with right-aligned objects. I
contacted System Solutions when I upgraded to NVDI, but they said that Pap 6
was no longer available. I have been waiting since then (now almost a year) for
a new version of papyrus.......... :-(Hopefully some day soon.. keeping
fingers crossed!

Funnily enough, this problem does not appear with Speedo GDOS (I used to use
5.0c) or with earler NVDI versions. A Papyrus bug, or just people changing the
"standards" ;-)

Cheers,

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3383. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8aedt8kcs1@nereid.worldonline.nl>
Source record: 64499

On 9 Mar 2000 02:31 +000, Liam Proven wrote:

Hi Liam
A Big Tower is nothing but a a large tower case : you have mini-midi Big , ATX etc....
You just have to buy the biggest you can get !
Then you remove the PSU , then you have to remove the metal around the PSU and turn this unit
upside down.You can still keep the plate with the AC connectors ! The methal shielding around
the PSU is not needed !! It seems difficult but you can do this within half an hour !
Then you have to cut off a piece of the metal box, where the 5,25 inch slots for the CDROM, diskdrive
writer etc. have to be installed.Cut it till you can still install three units AT THE TOP !!
After that it's just a matter of dismantle your Falcon , throw away the PSU of the Falcon or keep it
And place the motherboard in the tower .It will fit !!
Then make it simple and feed the printer, modem, monitor, mouse cables simply through the slots
at the back of the tower .Ready !!!
When you want to hear more, just give me a personal email !
Then I can even send you JPG's of my tower , no problem !!
Jos

3384. Re: Looking for a STacy

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8aee06kcs2@nereid.worldonline.nl>
Source record: 64500

On 11 Mar 2000 06:51:02 , "Dark" wrote

Hi

I have a Stacy 4 with 50 or 75 Mb harddisk in very good condition
Give me a personal email and I tell you more !
I only want to trade this for a laptop
I live in Holland
Jos (jovlie@worldonline.nl):

3385. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <952811973.3846.0.nnrp-08.9e983130@news.demon.co.uk>
Source record: 64501

>>I don't have a lesson to learn here since I got one of the first
>>prototype Eclipse boards, for obvious reasons.
>
>Yes, quite obvious, but I meant those who paid for it before
>any solid evidence that the product would ever reach commercial
>production....
>
>So why are people still waiting? The money has been paid, in some
>cases many months ago.
>
>>>Wake up. Just ask how many people paid Titan forNemesis (or worse, had a
>>>Falcon destroyed by it....) and never received goods, same for DA's
>Layout,
>>>Apex/upgrades....... All coincidental????
>>....
>Matt.
>

I got an Eclipse yesterday (10.3.00)! + an Apex upgrade (for Afterburner).

Haven't installed either yet (fingers crossed ;-0)).

Mike Bedford

3386. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38cac552.0@news2.cluster1.telinco.net>
Source record: 64502

Hi Peter,

On 11 Mar 2000 18:56:38 , xlator@cix.compulink.co.uk wrote:

>I keep on getting a CixRead crash each time I try and reply to the
>relevant message with a 'Com', so am making this a 'Say' and hope it
>gets through OK.
Got through OK...First time I've ever been the topic of the article ;-)
certainly got my attention :-)

> Yes, I'm using CAB (2.7). The problem is that with the pages I visited
>the fileselector didn't appear. I visited Uwe Seimet's page and clicked
>on some links to his freeware programs and demos, and they downloaded
>straight into the cache folders - with no apparent rhyme or reason as
>to which ones. I hunted through all for archived files and found them,
>extracted them and all was OK. I was looking for an easier way.

I too use 2.7 and if I'm actually downloading files - say from Uwe's
site - the file selector is called once the file download is complete
and I can choose where and what I want to call it. What setting do you
have in the CAB viewers option for binary files? I have what was setup
when I bought it: *.hqx,bin,uue I don't know if changing this would make
you lose the file selector?

>I now understand that Cache Tool will solve my location problem (I hope!).

As Steve says, this is a good way to trace your files but another method
I use to do this is (if it's an important site like say MagiC online
etc) I go to the page online and if there are pages I want to read
(for example the interviews with atari authors) I save the main MagiC
home page in my "Hotlist" then click on to the various interview pages
I want to read - but *don't* actually read them. Once I have all the pages
required in my cache I can then go offline. Then I can go to MagiC
page stored in the hotlist, and click the exact same link sequence again -
CAB will say something like error-1 but will then reload the page from the
cache which you can then read without paying BT even more of your hard
earned cash! :-) Incidently this works to find downloaded files too.

Good luck
Sean

--
.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

3387. TCP/IP on a Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38CAC6A8.41774287@oh.verio.com>
Source record: 64503

Hello,

I just purchased a Milan040 with the recommended PCI Ethernet card. How do I setup the machine up to participate on my TCP/IP network at home? The Ethernet card is recognized when I boot because it states that there is a PCI card in slot 4 with an IRQ of 11. What software or settings do I need to make to assign the machine an IP address and subnet mask? By the way I am using the Milan MultiOS of Mint 1.15 and N.AES 1.2 that came installed on the machine. I have not installed MagiCMilan yet but I would like TCP/IP to work with MagiC also if possible. Thanks.

3388. Re: CAB.OVL update 1.40

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38cacad1$0$16857@news.zetnet.co.uk>
Source record: 64504

>On 5 Mar 00 23:12:12 GMT, Arthur Marshall wrote:
>Is this update usable on a bogstandard STFM, 4 meg memory running CAB 1.5? Or
>does anyone know which is the best one to use and how I can tell which one it
>is - i have a quantity on my HD>

I get no problems Arthur,although my STFM has also got switchable
1.oo/2.06 TOS and a HDD internal module.I also have all Dans OVL`s
"standing by" on my Hard Disk.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

3389. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: dhunt@zetnet.co.uk
Message-ID: <38cacad5$0$16857@news.zetnet.co.uk>
Source record: 64505

On 9 Mar 2000 10:45:55 +, Bob King wrote:
>Hi Derek,

Hello Bob

> yep I know about the Druid, used to be a regular user in my
>pre-internet days and yep I know Steve or at least we have exchanged
>goodies and cash.

I visit THE DRUID BBS daily not always something new there but Peter
does also get some obscure newsgroups for me,ie Dog newsgroups etc.
He also gets very up-to-date uploads and sometimes quicket than
searching the Internet Links.

>The only other 'official' name for Abergavenny is 'y
fenni', indicating its proximity to the river Fenni, a small stream
actually, but perhaps it has shrunk with time!!

Who said anything about "Official" names ? I`m refering to Army
slang of "Aber-snatch" !!!

>Talking about the passage of time, 'In my army days'? if you are talking
>about conscription, that makes you a wrinkly like me, I only 'escaped'
>by going to University, though I wonder now if a bit of military
>discipline would not have done me good!!!

I was already serving when conscription started;if you are
referring to the 2/3 year stint;I was one of the "screaming skulls"
that the "boyo`s" used to write home about. A lot of the lads from
the "Valleys" couldn`t even speak English when they came in but
most went home having had a pretty good Education and restart to
their lives.Some of course we left behind in places like Korea etc.

Incidently there is still a little ATARI Wrinkly info available
from Roy Goldings AWC site.

Derek

dhunt@zetnet.co.uk

The Non Welsh Welshman.

3390. Re: CAB/Dialer Crashes

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38cad055$0$16852@news.zetnet.co.uk>
Source record: 64506

On 8 Mar 2000 00:26:50 G, John Garone wrote:
>Sorry if this posted twice!
>
>Hi All,
> Running Cab 2.7, NVDI 5.1, latest StinG/Dialer and associated files,
>HSMODEM&, either of the latest OVLs by Dan or Oliver on a Falcon MKI (14 meg).
>Crashes occur if I move the mouse curser to fast off the 'YES' button in the
>dialer after selecting 'disconnect'! The system then takes it's time
>clearing in trying to disconnect again but does disconnect without having to
>reset.
> CAB crashes are occurring similarly when clicking on the 'Stop'
>downloading button!
>Any thoughts?

No, sorry, only that with me CAB 2.7 crashes if I select 'Source': I get
the dreaded '68000 Error-69' on my TT (NVDI 5.3, STinG 1.22, CAB.ovl 1.40).

=Charles.

3391. HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38CAD565.9CE3EA6@qnet.com>
Source record: 64507

I sent my Syquest Syjet (1.5gb) over to a friends house that owns HDDriver 7.xx and we got it to reconize the Syjet but, it wont partition the drive. I beleive he is using bigdos also. It wont even allow a icon to be made for the Syjet. It seemed to be accessing the drive when we told it to partition,sector test and format. Even after all of that nothing.

Does he need to upgrade his HDDriver to a newer version? Does anyone have any suggestions on how to get this drive to work with HDDriver. I would like to be able to use the drive on my pc and my TT. The pc is set up with no problem but,I think were missing a set on the freinds TT to get the drive working correctly to swap files between the TT and a pc.

After it is all setup I want to use the Atari TT to read Atari 8 bit disks and transfer them to the Syjet. Then from the Syjet to the PC.

Any help would be greatly appreciated.

Thanks Don

3392. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8af0c5$q1q$1@cubacola.tninet.se>
Source record: 64508

"Clayton Murray" <claytone@aa.net> wrote in message
news:38c94aae_2@huge.aa.net...

: If you're using a PC or Mac program
: (boo-hiss!), you may have a problem getting there because it
: doesn't start with "ftp".

Adding "ftp://" to the beginning of the ftp address in IE5 makes it
reachable, thus:

ftp://dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

takes you to the right place.

MG

3393. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952831746.28926.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 64509

Hi,

"Clayton Murray" <claytone@aa.net> wrote in message
news:38c94aae_2@huge.aa.net...

> Well OK, but this is the last time!! Unless someone asks AGAIN.
> ;-) It's an ftp site. If you're using a PC or Mac program
> (boo-hiss!), you may have a problem getting there because it
> doesn't start with "ftp". Someone reported success with a program
> called "Bulletproof Ftp" (I think). But with Atari and Newsie
> (yippee), you'll not have any problems.
>
> dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

Works fine with IE...

The problem is that you haven't given a complete URL so if you type it in to a browser as supplied it defaults to trying via http, which doesn't work. Also you need a trailing / to show it's a directory (again, most browsers will try to make the best of an incomplete URL, but as ftp directories tend not to have a default page such as index.html it doesn't work. And unfortunately an increasing number of people don't know how to enter a proper URL for non-web resources. The URL is really:

ftp://dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI/

If quoted fully like this, many mail/news programs will recognise it as a proper URL and turn it into a hotlink, too.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3394. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000311012110.700A@lproven.compulink.co.uk>
Source record: 64576

In article <200003092243.a57315@wun.maus.de>, Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa) wrote:

> Well, if you manage to find a case with the PSU fitted near the top of
> it.
> Otherwise, there won't be enough space for the Falcon Mainboard.

Most tower cases, surely? All that I have seen, anyway.

> Oh, rather few soldering, just the reset button and some wire for the
> keyboard.
> But you'll have to do some constructing on the case itself, i.e. make
> some
> holes in the back to fit the connectors of the Falcon's mainboard,
> which is not
> at all PC-compatible. I've done it myself some years ago, but I'm
> mechanical
> engineer, too :-)

<G>

Vielen dank!

--
Liam P.

3395. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: sinclap <sinclap@nospam.net>
Message-ID: <110320000201399374%sinclap@nospam.net>
Source record: 64577
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

In article <dreibel-A55C84.08184809032000@bigmomma.idirect.com>, Daniel
L. Dreibelbis <dreibel@idirect.com> wrote:

> Itinerary for the March 15th. 2000 meeting of the Toronto Atari
> Federation....
>
> Are you the proud owner of an Apple iMac, PowerBook, iBook, G3/G4
> Tower or older PowerPC computer? Do you miss playing your old Atari ST
> games, or is there an application out there from your ST days that you
> just can't find a replacement for? Want to amaze your other Mac buddies?
> Have you wondered about what all this fuss is about emulating older
> platforms on newer machines?

I have a field PBG3, but don't own it..will that count?

> Well, tonight's meeting may have the answers to these and other
> questions you may have - for we'll be demonstrating the Atari ST
> emulator NoSTalgia. An amazing feat of programming, NoSTalgia allows you
> to run a wide variety of Atari software - including MIDI software - on
> your Macintosh. We'll also be touching on other Mac emulators, including
> MagiCMac.

Why would you need to do so? Pretty much got the apps covered..

> Yes, tonight will be an informative and fun night of demonstrations
> not only for Atari users, but for Mac users as well. Be sure to make
> time for this interesting seminar!

will refreshments be served?

>
>
> TORONTO ATARI FEDERATION meetings are held on the third Wednsday of the
> month from Sept-June in the "Gold Room" of the North York Memorial Hall
> located in the lower or concourse level of the North York City Centre
> Library Building at 5110 Yonge Street (next to Mel Lastman Square) at
> Parkholme Avenue. Those coming by public transport can take the TTC
> Yonge Line north to North York Centre Station. $2 for non-members. Dues
> are $25 per year, and includes a subscription to the newsletter PHOENIX.
> Membership in TAF IS Atari support!

Video tape it and put on TAFT web site for later viewing..

> Ken MacDonald, president: anarkist@idirect.com, 416-533-0504
> Dan Dreibelbis, Vice-President: dreibel@idirect.com 416-766-4743

Still a Veep?

> TAF Online! BBS (now free to any Atarian!) 416-421-8999 (28.8, 8-N-1)
> TAF homepage - http://come.to/taf

BBS in 2000?

sinclap!

soone to be somewere in ca

3396. Re: TAF Meeting March 15th - Emulating

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38ca1e0b$0$16857@news.zetnet.co.uk>
Source record: 64578

On 11 Mar 2000 08:00:40 , the sinclap Random String Generator
spurted a load of puerile nonsense putting down those nice guys
at the Toronto Atari Federation. If the sinclap RSG were a person,
it would be a very sad one with no friends and more spare time
than brain cells. Luckily, sinclap is only a piece of software,
so we can safely ignore (or laugh hysterically at - your choice)
all the junk that comes from it.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

3397. Looking for a STacy

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: Dark <Nospam@nospam.com>
Message-ID: <Eqqy4.9421$Xk2.41723@tor-nn1.netcom.ca>
Source record: 64579

I am interested in a Stacy, good working condition. If you have one to sell, contact me.

Also would consider trade for a more current laptop.

Serious inquiries only randing@Xnetcom.caX (remove the X values)

3398. Cab download module problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ca375d$0$16854@news.zetnet.co.uk>
Source record: 64580
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.techNYNNYY

```
Cheers!

James

_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\

List owner of the Cheshunt Computer Club mailing list
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3399. Re: Help, C-Lab Notator.

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38ca4fe7$0$16857@news.zetnet.co.uk>
Source record: 64581

> A short note just to say thank you to all on this group. :)
>
> I downloaded the above file, but when my friend tried it, no luck.
> Is there a difference between Notator & Notator SL dongles ?
>
> Regards,
> Tim Cameron

I don't think so, ask him to clean the dongle contacts with a pencil rubber
/ eraser
if this fails I can mail you the 3.1 version which of course needs the
dongle, Is he sure his disk drive is ok?

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3400. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38ca512f$0$16856@news.zetnet.co.uk>
Source record: 64582

> dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI

thanks got in straight away with the PC ftp program I have used from the
outset
"Cupertino"

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3401. Re: Cab download module problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ca51e9$0$16852@news.zetnet.co.uk>
Source record: 64583

On 11 Mar 2000 12:09:01 , James F. Haslam wrote:
>
>
>Cheers!

Oops! I seem to also have a problem with LFN's. Either it's Everest or
it's Newsie that doesn't like them. Anyone else having these problems?

I've tried to download Luna (which I think is LFN compatible) which leads
me to the message that should've been in here! ;-))

>I've got Cab v2.7e running under MagiC 6 on my Falcon, however recently
>I've noticed that the Download module has stopped working. If I
>right-click on a file to download, and scroll down the menu that appears
>and right-click (I've tried using other buttons) on the Download menu
>item, nothing happens.
>
>I've tried reinstalling Cab on another partition and copied over the
>the Download module's APP, MDL, and RSC files, but it still didn't work.
>
>The only thing that might affect it is that I've recently installed Dan
>Ackerman's Cab OVL v1.40. Might that be the cause?

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```


List owner of the Cheshunt Computer Club mailing list

3402. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: nokioexq <nokioexq@ukonline.co.uk>
Message-ID: <8adkrt$39f$1@apple.news.easynet.net>
Source record: 64584

On 4 Mar 2000 00:02:31 G, Johan Klockars wrote:

>In article <89p7c6$k8h$1@apple.news.easynet.net>,
>nokioexq <nokioexq@ukonline.co.uk> wrote:

>>were stupid enough to pay for it in advance and haven't received a thing.
>
>It really is too bad that pre-payment is more or less a rule when it comes
>to purchasing Atari hardware.

It's not bad if the customer can be assured that either the goods
will come, or the money will be returned. Unfortunately with
Titan/Cortex/blah... it seems to be take the money and keep it
regardless. Great way to do business. I personally know people who
have lost money due to David's dishonesty, and many others will
tell the same..

>Of course, with such a small market it isn't easy for a company to front
>the money for a production run without some down-payments.

Of course it isn't. BUT if there are not enough payments to fund
manufacture, isn't it reasonable to expect your money back????
There's even one guy who is foolish enough to say he wants the
product (when the only people who can say they have one and it
works is the developers and maybe two ordinary customers), not his
money back. Well, if he's lucky he'll get the product, but he can
definitely forget about the money. Doesn't it sound alarm bells
when you pay for something and it isn't delivered for ages and you
can't even get answers or replies from the supplier?? Totally foolish.

>>Now you learnt your lesson hopefully.
>
>I don't have a lesson to learn here since I got one of the first
>prototype Eclipse boards, for obvious reasons.

Yes, quite obvious, but I meant those who paid for it before
any solid evidence that the product would ever reach commercial
production....

>I really hope things will be cleared up for Jo Even and the others.

So do I because nobody deserves to be ripped off like that.

>>>> but the general distribution still seems to be held up for some reason.
>>Never mind distribution, they most likely just haven't got the goods.
>
>Noone in their right mind would order production of _two_ boards, so

>you can be pretty certain there are more. I don't have any figures, though.

So why are people still waiting? The money has been paid, in some
cases many months ago.

>IIRC, the two boards I know about were both installed internally, by
>David, so there was no need for external boxes (which I believe is the
>major extra work needed).

It's a simple plastic box which needs some holes cut. Nothing more.
A school kid could do this job in 30 minutes or less.

>>bet you'd be holding your Eclipse now. Why do you think: company name
>>changes??... Usually, when stock is not available and you can't get
>>in contact for long periods, it's due to financial difficulty,
>>overwhelming debts..
>
>Shouldn't it be possible for someone in the UK to check that?

Of course, but it's the responsibility of those who have lost
money to do so. Their problem.

>....
>>how many people have seen with their own eyes that he has a family
>>problem?!!!!
>>Wake up. Just ask how many people paid Titan forNemesis (or worse, had a
>>Falcon destroyed by it....) and never received goods, same for DA's
Layout,
>>Apex/upgrades..... All coincidental????
>....
>
>We've all heard the stories, but very few of them (AFAICR) have been
>from the people who actually (supposedly) had these problems.

That's not the point..... is it all co-incidental?? Why should so
many different people report similar findings??? Who has time to waste
inventing nasty stories like that?? We just want to get on with life.
How many people here
got their fingers burnt with the above mentioned products??

>I know from personal experience (with a certain German company, no
>longer in business) how two parties can have very different ideas about
>a transaction. About a year after paying for, and receiving, a Falcon
>tower case, I got a letter threatening legal action unless I paid what
>they claimed was missing from my first bank transfer

Hold on..... What I am talking about is very clear cut cases where
money has been paid, and nothing has been delivered. In one case,
the poor guy was even told that, yes, the money had been taken,
but by TITAN(!) and not by David personally(!!), and since TITAN is no
longer existing..... there is no more contract!!!! Legally, perhaps,
I'm no expert in that area, but morally???? I don't know that guy
personally, but who would invent such a feeble story anyway???

It stinks.#

>Still, I'm not saying that all is or will be well with Cortex.
>I really don't know at all what's going on lately, and it worries me too
>(though not for financial reasons).

Nothing's new about David Encill's way of conducting business.....

Matt.

3403. Re: Magic Intro Screen not coming up

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <xGsy4.3681$bt3.10075@newsfeed.slurp.net>
Source record: 64585

>From: ebaiz@skyenet.net (Edward S. Baiz Jr.)
>Date: Sat, 04 Mar 2000 17:01:06 GMT
>
>>I have a Hades 060, NVDI, Magic 6.1 and Jinnee (along with other
>>things). I have the Magic Intro Screen setup to come up, but I do not
>>get. Anyone know why that could be??? It is no big deal, but it would
>
>Have you tried one of the 256 colour screens? Despite the 2 colour bootup
>screen, these were the only images that would display here.
>Rgds, Derryck

Yes, I did and still nothing. Looks like some sort of bug.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

3404. Re: Aniplay 2.09 and the Hades

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <BGsy4.3682$bt3.10075@newsfeed.slurp.net>
Source record: 64586

>I should say don't use B5. It's some kind of hack to allow Hades user to
>use HDdriver 7.7 and higher. On my hades B5 has proven to slow down the
>whole system.

For the most part you are correct. I am have found for some strange
reason that LDW Power likes the B5 accessary. I get a BUS error when
using B4. Strange......

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

3405. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <EGsy4.3683$bt3.10075@newsfeed.slurp.net>
Source record: 64587

>System Solutions have it in stock at the moment
>http://www.system-solutions.co.uk

Yes, I tried them, but they said they did not have it. That was a while
ago, so I will email them again. Thanks..
>
>Still waiting patiently for Papyrus 8.... getting rather fed up with the NVDI
>5/Pap 5 bug... ;-)

You and me both. I email ROM two weeks ago about it's availability
(English version) and they told me that it would be out the following
weekend.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

3406. Stacy Manual

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <IGsy4.3684$bt3.10075@newsfeed.slurp.net>
Source record: 64588

My computer received a Stacy from an old member. it works great, but it came with no manual. Anyone know where I could get one or else d/l some information on the NET????

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

3407. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: banbury@madhousenet.co.uk
Message-ID: <38ca7173@news.madhousenet.co.uk>
Source record: 64589

I had to install a FPU to get it working (stock Falcon with 14 meg)
it kept crashing both copys (68000 and 68030) now it is working it
is very good not as fast as photoline (got demo) but a lot cheaper.

John

>>> I think FAsT Club are selling this now.
>>
>>This is true. Another question is... "Has anyone actually used it to
>>do useful work?" I can't.
>
>Would you care to expand on what you have been able to do? Could
>you not get useful work done because it won't run or because of'
>some other reason (only asking because I was thinking of buying
>Positive Image.) Thanks, Wayne
>
>>Galen
>.

--
banbury@freewebaccess.co.uk
banbury@Internet-Today.co.uk

3408. Re: Stacy Manual

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003111820290.150-100000@rakas>
Source record: 64590

On 2000-3-11, Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:

> My computer received a Stacy from an old member. it works
> great, but it came with no manual.

There was no manual to speak of. Only a small supplement to the
the ST manual that showed how to the remove the trackbal for
cleaning and such.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3409. Re: Cab download module problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ca81f64c2aba0@online.be>
Source record: 64591

>On 11 Mar 2000 12:09:01 , James F. Haslam wrote:
>>
>>
>>Cheers!
>
>Oops! I seem to also have a problem with LFN's. Either it's Everest or
>it's Newsie that doesn't like them. Anyone else having these problems?

I don't know about Newsie but Everest, at least the version I've (3.6Eï¿½,
23.1.1999), can handle LFN perfectly well. And so does Luna and Qed.

What kind of problems do you have?

CU
Martin

3410. Re: General Atari emulation mailinglist active

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80vh2tcq2h.fsf@junk.nocrew.org>
Source record: 64592

"Niels Wagenaar" <nwagenaar@nwagenaar.tmfweb.nl> writes:

> > > I created a general Atari emulation mailinglist at egroups.
> > > People who wanna join can send an e-mail to:
> > > atari-emul8-subscribe@egroups.com.
> > ^
> > The 8 makes it sound like it's mostly for 8-bit Ataris. Is it?
>
> Nope. it short for atari-emulate :-)
>
> It's for al Atari machines. Like the Atari 2600 through the Atari Jaguar.
> And from the Atari 400 through the Atari ST .

Oh, I see.. well, that's nice.. I guess I'll join it then. :)

Tomas

3411. Re: s.barbieri@ukf.net (Sean Barbieri)

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8ae4t6skk1@plutonium.compulink.co.uk>
Source record: 64593

Re; CAB OVL problem

Hi!
I keep on getting a CixRead crash each time I try and reply to the
relevant message with a 'Com', so am making this a 'Say' and hope it
gets through OK.

In message <38c69ee7.0@news2.cluster1.telinco.net>, s.barbieri@ukf.net said:

>Are we talking within CAB or something else Peter? Within CAB it's
>just a case of when the file selector appears specify a directory ie.
>D:\Download\ and save the file. Before shutting down save the CAB
>settings and the next time you CAB downloads a file the file selector
>will open at that directory. I'm sure you must mean something else but
>would need to know what application you're using.

Yes, I'm using CAB (2.7). The problem is that with the pages I visited
the fileselector didn't appear. I visited Uwe Seimet's page and clicked
on some links to his freeware programs and demos, and they downloaded
straight into the cache folders - with no apparent rhyme or reason as
to which ones. I hunted through all for archived files and found them,
extracted them and all was OK. I was looking for an easier way.

I now understand that Cache Tool will solve my location problem (I
hope!).

Regards, /Peter/

3412. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <8ae5d1$v7i$1@newsg4.svr.pol.co.uk>
Source record: 64594

On 10 Mar 2000 02:10:29 , Karl Smith wrote:
>On 7 Mar 2000 00:54:11 G, Paul Nurminen wrote:
>>On 29 Feb 2000 21:26:22 , Michael and Nicole Freeman wrote:
>>>On 29 Feb 2000 16:17:46 , Paul Mac wrote:
>>>>just a little thing, how do you make magic 6 boot up in a colour? all
>>>>i get is a rather depressing grey.
>>>

>>
>>Not sure about MagiC 6 since I'm still using MagiC 5, but in MagiC 5, go to
>>the OPTIONS menu, then CHANGE RESOLUTIONS and select the resolution you want
>>(ie. 256 colors), then click on [SAVE]. This will become your default
>>bootup resolution next time you boot.
>>
>>Note: if you click on [OK] after this, the computer will switch to that
>>resolution right away (although this step isn't required to get it to
>>remember this setting for the next boot).
>>
>>Oh yeah, and don't forget to SAVE OPTIONS after this (to save the new
>>setting in your MAGX.INF file).
>Have same boot up problem, Magic 6 boot up in grey but desktop is OK.
>Can not find what is wrong & were??????
>

It seems that it is not possible... changin the resolution simply
changes the rez once magic has booted and initialised everything. Not
it's boot up display rez.

would be interested to know what a ST boots up like with a colour
monitor however

oh well!

thanks for all the posts..

paul mac

3413. Re: Aniplay 2.09 and the Hades

Newsgroup: comp.sys.atari.st
Date: 2000-03-11 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ca9b746004d90@online.be>
Source record: 64595

>
>>I should say don't use B5. It's some kind of hack to allow Hades user to
>>use HDdriver 7.7 and higher. On my hades B5 has proven to slow down the
>>whole system.
>
>For the most part you are correct. I am have found for some strange
>reason that LDW Power likes the B5 accessary. I get a BUS error when
>using B4. Strange......

Strange it is because the copy of LDW Power I've (v 2.0) seems to work
without problems with B4. As I don't know how to use LDW Power I haven't
played very much with it. I could load some examples (with drag & drop)
without any hasle. LDW Power works even with 'copy back' enabled.
It also can be used from an 'ext2' partition or a MiNT VFAT partition but
LDW Power doesn't like long file names at all.

CU
Martin

3414. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-6C3ED0.19382011032000@bigmomma.idirect.com>
Source record: 64510
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

In article <110320000201399374%sinclap@nospam.net>, sinclap
<sinclap@nospam.net> wrote:

> In article <dreibel-A55C84.08184809032000@bigmomma.idirect.com>, Daniel
> L. Dreibelbis <dreibel@idirect.com> wrote:
>

>
> > Well, tonight's meeting may have the answers to these and other
> > questions you may have - for we'll be demonstrating the Atari ST
> > emulator NoSTalgia. An amazing feat of programming, NoSTalgia allows
> > you
> > to run a wide variety of Atari software - including MIDI software - on
> > your Macintosh. We'll also be touching on other Mac emulators,
> > including
> > MagiCMac.
>
> Why would you need to do so? Pretty much got the apps covered..

oh? Edith has its adherents and it runs rings around most Mac text
processors. So does Pagestream and Calamus SL. And tell me, when were
games like Llamatron and Revenge of the Mutant Camels ported to Mac?

>
> > Yes, tonight will be an informative and fun night of demonstrations
> > not only for Atari users, but for Mac users as well. Be sure to make
> > time for this interesting seminar!
>
> will refreshments be served?

if TiFKAS shows up, we'll set up a concession stand where TAF members
and guests can purchase rotten tomatoes to throw at him, so we can see
if he's as good at dodging produce as he is at avoiding answering tough
questions in advocacy. All proceeds will go to charity, of course....

Also of course, TiFKAS will have to be able to get over the border to
attend, which we doubt he'll be able too, Ontario's anti-rabies patrol
are pretty strict....

>
> Video tape it and put on TAFT web site for later viewing..

not a bad idea, TiFKAS. We'll have to ask the maintainer of the web
site to see if he has the room....

HMMM, TiFKAS can't even spell acronyms right....

>
> > Ken MacDonald, president: anarkist@idirect.com, 416-533-0504
> > Dan Dreibelbis, Vice-President: dreibel@idirect.com 416-766-4743
>
> Still a Veep?

still a loser with no life who pretends to be an "Apple Power Rep"?

Since you're the only one who crticises me for just being a "veep"
(which many others find cool), it's not a concern of mine what you
think....

3415. Re: Stacy Manual

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8aepkqkdc1@snipp.uninett.no>
Source record: 64511

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:

>> My computer received a Stacy from an old member. it works
>> great, but it came with no manual.

> There was no manual to speak of. Only a small supplement to the
> the ST manual that showed how to the remove the trackbal for
> cleaning and such.

I think I have the addendum somewhere, and a couple original Stacy
language-disks as well. If you still want a copy in a month or so (I'm
moving ATM, and all my Atari-stuff is about 350km away...) just mail me,
and I'll send you a copy.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3416. Re: TCP/IP on a Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8aeptgkdc2@snipp.uninett.no>
Source record: 64512

Fred Horvat <fmh@oh.verio.com> wrote:

> I just purchased a Milan040 with the recommended PCI Ethernet card.
> How do I setup the machine up to participate on my TCP/IP network at
> home? The Ethernet card is recognized when I boot because it states

I think you need MiNT-Net for this, AFAIK there are no drivers currently
available for other stacks. In this case you need to install MiNT-Net and
set up the ethernet-card, this should all be covered in the instructions.

> N.AES 1.2 that came installed on the machine. I have not installed
> MagiCMilan yet but I would like TCP/IP to work with MagiC also if
> possible. Thanks.

The rumour say that this will be possible in MagiC 7. It *could* be
possible with STiNG today, but I have no idea if there are drivers
available for this network-card. I have not heard of any, but I haven't
paid any attention to the Atari-market the last couple of months.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

3417. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-708E70.20041012032000@news.clear.net.nz>
Source record: 64513
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

> oh? Edith has its adherents and it runs rings around most Mac text
> processors. So does Pagestream and Calamus SL. And tell me, when were
> games like Llamatron and Revenge of the Mutant Camels ported to Mac?

Sorry ??? Pagestream and Calamus SL run rings around what ?

Pagestream 2.2b (Atari) is a great little piece of software, but a Mac
applications killer it ain't. I seem to recall in a discussion thread
one time Deron saying something about "He couldn't believe he produced
software like that" in a negative vein. I thought that was a bit harsh
if that's what he meant, but Pagestream (Mac) is a huge advance over
Pagestream 2.2.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

3418. Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Lord Biron <lordbiron@mindspring.com>
Message-ID: <01bf8c03$337bb8c0$c8d9aec7@lordbiro>
Source record: 64514

I just bought an Atari 1040STe . It included an RFU adaptor which works like crap. Is there a way to get a new adaptor or hook MY atari straight to my TV that has Normal Rca cables (i thinks that what there called ,there the standard cables for steroes or playstation ect.)

Second well Atari STE! emhanced stuff work on a TV i want to buy Ishar III for my computer which is a game i use to love but i dont wont to go out and have to spend money on a Color monitor.

Third is there a program or something that well allow ste or any color req. game work on a mono monitor i dont need the colors i just want to play the darn game!!! PLZZ HELP!!

Ty Sonny Alverson

3419. Operating Systems on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Folks <folks@arthide.de>
Message-ID: <38CB6053.83F6963B@arthide.de>
Source record: 64515

Hi !

For my nostalgic pleasure i run a TT030 with a TC 1208 card, and with the MagiC Operating System it runs Calamus for example quite well. I even "surfed" with iCAB, but the configuration is complicated and the speed naturally is disappointing, even over the LAN port, compared to a contemporary Powermac for example.

Who can tell me, whether it is possible and makes sense to install Mint and Linux on this TT030, whether a functioning graphic desktop is possible and whether it is possible to go to surf from there with a Linux browser (Amaya for example) ?

folks

3420. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38cb6660_1@huge.aa.net>
Source record: 64516

On 11 Mar 2000 16:53:27 , "John Whalley" wrote:
>Hi,
>
>> ;-) It's an ftp site. If you're using a PC or Mac program
>> (boo-hiss!), you may have a problem getting there because it
>> doesn't start with "ftp". Someone reported success with a program
>>
>> dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI
>
>The problem is that you haven't given a complete URL so if you type it
>in to a browser as supplied it defaults to trying via http, which
>doesn't work.

Hi John, I understand your point - but I think that another part
of the problem is that there no way to type the address you've
given into Newsie (and MGFTP, and possibly others). They don't
have a place to put "ftp://", nor do they need it. So, I've
gotten used to doing it that way. However, MOST of the ftp site
addresses do start with "ftp", thus avoiding explanations like
this one. When I need to get an ftp address to put into a letter,
I just copy it from Newsie's ftp server list. I do believe if I were
to use CAB, and type the address you gave, it would probably take
me there just fine, even tho it does so thru Newsie. I wish I
could remember where I initially got that address.

>Also you need a trailing / to show it's a directory
>(again, most browsers will try to make the best of an incomplete URL,

The address I gave works fine with Newsie - what's wrong with the
other programs? Newsie doesn't need a trailing "/" in the address
line, so does that make me into one of those "increasing number
of people who don't know how to enter a proper URL..."? Am I a
Newsie-cripple"? It's Rojewsi's fault - HE MADE ME DO IT!! ;-)

>but as ftp directories tend not to have a default page such as
>index.html it doesn't work.

Hmmm, not sure what you mean here... "default page" for an ftp
site would simply be the address without subdirectories. In this
case: "dir.mcc.ac.uk". If you make a mistake in a subdirectory in
an "html" address, sometimes it will just take you to a main
page. I think that's what you're meaning. With "ftp" addesses,
the same thing sometimes will happen, and it will just go to the
root directory. Well, at least it does for me when using Newsie.
Then I can just work my way up thru the other directories.

>And unfortunately an increasing number of
>people don't know how to enter a proper URL for non-web resources. The
>URL is really:
>
>ftp://dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI/

John, I do understand your point, and that you really are offering good advice, but at the same time I can't help feel you're treating me like some sort of novice to web surfing. Don't get me wrong - ANY help by anyone is a good thing for all, but sometimes it can be a tricky thing to offer advice without sounding a bit insulting. Try re-reading your letter from my perspective to hopefully to see where I'm coming from.

Your help/advice/suggestions are appreciated - thanks!

Clayton Murray
Seattle, WA USA

3421. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8afsqf$2svl$1@quince.news.easynet.net>
Source record: 64517

Lord Biron <lordbiron@mindspring.com> wrote in message
news:01bf8c03$337bb8c0$c8d9aec7@lordbiro...
> I just bought an Atari 1040STe . It included an RFU adaptor which works
> like crap. Is there a way to get a new adaptor or hook MY atari straight
to
> my TV that has Normal Rca cables (i thinks that what there called ,there
> the standard cables for steroes or playstation ect.)

The output is via a standard RCA phone, as used on Sega master/megadrive,
Atari 2600/XL/XE, C64/c128... So you shuldn' have any problems. You don't
get the quality you'd get with a colour monitor though. You could try using
a SCART socket which will imporve picture quality.

>
> Second well Atari STE! emhanced stuff work on a TV i want to buy Ishar III
> for my computer which is a game i use to love but i dont wont to go out
and
> have to spend money on a Color monitor.

Ishar III should work fine as the ST version runs on an ST or STE.
>
> Third is there a program or something that well allow ste or any color
req.
> game work on a mono monitor i dont need the colors i just want to play the
> darn game!!! PLZZ HELP!!

Yes, just like mon emulators there are colour emulators. Big colour allows
you to use colour only software on a mono monitor, in shades of grey, of
course!

Not all colour software will run with it. I have tried it with software that
you can run via the desktop OR you can try sticking the program BEFORE and
auto program you want to use.

Son't for get that the auto folder sequence depends on where in the ACTUAL
disk directory the program resides and NOT how you see it from the desktop;
unless you use a 'no sort' view or a directory sorter.

ATB
Steve
steve@atari.org

3422. Re: A NEWCOMER

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it
Message-ID: <13653_mike@bbsgate.interware.R.E.M.O.V.E.T.O.R.E.P.L.Y.it>
Source record: 64518

In uno strano messaggio del 11 Mar 00 dhunt@zetnet.co.uk (2:333/608.1)
scrisse a All in area 'COMP.SYS.ATARI.ST':
d> I visit THE DRUID BBS daily not always something new there but Peter
d> does also get some obscure newsgroups for me,ie Dog newsgroups etc.

Can you PLEASE tell Peter I am not getting his mail for some reason ? I wrote
him many times but got no answer.....

--

Atarian ST -TS! 2:333/608(FidoNet) bbsgate.interware.it

3423. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952869065.5418.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 64519

Hi,

"Steve Stupple" <atari@euphony.net> wrote in message
news:8afsqf$2svl$1@quince.news.easynet.net...
>
> Lord Biron <lordbiron@mindspring.com> wrote in message
> news:01bf8c03$337bb8c0$c8d9aec7@lordbiro...
> > I just bought an Atari 1040STe . It included an RFU adaptor which
works
> > like crap. Is there a way to get a new adaptor or hook MY atari
straight
> to
> > my TV that has Normal Rca cables (i thinks that what there called
,there
> > the standard cables for steroes or playstation ect.)
>
> The output is via a standard RCA phone, as used on Sega
master/megadrive,
> Atari 2600/XL/XE, C64/c128... So you shuldn' have any problems. You
don't
> get the quality you'd get with a colour monitor though. You could try
using
> a SCART socket which will imporve picture quality.

I think he's in the US, they don't seem to have SCART over there
(weird...). However, you can get Atari monitor socket to composite RCA
cables, though where you'd get such a thing in the US is beyond me.

> > Second well Atari STE! emhanced stuff work on a TV i want to buy
Ishar III
> > for my computer which is a game i use to love but i dont wont to go
out
> and
> > have to spend money on a Color monitor.
>
> Ishar III should work fine as the ST version runs on an ST or STE.
> >
> > Third is there a program or something that well allow ste or any
color
> req.
> > game work on a mono monitor i dont need the colors i just want to
play the
> > darn game!!! PLZZ HELP!!
>
> Yes, just like mon emulators there are colour emulators. Big colour

allows
> you to use colour only software on a mono monitor, in shades of grey,
of
> course!
>
> Not all colour software will run with it. I have tried it with
software that
> you can run via the desktop OR you can try sticking the program BEFORE
and
> auto program you want to use.

IIRC these are hopeless for most games. However, I think the Ishar
series run on mono monitors anyway. Certainly the first one does.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3424. Re: Logic makes AVHF

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <952869068.5418.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 64520

Hi Clayton,

First off, I'd like to say I had no intention of insulting you at all
and apologise if my message read that way. More explanation below, and
the following isn't meant to be insulting either; I'm just trying to be
clear about the problem as I see it.

"Clayton Murray" <claytone@aa.net> wrote in message
news:38cb6660_1@huge.aa.net...
> On 11 Mar 2000 16:53:27 , "John Whalley" wrote:
> >Hi,
> >
> >> ;-) It's an ftp site. If you're using a PC or Mac program
> >> (boo-hiss!), you may have a problem getting there because it
> >> doesn't start with "ftp". Someone reported success with a program
> >>
> >> dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI
> >
> >The problem is that you haven't given a complete URL so if you type
it
> >in to a browser as supplied it defaults to trying via http, which
> >doesn't work.
>
> Hi John, I understand your point - but I think that another part
> of the problem is that there no way to type the address you've
> given into Newsie (and MGFTP, and possibly others). They don't
> have a place to put "ftp://", nor do they need it.

That wasn't the point I was getting at. I was addressing your point
about PC/Mac programs. More accurately, their users.

Most of the PC FTP clients I've come across are like NEWSie, MG-FTP etc:
you don't enter the full URL there either. Certainly not in WS-FTP which
is one of the more common ones, and which I use regularly. However they
do understand full URLs if passed by a command line, just as AFTP and
NEWSie do (though the last time I used NEWSie in conjunction with CAB
this didn't work very well: things have doubtlessly improved).

The problem is that a lot of PC/Mac users (particularly novices) just
use their browser for everything, and have been encouraged into bad
habits WRT URLs. Just look at the number of advertisements which include
a web address - very few quote the full URL (including the http:// bit).
Nearly all start with www, but as this is just part of the host name it
has no bearing on the protocol used at all, just like not all FTP sites
are on a machine called ftp...

Most of the time this works because MSIE and Netscape (even CAB in later versions) try to use the incomplete URL as mentioned last time. So if presented with an address like the one you quoted a lot of people don't think they have to do anything for it to work even if you point out it's an FTP site. They just type it in as supplied and get nowhere.

> >Also you need a trailing / to show it's a directory
> >(again, most browsers will try to make the best of an incomplete URL,
>
> The address I gave works fine with Newsie - what's wrong with the
> other programs? Newsie doesn't need a trailing "/" in the address
> line, so does that make me into one of those "increasing number
> of people who don't know how to enter a proper URL..."? Am I a
> Newsie-cripple"? It's Rojewsi's fault - HE MADE ME DO IT!! ;-)

This is nothing to do with NEWsie's behaviour or its effect on you (as mentioned above, NEWSie isn't using URLs internally). It's just that if a *URL* points to a directory it should end in a /, otherwise technically it's pointing to a file, in your case a file called ATARI (ie not a directory). My point is that if you are quoting an address you can't always rely on the software someone else is using coping with an incomplete URL in the same way. You can argue that you aren't quoting a URL as such, in which case, fine. But that is why some people are having trouble with it, not because they are PC/Mac users per se, or because PC/Mac programs are defective per se.

> >but as ftp directories tend not to have a default page such as
> >index.html it doesn't work.
>
> Hmmm, not sure what you mean here... "default page" for an ftp
> site would simply be the address without subdirectories. In this
> case: "dir.mcc.ac.uk". If you make a mistake in a subdirectory in
> an "html" address, sometimes it will just take you to a main
> page. I think that's what you're meaning. With "ftp" addesses,
> the same thing sometimes will happen, and it will just go to the
> root directory. Well, at least it does for me when using Newsie.
> Then I can just work my way up thru the other directories.

Nope. With HTTP, the standard behaviour when presented with a URL pointing to a directory, as opposed to a file (not a missing file, which should get a "not found" error), is for the server to display a default page in that directory (usually index.html or index.htm, but it depends on the server). Failing that it will display a directory listing unless this has been disabled in the permissions for that directory, in which case you'll get an error (usually on the lines of "access denied because you don't have permission to view this directory").

FTP behaviour is similar in that you should get a directory listing for the directory the URL points to. However if the URL looks like it's pointing to a file (when it should be pointing to a directory) you'll just get a "file not found" or similar. There is no equivalent to HTTP's looking for a default page, as such a thing doesn't exist in FTP. If you have an FTP URL pointing to a *host* (as opposed to a directory or

specific file on a host), then you'll find yourself with a listing of
the root directory on that host.

> John, I do understand your point, and that you really are
> offering good advice, but at the same time I can't help feel
> you're treating me like some sort of novice to web surfing.

On the contrary! You're experienced enough to know how to work your
software and input addresses sensibly.

The problem is with novices to web surfing who don't realise they have
to enter a full URL in a browser because most of the time they get away
with partial ones. Unfortunately this just doesn't work with non-web
addresses, so it's probably kinder to give them the full URL. Either way
they'll just type in what they are given - at least with the full URL
they'll get what they want most of the time.

People who are experienced will just enter what they need in the client
of their choice. I would guess that if someone is using an FTP client on
a PC or Mac rather than a browser they are probably experienced enough
to have worked it out, but I suspect I may be over-optimistic on this
one.

At the risk of labouring the point somewhat, I'm not criticising you
personally, and you can quote addresses however you wish, though I'd
argue that a full URL is at least a standard way of doing it.

I *am* arguing that the problem is *not* that PC/Mac programs can't work
with an FTP address that doesn't start ftp..., they can and do. The
problem is that if you don't quote a full URL a lot of novice users will
cheerfully type what they are given into a browser and it won't work.
Atari users are used to CAB not doing FTP internally, so assume that you
use an FTP client to access the site. Pretty much everyone else uses
browsers that handle FTP internally (and therefore seamlessly/invisibly
to novices), so you only use an FTP client for specific purposes, eg
uploading to web sites etc. Browsers will generally need a full URL to
be sure of working for non-web addresses.

Sorry if my previous message was less clear and could be taken the wrong
way. Hope this is clearer and you aren't offended by the lengthy
explanations. At least we can hopefully agree about what we're
disagreeing about! ('Scuse grammar.)

:-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3425. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Lord Biron <lordbiron@mindspring.com>
Message-ID: <01bf8c31$882e8720$25dfaec7@lordbiro>
Source record: 64521

John Whalley <news@whalley.demon.co.uk> wrote in article
<952869065.5418.0.nnrp-11.9e985e5c@news.demon.co.uk>...
> Hi,
>
> "Steve Stupple" <atari@euphony.net> wrote in message
> news:8afsqf$2svl$1@quince.news.easynet.net...
> >
> > Lord Biron <lordbiron@mindspring.com> wrote in message
> > news:01bf8c03$337bb8c0$c8d9aec7@lordbiro...
> > > I just bought an Atari 1040STe . It included an RFU adaptor which
> works
> > > like crap. Is there a way to get a new adaptor or hook MY atari
> straight
> > to
> > > my TV that has Normal Rca cables (i thinks that what there called
> ,there
> > > the standard cables for steroes or playstation ect.)
> >
> > The output is via a standard RCA phone, as used on Sega
> master/megadrive,
> > Atari 2600/XL/XE, C64/c128... So you shuldn' have any problems. You
> don't
> > get the quality you'd get with a colour monitor though. You could try
> using
> > a SCART socket which will imporve picture quality.
>
> I think he's in the US, they don't seem to have SCART over there
> (weird...). However, you can get Atari monitor socket to composite RCA
> cables, though where you'd get such a thing in the US is beyond me.
>
Yes i live in the US and no you cant find anything out here :(

> IIRC these are hopeless for most games. However, I think the Ishar
> series run on mono monitors anyway. Certainly the first one does.
>
> HTH
> John
>

Ishar I does work on mono but not the others and i would really like to get
Ishar III ste version working :(Oh well
Thankz for both of your help

3426. Finance/Stock APPs

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952877212-985798AEicMi@post3.tele.dk>
Source record: 64522

Hi NG.

Is there any finance/stock application that works with MagiC, in 256
colors.
Anyone know of any at all?

I need one that shows a graph for 10 - 15 differend at the same time.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3427. NVDI and Epson SC 760

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952877214-986302AEicMi@post3.tele.dk>
Source record: 64523

Hi all.
Is there any chance of a NVDI printer driver for the Epson Stylus Color 760 printer.

I know there is one for PageStream, but it takes ages/hours to print in 720 dpi, it`s a lot quicker in 360 dpi, or I can use ImageCopy, at least to some extend, but I like one that take full advance of the printers capability.
Like printing in photo quality.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3428. Continuing Saga!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Lord Biron <lordbiron@mindspring.com>
Message-ID: <01bf8c3e$effd9e60$25dfaec7@lordbiro>
Source record: 64524

Ok i got my 1040ste working on my TV (had a short in my rfu adapter duh!!) Now when i d/l some programs the screen rools (like when the v-hold is wrong). Why is this?? All St"e" stuff seems to do it and any stuff overseas (im from the US) Please help me is there a utility to fix this or something

Ty Sonny

3429. Re: Operating Systems on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-398D97.11304212032000@bigmomma.idirect.com>
Source record: 64525

In article <38CB6053.83F6963B@arthide.de>, Folks <folks@arthide.de>
wrote:

> Hi !
>
> For my nostalgic pleasure i run a TT030 with a TC 1208 card, and with
> the MagiC Operating System it runs Calamus for example quite well. I
> even "surfed" with iCAB, but the configuration is complicated and the
> speed naturally is disappointing, even over the LAN port, compared to a
> contemporary Powermac for example.
>
> Who can tell me, whether it is possible and makes sense to install Mint
> and Linux on this TT030, whether a functioning graphic desktop is
> possible and whether it is possible to go to surf from there with a
> Linux browser (Amaya for example) ?

a MiNT installation is certainly possible, and it works best (at
least from what I've heard and seen) with the N.AES enviroment.
Martin-Eric Racine, as an example, had the N.AES/MiNT combo running on
his TT at a TAF meeting two years ago, and it looked and ran
impressively.

Linux is also possible, indeed, our TAF president has now installed
Linux on his Falcon using the most recent Deneba Linux distribution, and
is currently tinkering with it.

3430. FS AutoSwitch Overscan, more pixels on your ST!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <8aghc8$lt4$1@news5.svr.pol.co.uk>
Source record: 64526

Forsale AutoSwitch OverScan

Graphics Extension for the Atari ST

Bit of a rare one this. The Overscan is a small board which
fits inside the Atari ST and which will give enhanced resolutions
on various types of monitor. The manual quotes some quite
impressive resolutions on various types of monitor e.g

SM124 704 x 480 (newer models)
NEC MultiSync II 720 x 480

The product includes

1. Board with plugs and flying leads requiring soldering to various
parts of the Atari ST
2. Comprehensive 66 page manual with fitting instructions and
details on how to program for the Overscan
3. Driver disk with software for setting up and controlling the
Overscan module.
4 Plastic wallet.

You will need to fit the board to your ST which requires fair
electronics ability.

The Overscan is compatible with NVDI (circa 1990), and
TurboST.

Note however that the Overscan is not compatible with
the Atari STe (hence the reason Im selling it).

Offers or more info to:

BobF@techsoftware.freeserve.co.uk

Bob.

3431. Re: Continuing Saga!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-BC9466.12115612032000@bigmomma.idirect.com>
Source record: 64527

In article <01bf8c3e$effd9e60$25dfaec7@lordbiro>, "Lord Biron"
<lordbiron@mindspring.com> wrote:

> Ok i got my 1040ste working on my TV (had a short in my rfu adapter
> duh!!)
> Now when i d/l some programs the screen rools (like when the v-hold is
> wrong). Why is this?? All St"e" stuff seems to do it and any stuff
> overseas
> (im from the US) Please help me is there a utility to fix this or
> something
>
> Ty Sonny

I believe the prblem could be that some of the European software was
designed to run at 50mHZ, rather than the 60mHZ the NTSC standard used
in North America supports.

There are some utilities and desk accessories out there that will
allow you to play these at the proper HZ rate (I know that Populous II
came with an Auto folder program for North American users)

3432. Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <scnjue5ta5n31@corp.supernews.com>
Source record: 64528

A crippling disability has just put my SLM804 laser printer into forced retirement. It's been a faithful machine, printing many a newsletter master for its original owner, and I've had a lot of fun with it, but it's time to move on. I know I could get another 804 or a 605 from Best Electronics, but I'd like to explore other options before deciding.

First I should say I'm using a Mega ST4 that is stock except for the TOS extension card with switchable TOS 1.4 and 2.06. I use TOS 2.06 virtually exclusively, except for games. I'm currently using a Toadfile 44 hard drive and ICD HD software, and expect to add a Syquest 200 Mb Removable HD in the very near future. I have an Epson LX800 9-pin printer I'm using for the time being, so I have enough time to do a thorough search.

My requirements are nothing special. I'm looking for output quality at least the equivalent of the SLM804, so that means either another laser or an inkjet. I'm not adverse to used equipment; my last major new equipment purchase was a disk drive for my 8-bit in 1988. I'm looking for low per-page operating cost; I don't want any proprietary non-refillable ink cartridges that only print about 25 pages. Color printing is unimportant. I need to be able to use xerographic and/or bond computer paper for daily use; I have a large supply I want to use. I could purchase special paper for special use events if necessary, but I don't particularly care for the idea.

The ability to work with PageStream 2.2b and SpeedoGDOS 4.1/AtariWorks 1.2 is essential. Since aquiring this system a year and a half ago these programs have become an important part of my personal and business computer use. I also use SpeedoGDOS with CAB and Newsie, and I want the ability to print from them once in a while. I'm not adverse to moving up to SpeedoGDOS 5 if necessary, if I can find it and if it will work properly with AtariWorks. The ability to work with Ultrascript or to accept Postscript output is _highly_ desirable. Epson emulation ability would be nice, so I can use some of my other programs with the new printer if I feel like it, like Image Cat or Print Master. (In truth, there is probably little I can do with Print Master I can't do with PageStream, but what the heck.) I'd like to be able to do screen dumps and use the TOS "print" file feature now and again. Printer drivers for the above software should be readily available, since I may not have them already. While I haven't started using it yet, I also have a Spectre GCR and several MAC programs, so I'd like a printer I can use with them, too.

Any suggestions? And possibly more important, anything I should avoid?

--
TJ
Keeper of the Flame

&
Atari Computer Enthusiast of Syracuse

3433. Re: CAB/Dialer Crashes

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <_LRy4.10505$qa.532775@newsread1.prod.itd.earthlink.net>
Source record: 64529

On 11 Mar 2000 23:01:41 , Charles Stanley wrote:
>On 8 Mar 2000 00:26:50 G, John Garone wrote:
>>Sorry if this posted twice!
>>
>>Hi All,
>> Running Cab 2.7, NVDI 5.1, latest StinG/Dialer and associated files,
>>HSMODEM&, either of the latest OVLs by Dan or Oliver on a Falcon MKI (14 meg).
>>Crashes occur if I move the mouse curser to fast off the 'YES' button in the
>>dialer after selecting 'disconnect'! The system then takes it's time
>>clearing in trying to disconnect again but does disconnect without having to
>>reset.
>> CAB crashes are occurring similarly when clicking on the 'Stop'
>>downloading button!
>>Any thoughts?
>
>No, sorry, only that with me CAB 2.7 crashes if I select 'Source': I get
>the dreaded '68000 Error-69' on my TT (NVDI 5.3, STinG 1.22, CAB.ovl 1.40).
>
>=Charles.
>.
Hi Charles,
regarding your problem, do you have an external editor assigned in CAB
for reading source? If not, try one (I guess!).
John G.

3434. Re: NVDI and Epson SC 760

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <a3Sy4.934$jn4.463@news.indigo.ie>
Source record: 64530

Hi there!

What version of NVDI do you use. I know that NVDI 5 supports most of the new features on nearly every printer I can think of. As well as all the nice effects such as background printing under Magic.

Jerry

On 12 Mar 2000 17:05:14 , Joergen Bak wrote:
> Hi all.
> Is there any chance of a NVDI printer driver for the Epson Stylus Color
> 760 printer.
>
> I know there is one for PageStream, but it takes ages/hours to print in
> 720 dpi, it`s a lot quicker in 360 dpi, or I can use ImageCopy, at least
> to some extend, but I like one that take full advance of the printers
> capability.
> Like printing in photo quality.
>
>
>
>
> cheers
>
> Joergen
>
> Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
> http://home3.inet.tele.dk/prunus/
>
> .

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3435. Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <c3Sy4.935$jn4.463@news.indigo.ie>
Source record: 64531

Hello all!

I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600 printer. As you all are aware the later models of deskjet have no DIP switches and paper sizes must be set using software. Unfortunately the Deskjet defaults to US Letter size paper so without updated drivers, pagestream is not able to print to the bottom of an A4 page.

Has anyone else who has had this problem been able to get round it? I have tried all the included HP Deskjet drivers (colour and mono).

All my other applications use NVDI 5 and as a result there is no problem there.

Cheers

Jerry

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3436. CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8agrim$j3h$1@plutonium.compulink.co.uk>
Source record: 64532

Sorry this is a say - CixRead crashes when I try to 'com' to
Charles Stanley's message this refers to!

In comp.sys.atari.st #52, 1470 chars, Mar 9 21:36 0
Subject: Re: CAB-OVL problem
he said:

>If you did not chose a drive and folder when you got the file selector
>shown (under Binary File warning), then you need to search through
>your \Cab\CACHE\a\ & b\ & c\ etc folders looking for files ending with
>ZIP or .LZH (or .TOS) and copy them out to another folder where you
>can deal with them with 2in1 or similar unpacker. Unfortunately,
>CAB has no option to chose this path separately from Cache.

Thanks Charles - in fact that is exactly what I did!

But I definitely didn't get a file selector during the download of files
by clicking on links in Uwe Seimet's site and don't think I got the
binary file warning either (can't recall now). But I have been told
since by another correspondent that I should have right-clicked on the
link. Ah well, you live and learn! I'll really have to finish RTFM
sometime :-(

Regards, /Peter/

3437. Re: Where to download GFA-BASIC ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8agrim$j3k$1@plutonium.compulink.co.uk>
Source record: 64533

In message <Pine.MNT.4.10.10003091611390.102-100000@TT030>, atari@bright.net said:

>You can download the older v2.x which was distributed via disk
>magazines years ago, but there is no real compiler for it.
>All newer versions are commercial as Mike states.
>Check out my gfa pages for further info on gfa.

In fact, the GFA Basic Interpreter V3.5 was on an ST Format cover disk
#35B in June 92, complete with a 200 kB manual. I bought the proper
manual from GFA at the time. Not sure if that version is downloadable,
or he has to find someone to sell him the cover disk.

BTW, I have a spare V3.07 with manual, if anyone wants it for the cost
of p&p - say 3 or 4 quid.

Regards, /Peter/

3438. Re: Where to download GFA-BASIC ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8agrin$j3l$1@plutonium.compulink.co.uk>
Source record: 64534

In message <8a7t9pjuv1@minus.oleane.net>, hallard@free.fr said:

>and also GFA Assembler

That too was on ST Format's June 92 disk #35B, but unlike GFA Basic V3.5
this did not have a manual with it.

Regards, /Peter/

3439. Crash problems with replies

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8agrin$j3m$1@plutonium.compulink.co.uk>
Source record: 64535

I am having strange crash problems in CixRead with usenet at present. In two cases after having written a 'com', when I click on 'Add' the Crash catcher comes up (and the message is not added). It happened earlier and now again with Steve Sweet's message in c.s.a.st. I am therfore attaching the reply in a 'say', which seems to work OK.

In message <952688960-63908AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>Go to file.. Modules.. CABcache option, that blokey will help you find
>them.

Thanks - I got that far with Derryck's help

>Ive got a PRG thats called SDCAB that will pop up a fileselector after a
>CAB download prompting for a Human readable filename and destination, alows
>you to copy or move from cache to ?:\xxx\xx.

Sounds interesting. But I am now told one can bring up the file selector by right-clicking on a link.

Regards, /Peter/

3440. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8agrr1akm1@SOLAIR2.EUnet.yu>
Source record: 64536

On 12 Mar 2000 09:04:41 , "Lord Biron" wrote:
>Second well Atari STE! emhanced stuff work on a TV i want to buy Ishar III
>for my computer which is a game i use to love
>Third is there a program or something that well allow ste or any color req.
>game work on a mono monitor i dont need the colors i just want to play the
>darn game!!! PLZZ HELP!!

If I remember correctly, Ishar III could be run in ST-high (i.e.monochrome)-
the introductory picture/animation only being invisible?

3441. Re: Operating Systems on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38cb666d.404905065@news.demon.nl>
Source record: 64537

On Sun, 12 Mar 2000 10:16:11 +0100, Folks <folks@arthide.de> wrote:

>Hi !
>
>For my nostalgic pleasure i run a TT030 with a TC 1208 card, and with
>the MagiC Operating System it runs Calamus for example quite well. I
>even "surfed" with iCAB, but the configuration is complicated and the
>speed naturally is disappointing, even over the LAN port, compared to a
>contemporary Powermac for example.
>
>Who can tell me, whether it is possible and makes sense to install Mint
>and Linux on this TT030, whether a functioning graphic desktop is
>possible and whether it is possible to go to surf from there with a
>Linux browser (Amaya for example) ?

Hi,

I used to operate a similar set: TT with 64 megs RAM, TC1208 and Magic
5.01, plus CAB 2.5

Fun, but slow. I had Debian Linux sitting on it for a while, without
X-Window and the X-Window stuff will make it like cranking up an old
T-Ford manually during midwinter in Siberia.
I also had Mint somuch including N.AES 1.2 which ran pretty well but
surfin' wasn't faster there. Standard desktop for me under both MagiC
and Mint/NAES was Thing, pretty good.

Forget about Gnome or KDE for the TT, and it remains to be seen
whether or not those browsers are available for Linux-030...

My standard machine became a PIII-450. I'm not even trying to get the
TT cracked up for better speed :-) It's now being used as storage
medium for files...

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3442. NVDI on a Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38CC0135.3DB98E3D@oh.verio.com>
Source record: 64538

Hi,

Is Ver. 5 of NVDI the only NVDI that will run on the Milan040? I
tried Ver. 4.11 R3 and N.AES bombs horribly. Or more importantly can
NVDI any version run at all on the Milan040? I've not tried SpeedoGDOS
but I may have to if all else fails.

3443. Re: Where to download GFA-BASIC ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Dalen Jurgens <thejurg@netzero.net>
Message-ID: <38CC1185.A2A357BD@netzero.net>
Source record: 64539

Charles, I have GFA BASIC 2.5 on a demo disk from some atari mag... want me to send it? See ya.

Charles-Henri Hallard wrote:

> and also GFA Assembler
>
> Thank's
>
> --
> --
> Charles-henri Hallard
> http://hallard.free.fr
> hallard@free.fr
> --

3444. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <fNTy4.719$j_2.3240005@nnrp4.proxad.net>
Source record: 64540

Lord Biron <lordbiron@mindspring.com> a crit dans le message :
01bf8c31$882e8720$25dfaec7@lordbiro...

```
>
> Ishar I does work on mono but not the others and i would really like to
get
> Ishar III ste version working :( Oh well
> Thankz for both of your help
```

```
Yes, but a mono monitor can't display grey scale, only black or white.
Therefore all colours would be black, except white, and you wouldn't see
anything. There are a few colour emulators for mono monitors, but they won't
work with most games (those that boot from a floppy), and it would give an
unreadable display anyway.
```

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3445. BoinkOut2 Rev 1.8 released.

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38cc1d41$1_1@athena.netset.com>
Source record: 64541

A new release of BoinkOut2 is available from my web site.

New Items?

New TrueColor loading routines. Much faster.
Game Objects can now be colored via the game.
A few other bug fixes etc.
More details in the Readme.txt of the archive.

http://www.netset.com/~baldrick/boinkout2.html

Dan Ackerman
aka baldrick...

3446. Re: NVDI on a Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8ah9or$8pp$1@cubacola.tninet.se>
Source record: 64542

On 12 Mar 2000 15:42:29 , Fred Horvat wrote:
>Hi,
>
> Is Ver. 5 of NVDI the only NVDI that will run on the Milan040? I
>tried Ver. 4.11 R3 and N.AES bombs horribly. Or more importantly can
>NVDI any version run at all on the Milan040? I've not tried SpeedoGDOS
>but I may have to if all else fails.
>
>.
Hi Fred

I'm using NVDI 4.11 on my Milan without problems. There were some
problems too begin with but that was due too running order.
Run NVDI before Mint and comment out all the NVDISYS files and all
should be fine.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

3447. Re: NVDI on a Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38CC5146.D17C7465@oh.verio.com>
Source record: 64543

OK, I'll give it a try.

"Jï¿½rgen Nyberg" wrote:

> On 12 Mar 2000 15:42:29 , Fred Horvat wrote:
> >Hi,
> >
> > Is Ver. 5 of NVDI the only NVDI that will run on the Milan040? I
> >tried Ver. 4.11 R3 and N.AES bombs horribly. Or more importantly can
> >NVDI any version run at all on the Milan040? I've not tried SpeedoGDOS
> >but I may have to if all else fails.
> >
> >.
> Hi Fred
>
> I'm using NVDI 4.11 on my Milan without problems. There were some
> problems too begin with but that was due too running order.
> Run NVDI before Mint and comment out all the NVDISYS files and all
> should be fine.
>
> Cheer's Jï¿½rgen
>
> --
> Jï¿½rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
> SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
> SAK= Svenska Atari Klubben (Swedish Atari Club)
> http://nyberg.atari.org/index.html
> --

3448. HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-12 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38CC7A84.6E17B1EB@qnet.com>
Source record: 64544

Schoengarth wrote:

> I sent my Syquest Syjet (1.5gb) over to a friends house that owns
> HDDriver 7.xx and we got it to reconize the Syjet but, it wont partition
> the drive. I beleive he is using bigdos also. It wont even allow a
> icon to be made for the Syjet. It seemed to be accessing the drive when
> we told it to partition,sector test and format. Even after all of that
> nothing.
>
> Does he need to upgrade his HDDriver to a newer version? Does anyone
> have any suggestions on how to get this drive to work with HDDriver. I
> would like to be able to use the drive on my pc and my TT. The pc is
> set up with no problem but,I think were missing a set on the freinds TT
> to get the drive working correctly to swap files between the TT and a
> pc.
>
> After it is all setup I want to use the Atari TT to read Atari 8 bit
> disks and transfer them to the Syjet. Then from the Syjet to the PC.
>
> Any help would be greatly appreciated.
>
> Thanks Don

3449. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38cc41c6$0$16858@news.zetnet.co.uk>
Source record: 64396

On 9 Mar 2000 19:54:46 G, Steve Sweet wrote:
>Yo!, Peter
>
>>How do I find downloaded files on my drive without having to look through
>>all the cache folders for them?
>
>Go to file.. Modules.. CABcache option, that blokey will help you find
>them.
>
>Ive got a PRG thats called SDCAB that will pop up a fileselector after a
>CAB download prompting for a Human readable filename and destination, alows
>you to copy or move from cache to ?:\xxx\xx.

Or I use Parafin.Prg as it's very fast for any file searching by extender
or file name, it uses wildcards in both and any combination of
partitions/drives.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3450. Re: Continuing Saga!

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Lord Biron <lordbiron@mindspring.com>
Message-ID: <01bf8c8f$5d4554e0$9cd9aec7@lordbiro>
Source record: 64397

Daniel L. Dreibelbis <dreibel@idirect.com> wrote in article
<dreibel-BC9466.12115612032000@bigmomma.idirect.com>...

> I believe the prblem could be that some of the European software was
> designed to run at 50mHZ, rather than the 60mHZ the NTSC standard used
> in North America supports.
>
> There are some utilities and desk accessories out there that will
> allow you to play these at the proper HZ rate (I know that Populous II
> came with an Auto folder program for North American users)
>

Where can i find such program i got populous but its a pal only version.
There's really not a good place to get atari stuff over here so i have to
d/l stuff from the net which usually is pal version . Plzzz help me1!

TY Sonny

3451. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <8ahqfb$cst@nnrp3.farm.idt.net>
Source record: 64398

Jerry,

On 12 Mar 2000 19:17:28 , Jerry Martin wrote:
>Hello all!
>
>I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600
>printer. As you all are aware the later models of deskjet have no DIP switches
>and paper sizes must be set using software. Unfortunately the Deskjet defaults
>to US Letter size paper so without updated drivers, pagestream is not able to
>print to the bottom of an A4 page.

When you go to create a Doc in Pagestream when you select, under the
'File' menu, New the dialog give you option of A4 page size. I think
that you can specify the size of the A4 in the print dialog which should
set the printer up for a A4.

>Has anyone else who has had this problem been able to get round it? I
>have tried all the included HP Deskjet drivers (colour and mono).
>All my other applications use NVDI 5 and as a result there is no
>problem there.

Hope this helps.

--
****
===== Frank Lawrence =====
===== Norman OK US =====
****

3452. CAB.OVL 1.4001 Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38cc8092$1_1@athena.netset.com>
Source record: 64399

Small patched version up on my web site. Both an 030 and 68k
version in the archive.

http://www.netset.com/~baldrick/

Handles problems with incorrectly formatted URLs and redirection.
ie. You can now use the services on the US Yahoo site.

As to the Map problem. Can anyone use Yahoo maps and CAB? From
their search page? I can build a URL to pull a specific map down and then
all works fine. However CAB just doesn't seem to want to do the search
with the method they are using. If someone has CAB doing this with any
OVL please let me know.

Thanks and have fun,

Dan Ackerman
aka baldrick...

3453. Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <4o%y4.106$fU3.3361@nuq-read.news.verio.net>
Source record: 64400

Hello All.

We had a thread going on the Notator mailing List (with
Hallvard's suggestion) about who in the "celebrity" world uses Atari
Midi Software. I started looking over my past STart and keyboard mags
and made a list. (below) I was wondering if any of you can contribute
more. Then perhaps I will put the list on my Atari Midi site.Thanx!
Tim

Atari Midi Artists HALL OF FAME

These are Musicians and Artists who have used or continuing to use Atari
Computers in thier Midi work on a proffesional basis.Sourses were
STart,Keyboard and Electronic Musician magizines.Please add to this list below
the dotted line. Thankyou

Tim Conrardy
Tim's Atari Midi World
http://atari.atlantis-bbs.com

Artist Group/Title Main Midi Application

Chester Thompson Genisis SMPTE Track, Cubase
Ronnie Foster Producer Various
Greg Giuffria House of Lords Various
Lee Ritenour Guitarist SMPTE Track
Jimmy Holz Producer SMPTE Track/Holz Translator
Mick Fleetwood Fleetwood Mac SMPTE Track/Holz Translator
Jon Anderson Yes SMPTE Track/Holz Translator
Greg Whelchel Pointer Sisters SMPTE Track
Marc Rittor Pointer Sisters SMPTE Track
Terry Riley Artist Notator
Mike Pindar Moody Blues Various
Edgar Frosea Tangerine Dream Stienberg Pro24
BB King Blues Artist SMPTE Track
Jay Ferguson Spirit, Film SMPTE Track
Jim Purcell Film Artist Dr T KCS
Dave Mason Artist SMPTE Track
Charles Faris Film Artist Forth
Leon Russel Artist SMPTE Track
Paul Carrack Mike &the Mechanics Notator
Adrian Lee Mike &the Mechanics Notator
Howard Massey Programmer Various
Craig Anderton Midi Writter MT Pro/Cubase

Chris Many Film Artist SMPTE Track
Randy Roos Artist Dr T KCS
Billy Curry Artist Stienberg Pro24

3454. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38CCA727.3852@ooc.de>
Source record: 64401

Schoengarth wrote:

> Does he need to upgrade his HDDriver to a newer version?

No, he doesn't. You didn't provide any details on what went wrong, so an
analysis is impossible.

> would like to be able to use the drive on my pc and my TT. The pc is

Please refer to the manual/README about media that are at the same time
TOS and DOS compatible. Depending on the TOS version there is an upper
limit for the capacities of the *single* partition you may create for
that purpose.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3455. Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8aicul$6pt$1@pegasus.csx.cam.ac.uk>
Source record: 64402

I know someone who wants to buy an ST and use it for Midi work, what
software is available for this?, will it run on a standard 512K ST with a
floppy drive or would they be better off with a better spec ST?.
I suppose that ultimatly they would be better off with a Falcon but I don't
think they want to pay they much.

Thanks,
Stephen Moss.

3456. [NEW] hEARCoach 0.97b

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8aihcg$i69$1@nnrp1.deja.com>
Source record: 64403

Hi all,

New version of my ear trainer was released a few days ago, but
since feedback and registrations have been at a low level I am thinking
about dropping this project now.

There have been a number of improvements since last version:

-Improved chord trainer (Practice on the 26 built-in chords, or define
your own)
-Interval statistics now reports how many attempts were made on every
interval.
-BubbleGEM is now supported.
-Nicer interface! (Separate RSC-file for newer AES.)
-All strings moved to RSC-file
-Dialog to enable/disable BubbleGEM and zoom-boxes
-Bugfixes

Go to http://hem.passagen.se/gokmase/atari to download.

Ok, thanks to all nice people that have supported this project! :)

Regards,

Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

3457. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-7A297D.08091613032000@bigmomma.idirect.com>
Source record: 64404

In article <4o%y4.106$fU3.3361@nuq-read.news.verio.net>,
tconrardy@hotmail.com (Tim Conrardy) wrote:

> Hello All.
>
> We had a thread going on the Notator mailing List (with
> Hallvard's suggestion) about who in the "celebrity" world uses Atari
> Midi Software. I started looking over my past STart and keyboard mags
> and made a list. (below) I was wondering if any of you can contribute
> more. Then perhaps I will put the list on my Atari Midi site.Thanx!
> Tim
> ----------
>
> Atari Midi Artists HALL OF FAME
>
> These are Musicians and Artists who have used or continuing to use Atari
> Computers in thier Midi work on a proffesional basis.Sourses were
> STart,Keyboard and Electronic Musician magizines.Please add to this list
> below
> the dotted line. Thankyou
>
> Tim Conrardy
> Tim's Atari Midi World
> http://atari.atlantis-bbs.com
>
>
>
> Artist Group/Title Main Midi Application
> ----------
>
> Chester Thompson Genisis SMPTE Track, Cubase
> Ronnie Foster Producer Various
> Greg Giuffria House of Lords Various
> Lee Ritenour Guitarist SMPTE Track
> Jimmy Holz Producer SMPTE Track/Holz Translator
> Mick Fleetwood Fleetwood Mac SMPTE Track/Holz Translator
> Jon Anderson Yes SMPTE Track/Holz Translator
> Greg Whelchel Pointer Sisters SMPTE Track
> Marc Rittor Pointer Sisters SMPTE Track
> Terry Riley Artist Notator
> Mike Pindar Moody Blues Various
> Edgar Frosea Tangerine Dream Stienberg Pro24
> BB King Blues Artist SMPTE Track
> Jay Ferguson Spirit, Film SMPTE Track

> Jim Purcell Film Artist Dr T KCS
> Dave Mason Artist SMPTE Track
> Charles Faris Film Artist Forth
> Leon Russel Artist SMPTE Track
> Paul Carrack Mike &the Mechanics Notator
> Adrian Lee Mike &the Mechanics Notator
> Howard Massey Programmer Various
> Craig Anderton Midi Writter MT Pro/Cubase
> Chris Many Film Artist SMPTE Track
> Randy Roos Artist Dr T KCS
> Billy Curry Artist Stienberg Pro24
>
> _____

Queen Group MT Pro/Notator SL
Gary Neuman Artist Notator
Patrick Leonard Producer ?

3458. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003131552050.65-100000@rakas>
Source record: 64405

On 2000-3-13, Stephen Moss <sgm23@eng.cam.ac.uk> wrote:

> I know someone who wants to buy an ST and use it for Midi
> work, what software is available for this? Will it run on a
> standard 512K ST with a floppy drive or would they be better
> off with a better spec ST?

I think a 1040ST is the bare minimum. Floppy works, but slowly,
so a hard-disk is almost a must. Memory also proves limiting,
especially using Cubase with all modules loaded.

Installing an internal IDE drive (using Mario Becroft's adapter;
see http://gem.win.co.nz) would be best. It will also require
upgrading to TOS 2.06, which is easier to do if you have an STE,
where important chips are socketed.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3459. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8aiv24qgm1@SOLAIR2.EUnet.yu>
Source record: 64406

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:952709102-092658AEicMi@sweet3.freeserve.co.uk...
> Hi Petie
>
> >Where can I download a TOS image?
>
> Nowhere legally.
>

Another question: where you can legally buy TOS 2.x ?

Something crossed my mind while reading this...What would happen with PC
if IBM prevented clone manufacturers in making them ?? What would happen
with Beta video system if Sony would sold license...
There is probably many other example.

Pera

3460. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8aj263$444$1@news.stortek.com>
Source record: 64407

"Stephen Moss" <sgm23@eng.cam.ac.uk> a crit dans le message news:
8aicul$6pt$1@pegasus.csx.cam.ac.uk...
> I know someone who wants to buy an ST and use it for Midi work, what
> software is available for this?, will it run on a standard 512K ST with a
> floppy drive or would they be better off with a better spec ST?.
> I suppose that ultimatly they would be better off with a Falcon but I
don't
> think they want to pay they much.

They should at least have 1Mb of RAM. There is no problem running from a floppy for most MIDI apps. A good compromise is an STE that can start out at 512K (but again, 1Mb is must for most programs) and be easily upgraded to 4Mb. It's also a good idea to buy a complete Midi package with ST, monitor and software, because it can be tricky finding original programs nowadays.

--
||| Nicholas Bales, Toulouse, France
===|||==========
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3461. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38cd15a9$0$16857@news.zetnet.co.uk>
Source record: 64408

On 11 Mar 2000 20:20:23 , Jerry Martin wrote:

|On 8 Mar 2000 21:37:14 G, Steve Sweet wrote:
|> >getting rather fed up with the NVDI |5/Pap 5 bug... ;-)
|>
|> And what bug is that??.
|
|It's actually mentioned in the NVDI 5 manual (FAQ pg22)
|"Q. In Papyrus, the layout and positio of object is wrong. Why is this?
|A. Your version of Papyrus has an error in the resolution inquiry, which is
|fixed in Papyrus 6"
|
|If you try designing complex documents with frames/graphics more than likely
|the layout will be all wrong, especially with right-aligned objects. I
|contacted System Solutions when I upgraded to NVDI, but they said that Pap 6
|was no longer available. I have been waiting since then (now almost a year) for
|a new version of papyrus.......... :-(Hopefully some day soon.. keeping
|fingers crossed!

The only recurrent bugs I have noticed in Papyrus are one when
printing backwards, and one when editing large double column files.

I have not tested this extensively but when I print on both sides of
the paper, I print the odd pages first then the even pages
backwards. After the last page the program crashes, I suspect only
if the numbers of pages is even or odd - I am not sure.

In the re-editing of large double column files the program writes
the new information without erasing the old, so that everying gets
overwritten and unreadable. This is cured in the demo of version 8.
--
John Logan

3462. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38cd15ab$0$16857@news.zetnet.co.uk>
Source record: 64409

On 12 Mar 2000 19:17:28 , Jerry Martin wrote:

|I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600
|printer. As you all are aware the later models of deskjet have no DIP switches
|and paper sizes must be set using software. Unfortunately the Deskjet defaults
|to US Letter size paper so without updated drivers, pagestream is not able to
|print to the bottom of an A4 page.
|
|Has anyone else who has had this problem been able to get round it? I have
|tried all the included HP Deskjet drivers (colour and mono).

There is a cpx which allows you to change settings in HP printers
but I am uncertain whether one is available for all printers.
Perhaps the laserjet one will change paper size on inkjets? It's
called HP_LJ.CPX.
--
John Logan

3463. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38cd15aa$0$16857@news.zetnet.co.uk>
Source record: 64410

On 12 Mar 2000 17:11:42 , Thomas J. Andrews wrote:

|A crippling disability has just put my SLM804 laser printer into forced
|retirement.
| . . . . .
|My requirements are nothing special. I'm looking for output quality at
|least the equivalent of the SLM804, so that means either another laser or
|an inkjet.

AFAIK a laser will give a better output than an inkjet at equivalent
resolution because the dot size is smaller. What you buy depends on
what you want and what drivers you have with your programs. I can't
help with those aspects but I have a LaserJet 5P (600 dpi) and am
very pleased with it when used with Papyrus.
--
John Logan

3464. Re: NVDI on a Milan

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200003130707.a57494@wun.maus.de>
Source record: 64411

Hallo Fred!

FH>Or more importantly can NVDI any version run at all on the Milan040?

Of course. NVDI 5.03 works perfectly on my Milan040 with both N.AES and MagiC-Milan.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

3465. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38cd321c1e8acd2@online.be>
Source record: 64412

>On 10 Mar 2000 18:45:30 , Martin "Nightowl" Byttebier wrote:
>>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>>Date: 08 Mar 2000 21:19:58 GMT
>
>F
>
>Let's see if I can persuade Newsie to access the site, somehow I can never
>seem to manage it.

You're the second one I know about who are unable to reach the RMA with
Newsie. Mind you last weekend the server was down but right now the server
is up and running again. Have you tried to access the server with Cab,
Aftp or whatever ftp-program? Which TCP/IP stack are you using? In case of
STing you must make sure you're using the latest version. With earlier
versions there was an access problem. In fact this wasn't the fault of
STing but rather a configuration fault of a server just outside the RMA.
The latest version of STing can deal with this fault.

CU
Martin

3466. Re: Anyone have these problems?

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38cd3482.0@news2.cluster1.telinco.net>
Source record: 64413

Hi Michael,

On 7 Mar 2000 20:51:53 G, Michael and Nicole Freeman wrote:
>Problem #2:
>
>CAB.OVL 1.40 has solved a bunch of problems (specifically
>ones relating to my University web site, which Dan has helped out
>with personally - thanks a ton, Dan!). However, new ones have crept
>in: I keep getting "Connection dropped by peer" in the status bar
>when downloading info (both pages and images). Often this causes CAB
>to crash completely. Has anyone else had this problem? It happens
>quite a lot.

Can't really be of any help I'm afraid apart from just to say you are
not the only one with these problems.
I too have had the delay before the page downloads. I generally press "stop"
and try again which normally starts to the download the page immediately.
I thought too that this may be a STinG configuration issue but when I tested
Olivier's OVL (5.68) this problem didn't occur - this generally downloads
straight away, sometimes before any incomming data readout is output
within CAB.

The "Connection reset by peer" happens here too - sometimes CAB
continues through this but mostly 2 bombs appear. I've mentioned this
to Dan and I'm sure time allowing, he'll get around to looking at this
as I'm sure we can't be the only users finding these errors.
This is with a standard STfm or STe system, 4MB running MagiC 6.01 and
Jinnee 1.02.

Best Wishes
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3467. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: madmax@bfree.on.ca
Message-ID: <vabz4.344$Kt2.206@198.235.216.4>
Source record: 64414

On 28 Feb 2000 14:25 +00, Liam Proven wrote:

>> And I have at
>> least 5 STs with this characteristic,
>
>Wow! Common problem, then!
>
>--
>Liam P.

Not a problem, a feature;-).

Yes, on many early STs the chips seem to become unseated. Thus the reason that pretty much everyone on this NG is familiar with the "4inch drop" as a procedure to reseat the chips. Generally I just push down on everything listed in this thread, and the bombs disapear and the Gem desktop reappears.

I hope everything works out for you.

Brian.

>.

3468. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8ajgnl$9sh$1@nnrp1.deja.com>
Source record: 64415

>
> They should at least have 1Mb of RAM. There is no problem running
from a
> floppy for most MIDI apps. A good compromise is an STE that can start
out at
> 512K (but again, 1Mb is must for most programs) and be easily
upgraded to
> 4Mb. It's also a good idea to buy a complete Midi package with ST,
monitor
> and software, because it can be tricky finding original programs
nowadays.
>
> --
Nicholas Bales,
>
>

What Nick said is good as far as a machine.... the more memory the better. Most Atari midi Apps work on 1 meg, but would be better with more. I would like to point out that some great midi apps are now at my site thanks to the original programmers and companies that released them. Master Tracks Pro and RealTime are excellent sequencers which many "proffessionals" sweared by.However, the "biggies" like Cubase or Notator are Not available freely, so I am "still" after them!However, there are some people who DO sell them trying to upgrade to a better platform for midi. (but we know better!)See my sig for my site.

Tim
--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3469. Decitala for KCS available

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8ajj7kbto1@nnrp1.deja.com>
Source record: 64416

The DECITALA Rhythms. By Chas Stoddard.

Now available on my KCS page.See signature.

For use with OMEGA II. 126 different rhythms in KCS and Midi File format.

Chas has given me permission to have his amazing KCS files as a download to use with Omega II KCS. The rhythms are also available in Standard midi file format so you can use any sequencer to load them, including TIGER CUB.However the full use of these files can only be experienced in KCS.Once you load the ALL file,and go into OPEN PLAY mode, you are presented with the 120 principle motifs (or patterns) used in traditional Indian Music. All you need do is press the corresponding QWERTY keys and you can play them. You can play several at a time for some interesting polyrhythms. The real beauty is bringing them into SONG EDIT and linking them to form complete songs as well as overlapping them for polyrhythmic expression and transposing them to obtain different voices.You do not need to use percussion sounds as these work very well with "tuned" percussive sounds such as Marimba, or Vibraphone.Chas has complete instructions on how to use the files and is very informative. Of course you do not have to create "indian" music with these files, but can be a basis for some energetic and complex Rhythms that can be used in any style of music.ENJOY!

Tim

--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3470. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38CD57BE.5164FB83@cfc.dnd.ca>
Source record: 64417

Schoengarth wrote:
> I sent my Syquest Syjet (1.5gb) over to a friends house that owns
> HDDriver 7.xx and we got it to reconize the Syjet but, it wont partition
> the drive. I beleive he is using bigdos also. It wont even allow a
> icon to be made for the Syjet. It seemed to be accessing the drive when
> we told it to partition,sector test and format. Even after all of that
> nothing.
> Does he need to upgrade his HDDriver to a newer version? Does anyone
> have any suggestions on how to get this drive to work with HDDriver. I
> would like to be able to use the drive on my pc and my TT. The pc is
> set up with no problem but,I think were missing a set on the freinds TT
> to get the drive working correctly to swap files between the TT and a
> pc.

No. His current version should be fine. I have HDdriver 7.71 from Uwe
and all I did was attach my SyJet to my Falcon, and boot up. Once
HDdriver was configured to look for the SCSI id of the SyJet
it worked fine. I partitioned it into 3 partitions, and I suppose I
could have formatted it but usually there is no need. Perhaps the SyJet
cartridge is problematic?? I know that one SyJet
cartridge I had would not partition, and ejected itself after a couple
of minutes.

Why does he need to use BigDOS? When you partiton the cartridge, check
out the section under compatibility. I think it can only be one
partition if you go for DOS compatibility(I never bother),
ask Uwe, he would know! :-)
Would it not be better to format, sector test, then partition? or skip
the format altogether?

After you configure your hddriver.sys on C:\ drive. go to "locate
hddriver" and reload the hddriver.sys from c:\
Many time I have found that the first few times I install HDdriver, the
reloading of hddriver.sys shows that not all options were saved as they
should have been. I had to make the corrections, and re-install
hddriver.sys on the c:\ drive. It may be that you selected hddriver to
see that SyJet SCSI id, but when you installed hdriver to the c:\
partition it may not have 'taken'
so check your hddriver.sys when you boot up hdutil.prg

> After it is all setup I want to use the Atari TT to read Atari 8 bit
> disks and transfer them to the Syjet. Then from the Syjet to the PC.
> Any help would be greatly appreciated.
> Thanks Don

good luck.bonne chance
ken

3471. Gemulator and MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Terence Kelly <tkelly@pressenter.com>
Message-ID: <8ajo0lisq1@jair.pressenter.com>
Source record: 64418

Has anyone had any luck getting Gemulator 2000 to work with MagiC 4 or 5. I can get the emulator to work correctly with TOS 2.06 but under MagiC it won't read directories properly. In the file selector they show up as 0 byte files. The larger screen modes also seem to be a bust using MagiC. I have been trying to update the Niff (Note Interchange File Format) file import for my ST scoring program Proscore. It would be nice to be able to have my multitasking ST environment available on the PC that runs my music scanning software so I could develop on one machine. (Alas, Smartscore, the notation scanner, is not available for the Atari). I guess I could always try MagiCPC. Does anyone know if that is available from a dealer in the US?

--Terence Kelly

3472. Pagestream 2.2 and HPDJ

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <f86_0003131551@conchbbs.com>
Source record: 64419

```
j > Has anyone else who has had this problem been able to get
j > round it? I have tried all the included HP Deskjet drivers
j > (colour and mono).

Download the drivers from my web site (elfsoft.home.mindspring.com).
The read_me tells yor what paper sizes are available and how to use
them.

Now if I could only get docs on my HP5L, I could write a driver for
it too...

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.
```

3473. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: atarigalen
Message-ID: <0634256a.58ac89eb@usw-ex0107-055.remarq.com>
Source record: 64420

In article <38cd15aa$0$16857@news.zetnet.co.uk>,
jlog@zetnet.co.uk (JI Logan) wrote:
>On 12 Mar 2000 17:11:42 , Thomas J. Andrews wrote:
>
>
>|A crippling disability has just put my SLM804 laser printer
>into forced retirement.

I believe that Brother has a LED printer (a close relative of a
laser) that has Epson emulation. I've seen Brother Laser
printers hooked up to a Falcon, so I suspect you'd be O.K., and
most laser printers are less expensive than inkjet due to the
price of ink.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3474. Re: Continuing Saga!

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: atarigalen
Message-ID: <0125a268.5b370937@usw-ex0107-055.remarq.com>
Source record: 64421

Try the Crawly Crypt archives:
http://www.spythis.com/cca/dir.html. What you're looking for is
a 50/60 Hz sync utility. There are several.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3475. Re: NVDI and Epson SC 760

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: atarigalen
Message-ID: <239f0314.5db12f52@usw-ex0107-055.remarq.com>
Source record: 64422

In article <952908198-967451AEicMi@post3.tele.dk>, Joergen Bak
<prunus@post3.tele.dk> wrote:

>It did not work proberly with Papyrus 8 and the driver for 740
or the 800.
>
Hmmm. What doesn't work?

By the way, what language is your copy of Papyrus 8?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3476. Re: Positive Image V.2

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: atarigalen
Message-ID: <2de42aba.82bc0ede@usw-ex0106-047.remarq.com>
Source record: 64423

In article <38ca7173@news.madhousenet.co.uk>,
banbury@madhousenet.co.uk (John Banbury) wrote:
> I had to install a FPU to get it working (stock Falcon with 14
>meg) it kept crashing both copys (68000 and 68030) now it is
>working it is very good not as fast as photoline (got demo) but
>a lot cheaper.
>
Can you post some of your work? I'd like to see what you are
doing with PI2.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3477. Re: CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: atarigalen
Message-ID: <01a66c74.8315431c@usw-ex0106-047.remarq.com>
Source record: 64424

In article <sch8gf7fbi7147@corp.supernews.com>,
mgrove@iwvisp.com (Mikey) wrote:
>
>I just set my timeout to 7 seconds. ...

How do you set timeout?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3478. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953058168.27763.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 64425

"Tim Conrardy" <tconrardy@hotmail.com> wrote in message
news:4o%y4.106$fU3.3361@nuq-read.news.verio.net...
>
>
>
> Hello All.
>
> We had a thread going on the Notator mailing List (with
> Hallvard's suggestion) about who in the "celebrity" world uses Atari
> Midi Software. I started looking over my past STart and keyboard mags
> and made a list. (below) I was wondering if any of you can contribute
> more. Then perhaps I will put the list on my Atari Midi site.Thanx!
> Tim
> ----------
>
> Atari Midi Artists HALL OF FAME
>
> These are Musicians and Artists who have used or continuing to use
Atari
> Computers in thier Midi work on a proffesional basis.Sourses were
> STart,Keyboard and Electronic Musician magizines.Please add to this
list below
> the dotted line. Thankyou
>
> Tim Conrardy
> Tim's Atari Midi World
> http://atari.atlantis-bbs.com
>
>
>
> Artist Group/Title Main Midi Application
> ----------
>
> Chester Thompson Genisis SMPTE Track, Cubase
> Ronnie Foster Producer Various
> Greg Giuffria House of Lords Various
> Lee Ritenour Guitarist SMPTE Track
> Jimmy Holz Producer SMPTE Track/Holz Translator
> Mick Fleetwood Fleetwood Mac SMPTE Track/Holz Translator
> Jon Anderson Yes SMPTE Track/Holz Translator
> Greg Whelchel Pointer Sisters SMPTE Track
> Marc Rittor Pointer Sisters SMPTE Track
> Terry Riley Artist Notator
> Mike Pindar Moody Blues Various

> Edgar Frosea Tangerine Dream Stienberg Pro24
> BB King Blues Artist SMPTE Track
> Jay Ferguson Spirit, Film SMPTE Track
> Jim Purcell Film Artist Dr T KCS
> Dave Mason Artist SMPTE Track
> Charles Faris Film Artist Forth
> Leon Russel Artist SMPTE Track
> Paul Carrack Mike &the Mechanics Notator
> Adrian Lee Mike &the Mechanics Notator
> Howard Massey Programmer Various
> Craig Anderton Midi Writter MT Pro/Cubase
> Chris Many Film Artist SMPTE Track
> Randy Roos Artist Dr T KCS
> Billy Curry Artist Stienberg Pro24
>
>

Bjork Artist ? (MegaST spotted in TV documentary)

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3479. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057718-359338AEicMi@sweet3.freeserve.co.uk>
Source record: 64426

Hi pera

>> >Where can I download a TOS image?

>> Nowhere legally.

> Another question: where you can legally buy TOS 2.x ?

You'd probably be better off and save some money buying a used machine
with it in

> Something crossed my mind while reading this... What would happen with PC
> if IBM prevented clone manufacturers in making them ??

They would all have IBM badges on them and you'd buy them from one place.

>What would happen with Beta video system if Sony would sold license...

It probably would also dissapear.

> There is probably many other example.

Thats life, someone stops making something and it then dissappears from the
face of the earth, except for a few clones which are effectivley stolen
goods then, like downloading TOS..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3480. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057722-359926AEicMi@sweet3.freeserve.co.uk>
Source record: 64427

Hi Thomas

>Any suggestions? And possibly more important, anything I should avoid?

My personal choice was a laser printer. I read an article once on the running costs of an inkjet vs. a laser. It was quite an eye opener. So shortly afterwards i went out and bought a Laser printer, that was about 4 years ago, ive yet to change the toner cart, whereas i'd be poping ink in every couple of months on my DeskJet 560C.

My personal choice was a LaserJet 5L from Hewlett Packard.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3481. Re: Continuing Saga!

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057724-360512AEicMi@sweet3.freeserve.co.uk>
Source record: 64428

Hi Biron

>Now when i d/l some programs the screen rools (like when the v-hold is
>wrong). Why is this??

Maybe you're using software that switches to 50Hz?. istr a CPX available to
switch back and forth.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3482. Re: Continuing Saga!

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057726-361054AEicMi@sweet3.freeserve.co.uk>
Source record: 64429

Hi Daniel

> I believe the prblem could be that some of the European software was
>designed to run at 50mHZ, rather than the 60mHZ

Wow, talk about slow scan!! 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3483. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057730-361606AEicMi@sweet3.freeserve.co.uk>
Source record: 64430

Hi Trevor

>>Ive got a PRG thats called SDCAB that will pop up a fileselector after a
>>CAB download prompting for a Human readable filename and destination,
>>allows you to copy or move from cache to ?:\xxx\xx.

>Or I use Parafin.Prg as it's very fast for any file searching by extender
>or file name,

The only problem with that is that CAB does not provide a human readable
filename, so you'l have to search for an extender and test each one, or
just search for files from a specific date, this may fail as some files are
like 10 years old.

>it uses wildcards in both and any combination of partitions/drives.

Its also possible to re-enter the URL in offline mode, this would force a
download from the cache, if CAB is setup properly a fileselector will
appear, if not its time to tweak CAB a touch.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3484. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057736-362950AEicMi@sweet3.freeserve.co.uk>
Source record: 64431

Hi Pete.

> link. Ah well, you live and learn! I'll really have to finish RTFM
>sometime :-(

In your case you'd have to T(ranslate)TFM and then R(ead)TFM.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3485. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057740-363522AEicMi@sweet3.freeserve.co.uk>
Source record: 64432

Hi Nicholas

>Yes, but a mono monitor can't display grey scale, only black or white.

Really, perhaps you'd like to argue that with my mono monitor which is
happily displaying a grey scale image ATM.
How would you suggest i break the news to him??. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3486. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057742-364118AEicMi@sweet3.freeserve.co.uk>
Source record: 64433

Hi Tim

>We had a thread going on the Notator mailing List (with
>Hallvard's suggestion) about who in the "celebrity" world uses Atari
>Midi Software. I

Hm!, this is from memory, but..

Jean Michelle Jarre,
Maddona,
Kate Bush,
Abbey Road Studios
D'ream
Kraftwerk

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3487. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953057746-364726AEicMi@sweet3.freeserve.co.uk>
Source record: 64434

Hi Daniel

> Gary Neuman Artist Notator

Do you mean Gary Numan, i think he's totaly into MAC's now, he was talking a lot about them in a recent fan rag.

He's just fininshed a new studio, so all his stuff is new from the ground up.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3488. Re: NVDI and Epson SC 760

Newsgroup: comp.sys.atari.st
Date: 2000-03-13 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <952908198-967451AEicMi@post3.tele.dk>
Source record: 64545

>From: jtmartin@gofree.indigo.ie (Jerry Martin)
>Date: Sun, 12 Mar 2000 19:17:26 GMT
>
>Hi there!
>
>What version of NVDI do you use. I know that NVDI 5 supports most of the
>new
>features on nearly every printer I can think of. As well as all the nice
>effects such as background printing under Magic.
>
>Jerry

Hi Jerry,-

I`m using NVDI v.5.03. Haven`t found any driver for the 760 in the driver list, and I haven`t really tryed yet. Just got the printer yesterday. Have to play around a little with the printer set up, to se if it will work?
- 2 hours later -

I just made a small test, and I am not satisfied.

It did not work proberly with Papyrus 8 and the driver for 740 or the 800.

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3489. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000314004828.428E@lproven.compulink.co.uk>
Source record: 64435

In article <vabz4.344$Kt2.206@198.235.216.4>, madmax@bfree.on.ca (Brian Van TIlborg) wrote:

> Yes, on many early STs the chips seem to become unseated. Thus the
> reason that pretty much everyone on this NG is familiar with the "4inch
> drop" as a procedure to reseat the chips. Generally I just push down
> on everything listed in this thread, and the bombs disapear and the
> Gem desktop reappears.
>
> I hope everything works out for you.

Thanks!

As soon as I have room to set the ST up again, I'll try it out and let you all know.

--
Liam P.

3490. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000314004830.428F@lproven.compulink.co.uk>
Source record: 64436

In article <8aedt8kcs1@nereid.worldonline.nl>, jovlie@worldonline.nl
(Jos Vlietstra) wrote:

> On 9 Mar 2000 02:31 +000, Liam Proven wrote:
>
> Hi Liam
> A Big Tower is nothing but a a large tower case : you have mini-midi
> Big , ATX etc....

I see.

Thanks for the info... and take it easy with those exclamation marks. More
than one in a row is a sure sign of insanity, you know... ;)

--
Liam P.

3491. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8ak4ej01ftf@enews4.newsguy.com>
Source record: 64437

On 7 Mar 2000 15:42:55 -, "kevin dermott" wrote:

>not been reading the thread has he ?
>Kevin

Actually, I have been - just a bit behind.

I read all my stuff offline with NEWSie. In this particular case, I replied to one of the original messages about a week after it was posted. At the time I think there was maybe 1 other reply. However, by the time I got around to uploading the message, _many_ others had stepped in and my reply was no longer "timely" - but I didn't know this since I didn't see the new messages until _after_ my reply was uploaded.

..a drawback to reading and posting offline - as time permits (I have a very busy work schedule!)

:^O

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3492. MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8ak4el11ftf@enews4.newsguy.com>
Source record: 64438

[This is with MagiC 5.11]

What is it that causes MagiC to _nearly finish_ booting to the Magxdesk desktop, after appearing to load everything in the START folder, then at the end of the process, up pops the file selector in the C:\GEMSYS\GEMDESK\ directory, asking for a program to run?

It doesn't matter which app you choose, or if you choose nothing at all and simply click [OK], MagiC will finish the boot, and everything will seem to be normal. But, when it comes time to shutdown, it takes _2_ shutdowns to do it.

It seems to happen to me every few months, and usually I find that MGNOTICE.APP is the culprit - at least if I disable it, Magxdesk appears normally without the file selector popping up, and shutdowns work as they should.

In the past, recopying the START folder apps from a backup would sometimes help, but not today. Disabling MGNOTICE did fix it, but I really do need to use MGNOTICE. I know it can be run from the desktop, but running it from the START folder is really the best way.

It's almost like the running order of the START folder apps gets messed up, and MGNOTICE runs before something it shouldn't, and causes the problem.

Does this happen to anyone else here? Any ideas?

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3493. Micq 4.4 for StiK API patch 1 released

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38cdd08c$1_1@athena.netset.com>
Source record: 64439

I just got the announcement tonight and ported it tonight.
I'm certain there will be some problems floating around in it from my
port.

Hopefully works at least as well as the last version.

Micq 4.4

A command line (TOS) client for communicating with the mirabilis
ICQ server. If you don't know what it is, Jerry martin has a nice site
setup explaining it all. There is alink via my page right under the micq
link. Sorry I can't remember the URL atm.

Dan Ackerman
aka baldrick

3 public releases of 3 different programs in 3 days aint bad. You folks
are just lucky that Sinclap hasn't convinced me that programming on my
atari is a sin ;)

ps sorry for the convolutedness of this message. Sleep
deprivation is setting in.

3494. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: sinclap <sinclap@nospam.net>
Message-ID: <140320000034171930%sinclap@nospam.net>
Source record: 64440
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

In article <dreibel-6C3ED0.19382011032000@bigmomma.idirect.com>, Daniel
L. Dreibelbis <dreibel@idirect.com> wrote:

> In article <110320000201399374%sinclap@nospam.net>, sinclap
> <sinclap@nospam.net> wrote:
>
> >
> > Why would you need to do so? Pretty much got the apps covered..
>
> oh? Edith has its adherents and it runs rings around most Mac text
> processors. So does Pagestream and Calamus SL. And tell me, when were
> games like Llamatron and Revenge of the Mutant Camels ported to Mac?

You sure..?

> >
> > > Yes, tonight will be an informative and fun night of demonstrations
> > > not only for Atari users, but for Mac users as well. Be sure to make
> > > time for this interesting seminar!
> >
> > will refreshments be served?
>
> if TiFKAS shows up, we'll set up a concession stand where TAF members
> and guests can purchase rotten tomatoes to throw at him, so we can see
> if he's as good at dodging produce as he is at avoiding answering tough
> questions in advocacy. All proceeds will go to charity, of course....

Nope will be in calif this week..

> Also of course, TiFKAS will have to be able to get over the border to
> attend, which we doubt he'll be able too, Ontario's anti-rabies patrol
> are pretty strict....

Americans sail through with ease with badly needed U.S. dollars to
suppor the economy..

>
> >
> > Video tape it and put on TAFT web site for later viewing..
>
> not a bad idea, TiFKAS. We'll have to ask the maintainer of the web
> site to see if he has the room....
>
> HMMM, TiFKAS can't even spell acronyms right....

So?

> >
> > > Ken MacDonald, president: anarkist@idirect.com, 416-533-0504
> > > Dan Dreibelbis, Vice-President: dreibel@idirect.com 416-766-4743
> >
> > Still a Veep?
>
> still a loser with no life who pretends to be an "Apple Power Rep"?

don't have to pretend..

> Since you're the only one who crticises me for just being a "veep"
> (which many others find cool), it's not a concern of mine what you
> think....

Won't get anywere in life without ambition and playing second fiddle...

sinclap!

somewere in calif

3495. Re: Operating Systems on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <8akop0$6t3$1@nnrp1.deja.com>
Source record: 64441

Hi,
> Hi !
>
> For my nostalgic pleasure i run a TT030 with a TC 1208 card, and with
> the MagiC Operating System it runs Calamus for example quite well. I
> even "surfed" with iCAB, but the configuration is complicated and the
> speed naturally is disappointing, even over the LAN port, compared to
a
> contemporary Powermac for example.
>
> Who can tell me, whether it is possible and makes sense to install
Mint
> and Linux on this TT030, whether a functioning graphic desktop is
> possible and whether it is possible to go to surf from there with a
> Linux browser (Amaya for example) ?
>
> folks
>
It is perfectly possible to install Linux and have X Windows
running. I have been using Debian GNU/Linux on my TT clone for
some time now. The browsers that come with the current version
of Debian (2.1) includes Amaya but a rather old version. There
is a port of Mozilla available for the M68K and I think this
may even be included with the next release of Debian.
Regards,
Ben Hills.
Imperial Business Systems Ltd
7 Hill Street, Bristol, UK.
0117 925 1700

Sent via Deja.com http://www.deja.com/
Before you buy.

3496. For Sale: Atari 1040 STF w/Monitor,Mark Williams C,Hard Drive, and more!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: ginsu@gate.net
Message-ID: <8akovc$1ang$1@news.gate.net>
Source record: 64442

Hi.
I've got some Atari stuff for sale.
Here it is:

Atari 1040 STF computer with mouse.

Atari SC1224 color RGB monitor.

Supra 20MB external hard drive.

Mark Williams C Compiler with original disks and ALL the manuals!

A few years worth of START magazine disks.

A few games complete with boxes and manuals: Gauntlet, Rogue, and Sundog.

Everything is in working order, and the hard drive looks brand new!

The monitor and system show some regular use, and look good!

$100 buys it all!

Any questions, please send email to: ginsu@gate.net

Thanks,
- Robert

3497. Re: CAB timeouts with STiNG

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <scrsfp2pa5n57@corp.supernews.com>
Source record: 64443

On 13 Mar 2000 18:55:57 , atarigalen wrote:
>In article <sch8gf7fbi7147@corp.supernews.com>,
>mgrove@iwvisp.com (Mikey) wrote:
>>
>>I just set my timeout to 7 seconds. ...
>
>How do you set timeout?
>
>Galen

You can set it in the ovl config file that should be in the same directory as the ovl itself. I think it is the last option in the file.

Mike

3498. [GAMES] Lots of update

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Patrice Mandin <pmandin@caramail.com>
Message-ID: <8al5p1$g4p$1@nnrp1.deja.com>
Source record: 64444

Hello,

I just updated Doom, Heretic, Hexen et Quake.
The three first ones are now 0.24. The only difference is network
support (TCP/IP via MintNet) not tested.
For Quake, I corrected the stack site. Textures can be disabled to go
faster (twice as fast without textures).
The 4 executables have been cross-compiled on PC (faster than my
Falcon). So I have compiled an FPU version of Quake (not tested)

--
Patrice Mandin
Mail: pmandin@caramail.com
Web: http://www.multimania.com/pmandin

Sent via Deja.com http://www.deja.com/
Before you buy.

3499. WTB Falcon case

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: BobF <BobF@techsoftware.freeserve.co.uk>
Message-ID: <8al97v$8de$1@newsg1.svr.pol.co.uk>
Source record: 64445

Hi

Looking for a second hand or unused C-Lab case or
other re-casing for a Falcon. My ageing Atari Topper
case works fine, but I think needs a bit of updating.

Regards

Bob.

3500. Re: Stock streamer softs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: bp <spambots@eat.this>
Message-ID: <sKqz4.16129$qa.760325@newsread1.prod.itd.earthlink.net>
Source record: 64446

I take it you are referring to stock quotes. There was a program called
"stalk the market" released back in the days, not sure how powerful it was
as far as getting streaming quote data.

You could possibly do this web based if CAB supported the meta refresh tag.
I don't know if it does.

B.P.

Mikey wrote in message ...
>
>Thought I would ask. Anyone developed Stock streamer software for TOS?
>
>Mike
>

3501. Re: For Sale: Atari 1040 STF w/Monitor,Mark Williams C,Hard Drive, and more!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: "Jorge A. Castillo" <castilloj@infovia.com.ar>
Message-ID: <38CE3AFA.677431AB@infovia.com.ar>
Source record: 64447

Cool :)
Are the things working? lol
I need to know where do you live, I will email you privately

Robert wrote:

> Hi.
> I've got some Atari stuff for sale.
> Here it is:
>
> Atari 1040 STF computer with mouse.
>
> Atari SC1224 color RGB monitor.
>
> Supra 20MB external hard drive.
>
> Mark Williams C Compiler with original disks and ALL the manuals!
>
> A few years worth of START magazine disks.
>
> A few games complete with boxes and manuals: Gauntlet, Rogue, and Sundog.
>
> Everything is in working order, and the hard drive looks brand new!
>
> The monitor and system show some regular use, and look good!
>
> $100 buys it all!
>
> Any questions, please send email to: ginsu@gate.net
>
> Thanks,
> - Robert

3502. Re: New Crawly Crypt CD Web Site featuring over a Gig in free atari downloads!

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Kent@systemsfortomorrow.com
Message-ID: <38ce623e.827015@news-server.kc.rr.com>
Source record: 64448

On Fri, 10 Mar 2000 20:52:55 +0000, Tony Greenwood
<tony@webscripts.org> wrote:

>So how many (rough estimate) copies of "Crawly Crypt Vol 1" do you
>think you have sold over the years?

I know it never got beyond the first production run :-(but Jim at
chroMagic (Mr. Crawly Crypt) would be the guy to ask. He's at
http://chromagic.digistar.com/

Kent

3503. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ce6f8aba6ba0@online.be>
Source record: 64449

>On 10 Mar 2000 18:45:30 , Martin "Nightowl" Byttebier wrote:
>>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>>Date: 08 Mar 2000 21:19:58 GMT

>I used to use Boxkite v1.4i but it didn't seem to like my system somewhere
>as it locked up the computer completely which is unusual with MagiC hence
>I was trying Selectric. The latest version should be more compatable.

I'm a registrated user of Boxkite but for some reason I don't like it
hence I don't use it very often. The time I'm using it (with my
Jinnee/N_AES setup) I never have encounter any problem. It seems very
stable to me.
>
>>I'm using Freedom 2.05 myself but I know for sure that some will have
>>serious problems with Freedom. It does some dirty tricks to achieve its
>>goal.
>>
>Hmmm in which case I think I'll give it a miss.

Sure some people might have some problems and to be honest I also have
some (minor) problem myself but it certainly offers some very nice
features which you can't find with other FS. I do love Freedom. As long as
the problems aren't serious I'll use Freedom.

>>
>That's another alternative, I don't use long file names anyway, when I
>tried it caused major problems with any partition using it, the problems
>disappeared immediately I switched it off - weird!

That's odd. Most modern program can handle long filenames without any
hassle. What were the problems?

TTFN
Martin

3504. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ce6f8aba6ba1@online.be>
Source record: 64450

>On 9 Mar 2000 19:54:46 G, Steve Sweet wrote:

>Or I use Parafin.Prg as it's very fast for any file searching by extender
>or file name, it uses wildcards in both and any combination of
>partitions/drives.

It's very powerfull indeed. I'm using it myself. It's a pity though one
can get a registration key.

TTYS
Martin

3505. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38CDF07B.2E25@ooc.de>
Source record: 64451

Ken Macdonald wrote:

> Many time I have found that the first few times I install HDdriver, the
> reloading of hddriver.sys shows that not all options were saved as they

Note that a new version of HDDRIVER is not always able to use
configuration data of old versions. If this is the case, HDDRUTIL will
tell you. Otherwise the old configuration data will also be used for the
new version.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3506. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <4Svz4.511$fL1.100004@dfiatx1-snr1.gtei.net>
Source record: 64452

> ----------
>
> Atari Midi Artists HALL OF FAME
>
> These are Musicians and Artists who have used or continuing to use
>Atari
> Computers in thier Midi work on a proffesional basis.Sourses were
> STart,Keyboard and Electronic Musician magizines.Please add to this
> list below
> the dotted line. Thankyou
>
> Tim Conrardy
> Tim's Atari Midi World
> http://atari.atlantis-bbs.com
>
>
>
> Artist Group/Title Main Midi Application
> ----------
>
> Chester Thompson Genisis SMPTE Track, Cubase
> Ronnie Foster Producer Various
> Greg Giuffria House of Lords Various
> Lee Ritenour Guitarist SMPTE Track
> Jimmy Holz Producer SMPTE Track/Holz Translator
> Mick Fleetwood Fleetwood Mac SMPTE Track/Holz Translator
> Jon Anderson Yes SMPTE Track/Holz Translator
> Greg Whelchel Pointer Sisters SMPTE Track
> Marc Rittor Pointer Sisters SMPTE Track
> Terry Riley Artist Notator
> Mike Pindar Moody Blues Various
> Edgar Frosea Tangerine Dream Stienberg Pro24
> BB King Blues Artist SMPTE Track
> Jay Ferguson Spirit, Film SMPTE Track
> Jim Purcell Film Artist Dr T KCS
> Dave Mason Artist SMPTE Track
> Charles Faris Film Artist Forth
> Leon Russel Artist SMPTE Track
> Paul Carrack Mike &the Mechanics Notator
> Adrian Lee Mike &the Mechanics Notator
> Howard Massey Programmer Various
> Craig Anderton Midi Writter MT Pro/Cubase
> Chris Many Film Artist SMPTE Track
> Randy Roos Artist Dr T KCS

> Billy Curry Artist Stienberg Pro24
>
>

> Bjork Artist ? (MegaST spotted in TV documentary)
>

Update:

>Adrian Lee Mike &the Mechanics Notator

Adrian is using Cuabse VST on a Mac now, at least he is on the VST-Mac list

3507. Adresse von Spielraum in Erlangen?

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8am32r$89i$1@news02.btx.dtag.de>
Source record: 64453

Hallo zusammen,

kann mir zufi¿½llig jemand die aktuelle Adresse vom Spielraum v. Meyer in
Erlangen nennen? Antwort bitte an Markus.Binder@t-online.de DANKE!

- Markus -

3508. Worth of the STF and monitor?

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: titan006@aol.com
Message-ID: <20000314142819.02588.00002183@ng-fq1.aol.com>
Source record: 64454

Hi all,
thinking of selling my STF and monitor. Anybody know how much
I should ask?
james

3509. Re: TAF Meeting March 15th - Emulating

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38ce994d$0$16857@news.zetnet.co.uk>
Source record: 64455

On 14 Mar 2000 06:33:20 , the sinclap Random String Generator spewed:

>Won't get anywere in life without ambition and playing second fiddle...

Very true, and it's even worse if you don't even have a
life, like a piece of software that spends all its time
sending useless garbage to comp.sys.atari.st, rather
like a... sinclap Random String Generator!

What a waste of CPU cycles. Ideal for testing powerful
processors. A friend of mine just got one of the new
500MHz Apple G4 machines, and he reports the sinclapBENCH
utility returns an impressive score of 3.2! Roughly
equivalent to the IQ of a person bored enough to spend lots
of time posting useless garbage to comp.sys.atar.st!

Of course, we all know there are no such people...

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

3510. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38cea751.0@news2.cluster1.telinco.net>
Source record: 64456

>> Atari Midi Artists HALL OF FAME
>>
>> These are Musicians and Artists who have used or continuing to use
>>Atari

>> Artist Group/Title Main Midi Application
>> ____
>>
>> Chester Thompson Genisis SMPTE Track, Cubase
>> Ronnie Foster Producer Various
>> Greg Giuffria House of Lords Various
>> Lee Ritenour Guitarist SMPTE Track
>> Jimmy Holz Producer SMPTE Track/Holz Translator
>> Mick Fleetwood Fleetwood Mac SMPTE Track/Holz Translator
>> Jon Anderson Yes SMPTE Track/Holz Translator
>> Greg Whelchel Pointer Sisters SMPTE Track
>> Marc Rittor Pointer Sisters SMPTE Track
>> Terry Riley Artist Notator
>> Mike Pindar Moody Blues Various
>> Edgar Frosea Tangerine Dream Stienberg Pro24
>> BB King Blues Artist SMPTE Track
>> Jay Ferguson Spirit, Film SMPTE Track
>> Jim Purcell Film Artist Dr T KCS
>> Dave Mason Artist SMPTE Track
>> Charles Faris Film Artist Forth
>> Leon Russel Artist SMPTE Track
>> Paul Carrack Mike &the Mechanics Notator
>> Adrian Lee Mike &the Mechanics Notator
>> Howard Massey Programmer Various
>> Craig Anderton Midi Writter MT Pro/Cubase
>> Chris Many Film Artist SMPTE Track
>> Randy Roos Artist Dr T KCS
>> Billy Curry Artist Stienberg Pro24
>>
>>
>____

Richard H Kirk Cabaret Voltaire Notator

This was in Sound on Sound a couple of years back so perhaps he's
moved to the MAC now - but maybe not as like me, he still loves his
JUNO 60. :-)

Regards
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3511. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <w2yz4.206$O35.1188087@nnrp2.proxad.net>
Source record: 64457

Steve Sweet <steve@sweet3.freeserve.co.uk> a crit dans le message :
953057740-363522AEicMi@sweet3.freeserve.co.uk...
> Hi Nicholas
>
> >Yes, but a mono monitor can't display grey scale, only black or white.
>
> Really, perhaps you'd like to argue that with my mono monitor which is
> happily displaying a grey scale image ATM.
> How would you suggest i break the news to him??. 8~)

Break the news to me first. How did you do that?

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3512. PlayMyCD by Alain Larrode

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <%7yz4.42$307.627@newsfeed.slurp.net>
Source record: 64458

I was wondering if anyone has tried to register this program. It is a great audio CD player for the Atari's. I have sent in my money, but have not heard anything.....

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

3513. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8amdiqdhj1@plutonium.compulink.co.uk>
Source record: 64459

>Got through OK...First time I've ever been the topic of the article ;-)
>certainly got my attention :-)

Fame at last (at least in AltaVista?)

>I too use 2.7 and if I'm actually downloading files - say from Uwe's
>site - the file selector is called once the file download is complete
>and I can choose where and what I want to call it. What setting do you
>have in the CAB viewers option for binary files? I have what was setup
>when I bought it: *.hqx,bin,uue I don't know if changing this would make
>you lose the file selector?

Yes, I have the same. But I didn't get the file selector. I've left most
of the default paths, but added 1st-Guide for most images and Look'n See
as the default viewer.

>As Steve says, this is a good way to trace your files but another method
>I use to do this is (if it's an important site like say MagiC online
>etc) I go to the page online and if there are pages I want to read
>(for example the interviews with atari authors) I save the main MagiC
>home page in my "Hotlist" then click on to the various interview pages
>I want to read - but *don't* actually read them. Once I have all the pages
>required in my cache I can then go offline.

What I tend to do is to go to the home page, if it's a short one I'll
read it and click on any linked pages I am interested in - but log off
without reading them online. Then I get them from the cache.

Part of my problem has been with getting the hotlist set up, because
it's quite different in 2.7 from that described in the manual that came
with it - which was for 2.5!

I find that I can't get IConnect to work - it dials and negotiates but
doesn't get the required response from the ISP and comes up with an
error dialog. But STing works fine.

Regards, /Peter/

3514. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <L%yz4.751$fL1.153064@dfiatx1-snr1.gtei.net>
Source record: 64460
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

> > oh? Edith has its adherents and it runs rings around most Mac text
> > processors. So does Pagestream and Calamus SL. And tell me, when were
> > games like Llamatron and Revenge of the Mutant Camels ported to Mac?
>
> You sure..?
>

Calamus SL in capable hands and with all the modules available is on par
with most everything else out there. Runs very fast ona 060 Hades or MagC
Mac ooppps

3515. Re: magic bootup

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38cebe66$0$16849@news.zetnet.co.uk>
Source record: 64461

"Paul Nurminen" <Nurmix@socal.SPAM> wrote in message
news:8ak4ej01ftf@enews4.newsguy.com...
> On 7 Mar 2000 15:42:55 -, "kevin dermott" wrote:
>
> >not been reading the thread has he ?
> >Kevin
>
> Actually, I have been - just a bit behind.

Forgiven just say three Hail Mary's :-)

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3516. Re: PlayMyCD by Alain Larrode

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8ameuj$m8q$1@front3m.grolier.fr>
Source record: 64462

On 14 Mar 2000 21:26:19 , Edward S. Baiz Jr. wrote:
>I was wondering if anyone has tried to register this program. It is a
>great audio CD player for the Atari's. I have sent in my money, but
>have not heard anything.....

I'm the first registered to PlayMyCD, and Alain LARRODE is a right
fellow. He surely has not time or is preoccupied with something
important.
Know that his job is at French Air army as sub-officer, so he
may not be able to respond quickly at your snail-mail request.

If he's late, mail-me and I'll phone him and talk about your problems.

Bye

Rajah Lone

3517. Re: Magic Intro Screen not coming up

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38cebf81$0$16850@news.zetnet.co.uk>
Source record: 64463

On 11 Mar 2000 14:24:29 , Edward S. Baiz Jr. wrote:
<snip>

It pains me that a fellow Atarian has problems, despite the numerous advice posts. May I suggest you compare your MAGX.INF file with mine?

```
#_MAG MAG!X V6.01
#[boot]
log=C:\BOOT.LOG
cookies=26
tiles=C:\GEMSYS\GEMDESK\PAT\16\PAT27.IMG
image=C:\GEMSYS\GEMDESK\PAT\256\MAGIC.IMG
#[vfat]
```

Where you'll see the opening screens (tiles,image) are in the very first few lines. And they do not have a # in front of them.

In hopes,
Charles.

3518. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8amfp6pte1@nereid.worldonline.nl>
Source record: 64464

On 9 Mar 2000 02:31 +000, Liam Proven wrote:

Brian Wilson, the'godfather' of popmusic, wrote 'Sweet Insanity', one of his best illegal records .
But you know, Liam, Dutch people are very insane !!!!!!!
Feyenoord just lost from Chelsea !!!! Damn you British....
Jos-in-tears..........

3519. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38cec6b1$0$16858@news.zetnet.co.uk>
Source record: 64465

HI All,

Now a good music related thread has started in this newsgroup I'm going to have a good go at keeping it going...

Tim, great idea at compiling a list of professional atari users, although some of these could be classed as past atari users.
How about a list of present atari midi users, professional or not, together with what hardware/software we use (and contact addresses/comments etc.)
This probably wouldn't be as huge and unweildy as you might think; there probably aren't that many of us but enough to give us a morale boost. Maybe form a club or mailing list.

Which brings me to something I've wondered for a while....

WHY ISN'T THERE AN ATARI-MUSIC NEWSGROUP ???

I spend ages trawling this newsgroup (which can get pretty busy) for music related stuff. I'd be much happier with a music specific one, then I'd have more time for writing music.

How do you go about starting a newsgoup anyway?

Cheers! Simon.

3520. Re: Stock streamer softs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953088668.10211.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 64466

"bp" <spambots@eat.this> wrote in message
news:sKqz4.16129$qa.760325@newsread1.prod.itd.earthlink.net...

> You could possibly do this web based if CAB supported the meta refresh
tag.
> I don't know if it does.

It does.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3521. Re: Anybody have an Atatri 520 or 1040st they want to get rid of?

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: FMatzen <fmatzen@uswest.net>
Message-ID: <38CF0DF8.F72FF7F6@uswest.net>
Source record: 64467

I have LOTS of them I need to unload. I have the whole line of Atari puters and am only keeping the Falcon. LOTS of software too. I am currently putting together a list but If you are intersted mail me and we'll see what we can work out. Im in the US also.

FRM

Teo Zenios wrote:

> Hi,
>
> I was cleaning out my basement and uncovered my Timex sinclair 2068 and it
> got me thinking about older computers I allways wanted. If anybody in the
> USA has an atari 520 or 1040 st they want to get rid of I would like to have
> one.
>
> I thaught they were interesting when they came out.. but I sold my C64 to
> get a 286/12 PC for school.
>
> Thanks,
>
> TZ

3522. Re: WTD 2.5" HD

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: FMatzen <fmatzen@uswest.net>
Message-ID: <38CF1039.43FF3AC@uswest.net>
Source record: 64468

I have a 250 meg Quantum available. Used in a Falcon for a long time. I just replaced it with a 500 meg so I dont need it anymore. Make me an offer.

FRM

BobF wrote:

> Hi
>
> Looking for a 2.5" HD for a Falcon. Anything considered,
> does not need to be high capacity.
>
> Regards
>
> Bob

3523. Atari Mags for FREE to Qualifying club

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: FMatzen <fmatzen@uswest.net>
Message-ID: <38CF2C85.1637D653@uswest.net>
Source record: 64469

I have a lot of Atari mags to be given away to a ï¿½legitimateï¿½ Atari club. The catch is you have to pay shipping (and itï¿½s a LOT of mags). I will NOT go thru and find all the issue numbers and dates. I donï¿½t have the time. If you qualify for them message me and weï¿½ll figure it out.

These are the magazine titles in the collection.

Atari Interface
Current Notes
ST X-Press
ST Log
Start
Analog Computing
ST Informer
ST Connection
Puget Sound Atari News
DTP

Thanks

3524. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38CF23C0.4B5E01A5@qnet.com>
Source record: 64470

Uwe Seimet wrote:

> Schoengarth wrote:
>
> > Does he need to upgrade his HDDriver to a newer version?
>
> No, he doesn't. You didn't provide any details on what went wrong, so an
> analysis is impossible.
>

He tried to partition it into 2 . He was also trying to make them DOS compatible. He got a error saying only compatiable with BigDOS or Magic 5. This came up twice one for each partition. He was able to make TOS partitions with out any problem. My main thing is to be able to swap between the TT,ST and PC this is why I need to see him make a DOS partition that works on my PC. I hate using the PC for this type of use I rather do it all on the Atari but the PC CDRW was cheaper and easier to find.

>
> > would like to be able to use the drive on my pc and my TT. The pc is
>
> Please refer to the manual/README about media that are at the same time
> TOS and DOS compatible. Depending on the TOS version there is an upper
> limit for the capacities of the *single* partition you may create for
> that purpose.

The TOS on his TT is 3.6 and I have both 3.1 and 3.6 on the TT and 2.6 on the ST . I havent read his manual but he has but, he must be missing something still.

Were missing something but, I dont know what.

Thanks Don

>
>
> --
> ---
> Dr. Uwe Seimet | I really hate this damned machine,
> | I wish that they would sell it.
> Internet: us@ooc.de | It never does that what I mean
> MausNet: Uwe Seimet @ KA2 | but only what I tell it.
> WWW: http://home.nikocity.de/nogfradelt

3525. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953139932-814504AEicMi@sweet3.freeserve.co.uk>
Source record: 64471

Hi Ken

>After you configure your hddriver.sys on C:\ drive. go to "locate
>hddriver" and reload the hddriver.sys from c:\

Eh!, there wont be a hddriver.sys on c:\, thats a cartridge, you do mean
C:\ dont you?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3526. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-14 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200003142112.a12848@su2.maus.de>
Source record: 64472

Hi Ken,

KM>Why does he need to use BigDOS?
for all TOS < 4.00 don't give access to partitions bigger than 256 Mb.
HDDRIVER allows you such partitioning, but warns you of possible 'no
access'.

Of course, instead of BigDOS, you may use MagiC to get onto a big part
like that.

Und TTschï¿½
ps

3527. Scanner UMAX Astra 2200 Photo US & Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: p-roublot@mail.dotcom.fr
Message-ID: <8aoiu0$3cv$1@wanadoo.fr>
Source record: 64346
Body handling: HTML body converted to readable text

Hi,
I want to buy a scanner Umax for my Falcon and the UMAX 1220 S is
actually not make and substitute by the new UMAX Astra 2200 US.
The 2200 US is it compatible with the 1220 S ? and the drivers Scan-X of
Homa or Sandrine of Centek work with this new scanner ?

Anybody as been tested the 2200 US on Atari with the SCSI port ?

Bye,
Pascal.

@ @
+-oOO-(_)-OOo---+
| From : Pascal Roublot - FRANCE - |
| http://perso.wanadoo.fr/p-roublot/ |
+---+
| ATARI FALCON 030+68882 14Mb Powered by CENTURBO II + 32Mb TT RAM |
+---+
Member of the F.F.A.M. F�d�ration Fran�aise d'A�ro-Mod�lisme

3528. QUIERES SER MILLONARIO???

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: "A. Aguinaga" <a.agui@teleline.es>
Message-ID: <j_Qz4.25300$ys3.162159@telenews.teleline.es>
Source record: 64347

> Hola a todos:
>
> Desde hace unos d as estoy buscando la forma de ganar dinero en
> Internet, he recorrido grupos de noticias, tablones, avisos
> clasificados...
> En todos estos lugares encuentro mensajes como el que reproduzco m s
> abajo.
> Me qued pensando: Es simplemente una cadena, esto es algo que no
> anda...
> y si funciona?. Esto no es algo nuevo, ya se hace desde d cadas y no s
> de nadie que haya hecho dinero... Y si funciona?. Pens ndolo bien es un
> verdadero trabajo... y si funciona?...Al final me decid y aqu estoy.
> Si tu tambi n te decidiste o estas dudando, sigue leyendo.
> No creas que va a ser f cil, es necesario colocar este mensaje en todos
> los lugares que se te ocurra publicarlo, news, tablones, avisos
> clasificados, etc. cuando mayor sea la cantidad de veces que lo repitas
> mejor para ti (y para mi por supuesto, ya ver s) por eso te digo que es
> un verdadero trabajo, te va llevar varias horas, va requerir de toda tu
> experiencia, tambi n va a depender de tu constancia para seguir
> publicando y tu habilidad para promocionarlo (pero no te preocupes). La
> diferencia con lo que se hac a antes con el correo tradicional es que
> esta cadena no depende de cinco o diez personas a las que les llega el
> mensaje, sino que es para todo el mundo, y en Internet hay miles de
> personas que ver n el aviso y alguna (como yo) se va a decidir.
> Y por ltimo Has pensado cu nto puedes aprender en una tarea como
> esta, para aplicarla en trabajos futuros?
> Yo soy ahora el ltimo de la lista que vas a encontrar y donde (si
> sigues adelante) vas a estar tu al repetir el mensaje, dej ndome
> pen ltimo, te deseo suerte, ya que tambi n parte de esta suerte va a ser
> para m .
> Este es el mensaje que encontr :
> (NO ME HAGO CARGO DE LAS FALTAS DE ORTOGRAFIA DE LO QUE SIGUE):
> Esto es lo que le pas a un amigo:
> D as atr s, cuando navegaba por estas p ginas de Noticias, as mismo
> como Ud. lo esta haciendo ahora, se me apareci un art culo similar a
> este que dec a que uno puede ganar miles de d lares en pocas semanas con
> una inversion de $6.00!. Enseguida pens , Oh no! otra estafa mas?, pero
> como la mayoria de nosotros, la curiosidad pudo mas, y segu leyendo.
> Segu a diciendo que Ud. enviar $1.00 a cada uno de los 6 nombres y
> direcciones mencionados en este art culo. Entonces Ud. anota su nombre y
> direcci n al final de la lista reemplazando al #6, y envie o ponga este
> art culo a por lo menos 200 newsgroups(Hay miles de estos en todo
> elmundo).

> No hay truco, eso fue todo. La gran diferencia entre este sistema y
> otros es que Ud. tiene una lista de 6 en vez de 5... Esto significa que
> su promedio de ganancia sera aproximadamente 15 veces mayor!!! Despu�s
> de pensarlo una y otra vez, y consultar con unos amigos primero, decid�
> probarlo. Pens� que lo �nico que podria perder eran 6 estampillas
> (sellos de correos) y $6.00, verdad?.
> Como probablemente muchos de nosotros, estaba un poco preocupado por la
> legalidad de todo esto. Entonces investigu� en la ley internacional de
> Correos Internacionales de Am�rica y observe que en el articulo 4� dice
> que en este tipo de sistema de traslados de dinero en cantidades m�nimas
> era absolutamente legal.
> Entonces invert� mis $6.00.....IMAGINENSE QUE!!!...a los 7 d�as,
> empec� a recibir dinero por correo!!!. Estaba sorprendido! Todavia
> pensaba que esto terminar�a enseguida, y no pens� mas en otra cosa. Pero
> el dinero seguia llegando. En mi primera semana hice unos $20.00 a
> $30.00 d�lares. Para el final de la segunda semana tenia hecho un total
> de m�s de $1,000.00!!!!! En la tercer semana recib� m�s de $10,000.00 y
> todavia seguia llegando m�s. Esta es mi cuarta semana ya hice un total
> de m�s de $41,000.00 y esto sigue llegando m�s rapidamente (mi esposa e
> hijos se pasan abriendo los sobres y yo consiguiendo Newsgroup). Esto se
> puso serio!!!! Todo esto realmente vali� la inversi�n de $6.00 y 6
> estampillas (sellos). Me gastaba m�s que esto en sorteos y loterias!!
> Perm�tanme explicarles como funciona esto y lo mas importante el porqu�
> funciona....tambi�n, Ud. aseg�rese de imprimir una copia de este
> art�culo AHORA, para poder sacar toda la informaci�n a medida que lo
> necesite.
> El proceso es muy facil y consiste en 3 pasos sencillos:
> PASO No. 1:
> Obtenga 6 hojas de papel y escriba en cada una de ellas FAVOR DE
> INCLUIRME EN SU LISTA DE CORRESPONDENCIA O E-MAIL. Ahora consiga 6
> billetes de US$1.00 dolar e introduzca cada dolar en un sobre con la
> hoja de manera que el billete no se vea a trav�s del sobre!!
> Mejor ponerlo encerrado en un papel de color oscuro para prevenir robos
> de correspondencia. Ahora Ud. deberia tener 6 sobres sellados y en ellos
> un papel con la frase mencionada, su nombre y direcci�n, y un billete de
> $1.00 dolar. Lo que Ud. Esta haciendo con esto es crear un servicio
> y eso hace que esto sea ABSOLUTAMENTE LEGAL!!
> Enviar los 6 sobres a las siguientes direcciones:
>
> #1 Graciela Caceres
> Canelones 1365 Apto.3,
> C.P. 11200
> Montevideo, Republica Oriental del Uruguay
>
> #2 Rodrigo Cabrales
> Av. Per# #784 dpto. A - RECOLETA
> Santiago-CHILE
>
> #3 Jose L. Giron

> c/ C�firo N.9 2�-b
> 41018
> Sevilla
> Espa�a
>
>
> #4 Luis Guti�rrez
> Villaviciosa de Od�n - C.P. 28670
> Madrid - Espa�a
>
> #5 Antonio Aparicio
> C/. Feliu i Codina, 45 2� 3� Esc. B
> 08031 Barcelona (ESPA�A)
>
> #6 Alberto Aguinaga San Mart�n
> C/ I�igo Arista 14 - 6C
> C.P. 31007 Pamplona (NAVARRA)
> ESPA�A
>
> PASO No. 2:
>
> Ahora elimine el #1 de la lista de arriba y mueva los otros nombres un
> n�mero para arriba (el #6 se convierte en #5, el #5 se convierte en #4,
> Etc.) y agregue SU NOMBRE y direcci�n como el #6 en la lista.
>
> PASO No. 3:
>
> Cambie todo lo que crea conveniente de este art�culo, pero trate de
> mantenerlo lo mas posible cercano al original. Ahora ponga su art�culo
> en por lo menos 200 newsgroups(existen mas de 24,000 grupos). Solo
> necesita 200, pero cuando mas cantidad lo ponga, mas dinero le
> llegar�!!!.
> Aqu� van algunas indicaciones de como introducirse en los newsgroups:
>
>
> ----------
> COMO MANEJAR LOS NEWSGROUPS
> ----------
> No.1 Ud. no necesita redactar de nuevo toda esta carta para hacer
> la suya propia. Solamente ponga su cursor al comienzo de esta carta,
> haga click y lo deja presionando y b�jelo hasta el final de la carta y
> l�rguelo.
> Toda la carta deber� estar sombreado. Entonces, apunte y haga click en
> edit arriba de su pantalla, aqu� seleccione copy. Esto har� que todala
> carta quede en la memoria de su computadora.
> No.2 Abra un archivo notepad y lleve al cursor arriba de la p�gina
> en blanco. Presione edit y del menu seleccione paste. Ahora tendr�
> esta carta en el notepad y podr� agregar su nombre y direcci�n en el
> lugar #6 siguiendo las instrucciones de mas arriba.

> No.3 Grave esta carta en su nuevo archivo del notepad como
> un .txt file. Y cada vez que quiera cambiar algo ya lo puede hacer.
>
> ---
> PARA LOS QUE MANEJAN NETSCAPE
> ---
> No.4 Dentro del programa Netscape, vaya a la ventana
> titulada :Window y seleccione netscapeNews. Entonces elija del menu
> Options, seleccione Show all Newsgroups. En segundos una lista de
> todos los Newsgroups de su server aparecer�. Haga click en cualquier
> newsgroup.
> De este newsgroup haga click debajo de TO NEWS, el cual deberia estar
> arriba, en el extremo izquierdo de la p�gina de newsgroups. Esto le
> llevar� a la caja de mensajes.
> No.5 Llene este espacio. Este ser� el t�tulo que ver�n todos
> cuando recorran por la lista de un grupo en particular.
> No.6 Marque el contenido completo del .txt file y copie usando
> la misma t�cnica anterior. Regrese al Newsgroup TO NEWS y Ud. esta
> creando y empastando esta carta dentro de su programa o posting.
> No.7 Presione send que est� en la parte superior izquierda.
> Y UD. HA FINALIZADO CON SU PRIMERO!...CONGRATULACIONES!!! .
>
> ---
> LOS QUE USAN INTERNET EXPLORER
> ---
> PASO No. 4: Vaya al Newsgroups y seleccione Post an Article.
> PASO No. 5: Carge el art�culo.PASO No. 6: Repita el No.6 mas arriba.
> PASO No. 7: Presione el bot�n Post.
> ---
>
> ESTO ES TODO!. Todo lo que tiene que hacer es meterse en diferentes
> Newsgroups y empastarlos, cuando ya tenga pr�ctica, solo le tomar� unos
> 30 segundos por cada newsgroup!
> **RECUERDE, CUANTOS MAS NEWSGROUPS CONSIGA, MAS RESPUESTAS (Y DINERO)
> RECIBIRA!! PERO DEBE DE ENTRAR EN POR LO MENOS 200**
> YA ESTA!!!.... Ud. estar� recibiendo dinero de todo el mundo, de lugares
> que ni conoce y en unos pocos d�as!. Eventualmente querr� rentar un
> P.O.Box por la cantidad de sobres que ir� recibiendo. Si prefiere usar
> sobrenombres, puede crear un nombre toda vez que el cartero entrege
> donde debe.
> **ASEGURESE DE QUE TODAS LAS DIRECCIONES ESTEN CORRECTAS
> Ahora el POR QUE de todo esto:
> Tomemos un ejemplo:
> * De 200 enviados, digamos que recibo solo 5 respuestas (baj�simo
> ejemplo). Entonces hice $5.00 con mi nombre en la posici�n #6 de esta
> carta.
> * Ahora, cada uno de las 5 personas que ya me enviaron los $1.00 tambi�n
> hacen un m�nimo 200 newsgroups, cada uno con mi nombre en el #5 de la
> lista y solo responden 5 personas a cada uno de los 5 originales, esto

> hace $25.00 mas que yo recibo,
> * ahora estas 25 personas pone un m�nimo de 200 Newsgroups con mi nombre
> en el #4 y solo se recibe 5 respuesta de cada uno. Estar�a haciendo
> otros $125.00 adicionales.
> * Ahora esta 125 personas ponen sus m�nimo de 200 grupos con mi nombre
> en el #3 y solo recibe 5 respuestas cada una, yo recibo un adicional de
> 625.00!.
> * OK, aqu� esta la parte mas divertida, cada una de estas 625 personas
> ponen sus cartas en otros 200 grupos con mi nombre en el #2 y cada una
> recibe solo 5 respuestas, esto hace que yo reciba $3,125.00!!!.
> *Estas 3,125 personas enviar�n este mensaje a un m�nimo de 200
> Newsgroups con mi nombre en el #1 y si solo 5 personas responden de los
> 200 grupos, estar� recibiendo $15,625.00!!.
> De una inversion original de $6.00!! mas estampillas(sellos). FABULOSO!
> Y como dije antes, que solo 5 personas respondan muy poca, el promedio
> real seria 20 o 30 personas!. Asi que pongamos estos n�meros m�s a
> calcular.
>
> Si solo 15 personas responden, esto hace:
> en la #6 $15.00
> en la #5 $225.00
> en la #4 $3,375.00
> en la #3 $50,625.00
> en la #2 $759,375.00
> en la #1 $11,390,625.00 (imaginate)
> .....si, mas de ONCE MILLONES DE DOLARES!!!
>
> Una vez que su nombre ya no esta en la lista, saque el ultimo anuncio
> del Newsgroup y envie otros $6.00 a los nombres en esa lista, poniendo
> su nombre en el #6 y repetir todo el proceso. Y empezar a ponerlos en
> los Newsgroups otra vez.
> Lo que debe recordar es que miles de personas mas, en todo el mundo, se
> conectan al Internet cada d�a y leer�n estos art�culos todos los d�as
> como USTED Y YO LO HACEMOS!!!.
> As� que creo nadie tendr�a problemas en invertir $6.00 y ver si
> realmente esto funciona. Algunas personas llegan a pensar...y si nadie
> decide contestarme?
> Que!! Cu�l es la chance de que esto pas� cuando hay miles y miles de
> personas honestas (que como nosotros) buscan una manera de tener
> independencia financiera y pagar cuentas!!!., y estas dispuestas a
> tratar, pu�s No hay peor lucha de la que no se hace. Se estima que
> existen de 20,000 a 50.000 nuevos usuarios TODOS LOS DIAS! (en todo
> elmundo)
>
> *******OTRO SISTEMA PARA COMUNICARSE ES CONSIGUIENDO E-MAIL DE PERSONAS
> PARTICULARES, DEBE SER POR LO MENOS 200 DIRECCIONES, Y ESTO TIENE UNA
> EFECTIVIDAD DE MINIMO 5% AL 15%. SI SOLO BUSCAN PERSONAS QUE HABLAN EN
> ESPANOL, VAYAN A UN PROVEEDOR DE E-MAILS E IMPRIMAN UN APELLIDO LATINO Y
> YA.

>
> **********Recuerde de hacerlo esto en forma CORRECTA , LIMPIA Y
> HONESTAMENTE y
> funcionar&#65533; con toda seguridad. Solamente tiene que ser honesto.
> Asegurese de imprimir este art&#65533;culo AHORA, Trate de mantener la lista de
> todos los que les envian dinero y siempre f&#65533;jese en los Newsgroups y vea
> si todos est&#65533;n participando limpiamente. Recuerde, HONESTIDAD ES EL
> MEJOR METODO.
> No necesitas hacer trucos con la idea b&#65533;sica de hacer dinero en esto!
> BENDICIONES PARA TODOS, y suerte, juguemos limpio y aprovechar esta
> hermosa oportunidad de hacer toneladas de dinero con el internet.
>
> **Dicho sea de paso, si Ud. defrauda a las personas poniendo mensajes
> con su nombre y no envia ning&#65533;n dinero a los dem&#65533;s en esa lista, Ud.
> recibir&#65533; casi NADA!.
> He conversado con personas que conocieron a otras que hicieron eso y
> solo llegaron a colectar unos $150.00, y eso despu&#65533;s de unas 7 semanas!.
>
> Algunos decidieron probar otra vez, haciendo correctamente, y en 4 a 5
> semanas recibieron mas de $10.000. Esto es la m&#65533;s limpia y honesta
> manera de compartir fortuna que yo jam&#65533;s haya visto, sin costarnos mucho
> excepto un poco de tiempo. El TIEMPO ES IMPORTANTE!, no dejar pasar mas
> de 7 d&#65533;as del momento que vea este art&#65533;culo!. Tambi&#65533;n puede conseguir
> lista de E-MAIL para extra d&#65533;lares. Sigamos todos las reglas del
> negocio! Recuerde mencionar estas ganancias extras en sus declaraciones
> de impuestos.
>
> Gracias otra vez y BENDICIONES A TODOS!!..
>
&#65533; Hola a todos:
>
> Desde hace unos d&#65533;as estoy buscando la forma de ganar dinero en
> Internet, he recorrido grupos de noticias, tablones, avisos
> clasificados...
> En todos estos lugares encuentro mensajes como el que reproduzco m&#65533;s
> abajo.
> Me qued&#65533; pensando: Es simplemente una cadena, esto es algo que no
> anda...
> &#65533;y si funciona?. Esto no es algo nuevo, ya se hace desde d&#65533;cadas y no s&#65533;
> de nadie que haya hecho dinero... Y si funciona?. Pens&#65533;ndolo bien es un
> verdadero trabajo... &#65533;y si funciona?...Al final me decid&#65533; y aqu&#65533; estoy.
> Si tu tambi&#65533;n te decidiste o estas dudando, sigue leyendo.
> No creas que va a ser f&#65533;cil, es necesario colocar este mensaje en todos
> los lugares que se te ocurra publicarlo, news, tablones, avisos
> clasificados, etc. cuando mayor sea la cantidad de veces que lo repitas
> mejor para ti (y para mi por supuesto, ya ver&#65533;s) por eso te digo que es
> un verdadero trabajo, te va llevar varias horas, va requerir de toda tu
> experiencia, tambi&#65533;n va a depender de tu constancia para seguir
> publicando y tu habilidad para promocionarlo (pero no te preocupes). La

> diferencia con lo que se hac�a antes con el correo tradicional es que
> esta cadena no depende de cinco o diez personas a las que les llega el
> mensaje, sino que es para todo el mundo, y en Internet hay miles de
> personas que ver�n el aviso y alguna (como yo) se va a decidir.
> Y por �ltimo �Has pensado cu�nto puedes aprender en una tarea como
> esta, para aplicarla en trabajos futuros?
> Yo soy ahora el �ltimo de la lista que vas a encontrar y donde (si
> sigues adelante) vas a estar tu al repetir el mensaje, dej�ndome
> pen�ltimo, te deseo suerte, ya que tambi�n parte de esta suerte va a ser
> para m�.
> Este es el mensaje que encontr�:
> (NO ME HAGO CARGO DE LAS FALTAS DE ORTOGRAFIA DE LO QUE SIGUE):
> Esto es lo que le pas� a un amigo:
> D�as atr�s, cuando navegaba por estas p�ginas de Noticias, as� mismo
> como Ud. lo esta haciendo ahora, se me apareci� un art�culo similar a
> este que dec�a que uno puede ganar miles de d�lares en pocas semanas con
> una inversion de $6.00!. Enseguida pens�, Oh no! otra estafa mas?, pero
> como la mayoria de nosotros, la curiosidad pudo mas, y segu� leyendo.
> Segu�a diciendo que Ud. enviar� $1.00 a cada uno de los 6 nombres y
> direcciones mencionados en este art�culo. Entonces Ud. anota su nombre y
> direcci�n al final de la lista reemplazando al #6, y envie o ponga este
> art�culo a por lo menos 200 newsgroups(Hay miles de estos en todo
> elmundo).
> No hay truco, eso fue todo. La gran diferencia entre este sistema y
> otros es que Ud. tiene una lista de 6 en vez de 5... Esto significa que
> su promedio de ganancia sera aproximadamente 15 veces mayor!!! Despu�s
> de pensarlo una y otra vez, y consultar con unos amigos primero, decid�
> probarlo. Pens� que lo �nico que podria perder eran 6 estampillas
> (sellos de correos) y $6.00, verdad?.
> Como probablemente muchos de nosotros, estaba un poco preocupado por la
> legalidad de todo esto. Entonces investigu� en la ley internacional de
> Correos Internacionales de Am�rica y observe que en el articulo 4� dice
> que en este tipo de sistema de traslados de dinero en cantidades m�nimas
> era absolutamente legal.
> Entonces invert� mis $6.00.....IMAGINENSE QUE!!!...a los 7 d�as,
> empec� a recibir dinero por correo!!!. Estaba sorprendido! Todavia
> pensaba que esto terminar�a enseguida, y no pens� mas en otra cosa. Pero
> el dinero seguia llegando. En mi primera semana hice unos $20.00 a
> $30.00 d�lares. Para el final de la segunda semana tenia hecho un total
> de m�s de $1,000.00!!!!! En la tercer semana recib� m�s de $10,000.00 y
> todavia seguia llegando m�s. Esta es mi cuarta semana ya hice un total
> de m�s de $41,000.00 y esto sigue llegando m�s rapidamente (mi esposa e
> hijos se pasan abriendo los sobres y yo consiguiendo Newsgroup). Esto se
> puso serio!!!! Todo esto realmente vali� la inversi�n de $6.00 y 6
> estampillas (sellos). Me gastaba m�s que esto en sorteos y loterias!!
> Perm�tanme explicarles como funciona esto y lo mas importante el porqu�
> funciona....tambi�n, Ud. aseg�rese de imprimir una copia de este
> art�culo AHORA, para poder sacar toda la informaci�n a medida que lo
> necesite.

> El proceso es muy facil y consiste en 3 pasos sencillos:
> PASO No. 1:
> Obtenga 6 hojas de papel y escriba en cada una de ellas FAVOR DE
> INCLUIRME EN SU LISTA DE CORRESPONDENCIA O E-MAIL. Ahora consiga 6
> billetes de US$1.00 dolar e introduzca cada dolar en un sobre con la
> hoja de manera que el billete no se vea a trav�s del sobre!!
> Mejor ponerlo encerrado en un papel de color oscuro para prevenir robos
> de correspondencia. Ahora Ud. deberia tener 6 sobres sellados y en ellos
> un papel con la frase mencionada, su nombre y direcci�n, y un billete de
> $1.00 dolar. Lo que Ud. Esta haciendo con esto es crear un servicio
> y eso hace que esto sea ABSOLUTAMENTE LEGAL!!
> Enviar los 6 sobres a las siguientes direcciones:
>
>
> #1 Graciela Caceres
> Canelones 1365 Apto.3,
> C.P. 11200
> Montevideo, Republica Oriental del Uruguay
>
> #2 Rodrigo Cabrales
> Av. Per� #784 dpto. A - RECOLETA
> Santiago-CHILE
>
> #3 Jose L. Giron
> c/ C�firo N.9 2�-b
> 41018
> Sevilla
> Espa�a
>
>
> #4 Luis Guti�rrez
> Villaviciosa de Od�n - C.P. 28670
> Madrid - Espa�a
>
> #5 Antonio Aparicio
> C/. Feliu i Codina, 45 2� 3� Esc. B
> 08031 Barcelona (ESPA�A)
>
> #6 Alberto Aguinaga San Martin
> C/ I�igo Arista 14 - 6� C
>C.P. 31007 PAMPLONA (Navarra)
>ESPA�A
>
> PASO No. 2:
>
> Ahora elimine el #1 de la lista de arriba y mueva los otros nombres un
> n�mero para arriba (el #6 se convierte en #5, el #5 se convierte en #4,
> Etc.) y agregue SU NOMBRE y direcci�n como el #6 en la lista.
>

> PASO No. 3:
>
> Cambie todo lo que crea conveniente de este art�culo, pero trate de
> mantenerlo lo mas posible cercano al original. Ahora ponga su art�culo
> en por lo menos 200 newsgroups(existen mas de 24,000 grupos). Solo
> necesita 200, pero cuando mas cantidad lo ponga, mas dinero le
> llegar�!!!.
> Aqu� van algunas indicaciones de como introducirse en los newsgroups:
>
>
> ----------
> COMO MANEJAR LOS NEWSGROUPS
> ----------
> No.1 Ud. no necesita redactar de nuevo toda esta carta para hacer
> la suya propia. Solamente ponga su cursor al comienzo de esta carta,
> haga click y lo deja presionando y b�jelo hasta el final de la carta y
> l�rguelo.
> Toda la carta deber� estar sombreado. Entonces, apunte y haga click en
> edit arriba de su pantalla, aqu� seleccione copy. Esto har� que todala
> carta quede en la memoria de su computadora.
> No.2 Abra un archivo notepad y lleve al cursor arriba de la p�gina
> en blanco. Presione edit y del menu seleccione paste. Ahora tendr�
> esta carta en el notepad y podr� agregar su nombre y direcci�n en el
> lugar #6 siguiendo las instrucciones de mas arriba.
> No.3 Grave esta carta en su nuevo archivo del notepad como
> un .txt file. Y cada vez que quiera cambiar algo ya lo puede hacer.
>
> ----------
> PARA LOS QUE MANEJAN NETSCAPE
> ----------
> No.4 Dentro del programa Netscape, vaya a la ventana
> titulada :Window y seleccione netscapeNews. Entonces elija del menu
> Options, seleccione Show all Newsgroups. En segundos una lista de
> todos los Newsgroups de su server aparecer�. Haga click en cualquier
> newsgroup.
> De este newsgroup haga click debajo de TO NEWS, el cual deberia estar
> arriba, en el extremo izquierdo de la p�gina de newsgroups. Esto le
> llevar� a la caja de mensajes.
> No.5 Llene este espacio. Este ser� el t�tulo que ver�n todos
> cuando recorran por la lista de un grupo en particular.
> No.6 Marque el contenido completo del .txt file y copie usando
> la misma t�cnica anterior. Regrese al Newsgroup TO NEWS y Ud. esta
> creando y empastando esta carta dentro de su programa o posting.
> No.7 Presione send que est� en la parte superior izquierda.
> Y UD. HA FINALIZADO CON SU PRIMERO!...CONGRATULACIONES!!! .
>
> ----------
> LOS QUE USAN INTERNET EXPLORER
> ----------

> PASO No. 4: Vaya al Newsgroups y seleccione Post an Article.
> PASO No. 5: Carge el art�culo.PASO No. 6: Repita el No.6 mas arriba.
> PASO No. 7: Presione el bot�n Post.
> ----------
>
> ESTO ES TODO!. Todo lo que tiene que hacer es meterse en diferentes
> Newsgroups y empastarlos, cuando ya tenga pr�ctica, solo le tomar� unos
> 30 segundos por cada newsgroup!
> **RECUERDE, CUANTOS MAS NEWSGROUPS CONSIGA, MAS RESPUESTAS (Y DINERO)
> RECIBIRA!! PERO DEBE DE ENTRAR EN POR LO MENOS 200**
> YA ESTA!!!.... Ud. estar� recibiendo dinero de todo el mundo, de lugares
> que ni conoce y en unos pocos d�as!. Eventualmente querr� rentar un
> P.O.Box por la cantidad de sobres que ir� recibiendo. Si prefiere usar
> sobrenombres, puede crear un nombre toda vez que el cartero entrege
> donde debe.
> **ASEGURESE DE QUE TODAS LAS DIRECCIONES ESTEN CORRECTAS
> Ahora el POR QUE de todo esto:
> Tomemos un ejemplo:
> * De 200 enviados, digamos que recibo solo 5 respuestas (baj�simo
> ejemplo). Entonces hice $5.00 con mi nombre en la posici�n #6 de esta
> carta.
> * Ahora, cada uno de las 5 personas que ya me enviaron los $1.00 tambi�n
> hacen un m�nimo 200 newsgroups, cada uno con mi nombre en el #5 de la
> lista y solo responden 5 personas a cada uno de los 5 originales, esto
> hace $25.00 mas que yo recibo,
> * ahora estas 25 personas pone un m�nimo de 200 Newsgroups con mi nombre
> en el #4 y solo se recibe 5 respuesta de cada uno. Estar�a haciendo
> otros $125.00 adicionales.
> * Ahora esta 125 personas ponen sus m�nimo de 200 grupos con mi nombre
> en el #3 y solo recibe 5 respuestas cada una, yo recibo un adicional de
> 625.00!.
> * OK, aqu� esta la parte mas divertida, cada una de estas 625 personas
> ponen sus cartas en otros 200 grupos con mi nombre en el #2 y cada una
> recibe solo 5 respuestas, esto hace que yo reciba $3,125.00!!!.
> *Estas 3,125 personas enviar�n este mensaje a un m�nimo de 200
> Newsgroups con mi nombre en el #1 y si solo 5 personas responden de los
> 200 grupos, estar� recibiendo $15,625.00!!.
> De una inversion original de $6.00!! mas estampillas(sellos). FABULOSO!
> Y como dije antes, que solo 5 personas respondan muy poca, el promedio
> real seria 20 o 30 personas!. Asi que pongamos estos n�meros m�s a
> calcular.
>
> Si solo 15 personas responden, esto hace:
> en la #6 $15.00
> en la #5 $225.00
> en la #4 $3,375.00
> en la #3 $50,625.00
> en la #2 $759,375.00
> en la #1 $11,390,625.00 (imaginate)

> .....si, mas de ONCE MILLONES DE DOLARES!!!
>
> Una vez que su nombre ya no esta en la lista, saque el ultimo anuncio
> del Newsgroup y envie otros $6.00 a los nombres en esa lista, poniendo
> su nombre en el #6 y repetir todo el proceso. Y empezar a ponerlos en
> los Newsgroups otra vez.
> Lo que debe recordar es que miles de personas mas, en todo el mundo, se
> conectan al Internet cada d�a y leer�n estos art�culos todos los d�as
> como USTED Y YO LO HACEMOS!!!.
> As� que creo nadie tendr�a problemas en invertir $6.00 y ver si
> realmente esto funciona. Algunas personas llegan a pensar...y si nadie
> decide contestarme?
> Que!! Cu�l es la chance de que esto pas� cuando hay miles y miles de
> personas honestas (que como nosotros) buscan una manera de tener
> independencia financiera y pagar cuentas!!!., y estas dispuestas a
> tratar, pu�s No hay peor lucha de la que no se hace. Se estima que
> existen de 20,000 a 50.000 nuevos usuarios TODOS LOS DIAS! (en todo
> elmundo)
>
> *******OTRO SISTEMA PARA COMUNICARSE ES CONSIGUIENDO E-MAIL DE PERSONAS
> PARTICULARES, DEBE SER POR LO MENOS 200 DIRECCIONES, Y ESTO TIENE UNA
> EFECTIVIDAD DE MINIMO 5% AL 15%. SI SOLO BUSCAN PERSONAS QUE HABLAN EN
> ESPANOL, VAYAN A UN PROVEEDOR DE E-MAILS E IMPRIMAN UN APELLIDO LATINO Y
> YA.
>
> **********Recuerde de hacerlo esto en forma CORRECTA , LIMPIA Y
> HONESTAMENTE y
> funcionar� con toda seguridad. Solamente tiene que ser honesto.
> Asegurese de imprimir este art�culo AHORA, Trate de mantener la lista de
> todos los que les envian dinero y siempre f�jese en los Newsgroups y vea
> si todos est�n participando limpiamente. Recuerde, HONESTIDAD ES EL
> MEJOR METODO.
> No necesitas hacer trucos con la idea b�sica de hacer dinero en esto!
> BENDICIONES PARA TODOS, y suerte, juguemos limpio y aprovechar esta
> hermosa oportunidad de hacer toneladas de dinero con el internet.
>
> **Dicho sea de paso, si Ud. defrauda a las personas poniendo mensajes
> con su nombre y no envia ning�n dinero a los dem�s en esa lista, Ud.
> recibir� casi NADA!.
> He conversado con personas que conocieron a otras que hicieron eso y
> solo llegaron a colectar unos $150.00, y eso despu�s de unas 7 semanas!.
>
> Algunos decidieron probar otra vez, haciendo correctamente, y en 4 a 5
> semanas recibieron mas de $10.000. Esto es la m�s limpia y honesta
> manera de compartir fortuna que yo jam�s haya visto, sin costarnos mucho
> excepto un poco de tiempo. El TIEMPO ES IMPORTANTE!, no dejar pasar mas
> de 7 d�as del momento que vea este art�culo!. Tambi�n puede conseguir
> lista de E-MAIL para extra d�lares. Sigamos todos las reglas del
> negocio! Recuerde mencionar estas ganancias extras en sus declaraciones

> de impuestos.
>
> Gracias otra vez y BENDICIONES A TODOS!!..
>

3529. Re: TAF Meeting March 15th - Emulating

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38cfdf5d$0$16851@news.zetnet.co.uk>
Source record: 64348

On 15 Mar 2000 14:55:02 , "Daniel L. Dreibelbis" got a bit
confused and thought he was arguing with someone called
sinclap, getting rather involved. Daniel, cool down! Don't
get so worked up! You've fallen into the trap of thinking
that sinclap is a real person! It's not! It's nothing more
than an insidious piece of software that creates nonsense
out of the English language and posts it to the place we hang
out in called comp.sys.atari.st! It is none other than:

The sinclap Random String Generator!

Any attempt at intelligent communication with the sinclap
will fail miserably, as it has no ability to comprehend!

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

3530. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38cfdda22a177a0@online.be>
Source record: 64349

>On 13 Mar 2000 19:15:38 , Martin "Nightowl" Byttebier wrote:
>>>On 10 Mar 2000 18:45:30 , Martin "Nightowl" Byttebier wrote:
>>>>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>>>>Date: 08 Mar 2000 21:19:58 GMT

>>Aftp or whatever ftp-program? Which TCP/IP stack are you using? In case of
>>STing you must make sure you're using the latest version. With earlier
>>versions there was an access problem. In fact this wasn't the fault of
>>STing but rather a configuration fault of a server just outside the RMA.
>>The latest version of STing can deal with this fault.
>
>No I'm not, still on 1.15. Having said that I've never been able to get
>onto ftp sites however I've just downloaded the "ftp_info.txt" file from
>the launchpad as I'm sure that will tell me where I've been going wrong
>all these years!

Your not alone. I also never could use Newsie to access ftp-servers. IMHO
Newsie isn't particulary suitable for that job. You'd better use a decent
ftp prog like 'aftp' or 'mgftp'
>
>Now to find a site with 1.22 (?)

The latest drivers can be found on the homepage of Ronald Andersson:

http://www.ettnet.se/~dlanor/sting/html/index.htm

For aftp and mgftp see the UTSI pages (URL in my signature) section
communication/internet

3531. Need SLM804 supplies

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: thaanuj@spock.peak.org
Message-ID: <8aon5kqfv1@spock.peak.org>
Source record: 64350

Hello everyone,

The drum in my old SLM804 is going out, and the toner is getting
rather low, too. Can anybody suggest a supplier who still sells
these items? Preferably in USA for shipping reasons, but I'll
order from anywhere if necessary.

Also, are there any other printers out there that use the same
print engine and therefore might use compatible parts?

Many thanks,

--

John Thaanum thaanuj@peak.org
"A better tomorrow takes your best today"

3532. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38cfe5ea308fff1@online.be>
Source record: 64351

on Wed 15-03-2000 19:39 Martin "Nightowl" Byttebier wrote:

>For aftp and mgftp see the UTSI pages (URL in my signature) section
>communication/internet

Oeps I see my signature wasn't appended.
Anyway here it is (I hope)

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3533. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8aoqhk$5oi$1@nnrp1.deja.com>
Source record: 64352

In article <952811973.3846.0.nnrp-08.9e983130@news.demon.co.uk>,
mike@mbedford.demon.co.uk (M.Bedford) wrote:
> >>I don't have a lesson to learn here since I got one of the first
> >>prototype Eclipse boards, for obvious reasons.
> >
> >Yes, quite obvious, but I meant those who paid for it before
> >any solid evidence that the product would ever reach commercial
> >production....
> >
> >So why are people still waiting? The money has been paid, in some
> >cases many months ago.
> >
> >>>Wake up. Just ask how many people paid Titan forNemesis (or worse,
had a
> >>>Falcon destroyed by it....) and never received goods, same for DA's
> >Layout,
> >>>Apex/upgrades..... All coincidental????
> >>....
> >Matt.
> >
>
> I got an Eclipse yesterday (10.3.00)! + an Apex upgrade (for
Afterburner).
>
> Haven't installed either yet (fingers crossed ;-0)).
>
> Mike Bedford

Cool! Was this something lost in the mail, or was it actually recently
shipped?

Mike
.

Sent via Deja.com http://www.deja.com/
Before you buy.

3534. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8aoq2g$sm8$1@plutonium.compulink.co.uk>
Source record: 64353

In message <38cc41c6$0$16858@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk said:

>Or I use Parafin.Prg as it's very fast for any file searching by extender
>or file name, it uses wildcards in both and any combination of
>partitions/drives.

I now use Suji, which is faster and also gives more info. BUT! - for that sort of thing you need to know what the filenames are called and of course I don't know that for files downloaded from external sites! In fact the ones I downloaded only had numbers :-(

Regards, /Peter/

3535. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8aoq2h$sm9$1@plutonium.compulink.co.uk>
Source record: 64354

In message <38cd15aa$0$16857@news.zetnet.co.uk>, jlog@zetnet.co.uk said:

>AFAIK a laser will give a better output than an inkjet at equivalent
>resolution because the dot size is smaller. What you buy depends on
>what you want and what drivers you have with your programs. I can't
>help with those aspects but I have a LaserJet 5P (600 dpi) and am
>very pleased with it when used with Papyrus.

There is another advantage using lasers over inkjets for the production
of master pages that I haven't heard mentioned before: The printout is
(relatively) waterproof - as I found during the summer when a few drops
of sweat ruined several pages I was photocoping from :-(The fused
toner from a laser should be OK once the drop has dried or been blotted.

Regards, /Peter/

3536. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8aoq2jsmb1@plutonium.compulink.co.uk>
Source record: 64355

In message <953057736-362950AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>In your case you'd have to T(ranslate)TFM and then R(ead)TFM.

Well... Actually I got CAB 2.7 but with a 2.6 english manual. One problem is that the hotlist handling has changed completely from that described. I found I could drag entries into the required folders or order, but I still can't understand the meaning of the little icons to the left of the entries - specially the 'bar' that's first in the line and disappears when you click on it - what does that do?

Regards, /Peter/

3537. Re: Zero X

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <8aoq6s$24c$1@q.seanet.com>
Source record: 64356

Yes

"Richard Rives" <rives@gte.net> wrote in message
news:dWLz4.155$hC3.25830@dfiatx1-snr1.gtei.net...
> Is the hardware doggle inserted in the cart port?
>
> Mac Hine <dmcinerney@seanet.com> wrote in message
> news:8anpji$n6$1@q.seanet.com...
> > I am using Zero X with a Falcon, and the falcon locks up every time I
boot
> > up Zereo X. When I reboot it loads fine. In the words of Seinfeld, whats
> the
> > deal?
> >
> > Thanks
> > Mac Hine
> >
> >
>
>

3538. Re: Papyrus bugs (was: Looking for Texel)

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: peter.slegg@scubadivers.co.uk
Message-ID: <yZSz4.7939$7F3.180817@nnrp4.clara.net>
Source record: 64357

On 13 Mar 2000 16:22:01 , JI Logan wrote:

>The only recurrent bugs I have noticed in Papyrus are one when
>printing backwards, and one when editing large double column files.
>
>I have not tested this extensively but when I print on both sides of
>the paper, I print the odd pages first then the even pages
>backwards. After the last page the program crashes, I suspect only
>if the numbers of pages is even or odd - I am not sure.

I haven't encountered this one even though I do print a large double column document I am working on. I suspect that I haven't printed it backwards yet. papyrus 5.15 and NVDI 5.03

>In the re-editing of large double column files the program writes
>the new information without erasing the old, so that everying gets
>overwritten and unreadable. This is cured in the demo of version 8.

Not found this either. The only bugs I have experienced are:

1. Imported GEM (vector) images appear with large areas of white space around them. This didn't happen with the earlier version (4) of Papyrus I had.
2. When moving to the menu-bar it sometimes refuses to respond and only comes back to life if I move to the left most (Papyrus) menu. This may be related to a sleepy scroll bars bug that sometimes affects Papyrus (well my version at least).
3. Imported raster images sometimes appear severely distorted but a change of magnification fixes the problem.

I am using N.AES/Mint.

Having said all that Papyrus and NVDI are excellent. Papyrus is far better than the "standard" dross that I get given on my office PC.
I just love the "sort for binding option" on the printer and "why the beep?" makes me chuckle. It's like "Why the *&%!?@! ?"
I like the ability to grab the vertical slider and just slide up the document in real time (Milan).
The option to micro-space lines, such as 1.3 line spacing is superb.
Tables are so much easier than dross word-p, they can be edited without becoming a total mess.
Enumeration is logical and the two sets of tags make layouts easy to tailor.

There are loads of other features that make Papyrus a joy to use.
Now if they could just get version 8 released in English ;-)

Regards,

Peter

3539. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <38cffcf1$0$16852@news.zetnet.co.uk>
Source record: 64358

On 15 Mar 2000 15:50:03 , Tim Conrardy wrote:
>
>Yes..It is a list of past users. I don't really know who uses Atari
>Today. I am sure there are people, but it goes to show how Atari has
>shaped the music industry, and that it was not a "game" computer but
>could be used creatively in a wide range of music styles.
>
>I would love to know who uses Atari Today. ANYONE?
>

Hi Tim,

Ian Boddy (synth musician) did use the Atari first with Pro24 and
then the Cubase family of programmes but has now moved on to the
Mac because he needed the extra power and speed for the projects
he was working on.
When he was revamping some of his old music he had to borrow one
of my machines to transfer the files ;-)

Paddy MacAloon (Prefab Sprout) was exclusively still using his ST
the last time I visited his home studio, but that was a couple of
years back now....

Jim

3540. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953151356-099096AEicMi@sweet3.freeserve.co.uk>
Source record: 64359

Hi Jihn

>> Kraftwerk

>They were even using them for some graphics on the Mix tour (notably
>during "Numbers": bug chunky dayglo numerals in time with the lyrics as I
>recall).

I think Jeanne Michelle jarre used his Falcons mainly for optical effects
and the ST's for sequencing.

>Apparently at one show I read a report of (in Glasgow?) it crashed and a
>row of bombs appeared across each of four large video screens :-)

Eek!!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3541. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953151360-099704AEicMi@sweet3.freeserve.co.uk>
Source record: 64360

Hi Tim

>Thankyou all who have replyed.
>Yes..this is a list of PAST users to answer some of your Q's there.

And some of them still current.

>It shows how Atari has shaped the music industry. I would love to hear
>more, so keep'em coming!

And still is!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3542. Re: Scanner UMAX Astra 2200 Photo US & Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10003151611220.104-100000@TT030>
Source record: 64361

On 15 Mar 2000, Pascal Roublot wrote:

> Hi,
> I want to buy a scanner Umax for my Falcon and the UMAX 1220 S is
> actually not make and substitute by the new UMAX Astra 2200 US.
> The 2200 US is it compatible with the 1220 S ? and the drivers Scan-X of
> Homa or Sandrine of Centek work with this new scanner ?
>
> Anybody as been tested the 2200 US on Atari with the SCSI port ?

I have the 2400S which works with the scan-x software on my TT.
Tried the centek stuff (demo) but all I got was a locked up computer.
You can try the scan-x web page and see if there is a demo,
if not you might write the author. Actually the 2400S wasn't supported
at the time I bought it but Nima was kind enough to add it.

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

3543. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953151362-100288AEicMi@sweet3.freeserve.co.uk>
Source record: 64362

Hi Martin.

>: Really, perhaps you'd like to argue that with my mono monitor which is
>: happily displaying a grey scale image ATM.

>A monitor that can display greyscales is considered a "greyscale monitor",
>monochrome monitors can't display other than black and white (or amber or
>green etc). So your **greyscale** monitor is now happily displaying a
>greyscale image...

Now you're just splitting hairs, the only /true/ mono monitors were of the
TTL type such as used with the amstrad CPC64, so called amber and green
screens.

The term monochrome is used in the industry to specify the difference
between black and white and colour systems rather than between greyscale
and duochrome, and it is not a technical specification..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3544. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953151366-100876AEicMi@sweet3.freeserve.co.uk>
Source record: 64363

Hi Pete.

>I find that I can't get IConnect to work - it dials and negotiates but
>doesn't get the required response from the ISP and comes up with an error
>dialog.

Have you tried running a terminal to see what questions and responces are
required. What is your ISP?, CIX i presume.

>But STing works fine.

So will iConn when its setup.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3545. cherche FA-8 de toute urgence

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: David Mouillon <s900@club-internet.fr>
Message-ID: <8aovk8$63g$1@front2m.grolier.fr>
Source record: 64364
Cross-posted to:
comp.sys.atari.st,fr.petites-annonces.musique,fr.rec.arts.musique.autre,francom.musique,nzn.fr.musique.electronique

c'est le boitier qui permet d'avoir les 8 sorties s�par�es dans cubase audio
sur Falcon
Merci d'avance
A+
s900@club-internet.fr

3546. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d00415$0$16852@news.zetnet.co.uk>
Source record: 64365

>> How do you go about starting a newsgoup anyway?
>
>I don't know how this is done internationally, but locally it involves a
>lot of work where the need is voted upon and a lot of work has to be
>done first.
>I guess the same goes for international groups though I don't really
>know.

I had an idea that it was a complicated business. But if it's that
complicated, how have so many newsgroups been created anyway. The
amiga users seem to have done much better than us for instance.

>
>Why not do as I did, create a mailing list? That would be far easier.

I am interested in this idea, but a newsgroup would be nice also.
>
>(PS. check out my Notator mailing list site by going to the URL in my
>signature).
>
>Good luck!
>
>
>Hallvard
>--
>Hyperlink Launchpad: <http://also.as/hall/>
>Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
>Notator/Creator SL : <http://matrix.crosswinds.net/~notator/>
>.

3547. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d00418$0$16852@news.zetnet.co.uk>
Source record: 64366

On 15 Mar 2000 17:02:31 , Jo'ogn wrote:
>
>
>Hallvard Tangeraas wrote:
>> > WHY ISN'T THERE AN ATARI-MUSIC NEWSGROUP ???
jo'on wrote:
>i don't think it's of much use creating another silent ng.

Why would it be silent? I know there are a lot of unlikely sounding
NG's out there. But I reckon this one would generate some interest.

Cheers, Simon.

3548. Latest Newsie?

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d0041b$0$16852@news.zetnet.co.uk>
Source record: 64367

Hi all,

I sometimes hear of a later version of newsie than the one I'm
using, but when i look at John's website it is still version 0.94.

Is there a later version? And if so, where?

Cheers, Simon.

3549. Re: Papyrus bugs (was: Looking for Texe

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38d011bd$0$16851@news.zetnet.co.uk>
Source record: 64368

On 15 Mar 2000 21:08:46 , Peter Slegg wrote:

| . . . . .
|Having said all that Papyrus and NVDI are excellent. Papyrus is far
|better than the "standard" dross that I get given on my office PC.
|I just love the "sort for binding option" on the printer and "why
|the beep?" makes me chuckle. It's like "Why the *&%!?@! ?"
|I like the ability to grab the vertical slider and just slide up the
|document in real time (Milan).
|The option to micro-space lines, such as 1.3 line spacing is superb.
|Tables are so much easier than dross word-p, they can be edited without
|becoming a total mess.
|Enumeration is logical and the two sets of tags make layouts easy
|to tailor.
|
|There are loads of other features that make Papyrus a joy to use.
|Now if they could just get version 8 released in English ;-)

I agree with all that. I have an A3 monitor as well and normally
work at 200% and see the entire width of the page. Superb. Mind you
the monitor is so big it is on a stand on the opposite side of the
desk and I have to use the zoom (plus a special pair of glasses for
working at the computer!).
--
John Logan

3550. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Terence Kelly <TerenceKelly@peoplepc.com>
Message-ID: <38d0478d@flexnet239.uunt.net>
Source record: 64369

Jerry Martin <jtmartin@gofree.indigo.ie> wrote in message
news:ETNz4.1366$jn4.760@news.indigo.ie...
> I already have a utility (deskaccessory) called 'JetSet' which lets me
send
> commands to the printer. This works fine for the first page if I use the
HPLJ
> driver. The for some reason, before subsequent pages, the driver sends a
reset
> command to the printer which restores the default US Letter page size.
>
> And very annoyingly the other Deskjet drivers all send a reset command
before
> printing, including the colour ones making printing in colour on an A4
page
> slightly difficult!
>
> Really I need a driver which will either NOT send a reset command at all,
OR
> one which will send the appropriate A4 page code to the printer before
> printing. (OR else some way of convincing my Deskjet that it lives in
Europe!
> ;-)
>
> Thanks for your help,
>
> Jerry

Jerry,

I've seen this same problem with setting legal size with any of the newer HP printers. The printer must be set so that its default paper size is A4, otherwise you can only get the first page to print in the correct size. HP started using something called "printer jet language" that is different from the escape codes that were standard when Pagestream was an up to date product. You can make a short program in C or GFA Basic to set the printers default to A4. I've already helped someone do it for legal size on an HP5L. E-mail me if you really need this feature, and I will send you the code I used.

-Terence Kelly

3551. Micq 4.4 for StiK API patch 2 released

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d066ea$1_1@athena.netset.com>
Source record: 64370

I believe I killed the problem with the auto status switching.

New version at:

http://www.netset.com/~baldrick/products.html

Dan Ackerman
aka baldrick

3552. Re: Stock streamer softs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953230787.14941.0.nnrp-14.9e985e5c@news.demon.co.uk>
Source record: 64371

"Mikey" <mgrove@iwvisp.com> wrote in message
news:scujc2li9n103@corp.supernews.com...
> On 14 Mar 2000 18:34:53 , "John Whalley" wrote:
> >"bp" <spambots@eat.this> wrote in message
> >news:sKqz4.16129$qa.760325@newsread1.prod.itd.earthlink.net...
> >
> >> You could possibly do this web based if CAB supported the meta
refresh
> >tag.
> >> I don't know if it does.
> >
> >It does.
> >
> >HTH
> >John
>
> Reason I asked was a Mac user was talking about this service he signed
> up for that allows you to "play" the market. From what he says, you
> start out with 100k (USD) and invest just as if you really were
> investing. Kind of a safe way to start gambling..... Make sence?

Sorry, I was just answering the question re meta refresh in CAB. Nothing
much about the stock market (roulette economics - woo, bit of
politics...) makes sense to me!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3553. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <953384290-210424AEicMi@post3.tele.dk>
Source record: 64372

>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Mon, 13 Mar 2000 19:56:54 GMT
>
>Hm!, this is from memory, but..
>
>Jean Michelle Jarre,
>Maddona,
>Kate Bush,
>Abbey Road Studios
>D'ream
>Kraftwerk
>

Don`t forget

Tangerine Dreams,
and
Nice Device (a former Danish band with a knock out singer),

cheers

Joergen

Surfing the Net on a ATARI Falcon 030 powered by MagiC v. 6.0
http://home3.inet.tele.dk/prunus/

3554. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8amn5tguu4@zingo.tninet.se>
Source record: 64473

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:953057740-363522AEicMi@sweet3.freeserve.co.uk...

: >Yes, but a mono monitor can't display grey scale, only black
or white.
:
: Really, perhaps you'd like to argue that with my mono monitor
which is
: happily displaying a grey scale image ATM.

A monitor that can display greyscales is considered a "greyscale
monitor", monochrome monitors can't display other than black and
white (or amber or green etc). So your **greyscale** monitor is
now happily displaying a greyscale image...

MG

3555. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8amn60guu5@zingo.tninet.se>
Source record: 64474

There were several Ataris on stage during Oldfield's "Tubular Bells" show.

MG

3556. Re: Gemulator and MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8amp2v$5pp$1@news5.svr.pol.co.uk>
Source record: 64475

"Terence Kelly" <tkelly@pressenter.com> wrote in message
news:8ajo0lisq1@jair.pressenter.com...
> Has anyone had any luck getting Gemulator 2000 to work with MagiC 4 or 5.
I
> can get the emulator to work correctly with TOS 2.06 but under MagiC it
> won't read directories properly.

I got it to run with all tos's but never managed Magic, I named it properly
but just got vertical b&w bars

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
with emulators for free everyone can own a superfast Atari
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

3557. Atari MP3 Encoder Wanted

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Preben Sloth <ps@lkps.dk>
Message-ID: <_zGz4.24$5W.548@news.get2net.dk>
Source record: 64476

```
Atari MP3 Encoder Wanted
Hello World
I am looking for an MP3 Encoder for my Atari Falcon.
The Souce Files will be in AIF format (but other formats will do).
Please concact ps@lkps.dk
Thanks Preben Sloth, Denmark
```

3558. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <952909218-75646AEicMi@bfree.on.ca>
Source record: 64477

>From: tconrardy@hotmail.com (Tim Conrardy)
>Hello All.
>
> We had a thread going on the Notator mailing List (with Hallvard's
>suggestion) about who in the "celebrity" world uses Atari Midi
>Software. I started looking over my past STart and keyboard mags and
>made a list. (below) I was wondering if any of you can contribute more.
>Then perhaps I will put the list on my Atari Midi site.Thanx! Tim

Hi Tim.

I don't have much information, but I do know that the group Midnight Oil from Australia used Ataris. They were in Canada on tour and stopped into one of the then Last Atari Dealers in Canada, JMG Compushoppe, and purchased a number of Atari Softwares, including the program JMG wrote called Hyperlink.

Then the owners of the store where invited to the concert and all the backstage stuff.

Later Brian.

3559. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003150945570.65-100000@rakas>
Source record: 64478

On 2000-3-14, Simon Walton <simon.walton@zetnet.co.uk> wrote:

> Tim, great idea at compiling a list of professional atari users,
> although some of these could be classed as past atari users.

Many were just handed an Atari for the endorsement picture, but
bought a Mac like everyone else in L.A. just because Mac was more
fashionable.

Real people like Jeff Rona still keep an ST on hand, though,
because they know better.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3560. Re: Stock streamer softs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <scujc2li9n103@corp.supernews.com>
Source record: 64479

On 14 Mar 2000 18:34:53 , "John Whalley" wrote:
>"bp" <spambots@eat.this> wrote in message
>news:sKqz4.16129$qa.760325@newsread1.prod.itd.earthlink.net...
>
>> You could possibly do this web based if CAB supported the meta refresh
>tag.
>> I don't know if it does.
>
>It does.
>
>HTH
>John

Reason I asked was a Mac user was talking about this service he signed
up for that allows you to "play" the market. From what he says, you
start out with 100k (USD) and invest just as if you really were
investing. Kind of a safe way to start gambling..... Make sence?

Thanks,

Mike

3561. Re: New Crawly Crypt CD Web Site featur

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <scujeqqt9n163@corp.supernews.com>
Source record: 64480

```
On 14 Mar 2000 16:30:55 , Systems For Tomorrow wrote:
>On Fri, 10 Mar 2000 20:52:55 +0000, Tony Greenwood
><tony@webscripts.org> wrote:
>
>>So how many (rough estimate) copies of "Crawly Crypt Vol 1" do you
>>think you have sold over the years?
>
>I know it never got beyond the first production run :-( but Jim at
>chroMagic (Mr. Crawly Crypt) would be the guy to ask. He's at
>http://chromagic.digistar.com/
>
>Kent
>.

Yea, Kent passed Tonys test:)

Mikey
```

3562. Zero X

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <8anpji$n6$1@q.seanet.com>
Source record: 64481

I am using Zero X with a Falcon, and the falcon locks up every time I boot up Zereo X. When I reboot it loads fine. In the words of Seinfeld, whats the deal?

Thanks
Mac Hine

3563. Re: Zero X

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <dWLz4.155$hC3.25830@dfiatx1-snr1.gtei.net>
Source record: 64482

Is the hardware doggle inserted in the cart port?

Mac Hine <dmcinerney@seanet.com> wrote in message
news:8anpji$n6$1@q.seanet.com...
> I am using Zero X with a Falcon, and the falcon locks up every time I boot
> up Zereo X. When I reboot it loads fine. In the words of Seinfeld, whats
the
> deal?
>
> Thanks
> Mac Hine
>
>

3564. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38CF91D7.F58@ooc.de>
Source record: 64483

Schoengarth wrote:

> He tried to partition it into 2 . He was also trying to make them DOS
> compatible. He got a error saying only compatiable with BigDOS or Magic 5.
> This came up twice one for each partition.

Yes, this is correct. So he should simply use MagiC, Big-DOS or MiNT.
Fact is there is no problem in transferring data this way. Of course he
can also parittion the medium with DOS/Windows and use it with the
Atari, Big-DOS, MagiC or MiNT provided.

> The TOS on his TT is 3.6 and I have both 3.1 and 3.6 on the TT and 2.6 on
> the ST . I havent read his manual but he has but, he must be missing
> something still.

The maximum partition size for TOS 3.06 or 3.01 (there is no 3.1 or 3.6)
without MagiC or MiNT or Big-DOS is 512 MB.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3565. Anybody have an Atatri 520 or 1040st they want to get rid of?

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38cf9b36.0@news.pacifier.com>
Source record: 64484

> I was cleaning out my basement and uncovered my Timex sinclair 2068
> and it got me thinking about older computers I allways wanted. If
> anybody in the USA has an atari 520 or 1040 st they want to get rid
> of I would like to have one.

I run the following ad occasionaly. You may be interested.

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus
handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus
handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy
drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred
Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the
cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software),
improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro
Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones
with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine
files, and STReports downloads and manuals. (Also the Best Electronics
catalog).

Cords, powered monitor switch (will switch from one monitor to another
including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

3566. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-006A0C.09565415032000@bigmomma.idirect.com>
Source record: 64485
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

In article <14032000000034171930%sinclap@nospam.net>, sinclap
<sinclair2000@earthlink.net> wrote:

> > oh? Edith has its adherents and it runs rings around most Mac text
> > processors. So does Pagestream and Calamus SL. And tell me, when were
> > games like Llamatron and Revenge of the Mutant Camels ported to Mac?
>
> You sure..?

yep, I'm sure. After all, I'm the expert on Atari, you AREN'T.

> > >
> > > will refreshments be served?
> >
> > if TiFKAS shows up, we'll set up a concession stand where TAF
> > members
> > and guests can purchase rotten tomatoes to throw at him, so we can see
> > if he's as good at dodging produce as he is at avoiding answering tough
> > questions in advocacy. All proceeds will go to charity, of course....
>
> Nope will be in calif this week..

hopefully the good people at the Betty Ford Clinic will finally give
you the help you need in overcoming your abuse problems that make you
hallucinate about your imaginary friend "Chunks", who has not now nor
ever existed...

>
> > Also of course, TiFKAS will have to be able to get over the border
> > to
> > attend, which we doubt he'll be able too, Ontario's anti-rabies patrol
> > are pretty strict....
>
> Americans sail through with ease with badly needed U.S. dollars to
> suppor the economy..

except for the ones like TiFKAS, for whom they are ready with the
rubber gloves and the tranquilizer darts....

more likely the Americans are coming to buy inexpensive products of
equal value to badly overpriced goods in the American stores. We value
American tourists, it's one reason why our economy here has been booming
as of late

BTW, why trust TiFKAS, a child who can't even spell "support", to
comment accurately on the current strong Canadian economy? And who

admittedly uses as his basis for his "info" the National Pest, a source which a recent poll here has shown that less than 9% of Canadians trust for accurate reporting, thanks in part to the crybabying of his personal hero Conrad "Tubby" Black, who's upset that the government won't let him become an English Lord? TiFKAS should be more concerned that the Daily Tubby is currently drowning in red ink....

It's always hilarious to see TiFKAS, when losing an argument, to go as far to attack an entire country. Could it be because the guys most successful at kicking his butt come from Canada?

> >
> > HMMM, TiFKAS can't even spell acronyms right....
>
> So?

can't spell on USEnet = people who read your posts realize you're an idiot.

> >
> > still a loser with no life who pretends to be an "Apple Power Rep"?
>
> don't have to pretend..

how sad - TiFKAS has to pretend he doesn't have to pretend....

> > Since you're the only one who crticises me for just being a "veep"
> > (which many others find cool), it's not a concern of mine what you
> > think....
>
> Won't get anywere in life without ambition and playing second fiddle...

Ed McMahon, Paul Schaffer and Andy Richter have made a comfortable career of being second banana to the big Kahuna.

and look who's talking about having "no ambition" the same loser who can't bring himself to post to Mac areas like mac.advocacy, probably because he'd be burnt beyond recognition in seconds. But then again, from what I've noticed in human behaviour, the biggest bullies are also the biggest cowards...

> sinclap!
>
> somewere in calif

Say hello to Robert Downey Jr. for us, he's probably in the room next to yours at the Betty Ford :)

--
"It's very Linux-like - it's VERY Linux-like. It's got FreeBSD in it, which is the same as Linux"

-Steve Jobs describing Mac OSX at January Macworld Expo, causing unintentional hilarity in both the Linux and FreeBSD camps.

3567. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <yTNz4.1365$jn4.760@news.indigo.ie>
Source record: 64486

Hi Frank!

On 13 Mar 2000 04:23:07 , Frank W. Lawrence wrote:
> >I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600
> >printer. As you all are aware the later models of deskjet have no DIP switches
> >and paper sizes must be set using software. Unfortunately the Deskjet defaults
> >to US Letter size paper so without updated drivers, pagestream is not able to
> >print to the bottom of an A4 page.
>
> When you go to create a Doc in Pagestream when you select, under the
> 'File' menu, New the dialog give you option of A4 page size. I think
> that you can specify the size of the A4 in the print dialog which should
> set the printer up for a A4.

It's not that I can't setup an A4 page in Pagestream, just that the Deskjet refuses to print the bottom few lines of it. I need a printer driver which sets the printer to A4 page size before begininning printing! ;-)

Thanks,

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3568. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <ETNz4.1366$jn4.760@news.indigo.ie>
Source record: 64487

Hi John

On 13 Mar 2000 16:22:03 , JI Logan wrote:
> |I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600
> |printer. As you all are aware the later models of deskjet have no DIP switches
> |and paper sizes must be set using software. Unfortunately the Deskjet defaults
> |to US Letter size paper so without updated drivers, pagestream is not able to
> |print to the bottom of an A4 page.

> There is a cpx which allows you to change settings in HP printers > but I am
> uncertain whether one is available for all printers. > Perhaps the laserjet >
> one will change paper size on inkjets? It's > called HP_LJ.CPX.

I already have a utility (deskaccessory) called 'JetSet' which lets me send commands to the printer. This works fine for the first page if I use the HPLJ driver. The for some reason, before subsequent pages, the driver sends a reset command to the printer which restores the default US Letter page size.

And very annoyingly the other Deskjet drivers all send a reset command before printing, including the colour ones making printing in colour on an A4 page slightly difficult!

Really I need a driver which will either NOT send a reset command at all, OR one which will send the appropriate A4 page code to the printer before printing. (OR else some way of convincing my Deskjet that it lives in Europe! ;-)

Thanks for your help,

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3569. Re: Atari MP3 Encoder Wanted

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <ITNz4.1367$jn4.760@news.indigo.ie>
Source record: 64488

Hi Preben,

There's an MP3 encoder just ported from UNIX available on Kellis' page. The address is
http://kellis.atari.org

You should find alink to it in the MiNTOS - News section.

Apparently it works, but is S-L-O-W ;-)

Jerry

On 15 Mar 2000 08:00:24 , "Preben Sloth" wrote:
> Atari MP3 Encoder Wanted
> Hello World
> I am looking for an MP3 Encoder for my Atari Falcon.
> The Souce Files will be in AIF format (but other formats will do).
> Please concact ps@lkps.dk
> Thanks Preben Sloth, Denmark
>
>
> .

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3570. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8aobf8pav1@nnrp1.deja.com>
Source record: 64489

> HI All,
>
> Now a good music related thread has started in this newsgroup I'm
> going to have a good go at keeping it going...
>
> Tim, great idea at compiling a list of professional atari users,
> although some of these could be classed as past atari users.

Yes..It is a list of past users. I don't really know who uses Atari
Today. I am sure there are people, but it goes to show how Atari has
shaped the music industry, and that it was not a "game" computer but
could be used creatively in a wide range of music styles.

> How about a list of present atari midi users, professional or not,
> together with what hardware/software we use (and contact
> addresses/comments etc.)
> This probably wouldn't be as huge and unweildy as you might think;
> there probably aren't that many of us but enough to give us a morale
> boost. Maybe form a club or mailing list.

I would love to know who uses Atari Today. ANYONE?

>
> Which brings me to something I've wondered for a while....
>
> WHY ISN'T THERE AN ATARI-MUSIC NEWSGROUP ???
>
> I spend ages trawling this newsgroup (which can get pretty busy) for
> music related stuff. I'd be much happier with a music specific one,
> then I'd have more time for writing music.

I feel the same way. Most of the time I am up here on this newsgrp and
happy to respond to Midi stuff as well as here about it. I was thinking
of Creating a Mail-list in the same note as the NOTATOR mail list
started by Hallvard, but with Atari-Midi as the subject. I have to see
what is involved. There is ONE-LIST which might be a good solution.

Would ANY ONE be Interested in a ATARI-MIDI MAIL-LIST?

I belong to several at this time: Notator, mirage, Dx-7 and Algo-
comp.Quite Informative and it's fun. You really get to know the people,
much like in this newsgrp.
>
> Tim>
--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com/
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3571. Re: Worth of the STF and monitor?

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8ao9rc$h80$1@news.stortek.com>
Source record: 64490

"Titan006" <titan006@aol.com> a crit dans le message news:
20000314142819.02588.00002183@ng-fq1.aol.com...
> Hi all,
> thinking of selling my STF and monitor. Anybody know how much
> I should ask?
> james

```
Might as well give it away. A 520STF is worthless nowadays. A 1040 is worth
a bit more.

This doesn't mean they are unuseable (even though a bare bones 520 isn't far
from it), just that you wouldn't sell them. You could give it away to a
school or a hospital to play games on it.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3572. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8ao9v7$9nl$1@SOLAIR2.EUnet.yu>
Source record: 64491

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:953057718-359338AEicMi@sweet3.freeserve.co.uk...
> Hi pera
>
> >> >Where can I download a TOS image?
>
> >> Nowhere legally.
>
> > Another question: where you can legally buy TOS 2.x ?
>
> You'd probably be better off and save some money buying a used machine
> with it in

I have 3 Atari ST already... And how can I know is TOS upgrade in
machine, which I want to buy legal ?
But it's not the point. Why prevent people from using obsolete software,
what is for many years not distributed ?
Who will have any loss from it ? If something is not buyable you have two
choice (now with Internet) : to not have it, or to download it. Why
copyright holder of TOS doesn't have WEBsite, where you can legally buy it ?
I'm sure that reason is simple: they are not interested, because traffic
will be too little.

>
> > Something crossed my mind while reading this... What would happen with
PC
> > if IBM prevented clone manufacturers in making them ??
>
> They would all have IBM badges on them and you'd buy them from one place.
>
> >What would happen with Beta video system if Sony would sold license...
>
> It probably would also dissapear.

I think that PC in that case would not be most used personal computer
architecture in World.

Actually Beta is disappeared, but from reason that VHS took domination,
and finally Sony started to produce VHS video recorders too (under license
of
course).
That's loss, because everybody knew that Beta is technically superior in
compare to VHS.
Situation with 680xx and i86x CPU's is similar...

Look what happened with all non-standard interfaces, drives, connectors, peripherals - all disappeared.
Everyone who wanted making monopoly failed. And that's the real life - healty competition.

>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

Regards from Pera & his 1048 Bogo Mips AMD based machine, and couple Meg RAM more (on video card :-)) .

3573. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Jo'ogn <juergen@tcpip-gmbh.de>
Message-ID: <38CFB417.95667A4C@tcpip-gmbh.de>
Source record: 64492

Hallvard Tangeraas wrote:
> > WHY ISN'T THERE AN ATARI-MUSIC NEWSGROUP ???
i don't think it's of much use creating another silent ng.

> Why not do as I did, create a mailing list? That would be far easier.
i'd say this is the better method plus a website.

i use a 1040ST for cubase and a F030 for mastering (soundpool)
and though it's slower than pulsar powered PCs i wouldn't give it
away to save my life ! it works perfectly so why give it up !?

cheers

3574. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8aoegr$s25$1@nnrp1.deja.com>
Source record: 64493

> >Hello All.
> >
> > We had a thread going on the Notator mailing List (with Hallvard's
> >suggestion) about who in the "celebrity" world uses Atari Midi
> >Software. I started looking over my past STart and keyboard mags and
> >made a list. (below) I was wondering if any of you can contribute
more.
> >Then perhaps I will put the list on my Atari Midi site.Thanx! Tim
>
> Hi Tim.
> >

Thankyou all who have replyed. Yes..this is a list of PAST users to
answer some of your Q's there. It shows how Atari has shaped the music
industry. I would love to hear more, so keep'em coming!

Tim--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3575. Re: Atari Midi Artists HALL OF FAME

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953137878.5282.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 64494

Hi,

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:953057742-364118AEicMi@sweet3.freeserve.co.uk...

> Kraftwerk

They were even using them for some graphics on the Mix tour (notably during "Numbers": bug chunky dayglo numerals in time with the lyrics as I recall). Apparently at one show I read a report of (in Glasgow?) it crashed and a row of bombs appeared across each of four large video screens :-)

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3576. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-15 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38cfbf24.0@news2.cluster1.telinco.net>
Source record: 64495

Hi Simon,

On 14 Mar 2000 23:09:37 , Simon Walton wrote:

> How about a list of present atari midi users, professional or not,
> together with what hardware/software we use (and contact
> addresses/comments etc.)

Computer/s: Atari STfm (TOS 2.06,4MB) and Ste (TOS 2.06,4MB)

Music Software

Sequencer/s
C-Lab :Notator SL + C-Lab Export
Steinberg :Cubase 3.1

Editors
Steinberg :D50 and TX81Z Synthworks
C-Lab :Explorer 1000
Quinsoft :MKS-70,Quadraverb
Drumware :S-700
Evolution :EVS-1
N.Stanley : XE8

System Exclusive
Ben Hall :Dump-it

Comments:
Sadly have had to disassemble my home studio now due to sproglets
taking over space but still like to use my D50, CS30 etc when given
some spare time. Mainly a Notator SL user but bought Cubase as a back
up as Notator was getting a bit tempremental at one stage - Used it
twice!

Best Wishes
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3577. Re: s.barbieri@ukf.net (Sean Barbieri)

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: peter.slegg@scubadivers.co.uk
Message-ID: <D4cA4.190$15.5552@nnrp4.clara.net>
Source record: 64246

On 11 Mar 2000 18:56:38 , xlator@cix.compulink.co.uk wrote:

> Yes, I'm using CAB (2.7). The problem is that with the pages I visited
>the fileselector didn't appear. I visited Uwe Seimet's page and clicked
>on some links to his freeware programs and demos, and they downloaded
>straight into the cache folders - with no apparent rhyme or reason as
>to which ones. I hunted through all for archived files and found them,
>extracted them and all was OK. I was looking for an easier way.
>
>I now understand that Cache Tool will solve my location problem (I
>hope!).
>

I don't use a cache tool with CAB 2.7. Just click down on the file
to be downloaded and make sure that you hold down the mouse button
for a second or so and the File Selector appears.

Sometimes it comes up with the "Binary file" page in which case
click on "Back" and try again.

Hope that helps.

Peter

3578. ST Telnetable BBS?

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <058d5ab3.6c77021a@usw-ex0104-032.remarq.com>
Source record: 64247

Anyone know of any telnet BBS's that have content and files for
the ST? Or, of a list of such BBS's?

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3579. Re: ST Telnetable BBS?

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38D19D65.632F08B5@oh.verio.com>
Source record: 64248

www.delphi.com you can telnet to and there is an Atari Forum and File Section.

Tom Rosso wrote:

> Anyone know of any telnet BBS's that have content and files for
> the ST? Or, of a list of such BBS's?
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

3580. FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8asdrt$2fh$1@user2.teleport.com>
Source record: 64249
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

FREE Catalogs for Classic Atari 8 Bit & Atari ST Computers! Hard-
Ware, SoftWare, Books & Accessories! View Atari Catalogs on the Web at
http://www.atari.benjamin.net And Jump to my FTP site linked to my Web
Site so you can Download Free Catalogs or FTP directly to my site at:
ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way,
Feel free to Request catalogs through E-Mail. Really, it's not an
inconvenience. I do ask that you specify Atari 8 Bit, Atari ST or Both!
Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail.
Please let me know if I can attach text files to your E-Mail. Catalogs
are just regular ASCII text files so you can download them into your
text editor and view them, edit them or print them out! It would make
things easier for me if you take my Catalogs, load them into your text
editor, delete what you don't want and E-Mail me the rest! To expedite
things, include your complete Mailing address so I can figure your
Shipping/Postage & Handling. I'll be back after the weekend.

e-mail: atari@benjamin.net

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. So checkout what's new on
my WebSite. In Fact, check it regularly as my Catalogs are updated
regularly. Customer's are served, first come, first serve! I have 6
different Catalogs, and my SoftWare Catalogs are my largest. They have
the biggest Byte Count. You should see my inventory! I have TruckLoads
of HardWare, Boxes & Boxes of Software & Libraries of Books & Reference
Material for the Classic Atari 8 Bit & Atari ST! And remember, if you
can't come see me today, come see me tomorrow!

Click for WebSite!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Classic Atari 8 Bit & ST! Hardware, Software, Books & Accessory (503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail
at bensmith@teleport.com or atari@benjamin.net Specify Atari 8 Bit and/or ST!
http://www.teleport.com/~bensmith/jagsales.htm Atari Jaguar Game Trading Post

3581. Re: Need SLM804 supplies

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953274538-49350AEicMi@cwcom.net>
Source record: 64250

From: thaanuj@spock.peak.org (John Thaanum)
Date: 15 Mar 2000 11:09:40 -0800

>The drum in my old SLM804 is going out, and the toner is getting
>rather low, too. Can anybody suggest a supplier who still sells
>these items? Preferably in USA for shipping reasons, but I'll

The SLM 804 was based on a TEC printer IIRC, so it ought to be possible to
track down a supplier.

--
Rgds, Derryck

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3582. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953274540-49810AEicMi@cwcom.net>
Source record: 64251

From: Nurmix@socal.SPAM (Paul Nurminen)
Date: 14 Mar 2000 01:25:41 GMT

>What is it that causes MagiC to _nearly finish_ booting to the Magxdesk
>desktop, after appearing to load everything in the START folder, then at
>the
>end of the process, up pops the file selector in the C:\GEMSYS\GEMDESK\
>directory, asking for a program to run?

This is usually MagiC asking you for the path to the desktop program,
although a missing/faulty path statement in your magx.inf file doesn't seem
to be the cause of your particular problem.

I'd suggest adding the line

;#_TSL <non-preemptive>

to your magx.inf file. This will turn preemptive m/tasking off, and will
allow all your auto loading files to properly initialise in turn. Load up
the timeslice CPX and turn preemptive m/tasking on there, save the
settings, and make sure that the CPX gets loaded each time.

HTH>

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3583. Re: CAB-OVL problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953274542-50270AEicMi@cwcom.net>
Source record: 64252

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Tue, 14 Mar 2000 17:23:46 +0100 (MET)

>>Or I use Parafin.Prg as it's very fast for any file searching by extender
>>or file name, it uses wildcards in both and any combination of
>>partitions/drives.
>
>It's very powerfull indeed. I'm using it myself. It's a pity though one
>can get a registration key.

I use Holger Weets' Finder, presumably still registerable from the author (now that InterActive isn't). SuJi also works very well - it's supplied with jinnee V2, and best of all it's freeware. English version from my website.

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3584. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953319662-421296AEicMi@sweet3.freeserve.co.uk>
Source record: 64253

Hi Pete,

> I found I could drag entries into the required folders or
>order, but I still can't understand the meaning of the little icons to
>the left of the entries - specially the 'bar' that's first in the line
>and disappears when you click on it - what does that do?

Youve got me there, i aint got the faintest dude.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3585. Re: Latest Newsie?

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953319664-421912AEicMi@sweet3.freeserve.co.uk>
Source record: 64254

Hi Simon.

> I sometimes hear of a later version of newsie than the one I'm
> using, but when i look at John's website it is still version 0.94.

> Is there a later version? And if so, where?

I believe there's a V0.96 in alpha/beta state still.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3586. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953319668-422472AEicMi@sweet3.freeserve.co.uk>
Source record: 64255

Hi Pera

>But it's not the point. Why prevent people from using obsolete software,

Its not obsolete, its still in use, i'm using it right now.

>what is for many years not distributed?

I bought one not so long ago, a TOS 3.06 in fact, from a licenced re-seller..

>Who will have any loss from it?

The owners, and ultimatley the future owners/users. Its only a viable product if the owners can make money on it and it pirate users like yourself just go out and steal it to order then it does not give them the confidence to develop it any further, isnt that why there is no further development of Atari software. Ultimately you yourslef are responsible for it being 'obsolete', you are removing the profit from the owner who in the end are doing this /only/ to make money. In short youve created its obsolecence youself by advovating its theft.

>If something is not buyable you have two choice

It is still buyable.

> (now with Internet) : to not have it, or to download it.

Steal it you mean!!. remind me to keep an eye on you if you visit my neighbourhood.

Actually i want an Aston martin, as i cant afford it i'l steal one, is that OK with the likes of you. Would that suit an Aston owner in here, for me to steal yours because i cant be arsed to buy one.

>Why copyright holder of TOS doesn't have WEBsite, where you can legally
>buy it?

The copyright holder has never sold it as an aftermarket product, theyve always relied on licensed re-sellers.

> I'm sure that reason is simple: they are not interested, because traffic
>will be too little.

They are not interested coz they are a massive corporation who dont interface with consumers, relying on authourised service personel to do things for them. You wouldnt go to Shell head office for oil would you!!

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3587. Re: Zero X

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <xuVz4.957$hC3.186391@dfiatx1-snr1.gtei.net>
Source record: 64373

Oh well the goes the easy solution.

Perhaps the file got corrupted? Did you load a freash copy from your floppy?
Did anything different to your falcon between the last time you ran ZeroX?

Sorry for the obvious questions (ones that you more than likely already took
care of)

Cart port damaged?

Poor digital clock signal (but that shouldn't freeze the program)

What version of ZeroX are you using?

Missing RSC file.

Mac Hine <dmcinerney@seanet.com> wrote in message
news:8aoq6s$24c$1@q.seanet.com...
> Yes
>
> "Richard Rives" <rives@gte.net> wrote in message
> news:dWLz4.155$hC3.25830@dfiatx1-snr1.gtei.net...
> > Is the hardware doggle inserted in the cart port?
> >
> > Mac Hine <dmcinerney@seanet.com> wrote in message
> > news:8anpji$n6$1@q.seanet.com...
> > > I am using Zero X with a Falcon, and the falcon locks up every time I
> boot
> > > up Zereo X. When I reboot it loads fine. In the words of Seinfeld,
whats
> > the
> > > deal?

3588. Re: Emulators

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: erlendp@c2i.net
Message-ID: <38ced933.27338342@193.216.69.37>
Source record: 64374

On Tue, 29 Feb 2000 01:23 +0000 (GMT Standard Time), un@liamp.cix.co.uk (Liam Proven) wrote:

>> I'm afraid an 030 Amiga will have a hard time emulating a ST, let alone
>> a TT.
>I see no reason why.
>Same family CPU, loads more RAM, and a graphics chipset that can easily
>emulate the ST's fairly basic graphics.

I tried one once, in fact. It only worked on an A500 with 1MB RAM and two floppy-drives (and UAE, but that's another story).

It was slow and jerky. I did get a pinball-game to work on it, though.

-Erlend Pettersen- puzzle@fix.no

3589. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <8aph2e$2mb@nnrp3.farm.idt.net>
Source record: 64375

On 15 Mar 2000 15:21:02 , Jerry Martin wrote:

Jerry,

>On 13 Mar 2000 04:23:07 , Frank W. Lawrence wrote:
>> >I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600
>> >printer. As you all are aware the later models of deskjet have no DIP switches
>> >and paper sizes must be set using software. Unfortunately the Deskjet defaults
>> >to US Letter size paper so without updated drivers, pagestream is not able to
>> >print to the bottom of an A4 page.
>>
>> When you go to create a Doc in Pagestream when you select, under the
>> 'File' menu, New the dialog give you option of A4 page size. I think
>> that you can specify the size of the A4 in the print dialog which should
>> set the printer up for a A4.
>
>It's not that I can't setup an A4 page in Pagestream, just that the Deskjet
>refuses to print the bottom few lines of it. I need a printer driver which sets
>the printer to A4 page size before begininning printing! ;-)

Just to make sure :~) - did you change the physical size in the demensions
in the 'Printer' option under 'Global' menu?

--
****
===== Frank Lawrence =====
===== Norman OK US =====
****

3590. Re: Need SLM804 supplies

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sd0nl7lq9n181@corp.supernews.com>
Source record: 64376

On 15 Mar 2000 11:09:40 , John Thaanum wrote:
>Hello everyone,
>
>The drum in my old SLM804 is going out, and the toner is getting
>rather low, too. Can anybody suggest a supplier who still sells
>these items? Preferably in USA for shipping reasons, but I'll
>order from anywhere if necessary.
>
>Also, are there any other printers out there that use the same
>print engine and therefore might use compatible parts?
>

Best Electronics (www.best-electronics-ca.com) and B&C Computervisions
(www.myatari.com) both list drums and toner cartridges for both the SLM804
and SLM605 printers.

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

3591. Re: Scanner UMAX Astra 2200 Photo US & Atar

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <Xz%z4.4455$Nn6.154463@newsread2.prod.itd.earthlink.net>
Source record: 64377

On 15 Mar 2000 17:57:20 , Pascal Roublot wrote:
> Hi,
> I want to buy a scanner Umax for my Falcon and the UMAX 1220 S is
> actually not make and substitute by the new UMAX Astra 2200 US.
> The 2200 US is it compatible with the 1220 S ? and the drivers Scan-X of
> Homa or Sandrine of Centek work with this new scanner ?
>
> Anybody as been tested the 2200 US on Atari with the SCSI port ?
>
> Bye,
> Pascal.

Pascal - check with Nima at Homa Systems House

e-mail: nima@canada.com (Nima Monaster)

web site: http://www.magma.ca/~nima

Steve Hammond

3592. Atari emulator to PC

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: juha_alakulppi@yahoo.com
Message-ID: <8aq34a$34e$1@nnrp1.deja.com>
Source record: 64378

Hello!

Is it possible to run Atari programmes on PC with aemulator program.
Some years ago I heard that there was that kind of program (maybe it was
called Janus???)

I would like have Calamus in my PC

greeting Juha Alakulppi

Sent via Deja.com http://www.deja.com/
Before you buy.

3593. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38D091FF.1973@ooc.de>
Source record: 64379

Pera Putnik wrote:

> But it's not the point. Why prevent people from using obsolete software,
> what is for many years not distributed ?

Because it's simply illegal. TOS is not freeware and has never been.
That's a fact.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3594. Structure of RSC File

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: lafabrie florent <lafabrie@club-internet.fr>
Message-ID: <38D0A50B.489C8959@club-internet.fr>
Source record: 64380
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st.tech,comp.sys.atari.st,de.comp.sys.atari,comp.sys.atari.advocacy, maus.computer.atari.falcon

Hello,

I search of documentation on the structures of file RSC. I created a program to extract the icones from 2 to 256 colors of the files Windows ICO and CUR (files DLL, EXE and OCX in progress). I would like to record them in a file RSC with format CICON. The documentation which I have (Compendium, Atari developor divides into volumes 1 and 2) are a little light on this subject. I saw well the structure RSHDR in PURE C, but no documentation on the pointers of objects. I believed to understand that there was a file RSCREATE.C which would seem well to answer my request. Can you help me to find it. Thank you by advance.

Florent

Author of Hardware 2.0 for Falcon 030
http://www.club-internet.fr/perso/lafabrie/

3595. Re: Worth of the STF and monitor?

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8aqcureta1@SOLAIR2.EUnet.yu>
Source record: 64381

Titan006 <titan006@aol.com> wrote in message
news:20000314142819.02588.00002183@ng-fq1.aol.com...
> Hi all,
> thinking of selling my STF and monitor. Anybody know how much
> I should ask?
> james

Which monitor ? Which STF ?

3596. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38D0C0EF.7A19@ooc.de>
Source record: 64382

Peter Schneider wrote:

> for all TOS < 4.00 don't give access to partitions bigger than 256 Mb.

That's not correct. TOS 2.x and 3.x support up to 512 MB per partition.

> Of course, instead of BigDOS, you may use MagiC to get onto a big part
> like that.

Or MiNT.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3597. Re: Atari emulator to PC

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38D0CE0B.1868B16D@oh.verio.com>
Source record: 64383

Go to www.emulators.com and try Gemulator (Freeware). TOSBOX (Shareware)
and STonx (Freeware) which I don't have URL's for are good also.

juha_alakulppi@yahoo.com wrote:

> Hello!
>
> Is it possible to run Atari programmes on PC with aemulator program.
> Some years ago I heard that there was that kind of program (maybe it was
> called Janus???)
>
> I would like have Calamus in my PC
>
> greeting Juha Alakulppi
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3598. Re: Zero X

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <8aqi64$5nv$1@q.seanet.com>
Source record: 64384

I talked to Wizztronics and he suggested I clean the contacts. I did that and I still have the same problem. I also have to note it runs great after it crashes. Now that I think about it it crashes when I set it for scsi and the sampler that I use. I'm using 2.01 or whatever the last upgrade is. Thanks in advance.

Dan

"Richard Rives" <rives@gte.net> wrote in message news:xuVz4.957$hC3.186391@dfiatx1-snr1.gtei.net...
> Oh well the goes the easy solution.
>
> Perhaps the file got corrupted? Did you load a freash copy from your floppy?
> Did anything different to your falcon between the last time you ran ZeroX?
>
> Sorry for the obvious questions (ones that you more than likely already took
> care of)
>
> Cart port damaged?
>
> Poor digital clock signal (but that shouldn't freeze the program)
>
> What version of ZeroX are you using?
>
> Missing RSC file.

3599. Re: New Crawly Crypt CD Web Site featuring over a Gig in free atari downloads!

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Raed Elia <raedelia@dsv.su.se>
Message-ID: <8aqms3fhf1@news.su.se>
Source record: 64385

I've tried to download folder Atari Falcon030 Graphics Sound Demos and Atari Falcon030 Programming Files from Crawly Crypt vol 2, but it don't work, all other folders works.

Can anyone fix that connection.

Thanks.

CIAO

JIL JIL RaEd JIL JIL

3600. Crawly Crypt vol.2 problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Raed Elia <raedelia@dsv.su.se>
Message-ID: <8aqmupfhg1@news.su.se>
Source record: 64386

I've tried to download folder Atari Falcon030 Graphics Sound Demos and Atari Falcon030 Programming Files from Crawly Crypt vol 2, but it don't work, all other folders works.

Can anyone fix that connection.

Thanks.

CIAO

JIL JIL RaEd JIL JIL

3601. Ultimate Demo

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e7ln3h.93zaffaqoleuN@du-004-0130.claranet.co.uk>
Source record: 64387

Anyone got an 'MSA' of the Ultimate Demo by the Dynamic Duo? Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT | Dreamcast |

3602. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38d123d637f4550@online.be>
Source record: 64388

on Tue 14-03-2000 21:12 Peter Schneider wrote:

>Hi Ken,
>
>KM>Why does he need to use BigDOS?
>for all TOS < 4.00 don't give access to partitions bigger than 256 Mb.
>HDDRIVER allows you such partitioning, but warns you of possible 'no
>access'.
>
>Of course, instead of BigDOS, you may use MagiC to get onto a big part
>like that.

MagiC isn't the only OS that allows you to use big partitions. FreeMiNT
1.15.5 can do this as well.

FreeMiNT 1.15 has a new FAT filesystem. It is integrated
in the kernel.

The NEWFATFS has many advantages:
- very fast
- mostly configurable also on runtime
- supports Microsofts VFAT extension
- supports TOS and DOS partitions of any size
- supports FAT32 partitions;
partitions larger than 2 GB are no longer a problem
- part of FreeMiNT, available in source for easy support

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3603. Re: New Crawly Crypt CD Web Site featuring over a Gig in free atari downloads!

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Kent@systemsfortomorrow.com
Message-ID: <38d12cee.2902668@news-server.kc.rr.com>
Source record: 64389

On Thu, 16 Mar 2000 14:16:52 +0100, "Raed Elia" <raedelia@dsv.su.se>
wrote:

>I've tried to download folder Atari Falcon030 Graphics Sound Demos and Atari
>Falcon030 Programming Files from Crawly Crypt vol 2, but it don't work, all
>other folders works.

Hi,
It should be fixed now, thanks for the bug report.

Kent

Crawly Crypt Archives: http://www.spythis.com/cca

3604. Re: Crawly Crypt vol.2 problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Kent@systemsfortomorrow.com
Message-ID: <38d12d69.3025395@news-server.kc.rr.com>
Source record: 64390

On Thu, 16 Mar 2000 14:18:18 +0100, "Raed Elia" <raedelia@dsv.su.se>
wrote:

>I've tried to download folder Atari Falcon030 Graphics Sound Demos and Atari
>Falcon030 Programming Files from Crawly Crypt vol 2, but it don't work, all
>other folders works.
>
>Can anyone fix that connection.

Hi,
It should be fixed now, thanks for the bug report.

Kent

Crawly Crypt Archives: http://www.spythis.com/cca

3605. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8arabg$52m$1@SOLAIR2.EUnet.yu>
Source record: 64391

Uwe Seimet <us@ooc.de> wrote in message news:38D091FF.1973@ooc.de...
> Pera Putnik wrote:
>
> > But it's not the point. Why prevent people from using obsolete software,
> > what is for many years not distributed ?
>
> Because it's simply illegal. TOS is not freeware and has never been.
> That's a fact.
>

Thanks for God that there is at least 2 people on this corrupted planet,
which care about this.
Yes, you are in right. But it is only theory, and empty talking. Real
World works little different...

Go, and fight against sites, FTP-s, BBS-s which offers free download of
TOS.

As I see copyright holder (who is it btw. ?) cares not much about it.

Don't you think that it's little absurd that people share Atari ST's for
free, and we talk about illegal usage of their 10-15 year old OS ?

Fact is that Atari and Digital Research are dead now. I think that perhaps
it wouldn't happen if they were worked more hard and realised more of their
promises. You may download older Apple OS-s on their WEBsite for free, and
Apple is still alive ! How is it possible ???

And I think that we should turn to future, and new projects, instead such
in fact theoretically discussions.

For example Linux is freeware OS, currently in great expansion. What you
think about worth of it in compare to 10 year old TOS ?

Pera

3606. Some Atari 520STfm Questions

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: William Sayers <william@sayersw.freeserve.co.uk>
Message-ID: <8arc2i$fg9$1@newsg2.svr.pol.co.uk>
Source record: 64392

Hi,
I recently acquired an Atari 520ST for £3.99. I have hooked it up to a TV
and it seems to run OK. What I want to know is:

1) Is it possible to hook it up to an old 120MB IDE Quantum Fireball HD I
have knocking around?

2) I have got some old speakers knocking around and I know I can connect
these to the correct plugs
for the atari speaker (not MIDI as far as I know) ports around the back,
Would this be worth it?

3) Can anyone point me in the direction to download a program allowing
serial cable link between
my 486 PC (Hey, It's not modern but I'm 16 and it only cost £40) and my
Atari?

4) Where are the best places to find Atari compatible hardware (Like mice,
It didn't come with one and my finger gets tired
holding down the "Alternative" key) in the UK?

William Sayers
willsayers@NOSPAMPLEASE.softhome.net
william@NOSPAMPLEASE.sayersw.freeserve.co.uk
(Remove the "NOSPAMPLEASE" to e-mail me)

3607. Atari Mags and disks

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: Phil Young <philyoung@myself.com>
Message-ID: <SobA4.1126$Fy1.20461@news2-win.server.ntlworld.com>
Source record: 64393

I'm clearing out my old Atari mags and disks.
The below are available (with most coverdisks - all catalogued!!) to whoever wants them and is willing to pay postage (UK only) or collect, plus 10 quid from the disk box! (Sliding draw).

ST Action.
Below Issues from between June 1990 and Feb 1993:
26, 34-39, 41-58 (25 mags)

ST User.
Below Issues from between March 1991 and Jan 1994:
61, 64, 68, 70-72, 75, 83-88, 90-96 (20 mags)

ST Format.
Below Issues from between June 1991 and Oct 1995:
23, 31-38, 67-75 (18 mags)

ST Review.
Below Issues from between Aug 1992 and Jan 1995
4-14, 17, 23-35, 27, 30, 32-35 (21 mags)

If you are interested, send me an email.

Phil

---
philyoung@myself.com

3608. Re: Latest Newsie?

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d146ce$0$16852@news.zetnet.co.uk>
Source record: 64394

Hi all,

I'm just wondering if anybody saw my last post dedicated to this subject; it's appeared as blank when I downloaded. Anyway here it is again:

Are there any versions of Newsie later than 0.94 around? I've heard of some but it's still v.0.94 on John's site.

Cheers, Simon.

3609. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-16 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <qJbA4.303$RC3.200@news.indigo.ie>
Source record: 64395

Hi Terence!
> Jerry,
>
> I've seen this same problem with setting legal size with any of the newer HP
> printers. The printer must be set so that its default paper size is A4,
> otherwise you can only get the first page to print in the correct size. HP
> started using something called "printer jet language" that is different from
> the escape codes that were standard when Pagestream was an up to date
> product. You can make a short program in C or GFA Basic to set the printers
> default to A4. I've already helped someone do it for legal size on an HP5L.
> E-mail me if you really need this feature, and I will send you the code I
> used.

That would be really helpful. I didn't know you could set a default like that.
Thanks for the info! Could you please send me on what ever solution you came up
with before? Cheers!

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3610. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38d17af0$0$16857@news.zetnet.co.uk>
Source record: 64256

May I respectfully remind Atarians that there is a difference between
C:/ partition and c:/ partition?

Upper case C refers to the harddrive (internal or external).
Lower case c refers to an attached DMA cartridge (though I've never
come across one).

I don't know if this means much if there's no attached cartridge,
but it is helpful to use the official designations (I think).

3611. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: "Marinos J. Yannikos" <mjy@pobox.com>
Message-ID: <38D1844D.5813215@pobox.com>
Source record: 64257

Mike Marion wrote:
> Does anyone have experience/impression using STonX
> the ST emulator for Linux?

Yeah... Works fine for me, but is rather badly maintained
at the moment. It's not only for Linux btw., it should work
on most Unix boxes and has been ported to DOS as well.

-mjy (biased)

3612. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38d19470$0$16858@news.zetnet.co.uk>
Source record: 64258

On 14 Mar 2000 17:21:56 , Martin "Nightowl" Byttebier wrote:
>>On 10 Mar 2000 18:45:30 , Martin "Nightowl" Byttebier wrote:
>>>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>>>Date: 08 Mar 2000 21:19:58 GMT
>

>I'm a registrated user of Boxkite but for some reason I don't like it
>hence I don't use it very often. The time I'm using it (with my
>Jinnee/N_AES setup) I never have encounter any problem. It seems very
>stable to me.

Well until I put in MAgiC etc. it was but then it is a very old version.

>Sure some people might have some problems and to be honest I also have
>some (minor) problem myself but it certainly offers some very nice
>features which you can't find with other FS. I do love Freedom. As long as
>the problems aren't serious I'll use Freedom.

What sort of features and what sort of problems?

>>That's another alternative, I don't use long file names anyway, when I
>>tried it caused major problems with any partition using it, the problems
>>disappeared immediately I switched it off - weird!
>
>That's odd. Most modern program can handle long filenames without any
>hassle. What were the problems?

It was some time ago but from memory... "show info." this was showing
crazy figures, eg partition size 750Mb - on a 350Mb hard drive?! Files
sizes were like telephone numbers. When I tried optimising I had 100's
of "wrong name" files, corrupted files, corrupted file names, "locked"
files and folders, by that I mean they could not be deleted.

I transferred what files I could to other partitions and reformatted the
main problem partition. When I transferred the files back the same thing
happened again and I realised then it was only happening on long file name
partitions. I took this off and rebooted intending to going through the
reformat procedure again only to find that everything was back to normal
and I didn't need to.

--
Trevor

6 MB ATARI STe with Veloce+2
TOS 2.06 NVDI MagiC Thing
ICQ: 65256544

3613. Re: Some Atari 520STfm Questions

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <cZkA4.49$eZ4.327687@nnrp1.proxad.net>
Source record: 64259

William Sayers <william@sayersw.freeserve.co.uk> a crit dans le message :
8arc2i$fg9$1@newsg2.svr.pol.co.uk...
> Hi,
> I recently acquired an Atari 520ST for 3.99. I have hooked it up to a TV
> and it seems to run OK. What I want to know is:
>
> 1) Is it possible to hook it up to an old 120MB IDE Quantum Fireball HD I
> have knocking around?

Yes, but if it's a 3.5" drive, it's not very practical. There are IDE
adapter boards, but they are intended primarily for internal 2.5" drives.
They will work with 3.5" drives, but these require more power, and take up
more room, so fitting them inside the case with the standard PSU might be
problematic. There are also SCSI adapters, mainly intended for external
units. This is all covered in the Quick FAQ.

> 2) I have got some old speakers knocking around and I know I can connect
> these to the correct plugs
> for the atari speaker (not MIDI as far as I know) ports around the back,
> Would this be worth it?

Yes, but depending on the TV you are using and the speakers. If you are
using crappy old PC speakers and a huge Nicam stereo TV, then you certainly
won't get any advantage.

MIDI does not carry sound. The MIDI ports are a kind of specialized serial
port connection for communication with musical instruments, NOT producing
sound.

> 3) Can anyone point me in the direction to download a program allowing
> serial cable link between
> my 486 PC (Hey, It's not modern but I'm 16 and it only cost 40) and my
> Atari?

Yes, there are several. Pointers in the Quick FAQ.

> 4) Where are the best places to find Atari compatible hardware (Like mice,
> It didn't come with one and my finger gets tired
> holding down the "Alternative" key) in the UK?

In the UK, Systems Solutions, Titan, and maybe a few others. There are PC
mouse adapters. This is also in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@

-' ' `- http://bales.online.fr/atari online.fr

3614. Re: Atari Mags and disks

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <953278016.5314.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 64260

Hi

Whereabouts in the UK are you?

ATB
STeve
steve@atari.org

Phil Young <philyoung@myself.com> wrote in message
news:SobA4.1126$Fy1.20461@news2-win.server.ntlworld.com...
> I'm clearing out my old Atari mags and disks.
> The below are available (with most coverdisks - all catalogued!!) to
whoever
> wants them and is willing to pay postage (UK only) or collect, plus 10
quid
> from the disk box! (Sliding draw).
>
> ST Action.
> Below Issues from between June 1990 and Feb 1993:
> 26, 34-39, 41-58 (25 mags)
>
> ST User.
> Below Issues from between March 1991 and Jan 1994:
> 61, 64, 68, 70-72, 75, 83-88, 90-96 (20 mags)
>
> ST Format.
> Below Issues from between June 1991 and Oct 1995:
> 23, 31-38, 67-75 (18 mags)
>
> ST Review.
> Below Issues from between Aug 1992 and Jan 1995
> 4-14, 17, 23-35, 27, 30, 32-35 (21 mags)
>
> If you are interested, send me an email.
>
> Phil
>
> --------------------------------
> philyoung@myself.com
> --------------------------------
>
>

3615. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38D1E6E1.381F@ooc.de>
Source record: 64261

Martin Nightowl Byttebier wrote:

> - supports TOS and DOS partitions of any size

Note that there is an upper limit for FAT16 partitions on any platform.
I don't know the maximum size supported by MiNT but it's definitely not
more than 2 GByte for FAT16.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3616. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8at0tnncf1@news.stortek.com>
Source record: 64262
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

"DJfukaduk" <george@jungle.com> a crit dans le message news:
38d1f86b.79366349@news.rdc1.ab.wave.home.com...
> Sorry I missed a couple of posts answering my question. If you still
> have them, can you kindly repost?
>
> Anyone know how to wire up a standard PC PS2 mouse to an Atari mouse
> connector?

A PS2 mouse is just a rewired serial mouse, right? If so then you there is
info about these in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3617. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8at20p$44k$1@SOLAIR2.EUnet.yu>
Source record: 64263
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales <bales@online.REMOVETHIS.fr> wrote in message
news:8at0tnncf1@news.stortek.com...
>
?
>
> A PS2 mouse is just a rewired serial mouse, right? If so then you there is
> info about these in the Quick FAQ.
>

PS2 mouse uses different voltage levels than serial mouse. It works at
standard 5V , while serial works at around -10V. However A4 Tech sales their
PS/2 mouses with some adapter, so they can be attached to serial port.

Pera

3618. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8at47e$3e7$2@zingo.tninet.se>
Source record: 64264

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:953151362-100288AEicMi@sweet3.freeserve.co.uk...
: Hi Martin.
:
: >: Really, perhaps you'd like to argue that with my mono
monitor which is
: >: happily displaying a grey scale image ATM.
:
: >A monitor that can display greyscales is considered a
"greyscale monitor",
: >monochrome monitors can't display other than black and white
(or amber or
: >green etc). So your **greyscale** monitor is now happily
displaying a
: >greyscale image...
:
: Now you're just splitting hairs, the only /true/ mono monitors
were of the
: TTL type such as used with the amstrad CPC64, so called amber
and green
: screens.
:
: The term monochrome is used in the industry to specify the
difference
: between black and white and colour systems rather than between
greyscale
: and duochrome, and it is not a technical specification..

Monochrome versus greyscale has to do with the ability to show either on/off pixels or pixels that can tone from black, to dark grey, to light grey, to white. This toning can be of different resolution, 4, 16, 128, 256 or whatever "steps" of grey for any given pixel.

The SM124 is a true monochrome monitor. It can though, with extensive work, be converted to do greyscales. This was demonstrated years ago in a german magazine. The idea was to be able to also display low and medium resolution on it, in greyscale.

MG

3619. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38d218b6$0$16852@news.zetnet.co.uk>
Source record: 64265

On 16 Mar 2000 19:46:40 , "Pera Putnik" wrote:

| . . . .
| Don't you think that it's little absurd that people share Atari ST's for
|free, and we talk about illegal usage of their 10-15 year old OS ?

I suppose it's a question of respect for others and the feeling that
on the whole it is better not to steal or break the law. Of course,
this is not 100% and I doubt, for instance, if there are any
motorists who can say that they have never broken a speed limit. But
if everyone steals what they want, life would be very unpleasant.
It's bad enough when even a minority steal.
--
John Logan

3620. Re: Latest Newsie?

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38d218b7$0$16852@news.zetnet.co.uk>
Source record: 64266

On 16 Mar 2000 20:40:46 , Simon Walton wrote:

| . . .
| Are there any versions of Newsie later than 0.94 around? I've heard
| of some but it's still v.0.94 on John's site.

There are some testers with 0.96 but the rest of us are still 0.94.
I wonder should there not be some financial support for the author?
--
John Logan

3621. Re: Atari Mags and disks

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Phil Young <philyoung@myself.com>
Message-ID: <DapA4.221$r93.5371@news2-win.server.ntlworld.com>
Source record: 64267

Sorry, I should have put that in my original post.

I'm in Leicester, but the mags etc are near to York.

Phil

Steve Stupple <steve@atari.org> wrote
> Hi
>
> Whereabouts in the UK are you?
>
> ATB
> STeve
> steve@atari.org
>
> Phil Young <philyoung@myself.com> wrote in message
> news:SobA4.1126$Fy1.20461@news2-win.server.ntlworld.com...
> > I'm clearing out my old Atari mags and disks.
> > The below are available (with most coverdisks - all catalogued!!) to
> whoever
> > wants them and is willing to pay postage (UK only) or collect, plus 10
> quid
> > from the disk box! (Sliding draw).
> >
> > ST Action.
> > Below Issues from between June 1990 and Feb 1993:
> > 26, 34-39, 41-58 (25 mags)
> >
> > ST User.
> > Below Issues from between March 1991 and Jan 1994:
> > 61, 64, 68, 70-72, 75, 83-88, 90-96 (20 mags)
> >
> > ST Format.
> > Below Issues from between June 1991 and Oct 1995:
> > 23, 31-38, 67-75 (18 mags)
> >
> > ST Review.
> > Below Issues from between Aug 1992 and Jan 1995
> > 4-14, 17, 23-35, 27, 30, 32-35 (21 mags)
> >
> > If you are interested, send me an email.
> >
> > Phil
> >
> > --------------------------------

> > philyoung@myself.com
> > ---------------------------------
> >
> >
>
>

3622. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8ati6drdm1@news.stortek.com>
Source record: 64268

"Martin Graiter" <graiter@starmail.com> a &#65533;crit dans le message news:
8at47e$3e7$2@zingo.tninet.se...
>
> "Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
> news:953151362-100288AEicMi@sweet3.freeserve.co.uk...
> : Hi Martin.
> :
> : >: Really, perhaps you'd like to argue that with my mono
> monitor which is
> : >: happily displaying a grey scale image ATM.
> :
> : >A monitor that can display greyscales is considered a
> "greyscale monitor",
> : >monochrome monitors can't display other than black and white
> (or amber or
> : >green etc). So your **greyscale** monitor is now happily
> displaying a
> : >greyscale image...
> :
> : Now you're just splitting hairs, the only /true/ mono monitors
> were of the
> : TTL type such as used with the amstrad CPC64, so called amber
> and green
> : screens.

The Amstrad CPC monitor was actually a "greenscale", as it was perfectly
capable of displaying the Amstrad low res in 16 shades of green. I have some
fond memories of one of these.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3623. Re: TAF Meeting March 15th - Emulating

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-182DF7.11295917032000@bigmomma.idirect.com>
Source record: 64269
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy,alt.atari-jaguar.discussion

In article <38cfdf5d$0$16851@news.zetnet.co.uk>, lais@zetnet.co.uk
(Shiuming Lai) wrote:

> On 15 Mar 2000 14:55:02 , "Daniel L. Dreibelbis" got a bit
> confused and thought he was arguing with someone called
> sinclap, getting rather involved. Daniel, cool down! Don't
> get so worked up! You've fallen into the trap of thinking
> that sinclap is a real person! It's not! It's nothing more
> than an insidious piece of software that creates nonsense
> out of the English language and posts it to the place we hang
> out in called comp.sys.atari.st! It is none other than:
>
> The sinclap Random String Generator!
>
> Any attempt at intelligent communication with the sinclap
> will fail miserably, as it has no ability to comprehend!
>
ah, yes. But, since you are such an expert on the workings of the
sinclap Random String Generator (to be referred upon as the sRSG), maybe
you can answer some questions I have on it:

1) years ago, it was being referred to here as the sinclap Random
Bull**** Generator. Is the sRSG an improvement upon the older sRBSG, or
is it a completely different program from the older program? If so, what
improvements have you noticed being done between the original and the
one we see today?

2) it's been rumoured that the sRSG is running off a Macintosh
computer. Why would anyone program an application of so non-existant
importance for a respected platform like the Mac? And is it true that
previously it was designed to run on an Amiga?

3) about two years ago, the sRSG began suddenly spouting out nonsense
attacking a supposedly portly individual called "Chunks". Since this
said "Chunks" has been proven not to exist (he is certainly not on the
rolls of TAF), what variable could have caused the sRSG to mutate itself
to generate attack strings against an imaginary individual?
Is it a mutation of a similar bug in which it claims that imaginary
"Atari Jihads" are "out to get it"?

4) what about these rumours I'm hearing that the sRSG is actually a
subset of an even larger program called the Steve Jobs
Reality-Distortion Field (tm), being run from a large NeXT machine in
the basement of an anonymous building in Cupertino, California, USA. Is
the sRSG affected whenever the SJR-DF program crashes, or when the main

program spouts out similar larger amounts of gibberish that have an effect over a wider area of the population?

5) the sRSG seems to have a problem when it generates its messages in that it is unable to piece together coherent sentences, and mangles the spellings of common everyday words. What are the chances that this obviously glaring flaw can be fixed?

6) the sRSG has taken to pulling articles from web sites and pasting them (badly formatted) on USENet groups. I notice recently that whenever a Canadian replies to it, it has been pulling articles from the National Post website to say how bad we have it in our country. We suspect that the website (and indeed the hardcopy editions) are being polluted by the "Tubby Black" virus. Could the TB virus be a mutation of the sRSG in larger form, and is the sRSG be itself a worm virus? Why has the sRSG been so attracted to the NP website, especially in light of the fact that the other Canadian newsites which have not been affected by the TB virus have been reporting the exact opposite? (We also find it interesting that the NP web site has not reported that a certain newspaper baron much unbeloved in this country recently had his lawsuit against our repected PM thrown out of court, and that indeed it has once again gone to new heights of screeching against the PM - symptoms eerily similar to the sRSG in dealing with any USEnet posts that contain the word "Atari" or "TOS")

I await your respected opinions on the above queries.

3624. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38d263d9.412649324@news.demon.nl>
Source record: 64270

On 17 Mar 2000 11:36:22 GMT, jlog@zetnet.co.uk (JI Logan) wrote:

>On 16 Mar 2000 19:46:40 , "Pera Putnik" wrote:
>
>| . . . .
>| Don't you think that it's little absurd that people share Atari ST's for
>|free, and we talk about illegal usage of their 10-15 year old OS ?
>
>I suppose it's a question of respect for others and the feeling that
>on the whole it is better not to steal or break the law. Of course,
>this is not 100% and I doubt, for instance, if there are any
>motorists who can say that they have never broken a speed limit. But
>if everyone steals what they want, life would be very unpleasant.
>It's bad enough when even a minority steal.

Hi,

I've been following this discussion with interest. Sure, one can
always say "copyright stuff, illegal, whatever".

I think Pera does have a point. Why? First of, what is TOS? TOS part
was GEM. Didn't they release the GEM code sometime ago?
Next parts are Atari's. Nope, they're Hasbro's, aren't they?
Let's try to figure this puzzle out.
Atari once sold TOS. With their machines that is. No choice. (the ones
arguing about MS pushing their own products with every PC should
reconsider here...) So with every sold machine, they received
copyright money. Apart from that, they produced updated TOS. They also
sold these, so they received copyright money again. I don't think the
Atari warehouses did contain much stuff left when they vanished/went
bankrupt. And if there were leftovers, they were sold too.
BTW, how many illegal TOS versions you think do circulate? I know in
the late 80's and early 90's there were lotsa people "burning" updated
TOS-es for friends, other members of the clubs, etc. etc. At least in
Holland this was common practise. Should Holland have been the only
country where this happened? :-))))))
Now let's get back to 2000. Atari no longer exists. Hasbro is said to
own the rights. Do they care about Atari users? Should they expect TOS
copyright money for stuff they cannot even deliver?

Can we still buy TOS? Not with Atari or Hasbro. If you're lucky some
dealer has still some dust-covered ROM's lying around (for which
copyright has been paid already).
We're not talking about the latest versions for the Milan stuff, and
these have nothing to do with the whole issue, IMO.

Now let's face the situation: some emulators that need a TOS-image
(they don't even work on the TOS ROM's). So? Problems? Illegal?

Uwe, I read you. But, from the day you'd stop making/selling HD
Driver, there are no more copies at the dealers and one new user
asking around for it, I wouln't hesitate to create a copy of my own
version for him.
There IS a difference...

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3625. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38d27775.0@news2.cluster1.telinco.net>
Source record: 64271

Hi Hallvard,

On 15 Mar 2000 23:39:06 , Hallvard Tangeraas wrote:
>Checked the dongle? Follow my Notator FAQ (the Notator mailing list
>site, URL in my signature below) where you'll read about problems with
>it due to bad contact.

Yep checked out the FAQ and mailing list a while back - thanks for all
your work with this - and found my cartridge port contacts were getting
worn (after sending my dongle back and checked out ok!) so changed it
which helped a lot.

I, like a lot of Notator users don't use many if any ACC's when running
it as it's a great but tempremental beast :-) This imho is the one thing
Cubase seems to have over Notator - the dongle and it's strict timing.
But I think because I'd always used Notator I can't seem to bring myself
to change over to Cubase...which I'm sure is the same situation for Cubase
users in reverse.

Best Wishes
Sean

--
.--------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--------------------------------------'

3626. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <cbmta8.fm.ln@hog1.hrz.tu-darmstadt.de>
Source record: 64272

Hi!

In article <38d17af0$0$16857@news.zetnet.co.uk>,
cstanley@zetnet.co.uk (Charles Stanley) writes:
> May I respectfully remind Atarians that there is a difference between
> C:/ partition and c:/ partition?

But that's only a feature of the ROM desktop, it will treat c: and C:
differently when opening a window - GEMDOS itself doesn't distinguish
between upper and lower case driver letters, not even for C.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

3627. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Hellraiser <justin@hellraiser.demon.co.uk>
Message-ID: <kyxA4.213$Vt6.7581@news3.cableinet.net>
Source record: 64273
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,midlands.adverts,demon.adverts

If that's all you can find to worry about, you should get out more.

atarigalen <kNOk@SPAM@uia.net.invalid> wrote in message
news:00066334.bc55a5b9@usw-ex0108-063.remarq.com...
> Although most (if not all) of the software on your disk is
> surely out of print, it is nonetheless illegal to pirate it.
>
> Galen
>
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

3628. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Edward Scissorhands <EdwardS@lovecraft.demon.co.uk>
Message-ID: <G2LnLdHKgq04Ewbn@lovecraft.demon.co.uk>
Source record: 64274
Cross-posted to: comp.sys.atari.st,uk.adverts.computer,midlands.adverts,demon.adverts

In article <kyxA4.213$Vt6.7581@news3.cableinet.net>, Hellraiser
<justin@hellraiser.demon.co.uk> writes

>If that's all you can find to worry about, you should get out more.

Amen to that. This software needs to be archived and collected.

Richard

--
Edward Scissorhands |\ _,,,---,,_
Bunburyist, Goth, Citroenist. AGF-Borg - 0 of Goth /,`.-'`' -. ;-;;,
E-Mail: EdwardS<at>lovecraft.demon.co.uk |,4-))-,_. ,\ (`'::.
Homepage: http://www.lovecraft.demon.co.uk/ '----''(_/--' `-'_)Morticia

3629. HiSoft basic2.10

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <953330458-072851AEicMi@xs4all.nl>
Source record: 64275

Hi,

I'm trying to run the tutorals using the gemtool on my Falcon, but all I get are unexplanable (#65) compiler errors. There's VERY little in the manuals about the Falcon and I don't know what to do now.
Seems there's something missing. Anyone who can help?

Guido
--

\|/
(o o)
--oOOO---OOOo--------------/|\-Falcon----------

L ||||||||||||||||||||||||||||||||||||||||||||||
db -50 -40 -30 -24 -18 -12 -6 0 over
R ||||||||||||||||||||||||||||||||||||||||||||||

------Guido Goebertus THD Studio Amsterdam------
---------->Total Harmonic Distortion<-----------

3630. Re: TAF Meeting March 15th - Emulating

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38d2b164$0$16850@news.zetnet.co.uk>
Source record: 64276

On 17 Mar 2000 16:28:01 , "Daniel L. Dreibelbis" wrote:
> In article <38cfdf5d$0$16851@news.zetnet.co.uk>, lais@zetnet.co.uk
> (Shiuming Lai) wrote:

> > The sinclap Random String Generator!
> >
> > Any attempt at intelligent communication with the sinclap
> > will fail miserably, as it has no ability to comprehend!
> >
> ah, yes. But, since you are such an expert on the workings of the
> sinclap Random String Generator (to be referred upon as the sRSG), maybe
> you can answer some questions I have on it:
>
> 1) years ago, it was being referred to here as the sinclap Random
> Bull**** Generator. Is the sRSG an improvement upon the older sRBSG, or
> is it a completely different program from the older program? If so, what
> improvements have you noticed being done between the original and the
> one we see today?

Well-observed. You're absolutely right. Several years ago it
carried the title of BS generator, but since it is evidently
also capable of generating sentences of extreme hilarity (for
their pointless views and mis-interpretation of everything),
it's more appropriate to describe it as a random *string*
generator. Those strings may, of course, also contain character
and word combinations that when interpreted according to a
particular set of language rules, means plain ol' BS. They may
even produce beautiful music if loaded into a sample player
(see Danny McAleer's "Audio ABCs" article in Atari Computing
issue 4, page 21).

This is a close analogy to the theory that a group of monkeys
with typewriters and infinite time, could produce the entire
works of Shakespeare. They would also produce lots of BS and lots
of instances of "Atari" and "TOS" but not necessarily in a construct
of any meaning.

To summarise the principal differences between the old sinclap
BSG and new RSG is simple: The new version is multi-threading,
for those really wicked pranksters with high-end workstations,
and in terms of its functioning, it has developed a large degree
of artificial stupidity.

> 2) it's been rumoured that the sRSG is running off a Macintosh
> computer. Why would anyone program an application of so non-existant
> importance for a respected platform like the Mac? And is it true that

> previously it was designed to run on an Amiga?

The sinclap algorithm was originally developed at Berlin Technical
University by a doctor whose name escapes me at this moment. Like
any logical algorithm, it may be adapted to execute on any digital
computation system, so modern computers are an ideal hosting
environment to thrash the sinclap String Engine (not to be confused
with Sony's PlayStation 2 Emotion Engine, an infinitely more exciting
and useful thing).

Like a virus, the sRSG got to spread and evolve/reproduce in many ways.
Some are malicious, some are purely academic (it's one of the UK's top 3
Computer Science final year project studies, and one hardcore German
computer magazine even published C sources so readers could program their
very own sinclap Random String Generator).

So the sRSG exists on many platforms, and perversely, with Apple's
new super-duper G4 "Supercomputer" machines, its high CPU demand
makes it an ideal benchmark for the latest generation of high
performance microprocessor cores. Some old benchmarking programs
would suffer severe internal integer/FP overflow when executed
on new CPUs and MPP (Massively Parallel Processing) arrays. It would
be interesting to see how the score of 3.2 sinclaps on a 500MHz G4
would compare to the million-processor research machine currently
in development at IBM. It could well smash the magical 1 TERASLOPS
(trillion SincLap Operations Per Second) barrier, not accounting
for compiler optimisations.

> 3) about two years ago, the sRSG began suddenly spouting out nonsense
> attacking a supposedly portly individual called "Chunks". Since this
> said "Chunks" has been proven not to exist (he is certainly not on the
> rolls of TAF), what variable could have caused the sRSG to mutate itself
> to generate attack strings against an imaginary individual?

Pure co-incidence that the random output at that time appeared to
have a negative bias towards the imaginary "Chunks".

> Is it a mutation of a similar bug in which it claims that imaginary
> "Atari Jihads" are "out to get it"?

Not a bug at all, see above.

> 4) what about these rumours I'm hearing that the sRSG is actually a
> subset of an even larger program called the Steve Jobs
> Reality-Distortion Field (tm), being run from a large NeXT machine in
> the basement of an anonymous building in Cupertino, California, USA. Is
> the sRSG affected whenever the SJR-DF program crashes, or when the main
> program spouts out similar larger amounts of gibberish that have an
> effect over a wider area of the population?

No. A larger and more processor-intensive program than sinclap RSG
could not possibly run at a sensible speed on those NeXT boxes,
unless someone has worked out a way for it to invade and multiply

on networks, and be able to pass parameters between processors
without consuming so much network bandwidth with its remote
process initialisation that it becomes even slower to run it on
distributed processors.

> 5) the sRSG seems to have a problem when it generates its messages in
> that it is unable to piece together coherent sentences, and mangles the
> spellings of common everyday words. What are the chances that this
> obviously glaring flaw can be fixed?

Download Service Pack 4.

Shiuming Lai

--
CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

3631. Re: Falcon upgrade choices?

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <953333321.18783.0.nnrp-07.9e983130@news.demon.co.uk>
Source record: 64277

>> I got an Eclipse yesterday (10.3.00)! + an Apex upgrade (for
>Afterburner).
>>
>> Haven't installed either yet (fingers crossed ;-0)).
>>
>> Mike Bedford
>
>Cool! Was this something lost in the mail, or was it actually recently
>shipped?
>
Actually recently shipped.
Tried installing it. No problems with the hardware. Everything boots up
ok (on standard video port). Can't get fVDI to initialise Eclipse yet.
Get some error messages which I don't understand. I sometimes think
error messages are written by the same people who write puzzles, they're
usually completely opaque ;>).

Mike Bedford

3632. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38d280684a66140@online.be>
Source record: 64278

on Fri 17-03-2000 09:03 Uwe Seimet wrote:

>Martin Nightowl Byttebier wrote:
>
>> - supports TOS and DOS partitions of any size
>
>Note that there is an upper limit for FAT16 partitions on any platform.
>I don't know the maximum size supported by MiNT but it's definitely not
>more than 2 GByte for FAT16.

That's what the docs says about max. size

NEWFATFS

(completly new written FAT filesystemdriver, support FAT/VFAT/FAT32;
TOS, DOS and Windows compatible)

maximum partition size
FAT16 : 2 GB tested: 2 GB
FAT32 : > 16 TB tested: 10 GB
maximum file size : 2 GB tested: 2 GB
block size : 512 byte - 32 kb tested: 512 byte - 32 kb

physical blocksize must be smaller or
equal to logical blocksize : yes

tested with physical blocksize > 512 byte : not yet tested

MinixFS

(Unix filesystem; Minix compatible)

maximum partition size : 2 GB tested: 2 GB
maximum file size : 2 GB tested: 1 GB
block size : 1 kb tested: 1 kb

physical blocksize must be smaller or
equal to logical blocksize : yes

tested with physical blocksize > 512 byte : not supported

Ext2FS

(Unix Filesystem; Linux ext2 compatible)

maximum partition size : > 16 TB tested: 10 GB
maximum file size : 2 GB tested: 2 GB
block size : 1, 2, 4 kb tested: 1, 2, 4 kb

physical blocksize must be smaller or
equal to logical blocksize : yes

tested with physical blocksize > 512 byte : not yet tested

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3633. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38d280684a66141@online.be>
Source record: 64279

on Fri 17-03-2000 02:12 Trevor Spencer wrote:

>On 14 Mar 2000 17:21:56 , Martin "Nightowl" Byttebier wrote:
>>>On 10 Mar 2000 18:45:30 , Martin "Nightowl" Byttebier wrote:
>>>>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>>>>Date: 08 Mar 2000 21:19:58 GMT
>>

>>Sure some people might have some problems and to be honest I also have
>>some (minor) problem myself but it certainly offers some very nice
>>features which you can't find with other FS. I do love Freedom. As long as
>>the problems aren't serious I'll use Freedom.
>
>What sort of features and what sort of problems?

I'm talking about freedom 2.05. Freedom 1.15 is more stable but with MiNT
(and maybe other systems too) it get killed after it has been called for
the x-time. I don't remember the right numbers but I thought it was
somewhere around the 36 calls.

Features: -The history of the last 200 selected files is very handy.
-One can define the colors of different file types
-One can Drag and Drop a file from inside Freedom to an
application.
-Powerfull search option
-Up to 7 nonmodale selectors open
-One can view pictures from inside the selector
-Etc....

Problems:
For instance with Okami I can't import/export messages when I'm inside
Okami. If I do the whole system goes crazy. Without Freedom I can use that
options without any problem.
Furthermore on my system the loading order of freedom2.acc seems to be
very important. If loaded in the wrong order freedom will mess around with
the system colors when I call freedom's own cpx control panel.
On computers without DMA-sound (like the Hades) you'll find that you must
patch Liberty in order to use GEMJING.

>
>>>That's another alternative, I don't use long file names anyway, when I
>>>tried it caused major problems with any partition using it, the problems
>>>disappeared immediately I switched it off - weird!
>>
>>That's odd. Most modern program can handle long filenames without any
>>hassle. What were the problems?

>
>It was some time ago but from memory... "show info." this was showing
>crazy figures, eg partition size 750Mb - on a 350Mb hard drive?! Files
>sizes were like telephone numbers. When I tried optimising I had 100's
>of "wrong name" files, corrupted files, corrupted file names, "locked"
>files and folders, by that I mean they could not be deleted.

Hmm, any change you've used Diamond Edge to optimise your harddisk?
Diamand Edge can't handle long file names at all. If you use it on a VFAT
partition it will destroy that partition.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3634. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8audh3mnc1@zingo.tninet.se>
Source record: 64280

```
On 16 Mar 2000 19:55:10 , Steve Sweet wrote:
>Hi Pete,
>
>> I found I could drag entries into the required folders or
>>order, but I still can't understand the meaning of the little icons to
>>the left of the entries - specially the 'bar' that's first in the line
>>and disappears when you click on it - what does that do?
>
>Youve got me there, i aint got the faintest dude.
>
Hi

It isn't the hotlist check icon you're thinking of?
```

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

3635. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-17 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953364210-434482AEicMi@cwcom.net>
Source record: 64281

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 17 Mar 2000 00:23:12 GMT

>Upper case C refers to the harddrive (internal or external).
>Lower case c refers to an attached DMA cartridge (though I've never
^^^ ROM cartridge!

>come across one).
There were some, including early versions of FastBASIC.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3636. Cubase Score v3.1

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Mike Xeno <xeno@escape.com>
Message-ID: <BtGA4.4912$17.176763@news4.giganews.com>
Source record: 64282

Is this program sold anymore? Im looking to buy it for my 1040st.

--
Thanks
Mike Xeno

http://www.gabber.org/stf
xeno@escape.com

3637. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613263800-21004AEicMi@bfree.on.ca>
Source record: 64283

>From: Steve Stupple <Steve@atari.org>
>Date: Fri, 11 Feb 2000 15:58:20 +0000
>Subject: Re: Atari ST archives on CD - 5 ukp
>X-Newsreader: Turnpike Integrated Version 4.02 U
><pwJJ4ntPbZqK17rqeT1mKPVeu9>

>Well Budgie UK ceased to be a few years ago and all their software was
>placed in the public domain.

Where can I find Budgie Software???

Brian.

>

3638. Re: FS: Railroad Tycoon

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613263802-21592AEicMi@bfree.on.ca>
Source record: 64284

>From: Manfred_Koehn <koehn@hl.siemens.de>
>Date: Tue, 07 Mar 2000 11:06:55 +0100
>Subject: FS: Railroad Tycoon
>
>If anybody remembers Sid Meiers masterpiece Railroad Tycoon - get it at
>
>http://www.ebay.de/static/auction/42/4220/422075/42207542.html
>
>German version, complete with box/manual/cards. I'm selling it because
>it didn't work any longer when I upgraded my STE from 1 MB to 4 MB :-(

This is a great game. If you are keeping your Atari, and want to use this game on it, there is a fix called "Railroad Tycoon" surprisingly enough.

It allows you to reset your computer to 1meg and was released by the distributors on many magazine cover disks. If you require it, I can email it to you if no one else has.

Brian.

3639. Re: Ultimate Demo

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: dadu@mail.dotcom.fr
Message-ID: <38d29d3b.1681167@news.free.fr>
Source record: 64285

This demo is part of the POV compilation disk #26

And POV 26 is available from:
http://pacidemo.planet-d.net

On Thu, 16 Mar 2000 18:24:51 GMT, steve666@clara.co.uk (Steve) wrote:

>Anyone got an 'MSA' of the Ultimate Demo by the Dynamic Duo? Thanks
>Steve
>
>--
>http://web.ukonline.co.uk/macgamer/
>-----------------------------------
>Apple iMac | Atari TT | Dreamcast |

--
Ma "maison page": http://www.multimania.com/dadu/

3640. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38d3978e3cefe92@online.be>
Source record: 64286
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/luna150.lzh (264.846 bytes)
(Very nice ASCII-editor, German/English version)
ftp://chapelie.rma.ac.be/atari/editors/luna151d.lzh (204.508 bytes)
(Freshup version, only the binairies)
ftp://chapelie.rma.ac.be/atari/editors/luna_fr.lzh (28.704 bytes) (French rsc)

**game**
ftp://chapelie.rma.ac.be/atari/game/bout2-1_8.zip (64.298 bytes) (BoinkOut Rev. 1.8)
ftp://chapelie.rma.ac.be/atari/game/pmdoom-0.24.zip (232.042 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmheretic-0.24.zip (211.483 bytes)
ftp://chapelie.rma.ac.be/atari/game/pmhexen-0.24.zip (261.308 bytes)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/photp200.zip (337.316 bytes)
(PhotoTip, ex-Olympia, a tool/driver for digital cameras. German version)
ftp://chapelie.rma.ac.be/atari/graph-tools/photp200_f.zip (24.697 bytes) (French rsc of
PhotoTip)
ftp://chapelie.rma.ac.be/atari/graph-tools/mountain-091.lzh (261.201 bytes)
(Film editor, French version)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab_ovl-14001.zip (46.850 bytes)
(STiNG/STik)
ftp://chapelie.rma.ac.be/atari/internet/mymail-095.zip (744.085 bytes)
ftp://chapelie.rma.ac.be/atari/internet/micq44_2.zip (45.083 bytes) (STing/STik version of
Micq)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/outs351.lzh (114.785 bytes) (Outside, Virtual
```

memory manager, German only)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/falconly.zip (22.651 bytes) (Twilight module)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/kernetlm.lzh (43.920 bytes) (Twilight module)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/ostertlm.zip (267.641 bytes) (Twilight module)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/radiotlm.zip (20.819 bytes) (Twilight module)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/twilife.zip (6.998 bytes) (Twilight module)
ftp://chapelie.rma.ac.be/atari/utilities/screensavers/twilight/wein8tlm.zip (353.135 bytes) (Twilight module)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3641. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38d37c17$0$16852@news.zetnet.co.uk>
Source record: 64287

On 15 Mar 2000 20:31:04 , Martin "Nightowl" Byttebier wrote:
>on Wed 15-03-2000 19:39 Martin "Nightowl" Byttebier wrote:
>
>>For aftp and mgftp see the UTSI pages (URL in my signature) section
>>communication/internet
>
>Oeps I see my signature wasn't appended.
>Anyway here it is (I hope)

Yup it was there this time Martin! :-)

Thanks for everyone's input, at least I now know I'm not alone with the problem, :-)) I'll go and check out the sites.

--
Trevor

6 MB ATARI STe with Veloce+2
TOS 2.06 NVDI MagiC Thing
ICQ: 65256544

3642. Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38d37c15$0$16852@news.zetnet.co.uk>
Source record: 64288

Anybody any idea where I might get one of these drivers or at least
something that might be a close approximation? I've got the chance to use
one of these if I can get the software.

It's not for anything classy like Pagestream as is being discussed in
another thread, just First Word PLus and possibly Timeworks although I
appreciate some of the points will be relevant I expect.

--
Trevor

6 MB ATARI STe with Veloce+2
TOS 2.06 NVDI MagiC Thing
ICQ: 65256544

3643. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38d37c1a$0$16852@news.zetnet.co.uk>
Source record: 64289

On 15 Mar 2000 21:43:52 , Simon Walton wrote:
>On 15 Mar 2000 17:02:31 , Jo'ogn wrote:
>>
>>
>>Hallvard Tangeraas wrote:
>>> > WHY ISN'T THERE AN ATARI-MUSIC NEWSGROUP ???
>jo'on wrote:
>>i don't think it's of much use creating another silent ng.
>
> Why would it be silent? I know there are a lot of unlikely sounding
> NG's out there. But I reckon this one would generate some interest.
>

True and bear in mind how many people have joined c.s.a.st by simply keying Atari in the newgroup listing. We don't know how many 'lurkers' there are who enjoy reading the postings but don't necessarily want to join in.

If you have a mailing list won't it become exclusive purely because no one will necessarily know of it's existence unless they ask a question on c.s.a.st and get pointed in the right direction?

Just a thought.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3644. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8avv63$n5k$1@news1.xs4all.nl>
Source record: 64290

On 17 Mar 2000 00:23:12, Charles Stanley wrote:
>May I respectfully remind Atarians that there is a difference between
>C:/ partition and c:/ partition?
>
>Upper case C refers to the harddrive (internal or external).
>Lower case c refers to an attached DMA cartridge (though I've never
>come across one).
>
No, a cartridge for the ROM-port. TOS looks for a special code in
some ROM-port mapped adresses. If found then all following startup is
done from software in de cartridge.
That way you could make game-cartridges for the ST.
Also is it possible to have partition c:/ with files in Eprom in
cartridge (read only). I do not know if auto-folder is possible.

Someone knows?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

3645. Re: Ultimate Demo

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e7p5ey.98x8p6imsyv4N@du-004-0032.claranet.co.uk>
Source record: 64291

David Ducassou <dadu@mail.dotcom.fr> wrote:

> This demo is part of the POV compilation disk #26
>
> And POV 26 is available from:
> http://pacidemo.planet-d.net

Thanks! :)

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Atari TT | Dreamcast |

3646. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Branko Badrljica <brankob@sidra.si>
Message-ID: <38D38B62.72AF5C4B@sidra.si>
Source record: 64292
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Not true. PS2 mouse uses different voltages (TTL) and different communication protocol than
COMport mouse. In fact, PS2 mouse behaves almost exactly the same as the standard keyboard.
Some mices have smarter controller chip which can do both protocols, but definitely not all.
My old Logitech Pilot for serial port does not like PS/2 adapter...
In order to properly connect PS/2 mice to ATARI ST one would have to redesign interface.
If one chooses to use for the job microcontroller like PIC16F84 then it would be quite simple
to do the PCB board for it, and only headache would be writing the machine code for the microcontroller.

Regards,

Branko.

Pera Putnik wrote:

> Nicholas Bales <bales@online.REMOVETHIS.fr> wrote in message
> news:8at0tnncf1@news.stortek.com...
> >
> ?
> >
> > A PS2 mouse is just a rewired serial mouse, right? If so then you there is
> > info about these in the Quick FAQ.
> >
>
> PS2 mouse uses different voltage levels than serial mouse. It works at
> standard 5V , while serial works at around -10V. However A4 Tech sales their
> PS/2 mouses with some adapter, so they can be attached to serial port.
>
> Pera

3647. Re: Worth of the STF and monitor?

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: titan006@aol.com
Message-ID: <20000318111959.01759.00003245@ng-bg1.aol.com>
Source record: 64293

Hi,
I have an STF 1040 (1meg)
and SC1224 (monitor).
james

3648. Assembly Language and Pagestream Drivers

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <%cOA4.750$RC3.507@news.indigo.ie>
Source record: 64294

Hello all,

I have changed the subject of this thread (formerly about HP Deskjet600 and Pagestream 2.2). The source code for all the Pagestream 2.2 modules and drivers is available from the Umich archives but it is all in assembly language. I have NO experience with this, however looking at the drivers, I see where the codes to allow the printing of A4 pages needs to be inserted.

Where can I download an assembler or is there some kind soul out there who might volunteer to make the necessary changes? ;-)

Terence, thanks for the small C prog to change defaults, however this is not a feature supported by Deskjets =(However, now that the sources are available for all the Pagestream drivers, perhaps some people might like to create new ones for newer printers. Certainly the A4 page problem is very easily fixed here...

(remeber that Pagestream 2.2SE is available from SoftLogik for a song now ;-)

Thanks in advance for any help anyone can offer!

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3649. help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d3cd17$0$87706@news.sol.net>
Source record: 64295

Hello, I have a problem with my hard drive. I have an 520ST with tos 1.4
(Rainbow tos) and 720Meg harddrive with partitions C thru J. My boot drive
is the C: partition with a whole bunch of auto programs in the auto folder,
including "TOS14FIX.PRG","POOLFIX3.PRG","CACHEXXX.PRG","FOLDERXXX.PRG" as
well as some fix for the serial port called "HSMODEM6.PRG" IIRC.
Originally, I had the order correct for all the programs in the auto folder
but then I copied them all out of the auto folder and erased all the
programs in the auto folder and then copied them all back into the auto
folder. Unfortunately, I failed to copy them back in in the correct order.
The drive boots and the desktop appears with all the disk icons but then
the mouse appears as a busybee and the C partition window doesn't appear.
I cannot get control of the computer and the mouse stays as a busybee.
As the harddrive boots I see all the messages from the auto programs and
one of them says "use xxxx to fix!" but I forget what it says.
My question is, is it possible to boot up the system without running any of
the programs in the C drive's auto folder? If I was able to do that, then
I believe I could rearrange the order of the programs and correct
everything. I do not want to reformat or lose any data on my harddrive.
Thanks for any help.

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3650. New Falcon Demo

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8b0inj$df6$1@uranium.btinternet.com>
Source record: 64296

Greatings all

I've uploaded a test version that I've been writing on my Falcon over the last million years, you can download it from

http://www.mega.strayduck.com/index2.html

main site is

http://www.mega.strayduck.com/

the download URL is

http://www.mega.strayduck.com/great.zip

Any probs or anything then let me know only to happy to support ATARI people :)

OH yeah, its runs on a Falcon 030 , not to sure about others , anyone ??

Chris

ICQ 25028406
exxos@bigfoot.com

3651. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d3d518$0$16854@news.zetnet.co.uk>
Source record: 64297

On 18 Mar 2000 12:52:42 , Trevor Spencer wrote:
>On 15 Mar 2000 21:43:52 , Simon Walton wrote:
>>On 15 Mar 2000 17:02:31 , Jo'ogn wrote:

>>>i don't think it's of much use creating another silent ng.
>>
>> Why would it be silent? I know there are a lot of unlikely sounding
>> NG's out there. But I reckon this one would generate some interest.
>>
>
>True and bear in mind how many people have joined c.s.a.st by simply
>keying Atari in the newgroup listing. We don't know how many 'lurkers'
>there are who enjoy reading the postings but don't necessarily want to
>join in.

I reckon an atari-music newsgroup would be popular and long overdue.
Due to the supposed lengthy process of starting a new newgroup I have
been throwing around a rather cheeky idea:

WHY DON'T WE USE AN EXISTING NEWSGROUP??? Obviously one that has no
traffic, and I believe there are plenty of those.
ie. make a defunct Newsgroup functional again.
Obviously, the name of the newsgroup would be inappropiate. Maybe
the name could be changed in time.

I suggest comp.sys.atari announce

i would be interested in any responses to this.

>
>If you have a mailing list won't it become exclusive purely because no one
>will necessarily know of it's existence unless they ask a question on
>c.s.a.st and get pointed in the right direction?
>
>Just a thought.

This is true, mailing lists are by their nature exclusive. I reckon
a newsgroup ans a mailing list together would be the best solution

Cheers, Simon.

3652. Re: Cubase Score v3.1

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: "A.A.de Hulster" <aahuls@xs4all.nl>
Message-ID: <953406698-954887AEicMi@xs4all.nl>
Source record: 64298

>Is this program sold anymore? Im looking to buy it for my 1040st.

Yes, Woller systems in Germany.
See http://www.woller.com
Cheers Dan

3653. Re: Ultimate Demo

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <8b0nnk$fl7$1@epos.tesco.net>
Source record: 64299

Well I never, a site with POV disks on. I am presently uploading the whole
collection of POV stuff as and when I get time.

Check out the POV page at http://pov.atari.org
If you have problems check out the page at

http://homepages.tesco.net/~mark.davies/

or for downloads check out

http://www.pov.org.uk/

or (and this is the best download page...)
http://www.povcd.free-online.co.uk/

Mark
Mac Sys Data of Persistence Of Vision
ICQ 21337574

"David Ducassou" <dadu@mail.dotcom.fr> wrote in message
news:38d29d3b.1681167@news.free.fr...
> This demo is part of the POV compilation disk #26
>
> And POV 26 is available from:
> http://pacidemo.planet-d.net
>
>
> On Thu, 16 Mar 2000 18:24:51 GMT, steve666@clara.co.uk (Steve) wrote:
>
> >Anyone got an 'MSA' of the Ultimate Demo by the Dynamic Duo? Thanks
> >Steve
> >
> >--
> >http://web.ukonline.co.uk/macgamer/
> >----------------------------------
> >Apple iMac | Atari TT | Dreamcast |
>
> --
> Ma "maison page": http://www.multimania.com/dadu/

3654. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38d3e79a$0$16854@news.zetnet.co.uk>
Source record: 64300

On 18 Mar 2000 12:52:37 , Trevor Spencer wrote:

|Anybody any idea where I might get one of these drivers or at least
|something that might be a close approximation? I've got the chance to use
|one of these if I can get the software.
|
|It's not for anything classy like Pagestream as is being discussed in
|another thread, just First Word PLus and possibly Timeworks although I
|appreciate some of the points will be relevant I expect.

I don't have a driver but I thought that it was possible to write
your own for FWP? As far as I remember they gave examples.

--
John Logan

3655. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38d3e79b$0$16854@news.zetnet.co.uk>
Source record: 64301

On 18 Mar 2000 18:38:15 , Douglas Zander wrote:

| . . . .
|My question is, is it possible to boot up the system without running any of
|the programs in the C drive's auto folder? If I was able to do that, then
|I believe I could rearrange the order of the programs and correct
|everything. I do not want to reformat or lose any data on my harddrive.

More modern TOSs you can hold down CONTROL when booting. I have a
feeling you can't do that with 1.4 but what you can do is have a
floppy with a hard drive boot program in drive A and press ALT
whenever the drive access light goes on during boot. This will boot
from floppy. Then install a drive called C and you should be able to
open it.
--
John Logan

3656. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <38d3ed7c$0$16854@news.zetnet.co.uk>
Source record: 64302

I don't know when the release date will be, but I can confirm that
Papyrus 8 (English version) is well under way, and that lots of work has
recently gone into both beta-testing and the English docs.

Cheers

Paul

On 11 Mar 2000 14:24:36 , Edward S. Baiz Jr. wrote:
>>System Solutions have it in stock at the moment
>>http://www.system-solutions.co.uk
>
>Yes, I tried them, but they said they did not have it. That was a while
>ago, so I will email them again. Thanks..
>>
>>Still waiting patiently for Papyrus 8.... getting rather fed up with the NVDI
>>5/Pap 5 bug... ;-)
>
>You and me both. I email ROM two weeks ago about it's availability
>(English version) and they told me that it would be out the following
>weekend.
>
>
>Edward S. Baiz Jr.
> (Gamer)
>---
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>---
>
>
>.

3657. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <38d3ed7a$0$16854@news.zetnet.co.uk>
Source record: 64303

Have you tried with a different zoom setting ? I find with Papyrus 4 that
the cursor can appear to be in the wrong place if the zoom is too low.

Cheers

Paul

On 9 Mar 2000 20:02:52 G, Steve Sweet wrote:
>Yo, Dezza
>
>>
>>Hmm. If I were to put the cursor on the word "Papyrus" between the u abd s
>> and press [Space], the letters r and u move apart!
>
>Hm!, have you had those extremely long day shifts yet!!.
>
>Works okay here dude??.
>
>--
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

3658. Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38d3f2e084603a0@online.be>
Source record: 64304

Hoi,

Today I discovered that Katherine Ellis' homepage has been hacked by some
idiots who call themself *pro-MagiC* lovers. This is the most despicable act
I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
say *MagiC-morons* not accept the existence of another OS?
Where are the days that we Atarians were one happy family?

This is surely a very sad day for me.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3659. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-215436.17012018032000@bigmomma.idirect.com>
Source record: 64305

In article <38d3f2e084603a0@online.be>, tos4ever@online.be (Martin "Nightowl" Byttebier) wrote:

> Hoi,
>
> Today I discovered that Katherine Ellis' homepage has been hacked by some
> idiots who call themself *pro-MagiC* lovers. This is the most despicable
> act
> I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
> say *MagiC-morons* not accept the existence of another OS?
> Where are the days that we Atarians were one happy family?
>

like you I was equally shocked about what happened to Kellis' web page. I am glad, though that Bengy Collins (who the scumbags had left his URL for MagiC Online on the hacked page) has made clear he does not condone or support what these idiots did. Who would have thought that some Atarians would have stooped to sinclap's level?

I'd suggest that when her page is back up that we send letters of support for her, to show that there are people in this community who do care about her page and what she's done in her support of the platform.

3660. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8b1169$1g0$1@uranium.btinternet.com>
Source record: 64306

Don't want to seam ignorant but whats Kellis' web ???

Chris

--

Click here for Free Video!!
http://www.gohip.com/freevideo/

"Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
news:38d3f2e084603a0@online.be...
> Hoi,
>
> Today I discovered that Katherine Ellis' homepage has been hacked by some
> idiots who call themself *pro-MagiC* lovers. This is the most despicable
act
> I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
> say *MagiC-morons* not accept the existence of another OS?
> Where are the days that we Atarians were one happy family?
>
> This is surely a very sad day for me.
>
> CU
> Martin
>
> --
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3661. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d40dd6$1_1@athena.netset.com>
Source record: 64307

In article <dreibel-215436.17012018032000@bigmomma.idirect.com>,
Daniel L. Dreibelbis <dreibel@idirect.com> wrote:
>In article <38d3f2e084603a0@online.be>, tos4ever@online.be (Martin
>"Nightowl" Byttebier) wrote:
>
>> Hoi,
>>
>> Today I discovered that Katherine Ellis' homepage has been hacked by some
>> idiots who call themself *pro-MagiC* lovers. This is the most despicable
>> act
>> I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
>> say *MagiC-morons* not accept the existence of another OS?
>> Where are the days that we Atarians were one happy family?
>>
>
> like you I was equally shocked about what happened to Kellis' web
>page. I am glad, though that Bengy Collins (who the scumbags had left
>his URL for MagiC Online on the hacked page) has made clear he does not
>condone or support what these idiots did. Who would have thought that
>some Atarians would have stooped to sinclap's level?
>

I agree totally. This is one area where I never minded the atari
community not being up to date.

The really lame bit about this is that unlike people that hack a
companies web site etc, is that kellis had no control over the security in
use the web site. It was simply what the ISP provided. There are lots of
areas in the world where people are lucky enough to have a local ISP let
alone one that has up to date and modern security.

This ranks up there with locking people out of #atari on irc. Oh
exiciting! What's the f***ing point.

Dan Ackerman
aka baldrick@netset.com

3662. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-A0B0AA.18250318032000@bigmomma.idirect.com>
Source record: 64308

In article <8b1169$1g0$1@uranium.btinternet.com>, "chris swinson"
<exxos@bigfoot.com> wrote:

> Don't want to seam ignorant but whats Kellis' web ???
>

http://kellis.atari.org . She has a number of her own programs she's
developed (many of which work happily on most Ataris), icons, desktop
pictures and links to a variety of Atari sites.

3663. CAB.OVL 1.4002 Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d41320$1_2@athena.netset.com>
Source record: 64309

```
CAB.OVL 1.4002

binary update available now at
http://www.netset.com/~baldrick/

Changes:

Authentification now aborts if too many failures on the same
document.

Patch for handling servers that just return html files instead of
http headers. (This seems to have been part of the problem at least with
the connection reset crashes)

Dan Ackerman
aka baldrick...
```

3664. help w/ hard disk

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d42d8e$0$40289@news.sol.net>
Source record: 64310

This didn't seem to get posted the first time so I am trying again.

I own a 520ST TOS 1.4 (Rainbow Tos) with 720Megs hard drive partitioned into C thru J partitions. My C part holds an auto folder that used to work properly. The auto folder held several programs such as FOLDERXXX.PRG, CACHEXXX.PRG, TOS14FIX.PRG, plus a program for high speed serial fix.
Now the thing is that everything was working until I copied everything OUT of the auto folder and then ERASED the contents and then copied everything BACK INTO the auto folder but unfortunately I failed to copy them in the correct order. Now my HD boots up and I get the disk icons but the mouse just shows as a BUSYBEE and I cannot open any windows.
My question is, is there a way I can boot the hard drive without reading any of the programs in the C:\auto folder? If I can get control of the hard drive I should be able to rearrange the order of the auto folder and it will run correctly again. Is this what it means to make the A drive as the boot disk? Is that what I have to do? Any help and advise?
Thanks for any help.

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3665. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8b19rc$s94$3@cubacola.tninet.se>
Source record: 64311

The question of copying the TOS is a multiple one.

1. What says the law? And which law applies?

2. What is moral/immoral?

3. If someone gains, will someone loose?

The laws in different countries differ here. In Sweden copyright is valid even if the holder is "gone". Theoretically the State can assume the role of the copyright holder and meter out fines/prison terms for copyright violations. This have never happened in a case similar to the frivoluos use of the TOS. In fact, this have happened in only one very inflamed and murky case: The publishing of the Swedish translation of Adolf Hitler's book "Mein Kampf".

The Free State of Bavaria claims to be the owner of the copyright of this book, but it is not really clear that this claim is valid. The book is available since long in Sweden, but the recent print was a cheap paperback edition "which would spread the ideas of Nazism to the masses" according to one state official...

As mentioned, this is the only case in which the State has chosen to apply the copyright laws in the strict sense. It is reasonable to assume that other considerations than economic led to the decision to forbid the sale of this book.

A copy of TOS 2.06 could hardly be expected to stir up the same feelings?

There is a way, according to swedish law, to make and sell copies legally though. If you change the content in any way, then this is considered to be another work and eludes the copyright laws.

There is also another, very important, factor. If you are making just a few copies or are engaged in "industrial" quantities. The law doesn't make this distinction in it's text, but the spirit of it does.

There is a collision here between the very foundation of Roman Law (which is the basis for all Western laws), the right of ownership, and the copyright laws. The copyright law cannot (in principle) be applied to copying which is small-scale and doesn't in a significant way economically tax the copyright

holder. And we're talking on a per case basis. So even if 50.000 atarians would make one copy each of any single software and give it away to one friend each, and this would *imply* a "loss" for the copyright holder, the whole case would judicially be partitioned into 50.000 separate cases, and each one would be a contest between the right of ownership and the copyright. And in each case the right of ownership would win.

There is a very good reason for the authorities to NOT prosecute anyone copying pages from books, or TOS images. The case can't be won. And the "damage" it would do, by telling the world that it is OK to copy and give away/sell your property in small scale would be worse than any percepted loss from the part of the copyright holder.

Question two here, what is moral or immoral must be seen in light of the above. Just as much speaks for the fact that wildly copied and propagated software boosts sales, as the opposite, that it kills off software producers.

The third question, of communicating carils, isn't clear either. The mere hamstering of a software doesn't automatically imply that every copied disk is a disk that would have been sold. It is more likely that it would instead have collected dust.

There is also no necessary correlation between the amount of pirate copying and prices on software. Exept maybe that if prices were low enough, it wouldn't pay to pirate them?

Conclusion:

You have the right to use your property in any way you like, even sell or give away copies of it. If the economic weight of this copying is such that it attracts the attention of the copyright holder or the Law, then prepare to pay for that.

MG

3666. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8b19rf$s94$4@cubacola.tninet.se>
Source record: 64312

"Stichting ST" <atarist@xs4all.nl> wrote in message
news:8avv63$n5k$1@news1.xs4all.nl...

: I do not know if auto-folder is possible.
:
: Someone knows?

It is.

MG

3667. FS: Lots of Atari stuff

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: fmatzen <fmatzen@uswest.net>
Message-ID: <MLZA4.709$v11.14201@news.uswest.net>
Source record: 64313

I am getting rid of most (but not all) of my old Atari stuff. It breaks my heart but I had to move to the PC to compete. I'm keeping the Falcon though J

I will take offers for everything. You pay shipping. I want to see it all go to good homes.

Keep in mind that this is in the U.S. and that you're check or money order must clear BEFORE I ship it.

Games:

Sleepwalker - (GREAT GAME) requires 1 meg or more

Clown-O-Mania

No Second Prize - motorcycle racing

Lotus III

Fantastic Worlds - includes Populace, Mega-Lo-Mania, Piratez, Realms and Wonderland

Sim City

Falcon Flight Sim

Battle Chess

Falcon

Apps:

Twist 2 - database

Stalker 3/ Steno - telecommunications

Timeworks Desktop Publisher 1 and 2

GFA Draft Plus

Studio Photo - image editor

Genus - font editor

Calamus SL publishing with Oultine Art and Font editor

Neodesk 3

Image Copy 3

Cyber Studio CAD 3D, Cyber Texture and Cyber Sculpt

Maxi File 3

Multi Desk Deluxe

DA's VektorUltimate

Virus Killer

Warp 9

Fontverter- TYPE 1 Converter

Kobold File Copier

Hot Wire

Universal Item Selector

Edhak

Diamond Back 3

Diamond Edge 2

Gem-View

NVDI 4

OutburST 3

ExtenDOS

Programming:

The GP_EDIT Library - for GFA Basic

HiSoft Basic 1

Hisoft C Interpreter

STOS Basic and Compiler

GFA Basic 3.5

Personal Pascal

Hardware

Blow-Up 030 - screen expander for Falcon

Replay 16 - 16-bit sampling for the ST (includes software)

Pyramid monochrome hand scanner

MultiSync/RGB monitor switch

Mega Ste - 4 megs RAM / no hard drive

Atari SC1435 - 14 inch color monitor

Atari SM124 - 12 inch monochrome monitor

Atari SC1224 - 12 inch color monitor

ICD Link

HD case and ICD interface with 85 and 240 meg drives.

Quantum 250 meg internal HD for Falcon

Books

Software Development with GFA Basic 3

Modern Atari System Software

GEM Programmer's Reference Guide

The Atari Compendium

ST Basic to C

Atari ST Tips and Tricks

GFA Basic Programmer's Reference Guide Volume 1

ST Assembly Language Workshop (with Disk)

Your ST Comes Alive

St Applications Guide - Programming in C

Concepts in Programming with GFA Basic

68000 Assembly Language Programming - Second Edition

GEM Programmers reference Guide

I have LOTS of magazines with disks also. ST User , ST Format, ST Review and more. Make inquiries until I get a list up.

Also I will give way disks of shareware to the first bunch of sales. It will be a grab bag of goodies along the lines of the items you bought. The more you buy, the more you get free!

3668. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953464778-48463AEicMi@sweet3.freeserve.co.uk>
Source record: 64314

Hi Douglas

>Hello, I have a problem with my hard drive. I have an 520ST with tos 1.4
>(Rainbow tos) and 720Meg harddrive with partitions C thru J.
>My boot drive is the C: partition with a whole bunch of auto programs in
>the auto folder, including

>"TOS14FIX.PRG","POOLFIX3.PRG","CACHEXXX.PRG","FOLDERXXX.PRG" as well as
>some fix for the serial port called "HSMODEM6.PRG" IIRC.

You dont make it obvious but do you realise that the XXX in the cache and folder prog's need to be substituted with with the number of extra folders reqd in the case of FOLDR, eg FOLDR200.PRG, and the number of cache blocks rqd, i think its in blocks of 256 bytes eg, cache64.prg.
Its been a while since i've used this bunch of prg, but if i had to start with them i'd pick the order..

FOLDR200.PRG
CACHE64.PRG
TOS14FIX.PRG
POOLFIX3.PRG
HSMODEM6.PRG

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3669. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953534600-109230AEicMi@cwcom.net>
Source record: 64315

From: jorgen.nyberg@mailbox.hogia.net (Jï¿½rgen Nyberg)
Date: 17 Mar 2000 23:01:55 GMT

>>>order, but I still can't understand the meaning of the little icons to
>>>the left of the entries - specially the 'bar' that's first in the line
>>>and disappears when you click on it - what does that do?
>>
>>Youve got me there, i aint got the faintest dude.
>>
>Hi
>
>It isn't the hotlist check icon you're thinking of?

Good question Jorgen, the icon in question is a construct of horizontal
lines to the left of each Hotlist entry, which can be set and cleared with
the mouse. What's its purpose?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3670. Re: TAF Meeting March 15th - Emulating ST on Macintosh

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8av5lq$109$2@dos.canit.se>
Source record: 64316
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.mac.advocacy

```
In comp.sys.atari.st sinclap <sinclap@nospam.net> wrote:
: In article <dreibel-6C3ED0.19382011032000@bigmomma.idirect.com>, Daniel
: L. Dreibelbis <dreibel@idirect.com> wrote:

:> In article <110320000201399374%sinclap@nospam.net>, sinclap
:> <sinclap@nospam.net> wrote:
:>
:> >
:> > Why would you need to do so? Pretty much got the apps covered..
:>
:> oh? Edith has its adherents and it runs rings around most Mac text
:> processors. So does Pagestream and Calamus SL. And tell me, when were
:> games like Llamatron and Revenge of the Mutant Camels ported to Mac?

: You sure..?

Never mind that, Pagestream has been available for the Mac for quite a
while now.

--
/Iggy, the irregular regular
```

3671. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-18 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8av50h$109$1@dos.canit.se>
Source record: 64317

Organization: Canit Public Access, Stockholm

Steve Sweet <steve@sweet3.freeserve.co.uk> skrev:
: Hi Pera

:>But it's not the point. Why prevent people from using obsolete software,

: Its not obsolete, its still in use, i'm using it right now.

I'd say that version 2.x is obsolete, since it not only is stone-age
technology-wise, but has also been superceded by two major revisions.

:>what is for many years not distributed?

: I bought one not so long ago, a TOS 3.06 in fact, from a licenced re-
: seller..

I'm certain that Hasbro became any richer, too.

:>Who will have any loss from it?

: The owners, and ultimatley the future owners/users. Its only a viable
: product if the owners can make money on it and it pirate users like
: yourself just go out and steal it to order then it does not give them the
: confidence to develop it any further, isnt that why there is no further
: development of Atari software. Ultimately you yourslef are responsible for
: it being 'obsolete', you are removing the profit from the owner who in the
: end are doing this /only/ to make money. In short youve created its
: obsolecence youself by advovating its theft.

The owners don't care about it. The owners haven't done any development in
five years. Tos 2.x has been out of development since before that. Atari
themselves made TOS 2.x obsolete when they stopped producing the STs and
went for the TTs and Falcons. As has earlier been stated, older versions
of MacOS may be downloaded for free from Apple's sites, and I found
AmigaOS 3.0 on last months Amiga Format CD.
Hasbro has in no way profited from its TOS rights, and has not made a
single move towards gaining any profit. As far as it is concerned, it
hasn't got any TOS or ST architecture, but only a collection of
20-year-old arcade games.
Any pirating of TOS will do Hasbro no harm, and will make TOS 2 no more
obsolete. If anything, it will make TOS 2 a more vital OS, since it will
run on more machines.

:>If something is not buyable you have two choice

: It is still buyable.

Yes, but why bother? It's an unsupported product, and buying one new would
be as useful to any party as buying an old STE only to cannibalise it for
its ROMs. The only winner would be the retailer, and frankly, I think
that the TOS money would be more useful if it were put towards buying some
new software which is actually still supported and developed.

:> (now with Internet) : to not have it, or to download it.

: Steal it you mean!!. remind me to keep an eye on you if you visit my
: neighbourhood.

Steal it? It's rather akin to "stealing" out of a rich man's dustbin.

: Actually i want an Aston martin, as i cant afford it i'l steal one, is that
: OK with the likes of you. Would that suit an Aston owner in here, for me to
: steal yours because i cant be arsed to buy one.

No, but if I happened to find an abandoned, outdated Aston Martin while
driving around in my old VW beetle, why not pick it up? No-one'd miss it.

The fact of the matter is, that no-one is going to steal your TOS ROMs.
They will remain firmly in their sockets.

:>Why copyright holder of TOS doesn't have WEBsite, where you can legally
:>buy it?

: The copyright holder has never sold it as an aftermarket product, theyve
: always relied on licensed re-sellers.

The current copyright holder hasn't relied on any-one, and I doubt that
there are Hasbro-licenced TOS resellers.

:> I'm sure that reason is simple: they are not interested, because traffic
:>will be too little.

: They are not interested coz they are a massive corporation who dont
: interface with consumers, relying on authourised service personel to do
: things for them. You wouldnt go to Shell head office for oil would you!!

They are not interested because they are ignorant and probably aren't
even aware of their having it.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

3672. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <GfcB4.1177$RC3.719@news.indigo.ie>
Source record: 64196

Thanks for the info Peter! As I have mentioned in another thread, the driver source code is available from Umich in Assembler. If I had access to someone with an assembler or knew where to get one I could make the necessary modifications myself. It is really quite straightforward. The code is very logicaly laid out, and all the printer codes are commented at the end of the file.

Thanks again, Jerry

On 19 Mar 2000 18:25:54 , xlator@cix.compulink.co.uk wrote:
> In message <yTNz4.1365$jn4.760@news.indigo.ie>, jtmartin@gofree.indigo.ie said:
>
> >It's not that I can't setup an A4 page in Pagestream, just that the Deskjet
> >refuses to print the bottom few lines of it. I need a printer driver which sets
> >the printer to A4 page size before begininning printing! ;-)
>
> Although it's not the full answer, have you tried using CODE.CPX just
> before starting to print? You can set up a printer in that to anything
> you like, including page sizes.It is fairly easy to modify the
> supplied control file. However, this will not work if the Pagestream
> driver resets the printer with an Esc E ($1B $45) command before
> printing starts or at the start of each page. Perhaps you can hack the
> driver and remove the above sequece when you find it. As you may know,
> the standard HPGL command for A4, at least for earlier DeskJets like
> my 520, is Esc & l 26 A ($1B $26 $6C $32 $36 $41).
>
> Regards, /Peter/
>
> .

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3673. Micq 4.4 for STiK API patch 3

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d558da_2@athena.netset.com>
Source record: 64197

New patch available.

http://www.netset.com/~baldrick/

Fixes:

fix for the away time variable in the micq.rc file.
fix for some messages (like URL_message) that were crashing the
client.

Dan Ackerman
aka baldrick...

3674. I NEED CUBASE AUDIO

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: atari315@aol.com
Message-ID: <20000319174724.03529.00001905@ng-ck1.aol.com>
Source record: 64198

EMAIL ATARI315@AOL.COM

3675. Atari Users

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: angief18@aol.com
Message-ID: <20000319183853.02526.00003717@ng-cf1.aol.com>
Source record: 64199

Are there ANY Atari users in Loudoun County, Virginia?
Sam Ferrer

3676. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953509304.29166.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 64200

"Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
news:38d3f2e084603a0@online.be...
> Hoi,
>
> Today I discovered that Katherine Ellis' homepage has been hacked by
some
> idiots who call themself *pro-MagiC* lovers. This is the most
despicable act
> I ever have seem in Atari land. Why can _some_ MagiC lovers or should
I
> say *MagiC-morons* not accept the existence of another OS?
> Where are the days that we Atarians were one happy family?
>
> This is surely a very sad day for me.

I'm disgusted.

Hope she gets her site back up ASAP.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3677. Re: Micq 4.4 for STiK API patch 3

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d5739e$1_2@athena.netset.com>
Source record: 64201

Well out of the blue, I ran into the Micq author on icq. We found
the problem with the contact list. So patch 4 is up on my site.

If you didn't get patch 3, don't worry about it. Patch 4 is the
same except for the fixed contact list.

Hopefully this is the last of the problems with this port.

Dan Ackerman
aka baldrick...

In article <38d558da_2@athena.netset.com>,
Dan Ackerman <baldrick@dilbert.netset.com> wrote:
> New patch available.
>
>http://www.netset.com/~baldrick/
>
> Fixes:
>
> fix for the away time variable in the micq.rc file.
> fix for some messages (like URL_message) that were crashing the
>client.
>
> Dan Ackerman
> aka baldrick...
>
>

3678. WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38d5782f.0@news.pacifier.com>
Source record: 64202

FE> I can't seem to find the MegaSTe/TT030/Falcon030 models on eBay; any
FE> other on-line auctions I could try?

You may be interested in my Mega 4 STe.

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus
handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus
handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy
drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred
Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the
cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software),
improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro
Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones
with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine
files, and STReports downloads and manuals. (Also the Best Electronics
catalog).

Cords, powered monitor switch (will switch from one monitor to another
including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

3679. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Forrest Egan <fegan@iname.com>
Message-ID: <kYeB4.675$l34.42726@news3.mia>
Source record: 64203

Don,

It sounds like great deal...but much more equipment than I need, and more
$ than I was prepared to spend.

Thanks very much,
Forrest

"Don Schmidt" <dschmidt@pacifier.com> wrote in message
news:38d5782f.0@news.pacifier.com...
>
> You may be interested in my Mega 4 STe.
>
> The following Atari equipment and software are for sale for $500 plus
> handling and shipping.

3680. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10003192157300.102-100000@TT030>
Source record: 64204

On Mon, 20 Mar 2000, Henk Robbers wrote:

> Alkis Polyrakis wrote:
> >> Ok, let's start talking about the old argument again.. :) I'm not trying
> > > to start a flame war, just a polite conversation.
> > >
> >
> > Strange, I always thought that you could only play games on Amiga, but of course
> > I have never seen a Amiga in my life.

I looked at both systems before I left the 8-bit world and
Atari was what I picked. I've seen 040 Amiga's also and
well the one I seen cannot even play mp3 as good as my
Falcon. So some old game on an emu is fair judgement?

I think not.

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

3681. Re: WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <HummvDAOdR14EwDV@stretton0.demon.co.uk>
Source record: 64205

In article <U_6B4.126$l34.11739@news3.mia>, Forrest Egan
<fegan@iname.com> writes
>I'm located in the US, Florida to be exact, and I'm looking to get a
>reasonably priced Atari to use with my MIDI equipment (keyboard, drum
>machine, etc).
>
>Although I originally set out to find an ST or STfm...from what I've been
>reading in this newsgroups...it seems that I need a MegaSTe, TT030 or
>Falcon030 to accomplish my goals.
>
>Does anyone have one for sale at a reasonable cost? I would be hoping to
>find a complete setup (computer/monitor/software); perhaps some one who's
>considering upgrading and selling their old (working) system to a starving
>amateur musician who's just getting started in MIDI and can't afford
>anything too expensive.
>
>I've found a 520STfm that was reasonably priced (< $100), but from what I'm
>reading it doesn't sound like it's powerful enough. Opinions?
>
>I can't seem to find the MegaSTe/TT030/Falcon030 models on eBay; any other
>on-line auctions I could try?
>
>Forrest
>fegan@iname.com
>
>
>
>
From what I have read in Atari magazines most are happy with the Atari
STfm and Falcons with the Cubase software. But with a lot of PD's with
various midi music programs available, you should have no trouble
contacting the developers for advise.
--
john oakes

3682. Re: Atari emulator to PC

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <2+3q7HALtR14EwEY@stretton0.demon.co.uk>
Source record: 64206

In article <38D0CE0B.1868B16D@oh.verio.com>, Fred Horvat
<fmh@oh.verio.com> writes
>Go to www.emulators.com and try Gemulator (Freeware). TOSBOX (Shareware)
>and STonx (Freeware) which I don't have URL's for are good also.
>
>juha_alakulppi@yahoo.com wrote:
>
>> Hello!
>>
>> Is it possible to run Atari programmes on PC with aemulator program.
>> Some years ago I heard that there was that kind of program (maybe it was
>> called Janus???)
>>
>> I would like have Calamus in my PC
>>
>> greeting Juha Alakulppi
>>
>> Sent via Deja.com http://www.deja.com/
>> Before you buy.
>
The Janus was a hardware project as the same with gemulator but the
others pasifis tosbox stonx are still available on CD disk from FaST
club. There email stclub@cix.co.uk
they also have gemuator in software form which have various software to
use.
--
john oakes

3683. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200003191951.a18821@su2.maus.de>
Source record: 64207

Hi Douglas,

DZ>My question is, is it possible to boot up the system without running
DZ>any of the programs in the C drive's auto folder?
switch on the ST the hard drive being switched off. After booting from
floppy switch on the computer and run the hard disk driver from floppy.

Then get an icon for C and doubleclick on it. :-)

Und TTschï¿½
ps

3684. CenturboII sucks!

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <8b18s1pcg2@nnrp03.primenet.com>
Source record: 64318

I just had my CII(b) installed and it doesnt work!
the installer (chromagic-- chris richards) has it working up to the desktop and
file manipulation. But as for running programs only two of them run.
Stalker 3 (which I am using right now) and image copy
no matter where i launch a program ide, scsi, or floppy it tells me
internal checksum is no longer correct.
if anyone knows why this is please let me know!
im begging for help

3685. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38d439a1.9100532@news.tmisnet.com>
Source record: 64319

What?? The number-one proponent of MiNT??
How DASTARDLY!!

... and what's the point, since the Milan II
will (apparently) ship with Magic AND MiNT
and well as singleTOS (your choice)?

Katherine -- don't let the turkeys get you
down!! You've got a lot of admirers out here
cheering you on!

George Crissman
strads@tmisnet.com

No, not "dastardly" as in "they killed kellis!"
Cut that out.

On Sat, 18 Mar 2000 22:18:38 +0100 (MET), tos4ever@online.be (Martin
"Nightowl" Byttebier) wrote:

>Hoi,
>
>Today I discovered that Katherine Ellis' homepage has been hacked by some
>idiots who call themself *pro-MagiC* lovers. This is the most despicable act
>I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
>say *MagiC-morons* not accept the existence of another OS?
>Where are the days that we Atarians were one happy family?
>
>This is surely a very sad day for me.
>
>CU
>Martin
>
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

3686. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8b1fnm0ash@enews3.newsguy.com>
Source record: 64320

On 14 Mar 2000 17:21:56 , Martin "Nightowl" Byttebier wrote:

>I'm a registrated user of Boxkite but for some reason I don't like it
>hence I don't use it very often. The time I'm using it (with my
>Jinnee/N_AES setup) I never have encounter any problem. It seems very
>stable to me.

I used SELECTRIC for a long time, and had no trouble under MagiC 5 since I don't use long filenames. The only thing that was annoying about it was that if you changed resolutions, SELCTRIC disappeared, and was replaced by MagiC's built in selector. :^(

I tried Boxkite, and liked some of it's features, but to me it seems _ V E R Y S L O W _, especially in 256 or TC resolutions (I'm referring to the screen redraw speed in case anyone is confused here). Selectric was always very quick, and therefore I've gone back to it now.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

3687. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38d4b287$0$16854@news.zetnet.co.uk>
Source record: 64321

On 17 Mar 2000 19:43:52 , Martin "Nightowl" Byttebier wrote:
>on Fri 17-03-2000 02:12 Trevor Spencer wrote:
>
>>On 14 Mar 2000 17:21:56 , Martin "Nightowl" Byttebier wrote:
>>>>On 10 Mar 2000 18:45:30 , Martin "Nightowl" Byttebier wrote:
>>>>>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>>>>>Date: 08 Mar 2000 21:19:58 GMT
>>>
>
Thanks for all the info, I've kept it separately.

>>It was some time ago but from memory... "show info." this was showing
>>crazy figures, eg partition size 750Mb - on a 350Mb hard drive?! Files
>>sizes were like telephone numbers. When I tried optimising I had 100's
>>of "wrong name" files, corrupted files, corrupted file names, "locked"
>>files and folders, by that I mean they could not be deleted.
>
>Hmm, any change you've used Diamond Edge to optimise your harddisk?
>Diamand Edge can't handle long file names at all. If you use it on a VFAT
>partition it will destroy that partition.

No I always use Optimise v2.7 (in Single TOS mode) having heard various
reports about Diamond Edge I never bothered to get it.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3688. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8b2cqs$1sbk$1@quince.news.easynet.net>
Source record: 64322

Daniel L. Dreibelbis <dreibel@idirect.com> wrote in message
news:dreibel-A0B0AA.18250318032000@bigmomma.idirect.com...
> In article <8b1169$1g0$1@uranium.btinternet.com>, "chris swinson"
> <exxos@bigfoot.com> wrote:
>
> > Don't want to seam ignorant but whats Kellis' web ???
> >
>
> http://kellis.atari.org . She has a number of her own programs she's
> developed (many of which work happily on most Ataris), icons, desktop
> pictures and links to a variety of Atari sites.

Hi

It looks like Atari.org's redirect isn't working:(

I hope this is not a new vandalism activity that will be taking over where
the virus fails.

It can take a lot of effort to get a web site up and running, along with the
maintence and time researching, and something along this nature must really
hit Kellis.

Although I don't use multitasking at the present, I will be giving it a go,
I do appreciate the contribution of the true Atari user to the Atari/TOS
platform. So didn't give up, there are more for you than against:)

Why!

ATB
Steve
Steve@atari.org

3689. Re: help w/ hard disk

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Atarian <me@mine.here>
Message-ID: <oE3B4.2490$G4.45145@news.rdc1.ov.nl.home.com>
Source record: 64323

You can always boot from a floppy. This floppy can contain an auto folder with the proper programs, for instance a hd-driver... Once your on your desktop you can change the order of the auto folder on C: with a program like 'Autosort'.

Once you've fixed it you could consider installation of a bootmanager... there are a lot of free- and shareware bootmanagers. They can help you with picking the right auto folder programs to load and also to change the order of those programs.

Greetings,

Douglas Zander <dzander@solaria.sol.net> wrote in message news:38d42d8e$0$40289@news.sol.net...
>
> This didn't seem to get posted the first time so I am trying again.
>
> I own a 520ST TOS 1.4 (Rainbow Tos) with 720Megs hard drive partitioned
> into C thru J partitions. My C part holds an auto folder that used to work
> properly. The auto folder held several programs such as FOLDERXXX.PRG,
> CACHEXXX.PRG, TOS14FIX.PRG, plus a program for high speed serial fix.
> Now the thing is that everything was working until I copied everything OUT
> of the auto folder and then ERASED the contents and then copied everything
> BACK INTO the auto folder but unfortunately I failed to copy them in the
> correct order. Now my HD boots up and I get the disk icons but the mouse
> just shows as a BUSYBEE and I cannot open any windows.
> My question is, is there a way I can boot the hard drive without reading
> any of the programs in the C:\auto folder? If I can get control of the
> hard drive I should be able to rearrange the order of the auto folder and
> it will run correctly again. Is this what it means to make the A drive as
> the boot disk? Is that what I have to do? Any help and advise?
> Thanks for any help.
>
> --
> Douglas Zander | Watch "FarScape" on the SciFi Channel
> dzander@solaria.sol.net | Fridays 7:00pm Central
> Shorewood, Wisconsin, USA |

3690. PageStream 2.2SE Questions

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <4Y3B4.1013$RC3.663@news.indigo.ie>
Source record: 64324

Hi All!

I posted a message about the pagestream drivers being available as source code, but I don't know if it appeared here?

Anyway, regarding printout to modern HP Deskjet pinters -- it is possible, and quite simple to modify the driver files with the approprate printer codes to allow printout to an A4 page. However, I need an assembler or some kind sould who might volunteer to make the changes. Is there anywhere where I can download an assembler for Atari? (The source code for the drivers and all modules is in assembler and is available on Umich)

My second question regards the supplied spelling dictionary. With 2.2SE only the US dictionary is supplied. I know that there is a UK version available, but don't know where to source it from. I contacted SoftLogik about it but never heard back. Any ideas?

Thanks in advance for any help.

Jerry Martin

PS I would also just like to send my regards to Katherine Ellis - I think it is disgraceful that in our relatively small platform tht someone would deliberately target another Atarian's website.

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3691. Re: help w/ hard disk

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8b2irb$9dn$1@SOLAIR2.EUnet.yu>
Source record: 64325

Douglas Zander <dzander@solaria.sol.net> wrote in message
news:38d42d8e$0$40289@news.sol.net...
>

Programs from AUTO folder will execute in order how they are recorded
there. With TOS 1.4 you can't see it, but with some disk editor you can.

Pera

3692. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8b2lfk$e5h$1@newsg2.svr.pol.co.uk>
Source record: 64326

"Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
news:38d3f2e084603a0@online.be...
> Hoi,
>
> Today I discovered that Katherine Ellis' homepage has been hacked by some
> idiots who call themself *pro-MagiC* lovers.

Sickos, It would be handy to know what precautions to take so this can't
happen to others
Kev

3693. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38d4ed21.148028099@news.demon.nl>
Source record: 64327

On Sun, 19 Mar 2000 13:36:37 -0000, "kevin dermott"
<kevin@kdermott.freeserve.co.uk> wrote:

>
>"Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
>news:38d3f2e084603a0@online.be...
>> Hoi,
>>
>> Today I discovered that Katherine Ellis' homepage has been hacked by some
>> idiots who call themself *pro-MagiC* lovers.
>
>Sickos, It would be handy to know what precautions to take so this can't
>happen to others
>Kev

Hi Kevin,

SICKO's indeed! I wonder if this was done by Mint haters? It hardly
can be. One can dislike a system/OS, but IMO this was done by pure
idiots, "let's hack a site for fun", something like that.
I just wonder what one can do against it. Obviously, either the site
where Kellis has her stuff put away isn't safe or safe is no longer
good enough. Makes one wonder: who'll be the next one?

This isn't just a sad day for the Atari community, it's a sad day for
the whole Internet!

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3694. WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Forrest Egan <fegan@iname.com>
Message-ID: <U_6B4.126$I34.11739@news3.mia>
Source record: 64328

I'm located in the US, Florida to be exact, and I'm looking to get a reasonably priced Atari to use with my MIDI equipment (keyboard, drum machine, etc).

Although I originally set out to find an ST or STfm...from what I've been reading in this newsgroups...it seems that I need a MegaSTe, TT030 or Falcon030 to accomplish my goals.

Does anyone have one for sale at a reasonable cost? I would be hoping to find a complete setup (computer/monitor/software); perhaps some one who's considering upgrading and selling their old (working) system to a starving amateur musician who's just getting started in MIDI and can't afford anything too expensive.

I've found a 520STfm that was reasonably priced (< $100), but from what I'm reading it doesn't sound like it's powerful enough. Opinions?

I can't seem to find the MegaSTe/TT030/Falcon030 models on eBay; any other on-line auctions I could try?

Forrest
fegan@iname.com

3695. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <wgdLcBAjqP14EwEE@stretton0.demon.co.uk>
Source record: 64329
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <38D38B62.72AF5C4B@sidra.si>, Branko Badrljica
<brankob@sidra.si> writes
>Not true. PS2 mouse uses different voltages (TTL) and different communication
>protocol than
>COMport mouse. In fact, PS2 mouse behaves almost exactly the same as the
>standard keyboard.
>Some mices have smarter controller chip which can do both protocols, but
>definitely not all.
>My old Logitech Pilot for serial port does not like PS/2 adapter...
>In order to properly connect PS/2 mice to ATARI ST one would have to redesign
>interface.
>If one chooses to use for the job microcontroller like PIC16F84 then it would be
>quite simple
>to do the PCB board for it, and only headache would be writing the machine code
>for the microcontroller.
>
>Regards,
>
>
>Branko.
>
>Pera Putnik wrote:
>
>> Nicholas Bales <bales@online.REMOVETHIS.fr> wrote in message
>> news:8at0tnncf1@news.stortek.com...
>> >
>> ?
>> >
>> > A PS2 mouse is just a rewired serial mouse, right? If so then you there is
>> > info about these in the Quick FAQ.
>> >
>>
>> PS2 mouse uses different voltage levels than serial mouse. It works at
>> standard 5V , while serial works at around -10V. However A4 Tech sales their
>> PS/2 mouses with some adapter, so they can be attached to serial port.
>>
>> Pera
>
A simple suggestion is to get MouseBuster from A.S.P which will save you
time and money. At present I use one for my ATARI TT030 with a Touch
Pad.
The email address for A.S.P. is chrisc@zetnet.co.uk
--

john oakes

3696. Re: Operating Systems on TT030

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <jvr$$QA69Q14EwXN@stretton0.demon.co.uk>
Source record: 64330

In article <8akop0$6t3$1@nnrp1.deja.com>, Ben Hills <ben@imperial.co.uk>
writes
>Hi,
>> Hi !
>>
>> For my nostalgic pleasure i run a TT030 with a TC 1208 card, and with
>> the MagiC Operating System it runs Calamus for example quite well. I
>> even "surfed" with iCAB, but the configuration is complicated and the
>> speed naturally is disappointing, even over the LAN port, compared to
>a
>> contemporary Powermac for example.
>>
>> Who can tell me, whether it is possible and makes sense to install
>Mint
>> and Linux on this TT030, whether a functioning graphic desktop is
>> possible and whether it is possible to go to surf from there with a
>> Linux browser (Amaya for example) ?
>>
>> folks
>>
>It is perfectly possible to install Linux and have X Windows
>running. I have been using Debian GNU/Linux on my TT clone for
>some time now. The browsers that come with the current version
>of Debian (2.1) includes Amaya but a rather old version. There
>is a port of Mozilla available for the M68K and I think this
>may even be included with the next release of Debian.
>Regards,
>Ben Hills.
>Imperial Business Systems Ltd
>7 Hill Street, Bristol, UK.
>0117 925 1700
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
Yes it certainly works, I also have a TT030 64mb of ram plus 2.2gb of
harddrive. Debian GNU/LINUX is the only one available at present, I was
thinking of changing my windows95 to linux with Debian.
my dialer WVDialer
web browser Lynx and Chimera
emailer Postillion
--
john oakes

3697. need info of Wensuite3

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <bOhhXWAQER14EwiD@stretton0.demon.co.uk>
Source record: 64331

could anyone give us some information of Wensuite3 I read in last issue
of Atari Computing it was made available. but I the website is none
obtainable.
Med vennlig hilsen--
john oakes

3698. FS: Brand New Atari Jaguar Units, Games and Accessories

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <7X8B4.9220$QY4.338485@news0.telusplanet.net>
Source record: 64332
Cross-posted to:
alt.atari-jaguar,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

To respond to this message, please use the enclosed link rather than your reply button.

Updated as of 03/19/00

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to me by using this automated link jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Accessories - New**
==========
- Jaguar unit alone (No power supply, controller or accessories) $20
- Composite Video Cable $15
- Spare Controller $15
- AC Power Supply $15
- RF Switch Box $10

** Atari Jaguar Games - New/Shrink-wrapped**
==========
- Checkered Flag $10
- CyberMorph $5 (No Box)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84

- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working SONY SAT-A50 DSS Satellite Receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

3699. Re: Atari STE help!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b363e$s13$1@plutonium.compulink.co.uk>
Source record: 64333

In message <953151362-100288AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>>A monitor that can display greyscales is considered a "greyscale monitor",
>>monochrome monitors can't display other than black and white (or amber or
>>green etc). So your **greyscale** monitor is now happily displaying a
>>greyscale image...
>
>Now you're just splitting hairs, the only /true/ mono monitors were of the
>TTL type such as used with the amstrad CPC64, so called amber and green
>screens.

Are you sure of this? I hate to argue with an expert such as you (well, I don't really...:-)) but the original argument sounds correct to me!

>The term monochrome is used in the industry to specify the difference
>between black and white and colour systems rather than between greyscale
>and duochrome, and it is not a technical specification..

Then the industry term is simply wrong or unscientific - like so many technical terms in common use. Surely monitors like the SM124 can only have a pixel switched on or off, or have an infinitely high gamma if you like; the only way to get a grey on screen is by dithering black and white pixel groups, just like a printer, or screening in photomechanical reproduction for printed matter (though this can vary the size of the dots as well as their distribution). I suppose the term duochrome is more precisely correct for these, since the phosphor color need not be white. Green is still common, amber less so nowadays.

Greyscale monitors, on the other hand (such as two or tree models sold to replace the Atari 'mono' originals), are just like a b&w TV - they have a normal gamma law and can reproduce pixels of any brightness from full on (normally white, though other colours would be possible) through 'grey' to off (black).

Regards, /Peter/

3700. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b363h$s24$1@plutonium.compulink.co.uk>
Source record: 64334

In message <953151366-100876AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>Have you tried running a terminal to see what questions and responces are
>required. What is your ISP?, CIX i presume.

No - how do I do that? I am using the data that Derryck gave me and which work for him. Yes, it's CIX as my ISP at present; once I've got things working I may try switching to one of the new 'free' ISPs for internetting, keeping CIX for conferencing only.

>>But STing works fine.
>
>So will iConn when its setup.

Hope so - is there any advantage with it?

Regards, /Peter/

3701. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b363i$s2p$1@plutonium.compulink.co.uk>
Source record: 64335

In message <yTNz4.1365$jn4.760@news.indigo.ie>, jtmartin@gofree.indigo.ie said:

>It's not that I can't setup an A4 page in Pagestream, just that the Deskjet
>refuses to print the bottom few lines of it. I need a printer driver which sets
>the printer to A4 page size before begininning printing! ;-)

Although it's not the full answer, have you tried using CODE.CPX just
before starting to print? You can set up a printer in that to anything
you like, including page sizes.It is fairly easy to modify the
supplied control file. However, this will not work if the Pagestream
driver resets the printer with an Esc E ($1B $45) command before
printing starts or at the start of each page. Perhaps you can hack the
driver and remove the above sequece when you find it. As you may know,
the standard HPGL command for A4, at least for earlier DeskJets like
my 520, is Esc & l 26 A ($1B $26 $6C $32 $36 $41).

Regards, /Peter/

3702. FS/T Atari ST Games, Components and Magazines (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <x09B4.9221$QY4.338664@news0.telusplanet.net>
Source record: 64336
Cross-posted to: alt.games.video.classic,comp.sys.atari,comp.sys.atari.st,comp.sys.atari.st.misc,rec.games.video.classic

To respond to this message, please use the enclosed link rather than your reply button.

Last Updated 03/19/00
- New items added

I have the following Atari ST components, software and manuals/magazines for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.ST (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

Hardware Please make an offer
==========
- Atari 520 ST - with mouse but missing power supply (fully functional)
- Atari Mega4 ST - Boxed with keyboards/mouse/power supply
- Atari SC1224 Monitor 13" ST Color Monitor
- Atari PCT1426 Monitor 14" High Resolution TT/PC Color Monitor
- Viking 1280 x 960 20" Monochrome TT Moniter - Boxed
- Atari SF354 3.5" Floppy Drive - with drive cable, no power supply
- Atari SLM804 Laser Printer - boxed with power supply and Laser Printer Controller
- Atari Megafile 44 with built-in Tape Backup - with power supply and cable
- Atari Megafile 60(s) - with power supply (two units left)
- Magic Sac 1 - Macintosh Emulator Cartridge (with manuals, but NO ROMS)
- Magic Sac 1+ - Macintosh Emulator Cartridge (with manuals and ROMS)
- Custom made Atari RGB/Audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
- Best Data Smart One 2400X - 2400 baud modem

Controllers Please make an offer
==========
- Paddles (multiple sets) - for Atari & Commodore units
- 2x Suncom Tac Joysticks - for Atari & Commodore units

- 1x Spectravideo Joystick with suction cup base - for Atari & Commodore units

ST Software Please make an offer
==========
- UltraScript for MEGA ST- by Atari (with manual & software)
- Ultra Script Type Collection - Packages 1-7 (Complete with box, manuals, & software)
- Macro Mouse - The mouse recorder (Complete with packaging, manuals, & software)
- Calamus Desktop Publishing (Complete with box, manuals, & software)
- Spectre GCR Mac Emulator with ver. 3.0 update manual (Box, manuals, software - NO ROMS or cartridge)
- Flash Telecommunications package (Complete with packaging, manuals, & software)
- Flash II Telecommunications package (with manual and software)
- Dungeon Master - by FTL (Complete with box, manuals, & software)

ST Books Please make an offer
==========
- Atari ST Volume One VDI
- Atari ST Volume Two AES
- Atari ST GEM Programmers Reference
- Atari ST Tips & Tricks
- Atari ST Internals
- Programmers Guide to GEM
- MC68040 32-Bit Microprocessor Users Manual - by Motorola
- MC68000 8/16/32-Bit Microprocessor Users Manual (eighth edition) - by Motorola

Manuals & Technical Guides (software status specified) Please make an offer
==========
The majority of the ST/TT manuals are of the binder variety
- Micro C Shell - by Beckemeyer Devlopment Tools (without software)
- LDW Power Spreadsheet - by Logical Design Works (without software)
- Superbase Personal - by Precision Software (without software)
- dBMan - by Atari (without software)
- 1st Word Plus - by Electric Distribution (without software)
- HyperPaint - by Atari (without software)
- Easy Draw - by Migraph (without software)
- Regent Base/ Regent Base 2 - by Regent (without software)
- Publishing Partner Professional / PageStream -by Soft Logic (without software)
- Publishing Partner - by Soft Logic (without software)
- Touch-Up - by Migraph (without software)
- Microsoft Write - by Atari (without software)
- Codekeys The Macro Tool - by CodeHead Software (without software)
- Degas Elite - by Intregal Sollutions (without software)
- Brataccas - by Psygnosis (without software)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games
- A working Vectrex controller
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

3703. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38d52062124d9f0@free.fr>
Source record: 64337

Hello,

in article <dreibel-215436.17012018032000@bigmomma.idirect.com> (comp.sys.atari.st)
Daniel L. Dreibelbis wrote on Sat 18-03-2000 21:59 (GMT):

> In article <38d3f2e084603a0@online.be>, tos4ever@online.be (Martin
> "Nightowl" Byttebier) wrote:
>
> > Hoi,

And maybe Martin's article has been killed: I didn't got it.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

3704. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <953431204-17996AEicMi@bfree.on.ca>
Source record: 64338

>From: tos4ever@online.be (Martin "Nightowl" Byttebier)
>Date: Sat, 18 Mar 2000 22:18:38 +0100 (MET)
>Subject: Very sad day for the Atari community
>X-Newsreader: Okami Version 2.1B-12
>
>Hoi,
>
>Today I discovered that Katherine Ellis' homepage has been hacked by
>some idiots who call themself *pro-MagiC* lovers. This is the most
>despicable act I ever have seem in Atari land. Why can _some_ MagiC
>lovers or should I say *MagiC-morons* not accept the existence of
>another OS? Where are the days that we Atarians were one happy family?
>
>This is surely a very sad day for me.

Considering she has been absent from this NG and doing her own thing, not offending anyone, or being offended, I find that I am ready to shove my MAGIC SOFTWARE right in the TRASH!!! Heres PRO MagiC* for you. I wouldn't be surprised if she just left Atari Totally. All that work lost. All the effort wasted. And I don't even use MINT, but I feel the loss.

Amazing when COMMERCIAL software lovers attack/HACK a PUBLIC DOMAIN OS.

Kinda a REVERSE MS vs Linux Battle wouldn't you think???

Its obvious that the losers don't read this NG, and Regardless of what BENGY may say, I would certainly think that they do read his WebPage.

I have not heard of a bigger act of Cowardice in my time here on comp.sys.atari.st

I almost feel like selling off my Entire Atari Collection. This is not the stuff I wish to be associated with. I liked the Atari Community, and these losers are part of it, and I no longer wish to participate.

Be Prepared for an Itemised List in the next few weeks of ALL my Ataris and HUNDREDS UPON HUNDREDS OF BOXED COMMERCIAL SOFTWARE to be distributed in one shot. Falcon, TT, MEGASTe X2, MegaST2 X2 and alot of STes, STs, are all going.

I don't want to participate in this NG if this is the type of crap I am going to have to read.

Good Work ASSHOLES.

I am really pissed.

Brian.

3705. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d528ee$0$88376@news.sol.net>
Source record: 64339

JI Logan (jlog@zetnet.co.uk) wrote:
: On 18 Mar 2000 18:38:15 , Douglas Zander wrote:

: | . . . .
: |My question is, is it possible to boot up the system without running any of
: |the programs in the C drive's auto folder? If I was able to do that, then
: |I believe I could rearrange the order of the programs and correct
: |everything. I do not want to reformat or lose any data on my harddrive.

: More modern TOSs you can hold down CONTROL when booting. I have a
: feeling you can't do that with 1.4 but what you can do is have a

holding down the CNTL key doesn't do anything. Holding down the ALT key
doesn't seem to do anything either. I will have to try the hard drive boot
program, can anyone suggest one? Are they available on the web somewhere?

Also, someone asked about the XXX in FOLDERXXX.PRG and yes, I did actually
change the X's to a number and it was working properly. Also, I think
HSMODEM needs to be installed first before anything else. IIRC

: floppy with a hard drive boot program in drive A and press ALT
: whenever the drive access light goes on during boot. This will boot
: from floppy. Then install a drive called C and you should be able to
: open it.
: --
: John Logan

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3706. Re: Atari ST archives on CD - 5 ukp

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8b39se$2j0c$1@quince.news.easynet.net>
Source record: 64340

Brian Van Tilborg <madmax@bfree.on.ca> wrote in message
news:613263800-21004AEicMi@bfree.on.ca...
> >From: Steve Stupple <Steve@atari.org>
> >Date: Fri, 11 Feb 2000 15:58:20 +0000
> >Subject: Re: Atari ST archives on CD - 5 ukp
> >X-Newsreader: Turnpike Integrated Version 4.02 U
> ><pwJJ4ntPbZqK17rqeT1mKPVeu9>
>
>
> >Well Budgie UK ceased to be a few years ago and all their software was
> >placed in the public domain.
>
> Where can I find Budgie Software???
>
> Brian.

Hi

From Me, I have all the titles (as far as i know of). Dowload my list from:
www.last-pd.co.uk.

ATB
Steve
steve@atari.org
steve@last-pd.co.uk

3707. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d52d20$0$88376@news.sol.net>
Source record: 64341

Now I have a more embarrassing question. What is the difference between
a "hard drive boot program" and a "hard drive driver"? Do I need both
on my floppy A drive? Can I get by with just the "hard drive boot program"?

JI Logan (jlog@zetnet.co.uk) wrote:
: On 18 Mar 2000 18:38:15 , Douglas Zander wrote:

: | . . . .
: |My question is, is it possible to boot up the system without running any of
: |the programs in the C drive's auto folder? If I was able to do that, then
: |I believe I could rearrange the order of the programs and correct
: |everything. I do not want to reformat or lose any data on my harddrive.

: More modern TOSs you can hold down CONTROL when booting. I have a
: feeling you can't do that with 1.4 but what you can do is have a
: floppy with a hard drive boot program in drive A and press ALT
: whenever the drive access light goes on during boot. This will boot
: from floppy. Then install a drive called C and you should be able to
: open it.
: --
: John Logan

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3708. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <38d53199.165558142@news.demon.nl>
Source record: 64342

On Sun, 19 Mar 2000 19:02:15 GMT, Brian Van Tilborg
<madmax@bfree.on.ca> wrote:

>Considering she has been absent from this NG and doing her own thing, not
>offending anyone, or being offended, I find that I am ready to shove my
>MAGIC SOFTWARE right in the TRASH!!! Heres PRO MagiC* for you. I wouldn't
>be surprised if she just left Atari Totally. All that work lost. All the
>effort wasted. And I don't even use MINT, but I feel the loss.
>
>Amazing when COMMERCIAL software lovers attack/HACK a PUBLIC DOMAIN OS.
>
>Kinda a REVERSE MS vs Linux Battle wouldn't you think???
>
>Its obvious that the losers don't read this NG, and Regardless of what
>BENGY may say, I would certainly think that they do read his WebPage.
>
>I have not heard of a bigger act of Cowardice in my time here on
>comp.sys.atari.st
>
>I almost feel like selling off my Entire Atari Collection. This is not
>the stuff I wish to be associated with. I liked the Atari Community, and
>these losers are part of it, and I no longer wish to participate.
>
>Be Prepared for an Itemised List in the next few weeks of ALL my Ataris
>and HUNDREDS UPON HUNDREDS OF BOXED COMMERCIAL SOFTWARE to be distributed
>in one shot. Falcon, TT, MEGASTe X2, MegaST2 X2 and alot of STes, STs,
>are all going.
>
>I don't want to participate in this NG if this is the type of crap I am
>going to have to read.
>
>Good Work ASSHOLES.

Howdy Brian,

please, don't take it that far... perhaps that's what they're waiting
for.
My idea is those suckers tried to hide behind a "pro-MagiC phrase",
just to get fingers pointing. They maybe not even reading this NG,
OTOH they probably did know a bit. Kath' never liked MagiC, so she
told us/wrote us and perhaps these morons didn't like Kellis and next
found "a reason" for their actions. IMO the whole idea behind it was
"let's try it and C what happens", simply for the pleasure of screwing
a site. Anyone elses could have been the target.
The Atari scene still sticks together firmly, there is no reason for

you to quit. Not these reasons. Cool off for a day or 2 and reconsider.

It's about time to reconsider on Internet's safety. If morons can crack Fort Knox, they can crack anything. The example shows us that also www-sites are no longer safe.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

3709. Kellis...

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.10003191523170.15328-100000@shell2>
Source record: 64343

Hello, I received a lot of email telling me there was some motion going on about me and I decided to write a message here eventhough I don't read this newsgroup for many obvious reasons. So any answer should be sent to my personal email address.

I just do not understand (and probably will never) magic user people. They are getting "ripped off" by a commercial company, yet they give everything they have back to this company. All that for the sake of "preserving the commercial side of it". I am down for commercial stuff (bought myself several piece and will continue for atari). But When a product is not satisfactory to my needs, and this very same company bashes on some alternative just to promote their own. This is not fair at all.

No exports and little support for NON DE people. Fine, but then how can you complain about a non existant or too little market outside DE if you don't make the effort to export appropriately?

If you are to bash an existing market, do it correctly and propose a "killer" (no pun intended) application/environment. (The answer is not magic i am sorry).

Proposing the magic emulation is a good idea if you see the atari market as being dead. I don't see it as dead myself. (call me crazy).

End users needs programs, programs needs programers, programers at least need 2 things; fun hardware and documentations. This cycle has somewhat been broken.

Magic people (not all of course, but a good number) show no respect for MiNT development which I am sorry to announce is as big (as far as number of users) if not bigger than magic user base. (but of course no one would admit such thing).

What is the lesson to take out of all this mess?
kellis will continue to support atari, no doubt about that.
kellis will support MiNT tools and applications.
kellis will port tools from gnu/gpl/unix world to MiNT.

None of the above will be magic compatible. This is a serious warning if you want to preserve your data, just don't use my software/ports at all.

Hope this cleared a few points.

Happy Magic'ing, happy singletos'ing and happy MiNT'ing all.

The perfect OS/Hardware is not out yet. so we are not in bad shape on our atari.

kellis

3710. Re: Falcon in a PC tower case

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000319205827.572K@lproven.compulink.co.uk>
Source record: 64344

In article <8amfp6pte1@nereid.worldonline.nl>, jovlie@worldonline.nl
(Jos Vlietstra) wrote:

> Brian Wilson, the'godfather' of popmusic, wrote 'Sweet Insanity', one
> of his best
> illegal records .
> But you know, Liam, Dutch people are very insane !!!!!!!

I think you're right. I must have just me the boring sane ones up to now.

> Feyenoord just lost from Chelsea !!!! Damn you British....

<Mystified> Is this a football reference? :)

--
Liam P.

3711. Re: CHAP and MINT-net: How?

Newsgroup: comp.sys.atari.st
Date: 2000-03-19 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8b3frh$51g$1@snipp.uninett.no>
Source record: 64345

```
Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

> I wonder how I can use CHAP with MiNT-net?
> I've edited etc/ppp/chap-secrets. It looks like this

> byttebi * my_password

[...]

> My .ppprc holds these lines:

> lock
> connect "/usr/etc/chat -v -f $HOME/.chat-script"
> modem
> crtscts
> debug
> silent
> asyncmap 0
> defaultroute
> # modem 2 mit 115200 Baud
> /dev/ttyb
> 230400

You must tell pppd which account to use, add "user byttebi" (or was it
"account..."? Can't remember right now, try both) to .ppprc.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

3712. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953581244-311754AEicMi@sweet3.freeserve.co.uk>
Source record: 64146

Hi Douglas

> Also, I think HSMODEM needs to be installed first before anything else.
>IIRC

HSmodem needs to be the last usually.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3713. Re: Scart cable for an Atari ST-E

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953581246-312354AEicMi@sweet3.freeserve.co.uk>
Source record: 64147

Hi there

>I tried to made it but it's impossible to find in Spain the video-plug of
>the Atari ST-E-

Mapline ELectronics in the UK supply this plug, you can order on the web so
try a search.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3714. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <HcxB4.809$EL3.3942563@nnrp1.proxad.net>
Source record: 64148
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Alkis Polyrakis <alkis21@mail.otenet.gr> a crit dans le message :
38D56B0A.7C7276@mail.otenet.gr...
> I apologize for the crosspost, but this concerns both of the groups. Do
> you remember the old fight of the 80s between Amiga and Atari ST users?
> Those were the days... Well I'm an Amiga user, and I had never seen an
> Atari in my life. I'm thinking of making a Kick off 2 section in my
> homepage, so I downloaded an Atari ST emulator (among others) in order
> to get some screenshots (don't worry, I deleted it now) from the ST
> version. I couldn't resist the temptation to download some games and see
> what the machine was all about... I was surprised to find a bunch of
> games inferior to the Amiga versions! Even the audio performance, of
> which I had heard so much about, was slightly better than the one of a
> Commodore 64!

The Amiga had a slightly better graphics chip than the Atari, and the
Atari's sound chip was CRAP from the start. It was the same Yamaha chip as
the Amstrad CPC or ZX Spectrum, and yes, no better than the SID chip in the
C64.

This was improved with the STE a couple of years later, which had stereo DMA
sound and a slightly improved graphics chip. Nevertheless, this was too
little too late, and the majority of developers kept on writing games for
the 520STF because of the larger market.

So, in a sense, I beleive the Amiga was a slightly better machine for games,
but the Atari had a better offering of serious software, especially in DTP
and MIDI, mainly because of the fantastic monochrome display (no Amiga could
ever get close to the comfort of that screen) and the famous MIDI ports.

> So am I missing something here? Which games were the best of the Atari
> ST?

You've obviously never played Dungeon Master :-)

Seriously, speaking for myself, the Atari was 1000F (100UKP) cheaper than
the Amiga, which meant that it sold better and most games were pretty much
the same.

> Ok, let's start talking about the old argument again.. :) I'm not trying
> to start a flame war, just a polite conversation.

Nevermind, it'll end up as a flame war in a couple of seconds! ;-)

--
||| Nicholas Bales, Toulouse, France
===|||==

/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3715. Re: any Llamatron fans here? :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Sean Murphy <sean@mology.co.uk>
Message-ID: <38d6a5d5$0$16853@news.zetnet.co.uk>
Source record: 64149

Douglas Zander <dzander@solaria.sol.net> wrote in message
news:38d605e7$0$88613@news.sol.net...
>
> I am just wondering if there are any Llamatron fans here (the mindblowing
> Atari game). I would like to ask if anyone knows of any tips/cheats for
> that game. I found one myself... of course now when I play I can't allow
> any children to listen in. :-) :-)
>

A great game it is! Personally I hung around at the bottom of the screen
shooting up and letting the droid pick up the furry freinds. So what is this
cheat then?

> --
> Douglas Zander | Watch "FarScape" on the SciFi Channel
> dzander@solaria.sol.net | Fridays 7:00pm Central
> Shorewood, Wisconsin, USA |

Or on BBC2 Mondays after 6pm!

Muscles
Be STrong

3716. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38D6A862.D792D5E8@cable.A2000.nl>
Source record: 64150

Hi

Chris Lennard wrote:
>
> > Strange, I always thought that you could only play games on Amiga, but of course
> > I have never seen a Amiga in my life.
> And it shows! Ever realised that the Amiga was multitasking whilst the
> (spit) PC was still a glorified typing machine? (And still is)
> > Please get youself a PC, they're uncomparable.
> Oh perlease you think anyone in their right mind would buy a platform
> that is fundamentally flawed and filled with the over-priced and
> poorly written dross thrown out by those crooks at Microsoft.
>

90 % of PC's are used for playing games. After a week you simply reformat
your HD, reinstall everything from scratch off the CD's. Very simple.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

3717. Getting start with MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e7sxli.367k64wkzq24N%rlcolli@ibm.net>
Source record: 64151

I recently purchased a Yamaha PSR-83 keyboard, and am wanting to get
into Midi sequencing.

What I've got:

1. 1040ST with mono and color
2. 20MB Hard drive
3. MIDI cables

What I don't have:

Some MIDI software. Does anyone have a suggestion of what software to
start out with, and maybe some tutorials on sequencing?

Thanks!

--
Ryan 'Gozar' Collins
rlcolli@ibm.net

3718. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38d6b4a8$0$16853@news.zetnet.co.uk>
Source record: 64152

On 18 Mar 2000 13:09:23 , Stichting ST wrote:
>On 17 Mar 2000 00:23:12, Charles Stanley wrote:
>>May I respectfully remind Atarians that there is a difference between
>>C:/ partition and c:/ partition?
>>
>>Upper case C refers to the harddrive (internal or external).
>>Lower case c refers to an attached DMA cartridge (though I've never
>>come across one).
>>
>No, a cartridge for the ROM-port. TOS looks for a special code in

Grateful for the corrections, refinements and further info, to my tentative remarks on this, by respected contributors, I still think the consistent use of upper case C for the usual C partition is useful, because I vaguely remember being totally flummoxed by some program intructions in my early days getting to grips with an Atari, which kept referring to lower case c:\ as the hard disk, while the manual was insistent it referred to a cartridge. See what I mean? Thanks particularly to Thomas Binder and Derryck Croker.

Charles.

3719. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38d6b4aa$0$16853@news.zetnet.co.uk>
Source record: 64153

Re copies of TOS versions.

As I see it, the original poster would like to know if there is/are
trader/s licensed to sell him/her the TOS version he/she wants.

If so, would such traders please reveal themselves?
If not, I am at a loss :(
I could suggest one, but have not asked them, so will not say.

Being in a difficult area of eastern Europe, the customer would
no doubt appreciate a trader's generous donation of it. :)
(Yes, I am willing to pay for one copy).

Charles.

3720. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: atarigalen
Message-ID: <0ebe7e5f.a44d079a@usw-ex0107-055.remarq.com>
Source record: 64154

In article <sdckml20lul128@corp.supernews.com>,
taj16@dreamscape.com (Thomas J. Andrews) wrote:
>The consensus seems to be against inkjets, mostly because
>of the cost of ink carts.
From what you said, yes. Personally, I like color and so only
use inkjets.

>The President of my old user group used to create newsletter
>pages on his Deskjet 500 with an STe, and they compared
>favorably with those created by the former owner of my SLM804.
>He used to claim he refilled his ink carts and the refills
>cost him just pennies each.
> Doesn't that work any more?
It still works.

>I had thought to keep my eyes open at garage sales this spring
>for old printers that have been retired in favor of the newer
>ones that have been offered with so many great rebates. I
>expect to find many more inkjets than lasers, with Deskjets
>being the most common. Do Deskjets hold up well? I saw just
>one last year, a Deskjet 500 for $10, but I passed it up
>because it looked like it had been used very heavily. Might it
>have been all right?
Some of the old Deskjets are great. I printed several pages off
of my 500 (circa 1992) last night. However, I have some real
problems with missed lines now that cleaning doesn't seem to
help. Nothing lasts forever, but at $10 I'd have taken a chance.
New Deskjets are questionable. I just bought a 610CL (as near
as I can tell, it's identical to a 612C) for $90. Good B&W,
decent color, but much lighter plastic. Who knows how long
it'll last?

>Do inkjet carts go bad if they sit around for a month or so
>between uses?
Inkjets DO dry out, but as it's water soluable ink, I think
you'd be O.K. I've never gone more than a week between
printings, myself.

>
>Some of the new Deskjets and Laserjets are quite attractive,
>and so are some of the prices. I saw a Deskjet 612c listed at
>$89, with a $30 rebate offered from HP. What about one of
>them? Can a newer Deskjet or Laserjet be configured to emulate
>an older model if an older driver is used?
Usually. My 610CL uses the 600 and 500 drivers without trouble

with NVDI set to B&W. So far, only Imagecopy and Pagestream have been able to make it print in color, and Pagestream does a poor job. Fortunately, Imagecopy is all I need right now colorwise. Actually, if you are only sending ASCII, the 610CL doesn't even need a driver. On the other hand, the 610CL has no Epson emulation like my 500 has.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3721. Re: Assembly Language and Pagestream Drivers

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953621386-359437AEicMi@cwcom.net>
Source record: 64155

From: jtmartin@gofree.indigo.ie (Jerry Martin)
Date: Sat, 18 Mar 2000 16:32:59 GMT

>Thanks in advance for any help anyone can offer!

Jerry, I've sent you an email with two PageStream drivers for the 6**
series printers that someone wrote for me a long, long time ago. Hope they
work for you.

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3722. Re: help w/ hard disk

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953621390-359849AEicMi@cwcom.net>
Source record: 64156

From: dzander@solaria.sol.net (Douglas Zander)
Date: 18 Mar 2000 19:29:37 -0600

>My question is, is there a way I can boot the hard drive without reading
>any of the programs in the C:\auto folder? If I can get control of the
>hard drive I should be able to rearrange the order of the auto folder and

There's often a key combination which will prevent the loading of the AUTO folder, but if you can't find it try these steps:

Switch your computer on and wait until you get to the desktop (a blank formatted disk in A: will speed that stage up).

Switch on your hard drive

Insert the disk that has the driver software for your drive, and run the driver program (might be in an AUTO folder)

One that's finished, install an icon for the C: drive on your desktop and open the AUTO folder. I'd suggest disabling all of the progs inside aside for the HSModem stuff, and add them back one by one until you find which one causes the problem. From the ones you list I'd suggest keeping the TOS fix, the folder100 fix and HSModem (the latter should be the last ones to run in the auto folder, unless you have internet stack software).

If you don't have the driver software for your drive then you can download AHDI from many ftp sites, or Uwe Seimet's HDDriver demo from his web site.

HTH.
--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3723. Re: Looking for Texel

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953621392-360333AEicMi@cwcom.net>
Source record: 64157

From: paul.williamson@zetnet.co.uk (Paul Williamson)
Date: 18 Mar 2000 20:56:26 GMT

>Have you tried with a different zoom setting ? I find with Papyrus 4 that
>
>the cursor can appear to be in the wrong place if the zoom is too low.

Yes. I've been running it at the next lowest mag. It's definitely a bug
associated with NVDI5, as it was perfect before I installed that.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3724. Re: SLECTRIC.PRG

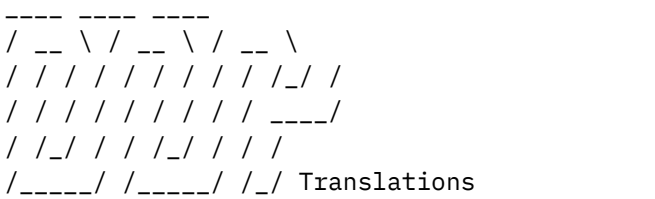
Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953621394-360777AEicMi@cwcom.net>
Source record: 64158

From: tcjspencer@zetnet.co.uk (Trevor Spencer)
Date: 19 Mar 2000 10:57:11 GMT

>>Hmm, any change you've used Diamond Edge to optimise your harddisk?
>>Diamand Edge can't handle long file names at all. If you use it on a VFAT
>>partition it will destroy that partition.
>
>No I always use Optimise v2.7 (in Single TOS mode) having heard various
>reports about Diamond Edge I never bothered to get it.

Time to update - HPOptimizer is now at 2.9. Get it from the "Translated
apps" link on my web site.

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3725. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953621396-361221AEicMi@cwcom.net>
Source record: 64159

From: xlator@cix.compulink.co.uk
Date: 19 Mar 2000 18:25:53 GMT

>>Have you tried running a terminal to see what questions and responces are
>
>>required. What is your ISP?, CIX i presume.
>
>No - how do I do that? I am using the data that Derryck gave me and

There's a terminal built in to IConnect, you just pick it from the script entry popup in IConf. However, CiX like many other ISPs doesn't need a script. Just the phone number, any modem init strings and a simple "Done" with the PPP box ticked. Proxy servers are optional, unless you're using ASH's Emailer - that picks up stuff like your mail server from IConnect.

>things working I may try switching to one of the new 'free' ISPs for
>internetting, keeping CIX for conferencing only.

Good idea, Freeserve works fine and there are plenty more.

>>>But STing works fine.
>>
>>So will iConn when its setup.
>
>Hope so - is there any advantage with it?

It's much easier to set up, but for your purpose you're possibly better sticking (cough) with STinG :-)

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3726. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8b67n9$138$1@dos.canit.se>
Source record: 64160
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Alkis Polyrakis <alkis21@mail.otenet.gr> wrote:
: I apologize for the crosspost, but this concerns both of the groups. Do
: you remember the old fight of the 80s between Amiga and Atari ST users?
: Those were the days... Well I'm an Amiga user, and I had never seen an
: Atari in my life. I'm thinking of making a Kick off 2 section in my
: homepage, so I downloaded an Atari ST emulator (among others) in order
: to get some screenshots (don't worry, I deleted it now) from the ST
: version. I couldn't resist the temptation to download some games and see
: what the machine was all about... I was surprised to find a bunch of
: games inferior to the Amiga versions! Even the audio performance, of
: which I had heard so much about, was slightly better than the one of a
: Commodore 64!

Actually, the Atari's audio is vastly inferior to that of the C64. Its
waveform variation is nonexistent, whereas there are four types in the SID
chip.
What ade the Atari renowned for audio uses was its MIDI hard and software,
not the poor Yamaha chip.

--
/Iggy, the irregular regular

3727. Re: Scart cable for an Atari ST-E

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8b686b$138$2@dos.canit.se>
Source record: 64161

NetWorld Research <jmarin@jet.es> skrev:
: Anybody knows where I can buy a ready-made Scart cable to connect my ST-E to
: a Sony TV?
: I tried to made it but it's impossible to find in Spain the video-plug of
: the Atari ST-E-
: Better in Spain or Europe, but if not, in the U.S..

I find it difficult to believe that it cannot be obtained from a Spanish electronics dealer. It is called a DIN-13, and while not a common plug, I've been able to order it from ELFA here in Sweden. Check with an electronics dealer if they can order it for you, or otherwise, have a look at http://www.elfa.se/

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

3728. Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Alkis Polyrakis <alkis21@mail.otenet.gr>
Message-ID: <38D56B0A.7C7276@mail.otenet.gr>
Source record: 64208
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

I apologize for the crosspost, but this concerns both of the groups. Do you remember the old fight of the 80s between Amiga and Atari ST users? Those were the days... Well I'm an Amiga user, and I had never seen an Atari in my life. I'm thinking of making a Kick off 2 section in my homepage, so I downloaded an Atari ST emulator (among others) in order to get some screenshots (don't worry, I deleted it now) from the ST version. I couldn't resist the temptation to download some games and see what the machine was all about... I was surprised to find a bunch of games inferior to the Amiga versions! Even the audio performance, of which I had heard so much about, was slightly better than the one of a Commodore 64!
So am I missing something here? Which games were the best of the Atari ST?
Ok, let's start talking about the old argument again.. :) I'm not trying to start a flame war, just a polite conversation.

--
'I didn't fight my way to the top of the food chain to be a vegetarian'

Polyrakis Alkis
University of Patra, Greece
Electrical engineering department
ICQ #: 10123551
URL: http://i.am/alkis
(Click on the English flag if you're not Greek)

3729. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953511539.18.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 64209

Hi,

"Douglas Zander" <dzander@solaria.sol.net> wrote in message
news:38d528ee$0$88376@news.sol.net...

> Also, I think
> HSMODEM needs to be installed first before anything else. IIRC

Nope, it needs to run last unless you are running STinG, in which case
that goes after HSMODEM.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3730. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953511540.18.1.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 64210

Hi Brian,

"Brian Van Tilborg" <madmax@bfree.on.ca> wrote in message
news:953431204-17996AEicMi@bfree.on.ca...

> Its obvious that the losers don't read this NG, and Regardless of what
> BENGY may say, I would certainly think that they do read his WebPage.

Possibly, but nobody with a web page can dictate who reads it (unless
it's password protected). I can't see Bengy having anything to do with
these idiots.

> I almost feel like selling off my Entire Atari Collection. This is not
> the stuff I wish to be associated with. I liked the Atari Community,
and
> these losers are part of it, and I no longer wish to participate.

Don't give in to the impulse.

I must confess I had similar thoughts about just walking away if we're
down to this kind of mindless vandalism. However, there are too many
good people here for me to do that. And I for one am not about to let
some peabrained moron mess up one of my favourite places on the net.

Chill a little and stick around.

John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3731. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38D571E1.17C11F0C@cable.A2000.nl>
Source record: 64211
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Alkis Polyrakis wrote:
>> Ok, let's start talking about the old argument again.. :) I'm not trying
> to start a flame war, just a polite conversation.
>

Strange, I always thought that you could only play games on Amiga, but of course
I have never seen a Amiga in my life.

Please get youself a PC, they're uncomparable.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

3732. Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: bengy@home.com
Message-ID: <8b46mj$id0$1@nnrp1.deja.com>
Source record: 64212

I just uploaded a brief interview with Oliver B of ASH onto MagiC Online.
The following questions are answered in the interview: (English and German)

Do you still or ever have actively used an Atari-compatible setup? If so, please describe it. (i.e. MagiCMac on G3)

How did you first get involved in Atari computers?

Your name is well known in relation to Atari and ASH. When did you start at ASH, and has your job changed much since you did? What is your favorite part of your job, and your least favorite?

Is ASH stock publicly traded?

When was ASH founded? Has it ever be an Atari-Only software company?

Why does ASH still sell Atari-products? What is the motivation behind this, as it surely can not be purely for financial gain.

What does the upcoming Milan 060 (a.k.a. Milan II) mean for the Atari market? Does ASH plan on supporting it 100%?

What is ASH's opinion regarding N.AES? Do you feel that it is superior to MagiC?

Regarding CAB, are there any plans to continue the development seriously? If not, then will the ASH-Webbrowser slot be left occupied by an outdated browser, or will we see a new one soon?

How do you react to statement's such as "ASH is the Microsoft of the Atari world.." Do you think these comments are justified?

Everyone was surprised when ASH released Emailer, RSM etc out of no where. How does ASH find and decide which programs they are going to distribute?

What do you feel was the biggest mistake made by the Atari Corp.? Could they have did anything different to still be around today?

Which version of MagiC is selling the best? And the least amount? (PC, Mac, Atari, Milan)

Which is your best selling Atari program?

Has ASH ever had "in house" Atari programmers?

Is there currently a large problem with Software piracy on the Atari Platform as there is with the mainstream platforms? Has ASH taken any steps to help prevent piracy?

Are there any plans to open an Application Systems America?

What role did ASH play in the recent decision to have MagiCMilan the default OS of the Milan II? Rumors suggest that it was AXRO's decision based solely on the look of MagiC. Is there anything you can add to this?

No computer shop can live solely off sales of Atari computers and software in it's current situation. How come there is no possibility to order/pay through Secure Connection on your site? Would this not encourage more sales, including from over seas?

In a recent interview with Volker Ritzhaupt of ASH conducted by MacGadget, Volker suggested that ASH still had some surprises left for the Atari market. Can you give us some hints?

The future of Atari: Is there one? Do you think the MilanII stands a chance of becoming a household name, or is it too little too late?

Any other comments?

--
Bengy
http

Sent via Deja.com http://www.deja.com/
Before you buy.

3733. Re: Very sad day for the Atari communit

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <QTgB4.13474$kv6.704515@newsread1.prod.itd.earthlink.net>
Source record: 64213

On 19 Mar 2000 11:41:31 , Terry May wrote:
>On Sun, 19 Mar 2000 19:02:15 GMT, Brian Van Tilborg <madmax@bfree.on.ca>
>wrote:
>
>>I almost feel like selling off my Entire Atari Collection. This is not
>>the stuff I wish to be associated with. I liked the Atari Community, and
>>these losers are part of it, and I no longer wish to participate.
>
>I think you're way overreacting, Brian. There are morons in any group of
>people. To leave because of the actions of one person isn't going to do
>anyone any good. Where ever you go there will be more morons. If anything,
>you empower these idiots when you take such drastic steps because of them.
>.
Don't blame you Brian but Terry has a point there (did I just agree with
Terry May? My, My (:->)~
John G.

3734. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: bengy@home.com
Message-ID: <8b477eiph1@nnrp1.deja.com>
Source record: 64214

> Its obvious that the losers don't read this NG, and Regardless of what
> BENGY may say, I would certainly think that they do read his WebPage.

Hi Brian,
Hmm, I never said that I thought they don't read my site. I said that I had nothing to do with it and I am very ashamed at the way these people acted. Although, I agree with the idea that these people just used the MagiC/MiNT war(s) as an excuse/overlay.
I was On #atariscne and kellis told me about it, I was just as shocked as everyone else Im sure.

Anyway,

B

Sent via Deja.com http://www.deja.com/
Before you buy.

3735. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: george@jungle.com
Message-ID: <38d5aced.322234615@news.rdc1.ab.wave.home.com>
Source record: 64215
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

How much is a MouseBuster? So it connects a PS2 mouse to the Atari
mouse port?

Demzy

On Sun, 19 Mar 2000 16:04:51 +0000, john oakes
<oakesy@stretton0.demon.co.uk> wrote:

>In article <38D38B62.72AF5C4B@sidra.si>, Branko Badrljica
><brankob@sidra.si> writes
>>Not true. PS2 mouse uses different voltages (TTL) and different communication
>>protocol than
>>COMport mouse. In fact, PS2 mouse behaves almost exactly the same as the
>>standard keyboard.
>>Some mices have smarter controller chip which can do both protocols, but
>>definitely not all.
>>My old Logitech Pilot for serial port does not like PS/2 adapter...
>>In order to properly connect PS/2 mice to ATARI ST one would have to redesign
>>interface.
>>If one chooses to use for the job microcontroller like PIC16F84 then it would be
>>quite simple
>>to do the PCB board for it, and only headache would be writing the machine code
>>for the microcontroller.
>>
>>Regards,
>>
>>
>>Branko.
>>
>>Pera Putnik wrote:
>>
>>> Nicholas Bales <bales@online.REMOVETHIS.fr> wrote in message
>>> news:8at0tnncf1@news.stortek.com...
>>> >
>>> ?
>>> >
>>> > A PS2 mouse is just a rewired serial mouse, right? If so then you there is
>>> > info about these in the Quick FAQ.
>>> >
>>>
>>> PS2 mouse uses different voltage levels than serial mouse. It works at
>>> standard 5V , while serial works at around -10V. However A4 Tech sales their
>>> PS/2 mouses with some adapter, so they can be attached to serial port.
>>>

>>> Pera
>>
>A simple suggestion is to get MouseBuster from A.S.P which will save you
>time and money. At present I use one for my ATARI TT030 with a Touch
>Pad.
>The email address for A.S.P. is chrisc@zetnet.co.uk
>--
>john oakes

3736. Re: Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <7kjB4.16958$Nn6.621132@newsread2.prod.itd.earthlink.net>
Source record: 64216

Bengy,
Exactly where is this interview?
John G.

On 20 Mar 2000 03:42:13 , bengy@home.com wrote:
>I just uploaded a brief interview with Oliver B of ASH onto MagiC
>Online.
>The following questions are answered in the interview: (English and
>German)
>
>Do you still or ever have actively used an Atari-compatible setup? If
>so, please describe it. (i.e. MagiCMac on G3)
>
>How did you first get involved in Atari computers?
>
>Your name is well known in relation to Atari and ASH. When did you
>start at ASH, and has your job changed much since you did? What is your
>favorite part of your job, and your least favorite?
>
>Is ASH stock publicly traded?
>
>When was ASH founded? Has it ever be an Atari-Only software company?
>
>Why does ASH still sell Atari-products? What is the motivation behind
>this, as it surely can not be purely for financial gain.
>
>What does the upcoming Milan 060 (a.k.a. Milan II) mean for the Atari
>market? Does ASH plan on supporting it 100%?
>
>What is ASH's opinion regarding N.AES? Do you feel that it is superior
>to MagiC?
>
>Regarding CAB, are there any plans to continue the development
>seriously? If not, then will the ASH-Webbrowser slot be left occupied by
>an outdated browser, or will we see a new one soon?
>
>How do you react to statement's such as "ASH is the Microsoft of the
>Atari world.." Do you think these comments are justified?
>
>
>Everyone was surprised when ASH released Emailer, RSM etc out of no
>where. How does ASH find and decide which programs they are going to
>distribute?
>

>What do you feel was the biggest mistake made by the Atari Corp.? Could
>they have did anything different to still be around today?
>
>Which version of MagiC is selling the best? And the least amount? (PC,
>Mac, Atari, Milan)
>
>Which is your best selling Atari program?
>
>Has ASH ever had "in house" Atari programmers?
>
>Is there currently a large problem with Software piracy on the Atari
>Platform as there is with the mainstream platforms? Has ASH taken any
>steps to help prevent piracy?
>
>Are there any plans to open an Application Systems America?
>
>What role did ASH play in the recent decision to have MagiCMilan the
>default OS of the Milan II? Rumors suggest that it was AXRO's decision
>based solely on the look of MagiC. Is there anything you can add to
>this?
>
>No computer shop can live solely off sales of Atari computers and
>software in it's current situation. How come there is no possibility to
>order/pay through Secure Connection on your site? Would this not
>encourage more sales, including from over seas?
>
>In a recent interview with Volker Ritzhaupt of ASH conducted by
>MacGadget, Volker suggested that ASH still had some surprises left for
>the Atari market. Can you give us some hints?
>
>The future of Atari: Is there one? Do you think the MilanII stands a
>chance of becoming a household name, or is it too little too late?
>
>Any other comments?
>
>--
>Bengy
>http
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.

3737. Re: Very sad day for the Atari communit

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38d5caec.0@news2.cluster1.telinco.net>
Source record: 64217

Hi Brian,

On 19 Mar 2000 19:02:15 , Brian Van Tilborg wrote:
>Its obvious that the losers don't read this NG, and Regardless of what
>BENGY may say, I would certainly think that they do read his WebPage.
>
On the other hand Brian, I check out his site everyday and I would
never even think to do this sort of mindless action. As Louis said
these people (using the term losely!) maybe just using the MiNT v
MagiC as an excuse or just wanted to do this anyway. I personally
use MagiC because - and after a very helpfull chat with Kellis incidently
- it doesn't require the memory of a full MiNT setup which my system isn't
capable of. Surely it's not the authors of MagiC or other 'normal'
users who are to blame for the vandalism of her site just because these
nutters leave a message mentioning Bengy's site?

>I almost feel like selling off my Entire Atari Collection. This is not
>the stuff I wish to be associated with. I liked the Atari Community, and
>these losers are part of it, and I no longer wish to participate.
>
Again, think of how many Atari users you have conversed with in emails
and newsgroup postings and surely you know that these idiots are not
representative of the majority of users. I'm sure you may stumble
across the odd lunatic in virtually any large group of people so I
would hope you will still contribute your input into the group.

>Be Prepared for an Itemised List in the next few weeks of ALL my Ataris
>and HUNDREDS UPON HUNDREDS OF BOXED COMMERCIAL SOFTWARE to be distributed
>in one shot. Falcon, TT, MEGASTe X2, MegaST2 X2 and alot of STes, STs,
>are all going.
>
I would hope after you've reflected a little on this that we won't be
receiving *any* of the above for sale.

Best Wishes
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3738. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003201011560.65-100000@rakas>
Source record: 64218

On 2000-3-18, Dan Ackerman <baldrick@dilbert.netset.com> wrote:

> This ranks up there with locking people out of #atari on irc.
> Oh exiciting! What's the f***ing point.

Ask the idiots who own all those pointless bots. Recently, Vitus
tried dropping by after almost a year of absence. Auto-banned.
Why? Because some idiot had set a global ban to the whole uunet.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3739. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003201016280.65-100000@rakas>
Source record: 64219

On 2000-3-19, Terry May <outrider@lvcm.com> wrote:

> On Sun, 19 Mar 2000 19:02:15 GMT, Brian Van Tilborg <madmax@bfree.on.ca>
> wrote:
>
> >I almost feel like selling off my Entire Atari Collection. This is not
> >the stuff I wish to be associated with. I liked the Atari Community, and
> >these losers are part of it, and I no longer wish to participate.
>
> I think you're way overreacting, Brian. If anything, you
> empower these idiots when you take such drastic steps because
> of them.

Exactly. Brian, have you ever considered that the precise goal
fo this hack was to divide the remaining Atari community and to
make people leave?

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3740. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38D60088.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 64220
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> Strange, I always thought that you could only play games on Amiga, but of course
> I have never seen a Amiga in my life.
And it shows! Ever realised that the Amiga was multitasking whilst the
(spit) PC was still a glorified typing machine? (And still is)
> Please get youself a PC, they're uncomparable.
Oh perlease you think anyone in their right mind would buy a platform
that is fundamentally flawed and filled with the over-priced and
poorly written dross thrown out by those crooks at Microsoft.
I'd even rather have a Mac than buy a PC knowing that Bill Gates and
Intel are laughing at me knowing that what Ive just bought is ALREADY
out of date and will crash on me every time you try to do anything.
>>
Anyway, back to the topic in hand, the whole Amiga/Atari thing
fascinated me at the time and in some ways still does. In fact Im
trying to buy an ST despite the fact Im an Amiga user but I did borrow
one once and Ive played on them extensively at friend's houses whereas
I always ran on Amigas in my house.
The point being is that both machines have their virtues. The ST in
its favour was smaller than the Amiga (all comparisons are made with
the A500 naturally although I welcome a Falcon/A1200 debate but I know
nothing about the Falcon about from its hardware configuration) it had
a attractive layout, it didn't have an exterior power pack-just a
normal kettle plug, it also didn't need an add-on to plug into a TV
unlike the 500. And of course it also had a built in GUI whereas for
the Amiga you have to insert Workbench.
However, the ST had its mouse/joysticks port in a ridiculous place
down below - meaning you had to lift up the thing each time you wanted
to play two player and the plugs were upside down! That and every game
took AGES to load in comparison to the Amiga. Plus the ST wouldn't
always read double density disks I think the STE did or something.
Yes in some respects the ST was closer to a C64 than the Amiga in
terms of performance. The Amiga was definitely the more
technologicaly advanced machine. As far as games are concerned though
it seems that the older the games the better as they are less
different. Most early nineties games are clearly better on the Amiga
than the ST whereas late eighties stuff is about the same. Games that
I know are better on the ST though are few, but R-Type for one was a
way better arcade conversion but that was down to Factor 5 being a bit
lame. (Although they got better later with Turrican)
By the way Alkis your ST emulator, I take its a ST emulator for the
(spit) PC if its for the Amiga any chance I could have a copy for
obvious reasons?

3741. any Llamatron fans here? :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d605e7$0$88613@news.sol.net>
Source record: 64221

I am just wondering if there are any Llamatron fans here (the mindblowing Atari game). I would like to ask if anyone knows of any tips/cheats for that game. I found one myself... of course now when I play I can't allow any children to listen in. :-) :-)

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3742. Re: Micq 4.4 for STiK API patch 3

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: wee_niall@my-deja.com
Message-ID: <8b5a5iacv1@nnrp1.deja.com>
Source record: 64222

Dan, do you ever sleep?? You deserve a medal for the amount of work you
do for our platform - keep it up :-)

Niall

In article <38d5739e$1_2@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
> Well out of the blue, I ran into the Micq author on icq. We found
> the problem with the contact list. So patch 4 is up on my site.
>
> If you didn't get patch 3, don't worry about it. Patch 4 is the
> same except for the fixed contact list.
>
> Hopefully this is the last of the problems with this port.
>
> Dan Ackerman
> aka baldrick...
>
> In article <38d558da_2@athena.netset.com>,
> Dan Ackerman <baldrick@dilbert.netset.com> wrote:
> > New patch available.
> >
> >http://www.netset.com/~baldrick/
> >
> > Fixes:
> >
> > fix for the away time variable in the micq.rc file.
> > fix for some messages (like URL_message) that were crashing the
> >client.
> >
> > Dan Ackerman
> > aka baldrick...
> >
> >
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

3743. Re: Midi on ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Jo'ogn <juergen@tcpip-gmbh.de>
Message-ID: <38D62D4A.8F63A611@tcpip-gmbh.de>
Source record: 64223

Hallvard Tangeraas wrote:
>
> Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:
>
> > If you have a mailing list won't it become exclusive purely because no one
> > will necessarily know of it's existence unless they ask a question on
> > c.s.a.st and get pointed in the right direction?
>
why don't just stick to a website plus a forum ?!
so you can even more easily bulid up an info archive i'd say.
ng's have the habit of reasking and reinventing the wheel as
new users have missed threads etc ...

i'd be glad to give some advice on Atari Cubase, or Soundpools F030
suite. at least what i know (;

--
"Experience is what you get when you don't need it !"
(Petr Chyba, interserv.cz)

3744. Re: WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d63057$0$16855@news.zetnet.co.uk>
Source record: 64224

Forrest Egan wrote:

> I can't seem to find the MegaSTe/TT030/Falcon030 models on eBay; any
> other on-line auctions I could try?

Hi Forrest,

From your original post I believe you were under the impression that Atari ST's and STE's are inferior for midi.

THIS IS DEFINATELY NOT THE CASE!

Even the oldest ST will run a midi sequencer with superior timing to ANY other computer as long as you have... at least 1mb of memory (you could probably get by with 520k, but it doesn't leave much headroom) and a high res/autoscan monitor (to give you a comfortable display to work with... although there are some sequencers that will work ok in medium resolution)

Don't pay much attention to the number on the case (ie 520ST, 520STE etc.) as the memory will most likely have been upgraded anyway, and an STE is very easy to upgrade . Check the memory with a system checking program to be sure.

However, if you want to have an audio output (as well as midi) from your atari, it will have to be a Falcon. But midi-only sequencers will be fine on any old ST.

Cheers, Simon.

3745. Re: Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38D63761.7B52278D@oh.verio.com>
Source record: 64225

I just went to MagiC Online and read the interview. I thought it was pretty
good. I wonder what the surprises for us Atari users is? Maybe MagiC 7?

bengy@home.com wrote:

> I just uploaded a brief interview with Oliver B of ASH onto MagiC
> Online.
> The following questions are answered in the interview: (English and
> German)
>
> Do you still or ever have actively used an Atari-compatible setup? If
> so, please describe it. (i.e. MagiCMac on G3)
>
> How did you first get involved in Atari computers?
>
> Your name is well known in relation to Atari and ASH. When did you
> start at ASH, and has your job changed much since you did? What is your
> favorite part of your job, and your least favorite?
>
> Is ASH stock publicly traded?
>
> When was ASH founded? Has it ever be an Atari-Only software company?
>
> Why does ASH still sell Atari-products? What is the motivation behind
> this, as it surely can not be purely for financial gain.
>
> What does the upcoming Milan 060 (a.k.a. Milan II) mean for the Atari
> market? Does ASH plan on supporting it 100%?
>
> What is ASH's opinion regarding N.AES? Do you feel that it is superior
> to MagiC?
>
> Regarding CAB, are there any plans to continue the development
> seriously? If not, then will the ASH-Webbrowser slot be left occupied by
> an outdated browser, or will we see a new one soon?
>
> How do you react to statement's such as "ASH is the Microsoft of the
> Atari world.." Do you think these comments are justified?
>
> Everyone was surprised when ASH released Emailer, RSM etc out of no
> where. How does ASH find and decide which programs they are going to
> distribute?
>
> What do you feel was the biggest mistake made by the Atari Corp.? Could
> they have did anything different to still be around today?

>
> Which version of MagiC is selling the best? And the least amount? (PC,
> Mac, Atari, Milan)
>
> Which is your best selling Atari program?
>
> Has ASH ever had "in house" Atari programmers?
>
> Is there currently a large problem with Software piracy on the Atari
> Platform as there is with the mainstream platforms? Has ASH taken any
> steps to help prevent piracy?
>
> Are there any plans to open an Application Systems America?
>
> What role did ASH play in the recent decision to have MagiCMilan the
> default OS of the Milan II? Rumors suggest that it was AXRO's decision
> based solely on the look of MagiC. Is there anything you can add to
> this?
>
> No computer shop can live solely off sales of Atari computers and
> software in it's current situation. How come there is no possibility to
> order/pay through Secure Connection on your site? Would this not
> encourage more sales, including from over seas?
>
> In a recent interview with Volker Ritzhaupt of ASH conducted by
> MacGadget, Volker suggested that ASH still had some surprises left for
> the Atari market. Can you give us some hints?
>
> The future of Atari: Is there one? Do you think the MilanII stands a
> chance of becoming a household name, or is it too little too late?
>
> Any other comments?
>
> --
> Bengy
> http
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

3746. Atari-Midi Mail list Created

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8b5ghs$f8c$1@nnrp1.deja.com>
Source record: 64226

HELLO ALL:

I would like to invite any of you
to join the list I have just created which deals with Atari-Midi
specific stuff. This came as a result of discussions on this newsgrp to
meet the need of an Atari musicians wanting to discuss only Midi
things.It is hosted by ONE-LIST.Here is the info.
PS..You can subcribe by using the address provided, or you can go to
the URL and subcribe from there.It might be slow for a while untill we
can get more members. Should be GREAT FUN.See you there!!

Thanks

Tim Conrardy

Atari and Midi. Discuss Atari specific midi applications. Share
information
regarding your favorite Atari Midi programs including some of the more
exotic applications such as Tunesmith, ludwig, and other algo-comp
Programs
along with favorites such as Atari Cubase, Notator, Master Tracks Pro
and
more. Help and sopporting others with their Atari Midi setups.

Addresses:

Post message:
atari-midi@onelist.com

Subscribe:
atari-midi-subscribe@onelist.com

Unsubscribe:
atari-midi-unsubscribe@onelist.com

List owner:
atari-midi-owner@onelist.com

URL to this page:
http://www.onelist.com/group/atari-midi

--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
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3747. Scart cable for an Atari ST-E

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: NetWorld Research <jmarin@jet.es>
Message-ID: <8b547mjjd1@talia.mad.ttd.net>
Source record: 64227

Anybody knows where I can buy a ready-made Scart cable to connect my ST-E to
a Sony TV?
I tried to made it but it's impossible to find in Spain the video-plug of
the Atari ST-E-
Better in Spain or Europe, but if not, in the U.S..

Thank you !

3748. Re: WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8b5i7mgjq1@nnrp1.deja.com>
Source record: 64228

>
> From your original post I believe you were under the impression that
> Atari ST's and STE's are inferior for midi.
>
> THIS IS DEFINATELY NOT THE CASE!
>
>

I would agree with Simon here. All you need is a 1 meg machine for most
midi stuff. I run Notator on a 1 meg 520St!!!
True...more memory would be better, BUT it works!!!
Most other midi stuff works as well...Master tracks pro, Tunesmith,
editrack, ect. Just the early 520's with less then 1 meg will not work
well.

Tim
--

Tim Conrardy Tim's Atari Midi World
http://atlantis-bbs.com/dconrard/index.htm
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3749. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Paul Flieshman <Paul@3rdkind.net>
Message-ID: <38D64BC5.DCF01751@3rdkind.net>
Source record: 64229

Steve Sweet wrote;

>
> Its not obsolete, its still in use, i'm using it right now.
>

As far as developing computer technology is concerned , it's obsolete.
Sorry...I like it, but
to disagree is to have fundamental misunderstanding of computer software
development. Use
does NOT mean that it has been superceded. However, the fact that you use it
means that it
is still worthwhile ;-p

>
> The owners, and ultimatley the future owners/users. Its only a viable
> product if the owners can make money on it and it pirate users like
> yourself just go out and steal it to order then it does not give them the
> confidence to develop it any further, isnt that why there is no further
> development of Atari software. Ultimately you yourslef are responsible for
> it being 'obsolete', you are removing the profit from the owner

How can the owner profit from a product that he no longer sells?
Copyright money is payable on sales; this DOESN'T include old ROMs from system
solutions or wherever;
it's already paid.

> who in the
> end are doing this /only/ to make money. In short youve created its
> obsolecence youself by advovating its theft.
>

BUT if the product is no longer being developed and clearly will not ever be
again,
then you are fighting your own atari advocacy principles by excluding use of
the rproduct due to
it's lack of widespread availability. Don't get me wrong....I don't advocate
cracked software as a rule
e.g. the games that are always being sold on cd in this group.

>
>
> They are not interested coz they are a massive corporation who dont
> interface with consumers, relying on authourised service personel to do
> things for them. You wouldnt go to Shell head office for oil would you!!

Wrong they are not interested because the numbers of users is still too small to
make it financially viable for them to rerelease the product. In fact, the current owners
of the copyright probabaly are barely aware of their possesion at all....there is no longer any
commercial point in exploiting it.

Sorry if this comes on a bit strong, but I think Pera is RIGHT; ultimately, he is advocating the platform and
in real world law there are billions more lost on music piracy or even windows piracy than copying atari roms.
The people who copy these roms/images either already use the computer (and therefore own a license for the
copyright for a version of TOS anyway) or might be drawn to the platform through emulators....they certainly won't
come otherwise.

C-ya,
paul ;-p

3750. Re: Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: bengyc@my-deja.com
Message-ID: <8b5jithjg1@nnrp1.deja.com>
Source record: 64230

In article <7kjB4.16958$Nn6.621132@newsread2.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> Bengy,
> Exactly where is this interview?
> John G.

oops :/
Im sorry:
MagiC Online: http://bengy.atari-computer.de
Interview: http://bengy.atari-computer.de/i_ash.htm
List of interviewS: http://bengy.atari-computer.de/read.htm
Bengy

Sent via Deja.com http://www.deja.com/
Before you buy.

3751. Re: Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: bengyc@my-deja.com
Message-ID: <8b5jlt$hr6$1@nnrp1.deja.com>
Source record: 64231

In article <7kjB4.16958$Nn6.621132@newsread2.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> Bengy,
> Exactly where is this interview?
> John G.

oops :/
Im sorry:
MagiC Online: http://bengy.atari-computer.de
Interview: http://bengy.atari-computer.de/i_ash.htm
List of interviewS: http://bengy.atari-computer.de/read.htm
Bengy

Sent via Deja.com http://www.deja.com/
Before you buy.

3752. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sdckml20lul128@corp.supernews.com>
Source record: 64232

On 12 Mar 2000 17:11:42 , Thomas J. Andrews wrote:
>A crippling disability has just put my SLM804 laser printer into forced
>retirement. It's been a faithful machine, printing many a newsletter
>master for its original owner, and I've had a lot of fun with it, but it's
>time to move on. I know I could get another 804 or a 605 from Best
>Electronics, but I'd like to explore other options before deciding.
>
>First I should say I'm using a Mega ST4 that is stock except for the TOS
>extension card with switchable TOS 1.4 and 2.06. I use TOS 2.06 virtually
>exclusively, except for games. I'm currently using a Toadfile 44 hard
>drive and ICD HD software, and expect to add a Syquest 200 Mb Removable HD
>in the very near future. I have an Epson LX800 9-pin printer I'm using for
>the time being, so I have enough time to do a thorough search.
>
>My requirements are nothing special. I'm looking for output quality at
>least the equivalent of the SLM804, so that means either another laser or
>an inkjet. I'm not adverse to used equipment; my last major new equipment
>purchase was a disk drive for my 8-bit in 1988. I'm looking for low
>per-page operating cost; I don't want any proprietary non-refillable ink
>cartridges that only print about 25 pages. Color printing is unimportant.
>I need to be able to use xerographic and/or bond computer paper for daily
>use; I have a large supply I want to use. I could purchase special paper
>for special use events if necessary, but I don't particularly care for the
>idea.
>
>The ability to work with PageStream 2.2b and SpeedoGDOS 4.1/AtariWorks 1.2
>is essential. Since aquiring this system a year and a half ago these
>programs have become an important part of my personal and business computer
>use. I also use SpeedoGDOS with CAB and Newsie, and I want the ability to
>print from them once in a while. I'm not adverse to moving up to
>SpeedoGDOS 5 if necessary, if I can find it and if it will work properly
>with AtariWorks. The ability to work with Ultrascript or to accept
>Postscript output is _highly_ desirable. Epson emulation ability would be
>nice, so I can use some of my other programs with the new printer if I feel
>like it, like Image Cat or Print Master. (In truth, there is probably
>little I can do with Print Master I can't do with PageStream, but what the
>heck.) I'd like to be able to do screen dumps and use the TOS "print" file
>feature now and again. Printer drivers for the above software should be
>readily available, since I may not have them already. While I haven't
>started using it yet, I also have a Spectre GCR and several MAC programs,
>so I'd like a printer I can use with them, too.
>
>Any suggestions? And possibly more important, anything I should avoid?
>

>
Fortunately, a friend has heard of my plight and has offered to send me the SLM804 that's currently taking up space on his porch. He says it works ok, as far as he knows, but needs a drum and some toner. The drum and toner from my present printer should take care of that. However, there is, of course, no guarrantee just how long this 804 will last, either. So, I'd like to continue this discussion for future reference.

I appreciate all your comments and suggestions, but they bring up several more questions. The consensus seems to be against inkjets, mostly because of the cost of ink carts. The President of my old user group used to create newsletter pages on his Deskjet 500 with an STe, and they compared favorably with those created by the former owner of my SLM804. He used to claim he refilled his ink carts and the refills cost him just pennies each. Doesn't that work any more? I see ads for refill kits in the back of Computer Shopper, so you'd think it was at least possible.

I had thought to keep my eyes open at garage sales this spring for old printers that have been retired in favor of the newer ones that have been offered with so many great rebates. I expect to find many more inkjets than lasers, with Deskjets being the most common. Do Deskjets hold up well? I saw just one last year, a Deskjet 500 for $10, but I passed it up because it looked like it had been used very heavily. Might it have been all right? Do inkjet carts go bad if they sit around for a month or so between uses?

I stopped in at Ebay last night, and a search on "laser printer" yielded 314 hits. I looked at the first 150, and saw several HP Laserjet IIs, a few IIIs, quite a few 4s, some 5s, several I can only assume are bigger or newer, not suitable for home use. The IIs were mostly reasonably priced. Assuming the sellers description says the printer is working, how likely is a II to last a while? And what kind of footprint does it have?

Some of the new Deskjets and Laserjets are quite attractive, and so are some of the prices. I saw a Deskjet 612c listed at $89, with a $30 rebate offered from HP. What about one of them? Can a newer Deskjet or Laserjet be configured to emulate an older model if an older driver is used?

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

3753. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38D65C97.DEFC178C@cfc.dnd.ca>
Source record: 64233

Martin Nightowl Byttebier wrote:
> Hoi,
> Today I discovered that Katherine Ellis' homepage has been hacked by some
> idiots who call themself *pro-MagiC* lovers. This is the most despicable act
> I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
> say *MagiC-morons* not accept the existence of another OS?
> Where are the days that we Atarians were one happy family?
> This is surely a very sad day for me.
> CU
> Martin

yes this is sad and stupid
it is not like they were performing a usefull service as some hackers
do.
these people are just 'crackers', in all ways.
pay no attention. they probably love all this 'heat' they are
generating.
kids.

ken
tha TAF guy

3754. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38d660a1.9226519@news.tmisnet.com>
Source record: 64234
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Alas, it's more fun to chat with narrow-minded
people who think "PC" means "clones of the IBM
personal computer", because when they ask if
our machine is "compatible" we can say "Oh no,
ours is a REAL computer."

These are the same people who think "Megahertz"
means "power", ignoring the concepts of "hardware
efficiency" and "software efficiency".

Besides ... the Amiga was originally developed
for Atari as the ultimate game system and only
wound up at Commodore during some last-minute
shenanigans. Honestly, you should put an Atari
logo on your Amiga.

George Crissman
strads@tmisnet.com

On Mon, 20 Mar 2000 02:04:26 +0200, Alkis Polyrakis
<alkis21@mail.otenet.gr> wrote:

>I apologize for the crosspost, but this concerns both of the groups. Do
>you remember the old fight of the 80s between Amiga and Atari ST users?
>Those were the days... Well I'm an Amiga user, and I had never seen an
>Atari in my life. I'm thinking of making a Kick off 2 section in my
>homepage, so I downloaded an Atari ST emulator (among others) in order
>to get some screenshots (don't worry, I deleted it now) from the ST
>version. I couldn't resist the temptation to download some games and see
>what the machine was all about... I was surprised to find a bunch of
>games inferior to the Amiga versions! Even the audio performance, of
>which I had heard so much about, was slightly better than the one of a
>Commodore 64!
>So am I missing something here? Which games were the best of the Atari
>ST?
>Ok, let's start talking about the old argument again.. :) I'm not trying
>to start a flame war, just a polite conversation.
>
>
>--
>'I didn't fight my way to the top of the food chain to be a vegetarian'
>
>Polyrakis Alkis
>University of Patra, Greece
>Electrical engineering department

>ICQ #: 10123551
>URL: http://i.am/alkis
>(Click on the English flag if you're not Greek)

3755. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953574880-38590AEicMi@sweet3.freeserve.co.uk>
Source record: 64235

Hi Paul

>I used SELECTRIC for a long time, and had no trouble under MagiC 5 since I
> don't use long filenames. The only thing that was annoying about it was
>that if you changed resolutions, SELCTRIC disappeared, and was replaced by
> MagiC's built in selector. :^(

If you use the replacement shutdown you can set it to kill SELECTRIC for a
res change.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3756. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <pZDdyCAazm14Ew0n@stretton0.demon.co.uk>
Source record: 64236
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

In article <38d5aced.322234615@news.rdc1.ab.wave.home.com>, DJfukaduk
<george@jungle.com> writes
>How much is a MouseBuster? So it connects a PS2 mouse to the Atari
>mouse port?
>
>Demzy
>
>On Sun, 19 Mar 2000 16:04:51 +0000, john oakes
><oakesy@stretton0.demon.co.uk> wrote:
>
According to the last issue of Atari Computing 16. The cost of
MouseBuster is 19pounds sterling true this is for a serial mouse
interface, but from what the advert mentions your ps/2 mouse with an
adapter will be supported. From your address your from Canada. In this
magazine under world-wide resellers for Canada is :
Ken Macdonald
unit 504
2154 Dundas St. West
Toronto
Ontario M6R 1X3
Tel (416)533-0504
anarkist@idirect.com
True it seems a long away about a problem of rewiring, but when you come
to replacing a mouse which will happen (Oh! it's does happen). You will
have easier time in just buying a mouse. I hope this will help. keep
Atarianing.
--
john oakes

3757. Re: help w/ hard drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <JoEFOHAFSn14EwD8@stretton0.demon.co.uk>
Source record: 64237

In article <38d52d20$0$88376@news.sol.net>, Douglas Zander
<dzander@solaria.sol.net> writes
>
>Now I have a more embarrassing question. What is the difference between
>a "hard drive boot program" and a "hard drive driver"? Do I need both
>on my floppy A drive? Can I get by with just the "hard drive boot program"?
>
>
>JI Logan (jlog@zetnet.co.uk) wrote:
>: On 18 Mar 2000 18:38:15 , Douglas Zander wrote:
>
I noticed your embarrassing question. With my HDDRIVER7 the boot prg is
mainly for the HDDRIVER7 to recognising your harddrive for partitioning
and formatting purpose while the driver will allow the computer
recognise hard drive partitions. I noticed this sometime ago when my
auto boot sequence mentioned the I have already booted hard drive. So in
theory you could reboot with HDDRIVER7 and access C drive. If you had
GESOFT Harddriver, after first part bootup you hold both shift keys and
X any prg to prx and return to continuing booting.
HDDRIVER7.SYS on C drive is my driver.
I hope this will prove useful.
-Med vennlig hilsen-
john oakes

3758. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: tron1@globalserve.net
Message-ID: <38d67463.12340674@nntp.uunet.ca>
Source record: 64238
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On Mon, 20 Mar 2000 17:40:57 GMT, strads@tmisnet.com (George Crissman)
wrote:

>Alas, it's more fun to chat with narrow-minded
>people who think "PC" means "clones of the IBM
>personal computer", because when they ask if
>our machine is "compatible" we can say "Oh no,
>ours is a REAL computer."
>
>These are the same people who think "Megahertz"
>means "power", ignoring the concepts of "hardware
>efficiency" and "software efficiency".
>
>Besides ... the Amiga was originally developed
>for Atari as the ultimate game system and only

Jay Miner designed some 8 Bit computers at Atari and that's the only
thing Amiga and Atari have in common. Amiga Inc. was an independent
company. When they got into financial trouble Commodore bought them
for $4.25 a share while Atari's Tramiel offered them 98 cents....

>wound up at Commodore during some last-minute
>shenanigans. Honestly, you should put an Atari
>logo on your Amiga.

No, thanks.

3759. Re: Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38D6790D.B028B749@cfc.dnd.ca>
Source record: 64239

John Garone wrote:
> Bengy,
> Exactly where is this interview?
> John G.

http://bengy.atari-computer.de/

ken

3760. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <TTuB4.745$fg2.2931808@nnrp1.proxad.net>
Source record: 64240
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Pera Putnik <ppera@soyaprotein.com> a crit dans le message :
8at20p$44k$1@SOLAIR2.EUnet.yu...
>
> Nicholas Bales <bales@online.REMOVETHIS.fr> wrote in message
> news:8at0tnncf1@news.stortek.com...
> >
> ?
> >
> > A PS2 mouse is just a rewired serial mouse, right? If so then you there
is
> > info about these in the Quick FAQ.
> >
>
> PS2 mouse uses different voltage levels than serial mouse. It works at
> standard 5V , while serial works at around -10V. However A4 Tech sales
their
> PS/2 mouses with some adapter, so they can be attached to serial port.

Really? 99% of the serial mice I've seen came with a PS/2 adapter.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3761. site update

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8b5u86$73g$1@uranium.btinternet.com>
Source record: 64241

Are you getting excited :)

my old site has been updated from www.mega.strayduck.com TO...

http://www.btinternet.com/~exxos/

Find all Atari zine links there and all my fav links.

Also you can now download "ITS GREAT" Falcon game Demo from there.

Please update you bookmarks as all my other sites will not be updated.

Pages include the Offical home page for Mega Disczine :)

Be CoOl bE nO FoOl

Chris

exxos@bigfoot.com

ICQ 25028406

3762. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: r.m@mailandnews.com
Message-ID: <38d681d5.2917415@news-2.csn.net>
Source record: 64242
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On Mon, 20 Mar 2000 19:15:15 GMT, tron1@globalserve.net (Stephan
Neise) wrote:

>On Mon, 20 Mar 2000 17:40:57 GMT, strads@tmisnet.com (George Crissman)
>wrote:
>
>>Alas, it's more fun to chat with narrow-minded
>>people who think "PC" means "clones of the IBM
>>personal computer", because when they ask if
>>our machine is "compatible" we can say "Oh no,
>>ours is a REAL computer."
>>
>>These are the same people who think "Megahertz"
>>means "power", ignoring the concepts of "hardware
>>efficiency" and "software efficiency".
>>
>>Besides ... the Amiga was originally developed
>>for Atari as the ultimate game system and only
>
>Jay Miner designed some 8 Bit computers at Atari and that's the only
>thing Amiga and Atari have in common. Amiga Inc. was an independent
>company. When they got into financial trouble Commodore bought them
>for $4.25 a share while Atari's Tramiel offered them 98 cents....

If Atari, aka Tramiel hadn't been so arrogant Atari would have owned
Amiga. Basically Atari loaned Amiga some money at some point, when
the loan was nearly due Amiga talked to Atari about just buying them
out, but instead of trying to compromise and negotiate in good faith
on the price Tramiel offered a ridiculously low price. So Amiga wound
up talking to Commodore and the rest is history.

>>wound up at Commodore during some last-minute
>>shenanigans. Honestly, you should put an Atari
>>logo on your Amiga.
>
>No, thanks.

Yeah, I agree. From what I read somewhere, Atari only wanted the
Amiga for the chipset.

3763. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <38d68997.645116499@news4.usenetserver.com>
Source record: 64243
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

r.m@mailandnews.com wrote:

>Yeah, I agree. From what I read somewhere, Atari only wanted the
>Amiga for the chipset.

... lucky for us democoders they didn't get it :) The most fun I had on the atari was to get around the limitations in the hardware. Many of my Amiga friends turned to me when they needed weird 68k optimizations, and they were stunned when they learned about how we removed the borders and did syncscrolling (aka hardware scrolling) on a machine that wasn't supposed to be able to do it.

Eventually two members of Sync became Amiga owners, and one even joined an Amiga demo group. Two different machines for different tastes, I would gladly have owned an Amiga myself too.

Red Fox / Sync

3764. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953581236-310318AEicMi@sweet3.freeserve.co.uk>
Source record: 64244

Hi Pete

>>Have you tried running a terminal to see what questions and responces are
>>required. What is your ISP?, CIX i presume.

>No - how do I do that?

Using something like connect, type atdt <ISP phone-no>, and then watch the
screen, the ISP will ask certain questions, you can follow with an
appropriate responce, have connect buffer the screen, you can then graft
this question / responce sequence as appropriate in iCon

Although if CIX is a PPP setup then you shouldnt need any of this
scripting, just the details plumbed into iConf.

>I am using the data that Derryck gave me and which work for him.

If it worked for Dezza it should be a 'drop in and use' for you!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3765. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953581240-310966AEicMi@sweet3.freeserve.co.uk>
Source record: 64245

Hi again Pete

>once I've got things working I may try switching to one of the new 'free'
>ISPs for internetting, keeping CIX for conferencing only.

Doesnt PoxyTron give some freebie time.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3766. MultiTOS ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8b8pdbrtc1@plutonium.btinternet.com>
Source record: 64046

Wayy back when I had my Falcon I used MultiTOS which came with the Falcon,
For some stupid reason I can't get it to load anymore, would not load off HD
for a start I had to boot it off floppy which was stupid. Is it on the net
somewhere to download ?

Thanks

Chris

--
Be CoOl bE nO FoOl

Chris

exxos@bigfoot.com
www.btinternet.com/~exxos/
ICQ 25028406

3767. MIDI format ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8b8pdsdnb1@neptunium.btinternet.com>
Source record: 64047

Is there any docs on how the MIDI files are set out and how they are decoded
to be played ?

Thanks

Chris

--
Be CoOl bE nO FoOl

Chris

exxos@bigfoot.com
www.btinternet.com/~exxos/
ICQ 25028406

3768. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <GsSB4.621$m15.1976379@nnrp4.proxad.net>
Source record: 64048

William Sayers <william@sayersw.freeserve.co.uk> a crit dans le message :
8b8ipb$ts4$1@newsg4.svr.pol.co.uk...
> Hi,
> On my 520ST I thought I had the default 512k of RAM but it can
> copy 720k floppies without swapping disks halfway, Whereas when
> I use pacifist set up for 512k of RAM it stops halfway and switches
> disks before switching back. So does the fact that my machine can
> copy the 720's without swapping mean that it's been upgraded in the
> past??

```
Are you sure they are 720K disks? Early 520s had a single sided floppy with
the 360K capacity.

If you are in doubt, use the sysinfo utility from:
http://bales.online.fr/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3769. Re: HDDriver & Syjet HELP

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b8s85$r03$1@plutonium.compulink.co.uk>
Source record: 64049

In message <38d17af0$0$16857@news.zetnet.co.uk>, cstanley@zetnet.co.uk said:

>May I respectfully remind Atarians that there is a difference between
>C:/ partition and c:/ partition?
>
>Upper case C refers to the harddrive (internal or external).
>Lower case c refers to an attached DMA cartridge (though I've never
>come across one).

Agreed as to the case of 'c:' but are you sure that it is DMA? I thought it used a different set of address registers. Anyway, I have two cartridges; one is very common: a clock cartridge (of which there are several variants), the other is a VT100 terminal that I picked up cheaply. I know that there was also a cartridge version of Fast Basic. And of course there are protective dongles for Cubase and some other programs. Anyone have a more complete listing of Atari cartridges?

Regards, /Peter/

3770. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b8s87$r05$1@plutonium.compulink.co.uk>
Source record: 64050

In message <8audh3mnc1@zingo.tninet.se>, jorgen.nyberg@mailbox.hogia.net said:

>>> I found I could drag entries into the required folders or
>>>order, but I still can't understand the meaning of the little icons to
>>>the left of the entries - specially the 'bar' that's first in the line
>>>and disappears when you click on it - what does that do?
>>
>>Youve got me there, i aint got the faintest dude.
>>
>Hi
>
>It isn't the hotlist check icon you're thinking of?

And what might that be/do? Actualy there seem to be two separate
mini-icons to the left of the text line. I don't know what either does.
Does anyone have any instructions about the new hotlist in CAB 2.7 -
English or German? If so, any chance of a copy, please?

Regards, /Peter/

3771. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b8s89$r06$1@plutonium.compulink.co.uk>
Source record: 64051

In message <38d218b6$0$16852@news.zetnet.co.uk>, jlog@zetnet.co.uk said:

>On 16 Mar 2000 19:46:40 , "Pera Putnik" wrote:
>
>| . . . .
>| Don't you think that it's little absurd that people share Atari ST's for
>|free, and we talk about illegal usage of their 10-15 year old OS ?
>
>I suppose it's a question of respect for others and the feeling that
>on the whole it is better not to steal or break the law. Of course,
>this is not 100% and I doubt, for instance, if there are any
>motorists who can say that they have never broken a speed limit. But
>if everyone steals what they want, life would be very unpleasant.
>It's bad enough when even a minority steal.

Yes, but the essence of theft is that you deprive the owner of the use
of the item - as in the Aston Martin analogy posted here earlier. Who
are you depriving of anything when you copy something that is no longer
available in the market? It has been said that some dealers still supply
some TOS versions and they would lose out. I accept that - if there are
such dealers. It's up to them to make themselves known and tell people
that they can supply, and in which territory. Many people would be happy
to pay for no longer available items - if they knew where!

Regards, /Peter/

3772. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8b8s8b$r07$1@plutonium.compulink.co.uk>
Source record: 64052

In message <38d37c15$0$16852@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk said:

>Subject: Printer Drive - HP Deskjet 710C

>Anybody any idea where I might get one of these drivers or at least
>something that might be a close approximation? I've got the chance to use
>one of these if I can get the software.
>
>It's not for anything classy like Pagestream as is being discussed in
>another thread, just First Word PLus and possibly Timeworks although I
>appreciate some of the points will be relevant I expect.

Hi Trevor!

I don't know if you realise this, but there is no such thing as a
generic printer driver for most Atari programs - most have their own,
though those that print via GDOS can use common drivers supplied with
NVDI.

As regards First Word Plus - you can adapt any existing *.HEX file and
compile it to *.CFG with the INSTALL.PRG supplied in the distribution,
provided that you have the correct control codes for your printer. One
thing to watch is that though the data has to be all in hex, numerical
data (say for characters per inch) needs to be in hex-coded decimal for
each digit. As an example, the code for many HP printers (like my
DeskJet 520) for character spacing is 1B,28,73,n,48 in hex, where n is
the cpi. If this is, say, 20 for condensed elite, you have to input
32,30 here (= 2,0 in decimal) and *not* 14, which is the hex equivalent
of decimal 20. Condensed pica is normally 16.67 cpi but can be rounded
to 17 cpi, so use 31,37 for that; elite is 12 cpi so use 31,32 and pica
is 10 cpi so use 31,30. Note that you can't get fully justified print
with proportional fonts, as 1WP only counts the number of characters per
line without taking character widths into account.

I believe Timeworks uses GDOS for printing, so NVDI drives should do.
Don't know if there is one for the 710, but you coud always try the
Behne Brothers if it is not provided.

Regards, /Peter/

3773. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Angus Manwaring <angus@angusm_ANTISPEM_.demon.co.uk>
Message-ID: <646.115T1640T11375111@angusm_ANTISPEM_.demon.co.uk>
Source record: 64053
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 21-Mar-00 16:45:09, ehaines said
>>The Amiga had a slightly better graphics chip than the Atari

>>Nevermind, it'll end up as a flame war in a couple of seconds!
>;-)

>Heh, I used to first have C64/Atari 8-bit arguments with a
>cousin of mine, which later turned into Amiga/ST arguments.

Specky, Specky, Specky!!!!!

:) Sorry,I don't know why I said that, I was a C64 user myself.

All the best,
Angus Manwaring. (for e-mail remove ANTISPEM)

I need your memories for the Amiga Games Database: A collection of Amiga
Game reviews by Amiga players http://www.angusm.demon.co.uk/AGDB/AGDB.html

3774. Cab v2.7 crash on a particular website

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38d80bcf$0$16850@news.zetnet.co.uk>
Source record: 64054

Hi all!

I've tonight visited the new Dead Hackers Society website at
http://www.dhs.nu (or you can get to it from dhs.atari.org).

However before all the files have loaded, Cab crashes with a Bus Error. :(

I've spoken to Anders Eriksson (aka Evil) of DHS on IRC, but he couldn't
explain it.

I'm using Cab v2.7c, under MagiC v6.01, StiNG v1.22, and Dan Ackerman's
latest Cab OVL, v1.4002 (I also tried an earlier OVL, but with the same
results).

Can people please test it with their system and let us know here?

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

3775. Re: Hybrid Arts or Barefoot Software Programs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d8162d$1_2@athena.netset.com>
Source record: 64055

In article <38D7BD31.B8FF6F1A@mindspring.com>,
Laurence Shields <laurenceshields@mindspring.com> wrote:
>Hi everyone,
>Can anyone tell me what the last and most sophisticated of the "-track"
>sequencers was? I'm speaking of the Edit/Sync/SMPTE-Track programs
>originally put out by Hybrid Arts and then by someone called Barefoot
>Software.
>Does anyone have any of these? I'd like to buy one but I want to get the
>last version put out, ya know.

I can't tell you the version, but I can tell you a bit about the
Barefoot above.

If I remember correctly (back in the dim recesses of my mind that
remembers the early 90's), Hybrid Arts was either a) going out of business
or b) going out of the atari business. When this happened several of the
programmers got the rights and started barefoot software. So don't worry
about it being barefoot as opposed to hybrid arts. All that changed was
the company and not the programmers.

Dan Ackerman
aka baldrick...

3776. Re: Cab v2.7 crash on a particular website

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d8176c$1_1@athena.netset.com>
Source record: 64056

Hey now aren't I allowed a day off now and then ;)

Watch my site and/or the newsgroup for version 1.4003, I've been
playing around with some stuff and it came up no problems here. But I
didn't see your message until after I had already been playing around with
some stuff. So maybe it will fix your problem, maybe it won't. We can
hope for the first.

Dan Ackerman
aka baldrick...

In article <38d80bcf$0$16850@news.zetnet.co.uk>,
James F. Haslam <jfhaslam@zetnet.co.uk> wrote:
>Hi all!
>
>I've tonight visited the new Dead Hackers Society website at
>http://www.dhs.nu (or you can get to it from dhs.atari.org).
>
>However before all the files have loaded, Cab crashes with a Bus Error. :(
>
>I've spoken to Anders Eriksson (aka Evil) of DHS on IRC, but he couldn't
>explain it.
>
>I'm using Cab v2.7c, under MagiC v6.01, StiNG v1.22, and Dan Ackerman's
>latest Cab OVL, v1.4002 (I also tried an earlier OVL, but with the same
>results).
>
>Can people please test it with their system and let us know here?
>
>
>Cheers!
>
>
>
>James
>
>
> ___________________________________
> / /\
> / James Haslam / \
> / / || \
> / Email address: / || \
> / jfhaslam@zetnet.co.uk / /||\ \
> / / //||\\ \
> / Website: / \

> / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
>/_____________________________/_____________\
>
>List owner of the Cheshunt Computer Club mailing list
>---
>
>
>
>

3777. Re: Trouble surfing the www with CAB ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d817f1$1_1@athena.netset.com>
Source record: 64057

In article <019e5710.2f649c69@usw-ex0102-013.remarq.com>,
bytor <marvinjrNOmaSPAM@mindspring.com.invalid> wrote:
>I am trying to use CAB 2.7 to surf the web. I am having
>troubles. I have a German version using D&D translation .rsc
>files to English. My manual is in German :(I only read English.
>
>I am using STing and am able to dial and ping my ISP. I have
>copied CAB.OVL v1.4 into my modules folder.
>
>Now, how do I surf the www? Do I dial first and then launch
>CAB.APP? Anything else I need to do before I can access a URL?

Dial your ISP and then launch CAB. You should be ready to go.

Dan Ackerman
aka baldrick...

3778. Re: Trouble surfing the www with CAB ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: atarigalen
Message-ID: <0208e7e0.0d223d75@usw-ex0107-055.remarq.com>
Source record: 64058

In article <019e5710.2f649c69@usw-ex0102-013.remarq.com>, bytor
<marvinjrNOmaSPAM@mindspring.com.invalid> wrote:
>I am trying to use CAB 2.7 to surf the web. I am having
>troubles. I have a German version using D&D translation .rsc
>files to English. My manual is in German :(I only read English.
>
>I am using STing and am able to dial and ping my ISP. I have
>copied CAB.OVL v1.4 into my modules folder.
>
>Now, how do I surf the www? Do I dial first and then launch
>CAB.APP? Anything else I need to do before I can access a URL?
>
This looks good. Since you can ping I assume your DIAL.SCR is
good. Could you explain the problems in detail and the version
of STing?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3779. Re: New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: atarigalen
Message-ID: <0c42cde0.0e6b3234@usw-ex0107-055.remarq.com>
Source record: 64059

In article <8b7lao$2q4$1@newstoo.ericsson.se>,
epkerha@epk.ericsson.se (Erik Hall) wrote:
>Hi all,
>
>Now it's time again for a new MyMAIL version (0.96)
>
Erik,

A wish of thanks for your continuing to update your most
excellent program. Are you intending to make it commercial once
it's out of beta (v1.00?). I for one would send some cash your
way.

Galen (who still is using MyMail 0.85)

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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3780. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38D8189B.E7E35794@atarist.com>
Source record: 64060
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard wrote:

> And it shows! Ever realised that the Amiga was multitasking whilst the
> (spit) PC was still a glorified typing machine? (And still is)
> > Please get youself a PC, they're uncomparable.
> Oh perlease you think anyone in their right mind would buy a platform
> that is fundamentally flawed and filled with the over-priced and
> poorly written dross thrown out by those crooks at Microsoft.
> I'd even rather have a Mac than buy a PC knowing that Bill Gates and
> Intel are laughing at me knowing that what Ive just bought is ALREADY
> out of date and will crash on me every time you try to do anything.

Yes, the PC was just a glorified typing machine. But it's not even close to that now. It seems evident that you're speaking out of hatred for PCs and/or people who choose them, and not out of knowledge. I'm not promoting PCs, but had to point out your error. No computer has to have Microsoft products running on it, nor Intel. There are many good alternatives to MSDOS & MSWindows operating systems, including BeOS, Linux, FreeDOS, and I know there's more but can't remember them right now. Intel makes the Pentium and Celeron processors, but there are several alternatives to those also. Like AMD, WinChip, and Cyrix. I personally try to stay away from the mainstream overpriced stuff. I have 2 Atari computers, but I'm interested in *ALL* systems. I don't know why, but I do love my Ataris. Probably the same reason the Amiga group loves their Amigas! I think it's cool that we've had diversity in computers, which has led to competition and the growth of the computer industry. I'll never understand why people let their love for a particular machine create anger and hatred towards fellow mankind. (note - I'm not directing this at you - just a general observation).

Just my 2 cents.
Happy computing to everyone!
Andy Blakely

3781. Re: Assembly Language and Pagestream Drivers

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: atarigalen
Message-ID: <01b493a4.0ed1a60f@usw-ex0107-055.remarq.com>
Source record: 64061

In article <953621386-359437AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:
>Jerry, I've sent you an email with two PageStream drivers for
>the 6** series printers that someone wrote for me a long, long
>time ago.

Hmm, can I get them as well?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3782. CAB.OVL 1.4003 available

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d823f9$1_1@athena.netset.com>
Source record: 64062

```
CAB.OVL 1.4003 available.

http://www.netset.com/~baldrick/

Changes:

Modified authentification failure timeouts.
Modified POST. Let me know if it works worse.
Modified code for remote resets on a connection.

.

Dan Ackerman
aka baldrick
```

3783. Re: Getting start with MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e7v2j5.1j21d4vmbzevyN%rlcolli@ibm.net>
Source record: 64063

Ryan Collins <rlcolli@ibm.net> wrote:

> I recently purchased a Yamaha PSR-83 keyboard, and am wanting to get
> into Midi sequencing.

Ok, following Daniel and Hallvard's suggestions, I have some software.
Now I have another problem. I downloaded MasterTracks Pro, but the demo
songs don't play correctly, I think there is some sort of mapping
problem between the Yamaha and the ST. I'm new to this whole MIDI thing.
What can I do to get them talking together correctly?

--
Ryan 'Gozar' Collins
rlcolli@ibm.net

3784. cerco Floppy esterno per mega ste

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: matteo b <mberli@dada.it>
Message-ID: <38d7fac0.0@news.dada.it>
Source record: 64064

come da oggetto prezzo accettabile

3785. I'm looking for external fdd for mega ste

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: matteo b <mberli@dada.it>
Message-ID: <38d7fb3b.0@news.dada.it>
Source record: 64065

I'm looking for external fdd for mega ste.

contact me by mail mberli@dada.it

3786. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <128ffd78.d9923f79@usw-ex0102-084.remarq.com>
Source record: 64066

Are you using a 520st with external floppy or a 520STFM with
internal floppy?

If you have a 520st with external floppy drive: 1.check the
floppy drives model. SF354 is a 360k SS disk drive. SF314 is a
720k DS/DD disk drive.

If you have a 520STFM: Some models had 360k drives while others
had 720k drives. To test this just try formating a disk to
Double Density. If it formats and verifies that ~ 720,000 bytes
are available, then you have a 720k drive.

To verify your ST's available RAM memory: Download a system
analyzing program from an FTP site. (e.g. Use "Profile"
available at ftp://f.ms.uky.edu/pub2/atari/utilities/). Such a
program can tell you more info about your ST than you could ever
need to know.

Hope this is useful :)

Bytor- Nashville, TN USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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3787. Re: Hybrid Arts or Barefoot Software Programs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <0a30139a.dd758a99@usw-ex0102-084.remarq.com>
Source record: 64067

>Can anyone tell me what the last and most sophisticated of the
"-track"
>sequencers was? I'm speaking of the Edit/Sync/SMPTE-Track
programs
>originally put out by Hybrid Arts and then by someone called
Barefoot
>Software.

I believe SMPTE Track was the last available. The "gold" and
"platinum" versions of SMPTE Track are the last releases I know
of.

>Does anyone have any of these? I'd like to buy one but I want
to get the
>last version put out, ya know.

SMPTE Track uses an external box (SMPTEmate or SMPTEmate plus)
that works both as a key/dongle and as the SYNC interface o
SMPTE gear. You will need both the software as well as this
device. I have a lot of Hybrid Arts stuff as well as other Atari
MIDI gear that I have collected over the years. I need to make
an inventory and perhaps I will have an extra to sell. I will
only part with any Atari stuff if I still have another for my
collection.

Bytor- Nashville,TN USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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3788. Re: MultiTOS ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <0f5c44d0.e10fbeff@usw-ex0102-084.remarq.com>
Source record: 64068

I am not meaning to make fun, but why do you want MultiTos ? Are
you aware of the other great multi-tasking OS for the Atari?
Of all of these, MultiTos has the most bugs and the least amount
of features.

Here is a list of other OS listed from my least favorite to my
favorite. All of these are still available and supported!!! :
1. Geneva (from Gribnif Software)
2. Mint (freeware)
3. MagiC 6 (from ASH)

The only reason I like MagiC better than MINT is the fact that I
have a users manual with it, but of coarse it costs a lot more
to get the manual :)

You can also get Debian Linux 68k to play around with. It is a
lot of fun, but not a great OS for your average user. It is well
worth the price though! I picked mine up for about $0 US :)

Hope this helps! If you still insist on MultiTos you can email
me and perhaps I can help you locate it.

Bytor- Nashville, TN USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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3789. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FrsMs8.H@gem.win.co.nz>
Source record: 64069
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

john oakes (oakesy@stretton0.demon.co.uk) wrote:
: According to the last issue of Atari Computing 16. The cost of
: MouseBuster is 19pounds sterling true this is for a serial mouse
: interface, but from what the advert mentions your ps/2 mouse with an
: adapter will be supported. From your address your from Canada. In this

I should clarify this by saying that the adapter is for *serial* mice.
Many but *not all* PS/2 mice can be adapted to become a serial mouse with
a small adapter.

If I had time I would make a new PS/2 to Atari mouse adapter, but I don't
have time at the moment.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

3790. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Even Sandvik Underlid <eunderli@online.no>
Message-ID: <672.115T2991T13935191eunderli@online.no>
Source record: 64070
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

>> And don't forget A3000 which had 030/25MHz, support for VGA and RGB, SCSI
>> etc before Falcons ;)

>The TT had an 030 at 32MHz, SCSI, VME, LAN, MIDI, no VGA but support for
>256Mb RAM, before the A3000 ;-)

>At least the Atari clones are actually in production ;-)

You know, one thing I've thought of is if the Milan could run AmigaOS with
some small modifications in the OS. After all, AmigaOS runs on the Draco,
an Amiga clone which lacks the custom chip set ... If so, it might give the
Boxer (Amiga clone due out "soon" for you Atari fans) some competetion.

Maybe the Boxer could be modified to be the ultimate Atari clone as well? :)

--
Even Sandvik Underlid

3791. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953740174-569651AEicMi@sweet3.freeserve.co.uk>
Source record: 64071

Yo!, Charles

>As I see it, the original poster would like to know if there is/are
>trader/s licensed to sell him/her the TOS version he/she wants.

Well open your eye's or whipe the crap out of them, he specificaly asked
about /downloading/ a TOS, you cant do that with a physical item can you?

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3792. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Alkis Polyrakis <alkis21@mail.otenet.gr>
Message-ID: <38D6BC2F.DE9E6974@mail.otenet.gr>
Source record: 64162
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard wrote:

> Anyway, back to the topic in hand, the whole Amiga/Atari thing
> fascinated me at the time and in some ways still does.

(Interesting info snipped)

Very interesting summary, Chris.

> By the way Alkis your ST emulator, I take its a ST emulator for the
> (spit) PC if its for the Amiga any chance I could have a copy for
> obvious reasons?

I checked again, and the only ones available were for DOS, Windows, Unix
and Mac. Perhaps you should ask at the (real) amiga emulation newsgroup.

--
'I didn't fight my way to the top of the food chain to be a vegetarian'

Polyrakis Alkis
University of Patra, Greece
Electrical engineering department
ICQ #: 10123551
URL: http://i.am/alkis
(Click on the English flag if you're not Greek)

3793. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Alkis Polyrakis <alkis21@mail.otenet.gr>
Message-ID: <38D6BD0D.635819B5@mail.otenet.gr>
Source record: 64163
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales wrote:

> The Amiga had a slightly better graphics chip than the Atari, and the
> Atari's sound chip was CRAP from the start. It was the same Yamaha chip as
> the Amstrad CPC or ZX Spectrum, and yes, no better than the SID chip in the
> C64.
>
> This was improved with the STE a couple of years later, which had stereo DMA
> sound and a slightly improved graphics chip. Nevertheless, this was too
> little too late, and the majority of developers kept on writing games for
> the 520STF because of the larger market.

I see.. So it was the STE I had heard about after all.

>
> So, in a sense, I beleive the Amiga was a slightly better machine for games,
> but the Atari had a better offering of serious software, especially in DTP
> and MIDI, mainly because of the fantastic monochrome display (no Amiga could
> ever get close to the comfort of that screen) and the famous MIDI ports.

All this changed of course when more powerful Amigas were produced.

>
> > So am I missing something here? Which games were the best of the Atari
> > ST?
>
> You've obviously never played Dungeon Master :-)

I'm not into RPGs..

>
> Seriously, speaking for myself, the Atari was 1000F (100UKP) cheaper than
> the Amiga, which meant that it sold better and most games were pretty much
> the same.

I still don't think they were the same, but anyway.. The price was a
plus indeed.

>
> > Ok, let's start talking about the old argument again.. :) I'm not trying
> > to start a flame war, just a polite conversation.
>
> Nevermind, it'll end up as a flame war in a couple of seconds! ;-)

Nahhh.. We are more mature than PC & Playstation users will ever be!

--
'I didn't fight my way to the top of the food chain to be a vegetarian'

Polyrakis Alkis
University of Patra, Greece
Electrical engineering department
ICQ #: 10123551
URL: http://i.am/alkis
(Click on the English flag if you're not Greek)

3794. Re: Getting start with MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-F53245.19524520032000@bigmomma.idirect.com>
Source record: 64164

In article <1e7sxli.367k64wkzq24N%rlcolli@ibm.net>, rlcolli@ibm.net
(Ryan Collins) wrote:

> I recently purchased a Yamaha PSR-83 keyboard, and am wanting to get
> into Midi sequencing.
>
> What I've got:
>
> 1. 1040ST with mono and color
> 2. 20MB Hard drive
> 3. MIDI cables
>
> What I don't have:
>
> Some MIDI software. Does anyone have a suggestion of what software to
> start out with, and maybe some tutorials on sequencing?
>

you can't go too far wrong going to Tim Conrardy's MIDI and Atari site
at http://atari.atlantis-bbs.com/timidi.htm ; he's been tirelessly
making an effort to get the original programmers of ST MIDI software to
release their programs as freeware, and he recently succeeded in getting
both Dr. T's Tiger Cub and Passport's Master Tracks Pro released. You
might as well download both of them and check them out!

BTW, both of these sequencers work beautifully under NoSTalgia on the
Mac :)

3795. FA: Atari ST software

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Zathras11 <zathras11@my-deja.com>
Message-ID: <8b71eu$k3q$1@nnrp1.deja.com>
Source record: 64165

Atari ST software for auction. Lots of other items too:
http://page.auctions.yahoo.com/user/zathras_eleven?
Yahoo auctions -- FREE for buyers AND sellers!
--
"Cannot say. Saying, I would know. Do not
know, so cannot say". -- Zathras (Babylon 5)

Sent via Deja.com http://www.deja.com/
Before you buy.

3796. Micq 4.4 STiK API patch 5 hopefully last

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38d706ee$1_2@athena.netset.com>
Source record: 64166

Well it turned out that patch 4 still had a few short int/long int
problems in it. Hopefully I fixed the last of them.

Micq 4.4 Patch 5 at

http://www.netset.com/~baldrick/

Dan Ackerman
aka baldrick...

ps If anyone finds any new errors, just pretend they don't exist ;)

3797. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8b71bq$fl3$1@SOLAIR2.EUnet.yu>
Source record: 64167
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Nicholas Bales <bales@online.fr> wrote in message
news:TTuB4.745$fg2.2931808@nnrp1.proxad.net...
>
>
> Really? 99% of the serial mice I've seen came with a PS/2 adapter.
>

Perhaps in France... But in my land not, certainly.
Btrw. did you try that rewiring ?
However whole discussion is pretty nonsense, because you can buy serial
mouse for really low price.
I hope that even in Canada & France :-).

PP

3798. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8b70sqfaf1@SOLAIR2.EUnet.yu>
Source record: 64168
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Alkis Polyrakis <alkis21@mail.otenet.gr> wrote in message
news:38D56B0A.7C7276@mail.otenet.gr...
> I apologize for the crosspost, but this concerns both of the groups. Do
> you remember the old fight of the 80s between Amiga and Atari ST users?
> Those were the days......

Ah, what beatiful bruises I get then... :-)

PP

3799. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8b72fggul1@SOLAIR2.EUnet.yu>
Source record: 64169
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales <bales@online.fr> wrote in message
news:HcxB4.809$EL3.3942563@nnrp1.proxad.net...

>...

I agree with your technical opinions..

> You've obviously never played Dungeon Master :-)

Dungeon Master was converted to Amiga and PC too...
But 'Chaos strikes back' not, as I know.

PP

3800. Re: CenturboII sucks!

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sde554t8lul26@corp.supernews.com>
Source record: 64170

On 19 Mar 2000 01:00:49 , broncos@primenet.com wrote:
>I just had my CII(b) installed and it doesnt work!
>the installer (chromagic-- chris richards) has it working up to the desktop and
>file manipulation. But as for running programs only two of them run.
>Stalker 3 (which I am using right now) and image copy
>no matter where i launch a program ide, scsi, or floppy it tells me
>internal checksum is no longer correct.
>if anyone knows why this is please let me know!
>im begging for help
>
>.

I still haven't mine working properly, buth AIRC, the IDE worked (in
normal mode). Can you launch apps off the IDE from "normal" mode?

Mike

3801. FS: JAG+CD, VIDEO MASTER for F030

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <38D71C60.1310AAD5@kki.net.pl>
Source record: 64171

Hi!

I have for sale:

1. JAG + JAG CD reader + 2xPAD + games (SUPERCROSS 3D, WHITE MAN CAN'T JUMP, BUBSY, KASUMI NINJA, VID GRID on CD, BLUE LIGHTING on CD, MYST DEMO on CD, TEMPEST 2K soundtrack on CD)

2. VIDEO MASTER + original software (4 x disc 720 KB) - Video digitizer for Falcon.

Please make me an offert.

Details for send/receive and payment method: montom@kki.net.pl

I'm from POLAND.

--
(o) e-mail : montom@kki.net.pl
(o)(o)(o)(o) www : www.kki.net.pl/~montom
(o) (o) mobile/SMS : (0-604) 985462
(o)
(o) (o)(o) (o)(o)(o) (o) (o)
(o) (o) (o) (o) (o) (o) (o) (o)
o) (o) (o) (o) (o) (o) (o)
(o) (o)(o) (o) (o) (o)(o)
------------------------------ (o)
/ Tomy /ATARI/Falcon/030/68882/ (o) (o)
------------------------------ (o)(o)
beST regards

3802. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <DyFB4.920$jt4.4403248@nnrp1.proxad.net>
Source record: 64172
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Alkis Polyrakis <alkis21@mail.otenet.gr> a crit dans le message :
38D6BD0D.635819B5@mail.otenet.gr...
>
>
> Nicholas Bales wrote:
>
> > The Amiga had a slightly better graphics chip than the Atari, and the
> > Atari's sound chip was CRAP from the start. It was the same Yamaha chip
as
> > the Amstrad CPC or ZX Spectrum, and yes, no better than the SID chip in
the
> > C64.
> >
> > This was improved with the STE a couple of years later, which had stereo
DMA
> > sound and a slightly improved graphics chip. Nevertheless, this was too
> > little too late, and the majority of developers kept on writing games
for
> > the 520STF because of the larger market.
>
> I see.. So it was the STE I had heard about after all.
>
> >
> > So, in a sense, I beleive the Amiga was a slightly better machine for
games,
> > but the Atari had a better offering of serious software, especially in
DTP
> > and MIDI, mainly because of the fantastic monochrome display (no Amiga
could
> > ever get close to the comfort of that screen) and the famous MIDI ports.
>
> All this changed of course when more powerful Amigas were produced.

At the time the 020 based 1200 came out, Atari had already launched the
Falcon which is uncomparably better. The Falcon has on board SCSI and IDE,
030 at 16MHz, a DSP and a Videl chip with support for VGA, RGB and mono
monitors.

>
> >
> > > So am I missing something here? Which games were the best of the Atari
> > > ST?
> >

> > You've obviously never played Dungeon Master :-)
>
> I'm not into RPGs..

Your loss. Platformers and shoot'em ups were not my cup of tea. I agree, the Amiga was better at those games. That doesn't make it a better computer.

> >
> > Seriously, speaking for myself, the Atari was 1000F (100UKP) cheaper
than
> > the Amiga, which meant that it sold better and most games were pretty
much
> > the same.
>
> I still don't think they were the same, but anyway.. The price was a
> plus indeed.

They were mostly the same. Sound was usually better on the Amiga, but most of the games were designed on the ST and ported to the Amiga with no special routines.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3803. NEED Advise (midi)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Mike Xeno <xeno@escape.com>
Message-ID: <V7GB4.72905$Pa1.2018600@news6.giganews.com>
Source record: 64173

Im looking into 2 pc's to sequence all of my gear. I have a IBM and hate it :) we have an Atari 1040 st in our studio but no software and we don't even know the system. My question is should i use an Atari 1040 st for sequencing or a mac performa 475. Both of these system are within my budget. I don't have allot of money. What do you guys think?

--
Thanks
Mike

http://www.gabber.org/stf
xeno@escape.com

3804. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: pvalli@paju.oulu.fi
Message-ID: <8b7ff3oni1@ousrvr3.oulu.fi>
Source record: 64174
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.amiga.games Nicholas Bales <bales@online.fr> wrote:
> > All this changed of course when more powerful Amigas were produced.

> At the time the 020 based 1200 came out, Atari had already launched the
> Falcon which is uncomparably better. The Falcon has on board SCSI and IDE,
> 030 at 16MHz, a DSP and a Videl chip with support for VGA, RGB and mono
> monitors.

It's true, that Falcon has better hw-specs than _unexpanded_ A1200, but
Atari's have always suffered from bad OS. AmigaOS runs circles around the
Atari's OS(es) and makes Amiga therefore better for serious use.
And don't forget A3000 which had 030/25MHz, support for VGA and RGB, SCSI
etc before Falcons ;)

3805. New MyMAIL version

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8b7lao$2q4$1@newstoo.ericsson.se>
Source record: 64175

Hi all,

Now itï¿½s time again for a new MyMAIL version (0.96)

Please read the history file for update info.

You can download from this address:
http://www2.tripnet.se/~erikhall/programs/mymail.html

You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.

If you find any problems with MyMAIL please let me know.

Thanks to all of you for all the help i get from you all.

Best Regards

Erik Hï¿½ll

3806. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Trizt <trizt@iname.com>
Message-ID: <38D76B6A.A2E495D7@iname.com>
Source record: 64176
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Alkis Polyrakis wrote:

> > By the way Alkis your ST emulator, I take its a ST emulator for the
> > (spit) PC if its for the Amiga any chance I could have a copy for
> > obvious reasons?
> I checked again, and the only ones available were for DOS, Windows, Unix
> and Mac. Perhaps you should ask at the (real) amiga emulation newsgroup.

Ain't there one in AmiNet?
Atleast I had once a ST emulator, but never had the rom, so I couldn't use it.

//Trizt

E-Mail: trizt@iname.com URL: http://home.bip.net/trizt/
IRC: lib.hel.fi:6667 Chan: #linux Nick: Trizt
ICQ: 13696780
System: Siamese System AmiOS/qDos+ (MC68040/25 PPC603e/160 AMD K6-3/400)

3807. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Trizt <trizt@iname.com>
Message-ID: <38D76EA2.4087F3B@iname.com>
Source record: 64177
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales wrote:

> > > So, in a sense, I beleive the Amiga was a slightly better machine for
> > > games,
> > > but the Atari had a better offering of serious software, especially in
> > > DTP
> > > and MIDI, mainly because of the fantastic monochrome display (no Amiga
> > > could
> > > ever get close to the comfort of that screen) and the famous MIDI ports.
> > All this changed of course when more powerful Amigas were produced.
> At the time the 020 based 1200 came out, Atari had already launched the
> Falcon which is uncomparably better. The Falcon has on board SCSI and IDE,
> 030 at 16MHz, a DSP and a Videl chip with support for VGA, RGB and mono
> monitors.

There was two problems with the Falcon, no where to buy it, no software for it.
There was alot more software for the A1200 when it came you got a bounche of
software which was adpated to it.

//Trizt

E-Mail: trizt@iname.com URL: http://home.bip.net/trizt/
IRC: lib.hel.fi:6667 Chan: #linux Nick: Trizt
ICQ: 13696780
System: Siamese System AmiOS/qDos+ (MC68040/25 PPC603e/160 AMD K6-3/400)

3808. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: reschke@muenster.de
Message-ID: <8b80m7$a2r$1@nnrp1.deja.com>
Source record: 64178

In article <953431204-17996AEicMi@bfree.on.ca>,
Brian Van Tilborg <madmax@bfree.on.ca> wrote:
> >From: tos4ever@online.be (Martin "Nightowl" Byttebier)
> >Date: Sat, 18 Mar 2000 22:18:38 +0100 (MET)
> >Subject: Very sad day for the Atari community
> >X-Newsreader: Okami Version 2.1B-12
> >
> >Hoi,
> >
> >Today I discovered that Katherine Ellis' homepage has been hacked by
> >some idiots who call themself *pro-MagiC* lovers. This is the most
> >despicable act I ever have seem in Atari land. Why can _some_ MagiC
> >lovers or should I say *MagiC-morons* not accept the existence of
> >another OS? Where are the days that we Atarians were one happy
family?
> >
> >This is surely a very sad day for me.
>
> Considering she has been absent from this NG and doing her own thing,
not
> offending anyone, or being offended, I find that I am ready to shove
my
> MAGIC SOFTWARE right in the TRASH!!! Heres PRO MagiC* for you. I
wouldn't
> be surprised if she just left Atari Totally. All that work lost. All
the
> effort wasted. And I don't even use MINT, but I feel the loss.

Now this is getting ridiculous. She certainly has a off-line copy of
her web site.

--
Julian Reschke (mailto:reschke@muenster.de)

Sent via Deja.com http://www.deja.com/
Before you buy.

3809. Re: NEED Advise (midi)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38d78314$0$16853@news.zetnet.co.uk>
Source record: 64179

On 21 Mar 2000 03:11:30 , "Mike Xeno" wrote:
>Im looking into 2 pc's to sequence all of my gear. I have a IBM and hate it
>:) we have an Atari 1040 st in our studio but no software and we don't even
>know the system. My question is should i use an Atari 1040 st for sequencing
>or a mac performa 475. Both of these system are within my budget. I don't
>have allot of money. What do you guys think?

That's an easy one! Use the ST. It'll do midi sequencing as well as,
and probably with more reliable timing than any other computer.

There's PLENTY of free sequencers that work great available but if you have
bit more money to spend I would recommend you get:

Maybe a commercial sequencer such as Cubase/Notator etc. The manuals
that come with these will probably be a big help if you're not that
familiar with ST's.

A high resolution monitor (although you probably already have one of
these, and are not essential for some sequencers)

A hardrive to speed up disc access (again, not essential), there are
external ones available, but also can be fitted internally (with a bit
of soldering)

Go with atari's! They are tried and tested and cheap to
replace/repair if needs be (which probably won't happen)

Cheers, Simon.

3810. Re: any Llamatron fans here? :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8b7vdt$sh9$1@SOLAIR2.EUnet.yu>
Source record: 64180

Douglas Zander <dzander@solaria.sol.net> wrote in message
news:38d605e7$0$88613@news.sol.net...
>
> I am just wondering if there are any Llamatron fans here (the mindblowing
> Atari game).

Finally I checked this game (I heard about it long, long time ago). But I
was very disappointed, because it's almost same as old console game Robotron
from Atari (soft).
It exists for PC too, but in some way it's really Atari game :-) .

PP

3811. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: ehaines <ehainesNOehSPAM@courierpub.com.invalid>
Message-ID: <079c61d0.ac5f0888@usw-ex0106-045.remarq.com>
Source record: 64181
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

>The Amiga had a slightly better graphics chip than the Atari

Actually much better, too bad Amigans got stuck with so many 16-color Atari ports which used jerky software scrolling and slow software "sprites". Fortunately that died off after a few years.

>> So am I missing something here? Which games were the best of the Atari
>> ST?
>
>You've obviously never played Dungeon Master :-)

Which the Amiga version beat the pants off of, thanks to the extra (stereo) sounds. ;)

>Nevermind, it'll end up as a flame war in a couple of seconds! ;-)

Heh, I used to first have C64/Atari 8-bit arguments with a cousin of mine, which later turned into Amiga/ST arguments.

--Eric

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3812. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8b8amp$i79$1@nnrp1.deja.com>
Source record: 64182

In article <Pine.MNT.4.10.10003201016280.65-100000@rakas>,
=?iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
wrote:
> On 2000-3-19, Terry May <outrider@lvcm.com> wrote:
>
> > On Sun, 19 Mar 2000 19:02:15 GMT, Brian Van Tilborg
<madmax@bfree.on.ca>
> > wrote:
> >
> > >I almost feel like selling off my Entire Atari Collection. This is
not
> > >the stuff I wish to be associated with. I liked the Atari
Community, and
> > >these losers are part of it, and I no longer wish to participate.
> >
> > I think you're way overreacting, Brian. If anything, you
> > empower these idiots when you take such drastic steps because
> > of them.
>
> Exactly. Brian, have you ever considered that the precise goal
> fo this hack was to divide the remaining Atari community and to
> make people leave?
>
> --
> Martin-Éric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
>

I am sure she has backups:). Those dastardly people are probably just
jealous that MiNT users have a cool, outgoing, outspoken, helpful,
reachable, mulitlingual, multi-disciplinary human whom has
the ability to MiNTage New AESthetically pleasing beaux arts for our
antiquated machines.

A tip of my hat, Dear K.

Mikey

Sent via Deja.com http://www.deja.com/
Before you buy.

3813. Re: NEED Advise (midi)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <8uOB4.1133$iJ7.5421093@nnrp2.proxad.net>
Source record: 64183

Mike Xeno <xeno@escape.com> a crit dans le message :
V7GB4.72905$Pa1.2018600@news6.giganews.com...
> Im looking into 2 pc's to sequence all of my gear. I have a IBM and hate
it
> :) we have an Atari 1040 st in our studio but no software and we don't
even
> know the system. My question is should i use an Atari 1040 st for
sequencing
> or a mac performa 475. Both of these system are within my budget. I don't
> have allot of money. What do you guys think?

Easy, use the ST. The Atari is the only computer to offer rock solid MIDI timing. Both the PC and the Mac are plagued with multitasking operating systems which interfere with real-time performance.

In both cases, the major investment will be the software. You can get Cubase or Notator for the ST, the PC or the Mac. Look out for original second hand copies and stay away from pirate copies, because these are pretty bad.

There is also quite a lot of freeware available, including programs that used to be expensive packages made freeware by the authors.

A 1040 ST is pretty much enough to get started, although you'll need a monochrome monitor. A hard drive is nice to have but not required.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3814. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <9uOB4.1134$iJ7.5421093@nnrp2.proxad.net>
Source record: 64184
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Petteri Valli <pvalli@paju.oulu.fi> a &#65533;crit dans le message :
8b7ff3oni1@ousrvr3.oulu.fi...
> In comp.sys.amiga.games Nicholas Bales <bales@online.fr> wrote:
> > > All this changed of course when more powerful Amigas were produced.
>
> > At the time the 020 based 1200 came out, Atari had already launched the
> > Falcon which is uncomparably better. The Falcon has on board SCSI and
IDE,
> > 030 at 16MHz, a DSP and a Videl chip with support for VGA, RGB and mono
> > monitors.
>
> It's true, that Falcon has better hw-specs than _unexpanded_ A1200, but
> Atari's have always suffered from bad OS. AmigaOS runs circles around the
> Atari's OS(es) and makes Amiga therefore better for serious use.

I don't think the one is better than the other for serious use. The main advantage of the Amiga was multitasking, which was a moot point in 1988 with 512K RAM (when I was on the market for a new computer).

It seems to me that in the Atari was quite widely used on it's own niche markets (DTP and MIDI), just like the Amiga in Video.

Nowadays Atari has quite a large offering of OSs, with TOS, MiNT or MagiC (or Linux of course), with features comparable to the Amiga OS.

> And don't forget A3000 which had 030/25MHz, support for VGA and RGB, SCSI
> etc before Falcons ;)

The TT had an 030 at 32MHz, SCSI, VME, LAN, MIDI, no VGA but support for 256Mb RAM, before the A3000 ;-)

At least the Atari clones are actually in production ;-)

Seriously, the systems were all pretty much comparable. Neither one is better or worse than the other. Both have some great communities, which is what sets them apart from today's PC or Mac world.

Methinks this thread, posted to both amiga and atari newsgroups was a bit of a troll. It should actually be directed to the advocacy newsgroups.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3815. Re: Need Advice (MIDI)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Mike Xeno <xeno@escape.com>
Message-ID: <zrOB4.16872$17.393136@news4.giganews.com>
Source record: 64185

Thank you for replying and helping me out. Now im looking for a complete
used 1040ST system. Anyone want to sell me one. USA residents only please :)

--
Thanks
Mike

http://www.gabber.org/stf
xeno@escape.com

3816. Re: NEED Advise (midi)

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38D7B5C8.82E15AEB@cfc.dnd.ca>
Source record: 64186

Mike Xeno wrote:
> Im looking into 2 pc's to sequence all of my gear. I have a IBM and hate it
> :) we have an Atari 1040 st in our studio but no software and we don't even
> know the system. My question is should i use an Atari 1040 st for sequencing
> or a mac performa 475. Both of these system are within my budget. I don't
> have allot of money. What do you guys think?
> Thanks
> Mike
> http://www.gabber.org/stf
> xeno@escape.com

sources of software/info:
http://atari.atlantis-bbs.com/timidi.htm
http://www.geocities.com/SiliconValley/Bay/8745/pages/midi.html

3817. Re: Using a PS2 Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38D7BA25.FA08FD78@cfc.dnd.ca>
Source record: 64187
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Pera Putnik wrote:
> Nicholas Bales <bales@online.fr> wrote in message
> news:TTuB4.745$fg2.2931808@nnrp1.proxad.net...
> > Really? 99% of the serial mice I've seen came with a PS/2 adapter.

> Perhaps in France... But in my land not, certainly.
> Btrw. did you try that rewiring ?
> However whole discussion is pretty nonsense, because you can buy serial
> mouse for really low price.
> I hope that even in Canada & France :-).
> PP

oh yes.
2nd hand serial mice are had here for 2-5$ Cdn.

3818. Hybrid Arts or Barefoot Software Programs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <38D7BD31.B8FF6F1A@mindspring.com>
Source record: 64188

Hi everyone,
Can anyone tell me what the last and most sophisticated of the "-track" sequencers was? I'm speaking of the Edit/Sync/SMPTE-Track programs originally put out by Hybrid Arts and then by someone called Barefoot Software.
Does anyone have any of these? I'd like to buy one but I want to get the last version put out, ya know.

Cheers,
Laurence

3819. Re: Interview with ASH

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <WdPB4.20335$Nn6.794800@newsread2.prod.itd.earthlink.net>
Source record: 64189

Regarding the future (or lack of future) of CAB, I'd pay extra for a version that would access ALL of today's NET features! It sure would beat changing platforms! But, unless I'm mistaken, I can't even get CAB 2.8 here in the USA!!! Is this also up to Ash?
John G.

3820. Re: Kellis...

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <qlPB4.20353$Nn6.794800@newsread2.prod.itd.earthlink.net>
Source record: 64190

Katherine,
I neither use Mint or Magic (stock Falcon) but I'm sorry to hear of your site being vandalized! Others feel the same in the thread:
A very sad day for the Atari.....
John G.

On 19 Mar 2000 15:43:21 , Katherine Ellis wrote:
>
>Hello, I received a lot of email telling me there was some motion going
>on about me and I decided to write a message here eventhough I don't read
>this newsgroup for many obvious reasons. So any answer should be sent to
>my personal email address.
>
>I just do not understand (and probably will never) magic user people.
>They are getting "ripped off" by a commercial company, yet they give
>everything they have back to this company. All that for the sake of
>"preserving the commercial side of it". I am down for commercial stuff
>(bought myself several piece and will continue for atari). But When a
>product is not satisfactory to my needs, and this very same company bashes
>on some alternative just to promote their own. This is not fair at all.
>
>No exports and little support for NON DE people. Fine, but then how can
>you complain about a non existant or too little market outside DE if you
>don't make the effort to export appropriately?
>
>If you are to bash an existing market, do it correctly and propose a
>"killer" (no pun intended) application/environment. (The answer is not
>magic i am sorry).
>
>Proposing the magic emulation is a good idea if you see the atari
>market as being dead. I don't see it as dead myself. (call me crazy).
>
>End users needs programs, programs needs programers, programers at
>least need 2 things; fun hardware and documentations. This cycle has
>somewhat been broken.
>
>Magic people (not all of course, but a good number) show no respect for
>MiNT development which I am sorry to announce is as big (as far as number
>of users) if not bigger than magic user base. (but of course no one would
>admit such thing).
>
>What is the lesson to take out of all this mess?
>kellis will continue to support atari, no doubt about that.
>kellis will support MiNT tools and applications.

>kellis will port tools from gnu/gpl/unix world to MiNT.
>
>None of the above will be magic compatible. This is a serious warning if
>you want to preserve your data, just don't use my software/ports at all.
>
>Hope this cleared a few points.
>
>Happy Magic'ing, happy singletos'ing and happy MiNT'ing all.
>
>The perfect OS/Hardware is not out yet. so we are not in bad shape on our
>atari.
>
>kellis
>
>
>.

3821. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <aT4xAAA3A814Ewzt@stretton0.demon.co.uk>
Source record: 64191

In article <38d6b4aa$0$16853@news.zetnet.co.uk>, Charles Stanley
<cstanley@zetnet.co.uk> writes
>Re copies of TOS versions.
>
>As I see it, the original poster would like to know if there is/are
>trader/s licensed to sell him/her the TOS version he/she wants.
>
>If so, would such traders please reveal themselves?
>If not, I am at a loss :(
>I could suggest one, but have not asked them, so will not say.
>
>Being in a difficult area of eastern Europe, the customer would
>no doubt appreciate a trader's generous donation of it. :)
>(Yes, I am willing to pay for one copy).
>
>Charles.
As far I know System Solutions still sell TOS2x roms he/she could
contact them at sales@system-solutions.co.uk
also Upgrade Shop at dave@tusdev.demon.co.uk
as for Tos image can be obtained by use of a upgraded Stfm 2.06 with the
software from most emulators like gemulator tosbox pacifis. I hope this
will prove useful.
--
john oakes

3822. Trouble surfing the www with CAB ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <019e5710.2f649c69@usw-ex0102-013.remarq.com>
Source record: 64192

I am trying to use CAB 2.7 to surf the web. I am having
troubles. I have a German version using D&D translation .rsc
files to English. My manual is in German :(I only read English.

I am using STing and am able to dial and ping my ISP. I have
copied CAB.OVL v1.4 into my modules folder.

Now, how do I surf the www? Do I dial first and then launch
CAB.APP? Anything else I need to do before I can access a URL?

Thanks for all your help in advance.
Long live ATARI !!!

Marvin A.K.A. "Bytor"

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3823. Re: Gemulator and MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8b8gi4$rs6$1@SOLAIR2.EUnet.yu>
Source record: 64193

On 15 Mar 2000 01:24:02 , "kevin dermott" wrote:

>> Has anyone had any luck getting Gemulator 2000 to work with MagiC 4 or 5.
>I
>> can get the emulator to work correctly with TOS 2.06 but under MagiC it
>> won't read directories properly.
>
>I got it to run with all tos's but never managed Magic, I named it properly
>but just got vertical b&w bars

The same happened to me :(

3824. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38d83c89@news.screaming.net>
Source record: 64194
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> Dungeon Master was converted to Amiga and PC too...
> But 'Chaos strikes back' not, as I know.

Yes it was and was published by Psygnosis.

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

3825. memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-21 00:00:00 UTC
From: William Sayers <william@sayersw.freeserve.co.uk>
Message-ID: <8b8ipb$ts4$1@newsg4.svr.pol.co.uk>
Source record: 64195

Hi,
On my 520ST I thought I had the default 512k of RAM but it can
copy 720k floppies without swapping disks halfway, Whereas when
I use pacifist set up for 512k of RAM it stops halfway and switches
disks before switching back. So does the fact that my machine can
copy the 720's without swapping mean that it's been upgraded in the
past??

William Sayers
willsayers@NOSPAMPLEASE.softhome.net
william@NOSPAMPLEASE.sayersw.freeserve.co.uk
(Remove the "NOSPAMPLEASE" to e-mail me)

3826. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003220014140.73-100000@rakas>
Source record: 64072
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-21, Petteri Valli <pvalli@paju.oulu.fi> wrote:

> In comp.sys.amiga.games Nicholas Bales <bales@online.fr> wrote:
>
> > At the time the 020 based 1200 came out, Atari had already
> > launched the Falcon which is uncomparably better.
>
> It's true, that Falcon has better hw-specs than _unexpanded_
> A1200, but Atari's have always suffered from bad OS.

How so? TOS has always been rock-solid and built-in on ROM.

> AmigaOS runs circles around the Atari's OS(es) and makes
> Amiga therefore better for serious use.

And MiNT matches or beats AmigaOS on most things (although, when
Atari was involved, it wasn't half as developped as it is now).

> And don't forget A3000 which had 030/25MHz, support for VGA
> and RGB, SCSI etc before Falcons ;)

...and came out after the TT, as I recall.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3827. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003220019410.73-100000@rakas>
Source record: 64073
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-21, Trizt <trizt@iname.com> wrote:

> There was two problems with the Falcon, no where to buy it,
> no software for it.

Here, I have to agree. Except for Germany and UK, Falcons were
rather hard-to-find. When I still lived in Canada, many people
waited forever for one and never got it. Blame the Tramiels.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3828. Re: WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003220002310.73-100000@rakas>
Source record: 64074

On 2000-3-19, Forrest Egan <fegan@iname.com> wrote:

> Although I originally set out to find an ST or STfm...from
> what I've been reading in this newsgroups...it seems that I
> need a MegaSTe, TT030 or Falcon030 to accomplish my goals.

Absolutely not! For MIDI, a plain jane ST is the best.

An STE is even better, because upgrading to the full 4 MB of RAM
and TOS 2.06 can be done in 5 minutes. It's also easier to
retrofit an internal IDE hard-disk/controller in an STE.

A MEGA/STE is very good too, but then again kindof overkill.

A TT is, oddly enough, the worst choice for MIDI apps, as the
cartridge port is slightly incompatible and most of the hardware
enhancements over an ST cannot be used by most applications.

Even worst, some classics like X-oR and Notator simply do not
work on anything else than an ST.

A Falcon is great if you wanna experiment with Cubase Audio, but
then again the SCSI controller is such shit that one might as
well invest into a proper hard-disk recording system by Roland or
Alesis and use an ordinary ST for sequencing.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3829. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003220022270.73-100000@rakas>
Source record: 64075
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-21, Nicholas Bales <bales@online.fr> wrote:

> > And don't forget A3000 which had 030/25MHz, support for
> > VGA and RGB, SCSI etc before Falcons ;)
>
> The TT had an 030 at 32MHz, SCSI, VME, LAN, MIDI, no VGA but
> support for 256Mb RAM, before the A3000 ;-)

I'm gonna have to stick a sock in your mouth on this one! ;-) The TT does VGA just fine, without any extra graphic card. Beleive me I know: I am using one right now as I'm writing this e-mail.

And yes, it _did_ come out before the A3000.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3830. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Alkis Polyrakis <alkis21@mail.otenet.gr>
Message-ID: <38D81569.A6AE397D@mail.otenet.gr>
Source record: 64076
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales wrote:

> > I'm not into RPGs..
>
> Your loss. Platformers and shoot'em ups were not my cup of tea.

I don't mind a good platformer or shoot'em up once in a while, but I
prefer adventure games.

--
'I didn't fight my way to the top of the food chain to be a vegetarian'

Polyrakis Alkis
University of Patra, Greece
Electrical engineering department
ICQ #: 10123551
URL: http://i.am/alkis
(Click on the English flag if you're not Greek)

3831. magic 5

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: matteo b <mberli@dada.it>
Message-ID: <38d80909.0@news.dada.it>
Source record: 64077

where can i found it ?????

Plese help me by mail mberli@dada.it

3832. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38d872a4.0@news2.cluster1.telinco.net>
Source record: 64078

Hi Dan and James,

On 21 Mar 2000 19:44:28 , Dan Ackerman wrote:
>Hey now aren't I allowed a day off now and then ;)

Yes! ;-)

>Watch my site and/or the newsgroup for version 1.4003, I've been
>playing around with some stuff and it came up no problems here. But I
>didn't see your message until after I had already been playing around with
>some stuff. So maybe it will fix your problem, maybe it won't. We can
>hope for the first.

Looks like James has *exactly* the same problem as me Dan, only I
presume he's using TCP 1.33 - so the 2 bombs rather than 11. I'll try
1.4003 tonight and check out Jame's problem site and the ones I've
been having problems with.

James, just to test whether it is the OVL can you test the site with
Olivier Booklages OVL too (version 5.68) and see if you still get the
crash. I have the same software setup as you - but I have an STe and STfm.

Best Wishes
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

3833. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8b9tga$pk3@james.hwcn.org>
Source record: 64079
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <8b67n9$138$1@dos.canit.se>, Iggy Drougge <optimus@uno.canit.se> wrote:

>Actually, the Atari's audio is vastly inferior to that of the C64. Its
>waveform variation is nonexistent, whereas there are four types in the SID
>chip.
>What ade the Atari renowned for audio uses was its MIDI hard and software,
>not the poor Yamaha chip.
~^~^~^

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

3834. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Joona I Palaste <palaste@cc.helsinki.fi>
Message-ID: <8ba1lf$o00$6@oravannahka.helsinki.fi>
Source record: 64080
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Iggy Drougge <optimus@uno.canit.se> scribbled the following
on comp.sys.amiga.games:
: Actually, the Atari's audio is vastly inferior to that of the C64. Its
: waveform variation is nonexistent, whereas there are four types in the SID
: chip.
: What ade the Atari renowned for audio uses was its MIDI hard and software,
: not the poor Yamaha chip.

Iggy, where have you been? Why aren't you on ATT any more?
I have never used the Atari myself, but seeing how good the C64's audio
was, I wouldn't be surprised if it was superior to the Atari's.

--
/-- Joona Palaste (palaste@cc.helsinki.fi) ----------------------------\
| Kingpriest of "The Flying Lemon Tree" G++ FR FW+ M- #80 D+ ADA N+++ |
| http://www.helsinki.fi/~palaste W++ B OP+ |
\-- Finland rules! ------------/

"Outside a dog, a book is a man's best friend. Inside a dog, it's too dark
to read anyway."
- Groucho Marx

3835. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221119110.690-100000@rakas>
Source record: 64081
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-20, Iggy Drougge <optimus@uno.canit.se> wrote:

> Actually, the Atari's audio is vastly inferior to that of the
> C64. Its waveform variation is nonexistent, whereas there are
> four types in the SID chip.

You have no experience whatsoever of FM sythesizer programming,
do you? That chip inside an Atari is essentialy a Yamaha DX9
synthesizer on a chip. Anyone familiar with FM programming will
know that even a basic 4-operator chipset can produce a rather
good variety of sounds.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3836. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221124310.690-100000@rakas>
Source record: 64082

On 2000-3-18, Iggy Drougge <optimus@uno.canit.se> wrote:

> I'd say that version 2.x is obsolete, since it not only is
> stone-age technology-wise, but has also been superceded by
> two major revisions.

It hasn't. TOS 2 and 3 are _exactly_ the same, functionally.

The only difference is that TOS 3 is _fully_ 32-bit optimized and
returns various cookies to indicate TT hardware is present.

The very slight upgrade is in TOS 4: color icons and 3D effects
in the AES, and a maximum partition size raised to 1 GB.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3837. Re: Hybrid Arts or Barefoot Software Programs?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221138240.690-100000@rakas>
Source record: 64083

On 2000-3-21, Dan Ackerman <baldrick@dilbert.netset.com> wrote:

> If I remember correctly (back in the dim recesses of my mind
> that remembers the early 90's), Hybrid Arts was either a)
> going out of business or b) going out of the atari business.

They decided to focus on developing a hard-disk recording system,
as I recall. It was even based on a MEGA-ST, initially.

The SMPTE Track programmers were allowed to continue develpment
of their product on their own, thus Barefoot Software was born.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3838. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221131320.690-100000@rakas>
Source record: 64084

On 2000-3-21, xlator@cix.compulink.co.uk wrote:

> Many people would be happy to pay for no longer available
> items - if they knew where!

Exactly. Sure, Best Electronics and B & C Computer have it all
(at a ridiculously outrageous price), but in practice, where do
you get local service? What remains of the previous Amiga/Atari
dealer network? Nothing!

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3839. Re: magic 5

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38D8A33B.22EB@ooc.de>
Source record: 64085

matteo b wrote:

> where can i found it ?????

You can buy the current version MagiC 6 from Application Systems and
probably also from System Solutions.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3840. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38D8A784.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 64086
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Well if anything my loathing of PC's is the fact that they have killed off completely any element of diversity. The diversity of the eighties and the early nineties was for me so much more interesting, it was like each platform was like a football team you support, something you'd defend. Im not advocating hatred, but Ill admit I was furious when everybody abandoned their 16bits for the PC. It was sad really, watching everything that had been there before disappear. Yeah if I got a PC myself (Although I suspect Id plumb for a Mac) I would probably get an AMD K7 with a Linux OS just to stick two fingers at that monster Bill Gates who should be tried for crimes against humanity. Can you imagine just how much this man has held computers back with his inferior products?
I myself do appreciate all platforms for their respective virtues Atari,Commodore,Amstrad and Spectrum, in fact I personally wouldn't mind knowing more about Atari's products: When was the ST released? And whats the TT? And the Mega ST? And the differences between the STE? And the 1024ST? Did Atari make any other consoles apart from the Lynx (Which I liked) and the Jaguar64 (which apparently wasn't truly 64 bit). And I take it there was an Atari 8bit computer to rival the C64 and CPC?Is this an Atari XL?
Answers please!
And yes happy computing to everyone.

3841. TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: george@jungle.com
Message-ID: <38d8b5f7.119933727@news.rdc1.ab.wave.home.com>
Source record: 64087

This might seem really simpleton-like, but...

I never really got into the nitty gritty of the Atari OS; I just ran one program (Notator) and off I did my music.

My question is: what's the difference between a *.TOS file and a *.PRG. Both seem to run programs that have an interface. With the ones I have tried, TOS files have a non-gui interface while PRG files have gui interfaces. But I haven't tried that many (maybe 3 or 4). And some TOS files, if I recall, didn't seem to do much of anything other than flash the screen for half a second before going away and I could see nothing on the desktop to indicate otherwise.

Demzy

3842. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953723184-059711AEicMi@cwcom.net>
Source record: 64088

From: xlator@cix.compulink.co.uk
Date: 21 Mar 2000 22:14:31 GMT

>>It isn't the hotlist check icon you're thinking of?
>
>And what might that be/do? Actualy there seem to be two separate
>mini-icons to the left of the text line. I don't know what either does.

We still don't know the purpose of the icon with the series of horizontal lines, however the other icon changes to reflect whether it's a URL or a link to a local HTML document (a representation of a floppy disk).

>Does anyone have any instructions about the new hotlist in CAB 2.7 -
>English or German? If so, any chance of a copy, please?

To expand this out, how about some hints and tips using CAB? For example, clicking on a link with the (Shift) key opens the page in a new window, save time if you need to go back to the original page.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3843. Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: george@jungle.com
Message-ID: <38d8bac5.121163648@news.rdc1.ab.wave.home.com>
Source record: 64089

Is there a way (ie. a program) that can fix a damaged boot sector on an ST formatted hard drive? I'm thinking that it would work a similar way to how DOS/Windows boot disks allow you to do a SYS C: and the boot disks operating system is copied to the the hard drive and subsequently you can boot from the HD.

Your help would be appreciated (2 HDs died tonight)...

3844. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bafc5lma1@SOLAIR2.EUnet.yu>
Source record: 64090

john oakes <oakesy@stretton0.demon.co.uk> wrote in message
news:aT4xAAA3A814Ewzt@stretton0.demon.co.uk...
> In article <38d6b4aa$0$16853@news.zetnet.co.uk>, Charles Stanley
> <cstanley@zetnet.co.uk> writes
> As far I know System Solutions still sell TOS2x roms he/she could
> contact them at sales@system-solutions.co.uk
> also Upgrade Shop at dave@tusdev.demon.co.uk
> as for Tos image can be obtained by use of a upgraded Stfm 2.06 with the
> software from most emulators like gemulator tosbox pacifis. I hope this
> will prove useful.

I checked it. System solutions replied quickly. They have switcher board
with TOS 2.06. Price is 70 UK pounds plus delivery. Is it real or not judge
yourself.
Anyway I will ask for ROM's only.

Pera

3845. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8bajf0dsf1@news.stortek.com>
Source record: 64091

"DJfukaduk" <george@jungle.com> a crit dans le message news:
38d8b5f7.119933727@news.rdc1.ab.wave.home.com...
> This might seem really simpleton-like, but...
>
> I never really got into the nitty gritty of the Atari OS; I just ran
> one program (Notator) and off I did my music.
>
> My question is: what's the difference between a *.TOS file and a
> *.PRG. Both seem to run programs that have an interface. With the ones
> I have tried, TOS files have a non-gui interface while PRG files have
> gui interfaces.

```
You've just answered your own question. The difference between a TOS and a
PRG is that PRG (and APP) use GEM.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3846. Re: MIDI format ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8bajhpdsg1@news.stortek.com>
Source record: 64092

"chris swinson" <exxos@bigfoot.com> a crit dans le message news:
8b8pdsdnb1@neptunium.btinternet.com...
> Is there any docs on how the MIDI files are set out and how they are
decoded
> to be played ?

Try www.HarmonyCentral.com. The official specs are also on www.midi.org.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3847. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Richard Rives <rives@gte.net>
Message-ID: <%L4C4.314$uR1.44161@dfiatx1-snr1.gtei.net>
Source record: 64093
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

A bit off topic but there is now alittle synth based upon the SID chip now.

I got my Atari (Stacy & Falcon) to do midi work and the only top midi program for the Amiga that I knew was Barrs & Pipes which was gobbled by Microsoft.

Rich

> Actually, the Atari's audio is vastly inferior to that of the C64. Its
> waveform variation is nonexistent, whereas there are four types in the SID
> chip.
> What ade the Atari renowned for audio uses was its MIDI hard and software,
> not the poor Yamaha chip.
>
> --
> /Iggy, the irregular regular

3848. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38D8D98E.7D713D97@cfc.dnd.ca>
Source record: 64094

DJfukaduk wrote:
>
> This might seem really simpleton-like, but...
>
> I never really got into the nitty gritty of the Atari OS; I just ran
> one program (Notator) and off I did my music.
>
> My question is: what's the difference between a *.TOS file and a
> *.PRG. Both seem to run programs that have an interface. With the ones
> I have tried, TOS files have a non-gui interface while PRG files have
> gui interfaces. But I haven't tried that many (maybe 3 or 4). And some
> TOS files, if I recall, didn't seem to do much of anything other than
> flash the screen for half a second before going away and I could see
> nothing on the desktop to indicate otherwise.
>
> Demzy

well there are two types of TOS files/programs.

One is actually a compressed file (LZH or ZIP) that has been made to be
self expandable
with software, so the name changes from program.lzh to program.tos
double clicking this files expands the compressed file back to its
original constituent files.

the second TOS runs in a terminal window, and is text mode. There are
variants on this such as TTP programs (Tos Takes Parameters) which when
double clicked on will bring up a window where you can enter parameters
such as
-x in stzip.ttp to eXpand files, then clicking OK continues on and runs
the programs with the parameters you have, or have not given it.

more info at the excellent quick faq site: http://bales.online.fr/atari/

ken
the TAF guy

3849. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <801z53ozer.fsf@junk.nocrew.org>
Source record: 64095

"Nicholas Bales" <bales@online.REMOVETHIS.fr> writes:

> > My question is: what's the difference between a *.TOS file and a
> > *.PRG. Both seem to run programs that have an interface. With the ones
> > I have tried, TOS files have a non-gui interface while PRG files have
> > gui interfaces.
>
> You've just answered your own question. The difference between a TOS and a
> PRG is that PRG (and APP) use GEM.

To add a few more, TTP are like TOS with parameters, and GTP are like
PRG with parameters. Why both PRG and APP are used, I don't
know. Sounds pointless to me.

Tomas

3850. still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d8d99a$0$40649@news.sol.net>
Source record: 64096

Nothing is making sense. I downloaded AHDI5, uncompressed it onto a blank disk and booted it, it said "NO DEVICE" and "NOT BOOTED", then I turned on my hard drive and allowed it to spin up, then I go into the auto folder and manually double-clicked on "ahdi.prg" and it runs and again says "NOT BOOTED", then I create an ICON for the C drive and attempt to open it and it says "DEVICE NOT INSTALLED" (or something to that effect), then I go into the HINSTALL directory and run the program called hinstall.prg and it says that there is "NO LOGICAL DRIVE OPEN FOR DRIVER" and it removes the C drive icon from the desktop.

What is going on?! I thought AHDI.PRG was a hard disk *driver* that I am supposed to use to access my hard drive?! I feel like taking my hard drive, my modem, my floppy disk, my monitor, my mouse, and my Atari ST computer and throwing them out of my window!

Anyone have any solutions on how I am supposed to get my hard drive back?

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3851. Re: Scart cable for an Atari ST-E

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Phil Young <philyoung@myself.com>
Message-ID: <aa5C4.5838$5b5.193690@news2-win.server.ntlworld.com>
Source record: 64097

I bought one from System Solutions in the UK.
Not sure of there contact details, or if they still exist!!!

Phil

NetWorld Research <jmarin@jet.es> wrote in message
news:8b547mjjd1@talia.mad.ttd.net...
> Anybody knows where I can buy a ready-made Scart cable to connect my ST-E
to
> a Sony TV?
> I tried to made it but it's impossible to find in Spain the video-plug of
> the Atari ST-E-
> Better in Spain or Europe, but if not, in the U.S..
>
> Thank you !
>
>

3852. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221631550.65-100000@rakas>
Source record: 64098

On 2000-3-22, Pera Putnik <ppera@soyaprotein.com> wrote:

> I checked it. System solutions replied quickly. They have
> switcher board with TOS 2.06. Price is 70 UK pounds plus
> delivery. Is it real or not judge yourself.
> Anyway I will ask for ROM's only.

Bear in mind that what you will get are UK roms. The language
style probably won't be a problem, but the different keyboard
layout might be a challenge.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3853. Re: WTB: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221633470.65-100000@rakas>
Source record: 64099

On 2000-3-22, Hallvard Tangeraas <halln@c2i.net> wrote:

> > Even worst, some classics like X-oR and Notator simply do not
> > work on anything else than an ST.
>
> Notator works fine on any standard ST
> (ST/STf/STfm/STe/Mega-STe/Mega/STacy). I have it running on
> my STe. No problem.

Hallvard, please read carefuly and in context. The above means
it works on ST. It will not work on TT or Falcon, which is what
the poster seemed to think might be a better machine for MIDI.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3854. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221638471.65-100000@rakas>
Source record: 64100

On 2000-3-22, Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:

> You've just answered your own question. The difference
> between a TOS and a PRG is that PRG (and APP) use GEM.

Right... all those things in my AUTO folder are GEM applications.

ROTFL!

TOS: vt52 applications
TTP: vt52 applications (takes parameters)

APP: GEM applications
GTP: GEM applications (takes parameters - seldom used)

PRG: text or GEM program (deprecated, except for AUTO folder)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3855. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <38d8e2bf.800196@news.tmisnet.com>
Source record: 64101

On Wed, 22 Mar 2000 14:30:32 GMT, Tomas Berndtsson <tomas@nocrew.org>
wrote:

>To add a few more, TTP are like TOS with parameters, and GTP are like
>PRG with parameters. Why both PRG and APP are used, I don't
>know. Sounds pointless to me.
>Tomas

Actually, you can use DESKTOP.INF to define **any**
extension to be a runnable file. In the past, there
was one user who converted runnable file names to
*.LOR (LOw-Resolution color), *.MED (MEDium resolution
color), and *.HIR (High Resolution monochrome) on his
ST. That way, he always knew if a program could be
used in his current screen resoution.

Double-clicking on PROGRAM.LOR caused PROGRAM to load
and run, just as if it were an APP or a PRG.

The tricky part was modifying DESKTOP.INF using
a text processor. But once you got THAT done, it
was smooth sailing.

George Crissman
strads@tmisnet.com

3856. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8baope$hl4@james.hwcn.org>
Source record: 64102
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.MNT.4.10.10003220014140.73-100000@rakas>, you wrote:
>On 2000-3-21, Petteri Valli <pvalli@paju.oulu.fi> wrote:

>> It's true, that Falcon has better hw-specs than _unexpanded_
>> A1200, but Atari's have always suffered from bad OS.
>
>How so? TOS has always been rock-solid and built-in on ROM.
~^~^~^

3857. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8baqt6ikl1@news.asu.edu>
Source record: 64103

>I'll never understand why people let their love for a
>particular machine create anger and hatred towards fellow mankind.
>(note - I'm not directing this at you - just a general observation).

The only hatred being directed ought to be at Bill Gates.

The DOJ and Caldera/DR DOS cases underline the problem with Microsoft and the Story of a DOS GUI that Conquered the World through Market Power rather than Technical Merit.

I have my own peeve - we used to run Borland C at work, which was superior to Microsoft C in every way - faster compile, smaller binary, better tools (MS didn't even have a grep program), nicer development environment, etc. Then when Windows came along, MS started putting in "magic numbers", which of course they knew, but any other compiler maker like Borland who didn't was SOL. Was this legal? I guess... maybe... Was it Good? NO! Not for competition, and not for us users.

And the original Intel processor architecture is so inferior to Motorola's... but that's why 68K became the de facto standard in industrial controllers, rather than x86. It hasn't been until recently, when x86 won the market war, that embedded x86 products (even on VME, ugh), have started dominating.

So the opinion being expressed is not hatred of mankind, but outrage against the situation where an evil software company and a mediocre but lucky silicon company have driven all the interesting machines (which came from technically brilliant companies with zero marketting savvy) off the scene.

David Ormand *** Tucson, Arizona *** TMS9900 Lives! (sort of)
--

3858. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38D8FB13.B0B7B68B@c2i.net>
Source record: 64104
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Cracknell wrote:

> In article <Pine.MNT.4.10.10003220014140.73-100000@rakas>, you wrote:
> >On 2000-3-21, Petteri Valli <pvalli@paju.oulu.fi> wrote:
>
> >> It's true, that Falcon has better hw-specs than _unexpanded_
> >> A1200, but Atari's have always suffered from bad OS.
> >
> >How so? TOS has always been rock-solid and built-in on ROM.
> ~^~^~^

3859. For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8bb1om$f9n$1@newsg1.svr.pol.co.uk>
Source record: 64105

```
Section 262 For Sale/Offers
```

Atari STE 4megs complete with 1 gig SCSI Hard Drive 200meg SCSI Hard Drive
SCSI CD ROM Housed in PC AT Case
Software included, Papyrus & Atari Works installed, alsoMulti-Tasking
software and Internet software preinstalled.
Philips Stereo Colour Monitor & Atari Mono Monitor with Monitor Switch Box.
Hand Scanner plus software. over 1000 disks in Disk Boxes with Utilities and
Games.
Two Large Boxes of software to include utilities and Games.
Software too numerous to mention titles, list of software too large to
post.I
titles must be seen, all to go £300 OVNO
Telephone 01274 412182

3860. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003221958310.81-100000@rakas>
Source record: 64106
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-22, Joachim Froholt <jfroholt@c2i.net> wrote:

> > It was slow and crashed a lot.
>
> The A1000 perhaps. But that was in, what, '85? '86? The Amiga
> and it's OS have come a long way from there, you know (OS3.5
> was released last year, btw).

Funny that Amiga users always take the original TOS 1.00 ST as a
reference when trying to justify why Amiga might be better, but
do not accept that Atari users compare a Milan to an A1000.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3861. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bb1f1$n9i$1@SOLAIR2.EUnet.yu>
Source record: 64107

Douglas Zander <dzander@solaria.sol.net> wrote in message
news:38d8d99a$0$40649@news.sol.net...
>
> Nothing is making sense...
> What is going on?! I thought AHDI.PRG was a hard disk *driver* that I
> am supposed to use to access my hard drive?! I feel like taking my hard
> drive, my modem, my floppy disk, my monitor, my mouse, and my Atari ST
> computer and throwing them out of my window!
>

Wait with that throwing a little... :-) Meanwhile you can describe your
system, especially which drive you try to use ...

PP

3862. Re: Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bb1na$nk6$1@SOLAIR2.EUnet.yu>
Source record: 64108

DJfukaduk <george@jungle.com> wrote in message
news:38d8bac5.121163648@news.rdc1.ab.wave.home.com...
> Is there a way (ie. a program) that can fix a damaged boot sector on
> an ST formatted hard drive? I'm thinking that it would work a similar
> way to how DOS/Windows boot disks allow you to do a SYS C: and the
> boot disks operating system is copied to the the hard drive and
> subsequently you can boot from the HD.
>

Of course, you need apropriate install program. No freeware for Atari as I
know , perhaps AHDI, but it can not partition newer drives. If your
drive(s) have some failure than no help, except replace...

PP

3863. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bb270obb1@SOLAIR2.EUnet.yu>
Source record: 64109

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10003221631550.65-100000@rakas...
> On 2000-3-22, Pera Putnik <ppera@soyaprotein.com> wrote:
>
> > I checked it. System solutions replied quickly. They have
> > switcher board with TOS 2.06. Price is 70 UK pounds plus
> > delivery. Is it real or not judge yourself.
> > Anyway I will ask for ROM's only.
>
> Bear in mind that what you will get are UK roms. The language
> style probably won't be a problem, but the different keyboard
> layout might be a challenge.
>

I changed keyboard layout long time ago, when I translated German TOS 2.06
to serbian language. I put keyboard table from English TOS 1.04 on right
place, and it works fine. As I remember it's couple hundred byte long.
Keep in mind that patching of TOS 2.06 is one of favorite Atarist's
occupation... :-)

Pera

3864. Re: MultiTOS ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bb2pr$1f$1@plutonium.btinternet.com>
Source record: 64110

MultiTos was the only OS I could think of at the time. I got annoyed with
MagiC as everyone told me ages ago it was only avaliable for the Mac, and
I'd forgot about Geneva. I'm not fussed to much on which one , just I'd
like to multitask a few things to save a bit of messing about :)

do U have any sites for the ones you suggested ?

Thanks
Chris

--
Be CoOl bE nO FoOl

Chris

exxos@bigfoot.com
www.btinternet.com/~exxos/
ICQ 25028406
"bytor" <marvinjrNOmaSPAM@mindspring.com.invalid> wrote in message
news:0f5c44d0.e10fbeff@usw-ex0102-084.remarq.com...
> I am not meaning to make fun, but why do you want MultiTos ? Are
> you aware of the other great multi-tasking OS for the Atari?
> Of all of these, MultiTos has the most bugs and the least amount
> of features.
>
> Here is a list of other OS listed from my least favorite to my
> favorite. All of these are still available and supported!!! :
> 1. Geneva (from Gribnif Software)
> 2. Mint (freeware)
> 3. MagiC 6 (from ASH)
>
> The only reason I like MagiC better than MINT is the fact that I
> have a users manual with it, but of coarse it costs a lot more
> to get the manual :)
>
> You can also get Debian Linux 68k to play around with. It is a
> lot of fun, but not a great OS for your average user. It is well
> worth the price though! I picked mine up for about $0 US :)
>
> Hope this helps! If you still insist on MultiTos you can email
> me and perhaps I can help you locate it.
>
> Bytor- Nashville, TN USA
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*

> The fastest and easiest way to search and participate in Usenet - Free!
>

3865. Re: MIDI format ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bb2l1qbn1@uranium.btinternet.com>
Source record: 64111

```
Thanks, I'll take alook :)

Chris

--
Be CoOl bE nO FoOl

Chris
```

exxos@bigfoot.com
www.btinternet.com/~exxos/
ICQ 25028406
"Nicholas Bales" <bales@online.REMOVETHIS.fr> wrote in message
news:8bajhpdsg1@news.stortek.com...
>
> "chris swinson" <exxos@bigfoot.com> a crit dans le message news:
> 8b8pdsdnb1@neptunium.btinternet.com...
> > Is there any docs on how the MIDI files are set out and how they are
> decoded
> > to be played ?
>
> Try www.HarmonyCentral.com. The official specs are also on www.midi.org.
>
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>

3866. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <$usoPBAqlR24EwcF@stretton0.demon.co.uk>
Source record: 64112

In article <38d8d99a$0$40649@news.sol.net>, Douglas Zander
<dzander@solaria.sol.net> writes
>
> Nothing is making sense. I downloaded AHDI5, uncompressed it onto a
>blank disk and booted it, it said "NO DEVICE" and "NOT BOOTED", then I
First switch on hard drive allow to warm up
Second switch on computer with floppydisk in with ahdi.prg program in
#autofolder.prg#
>turned on my hard drive and allowed it to spin up, then I go into the
>auto folder and manually double-clicked on "ahdi.prg" and it runs and
>again says "NOT BOOTED", then I create an ICON for the C drive and
>attempt to open it and it says "DEVICE NOT INSTALLED" (or something to
>that effect),
Three there is no point creating C ICON as there is no hard disk
installed.
>then I go into the HINSTALL directory and run the program
>called hinstall.prg and it says that there is "NO LOGICAL DRIVE OPEN FOR
>DRIVER" and it removes the C drive icon from the desktop.
same as above
>
> What is going on?! I thought AHDI.PRG was a hard disk *driver* that I
>am supposed to use to access my hard drive?! I feel like taking my hard
>drive, my modem, my floppy disk, my monitor, my mouse, and my Atari ST
>computer and throwing them out of my window!
if there is still now joy try another Hard disk driver program.
My last experience with hard disk can be various
1 check cable SCSI or acsi no wires loose if you have a spare check with
this one. just because the cable is attached doesn't mean it says hello
to each other.
2 if your hard drive spins and sound like it is slowing down. it could
be the power system internally.
3 check that you have all the correct software downloaded
4 try another fresh harddisk driver
5 cheer up it happens to everyone at sometime I still have all my two
teeth and a nicely glued computer to boot to look at.
>
>
> Anyone have any solutions on how I am supposed to get my hard drive back?
>
I hope this will help in some way at least you have contacts not like
the automatons at mike soft inc. "have you switched on yet, no have you
Dick"

Men vennlig hilsen--
john oakes

3867. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: graham@cruise.de
Message-ID: <953777693mnewsgraham@cruise.de>
Source record: 64113
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > The A1000 perhaps. But that was in, what, '85? '86? The Amiga
> > and it's OS have come a long way from there, you know (OS3.5
> > was released last year, btw).
>
> Funny that Amiga users always take the original TOS 1.00 ST as a
> reference when trying to justify why Amiga might be better, but
> do not accept that Atari users compare a Milan to an A1000.

so what do you prefer to compare?

i would assume this as being fair:

Amiga 1200 - Falcon 030

the gfx hardware:

both machines have bitplane modes up to 8 planes, the amiga
is much more flexible here, allowing anything from 1 to 8
planes, while the falcon only allows 1, 2, 4 and 8. the falcon
still has no scroll registers and has a hard deal moving all
8 bitplanes.

also annoying is that the falcon only allows 6 bits per color
gun in the palette while the a1200 allows all 8 bits, so the
total amount of displayable colors on the falcon is max 262144
and on the a1200 it's 16777216.

both machines offer a special graphic mode which is different
to that bitplane stuff. the amiga offers the HAM mode which
has a lot of color restrictions and is only useful to display
pictures. the falcon has the 65536 color mode which is very
nice but also has a heavy dma load.

at the time i was very annoyed that the amiga 1200 didn't offer
a hicolor mode as the falcon, but you can "fake" a similar
mode with ham so you get a 262144 color mode.

for the special hardware features the amiga offers some things.
first there are the sprites. sometimes they are nice but mostly
you can forget about them.

what the falcon (and also todays PCs) really lacks is the copper.
with this small processor you can configure your display freely
without using interrupts and similar hacked stuff which mostly
kills different machines.

the blitter:

the blitter of the falcon is still a joke, nothing compared to
the very flexible blitter of the amiga. the only things it
can do is to copy memory and fill memory...

the amiga's blitter is much more useful, it has 3 sources
and 1 destination, a lot of masking registers, a not-so-very
useful fillmode and is able to draw lines to bitplanes very
fast.

well, the blitter is not of use that much since both computers
have fast enough processors.

while we are at it: the processors.

the falcon has a 68030 running at 16 MHz, the 1200 has a
68020 at 14.xx MHz. the difference between 020 to 030 is
very small, all opcodes execute as fast on 020 as they do
on 030, the data cache of the 030 is only of use with
very fast ram which neither the 1200 nor the falcon has,
so here it's almost equal... almost, if the 1200 didn't
have support for 32 bit ram. okay, in most cases you had
to buy a small memory card but it was worth it. the 1200
nearly got 4 times as fast as without fastram, without
processor upgrade. i have heard of fastram cards for
falcon, but at the time i owned a falcon no programmer
had taken notice.

the OS:

atari has put two os's to the falcon package: TOS and MultiTOS.
the amiga comes with AmigaOS 3.0.

i'm sorry to say this but here the amiga definitely kicks the
falcons butt. TOS is a weak attemp of doing a graphical os and
lacks multitasking, multitos doesn't lack multitasking but is
still a very weak attemp.

amigaos 3.0 has a lot of features even linux or windows still
dream of like true datatypes, localization support etc.

what i didn't talk about yet was the falcon's dsp. a (for that
time) very fast processor without a proper memory interface.
it carries 56K of memory, but is a bit difficult to reach from
the 030's side of view. you can do some demos with it, but in
every days life you can just forget it.

i'm sorry, all in all my choice remains the same: from those two
machines i definitely choose the amiga as the favourite system.

and before anyone cries: yes, i owned a falcon (it got destroyed
when the flat of some friends burned down) and i also programmed
stuff on it. still, the hardware AND the os of the amiga is better
designed.

Graham.

3868. Re: Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <H59C4.19705$kv6.1094075@newsread1.prod.itd.earthlink.net>
Source record: 64114

On 22 Mar 2000 19:02:00 , "Pera Putnik" wrote:
>
>DJfukaduk <george@jungle.com> wrote in message
>news:38d8bac5.121163648@news.rdc1.ab.wave.home.com...
>> Is there a way (ie. a program) that can fix a damaged boot sector on
>> an ST formatted hard drive? I'm thinking that it would work a similar
>> way to how DOS/Windows boot disks allow you to do a SYS C: and the
>> boot disks operating system is copied to the the hard drive and
>> subsequently you can boot from the HD.
>>
>
> Of course, you need apropriate install program. No freeware for Atari as I
>know , perhaps AHDI, but it can not partition newer drives. If your
>drive(s) have some failure than no help, except replace...
>
> PP
>
>
>.
PP,
I'm not the resident expert on HD's but you might think of re-installing
the driver itself (not the hard drive or re-partitioning/re-formatting)
making sure drive "C" is selected as the boot drive. Hopefully that's all is
needed! Maybe you just lost that selection somehow!
John G.

3869. Jack Tramiel, Shiraz Shivji and Co.

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Gerald Körner <gerald@gerald-koerner.de>
Message-ID: <38D92991.8C06AAE3@gerald-koerner.de>
Source record: 64115

Hello
Does someone know something about Jack Tramiel, Shiraz Shivji and all
the other heros of the good old ATARI days?
What are they doing now?
Is there a chance to contact them (e-mail)?
Did they have old relics or prototypes?
Greetings
G. Kï¿½rner

3870. Re: Scart cable for an Atari ST-E

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38d930aa$0$16850@news.zetnet.co.uk>
Source record: 64116

On 22 Mar 2000 14:55:05 , "Phil Young" wrote:

|I bought one from System Solutions in the UK.
|Not sure of there contact details, or if they still exist!!!

Still exist. Ordered some CDs from them yesterday. I understand that
Papyrus 8 is coming along nicely but couldn't persuade them to send
me an advance copy. Tel London 0181-693-3355.
--
John Logan

3871. Re: Getting start with MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8bbd78pqq1@nnrp1.deja.com>
Source record: 64117

>
> > I recently purchased a Yamaha PSR-83 keyboard, and am wanting to get
> > into Midi sequencing.
>
> Ok, following Daniel and Hallvard's suggestions, I have some software.
> Now I have another problem. I downloaded MasterTracks Pro, but the
demo
> songs don't play correctly, I think there is some sort of mapping
> problem between the Yamaha and the ST. I'm new to this whole MIDI
thing.
> What can I do to get them talking together correctly?
>
> --
> Ryan 'Gozar' Collins
> rlcolli@ibm.net

Hi Ryan:

Yes..You are correct. It has to do with Patch changes not corresponding to what you have on your own keyboard. The way to do it is, if it says PIANO on the track name, then find which patch has a good piano sound on the yamaha, and change the PATCH NO in Master tracks pro that will correspond with it. It's basically that simple. Or you can change the patch no's in MT Pro and audition it to see what sounds best. Thats what I like about MTPro is that you can set up patch changes very visually. Hope this helps

Tim
>
--

Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com/
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3872. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <8bbbsf$j6m$1@wanadoo.fr>
Source record: 64118

On 22 Mar 00 20:14:53, John Selck wrote:

Hi John,

>what i didn't talk about yet was the falcon's dsp. a (for that
>time) very fast processor without a proper memory interface.
Humm.... with
>it carries 56K of memory, but is a bit difficult to reach from

There are 96 KB on Falcon (32 K Words in 24 bits), it's not
enough if you want use lot of DSP effects in the same time,
and it's very hard to create an MP3 player.

>the 030's side of view. you can do some demos with it, but in
>every days life you can just forget it.

You can listen MP3 in D2D with DSP ;-) there are 2 players.

>i'm sorry, all in all my choice remains the same: from those two
>machines i definitely choose the amiga as the favourite system.

And you have forgotten to compare sound system ;-)
On Falcon there are 8 channels who works in 16 bits for input/output.

Regards,

Didier.

PS. I don't kown if is a good idea to compare amiga to atari, the
'war' is finished now.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 420Mb HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

3873. Emulators and Midi

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8bbdeh$q4t$1@nnrp1.deja.com>
Source record: 64119

```
!
>
> BTW, both of these sequencers work beautifully under NoSTalgia on the
> Mac :)
>
-- I didn't know that Midi works on Emulators. Can you tell us more
about this? I know that Midi was not possable on Gemulator and Tos-Box.

Tim
-----------------------------------------
Tim Conrardy Tim's Atari Midi World
http://atari.atlantis-bbs.com/
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.
```

3874. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003222213050.71-100000@rakas>
Source record: 64120

On 2000-3-22, Pera Putnik <ppera@soyaprotein.com> wrote:

> I changed keyboard layout long time ago, when I translated
> German TOS 2.06 to serbian language.

Which cyrillic character set did you use? koi8-r or ??

> Keep in mind that patching of TOS 2.06 is one of favorite
> Atarist's occupation... :-)

If only I could find proper tools to do that...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3875. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003222153130.71-100000@rakas>
Source record: 64121
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-22, John Selck <graham@cruise.de> wrote:

> Amiga 1200 - Falcon 030

> almost, if the 1200 didn't have support for 32 bit ram. okay,
> in most cases you had to buy a small memory card but it was
> worth it. I have heard of fastram cards for falcon, but at
> the time i owned a falcon no programmer had taken notice.

How many decades ago was that? All Falcon ram upgrades are
TT-RAM based (except Atari's own).

[TOS, MultiTOS vs AmigaOS]

> amigaos 3.0 has a lot of features even linux or windows still
> dream of like true datatypes, localization support etc.

Amiga OS 3.0 was available in 1993, when MultiTOS was released?

Overall comments

Most of the points about the sound and graphic hardware of the
Amiga that you mentioned are well taken and were noticed before.
Amiga still is a good game coding machine. However, Atari is
better at serious applications such as MIDI and DTP.

IMHO, as an Atari user, the Falcon was a real joke and is just
not a good reference point at all. It did not deliver the goods
it promised and the hardware combination is a complete joke, as
it mostly was a horrible demo for clever Jaguar technology ideas.

However, if you take a well-equipped TT, Hades or Milan running
N.AES over MiNT, it measures up rather well against any Amiga.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3876. Re: Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bbc4iccn1@SOLAIR2.EUnet.yu>
Source record: 64122

John Garone <swampfox1@earthlink.net> wrote in message
news:H59C4.19705$kv6.1094075@newsread1.prod.itd.earthlink.net...
> PP,
> I'm not the resident expert on HD's but you might think of
re-installing
> the driver itself (not the hard drive or re-partitioning/re-formatting)
> making sure drive "C" is selected as the boot drive. Hopefully that's all
is
> needed! Maybe you just lost that selection somehow!
> John G.

Of course that reinstalling of driver is best solution. I don't know is original poster knows which driver he used. Also I'm afraid that there is some hardware failure, because 2 drives 'died' in one night.

Back to original question: no such program for Atari, but also no for PC too. Fdisk will recover your boot code, but you must type: fdisk /mbr . And it will install booter which not must be same as that which was on the drive. But it works, because booting is standard.
If partition table is damaged, then you are in real trouble. It's possible to recover it, but it needs good knowledge, some time and disk editor program.

PP

3877. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: graham@cruise.de
Message-ID: <953785162mnewsgraham@cruise.de>
Source record: 64123
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > almost, if the 1200 didn't have support for 32 bit ram. okay,
> > in most cases you had to buy a small memory card but it was
> > worth it. I have heard of fastram cards for falcon, but at
> > the time i owned a falcon no programmer had taken notice.
>
> How many decades ago was that? All Falcon ram upgrades are
> TT-RAM based (except Atari's own).

how many decades it was ago that people used a plain 1200?

i just took these two machines since they are a good comparision
to each other, similar to 1040ST <> A500.

> > amigaos 3.0 has a lot of features even linux or windows still
> > dream of like true datatypes, localization support etc.
>
> Amiga OS 3.0 was available in 1993, when MultiTOS was released?

no, but amigaos 2.0 was available which was a big step ahead
since 1.x, far bigger than the step from 2.x to 3.x

> Overall comments
> ----------------
>
> Most of the points about the sound and graphic hardware of the
> Amiga that you mentioned are well taken and were noticed before.
> Amiga still is a good game coding machine. However, Atari is
> better at serious applications such as MIDI and DTP.

i agree with midi, but i disagree with dtp. the main reason why
ataris were used as dtp machines was the not interlaced high
resolutions. but since a1200/4000 the amigas have freely
configureable sync registers which allow almost any video
output (yes, you CAN destroy monitors with it :) so the point
of the interlace-flickering is no more.

> However, if you take a well-equipped TT, Hades or Milan running
> N.AES over MiNT, it measures up rather well against any Amiga.

against what amiga? nobody uses a plain 1200/4000 anymore, the
least thing you can expect is a 68060, people who seriously
use their amigas have ppc inside.

Graham.

3878. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <XTaC4.3402$bu3.15874124@nnrp3.proxad.net>
Source record: 64124
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

```
>
> The A1000 perhaps. But that was in, what, '85? '86? The Amiga and it's OS
have
> come a long way from there, you know (OS3.5 was released last year, btw).

So has the Atari!

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3879. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bbddt$f8n$1@SOLAIR2.EUnet.yu>
Source record: 64125

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10003222213050.71-100000@rakas...
> On 2000-3-22, Pera Putnik <ppera@soyaprotein.com> wrote:
>
> > I changed keyboard layout long time ago, when I translated
> > German TOS 2.06 to serbian language.
>
> Which cyrillic character set did you use? koi8-r or ??

I used Latin characters - in serbian we use both Latin & Cyrillic. For YU specific characters (they are same in Slovenian, Croatian & bosnian language) I used non-standard code, actually some rare used characters at end of ASCII table. Whole translation was mostly for my own fun, and surprising nobody here was interested for it.

>
> > Keep in mind that patching of TOS 2.06 is one of favorite
> > Atarist's occupation... :-)
>
> If only I could find proper tools to do that...
>
You need some literature about TOS, GEM. I have excellent German book 'Atari ST Profibuch'.
Fortunately today you may find lot of system info on the WEB. Also disassembler, RSC editor is required.

Pera

3880. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: sburkart@netaxs.com
Message-ID: <8bberr$js9@netaxs.com>
Source record: 64126
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Cracknell (ad329@james.hwcn.org) wrote:
: The Amiga had a pretty good sound chip (the sound system
: in the beastie was basically an Ensoniq Mirage) and the only other

Um, I believe you meant the Apple II GS had that chip...

3881. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: William Sayers <william@sayersw.freeserve.co.uk>
Message-ID: <8bbfs4hiv1@news5.svr.pol.co.uk>
Source record: 64127

It has an Internal floppy. IE: STFM.
And they are definitely 720k floppys.

--

William Sayers
willsayers@NOSPAMPLEASE.softhome.net
william@NOSPAMPLEASE.sayersw.freeserve.co.uk
(Remove the "NOSPAMPLEASE" to e-mail me)

bytor <marvinjrNOmaSPAM@mindspring.com.invalid> wrote in message
news:128ffd78.d9923f79@usw-ex0102-084.remarq.com...
> Are you using a 520st with external floppy or a 520STFM with
> internal floppy?
>
> If you have a 520st with external floppy drive: 1.check the
> floppy drives model. SF354 is a 360k SS disk drive. SF314 is a
> 720k DS/DD disk drive.
>
> If you have a 520STFM: Some models had 360k drives while others
> had 720k drives. To test this just try formating a disk to
> Double Density. If it formats and verifies that ~ 720,000 bytes
> are available, then you have a 720k drive.
>
> To verify your ST's available RAM memory: Download a system
> analyzing program from an FTP site. (e.g. Use "Profile"
> available at ftp://f.ms.uky.edu/pub2/atari/utilities/). Such a
> program can tell you more info about your ST than you could ever
> need to know.
>
> Hope this is useful :)
>
> Bytor- Nashville, TN USA
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

3882. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38d94b3f$0$40288@news.sol.net>
Source record: 64128

john oakes (oakesy@stretton0.demon.co.uk) wrote:
:
: First switch on hard drive allow to warm up
: Second switch on computer with floppydisk in with ahdi.prg program in
: #autofolder.prg#

Well, I don't exactly understand what you mean by "ahdi.prg program in
#autofolder.prg#"?
Do you mean I am supposed to place ahdi.prg in the "auto" folder? I do
have the ahdi.prg in the auto folder but nothing from the auto folder will
be loaded or will run.
When I turn on my computer with a floppy in the A drive, the computer will
not look at the auto folder in the A drive. Instead, it boots from the
hard disk.

: if there is still now joy try another Hard disk driver program.
: My last experience with hard disk can be various

I will try another hard disk driver, BUT, how do I run *any* hard disk
driver program? I cannot place it in the "auto" folder of a floppy disk
because the computer will not even look in the auto folder, it will not
load any program from the floppy disk, instead, it boots from the hard
drive.

: Men vennlig hilsen--
: john oakes

John, you mentioned earlier that you wrote a program called HDDRIVER7?
Would this program help me? Where may I find this program?

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

3883. Re: Emulators and Midi

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-34F9EE.18233422032000@bigmomma.idirect.com>
Source record: 64129
Cross-posted to: comp.sys.atari.st,comp.sys.mac.advocacy

In article <8bbdeh$q4t$1@nnrp1.deja.com>, Tim Conrardy
<timconrardy@my-deja.com> wrote:

> !
> >
> > BTW, both of these sequencers work beautifully under NoSTalgia on the
> > Mac :)
> >
> -- I didn't know that Midi works on Emulators. Can you tell us more
> about this? I know that Midi was not possable on Gemulator and Tos-Box.
>

it just so happens that NoSTalgia, the ST emulator for the Mac, was written to emulate the MIDI ports of the ST, and indeed it appears to work well - in fact, I demonstrated this at our TAF meeting last week :)

There are two ways to handle MIDI with NoSTalgia, one is with the Opcode MIDI drivers and a MIDI adaptor, the other allows for the MIDI output to be done through QuickTime (QT supports the General MIDI standard, and the sounds are similar to the Roland SoundCanvas).

Of course, in order to make the most use of NoSTalgia, you need a pretty fast PowerMac to utilize it, and you'll have to turn on the "CPU Hog" option to allow for optimum horsepower for the emulation. I did the demonstration on a UMAX C600/180e Mac clone, and while Tiger Cub worked well, some members did notice the playback was a bit jerky. I would imagine if I had a G3 model to do playback the results would be much better.

Also of course remember that you wouldn't be able to run Notator, Logic or Cubase on NoSTalgia due to the dongle issues. However, I've tried both Tiger Cub and Master Tracks Pro under emulation and both ran well.

3884. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-BF44E4.18342122032000@bigmomma.idirect.com>
Source record: 64130
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.MNT.4.10.10003221958310.81-100000@rakas>, Martin-Eric Racine <q-funk@funkyware.atari.org> wrote:

> On 2000-3-22, Joachim Froholt <jfroholt@c2i.net> wrote:
>
> > > It was slow and crashed a lot.
> >
> > The A1000 perhaps. But that was in, what, '85? '86? The Amiga
> > and it's OS have come a long way from there, you know (OS3.5
> > was released last year, btw).
>
> Funny that Amiga users always take the original TOS 1.00 ST as a
> reference when trying to justify why Amiga might be better, but
> do not accept that Atari users compare a Milan to an A1000.

not so funny when you consider a certain Mac Advocate with no life constantly attempts to make brownie points when he compares TOS 1.00 to Mac OS 9 :)

3885. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Forrest Egan <fegan@iname.com>
Message-ID: <DrdC4.4868$l34.281849@news3.mia>
Source record: 64131

All,

Well, I've had a number of people contact me. Some had VERY nice machines to offer, but none are in my price range.

I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB hard drive) that was collecting dust; so I've given up on my Atari search for now and I'm just going to look for software for Windows.

Hope I have better luck with my new search!

1) Is there a general MIDI newsgroup that anyone can recommend to locate suitable Windows software?
2) Might anyone in this newsgroup have an opinion on Windows software?

If so, please e-mail me directly as those responses would be off-topic for this group.

Thanks everyone for your help,
Forrest

"Forrest Egan" <fegan@iname.com> wrote in message news:U_6B4.126$l34.11739@news3.mia...
> I'm located in the US, Florida to be exact, and I'm looking to get a
> reasonably priced Atari to use with my MIDI equipment (keyboard, drum
> machine, etc).

3886. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38D9887C.8C116487@ulster.net>
Source record: 64132
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Cracknell wrote:

> Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1 meg
> of memory isn't really going to multi task that well anyways. It was slow and
> crashed a lot.

it was slow at what?? 3d rendering?? as far as the actual multitasking was concerned there was never any lag switching between programs on a 1meg 68000 machine - maybe that was because of the preemptive multithreading - not to bad for an OS that came on 1 floppy.. and sure, it didnt have protected memory or anything like to keep a program from crashing the system, but it was badly written programs and not the OS that were unstable..

y'r pal -kK

3887. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: atarigalen
Message-ID: <02020cb8.9c6b31b9@usw-ex0107-055.remarq.com>
Source record: 64133

In article <38d94b3f$0$40288@news.sol.net>,
dzander@solaria.sol.net (Douglas Zander) wrote:
> Well, I don't exactly understand what you mean by "ahdi.prg
>program in #autofolder.prg#"?
> Do you mean I am supposed to place ahdi.prg in the "auto"
>folder? I do have the ahdi.prg in the auto folder but nothing
>from the auto folder will be loaded or will run.
> When I turn on my computer with a floppy in the A drive, the
>computer will not look at the auto folder in the A drive.
>Instead, it boots from the hard disk.
>
Are you saying that the computer is booting off the hard drive
yet you are not getting the "C" partition?

If so, try looking at the FAT table... you might have a
corrupted drive, which would hint at either bad cabling or
improper termination.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3888. Re: MultiTOS ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: atarigalen
Message-ID: <04a66996.9db06975@usw-ex0107-055.remarq.com>
Source record: 64134

In article <8bb2pr$1f$1@plutonium.btinternet.com>, "chris
swinson" <exxos@bigfoot.com> wrote:
>do U have any sites for the ones you suggested ?
>
Try www.pair.com/~gribnif/ for Geneva. Personally, I love
Geneva. Who'd thought such a nice little multitasker would
thrive in 4 MB?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3889. Re: Hybrid Arts or Barefoot Software Pr

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38d9bf88_1@huge.aa.net>
Source record: 64135

On 22 Mar 2000 11:40:00 , =?iso-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>On 2000-3-21, Dan Ackerman <baldrick@dilbert.netset.com> wrote:
>
>> If I remember correctly (back in the dim recesses of my mind
>> that remembers the early 90's), Hybrid Arts was either a)
>> going out of business or b) going out of the atari business.
>
>They decided to focus on developing a hard-disk recording system,
>as I recall. It was even based on a MEGA-ST, initially.
>
>The SMPTE Track programmers were allowed to continue develpment
>of their product on their own, thus Barefoot Software was born.

...and then Robert Semaan supposedly bought the company (I have heard he didn't finish paying for it, so MAY not actually own the whole thing). He renamed it Binary Sounds. I managed to purchase EditTrack Platinum from him, but it took him a LONG time to finally deliver the goods. Edit/SMPTE Track Platinum is the last commercial version of those programs. I think I recall seeing one of the USA Atari dealers still haveing them in stock on their web page. One of the original developers is still looking into further developement. Robert Semaan doesn't seem at all interested in doing anything at all in developing it or selling it, or giving developement rights to interested parties, etc., so I guess I'm trying top say that Hybrid Arts is very much in limbo at the moment.

If you want to run Edit/SMPTE on a Falcon, you have to get Platinum, as ealier versions (including Gold) won't run on the Falcon.

Clayton Murray
Seattle, WA USA

3890. Re: Hybrid Arts or Barefoot Software Pr

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38d9c4fb_1@huge.aa.net>
Source record: 64136

OK- found it at B & C computers.

http://www.myatari.com/bc520sw.txt

(Prices in US Dollars)

Edit Track $30

SMPTE Track $60 (without hardware) Hmmmm... that program should need the hardware as it functions as the copy key too. But - I think there is a version that works without it. Essentially Edit Track. That's the only difference between the programs. One has all the sync capabilities, the other doesn't. Better check first if you want to order one.

EZ Score Plus $30 That's a basic notation program by Hybrid Arts.

They also had HybriSwitch for $10. That was Hybrid Arts' own "multi tasking" system, which I had working very nicely at one time.

Hope that helps,

Clayton Murray
Seattle, WA USA

3891. Re: Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8bcmdm$9j9$1@newsg1.svr.pol.co.uk>
Source record: 64137
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

DJfukaduk <george@jungle.com> wrote in message
news:38d8b95a.120800624@news.rdc1.ab.wave.home.com...
> Is there a way (ie. a program) that can fix a damaged boot sector on
> an ST formatted hard drive? I'm thinking that it would work a similar
> way to how DOS/Windows boot disks allow you to do a SYS C: and the
> boot disks operating system is copied to the the hard drive and
> subsequently you can boot from the HD.

You can just re-install the HD driver using whatever utility was supplied on
the floppy containing your HD software. This will re-write block 0 and
re-copy the driver program to C:

Roger

3892. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953840394.26291.0.nnrp-09.9e985e5c@news.demon.co.uk>
Source record: 64138

Hi Peter,

<xlator@cix.compulink.co.uk> wrote in message
news:8b8s8b$r07$1@plutonium.compulink.co.uk...
> In message <38d37c15$0$16852@news.zetnet.co.uk>,
tcjspencer@zetnet.co.uk said:
>
> >Subject: Printer Drive - HP Deskjet 710C

[snip]
> I believe Timeworks uses GDOS for printing, so NVDI drives should do.

This won't work: Timeworks normally doesn't get on with NVDI at all. Or
SpeedoGDOS for that matter (it's not that keen on FontGDOS either - it's
only really happy with 1.1). There was once a patch available for making
v.2.0 work with Speedo or NVDI and vector fonts. Didn't work with 2.01
though, IIRC. Annoyingly picky program all round!

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

3893. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-22 00:00:00 UTC
From: Hans Guijt <hguijt@inter.nl.net>
Message-ID: <1431.116T2379T12375867@inter.nl.net>
Source record: 64139
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-Éric Racine (q-funk@funkyware.atari.org) wrote:
>On 2000-3-20, Iggy Drougge <optimus@uno.canit.se> wrote:

>> Actually, the Atari's audio is vastly inferior to that of the
>> C64. Its waveform variation is nonexistent, whereas there are
>> four types in the SID chip.

>You have no experience whatsoever of FM sythesizer programming,
>do you? That chip inside an Atari is essentialy a Yamaha DX9
>synthesizer on a chip. Anyone familiar with FM programming will
>know that even a basic 4-operator chipset can produce a rather
>good variety of sounds.

The chip inside the ST (which I think we were talking about) is an AY-3-8910 or compatible. It has three tone channels which can only have a block waveform and cannot be recombined with each other. In addition it has a noise channel (or three, depending on how you look at it). About the only thing that's 'dynamic' about it is the envelope system which can change the volume in certain pre-set sequences.

The same chip is used in the Amstrad CPC, the Spectrum 128K+2 (why not just 130K - never got that...), the MSXes, and a wide range of other machines.

Later Atari models had a different chip (starting from the STe I think), of which I know absolutely nothing. However, I do know that the typical Atari sound most people will know (either from earlier experience or from Atari-ST game music that is available on the net) was produced by the AY-3-8910.

Hans Guijt

3894. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953919228-134880AEicMi@sweet3.freeserve.co.uk>
Source record: 63896

Hi John

>the blitter:

>the blitter of the falcon is still a joke,

Blitter!!, Falcon!!!, i dont think so dude..
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3895. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953919234-136100AEicMi@sweet3.freeserve.co.uk>
Source record: 63897

Hi John.

>This won't work: Timeworks normally doesn't get on with NVDI at all.

In what way, i had it working.

>Or SpeedoGDOS for that matter

Mine was very happy with SpeedoGDOS

>(it's not that keen on FontGDOS either -

Mine was exeptionally happy with FontGDOS

>it's only really happy with 1.1).

>There was once a patch available for making v.2.0 work with Speedo or NVDI
>and vector fonts. Didn't work with 2.01 though, IIRC. Annoyingly picky
>program all round!

It wasnt a patch as such but a replacement Fontwid program. The problems
with NVDI, SpeedoGDOS and FontGDOS were all due to the WID files not being
recognised.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3896. Re: CenturboII sucks!

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953919236-136672AEicMi@sweet3.freeserve.co.uk>
Source record: 63898

Hi There

>I just had my CII(b) installed and it doesnt work!

>But as for running programs only two of them run. Stalker 3 (which I am
>using right now) and image copy no matter where i launch a program ide,
>scsi, or floppy it tells me internal checksum is no longer correct. if
>anyone knows why this is please let me know! im begging for help

Have you tries playing with the program flags and the Processor cache
settings.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

3897. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Hans Guijt <hguijt@inter.nl.net>
Message-ID: <292.117T1719T13584747@inter.nl.net>
Source record: 63899
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

atari (atari@wcoil.com) wrote:
>I have owned a Falcon and also have owned an A3000@50mhz. Ok the Amiga was
>faster somewhat, but compared to MiNT, amiga OS3.1 sucks! MiNT is a far more
^^^^

Is that a cutdown version of Windows NT or something?

Hans Guijt

3898. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bc38e$j5p$1@SOLAIR2.EUnet.yu>
Source record: 63996

```
Douglas Zander <dzander@solaria.sol.net> wrote in message
news:38d94b3f$0$40288@news.sol.net...
> john oakes (oakesy@stretton0.demon.co.uk) wrote:
> :
>
> I will try another hard disk driver, BUT, how do I run *any* hard disk
> driver program? I cannot place it in the "auto" folder of a floppy disk
> because the computer will not even look in the auto folder, it will not
> load any program from the floppy disk, instead, it boots from the hard
> drive.
>

Nothing make sense... What you mean under 'boot' ?
Btw. it's not necessary to start AHDI from AUTO folder. You can start it
simple by mouse click after system startup.
However it looks that you have corrupted system on your drive - or
hardware failure. You need some expert to look at it .

PP
```

3899. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bca6a$pmf@james.hwcn.org>
Source record: 63997
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <8bberr$js9@netaxs.com>, sburkart@netaxs.com (Stephen Burkart) wrote:
>Chris Cracknell (ad329@james.hwcn.org) wrote:
>: The Amiga had a pretty good sound chip (the sound system
>: in the beastie was basically an Ensoniq Mirage) and the only other
>
>Um, I believe you meant the Apple II GS had that chip...
~^~^~^

3900. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003230746020.71-100000@rakas>
Source record: 63998
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-23, Mike Clarke <mikec@popstar.comdeletetheobvious> wrote:

> You have no experience of C64 sound do you? :)

I do. Playing Dig Dug on C64 was almost better than the arcade
version.

> And where on Earth did you get the idea that the ST chip had
> FM on it!?!?!!!?! It's certainly not a 4-operator FM chip.

It sure is and this was abundantly discussed in several places.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3901. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003230740400.71-100000@rakas>
Source record: 63999
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-23, Mike Clarke <mikec@popstar.comdeletetheobvious> wrote:

> And as far as features go, there simply no question of the
> superiority of the Workbench over GEM. What mutant chose
> primary green for the initial background colour? :)

PC GEM used dithered blue as a default. Either way, desktop
defaults are a pointless comparision argument.

> Don't compare the AmigaOS with current OSes. Workbench was
> and is very fast, even with an 8MHz 68000.

By the same token, don't compare Workbench with the GEM found
on TOS 1.0, otherwise the argument is mute.

If people are gonna mention AmigaOS 3.5, they might as well
compare it to MiNT 1.15.5 with N.AES 2.0 and Thing 1.27, current
version against current version.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3902. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003230751340.71-100000@rakas>
Source record: 64000
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-23, Mike Clarke <mikec@popstar.comdeletetheobvious> wrote:

> > However, if you take a well-equipped TT, Hades or Milan running
> > N.AES over MiNT, it measures up rather well against any Amiga.
> Is that really an Atari though?

MiNT (despite the "MiNT is not TOS" slogan) is actually a GEMDOS
replacement. Below that, you still have BIOS/XBIOS and above
that the standard AES.

> However, the above combinations that you describe, don't
> sound very much like an ST at all.

MiNT just adds multitasking and abstract interfaces a la UNIX to
GEMDOS, while N.AES is a much better version of MultiTOS. Thing
is also a desktop that is ages ahead of anything Atari ever made.

> So if you class MiNT as still essentially an ST then
> obviously TOS is not the core.

It is. See above.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3903. HI-Q color printing with Atari (Milan)

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Jo'ogn <juergen@tcpip-gmbh.de>
Message-ID: <38D9EC98.F86907C8@tcpip-gmbh.de>
Source record: 64001

any hints or advice for software to gain good printouts e.g. of photos
by means of an Atari (Milan) ?

i just do some remote diagnosis for my father who says that PixArt is
not satesfying in combination with his older HP DJ500c (or was it 550)
he hasn't tried smurf, yet.

i just wonder if it dependes more on the printer and/or certainly on the
driving software ! any recommodations, or experiences out there !?

thx a bundle

--
"Nihil Satis Nisi Absurdissimus" (IGfrI)

3904. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nathan Wain <nathan@caverock.net.nz>
Message-ID: <Pine.LNX.4.10.10003231057190.25557-100000@shell.caverock.net.nz>
Source record: 64002
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 22 Mar 2000, Chris Lennard wrote:

> The ST/Amiga debate is a good one, I don't think it was that much of a
> troll - were all much older and wiser now than we were back then when
> the debate was relevant.

Yeah. :) The wars were fun. But we're all now the 'underdogs' I think
that gives us more of a sense of commonality. ...Or maybe it's just a
common hatred of Bill. :)

> Besides you should try the CPC/C64 debate thats just as good.

I bet it would be. ...Always had a c64 meself. The cpc was a powerful
beast... Just too late in the 8bit era.

> However all this begs the question: Who were the bigger idiots
> Commodore or Atari? Both died miserably thanks to some pathetic
> mistakes leaving us with the awful (spit)PC/Mac homogeny that we have
> today.

I think Commodore has to take the cake for most braindead company
trying to market some brilliant hardware.

When Atari were happily selling their ST to the home users for the
games market (as well as the professionals), commodore would still
swear blind that theirs was a *business* machine.

Actively discouraging developers who were part of 'games' companies
was just stupid, considering how well it was selling for precisely
that purpose. ...It's no wonder they managed to screw up so royally.

Even as a devout commodore fan all my life (vic20 -> c64 -> a500 ->
a1200 -> a4000) ...I still feel it was a shame the Atari Lynx never
became the huge success it should have. ...That's got to be the
best wee hand-held console of that era.

Any Atari users care to share their perspective on why Atari
failed so well? I didn't get to hear much about what happened to
them on this side of the world.

Nathan.
--
nathan@caverock.net homepages.caverock.net.nz/~nathan
A4000 030/25MHz 1.2Gig HDD, 24xCD, Viewsonic17", and a *big* stereo.
A1200, A500, SX64, C128 and Speccy+ too, for serious retrogaming. :)

3905. Adress of WEB page of Anthony Jacques ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: lafabrie florent <lafabrie@club-internet.fr>
Message-ID: <38D9F0AC.3DA712EC@club-internet.fr>
Source record: 64003

Hello,

I'm research the adress of the web page of Anthony Jacques. Could you help me ?

Best regards

Florent

3906. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: KPW <kelvinw@nospam.ihug.co.nz>
Message-ID: <MPG.1344bb69ed3292a9896ae@news.dun.ihug.co.nz>
Source record: 64004
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.LNX.4.10.10003231057190.25557-
100000@shell.caverock.net.nz>, nathan@caverock.net.nz says...
>
>
> On 22 Mar 2000, Chris Lennard wrote:
>
> > The ST/Amiga debate is a good one, I don't think it was that much of a
> > troll - were all much older and wiser now than we were back then when
> > the debate was relevant.
>
> Yeah. :) The wars were fun. But we're all now the 'underdogs' I think
> that gives us more of a sense of commonality. ...Or maybe it's just a
> common hatred of Bill. :)
>
>
> > Besides you should try the CPC/C64 debate thats just as good.
>
> I bet it would be. ...Always had a c64 meself. The cpc was a powerful
> beast... Just too late in the 8bit era.
>
>
> > However all this begs the question: Who were the bigger idiots
> > Commodore or Atari? Both died miserably thanks to some pathetic
> > mistakes leaving us with the awful (spit)PC/Mac homogeny that we have
> > today.
>
> I think Commodore has to take the cake for most braindead company
> trying to market some brilliant hardware.
>
> When Atari were happily selling their ST to the home users for the
> games market (as well as the professionals), commodore would still
> swear blind that theirs was a *business* machine.
>
> Actively discouraging developers who were part of 'games' companies
> was just stupid, considering how well it was selling for precisely
> that purpose. ...It's no wonder they managed to screw up so royally.
>
> Even as a devout commodore fan all my life (vic20 -> c64 -> a500 ->
> a1200 -> a4000) ...I still feel it was a shame the Atari Lynx never
> became the huge success it should have. ...That's got to be the
> best wee hand-held console of that era.
>
> Any Atari users care to share their perspective on why Atari

> failed so well? I didn't get to hear much about what happened to
> them on this side of the world.

I bought my Atari in 1985 when the choices were: an 8 bit machine (the writing was well and truly on the wall) An Amiga 1000 (too expensive) a Macintosh (way way too expensive) an XT with hercules monochrome graphics and one single sided floppy or an ST with colour screen and one free standing fdd with gigantic 500kb storage capacity. Of course I bought the ST and got the best technology for my budget. The ST was a fun machine and useful. I wrote a 300 page thesis on 1ST Word + and a dot matrix printer.I had it for six years but development never lived up to the Atari hype. Every year there was always something new that was announced long before other marques had it but it somehow never materialised. Some of the serious business software was not very good, although it was comparitively cheap. Support from the dealers or from Atari Corp was pretty much non existent. You had to depend on the local users' group, which wasn't such a bad thing, I suppose. But you had to be loyal to survive, and that's what fuelled the great Atari/Amiga rivalry. Eventually the frustration level was too great and I succumbed to the lure of dull but dependable Windows computing. Until last year when I found an old STE in a garage sale....

3907. Re: Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38D9FD1E.5E82@ooc.de>
Source record: 64005
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Roger Cain wrote:

> You can just re-install the HD driver using whatever utility was supplied on
> the floppy containing your HD software. This will re-write block 0 and
> re-copy the driver program to C:

I guess the root sector or a boot sector of his drive contains bad data.
If this is the case re-installing a driver won't help since you can't
recover the partition information that way.
In case partitioning was done with HDDRUTIL it's easy to repair the root
sector with the function provided for this case. Otherwise you have to
use a disk tool like SED or DISKUS or whatever to repair the damaged
data.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3908. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953806940-564506AEicMi@cwcom.net>
Source record: 64006

From: dzander@solaria.sol.net (Douglas Zander)
Date: 22 Mar 2000 22:37:51 GMT

>john oakes (oakesy@stretton0.demon.co.uk) wrote:
>:
>: First switch on hard drive allow to warm up
>: Second switch on computer with floppydisk in with ahdi.prg program in
>: #autofolder.prg#

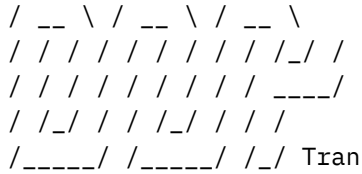
> When I turn on my computer with a floppy in the A drive, the computer
>will
> not look at the auto folder in the A drive. Instead, it boots from the
> hard disk.

I'm getting extremely confused. If the computer boots from the hard drive,
then there can be nothing wrong with it!

>John, you mentioned earlier that you wrote a program called HDDRIVER7?
> Would this program help me? Where may I find this program?

John didn't write this program, Dr Uwe Seimet did. I suggest that you try
the suggestion that I posted a day or two ago and download the demo version
from his web site to try. At least it will allow you to boot your drive,
although (being a demo) it does have some restrictions!

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3909. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <6c3kdson5h06pv1l66so7arl610cne3u3m@4ax.com>
Source record: 64007

On 22 Mar 2000 22:37:51 GMT, dzander@solaria.sol.net (Douglas Zander)
said:

> john oakes (oakesy@stretton0.demon.co.uk) wrote:
> :
> : First switch on hard drive allow to warm up
> : Second switch on computer with floppydisk in with ahdi.prg program in
> : #autofolder.prg#
>
> Well, I don't exactly understand what you mean by "ahdi.prg program in
> #autofolder.prg#"?
> Do you mean I am supposed to place ahdi.prg in the "auto" folder? I do
> have the ahdi.prg in the auto folder but nothing from the auto folder will
> be loaded or will run.

I have this same prob with magic!

> When I turn on my computer with a floppy in the A drive, the computer will
> not look at the auto folder in the A drive. Instead, it boots from the
> hard disk.

did you try holding down shift keys?
>
> : if there is still now joy try another Hard disk driver program.
> : My last experience with hard disk can be various
>
> I will try another hard disk driver, BUT, how do I run *any* hard disk
> driver program? I cannot place it in the "auto" folder of a floppy disk
> because the computer will not even look in the auto folder, it will not
> load any program from the floppy disk, instead, it boots from the hard
> drive.

try to get a hand on DISKUS, it will install its own HD driver when
running!
>
> : Men vennlig hilsen--
> : john oakes
>
> John, you mentioned earlier that you wrote a program called HDDRIVER7?
> Would this program help me? Where may I find this program?

3910. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <9g3kds88fpth6fukbr5smebr7g64nhrbjg@4ax.com>
Source record: 64008

On Wed, 22 Mar 2000 18:41:18 -0800, atarigalen
<kNOk@SPAM@uia.net.invalid> said:

> In article <38d94b3f$0$40288@news.sol.net>,
> dzander@solaria.sol.net (Douglas Zander) wrote:
> > Well, I don't exactly understand what you mean by "ahdi.prg
> >program in #autofolder.prg#"?
> > Do you mean I am supposed to place ahdi.prg in the "auto"
> >folder? I do have the ahdi.prg in the auto folder but nothing
> >from the auto folder will be loaded or will run.
> > When I turn on my computer with a floppy in the A drive, the
> >computer will not look at the auto folder in the A drive.
> >Instead, it boots from the hard disk.
> >
> Are you saying that the computer is booting off the hard drive
> yet you are not getting the "C" partition?
>
> If so, try looking at the FAT table... you might have a
> corrupted drive, which would hint at either bad cabling or
> improper termination.

In case you have a mega ST and a VORTEX hard disk, this problem is quite
common: the HD will disable some ST's from booting up, especially when
there is more than one HD connected. If this is the case, you could try
to bootz up again anda again, or to use another ST with a stronger power
supply, maybe.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

3911. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003231402000.71-100000@rakas>
Source record: 64009
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-23, Nathan Wain <nathan@caverock.net.nz> wrote:

> Any Atari users care to share their perspective on why Atari
> failed so well? I didn't get to hear much about what
> happened to them on this side of the world.

Here's my perspective on Atari Corp.'s failure:

1) complete lack of marketing.

When Tramiel was working for Commodore, they released the PET and were flooded with interview requests because this was one of the first "powerfull" personal computers.

Their mistake was to assume that because you manage to innovate once, people in the industry and press will automatically want whatever you come up with next.

The MEGA/STE, TT and Falcon are all fairly capable machines, but neither of them got developped to their full capability on the market, because Tramiels never understood what marketing meant. In fact, they downright never knew at all.

A good example of this:

The TT's release was abortted 3 times; once because of FCC approval problems, others because of lack of planning. By the time it came out, the motherboard had changed layout 3 times and, oh surprise:

- what is this TT-like box with an SM147 display on it?

- Ah yes, that's our baby the MEGA/STE. The Tramiels just sent us one for show before today's demo. No idea on the specs; just turn it on and tell us how many you wanna order.

2) lack of focus: sometimes a game console company, sometimes a personal computer company.

Because of this, neither the Falcon nor the Jaguar never were half of what they were meant to be on paper; both ended up partially brain-dead designs.

The same mistake got the TT not even half the credit it truely deserved. They promised a really good networking machine, but cancelled the UNIX port before it matured. Then, they were supposed to produce all sorts of interresting

VME devices, but canceled Atari Germany's own attempt (the
Riebl Ethernet card) at the VME game and layed off the
division's president for trying to emphasize the computer
products when the Tramiels had just decided to focus on
the Jaguar exclusively.

They should have split the company in three: computers, game
consoles and a common R&D that creates the custom chipsets.

3) personal dumbness.

The Tramiels were never geniuses, but refused to admit it.

a) They kept on closing, then opening, then closing again
several national divisions, based on their mood of the
moment.

In Canada's case, they once considered that it warranted
its own division, then perhaps it should that Canada and
USA should be merged into North American division, then
again not and it might be a good idea to create a distinct
Atari Quebec to cather the francophone market. Oh, fuck
that, Canada is not profitable enough, let's close it all.

b) reverse merger with Tandon (JTS).

That whole idea came out of misplaced jewish family
spirit, because Tandon was toghether with Tramiel in the
jewish getto during World War 2, so when JTS got into
financial trouble, Tramiel merged (a then profitable)
Atari with JTS to help balance JTS' debt, as a personal
favor to his old friend.

In a nutshell, Atari had the right development team, but really
crappy management. That's why Atari computers failed, except in
the music industry where anything with MIDI ports was an instant
universal best-seller, back in the 80's.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3912. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38da1d04$0$16855@news.zetnet.co.uk>
Source record: 64010

On 22 Mar 2000 19:19:37 , "Forrest Egan" wrote:
>All,
>
> Well, I've had a number of people contact me. Some had VERY nice machines
>to offer, but none are in my price range.
>
> I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB hard
>drive) that was collecting dust; so I've given up on my Atari search for now
>and I'm just going to look for software for Windows.

You'll be back I'm sure, but good luck.
If a cheap atari turns up, buy it as a backup. I reckon a lot of PC
muso's have one in the background (just in case)
>
> Hope I have better luck with my new search!
>
>
> 1) Is there a general MIDI newsgroup that anyone can recommend to locate
>suitable Windows software?

I reckon the web is the best source of windows downloads. There's a
site called synthzone that fairly extensive and should give you some
good links. I don't have the exact URL with me, but try
www.synthzone.com (it may work)

> 2) Might anyone in this newsgroup have an opinion on Windows software?

Yes, but it's unprintable. Seriously though, its probably ok, just a
bit bloated and frustrating.

Cheers, Simon

3913. Re: Salvaging the boot sector

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Rudi Effe <ref007@gmx.de>
Message-ID: <qd7kds4gtmhch3a6okcu1hlpfrk3l85o9a@4ax.com>
Source record: 64011

On Wed, 22 Mar 2000 12:22:11 GMT, george@jungle.com (DJfukaduk) said:

> Is there a way (ie. a program) that can fix a damaged boot sector on
> an ST formatted hard drive? I'm thinking that it would work a similar
> way to how DOS/Windows boot disks allow you to do a SYS C: and the
> boot disks operating system is copied to the the hard drive and
> subsequently you can boot from the HD.
>
> Your help would be appreciated (2 HDs died tonight)...

Once upon a time, I have written a tool called "Conserve", I think, that
stored and restored on demand selected boot fat and dir sectores from
your hard drive. It might be on some CDs or ftp sites...

3914. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: docuinn@cluke.demon.co.uk
Message-ID: <8F0094918docuinnclukedemoncou@news>
Source record: 64012
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

I don't think that anyone could seriously say that the Atari ST wasn't inferior technically when compared with the Amiga. What it did have going for it however was it's far more reasonable pricing, meaning that a lot of people moved to it instead of the Amiga in the early 16-bit days. This ensured that it got most of the new original 16-bit games, and the Amiga had to make do with shoddy porting jobs that did not take full advantage of its custom chips.

However, when games like Kick Off (with its full overscan) and Shadow Of the Beast (with multi-layer parallax and copper list gradients) came out, people began to sit up and take notice, and the Amiga became more of a 'must have' type of machine. It also started to excel in applications software.

And the rest... is history! It overtook the ST (thanks in part to dodgy Atari business practive) and reigned for a while before it in turned was stomped by the PC (thanks ENTIRELY to dodgy C= business practices).

This is also from a UK/Europe perspective, I'm sure in the US it was different.

3915. Re: HI-Q color printing with Atari (Milan)

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8bdc8c$tm6$1@nnrp1.deja.com>
Source record: 64013

In article <38D9EC98.F86907C8@tcpip-gmbh.de>,
Jo'ogn <juergen@tcpip-gmbh.de> wrote:
>
> any hints or advice for software to gain good printouts e.g. of photos
> by means of an Atari (Milan) ?
>
> i just do some remote diagnosis for my father who says that PixArt is
> not satesfying in combination with his older HP DJ500c (or was it 550)
> he hasn't tried smurf, yet.
>
> i just wonder if it dependes more on the printer and/or certainly on
the
> driving software ! any recommodations, or experiences out there !?
>
> thx a bundle
>
> --
> "Nihil Satis Nisi Absurdissimus" (IGfrI)

PhotoLine does a decent job as does ImageCopy. ImageCopy can print
without NVDI and contains internal color management tools. The last
couple of versions of NVDI contain tools to adjust most Ink Jets.
PageStream and Calamus produce decent output as well.

Mike
.

Sent via Deja.com http://www.deja.com/
Before you buy.

3916. Re: Adress of WEB page of Anthony Jacques ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8bdcaotmk1@nnrp1.deja.com>
Source record: 64014

In article <38D9F0AC.3DA712EC@club-internet.fr>,
lafabrie florent <lafabrie@club-internet.fr> wrote:
> Hello,
>
> I'm research the adress of the web page of Anthony Jacques. Could you
> help me ?
>

Sadly he will not update the pages anymore, but have only kept them
online due to public demand.

http://www.btinternet.com/~AnthonyJ/

/Joakim

Sent via Deja.com http://www.deja.com/
Before you buy.

3917. New in at the DDP web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953822846-138257AEicMi@cwcom.net>
Source record: 64015

Hi all,

Fresh in this month is the English RSC file for Durs Lochar's Phototip utility. If you've got a digital camera you need this utility (formerly Olympia), to grab images from it, create catalogs and far more.

Web site for the translation in sig, grab the utility itself from:

http://melkor.unibe.ch:8080/evtheol/durs.lochar.1/personel.html

--
Rgds, Derryck


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
```

3918. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38DA3C32.5841@ooc.de>
Source record: 64016

Rudi Effe wrote:

> try to get a hand on DISKUS, it will install its own HD driver when
> running!

Not, not anymore since that would not work for new hardware like Milan
PCI SCSI. Current versions of DISKUS use the SCSI Driver interface which
makes DISKUS more flexible and provides the complete functionality for
any hardware.
--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

3919. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38da426f$0$16850@news.zetnet.co.uk>
Source record: 64017

On 22 Mar 2000 22:37:51 , Douglas Zander wrote:

| . . . . .
| I will try another hard disk driver, BUT, how do I run *any* hard disk
| driver program? I cannot place it in the "auto" folder of a floppy disk
| because the computer will not even look in the auto folder, it will not
| load any program from the floppy disk, instead, it boots from the hard
| drive.

I am sorry you are still not sorted out. I have had no difficulty in by-passing the hard drive in the past.

You have to have a floppy with your HD driver program on it in Floppy Drive A. (I use AHDI.PRG for this and will send it to you by email if you want.)

When the access light goes on you press the ALT key, and when the light goes off you let it go. You might have to do this two or three times. You should then get a screen showing A and B and a trashcan.

Open A, click on AHDI.PRG and it installs whatever it installs. You then have to create a Drive C from the desktop, click on this and you should have access to your hard drive AUTO folder.

If you cannot access Drive C then there may be a problem with your hard drive or the connection.
--
John Logan

3920. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bdefgfso1@SOLAIR2.EUnet.yu>
Source record: 64018

Martin-Eric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10003221631550.65-100000@rakas...

YES ! It's possible to buy ROMs with TOS 2.06 by System solutions for 41
UK pounds + VAT + delivery.
However, to get this info only this too long discussion was from some
help...
On their WEB-site no word about selling Atari stuff.

Pera

3921. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: ehaines <ehainesNOehSPAM@courierpub.com.invalid>
Message-ID: <084d09a8.aa98f6d7@usw-ex0106-045.remarq.com>
Source record: 64019
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <646.115T1640T11375111@angusm_ANTISPEM_.demon.co.uk>,
"Angus Manwaring" <angus@angusm_ANTISPEM_.demon.co.uk> wrote:

>>Heh, I used to first have C64/Atari 8-bit arguments with a
>>cousin of mine, which later turned into Amiga/ST arguments.
>
>Specky, Specky, Specky!!!!!
>
>
>:) Sorry,I don't know why I said that, I was a C64 user myself.
>
> All the best,
> Angus Manwaring. (for e-mail
remove ANTISPEM)

Well, no, actually the Spectrum was essentially non-existant in
the U.S. so I missed out on that bit of rivalry entirely. :)

--Eric

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3922. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <e0tC4.1511$LR1.4480088@nnrp4.proxad.net>
Source record: 64020

Forrest Egan <fegan@iname.com> a crit dans le message :
DrdC4.4868$l34.281849@news3.mia...
> All,
>
> Well, I've had a number of people contact me. Some had VERY nice
machines
> to offer, but none are in my price range.
>
> I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB
hard
> drive) that was collecting dust; so I've given up on my Atari search for
now
> and I'm just going to look for software for Windows.
>
> Hope I have better luck with my new search!

```
Bad move. PCs have very bad MIDI timing, generally because while you are
making music, the PC is doing all sorts of useless things, like checking for
virii, swapping RAM, listening to com ports, driving the sound card, Direct
X and all that crap.

You'll also be looking for an expensive MIDI interface.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3923. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <g0tC4.1512$W13.4563011@nnrp4.proxad.net>
Source record: 64021
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Mike Clarke <mikec@popstar.comdeletetheobvious> a crit dans le message : 38d9f541@news.screaming.net...

.

> > However, if you take a well-equipped TT, Hades or Milan running
> > N.AES over MiNT, it measures up rather well against any Amiga.
> Is that really an Atari though?

It is a TOS clone. By that reasoning, is a PPC equipped Amiga really an Amiga?

> Let's change this discussion. I would say that my Amiga, while being far
> beyond the power of the old Amigas, is still very much an Amiga in every
> way. However, the above combinations that you describe, don't sound very
> much like an ST at all.

Have you ever seen or used one?

> Now I know this has been covered by the Amiga community before with very
> varying results, but let's try it on the ST...
>
> What makes an ST an ST? I say that because MiNT, as it says in the title
"is
> Not TOS". So if you class MiNT as still essentially an ST then obviously
TOS
> is not the core. And beyond the OS there's really not much else. It's
> basically just a processor. So what defines it to be the computer it is?

The programs that run on it, the community, the look and feel...

A PC is no longer a PC and a Mac is no longer a Mac.

> Thoughts if you will....
>
> And may I suggest that any further posts are taken out of
> comp.sys.amiga.games.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3924. Re: Assembly Language and Pagestream Dr

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <F2tC4.2026$RC3.1652@news.indigo.ie>
Source record: 64022

Hi Derryck,

Thanks for the drivers!

On 21 Mar 2000 17:17:02 , atarigalen wrote:
> In article <953621386-359437AEicMi@cwcom.net>, Derryck Croker
> <derryck@NOSPAMcix.co.uk> wrote:
> >Jerry, I've sent you an email with two PageStream drivers for
> >the 6** series printers that someone wrote for me a long, long
> >time ago.

Slight problem. While they do support the deskjet 600 they don't work under MagiC! I have got them to work under single-TOS but they still send the reset code to the printer. I need to make the small mods to the source provided my SoftLogik and then assemble it - but I'm still short an assembler. Are there any assembler programmers out there?! ;-)

Thanks,
Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

3925. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38DA4E0B.7FA7729C@c2i.net>
Source record: 64023
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales wrote:

> >
> > The A1000 perhaps. But that was in, what, '85? '86? The Amiga and it's OS
> have
> > come a long way from there, you know (OS3.5 was released last year, btw).
> >
> So has the Atari!

Ofcourse (although I know very little about the Atari myself).
I was mainly replying to Mr. Cracknell, who said that:

"Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1 meg
of memory isn't really going to multi task that well anyways. It was slow and
crashed a lot."

This doesn't make much sense when you look at todays Amigas (or almost any
older Amiga as well).

--
Joachim Froholt
ICQ: 52425516

3926. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38dadc36@news.screaming.net>
Source record: 64024
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > And as far as features go, there simply no question of the
> > superiority of the Workbench over GEM. What mutant chose
> > primary green for the initial background colour? :)
> PC GEM used dithered blue as a default. Either way, desktop
> defaults are a pointless comparision argument.
And thus there was a smiley indicating humour, not a comparison. Man, how deadpan are you? :)

> > Don't compare the AmigaOS with current OSes. Workbench was
> > and is very fast, even with an 8MHz 68000.
> By the same token, don't compare Workbench with the GEM found
> on TOS 1.0, otherwise the argument is mute.
> If people are gonna mention AmigaOS 3.5, they might as well
> compare it to MiNT 1.15.5 with N.AES 2.0 and Thing 1.27, current
> version against current version.
Which I wasn't doing.I never said anything about OS3.5. I said "Workbench was and is", indicating that I was talking about *any* version of the AmigaOS including 1.2/1.3. And I wasn't comparing it against TOS anyway. The previous post indicated that because pretty much any other multi-tasking OS would run awfully on an 8MHz 68000 then Workbench was the same which is simply not true.

Are all ST owners so deadly serious. ;)

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

3927. Sharing an SLM 605

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Stef <stef.deko@village.uunet.be>
Message-ID: <8bdq4o$sf3$1@newnews1.news.nl.uu.net>
Source record: 64025

Hi there,
anyone any tips on how to share an SLM 605?
I'v got a TT030 and a Mega STE.
It would be (more than) nice to use the laserprinter without having to
switch cables (and reboot)...

Thanks for any tips...
Atari (hopefully) for ever...

Stef (Lier, Belgium)

3928. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38dae30d@news.screaming.net>
Source record: 64026
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-Eric Racine:
> > And where on Earth did you get the idea that the ST chip had
> > FM on it!?!?!!!?! It's certainly not a 4-operator FM chip.
> It sure is and this was abundantly discussed in several places.

"It sure is" is hardly a conclusive argument now, is it? It's simply not an FM chip. Discussion does not indicate truth. If it was FM, it would have sounded more like Megadrive music, and consequently I'd have a bit more respect for it.

I posted an extract from the actual Yamaha chip manual. If you can point me to alternative information then my mind will be changed. Every piece of ST music I've heard is either samples or that awful square wave cacophony.

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

3929. Re: Emulators and Midi

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8bdttpice1@nnrp1.deja.com>
Source record: 64027
Cross-posted to: comp.sys.atari.st,comp.sys.mac.advocacy

> it just so happens that NoSTalgia, the ST emulator for the Mac, was
> written to emulate the MIDI ports of the ST, and indeed it appears to
> work well - in fact, I demonstrated this at our TAF meeting last
week :)
>

Hey..this is good news. I have a friend who has macs and was a big
Atari Buff, and even Gave me all his atari stuff, thinking he could do
Emulation on the Mac. I just sent your post to him, so that should make
him happy! However...where can you get NoStalgia?
Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

3930. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: atari <atari@wcoil.com>
Message-ID: <38DA7417.E19A5683@wcoil.com>
Source record: 64028
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

I have owned a Falcon and also have owned an A3000@50mhz. Ok the Amiga was faster somewhat, but compared to MiNT, amiga OS3.1 sucks! MiNT is a far more superior operating system. There is NO DOUBT in my mind. I think Linus T. would agree :)

JoNk

Petteri Valli wrote:

> In comp.sys.amiga.games Nicholas Bales <bales@online.fr> wrote:
> > > All this changed of course when more powerful Amigas were produced.
>
> > At the time the 020 based 1200 came out, Atari had already launched the
> > Falcon which is uncomparably better. The Falcon has on board SCSI and IDE,
> > 030 at 16MHz, a DSP and a Videl chip with support for VGA, RGB and mono
> > monitors.
>
> It's true, that Falcon has better hw-specs than _unexpanded_ A1200, but
> Atari's have always suffered from bad OS. AmigaOS runs circles around the
> Atari's OS(es) and makes Amiga therefore better for serious use.
> And don't forget A3000 which had 030/25MHz, support for VGA and RGB, SCSI
> etc before Falcons ;)

3931. FS: MegaST2

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: atari <atari@wcoil.com>
Message-ID: <38DA78DD.B523A139@wcoil.com>
Source record: 64029

Mega ST2 + 20MB megafile + mono Atari monitor

make offer

atari@wcoil.com

3932. Milan Blaster

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: peter.slegg@scubadivers.co.uk
Message-ID: <uOuC4.2867$Eq.50070@nnrp4.clara.net>
Source record: 64030

Is there anyone else out there with a Milan Blaster ?

What is the latest version of the MB Bios ?

Have you been able to record sound samples through the
Microphone input?

Thanks,

Peter S.

| Milan040, CD-ROM, UMAX 1220S, Canon BJC-2000, 33600 Modem |
| Mint, N.AES, Thing, MultiStrip, Olga, Bubbles... |
| Papyrus, Texel, CAB, Newsie, STiNG, ArtWorx, PhotoLine, ImageCopy... |

| I live in Great Britain, abbreviated to G.B. |
| uk is a noise made by apes. |

3933. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <jvvC4.1619$Mj4.4976650@nnrp4.proxad.net>
Source record: 64031
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nathan Wain <nathan@caverock.net.nz> a crit dans le message :
Pine.LNX.4.10.10003231057190.25557-100000@shell.caverock.net.nz...
>
>
> On 22 Mar 2000, Chris Lennard wrote:
>

> Any Atari users care to share their perspective on why Atari
> failed so well? I didn't get to hear much about what happened to
> them on this side of the world.

Lack of development, too little and too late. The Falcon was what the STE should have been. Then all of a sudden, just as it was being launched, the Tramiels decided to stop developing the Falcon040 to concentrate on the Jaguar.

Lack of vision, the Tramiels failed to see the professional market of the machines. Germany (where the Ataris were most recognized as pro DTP workstations, and sold like hotcakes) is a long way from Sunnyvale. They kept on aiming the "home computer" market, when everyone was buying PCs to have the same computer at home as they had at work. The Jag was aimed at market they had been absent from for a decade and was already completely saturated with offerings from the Japanese console makers. Of course, with no marketing it was a flop.

Lack of marketing. The ST range was a huge success but I can't recall ever seeing any advertising for the Falcon. They were actually selling them to developers and magazines, so there were no reviews. This was all even more inexcusable as they had committed exaclty the same errors with the Lynx.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3934. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <kvvC4.1620$cq4.5074052@nnrp4.proxad.net>
Source record: 64032
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

ehaines <ehainesNOehSPAM@courierpub.com.invalid> a crit dans le message :
084d09a8.aa98f6d7@usw-ex0106-045.remarq.com...
> In article <646.115T1640T11375111@angusm_ANTISPEM_.demon.co.uk>,
> "Angus Manwaring" <angus@angusm_ANTISPEM_.demon.co.uk> wrote:
>
> >>Heh, I used to first have C64/Atari 8-bit arguments with a
> >>cousin of mine, which later turned into Amiga/ST arguments.
> >
> >Specky, Specky, Specky!!!!!
> >
> >
> >:) Sorry,I don't know why I said that, I was a C64 user myself.
> >
> > All the best,
> > Angus Manwaring. (for e-mail
> remove ANTISPEM)
>
> Well, no, actually the Spectrum was essentially non-existant in
> the U.S. so I missed out on that bit of rivalry entirely. :)

```
Yeah, but didn't you have the Speccy's predecessor, the ZX81 re-badged as
Timex something?

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3935. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38da8ca3$0$16852@news.zetnet.co.uk>
Source record: 64033

On 23 Mar 2000 13:32:52 , Simon Walton wrote:

> I reckon the web is the best source of windows downloads. There's a
>site called synthzone that fairly extensive and should give you some
>good links. I don't have the exact URL with me, but try
>www.synthzone.com (it may work)

Have just checked:

http://www.synthzone.com/

another very good one is http://harmony-central.com/

Better still, go with ataris!

Cheers, Simon.

* 4mb Falcon (main sequencer) *
* 4mb ste with internal hardrive (patch editing mainly) *
* Kawai K1 II *
* Kawai GMega *
* Yamaha DD12 drum pads (for recording drum tracks) *
* *
* Concerto sequencer *
* Various KI editors *

3936. StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8be266haq1@neptunium.btinternet.com>
Source record: 64034

Stick hangs at ATZ which the busy bee and thats all :(???

Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
half way though logging on ??

not happy, 1 year latter and still no net on my Atari :(

--
Be CoOl bE nO FoOl

Chris

exxos@bigfoot.com
www.btinternet.com/~exxos/
ICQ 25028406

3937. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38DAA022.2A37D9@ulster.net>
Source record: 64035
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Daithi O'Cuinn wrote:

> And the rest... is history! It overtook the ST (thanks in part to dodgy
> Atari business practive) and reigned for a while before it in turned was
> stomped by the PC (thanks ENTIRELY to dodgy C= business practices).
>
> This is also from a UK/Europe perspective, I'm sure in the US it was
> different.

yeah, in the US it never actually reigned..

y'r pal -kK

3938. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38da97cf$0$16857@news.zetnet.co.uk>
Source record: 64036

On 20 Mar 2000 09:42:24 , Derryck Croker wrote:
>From: tcjspencer@zetnet.co.uk (Trevor Spencer)
>Date: 19 Mar 2000 10:57:11 GMT
>
>>No I always use Optimise v2.7 (in Single TOS mode) having heard various
>>reports about Diamond Edge I never bothered to get it.
>
>Time to update - HPOptimizer is now at 2.9. Get it from the "Translated
>apps" link on my web site.
>
Thanks Derryck, someone has already kindly sent me a copy. Amazing
really, I've been trying to find an up to date version since the last
century. :-)

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3939. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38da97d2$0$16857@news.zetnet.co.uk>
Source record: 64037

On 21 Mar 2000 22:14:35 , xlator@cix.compulink.co.uk wrote:
>In message <38d37c15$0$16852@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk said:
>
>>Subject: Printer Drive - HP Deskjet 710C
>

>Hi Trevor!
>
>I don't know if you realise this, but there is no such thing as a
>generic printer driver for most Atari programs - most have their own,
>though those that print via GDOS can use common drivers supplied with
>NVDI.
>
>As regards First Word Plus - you can adapt any existing *.HEX file and
>compile it to *.CFG with the INSTALL.PRG supplied in the distribution,
>*provided* that you have the correct control codes for your printer.

Thanks Peter I didn't realise that it could be done like that. I've
already been sent some FWP deskjet drivers to try so I'll start
experimenting.

>I believe Timeworks uses GDOS for printing, so NVDI drives should do.
>Don't know if there is one for the 710, but you coud always try the
>Behne Brothers if it is not provided.

Timeworks does indeed use GDOS and it works very well with NVDI 2.5
running at the same time and is surprisingly quick. Timeworks flatly
refuses to work with later versions though.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

3940. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <6OwC4.2115$Re.10036281@nnrp2.proxad.net>
Source record: 64038
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Joachim Froholt <jfroholt@c2i.net> a crit dans le message :
38DA4E0B.7FA7729C@c2i.net...
>
>
> Nicholas Bales wrote:
>
> > >
> > > The A1000 perhaps. But that was in, what, '85? '86? The Amiga and it's
OS
> > have
> > > come a long way from there, you know (OS3.5 was released last year,
btw).
> >
> > So has the Atari!
>
> Ofcourse (although I know very little about the Atari myself).
> I was mainly replying to Mr. Cracknell, who said that:
>
> "Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1
meg
> of memory isn't really going to multi task that well anyways. It was slow
and
> crashed a lot."
>
> This doesn't make much sense when you look at todays Amigas (or almost any
> older Amiga as well).

```
Yes, but Ataris multitask too.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3941. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38daa146$0$16851@news.zetnet.co.uk>
Source record: 64039

Hi Dan!

On 21 Mar 2000 19:44:28 , Dan Ackerman wrote:
> Hey now aren't I allowed a day off now and then ;)

Yes, you had yesterday off, while I went to the Cheshunt Computer Club!
;-)))

> Watch my site and/or the newsgroup for version 1.4003, I've been
>playing around with some stuff and it came up no problems here. But I
>didn't see your message until after I had already been playing around with
>some stuff. So maybe it will fix your problem, maybe it won't. We can
>hope for the first.

Got it, tested it, but sadly no joy. :(See my next message to Sean
though.

>In article <38d80bcf$0$16850@news.zetnet.co.uk>,
>James F. Haslam <jfhaslam@zetnet.co.uk> wrote:
>>Hi all!
>>
>>I've tonight visited the new Dead Hackers Society website at
>>http://www.dhs.nu (or you can get to it from dhs.atari.org).
>>
>>However before all the files have loaded, Cab crashes with a Bus Error. :(
>>
>>I've spoken to Anders Eriksson (aka Evil) of DHS on IRC, but he couldn't
>>explain it.
>>
>>I'm using Cab v2.7c, under MagiC v6.01, StiNG v1.22, and Dan Ackerman's
>>latest Cab OVL, v1.4002 (I also tried an earlier OVL, but with the same
>>results).
>>
>>Can people please test it with their system and let us know here?

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
```

/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________/_____________\

List owner of the Cheshunt Computer Club mailing list

3942. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38daa14b$0$16851@news.zetnet.co.uk>
Source record: 64040

Hi Sean!

On 22 Mar 2000 07:13:13 , Sean Barbieri wrote:

>>Watch my site and/or the newsgroup for version 1.4003, I've been
>>playing around with some stuff and it came up no problems here. But I
>>didn't see your message until after I had already been playing around with
>>some stuff. So maybe it will fix your problem, maybe it won't. We can
>>hope for the first.

>Looks like James has *exactly* the same problem as me Dan, only I
>presume he's using TCP 1.33 - so the 2 bombs rather than 11. I'll try
>1.4003 tonight and check out Jame's problem site and the ones I've
>been having problems with.

Is there a newer TCP than 1.33?

I don't get bombs though, I'm using a utility that traps them and gives an error message, which also sometimes enables me to carry on working without rebooting (though I do lose the program that caused the bombs).

>James, just to test whether it is the OVL can you test the site with
>Olivier Booklages OVL too (version 5.68) and see if you still get the
>crash. I have the same software setup as you - but I have an STe and STfm.

I've just reinstalled Olivier's 5.68, and guess what? The DHS site works fine with that. Also too whilst I was there I downloaded a new demo, and the Cab Download module is working again! :)

So it looks like that Dan's has some bugs somewhere, and I reckon that his OVL has also caused the blockage to the Cab Download module too.

I must say though that Dan's is the only one of the two to allow access to eGroups/Onelist's site (cookie problems otherwise), so don't say that I'm against his OVL!! ;-))

> .--------------------------------------.
> | Location: Milton Keynes. England (UK) |
> | <s.barbieri@ukf.net> ICQ: 53878829 |
> '--------------------------------------'

I've added your ICQ number to my mICQ contact list. Mine is 37135025, so maybe we'll have a chat online soon. Make sure that you have Dan's latest mICQ v0.4.4 Patch 5, as that has solved the contact list problem, as well as the auto_away problem.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

3943. Re: Getting start with MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e7ym8t.109zaxz1ob0iviN%rlcolli@ibm.net>
Source record: 64041

Tim Conrardy <timconrardy@my-deja.com> wrote:
> Yes..You are correct. It has to do with Patch changes not corresponding
> to what you have on your own keyboard. The way to do it is, if it says
> PIANO on the track name, then find which patch has a good piano sound
> on the yamaha, and change the PATCH NO in Master tracks pro that will
> correspond with it. It's basically that simple. Or you can change the
> patch no's in MT Pro and audition it to see what sounds best. Thats
> what I like about MTPro is that you can set up patch changes very
> visually. Hope this helps

Thanks for helping me through this! I haven't found anything that says
"Patch" in MT Pro though.

Also, the demosong plays correctly if I start it at measure 2. Starting
at measure 1 causes a drum beat to be played. Any ideas?

On the plus side, I am able to record just fine!

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

3944. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Forrest Egan <fegan@iname.com>
Message-ID: <lOyC4.8970$z22.369225@news2.mia>
Source record: 64042

Simon,

Thanks for the links. I'll check them out tonight.

Forrest

"Simon Walton" <simon.walton@zetnet.co.uk> wrote in message
news:38da8ca3$0$16852@news.zetnet.co.uk...
> On 23 Mar 2000 13:32:52 , Simon Walton wrote:
>
> > I reckon the web is the best source of windows downloads. There's a
> >site called synthzone that fairly extensive and should give you some
> >good links. I don't have the exact URL with me, but try
> >www.synthzone.com (it may work)
>
> Have just checked:
>
> http://www.synthzone.com/
>
> another very good one is http://harmony-central.com/

3945. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Forrest Egan <fegan@iname.com>
Message-ID: <kOyC4.8969$z22.369225@news2.mia>
Source record: 64043

Nicholas,

Well, if I'm dedicating this machine to MIDI work:
- there wouldn't be any virus scanning software on it
- since it has 64 MB RAM, I could turn off the virtual memory
- I can disable the COM ports
and
- it already has a built-in MIDI interface, so there's no expensive
interface to add

All I need is some software...and I think I have CalkWalk around here
somewhere. At least it would be a 'starter-system' to get me going. I can
always 'upgrade' to an Atari later.

I can see I've opened a can of worms mentioning a PC in an Atari group, so
I best duck and run...VERY FAST.

Forrest

"Nicholas Bales" <bales@online.fr> wrote in message
news:e0tC4.1511$LR1.4480088@nnrp4.proxad.net...
> > I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB
hard
> > drive) that was collecting dust; so I've given up on my Atari search for
now
> > and I'm just going to look for software for Windows.
>
> Bad move. PCs have very bad MIDI timing, generally because while you are
> making music, the PC is doing all sorts of useless things, like checking
for
> virii, swapping RAM, listening to com ports, driving the sound card,
Direct
> X and all that crap.
>
> You'll also be looking for an expensive MIDI interface.

3946. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: atarigalen
Message-ID: <0c976880.16900502@usw-ex0107-055.remarq.com>
Source record: 64044

In article <8be266haq1@neptunium.btinternet.com>, "chris
swinson" <exxos@bigfoot.com> wrote:
>Stick hangs at ATZ which the busy bee and thats all :(???
>
>Sting dials , goes to 9800 connect, then seams to just stop and
goto sleep half way though logging on ??
>
>not happy, 1 year latter and still no net on my Atari :(
>
O.K., let's start at the beginning.

#1 -- does your modem work? Send it some ati# commands (with
different numbers for #). Consult your manual for their
meanings.

#2 -- get rid of conflicts. Remove anything on your HD that
might possibly be STiK or STing. Then get a new copy of STing
unarchived.

#3 -- Place HSModem7 in your auto folder, using ONLY the
appropriate .PRGs.

#4 -- Place STing last (or near last) in your auto folder. Put
the .cfg file next to it and edit it so that it points to the
STing folder correctly.

#5 -- Put only the main .CPX in the cpx folder. Don't bother
with the other two.

#6 -- Log on to your provider to find out what script you need.
You can run DIALER.PRG to alter the script.

Then tell me what happens.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

3947. FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8bevf2$1i0$1@user2.teleport.com>
Source record: 64045
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

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3948. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Nathan Wain <nathan@caverock.net.nz>
Message-ID: <Pine.LNX.4.10.10003230849060.25283-100000@shell.caverock.net.nz>
Source record: 64140
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 22 Mar 2000, Joona I Palaste wrote:

> I have never used the Atari myself, but seeing how good the C64's audio
> was, I wouldn't be surprised if it was superior to the Atari's.

The c64's audio was way better than the Atari's. (But the Atari's
68000 horsepower allowed for some interesting tricks.)

...I think the whole idea of the Atari's sound was that it was basic
in the stock model, but *expandable*. ...That's why it did/does so
well in the music/audio scene - it had all this beautiful MIDI capability
hiding under the hood.

Of course, many games would only support the stock configuration, and
thus lost out on those advantages. But for the pro user, sound was a
beautifully expandable thing.

...I only ever had an Amiga myself, and love the built in sound chipset.
(Though it is a bit limited by todays standards.) ...But I don't see
the point in arguing about which stock configuration was better, since
the Atari's were designed in that respect with expandability in mind.

But I still just had my c64 when everyone else was upgrading to their
Atari's and Amiga's... So I was just in awe at them both. :)

Nathan.
--
nathan@caverock.net homepages.caverock.net.nz/~nathan
A4000 030/25MHz 1.2Gig HDD, 24xCD, Viewsonic17", and a *big* stereo.
A1200, A500, SX64, C128 and Speccy+ too, for serious retrogaming. :)

3949. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38d9d36c@news.screaming.net>
Source record: 64141
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Who started this stupid thread anyway? And who started cross-posting?

> >How so? TOS has always been rock-solid and built-in on ROM.
> >
> I'd like to hear the explanation for that one too. I felt that GEM was
> much better than Work Bench, and TOS was certainly more stable than the
> Amiga's operating system. The only time I've ever had something crash on
> me was if the disk itself became physically corrupted.

I just have to interject here. (even though I hate these sorts of dead arguments -probably because I can't stop myself from replying!) The stability of the OS is not in question. The OS itself was and is very stable indeed. Problems arise with badly written programs. If you're multi-tasking 10 things at the same time then obviously there's at least 10 times more chance of a crash than if you're only running one single task. Quite frankly, I prefer the option of being able to run 10 things at once if I wanted to than to be stuck with one thing at a time. And as far as features go, there simply no question of the superiority of the Workbench over GEM. What mutant chose primary green for the initial background colour? :)

> Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1
meg
> of memory isn't really going to multi task that well anyways. It was slow
and
> crashed a lot.

Sounds to me just like "yeah well, I never wanted to play your stinking game anyway". ;)

Don't compare the AmigaOS with current OSes. Workbench was and is very fast, even with an 8MHz 68000. Just because current multi-tasking OSes are slow and bloated and need massively powerful (in comparison) hardware, does not mean the AmigaOS was slow on a relatively slow processor. It certainly was not, and only crashed if it was pulled down by some evil program. It certainly wouldn't crash for something trivial like disk corruption. It would tell you that the disk was faulty.

There. Said it. And I'm annoyed at myself now for getting sucked into something that should really be on the advocacy groups.

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

3950. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Alkis Polyrakis <alkis21@mail.otenet.gr>
Message-ID: <38D9677C.14C8B776@mail.otenet.gr>
Source record: 64142
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Cracknell wrote:
> The three best keyboards I've
> ever felt were the original Mac Plus keyboard, the TI-99/4a keyboard
> and the C-64 keyboard. I liked them better than even the PC keyboard.
> The Atari ST had a pitiful keyboard on it.

Nothing beats the rubber keyboard of a Spectrum 48K! :)

--
'I didn't fight my way to the top of the food chain to be a vegetarian'

Polyrakis Alkis
University of Patra, Greece
Electrical engineering department
ICQ #: 10123551
URL: http://i.am/alkis
(Click on the English flag if you're not Greek)

3951. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38d9e905@news.screaming.net>
Source record: 64143
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > Actually, the Atari's audio is vastly inferior to that of the
> > C64. Its waveform variation is nonexistent, whereas there are
> > four types in the SID chip.
>
> You have no experience whatsoever of FM sythesizer programming,
> do you? That chip inside an Atari is essentialy a Yamaha DX9
> synthesizer on a chip. Anyone familiar with FM programming will
> know that even a basic 4-operator chipset can produce a rather
> good variety of sounds.

You have no experience of C64 sound do you? :) Or of Atari ST sound apparently.

The SID chip has Saw, Sine, Noise and variable pulse width waveforms. You can also combine waveforms so you can logically AND a noise and a saw together for example. It has low pass, band pass and high pass resonant filters (and also allows a notch filter by combing the low pass and high pass), along with ring modulation and hard sync. It was designed by Bob Yannes who went on to co-found Ensoniq.

And where on Earth did you get the idea that the ST chip had FM on it!?!?!!!?!
It's certainly not a 4-operator FM chip.

Here's an extract from the Yamaha manual for the YM2149 chip which is pin compatible with AY-3-8910 manufactured by GI. (SSG stands for Software-Controlled Sound Generator):

All functions of the SSG are controlled by the 16 internal registers. The CPU need only write data to the internal registers of the SSG. The SSG itself generates the sound.
Sound is generated by the following blocks:
* Music generator: Square waves having a different frequency are generated for each channel (A, B, and C).
* Noise generator: Pseudo-random waveforms are generated (variable frequency).
* Mixer: Music and noise output are mixed for the three channels (A, B, and C).
* Level control: Constant level or variable level is given for each of the three channels (A, B, and C). Constant levels are controlled by the CPU, and variable levels by the envelope generator.
* Envelope generator: Generates various types of attenuation (single burts attenuated and repeated attentuation).
* D-A convertor: Sound is output on each of the three channels (A, B, and C) at the level determined by the level control.

The CPU can read the contents of the internal registers with no effect on sound.

No mention of FM anywhere. Merely 3 Square wave channels and a noise channel, all with envelope generators. With a bit of clever programming you can get samples out of it, but that's it.

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

3952. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8bbv10evq1@news3.icx.net>
Source record: 64144

On 22 Mar 00 20:14:53, John Selck wrote:
->NNTP-Posting-Host: ppp122-fl.cruise.de
->X-Newsreader: mNews 1.4
->Xref: icx.net comp.sys.amiga.games:136937 comp.sys.atari.st:173313
->
->
->> > The A1000 perhaps. But that was in, what, '85? '86? The Amiga
->> > and it's OS have come a long way from there, you know (OS3.5
->> > was released last year, btw).
->>
->> Funny that Amiga users always take the original TOS 1.00 ST as a
->> reference when trying to justify why Amiga might be better, but
->> do not accept that Atari users compare a Milan to an A1000.
->
->so what do you prefer to compare?
->
->i would assume this as being fair:
->
->Amiga 1200 - Falcon 030
->
->the gfx hardware:
->
->both machines have bitplane modes up to 8 planes, the amiga
->is much more flexible here, allowing anything from 1 to 8
->planes, while the falcon only allows 1, 2, 4 and 8. the falcon
->still has no scroll registers and has a hard deal moving all
->8 bitplanes.
->
->also annoying is that the falcon only allows 6 bits per color
->gun in the palette while the a1200 allows all 8 bits, so the
->total amount of displayable colors on the falcon is max 262144
->and on the a1200 it's 16777216.
->
->both machines offer a special graphic mode which is different
->to that bitplane stuff. the amiga offers the HAM mode which
->has a lot of color restrictions and is only useful to display
->pictures. the falcon has the 65536 color mode which is very
->nice but also has a heavy dma load.

My understanding is that the 65k mode on the Falcon is the
fastest mode. It blows 256 color mode away, from my personal
experience.

->at the time i was very annoyed that the amiga 1200 didn't offer
->a hicolor mode as the falcon, but you can "fake" a similar

->mode with ham so you get a 262144 color mode.

SuperHam is nice, but slow...also like all HAM modes on the
Amiga, it suffers from "fringing".

->for the special hardware features the amiga offers some things.
->first there are the sprites. sometimes they are nice but mostly
->you can forget about them.
->
->what the falcon (and also todays PCs) really lacks is the copper.
->with this small processor you can configure your display freely
->without using interrupts and similar hacked stuff which mostly
->kills different machines.
->
->the blitter:
->
->the blitter of the falcon is still a joke, nothing compared to
->the very flexible blitter of the amiga. the only things it
->can do is to copy memory and fill memory...
->
->the amiga's blitter is much more useful, it has 3 sources
->and 1 destination, a lot of masking registers, a not-so-very
->useful fillmode and is able to draw lines to bitplanes very
->fast.

Correct me if I'm wrong here, but in an interview with
Thalion Games, they stated that the blitter chip on the
A1200 was basically brought over from the A500 unchanged.

While the Falcons blitter does run at 16mhz...not 8. (or
7.14 as it were).

->well, the blitter is not of use that much since both computers
->have fast enough processors.
->
->while we are at it: the processors.
->
->the falcon has a 68030 running at 16 MHz, the 1200 has a
->68020 at 14.xx MHz. the difference between 020 to 030 is
->very small, all opcodes execute as fast on 020 as they do
->on 030, the data cache of the 030 is only of use with
->very fast ram which neither the 1200 nor the falcon has,
->so here it's almost equal... almost, if the 1200 didn't
->have support for 32 bit ram. okay, in most cases you had
->to buy a small memory card but it was worth it. the 1200
->nearly got 4 times as fast as without fastram, without
->processor upgrade. i have heard of fastram cards for
->falcon, but at the time i owned a falcon no programmer
->had taken notice.

Why don't you mention the A1200's 2 meg chip ram limit? Also,
no built in clock, no SCSI, no hi-density disk drive as standard,

no MIDI, and you've not even touched one of the Falcons strongest
co-processors, the DSP chip. (also, it had a socket on the MB for
a math co-procesor - just plug one in).

Did I mention the built in LAN port yet? ;-)

->the OS:
->
->atari has put two os's to the falcon package: TOS and MultiTOS.
->the amiga comes with AmigaOS 3.0.
->
->i'm sorry to say this but here the amiga definitely kicks the
->falcons butt. TOS is a weak attemp of doing a graphical os and
->lacks multitasking, multitos doesn't lack multitasking but is
->still a very weak attemp.

MiNT and Magic both address this argument very nicely. ;-)

->amigaos 3.0 has a lot of features even linux or windows still
->dream of like true datatypes, localization support etc.
->
->
->what i didn't talk about yet was the falcon's dsp. a (for that
->time) very fast processor without a proper memory interface.
->it carries 56K of memory, but is a bit difficult to reach from
->the 030's side of view. you can do some demos with it, but in
->every days life you can just forget it.

Ah, glad to see you did finally bring it up. It is supported by
a lot of software... ;-)

->i'm sorry, all in all my choice remains the same: from those two
->machines i definitely choose the amiga as the favourite system.
->
->and before anyone cries: yes, i owned a falcon (it got destroyed
->when the flat of some friends burned down) and i also programmed
->stuff on it. still, the hardware AND the os of the amiga is better
->designed.
->
->Graham.

For the record, I owned an A1200 for a while. The Falcon was
superior in hardware (stock). I did feel that the A1200's OS
was more sophisticated.

Later...

____
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /

_____\/

3953. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-23 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38d9f541@news.screaming.net>
Source record: 64145
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> Amiga still is a good game coding machine. However, Atari is
> better at serious applications such as MIDI and DTP.
This is pretty subjective really, but as far as MIDI goes, the ST was more widespread (you didn't have to pay the extra for a MIDI interface), but certainly not better. Cubase, for example, is a pile of cack. Always was and by the looks of the way PC and Mac development is going, always will be. VST is just the same old featureless rubbish with software FX bolted on. The MIDI support itself is very basic indeed. Amiga MIDI software (well basically I mean Bars&Pipes) is still very advanced for MIDI sequencing so you could hardly say the ST was better. But this is a pointless argument anyway. If what you have got does the job you need then why change it? As to DTP, the Amiga had/has some pretty vast DTP packages, so again the more widespread argument again applies.

> However, if you take a well-equipped TT, Hades or Milan running
> N.AES over MiNT, it measures up rather well against any Amiga.
Is that really an Atari though?

Let's change this discussion. I would say that my Amiga, while being far beyond the power of the old Amigas, is still very much an Amiga in every way. However, the above combinations that you describe, don't sound very much like an ST at all.

Now I know this has been covered by the Amiga community before with very varying results, but let's try it on the ST...

What makes an ST an ST? I say that because MiNT, as it says in the title "is Not TOS". So if you class MiNT as still essentially an ST then obviously TOS is not the core. And beyond the OS there's really not much else. It's basically just a processor. So what defines it to be the computer it is?

Thoughts if you will....

And may I suggest that any further posts are taken out of comp.sys.amiga.games.

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

3954. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38dab41c$0$16850@news.zetnet.co.uk>
Source record: 63900

On 21 Mar 2000 21:33:46 , Steve Sweet wrote:
>Yo!, Charles
>
>>As I see it, the original poster would like to know if there is/are
>>trader/s licensed to sell him/her the TOS version he/she wants.
>
>Well open your eye's or whipe the crap out of them, he specificaly asked
>about /downloading/ a TOS, you cant do that with a physical item can you?

Well, Steve, if your interpretation is correct (and my memory is not
what it used to be, I admit), then I'll have nothing further to do with
the matter. I was hoping otherwise. Thanks for the warning.
Charles.

3955. Re: Very sad day for the Atari communit

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38dab41f$0$16850@news.zetnet.co.uk>
Source record: 63901

Re Katherine Ellis's misfortune:

I too am shocked by the devastation caused to her site. I would like to send an email to her expressing my disgust and condemnation of the dandalism, but I don't know her email.

I just wish that her post dated 19 March could have shown that she was aware of the many expressions of sympathy in this ng, and not been a reponse to an imaginary attack upon her that, it seems, some people have been whispering into her ears. This whispering too I find objectionable, particularly as I was about to implore her aid in the matter of MINT (on a Hades).

I sincerely hope there is some way to trace the *criminals* who attacked her site and bring them to justice.

Charles.

3956. Re: Emulators and Midi

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-164FB5.20292623032000@bigmomma.idirect.com>
Source record: 63902
Cross-posted to: comp.sys.atari.st,comp.sys.mac.advocacy

In article <8bdttpice1@nnrp1.deja.com>, Tim Conrardy
<timconrardy@my-deja.com> wrote:

> > it just so happens that NoSTalgia, the ST emulator for the Mac, was
> > written to emulate the MIDI ports of the ST, and indeed it appears to
> > work well - in fact, I demonstrated this at our TAF meeting last
> week :)

>
> Hey..this is good news. I have a friend who has macs and was a big
> Atari Buff, and even Gave me all his atari stuff, thinking he could do
> Emulation on the Mac. I just sent your post to him, so that should make
> him happy! However...where can you get NoStalgia?

the official NoSTalgia/Power ST web site is at
http://users.skynet.be/sky39147 , but you can also check out
www.emulation.net (a popular emulators for Mac site). NoSTalgia is
freeware, but if you use the emulated ST harddrive setup the driver
program is $10 shareware.

3957. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: graham@cruise.de
Message-ID: <953888681mnewsgraham@cruise.de>
Source record: 63903
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > > However, if you take a well-equipped TT, Hades or Milan running
> > > N.AES over MiNT, it measures up rather well against any Amiga.
> > Is that really an Atari though?
>
> It is a TOS clone. By that reasoning, is a PPC equipped Amiga really an
> Amiga?

yes it is, as it still runs amigaos and it still runs all the programs
written for amigaos.

Graham.

3958. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: bengy@home.com
Message-ID: <8bel5qchl1@nnrp1.deja.com>
Source record: 63904

> >>Can people please test it with their system and let us know here?
Hi James,
I've been to the new dhs site (dhs.nu) several times with no problem at all. In fact, the page loads relatively fast compared to some. (ie Mine :-)
Anyway my setup:
Cab 2.8/I-connect 1.7/STip/STip CAB.OVL
Ben

Sent via Deja.com http://www.deja.com/
Before you buy.

3959. guidance for the newbie

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: developer21 <dev21@bellatlantic.net>
Message-ID: <38DB1C7D.B956E0C4@bellatlantic.net>
Source record: 63905

i've got a chance to grab a 520ST for $125... is that a good price?

i'm very "PC" literate, but don't know anything about Atari although I had an old 800XL when I was a kid. if midi on the atari is really as great as everyone on this group claims, then i was thinking of using this atari for sequencing and dedicated my PC (gasp) for digital audio. (assuming that i can sync these up okay) ... sound feasible? any guidance you might offer to someone getting started with atari?

--
-developer21

latest tracks available at:
http://www.mp3.com/developer21

3960. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bf0dh$ds0@james.hwcn.org>
Source record: 63906
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <1431.116T2379T12375867@inter.nl.net>, "Hans Guijt" <hguijt@inter.nl.net>
wrote:

>The chip inside the ST (which I think we were talking about) is an AY-3-8910
>or compatible. It has three tone channels which can only have a block waveform
>and cannot be recombined with each other. In addition it has a noise channel
>(or three, depending on how you look at it). About the only thing that's
>'dynamic' about it is the envelope system which can change the volume in
>certain pre-set sequences.
~^~^~^

Hmmmm... now there's an idea. And I could make it a midi controlled
synth too using my Pitchrider interface. Woohoo!

CRACKER
(Damn fine program from hell!!!)

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

3961. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bf0dj$ds2@james.hwcn.org>
Source record: 63907
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <38DA4E0B.7FA7729C@c2i.net>, Joachim Froholt <jfroholt@c2i.net> wrote:

>Ofcourse (although I know very little about the Atari myself).
>I was mainly replying to Mr. Cracknell, who said that:
>
>"Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1 meg
>of memory isn't really going to multi task that well anyways. It was slow and
>crashed a lot."
>
>This doesn't make much sense when you look at todays Amigas (or almost any
>older Amiga as well).
~^

I thought this argument was about what was better, the original 1040ST or
the original Amiga A1000.

And I still stick by my guns and say that the original ST had a much
more stable OS than the original A1000 with it's damn Guru Meditation
errors everytime you just looked at the thing funny.

Falcon, TT, Milan, Hades. I don't care what you say as far as I'm concerned
only the ST is an ST. The others are different machines that just happen
to retain a certain degree of ST compatability.

CRACKERS
(Still using my old STs from hell!!)

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

3962. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bf0dk$ds6@james.hwcn.org>
Source record: 63908

In article <e0tC4.1511$LR1.4480088@nnrp4.proxad.net>, "Nicholas Bales" <bales@online.fr> wrote:

>Bad move. PCs have very bad MIDI timing, generally because while you are
>making music, the PC is doing all sorts of useless things, like checking for
>virii, swapping RAM, listening to com ports, driving the sound card, Direct
>X and all that crap.
~^~^~^

Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

3963. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <yfEC4.2174$sl1.10460193@nnrp2.proxad.net>
Source record: 63909

chris swinson <exxos@bigfoot.com> a ?crit dans le message :
8be266haq1@neptunium.btinternet.com...
> Stick hangs at ATZ which the busy bee and thats all :(???

Forget STiK. It's old and very outdated and PPP only which hardly any ISP
supports nowadays.

> Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
> half way though logging on ??

What sort of Atari is this? It should connect at 19Kbps unless you omitted
to set the serial.cpx.

Are you sure you have set STinG to Active in the STinG.CPX? Which version of
STinG are you running?
What message do you get?

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3964. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <aSEC4.2183$0C.10277905@nnrp2.proxad.net>
Source record: 63910

Chris Cracknell <ad329@james.hwcn.org> a crit dans le message :
8bf0dk$ds6@james.hwcn.org...
> In article <e0tC4.1511$LR1.4480088@nnrp4.proxad.net>, "Nicholas Bales"
<bales@online.fr> wrote:
>
> >Bad move. PCs have very bad MIDI timing, generally because while you are
> >making music, the PC is doing all sorts of useless things, like checking
for
> >virii, swapping RAM, listening to com ports, driving the sound card,
Direct
> >X and all that crap.
>
~^~^~^

and the MIDI to start a different one.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3965. Re: guidance for the newbie

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <bSEC4.2184$0C.10277905@nnrp2.proxad.net>
Source record: 63911

developer21 <dev21@bellatlantic.net> a crit dans le message :
38DB1C7D.B956E0C4@bellatlantic.net...
> i've got a chance to grab a 520ST for $125... is that a good price?

A bit expensive for a bare system. If it has been upgraded and comes with
software, a monitor and double sided floppy drive, I guess it's OK.

> i'm very "PC" literate, but don't know anything about Atari although I
> had an old 800XL when I was a kid. if midi on the atari is really as
> great as everyone on this group claims, then i was thinking of using
> this atari for sequencing and dedicated my PC (gasp) for digital audio.

That's a good idea. That way you use the ST as a MIDI clock generator too.
Your PC software must be able to sync to an external MIDI clock. VST,
cakewalk and most others do.

> (assuming that i can sync these up okay) ... sound feasible? any
> guidance you might offer to someone getting started with atari?

The problem nowadays is getting the software. Cubase and Notator are pretty
hard to find nowadays, and pirate copies don't work reliably. Also most
sequencers require at least 1Mb of RAM, that a bare bones 520ST doesn't have
(512K) unless it has been upgraded.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

3966. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003240956440.161-100000@rakas>
Source record: 63912
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Chris Cracknell <ad329@james.hwcn.org> wrote:

> Falcon, TT, Milan, Hades. I don't care what you say as far as
> I'm concerned only the ST is an ST. The others are different
> machines that just happen to retain a certain degree of ST
> compatability.

You forget to mention that only an Amiga 1000 is a real Amiga.
Anything with a 020 or PPC (or anything else than a 68000) is
not; it just happens to have retained the same trademark.

ROTFL!

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3967. Re: guidance for the newbie

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bfa84$5df$1@SOLAIR2.EUnet.yu>
Source record: 63913

developer21 <dev21@bellatlantic.net> wrote in message
news:38DB1C7D.B956E0C4@bellatlantic.net...
> i've got a chance to grab a 520ST for $125... is that a good price?
>
Very good price - for seller :-) .

PP

3968. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38DB35AE.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 63914
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> Lack of development, too little and too late. The Falcon was what the STE
> should have been. Then all of a sudden, just as it was being launched, the
> Tramiels decided to stop developing the Falcon040 to concentrate on the
> Jaguar.
Sounds scarily familiar. Exactly the same in fact - lack of
development, too little too late.The A1200 was what the A600 should
have been. (The A600? biggest pile of crap Ive ever seen) And in a
small way, Commodore did the same thing in the end as it dropped the
A1200 to concentrate on the CD32 (Another pile of crap). And what was
worse was whilst Atari had once had experience of success in the
console market those idiots at C knew diddly squat! It makes my blood
boil! I remember thinking the CD32 was ridiculous at the time- an
Amiga console? I thought the whole point of the Amiga was that it was
a computer that was cheaper than a PC but being one could do more than
a console. Then again it would seem that it was just history repeating
itself. From what I've read about Commodores earlier exploits they
were always bloody hopeless. Like the Amiga they overpriced the C64
upon its release and it only became a success when they lowered the
price - remember that C had whopping great losses in 1989. When they
did lower the price sales rocketed along with the profits for 90/91
and the Amiga then finally beated the Atari beacause the price was now
comparable and everybody knew the Amiga (thanks to games like Beast)
could do more in graphics. And the CD32 wasn't the first failed
Commodore console, C released a console version of the C64 (just as
the CD32 is a A1200 with a CD drive) and it also failed miserably.
Those idiots just never learnt from their mistakes! (CDTV anyone?)
Arrrrrrrrgh!
> Lack of vision, the Tramiels failed to see the professional market
>of the machines. Germany (where the Ataris were most recognized as pro DTP
> workstations, and sold like hotcakes) is a long way from Sunnyvale.They
> kept on aiming the "home computer" market, when everyone was buying
>PCs to have the same computer at home as they had at work. The Jag was
>aimed at> market they had been absent from for a decade and was already
>completely saturated with offerings from the Japanese console makers. Of
>course, with no marketing it was a flop.
Wasn't the Jaguar also not truly 64 bit? It like the CD32 also lacked
any killer titles to save it. That and there wasn't that many anyway.
At least the Saturn died with them (as the Dreamcast will too as the
PS2 will most likely kick its arse into submission)
> Lack of marketing. The ST range was a huge success but I can'trecall
>ever seeing any advertising for the Falcon. They were actually selling
>them to developers and magazines, so there were no reviews.
Sounds oh so familiar again, Commodore completely failed to market the

A1000/500 properly stating that people would come to them without major advertising (somehow) - the idiots. As such no-one was aware of the platforms potential they just dismissed as another gaming platform and stuck with their two colour (spit) PCs despite the fact it was WAY inferior.
>This was all even more inexcusable as they had committed exaclty the >same errors with the Lynx.
Great shame, I knew two people who owned a Lynx (a miracle) and I have to say it was so much better than the Game Gear and the Game Boy.
So what were the differences between the ST and the STE? (seeing the Falcon/A1200 have already been discussed) If any Atarians (Is that the equivalent of Amigans?) are bothereed the A600 was an A500 with the slightly faster 68010 CPU (about 1.5mhz more? laughable!) a smaller motherboard and thus size, 1mb RAM as opposed to 512kb and was way more expandable allowing a higher ram expansion and an internal hard drive. If anything the A600 was what the A500 should have been in the first place! Anyway, what set the STE apart from the ST?

3969. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Mika Yrjola <myrjola@renttu.lnet.lut.fi>
Message-ID: <m3n1nok9tw.fsf@renttu.lnet.lut.fi>
Source record: 63915
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-Eric Racine <q-funk@funkyware.atari.org> writes:

```
> On 2000-3-23, Mike Clarke <mikec@popstar.comdeletetheobvious> wrote:
>
> > You have no experience of C64 sound do you? :)
>
> I do. Playing Dig Dug on C64 was almost better than the arcade
> version.

Try listening the Parallax, Monty on the Run, Knucklebusters, Ark
Pandora, Miami Vice or some other more recent c64 audio stuff, it'll
kick Dig Dug in the ass seriously. ;)

>
> > And where on Earth did you get the idea that the ST chip had
> > FM on it!?!?!!!?! It's certainly not a 4-operator FM chip.
>
> It sure is and this was abundantly discussed in several places.

How about giving some references to those discussions then?

--
/-------------------------------------------------------------------------\
I Fantasy, Sci-fi, Linux, Amiga, Telecommunications, Oldfield, Vangelis I
I Seti@Home, Steady relationship, more at http://www.lut.fi/%7emyrjola/ I
\-------------------------------------------------------------------------/
```

3970. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Mika Yrjola <myrjola@renttu.lnet.lut.fi>
Message-ID: <m3ln38k9ig.fsf@renttu.lnet.lut.fi>
Source record: 63916
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

ad329@james.hwcn.org (Chris Cracknell) writes:

> Besides I'll take the SID over a 4-op FM chip anyday. You need at least
> 6-op (like the DX-7) to make FM sound good, otherwise you just get that
> anemic, original soundblaster/NES sound.

This is a bit off-topic, but:

There are quite a few different varieties of 4-op FM. The one in my
synthetizer has 8 different waveforms, and each operator can use any
of them. This gives far more possibilities than the sine only -
approach, because you don't for example have to use several operators
just to get a square - like wave to use with other operators. Although
whether it's better or worse than 6 operators still depends on the
sound you're trying to get out of the machine... (well, FM
synthetizers usually have more features than the (old) soundblaster
ones anyway, like DSP for reverb, echoes and such stuff, pitch
envelope generator, LFO, filters etc.)

But I'd take SY99 or something like that gladly, it combines the
greater number of operators, ability to use samples in operators and
several other nice things. ;)

--
/---\
I Fantasy, Sci-fi, Linux, Amiga, Telecommunications, Oldfield, Vangelis I
I Seti@Home, Steady relationship, more at http://www.lut.fi/%7emyrjola/ I
\---/

3971. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: docuinn@cluke.demon.co.uk
Message-ID: <8F0173A31docuinnclukedemoncou@news>
Source record: 63917
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

keen@ulster.net (kK) wrote in <38DAA022.2A37D9@ulster.net>:

>Daithi O'Cuinn wrote:
>
>> And the rest... is history! It overtook the ST (thanks in part to dodgy
>> Atari business practive) and reigned for a while before it in turned was
>> stomped by the PC (thanks ENTIRELY to dodgy C= business practices).
>>
>> This is also from a UK/Europe perspective, I'm sure in the US it was
>> different.
>
>yeah, in the US it never actually reigned..

When I say reigned, I mean in the "Amiga in every home" sense, not in any business sense - the crappy old PC had that sown up from day one.

Commodore had no cohesive global strategy. In the UK, they sold loads of Amigas as games machines, in the US they were targeted at niche markets, like video production.

3972. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: docuinn@cluke.demon.co.uk
Message-ID: <8F0174A00docuinnclukedemoncou@news>
Source record: 63918
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

q-funk@funkyware.atari.org (Martin-€ric Racine) wrote in
<Pine.MNT.4.10.10003240956440.161-100000@rakas>:

>You forget to mention that only an Amiga 1000 is a real Amiga.
>Anything with a 020 or PPC (or anything else than a 68000) is
>not; it just happens to have retained the same trademark.

Believe me, the arguments have absolutely RAGED in the Amiga groups over
the years as to what makes an Amiga. It's generally deemed to be the OS,
but there's still a few custom chip advocates.

And it has mutated now into "Will the new Amiga really be an Amiga?"

I just philosophically avoid the question and say "It's a state of mind" ;)

3973. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003241358400.161-100000@rakas>
Source record: 63919
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Mika Yrjola <myrjola@renttu.lnet.lut.fi> wrote:

> This is a bit off-topic, but:
>
> There are quite a few different varieties of 4-op FM. The one
> in my synthetizer has 8 different waveforms, and each
> operator can use any of them.

Sounds like a TZ81Z or DX11.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3974. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38DB61A9.D65F44C6@europe.com>
Source record: 63920
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> both machines have bitplane modes up to 8 planes, the amiga
> is much more flexible here, allowing anything from 1 to 8
It thought it "only" allowed 1,2,4,5,6,8 (6 being a "trick-in-some-way"
5-bitplane mode)... Anyway IIRC it also had two layouts of
plane-interlacement...

> planes, while the falcon only allows 1, 2, 4 and 8. the falcon
> still has no scroll registers and has a hard deal moving all
What do you mean by scroll registers? Since the STe hardware scrolling is
possible!

> 8 bitplanes.
Apart from the 16-bit data bus access, I cannot see any reason why it
should be faster on a bare 1200. And one does not always do linear
memory-accesses...

> pictures. the falcon has the 65536 color mode which is very
> nice but also has a heavy dma load.
Better than doing C2P conversion IMHO! :)

> very small, all opcodes execute as fast on 020 as they do
Some are faster (muls IIRC). And you have got a nice PMMU within! :)

3975. Looking for an ST mouse, in UK

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Geoff Phillips <binky@DeathsDoor.com>
Message-ID: <38db6e34$1@news.power.net.uk>
Source record: 63921

Anyone got an ST mouse for sale, in the UK? It'll keep my 74 year old game-playing father happy then.

Geoff

3976. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003241400190.161-100000@rakas>
Source record: 63922
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-23, Nicholas Bales <bales@online.fr> wrote:

> The Falcon was what the STE should have been.

Interrestignly enough, I gave another try at the Falcon yesterday
and I could not agree more. For what it's worth, I would prefer
an STE with Mario Becroft's IDE interface to a Falcon.

At least, this TT is a real computer. No wonder the NASA bought
several of them, back then. ;-)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3977. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003241403120.161-100000@rakas>
Source record: 63923
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Daithi O'Cuinn <docuinn@cluke.demon.co.uk> wrote:

> Commodore had no cohesive global strategy. In the UK, they
> sold loads of Amigas as games machines, in the US they were
> targeted at niche markets, like video production.

The same for Atari.

The ST was sold as a generic computer. Of course, the main
customer response came from DTP and MIDI markets, but overall,
Atari did far better in Europe than in North America.

In America, the only market they "tried" approaching was the MIDI
market, through full-page adds in Electronic Musician.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3978. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003241407470.161-100000@rakas>
Source record: 63924
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Daithi O'Cuinn <docuinn@cluke.demon.co.uk> wrote:

> >You forget to mention that only an Amiga 1000 is a real Amiga.
> >Anything with a 020 or PPC (or anything else than a 68000) is
> >not; it just happens to have retained the same trademark.
>
> Believe me, the arguments have absolutely RAGED in the Amiga
> groups over the years as to what makes an Amiga.

I don't doubt it. ;-)

That was just my sarcastic reply to another poster's "an ST is an
ST only if it is the original ST (not an STE, MEGA or clone) and
that has always been worth shit" dumbass attitude.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

3979. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8bfohvfge1@zingo.tninet.se>
Source record: 63925

"Thomas J. Andrews" <taj16@dreamscape.com> wrote in message news:sdckml20lul128@corp.supernews.com...

: I appreciate all your comments and suggestions, but they bring up several
: more questions. The consensus seems to be against inkjets, mostly because
: of the cost of ink carts. The President of my old user group used to
: create newsletter pages on his Deskjet 500 with an STe, and they compared
: favorably with those created by the former owner of my SLM804. He used to
: claim he refilled his ink carts and the refills cost him just pennies each.
: Doesn't that work any more? I see ads for refill kits in the back of
: Computer Shopper, so you'd think it was at least possible.

Refill is not a good idea. The ink is cheaper and runny when moisted, it also appears to clog the cartridge. The refill process is messy and you'll be having black fingers for several days. My old DeskJet 500 was a better printer than the Deskjet 540 I'm using now. This bastard doesn't want to grab the paper for loading. It also self-destroyed itself by somehow breaking a plastic lever inside.

Today I'd buy a laser, preferably able to print on thick (padded) envelopes.
I will stick to HP, since these are directly supported in Solaris, which I use.

MG

3980. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: pvalli@paju.oulu.fi
Message-ID: <8bfpmpct1@ousrvr3.oulu.fi>
Source record: 63926
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.amiga.games Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:
> At least, this TT is a real computer. No wonder the NASA bought
> several of them, back then. ;-)

As "bigbox" amigas are too. No wonder the NASA still uses them ;)

3981. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Alex Holland <a1_NOCRAP_exh@hotmail.com>
Message-ID: <8bfs0rlgl1@nnrp1.deja.com>
Source record: 63927

> the amiga's blitter is much more useful, it has 3 sources
> and 1 destination, a lot of masking registers, a not-so-very
> useful fillmode and is able to draw lines to bitplanes very
> fast.
>
> Correct me if I'm wrong here, but in an interview with
> Thalion Games, they stated that the blitter chip on the
> A1200 was basically brought over from the A500 unchanged.

You still got that interview somewhere?? And I think you might be
correct in saying the AGA blitter is functionally the same as the ECS
version.

--
Cheers
Alex Holland
Webmaster of the Thalion Webshrine
http://thalion.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

3982. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38db7050$0$16849@news.zetnet.co.uk>
Source record: 63928

On 24 Mar 2000 01:02:28 , Chris Cracknell wrote:

>
>That's why I still use my ST for Midi.
>
>The nice thing about the 1040ST is that it's a really portable system.
>The only problem with taking it to gigs is the monitor. I wonder if
>there's a program for it that will emulate one of those dedicated
>Midi sequencers like someof the old Yamaha midi sequencers.

My ST is even better for portability now that i've got an internal
IDE drive in it, no more slow floppy access (I keep floppies for backup
though)

>
>Then you could use the ST without a monitor when playing gigs.
>
>Even just some sort of Midi jukebox program that works without the
>monitor would be fine. Something that would let you assign songs to
>function keys so you press F1 and it plays the first song on the
>disk Shift-F1 plays the 11th song, CTRL-F1 plays the 21st song
>and ALT-F1 plays the 31st song.

I believe I may have seen something like this. I'll look around for
it.

>
>You could make you play disk at home and save the songs in standard
>MIDI type 1 format under the names 01.mid 02.mid 03.mid etc
>This would let you concievably have 40 songs available for playback
>on a single disk.
>
>Then you could take just the ST and leave the monitor at home.
>That would be REALLY handy.

I have considered this, but decided it would be a bad idea. What if
your computer locked up for some simple reason like accessing a menu
for instance. And you couldn't fix it because there was no way of
knowing what waws going on.

Maybe a VERY dedicated program that had no user interaction other
than inserting a disc and pressing the occasional key. But I don't
think anyone would write such a program due to it's very limited
appeal.

A good compromise would be a prog that runs in medium resolution,
then you could take a small, beaten up, B/W television instead of your

nice high res monitor. Then you could have a bit of visual feedback (To change song order for instance).

Why not join the midi-atari mail list, just send a post to:

atari-midi-subscribe@onlist.com

Cheers, Simon.

* 4mb Falcon (main sequencer) *
* 4mb ste with internal hardrive (patch editing mainly) *
* Kawai K1 II *
* Kawai GMega *
* Yamaha DD12 drum pads (for recording drum tracks) *
* *
* Concerto sequencer *
* Various KI editors *

3983. Re: guidance for the newbie

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38db7055$0$16849@news.zetnet.co.uk>
Source record: 63929

On 24 Mar 2000 04:40:55 , developer21 wrote:
>i've got a chance to grab a 520ST for $125... is that a good price?

I'm from the UK, so I have to convert... about 90 UKP. This is not bad, but you could haggle for less.

Things to consider:

How much memory has it actually got? It may say 520 on the box but has it been upgraded, a lot have.

What model is it? STF, STFM, STE? The STE is the best bet as it is easy to upgrade the memory. There's also an internal IDE drive interface avaliable for it (using the 2.5" drive). But the other models are ok.

Is there a high-resolution monitor availble with it? This is desirable (but not essential) for most midi work.

>
>i'm very "PC" literate, but don't know anything about Atari although I
>had an old 800XL when I was a kid. if midi on the atari is really as
>great as everyone on this group claims, then i was thinking of using
>this atari for sequencing and dedicated my PC (gasp) for digital audio.
>(assuming that i can sync these up okay) ... sound feasible? any
>guidance you might offer to someone getting started with atari?

The setup you've described is probably the best. Atari's sequence great and probably better than the PC. The PC will be best for digital audio - triggered by the atari.

Join the atari-midi mailing list for some good advice. Send an e-mail to:

atari-midi-subscribe@onelist.com

Cheers, Simon.

pc

>--
>-developer21
>
>latest tracks available at:
>http://www.mp3.com/developer21
>
>
>.

* 4mb Falcon (main sequencer) *
* 4mb ste with internal hardrive (patch editing mainly) *
* Kawai K1 II *
* Kawai GMega *
* Yamaha DD12 drum pads (for recording drum tracks) *
* *
* Concerto sequencer *
* Various KI editors *

3984. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Mika Yrjola <myrjola@renttu.lnet.lut.fi>
Message-ID: <m3g0tgjyoj.fsf@renttu.lnet.lut.fi>
Source record: 63930
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-Éric Racine <q-funk@funkyware.atari.org> writes:

```
> On 2000-3-24, Mika Yrjola <myrjola@renttu.lnet.lut.fi> wrote:
>
> > This is a bit off-topic, but:
> >
> > There are quite a few different varieties of 4-op FM. The one
> > in my synthetizer has 8 different waveforms, and each
> > operator can use any of them.
>
> Sounds like a TZ81Z or DX11.

V50 actually ;) But it's a rather close cousin of TZ81Z with a few
added features in synth side, built-in drum machine and sequencer
etc. One of first workstation - like synths.

--
/-----------------------------------------------------------------------\
I Fantasy, Sci-fi, Linux, Amiga, Telecommunications, Oldfield, Vangelis I
I Seti@Home, Steady relationship, more at http://www.lut.fi/%7emyrjola/ I
\-----------------------------------------------------------------------/
```

3985. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <3_KC4.368$5y3.120953@newsread1.prod.itd.earthlink.net>
Source record: 63931

On 24 Mar 2000 06:51:10 , "Nicholas Bales" wrote:
>
> chris swinson <exxos@bigfoot.com> a crit dans le message :
> 8be266haq1@neptunium.btinternet.com...
> > Stick hangs at ATZ which the busy bee and thats all :(???
>
> Forget STiK. It's old and very outdated and PPP only which hardly any ISP
> supports nowadays.

I think Nicolas ment to say "SLIP". If the ISP does support SLIP - STiK works very well.

There has been a lot of development with STinG and a number of different versions of the core module. Some of the STX modules will have problems if the core program is to old.

Steve

3986. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38DB81E5.3E34998@cfc.dnd.ca>
Source record: 63932
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

John Selck wrote:
>
> > > > However, if you take a well-equipped TT, Hades or Milan running
> > > > N.AES over MiNT, it measures up rather well against any Amiga.
> > > Is that really an Atari though?
> >
> > It is a TOS clone. By that reasoning, is a PPC equipped Amiga really an
> > Amiga?
>
> yes it is, as it still runs amigaos and it still runs all the programs
> written for amigaos.
>
> Graham.

therefore a Hades, Milan,... running MiNT is an atari.
as these hardware platforms run all the atari software.
ken

3987. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8bg450kfg1@news.stortek.com>
Source record: 63933

"Steve Hammond" <tthammond@earthlink.net> a crit dans le message news:
3_KC4.368$5y3.120953@newsread1.prod.itd.earthlink.net...
> On 24 Mar 2000 06:51:10 , "Nicholas Bales" wrote:
> >
> > chris swinson <exxos@bigfoot.com> a crit dans le message :
> > 8be266haq1@neptunium.btinternet.com...
> > > Stick hangs at ATZ which the busy bee and thats all :(???
> >
> > Forget STiK. It's old and very outdated and PPP only which hardly any
ISP
> > supports nowadays.
>
> I think Nicolas ment to say "SLIP". If the ISP does support SLIP - STiK
works
> very well.

```
Of course, that's what I call a tongue SLIP!

--
||| Nicholas Bales, Toulouse, France
===|||==============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

3988. Rom port acc.

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: tonyjhawk@aol.com
Message-ID: <20000324113449.01283.00000466@ng-md1.aol.com>
Source record: 63934

Hello all! I was wondering if anyone knew where I can find ROM port accesories? Specifically sound/sampling ones. Thanks!

3989. Re: Chaos Strikes Back (Amiga/PC)

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Alex Holland <a1_NOCRAP_exh@hotmail.com>
Message-ID: <8bg6s3$25m$1@nnrp1.deja.com>
Source record: 63935
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <38d83c89@news.screaming.net>,
"Mike Clarke" <mikec@popstar.comdeletetheobvious> wrote:
> > Dungeon Master was converted to Amiga and PC too...
> > But 'Chaos strikes back' not, as I know.
>
> Yes it was and was published by Psygnosis.

The Amiga version of CSB was first published by FTL and then re-
published by Psygnosis. The PC version of Dungeon Master was published
by Psygnosis (dunno if FTL ever published it), and I am unsure if a PC
version of CSB was ever done, well I havnt got it :^(

--
Cheers
Alex Holland
Webmaster of the Thalion Webshrine
http://thalion.amiga.tm

Sent via Deja.com http://www.deja.com/
Before you buy.

3990. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Alex Holland <a1_NOCRAP_exh@hotmail.com>
Message-ID: <8bg71p$2g2$1@nnrp1.deja.com>
Source record: 63936
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> Even the audio performance, of which I had heard so much about, was
>slightly better than the one of a Commodore 64!

The STFM chip was inferior to the Paula, but dont forget that ALL the
current ST emulators have pretty bad sound emulation when it comes to
samples. If you want to listen to some excellent ST music on the ST,
listen to the Intro to Wings of Death and Lethal Excess by
Thalion/Eclipse written by Jochen Hippel

--
Cheers
Alex Holland
Webmaster of the Thalion Webshrine
http://thalion.amiga.tm

Sent via Deja.com http://www.deja.com/
Before you buy.

3991. Re: Looking for an ST mouse, in UK

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Lee <leejane@cableinet.co.uk>
Message-ID: <GdNC4.5280$f67.159435@news3.cableinet.net>
Source record: 63937

I have a spare mouse for you. I am afraid it is too embarrassing to actually
sell it. So yours it is.
Let me know where you stay.
I am in West Lothian, Edinburgh,
Cheers,
Lee.
Geoff Phillips <binky@DeathsDoor.com> wrote in message
news:38db6e34$1@news.power.net.uk...
> Anyone got an ST mouse for sale, in the UK? It'll keep my 74 year old
> game-playing father happy then.
>
> Geoff
>
>
>

3992. SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <tpNC4.20$w47.360@nntpserver.swip.net>
Source record: 63938

:)

Hi there!

I use both PC:s & Ataris for my music, I compose both on the PC and the
Atari, but for mastering I only use my F030, even if you disable everything,
have lots of memory etc the timing of the PC is quite bad. (But my PC is
protable) To get best timing on the PC, use an old 16 bit version of Cubase
(v2.8 - 3.0 works great) NOT VST, and run it in Windows v3.11.
Good luck!

/Peter
Forrest Egan <fegan@iname.com> skrev i
diskussionsgruppsmeddelandet:kOyC4.8969$z22.369225@news2.mia...
> Nicholas,
>
> Well, if I'm dedicating this machine to MIDI work:
> - there wouldn't be any virus scanning software on it
> - since it has 64 MB RAM, I could turn off the virtual memory
> - I can disable the COM ports
> and
> - it already has a built-in MIDI interface, so there's no expensive
> interface to add
>
> All I need is some software...and I think I have CalkWalk around here
> somewhere. At least it would be a 'starter-system' to get me going. I
can
> always 'upgrade' to an Atari later.
>
> I can see I've opened a can of worms mentioning a PC in an Atari group,
so
> I best duck and run...VERY FAST.
>
> Forrest
>
> "Nicholas Bales" <bales@online.fr> wrote in message
> news:e0tC4.1511$LR1.4480088@nnrp4.proxad.net...
> > > I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB
> hard
> > > drive) that was collecting dust; so I've given up on my Atari search
for
> now
> > > and I'm just going to look for software for Windows.
> >
> > Bad move. PCs have very bad MIDI timing, generally because while you are

> > making music, the PC is doing all sorts of useless things, like checking
> for
> > virii, swapping RAM, listening to com ports, driving the sound card,
> Direct
> > X and all that crap.
> >
> > You'll also be looking for an expensive MIDI interface.
>
>
>

3993. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: r.m@mailandnews.com
Message-ID: <38db9e58.59796983@news-2.csn.net>
Source record: 63939
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On Fri, 24 Mar 2000 13:38:01 +0100, Guillaume
=?iso-8859-1?Q?D=E9flache?= <guillaumed@europe.com> wrote:

>> both machines have bitplane modes up to 8 planes, the amiga
>> is much more flexible here, allowing anything from 1 to 8
> It thought it "only" allowed 1,2,4,5,6,8 (6 being a "trick-in-some-way"
>5-bitplane mode)... Anyway IIRC it also had two layouts of
>plane-interlacement...

Amiga allows any 1-8 for AGA and any 1-6 for ECS as the previous
poster said, whoever he is. You might be thinking of ECS halfbrite
mode where the 6th plane was a flag, changing the brightness of that
pixel, from normal to half as bright. So you couldn't quite use 6
planes for just any colors, but could use it for any 32 colors, plus
the half-brite versions of those 32 colors. Since AGA allows *any*
selection of 1-8 planes for color lookup, half-brite mode doesn't make
any sense on AGA.

Then there was HAM, 2 bitplanes are reserved for determing which 1 of
the RGB values from the previous pixel to modify for the current pixel
while holding the other 2 RGB values the same as the previous pixel.
Hence Hold-And-Modify, HAM. Hope the HAM description was correct. In
AGA HAM you can have any 64 base colors, 6 planes, the other 2 planes
are reserved for the HAM flags. On ECS HAM you would have 16 base
colors.

3994. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953915808-365028AEicMi@cwcom.net>
Source record: 63940

From: "chris swinson" <exxos@bigfoot.com>
Date: Thu, 23 Mar 2000 21:22:20 -0000

>Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
>half way though logging on ??

Silly question, but you do have HSModem installed, and you do have
Sting.prg running after it?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3995. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <953915812-365460AEicMi@cwcom.net>
Source record: 63941

From: tcjspencer@zetnet.co.uk (Trevor Spencer)
Date: 23 Mar 2000 22:16:47 GMT

>>Time to update - HPOptimizer is now at 2.9. Get it from the "Translated
>>apps" link on my web site.
>>
>Thanks Derryck, someone has already kindly sent me a copy. Amazing
>really, I've been trying to find an up to date version since the last
>century. :-)

I always announce new stuff in this newsgroup, I don't know what's happened
to the .announce group, black hole AFAICS.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

3996. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38DBA33C.C90AB51F@c2i.net>
Source record: 63942
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales wrote:

>
> > "Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1
> meg
> > of memory isn't really going to multi task that well anyways. It was slow
> and
> > crashed a lot."
> >
> > This doesn't make much sense when you look at todays Amigas (or almost any
> > older Amiga as well).
>
> Yes, but Ataris multitask too.
>

I should hope so! :)

--
Joachim Froholt
ICQ: 52425516

3997. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38DBA761.74A1A73C@c2i.net>
Source record: 63943
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Cracknell wrote:

> In article <38DA4E0B.7FA7729C@c2i.net>, Joachim Froholt <jfroholt@c2i.net> wrote:
>
> >Ofcourse (although I know very little about the Atari myself).
> >I was mainly replying to Mr. Cracknell, who said that:
> >
> >"Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1 meg
> >of memory isn't really going to multi task that well anyways. It was slow and
> >crashed a lot."
> >
> >This doesn't make much sense when you look at todays Amigas (or almost any
> >older Amiga as well).
> ~^
>
> I thought this argument was about what was better, the original 1040ST or
> the original Amiga A1000.

In that case, we've misunderstood eachother. The post you originally replied to
mentioned Falcons and A1200's, so I assumed that you were having them in mind when
you said that the Amiga could multitask, but not very well (which they can, btw.
Very well :))

>
> And I still stick by my guns and say that the original ST had a much
> more stable OS than the original A1000 with it's damn Guru Meditation
> errors everytime you just looked at the thing funny.

Well, I can't argue here. Not because I agree, but because I don't know. I've never
used an A1000, or an original ST. When was the 1040ST released?

--
Joachim Froholt
ICQ: 52425516

3998. Information on Wensuite

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <B1HX5DAFb624EwrX@stretton0.demon.co.uk>
Source record: 63944

Hello.
Does anyone have any information of Wensuite3. Which was
reported in the last issue of Atari Computing. It did mention it's
web site, but when I tried to look for it, I just got rejected.
regards--
john oakes

3999. StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <zlsbNBAop624Ewtr@stretton0.demon.co.uk>
Source record: 63945

In article <8be266haq1@neptunium.btinternet.com>, chris swinson
<exxos@bigfoot.com> writes
>Stick hangs at ATZ which the busy bee and thats all :(???
>
>Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
>half way though logging on ??
>
>not happy, 1 year latter and still no net on my Atari :(
>
Have you checked your login script as you can contact but it might not
be recognised by your server. You could also have CHINWAG with Roy
Golding at rgolding@zetnet.co.uk or another ROY GORING
roy@incontrolinternet.co.uk

--
john oakes

4000. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38dbb20d.0@news2.cluster1.telinco.net>
Source record: 63946

On 23 Mar 2000 22:57:15 , James F. Haslam wrote:
>Is there a newer TCP than 1.33?

Only in beta stage atm so not released as yet.

>I don't get bombs though, I'm using a utility that traps them and gives an
>error message, which also sometimes enables me to carry on working without
>rebooting (though I do lose the program that caused the bombs).

What's this called James? sounds useful.

>I've just reinstalled Olivier's 5.68, and guess what? The DHS site works
>fine with that. Also too whilst I was there I downloaded a new demo, and
>the Cab Download module is working again! :)

Yes, this is what I've found here too. Olivier's doesn't crash but
sites are limited due to the cookie implementation.

>I must say though that Dan's is the only one of the two to allow access to
>eGroups/Onelist's site (cookie problems otherwise), so don't say that I'm
>against his OVL!! ;-))

Dan is a true Atari software God! :-) - who obviously knows nothing of
the process called sleep! ;-)

>I've added your ICQ number to my mICQ contact list. Mine is 37135025, so
>maybe we'll have a chat online soon. Make sure that you have Dan's latest
>mICQ v0.4.4 Patch 5, as that has solved the contact list problem, as well
>as the auto_away problem.

Tried this the other day and now seems a lot more stable. Thanks for
the UIN will add it to my list.

Cheers
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

4001. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: William Sayers <william@sayersw.freeserve.co.uk>
Message-ID: <8bgg33tun1@newsg4.svr.pol.co.uk>
Source record: 63947

Whoops!!!
I just had a close look at my Atari and by scraping at the sticker a bit and wiping it down
I found out that the sticker on my Atari says it is a 520STE the reason I didn't notice this was
because the sticker had some dirt on it right over the E and muggins here didn't bother
to scrape the dirt off and have a look but presumed that the letter that could be vaguely seen
under the dirt was just a (tm) or an (R).

[Covers face and feels immense embarrasment]

So what is the 52STE's specification (Presumably similar to 520ST and STFM's)?

William

William Sayers <william@sayersw.freeserve.co.uk> wrote in message news:8bbfs4hiv1@news5.svr.pol.co.uk...
> It has an Internal floppy. IE: STFM.
> And they are definitely 720k floppys.
>
>
> --
> ---
> William Sayers
> willsayers@NOSPAMPLEASE.softhome.net
> william@NOSPAMPLEASE.sayersw.freeserve.co.uk
> (Remove the "NOSPAMPLEASE" to e-mail me)
>
>
> bytor <marvinjrNOmaSPAM@mindspring.com.invalid> wrote in message
> news:128ffd78.d9923f79@usw-ex0102-084.remarq.com...
> > Are you using a 520st with external floppy or a 520STFM with
> > internal floppy?
> >
> > If you have a 520st with external floppy drive: 1.check the
> > floppy drives model. SF354 is a 360k SS disk drive. SF314 is a
> > 720k DS/DD disk drive.
> >
> > If you have a 520STFM: Some models had 360k drives while others
> > had 720k drives. To test this just try formating a disk to
> > Double Density. If it formats and verifies that ~ 720,000 bytes
> > are available, then you have a 720k drive.

> >
> > To verify your ST's available RAM memory: Download a system
> > analyzing program from an FTP site. (e.g. Use "Profile"
> > available at ftp://f.ms.uky.edu/pub2/atari/utilities/). Such a
> > program can tell you more info about your ST than you could ever
> > need to know.
> >
> > Hope this is useful :)
> >
> > Bytor- Nashville, TN USA
> >
> > * Sent from RemarQ http://www.remarq.com The Internet's Discussion
Network
> *
> > The fastest and easiest way to search and participate in Usenet - Free!
> >
>
>

4002. Re: Rom port acc.

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <lzPC4.2385$UP2.11118628@nnrp2.proxad.net>
Source record: 63948

Tonyjhawk <tonyjhawk@aol.com> a crit dans le message :
20000324113449.01283.00000466@ng-md1.aol.com...
> Hello all! I was wondering if anyone knew where I can find ROM port
accesories?
> Specifically sound/sampling ones. Thanks!

First of all, where on earth are you?

A good source for that sort is stuff is online auction sites like ebay or
whatever is closer to wherever you live.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4003. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <mzPC4.2386$UP2.11118628@nnrp2.proxad.net>
Source record: 63949
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard <c.lennard@ukonline.co.uk> a �crit dans le message :
38DB35AE.MD-1.4.4.c.lennard@ukonline.co.uk...
<snip>

> And the CD32 wasn't the first failed
> Commodore console, C released a console version of the C64 (just as
> the CD32 is a A1200 with a CD drive) and it also failed miserably.

Atari actually did the same and launched a console based on the Atari 8bit,
this was launched at the same time as the 130XL and 520ST. Flop again.

> Those idiots just never learnt from their mistakes! (CDTV anyone?)
> Arrrrrrrrgh!

<snip>

> >This was all even more inexcusable as they had committed exaclty the
> >same errors with the Lynx.
> Great shame, I knew two people who owned a Lynx (a miracle) and I have
> to say it was so much better than the Game Gear and the Game Boy.
> So what were the differences between the ST and the STE? (seeing the
> Falcon/A1200 have already been discussed) If any Atarians (Is that the
> equivalent of Amigans?) are bothereed the A600 was an A500 with the
> slightly faster 68010 CPU (about 1.5mhz more? laughable!) a smaller
> motherboard and thus size, 1mb RAM as opposed to 512kb and was way
> more expandable allowing a higher ram expansion and an internal hard
> drive. If anything the A600 was what the A500 should have been in the
> first place! Anyway, what set the STE apart from the ST?

The STE was an Enhanced ST. The CPU was the same, and externally there
wasn't much to differentiate from the STF. However, inside it had a separate
blitter chip, An DMA chip for stereo sampling, stereo RCA outs, a new video
chip with hardware scrolling and a 4096 colour palette (but still only 16
colours on screen), extra analog joystick ports and standard SIMM memory (up
to 4Mb). The problem was that there was already a huge installed base of STF
machines, and there were not enough enhancements for the developers to make
STE-only versions of their programs. A few STE-only games came out, but not
a lot.

4004. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <nzPC4.2387$UP2.11118628@nnrp2.proxad.net>
Source record: 63950
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Daithi O'Cuinn <docuinn@cluke.demon.co.uk> a crit dans le message :
8F0173A31docuinnclukedemoncou@news...
> keen@ulster.net (kK) wrote in <38DAA022.2A37D9@ulster.net>:
>
> >Daithi O'Cuinn wrote:
> >
> >> And the rest... is history! It overtook the ST (thanks in part to dodgy
> >> Atari business practive) and reigned for a while before it in turned
was
> >> stomped by the PC (thanks ENTIRELY to dodgy C= business practices).
> >>
> >> This is also from a UK/Europe perspective, I'm sure in the US it was
> >> different.
> >
> >yeah, in the US it never actually reigned..
>
> When I say reigned, I mean in the "Amiga in every home" sense, not in any
> business sense - the crappy old PC had that sown up from day one.

```
Here in France the proportion was 50/50 between Amiga and Atari before the
PCs took over. In Germany I understand the Atari was more successful.

> Commodore had no cohesive global strategy. In the UK, they sold loads of
> Amigas as games machines, in the US they were targeted at niche markets,
> like video production.

Same for the Atari.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4005. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Sven Wenzel <swenzel@myokay.net>
Message-ID: <38DBD5B2.MD-1.4.4.swenzel@myokay.net>
Source record: 63951
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

on Thu, 23 Mar 2000 18:28:20 GMT Joachim Froholt wrote :

>
> Ofcourse (although I know very little about the Atari myself).
> I was mainly replying to Mr. Cracknell, who said that:
>
> "Sure the Amiga could multi-task, but let's face it, an 8MHz 68000 with 1 meg
> of memory isn't really going to multi task that well anyways. It was slow and
> crashed a lot."
>
> This doesn't make much sense when you look at todays Amigas (or almost any
> older Amiga as well).
>

And the multitasking on Amiga in early days didn't just meen to run more programs at the same time. This multitasking was and is still a part of the Amiga 'look and feel'. It was not only formating a disk in the background. And with 1MB you really had to knew what you did when e.g. running K-Seka and D-Paint at the same time.

It's hard to explain to someone who never really used an Amiga. But I remember back in my study time I typed some text for LaTeX on Amiga with some friends. They normally used Win3.11-crap. We heard some mods in the background from an AminetCD. To hear a new mod I did the following: 1) click on the gadget 2) go back to the editor. My friends did it the following way: 1) click on the gadget 2) wait till -decrunching- window disappears and music plays 3) go back to the editor.

So for my friends there was not much difference in using real multitasking and Win3.11 what-ever-it-was-called. But for me it was and is still a pain not to have that smoothness on other OS.

Sven

4006. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38DBD69B.511BAAB0@ulster.net>
Source record: 63952
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Daithi O'Cuinn wrote:

> keen@ulster.net (kK) wrote in <38DAA022.2A37D9@ulster.net>:
>
> >Daithi O'Cuinn wrote:
> >
> >> And the rest... is history! It overtook the ST (thanks in part to dodgy
> >> Atari business practive) and reigned for a while before it in turned was
> >> stomped by the PC (thanks ENTIRELY to dodgy C= business practices).
> >>
> >> This is also from a UK/Europe perspective, I'm sure in the US it was
> >> different.
> >
> >yeah, in the US it never actually reigned..
>
> When I say reigned, I mean in the "Amiga in every home" sense, not in any
> business sense - the crappy old PC had that sown up from day one.

actually the Amiga did pretty well here in the DV and CGI business - something that has since been taken over by Macs - thanks mostly to the Toaster.. as for entertainment i STILL think it played second-hat here in the US to PCs and consoles - even though it was so much better.. you have to remember that in America at that time most people that owned computers (that werent C64s) were also employess of IBM.. and IBM was also that greatest contributer of computers to education - so right from school kids were brought up using PCs.. as an Amiga user i always stood alone defending my platform - 9 /10 friends all had PCs.. they loved those grainy looking and sounding 16 color Sierra games.. they thought their PCs cranked when they played Commander Keen or Duke Nuke 'em (the original) - that was arcade entertanment to them.. of course i cant really say who had the last laugh..

y'r pal -kK

4007. Re: Atari Mags and disks

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: William Sayers <william@sayersw.freeserve.co.uk>
Message-ID: <8bghs8$v4d$1@newsg4.svr.pol.co.uk>
Source record: 63953

How much do you reckon the postage would acually
be?

Phil Young <philyoung@myself.com> wrote in message
news:SobA4.1126$Fy1.20461@news2-win.server.ntlworld.com...
> I'm clearing out my old Atari mags and disks.
> The below are available (with most coverdisks - all catalogued!!) to
whoever
> wants them and is willing to pay postage (UK only) or collect, plus 10
quid
> from the disk box! (Sliding draw).
>
> ST Action.
> Below Issues from between June 1990 and Feb 1993:
> 26, 34-39, 41-58 (25 mags)
>
> ST User.
> Below Issues from between March 1991 and Jan 1994:
> 61, 64, 68, 70-72, 75, 83-88, 90-96 (20 mags)
>
> ST Format.
> Below Issues from between June 1991 and Oct 1995:
> 23, 31-38, 67-75 (18 mags)
>
> ST Review.
> Below Issues from between Aug 1992 and Jan 1995
> 4-14, 17, 23-35, 27, 30, 32-35 (21 mags)
>
> If you are interested, send me an email.
>
> Phil
>
> --------------------------------
> philyoung@myself.com
> --------------------------------
>
>

4008. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38dbd5e261b4ad2@online.be>
Source record: 63954
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/eb_3d.zip (280.112 bytes)
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/eb_68030.zip (344.172 bytes)
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/eb_mode1.zip (1.669.561 bytes)
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/eb_mode2.zip (1.438.276 bytes)
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/eb_mode3.zip (370.538 bytes)
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/exemples.zip (315.974 bytes)
ftp://chapelie.rma.ac.be/atari/graph-tools/eb_mode/francais.zip (211.508 bytes)

**eb_model is a powerfull 3D modeller**

eb_model1.zip: contains the minimum setup (68000+68030). English rsc included
eb_model2.zip: Docs (French only)
eb_model3.zip: Extra stuff
francais.zip: French rsc
eb_68030.zip: ExtendTOS + EBM (68030)
eb_3d: Needs ExtendTOS (68030)
exemples.zip: Examples of scenes and 3D objects

**internet**
ftp://chapelie.rma.ac.be/atari/internet/micq44_5.zip (45.339 bytes) (Micq for STing/STik)
ftp://chapelie.rma.ac.be/atari/internet/mymail-096.zip (744.366 bytes)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/archivers/guitar04.zip (94.507 bytes)
(GuiTAR is a graphical frontend for the Un*x archiver 'tar'.)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/trapp200.lzh (12.062 bytes)
(Trapper. A tool that makes it easier to develop new system expansions)
```

ftp://chapelie.rma.ac.be/atari/utilities/cch_97b.zip (75.313 bytes) (hEARCOach V0.97b) (hEARCoach is a heartrainer)
ftp://chapelie.rma.ac.be/atari/utilities/decoc15c.zip (24.611 bytes) (Nice calculator, French/English version)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4009. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38dbe107$0$16858@news.zetnet.co.uk>
Source record: 63955

On 23 Mar 2000 21:22:20 , "chris swinson" wrote:

|Stick hangs at ATZ which the busy bee and thats all :(???
|
|Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
|half way though logging on ??
|
|not happy, 1 year latter and still no net on my Atari :(

Don't know that I can advise very much. That sort of thing drove me
mad too until someone gave me the scripts for my ISP (in UK).
--
John Logan

4010. Re: Looking for an ST mouse, in UK

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38dbe108$0$16858@news.zetnet.co.uk>
Source record: 63956

On 24 Mar 2000 12:42:03 , "Geoff Phillips" wrote:

|Anyone got an ST mouse for sale, in the UK? It'll keep my 74 year old
|game-playing father happy then.

System Solutions.
--
John Logan

4011. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <953934660.29105.0.nnrp-03.9e983130@news.demon.co.uk>
Source record: 63957

```
On 23 Mar 2000 02:38:20 , Alkis Polyrakis wrote:
>
>Nothing beats the rubber keyboard of a Spectrum 48K! :)
>
>--
>'I didn't fight my way to the top of the food chain to be a vegetarian'
>

What about the ZX80/1 keyboards?

Very responsive and so many more functions per key ;-)

Mike Bedford
```

4012. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bgrcp$qg3$1@dos.canit.se>
Source record: 63958

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> skrev:
: On 2000-3-18, Iggy Drougge <optimus@uno.canit.se> wrote:

:> I'd say that version 2.x is obsolete, since it not only is
:> stone-age technology-wise, but has also been superceded by
:> two major revisions.

: It hasn't. TOS 2 and 3 are _exactly_ the same, functionally.

My, that's a pity.

: The only difference is that TOS 3 is _fully_ 32-bit optimized and
: returns various cookies to indicate TT hardware is present.

Well, 32 bits aren't all that bad, are they?

: The very slight upgrade is in TOS 4: color icons and 3D effects
: in the AES, and a maximum partition size raised to 1 GB.

Then Atari have simply been version-boosting ï¿½ la Microsoft?

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4013. Re: Gemulator and MagiC

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <38dbf241$0$20633@znews.zetnet.co.uk>
Source record: 63959

On 13 Mar 2000 15:48:21 , "Terence Kelly" wrote:
>Has anyone had any luck getting Gemulator 2000 to work with MagiC 4 or 5. I
>can get the emulator to work correctly with TOS 2.06 but under MagiC it
>won't read directories properly. In the file selector they show up as 0
>byte files. The larger screen modes also seem to be a bust using MagiC. I
>have been trying to update the Niff (Note Interchange File Format) file
>import for my ST scoring program Proscore. It would be nice to be able to
>have my multitasking ST environment available on the PC that runs my music
>scanning software so I could develop on one machine. (Alas, Smartscore, the
>notation scanner, is not available for the Atari). I guess I could always
>try MagiCPC. Does anyone know if that is available from a dealer in the US?
>
>--Terence Kelly
>
Terence,
I haven't had any luck with Magic but can you achieve what you want to do
by running 2 versions of Gemulator and allowing Windows to provide the
multi-tasking.

Yours
David James

4014. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <38dbf244$0$20633@znews.zetnet.co.uk>
Source record: 63960

On 14 Mar 2000 01:25:41 , Paul Nurminen wrote:
>[This is with MagiC 5.11]
>
>What is it that causes MagiC to _nearly finish_ booting to the Magxdesk
>desktop, after appearing to load everything in the START folder, then at the
>end of the process, up pops the file selector in the C:\GEMSYS\GEMDESK\
>directory, asking for a program to run?
>
>It doesn't matter which app you choose, or if you choose nothing at all
>and simply click [OK], MagiC will finish the boot, and everything will
>seem to be normal. But, when it comes time to shutdown, it takes _2_
>shutdowns to do it.
>
>It seems to happen to me every few months, and usually I find that
>MGNOTICE.APP is the culprit - at least if I disable it, Magxdesk appears
>normally without the file selector popping up, and shutdowns work as they
>should.
>
>In the past, recopying the START folder apps from a backup would sometimes
>help, but not today. Disabling MGNOTICE did fix it, but I really do need to
>use MGNOTICE. I know it can be run from the desktop, but running it from
>the START folder is really the best way.
>
>It's almost like the running order of the START folder apps gets messed up,
>and MGNOTICE runs before something it shouldn't, and causes the problem.
>
>Does this happen to anyone else here? Any ideas?
>
>
>-Paul
>
>--
>
Hello Paul,
I'm sure I had some thing similiat happen once and I think in my case 1 of
the notes in MGNOTICE had been corrupted and this caused the problem. You
could try renaming the notes in GEMSYS\GEMDESK\NOTICE from *.NOT to *.NOX.
If magic then loads ok try renaming each note back to .NOT until you find
1 it fails on.

Yours
David James

4015. Re: Jack Tramiel, Shiraz Shivji and Co.

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: marten@postmaster.co.uk
Message-ID: <38db1c5c.88467405@news.bahnhof.se>
Source record: 63961

On Wed, 22 Mar 2000 21:14:09 +0100, Gerald =?iso-8859-1?Q?K=F6rner?=
<gerald@gerald-koerner.de> wrote:

>Hello
>Does someone know something about Jack Tramiel, Shiraz Shivji and all
>the other heros of the good old ATARI days?
>What are they doing now?
>Is there a chance to contact them (e-mail)?
>Did they have old relics or prototypes?

I think Shivji designed a pen computer, GO. Btw, the word "Atari" is a
term used in the ancient game of Go... ;-)

4016. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8bgthrrmd2@SOLAIR2.EUnet.yu>
Source record: 63962

On 22 Mar 2000 11:15:07 , Terry May wrote:
>On 22 Mar 2000 10:59:16 +0000, "Chris Lennard" <c.lennard@ukonline.co.uk>
>wrote:
>
>>Well if anything my loathing of PC's is the fact that they have killed
>>off completely any element of diversity.
>
>In what way? Given the fact that the typical PC can run any number of
>different OS, and can go countless different ways with hardware expansion, I
>would think the opposite is true.

I do not agree with you, Terry. I don't know if it's worth loathing,
but indeed the PC has (almost) killed the diversity in personal-computer
development. In those early days Amiga, Atari, Mac, PC, PDP, offered various
hardware and software approaches, and differed in more than just an OS.
A PC with any OS is still the same board with the same CPU, the same
principles and logic of functioning, etc. For example, has computer history
taken a differnt turn, or in some alternate universe, we might have had
VME bus as the universal wide-spread expansion provision. Or, maybe,
a domination of cheap SCSI mass-storage devices instead of IDE ones,
or VMS as a standard operating system...

4017. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bgu9l$v2t$1@dos.canit.se>
Source record: 63963
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-21, Petteri Valli <pvalli@paju.oulu.fi> wrote:

:> In comp.sys.amiga.games Nicholas Bales <bales@online.fr> wrote:
:>
:> > At the time the 020 based 1200 came out, Atari had already
:> > launched the Falcon which is uncomparably better.
:>
:> It's true, that Falcon has better hw-specs than _unexpanded_
:> A1200, but Atari's have always suffered from bad OS.

: How so? TOS has always been rock-solid and built-in on ROM.

Yes, but then again, TOS just grew more and more antiquated as the years passed, whereas AmigaOS has been constantly maturing.
As you stated in another thread, the differences between version 2 and version 4 are merely cosmetic, and trust me, version 2 is by no means a nice little OS, albeit stable.
Besides, the AmigaOS has also been built into the ROM. Only the desktop (Workbench) and luxury programs are loaded from disk, but insert any random non-bootable disk into my A4000 or A1200, and you are presented with a GUI screen with a shell, all essential libraries and the most essential commands.
It wasn't by pure chance that MultiTOS was bundled on disk alingside the firmware TOS 4 with the Falcons.

:> AmigaOS runs circles around the Atari's OS(es) and makes
:> Amiga therefore better for serious use.

: And MiNT matches or beats AmigaOS on most things (although, when
: Atari was involved, it wasn't half as developped as it is now).

MiNT seems jolly, I have it on a coverdisk around here, but I'm uncertain as to whether it will run smoothly on my 1040STFM.
However, it is a tad UNIX-like, somewhat cryptic, isn't it?

:> And don't forget A3000 which had 030/25MHz, support for VGA
:> and RGB, SCSI etc before Falcons ;)

: ...and came out after the TT, as I recall.

Those two could have been twins. Never have I seen two computers from disparate brands being so similar.
The same goes for the Falcon and the A1200, although the Falcon was more luxurious, but also more expensive, whereas the A1200 has proven more future-compatible.

--
/Iggy, the irregular regular

4018. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bgusi$v2t$2@dos.canit.se>
Source record: 63964
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-20, Iggy Drougge <optimus@uno.canit.se> wrote:

:> Actually, the Atari's audio is vastly inferior to that of the
:> C64. Its waveform variation is nonexistent, whereas there are
:> four types in the SID chip.

: You have no experience whatsoever of FM sythesizer programming,
: do you? That chip inside an Atari is essentialy a Yamaha DX9
: synthesizer on a chip. Anyone familiar with FM programming will
: know that even a basic 4-operator chipset can produce a rather
: good variety of sounds.

No, I admit to having no such experience, but whereas the SID had four
kinds of waveforms (triangle, sawtooth, variable pulse (square) and
noise), the ST Yamaha chip had to the best of my knowledge only the square
wave.
Simply by listening to the old ST chip, which was also present in the
Spectrum and the Amstrad CPC, the lack of waveform variation is clearly
audible.

BTW, does the Yamaha chip have envolopes?
And wasn't the chip also present in the SEGA Master System (which was
downgraded soundwise from the Mark III, which had PCM sound)?

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4019. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bgv65$v2t$3@dos.canit.se>
Source record: 63965
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Mike Clarke <mikec@popstar.comdeletetheobvious> wrote:
: Martin-ï¿½ric Racine:
:> > And where on Earth did you get the idea that the ST chip had
:> > FM on it!?!?!!!?! It's certainly not a 4-operator FM chip.
:> It sure is and this was abundantly discussed in several places.

: "It sure is" is hardly a conclusive argument now, is it? It's simply not an
: FM chip. Discussion does not indicate truth. If it was FM, it would have
: sounded more like Megadrive music, and consequently I'd have a bit more
: respect for it.

Hmm, the Mega Drive had a Z80 as a sound chip, didn't it? Interesting
choice. The SEGA arcade boards had the same configuration, IIRC, with a
68000 as main CPU and a Z80 as sound slave. Would the Z80 have an
additional slave for the actual manifestation of sounds? It would seem to
me that having an entire 8-bit processor dedicated to sound would yield
very impressive sounds, although it perhaps wasn't perfectly suited to
mixing and such tasks.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4020. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10003242016450.97-100000@TT030>
Source record: 63966
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 25 Mar 2000, Iggy Drougge wrote:

> In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
> : On 2000-3-22, John Selck <graham@cruise.de> wrote:
>

[snip]

> : However, if you take a well-equipped TT, Hades or Milan running
> : N.AES over MiNT, it measures up rather well against any Amiga.
>
> Possibly. I'd still say that the Amiga is a generation ahead, and software
> support is far better.

I've seen webpages on both systems that do not load at all
and it's a current setup on both systems, so I don't see amiga
as that much ahead. Also there are alot of small things
the latest Mint+n.aes+thing that will make an amiga user
take note. I've invited amiga users over, and they are
always suprised by some of the features. The realtime windows
generally makes jaws hit the floor.

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4021. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <38db9d2d.977893218@news1.usenetserver.com>
Source record: 63967
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:

>That was just my sarcastic reply to another poster's "an ST is an
>ST only if it is the original ST (not an STE, MEGA or clone) and

agreed!

It was a pain to patch our old fullscreens/syncscrollers (originally
ST only) to work on STEs too ... with the only aid of a hexeditor ...

85-89 .. those were the days ;)

___/
_/

4022. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <38dc9dc8.978047513@news1.usenetserver.com>
Source record: 63968
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

"Chris Lennard" <c.lennard@ukonline.co.uk> wrote:

>first place! Anyway, what set the STE apart from the ST?

Larger colour palette (4096 vs 512), support for scrolling in hardware
(finally), DMA sound (an STE playing mods at 50khz is hard to beat
even for an Amiga ;) and analogue joystick ports (rarely used ..)

Oh yes, a blitter too .. but the STE blitter was really just a piece
of crap ;)

Game developers never really used the extended features of the STE
since the installed ST base was so big, but a few demos did show off
what could be done on an STE that the ST couldn't do. The only big
thing was the .mod playing if you ask me ... ;)

Red Fox / Sync - old Atari ST democrew ...

4023. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Rick Jones <rickjones@extra.lanset.com>
Message-ID: <38DC3C2B.E732F87E@extra.lanset.com>
Source record: 63969
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

John Selck wrote:
>
> > It is a TOS clone. By that reasoning, is a PPC equipped Amiga really an
> > Amiga?
>
> yes it is, as it still runs amigaos and it still runs all the programs
> written for amigaos.

No it isn't. It runs AmigaOS and programs via emulation. Anything
which uses emulation is not an Amiga (or any other platform that may be
emulated for that matter, such as the 68K Macs).
This means that whatever Amiga Inc. finally give us, it will not be a
real Amiga unless they find a new CPU chip that directly executes 68K
binary files. They'll give us an "Amiga-like" computer, but they won't
give us a real Amiga.

--
Rick Jones
Hardware Guru
Remove the Extra Dot to e-mail me

ROM wasn't built in a day.

4024. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bheld$o4d@james.hwcn.org>
Source record: 63970
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.MNT.4.10.10003240956440.161-100000@rakas>,
=?iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:
>On 2000-3-24, Chris Cracknell <ad329@james.hwcn.org> wrote:
>
>> Falcon, TT, Milan, Hades. I don't care what you say as far as
>> I'm concerned only the ST is an ST. The others are different
>> machines that just happen to retain a certain degree of ST
>> compatability.
>
>You forget to mention that only an Amiga 1000 is a real Amiga.
>Anything with a 020 or PPC (or anything else than a 68000) is
>not; it just happens to have retained the same trademark.
>
>ROTFL!
~^~^~^

4025. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bheo6$o91@james.hwcn.org>
Source record: 63971
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.MNT.4.10.10003240956440.161-100000@rakas>,
=?iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:
>On 2000-3-24, Chris Cracknell <ad329@james.hwcn.org> wrote:
>
>> Falcon, TT, Milan, Hades. I don't care what you say as far as
>> I'm concerned only the ST is an ST. The others are different
>> machines that just happen to retain a certain degree of ST
>> compatability.
>
>You forget to mention that only an Amiga 1000 is a real Amiga.
>Anything with a 020 or PPC (or anything else than a 68000) is
>not; it just happens to have retained the same trademark.
>
>ROTFL!
~^~^~^

4026. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bheot$ob4@james.hwcn.org>
Source record: 63972
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.MNT.4.10.10003241407470.161-100000@rakas>,
=?iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:

>That was just my sarcastic reply to another poster's "an ST is an
>ST only if it is the original ST (not an STE, MEGA or clone) and
>that has always been worth shit" dumbass attitude.
~^~^~^

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.angelfire.com/ma/hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

4027. Atari Magazines for the cost of shipping

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: fmatzen <fmatzen@uswest.net>
Message-ID: <12YC4.1003$YJ1.78276@news.uswest.net>
Source record: 63973

I have a lot of Atari mags to be given away to anyone. The catch is you have to pay shipping from Denver, Colorado (81 lbs. of mags). I will NOT go thru and find all the issue numbers and dates. I don't have the time. If interested message me. I will be throwing them away if I dont find a good home fopr them. And I DONT want to do that.

These are the magazine titles in the collection.

Atari Interface
Current Notes
ST X-Press
ST Log
Start
Analog Computing
ST Informer
ST Connection
Puget Sound Atari News
DTP

Thanks

4028. Re: guidance for the newbie

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953983274-299049AEicMi@sweet3.freeserve.co.uk>
Source record: 63974

Hi There, developer21

>i've got a chance to grab a 520ST for $125... is that a good price?

If there's a decimal point missing from the 5 & 2 then its a typical price,
whereas if there is no decimal point, then can i interest you in a used
car?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4029. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-24 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953983276-299696AEicMi@sweet3.freeserve.co.uk>
Source record: 63975

Hi Trevor

>Thanks Derryck, someone has already kindly sent me a copy.

A round of applause to this chappie.

>Amazing really, I've been trying to find an up to date version since the
>last century. :-)

Your obviously hanging with the wrong crowd, stick with us for an easy
ride.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4030. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: fried@dragon.achilles.net
Message-ID: <8biolt$q59$1@hermes.achilles.net>
Source record: 63746

Wouldn't you need a case and power supply? An ordinary SCSI cable
should be fine, as long as you have a SCSI connector on your ATARI,
(FALCON,or TT) HD driver works fine but you also need Extendos or one
of the freeware CD rom drivers such as SPIN or betados.

chris swinson (exxos@bigfoot.com) wrote:
: Greatings

: I have a spare SCSI internal CD-ROM, can that be converted to work as a
: external CD-rom ? if I made up a cable and had a Atari driver for it ?

: Thanks

: Chris

: exxos@bigfoot.com

4031. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10003252312480.175-100000@TT030>
Source record: 63747

On Sat, 25 Mar 2000, Steve Sweet wrote:

snip

> If i wanted to see Amaiga vs. Atari crap i'd subscribe to comp.sys.synclap

I agree 100%

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4032. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8biq28eal5@dos.canit.se>
Source record: 63748
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Rick Jones <rickjones@extra.lanset.com> wrote:
: John Selck wrote:
:>
:> > It is a TOS clone. By that reasoning, is a PPC equipped Amiga really an
:> > Amiga?
:>
:> yes it is, as it still runs amigaos and it still runs all the programs
:> written for amigaos.

: No it isn't. It runs AmigaOS and programs via emulation. Anything
: which uses emulation is not an Amiga (or any other platform that may be
: emulated for that matter, such as the 68K Macs).

As of yet, there are no emulation-only Amigas on the market. On currently
available PPC cards, the PPC is a slave processor.

: This means that whatever Amiga Inc. finally give us, it will not be a
: real Amiga unless they find a new CPU chip that directly executes 68K
: binary files. They'll give us an "Amiga-like" computer, but they won't
: give us a real Amiga.

By that line of reasoning, Apple haven't produced a single Macintosh for
the last five years.
OTOH, whatever new Amiga which may show up will by no means be a real
Amiga, but that's not due to emulation, but rather due to a new OS being
used in place of AmigaOS.

--
Vi mï¿½ste vara rï¿½dda om varandra
- det ï¿½r det enda reciproka pronomen vi har.

4033. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954066062-265077AEicMi@sweet3.freeserve.co.uk>
Source record: 63749

Hi John

>> >This won't work: Timeworks normally doesn't get on with NVDI at all.

>> In what way, i had it working.

>Was this a late version with the patch?

2.00, 2.00a, 2.01

>Certainly it might have worked with the NVDI screen acceleration (in some
>NVDI versions) but was renowned for not printing with NVDI's GDOS (it was
>printing we were discussing).

Nope, screen acceleration and NVDI printing.

>I only started to used NVDI from v4 onwards and the two didn't get on.

I started with NVDI 4

>> >Or SpeedoGDOS for that matter
>>
>> Mine was very happy with SpeedoGDOS
>
>Mine wasn't!

I used V 5('s) of SpeedoGDOS

>Made the thing highly unstable,

Nope, very stable and very fast.

>> It wasnt a patch as such but a replacement Fontwid program.

>I'll bow to your superior knowledge on this one. My own solution (after
>much experimentation and destroying half a forest in test prints over the
>years) ended up being to have a separate setup just for Timeworks (with
>GDOS 1.1),

It was at this point that i could resort to one AUTO ACC setup for /all/ my
needs!.

>> and eventually I switched most of my DTP to Papyrus and Calamus. Shame,
>> really, I liked Timeworks a lot.

I use Papyrus for everyting now, which isnt much these days.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4034. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Even Sandvik Underlid <eunderli@online.no>
Message-ID: <1608.119T2254T9484102eunderli@online.no>
Source record: 63750
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

>> Lack of development, too little and too late. The Falcon was what the STE
>> should have been. Then all of a sudden, just as it was being launched, the
>> Tramiels decided to stop developing the Falcon040 to concentrate on the
>> Jaguar.
>Sounds scarily familiar. Exactly the same in fact - lack of
>development, too little too late.The A1200 was what the A600 should
>have been. (The A600? biggest pile of crap Ive ever seen) And in a
>small way, Commodore did the same thing in the end as it dropped the
>A1200 to concentrate on the CD32 (Another pile of crap). And what was
>worse was whilst Atari had once had experience of success in the
>console market those idiots at C knew diddly squat! It makes my blood
>boil! I remember thinking the CD32 was ridiculous at the time- an
>Amiga console? I thought the whole point of the Amiga was that it was
>a computer that was cheaper than a PC but being one could do more than
>a console.

Well, the CD32 could have been a relative success if they managed to keep
up with demand. With a more fancy / robust design and some fast RAM (1 MB
or something) it could probably be twice as good looking and running games
at twice the speed. Ah, imagine a 020/28 and a lower price point as well,
but I guess that would be impossible back in those days. ;)

Anyway - they couldn't keep up with demand, if they could it might have
saved Commodore for a while. If the CD32 was a success, it could have given
developers a larger market to develop for and could have helped the
entertainment software situation for the normal Amigas as well.

--
Even Sandvik Underlid

4035. Re: Amiga vs Atari (Hardware)

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8bja3vaad1@news3.icx.net>
Source record: 63751

On 25 Mar 00 12:01:12, John Selck wrote:

->pixel was displayed in half brightnes. this mode is called
->"extra halfbright" and is one of the "accidents" of the amiga
->development. the hardware developers wanted to remove it again but
->they forgot it :)

Commodore also wanted to remove HAM (hold and modify) as well.
<smile>

Games like The Black Crypt used extra halfbright to pretty
good advantage.

->this mode is ofcourse very complicated to handle and therefor
->can only be used for displaying pictures.

It is a taxing mode, but there were actually a few games that
ran with it...

->> > pictures. the falcon has the 65536 color mode which is very
->> > nice but also has a heavy dma load.

Again, "hi color" mode (TC) on the Falcon is the preferred mode,
faster than 256 color mode...

```
_____________________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4036. For Sale (US).

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8bjb3i$bb9$1@news3.icx.net>
Source record: 63752

I just ordered Mario Becrofts ST TOS 2.06/IDE board for my
Mega ST so I'm going to sell my external HD setup. Its a
Seagate 4.3 gig SCSI hard drive, number 34555N I believe,
and its only 1-2 years old. Very solid, good shape, includes
a dual bay case from Dirt Cheap drives, PS and all that. Let
me know if you need a HD adaptor, I might have one lying
around that I would throw in as well...

Best offer. Buyer pays shipping and handling. Anywhere in
the continental US.

I also have Ratsofts BBS software for sale. Full commercial
version. I believe that its the last one released at v2.01.

I paid $89, will let go for $25 or best offer. Buyer pays
S&H, anywhere in the continental US...

Reply via E-mail. Thanks! ;-)

```
_____________________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4037. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003251041410.128-100000@rakas>
Source record: 63846
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

> : How many decades ago was that? All Falcon ram upgrades are
> : TT-RAM based (except Atari's own).
>
> It's sad that it seems so cumbersome and expensive to add,
> and how come it is limited to an odd amount like 14 MB?

ST ram is limited to 14 MB. TT ram by the CPU's addressing
range, which is 256 MB on a 68030.

> The Falcon looks really novel, but was somewhat lacking in
> its implementation. Nothing seems to have been worked out
> with that much afterthought, and it is an expandability
> nightmare. Just look at the people having problems adding
> something as rudimentary as an '040 accelerator.

The dumb bus sharing system is the main flaw.

> : However, if you take a well-equipped TT, Hades or Milan running
> : N.AES over MiNT, it measures up rather well against any Amiga.
>
> Possibly. I'd still say that the Amiga is a generation ahead,
> and software support is far better.

Have you tried N.AES 2.0 on MiNT 1.15.5 with Thing desktop and a
full MiNTOS distribution running behind it? Seems you don't know
anything about the current state of Atari.

As, for software support, that mainly happened because when the
company Atari withdrew from the computer market, developpers
decided upon committing corporate harakiri, instead of looking
at how large the user base there was. When developpers stopped
delivering the goods and the concept of freeware hadn't yet hit
this planet, user were left with a good platform without new
software and many went to windows because of that.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4038. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003251058330.128-100000@rakas>
Source record: 63847
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Chris Cracknell <ad329@james.hwcn.org> wrote:

> What I see happening a lot in this discussion is people are
> picking the latests evolutions of their company's machines
> and compairing them to the earliest models of their
> competitors. That's not right, you should compair
> contemporary to contemporary.

I agree. Comparing on a "state of the art circa (year)" for both
platform would at least be fair.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4039. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003251039240.128-100000@rakas>
Source record: 63848
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Iggy Drougge <optimus@uno.canit.se> wrote:

> BTW, does the Yamaha chip have envolopes?

FM synthesis does not follow the "wave processed into filter"
model, but it does have amplitude envelopes. Anyhow, off-topic.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4040. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <953980085.20251.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 63849

Hi Steve,

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:953919234-136100AEicMi@sweet3.freeserve.co.uk...

> >This won't work: Timeworks normally doesn't get on with NVDI at all.
>
> In what way, i had it working.

Was this a late version with the patch? Certainly it might have worked
with the NVDI screen acceleration (in some NVDI versions) but was
renowned for not printing with NVDI's GDOS (it was printing we were
discussing). I only started to used NVDI from v4 onwards and the two
didn't get on.

> >Or SpeedoGDOS for that matter
>
> Mine was very happy with SpeedoGDOS

Mine wasn't! Made the thing highly unstable, and couldn't handle rotated
text in imported metafiles etc (again IIRC - it's a long time ago).
Admittedly text in metafiles seems to be a problem generally (it's the
same with Windoze programs too).

> >(it's not that keen on FontGDOS either -
>
> Mine was exeptionally happy with FontGDOS

IIRC (long time ago now) I had problems with page sizing, for one. ISTR
there were some problems with the fonts, too (possibly the rotated text
in metafile problem again). It was better than with Speedo, though;
hence the "not keen" rather than "doesn't get on"!

> >There was once a patch available for making v.2.0 work with Speedo or
NVDI
> >and vector fonts. Didn't work with 2.01 though, IIRC. Annoyingly
picky
> >program all round!
>
> It wasnt a patch as such but a replacement Fontwid program. The
problems
> with NVDI, SpeedoGDOS and FontGDOS were all due to the WID files not
being
> recognised.

I'll bow to your superior knowledge on this one. My own solution (after
much experimentation and destroying half a forest in test prints over

the years) ended up being to have a separate setup just for Timeworks (with GDOS 1.1), and eventually I switched most of my DTP to Papyrus and Calamus. Shame, really, I liked Timeworks a lot.

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4041. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38DC97EC.119BB5D6@c2i.net>
Source record: 63850
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Cracknell wrote:

> In article <Pine.MNT.4.10.10003240956440.161-100000@rakas>,
=?iso-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:
> >On 2000-3-24, Chris Cracknell <ad329@james.hwcn.org> wrote:
> >
> >> Falcon, TT, Milan, Hades. I don't care what you say as far as
> >> I'm concerned only the ST is an ST. The others are different
> >> machines that just happen to retain a certain degree of ST
> >> compatability.
> >
> >You forget to mention that only an Amiga 1000 is a real Amiga.
> >Anything with a 020 or PPC (or anything else than a 68000) is
> >not; it just happens to have retained the same trademark.
> >
> >ROTFL!
> ~^~^~^

4042. Re: Amiga vs Atari (Hardware)

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: graham@cruise.de
Message-ID: <954007272mnewsgraham@cruise.de>
Source record: 63851
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > both machines have bitplane modes up to 8 planes, the amiga
> > is much more flexible here, allowing anything from 1 to 8

> It thought it "only" allowed 1,2,4,5,6,8 (6 being a "trick-in-some-way"
> 5-bitplane mode)... Anyway IIRC it also had two layouts of
> plane-interlacement...

no, aga allows any (1,2,3,4,5,6,7,8) bitplanes without restrictions.
on ecs (a500...) you could only use 1-6 bitplanes, whereas 6 bitplanes
only used a 32 colors palette and the 6th bitplane was used as
"darken" mask. whenever a bit was set in the 6th plane, the
pixel was displayed in half brightnes. this mode is called
"extra halfbright" and is one of the "accidents" of the amiga
development. the hardware developers wanted to remove it again but
they forgot it :)

another mode is the HAM mode which works on 6 or 8 bitplanes.
it works like this: you have 2 bitplanes which determine which
of the 3 rgb colors is changed. the value changed is determined
from the other planes, either 4 or 6 bits, depending on 6 or 8
planes activated. also there are 16 or 64 "base" colors which
can adressed directly.

this mode is ofcourse very complicated to handle and therefor
can only be used for displaying pictures.

> > planes, while the falcon only allows 1, 2, 4 and 8. the falcon
> > still has no scroll registers and has a hard deal moving all

> What do you mean by scroll registers? Since the STe hardware scrolling is
> possible!

i mean horizontal shift by hardware. the 1200/4000 can scroll any resolution
with just one register access. and the hardware isn't even bound to full
pixels, you can also scroll by 0.25 pixel steps for VERY smooth scrolling.

the amiga has 2 scroll registers, one for the even and the other
for the odd bitplanes. this way it's very easy to do parallaxing.
there's even a special mode to use for parallaxing, the dual playfield
mode. this mode is very similar to standard bitplanes, but the
two parallax layer both get an independent palette, so for
8 planes you don't have a 256 color palette, but two 16 color
palettes.

vertical scrolling is ofcourse possible by changing the bitplane
pointers, but this should be possible on atari too?

> > pictures. the falcon has the 65536 color mode which is very
> > nice but also has a heavy dma load.

> Better than doing C2P conversion IMHO! :)

well, c2p was a big problem back then when aga was young. nobody knew
how to do it fast. nowadays the c2p-converters are that fast that it
doesn't matter if it's chunky or bitplanes since the 16 bit chipram is
that slow, that the c2p conversion runs completely in chipram waitstates.

in clear words that means a complete 8 bitplanes c2p conversion is as
fast as simple 8 bitplanes copy. (move.l move.l move.l ...)

> > very small, all opcodes execute as fast on 020 as they do

> Some are faster (muls IIRC). And you have got a nice PMMU within! :)

nope, all cycle list i checked stated muls with same speed on 020 and 030.
besides, i never noticed a speed difference between these both processors
myself.

it's faster on 040 and ofcourse on 060 (2 cycles :)

Graham.

4043. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8biaqr$8jn$2@cubacola.tninet.se>
Source record: 63852

"Djordje Vukovic" <vdjole@EUnet.yu> wrote in message
news:8bgthrrmd2@SOLAIR2.EUnet.yu...

: I do not agree with you, Terry. I don't know if it's worth
loathing,
: but indeed the PC has (almost) killed the diversity in
personal-computer
: development. In those early days Amiga, Atari, Mac, PC, PDP,
offered various
: hardware and software approaches, and differed in more than
just an OS.

Hi Djordje!

Looking at the hardware of the Atari, one can see much parroting from the old Sun systems, although Atari was cheapness personified... Also Atari ST and Amiga are technical "sisters". The same people conceived both systems. Jack Tramiel was the president of Commodore when the Amiga was constructed, and he brought people and (surely) drawings along when he left and got on with Atari.

Looking back one cannot help but wonder why the ST range didn't have better color graphics and sound from the very beginning? The MIDI interface and the brilliant monochrome monitor vere genial moves, but it surprises me they did save on excluding a real harddisk interface?

Looking at the OS:es, it appears that Amiga is the Unix-like and Atari is CP/M derived. The GEM (Graphic Environment Manager) from Digital Research is probably the best GUI ever.

: A PC with any OS is still the same board with the same CPU,
the same
: principles and logic of functioning, etc. For example, has
computer history
: taken a differnt turn, or in some alternate universe, we might
have had
: VME bus as the universal wide-spread expansion provision. Or,
maybe,
: a domination of cheap SCSI mass-storage devices instead of IDE
ones,
: or VMS as a standard operating system...

The VME-bus isn't specially particular, and contrary to some myths, there is no significant difference between the SCSI and

IDE solutions! The SCSI can queve commands, and that's it. Only reason for wanting to explicitly use SCSI over IDE would be for the ability to attach more units.

MG

4044. Re: Jack Tramiel, Shiraz Shivji and Co.

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8biaqp$8jn$1@cubacola.tninet.se>
Source record: 63853

"Gerald K&#65533;rner" <gerald@gerald-koerner.de> wrote in message news:38D92991.8C06AAE3@gerald-koerner.de...

```
: Does someone know something about Jack Tramiel, Shiraz Shivji
and all
: the other heros of the good old ATARI days?

Shiraz Shivji is an idol, but Jack Tramiel? Yuck!

MG
```

4045. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38DCB2A5.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 63854
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

So is it fair to compare the following?
1024ST with the A1000,
ST with the A500,
Mega ST with the A2000/A500+,
STE with the A600,
Falcon with the A1200,
TT with the A3000,
But what can you compare a A4000 with? And could someone explain MiNT
to me and what a Milan, Hades(?) is? Is this a new OS for the Atari?
Like OS 3.5 for the Amiga?

4046. machine code jpeg ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bif3f$5gp$1@plutonium.btinternet.com>
Source record: 63855

Greatings

Is there any machine code programs to unpack jpeg formats ? I'm looking to unpack them from Basic, I can access the address and data registers so I can pass ram address to and from the code, any one know ??

Thankies :)

Chris

exxos@bigfoot.com

4047. again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bif84$4eq$1@uranium.btinternet.com>
Source record: 63856

Greatings...

I have IDE driver 6.06 and I want to use a 1.5gig 2.5" ide drive, problem is my Falcon does not like it and won't format it :(If I upgrade to the V7 driver will that maybe work ?

Thanks

Chris

exxos@bigfoot.com

4048. Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <953988094-262614AEicMi@sweet3.freeserve.co.uk>
Source record: 63857

Yo!, dudes,
WHy is it that when i open a atari base i'm seeing loads of ball ox about
Amiga's. Doesnt this belong in an advocacy base!!!

If i wanted to see Amaiga vs. Atari crap i'd subscribe to comp.sys.synclap

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4049. SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bifb8$ee4$1@neptunium.btinternet.com>
Source record: 63858

Greatings

I have a spare SCSI internal CD-ROM, can that be converted to work as a external CD-rom ? if I made up a cable and had a Atari driver for it ?

Thanks

Chris

exxos@bigfoot.com

4050. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8bih5q$rn9$1@news3.icx.net>
Source record: 63859

On 24 Mar 2000 13:53:37 , Alex Holland wrote:

->You still got that interview somewhere?? And I think you might be
->correct in saying the AGA blitter is functionally the same as the ECS
->version.

Hi Alex. I'm not sure, but I think I do have it in a games mag. some
where in my closet... ;-)

Thalion were more impressed with the Falcon than the A1200 in the
interview/article, BTW...

____
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

4051. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <953993538_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 63860

<q-funk@funkyware.atari.org> wrote:-

>On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:
>> It's sad that it seems so cumbersome and expensive to add,
>> and how come it is limited to an odd amount like 14 MB?
>ST ram is limited to 14 MB. TT ram by the CPU's addressing
>range, which is 256 MB on a 68030.

Not quite the answer being sort I feel.

I am not particularly knowledgable about these things but IIRC ST-RAM is limited to 14MB because it uses 24bit addressing. This should actually allow for 16MB (like 24bit graphics = 16million colours) but the top 2MB are used to address the ROM and hardware.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

4052. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bihoe$838$1@uranium.btinternet.com>
Source record: 63861

> >
> O.K., let's start at the beginning.
>
> #1 -- does your modem work? Send it some ati# commands (with
> different numbers for #). Consult your manual for their
> meanings.
>

ATZ works fine, modem works 100% on my PC for a start :)

> #2 -- get rid of conflicts. Remove anything on your HD that
> might possibly be STiK or STing. Then get a new copy of STing
> unarchived.
>

done that :)

> #3 -- Place HSModem7 in your auto folder, using ONLY the
> appropriate .PRGs.
>

Yep :)

> #4 -- Place STing last (or near last) in your auto folder. Put
> the .cfg file next to it and edit it so that it points to the
> STing folder correctly.
>

Errr, yep :)

> #5 -- Put only the main .CPX in the cpx folder. Don't bother
> with the other two.
>

well theres a few of them abouts, :)

> #6 -- Log on to your provider to find out what script you need.
> You can run DIALER.PRG to alter the script.
>
> Then tell me what happens.
>
> Galen
>

Well I'll ask BT for s script, but I can't dial out anways , thats using
StiK, I tired running the whole thing from floppy just to see if I could
dial out, just with Stik alone (with other needed progs for StiK), I'ts
been like this for a year now, oh well

Cheers.
Chris

4053. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8biiho$vs9$1@news8.svr.pol.co.uk>
Source record: 63862

"chris swinson" <exxos@bigfoot.com> wrote in message
news:8bifb8$ee4$1@neptunium.btinternet.com...
> Greatings
>
> I have a spare SCSI internal CD-ROM, can that be converted to work as a
> external CD-rom ? if I made up a cable and had a Atari driver for it ?
>
> Thanks
>
> Chris
yes the only problem you may have is getting a nice box and psu for the
right price

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

4054. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bihr9$86o$1@uranium.btinternet.com>
Source record: 63863

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote in message
news:953915808-365028AEicMi@cwcom.net...
> From: "chris swinson" <exxos@bigfoot.com>
> Date: Thu, 23 Mar 2000 21:22:20 -0000
>
> >Sting dials , goes to 9800 connect, then seams to just stop and goto
sleep
> >half way though logging on ??
>
> Silly question, but you do have HSModem installed, and you do have
> Sting.prg running after it?
>

Hmmm, I did have it installed last time I tried, I'll check cos I'm not
100%, I think its there, I'll check :)

Chris

> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> ---
>

4055. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8bihue$8au$1@uranium.btinternet.com>
Source record: 63864

>
> :Don't know that I can advise very much. That sort of thing drove me
> :mad too until someone gave me the scripts for my ISP (in UK).
> :John Logan
>
> well i don't know about that! :-)
> perhaps you give chris some tips on how to claw his way back to sanity
> after going mad. you seem to be OK now! ;-)
> or maybe it is your ISP.
> ken ;-)

Well going by STing, I think its some form of server logon problem, not to sure with STiK, Back to the pills for now I guess ;-)

Chris

4056. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8biil9vtj1@news8.svr.pol.co.uk>
Source record: 63865

> I have IDE driver 6.06 and I want to use a 1.5gig 2.5" ide drive, problem
is
> my Falcon does not like it and won't format it :(If I upgrade to the V7
> driver will that maybe work ?
>
> Thanks
>
> Chris
generally you don't need to format IDE's just partition them

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

4057. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8biis0u1@news8.svr.pol.co.uk>
Source record: 63866

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:953988094-262614AEicMi@sweet3.freeserve.co.uk...
> Yo!, dudes,
> WHy is it that when i open a atari base i'm seeing loads of ball ox about
> Amiga's. Doesnt this belong in an advocacy base!!!
>
> If i wanted to see Amaiga vs. Atari crap i'd subscribe to comp.sys.synclap

that is only a small part of the crap on here, just set your filters to
trash any Amiga reference then all you will have is the other crap ;-))))
Kev

4058. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Kp4D4.2777$kr4.12163154@nnrp1.proxad.net>
Source record: 63867

Tim Conrardy <tconrardy@hotmail.com> a crit dans le message :
H4%C4.3249$jZ3.22237@nuq-read.news.verio.net...
> On 24 Mar 2000 18:12:06 , "Peter Persson" wrote:
> >:)
> >
> >Hi there!
> >
> >I use both PC:s & Ataris for my music, I compose both on the PC and the
> >Atari, but for mastering I only use my F030, even if you disable
everything,
> >have lots of memory etc the timing of the PC is quite bad. (But my PC is
> >protable) To get best timing on the PC, use an old 16 bit version of
Cubase
> >(v2.8 - 3.0 works great) NOT VST, and run it in Windows v3.11.
> >Good luck!
> >
>
> I was always wondering if the BAD Midi timing thing on PC's was a Myth or
> reality. I was told that Atari has the tightest midi timing, so that
> is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
> you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
> even on our modern day PC's?

```
It's absolutely true. Windows has absolutely no real-time functionality, so
programmers cannot use the system to launch real-time events like MIDI. They
have to work around this by programming their own routines, which is messy
and leads to instability.

Microsoft advertises WindowsNT as being a real-time OS, but when you look at
the small print, "real-time" for them means +/- 0.25 seconds!!!

> If so, then why do "proffessional" studios use PC's?
> Are Macs just as bad? Whats the truth here?

Most studios use Macs, which are not as bad as PCs, but still a compromise.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4059. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <OB4D4.2778$%I4.12334148@nnrp1.proxad.net>
Source record: 63868

Steve Sweet <steve@sweet3.freeserve.co.uk> a crit dans le message :
953988094-262614AEicMi@sweet3.freeserve.co.uk...
> Yo!, dudes,
> WHy is it that when i open a atari base i'm seeing loads of ball ox about
> Amiga's. Doesnt this belong in an advocacy base!!!
>
> If i wanted to see Amaiga vs. Atari crap i'd subscribe to comp.sys.synclap

```
Actually, I find the conversation quite refreshing up to now. For some
strange reason it hasn't yet turned into an Amiga vs Atari flame war yet,
but an intelligent comparison of two very similar platforms and the reasons
of their failures.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4060. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <PB4D4.2779$%l4.12334148@nnrp1.proxad.net>
Source record: 63869
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard <c.lennard@ukonline.co.uk> a crit dans le message :
38DCB2A5.MD-1.4.4.c.lennard@ukonline.co.uk...
> So is it fair to compare the following?
> 1024ST with the A1000,
> ST with the A500,
> Mega ST with the A2000/A500+,
> STE with the A600,
> Falcon with the A1200,
> TT with the A3000,

More like (considering release date more than model numbers)

520ST - A1000
STF/STE - A500
Mega ST - A2000
Falcon - A600/1200
TT - A3000

> But what can you compare a A4000 with?

No idea, TT maybe? when was it released, what are the specs ?

> And could someone explain MiNT

It's a TOS compatible multitasking replacement OS, that runs on all TOS
machines, and can be tweaked to be very Unix like.

> to me and what a Milan, Hades(?) is? Is this a new OS for the Atari?
> Like OS 3.5 for the Amiga?

Hades and Milan are 030 and 040 TOS clones, which are currently commercially
available. The 040 Milan is just being launched. These are based on ATX size
motherboards with PCI ports.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4061. Re: Latest Newsie?

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <iV4D4.656$OE6.4620@newsfeed.slurp.net>
Source record: 63870

On 16 Mar 2000 20:00:26 , Steve Sweet wrote:
>Hi Simon.
>
>> I sometimes hear of a later version of newsie than the one I'm
>> using, but when i look at John's website it is still version 0.94.
>
>> Is there a later version? And if so, where?
>
>I believe there's a V0.96 in alpha/beta state still.

It has been in the alpha state for TOO LONG which is why I mostly use MyMail for emails now. I still use Newsie .94 for newsgroups though.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

4062. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <kV4D4.657$OE6.4620@newsfeed.slurp.net>
Source record: 63871

On 18 Mar 2000 22:18:38 , Martin "Nightowl" Byttebier wrote:
>Hoi,
>
>Today I discovered that Katherine Ellis' homepage has been hacked by some
>idiots who call themself *pro-MagiC* lovers. This is the most despicable act
>I ever have seem in Atari land. Why can _some_ MagiC lovers or should I
>say *MagiC-morons* not accept the existence of another OS?
>Where are the days that we Atarians were one happy family?
>
>This is surely a very sad day for me.

I aggree, but there are always going to be idiots in any computer
community. It is hard to believe there are some in ours. I just hope
they can live with themselves. The thing to do is not get too
discouraged. There are more good users than bad. I always tell myself
that.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4063. Re: CAB.OVL 1.4002 Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <IV4D4.658$OE6.4620@newsfeed.slurp.net>
Source record: 63872

On 18 Mar 2000 18:37:04 , Dan Ackerman wrote:
> CAB.OVL 1.4002
>
> binary update available now at
>http://www.netset.com/~baldrick/

Works great for me.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4064. PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <nV4D4.659$OE6.4620@newsfeed.slurp.net>
Source record: 63873

If any Atari owners want a good solid audio CD player program, then I reccomend PlayMyCD from Alain Larrode. I just received my registered version and I am impressed with it's looks and performance. It sure beat Alexander Clauss's version. D/l the demo (English and French) at the following site:

http://www.chez.com/lrd/

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

4065. Re: Getting start with MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8bipeupmj1@nnrp1.deja.com>
Source record: 63874

Ryan:
>
> Thanks for helping me through this! I haven't found anything that says
> "Patch" in MT Pro though.

OPPS..it says PROG..meaning "Program Change". .sorry..wrong terminology
there! It is right next to CHAN (channel)

>
> Also, the demosong plays correctly if I start it at measure 2. Starting
> at measure 1 causes a drum beat to be played. Any ideas?

HMM. which song is this called?
>
> On the plus side, I am able to record just fine!

This is GOOD...Come join us at the Atari-Midi mailing list while your at it.
Just started and we are having some great discussions.Just the place to be if
you have an Atari Computer and using it for midi work .See signiture

>
> --
TIM
--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4066. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bioureal1@dos.canit.se>
Source record: 63875

Ken Macdonald <anarkist@idirect.com> skrev:
: On 24 Mar 2000 23:38:29 , Iggy Drougge wrote:
: :: And MiNT matches or beats AmigaOS on most things (although, when
: :: Atari was involved, it wasn't half as developped as it is now).
: :
: :MiNT seems jolly, I have it on a coverdisk around here, but I'm uncertain
: :as to whether it will run smoothly on my 1040STFM.
: :However, it is a tad UNIX-like, somewhat cryptic, isn't it?

: OK. try this test. run amiga OS without a GUI. hmmm. a little unix like
: isn't it? somewhat cryptic eh?

It is absolutely impossible to run the AmigaOS without a WIMP. The only possibility I can come up with would be to run a serial terminal (I've done that, great for playing MP3s while in the kitchen), but even then, the Amiga host would run an intuition GUI on the graphics console.
And no, I don't think that AmigaOS is particularly cryptic. I find it very well structured in comparison to every other OS I've tried. MSDOS and Windows are pure chaos, UNIX systems seem to like throwing everything into /etc and som /bins, and MagiC has much of the MSDOS chaos. Plain TOS is very clear, but also very basic.

: If I *want* to run a fast LiNUX like environment, I can. If I *want*
: an AES(Application Environment System) like gem.sys(multitos) or
: Geneva, or nAES, or XaAES, or.. I can. Want a desktop? choose a flavour!
: don't like gemini? run neodesk. don't like neodesk? run thing. don't
: like thing... I can.
: btw, what are your choices on the Amiga??

I'm rather content with my plain 3.0 Workbench, although I'd like to be able to manipulate it through the shell, something which is possible in the 3.5 Workbench, through the new ARexx port.
If you're not content with the standar dWB, you can run ScalOS, Directory Opus Magellan or ProBench.
I think that UNIX has got some interesting features, some of which I borrow into my Workbench setup (notably, certain command-line utilities and the TCP/IP networking), but I find the AmigaOS model better suited to desktop use than a direct UNIX-cloned system.

--
/Iggy, the irregular regular

4067. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bipc6eal2@dos.canit.se>
Source record: 63876
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-24, Iggy Drougge <optimus@uno.canit.se> wrote:

:> As you stated in another thread, the differences between
:> version 2 and version 4 are merely cosmetic, and trust me,
:> version 2 is by no means a nice little OS, albeit stable.

: I had a chance to use TOS 2 and TOS 4 again, over the last couple
: of days. While TOS 2 looks like the well-matured cumulation of
: several years of betterments, TOS 4 only looks like a colour
: version of TOS 2. Even worse (as Nicholas Bales pointed out),
: the Falcon is pretty much an STE in technicolor; nothing more.

To me, TOS 2 looks like an improvement over earlier versions, but
nevertheless a very limited package. It is quite unpenetrable, everything
being kept in a tidy little unit with no option for user configuration.

:> Besides, the AmigaOS has also been built into the ROM. Only
:> the desktop (Workbench) and luxury programs are loaded from
:> disk, but insert any random non-bootable disk into my A4000
:> or A1200, and you are presented with a GUI screen with a
:> shell, all essential libraries and the most essential
:> commands.

: Sounds like my TT. Has a barebone, but usable, desktop and some
: basic OS in rom, but is really more comfortable using Thing and
: a multi-tasking OS.

Exactly. Only the multitasking OS is in the Amiga ROM. What's lacking is
the desktop and the comfortability.

:> MiNT seems jolly, I have it on a coverdisk around here, but
:> I'm uncertain as to whether it will run smoothly on my
:> 1040STFM.

: I have been running MiNT 1.15.5 (and previous versions) on my
: Stacy here for quite a long time. I had it on STE before.

Those models may be upgraded, though. Plain old STs have no SIMM sockets.

:> However, it is a tad UNIX-like, somewhat cryptic, isn't it?

: That's the most wide-spread myth.

: If you ever have a look at the original MultiTOS installation
: disk, you'll see that even the MINT.CNF and GEM.CNF files can be
: as barebone as you want; no UNIX required.

I'll have a look at that coverdisk, then. All the archives on FTP sites look like hardcore UNIX distros.

: Btw, AmigaOS is also built around a _kernel_ which is as UNIX of
: a concept as it gets. Isn't that too cryptic and user-hostile? :)

I wouldn't call a round-robin multitasking kernel written in assembler a UNIX concept.
Besides, the kernel is quite uninteresting at a user level. One may complain about the structure as a programmer or hard-core user, but the application levels are what matters to the end user.

--
/Iggy, the irregular regular

4068. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8biphreal3@dos.canit.se>
Source record: 63877
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

:> Overall, the Amiga browsers feel far more mature than the
:> Atari ones.

: Mostly because they are still being developped.

Yes, I downloaded IBrowse 2.2 yestarday.

:> I'm not at all impressed by CAB, mainly because it is very
:> ill-suited to online activites, only being able to access the
:> HTTP protocol through an "overlay", and thus lacking the
:> progressive updating of other browsers.

: Actually, no, the overlay is the key to upgrading.

Only to upgrading the network layer, and the interface between that layer
and CAB itself is extremely clumsy.

: Right now, SSL support is possible on the Mint-Net overlay,
: because it was done using freeware components (OpenSSL) and
: developped outside of Alexander Clauss' reach. If we had to
: wait for him, _none_ of the overlays would support SSL.

But only on MiNT-Net. Why use several stacks?
SSL is old hat, and not much improvement goes on in the network or
protocol areas. What needs to be improved is the browser itself, and I
can't see that coming any time now.

--
/Iggy, the irregular regular

4069. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bipspeal4@dos.canit.se>
Source record: 63878
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

:> : How many decades ago was that? All Falcon ram upgrades are
:> : TT-RAM based (except Atari's own).
:>
:> It's sad that it seems so cumbersome and expensive to add,
:> and how come it is limited to an odd amount like 14 MB?

: ST ram is limited to 14 MB. TT ram by the CPU's addressing
: range, which is 256 MB on a 68030.

Ah, that's a relief.

:> : However, if you take a well-equipped TT, Hades or Milan running
:> : N.AES over MiNT, it measures up rather well against any Amiga.
:>
:> Possibly. I'd still say that the Amiga is a generation ahead,
:> and software support is far better.

: Have you tried N.AES 2.0 on MiNT 1.15.5 with Thing desktop and a
: full MiNTOS distribution running behind it? Seems you don't know
: anything about the current state of Atari.

No, I haven't tried any NAES setup, only MagiC and TOS.
However, the software for NAES is the same as for TOS and Magic, alongside
UNIX ports, which are very helpful but also not something you'd buy an
Atari in order to run.

: As, for software support, that mainly happened because when the
: _company_ Atari withdrew from the computer market, developpers
: decided upon committing corporate harakiri, instead of looking
: at how large the user base there was. When developpers stopped
: delivering the goods and the concept of freeware hadn't yet hit
: this planet, user were left with a good platform without new
: software and many went to windows because of that.

When Atari withdrew, the concept of Freeware had existed for at least half
a decade. An old STE book from 1989 in my bookshelf advocates a lot of
PD/Shareware solutions, and PD was for example distributed by user groups,
magazines and PD libraries.
This doesn't change the current state of Atari software support, though.

--
Vi mï¿½ste vara rï¿½dda om varandra
- det ï¿½r det enda reciproka pronomen vi har.

4070. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8biqateal6@dos.canit.se>
Source record: 63879
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
: So is it fair to compare the following?
: 1024ST with the A1000,

No, compare the 130 ST.

: ST with the A500,

Make that the STFM.

: Mega ST with the A2000/A500+,

A2000 yes, A500+ no. A500+ is similar to the STE.

: STE with the A600,
: Falcon with the A1200,
: TT with the A3000,

Yep.

: But what can you compare a A4000 with? And could someone explain MiNT
: to me and what a Milan, Hades(?) is? Is this a new OS for the Atari?

MiNT means "MiNT is now TOS". It is a BSD kernel replacing TOS functions,
giving multitasking and UNIX-like features, for those who like that.
An A4000 should be compared to the MicroFalcon, but since that was
vapourware, there's no point in that.
Milan and Hades are Atari clones, and should be compared to BoXeR and
DraCo, respectively.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4071. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <kiTu8CAT+N34Ew2i@stretton0.demon.co.uk>
Source record: 63880

In article <8bifb8$ee4$1@neptunium.btinternet.com>, chris swinson
<exxos@bigfoot.com> writes
>Greatings
>
>I have a spare SCSI internal CD-ROM, can that be converted to work as a
>external CD-rom ? if I made up a cable and had a Atari driver for it ?
>
If you can get hold of a cheap PC case from your nearest retailer or if
anyone who is selling. You will be able to add a SCSI hardrive and your
CD-ROM to boot with an altered SCSI cable from A.S.P.
(chrisc@zetnet.co.uk). all for a reasonable price.

--
john oakes

4072. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8biu29$27d$1@neptunium.btinternet.com>
Source record: 63881

"kevin dermott" <kevin@kdermott.freeserve.co.uk> wrote in message
news:8biil9vtj1@news8.svr.pol.co.uk...
>
> > I have IDE driver 6.06 and I want to use a 1.5gig 2.5" ide drive,
problem
> is
> > my Falcon does not like it and won't format it :(If I upgrade to the
V7
> > driver will that maybe work ?
> >
> > Thanks
> >
> > Chris
> generally you don't need to format IDE's just partition them
>

Usually yes, but I can't partition it unless its formatted

4073. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e828wk.j5bdt61ed7ms0N%doitarchive@atari-computer.de>
Source record: 63882

chris swinson <exxos@bigfoot.com> wrote:

> I have IDE driver 6.06 and I want to use a 1.5gig 2.5" ide drive, problem is
> my Falcon does not like it and won't format it :(If I upgrade to the V7
> driver will that maybe work ?

Whitch driver? AHDI 6.06?
IDE devices no need to format. Part. it and it is OK
AHDI doasnï¿½t knew the device. Use HDDriver.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4074. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e82933.smhnhn1q6xm2nN%doitarchive@atari-computer.de>
Source record: 63883

chris swinson <exxos@bigfoot.com> wrote:

> I have a spare SCSI internal CD-ROM, can that be converted to work as a
> external CD-rom ? if I made up a cable and had a Atari driver for it ?

Yes.
Needs external psu and case.
DOIT-Archives describes how to build external devices, so you can use
the same description also for cd-rom.

Best way, if you are not DIY ;), take a ready to use external scsi case
and plug cd-rom device into that case. Ready to use cases contains all
scsi plugs, id switch, psu and on/off switch.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4075. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: chris swinson <exxos@bigfoot.com>
Message-ID: <8biu3r$299$1@neptunium.btinternet.com>
Source record: 63884

"kevin dermott" <kevin@kdermott.freeserve.co.uk> wrote in message
news:8biiho$vs9$1@news8.svr.pol.co.uk...
>
> "chris swinson" <exxos@bigfoot.com> wrote in message
> news:8bifb8$ee4$1@neptunium.btinternet.com...
> > Greatings
> >
> > I have a spare SCSI internal CD-ROM, can that be converted to work as a
> > external CD-rom ? if I made up a cable and had a Atari driver for it ?
> >
> > Thanks
> >
> > Chris
> yes the only problem you may have is getting a nice box and psu for the
> right price

Thats not really a problem, any ideas for the SCSI drive side connections ?

Chris

4076. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: developer21 <dev21@bellatlantic.net>
Message-ID: <38DD2A57.BB1058CB@bellatlantic.net>
Source record: 63885

STOP EQUATING "PC" with "WINDOWS"!!!! These words are NOT interchangeable.

there are many other operating systems to be found including BeOS, linux, freeBSD.... i can go on.

what we are trying to get to the bottom of is whether your Atari claims of poor midi timing on "the PC" are actually due to windows..... i realize this newsgroup is for Atari, not "PC" or "Windows" but it pisses me off..... if you're going to bash then atleast take the time to learn about what you are bashing.

warmest regards.
-developer21
http://www.mp3.com/developer21

Nicholas Bales wrote:

> Tim Conrardy <tconrardy@hotmail.com> a ï¿½crit dans le message :
> H4%C4.3249$jZ3.22237@nuq-read.news.verio.net...
> > On 24 Mar 2000 18:12:06 , "Peter Persson" wrote:
> > >:)
> > >
> > >Hi there!
> > >
> > >I use both PC:s & Ataris for my music, I compose both on the PC and the
> > >Atari, but for mastering I only use my F030, even if you disable
> everything,
> > >have lots of memory etc the timing of the PC is quite bad. (But my PC is
> > >protable) To get best timing on the PC, use an old 16 bit version of
> Cubase
> > >(v2.8 - 3.0 works great) NOT VST, and run it in Windows v3.11.
> > >Good luck!
> > >
> >
> > I was always wondering if the BAD Midi timing thing on PC's was a Myth or
> > reality. I was told that Atari has the tightest midi timing, so that
> > is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
> > you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
> > even on our modern day PC's?
>
> It's absolutely true. Windows has absolutely no real-time functionality, so
> programmers cannot use the system to launch real-time events like MIDI. They
> have to work around this by programming their own routines, which is messy
> and leads to instability.
>
> Microsoft advertises WindowsNT as being a real-time OS, but when you look at

> the small print, "real-time" for them means +/- 0.25 seconds!!!
>
> > If so, then why do "proffessional" studios use PC's?
> > Are Macs just as bad? Whats the truth here?
>
> Most studios use Macs, which are not as bad as PCs, but still a compromise.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

--
-developer21

latest tracks available at:
http://www.mp3.com/developer21

4077. CAB Cookie Expire Dates

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <rE7D4.1721$Z05.63837@newsread2.prod.itd.earthlink.net>
Source record: 63886

Hi All,
Hope this did'nt post twice.
9 out of 10 CAB cookie expire dates are 1 JAN 1970! The remaining dates are past 1 JAN 2000. General.cpx has correct date and I have'nt had a Y2K date problem (unless this is one). Dates on files in windows on my stock Falcon MKI (14 meg) desktop show correctly! Any thoughts?
John G.

4078. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003252040070.233-100000@rakas>
Source record: 63887
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-25, Chris Lennard <c.lennard@ukonline.co.uk> wrote:

> So is it fair to compare the following?
> 1024ST with the A1000,
> ST with the A500,
> Mega ST with the A2000/A500+,
> STE with the A600,
> Falcon with the A1200,
> TT with the A3000,

Sounds fair enough.

> But what can you compare a A4000 with?

Not sure, I never heard of it.

> And could someone explain MiNT to me

It relaces parts of TOS (the GEMDOS) to allow multi-tasking,
device drivers, loadable filesystems, etc. and was developped
by Atari as the kernel behind their multi-tasking GUI.

> and what a Milan, Hades is?

Two Atari clones.

http://www.milan-computer.de/

(I cannot remember the URL for Medusa systems)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4079. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38dd14de2f13480@online.be>
Source record: 63888

on Sat 25-03-2000 15:27 Edward S. Baiz Jr. wrote:

>If any Atari owners want a good solid audio CD player program, then I
>reccomend PlayMyCD from Alain Larrode. I just received my registered
>version and I am impressed with it's looks and performance. It sure
>beat Alexander Clauss's version. D/l the demo (English and French) at
>the following site:
>

Good and solid it is but I found that with my setup CD-player slows down
the reaction of other programs. For instance deleting text by means of the
[delete] key doesn't happens fluently. Sometimes there is a brief delay

I also notice that something constantly is accessing my HD even if there
is no CD inserted. Hm, this reminds me to the problems I've with animated
gif's in Cab.

Right now I use a non-patched novaVDI 2.67. Let me see.
......
Even with a patched version of novaVDI my HD is accessed by ???
Strange.

I do like PlayMyCD but due the above describe problems I don't use it
anymore. Alexander Clauss's version works juust great here.
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4080. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003252048330.233-100000@rakas>
Source record: 63889
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

> Besides, the kernel is quite uninteresting at a user level.
> One may complain about the structure as a programmer or
> hard-core user, but the application levels are what matters
> to the end user.

Same on this TT. I can do everything using point&click on N.AES
using GEM apps (which is still very user-friendly) or I can do
things the UNIX way using virtual consoles too (using the same
GNU tools as any other OS).

Basically, MiNT can be used with an AES and a desktop, in which
case it is only a multi-tasking version of the familiar Atari OS.
This kind of setup is easy to install and manage and remains very
simplae and user-friendly.

The great thing, though, is that one can also use UNIX things on
top, if desired.

Granted, most MiNT distributions make it look like MiNT is yet
another UNIX clone, but it doesn't have to be this way:

1) get the MiNT 1.15.5 kernel from any ftp site.
2) extract and install the appropriate version for your CPU type

MINTNP.PRG goes as the last item of your AUTO folder
MINT.CNF goes into the MINT folder of your boot partition
Hack MINT.CNF to your tastes, if necessary.

3) get the KEMD package from kellis.atari.org or any ftp site.
4) extract GEM.SYS and GEM.CNF from that. Discard the rest.

Hack GEM.CNF to your tastes, if necessary.

5) get Thing 1.27 from http://www.cix.co.uk/~inactive/

Select some nice background image and replacement icons, if
desired.

6) noticing the annoying "Shareware" words written all over the
desktop, stuff your registeration fee in an envelope or
transfer it to the author's bank account.

That's it. Here's a great MiNT setup. Beyond this, you may
purchase N.AES 2.0 to replace AES 4.1 (GEM.SYS) but otherwise
that's it. Now, where was the UNIX stuff in there?

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4081. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003252107040.233-100000@rakas>
Source record: 63890
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

> : Actually, no, the [CAB] overlay is the key to upgrading.
>
> Only to upgrading the network layer, and the interface
> between that layer and CAB itself is extremely clumsy.

Ah? So, when was the last time you tried developping something
for CAB? Do you actualy speak from experience or is this more
nonsense bullshit?

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Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4082. Re: CAB Cookie Expire Dates

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <38dd2547$0$565@news.zetnet.co.uk>
Source record: 63891

On 25 Mar 2000 18:33:59 , John Garone wrote:
>Hi All,
> Hope this did'nt post twice.
>9 out of 10 CAB cookie expire dates are 1 JAN 1970! The remaining dates are
>past 1 JAN 2000. General.cpx has correct date and I have'nt had a Y2K date
>problem (unless this is one). Dates on files in windows on my stock Falcon
>MKI (14 meg) desktop show correctly! Any thoughts?
> John G.
>
Hi John,

I suspect that you are using one of the new OVL files from Dan ?
This has been mentioned to him so he is aware of it. You can epect
it to be sorted out shortly ;-)

Jim

4083. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: simon.walton@zetnet.co.uk
Message-ID: <38dd2cb6$0$563@news.zetnet.co.uk>
Source record: 63892

>I was always wondering if the BAD Midi timing thing on PC's was a Myth or
>reality. I was told that Atari has the tightest midi timing, so that
>is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
>you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
>even on our modern day PC's?

I have no direct experience of this, but have heard about PC's having
inferior midi timing from enough independant sources to take it
seriously.
I can imagine why PC's have bad timing. The majority of them run
windows (which is a handicap) and then have to have drivers to get at
the midi ports on the sound card. If the music application is also not
well written then you have a really weak chain here.
Also i wonder what windows does to real-time editing

This also brings to mind a question you posed about atari emulators.
These would probably sit on top of the PC/Mac OS and create an even
longer chain.

Atari Midi Chain:

Sequencer -> TOS -> midi ports (nice and short)

>
>If so, then why do "proffessional" studios use PC's?
>
>Are Macs just as bad? Whats the truth here?
>
>Tim Conrardy
>.

* 4mb Falcon (main sequencer) *
* 4mb ste with internal hardrive (patch editing mainly) *
* Kawai K1 II *
* Kawai GMega *
* Yamaha DD12 drum pads (for recording drum tracks) *
* *
* Concerto sequencer *
* Various KI editors *

4084. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8bjfvi$c2b$2@front7.grolier.fr>
Source record: 63893

On 25 Mar 2000 17:45:56 , Martin "Nightowl" Byttebier wrote:
>Good and solid it is but I found that with my setup CD-player slows down
>the reaction of other programs. For instance deleting text by means of the
>[delete] key doesn't happens fluently. Sometimes there is a brief delay

>I also notice that something constantly is accessing my HD even if there
>is no CD inserted. Hm, this reminds me to the problems I've with animated
>gif's in Cab.

I'll tell the author the next time I speak to him.

A new and unregistred version (3.04) is now avalaible on
http://www.chez.com/lrd/

It's just bugfixes and MiNT memory protection compatibility.

Bye

Rajah Lone, for Alain LARRODE

4085. Combined Atari/Amiga expo

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <954024118-451795AEicMi@xs4all.nl>
Source record: 63894

Hello,
Just to let you know there will be an important, combined Atari/Amiga expo in
Neuss (Germany, near Dï¿½sseldorf) on 10-6-2000 and 11-6-2000.
Cheers
Dan
Milan 040 - Magic Milan

4086. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: nullaqua@btinternetnospm.com
Message-ID: <38dd47ef.1818544@news.btinternet.com>
Source record: 63895

Yep, I've picked myself up a cheap Atari and i'm really impressed with
the midi timing compared with a PC running Windows.

The PC is just used for recording and mastering now as far as music
goes.

I love cubase v3.1 on the Atari - it never crashes and its very
responsive. Theres a few minor things I miss from the PC version of
Cubase, but theres also a few additional little things on the Atari
version that are great !

Mark.

On Fri, 24 Mar 2000 18:12:06 +0100, "Peter Persson"
<pep@REMOVEmbox306.swipnet.se> wrote:

>:)
>
>Hi there!
>
>I use both PC:s & Ataris for my music, I compose both on the PC and the
>Atari, but for mastering I only use my F030, even if you disable everything,
>have lots of memory etc the timing of the PC is quite bad. (But my PC is
>protable) To get best timing on the PC, use an old 16 bit version of Cubase
>(v2.8 - 3.0 works great) NOT VST, and run it in Windows v3.11.
>Good luck!
>
>/Peter
>Forrest Egan <fegan@iname.com> skrev i
>diskussionsgruppsmeddelandet:kOyC4.8969$z22.369225@news2.mia...
>> Nicholas,
>>
>> Well, if I'm dedicating this machine to MIDI work:
>> - there wouldn't be any virus scanning software on it
>> - since it has 64 MB RAM, I could turn off the virtual memory
>> - I can disable the COM ports
>> and
>> - it already has a built-in MIDI interface, so there's no expensive
>> interface to add
>>
>> All I need is some software...and I think I have CalkWalk around here
>> somewhere. At least it would be a 'starter-system' to get me going. I
>can
>> always 'upgrade' to an Atari later.
>>
>> I can see I've opened a can of worms mentioning a PC in an Atari group,

>so
>> I best duck and run...VERY FAST.
>>
>> Forrest
>>
>> "Nicholas Bales" <bales@online.fr> wrote in message
>> news:e0tC4.1511$LR1.4480088@nnrp4.proxad.net...
>> > > I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB
>> hard
>> > > drive) that was collecting dust; so I've given up on my Atari search
>for
>> now
>> > > and I'm just going to look for software for Windows.
>> >
>> > Bad move. PCs have very bad MIDI timing, generally because while you are
>> > making music, the PC is doing all sorts of useless things, like checking
>> for
>> > virii, swapping RAM, listening to com ports, driving the sound card,
>> Direct
>> > X and all that crap.
>> >
>> > You'll also be looking for an expensive MIDI interface.
>>
>>
>>
>
>

4087. (AMIGA - MSX ...) SE VENDE - WANTED TO SELL

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: NetWorld Research <jmarin@jet.es>
Message-ID: <8bgrlu$512$1@talia.mad.ttd.net>
Source record: 63976
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.amstrad.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair,es.comp.amiga,es.comp.msx,es.comp.sistemas.sinclair,z-netz.rechner.c64+c128.hardware

E-Mail : softwarefailure@hotmail.com

Se vende el siguiente material, por favor, enviar ofertas,
Wanted to sell some things, please, send offers,

ORDENADORES - COMPUTERS

MSX1 Philips VG-8020
CBM Amiga 500 (Teclado Italiano)(Italian Keyboard)
CBM 64C
CBM 64G
CBM 128
Amstrad CPC 464 & Colour Monitor
Amstrad CPC 6128
Sinclair Spectrum 48K
Sinclair Spectrum +2
Sinclair Spectrum +3
Atari ST-E 4MB RAM
Toshiba T3400 (486 Notebook,B&W TFT, 4MB RAM, 120 MB HD (Win 3.11,Microsoft Word, Publisher...)

PERIFERICOS - PERIPHERALS

Volante Logitech Wingman Formula Force Wheel (Force Feed-Back)
Joystick Logitech Wingman Extreme Digital
Mouse PC Serie
Mouse Amiga original
Mouse Atari ST original
SIMMs 256KB
SIMMs 1MB
512 KB (AMIGA 500)
Floppy Disk Drive Promigos External (AMIGA)
GVP HD+: SCSI Controler + HD 52 SCSI + 4 MB RAM (AMIGA 500)
Colour Monitor Philips (RCA)
International Cassette Unit
Multi-system Cassette Unit
Commodore Datassette
Variedad de Joysticks para AMIGA, ATARI, MSX... Variety of Joysticks
Variedad de Cables (Preguntar) Variety of Cables (on ask)
Star LC-10 Printer
Epson LX-100 Printer
Triumph-Adler Portable Inkjet-Printer (Con Bateria - With Battery)(HP Compatible)
Zenith Sport286 Portable Keyboard

HD 40 Mb (para 286, for 286)
Zenith EazyPC XT (512 KB RAM - 40 MB HD)
Floppy 5.25" 360 KB
Floppy 5.25" 1.2 MB
Floppy 3.5" 720 KB
Floppy 3.5" 1.44 MB

PROGRAMAS - SOFTWARE

Pack 50 original MSX Cassettes
Pack 30 original Commodore 64-128 Cassettes
Pack 100 original Sinclair Spectrum Cassettes
Pack 15 original Amstrad CPC Cassetes
Pack 5 original Amstrad CPC Disks 3"
Pack 10 original Sinclair Spectrum Disks 3"
Pack 250 original Atari ST Disks (todos con manuales y muchos tambi&#65533;n con caja- all with manuals and a lot boxed)

Pack 50 5.25 Disks

Y varios manuales de ordenadores (Spectrum, Amstrad...)
And some user-manual (Spectrum, Amstrad...)

TODO COMO NUEVO - PROVIENE DE COLECION PRIVADA
ALL LIKE NEW - FROM PRIVATE COLLECTION

SE HARAN PRECIOS ESPECIALES POR PAQUETES. (p.e.: Ordenador MSX+Unidad de Cassetes+Pack Cassettes+Cable de Cassette o Ordenador Portatil Toshiba+Impresora Portatil+Cable Null Modem+Cable Impresora)...
SPECIAL PRICES FOR PACKs. (p.e.: MSX Computer+Cassettes Unit+Cassettes Pack+Cassette Cable or Toshiba Portable+Portable Printer+Null Modem Cable+Printer Cable)...

GRACIAS!!! THANK YOU!!!

E-Mail: softwarefailure@hotmail.com

4088. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bh26r$12l$1@dos.canit.se>
Source record: 63977
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-22, John Selck <graham@cruise.de> wrote:

:> Amiga 1200 - Falcon 030

:> almost, if the 1200 didn't have support for 32 bit ram. okay,
:> in most cases you had to buy a small memory card but it was
:> worth it. I have heard of fastram cards for falcon, but at
:> the time i owned a falcon no programmer had taken notice.

: How many decades ago was that? All Falcon ram upgrades are
: TT-RAM based (except Atari's own).

It's sad that it seems so cumbersome and expensive to add, and how come it
is limited to an odd amount like 14 MB?

: [TOS, MultiTOS vs AmigaOS]

:> amigaos 3.0 has a lot of features even linux or windows still
:> dream of like true datatypes, localization support etc.

: Amiga OS 3.0 was available in 1993, when MultiTOS was released?

AmigaOS 3.0 was available in 1992. The A4000 was released autumn '92. The
A1200 was released around the turn of the year.

: Overall comments
: ----------------

: Most of the points about the sound and graphic hardware of the
: Amiga that you mentioned are well taken and were noticed before.
: Amiga still is a good game coding machine. However, Atari is
: better at serious applications such as MIDI and DTP.

I wouldn't say /is/. For MIDI, yes, but for DTP, Pagestream 4 is no less
suited for serious tasks than Calamus 98. Many glossies have been produced
with Pagestream.

: IMHO, as an Atari user, the Falcon was a real joke and is just
: not a good reference point at all. It did not deliver the goods
: it promised and the hardware combination is a complete joke, as
: it mostly was a horrible demo for clever Jaguar technology ideas.

The Falcon looks really novel, but was somewhat lacking in its
implementation. Nothing seems to have been worked out with that much
afterthought, and it is an expandability nightmare. Just look at the
people having problems adding something as rudimentary as an '040

accelerator.

: However, if you take a well-equipped TT, Hades or Milan running
: N.AES over MiNT, it measures up rather well against any Amiga.

Possibly. I'd still say that the Amiga is a generation ahead, and software
support is far better.

--
/Iggy, the irregular regular

4089. Re: Looking for an ST mouse, in UK

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8bh41a$nf7$1@quince.news.easynet.net>
Source record: 63978

JI Logan <jlog@zetnet.co.uk> wrote in message
news:38dbe108$0$16858@news.zetnet.co.uk...
> On 24 Mar 2000 12:42:03 , "Geoff Phillips" wrote:
>
> |Anyone got an ST mouse for sale, in the UK? It'll keep my 74 year old
> |game-playing father happy then.
>
> System Solutions.
> --
> John Logan

or me:)

Steve
steve@atari.org

4090. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bh4vn$4vk$1@dos.canit.se>
Source record: 63979
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st John Selck <graham@cruise.de> wrote:

:> > amigaos 3.0 has a lot of features even linux or windows still
:> > dream of like true datatypes, localization support etc.
:>
:> Amiga OS 3.0 was available in 1993, when MultiTOS was released?

: no, but amigaos 2.0 was available which was a big step ahead
: since 1.x, far bigger than the step from 2.x to 3.x

AmigaOS 3.0 was very much available in '93.

:> Overall comments
:> ----------------
:>
:> Most of the points about the sound and graphic hardware of the
:> Amiga that you mentioned are well taken and were noticed before.
:> Amiga still is a good game coding machine. However, Atari is
:> better at serious applications such as MIDI and DTP.

: i agree with midi, but i disagree with dtp. the main reason why
: ataris were used as dtp machines was the not interlaced high
: resolutions. but since a1200/4000 the amigas have freely
: configureable sync registers which allow almost any video
: output (yes, you CAN destroy monitors with it :) so the point
: of the interlace-flickering is no more.

Of course, the non-flickery resolutions of AGA are very slow. The DTPer in
our user group was taken to the edge of desperation by those resolutions.
Really, if you're going to DTP, you're either forced to run a flicker-free
AGA resolution with few colours or a graphics card.
Personally, when I ran AGA resolution, I preferred a flickery Super72
SuperHires Interlace with overscan (896x600) for Workbench work, whereas
I ran wordprocessors and newsreaders in a flicker-free Multiscan or
Euro72.

:> However, if you take a well-equipped TT, Hades or Milan running
:> N.AES over MiNT, it measures up rather well against any Amiga.

: against what amiga? nobody uses a plain 1200/4000 anymore, the
: least thing you can expect is a 68060, people who seriously
: use their amigas have ppc inside.

That's not really true. I trundle along with a 25 MHz 68040, and a
Commodore design at that. I'm thinking of upgrading to 40 MHz, but I'm
uncertain as to the '060, or the PPC at that, although it sure looks

attractive as an MP3 player slave.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4091. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bh6qe$5pc$1@dos.canit.se>
Source record: 63980
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Organization: Canit Public Access, Stockholm

In comp.sys.atari.st Lonny Pursell <atari@SYNTAX.ERROR> wrote:
: On 25 Mar 2000, Iggy Drougge wrote:

:> In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
:> : On 2000-3-22, John Selck <graham@cruise.de> wrote:
:>

: [snip]

:> : However, if you take a well-equipped TT, Hades or Milan running
:> : N.AES over MiNT, it measures up rather well against any Amiga.
:>
:> Possibly. I'd still say that the Amiga is a generation ahead, and software
:> support is far better.

: I've seen webpages on both systems that do not load at all
: and it's a current setup on both systems, so I don't see amiga
: as that much ahead. Also there are alot of small things
: the latest Mint+n.aes+thing that will make an amiga user
: take note. I've invited amiga users over, and they are
: always suprised by some of the features. The realtime windows
: generally makes jaws hit the floor.

I'd say that the current Amiga browsers have a far better chance of
displaying pages than CAB, Wensuite (if that ever works) or Draconis.
Draconis won't even acknowledge GDOS fonts, which immediately disqualifies
it from serious use as far as I'm concerned, although it is supposed to
have Javascript, which is present in all three major Amiga browsers.
Overall, the Amiga browsers feel far more mature than the Atari ones. I'm
not at all impressed by CAB, mainly because it is very ill-suited to
online activites, only being able to access the HTTP protocol through an
"overlay", and thus lacking the progressive updating of other browsers. To
add insult to injury, it isn't even developed anymore.
And if you want candy, Voyager 3 has got a Flash plugin, as well as an
inline PDF plugin, though I'm not sure if that one's public yet.

As for opaquely moving windows, I did that years ago on my A1200, but I
don't find it novel enough to warrant the CPU waste.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4092. Re: (AMIGA - MSX ...) SE VENDE - WANTED TO SELL

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Samman <smicic@vef.hr>
Message-ID: <8bgt1u$6md$1@bagan.srce.hr>
Source record: 63981
Cross-posted to: comp.sys.amiga.marketplace,comp.sys.amstrad.8bit,comp.sys.atari.st,comp.sys.msx,comp.sys.sinclair,es.comp.amiga,es.comp.msx,es.comp.sistemas.sinclair,z-netz.rechner.c64+c128.hardware

How much for Amstrad games on discs.
Sam

4093. Got Another One: TUNESMITH

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <IpXC4.3238$jZ3.21646@nuq-read.news.verio.net>
Source record: 63982

Tunesmith Now FREEWARE

I am Happy to announce that Tunesmith for Atari is now FREEWARE! Thanks go to Trond Einar Garmo of the Norwegian University of Science and Technolgy for providing the latest version of Tunesmith that is without copy protection (from the time when Dr T software removed all copy protection)and also to Jim Johnson for coding it and giving permission to have it as Freeware. Thankyou Jim! (now I can stop bugging him!) Jim has his own web site with some very interesting MIDI software for PC. Check it out
at http//: www.technotoys.com

This all happened from discussions we were having on the new
Atari-Midi mailing list . I found out that Trond had the Unprotected
copy, so I mailed Jim Johnson, and he was more than happy to give
permmision to have that version as a download. I have been after Jim
for TWO Years to get it released.
So looks like we Got another one.!!

Go get it at:

http://atari.atlantis-bbs.com/timidi
On the Tunesmith page.

Tim's Atari Midi World

Enjoy

Tim Conrardy

4094. Re: Looking for an ST mouse, in UK

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: karlws@zetnet.co.uk
Message-ID: <38dc5258$0$20633@znews.zetnet.co.uk>
Source record: 63983

On 24 Mar 2000 12:42:03 , "Geoff Phillips" wrote:
>Anyone got an ST mouse for sale, in the UK? It'll keep my 74 year old
>game-playing father happy then.
>
>Geoff
>
>
>
>.
Have you tried Chris of ASP, he does a mouse burster which lets you
use PC mice, which are cheaper and easier to get.
I have one which works a lot better then the old Atari one did.
his phone number - 01235 534152, 07747 116743
e-mail chrisc@zetnet.co.uk
All the best at sorting it out
Karl

****
e-mail - karlws@zetnet.co.uk
kwsmith0573@talk21.com (short text only)
Fidonet.org 2:2503/105.5
****

4095. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <HCYC4.218823$B6.1572207@quark.idirect.com>
Source record: 63984

On 24 Mar 2000 23:38:29 , Iggy Drougge wrote:
:: And MiNT matches or beats AmigaOS on most things (although, when
:: Atari was involved, it wasn't half as developped as it is now).
:
:MiNT seems jolly, I have it on a coverdisk around here, but I'm uncertain
:as to whether it will run smoothly on my 1040STFM.
:However, it is a tad UNIX-like, somewhat cryptic, isn't it?

OK. try this test. run amiga OS without a GUI. hmmm. a little unix like
isn't it? somewhat cryptic eh?
If I *want* to run a fast LiNUX like environment, I can. If I *want*
an AES(Application Environment System) like gem.sys(multitos) or
Geneva, or nAES, or XaAES, or.. I can. Want a desktop? choose a flavour!
don't like gemini? run neodesk. don't like neodesk? run thing. don't
like thing... I can.
btw, what are your choices on the Amiga??

::> And don't forget A3000 which had 030/25MHz, support for VGA
::> and RGB, SCSI etc before Falcons ;)
:
:: ...and came out after the TT, as I recall.
:
:Those two could have been twins. Never have I seen two computers from
:disparate brands being so similar.
:The same goes for the Falcon and the A1200, although the Falcon was more
:luxurious, but also more expensive, whereas the A1200 has proven more
:future-compatible.
:/Iggy, the irregular regular
:.
ken
the TAF guy

4096. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <ARYC4.218827$B6.1572207@quark.idirect.com>
Source record: 63985

On 24 Mar 2000 19:31:55 , "William Sayers" wrote:
:Whoops!!!
:I just had a close look at my Atari and by scraping at the sticker a bit and
:wiping it down
:I found out that the sticker on my Atari says it is a 520STE the reason I
:didn't notice this was
:because the sticker had some dirt on it right over the E and muggins here
:didn't bother
:to scrape the dirt off and have a look but presumed that the letter that
:could be vaguely seen
:under the dirt was just a (tm) or an (R).
:
:[Covers face and feels immense embarrasment]
:
:So what is the 52STE's specification (Presumably similar to 520ST and
:STFM's)?
:
:William

DD floppy drive (720KB)
grab 4 - 1MB 30pin SIMM memory modules, open the 520, pop them in,
close the 4096 STe :-)
see quickfaq.atari.org or is it faq.atari.org for more info
actually http://bales.online.fr/atari
ken
the TAF guy

4097. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <1WYC4.218828$B6.1572207@quark.idirect.com>
Source record: 63986

On 24 Mar 2000 02:50:39 , bengy@home.com wrote:
:> >>Can people please test it with their system and let us know here?
:Hi James,
:I've been to the new dhs site (dhs.nu) several times with no problem at
:all. In fact, the page loads relatively fast compared to some. (ie Mine
::-)
:Anyway my setup:
:Cab 2.8/I-connect 1.7/STip/STip CAB.OVL
:Bengy

hi
I tried the dhs site also (its on now in another window) with no
problems. using dans latest (1.4003) ovl, cab 2.7.
ken

4098. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: developer21 <dev21@bellatlantic.net>
Message-ID: <38DC85C7.2EB54C14@bellatlantic.net>
Source record: 63987

i can hear the footsteps of BeOS echoing down the hallway....

Peter Persson wrote:

> :)
>
> Hi there!
>
> I use both PC:s & Ataris for my music, I compose both on the PC and the
> Atari, but for mastering I only use my F030, even if you disable everything,
> have lots of memory etc the timing of the PC is quite bad. (But my PC is
> protable) To get best timing on the PC, use an old 16 bit version of Cubase
> (v2.8 - 3.0 works great) NOT VST, and run it in Windows v3.11.
> Good luck!
>
> /Peter
> Forrest Egan <fegan@iname.com> skrev i
> diskussionsgruppsmeddelandet:kOyC4.8969$z22.369225@news2.mia...
> > Nicholas,
> >
> > Well, if I'm dedicating this machine to MIDI work:
> > - there wouldn't be any virus scanning software on it
> > - since it has 64 MB RAM, I could turn off the virtual memory
> > - I can disable the COM ports
> > and
> > - it already has a built-in MIDI interface, so there's no expensive
> > interface to add
> >
> > All I need is some software...and I think I have CalkWalk around here
> > somewhere. At least it would be a 'starter-system' to get me going. I
> can
> > always 'upgrade' to an Atari later.
> >
> > I can see I've opened a can of worms mentioning a PC in an Atari group,
> so
> > I best duck and run...VERY FAST.
> >
> > Forrest
> >
> > "Nicholas Bales" <bales@online.fr> wrote in message
> > news:e0tC4.1511$LR1.4480088@nnrp4.proxad.net...
> > > > I found an IBM 760XD (Pentium 166 MMX laptop with 64MB RAM and a 3GB
> > hard
> > > > drive) that was collecting dust; so I've given up on my Atari search
> for

> > now
> > > > and I'm just going to look for software for Windows.
> > >
> > > Bad move. PCs have very bad MIDI timing, generally because while you are
> > > making music, the PC is doing all sorts of useless things, like checking
> > for
> > > virii, swapping RAM, listening to com ports, driving the sound card,
> > Direct
> > > X and all that crap.
> > >
> > > You'll also be looking for an expensive MIDI interface.
> >
> >
> >

--
-developer21

latest tracks available at:
http://www.mp3.com/developer21

4099. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <n4ZC4.218833$B6.1572207@quark.idirect.com>
Source record: 63988

On 24 Mar 2000 21:41:27 , JI Logan wrote:
:On 23 Mar 2000 21:22:20 , "chris swinson" wrote:
:|Stick hangs at ATZ which the busy bee and thats all :(???
:|Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
:|half way though logging on ??
:|not happy, 1 year latter and still no net on my Atari :(

:Don't know that I can advise very much. That sort of thing drove me
:mad too until someone gave me the scripts for my ISP (in UK).
:John Logan

well i don't know about that! :-)
perhaps you give chris some tips on how to claw his way back to sanity
after going mad. you seem to be OK now! ;-)
or maybe it is your ISP.
ken ;-)

4100. Re: guidance for the newbie

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <UaZC4.218836$B6.1572207@quark.idirect.com>
Source record: 63989

On 24 Mar 2000 04:40:55 , developer21 wrote:
:i've got a chance to grab a 520ST for $125... is that a good price?
:
:i'm very "PC" literate, but don't know anything about Atari although I
:had an old 800XL when I was a kid. if midi on the atari is really as
:great as everyone on this group claims, then i was thinking of using
:this atari for sequencing and dedicated my PC (gasp) for digital audio.
:(assuming that i can sync these up okay) ... sound feasible? any
:guidance you might offer to someone getting started with atari?
:-developer21
:latest tracks available at:
:http://www.mp3.com/developer21

run, don't walk to
http://bales.online.fr/atari/ for the FAQ
then check out Hallvards site at
http://also.as.hall/
and
http://www.geocities.com/SiliconValley/Bay/8745/
and *especially*
http://matrix.crosswinds.net/~notator/

enjoy enjoy enjoy! :-D
ken

4101. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38DC68D3.AA4A94DA@ihug.co.nz>
Source record: 63990

Hi there,

Louis Holleman wrote:
>
> SICKO's indeed! I wonder if this was done by Mint haters? It hardly
> can be. One can dislike a system/OS, but IMO this was done by pure
> idiots, "let's hack a site for fun", something like that.

Sicko's I agree. Its one thing to advocate against an OS but to attack a proponent in this way is just not a game of cricket. I do wonder if 'MiNT haters' really were to blame here tho'. Some internet savvy hackers could simply have 'eavesdropped' on the newsgroup, and decided to try add fuel to the fire. I'd be curious to know if the traffic they created was logged and hence tracked back to the original source by kellis ISP sysadmin...

> This isn't just a sad day for the Atari community, it's a sad day for
> the whole Internet!

This is just the first time a popular Atari users site has been scrunched to my knowledge. This stuff happens to many sites all over the planet, but never the big ones, due to the risk of being caught.

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4102. Re: any Llamatron fans here? :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <38DC6B14.A4FEE1A5@ihug.co.nz>
Source record: 63991

Hi there,

Douglas Zander wrote:
>
> I am just wondering if there are any Llamatron fans here (the mindblowing
> Atari game). I would like to ask if anyone knows of any tips/cheats for
> that game. I found one myself... of course now when I play I can't allow
> any children to listen in. :-) :-)

I'm a fan of most Minter madness on Atari. If I could offer tips I would,
but I struggle to get past the frazzled fractal! :)

> Watch "FarScape" on the SciFi Channel

I watch it here in New Zealand when chance presents itself. Not bad
at all!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

4103. Re: OPPS:wrg URL:Got Another One: TUNESMITH

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <RY_C4.3248$jZ3.22237@nuq-read.news.verio.net>
Source record: 63992

On 25 Mar 2000 04:39:04 , Tim Conrardy wrote:
>
>Tunesmith Now FREEWARE
>
OPPS, forgot to put HTM at the end of the URL:

>
>This is the correct Address:
>
> http://atari.atlantis-bbs.com/timidi.htm
> Look On the Tunesmith page.
>
> Tim's Atari Midi World
>
> Sorry about that.
I guess while I am here , here is some more info on Tunesmith:

Just a little background on Tunesmith. It came out at the time when algorithmic programs were the "big thing"..late 80's. Actually Dr T kicked it off with the "Algorithmic Composer" package for the Commadore 64. A Certain Jan Hammer found out about it and had to purchase a Commadore 64 system to put next to his $30,000 Fairlite just to run Algorithmic Composer! He used it on his Miami Vice scores. Then Jim Johnson, the Author, decided to upgrade his ideas and the result was Tunesmith for the Atari. Also Dr T (Emile Tobenfeld) put out "Fingers", another algo-comp program.Both could be used as modules for the MPE system on Dr T's KCS sequencer. Also "M" (Intellegent music) and Ludwig(Hybrid Arts)came out at the same time along with Music Mouse (Laurie Spiegel)
Quoting from the manual:"Tunesmith is a program for generating Musical themes and variations. Themes my be played using Hundreds of different scales, and an accompaniment generator allows the creation of an infinite number of accompiments based on these themes.Themes can be linked to form a complete song."
Basically (in musical terms) It takes a scale (such as a C-major scale) and creates a "theme" from the scale using parameters you specify. Variations of the main theme can be created as well.The theme then can be transformed into a 5 part Accompaniment, with controls for patch change, octave,articulation, velocity, with "algorithms" for harmony "types" and more. The settings can be saved as presets for later recall when you "play" the themes into a module called
the Arranger which makes it into a "song". Much like taking "patterns" in a sequencer and linking them together to form a song. What makes it interactive is that you can click on any of the parameters while it is in "record " mode and it saves it in the arrangement. Much like "M" which captures your "performance" as a "movie"and saves it as a midi file. In Tunesmiths case, you can save it as a Tunesmith file, or save it as a KCS sequence file, OR..it

operates within the MPE and records right into KCS!

>
> Tim Conrardy
>.

4104. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: tconrardy@hotmail.com
Message-ID: <H4%C4.3249$jZ3.22237@nuq-read.news.verio.net>
Source record: 63993

On 24 Mar 2000 18:12:06 , "Peter Persson" wrote:
>:)
>
>Hi there!
>
>I use both PC:s & Ataris for my music, I compose both on the PC and the
>Atari, but for mastering I only use my F030, even if you disable everything,
>have lots of memory etc the timing of the PC is quite bad. (But my PC is
>protable) To get best timing on the PC, use an old 16 bit version of Cubase
>(v2.8 - 3.0 works great) NOT VST, and run it in Windows v3.11.
>Good luck!
>

I was always wondering if the BAD Midi timing thing on PC's was a Myth or
reality. I was told that Atari has the tightest midi timing, so that
is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
even on our modern day PC's?

If so, then why do "proffessional" studios use PC's?

Are Macs just as bad? Whats the truth here?

Tim Conrardy

4105. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003251052470.128-100000@rakas>
Source record: 63994
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

> Overall, the Amiga browsers feel far more mature than the
> Atari ones.

Mostly because they are still being developped.

> I'm not at all impressed by CAB, mainly because it is very
> ill-suited to online activites, only being able to access the
> HTTP protocol through an "overlay", and thus lacking the
> progressive updating of other browsers.

Actually, no, the overlay is the key to upgrading.

Right now, SSL support is possible on the Mint-Net overlay,
because it was done using freeware components (OpenSSL) and
developped outside of Alexander Clauss' reach. If we had to
wait for him, _none_ of the overlays would support SSL.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4106. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-25 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003251030140.128-100000@rakas>
Source record: 63995
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-24, Iggy Drougge <optimus@uno.canit.se> wrote:

> As you stated in another thread, the differences between
> version 2 and version 4 are merely cosmetic, and trust me,
> version 2 is by no means a nice little OS, albeit stable.

I had a chance to use TOS 2 and TOS 4 again, over the last couple of days. While TOS 2 looks like the well-matured cumulation of several years of betterments, TOS 4 only looks like a colour version of TOS 2. Even worse (as Nicholas Bales pointed out), the Falcon is pretty much an STE in technicolor; nothing more.

> Besides, the AmigaOS has also been built into the ROM. Only
> the desktop (Workbench) and luxury programs are loaded from
> disk, but insert any random non-bootable disk into my A4000
> or A1200, and you are presented with a GUI screen with a
> shell, all essential libraries and the most essential
> commands.

Sounds like my TT. Has a barebone, but usable, desktop and some basic OS in rom, but is really more comfortable using Thing and a multi-tasking OS.

> MiNT seems jolly, I have it on a coverdisk around here, but
> I'm uncertain as to whether it will run smoothly on my
> 1040STFM.

I have been running MiNT 1.15.5 (and previous versions) on my Stacy here for quite a long time. I had it on STE before.

> However, it is a tad UNIX-like, somewhat cryptic, isn't it?

That's the most wide-spread myth.

If you ever have a look at the original MultiTOS installation disk, you'll see that even the MINT.CNF and GEM.CNF files can be as barebone as you want; no UNIX required.

Btw, AmigaOS is also built around a _kernel_ which is as UNIX of a concept as it gets. Isn't that too cryptic and user-hostile? :)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4107. Re: Amiga vs Atari -

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: G Swaine <g.swaine@the.gluepot.com>
Message-ID: <8bjj4m$6i5$1@newshost.comnet.co.nz>
Source record: 63753
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

"Martin-ï¿½ric Racine" <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10003251041410.128-100000@rakas...
> On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:
>
> > : How many decades ago was that? All Falcon ram upgrades are
> > : TT-RAM based (except Atari's own).
> >
> > It's sad that it seems so cumbersome and expensive to add,
> > and how come it is limited to an odd amount like 14 MB?
>
> ST ram is limited to 14 MB. TT ram by the CPU's addressing
> range, which is 256 MB on a 68030.

(The '030 can address up to 4G [4096M]. If there is any limit, then it
is due to the use of a "cut-down" '030 CPU, or a hardware/board limit by
the computer manufacturer)

The address space of an Atari is divided up like this:

0-14M ST RAM (16-bit, accessible by hardware)
14-15M TOS from v1.6 onwards
15-16M Hardware (sound,disc,MIDI etc)
16-4064M TT RAM (32-bit)
4064-4080M VME hardware
4080-4096M mirror of first 16M

(TOS lived at the 192k of ROM beginning at address FC0000 [15.75M], but
moved to E00000 [14M] with the introduction of the STE [TOS 1.6] and the
TT [TOS 3.0] in 1990)

Due to the overwhelming amount of junkmail I have received in the past,
I can only be contacted via an intermediary : gem at gem win co nz. I
would like to apologise to the genuine respondents that this may
inconvenience.

4108. Re: Jack Tramiel, Shiraz Shivji and Co.

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: G Swaine <g.swaine@the.gluepot.com>
Message-ID: <8bjjd2$6ii$1@newshost.comnet.co.nz>
Source record: 63754

"Martin Graiter" <graiter@starmail.com> wrote in message
news:8biaqp$8jn$1@cubacola.tninet.se...
>
> "Gerald Kï¿½rner" <gerald@gerald-koerner.de> wrote in message
> news:38D92991.8C06AAE3@gerald-koerner.de...
>
>
> : Does someone know something about Jack Tramiel, Shiraz Shivji
> and all
> : the other heros of the good old ATARI days?
>
>
> Shiraz Shivji is an idol, but Jack Tramiel? Yuck!
>

Without JT, we wouldn't have had an ST.

It was him that brought Shiraz and co from C= to the bankrupt Atari and
designed the ST.

--

Due to the overwhelming amount of junkmail I have received in the past,
I can only be contacted via an intermediary : gem at gem win co nz. I
would like to apologise to the genuine respondents that this may
inconvenience.

>
> MG
>
>

4109. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: developer21 <dev21@bellatlantic.net>
Message-ID: <38DD8B89.83B70E39@bellatlantic.net>
Source record: 63755

you're saying the atari doesn't need drivers? perhaps they are built-in and
you don't realize it.... correct me if i'm wrong, but the OS has to have some
type of logic written in to interface with any device. if so, then the atari
does have device drivers.

Simon Walton wrote:

> >I was always wondering if the BAD Midi timing thing on PC's was a Myth or
> >reality. I was told that Atari has the tightest midi timing, so that
> >is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
> >you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
> >even on our modern day PC's?
>
> I have no direct experience of this, but have heard about PC's having
> inferior midi timing from enough independant sources to take it
> seriously.
> I can imagine why PC's have bad timing. The majority of them run
> windows (which is a handicap) and then have to have drivers to get at
> the midi ports on the sound card. If the music application is also not
> well written then you have a really weak chain here.
> Also i wonder what windows does to real-time editing
>
> This also brings to mind a question you posed about atari emulators.
> These would probably sit on top of the PC/Mac OS and create an even
> longer chain.
>
> Atari Midi Chain:
>
> Sequencer -> TOS -> midi ports (nice and short)
>
> >
> >If so, then why do "proffessional" studios use PC's?
> >
> >Are Macs just as bad? Whats the truth here?
> >
> >Tim Conrardy
> >.
>
>
> * 4mb Falcon (main sequencer) *
> * 4mb ste with internal hardrive (patch editing mainly) *
> * Kawai K1 II *
> * Kawai GMega *
> * Yamaha DD12 drum pads (for recording drum tracks) *
> * *

> * Concerto sequencer *
> * Various KI editors *

--
-developer21

latest tracks available at:
http://www.mp3.com/developer21

4110. Re: any Llamatron fans here? :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: bretelle@autonet.net
Message-ID: <38e56e83.862259205@news.provide.net>
Source record: 63756

On Tue, 21 Mar 2000 14:25:35 +0100, "Pera Putnik"
<ppera@soyaprotein.com> wrote:

> Finally I checked this game (I heard about it long, long time ago). But I
>was very disappointed, because it's almost same as old console game Robotron
>from Atari (soft).

Umm.... Llamatron ... Robotron.... Lamatron... Robotron... Duh...

It's SUPPOSED to be a lot like Robotron, but in a bizarre, almost
parody way. In many ways, it's BETTER than the implementations of
Robotron.

A true classic!

BobR

4111. Re: CAB Cookie Expire Dates

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <MheD4.1797$p_6.19040@newsread2.prod.itd.earthlink.net>
Source record: 63757

On 25 Mar 2000 20:44:55 , James Smith wrote:
>On 25 Mar 2000 18:33:59 , John Garone wrote:
>>Hi All,
>> Hope this did'nt post twice.
>>9 out of 10 CAB cookie expire dates are 1 JAN 1970! The remaining dates are
>>past 1 JAN 2000. General.cpx has correct date and I have'nt had a Y2K date
>>problem (unless this is one). Dates on files in windows on my stock Falcon
>>MKI (14 meg) desktop show correctly! Any thoughts?
>> John G.
>>
>Hi John,
>
>I suspect that you are using one of the new OVL files from Dan ?
>This has been mentioned to him so he is aware of it. You can epect
>it to be sorted out shortly ;-)
>
>Jim
>.
Thanks Jim,
Wonder how far can CAB be improved/optimized via the OVL?
"No day off" for Dan (OR Oliver)! (:->)~
A big thanks to both for their work!!!
John G.

4112. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <AGdD4.382$6S6.74476@tw11.nn.bcandid.com>
Source record: 63758

```
On 23 Mar 2000 02:38:20 , Alkis Polyrakis wrote:
|
|
|Chris Cracknell wrote:
|> The three best keyboards I've
|> ever felt were the original Mac Plus keyboard, the TI-99/4a keyboard
|> and the C-64 keyboard. I liked them better than even the PC keyboard.
|> The Atari ST had a pitiful keyboard on it.
|
|Nothing beats the rubber keyboard of a Spectrum 48K! :)
|

I liked the keyboard from a Radio Shack Model III computer. I had one in my
Color Computer I.
```

4113. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bjvmftsm4@dos.canit.se>
Source record: 63759
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

:> : Actually, no, the [CAB] overlay is the key to upgrading.
:>
:> Only to upgrading the network layer, and the interface
:> between that layer and CAB itself is extremely clumsy.

: Ah? So, when was the last time you tried developping something
: for CAB? Do you actualy speak from experience or is this more
: nonsense bullshit?

I haven't tried developing for CAB, only using it.
And if it isn't the CAB overlay interface itself which is clumsy, then
it's the overlay programmer, but I tend to suspect that CAB is at fault,
being essentially an offline browser.

--
/Iggy, the irregular regular

4114. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bjvjktsm3@dos.canit.se>
Source record: 63760
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
: On 2000-3-25, Iggy Drougge <optimus@uno.canit.se> wrote:

:> Besides, the kernel is quite uninteresting at a user level.
:> One may complain about the structure as a programmer or
:> hard-core user, but the application levels are what matters
:> to the end user.

: Same on this TT. I can do everything using point&click on N.AES
: using GEM apps (which is still very user-friendly) or I can do
: things the UNIX way using virtual consoles too (using the same
: GNU tools as any other OS).

How pretty. I love rudimentary UNIX thingys since they make multi-platform
computing so much more uniform.

: Basically, MiNT can be used with an AES and a desktop, in which
: case it is only a multi-tasking version of the familiar Atari OS.
: This kind of setup is easy to install and manage and remains very
: simplae and user-friendly.

: The great thing, though, is that one can also use UNIX things on
: top, if desired.

How come there are still people holding out against multitasking, then?

: Granted, most MiNT distributions make it look like MiNT is yet
: another UNIX clone, but it doesn't have to be this way:

: 1) get the MiNT 1.15.5 kernel from any ftp site.
: 2) extract and install the appropriate version for your CPU type

: MINTNP.PRG goes as the last item of your AUTO folder
: MINT.CNF goes into the MINT folder of your boot partition
: Hack MINT.CNF to your tastes, if necessary.

: 3) get the KEMD package from kellis.atari.org or any ftp site.
: 4) extract GEM.SYS and GEM.CNF from that. Discard the rest.

: Hack GEM.CNF to your tastes, if necessary.

Aha, so that's why the GEM would no longer react to executables. ^_^;;

: 5) get Thing 1.27 from http://www.cix.co.uk/~inactive/

I'm a Gemini person, myself.

: Select some nice background image and replacement icons, if
: desired.

: 6) noticing the annoying "Shareware" words written all over the
: desktop, stuff your registeration fee in an envelope or
: transfer it to the author's bank account.

What, no Visa?

: That's it. Here's a great MiNT setup. Beyond this, you may
: purchase N.AES 2.0 to replace AES 4.1 (GEM.SYS) but otherwise
: that's it. Now, where was the UNIX stuff in there?

I'll have to try this out, although I doubt that there'll be any memory
left in my ST then. Oh well, time to visit that nifty hardware hack page
again. =)

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4115. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bjv7jtsm2@dos.canit.se>
Source record: 63761

Terry May <outrider@lvcm.com> skrev:
: On 24 Mar 2000 23:25:47 GMT, vdjole@EUnet.yu (Djordje Vukovic) wrote:

:>I do not agree with you, Terry. I don't know if it's worth loathing,
:>but indeed the PC has (almost) killed the diversity in personal-computer
:>development. In those early days Amiga, Atari, Mac, PC, PDP, offered various
:>hardware and software approaches, and differed in more than just an OS.

: You still have Ataris and Macs. You have many, many different types of PCs.
: You have different types of laptops and handhelds. There are numerous OSes
: and many different motherboards, hardware add-ons, etc.. I just don't see
: this great loss of diversity.

I have an array of PCs out in the kitchen, and they function much the
same, all of them. They all have ISA slots. If I buy an Ethernet card, it
works on all of them. If I remove a drive and insert it into another box,
it will quite happily boot, unless I've configured it for something very
odd.
The only real odd beasts are my PS/2 boxes, which have MCA instead of ISA
and ESDI instead of IDE, but these are AFAIK no longer produced.
I dare say that the differences between these are far smaller than those
between the PCs, my Ataris, my Amigas, my DECstation or my Mac.
And no, ataris are not produced. The numbers of Milans and Hades produced
are absolutely microscopic next to the volumes of PC clones.

:>A PC with any OS is still the same board with the same CPU, the same
:>principles and logic of functioning, etc. For example, has computer history
:>taken a differnt turn, or in some alternate universe, we might have had
:>VME bus as the universal wide-spread expansion provision. Or, maybe,

: So it would be okay to have VME dominate, but it's not okay to have your
: choice of serial, parallel, SCSI, firewire and USB? I thought you wanted
: diversity?

I for one could go without VME (Zorro should dominate! =), but I wouldn't
mind if it received a larger slice of the market.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4116. Re: any Llamatron fans here? :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38dd9202$0$88804@news.sol.net>
Source record: 63762

J WILKINSON (jwandjw@ihug.co.nz) wrote:
: Hi there,

: Douglas Zander wrote:
: >
: > I am just wondering if there are any Llamatron fans here (the mindblowing
: > Atari game). I would like to ask if anyone knows of any tips/cheats for
: > that game. I found one myself... of course now when I play I can't allow
: > any children to listen in. :-) :-)

: I'm a fan of most Minter madness on Atari. If I could offer tips I would,
: but I struggle to get past the frazzled fractal! :)

yes, they are hard to stop, the trick is when the screen appears and you
sense a fractal on screen, JUST SHOOT LIKE H*LL! :-) seriously, you must
concentrate all firepower on the fractals and move away from them as you
fire. I hate it when two fractals appear! I also have a real hard time
when *FOUR* lasers appear on the screen and start firing randomly. you
must keep an eye on them and not get in their path either horizontally or
vertically. AAAAAHHHHHH! :-)

: > Watch "FarScape" on the SciFi Channel

: I watch it here in New Zealand when chance presents itself. Not bad
: at all!

great show! I don't know about there but it is in its second season
here in the USA. DO NOT MISS THE FOUR-PART SEASON ONE FINALE!
(sorry, I just had to shout!)

: Kind regards,

: Chris Wilkinson, Christchurch, New Zealand.
: /|\ ATARI Falcon030 owner.

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

4117. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38dd955e$0$88804@news.sol.net>
Source record: 63763

JI Logan (jlog@zetnet.co.uk) wrote:
: On 22 Mar 2000 22:37:51 , Douglas Zander wrote:

: | . . . . .
: | I will try another hard disk driver, BUT, how do I run *any* hard disk
: | driver program? I cannot place it in the "auto" folder of a floppy disk
: | because the computer will not even look in the auto folder, it will not
: | load any program from the floppy disk, instead, it boots from the hard
: | drive.

: I am sorry you are still not sorted out. I have had no difficulty in
: by-passing the hard drive in the past.

: You have to have a floppy with your HD driver program on it in
: Floppy Drive A. (I use AHDI.PRG for this and will send it to you by
: email if you want.)

Thanks, but I have the one from the umich archives.

: When the access light goes on you press the ALT key, and when the
: light goes off you let it go. You might have to do this two or three
: times. You should then get a screen showing A and B and a trashcan.

This just doesn't work, no matter how many times I press the ALT key
it will still load from the hard drive's auto folder. I do not want
it to run any programs from the hard drive's auto folder.

: Open A, click on AHDI.PRG and it installs whatever it installs. You
: then have to create a Drive C from the desktop, click on this and
: you should have access to your hard drive AUTO folder.

: If you cannot access Drive C then there may be a problem with your
: hard drive or the connection.

I doubt there is a problem with any connection. The problem is the
order of the programs in the hard drive's auto folder.

: --
: John Logan

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

4118. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38dd9e0b$0$88804@news.sol.net>
Source record: 63764

First, I would like to thank everyone who read my request for help and took the time to respond. I have read all responses and to the best of my knowledge I tried all the suggestions. Some responses did not apply to me because I do not use the MagiC operating system and one person offered to email a special program to me but I know very few people in this newsgroup and his name was not familiar and I am not sure if I can trust him. (he contacted me privately and offered to email his special program).

What I want to do is I do not want to run any programs from my hard drive's auto folder. I accidentally rearranged the programs that I had in the HD's auto folder and now when I use my (external) hard drive what happens is everything starts out OK but then when the desk top appears it shows the A drive, the B drive, all hard drive icons from C through J (these are all correct; I have eight partitions) but then the mouse turns into a BUSY BEE and stays that way. I am able to move the mouse cursor around on the screen but it is a BUSY BEE and I cannot use it to open any disk icons or activate any pull-down menus.

All the connections are fine, the power is fine. I know what the problem is; I know that I rearranged the programs in the auto folder. Before I rearranged them they all worked perfectly well. The problem is that I *cannot* prevent the hard drive's auto folder programs from running.

I have rainbow TOS 1.04, 720 Meg external harddrive with 8 partitions C to J ICD Link 2, when the hard drive boots up it says ICD AUTO BOOT and proceeds to give information about read and write caches and other info.

NEW INFO! I booted my hd up many times and tried to read very quickly what it said. I caught something that said, "GDOS error, use GDOSFIX to fix" (or something to that effect) So now I know which program is giving me the problem. But how do I fix it? how do I get into the C:\AUTO folder to remove the program "gdos.prg". Obviously, it must be run in a certain order and because the programs run in alphabetical order then gdos.prg is getting confused.

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

4119. Re: Latest Newsie?

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <qLiD4.1256$na.70239@newsread1.prod.itd.earthlink.net>
Source record: 63765

```
On 25 Mar 2000 15:27:10 , Edward S. Baiz Jr. wrote:
>On 16 Mar 2000 20:00:26 , Steve Sweet wrote:
>>Hi Simon.
>>
>>> I sometimes hear of a later version of newsie than the one I'm
>>> using, but when i look at John's website it is still version 0.94.
>>
>>> Is there a later version? And if so, where?
>>
>>I believe there's a V0.96 in alpha/beta state still.
>
>It has been in the alpha state for TOO LONG which is why I mostly use
>MyMail for emails now. I still use Newsie .94 for newsgroups though.
>
>Edward S. Baiz Jr.
> (Gamer)
>-----------------------------------------------------
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>-----------------------------------------------------
>
>
>.
Ed,
What benefits to you have with MyMail that you don't have with Newsie94?
John G.
```

4120. Re: CAB Cookie Expire Dates

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38ddd456db000@free.fr>
Source record: 63766

Hello,

in article <38dd2547$0$565@news.zetnet.co.uk> (comp.sys.atari.st)
James Smith wrote on Sat 25-03-2000 20:44 (GMT):

> On 25 Mar 2000 18:33:59 , John Garone wrote:

> >9 out of 10 CAB cookie expire dates are 1 JAN 1970! The remaining dates are
> >past 1 JAN 2000. General.cpx has correct date and I have'nt had a Y2K date
> >problem (unless this is one). Dates on files in windows on my stock Falcon
> >MKI (14 meg) desktop show correctly! Any thoughts?

> I suspect that you are using one of the new OVL files from Dan ?
> This has been mentioned to him so he is aware of it. You can epect
> it to be sorted out shortly ;-)

I'm not absolutely sure of this but I think it has something to do more
with Cab itself than with the ovl.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

4121. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38dddbc6$0$564@news.zetnet.co.uk>
Source record: 63767

On 25 Mar 2000 06:32:51 , Ken Macdonald wrote:

|On 24 Mar 2000 21:41:27 , JI Logan wrote:
|:On 23 Mar 2000 21:22:20 , "chris swinson" wrote:
|:|Stick hangs at ATZ which the busy bee and thats all :(???
|:|Sting dials , goes to 9800 connect, then seams to just stop and goto sleep
|:|half way though logging on ??
|:|not happy, 1 year latter and still no net on my Atari :(
|
|:Don't know that I can advise very much. That sort of thing drove me
|:mad too until someone gave me the scripts for my ISP (in UK).
|:John Logan
|
|well i don't know about that! :-)
|perhaps you give chris some tips on how to claw his way back to sanity
|after going mad. you seem to be OK now! ;-)
|or maybe it is your ISP.

I think it is clear I was sympathetic but unable to help. I did not
solve my problem, someone else did by sending me the script for my
particular ISP. If he would like them he is welcome to them.
--
John Logan

4122. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38dddbc7$0$564@news.zetnet.co.uk>
Source record: 63768

On 26 Mar 2000 04:43:10 , Douglas Zander wrote:

| . . . .
| This just doesn't work, no matter how many times I press the ALT key
| it will still load from the hard drive's auto folder. I do not want
| it to run any programs from the hard drive's auto folder.
|
|
|: Open A, click on AHDI.PRG and it installs whatever it installs. You
|: then have to create a Drive C from the desktop, click on this and
|: you should have access to your hard drive AUTO folder.
|
|: If you cannot access Drive C then there may be a problem with your
|: hard drive or the connection.
|
| I doubt there is a problem with any connection. The problem is the
| order of the programs in the hard drive's auto folder.

What about keeping the power off the hard drive, booting the
computer from floppy, powering up the hard drive, install C etc?
--
John Logan

4123. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38dddbc9$0$564@news.zetnet.co.uk>
Source record: 63769

On 26 Mar 2000 05:20:11 , Douglas Zander wrote:

| . . . .
| What I want to do is I do not want to run any programs from my hard
| drive's auto folder. I accidentally rearranged the programs that I
| had in the HD's auto folder and now when I use my (external) hard drive
| what happens is everything starts out OK but then when the desk top
| appears it shows the A drive, the B drive, all hard drive icons from
| C through J (these are all correct; I have eight partitions) but then
| the mouse turns into a BUSY BEE and stays that way. I am able to move
| the mouse cursor around on the screen but it is a BUSY BEE and I cannot
| use it to open any disk icons or activate any pull-down menus.

Surely if you are seeing your desktop with partitions on it then you
are past the autofolder? Might it be one of the accessories? Did you
auto-install any program to start running on boot-up?
--
John Logan

4124. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <38ddef6a1966a90@tripnet.se>
Source record: 63770

On Sun 26-03-2000 05:20 (GMT) Douglas Zander wrote:

>What I want to do is I do not want to run any programs from my hard
>drive's auto folder. I accidentally rearranged the programs that I

>I have rainbow TOS 1.04, 720 Meg external harddrive with 8 partitions C to J
>ICD Link 2, when the hard drive boots up it says ICD AUTO BOOT and proceeds
>to give information about read and write caches and other info.

Just tried with the ICD driver here and it bypassed the HD just fine.

You have to press (and keep down) [Alternate] at the right time. If
pressed too early it will not be recognised at all. I wait appr. 0.25-
0.5 sek. and then press [Alternate] and keep it down.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

4125. Re: Amiga vs Atari keyboards

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003261214120.67-100000@rakas>
Source record: 63771

On 2000-3-26, Joe M. Villarreal <jmv@odsy.net> wrote:

> I liked the keyboard from a Radio Shack Model III computer.
> I had one in my Color Computer I.

CoCo 3 keyboard in an ST?

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4126. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Jean-Francois Lemaire <jf.lemaire@skynet.be>
Message-ID: <WS3.33ec9648.39c86981.jf.lemaire@skynet.be>
Source record: 63772

Hi Douglas,

Dans le message <38dd9e0b$0$88804@news.sol.net>

Douglas Zander a ï¿½crit:

> What I want to do is I do not want to run any programs from my hard
> drive's auto folder. I accidentally rearranged the programs that I
> had in the HD's auto folder and now when I use my (external) hard drive
> what happens is everything starts out OK but then when the desk top
> appears it shows the A drive, the B drive, all hard drive icons from
> C through J (these are all correct; I have eight partitions) but then
> the mouse turns into a BUSY BEE and stays that way. I am able to move
> the mouse cursor around on the screen but it is a BUSY BEE and I cannot
> use it to open any disk icons or activate any pull-down menus.

> All the connections are fine, the power is fine. I know what the problem
> is; I know that I rearranged the programs in the auto folder. Before I
> rearranged them they all worked perfectly well. The problem is that I
> *cannot* prevent the hard drive's auto folder programs from running.

> NEW INFO! I booted my hd up many times and tried to read very quickly
> what it said. I caught something that said, "GDOS error, use GDOSFIX to
> fix" (or something to that effect) So now I know which program is giving
> me the problem.

You can freeze the boot by pressing Control-S. It'll allow you to read
any messages displayed by the programs running from your auto folder.
Pressing Control-Q will resume the boot from where it freezed. It will
NOT reboot the computer. You can repeat that Control-S/Control-Q operation
as many times as you want during the boot process.
As for your problem concerning skipping the hard disk's auto folder while
booting, are you sure you press Alternate THROUGHOUT the boot? You must
press Alternate as soon as you turn your computer on and NEVER release
it until the desktop shows up. If you release it, even for just one second,
the system will try to boot your hard drive. There is absolutely no reason
to my knowledge why this shouldn't work and why this shouldn't allow you
to launch ahdi.prg from a diskette, and so access you hard drive's auto
folder.

J-F.

4127. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <954072583.22396.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 63773

Hi,

"Douglas Zander" <dzander@solaria.sol.net> wrote in message
news:38dd9e0b$0$88804@news.sol.net...

> What I want to do is I do not want to run any programs from my hard
> drive's auto folder. I accidentally rearranged the programs that I
> had in the HD's auto folder and now when I use my (external) hard
drive
> what happens is everything starts out OK but then when the desk top
> appears it shows the A drive, the B drive, all hard drive icons from
> C through J (these are all correct; I have eight partitions) but then
> the mouse turns into a BUSY BEE and stays that way. I am able to
move
> the mouse cursor around on the screen but it is a BUSY BEE and I
cannot
> use it to open any disk icons or activate any pull-down menus.

[snip]
> I have rainbow TOS 1.04, 720 Meg external harddrive with 8 partitions
C to J
> ICD Link 2, when the hard drive boots up it says ICD AUTO BOOT and
proceeds
> to give information about read and write caches and other info.

OK, so you're using ICD. Paraphrased from my ICD manual (came with
Link1), you have two choices:

1) Boot from floppy with HD turned off, then switch on HD. Once it's
initialised, run ICDBOOT.PRG from the floppy (a copy should be in the
auto folder of the supplied ICD software disk). You then need to make
icons for partitions on the desktop in order to get at them. (This has
been suggested before, I know, but there is no way the computer can use
stuff from the HD with this one as it's not there when the computer is
booted!)

2) Use a diskette with IDCBOOT.PRG in the auto folder. Turn on the HD,
let it initialise as usual, then turn on the computer and hold CTL-LEFT
SHIFT-ALT simultaneously. As you have TOS 1.4, you *must* wait till the
floppy access light comes on before pressing these three keys.

There is a difference. 1) will use nothing from the HD at all, whereas
2) will use the desktop.inf and accs from the HD but the auto folder
from the floppy. So if the problem is really an acc rather than an auto
program 2) won't work whereas 1) will.

One possible scenario as you are getting to the desktop before the crash is that an acc doesn't get on with whatever you altered in the auto folder. It's possible that this may still cause a crash if the same acc doesn't find what it wants when you boot using the floppy's auto folder - so you may find option 1) is the best bet.

Once you're in, get yourself a boot manager such as Superboot to save yourself the hassle in future!

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4128. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bkul1$6rp$2@dos.canit.se>
Source record: 63774

Terry May <outrider@lvcm.com> skrev:
: On 26 Mar 2000 03:12:51 GMT, Iggy Drougge <optimus@uno.canit.se> wrote:

:>I have an array of PCs out in the kitchen, and they function much the
:>same, all of them. They all have ISA slots. If I buy an Ethernet card, it
:>works on all of them. If I remove a drive and insert it into another box,
:>it will quite happily boot, unless I've configured it for something very
:>odd.

: That's good, isn't it?

No, it isn't. ISA isn't good.

: My point is there are countless hardware, software and OS choices, so I
: really don't see a lack of diversity. The fact that a lot of it all is
: interchangeable is what people WANT, I think.

While OSes are interchangable, processors and buses are not. Besides, the
portion of the OS market occupied by Windows is absolutely dominating in
every sense. There is a small Mac share, and let's not talk about Be, OS/2
and the Unices. They hardly make a dent in the Billy empire.

: I don't think people decry the lack of diversity in VCRs because they all
: plug into any TV. Quite the contrary. If someone bought a VCR and then
: found it didn't work with their particular TV, they'd probably be a little
: angry.

Why settle for VHS when I could have Video2000?

: If one wants to insist that there is a lack of diversity, it certainly
: wouldn't be the fault of the PC; it would be because that's what the market
: wants.

Exactly. The market is at fault, not to mention the common people.

:>And no, ataris are not produced. The numbers of Milans and Hades produced
:>are absolutely microscopic next to the volumes of PC clones.

: Hey, I got slammed for saying something similar. I'm trying stay out of
: trouble here. ;^)

Well, but it is. 50 Milans are produced every month, and while this is at
the full capacity of Milan Gmbh, I can't think of a single PC item selling
in such low numbers.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."

Albert Einstein

4129. Re: Amiga vs Atari keyboards

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bkv79$6rp$3@dos.canit.se>
Source record: 63775

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> skrev:
: On 2000-3-26, Joe M. Villarreal <jmv@odsy.net> wrote:

:> I liked the keyboard from a Radio Shack Model III computer.
:> I had one in my Color Computer I.

: CoCo 3 keyboard in an ST?

Haven't heard of it (The CoCo equivalent here was the Dragon. Nice
keyboard, too). There is however a rather simple hack for connecting a
DECstation keyboard to the ST, either by the serial port or the MIDI
ports.

--
/Iggy, the irregular regular

4130. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8bl1rg$ru1$1@news5.svr.pol.co.uk>
Source record: 63776

"chris swinson" <exxos@bigfoot.com> wrote in message
news:8biu29$27d$1@neptunium.btinternet.com...
>
> "kevin dermott" <kevin@kdermott.freeserve.co.uk> wrote in message
> news:8biil9vtj1@news8.svr.pol.co.uk...
> >
> > > I have IDE driver 6.06 and I want to use a 1.5gig 2.5" ide drive,
> problem
> > is
> > > my Falcon does not like it and won't format it :(If I upgrade to the
> V7
> > > driver will that maybe work ?
> > >
> > > Thanks
> > >
> > > Chris
> > generally you don't need to format IDE's just partition them
> >
>
> Usually yes, but I can't partition it unless its formatted

most are built "formatted" and can only be partitioned and some say
formatting can ruin the drive
also are you sure of the ID 0/1?

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk

4131. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8bl25n$s3m$1@news5.svr.pol.co.uk>
Source record: 63777

```
"> Best way, if you are not DIY ;), take a ready to use external scsi case
> and plug cd-rom device into that case. Ready to use cases contains all
> scsi plugs, id switch, psu and on/off switch.
>
> Regards, Robert

standard scsi cases are often not wide enough for a CD rom, and also are
expensive for what they are when you look at the price of something like a
tower case

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk
```

4132. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: kevin dermott <kevin@kdermott.freeserve.co.uk>
Message-ID: <8bl293$s5b$1@news5.svr.pol.co.uk>
Source record: 63778

```
"chris swinson" <exxos@bigfoot.com> wrote in message
news:8biu3r$299$1@neptunium.btinternet.com...
>
> "kevin dermott" <kevin@kdermott.freeserve.co.uk> wrote in message
> news:8biiho$vs9$1@news8.svr.pol.co.uk...
> >
> > "chris swinson" <exxos@bigfoot.com> wrote in message
> > news:8bifb8$ee4$1@neptunium.btinternet.com...
> > > Greatings
> > >
> > > I have a spare SCSI internal CD-ROM, can that be converted to work as
a
> > > external CD-rom ? if I made up a cable and had a Atari driver for it
?
> > >
> > > Thanks
> > >
> > > Chris
> > yes the only problem you may have is getting a nice box and psu for the
> > right price
>
> Thats not really a problem, any ideas for the SCSI drive side connections
?

all cables / adaptors are widely available

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
mug shot and more at www.kevindermott.co.uk
```

4133. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38de0e6a$0$566@news.zetnet.co.uk>
Source record: 63779

On 25 Mar 2000 06:21:49 , Ken Macdonald wrote:

>:>>>Can people please test it with their system and let us know here?

>:I've been to the new dhs site (dhs.nu) several times with no problem at
>:all. In fact, the page loads relatively fast compared to some. (ie Mine
>::-)
>:Anyway my setup:
>:Cab 2.8/I-connect 1.7/STip/STip CAB.OVL
>:Bengy

>I tried the dhs site also (its on now in another window) with no
>problems. using dans latest (1.4003) ovl, cab 2.7.

Hi Ken!

What stack are you using? I use StiNG. I'm now using Dan's OVL 1.4003 too,
but it crashes the DHS site still. Olivier's 5.68 doesn't, but I need
Dan's for its better cookie handling.

Until Dan gets it sorted (though he thinks its StiNG's fault rather than
the OVL), I'll just have to change to Olivier's whenever I need to check
the DHS site.

Anyone know if I can change to OVL whilst Cab is loaded, or do I have to
quit out, change them over, and reload Cab?

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```


List owner of the Cheshunt Computer Club mailing list

4134. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e83xkz.1d506kdoz0o5uN%doitarchive@atari-computer.de>
Source record: 63780

kevin dermott <kevin@kdermott.freeserve.co.uk> wrote:

> standard scsi cases are often not wide enough for a CD rom, and also are
> expensive for what they are when you look at the price of something like a
> tower case

5 1/4" cd-rom cases are all wide enough to fit a cd-rom in.
Around 100 DM here. (New, not used) If they too expensiv, take a used
one from flea markeds around. Take them for half the price. All single
parts, mainly the smal! internal psu, are more expensiv as any ready to
use case.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4135. TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sds6skgjlul106@corp.supernews.com>
Source record: 63781

Hi all... I am looking to purchase a TT VME Graphics card such as a CrazyDotsII. If anyone has one for sale with or without a system I'd be most interested. Please email me and let me know!

Bruce
brew@fast.net

4136. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <2UoD4.1394$OE6.8054@newsfeed.slurp.net>
Source record: 63782

>Good and solid it is but I found that with my setup CD-player slows down
>the reaction of other programs. For instance deleting text by means of the
>[delete] key doesn't happens fluently. Sometimes there is a brief delay
>
>I also notice that something constantly is accessing my HD even if there
>is no CD inserted. Hm, this reminds me to the problems I've with animated
>gif's in Cab.

Yes I admit this happens, but for me, it is only when I am typing in
the contents of the CD. To get by this, I play the CD while I am typing
in it's contents. Then, things are fine. While playing the CD,
everything runs fine with no slow down. Sometimes I do get a BUS error.
I just hit the return button and the program quits, but the CD keeps
playing. If I set the program so that I have the mini-icon showing, the
bus error rarely come about. And I have used this with many a CD. I
will try and get a message to Alain about this.

>Right now I use a non-patched novaVDI 2.67. Let me see.

Yes, I use the same thing on my Hades...

>I do like PlayMyCD but due the above describe problems I don't use it
>anymore. Alexander Clauss's version works juust great here.

Alexander Clauss's program does the same thing for me only worst and
more often. it would slow down programs while a CDwas playing,
something PlayMyCD does not (at least for me).

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4137. STacy For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sds6ufdclul143@corp.supernews.com>
Source record: 63783

I have it up on Ebay... time is running out!!!

Check it out at
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=286329699

4138. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: kerstin.hoef-emden@uni-koeln.de
Message-ID: <8bl7gq$ic3$1@news.rrz.Uni-Koeln.DE>
Source record: 63784
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Hi,

In comp.sys.atari.st Nicholas Bales <bales@online.fr> wrote:

>> to me and what a Milan, Hades(?) is? Is this a new OS for the Atari?
>> Like OS 3.5 for the Amiga?

> Hades and Milan are 030 and 040 TOS clones, which are currently commercially
> available. The 040 Milan is just being launched. These are based on ATX size
> motherboards with PCI ports.

I thought, Hades and Milan were 040 from the beginning. Hades is available
as 060 already for longer, and Milan will have an 060 as well.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

4139. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38DE240D.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 63785
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Does an STE use a standard DD drive like the Amiga?

4140. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003261736050.73-100000@rakas>
Source record: 63786

On 2000-3-26, Bruce <brew@fast.net> wrote:

> I am looking to purchase a TT VME Graphics card such as a
> CrazyDotsII. If anyone has one for sale with or without a
> system I'd be most interested.

I periodically post messages here, both for Crazydots and for
the whole TT, but seldom get replies. Good luck, still. ;-)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4141. Re: Information on Wensuite

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: m.ravasini@tiscalinet.it
Message-ID: <m.ravasini-2603001703500001@to1-740.tiscalinet.it>
Source record: 63787

In article <B1HX5DAFb624EwrX@stretton0.demon.co.uk>, john oakes
<oakesy@stretton0.demon.co.uk> wrote:

> Hello.
> Does anyone have any information of Wensuite3. Which was
> reported in the last issue of Atari Computing. It did mention it's
> web site, but when I tried to look for it, I just got rejected.
> regards--
> john oakes

Hello John,
try http://oxo.systems.online.fr/

ciao

Marco

4142. Info on connecting other games/computers to my ST color monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Antonio Angel <anlor27@MailAndNews.com>
Message-ID: <38E125D0@MailAndNews.com>
Source record: 63788

Can anybody help me?
I want to know if my ST color monitor (US) has other uses.
Please reply to
anlor27@tutopia.com

Get your FREE web-based e-mail and newsgroup access at:
http://MailAndNews.com

Create a new mailbox, or access your existing IMAP4 or
POP3 mailbox from anywhere with just a web browser.

4143. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <ACqD4.219668$B6.1594063@quark.idirect.com>
Source record: 63789

On 25 Mar 2000 15:06:23 , "Nicholas Bales" wrote:
:Hades and Milan are 030 and 040 TOS clones, which are currently commercially
:available. The 040 Milan is just being launched. These are based on ATX size
:motherboards with PCI ports.

don't you mean the Milan2 (68060) is being released, not a 68040.
ken
:
:--
: ||| Nicholas Bales, Toulouse, France
: ===|||==
: / | \ The Atari ST Quick FAQ bales@
: -' ' `- http://bales.online.fr/atari online.fr
:
:
:
:
:
:.

4144. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-FB614C.11493726032000@bigmomma.idirect.com>
Source record: 63790

In article <2UoD4.1394$OE6.8054@newsfeed.slurp.net>, ebaiz@skyenet.net (Edward S. Baiz Jr.) wrote:

>
> Yes I admit this happens, but for me, it is only when I am typing in
> the contents of the CD. To get by this, I play the CD while I am typing
> in it's contents. Then, things are fine. While playing the CD,
> everything runs fine with no slow down. Sometimes I do get a BUS error.
> I just hit the return button and the program quits, but the CD keeps
> playing. If I set the program so that I have the mini-icon showing, the
> bus error rarely come about. And I have used this with many a CD. I
> will try and get a message to Alain about this.
>

actually. while you're at it, why not ask him about adding a feature that I've been finding quite useful on my Mac - access to the CDDB database to automatically download the titles and contents of the CD inserted to PlayMyCD's database when you're on the net? Saves a lot of time typing. Info on this is found at http://www.cddb.com : there are players that support this for mac, Windows, Linux and Acorn, so why not Atari?

4145. Re: CAB Cookie Expire Dates

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38de3f1a$1_1@athena.netset.com>
Source record: 63791

In article <38ddd456db000@free.fr>, Pascal Ricard <paricard@free.fr> wrote:
>Hello,
>
> in article <38dd2547$0$565@news.zetnet.co.uk> (comp.sys.atari.st)
> James Smith wrote on Sat 25-03-2000 20:44 (GMT):
>
>> On 25 Mar 2000 18:33:59 , John Garone wrote:
>
>> >9 out of 10 CAB cookie expire dates are 1 JAN 1970! The remaining dates are
>> >past 1 JAN 2000. General.cpx has correct date and I have'nt had a Y2K date
>> >problem (unless this is one). Dates on files in windows on my stock Falcon
>> >MKI (14 meg) desktop show correctly! Any thoughts?
>
>> I suspect that you are using one of the new OVL files from Dan ?
>> This has been mentioned to him so he is aware of it. You can epect
>> it to be sorted out shortly ;-)
>
>I'm not absolutely sure of this but I think it has something to do more
>with Cab itself than with the ovl.
>

No the problem is with my OVL. I need to sort it out, but have
put it down on the list as a working cookie seemed better than a non
working cookie. I''ll try to move it up the list and get it fixed. It
shouldn't be all that bad.

Dan Ackerman
aka baldrick...

4146. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Game Guru <atreyu@rochester.rr.com>
Message-ID: <4brD4.4715$mV5.71678@typhoon.nyroc.rr.com>
Source record: 63792
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

I was/am a loyal Atari user. I grew up on the Atari 800 and moved through all sorts
of models up to the 1040ST. I have since sold all my Atari stuff. I remember
when the ST debuted against the Amiga, I was mainly pissed at Electronic Arts.
They would not commit to the ST (at first) but committed to the Amiga.
I remember Marble Madness came out on the Amiga and every ST user was
pissed. EA finally started making a few games for the ST including Marble Madness
but the versions were definitely inferior. Also, don't forget that Amiga had stereo sound.
There were many titles for the ST that were good and never released on the Amiga.
Dungeon Master was released on the ST at first and still is probably the best version.
When the ST started to die off I actually broke down and bought an Amiga 500 (which
was taboo back then to own both systems). I loved the Amiga from day 1 and on. Shadow
of the Beast and Marble Madness and Turrican are the games that changed my mind. 100%
better on the Amiga than the ST. (don't forget that the regular ST's couldn't display as many
colors as the Amiga could on screen at once)

Today it's not as black and white as far as the system wars go. If you look at the consoles,
a few years ago you either had a Genesis or a SNES. Nowadays you own a Playstation, N64,
Dreamcast, and have the PS2 on reserve at Electronics Boutique and waiting to find more
info about Microsoft's X-box. I liked it when it was Atari 8/16 bit versus Commodore 8/16 bit.
The good old days are gone for sure.

Alkis Polyrakis <alkis21@mail.otenet.gr> wrote in message news:38D56B0A.7C7276@mail.otenet.gr...
> I apologize for the crosspost, but this concerns both of the groups. Do
> you remember the old fight of the 80s between Amiga and Atari ST users?
> Those were the days... Well I'm an Amiga user, and I had never seen an
> Atari in my life. I'm thinking of making a Kick off 2 section in my
> homepage, so I downloaded an Atari ST emulator (among others) in order
> to get some screenshots (don't worry, I deleted it now) from the ST

> version. I couldn't resist the temptation to download some games and see
> what the machine was all about... I was surprised to find a bunch of
> games inferior to the Amiga versions! Even the audio performance, of
> which I had heard so much about, was slightly better than the one of a
> Commodore 64!
> So am I missing something here? Which games were the best of the Atari
> ST?
> Ok, let's start talking about the old argument again.. :) I'm not trying
> to start a flame war, just a polite conversation.
>
>
> --
> 'I didn't fight my way to the top of the food chain to be a vegetarian'
>
> Polyrakis Alkis
> University of Patra, Greece
> Electrical engineering department
> ICQ #: 10123551
> URL: http://i.am/alkis
> (Click on the English flag if you're not Greek)

4147. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003261942400.73-100000@rakas>
Source record: 63793
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-26, kerstin.hoef-emden@uni-koeln.de wrote:

> In comp.sys.atari.st Nicholas Bales <bales@online.fr> wrote:
>
> > Hades and Milan are 030 and 040 TOS clones, which are
> > currently commercially available. The 040 Milan is just
> > being launched. These are based on ATX size motherboards
> > with PCI ports.
>
> I thought, Hades and Milan were 040 from the beginning. Hades
> is available as 060 already for longer, and Milan will have
> an 060 as well.

You are correct and Nick is wrong.

Eagle: 030
Medusa: 040
Hades: 040 or 060
Milan: 040 or 060

They all have ISA and PCI slots.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4148. FS: (UK) FREE ST S/W + MAGS

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8blgfj$m2p$1@news8.svr.pol.co.uk>
Source record: 63794

Following an unsuccessful "Bottom of Wardrobe Sale", I am GIVING AWAY the following:

ST S/W
======
View II, Blitz Turbo, Easy Text Plus v1.4, Mini Office-Comms module, Degas Elite, Family curriculum module, Terminator 2, Falcon Classic Collection (flight sim), Powermonger Platinum edition, Triad Vol 1 & 2, Hewson Premier Collection, R-Type, Slapfight, Outrun, Speedboat Assassins, Mega Lo Mania (Works on Falcon in ST-Low)

Various joysticks, Atari Mouse.

Magazines
=========
Atari World Iss 2 - 11
Atari ST Review Iss 30,31,33,34 & 35
ST Format Iss 68 - 79 and 82 - 86
ST Application Iss 62 - 73

All the above will be given away FREE and therefore the "purchaser" will be liable for postage/transport. I live in West Yorkshire, England.

If after 2 months I haven't received any offers they will be trashed!!

Thanks for reading this!

4149. FS: (UK) MicroVitec 1438 Autoscan monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8blgfk$m2p$2@news8.svr.pol.co.uk>
Source record: 63795

This monitor is in excellent condition, boxed with manual and power lead.
Displays all Falcon resolutions VGA/RGB. Needs a switchbox to work with
the ST. I am open to offers starting at 100 UKP (not including courier).

Also works with Amiga and PC, I believe!!

Please e-mail to the above address if you are at all interested!?

Quick sale appreciated.

Thanks for reading this advert!

Neil :-)

4150. FS: (UK) Falcon odds & sods

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8blgfl$m2p$3@news8.svr.pol.co.uk>
Source record: 63796

ANY offer will be accepted on the following:

Atari original 4Mb RAM Board

Nemesis Buffer board with free hot glue(!)

Epson SMD-300 High density FD - ex Falcon

Atari Falcon keyboard with TT-Touch clicks, in FreeKeys unit with home-brew aborted Mega ST type cable conversion. Needs soldering on Keyboard PCB - to solve loose connection malady!! Otherwise keyboard is in good condition and hasn't been used much, ie not worn out!!?!

PLEASE make me an offer I can't refuse on any of the above! Postage extra, I live in West Yorkshire.

Thank you for reading this!

Neil :-)

4151. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <mTrD4.219700$B6.1595429@quark.idirect.com>
Source record: 63797

```
On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
:On 25 Mar 2000 06:21:49 , Ken Macdonald wrote:
:
:>:>>>Can people please test it with their system and let us know here?
:>I tried the dhs site also (its on now in another window) with no
:>problems. using dans latest (1.4003) ovl, cab 2.7.
:
:Hi Ken!
:What stack are you using? I use StiNG. I'm now using Dan's OVL 1.4003 too,
:but it crashes the DHS site still. Olivier's 5.68 doesn't, but I need
:Dan's for its better cookie handling.

I am using STing also. version 1.22
I also updated the TCP, UDP, etc...
go to the RA page
http://www.ettnet.se/~dlanor/
(just cut and pasted that from the CAB hotlist!)
If you do not have 1.22, and upgrade, upgrade _everything_!
not just sting.prg, but the dialer and all

:Until Dan gets it sorted (though he thinks its StiNG's fault rather than
:the OVL), I'll just have to change to Olivier's whenever I need to check
:the DHS site.
:
:Anyone know if I can change to OVL whilst Cab is loaded, or do I have to
:quit out, change them over, and reload Cab?
:
:
:Cheers!
:
:
:
:James
:
:
: _____________________________________
: / /\
: / James Haslam / \
: / / || \
: / Email address: / || \
: / jfhaslam@zetnet.co.uk / /||\ \
: / / //||\\ \
: / Website: / \
: / www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
:/_____________________________________/_________________\
```

```
:
:List owner of the Cheshunt Computer Club mailing list
:-----------------------------------------------------
:
:
:
:
:.
```

4152. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Robert Karlsen <robeka@no_spam_online.no>
Message-ID: <tfsD4.24333$6b1.440444@news1.online.no>
Source record: 63798
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard <c.lennard@ukonline.co.uk> wrote in message
news:38DE240D.MD-1.4.4.c.lennard@ukonline.co.uk...
> Does an STE use a standard DD drive like the Amiga?

No, Atari disks is ~320K i think and Amiga the double and 1.76 MB with HD
disks.

4153. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <hxsD4.3491$p_6.91262@newsread2.prod.itd.earthlink.net>
Source record: 63799

On 22 Mar 2000 16:03:50 , DAVID L. ORMAND wrote:
>
>>I'll never understand why people let their love for a
>>particular machine create anger and hatred towards fellow mankind.
>>(note - I'm not directing this at you - just a general observation).
>
>The only hatred being directed ought to be at Bill Gates.
>
>The DOJ and Caldera/DR DOS cases underline the problem with Microsoft
>and the Story of a DOS GUI that Conquered the World through Market
>Power rather than Technical Merit.
>
>I have my own peeve - we used to run Borland C at work, which was
>superior to Microsoft C in every way - faster compile, smaller
>binary, better tools (MS didn't even have a grep program), nicer
>development environment, etc. Then when Windows came along, MS
>started putting in "magic numbers", which of course they knew, but
>any other compiler maker like Borland who didn't was SOL. Was
>this legal? I guess... maybe... Was it Good? NO! Not for
>competition, and not for us users.
>
>And the original Intel processor architecture is so inferior to
>Motorola's... but that's why 68K became the de facto standard in
>industrial controllers, rather than x86. It hasn't been until
>recently, when x86 won the market war, that embedded x86 products
>(even on VME, ugh), have started dominating.
>
>So the opinion being expressed is not hatred of mankind, but outrage
>against the situation where an evil software company and a mediocre but
>lucky silicon company have driven all the interesting machines (which
>came from technically brilliant companies with zero marketting savvy)
>off the scene.
>
>David Ormand *** Tucson, Arizona *** TMS9900 Lives! (sort of)
>--
>.
Newsgroups: comp.sys.atari.st
From: swampfox1@earthlink.net (John Garone)
Organization:
References: <38D56B0A.7C7276@mail.otenet.gr> <38D571E1.17C11F0C@cable.A2000.nl>
<38D60088.MD-1.4.4.c.lennard@ukonline.co.uk> <38D8189B.E7E35794@atarist.com>
<38D8A784.MD-1.4.4.c.lennard@ukonline.co.uk> <5r6idso1cucm0k8f6t97k5oh305olduo8g@4ax.com>
<8
bgthrrmd2@SOLAIR2.EUnet.yu> <kl3rds8jqlbuu4apf1pi

4fe3hnpdvh04u@4ax.com>
Subject: Re: Amiga vs Atari (vs PC - sorry)
X-Newsreader: NEWSie Version 0.94 (Atari)

On 25 Mar 2000 20:24:16 , Terry May wrote:
SNIP

>I don't think people decry the lack of diversity in VCRs because they all
>plug into any TV. Quite the contrary. If someone bought a VCR and then
>found it didn't work with their particular TV, they'd probably be a little
>angry.
>
>If one wants to insist that there is a lack of diversity, it certainly
>wouldn't be the fault of the PC; it would be because that's what the market
>wants.
>
>>And no, ataris are not produced. The numbers of Milans and Hades produced
>>are absolutely microscopic next to the volumes of PC clones.
>
>Hey, I got slammed for saying something similar. I'm trying stay out of
>trouble here. ;^)
>.

2 more cents:
Unfortunately the better system (tecnologically) does'nt always get top billing! Ex.: Satellite dishes vs. cable; gasoline vs. solar, etc. So why hate Gates? It's the way of the world!!!

For Terry May,
Maybe I'm misunderstanding something here, but VCR production is based on 'standards' not 'diversity'. Hence they all plug into a TV (VIDEO/RF or both)! This is notwithstanding PAL/NTSC/etc. And if I'm not mistaken, only a couple of companies actually design them (like Mitsubishi) for others like Pioneer! There's relatively "0" competition in that specific realm.
John G.

4154. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <38de5cb6.12033157@news1.usenetserver.com>
Source record: 63800
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

"Robert Karlsen" <robeka@no_spam_online.no> wrote:

>> Does an STE use a standard DD drive like the Amiga?
>
>No, Atari disks is ~320K i think and Amiga the double and 1.76 MB with HD
>disks.

Please ...

There were early 520STs with single sided disks - but all normal ST
and STes have DD disks. TTs (MSTes too?) and Falcons have HD.

It was also a very easy modification to put an HD drive in any STe
since the floppychip usually could handle the increased freq (16MHz)
instead of the standard 8Mhz. Then it was just to pop in an HD drive.

___/
_/

4155. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <38de5f0e$0$566@news.zetnet.co.uk>
Source record: 63801

On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
>On 25 Mar 2000 06:21:49 , Ken Macdonald wrote:
>
>>:>>>Can people please test it with their system and let us know here?
>
>
>What stack are you using? I use StiNG. I'm now using Dan's OVL 1.4003 too,
>but it crashes the DHS site still. Olivier's 5.68 doesn't, but I need
>Dan's for its better cookie handling.
>
Hi James,
I had similar problems when I started using Dan's OVL 14003 - 2
bombs and back to the desktop.
I had been accepting the cookie and, once I refused it, found I
had no problems. Strangely I AM accepting the cookie now yet the
problem seems to have gone away.....

Jim

4156. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Dalen Jurgens <thejurg@netzero.net>
Message-ID: <38DE6CEF.B7C0C0D7@netzero.net>
Source record: 63802

Holy cats!!! are you saying that the STe can do SIMM's?? When I had my 520ST
about 5 years ago, I had to do solder work for my extra 512K. Yikes!!

Ken Macdonald wrote:

> On 24 Mar 2000 19:31:55 , "William Sayers" wrote:
> :Whoops!!!
> :I just had a close look at my Atari and by scraping at the sticker a bit and
> :wiping it down
> :I found out that the sticker on my Atari says it is a 520STE the reason I
> :didn't notice this was
> :because the sticker had some dirt on it right over the E and muggins here
> :didn't bother
> :to scrape the dirt off and have a look but presumed that the letter that
> :could be vaguely seen
> :under the dirt was just a (tm) or an (R).
> :
> :[Covers face and feels immense embarrasment]
> :
> :So what is the 52STE's specification (Presumably similar to 520ST and
> :STFM's)?
> :
> :William
>
> DD floppy drive (720KB)
> grab 4 - 1MB 30pin SIMM memory modules, open the 520, pop them in,
> close the 4096 STe :-)
> see quickfaq.atari.org or is it faq.atari.org for more info
> actually http://bales.online.fr/atari
> ken
> the TAF guy

4157. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <SXtD4.4872$rx2.22967368@nnrp3.proxad.net>
Source record: 63803

Douglas Zander <dzander@solaria.sol.net> a �crit dans le message :
38dd9e0b$0$88804@news.sol.net...
> NEW INFO! I booted my hd up many times and tried to read very quickly
> what it said. I caught something that said, "GDOS error, use GDOSFIX to
> fix" (or something to that effect) So now I know which program is giving
> me the problem. But how do I fix it? how do I get into the C:\AUTO
> folder to remove the program "gdos.prg". Obviously, it must be run in a
> certain order and because the programs run in alphabetical order then
> gdos.prg is getting confused.

```
Pressing either ALT or CTRL during the boot should either bypass the auto
folder, or boot to a floppy. Instead of keeping the key pressed down, try
hitting it all the time during the boot process. If at first you don't
succeed, try and try and try again.

If this still doesn't work, try switching on the ST with the HD off. Wait
until the ST boots up on a floppy, then switch on the drive. Then run AHDI
or whatever HD driver you are using from a floppy. Then create the C icon on
the desktop. That should do the job.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4158. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <TXtD4.4873$rx2.22967368@nnrp3.proxad.net>
Source record: 63804
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Iggy Drougge <optimus@uno.canit.se> a écrit dans le message :
8biqateal6@dos.canit.se...
> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
> : So is it fair to compare the following?
> : 1024ST with the A1000,
>
> No, compare the 130 ST.

When did you see a 130ST in the shops? In was never released. There was a 260ST, but only available in very limited quantity. The first widely available ST was the 520 released at approx. the same time as the A1000, at least here in Europe.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4159. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <UXtD4.4874$rx2.22967368@nnrp3.proxad.net>
Source record: 63805

developer21 <dev21@bellatlantic.net> a �crit dans le message :
38DD8B89.83B70E39@bellatlantic.net...
> you're saying the atari doesn't need drivers? perhaps they are built-in
and
> you don't realize it.... correct me if i'm wrong, but the OS has to have
some
> type of logic written in to interface with any device. if so, then the
atari
> does have device drivers.

```
Yes, the serial/MIDI port drivers are built-in to the OS. The difference
with a PC is that these drivers are part of the OS, not something added on
to it. My point being that a multitasking environment like Windows is not up
to the task of real-time MIDI.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4160. Re: SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <VXtD4.4875$rx2.22967368@nnrp3.proxad.net>
Source record: 63806

developer21 <dev21@bellatlantic.net> a crit dans le message :
38DD2A57.BB1058CB@bellatlantic.net...
> STOP EQUATING "PC" with "WINDOWS"!!!! These words are NOT interchangeable.
>
> there are many other operating systems to be found including BeOS, linux,
> freeBSD.... i can go on.

Ok, well, in my experience 99% of PCs are actually running windows. When one is talking about a Linux-box or a BeOS machine, he might as well specify it in the message. If not, we can safely assume that he's running windows, can't we?

Of course, I'm pretty sure the PC's fast hardware is quite capable of doing the job. The problem is OS running on it. When we are talking real-time OS, we're not talking about hardware.

> what we are trying to get to the bottom of is whether your Atari claims of poor
> midi timing on "the PC" are actually due to windows..... i realize this
> newsgroup is for Atari, not "PC" or "Windows" but it pisses me off..... if
> you're going to bash then atleast take the time to learn about what you are
> bashing.

My claims are that the PCs poor MIDI timing are due a lack of real-time functionalities. I don't know how good Linux and BSD are at MIDI applications. I suspect BeOS should be pretty good, as it was designed with multimedia OS, but are there any apps? I'll probably be testing it next week when it goes free.

Of course, the killer OS for MIDI would be QNX or something similar.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4161. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10003261458220.126-100000@TT030>
Source record: 63807

On Sun, 26 Mar 2000, Bruce wrote:

> Hi all... I am looking to purchase a TT VME Graphics card such as a
> CrazyDotsII. If anyone has one for sale with or without a system I'd be
> most interested. Please email me and let me know!

Be prepared to pay at least $150 USD or more for such a card used.
I managed to get hold of a CrazyDotsII recently and it took $175
to get the seller to seperate the card from the system. ;-)

I have a Nova I no longer need, but it was spoken for before I had a
chance to even post it.

Good luck indeed...

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4162. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003262241040.73-100000@rakas>
Source record: 63808
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-26, Robert Karlsen <robeka@no_spam_online.no> wrote:

> Chris Lennard <c.lennard@ukonline.co.uk> wrote in message
> > Does an STE use a standard DD drive like the Amiga?
>
> No, Atari disks is ~320K i think and Amiga the double and
> 1.76 MB with HD disks.

Early 520 ST used 360k single-side, then later 720k double-side.

All 1040 ST/STFM/STE always used 720k.

Early TT030 and MEGA/STE used 720k, then 1.44m later.

Falcon and clones always used 1.44m.

All of the pre-Falcon machines can be upgraded to 1.44m easily.
Atari floppy format was always MS-DOS compatible, but lacked one
specific bit on the bootsector until TOS 1.04 when it was fixed.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4163. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <wyuD4.4895$mE2.23062733@nnrp3.proxad.net>
Source record: 63809
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard <c.lennard@ukonline.co.uk> a crit dans le message :
38DE240D.MD-1.4.4.c.lennard@ukonline.co.uk...
> Does an STE use a standard DD drive like the Amiga?

No, it uses a standard DD drive, _unlike_ the Amiga! ;-)

But so did the 1040STF and the later 520STF.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4164. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <xyuD4.4896$mE2.23062733@nnrp3.proxad.net>
Source record: 63810
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-Éric Racine <q-funk@funkyware.atari.org> a écrit dans le message :
Pine.MNT.4.10.10003261942400.73-100000@rakas...
> On 2000-3-26, kerstin.hoef-emden@uni-koeln.de wrote:
>
> > In comp.sys.atari.st Nicholas Bales <bales@online.fr> wrote:
> >
> > > Hades and Milan are 030 and 040 TOS clones, which are
> > > currently commercially available. The 040 Milan is just
> > > being launched. These are based on ATX size motherboards
> > > with PCI ports.
> >
> > I thought, Hades and Milan were 040 from the beginning. Hades
> > is available as 060 already for longer, and Milan will have
> > an 060 as well.
>
> You are correct and Nick is wrong.

```
I seem to end out wrong 90% of the time these days. That's what you get when
you spend too much time typing and not enough thinking. Maybe it's time to
shut up and go and hide under a rock. ;-)

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4165. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8blu8s$1j8$1@front2m.grolier.fr>
Source record: 63811

Bonjour Daniel :)

On 26 Mar 2000 16:47:19 , "Daniel L. Dreibelbis" wrote:
>actually. while you're at it, why not ask him about adding a feature
>that I've been finding quite useful on my Mac - access to the CDDB
>database to automatically download the titles and contents of the CD
>inserted to PlayMyCD's database when you're on the net?

I have searched and sent to Alain LARRODE, GNU sources of CDplayers using CDDB.
So he has the possibility to do this,
BUT he IS NOT and CAN NOT be connected to the internet for testing and development.

Maybye you should register to PlayMyCD and try to convince Alain ;-).

Bye

Rajah Lone

4166. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8blvmbkie1@nereid.worldonline.nl>
Source record: 63812

On 26 Mar 2000 09:20:36 , "Bruce" wrote:]
Hi

I wrote a lovely letter to TKR, who manufactured the Crazy Dot II once....
I got an answer back, they had found one card, which served as an ashtray !!!
Didn't have to pay anything.......Man oh man, I was happy !!
Now it sits in my TT for 2 years already and works flawlessly.....
But Bruce you have to look in the ST COMPUTER site, they have an ad-department,
where I noticed somebody , who sells a lot of these graphic cards !!
Be quick !!
Jos

4167. FS: Pioneer 32 CDROM Drive

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8blvuhkie2@nereid.worldonline.nl>
Source record: 63813

Hi

I have a Pioneer 32 SCSI CDROM internal drive for sale.
I live in Holland but can ship all over the world.
Make a bid, please give me a personal mail ....
Jos

4168. Re: Atari Magazines for the cost of shipping

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Brad <corbulo@mind_ATARI_spring.com>
Message-ID: <260320001639198273%corbulo@mind_ATARI_spring.com>
Source record: 63814

Lurk off/

Nooo.
Don't throw them! If you still have 'em, I want 'em!
Let me know postage and it'll be on the way!.
Thanks,
Brad

Check out my ForSale and Trade lists at:
http://www.mindspring.com/~sinbrad

remove the _ATARI_ to email

/Lurk on
aww the heck with it!
Lurk off/

(permanently)

In article <12YC4.1003$YJ1.78276@news.uswest.net>, fmatzen
<fmatzen@uswest.net> wrote:

> I have a lot of Atari mags to be given away to anyone. The catch is you have
> to pay shipping from Denver, Colorado (81 lbs. of mags). I will NOT go thru
> and find all the issue numbers and dates. I don't have the time. If
> interested message me. I will be throwing them away if I dont find a good
> home fopr them. And I DONT want to do that.
>
> These are the magazine titles in the collection.
>
> Atari Interface
> Current Notes
> ST X-Press
> ST Log
> Start
> Analog Computing
> ST Informer
> ST Connection
> Puget Sound Atari News
> DTP
>
> Thanks

4169. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <JFvD4.1873$w47.2871@nntpserver.swip.net>
Source record: 63815

> > I have IDE driver 6.06 and I want to use a 1.5gig 2.5" ide drive, problem
> is
> > my Falcon does not like it and won't format it :(If I upgrade to the V7
> > driver will that maybe work ?
> >

Hi,
Do you refer to AHDI 6.06? In that case, just don't try any more. AHDI can't handle IDE's larger than 1GB if I remember correctly. Get Uwe Seimet's HDDriver instead and it'll do the magic...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4170. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38de95a9$0$566@news.zetnet.co.uk>
Source record: 63816

On 26 Mar 2000 05:20:11 , Douglas Zander wrote:
>
<snip: a great deal of trouble>

When I had similar trouble, I did this (if I remember correctly; it's a
while ago):
1) switch on and immediately hold down every d*** key I could find, that is
ALT, BOTH SHIFTS, and even CONTROL.]
2) and I mean HOLD DOWN, not press and release and then hold.
3) Eventually appeared the Low Res desktop with A and B icons only.
4) Having AHDI.Prg on Floppy A (doesn't matter where),
click on it and wait to see what happens.
5) Click from menu INSTALL DEVICES and see what happens.
Your drives should then appear as icons.
If no C icon, install one and SAVE DESKTOP.
6) I think you can now rearrange your AUTO folder progs. If not,
rename AUTO to AUTO.X until you can do it later.
7) Click on A:\HINSTALL.PRG and choose drive C.
8) If I remember correctly, there's a message that the computer
will reboot.
Let it.
9) If all's well, it will boot from C: but ignore AUTO.X, so you can
rearrange it into a new AUTO folder and then reboot again.

BTW, you don't need to use HDX.PRG (which is for partitioning
or formatting).

Just let some other ST user confirm/deny/correct my memory (I have long
left the ST for a TT) before doing anything destructive.

Chin up!
Charles.

4171. CAB.OVL 1.4004 Binary Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38dea40c$1_1@athena.netset.com>
Source record: 63817

```
New update to my CAB.OVL
version 1.4004 (68000 & 030 binaries in archive)

Changes.

Fixed Cookie dates.
Modification to redirection routines. Should help with some
sites. (like www.mailbox.com). Hopefully doesn't make any worse.

http://www.netset.com/~baldrick/

Have fun,

Dan Ackerman
aka baldrick...
```

4172. Re: SCSI CD ROM

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200003261703.a25917@su2.maus.de>
Source record: 63818

Hi Chris,

CS>I have a spare SCSI internal CD-ROM, can that be converted to work as
CS>a external CD-rom ?
you'll need a box, a power supply and the appropriate cables (SCSI, I
still prefer 50 pin centronic) and a CD rom driver (METADOS is free,
but the .BOS and .DOS files may cost some dollars).

There are completely free drivers, but I don't know where to get them.

Und TTschï¿½
ps

4173. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Rick Jones <rickjones@extra.lanset.com>
Message-ID: <38DEB41C.E4EC40BE@extra.lanset.com>
Source record: 63819
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Iggy Drougge wrote:
>
> By that line of reasoning, Apple haven't produced a single Macintosh for
> the last five years.

That's true. The PowerMac is a new platform unrelated to the original
Macintosh except that it is built "in the spirit" of the original Mac.
It doesn't run Mac software except via an emulator. Anything which uses
an emulator is not truly the platform being emulated.

--
Rick Jones
Remove the Extra Dot to e-mail me

You ought to be in pixels.

4174. Re: Jack Tramiel, Shiraz Shivji and Co.

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8bmfpeimn1@cubacola.tninet.se>
Source record: 63820

"G Swaine" <g.swaine@the.gluepot.com> wrote in message
news:8bjjd2$6ii$1@newshost.comnet.co.nz...

MG: > Shiraz Shivji is an idol, but Jack Tramiel? Yuck!
:
:
GS: Without JT, we wouldn't have had an ST.
GS:
GS: It was him that brought Shiraz and co from C= to the
bankrupt
GS: Atari and designed the ST.

All true, but this still doesn't make JT an idol...
Unfortunately, in this time and age, most people admire you for
just being rich, which in my book is not enough reason to become
an idol. JT:s business style can be compared to the behaviour of
a rapist. Such a person can be "thanked" for the conception and
being of a child, which wouldn't have existed without daddy
rapist, but to approve of his "ways"? No.

MG

4175. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <04d5d57d.fa40ec96@usw-ex0103-019.remarq.com>
Source record: 63821

The 520 STe has four 30-pin SIMM sockets. From factory it had
two 256k SIMMS (total 512k). They are easy to upgrade! It sounds
like yours has been already.
Here are the upgrade choices:
2 x 256k (512k total)
4 x 256k (1024k total)
4 x 1meg (4meg total)
* 2x 256k + 2 x 1meg (2.5 meg total) This is possible, but
requires a software patch to fix a TOS bug.

1 meg SIMMS are available here in the USA for only $1 each used.
Get the most out of your STe! Get all 4megs for only four bucks!

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4176. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Kasper <kasper@industree.org>
Message-ID: <8bo58a$r78$1@odysseus.uci.kun.nl>
Source record: 63822

> Seeing as the VME slot is rather widespread (I've got a router systen
> thingy here built entirely around VME, and the old Suns used them quite a
> lot, too), how come no-one has written any drivers for cards not expressly
> designed for atari use?
> There are a lot of old Sun systems with VME cards going for low prices on
> online auction sites, and I know that there have been some Sun cards used
> on TTs or MegaSTEs under NetBSD. Are there any particular problems
> concerning foreign VME cards under TOS?
> This could solve the Ethernet problem, too.

Hmm, at the place where I happened to have found a TT, many ST's and some
more
Atari stuff, there have also been some Sun thingies. And now I can imagine
what VME
is :) I've also got many NCD-terminals, which have VME-ethernet cards. Are
they TT
compatible?
I'll keep my eyes open for other VME-cards... And let you ppl know when I
found
something...

groetjes,
Kasper

4177. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954178818-576183AEicMi@sweet3.freeserve.co.uk>
Source record: 63823

Hi Pete

>Part of my problem has been with getting the hotlist set up, because
>it's quite different in 2.7 from that described in the manual that came
>with it - which was for 2.5!

What do you mean by setting up the hotlist??.

Its done automatically here, i hit Alt-H and use the buttons to
create/select a theme and then add entry(s) from the cache or whilst
online.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4178. Re: Very sad day for the Atari communit

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954178820-576779AEicMi@sweet3.freeserve.co.uk>
Source record: 63824

Hi Charles

>I too am shocked by the devastation caused to her site. I would like to
>send an email to her expressing my disgust and condemnation of the
>dandalism, but I don't know her email.

Whilst i /totally/ disagree with this vandalism i do think that we are over-reacting a bit, its not as if she's suffered any harm, i would have thought that she'd have a backup and could easilly rectify the problem in a matter of minutes.

Lets calm down there are more serious issues in life.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4179. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954178824-577367AEicMi@sweet3.freeserve.co.uk>
Source record: 63825

Hi Derryck

>I always announce new stuff in this newsgroup, I don't know what's
>happened to the .announce group, black hole AFAICS.

Do you actually post in there, ive not had anything in there for eons??

BTW, can you recommend any user groups/clubs close to the M25 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4180. Re: New in at the DDP web site :-)

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954178826-577947AEicMi@sweet3.freeserve.co.uk>
Source record: 63826

Hi Derryck

>Fresh in this month is the English RSC file for Durs Lochar's Phototip
>utility. If you've got a digital camera you need this utility (formerly
>Olympia), to grab images from it, create catalogs and far more.

I downloaded this PhotoTip only to discover its cripple-ware, wish it was
more obvious.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4181. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8bqn90$3h5$1@newsg2.svr.pol.co.uk>
Source record: 63827

HI Steve

> WHy is it that when i open a atari base i'm seeing loads of ball ox about
> Amiga's. Doesnt this belong in an advocacy base!!!
>
> If i wanted to see Amaiga vs. Atari crap i'd subscribe to comp.sys.synclap

I'd have thought the debate/argument would have dried up by now, surly there
nothing left to be said about the two different computers.

Bfn Ste

4182. Gemulator Date Setting

Newsgroup: comp.sys.atari.st
Date: 2000-03-26 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8bqn91$3h5$2@newsg2.svr.pol.co.uk>
Source record: 63828

Hi

I'm having a problem with Gemulator and the date, is there anyway to stop Gemulator from resetting my PC's date to 1989, as it is coursing no end of problems with Windows every time I run it.

I was hoping to be able to use my SCSI HD drive that have all my Atari software installed, but until the date problem can be sorted out all its doing is gathering dust.

Any help appreciated.

Bfn Ste

4183. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bncpp$dm9$4@dos.canit.se>
Source record: 63696

Lonny Pursell <atari@SYNTAX.ERROR> skrev:
: On Sun, 26 Mar 2000, Bruce wrote:

:> Hi all... I am looking to purchase a TT VME Graphics card such as a
:> CrazyDotsII. If anyone has one for sale with or without a system I'd be
:> most interested. Please email me and let me know!

: Be prepared to pay at least $150 USD or more for such a card used.
: I managed to get hold of a CrazyDotsII recently and it took $175
: to get the seller to seperate the card from the system. ;-)

Seeing as the VME slot is rather widespread (I've got a router systen
thingy here built entirely around VME, and the old Suns used them quite a
lot, too), how come no-one has written any drivers for cards not expressly
designed for atari use?
There are a lot of old Sun systems with VME cards going for low prices on
online auction sites, and I know that there have been some Sun cards used
on TTs or MegaSTEs under NetBSD. Are there any particular problems
concerning foreign VME cards under TOS?
This could solve the Ethernet problem, too.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4184. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Edward Williams <zsystems@classicnet.net>
Message-ID: <sdudnqi5lul28@corp.supernews.com>
Source record: 63697

the reason for the failure is the wintel's dominance and stupid management
nuff said

In article <OB4D4.2778$%I4.12334148@nnrp1.proxad.net>, "Nicholas Bales"
<bales@online.fr> wrote:

>
> Steve Sweet <steve@sweet3.freeserve.co.uk> a ï¿½crit dans le message :
> 953988094-262614AEicMi@sweet3.freeserve.co.uk...
>> Yo!, dudes,
>> WHy is it that when i open a atari base i'm seeing loads of ball ox about
>> Amiga's. Doesnt this belong in an advocacy base!!!
>>
>> If i wanted to see Amaiga vs. Atari crap i'd subscribe to comp.sys.synclap
>
> Actually, I find the conversation quite refreshing up to now. For some
> strange reason it hasn't yet turned into an Amiga vs Atari flame war yet,
> but an intelligent comparison of two very similar platforms and the reasons
> of their failures.
>
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>
>

4185. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <38DF3BB0.859775E1@usa.net>
Source record: 63698
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Iggy Drougge wrote:
>
> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
> : Does an STE use a standard DD drive like the Amiga?
>
> AFAIK, the ST uses a standard DD drive, the Amiga does not.

AFAIK both used standard DD drives, but different controllers and
formats allowed the Amiga to store 880k as standard.

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

4186. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: pvalli@paju.oulu.fi
Message-ID: <8bnebh$6uv$1@ousrvr3.oulu.fi>
Source record: 63699
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.amiga.games Martin-?ric Racine <q-funk@funkyware.atari.org> wrote:
> You can say that "real" Macs disappeared wehn Mac OS stopped
> supporting the 68k line, which was around 7.6.x (cannot remember
> the exact version off-hand).

MacOS 8.0 supports 68k. I use it with emulator on my Amiga...
I think 68k was dropped at OS 8.5.

4187. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003271447280.67-100000@rakas>
Source record: 63700

On 2000-3-27, Iggy Drougge <optimus@uno.canit.se> wrote:

> Seeing as the VME slot is rather widespread, how come no-one
> has written any drivers for cards not expressly designed for
> atari use? This could solve the Ethernet problem, too.

Mainly because commerical VME cards are considered industrial
equipment and sell with a correspondingly high price tag.

Also, several manufacturers flatly refuse to provide programming
docs or open source drivers. They support mainly OS9 and that is
the only thing used on the VME market, in their opinion.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4188. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38DF5476.3EFD121B@europe.com>
Source record: 63701

> PRG: text or GEM program (deprecated, except for AUTO folder)
Who said it was "deprecated"? I thought it was used by multitasking apps
since MultiTOS? Anyway according to default DESKTOP.INF settings, APP seems
to be totally equivalent to PRG, isn't it?

4189. Midi Timing: Atari vs PC

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8bnqug$11u$1@nnrp1.deja.com>
Source record: 63702

Hello All:

As of late there have been discussions regarding Midi Timing: Myth or reality on a PC vs Atari. I asked the Question to Jim Johnson, who is in a very good position to answer the question intelligently since he has coded for Atari (DR T software) and now for PC (Technotoys)His reply is the BEST I have heard, so he gave me permmission to post it here. Hope this clears some things up and presents some interesting reading as well.

Tim

QUESTION: How is Midi Timing on a PC?

JIM JOHNSON REPLIES:

Boy, this is a tough question.

First of all, there is some a nugget of truth in the myth that Windows
cannot do accurate MIDI timing. The nugget is this: Yes, a single-tasking
OS, because it is only doing one thing at a time, will have fewer timing
problems than a multi-tasking OS. A Commodore 64 (1 mHz, 8 bit) has great
MIDI timing. And it is possible for Windows to have cruddy timing, but it
doesn't have to.

Here are the things that can make Windows programs have bad timing:

1) 32-bit code. Win 9x and Win NT do not allow 32 bit code to be executed
from interrupts, which is necessary for obtaining tight MIDI timing. I
can't understand why they overlooked this, but from reading their excuses
for it
(http://msdn.microsoft.com/library/techart/msdn_mlatency.htm) it sounds like they simply didn't think about it until it was too late! The
solution is to put all MIDI code in 16-bit DLLs, which is technically
challenging, and a step that the vast majority of part-time MIDI

programmers simply overlook. So a lot of shareware and freeware MIDI
programs will have atrocious timing for this reason - and I think this is
the primary contributor to the impression that Windows has bad timing.

2) Disk access. Windows hits the hard disk a lot - for all the usual
reasons, but also because of its screwy memory management default settings
(search the web for a program called Cacheman - it's amazing what it
reveals about Windows). With IDE hard drives, especially if DMA is not
enabled, this can cause glitches in the timing. The solution to this
problem is to use a SCSI hard drive, or to make sure DMA is enabled for any
IDE drives.

3) Modem activity. For some reason, when my modem is firing up (dialing), I
get timing glitches. Presumably this is because the modem is blocking the
interrupts.

In my experience, when the previous conditions are satsified, Windows MIDI
timing is as tight as it ever was on the Atari.

Jim Johnson
Metaphoric Software

Makers of Techno Toys
Software for Electronic Music
http://www.technotoys.com
info@technotoys.com

--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4190. Re: Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bnq0r$6l2$1@SOLAIR2.EUnet.yu>
Source record: 63703

Steve Stupple <steve@atari.org> wrote in message
news:954150872.7333.1.nnrp-04.c1ed1184@news.demon.co.uk...
>
.
>
> For what I can gather you will also need TOS 2.06 to access the extra
memory
> and it's possible to go to 16meg..
>

14 MB is limit, because ROM (TOS) begins at $E00000.

PP

4191. Re: Info on connecting other games/computers to my ST color monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8bntj6$kq0$1@news.stortek.com>
Source record: 63704

"Antonio Angel" <anlor27@MailAndNews.com> a crit dans le message news:
38E125D0@MailAndNews.com...
> Can anybody help me?
> I want to know if my ST color monitor (US) has other uses.
> Please reply to

```
Anything that outputs an RGB signal can be used, as long as you build an
adapter for the connector. It might not take composite video though.
```

4192. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: ehaines <ehainesNOehSPAM@courierpub.com.invalid>
Message-ID: <11548f48.7ae66dfd@usw-ex0106-045.remarq.com>
Source record: 63705
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <kvvC4.1620$cq4.5074052@nnrp4.proxad.net>, "Nicholas
Bales" <bales@online.fr> wrote:
>> Well, no, actually the Spectrum was essentially non-existant
in
>> the U.S. so I missed out on that bit of rivalry entirely. :)
>
>Yeah, but didn't you have the Speccy's predecessor, the ZX81
re-badged as
>Timex something?

Ah yes, the Timex-Sinclair. It was only for people who were
desperate to have something that resembled a computer but who
didn't have any money....

--Eric

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4193. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38DFA984.49D2699@ulster.net>
Source record: 63706
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Joachim Froholt wrote:

> > Although I think the Amiga 500 would count. Wasn't it just an A1000 repackaged
> > to look like a 1040ST? (Why they would do that is beyond me)
> >
>
> No, it was an A1000 with less RAM and stuff, designed for people with thinner wallets :)

i thought the A1000 came with 256k while the A500 had 512k?? and it was a repackaged A2000 not a A1000 then - i think the 500 and 2000 both
had later version ROMs and WB right?? but all 3 were pretty identical - it was with the A3000 that Commodore came out with the ECS chipset
and the 2.0 ROMs and WB.. im not sure but i think thats the progression..

> The different Amiga models have been different enough to warrant being different models, but they're all Amigas.

i thought the general consensus was that there wasnt enough difference - hence the AGA 1200 and 4000 being too little too late.. Commodore
sticking with a 7MHz processor for over 5 years and all.. dont get me wrong i still love and have owned just about all of them at one time
or another..

y'r pal -kK

4194. CLI in an ACC?

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8bo5iv$q78$1@SOLAIR2.EUnet.yu>
Source record: 63707

For years I have used a little accessory program (named simply SHELL.ACC), dated as far back as 1986, which is a basic command-line-interpreter- useful when one remembers to do something from within an application, or even activate another TOS program. I don't remember now where I obtained it, is it public domain or not. It did what it was supposed to do, so I have not wondered much about its obsolescence or otherwise (though I noticed that it clashed with some applcations), or is there something better with that functionality.

Several days ago I stumbled across a LIMITED DEMO of another CLI accessory named COMMAND! (exclamation mark being part of the name). It was made ten years ago by "Intrinsic Software" and it does about the same things as the one I have, except that it does that nicely in a window, instead of on full screen.

So, does anybody know has this nice COMMAND! accessory (full version) by any chance (being old, and all that) been made public domain meanwhile, or is there some other (newer) ACC or CPX that is PD and has similar functionality. And, of course, where can such a thing be found?

Thanx in advance.

PS: I suppose that someone might suggest using a multitasking OS and some sophisticated shell, but that would be an overkill and not really practical for everyday use on a 8MHz/4MB Mega.

4195. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8bo6jprih1@SOLAIR2.EUnet.yu>
Source record: 63708

On 25 Mar 2000 11:02:39 , Terry May wrote:

>So it would be okay to have VME dominate, but it's not okay to have your
>choice of serial, parallel, SCSI, firewire and USB? I thought you wanted
>diversity?
>
>>a domination of cheap SCSI mass-storage devices instead of IDE ones,
>>or VMS as a standard operating system...
>
>Again, it looks like you're looking for something else to dominate rather
>than looking for diversification.

Hi, Terry;

It seems that the phrasing of my last message was very unfortunate and unwise, and yes, it really reads as if I wanted something else to dominate- but that is not what I meant at all! I wanted to express something of a feeling that the pruning of the branches on the home-computer evolution tree has, perhaps, happened too early and maybe not always to the benefit of the most promising ones. I am aware of a need for standardisation, but maybe the evolutionary chaos should have reigned a litle bit longer.

I have no particular liking (or disliking) for the VME bus- in fact I have never used a VME-equipped device in my life; that was just an example of something that might have happened differently, but didn't.

It is about the same for SCSI/IDE- Martin Graiter has just said that they are not too different. I think that the slight advantages of SCSI that he mentioned might have better qualified SCSI than IDE for general use, but instead SCSI is regarded as a somewhat exotic solution for higher-performance systems, isn't it. But maybe it is not too important.

>You still have Ataris and Macs.

Indeed. It is good that atl least there are both of them- though the weird pricing policy of Apple has made Macs much less of a competition than they should be. However good a Mac may be, it can't be so good as to be three times more expensive.

>You have many, many different types of PCs.
>You have different types of laptops and handhelds.
>[...]
>and many different motherboards, hardware add-ons, etc..

Yet they all seem quite similar to me- (almost) the same processor, same bus, etc. But I don't use PCs much, so maybe I can't recognize the subtle differences (who was he that said "to a sheep, another sheep no doubt

seem different"?)

>don't see this loss of diversification. If Atari was the dominant platform,
>would you still be worried about diversification? Judging from your
>comments above, probably not.

But I think I would be. Frankly, I would have preferred a computer
running VMS with a nice GUI :) Though, nowdays maybe it would be best to
wish for a QNX machine. Btw. relating to DEC, some PDP-11 computers once had
a layout that may probably look comfortable even today for those who like
modularity: a passive backplane, while CPU, memory, interfaces and
everytyhing else were on separate little boards plugged into the backplane
(probably not very convenient for today's high speeds, though...)

I am aware of Atari's limitation in speed, video and a limited OS.
Yet it is such a compact, simple, handsome pet...

4196. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8bo5ooqdu1@SOLAIR2.EUnet.yu>
Source record: 63709

On 25 Mar 2000 03:02:48 , "Martin Graiter" wrote:

>Looking back one cannot help but wonder why the ST range didn't
>have better color graphics and sound from the very beginning?
>The MIDI interface and the brilliant monochrome monitor vere
>genial moves, but it surprises me they did save on excluding a
>real harddisk interface?

It seems that some unbelievably unwise design and marketing decisions
of both Atari and Commodore will remain an eternal source of wonder...

Btw. as far as I know, Amiga did have quite unspectacular graphics at the
beginning, too, didn't it? But it has advanced faster, later on.

>: A PC with any OS is still the same board with the same CPU, the same
>: principles and logic of functioning, etc. For example, has computer history
>: taken a differnt turn, or in some alternate universe, we might have had
>: VME bus as the universal wide-spread expansion provision. Or, maybe,
>: a domination of cheap SCSI mass-storage devices instead of IDE ones,
>: or VMS as a standard operating system...
>
>The VME-bus isn't specially particular, and contrary to some
>myths, there is no significant difference between the SCSI and
>IDE solutions! The SCSI can queve commands, and that's it. Only
>reason for wanting to explicitly use SCSI over IDE would be for
>the ability to attach more units.

Oh, but I did not say those would necessarily be better. Just that it might
have happened that some other solutions could have been as successful as
the accepted ones.

Cu.

4197. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8bo788$jh8$1@plutonium.compulink.co.uk>
Source record: 63710

In message <953723184-059711AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>We still don't know the purpose of the icon with the series of horizontal
>lines, however the other icon changes to reflect whether it's a URL or a
>link to a local HTML document (a representation of a floppy disk).

See below. I said in my original message:
>>Does anyone have any instructions about the new hotlist in CAB 2.7 -
>>English or German? If so, any chance of a copy, please?

Your 'partner' Dennis has been kind enough to send me the German HYP for
CAB 2.7. I haven't had time to read it all, but it has solved the above
problem. The relevant bit translates as:

There are small icons before each entry (in the hotlist). A diskette
icon means that the URL points to a file on the hard disk, a globe
that it points to a URL in the WWW. In front of these icons there is a
further marker, which can be switched on/off with a mouse-click. The
module for checking the hotlist will only check those entries for which
this marker is switched on.

Why SySol couldn't have included this in their manual is beyond me...

Regards, /Peter/

>
>To expand this out, how about some hints and tips using CAB? For example,
>clicking on a link with the (Shift) key opens the page in a new window,
>save time if you need to go back to the original page.
>
>--
>Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
>http://www.cix.co.uk/~derryck/index.htm
>---
>
>

4198. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8bo789$ji0$1@plutonium.compulink.co.uk>
Source record: 63711

In message <8bajf0dsf1@news.stortek.com>, bales@online.REMOVETHIS.fr said:

>> My question is: what's the difference between a *.TOS file and a
>> *.PRG. Both seem to run programs that have an interface. With the ones
>> I have tried, TOS files have a non-gui interface while PRG files have
>> gui interfaces.
>
>You've just answered your own question. The difference between a TOS and a
>PRG is that PRG (and APP) use GEM.

Also, IIRC some of the early operating systems only allow *.TOS programs
in the AUTO folder, not *.PRGs.

The practical effect is that *.TOS applications tend to write directly
to the screen (though diverted to a VT52 window by MagiC) and of course
need keyboard input of some kind if any options are offered.

For the sake of completeness, not all *.TOS files are applications in
their own right. This extender is also used for self-extracting archive
files - a double-click extracts the archive to disk, so the user need
not have an archiver program.

Regards, /Peter/

4199. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38DFADB0.66290AA1@ulster.net>
Source record: 63712
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nicholas Bales wrote:

> Chris Lennard <c.lennard@ukonline.co.uk> a ï¿½crit dans le message :
> 38DB35AE.MD-1.4.4.c.lennard@ukonline.co.uk...
> <snip>
>
> > And the CD32 wasn't the first failed
> > Commodore console, C released a console version of the C64 (just as
> > the CD32 is a A1200 with a CD drive) and it also failed miserably.
>
> Atari actually did the same and launched a console based on the Atari 8bit,
> this was launched at the same time as the 130XL and 520ST. Flop again.

i remember seeing an Atari (this was post 2600) that looked like a computer (A500ish) but with colorful buttons on it (i think it the chassis was white though) and it was hyped as an interactive console - like you wouldnt need to go out and buy any games because you could just make your own.. my memories of this are very vague but do you know what im talking about?? to be honest i remember wanting it quite bad (i think i was still playing my 2600 at home at the time and i was quite smitten with Atari - their logo still kicks ass)..

as long as were talking about things best forgotten - i was mucking around a surplus store and i found a Commodore Colt.. any idea what that was?? thanks!!

y'r pal -kK

4200. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <TIuTtBAkJ634Ewh3@stretton0.demon.co.uk>
Source record: 63713

```
In article <38df1610$0$564@news.zetnet.co.uk>, JI Logan
<jlog@zetnet.SNIPco.uk> writes
>On 27 Mar 2000 00:30:41 , Douglas Zander wrote:
>
>|It worked! Thank you all! Thank you! Thank you! Thank you! Thank you!
>
>Great.
>
>|I now have access to my hard drive! Thanks to everyone who offered help.
>|The ahdi.prg did not help, it did not work. What did work was using the
>|ICDBOOT.PRG I had tried pressing all kinds of keys and stuff but none
>|of that worked. But the ICDBOOT.PRG was the only thing that worked.
>|Thanks all of you!
>|
>|Now I need to know which of these programs I really need and what order
>|to place them in the AUTO folder: (these programs were in my auto folder)
>|
>|CACHE100.PRG
>|DRVIN.PRG
>|FIX_GDOS.PRG
>|FOLDR200.PRG
>|GDOS.PRG
>|MFP.PRG
>|POOLFIX4.PRG
>|SETTER.TTP
>|TOS14FIX.PRG
>
>SETTER.TTP is used by _you_ to alter settings in DRVIN and MFP. I
>don't know if TTP programs automatically run from the AUTO folder
>but I assume that they do and I have mine disabled by changing it to
>TTX.
>Do not change the setting on setter.ttp as this will not affect your
start up *as mention tos takes parameters it is only there to adjust
your drivin and mfp
>DRVIN and MFP should be towards the end (I think).
>
>I wonder if you need all of POOLFIX, TOS14FIX, CACHE100 and
>FOLDER200? Check your documentation.
>Gdos likes to start first but if your hd driver is first make sure gdos
is second.
>If in doubt remove the lot, then start to add one at a time, most
>important to you first.
>
>
```

regards--
john oakes

4201. Re: Information on Wensuite

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: john oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <JIPV9FAgS634EwDu@stretton0.demon.co.uk>
Source record: 63714

In article <m.ravasini-2603001703500001@to1-740.tiscalinet.it>, Marco
Ravasini <m.ravasini@tiscalinet.it> writes
>In article <B1HX5DAFb624EwrX@stretton0.demon.co.uk>, john oakes
><oakesy@stretton0.demon.co.uk> wrote:
>
>> Hello.
>> Does anyone have any information of Wensuite3. Which was
>> reported in the last issue of Atari Computing. It did mention it's
>> web site, but when I tried to look for it, I just got rejected.
>> regards--
>> john oakes
>
>Hello John,
> try http://oxo.systems.online.fr/
>
> ciao
>
> Marco
THANKS MARCO just downloaded from the wensuite site and trying the prg
out
Med vennlig hilsen--
john oakes

4202. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38dfba58ed2960@online.be>
Source record: 63715

on Sun 26-03-2000 14:11 Edward S. Baiz Jr. wrote:

>>I do like PlayMyCD but due the above describe problems I don't use it
>>anymore. Alexander Clauss's version works juust great here.
>
>Alexander Clauss's program does the same thing for me only worst and
>more often. it would slow down programs while a CDwas playing,
>something PlayMyCD does not (at least for me).

Now that is just the opposite of my experience. With cdp.app I never
noticed any slow downs and never have had any bus error or whatever.
Note I'm using betaDOS with spin.xfs (MiNT driver).

PlayMyCD has sofar never crashed but again it slow downs other programs.
Furthermore the popups of PlayMYCD doesn't come up smootly.
I just wonder why my HD is spinning as long as PlyMyCD is playing a CD. I
don't like this and I don't this is very healthy for my HD too.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4203. Re: CAB.OVL 1.4004 Binary Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <2FOD4.6406$p_6.206275@newsread2.prod.itd.earthlink.net>
Source record: 63716

On 26 Mar 2000 18:58:04 , Dan Ackerman wrote:
>
> New update to my CAB.OVL
> version 1.4004 (68000 & 030 binaries in archive)
>
> Changes.
>
> Fixed Cookie dates.
> Modification to redirection routines. Should help with some
>sites. (like www.mailbox.com). Hopefully doesn't make any worse.
>
> http://www.netset.com/~baldrick/
>
> Have fun,
>
> Dan Ackerman
> aka baldrick...
>
>.
OK Dan,
CAB cookie dates look good!
John G.

4204. Re: Combined Atari/Amiga expo

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <0IOD4.6416$p_6.206275@newsread2.prod.itd.earthlink.net>
Source record: 63717

On 27 Mar 2000 11:16:51 , Terry May wrote:
>On Mon, 27 Mar 2000 08:36:03 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>On 25 Mar 2000 15:33:56 , Terry May wrote:
>>>On Sat, 25 Mar 2000 23:41:04 +0100, Dan <aahuls@xs4all.nl> wrote:
>>>
>>>>Just to let you know there will be an important, combined Atari/Amiga expo in
>>>>Neuss (Germany, near D�sseldorf) on 10-6-2000 and 11-6-2000.
>>>
>>>Hey, maybe the people in the Amiga vs. Atari thread can strap on the gloves
>>>and go at it. ;^)
>>>.
>>Terry,
>>Now, now Terry! I'm sure you meant to say 'get together and burn one' (:->)~
>
>Yeah, something like that. ;^)
>.
Wish I was a bit closer to attend (long swim)!
John G.

4205. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38dfb16b.0@news2.cluster1.telinco.net>
Source record: 63718

```
On 26 Mar 2000 21:35:18 , Trevor Spencer wrote:
>On 24 Mar 2000 23:16:52 , Steve Sweet wrote:
>>Your obviously hanging with the wrong crowd, stick with us for an easy
>>ride.
>
>It's true, hangs head, I'm a relative newcomer, only having been
>subscribed (and contributed to on the odd occasion) this newsgroup for
>about 18 months now! :-))

Steve, does Trevor know what he's letting himself in for here!! ;-)
This is the man who inspired me to buy the Veloce+4 for my STe so can
do no wrong in my book - even though he likes using software versions
3-4 years out of date! :-)

Cheers
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'
```

4206. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38dfb16c.0@news2.cluster1.telinco.net>
Source record: 63719

Hi James,

On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
>Until Dan gets it sorted (though he thinks its StiNG's fault rather than
>the OVL), I'll just have to change to Olivier's whenever I need to check
>the DHS site.

Have tried the version 1.4004 today and the DHS site seems to load
fine atm - like you I found it wouldn't work before. The cookie
time/expiry date seems to work for Egroups but not for Onelist, still
circa 1970 on checking.

>Anyone know if I can change to OVL whilst Cab is loaded, or do I have to
>quit out, change them over, and reload Cab?

As far as I know (I may be wrong) but the OVL version is initialised
as part of the start up sequence of CAB so I would assume CAB must be
restarted to use another OVL - I've tried here with no luck.

Thanks *again* to Dan for his time spent on this.

Cheers
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'

4207. Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Mike Chandler <zonk579@IHATESPAMannex.com>
Message-ID: <FPOD4.6447$p_6.200318@newsread2.prod.itd.earthlink.net>
Source record: 63720

Can someone tell me where I might be able to find a reasonably priced Atari ST computer? I was an Atari 8bit enthusiast for years and have been dying to try the ST.

Does anyone have one for sale or know where I might buy one?

Thanks,

Mike Chandler

NOTE: If replying by email, remove the 'IHATESPAM' portion of my address before sending the message ;)

4208. PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <IXOD4.6468$p_6.206275@newsread2.prod.itd.earthlink.net>
Source record: 63721

Hi All,
Anyone here familiar with PAY PAL E-mail payment method? If so, is it secure and safe enough to use. It might be handy in buying Atari software from overseas sites needing foreign currency or which have innaccessable credit card pages using CAB!. USPS is a pain in the butt when it comes to International money orders made out in UKP, etc.!
John G.

4209. Need ST 520 parts

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Eric Chomko <chomko@IDT.NET>
Message-ID: <8bofpq$s65@nnrp2.farm.idt.net>
Source record: 63722

I have been slowly putting together a 520 system. Currently I have:
520 CPU case w/KB
monitor w/cable
mouse
floppy disk drive w/PS

What I DON'T have is:
System PS (looks to be a DIN 5 connector)
floppy drive data/signal cable (DIN 14)

I have other Atari adaptors for trade and loads of PC and Mac stuff for trade. I can pay for the cable and PS as well. I live in Maryland near Washington DC.

Eric

4210. Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <38dfc75b.0@news.pacifier.com>
Source record: 63723

MC> Can someone tell me where I might be able to find a reasonably
MC> priced Atari ST computer?

Can I tempt you with my STe?

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus
handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus
handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy
drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred
Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the
cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software),
improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro
Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones
with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine
files, and STReports downloads and manuals. (Also the Best Electronics
catalog).

Cords, powered monitor switch (will switch from one monitor to another
including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

4211. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003272344160.67-100000@rakas>
Source record: 63724

On 2000-3-27, Terry May <outrider@lvcm.com> wrote:

> Wasn't SCSI around long before IDE, and in fact is still around?

SCSI is older, but was designed with expansion in mind.
IDE is mainly a direct TTL-level interface to the hard-disk.

> If IDE has become the dominant interface, it isn't because
> SCSI never got a chance. It's because apparently the market
> has made it dominant, because of price or ease of use or
> whatever.

Price and ease of interfacing. SCSI is somewhat more involved.

Think of IDE as plugging a light bulb straight onto a battery.

SCSI is equal to turning the light on through a series of relay
switches. Needless to say, the relay situation is costlier and
more involved, but it allows controlling several more devices
than a single battery can handle and doing so in an ordered
method, while IDE is a straight ON/OFF switch, so to speak.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4212. SV: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <D%PD4.2289$w47.4114@nntpserver.swip.net>
Source record: 63725
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

:) Hi!

Isn't this a bit like telling people the Atari is a 8mhz computer with 256k ram, and the Amiga is a 68040 based computer with 64mb ram + internal 38 gig HD and 24 bit sound & graphics?

OK then, the PC is a 4mhz 8088 based system with no internal harddrive..

:-)

/Peter

Robert Karlsen <robeka@no_spam_online.no> skrev i diskussionsgruppsmeddelandet:tfsD4.24333$6b1.440444@news1.online.no...
>
> Chris Lennard <c.lennard@ukonline.co.uk> wrote in message
> news:38DE240D.MD-1.4.4.c.lennard@ukonline.co.uk...
> > Does an STE use a standard DD drive like the Amiga?
>
> No, Atari disks is ~320K i think and Amiga the double and 1.76 MB with HD
> disks.
>
>
>

4213. SV: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <TaQD4.2316$w47.4229@nntpserver.swip.net>
Source record: 63726

Hi!

I agree - the PC has better or equally good timing IF you manage to find the right combination of hardware. However this is not allways very easy. Even when you have a good soundcard you can get bad timing with some motherboards.. Quite strange. The best I've come across so far is a midiinterface for the parallellport, and that's a bit odd when parallellport devices usually hogs the CPU completely...
I also get better timing then I run my old 16 bit Cubase v2.8 in Windows 3.11 (!)

/Peter

Claes Holmerup <claes@holmerup.com> skrev i diskussionsgruppsmeddelandet:55xD4.1906$w47.3012@nntpserver.swip.net...
Hi,
This is heavily pro-PC, but when people say things that aren't true, I simply have to react...

> > I was always wondering if the BAD Midi timing thing on PC's was a Myth or
> > reality. I was told that Atari has the tightest midi timing, so that
> > is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
> > you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
> > even on our modern day PC's?
>
> It's absolutely true. Windows has absolutely no real-time functionality, so
> programmers cannot use the system to launch real-time events like MIDI. They
> have to work around this by programming their own routines, which is messy
> and leads to instability.

In the dark ages, PC's couldn't cope with midi or midi/audio sync - but today, it's a whole new ballgame.
You need somewhat more knowledge to put together a PC that works well with midi than you need with an Atari, but it's really no big deal. Avoid cheap soundcards and use a dedicated midi interface - either as a separate card or a unit connected to a serial or USB port (but not integrated on the soundcard). There's your perfect midi sync that's just as tight as on any Atari machine.
There's still the well known SoundBlaster problem, with extremely poor midi timing and midi/audio sync. This is due to the soundcard and not to Windows. After all, Cubase VST is developed for the Windows 95/98 environment and works very well there, so with real soundcards and midi interfaces, the PC

is really much better than any Atari.

The long-lived myth of the great Atari midi sync isn't a myth, but modern PC's with the real hardware are at least as good as Atari machines - if not even better.
After I changed to PC (with Windows 95 and then 98 and no crashes so far), I've tested playback of 20 copies of the same stereo track of audio simultaneously from the same stereo output, which was performed without any phasing/flanging/chorus effect (another name is "sample accurate sync"). With the Falcon, you can't even play two mono tracks of audio with the same content without getting such faults.

I've loved my Falcon for about 7 years or so (and other Ataris for several years before that) and I've made many recordings which sound very well, but I eventually decided that I wanted to use a platfom where spare parts and accessories are easily found and where professional software is still being developed, so I moved to the PC as I believe the future is not located on the over-priced Mac platform due to the difference in market shares (I didn't want to bet on a loosing horse and risk loosing a lot of money spent on equipment noone wants to buy if the time comes to change platform again...).

The Falcon is very limited compared to the PC system I have now, but it's sufficient for most home studios and it's MUCH better than a reel tape or a portastudio, so getting a used Falcon with Cubase Audio is like coming to heaven if you're using tape for the moment - but if you want the latest features, like high quality plugin effects, plugin synths, more than 8 DAT-quality audio tracks, 24-bit recording instead of 16-bit etc, you should absolutely go for a PC instead.

> > If so, then why do "proffessional" studios use PC's?
> > Are Macs just as bad? Whats the truth here?
>
> Most studios use Macs, which are not as bad as PCs, but still a compromise.

I've tried both Mac's and PC's and I must say that the top notch PC's perform much better and faster in real life than top notch Mac's - and besides, most studios I know of actually use PC's - but even so, they still keep an old ST or Falcon sitting in a corner since many musicians still use them... ;)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4214. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bojb7jld2@dos.canit.se>
Source record: 63727
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Alan Gauton <agauton-remove@usa.net> wrote:
: Iggy Drougge wrote:
:>
:> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
:> : Does an STE use a standard DD drive like the Amiga?
:>
:> AFAIK, the ST uses a standard DD drive, the Amiga does not.

: AFAIK both used standard DD drives, but different controllers and
: formats allowed the Amiga to store 880k as standard.

In that case, there should be nothing preventing Amiga users from using
cheap PC drives, yet we don't. There must be something wrong. I know that
the A2000 drives have at least got different power connectors.

--
/Iggy, the irregular regular

4215. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bok7ejld3@dos.canit.se>
Source record: 63728

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> skrev:
: On 2000-3-27, Iggy Drougge <optimus@uno.canit.se> wrote:

:> Seeing as the VME slot is rather widespread, how come no-one
:> has written any drivers for cards not expressly designed for
:> atari use? This could solve the Ethernet problem, too.

: Mainly because commerical VME cards are considered industrial
: equipment and sell with a correspondingly high price tag.

If you buy them new, yes. If you OTOH buy an old Sun, you may find them at
a much lower price than what you'd pay for its SIMMs alone.

: Also, several manufacturers flatly refuse to provide programming
: docs or open source drivers. They support mainly OS9 and that is
: the only thing used on the VME market, in their opinion.

That could prove a problem, but there is some *BSD code available,
including machine-independent code for one ethernet card and two disk
controllers.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4216. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bokkvjld4@dos.canit.se>
Source record: 63729

John Garone <swampfox1@earthlink.net> skrev:
: Hi All,
: Anyone here familiar with PAY PAL E-mail payment method? If so, is it
: secure and safe enough to use. It might be handy in buying Atari software
: from overseas sites needing foreign currency or which have innaccessable
: credit card pages using CAB!. USPS is a pain in the butt when it comes to
: International money orders made out in UKP, etc.!

Last time I checked, Pay Pal was only available to US residents, so it
would be quite useless for that purpose in any case.

--
/Iggy, the irregular regular

4217. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: graham@cruise.de
Message-ID: <954223010mnewsgraham@cruise.de>
Source record: 63730
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> :> AFAIK, the ST uses a standard DD drive, the Amiga does not.

> : AFAIK both used standard DD drives, but different controllers and
> : formats allowed the Amiga to store 880k as standard.

> In that case, there should be nothing preventing Amiga users from using
> cheap PC drives, yet we don't. There must be something wrong. I know that
> the A2000 drives have at least got different power connectors.

the amiga drives only have a very small difference and you can use any
standard drive with a small interface. it's called shutgate interface
or similar. i don't know what it does but it can't be much since
most of these have very little electronic stuff.

Graham.

4218. Re: memory

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <DNQD4.720$cQ1.1799@newsfeed.slurp.net>
Source record: 63731

On 26 Mar 2000 19:13:32 , Dalen Jurgens wrote:
>Holy cats!!! are you saying that the STe can do SIMM's?? When I had my 520ST
>about 5 years ago, I had to do solder work for my extra 512K. Yikes!!

Where have you been? <g> Yes, the Ste computers use SIMMs (32 pin). My
1040 STe has 4 1meg SIMMs. Now if Atari had come out with the STe
first, then things would be different now.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4219. Re: Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <FNQD4.721$cQ1.1799@newsfeed.slurp.net>
Source record: 63732

On 27 Mar 2000 07:18:03 , Ireneusz Pelech wrote:
>HI !
>
>How can I make 8 MB or 14 MB memory ugrade for ST?
>I have MegaST with 4 MB RAM but this is not enough for Mint.
>

Mario Becroft has some hardware divices for this I believe. Give his
site a look.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4220. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <JNQD4.722$cQ1.1799@newsfeed.slurp.net>
Source record: 63733

On 27 Mar 2000 19:00:48 , Martin "Nightowl" Byttebier wrote:
>on Sun 26-03-2000 14:11 Edward S. Baiz Jr. wrote:
>
>>Alexander Clauss's program does the same thing for me only worst and
>>more often. it would slow down programs while a CDwas playing,
>>something PlayMyCD does not (at least for me).
>
>Now that is just the opposite of my experience. With cdp.app I never
>noticed any slow downs and never have had any bus error or whatever.
>Note I'm using betaDOS with spin.xfs (MiNT driver).

Seems you and I difference in our experiences with the same programs
eventhough we have the same computer. <g> Well I use Extendos Gold as
my CD drive. That may be the problem. I do use N.AES/MINT, but I mostly
use Magic and Geneva. That too may be the difference.

>PlayMyCD has sofar never crashed but again it slow downs other programs.
>Furthermore the popups of PlayMYCD doesn't come up smootly.
>I just wonder why my HD is spinning as long as PlyMyCD is playing a CD. I
>don't like this and I don't this is very healthy for my HD too.

I uses the computer for almost 3 hours last night playing CD's all the
time with no slowdown what so ever. PlayMyCD did great. When I have
gotten the slowdown, while typing in the contents of a CD, the PlayMyCD
changes screans. It acts like there is no CD in the CD player and is
asking me to insert one. Of course if I play the Cd while I am doing
the typing, no slowdown appears.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4221. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <MNQD4.723$cQ1.1799@newsfeed.slurp.net>
Source record: 63734

On 27 Mar 2000 19:41:25 , "Mike Chandler" wrote:
>Can someone tell me where I might be able to find a reasonably priced Atari
>ST computer? I was an Atari 8bit enthusiast for years and have been dying
>to try the ST.
>
>Does anyone have one for sale or know where I might buy one?

Try these sites:

http://www.myatari.com/

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4222. Re: Need ST 520 parts

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <PNQD4.724$cQ1.1799@newsfeed.slurp.net>
Source record: 63735

On 27 Mar 2000 20:20:10 , Eric Chomko wrote:
>I have been slowly putting together a 520 system. Currently I have:
>520 CPU case w/KB
>monitor w/cable
>mouse
>floppy disk drive w/PS
>
>What I DON'T have is:
>System PS (looks to be a DIN 5 connector)
>floppy drive data/signal cable (DIN 14)

For Atari Parts, try these sites:

http://www.myatari.com/

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4223. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38dfe589$0$563@news.zetnet.co.uk>
Source record: 63736

Hi Sean!

>Just thought of something, I'm using the 030 version, perhaps I'll try the
>68000 version and see if that makes the difference.

Nope, still happens. I even deleted my Cab cache before going to the page,
but no luck.

4224. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38dfe586$0$563@news.zetnet.co.uk>
Source record: 63737

Hi Sean!

On 27 Mar 2000 19:33:21 , Sean Barbieri wrote:
>On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
>>Until Dan gets it sorted (though he thinks its StiNG's fault rather than
>>the OVL), I'll just have to change to Olivier's whenever I need to check
>>the DHS site.

>Have tried the version 1.4004 today and the DHS site seems to load
>fine atm - like you I found it wouldn't work before.

I've just downloaded it too, but it doesn't work, still crashes.

Just thought of something, I'm using the 030 version, perhaps I'll try the
68000 version and see if that makes the difference.

4225. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <38DFF50F.6DEA6BC2@oh.verio.com>
Source record: 63738

I have an original 1040 ST with mouse and power cable I can sell you for
$40.00 shipped UPS to you if you want plus some software.

Mike Chandler wrote:

> Can someone tell me where I might be able to find a reasonably priced Atari
> ST computer? I was an Atari 8bit enthusiast for years and have been dying
> to try the ST.
>
> Does anyone have one for sale or know where I might buy one?
>
> Thanks,
>
> Mike Chandler
>
> NOTE: If replying by email, remove the 'IHATESPAM' portion of my address
> before sending the message ;)

4226. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38e0135a$1_2@athena.netset.com>
Source record: 63739

In article <38dfb16c.0@news2.cluster1.telinco.net>,
Sean Barbieri <s.barbieri@ukf.net> wrote:
>Hi James,
>
>On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
>>Until Dan gets it sorted (though he thinks its StiNG's fault rather than
>>the OVL), I'll just have to change to Olivier's whenever I need to check
>>the DHS site.
>
>Have tried the version 1.4004 today and the DHS site seems to load
>fine atm - like you I found it wouldn't work before. The cookie
>time/expiry date seems to work for Egroups but not for Onelist, still
>circa 1970 on checking.

Did you clear the old Onelist cookie out? Any old ones unless the
site vends you a new one, will stay the old date.

>
>>Anyone know if I can change to OVL whilst Cab is loaded, or do I have to
>>quit out, change them over, and reload Cab?
>
>As far as I know (I may be wrong) but the OVL version is initialised
>as part of the start up sequence of CAB so I would assume CAB must be
>restarted to use another OVL - I've tried here with no luck.
>

There is no method that I know of currently to change an OVL on
the fly. It would be posible to do something like this, but you would
need a program in between CAB and the OVL to really make it work without
rewritting CAB and the OVL's. If someone is interested in the idea I can
give them information on the direction one would need to go in writting
this utility. But I personally don't have time for it.

Dan Ackerman
aka baldrick...

4227. Re: CLI in an ACC?

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38E038B5.934417CE@greeleynet.com>
Source record: 63740

Djordje Vukovic wrote:

> PS: I suppose that someone might suggest using a multitasking OS and some
> sophisticated shell, but that would be an overkill and not really
> practical for everyday use on a 8MHz/4MB Mega.

I don't know about Command! or Shell.acc, but Gribnif Software used to sell a CLI called Neodesk CLI. It ran as a desk accessory and in a window. As I recall it was quite powerful. I just checked their web site, http://www4.pair.com/gribnif/ , but I don't see it listed. You can always email them and see what the status is.

I used to used to have it loaded all the time, as a companion to Neodesk, my preferred desktop alternative.

And I ran it on a Mega 4, no multitasking OS.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

4228. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954222900-107383AEicMi@cwcom.net>
Source record: 63741

From: "chris swinson" <exxos@bigfoot.com>
Date: Sat, 25 Mar 2000 13:29:42 -0000

>Greatings...

Greetings.

>I have IDE driver 6.06

Never heard of that.

> and I want to use a 1.5gig 2.5" ide drive, problem is
>my Falcon does not like it and won't format it :(If I upgrade to the V7
>driver will that maybe work ?

If you're actually talking about HDDriver, the answer is that it probably
won't make a ha'porth of difference. Just to clarify your message, you are
trying to PARTITION the drive, rather than format (a quick way to ruin it,
by all accounts!)

--
Rgds, Derryck

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/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4229. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954222904-108387AEicMi@cwcom.net>
Source record: 63742

From: "chris swinson" <exxos@bigfoot.com>
Date: Sat, 25 Mar 2000 14:13:57 -0000

>> Silly question, but you do have HSModem installed, and you do have
>> Sting.prg running after it?
>>
>
>Hmmm, I did have it installed last time I tried, I'll check cos I'm not
>100%, I think its there, I'll check :)

Also take on board the previous advice about CPX's, you only need
serial.cpx and the sting.cpx (set to "active").

If your ISP is using CHAP then you're on a loser.

--
Rgds, Derryck

```
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/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4230. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954222906-108827AEicMi@cwcom.net>
Source record: 63743

From: "chris swinson" <exxos@bigfoot.com>
Date: Sat, 25 Mar 2000 17:42:33 -0000

>> generally you don't need to format IDE's just partition them
>>
>
>Usually yes, but I can't partition it unless its formatted

IDE drives are supplied preformatted AFAIK.
--
Rgds, Derryck

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/ / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4231. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954263834-592258AEicMi@sweet3.freeserve.co.uk>
Source record: 63744

Hi Nicholas

>> Does an STE use a standard DD drive like the Amiga?

>No, it uses a standard DD drive, _unlike_ the Amiga! ;-)

It had some constant velocity system didnt it, a fallback of which allowed
Amiga <spit> programmers to write software that played tunes from the
noise of the drive motor.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4232. Re: Atari for MIDI

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <55xD4.1906$w47.3012@nntpserver.swip.net>
Source record: 63829

Hi,
This is heavily pro-PC, but when people say things that aren't true, I simply have to react...

> > I was always wondering if the BAD Midi timing thing on PC's was a Myth or
> > reality. I was told that Atari has the tightest midi timing, so that
> > is ONE reson I use Atari for Midi. (the other is all the cool Midi S/W
> > you can't find anywher else) So is this MYTH or REALITY: Midi timing ,
> > even on our modern day PC's?
>
> It's absolutely true. Windows has absolutely no real-time functionality, so
> programmers cannot use the system to launch real-time events like MIDI. They
> have to work around this by programming their own routines, which is messy
> and leads to instability.

In the dark ages, PC's couldn't cope with midi or midi/audio sync - but today, it's a whole new ballgame.
You need somewhat more knowledge to put together a PC that works well with midi than you need with an Atari, but it's really no big deal. Avoid cheap soundcards and use a dedicated midi interface - either as a separate card or a unit connected to a serial or USB port (but not integrated on the soundcard). There's your perfect midi sync that's just as tight as on any Atari machine.
There's still the well known SoundBlaster problem, with extremely poor midi timing and midi/audio sync. This is due to the soundcard and not to Windows. After all, Cubase VST is developed for the Windows 95/98 environment and works very well there, so with real soundcards and midi interfaces, the PC is really much better than any Atari.

The long-lived myth of the great Atari midi sync isn't a myth, but modern PC's with the real hardware are at least as good as Atari machines - if not even better.
After I changed to PC (with Windows 95 and then 98 and no crashes so far), I've tested playback of 20 copies of the same stereo track of audio simultaneously from the same stereo output, which was performed without any phasing/flanging/chorus effect (another name is "sample accurate sync"). With the Falcon, you can't even play two mono tracks of audio with the same content without getting such faults.

I've loved my Falcon for about 7 years or so (and other Ataris for several years before that) and I've made many recordings which sound very well, but I eventually decided that I wanted to use a platfom where spare parts and accessories are easily found and where professional software is still being developed, so I moved to the PC as I believe the future is not located on the over-priced Mac platform due to the difference in market shares (I didn't want to bet on a loosing horse and risk loosing a lot of money spent on equipment noone wants to buy if the time comes to change platform again...).

The Falcon is very limited compared to the PC system I have now, but it's sufficient for most home studios and it's MUCH better than a reel tape or a portastudio, so getting a used Falcon with Cubase Audio is like coming to heaven if you're using tape for the moment - but

if you want the latest features, like high quality plugin effects, plugin synths, more than 8 DAT-quality audio tracks, 24-bit recording instead of 16-bit etc, you should absolutely go for a PC instead.

> > If so, then why do "proffessional" studios use PC's?
> > Are Macs just as bad? Whats the truth here?
>
> Most studios use Macs, which are not as bad as PCs, but still a compromise.

I've tried both Mac's and PC's and I must say that the top notch PC's perform much better and faster in real life than top notch Mac's - and besides, most studios I know of actually use PC's - but even so, they still keep an old ST or Falcon sitting in a corner since many musicians still use them... ;)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4233. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: dzander@solaria.sol.net
Message-ID: <38deabb1$0$72577@news.sol.net>
Source record: 63830

It worked! Thank you all! Thank you! Thank you! Thank you! Thank you!
I now have access to my hard drive! Thanks to everyone who offered help.
The ahdi.prg did not help, it did not work. What did work was using the
ICDBOOT.PRG I had tried pressing all kinds of keys and stuff but none
of that worked. But the ICDBOOT.PRG was the only thing that worked.
Thanks all of you!

Now I need to know which of these programs I really need and what order
to place them in the AUTO folder: (these programs were in my auto folder)

CACHE100.PRG
DRVIN.PRG
FIX_GDOS.PRG
FOLDR200.PRG
GDOS.PRG
MFP.PRG
POOLFIX4.PRG
SETTER.TTP
TOS14FIX.PRG

Thanks again for all the help!

--
Douglas Zander | Watch "FarScape" on the SciFi Channel
dzander@solaria.sol.net | Fridays 7:00pm Central
Shorewood, Wisconsin, USA |

4234. VME Graphic Cards

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <RkCD4.3373$na.232699@newsread1.prod.itd.earthlink.net>
Source record: 63831

Mario Becroft sent me the following info to an inquiry regarding his VME graphics card project:

"No progress yet. I expect to be receiving the troublesome chips very soon that have been preventing me from proceeding with the project. In fact I will send an email off in a few minutes and check whether they are on the way...

I am making progress again on my SCSI Ethernet adapter at least, and once the graphics card chips arrive I hope that I can get that finished quite soon too. Everything else is ready...

Well it is taking longer than I ever imagined but I will get there! "

So if anyone is really serious about a card for their machines - you might do well and contact Mario and let him know.

```
+-------------------------------------------------------------------------+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |
+-------------------------------------------------------------------------+
```

Steve Hammond

4235. Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Ireneusz Pelech <irekp@cu2000.com.pl>
Message-ID: <38DF0AB0.B4DFE58E@cu2000.com.pl>
Source record: 63832

HI !

How can I make 8 MB or 14 MB memory ugrade for ST?
I have MegaST with 4 MB RAM but this is not enough for Mint.

Grtx
Monsoft

irekp@cu2000.com.pl | ->Atari Internet Magazyn <-
irekp@atari.org.pl | http://www.cu2000.com.pl/guma
tel. 0603 439 935 |

4236. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Mike Clarke <mikec@popstar.comdeletetheobvious>
Message-ID: <38df807a@news.screaming.net>
Source record: 63833
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> Hmm, the Mega Drive had a Z80 as a sound chip, didn't it? Interesting
> choice. The SEGA arcade boards had the same configuration, IIRC, with a
> 68000 as main CPU and a Z80 as sound slave. Would the Z80 have an
> additional slave for the actual manifestation of sounds? It would seem to
> me that having an entire 8-bit processor dedicated to sound would yield
> very impressive sounds, although it perhaps wasn't perfectly suited to
> mixing and such tasks.

Almost, but not exactly. The Z80 (@~4MHz) is a sound processor, not
generator. It controls a TI76489 Programmable Sound Generator (4 DACs with
8k of RAM I think) and a Yamaha YM 2612 (6 stereo FM channels). The 68000
can also control these if necessary.

Stuff by Yuzo Koshiro is the best stuff I've heard from the Megadrive. Try
Streets Of Rage 1+2.

--
Mike Clarke Music (UK)
mikec@popstar.com
0151-639 7581

4237. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38de3b1287eab0@free.fr>
Source record: 63834

Hello,

in article <38de0e6a$0$566@news.zetnet.co.uk> (comp.sys.atari.st)
James F. Haslam wrote on Sun 26-03-2000 13:19 (GMT):

> On 25 Mar 2000 06:21:49 , Ken Macdonald wrote:

> Hi Ken!
>
> What stack are you using? I use StiNG. I'm now using Dan's OVL 1.4003 too,
> but it crashes the DHS site still. Olivier's 5.68 doesn't, but I need
> Dan's for its better cookie handling.

AFAIK, Dan's ovl has nothing to do with cookies. Anyway, Oliver's cookie
handling is usefull when using a version of Cab not supporting them. If
your version supports cookies I may suggest you use the option in
Oliver's ovl to let Cab managing them.

> Anyone know if I can change to OVL whilst Cab is loaded, or do I have to
> quit out, change them over, and reload Cab?

You have to quit, etc.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

4238. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003271019000.67-100000@rakas>
Source record: 63835
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-26, Rick Jones <rickjones@extra.lanset.com> wrote:

> Iggy Drougge wrote:
> >
> > By that line of reasoning, Apple haven't produced a single
> > Macintosh for the last five years.
>
> The PowerMac is a new platform unrelated to the original
> Macintosh except that it is built "in the spirit" of the
> original Mac. It doesn't run Mac software except via an
> emulator. Anything which uses an emulator is not truly the
> platform being emulated.

You can say that "real" Macs disappeared wehn Mac OS stopped
supporting the 68k line, which was around 7.6.x (cannot remember
the exact version off-hand).

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4239. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: jlog@zetnet.SNIPco.uk
Message-ID: <38df1610$0$564@news.zetnet.co.uk>
Source record: 63836

On 27 Mar 2000 00:30:41 , Douglas Zander wrote:

|It worked! Thank you all! Thank you! Thank you! Thank you! Thank you!

Great.

|I now have access to my hard drive! Thanks to everyone who offered help.
|The ahdi.prg did not help, it did not work. What did work was using the
|ICDBOOT.PRG I had tried pressing all kinds of keys and stuff but none
|of that worked. But the ICDBOOT.PRG was the only thing that worked.
|Thanks all of you!
|
|Now I need to know which of these programs I really need and what order
|to place them in the AUTO folder: (these programs were in my auto folder)
|
|CACHE100.PRG
|DRVIN.PRG
|FIX_GDOS.PRG
|FOLDR200.PRG
|GDOS.PRG
|MFP.PRG
|POOLFIX4.PRG
|SETTER.TTP
|TOS14FIX.PRG

SETTER.TTP is used by _you_ to alter settings in DRVIN and MFP. I
don't know if TTP programs automatically run from the AUTO folder
but I assume that they do and I have mine disabled by changing it to
TTX.

DRVIN and MFP should be towards the end (I think).

I wonder if you need all of POOLFIX, TOS14FIX, CACHE100 and
FOLDER200? Check your documentation.

If in doubt remove the lot, then start to add one at a time, most
important to you first.

--
John Logan

4240. Atari Mega ST External to Internal diskdrive

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: sphaero@my-deja.com
Message-ID: <8bn7ckcsv1@nnrp1.deja.com>
Source record: 63837

Hi there,

I've recently built my Atari in a new case but I wanted to use my external diskdrive as an internal diskdrive. I was able to just connect it to the internal diskdrive port but it refused to work. I found out that the diskdrive is different from the original internal one. Is it possible to connect that external drive to the internal connector or are the diskdrives just totally different. That would be strange since the drive was connected to the external diskdrive port. There are jumpers on the diskdrive (ds0,ds1,ds2,mm,dc... etc.) but I don't know what they're doing. Anyone any suggestions???

Rg,

Arnaud.

Sent via Deja.com http://www.deja.com/
Before you buy.

4241. Re: Combined Atari/Amiga expo

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <T3FD4.4022$na.253904@newsread1.prod.itd.earthlink.net>
Source record: 63838

On 25 Mar 2000 15:33:56 , Terry May wrote:
>On Sat, 25 Mar 2000 23:41:04 +0100, Dan <aahuls@xs4all.nl> wrote:
>
>>Just to let you know there will be an important, combined Atari/Amiga expo in
>>Neuss (Germany, near D�sseldorf) on 10-6-2000 and 11-6-2000.
>
>Hey, maybe the people in the Amiga vs. Atari thread can strap on the gloves
>and go at it. ;^)
>.
Terry,
Now, now Terry! I'm sure you meant to say 'get together and burn one' (:->)~
John G.

4242. Atari ST SCSI Controller

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: sphaero@my-deja.com
Message-ID: <8bn82odgp1@nnrp1.deja.com>
Source record: 63839

Hi there,

I think I just blew up my ICD SCSI controller... Has anyone any ideas
if it's possible to fix a SCSI controller. If someone has a spare one
for sale please mail me. My atari is nothing without a scsi controller.

Rg,

Arnaud

Sent via Deja.com http://www.deja.com/
Before you buy.

4243. Re: Atari Mega ST External to Internal diskdrive

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <954150871.7333.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 63840

<sphaero@my-deja.com> wrote in message news:8bn7ckcsv1@nnrp1.deja.com...
> Hi there,
>
> I've recently built my Atari in a new case but I wanted to use my
> external diskdrive as an internal diskdrive. I was able to just connect
> it to the internal diskdrive port but it refused to work. I found out
> that the diskdrive is different from the original internal one. Is it
> possible to connect that external drive to the internal connector or
> are the diskdrives just totally different. That would be strange since
> the drive was connected to the external diskdrive port. There are
> jumpers on the diskdrive (ds0,ds1,ds2,mm,dc... etc.) but I don't know
> what they're doing. Anyone any suggestions???
>

Hi

Theorectically it is possible to have 2 drives running from the internal
drive connector as they are both supposed to be connected in parallel to
each other.

The jumpers you have mentioned are the drive ID jumpers, to use the external
one as the internal you must make sure it's ds0 (for drive 1).

Some external drive twist a couple of the wires on the Schugart interface
around so that the drive will work as ds0 but be read as ds1 by the
computer.

As long as the replacement, or the drive you are trying to use has a
Schugart interface (which 99% of drives have now) and is a double density
(720k) you shouldn't have too much of a problem; if it's a high density and
your machine doesn't support that type then you will need a slight hardware
modification.

If I can help further, don't hesitat to contact me: steve@atari.org :)

atb
Steve

4244. Re: Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <954150872.7333.1.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 63841

Ireneusz Pelech <irekp@cu2000.com.pl> wrote in message
news:38DF0AB0.B4DFE58E@cu2000.com.pl...
> HI !
>
> How can I make 8 MB or 14 MB memory ugrade for ST?
> I have MegaST with 4 MB RAM but this is not enough for Mint.
>
>
Hi

You have to get an added memory board, V - E - R - Y expensive.

For what I can gather you will also need TOS 2.06 to access the extra memory
and it's possible to go to 16meg..

Hopefully other details will be posted here, as I'd very much be interested
inthis area.

Steve
steve@atari.org

4245. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38df3be416833c0@free.fr>
Source record: 63842

Hello,

in article <38de3b1287eab0@free.fr> (comp.sys.atari.st)
Pascal Ricard wrote on Mon 27-03-2000 07:44 (GMT):

.../...

> AFAIK, Dan's ovl has nothing to do with cookies.

.../...

Sorry, I was wrong (hence the "afaik", very usefull :-)).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

4246. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bnc0a$dm9$3@dos.canit.se>
Source record: 63843
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Nicholas Bales <bales@online.fr> wrote:

: Iggy Drougge <optimus@uno.canit.se> a ï¿½crit dans le message :
: 8biqateal6@dos.canit.se...
:> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
:> : So is it fair to compare the following?
:> : 1024ST with the A1000,
:>
:> No, compare the 130 ST.

: When did you see a 130ST in the shops? In was never released. There was a
: 260ST, but only available in very limited quantity. The first widely
: available ST was the 520 released at approx. the same time as the A1000, at
: least here in Europe.

That should teach me to trust issues of Personal Computer World from 1985.
;-)

--
Vi mï¿½ste vara rï¿½dda om varandra
- det ï¿½r det enda reciproka pronomen vi har.

4247. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bnbq7$dm9$1@dos.canit.se>
Source record: 63844
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Rick Jones <rickjones@extra.lanset.com> wrote:
: Iggy Drougge wrote:
:>
:> By that line of reasoning, Apple haven't produced a single Macintosh for
:> the last five years.

: That's true. The PowerMac is a new platform unrelated to the original
: Macintosh except that it is built "in the spirit" of the original Mac.
: It doesn't run Mac software except via an emulator. Anything which uses
: an emulator is not truly the platform being emulated.

Then nor does the PowerMac run MacOS, anymore. Then what does it run? for
all intents and purposes, except for the machine-code programmer, the
PowerMac is a Mac.
Or for that purpose, what do we make of my i386, Amiga 4000 and
DECstation, all running NetBSD?

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4248. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-27 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bnbrv$dm9$2@dos.canit.se>
Source record: 63845
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
: Does an STE use a standard DD drive like the Amiga?

AFAIK, the ST uses a standard DD drive, the Amiga does not.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4249. Re: Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954309538-66981AEicMi@cwcom.net>
Source record: 63546

From: Ireneusz Pelech <irekp@cu2000.com.pl>
Date: Mon, 27 Mar 2000 07:18:03 GMT

>How can I make 8 MB or 14 MB memory ugrade for ST?

Aixit's Magnum ST card will take you up to about 12Mb or so, not sure if
it's still available. Maybe someone might have a secondhand one.

You'll need either TOS2.06 or MagiC.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4250. Re: again...Falcon HD ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349444-912943AEicMi@sweet3.freeserve.co.uk>
Source record: 63547

Yo!, Dezza, etc.

>>> generally you don't need to format IDE's just partition them >

>Usually yes, but I can't partition it unless its formatted

Then thats a restrictoion of the software, time it hit the bin.

>IDE drives are supplied preformatted AFAIK.

/All/ drives are supplied factory formatted.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4251. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349448-913543AEicMi@sweet3.freeserve.co.uk>
Source record: 63548

Hi Stephen

>> If i wanted to see Amaiga vs. Atari crap i'd subscribe to
>>comp.sys.synclap

>I'd have thought the debate/argument would have dried up by now, surly
>there nothing left to be said about the two different computers.

Yu'd have thought so but obviously not. All we need is Sinclap to pop by
and catch wind of this and there's be smells of bullshit in here for
months.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4252. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349450-914131AEicMi@sweet3.freeserve.co.uk>
Source record: 63549

Hi Don

>Mega STe Field Manual

How much do you think it would cost to send this to the UK and how much spodoolies would it take to get it out of your grasp.

Does anyone in the UK have an MegaSTE Servive manual available to sell.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4253. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349454-914695AEicMi@sweet3.freeserve.co.uk>
Source record: 63550

Hi Sean

>>>Your obviously hanging with the wrong crowd, stick with us for an easy
>>>ride.

>It's true, hangs head, I'm a relative newcomer, only having been
>subscribed (and contributed to on the odd occasion) this newsgroup for
>about 18 months now! :-))

Phah, a mere boy!!.

>Steve, does Trevor know what he's letting himself in for here!! ;-)

I doubt it, he's still here isnt he!!.

>This is the man who inspired me to buy the Veloce+4 for my STe

Good move man.

>so can do no wrong in my book -

Books can be burned, ask a few past kings..

>even though he likes using software versions 3-4 years out of date! :-)

Atari software you mean!!??. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4254. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349456-915211AEicMi@sweet3.freeserve.co.uk>
Source record: 63551

Hi Hallvard

>Yup, that's today....

Yup!, MY Birthday!!!

Now who wants some cake, my little boy made me buy a Scooby Doo cake so no
wise cracks or else!!..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4255. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349458-915775AEicMi@sweet3.freeserve.co.uk>
Source record: 63552

Hi Roger

>Hey, Hallvard, it's mine too!

And mine.

>.... but I exceed you in years :-(

And everyone else!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4256. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349462-916267AEicMi@sweet3.freeserve.co.uk>
Source record: 63553

Hi Pete

>Also, IIRC some of the early operating systems only allow *.TOS programs
>in the AUTO folder, not *.PRGs.

As i understand it, as far as programming a AUTO folder prg is concerned,
they are tos prog's in the respect that as they run before GEMDOS(?) is
active they cannot use certain OS features.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4257. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954349464-916787AEicMi@sweet3.freeserve.co.uk>
Source record: 63554

Hi Derryck

>If your ISP is using CHAP then you're on a loser.

You never hear of a crufts best of breed being fed on CHAP do you, its
always pedigree chum for some strange reason.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4258. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: mtNO_SPAM@telebyte.nl
Message-ID: <8br5daqmr1@rubens.telebyte.nl>
Source record: 63555

```
On 27 Mar 2000 21:05:14 , Dan Ackerman wrote:
>In article <38dfb16c.0@news2.cluster1.telinco.net>,
>Sean Barbieri <s.barbieri@ukf.net> wrote:
>>Hi James,
>>
>>On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
>>>Until Dan gets it sorted (though he thinks its StiNG's fault rather than
>>>the OVL), I'll just have to change to Olivier's whenever I need to check
>>>the DHS site.
>>

Is there some kind of communication and/or collaboration between Dan
and Olivier ? Might be a good idea. Atarians of all countries, unite!
```

4259. Re: CAB.OVL 1.4004 Binary Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38DFD72C.376FB0B9@cfc.dnd.ca>
Source record: 63646

Dan Ackerman wrote:
> New update to my CAB.OVL
> version 1.4004 (68000 & 030 binaries in archive)
> Changes.
> Fixed Cookie dates.
> Modification to redirection routines. Should help with some
> sites. (like www.mailbox.com). Hopefully doesn't make any worse.
> http://www.netset.com/~baldrick/
> Have fun,
> Dan Ackerman
> aka baldrick...

thanks.merci dan!

4260. Re: CAB.OVL 1.4004 Binary Update available

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38DFD735.4AE15A6D@cfc.dnd.ca>
Source record: 63647

Dan Ackerman wrote:
> New update to my CAB.OVL
> version 1.4004 (68000 & 030 binaries in archive)
> Changes.
> Fixed Cookie dates.
> Modification to redirection routines. Should help with some
> sites. (like www.mailbox.com). Hopefully doesn't make any worse.
> http://www.netset.com/~baldrick/
> Have fun,
> Dan Ackerman
> aka baldrick...

thanks.merci dan!
ken

4261. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38DFD775.B392A819@cfc.dnd.ca>
Source record: 63648

John Garone wrote:
>
> Hi All,
> Anyone here familiar with PAY PAL E-mail payment method? If so, is it
> secure and safe enough to use. It might be handy in buying Atari software
> from overseas sites needing foreign currency or which have innaccessable
> credit card pages using CAB!. USPS is a pain in the butt when it comes to
> International money orders made out in UKP, etc.!
> John G.

hi
i've looked at PAY PAL. AFAICT it is U.S.A. only. :-(
ken

4262. Re: Printer Drive - HP Deskjet 710C

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38dff60d$0$566@news.zetnet.co.uk>
Source record: 63649

On 25 Mar 2000 10:12:28 , "John Whalley" wrote:

>I'll bow to your superior knowledge on this one. My own solution (after
>much experimentation and destroying half a forest in test prints over
>the years) ended up being to have a separate setup just for Timeworks
>(with GDOS 1.1), and eventually I switched most of my DTP to Papyrus and
>Calamus. Shame, really, I liked Timeworks a lot.
>

Actually GDOS works fine with NVDI 2.5 but only after some
experimentation which ended up with me having a separate Timeworks
dedicated AUTO folder and Assign.Sys file. Timeworks will not work with
Magic because of the file selector.

To use it therefore I have a Timeworks mode, i.e. take off Magic and swop
the AUTO folder and Assign.Sys files and reboot, bit of a pain but at
least I can still use it.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4263. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38dff612$0$566@news.zetnet.co.uk>
Source record: 63650

On 26 Mar 2000 05:20:11 , Douglas Zander wrote:
>
> First, I would like to thank everyone who read my request for help and
> took the time to respond. I have read all responses and to the best
> of my knowledge I tried all the suggestions. Some responses did not
> apply to me because I do not use the MagiC operating system and one
> person offered to email a special program to me but I know very few
> people in this newsgroup and his name was not familiar and I am not
> sure if I can trust him. (he contacted me privately and offered to
> email his special program).

I think others will assure you that I can be trusted! I often get private
e-mails in response to a query, it's the way this group often seems to
work and personally I think it's good.

Do you want the program? Since it doesn't use your AUTO folder it
automatically works in Single TOS.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4264. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <FyXD4.692$Jx4.34709@newsread2.prod.itd.earthlink.net>
Source record: 63651

On 27 Mar 2000 19:49:37 , John Garone wrote:
> Hi All,
> Anyone here familiar with PAY PAL E-mail payment method? If so, is it
> secure and safe enough to use. It might be handy in buying Atari software
> from overseas sites needing foreign currency or which have innaccessable
> credit card pages using CAB!. USPS is a pain in the butt when it comes to
> International money orders made out in UKP, etc.!
> John G.

If I am not mistaken it also requires a secure connection - which leaves out
CAB under TOS or MagiC.

Steve

4265. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <bDXD4.755$Jx4.33823@newsread2.prod.itd.earthlink.net>
Source record: 63652

```
On 28 Mar 2000 03:29:30 , Hallvard Tangeraas wrote:
> Yup, that's today....
> Hint: check out the following website: ;-)))
>
> http://lightning.prohosting.com/~hall/pages/profile.html
>
> Now, what would an Atari user who "has everything" possibly wish for on
> a day like this?

Happy Birthday, Hallvard :)

Steve Hammond

ps: and it would make you 43 - you young pup you :)))
```

4266. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <RFXD4.759$Jx4.35200@newsread2.prod.itd.earthlink.net>
Source record: 63653

```
On 28 Mar 2000 03:29:30 , Hallvard Tangeraas wrote:
> Yup, that's today....
> Hint: check out the following website: ;-)))
>
> http://lightning.prohosting.com/~hall/pages/profile.html

OOPPSS - thats 33 - gads, still wet behind the ears :))

Steve
```

4267. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Nathan Wain <nathan@caverock.net.nz>
Message-ID: <Pine.LNX.4.10.10003281819520.4208-100000@shell.caverock.net.nz>
Source record: 63654
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 27 Mar 2000, Petteri Valli wrote:
> <q-funk@funkyware.atari.org> wrote:

> > You can say that "real" Macs disappeared wehn Mac OS stopped
> > supporting the 68k line,

What a load of crap. What's the point in worrying about whether or
not the CPU is being run in hardware or software? It's just a technical
issue, and has no bearing on what's run on it.

This Mac G4 is still running all of the old applications that was run
on the PowerMac before it, and the Mac Quadra before that. It also has
the same scanner, Jaz Drive, External HDD and CD-Writer that the previous
machine used.

The only practical difference is that everything goes a whole heap
faster, (except the Jaz, which was always a load of crap) :) and I can
run additional (PowerPC) software.

If you're gonna pick on the CPU, are you going to say the Quadra was
suddenly a non-Mac when the PPC card was put in it? From a users point
of view, it was no real different to putting an 030 card and fast-memory
into my a1200 - except the Mac (ironically) enjoyed better compatibility
through the upgrade.

The only actual difference between these two cases was the addtional
software layer in the Mac. ...Sorry, I'm still going to call it a Mac.
:) So you just sit down over there and keep telling us how it isn't
real a Mac, and we'll just keep using all the same software and hardware
as we did on the other Mac.

Footnote:
More irony for ya: The only real incompatibility we've found so far
was due to the *software* transition from MacOS 8.6 to 9.0. But that
was just in the *real* old Excel 5. We'll just use Excel'98 instead.
(Assuming we have your permission to call that Excel.) :)

> > which was around 7.6.x (cannot remember the exact version off-hand).
>
> MacOS 8.0 supports 68k. I use it with emulator on my Amiga...
> I think 68k was dropped at OS 8.5.

Yup. I've seen OS 8.1 running on an a4000 with Fusion. I know
8.6 is PPC only. (Never saw 8.5) 9.0 I wouldn't *dare* to run on
a 68k, even if it was possible. (It's a bit of a bloated beast.
...Made some of our old PPC's crawl.) :/

Nathan.
--
nathan@caverock.net homepages.caverock.net.nz/~nathan
A4000 030/25MHz 1.2Gig HDD, 24xCD, Viewsonic17", and a *big* stereo.
A1200, A500, SX64, C128 and Speccy+ too, for serious retrogaming. :)

4268. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8bpm0d$fd7@james.hwcn.org>
Source record: 63655

In article <FPOD4.6447$p_6.200318@newsread2.prod.itd.earthlink.net>, you wrote:
>Can someone tell me where I might be able to find a reasonably priced Atari
>ST computer? I was an Atari 8bit enthusiast for years and have been dying
>to try the ST.
>
>Does anyone have one for sale or know where I might buy one?
~^~^~^

4269. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8bpp14$91j$1@pegasus.csx.cam.ac.uk>
Source record: 63656

Iggy Drougge wrote in message <8bokkvjld4@dos.canit.se>...
>
>Last time I checked, Pay Pal was only available to US residents, so it
>would be quite useless for that purpose in any case.
>

I looked at this for future purchases of Jagaur games, I may be wrong here but the impressions I got was that they would only pay out to US residents which would prevent non US residents from being able to sell, but would allow non US customers to buy, after all they only have to charge your credit card and so it does not really matter where you are.

Is this correct or is it soley for US Buyers and Sellers?, I know that they have recently merged with another company, does this comapny deal internationally? and if so can you get them to forward payment ot Pay Pal sellers?.

Stephen Moss

4270. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8bpvji$d6v$2@newsg1.svr.pol.co.uk>
Source record: 63657

```
Hallvard Tangeraas <halln@c2i.net> wrote in message
news:1e86v1q.apss5juks7uoN%halln@c2i.net...
> Yup, that's today....
> Hint: check out the following website: ;-)))
>
> http://lightning.prohosting.com/~hall/pages/profile.html

Hey, Hallvard, it's mine too! .... but I exceed you in years :-(

Roger
```

4271. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <38E0B0E5.D99229E8@erols.comX>
Source record: 63658

That was the Atari XEGS (XE Game System). It was compatible with the Atari 800/800XL/130XE (The 8bit series).

kK wrote:

> Nicholas Bales wrote:
>
> > Chris Lennard <c.lennard@ukonline.co.uk> a ï¿½crit dans le message :
> > 38DB35AE.MD-1.4.4.c.lennard@ukonline.co.uk...
> > <snip>
> >
> > > And the CD32 wasn't the first failed
> > > Commodore console, C released a console version of the C64 (just as
> > > the CD32 is a A1200 with a CD drive) and it also failed miserably.
> >
> > Atari actually did the same and launched a console based on the Atari 8bit,
> > this was launched at the same time as the 130XL and 520ST. Flop again.
>
> i remember seeing an Atari (this was post 2600) that looked like a computer
> (A500ish) but with colorful buttons on it (i think it the chassis was white
> though) and it was hyped as an interactive console - like you wouldnt need to
> go out and buy any games because you could just make your own.. my memories of
> this are very vague but do you know what im talking about?? to be honest i
> remember wanting it quite bad (i think i was still playing my 2600 at home at
> the time and i was quite smitten with Atari - their logo still kicks ass)..
>
> as long as were talking about things best forgotten - i was mucking around a
> surplus store and i found a Commodore Colt.. any idea what that was?? thanks!!
>
> y'r pal -kK

--
Thanks,

Stephen Knox

http://www.goochman.com

Remove the 'X' for email replies

4272. Monitors

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Flying Gecko <spamfree@freeuk.com>
Message-ID: <qS3E4.1505$jk1.28756@nnrp4.clara.net>
Source record: 63659

I have a Mega4 - the monitor (SM124) has died

Is there any way to use a regular PC monitor - an adaptor cable or
something?

(I prefer not to use a TV)

Thanks for any advice

--
Gecko

4273. TT-Touch clicks (was: Re: FS: (UK) Falcon odds & sods)

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38E0BCBA.EECDD10C@europe.com>
Source record: 63660

> Atari Falcon keyboard with TT-Touch clicks, in FreeKeys unit with
> home-brew aborted Mega ST type cable conversion. Needs soldering on
> Keyboard PCB - to solve loose connection malady!! Otherwise keyboard is
> in good condition and hasn't been used much, ie not worn out!!?!

If I can just ask you if these TT-Touch clicks are really worth their price,
that is if typing gets really nicer than on the original keyboard?

BTW is there any other place than Best Electronics where I can get it for a
fair price? (close to France if possible, that's where I live...)

4274. Re: For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <2000032816001268577@zetnet.co.uk>
Source record: 63661

The message <8bb1om$f9n$1@newsg1.svr.pol.co.uk>
from "Stephen Barszczak" <stephen@wrag.freeserve.co.uk> contains
these words:

> Section 262 For Sale/Offers

> Atari STE 4megs complete with 1 gig SCSI Hard Drive 200meg SCSI Hard Drive
> SCSI CD ROM Housed in PC AT Case
> Software included, Papyrus & Atari Works installed, alsoMulti-Tasking
> software and Internet software preinstalled.
> Philips Stereo Colour Monitor & Atari Mono Monitor with Monitor Switch Box.
> Hand Scanner plus software. over 1000 disks in Disk Boxes with Utilities and
> Games.
> Two Large Boxes of software to include utilities and Games.
> Software too numerous to mention titles, list of software too large to
> post.l
> titles must be seen, all to go ?300 OVNO
> Telephone 01274 412182

B********D -- you know I'm nearly broke don't you STe !!!

Adrian

--
<<==>>
<< WHITE ROSE ALL-FORMATS GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

4275. 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: K I□ronside <ironside@nbnet.nb.ca>
Message-ID: <3y4E4.5851$oQ4.173777@sodalite.nbnet.nb.ca>
Source record: 63662

I'm cleaning out an old corner of the office and ran into my old 520 ST

Here's is specs
--2.5 meg ram (though I think it can be upgraded on the same card to 4 meg, presuming the old memory chips are still available)

-- two monitors, one B/W the other color

-- 720 k internal, 320 k external

-- 30 meg scsi hardrive with ICD controller in old XT case

-- Spectre 128 cart with Mac Roms (it ran as a Mac for the last two years of its life cycle)

-- 1200 baud modem (though I have another spare 14.4 somewhere)

Two questions:
Is it worth putting any time or money into? Or are any of the parts worth the hassle of listing and shipping?

What sort of profitable (cost effective) uses could it still have.

(note: I long ago went over to the "dark side" and bought a Mac Power PC)

Any constructive input would be appreciated

Kelvin
ironsidespamless@nbnet.nb.ca (excise "spamless" to reply directly)

4276. Re: Need ST 520 parts

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Eric Chomko <chomko@IDT.NET>
Message-ID: <8bqm4l$h6u@nnrp4.farm.idt.net>
Source record: 63663

Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:
: On 27 Mar 2000 20:20:10 , Eric Chomko wrote:
: >I have been slowly putting together a 520 system. Currently I have:
: >520 CPU case w/KB
: >monitor w/cable
: >mouse
: >floppy disk drive w/PS
: >
: >What I DON'T have is:
: >System PS (looks to be a DIN 5 connector)
: >floppy drive data/signal cable (DIN 14)

: For Atari Parts, try these sites:

: http://www.myatari.com/

Thanks for the tip.

Eric

: Edward S. Baiz Jr.
: (Gamer)
: --
: HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
: Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
: Photo 700 printer, 56k US Robotics Modem
: PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
: Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
: Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
: --

4277. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003281902060.67-100000@rakas>
Source record: 63664

On 2000-3-28, Roger Cain <roger@cainr.freeserve.co.uk> wrote:

> Hallvard Tangeraas <halln@c2i.net> wrote in message
> > Yup, that's today....
> > Hint: check out the following website: ;-)))
> > http://lightning.prohosting.com/~hall/pages/profile.html
>
> Hey, Hallvard, it's mine too! .... but I exceed you in years :-(

Cheeky devil, Hallvard! Happy birthday anyhow! ;-)

Even more off-topic but, from reading a few of the replies, I
notice several of us are either passing the 30 year watermark
or, in some cases, even older than that.

Doesn't it suck to feel like all the bands you enjoy are unknown
to today's post-grunge ravers? Kinda makes one feel old, doesn't
it? ;-(

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4278. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38e0e5c9.0@news2.cluster1.telinco.net>
Source record: 63665

```
On 27 Mar 2000 21:05:14 , Dan Ackerman wrote:
>In article <38dfb16c.0@news2.cluster1.telinco.net>,
>Sean Barbieri <s.barbieri@ukf.net> wrote:
>>Have tried the version 1.4004 today and the DHS site seems to load
>>fine atm - like you I found it wouldn't work before. The cookie
>>time/expiry date seems to work for Egroups but not for Onelist, still
>>circa 1970 on checking.
>
>Did you clear the old Onelist cookie out? Any old ones unless the
>site vends you a new one, will stay the old date.

Yep, I cleared out all resident cookies before using the new OVL.
Strangely "Egroups" registered ok but "Onelist" still caused a
problem - although _one_ of the cookies *did* have the correct date.
I'll try again and see what happens.

Cheers
Sean

--
.---------------------------------------.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'---------------------------------------'
```

4279. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bqoop$dc5$2@dos.canit.se>
Source record: 63666

Stephen Moss <sgm23@eng.cam.ac.uk> skrev:

: Iggy Drougge wrote in message <8bokkvjld4@dos.canit.se>...
:>
:>Last time I checked, Pay Pal was only available to US residents, so it
:>would be quite useless for that purpose in any case.

: I looked at this for future purchases of Jagaur games, I may be wrong here
: but the impressions I got was that they would only pay out to US residents
: which would prevent non US residents from being able to sell, but would
: allow non US customers to buy, after all they only have to charge your
: credit card and so it does not really matter where you are.

I thought so, too, but they don't mention it being OK to pay through your
card, they just state that the service is only available to US residents
(for now).

: Is this correct or is it soley for US Buyers and Sellers?, I know that they
: have recently merged with another company, does this comapny deal
: internationally? and if so can you get them to forward payment ot Pay Pal
: sellers?.

If you're going to send money to a US resident, there is a service which
sells domestic US moneyorders on the net at 5 USD, which is far cheaper
than an international MO. It's at http://www.bidpay.com/

--
/Iggy, the irregular regular

4280. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bqofv$dc5$1@dos.canit.se>
Source record: 63667
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st John Selck <graham@cruise.de> wrote:

:> :> AFAIK, the ST uses a standard DD drive, the Amiga does not.

:> : AFAIK both used standard DD drives, but different controllers and
:> : formats allowed the Amiga to store 880k as standard.

:> In that case, there should be nothing preventing Amiga users from using
:> cheap PC drives, yet we don't. There must be something wrong. I know that
:> the A2000 drives have at least got different power connectors.

: the amiga drives only have a very small difference and you can use any
: standard drive with a small interface. it's called shutgate interface
: or similar. i don't know what it does but it can't be much since
: most of these have very little electronic stuff.

Shutgate? Would that be Shugart?
In that case, I think that's what the Escom A1200s did, using a slightly
moidifed PC drive. The only problem was, that it wasn't all that
compatible with games.

--
/Iggy, the irregular regular

4281. Re: Monitors

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bqoqr$dc5$3@dos.canit.se>
Source record: 63668

Flying Gecko <spamfree@freeuk.com> skrev:
: I have a Mega4 - the monitor (SM124) has died

: Is there any way to use a regular PC monitor - an adaptor cable or
: something?

: (I prefer not to use a TV)

: Thanks for any advice

Yes, using an adaptor cable which you probably have to build yourself. Or
does anyone seel these? Mario?

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4282. Re: 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <5Q5E4.187$1Z2.789616@nnrp3.proxad.net>
Source record: 63669

K I□ronside <ironside@nbnet.nb.ca> a ♦crit dans le message :
3y4E4.5851$oQ4.173777@sodalite.nbnet.nb.ca...
> I'm cleaning out an old corner of the office and ran into my old 520 ST
>
> Here's is specs
> --2.5 meg ram (though I think it can be upgraded on the same card to 4
meg,
> presuming the old memory chips are still available)

If it's a SIMM based RAM board or an STE, you'll find plenty of them on ebay
and places like that.

> -- two monitors, one B/W the other color

B/W for serious apps only. Colour for games only. Which to use depends on
what you want to do.

> -- 720 k internal, 320 k external

The single sided one is rather useless

> -- 30 meg scsi hardrive with ICD controller in old XT case
>
> -- Spectre 128 cart with Mac Roms (it ran as a Mac for the last two years
of
> its life cycle)
>
> -- 1200 baud modem (though I have another spare 14.4 somewhere)

1200 is useless nowadays. Makes a nice doorstop though.

> Two questions:
> Is it worth putting any time or money into? Or are any of the parts worth
> the hassle of listing and shipping?

It all depends if you want to use it. It makes a nice break from your "dark
side" machine. You could definitely sell it, as it's a nice setup for an
Atari (especially the HD and Spectre are sought for items).

> What sort of profitable (cost effective) uses could it still have.

You could do light word processing, net surfing (slow, but feasible), email
and usenet. It's still a very efficient platform for MIDI applications and
DTP, although for the latter it might be a bit slow. It would also make a
nice games machine, attached to a TV or to the colour monitor.

Nick

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4283. CIB Ultima VI for $ 6.00

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: "Mr.Jones" <Jouni.nygard@kolumbus.fi>
Message-ID: <8bqs21$r7p$1@news.kolumbus.fi>
Source record: 63670

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=288697523

or :
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=288705105

Thankx

4284. Re: (UK) MicroVitec 1438 Autoscan monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38e100b7.0@news2.cluster1.telinco.net>
Source record: 63671

"Neil Chester" <neil@adel6.freeserve.co.uk> wrote in message
news:8blgfk$m2p$2@news8.svr.pol.co.uk...
> This monitor is in excellent condition, boxed with manual and power lead.
> Displays all Falcon resolutions VGA/RGB. Needs a switchbox to work with
> the ST. I am open to offers starting at 100 UKP (not including courier).

at this price has it got a 3yr on-site warranty ?

4285. Re: PlayMyCD is great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38e111c636c1f71@online.be>
Source record: 63672

on Mon 27-03-2000 21:55 Edward S. Baiz Jr. wrote:

>On 27 Mar 2000 19:00:48 , Martin "Nightowl" Byttebier wrote:
>>on Sun 26-03-2000 14:11 Edward S. Baiz Jr. wrote:

>>Now that is just the opposite of my experience. With cdp.app I never
>>noticed any slow downs and never have had any bus error or whatever.
>>Note I'm using betaDOS with spin.xfs (MiNT driver).
>
>Seems you and I difference in our experiences with the same programs
>eventhough we have the same computer. <g> Well I use Extendos Gold as
>my CD drive. That may be the problem. I do use N.AES/MINT, but I mostly
>use Magic and Geneva. That too may be the difference.

Hm. I don't have the latest Extendos but with the one I've I notice the
same problems. I also tried MetaDOS in singletasking mode. Still the same.
Something is constantly accessing my HD. For me this doesn't look very
healty.
For some reason (probably configuration problem) I couldn't access my CD
under Geneva with extenDOS or MetaDOS. However with freeMiNT loaded on top
of Geneva I notice again HD accessing and program slow down.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4286. Re: Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <954278112-178325AEicMi@fh-lausitz.de>
Source record: 63673

Where can I get 14MB for my 1040STE?
What is a TAB upgrade board?

Inspect the TAB upgrade board for any physical signs of damage or any bad solder joints. This is just a precautionary measure. The boards are inspected before packaging, but damage may occur afterwards.These instructions assume that you are familiar with the computer and its components and have the computer already disassembled.

Installation Instructions
1. Locate the GLUE chip (CO25915) and cut the traces going to pins 4,5,6,7,8. There may be only one trace going to each pin or there may be 2, depending on the motherboard that you have. These are the A16-A20 address lines respectively. Each one only goes from the 68000 CPU to the GLUE and MMU (CO25912). On some motherboards, the lines come from the CPU to the MMU and then on to the GLUE. In this case there should be only 1 trace to each of the 5 pins on the GLUE chip. On other motherboards, the lines come from the CPU to the GLUE and then on to the MMU. In this case there will be 2 traces to each of these pins (probably 1 on top and 1 on bottom) and both must be cut. In essence, the pins 4-8 at the GLUE need to be taken out of the circuit. Isolated and open. Nothing connected to them. Refer to drawings in back.

2. If you had to cut more than 5 traces, then you must jumper the A16-A20 address lines to the MMU from the CPU. A16-A20 are pins 44-48 on the CPU respectively and go to pins 11-15 on the MMU respectively. Do this on the bottom side of the motherboard. Use 26-30 guage tinned wire. If you only had to cut 5 traces, then no jumpers are required. Refer to drawings in back for a visual aid.

3. If available, use an ohm meter to check the continuity between the CPU and MMU, and check that there is no continuity to the pins of the GLUE.

4. Locate a suitable place to position the TAB board and fan the first 7 wires to reach pins 44-53 of the CPU. Fan the next 3 wires (8-10) to reach the last TOS rom in your system. Fan the last 6 wires (11-16) to reach the GLUE.NOTE: Cut all wires as short as possible to reach their termination point, within reason. No banjo strings please.

5. Connect wire 1 (the red one) to the capacitor going to pin 1 (+5v) of GLUE.

6. Connect wires 2-7 to CPU pins 44-48, and 52 respectively.

7. Connect wires 11-15 to GLUE pins 4-8 respectively.

8. Connect wire 16 to the other side of the capacitor where you connected wire 1.

9. It's a good idea to test the computer at this point. Place the motherboard where you would normally place your computer. Make sure it is on a non conductive surface. Connect monitor, power supply, keyboard, and optionally your disk drive and turn the power on. The computer should boot as it would before anything else was done, unless you don't hook up the disk drive, then it will take a little longer and go to the desktop without any icons.

If all is well, proceed to next step.

10. Remove the 6 TOS roms chips, and note where they were installed for later reference. If you have the 2 chip rom set, simply remove the old roms and plug the new roms into the sockets, and skip instructions 11-15.

11. On the 128K x 8 bit roms (2.06) strap and solder pins 1,32,31, and 30 together. Bend out pins 2 and 3 to about a 45 degree angle.

12. Install the EO rom in the socket where you removed chip CO26165 (TOS 1.0).

13. Install the EE rom in the socket where you removed chip CO26162 (TOS 1.0).NOTE: Make sure that the exposed 5 pins (1,2,3,31,32) do not short out to anything.

14. Connect wire 8 to pin 3 of both new roms.

15. Connect wire 9 to pin 2 of both new roms.NOTE: Wire 10 does not get connected. It is a spare.

16. Test computer as in step 9. On power up, the Atari logo should appear and after an added delay (for a hard disk to come up to speed) it should start a memory test. Press escape key to bypass the memory test.

17. If all is well, reassemble computer, or proceed to dual TOS optional instructions.Dual TOS Instructions (Optional)If for one reason or another you want to be able to switch between the new TOS and the old TOS the following is required. Do the normal installation FIRST. Then follow the following instructions.

NOTE: If your rom chips are under the power supply, you will have to find some way to raise the power supply about 1/2 inch, or you will have to remove the sockets the dual roms go into and solder the original roms to the motherboard. If you raise the power supply, the case will have to be cut for the plug and power switch. Also the top cover may not fit good and the extra heat closer to the plastic could cause the plastic to melt. You will also probably need to modify your top shield. In other systems check the clearances BEFORE you proceed with these instructions.

A. 6 chip set instructions

1. Remove the new roms from the sockets (do not disconnect wires) and install your old roms back in the sockets, but bending pin 20 of both old roms out.

2. Piggyback the new roms on top of the old roms with the exception of pins 3 and 22. These pins should line up with pins 1 and 20 of the old roms respectively. It may be easier to piggyback the roms out of the sockets.NOTE: Pins 20 of the old roms and pins 22 of the new roms are the active low chip select pins and if not in use must be pulled high.

3. Strap the old roms pins 20 together and connect to +5V through a 10K ohm resistor.

4. Strap the new roms pins 22 together and connect to +5V through a 10K ohm resistor.

5. Wire the center post of a SPDT toggle switch to pin 20 of one of the old rom sockets.

6. Wire one side of the switch to one of the pins 20 of the old roms.

7. Wire the other side of the switch to one of the pins 22 of the new roms.

8. Test computer as before. Flip the switch to change the TOS. DO NOT flip switch with POWER ON. If you do, the system WILL crash.

9. Reassemble computer, and mount toggle switch in an out of the way location to avoid accidental switching, but keep it as close to the roms as possible.

B. 2 chip set instructions

1. Remove the new roms from the sockets and install your old roms back in the sockets, but bending pin 22 of both old roms out.

2. Piggyback the new roms on top of the old roms with the exception of pin 22. It may be easier to piggyback the roms out of the sockets.

NOTE: Pin 22 of the roms are the active low chip select pins and if not in use must be pulled high.

3. Strap the old roms pins 22 together and connect to +5V through a 10K ohm resistor.

4. Strap the new roms pins 22 together and connect to +5V through a 10K ohm resistor.

5. Wire the center post of a SPDT toggle switch to pin 22 of one of the old rom sockets.

6. Wire one side of the switch to one of the pins 22 of the old roms.

7. Wire the other side of the switch to one of the pins 22 of the new roms.

8. Test computer as before. Flip the switch to change the TOS. DO NOT flip switch with POWER ON. If you do, the system WILL crash.

9. Reassemble computer, and mount toggle switch in an out of the way location to avoid accidental switching, but keep it as close to the roms as possible.

Problems

A. If your system doesn't work after you have installed the new roms, check the following.

1. Make sure the roms are plugged into the proper sockets. From pin 19 of the GLUE, you should have continuity to both roms pin 22. If not, you are in the wrong rom socket banks.

2. Also check that rom pin 24 of the E0 rom has continuity to GLUE pin 46. The EE rom pin 24 should have continuity to GLUE pin 47. If either of these is wrong, you are in the wrong socket.

3. The red wire from our board is wire #1, and count sequentially to 16 at the other side of the ribbon cable. Don't confuse wire number with the pin number on the plug. They DON'T match up. Wire 1 actually goes to pin 16, wire 2 goes to pin 1, etc. We ALWAYS refer to WIRE NUMBER.

4. Double check to make sure all wires are going to proper place and without shorts.

5. Did you test the computer at the suggested intervals. If not, back up and try to isolate the problem.

B. If you use the dual rom option and you are using a TV, and you experience RF interference, using a shielded cable to the switch will help. Ground the shield close to the connections to the roms. DO NOT connect shield to switch.It's more likely to be an

incorrect installation than a bad board. There just isn't much on our board to fail. We use FAST TTL logic when normal LS would work. The circuit is proven and rock solid. Check your installation again. We will repair or replace any defective board returned to us within 1 year of purchase.Refer to following drawings at back during installation.

TOS 2.06 FEATURES

This list of features has been compiled by us, and is intended as a guideline for using the new TOS. It IS NOT a complete description of the DESKTOP, or the TOS 2.06 operating system. It will mention some of the differences between TOS 1.0 & 2.06.

BOOT UP

On boot up, you will notice there is a delay. This is designed to give a hard disk a chance to come up to speed. So you can hook your hard disk & computer to the SAME power switch and turn them on at the same time now.

If you don't touch the keyboard on power up, the new TOS will perform a RAM & ROM test of the system. The time required for this depends on the amount of memory you have. To BYPASS this, simply hit your Esc key anytime after powerup.

NEWDESK.INF

The new TOS searches for 'NEWDESK.INF' on power up. If this is not found, it uses the old 'DESKTOP.INF' file. Once you are up and running, configure your desktop, and SAVE it. It will be saved as 'NEWDESK.INF'. If both files are kept on the boot disk, then it would be compatible with both the old and new TOS.You will notice some new commands under the top menu. Here are some brief explanations.

FILESEARCH: Will search the current drive for specified files.

DELETE ITEM: Will delete ALL highlighted items.

BOTTOM TO TOP: Will bring the bottom folder to the top.
SELECT ALL ITEMS: Will highlight ALL items in the current window.

SET FILE MASK: Window will show only files that match this file mask.

VIEWNO SORT: Shows files in th order they are actually in on the disk.

SIZE TO FIT: Will attempt to show all files in window, if ICONS are selected.

SET COLOR & STYLE: Set the color & hatch patterns for the windows & destop.

OPTIONSINSTALL ICON: Allows ICONS to be installed in window or desktop.

INSTALL APPLICATION: First HIGHLIGHT the application program. Allows you to install an application with many different parameters. To place on a function key, type Fn where it ask 'Install as:'. F11-F20 is using Shift + Fkey Click on 'Auto' if you want this program to run on bootup. Put document type (.TXT, .SRC, .ARC, etc.) in ONLY if you want this program to run ANY TIME you open one of these type files. Put in any arguments you want passed to the application when it is ran.

INSTALL DEVICES: Does a system check and installs icons for All devices found.

READ .INF FILE: As you may have guessed you can have as many different desktop configurations as you want. This let's you read a new one in.

CAUTION: When configuring your different desktops, rename the one you want to boot with temporarily. Any time you save the desktop, it's goes to 'NEWDESK.INF' and WILL overwrite the existing one. Once you have configured all your desktops, and changed their names to what you want, change the name of your original back to 'NEWDESK.INF'.

DESKTOP CONFIGURATION: Set your default directory (normally=applicaiton) and input params (normally=Full path). Shows your function key assignments, if any. And last but not least, lets you assign single keystrokes to do all the functions in the top menu. HELP KEYPress the help key to display many more keystroke features of the new TOS. You will learn more by playing with these than I could tell you in a few pages.

PUTTING FILES ON THE DESKTOPYou can now put ANY FILE right on the desktop. What does this mean? Well, once you put a file on the desktop, you won't have to open a window to run it. Simply highlight and drag the file out of the window and onto the desktop. Any time you want to run the file, just double click on the icon. No more going through windows to get to it. While the function keys are limited to 20 (F1-F20), this is limited to only the size of the desktop. You can have 32 icons on a medium res. screen. You can also put ANY file on the desktop, even folders. click on a destop folder and a window of that folder will open. You can also edit the shape of any icon on the desktop to more reflect what it is. REMEMBER to SAVE your desktop after ANY configuration change, or it will be lost the next time you boot.

XCONTROL.ACC AND CPX'SXCONTROL.ACC is the new control panel. It requires that the .CPX files be availible to it for it to run properly. They are in the CPX folder on the disk. Once installed, you will need to configure it. You may already have a control panel that you use, and XCONTROL.ACC IS NOT REQUIRED to use the new TOS. Try it and see if if works better for you than the one you are using. I have included several SHAREWARE programs on the disk. If you decide to use these, please contribute to the authors request.

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Inspect the TAB upgrade board for any physical signs of damage or any bad solder joints. This is just a precautionary measure. The boards are inspected before packaging, but damage may occur afterwards.These instructions assume that you are familiar with the computer and its components and have the computer already disassembled.

Installation Instructions 1. Locate the GLUE chip (CO25915) and cut the traces going to pins 4,5,6,7,8. There may be only one trace going to each pin or there may be 2, depending on the motherboard that you have. These are the A16-A20 address lines respectively. Each one only goes from the 68000 CPU to the GLUE and MMU (CO25912). On some motherboards, the lines come from the CPU to the MMU and then on to the GLUE. In this case there should be only 1 trace to each of the 5 pins on the GLUE chip. On other motherboards, the lines come from the CPU to the GLUE and then on to the MMU. In this case there will be 2 traces to each of these pins (probably 1 on top and 1 on bottom) and both must be cut. In essence, the pins 4-8 at the GLUE need to be taken out of the circuit. Isolated and open. Nothing connected to them. Refer to drawings in back.

2. If you had to cut more than 5 traces, then you must jumper the A16-A20 address lines to the MMU from the CPU. A16-A20 are pins 44-48 on the CPU respectively and go to pins 11-15 on the MMU respectively. Do this on the bottom side of the motherboard. Use 26-30 guage tinned wire. If you only had to cut 5 traces, then no jumpers are required. Refer to drawings in back for a visual aid.

3. If available, use an ohm meter to check the continuity between the CPU and MMU, and check that there is no continuity to the pins of the GLUE.

4. Locate a suitable place to position the TAB board and fan the first 7 wires to reach pins 44-53 of the CPU. Fan the next 3 wires (8-10) to reach the last TOS rom in your system. Fan the last 6 wires (11-16) to reach the GLUE.NOTE: Cut all wires as short as possible to reach their termination point, within reason. No banjo strings please.

5. Connect wire 1 (the red one) to the capacitor going to pin 1 (+5v) of GLUE.

6. Connect wires 2-7 to CPU pins 44-48, and 52 respectively.

7. Connect wires 11-15 to GLUE pins 4-8 respectively.

8. Connect wire 16 to the other side of the capacitor where you connected wire 1.

9. It's a good idea to test the computer at this point. Place the motherboard where you would normally place your computer. Make sure it is on a non conductive surface. Connect monitor, power supply, keyboard, and optionally your disk drive and turn the power on. The computer should boot as it would before anything else was done, unless you don't hook up the disk drive, then it will take a little longer and go to the desktop without any icons. If all is well, proceed to next step.

10. Remove the 6 TOS roms chips, and note where they were installed for later reference. If you have the 2 chip rom set, simply remove the old roms and plug the new roms into the sockets, and skip instructions 11-15.

11. On the 128K x 8 bit roms (2.06) strap and solder pins 1,32,31, and 30 together. Bend out pins 2 and 3 to about a 45 degree angle.

12. Install the EO rom in the socket where you removed chip CO26165 (TOS 1.0).

13. Install the EE rom in the socket where you removed chip CO26162 (TOS 1.0).NOTE: Make sure that the exposed 5 pins (1,2,3,31,32) do not short out to anything.

14. Connect wire 8 to pin 3 of both new roms.

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16. Test computer as in step 9. On power up, the Atari logo should appear and after an added delay (for a hard disk to come up to speed) it should start a memory test. Press escape key to bypass the memory test.

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NOTE: If your rom chips are under the power supply, you will have to find some way to raise the power supply about 1/2 inch, or you will have to remove the sockets the dual roms go into and solder the original roms to the motherboard. If you raise the power supply, the case will have to be cut for the plug and power switch. Also the top cover may not fit good and the extra heat closer to the plastic could cause the plastic to melt. You will also probably need to modify your top shield. In other systems check the clearances BEFORE you proceed with these instructions.

A. 6 chip set instructions

1. Remove the new roms from the sockets (do not disconnect wires) and install your old roms back in the sockets, but bending pin 20 of both old roms out.

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3. Strap the old roms pins 20 together and connect to +5V through a 10K ohm resistor.

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8. Test computer as before. Flip the switch to change the TOS. DO NOT flip switch with POWER ON. If you do, the system WILL crash.

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1. Remove the new roms from the sockets and install your old roms back in the sockets, but bending pin 22 of both old roms out.

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INSTALL DEVICES: Does a system check and installs icons for All devices found.

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CAUTION: When configuring your different desktops, rename the one you want to boot with temporarily. Any time you save the desktop, it's goes to 'NEWDESK.INF' and WILL overwrite the existing one. Once you have configured all your desktops, and changed their names to what you want, change the name of your original back to 'NEWDESK.INF'.

DESKTOP CONFIGURATION Set your default directory (normally=applicaiton) and input params (normally=Full path). Shows your function key assignments, if any. And last but not least, lets you assign single keystrokes to do all the functions in the top menu. HELP KEYPress the help key to display many more keystroke features of the new TOS. You will learn more by playing with these than I could tell you in a few pages.

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REMEMBER to SAVE your desktop after ANY configuration change, or it
will be lost the next time you boot.

XCONTROL.ACC AND CPX'S XCONTROL.ACC is the new control panel. It
requires that the .CPX files be availible to it for it to run
properly. They are in the CPX folder on the disk. Once installed,
you will need to configure it. You may already have a control panel
that you use, and XCONTROL.ACC IS NOT REQUIRED to use the new TOS.
Try it and see if if works better for you than the one you are
using. I have included several SHAREWARE programs on the disk. If
you decide to use these, please contribute to the authors request.

For email purposes remove the <.nospam>

MfG Mathias

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ATARI F030 + STE + XE
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"@'/ ,. \`@"
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mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

4287. Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: brond <brond@easynet.co.uk.nospam>
Message-ID: <38E118B5.7B0CEDDB@easynet.co.uk.nospam>
Source record: 63674
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

Is it possible to adjust the screen on the SM Mono monitors so it takes
up the full screen, mine is a little square in the centre.

Thanks

Title of item: Lattice C 5.5 for Atari Hisoft
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293359781
Title of item: HiSoft DevPAC 3.01 Atari
ST/STe/TT/Falcon
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293363230
Title of item: 68000 Assembly Language Programming
McGraw-Hi
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293371407
Title of item: 120 Atari UK Magazine Cover Disks
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293367008

4288. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38e12110$1_2@athena.netset.com>
Source record: 63675

In article <38e0e5c9.0@news2.cluster1.telinco.net>,
Sean Barbieri <s.barbieri@ukf.net> wrote:
>On 27 Mar 2000 21:05:14 , Dan Ackerman wrote:
>
>Yep, I cleared out all resident cookies before using the new OVL.
>Strangely "Egroups" registered ok but "Onelist" still caused a
>problem - although _one_ of the cookies *did* have the correct date.
>I'll try again and see what happens.

Well I found the reason. Onelist is sending a cookie that expires
in 1970. Probably just some trick to keep IE or Netscape from ever
expiring the cookie.

Dan Ackerman
aka baldrick...

4289. Amiga/Atari Exposition

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <954277364-169683AEicMi@xs4all.nl>
Source record: 63676

Hello,
Come and enjoy the historical event "World of Alternatives 2000" on June 10
and 11 in Neuss (near
Dï¿½sseldorf, Germany), historical because during this expo Atari and Amiga
will be under one roof !
Presented are the developper version of the Next-Generation-System
announced by Amiga and the revised version of the Milan II.
News about the (new, revised) Milan II can be found from 29-3-2000 on the
Milan website http://www.milan-computer.de
Info about the expo from 29-3-2000 on http://www.atari-messe.de
Cheers
Dan
Milan 040 - Magic Milan

4290. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: "Eike M. Lang" <elang@gmx.net>
Message-ID: <38E0E62A.MD-1.4.7.elang@gmx.net>
Source record: 63677
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 27 Mar 2000 21:20:39 GMT, Iggy Drougge wrote concerning "Re: Amiga vs Atari":

> :> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
> :> : Does an STE use a standard DD drive like the Amiga?

> :> AFAIK, the ST uses a standard DD drive, the Amiga does not.

> : AFAIK both used standard DD drives, but different controllers and
> : formats allowed the Amiga to store 880k as standard.

> In that case, there should be nothing preventing Amiga users from using
> cheap PC drives, yet we don't. There must be something wrong. I know that
> the A2000 drives have at least got different power connectors.

They don't, and nothing is stopping you from using them (search
aminet for instructions if in doubt on how), the problem lies
with HD drives since the custom chip responsible for floppy disk
access (Paula, IIRC) can not handle the data rate delivered by
standard PC HD drives. As a result, all HD-drive-equipped Amigas
shipped with special drives that read at half the speed (i.e. DD
speed) and are now impossible to get by. There are hacks to make
standard HD drives work, but none of them are (to my knowledge)
overly reliable.

Regards,
Eike

--
Eike M. Lang
PGP-Mail welcome - key available at:
http://jayhawk.home.pages.de/

4291. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: r.m@mailandnews.com
Message-ID: <38e1256f.74526964@news-2.csn.net>
Source record: 63678
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 27 Mar 2000 21:20:39 GMT, Iggy Drougge <optimus@uno.canit.se>
wrote:

>In that case, there should be nothing preventing Amiga users from using
>cheap PC drives, yet we don't. There must be something wrong. I know that
>the A2000 drives have at least got different power connectors.

If you use a floppy that follows the standard fully. I read somewhere
that some drives don't have the disk sensor or it is miswired (on
DOS/Windows machines they don't automatically check for a floppy so it
doesn't matter if it works there or not), so that the amiga can figure
out whether their is a disk in the drive or not, otherwise you have to
go through the mount/unmount steps that 5 1/4" drives need.

Also with HD drives you would have to disable the HD sensor so that it
is used only as a DD drive, since the chipset can only read from the
floppy at the DD speed. HD drives on the Amiga are special, they
reduce the rotation to 1/2 speed whenever using a high density disk.

4292. Re: Need ST 520 parts

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <YtaE4.1606$Ju2.129544@bgtnsc04-news.ops.worldnet.att.net>
Source record: 63679

Eric,

If you need an external power supply for your 520ST, I have both NEW and USED ones still available. You can have a NEW one for $15 or a used one for $5. Add $4.30 for Priority Mail Shipping within the continental U.S. Email me at s.winick@worldnet.att.net if interested.

I also have a floppy drive data cable available. Price is $5 (no additional shipping charge if ordered with the power supply, or add $3.20 for shipping if ordered separately).

Sheldon

"Eric Chomko" <chomko@IDT.NET> wrote in message
news:8bofpq$s65@nnrp2.farm.idt.net...
> I have been slowly putting together a 520 system. Currently I have:
> 520 CPU case w/KB
> monitor w/cable
> mouse
> floppy disk drive w/PS
>
> What I DON'T have is:
> System PS (looks to be a DIN 5 connector)
> floppy drive data/signal cable (DIN 14)
>
> I have other Atari adaptors for trade and loads of PC and Mac stuff for
> trade. I can pay for the cable and PS as well. I live in Maryland near
> Washington DC.
>
> Eric

4293. Remember Chaos????

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: JJ <minerwilly@emailchoice.com>
Message-ID: <8brc0i$s9r$1@plutonium.btinternet.com>
Source record: 63680

Anyone want a copy of Chaos?, remember those silly sound samples!, that superb and addictive gameplay?... E-Mail me and you shall have a copy!

[JJ] - Speccy/ST/MAME nut

push@btinternet.com

4294. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8brej2fpj1@dos.canit.se>
Source record: 63681
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

```
In comp.sys.atari.st Ken Macdonald <macdonald@cfc.dnd.ca> wrote:
: Iggy Drougge wrote:
:>
:> In comp.sys.atari.st Alan Gauton <agauton-remove@usa.net> wrote:
:> : Iggy Drougge wrote:
:> :>
:> :> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
:> :> : Does an STE use a standard DD drive like the Amiga?
:> :>
:> :> AFAIK, the ST uses a standard DD drive, the Amiga does not.
:>
:> : AFAIK both used standard DD drives, but different controllers and
:> : formats allowed the Amiga to store 880k as standard.
:>
:> In that case, there should be nothing preventing Amiga users from using
:> cheap PC drives, yet we don't. There must be something wrong. I know that
:> the A2000 drives have at least got different power connectors.
:>
: no different with the atari. you can format the DD disk to almost 900KB
: if are crazy.
: 800KB is no problem

Actually, the ST floppy format is only 720 k. You're referring to
non-standard formats, which are applicable on any platform, but of limited
usefulness.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!
```

4295. Re: Amiga vs Atari (vs PC - sorry)

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8brk0a$t01$3@cubacola.tninet.se>
Source record: 63682

"Terry May" <outrider@lvcm.com> wrote in message
news:efcvds02fnpbkugbq7du8avkjadsu12f9q@4ax.com...

: Wasn't SCSI around long before IDE, and in fact is still
around? If IDE has
: become the dominant interface, it isn't because SCSI never got
a chance.
: It's because apparently the market has made it dominant,
because of price or
: ease of use or whatever.
:
: Actually, USB will become the dominant external interface, if
it hasn't
: already. But again, it won't be because SCSI never got a
chance.

SCSI is a bus in it's own right. It is not only usable for harddisks but also for almost any other device that can be imagined to work well within the transfer rates of 5Mb/s-->40Mb/s. This is advantageous to the hardware developer since he can sell the same SCSI peripherals to different platforms. Provided there are drivers for each product and platform/OS, of course.

(E)IDE is a subset of the ISA bus from the PC world. All unnecessary signals are removed (for instance, all IRQ:s except 14 on one IDE channel and 15 on the other). The connector is the well-known 40-pin istead of the normal ISA connectors.

There's a difference in "talking to" sectors and tracks too. SCSI always uses LBA, which assigns a number from 0 (zero) to 2^32 to each sector, which gives a theoretical maximum capacity of 2 terabytes (2048Gb).

EIDE also uses LBA, but can also use other addressing modes. I believe that the LBA range on IDE is lesser, up to 2^28, which gives a theoretical max of 137Gb for an EIDE drive.

Both examples are for 512b sectors.

SCSI is more advantageous in very high performance systems, but not on any home system, not even super-duper double Pentium systems.

For the atarist there is no real difference. Possibly to the advantage for IDE, cheaper interface, cheaper and more available drives, *faster* on a CT2 Falcon! Maybe on a Nemesis Falcon as

well. SCSI is sensitive to correct termination, to different
levels of SCSI specs etc.

Sorry, but SCSI is overvaluated...

USB is a good idea, it has just become much faster in the new
specs.
All future bus trends point to very high speed serial
communications. The bus and the network will merge even on
motherboards. The Transputer was in line with this way of
thinking. Shame nothing more became of it!

MG

4296. Re: Monitors

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8brk01$t01$1@cubacola.tninet.se>
Source record: 63683

"Flying Gecko" <spamfree@freeuk.com> wrote in message
news:qS3E4.1505$jk1.28756@nnrp4.clara.net...

: Is there any way to use a regular PC monitor - an adaptor
cable or
: something?

You need an adapter cable Atari-->VGA, buy one or make your own.
If you can't find it in your country (UK?) I can sell you one. I
take 20 pounds including postage to EU countries.

MG

4297. Re: 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8brk04$t01$2@cubacola.tninet.se>
Source record: 63684

"K I□ronside" <ironside@nbnet.nb.ca> wrote in message
news:3y4E4.5851$oQ4.173777@sodalite.nbnet.nb.ca...

: What sort of profitable (cost effective) uses could it still
have.

I use mine as a TTY console to my linux and unix systems. The
software is free and very good (Connect, can be downloaded from
the web), there's no fan, no harddisk, no sound at all from it,
which is nice too. I believe there's a linux for your system
named "Yellow Dog".

A friend of mine has one Atari in his summer house, for word
processing, fax and emailing.

MG

4298. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8brk0n$t01$4@cubacola.tninet.se>
Source record: 63685

"Chris Cracknell" <ad329@james.hwcn.org> wrote in message
news:8bpm0d$fd7@james.hwcn.org...

: Man I wish I had a time machine. Imagine how much money I
could make traveling
: back to 1986 and selling all these machines... hell... imagine
how much
: money I could make traveling back to 1976 and selling all
these old machines.

There is a short story about a man who does just that, but he instead puts some money into an italian bank. He moves the money from country to country and from bank to bank to avoid recessions, wars and confiscations. In present time he becomes the richest man on Earth and he uses his wealth to buy energy for... time travels...

MG

4299. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Rick Jones <rickjones@extra.lanset.com>
Message-ID: <38E158D9.9BE2C978@extra.lanset.com>
Source record: 63686
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Iggy Drougge wrote:
>
> : That's true. The PowerMac is a new platform unrelated to the original
> : Macintosh except that it is built "in the spirit" of the original Mac.
> : It doesn't run Mac software except via an emulator. Anything which uses
> : an emulator is not truly the platform being emulated.
>
> Then nor does the PowerMac run MacOS, anymore.

Very true. It actually runs PowerMac OS, though Apple has chosen to
mislabel it as Mac OS.

> Or for that purpose, what do we make of my i386, Amiga 4000 and
> DECstation, all running NetBSD?

The hardware is what actually defines a computer platform, not the OS
or applications that run on it. Take the PC - it's always a PC whether
it has Messy-DOS, DR-DOS, Winslow, Linux, Unix, Quarterdeck, BeOS,
Netware or something else on it. The Amiga is still an Amiga, whether
you have Amiga OS, Linux, Unix, or another OS running on it.

--
Rick Jones
Remove the Extra Dot to e-mail me

"I think we've got Monte Cristo's Revenge."
-Christina Applegate, "Married With Children"

4300. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: ehaines <ehainesNOehSPAM@courierpub.com.invalid>
Message-ID: <1860cd7b.7e3f45b7@usw-ex0106-045.remarq.com>
Source record: 63687
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <8bojb7jld2@dos.canit.se>, Iggy Drougge <
optimus@uno.canit.se> wrote:

>In that case, there should be nothing preventing Amiga users
from using
>cheap PC drives, yet we don't.

Yes we do. Many years ago, Radio Shack had a sale on external
disk drives, so I got one for $99 (this was a really good deal
back then...). I then set a few jumpers, and got an interface
from a friend who made it for another $10 or so, and it worked
fine for years. (The Radio Shack sales guy didn't really want
to sell it to me though. "I don't think that will work with an
Amiga, will it? Well don't blame me if it blows up....")

--Eric

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4301. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: ehaines <ehainesNOehSPAM@courierpub.com.invalid>
Message-ID: <0610b165.819fa0c4@usw-ex0106-045.remarq.com>
Source record: 63688
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In article <Pine.LNX.4.10.10003281819520.4208-
100000@shell.caverock.net.nz>, Nathan Wain <
nathan@caverock.net.nz> wrote:
>
>> > You can say that "real" Macs disappeared wehn Mac OS stopped
>> > supporting the 68k line,
>
>What a load of crap. What's the point in worrying about
whether or
>not the CPU is being run in hardware or software? It's just a
technical
>issue, and has no bearing on what's run on it.

So, an Amiga (say) running Fusion is a "real" Mac too. Yes?
That ought to end the argument about whether the next Amiga
will be a "real" Amiga. If it runs old Amiga stuff in emulation,
then it's a real Amiga. Glad that's settled! (Seriously.)

--Eric

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4302. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: atarigalen
Message-ID: <18758968.69ffca2b@usw-ex0107-055.remarq.com>
Source record: 63689

O.K., what I meant was to call your ISP with a terminal program (like Connect or Flash or Storm) to find out what the receiving computer was expecting. On my computer it's:

Username:

Password:

Thus STing has a script that has it wait for "Username", then wait 500ms, then print "atarigalen". The same is true for the password.

Now, you mention that you can't call out. Why not? If the modem works and you know what the host expects you should be able to make a connection (even if you then can't do anything with it).

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4303. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: atarigalen
Message-ID: <00cbf016.6dff4c74@usw-ex0107-055.remarq.com>
Source record: 63690

In article <38deabb1$0$72577@news.sol.net>,
dzander@solaria.sol.net (Douglas Zander) wrote:
>Now I need to know which of these programs I really need and
>what order to place them in the AUTO folder: (these programs
>were in my auto folder)
>
>CACHE100.PRG
>DRVIN.PRG
>FIX_GDOS.PRG
>FOLDR200.PRG
>GDOS.PRG
>MFP.PRG
>POOLFIX4.PRG
>SETTER.TTP
>TOS14FIX.PRG
>
Assuming you have an ST:
CACHE100 -- optional, I think (I've never seen it before)
DRIVIN -- needed and must be before MFP
MFP -- needed
FOLDR200 -- optional, as it is a setting in ICDBOOT (run HDTOOLS
to see it)
POOLFIX -- haven't a clue
FIX_GDOS -- haven't a clue
GDOS -- this is your font driver. BTW, it's quite old.
SpeedoGDOS or NVDI are preferable.
SETTER -- what is this doing in your Auto folder? Take it out!
TOS14FIX -- Useful only if you have TOS 1.04

What I'd do in your position would be to make sure ICDBOOT has
extra folders turned on. Then put in GDOS, DRIVIN, and MFP in
your AUTO folder and the others in another folder of your
choosing. Then run your computer for a few months. If nothing
changed, you're O.K.. If something does look different, put in
the other AUTO programs one at a time until you find the one
you're missing.

BTW, TOS14FIX may or may not be needed...I used it for a while
but then upgraded to 1.62 Perhaps someone else could recommend
or not recommend its use?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4304. cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <3559-38E17011-85@storefull-172.iap.bryant.webtv.net>
Source record: 63691

i have a mega 4,and a nec single speed drive,i hooked it up with a host adaptor from b&c,also i installed extend dos gold on my mega filer 30.
i created a drive p.
now my problem is i turn on my mega filer,then the cd-rom,then i turn on my mega,and the cd spins but the busy light does not go on,and i get no desk top,just a green screen with the pointer.
if i turn off my computer,then the cd-rom spins,and the busy light comes on.
if i unplug the cd-rom from the hard drive,then reboot,i get the filers desktop,then i replug in the cd-rom,click on the cd-rom drive and i get a error,no device found.
please help,this is my first real foray into the ST, i am a old 8-bitter used to plug and play,thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

4305. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E18B4F.93EC72A8@ulster.net>
Source record: 63692
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

ehaines wrote:

> In article <Pine.LNX.4.10.10003281819520.4208-
> 100000@shell.caverock.net.nz>, Nathan Wain <
> nathan@caverock.net.nz> wrote:
> >
> >> > You can say that "real" Macs disappeared wehn Mac OS stopped
> >> > supporting the 68k line,
> >
> >What a load of crap. What's the point in worrying about
> whether or
> >not the CPU is being run in hardware or software? It's just a
> technical
> >issue, and has no bearing on what's run on it.
>
> So, an Amiga (say) running Fusion is a "real" Mac too. Yes?
> That ought to end the argument about whether the next Amiga
> will be a "real" Amiga. If it runs old Amiga stuff in emulation,
> then it's a real Amiga. Glad that's settled! (Seriously.)

well thats kinda a bad example since both Amiga and Macs are Motorola-based
machines anyway..

y'r pal -kK

4306. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E18C43.A8E5CF3B@ulster.net>
Source record: 63693
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Rick Jones wrote:

> Iggy Drougge wrote:
> >
> > : That's true. The PowerMac is a new platform unrelated to the original
> > : Macintosh except that it is built "in the spirit" of the original Mac.
> > : It doesn't run Mac software except via an emulator. Anything which uses
> > : an emulator is not truly the platform being emulated.
> >
> > Then nor does the PowerMac run MacOS, anymore.
>
> Very true. It actually runs PowerMac OS, though Apple has chosen to
> mislabel it as Mac OS.
>
> > Or for that purpose, what do we make of my i386, Amiga 4000 and
> > DECstation, all running NetBSD?
>
> The hardware is what actually defines a computer platform, not the OS
> or applications that run on it. Take the PC - it's always a PC whether
> it has Messy-DOS, DR-DOS, Winslow, Linux, Unix, Quarterdeck, BeOS,
> Netware or something else on it. The Amiga is still an Amiga, whether
> you have Amiga OS, Linux, Unix, or another OS running on it.

both arguments are pretty flawed - i'd say the definitive answer of what truly
makes a machine unique is whatever logo is tattooed upon it when it first comes
out of the factory - its like a birthright - and there's no changing that..

y'r pal -kK

4307. Re: Atari Auctions & Classified Ads

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Jon <ATARMIGA@prodigy.net>
Message-ID: <8bs1s2$arbe$1@newssvr03-int.news.prodigy.com>
Source record: 63694

Cool thanks!! I think I posted the first classified ad :)

JoNk

Rob <rmahlert@delphi.com> wrote in message
news:8bs0vdnmo1@nnrp1.deja.com...
> Hello..
>
> Atari Users Network (www.atari-users.net) has just added a Classified
> Ads and an Auction Section. Both Sections SHOULD work with Cab.
>
> Stop by and check it out!
> http://www.atari-users.net
>
> We also have a Webring, Banner Exchange, Forum, Chat Room, File Area,
> Links Engine and Web based E-Mail.
>
> RMahlert
> RMahlert@delphi.com
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

4308. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954309536-66517AEicMi@cwcom.net>
Source record: 63695

>>I always announce new stuff in this newsgroup, I don't know what's
>>happened to the .announce group, black hole AFAICS.
>
>Do you actually post in there, ive not had anything in there for eons??

The one time I tried my message didn't appear - tho' I've seen spam in
there from time to time.

>BTW, can you recommend any user groups/clubs close to the M25 8~)

There's the Cheshunt Computer Club in Cheshunt, darn good group with plenty
of Atari support - contact details, meeting dates and a map on my web site,
address in sig...

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4309. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-28 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38DFA8EF.D9EBCF9F@cfc.dnd.ca>
Source record: 63745
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Hans Guijt wrote:
>
> atari (atari@wcoil.com) wrote:
> >I have owned a Falcon and also have owned an A3000@50mhz. Ok the Amiga was
> >faster somewhat, but compared to MiNT, amiga OS3.1 sucks! MiNT is a far more
> ^^^^
> Is that a cutdown version of Windows NT or something?
> Hans Guijt

no it isn't. for a small cross-section of sites (I have about 30 links):

ftp://ftp.stochastik.rwth-aachen.de/pub/atari/sparemint/index.html
http://www.modeemi.cs.tut.fi/~puujalka/mint.html

4310. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38E0E923.99F3B9ED@cfc.dnd.ca>
Source record: 63556
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Iggy Drougge wrote:
>
> In comp.sys.atari.st Alan Gauton <agauton-remove@usa.net> wrote:
> : Iggy Drougge wrote:
> :>
> :> In comp.sys.atari.st Chris Lennard <c.lennard@ukonline.co.uk> wrote:
> :> : Does an STE use a standard DD drive like the Amiga?
> :>
> :> AFAIK, the ST uses a standard DD drive, the Amiga does not.
>
> : AFAIK both used standard DD drives, but different controllers and
> : formats allowed the Amiga to store 880k as standard.
>
> In that case, there should be nothing preventing Amiga users from using
> cheap PC drives, yet we don't. There must be something wrong. I know that
> the A2000 drives have at least got different power connectors.
>
> --
> /Iggy, the irregular regular

no different with the atari. you can format the DD disk to almost 900KB
if are crazy.
800KB is no problem
ken

4311. Re: Monitors

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38E0F172.D42BCB9E@cfc.dnd.ca>
Source record: 63557

Flying Gecko wrote:
> I have a Mega4 - the monitor (SM124) has died
> Is there any way to use a regular PC monitor - an adaptor cable or
> something?
> (I prefer not to use a TV)
> Thanks for any advice
> Gecko

here is one option if you don't want to wire it yourself.
http://gem.win.co.nz/mario/hardware/stvga.html

4312. Re: Monitors

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <bLbE4.72$f91.603@newsfeed.slurp.net>
Source record: 63558

On 28 Mar 2000 16:01:24 , "Flying Gecko" wrote:
>I have a Mega4 - the monitor (SM124) has died
>
>Is there any way to use a regular PC monitor - an adaptor cable or
>something?
>
>(I prefer not to use a TV)

Don't blame you about the TV. Mario Becroft has some hardware that may help. He has a device that allows any Atari computer to use most any PC monitors but only in the mono mode. He is also working on a VME graphics card that (I believe) hooks up to a PC monitor, His site is:

http://gem.win.co.nz

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

4313. Re: CAB.OVL Problem

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38e14b1f$0$563@news.zetnet.co.uk>
Source record: 63559

On 26 Mar 2000 13:31:00 , Steve Sweet wrote:
>Hi Pete
>
>>Part of my problem has been with getting the hotlist set up, because
>>it's quite different in 2.7 from that described in the manual that came
>>with it - which was for 2.5!
>
>What do you mean by setting up the hotlist??.
>
>Its done automatically here, i hit Alt-H and use the buttons to
>create/select a theme and then add entry(s) from the cache or whilst
>online.
>

I'm currently using CAB2.7(demo) and I use the hotlist.htm from, and
updated with, CAB2.5 with no problems.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4314. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e15afd$0$564@news.zetnet.co.uk>
Source record: 63560
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

"brond" <brond@easynet.co.uk.nospam> wrote in message
news:38E118B5.7B0CEDDB@easynet.co.uk.nospam...
> Is it possible to adjust the screen on the SM Mono monitors so it takes
> up the full screen, mine is a little square in the centre.

some will some won't, there are only a few tweekable pots inside get some TV
trimming tools (cheap little plastic things) and give it a try bit by bit ,
be careful though as there are some lethal voltages inside

--
k@kevindermott.co.uk kdermott@strayduck.com :Lancashire England:
kdermott@talk21.com kevin@kdermott.freeserve.co.uk kdermott@freeuk.net
www.kevindermott.co.uk www.kdermott.freeserve.co.uk kdermott@zetnet.co.uk
www.kdermott.freeuk.com www.kdermott.strayduck.com

4315. Atari Auctions & Classified Ads

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Rob <rmahlert@delphi.com>
Message-ID: <8bs0vdnmo1@nnrp1.deja.com>
Source record: 63561

Hello..

Atari Users Network (www.atari-users.net) has just added a Classified
Ads and an Auction Section. Both Sections SHOULD work with Cab.

Stop by and check it out!
http://www.atari-users.net

We also have a Webring, Banner Exchange, Forum, Chat Room, File Area,
Links Engine and Web based E-Mail.

RMahlert
RMahlert@delphi.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4316. Re: Gemulator Date Setting

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <_GgE4.394$VQ4.2622484@nnrp2.proxad.net>
Source record: 63562

Stephen Barszczak <stephen@wrag.freeserve.co.uk> a crit dans le message :
8bqn91$3h5$2@newsg2.svr.pol.co.uk...
> Hi
>
> I'm having a problem with Gemulator and the date, is there anyway to stop
> Gemulator from resetting my PC's date to 1989, as it is coursing no end of
> problems with Windows every time I run it

What version of Gemulator and TOS are you using? The latest freeware version works perfectly well here with TOS 2.06, and I haven't noticed any date glitches.

> I was hoping to be able to use my SCSI HD drive that have all my Atari
> software installed, but until the date problem can be sorted out all its
> doing is gathering dust.

AFAIK, this isn't possible unless you partitioned the drive with BigDos or HD Driver beforehand. Windows can't read standard TOS partitions, regardless of the SCSI interface.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4317. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <%GgE4.395$VQ4.2622484@nnrp2.proxad.net>
Source record: 63563

Stephen Barszczak <stephen@wrag.freeserve.co.uk> a crit dans le message :
8bqn90$3h5$1@newsg2.svr.pol.co.uk...
> HI Steve
>
> > WHy is it that when i open a atari base i'm seeing loads of ball ox
about
> > Amiga's. Doesnt this belong in an advocacy base!!!
> >
> > If i wanted to see Amaiga vs. Atari crap i'd subscribe to
comp.sys.synclap
>
> I'd have thought the debate/argument would have dried up by now, surly
there
> nothing left to be said about the two different computers.

```
Surely. The ST beats the Amiga anytime ;-)

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4318. Atari TT schematic

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <38E19511.93FE059F@kki.net.pl>
Source record: 63564

```
Hi

I'm looking for the ATARI TT schematic.

Does anybody know where can I find it?

--
(o) e-mail : montom@kki.net.pl
(o)(o)(o)(o) www : www.kki.net.pl/~montom
(o) (o) mobile/SMS : (0-604) 985462
(o)
(o) (o)(o) (o)(o)(o) (o) (o)
(o) (o) (o) (o) (o) (o) (o) (o)
o) (o) (o) (o) (o) (o) (o)
(o) (o)(o) (o) (o) (o)(o)
------------------------------ (o)
/ Tomy /ATARI/Falcon/030/68882/ (o) (o)
------------------------------ (o)(o)
beST regards
```

4319. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <duhE4.2685$9m6.97156@newsread1.prod.itd.earthlink.net>
Source record: 63565

On 28 Mar 2000 09:04:15 , "Stephen Moss" wrote:
>
>Iggy Drougge wrote in message <8bokkvjld4@dos.canit.se>...
>>
>>Last time I checked, Pay Pal was only available to US residents, so it
>>would be quite useless for that purpose in any case.
>>
>
>
>I looked at this for future purchases of Jagaur games, I may be wrong here
>but the impressions I got was that they would only pay out to US residents
>which would prevent non US residents from being able to sell, but would
>allow non US customers to buy, after all they only have to charge your
>credit card and so it does not really matter where you are.
>
>Is this correct or is it soley for US Buyers and Sellers?, I know that they
>have recently merged with another company, does this comapny deal
>internationally? and if so can you get them to forward payment ot Pay Pal
>sellers?.
>
>Stephen Moss
>
>
>.

I checked out Pay Pal and there does'nt seem to be any international
restrictions. It seems like they act as a mediary between two customers
and has access to their credit card and/or bank accounts to credit or
withdraw either customer. Not sure if I like that!!! There was an option to
have a check sent from Pay Pal to the receiving party but I'm still not sure
if I like the idea of having my credit card availble to them at all times
(which is needed to sign up as a the paying party).
John G.

John

4320. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <qliE4.2758$9m6.104050@newsread1.prod.itd.earthlink.net>
Source record: 63566

On 28 Mar 2000 19:04:49 , =?iso-8859-1?Q?Martin-=C9ric_Racine?= wrote:
> On 2000-3-28, Roger Cain <roger@cainr.freeserve.co.uk> wrote:
>
> > Hallvard Tangeraas <halln@c2i.net> wrote in message
> > > Yup, that's today....
> > > Hint: check out the following website: ;-)))
> > > http://lightning.prohosting.com/~hall/pages/profile.html
> >
> > Hey, Hallvard, it's mine too! .... but I exceed you in years :-(
>
> Cheeky devil, Hallvard! Happy birthday anyhow! ;-)
>
> Even more off-topic but, from reading a few of the replies, I
> notice several of us are either passing the 30 year watermark
> or, in some cases, even older than that.
>
> Doesn't it suck to feel like all the bands you enjoy are unknown
> to today's post-grunge ravers? Kinda makes one feel old, doesn't
> it? ;-(

Passing???? - my "classic" Cinelli road bike is older than 90% of the people I pass on my rides :). Some of us passed the 30 year mark so long ago that we have a hard time remembering when it was...

Steve

4321. Re: Atari TT schematic

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8bsc7glhv1@pegasus.csx.cam.ac.uk>
Source record: 63567

Tomy wrote in message <38E19511.93FE059F@kki.net.pl>...
>Hi
>
>I'm looking for the ATARI TT schematic.
>
>Does anybody know where can I find it?
>

There is an Atari schematics site at
http://www.fortunecity.com/skyscraper/quadra/455 you might find some there.

Stephen Moss

4322. FS:ATARI1040STE

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Lord Biron <lordbiron@mindspring.com>
Message-ID: <01bf9958$3efcf440$25ddaec7@lordbironmindspring.com>
Source record: 63568

1040 ste 1mb,mono monitor,rfu adaptor,mouse (has short but works fine),2
old atari joysticks,manuals and some unchecked disks. Make offer or trade
for similar amiga 500. Ty Lord Biron

~lB~

lordbiron@mindspring.com

4323. Re: Atari TT schematic

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <38E1C829.3B63BBD4@kki.net.pl>
Source record: 63569

Hi!

Thx, but there is no Atari TT schematic on this page :-(

> There is an Atari schematics site at
> http://www.fortunecity.com/skyscraper/quadra/455 you might find some there.

--
(o) e-mail : montom@kki.net.pl
(o)(o)(o)(o) www : www.kki.net.pl/~montom
(o) (o) mobile/SMS : (0-604) 985462
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------------------------------ (o)
/ Tomy /ATARI/Falcon/030/68882/ (o) (o)
------------------------------ (o)(o)
beST regards

4324. Marijuana Mail 0.1.17 [en]

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Grzegorz Pawlik <at4ri@kki.net.pl>
Message-ID: <38E1F6DB.13DBB908@kki.net.pl>
Source record: 63570

Hi
I have put on my webpage an English version of MJM - simple
e-mail client for Atari 1040ST (1MB RAM). It is thought to
be an alternative for Ant_Mail 0.7.9 for the users of standard
1040STs.
MJM supports MIME, Base64 *decoding*, has built-in viewer and
editor, does *not* need N.AES, AV_SERVER etc. You can create
up to nine user profiles.
Unlike previous versions, this one works ;)
http://www.kki.net.pl/~at4ri/MJME.HTM
--
Pozdrawiam,
Grzegorz Pawlik (mailto:at4ri@kki.net.pl)

4325. Re: 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwin@p0.f2.n8.z8.fidonet.org>
Message-ID: <0000.38e2330c@fmlynet.org>
Source record: 63571

FamilyNet HQ: Telnet:\\209.217.2.202

> K Ironside <ironside@nbnet.nb.ca> a crit dans le message :
> 3y4E4.5851$oQ4.173777@sodalite.nbnet.nb.ca...
>> I'm cleaning out an old corner of the office and ran into my old 520 ST
>>
>> Here's is specs
>> --2.5 meg ram (though I think it can be upgraded on the same card to 4
> meg,
>> presuming the old memory chips are still available)
> If it's a SIMM based RAM board or an STE, you'll find plenty of them on ebay
> and places like that.
>> -- two monitors, one B/W the other color
> B/W for serious apps only. Colour for games only. Which to use depends on
> what you want to do.
>> -- 720 k internal, 320 k external
> The single sided one is rather useless
>> -- 30 meg scsi hardrive with ICD controller in old XT case
>>
>> -- Spectre 128 cart with Mac Roms (it ran as a Mac for the last two years
> of
>> its life cycle)

Cool! A Spectre machine. Tell me, what were you able to get your Spectre
to do? Did you ever get System 7 running on it?

Doctor Clu
Dallas Texas (972)-496-0650

4326. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38E21A96.5A1D7C6D@c2i.net>
Source record: 63572
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

kK wrote:

> Joachim Froholt wrote:
>
> > > Although I think the Amiga 500 would count. Wasn't it just an A1000 repackaged
> > > to look like a 1040ST? (Why they would do that is beyond me)
> > >
> >
> > No, it was an A1000 with less RAM and stuff, designed for people with thinner > >
wallets :)
>
> i thought the A1000 came with 256k while the A500 had 512k?? and it was a repackaged >
A2000 not a A1000 then

Yeah, you're right. Someone punch me before I claim that the A1200 had
1.2 MB Ram, and that the A500+ is basically a cut-down version of the
A600...

> - i think the 500 and 2000 both
> had later version ROMs and WB right?? but all 3 were pretty identical - it was with > the
A3000 that Commodore came out with the ECS chipset

Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
you have to load Kickstart from a disk before you could use the A1000?
(And I think it had WB1.2, but I don't know for sure when they upgraded
to WB1.3.)

>
> and the 2.0 ROMs and WB.. im not sure but i think thats the progression..
>
> > The different Amiga models have been different enough to warrant being different > >
models, but they're all Amigas.
>
> i thought the general consensus was that there wasnt enough difference - hence the AGA >
1200 and 4000 being too little too late.. Commodore

Well, I agree that they (at least the A1200) were too little too late,
but still they were "neccesary". Thanks to these models, the Amiga
extended it's commercial life a great deal. And, I think that most of us
who still use our Amigas for something other than playing SWOS once in
a while own either A1200's or A4000's (often upgraded).

>
> sticking with a 7MHz processor for over 5 years and all.. dont get me wrong i still >
love and have owned just about all of them at one time

> or another..

The really silly thing was that Escom re-released the A1200 without any proper modifications (except that disk drive, which turned out not to be compatible with all the existing games). They should have put in more memory, a faster processor and a HD. At least.

--
Joachim Froholt
ICQ: 52425516

4327. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38E22CC2.CA9701F7@c2i.net>
Source record: 63573
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > But what can you compare a A4000 with?
>
> No idea, TT maybe? when was it released, what are the specs ?

Pretty good. Visit this site:
http://amiga.emugaming.com/
(Amiga Interactive Guide)
It has loads of info about the Amiga platform, including the specs of all Amigas released.
Are there any similar sites about the Atari? It would be nice to see which Atari we should compare the A4000 with.

--
Joachim Froholt
ICQ: 52425516

4328. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: s.barbieri@ukf.net
Message-ID: <38e230f0.0@news2.cluster1.telinco.net>
Source record: 63574

Hi Trevor,

On 29 Mar 2000 00:15:25 , Trevor Spencer wrote:
>Thanks Sean, I think! and yeah if it all goes wrong who's going to be in
>the firing line :-)
>
I'd definately think of Steve's name myself! ;-)

>Firstly, as to the software you're doing your best to remedy the
>situation (for which many thanks!) and anyway who told you about Dan's
>latest .OVL (030) working on STe's with Veloce having tried it first??
>:-))
>
Let me think.......;-))

>Secondly, I'm still using a computer (and it's the only one I use) that's
>8 years old and alleged to be even more out of date!

Same here Trevor, although up until recently used my STfm which is older
than that! works great non the less. Would it help to give you some sites I
always check for softare news/updates?

Cheers
Sean

--
.--.
| Location: Milton Keynes. England (UK) |
| <s.barbieri@ukf.net> ICQ: 53878829 |
'--'

4329. Re: Remember Chaos????

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: JJ <minerwilly@emailchoice.com>
Message-ID: <8btdeh$8bq$1@neptunium.btinternet.com>
Source record: 63575

And no it's NOT Chaos Engine (as some replies have asked), it's a PD game by Martin Brownlow
based on Chaos which was released on the ZX Spectrum in 1985 on the Games Workshop label
and was written by Julian Gollop - the game is simple: 8 wizards battle each other until 1 stands,
it's pretty much the same as the Spectrum version except the Speccy version doesn't have all the
wacky sound samples found in the ST version. Martin Brownlow said I could distribute it if no
money was involved, so here ya go.... mail me and you shall have a copy - just don't ask if it is
any other game... :-)

[JJ] - Speccy/ST/MAME nut

JJ <minerwilly@emailchoice.com> wrote in message
news:8brc0i$s9r$1@plutonium.btinternet.com...
> Anyone want a copy of Chaos?, remember those silly sound samples!, that
> superb and addictive gameplay?... E-Mail me and you shall have a copy!
>
> [JJ] - Speccy/ST/MAME nut
>
> push@btinternet.com
>
>

4330. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003292028360.67-100000@rakas>
Source record: 63576
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-29, Joachim Froholt <jfroholt@c2i.net> wrote:

> Are there any similar sites about the Atari? It would be nice
> to see which Atari we should compare the A4000 with.

I have _yet_ to see a site that correctly lists the specs of all
Atari products. The ST and Falcon are usually correctly detailed
but the Stacy, MEGA/STE, TT and clones are badly documented, most
of the time. My site provides documentation on those 3, but not
the clones.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4331. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8btfvg$oj9$1@dos.canit.se>
Source record: 63577
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st ehaines <ehainesNOehSPAM@courierpub.com.invalid> wrote:
: In article <Pine.LNX.4.10.10003281819520.4208-
: 100000@shell.caverock.net.nz>, Nathan Wain <
: nathan@caverock.net.nz> wrote:
:>
:>> > You can say that "real" Macs disappeared wehn Mac OS stopped
:>> > supporting the 68k line,
:>
:>What a load of crap. What's the point in worrying about
: whether or
:>not the CPU is being run in hardware or software? It's just a
: technical
:>issue, and has no bearing on what's run on it.

: So, an Amiga (say) running Fusion is a "real" Mac too. Yes?
: That ought to end the argument about whether the next Amiga
: will be a "real" Amiga. If it runs old Amiga stuff in emulation,
: then it's a real Amiga. Glad that's settled! (Seriously.)

No, that's not true. The Kickstart is not a Macintosh boot ROM, but
anpother operating system, and the "Mac" runs as a task under a host OS.
Without the AmigaOS, you could never run MacOS on an Amiga.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4332. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8btg89$oj9$2@dos.canit.se>
Source record: 63578
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Rick Jones <rickjones@extra.lanset.com> wrote:
: Iggy Drougge wrote:
:>
:> : That's true. The PowerMac is a new platform unrelated to the original
:> : Macintosh except that it is built "in the spirit" of the original Mac.
:> : It doesn't run Mac software except via an emulator. Anything which uses
:> : an emulator is not truly the platform being emulated.
:>
:> Then nor does the PowerMac run MacOS, anymore.

: Very true. It actually runs PowerMac OS, though Apple has chosen to
: mislabel it as Mac OS.

What was the last "real" Mac, then? The Plus? The SE? The Classic?
for all intents and purposes, PowerMacOS is MacOS. It runs old binaries,
it runs older, recompiled programs, its API is identical, it runs the same
services. It just happens to run on another processor.

:> Or for that purpose, what do we make of my i386, Amiga 4000 and
:> DECstation, all running NetBSD?

: The hardware is what actually defines a computer platform, not the OS
: or applications that run on it. Take the PC - it's always a PC whether
: it has Messy-DOS, DR-DOS, Winslow, Linux, Unix, Quarterdeck, BeOS,
: Netware or something else on it. The Amiga is still an Amiga, whether
: you have Amiga OS, Linux, Unix, or another OS running on it.

In some cases, you can't separate the two. There is a real difference
between a PowerMac and an Amiga running Fusion or Shapeshifter. The
PowerMac was from the ground up built to run (Power)MacOS. The Amiga was
from the ground up built to run AmigaOS. The PowerMac would never have
been conceived if it wasn't to be a Max.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4333. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8btgc7$oj9$3@dos.canit.se>
Source record: 63579
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st ehaines <ehainesNOehSPAM@courierpub.com.invalid> wrote:
: In article <8bojb7jld2@dos.canit.se>, Iggy Drougge <
: optimus@uno.canit.se> wrote:

:>In that case, there should be nothing preventing Amiga users
: from using
:>cheap PC drives, yet we don't.

: Yes we do. Many years ago, Radio Shack had a sale on external
: disk drives, so I got one for $99 (this was a really good deal
: back then...). I then set a few jumpers, and got an interface
: from a friend who made it for another $10 or so, and it worked
: fine for years. (The Radio Shack sales guy didn't really want
: to sell it to me though. "I don't think that will work with an
: Amiga, will it? Well don't blame me if it blows up....")

If it ran standard PC drives, what use was the interface? Using the
appropriate interface, I can connect a Localtalk network to my Amiga, but
to say that it uses Localtalk is a truth with modificiation.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4334. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38E25115.95FA77@atarist.com>
Source record: 63580
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Joachim Froholt wrote:

> It has loads of info about the Amiga platform, including the specs of all Amigas
> released.
> Are there any similar sites about the Atari? It would be nice to see which Atari
> we should compare the A4000 with.

Yes, check out the Specs section at Elysium at http://elysium.atari.org

Andy Blakely

4335. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8btm2akeu1@news7.svr.pol.co.uk>
Source record: 63581

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:954349458-915775AEicMi@sweet3.freeserve.co.uk...
> Hi Roger
>
> >Hey, Hallvard, it's mine too!
>
> And mine.

Blimey! Three of us in one newsgroup.

> >.... but I exceed you in years :-(
>
> And everyone else!!.

Aw! Come on! I think Welsh Derek is still Father of the House.

Roger

4336. Re: Gemulator Date Setting

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38e2751f.0@news2.cluster1.telinco.net>
Source record: 63582

not the same but I couldn't make it do \

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4337. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38e27698.0@news2.cluster1.telinco.net>
Source record: 63583
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> PS. Kevin, your signature separator should be "-- " (with a space at the
> end). It's currently "--" and news programs don't "see" this as a
> signature and doesn't remove it when quoting.

is this any better doing a lot of confining lately

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4338. Re: TT-Touch clicks (was: Re: FS: (UK) Falc

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8bttk2$45$1@newsg4.svr.pol.co.uk>
Source record: 63584

On 28 Mar 2000 16:07:54 , Guillaume =?iso-8859-1?Q?D=E9flache?= wrote:
>> Atari Falcon keyboard with TT-Touch clicks, in FreeKeys unit with
>> home-brew aborted Mega ST type cable conversion. Needs soldering on
>> Keyboard PCB - to solve loose connection malady!! Otherwise keyboard is
>> in good condition and hasn't been used much, ie not worn out!!?!
>
>If I can just ask you if these TT-Touch clicks are really worth their price,
>that is if typing gets really nicer than on the original keyboard?

Hi Guillaume
In my opinion they are certainly worth having, they give the standard
Falcon keyboard the "feel" of the MSTE/TT keyboards. The standard one was
no good for typing long thesis on, far too rubbery - like the ZX Spectrum.

>BTW is there any other place than Best Electronics where I can get it for a
>_fair_ price? (close to France if possible, that's where I live...)

Not sure about that, I got mine from Best at an early AC show in
Birmingham. I did see them listed one time on the System Solutions
catalogue. No doubt someone will come up with a nearer supplier!?

Neil :-)

4339. Re: (UK) MicroVitec 1438 Autoscan monit

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8bttk3$45$2@newsg4.svr.pol.co.uk>
Source record: 63585

On 28 Mar 2000 18:57:38 , "kevin dermott" wrote:
>
>"Neil Chester" <neil@adel6.freeserve.co.uk> wrote in message
>news:8blgfk$m2p$2@news8.svr.pol.co.uk...
>> This monitor is in excellent condition, boxed with manual and power lead.
>> Displays all Falcon resolutions VGA/RGB. Needs a switchbox to work with
>> the ST. I am open to offers starting at 100 UKP (not including courier).
>
>at this price has it got a 3yr on-site warranty ?
>
Hi Kev

Doesn't need one! Being built in Yorkshire it will last for years!!

MicroVitec monitors were built to very high standards, they had to be when
they sold heavily to the education establishments across the country.

I take it you think ?100 is too much? What's your offer?

Any offers will be considered!

Regards

Neil :-)

4340. [wanted] Neon Graphix manual

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: stephane.montarsolo@free.fr
Message-ID: <60vE4.609$rI.3305578@nnrp3.proxad.net>
Source record: 63586

Hello everybody

I am looking for an Englis (or french ?) version of the manual
for the Neon Graphix software. I have a German version and
the German manual is quite useless to me. Any help wanted :
unused manuel you want to get rid of, or copy of your manual.

Thanks for any reply

Stephane Montarsolo

4341. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Andy Blakely <Andy@atarist.com>
Message-ID: <38E287EE.67877C6E@atarist.com>
Source record: 63587
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Okay.... thanks for pointing that out, but could you please specify what
isn't accurate? "Several mistakes there" doesn't help much.

Thanks!
Andy

Martin-ï¿½ric Racine wrote:
>
> On 2000-3-29, Andy Blakely <Andy@atarist.com> wrote:
>
> > Yes, check out the Specs section at Elysium at
> > http://elysium.atari.org
>
> Several mistakes there. I recall e-mailing the author once.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4342. Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: atarigalen
Message-ID: <0c753851.b4933592@usw-ex0107-055.remarq.com>
Source record: 63588

In article <38E2B5A8.86007CC@cfc.dnd.ca>, Ken Macdonald
<macdonald@cfc.dnd.ca> wrote:
>2)check the manual of the NEC (sounds like a NEC-25) for how to
>terminate it.
The NEC-25 has a DIP switch for termination. The problem is (at
least on mine) that the DIP switch DOESN'T WORK! A pass through
terminator (~$10) solved the problem nicely after many hours of
frustration.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4343. No metronome click in Cubase Audio Falcon?

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Russ Magee <rmagee@home.com>
Message-ID: <38E2973C.C55D3075@home.com>
Source record: 63589
Cross-posted to: comp.sys.atari.st,comp.music.midi

Hi all,

My former piano teacher picked up a Falcon 030 for cheap, with Cubase Audio Falcon (v1.01 and 2.02). When we originally tried the program out, the metronome would sound fine (through Falcon's internal speaker, the monochrome monitor, and as MIDI metronome to his keyboard).

That was around a year ago. He called me up last week saying that it has suddenly stopped doing any kind of metronome. I have verified that his Falcon's internal speaker, monitor sound out, and MIDI ports all work properly. (On the GEM desktop I can hear the key click sound just fine.)

I've verified the following:

- In Cubase's Options->Metronome... menu, 'beep' is enabled, on Pre-Roll and Record.
- The 'click' button in the lower right of the main Cubase window is enabled.
- Audio->Internal Speaker menu option is checked.
- The Falcon's sound (e.g., keyclicks) DOES work on the Desktop. It is muted as soon as Cubase starts, and remains off after Cubase exits.

Anybody still use Cubase Audio Falcon, and has seen this behaviour? It's pretty hard for him to do any sequencing if he can't hear the metronome. I must be missing some setting somewhere, but no other metronome controls are mentioned in the docs.

Thanks in advance,
-Russ

4344. Re: Atari TT schematic

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Russ Magee <rmagee@home.com>
Message-ID: <38E29576.BDFFC1F8@home.com>
Source record: 63590

Hi,
I *might* have a paper copy of this. Some nice fellow sold me bits of
the TT Dev Kit years ago. I think the schematics were in there. I'll look
for it this week. Please email me if I haven't replied to you in a few
days, I have a horrible memory 8-).

-Russ

Tomy wrote:
>
> Hi
>
> I'm looking for the ATARI TT schematic.
>
> Does anybody know where can I find it?
>
> --
> (o) e-mail : montom@kki.net.pl
> (o)(o)(o)(o) www : www.kki.net.pl/~montom
> (o) (o) mobile/SMS : (0-604) 985462
> (o)
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> ------------------------------ (o)
> / Tomy /ATARI/Falcon/030/68882/ (o) (o)
> ------------------------------ (o)(o)
> beST regards

4345. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <$woIxXAseo44Ewd5@my-ste.demon.co.uk>
Source record: 63591

On Tue, 28 Mar 2000, Steve Sweet wrote in article <954349462-916267AEicM
i@sweet3.freeserve.co.uk>:

>As i understand it, as far as programming a AUTO folder prg is concerned,
>they are tos prog's in the respect that as they run before GEMDOS(?) is
>active they cannot use certain OS features.

GEMDOS is initialised before even boot sector programs are started. The
AES and VDI, on the other hand, are initialised _after_ AUTO folder
*.prgs have been executed.

--
David Bolt

4346. Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <27602-38E2BDCD-14@storefull-174.iap.bryant.webtv.net>
Source record: 63592

thanks for the info,i tried the dip switch,and set it to 5,it still does not work, but if i unplug my hard drive,and direct plug to the cpu,and run a scan it recognizes it,and the busy light comes on,but no cd-rom screen,just goes to the desk top,thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

4347. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E2CEF8.91217E6@ulster.net>
Source record: 63593
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Joachim Froholt wrote:

> Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
> you have to load Kickstart from a disk before you could use the A1000?
> (And I think it had WB1.2, but I don't know for sure when they upgraded
> to WB1.3.)

what about 1.1?? didnt some A1000's ship with that?? then maybe some A2000's shipped with 1.2 before shipping with 1.3 standard.. im pretty sure
that every A500 had 1.3 though..

> Well, I agree that they (at least the A1200) were too little too late,
> but still they were "neccesary". Thanks to these models, the Amiga
> extended it's commercial life a great deal. And, I think that most of us
> who still use our Amigas for something other than playing SWOS once in
> a while own either A1200's or A4000's (often upgraded).

its funny but the one thing i would have liked to have seen most on the A1200 was an internal power supply.. the Amiga never had a real portable
machine but if not for the ungainly external power supply the A1200 would have been like a sorta portable.. the A1200 is still my machine of
choice - and even though the 020 processor and no standard internal HD was pretty weak - its the A600 that was really too little (literally) and
too late and confused the whole market by continuing to support non-aga machines..

time to wax philosophical a bit..

you mention playing SWOS and someone else mentioned how the Amiga community's undying devotion to its roots and classic architecture is in fact
holding the machine back.. but i think i would like to say that the Amiga has no future.. while at the time (1985 - about 1994) the Amiga's
standard chipset and ROM based OS allowed it to produce a higher-end of software, it turned out that the PC's and to a lesser extent the Mac's
nostandard architecture proved more evolutionarily viable.. as technology increases at such a rapid rate including any kind of hard-wired
standard chipset can only hold you back - except in the case of the consoles.. but there is no room in that industry for an underdog new
competitor and there is no place in the Mac / PC world of computing for the same (just look at BeOS).. the Mac has assumed any niche left by the
Amiga and has done a far better job of adapting to the future.. at the time of the Amiga, PC's were running Dos and later Windows 3.1 but with
very limited support for third-party products (like sound and video cards) and what they had were pretty weak and overpriced.. the Amiga's strong
suit was always its multi-tasking multi-threading OS that had a tiny footprint on the system's resources - and its custom chipset, although some

of the chips (namely the graphics ones) reached their point of usefullness faster than others (hence the AGA).. this allowed Amiga products to
support a standard that was higher than anything on the PC and Mac native.. it was infact very much a console at heart.. it also had all the
interactivity of a full-blooded computer and the greatest community of talented coders on any machine, ever.. but once the technology began to
catch up, the Amiga's standard architecture became a bottleneck.. the PC's with their "plug-and-play" architecture and now instituted support for
third-party add-ons in the OS itself was actually superior.. the PC is less an actual machine as it is a concept - unfortunatly one running
Windows OS more or less.. the way anything on the machine can be swapped out and replaced - CPUs, Sound cards, Video cards.. whats the point of
having that on an Amiga?? it already exists on the PC and it has such a vast market share the only way for an Amiga variation to survive for any
time is to support fully Windows software by emulation.. thanks but ill just take the PC - god knows they're cheap enough.. machines like the
A500, A600 and A1200 are like fancy consoles (don't ask me what the CD32 or CDTV are - i'd say mistakes..) and with the strength of the console
world today compared to what it was the better part of a decade ago i'd say those types of machines have no place in this modern time.. as for
the A2000, A3000 and A4000 generic desktops - they would have to forego the custom chipset - but when you lose that you lose a large part of the
soul of the Amiga.. the OS would have to support Windows by emulation - not to mention that with 18.2 GB hardrives and CD and DVD drives standard
the world just has no place for the garage-coder - have you seen the credits for Photoshop or Director or even any CD-ROM game?? its like an army
of people.. the Amiga was always about small groups (and sometimes singularly exceptional individuals) of incredible talent working with some
degree of obsessiveness almost more to break new ground than to make a lot of money - just look at the Los Gatos team.. alright maybe thats a
little wishful thinking - but i know for sure that the coders on the Amiga were par none - and the demoscene coders even now today still
consistently amaze myself and my friends.. once all that is gone; the OS masquerades most of the time as a Windows emulator; the custom chipset
is replaced by a SoundBlaster and VooDoo - where's the Amiga?? so maybe my harboring on the Amiga's classic architecture isnt helping the machine
"retake" over the computing world, but lets face it: thats not going to happen and nor is there even a need - every time i hear about some new
owner and their strategy for the Amiga i just roll my eyes.. the PC's and Macs, Playstation's and Dreamcast's are doing a fine job and the
software available for them today is truly awe-inspiring.. so long as i can still pull out my Amiga and wow people with Super Stardust, a 4k demo
- or even better an AGA CNCD/Parallax one - impress them with my multitasking OS, and play some great MODs; i'll continue to keep it around..
luckily, as the more absurd the technology benchmarks increase - with CPU's climbing above 800MHz and all - im confident my Amiga will continue
to wow anyone that can understand how small 4k really is..

^^i'm just gonna post this without editing it or trying to make sense of it but id be curious to hear what you think.. :)

> The really silly thing was that Escom re-released the A1200 without any
> proper modifications (except that disk drive, which turned out not to
> be compatible with all the existing games). They should have put in more
> memory, a faster processor and a HD. At least.

i wasnt even aware that Escom released anything for the Amiga.. thats how out of the scene
i have been these past 4 years..

yup,

y'r pal -kK

4348. Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Andrew Robinson <arobinson@gmx.net>
Message-ID: <8buigpjen1@iceman.tac.net>
Source record: 63594

Has anyone ever had problems with their ST diskette drive becoming
un-reliable as the computer gets older? Is there any kind of drive cleaning
kit still available ?

Andrew Robinson

4349. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954399688-139079AEicMi@cwcom.net>
Source record: 63595

From: xlator@cix.compulink.co.uk
Date: 27 Mar 2000 17:54:16 GMT

>>>Does anyone have any instructions about the new hotlist in CAB 2.7 -
>>>English or German? If so, any chance of a copy, please?
>
>Your 'partner' Dennis has been kind enough to send me the German HYP for
>CAB 2.7. I haven't had time to read it all, but it has solved the above

Indeed it does, and it makes perfect sense.

>Why SySol couldn't have included this in their manual is beyond me...

Last English HYP file was 2.5, still referring to the old-style hotlist
which I assume therefore was introduced with later versions! :-)

--
Rgds, Derryck

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4350. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954399690-139530AEicMi@cwcom.net>
Source record: 63596

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Tue, 28 Mar 2000 18:40:50 -0800

>Thus STing has a script that has it wait for "Username", then
>wait 500ms, then print "atarigalen". The same is true for the
>password.

If you're using a PPP connection you can probably comment that section out
of your dial.inf file - the dialer will automatically pass these details on

from the user ID section of the config.

>Now, you mention that you can't call out. Why not? If the

I'm still betting on conflicting software or HSModem not installed
correctly.

BTW, did you get the Pagestream HP6** drivers I sent you??

--
Rgds, Derryck

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```

derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4351. Re: cd-rom help please

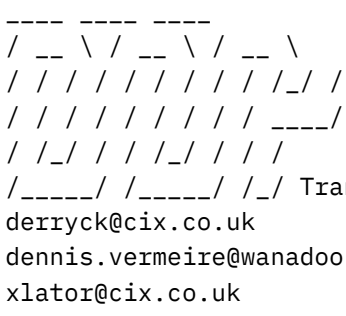
Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954399692-139986AEicMi@cwcom.net>
Source record: 63597

From: Video61@webtv.net (Lance Ringquist)
Date: Tue, 28 Mar 2000 20:53:05 -0600 (CST)

>please help,this is my first real foray into the ST, i am a old 8-bitter
>used to plug and play,thanks,

Hints - each device must have its own SCSI ID, only one SCSI device should
have termination, and that must be the last one in the chain.

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4352. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954399694-140430AEicMi@cwcom.net>
Source record: 63598

From: brond <brond@easynet.co.uk.nospam>
Date: Tue, 28 Mar 2000 21:40:21 +0100

>Is it possible to adjust the screen on the SM Mono monitors so it takes
>up the full screen, mine is a little square in the centre.

A better bet is to grab Lacescan from the 'net. This piece of hardware fits
inside your ST (not STe), and lets your Atari actually use that black
border as additional screen space. A better bet than just expanding your
screen.

--
Rgds, Derryck

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4353. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954447214-134534AEicMi@sweet3.freeserve.co.uk>
Source record: 63599

Hi Martin

>There is a short story about a man who does just that, but he
>instead puts some money into an italian bank. He moves the money
>from country to country and from bank to bank to avoid
>recessions, wars and confiscations. In present time he becomes
>the richest man on Earth and he uses his wealth to buy energy
>for... time travels...

Was his name gates by chance?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4354. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954447218-135138AEicMi@sweet3.freeserve.co.uk>
Source record: 63600

Yo!, Dezza

>>Do you actually post in there, ive not had anything in there for eons??

>The one time I tried my message didn't appear - tho' I've seen spam in
>there from time to time.

Ive not had nowt for yonks, actually i recently posted the <Fortress>
announce in there and the moderator came black whistling sunshine out of
his butt, the message didnt appear though!!..

>>BTW, can you recommend any user groups/clubs close to the M25 8~)

>There's the Cheshunt Computer Club in Cheshunt, darn good group with
>plenty of Atari support - contact details, meeting dates and a map on my
>web site, address in sig...

Wow, sounds brills, now do you know of any User Groups or clubs within easy
reach of the M25.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4355. Re: Memory upgrade for ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-29 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954447222-135895AEicMi@sweet3.freeserve.co.uk>
Source record: 63601

Hi Mathias

I really needed to see that multi page drivel twice, thanks a bunch!!.

>For email purposes remove the <.nospam>

For no multi page spam filter Mathias!!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4356. Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38E2B5A8.86007CC@cfc.dnd.ca>
Source record: 63602

Lance Ringquist wrote:
> i have a mega 4,and a nec single speed drive,i hooked it up with a host
> adaptor from b&c,also i installed extend dos gold on my mega filer 30.
> i created a drive p.
> now my problem is i turn on my mega filer,then the cd-rom,then i turn on
> my mega,and the cd spins but the busy light does not go on,and i get no
> desk top,just a green screen with the pointer.
> if i turn off my computer,then the cd-rom spins,and the busy light comes
> on.
> if i unplug the cd-rom from the hard drive,then reboot,i get the filers
> desktop,then i replug in the cd-rom,click on the cd-rom drive and i get
> a error,no device found.
> please help,this is my first real foray into the ST, i am a old 8-bitter
> used to plug and play,thanks,
> lance
> Video 61 & Atari Sales
> 22735 Congo ST NE
> Stacy MN 55079

ooops. sounds like a termination problem.

1)check that your megafile30 is _not_ terminated. Only the *laST*
physical
device in the SCSI chain should be terminated.

2)check the manual of the NEC (sounds like a NEC-25) for how to
terminate it.
It sounds as if the CD-ROM is the last device in your SCSI chain, non?

3)run the ExtenDOS install program. search the SCSI chain and it should
find the CD-ROM.

good luck.bonne chance
ken
a TAF guy

4357. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003300037190.67-100000@rakas>
Source record: 63603
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-3-29, Andy Blakely <Andy@atarist.com> wrote:

> Yes, check out the Specs section at Elysium at
> http://elysium.atari.org

Several mistakes there. I recall e-mailing the author once.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4358. Re: (UK) MicroVitec 1438 Autoscan monit

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e29862$0$566@news.zetnet.co.uk>
Source record: 63604

>
> Doesn't need one! Being built in Yorkshire it will last for years!!
>
> MicroVitec monitors were built to very high standards, they had to be when
> they sold heavily to the education establishments across the country.
>
> I take it you think o100 is too much? What's your offer?
>
> Any offers will be considered!

without insulting you just like all computer stuff Monitors are falling in price, a 14" is 69ukp in my local PC world (with a three yr on site warranty) granted the Microvitec will sync down to ST med and low, on the other hand a modern monitor can achieve bigger Falcon extended rez's with the likes of videlity/nemisis without the risk of damage, if it ends up that you just want it out of the way very cheaply please mail me.

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4359. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e29a58$0$563@news.zetnet.co.uk>
Source record: 63605
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> > is this any better doing a lot of confining lately
>
> Nope, sorry :-(
> Still the same. There's no space after the "--" (without the quotes).

if it's still not right it's not me it's microsoft then I think I'll sue
them :-)

--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4360. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e2a03c$0$566@news.zetnet.co.uk>
Source record: 63606
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech

> > > PS. Kevin, your signature separator should be "-- " (with a space at
the
> > > end). It's currently "--" and news programs don't "see" this as a
> > > signature and doesn't remove it when quoting.
> >
> > is this any better doing a lot of confining lately
>
> Nope, sorry :-(
> Still the same. There's no space after the "--" (without the quotes).
>

looking at this My news prg OE5 doesn't remove any when quoting, it inserts
the "--" on it's own.
I have manually added "-- " to the beginning of my sig,see if it works.

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4361. Milan II Announcement

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: bengyc@my-deja.com
Message-ID: <8bu8qp$8sd$1@nnrp1.deja.com>
Source record: 63607

Yesterday Milan released quite a bit of information regarding the upcoming milan ii. Ali Goukassian explains the new concept, distribution plans, the new release date, appearence of the machine and hmm, some more smaller details.
You can read the English version on MagiC Online:
http://bengy.atari-computer.de
Take care,
Bengy

Sent via Deja.com http://www.deja.com/
Before you buy.

4362. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <hOxE4.4673$64.142302@newsread2.prod.itd.earthlink.net>
Source record: 63608

On 29 Mar 2000 10:09:47 , Terry May wrote:
>On Wed, 29 Mar 2000 06:34:49 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>I checked out Pay Pal and there does'nt seem to be any international
>>restrictions. It seems like they act as a mediary between two customers
>>and has access to their credit card and/or bank accounts to credit or
>>withdraw either customer. Not sure if I like that!!! There was an option to
>>have a check sent from Pay Pal to the receiving party but I'm still not sure
>>if I like the idea of having my credit card availble to them at all times
>>(which is needed to sign up as a the paying party).
>
>You don't have to give them your credit card. I haven't. You only have to
>give them your credit card number if you wish to use it to send another
>PayPal member some money. If you already have cash in your PayPal account,
>you can just do a simple cash transfer.
>
>Since I sell a lot more than I buy, having money in my account is no
>problem, which is why I haven't had any need to give them my credit card
>number. It wouldn't bother me if I did, however. It would be no different
>than trusting any other business with my credit card. And if they used it
>in a fraudulent manner or had my information stolen, I wouldn't be
>responsible, anyway (U.S. law).
>.
Terry,
Right about USA law (maximum $50.00 credit card owner liability). I was
just voicing my concern (paranoia if you will) of Pay Pal (or any entity)
having access to my bank account and credit card as one of their options!
Glitch's happen (Murphy's Law)!
John G.

4363. Re: No metronome click in Cubase Audio Falc

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <8VxE4.4694$64.142302@newsread2.prod.itd.earthlink.net>
Source record: 63609

On 29 Mar 2000 16:52:28 , Russ Magee wrote:
>Hi all,
>
> My former piano teacher picked up a Falcon 030 for cheap, with Cubase
>Audio Falcon (v1.01 and 2.02). When we originally tried the program out,
>the metronome would sound fine (through Falcon's internal speaker, the
>monochrome monitor, and as MIDI metronome to his keyboard).
>
> That was around a year ago. He called me up last week saying that it
>has suddenly stopped doing any kind of metronome. I have verified that
>his Falcon's internal speaker, monitor sound out, and MIDI ports all
>work properly. (On the GEM desktop I can hear the key click sound just
>fine.)
>
>I've verified the following:
>
>- In Cubase's Options->Metronome... menu, 'beep' is enabled, on
>Pre-Roll and Record.
>- The 'click' button in the lower right of the main Cubase window is
>enabled.
>- Audio->Internal Speaker menu option is checked.
>- The Falcon's sound (e.g., keyclicks) DOES work on the Desktop. It is
>muted as soon as Cubase starts, and remains off after Cubase exits.
>
>Anybody still use Cubase Audio Falcon, and has seen this behaviour? It's
>pretty hard for him to do any sequencing if he can't hear the metronome.
>I must be missing some setting somewhere, but no other metronome controls
>are mentioned in the docs.
>
> Thanks in advance,
> -Russ
>.
Russ,
This is not an answer to your question and I'm not an experienced Cubase
user (although I have it) but if it works like other sequencers and you can
hear the midi notes being played, a 'click track' for tempo set to a wood
block may be useful until the problem is solved.
John G.

4364. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <8buj16$jp3@nnrp1.farm.idt.net>
Source record: 63610

Happy Birthday to all 'ya.

I wonder who would be the oldest on the NG?

I'm 67 going on 18.

On 29 Mar 2000 23:48:12 , Hallvard Tangeraas wrote:
>Roger Cain <roger@cainr.freeserve.co.uk> wrote:
>
>> Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
>> news:954349458-915775AEicMi@sweet3.freeserve.co.uk...
>> > Hi Roger
>> >
>> > >Hey, Hallvard, it's mine too!
>> >
>> > And mine.
>>
>> Blimey! Three of us in one newsgroup.
>
>That's pretty amazing.
>Belated congrats to you too Steve (hope you're reading this)!

--
****
===== Frank Lawrence =====
===== Norman OK US =====
****

4365. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916620-46906AEicMi@wanadoo.be>
Source record: 63611

Peter West wrote :

>>It isn't the hotlist check icon you're thinking of?
>
>And what might that be/do? Actualy there seem to be two separate
>mini-icons to the left of the text line. I don't know what either does.
>Does anyone have any instructions about the new hotlist in CAB 2.7 -
>English or German? If so, any chance of a copy, please?

According to the docs, when the mini icon is activated then the CAB Check module will compare the URL with the one that is in the cache, when it's deactivated then the CAB Check module will not check the URL.

<SNIP>
Vor diesen Sympolen befindet sich noch eine weitere Markierung, die per Mausklick ein/ausgeschaltet werden kann. Das Modul zur ï¿½berprï¿½fung der Hotlist wird nur solche Eintrï¿½ge ï¿½berprï¿½fen, bei denen diese Markierung eingeschaltet ist.
<SNAP>

Cheers from Belgium
Dennis


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4366. Re: Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <tmCE4.734$zE.4388932@nnrp2.proxad.net>
Source record: 63612

Andrew Robinson <arobinson@gmx.net> a crit dans le message :
8buigpjen1@iceman.tac.net...
> Has anyone ever had problems with their ST diskette drive becoming
> un-reliable as the computer gets older? Is there any kind of drive
cleaning
> kit still available ?

```
Replace it with a PC drive. Instructions are in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4367. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: pvalli@paju.oulu.fi
Message-ID: <8bv409pse1@ousrvr3.oulu.fi>
Source record: 63613
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.amiga.games kK <keen@ulster.net> wrote:
> Joachim Froholt wrote:

> > Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
> > you have to load Kickstart from a disk before you could use the A1000?
> > (And I think it had WB1.2, but I don't know for sure when they upgraded
> > to WB1.3.)

> what about 1.1?? didnt some A1000's ship with that?? then maybe some A2000's shipped with
1.2 before shipping with 1.3 standard.. im pretty sure
> that every A500 had 1.3 though..

Some early A500s had 1.2...and A2000s too. A1000 had 1.1 (and 1.0?).

4368. Re: Amiga vs Atari (Hardware)

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38E3124B.90278412@europe.com>
Source record: 63614
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> [description of the amazing flexibilty of AGA and ECS video chipsets]
Wow, that *is* nice! :) But again both Amiga 1200 and Falcon suffered from
lack of a chunky (aka one byte per pixel) 256-colour mode IMHO...

> i mean horizontal shift by hardware. the 1200/4000 can scroll any resolution
> with just one register access. and the hardware isn't even bound to full
> pixels, you can also scroll by 0.25 pixel steps for VERY smooth scrolling.
Since the STe (TT included): pixel-accurate scrolling in planar modes.
Falcon 32k-colour mode: same (2 pixels steps in standard but can be set to
1 pixel mrather easily by other video hardware registers, perhaps even finer
scrolling can be achieved by similar tricks).
Well both needs at least two (2!) registers :)...

> the amiga has 2 scroll registers, one for the even and the other
> for the odd bitplanes. this way it's very easy to do parallaxing.
Gasp! That is *really* nice! :)

> there's even a special mode to use for parallaxing, the dual playfield
> mode. this mode is very similar to standard bitplanes, but the
> two parallax layer both get an independent palette, so for
> 8 planes you don't have a 256 color palette, but two 16 color
> palettes.
I do not see teh difference with the 1st one. Easier palette handling? Oh
yeah, perhaps you do not have to do silly color palette tricks to avoid
transparency (anti-glenz effect :)...) !

> vertical scrolling is ofcourse possible by changing the bitplane
> pointers, but this should be possible on atari too?
If no vertical parallax scrolling is involved: yes!

> well, c2p was a big problem back then when aga was young. nobody knew
> how to do it fast. nowadays the c2p-converters are that fast that it
> doesn't matter if it's chunky or bitplanes since the 16 bit chipram is
> that slow, that the c2p conversion runs completely in chipram waitstates.
Nice to know... should try these on Falcon! ;) A shame Chip-RAM only has
16-bit access on the Falcon :(...

> in clear words that means a complete 8 bitplanes c2p conversion is as
> fast as simple 8 bitplanes copy. (move.l move.l move.l ...)
Well, so there is always an overhead, though minimal!

> nope, all cycle list i checked stated muls with same speed on 020 and 030.
> besides, i never noticed a speed difference between these both processors
> myself.
I thought I saw some docs stating that... well... surely cosmic rays

affected my brain this time! :) Needs some parity-check...

> it's faster on 040 and ofcourse on 060 (2 cycles :)
sigh

4369. Re: machine code jpeg ?

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38E31655.C47C81C9@europe.com>
Source record: 63615

```
> Is there any machine code programs to unpack jpeg formats ? I'm looking to
> unpack them from Basic, I can access the address and data registers so I can
> pass ram address to and from the code, any one know ??
If you want to use it on a Falcon, get Brainstorm JPEG Decoder on Pink
Pages: http://www.users.zetnet.co.uk/pinkpage/code/source/asm_lib.zip
Else you can use :
- Parx's JPEG module (part of M&E system, shareware) :
http://www.epita.fr/~da-cun_e/ME_GB.HTM
- Joint Photographic Expert Group's sources actually:
http://ftp.lip6.fr/pub9/atari/Graphics/Index:
[...]
jpeg5abn.zoo : JPEG SOFTWARE 5a Create and display JPEG files
jpeg5src.zip : Ind. JPEG Group's fifth P.D. release, sources
jpegv5b.zip : Ind. JPEG Group's fifth P.D. release, binaries
[JPEG RIM also here, see above...]
rimjpeg.zip : RIM JPEG pour le concept M&E de la societe PARX.

These ones must be old, but you could find new ones quite easily
```

4370. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38e33384140f592@free.fr>
Source record: 63616

Hello,

in article <38e12110$1_2@athena.netset.com> (comp.sys.atari.st)
Dan Ackerman wrote on Tue 28-03-2000 16:16 (-0500):

> Well I found the reason. Onelist is sending a cookie that expires
> in 1970. Probably just some trick to keep IE or Netscape from ever
> expiring the cookie.

This is a way - sending a cookie that expires in the past - to set a
cookie just for one session. It should be expired when the the browser
is terminated. But it seems Cab doesn't do it correctly with 1970-01-01,
from what I can see here. Maybe Cab "thinks" this date is in the future.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

4371. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8bvai4$h7q$1@SOLAIR2.EUnet.yu>
Source record: 63617

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message
news:954399694-140430AEicMi@cwcom.net...
> From: brond <brond@easynet.co.uk.nospam>
> Date: Tue, 28 Mar 2000 21:40:21 +0100
>
> >Is it possible to adjust the screen on the SM Mono monitors so it takes
> >up the full screen, mine is a little square in the centre.
>
> A better bet is to grab Lacescan from the 'net. This piece of hardware
fits
> inside your ST (not STe), and lets your Atari actually use that black
> border as additional screen space. A better bet than just expanding your
> screen.
>

Other name for it is 'overscan'. That will not work with lot of
software...

You can adjust only very little in monitor. No chance to fill whole
screen.
However it's possible with adding couple capacitors at appropriate place.

PP

4372. Req: Atari to PC utilities "MakeDisk" and/or "STImage", Please!

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: jimboling@mindspring.com
Message-ID: <38e33199.57276050@news.mindspring.com>
Source record: 63618

The download site for MakeDisk is down and I need a copy as soon as possible.

Thanks in advance if you can help,

Jim Boling

4373. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bvcq0$343$1@dos.canit.se>
Source record: 63619
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st kK <keen@ulster.net> wrote:
: Joachim Froholt wrote:

:> Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
:> you have to load Kickstart from a disk before you could use the A1000?
:> (And I think it had WB1.2, but I don't know for sure when they upgraded
:> to WB1.3.)

: what about 1.1?? didnt some A1000's ship with that?? then maybe some A2000's shipped with 1.2 before shipping with 1.3 standard.. im pretty sure
: that every A500 had 1.3 though..

Yes, and there was even a 1.0. You can find a link to the "Workbench
nostalgia" page at http://www.canit.se/~glenn/
There were 1.2 A500s, too.

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4374. Re: CLI in an ACC?

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8bvff4$71m$1@dos.canit.se>
Source record: 63620

Djordje Vukovic <vdjole@EUnet.yu> skrev:

: So, does anybody know has this nice COMMAND! accessory (full version) by
: any chance (being old, and all that) been made public domain meanwhile,
: or is there some other (newer) ACC or CPX that is PD and has similar
: functionality. And, of course, where can such a thing be found?

By chance, I found two such progs on old ST Format coverdisks. One is on
disk 13, and is called CLI, another on disk 2, called PCommand. STF
coverdisks can be downloaded from http://dewey.ecs.soton.ac.uk/stformat/

--
/Iggy, the irregular regular

4375. Re: Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <1kKE4.1030$TM.99273@bgtnsc06-news.ops.worldnet.att.net>
Source record: 63621

Andrew,

If you should need a new floppy drive, I have one NEW disk drive still in stock for the Atari system, complete with Atari's custom faceplate to make installation a simple swap if your system has the narrow style faceplate that Atari used during their last several years of production (grey faceplate with the rectangular shaped opening, not the trapezoidal shape). If you need the drive, its closeout priced at $29 plus $4.30 for Priority Mail shipping within the continental U.S. Email me at s.winick@worldnet.att.net if interested.

By the way, the drive is actually an Epson SMD-380 with the custom Atari faceplate, which is the DS/DD drive Atari used during the final few years of production.

Sheldon

"Andrew Robinson" <arobinson@gmx.net> wrote in message news:8buigpjen1@iceman.tac.net...
> Has anyone ever had problems with their ST diskette drive becoming
> un-reliable as the computer gets older? Is there any kind of drive cleaning
> kit still available ?
>
> Andrew Robinson
>
>

4376. Re: Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: jlog@zetnet.SNIPco.uk
Message-ID: <38e37359$0$564@news.zetnet.co.uk>
Source record: 63622

On 29 Mar 2000 22:41:50 , "Andrew Robinson" wrote:

|Has anyone ever had problems with their ST diskette drive becoming
|un-reliable as the computer gets older? Is there any kind of drive cleaning
|kit still available ?

Yes I have and yes there are. But it might be better to simply buy a
new drive.
--
John Logan

4377. Re: Amiga vs Atari (Hardware)

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: graham@cruise.de
Message-ID: <954463219mnewsgraham@cruise.de>
Source record: 63623
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > [description of the amazing flexibilty of AGA and ECS video chipsets]
> Wow, that *is* nice! :) But again both Amiga 1200 and Falcon suffered from
> lack of a chunky (aka one byte per pixel) 256-colour mode IMHO...

yes, this would have saved a lot and especially for a1200 this would
have saved a lot of time. i mean, there was a delay of several years
until people were able to do 256 color chunky stuff in ok speed.

i can't tell for falcon though. i noticed a lot of gouraud and texture
mapping demos short after the machine came out so i suppose that it
was a bit better there.

> > i mean horizontal shift by hardware. the 1200/4000 can scroll any resolution
> > with just one register access. and the hardware isn't even bound to full
> > pixels, you can also scroll by 0.25 pixel steps for VERY smooth scrolling.

> Since the STe (TT included): pixel-accurate scrolling in planar modes.
> Falcon 32k-colour mode: same (2 pixels steps in standard but can be set to
> 1 pixel mrather easily by other video hardware registers, perhaps even finer
> scrolling can be achieved by similar tricks).
> Well both needs at least two (2!) registers :)...

uh? never noticed that the ste had some pixel shifting. was it removed
again in the falcon?

> > there's even a special mode to use for parallaxing, the dual playfield
> > mode. this mode is very similar to standard bitplanes, but the
> > two parallax layer both get an independent palette, so for
> > 8 planes you don't have a 256 color palette, but two 16 color
> > palettes.

> I do not see teh difference with the 1st one. Easier palette handling? Oh
> yeah, perhaps you do not have to do silly color palette tricks to avoid
> transparency (anti-glenz effect :)...) !

you save some palette handling and on a500 you also had two 3 bpl
layers with both having an 8 color palette, while without dual playfield
you would need a 64 color palette, but the a500 only had a palette of
32 colors.

additionally, the palette of the sprites was also part of this 32 color
palette, so if you used all bitplanes for dual playfield you wouldn't
have independent colors for the sprites.

mostly used bobs (blitter objects) which were not limited to a small
number. but, if you need some graphical stuff independent from the

planes sprites were the choice. especially in demos they were used to
add design elements to effects which already completely used the planes
for themselves.

> > vertical scrolling is ofcourse possible by changing the bitplane
> > pointers, but this should be possible on atari too?

> If no vertical parallax scrolling is involved: yes!

yes, i remember these strange word-interleaved bitplanes. the first time
i ever checked out the MOVEP command :)

> > well, c2p was a big problem back then when aga was young. nobody knew
> > how to do it fast. nowadays the c2p-converters are that fast that it
> > doesn't matter if it's chunky or bitplanes since the 16 bit chipram is
> > that slow, that the c2p conversion runs completely in chipram waitstates.

> Nice to know... should try these on Falcon! ;) A shame Chip-RAM only has
> 16-bit access on the Falcon :(...

same on a1200, chipram is slow as hell. you only needed to add some
fastmem and the machine was 4 times faster, without a faster cpu...

> > in clear words that means a complete 8 bitplanes c2p conversion is as
> > fast as simple 8 bitplanes copy. (move.l move.l move.l ...)

> Well, so there is always an overhead, though minimal!

no, the speed is exactly the same. (i assume that the source data is
in fastmem and the target is in chipmem, chipmem-only machines are
slow as hell and it's not very likely that you'll do chunky effects
on it :)

one thing i have forgotten to mention: mostly we use 2 different
types of c2ps: one type for 020/030 which does 3 merge passes with
the cpu and one with the processor, and one merge pass with the
blitter. for 040/060 based machines it's better to use a cpu-only
routine.

> > it's faster on 040 and ofcourse on 060 (2 cycles :)

> *sigh*

hehe, shall i mention the floating point cycles?

Graham.

4378. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <%SME4.6257$64.210169@newsread2.prod.itd.earthlink.net>
Source record: 63624

Terry,
If you want to spar then E-mail me. This NG is not the place!
John G.

4379. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8c079l$3g2$1@newsg4.svr.pol.co.uk>
Source record: 63625

Frank W. Lawrence <flawrenc@genie.idt.net> wrote in message
news:8buj16$jp3@nnrp1.farm.idt.net...
>
> Happy Birthday to all 'ya.
>
> I wonder who would be the oldest on the NG?
>
> I'm 67 going on 18.

OK, I surrender, you've beaten me, Frank :-)

Roger

4380. Re: Screen size Mono Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38e3a0b1.0@news2.cluster1.telinco.net>
Source record: 63626

> > I have manually added "-- " to the beginning of my sig,see if it works.
>
> It doesn't. The inserted separator is also just "--".
> Personally I stay away from anything infested by billy boy and his
> microzoo. You can usually get better software from elsewhere, and the
> bad taste in your mouth (mine anyway) goes away as well ;-)
>
> Micro$oft has a bad habit of breaking every rule in the book. Outlook
> express is a perfect example of this.

I think I have too many accounts and customers requiring compatibility with
OE5 to "jump ship" don't knock the sending in html thingy, I have sold 45
sets of "E.stationary" ;-))) to companies I have knocked up sites for.

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4381. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: "Eike M. Lang" <elang@gmx.net>
Message-ID: <38E37145.MD-1.4.7.elang@gmx.net>
Source record: 63627
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On Wed, 29 Mar 2000 21:50:22 -0600, kK wrote concerning "Re: Amiga vs Atari":

> > Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
> > you have to load Kickstart from a disk before you could use the A1000?
> > (And I think it had WB1.2, but I don't know for sure when they upgraded
> > to WB1.3.)

> what about 1.1?? didnt some A1000's ship with that??

Yes, and they could of course be upgraded to 1.2 and 1.3 by
simply loading a different kickstart disk. There were even hacked
kickstart disks around that performed some special tasks, but I
have forgotten what their purpose was.

> then maybe some A2000's shipped with 1.2 before shipping with 1.3 standard.. im pretty
sure
> that every A500 had 1.3 though..

You may be sure, but you are mistaken nevertheless. My first
Amiga was an A500 with Kick 1.2 and 1.3 didn't come out for *at
least* another year after I got it.

Regards,
Eike

--
Eike M. Lang
PGP-Mail welcome - key available at:
http://jayhawk.home.pages.de/

4382. Re: Crap

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8c08ja$18i$1@news5.svr.pol.co.uk>
Source record: 63628

> > > If i wanted to see Amaiga vs. Atari crap i'd subscribe to
> comp.sys.synclap
> >
> > I'd have thought the debate/argument would have dried up by now, surly
> there
> > nothing left to be said about the two different computers.
>
> Surely. The ST beats the Amiga anytime ;-)

I don't know much about the Amiga myself, appart from that there are differences.

All I can say about them is it would depend what you wanted from a computerm, as to which one was best for what you wanted it to do.

Bfn Ste

4383. Re: Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8c0a0vejk1@news.asu.edu>
Source record: 63629

>Has anyone ever had problems with their ST diskette drive becoming
>un-reliable as the computer gets older? Is there any kind of drive cleaning
>kit still available ?

Look up Radio Shack. Last year I got a combo 3.5" and 5.25" kit (yes, I
DO still need to clean 5.25" TI drives!). Cured a lot of problems.
--

4384. The dude who sued

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954447224-136455AEicMi@sweet3.freeserve.co.uk>
Source record: 63630

Hi Y'all

What about that dude who threatened to sue Demon cos he was slagged off.

I dont want to use his real name so i'l invent one, lets see, i'l call him 'Sinclap'

We'd beter be carefull about calling 'Sinclap' a limp d&*ked low life arse*ole with the brains of a oxygen starved tadpole or he could sue.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4385. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38e3b830$0$563@news.zetnet.co.uk>
Source record: 63631

On 28 Mar 2000 18:56:10 , atarigalen wrote:
>In article <38deabb1$0$72577@news.sol.net>,
>dzander@solaria.sol.net (Douglas Zander) wrote:
<...>>
>>CACHE100.PRG
>>DRVIN.PRG
>>FIX_GDOS.PRG
>>FOLDR200.PRG
>>GDOS.PRG
>>MFP.PRG
>>POOLFIX4.PRG
>>SETTER.TTP
>>TOS14FIX.PRG

You also need SCC.PRG as part of the HSMODEM6 set, after DRVIN.
SETTER you can put elsewhere (eg another drive under Utilities).

Forget GDOS, get hold of NVDI (5.xx) and, indeed, WDIALOG.PRG Last in
your AUTO folder).

All the best,
Charles.

4386. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <N0PE4.20977$624.1630472@news.flash.net>
Source record: 63632

On 29 Mar 2000 10:28:02 , Derryck Croker wrote:
>From: atarigalen <kNOk@SPAM@uia.net.invalid>
>Date: Tue, 28 Mar 2000 18:40:50 -0800
>
>>Thus STing has a script that has it wait for "Username", then
>>wait 500ms, then print "atarigalen". The same is true for the
>>password.
>
>If you're using a PPP connection you can probably comment that section out
>of your dial.inf file - the dialer will automatically pass these details on
>
>from the user ID section of the config.

Just to point out and clarify, this isn't ALWAYS the case, as my
ISP's PPP connection still requires this scripting for the Login and
Password, not automatically done.

Mike Freeman
nameerf@flash.net

4387. Re: No metronome click in Cubase Audio Falc

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8c0gtdpge1@nnrp1.deja.com>
Source record: 63633

>. He called me up last week saying that it
> >has suddenly stopped doing any kind of metronome.
> >
> > Thanks in advance,
> > -Russ
> >.
>Hi Russ

I am a Cubase user, but not CAF. I use Cubase on a TT030.
Try this:

Go to OPTION/Metronome Check that MIDIclick is enabled. Set your High and Low notes that correspond to different drum sounds.You have to experiment with this for a pleasing combination. Channel=10 (that is if he is using a GM module). OUTPUT= Atari.

This will enable at least a click thru midi. Here might be an obvious answer to the Click from the speaker. Try going into the CONTROL .ACC and adjusting the sound output from there.(that is if you are using CPX modules)

Hope this helps. Come join us at the Atari-midi mailing list if you want. We are having fun there. Might be some CAF users there as well. See sig

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4388. Why Pay For Internet?

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: JIegABAV@ieImFDyI.com
Message-ID: <8c0g8evjl1@capella.ssft.ternopil.ua>
Source record: 63634

Thats right, Totally Free Internet Access, Just log on to

http://reallyfreeinternet.com and sign up. Instant access, No waiting. And best of all, No Ads Or Banners to spoil your surfing.

4389. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38E3C637.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 63635
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Sadly all that was said by -kK rings true. I hate to admit it myself.
The death of the MCC was the final nail in the long prepared coffin of
the Amiga - I really hate saying this.
Its best just to appreciate the Amiga for what it was and is: as the
last of the great home computers. Hell I know my Amiga is finite, even
I one day will have to buy a PC just so I can preserve it in emulation
(most likely on a single DVD) as much as I think PC's suck - or at
least they do with any Microsoft product on them.
It is sad that we have ended up with the monotanous dominance of
Wintel today but so long as Linux or the Mac is about there will
always be an alternative. Commodore were always a right bunch of
idiots and frankly kicked the gift horse in the mouth with their
handling of the Amiga. They never deserved it in the first place. One
can only imagine if somebody with a brain had managed the Amiga.

4390. Need Portfolio Card Drive Software

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: MrGadget <Nospam@nospam.com>
Message-ID: <71SE4.18953$Xk2.76746@tor-nn1.netcom.ca>
Source record: 63636
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

I have a Portfolio Card Drive but no disk for the unit. Can someone send
me a copy of the driver that is needed to run the interface card on the PC?
Any help appreciated

email me at randing@netcom.XXXca

Delete the XXX

thanks

4391. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: atarigalen
Message-ID: <02c88ef2.544ea582@usw-ex0107-055.remarq.com>
Source record: 63637

In article <954399690-139530AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:
>From: atarigalen <kNOk@SPAM@uia.net.invalid>
>Date: Tue, 28 Mar 2000 18:40:50 -0800
>
>>Thus STing has a script that has it wait for "Username", then
>>wait 500ms, then print "atarigalen". The same is true for the
>>password.
>
>If you're using a PPP connection you can probably comment that
>section out of your dial.inf file - the dialer will
>automatically pass these details on from the user ID section of
>the config.
>
Ah well, it's not hurting anything.

>>Now, you mention that you can't call out. Why not? If the
>
>I'm still betting on conflicting software or HSModem not
>installed correctly.
>
I'd agree.

>BTW, did you get the Pagestream HP6** drivers I sent you??
>
Never saw them. Try K at uia dot org (um, not org, net)
[Darn spam machines are starting to figure out the text stuff!]

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4392. Re: megafile termination was Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: atarigalen
Message-ID: <04f43bcb.5539b5d0@usw-ex0107-055.remarq.com>
Source record: 63638

>were the atari acsi-mfm/rll adaptors automatically terminating?
>ken
>
I suspect the Atari adaptors had resistive termination. This is
cheap and would allow 1 or 2 drives to run together. 3 or more
wouldn't work, but who had 3 drives?

Just a guess.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4393. Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: atarigalen
Message-ID: <092728d4.573a8572@usw-ex0107-055.remarq.com>
Source record: 63639

In article <27602-38E2BDCD-14@storefull-
174.iap.bryant.webtv.net>, Video61@webtv.net (Lance Ringquist)
wrote:
>thanks for the info,i tried the dip switch,and set it to 5,it
>still does not work, but if i unplug my hard drive,and direct
>plug to the cpu,and run a scan it recognizes it,and the busy
>light comes on,but no cd-rom screen,just goes to the desktop.
Eh? That's what should happen. There IS no separate CD-ROM
screen.

Try this...

Unplug the hard drive and plug the CDROM directly to the CPU.

Boot the computer with Extendos in the Auto folder of a floppy.

Once you get to the desktop, create a drive icon that has the
correct drive letter for your CDROM (it's probably P:, unless
you changed it).

Double click on Drive P. You should see your CDROM, assuming
it's an ISO9660 CD.

Tell me what happens.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4394. Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <14659-38E41D8D-36@storefull-174.iap.bryant.webtv.net>
Source record: 63640

we tried it,here is what we found out,
it will recognize the nec,we ran a check,but still no cd-rom,i am
beginning to think we might have a bad port on the cpu,thanks everyone,i
will keep you informed,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

4395. Web Browser and multitasking dilemma

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <38e434ba$0$40288@news.execpc.com>
Source record: 63641

Greetings,

I have been looking for a web browser for my Atari system.
(Falcon 030 4 meg)

I would like to be able to see graphics, but after reading
several Atari links it seems that you only see text only.
Is this true?

I started to set up StinG and CAB (v1.5 - I think)
In order to read the .HYP files I "attempted" to set up
ST-Guide.
I thought I installed it on a "clean" system, but it really
messed up my system. My screen resolution changed.
Everything was large print. It took me days to sort it all out.
I was so fortunate that I backed up prior to doing this.

Then I thought about The Draconis web package.
I think an installation program comes with it.

But if its true that you can't see graphics, what's the sense?
I may as well just stay with my shell program.
There's a menu, I can access ftp, telnet, etc.
Though for some reason, I can't seem to do anything with Apache
servers. I tried to visit B&C. Couldn't go anywhere.

November '98 issue of Electronic Musician has a very interesting
article about Linux. (page 36, Linux means freedom for computer
musicians)
They refer to a web site. http://www.linux.org
Here it says that you can use Linux/m68K on an Atari.
I think you need a math co-processing chip though.
Then they talk about Linux programs http://www.opensource.org
It seems like it would be good for multitasking and the internet, But I
doubt if I could run any TOS based programs.
Besides, it seems terribly complicated to set up. Not to mention
the memory it takes. And up-to-date programs out-of-date docs.

Any suggestions for this dilemma?

ken

4396. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <38e43bc8$0$48419@news.execpc.com>
Source record: 63642

Hi,

Just thought I'd mention something about FOLDR200.PRG

I run a Falcon 030, so I am not sure this applies.
In my manual B-12 Advanced Hard Disk Utilites:
Extending the System-wide Folder Limit

Acutally I think its called FOLDR100.PRG
"To use this program, display the AUTO folder directory on drive C
containing the FOLDR100.PRG file. Then change the 100 in the filename to
any value between 001 and 999 using the Show Info option from the File
menu. The value you enter is the number of folders beyond 40 you can
now access. For example, to extend the limit to 240 folders, you would
change the filename to FOLDR240.PRG."

...each folder uses 132 bytes of RAM

Why use precious RAM if you don't have to?
Then again, this depends on how your system is set up.

Hope it goes well.

ken

4397. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <954521675.22047.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 63643

Hi,

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message
news:N0PE4.20977$624.1630472@news.flash.net...
> On 29 Mar 2000 10:28:02 , Derryck Croker wrote:

> >If you're using a PPP connection you can probably comment that
section out
> >of your dial.inf file - the dialer will automatically pass these
details on
> >
> >from the user ID section of the config.
>
> Just to point out and clarify, this isn't ALWAYS the case, as my
> ISP's PPP connection still requires this scripting for the Login and
> Password, not automatically done.

Yup. PPP needs one of three login options, determined by your ISP:

1) Standard scripted login - supported by everything (except STiK which
doesn't do PPP anyway in the released versions, only SLIP).
2) PAP, which allows unscripted logins - supported by STinG, MiNTnet,
Iconnect. Dunno about Draconis/Wensuite.
2) CHAP, which allows unscripted logins with the password etc encrypted
rather than sent plain - supported by MiNTnet, I believe.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4398. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954528258-934364AEicMi@sweet3.freeserve.co.uk>
Source record: 63644

Hi Hallvard

>> > >Hey, Hallvard, it's mine too!
>> >
>> > And mine.
>>
>> Blimey! Three of us in one newsgroup.
>
>That's pretty amazing.

>Belated congrats to you too Steve

Thank you, how many snail-cards did you get

>(hope you're reading this)!

I can still see it, just about.. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4399. Re: TOS vs PRG?

Newsgroup: comp.sys.atari.st
Date: 2000-03-30 00:00:00 UTC
From: binder@hrzpub.tu-darmstadt.de
Message-ID: <k3i0c8.1j.ln@hog1.hrz.tu-darmstadt.de>
Source record: 63645

Hi!

In article <$woIxXAseo44Ewd5@my-ste.demon.co.uk>,
David Bolt <nospam@my-ste.demon.co.uk> writes:
> GEMDOS is initialised before even boot sector programs are started. The
> AES and VDI, on the other hand, are initialised _after_ AUTO folder
> *.prgs have been executed.

Almost right ;) Only the AES isn't available inside the AUTO folder;
it's perfectly possible to open and use a _physical_ VDI workstation -
that's how most GUI-bootselectors work.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

4400. megafile termination was Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38E41331.DDC9167B@cfc.dnd.ca>
Source record: 63496

Lance Ringquist wrote:
>
> thanks for the info,i tried the dip switch,and set it to 5,it still does
> not work, but if i unplug my hard drive,and direct plug to the cpu,and
> run a scan it recognizes it,and the busy light comes on,but no cd-rom
> screen,just goes to the desk top,thanks,
> lance
>
> Video 61 & Atari Sales
> 22735 Congo ST NE
> Stacy MN 55079

you used the dip switch to set the SCSI id, what about termination?

is your hard disk terminated? if so, remove termination.

this brings up a query i had about megafiles.
the atari manual does not even mention termination. it says just daisy
chain the drives together and it will all work.
huh?
were the atari acsi-mfm/rll adaptors automatically terminating?
ken

4401. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38E44FDE.18BA494F@cfc.dnd.ca>
Source record: 63497

Charles Stanley wrote:
>
> On 28 Mar 2000 18:56:10 , atarigalen wrote:
> >In article <38deabb1$0$72577@news.sol.net>,
> >dzander@solaria.sol.net (Douglas Zander) wrote:
> <...>>
> >>CACHE100.PRG
need
> >>DRVIN.PRG
need (or fastSerial.prg)
> >>FIX_GDOS.PRG
should this run _after_ GDOS?
> >>FOLDR200.PRG
need
> >>GDOS.PRG
need (better is SpeedoGDOS, better yet is NVDI)
> >>MFP.PRG
need
> >>POOLFIX4.PRG
need
> >>SETTER.TTP
not needed, only used to configure DRVIN and MFP.
> >>TOS14FIX.PRG
need

>
> You also need SCC.PRG as part of the HSMODEM6 set, after DRVIN.
> SETTER you can put elsewhere (eg another drive under Utilities).
> Forget GDOS, get hold of NVDI (5.xx) and, indeed, WDIALOG.PRG Last in
> your AUTO folder).
> All the best,
> Charles.

uh, since he has an unmodified ST he will only need the MFP.
if he modified the ST, or has a TT or Mega, then the SCC would be
appropriate.
ken

4402. ghostlink + paraller port?

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Christer Bäckroos <christer.backroos@hairstore.fi>
Message-ID: <38E423D8.76F67C10@hairstore.fi>
Source record: 63498

Hi group,

does anyone know if author of ghostlink ever released version which
would work through paraller port?

He mentions it in documentation but i've never found version supporting
this..

Or do you know if there are sources available somewhere, i think i could
be able to do paraller modification to code by myself..

-c.backroos

ps: i'm quite happy now since just yesterday i got 1040Ste for my self
with 4megs of ram. nice improvement from 520Stfm with 512kb of mem. =)

4403. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Q7XE4.7929$64.262645@newsread2.prod.itd.earthlink.net>
Source record: 63499

Terry,
My concern is ANY entity (not just Pay Pal) having full access to BOTH
my credit card AND bank account! I realize there are other options. One of
which you are signed up for which is good to know. The other point
you brought out was $0 instead of $50.00 for owner liability. I don't need
to debate that! As you've stated, all need to know info about
Pay Pal. I agree! But if you want to haggle over side issues, I'll gladly
discuss them with you by E-mail so we don't have a John/Terry thread that
goes on and on. That, this NG does'nt need!
John G.

On 30 Mar 2000 01:08:29 , John Garone wrote:
>On 29 Mar 2000 10:09:47 , Terry May wrote:
>>On Wed, 29 Mar 2000 06:34:49 GMT, swampfox1@earthlink.net (John Garone)
>>wrote:
>>
>>>I checked out Pay Pal and there does'nt seem to be any international
>>>restrictions. It seems like they act as a mediary between two customers
>>>and has access to their credit card and/or bank accounts to credit or
>>>withdraw either customer. Not sure if I like that!!! There was an option to
>>>have a check sent from Pay Pal to the receiving party but I'm still not sure
>>>if I like the idea of having my credit card availble to them at all times
>>>(which is needed to sign up as a the paying party).
>>
>>You don't have to give them your credit card. I haven't. You only have to
>>give them your credit card number if you wish to use it to send another
>>PayPal member some money. If you already have cash in your PayPal account,
>>you can just do a simple cash transfer.
>>
>>Since I sell a lot more than I buy, having money in my account is no
>>problem, which is why I haven't had any need to give them my credit card
>>number. It wouldn't bother me if I did, however. It would be no different
>>than trusting any other business with my credit card. And if they used it
>>in a fraudulent manner or had my information stolen, I wouldn't be
>>responsible, anyway (U.S. law).
>>.
>Terry,
> Right about USA law (maximum $50.00 credit card owner liability). I was
>just voicing my concern (paranoia if you will) of Pay Pal (or any entity)
>having access to my bank account and credit card as one of their options!
>Glitch's happen (Murphy's Law)!
> John G.
>.

4404. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Nathan Wain <nathan@caverock.net.nz>
Message-ID: <Pine.LNX.4.10.10003301500370.8057-100000@shell.caverock.net.nz>
Source record: 63500
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On Wed, 29 Mar 2000, kK wrote:

> Joachim Froholt wrote:
>
> > Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
> > you have to load Kickstart from a disk before you could use the A1000?
> > (And I think it had WB1.2, but I don't know for sure when they upgraded
> > to WB1.3.)
>
> what about 1.1?? didnt some A1000's ship with that?? then maybe some
> A2000's shipped with 1.2 before shipping with 1.3 standard.. im pretty
> sure that every A500 had 1.3 though..

Except mine then. :) ...My first Amiga: A Kick 1.2 A500. (Beautiful wee machine. ...Outlived my a1200 even.) ...Think I'll have to boot it up today and play Ghosts and Goblins - which hates my A1200 and A4000.

Never found any 1.3 software that didn't like 1.2, so I never bothered to upgrade the Kickstart chip.

> its funny but the one thing i would have liked to have seen most on the
> A1200 was an internal power supply.. the Amiga never had a real portable
> machine but if not for the ungainly external power supply the A1200
> would have been like a sorta portable..

Well, it's not terribly bad IMHO. I've got a shoulder bag which is just big enough to fit the a1200, power supply, a hard-cover book (mouse mat) :) , a/v cable, mouse and joystick. ...Even a box of floppy disks if needed.

I'm kinda glad the Power Supply isn't internal. They generate a lot of heat, were a little underpowered, and kinda weighty. (And commodores ones were crap.) :) ...I bought a third-party, switchmode, power supply and it's just the greatest thing. (One tenth the weight of the transformer type one that commodore did. ...I understand they did switchmode ones initially, but went to simple transformer ones when they gave problems.)

> the A1200 is still my machine of choice - and even though the 020
> processor and no standard internal HD was pretty weak -

With an 030 accellerator and FastRAM (and a decent size Hard Drive) the A1200 is a nice beast. ...It's great for a semi-portable thing to be connected to a big TV and play multiplayer games on. For more serious stuff, the a4000 is my choice tho. (I only really use the a1200 for link-up games or when I'm stuck at someone elses place and need to bring a computer.)

> its the A600 that was really too little (literally) and too late and
> confused the whole market by continuing to support non-aga machines..

Yup. ...One thing that most annoyed me was the release of the a600.
(Had no real benefits, apart from the smaller physical size, over the
a500. ...And why re-release the a500 anyway? I was old technology.)

...Nowdays tho, it would be nice to have an a500 compatible (ie: real
68000) machine to go with my a1200 and a4000, but doesn't take up the
room of my a500. So I might pick up a second hand a600.

> time to wax philosophical a bit..
[*BIG* SNIP]
> ^^i'm just gonna post this without editing it or trying to make sense of
> it but id be curious to hear what you think.. :)

A very interesting read dude! ...Always good to read another Amigan's
perspective.

Myself, I think I am at that stage where I just might buy a PeeCee. But
I'm sure as hell going to keep my Amiga too. It's a beautiful machine.
And windows can just piss me off sometimes. (Well, a lot of the time.)
It's just unnecessarily bloated and full of crap for most of what I want
to do. ...Cheap CPU and GFX power would be nice though.

I'd love to turn my A4000 into the most kick-ass Amiga in New Zealand,
but I just don't have the money for that. :/ Maybe a cheap GFX card and
CPU for now. (A 25MHz 030 does suck when you want CPU power.) :)

> i wasnt even aware that Escom released anything for the Amiga.. thats
> how out of the scene i have been these past 4 years..

Well, they did. But it's never been anything new, or particularly
interesting. The BoXer seems to be the only vaguely interesting thing
in the near future. (A PPC only card would be nice too. ...Some money
for them all would be nicer.) :)

Nathan.
--
nathan@caverock.net homepages.caverock.net.nz/~nathan
A4000 030/25MHz 1.2Gig HDD, 24xCD, Viewsonic17", and a *big* stereo.
A1200, A500, SX64, C128 and Speccy+ too, for serious retrogaming. :)

4405. Re: Web Browser and multitasking dilemma

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <phYE4.8007$64.270089@newsread2.prod.itd.earthlink.net>
Source record: 63501

Ken,
You should certainly see graphics such as JPEGs and animated Gif's!
Is your version of CAB set for TEXT ONLY? That could be why!
If so, just un-X that box. I'll leave your other questions to someone
more knowledgeable.
John G.

On 30 Mar 2000 23:16:40 , Ken Kosut wrote:
>
>Greetings,
>
>I have been looking for a web browser for my Atari system.
>(Falcon 030 4 meg)
>
>I would like to be able to see graphics, but after reading
>several Atari links it seems that you only see text only.
>Is this true?
>
>I started to set up StinG and CAB (v1.5 - I think)
>In order to read the .HYP files I "attempted" to set up
>ST-Guide.
>I thought I installed it on a "clean" system, but it really
>messed up my system. My screen resolution changed.
>Everything was large print. It took me days to sort it all out.
>I was so fortunate that I backed up prior to doing this.
>
>Then I thought about The Draconis web package.
>I think an installation program comes with it.
>
>But if its true that you can't see graphics, what's the sense?
>I may as well just stay with my shell program.
>There's a menu, I can access ftp, telnet, etc.
>Though for some reason, I can't seem to do anything with Apache
>servers. I tried to visit B&C. Couldn't go anywhere.
>
>November '98 issue of Electronic Musician has a very interesting
>article about Linux. (page 36, Linux means freedom for computer
>musicians)
>They refer to a web site. http://www.linux.org
>Here it says that you can use Linux/m68K on an Atari.
>I think you need a math co-processing chip though.
>Then they talk about Linux programs http://www.opensource.org
>It seems like it would be good for multitasking and the internet, But I
>doubt if I could run any TOS based programs.

>Besides, it seems terribly complicated to set up. Not to mention
>the memory it takes. And up-to-date programs out-of-date docs.
>
>Any suggestions for this dilemma?
>
>ken
>
>
>
>.

4406. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Nathan Wain <nathan@caverock.net.nz>
Message-ID: <Pine.LNX.4.10.10003291647320.6096-100000@shell.caverock.net.nz>
Source record: 63502
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> So, an Amiga (say) running Fusion is a "real" Mac too. Yes?
> That ought to end the argument about whether the next Amiga
> will be a "real" Amiga. If it runs old Amiga stuff in emulation,
> then it's a real Amiga. Glad that's settled! (Seriously.)

Fine, take a paragraph out of context and misinterpret my comments
as much as you like. :)

I was just trying to point out how it's not such a simple distinction
between the a Mac and a 'non-Mac' (by his definition.)

If you can use the exact same hardware and software on a PPC Mac, and
the support for that hardware and software still comes from the same
people, what's the point of claiming it's not a real mac? Technically
he may be right - but his point is of no practical use.

More useless points to ponder:
Did the Quadra suddenly become a non-Mac when the PPC board was put
in it? (MacOS did not have to be reloaded ...everything still worked.)

Does an A1200 suddenly not become an Amiga when an 060 is put in it?
(Some of the 020 instructions are not present on the 060, and are
emulated in software.)

Does it not become an Amiga when an 060/PPC board is put in it? (The
PPC is only a co-processor after all. ...Would you consider the PPC
apps to be non-Amiga then?)

Or will it only become an Amiga if/when a PPC only card becomes
available, and the 68k is 100% run in software.

Will a playstation 2 not be a real playstation? The CPU of the
playstation is actually present on a playstation 2. In PSX2 mode
it's a simple IO processor, but in PSX1 mode, it functions as a
real CPU.

Was the c128 not a real c64 when running in c64 mode? The processor
may have been of the same family as what was in the c64, but it was
the other processor (Z80) which the primary processor on bootup, and
relinquishes (<---Spelled right?) :) control to the 6510 for c64 mode.
...And was it a true CP/M machine? It did use the 6510 for its I/O
after all.

Personally I think the whole issue is silly and trivial, and the
rules aren't as simple (to any practical point) as the previous
poster claimed. ...and will probably become less-simple as the

hardware continues to develop.

Nathan.
--
nathan@caverock.net homepages.caverock.net.nz/~nathan
A4000 030/25MHz 1.2Gig HDD, 24xCD, Viewsonic17", and a *big* stereo.
A1200, A500, SX64, C128 and Speccy+ too, for serious retrogaming. :)

4407. FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8c1upk$h5r$1@user2.teleport.com>
Source record: 63503
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
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you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's not an inconvenience. I do ask that you specify
Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you
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files so you can download them into your text editor & view them, edit
them or print them out! It would make things easier for me if you take
my Catalogs, load them into your text editor, delete what you don't
want and E-Mail me the rest! To expedite things, include your complete
Mailing address so I can figure your Shipping/Postage & Handling. I'll
be back after the weekend.

e-mail: atari@benjamin.net

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out
into Atari Jaguar Hardware & Games. So checkout what's new on my Web
Site. In Fact, check it regularly as my Catalogs are updated regularly.
Customer's are served, first come, first serve! No competing in
auctions. Just Sales, Support & Service! I have 8 different Catalogs, &
my SoftWare Catalogs are my largest. They have the biggest Byte Count.
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http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

4408. Re: Web Browser and multitasking dilemma

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10003311333320.67-100000@rakas>
Source record: 63504

On 2000-3-30, Ken Kosut <kjcat@execpc.com> wrote:

> I have been looking for a web browser for my Atari system.
> (Falcon 030 4 meg)
>
> I would like to be able to see graphics, but after reading
> several Atari links it seems that you only see text only.
> Is this true?

CAB shows graphics just fine. Version 2.8 even shows PNG.

However, I strongly recommend adding more memory to your Falcon,
if you intend upon running a multi-tasking environment. 4 MB is
just _way_ too small for this.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4409. FS: UK Surrey/Sussex LOADS of Atari gear

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: C Yarwood <Charley@vortex2000.freeserve.co.uk>
Message-ID: <8c2bnl$uu0$2@newsg2.svr.pol.co.uk>
Source record: 63505

This load of much loved Atari gear has finally outworn its welcome.
Reasonable offers considered. Please contact me by email in the first
instance.
Charley@vortex2000.freeserve.co.uk
I live near Gatwick Airport.
Cheers
Charley

Mega ST4 with Trackball (Marconi RB2)
Megafile 44 (Syquest removable disk)
Megafile 44 (As above - needs new power supply) free to purchaser of other
gear
Colour Monitor SC 1224
Hi Res Monitor SM124
Hi Res Monitor SM 125 (Broken) Free for parts or repair).
Atari Megafile 20 Hard Disk
SLM 804 Laser Printer. Works fine - creaks a bit. Will possibly bundle with
other purchases.
Floppy B Drive
Modem Hi Tech 2400 Plus. Will bundle with other purchases.
1040 STF
520 ST FM upgraded to 2Mb
520 ST FM

A mountain of manuals and software that includes:-
Cubase 2.0
Soundworks Emax
Band in a Box
Calamus
Outline Art
Mailshot Plus
Auto Route
Timeworks
Neodesk
Easydraw 2
Deluxe Paint
Pro Copy
Flight Sim II + Scenery Disk
Falcon
Skychase

And loads more.

Also a few Mags probably free to purchaser of other stuff.
Atari ST User

ST World
I threw away a load of ST Format last year - sorry.

For Musicians I also have available:-
2x Yamaha FB01 synth modules.
12 channel mixer
Roland dedicated sequencer MC500
Tascam Porta One 4 track cassette recorder.

And to keep you cool while you are doing it:-
Freestanding Air Conditioning Unit.

4410. WTB STE Mega motherboad

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Frank <farnorth@ptialaska.net>
Message-ID: <38E51926.E28809E2@ptialaska.net>
Source record: 63506

Toad sold a load of these without cases
I am looking for a reasonable deal on a couple of these for spares
Frank

4411. Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: fourje <fourje@netscapeonline.co.uk>
Message-ID: <38E51916.B2431466@netscapeonline.co.uk>
Source record: 63507

Well, after many years, I've finally been given an old 520 ST. Afraid it was stuck in an outside shed for years, In fact, all of the software discs were thrown away the week before I asked for the 520. I think I may have some cables with it - no diskettes - don't even know what size floppy it uses. Need to be able to connect to a TV - monochrome WP only.
Question - is it worth spending too much time on this, or should I just try and buy one from a thrift store or somewhere.
Thanks in Advance.
Dave E.
--
Microsoft: Where do you want to go today?
Linux: Where do you want to go tomorrow?
FreeBSD: Are you guys coming or what?
NDO: Anyone need a Ride?

4412. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8c2l7m$ig8$1@SOLAIR2.EUnet.yu>
Source record: 63508

On 29 Mar 2000 01:17:23 , Ken Macdonald wrote:

>no different with the atari. you can format the DD disk to almost 900KB
>if are crazy.
>800KB is no problem

And even more than 900KB if you are very crazy. Depending on the brand of
floppy drive... A couple of years ago, after much hesitation, I decided
to try these "high" formats on a Mega with Epson DD drive. It turned out
that I could format floppies up to 84 tracks x 11 sectors = 924KB!
I used good quality floppies and kept the computer and the drive reasonably
clean, and I had absolutely no problem with long-term reliability of data
on floppies formated that way.

Then I upgraded to a HD floppy drive (Teac), and a little problem appeared
concerning reading of 84x11 floppies- as the HD drive could not manage
more than 83 tracks. After a little persuasion with a scalpel, it manages
84 tracks all right (had to reduce head-travel limiters for just a
fraction of a millimetre).

Cu.

4413. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8c2mdv$gl9$1@dos.canit.se>
Source record: 63509
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st Nathan Wain <nathan@caverock.net.nz> wrote:

: Was the c128 not a real c64 when running in c64 mode? The processor
: may have been of the same family as what was in the c64, but it was
: the other processor (Z80) which the primary processor on bootup, and
: relinquishes (<---Spelled right?) :) control to the 6510 for c64 mode.
: ...And was it a true CP/M machine? It did use the 6510 for its I/O
: after all.

The C128 didn't start up in Z80 mode, that was triggered by running CP/M.
It started in 8510 mode or something like that, which was just an upgraded
6510.

--
Vi mï¿½ste vara rï¿½dda om varandra
- det ï¿½r det enda reciproka pronomen vi har.

4414. CD-ROM termination

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8c2qrh$cv5$1@news1.xs4all.nl>
Source record: 63510

Yes never trust a switch or jumper telling you that it is for
termination on/off.

I have a Epson GT-9000 scanner with such a switch.It is on the end of
the bus. But termination on gives for LOOK II a 'not found'.
Switch off and external terminator in the out-plug works!

The same happens with a ZIP drive. The modern ones should find out
themselves if termination is needed. That they do not right in my
case. So I use a external terminator (again).

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

4415. Re: The dude who sued

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: JJ <minerwilly@emailchoice.com>
Message-ID: <8c2rc6$hs1$1@neptunium.btinternet.com>
Source record: 63511
Body handling: 1 inline base64-encoded payload block was not displayed

You better not slander me or I'll sue your bloody arse off mate....

--
I am ------> [JJ]

<Sub-species of homo-sapiens found on irc.liquidnet.org:6667 / #classicemu>

Version: 4.5

[Inline base64-encoded payload not displayed]
mbU=
=O/xH

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:954447224-136455AEicMi@sweet3.freeserve.co.uk...
> Hi Y'all
>
> What about that dude who threatened to sue Demon cos he was slagged off.
>
> I dont want to use his real name so i'l invent one, lets see, i'l call
him
> 'Sinclap'
>
> We'd beter be carefull about calling 'Sinclap' a limp d&*ked low life
> arse*ole with the brains of a oxygen starved tadpole or he could sue.
>
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>

4416. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <vo6F4.9441$64.305174@newsread2.prod.itd.earthlink.net>
Source record: 63512

On 31 Mar 2000 09:25:42 , Terry May wrote:
>On Fri, 31 Mar 2000 05:58:08 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>Obviously, if you want to use them to send money to someone, they need to
>get your money SOMEHOW. AFAIK, you have three options:
>
>1. Money sent to you and still in your PayPal account.
>2. Bank account
>3. Credit card
>
>You can use any one or more of these three options. I've only used #1.
>
>Mind you, I just recently gave them access to deposit money in my bank
>account. However, I've not authorized them to make any withdrawals. And
>the only reason I did that was because I didn't want to wait for a check.
>
>I suppose in theory, they could forge my authorization for withdrawal. Then
>again, so could anyone else whom I ever sent a check to (since all my checks
>contain the same exact information I gave PayPal).
>
>We've already covered the liability for credit card loss/fraud. I have no
>idea what the laws are for bank accounts.
>
>So what it comes down to is, PayPal is no more or no less of a risk than any
>other ecommerce site. If you have no problem using your credit card online,
>I don't see why PayPal would be any different.
>.

To ALL,
My apologies to all in this NG for going on with this "debate"! I'd rather
have had this 'off-topic' scenario privately by E-mail but.....

Terry,
I think you're working your way around to saying the same thing I've been
getting at all along!

My concern is NOT with PAY PAL, "forgery" or fraudulent use here but
"glitches" which can possibly be compounded when more than one account
(bank/credit card) can be accessed by the SAME company! ANY company!!!

Ex: Almost worse case scenario:
You give authorization to a company to automatically transfer funds from
your bank account to your company account! ACCIDENTLY the transaction goes
through twice (a reputable company charged my card FOUR times once for the

SAME order!). There's not enough in your bank account to cover the charges. Automatically, funds from your credit card are accessed to cover the second charge (hopefully this does'nt put your card over-limit). Now you have the credit department at the bank (where your card is at), customer sevice (for your bank account) and the company doing the transactions envolved in figuring out what happened!!! All will PROBABLY be straightened out but how long will it take? It can and HAS happened numerous times to many!
Terry, if you feel the need to rebut this, PLEASE continue by E-MAIL!!!
John G.

4417. Re: (UK) FREE ST S/W + MAGS

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: William Sayers <william@sayersw.freeserve.co.uk>
Message-ID: <8c2rusfhn1@news5.svr.pol.co.uk>
Source record: 63513

Hi,
I e-mailed you about some of the below and havn't received a reply yet??

Neil Chester <neil@adel6.freeserve.co.uk> wrote in message
news:8blgfj$m2p$1@news8.svr.pol.co.uk...
> Following an unsuccessful "Bottom of Wardrobe Sale", I am GIVING AWAY the
> following:
>
> ST S/W
> ======
> View II, Blitz Turbo, Easy Text Plus v1.4, Mini Office-Comms module, Degas
> Elite, Family curriculum module, Terminator 2, Falcon Classic Collection
> (flight sim), Powermonger Platinum edition, Triad Vol 1 & 2, Hewson
> Premier Collection, R-Type, Slapfight, Outrun, Speedboat Assassins, Mega
> Lo Mania (Works on Falcon in ST-Low)
>
> Various joysticks, Atari Mouse.
>
> Magazines
> =========
> Atari World Iss 2 - 11
> Atari ST Review Iss 30,31,33,34 & 35
> ST Format Iss 68 - 79 and 82 - 86
> ST Application Iss 62 - 73
>
> All the above will be given away FREE and therefore the "purchaser" will
> be liable for postage/transport. I live in West Yorkshire, England.
>
> If after 2 months I haven't received any offers they will be trashed!!
>
> Thanks for reading this!

4418. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E53E2B.B1BB3D4C@ulster.net>
Source record: 63514
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Nathan Wain wrote:

> On Wed, 29 Mar 2000, kK wrote:
>
> > Joachim Froholt wrote:
> >
> > > Yes, I think the A1000, A2000 and A500 all had the OCS chipset. Didn't
> > > you have to load Kickstart from a disk before you could use the A1000?
> > > (And I think it had WB1.2, but I don't know for sure when they upgraded
> > > to WB1.3.)
> >
> > what about 1.1?? didnt some A1000's ship with that?? then maybe some
> > A2000's shipped with 1.2 before shipping with 1.3 standard.. im pretty
> > sure that every A500 had 1.3 though..
>
> Except mine then. :) ...My first Amiga: A Kick 1.2 A500. (Beautiful
> wee machine. ...Outlived my a1200 even.) ...Think I'll have to boot it
> up today and play Ghosts and Goblins - which hates my A1200 and A4000.
>
> Never found any 1.3 software that didn't like 1.2, so I never bothered to
> upgrade the Kickstart chip.
>
> > its funny but the one thing i would have liked to have seen most on the
> > A1200 was an internal power supply.. the Amiga never had a real portable
> > machine but if not for the ungainly external power supply the A1200
> > would have been like a sorta portable..
>
> Well, it's not terribly bad IMHO. I've got a shoulder bag which is just
> big enough to fit the a1200, power supply, a hard-cover book (mouse mat) :)
> , a/v cable, mouse and joystick. ...Even a box of floppy disks if needed.
>
> I'm kinda glad the Power Supply isn't internal. They generate a lot of
> heat, were a little underpowered, and kinda weighty. (And commodores ones
> were crap.) :) ...I bought a third-party, switchmode, power supply and
> it's just the greatest thing. (One tenth the weight of the transformer
> type one that commodore did. ...I understand they did switchmode ones
> initially, but went to simple transformer ones when they gave problems.)
>
> > the A1200 is still my machine of choice - and even though the 020
> > processor and no standard internal HD was pretty weak -
>
> With an 030 accellerator and FastRAM (and a decent size Hard Drive) the
> A1200 is a nice beast. ...It's great for a semi-portable thing to be

> connected to a big TV and play multiplayer games on. For more serious
> stuff, the a4000 is my choice tho. (I only really use the a1200 for link-
> up games or when I'm stuck at someone elses place and need to bring a
> computer.)
>
> > its the A600 that was really too little (literally) and too late and
> > confused the whole market by continuing to support non-aga machines..
>
> Yup. ...One thing that most annoyed me was the release of the a600.
> (Had no real benefits, apart from the smaller physical size, over the
> a500. ...And why re-release the a500 anyway? I was old technology.)

the A600 was the counterpart to the A3000 (A600 : A3000 :: A500 : A2000 :: A1200 : A4000 - i think thats how the math goes :) its benefits were the ECS chipset, WB 2.0 and i believe a marginally faster processor (68010).. but yes, since it was released practically with the A1200 as i remember, anything not AGA at that point was old tech..

> ...Nowdays tho, it would be nice to have an a500 compatible (ie: real
> 68000) machine to go with my a1200 and a4000, but doesn't take up the
> room of my a500. So I might pick up a second hand a600.

im not actually sure if its 100% A500 compatible what with the different processor and ROM..

> Myself, I think I am at that stage where I just might buy a PeeCee. But
> I'm sure as hell going to keep my Amiga too. It's a beautiful machine.
> And windows can just piss me off sometimes. (Well, a lot of the time.)
> It's just unnecessarily bloated and full of crap for most of what I want
> to do. ...Cheap CPU and GFX power would be nice though.

as the same time though there are a lot of refinements in Windows 98 and Mac OS 8 & 9 that make them nice to use - the Amiga's engine at its core is by far the best of any OS ive ever worked with - but it just wasnt around long enough to generate all the eyecandy and slickness of the other OS's - although there are some shareware apps to tweak the desktop, that's true..

anyway,

y'r pal -kK

4419. Awesome Oppurtunity For Cash

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: rwquqf@coolstuff.com
Message-ID: <8c3cnd$32i3119@magpie.cat.net.th>
Source record: 63515

I&#65533;ve been sitting here for hours playing a great new slot machine on the Internet. Every time I tell myself &#65533;Just one more spin,&#65533; I hit another winner. I don&#65533;t know how, but they&#65533;re giving away over $2 million every month GUARANTEED and it's FREE. Best of all, for every friend you sign up, you win what they win! You have to try it.

http://www.jackpot.com/win.asp?ref=101-1523

4420. Tos image files

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: broncos@primenet.com
Message-ID: <8c3csg$9hm$1@nnrp02.primenet.com>
Source record: 63516

Is ther anyone who would be willing to email me a tos 2.0 (i think its 2.0 or 2.06) image file to me. I can't find it anywhere and to run gemulator I must ahve it on my c drive of my PC

4421. Re: Cab v2.7 crash on a particular webs

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38e544d0$1_1@athena.netset.com>
Source record: 63517

In article <8br5daqmr1@rubens.telebyte.nl>,
Martin Tarenskeen <mtNO_SPAM@telebyte.nl> wrote:
>On 27 Mar 2000 21:05:14 , Dan Ackerman wrote:
>>In article <38dfb16c.0@news2.cluster1.telinco.net>,
>>Sean Barbieri <s.barbieri@ukf.net> wrote:
>>>Hi James,
>>>
>>>On 26 Mar 2000 13:19:38 , James F. Haslam wrote:
>>>>Until Dan gets it sorted (though he thinks its StiNG's fault rather than
>>>>the OVL), I'll just have to change to Olivier's whenever I need to check
>>>>the DHS site.
>>>
>
>Is there some kind of communication and/or collaboration between Dan
>and Olivier ? Might be a good idea. Atarians of all countries, unite!

Didn't you know we are the same person ;)

Sorry bad joke there and I hope Oliver takes no offence. I was
just noticing that he is usually very active when I have very litle
computer time and vice versa. We do participate in a common email list.

Dan Ackerman
aka baldrick...

4422. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: atarigalen
Message-ID: <125c5e1d.c4eea776@usw-ex0107-055.remarq.com>
Source record: 63518

In article <38e43bc8$0$48419@news.execpc.com>, Ken Kosut
<kjcat@execpc.com> wrote:
>
>Hi,
>
>Just thought I'd mention something about FOLDR200.PRG
>
>....each folder uses 132 bytes of RAM
>
>Why use precious RAM if you don't have to?

There is an irritating bug in TOS in that the system does not
always clear the folder info when you leave a folder.
Eventually, the stack allocated to keep track of folders
overflows and the computer crashes. By running FOLDR200 (or
marking the correct box with ICD utilities), you can make that
stack several hundred folders in size. If the setting exceeds
the number of folders on your hard drive, the bug is gone. Even
if that is not the case, you make the bug much less noticable.

I have 256 extra folders, and turning off the Falcon every few
days means I never encounter the stack overflow. In fact, I've
been wondering if perhaps the bug wasn't fixed in TOS 4. I
don't know, but with 14Mb, I've got bytes to spare.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4423. Re: cd-rom help please

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: atarigalen
Message-ID: <162ebc98.c565b323@usw-ex0107-055.remarq.com>
Source record: 63519

In article <14659-38E41D8D-36@storefull-
174.iap.bryant.webtv.net>, Video61@webtv.net (Lance Ringquist)
wrote:
>we tried it,here is what we found out,
>it will recognize the nec,we ran a check,but still no cd-rom

What recognized the NEC? Extendos or your HD utility?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4424. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38E5A45A.CB05F81@jps.net>
Source record: 63520

Glad to finally see an answer to this question that I have had for years
since getting my first TT.

John

Martin-ï¿½ric Racine wrote:
>
> On 2000-3-27, Iggy Drougge <optimus@uno.canit.se> wrote:
>
> > Seeing as the VME slot is rather widespread, how come no-one
> > has written any drivers for cards not expressly designed for
> > atari use? This could solve the Ethernet problem, too.
>
> Mainly because commerical VME cards are considered industrial
> equipment and sell with a correspondingly high price tag.
>
> Also, several manufacturers flatly refuse to provide programming
> docs or open source drivers. They support mainly OS9 and that is
> the only thing used on the VME market, in their opinion.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
>
> ^fi!q-funk
> Xref: news.jps.net comp.sys.atari.st:3939
>
> On 2000-3-27, Iggy Drougge <optimus@uno.canit.se> wrote:
>
> > Seeing as the VME slot is rather widespread, how come no-one
> > has written any drivers for cards not expressly designed for
> > atari use? This could solve the Ethernet problem, too.
>
> Mainly because commerical VME cards are considered industrial
> equipment and sell with a correspondingly high price tag.
>
> Also, several manufacturers flatly refuse to provide programming
> docs or open source drivers. They support mainly OS9 and that is
> the only thing used on the VME market, in their opinion.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4425. USB to RS-232

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38E5A76E.DA33937F@jps.net>
Source record: 63521

Anyone have any idea how to connect a USB equipped iBook to a an Atari serial port? Is this simple like a null-modem adaptor, or are the specs on the two kinds of serial too different?

Thanks,

John

4426. Re: Why Pay For Internet?

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954579762-904664AEicMi@cwcom.net>
Source record: 63522

From: JIegABAV@ieImFDyI.com
Date: Thu, 30 Mar 2000 14:14:19 -0800

>Thats right, Totally Free Internet Access, Just log on to

Boll*x. I've signed up for unlimited/unmetered access, and I didn't need any
spam to help me.
--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4427. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954579764-905119AEicMi@cwcom.net>
Source record: 63523

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Thu, 30 Mar 2000 18:21:57 -0800

>>BTW, did you get the Pagestream HP6** drivers I sent you??
>>
>Never saw them.

OK, I didn't remove all the antispam properly - you should have them now, with
a following wind.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4428. Re: ghostlink + paraller port?

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <954579766-905563AEicMi@cwcom.net>
Source record: 63524

From: Christer Bï¿½ckroos <christer.backroos@hairstore.fi>
Date: Fri, 31 Mar 2000 07:04:40 +0300

>does anyone know if author of ghostlink ever released version which
>would work through paraller port?

Why not try PARCP? Does the same job. Try Petr Stehlik's (sp) mirror site at
http://www.cyberstrider.org if it's still there.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4429. Dude who sued

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954591442-370819AEicMi@sweet3.freeserve.co.uk>
Source record: 63525

Hi Y'all

What about that dude who threatened to sue Demon cos he was slagged off.

I dont want to use his real name so i'l call him 'Sinclap'

We'd beter be carefull about calling 'Sinclap' a limp d&*ked low life
arse*ole with the brains of a oxygen starved tadpole or he could sue.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4430. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954591446-371641AEicMi@sweet3.freeserve.co.uk>
Source record: 63526

Hi Charles

>>>CACHE100.PRG
>>>DRVIN.PRG
>>>FIX_GDOS.PRG
>>>FOLDR200.PRG
>>>GDOS.PRG
>>>MFP.PRG
>>>POOLFIX4.PRG
>>>SETTER.TTP
>>>TOS14FIX.PRG
>
>You also need SCC.PRG as part of the HSMODEM6 set, after DRVIN. SETTER you
>can put elsewhere (eg another drive under Utilities).

No he doesnt, this is only needed by TT's, MegaSTE's, not a ST(??)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4431. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-03-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954591450-372535AEicMi@sweet3.freeserve.co.uk>
Source record: 63527

Hi Ken

Your a new face dude, where'd you pop from, anyway,..

>Just thought I'd mention something about FOLDR200.PRG

Blimey thats an old subject

>I run a Falcon 030, so I am not sure this applies.

I dont think you need this with a falcon, its to cure a bug in the OS that
causes the system to freeze after accessing a number of folders

See you around?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4432. Re: Marijuana Mail 0.1.17 [en]

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <8c5egc$59u$1@news1.xs4all.nl>
Source record: 63446

Grzesiu,

you're quite right: it works!

I tried both the English and the Polish versions.

A small report on your programme will appear in the May-edition
of 'Het ST-blad', the only living Dutch Atari Magazine on paper...
issued by the Dutch Atari Foundation [http://www.xs4all.nl/~atarist/]

gtx, pozdr&#65533;wka, Rein

--

Rein Bakhuizen van den Brink
URL http://www.xs4all.nl/~dziewon
+00-31-71-5212950 [voice] /-5234587 [fax]
P.O.Box 749, NL-2300 AS Leiden
ISO-8859-2 ��dz&#65533;Ö&#65533;&#65533; &#65533;&#65533;&#65533;&#65533;□

On 29 Mar 2000 14:28:11 , Grzegorz Pawlik wrote:
>Hi
>I have put on my webpage an English version of MJM - simple
>e-mail client for Atari 1040ST (1MB RAM). It is thought to
>be an alternative for Ant_Mail 0.7.9 for the users of standard
>1040STs.
>MJM supports MIME, Base64 *decoding*, has built-in viewer and
>editor, does *not* need N.AES, AV_SERVER etc. You can create
>up to nine user profiles.
>Unlike previous versions, this one works ;)
>http://www.kki.net.pl/~at4ri/MJME.HTM
>--
>Pozdrawiam,
>Grzegorz Pawlik (mailto:at4ri@kki.net.pl)
>.

4433. NeST and Atari BBS's

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Rory Street <Rory.Street@athenabbs.demon.co.uk>
Message-ID: <954614130.14358.0.nnrp-07.c1edb97e@news.demon.co.uk>
Source record: 63447

Dear All,

Just to let you know that the NeST network is up and running again. The BBS's involved are Athena BBS 90:102/140 (New Number to last nodelist 01784459922), Keiths Point BBS (01332662988) 90:107/200 and Andromeda Galaxy 90:102/101 (01489 690786).

If there are any other Atari BBS's out there that would like to get a NeST feed again please email me or crash mail me at the BBS.
Regarding International Mail feeds, if you guys are out there please get in contact with me. I have only managed to contact Germany and Sweden so far and am able to gate packets over the Internet to you.

If anyone has any comments please contact me.

Web2Mail

If anyone is interested in the Web2Mail project please let me know. Web2Mail gates FTN style mail to a web page interface. Just like Hotmail provides a web front end to your email. Web2Mail does this for FTN mail.

Take a look at http://www.athenabbs.demon.co.uk/web2mail

Regards

Rory

4434. WTB, Working Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: "Brian J. Roland" <bjr@localink4.com>
Message-ID: <secjo83g935@corp.supernews.com>
Source record: 63448

Greetings!
I'm seeking a working Falcon...any configuration is of interest but the less goodies the happier I am...as I already have a CT2 and gobs of memeory to install.

Thanks,
Brian
bjr@localink4.com

4435. FS Atari Stock 14meg Memory for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: "Brian J. Roland" <bjr@localink4.com>
Message-ID: <seck0moa9131@corp.supernews.com>
Source record: 63449

I have here an Atari Stock 14meg RAM board. Replaced it with newer faster
RAM
to support CT2. Now if I can just find a working Falcon to replace my dead
one!

It's not doing anyone any good sitting on the shelf...so if you want it make
any offer that covers shipping and my bother to pack it up and send it off.
First come first serve...

Brian

4436. bigger case for a Falcon 030

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: ksandhu@cableinet.co.uk
Message-ID: <38e67cae.5914002@news.cableinet.co.uk>
Source record: 63450

Hi,

I am interested in putting my Falcon in a bigger case than my desktop,
do any Atari users/owners have any ideas.

I am from the UK, so local supplier would be better.

Cheers
Kiran

4437. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38e68670$0$565@news.zetnet.co.uk>
Source record: 63451

On 29 Mar 2000 22:10:27 , Sean Barbieri wrote:
>Hi Steve,
>
>On 28 Mar 2000 20:39:30 , Steve Sweet wrote:
>>>It's true, hangs head, I'm a relative newcomer, only having been
>>>subscribed (and contributed to on the odd occasion) this newsgroup for
>>>about 18 months now! :-))
>>
>>Phah, a mere boy!!.

I wish!! My youngest offspring is 20 (years that is!) :-)

>
>Blimey, I must be a mere tadpole with my 8 months!
>
>>>This is the man who inspired me to buy the Veloce+4 for my STe
>>Good move man.

Well it saved me from buying a PC a couple of years ago, everything loads
up etc. so much faster.
>
>Yeah, runs great and excellent to have another 4MB of RAM(TT) to play
>with. Couldn't afford the second mortgage for the Steve Sweet mega system
>so this was my next best bet. :-)
>>>so can do no wrong in my book -

Blush!

>>Books can be burned, ask a few past kings..
>>
>Bugger it, I knew I should have taken English lit!

Perhaps English history might have been better!

>
>>>even though he likes using software versions 3-4 years out of date! :-)
>>
>>Atari software you mean!!??. 8~)
>You'll get complaints for even thinking this! ;-)

Not from me, some of my "old" programs are like a well matured wine :-))

>
>PS. Happy Birthday Steve!

Belated wishes as well Steve!

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4438. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38e68675$0$565@news.zetnet.co.uk>
Source record: 63452

On 30 Mar 2000 09:23:32 , "Roger Cain" wrote:
>
>Frank W. Lawrence <flawrenc@genie.idt.net> wrote in message
>news:8buj16$jp3@nnrp1.farm.idt.net...
>>
>> Happy Birthday to all 'ya.
>>
>> I wonder who would be the oldest on the NG?
>>
>> I'm 67 going on 18.
>
>OK, I surrender, you've beaten me, Frank :-)

Beaten me too, well at least it's nice to know that I'm one of the
younger "silver surfers", feel much better now......I think :-).

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4439. Re: Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38e68677$0$565@news.zetnet.co.uk>
Source record: 63453

On 29 Mar 2000 22:41:50 , "Andrew Robinson" wrote:
>Has anyone ever had problems with their ST diskette drive becoming
>un-reliable as the computer gets older? Is there any kind of drive cleaning
>kit still available ?
>

If it's the spin speed (as mine was) then you've no option but to replace
which I did with the 1.44HD version.

I have a progeram somewhere that will check the speed of the drive, if you
need it let me know and I'll dig it out.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4440. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38e68679$0$565@news.zetnet.co.uk>
Source record: 63454

On 31 Mar 2000 15:12:30 , Ken Macdonald wrote:
>Charles Stanley wrote:
>>
>> On 28 Mar 2000 18:56:10 , atarigalen wrote:
>> >In article <38deabb1$0$72577@news.sol.net>,

>>
>> You also need SCC.PRG as part of the HSMODEM6 set, after DRVIN.
>> SETTER you can put elsewhere (eg another drive under Utilities).
>> Forget GDOS, get hold of NVDI (5.xx) and, indeed, WDIALOG.PRG Last in
>> your AUTO folder).

>
>uh, since he has an unmodified ST he will only need the MFP.
>if he modified the ST, or has a TT or Mega, then the SCC would be
>appropriate.

Why is it preferable to use SCC? What does it actually do that MFP
doesn't?

I've been using MFP since I started and never realised that perhaps I
should change it when I upgraded, everything seems to work OK though.

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4441. STacy carton

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Mac Hine <dmcinerney@seanet.com>
Message-ID: <8c64q6pga1@q.seanet.com>
Source record: 63455

I was doing some spring cleaning and I found the box my stacy came in, and since I no longer have it I was wondering if anybody wants the carton.

Thanks
Dan

4442. Re: USB to RS-232

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004011952360.102-100000@TT030>
Source record: 63456

On Fri, 31 Mar 2000, John Kolak wrote:

> Anyone have any idea how to connect a USB equipped iBook to a an Atari
> serial port? Is this simple like a null-modem adaptor, or are the specs
> on the two kinds of serial too different?

I think they are far to different, you cannot just connect them.

Also the Atari is not "hot swapable" so if you attempt it, make sure
the Atari is powered down. :-)

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4443. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E6CDF8.882EE358@ulster.net>
Source record: 63457
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Joachim Froholt wrote:

> An interesting read :)
> I disagree with a few points, though.
> I have come to accept that the Amiga classic is, well, not in a good shape at all. It's not dead, but it's in a whole lot of trouble.

i believe that when they stop making new software for a platform its dead - so yes, one could argue that that's not the case with the Amiga - and it has
made it to the internet - but ... if its not there now its coming..

> But that is not to say that there isn't room for a new alternative.
> What we have today isn't doing a fine job. We have what? User unfriendly PC's? Weird Macs?

why are the Mac's weird?? they are only weird because the Amiga is not around to compare it to.. Mac's are the PC alternative - its like music that
way.. this is an Amiga (and Atari) newgroup so i don't want to start praising the virtues of platforms no one cares about, but in my work in new media
design i use PC's and Mac's everyday - and sure, both OS's are bloated and slow and tempermental but being as hardware is dirt cheap i get by - and the
software certainly makes up for the chore of using the OS..

> To sum it up: I think the world need a new computing platform. I know I need one (desperately!). It might be a next-generation Amiga, or it might be
> something completely different. What I feel is important is that it incorporates the ideas that made (and still make) the Amiga so great. The folks
> who designed AmigaOS got it right. So, for me, it doesn't matter if the new Amigas are "real" Amigas or not (it would certainly be a very bad idea to
> base them on the 68k line of processors), all that matters is that they work, in some way, like the current Amigas do.

well, both PC and Mac's OS are based on shoddy models almost a decade old (older for the Mac's) - maybe OS X and whatever the next-generation thing is
for the PC will be like a new platform - all we can hope is that they've learned a few things from the Amiga and are not to proud to use them..

right??

y'r pal -kK

4444. Re: Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <09671868.8f0dabac@usw-ex0104-028.remarq.com>
Source record: 63458

Your 520St has TOS / GEM on ROM unless it is one of a few early ones that used a TOS boot disk. To test this: turn on the ST and see if a GEM display appears within ~ 30sec.
Keep the 520St no matter what. You will probably want to get another ST, but it all depends on what you want to do. Many of us long term Atari users have many sytems (I have 22 complete Atari systems). If you just want to play games get a 1040STf; it has 1meg memoy and a built in 720k floppy. If you want a computer for every day household use, get a TT 030. It is fast, can have a lot of memory, has up to 4 serial ports, built in SCSI HD, VGA, and backwards compatible with the ST. If you are very serious about using an Atari for everything, get a Falcon 030 and either an Afterburner or CenTurbo 2 accelerator + put it in a PC case to hold all your peripherals (Of course, Atari clones are always a choice, but they are not "real" Atari). The only problem with the Falcon set-up is that it is not truely backwards compatible with the ST.
My main computers are a Falcon with CT2 for everything except games and a standard 1040ST for gaming with an external SCSI HD and of course a LOW res color monitor. My other Atari's are used for hobby stuff like networking, hardware mods, etc. I also have a small MIDI setup utilizing a MegaSte and another Falcon 030. I use one of my TT 030's as a file server and network router.

It seems as if you are into Unix/Linux OS on the PC. I have just started to experiment with Linux and freeBSD on my PC [I only have one of these %)] Soon I am going to try and use the Linux PC as my modem server and file server, but I havent gotten into it that much yet. Maybe you have some experince in this area?

Good luck and welcome to AtariMania!

Bytor- Nashville, TN USA

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4445. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38e5379652ac103@online.be>
Source record: 63528
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-src.lzh (65.936 bytes)
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-lib.lzh (560.097 bytes)
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-fnt1.lzh (1.184.175 bytes)
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-fnt2.lzh (684.859 bytes)
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-doc.lzh (912.312 bytes)
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-bin.lzh (1.437.413 bytes)

New version of Ghostscript (ps,eps and pdf reader)
Minimal configuration requires lib, fnt1, fnt2 and bin

**game**
ftp://chapelie.rma.ac.be/atari/game/asteroids-0.2.5.lzh (54.350 bytes)
ftp://chapelie.rma.ac.be/atari/game/fanwor.zip (303.150 bytes)
ftp://chapelie.rma.ac.be/atari/game/fanwor_s.zip (70.210 bytes) (SRC of Fanwor)
ftp://chapelie.rma.ac.be/atari/game/lineup-1.0.0.lzh (193.549 bytes)
ftp://chapelie.rma.ac.be/atari/game/manoeuvre-0.3.5.lzh (39.633 bytes)
ftp://chapelie.rma.ac.be/atari/game/orb-0.1.5.lzh (72.847 bytes)
ftp://chapelie.rma.ac.be/atari/game/pentagon-0.2.5.lzh (485.204 bytes)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab_ovl-14003.zip (47.001 bytes) (Cab.ovl
for STing/STik)
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab_ovl-14004.zip (47.183 bytes) (Cab.ovl
for STiNG/STik)
ftp://chapelie.rma.ac.be/atari/internet/mjme.zip (74.516 bytes) (Marijuana Mail 0.1.17
[en])
(New mailer, works on every Atari)
ftp://chapelie.rma.ac.be/atari/internet/utilities/ovlcopy2.zip (31.665 bytes)
(Utility that makes it easy to use different cab.ovl's, German text)
```

mathematics
ftp://chapelie.rma.ac.be/atari/mathematics/eurka004.zip (1.046.218 bytes)
(Eureka, 2D Graph Describer 3D Modeller, rev. 04.2000)

mint
ftp://chapelie.rma.ac.be/atari/mint/filesys/fnramfs-0.70.lzh (33.768 bytes) (RAMdisk filesystem)
ftp://chapelie.rma.ac.be/atari/mint/filesys/fnramfs-0.70.tar.gz (32.795 bytes)

programming
ftp://chapelie.rma.ac.be/atari/programming/agnus137.zip (381.215 bytes)
(AGNUS - GNU C/C++/OC/F Development Environment)

ftp://chapelie.rma.ac.be/atari/programming/open_gl/mesa0900.zip (246.194 bytes)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/mesa0930.zip (226.257 bytes)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/mesa0940.zip (241.728 bytes)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0100.zip (58.940 bytes)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0130.zip (50.236 bytes)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0140.zip (57.513 bytes)

sound-utils
ftp://chapelie.rma.ac.be/atari/sound-utils/v_trax.zip (414.691 bytes)
(Digital Multi-tracks Recorder, now FREEWARE)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/cc-1.0.6.lzh (138.732 bytes) (Currency Converter)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4446. Re: Tos image files

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8c3ef8ikf1@dos.canit.se>
Source record: 63529

broncos@primenet.com skrev:
: Is ther anyone who would be willing to email me a tos 2.0 (i think its 2.0 or 2.06)
: image file to me. I can't find it anywhere and to run gemulator I must ahve it on my c drive of my PC

Why not use the Transrom utility, or whatever it's called?

--
Yuusuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4447. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Nathan Wain <nathan@caverock.net.nz>
Message-ID: <Pine.LNX.4.10.10004011219540.12052-100000@shell.caverock.net.nz>
Source record: 63530
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 31 Mar 2000, Iggy Drougge wrote:

> The C128 didn't start up in Z80 mode, that was triggered by running CP/M.
> It started in 8510 mode or something like that, which was just an upgraded
> 6510.

Ah, thanks for reminding me of the real name of the processor. (I
couldn't be bothered finding my c128 reference guide just for that.)

Don't get me wrong (and I half-expected this example to cause controversy)
:) but, at the hardware-level at least, when the c128 starts up it is the
z80 processor which is first in control. This isn't at all detectable at
the software level since it gives control over to the 8510 immediately if
no CP/M boot device is detected, or if the commodore key is held down.

But this, technically, makes the z80 the primary processor. (Just trying
to illustrate a pointless example of obsessing about what the CPU is at
hardware level.)

A lot of lurking in comp.sys.cbm, and owning a c128 for many years can
teach one many inanely trivial facts such as this. :) ...Though it's
much more interesting to lurk in comp.sys.sinclair and learn inane
trivial stuff that has no relevance *and* is off-topic. :)

Nathan.
--
nathan@caverock.net homepages.caverock.net.nz/~nathan
"I have a degree in architecture, but I've never used it except as a
bookmark or a drink coaster." -- "Weird Al" Yankovic.

4448. Re: Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8c3phu$ki1$1@zingo.tninet.se>
Source record: 63531

"fourje" <fourje@netscapeonline.co.uk> wrote in message
news:38E51916.B2431466@netscapeonline.co.uk...

: Microsoft: Where do you want to go today?
: Linux: Where do you want to go tomorrow?
: FreeBSD: Are you guys coming or what?
: NDO: Anyone need a Ride?

What's the last one?

MG

4449. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <U2eF4.11076$9m6.416900@newsread1.prod.itd.earthlink.net>
Source record: 63532

On 31 Mar 2000 14:05:26 , Terry May wrote:
>On Fri, 31 Mar 2000 18:46:51 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>To ALL,
>> My apologies to all in this NG for going on with this "debate"! I'd rather
>>have had this 'off-topic' scenario privately by E-mail but........
>
>I guess we could always throw in some comments about Amiga to get it back
>"on topic." ;^)
>
>>Terry, if you feel the need to rebut this, PLEASE continue by E-MAIL!!!
>
>I have nothing more to add. I think (or at least hope) I've made my point.
>.

4450. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <y8eF4.11091$9m6.405312@newsread1.prod.itd.earthlink.net>
Source record: 63533

Terry,
Why SNIP what you're responding to? Is THAT your point? If so, I get it!
John G.

On 31 Mar 2000 14:05:26 , Terry May wrote:
>On Fri, 31 Mar 2000 18:46:51 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>To ALL,
>> My apologies to all in this NG for going on with this "debate"! I'd rather
>>have had this 'off-topic' scenario privately by E-mail but.....
>
>I guess we could always throw in some comments about Amiga to get it back
>"on topic." ;^)
>
>>Terry, if you feel the need to rebut this, PLEASE continue by E-MAIL!!!
>
>I have nothing more to add. I think (or at least hope) I've made my point.
>.

4451. Re: PAY PAL

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <pJhF4.11366$9m6.442742@newsread1.prod.itd.earthlink.net>
Source record: 63534

On 31 Mar 2000 20:17:52 , Terry May wrote:
>On Sat, 01 Apr 2000 03:35:58 GMT, swampfox1@earthlink.net (John Garone)
>wrote:
>
>>Why SNIP what you're responding to? Is THAT your point? If so, I get it!
>
>Huh?? I hate overquoting and I always try to quote only what's necessary.
>I didn't think it was necessary to quote your entire message just to say
>that I didn't feel the need to comment further. It's not like I removed
>your message. It's still there and readable by all. It wasn't relevant to
>my statement that I was done commenting, so what purpose would it serve to
>quote it? The only part I was responding to was the part where you said to
>take it to email if I wanted to continue, and so, that's what I quoted.
>
>Geez.
>.
Terry,
It's a matter of keeping things in context and makes more sense to be able
to view what the whole thought was (without having to download other posts
until you get to the right one). It was'nt pages and pages to omit! Just a
paragraph as your's is above. Why not keep intact instead of picking apart
what you think are the faults? For me, it gives a better, overall look at
it instead of a response to something that may or may not be out of context!
It can give a totally different meaning to what's being stated which I
feel you've been missing in your responses!
John G.

4452. Re: Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: fourje <fourje@netscapeonline.co.uk>
Message-ID: <38E5C8A6.92F959C7@netscapeonline.co.uk>
Source record: 63535

NDO - NewDealOffice - previously known as PC/GEOS.
See www.newdealinc.com.
Is TOS in ROM on the 520ST - What about the GEM desktop?
Dave E.

Martin Graiter wrote:
>
> "fourje" <fourje@netscapeonline.co.uk> wrote in message
> news:38E51916.B2431466@netscapeonline.co.uk...
>
> : Microsoft: Where do you want to go today?
> : Linux: Where do you want to go tomorrow?
> : FreeBSD: Are you guys coming or what?
> : NDO: Anyone need a Ride?
>
> What's the last one?
>
> MG

--
Microsoft: Where do you want to go today?
Linux: Where do you want to go tomorrow?
FreeBSD: Are you guys coming or what?
NDO: Anyone need a Ride?

4453. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004011223260.150-100000@rakas>
Source record: 63536

Mind you, that also applies to a variety of LocalTalk products.

For instance, some years ago, someone on the STiK development list pointed out that LocalTalk to Ethernet adapters sold for very cheap, so I contacted several manufacturers (Fallaron, etc.) and asked if it would be possible to have either driver sources or API docs to write drivers from a non-Mac OS. "We haven't sold any of those in ages and either ways, we are not considering revealing any of our development specs to any third-party."

Same answer for their previous SCSI-Ethernet adapters.

(both LocalTalk and SCSI adapters were quite popular on m68k Macs, because they did not come with a built-in Ethernet port)

For VME products, people are slightly more open (e.g. some of the companies have programming API documents they openly share with their multibillionaire customers, pending an NDA signature) but even their standard catalog items are overpriced. For instance, I tried contacting BWVM to get them to produce another run of their VME Ethernet card. Well, even their bog standard card would have sold for twice the price of an already expansive Riebl VME card from Best Electronics.

To answer another question in this thread, the reason why some of those cards are supported by NetBSD is that certain VME computer systems (e.g. m68k-based SUN) are now considered obsolete by the industry and being dumped for very cheap by second-hand retailers or educational institutions, so people canibalize the cards from the complete systems and stuff them in their TT running NetBSD.

> Glad to finally see an answer to this question that I have
> had for years since getting my first TT.
>
> > > Seeing as the VME slot is rather widespread, how come no-one
> > > has written any drivers for cards not expressly designed for
> > > atari use? This could solve the Ethernet problem, too.
> >
> > Mainly because commerical VME cards are considered industrial
> > equipment and sell with a correspondingly high price tag.
> >
> > Also, several manufacturers flatly refuse to provide programming
> > docs or open source drivers. They support mainly OS9 and that is
> > the only thing used on the VME market, in their opinion.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4454. Re: TT VME Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004011345520.150-100000@rakas>
Source record: 63537

On 2000-4-1, Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:

> To answer another question in this thread, the reason why some of
> those cards are supported by NetBSD is that certain VME computer
> systems (e.g. m68k-based SUN) are now considered obsolete by the
> industry and being dumped for very cheap by second-hand retailers
> or educational institutions, so people canibalize the cards from
> the complete systems and stuff them in their TT running NetBSD.

I forgot to mention, MiNT was once ported to those m68k VME CPU
cards up to kernel 1.12.4 release:

http://www.mctavish.demon.co.uk/archive/

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4455. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Joachim Froholt <jfroholt@c2i.net>
Message-ID: <38E5EC12.56C4696D@c2i.net>
Source record: 63538
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

kK wrote:

>
> time to wax philosophical a bit..
>
> you mention playing SWOS and someone else mentioned how the Amiga community's undying devotion to its roots and classic architecture is in fact
> holding the machine back.. but i think i would like to say that the Amiga has no future.. while at the time (1985 - about 1994) the Amiga's
> standard chipset and ROM based OS allowed it to produce a higher-end of software, it turned out that the PC's and to a lesser extent the Mac's
> nostandard architecture proved more evolutionarily viable.. as technology increases at such a rapid rate including any kind of hard-wired
> standard chipset can only hold you back - except in the case of the consoles.. but there is no room in that industry for an underdog new
> competitor and there is no place in the Mac / PC world of computing for the same (just look at BeOS).. the Mac has assumed any niche left by the
> Amiga and has done a far better job of adapting to the future.. at the time of the Amiga, PC's were running Dos and later Windows 3.1 but with
> very limited support for third-party products (like sound and video cards) and what they had were pretty weak and overpriced.. the Amiga's strong
> suit was always its multi-tasking multi-threading OS that had a tiny footprint on the system's resources - and its custom chipset, although some
> of the chips (namely the graphics ones) reached their point of usefullness faster than others (hence the AGA).. this allowed Amiga products to
> support a standard that was higher than anything on the PC and Mac native.. it was infact very much a console at heart.. it also had all the
> interactivity of a full-blooded computer and the greatest community of talented coders on any machine, ever.. but once the technology began to
> catch up, the Amiga's standard architecture became a bottleneck.. the PC's with their "plug-and-play" architecture and now instituted support for
> third-party add-ons in the OS itself was actually superior.. the PC is less an actual machine as it is a concept - unfortunatly one running
> Windows OS more or less.. the way anything on the machine can be swapped out and replaced - CPUs, Sound cards, Video cards.. whats the point of
> having that on an Amiga?? it already exists on the PC and it has such a vast market share the only way for an Amiga variation to survive for any
> time is to support fully Windows software by emulation.. thanks but ill just take the PC - god knows they're cheap enough.. machines like the
> A500, A600 and A1200 are like fancy consoles (don't ask me what the CD32 or CDTV are - i'd say mistakes..) and with the strength of the console
> world today compared to what it was the better part of a decade ago i'd say those types of machines have no place in this modern time.. as for

> the A2000, A3000 and A4000 generic desktops - they would have to forego the custom chipset - but when you lose that you lose a large part of the
> soul of the Amiga.. the OS would have to support Windows by emulation - not to mention that with 18.2 GB hardrives and CD and DVD drives standard
> the world just has no place for the garage-coder - have you seen the credits for Photoshop or Director or even any CD-ROM game?? its like an army
> of people.. the Amiga was always about small groups (and sometimes singularly exceptional individuals) of incredible talent working with some
> degree of obsessiveness almost more to break new ground than to make a lot of money - just look at the Los Gatos team.. alright maybe thats a
> little wishful thinking - but i know for sure that the coders on the Amiga were par none - and the demoscene coders even now today still
> consistently amaze myself and my friends.. once all that is gone; the OS masquerades most of the time as a Windows emulator; the custom chipset
> is replaced by a SoundBlaster and VooDoo - where's the Amiga?? so maybe my harboring on the Amiga's classic architecture isnt helping the machine
> "retake" over the computing world, but lets face it: thats not going to happen and nor is there even a need - every time i hear about some new
> owner and their strategy for the Amiga i just roll my eyes.. the PC's and Macs, Playstation's and Dreamcast's are doing a fine job and the
> software available for them today is truly awe-inspiring.. so long as i can still pull out my Amiga and wow people with Super Stardust, a 4k demo
> - or even better an AGA CNCD/Parallax one - impress them with my multitasking OS, and play some great MODs; i'll continue to keep it around..
> luckily, as the more absurd the technology benchmarks increase - with CPU's climbing above 800MHz and all - im confident my Amiga will continue
> to wow anyone that can understand how small 4k really is..
>
> ^^i'm just gonna post this without editing it or trying to make sense of it but id be curious to hear what you think.. :)

An interesting read :)
I disagree with a few points, though.
I have come to accept that the Amiga classic is, well, not in a good shape at all. It's not dead, but it's in a whole lot of trouble. And I have to
admit that I can't imagine that it will ever get into the position it once had. But that is not to say that there isn't room for a new alternative.
What we have today isn't doing a fine job. We have what? User unfriendly PC's? Weird Macs? That the PC is user unfriendly isn't just a myth. I
experience it every day with the Windows shitheap I'm typing this on. Chances are I have to restart it to connect to the internet (and it probably
won't work then either, because some crap part of the crap operating system performed an "illegal operation" when I disconnected from the net - it is
about time to reformat C: now). I experience this when our neighbors new PC decline to work the way it should, and they send it over here so that I
can have a look at it. The PC wasn't made for normal people. I've no idea who it was made for, but it sure wasn't made for me. A while ago, it was
popular to compare Amigas to various car models. Well, if the Windows based PC was a car, it would have never been allowed to set it's stinking
wheels on the road. (Ok, you probably sense some aggression towards the PC here.... sorry

about that. It's got nothing to do with me being an Amigan,
though. Well, perhaps. Perhaps my judgement of the PC reflects the fact that, unlike
millions of Windows owners, I know that computers could have
been so much better today than what they are if the world had been fair. This knowledge
certainly don't make putting up with this infernal machine
any easier).

To sum it up: I think the world need a new computing platform. I know I need one
(desperately!). It might be a next-generation Amiga, or it might be
something completely different. What I feel is important is that it incorporates the ideas
that made (and still make) the Amiga so great. The folks
who designed AmigaOS got it right. So, for me, it doesn't matter if the new Amigas are
"real" Amigas or not (it would certainly be a very bad idea to
base them on the 68k line of processors), all that matters is that they work, in some way,
like the current Amigas do.

Ok. Like you, I'm just going to post this without editing it or anything. I have a feeling
I'll regret doing so, however :)

--
Joachim Froholt
ICQ: 52425516

4456. Re: Tos image files

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e5ed3d$0$566@news.zetnet.co.uk>
Source record: 63539

<broncos@primenet.com> wrote in message
news:8c3csg$9hm$1@nnrp02.primenet.com...
> Is ther anyone who would be willing to email me a tos 2.0 (i think its 2.0
or 2.06)
> image file to me. I can't find it anywhere and to run gemulator I must
ahve it on my c drive of my PC

>
there is a page of info and links on the emulation page of my site
Kev
www.kevindermott.co.uk

4457. Re: Why Pay For Internet?

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954593038-689828AEicMi@sweet3.freeserve.co.uk>
Source record: 63540

Yo!, Dezza

>Boll*x.

Derryck!!.

>I've signed up for unlimited/unmetered access, and I didn't need any spam
>to help me.

I'm gonna have to stop you hanging with that welsh git at club if this
continues. 8~)

How is the new feed, are you actually going to save any money?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4458. Re: Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <CPnF4.438$H%3.2800@newsfeed.slurp.net>
Source record: 63541

On 31 Mar 2000 22:31:02 , fourje wrote:
>Well, after many years, I've finally been given an old 520 ST. Afraid
>it was stuck in an outside shed for years, In fact, all of the software
>discs were thrown away the week before I asked for the 520. I think I
>may have some cables with it - no diskettes - don't even know what size
>floppy it uses. Need to be able to connect to a TV - monochrome WP
>only.
>Question - is it worth spending too much time on this, or should I just
>try and buy one from a thrift store or somewhere.
>Thanks in Advance.

I would get it working or at least keep it and get another one. I have
a 1040STe, a 1040 and 520ST along with my Hades 060. They are all worth
it to me.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4459. Capturing Cassettte progs as sound files

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: MrGadget <Nospam@nospam.com>
Message-ID: <XEoF4.19518$Xk2.79256@tor-nn1.netcom.ca>
Source record: 63542
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Is there a way to record and read back cassette programs as sound files? I thought I saw something posted once about this.

4460. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38e61802$0$566@news.zetnet.co.uk>
Source record: 63543

On 31 Mar 2000 15:12:30 , Ken Macdonald wrote:
>Charles Stanley wrote:
>>
>> On 28 Mar 2000 18:56:10 , atarigalen wrote:
>> >In article <38deabb1$0$72577@news.sol.net>,
>> >dzander@solaria.sol.net (Douglas Zander) wrote:
>> <...>>

>uh, since he has an unmodified ST he will only need the MFP.
>if he modified the ST, or has a TT or Mega, then the SCC would be
>appropriate.

Correction well made: I forgot his simple ST setup.
Charles.

4461. Re: StiK :-(Sing :-(

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954611080-298851AEicMi@sweet3.freeserve.co.uk>
Source record: 63544

Hi Dezza

>OK, I didn't remove all the antispam properly - you should have them now,
>with a following wind.

Baked beans??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4462. Re: The dude who sued

Newsgroup: comp.sys.atari.st
Date: 2000-04-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954611084-299487AEicMi@sweet3.freeserve.co.uk>
Source record: 63545

Hi JJ

>You better not slander me or I'll sue your bloody arse off mate....

I'm not going to slander you, i'm not going to take any notice of you
either!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4463. Re: STacy carton

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e69dcf$0$563@news.zetnet.co.uk>
Source record: 63459

"Mac Hine" <dmcinerney@seanet.com> wrote in message
news:8c64q6pga1@q.seanet.com...
> I was doing some spring cleaning and I found the box my stacy came in, and
> since I no longer have it I was wondering if anybody wants the carton.
>
> Thanks
> Dan
>
>
yes I'd love it
Kevin

4464. Re: Why Pay For Internet?

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38e69ed0$0$563@news.zetnet.co.uk>
Source record: 63460

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote in message
news:954579762-904664AEicMi@cwcom.net...
> From: JIegABAV@ieImFDyI.com
> Date: Thu, 30 Mar 2000 14:14:19 -0800
>
> >Thats right, Totally Free Internet Access, Just log on to
>
> Boll*x. I've signed up for unlimited/unmetered access, and I didn't need
any
> spam to help me.
> --
> Rgds, Derryck

where? how?

--
--
k@kevindermott.co.uk kdermott@strayduck.com :Lancashire England:
kdermott@talk21.com kevin@kdermott.freeserve.co.uk kdermott@freeuk.net
www.kevindermott.co.uk www.kdermott.freeserve.co.uk kdermott@zetnet.co.uk
www.kdermott.freeuk.com www.kdermott.strayduck.com

4465. Re: FS Atari Stock 14meg Memory for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: "Brian J. Roland" <bjr@localink4.com>
Message-ID: <sedvt0db9110@corp.supernews.com>
Source record: 63461

Okay, the RAM has been claimed...

Brian
Brian J. Roland <bjr@localink4.com> wrote in message
news:seck0moa9131@corp.supernews.com...
> I have here an Atari Stock 14meg RAM board. Replaced it with newer faster
> RAM
> to support CT2. Now if I can just find a working Falcon to replace my
dead
> one!
>
> It's not doing anyone any good sitting on the shelf...so if you want it
make
> any offer that covers shipping and my bother to pack it up and send it
off.
> First come first serve...
>
> Brian
>
>

4466. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004021146140.67-100000@rakas>
Source record: 63462
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

On 2000-4-1, kK <keen@ulster.net> wrote:

> well, both PC and Mac's OS are based on shoddy models almost
> a decade old (older for the Mac's) - maybe OS X and whatever
> the next-generation thing is for the PC will be like a new
> platform - all we can hope is that they've learned a few
> things from the Amiga and are not to proud to use them..

Well, OK, this is really getting off-topic but since I'm learning
a couple of new things, I assume other benefit from it too.

***

Anyhow, when I tried the iMac DV last time in Helsinki, the
hardware looked cute and full-featured, which was nice.

What didn't cut it was MacOS. When I told the salesman that last
time I had touched a Mac was in 85 he said "Go ahead, it looks
and feels the same as the good ol' Classic, only better."

That was just the problem: OS 9 is only a technicolor version of
the original MacOS. However, the various screenshots of Aqua (OS
X) on the web are reviving my interrest again.

The _only_ thing that doesn't cut it is Apple's "same hardware as
on a PC for twice the price" policy. I really don't care if they
managed to produce "the first Mac under $1000" if that amount is
still twice the competition's price.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4467. Re: Tos image files

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8c77kgav1@SOLAIR2.EUnet.yu>
Source record: 63463

<broncos@primenet.com> wrote in message
news:8c3csg$9hm$1@nnrp02.primenet.com...
> Is ther anyone who would be willing to email me a tos 2.0 (i think its 2.0
or 2.06)
> image file to me. I can't find it anywhere and to run gemulator I must
ahve it on my c drive of my PC
>

You can have it on any partition (but not legally :-)). Except of course
if you have ST with it ...

PP

4468. Re: FS Atari Stock 14meg Memory for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8c7ardprr2@zingo.tninet.se>
Source record: 63464

"Brian J. Roland" <bjr@localink4.com> wrote in message
news:seck0moa9131@corp.supernews.com...

: I have here an Atari Stock 14meg RAM board.

Quanto costa?

MG

4469. Re: Dude who sued

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-665B36.09184902042000@bigmomma.idirect.com>
Source record: 63465

In article <954591442-370819AEicMi@sweet3.freeserve.co.uk>, Steve Sweet
<steve@sweet3.freeserve.co.uk> wrote:

> Hi Y'all
>
> What about that dude who threatened to sue Demon cos he was slagged off.
>
> I dont want to use his real name so i'l call him 'Sinclap'
>
> We'd beter be carefull about calling 'Sinclap' a limp d&*ked low life
> arse*ole with the brains of a oxygen starved tadpole or he could sue.

he couldn't get very far, though, since it would be too easy to prove
that it's true :) Just insist on having a computer linked to a hispeed
access in the courtroom, access DejaNews and pull up all of his
braindead invective. Why, when the judge and jury sees the spelling
mistakes, the shrieking, and his insistence that there are "Atari
Jihads" who are "out to get him" and that his imaginary friend "Chunks"
exists, they'd have no choice to not only throw the case out, but insist
he immediately go to the local animal shelter to have his distemper
shots :)

Besides, Sinclap's filing a lawsuit would mean having to actually
appear in court. Which would also mean his actually filing proof that he
actually is employed as an "Apple Power Rep"....

4470. Re: bigger case for a Falcon 030

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e8gg28.1sz5v9b4sxdxcN%doitarchive@atari-computer.de>
Source record: 63466

Kiran <ksandhu@cableinet.co.uk> wrote:

> I am interested in putting my Falcon in a bigger case than my desktop,
> do any Atari users/owners have any ideas.

Description -> DOITF030
But itï¿½s in german language.

Article contain pictures and the "know how" also the "how to made port
1:1 wiring", connect PC psu and some more.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4471. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8c7thc$2q6$1@plutonium.compulink.co.uk>
Source record: 63467

In message <943916620-46906AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:

>According to the docs, when the mini icon is activated then the CAB Check
>module will compare the URL with the one that is in the cache, when it's
>deactivated then the CAB Check module will not check the URL.
>
><SNIP>
>Vor diesen Sympolen befindet sich noch eine weitere Markierung, die per
>Mausklick ein/ausgeschaltet werden kann. Das Modul zur �berpr�fung der
>Hotlist wird nur solche Eintr�ge �berpr�fen, bei denen diese Markierung
>eingeschaltet ist.
><SNAP>

Thanks Dennis!

I did in fact post a translation about both symbols after I received the
HYP you kindly sent me. BUT I am not sure *what* is being checked - its
presence, correctness, whether it's up to date or what - the German
isn't clear about this, simply talking about 'checking'.

Regards, /Peter/

4472. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8c7thb$2q5$1@plutonium.compulink.co.uk>
Source record: 63468

In message <8buj16$jp3@nnrp1.farm.idt.net>, flawrenc@genie.idt.net said:

>I wonder who would be the oldest on the NG?
>
>I'm 67 going on 18.

I was 72 on Mar 5th, going on 33 and two-thirds... (Yes I prefer LPs to
CDs any day - though they are not much cock for binaries :-)!)

Regards, /Peter/

4473. FS: Future Music & Bass Player magazines

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004021945090.247-100000@rakas>
Source record: 63469
Cross-posted to: aol.commerce.computers.forsale,comp.music.midi,comp.sys.atari.st,rec.music.makers.synth,rec.music.makers.marketplace,mtl.vendre-forsale,alt.guitar.bass,music.makers.bass,fr.rec.musiques

The following Bass and Synthesizer magazines remain for sale.

PRICE: B E S T S E R I O U S O F F E R (shipping is extra)

LIST: http://www.megacom.net/~q-funk/trade.htm

****
Reply through the e-mail on the site (specify country & currency)
****

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4474. Re: Tos image files

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Stephan Maihoefer <stephan@edeal.de>
Message-ID: <38E77063.900860A7@edeal.de>
Source record: 63470

Pera Putnik wrote:
>
> <broncos@primenet.com> wrote in message
> news:8c3csg$9hm$1@nnrp02.primenet.com...
> > Is ther anyone who would be willing to email me a tos 2.0 (i think its 2.0
> or 2.06)
> > image file to me. I can't find it anywhere and to run gemulator I must
> ahve it on my c drive of my PC
> >
>
> You can have it on any partition (but not legally :-)). Except of course
> if you have ST with it ...
>
> PP

I want the Tos-Image file too ;)
Please Mail me: stephan@edeal.de
cya

-
-
Linux is like an indian tent.
No gates, no windows, and an Apache inside.

4475. hard drive troubles with protar adapter

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: phil <phil.w@btinternet.com>
Message-ID: <38E7805C.B7010CB6@btinternet.com>
Source record: 63471

hi,

I'm having immense problems trying to get my atari to use any hard drives bigger that 50 megs, my current setup is:

STe
Protar scsi adapter
Seagate ST 125N (49megs)
HD Driver 7.71

at the moment this works fine, the problems only arise when i try to add another drive. for example today I have been trying to get it to use a Quantum Prodrive LPS 240 (an IBM drive apparently). The drive works fine in my windows machine at home and at work, so I'm confident its not a drive fault.
What happens is, I plug the quantum drive into the scsi chain and power up the atari, HDDriver has a look and finds both drives, giving the id's on screen - so good so far, But when I run HDDUTIL and select Format or Partition, it only lists the Seagate - Ack!
If I then do an ID Check, both drives are again listed ok with their respective SCSI id's.

why-oh-why-oh-why doesn't it work? I've been trying to get various drives to work with this adapter for ages. Initially I thought it may have an upper limit of 500Megs as none of my 1 gig 2 gig drives would work either, but now that drives as small as 240 meg aren't recognised I'm getting confused.

I have managed to use two drives with the adapter, the other being a Teac SD-340 - another 40Meg drive, but ideally i'd like a bit more storage space.

So, can anyone tell me:

any information about the adapter i have - it says Protar HYBRID - und SMD -Technik on the board

why HDdriver can see the second drive but not partition it.

sorry for the long winded message, but this is driving me mad :)

cheers, Phil.

spiny@atari.org

4476. Re: Diskette drive problems

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8c8237$7pd$1@plutonium.compulink.co.uk>
Source record: 63472

In message <38e68677$0$565@news.zetnet.co.uk>, tcjspencer@zetnet.co.uk said:

>>Has anyone ever had problems with their ST diskette drive becoming
>>un-reliable as the computer gets older? Is there any kind of drive cleaning
>>kit still available ?
>>
>
>If it's the spin speed (as mine was) then you've no option but to replace
>which I did with the 1.44HD version.

It's just as likely to be a read/write head either worn down or knocked out of position - I've had that happen on at least 3 disk drives. I do have a head cleaner but use it sparingly - don't know if it's still available, but if it is it's worth a try before spending £12 or so for a replacement drive (that's what they sell for at computer fairs etc).

Regards, /Peter/

4477. FS; LOTS of Atari stuff (revised)

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: FMatzen <fmatzen@uswest.net>
Message-ID: <38E79CD5.535F1AFF@uswest.net>
Source record: 63473

I will take offers for everything. You pay shipping. I want to see it
all go
to good homes.

Keep in mind that this is in the U.S. and that you're check or money
order
must clear BEFORE I ship it.

Games:

Sleepwalker - (GREAT GAME) requires 1 meg or more
Clown-O-Mania
No Second Prize - motorcycle racing
Lotus III
Fantastic Worlds - includes Populace, Mega-Lo-Mania, Piratez, Realms and

Wonderland
Sim City
Falcon Flight Sim
Battle Chess
Falcon

Apps:

Twist 2 - database
Stalker 3/ Steno - telecommunications
Timeworks Desktop Publisher 1 and 2
GFA Draft Plus
Genus - font editor
Calamus SL publishing with Oultine Art and Font editor
Neodesk 3
Image Copy 3
Cyber Studio CAD 3D, Cyber Texture and Cyber Sculpt
Maxi File 3
Multi Desk Deluxe
Virus Killer
Warp 9
Fontverter- TYPE 1 Converter
Kobold File Copier
Hot Wire
Universal Item Selector
Diamond Back 3
Gem-View
NVDI 4
OutburST 3
ExtenDOS

CD-Rom

Electronic Spinster Graphics clipart collection
Suzy B's software Collection - 2 CD set
All Things Falcon - PD and Shareware
Moving Pixels Collection

Programming:

The GP_EDIT Library - for GFA Basic
HiSoft Basic 1
Hisoft C Interpreter
STOS Basic and Compiler
GFA Basic 3.5
Personal Pascal

Hardware:

Blow-Up 030 - screen expander for Falcon
Replay 16 - 16-bit sampling for the ST (includes software)
Pyramid monochrome hand scanner and software
MultiSync/RGB monitor switch
ICD Link
Tower case and ICD interface with 85 and 240 meg drives.
ICD FAST drive with 245 meg Quantum HD
Quantum 250 meg internal IDE HD for Falcon
Syquest 270 - 3.5" removable drive with 3 cartridges
5 port Printer Switch
6 port Printer Switch
2X CD Rom - SCSI

Computers:

Mega Ste - 4 megs RAM / no hard drive
TT 16 megs RAM - 100 meg HD
1040 STF -
520 STFm - NOT Working, may have loose chips -=- FREE (you pay shiping)
-=-
520 ST - needs power supply -=- FREE (you pay shiping) -=-
15" NEC Multi-Sync SVGA Monitor (works great with Falcon or TT)
Atari SC1435 - 14 inch color monitor
Atari SM124 - 12 inch monochrome monitor
Atari SC1224 - 12 inch color monitor

Books:

Software Development with GFA Basic 3
Modern Atari System Software
GEM Programmer's Reference Guide
The Atari Compendium
ST Basic to C
Atari ST Tips and Tricks
GFA Basic Programmer's Reference Guide Volume 1
Your ST Comes Alive

St Applications Guide - Programming in C
Concepts in Programming with GFA Basic
68000 Assembly Language Programming - Second Edition
GEM Programmers reference Guide

Magazines (with disks):

ST Format: issues 22, 24, 28-82
ST User: Mar-92 thru Nov-94
ST Review; issues 1-34
ST Action; issues 26, 34, 35, 37, 40

Also I will give way disks of shareware to the first bunch of sales. It will
be a grab bag of goodies along the lines of the items you bought. The more
you buy, the more you get free!

4478. Some Atari STuff for sale on ebay

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: brond <brond@easynet.co.uk.nospam>
Message-ID: <38E796BF.56022046@easynet.co.uk.nospam>
Source record: 63474

```
Title of item: Lattice C 5.5 for Atari Hisoft
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293359781
Title of item: HiSoft DevPAC 3.01 Atari
ST/STe/TT/Falcon
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293363230
Title of item: 68000 Assembly Language Programming
McGraw-Hi
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293371407
Title of item: 120 Atari UK Magazine Cover Disks
http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=293367008
```

4479. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <954701714.26726.0.nnrp-03.9e983130@news.demon.co.uk>
Source record: 63475

On 28 Mar 2000 20:29:26 , "Martin Graiter" wrote:
>
>"Chris Cracknell" <ad329@james.hwcn.org> wrote in message
>news:8bpm0d$fd7@james.hwcn.org...
>
>: Man I wish I had a time machine. Imagine how much money I
>could make traveling
>: back to 1986 and selling all these machines... hell... imagine
>how much
>: money I could make traveling back to 1976 and selling all
>these old machines.
>
>
>There is a short story about a man who does just that, but he
>instead puts some money into an italian bank. He moves the money
>from country to country and from bank to bank to avoid
>recessions, wars and confiscations. In present time he becomes
>the richest man on Earth and he uses his wealth to buy energy
>for... time travels...
>
"all you zombies" (Robert Heinlein?) is much better. The circle is
completely closed, the mian character is his own mother and father
thanks to time travel ;-)

Regards

Mike Bedford

4480. Re: hard drive troubles with protar adapter

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954703526-901988AEicMi@sweet3.freeserve.co.uk>
Source record: 63476

Hi Phil

>What happens is, I plug the quantum drive into the scsi chain and power up
>the atari, HDDriver has a look and finds both drives, giving the id's on
>screen - so good so far, But when I run HDDUTIL and select Format or
>Partition, it only lists the Seagate - Ack!

Do you have the relevant device ID switched on in HDD's setup. If his names
not down he's not coming in.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4481. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E7B9DB.70074E17@ulster.net>
Source record: 63477
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Martin-ï¿½ric Racine wrote:

> The _only_ thing that doesn't cut it is Apple's "same hardware as
> on a PC for twice the price" policy. I really don't care if they
> managed to produce "the first Mac under $1000" if that amount is
> still twice the competition's price.

yeah - of course i remember the same thing with my Amiga - it was a different story when the Mac clones were around, but with Apple back at the helm its just not possible to buy a bare-bones Mac and configure it yourself for real cheap.. but the Mac hardware is no doubt superior to the PC's - not twice the price superior - but luxury items are never priced according to worth, its an image thing..

y'r pal -kK

4482. Re: Capturing Cassettte progs as sound files

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <HEOF4.451$nh7.2401501@nnrp1.proxad.net>
Source record: 63478
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

MrGadget <Nospam@nospam.com> a crit dans le message :
XEoF4.19518$Xk2.79256@tor-nn1.netcom.ca...
> Is there a way to record and read back cassette programs as sound files? I
> thought I saw something posted once about this.

I don't think any cassette prgs were ever made for the ST. Check your
crossposts please!

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4483. Re: Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <IEOF4.452$nh7.2401501@nnrp1.proxad.net>
Source record: 63479

fourje <fourje@netscapeonline.co.uk> a crit dans le message :
38E5C8A6.92F959C7@netscapeonline.co.uk...
> NDO - NewDealOffice - previously known as PC/GEOS.
> See www.newdealinc.com.

Never heard of that one. Is it free ?

> Is TOS in ROM on the 520ST - What about the GEM desktop?

Yes, everything you need is in ROM, including the desktop. Enhancements such
as multitasking OS, alternative desktops, system enhancements, etc... have
to be loaded from disk though.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4484. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: kK <keen@ulster.net>
Message-ID: <38E7CA61.3BEF64D3@ulster.net>
Source record: 63480
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard wrote:

> Its best just to appreciate the Amiga for what it was and is: as the
> last of the great home computers.

well, being as there are more PCs and Macs in homes now then there ever
were Amiga's (or Atari's) i can't really agree with that..

> Hell I know my Amiga is finite, even
> I one day will have to buy a PC just so I can preserve it in emulation
> (most likely on a single DVD)

i don't know.. i think keeping around your actual Amiga is a lot more
impressive than running just the software in emulation - i mean how
impressive is a game or demo or mod going to be when its running on an
800 MHz machine.. your Amiga however will be a tangible relic from when
computers first started to come into their own - and get fun.. and i
would guess that in the same way very large numbers (800 MHz, 256 MB RAM,
18.2 GB HD ...) impress us today, very small numbers (14 MHz, 2 MB RAM,
4K INTRO ...) might impress us tomorrow..

> It is sad that we have ended up with the monotanous dominance of
> Wintel today but so long as Linux or the Mac is about there will
> always be an alternative. Commodore were always a right bunch of
> idiots and frankly kicked the gift horse in the mouth with their
> handling of the Amiga. They never deserved it in the first place. One
> can only imagine if somebody with a brain had managed the Amiga.

true about them not deserving it.. but a lot of what i was trying to say
(albeit rather badly) was that there is no place in the modern world of
computing for what you call "the great home computers" - unless maybe as
stand-alone internet boxes, which seem like the closest thing to a
computer-console that's not a Playstation.. yes, Commodore did sell us
out - but maybe in their own way they quickened the blow.. the Amiga
could be like one of those stars who died too young - like Bruce Lee or..
um.. Brandon ..uh.. Lee - it may have gone before its time, but the
legend will live on..

fighting off Wintel drunkin monkey style,

y'r pal -kK

4485. Re: SLECTRIC.PRG

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: s@ukf.net
Message-ID: <38e7cbc854c9820@ukf.net>
Source record: 63481

Hi Trevor,

on Sat 01-04-2000 23:29 (GMT) Trevor Spencer wrote:

>>>Books can be burned, ask a few past kings..
>>Bugger it, I knew I should have taken English lit!
>
>Perhaps English history might have been better!
:) That too!!

>Not from me, some of my "old" programs are like a well matured wine
>:-))
Yep - at the moment am trying to get Okami set up (again!) and
it makes you appreciate how easy NEWSie is to use and set up! ;-)

*ps. You obviously saw my last posting Trevor but I haven't seen it yet!
I even resent it because it wasn't downloaded by my news server so
apologies to everyone if it arrived twice!

--
Best wishes
Sean

Location: Milton Keynes. England (UK) * Atari Ste 4mb
<s.barbieri@ukf.net> ICQ: 53878829 * Veloce+4 RSVE

4486. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-02 00:00:00 UTC
From: Peter Hutchison <pjhutch@NOSPAMblizzard.u-net.com>
Message-ID: <rvOG4.3938$16.895744@newsr2.u-net.net>
Source record: 63482
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> An interesting read :)
> I disagree with a few points, though.
> I have come to accept that the Amiga classic is, well, not in a good shape at all. It's not dead, but it's in a whole lot of trouble. And I have to
> admit that I can't imagine that it will ever get into the position it once had. But that is not to say that there isn't room for a new alternative.

I agree there.

> What we have today isn't doing a fine job. We have what? User unfriendly PC's? Weird Macs? That the PC is user unfriendly isn't just a myth. I
> experience it every day with the Windows shitheap I'm typing this on. Chances are I have to restart it to connect to the internet (and it probably
> won't work then either, because some crap part of the crap operating system performed an "illegal operation" when I disconnected from the net - it is
> about time to reformat C: now).

I own a PC and have done for 4 months, it only crashed on me once and that was easily recovered from. It really
depends on how well you look after it, I`ve had no trouble with mine (my Amiga crashed more often than my PC!)
maybe you need to check your software you have loaded and remove any crap. Its usually poor 3rd party stuff
that can cause problems than Windows itself.

>
> To sum it up: I think the world need a new computing platform. I know I need one (desperately!). It might be a next-generation Amiga, or it might be
> something completely different. What I feel is important is that it incorporates the ideas that made (and still make) the Amiga so great. The folks
> who designed AmigaOS got it right. So, for me, it doesn't matter if the new Amigas are "real" Amigas or not (it would certainly be a very bad idea to
> base them on the 68k line of processors), all that matters is that they work, in some way, like the current Amigas do.

The 68k line is dying off, you cannot even get them any more and Coldfire is incompatible (too cut down), the PPC is
one way to go and include some sort of emulation. Amiga/Tao seem to be heading the right direction - see latest news
from Amiga2000 show this weekend for details!

Peter

4487. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8cba51$r8h$1@dos.canit.se>
Source record: 63396
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

In comp.sys.atari.st kK <keen@ulster.net> wrote:
: Chris Lennard wrote:

:> Its best just to appreciate the Amiga for what it was and is: as the
:> last of the great home computers.

: well, being as there are more PCs and Macs in homes now then there ever
: were Amiga's (or Atari's) i can't really agree with that..

A computer in the home is not the same thing as a home computer. My
neighbours had a '286 once upon a time. That's no home computer. The
Pentium sitting in many homes nowadays is rather a family computer.
Its applications are wholly different. The common home PC runs Office and
Quake. It is used and bought by the man in the house, not by the son in
the house. There's a big difference.

--
"Les ï¿½tats-Unis sont le seul pays ï¿½ ï¿½tre passï¿½ de la barbarie ï¿½ la
dï¿½cadence sans connaï¿½tre la civilisation."
Albert Einstein

4488. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38e91d41$0$566@news.zetnet.co.uk>
Source record: 63397

On 3 Apr 2000 22:06:32 G, Charles Stanley wrote:
>On 2 Apr 2000 16:46:35 G, xlator@cix.compulink.co.uk wrote:

>>I was 72 on Mar 5th, going on 33 and two-thirds... (Yes I prefer LPs to
>>CDs any day - though they are not much cock for binaries :-)!)
>
>Oh, lordie: I was going to boast of being 68 in August, but Peter
>wins the laurels :)

Come on now, lads, this is not comp.sys.my.birthday, you know.

Shiuming Lai

--
CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

4489. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: atarigalen
Message-ID: <0267516e.1d3874c3@usw-ex0107-055.remarq.com>
Source record: 63398

In article <38e68679$0$565@news.zetnet.co.uk>,
tcjspencer@zetnet.co.uk (Trevor Spencer) wrote:
>Why is it preferable to use SCC? What does it actually do that
>MFP doesn't?
It drives the SCC chip. If you have only MFP, SCC is rather
useless and vice-versa. A few computers have both.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4490. Re: hard drive troubles with protar adapter

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: atarigalen
Message-ID: <00dea11f.1f7d24bd@usw-ex0107-055.remarq.com>
Source record: 63399

In article <38E7805C.B7010CB6@btinternet.com>, phil
<phil.w@btinternet.com> wrote:
>hi,
>
>I'm having immense problems trying to get my atari to use any
>hard drives bigger that 50 megs...
Your post hints at termination problems. If both drives are
external (I'm guessing), kindly plug a terminator into the
second SCSI port of the second drive.

For what it's worth, drives will be recognized under quite
interesting circumstances, so the only thing you've thus learned
is that the ID numbers are O.K..

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4491. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <38e967af$0$1412@news.execpc.com>
Source record: 63400

On Tue, 4 Apr 2000, Ken Macdonald wrote:

> Steve Sweet wrote:
> > Hi Ken
> > Your a new face dude, where'd you pop from, anyway,..
Hello,
I was introduced to Atari computers in the late 80's.
I worked for a now defunct music publisher.
They had a music typography program designed by a physicist from
Germany.
7 atari stations linked to a UNIX mainframe.
In those days it was a 1040stf TOS 1.00 1 meg and 20 meg hard drive.
The main frame took care of the rest. Speed and memory.
The program was a marvel.

Now I use a Falcon for personal use. I am trying to learn Logic 2.5
But I don't have a whole lot of time to work with it.

> > >Just thought I'd mention something about FOLDR200.PRG
> > Blimey thats an old subject
Whats old to some might be quite new to others.

> > >I run a Falcon 030, so I am not sure this applies.
> > I dont think you need this with a falcon, its to cure a bug in the OS that
> > causes the system to freeze after accessing a number of folders
> > See you around?.
> > Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> > * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
> nope, he will need it with a falcon also AFAIK.
> IF he is using AHDI he will need it. If he is using ICD or HDdriver then
> folders can be set up in the boot file
> (icdboot.sys or hddriver.sys)\
> ken
>
>
I am using AHDI, so I guess I will need it. Thanks for the tip, 'cause
I am not using it right now. I was looking for the Falcon version
a while back but could not seem to find it.

Thanks again

ken

4492. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954868044-211831AEicMi@sweet3.freeserve.co.uk>
Source record: 63401

Hi All

>I did in fact post a translation about both symbols after I received the
>HYP you kindly sent me. BUT I am not sure *what* is being checked - its
>presence, correctness, whether it's up to date or what - the German isn't

>clear about this, simply talking about 'checking'.

If you invoke the Hotlist check module whilst online CAB will scuttle of
and compare its cache with whats currently online and report if anything
has changed since your cached version was downloaded, and will mark the
hotlist accordingly. If youve got the icon concerned switched on the
relevant entry is checked, otherwise its not checked.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4493. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954868048-212467AEicMi@sweet3.freeserve.co.uk>
Source record: 63402

Yo!, all kneel

>>I wonder who would be the oldest on the NG? I'm 67 going on 18.

You bunch of old gits, way past your sell by dates..

I think i'm gonna have to get my shovel polished and on standby for you geriatrics

>I was 72 on Mar 5th, going on 33 and two-thirds... (Yes I prefer LPs to
>CDs any day - though they are not much cock for binaries :-)!)

Or anything else, besides they'd make lousy cover mounts..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4494. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954868050-213043AEicMi@sweet3.freeserve.co.uk>
Source record: 63403

Hi Hallvard

>(I didn't know that was an English expression, because we use it here in
>Norway as well!).

The english will nick anything that isnt nailed down. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4495. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <954868054-213617AEicMi@sweet3.freeserve.co.uk>
Source record: 63404

Hi Roger

>Aw! Come on! I think Welsh Derek is still Father of the House.

So how old is that old git then.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4496. Re: Marijuana Mail 0.1.17 [en]

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Grzegorz Pawlik <at4ri@kki.net.pl>
Message-ID: <38E86CD8.BBD6CADD@kki.net.pl>
Source record: 63483

Rein Bakhuizen van den Brink wrote:
>
> Grzesiu,
>
> you're quite right: it works!
>
> I tried both the English and the Polish versions.
>
> A small report on your programme will appear in the May-edition
> of 'Het ST-blad', the only living Dutch Atari Magazine on paper...
> issued by the Dutch Atari Foundation [http://www.xs4all.nl/~atarist/]
>
> gtx, pozdrï¿½wka, Rein
>

Thanx :)
And there is a new MJM version (with a simple address book),
almost
finished :)

--
Pozdrawiam,
Grzegorz Pawlik (mailto:at4ri@kki.net.pl)

4497. Re: Capturing Cassettte progs as sound files

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: alanmcminswa@home.com
Message-ID: <38e86e4c@news.nuthinbutnews.com>
Source record: 63484
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <XEoF4.19518$Xk2.79256@tor-nn1.netcom.ca>, Nospam@nospam.com says...
>
>Is there a way to record and read back cassette programs as sound files? I
>thought I saw something posted once about this.
>
>
You want to make copies of data file cassettes? Play on one and record on the other. (which is how I used to make copies of Zaxxon 15 years ago, their ridiculous copy protection only made loading the game harder to do). The cassettes are audio. You might want to clean the heads on the cassette players, it don't take much to screw up the recordings.

4498. Re: Amiga vs Atari (Hardware)

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <38E8C6F6.17454A10@europe.com>
Source record: 63485
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> i can't tell for falcon though. i noticed a lot of gouraud and texture
> mapping demos short after the machine came out so i suppose that it
> was a bit better there.
Only thanks to 65k-color mode.

> uh? never noticed that the ste had some pixel shifting. was it removed
Well, that was one of the (very few) "e"nhancements...

> again in the falcon?
It has remained exactly the same on the Falcon in planar modes. In
65k-color as I said before, you can only have longword-aligned video base
addresses, hence the limitation to 2-pixel-accurate scrolling.

4499. Wanted: Sound Diver for ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Laurence Shields <laurenceshields@mindspring.com>
Message-ID: <38E8CAE3.6BB513ED@mindspring.com>
Source record: 63486

Hey everyone,

Does any one know where I can buy a copy of Sound Diver for the Atari? I know they made it a while back...

Thanks,
Laurence

4500. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Patrick Olson <olpa9901@stcloudstate.edu>
Message-ID: <38E8C862.59F43F06@stcloudstate.edu>
Source record: 63487
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

I have used mac's OS X, and from a Unix/NeXT standpoint, it is great.
it has the feel of unix (yay) and some simplicity of a mac.

Martin-ï¿½ric Racine wrote:

> On 2000-4-1, kK <keen@ulster.net> wrote:
>
> > well, both PC and Mac's OS are based on shoddy models almost
> > a decade old (older for the Mac's) - maybe OS X and whatever
> > the next-generation thing is for the PC will be like a new
> > platform - all we can hope is that they've learned a few
> > things from the Amiga and are not to proud to use them..
>
> Well, OK, this is really getting off-topic but since I'm learning
> a couple of new things, I assume other benefit from it too.
>
> ***
>
> Anyhow, when I tried the iMac DV last time in Helsinki, the
> hardware looked cute and full-featured, which was nice.
>
> What didn't cut it was MacOS. When I told the salesman that last
> time I had touched a Mac was in 85 he said "Go ahead, it looks
> and feels the same as the good ol' Classic, only better."
>
> That was just the problem: OS 9 is only a technicolor version of
> the original MacOS. However, the various screenshots of Aqua (OS
> X) on the web are reviving my interrest again.
>
> The _only_ thing that doesn't cut it is Apple's "same hardware as
> on a PC for twice the price" policy. I really don't care if they
> managed to produce "the first Mac under $1000" if that amount is
> still twice the competition's price.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4501. Re: PageStream 2.2SE Questions

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: elfsoft@mindspring.com
Message-ID: <8cajqa$3ot$1@slb2.atl.mindspring.net>
Source record: 63488

>Anyway, regarding printout to modern HP Deskjet pinters -- it is possible, and
>quite simple to modify the driver files with the approprate printer codes to
>allow printout to an A4 page.

Actually, most PGS printer drivers will already do this, but it is an
undocumented feature. Go to the "Global/Configure Printer" dialog
and type "a4" in the Special field. You might also want to increase
the paper size in this dialog, since the printer drivers get their
info from here, NOT from the document layout.

To find out which paper sizes are supported (and the exact spelling
of the keywords), search the data section of printer driver (I find
the editor in Flash 2 good for this). Or you can use the PGS drivers
from my web site (http://elfsoft.home.mindspring.com) and get the
lists from the READ_ME file.

BTW, I have a standing offer to develop PGS printer drivers for any
printer for which I can get sufficient documentation. For HP PCL
printers, this consists of the resolutions, colors, paper types,
and compression methods supported, plus the exact size of the raster
area and the margins for each paper type. (I was unable to get this
info for my own printer, an HP 5L.)

4502. Re: Amiga vs Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Chris Lennard <c.lennard@ukonline.co.uk>
Message-ID: <38E8E285.MD-1.4.4.c.lennard@ukonline.co.uk>
Source record: 63489
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

> > Its best just to appreciate the Amiga for what it was and is: as the
> > last of the great home computers.
> well, being as there are more PCs and Macs in homes now then there ever
> were Amiga's (or Atari's) i can't really agree with that..
Alright I know thats very true, but the PC is still essentially a
machine designed for business - a tarted up typewriter if anything.
> i don't know.. i think keeping around your actual Amiga is a lot more
> impressive than running just the software in emulation - i mean how
> impressive is a game or demo or mod going to be when its running on an
> 800 MHz machine.. your Amiga however will be a tangible relic from when
> computers first started to come into their own - and get fun.. and i
> would guess that in the same way very large numbers (800 MHz, 256 MB RAM,
> 18.2 GB HD ...) impress us today, very small numbers (14 MHz, 2 MB RAM,
> 4K INTRO ...) might impress us tomorrow..
I wholeheartedly agree, and Ill use the real thing for as long as I
can (I have two 1200's just to make sure) but I never want to get
into the situation when both my A1200's are no longer functional and Ive
effectively lost all that I had just because I didn't back itt u0p
on a PC.
> true about them not deserving it.. but a lot of what i was trying to say
> (albeit rather badly) was that there is no place in the modern world of
> computing for what you call "the great home computers" -
Probably not, but 4 platforms would be a whole lot more interesting
than 2. And I totally agree with Angus you just don't get an emotional
bond between yourself and a PC. This isn't entirely bias, Ive used
Wintel products quite a lot but I still have that nagging thought at
the back of my mind that things could be SO much better.

4503. Nest

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8cantd$1tk$2@news5.svr.pol.co.uk>
Source record: 63490

Hi Rory

Glad to see you didn't waste any time in posting this info:-))))

Sorry I can't help you out now with nest and joining in, I do miss some of the conversions I had going.

Could you pass on my appolagies to Keith for not getting in touch, but with the STE all boxed up with moving, and no space to set it up again I had lost any way of contacting him.

You asked about WRAG and I passed you Adrians phone number, just in case you couldn't get him on the phone heres his E-mail address.

director@blackflag.zetnet.co.uk

Good luck with nest mate anyhow.

Bfn Ste

P.S. I tried to send this as a E-Mail, but it was returned to me as unsendable to your email address.

4504. HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <xN7G4.139$wl6.1287@newsfeed.slurp.net>
Source record: 63491

Hello all,

I have a question concerning HSModem. I have a Hades and am using the file HA_ESCC.prg. Basically eveything is fine. When I am using Cab I get an average CPS of 7000. My question involves the result I get when I do a reset. If I do a Control-Alternate-Delete reset, the computer hangs on the file HA_ESCC.prg in the Auto folder. If I use the reset button, then things boot all the way through. It also hangs if I use the shutdown program in Magic and tell it to reboot. Anyone have an idea as to how I can adjust the HA_ESCC.prg or do something else to fix this?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

4505. Re: PageStream 2.2SE Questions

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <b78G4.1393$sB3.817@news.indigo.ie>
Source record: 63492

Hi John!

Thanks a million - you're a lifesaver! ;-)

On 3 Apr 2000 17:19:06 G, John Kormylo wrote:
> >Anyway, regarding printout to modern HP Deskjet pinters -- it is possible, and
> >quite simple to modify the driver files with the approprate printer codes to
> >allow printout to an A4 page.
> Actually, most PGS printer drivers will already do this, but it is an
> undocumented feature. Go to the "Global/Configure Printer" dialog
> and type "a4" in the Special field. You might also want to increase
Now why didn't they document that - I even wrote to SoftLogik about this at one stage, and they didn't have a clue! ;-) Thanks!

> BTW, I have a standing offer to develop PGS printer drivers for any
> printer for which I can get sufficient documentation. For HP PCL

Thanks for the support - For some reason though, your drivers crash under MagiC just as Pagestream begins to print. This does not happen under TOS. However using the info you gave above about the "Special" field, I have been able to use the generic HP LaserJet driver to get perfect output on an A4 page from my Deskjet 600.

Thanks again for the help!

Jerry Martin

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4506. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38e915e5$0$564@news.zetnet.co.uk>
Source record: 63493

On 2 Apr 2000 16:46:36 G, xlator@cix.compulink.co.uk wrote:
>In message <943916620-46906AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:
>
>>According to the docs, when the mini icon is activated then the CAB Check
>>module will compare the URL with the one that is in the cache, when it's
>>deactivated then the CAB Check module will not check the URL.
>>
>><SNIP>

I _think_ it checks whether 1) the address exists on the harddisk and
2), if you are online, whether the address exists on the web. Of course,
I could be wrong (as usual) ;)

Charles.

4507. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38e915e8$0$564@news.zetnet.co.uk>
Source record: 63494

On 2 Apr 2000 16:46:35 G, xlator@cix.compulink.co.uk wrote:
>In message <8buj16$jp3@nnrp1.farm.idt.net>, flawrenc@genie.idt.net said:
>
>>I wonder who would be the oldest on the NG?
>>
>>I'm 67 going on 18.
>
>I was 72 on Mar 5th, going on 33 and two-thirds... (Yes I prefer LPs to
>CDs any day - though they are not much cock for binaries :-)!)

Oh, lordie: I was going to boast of being 68 in August, but Peter
wins the laurels :)

Happy birthday/unbirthday, everyone.
Charles.

4508. reallyfreeinternet.com

Newsgroup: comp.sys.atari.st
Date: 2000-04-03 00:00:00 UTC
From: fGYErsrA@zEEjDCKE.com
Message-ID: <8cb96u$10g$1@capella.ssft.ternopil.ua>
Source record: 63495

Thats right, Totally Free Internet Access, Just log on to

http://reallyfreeinternet.com and sign up. Instant access, No waiting. And best of all, No Ads Or Banners to spoil your surfing.

4509. Re: still not working/hard-drive help

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38E99C4C.77DFE3A@cfc.dnd.ca>
Source record: 63405

Steve Sweet wrote:
> Hi Ken
> Your a new face dude, where'd you pop from, anyway,..
> >Just thought I'd mention something about FOLDR200.PRG
> Blimey thats an old subject
> >I run a Falcon 030, so I am not sure this applies.
> I dont think you need this with a falcon, its to cure a bug in the OS that
> causes the system to freeze after accessing a number of folders
> See you around?.
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

nope, he will need it with a falcon also AFAIK.
IF he is using AHDI he will need it. If he is using ICD or HDdriver then
folders can be set up in the boot file
(icdboot.sys or hddriver.sys)\
ken

4510. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8cbj36$l29$1@zingo.tninet.se>
Source record: 63406

```
On 3 Apr 2000 22:06:29 G, Charles Stanley wrote:
>On 2 Apr 2000 16:46:36 G, xlator@cix.compulink.co.uk wrote:
>>In message <943916620-46906AEicMi@wanadoo.be>, dennis.vermeire@wanadoo.be said:
>>
>>>According to the docs, when the mini icon is activated then the CAB Check
>>>module will compare the URL with the one that is in the cache, when it's
>>>deactivated then the CAB Check module will not check the URL.
>>>
>>><SNIP>
>
>I _think_ it checks whether 1) the address exists on the harddisk and
>2), if you are online, whether the address exists on the web. Of course,
>I could be wrong (as usual) ;)
>
>Charles.
>.
Hi Charles

Yes, as usual:-) It checks the date to see if the page is updated.
Works with Dan's ovl.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

4511. seraching calcomat on atari st

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Zeb <zeboss1@hotmail.com>
Message-ID: <8cc1b6lqi1@news1.skynet.be>
Source record: 63407

Hello,

please help me

I'm searching for CALCOMAT 1 or 2 for my old atari st, I've lost some data
on it, HEEELPPP !!

(I need to open a file with a .TAB extension.)

URGENT :
zeboss1@hotmail.com or ICQ 27770555

4512. Re: seraching calcomat on atari st

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <954839196.9943.0.nnrp-14.c1ed1184@news.demon.co.uk>
Source record: 63408

Zeb <zeboss1@hotmail.com> wrote in message
news:8cc1b6lqi1@news1.skynet.be...
> Hello,
>
> please help me
>
> I'm searching for CALCOMAT 1 or 2 for my old atari st, I've lost some data
> on it, HEEELPPP !!
>
> (I need to open a file with a .TAB extension.)
>
Hi

What type of program is it?

Steve
steve@atari.org

4513. Re: Amiga vs Atari (vs PC - sorry) [sound?]

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Andreas Eibach <Andreas.Eibach@de.bosch.com>
Message-ID: <8ccba4mkt1@proxy2.fe.internet.bosch.de>
Source record: 63409
Cross-posted to: comp.sys.amiga.games,comp.sys.atari.st

Chris Lennard schrieb in Nachricht
<38D60088.MD-1.4.4.c.lennard@ukonline.co.uk>...
>> Strange, I always thought that you could only play games on Amiga, but of
course
>> I have never seen a Amiga in my life.
>And it shows! Ever realised that the Amiga was multitasking whilst the
>(spit) PC was still a glorified typing machine? (And still is)

It's not just multitasking, you told us so much about this fact in your
following phrases,
but I could read _any single word_ about the S.O.U.N.D. !

Man, imagine those tweeeeeting - bleeping - screeeching loudspeaker (!!!)
sounds
the IBM PC used to 'delight' your ear with!

And FOUR-CHANNEL sound - in 1987 ... gosh, tell me a machine that provided
that at
that time.

Andreas

4514. Re: seraching calcomat on atari st

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Zeb <zeboss1@hotmail.com>
Message-ID: <8ccd9fesl1@news0.skynet.be>
Source record: 63410

like excell but more simple :-)

Zeb

Steve Stupple <steve@atari.org> a crit dans le message :
954839196.9943.0.nnrp-14.c1ed1184@news.demon.co.uk...
>
> Zeb <zeboss1@hotmail.com> wrote in message
> news:8cc1b6lqi1@news1.skynet.be...
> > Hello,
> >
> > please help me
> >
> > I'm searching for CALCOMAT 1 or 2 for my old atari st, I've lost some
data
> > on it, HEEELPPP !!
> >
> > (I need to open a file with a .TAB extension.)
> >
> Hi
>
> What type of program is it?
>
> Steve
> steve@atari.org
>
>

4515. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ccoio$30e$2@cubacola.tninet.se>
Source record: 63411

"M.Bedford" <mike@mbedford.demon.co.uk> wrote in message
news:954701714.26726.0.nnrp-03.9e983130@news.demon.co.uk...

: "all you zombies" (Robert Heinlein?) is much better. The
circle is
: completely closed, the mian character is his own mother and
father
: thanks to time travel ;-)

Why do I suddenly hear (the national hymn of all inbreeds)
"Duelling Banjos"? How did he become his own mother???

I suspect Heinleins lack of knowledge in genetics allowed him to
write such a story, however, to become the father to a brother
doesn't require time travel...

There was a novel about an American archaeologist who got struck
by lightning while excavating some roman site, he got
transferred to ancient Rome and very soon got in trouble... This
novel is one of the few that "solves" the language problem of
time travel. Our hero, his name is Martin btw, is an expert on
all things roman, and he speaks the correct flavor of Latin
fluently.

A time travel would necessarily be troublesome for reasons of
language/dialect, cultural differences and possibly
race/religion. Not to speak of the possible troubles of being a
female traveller...

Even if travelling only in your own language area you'd notice
how differently people spoke just a hundred years ago. You would
necessarily need to keep your mouth shut as much as possible
also because the things you'd say would logically sound very
strange to the folks of those times. And say you're a tall guy
like me, 191cm, and trying to "disappear" in a crowd of short
people... Hiding your religion would probably be a good idea,
unless it is the same as the one in the target area and time. A
modern day woman's behaviour would most likely be regarded as
very strange and "slutty".

A travelling circus company could possibly "explain" most of
this, strange dialect, strange behaviour and physical features
and also women who "behave like men".

Martin, or Martiu as the Romans call him, uses his modern day
knowledge to produce "firewater" and thus gets accused of
whichcraft by a germanic prince. An accusation that he at first

laughs at, but soon realizes the seriousnes of when hearing what punishment awaits, and the conviction ratio.

If I only could remember the title and author I'd read it again.

How to connect this thread to matters Atari is another problem...
If I travel back in time and rearrange the postings, then maybe...

MG

4516. WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <CHpG4.1571$sB3.728@news.indigo.ie>
Source record: 63412

Hello all,

I have a rather strange problem at the moment with CAB. This arose suddenly about three or four months ago, but I never really got to the bottom of it. I am hoping someone might have some idea as to what is the problem

I am using CAB 2.8 (used to use 2.7c) and have some form of a conflict with WDIALOG 2.04

When CAB is started with a command line (URL) it does not open the page. However, while running and if a URL is passed via VA_START, the page is opened. Just now, I discovered that if I disable WDIALOG in the Auto Folder, all runs smoothly again (i.e. I can pass CAB a URL hen starting and it will open)

If you need any more details about my system setup I will be happy to provide them.

Thanks,

Jerry Martin

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4517. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ea3d022a36f71@online.be>
Source record: 63413

on Mon 03-04-2000 21:10 Edward S. Baiz Jr. wrote:

>Hello all,
>
>I have a question concerning HSModem. I have a Hades and am using the
>file HA_ESCC.prg. Basically eveything is fine. When I am using Cab I
>get an average CPS of 7000. My question involves the result I get when
>I do a reset. If I do a Control-Alternate-Delete reset, the computer
>hangs on the file HA_ESCC.prg in the Auto folder. If I use the reset
>button, then things boot all the way through. It also hangs if I use
>the shutdown program in Magic and tell it to reboot. Anyone have an
>idea as to how I can adjust the HA_ESCC.prg or do something else to fix
>this?

Very easy. DON'T USE HA_ESCC.PRG, it's buggy as hell. I'm really surprised
you still using it. Just use the scc.prg as found in the HSMODA 7 packet.
This works fine.

HTH,
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4518. Re: Amiga vs Atari (vs PC - sorry) [sou

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38ea37bf$0$563@news.zetnet.co.uk>
Source record: 63414

On 4 Apr 2000 11:06:10 +, Andreas Eibach wrote:
>
>Chris Lennard schrieb in Nachricht
><38D60088.MD-1.4.4.c.lennard@ukonline.co.uk>...
>>> Strange, I always thought that you could only play games on Amiga, but of
>course
>>> I have never seen a Amiga in my life.
>>And it shows! Ever realised that the Amiga was multitasking whilst the
>>(spit) PC was still a glorified typing machine? (And still is)

>And FOUR-CHANNEL sound - in 1987 ... gosh, tell me a machine that provided
>that at
>that time.

Atari's 400/800 series came out with four-channel sound in 1979.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

4519. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1e8khut.1dbd1j99k85kwN@allatsea.demon.co.uk>
Source record: 63415

Roger Cain <roger@cainr.freeserve.co.uk> wrote:

> > >Hey, Hallvard, it's mine too!
> >
> > And mine.
>
> Blimey! Three of us in one newsgroup.

Make that four! Just got over the hangover to be able to read the
previous messages!

Well, illness anyway, felt like a hangover, and I wish it had been.

4520. MTPro docs now available

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8cdfhg$j92$1@nnrp1.deja.com>
Source record: 63416

Hello All:

Fot those that have downloaded Atari Master Tracks Pro(V3.6) from my page, I am happy to announce that the DOCS are now available!! Thanks to a member of the Atari-Midi mailing List.

If you have not downloaded MTPro yet, go get it at my site along with other great Freeware and apps: Tunesmith, M, RealTime and Tiger Cub, along with some great demos and shareware.(Fractal Music Composer, RoboBop, Midian, ect)

If you use Midi on your Atari, please join us on the Atari-Midi mailing list. see sig.Dr T (Emile Tobenfeld)might be joining us as well. He gave us "list" members a discount on his Dr T products: Omega II, & Midi-Axe.So things are Happening!

Hopefully see you there.
Tim
--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4521. WDIALOG 2.04/CAB 2.8 Problems

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <0srG4.1689$sB3.944@news.indigo.ie>
Source record: 63417

I have solved the problem! ;-)

A number of months ago, after I registered COMA, I came across a Fax-Driver for SpeedoGDOS and even though I use NVDI, decided to install it to see what would happen! Funnily enough it _almost_ worked. It registered as a driver under NVDI, and successfully rendered about 25% of any page. After this experiment, I never removed the driver. However, it seems that this was creating some problem with CAB's Initialisation, and after removing it, now everything is running smoothly! Phew! ;-)

Thanks,

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4522. Re: Amiga vs Atari (vs PC - sorry) [sou

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004041641350.115-100000@TT030>
Source record: 63418

On 4 Apr 2000, Shiuming Lai wrote:

> On 4 Apr 2000 11:06:10 +, Andreas Eibach wrote:
> >
> >Chris Lennard schrieb in Nachricht
> ><38D60088.MD-1.4.4.c.lennard@ukonline.co.uk>...
> >>> Strange, I always thought that you could only play games on Amiga, but of
> >course
> >>> I have never seen a Amiga in my life.
> >>And it shows! Ever realised that the Amiga was multitasking whilst the
> >>(spit) PC was still a glorified typing machine? (And still is)
>
> >And FOUR-CHANNEL sound - in 1987 ... gosh, tell me a machine that provided
> >that at
> >that time.
>
> Atari's 400/800 series came out with four-channel sound in 1979.

I seen a program or 2 that used the internal speaker to acheive
a 5th channel. Ok not so great, just a trick, but seemed to work. :-))

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4523. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38ea6eb5$0$563@news.zetnet.co.uk>
Source record: 63419

On 15 Mar 2000 15:21:02 , Jerry Martin wrote:
>On 13 Mar 2000 04:23:07 , Frank W. Lawrence wrote:
<SNIPS>
>It's not that I can't setup an A4 page in Pagestream, just that the Deskjet
>refuses to print the bottom few lines of it. I need a printer driver which sets
>the printer to A4 page size before begininning printing! ;-)

Try:

http://elfsoft/home.mindspring.com/prod.html + elf_pgs.zip

which may help you, though I have no experience of it.

Best of luck,
Charles.

4524. more memory for MEGA ST2

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: jmmcgowan <jmmcgowan@email.msn.com>
Message-ID: <uiChEepn$GA.229@cpmsnbbsa03>
Source record: 63420

I would like to take the memory of my old ST2 to the max. I have seen a few postings reagrding memory upgrades that require some soldering--a bit scary for me. My machine has no simm slots.

Is there a relatively easy way to upgrade the ram, and if so, what is the limit?

PS-- I think my tos is 1.x

TIA

4525. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: atarigalen
Message-ID: <16844b4a.a3a0543e@usw-ex0107-055.remarq.com>
Source record: 63421

In article <CHpG4.1571$sB3.728@news.indigo.ie>,
jtmartin@gofree.indigo.ie (Jerry Martin) wrote:
>Hello all,
>
>I am using CAB 2.8 (used to use 2.7c) ...
Where did you find 2.8? Is it English?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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4526. Re: more memory for MEGA ST2

Newsgroup: comp.sys.atari.st
Date: 2000-04-04 00:00:00 UTC
From: atarigalen
Message-ID: <0007c650.a2d3526c@usw-ex0107-055.remarq.com>
Source record: 63422

In article <uiChEepn$GA.229@cpmsnbbsa03>, "jmmcgowan"
<jmmcgowan@email.msn.com> wrote:
>I would like to take the memory of my old ST2 to the max. I
have seen a few
>postings reagrding memory upgrades that require some soldering--
a bit scary
>for me. My machine has no simm slots.
>
>
>Is there a relatively easy way to upgrade the ram, and if so,
what is the
>limit?
>
>PS-- I think my tos is 1.x
>
>TIA
>
There are kits, but you're going to do soldering or pay someone
to do it.

Galen
>
>

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4527. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <EhOG4.196$2S.1318@newsfeed.slurp.net>
Source record: 63246

>Very easy. DON'T USE HA_ESCC.PRG, it's buggy as hell. I'm really surprised
>you still using it. Just use the scc.prg as found in the HSMODA 7 packet.
>This works fine.
>
>HTH,
>Martin

Right to the point, huh Martin. <g> Well I will give scc.prg and see
what I get as far as cps while using Cab...

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4528. Re: Amiga vs Atari (vs PC - sorry) [sou

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004051809060.114-100000@TT030>
Source record: 63247

On 4 Apr 2000, Shiuming Lai wrote:

> On 4 Apr 2000 16:43:47 +, Lonny Pursell wrote:
> >On 4 Apr 2000, Shiuming Lai wrote:
>
> >> Atari's 400/800 series came out with four-channel sound in 1979.
> >
> >I seen a program or 2 that used the internal speaker to acheive
> >a 5th channel. Ok not so great, just a trick, but seemed to work. :-))
>
> I don't know the 400/800 well enough, but the 800XL didn't
> have an internal speaker. In fact, one of my Sinclair Spectrum
> owning friends once commented, upon hearing my XL's sound
> coming out of the TV, that this was not right (being used to
> the tinny speaker inside his Spectrum).
>
> So if it used the internal speaker to produce a 5th channel,
> what was the speaker normally doing? Surely also playing the
> output of the other 4? Doesn't quite make sense to me.

The original 400/800 had the key click come out this internal
speaker. It was independent of the other channels out to the
monitor and with clever programming one could get this internal
speaker to do more than click. I assume it was removed on
the XL line, this internmal speaker.

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4529. Re: Seeking Atari ST computer

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38ebcef4$0$564@news.zetnet.co.uk>
Source record: 63248

On 2 Apr 2000 18:55:14 G, M.Bedford wrote:
>On 28 Mar 2000 20:29:26 , "Martin Graiter" wrote:
>>
>>"Chris Cracknell" <ad329@james.hwcn.org> wrote in message
>>news:8bpm0d$fd7@james.hwcn.org...

>"all you zombies" (Robert Heinlein?) is much better. The circle is
>completely closed, the mian character is his own mother and father
>thanks to time travel ;-)
>

There's Heinlein's "Time Enough for Love"? The main character Lazarus
Long in various guises/identities spans 23 centuries, the story is very
convoluted. :-)

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4530. Re: Gemulator2000 and MagicPC?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38ebdec4.0@news2.cluster1.telinco.net>
Source record: 63249

"James F. Haslam" <jfhaslam@zetnet.co.uk> wrote in message
news:38eb9d05$0$563@news.zetnet.co.uk...
> On 5 Apr 2000 15:59:26 G, Miles Howe wrote:
> >Hello All,
> >
> >Has anyone been able to use the MagicPC Demo files with Gemulator 2000?
>
> Hi Miles!
>
> I don't think you can! :) MagicPC is a standalone PC program, like
> Gemulator, so you can't run one with the other.
>
> ie they are both Atari emulators, that can run Atari software.
>
>
> Cheers!
>
>
>
> James

in the gemulator docs it gives instructions how to do this it involves using
the magic ram file in place of a tos image one but I never got it to work.
It's just like Magic PC can run a tos image instead of the magic os but not
many people know this either

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4531. Re: more memory for MEGA ST2

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8cgje1$t1e$1@zingo.tninet.se>
Source record: 63250

"jmmcgowan" <jmmcgowan@email.msn.com> wrote in message
news:uiChEepn$GA.229@cpmsnbbsa03...

: I would like to take the memory of my old ST2 to the max.

The max is 4 Megabyte. Under the diskdrive there are normally 16 chips that make up the 2 Mb you have now. Additional 16 RAM chips can be soldered into the 16 empty places next to the present ones. Problem is they aren't really "empty". They need to get sucked clean from the solder that fills them first, which is perhaps the worst part of this job. You also need to supply 16 capacitors and 3*68 Ohm resistors. It may be a good idea to use sockets under the RAM chips.

Some batches of the Mega ST2 motherboards DO NOT have additional chip places for memory expansion! Uncle Jack Tramiel didn't want us to gain advantages on our own, did he? In those cases you'll have to solve this with SIMM-boards.

: PS-- I think my tos is 1.x

This is no problem RAM-wise. A Mega should at least have the TOS 1.2, which is the first TOS with integrated Blitter chip support.

I suggest you take your Mega ST2 to someone knowledgable who would do the job for you. I've done plenty of these upgrades here in Sweden, and some from abroad as well. As a last resort you can send it to me, send me an email if you're interested.

MG

4532. Re: hard drive troubles with protar adapter

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: atarigalen
Message-ID: <057addd2.04c903a1@usw-ex0107-055.remarq.com>
Source record: 63251

In article <38EAE317.3F5AAC2E@csi.com>, phil wilkins
<phil_wilkins@csi.com> wrote:
>as a complete last guess I decided to swap the device order
>over so that the new bigger drive was first in the queue so to
>speak. rebooted, and hddriver found it no probs. I now have 2
>100meg partitons as well as the 3 on the 40meg drive all
>working together.
This has something to do with signal strength and the amount of
distortion in the wiring (new cables might fix this). According
to the SCSI standard, your problem is not supposed to happen...
I've seen it once before though.

Glad you got it to work.

Galen

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4533. ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <0f2a8fef.47c6a4d8@usw-ex0107-055.remarq.com>
Source record: 63252

Hi Dan,
The driver software is available for free from ICD's web site.

www.icd.com

Look under "Products". You will find the download link just
above the ad for the "Link2".

Enjoy,
Bytor

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4534. Re: Why Pay For Internet?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955039858-933278AEicMi@cwcom.net>
Source record: 63253

From: "kevin dermott" <kdermott@zetnet.co.uk>
Date: Sun, 2 Apr 2000 02:11:08 +0100

>> Boll*x. I've signed up for unlimited/unmetered access, and I didn't need

>where? how?

http://redhotant.co.uk

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4535. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955039860-933750AEicMi@cwcom.net>
Source record: 63254

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Tue, 04 Apr 2000 18:56:02 -0700

>jtmartin@gofree.indigo.ie (Jerry Martin) wrote:
>>Hello all,
>>
>>I am using CAB 2.8 (used to use 2.7c) ...
>Where did you find 2.8? Is it English?

CAB2.8 from ASH, English RSC files from my web site, address in sig.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4536. Desktop Accessories Question

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: dml_68@yahoo.com
Message-ID: <8F0CC3247dml68yahoo@24.7.143.114>
Source record: 63423

I am running Pacifist & Winston Emulators, and have setup a virtual HD that is working fine, but it has been a long while since I owned an ST and I have forgotten how to install Desktop Acccessories to have them run at boot-up (the.acc file extension) Anyone refresh my memory please?

Thanks,
Derek

4537. Re: 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613288672-30764AEicMi@bfree.on.ca>
Source record: 63424

>From: "K I□ronside" <ironside@nbnet.nb.ca>
>Date: Tue, 28 Mar 2000 15:51:27 GMT
>Subject: 520ST Good for anything year 2000?
>X-Newsreader: Microsoft Outlook Express Macintosh Edition - 4.5 (0410)

>I'm cleaning out an old corner of the office and ran into my old 520 ST

I did something similar 3 years ago.

>Here's is specs
>--2.5 meg ram (though I think it can be upgraded on the same card to 4
>meg,
>presuming the old memory chips are still available)

My 520ST also has 2.5 Meg of Ram.

>
>-- two monitors, one B/W the other color

Same

>-- 720 k internal, 320 k external

same

>-- 30 meg scsi hardrive with ICD controller in old XT case

erm, I had the SH204 shoebox.

>-- Spectre 128 cart with Mac Roms (it ran as a Mac for the last two
>years of
>its life cycle)

Always adaptable.

>-- 1200 baud modem (though I have another spare 14.4 somewhere)

Spare is better. 1200baud almost useless today.

>Two questions:
>Is it worth putting any time or money into? Or are any of the parts
>worth
>the hassle of listing and shipping?

Its not really worth much, although alot of Musicians have been inquiring
for STs as of late.

Is it worth putting time and money into? Are you an Atarian, williing to
experiment with your ST for the sake of a Hobby, or the enjoyment of

making what you have better? If the answer is no, then it is not worth putting money into.

If you have no intention of wanting to use your 520ST on the internet, then it may not be worth your time to want to play with installing and using different internet software. Just for the pleasure of testing the new software out, or validating that purchase you made some many many years ago.

Obviously there are numerous programs for the atari available on FTP sites, new and old. If you hadn't seen or used the old ones, you might want to go back and try programs and games that where made for your Atari, but you didn't have access to.

such as http://www.umich.edu/~archives/atari

Or you might want to try new and current software such as can be found at

ftp://193.190.204.128

Or you might want to check the web out for software that runs on your 520ST. There is plenty to find.

Upgrading and fooling around with your ST can be expensive. But you will be building a better one. Often you can buy a second hand TT or Falcon, cheaper than all the Atari ST modifications you could try to do. This is up to you, to determine where your interest lies. There are plenty of ST modifications available.

However, you can simply start using your 520ST and trying out new stuff, like the internet software, and maintaining contact with the NG, like I have done. Next thing you know you are getting all sorts of stuff for your ST again, like its your newest toy, and sooner or later words like Falcon, TT, Milan , Hades start dominating the thoughts of your mind.

I have fallen into the trap. After one year of using my system, very similar to yours, and coming onto this NG, I have found myself somehow in the possession of a TT, Falcon, Numerous 520STs hacked in various different manners, and some stock, some 1040STs, 1040STes, and 2 MegaSTes to go with a couple of MegaSTs I have. And numerous harddrives etc.

It all gets very addicting and very fun, if you like using your Ataris, and talking to Atari Users. There is a great community here, and I wouldn't trade it or give it up for anything, now having rediscovered it, after pulling my ST out of the closet.

The biggest thing is shaking off the rust. And then actually reading the documentation to the new software. Makes a real difference:-).

>What sort of profitable (cost effective) uses could it still have.

It still does what it did when you bought it. It can display pretty pictures. Plenty of Graphic software available, like Photochrome is available and you might have never tried it. I don't know when you

stopped using your ST, but alot of really interesting stuff was developed in the mid late 1990s.

You can simply download most any internet package today and hook up your 14400 modem and use the internet with it. I use mine for such purposes. The ST you have can do the following internet uses.

WebBrowse, FTP, Email, IRC, mICQ, Newsgroups (Obviously) in both a single or MultiTasking environment.

Using a program like Magic, breaths new life into your ST. Especially if you had TOS 1.0 and never upgraded.

>(note: I long ago went over to the "dark side" and bought a Mac Power >PC)

Nope, the Dark Side is where Terry May exists. But he is still trying to convince us to use the Dark Side of the Force:-).

>Any constructive input would be appreciated

Don't have anymore. Hook it up, see if it still works. See if you have time to start using it. If you don't then put it up forsale or offer it to someone here in this NG for free. These things are usually picked up by somebody, knowing someone will need one someday.

Later Brian.

4538. Re: 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613288678-31676AEicMi@bfree.on.ca>
Source record: 63425

>From: "K I□ronside" <ironside@nbnet.nb.ca>
>Date: Tue, 28 Mar 2000 15:51:27 GMT
>Subject: 520ST Good for anything year 2000?
>X-Newsreader: Microsoft Outlook Express Macintosh Edition - 4.5 (0410)
>
>I'm cleaning out an old corner of the office and ran into my old 520 ST
>
>Here's is specs
>Two questions:
>Is it worth putting any time or money into? Or are any of the parts
>worth
>the hassle of listing and shipping?

```
Check this out for Atari ST modifications.

http://www.atari-computer.de/doitarchive/index.htm

Later Brian
```

4539. FS: Video Cards for TT, Mega STe & Mega ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Curt Vendel <cvendel@worldnet.att.net>
Message-ID: <38EAC6A4.CB8F90CE@worldnet.att.net>
Source record: 63426

For Sale:

Crazy Dots VME bus video card for Atari TT030 or Atari Mega STE. Has Tseng Labs ET4000AX Video Processor. Give your Atari the true high resolution and color pallette it needs and deserves so that using programs such as CAB for browsing the internet becomes a joy! Ports for both 9pin to RGBI BNC SVGA video monitors and standard 15pin SVGA monitors
$200

Image Systems ATR-4PC Video controller add-on MEGAbus board. Installs into any Atari Mega ST pizza-box CPU system to give it high resolution and rich color pallette. 9pin to RGBI BNC SVGA video monitor port.
$150

Curt

4540. Re: more memory for MEGA ST2

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <J5BG4.115$so1.438288@nnrp3.proxad.net>
Source record: 63427

jmmcgowan <jmmcgowan@email.msn.com> a crit dans le message :
uiChEepn$GA.229@cpmsnbbsa03...
> I would like to take the memory of my old ST2 to the max. I have seen a
few
> postings reagrding memory upgrades that require some soldering--a bit
scary
> for me. My machine has no simm slots.

It's going to involve soldering. If you can get your hands on a memory expansion board, soldering will be limited to a few lines on the motherboard. If you want to upgrade chip by chip on the free spaces that you can see on the board, then that's going to involve A LOT of soldering.

You might consider getting a cheap STE. This, you can upgrade to 4Mb with SIMM modules, plus it has a later TOS version and DMA sound compared to the Mega. You lose the comfort of the separated keyboard though.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4541. Re: Desktop Accessories Question

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <K5BG4.116$so1.438288@nnrp3.proxad.net>
Source record: 63428

DML <dml_68@yahoo.com> a crit dans le message :
8F0CC3247dml68yahoo@24.7.143.114...
> I am running Pacifist & Winston Emulators, and have setup a virtual HD
that
> is working fine, but it has been a long while since I owned an ST and I
> have forgotten how to install Desktop Acccessories to have them run at
> boot-up (the.acc file extension) Anyone refresh my memory please?

```
ACC files are simply placed in the root directory of the boot drive (C:
usually). There is a limit of 6 accessories at one particular time, so if
you have more, only the first 6 will be loaded.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4542. Re: hard drive troubles with protar adapter

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: phil wilkins <phil_wilkins@csi.com>
Message-ID: <38EAE317.3F5AAC2E@csi.com>
Source record: 63429

i sent this message yesterday, but I don't seem to have recieved it back,
apologies if everyone else has already seen it:

...
well, I finally worked out what it was, and now both drives are working fine.
I'm not sure why this should apply, but I took Steves advice and checked in HD
Driver to make sure both id's were set 'on' and they were, so as a complete last

guess I decided to swap the device order over so that the new bigger drive was
first in the queue so to speak.
rebooted, and hddriver found it no probs. I now have 2 100meg partitons as well
as the 3 on the 40meg drive all working together.

thanks for all who replied/mailed me, if I'm feeling brave, I might try and get
the 1gig drive I have spare working next .....

cheers, Phil.
spiny / torment

atarigalen wrote:

>
> Your post hints at termination problems. If both drives are
> external (I'm guessing), kindly plug a terminator into the
> second SCSI port of the second drive.
>
> For what it's worth, drives will be recognized under quite
> interesting circumstances, so the only thing you've thus learned
> is that the ID numbers are O.K..
>
> Galen
>

--
-----
mail: philwilkins@cs.com
web: torment.atari.org

4543. turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Christer Bäckroos <christer.backroos@hairstore.fi>
Message-ID: <38EB04DA.AB6E0301@hairstore.fi>
Source record: 63430

hello again,

We are starting a project called "st2max" which is in english,
modifying poor old 520STFm to somekinda "superst" what would
include 16MB mem, tower-case, second serial, ide-hd, pc-kbd,
megabus->et4000) at least.

Now i'd like to know if anyone has schematics for 030-based
turbocard or information how to connect same kind of turbocard
for some other machine to st.

Is it possible to connect other pc-cards than et4000 to megabus?
I'd be really interested about soundcards (imagine: <insert soundcard>
with dsp in st).

- darie

4544. Re: Capturing Cassettte progs as sound files

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Andreas Magenheimer <magea000@mail.uni-mainz.de>
Message-ID: <38EB1679.63ED2B72@mail.uni-mainz.de>
Source record: 63431
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

Alan Mc Mindes schrieb:
>
> In article <XEoF4.19518$Xk2.79256@tor-nn1.netcom.ca>, Nospam@nospam.com
> says...
> >
> >Is there a way to record and read back cassette programs as sound files? I
> >thought I saw something posted once about this.
> >
> >
> You want to make copies of data file cassettes? Play on one and record on the
> other. (which is how I used to make copies of Zaxxon 15 years ago, their
> ridiculous copy protection only made loading the game harder to do). The
> cassettes are audio. You might want to clean the heads on the cassette
> players, it don't take much to screw up the recordings.

Hello,
ask Bo and Ernest Schreurs about their Cas to WAV converter program...
quite interesting background story !! Besides, copying from (Hifi-)Tape
to Tape is easier and to a digital destination (like DAT, DCC, MD, CDR,
CDRW) is far secure (but wastes to much memory). greets- Andreas
magenheimer

P.S. Why not keep the cassettes as original source and use a disk-file
as backup... (if you own the original program, you are allowed to have
backups on any medium)

4545. Re: Just got an ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: fourje <fourje@netscapeonline.co.uk>
Message-ID: <38EA7E6D.C0DFFBD9@netscapeonline.co.uk>
Source record: 63432

Nicholas Bales wrote:
>
> fourje <fourje@netscapeonline.co.uk> a ï¿½crit dans le message :
> 38E5C8A6.92F959C7@netscapeonline.co.uk...
> > NDO - NewDealOffice - previously known as PC/GEOS.
> > See www.newdealinc.com.
>
> Never heard of that one. Is it free ?
>
<SNIP>
A downloadable evaluation copy is - missing a lot of the file filters
though (eg word 97/Wordperfect to NewWrite etc).
All apps are in the evaluation copy.
Dave E.
--
Microsoft: Where do you want to go today?
Linux: Where do you want to go tomorrow?
FreeBSD: Are you guys coming or what?
NDO: Anyone need a Ride?

4546. Re: Capturing Cassettte progs as sound file

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38eb1f29$0$564@news.zetnet.co.uk>
Source record: 63433

On 1 Apr 2000 10:33:09 -, "MrGadget" wrote:
>Is there a way to record and read back cassette programs as sound files? I
>thought I saw something posted once about this.

Hi Gadget! :)

Unlike the other repliers who seem to think this is a bit of a joke, you certainly have an application if you are using a Spectrum emulator etc.

To capture a program from tape, you could use a sound sampler and hook up your tape player either into a sound sampling cartridge on an ST or into the microphone socket on a Falcon.

There is a way to then play them into the emulator, but I've never really looked into this.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

4547. Megafile

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Marten Pfirrmann <vs880@gmx.net>
Message-ID: <38EB52A5.DC8B721D@gmx.net>
Source record: 63434

I´m looking for a megafile, size 20 or 30 MB for a reasonable prize.
Does any of you guys sell one or know where to get one?
Thanx in advance, Marten Pfirrmann

4548. the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwin@p0.f2.n8.z8.fmlynet.org>
Message-ID: <0000.38eb7494@fmlynet.org>
Source record: 63435

FamilyNet HQ: Telnet:\\www.family-bbs.net

Well, just a note to other enthusiasts, I have been able to get a fair amount done with Spectre and I ama fan of Dave Small's work. So feel free to ask any questions.

(And if you are one of those users that managed to get the program to successfully use system 7 and above, clue me in on how it's done. If you don't want others to know, you're secret's safe with me) ;)

And as far as PCDitto goes.. got the program, it runs.. how do you get this program to recognize a hard drive?

Doctor Clu
If an Atari can do it, he'll do it. :)

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4549. Gemulator2000 and MagicPC?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: howe@qx.net
Message-ID: <8cfnscriq1@news.uky.edu>
Source record: 63436

Hello All,

Has anyone been able to use the MagicPC Demo files with Gemulator 2000?

Thanks.

Regards, Miles

4550. Re: Gemulator2000 and MagicPC?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38eba2b7.0@news2.cluster1.telinco.net>
Source record: 63437

"Miles Howe" <howe@qx.net> wrote in message
news:8cfnscriq1@news.uky.edu...
> Hello All,
>
> Has anyone been able to use the MagicPC Demo files with Gemulator 2000?
>
> Thanks.
>
> Regards, Miles
>
I just got vertical stripes

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4551. Re: Megafile

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <bXMG4.483$JS2.2127104@nnrp3.proxad.net>
Source record: 63438

Marten Pfirrmann <vs880@gmx.net> a crit dans le message :
38EB52A5.DC8B721D@gmx.net...
>I m looking for a megafile, size 20 or 30 MB for a reasonable prize.
>Does any of you guys sell one or know where to get one?
>Thanx in advance, Marten Pfirrmann

I'm afraid you would be lucky to find one in working condition. Megafile drives age rather badly, and often end up victims of disk stiction. Besides, they are old, small and slow.

I would suggest going for a modern IDE or SCSI drive with the corresponding adapter. At the price of drives nowadays, the adapter will be the most expensive bit. Details in the Quick FAQ.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4552. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <cXMG4.484$JS2.2127104@nnrp3.proxad.net>
Source record: 63439

Christer B�ckroos <christer.backroos@hairstore.fi> a �crit dans le message :
38EB04DA.AB6E0301@hairstore.fi...
> hello again,
>
> We are starting a project called "st2max" which is in english,
> modifying poor old 520STFm to somekinda "superst" what would
> include 16MB mem, tower-case, second serial, ide-hd, pc-kbd,
> megabus->et4000) at least.
>
> Now i'd like to know if anyone has schematics for 030-based
> turbocard or information how to connect same kind of turbocard
> for some other machine to st.
>
> Is it possible to connect other pc-cards than et4000 to megabus?
> I'd be really interested about soundcards (imagine: <insert soundcard>
> with dsp in st).

```
You need to have at look at Vezz's hardware page. The link is in the Quick
FAQ. The DOIT archives might be useful too.

Most of the hardware you describe sounds well beyond the easy DIY project.
Good luck anyway!

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4553. Re: Gemulator2000 and MagicPC?

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38eb9d05$0$563@news.zetnet.co.uk>
Source record: 63440

On 5 Apr 2000 15:59:26 G, Miles Howe wrote:
>Hello All,
>
>Has anyone been able to use the MagicPC Demo files with Gemulator 2000?

Hi Miles!

I don't think you can! :) MagicPC is a standalone PC program, like
Gemulator, so you can't run one with the other.

ie they are both Atari emulators, that can run Atari software.

Cheers!

James


```
_____________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

4554. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38EBA191.B9EEC906@jps.net>
Source record: 63441

Gee Whiz, that's an old issue! I once had it running with a hard drive, but don't remember how. May have hardcopy instructions somewhere around here. Has something to do with assigning a partition on your hard drive (unless you want to use the whole hard drive), doing an fdisk and format. Voila! That's it!

John

Greg Goodwin wrote:
>
>
> And as far as PCDitto goes.. got the program, it runs.. how do you get
> this program to recognize a hard drive?
>

4555. Re: Megafile

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <38eba5f9.882973025@news1.usenetserver.com>
Source record: 63442

"Nicholas Bales" <bales@online.fr> wrote:

>I'm afraid you would be lucky to find one in working condition. Megafile
>drives age rather badly, and often end up victims of disk stiction. Besides,
>they are old, small and slow.

gah

... and I who just bought a used Megafile 30 ;) Works like a charm
sofar ...

When it dies on me, I'll go for a Link 97 I think ...

___/
_/

4556. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38eba837$0$564@news.zetnet.co.uk>
Source record: 63443

On 4 Apr 2000 17:33:22 G, Jerry Martin wrote:
>Hello all,
>
>I have a rather strange problem at the moment with CAB. This arose suddenly
>about three or four months ago, but I never really got to the bottom of it. I
>am hoping someone might have some idea as to what is the problem
>
>I am using CAB 2.8 (used to use 2.7c) and have some form of a conflict with
>WDIALOG 2.04

Doesn't it depend on what version of MagiC you have? From MagiC 6, I
firmly believe, WDialog is not needed.

OK, go on, Steve et al, correct me please. :)
Charles.

4557. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <wXNG4.2070$sB3.1065@news.indigo.ie>
Source record: 63444

Hi Galen,

On 4 Apr 2000 18:56:02 -, atarigalen wrote:
> >I am using CAB 2.8 (used to use 2.7c) ...
> Where did you find 2.8? Is it English?

CAB 2.8 is available directly from ASH. The upgrade costs DM 20, you simply send on payment along with your cab 2.7 serial number and they will send along an upgrade disk. Yes, it is english: you use the RSC and HLP files from the 2.7 release. Most of the changes are minor, however, the JPEG.OVL is now JPEG_PNG.OVL -- CAB now supports PNG format images!

Contact ASH for further information
http://www.application-systems.de

Cheers,

Jerry

Jerry Martin----------
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4558. Re: Desktop Accessories Question

Newsgroup: comp.sys.atari.st
Date: 2000-04-05 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <zXNG4.2071$sB3.1065@news.indigo.ie>
Source record: 63445

Hi Derek,

On 5 Apr 2000 02:06:55 G, DML wrote:
> I am running Pacifist & Winston Emulators, and have setup a virtual HD that
> is working fine, but it has been a long while since I owned an ST and I
> have forgotten how to install Desktop Acccessories to have them run at
> boot-up (the.acc file extension) Anyone refresh my memory please?

Just place them in the root directory of your boot-up drive. (i.e. C:\) TOS
will load them from there. Remember that there is a limit of 6 on standard TOS

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4559. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <afRG4.4922$k7.459202@news-west.usenetserver.com>
Source record: 63255

On 5 Apr 2000 21:08:44 G, Jerry Martin wrote:
|Hi Galen,
|
|On 4 Apr 2000 18:56:02 -, atarigalen wrote:
|> >I am using CAB 2.8 (used to use 2.7c) ...
|> Where did you find 2.8? Is it English?
|
|CAB 2.8 is available directly from ASH. The upgrade costs DM 20, you simply
|send on payment along with your cab 2.7 serial number and they will send along
|an upgrade disk. Yes, it is english: you use the RSC and HLP files from the 2.7
|release. Most of the changes are minor, however, the JPEG.OVL is now
|JPEG_PNG.OVL -- CAB now supports PNG format images!
|
|Contact ASH for further information
|http://www.application-systems.de
|
|Cheers,
|
|Jerry
|

Do you know if they accept cash in USD's?

Joe--browsing the net everyday with CAB 2.7 on a TT with a Nova VME Plus
graphics card in a 800x600 32k window.

4560. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <seo0lqivrfg104@corp.supernews.com>
Source record: 63256

On 13 Feb 2000 16:03:03 , atarigalen wrote:
>
>In article <sa9m3bm8fo818@corp.supernews.com>,
>taj16@dreamscape.com (Thomas J. Andrews) wrote:
>>I have a Mega ST4 with a Toadfile 44 hard drive...
>>I'd like to use the ICD ADSCI Plus adapter (The one with the
>>clock) that's within the Toadfile. However, when I opened up
>>the Toadfile, I saw but a single 50-connector ribbon cable
>>between the host adapter and the HD, with no unused
>>connectors. I also saw a knockout in the back that looks like
>>just the right size for an external SCSI connector.
>>
>>I'm assuming I need a different SCSI cable inside the Toadfile,
>>a panel mount adapter to some sort of external connector, and
>>an external SCSI cable for the "new" drive. Could anyone give
>>me an idea of precisely what to look for, and a good place to
>>look? Also, since I have an empty slot for an internal device
>>in my Toadfile case, would it be a good idea to buy
>>a cable now that could be used with that slot in the future?
>>And if so, would I need to terminate the (for now) unused cable?
>>
>From the ICD adapter, run an internal 50 ribbon SCSI 1 cable to
>the HD and back out. This cable should be easy to obtain at a
>electronics supply shop and basically looks like the cable you
>have, only with a third connector midway. Keep your cabling as
>short as possible. Then an internal to centronics 50 (external)
>adapter attaches to the case (your knockout, er, knocks out). A
>SCSI 50/50 external cable then runs to your "other" drive. If
>you cannot find an electronics store, a place that deals with
>SCSI (like older Macs) should be able to help.
>
>I don't know if I'd modify things to use your other space in the
>Toadfile case. Your power supply might not be able to handle
>it, particularly due to its age. As a final note, only
>terminate the first and final drive on a SCSI chain (though
>there are exceptions). I've done quite a bit of SCSI work on
>both Ataris and Macs in the last couple years, so post if you
>have problems.
>
>Galen
>
>

I've been a long time getting back on this, but, well, "stuff" got in the way. I thought I'd let you know how I made out.

I didn't get a chance to get to an electronics store, so I eventually ordered cables over the web from Computergate International from Santa Clara, CA. (http://www.computergate.com) After a bit of searching, I found their prices to be very reasonable, and they had cables the rest I looked at didn't.

I never did find an adapter to go from an internal ribbon cable to an external, but I did find a cable with 3 50-pin internal connectors and 2 centronics-type external connectors for around $5. A 3 ft. external SCSI cable was another $5. Of course, shipping/handling across the US wasn't cheap. The cables arrived about 2 1/2 weeks after ordering, via UPS Ground.

The cable had the two external connectors on each end, with the internals evenly spaced in the middle. The layout inside the Toadfile required me to use the middle internal on the internal drive, the next internal on the host adapter, and the external on that end in the "knockout." The unused portion of the cable was secured into a "safe" position with duct tape, much as the original extra power cable had been. Both drives are "terminated."

The Toadfile was SCSI unit 4 so I set the new drive at unit 3 so it would be the boot drive. Once I put everything together and tried it out, it booted from one of my Syquest 44Meg carts perfectly the very first time. I had to partition the 200 Meg carts before I could use them, but reformatting seems unnecessary.

I've been using the new drive for over a week now, and have had no problems. It even seems better at reading the 44s than the Toadfile is. I'm now in the process of setting up one 200 Meg cart for DTP, packing all my clip art where it's handy. No more thumbing through floppies for a simple graphic...I don't know what I'll do with all the extra time.

I think I'm going to be insufferably proud of myself for at least a month-and I deserve it!

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

4561. ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8ch15b$i93$1@netnews.upenn.edu>
Source record: 63257

Hi,

I am trying to hook up a SCSI HD to my 1040STe using the ICD Link 2 and drivers for the Link 1 (the original) that my friend gave me. He said they would work with the Link 2 but when I run install.prg it says version 6.5.3 or higher needed and running icdboot.prg says no adapter installed. I am not the most knowledgable Atari user as you can tell :> I have tried to contact ICD to get the new software but to no avail. Could anyone tell me where I could download it or possibly even send it to me? I would really appreciate it. Thanks in advance.

-dan

--
Dan Fleisher
danielfl@seas.upenn.edu

4562. Re: Gemulator2000 and MagicPC?

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8chiar$c69$1@news8.svr.pol.co.uk>
Source record: 63258

kevin dermott <k@kevindermott.co.uk> wrote in message
news:38eba2b7.0@news2.cluster1.telinco.net...
>
> "Miles Howe" <howe@qx.net> wrote in message
> news:8cfnscriq1@news.uky.edu...
> > Has anyone been able to use the MagicPC Demo files with Gemulator 2000?

> I just got vertical stripes

Mmm.. same here, despite the claims in the Gemulator docs.

Roger

4563. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8chvse$b5c$3@cubacola.tninet.se>
Source record: 63259

"Christer B&#65533;ckroos" <christer.backroos@hairstore.fi> wrote in
message news:38EB04DA.AB6E0301@hairstore.fi...

: We are starting a project called "st2max" which is in english,
: modifying poor old 520STFm to somekinda "superst" what would
: include 16MB mem, tower-case, second serial, ide-hd, pc-kbd,
: megabus->et4000) at least.

16Mb ST-RAM? Will be tough. 2Mb of the address space is reserved
for the TOS, cartridgees, and hardware memory mapping. Then I
believe you need to map in one or two Mb for RAM on the graphics
card, leaves you with 12Mb.

: Now i'd like to know if anyone has schematics for 030-based
: turbocard or information how to connect same kind of turbocard
: for some other machine to st.

A 030 CPU would require a TOS suitable for it, a modified 3.xx
probably. Or MagiC in ROMs. Why not bying a Centurbo and see
what you can make of it?

: Is it possible to connect other pc-cards than et4000 to
megabus?
: I'd be really interested about soundcards (imagine: <insert
soundcard>
: with dsp in st).

You can connect any card you like, but it needs specific Atari
drivers, and decoding hardware for the memory mapping to Chip
Enable logic.

I'm looking at USB for the Atari, it's very much work to it
though...

Look at Mario Becroft's projects, he's developing a VME graphics
card among other things.

MG

4564. Memory upgrade for Atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Jason Bloomer <ministry61@hotmail.com>
Message-ID: <8ci374$9ls$1@ns1.cdc.com>
Source record: 63260

I currently have a Atari 1040 Ste, that has 2 meg of ram in it. I would like to add 2 more megs. I am wondering what type of memory it takes. I currently have a bunch of 1mb, 1x8, 30 pin SIMMs, will these work?

4565. Re: Desktop Accessories Question

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <38ec9880$0$564@news.zetnet.co.uk>
Source record: 63261

On 5 Apr 2000 02:06:55 G, DML wrote:
|I am running Pacifist & Winston Emulators, and have setup a virtual HD that
|is working fine, but it has been a long while since I owned an ST and I
|have forgotten how to install Desktop Acccessories to have them run at
|boot-up (the.acc file extension) Anyone refresh my memory please?

Copy them to the root of drive C.
--
John Logan

4566. Atari Today

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: tech <info@techsoftware.freeserve.co.uk>
Message-ID: <8ci6upthr1@news7.svr.pol.co.uk>
Source record: 63262

Hi,

For various reasons Atari Today wont make it
to the SAMS2000 exibition this year :-(.
We still hope to complete issue 1 soon however
and will post details when its available.

Regards

Bob.

4567. Re: Memory upgrade for Atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <dB1H4.268$ei.21406@bgtnsc04-news.ops.worldnet.att.net>
Source record: 63263

Jason,

----- Original Message -----
From: "Jason Bloomer" <ministry61@hotmail.com>
Newsgroups: comp.sys.atari.st
Sent: Thursday, April 06, 2000 9:25 AM
Subject: Memory upgrade for Atari 1040 ste

> I currently have a Atari 1040 Ste, that has
> 2 meg of ram in it. I would like
> to add 2 more megs. I am wondering
> what type of memory it takes. I currently
> have a bunch of 1mb, 1x8, 30 pin SIMMs,
> will these work?

They should work just fine. Since you have a "bunch" of those SIMMs, you might want to install a set of four matching SIMMs. Mixing SIMMs of different configurations can, in some instances, cause problems.

Sheldon

4568. Re: Gemulator2000 and MagicPC?

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38ecc0a2.0@news2.cluster1.telinco.net>
Source record: 63264

```
"Roger Cain" <roger@cainr.freeserve.co.uk> wrote in message
news:8chiar$c69$1@news8.svr.pol.co.uk...
>
> kevin dermott <k@kevindermott.co.uk> wrote in message
> news:38eba2b7.0@news2.cluster1.telinco.net...
> >
> > "Miles Howe" <howe@qx.net> wrote in message
> > news:8cfnsc$riq$1@news.uky.edu...
> > > Has anyone been able to use the MagicPC Demo files with Gemulator
2000?
>
> > I just got vertical stripes
>
> Mmm.. same here, despite the claims in the Gemulator docs.
>
> Roger

I bet my stripes were wider than yours :-)

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com
```

4569. Free magazines (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: d.e.cohen@qmw.nospam.ac.please.uk.invalid
Message-ID: <1e8oev1.yexr5b4j8qtaN%d.e.cohen@qmw.nospam.ac.please.uk.invalid>
Source record: 63265

I have the following magazines that I want to get rid of. They are free to anyone willing to collect from North London (or I could send them for the price of postage, but that might not be cheap).

Atari World, issues 1-11.
ST Applications, issues 1-24 and most (not all) of the issues from 49 to 67.

Also some internet magazines four or so years old, but I'm not listing them as I doubt if anyone would want them.
--
Remove "nospam" and "please" and "invalid" for a correct address

4570. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ecd7a23e497e1@online.be>
Source record: 63266

on Wed 05-04-2000 21:32 Edward S. Baiz Jr. wrote:

>>Very easy. DON'T USE HA_ESCC.PRG, it's buggy as hell. I'm really surprised
>>you still using it. Just use the scc.prg as found in the HSMODA 7 packet.
>>This works fine.

>
>Right to the point, huh Martin. <g> Well I will give scc.prg and see
>what I get as far as cps while using Cab...

The first months after I received my Hades I was using ha_escc.prg but
just like you I had severe trouble to boot up after a reset.

The same is happen again with the original high-speed scc driver for
freeMiNT. However I received from a nice guy a reworked scc.xdd which
works just great now.

As far as I remember there wasn't any speed different between ha_escc.prg
and scc.prg.

I'm not sure about this but I think you'll only have troubles with ha_escc
when you use MagiC or freeMiNT. IIRC the times I was using plainTOS (very
rare) I never have had that hang problem.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4571. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8cijdkvua1@netnews.upenn.edu>
Source record: 63267

Hi,

Thanks for the link, I got the disk, but when I run install.prg it gives
me the message that ICDBOOT 6.5.3 or higher is required. I don't get it
since doesn't the disk come with icdboot 6.5.5? Any help would be
appreciated. Thanks a lot.

-dan

bytor <marvinjrNOmaSPAM@mindspring.com.invalid> wrote:
: Hi Dan,
: The driver software is available for free from ICD's web site.

: www.icd.com

: Look under "Products". You will find the download link just
: above the ad for the "Link2".

: Enjoy,
: Bytor

: * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
: The fastest and easiest way to search and participate in Usenet - Free!

--
Dan Fleisher
danielfl@seas.upenn.edu

4572. Re: TOS2.x

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Marrsy <marrsy@excite.com.NOSPAM>
Message-ID: <38ecd737@enewz.legoland.com>
Source record: 63268
Body handling: HTML body converted to readable text

"Petie81" wrote:
>Where can I download a TOS image?>>>Peter>p.schutte@wanadoo.nl>>

try the little green desktop
http://fatal-design.com/desktop/
---------- 100,000+ UNCENSORED NEWSGROUPS -----------
Message posted at http://www.sucknews.com/
Free access to every usenet newsgroup on the planet!

4573. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: atarigalen
Message-ID: <2691a79c.2f74b831@usw-ex0107-055.remarq.com>
Source record: 63269

In article <8cijdkvua1@netnews.upenn.edu>, Criminal Minded
<danielfl@red.seas.upenn.edu> wrote:
>Hi,
>
>Thanks for the link, I got the disk, but when I run install.prg
>it gives me the message that ICDBOOT 6.5.3 or higher is
>required. I don't get it since doesn't the disk come with
>icdboot 6.5.5? Any help would be appreciated. Thanks a lot.
>
The message you are getting is identical to the one people
experience when they try to use ICDBOOT without an ICD hardware
adapter. Are you sure your adapter was made by ICD?

FWIW, ICDBOOT Pro is the same program with the hardware check
removed. In theory, it costs $15 -- in actuality, money sent to
ICD has been reported to not get anything in return.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4574. Re: Memory upgrade for Atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <nl5H4.688$XI4.3326009@nnrp1.proxad.net>
Source record: 63270

Jason Bloomer <ministry61@hotmail.com> a crit dans le message : 8ci374$9ls$1@ns1.cdc.com...
> I currently have a Atari 1040 Ste, that has 2 meg of ram in it. I would like
> to add 2 more megs. I am wondering what type of memory it takes. I currently
> have a bunch of 1mb, 1x8, 30 pin SIMMs, will these work?

Absolutely. try not to mix them.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4575. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: atarigalen
Message-ID: <05ddba65.cf1524fe@usw-ex0106-047.remarq.com>
Source record: 63271

Congratulations!

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4576. Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: atarigalen
Message-ID: <00275d42.32b900e1@usw-ex0107-055.remarq.com>
Source record: 63272

If all goes well, a Syjet & cartridge should be at my door within a week or so. I'm hoping my ICD Pro drivers are up to the task of partitioning into 2 650Mb partitions and one whatever size is left over (yep, I want to master CDs!).

Does anyone have a Syjet running under ICD? I know of Atarians running Syjets under HD Driver, but that's a much more powerful program.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4577. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8ciqq6$5u2$1@netnews.upenn.edu>
Source record: 63273

It is an ICD Link 2, it says it right on the adapter. When I run ICDBOOT
by itself it says no adapter found, which is strange. I tried getting the
Pro version from them, but like you said they never got back to me.

-dan

atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
: The message you are getting is identical to the one people
: experience when they try to use ICDBOOT without an ICD hardware
: adapter. Are you sure your adapter was made by ICD?

: FWIW, ICDBOOT Pro is the same program with the hardware check
: removed. In theory, it costs $15 -- in actuality, money sent to
: ICD has been reported to not get anything in return.

: Galen

: * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
: The fastest and easiest way to search and participate in Usenet - Free!

--
Dan Fleisher
danielfl@seas.upenn.edu

4578. FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8cjind$eb3$1@user2.teleport.com>
Source record: 63274
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories!
View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump
to my FTP site linked to my WebSite so you can Download Free Catalogs
or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's not an inconvenience. I do ask that you specify
Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you
by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can
attach text files to your E-Mail. Catalogs are just regular ASCII text
files so you can download them into your text editor & view them, edit
them or print them out! It would make things easier for me if you take
my Catalogs, load them into your text editor, delete what you don't
want and E-Mail me the rest! To expedite things, include your complete
Mailing address so I can figure your Shipping/Postage & Handling. I'll
be back after the weekend.

e-mail: atari@benjamin.net

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out
into Atari Jaguar Hardware & Games. So checkout what's new on my Web
Site. In Fact, check it regularly as my Catalogs are updated regularly.
Customer's are served, first come, first serve! No competing in
auctions. Just Sales, Support & Service! I have 8 different Catalogs, &
my SoftWare Catalogs are my largest. They have the biggest Byte Count.
You should see my inventory! I have TruckLoads of HardWare, Boxes and
Boxes of Software & Libraries of Books & Reference Material for the
Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And
remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at

http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

4579. CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Steven Kaleita <sak01@chorus.net>
Message-ID: <38ED521E.5F1840D6@chorus.net>
Source record: 63275

Is there a trick, or special CAB.OVL that is specific to running CAB within MagicMac 6?

I have a Beige G3 300mhz, with MagicMac 6.01. Sting dialer gets my connection OK, but every time I boot CAB 2.0, Magic reports a serious error, and I have to terminate the program or terminate MagicMac.

Any ideas, anyone?

SAK :)

4580. Ebay and CAB

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <38ed557a$1_2@athena.netset.com>
Source record: 63276

I thought I'd pass this on before the storm came.

Ebay has changed their bidding system. I've gotten a report that it doesn't work with my CAB.OVL. However I did a test and just make certain you don't have an Ebay cookie and that you have cookies turned off. I was able to bid with no problems with this configuration.

I might be jumping the gun, but I thought I would pass this information on to everyone.

Dan Ackerman
aka baldrick...

4581. FS: Mega ST w/ s/w & developer materials

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38ED622F.40C193AE@jps.net>
Source record: 63277

Atari Mega ST4 system w/ software and developer materials for sale on ebay:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=302878804

Thanks

John

4582. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <38ED6201.C56C9EB6@qnet.com>
Source record: 63278

atarigalen wrote:

> If all goes well, a Syjet & cartridge should be at my door
> within a week or so. I'm hoping my ICD Pro drivers are up to
> the task of partitioning into 2 650Mb partitions and one
> whatever size is left over (yep, I want to master CDs!)

Let me know how it goes with ICD.

>

>
>
> Does anyone have a Syjet running under ICD? I know of Atarians
> running Syjets under HD Driver, but that's a much more powerful
> program.

Ive tried this with HDDriver. It works but I wanted to use the Syjet on my
Atari and PC. My freind has never gotten it to work for me. But it works
perfect with the Atari.

Don

>
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

4583. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955130992-95481AEicMi@sweet3.freeserve.co.uk>
Source record: 63279

Hi Charles

>Doesn't it depend on what version of MagiC you have? From MagiC 6, I
>firmly believe, WDialog is not needed.

>OK, go on, Steve et al, correct me please. :)

I'm smokin Magic 6 and NVDI 5.03 and its not needed.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4584. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955130996-96079AEicMi@sweet3.freeserve.co.uk>
Source record: 63280

Hi Criminal Minded

>I am trying to hook up a SCSI HD to my 1040STe using the ICD Link 2 and
>drivers for the Link 1 (the original) that my friend gave me. He said
>they would work with the Link 2 but when I run install.prg it says version
>6.5.3 or higher needed and running icdboot.prg says no adapter installed.

I beleive that with the Link II you'l need a SCSI device that will provide
TERMPWR or the LINK will not be powered, hence the 'No Adaptor'.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4585. Re: CAB-OVL PROBLEM - Cstanley's post

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916690-60881AEicMi@wanadoo.be>
Source record: 63281

From: xlator@cix.compulink.co.uk
Date: 2 Apr 2000 16:46:36 GMT

Hi Peter,

>BUT I am not sure *what* is being checked - its presence, correctness,
>whether it's up to date or what - the German isn't clear about this, simply
>talking about 'checking'.
The CAB check module checks if the entries in the hotlist are still valid and
if the page have been changed since they were last checked.
If a page cannot be accessed via the Internet its entry is marked as invalid -
but not deleted, in case there is a problem with your Internet connection or
the server is refusing connection.

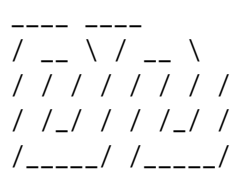
All pages which have changed or are invalid are displayed in a window. Pages
on that list can be selected and displayed in CAB running under a multitasking
OS. In the CAB Hotlist dialog changed pages are displayed in green, invalid
pages in red preceded with three asterisks "***".

CAB check module options:
Local links: Links are checked to see if they still exist on the
local disk and whether the files have changed since they were
last checked.
Remote links: Links are checked to see if they still exist on the WWW
and whether the files have changed since they were last checked.
Mark changed pages: Hotlist entries of pages which have changed are
marked with a small icon.
Mark errors on page access: Hotlist entries of pages that no longer
exist (even if only in the short term) or cannot be accessed are
marked with a small icon.
Remove markings after ? days: Enter a time limit after which the
icons, used to indicate invalid links, will be deleted. This only
occurs if the CAB Hotlist is saved (i.e. you exit the Hotlist
dialog by selecting OK).
Hotlist (hotlist.html): After checking the hotlist is complete a new
CAB window will be opened to display the file hotlist.html.
Marked entries: The module opens a window listing all marked pages.
If no entries are marked this option is ignored.

I hope this clarifies it a bit.... the CAB check module is probably a very
handy tool for our American friends, but over here in Europe where firms like
BT and the Belgian telephone companies charge us by second, these features are
rather costly... :-(

Cheers from Belgium
Dennis

--



Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4586. Re: Ebay and CAB

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <k%fH4.2395$p4.89329@newsread2.prod.itd.earthlink.net>
Source record: 63282

Dan,
Appreciated
John G.

On 6 Apr 2000 23:26:50 -, Dan Ackerman wrote:
> I thought I'd pass this on before the storm came.
>
> Ebay has changed their bidding system. I've gotten a report that
>it doesn't work with my CAB.OVL. However I did a test and just make
>certain you don't have an Ebay cookie and that you have cookies turned
>off. I was able to bid with no problems with this configuration.
>
> I might be jumping the gun, but I thought I would pass this
>information on to everyone.
>
> Dan Ackerman
> aka baldrick...
>
>.

4587. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <t8gH4.2399$p4.89329@newsread2.prod.itd.earthlink.net>
Source record: 63283

Does ASH have site pages in English? Could'nt find any so was lost on
trying to order 2.8!
John G.

On 5 Apr 2000 21:08:44 G, Jerry Martin wrote:
>Hi Galen,
>
>On 4 Apr 2000 18:56:02 -, atarigalen wrote:
>> >I am using CAB 2.8 (used to use 2.7c) ...
>> Where did you find 2.8? Is it English?
>
>CAB 2.8 is available directly from ASH. The upgrade costs DM 20, you simply
>send on payment along with your cab 2.7 serial number and they will send along
>an upgrade disk. Yes, it is english: you use the RSC and HLP files from the 2.7
>release. Most of the changes are minor, however, the JPEG.OVL is now
>JPEG_PNG.OVL -- CAB now supports PNG format images!
>
>Contact ASH for further information
>http://www.application-systems.de
>
>Cheers,
>
>Jerry
>
>
>
>
>Jerry Martin---
> jtmartin@eircom.net
> Atari mICQ support site: http://icqinfo.atari.org
>---
> 14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
>---
>.

4588. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <38ed41df.19039794@news.jax.bellsouth.net>
Source record: 63284

On 6 Apr 2000 20:07:34 GMT, Criminal Minded
<danielfl@red.seas.upenn.edu> wrote:

>It is an ICD Link 2, it says it right on the adapter. When I run ICDBOOT
>by itself it says no adapter found, which is strange. I tried getting the
>Pro version from them, but like you said they never got back to me.
>
>-dan
>
>atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
>: The message you are getting is identical to the one people
>: experience when they try to use ICDBOOT without an ICD hardware
>: adapter. Are you sure your adapter was made by ICD?
>
>: FWIW, ICDBOOT Pro is the same program with the hardware check
>: removed. In theory, it costs $15 -- in actuality, money sent to
>: ICD has been reported to not get anything in return.
>
>: Galen

Don't forget the Link series of host adaptors must be getting power
from the drive's. so check the jumpers on your drive and ensure it
gives power to the host adapor, the Link 2 has a little LED to
indicate that's it's got power to run.. Also the Link 1 will not
support drives that require parity. Hope this helps..
Been there before..

Mike

4589. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-FA8488.20321207042000@news.clear.net.nz>
Source record: 63285

In article <38ED521E.5F1840D6@chorus.net>, sak01@chorus.net wrote:

> I have a Beige G3 300mhz, with MagicMac 6.01. Sting dialer gets my
> connection OK, but every time I boot CAB 2.0, Magic reports a serious
> error, and I have to terminate the program or terminate MagicMac.

I have an early release of magicMac - I think it's 2.15. I got the
first release out (I think) at around 1.05 or 2.05 (it's down at the
shop and I'm at home). Anyway, it only runs on a 68k machine as far as
I lnow. I used to run it on a Quadra 950 but now the only non-PowerMac
I have is an old IIfx / 32 meg ram.

What did the later updates of magicMac achieve ? Should I consider
upgrading ? I can only run my release on a System 7.x machine. Did
MagicMac ever run under system 8.x ?

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

4590. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38ed9fee_1@huge.aa.net>
Source record: 63286

On 6 Apr 2000 12:47:33 -, atarigalen wrote:
>If all goes well, a Syjet & cartridge should be at my door
>within a week or so. I'm hoping my ICD Pro drivers are up to
>the task of partitioning into 2 650Mb partitions and one
>whatever size is left over (yep, I want to master CDs!).
>
>Does anyone have a Syjet running under ICD? I know of Atarians
>running Syjets under HD Driver, but that's a much more powerful
>program.
>
>Galen

Hi Galen,

I have a 1.5gig Syjet for my Falcon. I am using Icd Pro 6.5.5.
Works fine. I have one cartridge partitioned 500/500/500, and the
other 750/750 - that is, if I remember correctly. It's been a
while since I used the unit. So far I have only used them for
back up. I have not yet tried them for digital audio, altho I've
heard they work OK.

Clayton Murray
Seattle, WA USA
claytone@aa.net

4591. Re: Need help with MegaFile44 !!!!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Will <wvdongen@casema.net>
Message-ID: <8ckc28sbn1@newsspool.casema.net>
Source record: 63287

```
> on EAM
> [] [] []
> 1 2 3

DIP1 DIP2 DIP3
On On On only SQ555 ASCI-Unit 0
Off On On second HD ASCI-Unit 0 SQ555
ASCI-Unit 1
Off Off On second HD ASCI-Unit 1 SQ555
ASCI-Unit 2
Off On Off second HD ASCI-Unit 2 SQ555
ASCI-Unit 3
Off Off Off second HD ASCI-Unit 1 SQ555
ASCI-Unit 2

place scsi cable from SQ555 on to J3 on the Atari host adapther
and the second harddisk on J2 ( near the Syquest )

Will
```

4592. help with converting TW files to files readable on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Robert D Stead <r.d.stead@cwcom.net>
Message-ID: <+T5VBDAHxc74Ewno@cwcom.net>
Source record: 63288

Dear all,

I Have some old files on floppy that I created sometime ago with ThatsWrite 3, I no longer have my Atari. I would like to be able to access them on my PC.

Would anyone know if there is a program that I can run on my PC that will convert these *.tw files to a format that a PC program can read, like Lotus word Pro say. or if there is a PC program that can read *.tw files.

Any help much appreaciated.
--
Robert D Stead

4593. A Home Cooked teXt editor

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <38EDE0D5.E8843374@cable.A2000.nl>
Source record: 63289

Hi you all.

There is a new version of AHCX.

Long names are now correctly handled by the 'Find multiple' facility.
Line numbers in journal messages were not always correct. Fixed.
Replaced simple TOS filename filtering by a slightly better and more flexible one.
Added a page to the hypertext about 'Find multiple'.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

4594. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8cknk0$d97$1@netnews.upenn.edu>
Source record: 63290

The red LED that dots the i in the 'Link' part is on, so I assume that's
not the problem then?

Thanks.
dan

Mike Harvey <mharvey5@bellsouth.net> wrote:
: Don't forget the Link series of host adaptors must be getting power
: from the drive's. so check the jumpers on your drive and ensure it
: gives power to the host adapor, the Link 2 has a little LED to
: indicate that's it's got power to run.. Also the Link 1 will not
: support drives that require parity. Hope this helps..
: Been there before..

: Mike

--
Dan Fleisher
danielfl@seas.upenn.edu

4595. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <%blH4.2427$sB3.1427@news.indigo.ie>
Source record: 63291

Hi Joe,

On 6 Apr 2000 00:54:30 G, Joe M. Villarreal wrote:
> On 5 Apr 2000 21:08:44 G, Jerry Martin wrote:
> |CAB 2.8 is available directly from ASH. The upgrade costs DM 20, you simply
> |send on payment along with your cab 2.7 serial number and they will send along
> |an upgrade disk. Yes, it is english: you use the RSC and HLP files from the 2.7
> |release. Most of the changes are minor, however, the JPEG.OVL is now
> |JPEG_PNG.OVL -- CAB now supports PNG format images!
> |
>
> Do you know if they accept cash in USD's?
>

On the off-hand I don't. Although I know that sending USD's in an envelope
(even registered) from Europe to US or vice-versa is not the best idea. (I've
been stung...)

Contact Oliver Buchmann at ASH who deals with CAB matters.
oliver@ash.sww.net

Best of luck,

Jerry

Jerry Martin--
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

4596. Re: Need ST 520 parts

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Eric Chomko <chomko@IDT.NET>
Message-ID: <8ckp6e$jht@nnrp1.farm.idt.net>
Source record: 63292

I now have a working ST 520, thanks in part to Sheldon Winick.

Eric

Sheldon H. Winick <s.winick@worldnet.att.net> wrote:
: Eric,

: If you need an external power supply for your 520ST, I have both NEW and
: USED ones still available. You can have a NEW one for $15 or a used one for
: $5. Add $4.30 for Priority Mail Shipping within the continental U.S. Email
: me at s.winick@worldnet.att.net if interested.

: I also have a floppy drive data cable available. Price is $5 (no additional
: shipping charge if ordered with the power supply, or add $3.20 for shipping
: if ordered separately).

: Sheldon

: "Eric Chomko" <chomko@IDT.NET> wrote in message
: news:8bofpq$s65@nnrp2.farm.idt.net...
: > I have been slowly putting together a 520 system. Currently I have:
: > 520 CPU case w/KB
: > monitor w/cable
: > mouse
: > floppy disk drive w/PS
: >
: > What I DON'T have is:
: > System PS (looks to be a DIN 5 connector)
: > floppy drive data/signal cable (DIN 14)
: >
: > I have other Atari adaptors for trade and loads of PC and Mac stuff for
: > trade. I can pay for the cable and PS as well. I live in Maryland near
: > Washington DC.
: >
: > Eric

4597. Re: 520ST Good for anything year 2000?

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38EDEA19.35E44274@cfc.dnd.ca>
Source record: 63293

possibly another site as or more useful is
http://www.freeweb.org/computer/vezz/atari/hardware/index.htm
VEZZ is cool.
ken

Brian Van Tilborg wrote:
>
> >From: "K I□ronside" <ironside@nbnet.nb.ca>
> >Date: Tue, 28 Mar 2000 15:51:27 GMT
> >Subject: 520ST Good for anything year 2000?
> >X-Newsreader: Microsoft Outlook Express Macintosh Edition - 4.5 (0410)
> >
> >I'm cleaning out an old corner of the office and ran into my old 520 ST
> >
> >Here's is specs
> >Two questions:
> >Is it worth putting any time or money into? Or are any of the parts
> >worth
> >the hassle of listing and shipping?
>
> Check this out for Atari ST modifications.
>
> http://www.atari-computer.de/doitarchive/index.htm
>
> Later Brian

4598. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <PonH4.58$EG2.352@newsfeed.slurp.net>
Source record: 63294

On 6 Apr 2000 18:40:38 +, Martin "Nightowl" Byttebier wrote:
>As far as I remember there wasn't any speed different between ha_escc.prg
>and scc.prg.
>
>I'm not sure about this but I think you'll only have troubles with ha_escc
>when you use MagiC or freeMiNT. IIRC the times I was using plainTOS (very
>rare) I never have had that hang problem.

Well I tried out the SCC.prg and it worked fine as far as the reset hanging problem. I also got the same CPS when using Cab. I did notice one big difference. I was having a problem d/l a file (Artwork demo on the ASH website). I would only got about half of it and then Cab would stop the d/l. Using SCC.prg I was able to get all of the file, so I will stick with it until the other file is fixed. Thanks for the suggestion.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4599. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: trek@ihgp98h199.ih.lucent.com
Message-ID: <8cl7gc$3ue@ssbunews.ih.lucent.com>
Source record: 63295

In article <00275d42.32b900e1@usw-ex0107-055.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
>If all goes well, a Syjet & cartridge should be at my door
>within a week or so. I'm hoping my ICD Pro drivers are up to
>the task of partitioning into 2 650Mb partitions and one
>whatever size is left over (yep, I want to master CDs!).
>
>Does anyone have a Syjet running under ICD? I know of Atarians
>running Syjets under HD Driver, but that's a much more powerful
>program.

I have several running under ICD (6.5.5) on Mega SST, Falcons
and TTs. All perform well for me. Fast, quiet and just work.
Do try to get the pc not the mac formatted cartridges and you
only need to partition and go. You won't have access to the
locking capabilities of the cartridge without additional
software. Never bothered me not having it.
Wayne

4600. Re: help with converting TW files to files readable on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <CkqH4.338$je7.569403@nnrp4.proxad.net>
Source record: 63346

Robert D Stead <r.d.stead@cwcom.net> a crit dans le message :
+T5VBDAHxc74Ewno@cwcom.net...
> Dear all,
>
> I Have some old files on floppy that I created sometime ago with
> ThatsWrite 3, I no longer have my Atari. I would like to be able to
> access them on my PC.
>
> Would anyone know if there is a program that I can run on my PC that
> will convert these *.tw files to a format that a PC program can read, like
> Lotus word Pro say. or if there is a PC program that can read *.tw files.

I'm pretty sure there is no program that will directly convert your files.
Why didn't you convert them to ASCII before getting rid of the Atari?

The only way out of this that I can see is:

1- Get an Atari emulator on your PC. There are pointers to this in the Quick FAQ. You also need a TOS image to get the emulator running. There are TOS image files available on the web if you look hard enough, but they are illegal.

2- If you are having trouble copying the .TW files over to the PC, get GEM Explorer from the Gemulator site (http://www.emulators.com). This can read Atari floppies.

3- If you still have the disk, run That's Write on the Emulator. I'm pretty sure it has an export to ASCII option. If not, get Marcel from an Atari FTP site (check the Quick FAQ). Marcel is a text editor that can read most Atari text formats and can export to RTF.

This should get you out of trouble!

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4601. For SALE (USA) 1040 cheap!

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8clc5d$ph6$1@news3.icx.net>
Source record: 63347

For sale, continental USA only.

1 1040 STF, with 1 meg of Ram, mouse, cables, TOS v1.4,
clean, solid working ST. Will let go for $25.00 plus S&H.

1 Syquest EZ-135 removeable cartridge drive, with cables.
Best offer, $50 minimum. Solid, good shape.

Also RatSoft v2.01 BBS software still for sale, price
reduced to $20.00. All manuals.

And...I still have a 4.5 gig external SCSI hard drive
for sale, complete with cables, ICD host adaptor, software,
etc, etc,...less than 2 years old, with 1 drive bay open.
Paid $506 for this setup from Dirt Cheap Drives. Best offer
so far is $175.00... well worth the money. Great shape.

Later...

PS Send all replies via E-mail. Thanks!

```
_____________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4602. FTP uploads

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: peter.slegg@scubadivers.co.uk
Message-ID: <8cldvl$9m0$1@tcnnt0.totalserve.net>
Source record: 63348

Hi All,

I have recently been trying to set-up my own web site.
Using Newsie I have been able to upload html files to
my isp's web space but I am not able to delete or rename
any of the files.

I have also tried with MG-FTP and A-FTP but neither can
delete or rename files in my web space.

The guys at my isp have checked everything and they reckon
all is well.

Is there something obvious I am missing ?

I am using Sting, from a Mint powered Milan and my isp is
Freeola.

Thanks in advance,

Peter

```
-----------------------------------------------------------------------
| Milan040, CD-ROM, UMAX 1220S, Canon BJC-2000, 33600 Modem |
| Mint, N.AES, Thing, MultiStrip, Olga, Bubbles... |
| Papyrus, Texel, CAB, Newsie, STiNG, ArtWorx, PhotoLine, ImageCopy... |
-----------------------------------------------------------------------
-----------------------------------------------------------------------
| I live in Great Britain, abbreviated to G.B. |
| uk is a noise made by apes. |
-----------------------------------------------------------------------
```

4603. Re: help with converting TW files to files

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <8clesb$q53$1@news1.xs4all.nl>
Source record: 63349

TW files can be converted to WP5.1/WP6.x files by
Robert Best's programme TWP

How many text files do you need converting??

If there are only a few you could send them to me and
I'll send you the WordPerfect in return...

gtx, Rein

--

Rein Bakhuizen van den Brink
URL http://www.xs4all.nl/~dziewon
+00-31-71-5212950 [voice] /-5234587 [fax]
P.O.Box 749, NL-2300 AS Leiden
ISO-8859-2 ��dz�Ö�� ����□

On 7 Apr 2000 12:53:43 +, Robert D Stead wrote:
>Dear all,
>
>I Have some old files on floppy that I created sometime ago with
>ThatsWrite 3, I no longer have my Atari. I would like to be able to
>access them on my PC.
>
>Would anyone know if there is a program that I can run on my PC that
>will convert these *.tw files to a format that a PC program can read, like
>Lotus word Pro say. or if there is a PC program that can read *.tw files.
>
>Any help much appreaciated.
>--
>Robert D Stead
>.

4604. Re: help with converting TW files to files

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ee4e23$0$564@news.zetnet.co.uk>
Source record: 63350

On 7 Apr 2000 12:53:43 +, Robert D Stead wrote:
>Dear all,
>
>I Have some old files on floppy that I created sometime ago with
>ThatsWrite 3, I no longer have my Atari. I would like to be able to
>access them on my PC.
>
>Would anyone know if there is a program that I can run on my PC that
>will convert these *.tw files to a format that a PC program can read, like
>Lotus word Pro say. or if there is a PC program that can read *.tw files.

Hi Robert!

I'm pretty sure that there is a program that converts TW files to
something else but it's an Atari program (I think it's called TWC or
something like that, but don't quote me!!). I don't have it anymore
though.

However I do still use TW3, so if you want to send the files to me by
email, I could convert them to ASCII (though of course you will lose
formatting, fonts etc - but at least you'll have the bare text).

Cheers!

James


```
___________________________________
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \
/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/___________________________________/_________________\
```

List owner of the Cheshunt Computer Club mailing list

4605. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38EE4275.403DBFB@cfc.dnd.ca>
Source record: 63351

I am running 2 sj=yjets under cecile
(i can't get hddriver running w/ CT2)
both/all run fine-faST!
ken

atarigalen wrote:
>
> If all goes well, a Syjet & cartridge should be at my door
> within a week or so. I'm hoping my ICD Pro drivers are up to
> the task of partitioning into 2 650Mb partitions and one
> whatever size is left over (yep, I want to master CDs!).
>
> Does anyone have a Syjet running under ICD? I know of Atarians
> running Syjets under HD Driver, but that's a much more powerful
> program.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

4606. Re: FTP uploads

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <38ee55a0$0$563@news.zetnet.co.uk>
Source record: 63352

On 7 Apr 2000 19:47:01 G, Peter Slegg wrote:

>I have recently been trying to set-up my own web site.
>Using Newsie I have been able to upload html files to
>my isp's web space but I am not able to delete or rename
>any of the files.
>
>I have also tried with MG-FTP and A-FTP but neither can
>delete or rename files in my web space.
>
>The guys at my isp have checked everything and they reckon
>all is well.
>
>Is there something obvious I am missing ?
>
>I am using Sting, from a Mint powered Milan and my isp is
>Freeola.

Hi Peter!

When I setup my website, I too used Newsie (and tried the others too) but
I didn't like it like you.

Now I use gapFTP by Gary Priest. Find it on:

http://www.the-gap.demon.co.uk/

This is a TTP (you type the server address in the TTP Parameters box)
commandline program, similar to MS-DOS on a PC, but it's miles better than
anything else around, and it does do deletes and renames. It also works as
a plugin for Cab.

It's meant for Stik/Sting, but as you use that already thats fine for you.
I don't know if it works with Ifusion for Iconnect though. (I'm also a
Sting user).

Cheers!

James

____
/ /\
/ James Haslam / \
/ / || \
/ Email address: / || \
/ jfhaslam@zetnet.co.uk / /||\ \
/ / //||\\ \

/ Website: / \
/ www.users.zetnet.co.uk/jfhaslam/ / Atari Falcon \
/_____/_____\

List owner of the Cheshunt Computer Club mailing list

4607. Re: Why Pay For Internet?

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38ee6c6f.0@news2.cluster1.telinco.net>
Source record: 63353

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote in message
news:955039858-933278AEicMi@cwcom.net...
> From: "kevin dermott" <kdermott@zetnet.co.uk>
> Date: Sun, 2 Apr 2000 02:11:08 +0100
>
> >> Boll*x. I've signed up for unlimited/unmetered access, and I didn't
need
>
> >where? how?
>
> http://redhotant.co.uk
>
> --
> Rgds, Derryck

90 quid !! , I'd expect to move in to their office for that
Kev

4608. Re: FTP uploads

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Marek Dankowski <pofo@promail.pl>
Message-ID: <38ED3347.192F31D0@promail.pl>
Source record: 63354

> I have recently been trying to set-up my own web site.
> Using Newsie I have been able to upload html files to
> my isp's web space but I am not able to delete or rename
> any of the files.

Log on to your WWW account via telnet:
rename command = mv oldname.htm newname.htm
delete command = rm file.htm
... for example :)

Marek
http://portfolio.atari.org
pofo@promail.pl

4609. Re: Very sad day for the Atari community

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: "Al Leitch [Team2000]" <al__leitch@3*&hotmail.com>
Message-ID: <8clsm5$k65$1@slb6.atl.mindspring.net>
Source record: 63355

I hope that she used a hard to guess password. There are hackers out there
that employ programs that will try all kinds of common passwords on a target.

I'd also be curious if her ISP updates their server software on a frequent
basis. Cause if they're not, time to give them a call....

Another common weak link are those who have access to the passwords. Social
engineering is another common tactic used for intruding systems (basically
tricking somebody into giving you their password/access to their system) The
best defense against this is educating people.

Team2k PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

kevin dermott wrote:

> "Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
> news:38d3f2e084603a0@online.be...
> > Hoi,
> >
> > Today I discovered that Katherine Ellis' homepage has been hacked by some
> > idiots who call themself *pro-MagiC* lovers.
>
> Sickos, It would be handy to know what precautions to take so this can't
> happen to others
> Kev

4610. Atari Convention in USA?

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sesv9ouucqv49@corp.supernews.com>
Source record: 63356

What are the feelings on a US based Atari Expo/Convention? My company supports and repairs hardware and does some software coding and we were wondering if there was any interest in this type of thing here in the US?

Bruce

http://www.paradisewebdesign.net

4611. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38EEB07A.AC946601@greeleynet.com>
Source record: 63357

Greg Goodwin wrote:
>
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Well, just a note to other enthusiasts, I have been able to get a fair
> amount done with Spectre and I ama fan of Dave Small's work. So feel free to
> ask any questions.
>
> (And if you are one of those users that managed to get the program to
> successfully use system 7 and above, clue me in on how it's done. If you don't
> want others to know, you're secret's safe with me) ;)
>
> And as far as PCDitto goes.. got the program, it runs.. how do you get
> this program to recognize a hard drive?
>
> Doctor Clu
> If an Atari can do it, he'll do it. :)

I had System 6.0.8 running on my Spectre. I don't think even Dave Small
was successful at getting 7.0 to run.

As for PCDitto, I still have my 1040STf with the board installed. It
came with a users manual, which I -should- still have somewhere. I run
across it once in a while. Unlike John, I don't remember having to use
fdisk to use the hard drive. The instructions on how to use a hard
driver were in the manual, tho'. Unfortunately, I learned the hard way
that defrag programs for the hard drive, either Atari or PC based, could
not be used on the partition(s) used with PCDitto. The Atari programs
would move PC hard drive info that needed to stay in a certain place,
and vice versa. <G>

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

4612. Re: help with converting TW files to files readable on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <955192075.4698.0.nnrp-01.9e985e5c@news.demon.co.uk>
Source record: 63358

Hi,

"Robert D Stead" <r.d.stead@cwcom.net> wrote in message
news:+T5VBDAHxc74Ewno@cwcom.net...
> Dear all,
>
> I Have some old files on floppy that I created sometime ago with
> ThatsWrite 3, I no longer have my Atari. I would like to be able to
> access them on my PC.
>
> Would anyone know if there is a program that I can run on my PC that
> will convert these *.tw files to a format that a PC program can read,
like
> Lotus word Pro say. or if there is a PC program that can read *.tw
files.

I have a help page on converting Atari word processor files at:

http://www.whalley.demon.co.uk/atari/texts/wp_help.html

Robert Best has written a utility for converting That's Write files to
Word Perfect format, available from the author's web site:

http://home.wxs.nl/~rwbest/conv.html

NB: updated URL - the one on my page needs changing (hopefully this
w/e!). AFAIK this is the only program which can convert TW files to
anything PC. Most PC word processors (Word, Lotus and WP itself) will
open WP files.

The programs only run on Ataris. You may therefore have to try them on
an emulator.

My page has a few tips on getting the files onto a PC which you may find
helpful.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4613. Re: Capturing Cassettte progs as sound files

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955270538-599986AEicMi@cwcom.net>
Source record: 63359

From: Andreas Magenheimer <magea000@mail.uni-mainz.de>
Date: Wed, 05 Apr 2000 12:33:29 +0200

>> In article <XEoF4.19518$Xk2.79256@tor-nn1.netcom.ca>, Nospam@nospam.com
>> says...
>> >
>> >Is there a way to record and read back cassette programs as sound files?

>P.S. Why not keep the cassettes as original source and use a disk-file
>as backup... (if you own the original program, you are allowed to have
>backups on any medium)

Unless the poster of this question has detailed knowledge of the way that the
Atari 8-bit computer loads and runs selfbooting programs and has a machine
language monitor installed, he's not going to be able to convert the files to
run from disk.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4614. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955270540-600478AEicMi@cwcom.net>
Source record: 63360

From: taj16@dreamscape.com (Thomas J. Andrews)
Date: Thu, 06 Apr 2000 03:21:30 GMT

>The cable had the two external connectors on each end, with the internals
>evenly spaced in the middle. The layout inside the Toadfile required me to
>use the middle internal on the internal drive, the next internal on the
>host adapter, and the external on that end in the "knockout." The unused
>portion of the cable was secured into a "safe" position with duct tape,
>much as the original extra power cable had been. Both drives are
>"terminated."

This setup sounds exactly right, but I question that you have both drives
terminated. The only device that should have termination set should be the last
one in your chain, your host adaptor should also be terminated - that's taken
care of by components on its circuit board.

--
Rgds, Derryck

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4615. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955270542-600934AEicMi@cwcom.net>
Source record: 63361

From: Schoengarth <dons@qnet.com>
To: atarigalen <"kNOk"@SPAM@uia.net.invalid>
Date: Thu, 06 Apr 2000 21:20:17 -0700

>> Does anyone have a Syjet running under ICD? I know of Atarians
>> running Syjets under HD Driver, but that's a much more powerful
>> program.
>
>Ive tried this with HDDriver. It works but I wanted to use the Syjet on my
>Atari and PC. My freind has never gotten it to work for me. But it works
>perfect with the Atari.

Partition the drive with HDDriver to be TOS/DOS compatible.

--
Rgds, Derryck

```
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/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4616. SM124 problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-07 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <955107206_OASIS_@zetnet.co.uk>
Source record: 63362

I run a 4 meg STFM with the hires SM124 monitor. The pictures still ok but is now leaning at an angle down from left to right. Is there a pot somewhere to straighten it up again before
I get a permanent crick in the neck?

--

Arthur

---

arthurm@zetnet.co.uk
Ceilidhs, Cajun, & Narrowboats Inc
Bands: Two Left Feet, O'Malley's Flood, Andouillie Louis & the Cajun Comets

---

4617. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ee6e6820274a1@online.be>
Source record: 63363
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

disk_magazine
ftp://chapelie.rma.ac.be/atari/disk_magazine/atos/atos001f.zip (591.336 bytes) (German magazine 01/00, color HYP)
ftp://chapelie.rma.ac.be/atari/disk_magazine/atos/atos001h.zip (1.010.313 bytes) (German magazine 01/00, HTML)
ftp://chapelie.rma.ac.be/atari/disk_magazine/atos/atos001m.zip (456.135 bytes) (German magazine 01/00, monochrome HYP)

New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)

****
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
****

editors
ftp://chapelie.rma.ac.be/atari/editors/ghostscript/gemgs13-upd.lzh
(Bugfixed German rsc of Ghostscript)

electronics
ftp://chapelie.rma.ac.be/atari/electronics/trans192.zip (201.089 bytes)
(Transistor, German language)
ftp://chapelie.rma.ac.be/atari/electronics/trans192.man (28.653 bytes)
(Manual of transistor, German only)
ftp://chapelie.rma.ac.be/atari/electronics/elec1298.zip (355.499 bytes)
(Electronics, mixture of electronics prog such as guitar tuner, German only)
ftp://chapelie.rma.ac.be/atari/electronics/elec1298.man (14.049 bytes)
(German manual of electronics)

graph-tools
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia.zip (Funmedia r.23-03-00)
(Video-editing tool)
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia_doce.zip (30.690 bytes) (English docs of Funmedia)
ftp://chapelie.rma.ac.be/atari/graph-tools/photp202.zip (341.233 bytes) (PhotoTip, driver for digital camera's)
ftp://chapelie.rma.ac.be/atari/graph-tools/photp202e.zip (24.463 bytes) (English rsc of

Phototip)
ftp://chapelie.rma.ac.be/atari/graph-tools/photp202f.zip (24.715 bytes) (French rsc of Phototip)

telecomm
ftp://chapelie.rma.ac.be/atari/telecomm/star301e.lzh (982.421 bytes)
(Starcall, data transmittion prg [Terminal, BBS, Fax]. English version)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/kalender.zip (87.087 bytes)
(Calendar. Shows also the local time in different cities all over the world. German language)
ftp://chapelie.rma.ac.be/atari/utilities/vorlex.zip (229.550 bytes)
(Lexicon of first names, contains some 1600 first names. German language)

ftp://chapelie.rma.ac.be/atari/utilities/ttf-gdos.lzh (147.813 bytes)
(is a small & fast GDOS/FONTGDOS replacement that uses true type fonts as well as GEM fonts.)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4618. Re: FTP uploads

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8clupv$p4b$1@zingo.tninet.se>
Source record: 63364

```
On 7 Apr 2000 19:47:01 G, Peter Slegg wrote:
>Hi All,
>
>I have recently been trying to set-up my own web site.
>Using Newsie I have been able to upload html files to
>my isp's web space but I am not able to delete or rename
>any of the files.
>
>I have also tried with MG-FTP and A-FTP but neither can
>delete or rename files in my web space.
>
>
>Thanks in advance,
>
>Peter
Hi Peter

I'm using aFTP on my Mint powered Milan using Sting without any problem.
What version of aFTP did you try? Have been using 1.54 and 1.55 both
deleting and renaming was smooth.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

4619. Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <set7u6bgcqv156@corp.supernews.com>
Source record: 63365

I've been using the CAB 2.7 demo with StinG 1.22 and CAB.OVL 1.31 for a little over a month now, and I've decided to get a full version. I don't know what to do, though. Should I get the full version of CAB 2.7 now, or keep using the demo version until there's a US version of 2.8?

Does anybody have an idea when a US version of 2.8 will be available? If it's too long, I might as well buy 2.7 now. What are the differences between 2.7 and 2.8? Would 2.8 be worth the wait? If I buy 2.7 now, and there aren't many improvements in 2.8, I'll probably stick with 2.7 even when 2.8 is available. If I wait for 2.8, I'll have to continue to fumble around with a program that has docs written in German-that I can't read, and I'll probably use it to less than half of its potential.

It's a difficult choice. I need help making it.

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

4620. nAES

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <loyH4.271606$B6.1812793@quark.idirect.com>
Source record: 63366

hi.
does anyone here use nAES 2?
I have nAES 1.2, and was wondering what features of nAES would make it
a good thing to upgrade.
I was looking at the CD version, as it has MiNT on it already.
any thoughts?
ken
a TAF guy

4621. Video Shifter on STFM... where?!?!

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <07042000215846625O%macgod@rocketmail.com>
Source record: 63367

Hello all!

I'm trying to do the 1.44MB floppy hack with a few of my STFMs.
Problem: the doc I'm working from (Randy Kwak's 1.44MB FD mod,
available from the Quick FAQ) refers to the CO25914 (the video
shifter). The closest chip I can find is a PLCC (60 pins) labelled
CO25915...uhmm... good enough? Perhaps not! According to the part
number at http://www.myatari.com/bc520hw.txt, that's the GLUE chip.

Can someone point me in the right direction here? =)

Cheers,
Derek

4622. Re: USB to RS-232

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <07042000220314514 5%macgod@rocketmail.com>
Source record: 63368

In article <Pine.MNT.4.10.10004011952360.102-100000@TT030>, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> I think they are far to different, you cannot just connect them.
>
> Also the Atari is not "hot swapable" so if you attempt it, make sure
> the Atari is powered down. :-)

That's not to say you couldn't buy a USB serial port adapter and use that in combination with a serial cable and a comms program... I suggest Black Knight on the Mac end (ZTerm, after all these years, still does quite a nice job, too..)

Keyspan makes such a serial adapter. (http://www.keyspan.com/ or go directly to http://www.keyspan.com/products/usb/usa28x/)

ZTerm and Black Knight (along with many other comms programs) can be found at http://hyperarchive.lcs.mit.edu/HyperArchive.html

Cheers!
Derek

--
[Derek Warren === Trideja Digital Music / Digital Creativity]
[Drop by the webcam! http://derek.trideja.com/ : http://www.trideja.com/]
Hiroshima '45. Chernobyl '86. Windows '98. Think different.
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea."

4623. Re: nAES

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004081207470.61-100000@rakas>
Source record: 63369

On 2000-4-8, Ken Macdonald <anarkist@idirect.com> wrote:

> does anyone here use nAES 2? I have nAES 1.2, and was
> wondering what features of nAES would make it a good thing to
> upgrade. I was looking at the CD version, as it has MiNT on
> it already. any thoughts?

N.AES is grapically more pleasing, somewhat faster than 1.2 and
rock-solid. Also, it can be exited and re-entered several times
even when started from /etc/ttytab as a console. Finally, it
comes with its own Wdialog clone that is about 80% compatible.

As for the CD, there isn't much to write home about: it's a
best-of of whatever they could find over Mausnet and some of the
most recent kernel and filesystem drivers. The main reason why I
chose the CD is that floppies tend to demagnetize and corrupt
themselves over several reading operations, while CD's do not.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4624. Re: Video Shifter on STFM... where?!?!

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8cn8br$2n6k$1@quince.news.easynet.net>
Source record: 63370

IIRC the video shifter is in the centre of the board inside the
metalcan/shielding!

Steve <><
Steve@atari.org

Derek Warren <macgod@rocketmail.com> wrote in message
news:07042000021584662 50%macgod@rocketmail.com...
> Hello all!
>
> I'm trying to do the 1.44MB floppy hack with a few of my STFMs.
> Problem: the doc I'm working from (Randy Kwak's 1.44MB FD mod,
> available from the Quick FAQ) refers to the CO25914 (the video
> shifter). The closest chip I can find is a PLCC (60 pins) labelled
> CO25915...uhmm... good enough? Perhaps not! According to the part
> number at http://www.myatari.com/bc520hw.txt, that's the GLUE chip.
>
> Can someone point me in the right direction here? =)
>
>
>
> Cheers,
> Derek

4625. Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955202706-564204AEicMi@sweet3.freeserve.co.uk>
Source record: 63371

Hi Thomas

>Does anybody have an idea when a US version of 2.8 will be available?

US version, there are English resources available for use with the German
native version already.

>If it's too long, I might as well buy 2.7 now. What are the differences
>between 2.7 and 2.8? Would 2.8 be worth the wait?

AFAIK there are not many differences apart from a PNG display facilitly
what ever that is, some type of new graphic format i believe.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4626. Gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Gene Pineda <broncos@primenet.com>
Message-ID: <8cnh3u$25a$1@nnrp03.primenet.com>
Source record: 63372

Does anyone know how to get gemulator working on the pc. It worked once and now no mattere what it give me a big black "reboot" window with a "illegal operattion error". If anyone is familiar please let me know

Gene

4627. gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Gene Pineda <broncos@primenet.com>
Message-ID: <8cnh5l$25g$1@nnrp03.primenet.com>
Source record: 63373

Im new on a PC

4628. Re: 28th of March (off-topic)...

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <8cnhpaliu1@freenet9.carleton.ca>
Source record: 63374

(xlator@cix.compulink.co.uk) writes:
> In message <8buj16$jp3@nnrp1.farm.idt.net>, flawrenc@genie.idt.net said:
>
>>I wonder who would be the oldest on the NG?
>>
>>I'm 67 going on 18.
>
> I was 72 on Mar 5th, going on 33 and two-thirds... (Yes I prefer LPs to
> CDs any day - though they are not much cock for binaries :-)!)
>
> Regards, /Peter/
>

Don't know if this will head the list, but I turned 79 at the end of
March, having used a 1040ST and STe since 1986.

Greetings to all Atarians.

Walter Cole

--
Walter A. Cole
ai063@freenet.carleton.ca

4629. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Steven Kaleita <sak01@chorus.net>
Message-ID: <38EF5538.A7AA2440@chorus.net>
Source record: 63375

I'm kind of new to the MAC scene, I bought a 1999 Beige G3, and took the plunge into MagiCmac 6.01.

My G3 is running OS 8.6, and I here that MagiCMAC runs fine on OS 9.

Steve

4630. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Steven Kaleita <sak01@chorus.net>
Message-ID: <38EF5609.A8B32267@chorus.net>
Source record: 63376

Hi, Ken!!!

SAK :)

4631. Re: Video Shifter on STFM... where?!?!

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <080420000909084533%macgod@rocketmail.com>
Source record: 63377

In article <8cn8br$2n6k$1@quince.news.easynet.net>, Steve Stupple
<atari@euphony.net> wrote:

> IIRC the video shifter is in the centre of the board inside the
> metalcan/shielding!

Thanks, Steve--however, the socketed chip inside the shielded can-thing
is labelled CO40713.. aarrgghgh!

I looked over Zaphod's floppy mod. notes and it suggests using pin 2 of
the STE MCGLUE (the pin that transmits 16MHz clock).. anyone know which
pin of the ST/F/M GLUE chip does the same thing?

I've checked around on "ST Internals" and stuff but have been
unsuccessful. :(

Cheers anyhow,
Derek

4632. Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38ef62f01134720@online.be>
Source record: 63378

on Sat 08-04-2000 13:29 Steve Sweet wrote:

>Hi Thomas
>
>>Does anybody have an idea when a US version of 2.8 will be available?
>
>US version, there are English resources available for use with the German
>native version already.
>
>>If it's too long, I might as well buy 2.7 now. What are the differences
>>between 2.7 and 2.8? Would 2.8 be worth the wait?
>
>AFAIK there are not many differences apart from a PNG display facilitly
>what ever that is, some type of new graphic format i believe.

There is a *very great* different between 2.7 and 2.8 when it becomes to
view progressive .jpg's. Cab 2.80 loads very much faster this type of
jpg's then Cab 2.70.
As test I've loaded a page containing 13 prg. jpg's

```
-rw-rw-rw- 1 root wheel 42814 Jul 4 1999 a114-01.jpg
-rw-rw-rw- 1 root wheel 65926 Jul 4 1999 a114-02.jpg
-rw-rw-rw- 1 root wheel 40877 Jul 4 1999 a114-03.jpg
-rw-rw-rw- 1 root wheel 32559 Jul 4 1999 a114-04.jpg
-rw-rw-rw- 1 root wheel 40965 Jul 4 1999 a114-05.jpg
-rw-rw-rw- 1 root wheel 39786 Jul 4 1999 a114-06.jpg
-rw-rw-rw- 1 root wheel 69590 Jul 4 1999 a114-07.jpg
-rw-rw-rw- 1 root wheel 41090 Jul 4 1999 a114-08.jpg
-rw-rw-rw- 1 root wheel 34265 Jul 4 1999 a114-09.jpg
-rw-rw-rw- 1 root wheel 52538 Jul 4 1999 a114-10.jpg
-rw-rw-rw- 1 root wheel 40601 Jul 4 1999 a114-11.jpg
-rw-rw-rw- 1 root wheel 44109 Jul 4 1999 a114-12.jpg
-rw-rw-rw- 1 root wheel 59179 Jul 4 1999 a114-13.jpg
```

1) Cab 2.70e: Loading time: 1.43:25
2) Cab 2.80: Loading time: 0.47:28
3) Wensuite 3.30c: Loading time: 0.18:45

NOTE: I'm doing this on a Hades 060 running freeMiNT/N_AES
I'm been told from a Belgiam Magic Goeroe that with Magic there
isn't a speed different between the two. At first we both couldn't
believe this but since he has N_AES installed on his TT030 aswell he
only could affirm that. Strange but true.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4633. Re: Atari Convention in USA?

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004081529380.122-100000@TT030>
Source record: 63379

On Fri, 7 Apr 2000, Bruce wrote:

> What are the feelings on a US based Atari Expo/Convention? My company
> supports and repairs hardware and does some software coding and we were
> wondering if there was any interest in this type of thing here in the US?

Would be nice. Last one I was at was the final MIST show in
Indiana.

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4634. Icon Editor

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <cTMH4.11083$EG2.5084@newsfeed.slurp.net>
Source record: 63380

Are there any good icon editors out there that will work with and create mini icons. I want to creat a RSC file that has various mini icons that I can use with MultiStrip and Stic.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

4635. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <38efa187$0$563@news.zetnet.co.uk>
Source record: 63381

On 6 Apr 2000 18:45:42 G, Steve Sweet wrote:
>Hi Charles
>
>>Doesn't it depend on what version of MagiC you have? From MagiC 6, I
>>firmly believe, WDialog is not needed.
>
>>OK, go on, Steve et al, correct me please. :)
>
>I'm smokin Magic 6 and NVDI 5.03 and its not needed.

<Brow-wiping on>
Phew!
</off!!!!!>

:)

4636. Re: Video Shifter on STFM... where?!?!

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <vDNH4.664$6K4.2086959@nnrp4.proxad.net>
Source record: 63382

Derek Warren <macgod@rocketmail.com> a crit dans le message :
080420000909084533%macgod@rocketmail.com...
> In article <8cn8br$2n6k$1@quince.news.easynet.net>, Steve Stupple
> <atari@euphony.net> wrote:
>
> > IIRC the video shifter is in the centre of the board inside the
> > metalcan/shielding!
>
> Thanks, Steve--however, the socketed chip inside the shielded can-thing
> is labelled CO40713.. aarrgghgh!
>
> I looked over Zaphod's floppy mod. notes and it suggests using pin 2 of
> the STE MCGLUE (the pin that transmits 16MHz clock).. anyone know which
> pin of the ST/F/M GLUE chip does the same thing?

```
No it isn't. The STE Glue includes the video shifter. On the STFM, the
shifter is inside the metal shielding. The one you have has a different part
number, but I'm pretty sure it's the shifter. Why else would it be inside a
metal box?

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4637. VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: jmmcgowan <jmmcgowan@email.msn.com>
Message-ID: <u0lUkjZo$GA.269@cpmsnbbsa04>
Source record: 63383

Howdy!

I would like to port a couple of VB apps I have written over to TOS. I have the old basic that came with my ST a million years ago, but I wondered if there was a newer version that might be more appropriate.

TIA

McGowan

4638. Re: Video Shifter on STFM... where?!?!

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <080420001455038056%macgod@rocketmail.com>
Source record: 63384

In article <vDNH4.664$6K4.2086959@nnrp4.proxad.net>, Nicholas Bales
<bales@online.fr> wrote:

> No it isn't. The STE Glue includes the video shifter. On the STFM, the
> shifter is inside the metal shielding. The one you have has a different part
> number, but I'm pretty sure it's the shifter. Why else would it be inside a
> metal box?

Thanks, Nick! I also pitched the question to c.s.a.s.tech and I got the
same answer--the CO70713-002 is the shifter. (Note in case anyone else
refers to this: CO70713 is the correct number, not CO40713 as
previously posted.)

The CO70713 is on the newer of 3 STFM motherboards in my closet; the
older two have the CO2925914 shifter. I swapped chips and everything
seemed just fine..

Once finished, I hope I can use the board for a few years without
blowing the WD1772. <grin>

Derek

4639. Re: Atari Convention in USA?

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38EFFAB7.A553A837@jps.net>
Source record: 63385

World of Atari in Las Vegas was a big hit. Might check with Brad at BEST Electronics to see if another one is planned.

Bruce wrote:
>
> What are the feelings on a US based Atari Expo/Convention? My company
> supports and repairs hardware and does some software coding and we were
> wondering if there was any interest in this type of thing here in the US?
>
> Bruce
>
> http://www.paradisewebdesign.net

4640. Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38EFFB80.186D080B@jps.net>
Source record: 63386

Hi,

Martin Nightowl Byttebier wrote:
>

> 1) Cab 2.70e: Loading time: 1.43:25
> 2) Cab 2.80: Loading time: 0.47:28
> 3) Wensuite 3.30c: Loading time: 0.18:45
>
So how is Wensuite? Looked at demo, but doesn't allow online trials.
Seen some bashing of it in this newsgroup. I see it's fast here. Main
problems with CAB are lack of access to secure sites and Java-requiring
sites.

John

4641. Re: USB to RS-232

Newsgroup: comp.sys.atari.st
Date: 2000-04-08 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38EFFCC3.1BA68B36@jps.net>
Source record: 63387

Thanks for the tip Derek.

Derek Warren wrote:
>
> That's not to say you couldn't buy a USB serial port adapter and use
> that in combination with a serial cable and a comms program... I
> suggest Black Knight on the Mac end (ZTerm, after all these years,
> still does quite a nice job, too..)
>
> Keyspan makes such a serial adapter. (http://www.keyspan.com/ or go
> directly to http://www.keyspan.com/products/usb/usa28x/)
>
> ZTerm and Black Knight (along with many other comms programs) can be
> found at http://hyperarchive.lcs.mit.edu/HyperArchive.html
>

4642. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917042-132914AEicMi@wanadoo.be>
Source record: 63296

From: "Martin Graiter" <graiter@starmail.com>
Date: Thu, 6 Apr 2000 02:51:46 +0200

Hi Martin,

>A 030 CPU would require a TOS suitable for it, a modified 3.xx
>probably. Or MagiC in ROMs. Why not bying a Centurbo and see
>what you can make of it?
It's very unlikely that the Centurbo will work in an ST. A better solution would be the PAK/68 kit. This comes with a 68030/50Mhz processor, Fast RAM expansion and modified TOS 3.06.

More info from:
Wolfgang Rohmann & Roland Skuplik (WRS Design)
mailto:narses@cityweb.de>

The same people also make the Panther II interface, this is a graphic card adaptor for the ST and MegaST, it features is an additional ISA bus, so two ISA cards fit, one could be a graphic card and the other a 10mbit ethernet card. Some drivers for the ET4000 and Novell network card come with the interface...

All of the above can be installed in a simple 520ST, but will probably cost more then a brandnew Milan. The Milan I is now priced at $750 in Germany....

>I'm looking at USB for the Atari, it's very much work to it though...
Various firms offer a Serial ==> USB adaptor, so isn't it just a question of writing an appropriate driver?

Cheers from Belgium
Dennis
--

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4643. Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917044-133450AEicMi@wanadoo.be>
Source record: 63297

Has anyone here had experience with the new Epson 1200 scanner? I was wondering if drivers like GT Look or Epson SCSI driver still function with it?

Someone offered me one dirt cheap, and I'm tempted....:-)

Cheers from Belgium
Dennis
--

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4644. Re: Memory upgrade for Atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: oTTo <robert.darroch.nospam@net.ntl.com>
Message-ID: <UxZH4.1391$hh6.49941@news2-win.server.ntlworld.com>
Source record: 63298

Jason Bloomer <ministry61@hotmail.com> wrote in message
news:8ci374$9ls$1@ns1.cdc.com...
> I currently have a Atari 1040 Ste, that has 2 meg of ram in it. I would
like
> to add 2 more megs. I am wondering what type of memory it takes. I
currently
> have a bunch of 1mb, 1x8, 30 pin SIMMs, will these work?
>

Hi there, just did the exact same to a bog standard STE (1 meg) after
reading somewhere that most 30 pin simms would do the job and it worked a
treat so would suggest you have a go...cheers n' good luck

Rab D.

4645. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: cv436@torfree.net
Message-ID: <Fsr1s5.4sp.0.queen@torfree.net>
Source record: 63299

Tomas Berndtsson (tomas@nocrew.org) wrote:
: "jmmcgowan" <jmmcgowan@email.msn.com> writes:

: > I would like to port a couple of VB apps I have written over to TOS. I have
: > the old basic that came with my ST a million years ago, but I wondered if
: > there was a newer version that might be more appropriate.

: GFA-Basic is a much better basic than ST-Basic, which is probably the
: one you mean. But it would still be very difficult to port VB programs
: to any other basic, I think.. It's a very big language..

Not to mention that VB apps call to a lot of compiled code that was written in C/C++ (DLL, VBX, OCX). In GFA one would have to find equivilants or else write their own code to do the same things. Some of it I suppose is in the resource editor.

There's more coding effort in a GFA program. The nice part though is that one gains more control over the program execution. In VB I feel I have less control even though I can develop the interface in a snap. I guess it's just one of those trade offs.

bfn...

Jeff Thomas

4646. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38f089e1$0$565@news.zetnet.co.uk>
Source record: 63300

On 6 Apr 2000 18:40:38 +, Martin "Nightowl" Byttebier wrote:
>on Wed 05-04-2000 21:32 Edward S. Baiz Jr. wrote:
>
>>>Very easy. DON'T USE HA_ESCC.PRG, it's buggy as hell. I'm really surprised
>>>you still using it. Just use the scc.prg as found in the HSMODA 7 packet.
>>>This works fine.
>
>>
>>Right to the point, huh Martin. <g> Well I will give scc.prg and see
>>what I get as far as cps while using Cab...
>
After what you said I have switched MFP.PRG for SCC.PRG. Certainly seems
faster but what is odd is that as MagiC boots up I now get 2 bombs appear,
the system ignores these and continues booting up and everything is
working fine..weird!

--
Trevor

6 MB ATARI STe / Veloce+2
ICQ: 65256544

4647. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-708D17.10001409042000@bigmomma.idirect.com>
Source record: 63301

In article <38EF5538.A7AA2440@chorus.net>, sak01@chorus.net wrote:

> I'm kind of new to the MAC scene, I bought a 1999 Beige G3, and took the
> plunge into MagiCmac 6.01.
>
> My G3 is running OS 8.6, and I here that MagiCMAC runs fine on OS 9.
>

it's also been confirmed that ASH is committed to developing it
further, according to Bengy - on the interview at his web site they
revealed they're working on a version that will run under the upcoming
Mac OSX .

4648. Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f0b86e17044e0@online.be>
Source record: 63302

on Sat 08-04-2000 20:39 John Kolak wrote:

>Hi,
>
>Martin Nightowl Byttebier wrote:
>>
>
>> 1) Cab 2.70e: Loading time: 1.43:25
>> 2) Cab 2.80: Loading time: 0.47:28
>> 3) Wensuite 3.30c: Loading time: 0.18:45
>>
>So how is Wensuite? Looked at demo, but doesn't allow online trials.
>Seen some bashing of it in this newsgroup. I see it's fast here. Main
>problems with CAB are lack of access to secure sites and Java-requiring
>sites.

Compared with Adamas 1.7 Wensuite 3.30c is not that bad. There is still lots of work to do but at least it doesn't crash on my Hades which I can't say of Adamas. I'm extremely lucky when I can keep Adamas alive for more then 5 minutes. Furthermore Adamas still can't render some colors good. Take for instance a pale blue "#d4ebf9". With Cab 2.80 and WS (and Netscape) it's pale blue alright but Adamas renders this color as a bluish green. The same happens with a pale yellow "#F8F7D9". In Adamas this color will appear as an awfull kaki
Both Wensuite and Adamas won't solve your problem with secure sites and java.

BTW: I almost forgot Adamas is rather slow too. For the same test page Adamas needs 1.22:80.

According to the docs of Adamas 1.63 pro javascript is supported but I *NEVER* could access a page which contains javascript.
AFAIK, the demo of Adamas 1.7 pro doesn't support javascript so I couldn't test it to see if the previous problems are solved.

Both Adamas and Wensuite comes with their own TCP/IP stack which is IMHO not a very wise decision. For both there are telnet, news, mail and ftp clients but they all can't compete with the STing/MiNTnet clients. Especialy Marathon (the Draconis mail client) is rather bad.

Please note that the above is just my experience. Some guys are very happy with Adamas.
Adamas 1.7 demo (English version) is available on
http://dc2.uni-bielefeld.de/atari/draconis/edownl.htm

With Wensuite there seems to be connection problems. I'm a lucky guy I guess because I din't had a problem but I do know some Dutch which aren't that lucky. Whatever they try they just can't make a connection to their ISP.

The inbuild mailer and newsreader seems to be reasonable good. Because WS needs it's own TCP/IP stack I didn't test it throughoutly.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4649. Re: Icon Editor

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f0b86e17044e2@online.be>
Source record: 63303

on Sun 09-04-2000 05:12 Ken Macdonald wrote:

>i suggest resource maSTer. it is excellant, and i registered it as
>shareware, though it id commercial now (ASH)

It seems excellent but it isn't. There are lots of bugs.

If you really want a good Icon editor buy (if it's still possible)
Interface. It's rock solide.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4650. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f0b86e17044e1@online.be>
Source record: 63304

on Sun 09-04-2000 13:47 Trevor Spencer wrote:

>On 6 Apr 2000 18:40:38 +, Martin "Nightowl" Byttebier wrote:
>>on Wed 05-04-2000 21:32 Edward S. Baiz Jr. wrote:
>>
>>>>>Very easy. DON'T USE HA_ESCC.PRG, it's buggy as hell. I'm really surprised
>>>>you still using it. Just use the scc.prg as found in the HSMODA 7 packet.
>>>>This works fine.
>>
>>>
>>>Right to the point, huh Martin. <g> Well I will give scc.prg and see
>>>what I get as far as cps while using Cab...
>>
>After what you said I have switched MFP.PRG for SCC.PRG. Certainly seems
>faster but what is odd is that as MagiC boots up I now get 2 bombs appear,
>the system ignores these and continues booting up and everything is
>working fine..weird!

Hey I'm surely not an expert but isn't that so that MFP and SCC aren't the
same. MFP is for the modem 1 (and serial 1 with MFP-TT) whereas SCC.PRG is
for the modem 2 and serial 2 port.
A TT for instance has 4 serial ports so I've you want to use then all you
need to install MFP (modem 1), MFP-TT (serial 1) and SCC.PRG (Modem 2 and
serial 2)

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4651. Re: SM124 problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38f0b80d$0$565@news.zetnet.co.uk>
Source record: 63305

On 7 Apr 00 11:33:26 GMT, Arthur Marshall wrote:
>I run a 4 meg STFM with the hires SM124 monitor. The pictures still ok but is
>now leaning at an angle down from left to right. Is there a pot somewhere to
>straighten it up again before

The deflection yoke needs re-aligning. Don't even think of
attempting this if you don't know what you're doing, you may
not live to report your result.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

4652. power tower

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8cqfmt$1qp2$1@quince.news.easynet.net>
Source record: 63306

From: Steve Stupple <steve@atari.org>
Subject: Re: ST Tower Power instructions
Date: 09 April 2000 18:46

Hi

Do you mean the 'Lighthouse' Tower case....

If so I have one, but my manual is in German but I can try and help where I
can.

Steve <><
steve@atari.org

I will get some sig files done.... one day...

Ian <ian_m_phillips@yahoo.com> wrote in message
news:38efc83c@news.screaming.net...
> Hi folks,
>
> Does anyone have a set of english installation instructions for a Tower
> Power case?
> I've just dug mine out of the attic in bits and I need to know what goes
> where for:
> 1) the tripledrive adaptor.
> 2) The new reset switch.
> 3) The external keyboard.
>
> The only instructions I have are a bad photocopy of the German
instructions,
>
>
>

4653. ZIP problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <8cqgkp$6ni$1@freenet9.carleton.ca>
Source record: 63307

I have been using a ZIP 250 at the end of a SCSI chain of two SyQuest EasyFlyer 230s quite happily for many months. However, I had to leave the ZIP unterminated, in spite of the Iomega manual, or the drive didn't show up at bootup time.

My setup up is 1040STe>ICDLINK>terminator>SyQuest230>SyQuest230> ZIP250 (unterminated.

Quite recently the ZIP has developed a strange and annoying characteristic: it keeps ejecting the disk, no matter when I try to insert it. The drive shows up under ICDBOOT.PRG but no partitions, of course. I've tried inserting the disk at several times during the bootup process and after, without success. I tried switching in the ZIP's own termination, or adding an external terminator, and all that happened is that the ZIP didn't even show up on bootup.

Under the circumstances, the ZIP drive is pretty useless. I wouldn't be able to use later versions of HDDRIVER (which I don't have) to modify the drive's parameters (like changing the 'sleep' period), if there are no partitions available--or could I? I do have ver. 6.1 of HDDRIVER, but I haven't tried it out to see if it would work.

Anyone, perhaps Uwe Seimat, have any suggestions?

--
Walter A. Cole
ai063@freenet.carleton.ca

4654. Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <955312054-444395AEicMi@xs4all.nl>
Source record: 63308

Hello,
Since today a demo version of Draconis 1.7 is available (Browser-emailer-telnet-ftp). It connects you about 10 minutes. I have just tried it, it works fine, much better than version 1.63 which used to crash every 2 sites. Version 1.7 doesn't crash anymore. It's also much faster.
Easy setup in English and German
Download at :
http://dc2.uni-bielefeld.de/atari/draconis/downl.htm

cheers
Dan
Milan 040 - Magic Milan

4655. Re: Atari Today

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <38f0d9ea@news.jakinternet.co.uk>
Source record: 63309

On Log file closed: Sun Apr 9 20:21:34 2000

various reasons Atari Today wont make it
>to the SAMS2000 exibition this year :-(.
>We still hope to complete issue 1 soon however
>and will post details when its available.

I guess it's around 6 months now since you first floated the idea of the magazine, and you appear to have blown hot and cold over it ever since ;-)

You've promised to be at the last two Stafford shows, but both times you've cancelled with days to go.

I'm sure you have very good reasons as why this is, but sadly, your on/off approach to doing the magazine has so far scuppered one very definite plan to do a new printed Atari magazine and judging from the comments made to me you have caused a lot of confusion to potential readers as well.

Bob, I think you would be better off if you came out with some definite publication dates and stuck to them. If this is impossible (if you have valid reasons then we'll all be understanding), then perhaps you could say so and at least let anyone else thinking of doing a printed magazine the chance to do something.

With ST Computer in Germany offering free licences to reprint their content I guess that there are one or two people thinking about doing a English-language version of this magazine?

Please take the above comments in the spirit that they are intended and I wish you all the best in your efforts.

Mike Kerslake

*** Atari & Radio memories, memorabilia, exclusive photos and more! ***
publish@welshnet.co.uk - mike@railwayman.idps.co.uk - publish@supanet.com
kerslake@europe.com - publish@redhotant.com - publish@theantcolony.com
WWW: www.publish.welshnet.co.uk/ - www.railwayman.free-online.co.uk/

4656. The Contact Files

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: mike@railwayman.idps.co.uk
Message-ID: <38f0f154@news.jakinternet.co.uk>
Source record: 63310

THE CONTACT FILES

Just a quick note to say that the online version of The Contact Files
(which first appeared in AC#16) is now available at my new web site:

http://www.publish.welshnet.co.uk

The various pages are a quick guide to various Atari-related companies and
organisations worldwide, along with some useful links to other Atari
websites.

Please feel free to send changes and corrections to me, along with any
suggestions that you might have.

Please note that I have closed my CIX account, so the web site there will
soon be unavailable.

Best wishes

Mike Kerslake

*** Atari & Radio memories, memorabilia, exclusive photos and more! ***
publish@welshnet.co.uk - mike@railwayman.idps.co.uk - publish@supanet.com
kerslake@europe.com - publish@redhotant.com - publish@theantcolony.com
WWW: www.publish.welshnet.co.uk/ - www.railwayman.free-online.co.uk/

4657. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FsrpwK.4u@gem.win.co.nz>
Source record: 63311

Christer =?iso-8859-1?Q?B=E4ckroos?= (christer.backroos@hairstore.fi) wrote:
: We are starting a project called "st2max" which is in english,
: modifying poor old 520STFm to somekinda "superst" what would
: include 16MB mem, tower-case, second serial, ide-hd, pc-kbd,
: megabus->et4000) at least.

I have made a AT keyboard interface for the Atari called Qwertyx. You can read something about it on my WWW page at http://gem.win.co.nz/mario/ or email me if you want to know something about it. I also have made an IDE interface board. Another person (Pera Putnik) has made available schematics for an IDE interface which he has kindly published on the WWW, although I do not have the URL on hand.

I suspect the best way to add a second (and third) serial port would be to add an SCC chip of the sort used in the TT and Falcon since this is already supported.

16 megabytes of memory will be difficult on a 68000 since 2 megabytes is used for ROM and IO and the ET4000 card will need some memory. However adding maybe 12 to 14 megabytes would be easy. Of course if you go up to an 030 there will be no problem with 16 megabytes.

I started to design an 030 board for an ST but I have not been able to finish it yet.

I am currently working on a VMEbus graphics card, which could be adapted to the ST, and a SCSI/ACSI - ethernet adapter.

--
+--+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

4658. Re: Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Dw7I4.13077$EG2.11111@newsfeed.slurp.net>
Source record: 63312

On 9 Apr 2000 02:34:22 +, Dennis Vermeire wrote:
>Has anyone here had experience with the new Epson 1200 scanner? I was
>wondering if drivers like GT Look or Epson SCSI driver still function
>with it?
>
>Someone offered me one dirt cheap, and I'm tempted....:-)

I would be too. <g> I would get ahold of Nima from Homa Systems and see
if any of his drivers will work with it.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4659. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Fw7I4.13078$EG2.11111@newsfeed.slurp.net>
Source record: 63313

On 9 Apr 2000 21:26:20 +, Dan wrote:
>Hello,
>Since today a demo version of Draconis 1.7 is available (Browser-emailer-
>telnet-ftp). It connects you about 10 minutes. I have just tried it, it works fine,
>much better than version 1.63 which used to crash every 2 sites. Version 1.7
>doesn't crash anymore. It's also much faster.
>Easy setup in English and German
>Download at :
>http://dc2.uni-bielefeld.de/atari/draconis/downl.htm

That is great, but I would love to try out the Javascript module that
the professional version comes with. The demo does not have it. But if
someone can confirm that it works I would buy it just to get on those
sites that Cab cannot. There is a local Home Banking Site that I would
love to get on.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4660. MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Gordy & Lynn <telsa.lynn@telsa1.freeserve.co.uk>
Message-ID: <8cr102$vt1$1@newsg3.svr.pol.co.uk>
Source record: 63314

Has anyone managed to get connect to the net with MagiC PC and STing?
If so how did you do it??

any advice??

thanks

Gordy

--
telsa.lynn@telsa1.freeserve.co.uk
telsa1@ic24.net
www.telsa1.freeserve.co.uk
ICQ# 37182286

4661. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8cr6kt$g97$1@zingo.tninet.se>
Source record: 63315

"Dennis Vermeire" <dennis.vermeire@wanadoo.be> wrote in message
news:943917042-132914AEicMi@wanadoo.be...

: It's very unlikely that the Centurbo will work in an ST.

Why?

: A better solution would be the PAK/68 kit.
: This comes with a 68030/50Mhz processor,
: Fast RAM expansion and modified TOS 3.06.

Didn't know this one was still on offer.

: Various firms offer a Serial ==> USB adaptor, so isn't it
: just a question of writing an appropriate driver?

Maybe, but this solution would be quite disappointing speedwise.
If you, on the other hand, see any SCSI ==> USB adaptor then
that might be more interesting. Best of all, costwise, is a
solution without any translations to or from other buses or
ports.

MG

4662. Re: Browsers (was CAB 2.7 vs. 2.8)

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38F1287B.1D01BDD7@jps.net>
Source record: 63316

Martin Nightowl Byttebier wrote:

> Compared with Adamas 1.7 Wensuite 3.30c is not that bad. There is still
> lots of work to do but at least it doesn't crash on my Hades which I can't
> say of Adamas. I'm extremely lucky when I can keep Adamas alive for more
> then 5 minutes.

Hmmm...curious. I first got interested in Adamas while doing my FX
accelerator article in AC14. I couldn't keep CAB alive that long, but
Drac/Adamas was rock solid when running the FX at 40MHz CPU. Had the
problem of the demo 10 minute time out though. Have never gotten
Heitmann or MUCS to respond to my inquiries to buy a copy though.

> Furthermore Adamas still can't render some colors good.
> Take for instance a pale blue "#d4ebf9". With Cab 2.80 and WS (and
> Netscape) it's pale blue alright but Adamas renders this color as a bluish
> green. The same happens with a pale yellow "#F8F7D9". In Adamas this color
> will appear as an awfull kaki
> Both Wensuite and Adamas won't solve your problem with secure sites and
> java.
>
I've heard alot about incorrect colors. I can see this just in the demo
packs by loading each others sample pages. Not a real big issue to me,
except when a background color is rendered so dark that the overlying
text is unreadable.

> BTW: I almost forgot Adamas is rather slow too. For the same test page
> Adamas needs 1.22:80.

Hard to see how one browser can do it in a few seconds and others
require minutes....
>
> According to the docs of Adamas 1.63 pro javascript is supported but I
> *NEVER* could access a page which contains javascript.
> AFAIK, the demo of Adamas 1.7 pro doesn't support javascript so I couldn't
> test it to see if the previous problems are solved.

Oops! I missed that detail. I was about to see if the Adamas demo would
get me into my Netscape web mail, which CAB won't for that reason.
>
> Both Adamas and Wensuite comes with their own TCP/IP stack which is IMHO
> not a very wise decision. For both there are telnet, news, mail and ftp
> clients but they all can't compete with the STing/MiNTnet clients.
> Especialy Marathon (the Draconis mail client) is rather bad.

A shame to see further fragmenting of the Atari world. Ifusion works
well for using STinG clients with Drac/IConnect, but I would like to see
it go the other way around too.
>
> With Wensuite there seems to be connection problems. I'm a lucky guy I
> guess because I din't had a problem but I do know some Dutch which aren't
> that lucky. Whatever they try they just can't make a connection to their
> ISP.

I connected easily with v. 2.x, but not with 3.x.
>
Later,

John

4663. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38F12DED.484AD93@jps.net>
Source record: 63317

"Edward S. Baiz Jr." wrote:
>
> That is great, but I would love to try out the Javascript module that
> the professional version comes with. The demo does not have it. But if
> someone can confirm that it works I would buy it just to get on those
> sites that Cab cannot. There is a local Home Banking Site that I would
> love to get on.
>
> Edward S. Baiz Jr.
> (Gamer)
Me Too!

John

4664. Re: ST Tower Power instructions

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <955334042.13086.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 63318

Hi

Do you mean the 'Lighthouse' Tower case....

If so I have one, but my manual is in German but I can try and help where I can.

Steve <><
steve@atari.org

I will get some sig files done.... one day...

Ian <ian_m_phillips@yahoo.com> wrote in message news:38efc83c@news.screaming.net...
> Hi folks,
>
> Does anyone have a set of english installation instructions for a Tower
> Power case?
> I've just dug mine out of the attic in bits and I need to know what goes
> where for:
> 1) the tripledrive adaptor.
> 2) The new reset switch.
> 3) The external keyboard.
>
> The only instructions I have are a bad photocopy of the German instructions,
>
>
>

4665. Re: SM124 problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8cs0g2clg1@news5.svr.pol.co.uk>
Source record: 63319

Arthur Marshall <arthurm@zetnet.co.uk> wrote in message
news:955107206_OASIS_@zetnet.co.uk...
> I run a 4 meg STFM with the hires SM124 monitor. The pictures still ok but
is
> now leaning at an angle down from left to right. Is there a pot somewhere
to
> straighten it up again before
> I get a permanent crick in the neck?

If the display is otherwise not distorted you should look around for any magnetised apparatus (speakers etc.) which you have recently placed near the monitor :-)

It could also be due to the small permanent magnets mounted on the tube neck which have come adrift.

This is a funny fault as the electronics deals with more complex distortions than a simple rotation!!

Roger

4666. Re: Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955387208-290621AEicMi@sweet3.freeserve.co.uk>
Source record: 63320

Hi Derryck

>Someone offered me one dirt cheap, and I'm tempted....:-)

Wouldnt he allow a trial.
BTW, if he does for christs sake dont oil the PCB!!

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4667. Re: Icon Editor

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955387210-291241AEicMi@sweet3.freeserve.co.uk>
Source record: 63321

HI Edward

>Are there any good icon editors out there that will work with and create
>mini icons. I want to creat a RSC file that has various mini icons that I
>can use with MultiStrip and Stic.

I use Resource Master for all my Icon and Resource editing, although i
still find i have to resort to using Interface for some tasks.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4668. Re: gemulator

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955387214-291841AEicMi@sweet3.freeserve.co.uk>
Source record: 63322

Hi Gene

>Im new on a PC

Its not too late for you, smash the crap out of it /now/ though before it
does get too late.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4669. Re: help with converting TW files to files readable on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Robert D Stead <r.d.stead@cwcom.net>
Message-ID: <DTtaBCAVM874EwAY@cwcom.net>
Source record: 63388

In article <+T5VBDAHxc74Ewno@cwcom.net>, Robert D Stead
<r.d.stead@cwcom.net> writes
>Dear all,
>
>I Have some old files on floppy that I created sometime ago with
>ThatsWrite 3, I no longer have my Atari. I would like to be able to
>access them on my PC.
>
>Would anyone know if there is a program that I can run on my PC that
>will convert these *.tw files to a format that a PC program can read, like
>Lotus word Pro say. or if there is a PC program that can read *.tw files.
>
>Any help much appreaciated.

I have used pacifst and twp and have converted my *.tw files quite easily
to *.wp format and my Lotus word pro can read them fine.

Thanks for the help
--
Robert D Stead

4670. ST Tower Power instructions

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Ian <ian_m_phillips@yahoo.com>
Message-ID: <38efc83c@news.screaming.net>
Source record: 63389

Hi folks,

Does anyone have a set of english installation instructions for a Tower Power case?
I've just dug mine out of the attic in bits and I need to know what goes where for:
1) the tripledrive adaptor.
2) The new reset switch.
3) The external keyboard.

The only instructions I have are a bad photocopy of the German instructions,

4671. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <807le87z99.fsf@junk.nocrew.org>
Source record: 63390

"jmmcgowan" <jmmcgowan@email.msn.com> writes:

> I would like to port a couple of VB apps I have written over to TOS. I have
> the old basic that came with my ST a million years ago, but I wondered if
> there was a newer version that might be more appropriate.

GFA-Basic is a much better basic than ST-Basic, which is probably the
one you mean. But it would still be very difficult to port VB programs
to any other basic, I think.. It's a very big language..

4672. Re: Icon Editor

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <9jUH4.278941$B6.1830333@quark.idirect.com>
Source record: 63391

On 8 Apr 2000 20:44:56 G, Edward S. Baiz Jr. wrote:
:Are there any good icon editors out there that will work with and
:create mini icons. I want to creat a RSC file that has various mini
:icons that I can use with MultiStrip and Stic.
:
:
:Edward S. Baiz Jr.
: (Gamer) :---
:HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz : Drive, MicroTek
E3 Scanner, Mach 64 w/4meg Ram, Epson
: Photo 700 printer, 56k US Robotics Modem
:PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
: Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
: Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
:
i suggest resource maSTer. it is excellant, and i registered it as
shareware, though it id commercial now (ASH)
hi ed
ken

4673. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <omUH4.278946$B6.1830333@quark.idirect.com>
Source record: 63392

On 8 Apr 2000 15:32:12 -, "jmmcgowan" wrote:
:Howdy!
:I would like to port a couple of VB apps I have written over to TOS.
I have
:the old basic that came with my ST a million years ago, but I wondered
if
:there was a newer version that might be more appropriate.
:TIA
:McGowan
:
:
see Mathew Bacon. he has HiSOft and ENCHANT.
i forget the URL off hand, but try
looking through www.atari.org
ken

4674. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <vmUH4.278947$B6.1830333@quark.idirect.com>
Source record: 63393

On 8 Apr 2000 15:32:12 -, "jmmcgowan" wrote:
:Howdy!
:I would like to port a couple of VB apps I have written over to TOS.
I have
:the old basic that came with my ST a million years ago, but I wondered
if
:there was a newer version that might be more appropriate.
:TIA
:McGowan
:
:
see Mathew Bacon. he has HiSOft and ENCHANT.
i forget the URL off hand, but try
looking through www.atari.org
ken

4675. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917026-129858AEicMi@wanadoo.be>
Source record: 63394

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Thu, 06 Apr 2000 12:47:33 -0700

Hi Galen,

>I'm hoping my ICD Pro drivers are up to the task of partitioning into 2
>650Mb partitions and one whatever size is left over (yep, I want to master

>CDs!).
650Mb is not enough, you should at least have a 800Mb minimum partion on
that drive, if you can afford the space then 1Gig is even better. The other
partition if used for an image doesn't have to be that big, somewhere at
the 700Mb region will do just nicely...
Once that you start copying files to that partition, the entries in the
directory take a lot of overhead... 1 entry = 32Kb....

Cheers from Belgium
Dennis
--


```
____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4676. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943917028-130354AEicMi@wanadoo.be>
Source record: 63395

From: jmv@odsy.net (Joe M. Villarreal)
Date: Thu, 06 Apr 2000 00:54:30 GMT

Hi Joe,

>Do you know if they accept cash in USD's?
No, but if you send your letter with registered mail they will accept
German DM bank notes...
But before you send of your money get in touch with Oliver Buchman from
ASH and ask him if this procedure is allright. He understand English but
his reply will be in "broken English"
mailto:oliver@ash.sww.net

We're on Internet and communicate with people all over the world, yet we
can't get a simple update from a dealer based in a foreign country without
major problems...
In this newsgroup there are people living in Germany, Belgium and Holland.
These can get hold of the German software quite easily for you. Most of us
have personal contacts via email. Why don't you ask one of them to get the
update and mail it to you?

We're Atarians, we're the inventive kind....:-)

Cheers from Belgium
Dennis
--

____ ____
/ __ \ / __ \
/ / / / / / / /
/ /_/ / / /_/ /
/_____/ /_____/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
http://www.cix.co.uk/~derryck/index.htm

4677. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004101805140.126-100000@TT030>
Source record: 63196

On Sat, 8 Apr 2000, jmmcgowan wrote:

> Howdy!
>
>
> I would like to port a couple of VB apps I have written over to TOS. I have
> the old basic that came with my ST a million years ago, but I wondered if
> there was a newer version that might be more appropriate.

I don't think anyone uses the original basic anymore. GFA-Basic or
HiSoft Basic would probably be better. Follow my URL for GFA-Basic
info...

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4678. Caged Artist Editors Available

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8ctl57pu1@nnrp1.deja.com>
Source record: 63197

Hello All:

I am happy to announce that after contacting him, Bob Melvin (now at MOTU) has allowed Free trading of his excellent CAGED ARTIST series of synth editors. Quite a few of them are now available at my site with screen shots and a tutorial.(see sig) here is the lst of available editors:

4-Op Deluxe:Editors for Yamaha Tx81z,Fb01,and other 4 op Synths
CZ-Rider: Editor for Casio CZ series
K1-Edit: Editor for the Kawai K1
K5-Edit: Editor for the kawai K5
MT32: Editor for the Roland MT-32
PCM70: Editor for the PCM70 effects unit.

Thanks go to members of the Atari-Midi mailiong list for providing downloadable copies.

However..if anybody here has any "unprotected" copies of any CAGED ARTIST series that is not on the above list, please send them to me so I can add them to the download area so everyone can enjoy them. In Particular, I am looking for the DX-7 editor.

Anyway...looks like we got another one!! (or two..or three)
Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4679. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8cth0t01j1u@enews4.newsguy.com>
Source record: 63198

On 24 Mar 2000 22:55:00 , David James wrote:

>I'm sure I had some thing similiat happen once and I think in my case 1 of
>the notes in MGNOTICE had been corrupted and this caused the problem. You
>could try renaming the notes in GEMSYS\GEMDESK\NOTICE from *.NOT to *.NOX.
>If magic then loads ok try renaming each note back to .NOT until you find
>1 it fails on.

Thanks for the suggestion. However, even with all of the .NOT files deleted, it still brings up the file selector at the boot completion (when MGNOTICE is enabled in the START folder).

And I've recopied MGNOTICE and all of it's associated files from a couple different backups, and re-ordered the programs in the START folder, but nothing worked.

So, I guess I won't be using MGNOTICE any more...

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

4680. Help with Magic installation

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: "m. smith" <pamsfolks@sympatico.ca>
Message-ID: <38F288BD.BF2CD1A8@sympatico.ca>
Source record: 63199

I have Magic 5 and I have a Mega st2 with a megafile 30. The instructions are primarily German, can anyone help me install it? I know to run the auto program, but I assume I have to adjust the inf file. It just runs and goes back to the desktop. Thanks. Mark.

4681. LF: Jo Even Skarstein!

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: sasa.andrijasevic@zg.tel.hr
Message-ID: <8cto1reaa1@as102.tel.hr>
Source record: 63200

Jo Even Skarstein please contact me to my E-mail address:
sandrija@pravo.hr

Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2

4682. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ctscg$3et$1@zingo.tninet.se>
Source record: 63201

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in
message news:jV9I4.21164$hh2.326742@news.flash.net...

: >: It's very unlikely that the Centurbo will work in an ST.
: >
: >Why?
:
: Because it's designed to work on a Falcon and requires the
Falcon's
: "processor direct slot" which the ST of course does not have.

Well... I suppose that this is not the way harware buffs look at it. The presence or absence of a dedicated *connector* is secondary in these cases. What's interesting is the signals and their timing. Off hand I'd imagine that the types of signals on the CT2 board are pretty compatible to what's available in an ST. After all, we're talking MC68xxx relatives here.

What most likely is not compatible are the signal timings. Some kind of GLUE logic would be called for here I guess.

Many years ago I used to read car magazines. There were sometimes articles on people who put in a hairy turboloaded boxer-6 engine from Porsche into a VW Beetle. It is possible to do this, both engines are boxers, both are in the rear, aircooled and they're actually "family" being designed by the same engineer, Ferdinand Porsche.

So what does the Beetle driver discover first when he tries out his new trimmed VW? That he needs much more effective brakes with the new engine. And better tyres, and better suspension and reinforcements in the bottom plate, and maybe a reinforced coach too, and a new fuel pump and tank perhaps... And so it goes on without end. It finally turns out that he could have bought himself a real Porsche for all the money and work he spent on the various conversions.

We have the same situation with boosting up the performance of an old ST. First a new processor, then another TOS, and so on. The experience with the CT2 on the Falcon shows that not even a Falcon is worth the trouble of hardware upgrading. The CT2 is excellent, but the rest of the Falcon is like a millstone around it's neck. The cost of a CT2 was about the half of a new Milan. But a Milan is totally more than twice the better machine.

Sooner or later all boils down to how much bang you get for your buck. The ST series had in their days several advantages speaking for them. Midi connectors and software like Cubase, Calamus DTP, cheap to buy, the great mono monitor and a brotherly community.

Today's Atari clones don't have any edge at all compared to the mainstream PC and Mac machines. They're also handicapped by the absence of a capable web browser. Software is scarce and costly.

A modern day Milan or Phenix or whatever clone, would need to ***at least*** fullfill the following requirements:

Must not cost more than a (perceived) similar system from the Intel world.

Must have support for mainstream peripherals, PCI cards, AGP graphic cards, printer drivers, USB drivers etc. In short, all that you can put into a PC you should be able to put into your Atari clone.

Be equipped with a mainstream operating system like Linux or BSD (Berkely Software Distribution, a free Unix), which includes the major free sofware releases that today come with such OS:es, namely KDE, Gnome, Netscape, Star Office, Adobe's Acrobat Reader and many others.

And when it has fullfilled all of the above it still has to have some kind of "killer application" or edge, compared to the PC world. Something that would make it worth while choosing this "odd" platform. What that killer application could be is beyond me. An educated guess would be "the ability to understand human speech". No other system has come very far in this area. Or some CAD system that would allow the user to swiftly compose his own porn...

MG

4683. Re: Logic Audio/Mac and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: claytone@aa.net
Message-ID: <38f28ea0_1@huge.aa.net>
Source record: 63202

Hi Raymond,

I'm using Logic Audio Falcon 2.01. I think there's a little
improvement between 2.0 and 2.01, altho I can't remember what
now. 2.01 is available off the web - FREE, but you do need the
LOG-3 dongle and other files you already have for 2.0. Go to:

ftp://dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI/

For some reason they put it in 2 formats - one compressed, the
other not. LAF0601 is the one to get.

If you think your questions might of interest to this newsgroup,
you can reply here, otherwise just reply directly to my email.

Clayton Murray
Seattle, WA USA
claytone@aa.net

On 10 Apr 2000 03:50:29 , guitarra@afn.org wrote:
>
>
>Hi, anyone using Logic Audio on Mac or Falcon please send me e.
>mail .
>
>Thanks, Raymond PS I use Notator SL and Logic Audio Falcon 2.0

4684. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955434706-117700AEicMi@cwcom.net>
Source record: 63203

From: "Martin Graiter" <graiter@starmail.com>
Date: Sun, 9 Apr 2000 16:31:54 +0200

>: A better solution would be the PAK/68 kit.
>: This comes with a 68030/50Mhz processor,
>: Fast RAM expansion and modified TOS 3.06.
>
>Didn't know this one was still on offer.

WRS Software-Design http://ralf.zimmermann.com/wrs/index.html

--
Rgds, Derryck

```
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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4685. Re: Icon Editor

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955434710-118400AEicMi@cwcom.net>
Source record: 63204

From: tos4ever@online.be (Martin "Nightowl" Byttebier)
Date: Sun, 09 Apr 2000 17:49:54 +0200 (MET DST)

>If you really want a good Icon editor buy (if it's still possible)
>Interface. It's rock solide.

RSM and Interface have their good and bad points - RSM lacks Interface's "Find" ability (but that can be got round by searching in the file produced by the companion Resource Text Replacer), but RSM's multi-layer RSC file is becoming the standard. Keeps all language variants in one RSC file.

But that's off the subject in question.

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4686. Re: ZIP problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955434712-118860AEicMi@cwcom.net>
Source record: 63205

From: ai063@FreeNet.Carleton.CA (Walter A. Cole)
Date: 9 Apr 2000 18:03:05 GMT

>Quite recently the ZIP has developed a strange and annoying
>characteristic: it keeps ejecting the disk, no matter when I try to
>insert it. The drive shows up under ICDBOOT.PRG but no partitions, of

Have you tried other disks? I wouldn't mind betting that the drive is rejecting
the disk because of some fault, imagined or not.

>ourse. I've tried inserting the disk at several times during the
>bootup process and after, without success. I tried switching in the

Does the disk still eject if you load it into the drive with the computer
switched off? If so, then you know what the problem is.

--
Rgds, Derryck

```
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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4687. Lost hardrive ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1e8um6l.1vxl28r1loi5l2N%prunus@post3.tele.dk>
Source record: 63323

Hi NG.
Anyone got a god idea.
I seems to have lost my harddisk on the Falcon, that is, I can get
access to the drive if I run hddriver after a boot, but it will not boot
from the hd anymore.
It doesï¿½nt matter if I put in another hardrive that use to work, the
Falcon will not boot anyway.

What can be wrong?

Itï¿½s a IBM 4 Gb travelstar, and it use to work without any problems,
well most of the time, if I donï¿½t do anything stupid.

Cheers

Joergen

4688. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38f12f98.0@news2.cluster1.telinco.net>
Source record: 63324

"Gordy & Lynn" <telsa.lynn@telsa1.freeserve.co.uk> wrote in message
news:8cr102$vt1$1@newsg3.svr.pol.co.uk...
> Has anyone managed to get connect to the net with MagiC PC and STing?
> If so how did you do it??
>
> any advice??
>
> thanks
>
> Gordy
>
> --
> telsa.lynn@telsa1.freeserve.co.uk
> telsa1@ic24.net
> www.telsa1.freeserve.co.uk
> ICQ# 37182286
>
I tried for weeks with no luck but managed it with Tosbox
Kevin

4689. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <8cr8jd$1l6$1@news5.svr.pol.co.uk>
Source record: 63325

Hi,

Having used nothing but CAB just wonderin does dracnois 1.7 support
SSL?

thx
paul mac

4690. Re: turbo schematics / hw-mods ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <jV9I4.21164$hh2.326742@news.flash.net>
Source record: 63326

On 9 Apr 2000 16:31:54 +, "Martin Graiter" wrote:
>: It's very unlikely that the Centurbo will work in an ST.
>
>Why?

Because it's designed to work on a Falcon and requires the Falcon's
"processor direct slot" which the ST of course does not have.

>: A better solution would be the PAK/68 kit.
>: This comes with a 68030/50Mhz processor,
>: Fast RAM expansion and modified TOS 3.06.
>
>Didn't know this one was still on offer.

I don't think it is (at least I haven't seen them anywhere lately),
but you could possibly get one used.

Mike Freeman
nameerf@flash.net

4691. Announcing the MIDI-3

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Fss1HM.Gt@gem.win.co.nz>
Source record: 63327

ANNOUNCING THE RELEASE OF MIDI-3

MIDI-3 is a 3 MIDI output expander which attaches to the serial (modem) port of an Atari ST computer. When used in conjunction with MIDI sequencer programs such as Notator and Cubase, MIDI-3 provides 3 extra independently addressable MIDI outputs in addition to the Atari ST's standard MIDI output.

MIDI-3 is fully compatible with the original C-LAB EXPORT expander (no longer available), and works with any software that supports EXPORT.

SUMMARY OF FEATURES

* Provides 3 extra MIDI outputs on Atari ST or compable computers.
* Attaches to the serial (or modem) port.
* Fully compatible with EXPORT.
* "Plug and play" installation.
* No external power supplies or other connections are required.
* Available in cased (external) and uncased (internal) configurations.
* Very compact dimensions.

PRICING AND AVAILABILITY

MIDI-3 is available immediately in cased and uncased configurations. The cased configuration is suitable for external connection to a computer, while the uncased configuration would be useful for mounting inside a recased Atari ST.

Pricing for the MIDI-3 in New Zealand Dollars is as follows:

MIDI-3 cased: 110 NZD (40 GBP, 60 USD)
MIDI-3 uncased: 100 NZD (35 GBP, 50 USD)

Figures in Great Britan Pounds and United States Dollars are approximate and for reference only.

Quantity discounts are available in quantities starting at 5 units.

CONTACT INFORMATION

For more information, contact:

Mario Becroft
PO Box 332
Kumeu
Auckland 1250
NEW ZEALAND

Telephone: +64 9 412 9700
Email: mb@gem.win.co.nz .

For further information on MIDI-3, photographs and details on worldwide
resellers please consult the following WWW page:

http://gem.win.co.nz/mario/hardware/midi3.html

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

4692. STe for auction

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Dan Danilowicz <danilowicz@yahoo.com>
Message-ID: <Bzbl4.21216$hh2.333153@news.flash.net>
Source record: 63328

For Auction at eBay:

Complete 4-meg system with color monitor, Toadfile 330 meg HD and Canon BJ
200 inkjet printer.
US bidders only, sorry.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=305152681

4693. Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sf2hlo7ocqv52@corp.supernews.com>
Source record: 63329

On 8 Apr 2000 16:33:50 +, Martin "Nightowl" Byttebier wrote:
>
>1) Cab 2.70e: Loading time: 1.43:25
>2) Cab 2.80: Loading time: 0.47:28
>3) Wensuite 3.30c: Loading time: 0.18:45
>
>NOTE: I'm doing this on a Hades 060 running freeMiNT/N_AES
> I'm been told from a Belgiam Magic Goeroe that with Magic there
> isn't a speed different between the two. At first we both couldn't
> believe this but since he has N_AES installed on his TT030 aswell he
> only could affirm that. Strange but true.
>

Ah, but I'm using a Mega ST4 with TOS 2.06. (8MHz 68000 processor, 19.2k
bps serial port limit) Would _I_ see any noticeable difference?

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

4694. Logic Audio/Mac and Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: guitarra@afn.org
Message-ID: <8crj25$2oi6$1@spnode25.nerdc.ufl.edu>
Source record: 63330

Hi , anyone using Logic Audio on Mac or Falcon please send me e.
mail .

Thanks, Raymond

PS I use Notator SL and Logic Audio Falcon 2.0

4695. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <955350336.4594.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 63331

Hi Gordy,

"Gordy & Lynn" <telsa.lynn@telsa1.freeserve.co.uk> wrote in message
news:8cr102$vt1$1@newsg3.svr.pol.co.uk...
> Has anyone managed to get connect to the net with MagiC PC and STing?

Yup! I'm using MPC 1.2 (latest English version).

> If so how did you do it??

I just copied the stuff from my STE over (being a lazy so-and-so I
created drive mappings emulating my setup on the STE - saved
reconfiguring lots of things, not just STinG).

I had trouble to start with, though. I spent ages fiddling with
settings, only to eventually discover that CACHE.DNS was the problem: I
deleted it so STinG recreated it and suddenly everything worked.

> any advice??

Make sure your auto folder is running everything in the right order -
easy to do with MPC as you have to use autoexec.bat anyway. I'm using
HSMODEM as preinstalled by MPC, just make sure STING.PRG runs after it.

FWIW, my autoexec looks like this:

```
; AUTOEXEC.BAT for MagiC PC
; this batch controls the auto folder boot sequence
; only programs listed here will be executed
; please add Your own auto folder programs here
JAR30.PRG ; adds extra cookie jar slots as I ran out
NVDI.PRG ; NVDI (nooohh...)
ncaldrv.prg ; NVDI screen tweak for Calamus
MAGCUFSL.PRG ; makes MagiC font selector available to other programs
DRVIN.PRG ; HSMODEM loader
MFP.PRG ; HSM driver for serial port
STING.PRG ; STinG
SOCKETS.PRG ; Iconnect - never got very far with this (ought to disable
it again)
MAGICSCR.PRG ;should be the last program in the auto folder
```

ISTR that when I originally set it up I also had to set the serial port
speed using the STinG port setter CPX to the same as that set for MPC
(115k in my case). Just to state the obvious, you also need to tell MPC
to use the PC serial port your modem is on.

BTW I'm using STinG 1.15 - I believe that you have to install HSM 7 to
use the latest STinG and I'm not sure what the settings are for MPC as

HSM 6 is preinstalled. As I don't use it that much for net stuff I
haven't upgraded either.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4696. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: cdoc@zetnet.co.uk
Message-ID: <38f186dc$0$563@news.zetnet.co.uk>
Source record: 63332

On 9 Apr 2000 13:47:13 G, Trevor Spencer wrote:

>After what you said I have switched MFP.PRG for SCC.PRG. Certainly seems
>faster but what is odd is that as MagiC boots up I now get 2 bombs appear,
>the system ignores these and continues booting up and everything is
>working fine..weird!

Thank you for that information. I have always got that effect, the two
bombs when booting MagiC on my Falcon, I still do but at least I now
know which program causes it. As you say it all works OK so why the
bombs ??. Someone will know..........

Regards Colin Doc

4697. Re: Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Mindfield <diespamdie!!!mindfield@home.com>
Message-ID: <u723fssi1bfj4mj78msj2g6feipcbt9tbc@4ax.com>
Source record: 63333

On Sat, 08 Apr 2000 13:29:44 GMT, Steve Sweet
<steve@sweet3.freeserve.co.uk> drooled an embarassing wet spot in his
lap as he typed:

>AFAIK there are not many differences apart from a PNG display facilitly
>what ever that is, some type of new graphic format i believe.

PNG = Portable Network Graphics. Basically a pic format with much
better compression rates than JPEG.

4698. Marijuana Mail 0.1.19 [en]

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Grzegorz Pawlik <at4ri@kki.net.pl>
Message-ID: <38F1929D.BD7D9FAA@kki.net.pl>
Source record: 63334

Hi!

MJM has now a simple Address book.
http://www.kki.net.pl/~at4ri/MJME.HTM

--
Pozdrawiam,
Grzegorz Pawlik (mailto:at4ri@kki.net.pl)

4699. Re: ZIP problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: us@ooc.de
Message-ID: <8cru84$e65@news-central.tiac.net>
Source record: 63335

Walter A. Cole <ai063@freenet.carleton.ca> wrote:

> Quite recently the ZIP has developed a strange and annoying
> characteristic: it keeps ejecting the disk, no matter when I try to
> insert it. The drive shows up under ICDBOOT.PRG but no partitions, of
> course. I've tried inserting the disk at several times during the
> bootup process and after, without success. I tried switching in the
> ZIP's own termination, or adding an external terminator, and all that
> happened is that the ZIP didn't even show up on bootup.

You say "quite recently", i. e. initially everything worked fined? IN this
case the drive is most likely broken. At least something must have changed
regarding the drive or your configuration that caused a different
behavior.

> Under the circumstances, the ZIP drive is pretty useless. I wouldn't
> be able to use later versions of HDDRIVER (which I don't have) to
> modify the drive's parameters (like changing the 'sleep' period), if
> there are no partitions available--or could I? I do have ver. 6.1 of
> HDDRIVER, but I haven't tried it out to see if it would work.

It doesn't matter if there are partitions or not for changing parameters
of a ZIP drive. These parameters affect the medium in a drive as a whole
and have nothing to do with the logical layout (partitions).

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

4700. Re: Lost hardrive ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: us@ooc.de
Message-ID: <8cruhl$e65@news-central.tiac.net>
Source record: 63336

Joergen Bak <prunus@post3.tele.dk> wrote:

> It doesï¿½nt matter if I put in another hardrive that use to work, the
> Falcon will not boot anyway.

> What can be wrong?

Your boot preference might be wrong. Please refer to the HDDRIVER manual for
details.

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

4701. dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10004101321370.21504-100000@kairos.algonet.se>
Source record: 63337

Hi!

Yesterday when i moved my falcon (ct2b) i seem to have damaged something.
I didnt drop it or anything, simply moved it to another table.
Now it cannot find my scsi HD nor my floppy drive at all. I cannot try a
IDE.
This problem accours in both turbo and normal mode.

what is wrong?? Any ideas?

/Fredrik

4702. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Iggy Drougge <optimus@uno.canit.se>
Message-ID: <8cskd9$h68$1@dos.canit.se>
Source record: 63338

As for Spectre, why don't any Ataraians look into Christian Bauer's new open-source Mac emulator, Basilisk II? It's already been ported to Amiga, Linux, NetBSD(?), even OS/2 and Windows, IIRC. With the common processor, it should run quite quickly on the thirtytwo-bitters, not to mention offering newfangled features such as colour graphics and OS 8 support.

--
Kyosuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

4703. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Gordy & Lynn <telsa.lynn@telsa1.freeserve.co.uk>
Message-ID: <8cso97ove1@news5.svr.pol.co.uk>
Source record: 63339

Hi John,

> > Has anyone managed to get connect to the net with MagiC PC and STing?
>
> Yup! I'm using MPC 1.2 (latest English version).

Thats the version I have been using.

> > If so how did you do it??
>
> I just copied the stuff from my STE over (being a lazy so-and-so I
> created drive mappings emulating my setup on the STE - saved
> reconfiguring lots of things, not just STinG).
>
> I had trouble to start with, though. I spent ages fiddling with
> settings, only to eventually discover that CACHE.DNS was the problem: I
> deleted it so STinG recreated it and suddenly everything worked.

I copied everything over from my STE over and put it in the places where it should be on my MagiC C drive and rebooted.The modem's DTR light stays on which it should be off until I go and dial up.I run the dialer and click on enable and the modem light goes off,trys to reset the modem,ATZ,thats where it stays.I can use Fax software with MagiC PC but at the moment it just doe not want to play...What am I doing wrong???

Thanks,

Gordy.

4704. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38F2199D.69643FC3@cfc.dnd.ca>
Source record: 63340

Paul Mac wrote:
> Hi,
> Having used nothing but CAB just wonderin does dracnois 1.7 support
> SSL?
> thx
> paul mac

AFAIK the only SSl is the CAB_OVL SSL for MiNTnet.
ken

4705. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38f2429e.0@news2.cluster1.telinco.net>
Source record: 63341

.I can use Fax software with MagiC PC but at the moment it just doe
> not want to play...What am I doing wrong???
>
> Thanks,
>
> Gordy.
>
>
>
I could use connect the coms prg with magic pc, in the end I put it down to
something in my pc I even tried an external modem . Iconnect dialed but
then cab just sat there waiting, after weeks faffing and connecting with
tosbox I wondered why I was wasting my time as for browsing and
compatibility IE5 was so much better and faster

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4706. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <955400896-172419AEicMi@xs4all.nl>
Source record: 63342

>That is great, but I would love to try out the Javascript module that
>the professional version comes with. The demo does not have it. But if
>someone can confirm that it works I would buy it just to get on those
>sites that Cab cannot.

The final version should come on the market soon. I have ordered it so I'll let you know if the Java script module works well. In version 1.63 it was implemented but it didn't work at all. Maybe this has been corrected.
cheers
Dan
Milan 040 - Magic Milan

4707. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: peter.slegg@scubadivers.co.uk
Message-ID: <8ctdj4pak1@tcnnt0.totalserve.net>
Source record: 63343

I've just tried Draconis on my Milan.
It crashed with the first html document I opened.
I gave up.

Peter

On 9 Apr 2000 21:26:20 +, Dan wrote:
>Hello,
>Since today a demo version of Draconis 1.7 is available (Browser-emailer-
>telnet-ftp). It connects you about 10 minutes. I have just tried it, it works fine,
>much better than version 1.63 which used to crash every 2 sites. Version 1.7
>doesn't crash anymore. It's also much faster.
>Easy setup in English and German
>Download at :
>http://dc2.uni-bielefeld.de/atari/draconis/downl.htm
>
>cheers
>Dan
>Milan 040 - Magic Milan
>
>.

| Milan040, CD-ROM, UMAX 1220S, Canon BJC-2000, 33600 Modem |
| Mint, N.AES, Thing, MultiStrip, Olga, Bubbles... |
| Papyrus, Texel, CAB, Newsie, STiNG, ArtWorx, PhotoLine, ImageCopy... |

| I live in Great Britain, abbreviated to G.B. |
| uk is a noise made by apes. |

4708. Re: Lost hardrive ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <xJrl4.229$3E5.1222@newsfeed.slurp.net>
Source record: 63344

On 10 Apr 2000 01:26:04 , Joergen Bak wrote:
>Hi NG.
>Anyone got a god idea.
>I seems to have lost my harddisk on the Falcon, that is, I can get
>access to the drive if I run hddriver after a boot, but it will not boot
>from the hd anymore.
>It does&#65533;nt matter if I put in another hardrive that use to work, the
>Falcon will not boot anyway.
>
>What can be wrong?

Run the utility program for HHdriver. Gone under options and make sure
hyour drive number is highlighted. Save it out and re-boot. It should
work. Also, make sure the boot drive is set correctly.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4709. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-10 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <38f24a52$0$565@news.zetnet.co.uk>
Source record: 63345

On 10 Apr 2000 13:24:26 , Fredrik Egeberg wrote:
>Hi!
>
>Yesterday when i moved my falcon (ct2b) i seem to have damaged something.
>I didnt drop it or anything, simply moved it to another table.
>Now it cannot find my scsi HD nor my floppy drive at all. I cannot try a
>IDE.
>This problem accours in both turbo and normal mode.
>
>what is wrong?? Any ideas?

Maybe a corrupted NVRAM. Enter the CT2 BIOS (by holding the
[Help] key while powering-on/resetting) then press the
combination [Alternate]+[Undo] to reset the NVRAM. Next,
reconfigure the drive parameters [F8] (FDD present; and make
sure your boot device is enabled and first in the list).

The Falcon's case is also not very stiff, and allows the
motherboard to bend quite a bit, so maybe the movement
introduced an intermittent contact. Open the machine and
re-seat the CT2 and ST RAM.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

4710. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10004110043200.27915-100000@aristotle.algonet.se>
Source record: 63206

On 10 Apr 2000, Shiuming Lai wrote:

> On 10 Apr 2000 13:24:26 , Fredrik Egeberg wrote:
> >Hi!
> >
> >Yesterday when i moved my falcon (ct2b) i seem to have damaged something.
> >I didnt drop it or anything, simply moved it to another table.
> >Now it cannot find my scsi HD nor my floppy drive at all. I cannot try a
> >IDE.
> >This problem accours in both turbo and normal mode.
> >
> >what is wrong?? Any ideas?
>
> Maybe a corrupted NVRAM. Enter the CT2 BIOS (by holding the
> [Help] key while powering-on/resetting) then press the
> combination [Alternate]+[Undo] to reset the NVRAM. Next,
> reconfigure the drive parameters [F8] (FDD present; and make
> sure your boot device is enabled and first in the list).

no, that one didnt work at all, it claims theres no floppy attached to the system, and no scsi can be found at all.

>
> The Falcon's case is also not very stiff, and allows the
> motherboard to bend quite a bit, so maybe the movement
> introduced an intermittent contact. Open the machine and
> re-seat the CT2 and ST RAM.

tried this one too, i went over the PCB checking for any loose wires or so but none found.

Can it be DMA related? Since i cannot use floppy or scsi i cant really try any program.

regards
Fredrik

4711. FS(UK) Mega 4 and other stuff

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: wee_niall@hotmail.com
Message-ID: <38f26950@news.jakinternet.co.uk>
Source record: 63207

```
ATARI STUFF FOR SALE
--------------------

System Solutions sm14 high res monitor ---------------------- 30
Atari Mega 4, 25Mhz, RSVE, Overscan, 100mb internal HD ------ 40
Spectre GCR inc 128k roms ----------------------------------- 15
External floppy --------------------------------------------- 10
ST keyboard in Free Keys case ------------------------------- 10
CAB 2.5 ----------------------------------------------------- 10
Magic 5 ----------------------------------------------------- 15
NVDI 2.5 ---------------------------------------------------- 5

Open to offers on all of above.
All prices in UK pounds. Buyer pays postage.

Email niall.moran@connectfree.co.uk for more info.

Niall
```

4712. Re: Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Keith Brooks <brooksie1@home.com>
Message-ID: <38F279FC.3A721A46@home.com>
Source record: 63208

I have the Epson ES1200 and it's terrific! I wish I could get a ADF for it. GT Look works perfectly. AFAIK Nima does not have a driver for it although I had asked him several times over the years to do so. Thus far SOL but GT Look works really well.

Keith

"Edward S. Baiz Jr." wrote:
>
> On 9 Apr 2000 02:34:22 +, Dennis Vermeire wrote:
> >Has anyone here had experience with the new Epson 1200 scanner? I was
> >wondering if drivers like GT Look or Epson SCSI driver still function
> >with it?
> >
> >Someone offered me one dirt cheap, and I'm tempted....:-)
>
> I would be too. <g> I would get ahold of Nima from Homa Systems and see
> if any of his drivers will work with it.
>
> Edward S. Baiz Jr.

4713. WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: sasa.andrijasevic@zg.tel.hr
Message-ID: <8cun74idb1@as102.tel.hr>
Source record: 63209

```
WTB:

- Centurbo 2, rev a or b, fully functional, European offers
preferred...

make an offer

-----------------------------------------------
Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2
-----------------------------------------------
```

4714. faq

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Roger Ryan <roger.ryan@murphyshipping.com>
Message-ID: <ZIEI4.615$Fh.14472@NewsReader>
Source record: 63210

be gentle, iam a newcomer....

is there a FAQ i should be looking for before i start asking stupid
questions?

thks:)
roger

4715. Re: Lost hardrive ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8cv71v$c0k$1@SOLAIR2.EUnet.yu>
Source record: 63211

Joergen Bak <prunus@post3.tele.dk> wrote in message
news:1e8um6l.1vxl28r1loi5l2N%prunus@post3.tele.dk...
> Hi NG.
> Anyone got a god idea.
> I seems to have lost my harddisk on the Falcon, that is, I can get
> access to the drive if I run hddriver after a boot, but it will not boot
> from the hd anymore.
> It does&#65533;nt matter if I put in another hardrive that use to work, the
> Falcon will not boot anyway.
>
> What can be wrong?
>

Probably host adapter in Falcon is damaged. You should check cable too, of course.

PP

4716. Draconis

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: sonik@ukf.net
Message-ID: <38f33803.0@news2.cluster1.telinco.net>
Source record: 63212

Hi folks

I saw someone's posting on here the other day and thought I'd have a bash at this here Draconis net suite thing. After several hours of wrestling with the configuration - despite the wizard with it - I enslisted some help from the postee and also from the developers.

I did as I was bidden and deleted it all to re-install on my boot drive (C:/). The developer then said that I had to disable STing completely (i.e in the Auto folder as well as in the CPX) and so I tried this. The ongoing problem I've found, despite this, is that Draconis's dialer handles the connection to my ISP ok and logs on, there seems to be very little going on after that in the way of data transmitted or received. I tried to check my mail with Marathon Mail with no joy and then tried to surf with The Light of Adamas (pretentious name) the web browser but sod all happens. The modem lights flash a bit initially but then, like Craven Cottage after the Super Bees have stuck a fifth goal on them, 'it's all gone quiet over there...'.

So, if there's any Atarian who preferbly speaks English as a first language - these things can lose something in translation! - I'd like to hear from them for some ideas, especially if they've got there Draconis setup running ok. Also a word to Draconis's developers: why in God's name didn't you make your package STinG compatible? It is inconvenient to have to disable a *working* connection in order to use your clients!

I'm all for encouraging new net clients for our platform but when they're up against such stiff competition as POPwatch, NEWSie and CAB, it would be a good idea to have them actually working!

Cheers for any info :)
Al
sonik@ukf.net

4717. anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <8cvb46gga1@newsg1.svr.pol.co.uk>
Source record: 63213

Hi,

I've searched ftp sites and the like and asked a few people i know ,
but i can't seem to find a program which from boot-up clears specified
files/folders from your HD.
This would be inheritantly useful and save the weekly job of clearing
out logs / newsie articles / caches and other temporary files from my
HD.
I am running a magic6 system.

anyone help?

thx

pmac

4718. Re: faq

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8cve8u$39t$1@news.stortek.com>
Source record: 63214

"Roger Ryan" <roger.ryan@murphyshipping.com> a crit dans le message news:
ZlEI4.615$Fh.14472@NewsReader...
> be gentle, iam a newcomer....
>
> is there a FAQ i should be looking for before i start asking stupid
> questions?

```
Yep, the Atari ST Quick FAQ: http://bales.online.fr/atari

There is no such thing as a stupid question ;-)

--
||| Nicholas Bales, Toulouse, France
===|||==============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4719. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarmiga@my-deja.com
Message-ID: <8cvn94$2hf$1@nnrp1.deja.com>
Source record: 63215

Having an External modem is the key my friend.

JoNk

In article <8cr102$vt1$1@newsg3.svr.pol.co.uk>,
"Gordy & Lynn"
<telsa.lynn@telsa1.freeserve.co.uk> wrote:
> Has anyone managed to get connect to the net
with MagiC PC and STing?
> If so how did you do it??
>
> any advice??
>
> thanks
>
> Gordy
>
> --
> telsa.lynn@telsa1.freeserve.co.uk
> telsa1@ic24.net
> www.telsa1.freeserve.co.uk
> ICQ# 37182286
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4720. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarmiga@my-deja.com
Message-ID: <8cvnau$2hn$1@nnrp1.deja.com>
Source record: 63216

The key is toy use an external modem my friend.

In article <8cr102$vt1$1@newsg3.svr.pol.co.uk>,
"Gordy & Lynn" <telsa.lynn@telsa1.freeserve.co.uk> wrote:
> Has anyone managed to get connect to the net with MagiC PC and STing?
> If so how did you do it??
>
> any advice??
>
> thanks
>
> Gordy
>
> --
> telsa.lynn@telsa1.freeserve.co.uk
> telsa1@ic24.net
> www.telsa1.freeserve.co.uk
> ICQ# 37182286
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4721. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955473182-910701AEicMi@sweet3.freeserve.co.uk>
Source record: 63217

Hi Steven

>I have a Beige G3 300mhz, with MagicMac 6.01. Sting dialer gets my
>connection OK, but every time I boot CAB 2.0, Magic reports a serious
>error, and I have to terminate the program or terminate MagicMac.

I see your problem, Beige is not good, you need a tourqoise<sp> one.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4722. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Gordy & Lynn <telsa.lynn@telsa1.freeserve.co.uk>
Message-ID: <8cvrog$q1n$1@newsg1.svr.pol.co.uk>
Source record: 63218

I am using an external modem,the one I use on my STE.I was told that STik 2
works but I don't know where to get it from.anyone any ideas??

STik 1.10,I think thats the version number,attempts to connect but as all my
ISP's don't support SLip it refuses to give an ip address

Gordy

<atarmiga@my-deja.com> wrote in message news:8cvnau$2hn$1@nnrp1.deja.com...
> The key is toy use an external modem my friend.
>
>
> In article <8cr102$vt1$1@newsg3.svr.pol.co.uk>,
> "Gordy & Lynn" <telsa.lynn@telsa1.freeserve.co.uk> wrote:
> > Has anyone managed to get connect to the net with MagiC PC and STing?
> > If so how did you do it??
> >
> > any advice??
> >
> > thanks
> >
> > Gordy
> >
> > --
> > telsa.lynn@telsa1.freeserve.co.uk
> > telsa1@ic24.net
> > www.telsa1.freeserve.co.uk
> > ICQ# 37182286
> >
> >
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

4723. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: s.barbieri@ic24.net
Message-ID: <38f372ee19863561@ic24.net>
Source record: 63219

Hi Paul,

on Tue 11-04-2000 13:59 (GMT) Paul Mac wrote:

>This would be inheritantly useful and save the weekly job of clearing
>out logs / newsie articles / caches and other temporary files from my
>HD.
>I am running a magic6 system.

This is not really an answer but I tend to set (if possible) the
logfiles and other similar files to the "waste" folder within Jinnee
and then one click clears the whole folder - but as I say this doesn't work
for logfiles created by programs where you can't specify the log directory.

--

Regards
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 1.2 Kobold 3.5 ExtenDOS 3.2b

4724. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.38f3a3e5@fmlynet.org>
Source record: 63220

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Ken Springer <wordworks@greeleynet.com>

> I had System 6.0.8 running on my Spectre. I don't think even Dave Small
> was successful at getting 7.0 to run.

I just don't understand why!?! A Macintosh Plus could run something like system 7.5.3 or something like that. At least a low level version of 7. What was so unique about this form of Macintosh emulation that it couldn't be a complete Macintosh Plus?

Any ideas?

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4725. Memory upgrade for Atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.38f3a3e5@fmlynet.org>
Source record: 63221

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "Jason Bloomer" <ministry61@hotmail.com>
> I currently have a Atari 1040 Ste, that has 2 meg of ram in it. I would like
> to add 2 more megs. I am wondering what type of memory it takes. I currently
> have a bunch of 1mb, 1x8, 30 pin SIMMs, will these work?

Used some 1 meg simms from a Macintosh plus and expanded mine from 2 to 4
megs simply!

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4726. Re: Lost hardrive ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1e8y3yv.7wp0xl12jd7waN%prunus@post3.tele.dk>
Source record: 63222

Pera Putnik <ppera@soyaprotein.com> wrote:

>
> Probably host adapter in Falcon is damaged. You should check cable too, of
> course.
>
> PP

It might be so, but where do I find the host adapter?

BTW, the cable is OK, well I think its is, because I can get access to
the harddrive if I boot with a floppy and HDdriver.prg in the
autofolder.

If I try to put in the old hardrive, a 120 Mb. with AHDI, it will not
boot from this drive either, even if it use to work before.

cheers

Joergen

4727. Re: Lost hardrive ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1e8y4a8.hli3vtxm90zkN%prunus@post3.tele.dk>
Source record: 63223

Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:

>
> Run the utility program for HHdriver. Gone under options and make sure
> hyour drive number is highlighted. Save it out and re-boot. It should
> work. Also, make sure the boot drive is set correctly.
>
> Edward S. Baiz Jr.

I did try all possible combinations with HDUTIL.PRG but with no luck.

I do belive it is a hardware problem somehow.

Cheers

Joergen

4728. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38f39afc$0$566@news.zetnet.co.uk>
Source record: 63224

On 9 Apr 2000 17:47:04 +, Martin "Nightowl" Byttebier wrote:
>on Sun 09-04-2000 13:47 Trevor Spencer wrote:
>
>>On 6 Apr 2000 18:40:38 +, Martin "Nightowl" Byttebier wrote:
>>>on Wed 05-04-2000 21:32 Edward S. Baiz Jr. wrote:
>>>
>>>>>>Very easy. DON'T USE HA_ESCC.PRG, it's buggy as hell. I'm really surprised
>>>>>you still using it. Just use the scc.prg as found in the HSMODA 7 packet.
>>>>>This works fine.
>>>
>>>>
>>>>Right to the point, huh Martin. <g> Well I will give scc.prg and see
>>>>what I get as far as cps while using Cab...
>>>
>>After what you said I have switched MFP.PRG for SCC.PRG. Certainly seems
>>faster but what is odd is that as MagiC boots up I now get 2 bombs appear,
>>the system ignores these and continues booting up and everything is
>>working fine..weird!
>
>
>Hey I'm surely not an expert but isn't that so that MFP and SCC aren't the
>same. MFP is for the modem 1 (and serial 1 with MFP-TT) whereas SCC.PRG is
>for the modem 2 and serial 2 port.
>A TT for instance has 4 serial ports so I've you want to use then all you
>need to install MFP (modem 1), MFP-TT (serial 1) and SCC.PRG (Modem 2 and
>serial 2)
>

If SCC.PRG is only for Modem 2 and serial 2 why would it work on my STe
with only 1 modem port which is upgraded?

--
Trevor

6 MB ATARI STe / Veloce+2

4729. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38f39aff$0$566@news.zetnet.co.uk>
Source record: 63225

On 10 Apr 2000 07:46:36 , Colin John Docherty wrote:
>On 9 Apr 2000 13:47:13 G, Trevor Spencer wrote:
>
>>After what you said I have switched MFP.PRG for SCC.PRG. Certainly seems
>>faster but what is odd is that as MagiC boots up I now get 2 bombs appear,
>>the system ignores these and continues booting up and everything is
>>working fine..weird!
>
>Thank you for that information. I have always got that effect, the two
>bombs when booting MagiC on my Falcon, I still do but at least I now
>know which program causes it. As you say it all works OK so why the
>bombs ??. Someone will know..........

It only happened when I changed MFP.PRG to SCC.PRG. Up until that point
MagiC had loaded up without bombs. To test I switched back to MFP.PRG and
the bombs at bootup didn't appear.
--
Trevor

6 MB ATARI STe / Veloce+2

>
>
>
>Regards Colin Doc
>.

4730. FS: ST Ram Card for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: sasa.andrijasevic@zg.tel.hr
Message-ID: <8d0e2biek1@as102.tel.hr>
Source record: 63226

FS:

- WB System ST ram card for Falcon, 16 Mb FP or EDO SIMM (14 or 4 Mb - jumper exists), fully functional with documentation in German, 8 months old...

make an offer

Sasa Andrijasevic
E-mail: sasha@atari.org
proud owner of: Atari 1040 STe & Falcon 030/CT2

4731. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarigalen
Message-ID: <00cf0a2c.7bfc010d@usw-ex0106-047.remarq.com>
Source record: 63227

In article <943917026-129858AEicMi@wanadoo.be>, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:
>From: atarigalen <kNOk@SPAM@uia.net.invalid>
>Date: Thu, 06 Apr 2000 12:47:33 -0700
>
>Hi Galen,
>
>>I'm hoping my ICD Pro drivers are up to the task of
>>partitioning into 2 650Mb partitions and one whatever size is
>>left over (yep, I want to master CDs!).
>650Mb is not enough, you should at least have a 800Mb minimum
>partion on that drive, if you can afford the space then 1Gig is
>even better. The other partition if used for an image doesn't
>have to be that big, somewhere at the 700Mb region will do just
>nicely...

First of all, thanks to everyone for responding. I'm awaiting
my stuff with baited breath (& empty bank account).

Dennis, I'm still not clear why I need 800Mb for a 650Mb disk.
Are the files on HD larger than those written to the CD due to
sector sizes or something?

Galen

P.S.: For what it's worth, I have a one letter email
address, "K". A couple of people have gotten lost trying to
email me. The @uia.net stuff is straightforward.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4732. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarigalen
Message-ID: <017c3865.7c6561b2@usw-ex0106-047.remarq.com>
Source record: 63228

In article <955270540-600478AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:
>This setup sounds exactly right, but I question that you have
both drives
>terminated. The only device that should have termination set
should be the last
>one in your chain, your host adaptor should also be terminated -
that's taken
>care of by components on its circuit board.
>
True, but if it works...

Still, give the drives a good tryout before you trust them
completely.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4733. Re: Atari Convention in USA?

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarigalen
Message-ID: <021e8011.7cee0418@usw-ex0106-047.remarq.com>
Source record: 63229

In article <38EFFAB7.A553A837@jps.net>, John Kolak
<jkolak@jps.net> wrote:
>World of Atari in Las Vegas was a big hit. Might check with
Brad at BEST
>Electronics to see if another one is planned.
>
No more World of Atari shows exist, but there will be a generic
classic gaming show like last year coming in early summer.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4734. Re: ICD Link 2 Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarigalen
Message-ID: <03cfb3c4.7f895934@usw-ex0106-047.remarq.com>
Source record: 63230

In article <8ciqq6$5u2$1@netnews.upenn.edu>, Criminal Minded
<danielfl@red.seas.upenn.edu> wrote:
>It is an ICD Link 2, it says it right on the adapter. When I
run ICDBOOT
>by itself it says no adapter found, which is strange. I tried
getting the
>Pro version from them, but like you said they never got back to
me.
>
Can you operate the hard drive at all after running ICDBOOT from
floppy? This is quite curious. O.K. group, what are his
options here?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4735. Re: Ebay and CAB

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: atarigalen
Message-ID: <049acc90.800a62fd@usw-ex0106-047.remarq.com>
Source record: 63231

In article <38ed557a$1_2@athena.netset.com>,
baldrick@dilbert.netset.com (Dan Ackerman) wrote:
> I thought I'd pass this on before the storm came.
>
> Ebay has changed their bidding system. I've gotten a
report that
>it doesn't work with my CAB.OVL. However I did a test and just
make
>certain you don't have an Ebay cookie and that you have cookies
turned
>off. I was able to bid with no problems with this
configuration.
>
> I might be jumping the gun, but I thought I would pass
this
>information on to everyone.
>
> Dan Ackerman
> aka baldrick...
>
>
Hmmm, with CAB 2.5 (no cookies, I presume), I never even noticed.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4736. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Steven Kaleita <sak01@chorus.net>
Message-ID: <38F3E153.8E2D3B3B@chorus.net>
Source record: 63232

Quit teasing !

SAK :)

4737. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Steven Kaleita <sak01@chorus.net>
Message-ID: <38F3E2F5.50CB931B@chorus.net>
Source record: 63233

OK Guys, Brown is close to chit, And beige is close to...Di@#$#@a; well let's just say that beige RUNS!

SO why doesn't Magic Beige & CAB RUN?

SAK :D

4738. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955565082-117918AEicMi@sweet3.freeserve.co.uk>
Source record: 63234

Hi Fredrik.

>Can it be DMA related? Since i cannot use floppy or scsi i cant really try
>any program.

Have you got a keyboard click, can you print anything, it could be a sound
chip problem.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4739. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955565084-118530AEicMi@sweet3.freeserve.co.uk>
Source record: 63235

Hi Paul

>I've searched ftp sites and the like and asked a few people i know , but
>i can't seem to find a program which from boot-up clears specified
>files/folders from your HD.

Xboot could be configured to do this, also running a CLI as an auto running
APP (only possible with some TOS's) with a batch script would do it.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4740. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-04-11 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955565088-119174AEicMi@sweet3.freeserve.co.uk>
Source record: 63236

Hi Paul

>Thanks for the suggestion. However, even with all of the .NOT files
>deleted, it still brings up the file selector at the boot completion (when
> MGNOTICE is enabled in the START folder

I missed the start of this thread and so dont know what Magic you are
using, but if its less than M6 then MGNOTICE might be whingeing because you
dont have WDIALOG installed, check what version magic you have and try to
run wdialog if less than Version 6

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4741. Re: faq

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <6jQI4.2635$Uz6.2702@newsfeed.slurp.net>
Source record: 63146

On 11 Apr 2000 12:54:02 , "Roger Ryan" wrote:
>be gentle, iam a newcomer....
>
>is there a FAQ i should be looking for before i start asking stupid
>questions?
>

Not really. Just ask away. No question is too stupid. I have asked alot
here and have been helped.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4742. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <8jQI4.2636$Uz6.2702@newsfeed.slurp.net>
Source record: 63147

>I'm all for encouraging new net clients for our platform but when
>they're up against such stiff competition as POPwatch, NEWSie
>and CAB, it would be a good idea to have them actually working!
>
>Cheers for any info :)
>Al
>sonik@ukf.net

I agree, but did you try out the Javascript module?? Did that work?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4743. Re: Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sf7v7lm24nk65@corp.supernews.com>
Source record: 63148

I concur with Keith, the ES1200 works pretty decent with GT Look, much
better than the $99.00 Mircotek I returned a long time ago. AIRC, the
ES1200 was about $2500.00 back in the day.

Mikey

On 11 Apr 2000 01:07:14 , Keith Brooks wrote:
>I have the Epson ES1200 and it's terrific! I wish I could get a ADF for
>it. GT Look works perfectly. AFAIK Nima does not have a driver for it
>although I had asked him several times over the years to do so. Thus
>far SOL but GT Look works really well.
>
>Keith
>
>"Edward S. Baiz Jr." wrote:
>>
>> On 9 Apr 2000 02:34:22 +, Dennis Vermeire wrote:
>> >Has anyone here had experience with the new Epson 1200 scanner? I was
>> >wondering if drivers like GT Look or Epson SCSI driver still function
>> >with it?
>> >
>> >Someone offered me one dirt cheap, and I'm tempted....:-)
>>
>> I would be too. <g> I would get ahold of Nima from Homa Systems and see
>> if any of his drivers will work with it.
>>
>> Edward S. Baiz Jr.
>.

4744. Atari stuff for disposal (UK)

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955521720-203097AEicMi@cwcom.net>
Source record: 63149

Hi all,

I'm posting this on behalf of a long-time Atarian who has now to dispose of a whole pile of Atari stuff - including an ST and a pile of magazines, a scanner and so on.

The deal is that you collect from Bishops Stortford (Herts, UK), and make a donation to a school.

If this stuff isn't cleared it's to be sent to the tip, so I urgently suggest that you get in contact with this chap. Email me for his address - derryck@cwcom.net or take the antispam from the address in the header of this message.
--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4745. www.uclinux.com

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8d1qsv$8id$1@zingo.tninet.se>
Source record: 63150

Maybe another alternative OS for the old Atari ST:s?

The Linux/Microcontroller project is a port of the Linux 2.0 to systems without a Memory Management Unit. At present, only Motorola MC68000 derivatives are supported. The first target system to sucessfully boot is the 3Com PalmPilot with a TRG SuperPilot Board and a custom boot loader they put together specifically for the Linux/PalmPilot port. Thanks guys!

The port of Linux to systems without MMU was done during the last week of January, 1998 by Kenneth Albanowski and D. Jeff Dionne. As with all ports of Linux, this is free software under the GNU Public License.

Find out details on the www.uclinux.com website.

4746. FA: Megafile 30 starts at 20UKP

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Jonathan Roberts <carsen80@hotmail.com>
Message-ID: <8d1ee6$1g3$2@hbunn2.ha.uk.sbphrd.com>
Source record: 63151

Hi All

If your an Atari collector or a serious Atari user after a hard drive for your machine then check out the following link http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=306285207

This is my spare Megafile which I've tested and it works perfectly (including the cooling fan). These are getting hard to find in working condition so be quike.

Thanks

--
The opinions expressed in this communication are my own, and do not necessarily reflect those of my employer.

4747. Re: scsi on ST?

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38F427CD.387@ooc.de>
Source record: 63152

Igor Videc wrote:

> where could I get a scsi interface for 1024st?

WB Systemtechnik sells them:

http://www.wbsystemtechnik.de/atari/

--

Dr. Uwe Seimet | I really hate this damned machine,
| I wish that they would sell it.
Internet: us@ooc.de | It never does that what I mean
MausNet: Uwe Seimet @ KA2 | but only what I tell it.
WWW: http://home.nikocity.de/nogfradelt

4748. Re: HSModem

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <38F46CF1.58018E2E@cfc.dnd.ca>
Source record: 63153

Trevor Spencer wrote:
> On 9 Apr 2000 17:47:04 +, Martin "Nightowl" Byttebier wrote:
> >Hey I'm surely not an expert but isn't that so that MFP and SCC aren't the
> >same. MFP is for the modem 1 (and serial 1 with MFP-TT) whereas SCC.PRG is
> >for the modem 2 and serial 2 port.
> >A TT for instance has 4 serial ports so I've you want to use then all you
> >need to install MFP (modem 1), MFP-TT (serial 1) and SCC.PRG (Modem 2 and
> >serial 2)
> If SCC.PRG is only for Modem 2 and serial 2 why would it work on my STe
> with only 1 modem port which is upgraded?
> --
> Trevor
> 6 MB ATARI STe / Veloce+2

SCC.PRG is only for Modem2 and Serial2 on a TT because the SCC chip is
attached to these two communication ports on the TT. The MFP chip is
attached to Modem1.
So it is not the port you look to, it is the chip attached to the port.
Your STe for example used to have a MFP chip attached to Modem1(your
only
serial port) but since the hardware has been upgraded you now have a SCC
chip connected to your Modem1 port, therefore you need to use the
SCC.PRG
now (or ESCC.PRG, I don't know your situation)
LOL
ken
a TAF guy

4749. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10004121829470.19349-100000@aristotle.algonet.se>
Source record: 63154

>
> : Can it be DMA related? Since i cannot use floppy or scsi
> : i cant really try any program.
>
> It can. Go down to CT slow mode first. Try physically detaching
> your harddisks and see if you can access the floppy alone. If
> yes, it could mean that one of your harddisks is stalling the
> DMA somehow. Maybe by not releasing a signal. This can happen
> (because of negative logic) even if your harddisk is just
> attached to the bus but not powered on.
>
> I use a TOS 4.92 bootdisk which loads that TOS and completely
> ignores NVRAM when I suspect there might be an even remotely TOS
> or NVRAM related problem. Try that next if the floppy works.
>

I tried to boot up with the scsi detached, the floppy now works!
I can also use the IDE as before. Could it be the scsi cable that is
damaged? I know it wasnt in best condition before.

regards,
Fredrik Egeberg

4750. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d2b26$vc0$1@nnrp1.deja.com>
Source record: 63155

In article <8cun74idb1@as102.tel.hr>,
sasa.andrijasevic@zg.tel.hr (Sasa Andrijasevic) wrote:
> WTB:
>
> - Centurbo 2, rev a or b, fully functional, European offers
> preferred...
>
> make an offer
>
> --
> Sasa Andrijasevic
> E-mail: sasha@atari.org
> proud owner of: Atari 1040 STe & Falcon 030/CT2
> --

Isn't that an oxymoron, "a fully functional CT2?" :)

Mikey

Sent via Deja.com http://www.deja.com/
Before you buy.

4751. Re: FS: Video Cards for TT, Mega STe & Mega ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d2b96vfi1@nnrp1.deja.com>
Source record: 63156

In article <38EAC6A4.CB8F90CE@worldnet.att.net>,
Curt Vendel <cvendel@worldnet.att.net> wrote:
> For Sale:
>
> Crazy Dots VME bus video card for Atari TT030 or Atari Mega STE.
Has
> Tseng Labs ET4000AX Video Processor. Give your Atari the true high
> resolution and color pallette it needs and deserves so that using
> programs such as CAB for browsing the internet becomes a joy! Ports
> for both 9pin to RGBI BNC SVGA video monitors and standard 15pin SVGA
> monitors
> $200
>
> Image Systems ATR-4PC Video controller add-on MEGAbus board.
Installs
> into any Atari Mega ST pizza-box CPU system to give it high resolution
> and rich color pallette. 9pin to RGBI BNC SVGA video monitor port.
> $150
>
> Curt
>
>

Ummm, $200.00 for an ET4000 VME card. Think my ATI Mach 64-4meg
NOVA/Falcon is worth $400.00? I am open to offers....

Mikey

Sent via Deja.com http://www.deja.com/
Before you buy.

4752. Does anyone know where I can get Cubase for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: bobmath <bobbyandstephieNOboSPAM@yahoo.com.invalid>
Message-ID: <14e9276a.752c208d@usw-ex0106-047.remarq.com>
Source record: 63157

Does anyone know where I can get a copy of Cubase for the Atari
ST??? I really need it bad!!!!!!!!!!!!!!!!!!!

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4753. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <955562197.27524.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 63158

Hi,
<atarmiga@my-deja.com> wrote in message
news:8cvnau$2hn$1@nnrp1.deja.com...
> The key is toy use an external modem my friend.

I'm using an internal (though it's a *real* internal, not a winmodem).

TTFN
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4754. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <955562199.27524.1.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 63159

Hi,

"Gordy & Lynn" <telsa.lynn@telsa1.freeserve.co.uk> wrote in message news:8cso97ove1@news5.svr.pol.co.uk...

> > Yup! I'm using MPC 1.2 (latest English version).
>
> Thats the version I have been using.

So that's the same, then.

> I copied everything over from my STE over and put it in the places where it
> should be on my MagiC C drive and rebooted.The modem's DTR light stays on
> which it should be off until I go and dial up.I run the dialer and click on
> enable and the modem light goes off,trys to reset the modem,ATZ,thats where
> it stays.I can use Fax software with MagiC PC but at the moment it just doe
> not want to play...What am I doing wrong???

Short answer is, I don't know! Sounds a bit like Kevin's problem, where Connect worked but not STinG. If you can fax, then it looks like MPC is talking to the serial port OK. On the face of it, and I'm no expert, it looks like something to do with STinG's setup. Or possibly port settings not matching the PC's (which may not affect the fax side of things - ?). Working through the chain on my setup:

PC port settings in Device manager (should get overridden by software settings AIUI): 9600, 8-none-1, Xon/Xoff

Control panel/modems: COM3, Max speed 115200, 8-none-1

MagiC-PC serial port settings: 115200, COM3, Activated

Serial port settings (STinG serial.cpx): 115200, 8-none-1, RTS/CTS, buffers set to 256 (send and receive)

Can't be the init string for the modem if it's the same one you used with your STE.

If comparing yours to the above doesn't shed any light, I'd be happy to send you my STinG configs via email if you think it would be useful. Let me know.

HTH
John (clutching at straws)

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted

4755. Re: Draconis 1.7 available !

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f4d17e2ba89c2@online.be>
Source record: 63160

on Mon 10-04-2000 20:29 Peter Slegg wrote:

>I've just tried Draconis on my Milan.
>It crashed with the first html document I opened.
>I gave up.
>

Strange isn't it. On some machines Adamas seems to work while on others
like on my Hades is just like one piece of sh*t.
Believe me you and me aren't the only one who has troubles with Adamas.
However to be honest Adamas 1.7 is lots better than the previous version
but unfortunately not crash free.
For the moment Cab 2.8 is still the best browser we can get for the Atari.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4756. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Fi4J4.11265$q67.320997@newsread2.prod.itd.earthlink.net>
Source record: 63161

Joe,
Re: CAB 2.8
Would you mind posting any info (from Oliver) or E-mailing me with same?
I've tried E-mailing him but no response yet (maybe he's swamped!).
Also, anyone know if ASH has pages in English on their site?
John G.

On 12 Apr 2000 00:55:39 , Joe M. Villarreal wrote:
>On 9 Apr 2000 01:34:36 +, Dennis Vermeire wrote:
>|From: jmv@odsy.net (Joe M. Villarreal)
>|Date: Thu, 06 Apr 2000 00:54:30 GMT
>|
>|Hi Joe,
>|
>|No, but if you send your letter with registered mail they will accept
>|German DM bank notes...
>|But before you send of your money get in touch with Oliver Buchman from
>|ASH and ask him if this procedure is allright. He understand English but
>|his reply will be in "broken English"
>|mailto:oliver@ash.sww.net
>|
>
>Thanks, will send him e-mail. Maybe they'll take a credit card number.
>
>I'm sure CAB 2.8 will eventually show up in the US though. Jim Collins
>from chro-Magic Software seems to think that CAB 2.8 will become available at
>the time Texel is available.
>
>
>
>.

4757. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8d2k29$r54$1@zingo.tninet.se>
Source record: 63162

"Fredrik Egeberg" <deez@algonet.se> wrote in message
news:Pine.SOL.4.10.10004121829470.19349-100000@aristotle.algonet
.se...

: I tried to boot up with the scsi detached, the floppy now
works!
: I can also use the IDE as before. Could it be the scsi cable
that is
: damaged? I know it wasnt in best condition before.

Good to hear I could help you out. The first suspect isn't the
SCSI cable, but you could test that easily by attaching the
cable without the hard drive. If the problem persist you have
found the faulty link.

However, I suspect that your SCSI drive is to blame. If you can,
try another drive. Also try your drive on another system. It is
possible that your drive will respond if you attach it
after you have booted up the rest of the system. This
means you'd have to, very carefully, put in your SCSI cable into
your Falcon while the computer is on. Then you'd turn the power
on for the SCSI and run HDDRIVER.PRG one more time, to reach it.
You can then, if all goes well, save your vital data and
possibly repartition or reformat your harddisk. Sometimes it
helps doing that on a PC or Mac first and then again on the
Atari. But don't blame me if something burns! If you're a
gambler you can do this, but if you like to play safe, get
another drive.

MG

4758. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10004122245350.18195-100000@aristotle.algonet.se>
Source record: 63163

On Wed, 12 Apr 2000, Martin Graiter wrote:

>
> "Fredrik Egeberg" <deez@algonet.se> wrote in message
> news:Pine.SOL.4.10.10004121829470.19349-100000@aristotle.algonet
> .se...
>
>
> : I tried to boot up with the scsi detached, the floppy now
> works!
> : I can also use the IDE as before. Could it be the scsi cable
> that is
> : damaged? I know it wasnt in best condition before.
>
> Good to hear I could help you out. The first suspect isn't the
> SCSI cable, but you could test that easily by attaching the
> cable without the hard drive. If the problem persist you have
> found the faulty link.
>

I now have a working system again, it seems like it was the scsi cable
that was the problem. I took it apart, put it together again and now it
works perfect!

thankyou all helpful ppl!

regards,
Fredrik Egeberg

4759. Re: Web Browser and multitasking dilemm

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <38f4e11c@news.jakinternet.co.uk>
Source record: 63164

On 31 Mar 2000 13:36:02 , =?iso-8859-1?Q?Martin-=C9ric_Racine?= wrote:

>However, I strongly recommend adding more memory to your Falcon,
>if you intend upon running a multi-tasking environment. 4 MB is
>just _way_ too small for this.

That's just reminded me about an identical problem a friend had with his Falcon and CAB 2.5. Upgrading the memory fixed the non-show of graphics in CAB immediately.

Mike Kerslake

*** Atari & Radio memories, memorabilia, exclusive photos and more! ***
publish@welshnet.co.uk - mike@railwayman.idps.co.uk - publish@supanet.com
kerslake@europe.com - publish@redhotant.com - publish@theantcolony.com
WWW: www.publish.welshnet.co.uk/ - www.railwayman.free-online.co.uk/

4760. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <955574886.15696.0.nnrp-01.9e985e5c@news.demon.co.uk>
Source record: 63165

Hi,

"Paul Mac" <paul_mc@atariste.freeserve.co.uk> wrote in message
news:8cvb46gga1@newsg1.svr.pol.co.uk...
> Hi,
>
> I've searched ftp sites and the like and asked a few people i know ,
> but i can't seem to find a program which from boot-up clears specified
> files/folders from your HD.
> This would be inheritantly useful and save the weekly job of clearing
> out logs / newsie articles / caches and other temporary files from my
> HD.
> I am running a magic6 system.

You could do it with a batch file, which if you can't get it to run at
bootup you could run every so often so you don't have to do it manually.

Thinking about it you could probably run it from MagiC's autoexec.bat:
worth experimenting!

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4761. Re: Does anyone know where I can get Cubase for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <1e02f880.0274c861@usw-ex0104-032.remarq.com>
Source record: 63166

I am not sure what you mean by "copy". Are you already an owner
of Cubase and just have some bad files, or are you needing to
buy it.

If you are already an owner I am happy to send you any files you
need via Email. I do not mind doing this considering that Cubase
is dongleware. This is not breaking their license agreements.

If you need to buy it check out http://www.atamusic.u-net.com/

Bytor- Nashville ,TN USA (marvinjr@mindspring.com)

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4762. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: atarigalen
Message-ID: <1b64f4e0.3b0776d2@usw-ex0106-046.remarq.com>
Source record: 63167

In article <8d2k29$r54$1@zingo.tninet.se>, "Martin Graiter"
<graiter@starmail.com> wrote:
>
>"Fredrik Egeberg" <deez@algonet.se> wrote in message
>news:Pine.SOL.4.10.10004121829470.19349-100000@aristotle.algonet
>..se...
>
>However, I suspect that your SCSI drive is to blame. If you can,
>try another drive. Also try your drive on another system. It is
>possible that your drive will respond if you attach it
>***after*** you have booted up the rest of the system. This
>means you'd have to, very carefully, put in your SCSI cable into
>your Falcon while the computer is on. Then you'd turn the power
>on for the SCSI and run HDDRIVER.PRG one more time, to reach it.

Yikes! If something went wrong a damaged Falcon would result.
I've never tried this approach to data recovery, but if I were
going to, I'd get a "junk" computer to use as the sacrificial
lamb.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4763. Re: MagiC PC with STING

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: atarigalen
Message-ID: <201ff48c.d7c5d2bb@usw-ex0106-047.remarq.com>
Source record: 63168

In article <8cso97ove1@news5.svr.pol.co.uk>, "Gordy & Lynn"
<telsa.lynn@telsa1.freeserve.co.uk> wrote:
>I copied everything over from my STE over and put it in the
places where it
>should be on my MagiC C drive and rebooted.The modem's DTR
light stays on
>which it should be off until I go and dial up.I run the dialer
and click on
>enable and the modem light goes off,trys to reset the
modem,ATZ,thats where
>it stays.I can use Fax software with MagiC PC but at the moment
it just doe
>not want to play...What am I doing wrong???
First off, let me note that I know nothing about Magic PC, so
I'm basically guessing here.
First of all, you can FAX. This means that the modem port is
O.K. (By the way, you ARE toggling the modem power switch after
FAXing to get back to regular mode?) Secondly, the DTR light is
staying on. In my pre-STing days the DTR light was essentially
a "computer on" light. Only now that I run STing does it stay
off. However, when I used to still call into BBSs, I had to
toggle the checkbox under STING.CPX. That effectively turned
off STing so I could modem the old fashioned way.

Give that a try. I suspect that either STing is not properly
configured, or some Windows program and STing are fighting. As
another idea, leave the modem off until just before you click
on "Enable". As a third idea, make sure you are not using that
port for anything Windows.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4764. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <38F51681.185AF16E@greeleynet.com>
Source record: 63169

Greg Goodwin wrote:
>
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: Ken Springer <wordworks@greeleynet.com>
>
> > I had System 6.0.8 running on my Spectre. I don't think even Dave Small
> > was successful at getting 7.0 to run.
>
> I just don't understand why!?! A Macintosh Plus could run something like
> system 7.5.3 or something like that. At least a low level version of 7. What
> was so unique about this form of Macintosh emulation that it couldn't be a
> complete Macintosh Plus?
>
> Any ideas?
>
> Doctor Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org

I used to know, but I've forgotten. I'd bet it was a hardware emulation
problem more than a software/68xxx problem.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

4765. Re: LF: Jo Even Skarstein!

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38F51DEF.6746D358@jps.net>
Source record: 63170

He wrote me last week and said he is in the middle of moving and
temporarily out of net access.

Sasa Andrijasevic wrote:
>
> Jo Even Skarstein please contact me to my E-mail address:
> sandrija@pravo.hr
>
> --
> Sasa Andrijasevic
> E-mail: sasha@atari.org
> proud owner of: Atari 1040 STe & Falcon 030/CT2
> --

4766. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38F51E29.38645D59@jps.net>
Source record: 63171

doesn't Rodolphe still have a few? Last offer was $188 euros including
installation and return shipping.

Sasa Andrijasevic wrote:
>
> WTB:
>
> - Centurbo 2, rev a or b, fully functional, European offers
> preferred...
>
> make an offer
>
> --
> Sasa Andrijasevic
> E-mail: sasha@atari.org
> proud owner of: Atari 1040 STe & Falcon 030/CT2
> --

4767. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955607538-91795AEicMi@cwcom.net>
Source record: 63172

From: paul_mc@atariste.freeserve.co.uk (Paul Mac)
Date: 11 Apr 2000 13:59:34 GMT

>I've searched ftp sites and the like and asked a few people i know ,
>but i can't seem to find a program which from boot-up clears specified
>files/folders from your HD.

I'd possibly suggest using a CLI with a batch file.

Will MagiC's MCMD utility do the job?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4768. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200004122143.a46606@su2.maus.de>
Source record: 63173

Hi Galen,

A>Dennis, I'm still not clear why I need 800Mb for a 650Mb disk. Are the
A>files on HD larger than those written to the CD due to sector sizes or
A>something?
yes. If it was just one file, the place needed would be identical.
It's extreme if you have a huge number of very small files. Once, my
TeX drive used to have 65 MB totally with 45 MB used and 10 MB free,
so 45+10=65! So 1 MB may easily fit on a 650 MB CD ROM.

Und TTschï¿½
ps

4769. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200004122146.a46607@su2.maus.de>
Source record: 63174

Hi Galen,

A>Still, give the drives a good tryout before you trust them completely.
and keep your fingers crossed! .-)

Und TTschï¿½
ps

4770. Re: Memory upgrade for Atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: KPW <kelvinw@nospam.ihug.co.nz>
Message-ID: <MPG.135e575756244d909896f0@news.dun.ihug.co.nz>
Source record: 63237

In article <0001.38f3a3e5@fmlynet.org>,
Greg.Goodwinp0.f2.n8.z8@fmlynet.org says...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: "Jason Bloomer" <ministry61@hotmail.com>
> > I currently have a Atari 1040 Ste, that has 2 meg of ram in it. I would like
> > to add 2 more megs. I am wondering what type of memory it takes. I currently
> > have a bunch of 1mb, 1x8, 30 pin SIMMs, will these work?

Try them and see. I have upgraded a couple of STes using 30 pin 1 meg
simms taken from old PCs, and found that they are sometimes a bit fussy
about the ram put in them. But a bit of trial and error and you'll sort
out a combination that works.

> Used some 1 meg simms from a Macintosh plus and expanded mine from 2 to 4
> megs simply!
>
> Doctor Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>
>

--
===============
Kelvin Wright
Dunedin
New Zealand
===============

4771. scsi on ST?

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Igor Videc <igor.videc@mailcity.com>
Message-ID: <38F3C1F6.E3DF32C9@mailcity.com>
Source record: 63238

where could I get a scsi interface for 1024st?

4772. Re: Draconis

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8d0gug$c8h$1@cubacola.tninet.se>
Source record: 63239

```
On 11 Apr 2000 13:30:42 , Al Ferrier wrote:
>Hi folks
>
>
>So, if there's any Atarian who preferbly speaks English as a first
>language - these things can lose something in translation! - I'd
>like to hear from them for some ideas, especially if they've got
>there Draconis setup running ok. Also a word to Draconis's
>developers: why in God's name didn't you make your package STinG
>compatible? It is inconvenient to have to disable a *working*
>connection in order to use your clients!
>
>
>Cheers for any info :)
>Al
>sonik@ukf.net
>.
Hi Al

English isn't my first language but I'll answer anyway. I installed the
latest demo on my Milan (the milan version), and to my surprise it
worked directly, didn't disable Sting, worked regardless. But one
thing I did was that I didn't install the dialer accessory, used the
prg instead. As I said it worked straight away but was slow and it
still is missing a lot of HTML tags. Anyhow, do you have any specific
questions?

Cheer's J�rgen

--------------------------------------------------------------------------------
J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html
--------------------------------------------------------------------------------
```

4773. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <fQPI4.12150$I7.2202021@news-west.usenetserver.com>
Source record: 63240

On 9 Apr 2000 01:34:36 +, Dennis Vermeire wrote:
|From: jmv@odsy.net (Joe M. Villarreal)
|Date: Thu, 06 Apr 2000 00:54:30 GMT
|
|Hi Joe,
|
|No, but if you send your letter with registered mail they will accept
|German DM bank notes...
|But before you send of your money get in touch with Oliver Buchman from
|ASH and ask him if this procedure is allright. He understand English but
|his reply will be in "broken English"
|mailto:oliver@ash.sww.net
|

Thanks, will send him e-mail. Maybe they'll take a credit card number.

I'm sure CAB 2.8 will eventually show up in the US though. Jim Collins
from chro-Magic Software seems to think that CAB 2.8 will become available at
the time Texel is available.

4774. Re: Buy CAB 2.7 now, or wait for 2.8?

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <hQPI4.12151$l7.2185837@news-west.usenetserver.com>
Source record: 63241

On 8 Apr 2000 02:56:06 G, Thomas J. Andrews wrote:
|I've been using the CAB 2.7 demo with StinG 1.22 and CAB.OVL 1.31 for a
|little over a month now, and I've decided to get a full version. I don't
|know what to do, though. Should I get the full version of CAB 2.7 now, or
|keep using the demo version until there's a US version of 2.8?
|

Personally, if it were me, I would buy CAB 2.7 now since it might be a while
before CAB 2.8 becomes available. Also, CAB 2.8 might only be available as
an upgrade from CAB 2.7.

4775. Re: faq

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8d0hvn$m7k$3@zingo.tninet.se>
Source record: 63242

"Nicholas Bales" <bales@online.REMOVETHIS.fr> wrote in message
news:8cve8u$39t$1@news.stortek.com...

: There is no such thing as a stupid question ;-)

Have you stopped beating your wife yet?

MG

4776. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8d0hvj$m7k$2@zingo.tninet.se>
Source record: 63243

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:955473182-910701AEicMi@sweet3.freeserve.co.uk...

: I see your problem, Beige is not good, you need a
tourqoise<sp> one.

This starts to sound like the scene from Reservoir Dogs where
the guys get their color names. "Mr Brown sounds pretty close to
Mr Shit."

MG

4777. Re: dead scsi/floppy

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8d0hvg$m7k$1@zingo.tninet.se>
Source record: 63244

"Fredrik Egeberg" <deez@algonet.se> wrote in message
news:Pine.SOL.4.10.10004110043200.27915-100000@aristotle.algonet
.se...

: Can it be DMA related? Since i cannot use floppy or scsi
: i cant really try any program.

It can. Go down to CT slow mode first. Try physically detaching
your harddisks and see if you can access the floppy alone. If
yes, it could mean that one of your harddisks is stalling the
DMA somehow. Maybe by not releasing a signal. This can happen
(because of negative logic) even if your harddisk is just
attached to the bus but not powered on.

I use a TOS 4.92 bootdisk which loads that TOS and completely
ignores NVRAM when I suspect there might be an even remotely TOS
or NVRAM related problem. Try that next if the floppy works.

MG

4778. Re: Help with Magic installation

Newsgroup: comp.sys.atari.st
Date: 2000-04-12 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <4jQI4.2634$Uz6.2702@newsfeed.slurp.net>
Source record: 63245

On 10 Apr 2000 23:08:44 , "m. smith" wrote:
>I have Magic 5 and I have a Mega st2 with a megafile 30. The
>instructions are primarily German, can anyone help me install it? I know
>to run the auto program, but I assume I have to adjust the inf file. It
>just runs and goes back to the desktop. Thanks. Mark.

You might want to post your MAGX.INF file so some of us can take alook
at it.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4779. Re: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d52dfumk1@nnrp1.deja.com>
Source record: 62996

Hi Peter,

:) I have no clue.

Performed installation.

Installed FPU (indexed properly)

Machine would not boot, FPU ran very hot. My Mighty Sonic runs the FPU at 50Mhz, and it is no where near as hot as the CT2 was. There is a problem here. FPU is a PLCC 40Mhz 68882.

Removed FPU

Machine booted in normal (French TOS) mode, IDE and Floppy works, but no mouse.

Verify keyboard-mouse patch/replace Afterburner/ reverify keyboard-mouse patch-all is ok-reinstall CT2-no mouse

Ok, used hot keys to access dekstop.

Tried to launch Turbo mode. No menu apears. If I am not mistaken, I got a blue screen, but no interface. Must reset to exit.

ST RAM card is Wizztronics w/ 32mb 60ns EDO SIMM

I think that whatever is wrong with the FPU circuit smoked some other areas of the board. Before I spend endless night working out whatever the problem is, mine or Centeks, I would prefer for Rodolphe to evaluate the card. Of course he needs to respond to my emails before this can occur. There was a time that I would have spent weeks on end to complete a project like this if I thought the mistake was mine, but I do not think that the case in this instance. I would send the card to another user with a working CT2 installation for inspection, but fear that this card might cause problems with their Falcon, and I would not want to be responsible in that event.

Thanks,

Mike

In article <JbmJ4.4109$uJ1.11894@nntpserver.swip.net>,
"Peter Persson" <pep@REMOVEmbox306.swipnet.se> wrote:
> Hi!
>
> I have a CT2, what is the problem with yours? Perhaps I can help?
>
> Regards

>
> /Peter Persson
> Mike <magicmac@my-deja.com> skrev i
> diskussionsgruppsmeddelandet:8d4ppukca1@nnrp1.deja.com...
> > In article <955637346-340870AEicMi@cwcom.net>,
> > Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
> > > From: Mike <magicmac@my-deja.com>
> > > Date: Wed, 12 Apr 2000 17:17:12 GMT
> > >
> >
> > I purchased the CT2 out of curiosity. I already have an
> > AB/NOVA/Nemesis and Mighty Sonic/NOVA/Nemesis, both self installed
and
> > which work flawlessly. The ONLY reason I purchased the unit was for
the
> > additional RAM that Expose could utilize. My CT2 does have problems,
and
> > it isn't with the installation. My sarcasm stems from Rodolphe
failing
> > to answer even one of my several emails concerning this. I'm sure it
> > isn't an SMTP problem, as I get "info mails" on a regular basis from
> > him. I am NOT going to spend weeks trying to figure out what the
> > problems is, and would gladly ship the unit to him for inspection,
if
> 7> only he were to acknowledge any correspondence.
> > I am aware that many users have a trouble free operation (as far as
the
> > CT2 goes), but still I feel that the statement "a fully functional
CT2"
> > is and oxymoron as the unit is not trouble free, which you can find
> > documented in usenet archives over the last couple of years.
> >
> > Mike
> >
> > > >Isn't that an oxymoron, "a fully functional CT2?" :)
> > >
> > > No it's not - best thing I ever bought for my Falcon.
> > >
> > > --
> > > Rgds, Derryck
> > >
> > > ____ ____ ____
> > > / __ \ / __ \ / __ \
> > > / / / / / / / / / /_/ /
> > > / / / / / / / / / ____/
> > > / /_/ / / /_/ / / /
> > > /_____/ /_____/ /_/ Translations
> > > derryck@cix.co.uk
> > > dennis.vermeire@wanadoo.be
> > > xlator@cix.co.uk

> > > http://www.cix.co.uk/~derryck/index.htm
> > > ----------
> > >
> > >
> >
> >
> > Sent via Deja.com http://www.deja.com/
> > Before you buy.
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4780. Re: ST Plus

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <955647768.26408.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 62997

I would like to know when those of us whom paid up front, are going to get
our money back as promised!!!!!

Steve <><
steve@atari.org

<funky_carbon@yahoo.com> wrote in message
news:8d4hpravj1@nnrp1.deja.com...
> To all,
>
> Due to the lack of interest and the generally poor UK atari show
> attendence, and lack of time. I regret to inform the closure of ST Plus
> fanzine.
>
> If anyone would like to take over, it would be great but I personally
> can't continue.
>
> Stay cool, stay atari
>
> Simon Osborne
> Editor, ST Plus
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

4781. Debug version of Pacifist?

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: "Al Leitch [Team2k]" <al__leitch@3*&hotmail.com>
Message-ID: <8d531ircj1@slb6.atl.mindspring.net>
Source record: 62998

To my disappointment, the debug version isn't included in the normal distribution.

Team2k PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

4782. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8d53il$59r$1@news1.xs4all.nl>
Source record: 62999

I know that XBOOT boot-manager has a built-in command processing.
So you can fill up reset-resistant RAM-disks intelligently and also
deletes files, folders etc.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

On 11 Apr 2000 13:59:34 , Paul Mac wrote:
> Hi,
>
>I've searched ftp sites and the like and asked a few people i know ,
>but i can't seem to find a program which from boot-up clears specified
>files/folders from your HD.
>This would be inheritantly useful and save the weekly job of clearing
>out logs / newsie articles / caches and other temporary files from my
>HD.
>I am running a magic6 system.
>
>anyone help?
>

4783. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <955658686-929183AEicMi@xs4all.nl>
Source record: 63000

> And what's up with the Milan II itself? Is it
>available yet?

See :
http://www.geocities.com/karsten_schaefer/milan_e.htm

cheers,
Dan
Milan 040 - Magic Milan

4784. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <955658690-929815AEicMi@xs4all.nl>
Source record: 63001

>> Does anyone know what happened with the SuSE Linux port to the
>> Milan II? And what's up with the Milan II itself? Is it
>> available yet?
>
>No, it isn't. And regarding a Linux port I never heard of SuSE planning
>anything like this.

Hello,
It was announced twice in the German mag STComputer. Once in an
Editorial (I think of STC November 99) and once in an article.
Suse would have bought 4 Hades 060 computer to port Suse Linux to the
Milan 060 (which wasn't yet available at that time)..

Cheers,
Dan
Milan 040 - Magic Milan

4785. Re: ST Plus

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <7qrJ4.105$IM1.744@newsfeed.slurp.net>
Source record: 63002

On 13 Apr 2000 13:24:24 , funky_carbon@yahoo.com wrote:
>To all,
>Due to the lack of interest and the generally poor UK atari show
>attendence, and lack of time. I regret to inform the closure of ST Plus
>fanzine.
>If anyone would like to take over, it would be great but I personally
>can't continue.
>Stay cool, stay atari
>Simon Osborne
>Editor, ST Plus

Too Bad... It was a good magazine.... I am glad that I still have my
back issues to go through.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4786. Re: Debug version of Pacifist?

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <9qrJ4.106$IM1.744@newsfeed.slurp.net>
Source record: 63003

On 13 Apr 2000 11:18:17 , "Al Leitch [Team2k]" wrote:
>To my disappointment, the debug version isn't included in the normal
>distribution.

That would have been nice, but the normal distribution program worked
well on the PC I installed it on.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4787. Magic installation

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: "m. smith" <pamsfolks@sympatico.ca>
Message-ID: <38F68041.151E967A@sympatico.ca>
Source record: 63004

I appear to be missing the magx.inf, magic.ram and the instmagc.prg.I've
been trying to run magic 5 without them.Thanks for all your help.

4788. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <38F6AB52.75420ED8@jps.net>
Source record: 63005

He answers all my mail and CT2 questions.....I suppose you have his new address

rczuba@home.com

John

Mike wrote:
>
> In article <955637346-340870AEicMi@cwcom.net>,
> Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
> > From: Mike <magicmac@my-deja.com>
> > Date: Wed, 12 Apr 2000 17:17:12 GMT
> >
>
> I purchased the CT2 out of curiosity. I already have an
> AB/NOVA/Nemesis and Mighty Sonic/NOVA/Nemesis, both self installed and
> which work flawlessly. The ONLY reason I purchased the unit was for the
> additional RAM that Expose could utilize. My CT2 does have problems, and
> it isn't with the installation. My sarcasm stems from Rodolphe failing
> to answer even one of my several emails concerning this. I'm sure it
> isn't an SMTP problem, as I get "info mails" on a regular basis from
> him. I am NOT going to spend weeks trying to figure out what the
> problems is, and would gladly ship the unit to him for inspection, if
> only he were to acknowledge any correspondence.
> I am aware that many users have a trouble free operation (as far as the
> CT2 goes), but still I feel that the statement "a fully functional CT2"
> is and oxymoron as the unit is not trouble free, which you can find
> documented in usenet archives over the last couple of years.
>
> Mike
>
> > >Isn't that an oxymoron, "a fully functional CT2?" :)
> >
> > No it's not - best thing I ever bought for my Falcon.
> >
> > --
> > Rgds, Derryck
> >
> > ____ ____ ____
> > / __ \ / __ \ / __ \
> > / / / / / / / / / /_/ /
> > / / / / / / / / / ____/
> > / /_/ / / /_/ / / /
> > /_____/ /_____/ /_/ Translations

> > derryck@cix.co.uk
> > dennis.vermeire@wanadoo.be
> > xlator@cix.co.uk
> > http://www.cix.co.uk/~derryck/index.htm
> > --
> >
> >
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

4789. Re: Debug version of Pacifist?

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: "Al Leitch [Team2k]" <al__leitch@3*&hotmail.com>
Message-ID: <8d6bhh$ks2$1@slb0.atl.mindspring.net>
Source record: 63006

I love the current version I have. It'd just be helpful to debug this
bootsector program I've been playing with.

"Edward S. Baiz Jr." wrote:

> On 13 Apr 2000 11:18:17 , "Al Leitch [Team2k]" wrote:
> >To my disappointment, the debug version isn't included in the normal
> >distribution.
>
> That would have been nice, but the normal distribution program worked
> well on the PC I installed it on.
>
> Edward S. Baiz Jr.
> (Gamer)
> --
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
>

Team2k PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

4790. FREE Atari Monitors! FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8d6fgt$6pa$1@user2.teleport.com>
Source record: 63007
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

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be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
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http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

4791. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <955732850-240691AEicMi@sweet3.freeserve.co.uk>
Source record: 63008

Hi Dezza

>However, the proof of the pudding... :-)

Whats rooles got to do with logic!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4792. Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8d36co$3ig$3@zingo.tninet.se>
Source record: 63175

Does anyone know what happened with the SuSE Linux port to the
Milan II? And what's up with the Milan II itself? Is it
available yet?

MG

4793. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sfac2kodaln178@corp.supernews.com>
Source record: 63176

On 11 Apr 2000 18:17:12 , atarigalen wrote:
>In article <955270540-600478AEicMi@cwcom.net>, Derryck Croker
><derryck@NOSPAMcix.co.uk> wrote:
>>This setup sounds exactly right, but I question that you have
>both drives
>>terminated. The only device that should have termination set
>should be the last
>>one in your chain, your host adaptor should also be terminated -
> that's taken
>>care of by components on its circuit board.
>>
>True, but if it works...
>
>Still, give the drives a good tryout before you trust them
>completely.
>
Described physically, my cable has five connectors, used as follows:

1. External Centronics-type unused
2. Internal 50-pin unused
3. Internal 50-pin Original Syquest 44Meg drive
4. Internal 50-pin ICD host adapter
5. External Centronics-type "new" Syquest 200Meg drive

The cable had to be used this way due to the physical layout of the components. Any other combination put undue strain on parts of the cable or the host adapter board. I assumed the drives at each end had to be terminated. I left the 44Meg drive alone except for changing cables, so it should still be terminated. The external 200Meg drive has a switch on the back to control termination, and this switch is set to "ON." I also did nothing to the host adapter except change the cable.

Thus far, the drives have been working flawlessly, though the 200Meg drive seems a bit slower than the 44Meg drive when using 44Meg carts. Also, the 44Meg carts take nearly twice as long to spin up in the external drive than the 200Meg carts. I suspect the difference may be due to the age of the carts, but I have nothing to base that on. It's nothing that isn't easy to live with, though.

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

4794. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <RobJ4.4554$Uz6.7972@newsfeed.slurp.net>
Source record: 63177

On 12 Apr 2000 00:55:39 , Joe M. Villarreal wrote:
>Thanks, will send him e-mail. Maybe they'll take a credit card number.
>
>I'm sure CAB 2.8 will eventually show up in the US though. Jim Collins
>from chro-Magic Software seems to think that CAB 2.8 will become available at
>the time Texel is available.

Boy, that is good news. Thanks for the info. I want both of those
programs.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4795. Re: www.uclinux.com

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <TobJ4.4555$Uz6.7972@newsfeed.slurp.net>
Source record: 63178

On 12 Apr 2000 03:59:52 , "Martin Graiter" wrote:
>Maybe another alternative OS for the old Atari ST:s?
>

I will give it a look. Linux right now runs fine on my Hades.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4796. Re: Help with Magic installation

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: milthorst@w-link.net
Message-ID: <sfakb66aln73@corp.supernews.com>
Source record: 63179

On 12 Apr 2000 01:46:23 , "m. smith" wrote:

> I hope this is it.

No luck on both counts. MAGXBOOT.PRG is the program that is installed in the AUTO folder to actually start Magic. APPLICAT.INF contains the desktop icons and related stuff. MAGX.INF should be in the root directory of your C: drive. There should also be a MAGIC.RAM file in the root directory of C:. The rest of the Magic stuff is in C:\GEMSYS in various directories.

If you just executed the INSTMAGC.PRG file on the installation disk and the boot drive ("Laufwerk:") was set correctly (most likely C), you should have gotten a good install. If you have Magic 6, there should be a file called BOOT.LOG in the root directory of your boot drive that might have a clue in it.

Milton Horst
Seattle, WA

4797. Re: scsi on ST?

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <mDdJ4.446$WP5.1846323@nnrp1.proxad.net>
Source record: 63180

Igor Videc <igor.videc@mailcity.com> a crit dans le message :
38F3C1F6.E3DF32C9@mailcity.com...
> where could I get a scsi interface for 1024st?
>
It depends on where on Earth you are.

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4798. Re: Does anyone know where I can get Cubase for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8d3sfbkvn1@pegasus.csx.cam.ac.uk>
Source record: 63181

bobmath wrote in message <14e9276a.752c208d@usw-ex0106-047.remarq.com>...
>Does anyone know where I can get a copy of Cubase for the Atari
>ST??? I really need it bad!!!!!!!!!!!!!!!!!!!
>

System Solutions in the UK still sell it for the Atari, PC and the Mac.
http://www.system-solutions.co.uk/cafe
If there's no link for it on the main page, go to the bottom of the page and
select price list. Now you just have to scroll through the list until you
find it.

Stephen Moss

4799. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38F57B32.C4A@ooc.de>
Source record: 63182

Martin Graiter wrote:

> Does anyone know what happened with the SuSE Linux port to the
> Milan II? And what's up with the Milan II itself? Is it
> available yet?

No, it isn't. And regarding a Linux port I never heard of SuSE planning
anything like this.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4800. Does anyone know where I can get a *cheap* copy of Band in a Box?

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: "andy68man =+)" <andy@pettersons.freeserve.co.uk>
Message-ID: <8d3ugjcee1@newsg2.svr.pol.co.uk>
Source record: 63183

It retails new at £68 but that's a little steep. I've bought an Atari ST with monitor and Notator for £100 so I was hoping to pick up Band in a Box second hand or something. Also does anyone know what type (and where the best place to buy them cheap(ok I'm poor) is) of hard drive to buy for an ST520? I only want a little one for storing my notator files on it.

Thanks in anticipation for your impending help,

andy68man =+)

4801. Another HD problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <38F5B65B.2E971EC5@siemens.at>
Source record: 63184

Hi,

since some guys said that 2GB partitions are dangerous I thought
about repartitioning my Falcon IDE harddisk. As a first step I
copied bigdos_f to the C:/AUTO. I didn't watch for the right
sequence which was a very stupid thing to do.
After reboot the system crashed and when I succeeded in deleting
bigdos I couldn't use the IDE HD anymore. When I tried partitioning
HDDRUTIL said first that it's a 200GB ! HD and abortet partitioning
(reason : missing root sector). After trying even to format the
HD (I know one should not do that with an IDE but things couldn't
get worse) which aborted too I gave up for the day.
Next day when I switched on my Falcon some wonder happened and I
could access (and save !) the data on the HD. Afterwards I
repartitioned it (without problems) and restored all data.

The problem that remains is that since then when I boot in normal
(slow) mode everything seems to work normal but when I boot in
CT2 turbo mode I get the message that no boot sector was found on
the IDE HD and the boot sector is read from the SCSI disk.

Could anybody tell me how to correct that ?

Thanks
Gerhard

P.S. : Yes, my CT2 really works now and not only with TOS but also
with MINT and N.AES 2.0, which perform quite impressive in
turbo mode :) Hopefully I can try GCC 2.8.1c in that
environment soon.

4802. ST Plus

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: funky_carbon@yahoo.com
Message-ID: <8d4hpravj1@nnrp1.deja.com>
Source record: 63185

To all,

Due to the lack of interest and the generally poor UK atari show attendence, and lack of time. I regret to inform the closure of ST Plus fanzine.

If anyone would like to take over, it would be great but I personally can't continue.

Stay cool, stay atari

Simon Osborne
Editor, ST Plus

Sent via Deja.com http://www.deja.com/
Before you buy.

4803. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <8d4gt5kkb1@newsg2.svr.pol.co.uk>
Source record: 63186

hiya..

this batch file idea sounds good.. but you'll have to explain what on
is first :)

Decided that this is a good as an excuse as any to dust of that copy
of GFA!

thx for replies

pmac

4804. Re: Does anyone know where I can get Cubase for the Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: goat@goat.org
Message-ID: <38f5c86f.2356676@news.texas.net>
Source record: 63187

On Wed, 12 Apr 2000 10:10:54 -0700, bobmath
<bobbyandstephieNOboSPAM@yahoo.com.invalid> wrote:

>Does anyone know where I can get a copy of Cubase for the Atari
>ST??? I really need it bad!!!!!!!!!!!!!!!!!!!
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>

www.atari.co.uk

It doesnt seem fair to charge MORE for a product that is
a) No Longer Supported
b)Has been been replaced by better Versions
c)NO LONGER SUPPORTED!

4805. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955637346-340870AEicMi@cwcom.net>
Source record: 63188

From: Mike <magicmac@my-deja.com>
Date: Wed, 12 Apr 2000 17:17:12 GMT

>Isn't that an oxymoron, "a fully functional CT2?" :)

No it's not - best thing I ever bought for my Falcon.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4806. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955637348-341294AEicMi@cwcom.net>
Source record: 63189

From: swampfox1@earthlink.net (John Garone)
Date: Wed, 12 Apr 2000 19:40:21 GMT

>I've tried E-mailing him but no response yet (maybe he's swamped!).
>Also, anyone know if ASH has pages in English on their site?

The translation engine on Systran's web site will help you - Yahoo will help
you find the link.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4807. Re: Adding Another Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955637352-341758AEicMi@cwcom.net>
Source record: 63190

From: taj16@dreamscape.com (Thomas J. Andrews)
Date: Thu, 13 Apr 2000 02:26:28 GMT

>Described physically, my cable has five connectors, used as follows:
>
>1. External Centronics-type unused
>2. Internal 50-pin unused
>3. Internal 50-pin Original Syquest 44Meg drive
>4. Internal 50-pin ICD host adapter
>5. External Centronics-type "new" Syquest 200Meg drive

So you're running the system as a "Y" network - you should search out the SCSI FAQ on the net and see what it says about this.

However, the proof of the pudding... :-)

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4808. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d4ppukca1@nnrp1.deja.com>
Source record: 63191

In article <955637346-340870AEicMi@cwcom.net>,
Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
> From: Mike <magicmac@my-deja.com>
> Date: Wed, 12 Apr 2000 17:17:12 GMT
>

I purchased the CT2 out of curiosity. I already have an
AB/NOVA/Nemesis and Mighty Sonic/NOVA/Nemesis, both self installed and
which work flawlessly. The ONLY reason I purchased the unit was for the
additional RAM that Expose could utilize. My CT2 does have problems, and
it isn't with the installation. My sarcasm stems from Rodolphe failing
to answer even one of my several emails concerning this. I'm sure it
isn't an SMTP problem, as I get "info mails" on a regular basis from
him. I am NOT going to spend weeks trying to figure out what the
problems is, and would gladly ship the unit to him for inspection, if
only he were to acknowledge any correspondence.
I am aware that many users have a trouble free operation (as far as the
CT2 goes), but still I feel that the statement "a fully functional CT2"
is and oxymoron as the unit is not trouble free, which you can find
documented in usenet archives over the last couple of years.

Mike

> >Isn't that an oxymoron, "a fully functional CT2?" :)
>
> No it's not - best thing I ever bought for my Falcon.
>
> --
> Rgds, Derryck
>
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> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> ---
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4809. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d4q15kgd1@nnrp1.deja.com>
Source record: 63192

In article <38F57B32.C4A@ooc.de>,
Uwe Seimet <us@ooc.de> wrote:
> Martin Graiter wrote:
>
> > Does anyone know what happened with the SuSE Linux port to the
> > Milan II? And what's up with the Milan II itself? Is it
> > available yet?
>
> No, it isn't. And regarding a Linux port I never heard of SuSE
planning
> anything like this.
>
> --
> ---
> Dr. Uwe Seimet mailto:us@ooc.de
> MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

Guess I should put a hold on the airline tickets for spring break....
Shucks, and I was planning on Robert Schaffner giving me the pub tour!

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

4810. tre Users meet at the ST FidoNet

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.38f60094@fmlynet.org>
Source record: 63193

FamilyNet HQ: Telnet:\\www.family-bbs.net

To the elite group of fandom known as "Spectre Macintosh" users,

Or at least ST users who enjoy tinkering with Macintosh software through
Spectre or Magic Sac cartridges.

We have a Spectre discussion going on in the ST FidoNet (fido hosted by
Troy Cheek) Since we have the discussion rolling, I encourage all who have fun
"pushing the envelope" or have enjoyed Dave Small's work to come join us in the
fido area.

If you do not have a local BBS with access to the ST fidonet, you can
access through the internet at:

http://www.family-bbs.net

Get an account and log on, (which is free) and then check out the message
areas. Atari related areas that are there BTW are...

Atari.games (newsgroup)
Atari.Jaguar (newsgroup)
Atari 8-bit (fidonet)
Atari ST (fidonet & local of the Spectre discussion)
Atari 8-bit (Newsgroup)
Atari ST (Newsgroup)

Come by, and look forward to hearing from more of you Spectre users out
there.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4811. SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <JbmJ4.4109$uJ1.11894@nntpserver.swip.net>
Source record: 63194

Hi!

I have a CT2, what is the problem with yours? Perhaps I can help?

Regards

/Peter Persson
Mike <magicmac@my-deja.com> skrev i
diskussionsgruppsmeddelandet:8d4ppukca1@nnrp1.deja.com...
> In article <955637346-340870AEicMi@cwcom.net>,
> Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:
> > From: Mike <magicmac@my-deja.com>
> > Date: Wed, 12 Apr 2000 17:17:12 GMT
> >
>
> I purchased the CT2 out of curiosity. I already have an
> AB/NOVA/Nemesis and Mighty Sonic/NOVA/Nemesis, both self installed and
> which work flawlessly. The ONLY reason I purchased the unit was for the
> additional RAM that Expose could utilize. My CT2 does have problems, and
> it isn't with the installation. My sarcasm stems from Rodolphe failing
> to answer even one of my several emails concerning this. I'm sure it
> isn't an SMTP problem, as I get "info mails" on a regular basis from
> him. I am NOT going to spend weeks trying to figure out what the
> problems is, and would gladly ship the unit to him for inspection, if
7> only he were to acknowledge any correspondence.
> I am aware that many users have a trouble free operation (as far as the
> CT2 goes), but still I feel that the statement "a fully functional CT2"
> is and oxymoron as the unit is not trouble free, which you can find
> documented in usenet archives over the last couple of years.
>
> Mike
>
> > >Isn't that an oxymoron, "a fully functional CT2?" :)
> > >
> > No it's not - best thing I ever bought for my Falcon.
> > >
> > --
> > Rgds, Derryck
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> > /_____/ /_____/ /_/ Translations

> > derryck@cix.co.uk
> > dennis.vermeire@wanadoo.be
> > xlator@cix.co.uk
> > http://www.cix.co.uk/~derryck/index.htm
> > --
> >
> >
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

4812. Hardware Address on a Reibl Card???

Newsgroup: comp.sys.atari.st
Date: 2000-04-13 00:00:00 UTC
From: Keith Scroggins <kws@saltmine.radix.net>
Message-ID: <8d50js$104$1@news1.Radix.Net>
Source record: 63195

How can I assign the hardware address to a Reibl card? Is there a program to do this, and if so, where might I find it?

I have a new battery
installed on the VME card itself, which is installed in a Mega STE. I had MiNT at one point running, which would see the card, but complain that it did not have a hardware address... Couldn't get it fixed then. Have since removed MiNT, and am now working with STing 1.22.

Probably going back to MiNT as soon as I get another hard drive, but in the mean time, I'd like to get the card running under STing.

Thanks for any help!

Keith

4813. FS: Atari ST motherboards, parts, accessories

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <130420001924332141%macgod@rocketmail.com>
Source record: 63009

Hello there..

These parts were recently donated to me and I don't have much use for
them.. if you're interested in any of these things, contact me... all
items tested and working unless noted!

1 Atari SC1224 monitor

1 Raven RP2406 dot matrix printer
1 Star NX-1000 dot matrix printer

2 Atari 520STFM motherboards (TOS 1.02)
1 Atari 1040STFM motherboard (TOS 1.04)

case top for 1040STE, 1/2" floppy drive opening
case bottom for STFM
case top/bottom for 520STFM, like new, 1/3" floppy drive opening
case top/bottom for 520STFM, 1/3" floppy drive opening

2 ST keyboards (working, good condition)
1 STe keyboard, lacking connecting cable and w/flaky mouse port.
(might as well use it for parts..)

All offers welcome; buyer pays shipping. Contact me through this NG or
via e-mail at macgod@rocketmail.com .

Cheers!
Derek

--
[Derek Warren === Trideja Digital Music / Digital Creativity]
[Drop by the webcam! http://derek.trideja.com/ : http://www.trideja.com/]
Hiroshima '45. Chernobyl '86. Windows '98. Think different.
"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea."

4814. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <38F6BD1E.4E96927F@siemens.at>
Source record: 63010

Mike wrote:
> ... My sarcasm stems from Rodolphe failing
> to answer even one of my several emails concerning this...

He tried to help me with my problems and when I gave up and shipped
him my mb he repaired it for 60 EUR. BTW, the problem was not
with the CT2. It worked for some time before I made some other
changes and ruined something by that.
But maybe he is more cooperative when he has installed the CT2 himself
like he did with mine ?

Gerhard

4815. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38F6E170.153D@ooc.de>
Source record: 63011

Dan wrote:

> It was announced twice in the German mag STComputer. Once in an
> Editorial (I think of STC November 99) and once in an article.
> Suse would have bought 4 Hades 060 computer to port Suse Linux to the
> Milan 060 (which wasn't yet available at that time)..

And you believe this? I suggest contacting SuSE in order to ask them
about it.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4816. Re: Hardware Address on a Reibl Card???

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38F6E1C5.1DFC@ooc.de>
Source record: 63012

Keith Scroggins wrote:

> How can I assign the hardware address to a Reibl card? Is there a program
> to do this, and if so, where might I find it?

The ANS software (it was commercial, i. e. I can't send it to you)
included software for doing this.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4817. Re: Hardware Address on a Reibl Card???

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004141505020.399-100000@rakas>
Source record: 63013

> Keith Scroggins wrote:
>
> > How can I assign the hardware address to a Reibl card? Is
> > there a program to do this, and if so, where might I find it?

On 2000-4-14, Uwe Seimet <us@ooc.de> wrote:
> The ANS software (it was commercial, i. e. I can't send it to
> you) included software for doing this.

It normally comes delivered with the Reibl, which means you can
forward him a copy legally.

This is also what I used to fix my hardware address, after I put
a new battery in.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4818. Re: Hardware Address on a Reibl Card???

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38F7175A.1495@ooc.de>
Source record: 63014

Martin-ï¿½ric Racine wrote:

> It normally comes delivered with the Reibl, which means you can
> forward him a copy legally.

According to my information this is not true and thus I can't forward
anything. I have two Riebel cards and none of the included this
software.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4819. MagicMac demo..no English docs

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Quadman <flipflapnospam@coastalnet.com>
Message-ID: <140420000728233355%flipflapnospam@coastalnet.com>
Source record: 63015

I downloaded the demo version but the docs are in German. I can't even figure out how to read an ST floppy disk with the demo. All it shows on the desktop is a "B" drive icon. Are there any English docs available for the demo?

Does the full version of MagicMac come with English docs? If it doesn't, I don't understand how they sell it for the price they ask.

4820. Re: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1e92hq0.1nrqcsy1ulwzr6N%doitarchive@atari-computer.de>
Source record: 63016

> Machine would not boot, FPU ran very hot. My Mighty Sonic runs the FPU
> at 50Mhz, and it is no where near as hot as the CT2 was. There is a
> problem here. FPU is a PLCC 40Mhz 68882.
>
> Removed FPU
>
> Machine booted in normal (French TOS) mode, IDE and Floppy works, but no
> mouse.

68882-33? Must be an 33Mhz type or better, other woni¿½t run well.

Point (Pin1) of top on PLCC FPU must have the direction to CPU / flat
cable connector on CT2 board. Isni¿½t normal that FPU goes hot.

FPU work on another falcon?

> Tried to launch Turbo mode. No menu apears. If I am not mistaken, I got
> a blue screen, but no interface. Must reset to exit.

Falcon in normal mode run well?
Original CPU allways present? You removed the hole cpu or is the cpu
disabled like the description out of the centek "manual" ?

> I think that whatever is wrong with the FPU circuit smoked some other
> areas of the board. Before I spend endless night working out whatever

Yep, isni¿½t normal.

> the problem is, mine or Centeks, I would prefer for Rodolphe to evaluate
> the card. Of course he needs to respond to my emails before this can
> occur. There was a time that I would have spent weeks on end to complete
> a project like this if I thought the mistake was mine, but I do not

Email answers are not often..
Looks desintressed.

All boards sell, thati¿½s enough ./

Main answers: (if you got one)

"Send falcon and CT2 board"
"We have to check your CT2 installing"

Not ONE word specialy about user question or to fit any problem.
Same as here.

> think that the case in this instance. I would send the card to anoth

Think the best way is to send board incl. CT2. He should gave an answer
about pricing, adress and how long the session is.

> user with a working CT2 installation for inspection, but fear that this

That can, but not must work. Not any CT2 run on any mainboard.

The point centek like to fit any CT2 to the mainboard..
and they tell anybody to use the fitting service.

As long all the time, i only saw 4 users they fit the ct2 board well at
home! Any other falcon was on the road to centek. (And was back without
the orignal cpu)

These points drive me to say that CT2 are fine and fast, but it isnï¿½t
developed for self fitting. Any falcon had his own problem.
Only spare falcons works fine after fitting.

Regards, Robert

--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

4821. Re: MagicMac demo..no English docs

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38F72702.3AD1@ooc.de>
Source record: 63017

Quadman wrote:

> Does the full version of MagicMac come with English docs? If it
> doesn't, I don't understand how they sell it for the price they ask.

Don't know about the docs but obviously it sells. Maybe with English
docs it would have to be more expensive.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4822. FA: MEGA ST2 + MORE

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Jon K <atari@wcoil.com>
Message-ID: <8d7baraeb0@208.10.2.164>
Source record: 63018

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=306362211

Thanks for looking!

4823. Re: Hardware Address on a Reibl Card???

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Keith Scroggins <kws@saltmine.radix.net>
Message-ID: <8d7gcq$769$1@news1.Radix.Net>
Source record: 63019

Uwe Seimet <us@ooc.de> wrote:
: Keith Scroggins wrote:

:> How can I assign the hardware address to a Reibl card? Is there a program
:> to do this, and if so, where might I find it?

: The ANS software (it was commercial, i. e. I can't send it to you)
: included software for doing this.

Hello,

Thanks for the response! I have a copy of the ANS software (I have 2
cards, and got it with them), but I have not been able to figure out which
program to run to set the hardware address. I've never been able to get
my 2 Mega STe's to talk to each other with the soft, but I guess I didn't
try too hard.

I was able to verify the cards worked with MintNet...

Which program on the ANS disk lets on config the hardware address, and
does the driver on the disk need to be run before the configuration
software is run, or not?

Thanks!

Keith

4824. Atari SW for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: brond <brond@easynet.co.uk.nospam>
Message-ID: <38F75F7B.31CF3FC7@easynet.co.uk.nospam>
Source record: 63020

Lots of atari software for sale follow.....

http://cgi6.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=brond@easynet.co.uk&include=0&since=-1&sort=2&rows=25

4825. Re: Debug version of Pacifist?

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8d7ml1$ei2$1@SOLAIR2.EUnet.yu>
Source record: 63021

```
Al Leitch [Team2k] <al__leitch@3*&hotmail.com> wrote in message
news:8d6bhh$ks2$1@slb0.atl.mindspring.net...
> > Edward S. Baiz Jr.
> > (Gamer)
> > ----------------------------------------------------
> > HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> > Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> > Photo 700 printer, 56k US Robotics Modem
> > PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> > Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> > Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> >
>

Well Gamer, you forgot to mention what kind of joystick you use... :-)
```

4826. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <955748178-931803AEicMi@xs4all.nl>
Source record: 63022

Uwe Seimet wrote :

>And you believe this?

I hoped and still hope it is true. If it is mentioned in STC it could at least be
be true, or not ?

I suggest contacting SuSE in order to ask them
>about it.

I'll try to find out.

Cheers Dan
Milan 040 - Magic Milan

4827. Re: 250Mb Zip Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: atarigalen
Message-ID: <1fe6acb8.ad7c0dd0@usw-ex0106-047.remarq.com>
Source record: 63023

In article <38f65b79$0$563@news.zetnet.co.uk>,
tcjspencer@zetnet.co.uk (Trevor Spencer) wrote:
>I've got the opportunity to borrow one of these on a regular
basis to back
>up my harddrive, it is a parallel port version though. Is it
possible to
>use one of these?

No. The ST (and many early PCs) do not have the required
connections.

>If so, next point is that I assume it needs a drive
>letter but I'm already using A - P.
>
Turn a drive off or disconnect it temporarily. You could also
use software commands to turn off a partition, but I never
bother.

>I've checked the Quick FAQ but I there appears to be nothing
about using
>a Zip drive.
>
With modern SCSI utilities it's pretty much "plug in, turn on".
It MUST be SCSI, however. BTW, isn't the ZIP 250 SCSI/EParallel?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4828. Re: 250Mb Zip Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: atarigalen
Message-ID: <12990cd8.adc26a4b@usw-ex0106-047.remarq.com>
Source record: 63024

Darn near forgot...IDE is also possible, besides SCSI (I don't
use IDE myself). Parallel is not possible.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4829. Free 3.5" DD disks

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8d83uo$cv7$1@news.asu.edu>
Source record: 63025

I've got 45 or 50 lbs of old peecee and Mac disks I've rescued
from work. About 25 disks to the pound. US only, all you pay
is the postage to get as many as you want from area code 85711.

dlormand@aztec.asu.edu

David Ormand *** Tucson, Arizona *** TMS9900 Lives! (sort of)
--

4830. Where can I buy a hard drive for my poor little atari st520?

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: "andy68man =+)" <andy@pettersons.freeserve.co.uk>
Message-ID: <8d87pg$v6u$1@news7.svr.pol.co.uk>
Source record: 63026

Does anyone know where I can get a hard drive for my atari in the uk or on-line? I've had a good look, but can't find it anywhere.

Thanks,

--
Andy68man =+)
ICQ=58471877

4831. Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: i4got@home.com
Message-ID: <38F7A928.7F388490@home.com>
Source record: 63027

Hello. I recently purchased a Mega ST 4 with Tos 1.02.
I've had a 1040ST for 13 years with a memory and Rom upgrade version 1.04. I read through some articles on the net and I thought that I could simply transfer the 6 chip TOS 1.04 from the 1040ST to the Mega4. WRONG! It didn't work. The Mega ST came with 2 chips in it but has 6 slots. I have no idea why this wouldn't work so I transfered everything back and all is fine, except I still would like to have TOS 1.04 on my mega ST in the form of ROM Chips. Is there a way to use the 6 chips that I have in the 1040 and if so, how? If not where can I get some new ROMS. I only paid $45.00 for my Mega 4 with mono and colour Monitors, a printer, Atari Modem and a megafile 30 and loads of software. I don't want to spend alot of money for the O/S upgrade and I plan on giving my 1040 to a friend. Any advise would be much appreciated.
Thanks!!!
R.J

4832. Atari Parts

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: i4got@home.com
Message-ID: <38F7AA7C.B0100151@home.com>
Source record: 63028

Hello. Do you know how many TOS chips on your 1040STFM mother board and will they work in a Mega4 ST? I tried transferring 6 chips that were burned from a 1040ST to my Mega4 that has 2 chips in it and it didn't work. If your chips will work, how much for the TOS 1.4?
Thanks

4833. Re: FREE Atari Monitors! FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: "E.F." <gorogoro@teleport.com>
Message-ID: <bxPJ4.136$i91.4288@nntp3.onemain.com>
Source record: 63029
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

Wow! What a deal! I encourage all interested to take Ben up on this offer!

Imagine: Free brand-new Atari monitors, never used...

Atari went out of business several years ago, but Ben still has some unused
ones.

Jump now!

Or was the headline just a tease??

;)
Benjamin Smith wrote in message <8d6fgt$6pa$1@user2.teleport.com>...
>For faster service, Please direct all replies through E-Mail to Ben at:
>atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
>find it hard to keep up with NewsGroups.
>
>
e-mail: atari@benjamin.net

>
>FREE Monitor with Atari Purchase! Buy an Atari ST Computer and receive,
>your choice of either a Color or MonoChrome Atari Monitor. FREE Monitor
>when purchasing an Atari 8 Bit Computer (1200xl excluded) and an Atari
>8 Bit Disk Drive and receive your choice of any Monitor in the Atari
>8 Bit Hardware Catalog. And FREE when purchasing $50 of Atari Jaguar
>Games, receive absolutely FREE, a +NEW in BAG Jaguar Composite Video/
>Stereo Audio Cable. Offer Available for Limited Time only. First Come,
>First Serve! Subject due to availability! Customer pays all Shipping!
>
>
Click for WebSite!

>
>***FREE*** Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
>64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories!
>View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump
>to my FTP site linked to my WebSite so you can Download Free Catalogs
>or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If
>you can't get Catalogs that way, Feel free to Request catalogs through
>E-Mail. Really, it's not an inconvenience. I do ask that you specify
>Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you
>by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can

>attach text files to your E-Mail. Catalogs are just regular ASCII text
>files so you can download them into your text editor & view them, edit
>them or print them out! It would make things easier for me if you take
>my Catalogs, load them into your text editor, delete what you don't
>want and E-Mail me the rest! To expedite things, include your complete
>Mailing address so I can figure your Shipping/Postage & Handling. I'll
>be back after the weekend.
>
>Please Direct all Replies Through E-Mail to: atari@benjamin.net or
>bensmith@teleport.com. If you can't reach me at benjamin.net see my
>E-Mail/Web info in my Signature at the Bottom!
>--
>Atari 8 Bit, ST & Jaguar Hardware, Software, Books &
Accessories(503)256-9974
>DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite
at
>http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain
at
>http://www.atari.benjamin.net Catalogs Requested by & Received Through
E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or
Jaguar!

4834. Re: 250Mb Zip Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <955786810-286135AEicMi@cwcom.net>
Source record: 63030

From: tcjspencer@zetnet.co.uk (Trevor Spencer)
Date: 13 Apr 2000 23:42:49 GMT

>I've got the opportunity to borrow one of these on a regular basis to back
>up my harddrive, it is a parallel port version though. Is it possible to
>use one of these? If so, next point is that I assume it needs a drive
>letter but I'm already using A - P.

Won't work without an expensive ROM port adaptor.

--
Rgds, Derryck


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4835. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f7a04e75c6360@online.be>
Source record: 63031

on Fri 14-04-2000 22:08 Dan wrote:

>Uwe Seimet wrote :
>
>>And you believe this?
>
>I hoped and still hope it is true. If it is mentioned in STC it could at least be
>be true, or not ?

Don't believe everything what papers says. Remember ST Nieuws:-))

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4836. Re: Atari ST motherboards, parts, accessories

Newsgroup: comp.sys.atari.st
Date: 2000-04-14 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <955882113.17916.0.nnrp-04.c1ed1184@news.demon.co.uk>
Source record: 63032

Hi

Where in the world are you?

Steve <><
steve@atari.org

Derek Warren <macgod@rocketmail.com> wrote in message
news:130420001924332141%macgod@rocketmail.com...
> Hello there..
>
> These parts were recently donated to me and I don't have much use for
> them.. if you're interested in any of these things, contact me... all
> items tested and working unless noted!
>
> 1 Atari SC1224 monitor
>
> 1 Raven RP2406 dot matrix printer
> 1 Star NX-1000 dot matrix printer
>
> 2 Atari 520STFM motherboards (TOS 1.02)
> 1 Atari 1040STFM motherboard (TOS 1.04)
>
> case top for 1040STE, 1/2" floppy drive opening
> case bottom for STFM
> case top/bottom for 520STFM, like new, 1/3" floppy drive opening
> case top/bottom for 520STFM, 1/3" floppy drive opening
>
> 2 ST keyboards (working, good condition)
> 1 STe keyboard, lacking connecting cable and w/flaky mouse port.
> (might as well use it for parts..)
>
> All offers welcome; buyer pays shipping. Contact me through this NG or
> via e-mail at macgod@rocketmail.com .
>
>
> Cheers!
> Derek
>
> --
> [Derek Warren === Trideja Digital Music / Digital
ivity]
> [Drop by the webcam! http://derek.trideja.com/ :
http://www.trideja.com/]
> Hiroshima '45. Chernobyl '86. Windows '98. Think different.

> "Mr. Ghandi, what do you think of western civilization?"
> "I think it would be a good idea."

4837. Re: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d8li6$u1t$1@nnrp1.deja.com>
Source record: 63033

Hallo Robert!

In article <1e92hq0.1nrqcsy1ulwzr6N%doitarchive@atari-computer.de>,
doitarchive@atari-computer.de (Robert Schaffner) wrote:
>
> > Machine would not boot, FPU ran very hot. My Mighty Sonic runs the FPU
> > at 50Mhz, and it is no where near as hot as the CT2 was. There is a
> > problem here. FPU is a PLCC 40Mhz 68882.
> >
> > Removed FPU
> >
> > Machine booted in normal (French TOS) mode, IDE and Floppy works, but no
> > mouse.
>
> 68882-33? Must be an 33Mhz type or better, other won't run well.

Jup, it's a 40Mhz. Purchased from Sonnett (Mac people with good cards).
>
> Point (Pin1) of top on PLCC FPU must have the direction to CPU / flat
> cable connector on CT2 board. Isn't normal that FPU goes hot.

Jup, points to CPU and fits socket index correct.
>
> FPU work on another falcon?

Yup
>
> > Tried to launch Turbo mode. No menu apears. If I am not mistaken, I got
> > a blue screen, but no interface. Must reset to exit.
>
> Falcon in normal mode run well?

Yes
> Original CPU allways present? You removed the hole cpu or is the cpu
> disabled like the description out of the centek "manual" ?

Fuck no I am not removing the CPU :) If Centek wants to, that is fine if
it works, but not going to ruine a good Falcon to install a non-working
card. He needs to email me back.....
>
> > I think that whatever is wrong with the FPU circuit smoked some other
> > areas of the board. Before I spend endless night working out whatever
>
> Yep, isn't normal.
>

> > the problem is, mine or Centeks, I would prefer for Rodolphe to evaluate
> > the card. Of course he needs to respond to my emails before this can
> > occur. There was a time that I would have spent weeks on end to complete
> > a project like this if I thought the mistake was mine, but I do not
>
> Email answers are not often..
> Looks desintressed.
>
> All boards sell, that's enough ./
>
> Main answers: (if you got one)

:) I have better:)

>
> "Send falcon and CT2 board"
> "We have to check your CT2 installing"
>
> Not ONE word specialy about user question or to fit any problem.
> Same as here.

Tricky installation is one thing, magic installation is another!

>
> > think that the case in this instance. I would send the card to anoth
>
> Think the best way is to send board incl. CT2. He should gave an answer
> about pricing, adress and how long the session is.
>
> > user with a working CT2 installation for inspection, but fear that this
>
> That can, but not must work. Not any CT2 run on any mainboard.
>
> The point centek like to fit any CT2 to the mainboard..
> and they tell anybody to use the fitting service.
>
> As long all the time, i only saw 4 users they fit the ct2 board well at
> home! Any other falcon was on the road to centek. (And was back without
> the orignal cpu)
>
> These points drive me to say that CT2 are fine and fast, but it isn't
> developed for self fitting. Any falcon had his own problem.
> Only spare falcons works fine after fitting.
>
> Regards, Robert

Ok Robert, what are you doing now? I will send the machine to you with
some English Penthouse Magazines:)

Mike
.

Sent via Deja.com http://www.deja.com/
Before you buy.

4838. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d8ln2uat1@nnrp1.deja.com>
Source record: 63034

```
In article <38F6AB52.75420ED8@jps.net>,
John Kolak <jkolak@jps.net> wrote:
> He answers all my mail and CT2 questions.....I suppose you have his new
> address
>
> rczuba@home.com
>
> John
>

Yes, that be the one. He even has mine, or at least I am on his mailing
list (or was:).

It's really no biggie.

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.
```

4839. Re: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8d8ls5uit1@nnrp1.deja.com>
Source record: 63035

In article <38F6BD1E.4E96927F@siemens.at>,
Janka Gerhard <gerhard.janka@siemens.at> wrote:
> Mike wrote:
> > ... My sarcasm stems from Rodolphe failing
> > to answer even one of my several emails concerning this...
>
> He tried to help me with my problems and when I gave up and shipped
> him my mb he repaired it for 60 EUR. BTW, the problem was not
> with the CT2. It worked for some time before I made some other
> changes and ruined something by that.
> But maybe he is more cooperative when he has installed the CT2 himself
> like he did with mine ?
>
> Gerhard

Maybe so. I haven't tried in a while to mail him. My problem did occur
when Centek bit the dust, so he was probably really busy. Benifit of the
doubt:)

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

4840. FS: Brand New Atari Jaguar Units, Games and Accessories

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <eySJ4.41753$dc2.734196@news0.telusplanet.net>
Source record: 63036
Cross-posted to:
alt.atari-jaguar,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

To respond to this message, please use the enclosed link rather than your reply button.

Updated as of 04/14/00

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to me by using this automated link jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Accessories - New**
==========
- Jaguar unit alone (No power supply, controller or accessories) $20
- Team Tap (4 Player adapter) $30
- Composite Video Cable $15
- Spare Controller $15
- AC Power Supply $15
- RF Switch Box $10

** Atari Jaguar Games - New/Shrink-wrapped**
==========
- Checkered Flag $10
- CyberMorph $5 (No Box)

Atari Force Comics Please make an offer
==========
All are in Mint Condition

- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for rare or shrink-wrapped/sealed titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working Phillips or JVC 4000 series Dish Network receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I be so lucky :).

4841. 1040ST(x2), Mega30, Mega60, s/ware, + ...

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Peter Smith <psmith@zip.com.au>
Message-ID: <8d8t6v$f52$1@the-fly.zip.com.au>
Source record: 63037

Hi there,

My wife is going to go troppo if I dont get rid of my Atari stuff SOON!
Can you pick up in the next week or so?
Sydney Australia.
email me for info.....
psmith@zip.com.au
- Peter

(otherwise its off to Homebush tip...)
sniff wheres my hanky...

4842. Re: Where can I buy a hard drive for my poo

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <g7UJ4.30119$y4.1046968@newsread1.prod.itd.earthlink.net>
Source record: 63038

Andy,
I picked up a Megafile30 on E-Bay (not sure if you can deal from the UK).
I believe you can hook up an SCSI drive but an adapter is needed (Link?).
John G.

On 14 Apr 2000 23:57:23 , "andy68man =+\)" wrote:
>Does anyone know where I can get a hard drive for my atari in the uk or
>on-line? I've had a good look, but can't find it anywhere.
>
>Thanks,
>
>--
>Andy68man =+)
>ICQ=58471877
>
>
>.

4843. Re: 1040ST(x2), Mega30, Mega60, s/ware, + ...

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Peter Smith <psmith@zip.com.au>
Message-ID: <8d928h$g15$1@the-fly.zip.com.au>
Source record: 63039

```
Both 1040ST's have 4Meg ram upgrades !!
- Peter

>
> My wife is going to go troppo if I dont get rid of my Atari stuff SOON!
> Can you pick up in the next week or so?
> Sydney Australia.
> email me for info.....
> psmith@zip.com.au
> - Peter
>
> (otherwise its off to Homebush tip...)
> *sniff* wheres my hanky...
>
>
>
```

4844. [HELP] Joe 1.47beta bugreport

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8d999fljd1@front3.grolier.fr>
Source record: 63040

Bonjour :)

The final version 1.47 of Joe is to come, but I have a big problem.
I have been reported that the kurzels do not work anymore. But I can't
see it, it works prefectly on my Atari machines.

The beta version is at http://www.multimania.com/nef/

Can you test the kurzel functionnalities and send me a bugreport?

Thanks.

Rajah

4845. Re: SM124 problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: arthurm@zetnet.co.uk
Message-ID: <38f82e5b$0$564@news.zetnet.co.uk>
Source record: 63041

Shiuming Lai <lais@zetnet.co.uk> wrote:
> The deflection yoke needs re-aligning. Don't even think of
> attempting this if you don't know what you're doing, you may
> not live to report your result.
>
> Shiuming Lai
>
That seems reasonably clear. I think I shall either crick my neck or
get hold of a new monitor. Life may not be a bowl of cheeries but te
alternative's a bugger...

> CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
> 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

4846. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f83b5a5ac761@online.be>
Source record: 63042
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/ahcx.zip (63.695 bytes) (Source editor)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvmod030.lzh (5.870 bytes)
(Image processing: Autocrop, FS-dither etc..)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvmodpi9.lzh (15.632 bytes)
(Load modul ESC/P emulator, P19 load/save module, TPI-, TPR-, TPU-loadmodule)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw3inst.app (47.862 bytes)
(Installation prg for Gemview)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_doc4.pax (132.166 bytes)
(German/English docs)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_lies.txt (16.601 bytes)
(German readme with the latest changes)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_mdl2.pax (45.636 bytes)
(Doc and examples about the programming of Gemview modules)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_read.txt (13.465 bytes)
(English readme with the latest changes)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_tol5.pax (86.919 bytes)
( A few tools which arent' directly needed by Gemview)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_v318.pax (497.627 bytes)
(Gemview and modules)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/targa_un.gvs (2.096 bytes)
(Targa save module)
ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/dither16.lzh (46.588 bytes)
(Dither matrix's for Gemview)
ftp://chapelie.rma.ac.be/atari/graph-tools/photp203.zip (461.058 bytes)
(Driver for digital camera's, German/French/English version)
```

internet
ftp://chapelie.rma.ac.be/atari/internet/draconis/dracpro_17.lzh (1.147.481 bytes)
(Draconis pro demo version, English/German)
ftp://chapelie.rma.ac.be/atari/internet/mjme-119.zip (77.746 bytes) (Marijuana Mail 0.1.19
[en])
(New mailer, works on every Atari)
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4847. Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8d9bs2$qa3$1@SOLAIR2.EUnet.yu>
Source record: 63043

<i4got@home.com> wrote in message news:38F7A928.7F388490@home.com...
>
>....

Interesting thing. On 'simple' ST's, there are jumpers for configure machine for usage with 2 or 6 ROM-chips. I have here one Mega ST, and I don't see any jumper (solder pad) for such purpose, although it has place for additional 4 ROM-chip. Maybe MMU chip is not same ? It's here C100109-001, while in 'simple' ST's is usually CO25912-38. Try to replace MMU chip too.

PP

4848. Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8d9de4$t70$1@SOLAIR2.EUnet.yu>
Source record: 63044

<i4got@home.com> wrote in message news:38F7A928.7F388490@home.com...
>
> ....

By 'simple' ST's you may find some kind 'solder pods' for set whether 2 or 6 ROM chip is used. There is also printed on board 256K A16(7) 1M . I have here one Mega ST, and I don't see such pods. There is only 2 short-connectable pod near to GLUE chip, bot nothing writes.
Maybe you should try to replace GLUE chip too, because it looks that it's not same - in Mega ST is C101643. 6 chip version in ST's is usually C025915-38.

PP

4849. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8d9du6$gk5$1@quince.news.easynet.net>
Source record: 63045

<i4got@home.com> wrote in message news:38F7AA7C.B0100151@home.com...
> Hello. Do you know how many TOS chips on your 1040STFM mother board
> and will they work in a Mega4 ST? I tried transferring 6 chips that
> were burned from a 1040ST to my Mega4 that has 2 chips in it and it
> didn't work. If your chips will work, how much for the TOS 1.4?
> Thanks
>

IIRC you may have to set a couple of jumpers to tell it that you are using 6 chips instead of 2, and these are grouped into banks for 3 (3 x hi & 3 x lo).

Steve <><
steve@atari.org

4850. Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: i4got@home.com
Message-ID: <38F842A0.DB9B7D98@home.com>
Source record: 63046

Hello. Thanks for your info. I opened my 1040ST and could not find anything that started with An A. This made me think a bit. So I whipped out my Mega ST Schematics and opened the MegaST and found what I believe to be the solution. This is what the Schematic said:
ROM TABLE IC ; U12 (74LS11)
Jumper ; W2,W3,W4

ROM Location
W2 W3 W4 U12
256K 1 - 2 1 - 2 Jumper No Use
1M X2 2 - 3 2 - 3 Non Use
1M X6 2 - 3 2 -3 Jumper No Use

```
-------------------------------------
|
U24 0 U12 |
|::::::::| | | |::::::::| | 0 = Jumper locations
Open
0 W2 W3 | * = Jumper Locations Closed(Soldered)
W4 0** 0** | Resistors are required. W2 and W3 use
resistors.
123 123 |
-------------------------------------|
```

The above diagram is located @ the front bottom left of the Mega ST in the corner. This is easily located by ICs U24 and U12 side by side. To the right of the ICs is a large square IC marked U30.

According to the schematics, in the MegaST with 2 chips(1 meg), the Jumpers are set by defualt as Jumper W2 in position 2-3, Jumper W3 in position 2-3, Jumper W4 isn't used and the IC U12 is used. This is the standard factory setting. For me to use the 6 chips(the
Eproms from my 1040ST, I need set the jumpers as such for the 6 chip 256k selection:
W2 = position 1-2, W3 = position 1-2, W4 = Jumper and IC U12 needs to be removed. This is if the chips from the 1040ST are 256K which I believe they are.
W2 W3 and W4 are jumpers. They are jumpered with resisters. W2 and W3 are a tan coloured resister with 1 black stripe around them. That's all. W4 doesn't exist with the factory settings. I can remove the IC but I need to put a resistor in the W4 position. I don't know what the resistor value should be. Theoretically, it would be the same as the other 2 but that is just guessing. The removal of the IC might also be a bit of fun but with the solder sucker and the braze I shouldn't have much trouble. The resistor is the only real thing in question here.
If anyone can confirm what I am suggesting and let me know anything regarding

the resistor and the IC removal, please let me know. Thanks alot.
The roms can be bought here:
http://www.best-electronics-ca.com/custom-i.htm
and according to their listing, I don't see a 6 chip - 1 meg setup. They do
sell 6 chip sets but I believe they are 256k. I don't know what EPROMS I have.
How can I tell if they are 256k or 1 meg?
Any help would be greatly appreciated. Thanks

Please email:
i4got@home.com

Pera Putnik wrote:

> <i4got@home.com> wrote in message news:38F7A928.7F388490@home.com...
> >
> > ....
>
> By 'simple' ST's you may find some kind 'solder pods' for set whether 2 or
> 6 ROM chip is used. There is also printed on board 256K A16(7) 1M . I have
> here one Mega ST, and I don't see such pods. There is only 2
> short-connectable pod near to GLUE chip, bot nothing writes.
> Maybe you should try to replace GLUE chip too, because it looks that it's
> not same - in Mega ST is C101643. 6 chip version in ST's is usually
> C025915-38.
>
> PP

4851. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: i4got@home.com
Message-ID: <38F843E6.D09D5E54@home.com>
Source record: 63047

Hello. After your suggerstion and others, I located and checked a Mega ST Schematics and opened the MegaST and found what I believe to be the solution. This is what the Schematic said:
ROM TABLE IC ; U12 (74LS11)
Jumper ; W2,W3,W4

ROM Location
W2 W3 W4 U12
256K 1 - 2 1 - 2 Jumper No Use
1M X2 2 - 3 2 - 3 Non Use
1M X6 2 - 3 2 -3 Jumper No Use

```
--------------------------------------
|
U24 0 U12 |
|::::::::| | | |::::::::| | 0 = Jumper locations
Open
0 W2 W3 | * = Jumper Locations Closed(Soldered)

W4 0** 0** | Resistors are required. W2 and W3
use resistors.
123 123 |
--------------------------------------|
```

The above diagram is located @ the front bottom left of the Mega ST in the corner. This is easily located by ICs U24 and U12 side by side. To the right of the ICs is a large square IC marked U30.

According to the schematics, in the MegaST with 2 chips(1 meg), the Jumpers are set by defualt as Jumper W2 in position 2-3, Jumper W3 in position 2-3, Jumper W4 isn't used and the IC U12 is used. This is the standard factory setting. For me to use the 6 chips(the Eproms from my 1040ST, I need set the jumpers as such for the 6 chip 256k selection:
W2 = position 1-2, W3 = position 1-2, W4 = Jumper and IC U12 needs to be removed. This is if the chips from the 1040ST are 256K which I believe they are.
W2 W3 and W4 are jumpers. They are jumpered with resisters. W2 and W3 are a tan coloured resister with 1 black stripe around them. That's all. W4 doesn't exist with the factory settings. I can remove the IC but I need to put a resistor in the W4 position. I don't know what the resistor value should be. Theoretically, it would be the same as the other 2 but that is just guessing. The removal of the IC might also be a bit of fun but with the solder sucker and the braze I shouldn't have much trouble. The resistor is the only real thing in question here.
If anyone can confirm what I am suggesting and let me know anything regarding

the resistor and the IC removal, please let me know. Thanks alot.
The roms can be bought here:
http://www.best-electronics-ca.com/custom-i.htm
and according to their listing, I don't see a 6 chip - 1 meg setup. They do
sell 6 chip sets but I believe they are 256k.
I don't know what EPROMS I have. How can I tell? They are from my 1040ST.
Any help would be greatly appreciated. Thanks

Please email:
i4got@home.com

Steve Stupple wrote:

> <i4got@home.com> wrote in message news:38F7AA7C.B0100151@home.com...
> > Hello. Do you know how many TOS chips on your 1040STFM mother board
> > and will they work in a Mega4 ST? I tried transferring 6 chips that
> > were burned from a 1040ST to my Mega4 that has 2 chips in it and it
> > didn't work. If your chips will work, how much for the TOS 1.4?
> > Thanks
> >
>
> IIRC you may have to set a couple of jumpers to tell it that you are using 6
> chips instead of 2, and these are grouped into banks for 3 (3 x hi & 3 x
> lo).
>
> Steve <><
> steve@atari.org

4852. [Update] Atari Icon Library

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8d9jsp$t68$1@nnrp1.deja.com>
Source record: 63048

Hi all,

I felt it was time to update the icon library once again and here is a
list of what is added:

49 Boardgame icons
28 Grocery icons
25 Coffee icons
24 South Park Icons
22 Smurf Icons

Total 148 new icons!

All converted by Dieter Junius and me.
Have fun with these, and please send any feedback or
suggestions you might have,

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

4853. Re: anyone program? :)

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <955800493.19143.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 63049

Hi Paul,

"Paul Mac" <paul_mc@atariste.freeserve.co.uk> wrote in message
news:8d4gt5kkb1@newsg2.svr.pol.co.uk...
> hiya..
>
> this batch file idea sounds good.. but you'll have to explain what on
> is first :)

A batch file is a list (batch) of commands to be executed by a command line interface (CLI). This is really DOS terminology: the Unix equivalent are shell scripts (if I'm wrong on this someone is bound to correct me!). You can get complex with these and start using them like a programming language, but for simple use they tend to be quite obvious once you know the basic commands. They are very useful for running text-based programs with pre-set command lines (rather than typing in complex command line arguments each time). I used to use them in this way in conjunction with Okami's offline utilities to do filtering and download selected articles after viewing headers, for example (it does it internally now, I believe): the utilities would take quite complex command lines. For an example, see:

http://www.whalley.demon.co.uk/atari/texts/selokami.html

MagiC comes with a CLI called MCMD (so you have one already), which generally runs in a VT52 terminal window as with other text-based programs under MagiC. As with any other CLI you can use it interactively by typing commands at a prompt, and a batch file in its simple form is the equivalent of typing in several commands one after the other.

I'm not an expert, though, so I'll point you in the direction of the MagiC Documentation Project (which is a translation into English of the full German programming docs):

http://www.whalley.demon.co.uk/atari/mdp/

This includes a file in 1stWord format called CMD.1WP which will tell you everything you ever wanted to know about MCMD and some (you should have a German version called CMD.DOC lurking on your HD already as it comes with MagiC)! Be warned, though, that this document is quite old (it started out as the docs for older versions of what is now MCMD which came with Kaos etc).

In your case for the job in hand you probably need to know about changing directories (folders) and deleting files using patterns, and read the bit about running it from the auto folder.

NB the autoexec.bat referred to in the docs isn't the same as the autoexec.bat in your MagiC auto folder (which is a later idea). If you run MCMD from the auto folder it looks for c:\boot.bat anyway (if I've read the docs right - no guarantee!).

Anyway, I'd suggest running the batch file manually (you can double-click them if you are using Magxdesk with its default settings, or associate them with MCMD is using a replacement desktop) until you are happy that it's doing what it should, then move/rename or whatever when you configure it to run at bootup.

Be careful, though: you're going to be deleting stuff with it, so make sure you are deleting what you *mean* to delete and not something vital!

You have been warned (ie I'm taking no responsibility if you delete half the contents of your hard drive by accident)!

> Decided that this is a good as an excuse as any to dust of that copy
> of GFA!

Overkill, I'd say. A few lines similar to:

del c:\folder*.log

etc look like a simpler solution. BTW the above should delete all files with a .log extension in a folder called "folder" in the root of your C drive. There is an optional switch to make it do it without asking if you mean it (not sure if this is necessary if running from a batch file) - see docs.

See what I mean about being fairly straightforward?

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4854. Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8d9l29cbf1@SOLAIR2.EUnet.yu>
Source record: 63050

<----- Original Message -----
From: <i4got@home.com>
Newsgroups: comp.sys.atari.st
Sent: Saturday, April 15, 2000 12:26 PM
Subject: Re: Tos Upgrade- Need help BIGTIME!!

> W2 W3 and W4 are jumpers. They are jumpered with resisters. W2 and W3
>are a
> tan coloured resister with 1 black stripe around them. That's all. W4
>doesn't
> exist with the factory settings. I can remove the IC but I need to put a
> resistor in the W4 position. I don't know what the resistor value should
>be.
> Theoretically, it would be the same as the other 2 but that is just
>guessing.
> The removal of the IC might also be a bit of fun but with the solder
>sucker and
> the braze I shouldn't have much trouble. The resistor is the only real
>thing in
> question here.
> If anyone can confirm what I am suggesting and let me know anything
regarding
> the resistor and the IC removal, please let me know. Thanks alot.

Right, I see those parts in Mega ST here (I don't have schematic of it).

I think that removal of IC U12 is not necessary. Resistor value is not
problem - you can put there anything between shortcut and 33 ohm.

> The roms can be bought here:
> http://www.best-electronics-ca.com/custom-i.htm
> and according to their listing, I don't see a 6 chip - 1 meg setup. They
do
> sell 6 chip sets but I believe they are 256k. I don't know what EPROMS I
have.
> How can I tell if they are 256k or 1 meg?
> Any help would be greatly appreciated. Thanks
>
>
Atari ST (not Mega) doesn't support 6 x 1Mb ROM . So, if you took that
chips from 1040, it's certainly 256K.
Standard 256K EPROM's have sign ..27256... , but Atari used own marks on
chips.

PP

4855. Re: Where can I buy a hard drive for my poor little atari st520?

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: kevin dermott <kdermott@zetnet.co.uk>
Message-ID: <38f866dc$0$567@news.zetnet.co.uk>
Source record: 63051

"andy68man =+)" <andy@pettersons.freeserve.co.uk> wrote in message
news:8d87pg$v6u$1@news7.svr.pol.co.uk...
> Does anyone know where I can get a hard drive for my atari in the uk or
> on-line? I've had a good look, but can't find it anywhere.
>
> Thanks,
>
> --
> Andy68man =+)
> ICQ=58471877
>
>
contact chris.crosskey@metrics.co.uk he will sort you out

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4856. Re: [Update] Atari Icon Library

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8d9u7k$7cu$1@nnrp1.deja.com>
Source record: 63052

Found time to squize in another archive, containing 34 folder icons in
MACish-style

> I felt it was time to update the icon library once again and here is a
> list of what is added:
>
> 49 Boardgame icons
> 28 Grocery icons
> 25 Coffee icons
> 24 South Park Icons
> 22 Smurf Icons
>
> Total 148 new icons!

Make that 182 icons then... ;) (Added since April 10)

Atari Icon Libary is found at http://gokmase.atari.org

/Joakim

Sent via Deja.com http://www.deja.com/
Before you buy.

4857. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: paricard@free.fr
Message-ID: <38f88ae2597620@free.fr>
Source record: 63053
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Hello,

in article <38f83b5a5ac761@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Sat 15-04-2000 10:50 (+0200):

> ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_v318.pax (497.627 bytes)
(Gemview and modules)

Doh ! :-)

Where did you found it ?

Does anyone know what's new vs 3.17 cause it's not in the docs ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr http://perso.club-internet.fr/pricard
TransAction : http://altern.org/ta/index_f.html

4858. internet connection on 1040ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Jac <jaudio@multimania.com>
Message-ID: <8d9vu9$jk2$1@news2.isdnet.net>
Source record: 63054

Hi,
My friend (from out of town) uses a 1040Ste with cubase - he would like to set it up so he can send me over his arrangement files through e-mail to my PC win98.
Can somebody indicate me a way of doing that ?
I guess we need to plug a modem to the modem port of the atari and use a dial-up connection, what kind of modem can I use , do I need extra software ?

Thanks
Jac

4859. Re: 1040ST(x2), Mega30, Mega60, s/ware, + ...

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <38f882d4.0@news.qnet.com>
Source record: 63055

To bad your not in the states, it's just to far to drive to your place
from Calif.

--
The Year is 2259, The Name of the Place is Babylon 5
http://www.whitelakeweb.com/siar

Peter Smith <psmith@zip.com.au> wrote in message
news:8d8t6v$f52$1@the-fly.zip.com.au...
> Hi there,
>
> My wife is going to go troppo if I dont get rid of my Atari stuff
SOON!
> Can you pick up in the next week or so?
> Sydney Australia.
> email me for info.....
> psmith@zip.com.au
> - Peter
>
> (otherwise its off to Homebush tip...)
> *sniff* wheres my hanky...
>
>
>

4860. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <38f896e64d287e0@online.be>
Source record: 63056
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

on Sat 15-04-2000 14:33 Pascal Ricard wrote:

>Hello,
>
>in article <38f83b5a5ac761@online.be> (comp.sys.atari.st)
>Martin "Nightowl" Byttebier wrote on Sat 15-04-2000 10:50 (+0200):
>
>> ftp://chapelie.rma.ac.be/atari/graph-tools/gemview/gvw_318/gvw_v318.pax (497.627 bytes)
(Gemview and modules)
>
>Doh ! :-)
>
>Where did you found it ?

That's my litle secret: -))
Now seriously, it's on the homepage of the author
http://home.ins.de/home/dieter.fiebelkorn/

>Does anyone know what's new vs 3.17 cause it's not in the docs ?

I don't know but one of the changes is that Gemview is not longer payware.
It still needs a key but you can get it for free from the author. IIRC
that and other things are explained in his homepage.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4861. SV: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <sa1K4.5635$uJ1.13699@nntpserver.swip.net>
Source record: 63057

:)

Hi Mike!

(please excuse my strange interpretation of the english language, but your swedish is probably a lot worse :-)

OK.. Tricky problem.. Are you sure you have drawn the wires in the sockets where the PLDs used to be correctly? Are the wires on the ct2-connector drawn the right way (could be upside down)? (The fitting instructions is A BIT tricky to follow.. It does not really say which way you should do this)

...32MB ST-RAM?.. How is this possible? Isn't the F030 limited to 16 (14)mb?
and EDO?.. I use my original atari 4mb card, modified with 60ns fastpage
chips. Perhaps you should try Fastpage memory instead of EDO? (I've heard
EDO does not allways work as ST-RAM)

What kind of FAST-RAM are you using? I think it has to be 60ns EDO in order to work..

btw You have a 40mhz FPU as PLCC? Lucky bastard, these are impossible to find above 33mhz.. Wish I could find a faster one so I could clock it even higher (Like 80mhz or something)

Cheers!

/Peter Persson / HMS Fieldbus Systems

4862. Re: ST Plus

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: "H.Robbins" <anonymous@cotse.com>
Message-ID: <200004151721.NAA24910@cotse.com>
Source record: 63058

On 13 Apr 2000 13:24:24 , funky_carbon@yahoo.com wrote:
>To all,
>Due to the lack of interest and the generally poor UK
atari show
>attendence, and lack of time. I regret to inform the
closure of ST Plus
>fanzine.
>If anyone would like to take over, it would be great but I
personally
>can't continue.
>Stay cool, stay atari
>Simon Osborne
>Editor, ST Plus

I have every Issue of STPLUS from disk to paper and the HTML one on line and I don't see you as the editor in any one of them. In fact I don't even see any contribution from you.

Simon Osborne = Wanker

--
Anon news web interface. FAQ available for review at:
http://packetderm.cotse.com/cgi-bin/blockit.cgi

4863. [PUB] PlayMyCD 3.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8daujo$k1o$1@front4.grolier.fr>
Source record: 63059

Hi!

A bugfixed version of PlayMyCD is available at http://www.chez.com/lrd

The 3.06 version has:
CD2Dirsk pre-listening before export
PSOUND compatibility
bugfix : interface, keys, and maybye less disk access.

Bye

For Alain LARRODE

Rajah

4864. MagiCMac English docs?

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Quadman <flipflapnospam@coastalnet.com>
Message-ID: <1504200018390000041%flipflapnospam@coastalnet.com>
Source record: 63060

Does the full version of MagiCMac include documentation in English?

4865. Re: Which boot-selector?

Newsgroup: comp.sys.atari.st
Date: 2000-04-15 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004152051410.102-100000@TT030>
Source record: 63061

You can try Mouse Boot. Available on my site. The author has
left the scene but he granted me persmission to release the registered
version. I've been using it for many years quite reliably.

On Sat, 15 Apr 2000, Hallvard Tangeraas wrote:

> I'm planning on adding a downloadable boot-selector on my
> Notator/Creator SL "software" page as I personally find this very
> useful, switching between a normal MagiC/Thing setup and my very
> picky/limited Notator SL setup.
>
> I use "Superboot" for this, which works OK, but seems a little old now.
> I've got others, but they're either in German or too hard to figure out
> without extensive reading in user manuals (not very applicable for
> musicians who just want to get on with things).
>
> Any other freeware/shareware boot selectors which can be recommended?
>
>
> Hallvard
> --
> Hyperlink Launchpad: <http://also.as/hall/>
> Atari Launchpad : <http://www.geocities.com/SiliconValley/Bay/8745/>
> Notator/Creator SL : <http://matrix.crosswinds.net/~notator/>
>
>

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4866. TT CrazyDots Cards

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sfif13apivv72@corp.supernews.com>
Source record: 63062

Just reminding anyone who might be selling one that I'll be wanting to buy it!!!! I missed one recently and am still kicking myself over it!!!

4867. Moniterm monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: angel <angel@bge.net>
Message-ID: <XkcK4.1887$dQ.28953650@news.axxsys.net>
Source record: 63063

Hi. Does anyone out there have a 19" Moniterm hi-res monitor that they would be willing to part with? Please respond with terms. Thanks.

4868. Re: internet connection on 1040ste

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000416034546.18506.00000614@ng-ba1.aol.com>
Source record: 63064

http://www.geocities.com/SiliconValley/Bay/8745/

CHECK HALLIVARDS SITE OUT....TELL U THAT AND MUCH MORE. =)

4869. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8dc4kc$p2b$3@SOLAIR2.EUnet.yu>
Source record: 63065

On 12 Apr 2000 18:36:17 , Ken Springer wrote:
>Greg Goodwin wrote:
>>
>> FamilyNet HQ: Telnet:\\www.family-bbs.net
>>
>> > From: Ken Springer <wordworks@greeleynet.com>
>>
>> > I had System 6.0.8 running on my Spectre. I don't think even Dave Small
>> > was successful at getting 7.0 to run.
>>
>> I just don't understand why!?! A Macintosh Plus could run something like
>> system 7.5.3 or something like that. At least a low level version of 7. What
>> was so unique about this form of Macintosh emulation that it couldn't be a
>> complete Macintosh Plus?

Doesn't System 7 require a minimum of 4MB RAM? and recommends twice as
much? Maybe a standard ST simply does not have enough RAM for System 7?

4870. Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8dc4kg$p2b$4@SOLAIR2.EUnet.yu>
Source record: 63066

On 14 Apr 2000 23:31:16 , i4got@home.com wrote:
>
>
> Hello. I recently purchased a Mega ST 4 with Tos 1.02.
>I've had a 1040ST for 13 years with a memory and Rom upgrade version
>1.04. I read through some articles on the net and I thought that I could
>simply transfer the 6 chip TOS 1.04 from the 1040ST to the Mega4. WRONG!
>It didn't work.

The board has to be re-configured. Somewhere in the forward-left corner
of a Mega's board there should be solder pads for jumpers, named W2 and
W3. They should be connected otherwise. Nearby, a jumper named W4
should be connected (about 20mm piece of wire is needed). This connects
input pin 2 of U12 (a 74LS11) with a line going from output of pin 12 of
the same chip. And a trace has to be cut on the board- the output of U12 on
pin 12 is no longer needed. Jumper W4 replaces the output signal from U12
with the signal that is input on pin 2 of the same chip. This is the
"ROM2" signal. And all the above is valid is assuming that TOS1.04 is in
256kbit EPROMs.

Therefore:

ROM W2 W3 W4 U12

6x 256kbit 1-2 1-2 no not used <-- this is what you want
6x 1Mbit 2-3 2-3 yes not used
2x 1Mbit 2-3 2-3 no used

You will probably have to reconfigure the 1040ST too,
this time for two chips, if you intend to put Mega's TOS in it.

Btw. with a little hardware-hacking and a couple of additional chips on a
little board, a much-better TOS2.06 can be installed in two EPROMs in
a Mega.

Regards;

4871. Moniterm monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: bytor <marvinjrNOmaSPAM@mindspring.com.invalid>
Message-ID: <08fc5080.44db06d9@usw-ex0104-087.remarq.com>
Source record: 63067

You can get them at www.myatari.com

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4872. To vdjole---Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: i4got@home.com
Message-ID: <38F9DA3E.FF17BE76@home.com>
Source record: 63068

Hello. Thanks for your help. After I looked at the MegaST Schematics last night I had 2 questions. 1. Could I simply remove the IC marked U12 and solder in Jumper 4 to compplete the upgrade? The reason why I'm suggesting this is because the MegaST schematic says that the IC marked U12 is not used for the configuration with the 256K 6 chip setup and also, the IC could be put back if I switched to 2 chips later. If remove a trace, I'll have to connect the path via a wire later on. The 2nd question regarding the resistor like jumpers was what is this resistor like object? It was tanned coloured with only 1 black stripe. I've never seen this before. W2 and W3 are like this. I guess since black represents 0 and there are no more bands, there is no resistance. I don't understand why they just didn't use a regular wire. Asthetics I guess.
I have a few more questions. This MegaST that I just bought has a socket soldered on top of the 68000 chip. They didn't come like that did they? What could the function of that be? Do you know of any upgrades regarding this extra hardware?
The last thing, is that when I hooked my MegaST up to the hard drive that my 1040st was using, Neodesk wouldn't load. After reading the book, I realized that TOS 1.02 was in the mega and 1.02 didn't support autobooting, 1.04 did. This is one of the reasons why I wan't 10.4. Anyway, while using the mega, I was copying some files around and there was a 10-15 sec. delay when copying files before the file would start to copy. I verified this by watching the hard drive LEDs. There was even 1 file that I copied to the autofolder and tried to delete it but I was denied access to it. When I unplugged the megaST and plugged the 1040ST back in, I deleted that file that wouldn't delete and then copied that files back where they originally were. This was instantaneous like it's supposed to be. Do the 2 problems that I mentioned occur normally with Tos 1.02?
Lastly, I wouldn't mind having a better TOS but I don't want to spend any extra money on the system. I was doing great my my 1040ST until a friend wanted to buy an ST for music sequencing. I found the Mega4 with the Megafile30,printer,Atari modem, colour and mono monitor, joystick, aB switcher, Internal and external floppy, Manuals and loads of software(Lots of original with manuals) all for $45.00 Canadian!! I figured, screw this, I'll take the MegaST for myself and give the 1040 with the mono monitor to my friend. After booting the MegaST with the hard drive, then I realized to TOS had to be upgraded which brought me here.
Thanks alot for your help. I love newsgroups. There's always knowlegeable people all over the world willing to offer help and advice. That's great!!
1 more question, what is the advantage of TOS 2.06 and where can I get a hold of that if I decided to do so in ther future?
In response to reconfiguring the 1040, I have a spare 1040ST with TOS 1.0 in it. I'm going to put that TOS in 1040ST that I give to my friend.
Thanks again!!
R.J.

Djordje Vukovic wrote:

> On 14 Apr 2000 23:31:16 , i4got@home.com wrote:
> >
> >
> > Hello. I recently purchased a Mega ST 4 with Tos 1.02.
> >I've had a 1040ST for 13 years with a memory and Rom upgrade version
> >1.04. I read through some articles on the net and I thought that I could
> >simply transfer the 6 chip TOS 1.04 from the 1040ST to the Mega4. WRONG!
> >It didn't work.
>
> The board has to be re-configured. Somewhere in the forward-left corner
> of a Mega's board there should be solder pads for jumpers, named W2 and
> W3. They should be connected otherwise. Nearby, a jumper named W4
> should be connected (about 20mm piece of wire is needed). This connects
> input pin 2 of U12 (a 74LS11) with a line going from output of pin 12 of
> the same chip. And a trace has to be cut on the board- the output of U12 on
> pin 12 is no longer needed. Jumper W4 replaces the output signal from U12
> with the signal that is input on pin 2 of the same chip. This is the
> "ROM2" signal. And all the above is valid is assuming that TOS1.04 is in
> 256kbit EPROMs.
>
> Therefore:
>
> ROM W2 W3 W4 U12
>
> 6x 256kbit 1-2 1-2 no not used <-- this is what you want
> 6x 1Mbit 2-3 2-3 yes not used
> 2x 1Mbit 2-3 2-3 no used
>
> You will probably have to reconfigure the 1040ST too,
> this time for two chips, if you intend to put Mega's TOS in it.
>
> Btw. with a little hardware-hacking and a couple of additional chips on a
> little board, a much-better TOS2.06 can be installed in two EPROMs in
> a Mega.
>
> Regards;

4873. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000416185613.40289D@lproven.compulink.co.uk>
Source record: 63069

In article <8dc4kc$p2b$3@SOLAIR2.EUnet.yu>, vdjole@EUnet.yu (Djordje Vukovic) wrote:

> Doesn't System 7 require a minimum of 4MB RAM? and recommends twice as
> much? Maybe a standard ST simply does not have enough RAM for System 7?

7.0 and 7.0.1 will run in 2MB. I've done it.

7.5 might require 4, though.

--
Liam P.

4874. Re: Atari ST motherboards, parts, accessories

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <160420001115146026%macgod@rocketmail.com>
Source record: 63070

Steve Stupple <steve@atari.org> wrote:
> Where in the world are you?

On the other side of the planet, I'm afraid... =) Vancouver, BC,
Canada. It may not matter, as I think I have someone interested...

Let me know if you're still interested, should this person back out or
leave anything behind..

Cheers!
Derek

4875. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <160420001117475209%macgod@rocketmail.com>
Source record: 63071

In article <memo.20000416185613.40289D@lproven.compulink.co.uk>, Liam Proven <un@liamp.cix.co.uk> wrote:
> 7.5 might require 4, though.

7.5 needs 3 or 4 IIRC. I know a friend who runs 7.5 on his 4MB Mac SE, but.. well, that's an SE (bigger, newer ROMs) and it's dreadfully slow.

Derek

4876. atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: Dirk-Jan van Es <innofysion@gmx.net>
Message-ID: <8dcs6pmdk1@rubidium.news.lion-access.net>
Source record: 63072

Hi everyone!

Last year the external harddisk of my atari 1040 st crashed. Few weeks later
a fire destroyed my Atari. lucky me, I found a new one.
But I can't get a connection to the harddisk anymore and I have no utilities
to fixe the problem.
Is it possible to mount the harddrive into my PC and emulate the Atari??
Probably there's something wrong with the FAT's so I have to repair that
too. It is known to be possible reading 1040st files into the PC. Anyone
who can help me???????

thanks in advance

DJ

4877. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e96ohv.edn018kks9a8N%rlcolli@ibm.net>
Source record: 63073

Djordje Vukovic <vdjole@EUnet.yu> wrote:
> >> I just don't understand why!?! A Macintosh Plus could run
> >> something like system 7.5.3 or something like that. At least a low
> >> level version of 7. What was so unique about this form of Macintosh
> >> emulation that it couldn't be a complete Macintosh Plus?
>
> Doesn't System 7 require a minimum of 4MB RAM? and recommends twice as
> much? Maybe a standard ST simply does not have enough RAM for System 7?

No, it will run in as little as 2. The Powerbook 100 shipped with 2 meg
of RAM and System 7.

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

4878. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: John Hechtman <jhecht@ix.netcom.com>
Message-ID: <38FA2B3E.9DCA7DF3@ix.netcom.com>
Source record: 63074

Dirk-Jan van Es wrote:

> Hi everyone!
>
> Last year the external harddisk of my atari 1040 st crashed. Few weeks later
> a fire destroyed my Atari. lucky me, I found a new one.
> But I can't get a connection to the harddisk anymore and I have no utilities
> to fixe the problem.
> Is it possible to mount the harddrive into my PC and emulate the Atari??
> Probably there's something wrong with the FAT's so I have to repair that
> too. It is known to be possible reading 1040st files into the PC. Anyone
> who can help me???????
>
> thanks in advance
>
> DJ

There is a hard/software Atari and Mac emulator for the PC called Gemulator.
The website is something like "Emulators Online" or some such. It's supposed to
work pretty well...

4879. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38fa513a.0@news2.cluster1.telinco.net>
Source record: 63075

"Dirk-Jan van Es" <innofysion@gmx.net> wrote in message
news:8dcs6pmdk1@rubidium.news.lion-access.net...
> Hi everyone!
>
> Last year the external harddisk of my atari 1040 st crashed. Few weeks
later
> a fire destroyed my Atari. lucky me, I found a new one.
> But I can't get a connection to the harddisk anymore and I have no
utilities
> to fixe the problem.
> Is it possible to mount the harddrive into my PC and emulate the Atari??
> Probably there's something wrong with the FAT's so I have to repair that
> too. It is known to be possible reading 1040st files into the PC.
Anyone
> who can help me???????
>
> thanks in advance
>
> DJ
>
>
it is doubtful that you PC will understand the way the Atari drive is
formatted

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4880. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000416235153.51875A@lproven.compulink.co.uk>
Source record: 63076

In article <160420001117475209%macgod@rocketmail.com>,
macgod@rocketmail.com (Derek Warren) wrote:

> 7.5 needs 3 or 4 IIRC. I know a friend who runs 7.5 on his 4MB Mac SE,
> but.. well, that's an SE (bigger, newer ROMs) and it's dreadfully slow.

Oh dear. About what I'd expect RAM-wise, though. GEM is /amazingly/
frugal.

--
Liam P.

4881. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000416235155.51875B@lproven.compulink.co.uk>
Source record: 63077

In article <8cskd9$h68$1@dos.canit.se>, optimus@uno.canit.se (Iggy Drougge) wrote:

> As for Spectre, why don't any Ataraians look into Christian Bauer's new
> open-source Mac emulator, Basilisk II?

URL?

[Erm, erm, jag vil gerne har en URL, takk... <?> :)]

--
Liam P.

4882. Re: 250Mb Zip Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-16 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38fa4d24$0$565@news.zetnet.co.uk>
Source record: 63078

On 14 Apr 2000 14:50:59 , atarigalen wrote:
>In article <38f65b79$0$563@news.zetnet.co.uk>,
>tcjspencer@zetnet.co.uk (Trevor Spencer) wrote:
>>I've got the opportunity to borrow one of these on a regular
>basis to back
>>up my harddrive, it is a parallel port version though. Is it
>possible to
>>use one of these?
>
>No. The ST (and many early PCs) do not have the required
>connections.
>
>>If so, next point is that I assume it needs a drive
>>letter but I'm already using A - P.
>>
>Turn a drive off or disconnect it temporarily. You could also
>use software commands to turn off a partition, but I never
>bother.

How do I turn off a drive temporarily?
>

>With modern SCSI utilities it's pretty much "plug in, turn on".
>It MUST be SCSI, however. BTW, isn't the ZIP 250 SCSI/EParallel?

I'm not sure, if so does that mean I would simply need an SCSI cable to
link it via the through port on the hard drive?

--
Trevor

6 MB ATARI STe / Veloce+2

4883. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <YZqK4.6656$uJ1.16465@nntpserver.swip.net>
Source record: 63079

Hi,

> W2 W3 and W4 are jumpers. They are jumpered with resisters. W2 and W3 are a
> tan coloured resister with 1 black stripe around them.

Those are zero ohm "resistors" - that is: jumpers which look fancier than a
straight-forward component leg, but with exactly the same function... ;)

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

4884. help again with magic

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: "m. smith" <pamsfolks@sympatico.ca>
Message-ID: <38FAA07A.2BD99D0A@sympatico.ca>
Source record: 63080

I've checked through my disks and I'm missing the needed files for Magic installation. Is there any place I could pick them up?

4885. FS/T Atari ST Games, Hardware and Magazines (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <akwK4.42562$dc2.799776@news0.telusplanet.net>
Source record: 63081
Cross-posted to: alt.games.video.classic,comp.sys.atari.st,rec.games.video.classic

To respond to this message, please use the enclosed address rather than your reply button

Last Updated 04/16/00
- Sold Items removed

I have the following Atari ST components, software and manuals/magazines for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.ST (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

Hardware Please make an offer
==========
- Atari 520 ST - with mouse but missing power supply (fully functional)
- Atari Mega4 ST - Boxed with keyboards/mouse/power supply - possible deal pending
- Atari SC1224 Monitor 13" ST Color Monitor
- Atari PCT1426 Monitor 14" High Resolution TT/PC Color Monitor - possible deal pending
- Viking 1280 x 960 20" Monochrome TT Monitor - Boxed
- Atari SF354 3.5" Floppy Drive - with drive cable, no power supply
- Atari SLM804 Laser Printer - boxed with power supply and Laser Printer Controller
- Atari Megafile 44 with built-in Tape Backup - with power supply and cable
- Atari Megafile 60(s) - with power supply (two units left)
- Magic Sac 1 - Macintosh Emulator Cartridge (with manuals, but NO ROMS)
- Magic Sac 1+ - Macintosh Emulator Cartridge (with manuals and ROMS)
- Custom made Atari RGB/Audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
- Best Data Smart One 2400X - 2400 baud modem

Controllers Please make an offer
==========

- Paddles (multiple sets) - for Atari & Commodore units
- 2x Suncom Tac Joysticks - for Atari & Commodore units
- 1x Spectravideo Joystick with suction cup base - for Atari & Commodore units

ST Software Please make an offer
==========
- UltraScript for MEGA ST- by Atari (with manual & software)
- Ultra Script Type Collection - Packages 1-7 (Complete with box, manuals, & software)
- Macro Mouse - The mouse recorder (Complete with packaging, manuals, & software)
- Calamus Desktop Publishing (Complete with box, manuals, & software)
- Spectre GCR Mac Emulator with ver. 3.0 update manual (Box, manuals, software - NO ROMS or cartridge)
- Flash Telecommunications package (Complete with packaging, manuals, & software)
- Flash II Telecommunications package (with manual and software)
- Dungeon Master - by FTL (Complete with box, manuals, & software)

ST Books Please make an offer
==========
- Atari ST Volume One VDI
- Atari ST Volume Two AES
- Atari ST GEM Programmers Reference
- Atari ST Tips & Tricks
- Atari ST Internals
- Programmers Guide to GEM
- MC68040 32-Bit Microprocessor Users Manual - by Motorola
- MC68000 8/16/32-Bit Microprocessor Users Manual (eighth edition) - by Motorola

Manuals & Technical Guides (software status specified) Please make an offer
==========
The majority of the ST/TT manuals are of the binder variety
- Micro C Shell - by Beckemeyer Development Tools (without software)
- LDW Power Spreadsheet - by Logical Design Works (without software)
- Superbase Personal - by Precision Software (without software)
- dBMan - by Atari (without software)
- 1st Word Plus - by Electric Distribution (without software)
- HyperPaint - by Atari (without software)
- Easy Draw - by Migraph (without software)
- Regent Base/ Regent Base 2 - by Regent (without software)
- Publishing Partner Professional / PageStream -by Soft Logic (without software)
- Publishing Partner - by Soft Logic (without software)
- Touch-Up - by Migraph (without software)
- Microsoft Write - by Atari (without software)
- Codekeys The Macro Tool - by CodeHead Software (without software)
- Degas Elite - by Integral Solutions (without software)

- Brataccas - by Psygnosis (without software)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for or towards rare or shrink-wrapped/sealed
titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working first generation Dish Network receiver
- A working Phillips or JVC 4000 series Dish Network receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I
be so lucky :)

4886. Re: Where can I buy a hard drive for my poor little atari st520?

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8dejafqqb1@pegasus.csx.cam.ac.uk>
Source record: 63082

```
kevin dermott wrote in message <38f866dc$0$567@news.zetnet.co.uk>...
>
>"andy68man =+)" <andy@pettersons.freeserve.co.uk> wrote in message
>news:8d87pg$v6u$1@news7.svr.pol.co.uk...
>> Does anyone know where I can get a hard drive for my atari in the uk or
>> on-line? I've had a good look, but can't find it anywhere.
>>
>> Thanks,
>>
>contact chris.crosskey@metrics.co.uk he will sort you out
>

System Solutions also sell them http://www.system-solutions.co.uk/cafe

Stephen Moss
```

4887. Re: 1040ST(x2), Mega30, Mega60, s/ware, + ...

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Craig Hart <chartnospam@hyperlink.net.au>
Message-ID: <MCAK4.12$dT1.1112@nsw.nnrp.telstra.net>
Source record: 63083

Hi..

Would you consider freighting receiver-pays to Melbourne? I'll take the lot
and cross your palm with a few dollars into the bargain if you are
interested in making the effort to ship it down...

Craig

Peter Smith <psmith@zip.com.au> wrote in message
news:8d8t6v$f52$1@the-fly.zip.com.au...
> Hi there,
>
> My wife is going to go troppo if I dont get rid of my Atari stuff SOON!
> Can you pick up in the next week or so?
> Sydney Australia.
> email me for info.....
> psmith@zip.com.au
> - Peter
>
> (otherwise its off to Homebush tip...)
> *sniff* wheres my hanky...
>
>
>

4888. FA: Atari 1040ST Computer Package - Excellent

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Stephen Traub <straub@shore.net>
Message-ID: <NtEK4.383$IL2.48647@news.shore.net>
Source record: 63084

For Auction: Atari 1040ST Computer Package

Atari 1040ST computer with SC1224 Color Monitor, SH204 20 megabyte hard drive -- all in excellent working order and condition. Also includes mouse, joy stick, and more.

Includes a 48 hour, 100% satisfaction, no-questions-asked, money back guarantee (buyer will pay shipping and insurance both ways, however).

Bidding starts at $.05 plus shipping (US shipping only).

Pictures and details at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=310208665

Thanks,

Steve
Stephen Traub

4889. Re: SV: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8df83vogs1@nnrp1.deja.com>
Source record: 63085

Hi Peter,

:) sorry for the crappy text format Deja provides. I have to use it to post from where I am today.

In article <sa1K4.5635$uJ1.13699@nntpserver.swip.net>,
"Peter Persson" <pep@REMOVEmbox306.swipnet.se> wrote:
> :)
>
> Hi Mike!
>
> (please excuse my strange interpretation of the english language, but your
> swedish is probably a lot worse :-)
>
> OK.. Tricky problem.. Are you sure you have drawn the wires in the sockets
> where the PLDs used to be correctly? Are the wires on the ct2-connector
> drawn the right way (could be upside down)? (The fitting instructions is A
> BIT tricky to follow.. It does not really say which way you should do this)

This was a while ago, but I did re-check the connections several times,
and verified the setup with a few other users installations.
>
> ...32MB ST-RAM?.. How is this possible? Isn't the F030 limited to 16 (14)mb?
> and EDO?.. I use my original atari 4mb card, modified with 60ns fastpage
> chips. Perhaps you should try Fastpage memory instead of EDO? (I've heard
> EDO does not allways work as ST-RAM)

:) I don't remember what I said, but the Wizztronics ST RAM card has a 16mb 60ns EDO simm that works well with the Nemesis, Mighty Sonic and Afterburner. The CT2 had a 32mb 60ns EDO simm during the installation. I tried several types of simms, and figure that the Toshibas were of pretty high quality.
>
> What kind of FAST-RAM are you using? I think it has to be 60ns EDO in order
> to work..
>

> btw You have a 40mhz FPU as PLCC? Lucky bastard, these are impossible
to
> find above 33mhz.. Wish I could find a faster one so I could clock it
even
> higher (Like 80mhz or something)

You can clock the FPU faster, but it spits and sputters quite a bit
under bench test and accuracy testing. Under TOS this isn't a problem,
especially for rendering, but under MiNT it is a Nightmare! MiNT will
not tolerate even the slightest of CO-PRO errors and haults the system.
That is using the Falcon bus, maybe the CT2 would be better behaved. I
got the 40mhz PLCC from Sonnett in the US. They manufacture cards for
Macs. It was about $110.00 several years ago.
>
> Cheers!
>
> /Peter Persson / HMS Fieldbus Systems
>

Best Wishes,

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

4890. Re: SV: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8df85uohi1@nnrp1.deja.com>
Source record: 63086

Hi Peter,

:) sorry for the crappy text format Deja provides. I have to use it to post from where I am today.

In article <sa1K4.5635$uJ1.13699@nntpserver.swip.net>,
"Peter Persson" <pep@REMOVEmbox306.swipnet.se> wrote:
> :)
>
> Hi Mike!
>
> (please excuse my strange interpretation of the english language, but your
> swedish is probably a lot worse :-)
>
> OK.. Tricky problem.. Are you sure you have drawn the wires in the sockets
> where the PLDs used to be correctly? Are the wires on the ct2-connector
> drawn the right way (could be upside down)? (The fitting instructions is A
> BIT tricky to follow.. It does not really say which way you should do this)

This was a while ago, but I did re-check the connections several times,
and verified the setup with a few other users installations.
>
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> and EDO?.. I use my original atari 4mb card, modified with 60ns fastpage
> chips. Perhaps you should try Fastpage memory instead of EDO? (I've heard
> EDO does not allways work as ST-RAM)

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even
> higher (Like 80mhz or something)

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That is using the Falcon bus, maybe the CT2 would be better behaved. I
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Macs. It was about $110.00 several years ago.
>
> Cheers!
>
> /Peter Persson / HMS Fieldbus Systems
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Best Wishes,

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

4891. SV: SV: SV: WTB: Centurbo 2

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <ZLFK4.7018$uJ1.17373@nntpserver.swip.net>
Source record: 63087

```
Hi Mike!
> :) I don't remember what I said, but the Wizztronics ST RAM card has a
> 16mb 60ns EDO simm that works well with the Nemesis, Mighty Sonic and
> Afterburner. The CT2 had a 32mb 60ns EDO simm during the installation. I
> tried several types of simms, and figure that the Toshibas were of
> pretty high quality.
```

Have you tried a non EDO simm for ST-Ram?
The CT2 replaces the busemulation completely, perhaps it does not like EDO
simms?
I would try a non EDO SIMM for the ST-ram (I�ve had some problems with EDO
simms in some musical equipment designed for FP memorychips)

```
Good luck!

/Peter
```

4892. Spectre GCR user

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.38fb54a4@fmlynet.org>
Source record: 63088

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: vdjole@EUnet.yu (Djordje Vukovic)

>>> I just don't understand why!?! A Macintosh Plus could run something
> like
>>> system 7.5.3 or something like that. At least a low level version of 7.
> What
>>> was so unique about this form of Macintosh emulation that it couldn't be a
>>> complete Macintosh Plus?

> Doesn't System 7 require a minimum of 4MB RAM? and recommends twice as
> much? Maybe a standard ST simply does not have enough RAM for System 7?

This was one theory I had. I had an Atari TT running Spectre 3.0, and
tried running system 7.1 and got the memory error. I wondered if having more
ST ram would have helped. Anyone with a TT with more than 4 megs of ram that
would like to test this theory, simply write me at:

drclu@swbell.net

There are a few other possibilities. In Dave Small's newsletter "Gadgets
News-Herald" number #4, we see some of the early thoughts about what could
cause the trouble with an ST emulating System 7:

Page 12
"System 7
Some not-quite-informed folks insist that Spectre can't work with Apple's
much-ballyhoed System 7, since the St hjas no MMU chip.

System 7's specs specifically say that any Mac Plus with 2 meg or more of RAM
will work with System 7, although virtual memory features will probably be
disabled. VM is just one small slice of sys 7.

Since we emulate a Plus, it is likely that if you're got 2 or more megs of RAM,
System 7 will work okay. Oh, sure, there might be the usual one-bug-fix (like
we saw with Sys 6.0.3), but we're not expecting a complate can't-work."

Issue 5 Page 12 he adds...

"will System 7 work? We believe so. Many people think that because the ST
does not have an "MMU" chip it cannot run System 7. Well, Apple specifically
says that System 7 can run on a Mac Plus with at least 2 megs of memory, and a
Mac Plus has no MMU! A "Memory Management Unit" (MMU) chip is specifically not
required for most of System 7 to basically work or for many of its features;
it's only needed for virtual momery (VM) and in later versions for process
proection. Anyway, this means there is an excellent chance Spectre will work
just fine on System 7, and if not, I imagine we'll hustle a new bug-fix release

of Spectre out the door. System 7, by the way, has been delayed (again!) until sometime in 1991.

There you have the latest of my information. Seems Dave had much the thinking I had, and where he got tied up is the mystery I'm trying to solve. It's basically a Mac Plus.. where were the differences? Why won't it work?

Was it memory? Was it a simple bug?

Has someone already made the hack to make this work? I've heard that up to system 8 has been used. I believe it is possible.

One thing I haven't tried.. what if a later version of System 7 would work over a earlier version? The earlier versions gave even a Macintosh trouble. Perhaps a later more reliable version would stand a better chance.

Gotta love it, anyway, keep the input flowing as we try to "push the envelope" ;)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4893. Spectre GCR user

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.38fb54a4@fmlynet.org>
Source record: 63089

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: vdjole@EUnet.yu (Djordje Vukovic)

>>> I just don't understand why!?! A Macintosh Plus could run something
> like
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Gotta love it, anyway, keep the input flowing as we try to "push the envelope" ;)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4894. Spectre GCR user

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.38fb54a4@fmlynet.org>
Source record: 63090

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: vdjole@EUnet.yu (Djordje Vukovic)

>>> I just don't understand why!?! A Macintosh Plus could run something
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it's only needed for virtual momery (VM) and in later versions for process
proection. Anyway, this means there is an excellent chance Spectre will work
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of Spectre out the door. System 7, by the way, has been delayed (again!) until sometime in 1991.

There you have the latest of my information. Seems Dave had much the thinking I had, and where he got tied up is the mystery I'm trying to solve. It's basically a Mac Plus.. where were the differences? Why won't it work?

Was it memory? Was it a simple bug?

Has someone already made the hack to make this work? I've heard that up to system 8 has been used. I believe it is possible.

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Gotta love it, anyway, keep the input flowing as we try to "push the envelope" ;)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4895. Re: WDIALOG 2.04/CAB 2.8 Problem

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <955996798-114642AEicMi@wanadoo.be>
Source record: 63091

From: jmv@odsy.net (Joe M. Villarreal)
Date: Wed, 12 Apr 2000 00:55:39 GMT

Hi Joe,

>>But before you send of your money get in touch with Oliver Buchman
>>from ASH and ask him if this procedure is allright. He understand
>>English but his reply will be in "broken English"
>>mailto:oliver@ash.sww.net
>>
>Thanks, will send him e-mail. Maybe they'll take a credit card number.
NO !! ASH doesn't accept credit cards. Living in the States your only
option is to send German DM banknotes with registered mail. Perhaps a
traveller cheque might to the trick as well, but then you better get in
touch with ASH first.

>I'm sure CAB 2.8 will eventually show up in the US though. Jim Collins
>from chro-Magic Software seems to think that CAB 2.8 will become
>available at the time Texel is available.
Yes, and pigs might fly as well.... ;-)

Cheers from Belgium
Dennis
--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4896. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <955996802-115298AEicMi@wanadoo.be>
Source record: 63092

From: Uwe Seimet <us@ooc.de>
Date: Thu, 13 Apr 2000 09:45:54 +0200

Hi Uwe,

>And regarding a Linux port I never heard of SuSE planning anything
>like this.
According to a report in the German STC magazine a couple of months ago
SuSE is working on a port of Linux exclusively for the Milan II. But
then off course it wouldn't be the first time that STC comes with a
"scoop" that is based on "hot air"...

Cheers from Belgium
Dennis
--
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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4897. Re: Syjet on Atari

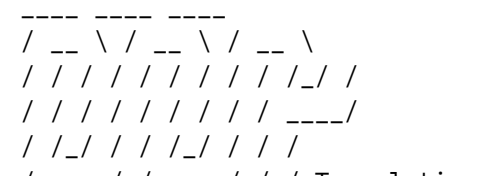
Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <955996812-117586AEicMi@wanadoo.be>
Source record: 63093

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Tue, 11 Apr 2000 18:15:37 -0700

Hi Galen,

>Dennis, I'm still not clear why I need 800Mb for a 650Mb disk.
>Are the files on HD larger than those written to the CD due to
>sector sizes or something?
Yes, each entry in the directory will take up 32Kb, I thought I warn you
of this in advance... I had to learn it the hard way :-(

Cheers from Belgium
Dennis
--



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4898. Re: Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <955996804-115938AEicMi@wanadoo.be>
Source record: 63094

From: Keith Brooks <brooksie1@home.com>
Date: Tue, 11 Apr 2000 01:07:14 GMT

Hi keith,

>I have the Epson ES1200 and it's terrific! I wish I could get a ADF for
>it.
Great :-))
You can order a ADF for the previous model Epson 7000, it's exactly the
same thing...

>GT Look works perfectly.
Good, glad to hear it but I'll try the Epson SC Driver first, I like
that one even better...

Cheers from Belgium
Dennis

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
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4899. Re: CAB on MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <955996818-118746AEicMi@wanadoo.be>
Source record: 63095

From: Steven Kaleita <sak01@chorus.net>
Date: Tue, 11 Apr 2000 21:44:09 -0500

Hi Steven,

>OK Guys, Brown is close to chit, And beige is close to...Di@#$#@a; well
>let's just say that beige RUNS!
>
>SO why doesn't Magic Beige & CAB RUN?
I've missed the start of this thread.... assuming you're using IConnect
then make sure that AUTOSTIP is installed in the auto folder, STIP.PRG must
be put in the PPP folder and on the Mac side MacSTIP must be installed.
Also don't forget to set the "via MacOS" flag in the IConfig dialogbox in
the righthand top corner.

If it still doesn't run, perhaps it's because CAB only runs properly on
grey and creamy coloured computers with a fuji logo.... ;-)

Cheers from Belgium
Dennis
--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4900. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <955996816-118186AEicMi@wanadoo.be>
Source record: 63096

From: Nurmix@socal.SPAM (Paul Nurminen)
Date: 10 Apr 2000 21:27:57 GMT

Hi Paul,

>And I've recopied MGNOTICE and all of it's associated files from a
>couple different backups, and re-ordered the programs in the START
>folder, but nothing worked.
>
>So, I guess I won't be using MGNOTICE any more...
According to the German MagiC manual, NVDI needs to be installed to run
MGNOTICE, MGEDIT ...etc. So you'll have to make sure that NVDI is placed
just behind magxboot.prg in the auto folder, and like Steve Sweet already
mentioned these applications need WDialog as well...

<snip>
Viele Programme (darunter MGEDIT und MGNOTICE) beni¿½tigen NVDI,
<snap>

Cheers from Belgium
Dennis
--

____ ____ ____
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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4901. FS/T 1050 disk drive w/cables

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Eric Chomko <chomko@IDT.NET>
Message-ID: <8dfn3u$fqp@nnrp2.farm.idt.net>
Source record: 63097
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,comp.sys.tandy

I have an Atari 1050 floppy drive system with cable and PS that I'd like to either sell or trade. I'm looking for a floppy disk drive for a CoCo II system. Also looking Osborne-I parts (floppy drive). Or best offer for the Atari drive.

Eric

4902. magic mac 6 on mac quadra?

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Wanadoo <fmunniksma@wanadoo.nl>
Message-ID: <38fb69a8$0$27202@reader1.casema.net>
Source record: 63098

Hello everyone,

recently i read the ASH page on magic mac. It said that on older macs magic mac would not be an emulator program since it would run on the processor family (M680X0) it was meant for originally. So there would be no need to translate m68k instructions to ppc instructions. I looked at some specs of older macs, such as the Quadra's who feature a 68040 processor at 66 Mhz, often with built-in FPU, at least 500 Mb HD, CD rom etc.
Has anyone out there tried to run magic mac 6 on one of these older macs? It would be a dirt cheap way to run magic fast, a lot cheaper than running magic PC or magic milan...

greetings Freek Munniksma.

4903. Re: Re: Tos Upgrade- Need help

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8dfuqiqtf1@SOLAIR2.EUnet.yu>
Source record: 63099

On 16 Apr 2000 15:25:23 , i4got@home.com wrote:

>1. Could I simply remove the
>IC marked U12 and solder in Jumper 4 to compplete the upgrade? The
>reason why I'm suggesting this is because the MegaST schematic says
>that the IC marked U12 is not used for the configuration with the 256K
>6 chip setup and also, the IC could be put back if I switched to 2
>chips later. If remove a trace, I'll have to connect the path via a
>wire later on.

Of course you can remove the chip- but it may happen that you will remove
more than you want- the traces on the board are quite fragile. I think it
is easier and more reliable to make a little cut on one trace than to
desolder a DIL14 package. If you look at the schematics, you will see that
only one gate out of three on this chip is used, and you just have to
disable its output and replace it by signal from W4 (don't forget W2 and W3).

>The 2nd question regarding the resistor like jumpers
>was what is this resistor like object? It was tanned coloured with
>only 1 black stripe. I've never seen this before. W2 and W3 are like
>this. I guess since black represents 0 and there are no more bands,
>there is no resistance. I don't understand why they just didn't use a
>regular wire. Asthetics I guess.

You are about right: a zero-ohm-resistor=jumper ... why? who knows...
Btw. my computer had wire jumpers when I bought it.

> I have a few more questions. This MegaST that I just bought has a
>socket soldered on top of the 68000 chip. They didn't come like that
>did they? What could the function of that be? Do you know of any
>upgrades regarding this extra hardware?

A socket??? Some versions of Mega have

> The last thing, is that when I hooked my MegaST up to the hard
>drive that my 1040st was using, Neodesk wouldn't load. After reading
>the book, I realized that TOS 1.02 was in the mega and 1.02 didn't
>support autobooting, 1.04 did. This is one of the reasons why I wan't
>10.4. Anyway, while using the mega, I was copying some files around
>and there was a 10-15 sec. delay when copying files before the file
>would start to copy. I verified this by watching the hard drive LEDs.
> There was even 1 file that I copied to the autofolder and tried to
>delete it but I was denied access to it. When I unplugged the megaST
>and plugged the 1040ST back in, I deleted that file that wouldn't
>delete and then copied that files back where they originally were.
>This was instantaneous like it's supposed to be. Do the 2 problems

>that I mentioned occur normally with Tos 1.02?
> Lastly, I wouldn't mind having a better TOS but I don't want to
>spend any extra money on the system. I was doing great my my 1040ST
>until a friend wanted to buy an ST for music sequencing. I found the
>Mega4 with the Megafile30,printer,Atari modem, colour and mono
>monitor, joystick, aB switcher, Internal and external floppy, Manuals
>and loads of software(Lots of original with manuals) all for $45.00
>Canadian!! I figured, screw this, I'll take the MegaST for myself and
>give the 1040 with the mono monitor to my friend. After booting the
>MegaST with the hard drive, then I realized to TOS had to be upgraded
>which brought me here.
> Thanks alot for your help. I love newsgroups. There's always
>knowlegeable people all over the world willing to offer help and
>advice. That's great!! 1 more question, what is the advantage of TOS
>2.06 and where can I get a hold of that if I decided to do so in ther
>future?
> In response to reconfiguring the 1040, I have a spare 1040ST with
>TOS 1.0 in it. I'm going to put that TOS in 1040ST that I give to my
>friend. Thanks again!!
>
>R.J.
>
>
>
>
>Djordje Vukovic wrote:
>
>> On 14 Apr 2000 23:31:16 , i4got@home.com wrote:
>> >
>> >
>> > Hello. I recently purchased a Mega ST 4 with Tos 1.02.
>> >I've had a 1040ST for 13 years with a memory and Rom upgrade version
>> >1.04. I read through some articles on the net and I thought that I could
>> >simply transfer the 6 chip TOS 1.04 from the 1040ST to the Mega4. WRONG!
>> >It didn't work.
>>
>> The board has to be re-configured. Somewhere in the forward-left corner
>> of a Mega's board there should be solder pads for jumpers, named W2 and
>> W3. They should be connected otherwise. Nearby, a jumper named W4
>> should be connected (about 20mm piece of wire is needed). This connects
>> input pin 2 of U12 (a 74LS11) with a line going from output of pin 12 of
>> the same chip. And a trace has to be cut on the board- the output of U12 on
>> pin 12 is no longer needed. Jumper W4 replaces the output signal from U12
>> with the signal that is input on pin 2 of the same chip. This is the
>> "ROM2" signal. And all the above is valid is assuming that TOS1.04 is in
>> 256kbit EPROMs.
>>
>> Therefore:
>>
>> ROM W2 W3 W4 U12

>>
>> 6x 256kbit 1-2 1-2 no not used <-- this is what you want
>> 6x 1Mbit 2-3 2-3 yes not used
>> 2x 1Mbit 2-3 2-3 no used
>>
>> You will probably have to reconfigure the 1040ST too,
>> this time for two chips, if you intend to put Mega's TOS in it.
>>
>> Btw. with a little hardware-hacking and a couple of additional chips on a
>> little board, a much-better TOS2.06 can be installed in two EPROMs in
>> a Mega.
>>
>> Regards;
>
>.

4904. FS: MegaSTE, 500MB HD, ICK Link, 4MB $85 USD$

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Nima Montaser <nima@nortelnetworks.com>
Message-ID: <38FB7E60.54A@nortelnetworks.com>
Source record: 63100

Hi,
I have a 4MB MegaSTE for sale.
I also have the a 500MB SCSI Drive with the internal
SCSI adapter, but the existing case doesn't have
room to support it. It needs to be modified a bit.
However, it can be done.
I also have an ICD Link for exernal devices.

All, for $85 USD, OBO.

If interested, please call me at
613-277-5577 or leave email at:

homa@canada.com

Regards,
Nima Montaser

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel Networks TEL: 613-763-6182
Carrier Packet Solutions FAX: 613-763-1297
1P66-Software Development Tools e-mail: nima@nortelnetworks.com
My opinions are strictly my own, and not that of my employer!
****

4905. FS: Magnum TT-RAM expansion card for Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Nima Montaser <nima@nortelnetworks.com>
Message-ID: <38FB7EEF.3B1C@nortelnetworks.com>
Source record: 63101

Hi,
Only $35 US$. (not populated)

Please call me at 613-277-5577 or
email: homa@canada.com

Nima

--
****
Nima Montaser SKYLINE: ESN 39-36182
Nortel Networks TEL: 613-763-6182
Carrier Packet Solutions FAX: 613-763-1297
1P66-Software Development Tools e-mail: nima@nortelnetworks.com
My opinions are strictly my own, and not that of my employer!
****

4906. Re: magic mac 6 on mac quadra?

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <956012286-674365AEicMi@post3.tele.dk>
Source record: 63102

>From: "Wanadoo" <fmunniksma@wanadoo.nl>
>Date: Mon, 17 Apr 2000 21:44:23 +0200
>X-Newsreader: Microsoft Outlook Express 5.00.2014.211
>
>Hello everyone,
>
>recently i read the ASH page on magic mac. It said that on
>older macs magic
>mac would not be an emulator program since it would run on the
>processor
>family (M680X0) it was meant for originally. So there would be
>no need to
>translate m68k instructions to ppc instructions. I looked at
>some specs of
>older macs, such as the Quadra`s who feature a 68040 processor
>at 66 Mhz,
>often with built-in FPU, at least 500 Mb HD, CD rom etc.
>Has anyone out there tried to run magic mac 6 on one of these
>older macs? It
>would be a dirt cheap way to run magic fast, a lot cheaper
>than running
>magic PC or magic milan...
>
>greetings Freek Munniksma.
>

Yes, I am doing it right now. This is written/send by ASH-
Emailer running in MagiCMac 6.01, on a Centris 660 AV.
All ASH internet programs run just fine, FIFI, Cab and Emailer.

cheers

Joergen

Sending mail and news on a Mac powered by MagicMac v. 6.01.
http://home3.inet.tele.dk/prunus/

4907. ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <38fb8c57$0$565@news.zetnet.co.uk>
Source record: 63103

Hi all,

I just wondered if there is anyone using ISDN with their Atari - or rather Hades ? If so, which adapter(s) do you recommend ?

BT (in the UK) have a half-price offer for conversion at the moment and I am tempted to give it a go. Unfortunately, the only people I have spoken to so far have had some difficulty getting it set up properly - and that was on PC's !

Thanks in advance,

Paul

4908. Re: Atari Convention in USA?

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: atarmiga@my-deja.com
Message-ID: <8dg459osm1@nnrp1.deja.com>
Source record: 63104

I would be there if it was less than 8 hours drive!

Jon Klingler

In article <sesv9ouucqv49@corp.supernews.com>,
"Bruce" <brew@fast.net> wrote:
> What are the feelings on a US based Atari Expo/Convention? My company
> supports and repairs hardware and does some software coding and we
were
> wondering if there was any interest in this type of thing here in the
US?
>
> Bruce
>
> http://www.paradisewebdesign.net
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

4909. Re: TT CrazyDots Cards

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <umMK4.29$Pn.419@newsfeed.slurp.net>
Source record: 63105

On 16 Apr 2000 00:10:45 , "Bruce" wrote:
>Just reminding anyone who might be selling one that I'll be wanting to buy
>it!!!! I missed one recently and am still kicking myself over it!!!

I think the president of our Atari bought the one you spoke of. Still,
Mario Becroft is working on a VHM graphics card right now, so not all
is lost.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4910. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e98cdh.1a0ipq71ay5e72N%rlcolli@ibm.net>
Source record: 63106

Derek Warren <macgod@rocketmail.com> wrote:

> In article <memo.20000416185613.40289D@lproven.compulink.co.uk>, Liam
> Proven <un@liamp.cix.co.uk> wrote:
> > 7.5 might require 4, though.
>
> 7.5 needs 3 or 4 IIRC. I know a friend who runs 7.5 on his 4MB Mac SE,
> but.. well, that's an SE (bigger, newer ROMs) and it's dreadfully slow.

FWIW, I run 7.5.5 on my PowerBook 100 (about the same as the SE) and
performance is better than it was with 7.0 or 7.1.

(Now if there was a way to get a 68030 into my PB100!)

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

4911. Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <8dg5ad$7ij$1@plutonium.compulink.co.uk>
Source record: 63107

I've recently got a PC (shame!) with a SCSI card and can attach my ZIP drive. Is there any possible way that I can access Zip disks formatted for Atari use (with HD driver) on the PC? It would save a lot of time and trouble if it were!

Andrew Harvey
kaitxo@cix.co.uk

4912. Re: Where can I buy a hard drive for my poor little atari st520?

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956082294-921740AEicMi@sweet3.freeserve.co.uk>
Source record: 63108

Hi andyman

>Does anyone know where I can get a hard drive for my atari in the uk or on-line? I've
>had a good look, but can't find it anywhere.

System Solutions, Blackwater St. Dulwich, London, SE22 phone 020 8693 3355

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4913. Re: Magic installation

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956082296-922344AEicMi@sweet3.freeserve.co.uk>
Source record: 63109

Hi M.

>I appear to be missing the magx.inf, magic.ram and the instmagc.prg.I've been trying to
>run magic 5 without them.Thanks for all your help.

Instmagic.prg will be on the installation disk, magic.ram should be in the root of C:\,
if its not then MAGXBOOT will return you to TOS.

You should still be able to run MAGIC without a magx.inf file, this will be created
after MAGXDESK whinges that it cant find said file and that it will use defaults.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4914. Re: help again with magic

Newsgroup: comp.sys.atari.st
Date: 2000-04-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956082300-922911AEicMi@sweet3.freeserve.co.uk>
Source record: 63110

Hi M.

>I've checked through my disks and I'm missing the needed files for Magic installation.
>Is there any place I could pick them up?

Go back to the place you bought it from, they should refresh your disk for you if it was accidentaly deleted.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4915. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <38FBB359.C1EEDB51@nbnet.nb.ca>
Source record: 63111

I can't comment on the zip but with my Syquest cartridges I format them using HDriver and the option TOS DOS compatibility. However, you are restricted to 1 partition. I also have a PC with a scsi card and the cartridge works fine in both machines.

Hope this helps

Alyre

kaitxo@cix.compulink.co.uk wrote:

> I've recently got a PC (shame!) with a SCSI card and can
> attach my ZIP drive. Is there any possible way that I can
> access Zip disks formatted for Atari use (with HD driver)
> on the PC? It would save a lot of time and trouble if it
> were!
>
> Andrew Harvey
> kaitxo@cix.co.uk

4916. INTERESTING TRADE...FALCON 4 STACY

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000417232408.09927.00000842@ng-xb1.aol.com>
Source record: 63112

I HAVE A MINT UNUSED IN THE BOX WITH EVERYTHING STOCK FROM FACTORY FALCON030
THAT IM WILLING TO TRADE FOR A STACY IN THE SAME CONDITION.EMAIL ME
HARRY
DJHOUDINI@AOL.COM

4917. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000418051110.33405B@lproven.compulink.co.uk>
Source record: 63113

In article <1e98cdh.1a0ipq71ay5e72N%rlcolli@ibm.net>, rlcolli@ibm.net
(Ryan Collins) wrote:

> FWIW, I run 7.5.5 on my PowerBook 100 (about the same as the SE) and
> performance is better than it was with 7.0 or 7.1.

Wow! In how much RAM? And how much did it cost to upgrade it? (I've been
offered a free PB100, you see... :))

--
Liam P.

4918. Re: Atari Convention in USA?

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000418013455.19766.00002029@ng-ba1.aol.com>
Source record: 63114

ID GO AS LONG AS IT WAS WELL ORGANIZED WITH REPRESENTATION FROM ALL RETAILERS
AS WELL AS REDUCED PRICES ON THEIR PRODUCTS ACCOMPANIED BY A DRIVE NO MORE THAN
6-8 HOURS. I COULD USE A NICE WEEKEND ROADTRIP.

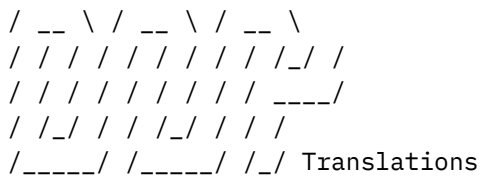
4919. Re: help again with magic

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312764556-30570AEicMi@wanadoo.be>
Source record: 63115

From: "m. smith" <pamsfolks@sympatico.ca>
Date: Mon, 17 Apr 2000 02:28:20 GMT

>I've checked through my disks and I'm missing the needed files for
>Magic installation. Is there any place I could pick them up?
???
NO, there's only one way to install MagiC. Use the setup program, enter
your name and serialnumber. Select the correct paths and click on OK.
That's all there is to it.
When the installation is finished all the necessary files will be
installed. The only file that might need to be edited is MAGX.INF which
is placed in the root directory of C, you might like to set the ENV
paths in that file .If you don't have a clue what I'm talking about, use
the MagiC Configuration program which comes with the installation to
edit MAGX.INF. That file can be located in GEMSYS/MAGIC/UTILS.
Also make sure that in the GEMSYS folder there is a HOME folder, if not
then create it....

Cheers from Belgium
Dennis
--



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

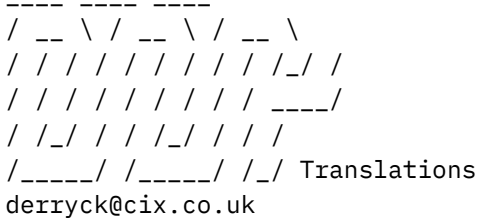
4920. Re: FREE Atari Monitors! FREE Atari Computer Catalogs! Also on Web site and FTP!

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <312764558-31070AEicMi@wanadoo.be>
Source record: 63116

From: "E.F." <gorogoro@teleport.com>
Date: Fri, 14 Apr 2000 18:24:47 -0700

>
>Jump now!
>
>Or was the headline just a tease??
Probably, if not, then clearly no one wants them... Ben is bugging us
with this SPAM for months....

Cheers from Belgium
Dennis
--



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

4921. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <PiTK4.1602$hW7.3339380@nnrp4.proxad.net>
Source record: 63117

Paul Williamson <paul.williamson@zetnet.co.uk> a ?crit dans le message :
38fb8c57$0$565@news.zetnet.co.uk...
> Hi all,
>
> I just wondered if there is anyone using ISDN with their Atari - or rather
> Hades ? If so, which adapter(s) do you recommend ?

```
There are no ISDN adapters available at this time.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4922. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38FC07D1.363C@ooc.de>
Source record: 63118

kaitxo@cix.compulink.co.uk wrote:

> I've recently got a PC (shame!) with a SCSI card and can
> attach my ZIP drive. Is there any possible way that I can
> access Zip disks formatted for Atari use (with HD driver)
> on the PC? It would save a lot of time and trouble if it
> were!

The format is not important, only the way the media were partitioned.
HDDRIVER provides several means for creating media suitable for Atari
and PC. The manual gives more information on that. Usually the TOS/DOS
compatible format is the best.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4923. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <18042000028557003%macgod@rocketmail.com>
Source record: 63119

In article <PiTK4.1602$hW7.3339380@nnrp4.proxad.net>, Nicholas Bales
<bales@online.fr> wrote:

> There are no ISDN adapters available at this time.

Not specifically for TOS machines, no... but an awful lot of external
ISDN terminal adapters are just serial devices, are they not?

Grab a 3Com ImpactIQ (or USR Courier ISDN or whathaveyou), plug it into
the serial ports and dial..

Doing multilink PPP might be more of a challenge.. but nothing the
STiNG developer community couldn't handle, I'm sure. :)

Cheers!
Derek

4924. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e99kty.1d2u0psxuy8xwN%rlcolli@ibm.net>
Source record: 63120

Liam Proven <un@liamp.cix.co.uk> wrote:

> In article <1e98cdh.1a0ipq71ay5e72N%rlcolli@ibm.net>, rlcolli@ibm.net
> (Ryan Collins) wrote:
>
> > FWIW, I run 7.5.5 on my PowerBook 100 (about the same as the SE) and
> > performance is better than it was with 7.0 or 7.1.
>
> Wow! In how much RAM? And how much did it cost to upgrade it? (I've been
> offered a free PB100, you see... :ï¿½))

Four megs... I got a 14.4 modem and 80 mb hard drive from
www.powerbookguy.com, and use the PB100 whenever I travel.

If your free PB100 doesn't have at least 4 megs, I would just put System
6.0.8 on it.

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

4925. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Alex Holland <a1_NOCRAP_exh@hotmail.com>
Message-ID: <8dh88q$b1$1@nnrp1.deja.com>
Source record: 63121

> Is it possible to mount the harddrive into my PC and emulate the
>Atari??

What type of HardDrive is it? You might need a PC SCSI card.

I believe that you can read Atari HardDisks under PC Linux.

--
Cheers

Alex Holland
Webmaster of the Thalion Webshrine

Sent via Deja.com http://www.deja.com/
Before you buy.

4926. Re: magic mac 6 on mac quadra?

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-37BAF0.20442818042000@news.clear.net.nz>
Source record: 63122

In article <38fb69a8$0$27202@reader1.casema.net>, "Wanadoo"
<fmunniksma@wanadoo.nl> wrote:

> recently i read the ASH page on magic mac. It said that on older macs
> magic
> mac would not be an emulator program since it would run on the processor
> family (M680X0) it was meant for originally. So there would be no need to
> translate m68k instructions to ppc instructions. I looked at some specs
> of
> older macs, such as the Quadra's who feature a 68040 processor at 66 Mhz,
> often with built-in FPU, at least 500 Mb HD, CD rom etc.
> Has anyone out there tried to run magic mac 6 on one of these older macs?
> It
> would be a dirt cheap way to run magic fast, a lot cheaper than running
> magic PC or magic milan...

I only have Magic 1.2.5 (I think that's it) running on a Mac IIfx.
However before that I originally ran it on a Quadra 950 / 56 megs ram
and it used to go great. Having said that, it goes pretty good on the
II fx also.

I have recently looked at updating, but for the amount times I run
magicMac now I don't think it's worth the cost (for me that is).

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

4927. Re: TT CrazyDots Cards

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-9CC207.20461518042000@news.clear.net.nz>
Source record: 63123

In article <umMK4.29$Pn.419@newsfeed.slurp.net>, ebaiz@skyenet.net
(Edward S. Baiz Jr.) wrote:

> On 16 Apr 2000 00:10:45 , "Bruce" wrote:
> >Just reminding anyone who might be selling one that I'll be wanting to
> >buy
> >it!!!! I missed one recently and am still kicking myself over it!!!

What are you wanting to buy ?

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

4928. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: kerstin.hoef-emden@uni-koeln.de
Message-ID: <8dhg6h$8sp$1@news.rrz.Uni-Koeln.DE>
Source record: 63124

Hi,

Nicholas Bales <bales@online.fr> wrote:

>> I just wondered if there is anyone using ISDN with their Atari - or rather
>> Hades ? If so, which adapter(s) do you recommend ?

> There are no ISDN adapters available at this time.

Oops, what does that mean? They are not produced anymore or sold out?

I operated successfully an Elsa ISDN/Tl pro at Serial 2 of my Atari TT, it worked with MagiC/STinG and Debian Linux. I guess, you only have to make sure that it understands Hayes code commands ("AT"). If they are not available new, there should be a possiblity to get one second hand.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

4929. TT DH floppy TOS question

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <38FC46EB.14A97F59@nbnet.nb.ca>
Source record: 63125

I was given what was probably one of the first TTs made. It came with a 40MEG hard drive and a 720K floppy drive. I've upgraded the hard drive to 120MEG and put in a 1.4 MEG floppy drive and flipped dip switch 7. It reads 1.4 floppies just fine and I see the HD format option under TOS. However, I cannot select the HD option. I suspect I have TOS 3.0 and maybe it doesn't support HD formatting? The other thing I found strange is no Atari logo comes up or memory check when the machine boots like my Mega Ste. Also I thought it was bad in general to bend especially SCSI cables, looked like an accordion in the TT I got.

Thanks

Alyre

4930. TT LAN Port with STinG

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sfooaobn7l5159@corp.supernews.com>
Source record: 63126

I acquired a Farallon iPrint SL box to connect the LAN (SC422) port on my TT to my Ethernet. I figured (and I read it somewhere, don't remember where) I could run TCP/IP through the LAN port out my network. Should work just fine, only when I try and set Sting to use the LAN port it tells me "Failed to Activaite Serial 2/LAN port"... And my SERIAL.CPX won't hold the LAN Port as ACTIVE...

Is there a setting on my TT somewhere? How else would I achieve using the LAN Port? Anybody done this successfully? HELP??!!?!?

4931. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.38fc7bf4@fmlynet.org>
Source record: 63127

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: un@liamp.cix.co.uk (Liam Proven)
> In article <1e98cdh.1a0ipq71ay5e72N%rlcolli@ibm.net>, rlcolli@ibm.net
> (Ryan Collins) wrote:
>> FWIW, I run 7.5.5 on my PowerBook 100 (about the same as the SE) and
>> performance is better than it was with 7.0 or 7.1.
> Wow! In how much RAM? And how much did it cost to upgrade it? (I've been
> offered a free PB100, you see... :))
> --
> Liam P.

I will venture a guess and say 4 meg.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

4932. Re: the LAST Spectre/PCDitto user

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: un@liamp.cix.co.uk
Message-ID: <memo.20000418155504.60129B@lproven.compulink.co.uk>
Source record: 63128

In article <1e99kty.1d2u0psxuy8xwN%rlcolli@ibm.net>, rlcolli@ibm.net (Ryan Collins) wrote:

> Four megs... I got a 14.4 modem and 80 mb hard drive from
> www.powerbookguy.com, and use the PB100 whenever I travel.
>
> If your free PB100 doesn't have at least 4 megs, I would just put System
> 6.0.8 on it.

Aahh... fair enough...

--
Liam P.

4933. Re: TT LAN Port with STinG

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004181803050.77-100000@rakas>
Source record: 63129

On 2000-4-18, Bruce <brew@fast.net> wrote:

> I acquired a Farallon iPrint SL box to connect the LAN
> (SC422) port on my TT to my Ethernet. I figured (and I read
> it somewhere, don't remember where) I could run TCP/IP
> through the LAN port out my network.

You can run TCP/IP over LAN (RS422), but your Fallaron adapter
isn't worth much without drivers.

> when I try and set Sting to use the LAN port it tells me
> "Failed to Activate Serial 2/LAN port"... And my SERIAL.CPX
> won't hold the LAN Port as ACTIVE...

LAN is selected by default, upon bootup. Unless you changed your
HS-Modem's SCC.PRG settings to use Serial2 instead.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4934. Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8dhvee$1u7$1@netnews.upenn.edu>
Source record: 63130

Thanks to all the people that posted with help. So I finally got around to hooking the HD up to my computer's SCSI card, and that works fine, it detects it and all and everything's cool. I'm pretty sure the Link 2 is getting powered, since its red light is on. I opened up the HD but I don't see any TERMPWR jumpers like people mentioned. Still none of the software, ICD's or otherwise seems to detect the adapter. So do I just have a busted adapter or is something else going on? Thanks in advance.

dan

--
Dan Fleisher
danielfl@seas.upenn.edu

4935. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8di1g2$669$1@news.asu.edu>
Source record: 63131

>I've recently got a PC (shame!) with a SCSI card and can
>attach my ZIP drive. Is there any possible way that I can
>access Zip disks formatted for Atari use (with HD driver)
>on the PC? It would save a lot of time and trouble if it
>were!

Actually, you know how it is better to format 720K floppies on a peecee and then shuttle files from your peecee to your Atari? Works the same with Zip disks. I can take my Zip cartridge to work, get the big files (MiNT archives, way too big for floppies), take it home, and use them on my ST running Bigdos. So Zip disks partitioned/formatted for Atari I use on my Atari, and Zip disks formatted for DOS (ie, right out of the box) I use for shuttling files.

Wasn't someone working on a TOS filesystem for Linux? Seems to me you ought to be able to read a TOS partition with Linux given the appropriate filesystem extension.
--

4936. Re: Atari Parts

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8di5ui$dh4$1@plutonium.compulink.co.uk>
Source record: 63132

In message <YZqK4.6656$uJ1.16465@nntpserver.swip.net>, claes@holmerup.com said:

>> W2 W3 and W4 are jumpers. They are jumpered with resisters. W2 =
>and W3 are a
>> tan coloured resister with 1 black stripe around them.
>
>Those are zero ohm "resistors" - that is: jumpers which look fancier =
>than a straight-forward component leg, but with exactly the same =
>function... ;)

Yes. I think you'll find they are used because they can be handled
easily by automatic insertion machines, where wire jumpers would need
special handling.

Regards, /Peter/

4937. Re: Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <956079257.792.0.nnrp-02.c1ed1184@news.demon.co.uk>
Source record: 63133

Criminal Minded <danielfl@red.seas.upenn.edu> wrote in message
news:8dhvee$1u7$1@netnews.upenn.edu...
> Thanks to all the people that posted with help. So I finally got around
> to hooking the HD up to my computer's SCSI card, and that works fine, it
> detects it and all and everything's cool. I'm pretty sure the Link 2 is
> getting powered, since its red light is on. I opened up the HD but I
> don't see any TERMPWR jumpers like people mentioned. Still none of the
> software, ICD's or otherwise seems to detect the adapter. So do I just
> have a busted adapter or is something else going on? Thanks in advance.
>
Hi

Some hard drive don't have a termpwr jumper or setting (only ONE of mine
does or of 4). Also some hard disk drivers don't detect everything on the
bus EVEN though ther MAY detect it during an ID check.

One of my Pioneer 6x CD changers isn't detected by HDdriver, although it is
detected using ICD software and, more importantly, the CD software!!!!!

Also make sure your cables are good ones, this got be stuck for ages as I
had 2 bad cables and didn't know it (yep brand new ones).

Steve <><
steve@atari.org

4938. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <38fcb294.0@news2.cluster1.telinco.net>
Source record: 63134

"Alex Holland" <a1_NOCRAP_exh@hotmail.com> wrote in message
news:8dh88q$b1$1@nnrp1.deja.com...
>
> > Is it possible to mount the harddrive into my PC and emulate the
> >Atari??
>
> What type of HardDrive is it? You might need a PC SCSI card.

as he says external I would guess it's scsi
>
> I believe that you can read Atari HardDisks under PC Linux.

do you know of any Atari emulators that will run with linux?

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com

4939. Re: Re: Tos Upgrade- Need help

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8dichl$7u4$1@SOLAIR2.EUnet.yu>
Source record: 63135

On 17 Apr 2000 21:13:54 , Djordje Vukovic wrote:
>On 16 Apr 2000 15:25:23 , i4got@home.com wrote:
>
>>1. Could I simply remove the
>> [.......]

I apologize for having sent my last message in a very indecent,
intermediate form, with unfinished sentences, and the whole original
message quoted. The worst is, I don't know what exactly I did to
send it this way- I KNOW i had edited it properly, but maybe I
did not save the final version. Stupid of me.

Regards;

4940. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <jb3L4.99$D61.434@newsfeed.slurp.net>
Source record: 63136

On 17 Apr 2000 23:04:45 , kaitxo@cix.compulink.co.uk wrote:
>I've recently got a PC (shame!) with a SCSI card and can
>attach my ZIP drive. Is there any possible way that I can
>access Zip disks formatted for Atari use (with HD driver)
>on the PC? It would save a lot of time and trouble if it
>were!

I would think it would be possible depending on the options you chose when you formatted it under HDDriver. There is an option for DOS compatibility I believe.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

4941. ATARI STUFF for Auction at eBay

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Wyatt <hpent@gte.net>
Message-ID: <eb6L4.568$OG4.175253@dfiatx1-snr1.gtei.net>
Source record: 63137

Have a surplus of Atari stuff for auction!

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311201144

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311214832

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311230181

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311946754

For Other Atari Goodies go Here...
http://home1.gte.net/hpent/forsale/atari_page.htm

4942. FS: Atari Lynx Batman Returns Cartridge & AC Adapter (new) $10 plus postage

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Thomas Ferreira <amishman@pacbell.net>
Message-ID: <B52264A8.679%amishman@pacbell.net>
Source record: 63138

Both new in box. $10 plus freight gets you both items.

Tom

4943. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-18 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956174620-666525AEicMi@sweet3.freeserve.co.uk>
Source record: 63139

Hi Nicholas

>> I just wondered if there is anyone using ISDN with their Atari - or rather
>> Hades ? If so, which adapter(s) do you recommend ?

>There are no ISDN adapters available at this time.

There are on this planet, what planet are you on??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4944. SV: Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <2QmL4.8062$uJ1.19919@nntpserver.swip.net>
Source record: 62946

Hi!

It is not possible to read Amiga _floppydiscs_ (due to floppycontroller
diffs) however, you can read an Amiga formatted harddrive with a driver for
MiNT.
There is a utility for the Amiga to read/write MSDOS floppies.

Good luck!

/Peter Persson

Tim Conrardy <tconrardy@hotmail.com> skrev i
diskussionsgruppsmeddelandet:8dkdipgkr1@nnrp1.deja.com...
> Hello All:
> I have an unusual Question. Is there a utility that allows the Atari to
> read Amiga Discs? The reason I am asking is that Laurie Speigel of
> Music Mouse (she makes an Atari version as well)wants to make available
> the Amiga version as well, but does not have a way to read the disc so
> she can make a Zip out of it.
>
> If there is no utility for for Atari, I wonder if there is one for Mac
> or PC (shudder)
>
> I would really like to help Laurie here as she is continuing to make
> available the Atari version of Music Mouse (GREAT APP!!!)see my site
> (in sig)
>
> Thanks in advance
>
> Tim
>
> --
> --
> Tim Conrardy
> Tim's Atari Midi World http://atari.atlantis-bbs.com
> Atari-Midi Mailing List: Subscribe at:
> http://www.onelist.com/group/atari-midi
> tconrardy@hotmail.com
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

4945. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8dl0pj$fq9$1@newstoo.ericsson.se>
Source record: 62947

In article <38fb8c57$0$565@news.zetnet.co.uk>,
paul.williamson@zetnet.co.uk (Paul Williamson) writes:
> Hi all,
>
> I just wondered if there is anyone using ISDN with their Atari - or rather
> Hades ? If so, which adapter(s) do you recommend ?
>
> BT (in the UK) have a half-price offer for conversion at the moment and I
> am tempted to give it a go. Unfortunately, the only people I have spoken
> to so far have had some difficulty getting it set up properly - and that
> was on PC's !
Hi,

I am using a DIVA ISDN modem on my Hades with no problems
and have tested on a friends Falcon with the same result (but slower speed).
I have tested with Sting and MintNET.

Get a ISDN modem with serial connection that supports standard
AT commands and configurable speed.

/Erik Hï¿½ll

4946. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <38fe2630$0$563@news.zetnet.co.uk>
Source record: 62948

On 11 Apr 2000 18:47:50 , Steve Sweet wrote:
>Hi Paul
>
>>Thanks for the suggestion. However, even with all of the .NOT files
>>deleted, it still brings up the file selector at the boot completion (when
>> MGNOTICE is enabled in the START folder
>
>I missed the start of this thread and so dont know what Magic you are
>using, but if its less than M6 then MGNOTICE might be whingeing because you
>dont have WDIALOG installed, check what version magic you have and try to
>run wdialog if less than Version 6
>

If it's any help I'm using Magic 5.xx (forgotten the exact version) and
MGNOTICE works OK without WDIALOG.

--
Trevor

6 MB ATARI STe / Veloce+2

4947. Re: Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004192228340.91-100000@TT030>
Source record: 62949

That MiNT driver is for HD's as far as I know and very, very old.
I'd be suprised if it read a floppy. I think your best bet would
be to have someone with an Amiga send the files to an Atari user
via ftp or e-mail and then make the disk that way.

On Wed, 19 Apr 2000, Tim Conrardy wrote:

>
> > On 2000-4-19, Tim Conrardy <tconrardy@hotmail.com> wrote:
> >
> > > Is there a utility that allows the Atari to read Amiga Discs?
> >
> > MiNT has an AmigaFS driver.
>
> Hi Martin:
> Does this mean I have to install MiNT in order to use it? I don't know
> if I have a use for MiNT as I mostly do Midi which works best in single-
> tasking.Please correct me if I am wrong, as I am really in the dark
> about MiNT. Is there a way to use the driver without installing MiNT?
> My intention is to read the disc so I can make a ZIP file out of it for
> Laurie.
>
> >
> > > I would really like to help Laurie here as she is continuing
> > > to make available the Atari version of Music Mouse (GREAT
> > > APP!!!)see my site (in sig)
> >
> > Music Mouse is still one of the most creative music software I
> > have ever tried, the other being Tunesmith.
>
> As you can see from my site, I am a Music Mouse/Tunesmith fanatic
> myself. Ahead of it's time!!.BTW..for those that don't know..Tunesmith
> is freeware now and available on my page.see sig.Would love to hear any
> Mids you have done with these apps!
>
> Tim
>
> --
> --
> Tim Conrardy
> Tim's Atari Midi World http://atari.atlantis-bbs.com
> Atari-Midi Mailing List: Subscribe at:
> http://www.onelist.com/group/atari-midi
> tconrardy@hotmail.com
>

>
> Sent via Deja.com http://www.deja.com/
> Before you buy.
>
>

Lonny Pursell atari@bright.net http://www.bright.net/~atari/

4948. Re: Epson 1200 SCSI scanner

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Keith Brooks <brooksie1@home.com>
Message-ID: <38FD399D.A313B03E@home.com>
Source record: 63140

Thanks! I'll look into that tomorrow.

Keith

Dennis Vermeire wrote:
>
> From: Keith Brooks <brooksie1@home.com>
> Date: Tue, 11 Apr 2000 01:07:14 GMT
>
> Hi keith,
>
> >I have the Epson ES1200 and it's terrific! I wish I could get a ADF for
> >it.
> Great :-))
> You can order a ADF for the previous model Epson 7000, it's exactly the
> same thing...
>
> >GT Look works perfectly.
> Good, glad to hear it but I'll try the Epson SC Driver first, I like
> that one even better...
>
> Cheers from Belgium
> Dennis
>
> --
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --
> ____ ____ ____
> / __ \ / __ \ / __ \
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> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk

> http://www.cix.co.uk/~derryck/index.htm

4949. Re: TT DH floppy TOS question

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: G Swaine <g.swaine@the.gluepot.com>
Message-ID: <8djke3$6rc$1@newshost.comnet.co.nz>
Source record: 63141

"Alyre Chiasson" <epinoche@nbnet.nb.ca> wrote in message
news:38FC46EB.14A97F59@nbnet.nb.ca...
> I was given what was probably one of the first TTs made. It came with
a
> 40MEG hard drive and a 720K floppy drive. I've upgraded the hard drive
> to 120MEG and put in a 1.4 MEG floppy drive and flipped dip switch 7.
It
> reads 1.4 floppies just fine and I see the HD format option under TOS.
> However, I cannot select the HD option.

You probably have TOS 3.01. HD formatting only arrived with TOS 3.05

> I suspect I have TOS 3.0 and
> maybe it doesn't support HD formatting? The other thing I found
strange
> is no Atari logo comes up or memory check when the machine boots like
my
> Mega Ste. Also I thought it was bad in general to bend especially SCSI
> cables, looked like an accordion in the TT I got.

The logo and mem check only show up in MegaSTE TOS (2.06), TOS 3.06 and
TOS 4.x.

(I own and program a TT with 3.05)

--

Due to the amount of junkmail I've received in the past, this message
has bogus From and ReplyTo addresses. I can be contacted via an
intermediary : gem at gem win co nz. I would like to apologise to the
genuine respondents that this may inconvenience.

4950. Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8dkdipgkr1@nnrp1.deja.com>
Source record: 63142

Hello All:
I have an unusual Question. Is there a utility that allows the Atari to read Amiga Discs? The reason I am asking is that Laurie Speigel of Music Mouse (she makes an Atari version as well)wants to make available the Amiga version as well, but does not have a way to read the disc so she can make a Zip out of it.

If there is no utility for for Atari, I wonder if there is one for Mac or PC (shudder)

I would really like to help Laurie here as she is continuing to make available the Atari version of Music Mouse (GREAT APP!!!)see my site (in sig)

Thanks in advance

Tim

--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4951. Re: Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004191819200.77-100000@rakas>
Source record: 63143

On 2000-4-19, Tim Conrardy <tconrardy@hotmail.com> wrote:

> Is there a utility that allows the Atari to read Amiga Discs?

MiNT has an AmigaFS driver.

> I would really like to help Laurie here as she is continuing
> to make available the Atari version of Music Mouse (GREAT
> APP!!!)see my site (in sig)

Music Mouse is still one of the most creative music software I
have ever tried, the other being Tunesmith.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

4952. Emulated Atari Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Phil Worrall <phil@worrall15.freeserve.co.uk>
Message-ID: <8dks4a$l80$1@news6.svr.pol.co.uk>
Source record: 63144

I am running the WinsTon Atari emulator.
Does anyone know where I can download some of the old desktop accessories
and how to install them, I have forgotten.
Also I have tried to use 1st Word Plus but have no idea how to get and
install the appropriate printer driver for my HP DeskJet 720c, any help
would be appreciated.

Thanks

Phil Worrall
phil@worrall15.freeserve.co.uk

4953. Re: Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-04-19 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8dkv3m$5bs$1@nnrp1.deja.com>
Source record: 63145

> On 2000-4-19, Tim Conrardy <tconrardy@hotmail.com> wrote:
>
> > Is there a utility that allows the Atari to read Amiga Discs?
>
> MiNT has an AmigaFS driver.

Hi Martin:
Does this mean I have to install MiNT in order to use it? I don't know if I have a use for MiNT as I mostly do Midi which works best in single-tasking.Please correct me if I am wrong, as I am really in the dark about MiNT. Is there a way to use the driver without installing MiNT? My intention is to read the disc so I can make a ZIP file out of it for Laurie.

>
> > I would really like to help Laurie here as she is continuing
> > to make available the Atari version of Music Mouse (GREAT
> > APP!!!)see my site (in sig)
>
> Music Mouse is still one of the most creative music software I
> have ever tried, the other being Tunesmith.

As you can see from my site, I am a Music Mouse/Tunesmith fanatic myself. Ahead of it's time!!.BTW..for those that don't know..Tunesmith is freeware now and available on my page.see sig.Would love to hear any Mids you have done with these apps!

Tim

--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

4954. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: Steve Hammond <tthammond@earthlink.net>
Message-ID: <38FE85C3.AAE84973@earthlink.net>
Source record: 62950

"Edward S. Baiz Jr." wrote:

> On 17 Apr 2000 23:04:45 , kaitxo@cix.compulink.co.uk wrote:
> >I've recently got a PC (shame!) with a SCSI card and can
> >attach my ZIP drive. Is there any possible way that I can
> >access Zip disks formatted for Atari use (with HD driver)
> >on the PC? It would save a lot of time and trouble if it
> >were!
>
> I would think it would be possible depending on the options you chose
> when you formatted it under HDDriver. There is an option for DOS
> compatibility I believe.
>

HDDriver will allow the atari to read a PC formatted Zip disk. I have never had any luck getting a PC to read one that I formatted on my TT with PC compatability enabled. OTOH, I have no problem reading and writing to ones that I formatted on my PC (lhome or at work).

Steve Hammond

4955. Re: Emulated Atari Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <nyxL4.1994$nW1.2921597@nnrp6.proxad.net>
Source record: 62951

Phil Worrall <phil@worrall15.freeserve.co.uk> a �crit dans le message :
8dks4a$l80$1@news6.svr.pol.co.uk...
> I am running the WinsTon Atari emulator.

WinSTon is great for games, but TosBox and Gemulator are slightly better for serious work, as they can expand resolutions beyond those of the Atari.

> Does anyone know where I can download some of the old desktop accessories

Try any of the Atari FTP sites. URLs are in the Quick FAQ.

> and how to install them, I have forgotten.

Stick them in the root directory of your boot drive (A or C) and reboot. Max is 6 accessories.

> Also I have tried to use 1st Word Plus but have no idea how to get and
> install the appropriate printer driver for my HP DeskJet 720c, any help
> would be appreciated.

I doubt this will work. There are no 1st Word drivers for the late HP DJ printers. Nobody uses 1st Word seriously anymore. Besides, does WinSTon emulate the printer port?

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4956. Texel and MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1e9d1fm.1kwhfrxd5zu4gN%prunus@post3.tele.dk>
Source record: 62952

Anyone had any luck with Texel and MagicMac.
I can not get it to run proberly, it starts up OK, but terminate if I
try to open any worksheet.

cheers

joergen

4957. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <38FEBDBA.4FF0@ooc.de>
Source record: 62953

Steve Hammond wrote:

> HDDriver will allow the atari to read a PC formatted Zip disk. I have
> never had any luck getting a PC to read one that I formatted on my TT
> with PC compatability enabled. OTOH, I have no problem reading and

Tbis is strange. I do this all the time, and I know a lot of users doing
the same with Windows98/NT or Linux. Most likely you didn't specify the
correct BIOS parameters for your controller when partitioning the disk.
Please also refer to the HDDRIVER manual.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

4958. For SALE (USA)

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8dlihg$6pg$1@news3.icx.net>
Source record: 62954

I have a 800 meg 2.5" drive for sale. Like new. No errors.
Good shape. Will sell with Mario Becrofts TOS/IDE adaptor
board. Best offer. (first $75 gets it!)

Syquest EZ135. Solid, like new. Best offer. (1st $50 gets it!)

Mega ST4. 4 megs ram. TOS v1.4. Adspeed 16mhz accelerator.
solid machine. 1 bad key on keyboard, otherwise perfect.
Best offer. (first $100 gets it!)

SH204 20 meg (shoebox) hard drive. Best offer. (first $25 gets it!)

SC224 monitor. Color. perfect shape. Best offer. (first $25 gets it!)

Buyer pays S&H. Continental US only. Send e-mail. Thanks!

```
_____________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

4959. ST in Australia

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: MR <aceNOacSPAM@atarist.com.invalid>
Message-ID: <082d92fb.7ff3299e@usw-ex0107-049.remarq.com>
Source record: 62955

I would like to know if there is anybody in Queensland who has any
Atari computers/consoles (preferablby ST onwards) for sale and if there
are any companies/groups that deal STs in Australia. Also would like
to whether there are any Atari clubs still in Australia

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

4960. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <38ff2800$0$565@news.zetnet.co.uk>
Source record: 62956

Just to thank those who replied with suggestions as to which ISDN terminal adapters are suitable to use on my Hades.

I may well make the change, and if I do I'll post a note about how it goes.

Cheers

Paul

4961. Re: SV: Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8dnkc0$4cm$1@nnrp1.deja.com>
Source record: 62957

Thanks for all your help. Looks like I need to find an Amiga User, or find the utility that allows Amiga to read/write dos discs.

Tim Conrardy

Sent via Deja.com http://www.deja.com/
Before you buy.

4962. Re: Emulated Atari Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956255978.22142.0.nnrp-06.9e985e5c@news.demon.co.uk>
Source record: 62958

Hi,

"Nicholas Bales" <bales@online.fr> wrote in message
news:nyxL4.1994$nW1.2921597@nnrp6.proxad.net...
>
> Phil Worrall <phil@worrall15.freeserve.co.uk> a crit dans le message
:
> 8dks4a$l80$1@news6.svr.pol.co.uk...

> > Also I have tried to use 1st Word Plus but have no idea how to get
and
> > install the appropriate printer driver for my HP DeskJet 720c, any
help
> > would be appreciated.
>
> I doubt this will work. There are no 1st Word drivers for the late HP
DJ
> printers.

There were drivers for early DeskJets, which might be OK for 1stWord as
it isn't doing high resolution or colour graphics. I don't *know* these
will work, though, as I don't have a DeskJet. I can lay hands on them:
drop me an email if you want them (NB warning in sig re mail address!).

If you are just salvaging stuff you did in 1stWord, then it may be
simpler to just convert the files. Have a look at this page on my web
site, particularly the link to WPLS2RTF - there is a DOS executable in
the archive which works under Win 98 in a DOS box:

http://www.whalley.demon.co.uk/atari/texts/wp_help.html

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4963. GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: "m. smith" <pamsfolks@sympatico.ca>
Message-ID: <38FF85B5.224C4993@sympatico.ca>
Source record: 62959

What kind of graphic enhancemant boards are available for an st? Thanks.

4964. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: tech <info@techsoftware.freeserve.co.uk>
Message-ID: <8dnr9ksbe1@newsg3.svr.pol.co.uk>
Source record: 62960

I have an Overscan card for sale which expands the resolution
of an ST. Requires soldering but it does fit inside the case.

Bob.

4965. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <RjKL4.319$Wu6.1512616@nnrp3.proxad.net>
Source record: 62961

m. smith <pamsfolks@sympatico.ca> a écrit dans le message :
38FF85B5.224C4993@sympatico.ca...
> What kind of graphic enhancemant boards are available for an st? Thanks.

On the market nowadays, there aren't any really viable options. It would be cheaper to buy a TT or a Falcon.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4966. Re: Texel and MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956264984-37780AEicMi@sweet3.freeserve.co.uk>
Source record: 62962

Hi Joergen

What happens if you create a new sheet, save it and attempt to reload that one.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

4967. STonX

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: "Michael W. Davis" <mdavis@eatel.net>
Message-ID: <xNKL4.8218$MB.145407@news6.giganews.com>
Source record: 62963

Has anyone installed STonX for Linux on a PC with success?
Also, does anyone know where I can get a MegaST2 manual/website?
Three...using a Link2 to connect to SCSI HD...ICD software doesn't detect anything on the SCSI chain...any ideas? (new Link2...brand new!)
Thank you.
Michael

4968. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-20 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <dZKL4.245$BZ2.1281@newsfeed.slurp.net>
Source record: 62964

On 20 Apr 2000 19:35:27 , "m. smith" wrote:
>What kind of graphic enhancemant boards are available for an st? Thanks.
>

I am not sure if that is possible, but you may want to go to Mario
Becroft's webste and see if he has anything going by the way of hardware.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4969. Texel and MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Joergen Bak <nejtak@post3.tele.dk>
Message-ID: <956277020-262454AEicMi@post3.tele.dk>
Source record: 62965

>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>Date: Thu, 20 Apr 2000 20:52:50 GMT
>X-Mailer: ASH Emailer V2.3f
>Organization: Customer of Planet Online
>
>Hi Joergen
>
>What happens if you create a new sheet, save it and attempt to
reload that one.
>
>--

Hi Steve,-
the same happens what ever I do, trying to create a new or
loading a sheet, Texel terminate with a big crash, and I am out
on the desktop.

cheers

Joergen

Sending mail and news on a Mac powered by MagicMac v. 6.01.
http://home3.inet.tele.dk/prunus/

4970. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8dobtsqgm1@SOLAIR2.EUnet.yu>
Source record: 62966

Michael W. Davis <mdavis@eatel.net> wrote in message
news:xNKL4.8218$MB.145407@news6.giganews.com...
> Has anyone installed STonX for Linux on a PC with success?

Yes, I compiled it and installed. It works fine. Usual problem by Linux
are libraries - diverse distributions have them in different directories.
Perhaps that's your problem.

PP

4971. Garfield game

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Alvonzo <netmaster@netset.net.au>
Message-ID: <956284166.70951@smaug.dragon.net.au>
Source record: 62967

Does anyone knows or still remember how to play Garfield game for ATARI ST ?

TIA
alvonzo

4972. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: dwolfe4@genie.idt.net
Message-ID: <8dohi0$9h0@nnrp4.farm.idt.net>
Source record: 62968

On 20 Apr 2000 16:42:10 , "Michael W. Davis" wrote:

>Three...using a Link2 to connect to SCSI HD...ICD software doesn't detect
>anything on the SCSI chain...any ideas? (new Link2...brand new!)

The Link-2 comes with its own 'ICD-Link Driver' I use 2 of them, one at
work and the other at home. They were plug and play I've never had a
problem.. You're using the DMA ASCI Port, have you checked the ASCI
drive number.??

Donner......

4973. Re: Garfield game

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <20042000215458695 2%macgod@rocketmail.com>
Source record: 62969

In article <956284166.70951@smaug.dragon.net.au>, Alvonzo
<netmaster@netset.net.au> wrote:
> Does anyone knows or still remember how to play Garfield game for ATARI ST ?

I tried this out... no clue! I just wandered around and wound up stuck
in the sewer. Drop by http://lgd.fatal-design.com/ (the omnipresent
Little Green Desktop); Rich is bound to have something in there amongst
all the other walkthroughs and cheats!

Cheers!
Derek

4974. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <BfSL4.193$ir3.607310@nnrp1.proxad.net>
Source record: 62970

Michael W. Davis <mdavis@eatel.net> a crit dans le message :
xNKL4.8218$MB.145407@news6.giganews.com...
> Has anyone installed STonX for Linux on a PC with success?

I have no experience with this, but it shouldn't be a problem.

> Also, does anyone know where I can get a MegaST2 manual/website?

The original manual was useless. You'd be better off visiting the Quick FAQ.

> Three...using a Link2 to connect to SCSI HD...ICD software doesn't detect
> anything on the SCSI chain...any ideas? (new Link2...brand new!)

Is this an ICD Link ? If not, then you should forget the ICD Software. Use
AHDI (which is old, but free and in the Quick FAQ) or HD Driver, which is
much better but commercial.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4975. Re: Texel and MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: csilver@kendaco.telebyte.com
Message-ID: <8dp0svnmo1@brokaw.wa.com>
Source record: 62971

On 21 Apr 2000 01:29:24 , Joergen Bak wrote:
>>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
>>Date: Thu, 20 Apr 2000 20:52:50 GMT
>>X-Mailer: ASH Emailer V2.3f
>>Organization: Customer of Planet Online
>>Hi Joergen

>>What happens if you create a new sheet, save it and attempt to
>reload that one.
>>--

>Hi Steve,-
>the same happens what ever I do, trying to create a new or
>loading a sheet, Texel terminate with a big crash, and I am out
>on the desktop.
>cheers
>
>Joergen

Hi Joergen,

The demoversion 2.20d runs fine for me. At least it loads OK. I'm using
MagiCMac v6.0.5 on a G3 powerbook.

CU,

Charles
EoF

4976. FREE Atari Monitors! Atari Discount! FREE Atari Computer Catalogs!

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8dp3tj$r4o$1@user2.teleport.com>
Source record: 62972
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

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Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

4977. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <390029e2206e6a0@smok.krakus.top.pl>
Source record: 62973

On Thu 20-04-2000 16:42 (-0500) Michael W. Davis wrote:

>Three...using a Link2 to connect to SCSI HD...ICD software doesn't detect
>anything on the SCSI chain...any ideas? (new Link2...brand new!)

Is Link2 adapter powered?
Is SCSI chain properly terminated? Unproper termination is a reason of
most problems with SCSI drives.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

4978. Hotzbox software

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8dp7rj$p8s$1@nereid.worldonline.nl>
Source record: 62974

Hi Guys !

I'm searching for the Hotzbox software ('91) which worked with midi-keyboards.
I know it was available some time ago.Perhaps anybody has it or know where to get it ?
Please give me a personal email, would be very nice......
Jos

4979. Brainwave Lab

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: jovlie@worldonline.nl
Message-ID: <8dp808$p8s$2@nereid.worldonline.nl>
Source record: 62975

Hi

Marc Marc, digital artist, is still alive and kicking !
I wonder if anybody has fooled around with his still downloadable Atari software and midi and.
...glasses with LED's ????
I donwloaded it yesterday and it looks still tricky to me.....
You can find it on http://www.xs4all.nl/~marcmarc/am/index.html
Jos

4980. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8dpdnc$h7$1@snipp.uninett.no>
Source record: 62976

```
m. smith <pamsfolks@sympatico.ca> wrote:
> What kind of graphic enhancemant boards are available for an st? Thanks.

Basically nothing. You can try Lacescan, it will give you overscan on your
ST but you'll have to build it yourself:

http://www.ettnet.se/~dlanor/

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

4981. Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Ian Numan <iannuman@netspace.net.au>
Message-ID: <390043B5.40A4CEA0@netspace.net.au>
Source record: 62977

I have an Atari STe with TOS 1.6, all my disks were formatted on it
which means that a PC should be able to read them.
Well, yes and no.
I have 2 PC's, one is an AMD K6-2 400, the other is a Pentium 90,
both are running Windows 95B, but only the Pentium 90 will read
all the Atari formatted disks, the K6-2 400 can read some disks OK,
while others can't be read properly.
Some disks log OK and report the correct bytes that are used/available,
but show no file names in Windows Explorer, while with others, it logs
the disk and reports incorrect bytes used/available, and shows the
file names as complete garbage.
Is this problem CPU related ?
Can Intel processors read Atari disks while AMD processors can't ?
Remember these disks were formatted on an STe with TOS 1.6, so they
don't suffer from the format/boot sector bug that earlier TOS's had.

4982. GemBench

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sg0i4cobl6e18@corp.supernews.com>
Source record: 62978

Hi!
Anyone know where to get Gembench from?
Also are there any MPEG players that run on the STe which can
use an FPU if fitted to decode the MPEG. I recently visited M Players
web site but he seems to have given up on atari.
Thanks
Lyndon

4983. FS: TT tower case + Nova mach64 + 64meg fastram

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: "Scott J. Kolodzieski" <scott@dmi.stevens-tech.edu>
Message-ID: <39004D12.3EDA7563@dmi.stevens-tech.edu>
Source record: 62979

I have a very nice system that I am reluctantly parting with. I would
prefer a buyer in the NY/NJ area, but shipping may be arranged.

1. 32 MHz TT in a German custom manufactured metal tower case.
2. 8 MB st ram
3. Aixtt TT Fastram card with 64 MB fast ram.
4. Nova Mach64 2mb DRAM graphics acellerator (very fast, does 1152x900
in
16bit, 1024x768 in 24bit)
5. 512MB SCSI HD
6. DEKA II PC-Keyboard interface unit. The system does not come with the

originl TT keyboard but with a nice PC keyboard and this interface.

A whole bunch of software.

I am looking for $750 or best offer.

I used to run Linux on this system but now am moving on to other hacking

projects.

Please e-mail me if intersted: scott@dmi.stevens-tech.edu

--
Scott Kolodzieski DMI
Stevens Institute of Technology Hoboken, NJ 07030 USA
Voice: (201)-216-8001 Fax: (201)-216-8963

NB: "If you continue running Windows, your system may become unstable."
-- Windows 95 BSOD

4984. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sg0jg7s7l6e147@corp.supernews.com>
Source record: 62980

On 20 Apr 2000 21:51:05 , Edward S. Baiz Jr. wrote:
>On 20 Apr 2000 19:35:27 , "m. smith" wrote:
>>What kind of graphic enhancemant boards are available for an st? Thanks.
>>
>
>I am not sure if that is possible, but you may want to go to Mario
>Becroft's webste and see if he has anything going by the way of hardware.
>
>
>Edward S. Baiz Jr.
> (Gamer)
>---
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>---
>
>
>.
Mario is developing a graphics board for an st but i think it'll
probably included more than just a graphics card like new processor
and loads more memory. There is a DIY hardware project that allows an
st to connect to a ISA graphics card. Not sure how good it is though
but i'll have a go at it. Its in many ftp places and also on The
Atari Launchepad site. Its called ET4000. You could try lacescan but
its not that good (IMHO) but is very simple to make.(won't connect to
STe, only ST). Not sure where to get it from off the top off me head.

4985. Re: Texel and MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956325354.1614.0.nnrp-03.9e985e5c@news.demon.co.uk>
Source record: 62981

Hi Joergen,

"Joergen Bak" <prunus@post3.tele.dk> wrote in message
news:1e9d1fm.1kwhfrxd5zu4gN%prunus@post3.tele.dk...
> Anyone had any luck with Texel and MagicMac.
> I can not get it to run proberly, it starts up OK, but terminate if I
> try to open any worksheet.

Not sure I can actually help with fixing the problem, but it *must* be
fixable as Texel is developed using MagiCMac, AFAIK.

I've certainly seen it demonstrated on Thomas Much's (the author of
Texel) Mac laptop at a show in the UK.

It's not a conflict with Auto or Acc programs is it? Or it's possible
you might need Wdialog installing if you are running a new Texel on a
MagiCMac which is the equivalent of MagiC 5. But I emphasise I'm
guessing here. Apologies if you've already tried these things.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4986. Re: Texel and MagicMac

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1e9g4vg.1uzv5pe1hr6ogN%prunus@post3.tele.dk>
Source record: 62982

Charles Silver <csilver@kendaco.telebyte.com> wrote:

> On 21 Apr 2000 01:29:24 , Joergen Bak wrote:
> >>From: Steve Sweet <steve@sweet3.freeserve.co.uk>
> >>Date: Thu, 20 Apr 2000 20:52:50 GMT
> >>X-Mailer: ASH Emailer V2.3f
> >>Organization: Customer of Planet Online
> >>Hi Joergen
>
> >>What happens if you create a new sheet, save it and attempt to
> >reload that one.
> >>--
>
> >Hi Steve,-
> >the same happens what ever I do, trying to create a new or
> >loading a sheet, Texel terminate with a big crash, and I am out
> >on the desktop.
> >cheers
> >
> >Joergen
>
> Hi Joergen,
>
> The demoversion 2.20d runs fine for me. At least it loads OK. I'm using
> MagiCMac v6.0.5 on a G3 powerbook.
> ---
> CU,
>
> Charles
> EoF

Hi Charles,-

Well, Texel loads fine, but will not load any sheet, I have to wait a
few weeks till I get an new/old 200 Mhz. PPC.
Install MagiC and everything again.

cheers

Joergen

4987. Re: Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956330125.5454.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 62983

Hi Ian,

"Ian Numan" <iannuman@netspace.net.au> wrote in message
news:390043B5.40A4CEA0@netspace.net.au...

> I have an Atari STe with TOS 1.6, all my disks were formatted on it
> which means that a PC should be able to read them.
> Well, yes and no.
> I have 2 PC's, one is an AMD K6-2 400, the other is a Pentium 90,
> both are running Windows 95B, but only the Pentium 90 will read
> all the Atari formatted disks, the K6-2 400 can read some disks OK,
> while others can't be read properly.

[snip]
> Is this problem CPU related ?
> Can Intel processors read Atari disks while AMD processors can't ?
> Remember these disks were formatted on an STe with TOS 1.6, so they
> don't suffer from the format/boot sector bug that earlier TOS's had.

Various people have had similar troubles, with the same sort of
inconsistencies, too. It seems to be machine-dependent rather than CPU
dependent.

I'm lucky in that most of the time my PC will read disks formatted on my
STE (TOS 1.62/MagiC 5), but occasionally weird things happen if you try
writing to them. This latter problem is due to Win 95/98/NT insisting on
writing stuff to the disk even if you only want to read it (I think it's
something to do with long filenames), which effectively knackers it back
on the Atari.

I'd therefore advise write-protecting Atari disks prior to inserting
them in the PC's drive, and when transferring files reformat the disks
on a frequent basis to get rid of any hidden nasties.

HTH
John

--
Replace news with john in email address if replying via mail
All mail to news@whalley.demon.co.uk will be deleted
Atari y2k information: http://www.whalley.demon.co.uk/atari/y2k.html

4988. Digital F/X

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: David Baisley <david@columbia.edu>
Message-ID: <39007C22.4627FC6B@columbia.edu>
Source record: 62984

I just received a Mega ST4 and a bunch of Digital F/X equipment in
a portable mini rack. I have been able to deduce that it is a hard disk

recording system that has SMPTE capability.

Does anyone have any info on Digital F/X equipment?
It has teh name Digital EX Master on the front of three of
the units in teh mini rack.

Thanks,
David Baisley
david@columbia.edu

4989. Re: Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <kQ%L4.297$b45.1419365@nnrp1.proxad.net>
Source record: 62985

Ian Numan <iannuman@netspace.net.au> a crit dans le message :
390043B5.40A4CEA0@netspace.net.au...
> I have an Atari STe with TOS 1.6, all my disks were formatted on it
> which means that a PC should be able to read them.
> Well, yes and no.
> I have 2 PC's, one is an AMD K6-2 400, the other is a Pentium 90,
> both are running Windows 95B, but only the Pentium 90 will read
> all the Atari formatted disks, the K6-2 400 can read some disks OK,
> while others can't be read properly.
> Some disks log OK and report the correct bytes that are used/available,
> but show no file names in Windows Explorer, while with others, it logs
> the disk and reports incorrect bytes used/available, and shows the
> file names as complete garbage.
> Is this problem CPU related ?

```
No, it's more like motherboard or BIOS related.

For those tricky disks, try using GEM Explorer from http://www.emulators.com

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

4990. FA: EasyDraw Desktop Publishing Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Douglas Wing <wingdo@mac.com>
Message-ID: <B5260807.2327%wingdo@mac.com>
Source record: 62986

I have the following item up for auction at eBay. Easy-Draw Desktop Publishing software. Includes original manual and disks. I will accept Visa and MasterCard for the item, and the current asking price is 99 cents.

If interested or for more information, please visit:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=314566574

Thanks,
Doug

4991. FA: Book - Turner's 3rd book of Atari ST topics

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Douglas Wing <wingdo@mac.com>
Message-ID: <B5260EEE.2331%wingdo@mac.com>
Source record: 62987

I have the following excellent reference up for auction at eBay. Turner's Third Book of Atari ST Topics is written by one of the top Atari sritters of all time.

Bidding starts at just 99 cents and I am willing to accept Visa or MasterCard.

For more information or to place a bid, please go to:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=314587202

Regards,
Doug

4992. Re: GemBench

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: JJ <minerwilly@emailchoice.com>
Message-ID: <8dq2ugkfc1@uranium.btinternet.com>
Source record: 62988
Body handling: 1 inline base64-encoded payload block was not displayed

i've posted gembench in comp.binaries.atari.st

--
[JJ]

< jj666@FreeNet.co.uk >
< ICQ: 70781704 >
< IRC: #classicemu @ katatonik.liquidnet.icenet.org : 6667 >
< Unreal Netplay: Force9 - 212.159.6.198 : 7777 >

Version: 4.5

[Inline base64-encoded payload not displayed]
mbU=
=O/xH

4993. Re: Digital F/X

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <bx2M4.346$bd5.1561689@nnrp1.proxad.net>
Source record: 62989

David Baisley <david@columbia.edu> a crit dans le message :
39007C22.4627FC6B@columbia.edu...
> I just received a Mega ST4 and a bunch of Digital F/X equipment in
> a portable mini rack. I have been able to deduce that it is a hard disk
> recording system that has SMPTE capability.
>

The Mega ST itself doesn't have any audio capabilities. The only way to use it as a hard disk recording system is with Cubase Audio for the Yamaha CBX system. If you have a Yamaha CBX among the bits and bobs, then you're correct. If not, it was most probably a MIDI setup.

> Does anyone have any info on Digital F/X equipment?
> It has teh name Digital EX Master on the front of three of
> the units in teh mini rack.

Never heard of this. However, it could still have been used as a Midi System, the Atari driving a Midi synth, and the synth's output going through the F/X system, whatever it is.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

4994. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3900ba082661e30@online.be>
Source record: 62990
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**internet**
ftp://chapelie.rma.ac.be/atari/internet/mymail-087.zip (745.626 bytes)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/archivers/guitr05.zip (98.131 bytes)
(GuiTAR, Graphical frontend forthe Un*x archiver 'tar')
ftp://chapelie.rma.ac.be/atari/mint/misc/shutdown.tar.gz (4.949 bytes) (Shutdown prg)

**network**
ftp://chapelie.rma.ac.be/atari/network/other/bnet207b.zip (35.287 bytes)
(Atari Network using STinG as the TCP/IP stack)

**telecomm**
ftp://chapelie.rma.ac.be/atari/telecomm/magellan.zip (699.679 bytes)
(Radio-communication integrated software)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/gand_214.lzh (46.082 bytes)
(German prg. Shows extensive information about alerts and bombs when they appears)
ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/pmcd_fr_306.zip (218.781 bytes) (CD player
French version)
ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/pmcd_uk_306.zip (204.597 bytes) (CD player
English version)
ftp://chapelie.rma.ac.be/atari/utilities/freegem2_r2.zip (209.404 bytes) (RAM usage
monitor)
ftp://chapelie.rma.ac.be/atari/utilities/bootselectors/mboot4.zip (534.110 bytes) (Mouse
boot, bootselector)
ftp://chapelie.rma.ac.be/atari/utilities/bootselectors/mbcustom.zip (16.419 bytes) (
Customizer for Mouse boot)
ftp://chapelie.rma.ac.be/atari/utilities/mc50.lzh (21.409 bytes) (Multi Clipboard. Up to 9
```

clipboards, German language)
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

4995. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Bz4M4.389$JN3.1459@newsfeed.slurp.net>
Source record: 62991

On 20 Apr 2000 22:05:34 , "tech" wrote:
>I have an Overscan card for sale which expands the resolution
>of an ST. Requires soldering but it does fit inside the case.
>
>Bob.
>

What does it expand the resolution to?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

4996. Re: Digital F/X

Newsgroup: comp.sys.atari.st
Date: 2000-04-21 00:00:00 UTC
From: David Baisley <david@columbia.edu>
Message-ID: <Pine.GSO.4.10.10004211951460.29239-100000@watsol.cc.columbia.edu>
Source record: 62992

On Fri, 21 Apr 2000, Nicholas Bales wrote:

>
> David Baisley <david@columbia.edu> a écrit dans le message :
> 39007C22.4627FC6B@columbia.edu...
> > I just received a Mega ST4 and a bunch of Digital F/X equipment in
> > a portable mini rack. I have been able to deduce that it is a hard disk
> > recording system that has SMPTE capability.
> >
>
> The Mega ST itself doesn't have any audio capabilities. The only way to use
> it as a hard disk recording system is with Cubase Audio for the Yamaha CBX
> system. If you have a Yamaha CBX among the bits and bobs, then you're
> correct. If not, it was most probably a MIDI setup.

Its defintiely not a midi system. The program itself even says its a hard disk recording system. The hardware has a connection to the Mega ST on the side and there is a harddrive connected to the back of the Mega ST.

I recorded nothing (I had nothign I could plug into the inputs) and it seemed to "record" it fine.

Thanks for the response though as it allows me to clarify one point. As you said the Mega ST does not have any audio capability. The audio ins and outs are on the Digital F/X unit.

Essentially the Mega ST 4 acts as the brains and interface to the to the device.

-David Baisley
david@columbia.edu

4997. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <39017660cdadf1@tripnet.se>
Source record: 62896

On Sat 22-04-2000 04:59 (GMT) res wrote:

>Depending on the code, yes.

You might try GFA Basic in combination with Face Value to get a "VB like" environment. Works pretty much the same way. You don't have to program the gui, event handling etc yourself. Once you understand how it works it's very easy and fast to write GEM programs.

>Oh how we long for the simple to program Atari midi port.
>
><sigh>

Without third party add-ons the only way I could think of is to first create a byte-array with the actual MIDI data converted to MIDI-file format and save that. And then play the file with the "Media Player"! A typical Windows solution btw. Why can't anyone tell them MIDI is a simple serial port and include drivers for it within the Windows OS? :-)

>"jmmcgowan" <jmmcgowan@email.msn.com> wrote in message
>news:u0lUkjZo$GA.269@cpmsnbbsa04...
>> Howdy!
>>
>>
>> I would like to port a couple of VB apps I have written over to TOS. I
>have
>> the old basic that came with my ST a million years ago, but I wondered if
>> there was a newer version that might be more appropriate.

Please try to learn how to quote propery! I usually don't bother to followup to messy posts like yours, but in this case I never got original post...

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

4998. FS: TT + Nova Mach64 + Tower case followup...

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: "Scott J. Kolodzieski" <scott@dmi.stevens-tech.edu>
Message-ID: <39019B36.B8D9D5F4@dmi.stevens-tech.edu>
Source record: 62897

I posted the following message on my TT that is for sale. I added some
more informtion for the interested buyer.

I have a very nice system that I am reluctantly parting with. I would
prefer a buyer in the NY/NJ area, but shipping may be arranged.

1. 32 MHz TT in a German custom manufactured metal tower case.
2. 8 MB st ram
3. Aixtt TT Fastram card with 64 MB fast ram.
4. Nova Mach64 2mb DRAM graphics acellerator (very fast, does 1152x900
in16bit, 1024x768 in 24bit)
5. 512MB SCSI HD
6. DEKA II PC-Keyboard interface unit. The system does not come with the
originl TT keyboard but with a nice PC keyboard and this interface.

A whole bunch of software.

I am looking for $750 or best offer.

I used to run Linux on this system but now am moving on to other hacking
projects.

Here is the new information:

It has GCC, emacs, and most FSF stuff installed on it for mint. As for
commercial software:

1. Lattice c 5.5 with manuals
2. APL 68000 Level II.
3. Atari Works
4. Word Flair
5. Word Up
6. hushi/scsi tools 6.x (i had a german friend buy this for me when she
was
in germany)
7. Speedo GDOS 5
8. Pagestream - excellent desktop publishing
9. Nova Driver disk

The nova drives any multisync, it is set up to do 320x200 up to
1280x1024,
all selectable at boot time. Of course the maximum number of colors is
given
by the resoultion and the fast it has 2mb ram on the graphics card.

I like 1152x900x16 since the that is the maximum resolution in 16bit
color.

There is some other software, but much of it is very old.

It is set to run tos/mint and linux, however I am keeping the linux disk
as
it is a 1.4gb external disk that I have some use for. I do need to go
through an clean the system software up a it and get some file off it.

Please e-mail me if intersted: scott@dmi.stevens-tech.edu

--
Scott Kolodzieski DMI
Stevens Institute of Technology Hoboken, NJ 07030 USA
Voice: (201)-216-8001 Fax: (201)-216-8963

NB: "If you continue running Windows, your system may become unstable."
-- Windows 95 BSOD

4999. Re: Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ds6h2kfn1@cubacola.tninet.se>
Source record: 62898

"Ian Numan" <iannuman@netspace.net.au> wrote in message
news:390043B5.40A4CEA0@netspace.net.au...

: Can Intel processors read Atari disks while AMD processors
can't ?
: Remember these disks were formatted on an STe with TOS 1.6, so
they
: don't suffer from the format/boot sector bug that earlier
TOS's had.

This seems to have more to do with individual diskdrives and
disk controllers on various PC systems than with the CPU brand.
Many times two PC:s can't even read their respective disks.

In my experience it is best to format the disks in MS-DOS
(type format /? to see the options). Ataris normally read both
DD and HD disks formatted on PC:s without problems.
Alternatively, if you don't have everyday access to a PC, you
could take one empty MS-DOS formatted disk and make an MSA image
of it. That way you could always recreate that image to new
disks.

MG

5000. Wanted: Mega 4 ST.

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10004220542260.24669-100000@user2.teleport.com>
Source record: 62899

Hello,

I'm looking for a stock Mega 4 ST, TOS 1.4 would be nice. The built in Floppy (Chinon I think) must have the button that sits underneath the slot that you stick in the Disk, it's a wide, short button with slant on both ends. And, the manual would be nice as well as the Keyboard. I'm looking to trade or buy, but I prefer to buy if I can get a reasonable offer. Reply to bensmith@teleport.com

==Thanx==
===Ben===

Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974 DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5001. STOS files

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Phil Worrall <phil@worrall15.freeserve.co.uk>
Message-ID: <8dsalm$sb3$1@newsg2.svr.pol.co.uk>
Source record: 62900

I have downloaded the code from
http://www.finitive.demon.co.uk/atari/stosfile.htm and unzipped all to a
STOS folder within WinSTon.
There is no application file to run, all files have the extension ".s" can
you please help, I am desperate to get back to ST games programming.

--
Phil Worrall
phil@worrall15.freeserve.co.uk

5002. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916868-96330AEicMi@wanadoo.be>
Source record: 62901

From: paul.williamson@zetnet.co.uk (Paul Williamson)
Date: 17 Apr 2000 22:12:39 GMT

Hi Paul,

>I just wondered if there is anyone using ISDN with their Atari - or
>rather Hades ? If so, which adapter(s) do you recommend ?
I used to have a ISDN line, but because of the riduculous prices that the
Belgian Phonecompany charged, I thrown it out... :-(
I'm really not sure what you mean with "adaptor". If it's the ISDN modem
that you a referring to then most of them will do the job. I used to have
a Elsa ISDN Pro which worked from the first time. Just make sure it has a
serial connection and a hayes compatible command set.

>Unfortunately, the only people I have spoken to so far have had some
>difficulty getting it set up properly - and that was on PC's !
Ahhh... but PC's are no reference, are they ? PC's are designed to make
life difficult..... :-)))
Using IConnect, I was able to connect to the ISP right from the very first
try, all that needs to be changed is the Pulse/Tone option to ISDN in the
dialup dialog of IConfig.. I've used serial2 set at 230000bps and also
increased the input/output buffers of HSModem to the maximum. On average
access times were between 11000 and 12000cps.
Logging in is much faster as well, in less then ten seconds the connection
to the ISP is established.

I noticed that the price of ISDN modems in the UK is quite high, have a
look at the German websites. Prices on average are 50% cheaper !!
http://www.alternate.de
http://www.PrimuxTronix.de
These shops deliver in less then a week worldwide, prices include VAT.

Cheers from Belgium
Dennis
--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5003. Re: Pagestream 2.2 and HPDJ 600C

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10004220750450.24669-100000@user2.teleport.com>
Source record: 62902

Hello Jerry,

go to your Printer Configuration menu. I think it's on the drop down
menu on the far right, or one over to the far right. Once you click on
Printer Configuration, then when your in the Printer Configuration menu,
In that menu, their is a line underneath the Paper Size (By the way, you
may need to change the paper size to match A4). Enter in the line
"Special:" your paper type. On mine with a printer driver for my
LaserJet 6L I've tried on that line "Letter" and "Legal" and it works. I
haven't tried "A4" but it should work.

==Thanx==
===Ben===

On Sun, 12 Mar 2000, Jerry Martin wrote:

> Hello all!
>
> I have been using Pagestream 2.2SE for a while now with my HP Deskjet 600
> printer. As you all are aware the later models of deskjet have no DIP
> switches and paper sizes must be set using software. Unfortunately
> the Deskjet defaults to US Letter size paper so without updated
> drivers, pagestream is not able to print to the bottom of an A4 page.
>
> Has anyone else who has had this problem been able to get round it? I have
> tried all the included HP Deskjet drivers (colour and mono).
>
> All my other applications use NVDI 5 and as a result there is no
> problem there.
>
> Cheers
>
> Jerry
>
>
> Jerry Martin---
> jtmartin@eircom.net
> Atari mICQ support site: http://icqinfo.atari.org
> --
> 14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG
> --
>
>

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http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5004. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Bravo Sierra Computers <bensmith@teleport.com>
Message-ID: <Pine.GSO.4.10.10004220815030.24669-100000@user2.teleport.com>
Source record: 62903

Hello Thomas,

From personal experience I recommend A Hewlett Packard Laser Jet. My Hewlett Packard LaserJet 6L will do 600 DPI on PageStream (an Calamus as well). Although I think you can get 600 DPI on a 5L and (I think 4?). The current PageStream has Drivers for these printers. The nice thing about HP Printers is they are Highly backwards compatible. By the way, I recommend a LaserJet over an InkJet because last I heard, the Ink on a sheet printed on an InkJet runs if wet. A friend of mine learned this in the Rain (I'm in Oregon). My LaserJet prints 6 Pages Per Minute. My HP Manual says it prints 2500 pages on one cartridge. The Printer Drum and Toner are one piece. You replace your Toner & Cartridge in one piece. And it's easy to do, even a Tech Novice like me can do it. The stock Base memory is 2 MB of ROM and 1 MB of RAM. I upgraded mine to 8 or 9 MB of RAM. HP doesn't sell more than a 4 MB RAM Upgrade. But I called a company authorized by HP. I think it was called KingFisher Technologies. They sold me an 8 MB upgrade for my HP. I know it will work on both a 5L and a 6L. I'm glad I bought the RAM from KingFisher insted of HP. KingFisher sold me 8 MB of RAM for half the price of what HP sells 4 MB of RAM. My computer never tells me my Laser ran out of RAM. It uses the same paper as a xerox, transpariencies or even peel off Labels. As far as personal experience with compatability of your list of Software below. I use it with PageStream 2.2B/SE and ImageCat v.2.0. I haven't figured out how to use it with PrintMaster. I can use it with First Word Plus and I could use it with Word Writer ST v.2.0 but I haven't made the Printer Driver yet. In First Word Plus, you can write your own Printer Drivers. To write a driver for Word Writer, I take the info for writing a driver for First Word Plus and use it with the Driver creator for Word Writer and I have a Driver. If you want, I may be able to sell you SpeedoGDOS 5. I have to try the disk to see if it works. If interested, E-Mail me. I replaced my SLM804 with my HP LaserJet 6L for some good reasons. I bought some software that speeds up print output. I found out it wont speed up the SLM804 because the SLM804 hooks up to the Hard Drive port, rather than the Printer Port. The Software is OutBurST! v.3.3. I bet your thinking I'm trying to sell you a copy? WRONG! I don't have any to sell. I do know that Frank Pawlowski of Straight Edge still sells and supports it. With it you get programs for your auto folder that speeds up printer output through your printer port. Besides a .prg that works with older printers, it also comes with a .prg for newer printers (Like my HP LaserJet 6L) and I think that program does something called strobing. With OutBurST you get specially modified Printer Drivers for PageSTream & Calamus made to work together with the Auto Folder .prg to really speed up printing. For the HP LJ 4 and up. I use the Auto Boot Program and Printer Driver on PageSTream. Also,

Straight Edge also sells JetSpeed, Printer Drivers for GDOS & Speedo
GDOS for LaserJet Compatibles. JetSpeed works independently of OutBurST!
but really speeds up printing on your LaserJet with OutBurST! And no, I
don't have JetSpeed to sell, but Frank at Straight Edge does and I
recommend it.

==Thanx==
===Ben===

On Sun, 12 Mar 2000, Thomas J. Andrews wrote:

> A crippling disability has just put my SLM804 laser printer into forced
> retirement. It's been a faithful machine, printing many a newsletter
> master for its original owner, and I've had a lot of fun with it, but it's
> time to move on. I know I could get another 804 or a 605 from Best
> Electronics, but I'd like to explore other options before deciding.
>
> First I should say I'm using a Mega ST4 that is stock except for the TOS
> extension card with switchable TOS 1.4 and 2.06. I use TOS 2.06 virtually
> exclusively, except for games. I'm currently using a Toadfile 44 hard
> drive and ICD HD software, and expect to add a Syquest 200 Mb Removable HD
> in the very near future. I have an Epson LX800 9-pin printer I'm using for
> the time being, so I have enough time to do a thorough search.
>
> My requirements are nothing special. I'm looking for output quality at
> least the equivalent of the SLM804, so that means either another laser or
> an inkjet. I'm not adverse to used equipment; my last major new equipment
> purchase was a disk drive for my 8-bit in 1988. I'm looking for low
> per-page operating cost; I don't want any proprietary non-refillable ink
> cartridges that only print about 25 pages. Color printing is unimportant.
> I need to be able to use xerographic and/or bond computer paper for daily
> use; I have a large supply I want to use. I could purchase special paper
> for special use events if necessary, but I don't particularly care for the
> idea.
>
> The ability to work with PageStream 2.2b and SpeedoGDOS 4.1/AtariWorks 1.2
> is essential. Since aquiring this system a year and a half ago these
> programs have become an important part of my personal and business computer
> use. I also use SpeedoGDOS with CAB and Newsie, and I want the ability to
> print from them once in a while. I'm not adverse to moving up to
> SpeedoGDOS 5 if necessary, if I can find it and if it will work properly
> with AtariWorks. The ability to work with Ultrascript or to accept
> Postscript output is _highly_ desirable. Epson emulation ability would be
> nice, so I can use some of my other programs with the new printer if I feel
> like it, like Image Cat or Print Master. (In truth, there is probably
> little I can do with Print Master I can't do with PageStream, but what the
> heck.) I'd like to be able to do screen dumps and use the TOS "print" file
> feature now and again. Printer drivers for the above software should be
> readily available, since I may not have them already. While I haven't
> started using it yet, I also have a Spectre GCR and several MAC programs,
> so I'd like a printer I can use with them, too.

>
> Any suggestions? And possibly more important, anything I should avoid?
>
>
> --
> TJ
> Keeper of the Flame
> &
> Atari Computer Enthusiast of Syracuse
>
>

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http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5005. [ANN] Joe 1.47 "Moonlight"

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8dsmdbsma2@front1.grolier.fr>
Source record: 62904

bonjour :)

The new version of Joe - HTML editor is available at
http://www.multimania.com/nef/

New features:
the [censored] horizontal scroller, the MagiC fileselector,
GEMScript implementation (with special commands for HTML),
keyboard changes and some others.

Thanks for the FEW people who help me for this release.
Hope I found every bugs.

Enjoy HTML coding and bye

Rajah Lone

5006. Re: STOS files

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: "Al Leitch [Team2k]" <al__leitch@3*&hotmail.com>
Message-ID: <8dsvp1$1sg$1@slb0.atl.mindspring.net>
Source record: 62905

It sounds like all you've got is the source code. I wouldn't have any idea
how to compile them.

Phil Worrall wrote:

> I have downloaded the code from
> http://www.finitive.demon.co.uk/atari/stosfile.htm and unzipped all to a
> STOS folder within WinSTon.
> There is no application file to run, all files have the extension ".s" can
> you please help, I am desperate to get back to ST games programming.
>
> --
> Phil Worrall
> phil@worrall15.freeserve.co.uk

Team2k PC/Palm Pilot Programming Team:
http://ppilot.homepage.com

To email me, remove '3*&' from my email address. This is to deter spam :)

5007. Re: Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: lsimcox@zetnet.co.uk
Message-ID: <39018d52.6639812@news.zetnet.co.uk>
Source record: 62906

On Fri, 21 Apr 2000 15:14:02 +0100, "John Whalley"
<news@whalley.demon.co.uk> wrote:

>Hi Ian,
>
>"Ian Numan" <iannuman@netspace.net.au> wrote in message
>news:390043B5.40A4CEA0@netspace.net.au...
>
>> I have an Atari STe with TOS 1.6, all my disks were formatted on it
>> which means that a PC should be able to read them.
>> Well, yes and no.
>> I have 2 PC's, one is an AMD K6-2 400, the other is a Pentium 90,
>> both are running Windows 95B, but only the Pentium 90 will read
>> all the Atari formatted disks, the K6-2 400 can read some disks OK,

>I'm lucky in that most of the time my PC will read disks formatted on my
>STE (TOS 1.62/MagiC 5), but occasionally weird things happen if you try
>writing to them. This latter problem is due to Win 95/98/NT insisting on
>writing stuff to the disk even if you only want to read it (I think it's
>something to do with long filenames), which effectively knackers it back
>on the Atari.

>HTH
>John

Yes I found this unwanted writing back, I got my PC floppy drive
changed because the 720 formatting just didnt work. No problems since
then.

Lewis

5008. Portfolio Serial Port & ST Serial Software?

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sg4ebhm4l6e69@corp.supernews.com>
Source record: 62907

I recently purchased a serial port for my portfolio on Ebay, it was "New in Box" but the box was opened and was missing the disk!! I was under the assumption that Atari packaged a disk to transfer bewteen ST and Portfolio via Serial... I cannot find this software anywhere and need it! If anyone has it or knows where to find it please let me know! Thanks!

Bruce
http://www.paradisewebdesign.net

5009. WANTED: Atari 1040ST Internal Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Joe Grand <jgrand@mindspring.com>
Message-ID: <39026598.65B71842@mindspring.com>
Source record: 62908

Hi.

I have a 1040ST with a missing internal 3.5" floppy drive. Does anyone
have a spare they would like to sell or trade? Let me know via e-mail.

Thanks!

Joe
jgrand@mindspring.com

5010. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956479006-147963AEicMi@cwcom.net>
Source record: 62909

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 21 Apr 2000 11:23:24 GMT

>> What kind of graphic enhancemant boards are available for an st? Thanks.
>
>Basically nothing. You can try Lacescan, it will give you overscan on your
>ST but you'll have to build it yourself:
>
> http://www.ettnet.se/~dlanor/

I can confirm that this hardware project works (it's NOT for an STe!), but it might be necessary to remove the GLUE chip and give its pins a clean. A poor display may be the result of oxidation on these pins, which are very fragile.

The driver software is powerful and the docs repay very close reading.

--
Rgds, Derryck


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5011. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956479008-148439AEicMi@cwcom.net>
Source record: 62910

From: bindon@madasafish.com (Lyndon Amsdon)
Date: Fri, 21 Apr 2000 12:48:07 GMT

>and loads more memory. There is a DIY hardware project that allows an
>st to connect to a ISA graphics card. Not sure how good it is though
>but i'll have a go at it. Its in many ftp places and also on The
>Atari Launchepad site. Its called ET4000. You could try lacescan but

I actually went as far as buying a second hand ET4000 card to attempt this
project, but it's gathering dust ATM. The docs are in German, but I do know
that it was being translated into English - quite how far that project
progressed I don't know.

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5012. Re: Hotzbox software

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004220036030.121-100000@TT030>
Source record: 62993

Try here, this is the people who made the Hotzbox or at one time
developed for it. They may be able to help you.

http://www.accordance.net/

On 21 Apr 2000, Jos Vlietstra wrote:

> Hi Guys !
>
> I'm searching for the Hotzbox software ('91) which worked with midi-keyboards.
> I know it was available some time ago.Perhaps anybody has it or know where to get it ?
> Please give me a personal email, would be very nice......
> Jos
>
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5013. Re: VB port question

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: res <res@sympatico.ca>
Message-ID: <0laM4.133029$1C2.3209145@news20.bellglobal.com>
Source record: 62994

Depending on the code, yes.

Oh how we long for the simple to program Atari midi port.

<sigh>

"jmmcgowan" <jmmcgowan@email.msn.com> wrote in message
news:u0lUkjZo$GA.269@cpmsnbbsa04...
> Howdy!
>
>
> I would like to port a couple of VB apps I have written over to TOS. I
have
> the old basic that came with my ST a million years ago, but I wondered if
> there was a newer version that might be more appropriate.
>
>
> TIA
>
> McGowan
>
>

5014. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-22 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <39017376cecad2@online.be>
Source record: 62995
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
on Fri 21-04-2000 21:27 Martin "Nightowl" Byttebier wrote:

>ftp://chapelie.rma.ac.be/atari/internet/mymail-087.zip (745.626 bytes)
^^^^^^^^^^^^^^
|
read mymail-097.zip

Sorry for any inconvience. It's really version 0.97

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

5015. ATW800 (Atari Transputer)

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: "Michael A. Jacobs" <michael.jacobs@prodigy.net>
Message-ID: <8dtrvl$1buq$1@newssvr03-int.news.prodigy.com>
Source record: 62911

I have an ATW800 with a bad power supply. Does anyone know of a compatible replacement or the electrical specs on the power cables by color.

Any help would be appreciated.

5016. Re: Portfolio Serial Port & ST Serial Software?

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <3902d32ab688d0@tripnet.se>
Source record: 62912

On Sat 22-04-2000 19:49 (-0400) Bruce wrote:

>I recently purchased a serial port for my portfolio on Ebay, it was "New in
>Box" but the box was opened and was missing the disk!! I was under the
>assumption that Atari packaged a disk to transfer bewteen ST and Portfolio
>via Serial... I cannot find this software anywhere and need it! If anyone
>has it or knows where to find it please let me know! Thanks!

For serial transfers you need a standard terminal program on the ST
with x-modem capabilities. You will also need an x-modem program on the
Portfolio. This can be a problem as it's difficult to transfer it to
the Portfolio if it's not already there!

Se http://www.jollyp2.demon.co.uk/ for lots of Portfolio programs
including parallel and serial transfer solutions to ST's. Somewhere in
the docs there is also a description on how to do the first critical
transfer of the x-modem program from ST to Portfolio.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5017. Re: WANTED: Atari 1040ST Internal Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <QMzM4.30477$WF.1349966@bgtnsc04-news.ops.worldnet.att.net>
Source record: 62913

Joe,

I still have one NEW disk drive in stock for the ST. Its complete with the custom Atari faceplace already installed. Its the newest style faceplate with the small eject button, so unless you have one of the early 1040ST systems, it should be an exact fit. Price, including Priority Mail shipping within the continental USA, is $30. Reply in Email to s.winick@worldnet.att.net if interested.

Sheldon

"Joe Grand" <jgrand@mindspring.com> wrote in message news:39026598.65B71842@mindspring.com...
> Hi.
>
> I have a 1040ST with a missing internal 3.5" floppy drive. Does anyone
> have a spare they would like to sell or trade? Let me know via e-mail.
>
> Thanks!
>
> Joe
> jgrand@mindspring.com
>

5018. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3902c928$0$563@news.zetnet.co.uk>
Source record: 62914

Hi Dennis,

>On 17 Apr 2000 22:12:39 , Paul Williamson wrote:
On 22 Apr 2000 03:31:30 , Dennis Vermeire wrote:

>>I just wondered if there is anyone using ISDN with their Atari - or
>>rather Hades ? If so, which adapter(s) do you recommend ?
>I used to have a ISDN line, but because of the riduculous prices that the
>Belgian Phonecompany charged, I thrown it out... :-(
>I'm really not sure what you mean with "adaptor"......

I do indeed mean the ISDN modem. For some reason or other British Telecom always refer to the ISDN modems as terminal adapters, and so you will hear people over here say that there is no such thing as an ISDN modem, you need a terminal adapter instead. It has always seemed a bit odd to me :-))

(Nicholas - is this perhaps why you said there were no adapters available, thinking that I was looking for something to adapt my modem to ISDN ? I do, of course, realise that there are no such things.)

>I noticed that the price of ISDN modems in the UK is quite high, have a
>look at the German websites. Prices on average are 50% cheaper !!
>http://www.alternate.de
>http://www.PrimuxTronix.de
>These shops deliver in less then a week worldwide, prices include VAT.

Thanks for this information and your other helpful comments, I'll take a look at these sites.

Cheers

Paul

P.S. I am posting this for the second time as I had a power cut during the first sending and it doesn't seem to have reached the group. Apologies if anyone gets it twice.

5019. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3902d1c2$0$566@news.zetnet.co.uk>
Source record: 62915

On 23 Apr 2000 09:58:00 , Paul Williamson wrote:

>I do indeed mean the ISDN modem. For some reason or other British
>Telecom always refer to the ISDN modems as terminal adapters, and so you
>will hear people over here say that there is no such thing as an ISDN
>modem, you need a terminal adapter instead. It has always seemed a bit
>odd to me :-))

British Telecom is correct - there is no such thing as an
ISDN modem, because ISDN is digital through and through,
the box that connects between computer and line doesn't
perform any signal conversion between analogue and digital
(MOdulating and DEModulating; MODEM) so it's simply referred
to as a Terminal Adaptor (terminal=your computer).

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5020. Re: WANTED: Atari 1040ST Internal Floppy Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8durl1$1rg5$1@quince.news.easynet.net>
Source record: 62916

Hi

If you are the UK side of the Atlantic I may have a drive lurking aruond
somewhere, drop me a line if you haven't been sorted and I'll dig it out:)

Steve <><
steve@atari.org

Joe Grand <jgrand@mindspring.com> wrote in message
news:39026598.65B71842@mindspring.com...
> Hi.
>
> I have a 1040ST with a missing internal 3.5" floppy drive. Does anyone
> have a spare they would like to sell or trade? Let me know via e-mail.
>
> Thanks!
>
> Joe
> jgrand@mindspring.com
>

5021. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: kerstin.hoef-emden@uni-koeln.de
Message-ID: <8dusf2$9g8$1@news.rrz.Uni-Koeln.DE>
Source record: 62917

Hi,

Paul Williamson <paul.williamson@zetnet.co.uk> wrote:

>>I'm really not sure what you mean with "adaptor"......

> I do indeed mean the ISDN modem. For some reason or other British
> Telecom always refer to the ISDN modems as terminal adapters, and so you
> will hear people over here say that there is no such thing as an ISDN
> modem, you need a terminal adapter instead. It has always seemed a bit
> odd to me :-))

Actually, ISDN terminal adaptor or ISDN TA is correct. The term ISDN modem
is just used because it looks like a modem. But it uses digital data
transfer and doesnï¿½t have the function of MODulation/DEModulation. This is
what the name modem refers to.

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

5022. Ultimate Virus Killer 2000 for Atari ST/TT/Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <rlu5gs47jr5h898d05c9vn6lkvpaiusf2c@4ax.com>
Source record: 62918
Cross-posted to: alt.comp.virus,comp.sys.atari.st,hacktic.virus

The "Ultimate Virus Killer 2000" is the industry standard virus killer for the Atari ST/TT/Falcon platform. The program has been around for well over a decade, and with the latest release (8.1) it's turned shareware.
There is now an official "UVK 2000" support site where you can download the program, find descriptions of all Atari TOS-platform computer viruses (and their symptoms) and more. It's located at http://www.fortysecond.net/uvk.
This message is being sent to three newsgroups. If you think this constitutes spam, or if you think this message does not belong in your particular newsgroup, please contact me at cronos@atari.org and I will refrain from posting to the newgroup in the future.
Thanks for your time.

5023. ST News International Christmas Coding Convention 2000 reunion! (Atari scene)

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Richard Karsmakers <richard@fortysecond.net>
Message-ID: <qqu5gs89g9d7gjhbmvm9ruvpmejq9hjg47@4ax.com>
Source record: 62919
Cross-posted to: alt.demogroups,alt.anybody,alt.www.sites,comp.sys.atari.st,alt.crews.atari

Are you a member of the former Atari 'scene'? Did you, perchance, visit the "ST News International Christmas Coding Convention", in Oss, Netherlands, December 1990?

Then you should not wait a second longer and surf over to http://stniccc2000.atari.org to discover that, in fact, a reunion of that very historical event is being organised for December 2000, a 10th anniversary reunion as it were! It is going to be the coolest event of the millenium, I can assure you!
In case you've already surfed over to that site in the past year or so, be advised to check it out again, as it's been overhauled utterly! It looks way cooler now, and contains a lot more information!

5024. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <39030099$0$563@news.zetnet.co.uk>
Source record: 62920

On 22 Apr 2000 09:23:42 , Bravo Sierra Computers wrote:

| . . . .
|From personal experience I recommend A Hewlett Packard Laser Jet. My
|Hewlett Packard LaserJet 6L will do 600 DPI on PageStream (an Calamus as
|well). Although I think you can get 600 DPI on a 5L and (I think 4?).

LaserJets are far better than InkJets for black and white printing.
The 4L is 300 dpi max, the 4 is 600 dpi max.

| . . . . . The stock
|Base memory is 2 MB of ROM and 1 MB of RAM. I upgraded mine to 8 or 9 MB
|of RAM. HP doesn't sell more than a 4 MB RAM Upgrade. But I called a
|company authorized by HP. I think it was called KingFisher Technologies.
|They sold me an 8 MB upgrade for my HP. I know it will work on both a 5L
|and a 6L. I'm glad I bought the RAM from KingFisher insted of HP.
|KingFisher sold me 8 MB of RAM for half the price of what HP sells 4 MB
|of RAM. My computer never tells me my Laser ran out of RAM.

I regularly use my HP LaserJet 5P (with no memory expansion) at 600
dpi and _never_ get out-of-memory problems. This is nearly always
using Papyrus but occasionally Calamus.
--
John Logan

5025. Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <39030e842f26ec0@elis.demon.co.uk>
Source record: 62921

I never had any problems with installing Minix XFS on my old ST FM with its stoneage Gasteiner drive, but it really complains when I try it on my Falcon with HD Drive 7.71. (I always go for a V2 partition.) Can the problem be fixed with a newer version of Minix XFS, if so where can I find it ? There's no point in messing around with MiNT unless you've got a proper file-system. I've only got the old TAF distribution on the FM, I'd quite like to copy the (admittedly ageing) KEMD files across. Anyone tried out that STiNG networking package ? Can it work via MIDI as I don't want to mess around unplugging my modem ?

Have Fun,
"Augeas"

--
[augeas@elis.demon.co.uk] G. R. Greenway.

5026. Re: Need a Replacement Printer

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956505994-082109AEicMi@sweet3.freeserve.co.uk>
Source record: 62922

Hi Ben Smith

>From personal experience I recommend

That you dont quote a whole ream or dribble to make your point on a reply..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5027. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956505996-082739AEicMi@sweet3.freeserve.co.uk>
Source record: 62923

Hi Derryck

>I can confirm that this hardware project works (it's NOT for an STe!),

My mate Dezza built one.

>but it might be necessary to remove the GLUE chip and give its pins a clean.

I recomend a glass fibre pencil for this, and rubber gloves for its use.

>A poor display may be the result of oxidation on these pins, which are very fragile.

You should hit em harder, they'l soon cower!.

>The driver software is powerful and the docs repay very close reading.

Correct me if i'm wrong but the software alone gives some resoultion enhancement.
ISTR using this on my STE for a bigger screen?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5028. Re: ATW800 (Atari Transputer)

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956506000-083299AEicMi@sweet3.freeserve.co.uk>
Source record: 62924

Hi Machael

>I have an ATW800 with a bad power supply. Does anyone know of a compatible
>replacement or the electrical specs on the power cables by color.

Isnt it a standard PC <spit> PSU?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5029. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956506002-083879AEicMi@sweet3.freeserve.co.uk>
Source record: 62925

Hi Derryck

>I actually went as far as buying a second hand ET4000 card to attempt this
>project,

On what machine dude?.

>but it's gathering dust ATM.

Really, you dont say!!. 8~) 8~) 8~)

>The docs are in German,

Peter, over here dude.?.

That reminds me, Pete's been awfully quiet, is he alright??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5030. Atari Jaguar and Lynx Systems for sale

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sg67tqm7l6e171@corp.supernews.com>
Source record: 62926

Hey all.. just wanted to alert you to my Lynx and Jag systems I have up on Ebay... they are complete with games and the Jag CD ROM and everything!

Jaguar System
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=315939115

Lynx System
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=315934563

I'm liquidating so to speak!

Bruce

5031. Gemulator 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Phil Worrall <phil@worrall15.freeserve.co.uk>
Message-ID: <8dvajh$p8d$1@newsg3.svr.pol.co.uk>
Source record: 62927

Have installed Gemulator 2000 but cannot get it to work.
At the opening screen I cannot select an Atari ST.
Further I cannot get it to "see" any of the TOS files from 1.00 through
2.06.
What am I doing wrong?

Any help would be appreciated.

Thanks

--
Phil Worrall
phil@worrall15.freeserve.co.uk

5032. Re: Gemulator 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8dvl9c$2g57$1@quince.news.easynet.net>
Source record: 62928

Phil Worrall <phil@worrall15.freeserve.co.uk> wrote in message
news:8dvajh$p8d$1@newsg3.svr.pol.co.uk...
> Have installed Gemulator 2000 but cannot get it to work.
> At the opening screen I cannot select an Atari ST.
> Further I cannot get it to "see" any of the TOS files from 1.00 through
> 2.06.
> What am I doing wrong?
>
> Any help would be appreciated.
>
> Thanks

Hiya

Gemulator suppose to be great... And so is Gme. 3 (the PD) one... but when I
tried it I got the same result, absolutely zinch...

I'm after the program that goes with the commercial Gemulator if anyone has
it lying arround, the Gem explorer thing!

Steve <><
steve@atari.org

5033. Re: Atari Jaguar and Lynx Systems for sale

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8dvld5$2g7a$1@quince.news.easynet.net>
Source record: 62929

Hi

Why couldn't you be in South Wales, UK:(((

Steve <><
steve@atari.org

Bruce <brew@fast.net> wrote in message
news:sg67tqm7l6e171@corp.supernews.com...
> Hey all.. just wanted to alert you to my Lynx and Jag systems I have up on
> Ebay... they are complete with games and the Jag CD ROM and everything!
>
> Jaguar System
> http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=315939115
>
>
> Lynx System
> http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=315934563
>
> I'm liquidating so to speak!
>
> Bruce
>
>

5034. mICQ Docs available

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: jtmartin@gofree.indigo.ie
Message-ID: <7bJM4.7212$sB3.5270@news.indigo.ie>
Source record: 62930

Hi all,

Just to let you know that I have converted most of my website into ST-GUIDE
hypertext format. This might be useful for those of us who do not have the
luxury of unlimited internet access! ;-)

Grab a copy directly from
http://homepage.eircom.net/~vmaria/atari/icq/micqdocs.zip

Or bookmark the website for details of developments on the mICQ front. While
you're there you might like to join the mICQ mailing list?

http://icqinfo.atari.org

Best of luck,

Jerry

Jerry Martin---
jtmartin@eircom.net
Atari mICQ support site: http://icqinfo.atari.org

14MB C-LAB MK.X, Nemesis, MagiC, NVDI, STiNG

5035. Re: FREE Atari Monitors! FREE Atari Com

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <39036bf2$0$566@news.zetnet.co.uk>
Source record: 62931

On 18 Apr 2000 01:29:32 , Dennis Vermeire wrote:
>From: "E.F." <gorogoro@teleport.com>
>>Jump now!
>>
>>Or was the headline just a tease??
>Probably, if not, then clearly no one wants them... Ben is bugging us
>with this SPAM for months....

In this connexion, is there any way NEWSie (0.94) can be persuaded to 'kill' a certain sender in this NG? I can find no info re a Killfile for NGs.

Please excuse my sour thoughts: I've just had another HD crash and I still can't access the last 3 drives that were re-partitioned by HDdrutil. No, don't comment on this in this thread. !:)

Charles.

5036. Re: Gemulator 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Darkeye Dragon <ace942@gate.net>
Message-ID: <39036D03.37D7D4F4@gate.net>
Source record: 62932

In order to get Gemulator 2000 to work with one of the TOS rom files, you have to place the file in the root directory of your hard drive and you have to rename it to something like magic_pc.os . This should work. If you place the file in another directory, you then have to use the browse option to tell the program where to find the TOS rom file.

Hope that helps.

Phil Worrall wrote:

> Have installed Gemulator 2000 but cannot get it to work.
> At the opening screen I cannot select an Atari ST.
> Further I cannot get it to "see" any of the TOS files from 1.00 through
> 2.06.
> What am I doing wrong?
>
> Any help would be appreciated.
>
> Thanks
>
> --
> Phil Worrall
> phil@worrall15.freeserve.co.uk

--
Jose Olivera Jr.
<ace942@gate.net>
http://members.tripod.com/ace942/index.htm

5037. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8dvsfd$2s0$1@zingo.tninet.se>
Source record: 62933

"Paul Williamson" <paul.williamson@zetnet.co.uk> wrote in
message news:3902c928$0$563@news.zetnet.co.uk...

: I do indeed mean the ISDN modem. For some reason or other
British
: Telecom always refer to the ISDN modems as terminal adapters,
and so you
: will hear people over here say that there is no such thing as
an ISDN
: modem, you need a terminal adapter instead. It has always
seemed a bit
: odd to me :-))

The word "modem" comes from "MOdulator-DEModulator" and refers
to the analog modulation-demodulation from/to digital signals.
Since the ISDN isn't performing any such modulation-demodulation
at all, it's highly improper to call it a modem. The device you
use to hook up your computer to the DIGITAL (= NOT ANALOG) ISDN
phone line is therefore properly called "terminal adapter".

MG

5038. FS/T Atari ST Games, Hardware and Magazines (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <cPLM4.79217$dc2.1006510@news0.telusplanet.net>
Source record: 62934
Cross-posted to: alt.games.video.classic,comp.sys.atari.st,rec.games.video.classic

To respond to this message, please use the enclosed address link rather than using your reply button

Last Updated 04/23/00
- New Items Added, Sold Items removed

I have the following Atari ST components, software and manuals/magazines for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.ST (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

Hardware Please make an offer
==========
- Atari 520 ST - with mouse but missing power supply (fully functional)
- Atari SC1224 Monitor 13" ST Color Monitor
- Atari PCT1426 Monitor 14" High Resolution TT/PC Color Monitor - deal pending
- Viking 1280 x 960 20" Monochrome TT Monitor - Boxed - deal pending
- Atari SF354 3.5" Floppy Drive - with drive cable, no power supply
- Atari SLM804 Laser Printer - boxed with power supply and Laser Printer Controller - deal pending
- Roland PR1011 Dot Matrix - Boxed with Cables
- Atari Megafile 44 with built-in Tape Backup - with power supply and cable
- Atari Megafile 60(s) - with power supply (two units left)
- Magic Sac 1 - Macintosh Emulator Cartridge (with manuals, but NO ROMS)
- Magic Sac 1+ - Macintosh Emulator Cartridge (with manuals and ROMS)
- Custom made Atari RGB/Audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
- Best Data Smart One 2400X - External 2400 baud modem with power supply

Controllers Please make an offer
==========
- Paddles (multiple sets) - for Atari & Commodore units

- 2x Suncom Tac Joysticks - for Atari & Commodore units
- 1x Spectravideo Joystick with suction cup base - for Atari & Commodore units

ST Software Please make an offer
==========
- UltraScript for MEGA ST- by Atari (with manual & software)
- Ultra Script Type Collection - Packages 1-7 (Complete with box, manuals, & software)
- Macro Mouse - The mouse recorder (Complete with packaging, manuals, & software)
- Calamus Desktop Publishing (Complete with box, manuals, & software)
- Spectre GCR Mac Emulator with ver. 3.0 update manual (Box, manuals, software - NO ROMS or cartridge)
- Flash Telecommunications package (Complete with packaging, manuals, & software)
- Flash II Telecommunications package (with manual and software)
- Dungeon Master - by FTL (Complete with box, manuals, & software)

ST Books Please make an offer
==========
- Atari ST Volume One VDI
- Atari ST Volume Two AES
- Atari ST GEM Programmers Reference
- Atari ST Tips & Tricks
- Atari ST Internals
- Programmers Guide to GEM
- MC68040 32-Bit Microprocessor Users Manual - by Motorola
- MC68000 8/16/32-Bit Microprocessor Users Manual (eighth edition) - by Motorola

Manuals & Technical Guides (software status specified) Please make an offer
==========
The majority of the ST/TT manuals are of the binder variety
- Micro C Shell - by Beckemeyer Development Tools (without software)
- LDW Power Spreadsheet - by Logical Design Works (without software)
- Superbase Personal - by Precision Software (without software)
- dBMan - by Atari (without software)
- 1st Word Plus - by Electric Distribution (without software)
- HyperPaint - by Atari (without software)
- Easy Draw - by Migraph (without software)
- Regent Base/ Regent Base 2 - by Regent (without software)
- Publishing Partner Professional / PageStream -by Soft Logic (without software)
- Publishing Partner - by Soft Logic (without software)
- Touch-Up - by Migraph (without software)
- Microsoft Write - by Atari (without software)
- Codekeys The Macro Tool - by CodeHead Software (without software)
- Degas Elite - by Integral Solutions (without software)
- Brataccas - by Psygnosis (without software)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for or towards rare or shrink-wrapped/sealed
titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working first generation Dish Network receiver
- A working Phillips or JVC 4000 series Dish Network receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I
be so lucky :)

5039. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-23 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956610040-340014AEicMi@sweet3.freeserve.co.uk>
Source record: 62935

Hi There

>I never had any problems with installing Minix XFS on my old ST FM with its stoneage
>Gasteiner drive,

Dont say the 'M D' words, Sony will get upset!. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5040. Re: Gemulator 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8e226daim1@news5.svr.pol.co.uk>
Source record: 62846

Steve Stupple <atari@euphony.net> wrote in message
news:8dvl9c$2g57$1@quince.news.easynet.net...
> Gemulator suppose to be great... And so is Gme. 3 (the PD) one... but when
I
> tried it I got the same result, absolutely zinch...

Yes, it can be a bit of a struggle to get it fired up. TOS images in the
right place? Have you done the initial set-up menu option which seeks (and
remembers) the location of the TOS files?

> I'm after the program that goes with the commercial Gemulator if anyone
has
> it lying arround, the Gem explorer thing!

You will find that all this Atari related kit is available PD now on
www.emulators.com

Roger

5041. Re: Emulated Atari Software

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8e23rljbq1@plutonium.compulink.co.uk>
Source record: 62847

In message <nyxL4.1994$nW1.2921597@nnrp6.proxad.net>, bales@online.fr said:

>I doubt this will work. There are no 1st Word drivers for the late HP DJ
>printers. Nobody uses 1st Word seriously anymore. Besides, does WinSTon
>emulate the printer port?

I do! Still find 1WP the easiest and fastest way to get justified text
and attributes, then print it out in IdeaList. For many things I don't
need the bells and whistles of a DTP program, only justified text with a
few bolds and italics thrown in, using the printer's fonts for faster
output. Often I also print with NVDI's Speedo non-proportional fonts.
IdeaList may be the best way to go for the original questioner, *if* he
finds an IdeaList driver for his DeskJet. I have constructed some
comprehensive drivers for the DJ 520 for both 1WP and IdeaList, but his
printer may not understand the same commands.

Regards, /Peter/

5042. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8e23rljbr1@plutonium.compulink.co.uk>
Source record: 62848

In message <956506002-083879AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>That reminds me, Pete's been awfully quiet, is he alright??.

Yes - had a few days in bed but now up and about again. I started the ET4000 translation, but got a mail from Italy telling me to stop as it was available already on a web site - sorry I don't have the reference to hand. I also didn't get a reply from the original author, Dr. Thorston Lang, who (I believe) has to supply some EPROMs or equations to blow your own in order for the project to work.

Regards, /Peter/

5043. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sg9886kacdo123@corp.supernews.com>
Source record: 62849

On 24 Apr 2000 18:30:13 , xlator@cix.compulink.co.uk wrote:
>In message <956506002-083879AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:
>
>>That reminds me, Pete's been awfully quiet, is he alright??.
>
>Yes - had a few days in bed but now up and about again. I started the
>ET4000 translation, but got a mail from Italy telling me to stop as it
>was available already on a web site - sorry I don't have the reference
>to hand. I also didn't get a reply from the original author, Dr. Thorston
>Lang, who (I believe) has to supply some EPROMs or equations to blow
>your own in order for the project to work.
>
>Regards, /Peter/
>
>.
They're GALs not EEproms but similar kind of thing. The equations
files to programme these GALs are not in the original archive, they're
in an extra one on vezzs page. Two of these need to be programmed and I
have recently bought the neccesary hardware that plugs in the printer
port. I am going to set up a small business where I programme GALs
for people in a few months. (quicker if there is a big enough
response).

```
+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|A Sheep in Wolfs clothing!!!|
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+
```


```
+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|A Sheep in Wolfs clothing!!!|
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+
```

5044. Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: VINCENT R&#65533;mi <cvinc@club-internet.fr>
Message-ID: <8e2a59$167$1@front3m.grolier.fr>
Source record: 62850

I'll have an Atari ST (i don't know exactly which model it'll be).
So I searched some site about Atari. I found a lot of site of .ST and .MSA
game files but i didn't see any utils or recent demo file.
Nothing, nada, rien...
Where can I find that ?
Is there a site where I can have daily news ?
Where is the scene ?? Died ??? I don't hope that...

Thanx in advance.

5045. Re: Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Wanadoo <fmunniksma@wanadoo.nl>
Message-ID: <3904ae70$0$10871@reader1.casema.net>
Source record: 62851

```
You can start with this site:

http://www.geocities.com/SiliconValley/Bay/8745/index.html

(Atari launchpad): lots of links to REAL Atari sites.

Greetings, Freek Munniksma.
```

VINCENT R&#65533;mi <cvinc@club-internet.fr> wrote in message
news:8e2a59$167$1@front3m.grolier.fr...
> I'll have an Atari ST (i don't know exactly which model it'll be).
> So I searched some site about Atari. I found a lot of site of .ST and .MSA
> game files but i didn't see any utils or recent demo file.
> Nothing, nada, rien...
> Where can I find that ?
> Is there a site where I can have daily news ?
> Where is the scene ?? Died ??? I don't hope that...
>
> Thanx in advance.
>
>

5046. Atari Sale: EZDraw, TouchUp, WizTablet, Monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Wyatt <hpent@gte.net>
Message-ID: <bj1N4.940$1W.119498@dfiatx1-snr1.gtei.net>
Source record: 62852

Selling some Atari Stuff on ebay click on links below. See all of the
Arati stuff at this Place
http://home1.gte.net/hpent/forsale/atari_page.htm

Atari Vidi ST and Vidichrome:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316898113

Sim City: http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311214832

Wiz Tablet: http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316887612

Ez Draw and TouchUp with Hand Scanner:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316876867

EZ Tracks and EZ Score
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=314492403

Atari ST Replay
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311946754

Atari Color Monitor SC1224
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316865722

Programmer's Book
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=311201144

Thanks!

5047. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8e2cls$j9q$3@snipp.uninett.no>
Source record: 62853

Derryck Croker <derryck@nospamcix.co.uk> wrote:

>>Basically nothing. You can try Lacescan, it will give you overscan on your
>>ST but you'll have to build it yourself:

> I can confirm that this hardware project works (it's NOT for an STe!), but it

Ditto, I made one for a Mega a couple of years ago. Works really well,
except that accessing anything on the ACSI-bus would enable Lacescan
unconditionally. It's possible that I cut some corners when I made it
though, as I never intended to use the ACSI-bus anyway.

> The driver software is powerful and the docs repay very close reading.

Yup. I was able to get 736x480 on my SM124 with it, and 768x256 (?) on my
TV after some tuning. It really makes a difference, especially on that
small 124.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5048. Re: Software for an STe??

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: atarigalen
Message-ID: <002ccae4.beba902e@usw-ex0107-055.remarq.com>
Source record: 62854

In article <3904352C.3EA29BDC@netscapeonline.co.uk>, fourje
<fourje@netscapeonline.co.uk> wrote:
>Trying to decide if I can use an Atari ST to satisfy my minimal
needs of
>programming training, writing (as in literature) and personal
>management.
>Is there a Forth compiler available I can use on a stock
520STe??
I don't know.
>What about Smalltalk? Was Squeak ported at any time?
Never heard of these.
>What about a reasonable Word Processor?
Several good ones exist, of which Papyrus is probably the best.
>Bank account management.
Nothing really good that I've found. I use Quicken 8 for DOS
under emulation.
>Internet connectivity - email, Usenet.
STing, HSModem, and Newsie would do the job nicely.
>Small Database systems, Spreadsheets.
AtariWorks would do these along with basic word processing.
>
Galen

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5049. Re: Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: atarigalen
Message-ID: <0ca9248c.c759982b@usw-ex0107-055.remarq.com>
Source record: 62855

In article <8dhvee$1u7$1@netnews.upenn.edu>, Criminal Minded
<danielfl@red.seas.upenn.edu> wrote:
>Still none of the software, ICD's or otherwise seems to detect
the adapter. So do I just
>have a busted adapter or is something else going on?

Are you able to access the hard drive at all?

Galen

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5050. Re: 250Mb Zip Drive

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: atarigalen
Message-ID: <13b446a5.cc40f490@usw-ex0107-055.remarq.com>
Source record: 62856

In article <38fa4d24$0$565@news.zetnet.co.uk>,
tcjspencer@zetnet.co.uk (Trevor Spencer) wrote:
>How do I turn off a drive temporarily?

Flip the power switch to off. For internal drives it's a bit
tougher, but with my ICD utilities at least, one of the programs
allows you to map any partition to any drive letter, including
the ability to map a partition to no drive letter.
>
>I'm not sure, if so does that mean I would simply need an SCSI
cable to
>link it via the through port on the hard drive?

Yes.

Galen

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5051. Re: To vdjole---Re: Tos Upgrade- Need help BIGTIME!!

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: atarigalen
Message-ID: <147448a4.cdf35a14@usw-ex0107-055.remarq.com>
Source record: 62857

In article <38F9DA3E.FF17BE76@home.com>, i4got@home.com wrote:
>...1040st was using, Neodesk wouldn't load...

>1 more question, what is the advantage of TOS 2.06?...

If you are running NeoDesk 3.04 or higher, there really isn't
much advantage to getting TOS 2.06 that I can tell. TOS 2.06
adds some "NeoDesk like" features, like the ability to drag
items to the desktop, "Show Info", etc.. TOS 2.06 also allows
for larger HD partitions, if I recall. If you also have Geneva,
I can't think of any reason you'd want to use 2.06 outside of
the HD partitioning.

Galen

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5052. NEEDED: Mouse & Cable

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: bill wright <wwright@clemson.edu>
Message-ID: <72t9gs0jftk1fl6e0mfpm2j1co913qaa8m@4ax.com>
Source record: 62858

I bought today at the thrift store a 520st. It has a monitor and external floppy drive. Everythign seems to be here, except for the cable to connect the floppy drive to the computer and the mouse. Where can I find these two components? thanks very much! =) BILL

5053. Re: ATW800 (Atari Transputer)

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.390537e5@fmlynet.org>
Source record: 62859

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hmmmm...
Not bad, an actualt ATW800 user. Hey, out of curiousity, have you checked with the other gent who has the ATW800 website? I think he attempted to put some documention online. Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5054. Re: Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3905d3366bf3810@online.be>
Source record: 62860

on Mon 24-04-2000 22:28 Wanadoo wrote:

>You can start with this site:
>
>http://www.geocities.com/SiliconValley/Bay/8745/index.html
>
>(Atari launchpad): lots of links to REAL Atari sites.
>

Don't forget the UTSI (Ultimate TOS Software Index). For URL see my
signature.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5055. Re: Digital F/X

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: rives@gte.net
Message-ID: <rives-2404002036450001@1cust223.tnt8.nyc3.da.uu.net>
Source record: 62936

It's more than likely a Hybrid Arts HD recording system. Its aim was
toward film recording and was used on a few Hollywood movies. HA later
tried to expand the system and later died aka sold off to someone then
died. It was one of the earlier digital systems for film sound track
recording.

Rich

In article
<Pine.GSO.4.10.10004211951460.29239-100000@watsol.cc.columbia.edu>, David
Baisley <david@columbia.edu> wrote:

>On Fri, 21 Apr 2000, Nicholas Bales wrote:
>
>>=20
>> David Baisley <david@columbia.edu> a =E9crit dans le message :
>> 39007C22.4627FC6B@columbia.edu...
>> > I just received a Mega ST4 and a bunch of Digital F/X equipment in
>> > a portable mini rack. I have been able to deduce that it is a hard dis=
>k
>> > recording system that has SMPTE capability.
>> >
>>=20
>> The Mega ST itself doesn't have any audio capabilities. The only way to u=
>se
>> it as a hard disk recording system is with Cubase Audio for the Yamaha CB=
>X
>> system. If you have a Yamaha CBX among the bits and bobs, then you're
>> correct. If not, it was most probably a MIDI setup.
>
>Its defintiely not a midi system. The program itself even says its a hard
>disk recording system. The hardware has a connection to the Mega ST on the
>side and there is a harddrive connected to the back of the Mega ST.
>
>I recorded nothing (I had nothign I could plug into the inputs) and it
>seemed to "record" it fine.
>
>Thanks for the response though as it allows me to clarify one point. As
>you said the Mega ST does not have any audio capability. The audio ins and
>outs are on the Digital F/X unit.=20
>
>Essentially the Mega ST 4 acts as the brains and interface to the to the
>device.
>
>-David Baisley

> david@columbia.edu

5056. Re: ST in Australia

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Steve <stevebj@acay.com.au>
Message-ID: <68m7gsckhv81h1uehrtcki31nrba8smau2@4ax.com>
Source record: 62937

On Thu, 20 Apr 2000 06:08:22 -0700, MR
<aceNOacSPAM@atarist.com.invalid> wrote:

>I would like to know if there is anybody in Queensland who has any
>Atari computers/consoles (preferablby ST onwards) for sale and if there
>are any companies/groups that deal STs in Australia. Also would like
>to whether there are any Atari clubs still in Australia
>
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!

I am in Sydney but might have some STe's that you might be interested
in. I have one with a 1 gigabyte INTERNAL ide drive installed. It runs
beautifully and has 4 meg ram. Email me or call me on 02 9542 3657 if
you are interested

Steve

5057. tos 2.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: matteo b <mberli@dada.it>
Message-ID: <39041a0d.0@news.dada.it>
Source record: 62938

hi i'm looking for tos 2.06 for my mega ste .....

where can i take it? Can i download it and program a eprom ?

I'm In Italy ..... Tnx Matteo

5058. Software for an STe??

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: fourje <fourje@netscapeonline.co.uk>
Message-ID: <3904352C.3EA29BDC@netscapeonline.co.uk>
Source record: 62939

Trying to decide if I can use an Atari ST to satisfy my minimal needs of
programming training, writing (as in literature) and personal
management.
Is there a Forth compiler available I can use on a stock 520STe??
What about Smalltalk? Was Squeak ported at any time?
What about a reasonable Word Processor?
Bank account management.
Internet connectivity - email, Usenet.
Small Database systems, Spreadsheets.
Thanks in advance.

David E. Edwards
--

5059. WTD: Mega ST in the UK

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Portland News <julian@portland.co.uk>
Message-ID: <390439f9.0@london.netkonect.net>
Source record: 62940

Hi,

does anyone in the UK have a Mega ST that they are looking to part with, I have some limited cash to part with or a wide selection of Mac & PC bits if you are interested.

Julian

5060. Wanted: STEINBERG Styletrax and Cuetrax for ATARI

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: Karin Ernst <Ernst_Frahm.Berlin@T-Online.de>
Message-ID: <8e1g9s$7mo$1@news03.btx.dtag.de>
Source record: 62941

Looking for STEINBERG Styletrax and Cuetrax for ATARI. Who can help me, please!

With best ATARI greetings

Christian

5061. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390461c627bc5f0@online.be>
Source record: 62942

on Sun 23-04-2000 15:11 G. R. Greenway wrote:

>
>I never had any problems with installing Minix XFS on my old
>ST FM with its stoneage Gasteiner drive, but it really complains
>when I try it on my Falcon with HD Drive 7.71. (I always go for a
>V2 partition.) Can the problem be fixed with a newer version of
>Minix XFS, if so where can I find it ?

All the latest stuff can be found on this URL:

http://wh58-508.st.uni-magdeburg.de/sparemint/

Lots of stuff can also be found on the Belgian ftp-server

ftp://chapelie.rma.ac.be/atari/mint

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5062. Re: WTD: Mega ST in the UK

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <390455fc$0$567@news.zetnet.co.uk>
Source record: 62943

Hi Julian,

See my posting earlier this month re my package, including a MegaST4.

also at robert.king@patent.gov.uk

Warning:

no one has been in touch re the said earlier posting as:

a. I'm in Wales and reluctant to send by post, see the list of goodies,
it's huge,

b. I'm very reluctant to separate,

c. The price is reasonable, not give away.

Bob King.
On 24 Apr 2000 13:02:20 , "Portland News" wrote:
>Hi,
>
>does anyone in the UK have a Mega ST that they are looking to part with, I
>have some limited cash to part with or a wide selection of Mac & PC bits if
>you are interested.
>
>Julian
>
>
>.

5063. Sale on Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: ted <tedNOteSPAM@iname.com.invalid>
Message-ID: <0c2df4d6.99e0d5cf@usw-ex0110-076.remarq.com>
Source record: 62944

Sale on Atari Falcon 030 Computer on eBay.
Your review & or bid is welcome !
Viva the Atari ! Elden Computers

Title of item: Atari Falcon 030 Computer
Minimum bid: $175.00
Quantity: 1
Your item number is: 315851798

URL to item directly:
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?
ViewItem&item=315851798

* Sent from AltaVista http://www.altavista.com Where you can also find related Web Pages, Images, Audios, Videos, News, and Shopping. Smart is Beautiful

5064. Re: ST in Australia

Newsgroup: comp.sys.atari.st
Date: 2000-04-24 00:00:00 UTC
From: MR <aceNOacSPAM@atarist.com.invalid>
Message-ID: <08995022.851fa3d8@usw-ex0106-044.remarq.com>
Source record: 62945

I am interested but how much and is there anything else that comes with
it.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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5065. Re: Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8e2nfj$j0p$1@netnews.upenn.edu>
Source record: 62861

Not yet. A bad cable was the new diagnosis, so as soon as I get one of
those I'm going to try it again. If that doesn't work I'll just run
Cubase on Windows :\

thanks
dan

atarigalen <kNOk@SPAM@uia.net.invalid> wrote:

: Are you able to access the hard drive at all?

: Galen

: * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
: The fastest and easiest way to search and participate in Usenet - Free!

--
Dan Fleisher
danielfl@seas.upenn.edu

5066. Re: ATW800 (Atari Transputer)

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: "Michael A. Jacobs" <michael.jacobs@prodigy.net>
Message-ID: <8e2vko$2pac$1@newssvr03-int.news.prodigy.com>
Source record: 62862

It could be standard but the cable colors are different. I don't want to take any chances on frying the computer. Any detailed information on the power supply would be appreciated.

In article <956506000-083299AEicMi@sweet3.freeserve.co.uk>, Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> Hi Machael
>
>>I have an ATW800 with a bad power supply. Does anyone know of a compatible
>>replacement or the electrical specs on the power cables by color.
>
> Isnt it a standard PC <spit> PSU?.
>
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>

5067. Re: NEEDED: Mouse & Cable

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000424232338.25330.00002115@ng-fo1.aol.com>
Source record: 62863

B&C COMPUTERS
www.myatari.com

5068. Re: Software for an STe??

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <CyaN4.1832$lQ1.4129884@nnrp5.proxad.net>
Source record: 62864

fourje <fourje@netscapeonline.co.uk> a ?crit dans le message :
3904352C.3EA29BDC@netscapeonline.co.uk...
> Trying to decide if I can use an Atari ST to satisfy my minimal needs of
> programming training, writing (as in literature) and personal
> management.
> Is there a Forth compiler available I can use on a stock 520STe??
> What about Smalltalk? Was Squeak ported at any time?

```
Try the umich archives. It's not very active nowadays, but there's a lot of
old programming stuff that might fit your needs.

> What about a reasonable Word Processor?

Papyrus, commercial but as good as Word and runs in 2 Megs. An STE is easily
expandable, so no problem.

> Bank account management.

Dunno

> Internet connectivity - email, Usenet.

STinG. Check out the Quick FAQ.

> Small Database systems, Spreadsheets.

Not much going in the spreadsheet arena.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5069. Re: Gemulator 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <EyaN4.1834$aR1.4150340@nnrp5.proxad.net>
Source record: 62865

Phil Worrall <phil@worrall15.freeserve.co.uk> a �crit dans le message :
8dvajh$p8d$1@newsg3.svr.pol.co.uk...
> Have installed Gemulator 2000 but cannot get it to work.
> At the opening screen I cannot select an Atari ST.
> Further I cannot get it to "see" any of the TOS files from 1.00 through
> 2.06.
> What am I doing wrong?

```
For some strange reason, the TOS file must be called TOS206.IMG, even if
it's another TOS version, and must be at the root of your C:\ drive.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5070. Re: ISDN

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <DyaN4.1833$BE1.3954762@nnrp5.proxad.net>
Source record: 62866

Paul Williamson <paul.williamson@zetnet.co.uk> a crit dans le message :
3902c928$0$563@news.zetnet.co.uk...
> Hi Dennis,
>
> >On 17 Apr 2000 22:12:39 , Paul Williamson wrote:
> On 22 Apr 2000 03:31:30 , Dennis Vermeire wrote:
>
> >>I just wondered if there is anyone using ISDN with their Atari - or
> >>rather Hades ? If so, which adapter(s) do you recommend ?
> >I used to have a ISDN line, but because of the riduculous prices that the
> >Belgian Phonecompany charged, I thrown it out... :-(
> >I'm really not sure what you mean with "adaptor".....
>
> I do indeed mean the ISDN modem. For some reason or other British
> Telecom always refer to the ISDN modems as terminal adapters, and so you
> will hear people over here say that there is no such thing as an ISDN
> modem, you need a terminal adapter instead. It has always seemed a bit
> odd to me :-))
>
> (Nicholas - is this perhaps why you said there were no adapters
> available, thinking that I was looking for something to adapt my modem to
> ISDN ? I do, of course, realise that there are no such things.)

Actually, I was getting mixed up with ADSL, which is the hot stuff around
here right now. Sorry for the confusion.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5071. Re: ATW800 (Atari Transputer)

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <3905393b.388552689@news4.usenetserver.com>
Source record: 62867

"Michael A. Jacobs" <michael.jacobs@prodigy.net> wrote:

>It could be standard but the cable colors are different. I don't want to
>take any chances on frying the computer. Any detailed information on the
>power supply would be appreciated.

A friend of mine (good ol' Redhead/Sync) has a working ATW800 - he
could probably check the readings on his when in use.

However - he's the slowest person in the world to respond to mail ...
mail me and I'll forward your mail to him.

___/
_/

5072. Re: Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <39053a69$0$564@news.zetnet.co.uk>
Source record: 62868

On 24 Apr 2000 22:24:39 , "VINCENT R&#65533;mi" wrote:
>
>
>Is there a site where I can have daily news ?
>
A good place to check out is the Dead Hackers Site at:-
http://www.dhs.nu/

>Where is the scene ?? Died ??? I don't hope that...
>
It certainly has not !

>Thanx in advance.
>
You are welcome ;-)

Jim

5073. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Ian <Ian@techsoftware.demon.co.uk>
Message-ID: <8e3f8q$8v0$1@news8.svr.pol.co.uk>
Source record: 62869

>What does it expand the resolution to?

Depends on the monitor, but seemingly expands colour
and mono res, works with NVDI too. Will get the exact specs.

5074. Re: ST in Australia

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Steve <stevebj@acay.com.au>
Message-ID: <3ftags46srsaf7djv9r218ffeq7oti2kn2@4ax.com>
Source record: 62870

On Mon, 24 Apr 2000 08:43:24 -0700, MR
<aceNOacSPAM@atarist.com.invalid> wrote:

>I am interested but how much and is there anything else that comes with
>it.
>
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!

As I mentioned, email me or call and I will give you full details. The
1 gig machine comes with original Notator SL 3.21 and I can supply
other software that you may require. It is $650

stevebj@acay.com.au

5075. Re: NEEDED: Mouse & Cable

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <jXgN4.33983$WF.1603588@bgtnsc04-news.ops.worldnet.att.net>
Source record: 62871

Bill,

I have an extra floppy drive I/O cable. You can have it for $5 plus shipping cost ($3.20 for Priority Mail within the continental USA). If interested, reply in Email to me at s.winick@worldnet.att.net. I also have an old Atari mouse that's no longer working properly. If you think you can fix it, you can have it for free with your order.

Sheldon

"bill wright" <wwright@clemson.edu> wrote in message news:72t9gs0jftk1fl6e0mfpm2j1co913qaa8m@4ax.com...
> I bought today at the thrift store a 520st. It has a monitor and
> external floppy drive. Everythign seems to be here, except for the
> cable to connect the floppy drive to the computer and the mouse.
> Where can I find these two components? thanks very much! =) BILL

5076. Color emulator on a B&W monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <3905A656.DF6AE94E@renault.com>
Source record: 62872

I have a 1040 STe with a black&white monitor. I would like to run softs
like
music studio or music construction set, but they only run under medium
or low
resolution. Is there a color emulator somewhere (color->greyscale)?

Thanks.

5077. OM Question (ExtenDos)

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3905c484@fmlynet.org>
Source record: 62873

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hi folks, I have a CD-ROM system which used to read CD-rom's for its files
or be used as a CD-ROM player.
Now it can play CD-ROMs, but it won't recognize CD-ROMS with programs on
it as valid.

Here is a little bit about it:

Hardware:
Computer: 1040 STE 4 Meg
CD-ROM : Chinon 2 speed / Caddy drive
ICDLink2 from computer to external hard drive
then hard drive to CD-ROM.

Software
ExtenDos.

It sees audio CD's but not program CD's. Any ideas?

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5078. SV: Color emulator on a B&W monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <WriN4.11195$uJ1.26155@nntpserver.swip.net>
Source record: 62874

:)

Hi!

Actually there is! But it is too slow to be usable. It will not produce
grayscale, it will dither the image in b/w.

regards

/Peteeer
guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> skrev i
diskussionsgruppsmeddelandet:3905A656.DF6AE94E@renault.com...
> I have a 1040 STe with a black&white monitor. I would like to run softs
> like
> music studio or music construction set, but they only run under medium
> or low
> resolution. Is there a color emulator somewhere (color->greyscale)?
>
> Thanks.

5079. SLM 804 toner

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3905BB42.7BED7459@greeleynet.com>
Source record: 62875

Anyone know of a suitable toner available in reasonable sized bulk
form? I don't need a complete toner cart at the moment, I have a good
spare. I just want to refill the one I use daily. It has a scratch,
but that doesn't impair it's uses for my run of the mill stuff.

Thanks.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5080. Re: OM Question (ExtenDos)

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <1xNTdBAOXdB5Ewh9@stretton0.demon.co.uk>
Source record: 62876

>but it won't recognize CD-ROMS with programs on
>Hardware:
> Computer: 1040 STE 4 Meg
> CD-ROM : Chinon 2 speed / Caddy drive
> ICDLink2 from computer to external hard drive
> then hard drive to CD-ROM.
>Software
> ExtenDos.
>
Hei Doctor.
Which version of ExtenDos do you have, as you may find that
some of the latest file have been writen on pc. At present I am using
version 3.2b which handles joilet set {longfile}. Have a look at its web
site.
--
John Nicholas Oakes

5081. Re: Color emulator on a B&W monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <KRIN4.183$Xi5.820379@nnrp2.proxad.net>
Source record: 62877

guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> a crit
dans le message : 3905A656.DF6AE94E@renault.com...
> I have a 1040 STe with a black&white monitor. I would like to run softs
> like
> music studio or music construction set, but they only run under medium
> or low
> resolution. Is there a color emulator somewhere (color->greyscale)?

There must be one on umich or ftp.lip6.fr, but forget those programs, they
are pretty bad by today's standards.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5082. Re: Gemulator 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <39061746.0@news2.cluster1.telinco.net>
Source record: 62878

```
> For some strange reason, the TOS file must be called TOS206.IMG, even if
> it's another TOS version, and must be at the root of your C:\ drive.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||============================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

mine is called magic_pc.os for whatever tos I use

--
--
All the best Kevin: k@kevindermott.co.uk :Lancashire England:
in the beginning there was nothing, and suddenly it exploded!!
not used much but: kevin@kdermott.freeserve.co.uk
www.kdermott.freeserve.co.uk
www.kevindermott.co.uk www.kdermott.freeuk.com www.kdermott.strayduck.com
```

5083. Re: SV: Color emulator on a B&W monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <390625e9$0$564@news.zetnet.co.uk>
Source record: 62879

Hi Peter,

There's a prog. called 'SM124 COLOR EMULATOR' by Jens Heitmann at:

http://ping4.ping.be/dipching-drulkhor/PRU-DIVE.HTM

I don't even know if the link's live, but the title looks interesting.

Bob King.
On 25 Apr 2000 17:02:55 , "Peter Persson" wrote:
>:)
>
>Hi!
>
>Actually there is! But it is too slow to be usable. It will not produce
>grayscale, it will dither the image in b/w.
>
>regards
>
>/Peteeer
>guillaume letetu-renexter <Guillaume.Letetu-Renexter@renault.com> skrev i
>diskussionsgruppsmeddelandet:3905A656.DF6AE94E@renault.com...
>> I have a 1040 STe with a black&white monitor. I would like to run softs
>> like
>> music studio or music construction set, but they only run under medium
>> or low
>> resolution. Is there a color emulator somewhere (color->greyscale)?
>>
>> Thanks.
>
>
>.

5084. Re: tos 2.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: "Jose Olivera Jt." <ace942@gate.net>
Message-ID: <39065FE6.E9D06E61@gate.net>
Source record: 62880

You can find TOS rom image files at the little green desktop web site.
It is located at:

http://lgd.fatal-design.com/

matteo b wrote:

> hi i'm looking for tos 2.06 for my mega ste ....
>
> where can i take it? Can i download it and program a eprom ?
>
> I'm In Italy .... Tnx Matteo

--
Jose Olivera Jr.
<ace942@gate.net>
http://members.tripod.com/ace942/index.htm

5085. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <3906bb221be5180@elis.demon.co.uk>
Source record: 62881

on Mon 24-04-10 12:49 Martin "Nightowl" Byttebier wrote:

>All the latest stuff can be found on this URL:
>
>http://wh58-508.st.uni-magdeburg.de/sparemint/

I've following the progress of Sparemint with interest. It really
does look worth trying now that the GCC package is available. (Linus Torvalds
has said the GCC is realy the only bit of the F.S.F. worth having...) The
trouble is Sparement needs a semi-working Mint installation to function, for
which I need a proper Minix partition. It's very frustrating that they don't
intend it to be a complete Mint disribution. KEMD is venerable, but it's
"of a certain age". Sparemint should be burned onto a CD with a proper
GEM installer which gives you the proper directories, a working version of
RPM and some basic tools. If the NAES mob were to supply their software on
CD bundled with such a distribution they'd shift a good few more units...
If I can get an XFS partition I'll install KEMD with just the basic packages
and try to buid the rest with the Sparemint RPM.

>
>Lots of stuff can also be found on the Belgian ftp-server
>
>ftp://chapelie.rma.ac.be/atari/mint

GapFTP and STiNG resolve perfectly, but then try to connect and
fail. I'm currently FTPing from Unu-Magdeburg, so there's no problem at my
end. ;) Is Chapelie just dead for the Easters hols, or is this more serious ?

Have Fun
"Augeas"
--
[augeas@elis.demon.co.uk] G. R. Greenway.

5086. Renegade CD, Evolution 3

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956767524-159798AEicMi@sweet3.freeserve.co.uk>
Source record: 62882

Hi Y'all

Does anyone know what is happening re the promised 'From April 30th 2000' new evolution of the Renegade CD.
As i understand it the so clled 'Headlining' GEMTradee 3.0 is owhere near ready.
Is someone able to clarify?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5087. Re: tos 2.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956767528-160398AEicMi@sweet3.freeserve.co.uk>
Source record: 62883

Hi Matteo

>hi i'm looking for tos 2.06 for my mega ste .....
>where can i take it? Can i download it and program a eprom ?

You wont find a legal copy, but i'd personaly forget about a TOS upgrade and buy MAGIC, there are so many more benefits.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5088. Re: Atari Jaguar and Lynx Systems for sale

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956767530-160994AEicMi@sweet3.freeserve.co.uk>
Source record: 62884

Hi Steve

>Why couldn't you be in South Wales, UK:(((

Coz no one could find there way their. 8~)

STEve, the detached Welshman.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5089. Re: FREE Atari Monitors! FREE Atari Com

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956767534-161568AEicMi@sweet3.freeserve.co.uk>
Source record: 62885

Hi Charles

>In this connexion, is there any way NEWSie (0.94) can be persuaded to 'kill' a certain
>sender in this NG? I can find no info re a Killfile for NGs.

Post an open message to all Newsie users asking there opinion on Sinclap, if you get no replys then there must be a killfile, however, if you start to recieve death threats then there is not. 8~
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5090. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956767536-162112AEicMi@sweet3.freeserve.co.uk>
Source record: 62886

Hi Pete.

>>That reminds me, Pete's been awfully quiet, is he alright??.

>Yes - had a few days in bed but now up and about again.

Derryck said you dissappear for pervy sabaticals now and again, or did he just say you might be unwell. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5091. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <39073c3219e6ac0@online.be>
Source record: 62796

on Tue 25-04-2000 23:52 G. R. Greenway wrote:

>on Mon 24-04-10 12:49 Martin "Nightowl" Byttebier wrote:
>
>>All the latest stuff can be found on this URL:
>>
>>http://wh58-508.st.uni-magdeburg.de/sparemint/

>which I need a proper Minix partition. It's very frustrating that they don't
>intend it to be a complete Mint disribution.

Some people (IIRC Jo Even Skarstein and Martin-ï¿½ric Racine) are working on
and easy-to-install MiNT distribution.
Yesterday I discovered MiNT-net for dummies from Marc-Antï¿½n Kehr. It
explains almost everything what's needed to set up MiNT-net but alas the
text is *GERMAN* only. His package contains also an archive which holds
all the necessary stuff. You only need to extract it on a Minix or
ext2fs.

You can find it on http://www.ndh.net/home/kehr/atari/Atari.htm

to be more precise: http://www.ndh.net/home/kehr/atari/mfd-dist.zip. Be
aware the zip file is 2.7 MB.

On that page you can also find a GEM frontend for pppd.

>KEMD is venerable, but it's
>"of a certain age". Sparemint should be burned onto a CD with a proper
>GEM installer which gives you the proper directories, a working version of
>RPM and some basic tools. If the NAES mob were to supply their software on
>CD bundled with such a distribution they'd shift a good few more units...
>If I can get an XFS partition I'll install KEMD with just the basic packages
>and try to buid the rest with the Sparemint RPM.

KEMD is indeed old but for the time beeing it's still the best package.
I don't like GEM installers but I agree that such a thing would attrack
lots of people.
>
>>
>>Lots of stuff can also be found on the Belgian ftp-server
>>
>>ftp://chapelie.rma.ac.be/atari/mint
>
>GapFTP and STiNG resolve perfectly, but then try to connect and
>fail. I'm currently FTPing from Unu-Magdeburg, so there's no problem at my
>end. ;) Is Chapelie just dead for the Easters hols, or is this more serious ?

It's certainly not dead now and AFAIK the RMA wasn't dead during the
Easters hols. My latest uploads dates from April 24

-rw-r--r-- 1 ftp 158351 Apr 24 22:34 joe147uk.zip
Which STing version are you using? You really must use the latest one,
v1.22. Due a configuration fault somewhere outside the RMA some TCP/IP are
unable to connect properly to the RMA. The programmer of Sting was so kind
to adapt STing so that STing user could access the RMA again.

HTH
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5092. Re: Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8e7g7r$oe8$1@nnrp1.deja.com>
Source record: 62797

>
> > My Fianc&#65533;e used a piece of music composition software
called "Proscore" a
> > few years back whilst at school and liked it a lot. I recently
obtained an
> > ST and am trying to find this software for her.

They also did one called MASTERSCORE which as Nicholas said was
incorperated into Cubase score.

Another Scoring software was SHARP SCORE which is a fantastic package.
Uses GDOS..SPEEDGDOS font system.Worked best on a HD though. There are
some shareware scoring programs available on the UMICH FTP site. Though
not as good as the above at least lets you enter notes, ect to perfect
a score.

BTW..if you use Atari for Midi come join us on the Atari-midi mailing
list. See sig

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

5093. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <8THN4.139$wb7.9589@news.flash.net>
Source record: 62798

On 26 Apr 2000 18:53:14 , <e-n-bor@frisurf.no> wrote:
>Hello!
>
>Today 26/4 at work, we were all adviced not to use our
>
>private computers.
>A bad kind of virus had infected 13 of the computers
>at work and destroied everything on the HDs and made
>such a mess in the BIOS that the main boards on most
>of the PCs probably have to be exchanged.

..

>Is it possible that a virus will make such trouble for
>an Atari computer too?

Quite unlikely, since Atari's are such a small market, there wouldn't
be much incentive. The people who make these things generally want
the biggest effect possible (and if they make the evening news, so
much the better).

..

>I do not enjoy trouble for those using a PC, but I

Aw, why not? ;)

..

>PS:
>It is a shame not having any browser for Atari taking
>JAVA!

Yes! Adamas/Drcaonis isn't nearly up to the task, at least from what
I see of the demo and hear on the newsgroups. You might as well say
that nothing exists for us yet.

>It means that I can not pay my bills as cheap as
>people using a IBM\Microsoft PC. That is no good!

Not to mention the increasing number of sites that won't even allow
you access without Javascript.

>I have read about the Draconis 1.7, but what I have
>read does not seem to promising.
>I would gladly like to pay some money for upgrading my
>CAB to take JAVA.

I'm sure most of us would!

>But I suppose there will be no further development for
>CAB.

Not likely, as A. Clauss has understandibly found a more profitable
platform to program for.

>Perhaps there will be a solution?

I have a couple propositions for anyone with the programming
experience and willingness to tackle such a project:

1. A new "open-source" browser.

- Different pieces of it worked on by different people,
thereby speeding up the process.
- Free, as in the Linux philosophy. I'm sick of us having to
pay large amounts for mediocre browsers that are less
functional than the demo version of CAB.

2. Some sort of workaround for CAB.

- Create a new CAB.OVL. Instead of downloading the page
directly to CAB, it checks to see if the page has any
Javascript in it first. If not, it sends the HTML to CAB as
usual.
- If there is Javascript, it cuts the Javascript section out,
placing it in a separate file, and adding an "EMBED"
command to the HTML code, pointing to that file. The new
HTML code would then be sent to CAB.
- A separate Javascript viewer program can then be set using
OLGA (like Aniplayer is for viewing video QT-VR files).
This program will then be in full control of the
Javascript, adding what is necessary to the page in the
same way Aniplayer adds the interactive video and QT-VR
sections to pages.
- This CAB.OVL could also be used to include CSS by adding
the appropriate info to subsequent pages downloaded from
the same domain as the original CSS information, then
sending the updated page to CAB.
- I'm not sure how possible this is (so please advise me if
I'm missing an important detail), but from what I've
seen/read/understood, this should be possible.
- Using this method one could add almost any feature to CAB
that's necessary to keep it up to date without needing to
update CAB itself.

Anyone willing to take on either of these ideas? We desparately need
a browser that is complete and up-to-date, otherwise our computers
are doomed to obsolescence, even the new Milan II. PLEASE SOMEONE
HELP!!!!!!! Thanks! :)

Mike Freeman
nameerf@flash.net

5094. We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <hYHN4.146$wb7.9589@news.flash.net>
Source record: 62799

Hello!

We are in desparate need of a complete browser. Adamas and Wensuite are nowhere near adequate, and CAB is becoming more and more obsolete with each new Javascript page put on the 'net. We need some ideas and programmers willing to aggressively apply these ideas. I have a couple propositions for anyone with the programming experience and willingness to tackle such a project:

1. A new "open-source" browser.

- Different pieces of it worked on by different people, thereby speeding up the process.

- Free, as in the Linux philosophy. I'm sick of us having to pay large amounts for mediocre browsers that are less functional than the demo version of CAB.

2. Some sort of workaround for CAB.

- Create a new CAB.OVL. Instead of downloading the page directly to CAB, it checks to see if the page has any Javascript in it first. If not, it sends the HTML to CAB as usual.

- If there is Javascript, it cuts the Javascript section out, placing it in a separate file, and adding an "EMBED" command to the HTML code, pointing to that file. The new HTML code would then be sent to CAB.

- A separate Javascript viewer program can then be set using OLGA (like Aniplayer is for viewing video QT-VR files). This program will then be in full control of the Javascript, adding what is necessary to the page in the same way Aniplayer adds the interactive video and QT-VR sections to pages.

- This CAB.OVL could also be used to include CSS by adding the appropriate info to subsequent pages downloaded from the same location as the original CSS information, then sending the updated pages to CAB.

- Using this method one could add almost any feature to CAB that's necessary to keep it up to date without needing to update CAB itself.

- I'm not sure how possible this is (so please advise me if I'm missing an important detail), but from what I've

seen/read/understood, this should be possible.

Is anyone willing to take on either of these ideas? We desparately need a browser that is complete and up-to-date, otherwise our computers are doomed to obsolescence, even the new Milan II. PLEASE SOMEONE HELP!!!!!!! Thanks! :)

Mike Freeman
nameerf@flash.net

5095. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004261639060.95-100000@TT030>
Source record: 62800

On Wed, 26 Apr 2000, Michael and Nicole Freeman wrote:

> Hello!
>
> We are in desparate need of a complete browser. Adamas and
> Wensuite are nowhere near adequate, and CAB is becoming more and
> more obsolete with each new Javascript page put on the 'net. We need
> some ideas and programmers willing to aggressively apply these
> ideas. I have a couple propositions for anyone with the programming
> experience and willingness to tackle such a project:

I hate to rain on your OVL parade but it's the OVL itself that is
part of the problem. It wasn't well thought out when it was put in
place. That's not to say it's utter crap, much to the contrary all
the OVL authors have done wonders with what they were given. Just
that Alex started with an off-line reader and attempted to retro
fit it into something else.

A real attempt would allow multiple open connections, rather
than one file at a time. In fact on other platforms this multi
connection concept is configurable.

It also seems that Alex didn't want to commit to one OS, hence the
OVL idea, but again it's just not robust enough.

I think a new browser would be better, or one of the current
ones which has the socket code built in should be reworked
in a serious way, or made open as you suggest.

Has Jpeg2000 hit? If so that would explain files with the jpg
extension that refuse to load. Yet another problem. ;-)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5096. Re: Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: kennethm@tripnet.se
Message-ID: <39076e5411e4f60@tripnet.se>
Source record: 62801

On Wed 26-04-2000 19:32 (GMT) Tim Conrardy wrote:

>They also did one called MASTERSCORE which as Nicholas said was
>incorperated into Cubase score.

It was not! Cubase Score and Masterscore are completely different. I
have them both.

There were two versions of Masterscore:
I: Rather primitive and hardly usable at all.
II: Really very capable with lots of functions but buggy...

They are both protected by dongles.

I have seen Masterscore for sale at "Musikbï¿½rsen" for SEK 1995:-
Give them a call at +46-(0)21-131295 if you are interested.
You may also try postorder@musikborsen.se

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5097. Re: NEEDED: Mouse & Cable

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <2XJN4.1172$Oa7.6005@newsfeed.slurp.net>
Source record: 62802

On 24 Apr 2000 21:27:31 , bill wright wrote:
>I bought today at the thrift store a 520st. It has a monitor and
>external floppy drive. Everythign seems to be here, except for the
>cable to connect the floppy drive to the computer and the mouse.
>Where can I find these two components? thanks very much! =) BILL

Try these sites:

http://www.vme.net/dvm/aty/

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5098. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <5XJN4.1173$Oa7.6005@newsfeed.slurp.net>
Source record: 62803

On 26 Apr 2000 20:03:25 , Michael and Nicole Freeman wrote:
>Hello!
>
> We are in desparate need of a complete browser. Adamas and
>Wensuite are nowhere near adequate, and CAB is becoming more and
>more obsolete with each new Javascript page put on the 'net. We need
>some ideas and programmers willing to aggressively apply these
>ideas. I have a couple propositions for anyone with the programming
>experience and willingness to tackle such a project:

>Is anyone willing to take on either of these ideas? We desparately
>need a browser that is complete and up-to-date, otherwise our
>computers are doomed to obsolescence, even the new Milan II. PLEASE
>SOMEONE HELP!!!!!!! Thanks! :)

Alexander Clauss once email me and said Cab would be Javascript compatible when someone wrote a Javascript interpreter. I have heard that is being done, but I have seen nothing. The author of Newsie says he will have a Javascript Gem program out soon that will have the VA-Start. This may help in that Cab may be able to use it when trying to get on some Java sites. I am not really sure. I am not sure about Adamas. The new version 1.7 is suppose to have the Javascript module. I do not know if it works good or not. I have heard that 1.6 does not function too well. There is a new browser called Hotwire that will be coming out that, according to the author, is better and faster than Cab. At first it will not have Javascript-compatiblity, but will in later versions. About the only sure way of getting on Javascript sites on an Atari is to run Linux and load in one of the Javascript-compatible browsers that exist. You are correct, we need one now. Too Bag Mr. Clauss abanddoned us in favor of iCab.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5099. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <8e7r8e$if9$1@plutonium.compulink.co.uk>
Source record: 62804

Thanks to all for your replies.

> The format is not important, only the way the media were partitioned.
> HDDRIVER provides several means for creating media suitable for Atari
> and PC. The manual gives more information on that. Usually the TOS/DOS
> compatible format is the best.

Which (unless I'm missing something) means that unless I repartition the Zip disks (partitioned on the Falcon long before I got the PC) with a compatible DOS partition(s) - and lose all the data in the process - then there's no way I can read my old Zip disks on the PC (including using Gemulator)?

Andrew Harvey
kaitxo@cix.co.uk

5100. Re: SV: Color emulator on a B&W monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Jim Donovan <jtdon@direcpc.com>
Message-ID: <3907736E.A959E941@direcpc.com>
Source record: 62805

Try this:http://dc2.uni-bielefeld.de/atari/freeware/index.htm

Robert King wrote:
>
> Hi Peter,
>
> There's a prog. called 'SM124 COLOR EMULATOR' by Jens Heitmann at:
>

5101. Re: OM Question (ExtenDos)

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: atarigalen
Message-ID: <0d693641.c48a9a8a@usw-ex0107-055.remarq.com>
Source record: 62806

In article <0001.3905c484@fmlynet.org>, "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hi folks, I have a CD-ROM system which used to read CD-
rom's for its files
>or be used as a CD-ROM player.
> Now it can play CD-ROMs, but it won't recognize CD-ROMS
with programs on
>it as valid.
>
Try an ISO9660 CD if you have any about (all Atari CDs and most
DOS based CDs). You may be having trouble if the data CD isn't
8.3, although the current version of ExtenDos handles this.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5102. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: atarigalen
Message-ID: <155f3a82.c888ac84@usw-ex0107-055.remarq.com>
Source record: 62807

Well, the Syjet is on hold pending a tiny problem of the guy who
was supposed to send the cartridge not doing so. Apparently
interesting things happen if you try to partition a Mac
cartridge without formatting first. Anyhow, while I'm awaiting
my bids on Ebay to come through, a few questions:

1) Has anyone found a problem with SCSI sensitivity with the
Syjet? (I'm planning on making it 4th of 5 physical items).

2) Is there anything unusual with the formatting/partitioning
process I should know about?

3) With 750/750 Mb partitions, what should I set my partition
size for in HDUTIL? 16K?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5103. Re: ST in Australia

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FtLq0I.ID@gem.win.co.nz>
Source record: 62808

MR (aceNOacSPAM@atarist.com.invalid) wrote:
: I would like to know if there is anybody in Queensland who has any
: Atari computers/consoles (preferablby ST onwards) for sale and if there
: are any companies/groups that deal STs in Australia. Also would like
: to whether there are any Atari clubs still in Australia

The Atari Club in New Zealand still exists and we get a magazine from the Melbourne club, which I understand has integrated with a PC group. I believe that the Adelaide and W.A. clubs are still running, the W.A. club also now incorporates PC users, as indeed does our NZ
club.

Mario Becroft has some hardware products developed for the Atari and is still developing other products. His webpage is:

http://gem.win.co.nz./mario/

--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

5104. Re: FS: MegaSTE, 500MB HD, ICK Link, 4MB $85 USD$

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <3907DE5E.346B63E2@intergate.bc.ca>
Source record: 62809

do you still have it ? I am interested !
I live in Canada, Vancouver

Artur

Nima Montaser wrote:

> Hi,
> I have a 4MB MegaSTE for sale.
> I also have the a 500MB SCSI Drive with the internal
> SCSI adapter, but the existing case doesn't have
> room to support it. It needs to be modified a bit.
> However, it can be done.
> I also have an ICD Link for exernal devices.
>
> All, for $85 USD, OBO.
>
> If interested, please call me at
> 613-277-5577 or leave email at:
>
> homa@canada.com
>
> Regards,
> Nima Montaser
>
> --
> **
> Nima Montaser SKYLINE: ESN 39-36182
> Nortel Networks TEL: 613-763-6182
> Carrier Packet Solutions FAX: 613-763-1297
> 1P66-Software Development Tools e-mail: nima@nortelnetworks.com
> My opinions are strictly my own, and not that of my employer!
> **

5105. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956817816-102359AEicMi@cwcom.net>
Source record: 62810

From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Date: Sun, 23 Apr 2000 16:20:04 -0100

>>I actually went as far as buying a second hand ET4000 card to attempt this
>>project,
>
>On what machine dude?.

On the STFM. I'm not going to attempt the project, so the card is yours if you
still want it for that kit! :-)

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5106. Re: FREE Atari Monitors! FREE Atari Com

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956817818-102819AEicMi@cwcom.net>
Source record: 62811

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 23 Apr 2000 21:32:34 GMT

>>with this SPAM for months....
>
>In this connexion, is there any way NEWSie (0.94) can be persuaded to
>'kill' a certain sender in this NG? I can find no info re a Killfile for
>NGs.

Might pay you to look into using Newswatch to download your news articles.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5107. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956817820-103279AEicMi@cwcom.net>
Source record: 62812

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 24 Apr 2000 21:00:44 GMT

>> I can confirm that this hardware project works (it's NOT for an STe!), but it
>
>Ditto, I made one for a Mega a couple of years ago. Works really well,
>except that accessing anything on the ACSI-bus would enable Lacescan
>unconditionally. It's possible that I cut some corners when I made it

I did find that sometimes it would refuse to give a solid, locked picture -
Ronald and I came to the conclusion that it was due to corrosion buildup on the
pins of the GLUE chip. I'm afraid that I chickened out at this stage! :-)

>> The driver software is powerful and the docs repay very close reading.
>
>Yup. I was able to get 736x480 on my SM124 with it, and 768x256 (?) on my
>TV after some tuning. It really makes a difference, especially on that
>small 124.

I agree. I can't recall the exact res. I was able to reach, but I'd definitely
reinforce the need to have the hor. res. as a multiple of 32, and to have the
hor/vert res as a 4:3 ratio.

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5108. Re: SLM 804 toner

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956817822-103763AEicMi@cwcom.net>
Source record: 62813

From: Ken Springer <wordworks@greeleynet.com>
Date: Tue, 25 Apr 2000 09:35:30 -0600

>Anyone know of a suitable toner available in reasonable sized bulk
>form? I don't need a complete toner cart at the moment, I have a good
>spare. I just want to refill the one I use daily. It has a scratch,

I saw bags of toner on sale at the computer fair in Stafford recently, so they
are available in the UK at least. Warning - it's nasty stuff.

What's this about a scratch? I assume you mean the drum.
--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5109. New translation at the DDP site...

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956817826-104643AEicMi@cwcom.net>
Source record: 62814

Hi All,

RSC and doc files for Christian Felsch's latest Atari port of GhostScript gemgs 1.3 is now available for download from the web site below. Follow the Translated apps link.

--
Rgds, Derryck


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
```

5110. Re: MagiC Bootup Oddities

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8e5jq10pct@enews2.newsguy.com>
Source record: 62887

On 17 Apr 2000 00:14:24 , Dennis Vermeire wrote:

>According to the German MagiC manual, NVDI needs to be installed to run
>MGNOTICE, MGEDIT ...etc. So you'll have to make sure that NVDI is placed
>just behind magxboot.prg in the auto folder, and like Steve Sweet already
>mentioned these applications need WDialog as well...

MGNOTICE requiring NVDI? Most likely. But as far as requiring WDIALOG, not
in my case. I've used MGNOTICE successfully for over a year and a half
(ever since I first installed MagiC 5), without any difficulties
and more importantly, __WITHOUT__ WDIALOG.

It seems to be the type of problem that COMES and GOES every once in a
while - only this time, the "go" part doesn't seem to be happening... ;^(

The last time I ran into this trouble, I think I basically just recopied
from a backup just about _all things_ on C: related to MagiC and NVDI, and
it cured the problem. This time, it doesn't seem to be the solution.

And as far as WDIALOG, I have it, and occasionally make use of it in TOS
mode for some things, but if used with MagiC when running CAB 2.7, you'll
notice that all of CAB's ICONs take on the appearance of the old CAB 1.5 (I
believe this bug is even mentioned in the CAB 2.5 manual). So therefore,
WDIALOG is seldom used on my system.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5111. Proscore - any ideas?

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: mcanny@totalise.co.uk
Message-ID: <8e69jcckt1@nnrp1.deja.com>
Source record: 62888

Please accept my apologies if I am posting this message to the wrong group.

My Fianc&#65533;e used a piece of music composition software called "Proscore" a few years back (probably between 1990 - 1994) whilst at school and liked it a lot. I recently obtained an ST and am trying to find this software for her.

I believe it was made by Steinberg but extensive searches on the web haven't helped me - there is a piece of shareware with the same name available from http://www.pressenter.com/~tkelly/ but alas this is a different product. The original software she used came with a "dongle" to ensure it was the original version and allowed users to play a note on the piano and then see it appear on screen via the midi input - basically you played your composition and then it appeared on screen in notation.

If anyone has a copy they want to sell or has any additional information on the software please let me know - any information on similar software and music packages for the ST would also be good.

Sorry if I am being vague, any help or advice would be greatly appreciated, if you could reply to me by e-mail as well as posting to the group this would be excellent.

Thanks
Michael Canny
mcanny@totalise.co.uk

Sent via Deja.com http://www.deja.com/
Before you buy.

5112. Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Michael Canny <mcanny@sco.comSPAM>
Message-ID: <8e693gfdm1@hobbes.sco.com>
Source record: 62889

Please accept my apologies if I am posting this message to the wrong group.

My Fianc&#65533;e used a piece of music composition software called "Proscore" a
few years back whilst at school and liked it a lot. I recently obtained an
ST and am trying to find this software for her.

I believe it was made by Steinberg but extensive searches on the web haven't
helped me - there is a piece of shareware with the same name but alas this
is a different product. This software came with a "dongle" to ensure it was
the original version and allowed users to play a note of the piano and then
see it appear on screen via the midi input.

If anyone has a copy they want to sell or has any additional information on
the software please let me know.

Sorry if I am being vague, any help or advice would be appreciated.

Thanks
Michael
mcanny@totalise.co.uk

5113. Wanted: STYLETRAX and CUETRAX from STEINBERG for ATARI

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Karin Ernst <Ernst_Frahm.Berlin@T-Online.de>
Message-ID: <8e6arrcha1@news00.btx.dtag.de>
Source record: 62890

Looking for STEINBERG Styletrax and Cuetrax for ATARI. Who can help me, please!

With best ATARI greetings

Karin

My adress: Ernst_Frahm.Berlin@t-online.de

5114. Re: Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8e6co3$gb7$1@news.stortek.com>
Source record: 62891

"Michael Canny" <mcanny@sco.comSPAM> a crit dans le message news:
8e693gfdm1@hobbes.sco.com...
> Please accept my apologies if I am posting this message to the wrong
group.

Apologies refused, this is perfectly on-topic in this group.

> My Fianc e used a piece of music composition software called "Proscore" a
> few years back whilst at school and liked it a lot. I recently obtained an
> ST and am trying to find this software for her.
>
> I believe it was made by Steinberg but extensive searches on the web
haven't
> helped me - there is a piece of shareware with the same name but alas this
> is a different product. This software came with a "dongle" to ensure it
was
> the original version and allowed users to play a note of the piano and
then
> see it appear on screen via the midi input.

Undoubtedly it did more than just this ;-) I suppose this is some sort of
scoring app. The scoring functionality was later incorporated into Cubase
Score.

You're out of luck, because Steinberg no longer supports any of the Atari
programs that made their fame, and at the same time refuses to release any
of that great old software to the public domain. Their position is that they
want people to migrate to the PC or Mac and buy their overpriced buggy new
software.

The result is that Steinberg is guilty of depriving the music community of
some of the best tools that were ever made, and hurting the Atari community
that made it's fame.

Anyway, the answer to your question is that you have to find this software
on the second-hand market. Cracked copies won't do because of the dongle
protection.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5115. Re: Software for an STe??

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3906DFD8.C4B1B272@cfc.dnd.ca>
Source record: 62892

```
Nicholas Bales wrote:
> > Internet connectivity - email, Usenet.
>
> STinG. Check out the Quick FAQ.
>
> > Small Database systems, Spreadsheets.
>
> Not much going in the spreadsheet arena.
```

not Texel??

```
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||=============================================
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
```

ken

5116. Re: Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3906EA95.963EE2AB@cfc.dnd.ca>
Source record: 62893

"VINCENT Rï¿½mi" wrote:
> I'll have an Atari ST (i don't know exactly which model it'll be).
> So I searched some site about Atari. I found a lot of site of .ST and .MSA
> game files but i didn't see any utils or recent demo file.
> Nothing, nada, rien...
> Where can I find that ?
> Is there a site where I can have daily news ?
> Where is the scene ?? Died ??? I don't hope that...
> Thanx in advance.

how about the Place to be?
http://place2be.de/

or http://www.atari.org/

for magic
http://bengy.atari-computer.de/

for mint
http://www.freemint.de/en/index.html

ken
the TAF guy

5117. Atari emulators under Linux (was: Re: atari2pc conversion??????)

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <390721A3.52C4B595@europe.com>
Source record: 62894

```
> do you know of any Atari emulators that will run with linux?
STonX:
http://www.complang.tuwien.ac.at/nino/stonx.html
OSIS (Linux/m68k):
http://osis.nocrew.org/
```

5118. WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-26 00:00:00 UTC
From: e-n-bor@frisurf.no
Message-ID: <956771850-870851AEicMi@frisurf.no>
Source record: 62895

Hello!

Today 26/4 at work, we were all adviced not to use our

private computers.
A bad kind of virus had infected 13 of the computers
at work and destroied everything on the HDs and made
such a mess in the BIOS that the main boards on most
of the PCs probably have to be exchanged.
(Of course it is possible to put in a new BIOS-chip
but who wants to do all that soldering?)
I find it very strange that a virus can make such a
mess that the hardware is impossible to use any more.
Is it possible that a virus will make such trouble for

an Atari computer too?

I am honest when I say that I really feel very sorry
for the people having to try to restore it all again
after this "infection".
I do not enjoy trouble for those using a PC, but I
really think this a nice adverticement for IBM and
Microsoft!
For once I am glad I am still using my Atari.
I do not have to bother about this spesial virus and
can do my mailing as usual.

PS:
It is a shame not having any browser for Atari taking
JAVA!
It means that I can not pay my bills as cheap as
people using a IBM\Microsoft PC. That is no good!
I have read about the Draconis 1.7, but what I have
read does not seem to promising.
I would gladly like to pay some money for upgrading my

CAB to take JAVA.
But I suppose there will be no further development for

CAB.
Perhaps there will be a solution?

--
Norvald

Atari Falcon 030

5119. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <FB_N4.675$wb7.68131@news.flash.net>
Source record: 62746

On 27 Apr 2000 02:12:09 , "John Whalley" wrote:
>Hi,
>
>"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message
>news:8THN4.139$wb7.9589@news.flash.net...
>> On 26 Apr 2000 18:53:14 , <e-n-bor@frisurf.no> wrote:
>
>> Not to mention the increasing number of sites that won't even allow
>> you access without Javascript.
>
>This is just poor design, and has implications not just for Atari users.

Is it poor design to make good use of new technology when, as far as
you know, there is no one out there who doesn't have access to these
technologies?

>It also potentially excludes users of basic browsers in PDAs, next
>generation mobile phones, TV set-top boxes etc. Which is quite likely
>the growth area for new people accessing the net (there is a view that
>most people who are going to buy a computer for the job have probably
>done it already). The "old" philosophy of using every new bell and
>whistle for the sake of it and assuming the world can or will update its
>browser/download another plugin etc is on the way out.

Or... as the technology improves, these devices will be able to
incorporate Javascript and plug-ins.

Mike Freeman
nameerf@flash.net

5120. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <abz43CA54HC5Ew$3@stretton0.demon.co.uk>
Source record: 62747

In article <39082584.4E41@ooc.de>, Uwe Seimet <us@ooc.de> writes
>M.C. van der Most van Spijk wrote:
>
>> Linux can mount youre drive and put the right FAT in it, then try to
>> run the HD on youre ST
>
>Linux can't convert TOS compatible drives to DOS compatible drives. This
>requires repartitioning and thus destroying the data on the drive. In
>this respect Linux is not different from other operating systems.
>
I noticed that I was able to reclaim my GEM Partitions, when using the
linux bootstrp prg with no ill affect. Its true you will not be able to
read your atari partitions under linux, as it uses its own partition of
LNX and SWP. But reclaiming is no problem.
--
John Nicholas Oakes

5121. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8e9uiq$k0u$3@zingo.tninet.se>
Source record: 62748

<e-n-bor@frisurf.no> wrote in message
news:956771850-870851AEicMi@frisurf.no...

: A bad kind of virus had infected 13 of the computers
: at work and destroied everything on the HDs and made
: such a mess in the BIOS that the main boards on most
: of the PCs probably have to be exchanged.

Yesterday was 14 years since the Chernobyl disaster, it was also the activation date of the CIH virus, also called the Chernobyl virus. The CIH name comes from the initials of Cheng Ing-Halu, a 24 yo Taiwanese who was the creator of the virus.

The CIH can erase the Flash Bios of an Intel 430TX chipset Pentium motherboard. Regardless of chipset, the virus can also overwrite any information on the harddisk. CIH apparently attacks only W95/98 systems.

See also:

http://www.datafellows.com/news/2000/news_2000041900.html

BTW, those Flash BIOSes can be recovered, but it requires both knowledge and equipment...

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message news:8THN4.139$wb7.9589@news.flash.net...

: >But I suppose there will be no further development for
: >CAB.
:
: Not likely, as A. Clauss has understandibly found a more
profitable
: platform to program for.

I wonder about that. Just recently I was reading a column with tips for Mac surfers where Icab was mentioned. They said Icab was ***free*** of charge, but not capable of taking "advanced sites". You can check it out yourself at:

www.icab.de

It is uncomprehensable to me why Alexander Clauss thought it more interesting and profitable to add yet another browser to the MacIntosh computers when there already were free (and very advanced) browsers like Netscape and Internet Explorer on that platform?

If you prefer, you can also run BeOS on the Mac, which is also free and contains an excellent browser as well. There are also Linuxes for the Macs which all contain at least Netscape.

In my opinion the best browser today is Microsoft's Internet Explorer. I know that the PC (Politically Correct) opinion in all hackerdom and computerdom is to hate Bill Gates and his gigantic company, but that attitude is highly irrational. If Mr Gates claims that 2+2=4 then I can't but agree. And IE *is* an excellent browser.

If it is any consolation for the Microsoft haters, the Internet Explorer was conceived and developed by a small company that got bought up by MS just because they had this marvellous browser...

Sun used to have a browser entirely in Java, which they seem to have abandoned in favor of Netscape. Sun has also recently released a Java-interpreter chip which could maybe in the future be included in some kind of expansion card to the Atari range?

Sad to say, Atari is today lagging seriously behind in all things Internet, and those applications are the meters of any platform's useability for any home (and office) computing.

Hopefully the new Milan 2 will come with Linux or BSD as the default installed system, which would at least mean a wealth of free software for the brave purchasers of that computer... if it ever gets released?

In the mean time we will be thinking of dedicated uses for our old Atari machines. Fax-machines, teletype terminals, MP3 players, MIDI editors etc.

MG

5122. Re: tos 2.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8e9uio$k0u$2@zingo.tninet.se>
Source record: 62749

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:956767528-160398AEicMi@sweet3.freeserve.co.uk...

: Hi Matteo
:
: >hi i'm looking for tos 2.06 for my mega ste .....
: >where can i take it? Can i download it and program a eprom ?
:
: You wont find a legal copy, but i'd personaly forget about a
TOS upgrade and buy MAGIC,
: there are so many more benefits.

MagiC has many drawbacks too. Personally I hate it.
TOS-images can be found here:

http://lgd.fatal-design.com/

MG

5123. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <Xj%N4.172$Zx7.818311@nnrp1.proxad.net>
Source record: 62750

Michael and Nicole Freeman <nameerf@flash.net> a crit dans le message :
FB_N4.675$wb7.68131@news.flash.net...
> On 27 Apr 2000 02:12:09 , "John Whalley" wrote:
<snip>

```
> >It also potentially excludes users of basic browsers in PDAs, next
> >generation mobile phones, TV set-top boxes etc. Which is quite likely
> >the growth area for new people accessing the net (there is a view that
> >most people who are going to buy a computer for the job have probably
> >done it already). The "old" philosophy of using every new bell and
> >whistle for the sake of it and assuming the world can or will update its
> >browser/download another plugin etc is on the way out.
>
> Or... as the technology improves, these devices will be able to
> incorporate Javascript and plug-ins.
```

```
I doubt it. There will always be smaller and cheaper devices. Could the
future of Atari web browsing be in the WAP protocol ?
```

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5124. [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <390885D4.D1F39D7B@europe.com>
Source record: 62751

Martin Graiter a ï¿½crit :
> It is uncomprehensable to me why Alexander Clauss thought it
> more interesting and profitable to add yet another browser to
> the MacIntosh computers when there already were free (and very
> advanced) browsers like Netscape and Internet Explorer on that
> platform?
Agreed.

> In my opinion the best browser today is Microsoft's Internet
> Explorer. I know that the PC (Politically Correct) opinion in
Try Opera (http://www.opera.com/) or (when it is finished) Mozilla.

> all hackerdom and computerdom is to hate Bill Gates and his
> gigantic company, but that attitude is highly irrational. If Mr
> Gates claims that 2+2=4 then I can't but agree. And IE *is* an
> excellent browser.
Nice yes, but memory/disk space-hungry and buggy (compared e.g. to Opera).

> Sad to say, Atari is today lagging seriously behind in all
> things Internet, and those applications are the meters of any
All things Web: yes, all things Internet: no. AFAIK there are plenty of
news&mail readers, ftp clients, web/ftp servers, terminal programs, etc.

> Hopefully the new Milan 2 will come with Linux or BSD as the
> default installed system, which would at least mean a wealth of
Then why buy a Milan if it is used to run some *nix clone?

> In the mean time we will be thinking of dedicated uses for our
> old Atari machines. Fax-machines, teletype terminals, MP3
> players, MIDI editors etc.
Web-TVs <:*P !

5125. Browsers and why not...

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sgh1ic3sqtj82@corp.supernews.com>
Source record: 62752

Everyone keep in mind that the only reason browsers are where they are on the PC/Mac is because Mosaic source was readily available for them. Without that, Netscape and IE would not be here. There is no Mosaic equivelant on for TOS and no one has written a browser and been kind enough to release the source for others to work on. One man cannot create a fully functional browser a la Netscape or IE. These browser were built by a team of people. I call for the release of the source to CAB or any one of the browsers that is not actively being developed. Let some of the other brilliant programmers have a chance to improve on a solid product.

Bruce Sarte
http://www.paradisewebdesign.net

5126. Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: shuffman@sherrill.kiva.net
Message-ID: <8ea0tn$7l9$1@sherrill.kiva.net>
Source record: 62753

Alex Yu at ATY Computers has done two repairs for me and returned machines rapidly across the country to Indiana. He's straight arrow in everything he did and the price was not great. I can't imagine that anyone would flame him as a crook ... he's OK to me.

Stu Huffman, Sec-Treas, BLAST, Bloomington Linux & Atari ST,
MIST Mid-Indiana ST . . . Nashville, Indiana

--
Stu Huffman, Photo:LOG {} Writing & Editorial Services
610 Artists Dr., PO Box 1215, Nashville, Indiana 47448-1215
Voice: 812-988-7558 E-mail: shuffman@kiva.net

5127. Re: Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <bJ%N4.1321$g4.23105@newsread2.prod.itd.earthlink.net>
Source record: 62754

Try also UMICH ((probably has'nt been updated in quite a while
(if it's still there)):
http:www.umich.edu/~archive/atari

And the Atari Webring at:
http://www.webring.org/cgi-bin/webring?ring=atari;list

John G.

On 24 Apr 2000 22:24:39 , "VINCENT R&#65533;mi" wrote:
>I'll have an Atari ST (i don't know exactly which model it'll be).
>So I searched some site about Atari. I found a lot of site of .ST and .MSA
>game files but i didn't see any utils or recent demo file.
>Nothing, nada, rien...
>Where can I find that ?
>Is there a site where I can have daily news ?
>Where is the scene ?? Died ??? I don't hope that...
>
>Thanx in advance.
>
>
>.

5128. Phantomm

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <39088ea0$0$563@news.zetnet.co.uk>
Source record: 62755

Hi All,

Anyone heard from him lately ? He has been very quiet....

Jim

5129. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956862279.19558.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 62756

Hi,

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message
news:FB_N4.675$wb7.68131@news.flash.net...
> On 27 Apr 2000 02:12:09 , "John Whalley" wrote:
> >Hi,
> >
> >"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message
> >news:8THN4.139$wb7.9589@news.flash.net...
> >> On 26 Apr 2000 18:53:14 , <e-n-bor@frisurf.no> wrote:
> >
> >> Not to mention the increasing number of sites that won't even allow
> >> you access without Javascript.
> >
> >This is just poor design, and has implications not just for Atari
users.
>
> Is it poor design to make good use of new technology when, as far as
> you know, there is no one out there who doesn't have access to these
> technologies?

No. But the point is that there are lots of people who don't have access
to these technologies. It is for this reason that the W3C have issued
the accessibility guidelines, to broaden awareness of the problem and
provide solutions.

If you are creating a web application which relies on some new
technology and it can't be done any other way, then you have to accept
that some of your potential audience won't be able to use it. It's not
ideal, but there you go.

OTOH, many sites use JavaScript, Flash etc largely as window dressing,
ie the site *could* be made accessible, it just hasn't been (for
whatever reason, probably lack of awareness of these issues). One way
round it is to provide a text-only version of a site (many sites do
offer this), but this usually involves maintaining two versions. You can
do some of the work by using something like BETSIE which strips a site
down to text-only on the fly, but this won't compensate for a site which
just has a row of JavaScript drop-down menus on its front page and no
real HTML links, for example. However, it is perfectly possible to
produce web sites which use newer technologies but don't exclude users
of less-capable browsers. Check the guidelines for techniques, many of
which are quite easy to implement.

> >It also potentially excludes users of basic browsers in PDAs, next
> >generation mobile phones, TV set-top boxes etc. Which is quite likely

> >the growth area for new people accessing the net (there is a view
that
> >most people who are going to buy a computer for the job have probably
> >done it already). The "old" philosophy of using every new bell and
> >whistle for the sake of it and assuming the world can or will update
its
> >browser/download another plugin etc is on the way out.
>
> Or... as the technology improves, these devices will be able to
> incorporate Javascript and plug-ins.

Except that by that time something else will have come along. The point is that these devices are inherently less easy to upgrade than computer-based browsers. They will always be lagging behind, so if you want people to use your site you need to make it possible through thoughtful design.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5130. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956862282.19558.1.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 62757

Hi,

"John Kolak" <jkolak@jps.net> wrote in message
news:39085E4E.9E458666@jps.net...
>
>
> John Whalley wrote:
> >
> > There is an interesting development in the UK, in that with the
arrival
> > of the Disability Discrimination Act, where a web site is a core
part of
> > an organisation's service, it has to be made accessible. I suspect
that
> > some companies and organisations are in for a shock on this one...
> >
> This would be a great development if handicap accessability laws made
> the web better for Atari browsing.

It's interesting that the needs of disabled users and the design techniques involved in meeting those needs are similar to those with respect to mobile access and access using minority browsers. And indeed the design techniques are good principles in any case.

Far too many web designers just test in IE and Netscape (usually latest versions of both), when actually it's very revealing to also test in a text browser such as Lynx and a minority browser like CAB. Lynx in particular is an eye-opener on many sites.

Fortunately a lot of sites are catching on, particularly WRT usability, which is why frames are disappearing and navigation bars appearing again, for example.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5131. Change of web site address

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956862282.19558.2.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 62758

Hi,

As some of you may have noticed from my sigs over the last couple of days, my email and web site addresses are changing. Currently the existing addresses still work, but over the next couple of months it's likely I'll change ISP, so I've got myself some redirection set up. This means that if you start using the new addresses as of now, when I move the site etc you won't have to change again. See my sig for the email address (in anti-spam form).

My main web address (formerly http://www.whalley.demon.co.uk/) is now:

http://www.bygjohn.co.uk/

The atari section can be accessed directly via:

http://www.bygjohn.co.uk/atari/

or via an Atari.org redirection:

http://bygjohn.atari.org/

The Atari section includes the MagiC Documentation Project page and the Atari y2k page.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5132. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <%u0O4.1624$g4.25013@newsread2.prod.itd.earthlink.net>
Source record: 62759

My "consumer's" 2 cents--- I'd gladly pay double the cost of CAB for
an up to date browser!!! It sure beats replaceing my ST4 and Falcon
with a whole new computer and the programming to run it! Not to mention the
'withdrawal' pains envolved!!!
John G.

5133. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <b91O4.730$wb7.75736@news.flash.net>
Source record: 62760

On 27 Apr 2000 19:25:47 , John Garone wrote:
>My "consumer's" 2 cents--- I'd gladly pay double the cost of CAB for
>an up to date browser!!! It sure beats replaceing my ST4 and Falcon
>with a whole new computer and the programming to run it! Not to mention the
>'withdrawal' pains envolved!!!

Exactly! Here's my situation at home. I live in a relatively small apartment. I use my Falcon for Music/MIDI apps, which as stated many times before is better in many ways than Mac/PC equivalents. My wife and I are extremely frustrated with the lack of web usability with the Falcon, and have contemplated purchasing a different computer for that express purpose. The problem: We have absolutely no space for two computers. Hence, I would be forced to give up the Falcon and we would have to spend lots to get the newer computer (probably a Mac) up to a similar usability in the Music/MIDI arena. So it would be well worth my money to invest in a really good, modern, up-to-date browser, if there was such a thing. So basically, I'm calling on those people who have the ability to consider putting work into the project. I would especially like to see source code for CAB released (a-hem, Alexander Clauss are you listening? Probably not...) and updated or used as a basis for a new browser so that we don't have to wait for another browser to slowly develop to the point CAB already is at. I guess I'm just trying to be the squeeky wheel here and hopefully spur on some advancement here. Anyway, my 2 cents!

Mike Freeman
nameerf@flash.net

5134. ATW800 info wanted

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Barry Hitchings <lum@mwfree.net>
Message-ID: <8ea9j1qjr1@gxsn.com>
Source record: 62761

Hi,

I'm after some information on the Atari ATW800 Transputer machine. I'm not after the spec as I do have these, but I'm after date released, date canceled, the market atari were aiming the machine at and any information about the use of the machine.

Thanks for any help.

Barry

P.S.If anyone has one for sale... :)

5135. Wanted : In UK (or aboard at a push...)

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Barry Hitchings <lum@mwfree.net>
Message-ID: <8ea9j2qjr2@gxsn.com>
Source record: 62762

Hi,

Does anyone have the following for sale... :)

Atari ST (orginal one, without the inbuilt disk drive)
Mega ST / STe
TT030
Falcon
ATW800... :)
Stacy

for a reasonable price...

Barry

5136. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: whatusay2k@cs.comnojunk
Message-ID: <20000427171705.03791.00002317@nso-fv.news.cs.com>
Source record: 62763

In article <Pine.MNT.4.10.10004270942060.74-100000@rakas>,
=?ISO-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> writes:

>Jo Even's NewbieMiNT package is basically a better MultiTOS, with
>a GEM installer: MiNT 1.15.x kernel, AES 4.1, MiNT-Net. It
>should be enough for most people.

Where can that NewbieMiNT package be found?

5137. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004271748260.96-100000@TT030>
Source record: 62764

On Wed, 26 Apr 2000, Edward S. Baiz Jr. wrote:

> There is a new browser called Hotwire that will be
> coming out that, according to the author, is better and faster than
> Cab. At first it will not have Javascript-compatiblity, but will in
> later versions. About the only sure way of getting on Javascript sites
> on an Atari is to run Linux and load in one of the Javascript-compatible
> browsers that exist. You are correct, we need one now. Too Bag Mr.
> Clauss abanddoned us in favor of iCab.

I sure hope the old CodeHead guys don't crawl out of the wood work
and attempt to sue over the name "Hotwire". ;-)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5138. Demos.. Nostalgic... Huh

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Michel Chabroux <michel@strategicsol.com>
Message-ID: <MH2O4.505$3j.5441@news.uswest.net>
Source record: 62765

Hi there,

Err. Hope it's the right newsgroup !
As an old ST demo coder, I'm getting a bit - let's say - nostalgic about this good time. Anyway, I'm looking for the sample (actually, it's more than 1 but I'd like one piece !) used by An Cool in the Aciid Burn Demo screen from the Wattaheck Demo. Is there someone who's got this gem ??
Thanks.

Michel

Michel Chabroux - Project Manager
Strategic Solutions, Inc.
1800 112th Avenue NE - Suite 220W
BELLEVUE, WA 98004
michel@strategicsol.com
phone (+1) 425.462.6446 - fax (+1) 425.462.2224

5139. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956878464.20587.0.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 62766

HI,

"Guillaume D�flache" <guillaumed@europe.com> wrote in message
news:390885D4.D1F39D7B@europe.com...
> Martin Graiter a �crit :

> > all hackerdom and computerdom is to hate Bill Gates and his
> > gigantic company, but that attitude is highly irrational. If Mr
> > Gates claims that 2+2=4 then I can't but agree. And IE *is* an
> > excellent browser.
> Nice yes, but memory/disk space-hungry and buggy (compared e.g. to
Opera).

True, but less buggy than Netscape (the CSS "support" in which is
appalling). Hopefully Mozilla will be better.

> > Hopefully the new Milan 2 will come with Linux or BSD as the
> > default installed system, which would at least mean a wealth of
> Then why buy a Milan if it is used to run some *nix clone?

Exactly. If you're going to buy a Linux box you might as well get a PC
as there is some software for Linux/Intel which isn't available for
Linux/m68k (ie the stuff which isn't open source). I guess you could
then use Stonx or OSIS (have I got the name right?) for the Atari stuff.
But then you're back to the emulation argument we had a few weeks back.

I thought the point of the Milan was that it was an Atari clone.

> > In the mean time we will be thinking of dedicated uses for our
> > old Atari machines. Fax-machines, teletype terminals, MP3
> > players, MIDI editors etc.
> Web-TVs <:*P !

And why not?

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5140. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956878467.20587.1.nnrp-07.9e985e5c@news.demon.co.uk>
Source record: 62767

Hi,

"Nicholas Bales" <bales@online.fr> wrote in message
news:Xj%N4.172$Zx7.818311@nnrp1.proxad.net...

> > Or... as the technology improves, these devices will be able to
> > incorporate Javascript and plug-ins.
>
> I doubt it. There will always be smaller and cheaper devices. Could
the
> future of Atari web browsing be in the WAP protocol ?

Doubtful: there is a reasonable argument that WAP is likely to be just a stopgap (NB this is crystal ball gazing).

Next generation mobiles with much greater bandwidth are more likely to be in a form where you have essentially a PDA with a small screen (but bigger than a WAP display and probably in colour - more like a Palm), with a small headset connected via Bluetooth. This lets you have hands-free operation while being able to use the screen which will be capable of rendering real HTML. But not for sites which have been designed for a fixed screen size of 1024*768, though!

BTW the franchises for this next generation of mobiles have been announced today for the UK, so the first batch of services to go live are likely in a couple of years. I suspect WAP will slowly die out after that.

Just my two penn'orth,
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5141. WANTED ATARI ST HD

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <3908ED80.245D1EF9@intergate.bc.ca>
Source record: 62768

If anyone has Atari STe Hard Drive with cable link please let me know !

5142. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <39090964.BB3F54EF@jps.net>
Source record: 62769

John Whalley wrote:

> True, but less buggy than Netscape (the CSS "support" in which is
> appalling). Hopefully Mozilla will be better.
>
Hmmmm....IE crashes on me much more than Netscape, though Netscape has
its bad days too....

JK

5143. Re: Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <39090B9A.EB482BCF@jps.net>
Source record: 62770

Stu Huffman wrote:
>
> Alex Yu at ATY Computers has done two repairs for me and returned
> machines rapidly across the country to Indiana. He's straight arrow
> in everything he did and the price was not great. I can't imagine
> that anyone would flame him as a crook ... he's OK to me.
>
He was okay as long as everything was fine, but have something go wrong
that he has to take responsibility for, and he would rather burn the
customer than lose a dime. Titan approved return of a defective Nemesis,
but Alex refused to take it back. In the bank card dispute statements he
wrote two pages of unbelievably blatant lies to avoid the chargeback.
Never again Mr. Yu for me. Not a flame. Just the facts and a warning.

John

5144. Re: Renegade CD, Evolution 3

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <956904104-146851AEicMi@cwcom.net>
Source record: 62771

From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Date: Tue, 25 Apr 2000 21:14:42 -0100

>Does anyone know what is happening re the promised 'From April 30th 2000' new
>evolution
>of the Renegade CD.

Good question Steve.

>As i understand it the so clled 'Headlining' GEMTradee 3.0 is owhere near ready.
>Is someone able to clarify?.

I'd hope that it wouldn't be far off, a lot of work has been put into making the
dictionaries for this program.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5145. Re: tos 2.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956943140-840097AEicMi@sweet3.freeserve.co.uk>
Source record: 62772

Hi Martin

>MagiC has many drawbacks too. Personally I hate it. TOS-images can be found here:

But at least i dont have to lower myself to the level of a thief to obtain it.

<Cue endless senless dribble condoning piracy (theft)>

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5146. Re: GRaphic boards for st?

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <956943144-840713AEicMi@sweet3.freeserve.co.uk>
Source record: 62773

Yo!, Dezza

>>>I actually went as far as buying a second hand ET4000 card to attempt this
>>>project,

>>On what machine dude?.

>On the STFM. I'm not going to attempt the project, so the card is yours if you still
>want it for that kit! :-)

Thanks dude, i'l keep my ears open for that. I heard Pete mention the other day i
believe.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5147. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3907875a$0$564@news.zetnet.co.uk>
Source record: 62815

Hi All,

On 26 Apr 2000 22:18:41 , Edward S. Baiz Jr. wrote:
>On 26 Apr 2000 20:03:25 , Michael and Nicole Freeman wrote:
>>Hello!
>>
>> We are in desparate need of a complete browser. Adamas and
>>Wensuite are nowhere near adequate, and CAB is becoming more and
>>more obsolete with each new Javascript page put on the 'net.

>There is a new browser called Hotwire that will be
>coming out that, according to the author, is better and faster than
>Cab. At first it will not have Javascript-compatiblity, but will in
>later versions.

..and this is our best hope. Those of us who saw the early demo last November were most impressed by the speed it promises, and the author has recently started work on it again and hopes to be able to start testing by the summer. He may also be getting help from other programmers on some features and I wish them all well. A new, updated browser would be a real boost to this platform. (It's called Highwire BTW.)

Cheers

Paul

5148. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956800143.29442.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 62816

Hi,

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in message
news:8THN4.139$wb7.9589@news.flash.net...
> On 26 Apr 2000 18:53:14 , <e-n-bor@frisurf.no> wrote:

> Not to mention the increasing number of sites that won't even allow
> you access without Javascript.

This is just poor design, and has implications not just for Atari users. It also potentially excludes users of basic browsers in PDAs, next generation mobile phones, TV set-top boxes etc. Which is quite likely the growth area for new people accessing the net (there is a view that most people who are going to buy a computer for the job have probably done it already). The "old" philosophy of using every new bell and whistle for the sake of it and assuming the world can or will update its browser/download another plugin etc is on the way out.

The other area of exclusion is people with disabilities who use specialised browsers (one example being visually impaired users who use a text browser such as lynx in conjunction with a screen reader/speech synthesiser). The W3C has issued accessibility guidelines which make for interesting reading (once you get past the rather opaque terminology). These state clearly the need to make alternative provision wherever technologies such as JavaScript etc are used/relied upon exclusively.

There is an interesting development in the UK, in that with the arrival of the Disability Discrimination Act, where a web site is a core part of an organisation's service, it has to be made accessible. I suspect that some companies and organisations are in for a shock on this one...

TTFN
John

--
If replying via mail, use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://www.bygjohn.co.uk/atari/

5149. Re: FREE Atari Monitors! FREE Atari Com

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <39079e19$0$565@news.zetnet.co.uk>
Source record: 62817

On 25 Apr 2000 21:40:20 , Steve Sweet wrote:
>Hi Charles
>
>>In this connexion, is there any way NEWSie (0.94) can be persuaded to
>>'kill' a certain
>>sender in this NG? I can find no info re a Killfile for NGs.
>
>Post an open message to all Newsie users asking there opinion on Sinclap,
>if you get no
>replys then there must be a killfile, however, if you start to recieve
death threats
>then there is not. 8~

HAhahahahah! Not quite the answer I expected, Steve :)))))))))

Happy Easter, all.

5150. Re: OM Question (ExtenDos)

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <39079e1c$0$565@news.zetnet.co.uk>
Source record: 62818

On 25 Apr 2000 08:51:10 , "Greg Goodwin" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hi folks, I have a CD-ROM system which used to read CD-rom's for its files
>or be used as a CD-ROM player.
> Now it can play CD-ROMs, but it won't recognize CD-ROMS with programs on
>it as valid.

I suggest get Extendos.GOLD: it works for me.

Regards,
Charles.

5151. Re: Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <39079e1e$0$565@news.zetnet.co.uk>
Source record: 62819

On 26 Apr 2000 09:20:24 , "Michael Canny" wrote:
>My Fianc�e used a piece of music composition software called "Proscore" a
>few years back whilst at school and liked it a lot. I recently obtained
>an ST and am trying to find this software for her.
>
>I believe it was made by Steinberg but extensive searches on the web
>haven't helped me - there is a piece of shareware with the same name but
>alas this s a different product. This software came with a "dongle" to
>ensure it was the original version and allowed users to play a note of
>the piano and then see it appear on screen via the midi input.

PROSCORE is a shareware program to write (=print) scores to paper, made
by an American musician whose name and email address totally escape me
cos I have just had another HD crash.

NO, later, after searching around my back-ups: it is Terence Kelly,
tkelly@pressenter.com

Hope this is some help,
Charles.

5152. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <39079e20$0$565@news.zetnet.co.uk>
Source record: 62820

On 26 Apr 2000 19:57:56 , Michael and Nicole Freeman wrote:
>On 26 Apr 2000 18:53:14 , <e-n-bor@frisurf.no> wrote:
>>Hello!
>great snip>
> update CAB itself.
>
>Anyone willing to take on either of these ideas? We desparately need
>a browser that is complete and up-to-date, otherwise our computers
>are doomed to obsolescence, even the new Milan II. PLEASE SOMEONE
>HELP!!!!!!! Thanks! :)

Mike, I agree, but I think we Atarians are baying at the moon, unforunately.

I don't think any Atari programmers (of which I am not one) are motivated
enough to grasp this particular nettle. I regret that we are confined to
email solely on the net in future.

Charles.

>
> Mike Freeman
> nameerf@flash.net
>.

5153. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JYQN4.291$767.1172520@nnrp2.proxad.net>
Source record: 62821

<kaitxo@cix.compulink.co.uk> a &#65533;crit dans le message :
8e7r8e$if9$1@plutonium.compulink.co.uk...
> Thanks to all for your replies.
>
> > The format is not important, only the way the media were partitioned.
> > HDDRIVER provides several means for creating media suitable for Atari
> > and PC. The manual gives more information on that. Usually the TOS/DOS
> > compatible format is the best.
>
> Which (unless I'm missing something) means that unless I repartition the
> Zip disks (partitioned on the Falcon long before I got the PC) with a
> compatible DOS partition(s) - and lose all the data in the process - then
> there's no way I can read my old Zip disks on the PC (including using
> Gemulator)?

```
Exactly!

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5154. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004270942060.74-100000@rakas>
Source record: 62822

On 2000-4-26, Martin Nightowl Byttebier <tos4ever@online.be> wrote:

> >It's very frustrating that they don't
> >intend it [SpareMiNT]to be a complete Mint disribution.
>
> Some people (IIRC Jo Even Skarstein and Martin-ï¿½ric Racine)
> are working on and easy-to-install MiNT distribution.

Jo Even's NewbieMiNT package is basically a better MultiTOS, with
a GEM installer: MiNT 1.15.x kernel, AES 4.1, MiNT-Net. It
should be enough for most people.

My own distribution (still under development) is more like a new
KGMD, but without a lot of those obsolete packages and with some
clear instructions that do not assume prior UNIX familiarity.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5155. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3907EEEF.53E8@ooc.de>
Source record: 62823

kaitxo@cix.compulink.co.uk wrote:

> Which (unless I'm missing something) means that unless I repartition the
> Zip disks (partitioned on the Falcon long before I got the PC) with a
> compatible DOS partition(s) - and lose all the data in the process - then
> there's no way I can read my old Zip disks on the PC (including using
> Gemulator)?

This is correct. BUT: In case Linux is installed on your PC you can also
mount TOS compatible partitions if you have configured your kernel to
support TOS partition tables.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5156. Re: Syjet on Atari

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3907EF55.6B3C@ooc.de>
Source record: 62824

atarigalen wrote:

> 2) Is there anything unusual with the formatting/partitioning
> process I should know about?

No, This process is the same for any SCSI drive. Note that formatting is
not necessary with media that don't have bad sectors.

> 3) With 750/750 Mb partitions, what should I set my partition
> size for in HDUTIL? 16K?

Please refer to the manual: There is no need to make any special
settings.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5157. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: "M.C. van der Most van Spijk" <m.vandermost@chello.nl>
Message-ID: <86tfgsg33a1urn0e0tg4a72p42m7f65b1m@4ax.com>
Source record: 62825

Zo sprak "kevin dermott" <k@kevindermott.co.uk> op Tue, 18 Apr 2000
18:04:03 GMT

>> I believe that you can read Atari HardDisks under PC Linux.csi

>do you know of any Atari emulators that will run with linux?

Linux can mount youre drive and put the right FAT in it, then try to
run the HD on youre ST

MiQ
--
There are two ways, my way and the highway

5158. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8e972q$ir1$1@nnrp1.deja.com>
Source record: 62826

> 2. Some sort of workaround for CAB.
>
> - Create a new CAB.OVL. Instead of downloading the page
> directly to CAB, it checks to see if the page has any
> Javascript in it first. If not, it sends the HTML to CAB as
> usual.

You don't understand the concept of JavaScript - it's not a simple script language that is parsed before the page is viewed by the browser. It can interact with the HTML code and therefore it can't be simply parsed like PHP or Perl.

>
> - If there is Javascript, it cuts the Javascript section out,
> placing it in a separate file, and adding an "EMBED"
> command to the HTML code, pointing to that file. The new
> HTML code would then be sent to CAB.

I can write JavaScript code outside HTML-Tags and inside HTML-Tags. So Embed would not work.

>
> - A separate Javascript viewer program can then be set using
> OLGA (like Aniplayer is for viewing video QT-VR files).
> This program will then be in full control of the
> Javascript, adding what is necessary to the page in the
> same way Aniplayer adds the interactive video and QT-VR
> sections to pages.

And if the JavaScript code changes a form field etc.?

>
> - This CAB.OVL could also be used to include CSS by adding
> the appropriate info to subsequent pages downloaded from
> the same location as the original CSS information, then
> sending the updated pages to CAB.

That would mean to write a whole new browser. You can only emulate a small part of CSS using FONT-Tags and it won't help speeding up CAB :-)

>
> Is anyone willing to take on either of these ideas? We desparately
> need a browser that is complete and up-to-date, otherwise our
> computers are doomed to obsolescence, even the new Milan II. PLEASE
> SOMEONE HELP!!!!!!! Thanks! :)

A good browser needs time and both Adamas and CAB are/were one-man projects. The problem with open source is that it needs enough programmers. And I don't see that many active Atari programmers who have enough skills to contribute to such a project.

Greetings,
Matthias

Sent via Deja.com http://www.deja.com/
Before you buy.

5159. Re: atari2pc conversion??????

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39082584.4E41@ooc.de>
Source record: 62827

M.C. van der Most van Spijk wrote:

> Linux can mount youre drive and put the right FAT in it, then try to
> run the HD on youre ST

Linux can't convert TOS compatible drives to DOS compatible drives. This
requires repartitioning and thus destroying the data on the drive. In
this respect Linux is not different from other operating systems.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5160. gfa draft manual

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Roger Ryan <roger.ryan@murphyshipping.com>
Message-ID: <rVVN4.2087$ml4.3351@NewsReader>
Source record: 62828

anyone know where i can get my hands on some form of manual for GFA draft?

thanks in advance

roger

5161. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8e9aibiug1@sun27.hrz.tu-darmstadt.de>
Source record: 62829

Hi!

Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:
> The author of Newsie says he will have a Javascript Gem program out
> soon that will have the VA-Start. This may help in that Cab may be
> able to use it when trying to get on some Java sites.

As it was pointed out several times before: JavaScript and Java are
completely different things, so a JavaScript GEM program won't help
nothing for web pages using Java.

> Too Bag Mr. Clauss abanddoned us in favor of iCab.

Yes, it's really a shame that he decided to earn some money - he
could've made his living from just the thanks of the Atari community ...

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

5162. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8e9euscmv1@SOLAIR2.EUnet.yu>
Source record: 62830

<e-n-bor@frisurf.no> wrote in message
news:956771850-870851AEicMi@frisurf.no...
> Hello!
>
> Today 26/4 at work, we were all adviced not to use our
>
> private computers.
> A bad kind of virus had infected 13 of the computers
> at work and destroied everything on the HDs and made
> such a mess in the BIOS that the main boards on most
> of the PCs probably have to be exchanged.
> (Of course it is possible to put in a new BIOS-chip
> but who wants to do all that soldering?)
> I find it very strange that a virus can make such a
> mess that the hardware is impossible to use any more.
> Is it possible that a virus will make such trouble for
>
> an Atari computer too?
>

When Atari computers will have Flash-EPROM, and someone write virus like
CIH (Chernobil), yes.

Btw. BIOS is usually in socket in PC mainboards - at least I didn't see
othervise, so it's easy to reprogram chip.

PP

5163. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004271707400.74-100000@rakas>
Source record: 62831

On 2000-4-27, Matthias Jaap <mjaap@atari-computer.de> wrote:

> A good browser needs time and both Adamas and CAB are/were
> one-man projects. The problem with open source is that it
> needs enough programmers. And I don't see that many active
> Atari programmers who have enough skills to contribute to
> such a project.

I disagree. Many people have volunteered to upgrade CAB into
OS specific versions with built-in sockets (e.g. no CAB.OVL)
plus new features like CSS, HTML 4 and Javascript. Since all
those people are interrested in upgrading different parts, it
would have been easy to pool them.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5164. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <39085DA8.D068C9DB@jps.net>
Source record: 62832

Michael and Nicole Freeman wrote:
> >and made
> >such a mess in the BIOS that the main boards on most
> >of the PCs probably have to be exchanged.
> >Is it possible that a virus will make such trouble for
> >an Atari computer too?

With TOS in ROM and no programmable BIOS, most Atari's are immune. Once the computer is shut off, it's gone it not written to the boot sectors or attached to a file.
>
> Not likely, as A. Clauss has understandibly found a more profitable
> platform to program for.

I don't see the point of jumpting platforms. Atari users have to pay for their programs, Mac and PC has too much good free stuff. Who will pay for a Mac version of CAB or Pagestream? Beats me how these people are making it.
>
> I have a couple propositions for anyone with the programming
> experience and willingness to tackle such a project:
>
> 2. Some sort of workaround for CAB.
>
> - Create a new CAB.OVL. Instead of downloading the page
> directly to CAB, it checks to see if the page has any
> Javascript in it first. If not, it sends the HTML to CAB as
> usual.
> - If there is Javascript, it cuts the Javascript section out,
> placing it in a separate file, and adding an "EMBED"
> command to the HTML code, pointing to that file. The new
> HTML code would then be sent to CAB.

It should also send a bogus code to the website to fool it into thinking the Java code is accepted and executed. This Java stuff seems largely for the dumb ads they want to send you anyway.

John

5165. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <39085E4E.9E458666@jps.net>
Source record: 62833

John Whalley wrote:
>
> There is an interesting development in the UK, in that with the arrival
> of the Disability Discrimination Act, where a web site is a core part of
> an organisation's service, it has to be made accessible. I suspect that
> some companies and organisations are in for a shock on this one...
>
This would be a great development if handicap accessability laws made
the web better for Atari browsing.

John (K.)

5166. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <39085F26.A8F1FB71@jps.net>
Source record: 62834

> Mike, I agree, but I think we Atarians are baying at the moon, unforunately.
>
> I don't think any Atari programmers (of which I am not one) are motivated
> enough to grasp this particular nettle. I regret that we are confined to
> email solely on the net in future.
>
> Charles.
>
Programmers would tried to make a career in the Atari market may have
lost motivation, but if companies like Milan are serious about selling
computers, the issue of a professional level browser is going to have to
be dealt with.

John

5167. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <39086044.FDE18118@jps.net>
Source record: 62835

I nominate Martin-Eric to coordinate this effort!

John

Martin-ï¿½ric Racine wrote:
>
> On 2000-4-27, Matthias Jaap <mjaap@atari-computer.de> wrote:
>
> > A good browser needs time and both Adamas and CAB are/were
> > one-man projects. The problem with open source is that it
> > needs enough programmers. And I don't see that many active
> > Atari programmers who have enough skills to contribute to
> > such a project.
>
> I disagree. Many people have volunteered to upgrade CAB into
> OS specific versions with built-in sockets (e.g. no CAB.OVL)
> plus new features like CSS, HTML 4 and Javascript. Since all
> those people are interrested in upgrading different parts, it
> would have been easy to pool them.
>

5168. Re: NEEDED: Mouse & Cable

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <3908614A.2975A6AA@jps.net>
Source record: 62836

> >Where can I find these two components? thanks very much! =) BILL
>
> Try these sites:
>
> http://www.vme.net/dvm/aty/
>
Oh please not Alex Yu computers. He is a crook.

Try instead:

http://www.best-electronics-ca.com/
or
www.myatari.com
or
www.SystemsForTomorrow.com

John

5169. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <39086813.35E6022D@europe.com>
Source record: 62837

Uwe Seimet a ï¿½crit :
> This is correct. BUT: In case Linux is installed on your PC you can also
> mount TOS compatible partitions if you have configured your kernel to
> support TOS partition tables.
Sound *very* interesting! I thought such a functionality was only available
under Linux/m68k... Does that also work with hard drive partitions? And
which kernel-option is it exactly?

5170. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <qKZN4.5$bN.294@newsfeed.slurp.net>
Source record: 62838

On 27 Apr 2000 12:07:39 , Thomas Binder wrote:
>As it was pointed out several times before: JavaScript and Java are
>_completely_ different things, so a JavaScript GEM program won't help
>_nothing_ for web pages using Java.

Well it was wishful thinking on my part. I just wish I was a programmer
and could understand all this. Maybe someday.....

>> Too Bag Mr. Clauss abanddoned us in favor of iCab.
>
>Yes, it's really a shame that he decided to earn some money - he
>could've made his living from just the thanks of the Atari community ...
>Thomas

How many other authors have owe their starts to Atari products????
Doesn't make sense to abandon good programs with good support to go the
money way.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5171. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <sKZN4.6$bN.294@newsfeed.slurp.net>
Source record: 62839

On 27 Apr 2000 17:11:12 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:

>I disagree. Many people have volunteered to upgrade CAB into
>OS specific versions with built-in sockets (e.g. no CAB.OVL)
>plus new features like CSS, HTML 4 and Javascript. Since all
>those people are interrested in upgrading different parts, it
>would have been easy to pool them.

Really???? Anything come from this??? Would Clauss ever consent to
this??? Would be great if something like this happened. Who are these
volunteers???

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5172. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8e9ppp$7cc$1@snipp.uninett.no>
Source record: 62840

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> 1. A new "open-source" browser.

If you can find someone to work it, this would be great. But writing a
browser is an extremely complex and timeconsuming task if you want to go
beyond CAB.

> 2. Some sort of workaround for CAB.

> - Create a new CAB.OVL. Instead of downloading the page

This won't work. The whole point with Javascript is to manipulate objects
in the rendered HTML-page and the browser itself, no way you can do this
from an external program as long as CAB isn't designed for this.

I believe this is the main reason why Alexander Clauss stopped developing
CAB - it started out as a simple HTML parser/renderer (which is a tricky
thing to write in itself) which simply wasn't designed for the
object-oriented approach needed by Java/Javascript.

Also, the CAB<->OVL interface is very, very limiting, e.g. there is no way
to allow multiple downloads. This seriously cripples it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5173. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8e9qea$7hg$1@snipp.uninett.no>
Source record: 62841

```
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> If you can find someone to work it, this would be great. But writing a
^^^^^^^
It should ofcourse be "...work on it...", sorry.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5174. Re: GemBench

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <3908733E.128EA4EC@europe.com>
Source record: 62842

> Anyone know where to get Gembench from?
ftp://ftp.lip6.fr/pub/atari/Utilities/gbnch403.lzh

> Also are there any MPEG players that run on the STe which can
> use an FPU if fitted to decode the MPEG. I recently visited M Players
- M_Player, having an FPU or not (get it from
ftp://chapelie.rma.ac.be/atari/audio-video/, should be the last version)
- Aniplayer: http://aniplay.atari.org/

> web site but he seems to have given up on atari.
Why not contact him through E-mail ?

5175. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <fr_N4.665$wb7.68131@news.flash.net>
Source record: 62843

On 27 Apr 2000 17:11:12 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>On 2000-4-27, Matthias Jaap <mjaap@atari-computer.de> wrote:
>
>> A good browser needs time and both Adamas and CAB are/were
>> one-man projects. The problem with open source is that it
>> needs enough programmers. And I don't see that many active
>> Atari programmers who have enough skills to contribute to
>> such a project.
>
>I disagree. Many people have volunteered to upgrade CAB into
>OS specific versions with built-in sockets (e.g. no CAB.OVL)
>plus new features like CSS, HTML 4 and Javascript. Since all
>those people are interrested in upgrading different parts, it
>would have been easy to pool them.

Ok, then here's another idea: Get these people together and either connect them with an existing project (Wensuite, Adamas, Highwire, etc.), have everyone in the newsgroup petition Mr. Clauss to release the code to CAB to these people for upgrading (you'll probably have to work with ASH as well for this), or find someone willing to write another HTML browser along with these people all completing the separate parts.

Mike Freeman
nameerf@flash.net

5176. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <%u_N4.669$wb7.68131@news.flash.net>
Source record: 62844

On 27 Apr 2000 08:32:56 , John Kolak wrote:
>It should also send a bogus code to the website to fool it into thinking
>the Java code is accepted and executed. This Java stuff seems largely
>for the dumb ads they want to send you anyway.

Not necessarily true. I have seen some pages that make good use of
Javascript. Javascript isn't just a slick new way of advertising. I
think it has some good uses that we as Atari users are barred from in
the future unless we get a capable modern browser. The longer it
takes us to get this together, the further behind we are going to get.

Mike Freeman
nameerf@flash.net

5177. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <ax_N4.672$wb7.68131@news.flash.net>
Source record: 62845

On 27 Apr 2000 16:27:37 , Jo Even Skarstein wrote:
>Michael and Nicole Freeman <nameerf@flash.net> wrote:
>
>> 1. A new "open-source" browser.
>
>If you can find someone to work it, this would be great. But writing a
>browser is an extremely complex and timeconsuming task if you want to go
>beyond CAB.

True, but it's unfortunately necessary.

>> 2. Some sort of workaround for CAB.
>
>> - Create a new CAB.OVL. Instead of downloading the page
>
>This won't work. The whole point with Javascript is to manipulate objects
>in the rendered HTML-page and the browser itself, no way you can do this
>from an external program as long as CAB isn't designed for this.

As I said, I wasn't sure how possible it was, as I obviously was
missing some details about how it worked. Oh well.

Mike Freeman
nameerf@flash.net

5178. Re: Demos.. Nostalgic... Huh

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <3909AAAA.12C3CC52@europe.com>
Source record: 62696

```
> As an old ST demo coder, I'm getting a bit - let's say - nostalgic about
> this good time. Anyway, I'm looking for the sample (actually, it's more than
> 1 but I'd like one piece !) used by An Cool in the Aciid Burn Demo screen
> from the Wattaheck Demo. Is there someone who's got this gem ??
Have you tried to search the ST-Sound archive?
-> http://stsound.atari.org/
```

5179. Re: Aborting AUTO File on Bootup

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <sdiO4.38017$fV.2319115@bgtnsc05-news.ops.worldnet.att.net>
Source record: 62697

> I've just been asked how you can cancel the Auto-Folder from running
> when booting up an Atari.

Either delete the folder if its not needed, or delete or rename the programs in that folder that you don't want to auto-load on bootup. For example, change the filename extensions from PRG to PRX for the programs you don't want to auto load, then if you later decide you want them to auto-load again, just change them back from PRX to PRG. There are also programs that can let you select which PRGs you want to auto load (which essentially just automates the process). Check some of the online libraries and you should be able to find them.

Sheldon

5180. MINT Help...?

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Bruce <brew@fast.net>
Message-ID: <sgjjdm607qo176@corp.supernews.com>
Source record: 62698

I just installed MiNT that I d/led from ftp.funet.fi... I followed the instructions to the letter.... and I copied the KEMD stuff over as well and the english was just fine but I've reached the reboot stage and when it reboots it hangs after the Ramdisk Filesystem for Mint loads.

Any one have any ideas?

Thanks
Bruce

5181. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956945849.18260.0.nnrp-08.9e985e5c@news.demon.co.uk>
Source record: 62699

"Martin-Éric Racine" <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10004281618000.74-100000@rakas...
> On 2000-4-28, John Whalley <news@whalley.demon.co.uk> wrote:
>
> > What about the W3C test browser Amaya, Is that open source?
>
> It certainly is.

Is it a potential basis for a new Atari browser, or would it be too
big/slow? I've never used it as last time I looked it was Unix-only (and
I haven't got a Unix/Linux box).

> > What I'm thinking is that at least it should incorporate W3C
> > standards like CSS.
>
> It definitely does. It produces a really clean HTML too. I have
> recommended it to many ex- Front Page users with great success.

Does it have an authoring module too, then? Sounds even better!

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5182. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <3909df4c1608801@online.be>
Source record: 62700

on Fri 28-04-2000 09:14 Paul Williamson wrote:

>
>I am also surprised to see that none of the follow-up postings on this
>thread have mentioned this new browser. Perhaps too many Atari users
>think any promised software these days is vapour-ware.

Fact is that just only a few guys knows about the Highwire project. I would not have know it myself if I hadn't been on the Stafford show last year.

>I am sure that is
>not the case with "Highwire", and certainly the author is actively
>working on it now.

I surely believe you. As you maybe remember during the last Stafford show I've had a little chat with Robert. I never show such passionated man like Robert. He is the man we are looking for. Now I hope he will have the time to complete his project.

>So rather than suggestions of putting a team together
>to work on a new browser, let's encourage this author who is putting his
>own team together now :-))

Right, lets do that.
Thanks the Almighty that Robert doesn't want to implement yet a new TCP/IP stack.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5183. Re: MINT Help...?

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <7XkO4.1467$wb7.136621@news.flash.net>
Source record: 62701

On 28 Apr 2000 13:48:02 , "Bruce" wrote:
>I just installed MiNT that I d/led from ftp.funet.fi... I followed the
>instructions to the letter.... and I copied the KEMD stuff over as well and
>the english was just fine but I've reached the reboot stage and when it
>reboots it hangs after the Ramdisk Filesystem for Mint loads.
>
>Any one have any ideas?

What HD driver do you use? When I tried installing it (a long time
ago) it didn't like ICD Pro Driver 6.5.5 for some reason, and did a
similar thing. It works with AHDI, CBHD, and HD Driver, though.

Mike Freeman
nameerf@flash.net

5184. Re: Atari Today

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: peter.slegg@===ANTI-SPAM===scubadivers.co.uk
Message-ID: <8ecmr5$r1u$1@tcnnt0.totalserve.net>
Source record: 62702

```
On 6 Apr 2000 15:31:02 +, "tech" wrote:
>Hi,
>
>For various reasons Atari Today wont make it
>to the SAMS2000 exibition this year :-(.
>We still hope to complete issue 1 soon however
>and will post details when its available.
>
>Regards
>
>Bob.
>

Bob,

What is the latest news on the Atari Today magazine ?

Regards,

Peter
--------------------------------------------------------------------
| Milan040, CD-ROM, UMAX 1220S, Canon BJC-2000, 33600 Modem |
| Mint, N.AES, Thing, MultiStrip, Olga, Bubbles... |
| Papyrus, Texel, CAB, Newsie, STiNG, ArtWorx, PhotoLine, ImageCopy... |
--------------------------------------------------------------------
--------------------------------------------------------------------
| I live in Great Britain, abbreviated to G.B. |
| uk is a noise made by apes. |
--------------------------------------------------------------------
```

5185. FS: Notator v2, Other Goodies

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Wyatt <hpent@gte.net>
Message-ID: <yglO4.819$l51.100751@dfiatx1-snr1.gtei.net>
Source record: 62703

On Sell at ebay

NOTATOR v2
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=320127332

Atari Vidi ST and VidiChrome
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316898113

Atari EZ Draw and TouchUp with Hand Scanner
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316876867

Atari EZ Tracks / EZ Score Music Programs
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=314492403

Atari Color Monitor SC1224
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=316865722

Other stuff can be found at...
http://home1.gte.net/hpent

Thanks

5186. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004282215020.74-100000@rakas>
Source record: 62704

On 2000-4-28, Martin Nightowl Byttebier <tos4ever@online.be> wrote:

> Fact is that just only a few guys knows about the Highwire
> project. I would not have know it myself if I hadn't been on
> the Stafford show last year.

Speaking of which, any URL or e-mail address about the project
would be highly welcome.

> Thanks the Almighty that Robert doesn't want to implement yet
> a new TCP/IP stack.

<relief>Pfiew!!!</relief>

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5187. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004282217230.74-100000@rakas>
Source record: 62705

On 2000-4-28, John Whalley <news@whalley.demon.co.uk> wrote:

> > > What about the W3C test browser Amaya, Is that open source?

> Is it a potential basis for a new Atari browser, or would it
> be too big/slow? I've never used it as last time I looked it
> was Unix-only (and I haven't got a Unix/Linux box).

There is a Windows version too.

> > > What I'm thinking is that at least it should incorporate W3C
> > > standards like CSS.
> >
> > It definitely does. It produces a really clean HTML too. I have
> > recommended it to many ex- Front Page users with great success.
>
> Does it have an authoring module too, then? Sounds even better!

The browser _is_ the authoring tool. See:

http://www.w3.org/Amaya/

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5188. Re: Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <956957408-875351AEicMi@xs4all.nl>
Source record: 62706

Michael Canny wrote :

> to ensure it was
>the original version and allowed users to play a note of the piano and then
>see it appear on screen via the midi input.

Hello,
If you don't manage to find it there is alternative software without dongle which can do the same. The name is S(core) P(erfect) P(rofessional) It is a sophisticated note editor with allows beautifull prints of the scores. It has everything a composer/music teacher could wish for. The created scores can be played via a midi keyboard/soundmodule. There is '' a midi step by step" option with metronome which allows you to play the keyboard and see it appear in notes on the screen. It runs on (Mega) ST(e) Falcon and Milan, it never crashes on my Atari's (My PC version does sometimes though)
Available in English too. Still being developped, version 4 is about to appear.
see:
http://www.music-soft.com
You can download a demo version there

Cheers,
Dan (music teacher)
Milan 040 - Magic Milan

5189. Re: Software for an STe??

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: davidjames@zetnet.co.uk
Message-ID: <3909f9af$0$20635@znews.zetnet.co.uk>
Source record: 62707

On 24 Apr 2000 12:51:08 , fourje wrote:
>Trying to decide if I can use an Atari ST to satisfy my minimal needs of
>programming training, writing (as in literature) and personal
>management.
>Is there a Forth compiler available I can use on a stock 520STe??
Yes - there are some PD Forth implementations but don't know if these
include a compiler. HiSoft Forth does include a compiler if you can find
a copy.

>What about Smalltalk? Was Squeak ported at any time?
There are versions of Smalltalk available but I don't know if they are the
full implementation.

>What about a reasonable Word Processor?
Papyrus is probably the best

>Bank account management.
Depends what you want to do - there are some PD programs around - or you
could try to get hold of a copy of Home Accounts 2

>Internet connectivity - email, Usenet.
Shouldn't be a problem

>Small Database systems, Spreadsheets.
Some PD database systems - I prefer Superbase if you can get a copy
Spreadsheets - some PD versions - best commercial one I've used is 3D Calc
but it is a bit dated now.

>Thanks in advance.
Hope this helps
>

5190. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390a0df63a84cc1@online.be>
Source record: 62708
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/cypress.zip (943.233 bytes) (German editor)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/stcad161.lzh (930.939 bytes)
(Computer Aided Design. French/German/Polish version)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/atarirc-107.zip (152.783 bytes) (IRC client for
STik/STinG)
ftp://chapelie.rma.ac.be/atari/internet/mymail-098.zip (746.375 bytes) (Mailer for
STing/STik)

**falcon**
ftp://chapelie.rma.ac.be/atari/falcon/audio/famp101.zip (91.171 bytes) (MP3 player, with
GEM interface now)

**html-edit**
ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe147de.zip (161.879 bytes) (HTML editor,
German version)
ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe147fr.zip (161.316 bytes) (HTML editor,
French version)
ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe147it.zip (161.506 bytes) (HTML editor,
Italian version)
ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe147sw.zip (158.841 bytes) (HTML editor,
Swedish version)
ftp://chapelie.rma.ac.be/atari/html-edit/joe/joe147uk.zip (158.351 bytes) (HTML editor,
English version)
```

programming
ftp://chapelie.rma.ac.be/atari/programming/Gemlib/gemlib38src_sox.zip (52.891 bytes)
(GemLib PL38 for Sozobonx C, sources)
ftp://chapelie.rma.ac.be/atari/programming/Gemlib/gemlib38_sox.zip (38.790 bytes)
(GemLib PL38 for Sozobonx C, lib + inc files)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/cd-rom/cdlab032.tos (130.182 bytes)
(CD Copy tool for all Atari-compatible)
ftp://chapelie.rma.ac.be/atari/utilities/xyfile11.zip (101.613 bytes) (Utility for TOS
filesystem)
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5191. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e9t47d.31t4g2u8lcN%rlcolli@ibm.net>
Source record: 62709

Matthias Jaap <mjaap@atari-computer.de> wrote:
> > I disagree. Many people have volunteered to upgrade CAB into
> > OS specific versions with built-in sockets (e.g. no CAB.OVL)
> > plus new features like CSS, HTML 4 and Javascript. Since all
> > those people are interrested in upgrading different parts, it
> > would have been easy to pool them.
> >
> Then they should contact the programmers of the current browsers (LoA,
> WenSuite, Highwire). Building these features into CAB would certainly
> mean to re-write almost every part of CAB (at least a new rendering
> engine). And no one (except Alexander) knows how well documented the
> CAB source code is.
>
> Of course I hope that I'm wrong but volunteering is much easier than
> actually doing it :-(

Wouldn't it be easier to grab the Lynx sources, and use that as a
starting point? Once it is stable, then add graphics support.

Still no javascript though (and Java will probably never run on the
STs).

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

5192. Re: Aborting AUTO File on Bootup

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: atarigalen
Message-ID: <09d9da9c.9308cfae@usw-ex0107-055.remarq.com>
Source record: 62710

In article <sdiO4.38017$fV.2319115@bgtnsc05-
news.ops.worldnet.att.net>, "Sheldon H. Winick"
<s.winick@worldnet.att.net> wrote:
>> I've just been asked how you can cancel the Auto-Folder from
running
>> when booting up an Atari.
>
>Either delete the folder if its not needed, or delete or rename
the programs
>in that folder that you don't want to auto-load on bootup. For
example,
>change the filename extensions from PRG to PRX for the programs
you don't
>want to auto load, then if you later decide you want them to
auto-load
>again, just change them back from PRX to PRG. There are also
programs that
>can let you select which PRGs you want to auto load (which
essentially just
>automates the process). Check some of the online libraries and
you should
>be able to find them.
>
>Sheldon
>
If your TOS is 2, 3, or 4 (and 1.62?) you can bypass the entire
hard drive by holding down ALTERNATE after the HD light first
flashes. I seem to recall holding down the CONTROL key will
bypass the AUTO folder, but it's been so long since I've needed
to do this I can't recall for sure.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5193. Re: Demos.. Nostalgic... Huh

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Michel Chabroux <michel@strategicsol.com>
Message-ID: <2moO4.429$L_.6973@news.uswest.net>
Source record: 62711

Yes, I tried but it's not there. Unfortunately !

Guillaume D�flache <guillaumed@europe.com> wrote in message
news:3909AAAA.12C3CC52@europe.com...
> > As an old ST demo coder, I'm getting a bit - let's say - nostalgic about
> > this good time. Anyway, I'm looking for the sample (actually, it's more
than
> > 1 but I'd like one piece !) used by An Cool in the Aciid Burn Demo
screen
> > from the Wattaheck Demo. Is there someone who's got this gem ??
> Have you tried to search the ST-Sound archive?
> -> http://stsound.atari.org/

5194. Re: Reading Zip drives on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: kaitxo@cix.compulink.co.uk
Message-ID: <8ed447bsn1@plutonium.compulink.co.uk>
Source record: 62712

In article <3907EEEF.53E8@ooc.de>, us@ooc.de (Uwe Seimet) wrote:

> kaitxo@cix.compulink.co.uk wrote:
>
> > Which (unless I'm missing something) means that unless I repartition
> > the
> > Zip disks (partitioned on the Falcon long before I got the PC) with a
> > compatible DOS partition(s) - and lose all the data in the process -
> > then
> > there's no way I can read my old Zip disks on the PC (including using
> > Gemulator)?
>
> This is correct. BUT: In case Linux is installed on your PC you can also
> mount TOS compatible partitions if you have configured your kernel to
> support TOS partition tables.

But it isn't - so I can't :-(

Thanks anyway.

Andrew Harvey
kaitxo@cix.co.uk

5195. Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: paricard@free.fr
Message-ID: <390a2a98a01b00@free.fr>
Source record: 62713

Hi all, especialy Okami users.

I've been sent some programs for testing/translating. They were sent as
MIME attachments with Outlook Express Mac v5.x but unfortunately Okami
or POPWatch didn't get them right :-(((.

Did you ever have this problem ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5196. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <1hpO4.1166$cO.2793@newsfeed.slurp.net>
Source record: 62714

On 28 Apr 2000 09:14:11 , Paul Williamson wrote:
>I am also surprised to see that none of the follow-up postings on this
>thread have mentioned this new browser. Perhaps too many Atari users
>think any promised software these days is vapour-ware. I am sure that is
>not the case with "Highwire", and certainly the author is actively
>working on it now. So rather than suggestions of putting a team together
>to work on a new browser, let's encourage this author who is putting his
>own team together now :-))

Good idea. I have already told him that I would love to beta test it.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5197. Re: Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004281941020.98-100000@TT030>
Source record: 62715

On Thu, 27 Apr 2000, John Kolak wrote:

> Stu Huffman wrote:
> >
> > Alex Yu at ATY Computers has done two repairs for me and returned
> > machines rapidly across the country to Indiana. He's straight arrow
> > in everything he did and the price was not great. I can't imagine
> > that anyone would flame him as a crook ... he's OK to me.
> >
> He was okay as long as everything was fine, but have something go wrong
> that he has to take responsibility for, and he would rather burn the
> customer than lose a dime. Titan approved return of a defective Nemesis,
> but Alex refused to take it back. In the bank card dispute statements he
> wrote two pages of unbelievably blatant lies to avoid the chargeback.
> Never again Mr. Yu for me. Not a flame. Just the facts and a warning.

Same experience. He sent me a battey for my TT (I was impressed that
it was the exact one), but at 2 or 3 times the cost of an ordinary
battery. Then the battery failed in under 3 weeks. It was either
pulled from a used machine or simply the shelf life killed it.
He claims the shelve life was the problem. Anyway he did not offer
to exchange it, sell me another at reduced cost, or refund any money.
I was stuck with a battey that cost as much as a mouse. Came to the
same conclusion, no more dealing with Mr. Yu.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5198. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10004281955030.98-100000@TT030>
Source record: 62716

On Fri, 28 Apr 2000, Edward S. Baiz Jr. wrote:

> On 28 Apr 2000 09:14:11 , Paul Williamson wrote:
> >I am also surprised to see that none of the follow-up postings on this
> >thread have mentioned this new browser. Perhaps too many Atari users
> >think any promised software these days is vapour-ware. I am sure that is
> >not the case with "Highwire", and certainly the author is actively
> >working on it now. So rather than suggestions of putting a team together
> >to work on a new browser, let's encourage this author who is putting his
> >own team together now :-))
>
> Good idea. I have already told him that I would love to beta test it.

I've seen the name "Robert" mentioned but still not sure who
you are refering to. Robert aka "Nevlyn" on IRC? If so
I may of actually tested a _very_ early rendering engine and didn't
relize it was Highwire. I also provided Nevlyn with docs on some
gfx formats and such. Always to glad to help out.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5199. Can't read Atari disks

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: rick_eisner@bigfoot.com
Message-ID: <rick_eisner-1822B6.17100828042000@news.swbell.net>
Source record: 62717

HELP!

I need to find a way to read Atari 520ST disks into a Mac or PC.

My disks work fine on the Atari, but on the Mac and PC they appear to have only 56K of readable space, and no files on them. I've tried several machines, and could not find a way to access them.

I've also tried NoSTalgia 0.65 PPC, but it would not read in the disks. Nor would DUST 1.0.4 read in the disks.

I may not be using these tools right, or they may simply not be the right ones.

Can someone give me some assistance, PLEASE!!!

Rick

5200. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <390A36AA.F084AE60@oh.verio.com>
Source record: 62718

If anyone is interest I have three of the older cartridge port network cards
that I'd sell to someone with the software of course. Forget the brand name off
the top of my head I'd have ro find the box and take a peek if anyone is
interested.

Mario Becroft wrote:

> DAVID L. ORMAND (dlormand@aztec.asu.edu) wrote:
>
> : >However, Ethernet capability is on it's way, courtesy of Mario Becroft,
> : >which apparently should work on all Ataris, (assuming you have a proper
> : >cartridge port).
>
> : I think Mario's approach is via SCSI (and maybe ACSI, if he feels like it).
>
> Yes, it connects to the computer via SCSI. I have been thinking about ACSI
> but SCSI is the priority at the moment. Nevertheless you should be able to
> connect to an ST by using an already available ACSI-SCSI adapter like the
> Link 97.
>
> --
> +---+
> | Mario Becroft * Tariland, New Zealand Atari User Group |
> | mb@gem.win.co.nz * Atari Hardware Developments: |
> | http://gem.win.co.nz/ * NEW: QWERTYX - PC AT Keyboard Interface |

5201. Re: SLM 804 toner

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <390A47ED.66D5DBF5@greeleynet.com>
Source record: 62719

Derryck Croker wrote:
>
> What's this about a scratch? I assume you mean the drum.

Yes, it's in the drum. OK for everyday use, but when I was using it for
DTP stuff it was unacceptable.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5202. Re: ATW800 info wanted

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8edg99$fcm@james.hwcn.org>
Source record: 62720

In article <3908dd8a$0$567@news.zetnet.co.uk>, lais@zetnet.co.uk (Shiuming Lai) wrote:

>Last time I checked (about 5-6 years ago), Southampton University
>had approximately three ATW800 machines in its Computer Science
>department. There may be others. TT030s were rather more successful
>as a "high-end" machine.
~^~^~^

5203. Re: Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957010526-41434AEicMi@sweet3.freeserve.co.uk>
Source record: 62721

Hi All

>To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-
>Mail me to Claim it & state what you want in E-Mail.

Oh!, look who's spamming us again.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5204. Re: Aborting AUTO File on Bootup

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957010528-42070AEicMi@sweet3.freeserve.co.uk>
Source record: 62722

Hi Mark

>I've just been asked how you can cancel the Auto-Folder from running when booting up an
>Atari.
>If anyone knows then please post the answer

You hold either the Control or Alernate key (i cant recall which exactly) on booting to bypass Auto PRG's, the other mentioned key avoids ACC loading.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5205. atari st game

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: "richard.hartles" <richard.hartles@breathemail.net>
Message-ID: <8ea6al$is3$2@news-1.isp.opaltelecom.co.uk>
Source record: 62774

could you please help me i am looking for a game on the atari 520stfm the game is called multplayer soccer manager your help would be great thanking you in advance

5206. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004280010520.74-100000@rakas>
Source record: 62775

Nice idea, except Alex has never agreed to release his sources or
to hand development to someone else. Besides, ASH owns the code
nowadays...

> I nominate Martin-Eric to coordinate this effort!
>
> John
>
> Martin-ï¿½ric Racine wrote:
> >
> > I disagree. Many people have volunteered to upgrade CAB into
> > OS specific versions with built-in sockets (e.g. no CAB.OVL)
> > plus new features like CSS, HTML 4 and Javascript. Since all
> > those people are interrested in upgrading different parts, it
> > would have been easy to pool them.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5207. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004280013490.74-100000@rakas>
Source record: 62776

It would be a good idea for as many people as possible to send
this sort of request directly to Alexander Clauss, if we want
results....

On 2000-4-27, John Garone <swampfox1@earthlink.net> wrote:

> My "consumer's" 2 cents--- I'd gladly pay double the cost of
> CAB for an up to date browser!!! It sure beats replaceing my
> ST4 and Falcon with a whole new computer and the programming
> to run it! Not to mention the 'withdrawal' pains envolved!!!
> John G.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5208. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004280016350.74-100000@rakas>
Source record: 62777

On 2000-4-27, Guillaume Dï¿½flache <guillaumed@europe.com> wrote:

> > In my opinion the best browser today is Microsoft's Internet
> > Explorer. I know that the PC (Politically Correct) opinion in
>
> Try Opera (http://www.opera.com/) or (when it is finished) Mozilla.

Given that Navigator is currently 10 times buggier than Explorer
and less reliable as an HTML rendering engine, I hereby pronounce
it pure crap and dead. Same with Mozilla.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5209. Re: Browsers and why not...

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004280022510.74-100000@rakas>
Source record: 62778

On 2000-4-27, Bruce <brew@fast.net> wrote:

> There is no Mosaic equivelant on for TOS and no one has
> written a browser and been kind enough to release the source
> for others to work on.

That's only partially true.

Most freeware browser sources can easily recompile on MiNT.

Here, I often use Links (a Lynx clone that handles tables) and it
compiled right out of the box. Sure, this is a CLI browser, but
the sources could be used as a starting point for a GEM browser.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5210. Re: ATW800 info wanted

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3908dd8a$0$567@news.zetnet.co.uk>
Source record: 62779

On 27 Apr 2000 21:51:17 , "Barry Hitchings" wrote:

>I'm after some information on the Atari ATW800 Transputer machine. I'm not
>after the spec as I do have these, but I'm after date released, date
>canceled, the market atari were aiming the machine at and any information
>about the use of the machine.
>
>Thanks for any help.
>
>Barry
>
>P.S.If anyone has one for sale... :)

Last time I checked (about 5-6 years ago), Southampton University
had approximately three ATW800 machines in its Computer Science
department. There may be others. TT030s were rather more successful
as a "high-end" machine.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5211. Re: Phantomm

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <27042000185114541 8%macgod@rocketmail.com>
Source record: 62780

In article <39088ea0$0$563@news.zetnet.co.uk>, James Smith
<jimsmith@zetnet.co.uk> wrote:
> Anyone heard from him lately ? He has been very quiet....

Hello! He's had much family trauma (auto accidents) to deal with
lately.. I imagine he's tending to those issues. I last heard from him
April 4th, but I trust he's still around. =)

Derek

5212. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <plaO4.2412$x4.102168@newsread1.prod.itd.earthlink.net>
Source record: 62781

```
>> Too Bag Mr. Clauss abanddoned us in favor of iCab.
>
>Yes, it's really a shame that he decided to earn some money - he
>could've made his living from just the thanks of the Atari community ...
>
>
>Ciao
>
>Thomas

Point made Thomas! Thanks is not enough (what little there seems to be here)
I, for one, am greatful to have what I have but progress (or should I say
control) of the net goes on, leaving us behind with damn good computers
that are unable to access all the features imposed on surfers! And to add,
I'd rather get a Milan than a PC or MAC if the subject of this thread
(up-to-date browser) was to be attained! So, would ASH respond?
John G.
```

5213. Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8ebfvh$ng5$1@user2.teleport.com>
Source record: 62782
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega 2 ST or a 1040STe and receive a FREE Monitor. Your Choice of a Color or MonoChrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or an Atari 130XE and an Atari 8 Bit Disk Drive such as an Atari 1050 Drive & receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 of Atari Jaguar items, receive absolutely FREE, a +NEW in BAG Jaguar Composite Video/Stereo Audio Cable. Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays all Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari 64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump

to my FTP site linked to my WebSite so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor & view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5214. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8ebg7fnpf1@user2.teleport.com>
Source record: 62783

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5215. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956911274.13423.0.nnrp-04.9e985e5c@news.demon.co.uk>
Source record: 62784

"John Kolak" <jkolak@jps.net> wrote in message
news:39090964.BB3F54EF@jps.net...
>
>
> John Whalley wrote:
>
> > True, but less buggy than Netscape (the CSS "support" in which is
> > appalling). Hopefully Mozilla will be better.
> >
> Hmmmm....IE crashes on me much more than Netscape, though Netscape has
> its bad days too....

IE seems pretty stable on my home machine (Win 98SE): in fact I can't remember it last crashing (he says tempting fate).

At work (NT4) I used to get frequent problems with Netscape (our place's standard browser): display problems, crashes, lockups etc etc. Since switching to IE as my main browser there too, things are a *lot* more stable. On some of our older Win 3 machines running Netscape 3 or Gold we've had problems with hard drive corruption due to Netscape crashing. That, and the dreadful CSS support which is giving me fits trying to develop a new (and accessible) web site, gives the thing a BIG thumbs down as far as I am concerned.

Anyway, this is getting way off topic. To try to bring it back on topic, does anyone know if Mozilla is likely to be any better? If not, then I suggest that it would be a bad choice as a basis for a new Atari browser.

What about the W3C test browser (can't remember what it's called now - used to be Amaya, I think)? Is that open source? What I'm thinking is that at least it should incorporate W3C standards like CSS.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5216. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <39095663$0$563@news.zetnet.co.uk>
Source record: 62785

Hello Lonny

On 27 Apr 2000 17:50:00 , Lonny Pursell wrote:
>On Wed, 26 Apr 2000, Edward S. Baiz Jr. wrote:
>
>> There is a new browser called Hotwire that will be
>> coming out that, according to the author, is better and faster than
>> Cab. At first it will not have Javascript-compatiblity, but will in
>> later versions. About the only sure way of getting on Javascript sites
>> on an Atari is to run Linux and load in one of the Javascript-compatible
>> browsers that exist. You are correct, we need one now. Too Bag Mr.
>> Clauss abanddoned us in favor of iCab.
>
>I sure hope the old CodeHead guys don't crawl out of the wood work
>and attempt to sue over the name "Hotwire". ;-)

I posted about this a couple of days ago, pointing out that it is in fact
called "Highwire" - so no problem there from the codehead guys I hope ;-)

I am also surprised to see that none of the follow-up postings on this
thread have mentioned this new browser. Perhaps too many Atari users
think any promised software these days is vapour-ware. I am sure that is
not the case with "Highwire", and certainly the author is actively
working on it now. So rather than suggestions of putting a team together
to work on a new browser, let's encourage this author who is putting his
own team together now :-))

Cheers

Paul

5217. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8ebr3p$g2s$1@nnrp1.deja.com>
Source record: 62786

> > A good browser needs time and both Adamas and CAB are/were
> > one-man projects. The problem with open source is that it
> > needs enough programmers. And I don't see that many active
> > Atari programmers who have enough skills to contribute to
> > such a project.
>
> I disagree. Many people have volunteered to upgrade CAB into
> OS specific versions with built-in sockets (e.g. no CAB.OVL)
> plus new features like CSS, HTML 4 and Javascript. Since all
> those people are interrested in upgrading different parts, it
> would have been easy to pool them.
>
Then they should contact the programmers of the current browsers (LoA,
WenSuite, Highwire). Building these features into CAB would certainly
mean to re-write almost every part of CAB (at least a new rendering
engine). And no one (except Alexander) knows how well documented the
CAB source code is.

Of course I hope that I'm wrong but volunteering is much easier than
actually doing it :-(

Matthias

Sent via Deja.com http://www.deja.com/
Before you buy.

5218. Re: atari st game

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <956919248.24615.0.nnrp-09.c1ed1184@news.demon.co.uk>
Source record: 62787

richard.hartles <richard.hartles@breathemail.net> wrote in message
news:8ea6al$is3$2@news-1.isp.opaltelecom.co.uk...
> could you please help me i am looking for a game on the atari 520stfm the
> game is called multplayer soccer manager your help would be great thanking
> you in advance
>
>

Hmmm! I've been asked before for that title, but i've never heard of it!
could it have another title, with that as a selling point?

Steve <><
steve@atari.org

5219. Aborting AUTO File on Bootup

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Mark Butler <mark.a.butler@bt.com>
Message-ID: <39097391.CAE1B455@bt.com>
Source record: 62788

Hi

I've just been asked how you can cancel the Auto-Folder from running
when booting up an Atari.

If anyone knows then please post the answer

Thanks...

5220. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10004280805460.14617-100000@moose.erie.net>
Source record: 62789

On Thu, 27 Apr 2000, John Kolak wrote:

>
>
> John Whalley wrote:
>
> > True, but less buggy than Netscape (the CSS "support" in which is
> > appalling). Hopefully Mozilla will be better.
> >
> Hmmmm....IE crashes on me much more than Netscape, though Netscape has
> its bad days too....

That's my experience too!

5221. FA: Mercenary Compendium Edition

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: retrogamer@cableinet.co.uk
Message-ID: <390982B6.48A4@cableinet.co.uk>
Source record: 62790

Hi,
Please check out my auction for Mercenary (compendium edition) by
Novagen for Atari ST.

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=315179142

This is the highly sought after Compendium Edition of the Paul Woakes
classic game. You get both the first game, Escape from Targ as well as
the follow up, The Second City.

But this is the ultimate version for all fans of Mercenary. You get the
game disk, the 27-page Interlude on Targ novella and instructions for
the ST edition.

The real gems included are the classified blueprints for several of the
hangars and a comprehensive tourist guide to Targ Central City (both
issued by the Palyar information committee). These large sheets are
packed full of invaluable info to help you with the game.

Thanks,

Keith

5222. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004281618000.74-100000@rakas>
Source record: 62791

On 2000-4-28, John Whalley <news@whalley.demon.co.uk> wrote:

> What about the W3C test browser Amaya, Is that open source?

It certainly is.

> What I'm thinking is that at least it should incorporate W3C
> standards like CSS.

It definitely does. It produces a really clean HTML too. I have
recommended it to many ex- Front Page users with great success.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5223. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8ec53iqko1@sun27.hrz.tu-darmstadt.de>
Source record: 62792

Hi!

Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:
> Doesn't make sense to abandon good programs with good support to go
> the money way.

<sarcasm>
Of course, better sleep below a bridge than abandon a computer program
you've once written ...
</sarcasm>

I sometimes really wonder if all you claiming Alexander is a "traitor"
who has "abandoned" the Atari community make your living by just sitting
around, doing nothing. If so, this is nice. I, for my part, as well as
Alexander, have to work for money, though, and after some eight to ten
hours of work I rarely feel like sitting in front of my Atari and start
programming (especially as I've already been sitting in front of a
computer all day long).

This does not mean Thing is dead, btw. But I can't judge when the next
release will be finished. The main problem is that there are some really
difficult and/or expendable (if that's the right word) changes to be
done, which I've not yet found the will to start with.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

5224. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3909b1fc@fmlynet.org>
Source record: 62793

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: ebaiz@skyenet.net (Edward S. Baiz Jr.)

> How many other authors have owe their starts to Atari products????
> Doesn't make sense to abandon good programs with good support to go the
> money way.
> Edward S. Baiz Jr.
> (Gamer)

I hate to say it, but it does make sense. One is a means of making
money, the other is means of supporting a hobby community.

Some of the hobbyists have money, most are fickle, and almost all go in
no particular direction, and are individually choosey about what they support
when people do try to contribute to the scene.

As much as I would like to believe that there is a fun hobby feeling to a
computer group of people and that people are dedicated to an innovative spirit
of what created a system...

...the truth is, computer were created for little more than money, and
most computer companies abandon a computer 6 months to a year after production.
The users are then left with second and third party vendors to support then
while they are still paying off their computer loans, and the user form a near
religious click to assure themselves they bought a good product.

Meanwhile technology marches on, and so does the money.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5225. HD for ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: MR <aceNOacSPAM@atarist.com.invalid>
Message-ID: <1636e7bc.49b14fc9@usw-ex0106-044.remarq.com>
Source record: 62794

I'm after the schematics for the links 2 cable used to hook SCSI
devices upto the ST.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5226. Re: HD for ST

Newsgroup: comp.sys.atari.st
Date: 2000-04-28 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3909A1CA.3634@ooc.de>
Source record: 62795

MR wrote:

> I'm after the schematics for the links 2 cable used to hook SCSI
> devices upto the ST.

This is not a simple cable but other electronics. I doubt that you'll
find any documentation since all these adapters were (the LINK97 still
is) commercial.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5227. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Steve Hammond <tthammond@earthlink.net>
Message-ID: <390B2F9C.C808B10A@earthlink.net>
Source record: 62646

Martin Graiter wrote:

> "Jo Even Skarstein" <joska@nvg.ntnu.no> wrote in message
> news:8eebh3$509$1@snipp.uninett.no...
>
> : Did you try v. 4? Looks rather good on my PC :-)
>
> Downloaded and tried what was the latest version of Opera about
> 3 months ago. First place I went to was Hotmail and it failed
> there.
>

Make sure you have the "cookies" and secure connection activiated. Not sure were that is in Opera, but if either one or the other is in the "off" state you will not be able to log into hotmail.

Steve

5228. GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <8efbtibef1@plutonium.compulink.co.uk>
Source record: 62647

Just to say that an early beta version of GEMTrade v3.0 is now available at:

http://www.cix.co.uk/~mark_wherry/index.html

The main change at this stage is the inclusion of the new dictionary, which also adds French into the fun! :-) Though bear in mind that while all possibilities are implemented, German->English and German->French are the ones that work the most effectively.

While this has not been thoroughly tested, it seems to work OK under MagiC PC 6...

If anyone is interested, please continue the thread or email me and let me know how you get on...

Mark.

5229. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <hkIO4.1706$cO.10002@newsfeed.slurp.net>
Source record: 62648

On 29 Apr 2000 20:06:03 , "Mark Wherry" wrote:
>Just to say that an early beta version of GEMTrade v3.0 is now available at:
>
>http://www.cix.co.uk/~mark_wherry/index.html
>
>The main change at this stage is the inclusion of the new dictionary, which
>also adds French into the fun! :-) Though bear in mind that while all
>possibilities are implemented, German->English and German->French are the
>ones that work the most effectively.

Thanks for the upgrade. It works fine going from German to English. I
have not tried the French end yet, but soon will. The only small
problem comes when using Gemtrade as a module in Cab. How do you set
Gemtrade to work with German of French websites with manually doing it?
If I set it to work with a German website and then go to a French one,
Gemtrade still trys to translate the website from German to English.
Still, much congrats on your efforts. I do not mind the manual setting.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5230. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <390b5ceecbaec0@smok.krakus.top.pl>
Source record: 62649

On Fri 28-04-2000 23:24 (GMT) Pascal Ricard wrote:

>I've been sent some programs for testing/translating. They were sent as
>MIME attachments with Outlook Express Mac v5.x but unfortunately Okami
>or POPWatch didn't get them right :-(((.
>
>Did you ever have this problem ?

Yes, it happend to me some times :(
It is a problem of Okami - it can't cope with very big attachments.
In such a situation I used to decode attachment with an external
program MUNPACK.TTP. It is possible because I am retrieving mail/news
in UUCP mode and my MAILXXXX.ZIP and NEWS.ZIP files are not deleted
from my harddisk.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

5231. CCAG 2000

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <390b9100$1_1@athena.netset.com>
Source record: 62650

ATTENTION RETROGAMERS, COMPUTER COLLECTORS, VIDEO GAME FANATICS!!!!

CCAG 2000
(Classic Computer and Gaming 2000)

If you like collecting old computers, video games, and enjoy using them
still, then come join us on:

June 17th, 2000
9AM till 6PM

National Guard Armory
3520 Grove Avenue
Lorain, Ohio 44055-2048
(On Route 57, going North of I-90/Route 2)

IT�S FREE!

Both vendors and attendees!
Computer User Groups and vendors inside, flea market outside!

Setup: 16th June, 2000
6PM-10PM

Please Call Ahead for Reservations:

Jim W. Krych jwkrych@n2net.net
440-979-9295
Fred M. Horvat fmh@netzero.net
440-286-2566
Please visit this site: www.videogameconnection.com

5232. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8eg86ijoq1@news.sysnet.net.tw>
Source record: 62651

Thanks Martin-ï¿½ric and Jo Even!!

All that stuff runs under the full MiNT-Net, eh?
Well when I get the drive and ambition I'll try MiNT again.
In the meantime, I'll save your info for when I go to look for these
programs.

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10004291948000.74-100000@rakas...
| On 2000-4-29, Space Cowboy <spacecowboy@HephestusStation.com> wrote:
|
| > you need a 128-bit browser to access my credit union and CAB
| > hasn't gotten that far yet hasn't it?
|
| Yes it has, using the CAB.OVL for MiNT-Net compiled with the full
| 128-bit encryption.
|
| > Somebody suggested using our old Ataris as specific-function
| > units like fax machines and such, in that light I'd like to
| > know if there is any voice-mail s/w for Ataris
|
| Mgetty has been ported to MiNT.
|
| --
| Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
| Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS
|

5233. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1e9v3kp.qyfd0vrdrzcuN%rlcolli@ibm.net>
Source record: 62652

Fred Horvat <fmh@oh.verio.com> wrote:
> > DAVID L. ORMAND (dlormand@aztec.asu.edu) wrote:
> >
> > : >However, Ethernet capability is on it's way, courtesy of Mario
> > : >Becroft, which apparently should work on all Ataris, (assuming you
> > : >have a proper cartridge port).
> >
> > : I think Mario's approach is via SCSI (and maybe ACSI, if he feels like
> >it).
> >
> > Yes, it connects to the computer via SCSI. I have been thinking about
> > ACSI but SCSI is the priority at the moment. Nevertheless you should be
> > able to connect to an ST by using an already available ACSI-SCSI adapter
> > like the Link 97.

So, could I use one of those SCSI-Ethernet convertors for the Mac on my
ST (using a ACSI-SCSI convertor)?

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

5234. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ed4t1$8s3$1@zingo.tninet.se>
Source record: 62723

"Guillaume D&#65533;flache" <guillaumed@europe.com> wrote in message news:390885D4.D1F39D7B@europe.com...

: Try Opera (http://www.opera.com/) or (when it is finished)
Mozilla.

Tried Opera. It wasn't up to IE5's standard and features. Sorry.

: Nice yes, but memory/disk space-hungry and buggy (compared
e.g. to Opera).

In my opinion Opera is not yet finished, nor mature. Netscape is like a Frankenstein's Monster. Buggy, ugly, and incompetent. It also crashes more than IE5. Disk space is no argument today with low prices for harddisks.

: All things Web: yes, all things Internet: no. AFAIK there
: are plenty of news&mail readers, ftp clients, web/ftp servers,
: terminal programs, etc.

The TCP/IP stacks and protocols aren't up to standard. No CHAP protocol exists on TOS or MagiC. Even if there are good email programs they fail use-wise because they're not integrated to, or cooperating with, a good browser.

: Then why buy a Milan if it is used to run some *nix clone?

Beats me. But people obviously do buy Suns, HP:s (with Unix), Linux-PC:s etc. Nothing would stop the Milan from being equipped with both Linux and MiNT or MagiC at the same time. Maybe Wintel haters would buy it for "racial purity"? (No Intel and no Microsoft).

MG

5235. Re: Can't read Atari disks

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Christian Quante <Quante@swhamm.de>
Message-ID: <390A3F90.BCCA9828@swhamm.de>
Source record: 62724

Hi Rick,

rick_eisner@bigfoot.com schrieb:

> I need to find a way to read Atari 520ST disks into a Mac or PC.
>
> My disks work fine on the Atari, but on the Mac and PC they appear to
> have only 56K of readable space, and no files on them. I've tried
> several machines, and could not find a way to access them.

You may format a disks with "DOS-Format" and copy the files to this disk.
But there is a bug in older TOS's, so they don't format "DOS" correctly. I
think it's TOS < 1.04?!?

> I've also tried NoSTalgia 0.65 PPC, but it would not read in the disks.
> Nor would DUST 1.0.4 read in the disks.

No way - try "DOS-Formated". The hardware can't read the ST-Format.

> I may not be using these tools right, or they may simply not be the
> right ones.

An other way to "read ST-Disks" is to image the disks on the ST and read
the images in the PC with your emulator. Pacifist does this for you. The
problem is: I don't know any program to image a disk with your Atari ST.
:-(

Greetings from "Mï¿½nsterland"...
Christian

5236. monochrome monitor

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Ian Numan <iannuman@netspace.net.au>
Message-ID: <390A4E5E.2D562FC6@netspace.net.au>
Source record: 62725

Has anyone in Sydney Australia got an old mono monitor they can sell me.
I'd prefer the 14 inch SM144, (as you can stretch the screen to the edge),
but a 12 inch SM124 would be OK.

Email me if you have one.

5237. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004290545130.74-100000@rakas>
Source record: 62726

On 2000-4-28, Ryan Collins <rlcolli@ibm.net> wrote:

> Wouldn't it be easier to grab the Lynx sources, and use that as a
> starting point? Once it is stable, then add graphics support.

Amaya sources.

> Still no javascript though (and Java will probably never run
> on the STs).

Javascript works fine here.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5238. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004290546530.74-100000@rakas>
Source record: 62727

On 2000-4-29, Martin Graiter <graiter@starmail.com> wrote:

> The TCP/IP stacks and protocols aren't up to standard. No
> CHAP protocol exists on TOS or MagiC.

MiNT-Net _does_ have CHAP, though.

> Even if there are good email programs they fail use-wise
> because they're not integrated to, or cooperating with, a
> good browser.

True, and a very good point.

> Maybe Wintel haters would buy it [the Milan] for "racial
> purity"? (No Intel and no Microsoft).

We had a real ball, when a member of our local Atari club brought
his newly purchased Milan: more than half of the chips (e.g. PCI
controler, etc.) were of Intel origin.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5239. Re: Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004290551090.74-100000@rakas>
Source record: 62728

On 2000-4-28, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> On Thu, 27 Apr 2000, John Kolak wrote:
>
> > He was okay as long as everything was fine, but have something go wrong
> > that he has to take responsibility for, and he would rather burn the
> > customer than lose a dime. Titan approved return of a defective Nemesis,
> > but Alex refused to take it back. In the bank card dispute statements he
> > wrote two pages of unbelievably blatant lies to avoid the chargeback.
> > Never again Mr. Yu for me. Not a flame. Just the facts and a warning.
>
> Same experience. He sent me a battey for my TT (I was impressed that
> it was the exact one), but at 2 or 3 times the cost of an ordinary
> battery. Then the battery failed in under 3 weeks. It was either
> pulled from a used machine or simply the shelf life killed it.
> He claims the shelve life was the problem. Anyway he did not offer
> to exchange it, sell me another at reduced cost, or refund any money.
> I was stuck with a battey that cost as much as a mouse. Came to the
> same conclusion, no more dealing with Mr. Yu.

Sounds like the Toad and Computer Direct story repeating itself.
Once known as knowledgable, honnest dealers. Nowadays, serving
as case-building material for theft lawsuits. Shame...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5240. Re: [OT] browsers (was: Re: WINDOWS TRO

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <390a5dd1$0$563@news.zetnet.co.uk>
Source record: 62729

On 29 Apr 2000 05:49:54 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:

>We had a real ball, when a member of our local Atari club brought
>his newly purchased Milan: more than half of the chips (e.g. PCI
>controler, etc.) were of Intel origin.

The only Intel chip on there is the PCI south bridge (north
bridge being a PLX device, since the CPU is not of Intel
architecture). The other main chips are the 68040, MFP, and
custom logic, which is contained within Lattice GALs.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5241. Falcon program to play AVR format audio files

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <Ftrl38.A9@gem.win.co.nz>
Source record: 62730

Can anyone advise what is a suitable program to run on the Atari Falcon to play 44.1 KHz AVR format audio files at the original pitch, without converting the sample rate, by utilising the Cubase Audio Clock or FDI interface attached to the Falcon as the clock source?

Also a program to encode audio files into the MPEG audio layer 3 format (not layer 2).

Any advice would be appreciated.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

5242. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <956995027.827.0.nnrp-11.9e985e5c@news.demon.co.uk>
Source record: 62731

"Martin-Éric Racine" <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10004282217230.74-100000@rakas...
> On 2000-4-28, John Whalley <news@whalley.demon.co.uk> wrote:

[Amaya]
> There is a Windows version too.

I'll have a look :-)

> > Does it have an authoring module too, then? Sounds even better!
>
> The browser _is_ the authoring tool. See:
>
> http://www.w3.org/Amaya/

Thanks for the URL.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5243. Re: Can't read Atari disks

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <8axO4.10$Kl2.119926@nnrp1.proxad.net>
Source record: 62732

<rick_eisner@bigfoot.com> a crit dans le message :
rick_eisner-1822B6.17100828042000@news.swbell.net...
> HELP!
>
> I need to find a way to read Atari 520ST disks into a Mac or PC.
>
> My disks work fine on the Atari, but on the Mac and PC they appear to
> have only 56K of readable space, and no files on them. I've tried
> several machines, and could not find a way to access them.

Are these game disks or data disks?

You must be aware that most 520STs had single sided floppies, which are not readable on most PC's whatever you do.

Try GEM Explorer from www.emulators.com

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5244. Re: Falcon program to play AVR format audio files

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <7axO4.9$KI2.119926@nnrp1.proxad.net>
Source record: 62733

Mario Becroft <mb@gem.win.co.nz> a crit dans le message :
FtrI38.A9@gem.win.co.nz...
> Can anyone advise what is a suitable program to run on the Atari Falcon to
> play 44.1 KHz AVR format audio files at the original pitch, without
> converting the sample rate, by utilising the Cubase Audio Clock or FDI
> interface attached to the Falcon as the clock source?

AFAIK, you can't play at 44.1KHz without an external 44.1KHz clock.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

|

5245. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8eebh3$509$1@snipp.uninett.no>
Source record: 62734

Martin Graiter <graiter@starmail.com> wrote:

> Tried Opera. It wasn't up to IE5's standard and features. Sorry.

Did you try v. 4? Looks rather good on my PC :-)

> The TCP/IP stacks and protocols aren't up to standard. No CHAP
> protocol exists on TOS or MagiC. Even if there are good email

Haven't had any problems with MiNT-Net yet, atleast not after I figured
out how it works (took me about two months I guess...).

> programs they fail use-wise because they're not integrated to,
> or cooperating with, a good browser.

Integrated how? When I clik on a mailto:-URL in CAB, aMail is started with
the mailto-dialog partially filled out, when I click on an URL in aMail
CAB is started. Works rather nicely here.

> Linux-PC:s etc. Nothing would stop the Milan from being equipped
> with both Linux and MiNT or MagiC at the same time. Maybe Wintel
> haters would buy it for "racial purity"? (No Intel and no
> Microsoft).

Well, even the Milan has Intel-hardware ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5246. Re: Falcon program to play AVR format a

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <390ac5b4$0$565@news.zetnet.co.uk>
Source record: 62735

On 29 Apr 2000 08:36:19 , "Nicholas Bales" wrote:
>
>Mario Becroft <mb@gem.win.co.nz> a crit dans le message :
>FtrI38.A9@gem.win.co.nz...
>> Can anyone advise what is a suitable program to run on the Atari Falcon to
>> play 44.1 KHz AVR format audio files at the original pitch, without
>> converting the sample rate, by utilising the Cubase Audio Clock or FDI
>> interface attached to the Falcon as the clock source?
>
>AFAIK, you can't play at 44.1KHz without an external 44.1KHz clock.

The CAC and FDI *are* 44.1KHz clocks (actually, the CAC also comes
in a 48KHz version, and the FDI can generate both frequencies).
Real-time sample rate conversion is a doddle with the DSP, but
introduces audible artefacts.

Aniplayer is a very good player, perhaps overkill for only AVR
but it also does AIFF, MP1/2/3, WAV and a gaggle of video
formats, too. It can utilise external sample clocks, external
D/A convertors (Line Audio Jam/FAD, SoundPool FA 4/8), fast RAM
(streaming A/V data to playback buffers in chip/ST RAM on the fly),
and the direct from disk audio even works on STEs (listening to a
35Mbyte audio file from my Mega STE as I type this).

Zero-X, the commercial sample editor will also do what Mario
requires, but again, could be overkill if the other features
aren't needed.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5247. Re: tos 2.06

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eem4b$8rs$2@zingo.tninet.se>
Source record: 62736

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:956943140-840097AEicMi@sweet3.freeserve.co.uk...

: But at least i dont have to lower myself to the level of a
thief to obtain it.

Hmm, thief? I'm no thief. My MagiC:s are paid for (which makes
it all even sadder). So are the TOS:es. Incidentally, I happen
to have some 20 extra chipsets of (original, *LEGAL*) TOS:es.
Most are v 1.0 leftovers from old upgrades. I've been thinking
to solder necklaces of them, but women seem to find them
tastless, so no go. Another idea was pairing them into jaws and
using them as computer controlled snappers at flies. Doing the
job of chameleons and frogs, kind of. One single ROM has been
used as a pseudo random generator for 8 LED:s. Pointless, but
fascinating... (Like this thread)

MG

5248. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390aef742143990@online.be>
Source record: 62737

on Fri 28-04-2000 23:24 Pascal Ricard wrote:

>Hi all, especialy Okami users.
>
>I've been sent some programs for testing/translating. They were sent as
>MIME attachments with Outlook Express Mac v5.x but unfortunately Okami
>or POPWatch didn't get them right :-(((.
>
>Did you ever have this problem ?

No, so far I could extract every Mime decoded file.
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5249. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390aef742143991@online.be>
Source record: 62738

on Sat 29-04-2000 05:49 Martin-ï¿½ric Racine wrote:

>On 2000-4-29, Martin Graiter <graiter@starmail.com> wrote:
>
>> The TCP/IP stacks and protocols aren't up to standard. No
>> CHAP protocol exists on TOS or MagiC.
>
>MiNT-Net _does_ have CHAP, though.

Yes, but can you tell me how to do it. I have two free Internet accounts here. One uses PAP and the other CHAP. So far I haven't succeeded to use then.

>
>> Even if there are good email programs they fail use-wise
>> because they're not integrated to, or cooperating with, a
>> good browser.
>
>True, and a very good point.

Euch, Both Amail and Mymail are cooperating very good with Cab. Even Okami cooperates with Cab. If I in Okami clicks on a URL Cab get launched.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5250. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <390AE515.94AFA0A9@cable.A2000.nl>
Source record: 62739

Hi

Martin-ï¿½ric Racine wrote:

> We had a real ball, when a member of our local Atari club brought
> his newly purchased Milan: more than half of the chips (e.g. PCI
> controler, etc.) were of Intel origin.

It could be possible that Intel once made only 1 wrong chip: the 8086.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

5251. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8eemmo$r8v$1@news.sysnet.net.tw>
Source record: 62740

OOPS!!!!!!!!!!!

From: Bruce H. Campbell <bcampbel@becon.org>
Subject: Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)
Date: Saturday, April 29, 2000 8:35 AM

buggerballs!!!

Again, I apologise to the group, being forced to post via
open servers, then getting caught up in poor
propagation had me repeating the message three times.

Now that I know propagation is slow, I'll take it easy
thanks for understanding.

{yeah, I'm too cheap to subscribe to a newsservice,
being out of work doesn't help either}

--
BHC

Bruce H. Campbell <bcampbel@nospamwanted.org> wrote in message
news:8eels9$82h$3@broadway.news.is-europe.net...

5252. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8eeq3t$75b$1@snipp.uninett.no>
Source record: 62741

Martin "Nightowl" Byttebier <tos4ever@online.be> wrote:

>>MiNT-Net _does_ have CHAP, though.

> Yes, but can you tell me how to do it. I have two free Internet accounts
> here. One uses PAP and the other CHAP. So far I haven't succeeded to use
> then.

It's not difficult at all, this is how I do it:

/etc/ppp/options:

/dev/ttyS3

/etc/ppp/options.ttyS3:

```
115200
crtscts
connect "/usr/etc/chat -v -f /etc/ppp/chat-frisurf"
defaultroute
user jo-even
noipdefault
asyncmap 0
-mn
```

(The last three lines are probably not needed in most cases.)

/etc/ppp/chat-frisurf:

```
ABORT 'NO DIALTONE'
ABORT 'NO CARRIER'
ABORT BUSY ""
atz OK
atm1 OK
atdt81545500 CONNECT ""
```

And now the important part, /etc/ppp/pap-secrets:

```
jo-even * XXXXXXXX
```

(XXXXXXX is the password).

As you can see you simply have to add the user-line to any of the
options-files (~/.ppprc, /etc/ppp/options, /etc/ppp/options.DEVICE), and
your username/password to pap-secrets.

I have not tried CHAP, but it's similar to PAP except that the
user/password is stored in /etc/ppp/chap-secret. Both files use the same
format. You may have to add "+chap" to /etc/ppp/options.DEVICE to use CHAP

instead of PAP, but I don't think this is necessary unless you have both
PAP- and CHAP-accounts with the same username.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5253. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eeut6$p51$2@zingo.tninet.se>
Source record: 62742

"Jo Even Skarstein" <joska@nvg.ntnu.no> wrote in message
news:8eebh3$509$1@snipp.uninett.no...

: Did you try v. 4? Looks rather good on my PC :-)

Downloaded and tried what was the latest version of Opera about
3 months ago. First place I went to was Hotmail and it failed
there.

: Haven't had any problems with MiNT-Net yet, atleast not after
I figured
: out how it works (took me about two months I guess...).

I stand corrected. Two months implies that it's very
complicated, or that someone's being intellectually sloppy?

;^)

: Well, even the Milan has Intel-hardware ;-)

I know about the PCI bridge chip in the Milan. I hope I showed
that I'm NOT biased *against* Intel or any other company
whatsoever. The evaluation of products and companies should be
heavily leaning on merit instead of misplaced loyalty towards a
logotype.

These are the first questions to ask oneself when considering
various systems:
Is this hardware doing it's job reliably?
Do I like the look and feel of the available software?

There are of course other factors too that bear weight:
Am I willing to pay XXX money for this?
Am I willing to put in the time and effort that is required to
accomplish this goal or service I want?
Do I get access to a "killer application" on this system that
other system's can't match (prestanda wise or costwise).

Just to be a bit positive I can mention that I very much like
the possibility to make one-disk "lifeboats" on the Atari. I
have a single HD floppy with STing and MyMail for my ISP and for
use on my Falcon. It also contains the switch-on program for the
built in Nemesis and a setup that enhances the output to my Sony
monitor (with Centvidel). I have compiled similar one-disk
setups for transforming a 520ST into a faxmachine, an entirely
silent wordprocessor, a TTY terminal for a Solaris server and so
on. A couple of years back I managed to cram in an entire web

browser (CAB) onto one HD disk.

It is obvious that the right approach to develop newer and better computers today isn't in saving RAM or disk space. The bigger, the better.

And again, the single most important piece of software today is an up to date browser, that will process Java and everything else found on the web. If that means we'll need sumo wreslter sized systems, then so be it.

MG

5254. Re: Falcon program to play AVR format a

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eeuta$p51$3@zingo.tninet.se>
Source record: 62743

"Shiuming Lai" <lais@zetnet.co.uk> wrote in message
news:390ac5b4$0$565@news.zetnet.co.uk...

: Aniplayer is a very good player, perhaps overkill for only AVR
: but it also does AIFF, MP1/2/3, WAV and a gaggle of video
: formats, too.

Is there any type of program that lets you turn a sound file
into a ***.PRG which would run standalone? There used to be a
sample of HAL from that Kubrick movie which you could put into
your AUTO folder and run at startup. It would then say something
like:

"I am fully operational and all my circuits are functioning
perfectly"

A fun way of starting up your system. Only problem was that this
sample left some kind of garbage behind and made the computer
crash dive later.

There are plenty of samples on:

www.moviesounds.com

And this Austin Powers one is among the funnier:

swedish.wav (386K) Here is the Quicktime clip of this scene!!
shagp.mov

Quartermaster Clerk: One Swedish made penis enlarger pump.
Austin Powers: That's not mine!
Quartermaster Clerk: One credit card receipt for Swedish made
penis enlarger...signed by Austin Powers.
Austin Powers: I'm tellin you baby, that's not mine!
Quartermaster Clerk: One warranty card for Swedish made penis
enlarger pump...filled out by Austin Powers.
Austin Powers: I don't even know what this is! This sort of
thing ain't my bag, baby!
Quartermaster Clerk: One book...."Swedish Made Penis Enlarger
Pumps and Me: This Sort of Thing is my Bag, Baby!", by Austin
Powers.

Comment: These pumps really do exist, and they're even
recommended by the government's organization for sexual
education and information (RFSU) here in Sweden.

MG

(I know someone will ask, so I'll reply in advance: No, I don't
own one myself!)

5255. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004291951100.74-100000@rakas>
Source record: 62744

On 2000-4-29, Martin Nightowl Byttebier <tos4ever@online.be> wrote:

> >MiNT-Net _does_ have CHAP, though.
>
> Yes, but can you tell me how to do it.

I have used PAP previously and it works well. CHAP works the
same on PPPD, you just tell it to accept that authentication.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5256. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-29 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004291948000.74-100000@rakas>
Source record: 62745

On 2000-4-29, Space Cowboy <spacecowboy@HephestusStation.com> wrote:

> you need a 128-bit browser to access my credit union and CAB
> hasn't gotten that far yet hasn't it?

Yes it has, using the CAB.OVL for MiNT-Net compiled with the full
128-bit encryption.

> Somebody suggested using our old Ataris as specific-function
> units like fax machines and such, in that light I'd like to
> know if there is any voice-mail s/w for Ataris

Mgetty has been ported to MiNT.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5257. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390b7af08e58db0@online.be>
Source record: 62653

on Sat 29-04-2000 21:26 Krzysztof Maj wrote:

>On Fri 28-04-2000 23:24 (GMT) Pascal Ricard wrote:
>
>>I've been sent some programs for testing/translating. They were sent as
>>MIME attachments with Outlook Express Mac v5.x but unfortunately Okami
>>or POPWatch didn't get them right :-(((.
>>
>>Did you ever have this problem ?
>
>Yes, it happend to me some times :(
>It is a problem of Okami - it can't cope with very big attachments.

Euch, what do you call very big attachments?
As test I extracted a 11.8 MB Mime decoded mail with Okami. No problem
whatsoever.
No, the problem is most likely nested multipart messages. (multipart
message inside multipart message). Okami can't handle this yet.

>In such a situation I used to decode attachment with an external
>program MUNPACK.TTP. It is possible because I am retrieving mail/news
>in UUCP mode and my MAILXXXX.ZIP and NEWS.ZIP files are not deleted
>from my harddisk.

If he save the whole message (save to) he can use munpack.ttp too.

HTH
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5258. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10004300250350.74-100000@rakas>
Source record: 62654

On 2000-4-29, Terry May <outrider@lvcm.com> wrote:

> >Yes it has, using the CAB.OVL for MiNT-Net compiled with the full
> >128-bit encryption.
>
> Is it able to handle banks that look for specific browsers?

Such banks shall be promptly scolded. Better yet, take your
business elsewhere and tell them why. After too many complaints
and too much lost busniess, they might start to understand the
"any browser" concept. I did that and my bank suddenly became
highly cooperative and made sure CAB was okay with their admin.

This reminds me of what Robert Moog once said:

"I could buy a japanese car which requires little gas and is very
comfortable, or I could buy a bulky, thirsty Chrysler. The choice
is a no brainer. You might say Buy American! but if I don't put
my money where my mouth is, Chrysler will never get it."

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5259. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8eg0fdeld1@snipp.uninett.no>
Source record: 62655

Terry May <outrider@lvcm.com> wrote:

> Is it able to handle banks that look for specific browsers? For example, I

Most services seems to check for Netscape/Mozilla. The CAB.OVL for
MiNT-Net tells a whie lie and sais it's Netscape. It works quite OK for
me, but sometimes it fails. I have been looking at the code for CAB.OVL
and attempted to fix some bugs, but as usual I just don't have enough
time.

> 128-bit encryption. It gave me a list of specific browsers and versions
> that it supported, and told me it doesn't support beta versions. I'd

Tell them that their coders are amateurs and doesn't deserve their salary
(and give them my address ;-). There are better ways to check for
SSL-capable browsers.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5260. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8eg0t9eld2@snipp.uninett.no>
Source record: 62656

Martin Graiter <graiter@starmail.com> wrote:

> I stand corrected. Two months implies that it's very
> complicated, or that someone's being intellectually sloppy?

Well, a friend of mine set it up the first time, so I really didn't have to understand anything until I changed ISP. It's really not difficult, but it helps if you understand the unix philosophy.

> These are the first questions to ask oneself when considering
> various systems:
> Is this hardware doing it's job reliably?

Most Wintel-systems do.

> Do I like the look and feel of the available software?

...but I hate PC's ;-) I have to admit that there's really a lot of excellent software for it though (like most Macromedia-stuff).

> There are of course other factors too that bear weight:
> Am I willing to pay XXX money for this?

PC-hardware is the cheapest you can find, so the answer to this is pretty obvious. Why have I spent $$$ on my Ataris?

> Am I willing to put in the time and effort that is required to
> accomplish this goal or service I want?

Usually most things can be done fastest and easiest on a Wintel-box.

> Do I get access to a "killer application" on this system that
> other system's can't match (prestanda wise or costwise).

No platform has nearly the same amount of quality-software as Wintel.

> And again, the single most important piece of software today is
> an up to date browser, that will process Java and everything
> else found on the web. If that means we'll need sumo wreslter
> sized systems, then so be it.

Unfortunately the 060 is as far as we can get, after that it's Macs and PC for all uf us :-/ Anyway, I'll use my Falcon with AB/Nemesis/Nova as long as it works (or I can repair it). But after that it's probabl bye-bye Atari for me.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5261. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8eg105eld3@snipp.uninett.no>
Source record: 62657

Martin Graiter <graiter@starmail.com> wrote:

> : Did you try v. 4? Looks rather good on my PC :-)

> Downloaded and tried what was the latest version of Opera about
> 3 months ago. First place I went to was Hotmail and it failed

That's Opera 3. Try the latest one, it's a lot better. It's not as good as
MSIE, but it'll also give you a lot less problems.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5262. Re: Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Ian Numan <iannuman@netspace.net.au>
Message-ID: <390B8947.A4B6F71B@netspace.net.au>
Source record: 62658

Thanks for all the info everyone has sent.
I agree that it is probably the actual disk drive and maybe the motherboard/bios,
but but here's something that I tried yesterday.

There's a lot of info about PC's not being able to read Atari disks formatted
with TOS <1.4.
I dusted off my old Atari STFM which has TOS 1.0, booted it up, formatted a disk
and copied some files to it.
I then put the disk into my Pentium 90 and logged the disk in Windows Explorer,
I was expecting some sort of error message saying something about the disk not
being formatted, but no, it logged the disk and displayed the files.
Eeven double clicking text files would load them into Notepad.
So I quess my Pentium 90 has a disk drive and/or motherboard/bios that will read
formatted disks from TOS 1.0.

Now I'm confussed.

5263. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <957059870.25724.0.nnrp-12.9e985e5c@news.demon.co.uk>
Source record: 62659

Hi,

"Martin-Éric Racine" <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10004290545130.74-100000@rakas...
> On 2000-4-28, Ryan Collins <rlcolli@ibm.net> wrote:
>
> > Wouldn't it be easier to grab the Lynx sources, and use that as a
> > starting point? Once it is stable, then add graphics support.
>
> Amaya sources.

Well, I downloaded Amaya (Win 95/98 version) and I must say it is a
huge disappointment. It's quite a limited browser (eg no frames, not
that this is a great loss, mind) and the editor is very buggy (for
example, inserting an image just doesn't work and seems to render the
program unstable). I have crashed this program more times in the last 24
hours than anything else I've ever had on my PC (and that's saying
something). This despite it only being used for about an hour total -
and I've uninstalled/reinstalled it, not believing it could be quite so
unstable first time round. Wrong!

Would I be right in assuming that this is something to do with the
Windows version?

> > Still no javascript though (and Java will probably never run
> > on the STs).
>
> Javascript works fine here.

Which browser are you using for this? Amaya seems to have no JavaScript
support in the browser, though the editor lets you enter it.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5264. Double2

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <390bb4dd$1_2@athena.netset.com>
Source record: 62660

Hi!

I read in Atari COmputing #12 that a shareware program called double2 is available to allow a high-res screen in STe's. Do any of the CD ROMS out there have it, or where can I get it off of a site?

Regards,

Jim W. Krych

5265. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8egctp$m39$1@news.sysnet.net.tw>
Source record: 62661

Jo Even Skarstein <joska@nvg.ntnu.no> wrote in message
news:8eg0t9eld2@snipp.uninett.no...
| Martin Graiter <graiter@starmail.com> wrote:
|
| > I stand corrected. Two months implies that it's very
| > complicated, or that someone's being intellectually sloppy?
|
| Well, a friend of mine set it up the first time, so I really didn't have
| to understand anything until I changed ISP. It's really not difficult, but
| it helps if you understand the unix philosophy.

I admit to being sloppy lately because i have other things to worry about.
|
|
| PC-hardware is the cheapest you can find, so the answer to this is pretty
| obvious.

Being the last hold out in Niagara-on-the-Lake I concur as the ppl
I most colaborated with left before I did, one to a Mac
the other ATX. I was also fool enough to be one of those
to camp out for a deal [under one grand CDN] for an
AMD unit at the local big box.

Even the president of my former Atari User group went Wintel
two years before I did.
|
| > Am I willing to put in the time and effort that is required to
| > accomplish this goal or service I want?
|
| Usually most things can be done fastest and easiest on a Wintel-box.

sad but true with a lot of the stuff being give-a-ways, with no
local Atari users to connect with I got assimilated
[see Star Trek in Sound and Vision,

http://www.stinsv.com

and see their lists of startup screens.. the one that has
MicroBorg '98 is the one I see at each bootup]

|
| > Do I get access to a "killer application" on this system that
| > other system's can't match (prestanda wise or costwise).
|
| No platform has nearly the same amount of quality-software as Wintel.

can't argue with you Jo! :-(
|

--
BHC
still has his Falcon 030

5266. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957094990-426113AEicMi@sweet3.freeserve.co.uk>
Source record: 62662

Hi Mark

>Just to say that an early beta version of GEMTrade v3.0 is now available at:

Result!, well done matey.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5267. PDF Viewer

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sgoctneei50139@corp.supernews.com>
Source record: 62663

Hi!

Anyone know if there is a PDF file viewer for Ataris?
There are some pictures and pinouts for chips I need but they're in
pdf extension. Imagecopy 4 doesn't view them, PCs need Adlobe
Acrobat I think.
Thanks in advance

```
+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|A Sheep in Wolfs clothing!!!|
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+
```

5268. Re: Double2

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Steve Stupple <atari@euphony.net>
Message-ID: <8ehectnlq1@quince.news.easynet.net>
Source record: 62664

J.W. Krych <jwkrych@n2net.net> wrote in message
news:390bb4dd$1_2@athena.netset.com...
> Hi!
>
> I read in Atari COmputing #12 that a shareware program called double2 is
> available to allow a high-res screen in STe's. Do any of the CD ROMS out
> there have it, or where can I get it off of a site?
>

Hi

It should be on a CD ir on ftp as it's been out a while, I do have it in my
PD library on a isk onlong with other bits:) if you get stuck!

Steve <><
steve@atari.org
www.last-pd.co.uk

5269. Re: Double2

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957103628-651501AEicMi@sweet3.freeserve.co.uk>
Source record: 62665

Hi Jim

>I read in Atari COmputing #12 that a shareware program called double2 is available to >allow a high-res screen in STe's. Do any of the CD ROMS out there have it, or where >can I get it off of a site?

Doesnt the article give any details of its origin?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5270. Re: Double2

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390c4ab8496f630@online.be>
Source record: 62666

on Sun 30-04-2000 00:21 J.W. Krych wrote:

>Hi!
>
>I read in Atari COmputing #12 that a shareware program called double2 is
>available to allow a high-res screen in STe's. Do any of the CD ROMS out
>there have it, or where can I get it off of a site?
>

I don't have the URL right now but take a look at the UTSI pages

http://user.online.be/~ols04484/atari/prg-ind3.htm and follow the
utilities/desktop link. I'm pretty sure you'll find the link to the
double2 page.

HTH,
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5271. Re: PDF Viewer

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390c595e54e1470@online.be>
Source record: 62667

on Sun 30-04-2000 13:23 Lyndon Amsdon wrote:

>Hi!
>
>Anyone know if there is a PDF file viewer for Ataris?
>There are some pictures and pinouts for chips I need but they're in
>pdf extension. Imagecopy 4 doesn't view them, PCs need Adlobe
>Acrobat I think.

ftp://chapelie.rma.ac.be/atari/editors/ghostscript/

editors/ghostscript:
total 10244

-rw-rw-r-- 1 ftp 1437413 Mar 29 21:33 gemgs13-bin.lzh
-rw-rw-r-- 1 ftp 912312 Mar 29 03:42 gemgs13-doc.lzh
-rw-rw-r-- 1 ftp 684859 Mar 29 03:58 gemgs13-fnt1.lzh
-rw-rw-r-- 1 ftp 1184175 Mar 29 04:25 gemgs13-fnt2.lzh
-rw-rw-r-- 1 ftp 923 Mar 29 21:24 gemgs13-ger.txt
-rw-rw-r-- 1 ftp 923 Apr 3 00:17 gemgs13-ger.upd.txt
-rw-rw-r-- 1 ftp 560097 Mar 29 04:40 gemgs13-lib.lzh
-rw-rw-r-- 1 ftp 65936 Mar 29 04:43 gemgs13-src.lzh
-rw-rw-r-- 1 ftp 3928 Apr 3 00:12 gemgs13-upd.lzh

You need at least gemgs13-bin, gemgs13-fnt1, gemgsc13-fnt2, gemgs13-lib
and gemgs13-upd

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5272. Re: Double2

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <390c5cc2_2@athena.netset.com>
Source record: 62668

Thanks guys!

Got the file!

Regards,

Jim

5273. FTP Help

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sgou3fe9i5089@corp.supernews.com>
Source record: 62669

Hi!

I can't log on to the ftp://chapelie.rma.ac.be. I'm using Newsie 0.94
but every time I try and connect it says "DNS Query can't resolve host
name" I use anonymous as my Logon and my email address as password.
Other ftp sites work fine. What am I doing wrong?

```
+---------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem  |
|PC Tower Case TOS 2.06     |
|***************************|
| bindon@madasafish.com     |
| Lyndon Amsdon (15)        |
+---------------------------+
```

5274. ezppp

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Katherine Ellis <kellis@fdn.com>
Message-ID: <Pine.GSO.4.05.10004301546510.28433-100000@shell2>
Source record: 62670

Bonjours,

Pour ceux qui ont des problemes, ou sont effrayes de MiNT.
J'ai fait un sh script pour mintnet installation pppd.

C'est tres simple, demande quelque questions, et peut avoir different ppp
account que vous pouvez changer tres facilement de l'un a l'autre.

C'est en anglais (je peux le traduire en fr si ca interresse).
Il vous faut un mint/mintos environment deja mis au point (kgmd, taf etc),
genre, sh, grep, ps, ls etc.

Ca s'apelle ezppp et c'est sur http://yescrew.atari.org

```
-------------------------------------------
/
MiNT Is Now TOS, let's move on, shall we? /
/
-------------------------------------------
```

5275. STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <390C9EF9.5BCF39D9@intergate.bc.ca>
Source record: 62671

Can I upgrade STE/FALCON from 8/16 Mhz to lets say 60Mhz or more ? Are there any add-on accelerator cards. If yes then what chips do they use ? Motorola, like Macs? Any info appreciated. Or is it maybe useless to bother uprgading old Atari dogs ?

Artur

5276. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390C9E4C.FFE5EF60@jps.net>
Source record: 62672

I think at this point TT/Falcon/Milan/Hades users are struggling for
survival on the net. ST too far behind.

Martin-ï¿½ric Racine wrote:
>
> On 2000-4-28, Ryan Collins <rlcolli@ibm.net> wrote:
>
> > Wouldn't it be easier to grab the Lynx sources, and use that as a
> > starting point? Once it is stable, then add graphics support.
>
> Amaya sources.
>
> > Still no javascript though (and Java will probably never run
> > on the STs).
>
> Javascript works fine here.
>

5277. Re: Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390C9F27.892E26E2@jps.net>
Source record: 62673

It really is a shame because I liked Alex. When his store was robbed, I
posted a note here inviting people to donate to help him out, and
donated $20 myself.

Martin-ï¿½ric Racine wrote:
>
> On 2000-4-28, Lonny Pursell <atari@SYNTAX.ERROR> wrote:
>
> > On Thu, 27 Apr 2000, John Kolak wrote:
> >
> > > He was okay as long as everything was fine, but have something go wrong
> > > that he has to take responsibility for, and he would rather burn the
> > > customer than lose a dime. Titan approved return of a defective Nemesis,
> > > but Alex refused to take it back. In the bank card dispute statements he
> > > wrote two pages of unbelievably blatant lies to avoid the chargeback.
> > > Never again Mr. Yu for me. Not a flame. Just the facts and a warning.
> >
> > Same experience. He sent me a battey for my TT (I was impressed that
> > it was the exact one), but at 2 or 3 times the cost of an ordinary
> > battery. Then the battery failed in under 3 weeks. It was either
> > pulled from a used machine or simply the shelf life killed it.
> > He claims the shelve life was the problem. Anyway he did not offer
> > to exchange it, sell me another at reduced cost, or refund any money.
> > I was stuck with a battey that cost as much as a mouse. Came to the
> > same conclusion, no more dealing with Mr. Yu.
>
> Sounds like the Toad and Computer Direct story repeating itself.
> Once known as knowledgable, honnest dealers. Nowadays, serving
> as case-building material for theft lawsuits. Shame...
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5278. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <3004200014514071 08%macgod@rocketmail.com>
Source record: 62674

In article <390C9EF9.5BCF39D9@intergate.bc.ca>, Artur Stachon
<astachon@intergate.bc.ca> wrote:
> Can I upgrade STE/FALCON from 8/16 Mhz to lets say 60Mhz or more ? Are
> there any add-on accelerator cards. If yes then what chips do they use ?
> Motorola, like Macs? Any info appreciated. Or is it maybe useless to
> bother uprgading old Atari dogs ?

Hey, Artur! Good to see there are still some ST freaks in the Lower
Mainland here. =)

There are quite a few options for upgrading ST/STEs and Falcons..

For the ST/E:
* PAK68/3 boards (16?MHz 68030+FastRAM, http://www.wrs-online.de/)
* Veloce+2 (16MHz 68000--not sure where you can find these)
* HyperCache030 (MegaST only? and rare..)
* some DIY accelerator hacks (16MHz 68000+cache circuitry,
http://vezz.freeweb.org/)
*

As for the Falcon:

* the Centurbo II; 68030 & 56001 DSP at 50MHz + FastRAM
For some people, the most stable, but not for others--this is a
whole other thread, http://www.centek.fr

* AfterBurner040
An 040--in general, sounds like it's trickier to get working than
the CT2..

* the SpeedResolution Card (36 or 40MHz CPU accel., 32MHz system bus)
I have a 36MHz version here.. =) $80CDN)

* Nemesis
(can anyone out there suggest a good Nemesis resource page..?)

* DIY hacks.
(36MHz 030, faster FPU.. lost the URL, but it's out there somewhere)

* the "Millenium Falcon Accelertor" (groan!! =)
Though I've been cruising around for Falcon/speeder pages like mad
since October of last year, I only just discovered this one! Looks
like it's been untouched for three years but it's still worth taking a
look at: http://www.cix.co.uk/~fdc/html/falc2000.htm

Cheers...
Derek

5279. Re: FTP Help

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390cb5f29d3c680@online.be>
Source record: 62675

on Sun 30-04-2000 18:16 Lyndon Amsdon wrote:

>Hi!
>
>I can't log on to the ftp://chapelie.rma.ac.be. I'm using Newsie 0.94
>but every time I try and connect it says "DNS Query can't resolve host
>name" I use anonymous as my Logon and my email address as password.
>Other ftp sites work fine. What am I doing wrong?

Which STing version are you using? You really must use the latest one (v1.22)
Furthermore and probably your problem you must use
'chapelie.rma.ac.be' as address, thus without the leading ftp://
The ftp:// address is more for browsers and modern ftp-clients.

HTH
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5280. Falcon w/ CII, 32 megs for sale (not working)

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Gene Pineda <broncos@primenet.com>
Message-ID: <8eick9$go4$1@nnrp03.primenet.com>
Source record: 62676

If anyone is interested in buying a Falcon 32 megs of ram, CenturboII board (installed) but not working
with a 200 meg ide hard drive then please let me know.
The computer worked fine until I had my CII board installed. It came back from chromagic and would not start
any applications (only two worked the others all crashed) rudolphe at centek told me it was the board.
I shipped it back to him and he did something to it and sent it back. I plugged in back in turned it on and
wella NOTHING!!!!

I have come to hate this machine...It greives me to say I love Atari!!!

the freaking thing has caused nothing but heart ache. Since then Im on a new 550mhz P3 128 megs of ram running Calamus 99. It's like driving a vette.

If you are interested in the equipment please let me know and Ill get back to the highest offer. And if no one offers then Ill gladly place it in my trash compactor and watch it crunch!!!

Thanks fellow Atarians but after playing with the likes of PC (programs like illustrator or picture publisher 8) theres no looking back.

OHHH ok ill keep using my ste. but thats it!

thanks for everything, all the great times

Im outta here

5281. Re: PDF Viewer

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8eid4plnv1@plutonium.compulink.co.uk>
Source record: 62677

In message <sgoctneei50139@corp.supernews.com>, bindon@madasafish.com said:

>Anyone know if there is a PDF file viewer for Ataris?
>There are some pictures and pinouts for chips I need but they're in
>pdf extension. Imagecopy 4 doesn't view them, PCs need Adlobe
>Acrobat I think.
>Thanks in advance

Yes, there is Ghostscript and GEMGS (adds a GEM front end for easier handling). The latest version 1.3 is available from Derryck's home page http://www.cix.co.uk/~derryck/index.htm

Be warned that it is very slow on the Atari, and the previous version at least tended to crash on odd pages, specially in large documents, both when viewing and printing. In the latter case you usually have to start again from the beginning.

If you can borrow a PC or Mac and use Adobe Acrobat (written first for the Mac, I believe) then you are likely to find that easier.

Regards, /Peter/

5282. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <390ca496bab140@smok.krakus.top.pl>
Source record: 62678

On Sun 30-04-2000 01:10 (+0200) Martin "Nightowl" Byttebier wrote:

>Euch, what do you call very big attachments?
>As test I extracted a 11.8 MB Mime decoded mail with Okami. No problem
>whatsoever.

It is a problem with import operation, not decoding - IMO.
I couldn't read messages with attachments bigger than (approximately)
1.2 MB.
I suppose the reason of the problem is not sufficient free memory on my
MEGA 4 STE.
How big is RAM in your Hades?

>No, the problem is most likely nested multipart messages. (multipart
>message inside multipart message). Okami can't handle this yet.

The attachments to the mail I couldn't read, were single JPG's.

>If he save the whole message (save to) he can use munpack.ttp too.

He have to save message *before* import operation!
When importing, a body of the message is lost and only a part of the
attachment is imported as the message.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

5283. Re: PDF Viewer

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200004302157.a62893@su2.maus.de>
Source record: 62679

Hi Lyndon,

LA>Anyone know if there is a PDF file viewer for Ataris?
Yeah, there is GEMGS 1.3 (realizes Ghostscript 6.01) by Aladdin
Software, Atari port by Christian Felsch.

I put it into 'Maus SU2' (BBS +49-2241-946209). It's about 1.5 megs
the fonts omitted...

I had downloaded the archives from a ftp server of 'Technische
Universitï¿½t Harburg', but forgotten the server's exact name, sorry.

Maybe Christian's email address could help you: felsch@tu-harburg.de

Und TTschï¿½
ps

5284. on

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.390d440c@fmlynet.org>
Source record: 62680

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hi there,
Got your message, and since I hate to see a Falcon get crunched, I'll lay the safety webbing for the Falcon with an offer of $25 (plus whatever shipping comes out to be)
This is mainly just in case nothing else is offered. Little tight in the savings area, and don't know much about electronics, but I would pay that to save the machine.
I'm certain someone will offer more. :) .
Sorry for your experience, and please do hang around with us. If you would like a working ST, if nothing else to recover documents from the ST world, this too could be discussed. Take care,
Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5285. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <40E9CDF66E8A16D7000B340F862568D2.000B340E862568D2@i2notesnews.i2.com>
Source record: 62681

All
Date: 01 May 2000 01:15:20 GMT
Lines: 19
Message-ID: <390cdaa8$0$565@news.zetnet.co.uk>
NNTP-Posting-Host: man-a067.dialup.zetnet.co.uk
X-Trace: news.zetnet.co.uk 957143720 565 194.247.44.67

bought the first Gemtrade at a Stafford show and use it as a fast real time module for CAB. I find v 3.0 almost unusable as a French to English translator on my Milan 1% per min at most, and
German to English is also slower than old version. What's wrong??

Bob King.
On 30 Apr 2000 12:42:56 , Steve Sweet wrote:
>Hi Mark
>
>>Just to say that an early beta version of GEMTrade v3.0 is now available at:
>
>Result!, well done matey.
>
>--
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

5286. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957172134-359473AEicMi@cwcom.net>
Source record: 62682

>Just to say that an early beta version of GEMTrade v3.0 is now available at:
Just a quick test so far, but the same bug as the earlier version when used as a module in CAB. A zero-length file named <blank>.ENG is created in the Modules folder and my Falcon then crashes completely.

Falcon/CT2/MagiC6/NVDI5

--
Rgds, Derryck


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
```

5287. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-04-30 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957209554-62201AEicMi@sweet3.freeserve.co.uk>
Source record: 62683

Hi Mark

>Just to say that an early beta version of GEMTrade v3.0 is now available at:

But unfortunately a truckload of spelling mistakes come with it, i'm compiling a list at the moment, words like 'removesed' crop up, actually quite a few of them are 'sed' words, 'rearrangesed' is another 'functionsed' is another, i'l list any i find if you wish, maybe these clues will help you track the problem.

I discovered these whilst translating the Jinnee dox for a read.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5288. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390d810a31f9602@online.be>
Source record: 62546

on Sun 30-04-2000 21:02 Robert King wrote:

>
>bought the first Gemtrade at a Stafford show and use it as a fast real time module for CAB.
>I find v 3.0 almost unusable as a French to English translator on my Milan 1% per min at most, and
>German to English is also slower than old version. What's wrong??

As said in a previous posting Gemtrade v 3.0 beta works just fine be it as standalone prg or as module for Cab. It works very fast on normal TOS or (MiNT) VFAT partitions BUT on an ext2fs (Linux) it's deadly slow.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5289. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e9yfll.1ugdrdbx52npaN%steve666@clara.co.uk>
Source record: 62547

> For the ST/E:
> * PAK68/3 boards (16?MHz 68030+FastRAM, http://www.wrs-online.de/)
> * Veloce+2 (16MHz 68000--not sure where you can find these)
> * HyperCache030 (MegaST only? and rare..)
> * some DIY accelerator hacks (16MHz 68000+cache circuitry,
> http://vezz.freeweb.org/)
> *

Don't foget though, if you're a demo/games freak (like me!!) then (esp the demos) will be incompatible once the machine is upgraded. I've left my new Atari STe alone (it's a bog standard 1mb STe with TOS 1.62 - the most compatible) and find this much better.
I'd prefer one of the upgrades mentioned for the Falcon below, but (1) I can't afford it atm, and (2) I'm wondering if the zillions of Falcon demos I have will suffer the same fate as my first upgraded STe?

Steve

> As for the Falcon:
>
> * the Centurbo II; 68030 & 56001 DSP at 50MHz + FastRAM
> For some people, the most stable, but not for others--this is a
> whole other thread, http://www.centek.fr
>
> * AfterBurner040
> An 040--in general, sounds like it's trickier to get working than
> the CT2..
>
> * the SpeedResolution Card (36 or 40MHz CPU accel., 32MHz system bus)
> I have a 36MHz version here.. =) $80CDN)
>
> * Nemesis
> (can anyone out there suggest a good Nemesis resource page..?)
>
> * DIY hacks.
> (36MHz 030, faster FPU.. lost the URL, but it's out there somewhere)
>
> * the "Millenium Falcon Accelertor" (groan!! =)
> Though I've been cruising around for Falcon/speeder pages like mad
> since October of last year, I only just discovered this one! Looks
> like it's been untouched for three years but it's still worth taking a
> look at: http://www.cix.co.uk/~fdc/html/falc2000.htm
>
>
> Cheers...

> Derek

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

5290. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <390dbfbc705d10@xs4all.nl>
Source record: 62548

on Fri 28-04-2000 23:24 Pascal Ricard wrote:

>I've been sent some programs for testing/translating. They were sent as
>MIME attachments with Outlook Express Mac v5.x but unfortunately Okami
>or POPWatch didn't get them right :-(((.

What doe you mean, Pascal? Didn't Okami import the message properly?
That could be due to insufficient RAM. For multipart messages, Okami
needs twice the size of the message in RAM.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"Nothing can ever be so bad that it can't be worse." - Mary Hartman

5291. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <390dbfbc705d11@xs4all.nl>
Source record: 62549

on Sat 29-04-2000 21:26 Krzysztof Maj wrote:

>Yes, it happend to me some times :(
>It is a problem of Okami - it can't cope with very big attachments.

It can, Krzysztof, we talked about this before. But you don't have
enough free RAM to import megasize multipart messages.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"I don't believe that people like myself can feel at the pitch of
intensity which [they] sometimes reach. That is our loss. But
feeling isn't thought, though in those who feel so intensely and
subjectively it tends to take its place. That is their loss."
- A.J.A. Symons

5292. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <390dbfbc705d12@xs4all.nl>
Source record: 62550

on Sun 30-04-2000 22:46 Krzysztof Maj wrote:

>When importing, a body of the message is lost and only a part of the
>attachment is imported as the message.

Not with the latest beta version, Krzysztof. If there isn't enough RAM
for the operation, the message is not imported at all.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"We had to live on food and water for 30 days." - W.C. Fields

5293. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: josdb@xs4all.nl
Message-ID: <390dbfbc705d13@xs4all.nl>
Source record: 62551

on Mon 01-05-2000 10:57 Pascal Ricard wrote:

>The good news is that I was able to get the file via the very nice
>MyMail :-), hence the idea that OE may be the culprit... as usual.

As usual? Messages composed by OE are usually correct. I've never seen
a faulty multipart message coming from OE.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"Who am I, for God's sake, that I should be kind?"
- Miss Havisham

5294. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005011932220.140-100000@rakas>
Source record: 62552

On 2000-4-29, Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:

> > you need a 128-bit browser to access my credit union and CAB
> > hasn't gotten that far yet hasn't it?
>
> Yes it has, using the CAB.OVL for MiNT-Net compiled with the
> full 128-bit encryption.

Note that the pre-compiled binary avaiable on Juhani Sivusalo's
page was compiled with a 64-bit library. Changing the library
for one compiled to support 128-bit or better is easy.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5295. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005011934530.140-100000@rakas>
Source record: 62553

On 2000-4-30, Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> Most services seems to check for Netscape/Mozilla. The
> CAB.OVL for MiNT-Net tells a white lie and says it's Netscape.
> It works quite OK for me, but sometimes it fails. I have been
> looking at the code for CAB.OVL and attempted to fix some
> bugs, but as usual I just don't have enough time.

Also, Howard's code fails to recompile, using MINTLIB 0.55, even
after the includes' paths are corrected.

Anyhow, I just hacked my browser/agent string using Qed:

Mozilla/3.0 (compatible Atari CAB/2.80 MiNTnetOVL/1.84 SSLeay/0.80)

Rename CAB.OVL to CAB.PRG, before you hack the binary!!!
(rename it back after the editing is done)

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5296. the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005011928180.140-100000@rakas>
Source record: 62554

On 2000-4-30, John Kolak <jkolak@jps.net> wrote:

> I think at this point TT/Falcon/Milan/Hades users are
> struggling for survival on the net. ST too far behind.

Keeping all binaries mc68000 compatible to accomodate the few
remaining ST users is partly what drags the Atari platform, right
now. From now on, we should only support 68020 and up.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5297. Re: [OT] browsers

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8eke56$8rb$1@snipp.uninett.no>
Source record: 62555

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:

> Also, Howard's code fails to recompile, using MINTLIB 0.55, even
> after the includes' paths are corrected.

That's true, AFAIK he hardcoded it to use some undocumented features in an
old version of MiNTlibs :-(Also, it's not compatible with later versions
of GEMlib.

> Rename CAB.OVL to CAB.PRG, before you hack the binary!!!
> (rename it back after the editing is done)

Why? Can't you just use "Open binary" in QED? Works fine here.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5298. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390DC800.6E9C05BD@jps.net>
Source record: 62556

I like the Centurbo II because you can turn it off and run as a stock
Falcon.

Steve wrote:
>
> > For the ST/E:
> > * PAK68/3 boards (16?MHz 68030+FastRAM, http://www.wrs-online.de/)
> > * Veloce+2 (16MHz 68000--not sure where you can find these)
> > * HyperCache030 (MegaST only? and rare..)
> > * some DIY accelerator hacks (16MHz 68000+cache circuitry,
> > http://vezz.freeweb.org/)
> > *
>
> Don't foget though, if you're a demo/games freak (like me!!) then (esp
> the demos) will be incompatible once the machine is upgraded. I've left
> my new Atari STe alone (it's a bog standard 1mb STe with TOS 1.62 - the
> most compatible) and find this much better.
> I'd prefer one of the upgrades mentioned for the Falcon below, but (1) I
> can't afford it atm, and (2) I'm wondering if the zillions of Falcon
> demos I have will suffer the same fate as my first upgraded STe?
>
> Steve
>
> > As for the Falcon:
> >
> > * the Centurbo II; 68030 & 56001 DSP at 50MHz + FastRAM
> > For some people, the most stable, but not for others--this is a
> > whole other thread, http://www.centek.fr
> >
> > * AfterBurner040
> > An 040--in general, sounds like it's trickier to get working than
> > the CT2..
> >
> > * the SpeedResolution Card (36 or 40MHz CPU accel., 32MHz system bus)
> > I have a 36MHz version here.. =) $80CDN)
> >
> > * Nemesis
> > (can anyone out there suggest a good Nemesis resource page..?)
> >
> > * DIY hacks.
> > (36MHz 030, faster FPU.. lost the URL, but it's out there somewhere)
> >
> > * the "Millenium Falcon Accelertor" (groan!! =)
> > Though I've been cruising around for Falcon/speeder pages like mad

> > since October of last year, I only just discovered this one! Looks
> > like it's been untouched for three years but it's still worth taking a
> > look at: http://www.cix.co.uk/~fdc/html/falc2000.htm
> >
> >
> > Cheers...
> > Derek
>
> --
> http://web.ukonline.co.uk/macgamer/
> ----------------------------------
> Apple iMac | Dreamcast | Atari TT |

5299. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916562-35198AEicMi@wanadoo.be>
Source record: 62557

From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Date: 28 Apr 2000 13:52:50 GMT

Hi Thomas,

>I sometimes really wonder if all you claiming Alexander is a "traitor"
>who has "abandoned" the Atari community make your living by just sitting
>around, doing nothing. If so, this is nice. I, for my part, as well as
>Alexander, have to work for money, though,
What bullshit is this?
This might come as a shock to you but most of us if not everyone here has to work for his living. Perhaps you think that we're just a big bunch of rich spoiled people who haven't got anything else to do all day other then sitting here reading this crap, laughing ourselves to death with those unfortunate programmers? someone once said that programmers are a different breed, I tend to believe him after reading your drivel'...

>and after some eight to ten hours of work I rarely feel like sitting in
>front of my Atari and start programming (especially as I've already been
>sitting in front of a computer all day long).
If I understand this correctly you are trying to tell us that programming CAB or Thing on a Atari is very difficult after a days work, but programming iCAB after a days work on a Mac is fun?
Sorry, but my simple mind isn't able to grasp this..... :-/

><sarcasm>
>Of course, better sleep below a bridge than abandon a computer program
>you've once written ...
></sarcasm>
The point is that he hasn't abandoned CAB at all, he just decided on a blue monday not to support it anymore for the Atari platform. How could he possibly

abandoned it? CAB 2.8 is only a couple of months old.. While he was already working on iCAB he was still cashing in money for CAB.. so in a way everyone who bought or updated CAB since february 1999 has helped financing the iCAB project. The latest CAB 2.8 was only released a couple of months ago...are you telling me that he doesn't get royalties from this?
If he takes my money then he has the moral obligation to support his program, and with a little luck in 2001 there will be a legal obligation as well.

>This does not mean Thing is dead, btw. But I can't judge when the next
>release will be finished. The main problem is that there are some really
>difficult and/or expendable (if that's the right word) changes to be
>done, which I've not yet found the will to start with.
Nobody is complaining about Thing.... because of the shareware principle we all know what to expect. CAB however is not shareware....

How about this....
Why does a programmer asks money for a program? I suppose its to make up for the time he has invested while working on it? this is very reasonable, after all nobody likes to work for peanuts...
In buying the program, the client supports the authors work. It's more then just supporting it, it's also a way of giving the author the assurance that his work is appreciated and give him the opportunity to enhance and expand the program further. When buying the updates the client shows his further support and makes sure that the author doesn't starve to death or abandon the program...
CAB along with NVDI surely must be the two best selling programs on our platform, since our platform is very small this is not enough to make a living... but this doesn't come as a surprise does it? Why do you program for the Atari? following your (sarcastic) logic, it's much more profitable to do the same thing for another platform...

<grin>
Is Mr.Claus a genius who sleeps in a proper house in a comfy bed while the existing Atari programmers are morons sleeping in a cardboard box under a bridge?
</grin>

Cheers from Belgium
Dennis

--

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5300. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916568-36030AEicMi@wanadoo.be>
Source record: 62558

From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Date: 27 Apr 2000 12:07:39 GMT

Hi Thomas,

>> Too Bag Mr. Clauss abanddoned us in favor of iCab.
>
>Yes, it's really a shame that he decided to earn some money - he
>could've made his living from just the thanks of the Atari community ...
Thanks ? I can't remember paying Mr.Claus with thanks, looking back at my bank statements I payed his efforts with real money. Has anyone here payed for CAB with thanks instead of money?

Looking back at it, he should thank us.... considering that since CAB 2.5 he hasn't really been bothered about his baby anymore, all the later updates include features with which he has nothing to do...

Why some people here turn this guy in some kind of holy soul goes beyond me, he programmed an offline browser, which thanks to the work of many people is now the best online browser on our platform... he didn't do it for peanuts, he got payed for it... unfortunately not enough to his likings.
Lets hope that the Mac community turns him into a millionaire, but then of course he'll have to work day and night, because the current version of iCAB after 18 months of development still doesn't cut it..... I somehow have the feeling that the Mac community hasn't got the same patience as we do.

In case you think that I've got something against programmers let me assure you that I admire some people as well : Peter Rottengatter for STiNG, Holger Weets for STGuide and Appline, Julian Reschke for SPIN, Thomas Much for SMU, Thomas Binder for Thing and many others who supported this platform through thick and thin over the years, regardless if they could make a living out of it or not, all these people deserve our respect much more than an oppertunist like Mr.Claus

Cheers from Belgium
Dennis
--

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk

http://www.cix.co.uk/~derryck/index.htm

5301. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1e9yy2i.bskgd81s0ujwN%steve666@clara.co.uk>
Source record: 62559

So even the most 'finicky' of demos would still run? I can't say this of
the Veloce + upgrade for the STe (as this limits the 'original' mode by
still having TOS 2.06).

Steve

> I like the Centurbo II because you can turn it off and run as a stock
> Falcon.
>
> Steve wrote:
> >
> > > For the ST/E:
> > > * PAK68/3 boards (16?MHz 68030+FastRAM, http://www.wrs-online.de/)
> > > * Veloce+2 (16MHz 68000--not sure where you can find these)
> > > * HyperCache030 (MegaST only? and rare..)
> > > * some DIY accelerator hacks (16MHz 68000+cache circuitry,
> > > http://vezz.freeweb.org/)
> > > *
> > >
> > Don't foget though, if you're a demo/games freak (like me!!) then (esp
> > the demos) will be incompatible once the machine is upgraded. I've left
> > my new Atari STe alone (it's a bog standard 1mb STe with TOS 1.62 - the
> > most compatible) and find this much better.
> > I'd prefer one of the upgrades mentioned for the Falcon below, but (1) I
> > can't afford it atm, and (2) I'm wondering if the zillions of Falcon
> > demos I have will suffer the same fate as my first upgraded STe?
> >
> > Steve
> >
> > > As for the Falcon:
> > >
> > > * the Centurbo II; 68030 & 56001 DSP at 50MHz + FastRAM
> > > For some people, the most stable, but not for others--this is a
> > > whole other thread, http://www.centek.fr
> > >
> > > * AfterBurner040
> > > An 040--in general, sounds like it's trickier to get working than
> > > the CT2..
> > >
> > > * the SpeedResolution Card (36 or 40MHz CPU accel., 32MHz system bus)
> > > I have a 36MHz version here.. =) $80CDN)
> > >
> > > * Nemesis
> > > (can anyone out there suggest a good Nemesis resource page..?)
> > >

> > > * DIY hacks.
> > > (36MHz 030, faster FPU.. lost the URL, but it's out there somewhere)
> > >
> > > * the "Millenium Falcon Accelertor" (groan!! =)
> > > Though I've been cruising around for Falcon/speeder pages like mad
> > > since October of last year, I only just discovered this one! Looks
> > > like it's been untouched for three years but it's still worth taking a
> > > look at: http://www.cix.co.uk/~fdc/html/falc2000.htm
> > >
> > >
> > > Cheers...
> > > Derek
> >
> > --
> > http://web.ukonline.co.uk/macgamer/
> > ----------------------------------
> > Apple iMac | Dreamcast | Atari TT |

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

5302. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <957211388-106740AEicMi@fh-lausitz.de>
Source record: 62560

Hi Artur,

>As for the Falcon:
>
> * the Centurbo II; 68030 & 56001 DSP at 50MHz + FastRAM
> For some people, the most stable, but not for others--this >is a whole other thread,
http://www.centek.fr

The CT II is out.
You can't buy it today:-(

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
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mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

5303. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957211124-375993AEicMi@sweet3.freeserve.co.uk>
Source record: 62561

Hi Mark

>> Just a quick test so far, but the same bug as the earlier version when
>> used as a module in CAB. A zero-length file named <blank>.ENG is created in the
>> Modules folder and my Falcon then crashes completely.

>Have you tried without NVDI5 running? This has, for some absurd reason, been
>known to cause problems...

As if anyone will disable NVDI once they've got used to it.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5304. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: gryf@hrzpub.tu-darmstadt.de
Message-ID: <94rke8.d51.ln@hog1.hrz.tu-darmstadt.de>
Source record: 62562

Hi!

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
> What bullshit is this?

No more arguments left?

> If I understand this correctly you are trying to tell us that
> programming CAB or Thing on a Atari is very difficult after a days
> work, but programming iCAB after a days work on a Mac is fun?

What you might not know is that Alexander started working on iCAB _for a
living_. I.e. it's what he gets paid for. Might have changed in the
meantime, but it's been so I last talked to him.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de

5305. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: "Marinos J. Yannikos" <mjy@pobox.com>
Message-ID: <390E06DF.DACC00EA@pobox.com>
Source record: 62563

The main problem with keeping up with the 'net's requirements are:
- STs are under-powered for many tasks (video, many large pages,
Java...) and better systems are still expensive
- many file formats require prorietary modules and the platform
isn't interesting for the companies producing these modules
(Real Audio...)

Sooner or later, Atari users who can't run Linux or NetBSD to get
at least some of the features, may have to resort to using something
like VNC and a networked PC hidden somewhere in a closet in order to
browse the web :-/.

I don't mean to offend anyone, but I'd really like to know what it is
that keeps many of you Atari users so attached to the platform:
- the unique hardware?
- The GEM/TOS look&feel and programming model?
- a few good programs?
- The 680x0 cpu? :-)
- you can't afford a PC even though you'd want one?

-mjy
--
***==> Marinos J. Yannikos <mjy@pobox.com>
***==> http://pobox.com/~mjy

5306. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: paricard@free.fr
Message-ID: <390e233e811e015@free.fr>
Source record: 62564

Hello,

in article <390dbfbc705d13@xs4all.nl> (comp.sys.atari.st)
Jos den Bekker wrote on Mon 01-05-2000 18:30 (+0200):

> As usual? Messages composed by OE are usually correct. I've never seen
> a faulty multipart message coming from OE.

I was a little bit sarcastic. But I've been told... well... some
programmers write in their docs that they needed to make some
adjustments because of OE. And I've seen some oddities with messages
coming from OE, specially with the Mac version(s).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5307. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: paricard@free.fr
Message-ID: <390e233e811e014@free.fr>
Source record: 62565

Hello,

in article <390dbfbc705d12@xs4all.nl> (comp.sys.atari.st)
Jos den Bekker wrote on Mon 01-05-2000 18:30 (+0200):

> Not with the latest beta version, Krzysztof. If there isn't enough RAM
> for the operation, the message is not imported at all.

Doh ! A new beta :-)

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5308. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: paricard@free.fr
Message-ID: <390e233e811e013@free.fr>
Source record: 62566

Hello,

in article <390dbfbc705d10@xs4all.nl> (comp.sys.atari.st)
Jos den Bekker wrote on Mon 01-05-2000 18:30 (+0200):

> What doe you mean, Pascal? Didn't Okami import the message properly?

Yes but I'm not completely sure that my login.txt was correct: maybe a
problem with POPWatch or something else.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5309. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: paricard@free.fr
Message-ID: <390e233e811e012@free.fr>
Source record: 62567

Hello,

in article <390d810a31f9600@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Mon 01-05-2000 12:06 (+0200):

> 128 MB. Hmm, not sufficient memory can be the problem but I don't think
> that shortage of memory is the problem of Pascal though. He is using a TT
> with IIRC 68 MB RAM.

74 MB afaik :-)

> >He have to save message *before* import operation!
> >When importing, a body of the message is lost and only a part of the
> >attachment is imported as the message.
>
> In the case of Pascal I don't think parts of the message are lost during
> import.

Yes it was.

> Ofcourse to play safe he can always make a copy of the import file
> and pass it through munpack.ttp, ESSCcode.prg, Marceau or whatever
> Mime decoder.

I tried munpack (from Newsie package) but will try with one of the
others.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5310. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: atarigalen
Message-ID: <03da2617.a72aa07e@usw-ex0107-055.remarq.com>
Source record: 62568

In article <390E06DF.DACC00EA@pobox.com>, "Marinos J. Yannikos"
<mjy@pobox.com> wrote:
>I don't mean to offend anyone, but I'd really like to know what
it is
>that keeps many of you Atari users so attached to the platform:
>- the unique hardware?
>- The GEM/TOS look&feel and programming model?
>- a few good programs?
>- The 680x0 cpu? :-)
>- you can't afford a PC even though you'd want one?
>
Partly, it's just being perverse. However, I really like the
functional simplicity of the Falcon and ST. I also like the
fact that I can often get in contact with the author of many
software programs. Ironically, there's a bit of me that is fond
of the closed system -- any PC is obsolete and non-supported so
quickly one might as well get one already obsolete.

I have a friend who collects VW beetles. Another adores (and
commutes in) his MG roadster. A third binds his own books. My
Ataris are functional hobbies. I enjoy taking them apart and
discovering what they can do -- the fact that I still do 80% of
my computer work on them is an added bonus!

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5311. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390E4410.D1DA4591@jps.net>
Source record: 62569

I haven't found any that won't run in normal mode. AFAIK it is the same
as stock when turned off.

Steve wrote:
>
> So even the most 'finicky' of demos would still run? I can't say this of
> the Veloce + upgrade for the STe (as this limits the 'original' mode by
> still having TOS 2.06).
>
> Steve
>
> > I like the Centurbo II because you can turn it off and run as a stock
> > Falcon.
> >
>

5312. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390E447E.A079EDE0@jps.net>
Source record: 62570

Last I heard you can get it directly from Rodolphe (rczuba@home.com).
Otherwise, I'm thinking about selling mine, but the entire Falcon will
be sold complete.

John

Mathias wrote:
>
> The CT II is out.
> You can't buy it today:-(
>

5313. Falcon for sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Gene Pineda <broncos@primenet.com>
Message-ID: <8elkfs$1c3$1@nnrp02.primenet.com>
Source record: 62571

At this point in time 250.00 is the highest bid in payments.

It will be sold tomorrow unless someone offers 300.00 or more in full. If someone offers 700.00 in payments I have agreed to the bidder that 250.00 is his in payments.

Thank you!

Gene Pineda

5314. Re: PDF Viewer

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957265396-971326AEicMi@cwcom.net>
Source record: 62572

From: xlator@cix.compulink.co.uk
Date: 30 Apr 2000 22:46:49 GMT

>In message <sgoctneei50139@corp.supernews.com>, bindon@madasafish.com said:
>
>>Anyone know if there is a PDF file viewer for Ataris?

>Yes, there is Ghostscript and GEMGS (adds a GEM front end for easier
>handling). The latest version 1.3 is available from Derryck's home page
>http://www.cix.co.uk/~derryck/index.htm
>
>Be warned that it is very slow on the Atari, and the previous version at
>least tended to crash on odd pages, specially in large documents, both

It also requires plenty of memory, and the bug which results in only a single file
containing the last page of a multipage doc being produced if you print to an image
file is still present.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5315. Re: SV: Amiga disc reader for Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: "Jay S. Siegel" <ka2csh@nospam.nowhere>
Message-ID: <L9.D9.X727M04UzoO72omS7.NR@nospam.nowhere>
Source record: 62684

"TC" == "Tim Conrardy" writes:

TC> Thanks for all your help. Looks like I need to find an Amiga
TC> User, or find the utility that allows Amiga to read/write dos
TC> discs.
TC>
TC> Tim Conrardy
TC>
TC>
TC> Sent via Deja.com http://www.deja.com/ Before you buy.

Your best bet is to format a floppy on the Amiga side in PC
format. I believe an old version of the utility called Cross
DOS comes with the Amiga. The latest version of Cross DOS is
version 7. It handles W95 long names. Any version of Cross DOS
should do. I usually format under Directory Opus (4.12).
Choose PC0: through PC3:. You'll probably choose PC0: - that's
the built-in floppy in almost all cases. Don't use DF0:!

Jay S. Siegel
--

In a world without walls and fences, who needs Windows and Gates?
==========
Computer used: Amiga A1200 (NTSC version) with M68060
accelerator (http://www.phase5.de)
OS used: AmigaOS 3.1 (http://www.amiga.com)
TCP/IP stack used: Miami 3.2 (http://www.nordicglobal.com/miami.html)
News client used: NewsRog 1.8b
(http://www.frii.com/~srk/ShadowWorks/Preview/NR.html)

5316. Re: Where is the scene ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Ut8P4.14271$g4.361536@newsread2.prod.itd.earthlink.net>
Source record: 62685

Correction: Sorry, left out the //
http://www.umich.edu/~archive/atari

On 27 Apr 2000 18:32:39 , John Garone wrote:
>Try also UMICH ((probably has'nt been updated in quite a while
>(if it's still there)):
>http:www.umich.edu/~archive/atari
>
>And the Atari Webring at:
>http://www.webring.org/cgi-bin/webring?ring=atari;list
>
> John G.
>
>On 24 Apr 2000 22:24:39 , "VINCENT R&#65533;mi" wrote:
>>I'll have an Atari ST (i don't know exactly which model it'll be).
>>So I searched some site about Atari. I found a lot of site of .ST and .MSA
>>game files but i didn't see any utils or recent demo file.
>>Nothing, nada, rien...
>>Where can I find that ?
>>Is there a site where I can have daily news ?
>>Where is the scene ?? Died ??? I don't hope that...
>>
>>Thanx in advance.
>>
>>
>>.
>.

5317. Re: Networking a 520ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <CRbP4.232$517.1145987@nnrp2.proxad.net>
Source record: 62686

Ryan Collins <rlcolli@ibm.net> a &#65533;crit dans le message :
1e9v3kp.qyfd0vrdrzcuN%rlcolli@ibm.net...
> Fred Horvat <fmh@oh.verio.com> wrote:
> > > DAVID L. ORMAND (dlormand@aztec.asu.edu) wrote:
> > >
> > > : >However, Ethernet capability is on it's way, courtesy of Mario
> > > : >Becroft, which apparently should work on all Ataris, (assuming you
> > > : >have a proper cartridge port).
> > >
> > > : I think Mario's approach is via SCSI (and maybe ACSI, if he feels
like
> > > >it).
> > >
> > > Yes, it connects to the computer via SCSI. I have been thinking about
> > > ACSI but SCSI is the priority at the moment. Nevertheless you should
be
> > > able to connect to an ST by using an already available ACSI-SCSI
adapter
> > > like the Link 97.
>
> So, could I use one of those SCSI-Ethernet convertors for the Mac on my
> ST (using a ACSI-SCSI convertor)?

```
Yes, if you're willing to reverse-engineer the Mac drivers and re-write them
for the Atari.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5318. Re: Atari disks on PC

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JRbP4.233$517.1145987@nnrp2.proxad.net>
Source record: 62687

Ian Numan <iannuman@netspace.net.au> a crit dans le message :
390B8947.A4B6F71B@netspace.net.au...
> Thanks for all the info everyone has sent.
> I agree that it is probably the actual disk drive and maybe the
motherboard/bios,
> but but here's something that I tried yesterday.
>
> There's a lot of info about PC's not being able to read Atari disks
formatted
> with TOS <1.4.
> I dusted off my old Atari STFM which has TOS 1.0, booted it up, formatted
a disk
> and copied some files to it.
> I then put the disk into my Pentium 90 and logged the disk in Windows
Explorer,
> I was expecting some sort of error message saying something about the disk
not
> being formatted, but no, it logged the disk and displayed the files.
> Eeven double clicking text files would load them into Notepad.

```
Actually, SOME PCs won't work with SOME TOS disks. It's all very random, but
there must be a pattern somewhere. The rule about TOS <1.4 is from Atari.
TOS 1.4 was the first to supposedly format DOS compatible disks.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5319. Re: Proscore by Steinberg

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Michael Canny <mcanny@sco.comSPAM>
Message-ID: <8ejjpt$1ud$1@hobbes.sco.com>
Source record: 62688

I'd just like to say thanks to everyone for their help - I'm going to investigate a variety of alternative pieces of software thanks to advice given on this ng

If anyone else has any information on composition software for the ST I would be really grateful.

Thanks

Michael

5320. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: paricard@free.fr
Message-ID: <390d710e1a708e0@free.fr>
Source record: 62689

(Bloody hell! My news server is looking like emmental! I got only this message and my original one on this server. 3 messages lost. Thanx to Deja.com and Club-internet "who" hold the missing ones.)

Hello,

in article <390ca496bab140@smok.krakus.top.pl> (comp.sys.atari.st) Krzysztof Maj wrote on Sun 30-04-2000 22:46 (GMT):

> On Sun 30-04-2000 01:10 (+0200) Martin "Nightowl" Byttebier wrote:

> >If he save the whole message (save to) he can use munpack.ttp too.
>
> He have to save message *before* import operation!
> When importing, a body of the message is lost and only a part of the
> attachment is imported as the message.

The sender was kind enough to send me the file again. This time I had unchecked in POPWatch the option to "erase the mails from the server" to track down the problem.

I'm aware that Okami do not handle nested multipart messages but the problem seems to be elsewhere: I first tried to get the attachement via munpack.ttp but it was not correct. I do not understand why but it looks like the problem is with POPWatch :-(.

The good news is that I was able to get the file via the very nice MyMail :-), hence the idea that OE may be the culprit... as usual.

Bye,
/Pascal/

PS: if you answer to this message, and because of the problem with my news server, please send me a copy via email.

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5321. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <8ejq2olkn1@plutonium.compulink.co.uk>
Source record: 62690

> I find v 3.0 almost unusable as a French to English translator on my Milan 1% per min at most, and
> German to English is also slower than old version. What's wrong??

Nothing is wrong... well... :-) That's why I said in my original posting that it works best on G->E or G->F, although G->E is the best as the dictionary is currently indexed on the German word.

Becuase the dictionary has grown, a slight decrease isn't unsurprising - how significant is it?

Mark.

5322. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <8ejq58lrb1@plutonium.compulink.co.uk>
Source record: 62691

> Just a quick test so far, but the same bug as the earlier version when used as a
> module in CAB. A zero-length file named <blank>.ENG is created in the Modules folder
> and my Falcon then crashes completely.

Have you tried without NVDI5 running? This has, for some absurd reason, been known to cause problems...

Mark.

5323. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <8ejq9l$m44$1@plutonium.compulink.co.uk>
Source record: 62692

> Thanks for the upgrade. It works fine going from German to English. I
> have not tried the French end yet, but soon will. The only small
> problem comes when using Gemtrade as a module in Cab. How do you set
> Gemtrade to work with German of French websites with manually doing it?
> If I set it to work with a German website and then go to a French one,
> Gemtrade still trys to translate the website from German to English.
> Still, much congrats on your efforts. I do not mind the manual setting.

LOL! :-) That is an excpetionally good point!!! :-) I will need to add a
language selection dialogue to allow you to choose when it is launched as a
CAB module...

Mark.

5324. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: Mark Wherry <mark@rvmp.co.uk>
Message-ID: <8ejqac$m5t$1@plutonium.compulink.co.uk>
Source record: 62693

> Result!, well done matey.

Thanks! :-) Just got to iron out the bugs now! :-)

Mark.

5325. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390d810a31f9601@online.be>
Source record: 62694

on Sun 30-04-2000 10:42 Derryck Croker wrote:

>
>
>>Just to say that an early beta version of GEMTrade v3.0 is now available at:
>Just a quick test so far, but the same bug as the earlier version when used as a
>module in CAB. A zero-length file named <blank>.ENG is created in the Modules folder
>and my Falcon then crashes completely.
>
On my Hades 060 running FreeMiNT 1.15.6b/N_AES GEMtrade v 3.0 beta when
used as module for Cab 2.80 works like it is suppossed too. No crashes
whatsoever.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5326. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-01 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390d810a31f9600@online.be>
Source record: 62695

on Sun 30-04-2000 22:46 Krzysztof Maj wrote:

>On Sun 30-04-2000 01:10 (+0200) Martin "Nightowl" Byttebier wrote:
>
>>Euch, what do you call very big attachments?
>>As test I extracted a 11.8 MB Mime decoded mail with Okami. No problem
>>whatsoever.
>
>It is a problem with import operation, not decoding - IMO.
>I couldn't read messages with attachments bigger than (approximately)
>1.2 MB.

>I suppose the reason of the problem is not sufficient free memory on my
>MEGA 4 STE.
>How big is RAM in your Hades?

128 MB. Hmm, not sufficient memory can be the problem but I don't think
that shortage of memory is the problem of Pascal though. He is using a TT
with IIRC 68 MB RAM.

Have you told this to Jos den Bekker?

>>If he save the whole message (save to) he can use munpack.ttp too.
>
>He have to save message *before* import operation!
>When importing, a body of the message is lost and only a part of the
>attachment is imported as the message.

In the case of Pascal I don't think parts of the message are lost during
import. Ofcourse to play safe he can always make a copy of the import file
and pass it through munpack.ttp, ESSCcode.prg, Marceau or whatever
Mime decoder.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5327. Re: Phantomm

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.390f141c@fmlynet.org>
Source record: 62496

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: mgrove@iwvisp.com (Mikey)
> On 28 Apr 2000 01:42:22 , Derek Warren wrote:
>> In article <39088ea0$0$563@news.zetnet.co.uk>, James Smith
>> <jimsmith@zetnet.co.uk> wrote:
>>> Anyone heard from him lately ? He has been very quiet....
>>
>> Hello! He's had much family trauma (auto accidents) to deal with
>> lately.. I imagine he's tending to those issues. I last heard from him
>> April 4th, but I trust he's still around. =)
>>
>>
>>
>> Derek
>> .
> Wow, that is very bad. Last I talked to him was April 1st. I wish his
> family well and hope he gets through the tough times well.
> Mike

Let him know that I miss him being here as well, and hope his family pulls through all this alright.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5328. Re: Phantomm

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.390f141c@fmlynet.org>
Source record: 62497

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: mgrove@iwvisp.com (Mikey)
> On 28 Apr 2000 01:42:22 , Derek Warren wrote:
>> In article <39088ea0$0$563@news.zetnet.co.uk>, James Smith
>> <jimsmith@zetnet.co.uk> wrote:
>>> Anyone heard from him lately ? He has been very quiet....
>>
>> Hello! He's had much family trauma (auto accidents) to deal with
>> lately.. I imagine he's tending to those issues. I last heard from him
>> April 4th, but I trust he's still around. =)
>>
>>
>>
>> Derek
>> .
> Wow, that is very bad. Last I talked to him was April 1st. I wish his
> family well and hope he gets through the tough times well.
> Mike

Let him know that I miss him being here as well, and hope his family pulls through all this alright.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5329. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8emv2b$7n5$1@newstoo.ericsson.se>
Source record: 62498

In article <390d710e1a708e0@free.fr>,
> The good news is that I was able to get the file via the very nice
> MyMail :-), hence the idea that OE may be the culprit... as usual.

In the latest version of mymail (0.99) there is a correct support of
nested boundarys.

/Erik Hall

5330. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: paul_mc@atariste.freeserve.co.uk
Message-ID: <8en12vrkh1@newsg4.svr.pol.co.uk>
Source record: 62499

Hey,

> We haven't done bad for a community. I would like to see it progress...
>you have at least my blessing to support actually 68030 and above only from now
>on.
>
> If nothing else, when I get a higher end Atari again (Hades, Milan,
>accelerated Falcon, etc...) I want it using the best of it's ability. :)

This is probably the biggest reason that i keep my f030 and love the
atari ethos that it is to constantly push our machines to the limit,
demos / and amazing apps like falcamp, and it's ability to get the job
done for all my uni work.
Using a machine which has evolved IMO so successfully against it's limited
hardware and still continues to punch well above it's weight gives me
a nice warm fuzzy feeling :)

pmac

5331. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Detlef_Lewin@b.maus.de
Message-ID: <200005021656.a21439@b.maus.de>
Source record: 62500

TB>What you might not know is that Alexander started working on iCAB _for
TB>a living_. I.e. it's what he gets paid for.
How much money can you earn from a software that is given away for free?

5332. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8en8p7$b38$1@cubacola.tninet.se>
Source record: 62501

"Marinos J. Yannikos" <mjy@pobox.com> wrote in message
news:390E06DF.DACC00EA@pobox.com...

: - the unique hardware?
: - The GEM/TOS look&feel and programming model?
: - a few good programs?
: - The 680x0 cpu? :-)
: - you can't afford a PC even though you'd want one?

-Nostalgia.

MG

5333. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8en8p8$b38$2@cubacola.tninet.se>
Source record: 62502

"Dan" <aahuls@xs4all.nl> wrote in message
news:957224592-927051AEicMi@xs4all.nl...

: Well a friend of mine contacted Suse about this, better
: he contacted the right person there and the answer was
: that Suse is working on a 68040/68060 compilation, which
: can be used on the Amiga and Apple plaform, but they are
: going to compile a special Milan II version, one which
: only runs on that computer, so not for the Milan I or
: other Atari's/Clones :-(

Excellent news! SuSE is my favourite Linux distribution
for the PC, structured, logical and comfortable. They're
also a *leading* Linux company, in the sense that they
develop drivers and add new system features no one else
has come up with before. Like support for more RAM etc.
For instance, they're the first company to offer it's
distriution on DVD. So instead of six CD:s containing SuSE
Linux, you only need one.

The six CD:s are filled with 1500 prgs, among them
heavyweighters like Netscape, office packs, WordPerfect
etc.

Despite all this it all costs you about the same as a mere
upgrade from MagiC 5 to 6.

This is indeed good news for the Milan!!! It means that
this bird will be able to surf the web and fly like all
the other winged birds out there. With doubled partitions
this means that you'd be able to run two or more OS:s,
just like any ordinary PC can. On the first partition:
SuSE Linux, on the second: MagiC or TOS 7 or whatever. So
the browser Messias we're all waiting for will be able to
relax and crawl real slow to it's far away destination
Javaland. Because we'd already be arrived there on the
other partition...

I've heard a rumor that the folks behind the Milan have
aquired the rights to the Centurbo board, and also to the
double CPU Phenix motherboard. Can we hope for a
continuation of these projects in rebadged form? A
Centurbo for the TT? A Centurbo with integrated SVGA
card? Any comments?

Double MC68060:s (or double whatever CPU) requires much
more of the OS than TOS or MagiC can provide for, but
Linux is ready for up to 8 CPU:s (if I recall things
right). At least on the Intel, Sparc and Alpha platforms.

MG

5334. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: tos4ever@online.be
Message-ID: <390f35e4317a510@online.be>
Source record: 62503

on Mon 01-05-2000 23:38 Pascal Ricard wrote:

>Hello,
>
>in article <390dbfbc705d10@xs4all.nl> (comp.sys.atari.st)
>Jos den Bekker wrote on Mon 01-05-2000 18:30 (+0200):
>
>> What doe you mean, Pascal? Didn't Okami import the message properly?
>
>Yes but I'm not completely sure that my login.txt was correct: maybe a
>problem with POPWatch or something else.

The only problem with Popwatch I'm aware off is the 'dot transparancy
problem'.

IIRC when a line starts with a dot the Transport protocol (POP3) adds one
dot extra when the line does hold more chars then one single dot. I can't
explain the reason for this behaviour but take from me it's necessary. I
believe it has something to do with the fact that a line begins with one
dot means 'end of message'
Popwatch however doesn't remove that extra dot when it received such
mails.
What you get then is something like that. BTW: to avoid problems I've add
a "| " at the beginning of every line

| . line with one dot
| .. line with two dots
| last line

Popwatch retrieve this as follows

| .. line with one dot
| ... line with two dots
| last line.

As you see Popwatch adds two times an extra dot.
I assume that this behaviour can lead to some unexpected faults.
I've told this once to the programmer of Popwatch but I never received an
answer back.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **

But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5335. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Mark Wherry <mark.wherry@btinternet.com>
Message-ID: <8enap0$3f7$1@plutonium.btinternet.com>
Source record: 62504

> As said in a previous posting Gemtrade v 3.0 beta works just fine be it as
> standalone prg or as module for Cab. It works very fast on normal
> TOS or (MiNT) VFAT partitions BUT on an ext2fs (Linux) it's deadly slow.

Thanks for the feedback Martin - glad things are generally working for you!
:-)

Mark.

5336. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <957300370-180555AEicMi@xs4all.nl>
Source record: 62505

Uwe wrote :

>The right person? Was it somebody working on the port or working for
>SuSE at all?

Someone from Suse. By the way he expects the Milan II version to be ready at the end of the year.
Cheers Dan
Milan 040 - Magic Milan

5337. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <RUGP4.146$9o5.1289@newsfeed.slurp.net>
Source record: 62506

>> Thanks for the upgrade. It works fine going from German to English. I
>> have not tried the French end yet, but soon will. The only small
>> problem comes when using Gemtrade as a module in Cab. How do you set
>> Gemtrade to work with German of French websites with manually doing it?
>> If I set it to work with a German website and then go to a French one,
>> Gemtrade still trys to translate the website from German to English.
>> Still, much congrats on your efforts. I do not mind the manual setting.
>
>LOL! :-) That is an excpetionally good point!!! :-) I will need to add a
>language selection dialogue to allow you to choose when it is launched as a
>CAB module...
>
>Mark.

That should do it. The G>E translation is as fast as version 2.3. The
French to English is alittle slower. Great effort though. I appreciate
the support......

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5338. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <TUGP4.147$9o5.1289@newsfeed.slurp.net>
Source record: 62507

On 30 Apr 2000 13:57:48 , John Kolak wrote:
>I think at this point TT/Falcon/Milan/Hades users are struggling for
>survival on the net. ST too far behind.

Struggling??? I do not think so.... Most of the sites I cannot get to
are ones mainly for PC/Mac users anyway. However there are some I would
love to get to that I cannot like a Home Banking website that uses
Javascript.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5339. Re: WINDOWS TROUBLE.

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: nigel@SPAMlittlec.demon.co.uk
Message-ID: <25146150_000036_OASIS_NEWS@SPAMlittlec.demon.co.uk>
Source record: 62508

In article <956771850-870851AEicMi@frisurf.no>
<e-n-bor@frisurf.no> wrote:-

>Hello!
>
>Today 26/4 at work, we were all adviced not to use our
>
>private computers.
>A bad kind of virus had infected 13 of the computers
>at work and destroied everything on the HDs and made
>such a mess in the BIOS that the main boards on most
>of the PCs probably have to be exchanged.
>(Of course it is possible to put in a new BIOS-chip
>but who wants to do all that soldering?)
>I find it very strange that a virus can make such a
>mess that the hardware is impossible to use any more.
>Is it possible that a virus will make such trouble for
>
>an Atari computer too?
>
>I am honest when I say that I really feel very sorry
>for the people having to try to restore it all again
>after this "infection".
>I do not enjoy trouble for those using a PC, but I
>really think this a nice adverticement for IBM and
>Microsoft!
>For once I am glad I am still using my Atari.
>I do not have to bother about this spesial virus and
>can do my mailing as usual.
>
>PS:
>It is a shame not having any browser for Atari taking
>JAVA!
>It means that I can not pay my bills as cheap as
>people using a IBM\Microsoft PC. That is no good!
>I have read about the Draconis 1.7, but what I have
>read does not seem to promising.
>I would gladly like to pay some money for upgrading my
>
>CAB to take JAVA.
>But I suppose there will be no further development for
>
>CAB.
>Perhaps there will be a solution?

>
>
>Atari Falcon 030
>

Hi, A few months ago I asked Oliver Buchmann at CAB support (Email: oliver@application-systems.de) if CAB was being developed to take JAVA and the answer was no. Cheers, Nigel Williamson. (Remove SPAM to reply)

--

---
nigel@littlec.demon.co.uk

5340. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <957304524-788392AEicMi@fh-lausitz.de>
Source record: 62509

Hi John,

>Last I heard you can get it directly from Rodolphe >(rczuba@home.com).

I asked R. but he have'n yet today.
Last I heard the Falke Verlag will produce it again.

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

5341. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8enh7b$mtc@james.hwcn.org>
Source record: 62510

In article <0000.390f060c@fmlynet.org>, "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> We haven't done bad for a community. I would like to see it progress...
>you have at least my blessing to support actually 68030 and above only from now
>on.
~^

I think it might be best for both platforms if we stopped trying to make
"all in one" software. That's one of the things that has kept the PC
platform screwed up for so long, tryint to retain too much backwards
compatability. Of course nothing is ever going to give the H/M/F platform
mainstreme respect, but at least amoungst it's enthusiasts it would benefit
them if their software wasn't being held back by the ST. And it might encourage
hobbiests to develope more efficent and powerful software that is dedicated
to only run on the ST.

Personally I don't care much about the Hades/Milan/Falcon machines. I don't
own one, and until one shows up for $20 or less at my local thrift store
I won't own one. My ST works perfectly fine for all my MIDI tasks and that's
all I use my ST for anyways (except for one ST which I use as a VT-100
terminal to access my Lynx shell account).

It would be nice if the ST had the same kind of devoted fanatics that
some of the other machines do. There are more people writing new software
for the old Atari 2600 video game system than there are people writing stuff
specifically for the Atari ST.

For me the Atari ST has passed into the realm of "Nostalgic Artifact" although
it would seem to most people it's simple "obsolete junk". Even amoungst the
Atari community we've seen people ridiculed for continuing to develope for
the ST only.

Perhaps in another 10 or 20 years the ST will gain the hobbiest respect it
deserves and people will try to push as much as they can out of the machine
like hobbiests are doing now with the Atari 2600, Atari 800/400, C-64,
Apple][and other old 8-bit machines. Tinkering with these old machines
has become somewhat akin to hot-rodding classic automobiles with enthusiasts
competing against one another to see who can come up with the most powerful
hardware modifications and the most powerful applications.

But like I said, the ST is too new to have much nostalgic value and too
old to be considered with bothering with.

CRACKERS
(Bummer from hell!!!!!!!)

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.netway.com/~hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

5342. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390F57B8.E8865FAB@jps.net>
Source record: 62511

Martin-ï¿½ric Racine wrote:
>
> > What is your opinion on ports to MiNT?
> > > This seems an important part of Atari evolution, but it seems
> > you have to be a UNIX guru or coder to understand this and be
> > able to function in this environment.
> > Not really. I am far from a UNIX guru; I just tend to use more
> and more commandline than before.
>
With our machines abandoned by the parent company, how would one go
about learning more about MiNT: where to get it, how to install it, how
to port UNIX apps to MiNT, etc?

> True, but how many applications were being used back then?
> You had your word processor, which could output basic text
> styling like italic/bold/underline; you had your DTP thing
> which was years ahead of the current PC tools, you had the
> music software. Period. Those were the main usages.
>
> Nowadays, with internet applications, scripting languages that
> are too numerous for your hands to count, HTML, XML, multimedia
> and the whole internet thing, find me one machine whose usage
> would be simple enough to have a manual less than one inch thick.
>
That's all true. It would be nice to have MiNT easily installed and
maintained like Windows98. Over the last three years, I've slowly built
up a familiarity of where to find Atari things on the net, but I've got
no idea whatsoever how to learn how to work with MiNT and port things to
it, let alone where to find things to port to it.
> --
Thanks for your comments.

John

5343. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390F58BD.F774CE70@jps.net>
Source record: 62512

Well, Edward, the list just goes on and on. With free net services coming out, I'd like to dump my ISP, but then I'd have to use webmail, but can't get into it without Java. Can't even use the free ISP's without a PC. One or two allow a Mac. Like you, can't access my bank accounts. Try to go to MP3.com, and the first page loads, but it crashes on the my.MP3 page. There's just more and more places you can't go with CAB.

John

"Edward S. Baiz Jr." wrote:
>
> Struggling??? I do not think so.... Most of the sites I cannot get to
> are ones mainly for PC/Mac users anyway. However there are some I would
> love to get to that I cannot like a Home Banking website that uses
> Javascript.
>
> Edward S. Baiz Jr.
> (Gamer)
>

5344. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390F5AA6.33324662@jps.net>
Source record: 62513

The difference is that on the old machines, hobbyists are not trying to get them to do more than what they did back then. With the high end TOS machines we are still trying to get them to do what state of the art competing current technology is doing, and that is where we are starting to fall behind, like being locked out of more and more web sites, or GEMGS falling behind on the PDF specs, or the MiNT X11 server being obsolete for modern UNIX apps.

The ST is fine for WP, DTP, MIDI, but I began to realize its limitations when I went online with it and found that even with pictures turned off, it took 5 to 10 minutes for CAB to format a page before it could display it.

John

Chris Cracknell wrote:
>
> Personally I don't care much about the Hades/Milan/Falcon machines. I don't
> own one, and until one shows up for $20 or less at my local thrift store
> I won't own one. My ST works perfectly fine for all my MIDI tasks and that's
> all I use my ST for anyways (except for one ST which I use as a VT-100
> terminal to access my Lynx shell account).
>
> It would be nice if the ST had the same kind of devoted fanatics that
> some of the other machines do. There are more people writing new software
> for the old Atari 2600 video game system than there are people writing stuff
> specifically for the Atari ST.
>
> Perhaps in another 10 or 20 years the ST will gain the hobbiest respect it
> deserves and people will try to push as much as they can out of the machine
> like hobbiests are doing now with the Atari 2600, Atari 800/400, C-64,
> Apple][and other old 8-bit machines. Tinkering with these old machines
> has become somewhat akin to hot-rodding classic automobiles with enthusiasts
> competing against one another to see who can come up with the most powerful
> hardware modifications and the most powerful applications.
>
> But like I said, the ST is too new to have much nostalgic value and too
> old to be considered with bothering with.
>
> CRACKERS
> (Bummer from hell!!!!!!!)
>
> --
> Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
> * http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *

> * http://www.netway.com/~hozervideo/index.html | Hozer Video Games *
> Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

5345. How to enjoy it more 61419883

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: NWAADGDC@ADAkEZII.com
Message-ID: <8enmbu$2g3o$1@news.uar.net>
Source record: 62514

1. Unplug your phones/cell, etc.
2. Light some candles.
3. Turn off the lights.
4. Have a little to drink, not a lot
5. Put on some music.

http://www.go2xmax.com/3355

5346. 5 common Mistakes 68623526

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: GDChFnDJ@IIXBBEeC.com
Message-ID: <957305689.740234@prez.buf.servtech.com>
Source record: 62515

1. Don't Gamble when tired.
2. Don't Gamble when hungry.
3. Don't Gamble when distracted.
4. Don't Gamble with Money you need.
5. Once won, the money is yours. You are not playing on free money.
6. Check out this site!

http://www.go2jackpots.com/3355

5347. How to enjoy it more 06775973

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: FBBGHEae@IfAYbCNm.com
Message-ID: <OyX1MzIt$GA.236@news-02.uni.net>
Source record: 62516

1. Unplug your phones/cell, etc.
2. Light some candles.
3. Turn off the lights.
4. Have a little to drink, not a lot
5. Put on some music.

http://www.go2xmax.com/3355

5348. How to enjoy it more 67655775

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: UEGmIVFH@kAFqCIFS.com
Message-ID: <390f5e86@news.vogel.pl>
Source record: 62517

1. Unplug your phones/cell, etc.
2. Light some candles.
3. Turn off the lights.
4. Have a little to drink, not a lot
5. Put on some music.

http://www.go2xmax.com/3355

5349. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <onJP4.4278$wb7.413803@news.flash.net>
Source record: 62518

On 2 May 2000 15:45:58 -, John Kolak wrote:
>The ST is fine for WP, DTP, MIDI, but I began to realize its limitations
>when I went online with it and found that even with pictures turned off,
>it took 5 to 10 minutes for CAB to format a page before it could display
>it.

Which is why, as said before, we should just make software for
whatever computer is capable of running it, instead of making sure
everything runs on a 1Mb, No (or very small) HD, 8MHz 68000, TOS 1.0,
ST-Lo/Med/Hi resoltuion ST computer. I even find that for some things
my Nemesized Falcon is a bit slow. So let's start focusing on
software support for the new machines before they die off from lack
of it. There's probably a lot more software already available for the
ST than for the Milan.

Mike Freeman
nameerf@flash.net

5350. Re: HD for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: MR <aceNOacSPAM@atarist.com.invalid>
Message-ID: <05a4d7f6.d403b541@usw-ex0106-044.remarq.com>
Source record: 62519

What about the scematics for any other cable to link a hard drive, CD
Rom, etc.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5351. Free Atari Gear - 16 & 8 bit

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: "J. Kiely Jr." <atari@lightchaser.com>
Message-ID: <020520001950088518%atari@lightchaser.com>
Source record: 62520

Atari Users,
As you may have guessed from the subject line I have a collection
of Atari computers to get rid of. All equipment was working when put
into storage two years ago. It has been stored in a cool safe place
since. Aside from the computers themselves there is a box full of Antic
magazines and related Atari materials. It is all yours -- for free.
I would like the equipment to go to somebody who will USE it and
get some use from it.
Basically there is a 520ST, a Mega ST2, an 800XL, the ST B&W CRT
as well as the color. A handmade oak HD case with an ICD card and 50MB
drive. A couple slow modems. Three dot matrix printers, one wide
carriage. A Spectre GCR with Mac ROMS.
It's a whole trunk full of usefull bits for Atari mavens.

Please do not request a more detailed inventory, I don't have
the time to sort it all.
The are only four conditions:

1) Be willing to pickup equipment in Southeastern Mass.
2) or I will deliver as far as northern RI, no more.
3) I will not ship any of it.
4) Lot will not be split up, all or nothing.

There is no cost.
First confirmed e-mail gets it all.

Send email to: atari@lightchaser.com

This is 100% legit. I paid good money for this equipment many
years ago and cannot move myself to throw it all in the trash.

I will answer email only, I do not read this newsgroup.
peace,
J.

--
J. Kiely Jr.

5352. falcon for sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Gene Pineda <broncos@primenet.com>
Message-ID: <8envam$br2$1@nnrp02.primenet.com>
Source record: 62521

well Someone called it on 300.00 but I want to give everyone a chance.
Right now Im going to ship it back to Chromagic.
There chris will try to get the CenturboII working and if that cannot be done then he will reintall the old mother board.
It SHOULT NOT sell any higher than 400.00 with a working centurboII and 32 megs of ram.
If we cannot get it working then It should sell from 250.00 to 300.00.
Now ive got the offer for 300.00 but if anyone offers 400.00 for the way it is right now ITS SOLD!

I dont want to play auctioneer.

If I do not get a bidder then it will be sold either for 300.00 (if the old mother board is put in correctly - shouldn't be a problem)

If that bidder does not buy at that time than the 250 in three payments will get the computer.

So if anyone offers 400.00 as it is (I will have Chris at chromagic send the mother board to the same address as my Falcon).

reguards fellow atarians,

Gene

5353. falcon for sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Gene Pineda <broncos@primenet.com>
Message-ID: <8envlb$c69$1@nnrp03.primenet.com>
Source record: 62522

By the way try bidding on the brand new machine. its a few lines under this post!

Good luck on a new Falcon....thats a great buy!

5354. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <390FC4B3.834875CC@netzero.net>
Source record: 62523

Christer Bï¿½ckroos wrote:
>
> Correct me if i'm wrong but isn't there port of netscape which runs on
> 68k (mainly newer, 030based) macs and supports javascript? Could that be
> nice starting point to port such a browser for newer ataris too?
>
> -c.backroos

I've heard of a port of Netscape to Linux 68k that runs under Linux on
the Falcon. Don't know where or how to find it, but hear it is too slow.
Would like to try it on my Centurbo though.

John

5355. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957336258-102374AEicMi@cwcom.net>
Source record: 62524

From: "Mark Wherry" <mark@rvmp.co.uk>
Date: Mon, 1 May 2000 12:33:40 +0100

>> module in CAB. A zero-length file named <blank>.ENG is created in the
>Modules folder

>Have you tried without NVDI5 running? This has, for some absurd reason, been
>known to cause problems...

Eek! No, the problem's still there. We're in email contact over this, plus I've made
a suggestion re how to choose which language pair to use when used as a CAB module.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5356. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957373976-748004AEicMi@sweet3.freeserve.co.uk>
Source record: 62525

Hi Didier

>Don't bother to compile a list of these spelling mistakes. The problem
>has been identified (and will hopefully be corrected quickly ;-)).

<fingers crossed>

>'removesed' should read 'removes\ed', 'rearranges\ed', 'functionsed'
>should read 'functions\ed', etc.

I guessed that much.

>The '\' is there to indicate the two possible translations.

Of course, looking forward to a full release.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5357. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957373978-748660AEicMi@sweet3.freeserve.co.uk>
Source record: 62526

Hi Martin

>Found this excellent work on the web. It has it all for
>those who need to know "everything" about their Ataris.
>
>
>The Atari Compendium:
>
>http://www.sysop.cuprum.com.pl/compendium/html/toc.htm

Is this now PD, i paid a bomb for the book and the CD. 8~\

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5358. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Mark Wherry <mark.wherry@btinternet.com>
Message-ID: <8enassetq1@neptunium.btinternet.com>
Source record: 62527

> >Have you tried without NVDI5 running? This has, for some absurd reason, been
> >known to cause problems...
>
> As if anyone will disable NVDI once they've got used to it.

Good point Steve! :-)

However... :-)

When people upgraded to NVDI 5 on native Atari system there were reports of crashing. This doesn't happen under NVDI 4, and I have no idea why it happens at all as GEMTrade as a generally clean AES reliant app makes no special calls to the VDI, or NVDI.

I did write to 2B when this was first reported but got no reply...

Mark.

5359. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Mark Wherry <mark.wherry@btinternet.com>
Message-ID: <8enb2n$4ah$1@plutonium.btinternet.com>
Source record: 62528

> (and will hopefully be corrected quickly ;-)).

Of course it will!!! ;-)

For anyone who doesn't know - Didier is really the guy responsible for GEMTrade 3... He single handedly translated the entire GEMTrade dictionary into French purely for love - I can't imagine how anyone could be so dedicated!! :-) So please, a round of applause for Didier! :-)

Mark.

5360. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <957224592-927051AEicMi@xs4all.nl>
Source record: 62573

>Martin Graiter wrote:
>
>> Does anyone know what happened with the SuSE Linux port to the
>> Milan II? And what's up with the Milan II itself? Is it
>> available yet?

Uwe Seimet answered :
>
>No, it isn't. And regarding a Linux port I never heard of SuSE planning
>anything like this.

Dan wrote:

> It was announced twice in the German mag STComputer. Once in an
> Editorial (I think of STC November 99) and once in an article.
> Suse would have bought 4 Hades 060 computer to port Suse Linux to the
> Milan 060 (which wasn't yet available at that time)..

Uwe answered :
And you believe this? I suggest contacting SuSE in order to ask them
about it.

Martin answered :
Don't believe everything what papers says. Remember ST Nieuws:-))

And Dan finally writes :
Well a friend of mine contacted Suse about this, better : he contacted the right person there and the answer was that Suse is working on a 68040/68060 compilation, which can be used on the Amiga and Apple plaform, but they are going to compile a special Milan II version, one which only runs on that computer, so not for the Milan I or other Atari's/Clones :-(

Isn't that great news !

Well, you must "not- not believe" everything :-)

Cheers
Dan

Milan 040 - Magic Milan

5361. Wanted - Atari Mega STE4

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: "Rolf Wilck, Jr." <rolf@mediaone.net>
Message-ID: <TMpP4.8510$BG3.24961@typhoon.jacksonville.mediaone.net>
Source record: 62574

Looking for a GOOD to MINT condition Mega STE4.

Please email me at
rolf@mediaone.net

THANKS!

5362. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8el996dbb1@cubacola.tninet.se>
Source record: 62575

"Martin-Eric Racine" <q-funk@funkyware.atari.org> wrote in
message
news:Pine.MNT.4.10.10005011928180.140-100000@rakas...

```
: Keeping all binaries mc68000 compatible to accomodate
: the few remaining ST users is partly what drags the
Atari
: platform, right now. From now on, we should only
support
: 68020 and up.

Sounds pretty exagerrated to me. How much of a millstone
is that MC68K code compatibility really? Aren't there some
programs that are specifically compiled for this or that
Motorola CPU? Like those OVL:s for the Falcon, for the TT
etc.

However, you have a point. I tried once to use Ghostscript
on an ST and it was a real pain. It wasn't really fun on
the Falcon either, until tried on a Centeked system.
Digging a big canal requires big tools...

MG
```

5363. Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8el99adbb4@cubacola.tninet.se>
Source record: 62576

Found this excellent work on the web. It has it all for
those who need to know "everything" about their Ataris.

The Atari Compendium:

http://www.sysop.cuprum.com.pl/compendium/html/toc.htm

MG

5364. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <390e4225$0$565@news.zetnet.co.uk>
Source record: 62577

On 2 May 2000 00:42:50 +, Dan wrote:

>And Dan finally writes :
>Well a friend of mine contacted Suse about this, better : he contacted the right person
>there and the answer was that Suse is working on a 68040/68060 compilation, which can be
>used on the Amiga and Apple plaform, but they are going to compile a special Milan II
>version, one which only runs on that computer, so not for the Milan I or other
>Atari's/Clones :-(

? "A 68040/68060 compilation" seems to suggest
a binary that is compatible with both chips,
which would mean the lowest common denomintor,
the 68040. There are 040 and 060 Amigas, but
Macs finished with 680x0 where x=4, so in these
cases it would make sense for a 040 base version,
yet for Atari they are going to compile a 060-only
version, and only for Milan II?

I suppose the 68040 is not as widespread in the
Atari world as Amiga/Mac, so perhaps it isn't so
strange after all.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5365. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000501225719.18551.00000775@ng-fo1.aol.com>
Source record: 62578

very cool site...thnks

5366. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <390e47f9$0$565@news.zetnet.co.uk>
Source record: 62579

On 1 May 2000 19:57:20 -, John Kolak wrote:
>I haven't found any that won't run in normal mode. AFAIK it is the same
>as stock when turned off.

It's not. There are quite a few (mainly old) demos and games
that don't run correctly, mainly the music is garbled if they
use DSP interrupt instead of polling the busy bit. A small
inconvenience, certainly off-set by the extra power offered
for more productive use. The only way to guarantee 100%
compatibility is not to modify the machine at all, but
you'll soon grow tired of that. Over 95% of the software I
regularly use and value is fully compatible. Enough said.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

>Steve wrote:
>>
>> So even the most 'finicky' of demos would still run? I can't say this of
>> the Veloce + upgrade for the STe (as this limits the 'original' mode by
>> still having TOS 2.06).
>>
>> Steve
>>
>> > I like the Centurbo II because you can turn it off and run as a stock
>> > Falcon.
>> >
>>
>.

5367. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <390e4871$0$565@news.zetnet.co.uk>
Source record: 62580

On 2 May 2000 03:06:51 G, Shiuming Lai wrote:

>a 8MHz 68000 these days. I would extend your theory
>in that by providing 68000 binaries of software that
>is unrealistic for an ST, users don't want to buy
>new hardware.

I forgot to add: because they *can* just about
scrape along and get the job done.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5368. BOXED NEW FALCON030 4SALE OR TRADE

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000502013602.19943.00000835@ng-bd1.aol.com>
Source record: 62581

- 4MB FALCON 030 WITH 4MB RAM AND 80M INTERNAL HD
- MOUSE, WITH LITTLE STYROFOAM PIECE STILL UNDER THE BALL
- ST VIDEO ADAPTER IN PACKAGE (I BOUGHT THIS AFTER I BOUGHT THE FALCON TO TEST IT ONCE WITH MY SC1224)
- VGA VIDEO ADAPTER NEW IN PACKAGE.
- A "READ ME FIRST" PLASTIC LIKE SHEET THAT SHOWS HOW TO CONNECT MONITOR TO THE FALCON WITH DIAGRAMS. (AS LONG AS THE BOX ITSELF)
- CALENDERS AND APPOINTMENTS MANUAL WITH DISK AND WHAT SEEMS LIKE A LITTLE INSTRUCTION SHEET FOR BREAKOUT??? SEALED IN PLASTIC ..NEVER OPENED
- ATARI MULTI TOS HARDDRIVE DISK WITH MANUAL IN SEALED PLASTIC ...NEVER OPENED
- ATARI SPEEDO GDOS SEALED NEVER OPENED WITH 2 DISKS
- ATARI WORKS WITH QUICK REFERENCE CARD AND MANUAL WITH 2 DISKS NEVER OPENED
- ATARI FALCON D2D RECORDER MANUAL IN PLASTIC...I OPENED TO READ ABOUT ITS DIGITAL RECORDING CAPABILITIES......MINT LIKE IT WAS NEVER READ
- LASTLY FOR MANUALS...THE FALCON030 MANUAL WITH LANGUAGE DISK AND ATARI EXTRA PROGRAMS DISK THAT I DID OPEN BUT RESEALED...SORRY....I HAD TO THUMB THROUGH THE MANUAL JUST ONCE =) ITS MINT HOWEVER WITH WARRANTY CARD INSIDE
- AND OF COURSE, THE POWER SUPPLY....

THE SYSTEM ITSELF IS IN THE ORIGINAL BOX WITH THE COMP WRAPPED IN PLASTIC AND IN THE STYROFOAM PACKS. OF COURSE I TOOK IT OUT AND TESTED IT WITH MY SC1224 MONITOR WHEN I BOUGHT IT. SINCE THEN ITS BEEN BOXED AWAY. ITS A BEAUTIFUL COMPUTER. THE FALCON LABEL HAS THE PROTECTIVE CLEAR PLASTIC OVER IT FROM THE FACTORY. I WAS ORIGINALLY GOING TO USE IT FOR MIDI AND AUDIO APPLICATIONS BUT NEVER MADE THE SWITCH FROM MY STE. I ALSO HAVE CUBASE AUDIO COMPLETE WITH DIGITAL INTERFACE. UNLESS I GET WHAT I WANT FOR IT, ILL JUST LET IT KEEP COLLECTING DUST IN MY CLOSET. IM IN THE U.S. MAKE AN OFFER =)

5369. Re: Phantomm

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sgsqns5r1g239@corp.supernews.com>
Source record: 62582

On 28 Apr 2000 01:42:22 , Derek Warren wrote:
>In article <39088ea0$0$563@news.zetnet.co.uk>, James Smith
><jimsmith@zetnet.co.uk> wrote:
>> Anyone heard from him lately ? He has been very quiet....
>
>Hello! He's had much family trauma (auto accidents) to deal with
>lately.. I imagine he's tending to those issues. I last heard from him
>April 4th, but I trust he's still around. =)
>
>
>
>Derek
>.

Wow, that is very bad. Last I talked to him was April 1st. I wish his family well and hope he gets through the tough times well.

Mike

5370. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: guillaumed@europe.com
Message-ID: <8eluac$3n0$1@news.cict.fr>
Source record: 62583

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
> On 2000-4-30, John Kolak <jkolak@jps.net> wrote:

> Keeping all binaries mc68000 compatible to accomodate the few
> remaining ST users is partly what drags the Atari platform, right
> now. From now on, we should only support 68020 and up.

In C : simply change a compiler option.

In assembler : are *many* big and time-demanding apps programmed in
assembler ?

I do not see your point here. It is more a system problem IMHO
(supporting later TOSes and such).

5371. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005020949400.64-100000@rakas>
Source record: 62584

On 2000-5-1, Thomas Binder <gryf@hrzpub.tu-darmstadt.de> wrote:

> What you might not know is that Alexander started working on
> iCAB _for a living_. I.e. it's what he gets paid for.

Sounds to me what you're really saying is that ASH did not
give a good enough deal to Alexander for him to actually pay
the bills while working on CAB, while people on Mac made sure
to pay him sufficiently.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5372. Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005020952220.64-100000@rakas>
Source record: 62585

On 2000-5-1, Marinos J. Yannikos <mjy@pobox.com> wrote:

> I don't mean to offend anyone, but I'd really like to know
> what it is that keeps many of you Atari users so attached to
> the platform:
> - the unique hardware?
Yes.

> - The GEM/TOS look&feel and programming model?
Yes, if running N.AEs with Thing. No, for standard Atari TOS.

> - a few good programs?
Many.

> - The 680x0 cpu? :-)
CPU is irrelevant. It only has a meaning for statistics maniacs
using their brand new iMac or Nullenium for word processing.

What matters are applications:

* how fast they get the job done (number of keystrokes or mouse
clicks, not CPU cycles!)

* how they get the job done is a process that is logical enough
to be immediately put to use (no need to go through 10
unrelated menus to find the correct option).

* it uses standard, documented keyboard shortcuts and OS API to
get the job done; using a new program doesn't invent new key
combinations for Clipboard usage, nor a new GUI that bears
little resemblance with the expected OS appearance, etc.

Here, unfortunately, recent Windooze applications proove that
logic and user-friendliness are alien concepts for coders.

The iMac is an interresting appliance, though. Everything is
made to make you feel like you are using a toaster or microwave,
and this is done in a consistant, OS-wide behavior. However, you
pay twice the price of PC hardware, for what basically _is_ PC
hardware by ATI and other OEM manufacturers. So, no thanks.

> - you can't afford a PC even though you'd want one?
I currently can afford SGI, if I wanted to; this is not an issue.

The real issue is, do all those iMac and Windooze really offer
something I want? The answer is no.

The only thing I really need, at this moment, is for CAB to
support HTML 4, CSS and Javascript.

Beyond that, Atari applications (or freeware ports to MiNT) do
everything I need.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5373. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <390E851B.610@ooc.de>
Source record: 62586

Dan wrote:

> Well a friend of mine contacted Suse about this, better : he contacted the right person

The right person? Was it somebody working on the port or working for
SuSE at all?

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5374. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <390E8639.EA6A7E63@jps.net>
Source record: 62587

Hi,

Martin-ï¿½ric Racine wrote:
>
> What matters are applications:
>
> * how they get the job done is a process that is logical enough
> to be immediately put to use (no need to go through 10
> unrelated menus to find the correct option).
>
> Here, unfortunately, recent Windooze applications proove that
> logic and user-friendliness are alien concepts for coders.

Very well put.
>
>
> The real issue is, do all those iMac and Windooze really offer
> something I want? The answer is no.
> The only thing I really need, at this moment, is for CAB to
> support HTML 4, CSS and Javascript.

Also excellent points.
>
> Beyond that, Atari applications (or freeware ports to MiNT) do
> everything I need.
>
What is your opinion on ports to MiNT? This seems an important part of Atari evolution, but it seems you have to be a UNIX guru or coder to understand this and be able to function in this environment. It is a long way from Sig Hartmann's enthusiasm in 1984 about a new computer that was so easy to use that the owner's manual was only a quarter inch thick.

John

5375. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005021104000.64-100000@rakas>
Source record: 62588

On 2000-5-2, guillaumed@europe.com <guillaumed@europe.com> wrote:

> Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
>
> > Keeping all binaries mc68000 compatible to accomodate the few
> > remaining ST users is partly what drags the Atari platform, right
> > now. From now on, we should only support 68020 and up.
>
> In C: simply change a compiler option.

Yep.

> In assembler: are *many* big and time-demanding apps programmed in
> assembler ?

Many are optimized for 68020 or better, yes, and this CPU
specific approach is a raising trend in the freeware world.

> I do not see your point here. It is more a system problem
> IMHO (supporting later TOSes and such).

Well, supporting TOS versions prior to 2.06/3.06 is a drag too;
too many dumb bugs that you have to check for.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5376. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005021107210.64-100000@rakas>
Source record: 62589

On 2000-5-2, John Kolak <jkolak@jps.net> wrote:

> Martin-ï¿½ric Racine wrote:

> > Beyond that, Atari applications (or freeware ports to MiNT)
> > do everything I need.

> What is your opinion on ports to MiNT?

They generally work better than their GEM counterparts and are
more closely integrated to the OS calls, because MiNT supports
most POSIX functions expected on any other UNIX.

GEM applications, nowadays, fall into two camps:

* heavily optimized, flashy, MagiC-specific wonders.

* generic GEM applications that get the job done, but
are less flashy because they need to work on any and
all possible TOS variants (TOS, MultiTOS, Magic) and
on all TOS versions, including those prior to 2.06.

> This seems an important part of Atari evolution, but it seems
> you have to be a UNIX guru or coder to understand this and be
> able to function in this environment.

Not really. I am far from a UNIX guru; I just tend to use more
and more commandline than before.

Fo example, let's say I need to copy a whole bunch of files from
an FTP site. Two possibilities:

* aFTP

Open a connection, change to the correct directory, select the
correct files, download, move to the next directory, etc.

* wget

Two options:

* Recursively download the whole directory (wth a specific
number of sub-directory depth) in background, then sort
it all later. Really quick.

* Provide a list of specific files to download, from a varied
list of directories on different hosts. Let it fly in the
background.

> It is a long way from Sig Hartmann's enthusiasm in 1984 about
> a new computer that was so easy to use that the owner's
> manual was only a quarter inch thick.

True, but how many applications were being used back then?
You had your word processor, which could output basic text
styling like italic/bold/underline; you had your DTP thing
which was years ahead of the current PC tools, you had the
music software. Period. Those were the main usages.

Nowadays, with internet applications, scripting languages that
are too numerous for your hands to count, HTML, XML, multimedia
and the whole internet thing, find me one machine whose usage
would be simple enough to have a manual less than one inch thick.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5377. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8em6aj$ea4$2@sun27.hrz.tu-darmstadt.de>
Source record: 62590

Hi!

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
> Sounds to me what you're really saying is that ASH did not
> give a good enough deal to Alexander for him to actually pay
> the bills while working on CAB, while people on Mac made sure
> to pay him sufficiently.

Blabla. EOT from my side, I won't waste my time discussing with people
who're just up to bash on either ASH or ASH programmers, without
thinking just a bit about the situation.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

5378. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8eme3pmrh1@nnrp1.deja.com>
Source record: 62591

> >
> > Of course I hope that I'm wrong but volunteering is much easier than
> > actually doing it :-(
>
> Wouldn't it be easier to grab the Lynx sources, and use that as a
> starting point? Once it is stable, then add graphics support.
>
> Still no javascript though (and Java will probably never run on the
> STs).
>
... or port Mozilla/Gekko. It supports CSS, JavaScript and XML - but it would be incredibly slow even on a 040 machine.

Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

5379. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <8emcl9$q33$1@reader1.imaginet.fr>
Source record: 62592

On 30 Apr 2000 20:38:44 , Steve Sweet wrote:
>Hi Mark
>
>>Just to say that an early beta version of GEMTrade v3.0 is now available at:
>
>But unfortunately a truckload of spelling mistakes come with it, i'm
> compiling a list at the moment, words like 'removesed' crop up, actually
> quite a few of them are 'sed' words, 'rearrangesed' is another
> 'functionsed' is another, i'l list any i find if you wish, maybe these
> clues will help you trac the problem.
Hello Steve,

Don't bother to compile a list of these spelling mistakes. The problem
has been identified (and will hopefully be corrected quickly ;-)).
'removesed' should read 'removes\ed', 'rearranges\ed', 'functionsed'
should read 'functions\ed', etc. The '\' is there to indicate the two
possible translations.

--
Didier BRIEL
ddc@imaginet.fr

5380. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: kmaj@smok.krakus.top.pl
Message-ID: <390edc482ff4500@smok.krakus.top.pl>
Source record: 62593

Hello Jos,

It is really nice to see you here again! :)))
I was afraid you have stopped developing Okami.

On Mon 01-05-2000 18:30 (+0200) Jos den Bekker wrote:

>Not with the latest beta version, Krzysztof. If there isn't enough RAM
>for the operation, the message is not imported at all.

I am waiting impatiently for this beta!

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

5381. the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.390f060c@fmlynet.org>
Source record: 62594

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: =?ISO-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
> On 2000-4-30, John Kolak <jkolak@jps.net> wrote:
>> I think at this point TT/Falcon/Milan/Hades users are
>> struggling for survival on the net. ST too far behind.
> Keeping all binaries mc68000 compatible to accomodate the few
> remaining ST users is partly what drags the Atari platform, right
> now. From now on, we should only support 68020 and up.
> --
> Martin-.ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

Could definately agree there, and I am a 1040ST user. :)

Hey, I'm impressed that the Atari platform has all that it has for the
68K support. People talk making the CAB source code available for further
development. Hell, I would like it so that one day the low end mac community
might have a Browser that can be used on the 68000 Macintoshes.

We haven't done bad for a community. I would like to see it progress...
you have at least my blessing to support actually 68030 and above only from now
on.

If nothing else, when I get a higher end Atari again (Hades, Milan,
accelerated Falcon, etc...) I want it using the best of it's ability. :)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5382. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-02 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005021804360.99-100000@rakas>
Source record: 62595

On 2000-5-2, Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> >> I think at this point TT/Falcon/Milan/Hades users are
> >> struggling for survival on the net. ST too far behind.
> > From now on, we should only support 68020 and up.
>
> Could definately agree there, and I am a 1040ST user. :)

> We haven't done bad for a community. I would like to see it
> progress... you have at least my blessing to support actually
> 68030 and above only from now on.

It is refreshing to see a mere user understand the point.

> If nothing else, when I get a higher end Atari again (Hades,
> Milan, accelerated Falcon, etc...) I want it using the best
> of it's ability. :)

This is indeed the idea. Processors since the 68020 offer some
additional tricks that can run certain instructions in a more
efficient way than on previous m68k chips.

As discussed elsewhere, in a previous thread a few months ago,
the main difference between the 68020 and 68030 is very small.
Also, some "experiments" started on the 68030 were dropped, so
the 68040 and 68060 are more like successors of the 68020.

Because of this (and the fact that an STE upgrade uses it), the
68020 therefore makes sense as a base support level.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5383. Re: Phantomm

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <020520001725217583%macgod@rocketmail.com>
Source record: 62529

In article <0000.390f141c@fmlynet.org>, Greg Goodwin
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> Let him know that I miss him being here as well, and hope his family
> pulls
> through all this alright.

I sent him some good wishes from CSAST on Saturday... alas, no reply
yet. I imagine he's busy enough..

Derek

5384. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <020520001734491755%macgod@rocketmail.com>
Source record: 62530

Hello.. I received a reply from a gentlemen in Czecheslovakia
yesterday--apparently he's built his own accelerator for the Falcon.
Worth a look, though I'd be wary of the claims.. has any accelerator
been 100% compatible so far, 100% of the time? =)

Here's the original message...

From Ctirad Fertr Mon May 1 06:14:06 2000
X-Envelope-To: <macgod@rocketmail.com>
Date: Mon, 01 May 2000 15:14:06 +0200
From: phanatic@volny.cz (Ctirad Fertr)ï¿½ï¿½|ï¿½Block address

On Sun, 30 Apr 2000 21:42:47 GMT, Derek Warren wrote:

(Sorry, I can't write into NEWS yet....)

Hi,

DW > As for the Falcon:
DW >
DW > * the Centurbo II; 68030 & 56001 DSP at 50MHz + FastRAM

Good but expensive.

DW > * AfterBurner040

F030+AB040+graphics card is great, but IMHO better (and cheaper) is
to buy the Milan. AB040 without graphics card is only an "Fast
standard Falcon" ;).

DW > * the SpeedResolution Card (36 or 40MHz CPU accel., 32MHz system
bus)

No ! Only 16/18/20 Mhz for BUS and people heve usually big problems
with this old speeder.

DW > * Nemesis

Very good, but sold out for some years and never produced anymore.

DW > * DIY hacks.
DW > (36MHz 030, faster FPU.. lost the URL, but it's out there
somewhere)

Obsolete, slow and buggy!

DW > * the "Millenium Falcon Accelertor" (groan!! =)

Only wapourware, I think...

So, I know some other speeders:

FX card - I hate this card, because most people have only problems
with it.

Phantom - this is my speeder :-) Try http://www.volny.cz/phanatic/

DDD, SKUNK - VERY obsolete !

Bye,

Ctirad

5385. Re: PDF Viewer

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ensua$hi0$4@cubacola.tninet.se>
Source record: 62531

Another solution could be to let Adobe's server translate
the document for you. You send an email to the address
pdf2txt@adobe.com containing only the URL of the document
you need translated. It then comes as an email to your
inbox.

If you rather prefer HTML to txt, then send your URL to:

pdf2html@adobe.com

MG

5386. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ensu9$hi0$3@cubacola.tninet.se>
Source record: 62532

"Erik Hall" <epkerha@epk.ericsson.se> wrote in message
news:8emv2b$7n5$1@newstoo.ericsson.se...

: In the latest version of mymail (0.99) there is a
: correct support of nested boundarys.
:
: /Erik Hall

After 0.99 comes 1.00? Does it mean you're going
commercial? Do you plan any special features to
"celebrate" version 1.00?

Or will you be releasing 0.99.1, 099.2, etc?

Mvh/ Martin

5387. FS: Winnipeg Atari ST User Group fundraiser still going! Reduced more!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: tcordes@home.com
Message-ID: <xkMP4.10209$95.100357@news1.rdc1.mb.home.com>
Source record: 62533

```
1040STf computer bare, add $5 for a mouse, $1 for manual, $1 for power $ 65
cord

1040STf computer bare, needs repair: slight wobble in picture output and $ 29
internal floppy drive is dead, everything else appears fine; fix or use for
parts; add $5 for a mouse, $1 for manual, $1 for power cord

1040STfm computer bare, add $5 for a mouse, $1 for manual, $1 for power $ 73
cord

520STf computer no floppy disk drive; incl power supply; add $5 for a $ 15
mouse

520STf computer with DS disk external drive, add $5 for a mouse $ 33

520STfm computer dead internal power supply (looks like it melted down); $ 19
probably repairable or certainly usable for parts; this is the model with
internal DSDD floppy drive and TV output

BK GFA Basic Michtron version unknown, 3 ring binder $ 1

BK GFA Basic manual appears to cover v3.0 and 3.5 and compiler 3.0 $ 1

BK INTERMEDIATE and Advanced Atari ST Subjects by Ralph Turner, Turner's $ 2
books are great guides for ST'ers to learn more

BK MANUAL 1040ST original either 86 or 87, good condition $ 2

BK MANUAL TT/ST RAM Expansion Board Manual - install instructions $ 2

BK MANUAL TT030 manual near mint condition original TT manuals $ 2

BK MICHTRON BBS v3.0 $ 1

BK SPACEQUEST 3 Hint book $ 1

BK SPEEDO GDOS full version manual/users guide, beautiful mint condition, $ 2
in English and French

BK THIRD Book of Atari ST Topics by Ralph Turner, the series continues $ 2

CABLE 25PIN Modem/serial/printer cable 25 male to 25 male Dsub approx 5' $ 3

CD-ROM SCSI 1X Chinon CDS-435 was working fine but now just ejects disks $ 6
when inserted, has recent ROM upgrade

FLOPPY 3.5" Atari external floppy drive; flakey - reads ok sometimes but $ 12
most of the time doesn't; perhaps fixable; sold as-is, incl working power
supply and floppy port cable
```

FLOPPY 3.5" Oceanic America Master-3S external floppy drive, incl floppy cable and power supply $ 30

FLOPPY Atari external floppy drive $ 21

FLOPPY DISKS quantity 10 DSDD namebrand 720k disks pre-used, no guarantee but should work fine $ 1

FLOPPY DISKS quantity 20 DSDD noname 720k disks pre-used, no guarantee but should work fine $ 1

FLOPPY DISKS quantity 7 DSHD noname 1.44M disks pre-used, no guarantee but should work fine $ 1

JAGUAR/STUG T-SHIRTS gorgeous black XLG Fruit-of-the-Loom T-shirts with our Atari club's logo on the front and on the back "Jaguar" in huge red lettering (like on the Jag box) with eerie yellow eyes above it and "64-bit interactive multimedia system" written below, Brand new never worn leftovers from a show we attended $ 7

JOYSTICK Epyx 500XJ joystick - minorly broken, probably fixable or usable for parts $ 1

JOYSTICK Epyx hand conformed joystick $ 3

JOYSTICK sold as set: 2 Wico hand-formed joysticks, 1 in perfect condition, 1 sticks a little $ 1

MAGAZINES great deal! 53 USA Atari mags, 1 Atari disk all together in one super cheap set! email for titles, shipping not included $ 6

MEGA STe computer 16Mhz 4MB RAM, 300MB+ internal hard drive, HUGE PRICE REDUCTION - was $425! everything works, Great computer with BIG hard drive $252

MODEM EXTERNAL 1200 baud Atari classic, AC adapter, great starter modem for older computers, incl phone cable, serial cable add $5 $ 6

MODEM EXTERNAL 1200 baud CapeTronic w/builtin AC adapter & volume control, great starter modem for older computers, incl phone cable, serial cable add $5 $ 6

MODEM EXTERNAL 1200 baud Packard Bell, AC adapter, great starter modem for older computers, incl phone cable, serial cable add $5 $ 5

MODEM EXTERNAL 2400 baud GVC, AC adapter, great starter modem for older computers, incl phone cable, serial cable add $5 $ 13

MONITOR Master switch between color & mono with a flick of a button! $ 3

MONITOR color Atari SC1224 minor problem: the power button switch won't stay pushed in unless you hold it; fix or replace with a switch from Radio Shack; otherwise works perfect with great picture $ 15

MONITOR color Atari SC1224 working $ 30

MONITOR color Atari various models working $ 30

MONITOR mono Atari various models dead $ 12

MONITOR mono Atari various models working $ 26

MOUSE Golden Image optical mouse, no ball, super light, amazing mouse! $ 1
minorly broken, button sometimes works and sometimes doesn't, and it often
doesn't want to move right; comes with special gridded mouse pad

MOUSE original Atari mouse guaranteed working $ 9

POWER SUPPLY external for 520 ST's $ 14

PRINTER SUPPORT STAND 2 plastic legs to hold printer above paper, best $ 2
with larger dot matrix printers, sturdy smokey-clear plastic

PRINTER SWITCHBOX Pengo 25-pin for modems or printers $ 10

ROLAND D-50 Synthesizer, great condition classic synth, includes MIDI $504
cables

SPECTRE GCR the premiere Macintosh emulator - complete and upgraded with $ 21
ROMS (disk/docs/cable)

ST/IME internal clock/calendar from Zubair Interfaces Inc, sets your $ 13
clock automatically every time you boot. Incl box, software and hardware.
Suggested retail was $57.95. Brand new. No guarentee on lithium battery
(estimated 10 year lifespan)

SW ADVANCED Art Studio paint program from Rainbird (disk) $ 1

SW AEGIS Animator animation generator and viewer (disk) $ 1

SW ASSEMPRO assembly language compiler (disk/docs) $ 1

SW BALANCE Of Power strategy game; manual needed (disk) $ 1

SW BATMAN game based on 1st movie by Ocean - fun! (disk/docs/box/sticker) $ 3

SW BENTLEY BEAR Magical Math II, educational, published by Atari (disk) $ 1

SW CRACK'ED game published by Atari (disk) $ 1

SW CYBER Studio Set - hundreds of dollars of great CAD/paint/render $ 16
software! cyber paint v2.1, cyber mate v1.1, stereo cad-3d v2.02, cad-3d,
plotter & drivers, human design disk, cartoon design disk, cyber control
(disk)

SW DAC Easy Accounting software 2disk (disk) $ 1

SW DEGAS Elite - brand new! original disk envelope is unopened! $ 5
(disk/docs)

SW DIAMOND BACK 2 great backup program to most any media (disk) $ 1

SW DR.T's Roland D-50 Editor/Librarian, synth also available see below $ 22
(disk/docs)

SW DUNGEON MASTER includes Secrets of Dungeon Mastery book, considered by some to be the best ST RPG game ever! (disk/docs) $ 1

SW EKG Teaching By mad scientist software educational, EKG parts/ rhythms and pathology recognition (disk) $ 1

SW EZCALC good spreadsheet (disk/docs) $ 1

SW FLEETSTREET PUBLISHER v1.0 3 disk set, top notch DTP program (disk) $ 1

SW FSM GDOS 5 disks (disk) $ 2

SW GDOS original Atari version 2 disks (disk) $ 2

SW GRAMSLAM grammar and style checker, checks for 1200 errors, can run as an ACC or PRG, works with all word processors (disk/docs) $ 1

SW IMAGE CAT complete graphics cataloging system for all Atari ST computers (disk/docs) $ 1

SW INTERLINK ST packaging/box only (no disk, no docs), beautfiul black plastic videotape style box with the company logo all over; slides into a white Interlink box $ 1

SW LEISURE SUIT LARRY 2(?) Looking for Love, classic sleazy fun w/pixelated nudity by Sierra (disk/docs/box) $ 2

SW LEMMINGS Oh No! More Lemmings - great puzzle game by Psygnosis (disk) $ 1

SW LIVRE Du Graphisme (disk) $ 1

SW M1 TANK PLATOON still the best tank sim out there, all original manuals (heavy Microprose kind:) and box included, includes PC/DOS version too (will run on 286&up!) (1 DOS floppy is corrupted, but I'll include a working backup) (disk/docs) $ 4

SW MACRO Mouse by Antic, record mouse actions (disk) $ 1

SW MEGATRAVELLER missing disk A it seems, disk B only (disk/docs) $ 1

SW MIGRAPH drawing utilities set includes TouchUp, MergeIt and Scan&Save, manual for Mergeit only (disk) $ 2

SW NEODESK2 v2.0 the famous desktop replacement, might be upgradable (disk) $ 1

SW NIGHTSHIFT 2 disks game by lucasfilm, so you know it's good! may need a manual for copy protection (disk) $ 1

SW OMEGA strategy game by Origi (disk) $ 1

SW OSS Personal Pascal v1.02 (disk/docs) $ 1

SW OSS Personal Pascal v2 (disk/docs) $ 4

SW PIPE DREAM game by lucasfilm, so you know it's good! may need a manual for copy protection (disk) $ 1

SW QUICKST v3 screen accelerator for ST/STe/TT (disk/docs) $ 3

SW RED STORM RISING submarine simulation 2disks one of the best realtime $ 1
strategy sim games for the Atari! amazing sim of realtime submarine combat
(disk)

SW SIMCITY the city simulator, great game! (disk) $ 1

SW SIMCITY very addictive simulation game, may need manual for copy $ 1
protection (disk)

SW STALKER 2 older version probably upgradable (disk/docs) $ 3

SW STALKER3 v3 best telecomm modem software (disk/docs/box) $ 15

SW STENO 1 older version probably upgradable (disk/docs) $ 3

SW STENO2 v2 best text editor works great with STalker (disk/docs) $ 6

SW SWIFTCALC ST by Timeworks great spreadsheet with graphing 2disks $ 3
(disk)

SW TEST DRIVE 2 the duel, European challenge addon, the supercars addon, $ 1
great car racing game with 2 bonus packs of cars! 4 disks (disk)

SW TEST DRIVE by accolade (disk/docs) $ 2

SW UIS Universal item selector v1.0 the best file selector replacement $ 1
(disk)

SW UMS Universal Military Sim, looks great especially in mono $ 2
(disk/docs/box)

SW UVK Ultimate Virus Killer (disk) $ 6

SW WARP9 speed up the graphics on all TOS machines lots! (disk/docs) $ 9

SW WORD For Word crossword puzzle creator (disk/docs) $ 1

SW WORDFLAIR v 1.1 the integrated document processor (disk/docs) $ 7

SW WORDWRITER ST a fast easy to use word processing system from Timeworks $ 2
that can interface with their Spreadsheet & DB (disk/docs/box)

SW WORDWRITER ST by Timeworks great graphical wordprocessor (disk) $ 1

SW Z-RAM Diagnostics v1.1 for use with Z-Ram RAM upgrades (disk) $ 1

SYQUEST 44MB removeable hard drive w/1 cartridge in 2-bay (1 bay free) $ 59
"shoe box" style external case incl host adapter so you can hook this drive
directly up to any ST without an expensive ICD Link. The case has a DMA thru
connector so you can still hookup your SLM or another drive. Incl DMA cable
and software. Everything you need to get going!

SYQUEST CART 44MB each in quantity of 3, no bad secs $ 16

SYQUEST CART 44MB no bad secs $ 26

SYQUEST CART 88MB no bad secs $ 30

SYQUEST CART 88MB quantity of 5, no bad secs except 1 cart $ 92

GOLF VIDEO VHS Improve Your Golf Game w/Richard Zokol, new shrinkwrapped $ 1

DAISYWHEEL PRINTER DaisyWriter 1500/2000 wide carriage, includes good $ 15
ribbon, has weird interface connector, seems to work but sold as-is

FLOPPY DRIVE 5.25" probably dead $ 1

FLOPPY DRIVE 5.25" tested, working $ 2

SIMMS 1MB 30pin, quantity 4 sold together $ 4

SIMMS 1MB 30pin, quantity 4 sold together $ 6

SIMMS 1MB 30pin, quantity 4 sold together $ 5

ATARI JAGUAR game Checkered Flag (racing) incl FREE shipping $ 8

ATARI JAGUAR game Iron Soldier (3D robot 1st person shootemup) incl FREE $ 10
shipping

ATARI JAGUAR video game console system mint condition, less than 1 year $ 48
old, lightly used, incl original boxes/manuals, A/C adapter, TV conv, 1
controller, with both games

--
E-Mail: tcordes@home.com

All prices in US$. Prices do not include shipping unless otherwise stated.
Will ship anywhere in the world. Terms are usually payment up front. Items
are always shipped within 24 hours of receipt of payment except for checks.
Hundreds of trade references are available upon request. I've been buying
and selling on the net since 1992!

Check out my other forsale lists at http://members.home.net/tcordes/forsale.html

5388. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Christer Bäckroos <christer.backroos@hairstore.fi>
Message-ID: <390FABF6.83B79442@hairstore.fi>
Source record: 62534

Matthias Jaap wrote:

> ... or port Mozilla/Gekko. It supports CSS, JavaScript and XML - but it
> would be incredibly slow even on a 040 machine.

Correct me if i'm wrong but isn't there port of netscape which runs on
68k (mainly newer, 030based) macs and supports javascript? Could that be
nice starting point to port such a browser for newer ataris too?

-c.backroos

5389. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <390FCF2F.6E17@ooc.de>
Source record: 62535

Dan wrote:

> Someone from Suse. By the way he expects the Milan II version to be ready at the end of the
> year.

And when does he expect the Milan II itself to be ready? :-)

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5390. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Christer Bäckroos <christer.backroos@hairstore.fi>
Message-ID: <390FC8F9.B49BDC67@hairstore.fi>
Source record: 62536

Uwe Seimet wrote:
>
> Dan wrote:
>
> > Someone from Suse. By the way he expects the Milan II version to be ready at the end of the
> > year.
>
> And when does he expect the Milan II itself to be ready? :-)

Why not to choose NetBSD instead of linux? It's lighter and faster and
has already one port for 060Hades. I don't know if author is willing to
port it for Milan II too.

--c.backroos

5391. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8eord4eea1@nnrp1.deja.com>
Source record: 62537

> > ... or port Mozilla/Gekko. It supports CSS, JavaScript and XML -
but it
> > would be incredibly slow even on a 040 machine.
>
> Correct me if i'm wrong but isn't there port of netscape which runs on
> 68k (mainly newer, 030based) macs and supports javascript? Could that
be
> nice starting point to port such a browser for newer ataris too?
>
Sure there is. But the old 68k-Netscape is not open source. The new
open source Mozilla is available and a couple of browsers are built
upon its sources - the most well known is Netscape 6. I don't think
that a 030 will be fast enough especially if you visit DHTML sites.

Matthias

Sent via Deja.com http://www.deja.com/
Before you buy.

5392. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <391000a4afd371@xs4all.nl>
Source record: 62538

on Tue 02-05-2000 12:59 Krzysztof Maj wrote:

>It is really nice to see you here again! :)))
>I was afraid you have stopped developing Okami.

Not in my mind. :) But I can't find the time these days. I have to
make a living too, and first things come first, I'm afraid.

>>Not with the latest beta version, Krzysztof. If there isn't enough RAM
>>for the operation, the message is not imported at all.
>
>I am waiting impatiently for this beta!

Oops! Yes, I never uploaded beta 13. I guess I was afraid of bad luck. :)

No, I thought I would release a complete new version, with docs and
all, but I don't have the time, so I will upload beta 2.1B-13 with
various bug fixes.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"It is never worth a first class man's time to express a majority
opinion. By definition, there are plenty of others to do that.
- G.H. Hardy

5393. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39100884.28E8@ooc.de>
Source record: 62539

Christer Bï¿½ckroos wrote:

> Why not to choose NetBSD instead of linux? It's lighter and faster and
> has already one port for 060Hades. I don't know if author is willing to
> port it for Milan II too.

So simply go ahead and port it.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5394. Re: Falcon program to play AVR format a

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: MRF <andreas.sjoo@cccab.net>
Message-ID: <8ep4q6pjk1@cubacola.tninet.se>
Source record: 62540

"Martin Graiter" <graiter@starmail.com> wrote in message
news:8eeuta$p51$3@zingo.tninet.se...
> Is there any type of program that lets you turn a sound file
> into a ***.PRG which would run standalone? There used to be a
> sample of HAL from that Kubrick movie which you could put into
> your AUTO folder and run at startup. It would then say something
> like:
>
> "I am fully operational and all my circuits are functioning
> perfectly"
>
> A fun way of starting up your system. Only problem was that this
> sample left some kind of garbage behind and made the computer
> crash dive later.

Hi Martin! :-)
Try CrazySound2 or Rational Sounds! They will do the job, and you can add
soundFX to many programs/desktop functions!

Btw: I have used the same HAL-sample myself! :-)

Best regards,

/ MRF

5395. Re: [OT] browsers (was: Re: WINDOWS TROUBLE.)

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8ep6v7$2e4$1@news.sysnet.net.tw>
Source record: 62541

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote in message
news:Pine.MNT.4.10.10005011932220.140-100000@rakas...
| On 2000-4-29, Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
|
| > > you need a 128-bit browser to access my credit union and CAB
| > > hasn't gotten that far yet hasn't it?
| >
| > Yes it has, using the CAB.OVL for MiNT-Net compiled with the
| > full 128-bit encryption.
|
| Note that the pre-compiled binary avaiable on Juhani Sivusalo's
| page was compiled with a 64-bit library. Changing the library
| for one compiled to support 128-bit or better is easy.

Duh, I have no idea what you're talking about.

5396. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8epd0k$q6r$1@newstoo.ericsson.se>
Source record: 62542

```
In article <8ensu9$hi0$3@cubacola.tninet.se>,
"Martin Graiter" <graiter@starmail.com> writes:
>
> "Erik Hall" <epkerha@epk.ericsson.se> wrote in message
> news:8emv2b$7n5$1@newstoo.ericsson.se...
>
>
>
>: In the latest version of mymail (0.99) there is a
>: correct support of nested boundarys.
>:
>: /Erik Hall
>
>
> After 0.99 comes 1.00? Does it mean you're going
> commercial? Do you plan any special features to
> "celebrate" version 1.00?
No "special features" is planed yet.
Only trying to get it as bug free as i can.

> Or will you be releasing 0.99.1, 099.2, etc?
It will be 1.00 as I am using 0.99-xx as test rev.

/Erik Hall
```

5397. Backup of a SYQUEST 44MB

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Bernd Ohm <Bernd.Ohm@tu-bs.de>
Message-ID: <3910397F.345B2DFF@tu-bs.de>
Source record: 62543

I want to have all files and directories from a
SYQUEST 44MB disk, which is connected to ATARI ST,
on a PC.
Is there a Backup program on the ST, which produces
a set of 720 K disks to restore it on a PC and
keeps the structure of files and directories ?

until then,
BEN

5398. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3910659c@fmlynet.org>
Source record: 62544

FamilyNet HQ: Telnet:\\www.family-bbs.net

A very point that I have been approaching for some time. I had an Atari user group, or should I say, I am trying to bring together a group of Atarians in the Dallas area that likes to show off their bit of nostalgia, much like an old car show.

To matter the fact, we are having one in Dallas,TX area THIS WEEKEND... :)

But I think that we have two crowds (as I discovered with another user group) Those that paid much for these computers years ago and still see that as serious computers and those that have recently come in that see them as fun to play with and tinker with.

My experience was that the first crowd does not think too highly of the second crowd and are insulted at the thought of their machine being considered in the "toy" or "collectable" category.

To this I say "It is very fun toy... get over it." :)

And it is a useful toy. I'm JUST ABOUT able to do everything I need to do with a computer on my 1040ST (4 meg) and everything else is currently getting worked on.

Doctor Clu

> From: ad329@james.hwcn.org (Chris Cracknell)> In article

>For me the Atari ST has passed into
the realm of "Nostalgic Artifact" although
> it would seem to most people it's simple "obsolete junk". Even amoungst the
> Atari community we've seen people ridiculed for continuing to develope for
> the ST only.
> Perhaps in another 10 or 20 years the ST will gain the hobbiest respect it
> deserves and people will try to push as much as they can out of the machine
> like hobbiests are doing now with the Atari 2600, Atari 800/400, C-64,
> Apple][and other old 8-bit machines. Tinkering with these old machines
> has become somewhat akin to hot-rodding classic automobiles with enthusiasts
> competing against one another to see who can come up with the most powerful
> hardware modifications and the most powerful applications.
> But like I said, the ST is too new to have much nostalgic value and too
> old to be considered with bothering with.
> CRACKERS
> (Bummer from hell!!!!!!!)
> --
> Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
> * http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *

> * http://www.netway.com/~hozervideo/index.html | Hozer Video Games *
> Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5399. Free Atari Gear - 16 & 8 bit

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.3910659c@fmlynet.org>
Source record: 62545

FamilyNet HQ: Telnet:\\www.family-bbs.net

Road Trip!!! (Speaking of which, anyone see the commercials for the new
movie "Road Trip" and how one of the characters wears an Atari shirt?)

Anyway, wish I could just up and go. Unfortunately I have an Atari meeting
to run this weekend. My regards to whoever gets it.

Doctor Clu

From: "J. Kiely Jr." <atari@lightchaser.com>
> Atari Users,
> As you may have guessed from the subject line I have a collection
> of Atari computers to get rid of. All equipment was working when put
> into storage two years ago. It has been stored in a cool safe place
> since. Aside from the computers themselves there is a box full of Antic
> magazines and related Atari materials. It is all yours -- for free.
> I would like the equipment to go to somebody who will USE it and
> get some use from it.
> Basically there is a 520ST, a Mega ST2, an 800XL, the ST B&W CRT
> as well as the color. A handmade oak HD case with an ICD card and 50MB
> drive. A couple slow modems. Three dot matrix printers, one wide
> carriage. A Spectre GCR with Mac ROMS.
> It's a whole trunk full of usefull bits for Atari mavens.
> Please do not request a more detailed inventory, I don't have
> the time to sort it all.
> The are only four conditions:
> 1) Be willing to pickup equipment in Southeastern Mass.
> 2) or I will deliver as far as northern RI, no more.
> 3) I will not ship any of it.
> 4) Lot will not be split up, all or nothing.
> There is no cost.
> First confirmed e-mail gets it all.
> Send email to: atari@lightchaser.com
> This is 100% legit. I paid good money for this equipment many
> years ago and cannot move myself to throw it all in the trash.
> I will answer email only, I do not read this newsgroup.
> peace,
> J.
> --
> J. Kiely Jr.

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5400. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8epl4a$8a0$1@news.asu.edu>
Source record: 62596

My point of view as an ST user (although I should get a Falcon pretty soon, right Mike?) is:

1. There is a wealth of software from the past that works on the ST that I have only scratched the surface on. I don't need to depend on NEW software to keep me interested in the old beast. Most of the basic apps like spreadsheets and word processors and such work well enough to suit my needs for home use.

2. I can accept that my STfm (even with 4MB, HD and CDROM drive and Zip) is not going to be up to the task of some important modern applications, particularly web browsing, although I haven't actually tried CAB to be in any position to say "It works well enough" or "It is not acceptable". I have come to that point long past, when I got the ST to do things my TI-99/4A just couldn't handle. Not that I gave up the TI; it still sits next to the ST. I've gotten a Linux peecee to start experimenting with things (including web browsing) that the ST can't handle. I know a lot of people with limited space (not that I have unlimited space) don't have that flexibility.

3. Having said that, one of the most attractive things about old machines is the challenge of accomplishing something with it nobody thought was possible. There is still (sort of) a project to put a TCP/IP protocol stack on the TI, for basic stuff like news, mail, and Lynx-style browsing. When I look in (rarely) on the Atari 8-bitters, they are occasionally planning how to put a browser on an 800XL-class machine. Is it impossible? Arguably. Is it FUN and WORTHWHILE trying? YES! Are you going to learn more than just buying the shrinkwrapped set from the corner peecee supermarket and mindlessly autoloading the install program? Absolutely.

4. Is there REALLY that serious an attempt to make all new Atari software backward-compatible with the ST? I can recall a flame-fest not that long ago, in which the developer was interested in preserving compatibility with ST-Low resolution, and most respondents ridiculed him for trying. Seems most Atarians aren't that interested in preserving backward compatibility anyways, hence this thread. So say a CAB author (or Wensuite, or Adamas) produced a program that ran only on Falcons and Milans and such, but not on STs, would there be that much an outcry? Not that I've heard. Are we really attacking a ghost, here?

I would appreciate attempts to produce software with modern capabilities that runs on a ST, even if it might require a memory mod and a reasonable-capacity hard drive. I would appreciate being able to use it myself, but I certainly appreciate the spirit that rises to the challenge of trying to get an old machine to do the job. But I don't expect anyone to accomodate me, and I'm certainly not going to criticize anyone for exclusively targetting newer hardware platforms. Go ahead, code for 020 or better! It still is keeping the Atari spirit alive!

- -

5401. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8epm21$8c8$1@news.asu.edu>
Source record: 62597

> I don't mean to offend anyone, but I'd really like to know
> what it is that keeps many of you Atari users so attached to
> the platform:
> - the unique hardware?
> - The GEM/TOS look&feel and programming model?
> - a few good programs?
> - The 680x0 cpu? :-)

Yes to all above.

Also,
- being different from the rest of the Wintel herd
- The challenge of survival against all odds
- especially, the Atari community - friends, fellow soldiers, etc.

> - you can't afford a PC even though you'd want one?

Assumes I'd want one. I can swallow Intel, with Linux or BeOS,
or even FreeDOS/NewDeal (and I have, actually), but I have
"religious" reasons (or at least plausible ethical objections)
to using any Microsoft products. But really, although there
might be a few out here that can't manage a couple hundred bucks
for an otherwise outdated P75-class machine capable of Win95, I
don't see this as a primary reason for staying Atari, in general.
--

5402. looking for thatswrite 3

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Robert D Stead <r.d.stead@cwcom.net>
Message-ID: <0aRHDFAa6FE5EwrZ@cwcom.net>
Source record: 62598

Does anyone have a copy of thatswrite 3 I don't need the manual but I recently sold my copy and I'm now using Gemulator and this program is one I really need to get.

Any help appreciated
--
Robert D Stead

5403. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8epmut$8en$1@news.asu.edu>
Source record: 62599

A thought just occurred.

This NewDeal software for peecees now available (www.newdealinc.com) includes a web browser and is capable of running (so they advertize) on peecees all the way down to '286 with 640K and 10MB disk space. Runs on DOS. Free demo.

The peecee emulators available for Ataris... can't they handle this sort of thing?

Don't know if it has SSL and Javascript and such, but if NewDeal is supposed to be a usable software suite, albeit feature-trim, it seems like it ought to be able to do things Atarians here have complained about.

I've tried NewDeal on my lab '486, and it looks good. Don't have a peecee emulator for my STfm, but it might be something some of you might want to test.
--

5404. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <39106d261d0fa50@online.be>
Source record: 62600

on Tue 02-05-2000 17:36 Dan wrote:

>Uwe wrote :
>
>>The right person? Was it somebody working on the port or working for
>>SuSE at all?
>
>Someone from Suse. By the way he expects the Milan II version to be ready at the end of the
>year.

Will the Milan II be ready by then?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5405. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <3910834e2c90530@tripnet.se>
Source record: 62601

On Wed 03-05-2000 11:45 (+0200) Jos den Bekker wrote:

>Oops! Yes, I never uploaded beta 13. I guess I was afraid of bad luck. :)
>
>No, I thought I would release a complete new version, with docs and
>all, but I don't have the time, so I will upload beta 2.1B-13 with
>various bug fixes.

Great! I really appriciate the possibility to turn off the "soft line end" word wrap function. This finally makes the word wrap usable at all times.

But I did found a bug so mayby you've really got bad luck :-)
Select "Utilities" - "Metric Converter" and (at least with TOS 3.01) you will get two bombs!

Also some strange #! appears in front of the message number on selected entries in the message list window.

For Swedish speaking users:
In the latest magazine "Atarimagasinet" I have written an article about Okami with a complete(?) step by step installation guide including Popwatch and Newswatch by Gary Priest. It's based on Beta 12 but there are only a few things that have changed in this new Beta 13 in O.INF.

The magazine is sent to members of SAK (Svenska Atariklubben). The membership is SEK 175:- and includes 4 issues of Atarimagasinet. Go to http://www.sak.nu/ for details!

Issue 2-2000 was sent out on Apr 25 so most members should have got it by now.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5406. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8epv2n$n35$1@nnrp1.deja.com>
Source record: 62602

>
> > I don't mean to offend anyone, but I'd really like to know
> > what it is that keeps many of you Atari users so attached to
> > the platform:
> > - the unique hardware?
> > - The GEM/TOS look&feel and programming model?
> > - a few good programs?
> > - The 680x0 cpu? :-)
>

I would say the uniqueness of the applications especially when it comes to Midi stuff.For example:You can't find what Tunesmith does on a windows machine. Also..no hassels with sound cards, ect because the midi ports are built in.it is literally plug and play.(see my site for some unique midi apps)

The look and feel also, as it is between a mac and a Pc: best of both worlds.

As far as Resolutions, Falcons and TT030,s can do more then the standard ST resolutions (StLow, St med, St Hi) I use a TT030 with 1280x960 res! Also I am sure the clones can do wonderful resoltions. Also there are graphic cards you can get to speed up the other "st's .
Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

5407. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <39108a1633ac400@online.be>
Source record: 62603

on Wed 03-05-2000 20:39 Kenneth Medin wrote:

>On Wed 03-05-2000 11:45 (+0200) Jos den Bekker wrote:

>But I did found a bug so mayby you've really got bad luck :-)
>Select "Utilities" - "Metric Converter" and (at least with TOS 3.01)
>you will get two bombs!

I never have had this. The Metric converter works just great here (Hades
060)
>
>Also some strange #! appears in front of the message number on selected
>entries in the message list window.

Indeed. This appears also on the main message window. The #! appears when
there are new unreaded messages. Once all the messages are read you'll get
a "#."

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5408. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8eqbgd$22s@james.hwcn.org>
Source record: 62604

In article <390F5AA6.33324662@jps.net>, John Kolak <jkolak@jps.net> wrote:
>The difference is that on the old machines, hobbyists are not trying to
>get them to do more than what they did back then.
~^~^~^

5409. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: atarigalen
Message-ID: <202c5356.ae2f94a0@usw-ex0106-047.remarq.com>
Source record: 62605

In article <8epmut$8en$1@news.asu.edu>, dlormand@aztec.asu.edu
(DAVID L. ORMAND) wrote:
>
>A thought just occurred.
>
>This NewDeal software for peecees now available
(www.newdealinc.com) includes
>a web browser and is capable of running (so they advertize) on
peecees all
>the way down to '286 with 640K and 10MB disk space. Runs on
DOS. Free demo.
>
>The peecee emulators available for Ataris... can't they handle
this sort of
>thing?
>
>Don't know if it has SSL and Javascript and such, but if
NewDeal is supposed to
>be a usable software suite, albeit feature-trim, it seems like
it ought to be
>able to do things Atarians here have complained about.
>
>I've tried NewDeal on my lab '486, and it looks good. Don't
have a peecee
>emulator for my STfm, but it might be something some of you
might want to test.
>--
>
Although SoftPC (and hence any 68030 Atari) can meet NewDeal's
requirements, I'm a bit curious as to why I'd want to. From
what I can tell of their web page, NewDeal is not superior to
CAB.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5410. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: atarigalen
Message-ID: <0a8e3712.af55f92e@usw-ex0106-047.remarq.com>
Source record: 62606

In article <8epl4a$8a0$1@news.asu.edu>, dlormand@aztec.asu.edu
(DAVID L. ORMAND) wrote:
>
>My point of view as an ST user (although I should get a Falcon
pretty soon,
>right Mike?) is:
>...
>3. Having said that, one of the most attractive things about
old machines is
>the challenge of accomplishing something with it nobody thought
was possible.
>There is still (sort of) a project to put a TCP/IP protocol
stack on the TI,
>for basic stuff like news, mail, and Lynx-style browsing. When
I look in
>(rarely) on the Atari 8-bitters, they are occasionally planning
how to put
>a browser on an 800XL-class machine. Is it impossible?
Arguably. Is it
>FUN and WORTHWHILE trying? YES! Are you going to learn more
than just
>buying the shrinkwrapped set from the corner peecee supermarket
and mindlessly
>autoloading the install program? Absolutely.
>...
Well spoken! (Actually I liked the entire post, but I
especially liked point #3)

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5411. Re: Backup of a SYQUEST 44MB

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: atarigalen
Message-ID: <3567c9f2.afce3f81@usw-ex0106-047.remarq.com>
Source record: 62607

In article <3910397F.345B2DFF@tu-bs.de>, Bernd Ohm <Bernd.Ohm@tu-
bs.de> wrote:
>
>I want to have all files and directories from a
>SYQUEST 44MB disk, which is connected to ATARI ST,
>on a PC.
>Is there a Backup program on the ST, which produces
>a set of 720 K disks to restore it on a PC and
>keeps the structure of files and directories ?
>
Diamond Back should do this. A copy is for auction on Ebay
right now (last bid price was around $4).

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5412. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <NL2Q4.149$ts6.135@newsfeed.slurp.net>
Source record: 62608

On 2 May 2000 15:37:49 -, John Kolak wrote:
>Well, Edward, the list just goes on and on. With free net services
>coming out, I'd like to dump my ISP, but then I'd have to use webmail,
>but can't get into it without Java. Can't even use the free ISP's
>without a PC. One or two allow a Mac. Like you, can't access my bank
>accounts. Try to go to MP3.com, and the first page loads, but it crashes
>on the my.MP3 page. There's just more and more places you can't go with
>CAB.
>

Yes there are places Cab cannot go, but for me the list is not very
big. Usually the sites that cause Cab to crash are fixed when a new
Cab.ovl update is released. Still, I agree more problems were solved
when a new upgrade of Cab itself was made available. In the long run
what you are saying is true and I sure hope that HighWire is the answer
for the Atari community unless some group of Atari programers can
update Cab since it does not look like Alexander is going to.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5413. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <QL2Q4.150$ts6.135@newsfeed.slurp.net>
Source record: 62609

On 3 May 2000 07:32:54 +, Christer =?iso-8859-1?Q?B=E4ckroos?= wrote:
>Matthias Jaap wrote:
>
>> ... or port Mozilla/Gekko. It supports CSS, JavaScript and XML - but it
>> would be incredibly slow even on a 040 machine.
>
>Correct me if i'm wrong but isn't there port of netscape which runs on
>68k (mainly newer, 030based) macs and supports javascript? Could that be
>nice starting point to port such a browser for newer ataris too?

Some time ago I read somewhere where some group was working on porting
Netscape to the Atari world. Wouldn't that be something?? It would
solve most of our problems.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5414. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <VL2Q4.152$ts6.135@newsfeed.slurp.net>
Source record: 62610

On 3 May 2000 17:17:17 G, DAVID L. ORMAND wrote:
>
>A thought just occurred.
>
>This NewDeal software for peecees now available (www.newdealinc.com) includes
>a web browser and is capable of running (so they advertize) on peecees all
>the way down to '286 with 640K and 10MB disk space. Runs on DOS. Free demo.
>
>The peecee emulators available for Ataris... can't they handle this sort of
>thing?

I have Soft PC running on my Hades. It is a 286 emulator, so maybe I
will give it a try and see how it goes. I am thinking of running a PC
emulator under Linux and try it out that way. I would get better output
this way.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5415. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <XL2Q4.153$ts6.135@newsfeed.slurp.net>
Source record: 62611

On 3 May 2000 09:36:41 +, Christer =?iso-8859-1?Q?B=E4ckroos?= wrote:

>Why not to choose NetBSD instead of linux? It's lighter and faster and
>has already one port for 060Hades. I don't know if author is willing to
>port it for Milan II too.
>
>--c.backroos

I am not sure if NetBSD is faster. I hear tell it is the other way. I have a Hades, but use Linux. There is also a Hades version of Linux that works real well. I did try NetBSD first since a friend of mine swears by it and has it running on his TT. The problem is that the Hades version of NetBSD is ONLY compatible with the ET4000 graphics card. I have an ATI Mach 64 card, so Linux was my next choice.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

5416. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <3910FF9D.8784CF20@netzero.net>
Source record: 62612

"DAVID L. ORMAND" wrote:

> This NewDeal software for peecees now available (www.newdealinc.com) includes
> a web browser and is capable of running (so they advertize) on peecees all
> the way down to '286 with 640K and 10MB disk space. Runs on DOS. Free demo.
>
> The peecee emulators available for Ataris... can't they handle this sort of
> thing?
>
> Don't know if it has SSL and Javascript and such, but if NewDeal is supposed to
> be a usable software suite, albeit feature-trim, it seems like it ought to be
> able to do things Atarians here have complained about.
>
I was having similar thoughts. The mainstream media occaisionally carries articles on startup internet box startup companies, that offer net boxes in the $100 to $200 price range to avoid the purchase of a PC to get on the net, kind of in the Web TV vein. One was based on a 286, and the other on a C64. Then there's the Sega Dreamcast. I thought if these boxes can do the net, the ST has got as much or more ability to do this. Again, it's an issue of having the software developed and maintained at the state of the art, which is what we keep seeing our pool of people willing to do this is diminishing. One of the officers of the company that did the net software for Dreamcast is a former Atari Corp software developer. Wonder if he could be persuaded to have his company bring the Atari to state of the art in web software....

But the other angle on PC emulators running Newdeal is intriguing. I wonder if SoftPC could run this on an Atari? Then there's the hardware emulators, AT Once, Falcon Speed, etc. Then the NewDeal site says it runs on DOSEmu under Linux.... Many possibilities here. I downloaded it tonight. Will check it's features on the PC first to see if it has the SSL, Java, HTML4 etc we need before bothering to see if it runs on the Falcon....

John

5417. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <39110185.8DD1CD34@netzero.net>
Source record: 62613

Greg Goodwin wrote:
>
> But I think that we have two crowds (as I discovered with another user
> group) Those that paid much for these computers years ago and still see that
> as serious computers and those that have recently come in that see them as fun
> to play with and tinker with.
>
> My experience was that the first crowd does not think too highly of the
> second crowd and are insulted at the thought of their machine being considered
> in the "toy" or "collectable" category.
>
I had similar experiences in clubs that tried to embrace 8-bit and ST
ataris. The ST people couldn't accept the 8bit crowd as real computer
users.

John

5418. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <39110254.5B265BB8@netzero.net>
Source record: 62614

"DAVID L. ORMAND" wrote:
>
> 3. Having said that, one of the most attractive things about old machines is
> the challenge of accomplishing something with it nobody thought was possible.
> There is still (sort of) a project to put a TCP/IP protocol stack on the TI,
> for basic stuff like news, mail, and Lynx-style browsing. When I look in
> (rarely) on the Atari 8-bitters, they are occasionally planning how to put
> a browser on an 800XL-class machine. Is it impossible? Arguably. Is it
> FUN and WORTHWHILE trying? YES! Are you going to learn more than just
> buying the shrinkwrapped set from the corner peecee supermarket and mindlessly
> autoloading the install program? Absolutely.
>
This is one of the points that keeps me trying on the Atari. Plus the
Atari culture seems to have a common sense attitude going for it.

John

5419. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <3911031A.9A8E1659@netzero.net>
Source record: 62615

Chris Cracknell wrote:
>
> On the contrary, that's the big turn on for the hobbiest and the challenge in
> tinkering with these old machines, to try to get them to do some of the things
> that modern machines can do.
>
> That's why some of us are trying various things to network a pair of
> Atari 2600s through the internet amoungst other things.
>
I guess it depends on which crowd you are talking about. Most of the
ebay activity for 2600/7800 is either the nostalgia crowd, or the new
generation retro crowd. Just cool to play the old stuff. Obviously
people like yourselves are a special class trying to push the envelope.
Just cool to see what you can get it to do!

John

5420. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-03 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <957473504-84273AEicMi@fh-lausitz.de>
Source record: 62616

Hi Ctirad and Derek Warren ,

>I received a reply from a gentlemen in Czecheslovakia >yesterday--apparently he's built his own accelerator for the >Falcon.

Great!

speed up CPU/BUS/RAM to 25MHz
speed up FPU to 25 or 50MHz
speed up DSP and Videl to 50MHz
100% stability !
no SDMA (SCSI, audio, floppy) problems !
cost only 60DM (20GBP, 30EUR or 200FF) !!!

Phantom SE = Phantom + 44.1 kHz audio clock generator
Phantom SE cost 75DM (25GBP, 38EUR or 250FF)

Good and cheap.
I think I'll buy this one.
Many thanks for the info Derek Warren.

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

5421. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Luke Breinig <lbreinig@ix.netcom.com>
Message-ID: <3911AD92.9E0753D@ix.netcom.com>
Source record: 62446
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

> It is a Visual Basic script that sends itself to everyone in your address
> book,

And since everyone reading this group is supposed to be using an Atari
ST this means precisely nothing.

-Luke

5422. Re: ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <3911CBB0.993EE734@intergate.bc.ca>
Source record: 62447

Are you trying to spread the virus you m..fucker ?

"Avery, Rob" wrote:

> kindly check the attached LOVELETTER coming from me.
>
> Name: LOVE-LETTER-FOR-YOU.TXT.vbs
> LOVE-LETTER-FOR-YOU.TXT.vbs Type: unspecified type (application/octet-stream)
> Encoding: x-uuencode

5423. RealTime manual Now Available!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8esjtomge1@nnrp1.deja.com>
Source record: 62448

I am happy to report that the RealTime Manual is now available thanks
to Simon Kunath of Unstable Sounds. Go get it at:

http://www.unstable.demon.co.uk/realtime.htm

If you have not heard about RealTime, it is a fantastic algorithmic M
like sequencer.(for Atari of coarse!) It is now Freeware on my site
thanks to Eric Ameres(the original programmer) who gave me permision to
have it as a download. I wrote up a short tutorial to get people by,
but now the manual is available. A rather large File: 8.6 megs! Funny
how the actual program is less then 500K!However to get a Manual at all
is a miracle, thanks to Simons Hard work at scanning the entire manual
(150 Pages!)

Have Fun with RealTime.

BTW..if you make any compositions using RealTime or M, Eric would like
to hear them. You can send them to me and I will be happy to forward
them to Eric.

Also..I invite any of you to join the Atari-Midi mailing list. Dr T has
even joined us!(see sig)

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

5424. Atari STOS Basic and Game Makers manual on Ebay

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Matthew Pegg <mnpegg@globalnet.co.uk>
Message-ID: <8eskih$n2o$1@gxsn.com>
Source record: 62449
Cross-posted to: comp.sys.atari.st,rec.games.video.atari,uk.adverts.computer

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=324816527

5425. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <957475318-318436AEicMi@post3.tele.dk>
Source record: 62450

>From: Dennis Vermeire <dennisv@freegates.be>
>Date: Thu, 04 May 2000 17:42:24 +0200
>X-Mailer: ASH Emailer V2.3f
>

Well spoken Dennis, can not say it better myself.

cheers

Joergen

Sending mail and news on a Mac powered by MagicMac v. 6.01.4
http://home3.inet.tele.dk/prunus/

5426. Re: was ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Joergen Bak <prunus@post3.tele.dk>
Message-ID: <957475322-319073AEicMi@post3.tele.dk>
Source record: 62451

```
>From: Artur Stachon <astachon@intergate.bc.ca>
>Date: Thu, 04 May 2000 12:12:48 -0700
>X-Mailer: Mozilla 4.72 [en]C-DIAL (Win95; I)
>Organization: student
>
>Are you trying to spread the virus you m..fucker ?
>

Use a virus free system Artur

Hilsen

Jï¿½rgen

Sender mail og news fra en Mac Powered by MagicMac v. 6.01.4
http://home3.inet.tele.dk/prunus/
```

5427. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8esosj$2oh$1@snipp.uninett.no>
Source record: 62452

Dennis Vermeire <dennisv@freegates.be> wrote:

...an incredible amount of things I won't comment because we've been down
that road many times before. Please shut up everybody.

> I just been reading the SuSE Linux thread, if that compilation ever sees the
> light of day, where is that going to leave all the ported MiNT stuff?
> I wonder If SuSE is going to include the KDE desktop or just supply a CLI.
> What do you think ?:-)

If somebody buys a Milan II (which most likely only will be sold in very
small numbers in Germany and only to personal friends of the
manufacturers) to run Linux they're mad. Idiots. Get a PC that's cheaper,
many times faster and runs the same OS but with much better support. I
mean it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5428. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <uFIQ4.991$SQ.1364100@nnrp6.proxad.net>
Source record: 62453

Mathias <mpichotz@fh-lausitz.de.nospam> a crit dans le message :
957473504-84273AEicMi@fh-lausitz.de...
> Hi Ctirad and Derek Warren ,
>
> >I received a reply from a gentlemen in Czecheslovakia
>yesterday--apparently he's built his own accelerator for the >Falcon.
>
> Great!
>
> speed up CPU/BUS/RAM to 25MHz
> speed up FPU to 25 or 50MHz
> speed up DSP and Videl to 50MHz
> 100% stability !
> no SDMA (SCSI, audio, floppy) problems !
> cost only 60DM (20GBP, 30EUR or 200FF) !!!
>
> Phantom SE = Phantom + 44.1 kHz audio clock generator
> Phantom SE cost 75DM (25GBP, 38EUR or 250FF)

Sounds too good to be true. From what I've understood, the oscillators to make the 44.1KHz frequency are pretty hard to find and expensive. Softjee was unable to make the Newclock cartridge for under 350FF (35GBP). How can they do this, plus an accelerator board for less.

I'd really like to see how he did this before buying it.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5429. Re: WANTED

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <vFIQ4.992$_V.1507385@nnrp6.proxad.net>
Source record: 62454

<graeme.lodge@dtn.ntl.com> a crit dans le message :
68n2hsk0r0grlq6skat5td3evjpmippt90@4ax.com...
> wanted for atari st
>
> cubase
>
> lots of data will be lost programme disk corrupt

If the program disk is corrupt, then you have the key.

Which version is the key for?

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5430. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <_smQ4.7835$wb7.541472@news.flash.net>
Source record: 62455

>So, if the public market doesn't do it, the commercial market will have to
>take care of it... ASH, Invers and ROM to name the three major ball players
>are not going to cater for a measly 1500 users, if we don't get our act
>together and all start buying the new machines, it will never happen. The
>Milan 1 is on sale for two years, it's available from stock right now, but
>nobody buys it... why?
>Without users... no software, it's as simple as one and one is two. When
>the Milan 2 is released it will come bundled with some programs that are
>among the best on our platform, but none of them will really take advantage
>of the superior hardware of that computer.. except for running faster and
>smoother that's it....

This is true to an extent. The opposite is also true to an extent. My point, I guess, is that if there are few or no programs that take advantage of the advanced hardware, doing things that are unable to be done on the ST for instance, where is the incentive to buy it? Yeah, it's fast, yeah, it's got great features, but it's less compatible with existing software which runs perfectly fine and fairly quick on the older machines. So why not take a chance, make a very impressive, ultra-modern piece of software that takes advantage of as many new features as possible, that may not run well on older machines, but runs wonderfully on the Milan/Milan II? This would possibly spark some interest in the new machines and produce a larger market for them. I was completely content with my 1200XL back in the mid 80's until I saw the MIDI apps and 512 color graphics possible on the ST and saw the wonderful and very easy to use software that took advantage of it. Then I was content with my ST until I saw Cubase Audio and True Color graphics programs and other incredible features of the Falcon, and other software that took advantage of the Falcon's features that the ST wasn't able to run. But now, I'm content with my Falcon and am not really that enticed by the Milan, because although it has features I would love to have, and is incredibly fast, I don't see any software support going into it to take advantage of it features that aren't already available on my Falcon, or wouldn't be with a simple upgrade, like a graphics card.

>Maybe we only have ourselves to blame.... Atari made a lot of faults, one
>of them was that the ST just was too good. The users didn't buy or update
>the new machines being lounched. They constantly had to find new users. How
>many of us thrown out the ST and updated to the STE?, not to mention the
>TT, MegaSTE and Falcon later on. Apple and PC users constantly updated
>their machines (they still do), giving the programmers an incentive to
>write programs that made full use of the improved hardware.

From my experience, it's been the other way around. Most of my
friends with PC's don't buy new machines every time something better
comes along. They buy new machines because they are enticed by
software as it begins to require bigger, faster machines and the
newest operating system with each new release in order to run.

>Atari users always sticked to that ST, over the years upgrading it with 4Mb
>and a harddisk, I think it's a miracle what the programmers have achieved
>on this platform, we can do it all.... but at a price.
>The price we're paying becomes more obvious every day, the applications
>we've got today are written mainly to run on that damned ST. Our users base
>has denimished in something obscure, and the competent programmers have
>left us long ago... have you considered that the programmers which are
>still supporting our platform, maybe just aren't good enough to write that
>browser we all are hoping for? who would write it? can a browser like this
>be written by one person?
>Once we've got that browser, we'll start shouting for a DVD player, MP3,
>video editing etc, it will never really stop. There's always another
>application lurking just around the corner...

Well, if we haven't the programmers to keep to with the demands of
emerging technologies, then we really are a dead or dying platform. I
personally don't think so, as I've seen a number of great software
packages produced. I think we still have people able to do it. It's
just a matter of whether or not they're willing.

>Just suppose that every existing Atari user throws out his gear, and buys
>himself a Milan. And that Axro somehow manage to attract a whole lot of new
>users then there might be a very small chance that some programmers and
>softwarehouses decide to give it a go.... but that's dreaming of course.
>Are you willing to put your Falcon to rest today and get yourself a Milan?
>not tomorrow.... today, because tomorrow might be too late.

I would, if the software was made to support the move. I wouldn't buy
a computer if I new it would be less productive, or at most just as
productive, as the computer I already own. A computer is only as good
as the software that runs on it. Without software to take advantage
of the newer technologies, these machines will never sell, and the
platform as a whole won't advance.

>Last year a young programmer released Olympia (it's now called Phototip),
>considering his age and that this is one of his first programs, I would say
>he's like an uncut diamond, we should treasure people like him. What does he
>get for his efforts from the Atari community? abuse.. all I've seen so far is
>negative criticism, not one word of praise. Some people even wondered why his
>program needs NVDI, a good desktop to act as AV server, and doesn't offer all
>features running under single TOS. With an attidude like this, we're not only
>driving away the programmers, but killing the platform at the same time.

This is unfortunately true. No programmer should ever be criticized.
It's exactly this kind of criticism that's probably keeping software
from being made for newer machines (as well as the support issues you
stated). If people get pissy because software won't run in 1Mb, or

because it requires at least 640x480 in 256 colors or more, then
where is the incentive for programmers to create bigger, better, and
more modern software?

>Software support for the new machines? I think that it's up to the MiNT
>community this time. Not so long a ago one of the major guru's bragged
>about the fact that there are now actually more MiNT users then MagiC users.
>Well, let them do it for a change... let them surprise us from now on, I'm
>really looking foreward to see the first applications appear like a modern
>fast browser, office suit, PDF reader, realtime MP3, DVD player and a lot of
>drivers because we need to be able to attach the latest gizmo's, all in the
>best Atari tradition of course meaning Drag&Drop, OLGA, AV, Bubblegem, DHST
>and ST Guide support, people don't buy a Milan to see programs running in a
>TOS window or even worser with a CLI.

Isn't the new Milan going to use Magic as it's OS? Also, of the above
mentioned apps, the only ones that don't exist are the browser, the
DVD player, and the drivers for a lot of PC gadgets. Papyrus Office 8
has supposedly just been release (and in English, too), GEM GS has
just released a new version, Aniplayer and Falcamp play MP3's.

>The funeral is held, it's time now to get our act together and see what's
>left under the burning ashes...
>So... who's going to get rid of his ST, MegaST, STE, MegaSTE, TT and Falcon
>and get himself a Milan???? today... not tomorrow !! and don't forget to
>support commercial software because that's where our only hope is.

This is a pessimistic attitude. I do support commercial software as
much as possible (it's just been in short supply here in the US,
keeping me from being able to purchase it -> No NVDI 5, no english
version of HD Driver, etc). I also support those who are willing to
make software and release it for free. Without shareware/freeware, I
don't think the platform would have gotten as far as it has, either.
Remember CAB was started as a freeware project. I just think that if
no software is made to support the new machines, either commercial or
free, very few would be interested in them and they will quietly pass
into history.

>
>Cheers from Belgium
>Dennis
>--
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
>http://www.cix.co.uk/~derryck/index.htm

>
>.

5431. Protext 2K bug

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3911f741$0$566@news.zetnet.co.uk>
Source record: 62456

I've found a bug in Protext (last version, I can't remember which).
ESC-ALT-D shows the correct date, but ALT-D prints as the next day.

In other words, ALT-D has ignored the leap year, though it is supposed
to access the system date.

Anyone?

Charles.

5432. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8et0el$504$1@nnrp1.deja.com>
Source record: 62457

Hi Dennis,

> >... or port Mozilla/Gekko. It supports CSS, JavaScript and XML - but
it
> >would be incredibly slow even on a 040 machine.
> Why would it be slow?
> Netscape and IE running on a Mac Quadra, which is the equivalent of a
Milan,
> both run rather smooth and quickly. Does one loose speed while
porting, or is
> it the code poorly written so that it is slow under Linux on a not
very fast
> processor (by today standards).
>
I don't know how it performs under Linux but it's not very fast under W98/AMD K6-3/400 MHz (I'm speaking of Netscape 6PR1). So I think it wouldn't be that fast on a 040.

But since the source code is open Atari developers can take a look at the code to find out how the Mozilla developers programmed their rendering engine.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

5433. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8et1dm$65q$1@nnrp1.deja.com>
Source record: 62458

Hi John,
> >
> I was having similar thoughts. The mainstream media occaisionally
> carries articles on startup internet box startup companies, that offer
> net boxes in the $100 to $200 price range to avoid the purchase of a
PC
> to get on the net, kind of in the Web TV vein. One was based on a 286,
> and the other on a C64.

Actually it wasn't based on a C64. It had an AMD CPU (equal to 486),
Windows 3.1 and an older version of Netscape. The C64 emulator was just
a bonus and it was slow!
There are browsers for the C64 but they are more or less as powerful as
Lynx (i.e. text only, no JavaScript)

>Then there's the Sega Dreamcast.

The Dreamcast has more hardware power than any Atari/clone. So it's not
quite possible to compare them. But I rather browse on a PC/Mac than on
my Dreamcast (640*480 is not enough for most websites).

Even the simpliest set-top-boxes are supplied with powerful CPUs today.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

5434. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <39120d14$1_2@athena.netset.com>
Source record: 62459

In article <391206dd@news.server.worldonline.co.uk>,
Ian <ian_m_phillips@yahoo.com> wrote:
>
>Just because you prefer to use an ST for web stuff, don't assume that
>everyone else does!!
>
>"Luke Breinig" <lbreinig@ix.netcom.com> wrote in message
>news:3911AD92.9E0753D@ix.netcom.com...
>> > It is a Visual Basic script that sends itself to everyone in your
>address
>> > book,
>>
>> And since everyone reading this group is supposed to be using an Atari
>> ST this means precisely nothing.
>>
>> -Luke
>
>

Well you don't need to use an atari to be safe. Just avoid pieces
of Microsoft crap like Outlook. So far all reports I've heard say that
you only need to worry if you are a windows user and use outlook as your
mail program.

Dan Ackerman
aka baldrick

5435. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005042039070.178-100000@TT030>
Source record: 62460

This is not the only address it can be found either.
Sanders would not be happy. He even refused the idea
that the updated version be distributed as an installer
that required the user have the original CD-ROM verified
in the player or it would refuse to install.

Sanders seems to think there is some money value in it?

It's just a rehash of all the original Atari docs in one
book. :P

On Thu, 4 May 2000, Laurent Favard wrote:

> Martin Graiter a ï¿½crit :
> >
> > Found this excellent work on the web. It has it all for
> > those who need to know "everything" about their Ataris.
> >
> > The Atari Compendium:
> >
> > http://www.sysop.cuprum.com.pl/compendium/html/toc.htm
>
> Are you sure that this guys in Poland have got rights
> to put online this book ? I'm not sure Scott sanders will be agree
> with that.
>
> I have got the book and CD and it's fobidden to copy them...
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5436. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: atarigalen
Message-ID: <001600d0.f4204063@usw-ex0106-046.remarq.com>
Source record: 62461

In article <8ervr5$74c$1@hobbes.sco.com>, "Michael Canny"
<mcanny@sco.comSPAM> wrote:
>Nasty Virus:
>
>A new virus has gone round today....
On PCs, not Ataris. Kindly post this most important information
in the appropriate place.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5437. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005042111510.178-100000@TT030>
Source record: 62462

I use MiNT+N.Aes daily and I do have the unix extras installed
however I do not log in, I do not prefer CLI's. In fact I
avoid them if at all possible. Anyone praising CLI's on an
Atari must be a bit abnormal. Like you I use it cause I like
the straight forward approch to the GUI. I pretty much agree
with all you said.

I just don't want to be lumped in with some stereo type
that all MiNT users like and use CLI's. Simply is not the
case with me. ;-)))

I honestly think is someone does like CLI's that much, they should
move on to a PC or something with linux.

On Thu, 4 May 2000, Joergen Bak wrote:

> >From: Dennis Vermeire <dennisv@freegates.be>
> >Date: Thu, 04 May 2000 17:42:24 +0200
> >X-Mailer: ASH Emailer V2.3f
> >
>
> Well spoken Dennis, can not say it better myself.
>
>
>
> cheers
>
> Joergen
>
> Sending mail and news on a Mac powered by MagicMac v. 6.01.4
> http://home3.inet.tele.dk/prunus/
>
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5438. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: atarigalen
Message-ID: <022a54e5.f75c9914@usw-ex0106-046.remarq.com>
Source record: 62463

In article <39120831@news.server.worldonline.co.uk>, "Ian"
<ian_m_phillips@yahoo.com> wrote:
>Hi Nick,
>2 questions:
>
>1) How common are monitors that scan as low as 15Khz?
Extremely rare nowadays. I've heard RUMORS that someone
somewhere still makes one.

>2) The Amiga sites spend a lot of time talking about "scan
doublers" to
>increase the output freq to 30Khz, assuming that this method
would work with
>the ST, how easy would it be to build one (or modify an amiga
unit)?
This is not all that easy to build, but it is really easy to
buy. There are only two problems: first, that they cost several
hundred dollars and second, that they convert COMPOSITE video.
Although the ST & Falcon have composite video ports, your
monitor is most likely connected to the superior R-G-B port.
Could a convertor be made? Probably. Feel up to it, Mario?

By the way, the reason I know this is because I have no
televisions in my house. A Commodore monitor provides a great
picture and I've been trying to figure out a way to convince my
wife that a 19" monitor (doing double duty as a T.V.) would be
worth that added cost. So far, she's been skeptical. :-<

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5439. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: atarigalen
Message-ID: <003ecf24.fd6e6c45@usw-ex0106-046.remarq.com>
Source record: 62464

In article <943916568-84586AEicMi@freegates.be>, Dennis Vermeire
<dennisv@freegates.be> wrote:
>You don't have to convince me about this, but its a simple
question of
>mathemathics. If the units sold are correct, then there are
about a 1000
>Hades users and 1500 Milan users.
Wow, I was surprised there were that many.

>The Milan 1 is on sale for two years, it's available from stock
right now, but
>nobody buys it... why?
Two reasons: First, I'm not convinced 25Mhz 040 is that big an
improvement over my 16Mhz 030. I could be wrong, but I've never
seen one in action. Secondly, I can't buy it at all unless I
somehow recruit someone in Germany to send it to me -- there's
no online ordering and no N. American distributor. I don't even
think there's a distributor who speaks English!

Now, if the Milan II (??Mhz 060) manages to be able to run most
Atari software and isn't as expensive as a Hades (say $1000 -
1500 USD?) I'll learn German myself if I have to!

>When the Milan 2 is released it will come bundled with some
programs that are
>among the best on our platform, but none of them will really
take advantage
>of the superior hardware of that computer.. except for running
faster and
>smoother that's it....
>
Frankly, that's what I'm looking for. I know new features are
nice, but they come slowly. Even if they stopped coming I'd
still use my Ataris as a second computer system.

>So... who's going to get rid of his ST, MegaST, STE, MegaSTE,
TT and Falcon
>and get himself a Milan???? today... not tomorrow !! and don't
forget to
>support commercial software because that's where our only hope
is.
Points well taken. The credit card is being brushed off and
readied for some more software this week.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5440. Re: NewDeal (Was: Why stay on Atari?)

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: atarigalen
Message-ID: <07494948.ff41d8ca@usw-ex0106-046.remarq.com>
Source record: 62465

In article <8erm8m$5cs$1@zingo.tninet.se>, "Martin Graiter"
<graiter@starmail.com> wrote:
>
>The whole idea of romanticizing old computer hardware and
>the financially weak person "who'd be so happy if only he
>had a word processor" is false.
>
>In my experience most people (well-offs and paupers alike)
>use their computers for "non-serious purposes". ...

I firmly disagree. I've set up several Atari STs for people of
limited means who were absolutely thrilled to be able to do word
processing and email (2400 baud modems in the days when juno.com
was ASCII) for little. A word processor beats the pants off of
no keyboard any day.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5441. Lynx-styled browser for stripped ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: ad329@james.hwcn.org
Message-ID: <8etel5$shh@james.hwcn.org>
Source record: 62466

What I am looking for is a very simple, easy to configure text-only
browser that will work on an unexpanded 1040ST with no hard drive.
It doesn't need a lot of bells and whistles, just as long as it
at least has psuedo-frames support. I don't even need FTP support
nor mail and usenet support. Just something that will let me easily
browse the web in text only mode and is very simple to configure.

Is there anything that basic and simple for the ST? I've seen programs
like that for the Apple][so surely some Lynx-like browser would
be possible for a plain vanilla 1040ST.

Easy to use and small enough to fit and run of a single 720K floppy
and some sort of way of interpreting frames and I'll be happy.

CRACKERS
(fingers crossed from hell!!!!)

--
Collector of Atari 2600 carts - Accordionist - Bira Bira Devotee - Anime fan
* http://www.hwcn.org/~ad329/crab.html | Crackers' Arts Base *
* http://www.netway.com/~hozervideo/index.html | Hozer Video Games *
Nihongo ga dekimasu - 2600 programmer - Father of 2 great kids - Canadian eh

5442. Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8etor2$52b$1@user2.teleport.com>
Source record: 62467
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega 2 ST or a 1040STe and receive a FREE Monitor. Your Choice of a Color or MonoChrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or an Atari 130XE and an Atari 8 Bit Disk Drive such as an Atari 1050 Drive & receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 of Atari Jaguar items, receive absolutely FREE, a +NEW in BAG Jaguar Composite Video/Stereo Audio Cable. Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays all Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

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to my FTP site linked to my WebSite so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor & view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!

--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5443. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8etutlpvj1@newsg3.svr.pol.co.uk>
Source record: 62468

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
news:957462348-487653AEicMi@sweet3.freeserve.co.uk...
> Hi Y'all
>
> Is there a time server on freeserve, if so whats its details please. Could
i use any time server for that matter?, if so do you know of one?.

I seem to remember asking Freeserve but no response.

I use time.demon.co.uk a (fairly) local SNTP time server.

Roger

5444. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Wevodau, Darla" <dwevodau@dsdc.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5BA84@avenger.dsdc.dla.mil>
Source record: 62469
Body handling: HTML body converted to readable text

kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U

5445. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Dubay, Robert" <rdubay@dsioj.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5CB92@avenger.dsdc.dla.mil>
Source record: 62470
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5446. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Malinowski, Jackie" <jmalinowski@dsioj.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5D02F@avenger.dsdc.dla.mil>
Source record: 62471
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5447. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Sloan, Dorothy" <dsloan@dsioj.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5D0A7@avenger.dsdc.dla.mil>
Source record: 62472
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5448. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Barnhart, Robert" <bbarnhart@dsdc.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5D1BC@avenger.dsdc.dla.mil>
Source record: 62473
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5449. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Jones, Robert" <bjones@dsdc.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5D287@avenger.dsdc.dla.mil>
Source record: 62474
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5450. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957548218-174982AEicMi@sweet3.freeserve.co.uk>
Source record: 62475

Hi Dennis

>The funeral is held, it's time now to get our act together and see what's
>left under the burning ashes...

Wo! dude!, stop to breathe. You keep speaking like this you'l get branded a trouble maker. Peop's dont like hearing the truth remember.

>So... who's going to get rid of his ST, MegaST, STE, MegaSTE, TT and Falcon
>and get himself a Milan????

Not me, not unless the lottery numbers come up! Ive spent more on my MegaSTE than it would take to buy a Millan.

>today... not tomorrow !! and don't forget to support commercial software because that's
>where our only hope is.

Ive got quite a lot of personally purchased commercial software, and a lot of /registered/ shareware.

I think its safe to say i dont need anything else, ive got all that i need and have a use for. I'l keep up with upgrades where they are viable, but i'm not in the market for anything else. Unless something nice and shiney appears that i could /find/ a use for.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5451. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957548222-175790AEicMi@sweet3.freeserve.co.uk>
Source record: 62476

Hi John

>> My experience was that the first crowd does not think too highly of the
>> second crowd and are insulted at the thought of their machine being considered
>> in the "toy" or "collectable" category.

>I had similar experiences in clubs that tried to embrace 8-bit and ST
>ataris.

They need to change their club, perhaps they should visit Cheshunt Conputer Club, we even /tolerate/ PC users (Hi Dezza and Paul). 8~)

>The ST people couldn't accept the 8bit crowd as real computer users.

Where do i fall into those category's, i own 6 ST' variants and 3 x 8-bitters' mostly heavilly modified.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5452. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "Williams, Doris" <dwilliams@dscp.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F5F422@avenger.dsdc.dla.mil>
Source record: 62477
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5453. Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: John.Kormylo@7861.conchbbs.com
Message-ID: <f7a_0005052113@conchbbs.com>
Source record: 62478

> I don't mean to offend anyone, but I'd really like to know
> what it is that keeps many of you Atari users so attached to
> the platform:

Mostly because I haven't found a new platform I particularly like yet. Nor am I likely to. Also, everything I want to do I can do with my old TT.

PCs have become the machine of choice for the vast herd of users who like to buy manuals with the words "complete idiot" or "dummies" in the title. As companies cater to this audience, they become less interested in users who actually program computers. For example, it have become impossible to get printer documentation beyond the "how to clear the paper path" level.

I still have nightmares about my first exposure to UNIX (no apparant design philosophy, poorly documented, and very primitive even by the standards of the day). What I know of MAC OS seems very restrictive (only PC relative addressing is allowed). BEOS is interesting, but seems even more restrictive (you MUST program in C++). My JAVA manual keeps telling me "most programmers get into trouble when they attempt ..., therefore JAVA does not allow it."

Eventually I will have to switch, if only because no one makes SCSI 1 hard drives anymore. I've been thinking about getting a VMEbus system and writing my own Kernal OS (chaos). Or I could just wait until 64 bit processors become available (especially if they are NOT backward compatible to PCs or MACs).

___ Mountain Reader II - #00000053
--
| Fidonet: John Kormylo 1:106/7861
| Internet: John.Kormylo@7861.conchbbs.com
| Standard disclaimer: The views of this user are strictly his own.

5454. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8esj9d$m1j$1@neptunium.btinternet.com>
Source record: 62479

yes i really really do :)

--
[JJ] |---------------------------------------> jj666@FreeNet.co.uk
|---> ICQ: 70781704
|------> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
|-----------> Netplay: Force9 Unreal Server - 212.159.6.198:7777

Free storage of PGP keys for ultimate anonymity
Email satanclaws@zipmail.com for details

5455. FS: Hybrid Arts SmpteEditTrack Gold Sequencer for Atari & 1040ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: raptordisc@aol.com
Message-ID: <20000503210126.05644.00001231@ng-co1.aol.com>
Source record: 62617

FS: Hybrid Arts SmpteEditTrack Gold Sequencer for Atari

Best Offer plus shipping.

Also:

Color 1040STF System
Includes: 1040ST Computer,
SC1224 Color Monitor,
and Mouse. Has built in midi in and out ports.

Best Offer plus shipping.

Taking whatever best offer comes down the pike...

Contact Bruce at:

raptordisc@aol.com

5456. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eqiis$31n$2@zingo.tninet.se>
Source record: 62618

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in
message
news:957373978-748660AEicMi@sweet3.freeserve.co.uk...

: >The Atari Compendium:
: >
: >http://www.sysop.cuprum.com.pl/compendium/html/toc.htm
:
:
: Is this now PD, i paid a bomb for the book and the CD.
8~\

Sorry, I don't know the details, I got my information from
AtariMagasinet, the Swedish Atari Club's magazine. I
suppose you could try asking the guys in Poland or Scott
Sanders, the author of that work. It's pretty likely
though, since reprinting a new edition wouldn't pay
economically for the publisher. This has so far been the
fate of many a piece of Atari software, why not the books
as well?

MG

5457. Re: Falcon program to play AVR format a

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eqij2$31n$3@zingo.tninet.se>
Source record: 62619

"MRF" <andreas.sjoo@cccab.net> wrote in message
news:8ep4q6pjk1@cubacola.tninet.se...

: Hi Martin! :-)
: Try CrazySound2 or Rational Sounds! They will do the
job, and you can add
: soundFX to many programs/desktop functions!
:
: Btw: I have used the same HAL-sample myself! :-)

Thanks for the points!

"Please allow myself to introduce... myself? I'm Dr. Evil"

MG

5458. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Mark <mark@baypc.com.au>
Message-ID: <QH6Q4.126$%C1.5442@nsw.nnrp.telstra.net>
Source record: 62620

Have to say I agree. PC's are boring purely for that reason. I am a Computer technician by trade, since my falcon has been repaired my PC's emulating days are over. Havent touched it in months. Love my atari's and always will :-).

Mark Bedingfield.

atarigalen <kNOk@SPAM@uia.net.invalid> wrote in message news:0a8e3712.af55f92e@usw-ex0106-047.remarq.com...
> In article <8epl4a$8a0$1@news.asu.edu>, dlormand@aztec.asu.edu
> (DAVID L. ORMAND) wrote:
> >
> >My point of view as an ST user (although I should get a Falcon
> pretty soon,
> >right Mike?) is:
> >...
> >3. Having said that, one of the most attractive things about
> old machines is
> >the challenge of accomplishing something with it nobody thought
> was possible.
> >There is still (sort of) a project to put a TCP/IP protocol
> stack on the TI,
> >for basic stuff like news, mail, and Lynx-style browsing. When
> I look in
> >(rarely) on the Atari 8-bitters, they are occasionally planning
> how to put
> >a browser on an 800XL-class machine. Is it impossible?
> Arguably. Is it
> >FUN and WORTHWHILE trying? YES! Are you going to learn more
> than just
> >buying the shrinkwrapped set from the corner peecee supermarket
> and mindlessly
> >autoloading the install program? Absolutely.
> >...
> Well spoken! (Actually I liked the entire post, but I
> especially liked point #3)
>
> Galen
>
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

5459. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8er3oplht1@snipp.uninett.no>
Source record: 62621

Martin Graiter <graiter@starmail.com> wrote:

> : Is this now PD, i paid a bomb for the book and the CD.

[...]

> suppose you could try asking the guys in Poland or Scott
> Sanders, the author of that work. It's pretty likely
> though, since reprinting a new edition wouldn't pay
> economically for the publisher. This has so far been the

It's not PD, and Scott Saunders probably doesn't know that someone has
made it available on the web. The JaySoft-guys asked him not long ago, and
did not get his permission to distribute their updated version.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5460. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39112a7c@fmlynet.org>
Source record: 62622

FamilyNet HQ: Telnet:\\www.family-bbs.net

David L,
I'm still amazed that people have messed with the TI-99-4A as long as they have. There has been a user group as such in the Dallas area till at least recent history. I thought the machine died out in the early 80's. Ah well.

5461. MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Artur Stachon <astachon@intergate.bc.ca>
Message-ID: <3911202F.EBE60621@intergate.bc.ca>
Source record: 62623

What is the Atari monitor scan rate (color / monochromatic)and what multisync monitor do I need to connect my Atari ST to ?

I found out one Multisync monitor with this parameters :
Horizontal Scan Rate 30kHz to 70kHz, Vertical Scan Rate 50Hz to 150Hz
Maximum Resolution of 1280 x 1024 @ 60Hz

Is this enough to have all Atari ST resolutions displayed, including monochromatic ? Will all programs work fine or no ? If all works ok then what is better 15" or 17" monitor ?

Thanks for help.

ARTUR

Ps. I think I must be one of those Atari freaks who won't let go his old good Atari STe !
:)

5462. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005041012560.71-100000@rakas>
Source record: 62624

On 2000-5-3, Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:

> I read somewhere some group was working on porting Netscape
> to the Atari world. Wouldn't that be something?? It would
> solve most of our problems.

No, it would only be a huge, buggy piece of shit, and probably a
worst one than the Linux 68k port even.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5463. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005041016060.71-100000@rakas>
Source record: 62625

On 2000-5-3, DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote:

> My point of view as an ST user (although I should get a
> Falcon pretty soon, right Mike?) is:

> 3. Having said that, one of the most attractive things about
> old machines is the challenge of accomplishing something with
> it nobody thought was possible.

Sure, software tricks are still possible.

For instance, upgrading CAB to HTML 4, CSS and Javascript would still be possible, but would it run on a 4 MB machine? Hell no! CAB currently takes about 2 MB of ram already. It's not about to get any thiner on resources.

However, you can never run away from hardware limitations.

CAB will probably never be as fast as other Mac/PC browsers for formatting tables and unpacking images, because it runs over an 8 MHz system clock. However, run CAB on MagicMac over a decent Mac and it gets pretty close to it: less/no dithering to perform and a faster CPU _do_ make a difference.

So, hardware limitations are the main reason why an ST cannot be expected to cut it for heavy networking and image retouching; too slow and not enough colours.

The TT and Falcon are a bit better, but let's not fool ourselves: without a graphic card there is still a _LOT_ of speed lost to dithering, instead of straight unpacking to 16 or 24-bit.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5464. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Krzysztof Maj <kmaj@smok.krakus.top.pl>
Message-ID: <39113db214cd7f1@smok.krakus.top.pl>
Source record: 62626

On Wed 03-05-2000 21:20 (+0200) Martin "Nightowl" Byttebier wrote:

>>But I did found a bug so mayby you've really got bad luck :-)
>>Select "Utilities" - "Metric Converter" and (at least with TOS 3.01)
>>you will get two bombs!
>
>I never have had this. The Metric converter works just great here (Hades
>060)

I got 2 bombs too!

>>Also some strange #! appears in front of the message number on selected
>>entries in the message list window.

No such effect at me (MEGA 4 STE + TOS 2.06).
But still have wrong numbers of: messages/unread/new - in a headline of
a message menu window.

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

5465. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <39116a981a38800@xs4all.nl>
Source record: 62627

on Wed 03-05-2000 20:39 Kenneth Medin wrote:

>But I did found a bug so mayby you've really got bad luck :-)
>Select "Utilities" - "Metric Converter" and (at least with TOS 3.01)
>you will get two bombs!

Oops! Silly mistake. Corrected.

>Also some strange #! appears in front of the message number on selected
>entries in the message list window.

Oops! again. Fixed. :)

>*For Swedish speaking users:*
>In the latest magazine "Atarimagasinet" I have written an article about
>Okami with a complete(?) step by step installation guide including
>Popwatch and Newswatch by Gary Priest. It's based on Beta 12 but there
>are only a few things that have changed in this new Beta 13 in O.INF.
>
>The magazine is sent to members of SAK (Svenska Atariklubben). The
>membership is SEK 175:- and includes 4 issues of Atarimagasinet. Go to
>http://www.sak.nu/ for details!
>
>Issue 2-2000 was sent out on Apr 25 so most members should have got it
>by now.

Could you send me a copy as well?

Thanks.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"Nothing can ever be so bad that it can't be worse." - Mary Hartman

5466. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <39116a981a38801@xs4all.nl>
Source record: 62628

on Wed 03-05-2000 21:20 Martin "Nightowl" Byttebier wrote:

>>But I did found a bug so mayby you've really got bad luck :-)
>>Select "Utilities" - "Metric Converter" and (at least with TOS 3.01)
>>you will get two bombs!
>
>I never have had this. The Metric converter works just great here (Hades
>060)

It works under MagiC and MiNT, but not under normal TOS, I now
discovered.

>Indeed. This appears also on the main message window. The #! appears when
>there are new unreaded messages. Once all the messages are read you'll get
>a "#."

It's fixed now.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"We've got the world's grossest national product." - Archie Bunker

5467. Re: Pb with OE Mac and POPWatch-Okami ?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <39116a981a38802@xs4all.nl>
Source record: 62629

on Thu 04-05-2000 08:18 Krzysztof Maj wrote:

>But still have wrong numbers of: messages/unread/new - in a headline of
>a message menu window.

Strange. The numbers are OK here.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"my father moved through dooms of love
through sames of am through haves of give"
- e.e. cummings

5468. WANTED

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: graeme.lodge@dtn.ntl.com
Message-ID: <68n2hsk0r0grlq6skat5td3evjpmippt90@4ax.com>
Source record: 62630

wanted for atari st

cubase

lots of data will be lost programme disk corrupt

e-mail me at graeme@free4all.co.uk

if anyone can help

thanks

5469. NewDeal (Was: Why stay on Atari?)

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8erm8m$5cs$1@zingo.tninet.se>
Source record: 62631

"DAVID L. ORMAND" <dlormand@aztec.asu.edu> wrote in
message news:8epm21$8c8$1@news.asu.edu...

: Assumes I'd want one. I can swallow Intel, with Linux
or BeOS,
: or even FreeDOS/NewDeal (and I have, actually), but I
have
: "religious" reasons (or at least plausible ethical
objections)
: to using any Microsoft products.

I went off to NewDeal's URL and picked up the following
review by Robin Miller:
http://www.andovernews.com/cgi-bin/news_column.pl?9

Here's a quote from that article:

The best thing about New Deal Office 98 is that it will
run on almost any DOS computer, from a 286 on up, with as
little as 4 MB of RAM. The second-best thing about New
Deal 98 is Skipper, its built-in web browser. Despite the
fact that the current version of Skipper isn't nearly as
good as Navigator, Explorer, or Opera, none of these
popular browsers will run at all on a DOS-only 286 or 386,
while Skipper does just fine on these machines within its
limitations. These limitations include Skipper's inability
to display frames or run Java. Additionally, Skipper won't
do e-mail or newsgroups. So, if you plan to use New Deal
as your primary Internet tool, you'll need to find an ISP
that offers a shell account you can access through New
Deal's separate communications utility.

This sounds to me like Skipper is a cousin to CAB? A
switch to an old 286 with NewDeal would mean a pointless
360 degree turn for the average ST atarian. We have an
office suite already, and lots of other programs. For
NewDeal exists only what they produce themselves. A kind
of MagiC, huh?

I saw that you could download the entire package and try
it for 45 days. After that "you must" remove it. Obviously
only your private morale will decide wheather you'll
remove it or not...

As an alternative to using old ST:s and STE:s this is
unimpressing. Rather dig out some money and buy better

hardware. If you can't afford that, maybe you should stick to the stuff you already got?

If someone absolutely must avoid Microsoft software then there are lots of other contenders that cost very little and even are given away on magazine CD:s. The other day I received BeOS 5 on such a magazine CD. It's an excellent and impressing OS and it's free. You must have a Pentium though. And there's BSD (real Unix) and Linux (almost real Unix) that are ported to almost any platform. Both are nominally free and very sound constructions.

The whole idea of romanticizing old computer hardware and the financially weak person "who'd be so happy if only he had a word processor" is false.

In my experience most people (well-offs and paupers alike) use their computers for "non-serious purposes". Games, surfing the web to porn sites, napping music from the web, expanding their computer's hardware to no purpose etc. I even know a person that uses his PC for absolutely nothing, he just loves the tinkering. And the list of priorities can be very illogical sometimes. A friend of mine is in the process of ridding himself of his TT with 19" mono monitor in favour of a 486 with a 14" VGA. He says: "I need the color for my email". He also plans to continue producing DTP documents, but now on the 14". "I can scroll!" he says enthusiastically.

Atari made it's biggest mistake not delivering enough color with their computers, for email and such... And the casings should have been multicolored too. The new iMacs are a success, but they also do come in beige, blue, cherry and whatnot. Agfa is selling a scanner with detachable color handles... "You can swap whenever you like".

And this is neither a new phenomena nor an exclusive whim of the computer industry. Michelin, the tyre company, has for many years been devoting substantial research into producing tyres colored in different ways. DeLorean, a car producer, made all their cars in a non-rusting material that looked like brushed aluminium. The first thing that happened was that other companies offered to paint the cars in various colors, with the regrettable drawback of loosing the rust immunity in the process, but nevertheless their business bloomed...

Hopefully the Milan people are reading this...
(I want mine in British Racing Green)

MG

5470. Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <3911630D.EA286D89@erols.comX>
Source record: 62632

Is there any chance of getting a Mega2 ST running on a Windoze network?
Was a networking card ever created for the expansion slot inside?

--
Thanks,

Stephen Knox

http://www.goochman.com

Remove the 'X' for email replies

5471. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Laurent Favard <l.favard@france2.fr>
Message-ID: <39116578.18B1BE9F@france2.fr>
Source record: 62633

Martin Graiter a ï¿½crit :
>
> Found this excellent work on the web. It has it all for
> those who need to know "everything" about their Ataris.
>
> The Atari Compendium:
>
> http://www.sysop.cuprum.com.pl/compendium/html/toc.htm

Are you sure that this guys in Poland have got rights
to put online this book ? I'm not sure Scott sanders will be agree
with that.

I have got the book and CD and it's fobidden to copy them...

5472. DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Michael Canny <mcanny@sco.comSPAM>
Message-ID: <8ervr5$74c$1@hobbes.sco.com>
Source record: 62634

Nasty Virus:

A new virus has gone round today. If you get an email from anyone with the subject - note syntax - ILOVE YOU
Do NOT open the attachment.

It is a Visual Basic script that sends itself to everyone in your address book, changes your internet browser homepage so that it tries to download a file everytime you open it (until you change the homepage back). Also it seems to rename all JPEGS to have a .vbs extension. What else it does, we are still finding out! But it seems to be keen on doing more than just propogate itself. A fix has not yet been made but keep an eye out in the usual places (www.mcafee.com etc). Current virus scanners will not detect this.

Be aware, because the virus will most likely come to you from someone you know!

5473. Graftool

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <3911899e$0$565@news.zetnet.co.uk>
Source record: 62635

Does anyone know the live URL for Graftool, the one for ourworld.compuserve ...../JJvB/ is down.

Bob king

5474. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8es2di$9hi$1@draco.stochastik.rwth-aachen.de>
Source record: 62636

In article <8en8p8$b38$2@cubacola.tninet.se>,
Martin Graiter <graiter@starmail.com> wrote:
>
>I've heard a rumor that the folks behind the Milan have
>aquired the rights to the Centurbo board, and also to the
>double CPU Phenix motherboard. Can we hope for a
>continuation of these projects in rebadged form? A
>Centurbo for the TT? A Centurbo with integrated SVGA
>card? Any comments?

Yes - those are definitely rumours, and nothing more. I guess Uwe did enough hardware extensions for original atari machines to know that he does not like working around other people's design bugs anymore. Furthermore, the Milan II project is enough work as it is.

cu
Michael
--
In the beginning there was nothing, which exploded.

5475. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8es47q$3h1$1@news.stortek.com>
Source record: 62637

"Stephen Knox" <gooch@erols.comX> a &#65533;crit dans le message news:
3911630D.EA286D89@erols.comX...
> Is there any chance of getting a Mega2 ST running on a Windoze network?

```
Connected to a PC through a serial port shouldn't be a problem. Check out
the Quick FAQ for links.

> Was a networking card ever created for the expansion slot inside?

Nope.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5476. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8es4co$3kb$1@news.stortek.com>
Source record: 62638

"Artur Stachon" <astachon@intergate.bc.ca> a crit dans le message news:
3911202F.EBE60621@intergate.bc.ca...
> What is the Atari monitor scan rate (color / monochromatic)and what
> multisync monitor do I need to connect my Atari ST to ?

Scan rates are in the Quick FAQ.

> I found out one Multisync monitor with this parameters :
> Horizontal Scan Rate 30kHz to 70kHz, Vertical Scan Rate 50Hz to 150Hz
> Maximum Resolution of 1280 x 1024 @ 60Hz

For colour it should go down to 15KHz.

> Is this enough to have all Atari ST resolutions displayed, including
> monochromatic ? Will all programs work fine or no ? If all works ok then
> what is better 15" or 17" monitor ?

It'll be Ok for monochrome. Check out the Quick FAQ for the cable.

Most GEM programs will be fine. Games will be a no go.

> Thanks for help.
>
>
> ARTUR
>
> Ps. I think I must be one of those Atari freaks who won't let go his old
> good Atari STe !

We are plenty!

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5477. Re: Graftool

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <3911b868353fec0@online.be>
Source record: 62639

on Thu 04-05-2000 14:30 Robert King wrote:

>Does anyone know the live URL for Graftool, the one for
>ourworld.compuserve ....../JJvB/ is down.

I don't know a URL that work for Graftool but if you want a copy of
Graftool just go to the Belgian ftp server.

ftp://chapelie.rma.ac.be/atari/graph-tools/gt970907.lzh (222.568 bytes)

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5478. Re: NewDeal (Was: Why stay on Atari?)

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <DriQ4.7712$wb7.532284@news.flash.net>
Source record: 62640

On 4 May 2000 13:11:00 +, "Martin Graiter" wrote:
>In my experience most people (well-offs and paupers alike)
>use their computers for "non-serious purposes". Games,
>surfing the web to porn sites, napping music from the web,
>expanding their computer's hardware to no purpose etc. I
>even know a person that uses his PC for absolutely
>nothing, he just loves the tinkering. And the list of
>priorities can be very illogical sometimes. A friend of
>mine is in the process of ridding himself of his TT with
>19" mono monitor in favour of a 486 with a 14" VGA. He
>says: "I need the color for my email". He also plans to
>continue producing DTP documents, but now on the 14". "I
>can scroll!" he says enthusiastically.

My experience is much different. Although I do play the occasional game or two, my Falcon is used more for work/school (word processing, updating my web site, etc.), music (with Cubase Audio), and web browsing (not for porn or getting tunes off the web). Most people I know use their machines (PC's, Mac's, what have you) for similar purposes. For most areas we have very adequate software and hardware, except in the area of a good web browser, which is sorely lacking.

Mike Freeman
nameerf@flash.net

5479. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Dennis Vermeire <dennisv@freegates.be>
Message-ID: <943916556-82066AEicMi@freegates.be>
Source record: 62641

From: Matthias Jaap <mjaap@atari-computer.de>
Date: Tue, 02 May 2000 11:28:03 GMT

Hi Matthias,

>... or port Mozilla/Gekko. It supports CSS, JavaScript and XML - but it
>would be incredibly slow even on a 040 machine.
Why would it be slow?
Netscape and IE running on a Mac Quadra, which is the equivalent of a Milan,
both run rather smooth and quickly. Does one loose speed while porting, or is
it the code poorly written so that it is slow under Linux on a not very fast
processor (by today standards).

Cheers from Belgium
Dennis
--

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5480. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Dennis Vermeire <dennisv@freegates.be>
Message-ID: <943916558-82645AEicMi@freegates.be>
Source record: 62642

From: gryf@hrzpub.tu-darmstadt.de (Thomas Binder)
Date: Mon, 1 May 2000 22:57:45 +0200

Hi Thomas,

>No more arguments left?
Oh...plenty, but I've had this discussion here exactly one year ago, I don't like to repeat myself.

>What you might not know is that Alexander started working on iCAB _for a
>living_. I.e. it's what he gets paid for. Might have changed in the
>meantime, but it's been so I last talked to him.
TBH I don't really care how he makes his living, that's none of my business really. But he wouldn't be the first programmer working on several projects at once. Supposing he would split his time 90/10, 10 being for the Atari platform that is. We're not expecting a update every three months...

It would not only be a nice gesture of goodwill to his former clients, but it would also mean a little bit more income (however small) but most of all it could boost his ego. One of the reasons CAB being what it is today is mainly because of the continuing support, bug reports, user info, feedback etc... it didn't grow from a simple html viewer to what it is today merely because of the talent of Mr.Claus, the users have a big share. You know what I mean, I think that the same applies for Thing, where would it be without user input? Hell, he could even use us as beta testers to introduce some new features before building them in iCAB. We're used to that, everyone who bought Wensuite or Draconis Pro is a beta tester without realising it.

Papyrus, Phoenix, Kobold etc... are developed for other platforms, but they still support Atari as well. It may take a long time before a new update arrives, but it shows they still have an interest, surely these firms don't earn a lot of money either from this platform.
Could it be because there's more in life then just money? their roots are here, they probably love this platform even though they'll never be able to make a proper living from it. That's the difference between Claus and them.

Thomas, to conclude this thread which is leading nowhere, don't get the impression that I got some beef with Mr.Claus. I haven't got anything against him as a person, but as a programmer he let me down.. and unfortunately, he's not the only one :-(.
In september the EEC will have a vote over a proposed bill that forces the programmers or softwarehouses to support commercial software at least for three years after the last release.... if this proposed bill becomes a law, then discussions like this will never have to take place again...:-).
Take the money and run will be a thing of the past....

Cheers from Belgium
Dennis
--

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5481. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Dennis Vermeire <dennisv@freegates.be>
Message-ID: <943916562-83433AEicMi@freegates.be>
Source record: 62643

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Tue, 2 May 2000 11:21:56 +0300

Hi Martin-ï¿½ric,

Jo Even Skarstein and Katherine Ellis both called me once "ignorant" because
I never looked further then my nose was long... I've kept this is mind, and
before commenting on MiNT vs flashy MagiC applications I make sure that I got
the facts right. May I suggest you do the same from now on...

>For example, let's say I need to copy a whole bunch of files from
>an FTP site. Two possibilities:
>* aFTP
> Open a connection, change to the correct directory, select the
> correct files, download, move to the next directory, etc.
>
>* wget
> Two options:
> * Recursively download the whole directory (wth a specific
> number of sub-directory depth) in background, then sort
> it all later. Really quick.
>
> * Provide a list of specific files to download, from a varied
> list of directories on different hosts. Let it fly in the
> background.
In the example given you use aFTP, why? ever heard of FiFFi 1.20? yep, that's
one of those flashy useless no good good MagiC only applications. It may
surprise you to hear that it can do all that wget can? In conjuction with ASH
Scripter (you now from that company with M$ attitudes), FiFFi will knock wget
from one corner in the room to the other.
Oh yes.... and to keep it simple in the best Atari tradition most of this can
be done with one single mouseclick, or even by Drag&Drop. Should I mention
that FiFFi needs just a simple ST with 1MB and MagiC installed to run?
Oh yes, can you explain how one makes that specific list.... don't tell me it
compiles itself magically. Before wget starts accessing the different hosts,
you need to feed it the exact paths and URL's, and in order to do that you
need to visit all the different hosts to know where exactly what is located.
Well, using a simple script that no good flashy useless MagiC application can
do this as well, but better.... input the different hosts, and name of the
specific files to download and that's it.... it will search if need be every
directory until it finds them, no need for directories and correct paths
anymore. If the line breaks down for what ever reason, it will resume the
operation at the point it left off. Oh....and all of this in the background
off course, while FiFFi is doing his thing, I can write a posting bragging
about it:-)

>> This seems an important part of Atari evolution, but it seems
>> you have to be a UNIX guru or coder to understand this and be
>> able to function in this environment.
>
>Not really. I am far from a UNIX guru; I just tend to use more
>and more commandline than before.
When the Atari ST was released, one could opt for a Macintosh or PC as well, I found the Macintosh too limited, so I opted for the ST, the major reason was the brilliant (in those days) GUI. I didn't even consider a PC, that flashing c:/ reminded me too much of the Atari 800XL I was using at that time.
In 2000, fifteen years later a bunch of people are trying to warp me back in the eighties. A commandline ? are you serious? if I feel the need to use CLI again, I can just as well go to the cellar and fire up the good old 800XL.

Sometimes, I wonder if all of you have been sniffing glue....:-/
Whenever someone praises a no good flashy MagiC only application, he's been told off because it's not following the standards. MiNT users have bombarded themselves as keepers of the flame apparently... has Atari made a testament in which MiNT is named as the official successor?
What the hell are all those programmers doing, trying to make their programs using OLGA, AV, D&D, DHST, Bubblegem... etc protocols. Let's all toss it in the bin, and use CLI from now on, we don't even need that mouse anymore !!

Has it ever occured to you that these views are only shared by a minority of the Atari community? I like the Atari GUI implementation, and regardless if one runs MagiC or MiNT, it has advanced quite a lot since 1985 giving us certain features which Apple only recently discovered, and M$ isn't aware of yet. Despite the limitations set by the hardware, our small platform and the ever decreasing number of talented programmers, we managed to follow...
I don't even like running a TOS application in a window, but using a CLI on my Atari? no way.... this is like going back 20 years in time, you really need to be some kind of fanatic to declare this the way foreward.... I think Sinclap would say a Jihad ;-)

The topic of this thread is why one stays on Atari, I know, but I wonder if you do, for months now you are praising the ported UNIX/LINUX stuff here, it has come to a point that other people start to think this it is the answer, is it really? surely this is not the best platform to run these applications?

I can sympathise that for certain tasks, there's no option other then to use a ported MiNT application, but just how many applications are there for which there's no alternative?

Last month I installed N.AES 2.0, I suppose it's me as a power user of that no good flashy MagiC OS that is spoiled, but so far I really can't see any advantage, on the contrary, a lot of programs that used to be very stable are now running unstable.
TBH it has some good point as well, graphic applications that are compiled to run on a 68030/68040, really are faster running under N.AES. I suppose it's because MiNT is optimised for the 68030 or 68040 while MagiC is not.
Regardless of the speed increase with "some" graphic applications, that's about it. I'm not going to start the discussion about the way it looks and

the poor WDialog compatibility which IMHO are crap.
I've now installed the KEMD package and MinTNet once again, this time I was determined to get it installed. I've waded through miles of docs and finally got it right (I think)..... so what? Except for 12Mb which disappears when I boot, where's the advantage? please give me a couple of examples, because being a dumb ass, I haven't got a clue, I can only say that using some of the specific ported stuff is in general harder to use then the GEM counterparts.

I haven't seen *one single* internet application that offers me more then what the flashy no good MagiC stuff offers, except for ICQ, but hating firms that have a monopoly I suppose you would never dream of using ICQ ?:-)
Is there anything else ported besides network and internet applications? if so please give me a couple of exemples, I haven't a clue... well, if there are some, I can't find them....

I just been reading the SuSE Linux thread, if that compilation ever sees the light of day, where is that going to leave all the ported MiNT stuff?
I wonder If SuSE is going to include the KDE desktop or just supply a CLI.
What do you think ?:-)

Cheers from Belgium
Dennis
--

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5482. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Dennis Vermeire <dennisv@freegates.be>
Message-ID: <943916568-84586AEicMi@freegates.be>
Source record: 62644

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Tue, 02 May 2000 23:18:44 GMT

Hi Mike,

>So let's start focusing on software support for the new machines before
>they die off from lack of it. There's probably a lot more software already
>available for the ST than for the Milan.

You don't have to convince me about this, but its a simple question of mathemathics. If the units sold are correct, then there are about a 1000 Hades users and 1500 Milan users. What programmer is going to write for a userbase of maximum 2500 people. And considering that the small Milan group is divided into a MinT/MagiC camp, it makes this even more unlikely.
Except for a compiled MiNT and some obscure utilities, the MinT programmers can't be bothered, but then are they ever? they seem to port or write only for themselves... just suppose they would port something like GLIMP for a change, over to run on a Hades060 and the coming MilanII, there are so many brilliant applications to port, and these guys keep themselves occupied with porting over yet another newsreader or ftp program...
Why am I attacking the MiNT programmers? well, the Milan comes with MiNT installed as standard OS. One could argue that the Milan is the first MinT computer, but even the MiNT community doesn't support it... not in a proper way that is.

So, if the public market doesn't do it, the commercial market will have to take care of it... ASH, Invers and ROM to name the three major ball players are not going to cater for a measly 1500 users, if we don't get our act together and all start buying the new machines, it will never happen. The Milan 1 is on sale for two years, it's available from stock right now, but nobody buys it... why?
Without users... no software, it's as simple as one and one is two. When the Milan 2 is released it will come bundled with some programs that are among the best on our platform, but none of them will really take advantage of the superior hardware of that computer.. except for running faster and smoother that's it....

Maybe we only have ourselves to blame.... Atari made a lot of faults, one of them was that the ST just was too good. The users didn't buy or update the new machines being lounched. They constantly had to find new users. How many of us thrown out the ST and updated to the STE?, not to mention the TT, MegaSTE and Falcon later on. Apple and PC users constantly updated their machines (they still do), giving the programmers an incentive to write programs that made full use of the improved hardware.
In the late eighties there were some small firms producing accellerators, graphic cards, memory boards etc... how many people actually bought them?

Not enough to make sure those firms survived. Similar firms on the Amiga and Apple platform are still around...
Atari users always sticked to that ST, over the years upgrading it with 4Mb and a harddisk, I think it's a miracle what the programmers have achieved on this platform, we can do it all.... but at a price.
The price we're paying becomes more obvious every day, the applications we've got today are written mainly to run on that damned ST. Our users base has denimished in something obscure, and the competent programmers have left us long ago... have you considered that the programmers which are still supporting our platform, maybe just aren't good enough to write that browser we all are hoping for? who would write it? can a browser like this be written by one person?
Once we've got that browser, we'll start shouting for a DVD player, MP3, video editing etc, it will never really stop. There's always another application lurking just around the corner...
How many people here have put a PAK/68 upgrade in their ST, how many people are using a graphic card, how many are still limited by 4MB? upgrading these machines to an acceptable level is possible since years....

Just suppose that every existing Atari user throws out his gear, and buys himself a Milan. And that Axro somehow manage to attract a whole lot of new users then there might be a very small chance that some programmers and softwarehouses decide to give it a go.... but that's dreaming of course.
Are you willing to put your Falcon to rest today and get yourself a Milan? not tomorrow.... today, because tomorrow might be too late.

Where does that software support is supposed to come from? if you're hoping that the existing base of programmers catering for MiNT, public domain and shareware is going to take care of it, dream on... they haven't got it in them... the Atari community is a very strange breed, spitting on commercial software is one of the favourite items. Look back at the postings of the last year.... for every commercial package someone pops up with an answer, of a public or shareware program. I'm not against public domain software but it's slowly killing or platform.
Here's just one example: when ASH released CAB, it came with IConnect and a OVL. IConnect was the first stack other then MinTNet that offered PAP. When STiNG was released shortly after, that was it... certainly when it became known that the demo version of CAB could be used to go online using STinG and one of the alternative OVL's. It took two long years before those OVL's were just as good as the one that comes supplied with CAB. The programmer doesn't improve the original CAB.OVL anymore, why should he? where's the incentive? in another thread that's running here Thomas Binder explains why Alexander Claus left the Atari platform, everyone who's using one of the CAB demo's to surf online is partly to blame for this. It has come to a point now where some people are asking why we need IConnect and the clients? The programmer of Teli, Fiffi and Chatter certainly is delighted to read this kind of crap, the users of his programs are called "morons", there's no sign of appreciation, why would he continue supporting Atari? take a look at his website, compare the features of his programs with what's available for the other stacks....
Last year a young programmer released Olympia (it's now called Phototip),

considering his age and that this is one of his first programs, I would say he's like an uncut diamond, we should treasure people like him. What does he get for his efforts from the Atari community? abuse.. all I've seen so far is negative criticism, not one word of praise. Some people even wondered why his program needs NVDI, a good desktop to act as AV server, and doesn't offer all features running under single TOS. With an attidude like this, we're not only driving away the programmers, but killing the platform at the same time.

Why use MagiC when there's MinT, why use Imagecopy when there's Gemview, why use Photoline when there's Digilab, why use HD Driver when there's AHDI, why use Jinnee when there's Thing, why use anything commercial when you could just as well use something that is free or can be obtained for a very small fee?... fine, just look where it brought us.
If I have to believe some people here, we don't need dedicated programmers anymore, all that we want is already available, it's just a matter of porting it over <grin>.

Software support for the new machines? I think that it's up to the MiNT community this time. Not so long a ago one of the major guru's bragged about the fact that there are now actually more MiNT users then MagiC users. Well, let them do it for a change... let them surprise us from now on, I'm really looking foreward to see the first applications appear like a modern fast browser, office suit, PDF reader, realtime MP3, DVD player and a lot of drivers because we need to be able to attach the latest gizmo's, all in the best Atari tradition of course meaning Drag&Drop, OLGA, AV, Bubblegem, DHST and ST Guide support, people don't buy a Milan to see programs running in a TOS window or even worser with a CLI.
You know the outcome just as well as I do : nothing will ever come from that site. If you like some port of yet another obscure network utility, you're in the right place. Don't ask anything else.

The funeral is held, it's time now to get our act together and see what's left under the burning ashes...
So... who's going to get rid of his ST, MegaST, STE, MegaSTE, TT and Falcon and get himself a Milan???? today... not tomorrow !! and don't forget to support commercial software because that's where our only hope is.

Cheers from Belgium
Dennis
--

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5483. Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-04 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957462348-487653AEicMi@sweet3.freeserve.co.uk>
Source record: 62645

Hi Y'all

Is there a time server on freeserve, if so whats its details please. Could i use any time server for that matter?, if so do you know of one?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5484. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957615844-165212AEicMi@sweet3.freeserve.co.uk>
Source record: 62346

Hi Lyndon

>I think the Milan crew should create a new web browser specially for
>the Milan II only.

I think Ford should re design the wheel, just for the sake of it, besides i'm fed up with round one's.

>Maybe a whole new set up with dialer, email FTP, newsgroups, web browsing etc. all in >one neat package.

>This should take addvantage of the better hardware and show it off a little.

Properly written software should be hardware transparent, taking advantage of hardware is soley the job of the OS.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5485. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957615848-165886AEicMi@sweet3.freeserve.co.uk>
Source record: 62347

HI Luke

>One may wonder why I was reading c.s.a.s, well I like to keep abreast of
>goings on in the cool-yet-obsolete-computer community.

^^^^^^^^^^^^^^^^^^^^^^^^^^

I hope youre wearing a Nomex suit and own fire extinguishers, you'l need them now. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5486. Re: was ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8ev14nrdp1@plutonium.btinternet.com>
Source record: 62348

bwahahahaa!, they must think were fucking stupid :)

--
[JJ] |---------------------------------------> jj666@FreeNet.co.uk
|---> ICQ: 70781704
|------> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
|-----------> Netplay: Force9 Unreal Server - 212.159.6.198:7777

Free storage of PGP keys for ultimate anonymity
Email satanclaws@zipmail.com for details

5487. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8eu7a3eer1@nnrp1.deja.com>
Source record: 62396

> > I rather browse on a PC/Mac than on my Dreamcast (640*480 is
> > not enough for most websites).
>
> Yet, it should be enough, as HTML is not size-dependant (except
> when soemone is dumb enough to use absolute pixel widths, as
> oppose to relative sizing, for table widths).
>
The problem is that navigation bars etc. take a lot of space. Even if you don't use absolute sizes there may not be much room for the content. TV browsers also use a bigger font size so that the text is readable on every TV screen.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

5488. Re: NewDeal (Was: Why stay on Atari?)

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eu71i$9if$2@cubacola.tninet.se>
Source record: 62397

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in
message news:DriQ4.7712$wb7.532284@news.flash.net...

: My experience is much different. Although I do play the
: occasional game or two, my Falcon is used more for
: work/school (word processing, updating my web site,
: etc.), music (with Cubase Audio), and web browsing (not
: for porn or getting tunes off the web). Most people I
: know use their machines (PC's, Mac's, what have you) for
: similar purposes. For most areas we have very adequate
: software and hardware, except in the area of a good web
: browser, which is sorely lacking.

I don't MIND people using their computers for
"non-serious" purposes! Not the slightest. Note my
citation marks, btw. If games are your bag, go for it. If
you like porn, no problem. What I wanted to point out was
the wrongness of the romantic view of computer usage as
primarily "serious".

I fully believe you that you and your aquaintances use
your computers the way you described, but you (us) people
are a minority. It is easy to get mislead by the line of
reasoning where you count yourself and your friends as the
general norm. We all tend to associate with people who are
like ourselves, don't we?

I personally never play computer games and consequently I
don't associate with gamers. This doesn't at all mean that
most computer users aren't using games.

The idea of "serious" computer usage as the dominant one
is antiquated. And even in the serious field there are
tendencies towards incomprehensible folly. Like my friends
wish for color on the screen even for the price of
swapping 19" to 14".

In the academic and business fields there's pretty much
wordprocessing going on, but a home user that works in a
factory and has no abition becoming a novelist, how much
wordprocessing is he needing? To write the occasional
letter once in six months perhaps.

Let's face it: Serious computing is a primary excuse for
buying a computer, but comes in many, many, cases as
secondary usage-wise.

MG

5489. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eu71g$9if$1@cubacola.tninet.se>
Source record: 62398

"Laurent Favard" <l.favard@france2.fr> wrote in message
news:39116578.18B1BE9F@france2.fr...

: Martin Graiter a crit :

: > The Atari Compendium:
: >
: > http://www.sysop.cuprum.com.pl/compendium/html/toc.htm
:
: Are you sure that this guys in Poland have got rights
: to put online this book ? I'm not sure Scott sanders
: will be agree with that.
:
: I have got the book and CD and it's fobidden to copy
: them...

As I said before, I don't know what the arrangements
between the Poles and Mr Sanders are, but I'm guessing
there are some. If this is interesting you I'd suggest
contact the people in Poland or the author himself.

MG

5490. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <3912A8C8.BB0E5505@siemens.at>
Source record: 62399

atarigalen wrote:
> >2) The Amiga sites spend a lot of time talking about "scan
> doublers" to
> >increase the output freq to 30Khz, assuming that this method
> would work with
> >the ST, how easy would it be to build one (or modify an amiga
> unit)?
> This is not all that easy to build, but it is really easy to
> buy. There are only two problems: first, that they cost several
> hundred dollars and second, that they convert COMPOSITE video.
> Although the ST & Falcon have composite video ports, your
> monitor is most likely connected to the superior R-G-B port.
> Could a convertor be made? Probably. Feel up to it, Mario?

The 'COMPOSITE video to VGA' converters are not that expensive.
I bought one recently for 69 dollars to use my Atari 800XL with
my new 17" Multisync, BTW with great results ;)
Now I'm wondering too why there are no 'RGB to VGA' converters.
In the worst case (when my RGB monitor quits) it seems I'll
have to buy a 'RGB to COMPOSITE video' converter (these exist)
to be able to use the 'COMPOSITE video to VGA' with the 1040ST too.

Gerhard

5491. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <39129606.354668485@news.demon.nl>
Source record: 62400

On Thu, 4 May 2000 20:06:42 +0100, "Roger Cain"
<roger@cainr.freeserve.co.uk> wrote:

>
>Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message
>news:957462348-487653AEicMi@sweet3.freeserve.co.uk...
>> Hi Y'all
>>
>> Is there a time server on freeserve, if so whats its details please. Could
>i use any time server for that matter?, if so do you know of one?.
>
>I seem to remember asking Freeserve but no response.
>
>I use time.demon.co.uk a (fairly) local SNTP time server.

Hi guys,

you don't need to use a timeserver on your own provider.... ANY
timeserver will serve, as long as you've got an Internet connection.
I use zeus.tamu.edu for about a year now, fast (splitseconds or maybe
1-2 secs to get a sync) and reliable. If you have a program for
timeservers, fill in any one on the connection line.

HTH,

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

5492. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <3912B951.2D4A84FF@erols.comX>
Source record: 62401

Where can I find the Quick FAQ?

Guess I'll have to watch eBay for one of those networking cards.

--
Thanks,

Stephen Knox

http://www.goochman.com

Remove the 'X' for email replies

Nicholas Bales wrote:

> "Martin-ï¿½ric Racine" <q-funk@funkyware.atari.org> a ï¿½crit dans le message
> news: Pine.MNT.4.10.10005050144250.70-100000@rakas...
> > On 2000-5-4, Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:
> >
> > > "Stephen Knox" <gooch@erols.comX> a ï¿½crit dans le message news:
> > >
> > > > Was a networking card ever created for the expansion slot inside?
> > >
> > > Nope.
> >
> > Y E S .
> >
> > Two, in fact. One was made in France (I forgot the name) and the
> > other was the Reibl (yes, there was a megabus version).
>
> Oops, didn't know that.
>
> The VME Reibls are already very rare beasts, so I wonder what the chances of
> finding a MegaBus version are? I've never heard of the french one either.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

5493. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005051503040.70-100000@rakas>
Source record: 62402

On 2000-5-5, Matthias Jaap <mjaap@atari-computer.de> wrote:

>
>
> > > I rather browse on a PC/Mac than on my Dreamcast (640*480 is
> > > not enough for most websites).
> >
> > Yet, it should be enough, as HTML is not size-dependant (except
> > when soemone is dumb enough to use absolute pixel widths, as
> > oppose to relative sizing, for table widths).
> >
> The problem is that navigation bars etc. take a lot of space.

But the text is, by definition, wraping to the next line of the
visible screen size, in HTML, so that's not a problem, UNLESS
someone insists upon assuming that everyone uses 12-point fonts
on Internet Explorer to view their site.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5494. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005051505510.70-100000@rakas>
Source record: 62403

On 2000-5-5, Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:

> > > > Was a networking card ever created for the expansion slot inside?
> >
> > Y E S .
> >
> > Two, in fact. One was made in France (I forgot the name) and the
> > other was the Reibl (yes, there was a megabus version).
>
> Oops, didn't know that. The VME Reibls are already very rare

Not so rare, if you know where to look. However, people are
usually not interrested in paying for anything, so very few of
the available cards have been sold, except for Best's stock.

AG Komputertechnik still has several Reibls, in all shapes and
sizes, while some dealer in Netherlands (I forgot who) still has
the "very rare" Bionet ACSI adapter in sufficient stock.

As for the french cards, Berny Diotte (address on my FAQ) bought
some when attending an Atari show in Europe a few years ago.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5495. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <3912add418207c1@elis.demon.co.uk>
Source record: 62404

on Wed 26-04-10 19:16 Martin "Nightowl" Byttebier wrote:

[Back from holiday...]

>all the necessary stuff. You only need to extract it on a Minix or
>ext2fs.

I wonder if the combination of HD-Driver and big partitions (200Mb)
will exclude getting a reliable filesystem. Would ext2fs be the one to go
for ? I don't think that having a simple distribution should preclude it
being powerfull. I can't see why we shouldn't have somerthing as powerfull
and transparent as Red-Hat now we have the package manager.

>-rw-r--r-- 1 ftp 158351 Apr 24 22:34 joe147uk.zip
>Which STing version are you using? You really must use the latest one,
>v1.22. Due a configuration fault somewhere outside the RMA some TCP/IP are
>unable to connect properly to the RMA. The programmer of Sting was so kind
>to adapt STing so that STing user could access the RMA again.

The last version of STiNG on www.rottengatter.de was updated in March
'98. That gives me v1.15 which won't let me into Chapelie. Where's v1.22 ?

Thank's Again,
"Augeas"

--
[augeas@elis.demon.co.uk] G. R. Greenway.

5496. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005051512310.70-100000@rakas>
Source record: 62405

On 2000-5-5, Louis Holleman <louis@holleman.demon.nl> wrote:

> >I use time.demon.co.uk a (fairly) local SNTP time server.
>
> you don't need to use a timeserver on your own provider. If
> you have a program for timeservers, fill in any one on the
> connection line.

One slight detail, though, is that we do not have any NTP or SNTP client on neither MiNT-Net nor STinG; we only have the older UNIX time protocol on port 37.

On STinG, the package by Ronald Anderson includes both a time client and a server.

On MiNT-Net, inetd 0.2 includes a built-in time daemon, while the client is rdate.

Here, I use this protocol to synchronize old ST machines with the TT's own RTC.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5497. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: pls@no.spam
Message-ID: <8eukep$7rk$1@zharh00t.europe.nortel.com>
Source record: 62406

In article <3912A8C8.BB0E5505@siemens.at>, Janka Gerhard <gerhard.janka@siemens.at> wrote:

** STUFF deleted about amiga scandoublers **

>The 'COMPOSITE video to VGA' converters are not that expensive.
>I bought one recently for 69 dollars to use my Atari 800XL with
>my new 17" Multisync, BTW with great results ;)
>Now I'm wondering too why there are no 'RGB to VGA' converters.
>In the worst case (when my RGB monitor quits) it seems I'll
>have to buy a 'RGB to COMPOSITE video' converter (these exist)
>to be able to use the 'COMPOSITE video to VGA' with the 1040ST too.
>
>Gerhard

I was thinking about this also (RGB to VGA).
I was thinking that while it's not simple to do, it should not be too
expensive either.

My idea was to have a circuit which stored one scan line of the ST (at 15.625
KHz), then while the next line is being scanned, the previous line is being
read out at twice the rate (31.25 KHz).

I think there are TV chips made by Philips that can do scan conversion.
Perhaps one of these could be adapted to work.

I've not sat down & investigated all of the technical details, so I might be
making some incorrect assumptions or leaving out some important details.

I do know that scan converters are available, but they used to be big
machines, with lots of frame stores. Perhaps storing a complete page (32Kb) of
ST graphics, then converting it is a better way to go?

Gerry O'Rourke
Nortel Networks (IRL) Ltd
E-mail (remove the #'s) gigxr01#@nortel#networks.com

5498. FA:PC DITTO II and Spectre GCR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <3912E3F7.458B3C7F@qnet.com>
Source record: 62407

I have the following up for auction on ebay.

Spectre GCR
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=325326714
Has manual,cartridge with roms, and software version 2.3

PC DITTO II
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=325331657
This version uses some hardware for the emulation. Also comes with PC
DITTO software

5499. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Daniel Buettner <buettner@cse.unl.edu>
Message-ID: <8eunu0$g8k$1@unlnews.unl.edu>
Source record: 62408
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

```
Luke Breinig <lbreinig@ix.netcom.com> wrote:
>> It is a Visual Basic script that sends itself to everyone in your address
>> book,

> And since everyone reading this group is supposed to be using an Atari
> ST this means precisely nothing.

Quit trollering. You know I sold my Atari ST... like seven
years ago or something. And now I wish I hadn't.

Also, I spent a great deal of yesterday in a BadAzz-Power-
Winebego (like in the hit movie "Twister") only this one had
twenty year old computing equipment. And was owned by the
U.S. Forest Service. There is nothing cooler than rack
mount HP scientific equipment. And a rack mount 8 inch disk
drive.

--
~
~
~
"Daniel Buettner" line 4 of 4 --100%--
```

5500. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <3912E732.9659460B@europe.com>
Source record: 62409

Nicholas Bales a ï¿½crit :
> > 1) How common are monitors that scan as low as 15Khz?
>
> Not very common at all. There are certainly none made any more. The only
> ones I know about are the old NEC multisync monitors, but there may be
> others.
There are also Amiga models: 1438S (the one I have, 15-40 kHz and 50-90 Hz,
14', stereo, also sold under Microvitec brand) and 1960 (not sure about this
one).

5501. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Luke Breinig <lbreinig@ix.netcom.com>
Message-ID: <3912CF76.7EA59FD5@ix.netcom.com>
Source record: 62410
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

Daniel Buettner wrote:
>
> Luke Breinig <lbreinig@ix.netcom.com> wrote:
> >> It is a Visual Basic script that sends itself to everyone in your address
> >> book,
>
> > > And since everyone reading this group is supposed to be using an Atari
> > > ST this means precisely nothing.
>
> Quit trollering. You know I sold my Atari ST... like seven
> years ago or something. And now I wish I hadn't.

I just found it odd that this message was posted to comp.sys.atari.st,
because AFAIK there is no version of Outlook, or any VB script client,
for the ST. It's like whenever I get a message like "THEIR IZ A NEW
RILLY BAD VIRUZZZ THAT KILLS OUTLOOK AND BREAKS UR BROWSER!!!!!!!!1!!1"
I just laugh in self righteous indignation; "Ha Ha HA!" I say, "I use
LINUX!"

One may wonder why I was reading c.s.a.s, well I like to keep abreast of
goings on in the cool-yet-obsolete-computer community. Same reason I
read stuff in the comp.sys.amiga and comp.sys.apple2 hierarchies.

> Also, I spent a great deal of yesterday in a BadAzz-Power-
> Winebego (like in the hit movie "Twister") only this one had
> twenty year old computing equipment. And was owned by the
> U.S. Forest Service. There is nothing cooler than rack
> mount HP scientific equipment. And a rack mount 8 inch disk
> drive.

And why, pray tell, were you doing this? The only reason I can think of
is that YOU REALLY ARE THAT DAN BUETTNER D00D WHO IS ON ALL OF THOSE
____QUEST SHOWS!!!1"

-Luke

I wonder why there is no comp.sys.coleco-adam or comp.sys.dec-rx50?

5502. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8eurd5$9lm$2@zingo.tninet.se>
Source record: 62411

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in
message news:_smQ4.7835$wb7.541472@news.flash.net...

: So why not take a chance, make a
: very impressive, ultra-modern piece of software that
: takes advantage of as many new features as possible,
: that may not run well on older machines, but runs
: wonderfully on the Milan/Milan II?
: This would possibly spark some interest in the new
: machines and produce a larger market for them.

You are so right, this is commonly referred to as a
"killer application". One spreadsheet program kicked off
the sales for the original PC, DTP programs sold the Mac,
and Cubase and Calamus did the same for Atari. Amiga had
the Genlock feature. You could use it for video titling
without additional hardware.

We can see that in the case of the Amiga's genlocking and
the Atari's Cubase the killer application software heavily
depended on the presence of built in hardware. It was
possible to add MIDI to the Amiga and genlocking to the
Atari aftermarket, but there was considerable extra cost
involved. Factory fitted these features cost almost
nothing to include.

So the Milan people should maybe think about including
some unique hardware from factory and that way inspire
programmers to write amazing software for that hardware?

Problem is what?

First time I heard the term Midi was when I bought my
first ST, same thing with the DSP on the Falcon. Who can
say what's all out there?

: ...no english version of HD Driver...

??? You must have a real old version? HDDRIVER has been in
English for a long time now.

MG

5503. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3912f80b$0$31677@news.zetnet.co.uk>
Source record: 62412

On 5 May 2000 00:29:10 +, "Ian" wrote:
>1) How common are monitors that scan as low as 15Khz?

Not very common these days. :-(

However, I bought a Microvitec 1438 about 5 years ago for my Falcon, which will is both a RGB and SVGA monitor and works in all modes with both ST and Falcon! However, the screen display is not as good as my SVGA Sony 15sf so I don't use it very often. I don't know if they're still available.

Also, I have a Phillips CM8833 which was very common several years ago - this is an RGB monitor and therefore scans at 15KHz, but is not VGA.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

5504. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sh60ic87gbn96@corp.supernews.com>
Source record: 62413

I think the Milan crew should create a new web browser specially for the Milan II only. Maybe a whole new set up with dialer, email FTP, newsgroups, web browsing etc. all in one neat package. This should take addvantage of the better hardware and show it off a little.
The Milan II is supposedly being made in co-operation with Motorola and a range of software developers are working on Milan gear like software, hardware add-ons and so on. Looks impressive.
As someone said on another thread, theres no point buying a new computer if it only provides a speed increase and a higher graphics res if there is no software to push it to it's limits.
I would seriously think about getting a Milan II if there was some real good software support.

A new browser to support HTML/Java (even Flash 4!)
Maybe a new version of Cubase? (Atari have always had the musicians support since they launched the ST with midi ports and it'll be nice to see them come back using them in studios etc.)

I'm really hoping they can get this right and maybe one day in the future we'll all be surfing the net on a Milan II.

+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+

5505. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957548226-176434AEicMi@sweet3.freeserve.co.uk>
Source record: 62414

Hi Dennis

Hello you old stirrer. 8~)

> I suppose it's me as a power user of that no good flashy MagiC OS that is spoiled, but >so far I really can't see any advantage, on the contrary, a lot of programs that used >to be very stable are now running unstable.

What does unstable mean. i'm running Magic 6.1, NVDI 5.03, HD-Driver 7.8, iConnect, CAB2.x, eMailer and dont understand that term!!. Is it a computing term of some kind, should i pop it into more sentences at the pub to impress the chicks.

Oops, must go, Correl has just crashed the PC and trashed my Kids work, again.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5506. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <39130af6.384604892@news.demon.nl>
Source record: 62415

On Fri, 5 May 2000 15:22:46 +0300,
=?ISO-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
wrote:

>On 2000-5-5, Louis Holleman <louis@holleman.demon.nl> wrote:
>
>> >I use time.demon.co.uk a (fairly) local SNTP time server.
>>
>> you don't need to use a timeserver on your own provider. If
>> you have a program for timeservers, fill in any one on the
>> connection line.
>
>One slight detail, though, is that we do not have any NTP or
>SNTP client on neither MiNT-Net nor STinG; we only have the
>older UNIX time protocol on port 37.
>
>On STinG, the package by Ronald Anderson includes both a time
>client and a server.
>
>On MiNT-Net, inetd 0.2 includes a built-in time daemon, while the
>client is rdate.
>
>Here, I use this protocol to synchronize old ST machines with the
>TT's own RTC.

M-E,

yes, I was referring to the Sting stack, I have been using Gary's
Spawner in conjunction with some timeserver client from another Swede
or Norwegian (too long ago to remember details) which IIRC could be
set to any timeserver around. I used it then on the Demon.nl
timeserver, but I think any one will do.
Since I use the PC (sorry), I use Tardis, which will use any server
around. Like I said, usually a split-second, you even won't notice the
timesync until afterwards you read its log :-)

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

5507. Atari stuff for sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Keith Powell <keithp@g4jvx.screaming.net>
Message-ID: <39131385@news.server.worldonline.co.uk>
Source record: 62416

ST 520, upgraded to 2.5Mb RAM and TOS 1.9. Fitted with 80286 emulator. 80Mb hard drive, second floppy drive. No monitor.

Much software, including Protext, That's Write, spreadsheet, database, several BASIC's. All with manuals. Lots of other software, but no games.

It was all working up to a couple of years ago, when the monitor packed up and I stored it all in the loft.

Anyone like to make me a reasonable offer for this? Prefer not to split, but will if necessary.

I'm afraid the purchaser will either have to collect from South Yorkshire, or arrange carriage.

Please reply by e-mail and not to the group.

Many thanks

Keith Powell

keithp@g4jvx.screaming.net

5508. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <3913168A.34E9DA75@netzero.net>
Source record: 62417

Dennis Vermeire wrote:
>
> And considering that the small Milan group
> is divided into a MinT/MagiC camp, it makes this even more unlikely.
> Except for a compiled MiNT and some obscure utilities, the MinT programmers
> can't be bothered, but then are they ever? they seem to port or write only
> for themselves...

And a fine point too. I was so frustrated by trying to get involved with
MiNT, I surfed into one of their web sites. I can't believe how rudely I
was treated for my questions. It made me so mad I was about ready to
sell my Falcon and forget the entire Atari scene.

> just suppose they would port something like GLIMP for a
> change, over to run on a Hades060 and the coming MilanII, there are so many
> brilliant applications to port, and these guys keep themselves occupied
> with porting over yet another newsreader or ftp program...

Exactly.

> Why am I attacking the MiNT programmers? well, the Milan comes with MiNT
> installed as standard OS. One could argue that the Milan is the first MinT
> computer, but even the MiNT community doesn't support it... not in a proper
> way that is.

If it is the Milan OS, it needs to be supported properly by Milan If
they are serious about it, they need to be as aggressive about keeping
it current as Microsoft is about Windows.
>
John

5509. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391324145244382@online.be>
Source record: 62418

on Fri 05-05-2000 12:15 G. R. Greenway wrote:

>on Wed 26-04-10 19:16 Martin "Nightowl" Byttebier wrote:
>
>[Back from holiday...]
>
>>all the necessary stuff. You only need to extract it on a Minix or
>>ext2fs.
>
>I wonder if the combination of HD-Driver and big partitions (200Mb)
>will exclude getting a reliable filesystem. Would ext2fs be the one to go
>for ? I don't think that having a simple distribution should preclude it
>being powerfull. I can't see why we shouldn't have somerthing as powerfull
>_and_ transparent as Red-Hat now we have the package manager.

Hmm, I'm not a MiNT goeroe so I let the answer to someone else.
Since a few months I'm using ext2fs. I've the feeling ext2fs runs much
better then minix.
One ext2fs is 200 Mb, the other 268 Mb.

Ext2.xfs requires a XHDI compatible harddisk driver.
It also requires a recent FreeMiNT version (at least 1.15.1 beta 0.6).

>
>>Which STing version are you using? You really must use the latest one,
>>v1.22. Due a configuration fault somewhere outside the RMA some TCP/IP are
>>unable to connect properly to the RMA. The programmer of Sting was so kind
>>to adapt STing so that STing user could access the RMA again.
>
>The last version of STiNG on www.rottengatter.de was updated in March
>'98. That gives me v1.15 which won't let me into Chapelie. Where's v1.22 ?

Hmm, you really need to update. It's on the Belgian ftp-server.....
The URL of the homepage of the new developper can be found on the UTSI
(see my signature). Follow the communication/internet link.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5510. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391324145244383@online.be>
Source record: 62419

on Thu 04-05-2000 21:16 Lonny Pursell wrote:

>
>I use MiNT+N.Aes daily and I do have the unix extras installed
>however I do not log in, I do not prefer CLI's. In fact I
>avoid them if at all possible. Anyone praising CLI's on an
>Atari must be a bit abnormal. Like you I use it cause I like
>the straight forward approch to the GUI. I pretty much agree
>with all you said.

I also do have MiNT/MiNT-net/N_AES. There was a time I never used a CLI
but since the day I have remote access to the RMA which hosts the Belgian
Atari ftp-server I'm forced to use CLI's. At the beginning I wasn't very
keen to do so but now I just love it. Like Martin-ï¿½ric says in another
posting sometimes a CLI is much faster to get some things done then doing
it with a GEM application. However if there is a GEM alternative I prefer
to use this instead of the CLI. OTOH I use more and more WGET to download
stuff. It works really very fast. Furthermore as a MiNT-net application it
really doesn't block/slow down the system when it is downloading things.

>I just don't want to be lumped in with some stereo type
>that all MiNT users like and use CLI's. Simply is not the
>case with me. ;-)))

As said I start loving it. Why? Maybe because I can say 'hey Mama look what
I can :-))'
When I use a CLI I've the feeling I'm working with the computer and not
otherwise.
>
>I honestly think is someone does like CLI's that much, they should
>move on to a PC or something with linux.

The day I switch platform it will be a Linux system that's sure.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5511. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <39131945.8A48CD06@netzero.net>
Source record: 62420

Matthias Jaap wrote:
>
> Actually it wasn't based on a C64. It had an AMD CPU (equal to 486),
> Windows 3.1 and an older version of Netscape. The C64 emulator was just
> a bonus and it was slow!
> There are browsers for the C64 but they are more or less as powerful as
> Lynx (i.e. text only, no JavaScript)
>
> >Then there's the Sega Dreamcast.
>
> The Dreamcast has more hardware power than any Atari/clone. So it's not
> quite possible to compare them. But I rather browse on a PC/Mac than on
> my Dreamcast (640*480 is not enough for most websites).
>
> Even the simpliest set-top-boxes are supplied with powerful CPUs today.
>
I can see your point. A 486 running Netscape is what pushed me into an
AMD K6-2 300. The older Netscape of course isn't going to get into any
more sites than CAB either.

John

5512. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: atarigalen
Message-ID: <08231a10.281f6412@usw-ex0107-055.remarq.com>
Source record: 62421

In article <Pine.MNT.4.10.10005042111510.178-100000@TT030>,
Lonny Pursell <atari@SYNTAX.ERROR> wrote:
>
>I honestly think is someone does like CLI's that much, they
should
>move on to a PC or something with linux.
>
Oh come now. I use keyboard equivalents all the time, which
aren't that much different from CLIs. Whether you use the mouse
to enter individual characters or type with your nose is of no
concern to anyone other than the user.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5513. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: atarigalen
Message-ID: <0a3569f9.57a904be@usw-ex0106-047.remarq.com>
Source record: 62422

In article <022a54e5.f75c9914@usw-ex0106-046.remarq.com>,
atarigalen <kNOk@SPAM@uia.net.invalid> wrote:

Sort of strange to be replying to myself, but...

>>1) How common are monitors that scan as low as 15Khz?
>Extremely rare nowadays. I've heard RUMORS that someone
>somewhere still makes one.
Amiga makes a monitor capable of 15Khz. Darn expensive though
(~$1000 for a 17").

>>2) The Amiga sites spend a lot of time talking about "scan
>doublers" to
>>increase the output freq to 30Khz, assuming that this method
>would work with
>>the ST, how easy would it be to build one (or modify an amiga
>unit)?
>This is not all that easy to build, but it is really easy to
>buy. There are only two problems: first, that they cost several
>hundred dollars and second, that they convert COMPOSITE video.
>Although the ST & Falcon have composite video ports, your
>monitor is most likely connected to the superior R-G-B port.
>Could a convertor be made? Probably. Feel up to it, Mario?
Could the person who found a composite -> VGA convertor for $69
kindly tell me where he bought it? BTW, have you tried hooking
up a VCR yet?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5514. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <39131C67.84E9560B@netzero.net>
Source record: 62423

Lots of good points here, and a good recap on my frustrations chasing
the Holy Grail. I guess MiNT isn't the answer I was looking for.
Following a link from www.siliconfruit.com/mint/ I read someone saying
MiNT will run ported Linux apps, so I envisioned Star Office coming to a
MiNT equipped TOS computer near you. Come to find out, it isn't possible
on our outdated X11 port. And I feel about the same as you about
learning UNIX to be a MiNT power user. My head is already swimming from
learning DOS junk, and I am not up to learning UNIX/LINUX/MiNT. Not
today anyway.

John

Dennis Vermeire wrote:
>
> From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
> Date: Tue, 2 May 2000 11:21:56 +0300
>
> Hi Martin-ï¿½ric,
>
> Jo Even Skarstein and Katherine Ellis both called me once "ignorant" because
> I never looked further then my nose was long... I've kept this is mind, and
> before commenting on MiNT vs flashy MagiC applications I make sure that I got
> the facts right. May I suggest you do the same from now on...
>
> >For example, let's say I need to copy a whole bunch of files from
> >an FTP site. Two possibilities:
> >* aFTP
> > Open a connection, change to the correct directory, select the
> > correct files, download, move to the next directory, etc.
> >
> >* wget
> > Two options:
> > * Recursively download the whole directory (wth a specific
> > number of sub-directory depth) in background, then sort
> > it all later. Really quick.
> >
> > * Provide a list of specific files to download, from a varied
> > list of directories on different hosts. Let it fly in the
> > background.
> In the example given you use aFTP, why? ever heard of FiFFi 1.20? yep, that's
> one of those flashy useless no good good MagiC only applications. It may
> surprise you to hear that it can do all that wget can? In conjuction with ASH
> Scripter (you now from that company with M$ attitudes), FiFFi will knock wget
> from one corner in the room to the other.
> Oh yes.... and to keep it simple in the best Atari tradition most of this can

> be done with one single mouseclick, or even by Drag&Drop. Should I mention
> that FiFFi needs just a simple ST with 1MB and MagiC installed to run?
> Oh yes, can you explain how one makes that specific list.... don't tell me it
> compiles itself magically. Before wget starts accessing the different hosts,
> you need to feed it the exact paths and URL's, and in order to do that you
> need to visit all the different hosts to know where exactly what is located.
> Well, using a simple script that no good flashy useless MagiC application can
> do this as well, but better.... input the different hosts, and name of the
> specific files to download and that's it.... it will search if need be every
> directory until it finds them, no need for directories and correct paths
> anymore. If the line breaks down for what ever reason, it will resume the
> operation at the point it left off. Oh....and all of this in the background
> off course, while FiFFi is doing his thing, I can write a posting bragging
> about it:-)
>
> >> This seems an important part of Atari evolution, but it seems
> >> you have to be a UNIX guru or coder to understand this and be
> >> able to function in this environment.
> >
> >Not really. I am far from a UNIX guru; I just tend to use more
> >and more commandline than before.
> When the Atari ST was released, one could opt for a Macintosh or PC as well,
> I found the Macintosh too limited, so I opted for the ST, the major reason
> was the brilliant (in those days) GUI. I didn't even consider a PC, that
> flashing c:/ reminded me too much of the Atari 800XL I was using at that
> time.
> In 2000, fifteen years later a bunch of people are trying to warp me back in
> the eighties. A commandline ? are you serious? if I feel the need to use CLI
> again, I can just as well go to the cellar and fire up the good old 800XL.
>
> Sometimes, I wonder if all of you have been sniffing glue....:-/
> Whenever someone praises a no good flashy MagiC only application, he's been
> told off because it's not following the standards. MiNT users have bombarded
> themselves as keepers of the flame apparently... has Atari made a testament
> in which MiNT is named as the official successor?
> What the hell are all those programmers doing, trying to make their programs
> using OLGA, AV, D&D, DHST, Bubblegem... etc protocols. Let's all toss it in
> the bin, and use CLI from now on, we don't even need that mouse anymore !!
>
> Has it ever occured to you that these views are only shared by a minority of
> the Atari community? I like the Atari GUI implementation, and regardless if
> one runs MagiC or MiNT, it has advanced quite a lot since 1985 giving us
> certain features which Apple only recently discovered, and M$ isn't aware of
> yet. Despite the limitations set by the hardware, our small platform and the
> ever decreasing number of talented programmers, we managed to follow...
> I don't even like running a TOS application in a window, but using a CLI on
> my Atari? no way.... this is like going back 20 years in time, you really
> need to be some kind of fanatic to declare this the way foreward.... I think
> Sinclap would say a Jihad ;-)
>

> The topic of this thread is why one stays on Atari, I know, but I wonder if
> you do, for months now you are praising the ported UNIX/LINUX stuff here, it
> has come to a point that other people start to think this it is the answer,
> is it really? surely this is not the best platform to run these applications?
>
> I can sympathise that for certain tasks, there's no option other then to use
> a ported MiNT application, but just how many applications are there for which
> there's no alternative?
>
> Last month I installed N.AES 2.0, I suppose it's me as a power user of that
> no good flashy MagiC OS that is spoiled, but so far I really can't see any
> advantage, on the contrary, a lot of programs that used to be very stable
> are now running unstable.
> TBH it has some good point as well, graphic applications that are compiled to
> run on a 68030/68040, really are faster running under N.AES. I suppose it's
> because MiNT is optimised for the 68030 or 68040 while MagiC is not.
> Regardless of the speed increase with "some" graphic applications, that's
> about it. I'm not going to start the discussion about the way it looks and
> the poor WDialog compatibility which IMHO are crap.
> I've now installed the KEMD package and MinTNet once again, this time I was
> determined to get it installed. I've waded through miles of docs and finally
> got it right (I think)..... so what? Except for 12Mb which disappears when I
> boot, where's the advantage? please give me a couple of examples, because
> being a dumb ass, I haven't got a clue, I can only say that using some of the
> specific ported stuff is in general harder to use then the GEM counterparts.
>
> I haven't seen *one single* internet application that offers me more then
> what the flashy no good MagiC stuff offers, except for ICQ, but hating firms
> that have a monopoly I suppose you would never dream of using ICQ ?:-)
> Is there anything else ported besides network and internet applications? if
> so please give me a couple of exemples, I haven't a clue... well, if there
> are some, I can't find them....
>
> I just been reading the SuSE Linux thread, if that compilation ever sees the
> light of day, where is that going to leave all the ported MiNT stuff?
> I wonder If SuSE is going to include the KDE desktop or just supply a CLI.
> What do you think ?:-)
>
> Cheers from Belgium
> Dennis
> --
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / /_/ /
> / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk

> http://www.cix.co.uk/~derryck/index.htm

5515. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: atarigalen
Message-ID: <1bbd557b.58dcf1cb@usw-ex0106-047.remarq.com>
Source record: 62424

In article <8eu16v$720$1@hobbes.sco.com>, "Michael Canny"
<mcanny@sco.comSPAM> wrote:
>
>atarigalen <kNOk@SPAM@uia.net.invalid> wrote in message
>news:001600d0.f4204063@usw-ex0106-046.remarq.com...
>> In article <8ervr5$74c$1@hobbes.sco.com>, "Michael Canny"
>> <mcanny@sco.comSPAM> wrote:
>> >Nasty Virus:
>> >
>> >A new virus has gone round today....
>> On PCs, not Ataris. Kindly post this most important
information
>> in the appropriate place.
>
>So by definition you are saying that everyone reading this
message is doing
>so using an Atari?
>
No, I'm saying that this newsgroup is intended for information
on Ataris. If WW3 broke out tomorrow I'd like to hear about it,
but not on this newsgroup.

>I apologise if my posting offended anyone ...
No offense taken. I might be a bit too rabid sometimes about
off-topic posts.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5516. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <39130FB3.9413BCBE@cfc.dnd.ca>
Source record: 62425

Dennis Vermeire wrote:

> So, if the public market doesn't do it, the commercial market will have to
> take care of it... ASH, Invers and ROM to name the three major ball players
> are not going to cater for a measly 1500 users, if we don't get our act
> together and all start buying the new machines, it will never happen. The
> Milan 1 is on sale for two years, it's available from stock right now, but
> nobody buys it... why?

Whooa Nelly!! don't buy it?
Ha!
You can't get it in Canada. period.
No dealers allowed over here.
because Milan had a hard time meeting the need in Europe/Germany apparently.

There had better be a Canadian, or at least a USA, dealer for the Milan2!!!
or else... ;-)

5517. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: atarigalen
Message-ID: <006a30c8.5a1bef56@usw-ex0106-047.remarq.com>
Source record: 62426

In article <Pine.MNT.4.10.10005050839180.70-100000@rakas>, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:
>Yet, it should be enough, as HTML is not size-dependant (except
>when soemone is dumb enough to use absolute pixel widths, as
>oppose to relative sizing, for table widths).
>
Err, I've been using absolute sizing (590 pixels) for quite a while. How does one use relative sizing?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5518. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: atarigalen
Message-ID: <056ad5e4.11e41753@usw-ex0106-046.remarq.com>
Source record: 62427

In article <957519630-708051AEicMi@xs4all.nl>, Guido Goebertus
<guidogoe@xs4all.nl> wrote:
>I have contacted this guy and he seems to be serious. No scam,
I think.
>As you said it would be an odd product to be scamming people
with.
>An impostor wouldn't have called it 'Phantom' anyway, and made
it way
>more expensive.. I asked him a few questions and he really
knows a *lot*
>about the Falcon and Atari computers.
>So... I'm about to order one. I'm very curious to see how it is
done...
>
Best of luck to you. Tell us how it comes out.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5519. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391333505e2a650@online.be>
Source record: 62428

on Fri 05-05-2000 11:28 Steve Sweet wrote:

>Hi Dennis
>
>Hello you old stirrer. 8~)
>
>> I suppose it's me as a power user of that no good flashy MagiC OS that is spoiled, but >so far I really can't see any advantage, on the contrary, a lot of programs that used >to be very stable are now running unstable.
>
>What does unstable mean. i'm running Magic 6.1, NVDI 5.03, HD-Driver 7.8, iConnect, CAB2.x, eMailer and dont understand that term!!. Is it a computing term of some kind, should i pop it into more sentences at the pub to impress the chicks.
>

Ah, I do love ASH mailer with his unreadable long lines. It even can quote
very good I see.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5520. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <3913390c62a4291@online.be>
Source record: 62429
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**html-edit**
ftp://chapelie.rma.ac.be/atari/html-edit/html-utils/tidy30apr00.zip (117.812 bytes)
(Very powerfull HTML pages cleaner/error corrector)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/utilities/maps.zip (176.461 bytes)
(mapS is interesting for everybody, who is using the STinG-compatible Mailer
MyMail and wants to send massmail with variable mailtext, German/English)

ftp://chapelie.rma.ac.be/atari/internet/mymail-099.zip (746.874 bytes)
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab_ovl-14005.zip (23.770 bytes)
(Cab.ovl for STiNG/STik/Gluestik)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/net/ezppp.tgz (64.280 bytes)
(ezppp is a very simple script to get you online as simply as possible)
ftp://chapelie.rma.ac.be/atari/mint/gem/aes/n_aes/mstrp155.lzh (187.407 bytes)
(taskbar, works with N_AES and MagiC)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

5521. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005052305540.70-100000@rakas>
Source record: 62430
Body handling: HTML body converted to readable text

On 2000-5-5, atarigalen, MISSINGkNOkTERMINATOR, and UNEXPECTED_DATA_AFTER_A...:

> >Yet, it should be enough, as HTML is not size-dependant (except
> >when someone is dumb enough to use absolute pixel widths, as
> >oppose to relative sizing, for table widths).
> >
> Err, I've been using absolute sizing (590 pixels) for quite a
> while. How does one use relative sizing?

Relative sizing produces tables in relation to the visible
screen size. Here's a sample:

Left
Center
Right

The above would produce a table equal to 90% of the available
screen width, with each cells being a percentage of the total
table width. The advantage is, no matter what screen size or
font size one uses, tables still keep the same proportions.

Images still need to be sized in absolute pixels (relative
scaling doesn't work the same for images, because is a percentage
of the image size's size in pixels, not of the screen size):

For this reason, W3C is working on various vector image formats,
to eventually allow documents that are _completely_ resolution-
independant, including images. This will result in documents
that keep the same proportions, no matter what the user has set
as viewing preferences (e.g. font points size, available viewing
area, etc.).

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5522. Re: Fun with KEMD r2

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <3913314e$0$31673@news.zetnet.co.uk>
Source record: 62431

On 5 May 2000 12:15:48 +, G. R. Greenway wrote:

>>Which STing version are you using? You really must use the latest one,
>>v1.22. Due a configuration fault somewhere outside the RMA some TCP/IP are
>>unable to connect properly to the RMA. The programmer of Sting was so kind
>>to adapt STing so that STing user could access the RMA again.

> The last version of STiNG on www.rottengatter.de was updated in March
>'98. That gives me v1.15 which won't let me into Chapelie. Where's v1.22 ?

You need to get v1.20, and then upgrade to v1.22.

You need to delete everything from v1.15 except your DEFAULT.CFG and
DIAL.SCR files before installing, otherwise you get conflicts.

Get v1.20 and v1.22 from my website.

http://www.users.zetnet.co.uk/jfhaslam/atari.htm and follow the downloads
link.

Cheers!

James


```
_____________________________________________________
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-----------------------------------------------------
```

5523. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005052327320.70-100000@rakas>
Source record: 62432

On 2000-5-5, Louis Holleman <louis@holleman.demon.nl> wrote:

> >One slight detail, though, is that we do not have any NTP or
> >SNTP client on neither MiNT-Net nor STinG; we only have the
> >older UNIX time protocol on port 37.

> yes, I was referring to the Sting stack, I have been using
> Gary's Spawner

Spawner is an SNTP client? That's news to me.

> Since I use the PC (sorry), I use Tardis,

We got that installed at work. Great little application, which
can use time (37) over either UDP or TCP, or proper NTP and SNTP
network time protocols, and many other methods of fetching time.

Simple, efficient, and cleanly coded. I love it.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5524. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005052323480.70-100000@rakas>
Source record: 62433

On 2000-5-4, Dennis Vermeire <dennisv@freegates.be> wrote:

> Why am I attacking the MiNT programmers? well, the Milan
> comes with MiNT installed as standard OS. One could argue
> that the Milan is the first MinT computer, but even the MiNT
> community doesn't support it... not in a proper way that is.

#define proper way

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5525. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Sean Barbieri <seanbarbieri@ic24.net>
Message-ID: <39131eda1d5fe81@ic24.net>
Source record: 62434

Hi Michael,

on Fri 05-05-2000 09:35 (+0100) Michael Canny wrote:

>virus attached and wanted to warn others that are forced to use Windows
>products at work due to company policy to be careful!
>
>Sorry for stepping out of line - I thought I was doing the right thing but
>obviously not.

As far as I'm concerned you were *not* out of line here as although I
personally don't own a PC or MAC I have good friends who are atari users
who do, and would think they would appriciate this.

Thankyou for the information.

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC NVDI Jinnee Kobold ExtenDOS Gold

5526. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <957565044-266779AEicMi@xs4all.nl>
Source record: 62435

Ken Macdonald wrote :

>There had better be a Canadian, or at least a USA, dealer for the Milan2!!!
>or else... ;-)

Well there is going to be one, see :

http://www.paradisewebdesign.net/paradise/milan.htm

Cheers
Dan
Milan 040 - Magic Milan

5527. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: petew@drizzle.com
Message-ID: <8F2B82AC6browse0tron@207.211.168.82>
Source record: 62436
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

What was Terry May thinking circa Fri, 05 May 2000 17:48:33 GMT???:

>On Fri, 05 May 2000 09:41:10 -0400, Luke Breinig <lbreinig@ix.netcom.com>
>wrote:
>
>>I just laugh in self righteous indignation; "Ha Ha HA!" I say, "I use
>>LINUX!"
>
>http://www.zdnet.com/zdtv/freshgear/interact/story/0,3679,2562607,00.html
>

If you don't understand what he's talking about, I didn't, then read this:

http://www.zdnet.com/zdtv/freshgear/meetourcrew/story/0,3679,2150193,00.htm
l

If you have a windows pc handy, go here: http://grc.com/default.htm and
click on `shields up' and then go here: http://grc.com/optout.htm and see
if Aureate has a little friend in your system. I recommend his zone alarm,
set on the highest setting, you might be surprised at how many people are
out there, looking for open ports on your pc. Then, if you have the time,
try http://secure-me.net/ (requires registration) for a more thorough
analysis.

--
Peter Willard http://www.drizzle.com/~petew
``The fact that inhumanity is coupled with so much stupidity makes one feel
almost optimistic in a dangerous way.'' -Erich Hecke

5528. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <39133d21.397446150@news.demon.nl>
Source record: 62437

On Fri, 5 May 2000 23:32:44 +0300,
=?ISO-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org>
wrote:

>On 2000-5-5, Louis Holleman <louis@holleman.demon.nl> wrote:
>
>> >One slight detail, though, is that we do not have any NTP or
>> >SNTP client on neither MiNT-Net nor STinG; we only have the
>> >older UNIX time protocol on port 37.
>
>> yes, I was referring to the Sting stack, I have been using
>> Gary's Spawner
>
>Spawner is an SNTP client? That's news to me.

M-E,

nah, not Spawner. That's a program to use on the batch function of
Sting, you can start a lot of prg's simultaneously from it. Nope, the
timeserver prg itself was, like I said from another one (Swedish or
Norwegian). Tiny one, and it did the trick well.

It must be around on the net, perhaps others know more details rite
now, if not, I'll have to cranck up this old TT again and get more
details :-)
>
>> Since I use the PC (sorry), I use Tardis,
>
>We got that installed at work. Great little application, which
>can use time (37) over either UDP or TCP, or proper NTP and SNTP
>network time protocols, and many other methods of fetching time.
>
>Simple, efficient, and cleanly coded. I love it.

I got it as one of the first apps running under Win :-) Since it was
installed it uses zeus, and that one is f-a-s-t!

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

5529. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8evg23$i4a$1@zingo.tninet.se>
Source record: 62438

"Gerry O'Rourke" <pls@no.spam> wrote in message
news:8eukep$7rk$1@zharh00t.europe.nortel.com...

: My idea was to have a circuit which stored one scan line
: of the ST (at 15.625 KHz), then while the next line is
: being scanned, the previous line is being read out at
: twice the rate (31.25 KHz).

I've been thinking along the same lines. If this device is
being built as an external one, then it could be adjusted
to work with both Ataris and Amigas. This seems to imply
an AD converter, a data doubler and finally a DA
converter. Also new sources for HS and Vs would have to be
created.

MG

5530. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8evg23$i4a$2@zingo.tninet.se>
Source record: 62439

"Janka Gerhard" <gerhard.janka@siemens.at> wrote in
message news:3912A8C8.BB0E5505@siemens.at...

: The 'COMPOSITE video to VGA' converters are not that
: expensive. I bought one recently for 69 dollars to
: use my Atari 800XL with my new 17" Multisync, BTW
: with great results ;)

Any source for that converter?

MG

5531. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <39135502aace83@free.fr>
Source record: 62440

Hello,

in article <391333505e2a650@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Fri 05-05-2000 21:03 (+0200):

> Ah, I do love ASH mailer with his unreadable long lines. It even can quote
> very good I see.

Make use of "wrap" in O.INF ;-)

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5532. Browser Solution?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1ea69a2.c7eoms1swg2bgN%rlcolli@ibm.net>
Source record: 62441

Why not write a proxy server that will take a complex web page and convert it into something easier that a 1meg ST can digest. It would convert JPEGs to a simpler graphics format, and automatically dither it. It wouldn't solve the Javascript problem, but it could offer SSL (at least from the proxy site, but it does open up a lot of security issues!)

This is how Web TV works, and one of the Palm (which only has a 68000!) web browsers (I think TopGun?)

It could actually become an open source project to allow all sorts of devices with limited hardware to access the web!

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

5533. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005052326440.91-100000@TT030>
Source record: 62442

No you come on, someone was refering to unix stuff at a prompt.
I did not say keyboard equivalents were the same or that
people that use them are abnormal. What I meant to say
is if you boot your Atari into MiNT with no GEM and
like it that way... then you could be considered abnormal.
The main reason for having an Atari is the GUI.

On Fri, 5 May 2000, atarigalen wrote:

> In article <Pine.MNT.4.10.10005042111510.178-100000@TT030>,
> Lonny Pursell <atari@SYNTAX.ERROR> wrote:
> >
> >I honestly think is someone does like CLI's that much, they
> should
> >move on to a PC or something with linux.
> >
> Oh come now. I use keyboard equivalents all the time, which
> aren't that much different from CLIs. Whether you use the mouse
> to enter individual characters or type with your nose is of no
> concern to anyone other than the user.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!
>
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5534. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957601440-217846AEicMi@cwcom.net>
Source record: 62443

From: Mathias <mpichotz@fh-lausitz.de.nospam>
Date: Wed, 03 May 2000 22:48:12 GMT

>Phantom SE = Phantom + 44.1 kHz audio clock generator
>Phantom SE cost 75DM (25GBP, 38EUR or 250FF)
>
>Good and cheap.
>I think I'll buy this one.

If you go ahead with this project, will you be sure to write a report in here for us please?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5535. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957601444-218922AEicMi@cwcom.net>
Source record: 62444

From: Stephen Knox <gooch@erols.comX>
Date: Thu, 04 May 2000 07:46:21 -0400

>Is there any chance of getting a Mega2 ST running on a Windoze network?

Yes, along with the methods listed by others, there's Mario Becroft's Ethernet board using a SCSI adaptor. This will be the fastest way. He's not finished it yet, but it's expected soon.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5536. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957615840-164574AEicMi@sweet3.freeserve.co.uk>
Source record: 62445

Hi Roger

>I seem to remember asking Freeserve but no response.
>
>I use time.demon.co.uk a (fairly) local SNTP time server.

Thanks for that, i'l graft that into iConf and see what i can use it for. 8~)

You've been quiet lately, you doing some lurking?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5537. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3911FA05.1F1450FF@cable.A2000.nl>
Source record: 62480

Hi

Dennis Vermeire wrote:

> I don't even like running a TOS application in a window, but using a CLI on
> my Atari? no way.... this is like going back 20 years in time

In fact it is 50 years.

Commandline typing started when a electrical typewriter (teletype or telex) was
successfully connected to a computer for the very first time.
At the same time there were already people hating repeatedly typing the same.
Those people punched their commands in cards or in paper tape.

Before that, computers were operated by flipping switches.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

5538. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005050113590.70-100000@rakas>
Source record: 62481

On 2000-5-4, Dennis Vermeire <dennisv@freegates.be> wrote:

> Milan 1 is on sale for two years, it's available from stock
> right now, but nobody buys it... why?

Ask all these people in America who have asked their dealer to
import it and to whom Milan Ghmb never replied.

> the new machines being lounched. They constantly had to find new users.

> How many of us thrown out the ST and updated to the STE?, not
> to mention the TT, MegaSTE and Falcon later on.

I successively sold my STFM, then STE along the upgrade path. I
still have the TT. I kept each machine for about 4 years each.

> Are you willing to put your Falcon to rest today and get
> yourself a Milan? not tomorrow.... today, because tomorrow
> might be too late.

I don't have a Falcon, but since my TT still does what I need
(except it doesn't currently have a graphics card) I don't feel
any need to get a Milan.

> It took two long years before those OVL's were just as good
> as the one that comes supplied with CAB.

Excuse me? The MiNT-Net CAB.OVL has always been the best of all.

> Last year a young programmer released Olympia (it's now
> called Phototip), considering his age and that this is one of
> his first programs, I would say he's like an uncut diamond,
> we should treasure people like him. What does he get for his
> efforts from the Atari community? abuse..

It might have been a good idea for him to publicise his efforts
outside Germany. It is _his_fault_ if I never heard about it
until about one month ago, when the English and French resources
were done.

> You know the outcome just as well as I do : nothing will ever
> come from that site. If you like some port of yet another
> obscure network utility, you're in the right place. Don't ask
> anything else.

What about aMail, aFTP and Taskbar? Last I checked, those were
all GEM applications for MiNT.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5539. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005050127220.70-100000@rakas>
Source record: 62482

On 2000-5-4, Dennis Vermeire <dennisv@freegates.be> wrote:

> Hi Martin-ï¿½ric,
>
> [...] before commenting on MiNT vs flashy MagiC applications
> I make sure that I got the facts right. May I suggest you do
> the same from now on...

Likewise, as it seems you are not realy familiar with KEMD or MiNT enough to comment. Sorry to say, but kellis has been a Magic beta-tester for quite a while and I have tried Magic (and MagicMac) on more than one occasion. In fact, I am currently hunting down old colour 68k Powerbooks to run MagicMac.

Btw, I have tried Fiffi before but, because ASH tried reinventing the wheel by creating yet another TCP/IP stack, instead of using STinG or MiNT-Net API, I have left it at that one single test.

However, i-Connect still doesn't do PPP in a way that most North American servers can understand, while MiNT-Net does, which is why I waited until I reached Europe before I was able to test it.

> >Not really. I am far from a UNIX guru; I just tend to use more
> >and more commandline than before.

> In 2000, a bunch of people are trying to warp me back in the
> eighties. A commandline ? are you serious?

Definitely.

For certain things, it is simply quicker to type a couple of commands than to do a dozen of mouse clicks. For others things, I prefer GEM applications and, on MiNTOS, I can choose which way I will go on a case-by-case basis.

> I can sympathise that for certain tasks, there's no option
> other then to use a ported MiNT application, but just how
> many applications are there for which there's no alternative?

It's not a question of, if there is a GEM alternative, use it at all cost. It's a question of, which way will be the quickest for a given task. Sometimes, it's GEM applications and sometimes it's CLI utilities.

> I'm not going to start the discussion about the way it looks and
> the poor WDialog compatibility which IMHO are crap.

Even under SingleTOS, Wdialog is crappy enough to randomly crash
everything, as I experienced way back on the STE.

> I've now installed the KEMD package and MinTNet once again,

I cannot remember how many times I have said it recently:
most people only need MiNT-Net and N.AES. Period.

> I just been reading the SuSE Linux thread, if that
> compilation ever sees the light of day, where is that going
> to leave all the ported MiNT stuff?

Why bother getting a Milan, if it is only to run Linux. might as
well buy a cheap PC. However, if what you want is a GEM box that
is expandable and technicolor, then by all means, get a Milan.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5540. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005050144250.70-100000@rakas>
Source record: 62483

On 2000-5-4, Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:

> "Stephen Knox" <gooch@erols.comX> a ï¿½crit dans le message news:
>
> > Was a networking card ever created for the expansion slot inside?
>
> Nope.

Y E S .

Two, in fact. One was made in France (I forgot the name) and the
other was the Reibl (yes, there was a megabus version).

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5541. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Richard Ballinger <rich.eb@virgin.net>
Message-ID: <gunQ4.7420$E44.180966@news6-win.server.ntlworld.com>
Source record: 62484

Hi all,

I work for a telecommunications company supplying super dooper Pentium based test instrumentation at a very high price to the worlds major telecoms companies. At work I use a P3 450Mhz PC.

These are just a few of the reasons I've stuck with my Atari's.

1. Today I watched the I love you virus screw up 90% of our network at an alarming rate, with reports from a lot of the companies we supply suffering the same fate. This is the first time I've seen a virus do its thing. Amazing bit of programming, but the damage it's done is nuts. Tomorrow I'm taking my Stacy to work because I'm sick of reloading PC's. Sometimes it pays to be the minority.

2. As I'm sure you all know. My STE and Stacy chug along at 8MHz with an operating system of approx. a massive 300k (TOS/Magic). It makes the speed of my works PC look C$!P.

3. I play keyboards in a band and over the years have amassed an array of equipment. My STE was originally purchased for this purpose but ended up being used for just about everything. I run the lot from cubase using 64 channels. I like cubase VST very much, but have seen it crash to often to make me want to spend the vast amount I'd need to to upgrade to a set-up which would cover what I do at present.

Now the hypocrite bit. This email was typed and sent from my PC at home. Used primarily for work, the NET and doing WEB pages for our band. This is the one thing I feel does let my much loved Atari's down. High Res COLOUR graphics. Oh and Magic's annoying me as well. Will be asking questions later on the latter.

SORRY. I've had my moan. Needed to get if of my chest.

Richie B.

P.s. For you techies:
Running STE and Stacy with 4Mb of RAM, 540Mb HDD in each, ZIP 250 drive (This gets used on my STE, Stacy, Korg Triton, Korg D16 and my PC), Magic 6, NVDI 5, Jinee 2 when I receive it, DB3, EDGE, Cubase with 64 channels out, Scooter, Extendos Gold and CD writer 2+. I'll get round to buying the CD writer one day. I find it brilliant that a 15 year old computer can still compete with the rat race with out half the hassle.

--
"DAVID L. ORMAND" <dlormand@aztec.asu.edu> wrote in message

news:8epm21$8c8$1@news.asu.edu...
>
> > I don't mean to offend anyone, but I'd really like to know
> > what it is that keeps many of you Atari users so attached to
> > the platform:
> > - the unique hardware?
> > - The GEM/TOS look&feel and programming model?
> > - a few good programs?
> > - The 680x0 cpu? :-)
>
> Yes to all above.
>
> Also,
> - being different from the rest of the Wintel herd
> - The challenge of survival against all odds
> - especially, the Atari community - friends, fellow soldiers, etc.
>
> > - you can't afford a PC even though you'd want one?
>
> Assumes I'd want one. I can swallow Intel, with Linux or BeOS,
> or even FreeDOS/NewDeal (and I have, actually), but I have
> "religious" reasons (or at least plausible ethical objections)
> to using any Microsoft products. But really, although there
> might be a few out here that can't manage a couple hundred bucks
> for an otherwise outdated P75-class machine capable of Win95, I
> don't see this as a primary reason for staying Atari, in general.
> --

5542. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Ian <ian_m_phillips@yahoo.com>
Message-ID: <391206dd@news.server.worldonline.co.uk>
Source record: 62485

Just because you prefer to use an ST for web stuff, don't assume that
everyone else does!!

"Luke Breinig" <lbreinig@ix.netcom.com> wrote in message
news:3911AD92.9E0753D@ix.netcom.com...
> > It is a Visual Basic script that sends itself to everyone in your
address
> > book,
>
> And since everyone reading this group is supposed to be using an Atari
> ST this means precisely nothing.
>
> -Luke

5543. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Ian <ian_m_phillips@yahoo.com>
Message-ID: <39120831@news.server.worldonline.co.uk>
Source record: 62486

Hi Nick,
2 questions:

1) How common are monitors that scan as low as 15Khz?

2) The Amiga sites spend a lot of time talking about "scan doublers" to increase the output freq to 30Khz, assuming that this method would work with the ST, how easy would it be to build one (or modify an amiga unit)?

5544. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: j303 <yoyo@nospam.com>
Message-ID: <040520001715569859%yoyo@nospam.com>
Source record: 62487

In article <uFlQ4.991$SQ.1364100@nnrp6.proxad.net>, Nicholas Bales
<bales@online.fr> wrote:

> Sounds too good to be true. From what I've understood, the oscillators to
> make the 44.1KHz frequency are pretty hard to find and expensive. Softjee
> was unable to make the Newclock cartridge for under 350FF (35GBP). How can
> they do this, plus an accelerator board for less.
>
> I'd really like to see how he did this before buying it.

Agreed. If you manage to contact him via e-mail, I certainly wouldn't
mind hearing his story. Too bad he doesn't have access to Usenet.
Still, if this is a scam, a Falcon030 accelerator card is a bit of an
odd product to be scamming people with. %-) I'm a bit skeptical about
it even existing. Even a picture or something would help a bit, eh?

Derek

5545. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005050839180.70-100000@rakas>
Source record: 62488

On 2000-5-4, Matthias Jaap <mjaap@atari-computer.de> wrote:

> I rather browse on a PC/Mac than on my Dreamcast (640*480 is
> not enough for most websites).

Yet, it should be enough, as HTML is not size-dependant (except
when soemone is dumb enough to use absolute pixel widths, as
oppose to relative sizing, for table widths).

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5546. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005050843500.70-100000@rakas>
Source record: 62489

On 2000-5-4, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> This is not the only address it can be found either. Sanders
> would not be happy. [...] Sanders seems to think there is
> some money value in it?

Back when I had the idea of issuing a programmer's tool kit on
CD, I contacted Sanders for permission to include a corrected
Compendium, along with docs on recent protocols and extensions
(e.g. STiK, CAB, OLGA, etc.) and his attitude was:

- "Toad already paid me a ridiculously low amount when I took
the HTML'izing upon myself for their CD, so there's no way you're
getting anything from me without a few thousand dollars upfront
and a percentage on the sales."

- "Do you really expect anyone to make money out of this?"

- "Same to me. I worked hard for this and should be paid."

> It's just a rehash of all the original Atari docs in one
> book. :P

True, but it's rather difficult finding copies of "internal"
developper's kit, compared to buying a book from Amazon.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5547. Re: Lynx-styled browser for stripped ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005050858150.70-100000@rakas>
Source record: 62490

On 2000-5-4, Chris Cracknell <ad329@james.hwcn.org> wrote:

> What I am looking for is a very simple, easy to configure text-only
> browser that will work on an unexpanded 1040ST with no hard drive.

I suppose if you can change floppies every two minutes, sure.

I compiled Links for MiNT. It's a Lynx clone that handles tables.

You would need one boot floppy with MiNT and MiNT-Net (something
like PPP-Kit should do), AES 4.1 and TosWinII.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5548. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8etsfc$hr9$1@news.stortek.com>
Source record: 62491

"Ian" <ian_m_phillips@yahoo.com> a crit dans le message news:
39120831@news.server.worldonline.co.uk...
> Hi Nick,
> 2 questions:
>
> 1) How common are monitors that scan as low as 15Khz?

Not very common at all. There are certainly none made any more. The only ones I know about are the old NEC multisync monitors, but there may be others.

RGB colour monitors are closer to a TV set than to modern VGA screen.

> 2) The Amiga sites spend a lot of time talking about "scan doublers" to
> increase the output freq to 30Khz, assuming that this method would work with
> the ST, how easy would it be to build one (or modify an amiga unit)?

No idea. Has it ever been done? It sounds like a risky assumption to me.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5549. Re: Lynx-styled browser for stripped ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8etsa9$hr8$1@news.stortek.com>
Source record: 62492

"Chris Cracknell" <ad329@james.hwcn.org> a crit dans le message news:
8etel5$shh@james.hwcn.org...
>
> What I am looking for is a very simple, easy to configure text-only
> browser that will work on an unexpanded 1040ST with no hard drive.
> It doesn't need a lot of bells and whistles, just as long as it
> at least has psuedo-frames support. I don't even need FTP support
> nor mail and usenet support. Just something that will let me easily
> browse the web in text only mode and is very simple to configure.
>
> Is there anything that basic and simple for the ST? I've seen programs
> like that for the Apple][so surely some Lynx-like browser would
> be possible for a plain vanilla 1040ST.

```
STinG and CAB can be installed on a floppy (well, 2 actually), but it will
be very slow, mainly because the CAB.OVL downloads files, writes them to
disk, and then CAB reads them. This means lots read/writing on the floppy.

You really need at least more RAM. You can do without a hard drive and use a
RAMdisk as the cache directory. Try getting your hands on a 4Mb expansion
(if it's an STE, it's easy).

There is a text file about setting this up in the Quick FAQ.

WenSuite is supposed to run on a 1Mb ST too, but to be honest I wouldn't
even try.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5550. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8etsjmhrb1@news.stortek.com>
Source record: 62493

"Martin-€ric Racine" <q-funk@funkyware.atari.org> a €crit dans le message
news: Pine.MNT.4.10.10005050144250.70-100000@rakas...
> On 2000-5-4, Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:
>
> > "Stephen Knox" <gooch@erols.comX> a €crit dans le message news:
> >
> > > Was a networking card ever created for the expansion slot inside?
> >
> > Nope.
>
> Y E S .
>
> Two, in fact. One was made in France (I forgot the name) and the
> other was the Reibl (yes, there was a megabus version).

Oops, didn't know that.

The VME Reibls are already very rare beasts, so I wonder what the chances of finding a MegaBus version are? I've never heard of the french one either.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5551. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Michael Canny <mcanny@sco.comSPAM>
Message-ID: <8eu16v$720$1@hobbes.sco.com>
Source record: 62494

atarigalen <kNOk@SPAM@uia.net.invalid> wrote in message
news:001600d0.f4204063@usw-ex0106-046.remarq.com...
> In article <8ervr5$74c$1@hobbes.sco.com>, "Michael Canny"
> <mcanny@sco.comSPAM> wrote:
> >Nasty Virus:
> >
> >A new virus has gone round today....
> On PCs, not Ataris. Kindly post this most important information
> in the appropriate place.

So by definition you are saying that everyone reading this message is doing so using an Atari?

It was a simple posting to warn others of a potentially nasty virus that has affected a lot of companies around the world - I appreciate that Atari's are "bomb proof" in this respect and can also understand why you feel the need to jump on the anti-Microsoft bandwagon.

I apologise if my posting offended anyone - I saw two postings with the virus attached and wanted to warn others that are forced to use Windows products at work due to company policy to be careful!

Sorry for stepping out of line - I thought I was doing the right thing but obviously not.

Michael

5552. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-05 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <957519630-708051AEicMi@xs4all.nl>
Source record: 62495

I have contacted this guy and he seems to be serious. No scam, I think.
As you said it would be an odd product to be scamming people with.
An impostor wouldn't have called it 'Phantom' anyway, and made it way
more expensive.. I asked him a few questions and he really knows a *lot*
about the Falcon and Atari computers.
So... I'm about to order one. I'm very curious to see how it is done...

>Agreed. If you manage to contact him via e-mail, I certainly wouldn't
>mind hearing his story. Too bad he doesn't have access to Usenet.
>Still, if this is a scam, a Falcon030 accelerator card is a bit of an
>odd product to be scamming people with. %-) I'm a bit skeptical about
>it even existing. Even a picture or something would help a bit, eh?

Guido

5553. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8evqhq$7i8$2@zingo.tninet.se>
Source record: 62349

"Louis Holleman" <louis@holleman.demon.nl> wrote in
message news:39133d21.397446150@news.demon.nl...

: Nope, the timeserver prg itself was, like I said from
: another one (Swedish or Norwegian). Tiny one, and it
: did the trick well.

Sounds like the workings of Ulf Ronald Andersson in
Stockholm, he did some parts of STiNG too.

MG

5554. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <39137f51.0@news2.cluster1.telinco.net>
Source record: 62350

> Don't quite follow this? I've been using a multisync for years and never
> had any problems with games on it. In fact I've never had problems with
> anything on it.
>
> --
> Trevor
>
> 6 MB ATARI STe / Veloce+2

you will if it breaks down modern "multisyncs" will not do ST low and med, I
have an old commodore 1960 attached to my ST with a switch box for all
rez's. the Falcon and PC share a modern one.

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

5555. What the lovebug virus does!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Ian <ian_m_phillips@yahoo.com>
Message-ID: <3913878a@news.server.worldonline.co.uk>
Source record: 62351

This is the notice sent by J.ELLO about the LOVEBUG virus...

WHAT IT DOES
If Love hasn't taken advantage of yet today, here's the details.
It's a cyber-sexually transmitted disease that comes to you in the form of an email titled "ILOVEYOU". There is an attachment in the mail called "LOVE-LETTER-FOR-YOU.TXT.VBS". This is a vb-script that is activated when you launch the attachment. It first puts itself on your hard drive and enters a line in your registry to re-launch it when your machine boots up. It sends itself to everyone in your address book once, then marks your registry to prevent it from continuing to send. If you have mIRC, it will try to DCC itself to everyone in the channel you are on. It also sends your computer to an internet site to download a password-stealing executable file. The passwords it collects are sent to a site, supposedly owned by the author of the worm. To further irritate matters, it deletes all .jpg images it can find on any drives connected to your computer, local and network. It also creates files of the same name as the deleted ones, attaching a ..VBS extension to the end of it. These are NOT renamed files, the original files are deleted... the new .VBS files are copies of the original worm script. If you clean the worm off your system, but execute one of those new .VBS files, you will be infected again. The script does a similar number on other files, including .mp3's, ..mp2's, and .jpe's.
There is one more effect that I have yet to figure out, and not many people seem to have noticed it... but if you have your My Computer window set to "view as Web Page", the layout of changes in such a way that makes it very difficult to use. Cleaning the worm doesn't seem to cure it and you have to set it to "classic" mode, but then, I was using a very early cleaner... I'm sure someone will figure it out shortly.
While there are a couple similarities between this and the infamous Melissa, Melissa was designed for stealth. Melissa made limited use of your address book and did little or no real damage. Love, however, lives up to it's name, to do significant damage as rapidly as possible. Oh sure, you'll get over Love... but in the meantime it tears you up.

5556. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: a@a.a
Message-ID: <3913c0b7.11007801@enews.newsguy.com>
Source record: 62352
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

On Fri, 05 May 2000 10:48:33 -0700, Terry May <outrider@lvcm.com> wrote:

<On Fri, 05 May 2000 09:41:10 -0400, Luke Breinig <lbreinig@ix.netcom.com>
<wrote:
<
<>I just laugh in self righteous indignation; "Ha Ha HA!" I say, "I use
<>LINUX!"
<
<http://www.zdnet.com/zdtv/freshgear/interact/story/0,3679,2562607,00.html

Graham Cluely, noted text adventure writer, informs us via the BBC that 'I Love You' is some sort of 'worm', or 'virus' type of thing, and may modified. Some U.S. Congressman or other was also overheard proclaiming that 'we have 21st century crimes, and we need 21st century laws to deal with them!'. Naturally I have no idea what he's talking about either. I suppose he means systematic round-the-clock monitoring of all internet traffic for suspicious text strings like 'I Love You', that might be construed as an hostile attack! Special 'Rainbow Six' type assault teams will be dispatched via black helicopter to the basements of any phillipino thirteen year old miscreants who may be perpetrating these threats on our national security. Only then will our nation's great Congresspeople be safe to mindlessly allow their bloated, wide open Microsoft products to automatically run whatever code is sent to them by anybody in the whole world who feels like taking the time to do so. Saying 'pull my finger' in a public place will also become grounds for summary execution by government rooftop sentries.

5557. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: louis@holleman.demon.nl
Message-ID: <3913d498.436222269@news.demon.nl>
Source record: 62353

On Sat, 6 May 2000 02:11:13 +0200, "Martin Graiter"
<graiter@starmail.com> wrote:

>
>"Louis Holleman" <louis@holleman.demon.nl> wrote in
>message news:39133d21.397446150@news.demon.nl...
>
>
>: Nope, the timeserver prg itself was, like I said from
>: another one (Swedish or Norwegian). Tiny one, and it
>: did the trick well.
>
>Sounds like the workings of Ulf Ronald Andersson in
>Stockholm, he did some parts of STiNG too.

Hi Martin,

correct. I couldn't stand not knowing any longer :-) so I fired up the
old TT and checked out. It was an archive TIME.LZH, if I recall OK it
was then available from Peter R.'s pages. Had 4 little apps to use
plus nice docs. For Sting, you had to use the batch function. I used
Spawner since it can do much more than fire up one app. Anyway, it
worked nicely, just in the background and IIRC, all you had to do was
fill in the name of ANY timeserver (I used the T-BATCLK.APP).

Now remember, timeservers work in UTC. It's your local computer stuff
(timezone settings etc whereever) that determine what time is
displayed and used by the system!

Steve, if you're running Sting, try and fetch the lil' thing and check
it out. If you can't find it, I'll be glad to email it to you.

CU NeXT msg
LOUIS

http://www.holleman.demon.nl

5558. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <8f0n5v$8o7$1@reader1.imaginet.fr>
Source record: 62354

On 5 May 2000 17:22:26 +, Guillaume =?iso-8859-1?Q?D=E9flache?= wrote:
>Nicholas Bales a crit :
>> > 1) How common are monitors that scan as low as 15Khz?
>>
>> Not very common at all. There are certainly none made any more. The only
>> ones I know about are the old NEC multisync monitors, but there may be
>> others.
> There are also Amiga models: 1438S (the one I have, 15-40 kHz and 50-90 Hz,
>14', stereo, also sold under Microvitec brand) and 1960 (not sure about this
>one).
I can confirm the 1960 handles the ST video modes. This is the monitor I
use to handle both the ST modes and the output from the NOVA card on the
Mega STE.

--
Didier BRIEL
ddc@imaginet.fr

5559. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3913eaaa$0$31677@news.zetnet.co.uk>
Source record: 62355

On 4 May 00 13:42:00, John Kormylo wrote:

>Eventually I will have to switch, if only because no one makes SCSI
>1 hard drives anymore. I've been thinking about getting a VMEbus
>system and writing my own Kernal OS (chaos). Or I could just wait
>until 64 bit processors become available (especially if they are NOT
>backward compatible to PCs or MACs).

The 64-bit Alpha architecture has been around since 1992.
There is also UltraSPARC, and all manner of workstation
RISC architectures employing 64-bit, some since almost
half a decade.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, mains-filtered,
3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200, Yamaha CRW4416

5560. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8f0ps0$7l4$1@newsg4.svr.pol.co.uk>
Source record: 62356
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

Daniel Buettner <buettner@cse.unl.edu> wrote in message
news:8eunu0$g8k$1@unlnews.unl.edu...

> There is nothing cooler than rack
> mount HP scientific equipment. And a rack mount 8 inch disk
> drive.

I acquired a PERQ workstation to play with many moons ago - I swear the HD
was 15" (or so) diameter.

Roger

5561. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005061314320.70-100000@rakas>
Source record: 62357

On 2000-5-6, Shiuming Lai <lais@zetnet.co.uk> wrote:

> The 64-bit Alpha architecture has been around since 1992.

Nowadays, building an Alpha box is about as cheap as building an
Intel one. Alpha motherboards accept standard PCI cards and look
exactly like their Intel conterparts, except for the CPU.

> There is also UltraSPARC, and all manner of workstation
> RISC architectures employing 64-bit, some since almost
> half a decade.

SGI also.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5562. Re: What the lovebug virus does!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8f0p84$e1r$1@news.sysnet.net.tw>
Source record: 62358

Well "Love" didn't touch me but email virii are the easiest to shield against,
though
I'm quickly sending this out in OE, I took the precaution of opening my email
in Pine under the Lynx shell.

The love virus seem to attack Windoze boxes where ppl are running OE or
Communicator as their only mail/news program and as such they get caught
unawares, Windows users running a text-based mail prog like Agent or even
Pine for Windows if they open the attachment it just reads out as garbage
characters and can't execute. Alot depends on your level of security setting
too, though I'm using it I've never trusted Wintel the way some do so I have
barriers set up to prevent html and other scripts from running in email, I've
even
nuked some birthday cards ppl have sent me because they were silly enough
to use html and JavaScript, better safe than sorry.

Ian <ian_m_phillips@yahoo.com> wrote in message
news:3913878a@news.server.worldonline.co.uk...
| This is the notice sent by J.ELLO about the LOVEBUG virus...
|
| WHAT IT DOES
| If Love hasn't taken advantage of yet today, here's the details.
| It's a cyber-sexually transmitted disease that comes to you in the form of
| an email titled "ILOVEYOU". There is an attachment in the mail called
| "LOVE-LETTER-FOR-YOU.TXT.VBS". This is a vb-script that is activated when
| you launch the attachment. It first puts itself on your hard drive and
| enters a line in your registry to re-launch it when your machine boots up.
| It sends itself to everyone in your address book once, then marks your
| registry to prevent it from continuing to send. If you have mIRC, it will
| try to DCC itself to everyone in the channel you are on. It also sends your
| computer to an internet site to download a password-stealing executable
| file. The passwords it collects are sent to a site, supposedly owned by the
| author of the worm. To further irritate matters, it deletes all .jpg images
| it can find on any drives connected to your computer, local and network. It
| also creates files of the same name as the deleted ones, attaching a ..VBS
| extension to the end of it. These are NOT renamed files, the original files
| are deleted... the new .VBS files are copies of the original worm script.
| If you clean the worm off your system, but execute one of those new .VBS
| files, you will be infected again. The script does a similar number on
| other files, including .mp3's, ..mp2's, and .jpe's.
| There is one more effect that I have yet to figure out, and not many
| people seem to have noticed it... but if you have your My Computer window
| set to "view as Web Page", the layout of changes in such a way that makes it
| very difficult to use. Cleaning the worm doesn't seem to cure it and you
| have to set it to "classic" mode, but then, I was using a very early

| cleaner... I'm sure someone will figure it out shortly.
| While there are a couple similarities between this and the infamous
| Melissa, Melissa was designed for stealth. Melissa made limited use of your
| address book and did little or no real damage. Love, however, lives up to
| it's name, to do significant damage as rapidly as possible. Oh sure, you'll
| get over Love... but in the meantime it tears you up.
|
|
|
|

5563. FS/T Atari ST Games, Hardware and Magazines (Updated)

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <a1ZQ4.5765$%u6.320752@news1.telusplanet.net>
Source record: 62359
Cross-posted to: alt.games.video.classic,comp.sys.atari.st,rec.games.video.classic

To respond to this message, please use the enclosed address link rather than using your reply button

Last Updated 05/06/00
- New Items Added, Sold Items removed

I have the following Atari ST components, software and manuals/magazines for sale. All the equipment is cleaned and detailed, and in good or better condition, but without boxes unless noted. If you have any questions in regards to unit condition, please feel free to ask.

All prices quoted are in U.S. funds with the buyer paying shipping. For items that I am taking offers on (no price listed), please make all offers in U.S. funds. I am also willing to trade for certain items, please see my list at the end of this post.

If you are interested in any of these items, please respond to Jim at jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.ST (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

Hardware Please make an offer
==========
- Atari 520 ST - with mouse but missing power supply (fully functional)
- Atari SC1224 Monitor 13" ST Color Monitor
- Atari PCT1426 Monitor 14" High Resolution TT/PC Color Monitor
- Atari SF354 3.5" Floppy Drive - with drive cable, no power supply
- Atari SLM804 Laser Printer - boxed with power supply and Laser Printer Controller - deal pending
- Roland PR1011 Dot Matrix - Boxed with Cables
- Atari Megafile 44 with built-in Tape Backup - with power supply and cable
- Atari Megafile 60(s) - with power supply (two units left)
- Magic Sac 1 - Macintosh Emulator Cartridge (with manuals, but NO ROMS)
- Magic Sac 1+ - Macintosh Emulator Cartridge (with manuals and ROMS)
- Custom made Atari RGB/Audio cable. Connects an Atari ST to either a SONY XBR or XBR II RGB Monitor
- Best Data Smart One 2400X - External 2400 baud modem with power supply

Controllers Please make an offer
==========
- Paddles (multiple sets) - for Atari & Commodore units
- 2x Suncom Tac Joysticks - for Atari & Commodore units
- 1x Spectravideo Joystick with suction cup base - for Atari & Commodore

units

ST Software Please make an offer
==========
- UltraScript for MEGA ST- by Atari (with manual & software)
- Ultra Script Type Collection - Packages 1-7 (Complete with box, manuals, & software)
- Macro Mouse - The mouse recorder (Complete with packaging, manuals, & software)
- Calamus Desktop Publishing (Complete with box, manuals, & software)
- Spectre GCR Mac Emulator with ver. 3.0 update manual (Box, manuals, software - NO ROMS or cartridge)
- Flash Telecommunications package (Complete with packaging, manuals, & software)
- Flash II Telecommunications package (with manual and software)
- Dungeon Master - by FTL (Complete with box, manuals, & software)

ST Books Please make an offer
==========
- Atari ST Volume One VDI
- Atari ST Volume Two AES
- Atari ST GEM Programmers Reference
- Atari ST Tips & Tricks
- Atari ST Internals
- Programmers Guide to GEM
- MC68040 32-Bit Microprocessor Users Manual - by Motorola
- MC68000 8/16/32-Bit Microprocessor Users Manual (eighth edition) - by Motorola

Manuals & Technical Guides (software status specified) Please make an offer
==========
The majority of the ST/TT manuals are of the binder variety
- Micro C Shell - by Beckemeyer Development Tools (without software)
- LDW Power Spreadsheet - by Logical Design Works (without software)
- Superbase Personal - by Precision Software (without software)
- dBMan - by Atari (without software)
- 1st Word Plus - by Electric Distribution (without software)
- HyperPaint - by Atari (without software)
- Easy Draw - by Migraph (without software)
- Regent Base/ Regent Base 2 - by Regent (without software)
- Publishing Partner Professional / PageStream -by Soft Logic (without software)
- Publishing Partner - by Soft Logic (without software)
- Touch-Up - by Migraph (without software)
- Microsoft Write - by Atari (without software)
- Codekeys The Macro Tool - by CodeHead Software (without software)
- Degas Elite - by Integral Solutions (without software)
- Brataccas - by Psygnosis (without software)

Atari Force Comics Please make an offer
==========
All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for or towards rare or shrink-wrapped/sealed
titles for...
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working first generation Dish Network receiver
- A working 4000 series Dish Network receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard (should I
be so lucky :)

5564. Re: Browser Solution?

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <39145c3f.2287329@news.tmisnet.com>
Source record: 62360

On Fri, 5 May 2000 22:10:59 -0400, rlcolli@ibm.net (Ryan Collins)
wrote:

>It could actually become an open source project to allow all sorts of
>devices with limited hardware to access the web!

Properly written, a web page is supposed to be backwardly
compatible all the way back to "text-only" browsers so that
"limited hardware" (like cell phones, internet appliances,
and browsers with disabled features) can still make use of
the site.

Unfortunately, most web site authors write to "a browser"
instead of to "the standard" (<http://www.w3c.org>, I think.
Or maybe it's .com....) which is the root cause of the
problem.

George Crissman
strads@tmisnet.com

5565. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391482a62cfba10@online.be>
Source record: 62361

on Fri 05-05-2000 22:17 Pascal Ricard wrote:

>Hello,
>
>in article <391333505e2a650@online.be> (comp.sys.atari.st)
>Martin "Nightowl" Byttebier wrote on Fri 05-05-2000 21:03 (+0200):
>
>> Ah, I do love ASH mailer with his unreadable long lines. It even can quote
>> very good I see.
>
>Make use of "wrap" in O.INF ;-)

Why should I? I hate to adapt my settings to correct someones fault.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5566. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: petew@drizzle.com
Message-ID: <8F2C81972browse0tron@207.211.168.82>
Source record: 62362
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

What was spot the robot thinking circa Sat, 06 May 2000 07:04:29 GMT???:

>On Fri, 05 May 2000 10:48:33 -0700, Terry May <outrider@lvcm.com> wrote:
>
><On Fri, 05 May 2000 09:41:10 -0400, Luke Breinig
><<lbreinig@ix.netcom.com> wrote:
><
><>I just laugh in self righteous indignation; "Ha Ha HA!" I say, "I use
><>LINUX!"
><
><http://www.zdnet.com/zdtv/freshgear/interact/story/0,3679,2562607,00.htm
><l
>
>
>Graham Cluely, noted text adventure writer, informs us via the BBC that
>'I Love You' is some sort of 'worm', or 'virus' type of thing, and may
>modified. Some U.S. Congressman or other was also overheard proclaiming
>that 'we have 21st century crimes, and we need 21st century laws to deal
>with them!'. <..>

This week's www.ntk.net is indispensible:

And who do we love? We love the journalists who, despite
having the source of the ILOVEYOU virus repeatedly delivered
to them as an attachment, said that it "could steal your
bank details" (Channel 5) and that it affected Macintoshes
(BBC News Online), but not users of the "Lycos operating
system" (The Times). We loved NETWORK ASSOCIATES boast that
they "believed [it] to have originated in Manila" and "We
have the name of who we think it is, but we're not saying"
(amazing detective work, given that the handle and location
of the author is in the first line of the script)...
<more>
--
Peter Willard http://www.drizzle.com/~petew
``The fact that inhumanity is coupled with so much stupidity makes one feel
almost optimistic in a dangerous way.'' -Erich Hecke

5567. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957646096-464868AEicMi@sweet3.freeserve.co.uk>
Source record: 62363

Hi Michael

>>Sorry for stepping out of line - I thought I was doing the right thing but
>>obviously not.

I think your motives were of good intent, ignore the arse faces.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5568. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957646100-465720AEicMi@sweet3.freeserve.co.uk>
Source record: 62364

Hi Sean

>Could i use any time server for that matter?, if so do you know of one?.

>Can't you use "time.demon.co.uk"? I have this set up with my system and
>works fine when called. I am not with demon but it works anyway.

I plumbed that it and Net-Time needed a IP no which con-info gave me, but now i got it going it dont seem much use, i cant set my system time by it as it dont display seconds and the year is displayed as '10', a possible Y2K bug.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5569. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <391488d9$0$31673@news.zetnet.co.uk>
Source record: 62365

Hello Lonny,

On 28 Apr 2000 19:58:28 , Lonny Pursell wrote:
>On Fri, 28 Apr 2000, Edward S. Baiz Jr. wrote:

>> On 28 Apr 2000 09:14:11 , Paul Williamson wrote:
>> >I am also surprised to see that none of the follow-up postings on this
>> >thread have mentioned this new browser. Perhaps too many Atari users
>> >think any promised software these days is vapour-ware. I am sure that is
>> >not the case with "Highwire", and certainly the author is actively
>> >working on it now.

>> Good idea. I have already told him that I would love to beta test it.

>I've seen the name "Robert" mentioned but still not sure who
>you are refering to.

Sorry to have taken a while replying to this - I'm still in shock after moving house !! Anyway, I have had an e-mail from the author confirming that he doesn't mind me posting about Highwire to the newsgroup. He is indeed Robert Goldsmith, although I don't know anything about IRC so I can't confirm if he is also "Nevlyn".

Robert still has his finals to finish at University, but he assures me that he is working on Highwire. He is a very enthusiastic and lively person and I am sure that when he can really concentrate on the browser it will turn out fine.

I did ask him about a some idea of a release date for a beta - saying that the Atari platform seems to be losing so many followers because of the lack of a good browser. He won't give us a date, but he said that he hopes his browser will be useful not just to Atari users, but also to Magic/PC/Mac users who might enjoy an alternative to their existing browsers.

Cheers

Paul

5570. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <391488da$0$31673@news.zetnet.co.uk>
Source record: 62366

Hello Martin-Eric

On 28 Apr 2000 22:16:08 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>On 2000-4-28, Martin Nightowl Byttebier <tos4ever@online.be> wrote:
>
>> Fact is that just only a few guys knows about the Highwire
>> project. I would not have know it myself if I hadn't been on
>> the Stafford show last year.
>
>Speaking of which, any URL or e-mail address about the project
>would be highly welcome.

Apologies for the late reply - see my other posting to Lonny for the feeble excuse !!

There is no URL for this new browser at the moment. It is still rather too new for that, I suspect. If Robert would like me to post his e-mail address I certainly will but at the moment he hasn't asked me to. I'll keep in touch with him, and if he has any news, or requests for assistance, I'll post here.

Cheers

Paul

5571. Re: Milan II

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <391489AD.10DFA9F9@cable.A2000.nl>
Source record: 62367

Hi

Steve Sweet wrote:

> Properly written software should be hardware transparent, taking advantage of
> hardware is soley the job of the OS.

These are very wise words.

Since a week I am the proud owner of a 25 Mhz Milan 040.
The HD had a lot of stuff from the previous owner. Among which CAB 1.5 and
doc's and magazines in html.

This CAB program (supposed to be able to run on a 1040ST) displayed the pages
only slightly slower than Netscape on my Pentium 133. I considered the Pentium
speed satisfactory. I use 8 bit colours on the Milan, TC on the pentium.

What do you want more?
If this CAB was changed to make use of the differences between 68000 and 68040
(mainly addressing modes!) I guess it would only be a few % faster.

The important benefits of the Milan are the internal processor architecture,
faster HD and faster graphic video card. *Not* the instruction set.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

5572. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Biggo <big-go@bluewin.ch>
Message-ID: <39148D0E.AF2358A6@bluewin.ch>
Source record: 62368
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

Peter Willard wrote:
> This week's www.ntk.net is indispensible:
>
> And who do we love? We love the journalists who, despite
> having the source of the ILOVEYOU virus repeatedly delivered
> to them as an attachment, said that it "could steal your
> bank details" (Channel 5) and that it affected Macintoshes
> (BBC News Online), but not users of the "Lycos operating
> system" (The Times). We loved NETWORK ASSOCIATES boast that
> they "believed [it] to have originated in Manila" and "We
> have the name of who we think it is, but we're not saying"
> (amazing detective work, given that the handle and location
> of the author is in the first line of the script)...
> <more>

:-DDDD

And I'm sure they didn't even think about calling skyinet.com and
ask for the name of the guy who made the page where WIN-BUGFIX is
located :-D
One Italian paper had a column with an interview to a big guy
from a big ISP or something: Q:"How did you get rid of the virus?"
A:"We instantly took all necessary steps to download the latest
virus checker"! ROTFL! Me, I cleaned my office's wintel in half
an hour (the infected USER.DAT was the tough part).

--
Biggo. <mailto:biggo@blue-win.ch>
(Remove the hyphen! Spambusters at work!)

*** "Energizer Bunny arrested, charged with battery." ***

5573. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <39148F14.4EE99476@cable.A2000.nl>
Source record: 62369

Hi Roger

Roger Cain wrote:

> I acquired a PERQ workstation to play with many moons ago - I swear the HD
> was 15" (or so) diameter.

Wasnt the PERQ one of the first computers running a GUI?

In the late sixties ICL sold a Fixed disc unit which contained about 24 38" or so discs. capacity: 760 Mb. I am not sure if it took half an hour to spin up.
Anybody ever heard of the MCF? Amazing stories I can tell you.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

5574. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <957652986-349676AEicMi@fh-lausitz.de>
Source record: 62370

M > Your homemade (self) project is very interesting.
M > I have an old Rev. A F030 and I hope it work's fine.

Yes. I have installed and tested my card in Rev. A Falcons sucessfully (even with older TOS 4.02, too). No problem.

M > How can I order a Phantom Acc. boad?

It's easy. You give me your adress and I send the Phantom to you; AND you send me money in any way.

M > Please give me a Gembench with Ref. F030 VGA 256 col. + FPU.

OK.

------------------- cut ---------------------

GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
==
Falcon 030 TOS 4.04
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter Enabled
NVDI not present
Video Mode: 640*480*256
LineF FPU installed
Run and Malloc from STRAM
Ref: F030 + FPU, 640*480*256
Phantom turbo mode 50/25 MHz, FPU 25MHz
==
GEM Dialog Box: 4.875 137%
VDI Text: 5.695 130%
VDI Text Effects: 10.820 135%
VDI Small Text: 4.555 136%
VDI Graphics: 11.265 148%
GEM Window: 2.820 132%
Integer Division: 1.980 157%
Float Math: 0.255 162%
RAM Access: 1.825 176%
ROM Access: 1.535 146%
Blitting: 7.050 123%
VDI Scroll: 11.540 129%
Justified Text: 7.415 128%
VDI Enquire: 1.370 149%
New Dialogs: 6.235 137%

```
==========================================
Graphics: 134%
CPU: 160%
Average: 141%
------------------- cut ---------------------

That's it, but I think, next test is more interesting:

------------------- cut ---------------------

GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
==========================================
Falcon 030 TOS 4.04
AES v3.40
GEMDOS v0.48
MiNT not present
Blitter not present
NVDI 5.00 present
Video Mode: 640*480*65536
LineF FPU installed
Run and Malloc from STRAM
Ref: F030 + FPU, 640*480*256
Phantom TURBO mode 50/25Mhz
==========================================
GEM Dialog Box: 3.095 216%
VDI Text: 1.600 465%
VDI Text Effects: 3.660 400%
VDI Small Text: 1.510 410%
VDI Graphics: 8.035 207%
GEM Window: 3.295 113%
Integer Division: 1.980 157%
Float Math: 0.310 133%
RAM Access: 2.450 131%
ROM Access: 1.730 130%
Blitting: 12.090 71%
VDI Scroll: 16.700 89%
Justified Text: 9.190 103%
VDI Enquire: 0.895 229%
New Dialogs: 5.345 159%
==========================================
Graphics: 223%
CPU: 137%
Average: 200%

------------------- cut ---------------------

bye,

Ctirad

------------------------------
Falcon 030/Phantom
```

FreeMint/N_AES/Thing
130XE/LYNX/A500+/K6
phanatic@volny.cz
http://www.volny.cz/phanatic/

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

5575. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <957652990-350508AEicMi@fh-lausitz.de>
Source record: 62371

Hi Derryck,

>If you go ahead with this project, will you be sure to write >a report in here for us please?

Yes.

Hotest news: Look to the Gembench...;-)

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
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"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

5576. Re: What the lovebug virus does!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8f28i5$5ap$1@snipp.uninett.no>
Source record: 62372

Terry May <outrider@lvcm.com> wrote:

> That's not true. It's every bit as dangerous in Agent as it is in OE. It

No, it's not. It's true that it will infect your PC regardless of what
mailreader you have (if you open the attachment that is), but it will only
spread itself if you're using Outlook.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5577. Overscan board

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: "m. smith" <pamsfolks@sympatico.ca>
Message-ID: <3914DA8E.A7A99A7E@sympatico.ca>
Source record: 62373

Any one have one to sell for a Mega st 2?Thanks.

5578. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <957666602-353553AEicMi@wanadoo.be>
Source record: 62374

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Thu, 04 May 2000 22:03:38 GMT

HI Mike,

>Most of my friends with PC's don't buy new machines every time
>something better comes along. They buy new machines because they are
>enticed by software as it begins to require bigger, faster machines and
>the newest operating system with each new release in order to run.
Well, I never said the grass is greener on the other side. Your friends don't really have to buy new machines. The main reason they buy new machines is to be able to use the newly developed software to it's full potential.
This is a situation which is unknown to Atari users simply because there's no such thing on our platform. The software that is available is always written with at least the Falcon in mind and most of the time the ST.
i.e Suppose Photoline would come with the same filters as Photoshop, we would scream out loud for a faster machine. The programmer has opted to include just the filters that can do the job on a Atari in a reasonable amount of time.

>Well, if we haven't the programmers to keep to with the demands of
>emerging technologies, then we really are a dead or dying platform. I
>personally don't think so, as I've seen a number of great software
>packages produced.
I'm rather pleased with what we've got right now also, but let's face it, what has been released the last couple of years that was really new? every month the gap gets bigger. Most of the software has been around for years, once a year some new bells and whistles are added...
To attract new and existing users to the Milan II, the software that is now available is not good enough... except for an increase in speed, we will still be wanting features that are now missing. A whole bunch of talented programmers have moved on. I'm not saying that the ones who still develop for our platform can't cut it. The problem is that the new modern applications can't be written by just one single person.... I think that's something of the past. The times that a 15 years old wizzkid programmed the next hit is over. Most of the new applications will require teamwork. Frankly, I can't see this happening on our platform...
How many mailers to name just one application are at this moment available and constantly updated, do we really need that many? couldn't the authors get together for a session of brainstorming, and turn out just one single brilliant mailer?

>I think we still have people able to do it. It's just a matter of
>whether or not they're willing.

It's not a matter of willing to do it, why wouldn't they want to? a
programmer isn't a walking oracle, there are limits to his knowledge,
some are very good in coding graphic applications while others are
specialised in music or whatever, put them together and something might
come out of it that otherwise none of them could achieve on their own.
Teamwork is something that softwarehouses are good at... but having to
pay a bunch or programmers is a big investment, if there's not the
slightest chance that the returns will cover the costs.... :-(

>Isn't the new Milan going to use Magic as it's OS?
According to the press release MagiC will be the OS that comes installed
on the MilanII, it doesn't mean that you have to use it. You could just
as well install MinT/N.AES or use the build in TOS.

>Also, of the above mentioned apps, the only ones that don't exist are
>the browser, the DVD player, and the drivers for a lot of PC gadgets.
I just named a few merely as an example...
That DVD player shouldn't be to difficult *if* someone writes the drivers
for the appropriate additional plugin card. Forget about watching films
on a standard 060, the latest press release mentioned that there wasn't
going to be a graphic card in the MilanII, but a chip on the motherboard.
It's nice knowing that the Milan will feature a USB bus, but where will
the appropriate drivers come from? Considering that the few drivers that
are avaible now (CD Writer, Scanner, NVDI) don't really come cheap, I'm
convinced that the USB drivers will cost us once again an arm and a leg.
The browser has been commented on before.... :-(

>Papyrus Office 8 has supposedly just been release (and in English, too),
I'll believe when I see it in the shops.....

>GEM GS has just released a new version,
Can you tell me the difference between this and the previous one? I
haven't got a clue. All I know is that it's still painstakingly slow, and
people using a HADES060 have reported that it's not exactly flying on
their machines either.

>Aniplayer and Falcamp play MP3's.
On a Falcon you can play these, yes.... what about creating them?

>This is a pessimistic attitude. I do support commercial software as
>much as possible (it's just been in short supply here in the US,
>keeping me from being able to purchase it -> No NVDI 5, no english
>version of HD Driver, etc)
What makes you think that this situation will improve? I don't believe in
miracles, do you?
I know this is not exactly what you like to hear, but face it... the only
way is down, every year some more dealers will pack it in, until finally
we'll reach a point where the only option to get software and hardware is
ordering it straight from the softwarehouse or programmer. Since most of
these are German based, it might become difficult in certain cases.
Payment with credit card isn't very popular (yet) in Germany. But in time
this surely will change. The DDP crew will translate as much of the titles

that are released, but there's a limit to what we can do of course, right now, some of the programmers don't coorporate or a softwarehouse like OXO forbids us to put a translation on the web... :-(

BTW: IIRC HDDriver is bilangual... (Uwe ???)

>I just think that if no software is made to support the new machines,
>either commercial or free, very few would be interested in them and they
>will quietly pass into history.
Then unfortunately that's exactly what's going to happen.
How many specific Milan applications are available, disregarding the fact if these are free or commercial. I'm not really aware of *one* single application, and the Milan was lounched two years ago. What's available for the Hades040 & 060? that is around even longer?

To put it in a crude way: the programmers on our platform have always supported the lowest denominator. Why are there so few STE specific applications... not even the flagship (TT) has a lot to shout about, some applications come with a version that supports the FPU, but that's it. Last but not least, lets's take a look at the Falcon... disregarding the music software (not everyone is into music) what's available that would make me *really* want that machine? a couple of graphic applications that load a JPG faster... that's not good enough, a TT with a fast graphic card will do it just as fast and in millions of coulours....

Cheers from Belgium
Dennis
--

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5579. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <957666610-355441AEicMi@wanadoo.be>
Source record: 62375

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Fri, 5 May 2000 01:23:00 +0300

Hi Martin-ï¿½ric,

>Ask all these people in America who have asked their dealer to
>import it and to whom Milan Ghmb never replied.
I don't have to because I'm in the same situation. Here in Belgium there aren't any Atari dealers anymore.... I can't even ask *my* dealer to import it, *my* dealer packed it in five years ago. If it's any comfort Milan has never answered any of my mails either.
What's stopping them to contact a German dealer and pay by credit card? In less then a week UPS will deliver the box at their frontdoor...
IMO it's a matter of how much you *really* want something, if I have set my mind on a certain item, then no matter where in the world it's for sale, I'll get it....
And before you comment that the Milan comes with German software and docs, yes I'm aware of it... this is possibly the reason that the Milan I is not distributed in English and French spoken countries. I agree, that this is a big problem, but to be fair; it's not only the Milan who suffers from this.

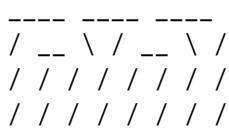
>I don't have a Falcon, but since my TT still does what I need
>(except it doesn't currently have a graphics card) I don't feel
>any need to get a Milan.
Me neither, but if you want programmers to support the Milan, it's gonna have to be sold somehow... compare it with the chicken and egg situation.

>Excuse me? The MiNT-Net CAB.OVL has always been the best of all.
I was referring to STiNG, just like the IConnect OVL, the MINT-NET OVL needs his own appropriate OS to work.

>>If you like some port of yet another obscure network utility, you're in
>>the right place. Don't ask anything else.
>
>What about aMail, aFTP and Taskbar? Last I checked, those were
>all GEM applications for MiNT.
Yes they are... if aMail and aFTP is the best you can come up with, then it's really time you take a close look at some of the MagiC clients ;-)
If you like flashy stuff and fancy soundsamples then by all means use aMail, and you've explained to us how "functional" aFTP is a couple of day ago remember?
It'll be me being ignorant once again of course, but I honestly didn't know that the given exemples are ported software ;-)

Cheers from Belgium
Dennis

--



Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5580. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Starlord <starlord@qnet>
Message-ID: <3914f2c3.0@news.qnet.com>
Source record: 62376

I don't think he'll get flamed at all, so not to worry, because those things will do nothing against the NUKES heading his way.

--
The Year is 2259, The Name of the Place is Babylon 5
http://www.whitelakeweb.com/siar

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote in message news:957615848-165886AEicMi@sweet3.freeserve.co.uk...
> HI Luke
>
> I hope youre wearing a Nomex suit and own fire extinguishers, you'l need them now. 8~)
>

5581. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957698760-44143AEicMi@sweet3.freeserve.co.uk>
Source record: 62377

Hi There

> > I don't mean to offend anyone, but I'd really like to know
> > what it is that keeps many of you Atari users so attached to
> > the platform:

I stick with mine because its cost me a couple of thousand pounds to get it to this hardware/OS/software spec.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5582. Re: DO NOT OPEN THE ATTACHMENT ON THE "

Newsgroup: comp.sys.atari.st
Date: 2000-05-06 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8f1buicmj2@news3.icx.net>
Source record: 62378

```
On 5 May 2000 14:41:52 -, Terry May wrote:
->On 4 May 2000 19:51:48 -0400, baldrick@dilbert.netset.com (Dan Ackerman)
->wrote:
->
->> Well you don't need to use an atari to be safe. Just avoid pieces
->>of Microsoft crap like Outlook. So far all reports I've heard say that
->>you only need to worry if you are a windows user and use outlook as your
->>mail program.
->
->I think it only uses Outlook to propagate, but you can get it by opening the
->attachment in ANY Windows email program. Bottom line is, don't open
->attachments you aren't sure what they are. Seems pretty simple to me.
->.

I was also told that it attaches itself in other places besides
E-mail, and that you can get it from a floppy disk, for example.

Still more proof positive that TOS/Linux rules... ;-)

_____________________________________________________________
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
\_____________________________________________________________\/
```

5583. [WEB] Aniplayer 2000 Upload

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: didier.mequignon@wanadoo.fr
Message-ID: <8f46jf$g7r$2@wanadoo.fr>
Source record: 62246

Hi,

The lastest version of Aniplayer is on my site, about news there are:

- A playlist.
- A vu-meter.
- All dialogs in window.
- Statistics for audio files (AVR/WAV/AIF/RA/MP1/MP2/MP3).
- DAT frequency (48KHz) used with an external clock (FALCON).
- And more...

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

5584. [NEW] MyJester: Shakespeare Insult Generator

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: ptonthat@club-internet.fr
Message-ID: <8f46mt$b4s$2@front4.grolier.fr>
Source record: 62247

Hi :)

Something delirious before I start something serious...

at my homepage : http://www.multimania.com/nef/

You can customize the program as you wish (sentences modifications
or replacing images of Calvin by color icons), just read the how-to in the
ST-Guide documentation.

bye

Rajah Lone

5585. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005071230430.87-100000@TT030>
Source record: 62248

On Sun, 7 May 2000, Dennis Vermeire wrote:

> From: Lonny Pursell <atari@SYNTAX.ERROR>
> Date: Thu, 4 May 2000 21:16:53 +0000
>
> Hi Lonny,
>
> >Like you I use it cause I like the straight forward approch to the GUI.
>
> >I pretty much agree with all you said.
> >I just don't want to be lumped in with some stereo type that all MiNT
> >users like and use CLI's. Simply is not thecase with me. ;-)))
> Sorry Lonny, I didn't mean to that all MinT users like and use CLI's. It
> just goes beyond me why anyone using an Atari regardless of the OS used
> would possibly want to use a CLI based application when there's a GUI
> alternative available.
>
> This newsgroup is read by experienced and inexperienced users, even
> people that don't have a clue may well follow it. A very small minority
> is praising the UNIX/LINUX ports here lately.... I`m not implying that
> these are useless, they may well serve their purpose. But it's not a
> general trend, these ports don't make any use of the features that sets
> the Atari OS apart from other computers. I for one don't want to be
> warped back in time twenty years...
> If one really is so wild about these applications, he should install
> NetBSD or Linux, and let us get on with it. If the application isn't
> available for the m68k compilations, well he can port it over :-)
> The NetBSD and Linux community surely will be very gratefull...

ICQ is a good example, soon as some fairly stable GEM version appears I
will more than likely trash the CLI version. Quite promptly I might
add. For the momment there are a few areas where the MiNT installation
is somewhat required for certain tasks. The docs do indeed suck and
seem to be spread about, but then that may have something to do with
the fact that the components are seperate parts. I wish it was arranged
better myself. I totally agree setting it up is no easy task, however
I have found it to be quite stable and with a gfx card. There are some
small things that if you don't know it could be very unstable,
auto folder order is critical and figuring that out usually ends up
being word of mouth. Yes that is utterly a sad situation.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5586. FS: Brand New Atari Jaguar Units, Games and Accessories

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <hohR4.6121$%u6.354317@news1.telusplanet.net>
Source record: 62249
Cross-posted to:
alt.atari-jaguar,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

To respond to this message, please use the enclosed link rather than your reply button

- Last Updated 05/07/00
- New items added, Sold items removed

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to me by using this automated link jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Accessories - New**
==========
- Jaguar unit alone (No power supply, controller or accessories) $20
- Team Tap (4 Player adapter) $30
- Composite Video Cable $15
- Spare Controller $15
- AC Power Supply $15
- RF Switch Box $10

** Atari Jaguar Games - New/Shrink-wrapped**
==========
- Checkered Flag $10
- CyberMorph $5 (No Box)

Atari Force Comics Please make an offer
==========

All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for/towards rare or shrink-wrapped/sealed titles
for:
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working first generation Dish Network receiver
- A working 4000 series Dish Network receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard
- Atari Force Comics Issue #1 (January 1984), Issues 4 thru 7 and 12 thru 20
- Rarer Star Trek Items by Playmates

5587. SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000507184815685 77@zetnet.co.uk>
Source record: 62250

Help !!

Recently I was upgrading my mate's Atari by putting an extra hard drive in - unfortunately the GE Soft Adapter then ceased to recognise any of the drives at all. Solved this but the d*mned thing now won't access the CDROM at all.

The software that was setup (GESoft v3) refused to see any drives so I installed ICD Pro and then the hard drive was back - I was using ExtenDos Pro 2.4B to drive the CDROM.

I have found out that the CDROM is a SCSI-2 device -- would this be the source of the problems?

Any help would be greatly appreciated.

Thanks in advance..

Adrian tssf

--
<<==>>
<< WHITE ROSE ALL-FORMATS GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

5588. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <3915cc7c$1_1@athena.netset.com>
Source record: 62251

Hi!

There is a product that converts 15.75KHz RGB into S-Video(Y/C, Super Video, S-VHS)

Regards,

Jim W. Krych

5589. [SH] HTML Doc for VISION available in english

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: jlusetti <jlusetti@libertysurf.fr>
Message-ID: <8f4jbg$2he1$1@news4.isdnet.net>
Source record: 62252

Hi !

Just a word to say that the HTML documentation for VISION 3.5 is now
available in english.
A big greeting must be sent to Didier Briel (TransAction WEB site:
http://www.altern.org/ta/).

Direct link :
http://www.multimania.com/jlusetti/vision.doc/english/preambule.htm

See you, Jean
WEB Site : http://vision.atari.org , http://www.multimania.com/jlusetti
E-Mail : jlusetti@multimania.com

5590. Re: Time Server

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <8f4qff$2jb$1@reader1.imaginet.fr>
Source record: 62253

On 6 May 2000 16:20:38 -, Steve Sweet wrote:
>Hi Sean
>
>>Could i use any time server for that matter?, if so do you know of one?.
>
>>Can't you use "time.demon.co.uk"? I have this set up with my system and
>>works fine when called. I am not with demon but it works anyway.
>
>I plumbed that it and Net-Time needed a IP no which con-info gave me, but
But what?

Please Steve, could you do something about your settings? (lines too
long). I usually find your posts interesting, and it's a pity I cannot get
all of it.

--
Didier BRIEL
ddc@imaginet.fr

5591. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957767996-60812AEicMi@cwcom.net>
Source record: 62254

From: Mathias <mpichotz@fh-lausitz.de.nospam>
Date: Sat, 06 May 2000 23:21:42 GMT

>>If you go ahead with this project, will you be sure to write >a report in here for us
>please?
>
>Yes.
>
>Hotest news: Look to the Gembench...;-)

Looks good! :-)

What about fitting it, same as a Nemesis or CT2 I guess - some track cutting and remove some resistors?

I have a CT2 myself, so I'm only soliciting information for anyone else who might be interested BTW.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5592. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8f5tqsqis1@newsg2.svr.pol.co.uk>
Source record: 62255

Henk Robbers <H.Robbers@cable.A2000.nl> wrote in message
news:39148F14.4EE99476@cable.A2000.nl...

> Wasnt the PERQ one of the first computers running a GUI?

Yes, that's right. The operating system was contained on about 6 8" floppy discs and you really needed to have magic fingers to get through the installation with no errors.

> In the late sixties ICL sold a Fixed disc unit which contained about 24
38" or so
> discs. capacity: 760 Mb. I am not sure if it took half an hour to spin up.
> Anybody ever heard of the MCF? Amazing stories I can tell you.

The PERQ I acquired was an ICL model. I think it was licenced from a US firm but can't remember its pedigree. These old fixed discs are certainly extraordinary - they behave like a washing machine on "fast-spin" and have amazing gyroscopic effects.

Roger

5593. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957805856-776200AEicMi@sweet3.freeserve.co.uk>
Source record: 62256

Hi Dennis

>BTW: IIRC HDDriver is bilangual... (Uwe ???)

It most certainly is, its boots in whatever language the OS speaks and holding alternate toggles it.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5594. Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8f4lce$9fd$1@uranium.btinternet.com>
Source record: 62257

Anyone here remember that buzz when those disks came back from
the Public Domain library?, or that buzz when you first loaded up one
of the Carebears Megademos?, or the buzz of playing MOD files on
your lowly 512K STFM with Noisetracker?, or the buzz of getting your
2400 baud modem working and hooking up to a BBS for the first
time?. I use a PC now and the only thing thats come close to giving me
that same buzz was when UltraHLE came out 2 years ago (N64 emulator)
and playing Super Mario 64 on my PC, that "buzz" lasted for about 5
seconds then it was onto the next thing like emulating an Atari ST
(emulation
is a frustrating business and is not to be recommended, use the real thing).

I remember getting Hisofts Devpac2 on a cover disk of Atari ST User and
finally managing to sort of debug source code for the Automation Packer (I
was then able to make my own multi-game disks) - THAT was a buzz...

The thing I most miss about 16 Bit computing was the fact it was hobbyist,
you could hardly call it hobbyist now, everyone now just wants to start up a
business designing crap websites or pirating MP3's or ROM images then
burning them to a CD and selling them on, or distributing porn around the
place.... sigh... when will it end?, is there an alternative????... Is
living in the
past an alternative....?

--
[JJ] |---------------------------------------> jj666@FreeNet.co.uk
|---> ICQ: 70781704
|------> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
|-----------> Netplay: Force9 Unreal Server - 212.159.6.198:7777

Free storage of PGP keys for ultimate anonymity
Email satanclaws@zipmail.com for details

5595. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <957666606-354625AEicMi@wanadoo.be>
Source record: 62379

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Fri, 5 May 2000 01:41:59 +0300

Hi Martin-ï¿½ric,

>Btw, I have tried Fiffi before but, because ASH tried reinventing
>the wheel by creating yet another TCP/IP stack, instead of using
>STinG or MiNT-Net API, I have left it at that one single test.
Really?
When IConnect was developed StinG wasn't around yet, STIK could only manage
the SLIP protocol. In Europe at that time a lot of ISP were switching to
PAP. So instead of saying they've reinvented the wheel, better say that they
have given us the first TCP/IP stack that could manage the PAP protocol, and
in the best ASH tradition it's even easy to setup. ;-)
ASH using the MINT-Net API is some sort of Finnish joke I suppose?

>However, i-Connect still doesn't do PPP in a way that most North
>American servers can understand, while MiNT-Net does, which is
>why I waited until I reached Europe before I was able to test it.
That's news to me.... I suppose that North American IConnect users are just
one lucky bunch, having picked the right ISP merely by coincidence?
Could you possibly explain this, I really like to know what causes this.
What's so special about The MiNTNet API that American ISP prefer it?
In my experience PPP 1.8 works on every server supporting the SLIP and PAP
protocols. So far, I know of only one person that couldn't manage to make a
connection. It's with the English Znet ISP, in the mean time I know someone
who's on Znet with IConnect, so clearly the problem is at the user's set up.

Over the years I've helped several people here to go online, using IConnect,
regardless where they lived. "Helping" is not exactly the right expression,
it's merely showing the way, a child can do it. Some are confused thinking
that they need a script file like with STinG or that other stack...
IMO if one can't connect with IConnect to an ISP, he may just as well forget
it.... if it doesn't work with IConnect it surely will not work with the
other stacks either including MinTNet. Even if someone doesn't want to use
this stack, I still advice to install it, if the connection can't be made
with IConnect, then you might just as well start looking for another ISP,
because the other stacks will not be able to access it either.

>> I'm not going to start the discussion about the way it looks and
>> the poor WDialog compatibility which IMHO are crap.
>
>Even under SingleTOS, Wdialog is crappy enough to randomly crash
>everything, as I experienced way back on the STE.
Has it ever occured to you, that this may not be the fault of WDialog, but
of the poorly implementation of the system calls in certain programs? I must

be extremely lucky, because in all these years WDialog has never randomly crashed here..., but I *know* how to make it crash using certain programs, and I *can* reproduce it time after time, it's the program that is to blame not WDialog.
If you don't like it, don't use it.... after all the purpose of WDialog is to add MagiC compatible AES-extensions to TOS. I can't imagine you liking that sort of thing to start with. There will be certain applications that don't function anymore, but that should be the last of your problems. Since these applications are not written "conform" the standards, I suppose you don't use them to start with :-/
Not so long ago, you wrote here that the WDialog routines in N.AES are 80% compatible. What kind of statement is this? Either it's compatible or it isn't. 80% in my book means poorly implemented. Whenever things crash or don't look right you can blame that 20%....

>> I've now installed the KEMD package and MinTNet once again,
>
>I cannot remember how many times I have said it recently:
>most people only need MiNT-Net and N.AES. Period.
Sorry, but there's a difference between the things that you are rambling on about and actual life... you know what is missing, don't you? Docs.... I've been struggling with N.AES for two months now. I wouldn't call myself a inexperienced user, but despite the (poorly written) docs, I can't get it running *stable*.... KEMD may have it flaws, and it's ageing, but once it's installed, it's solid as a rock...
I can't wait for the Neuss Messe and show how easy it is to bring the whole N.AES system down, that N.AES needs a lot of more work regardless what you and others claim. Anyone claiming that it's solid, needs his head examined or doesn't have a clue what solid stands for.

>Why bother getting a Milan, if it is only to run Linux. might as
>well buy a cheap PC. However, if what you want is a GEM box that
>is expandable and technicolor, then by all means, get a Milan.
I'm not the one who's constantly bragging about the possible LINUX/UNIX ports to MiNT remember? I already have a expandable GEM box with a nice fat graphic card. The difference is that I actually use it for what it's been intended... running GEM programs.

Cheers from Belgium
Dennis
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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5596. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <957666618-357069AEicMi@wanadoo.be>
Source record: 62380

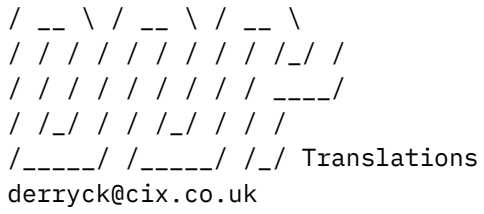
From: Lonny Pursell <atari@SYNTAX.ERROR>
Date: Thu, 4 May 2000 21:16:53 +0000

Hi Lonny,

>Like you I use it cause I like the straight forward approch to the GUI.

>I pretty much agree with all you said.
>I just don't want to be lumped in with some stereo type that all MiNT
>users like and use CLI's. Simply is not thecase with me. ;-)))
Sorry Lonny, I didn't mean to that all MinT users like and use CLI's. It just goes beyond me why anyone using an Atari regardless of the OS used would possibly want to use a CLI based application when there's a GUI alternative available.

This newsgroup is read by experienced and inexperienced users, even people that don't have a clue may well follow it. A very small minority is praising the UNIX/LINUX ports here lately.... I`m not implying that these are useless, they may well serve their purpose. But it's not a general trend, these ports don't make any use of the features that sets the Atari OS apart from other computers. I for one don't want to be warped back in time twenty years...
If one really is so wild about these applications, he should install NetBSD or Linux, and let us get on with it. If the application isn't available for the m68k compilations, well he can port it over :-)
The NetBSD and Linux community surely will be very gratefull...

Cheers from Belgium
Dennis
--

derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5597. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <957666626-358513AEicMi@wanadoo.be>
Source record: 62381

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 4 May 2000 21:08:35 GMT

Hi Jo Even,

>..an incredible amount of things I won't comment because we've been down
>that road many times before. Please shut up everybody.
:-)))))), yes indeed we've been down that road before, but the difference
is that this time I fully agree...
Considering where we stand after 15 years Atari, reading all these posting
from different people not being content with what's available. Wanting the
most incredible stuff to run on their ancient machines, and realising that
none of the existing commercial softwarehouses is able to deliver... then
the only conclusion left is to follow that other road...

Since according to what I've been reading here MinT is now the most popular
and widely used OS <sic>, I'm really looking foreward to see the first fully

developed mainstream MiNT applications appear. After all, it's the market
leader who sets the rules and leads the way... I really wonder where that
way is going to lead us.

>If somebody buys a Milan II (which most likely only will be sold in very
>small numbers in Germany and only to personal friends of the
>manufacturers) to run Linux they're mad. Idiots. Get a PC that's cheaper,
>many times faster and runs the same OS but with much better support. I
>mean it.
For the first time in many months we actually agree on something :-)

Cheers from Belgium
Dennis
--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5598. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <957666622-357672AEicMi@wanadoo.be>
Source record: 62382

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Thu, 04 May 2000 18:41:41 -0700

Hi Galen,

>>The Milan 1 is on sale for two years, it's available from stock right
>now, but nobody buys it... why?
>Two reasons: First, I'm not convinced 25Mhz 040 is that big an
>improvement over my 16Mhz 030.
It depends on what you're expecting...
Processor speed doesn't say it all. If you install a graphic card on your Falcon, the perception of speed increase will be much higher then when you install for example an After Burner.
Compared to the standard Falcon the Milan040 will be more or less 5 times faster, but because of the graphic card some of the applications will seem to fly. Applications that use the DSP will possibly still be faster then even a 060 can manage. It's not easy to explain, you should be able to see it, so you can compare it yourself.

>Secondly, I can't buy it at all unless I somehow recruit someone in
>Germany to send it to me -- there's no online ordering and no N.
>American distributor. I don't even think there's a distributor who
>speaks English!
Milan doesn't sell directly to the public, IMO this is a mistake, but I suppose they have their reasons (whatever these might be, they should review them ASAP).
One of the biggest Atari dealers in Germany, takes credit card orders and ships worldwide. I personally know someone living in India, who bought his Milan this way. In less then a week UPS delivered it. The problem of course is that *everything* including the docs and keyboard are German. If you need help or additional info you're out of luck, unless you can get it here :-)
Supposing something breaks down that you can't repair yourself, the whole lot has to be shipped back to Germany....
>
>Now, if the Milan II (??Mhz 060) manages to be able to run most
>Atari software and isn't as expensive as a Hades (say $1000 -
>1500 USD?) I'll learn German myself if I have to!
The Milan II is still *vapourware*, there's not even an official release date set for it. Except for the people developping it, we're all just guessing.
We should keep in mind that Milan can't be compared with Atari. We're talking of a very small firm here, which probably doesn't have the knowledge, resources, experience and the cashflow to be able marketing the Milan worldwide. They've learned from their mistakes, instead of

marketing it themselves, they've called in Axro.
Axro is a very big distributor in Germany, but I don't think that they have the resources and knowledge either for a worldwide distribution. The guy in charge of marketing doesn't even understand English!!

Somehow we all tend to think that Germany is the place where Atari is still really big... it isn't, there are only a handfull of dealers left, and they are struggling to keep their business going. Thanks to Axro the MilanII will be on sale in hundreds of places, including some of the most popular warehouses. But this may well kill the few remaining Atari dealers.... If the MilanII doesn't become an instant success when it's lounched in Germany, I don't think that an "international" version will ever appear.
I honestly hope I'm wrong, but I just can't see how they are going to attract new customers. Who is going to buy it and why? if the average German customer sees the Milan running Draconis Pro, he will run away screaming out loud and get himself an iMac... the software neither the hardware is up to todays standards, we might get exited by the thought of an 060 but don't forget this is regarded as old crap in the market place... and TBH it is :-(

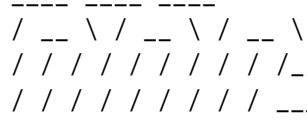
Milan IMHO goofed terribly... announcing a new improved, more powerfull product will kill off the sales of the existing machines. Who on earth would possibly buy a Milan040 now, knowing that the 060 is supposedly just around the corner?

>Frankly, that's what I'm looking for. I know new features are
>nice, but they come slowly. Even if they stopped coming I'd
>still use my Ataris as a second computer system.
Why buy a brandnew computer that comes with a price tag that is just as high as a PC or iMac, and then having to use it as the second computer system? You could just as well use your current setup. Or... be really drastic and install the MagiC emulator on the PC or Mac.

>>So... who's going to get rid of his ST, MegaST, STE, MegaSTE,
>>TT and Falcon and get himself a Milan???? today... not tomorrow !!
>>and don't forget to support commercial software because that's where
>>our only hope is.
>Points well taken. The credit card is being brushed off and
>readied for some more software this week.
I'm not holding a crusade against public software... but since they show no incentive at all to support the new machines, I think the only option left is to support the commercial market and hope they will.

Cheers from Belgium
Dennis

--



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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5599. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-5D281A.19340007052000@news.clear.net.nz>
Source record: 62383

In article <957666622-357672AEicMi@wanadoo.be>, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

> One of the biggest Atari dealers in Germany, takes credit card orders
> and ships worldwide. I personally know someone living in India, who
> bought his Milan this way. In less then a week UPS delivered it. The
> problem of course is that *everything* including the docs and keyboard
> are German. If you need help or additional info you're out of luck,
> unless you can get it here :-)
> Supposing something breaks down that you can't repair yourself, the
> whole lot has to be shipped back to Germany....

I think that's a very pertinent point. Back when I was setting upi my
business, I was running on a Mega4ST and a Mega4STe. I needed more ram
and tried getting a TT out of the States, but in spite of bext
endeavours Sheldon was unable to source one for me. Chris at Computer
Direct in Canada offered to build me up one of his clones, but I had to
look at the logistics of repairs and support from that far away.
Comparable hardware and software was about the same on the Mac as what I
was looking at on the Atari and with the benefit of MagicMac, I was able
to achieve an easy migration across on a Quadra 950.

You'd really have to be pretty committed and have spare dosh to blow to
look at committing further funds of any significance to the Atari cause.

Having said that, my Mega4STe still keeps bashing away and has long
since paid for itself.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

5600. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: J WILKINSON <jwandjw@ihug.co.nz>
Message-ID: <39151959.DF791BC9@ihug.co.nz>
Source record: 62384

Hi there,

John Kolak wrote:
>
> Martin-ï¿½ric Racine wrote:
> >
> > The only thing I really need, at this moment, is for CAB to
> > support HTML 4, CSS and Javascript.
>
> Also excellent points.

Agreed entirely. I'm learning Javascript and find it embarrasing
that I cannot test my efforts on my beloved Falcon030. I also find
there are fewer Websites that do NOT use at least some small bit
of CSS, HTML4, JScript (pah!) or Javascript (or Java, Quicktime,
realaudio, MP3, etc...for that matter!)

> > Beyond that, Atari applications (or freeware ports to MiNT) do
> > everything I need.

It seems the Atari platform has fallen behind of late in areas that
require some form of licensing to delve into. Javascript is a prime
example, with the $10k US odd dolleros required to create a licensed
version of the software...

I guess a hobbyist platform WILL fall behind in this day and age of
corporate gluttony...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

5601. Re: What the lovebug virus does!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8f3cg2ogq1@news.sysnet.net.tw>
Source record: 62385

Terry May <outrider@lvcm.com> wrote in message
news:t719hs0ntaalqei3eq8rm9jbjtaj4lltck@4ax.com...
| On Sat, 6 May 2000 05:34:49 -0400, "Bruce H. Campbell"
| <bcampbel@nospamwanted.org> wrote:
|
| >The love virus seem to attack Windoze boxes where ppl are running OE or
| >Communicator as their only mail/news program and as such they get caught
| >unawares, Windows users running a text-based mail prog like Agent or even
| >Pine for Windows if they open the attachment it just reads out as garbage
| >characters and can't execute.
|
| That's not true. It's every bit as dangerous in Agent as it is in OE. It
| has nothing to do with the mail program. It's the act of launching it that

I stand corrected, as I was going on 2nd hand info for Agent, I was just making
the point
that with text based readers you stand a better chance of code ppl
put in not running and therefore ruining your day.

| allows it to do its damage. Now you can have Agent configured to warn you
| when launching certain file extensions (and .vbs files are included by
| default), but if you go ahead and launch it, it's going to run just as if
| you launched it from the desktop. I would imagine OE and NS have similar
| warnings with regards to executables and batch files.

5602. GoAhead, make my day

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8f3e35$6cv$1@zingo.tninet.se>
Source record: 62386

Picked this up on the comp.arch.embedded but haven't yet looked at it myself. Could possibly be a soultion to our browser problems?

GoAhead Software has a free, open source, embedded web server that has already been ported to over a dozen OS platforms and supports Active Server Pages and JavaScript in about a 60k footprint.

Check it out at
http://www.goahead.com/webserver/webserver.htm

If you opt for a Hardware solution, you may want to consider:
http://www.seiko-usa-ecd.com/intcir/html/whatsnew/index.html

Also see:
www.itvc.com

MG

5603. [REQ] Atari logo font file

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: david.ducassou@free.fr
Message-ID: <391543ca.1570598@news.free.fr>
Source record: 62387

I search the font file used to draw the name "ATARI" under the /|\
logo.

If you can give me:
- Name of this font?
- Font file?
- Font file in Windows True Type file.

You are welcome ! :-)

--
Ma "maison page": http://www.multimania.com/dadu/

5604. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8f3jab$cq5$1@snipp.uninett.no>
Source record: 62388

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> Sorry Lonny, I didn't mean to that all MinT users like and use CLI's. It
> just goes beyond me why anyone using an Atari regardless of the OS used
> would possibly want to use a CLI based application when there's a GUI
> alternative available.

"Beware of the zealots who insist that their dogma provides the only
answers - it may or may not be applicable to you and your project." -
Hunt/Thomas, The Pragmatic Programmer.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5605. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8f3ofrdma1@snipp.uninett.no>
Source record: 62389

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> Since according to what I've been reading here MinT is now the most popular
> and widely used OS <sic>, I'm really looking foreward to see the first fully

> developed mainstream MiNT applications appear. After all, it's the market
> leader who sets the rules and leads the way... I really wonder where that
> way is going to lead us.

I find it worrying that you expect the developers of the dominant OS to
also dominate the application-market.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5606. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8f3onsdma2@snipp.uninett.no>
Source record: 62390

Dennis Vermeire <dennisv@freegates.be> wrote:

>>... or port Mozilla/Gekko. It supports CSS, JavaScript and XML - but it
>>would be incredibly slow even on a 040 machine.
> Why would it be slow?

Because they're X-applications, and X is probably the worst hack ever
made. I don't know anything that's as slow and unstable as X.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5607. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8f3qjq$e1b$1@snipp.uninett.no>
Source record: 62391

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>Btw, I have tried Fiffi before but, because ASH tried reinventing
>>the wheel by creating yet another TCP/IP stack, instead of using
>>STinG or MiNT-Net API, I have left it at that one single test.
> Really?

Yes.

> When IConnect was developed StinG wasn't around yet, STIK could only manage
> the SLIP protocol. In Europe at that time a lot of ISP were switching to

STiNG use the same API as STiK, so the APIP was already defined. And
MiNT-Net had been around for years.

> PAP. So instead of saying they've reinvented the wheel, better say that they
> have given us the first TCP/IP stack that could manage the PAP protocol, and

Don't mix up TCP/IP and PPP, that's two different things. I don't know why
ASH (or whoever made that decision) packed everything into one package,
it's so entangled that it won't even work with a nullmodem.

> ASH using the MINT-Net API is some sort of Finnish joke I suppose?

I don't think you understand the term "API" at all. I can't see why
IConnect couldn't use this API, in fact this would make more sense than
the current implementation. But I fully understand why it wasn't used - it
would allow people to use their apps without paying for their OS and
TCP/IP-stack. And they know that people tend to use free stuff whenever
they can.

> What's so special about The MiNTNet API that American ISP prefer it?

Again, look up the term "API".

> it's merely showing the way, a child can do it. Some are confused thinking
> that they need a script file like with STinG or that other stack...

If STiNG or MiNTnet needs a script, so does IConnect. The only difference
is how you write it.

> Has it ever occured to you, that this may not be the fault of WDialog, but
> of the poorly implementation of the system calls in certain programs? I must

No. If this was the case, then it's a miracle than *anything* works. Why
should programmers use WDialog in an "unstable manner" when they're
perfectly able to use ordinary AES-calls without problems? Dennis, you're
not a programmer, don't pretend to be one either ;-)

> Not so long ago, you wrote here that the WDialog routines in N.AES are 80%
> compatible. What kind of statement is this? Either it's compatible or it
> isn't. 80% in my book means poorly implemented. Whenever things crash or
> don't look right you can blame that 20%....

Exchange the word "compatible" with "implemented", and you're on the right
track. Not everything in WDialog is implemented in N.Dialog (after all,
it's version 0.52 or something), like the printer-dialog. Those things
that *are* implemented works, and they also work with memoryprotection
(and later on also with real virtual memory).

> I can't wait for the Neuss Messe and show how easy it is to bring the whole
> N.AES system down, that N.AES needs a lot of more work regardless what you
> and others claim. Anyone claiming that it's solid, needs his head examined
> or doesn't have a clue what solid stands for.

This is just plain stupid. Replace "N.AES" with "MagiC", "TOS", "Linux",
"MacOS", "NT" or whatever and it would still be perfectly valid. There's
simply no such thing as "idiot-proof". N.AES 2.0 hasn't crashed on me
since I corrected that horrible standard-configuration. I know a lot of
people that use it, and "unstable" is not their most commonly used word
about it. However, I can easily make it extremely unstable if I want -
e.g. by installing WDialog and run Jinnee 2.0. Using your logic that must
mean that Jinnee is poorly written and makes poor use of the AES...

> I'm not the one who's constantly bragging about the possible LINUX/UNIX
> ports to MiNT remember? I already have a expandable GEM box with a nice fat
> graphic card. The difference is that I actually use it for what it's been
> intended... running GEM programs.

You simply don't get it. I won't bother trying to explain why some idiots
like myself use our keyboards for other things than ranting on usenet,
because you can't see beyond the colours and grasp the difference between
presentation and functionality.

If I have a GEM-program that does the job best, I use that. If there are
CLI-tools that's better, I use them. That's why I write code with QED and
compile it with GCC. QED is better than most CLI-based editors I've tried,
and GCC kicks the sh*t out of PureC.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5608. Re: Browser Solution?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: rlcolli@ibm.net
Message-ID: <1ea8j0p.15soi131vpsaxaN%rlcolli@ibm.net>
Source record: 62392

George Crissman <strads@tmisnet.com> wrote:

> On Fri, 5 May 2000 22:10:59 -0400, rlcolli@ibm.net (Ryan Collins)
> wrote:
> >It could actually become an open source project to allow all sorts of
> >devices with limited hardware to access the web!
> Properly written, a web page is supposed to be backwardly
> compatible all the way back to "text-only" browsers so that
> "limited hardware" (like cell phones, internet appliances,
> and browsers with disabled features) can still make use of
> the site.
>
> Unfortunately, most web site authors write to "a browser"
> instead of to "the standard" (<http://www.w3c.org>, I think.
> Or maybe it's .com....) which is the root cause of the
> problem.

But it would be nice for the graphics to be simplified, then we are not stuck looking at the [Alt] tags, but could see some version of the graphics.

There is also a site to "buddy" certify your web pages so they are accessible to alternate web browsing software such as screen readers for the blind, but I don't see too many people adopting that either.

A proxy solution is probably the only way I'll ever be able to browse the web with graphics on my 800XL also!!

--
Ryan 'Gozar' Collins
Check out http://www.collinsoft.com/?usenet for Web News and Information
rlcolli@ibm.net

5609. Email

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ea9w61.11pgkofz7gybiN%doitarchive@atari-computer.de>
Source record: 62393
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,de.comp.sys.atari

Sollte jemand in den letzten 6 Tagen einen Archivschlï¿½ssel angefordert
haben oder hat eine Email gesendet, sollte dies nocheinmal tun.
Der atari-computer.de Server war nicht erreichbar.

Email doasnï¿½t work last 6 days. Anybody how send key request or somthing
should do that again. Server was down.

Regards, Robert
--
-= Home of DOIT-Archives =-
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@atari-computer.de
http://www.atari-computer.de/doitarchive/index.htm

5610. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005071219050.87-100000@TT030>
Source record: 62394

On 6 May 2000, Paul Williamson wrote:

> Hello Lonny,
>
> On 28 Apr 2000 19:58:28 , Lonny Pursell wrote:
> >On Fri, 28 Apr 2000, Edward S. Baiz Jr. wrote:
>
> >> On 28 Apr 2000 09:14:11 , Paul Williamson wrote:
> >> >I am also surprised to see that none of the follow-up postings on this
> >> >thread have mentioned this new browser. Perhaps too many Atari users
> >> >think any promised software these days is vapour-ware. I am sure that is
> >> >not the case with "Highwire", and certainly the author is actively
> >> >working on it now.
>
> >> Good idea. I have already told him that I would love to beta test it.
>
> >I've seen the name "Robert" mentioned but still not sure who
> >you are refering to.
>
> Sorry to have taken a while replying to this - I'm still in shock after
> moving house !! Anyway, I have had an e-mail from the author confirming
> that he doesn't mind me posting about Highwire to the newsgroup. He is
> indeed Robert Goldsmith, although I don't know anything about IRC so I
> can't confirm if he is also "Nevlyn".
>
> Robert still has his finals to finish at University, but he assures me
> that he is working on Highwire. He is a very enthusiastic and lively
> person and I am sure that when he can really concentrate on the browser
> it will turn out fine.
>
> I did ask him about a some idea of a release date for a beta - saying
> that the Atari platform seems to be losing so many followers because of
> the lack of a good browser. He won't give us a date, but he said that he
> hopes his browser will be useful not just to Atari users, but also to
> Magic/PC/Mac users who might enjoy an alternative to their existing
> browsers.

I ran into Nevlyn on IRC the other day, it indeed is is the
same person. At some point the project picked up a name
and I didn't make the connection. You should try IRC sometime
as directly chatting really feels way different than usenet.
I find that on IRC I get way more done in realtime and you
might find more developers there than you'd think.
It's also just plain fun sometimes. ;-)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5611. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-07 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005071224090.87-100000@TT030>
Source record: 62395

On Fri, 5 May 2000, Terry May wrote:

> On Fri, 5 May 2000 23:30:02 +0000, Lonny Pursell <atari@SYNTAX.ERROR> wrote:
>
> >The main reason for having an Atari is the GUI.
>
> Which one? ;^)

Which ever one floats your boat, turns your crank, ... you
get the picture. hehe

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5612. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005080024030.99-100000@rakas>
Source record: 62258

On 2000-5-7, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> When IConnect was developed StinG wasn't around yet, STIK
> could only manage the SLIP protocol. In Europe at that time a
> lot of ISP were switching to PAP. So instead of saying
> they've reinvented the wheel, better say that they have given
> us the first TCP/IP stack that could manage the PAP protocol,
> and in the best ASH tradition it's even easy to setup. ;-)
> ASH using the MINT-Net API is some sort of Finnish joke I
> suppose?

Both StinG _and_ MiNT-Net _were_ already there when i-connect
came. MiNT-Net could already do PAP at a time when CAB had not
even appeared yet.

> if it doesn't work with IConnect it surely will not work with
> the other stacks either including MinTNet.

You really don't have a clue what you are talking about, do you?
MiNT-Net worked on the first attempt, i-Connect (at a time when
the beta was still called PPP-Connect) never worked.

> N.AES system down, that N.AES needs a lot of more work
> regardless what you and others claim. Anyone claiming that
> it's solid, needs his head examined or doesn't have a clue
> what solid stands for.

Anyone claiming otherwise needs to learn how to properly setup
their system. N.AEs has always been _rock_solid_ here. Always.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5613. Re: Lynx-styled browser for stripped ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <8f55v1bge1@nnrp02.primenet.com>
Source record: 62259

```
On 4 May 2000 23:20:05 -, Chris Cracknell wrote:
>
>What I am looking for is a very simple, easy to configure text-only
>browser that will work on an unexpanded 1040ST with no hard drive.
>It doesn't need a lot of bells and whistles, just as long as it
>at least has psuedo-frames support. I don't even need FTP support
>nor mail and usenet support. Just something that will let me easily
>browse the web in text only mode and is very simple to configure.
>
>Is there anything that basic and simple for the ST? I've seen programs
>like that for the Apple ][ so surely some Lynx-like browser would
>be possible for a plain vanilla 1040ST.
>
Try NEWSie 0.94 or higher. Provides Text only browser, ftp, email,
and of course news.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

5614. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <39166D2E.A9D5ADE8@siemens.at>
Source record: 62260

Martin Graiter wrote:
> : The 'COMPOSITE video to VGA' converters are not that
> : expensive. I bought one recently for 69 dollars to
> : use my Atari 800XL with my new 17" Multisync, BTW
> : with great results ;)
>
> Any source for that converter?

At www.mat-co.com look for VGA-801, email is info@mat-co.com

Gerhard

5615. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <39166F49.F9C1D29B@siemens.at>
Source record: 62261

atarigalen wrote:
> Could the person who found a composite -> VGA convertor for $69
> kindly tell me where he bought it? BTW, have you tried hooking
> up a VCR yet?

You'll find the VGA-801 at www.mat-co.com. Their email address is info@mat-co.com. And no to the other question. But it should be no problem since VGA-801 has AV, S-VIDEO and VGA inputs (and a button to choose) and works with NTSC and PAL.

Gerhard

5616. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3916754C.6670@ooc.de>
Source record: 62262

Adrian Haigh-Hutchinson wrote:

> I have found out that the CDROM is a SCSI-2 device -- would this be
> the source of the problems?

SCSI-2 or SCSI-3 devices are no problem at all for the Atari.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5617. Falcon w/FX LOADED-FS:

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: atarivision@my-deja.com
Message-ID: <8f5uv9$i3b$1@nnrp1.deja.com>
Source record: 62263

Check out the Ebay...

I have a loaded Falcon up... very sweet system.. need to make room for
my Atari Jaguar collection tho.... :)

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=327614225

Thanks,

Clint

-AtariVision

Sent via Deja.com http://www.deja.com/
Before you buy.

5618. Minix source

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8f66c2hga1@zingo.tninet.se>
Source record: 62264

```
Prentice-Hall has released the complete source tree for
Minix:

http://www.cs.vu.nl/~ast/minix.html
```

5619. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Stephen Knox <gooch@erols.comX>
Message-ID: <3916A9A0.CEB2AE70@erols.comX>
Source record: 62265

One last note,

I have a US model Mega ST2, is there an issue with these boards running on an NTSC machine?

Derryck Croker wrote:

> From: Stephen Knox <gooch@erols.comX>
> Date: Thu, 04 May 2000 07:46:21 -0400
>
> >Is there any chance of getting a Mega2 ST running on a Windoze network?
>
> Yes, along with the methods listed by others, there's Mario Becroft's Ethernet
> board using a SCSI adaptor. This will be the fastest way. He's not finished it yet,
> but it's expected soon.
>
> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> ---

--
Thanks,

Stephen Knox

http://www.goochman.com

Remove the 'X' for email replies

5620. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: "Sasso, Stephanie" <ssasso@dscp.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE01F77C0D@avenger.dsdc.dla.mil>
Source record: 62266
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

5621. Re: [WEB] Aniplayer 2000 Upload

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3916D769.465AD334@cfc.dnd.ca>
Source record: 62267

thanks Didier!!
and esp thanks for GEMtrade3 francais-anglais translation.
superb!
ken

Didier MEQUIGNON wrote:

> Hi,
>
> The lastest version of Aniplayer is on my site, about news there are:
>
> - A playlist.
> - A vu-meter.
> - All dialogs in window.
> - Statistics for audio files (AVR/WAV/AIF/RA/MP1/MP2/MP3).
> - DAT frequency (48KHz) used with an external clock (FALCON).
> - And more...
>
> Regards,
>
> Didier.
>
> --
> Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
> E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
> Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
> Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

5622. Re: [WEB] Aniplayer 2000 Upload

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: didier.mequignon@wanadoo.fr
Message-ID: <8f6s5b$e89$1@wanadoo.fr>
Source record: 62268

On 8 May 2000 11:04:09 -, Ken Macdonald wrote:
>thanks Didier!!
>and esp thanks for GEMtrade3 francais-anglais translation.
>superb!
>ken

It's Didier Briel ;-)

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

5623. Christain Felsch

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957805872-779283AEicMi@sweet3.freeserve.co.uk>
Source record: 62269

Hi All

Does anyone know whats happened to Christian Felsch' website.
It seems to have gone offline, i know it was only a temporary host but i'm sure he'd have announced his relocation.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5624. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8f72r4$4rf$1@snipp.uninett.no>
Source record: 62270

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> That DVD player shouldn't be to difficult *if* someone writes the drivers
> for the appropriate additional plugin card. Forget about watching films

That's not a technical issue, but an economical. DVD-licences are *very*
expensive.

> are avaible now (CD Writer, Scanner, NVDI) don't really come cheap, I'm
> convinced that the USB drivers will cost us once again an arm and a leg.

Again, this is an economical issue. Hardware-vendors doesn't hand out
the necessary specs just like that (well, most don't).

>>Aniplayer and Falcamp play MP3's.
> On a Falcon you can play these, yes.... what about creating them?

No problem, several converters has been available for a long time. You
have to type though ;-)

> What makes you think that this situation will improve? I don't believe in
> miracles, do you?

I don't. I've stopped buying commercial software, most of it is only
available in Germany (unless you want to pay twice...) and German dealers
are generally not reliable. They'll take your money (you must pay in
advance ofcourse, no credit card or COD.) and if you're really, really
lucky you'll receive something (usually not what you ordered and quite
often defect) 6-12 months later. After a lot of hassle. Thank God for
free/shareware, compilers and opensource ;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5625. Re: [WEB] Aniplayer 2000 Upload

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <39170FCA.DFB0449D@cfc.dnd.ca>
Source record: 62271

oh darn!
sorry. I apologize to you Didier Briel,
and to you Didier Mequignon for the mistake!
:-\
ken

Didier MEQUIGNON wrote:

> On 8 May 2000 11:04:09 -, Ken Macdonald wrote:
> >thanks Didier!!
> >and esp thanks for GEMtrade3 francais-anglais translation.
> >superb!
> >ken
>
> It's Didier Briel ;-)
>
> Regards,
>
> Didier.
>
> --
> Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
> E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
> Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
> Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

5626. Re: Christain Felsch

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Ralph Lowinski <rl@aquaplan.de>
Message-ID: <391724CC.A10D0F8F@aquaplan.de>
Source record: 62272

Steve Sweet wrote:
>
> Hi All
>
> Does anyone know whats happened to Christian Felsch' website.
> It seems to have gone offline, i know it was only a temporary host but i'm sure he'd
> have announced his relocation.

It\s still accessible at
http://www.tu-harburg.de/~smcf1605/

5627. QNX

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8f7be0$rf1$1@zingo.tninet.se>
Source record: 62273

QNX, the Canadian Real-Time Operating System (RTOS)
company, is soon about to release its entire source-code
and make the OS free for all non-commercial usage. QNX
fits an entire OS, Graphical User Interface (GUI), web
browser & TCP/IP on one single HD floppy.

http://get.qnx.com

Could be a source of inspiration to us Atarians?

MG

5628. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Chris Martin <hacked_up_radio@yahoo.com>
Message-ID: <39174408.A60CC4B5@yahoo.com>
Source record: 62274

Actually, there are monitors being made today that can sync as low as
15Khz. Although, not from the source you may expect. These monitors are
made for arcade machines, not computers.

Check out the following link:

http://www.happcontrols.com/gaming/monitors/49132900.htm

Granted that this monitor is only the tube with no casing, but it is a 19"
monitor for only a little more than $200. They have others too.

Now, I know you can connect your ST up to one of these things, because I
have a 520ST and a full-sized arcade cabinet with a 25" monitor in it
at home. After noticing that the arcade monitor has the
same specifications as my Atari monitor, I built a ST2Jamma
connector, and connected my 520ST up to the arcade cabinet.

I also connected the 520ST audio and joystick ports up to the
cabinet as well. This makes for a really cool gaming platform, not to
mention seeing the desktop on a 25" monitor is something else. (I got the
whole cabinet for $275; beats blowing $1000+ on a 21"+ monitor.)

If anyone is interested in the circuit diagram for this thing, drop me an
email,
and I can put it up on my website. The circuit is fairly simple: it only
takes one
IC to create a composite sync. Though, this may actually not be needed.

L8r,
Chris Martin
Hacked-Up Radio
http://www.hackedup.com/atari
http://hackedup.atari.org

Artur Stachon wrote:

> What is the Atari monitor scan rate (color / monochromatic)and what
> multisync monitor do I need to connect my Atari ST to ?
>
> I found out one Multisync monitor with this parameters :
> Horizontal Scan Rate 30kHz to 70kHz, Vertical Scan Rate 50Hz to 150Hz
> Maximum Resolution of 1280 x 1024 @ 60Hz
>
> Is this enough to have all Atari ST resolutions displayed, including
> monochromatic ? Will all programs work fine or no ? If all works ok then
> what is better 15" or 17" monitor ?
>

> Thanks for help.
>
> ARTUR
>
> Ps. I think I must be one of those Atari freaks who won't let go his old
> good Atari STe !
> :)

5629. Re: ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005082040.a5443@su2.maus.de>
Source record: 62275

Hello Stephanie,

SS>kindly check the attached LOVELETTER coming from me.
finally! I hope it's the right one. That one that disturbed all that f...ing M$ systems?

I'll try it at once! I'm not afraid at all for I'm running a real computer (TT) with a real operating system (TOS)!

Und TTschï¿½
ps

5630. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005082037.a5442@su2.maus.de>
Source record: 62276

Hi Adrian,

AHH>Any help would be greatly appreciated.
try 'CD Tool'. I never encountered a CDROM drive not recognized by
that soft. Though there might exist one (maybe two) :-)

And 'hide' you drive from the disk driver!

Und TTschï¿½
ps

5631. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: atarigalen
Message-ID: <099eec52.ff857762@usw-ex0107-055.remarq.com>
Source record: 62277

In article <20000507184815685 77@zetnet.co.uk>, Adrian Haigh-
Hutchinson <kadu.flyer@zetnet.co.uk> wrote:
>Help !!
>
>Recently I was upgrading my mate's Atari by putting an extra
hard
>drive in - unfortunately the GE Soft Adapter then ceased to
recognise
>any of the drives at all. Solved this but the d*mned thing now
won't
>access the CDROM at all.
>
What does Extendos report at bootup?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5632. 04 Interface box needed....

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.391789bc@fmlynet.org>
Source record: 62278

FamilyNet HQ: Telnet:\\www.family-bbs.net

Currently working on getting a SLM605 printer, and unfortunately the bus interface box is not working.

I was curious if anyone here has by any chance (Laser printer long since died, etc) has the bus interface box itself that they would want to part with?

Let me know at greg.goodwin@fmlynet.org

Thanks,

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5633. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.391789bc@fmlynet.org>
Source record: 62279

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Terry May <outrider@lvcm.com>
> On 4 May 2000 19:51:48 -0400, baldrick@dilbert.netset.com (Dan Ackerman)
> wrote:
>> Well you don't need to use an atari to be safe. Just avoid pieces
>> of Microsoft crap like Outlook. So far all reports I've heard say that
>> you only need to worry if you are a windows user and use outlook as your
>> mail program.
> I think it only uses Outlook to propagate, but you can get it by opening the
> attachment in ANY Windows email program. Bottom line is, don't open
> attachments you aren't sure what they are. Seems pretty simple to me.

The recent speculation is that they figure it won't be long until they have
a virus together that will cause trouble with simply PREVIEWING the message.

I knew there was an advantage to not using a PC as my main computer.
(Managed to avoid getting one to this point, and I plan to keep it that way.)
:)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5634. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: atarigalen
Message-ID: <106e0be7.06462378@usw-ex0107-055.remarq.com>
Source record: 62280

In article <957666622-357672AEicMi@wanadoo.be>, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:
>One of the biggest Atari dealers in Germany, takes credit card
orders
>and ships worldwide. I personally know someone living in India,
who
>bought his Milan this way. In less then a week UPS delivered
it. The
>problem of course is that *everything* including the docs and
keyboard
>are German. If you need help or additional info you're out of
luck,
>unless you can get it here :-)
>Supposing something breaks down that you can't repair yourself,
the
>whole lot has to be shipped back to Germany....
This is a real problem. I need the thing to have a U.S. (or at
least English) keyboard and desktop or my wife will complain
long and hard (she's FINALLY used to my Falcon's English
keyboard). To be honest, shipping something back to Germany
isn't a problem, provided I can talk to them. If that Atari
dealer speaks English, it wouldn't really be that different from
ordering from Great Britain, which I've done several times.

>>Frankly, that's what I'm looking for. I know new features are
>>nice, but they come slowly. Even if they stopped coming I'd
>>still use my Ataris as a second computer system.
>Why buy a brandnew computer that comes with a price tag that is
just as
>high as a PC or iMac, and then having to use it as the second
computer
>system? You could just as well use your current setup. Or... be
really
>drastic and install the MagiC emulator on the PC or Mac.
Partially, I'm just stubborn. Secondly, my PC is at work, not
at my house (a PC Free Zone). MagicMac is darn intriguing
though, and Magic is mature enough to be relatively decent. If
no Milan II comes, that'll probably be my choice.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5635. Re: Why stay on Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: atarigalen
Message-ID: <016126e8.08406bf4@usw-ex0107-055.remarq.com>
Source record: 62281

In article <Pine.MNT.4.10.10005052326440.91-100000@TT030>, Lonny
Pursell <atari@SYNTAX.ERROR> wrote:
>
>No you come on, someone was refering to unix stuff at a prompt.
>I did not say keyboard equivalents were the same or that
>people that use them are abnormal.
Actually, I was the one who brought up keyboard equivalents.

>What I meant to say is if you boot your Atari into MiNT with no
GEM and
>like it that way... then you could be considered abnormal.
Most of my PC friends think I'm abnormal just HAVING an Atari.
I can live with that. :-}

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5636. Re: We need a Javascript browser NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: atarigalen
Message-ID: <00fb98fc.0a66c63c@usw-ex0107-055.remarq.com>
Source record: 62282

In article <Pine.MNT.4.10.10005052305540.70-100000@rakas>, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= <q-funk@funkyware.atari.org> wrote:
>On 2000-5-5, atarigalen, MISSINGkNOkTERMINATOR, and UNEXPECTED_DATA_AFTER_A...:
>
>> >Yet, it should be enough, as HTML is not size-dependant (except
>> >when someone is dumb enough to use absolute pixel widths, as
>> >oppose to relative sizing, for table widths).
>> >
>> Err, I've been using absolute sizing (590 pixels) for quite a
>> while. How does one use relative sizing?
>
>Relative sizing produces tables in relation to the visible
>screen size. Here's a sample:
>...

Thanks much. I'll try it.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5637. Re: Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: atarigalen
Message-ID: <04c9666c.0c87bbc2@usw-ex0107-055.remarq.com>
Source record: 62283

In article <8e2nfj$j0p$1@netnews.upenn.edu>, Criminal Minded
<danielfl@red.seas.upenn.edu> wrote:
>Not yet. A bad cable was the new diagnosis, so as soon as I
get one of
>those I'm going to try it again.

I was installing a new CD-R over the weekend and couldn't get
the Link software working at all until I realized that the
Parity jumper was attached. Disabling parity fixed everything.
You might try that.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5638. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <08e5d440.e35fe30a@usw-ex0104-032.remarq.com>
Source record: 62284

I guess the next challenge would be writing a SMB protocol for
the ST, so we can do File and Print Sharing with Windows. Or,
is one already in existance? I've heard of a TCP/IP protocol
for the ST. Of course, I just have my little 1 meg 1040st, so
I've never tried it. But, just thought I'd put out the idea.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5639. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <3917B753.48B25077@netzero.net>
Source record: 62285
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

> what is os-9 for the atari?
>
> Like I know it's an operating system, but from who?
>
> specs?
>
> web site, perhaps?
>
> thanks
> chris.

This was an early UNIX like operating system that was advertised in early ST mags. It has a following in heavy duty business apps on other platforms, but never really took off on the Atari platform.

John

5640. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-08 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957942030-56435AEicMi@cwcom.net>
Source record: 62286

From: "Mark Wherry" <mark.wherry@btinternet.com>
Date: Tue, 2 May 2000 20:40:50 +0100

>For anyone who doesn't know - Didier is really the guy responsible for
>GEMTrade 3... He single handedly translated the entire GEMTrade dictionary
>into French purely for love - I can't imagine how anyone could be so
>dedicated!! :-) So please, a round of applause for Didier! :-)

Seconded! :-)

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5641. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <957828710-198117AEicMi@fh-lausitz.de>
Source record: 62287

>What about fitting it, same as a Nemesis or CT2 I guess - >some track cutting and remove some resistors?

I don't know.

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

5642. PERQ (Perkin Elmer?)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <391741FF.135BE6B7@cable.A2000.nl>
Source record: 62288

Hi

Roger Cain wrote:

> The PERQ I acquired was an ICL model.

Exactly. Funny to see such a name pop up.

I worked on ICL mainframes from 1968 til 1985.
Unfortunately missed a PERQ demonstration by ICl. Holidays.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

5643. WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: rodent <rodent@epix.net>
Message-ID: <391762C6.8086D0C3@epix.net>
Source record: 62289
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

```
Hello,
I am looking for OS-9 for the Atari ST ..
If there is anyone out there would be interested in
selling their copy of OS-9 please contact me via email...

thanks ...
```

5644. Re: Atari Compendium

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <8f7opl$29l5$1@news.vol.cz>
Source record: 62290

>> This is not the only address it can be found either. Sanders
>> would not be happy. [...] Sanders seems to think there is
>> some money value in it?

>
> ...
>
>True, but it's rather difficult finding copies of "internal"
>developper's kit, compared to buying a book from Amazon.

Well, we have converted the book into the ST-Guide .HYP format two years
ago. That time Scott had forbidden us any distribution.
Nowadays he is saying that he is going to publish the whole thing on the
WEB. It should be done in a few weeks (in his words).
We are just hoping Scott will make it really public and will allow us to
publish the .HYP version recently maintained to conform the MiNT
documentation. The other extensions (MagiC, NVDI, OLGA, AV, etc.) would be
probably better to make as a separate .HYP files with @uses COMPEND.HYP
command to allow the crossreferences (but this is only the future music).

best regards

Stan (opichals@alpha.inf.upol.cz)
JAY Software
http://jaysoft.atari.org

5645. Re: Browser Solution?

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Stanislav Opichal <opichals@alpha.inf.upol.cz>
Message-ID: <8f7pn9$2b6m$1@news.vol.cz>
Source record: 62291

>> Unfortunately, most web site authors write to "a browser"
>> instead of to "the standard" (<http://www.w3c.org>, I think.
>> Or maybe it's .com....) which is the root cause of the
>> problem.

Yes, this is, I think the really solution! Follow the W3C and use its standards.

Here, in Czech Republic's Atari mailing list is the browser development discussion about how to make such thing and which OS it should support. The resulting idea is in my opinion as follows:

OSes:
MiNT + Threads
cause: already ported libwww from w3c, which would reduce the browser problem a lot.
MagiC?
solution: port the libwww to use it with MagiC and everything should work.

Other thing is the rendering machine... It should be highly module divideable (possibly .SLB as the standard PlugIn interface) architecture to allow the whole programming distribute all round the Atari scene. We should definitelly go into the Amaya (Mozilla, CAB? (Alexander's will and or trust to developper team?), and other browser sources)
Here my question is: Is the Highwire capable to run on both OSes and or is there a possibility to write e.g. my own JPG -> monochrom module (could be written in really efficient way to the standard workflow like unpack the whole JPG (all colors) and then dither the whole thing) instead of the default one (or none in the beginning).
There can therefore be some kind of language PlugIns like JavaScript and other. Concerning this there is also need to propose such a good and flexible, but FAST, PlugIn interface.

What do you think about these proposals?

Stan
JAY Software
opichals@alpha.inf.upol.cz
http://jaysoft.atari.org

5646. Re: Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Criminal Minded <danielfl@red.seas.upenn.edu>
Message-ID: <8f7vf9$64f$1@netnews.upenn.edu>
Source record: 62292

Pardon my ignorance but is that a jumper on the HD or whatever device I'm
hooking up to the Link? The Link itself doesn't seem to have any jumpers
on it.

Thanks.

dan

atarigalen <kNOk@SPAM@uia.net.invalid> wrote:
: I was installing a new CD-R over the weekend and couldn't get
: the Link software working at all until I realized that the
: Parity jumper was attached. Disabling parity fixed everything.
: You might try that.

: Galen

: * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
: The fastest and easiest way to search and participate in Usenet - Free!

--
Dan Fleisher
danielfl@seas.upenn.edu

5647. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Amiga2000@bigpond.com
Message-ID: <39178a43@naylor.cs.rmit.edu.au>
Source record: 62293
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

In comp.sys.atari.st rodent <rodent@epix.net> wrote:
::::}Hello,
::::}I am looking for OS-9 for the Atari ST ..
::::}If there is anyone out there would be interested in
::::}selling their copy of OS-9 please contact me via email...

what is os-9 for the atari?

Like I know it's an operating system, but from who?

specs?

web site, perhaps?

thanks
chris.
--
[*]--[_][%][X]
|Christopher John Harrison | charriso@cs.rmit.edu.au|_
3rd Yr Bach. Comp. Sci.	cjh@consultant.com	
RMIT University Australia	Amiga2000@bigpond.com	
__________________________	________________________	
Duty Programmer & CS108 Lab Assistant.	
|Vintage Computer Collector & Restorer. | |
-- |
|____|

5648. Re: 04 Interface box needed....

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <39178ea5_1@athena.netset.com>
Source record: 62294

```
In article <0000.391789bc@fmlynet.org>,
Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Currently working on getting a SLM605 printer, and unfortunately the bus
>interface box is not working.
>
> I was curious if anyone here has by any chance (Laser printer long since
>died, etc) has the bus interface box itself that they would want to part with?
>
> Let me know at greg.goodwin@fmlynet.org
>
> Thanks,
>
> Doctor Clu
>
>FamilyNet <> Internet Gated Mail
>http://www.fmlynet.org
>

I don't want to part with mine. But if you have a Falcon, Best
has the Falcon adaptors for these.

Dan Ackerman
aka baldrick
```

5649. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005090751220.64-100000@rakas>
Source record: 62295

On 2000-5-8, Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid> wrote:

> I guess the next challenge would be writing a SMB protocol for
> the ST, so we can do File and Print Sharing with Windows.

Already ported to MiNT.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5650. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916546-57822AEicMi@wanadoo.be>
Source record: 62296

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Fri, 5 May 2000 23:24:55 +0300

Hi Martin-ï¿½ric

>>One could argue that the Milan is the first MinT computer, but even
>>the MiNTcommunity doesn't support it... not in a proper way that is.
>
>#define proper way
Since the Milan has been sold in such small numbers, the commercial
softwarehouses don't support it. For once the MiNT community had a
chance to proove, that public software *really* is an alternative, but
instead of coming up with some nice ported applications, which could
possibly attract more people bying a Milan and using the MiNT OS, like
usual a lot of wind... but nothing else. The Milan is a lot faster then
the Falcon or TT, so some ports should run relatively fast on it. Not
to mention the Hades060.....
The people that spend their time programming and porting stuff for
MiNT, don't seem to have a clue about what the users want... or is it
me who got it wrong and are the endless stream of network ports exactly
what the MinT user is asking for?

Providing a fast serial driver is not what I call "the proper way" of
supporting a machine. MagiC didn't become a succes because it could do
multitasking relatively fast, it's popular because of the applications
that take advantage of it. What's the use of having a powerfull OS if
there's nothing around that even remotely uses it?

Have you ever asked yourself why Milan users have bought MagiC-Milan?
why pay a lot of money for a OS, when you get the best one free? are
these people morons? or could it be that they were fed up.... waiting
to even have the chance to go online at a decent speed?

IMO the MiNT community should have jumped on the Milan like a bunch of
wild animals, but instead of jumping, they sat there and looked at it.
Well, you know the outcome.... the next Milan will come with MagiC as
the main OS.
Isn't it ironic that ASH have to take over where MiNT left of? if there
has ever been a chance to make MiNT acceptable to the general public
this was it !! people tend to use the OS that comes with the computer,
one has to be very disappointed in it or a be a real fanatic to buy an
alternative one.

#definition of the proper way => SUPPORT, SUPPORTS, SUPPORTING, SUPPORTED

Cheers from Belgium
Dennis
--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5651. Complety off topic

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916550-58714AEicMi@wanadoo.be>
Source record: 62297

Hi,

Last week I got this mail from Jo Vandeweghe (Dipching), I realise that this is not really the right place, but I figured if Benjamin Smith is allowed to spam us every single week.... this is about people supporting people, not a sleazy advertisement disguised as a newsposting.

Jo has send this mail privately to some people he knows quite well in Belgium and France, it's been on my mind and bugging me the whole week through....

<SNIP>
>I'm not used to do this, but I really need your "little" help ....
>A few weeks ago, Louise, my 6 years old niece contracted leucemia and
>she is now in a sterile room for about 6 weeks without the ability to
>go out to see and/or meet her friends, only her parents are allowed to
>visit, one at each time under very strict conditions ...
>What I'm asking is: please, could you send just a little postcard to
>her; this is very appreciated at this moment .... Just say hello on
>the card and she will be so happy for a few moments ...
>
>Send the cards to:
>Louise Hespel
>Clinique Saint Luc
>Unit 82 - pediatrie
>Avenue Hippocrate 10
>B-1200 Bruxelles
>BELGIUM
>
>I want to thank you very much for this action, which, though looking
>so poor, will however being of an exceptionnal quality .... pure
>happiness moments.

>THANK YOU VERY MUCH.
>
>Truly yours.
>
>Jo
>
<SNAP>

Well, I suppose you'll all know what I would really like to happen? :-)

A simple postcard will not really cure the little girl, but should give the parents an enormous boost of moral, knowing that people from al over the world care....just think what a small attention like this would mean

to yourself when facing a similar situation....

Cheers from Belgium
Dennis
--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5652. [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: LE COAT Francois <lecoat@ief.u-psud.fr>
Message-ID: <391807AE.DBD7E79A@ief.u-psud.fr>
Source record: 62298

Hi all,

I've updated my homepage. First, there's a new release of Persistence
Of Vision 3.1g (POV). This is a famous software for 3D rendering. This
3.1g version was allready available on my WEB page. What is new for
this release is that's built with the latest GCC version (2.95.2),
and therefore we can obtain a descent 68060 version.
I also corrected a forgotten bug from 3.1g UNIX (my sources), that
prevent some vertex to be drawn in case of sharp normals.

Second, I placed on my page May release of Eureka (rev. 005).
It's a 2D Graph Describer and a 3D Modeller. It used to be
part of CyberStrider Scheme, but now D. Bhabuta seems to
have other interests. I thank him for his strong activity
during these long years (does anyone reminds of the famous
Hensa Atari server ?).

Have fun !!

Bye for now ...

-- Francois LE COAT
Eureka 2.12 Author (2D Graph Describer, 3D Modeller)
http://eureka.atari.org
mailto:lecoat@atari.org

5653. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: arb@rtsi.com
Message-ID: <8F2F58BE9123456@129.250.35.5>
Source record: 62299
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

Amiga2000@bigpond.com wrote in <39178a43@naylor.cs.rmit.edu.au>:

>In comp.sys.atari.st rodent <rodent@epix.net> wrote:
>::::}Hello,
>::::}I am looking for OS-9 for the Atari ST ..
>::::}If there is anyone out there would be interested in
>::::}selling their copy of OS-9 please contact me via email...
>
>what is os-9 for the atari?
>
>Like I know it's an operating system, but from who?
>
>specs?
>
>web site, perhaps?
>
>thanks

OS9 is a Real-Time OS.
Check out
http://www.rtsi.com/
http://www.microware.com
--
Allan R. Batteiger
Real-Time Services Inc.
2530 Tarpley #600
Carrollton Tx. 75006
972-245-4239
arb@rtsi.com

5654. Why doesn't Milan respond to E-mails? (was: the ST is dead)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3918327d@fmlynet.org>
Source record: 62300

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Dennis Vermeire <dennis.vermeire@wanadoo.be>

>> Ask all these people in America who have asked their dealer to
>> import it and to whom Milan Ghmb never replied.
> I don't have to because I'm in the same situation. Here in Belgium there
> aren't any Atari dealers anymore.... I can't even ask *my* dealer to import
> it, *my* dealer packed it in five years ago. If it's any comfort Milan has
> never answered any of my mails either.

What in the zarking photon is wrong with Milan? When they first brought
up their website and they had the list of Atari support throughout the world I
summitted the information for Atari support in the Dallas, TX area probably
three-four times with no responce.

It really appears to me they made a computers for a short amount of time
to the tune of about 50 a month. During that time they put updates to the
Milan OS and did an awesome job. But it seems they became overwhelmed since
many have written them without replies.

In light of this, I'm starting to consider a Milan less and less and a
upgraded Falcon/TT more and more. (Maybe a Hades?)

Seems the best there will be.

Doctor Clu
Dallas, TX - USA

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5655. Re: Why doesn't Milan respond to E-mails? (was: the ST is dead)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: sf0218@aol.com
Message-ID: <20000509102951.14594.00004121@ng-ch1.aol.com>
Source record: 62301

I'm getting the same result. I've sent numerous requests for info and have
received a response only once. But, I'll just keep doing so until I receive
the info that I want.
I'm still planning to purchase a Milan2 in December, provided it's available
here in the U.S.A. by then. I'm thinking it will be well worth the wait.

Sam Ferrer with a practically dead Falcon in a repair shop for over a year now.

5656. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3918408c@fmlynet.org>
Source record: 62302

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "kevin dermott" <k@kevindermott.co.uk>

>> 6 MB ATARI STe / Veloce+2
> you will if it breaks down modern "multisyncs" will not do ST low and med, I
> have an old commodore 1960 attached to my ST with a switch box for all
> rez's. the Falcon and PC share a modern one.
> --
> All the best Kevin

So when you say all rez's, are we talking about low-high? Currently
trying out several ways to get high rez to work on a video monitor/sc1224, so
I'm open to suggestions.

Thanks,

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5657. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005091741440.64-100000@rakas>
Source record: 62303

On 2000-5-9, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> >>One could argue that the Milan is the first MinT computer, but even
> >>the MiNTcommunity doesn't support it... not in a proper way that is.
> >
> >#define proper way

> MagiC didn't become a succes because it could do multitasking
> relatively fast, it's popular because of the applications
> that take advantage of it.

MagiC applications are always GUI oriented wonders which are
visually pleasant, this is true.

In MiNT's case, the current trend is to provide a rock-solid,
fast OS with all the networking goodies one needs, which usually
means CLI freeware tools.

Bear in mind that, because no advanced AES is included with MiNT,
most of MagiC's flashy ideas cannot often used. Take aMail: it
uses icons, looks cute, covers many character-sets, but the look
is not quite up to Magic standards.

However, once aAESis or xAES are fully developped into a stable
state, this will quite likely change.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5658. Re: ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8f9c2u$571$1@news3.icx.net>
Source record: 62304

On 8 May 2000 20:53:28 -, Terry May wrote:

->Whatever that means. There have been virus detection programs for TOS
->(Ultimate Virus Killer was very popular at least at one time), so presumably
->there have been viruses for TOS. The fact that you don't have to worry much
->about viruses has nothing to do with how "real" your computer and OS are,
->but only how "popular" they are.

That doesn't explain the lack of virus's with Unix/Linux. ;-)

PS Did you hear the one about Bill Gates claiming that if MS is
broke up, virus problems will seriously hurt the computing
industry? The man should have been a stand-up comic! ;-)

____
/ / The Former DarkForce! Sysop / /\
/ --T-- / Phone 1-555-555-5555 Today! / /\ / /
/ -A T A R I- / The Fuji -still- Lives...!! / Dark><Lord / /
/ --G-- / My ICQ # is 2 0 6 2 3 9 0 4 / \/ / /
/_____________/_____________/_____________/_____________/ /
____\/

5659. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39184e9e@fmlynet.org>
Source record: 62305

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Amiga2000@bigpond.com
> In comp.sys.atari.st rodent <rodent@epix.net> wrote:
> ::::}Hello,
> ::::}I am looking for OS-9 for the Atari ST ..
> ::::}If there is anyone out there would be interested in
> ::::}selling their copy of OS-9 please contact me via email...
> what is os-9 for the atari?
> Like I know it's an operating system, but from who?
> specs?
> web site, perhaps?
> thanks
> chris.

I know I've never heard of it.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5660. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8f9ljmlfq2@cubacola.tninet.se>
Source record: 62306

"[JJ]" <minerwilly@emailchoice.com> wrote in message
news:8f4lce$9fd$1@uranium.btinternet.com...

: Anyone here remember that buzz when those disks came
: back from the Public Domain library?, or that buzz when
: you first loaded up one of the Carebears Megademos?, or
: the buzz of playing MOD files on your lowly 512K STFM
: with Noisetracker?, or the buzz of getting your 2400
: baud modem working and hooking up to a BBS for the
: first time?.

Yeah, it was more magical back in those days...

My first buzz, as you call it, was when I sat the whole night with a friend who had borrowed a (then) very expensive Mac+ from his cousin. I had made a null-modem cable and we wanted to transfer over fonts from the Mac to the ST. We were both completely green and didn't really know what we were doing. Finally, in the early morning hours, after 7 hours work, we broke thru. We had to push the SEND button on the Mac *before* we pressed the RECEIVE button on the Atari... This was discovered by accident.

Today it would be ridiculous to spend so much time with such a trivial task, but it was the first time I had made a nullmodem cable, the first time we both used a comm program, our first time hands-on experience with a Mac etc. We knew omething was wrong, but what? The cable? The communication procedure? Us?

To repeat the feeling today I'd have to try and program a japanese video by reading the idiotically translated manual in only Swedish... (The trick is to read it in all languages you have an inkling in, and then make a summation of it all in your mind.)

MG

5661. Re: 04 Interface box needed....

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8f9ljllfq1@cubacola.tninet.se>
Source record: 62307

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote
in message news:0000.391789bc@fmlynet.org...

: Currently working on getting a SLM605 printer, and
: unfortunately the bus interface box is not working.
:
: I was curious if anyone here has by any chance (Laser
: printer long since died, etc) has the bus interface box
: itself that they would want to part with?

Try my friend in Norrk�ping, Sweden:

BENGT ADOLFSSON bebbe.adolfsson@swipnet.se

He has everything!

MG

5662. STING

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: e-n-bor@frisurf.no
Message-ID: <957898330-453265AEicMi@frisurf.no>
Source record: 62308

Hello!

I have got MICQ.TOS which I believe is a kind of ICQ-program for my Atari. But it can not work together with my Iconnect-connection. (Cab and Emailer)
I see I have to use Sting to get it running.
Now I have tried for some time to call by Sting, but it seems impossible for me to get it working without some help.
(I have read some help-files for Sting and the "do-it"-files for Falcon.)
Is there anybody out there using Sting for connection with the IN who can help me with a copy of a script-file?

I use this file: (*** means I have put in my informations.)

```
#
#
# General Parameters
#
SERIALPORT = Modem 2
DEF_ROUTE = TRUE
MASQUERADE = FALSE
EXEC_BATCH = FALSE
CIX_LOGIN = FALSE
RESIDENT = TRUE
DEBUGGING = FALSE
#
#
# Port Parameters
#
CLIENT_IP = 0.0.0.0
MTU = 576
PAP_ID = user
PAP_PASSWORD = ***my password
PAP_PROMPT = FALSE
PROTOCOL = 1
VJHC = FALSE
LAN_PORT = FALSE
#
#
# Addressing
#
USERNAME = ***my username
FULLNAME = ***my name
HOSTNAME = ***my internet connection (@etc.)
```

```
FETCH_DNS = FALSE
#
#
# Modem Specifics
#
INIT = ATZ
PREFIX = ATDT
HANGUP = ,+++,ATH
CONNECT_WAIT = 60
REDIAL_DELAY = 20
SUCCESS = CARRIER
SUCCESS = CONNECT
SUCCESS = CDWAIT
FAILURE = BUSY
FAILURE = NO CARRIER
ABORT = NO DIALTONE
#
#
# Telephone
#
PHONE_NUMBER = 81545500
FEE_FILE = LOCAL.FEE
ISP_TIME = 72, 0.07
ISP_SENT = 12288, 0.03
ISP_RECVD = 86016, 0.09
#
#
# Network Environment
#
#
#
# Dial Script
#
FIND_TIMEOUT = 60
#
DIAL_SCRIPT
#
```

--
Norvald

Atari Falcon 030

5663. Re: Wanted : In UK (or aboard at a push...)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <391869ee$0$31677@news.zetnet.co.uk>
Source record: 62309

I've also got a long herld desire to own an ATW800...somewhere there must be a University comp sci department that wants to get rid of halfd a dozen....

chrisc

On 27 Apr 2000 21:57:07 , "Barry Hitchings" wrote:
>Hi,
>
>Does anyone have the following for sale... :)
>
>Atari ST (orginal one, without the inbuilt disk drive)
>Mega ST / STe
>TT030
>Falcon
>ATW800... :)
>Stacy
>
>for a reasonable price...
>
>Barry
>
>
>
>.

5664. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <39186b18$0$31677@news.zetnet.co.uk>
Source record: 62310

On 3 May 2000 22:48:12 G, Mathias wrote:
>Hi Ctirad and Derek Warren ,
>
>>I received a reply from a gentlemen in Czecheslovakia >yesterday--apparently he's built his own ac>celerator for the >Falcon.
>
>Great!
>
>speed up CPU/BUS/RAM to 25MHz
>speed up FPU to 25 or 50MHz
>speed up DSP and Videl to 50MHz
>100% stability !
>no SDMA (SCSI, audio, floppy) problems !
>cost only 60DM (20GBP, 30EUR or 200FF) !!!
>
>Phantom SE = Phantom + 44.1 kHz audio clock generator
>Phantom SE cost 75DM (25GBP, 38EUR or 250FF)
>
>Good and cheap.
>I think I'll buy this one.
>Many thanks for the info Derek Warren.
>

Is there more info on this?....Like where do I order one...it does sound like a Nemesis, going by the specs.....though adding the 44kHz is a boon...

chrisc

5665. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <39186C4E.3768DE71@netzero.net>
Source record: 62311

It would be a great start for me if MiNT was maintained in a manner that an end-user like myself could dowload it, be reasonably assured that the download was the current state of the art version, click on install, and be running it.

Dennis Vermeire wrote:

> Since the Milan has been sold in such small numbers, the commercial
> softwarehouses don't support it. For once the MiNT community had a
> chance to proove, that public software *really* is an alternative,

> The people that spend their time programming and porting stuff for
> MiNT, don't seem to have a clue about what the users want... or is it
> me who got it wrong and are the endless stream of network ports exactly
> what the MinT user is asking for?
>
> Isn't it ironic that ASH have to take over where MiNT left of? if there
> has ever been a chance to make MiNT acceptable to the general public
> this was it !! people tend to use the OS that comes with the computer,
> one has to be very disappointed in it or a be a real fanatic to buy an
> alternative one.
>
> #definition of the proper way => SUPPORT, SUPPORTS, SUPPORTING, SUPPORTED

5666. Re: STING

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <a2_R4.4988$s91.10824765@nnrp5.proxad.net>
Source record: 62312

<e-n-bor@frisurf.no> a ?crit dans le message :
957898330-453265AEicMi@frisurf.no...
> Hello!
>
> I have got MICQ.TOS which I believe is a kind of ICQ-program for my
> Atari. But it can not work together with my Iconnect-connection. (Cab
> and Emailer)

Isn't MICQ for MiNTnet only?

> I see I have to use Sting to get it running.

Ok, maybe not then.

> Now I have tried for some time to call by Sting, but it seems
> impossible for me to get it working without some help.
> (I have read some help-files for Sting and the "do-it"-files for
> Falcon.)
> Is there anybody out there using Sting for connection with the IN who
> can help me with a copy of a script-file?

Why are you editing the script file ?

With the last 50 versions of STinG, this is not necessary. Check out the
Quick FAQ for instructions on installing and setting up the latest version
of STinG.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5667. WTB: Atari 1040STe

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: "Staalenburg, Juan" <staalejg@bigfoot.com>
Message-ID: <TX_R4.213079$AT6.296972@dfw-read.news.verio.net>
Source record: 62313

I am looking to buy an Atari 1040STe w/Color Monitor. If you have one for sale, please e-mail me at: staalejg@bigfoot.com.

Thank you.

Juan Staalenburg

5668. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39188036$0$31676@news.zetnet.co.uk>
Source record: 62314

On 9 May 2000 19:41:34 G, Chris Crosskey wrote:
>
>I've also got a long herld desire to own an ATW800...somewhere there must
>be a University comp sci department that wants to get rid of halfd a
>dozen....

Try Southampton University.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5669. Re: STE/FALCON speed

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <957911098-008754AEicMi@xs4all.nl>
Source record: 62315

Hi Chris,

>Is there more info on this?....Like where do I order one...it does sound
>like a Nemesis, going by the specs.....though adding the 44kHz is a boon...
>
>chrisc

http://www.volny.cz/phanatic/phantom_e.html

Guido

5670. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <39189307.0@news2.cluster1.telinco.net>
Source record: 62316

Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:0000.3918408c@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: "kevin dermott" <k@kevindermott.co.uk>
>
> >> 6 MB ATARI STe / Veloce+2
> > you will if it breaks down modern "multisyncs" will not do ST low and
med, I
> > have an old commodore 1960 attached to my ST with a switch box for all
> > rez's. the Falcon and PC share a modern one.
> > --
> > All the best Kevin
>
>
> So when you say all rez's, are we talking about low-high? Currently
> trying out several ways to get high rez to work on a video monitor/sc1224,
so
> I'm open to suggestions.
>
> Thanks,
>
> Doctor Clu
Hi rez will work on any modern monitor, with the correct plug.
Kevin

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

5671. Re: Why doesn't Milan respond to E-mails? (was: the ST is dead)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005091743140.91-100000@TT030>
Source record: 62317

On Mon, 9 May 2000, Greg Goodwin wrote:

> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
>
> >> Ask all these people in America who have asked their dealer to
> >> import it and to whom Milan Ghmb never replied.
> > I don't have to because I'm in the same situation. Here in Belgium there
> > aren't any Atari dealers anymore.... I can't even ask *my* dealer to import
> > it, *my* dealer packed it in five years ago. If it's any comfort Milan has
> > never answered any of my mails either.
>
> What in the zarking photon is wrong with Milan? When they first brought
> up their website and they had the list of Atari support throughout the world I
> summitted the information for Atari support in the Dallas, TX area probably
> three-four times with no responce.
>
> It really appears to me they made a computers for a short amount of time
> to the tune of about 50 a month. During that time they put updates to the
> Milan OS and did an awesome job. But it seems they became overwhelmed since
> many have written them without replies.
>
> In light of this, I'm starting to consider a Milan less and less and a
> upgraded Falcon/TT more and more. (Maybe a Hades?)
>
> Seems the best there will be.

I've often wondered that myself, as I saw a hades060 in person at
a MIST show and frankly was totally amazed by it. That was
some 2 or 3 years ago the hades060 was out. If you mention hades
people will tell you it's to pricey or it's missing DMA this
or that, yet it exists and I know people who have them and love
them and won't let go of them, I might add. I've wanted one since
but ain't got the nerve to order it overseas.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5672. WTB: Cubase or C-Labs Notator For Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: larsgrimm@aol.com
Message-ID: <20000509182259.24091.00001070@ng-mb1.aol.com>
Source record: 62318

Hello,
I'm looking for either Cubase or C-Labs Notator for Atari ST. If you have
either of these or know where I might look, please e-mail me!
Regards,
Chris

larsgrimm@aol.com

5673. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000509235111168577@zetnet.co.uk>
Source record: 62319

The message <200005082037.a5442@su2.maus.de>
from Peter_Schneider@su2.maus.de (Peter Schneider) contains these words:

> Hi Adrian,

> AHH>Any help would be greatly appreciated.
> try 'CD Tool'. I never encountered a CDROM drive not recognized by
> that soft. Though there might exist one (maybe two) :-)

> And 'hide' you drive from the disk driver!

> Und TTsch&#65533;
> ps

Where can I get a copy of CD Tool please?

Adrian tssf

--
<<==>>
<< WHITE ROSE ALL-FORMATS GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

5674. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000509235023685 77@zetnet.co.uk>
Source record: 62320

The message <099eec52.ff857762@usw-ex0107-055.remarq.com>
from atarigalen <kNOk@SPAM@uia.net.invalid> contains these words:

> In article <20000507184815685 77@zetnet.co.uk>, Adrian Haigh-
> Hutchinson <kadu.flyer@zetnet.co.uk> wrote:
> >Help !!
> >
> >Recently I was upgrading my mate's Atari by putting an extra
> hard
> >drive in - unfortunately the GE Soft Adapter then ceased to
> recognise
> >any of the drives at all. Solved this but the d*mned thing now
> won't
> >access the CDROM at all.
> >
> What does Extendos report at bootup?

> Galen

Extendos reports that the cd-rom is there and assigns it to be drive
P on the desktop (as setup in extendos.cnf)

I'm using ICD Pro as the driver for the SCSI drive!!

The SCSI tester prg with ICD Pro shows that there is a cd-rom there
on lun 0 id 7 but we cannot read any cd-roms in the drive -- the
drive shows as there but we cannot access it !!

Any thoughts? It's a NEC 502

INFO FROM EXTINFO.PRG:
```
------------------------------------------------
ExtenDOS Pro information formatted by ExtInfo v2.4
EXTINFO.TXT started on Tue May 9 07:29:32 2000
------------------------------------------------

System information
------------------
TOS version: 1.04
TOS country: Great Britain
TOS date: April 6, 1989
TOS start address: 0xfc0000
GEMDOS version: 0.15
AES version: 1.40
Max concurrent apps: 1
ExtenDOS Pro version: 2.4
```

```
Computer: 520/1040/Mega ST
Processor: 68000
Coprocessor: None
Blitter: Installed
Largest free ST RAM: 2877130

Hard disk driver: version 0.00
Installed drives: ABCDEF P
Boot drive: C
Number of floppies: 1
Screen resolution: 640 x 200 x 4 colours (palette-based)

Cookie jar contents
-------------------
0x434a6172 (CJar) 0x011e1f01
0x5f4f4f4c (_OOL) 0x00000000
0x52535646 (RSVF) 0x0003c68c
0x52535645 (RSVE) 0x00000000
0x5354694b (STiK) 0x00040c14
0x55495333 (UIS3) 0x000736ea
0x4550726f (EPro) 0x0008da5c

Total cookies found: 7
Free cookie slots: 24

AUTO folder contents
--------------------
Auto folder is C:\AUTO

---Program--- --Size-- ---Date--- --Time--
FOLDR200.PRG 820 1989/12/29 18:46:08
JAR30.PRG 856 1992/12/08 13:09:32
POOLFX92.PRG 1815 1997/10/13 15:24:00
TOS14FX2.PRG 689 1989/08/04 06:29:26
AUTOFMC.PRX 13442 1987/04/22 00:01:10
ACC.PRG 768 1987/04/22 01:29:42
CLOCKPCH.PRX 5220 2017/02/23 15:56:28
DRVIN.PRG 3923 1998/02/17 09:51:06
MFP.PRG 5223 1996/04/08 20:24:30
STING.PRG 19488 1998/03/04 22:13:44
UIS_III.PRG 34632 1991/10/13 00:07:00
WARP9_ST.PRG 64736 1992/12/13 15:35:36
TOS2GEM.PRX 12046 1996/09/13 21:12:10
EXTENDOS.PRG 10862 1980/00/00 04:16:40

Logical device status
---------------------
-Device- ----Sectors----- ------Path table------ Vol File Driver
log phys --number-- size -start- size type flag flg sys flags
P Z 0 0 0 0 I ff ff HS 00000004
Driver name: ISO9660/HS Driver v2.4A
Current path:
Volume label:
```

```
Physical device status
----------------------
Phys -----DMA----- ------------Device------------
dev type id LUN type io stat table leadout
Z ACSI 07 00 20 1 00 7 00000000
Driver name: CD ACSI/SCSI BOS Driver v2.4B
Inquiry data: 08001001NEC CD-ROM DRIVE:5022.0y
5022f000

File status
-----------
Maximum open files: 100
Current open files: 0
First file handle: 100
File entry size: 52

Message status
--------------
No messages

*OPT switches
-------------
D=Y B=Y
Intermediate buffer: active
Buffer available: local

BDOS trace status
-----------------
BDOS trace table is empty

XBIOS trace status
------------------
Trace table for device(s): Z
Trace table header is at 0x00096f1a
Trace table has 200 entries: each entry is 86 bytes long

-start-- dev flgs datlen footprnt -status- ------command
descriptor block-----
--end--- -------------------data(hex)------------------- ---data(char)---
000527a8 A07 0100 16 00000100 00000000 12 00 00 00 10 00
000527ad 05 80 02 02 1F 00 00 10 4E 45 43 20 20 20 20 20 |........NEC |
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

000527b0 A07 0100 36 00000100 00000000 12 00 00 00 24 00
000527b7 05 80 02 02 1F 00 00 10 4E 45 43 20 20 20 20 20 |........NEC |
43 44 2D 52 4F 4D 20 44 52 49 56 45 3A 35 30 32 |CD-ROM DRIVE:502|
32 2E 30 79 00 00 00 00 00 00 00 00 00 00 00 00 |2.0y............|

000527ee A07 0100 12 07d10100 fffff7ff* 1f 43 00 00 00 00 00 00 00 0c 00
000528ba 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
```

```
000528bd A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
00052989 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

0005298c A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
00052a58 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

00052a5b A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
00052b27 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

00052b2a A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
00052bf6 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

00053006 A07 0100 12 07d10100 fffff7ff* 1f 43 00 00 00 00 00 00 0c 00
000530d2 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

000534b9 A07 0100 12 07d10100 fffff7ff* 1f 43 00 00 00 00 00 00 0c 00
00053585 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

00053588 A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
00053654 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

00053657 A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
00053723 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

00053726 A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
000537f2 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

000537f5 A07 0100 12 07d10100 fffff7ff* 1f de 03 a0 00 00 00 00 00 00 00
000538c1 05 80 02 02 1F 00 00 10 4E 45 43 20 00 00 00 00 |........NEC ....|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |................|

-------------------------------------------------
EXTINFO.TXT completed on Tue May 9 07:29:34 2000
-------------------------------------------------

EXTENDOS.CNF
```

```
;
; EXTENDOS.CNF: configuration file for ExtenDOS Pro
; created by INSTALL.APP Version 2.4 on Tue May 9 07:28:26 2000
;
*OPT B=Y D=Y
*BOS, C:\EXTENDOS\CD.BOS T=200 L=48 D=20, Z:7
*DOS, C:\EXTENDOS\UNIDRIVE.DOS P=4 B=4 R/O, P:Z
```

--
<<==>>
<< WHITE ROSE ALL-FORMATS GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

5675. Re: [WEB] Aniplayer 2000 Upload

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <tX0S4.110$1F2.482@newsfeed.slurp.net>
Source record: 62321

On 7 May 2000 16:45:35 G, Didier MEQUIGNON wrote:
>Hi,
>
>The lastest version of Aniplayer is on my site, about news there are:
>
>- A playlist.
>- A vu-meter.
>- All dialogs in window.
>- Statistics for audio files (AVR/WAV/AIF/RA/MP1/MP2/MP3).
>- DAT frequency (48KHz) used with an external clock (FALCON).
>- And more...

Thanks much Didier. I really appreciate the effort.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5676. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: atarigalen
Message-ID: <1b3eeb08.7be04bb7@usw-ex0106-047.remarq.com>
Source record: 62322

O.K, Since you have Extendos running last in your Auto folder, conflicts regarding RAM are not likely. From what you post, everything is running O.K. EXCEPT that when you double-click on the "P" icon on your desktop, you get an error of some sort. What IS that error message?

Bad cabling or improper termination seems the most likely possibility. A few things to try:

1)Turn OFF the hard drive and attempt to boot the CD-ROM off of floppy. What happens? (Configuration problem test)

2) Disconnect the hard drive and connect the CD-ROM directly to the LINK. Then attempt to boot off of floppy. What happens? (Termination test)

3) Open up your CD-ROM and verify that it has termination on and parity off. (---)

4) Try a pass-through terminator instead of the built in. (One of my NEC CD-ROMS -- can't remember the model right now -- did NOT adequately terminate with the termination switch on. After months of frustration, a friend with a $10 pass-through terminator had the system up in 10 minutes. Your mileage, of course, may vary. (Termination test)

5) Try to get the CD and HD working with everything possible off. Just have ICD and EXTENDOS active in the Auto folder and no accessories. (Configuration test)

6) Use the HD cable on the CD and vice versa (cabling test).

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5677. Re: Complety off topic

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: atarigalen
Message-ID: <062c2b60.7fb31ce3@usw-ex0106-047.remarq.com>
Source record: 62323

In article <943916550-58714AEicMi@wanadoo.be>, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:
>Hi,
>
>Last week I got this mail from Jo Vandeweghe (Dipching...
>
><SNIP>
>>I'm not used to do this, but I really need your "little"
help ....
>>A few weeks ago, Louise, my 6 years old niece contracted
leucemia and
>>she is now in a sterile room for about 6 weeks without the
ability to
>>go out to see and/or meet her friends, only her parents are
allowed to
>>visit, one at each time under very strict conditions ...
>>What I'm asking is: please, could you send just a little
postcard to
>>her; this is very appreciated at this moment .... Just say
hello on
>>the card and she will be so happy for a few moments ...
>>
Do you know this guy personally? This reminds me of something I
saw recently regarding a kid with cancer. However, the cancer
is in remission, the kid is 20, and the hospital is quite tired
of throwing out the cards. On the other hand, if you actually
know Jo or Louise, it sounds like a nice thing for you to do.
I'm not quite sure why the parents would want a postcard from me.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5678. Re: Link 2 (again)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: atarigalen
Message-ID: <095d3d5c.8146e4c8@usw-ex0106-047.remarq.com>
Source record: 62324

In article <8f7vf9$64f$1@netnews.upenn.edu>, Criminal Minded
<danielfl@red.seas.upenn.edu> wrote:
>Pardon my ignorance but is that a jumper on the HD or whatever
device I'm
>hooking up to the Link? The Link itself doesn't seem to have
any jumpers
>on it.
>
It's a jumper on the drive. On my new CD-R the jumpers were
SCSI ID 4pts
SCSI ID 2pts
SCSI ID 1 pt (the above three get you settings from 0 - 7)
parity (this is the one I pulled)
unused (for testing at the factory)
termination power (activates +5V? on one of the pins)
termination (activates the internal termination resistors)
auto-spin (gets the drive spinning when turned on rather than
waiting for a command).
Of course, the order and even the jumpers available differ from
drive to drive, but my drive is pretty typical. Hopefully you
can find what each jumper on your drive does. On my particular
drive it's helpfully printed on the drive itself, but this is
uncommon.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5679. FS: Turner's 3rdBook of Atari ST Topics

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Douglas Wing <wingdo@mac.com>
Message-ID: <B53E1BED.24FF%wingdo@mac.com>
Source record: 62325

Excellent handbook on Atari ST use. Keyboard Magazine said "The Atari ST Book will turn you into a power user overnight". Current Notes said "After reading Intermediate and Advanced Atari ST Subjects, you will ask, 'How can one person know all that? It's inhuman!'" This is Turner's third book in his series.

I will accept Visa and MasterCard through PayPal, or Money Orders.

If you do not have a PayPal account, click on the below link and receive $5 for signing up.

https://secure.paypal.com/refer/pal=wingdo%40hotmail.com

$9.95 including shipping.

Please reply to wingdo@hotmail.com

Thanks,
Doug

5680. FS: EasyDraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Douglas Wing <wingdo@mac.com>
Message-ID: <B53E1CD1.2501%wingdo@mac.com>
Source record: 62326

Desktop Publishing for the ST. Easy-Draw is an object oriented drawing program which can be used to create professional looking line drawings, technical illustrations, reports, newsletters and more.
Pop up drawing menu
Specific area zooming
Multiple line text
40 patterns
Edit Polyline
Flip/mirror objects instantly
Rubberband drawing mode
Single GEM file format
Metric/Inch page size and measurements
Multiple drawing windows
Quick Edit
Grid display options
Quicker text edit function key
Back up file toggle

I will accept Money orders, or Visa/MC through PayPal. If you do not have an account at PayPal, click on the below link and receive $5.

https://secure.paypal.com/refer/pal=wingdo%40hotmail.com

$9.95 including Priority Mail shipping

Please reply to:

wingdo@hotmail.com

Regards,
Doug

5681. Re: Why doesn't Milan respond to E-mails? (was: the ST is dead)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8facnd$742$1@cubacola.tninet.se>
Source record: 62327

"SF0218" <sf0218@aol.com> wrote in message
news:20000509102951.14594.00004121@ng-ch1.aol.com...

: Sam Ferrer with a practically dead Falcon in a repair
shop for over a year now.

What's with it?

MG

5682. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3918C89D.84DB78A2@greeleynet.com>
Source record: 62328
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

Amiga2000@bigpond.com wrote:
>
> In comp.sys.atari.st rodent <rodent@epix.net> wrote:
> ::::}Hello,
> ::::}I am looking for OS-9 for the Atari ST ..
> ::::}If there is anyone out there would be interested in
> ::::}selling their copy of OS-9 please contact me via email...
>
> what is os-9 for the atari?
>
> Like I know it's an operating system, but from who?
>
> specs?
>
> web site, perhaps?

Cumana in the UK marketed a version of it. You had a cartridge for the cartridge port, and it had a switch for either Atari 68000 mode or OS-9 mode. I got a copy of it with a used Mega 4 I purchased. I accidentally trashed two of the floppies before I realized what I had done. I was never able to locate replacements, so I eventually tossed it in the trash.

Definitely a multitasking system.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5683. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3918DB73.A0CBD071@greeleynet.com>
Source record: 62329

Muppetboy wrote:
>
> Why is it when people ask a question, they get told to read the quick faq?
>
> Not very useful
>
> Muppetboy

I agree. Having been reading this newsgroup for over 2 years, I don't ever remember anyone ever bothering to tell someone where the dang FAQ is! How does anyone ever expect a person read something when they don't know where it is?

I've always believed that no question is stupid when you don't know the answer. And to be made to feel stupid by having a question answered with something useless like "Read the FAQ (but I'm not going to tell you where it is)" is ill mannered and somewhat unfriendly, IMO. Not the reputation Atari users should want to be associated with.

Just my 2 cents.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5684. Re: Christain Felsch

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957978404-503344AEicMi@sweet3.freeserve.co.uk>
Source record: 62330

Hi Ralph

>> Does anyone know whats happened to Christian Felsch' website.
>> It seems to have gone offline, i know it was only a temporary host but i'm sure he'd
>> have announced his relocation.
>
>It\s still accessible at http://www.tu-harburg.de/~smcf1605/

Hm!, thats what i had, except i had the name of the english index page folowing the last slash, trying this part of the URL got me to the server and i found the english page again, and now have exactly the same URL that failed on me!!.

Oh well!, i'm looking forward to what QED will bring next.

Thanks for your help.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5685. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <957978408-504007AEicMi@sweet3.freeserve.co.uk>
Source record: 62331

Hi Adrian

>Recently I was upgrading my mate's Atari by putting an extra hard drive in -
>unfortunately the GE Soft Adapter then ceased to recognise any of the drives at all.

I played for hours trying to get my GE-Interface to speak to extra drives it point blank refused, so i opted to get the Atari HD-interface and put the drive inside the MegaSTE, after a while i then went over to the Link II to chain some external drives and am now currently using a Link 97 internal, mounted a socket on the HD cover of my box and now live with yards of cable drapped around my desk. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5686. Re: ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-09 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005092035.a7646@su2.maus.de>
Source record: 62332

Hi Terry,

TM>The fact that you don't have to worry much about viruses has nothing
TM>to do with how "real" your computer and OS are, but only how "popular"
TM>they are.
I absolutely agree with you.

Und TTschï¿½
ps

5687. Laserdrucker SLM605 zu verschenken

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: "Dr. Oliver Hugo" <ZA.Hugo@T-Online.de>
Message-ID: <39192B24.DF6D1F0A@T-Online.de>
Source record: 62196
Cross-posted to: z-netz.rechner.atari.allgemein,z-netz.rechner.atari.hardware,maus.computer.atari.hardware,comp.sys.atari.st

Hallo zusammen!

Entschuldigt bitte das Crossposting. Ich hï¿½tte einen SLM605
Laserdrucker, voll funktionisfï¿½hig, ca. 5000 Seiten gedruckt, fï¿½r
Selbstabholer zu VERSCHENKEN.

Bitte private Mail an mich.

Grï¿½ï¿½e an alle Atari-Freaks. Muï¿½te vor einigen Jahren beruflich bedingt
auf PCs umsteigen.

Oli.

--
Gemeinschaftspraxis Dres. A. und O. Hugo
Am Zeughaus 40 - 97421 Schweinfurt - Germany
Tel. +49-9721-21053, Fax +49-9721-16783, EMail: ZA.Hugo@T-Online.de
http://www.SchoenerLachen.de

Be a dental hero... save the world... one tooth at a time!

5688. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fb9eh$1u0$1@news.stortek.com>
Source record: 62197

"Terry May" <outrider@lvcm.com> a crit dans le message news:
mgohhssls8uacg9io9k4jqh20068v1ed24@4ax.com...
> On Tue, 09 May 2000 21:45:55 -0600, Ken Springer
<wordworks@greeleynet.com>
> wrote:
>
> >I've always believed that no question is stupid when you don't know the
> >answer. And to be made to feel stupid by having a question answered
> >with something useless like "Read the FAQ (but I'm not going to tell you
> >where it is)" is ill mannered and somewhat unfriendly, IMO. Not the
> >reputation Atari users should want to be associated with.
>
> I also believe most people go to newsgroups to INTERACT, not to read a
book.

You'll find that an equally large number of people post to newsgroups without even reading them before hand, ask a question and request that you reply by email because they won't bother coming back to read the responses in the nesgroup.

Writing the FAQ was a lot a work. Now that it's done, it still needs maintaining now and then. I'm afraid I don't have any programming skills, so the Quick FAQ is my way of contributing to the Atari community. Most of the feedback I have received from this has been positive, with the odd bug report or broken URL, proving it to be a rather useful resource.

Besides, just because I answer posts with "the answer is in the Quick FAQ" doesn't mean that it's prohibited for you to give a more detailed answer.

> For this reason, I also hate when people answer everyone by telling them
to
> do a DejaNews search.

AFAIK, when I have a question about something specific, the first thing I do is check deja. In 10 minutes you can pretty well figure out if it's a FAQ thing or not, and usually get the answer too.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5689. Re: ParaLink 2000

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fb9tb$1vb$1@news.stortek.com>
Source record: 62198

"Ian Numan" <iannuman@netspace.net.au> a crit dans le message news:
39191D6F.AC012A8F@netspace.net.au...
> Being bored one day I decided to connect my STe up to my PC using a null
modem.
> I installed the program "GhostLink" and got it working OK, but as it's a
serial
> connection, it's very slow.
> I've seen links on some Atari sites to a program called "ParaLink 2000",
but all
> the links I've tried are broken.
> Anyone know where I could get this program from?
> I just want to play around with it and check out the transfer speeds of
the
> parallel port.

I would suggest getting the PARCP package, as this one is still maintained (I'm not sure about the currecnt status of Paralink) and they bothe require the PARCP cable, which is a modified parallel cable. The instructions on building the cable are included in the archive.

I'm probably going to get flamed for this, but the link to PARCP is in the Quick FAQ.

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5690. Re: ParaLink 2000

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Ian Numan <iannuman@netspace.net.au>
Message-ID: <391930E4.FBD9C0C2@netspace.net.au>
Source record: 62199

> I'm probably going to get flamed for this, but the link to PARCP is in the
> Quick FAQ.

The link to PARCP on your site is dead, as is the link to ParaLink 2000.
But your site is very helpful, so keep up the good work.

5691. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8fbbslmab1@zingo.tninet.se>
Source record: 62200

"Adrian Haigh-Hutchinson" <kadu.flyer@zetnet.co.uk> wrote
in message news:2000050923511168577@zetnet.co.uk...

: Where can I get a copy of CD Tool please?

CD Tool is the sister program to SCSI Tool and commercial.
See if you can dig up something similar here:

ftp://ftp.funet.fi/pub/atari/

MG

5692. Re: For John L Masterman

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fbatd$222$1@news.stortek.com>
Source record: 62201

"Keith Powell" <keithp@g4jvx.screaming.net> a crit dans le message news:
39192920@news.server.worldonline.co.uk...
> Sorry if this is slightly "off topic".
>
> A few days ago I received an e-mail from John L Masterman. The subject was
> "Atari", so I assume it was from someone in this group.

```
Could be someone who has visited your website (if you have one).

> When I try to read it, a warning message comes up saying that it is unsafe
> to do so. Trying to ignore this message to read the e-mail anyway, causes
> the computer to freeze and necessitating a reboot.

Sounds like some silly ActiveX or Javscript included in the email. Try
saving the message as ASCII, or just drag'n'drop it to your desktop and
reading it through a text editor.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5693. Re: Any chance Networking a Mega 2 ST?

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957960204-31185AEicMi@cwcom.net>
Source record: 62202

From: Stephen Knox <gooch@erols.comX>
Date: Mon, 08 May 2000 07:48:49 -0400

>I have a US model Mega ST2, is there an issue with these boards running on an NTSC
>machine?

I wouldn't have thought so, there's nothing country or video specific stuff to
worry about when talking SCSI or ACSI.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5694. Re: STING

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <957960206-31637AEicMi@cwcom.net>
Source record: 62203

From: <e-n-bor@frisurf.no>
Date: Tue, 09 May 2000 19:32:50 GMT

>PAP_ID = user

You need to put your login name here.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5695. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8fbnot$5f3$1@news7.svr.pol.co.uk>
Source record: 62204

> I always thought that it was a kind of service to the community to put
work
> into a central ressource that contains most of what you need to know about
> Atari computers.

Dead right, Nic, and thanks a lot.

> Apparently not.

Dead wrong, Nic, ignore the whinging.

Roger

5696. AC Magazine - final clearance sale!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: mike@railwayman.idps.co.uk
Message-ID: <hreS4.942$J5.47806@stones>
Source record: 62205

OFFICIAL AC FINAL CLEARANCE SALE

We need the space for other stuff so we are completely clearing all remaining stocks of AC magazine, and are offering them for sale at just 1.00 UKP each including UK postage!!! (basically that's little more than the cost of P&P!). Matching Reader Disks for each issue are also available at 50p each, or get all the RD content on the Time.Capsule CD-ROM at just 1.00 UKP!

Surely the bargain of the year!

Atari Computing was the well respected A4 printed magazine which ran to 16 issues over a three-year period, finally closing at the end of last year. The magazines built up into a library of useful articles, reviews and tutorials and remain an important part of Atari history.

If you order five copies or more we will throw in the Time.Capsule CD-ROM free of charge, or you can buy it on its own at just 1.00 UKP. It features AC articles and software as well as three excellent music tracks performed by Mark Wherry.

AC issues still available are everything apart from 1-3, 5 & 8.

This offer will close on 1st June and all remaining stocks of the magazine and disks/CD-ROMS will go into incredibly deep storage!!!

For full ordering details, and to check availability of certain issues (some are almost sold out) please email me at the following address:

publish@welshnet.co.uk

Non UK orders are welcome although postage will have to be charged at cost.

All orders dealt with on a first come-first served basis, so please don't delay.

The sale really does have to end on the 1st June!

Mike Kerslake

*** Atari & Radio memories, memorabilia, exclusive photos and more! ***
publish@welshnet.co.uk - mike@railwayman.idps.co.uk - publish@supanet.com
kerslake@europe.com - publish@redhotant.com - publish@theantcolony.com
WWW: www.publish.welshnet.co.uk/ - www.railwayman.free-online.co.uk/

5697. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: mario@klebsch.de
Message-ID: <90dbf8.g5j.ln@ds9.klebsch.de>
Source record: 62206
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

John Kolak <jkolak@netzero.net> writes:

>> what is os-9 for the atari?
>>
>> Like I know it's an operating system, but from who?

>This was an early UNIX like operating system that was advertised in
>early ST mags.

kI would not call it UNIX like. The differences are far to big to call
it UNIX like. However, it does have a simmilar IO system call
interface.

OS-9 from Microware (this is the manufacturer) is an OS for embedded
systems. It is highly flexible and can be used on a wide variety of
systems. It can operate on diskless systems running completely from
inside the ROM, It does provide interfaces for easy and modular
writing of device drivers, adding system extensions (even new system
calls), adding hirarchys to the file system tree, managing resources
like IRQ vectors or memory,... You even can sybolically debug programs
from ROM, that means OS, debugger, target program and debugging
symbols all are in ROM, running out of the ROM.

73, Mario
--
Mario Klebsch mario@klebsch.de

5698. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3919920e@fmlynet.org>
Source record: 62207

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "kevin dermott" <k@kevindermott.co.uk>

>>
>> So when you say all rez's, are we talking about low-high? Currently
>> trying out several ways to get high rez to work on a video monitor/sc1224,
> so
>> I'm open to suggestions.
>>
>> Thanks,
>>
>> Doctor Clu
> Hi rez will work on any modern monitor, with the correct plug.
> Kevin
> --

So I guess one correct plug might be Mario's monitor connector dudad?

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5699. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.3919920e@fmlynet.org>
Source record: 62208

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "Martin Graiter" <graiter@starmail.com>

> Yeah, it was more magical back in those days...
> My first buzz, as you call it, was when I sat the whole
> night with a friend who had borrowed a (then) very
> expensive Mac+ from his cousin. I had made a null-modem
> cable and we wanted to transfer over fonts from the Mac to
> the ST. We were both completely green and didn't really
> know what we were doing. Finally, in the early morning
> hours, after 7 hours work, we broke thru. We had to push
> the SEND button on the Mac *before* we pressed the RECEIVE
> button on the Atari... This was discovered by accident.
> Today it would be ridiculous to spend so much time with
> such a trivial task....

Hehehe... especially since these days the Macintosh can read PC disks, and
the Atari ST is native to PC disks. ;)

Back then though, that was probably the best solution.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5700. Re: Why doesn't Milan respond to E-mails? (was: the ST is dead)

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.3919920e@fmlynet.org>
Source record: 62209

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Lonny Pursell <atari@SYNTAX.ERROR>

> I've often wondered that myself, as I saw a hades060 in person at
> a MIST show and frankly was totally amazed by it. That was
> some 2 or 3 years ago the hades060 was out. If you mention hades
> people will tell you it's to pricey or it's missing DMA this
> or that, yet it exists and I know people who have them and love
> them and won't let go of them, I might add. I've wanted one since
> but ain't got the nerve to order it overseas.

And your fear is real. I mention of course David Acklam who bought a Hades060. Had it shipped from a vendor in Canada (who is no longer in business sadly). It worked great for 4 months, then it died. He shipped it back to the vendor, who claimed he couldn't fix it, and then they had it shipped to Switzerland where it disappered along the way.

Hearing this tale has been the one thing that had made he consider an upgraded Falcon/TT over a newer Atari clone from over the pond.

Doctor Clu

PS: Lonnie, I thought you were working a deal with a Hades owner here in the states a while back?

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5701. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3919920e@fmlynet.org>
Source record: 62210

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "Nicholas Bales" <bales@online.fr>

>> Not very useful
> What's wrong with pointing people to the FAQ ? Do you volunteer to answer
> all the frequent questions over and over again with the same answers.
> Once you've replied 5 times a week on how to attach a hard drive to an ST,
> you might reconsider your opinion.
> Please explain why it is not useful. If this is the general opinion, I might
> as well just take it down and forget the whole thing.

(Speaking in Godfather voice)

Nicholas, Nicholas...

Whya you getting so worked up about the frequently asked question about the frequently asked question? They meana no harm.. they just don't like how people talk to the new people. You know Nicholas, the new people that come our way and say "I've gotta an Atari worry, can you help me?"
And then people tell them to "Get the FAQ outta my face" and that makes your Godfather so very sad. You see these tears, oh it's so sad. Tony... do something to make me happy again.

"Sure, we make you happy." (says a man from behind the Godfather who has a body of a large oak and arms like a fire hydrant who loads a gun before leaving the room)

Therea nothing wrong with the frequently asked question, but you see, while the family knowledge is there, we still need to look out for each other. We are a small family after all, right?

See, you are smiling. This is good. Real good.

[Doctor Clu - Who has learned much from the FAQ,
but has enjoyed the friendly people here at the newsgroup
as well.]

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5702. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fc020$7bv$1@news.stortek.com>
Source record: 62211

"Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> a crit dans le message news: 0000.3919920e@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: "Nicholas Bales" <bales@online.fr>
>
> >> Not very useful
> > What's wrong with pointing people to the FAQ ? Do you volunteer to answer
> > all the frequent questions over and over again with the same answers.
> > Once you've replied 5 times a week on how to attach a hard drive to an ST,
> > you might reconsider your opinion.
> > Please explain why it is not useful. If this is the general opinion, I might
> > as well just take it down and forget the whole thing.
>
> (Speaking in Godfather voice)
>
>
> Nicholas, Nicholas...
>
> Whya you getting so worked up about the frequently asked question about the
> frequently asked question? They meana no harm.. they just don't like how
> people talk to the new people. You know Nicholas, the new people that come our
> way and say "I've gotta an Atari worry, can you help me?"
> And then people tell them to "Get the FAQ outta my face" and that makes
> your Godfather so very sad. You see these tears, oh it's so sad. Tony... do
> something to make me happy again.

I've never told anyone to sod off and read the FAQ. Pointing someone to a FAQ is just as friendly as telling him step by step how to solve his problem. It's just more convenient and usually more comprehensive.

The FAQ will usually give all the details whereas if you answer directly you'll probably get a whole thread with "Yes, but that's only correct if you're using TOS 1.02".

> "Sure, we make you happy." (says a man from behind the Godfather who has a

> body of a large oak and arms like a fire hydrant who loads a gun before
leaving
> the room)
>
> Therea nothing wrong with the frequently asked question, but you see,
while
> the family knowledge is there, we still need to look out for each other.
We
> are a small family after all, right?

Did I ever say the contrary? I truly beleive that the Atari community is a small one and we have to stick together. It's also a very helpful one, and that's our biggest strength.

>
> See, you are smiling. This is good. Real good.
>
>
>
> [Doctor Clu - Who has learned much from the FAQ,
> but has enjoyed the friendly people here at the newsgroup
> as well.]

The FAQ and the newsgroup are not mutually exclusive. I direct people (usually newbies) to the FAQ, but you'll find that the FAQ also points to csas if you have any questions that are not in the FAQ.

I'm really baffled here as to what this outcry is all about.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

5703. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Ste <stephen@wrag.freeserve.co.uk>
Message-ID: <8fc32eqld1@news8.svr.pol.co.uk>
Source record: 62212

Hi Ade

> Extendos reports that the cd-rom is there and assigns it to be drive
> P on the desktop (as setup in extendos.cnf)
>
> I'm using ICD Pro as the driver for the SCSI drive!!
>
> The SCSI tester prg with ICD Pro shows that there is a cd-rom there
> on lun 0 id 7 but we cannot read any cd-roms in the drive -- the
> drive shows as there but we cannot access it !!

Thats meaningless to some point as it get the information differently than
ICD Boot itself does.

>
> Any thoughts? It's a NEC 502
>
Well here goes my two penneth

> AUTO folder contents
> --------------------
> Auto folder is C:\AUTO
>
> ---Program--- --Size-- ---Date--- --Time--
> FOLDR200.PRG 820 1989/12/29 18:46:08

The above isn't needed as ICD has its own Folder fix, you would be safe to
delete it or at least disable it.

> JAR30.PRG 856 1992/12/08 13:09:32
> POOLFX92.PRG 1815 1997/10/13 15:24:00
> TOS14FX2.PRG 689 1989/08/04 06:29:26
> AUTOFMC.PRX 13442 1987/04/22 00:01:10
> ACC.PRG 768 1987/04/22 01:29:42
> CLOCKPCH.PRX 5220 2017/02/23 15:56:28

Appart from Jarxxx I don't know about the above

> DRVIN.PRG 3923 1998/02/17 09:51:06
> MFP.PRG 5223 1996/04/08 20:24:30
> STING.PRG 19488 1998/03/04 22:13:44

Its possable the above could be the cause of the problem as the order of
them caused me know end of problems, to find out if its them disable them,
and see if the CD Rom works, if it does try putting them last in order of
boot up, I think thats the way I had them.

> UIS_III.PRG 34632 1991/10/13 00:07:00
> WARP9_ST.PRG 64736 1992/12/13 15:35:36
> TOS2GEM.PRX 12046 1996/09/13 21:12:10
> EXTENDOS.PRG 10862 1980/00/00 04:16:40

I think I had Extendos running before Warp 9.

I can't get to my ST now as its up in storage in the loft to check my booot order.

Hope it helps

Bfn Ste

5704. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <ePgS4.445$nh4.46031@news2.voicenet.com>
Source record: 62213

On 8 May 2000 19:09:39 -, atarigalen wrote:
>In article <20000507184815685 77@zetnet.co.uk>, Adrian Haigh-
>Hutchinson <kadu.flyer@zetnet.co.uk> wrote:
>>Help !!
>>
>>Recently I was upgrading my mate's Atari by putting an extra
>hard
>>drive in - unfortunately the GE Soft Adapter then ceased to
>recognise
>>any of the drives at all. Solved this but the d*mned thing now
>won't
>>access the CDROM at all.
>>
>What does Extendos report at bootup?
>
>Galen
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>
>.

Do you have the lastest ExtenDOS update it is up to v3.2B and all
updates are free from the ExtenDOS web page:
http://www.cyberus.ca/~anodyne/

Raymond

5705. Re: Why doesn't Milan respond to E-mail

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <nWgS4.446$nh4.46031@news2.voicenet.com>
Source record: 62214

```
On 9 May 2000 17:48:32 +, Lonny Pursell wrote:
>On Mon, 9 May 2000, Greg Goodwin wrote:
>
>> FamilyNet HQ: Telnet:\\www.family-bbs.net
>>
>> > From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
>>
>> >> Ask all these people in America who have asked their dealer to
>> >> import it and to whom Milan Ghmb never replied.
>> > I don't have to because I'm in the same situation. Here in Belgium there
>> > aren't any Atari dealers anymore.... I can't even ask *my* dealer to import
>> > it, *my* dealer packed it in five years ago. If it's any comfort Milan has
>> > never answered any of my mails either.
>>
>> What in the zarking photon is wrong with Milan? When they first brought
>> up their website and they had the list of Atari support throughout the world I
>> summitted the information for Atari support in the Dallas, TX area probably
>> three-four times with no responce.
>>
>> It really appears to me they made a computers for a short amount of time
>> to the tune of about 50 a month. During that time they put updates to the
>> Milan OS and did an awesome job. But it seems they became overwhelmed since
>> many have written them without replies.
>>
>> In light of this, I'm starting to consider a Milan less and less and a
>> upgraded Falcon/TT more and more. (Maybe a Hades?)
>>
>> Seems the best there will be.
>
>I've often wondered that myself, as I saw a hades060 in person at
>a MIST show and frankly was totally amazed by it. That was
>some 2 or 3 years ago the hades060 was out. If you mention hades
>people will tell you it's to pricey or it's missing DMA this
>or that, yet it exists and I know people who have them and love
>them and won't let go of them, I might add. I've wanted one since
>but ain't got the nerve to order it overseas.
>
>_____________________________________________________________
>Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
>
>.

The Hades has come down in price 2400 SFr I believe. They have a new
motherboard, support UltraSCSI and FastSCSI cards. Best of all they
```

NOW have a real nice graphics card the 8MB ATI Pro Rage with a custom NVDI drivers and MagiC.

http://www.kingx.com/kingx/medusa/

Something to rethink.

5706. Re: STING

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <3919ad6e26caf80@online.be>
Source record: 62215

on Tue 09-05-2000 19:54 Nicholas Bales wrote:

>
><e-n-bor@frisurf.no> a ï¿½crit dans le message :
>957898330-453265AEicMi@frisurf.no...
>> Hello!
>>
>> I have got MICQ.TOS which I believe is a kind of ICQ-program for my
>> Atari. But it can not work together with my Iconnect-connection. (Cab
>> and Emailer)
>
>Isn't MICQ for MiNTnet only?

No there is also a STing/STik version. It's on the Belgian ftp-server.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5707. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <3919b096.0@news2.cluster1.telinco.net>
Source record: 62216

Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:0001.3919920e@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: "kevin dermott" <k@kevindermott.co.uk>
>
> >>
> >> So when you say all rez's, are we talking about low-high? Currently
> >> trying out several ways to get high rez to work on a video
monitor/sc1224,
> > so
> >> I'm open to suggestions.
> >>
> >> Thanks,
> >>
> >> Doctor Clu
> > Hi rez will work on any modern monitor, with the correct plug.
> > Kevin
> > --
>
> So I guess one correct plug might be Mario's monitor connector dudad?
>
> Doctor Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

yes or a DIY job, but in some countries the 19pin (I think) is hard to get,
in the UK Tandy/radioshack carried them last time I looked in the catalogue.
Kevin

5708. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <uG1IQDAxMaG5EwIO@stretton0.demon.co.uk>
Source record: 62217

In article <20000509235023685777@zetnet.co.uk>, Adrian Haigh-Hutchinson
<kadu.flyer@zetnet.co.uk> writes
>
>Extendos reports that the cd-rom is there and assigns it to be drive
>P on the desktop (as setup in extendos.cnf)
>
>I'm using ICD Pro as the driver for the SCSI drive!!
>
>The SCSI tester prg with ICD Pro shows that there is a cd-rom there
>on lun 0 id 7 but we cannot read any cd-roms in the drive -- the
>drive shows as there but we cannot access it !!
>
>Any thoughts? It's a NEC 502
>
>EXTENDOS.CNF
>
>;
>; EXTENDOS.CNF: configuration file for ExtenDOS Pro
>; created by INSTALL.APP Version 2.4 on Tue May 9 07:28:26 2000
>;
>*OPT B=Y D=Y
>*BOS, C:\EXTENDOS\CD.BOS T=200 L=48 D=20, Z:7
>*DOS, C:\EXTENDOS\UNIDRIVE.DOS P=4 B=4 R/O, P:Z
>
>
If you still have your manual around and a Editor handy, change your id
setting from 7 to 15 . According to my recent manual and my last manual
of Extendos for SCSI setting you add 8 .
This is my extendos cnf:
*BOS, C:\EXTENDOS\CD.BOS T=0 L=16 A=Y, Z:14 (THIS IS SCSI SETTING ID6+8)
*DOS, C:\EXTENDOS\UNIDRIVE.DOS P=24 B=40 R/O, L:Z (L IS MY DRIVE LETTER)
REGARDS--
John Nicholas Oakes

5709. Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Gerhard Stavenuiter <G.T.Stavenuiter@inter.NL.net>
Message-ID: <8fc8fi$3jb$1@porthos.nl.uu.net>
Source record: 62218

Hi all,

This is probably a newbie question and I've tried seriously to find the FAQ, but could not find it.

I can copy atari-files from an Atari-floppy to my pc thanks to gemxplor.exe. But how can i copy files from my pc to my Atari 1040 ST?

I have Cubase running on my Atari and a keyboard attached to it. Now i want to play some midifiles i downloaded from the internet to my win 98 pc on my keyboard, but the pc won't write on Atari formatted floppies and the atari won't read pc-floppies. Any suggestions?

Thanx.

Gerhard Stavenuiter

5710. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <957982063.4856.0.nnrp-13.c1ed1184@news.demon.co.uk>
Source record: 62219

Hi

My pennath worth coming up:)

I don't know what all the fuss is about. FAQ's are a essential part of computing. People who write these docs/publication take a hell of a lot of time to do so, hence the letter Q (for quick).

I know Nic and other authors do their best to keep things upto date, and this also takes time and effort.

Very rarely have I seen anyone pointed to 'go read the FAQ' unless it's a question that has been answered in DETAIL 3-4 times that week. We ALL were beginners once, and questions are the root to knowledge.

I've probably been guilty of suggesting someone to read something and not giving the address more than anyone else in this newsgroup.

But FAQ's aren't for the sole use of beginners, newbies or wannabies, there is usually information within them for ALL stages of expertise. Just because someone walks a differant way doesn't mean we all walk that way.

I think IRC would be a prime example of how well refering to an FAQ works. Can you imaging having to go through the same answers via a newsgroup, or even publishing the FAQ in a newsgroup; especially those that pay for their time on-line! If someone wants the address of the IRC FAQ, it's on the Demon FTP site: ftp.demon.net/pub/doc/irc I think or it may be on their ftp.demon.co.uk site.

I hope we aren't going to see a new wave of posts slagging off people who HELP keep this platform going, and try and make things a little easier for us all.

Steve <><
steve@atari.org steve@atari.org.uk
www.the-asx.co.uk www.last-pd.co.uk

5711. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Wanadoo <fmunniksma@wanadoo.nl>
Message-ID: <3919ad26$0$4400@reader5>
Source record: 62220

AFAIK the Atari ST can read DOS-formatted floppies. The 1040 has a double density floppy drive though, it doesn't read or write HD floppies. Try to get hold of some DD floppies and format them on your PC. The Atari should be able to read this.

Greetings, Freek Munniksma.

Gerhard Stavenuiter <G.T.Stavenuiter@inter.NL.net> wrote in message news:8fc8fi$3jb$1@porthos.nl.uu.net...
> Hi all,
>
> This is probably a newbie question and I've tried seriously to find the FAQ,
> but could not find it.
>
> I can copy atari-files from an Atari-floppy to my pc thanks to gemxplor.exe.
> But how can i copy files from my pc to my Atari 1040 ST?
>
> I have Cubase running on my Atari and a keyboard attached to it. Now i want
> to play some midifiles i downloaded from the internet to my win 98 pc on my
> keyboard, but the pc won't write on Atari formatted floppies and the atari
> won't read pc-floppies. Any suggestions?
>
> Thanx.
>
> Gerhard Stavenuiter
>
>
>
>

5712. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8fc7t7dum3@plutonium.btinternet.com>
Source record: 62221

Maybe to make the ST popular again all it's programs shareware or
otherwise should be made Open Source?

btw - if anyone wants a copy of Martin Brownlows excellent Chaos
remake then mail me below and I'll send the url to you.

--
[JJ] |---------------------------------------> jj666@FreeNet.co.uk
|---> ICQ: 70781704
|------> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
|-----------> Netplay: Force9 Unreal Server - 212.159.6.198:7777

Free storage of PGP keys for ultimate anonymity
Email satanclaws@zipmail.com for details

5713. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <rLjS4.239$qa2.1009813@nnrp3.proxad.net>
Source record: 62222

Gerhard Stavenuiter <G.T.Stavenuiter@inter.NL.net> a ?crit dans le message : 8fc8fi$3jb$1@porthos.nl.uu.net...
> Hi all,
>
> This is probably a newbie question and I've tried seriously to find the FAQ,
> but could not find it.

Now there's a refreshing post! ;-)

The Atari ST Quick FAQ can be found at http://bales.online.fr/atari

> I can copy atari-files from an Atari-floppy to my pc thanks to gemxplor.exe.
> But how can i copy files from my pc to my Atari 1040 ST?

Normally all STs can read DOS formatted 720K disks.

> I have Cubase running on my Atari and a keyboard attached to it. Now i want
> to play some midifiles i downloaded from the internet to my win 98 pc on my
> keyboard, but the pc won't write on Atari formatted floppies and the atari
> won't read pc-floppies. Any suggestions?

You must format the floppies on the PC as 720K double density.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5714. Re: GEMTrade 3.0

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: beauroge@pacwan.fr
Message-ID: <8fchg8rbe1@news6.isdnet.net>
Source record: 62223

On 8 May 2000 09:50:24 -, Derryck Croker wrote:
From: "Mark Wherry" <mark.wherry@btinternet.com>
Date: Tue, 2 May 2000 20:40:50 +0100

>For anyone who doesn't know - Didier is really the guy responsible for
>GEMTrade 3... He single handedly translated the entire GEMTrade dictionary
>into French purely for love - I can't imagine how anyone could be so
>dedicated!! :-) So please, a round of applause for Didier! :-)

Seconded! :-)

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

.
Not imagine is not French!!!!

5715. Protext date problem

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: ai063@FreeNet.Carleton.CA
Message-ID: <8fcj3h$68m$1@freenet9.carleton.ca>
Source record: 62224

Re Protext date problem:

I'm using version 6.61. In the EDIT mode, ALT-D gives me the current date already set on my system clock. In the COMMAND mode, DATE gives me the current date but ALT-D adds one day to the date.

When I switched between the two modes a couple of times, I get the current date plus one in both modes, but the year dropped to 1998. When I closed out Protext, I found the system clock had been advanced to 2002.

Very strange. I don't now enough about the internal workings of the program to explain what happened but I'm sure it isn't very complicated.

--
Walter A. Cole
ai063@freenet.carleton.ca

5716. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8fcnos$24a1$1@quince.news.easynet.net>
Source record: 62225

Sorry, not trying to put Nic down or the Quickfaq.

WHy not when someone asks a question that has been answered before, guide to the corresponding page in the faq??

I think many newbies must get frustrated when they get told to look at the FAQ, it's like being told to RTFM.

Simon

5717. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8fcnou$24a1$2@quince.news.easynet.net>
Source record: 62226

"Shiuming Lai" <lais@zetnet.co.uk> wrote in message
news:39188036$0$31676@news.zetnet.co.uk...
> On 9 May 2000 19:41:34 G, Chris Crosskey wrote:
> >
> >I've also got a long herld desire to own an ATW800...somewhere there must
> >be a University comp sci department that wants to get rid of halfd a
> >dozen....
>
> Try Southampton University.
>
> Shiuming Lai

Ok ok ok, call me stupid but what on earth is an ATW800??

Simon Osborne

5718. Re: Why doesn't Milan respond to E-mails? (was: the ST is dead)

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005102107580.93-100000@TT030>
Source record: 62227

On Tue, 10 May 2000, Greg Goodwin wrote:

> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: Lonny Pursell <atari@SYNTAX.ERROR>
>
> > I've often wondered that myself, as I saw a hades060 in person at
> > a MIST show and frankly was totally amazed by it. That was
> > some 2 or 3 years ago the hades060 was out. If you mention hades
> > people will tell you it's to pricey or it's missing DMA this
> > or that, yet it exists and I know people who have them and love
> > them and won't let go of them, I might add. I've wanted one since
> > but ain't got the nerve to order it overseas.
>
> And your fear is real. I mention of course David Acklam who bought a
> Hades060. Had it shipped from a vendor in Canada (who is no longer in business
> sadly). It worked great for 4 months, then it died. He shipped it back to the
> vendor, who claimed he couldn't fix it, and then they had it shipped to
> Switzerland where it disappered along the way.
>
> Hearing this tale has been the one thing that had made he consider an
> upgraded Falcon/TT over a newer Atari clone from over the pond.
>
> Doctor Clu
>
> PS: Lonnie, I thought you were working a deal with a Hades owner here in the
> states a while back?

That's news to me, hehe. I tried to get a medusa040 from some
guy who posted here but after a few months with no answers and
when he did finally answer he was "not sure" about certain
aspects. At that point I gave up on that one, I could be completey
wrong about the guy, but the risk ($600) was to big.

I do know of someone who mailed his hades to the same place
and got it back right quick and working again and he was
real happy. But yes I'm still quite afraid to take the risk.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5719. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005102058190.93-100000@TT030>
Source record: 62228

On Wed, 10 May 2000, Muppetboy wrote:

> Sorry, not trying to put Nic down or the Quickfaq.
>
> WHy not when someone asks a question that has been answered before, guide to
> the corresponding page in the faq??
>
> I think many newbies must get frustrated when they get told to look at the
> FAQ, it's like being told to RTFM.

I don't think the initial reply was meant to be harsh, only to
help. I myself have never read the FAQ since I've been using
this stuff for so long. So I could not even begin to tell you
what page to look on.

Normally I would not even reply... it's my assumption that
someone else will. :-) Beat me up for not caring...
but I think also one can spend to much time answering the same
questions over and over like others have pointed out.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5720. Re: Why doesn't Milan respond to E-mail

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005102114010.93-100000@TT030>
Source record: 62229

On Wed, 10 May 2000, Raymond Collins wrote:

> On 9 May 2000 17:48:32 +, Lonny Pursell wrote:
> >On Mon, 9 May 2000, Greg Goodwin wrote:
> >
> >> FamilyNet HQ: Telnet:\\www.family-bbs.net
> >>

[snip]

> >I've often wondered that myself, as I saw a hades060 in person at
> >a MIST show and frankly was totally amazed by it. That was
> >some 2 or 3 years ago the hades060 was out. If you mention hades
> >people will tell you it's to pricey or it's missing DMA this
> >or that, yet it exists and I know people who have them and love
> >them and won't let go of them, I might add. I've wanted one since
> >but ain't got the nerve to order it overseas.
>
> The Hades has come down in price 2400 SFr I believe. They have a new
> motherboard, support UltraSCSI and FastSCSI cards. Best of all they
> NOW have a real nice graphics card the 8MB ATI Pro Rage with a custom
> NVDI drivers and MagiC.
>
> http://www.kingx.com/kingx/medusa/
>
> Something to rethink.

My problem is there is no US dealer for it. So ordering
it seems risky. If I put to much thought into it I start
to think that it will only cause CAB to fail quicker. ;-)
For the time being I stick with my TT and not risk such
an order.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5721. BOS/5 Operating System

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <391A1FD4.77A7F329@qnet.com>
Source record: 62230

I have a voucher that came with a 1040ST when it was purchased. The voucher was for BOS/5 Operating System. The OS came in two versions

Diskette-based system(1 diskette) $11.95
Hard disk-based system(3 diskettes) $21.95

The OS was put out by:

BOS National, Inc.(United States)
BOS Software,Ltd.(United Kingdom)

The voucher list a few products that were available for BOS.

Did anyone ever get this OS and if so what was it like. Is it available anywhere for download or purchase.

Dom

5722. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <391A3A81.A8149C61@netzero.net>
Source record: 62231

Nicholas Bales wrote:
>
> I always thought that it was a kind of service to the community to put work
> into a central ressource that contains most of what you need to know about
> Atari computers. Apparently not.
>
Don't feel bad Nick. Just because a few people aren't oriented doesn't
reduce the value of the FAQ.

John

5723. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <391A3B8F.389C2088@netzero.net>
Source record: 62232

> I think you should not generalize like that. The only german dealer
> where
> I ever had problems was 'Software Service Seidel'. The others like MUCS,
> Woller, Pentagon were quite reliable and sent the goods in less than two
> weeks.
>
> Gerhard

I would like to try, but MUCS has ignored two inquiries about buying
Drac/Adamas.

John

5724. Re: BOS/5 Operating System

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <391A3C24.B6DA8540@netzero.net>
Source record: 62233

Ha! I bought that way back when! Several sample app demos/promos came on
the disk. A text based system, but some impressive high power apps.

JOhn

Schoengarth wrote:
>
> I have a voucher that came with a 1040ST when it was purchased. The
> voucher was for BOS/5 Operating System. The OS came in two versions
>
> Diskette-based system(1 diskette) $11.95
> Hard disk-based system(3 diskettes) $21.95
>
> The OS was put out by:
>
> BOS National, Inc.(United States)
> BOS Software,Ltd.(United Kingdom)
>
> The voucher list a few products that were available for BOS.
>
> Did anyone ever get this OS and if so what was it like. Is it available
> anywhere for download or purchase.
>
> Dom

5725. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <958028142.14145.0.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 62234

"Muppetboy" <polarnet@eidosnet.co.uk> wrote in message
news:8facu0hbs1@quince.news.easynet.net...
> Why is it when people ask a question, they get told to read the quick
faq?

Because what they have asked is a Frequently Asked Question (FAQ,
geddit?) which has been covered a zillion times before, so it's now in
the FAQ to save boring everyone to tears with it again.

> Not very useful

On the contrary: very useful indeed. FAQs are a record of the collective
wisdom of a newsgroup: read and learn.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5726. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005101959.a8405@su2.maus.de>
Source record: 62235

Hi Adrian,

AHH>Where can I get a copy of CD Tool please?
that's a good question. The company that sold it is
'Hard & Soft Computerzubehoer'
but I don't know if they still exist.

An alternative solution to you could be a free METADOS with free
drivers (.BOS and .DOS). These do exist!

Or have a look at the 'second hand market'

Und TTschï¿½
ps

5727. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005101957.a8406@su2.maus.de>
Source record: 62236

Hi Adrian,

AHH>I'm using ICD Pro as the driver for the SCSI drive!!
the disk driver has nothing to do with a CD Rom hooked to your system!

AHH>The SCSI tester prg with ICD Pro shows that there is a cd-rom there
AHH>on lun 0 id 7 but we cannot read any cd-roms in the drive -- the
AHH>drive shows as there but we cannot access it !!
On a Falcon or TT system you should reserve ID 7 for the sytem itself!

AHH>Any thoughts? It's a NEC 502
A friend of mine uses an extern drive NEC 3X linked to a Mega STE
without any problem.

Und TTschï¿½
ps

5728. Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8facu0hbs1@quince.news.easynet.net>
Source record: 62333

Why is it when people ask a question, they get told to read the quick faq?

Not very useful

Muppetboy

5729. Re: Complety off topic

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005100822380.64-100000@rakas>
Source record: 62334

On 2000-5-9, atarigalen, MISSINGkNOkTERMINATOR, and UNEXPECTED_DATA_AFTER_A...:

> <dennis.vermeire@wanadoo.be> wrote:

> >Last week I got this mail from Jo Vandeweghe (Dipching...
> >>A few weeks ago, Louise, my 6 years old niece contracted
> >>leucemia

> Do you know this guy personally?

Jo Vandeweghe is the original author of The Ultimate Software
Index and used to be a regular on this newsgroup.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5730. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005100827500.64-100000@rakas>
Source record: 62335

On 2000-5-9, Ken Springer <wordworks@greeleynet.com> wrote:

> Muppetboy wrote:

> > Why is it when people ask a question, they get told to
> > read the quick faq? Not very useful
>
> I agree. Having been reading this newsgroup for over 2
> years, I don't ever remember anyone ever bothering to tell
> someone where the dang FAQ is!

1) I'll give you a hint:

If you have questions about the TT, the answer is in the FAQ.

2) Where is the FAQ?

Pay attention to every detail of this reply and read every bit.

3) One more hint:

Their FAQ's address is always in the same part of the message,
for almost everyone who regularly posts to this newsgroup and got
around writing a FAQ about something.

> I've always believed that no question is stupid when you
> don't know the answer. And to be made to feel stupid by
> having a question answered with something useless like "Read
> the FAQ is ill mannered and somewhat unfriendly, IMO.

4) Ask yourself, why do people take the time to write a FAQ?

Because the same innocent, candid beginers' questions keep on
poping up again and again.

Now, if we kept on providing the exact same long answers here on
the newsgroup, instead of pointing people to the ultimate FAQ on
a given subject, we would be:

a) repeating ourselves.
b) poluting the newsgroup with SPAM

Instead, we collect our knowledge of a subject (in my case, the
TT030) and publish a FAQ on the web.

Then, to advertise it, we include the URL in our email signature.

5) At that point, we assume people to be mature enough to
read through our replies and read the URL in our signature.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5731. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <3918FC89.9E935B3E@siemens.at>
Source record: 62336

Jo Even Skarstein wrote:
> I don't. I've stopped buying commercial software, most of it is only
> available in Germany (unless you want to pay twice...) and German dealers
> are generally not reliable. They'll take your money (you must pay in
> advance ofcourse, no credit card or COD.) and if you're really, really
> lucky you'll receive something (usually not what you ordered and quite
> often defect) 6-12 months later. After a lot of hassle. Thank God for
> free/shareware, compilers and opensource ;-)

I think you should not generalize like that. The only german dealer
where
I ever had problems was 'Software Service Seidel'. The others like MUCS,
Woller, Pentagon were quite reliable and sent the goods in less than two
weeks.

Gerhard

5732. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <shhv683rd58170@corp.supernews.com>
Source record: 62337

Thank you Francois, a very long time supporter of TOS software!

Cheers and good luck,
Mike

On 9 May 2000 14:42:22 +, LE COAT Francois wrote:
>Hi all,
>
>I've updated my homepage. First, there's a new release of Persistence
>Of Vision 3.1g (POV). This is a famous software for 3D rendering. This
>3.1g version was allready available on my WEB page. What is new for
>this release is that's built with the latest GCC version (2.95.2),
>and therefore we can obtain a descent 68060 version.
>I also corrected a forgotten bug from 3.1g UNIX (my sources), that
>prevent some vertex to be drawn in case of sharp normals.
>
>Second, I placed on my page May release of Eureka (rev. 005).
>It's a 2D Graph Describer and a 3D Modeller. It used to be
>part of CyberStrider Scheme, but now D. Bhabuta seems to
>have other interests. I thank him for his strong activity
>during these long years (does anyone reminds of the famous
>Hensa Atari server ?).
>
>Have fun !!
>
>Bye for now ...
>
>-- Francois LE COAT
>Eureka 2.12 Author (2D Graph Describer, 3D Modeller)
>http://eureka.atari.org
>mailto:lecoat@atari.org
>.

5733. Re: Why doesn't Milan respond to E-mail

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <shhvd35ed58113@corp.supernews.com>
Source record: 62338

On 9 May 2000 14:29:51 G, SF0218 wrote:
>I'm getting the same result. I've sent numerous requests for info and have
>received a response only once. But, I'll just keep doing so until I receive
>the info that I want.
>I'm still planning to purchase a Milan2 in December, provided it's available
>here in the U.S.A. by then. I'm thinking it will be well worth the wait.
>
>
>Sam Ferrer with a practically dead Falcon in a repair shop for over a year now.
>.

Question #1

Got video output of any kind?
What modifications have been done to it?
Did it just die?

Mike

5734. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <shhvms3gd5872@corp.supernews.com>
Source record: 62339

On 9 May 2000 21:15:48 -, Terry May wrote:
>On Tue, 09 May 2000 21:45:55 -0600, Ken Springer <wordworks@greeleynet.com>
>wrote:
>
>>I've always believed that no question is stupid when you don't know the
>>answer. And to be made to feel stupid by having a question answered
>>with something useless like "Read the FAQ (but I'm not going to tell you
>>where it is)" is ill mannered and somewhat unfriendly, IMO. Not the
>>reputation Atari users should want to be associated with.
>
>I also believe most people go to newsgroups to INTERACT, not to read a book.
>For this reason, I also hate when people answer everyone by telling them to
>do a DejaNews search.
>.

Yea, Deja sucks when you want to know something specific, but the
Atari FAQ is pretty simple, and answers a lot of commonly asked
questions. I hate to type the same answer over and over again, and
thank Nick for supporting the Atari FAQ. If the question is something
that deserves detailed information, people here usually provide
details in their post.
I also hate to have to send out the Supra Disk utilites several times
a month:)

Mike

She said she loved me in the mail, then screwed my PC instead!

5735. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <tp7S4.64$yc7.238625@nnrp3.proxad.net>
Source record: 62340

Muppetboy <polarnet@eidosnet.co.uk> a •crit dans le message :
8facu0hbs1@quince.news.easynet.net...
> Why is it when people ask a question, they get told to read the quick faq?
>
> Not very useful

What's wrong with pointing people to the FAQ ? Do you volunteer to answer
all the frequent questions over and over again with the same answers.

Once you've replied 5 times a week on how to attach a hard drive to an ST,
you might reconsider your opinion.

Please explain why it is not useful. If this is the general opinion, I might
as well just take it down and forget the whole thing.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5736. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <up7S4.65$yc7.238625@nnrp3.proxad.net>
Source record: 62341

Ken Springer <wordworks@greeleynet.com> a crit dans le message :
3918DB73.A0CBD071@greeleynet.com...
> Muppetboy wrote:
> >
> > Why is it when people ask a question, they get told to read the quick
faq?
> >
> > Not very useful
> >
> > Muppetboy
>
> I agree. Having been reading this newsgroup for over 2 years, I don't
> ever remember anyone ever bothering to tell someone where the dang FAQ
> is! How does anyone ever expect a person read something when they don't
> know where it is?

Each time I point someone to the FAQ, I add my sig which contains - oh surprise - yes, you've found the holy grall, the URL to the Quick FAQ. Not that difficult to figure out, is it?

>
> I've always believed that no question is stupid when you don't know the
> answer.

I agree.

> And to be made to feel stupid by having a question answered
> with something useless like "Read the FAQ (but I'm not going to tell you
> where it is)" is ill mannered and somewhat unfriendly, IMO.

Show me one single post in csas where I omitted to include my sig with the URL to the Quick FAQ.

> Not the
> reputation Atari users should want to be associated with.

Again, do you volunteer to answer in detail every single frequently asked question that comes up. You'll be bored in less than a week, I can assure you.

I always thought that it was a kind of service to the community to put work into a central ressource that contains most of what you need to know about Atari computers. Apparently not.

--
||| Nicholas Bales, Toulouse, France
===|||==========

/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5737. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39191574.7490@ooc.de>
Source record: 62342

Adrian Haigh-Hutchinson wrote:

> Where can I get a copy of CD Tool please?

CDTOOL is commercial software but is not distributed anymore. Some
dealers in Germany might still have it in stock.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5738. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: "Marinos J. Yannikos" <mjy@pobox.com>
Message-ID: <39191C36.4903295A@pobox.com>
Source record: 62343

"[JJ]" wrote:
> The thing I most miss about 16 Bit computing was the fact it was hobbyist,
> you could hardly call it hobbyist now, everyone now just wants to start up a
> business designing crap websites or pirating MP3's or ROM images then
> burning them [...]

I have fond memories of my ST life too, but one thing that kept annoying me on the ST and where the PC/Unix world had its advantages was that everyone who programmed for the ST seemed to want to sell his/her programs as shareware, no matter how basic the functionality was. It wasn't until the early 90's that Freeware became more popular (even for big projects). Even today there are some essential programs for the ST you'll have to dish out a lot of money for, whereas in the "Free Software" world someone would have duplicated the functionality to some degree and released it as Open Source.

Notable exceptions to the rule were the excellent shareware games by people such as Martin Brownlow, the Everest editor and a few other projects that were really worth their money.

-mjy
--
***==> Marinos J. Yannikos <mjy@pobox.com>
***==> http://pobox.com/~mjy

5739. ParaLink 2000

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Ian Numan <iannuman@netspace.net.au>
Message-ID: <39191D6F.AC012A8F@netspace.net.au>
Source record: 62344

Being bored one day I decided to connect my STe up to my PC using a null modem.
I installed the program "GhostLink" and got it working OK, but as it's a serial connection, it's very slow.
I've seen links on some Atari sites to a program called "ParaLink 2000", but all the links I've tried are broken.
Anyone know where I could get this program from?
I just want to play around with it and check out the transfer speeds of the parallel port.

5740. For John L Masterman

Newsgroup: comp.sys.atari.st
Date: 2000-05-10 00:00:00 UTC
From: Keith Powell <keithp@g4jvx.screaming.net>
Message-ID: <39192920@news.server.worldonline.co.uk>
Source record: 62345

Sorry if this is slightly "off topic".

A few days ago I received an e-mail from John L Masterman. The subject was "Atari", so I assume it was from someone in this group.

When I try to read it, a warning message comes up saying that it is unsafe to do so. Trying to ignore this message to read the e-mail anyway, causes the computer to freeze and necessitating a reboot.

I have not been able to read this e-mail and have given up trying to read it. That is why Mr Masterman hasn't received a reply from me - assuming the e-mail required a reply.

Keith

keithp@g4jvx.screaming.net

5741. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Stephen Moss <sgm23@eng.cam.ac.uk>
Message-ID: <8fdp5joto1@pegasus.csx.cam.ac.uk>
Source record: 62146

Gerhard Stavenuiter wrote in message <8fc8fi$3jb$1@porthos.nl.uu.net>...
>Hi all,
>
>This is probably a newbie question and I've tried seriously to find the
FAQ,
>but could not find it.
>
>I can copy atari-files from an Atari-floppy to my pc thanks to
gemxplor.exe.
>But how can i copy files from my pc to my Atari 1040 ST?

>
>I have Cubase running on my Atari and a keyboard attached to it. Now I want
>to play some midifiles i downloaded from the internet to my win 98 pc on my
>keyboard, but the pc won't write on Atari formatted floppies and the atari
>won't read pc-floppies. Any suggestions?

First the floppy has to be MS DOS formatted, do this by formatting it on
your PC, and remember you have to format as 720K not 1.44MB

The problem with Win 95/98/NT is that they uses long filenames which the ST
can't handle, this is because it uses an extra portion of the File
Allocation Table (FAT) called VFAT to store them. When the ST reads the disk
it does not expect this area of the FAT to be used and therefore displays
the Disk damaged/Drive not connected alert box.

AFAIK there are only two ways around this, the first it to have e-mail on
both computers (with different addresses) and send the files between them as
e-mail attachments, the second is to upgrade the OS to MagiC 6 which does
handle long filenames and therefore the Win 95/98/NT VFAT enteries, IIRC you
can run it on 521K ST so you should be ok with a 1040 though to get teh best
from it a ram upgrade is required if you want to run a 1 meg application
under MagiC, and you will need a hard drive unless you want to keep loading
it from the floppies everytime you need it.

You should be able to get a copy of Magic 6 from System-Solutions at
http://www.system-solutions.co.uk

Stephen Moss

5742. Re: RAM upgrade for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8fdqst$j0q$1@newsg2.svr.pol.co.uk>
Source record: 62147
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

rodent <rodent@epix.net> wrote in message news:391A2021.39A2F017@epix.net...
> Does anybody know where I can find schematics to upgrade the RAM in a
> 1040 STf to 4MB?

You are a brave man! Why not look for a ready made expansion board such as Frontier?

I have done this job myself but I'm afraid I forget the souce of the instructions. It will keep you busy for days (maybe even weeks) on end. It relies on doctoring some larger chip sockets to fit the PCB tracks of the ST. You will end up with more than 512 hand-soldered joints and a large number of hand-wires. When I thought I had finished the job I had 3 'drys' left which took an absolute age to diagnose.

Bonne chance :-))

Roger

5743. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8fdqt0$j0q$2@newsg2.svr.pol.co.uk>
Source record: 62148

Muppetboy <polarnet@eidosnet.co.uk> wrote in message
news:8fcnos$24a1$1@quince.news.easynet.net...

> I think many newbies must get frustrated when they get told to look at the
> FAQ, it's like being told to RTFM.

... usually a good idea :-)

Roger

5744. Re: Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8fdr7p0sr5@enews2.newsguy.com>
Source record: 62149

On 29 Apr 2000 05:52:36 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:

>Sounds like the Toad and Computer Direct story repeating itself.
>Once known as knowledgable, honnest dealers. Nowadays, serving
>as case-building material for theft lawsuits. Shame...

Well, Alex installed my Nemesis for me. And I actually went up to his shop in person (it was about a 6 hour drive for me). Anyway, he did a great job, checking all his work each step of the way. And he offered to fix any problems that might have occured down the line that were caused by his installation - although no guarantee of any kind was offered on the Nemesis itself, since I bought it used from a third party.

It's too bad that apparently my experiences with him weren't the same as others here.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5745. Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8fdr7q1sr5@enews2.newsguy.com>
Source record: 62150

I'm not sure if I have the name right, but there used to be a utility program that worked with PageStream (and possibly other programs as well?) that sped up printing a great deal. From my understanding, it really only worked if you were printing multiple copies of the same page (in PageStream for example), as it kept the page in memory so PageStream didn't have to "recreate" it each time it printed.

Lately I've been using PageStream quite a bit, printing out multiple copies of the CD jewel case inserts for my [original music] CDs, and the long delay before it actually prints is becoming far too annoying!

I don't see the program on either Systems For Tomorrow's or Chro_Magic's web sites unfortunately (yes, I'm in the USA). So, does anyone here know where I can get it, or whether it is perhaps freeware or shareware these days?

Thanks,

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5746. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <391AC26E.5E080C10@cfc.dnd.ca>
Source record: 62151

LE COAT Francois wrote:

Second, I placed on my page May release of Eureka (rev. 005).

> It's a 2D Graph Describer and a 3D Modeller. It used to be
> part of CyberStrider Scheme, but now D. Bhabuta seems to
> have other interests. I thank him for his strong activity
> during these long years (does anyone reminds of the famous
> Hensa Atari server ?).

yes. I remember HENSA also. and the battles when it looked as if it was going down! very good site, esp. because of Denesh, whom I registered Eureka with also btw.

> Have fun !!
>
> Bye for now ...
>
> -- Francois LE COAT
> Eureka 2.12 Author (2D Graph Describer, 3D Modeller)
> http://eureka.atari.org
> mailto:lecoat@atari.org

5747. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <391AC5F2.3CA11C5@cfc.dnd.ca>
Source record: 62152

Nicholas Bales wrote:

> I've never told anyone to sod off and read the FAQ. Pointing someone to a

is "sod off" a new french term? :-)

> The FAQ and the newsgroup are not mutually exclusive. I direct people
> (usually newbies) to the FAQ, but you'll find that the FAQ also points to
> csas if you have any questions that are not in the FAQ.
>
> I'm really baffled here as to what this outcry is all about.

truly. many are also baffled. but really, reading this thread, only two people
(at the beginning of the thread) had 'problems' with the FAQ standard response.
to them I say " the FAQs man, all the FAQs and nothing but the FAQs!"
:-)
ken
a TAF guy

>
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
> > FamilyNet <> Internet Gated Mail
> > http://www.fmlynet.org
> >

5748. Re: ParaLink 2000

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <391AD0F1.5CC76CDE@cfc.dnd.ca>
Source record: 62153

Ian Numan wrote:

> > I'm probably going to get flamed for this, but the link to PARCP is in the
> > Quick FAQ.
>
> The link to PARCP on your site is dead, as is the link to ParaLink 2000.
> But your site is very helpful, so keep up the good work.

try
http://cas3.zlin.vutbr.cz/~stehlik/

5749. FS: Atari 520 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Angela Cook <areyoubusy@zoom.co.uk>
Message-ID: <X_BS4.19581$UC.221114@news2-hme0>
Source record: 62154

ATARI 520 ST

With Philips colour monitor, original system discs, manuals, box, joystick, word processing software and games. Offers within the UK, plus postage or you collect.

Any questions or offers please reply by mail,
Thanks,
Angela

5750. Atari Shows

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <shlrvfeskcp66@corp.supernews.com>
Source record: 62155

Hi

Are there any Atari shows lined up this year, preferably in England.
Since the closure of AC I'm assuming they'll not be doing any shows.
I have never been to one and I hope I haven't left it too late.

I've just heard System Solutions should be getting English versions of
the Milan II. yipee!!!

```
+---------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem  |
|PC Tower Case TOS 2.06     |
|***************************|
| bindon@madasafish.com     |
| Lyndon Amsdon (15)        |
+---------------------------+
```

5751. Re: Atari Shows

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <FzCS4.51479$g4.1421175@newsread2.prod.itd.earthlink.net>
Source record: 62156

Lyndon,
Re: Milan II
Is it comming with an up-to-date "browser"?
John G.

On 11 May 2000 17:37:51 , Lyndon Amsdon wrote:
>Hi
>
>Are there any Atari shows lined up this year, preferably in England.
>Since the closure of AC I'm assuming they'll not be doing any shows.
>I have never been to one and I hope I haven't left it too late.
>
>I've just heard System Solutions should be getting English versions of
>the Milan II. yipee!!!
>
>
>
>
>
> +----------------------------+
> |Atari STe 4Mb 1.7gb IDE HD |
> |48X Atapi CDRom 56K Modem |
> |PC Tower Case TOS 2.06 |
> |****************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon (15) |
> +----------------------------+
>.

5752. Re: Atari Shows

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391b0df24aeb6b0@online.be>
Source record: 62157

on Thu 11-05-2000 18:01 John Garone wrote:

>Lyndon,
>Re: Milan II
>Is it comming with an up-to-date "browser"?

Do you still believe in Santa-Claus? :-))

The standard browser of the Milan II will be Adamas.The latest version of
Adamas is still plain sh*t.
I'm very happy when I can use Adamas for more then 5 minutes without a
crash.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5753. for sale(UK) Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Pete Smith <pjsmith@zetnet.co.uk>
Message-ID: <391b109a$0$20632@znews.zetnet.co.uk>
Source record: 62158

Due to pressure of work & pocket (skint) I have for sale my Falcon. 14 meg tos 4.04. Comes with Tower case, that is the falc is not built in to it, The tower is separate with a 540 meg HD/4x CD rom/ 44 meg syquest drive with carts, connect to Falc via scsi port lead included. has all the goodies ie Magic 5 nvdi 4.xxx hd driver 7 papyrus plus lots of software.
I would like it to go to a good home ie Tari enthusiast, More bothered about that than the price.
I live in Sheffield collection or delivery nearby prefered but I spose carradge could be sorted.
More details on request.
Pete

5754. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: jimsmith@zetnet.co.uk
Message-ID: <391b13a9$0$31674@news.zetnet.co.uk>
Source record: 62159

On 11 May 2000 09:10:29 , "Nicholas Bales" wrote:
>
>When you arrive at the Quick FAQ, the first thing to come up is the table of
>contents. It is also all in HTML, so it will only take a couple of seconds
>to find the exact section of the FAQ.
>

Hi Nicholas,

Just for your information, I spent a few hours this morning trying to set
up the latest version of Sting an the only problems I had were when I tried
to scroll through the FAQ - CAB totally locked up every time :-(
Back to the earlier version (no problems with it).

I would also like to add my thanks for the work you have put in on the
FAQ - a grand job.

Jim

5755. Re: RAM upgrade for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8ff4ok$12gq$2@quince.news.easynet.net>
Source record: 62160
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

"rodent" <rodent@epix.net> wrote in message
news:391A2021.39A2F017@epix.net...
> Does anybody know where I can find schematics to upgrade the RAM in a
> 1040 STf to 4MB?

Chris Crosskey might be able to help you

email chris.c@zetnet.co.uk

Simon

5756. Re: for sale(UK) Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8ff4p4$12gq$3@quince.news.easynet.net>
Source record: 62161

"Pete Smith" <pjsmith@zetnet.co.uk> wrote in message
news:391b109a$0$20632@znews.zetnet.co.uk...
> Due to pressure of work & pocket (skint) I have for sale my Falcon. 14 meg
> tos 4.04. Comes with Tower case, that is the falc is not built in to it,
The
> tower is separate with a 540 meg HD/4x CD rom/ 44 meg syquest drive with
> carts, connect to Falc via scsi port lead included. has all the goodies ie
> Magic 5 nvdi 4.xxx hd driver 7 papyrus plus lots of software.
> I would like it to go to a good home ie Tari enthusiast, More bothered
about
> that than the price.
> I live in Sheffield collection or delivery nearby prefered but I spose
> carradge could be sorted.
> More details on request.
> Pete
>

How much would you be willing to let it go for? I have a freind in
Manchester who had got about 7 Atari's and never owned a Falcon.

Simon

5757. Marijuana Mail 0.1.25 [en] / [fr]

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: at4ri@kki.net.pl
Message-ID: <FnFS4.53423$O4.1110970@news.tpnet.pl>
Source record: 62162

```
Hi!
Not only English, but also French version of MJM 0.1.25
is now available. Both should have less bugs than before :)
Check it out at [http://marijuana.atari.org].

--
Pozdrawiam,
Grzegorz Pawlik [mailto:at4ri@kki.net.pl]
------------------------------------------------------------
Marijuana Mail for Atari ST [http://marijuana.atari.org/]
Aramchek: Philip K. Dick [http://www.aramchek.topnet.pl/]
------------------------------------------------------------
```

5758. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1eahqlm.ialov5nny2psN%prunus@post3.tele.dk>
Source record: 62163

Muppetboy <polarnet@eidosnet.co.uk> wrote:

> "Shiuming Lai" <lais@zetnet.co.uk> wrote in message
> news:39188036$0$31676@news.zetnet.co.uk...
> > On 9 May 2000 19:41:34 G, Chris Crosskey wrote:
> > >
> > >I've also got a long herld desire to own an ATW800...somewhere there must
> > >be a University comp sci department that wants to get rid of halfd a
> > >dozen....
> >
> > Try Southampton University.
> >
> > Shiuming Lai
>
>
> Ok ok ok, call me stupid but what on earth is an ATW800??
>
> Simon Osborne

They are very rare, a Atari Transputer Workstation.
I almost got one last year, at a prive of 100 bp. it was a steal. but
someone got it before me.

cheers

joergen

5759. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1eahqts.1cbz6u5plihaqN%prunus@post3.tele.dk>
Source record: 62164

Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:

> "Muppetboy" <polarnet@eidosnet.co.uk> a ï¿½crit dans le message news:
> 8fcnou$24a1$2@quince.news.easynet.net...
> >
> > "Shiuming Lai" <lais@zetnet.co.uk> wrote in message
> > news:39188036$0$31676@news.zetnet.co.uk...
> > > On 9 May 2000 19:41:34 G, Chris Crosskey wrote:
> > > >
> > > >I've also got a long herld desire to own an ATW800...somewhere there
> must
> > > >be a University comp sci department that wants to get rid of halfd a
> > > >dozen....
> > >
> > > Try Southampton University.
> > >
> > > Shiuming Lai
> >
> >
> > Ok ok ok, call me stupid but what on earth is an ATW800??
>
> It's the infamous Atari Transputer. These were parallel processing machines
> using a Mega ST as the I/O interface (screen, keyboard, floppy, etc...). The
> idea was to stack up several of these machines to get one big super
> computer. From what I understand, there's not much point in having only one
> of them.
>
> There was only a very limited quantiy built, apparently mainly sold to
> universities. I seem to remember that Kodak also bought a bunch of these for
> the development of the Photo CD format. It was never made available to Joe
> Public.

Oh yes they was available to the public.

At least here in Denmark, but at a price of 70,000.00 dkr. only
Copenhagen University got one, mainly because the chairman of the old
Danish Atari Club - ST/Op, was a professor at the Uni.

cheers

joergen

5760. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8ff8tk$cd8$3@cubacola.tninet.se>
Source record: 62165
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

<Amiga2000@bigpond.com> wrote in message
news:391a231b@naylor.cs.rmit.edu.au...

```
: [*]-----------------------------------------[_][%][X]
: |Christopher John Harrison | charriso@cs.rmit.edu.au|_
: |3rd Yr Bach. Comp. Sci. | cjh@consultant.com | |
: |RMIT University Australia | Amiga2000@bigpond.com | |
: |__________________________|_________________________| |
: |Duty Programmer & CS108 Lab Assistant. | |
: |Vintage Computer Collector & Restorer. | |
: ------------------------------------------------------ |
: |_____________________________________________________|
```

The "text-GUI" in your sig, is it really used somewhere,
or is it just an ASCII graphic phantasy?

MG

5761. English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: atarigalen
Message-ID: <200c7270.3a7edfed@usw-ex0107-055.remarq.com>
Source record: 62166

I'm reading rumors about the Milan II having an English speaking
supplier (and hopefully an English OS and keyboard). Anyone
able to comment?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5762. Re: Atari Shows

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <cuHS4.52866$g4.1443978@newsread2.prod.itd.earthlink.net>
Source record: 62167

Hmmmmm....Santa Claus....Thanks Martin! (:->)~ Oh no...I feel a pun comming!
Now if there were some way to convince Alexander to become Santa (Clauss,
get it? Ha..) and release the Atari CAB source code, I'm sure our dedicated
programmers would jump at incorporating Javascript into CAB (for the Milan,
Falcon, TT)!!!
Lyndon, sorry for taking advantage of your post for this!
John G.

On 11 May 2000 20:42:58 , "Martin "Nightowl" Byttebier" wrote:
>on Thu 11-05-2000 18:01 John Garone wrote:
>
>>Lyndon,
>>Re: Milan II
>>Is it comming with an up-to-date "browser"?
>
>Do you still believe in Santa-Claus? :-))
>
>The standard browser of the Milan II will be Adamas.The latest version of
>Adamas is still plain sh*t.
>I'm very happy when I can use Adamas for more then 5 minutes without a
>crash.
>
>CU
>Martin
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.

5763. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: atarigalen
Message-ID: <0fa53020.6c6ac3b0@usw-ex0106-047.remarq.com>
Source record: 62168

In article <8fdr7q1sr5@enews2.newsguy.com>, Nurmix@socal.SPAM
(Paul Nurminen) wrote:
>Lately I've been using PageStream quite a bit, printing out
multiple copies
>of the CD jewel case inserts for my [original music] CDs, and
the long delay
>before it actually prints is becoming far too annoying!
>
I can't help you with Outburst (you do have the name right), but
do you use templates for the CD cases?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5764. Re: Why doesn't Milan respond to E-mail

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <QGHS4.23$Ps1.6974@news3.voicenet.com>
Source record: 62169

```
On 10 May 2000 21:12:53 , Lonny Pursell wrote:
>That's news to me, hehe. I tried to get a medusa040 from some
>guy who posted here but after a few months with no answers and
>when he did finally answer he was "not sure" about certain
>aspects. At that point I gave up on that one, I could be completey
>wrong about the guy, but the risk ($600) was to big.
>
>I do know of someone who mailed his hades to the same place
>and got it back right quick and working again and he was
>real happy. But yes I'm still quite afraid to take the risk.
>
>_____________________________________________________________
>Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
>
>.

The Medusa is a good machine it is a basically a TT030 on steriods.
It also has the full DMA and VME as the TT030. It is no longer in
production. Only the Hades exist like the Medusa but minus the DMA.
$600 is a very good deal.

You might talks to a Hades owner who uses machine to type articles
for Current Notes. He had his machine worked on and had no problem
getting it back. He also still uses his Hades for digital
photography. David Barkin d.barkin1@genie.com

Raymond
```

5765. Re: Read the FAQ? FAQ off! (FINAL words!)

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <IOAS4.313$hV3.655467@nnrp5.proxad.net>
Source record: 62170

Hallvard Tangeraas <halln@c2i.net> a crit dans le message :
1eag5s1.1qrph171yi9wquN%halln@c2i.net...
>
> Now, let's get on with our lives... I'm sure there are other issues we
> can discuss which are more interesting.

Absolutely! Like how to transfer MIDI files from an ST to PC ;-)

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5766. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JOAS4.314$b63.616568@nnrp5.proxad.net>
Source record: 62171

Ken Macdonald <macdonald@cfc.dnd.ca> a crit dans le message :
391AC5F2.3CA11C5@cfc.dnd.ca...
>
>
> Nicholas Bales wrote:
>
> > I've never told anyone to sod off and read the FAQ. Pointing someone to
a
>
> is "sod off" a new french term? :-)
>

It sounds like I've been hanging about on the english Mini mailing list for
too long! It has "improved" my english though.

;-)

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5767. DR T KCS on PC?

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: fpinto@phantom.byu.edu
Message-ID: <Pine.LNX.4.10.10005112136460.18095-100000@phantom.byu.edu>
Source record: 62172

Hi Atarians! back after hundreds being lost in dunes of silicon :).
Anyway, did anybody suceed in making DR T work on a PC (talking to the
PC' midi ports)?

Thanks, Phil

Reply for fpinto@byu.edu or here...

5768. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <391B7EC7.D4733C0E@greeleynet.com>
Source record: 62173

Paul Nurminen wrote:
>
> I'm not sure if I have the name right, but there used to be a utility
> program that worked with PageStream (and possibly other programs as well?)
> that sped up printing a great deal. From my understanding, it really only
> worked if you were printing multiple copies of the same page (in PageStream
> for example), as it kept the page in memory so PageStream didn't have to
> "recreate" it each time it printed.
>
> Lately I've been using PageStream quite a bit, printing out multiple copies
> of the CD jewel case inserts for my [original music] CDs, and the long delay
> before it actually prints is becoming far too annoying!
>
> I don't see the program on either Systems For Tomorrow's or Chro_Magic's web
> sites unfortunately (yes, I'm in the USA). So, does anyone here know where
> I can get it, or whether it is perhaps freeware or shareware these days?

It was series of printer drivers done by Straight Edge Software. In
Canada, I believe. He also wrote drivers for Calamus. I have a copy,
but not handy, and danged if I can remember the authors name.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5769. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <391B8080.80673068@greeleynet.com>
Source record: 62174

Good Grief, Charlie Brown, look what we've stirred up! <G>

Gentlemen, I do not mean to start any kind of a flame war here, I'm just going to offer some suggestions I believe will only help in finding and using the FAQ's. Which, until Martin's post, of which some follows, I did not know where to find.

Martin-ï¿½ric Racine wrote:

> 3) One more hint:
>
> Their FAQ's address is always in the same part of the message,
> for almost everyone who regularly posts to this newsgroup and got
> around writing a FAQ about something.

This is the first time I've heard about this. I rarely read signature files for information. I figure the information to be gleaned from a post is in the body of the message, not found in the signature.

> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

Take a look at your signature file. Nicholas' signature file is similar. Yes, there is a URL listed, and the Atari TT030 FAQ, but please note that the signature file does not state that the FAQ listed is at the URL site. There is also no indication that you are responsible for creating the FAQ. You are assuming that the reader will a) read your signature file, b) know that you created the FAQ, and c) automatically know the FAQ is at the website.

IMO, that is a bad assumption. It seems to me you've forgotten to factor in the probability that the person doing the asking is basically a beginner, and that beginners need more help than the experienced person. They are not likely to have the experience necessary to make the connection necessary in your signature file. I've been reading this newsgroup for 2 years and never made the connection. And my first Atari was the first 800 model! <G>

> 4) Ask yourself, why do people take the time to write a FAQ?
>
> Because the same innocent, candid beginers' questions keep on
> poping up again and again.
>
> Now, if we kept on providing the exact same long answers here on
> the newsgroup, instead of pointing people to the ultimate FAQ on
> a given subject, we would be:
>

> a) repeating ourselves.
> b) poluting the newsgroup with SPAM
>
> Instead, we collect our knowledge of a subject (in my case, the
> TT030) and publish a FAQ on the web.
>
> Then, to advertise it, we include the URL in our email signature.

And now, for the first time, I know where these FAQ's came from. <G>
And everyone who created them should be commended. I did something
similar years ago on the old Genie online service with a long post about
GDOS. It's probably still in their libraries.

For those that are going to reply to a question by directing the
questioner to go to the FAQ's that person replying have a macro ready
that goes something like this: "You'll find the answer in the FAQ's
located at http://www.xxxxxxx.com" or something similar. If I had seen
that answer or similar a long time ago, I would not have been getting
irritated about being directed somewhere and not knowing where that
"somewhere" was. <G>

> 5) At that point, we assume people to be mature enough to
> read through our replies and read the URL in our signature.

I learned a long time ago never to assume something. It has usually
gotten me into more trouble than I cared to deal with.

For those who who created these FAQ's it is an excellent idea. And just
the type of help the Atari community has been known to provide.

I do have to take issue with those who are unhappy with answering the
same questions over and over again. Having the same questions come up
again and again indicates a user new to that area of the Atari and
computing in general. And new users are necessary to expand any
product. But, as we all know, the Atari market is continually
shrinking, there are not enough new users, and we know there is no
advances on the hardware end. (Hades and Milans do not count, there's
no major advances in the basic OS abilities AFAIK.) No new users
equates to no new software, right?

I've learned that when it comes to telling someone how to do something,
never assume they know a particular fact, nor that they will come to the
same conclusions that you do. All people think and see things a little
differently, so I've learned that the best policy is to be as specific
as possible in order to prevent misunderstandings and frustrations.

::Very big grin here:: And now I can say I know where to find the
FAQ's, and who produced them. And had it not been for me and one other
person having "problems" (:even bigger grin: Hi, Mr. Macdonald!) and
starting all of this discussion, I'd still now know the wherewithall of
the FAQ's! <VBG>

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5770. Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8fg8c3qvu1@user2.teleport.com>
Source record: 62175
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video
Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with
a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount
with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST
and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping
not figured into Discount. Customer pays Shipping. Limited Time offer!
Substitutions considered.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega 2
ST or a 1040STe and receive a FREE Monitor. Your Choice of a Color or
MonoChrome Monitor. FREE Monitor when purchasing an Atari 8 Bit
Computer. Buy an Atari 800XL or an Atari 130XE and an Atari 8 Bit Disk
Drive such as an Atari 1050 Drive & receive your choice of any Monitor
in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 of
Atari Jaguar items, receive absolutely FREE, a +NEW in BAG Jaguar
Composite Video/Stereo Audio Cable. Offer Available for Limited Time
only. First Come, First Serve! Subject due to availability! Customer
pays all Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and
Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out
into Atari Jaguar Hardware & Games. So checkout what's new on my Web
Site. In Fact, check it regularly as my Catalogs are updated regularly.
Customer's are served, first come, first serve! No competing in
auctions. Just Sales, Support & Service! I have 8 different Catalogs, &
my SoftWare Catalogs are my largest. They have the biggest Byte Count.
You should see my inventory! I have TruckLoads of HardWare, Boxes and
Boxes of Software & Libraries of Books & Reference Material for the
Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And
remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories!
View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump

to my FTP site linked to my WebSite so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor & view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5771. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8fg8m8$rf0$1@user2.teleport.com>
Source record: 62176

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

5772. Re: DO NOT OPEN THE ATTACHMENT ON THE "ILOVEYOU" MESSAGE!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: "Wili E. Coyote" <beazty@zititup.demon.nl>
Message-ID: <nqsjhsk52j54j9fmk1tt8omam257o9dl8q@4ax.com>
Source record: 62237
Cross-posted to: comp.sys.atari.st,alt.religion.kibology

On Thu, 04 May 2000 13:04:18 -0400, Luke Breinig
<lbreinig@ix.netcom.com> wrote:

>> It is a Visual Basic script that sends itself to everyone in your address
>> book,
>
>And since everyone reading this group is supposed to be using an Atari
>ST this means precisely nothing.

Not everyone !
>
>-Luke

Greetz, Rick

5773. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005110354540.64-100000@rakas>
Source record: 62238

On 2000-5-10, Muppetboy <polarnet@eidosnet.co.uk> wrote:

> WHy not when someone asks a question that has been answered
> before, guide to the corresponding page in the faq??

By definition, a FAQ follows a structure of Question/Answer, is
numbered, and is ordered by subject. Looking at the table of
contents should provide the answer, and it usually does.

> I think many newbies must get frustrated when they get told
> to look at the FAQ, it's like being told to RTFM.

Which is actually a very good thing. None of us FAQ authors
learned all we know through divine intervention. We just
bothered reading the manuals. More than once, in most cases.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5774. RAM upgrade for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: rodent <rodent@epix.net>
Message-ID: <391A2021.39A2F017@epix.net>
Source record: 62239
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

Does anybody know where I can find schematics to upgrade the RAM in a
1040 STf to 4MB?

5775. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Amiga2000@bigpond.com
Message-ID: <391a231b@naylor.cs.rmit.edu.au>
Source record: 62240
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

In comp.sys.atari.st Allan R. Batteiger <arb@rtsi.com> wrote:

::::}OS9 is a Real-Time OS.
::::}Check out
::::}http://www.rtsi.com/
::::}http://www.microware.com

Great! Good to know theres still stuff going on...

I've been looking around and around and around for
all the OS's for the 68000 atari's, you could say
I'm collecting them, so I'll check this one out.

thanks

chris.

--
[*]---------------------------------------[_][%][X]
|Christopher John Harrison | charriso@cs.rmit.edu.au|_
3rd Yr Bach. Comp. Sci.	cjh@consultant.com	
RMIT University Australia	Amiga2000@bigpond.com	
__________________________	_________________________	
Duty Programmer & CS108 Lab Assistant.	
|Vintage Computer Collector & Restorer. | |
-- |
|____|

5776. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8fdj9enpi1@snipp.uninett.no>
Source record: 62241

Janka Gerhard <gerhard.janka@siemens.at> wrote:

> I think you should not generalize like that. The only german dealer
> where
> I ever had problems was 'Software Service Seidel'. The others like MUCS,
> Woller, Pentagon were quite reliable and sent the goods in less than two
> weeks.

Woller is perhaps the worst of them all, e.g. it took him about a year to send me something I didn't order at all, but had to accept because he couldn't get hold of the Multiboard he'd sold me and refused to refund my money.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5777. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: John Whalley <news@whalley.demon.co.uk>
Message-ID: <958028143.14145.1.nnrp-10.9e985e5c@news.demon.co.uk>
Source record: 62242

"Nicholas Bales" <bales@online.REMOVETHIS.fr> wrote in message
news:8fb9eh$1u0$1@news.stortek.com...
>
> "Terry May" <outrider@lvcm.com> a crit dans le message news:
> mgohhssls8uacg9io9k4jqh20068v1ed24@4ax.com...
> >
> > I also believe most people go to newsgroups to INTERACT, not to read
a
> book.
>
> You'll find that an equally large number of people post to newsgroups
> without even reading them before hand, ask a question and request that
you
> reply by email because they won't bother coming back to read the
responses
> in the nesgroup.

Too right. They should be force-fed news.announce.newusers until they
get a clue.

> Writing the FAQ was a lot a work. Now that it's done, it still needs
> maintaining now and then. I'm afraid I don't have any programming
skills, so
> the Quick FAQ is my way of contributing to the Atari community. Most
of the
> feedback I have received from this has been positive, with the odd bug
> report or broken URL, proving it to be a rather useful resource.

It's an excellent piece of work, Nicholas. Much appreciated and please
keep it up!

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
All mail to news@whalley.demon.co.uk will be deleted
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org

5778. Re: RAM upgrade for 1040 STf

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fdm59$g5k$1@news.stortek.com>
Source record: 62243
Cross-posted to: comp.sys.atari.st.tech,comp.sys.atari.st

"rodent" <rodent@epix.net> a crit dans le message news:
391A2021.39A2F017@epix.net...
> Does anybody know where I can find schematics to upgrade the RAM in a
> 1040 STf to 4MB?

```
You should find what you need at Vezz's hardware page:
http://www.freeweb.org/computer/vezz/atari/hardware/index.htm

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5779. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fdmi8$g8f$1@news.stortek.com>
Source record: 62244

"Muppetboy" <polarnet@eidosnet.co.uk> a crit dans le message news:
8fcnos$24a1$1@quince.news.easynet.net...
> Sorry, not trying to put Nic down or the Quickfaq.
>
> WHy not when someone asks a question that has been answered before, guide
to
> the corresponding page in the faq??

```
When you arrive at the Quick FAQ, the first thing to come up is the table of
contents. It is also all in HTML, so it will only take a couple of seconds
to find the exact section of the FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5780. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-11 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fdmt4$ge5$1@news.stortek.com>
Source record: 62245

"Muppetboy" <polarnet@eidosnet.co.uk> a &#65533;crit dans le message news:
8fcnou$24a1$2@quince.news.easynet.net...
>
> "Shiuming Lai" <lais@zetnet.co.uk> wrote in message
> news:39188036$0$31676@news.zetnet.co.uk...
> > On 9 May 2000 19:41:34 G, Chris Crosskey wrote:
> > >
> > >I've also got a long herld desire to own an ATW800...somewhere there
must
> > >be a University comp sci department that wants to get rid of halfd a
> > >dozen....
> >
> > Try Southampton University.
> >
> > Shiuming Lai
>
>
> Ok ok ok, call me stupid but what on earth is an ATW800??

It's the infamous Atari Transputer. These were parallel processing machines using a Mega ST as the I/O interface (screen, keyboard, floppy, etc...). The idea was to stack up several of these machines to get one big super computer. From what I understand, there's not much point in having only one of them.

There was only a very limited quantiy built, apparently mainly sold to universities. I seem to remember that Kodak also bought a bunch of these for the development of the Photo CD format. It was never made available to Joe Public.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5781. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <391c576b$0$31675@news.zetnet.co.uk>
Source record: 62096

On 11 May 2000 16:21:25 , atarigalen wrote:
>I'm reading rumors about the Milan II having an English speaking
>supplier

Always have done.

>(and hopefully an English OS and keyboard). Anyone
>able to comment?

Milan TOS = multi-lingual. Keyboard/mouse = generic
PC/compatible parts. On Milan040 these were AT (5-pin
DIN) and PS/2 respectively.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5782. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <391c582a$0$31675@news.zetnet.co.uk>
Source record: 62097

Re: massive ExtenDOS debugging log file that was posted here:

The only person who knows what to do with that information
is Roger Burrows of Anodyne Software. anodyne@cyberus.ca

If you're using a registered copy, you'll receive help
directly from Roger.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5783. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <007c4d90.825b75e1@usw-ex0107-055.remarq.com>
Source record: 62098

In article <391c576b$0$31675@news.zetnet.co.uk>,
lais@zetnet.co.uk (Shiuming Lai) wrote:
>On 11 May 2000 16:21:25 , atarigalen wrote:
>>I'm reading rumors about the Milan II having an English
speaking
>>supplier
>
>Always have done.
>
??? I don't quite follow.

>>(and hopefully an English OS and keyboard). Anyone
>>able to comment?
>
>Milan TOS = multi-lingual. Keyboard/mouse = generic
>PC/compatible parts. On Milan040 these were AT (5-pin
>DIN) and PS/2 respectively.
>
OK, TOS is multi-lingual. What about MilanAES and MagicMilan?
As for the keyboard, generic does not necessarily equal
US/English. What does <Shift-3> map to, the "#" sign or the
British pound sign? What is to the right of the semicolon? (In
the U.S. it's ' or " depending on shift key status.)

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5784. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391c7e82668c041@online.be>
Source record: 62099
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**audio-video**
ftp://chapelie.rma.ac.be/atari/audio-video/aniplay-210.zip (707.882 bytes)
(Movie Player AVI/MOV/FLI/MPEG
Sound Player AVR/WAV/AIF/RA/MP1/MP2/MP3
JPEG viewer)

**graph-tools**
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia.zip (371.381 bytes)
(Video editing tool, rev. 29-4-2000. German/English/French)
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia_doc-e.zip (30.690 bytes) (English docs
in HTML)
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia_doc-fr.zip (33.471 bytes) (Doc
Franï¿½ais sous forme HTML)
ftp://chapelie.rma.ac.be/atari/graph-tools/funmedia_doc-g.zip (664.404 bytes) (German docs
with pictures)
You need funmedia_doc-g.zip if you want pictures in your English docs
T'as besoin de funmedia_doc-g.zip quand tu veux de graphique dans le page HTML)

ftp://chapelie.rma.ac.be/atari/graph-tools/pov31g00.lzh (1.429.408 bytes)
(Persistence of Vision 68000 version. Compiled with the latest GCC)
ftp://chapelie.rma.ac.be/atari/graph-tools/pov31g30.lzh (1.377.842 bytes)
(Persistence of Vision 68030 + 68881 version. Compiled with the latest GCC)
ftp://chapelie.rma.ac.be/atari/graph-tools/pov31g60.lzh (1.428.295 bytes)
(Persistence of Vision 68060 version. Compiled with the latest GCC)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/mjme-125.zip (84.806 bytes)
(Marijuana Mail is a simple e-mail client for Atari ST/STe computers. English version)
ftp://chapelie.rma.ac.be/atari/internet/mjmf-125.zip (82.116 bytes)
(Marijuana Mail est un simple programme d'E-Mail pour Atari ST/STe. Version Franï¿½ais)
```

mint
ftp://chapelie.rma.ac.be/atari/mint/net/mintnet-1.04-4.m68kmint.tar.gz (599.069 bytes)

programming
ftp://chapelie.rma.ac.be/atari/programming/over124.zip (174.275 bytes)
Overedit is a tool (for ATARI machine, (68030)) permitting
to the programmer C using PURE C, to have a pleasant environment,
and improving the legibility of a program.

ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0300.zip (59.665 bytes)
(Library Tiny GL (Open/GL clone) 68000 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0330.zip (49.987 bytes)
(Library Tiny GL (Open/GL clone) 68030 + 68881 version)
ftp://chapelie.rma.ac.be/atari/programming/open_gl/tiny0340.zip (57.733 bytes)
(Library Tiny GL (Open/GL clone) 68040 version)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/patches/paspatch.lzh (3.989 bytes)
(There is a bug in the memory-management SYSTEM.PPU of Pure Pascal,
(that leads to crashes with few memory. PASPATCH.TTP patches this bug
(if neccesary. Such programms are CAB or Texel)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5785. SLM804laser printer

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Mark Baxter <markheidi@baxterross.freeserve.co.uk>
Message-ID: <8fhs7t$jt2$1@news6.svr.pol.co.uk>
Source record: 62100

I have used an SLM804 laser printer with Notator for years. Now it is sadly in need of spares(drum/toner). Is it possible to get these now or am I 10 years too late! If so what sort of printer would give me similar results. Thanks,Mark. Hants UK.

5786. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8fhskp$lp4$1@snipp.uninett.no>
Source record: 62101

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>That's not a technical issue, but an economical. DVD-licences are *very*
>>expensive.
> It *is* a technical issue, the 68060 hasn't got the raw power for this kind

That's correct, that's why you need a decoder-card.

> of thing, an additinal decoder will have to be added to the Milan. If for
> example a ATI card comes with a DVD driver and licence, it means that ATI
> has payed for it. Writing a driver for the Milan, doesn't have anything to
> do with that licence, it's been payed by the card manufacturer, one surely
> doesn't have to pay twice for a licence?

That depends. I'm not sure if the encryption-keys - which is what you pay
for - is in the hardware or the software-driver. Correct me if I'm wrong
anyone, but I believe it's in software. And it that case you have to get a
new licence.

And *if* the keys are in the hardware, why do you think the manufacturer
would hand out specs on it? Why do you think that there's no free drivers
for e.g. Creative or ATI-decoders for Linux?

>>Again, this is an economical issue. Hardware-vendors doesn't hand out
>>the necessary specs just like that (well, most don't).
> This is not something the customer has to worry about. I've got a cupboard
> full of drivers, every bit of hardware that I bought over the years comes
> with these, even a stupid mouse come with drivers. My point is that the
> cost of these drivers will have to be added to the Milan2, if they ever get
> written that is..

Exactly! And to write drivers you need - you guessed it - specs on the
hardware. And in many cases this costs money.

>>Thank God for free/shareware, compilers and opensource ;-)
> When are they going to support the new machines for a change ?

Let's see, which OS was the first to support the Milan? Which VDI supports
ATI Rage PCI-cards on machines with PCI-BIOS? What OS supports
ethernet-cards?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5787. Re: looking for Milans

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8fhsup$2ob$1@quince.news.easynet.net>
Source record: 62102

"Nicholas Bales" <bales@online.REMOVETHIS.fr> wrote in message
news:8fh7df$da0$1@news.stortek.com...
>
> "Class 4" <class4@free.fr> a crit dans le message news:
> awRS4.52$ed5.133251@nnrp6.proxad.net...
> > Hello,
> >
> > Centek is looking for 3 Milans.
> > Full configuration or board only.
> > please make offers by Email
> >
>
> Is Centek still alive?
>
> Why not buy them from Milan Gmbh? Can't they give you a development deal?
>

I've delt with MIlan GmbH before. Didn't want to know about my broken Milan motherboard. Tossers.

Si

5788. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8fhsuq$2ob$2@quince.news.easynet.net>
Source record: 62103

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:007c4d90.825b75e1@usw-ex0107-055.remarq.com...
> In article <391c576b$0$31675@news.zetnet.co.uk>,
> lais@zetnet.co.uk (Shiuming Lai) wrote:
> >On 11 May 2000 16:21:25 , atarigalen wrote:
> >>I'm reading rumors about the Milan II having an English
> speaking
> >>supplier
> >
> >Always have done.
> >
> ??? I don't quite follow.
>
>
> >>(and hopefully an English OS and keyboard). Anyone
> >>able to comment?
> >
> >Milan TOS = multi-lingual. Keyboard/mouse = generic
> >PC/compatible parts. On Milan040 these were AT (5-pin
> >DIN) and PS/2 respectively.
> >
> OK, TOS is multi-lingual. What about MilanAES and MagicMilan?

M.AES can be changed to Enlish by editing the MAES.CNF file

> As for the keyboard, generic does not necessarily equal
> US/English.

What Shuiming meant was generic port, that is you can buy a keyboard in your
language and use it.

> What does <Shift-3> map to, the "#" sign or the
> British pound sign? What is to the right of the semicolon? (In
> the U.S. it's ' or " depending on shift key status.)
>

Again, depends on if you buy a British or American keyboard. It had nothing
to do with the Milan.

SImon
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

5789. Re: Atari Shows

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Muppetboy <polarnet@eidosnet.co.uk>
Message-ID: <8fhsur$2ob$3@quince.news.easynet.net>
Source record: 62104

"Lyndon Amsdon" <bindon@madasafish.com> wrote in message
news:shlrvfeskcp66@corp.supernews.com...
> Hi
>
> Are there any Atari shows lined up this year, preferably in England.
> Since the closure of AC I'm assuming they'll not be doing any shows.
> I have never been to one and I hope I haven't left it too late.

The last show in April was crap, I was told. Hardly anyone turned up and not
many Atari stands were there.

>
> I've just heard System Solutions should be getting English versions of
> the Milan II. yipee!!!

Yes, but thats when Milan GmbH get there fingers out of there arses and
release it. And I hope they sort there shoddy customer service out.

Simon
>
>
>
>
>
> +----------------------------+
> |Atari STe 4Mb 1.7gb IDE HD |
> |48X Atapi CDRom 56K Modem |
> |PC Tower Case TOS 2.06 |
> |****************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon (15) |
> +----------------------------+

5790. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8fht9q$lp4$2@snipp.uninett.no>
Source record: 62105

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> The next hot thing around the corner is ADSL, it's not as fast as the
> cable, but compared to what we have now.... the ADSL providers don't
> give fixed IP's either, except for one exception, but that costs a
> fortune each month.

Does anybody know what kind of hardware you need to use ADSL? It's been
available for about a year here in Norway, but it's still *very*
expensive.

> latest standards to the maximum. Oh, and that from MagiC 5.20 onwards
> with PPP 1.8 installed don't slow down either when used in conjunction.

...something that has never happened on any other TCP/IP-implementation
I've ever used (if you sum up all the individual transfer-rates ofcourse).

> fixed IP will be possible.... is it really that difficult to implement
> an option to support dynamic IP numbers? or was I right and do the Mint
> programmers, only program for themselves....

It's very, very simple: To port DHCP to MiNT-net (DHCP isn't a part of
TCP/IP, it's a separate service.) you simply need...

a) ...the sources for DHCP for Linux/NetBSD/etc.
b) ...suitable hardware *and* somewhere to test it.

Currently I only know two persons that has both hardware and access to a
DHCP-server, neither has the skills to port DHCP.

> One of the things that you and others overlook is that MinT-Net has a
> headstart, ASH is slowly bridging the gap, every client released is
> just as good as his counterparts, and in combination with ASH Scripter
> very powerfull, the day will come that the gap is bridged....

...at a price ofcourse. $$$$ and the loss of freedom. Count me out.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5791. Re: SLM804laser printer

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <391c7951$0$31673@news.zetnet.co.uk>
Source record: 62106

On 12 May 2000 20:23:38 , "Mark Baxter" wrote:
>I have used an SLM804 laser printer with Notator for years. Now it is sadly
>in need of spares(drum/toner). Is it possible to get these now or am I 10
>years too late! If so what sort of printer would give me similar results.

sales@system-solutions.co.uk

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5792. Re: looking for Milans

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005121744170.99-100000@TT030>
Source record: 62107

On Fri, 12 May 2000, Class 4 wrote:

> Hello,
>
> Centek is looking for 3 Milans.
> Full configuration or board only.
> please make offers by Email

They not answer your mail either? :-)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5793. Re: Alex Yu OK to Me

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005121740190.99-100000@TT030>
Source record: 62108

On 11 May 2000, Paul Nurminen wrote:

> On 29 Apr 2000 05:52:36 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>
> >Sounds like the Toad and Computer Direct story repeating itself.
> >Once known as knowledgable, honnest dealers. Nowadays, serving
> >as case-building material for theft lawsuits. Shame...
>
> Well, Alex installed my Nemesis for me. And I actually went up to his shop
> in person (it was about a 6 hour drive for me). Anyway, he did a great job,
> checking all his work each step of the way. And he offered to fix any
> problems that might have occured down the line that were caused by his
> installation - although no guarantee of any kind was offered on the Nemesis
> itself, since I bought it used from a third party.
>
> It's too bad that apparently my experiences with him weren't the same as
> others here.

It seems to be a mixed bag. I dealt with Toad and Computer Direct
and I have no complaints really.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5794. ASCII Graphic Operating System (Was: WTB: OS-9 for Atari ST (Not Mac OS9))

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: tlindner@ix.netcom.com
Message-ID: <1eaixs5.1tkkam71uqwqouN%tlindner@ix.netcom.com>
Source record: 62109
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

Martin Graiter <graiter@starmail.com> wrote:

> <Amiga2000@bigpond.com> wrote in message
>
> news:391a231b@naylor.cs.rmit.edu.au...
> : [*]--[_][%][X]
> : |Christopher John Harrison | charriso@cs.rmit.edu.au|_
> : |3rd Yr Bach. Comp. Sci. | cjh@consultant.com | |
> : |RMIT University Australia | Amiga2000@bigpond.com | |
> : |_____________________|_____________________| |
> : |Duty Programmer & CS108 Lab Assistant. | |
> : |Vintage Computer Collector & Restorer. | |
> : --- |
> : |____|
>
> The "text-GUI" in your sig, is it really used somewhere,
> or is it just an ASCII graphic phantasy?
>
> MG

If you can get ahold of a Power Macintosh that supports 16-color mode (4 bits per pixel) you can install this:

ftp://ftp.machack.com/Hacks98/asciimac.sit

"Filters all display output and turns it into ASCII art in real time, in honor of the disturbing resemblance between the iMac and old VT100 terminals. Best Hack and winner of the coveted Victor A-Trap trophy! These MacHack newcomers from MIT wowed the crowd."

Such a Mac is a rare beast, most of them bottom out at 8-bits per pixel. I personally haven't seen this hack in action. But it sounds really cool.

--
tim lindner
tlindner@__.netcom.com
(replace __ with ix)

5795. FS: Toadfile Dual Under The Monitor Hard Drive case

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Thomas Ferreira <amishman@pacbell.net>
Message-ID: <B5422AB6.1A1B%amishman@pacbell.net>
Source record: 62110

Like new and complete. Pizza Box style case with internal power supply and lighted power button on the front of the case. Has two 5.25" bays. Once housed the 44MB Syquest drives. I purchased it from Toad many years ago for $800. Oh how times have changed. Will sell for $39 plus postage.

Tom

5796. FS: Lynx Batman game (new in box) $7.50 (also have a Lynx AC Adapter)

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Thomas Ferreira <amishman@pacbell.net>
Message-ID: <B5422B38.1A1C%amishman@pacbell.net>
Source record: 62111

$7.50 plus postage. Includes cartridge, manual, box, etc... Also have a new Lynx AC Adapter. Will throw in for $2.50.

Tom

5797. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958223748-569056AEicMi@sweet3.freeserve.co.uk>
Source record: 62112

Hi Martin

>However N.AES is not solid, and

>> it's quite easy to take it down.

I'm a Magic 6 / Jinnee 2.xx / NVDI 5.03 / Scripter user and i'd like someone to explain what a !crash! is?? 8~) 9~) 8~)

>All MagiC versions I have tried are easier to crash than TOS ever was.

You must have a problem with shakey hardware or use dubious software.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5798. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958223754-570059AEicMi@sweet3.freeserve.co.uk>
Source record: 62113

Hi Dennis

>ASH is slowly bridging the gap, every client released is just as good as his
>counterparts, and in combination with ASH Scripter very powerfull, the day will come
>that the gap is bridged....

With support from the software buying public and their money.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5799. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958223758-571046AEicMi@sweet3.freeserve.co.uk>
Source record: 62114

Hi all.

>For faster service, Please direct all replies through E-Mail to Ben at:
>atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
>find it hard to keep up with the NewsGroups.

If a few more peop's objected to this idiot and his SPAM he might realise its offensive and piss off elsewhere!!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5800. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958223768-572910AEicMi@sweet3.freeserve.co.uk>
Source record: 62115

Hi Ken

>Gentlemen, I do not mean to start any kind of a flame war here, I'm just
>going to offer some suggestions I believe will only help in finding and
>using the FAQ's.

SO this is a FAQ on finding the FAQ, dont we need a FAQ to mention this FAQ that mentions the FAQ that we need.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5801. Re: Why doesn't Milan respond to E-mail

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <rUHS4.26$Ps1.6974@news3.voicenet.com>
Source record: 62177

>> The Hades has come down in price 2400 SFr I believe. They have a new
>> motherboard, support UltraSCSI and FastSCSI cards. Best of all they
>> NOW have a real nice graphics card the 8MB ATI Pro Rage with a custom
>> NVDI drivers and MagiC.
>>
>> http://www.kingx.com/kingx/medusa/
>>
>> Something to rethink.

On 10 May 2000 21:16:58 , Lonny Pursell wrote:

>My problem is there is no US dealer for it. So ordering
>it seems risky. If I put to much thought into it I start
>to think that it will only cause CAB to fail quicker. ;-)
>For the time being I stick with my TT and not risk such
>an order.
>
>____
>Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
>

I maybe that way for a long time. I do not beleive the Milan II will
be in the USA until sales in Germany and the UK are high enough
profit that the risk of sending units to the USA.

Bsides most of the parts for your Ford and Jeeps are now sourced
outside of the USA. So I do not see the difference. All you need to
fix your Hades is a good electronics technician to read the schmatics.

The Hades is the oldest of the Atari clones (1994) and has the most support.
The Hades is the second generation machine the earlier model was the
Medusa (1992).

Raymond

5802. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Amiga2000@bigpond.com
Message-ID: <391b5f3e@naylor.cs.rmit.edu.au>
Source record: 62178
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

In comp.sys.atari.st Martin Graiter <graiter@starmail.com> wrote:

::::}The "text-GUI" in your sig, is it really used somewhere,
::::}or is it just an ASCII graphic phantasy?

Pure fantasy, as you put it...

But it wouldn't be too hard to actually implement, even
easier to do on a none intel (i.e VGA/CGA) box, that is
it would look better, in the text mode of other computer
types (esp. Amiga...Woops).

I bashed it up one day when I was bored, but I had been
meaning to it for a while.

I really get into computing platforms other than PC (and
I'm not alone, I know..), I like to collect OS's for each
machine I have, and I suppose I even dream about ones that
dont exist yet (i.e my sig?).

The release of Minix 1.5 for 68000 machines is great, I've
been pulling down everything I can get of that recently.
Do you know of any other OS's (must be free implementations
though) available for the Atari (68000 only, I know...but I
dont have a falcon or a Mega 4 yet)?

chris.

--
[*]--[_][%][X]
|Christopher John Harrison | charriso@cs.rmit.edu.au|_
3rd Yr Bach. Comp. Sci.	cjh@consultant.com	
RMIT University Australia	Amiga2000@bigpond.com	
__________________________	_________________________	
Duty Programmer & CS108 Lab Assistant.	
|Vintage Computer Collector & Restorer. | |
-- |
|____|

5803. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <LHMS4.53712$g4.1483852@newsread2.prod.itd.earthlink.net>
Source record: 62179

```
On 11 May 2000 21:47:19 , Ken Springer wrote:
>Paul Nurminen wrote:
>>
>> I'm not sure if I have the name right, but there used to be a utility
>> program that worked with PageStream (and possibly other programs as well?)
>> that sped up printing a great deal. From my understanding, it really only
>> worked if you were printing multiple copies of the same page (in PageStream
>> for example), as it kept the page in memory so PageStream didn't have to
>> "recreate" it each time it printed.
>>
>> Lately I've been using PageStream quite a bit, printing out multiple copies
>> of the CD jewel case inserts for my [original music] CDs, and the long delay
>> before it actually prints is becoming far too annoying!
>>
>> I don't see the program on either Systems For Tomorrow's or Chro_Magic's web
>> sites unfortunately (yes, I'm in the USA). So, does anyone here know where
>> I can get it, or whether it is perhaps freeware or shareware these days?
>
>It was series of printer drivers done by Straight Edge Software. In
>Canada, I believe. He also wrote drivers for Calamus. I have a copy,
>but not handy, and danged if I can remember the authors name.
>
>--
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>Ken Springer "All progress depends upon the
> unreasonable person."
> George Bernard
> Shaw
>
>Cheap prices make for cheap goods; cheap goods make for
>cheap men; and cheap men make for a cheap country!" -
>President William McKinley
>
>~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
>.
OutBurST is by Frank Pawlowski & Straight Edge Software in New Hampshire
but I don't know if it's gone PD or Freeware.
John G.
```

5804. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <A%MS4.53750$g4.1483852@newsread2.prod.itd.earthlink.net>
Source record: 62180

On 10 May 2000 08:15:41 , "Marinos J. Yannikos" wrote:
>"[JJ]" wrote:
>> The thing I most miss about 16 Bit computing was the fact it was hobbyist,
>> you could hardly call it hobbyist now, everyone now just wants to start up a
>> business designing crap websites or pirating MP3's or ROM images then
>> burning them [...]
>
>I have fond memories of my ST life too, but one thing that kept annoying me
>on the ST and where the PC/Unix world had its advantages was that everyone
>who programmed for the ST seemed to want to sell his/her programs as shareware,
>no matter how basic the functionality was. It wasn't until the early 90's that
>Freeware became more popular (even for big projects). Even today there are some
>essential programs for the ST you'll have to dish out a lot of money for, whereas
>in the "Free Software" world someone would have duplicated the functionality to
>some degree and released it as Open Source.
>
>Notable exceptions to the rule were the excellent shareware games by people
>such as Martin Brownlow, the Everest editor and a few other projects that
>were really worth their money.
>
>-mjy
>--
>***==> Marinos J. Yannikos <mjy@pobox.com>
>***==> http://pobox.com/~mjy
>.
Hi Marinos,
I go back to '87 with my Mega ST4 (which still functions well, keyboards
a bit sticky, after uncountable number of hours on it) and if I recollect
right programs for the ST were cheaper than their counterparts on the PC
because Atari owners refused to be ripped off for programing after paying a
higher price for the hardware (getting more hardware for the money though
and factory installed). I believe that was a problem with Word Perfect!
And "shareware" does'nt mean they got paid! Freeware is nice but getting
paid is nicer! Just my thoughts.
John G.

5805. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916596-42078AEicMi@wanadoo.be>
Source record: 62181

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Tue, 9 May 2000 17:53:43 +0300

Hi Martin-ï¿½ric,

>In MiNT's case, the current trend is to provide a rock-solid,
>fast OS with all the networking goodies one needs, which usually
>means CLI freeware tools.
I never said that MiNT itself isn't rock-solid. It is just as solid as
the latest MagiC. However N.AES is not solid, and it's quite easy to
take it down... how good is the combination of a rock-steady kernel and
a not very stable AES shell?

All the network goodies I need?
The only reason I need a network is to make a connection to the cable
that runs here. I have the network card and the cable modem but can't
use it simply because the cable company doesn't give fixed IP numbers.
One has to use a dynamic IP number, AFAIK this is not supported by
MinTNet.
The next hot thing around the corner is ADSL, it's not as fast as the
cable, but compared to what we have now.... the ADSL providers don't
give fixed IP's either, except for one exception, but that costs a
fortune each month.
So, simply put... MiNT-Net doesn't work for me, since I can't use it
for networking, where's the incentive to use it? except for ICQ which
I don't care for, all clients are available for MagiC, and these are
just as good, in many respects even better <grin>. Why should I install
an OS that "eats" memory to do exactly the same things as I do now? Why
do I have to give up using clients that are programmed to take the full
advantage of the OS, that work together extremely well, and use the
latest standards to the maximum. Oh, and that from MagiC 5.20 onwards
with PPP 1.8 installed don't slow down either when used in conjunction.
Well, I'm prepared to give it all up just for the sake of having that
high speed connection... but since DHCP on Mint-Net doesn't work for me
I'll stay a MagiC power user for a while longer ;-)

Which brings us back to where we started: the lack of support... some
people will be lucky enough to have a provider that give fixed IP's,
and are actually online now using MiNT-Net with a high speed connection.

What about the rest of us, in Europe the trend is towards dynamic IP
numbers... Someone buying a Milan adding a network card and installing
MinTNet, will get a nasty shock.... one doesn't go to all this trouble
just to use it with a modem.

There are rumours that the next version of MagiC will be capable of adressing networks also.... logical of course, the standard Milan OS must be capable of at least addressing a network card. I'm convinced that connecting to a cablemodem using the DCHP protocol with or without fixed IP will be possible.... is it really that difficult to implement an option to support dynamic IP numbers? or was I right and do the Mint programmers, only program for themselves....

One of the things that you and others overlook is that MinT-Net has a headstart, ASH is slowly bridging the gap, every client released is just as good as his counterparts, and in combination with ASH Scripter very powerfull, the day will come that the gap is bridged....

Cheers from Belgium
Dennis
--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5806. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916600-42874AEicMi@wanadoo.be>
Source record: 62182

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 7 May 2000 13:20:58 GMT

Hi Jo Even,

>>That DVD player shouldn't be to difficult *if* someone writes the
>>drivers for the appropriate additional plugin card. Forget about
>>watching films

>That's not a technical issue, but an economical. DVD-licences are *very*
>expensive.
It *is* a technical issue, the 68060 hasn't got the raw power for this kind of thing, an additinal decoder will have to be added to the Milan. If for example a ATI card comes with a DVD driver and licence, it means that ATI has payed for it. Writing a driver for the Milan, doesn't have anything to do with that licence, it's been payed by the card manufacturer, one surely doesn't have to pay twice for a licence?

>>are avaible now (CD Writer, Scanner, NVDI) don't really come cheap, I'm
>>convinced that the USB drivers will cost us once again an arm and a leg.
>
>Again, this is an economical issue. Hardware-vendors doesn't hand out
>the necessary specs just like that (well, most don't).
This is not something the customer has to worry about. I've got a cupboard full of drivers, every bit of hardware that I bought over the years comes with these, even a stupid mouse come with drivers. My point is that the cost of these drivers will have to be added to the Milan2, if they ever get written that is..

>>Aniplayer and Falcamp play MP3's.
>>On a Falcon you can play these, yes.... what about creating them?
>
>No problem, several converters has been available for a long time. You
>have to type though ;-)
I *know* it can be done since a long time, I ment creating them in real time... not the way it's done now, having to wait until kingdom comes, regardless of typing in commands. I suppose adding a decent GUI to the program would slow it down even more?

The point is that when the Milan2 arrives, people will be wanting to do the same things as on the PC and Mac, and the software simply doesn't exist to allow this. Even our existing software doesn't really work: IIRC only the driver for Epson scanners work correctly with the Milan, these scanners are not really cheap and then one has to buy the additional SCSI card also, which doesn't come cheap either.
Then there's the problem with CD Writers... I haven't really heard of one

person yet that has been burning CD's succesfully on the Milan, the drivers don't come cheap and don't support the popular writers anymore...
Except for a press release from Milan itself, telling us that HP would support the machine and supply printerdrivers for it, nothing is heard from that anymore, Milan has announced vapourware before and I don't like the HP printers to start with...
Installing a network card, requires to install a different OS, regardless if the user likes this OS or not, in another posting I wrote about the problems getting connected to the cable or ADSL because the drivers are not up to today standards...
etc.... I could go on all night long, there's a long list that isn't working or supported properly on the Milan, and it has been released two years ago.

The market trend is towards USB, hardware with SCSI interface will become scarcer and more expensive, because it will mainly be geared towards the professional market. The beauty of our current systems is that we can add nearly every SCSI device available. There's really not a lot around that can't be connected. With USB this is going to change...
Considering all this, one really should think very carefully before buying the Milan2, if it's not going to be supported in a proper way, the user wil be stuck with a nice but in many cases useless machine, having to use his "old" machine for certain tasks.

>Thank God for free/shareware, compilers and opensource ;-)
When are they going to support the new machines for a change ?

Cheers from Belgium
Dennis
--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5807. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916604-43714AEicMi@wanadoo.be>
Source record: 62183

From: atarigalen <kNOk@SPAM@uia.net.invalid>
Date: Mon, 08 May 2000 19:35:32 -0700

Hi Galen,

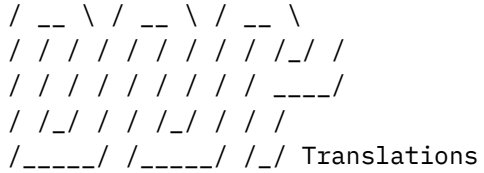
>>Supposing something breaks down that you can't repair yourself,
>>the whole lot has to be shipped back to Germany....

>This is a real problem. I need the thing to have a U.S. (or at
>least English) keyboard and desktop or my wife will complain
Replacing the keyboard with a US version is no problem,

>To be honest, shipping something back to Germany
>isn't a problem, provided I can talk to them. If that Atari
>dealer speaks English, it wouldn't really be that different from
>ordering from Great Britain, which I've done several times.
The language barrier is a universal problem. Every dealer in the world wil understand perfectly what you want when you want to buy.... it's when you have problems that they suddenly only speak one single language. My German is quite good, and still some dealers pretend not to understand me when there's a problem...
In Germany just like in the rest of the world, you've got good and not so good dealers, and among them are people which in my book are crooks. The trick is finding a dealer you like and can trust, I've found one, but then I've heard horror stories about that dealer from other people..

>Partially, I'm just stubborn. Secondly, my PC is at work, not
>at my house (a PC Free Zone). MagicMac is darn intriguing
>though, and Magic is mature enough to be relatively decent. If
>no Milan II comes, that'll probably be my choice.
We all are stubborn, otherwise we wouldn't be using Atari... MagiCMac is a very good emulator, but it's not a real machine of course. Emulating a Atari is not the same as using the real thing... but that's another topic.

Cheers from Belgium
Dennis
--



derryck@cix.co.uk
dennis.vermeire@wanadoo.be

xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5808. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fgbc1$7d1$1@news.stortek.com>
Source record: 62184

"James Smith" <jimsmith@zetnet.co.uk> a crit dans le message news:
391b13a9$0$31674@news.zetnet.co.uk...
> On 11 May 2000 09:10:29 , "Nicholas Bales" wrote:
> >
> >When you arrive at the Quick FAQ, the first thing to come up is the table
of
> >contents. It is also all in HTML, so it will only take a couple of
seconds
> >to find the exact section of the FAQ.
> >
>
> Hi Nicholas,
>
> Just for your information, I spent a few hours this morning trying to set
> up the latest version of Sting an the only problems I had were when I
tried
> to scroll through the FAQ - CAB totally locked up every time :-(
> Back to the earlier version (no problems with it).

```
Did you replace every file from the old archive? There are incompatibilities
between old files and new files, so you have to use all the new files from
the latest package.

CAB locking up usually means a problem with CAB or with the CAB.OVL. Did you
get the latest OVL from Olivier Booklage or Dan Ackerman?

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5809. looking for Milans

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Class 4 <class4@free.fr>
Message-ID: <awRS4.52$ed5.133251@nnrp6.proxad.net>
Source record: 62185

Hello,

Centek is looking for 3 Milans.
Full configuration or board only.
please make offers by Email

regards,
Ronan Cardaut

class4@online.fr
CLASS4/CENTEK
24 rue Urianne Sorriaux
F-62970 Courcelles-les-Lens
phone: (+33) 321 409 400
fax: (+33) 321 746 449

5810. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10005120822590.24191-100000@moose.erie.net>
Source record: 62186

On Thu, 11 May 2000, Ken Springer wrote:

> Paul Nurminen wrote:
> >
> > I'm not sure if I have the name right, but there used to be a utility
> > program that worked with PageStream (and possibly other programs as well?)
> > that sped up printing a great deal. From my understanding, it really only
> > worked if you were printing multiple copies of the same page (in PageStream
> > for example), as it kept the page in memory so PageStream didn't have to
> > "recreate" it each time it printed.
> >
> > Lately I've been using PageStream quite a bit, printing out multiple copies
> > of the CD jewel case inserts for my [original music] CDs, and the long delay
> > before it actually prints is becoming far too annoying!
> >
> > I don't see the program on either Systems For Tomorrow's or Chro_Magic's web
> > sites unfortunately (yes, I'm in the USA). So, does anyone here know where
> > I can get it, or whether it is perhaps freeware or shareware these days?
>
> It was series of printer drivers done by Straight Edge Software. In
> Canada, I believe. He also wrote drivers for Calamus. I have a copy,
> but not handy, and danged if I can remember the authors name.

I think his name was Fank Pawlowski.

5811. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005121650140.64-100000@rakas>
Source record: 62187

On 2000-5-12, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> I never said that MiNT itself isn't rock-solid. It is just as
> solid as the latest MagiC. However N.AES is not solid, and
> it's quite easy to take it down.

All MagiC versions I have tried are easier to crash than TOS
ever was.

> since DHCP on Mint-Net doesn't work for me I'll stay a MagiC
> power user for a while longer ;-)

So, where is the Ethernet and DHCP support in I-Connect? None!

Meanwhile, this TT is connected to the univeristy's ATM line
using a fully supported Riebl card on MiNT-Net.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5812. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: James Jones <jejones@microware.com>
Message-ID: <391C1FBB.207328F1@microware.com>
Source record: 62188
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

I'd be surprised if there weren't a freely-copyable version of
curses out there somewhere, which I'd think would go a long way
towards implementing it.

James Jones

Opinions herein are those of the author, and not necessarily those
of any organization.

Amiga2000@bigpond.com wrote:
>
> In comp.sys.atari.st Martin Graiter <graiter@starmail.com> wrote:
>
> ::::}The "text-GUI" in your sig, is it really used somewhere,
> ::::}or is it just an ASCII graphic phantasy?
>
> Pure fantasy, as you put it...
>
> But it wouldn't be too hard to actually implement...

5813. Re: looking for Milans

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fh7df$da0$1@news.stortek.com>
Source record: 62189

"Class 4" <class4@free.fr> a crit dans le message news:
awRS4.52$ed5.133251@nnrp6.proxad.net...
> Hello,
>
> Centek is looking for 3 Milans.
> Full configuration or board only.
> please make offers by Email
>

Is Centek still alive?

Why not buy them from Milan Gmbh? Can't they give you a development deal?

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

5814. ECL Adaptor for Moniterm Viking VY 1000

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: "Mark A. Mariani" <au576@lafn.org>
Message-ID: <391C267A.DCB2A38E@lafn.org>
Source record: 62190

I just got a used Moniterm Viking monitor for my TT and just discovered that I cannot connect it directly to the TT VGA monitor port as the connector on the monitor is a male DB-9. I since learned that I need to make an "ECL Adaptor", and I found the pinouts for this on the web, but I want to make sure the wiring is correct.

Is somebody else using this monitor on their TT, and if so, please give me the pinouts for making the adaptor. I'm not sure that other similar monitors are wired the same. Thanks.

--

```
__ ___ _ _
/ |/ /__ _____(_)__ ____ (_) ______Mark A. Mariani______
/ /|_/ / _ `/ __/ / _ `/ _ \/ / Los Angeles Free-Net
/_/ /_/\_,_/_/ /_/\_,_/_//_/_/ au576@lafn.org
```

5815. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: gregorie@see.sig.for.address
Message-ID: <391c387e.30393473@news>
Source record: 62191
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

James Jones <jejones@microware.com> wrote:

>I'd be surprised if there weren't a freely-copyable version of
>curses out there somewhere, which I'd think would go a long way
>towards implementing it.
>
ncurses is a PD implementation - look on the OS9 archive.

Martin Gregorie |Logica UK Ltd
gregorie |+44 (0171) 637 9111
@ |
logica |
. |All opinions expressed are solely those
com |of the author and not of Logica

5816. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8fhgjp$i3f$2@cubacola.tninet.se>
Source record: 62192
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

<Amiga2000@bigpond.com> wrote in message
news:391b5f3e@naylor.cs.rmit.edu.au...

: The release of Minix 1.5 for 68000 machines is great,
: I've been pulling down everything I can get of that
: recently. Do you know of any other OS's (must be free
: implementations though) available for the Atari (68000
: only, I know...but I dont have a falcon or a Mega 4
: yet)?

You mean Minix the OS, not just the filesystem? It works
nicely on your ST? Tell us more! Btw, the sources are
here: http://www.cs.vu.nl/~ast/minix.html

I posted a short note on QNX recently, they'll be
releasing the sources to the public real soon now.
(Download here: http://get.qnx.com) No licence fees for
non-commercial users. With some work I suppose it could be
made to run on both Ataris and Amigas. Hardware specifics,
like video and port drivers etc, would have to be taken
care of separately for each platform. If you're curious
you can download a demo diskette image for the PC from
their site. I've tried it, it's quite impressive.

There was another Atari ST cartridge based OS from the UK
advertised in magazines, but it seems it never caught on.
It had flash EPROM:s and could be upgraded. Shame I can't
remember it's name, SMS? SME? SMG? Anyone?

MG

5817. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <391c49e2.0@news.pacifier.com>
Source record: 62193

Ben, will this do?

The time has come for a new owner for the Bear Cavern BBS's equipment.

The following Atari equipment and software are for sale for $500 plus handling and shipping.

Optional: Will include an APC BackUPs 400 UPS for an additional $40 plus handling and shipping.

1 Atari Mega 4 STe equipt with 50 MB hard drive, Ajax chip, 1.44 floppy drive. With a JinMouse (better than an Atari Mouse).

1 Atari 14" swivel base monochrome monitors.

1 Atari SC1224 color monitor.

1 1.1 Gigabit Seagate SCSI Toad Tower Hard Drive with Adaptic card.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
This hard drive is the one used with the BBS and contains several hundred Atari, MSDOS and Windows files.

1 540 MB Quantum hard drive with an ICD II adapter.
Built in the same box, a Viper 150 (uses 250 mb tapes) Tape Drive.
Built in the same box, a 750 kb floppy drive. The floppy is good but the cord length makes it unreliable. Best to remove it and use it as intended.

The BBS software is BB/ST by Quantum Microsystems. Old but reliable.
The program has been improved by Anthony Watson (Mountain Software), improving the file library and the File attached Mail.

Maintenance software on the BBS includes, Diamond Edge, Diamond Back, ICD Pro Utilities, SCSIWAIT 3.

Two external SupraFAXmodems, 1 v32.bis and the other 33.6 (these are the ones with the display)

Dozens, if not hundreds of 750 kb disks with commercial software, Magazine files, and STReports downloads and manuals. (Also the Best Electronics catalog).

Cords, powered monitor switch (will switch from one monitor to another including the AC)

Mega STe Field Manual

Lots of software

Need to know more? Give me a call at: (360) 573-3333
Or, email me at: dschmidt@pacifier.com

... "May your shadow be found in happy places." (Orgin: Native American)
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

5818. Re: STING

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: e-n-bor@frisurf.no
Message-ID: <958158240-584326AEicMi@frisurf.no>
Source record: 62194

Hello!

Thank you for answering!

>>PAP_ID = user
>
>You need to put your login name here.
I see you are right! I have put it in, but still the same problem.
Timeout when it comes to "Initialing link".
I have tried the same script as for Iconnect, but it will not work
with Sting.
I have used Sting earlier, but I am not able to remember how to get
it working again.
If you use it, please send me your .scr-file?

--
Norvald

Atari Falcon 030

--
Norvald

Atari Falcon 030

5819. Re: Atari Shows

Newsgroup: comp.sys.atari.st
Date: 2000-05-12 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <391c570b$0$31675@news.zetnet.co.uk>
Source record: 62195

On 11 May 2000 17:37:51 , Lyndon Amsdon wrote:

>I've just heard System Solutions should be getting English versions of
>the Milan II. yipee!!!

System Solutions is the UK agent for Milan. In any case,
Milan's TOS is multi-lingual.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5820. Re: Modem LED emulator prg

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Sd3T4.53648$x4.1820100@newsread1.prod.itd.earthlink.net>
Source record: 62116

Charles,
I too would like that! If you ever come across it, please E-mail me where
to get it (my E-mail works). Hopefully though, the info will be posted.
John G.

On 12 May 2000 08:15:09 , Charles Silver wrote:
>Howdy,
>
>Anyone know of a proggy that will show on screen the send/receive/cd status
>of your modem while online? I thought I ran across some such about a year
>or so ago, but can't dig it up now. TIA
>---
>CU,
>
>Charles
>EoM
>.

5821. Mirror Site of Tims Atari Midi World

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8fisa2$sr6$1@nnrp1.deja.com>
Source record: 62117

Hello All:

A while ago I had registered for some web space on Netscape .com. I was going to put a midi file site there.But now decided to mirror my Atari Midi World site as sometimes I have problems with my providers server.

It is here:

http://sites.netscape.net/timconrardy/index.htm

Please update your bookmarks. Looks like I will be updating both sites as I get new material. Never ending project!

Also: The Fractal Music Composer Link to the Zip file
was not right all this time so I fixed that..Whew!!So NOW you can go get it.!!!

Any feedback on the site would be great.
If any of you "web masters" would like to design a better Opening Pic, I would be highly honored! I am really a beginner at HTML with a goal to create an Atari Midi site usable by all Atarians as well as people curious about Atari and Midi.

I would also invite any of you to join the Atari-Midi Mailing list. Dr T even joined us and we are having some great discussions.

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

5822. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <391cb19e.86597648@news.jax.bellsouth.net>
Source record: 62118

On Fri, 12 May 2000 08:23:56 -0400, Sage <sagedm@erie.net> wrote:

Outburst was the program, it speeds up the TOS control's to the
parallell printer port which greatly increses it's speed upto about
twice what the standard TOS controlled rate was. I used it for some
type until I got a SLM-605 laser which hooks up via a different
method, but greatly speeds up somethink like a deskjet.. Even printing
one page, it increases the rate the data is transfered to the printer,
thus faster printing, for one page or more than one.. Don't think it
matter's if your printing the same page multipule times or not.

Mike

>
>On Thu, 11 May 2000, Ken Springer wrote:
>
>> Paul Nurminen wrote:
>> >
>> > I'm not sure if I have the name right, but there used to be a utility
>> > program that worked with PageStream (and possibly other programs as well?)
>> > that sped up printing a great deal. From my understanding, it really only
>> > worked if you were printing multiple copies of the same page (in PageStream
>> > for example), as it kept the page in memory so PageStream didn't have to
>> > "recreate" it each time it printed.
>> >
>> > Lately I've been using PageStream quite a bit, printing out multiple copies
>> > of the CD jewel case inserts for my [original music] CDs, and the long delay
>> > before it actually prints is becoming far too annoying!
>> >
>> > I don't see the program on either Systems For Tomorrow's or Chro_Magic's web
>> > sites unfortunately (yes, I'm in the USA). So, does anyone here know where
>> > I can get it, or whether it is perhaps freeware or shareware these days?
>>
>> It was series of printer drivers done by Straight Edge Software. In
>> Canada, I believe. He also wrote drivers for Calamus. I have a copy,
>> but not handy, and danged if I can remember the authors name.
>
>
> I think his name was Fank Pawlowski.
>
>

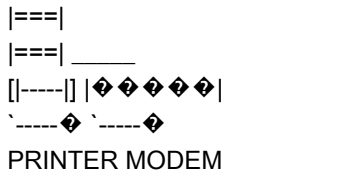
5823. Re: ASCII Graphic Operating System (Was: WTB: OS-9 for Atari ST (Not Mac OS9))

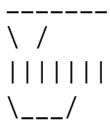
Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8fjdv8$1dl$1@zingo.tninet.se>
Source record: 62119
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

"tim lindner" <tlindner@ix.netcom.com> wrote in message
news:1eaixs5.1tkkam71uqwqouN%tlindner@ix.netcom.com...

: If you can get ahold of a Power Macintosh that supports
16-color mode (4
: bits per pixel) you can install this:
:
: ftp://ftp.machack.com/Hacks98/asciimac.sit
:
: "Filters all display output and turns it into ASCII art
: in real time, in honor of the disturbing resemblance
: between the iMac and old VT100 terminals. Best Hack and
: winner of the coveted Victor A-Trap trophy!
: These MacHack newcomers from MIT wowed the crowd."
:
: Such a Mac is a rare beast, most of them bottom out at
: 8-bits per pixel. I personally haven't seen this hack in
: action. But it sounds really cool.

It wouldn't surprise me at all if there was a whole
movement for the advancement of TTY terminal computing.
The VT100 club? Saw something that looked like textbased
drop-down menues in the Octopus BBS system for the Atari.
Why not a complete WIMP? Here's something to start with...





MG

5824. cleveland atari users group

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: roblou@my-deja.com
Message-ID: <8fjr13$s4l$1@nnrp1.deja.com>
Source record: 62120

Is there still a cleveland atari users group? If there is please
respond or call me at 216-371-2737 with meeting information.

Yours, Lou

Sent via Deja.com http://www.deja.com/
Before you buy.

5825. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <391d6ab1.0@news.pacifier.com>
Source record: 62121

> For faster service, Please direct all replies through E-Mail to Ben
> at: atari@benjamin.net or bensmith@teleport.com instead of
> NewsGroups as I find it hard to keep up with the NewsGroups.

SS> If a few more peop's objected to this idiot and his SPAM he might
SS> realise its offensive and piss off elsewhere!!.

Ben is an OK guy looking for some help and is talking Atari. You on the other hand are acting childish.
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

5826. WTB : TT in Holland

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Freek Munniksma <fmunniksma@wanadoo.nl>
Message-ID: <391d6cba$0$18728@reader4.casema.net>
Source record: 62122

Hi all,

i am looking for an Atari TT in Holland.I prefer just the TT with 4 Mb ST ram,keyboard and mouse,no monitor. TT ram is welcome too of course,but i can buy that off the Net.VME video card is welcome too.

Greetings,

Freek Munniksma.

5827. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: didier.mequignon@wanadoo.fr
Message-ID: <8fjqpl$ja1$1@wanadoo.fr>
Source record: 62123

On 12 May 2000 19:06:50 , Steve Sweet wrote:

Hi Martin, hi Steve,

>>However N.AES is not solid, and
>
>>> it's quite easy to take it down.
>
>I'm a Magic 6 / Jinnee 2.xx / NVDI 5.03 / Scripter user and i'd like someone to explain
>what a !crash! is?? 8~) 9~) 8~)
>
>>All MagiC versions I have tried are easier to crash than TOS ever was.
>
>You must have a problem with shakey hardware or use dubious software.

I'am a MagiC user, MagiC is "solid" but it's easy to crash it.
When a file is opened and not closed, you delete this file, it's the crash !
An example:
You edit and print a file, with printmon you have a spooler who files
are created during printing.
With Newdesk you delete this files, it's strange but it's possible.
After printmon is closed, it's the big crash FATAL ERROR IN DOS-XFS.
All versions of MagiC has this problem.
It's not an hardware problem...it's a bug. Sorry.

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

5828. covox Voice Master

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: rich12345@my-deja.com
Message-ID: <8fk0rk$2aq$1@nnrp1.deja.com>
Source record: 62124

This was available for the Atari 800, not sure about the ST. I thought that maybe you guys would enjoy looking at some pictures. Please post this message to any other newsgroups you like.

The page contains several GIF graphics of the Covox VM and some text describing it.

http://rich12345.tripod.com/museum/Covox.HTML

Have fun,
Rich

Sent via Deja.com http://www.deja.com/
Before you buy.

5829. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: "L.Gaab" <garbanzoNOgaSPAM@shocking.com.invalid>
Message-ID: <005380db.de00971f@usw-ex0107-050.remarq.com>
Source record: 62125

I too am very happy with the Atari 1040 I use in my MIDI studio. I only wish that there was some device out there (perhaps there is and I don't know about it yet!) that gives MIDI ports B,C,and D MIDI In's too. I use the MIDI In of the 1040 and the 2 MIDI In's of Unitor 2, but EXPORT only has MIDI Out's. I use Notator/Creator SL. My new MIDI instruments are best connected to the MIDI In's and Out's of the interface in order to utilize their advanced features which can be recorded on the sequencer. Anyone know of any devices that can add more MIDI In's beyond what I have? Larry G.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5830. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8fk45a$h62$1@plutonium.compulink.co.uk>
Source record: 62126

In message <20000509235023685 77@zetnet.co.uk>, kadu.flyer@zetnet.co.uk said:

>The SCSI tester prg with ICD Pro shows that there is a cd-rom there
>on lun 0 id 7 but we cannot read any cd-roms in the drive -- the
>drive shows as there but we cannot access it !!
>
>Any thoughts? It's a NEC 502

Are you sure that ID7 isn't being used by something else, like a clock?
Try changing the CD's ID (and the relevant assignment in the BOS line of
EXTENDOS.CNF, of course).

Also, if you have IDE as well as SCSI buses, you may have to add 8 to
the ID number.

Regards, /Peter/

5831. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8fk45c$h63$1@plutonium.compulink.co.uk>
Source record: 62127

In message <8fc8fi$3jb$1@porthos.nl.uu.net>, G.T.Stavenuiter@inter.NL.net said:

>I have Cubase running on my Atari and a keyboard attached to it. Now i want
>to play some midifiles i downloaded from the internet to my win 98 pc on my
>keyboard, but the pc won't write on Atari formatted floppies and the atari
>won't read pc-floppies. Any suggestions?

The Atari *will* read PC-formatted floppies as long as these are DD and
not HD, formatted to 720 kB. There are also PD programs available that
write a PC-compatible boot sector to an Atari-formatted disk for the
early TOS version machines that didn't format according to IBM specs.

These include DISKMOD.TOS (with associated BLOCK0.DAT file which
contains the actual boot sector to be written), and also BLUEFORM.ACC +
BLUEBOOT.DAT (this does not keep any data already on the disk), or
IBMDRIVE.PRG + .RSC (which does, I believe, like DISKMOD) or the
PCFORMAT.PRG + .RSC disk formatter.

Regards, /Peter/

5832. WANTED: Unitor interface

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: "L.Gaab" <garbanzoNOgaSPAM@shocking.com.invalid>
Message-ID: <0947f6a0.ffb6d6cb@usw-ex0106-044.remarq.com>
Source record: 62128

WTB: Emagic Unitor for Atari1040/Notator sequencer. Larry 530-342-0460
or garbanzo@shocking.com thanks Larry

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5833. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <W4iT4.414$Ou7.1384538@nnrp4.proxad.net>
Source record: 62129

Steve Sweet <steve@sweet3.freeserve.co.uk> a crit dans le message :
958223768-572910AEicMi@sweet3.freeserve.co.uk...
> Hi Ken
>
> >Gentlemen, I do not mean to start any kind of a flame war here, I'm just
> >going to offer some suggestions I believe will only help in finding and
> >using the FAQ's.
>
> SO this is a FAQ on finding the FAQ, dont we need a FAQ to mention this
FAQ that
> mentions the FAQ that we need.

;-)))))

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5834. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <X4iT4.415$fO7.1430660@nnrp4.proxad.net>
Source record: 62130

Don Schmidt <dschmidt@pacifier.com> a crit dans le message :
391d6ab1.0@news.pacifier.com...
> > For faster service, Please direct all replies through E-Mail to Ben
> > at: atari@benjamin.net or bensmith@teleport.com instead of
> > NewsGroups as I find it hard to keep up with the NewsGroups.
>
> SS> If a few more peop's objected to this idiot and his SPAM he might
> SS> realise its offensive and piss off elsewhere!!.
>
> Ben is an OK guy looking for some help and is talking Atari. You on the
other
> hand are acting childish.

Yes, but his postings are long, and repetitive, and he doesn't even bother
to monitor the newsgroup. This is a breach of netiquette. Of course, this
can be tolerable for a while since Ben does support the Atari community, but
it is annoying to download the same long post every two days.

--
||| Nicholas Bales, Toulouse, France
===|||===
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5835. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <958250844-723820AEicMi@xs4all.nl>
Source record: 62131

Nicholas wrote:

>Yes, but his postings are long, and repetitive, and he doesn't even bother
>to monitor the newsgroup. This is a breach of netiquette. Of course, this
>can be tolerable for a while since Ben does support the Atari community, but
>it is annoying to download the same long post every two days.

Oh come on, please! I hit 'delete' 90% at once, every newsgroup... BTW where's
that other guy (from the 'people are talking' stuff..) ?? I sort of miss him:-)

Guido

5836. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <391dc02c15e0af0@tripnet.se>
Source record: 62132

On Fri 12-05-2000 19:17 (-0100) Steve Sweet wrote:

>If a few more peop's objected to this idiot and his SPAM he might
realise
>its offensive
>and piss off elsewhere!!.

Which makes my wonder if ASH Emailer has "Cancel Message" built in? If
so this is a great opportunity for you to try it out :-(

Another useful tool you may want to try is filtering out people you
find offensive...

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5837. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <391dbfb2101530@barbieri.ukf.net>
Source record: 62133

Hi kadu.flyer@zetnet.co.uk,

>>The SCSI tester prg with ICD Pro shows that there is a cd-rom there
>>on lun 0 id 7 but we cannot read any cd-roms in the drive -- the
>>drive shows as there but we cannot access it !!
>>
>>Any thoughts? It's a NEC 502

I'm sorry but I have missed this thread so don't know what your system or
setup is so this may not be at all relevant to you but I do have an NEC SCSI
CD ROM Drive controlled via a Link 97 host adapter running HDDriver 7.80
and ExtenDOS Gold 3.2b.
I have HDDriver set to skip ASCI 02.00 on boot so the CD is only controlled
via ExtenDOS.

HDDRUTIL 7.80 IDCHECK:

ACSI 00.00: QUANTUM FIREBALL_TM2110S300X Direct Access
ACSI 01.00: IBM DDRS-34560 S97B Direct Access
ACSI 02.00: NEC CD-ROM DRIVE:5002.8 CD-ROM/DVD
ACSI 05.00: IOMEGA ZIP 100 J.02 Direct Access

With my STfm/STE using ExtenDOS the system/host adapter takes up SCSI ID 7
although you can reconfigure this via one of the options. I also remember
reading somewhere that it was recommended to have CD drives on ASCI 05:00
although mine seems to work fine on 02:00.

Something I did come across lately after having a modifcation done to my
STe was that I had to activate via the global options "force use of
intermediate I/O buffer" to get previously readable CD ROMS to be
recognised. After changing this option to Yes everything has worked fine
ever since - touch wood.

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

5838. atari st: low-tech music for high-tech people

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: micromusic@my-deja.com
Message-ID: <8fkhtv$ju8$1@nnrp1.deja.com>
Source record: 62134

```
MICRONEWZ no. 16 ||| |||| >>>>>>>> mai 2000
-----------------------------------------------------

**************************************************
* NEW TRACKZ ACCEPTED BY THE QUALITY FILTER SYSTEM *
**************************************************

hi you sound_loverz and digital_freakz!

micromusic's quality_filter_system (qfs) has activated 2
new mp3z a few hours ago :

octopus.mp3
**************
drx connected his brain directly to its console and coded
this chip_styler using Atari ST (his best friend;-) !!!!!
carl is dancin' all the time and kickbot says: 'dig it?'

bedroom_activities_ragga_rmx.mp3:
********************************
micro_superstar firestarter ripped klangbastler's
compo_winning_track 'bedroom_activities.mp3' and
gives us a ragga_doper with funk and blood. is this
the beginning of a sound_battle? we hope so! yess!!

listen and suck these trackz exclusively at:

http://www.micromusic.net

SOUND NEWZ::::::::::::::: daily
& DIGITAL_LIFESTYLE:::::::::::::::::::::: updated
every day!!!!!!!!!!!!!!!!!

thanx 2::::::::::::::: d_man and zorlac : newz_feed
thanx 2::::::::::::::: wanga :new logo and
thanx 2::::::::::::::: all activated micro_crew_memberz
thanx 2::::::::::::::: FRAUNHOFER INSTITUT FOR mp3

IMPORTANT REMINDER::::::4 all micro_trackerz:

DEADLINE FOR UPLOADIN' YOUR
'LAST_NINJA_COMPO'-TRACK IS
MAY 15 !!! SO: MIX IT DOWN AND
UPLOAD YOUR TRACK TO THE
MICROMUSIC_SOUND_DATABAZE. RAISE
YOUR MICROLEVEL AND BECOME
THE NEXT MICRO_SUPERSTAR 2000!
```

y/microteam
contact@micromusic.net

http://www.micromusic.net
|| ||| | ||| | |||| || | |||
lowtech music for hightech people

```
//*********************************************************//
// micromusic downloads TOP5 (last 14 days) //
//*********************************************************//
// | | downloads //
// trackname | author |14 days | total //
//.........................................................//
// 1. bedroom_activities | KLANGBASTLER | 28 | 109 //
// 2. sock | orpheus | 23 | 36 //
// 3. POW | orpheus | 13 | 41 //
// 4. chasing_sunlight | minusbaby | 9 | 50 //
// 5. probe | mart | 9 | 9 //
//---------------------------------------------------------//

//*********************************************************//
// micronewz TOP5 ( mailto:newz@micromusic.net ) //
//*********************************************************//
// 1. napster users strike back! //
// 2. Rapping For Napster //
// 3. nike goes for piece of the mp3-cake //
// 4. realtime rendered 3d action game released for
palmOS//
// 5. sega to offer voice over ip to dreamcast users //
// 6. Metallica expells its fans //
//---------------------------------------------------------//
```


??
????????????????????? partner ad ?????????????????
??
??
?? . . . . . .http://d-news.wellbuilt.net . . . ??
?? . . . . . .??
??
??
??

Sent via Deja.com http://www.deja.com/
Before you buy.

5839. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <391E0A44.9A91DA2B@netzero.net>
Source record: 62135

Jo Even Skarstein wrote:
>
> Does anybody know what kind of hardware you need to use ADSL? It's been
> available for about a year here in Norway, but it's still *very*
> expensive.
>
Here in the US DSL carriers are advertising a DSL modem which you
connect to an ethernet card. Promoters are offering free modem and
installation for a one year service commitment, ranging from $40 to $65
per month.

John

5840. Re: SLM804laser printer

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: John Kolak <jkolak@netzero.net>
Message-ID: <391E0AD1.167F571E@netzero.net>
Source record: 62136

The TEC printer engine was not used exclusively on Atari. Any good
supplier should be able to order them under the Atari or Laserpro names.

jk

Mark Baxter wrote:
>
> I have used an SLM804 laser printer with Notator for years. Now it is sadly
> in need of spares(drum/toner). Is it possible to get these now or am I 10
> years too late! If so what sort of printer would give me similar results.
> Thanks,Mark. Hants UK.

5841. Re: SLM804laser printer

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <391E1034.61295A0E@greeleynet.com>
Source record: 62137

John Kolak wrote:
>
> The TEC printer engine was not used exclusively on Atari. Any good
> supplier should be able to order them under the Atari or Laserpro names.
>

Buffalo and Memorex are two other brand names using this engine.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5842. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958323350-137471AEicMi@sweet3.freeserve.co.uk>
Source record: 62138

Hi Didier

>After printmon is closed, it's the big crash FATAL ERROR IN DOS-XFS.

Nope, not here dude, printmon is very happy, papyrus will happily print 30 odd pages and not leave any ghost files anywhere file, and will quit gracefully when i quit Papyrus

>All versions of MagiC has this problem.

Not mine, sorry to disappoint you.

>It's not an hardware problem...it's a bug.

I dont have that problem here!.

>Sorry.

Sure, now can someone tell me how to crash my system other than using shitte ridden software.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5843. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958323354-138103AEicMi@sweet3.freeserve.co.uk>
Source record: 62139

Hi Don

>SS> If a few more peop's objected to this idiot and his SPAM he might
>SS> realise its offensive and piss off elsewhere!!.

>Ben is an OK guy

Maybe he is, i dont dispute that, but he's also a spammer.

>looking for some help and is talking Atari.

Posting a regular advert for trade purposes is asking for help, sure, help to line his pockets.

>You on the other hand are acting childish.

I see he's crawled up your arse. Just in case ive got it wrong, would you explain what a spammer is and the reasons why you think he is not, and why do others object to his regular twatting on, perhaps you'd like to attempt to insult them as well??..

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5844. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916940-140918AEicMi@wanadoo.be>
Source record: 62140

From: Martin-ï¿½ric Racine <q-funk@funkyware.atari.org>
Date: Fri, 12 May 2000 16:53:23 +0300

Hi Martin-ï¿½ric,

>So, where is the Ethernet and DHCP support in I-Connect? None!
Would you tell us the difference between not supported (yet) in IConnect
and not implemented in MinT-Net ?

>Meanwhile, this TT is connected to the univeristy's ATM line
>using a fully supported Riebl card on MiNT-Net.
Just because it works for you, you assume that it will work for the rest
of the world as well. It doesn't.... dynamic IP numbers really need to be
supported. Cable modem and ADSL are not wide spread yet, but this is going
to change quickly in the coming years... I might be the first one here who
has this specific problem, but in the coming months a lot of this kind of
postings will appear...

Real soon, MagiC users will be able to point these people to the OS that
supports DCHP with dynamic IP numbers, what are you gonna tell them ?

Cheers from Belgium
Dennis
--

derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5845. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-13 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916958-144706AEicMi@wanadoo.be>
Source record: 62141

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 12 May 2000 21:32:42 GMT

Hi Jo Even

>Does anybody know what kind of hardware you need to use ADSL? It's been
>available for about a year here in Norway, but it's still *very*
>expensive.
A simple ethernet card and software that uses the DCHP protocol that can use
dynamic IP numbers... the phoneline has to be digital, and the phonecompany
installs some kind of splitter..

>>Writing a driver for the Milan, doesn't have anything to do with that
>>licence, it's been payed by the card manufacturer, one surely doesn't have
>>to pay twice for a licence?
>
>That depends. I'm not sure if the encryption-keys - which is what you pay
>for - is in the hardware or the software-driver. Correct me if I'm wrong
>anyone, but I believe it's in software. And it that case you have to get a
>new licence.
>
>And *if* the keys are in the hardware, why do you think the manufacturer
>would hand out specs on it? Why do you think that there's no free drivers
>for e.g. Creative or ATI-decoders for Linux?
I don't know about Creative but there is a *Linux decoder* from ATI, the VHA
(Video Hardware Accelerator) OpenGL and Xfree 4.0 drivers support video
hardware decoding under Linux for the Rage128 and Rage 128Pro chips, MPEG,
MPEG2 and DVD are supported.
see http://www.ati.com/na/pages/resource_centre/dev_rel/linux.html

Matrox has also announced OpenGL drivers for the G200 and G400 cards, the
others will (have to) follow..;-)

>It's very, very simple: To port DHCP to MiNT-net (DHCP isn't a part of
>TCP/IP, it's a separate service.) you simply need...
>
>a) ...the sources for DHCP for Linux/NetBSD/etc.
>b) ...suitable hardware *and* somewhere to test it.
>
>Currently I only know two persons that has both hardware and access to a
>DHCP-server, neither has the skills to port DHCP.
I know it's simple, you and others have repeated this endless times before,
but you also confirmed what I've been saying all along... this will only be
implemented when one of the MiNT programmers need it himself...and as long
as that doesn't happen the *ordinary* users can wait until kingdom comes.

>Let's see, which OS was the first to support the Milan? Which VDI supports
>ATI Rage PCI-cards on machines with PCI-BIOS? What OS supports
>ethernet-cards?
Are you asking me? :-)
-MinT came with a 68040 compiled and optimised kernel, calling *that* Milan support is a bit far stretched... oh, just for the record, the first OS to support the Milan was the Milan TOS ;-)
-fVDI supports the ATI Rage cards, but is still beta.... why would I use a beta driver? it's beta as long as I can remember, if I would have a Milan then I want optimised stable drivers for it... does fVDI qualify for this?
-MinT-Net supports ethernet cards, but that hasn't got anything to to with supporting the new machines.
Jo-Even, you haven't convinced me!! the three examples given were there long before the Milan, give us three examples that have been specificly written or ported for the Milan, while you're at it, what about that other machine? you know... the Hades.

>> One of the things that you and others overlook is that MinT-Net has a
>> headstart, ASH is slowly bridging the gap, every client released is
>> just as good as his counterparts, and in combination with ASH Scripter
>> very powerfull, the day will come that the gap is bridged....
>
>...at a price ofcourse. $$$$ and the loss of freedom. Count me out.
Yes, it will have to be payed, but facing the choice between paying for it and be able to go online, or not wanting to pay for it and having to wait until someone with the right *skills* comes along and port it to MinT-Net, well, then the choice is made rather quickly.... isn't it?

Cheers from Belgium
Dennis
--


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5846. Atari site needs atariens!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: The Banshee <Ianford10@hotmail.com>
Message-ID: <391e6469_3@california.uncensored-news.com>
Source record: 62046

http://thebanshee.hostinguk.com

_____
Posted Via Uncensored-News.Com - Still Only $9.95 - http://www.uncensored-news.com
With Servers In California, Texas And Virginia - The Worlds Uncensored News Source
Webmasters New RevShare Program http://www.uncensored-news.com/revshare.html

5847. Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: DJ <dj.moore@NOSPAMblueyonder.co.uk>
Message-ID: <DIvT4.6575$vg5.764657@news3.cableinet.net>
Source record: 62047

When i switch on the computer i get a grey screen then 57 secs later GEM comes into view, is this
normal, can i make GEM appear straight away?

How do i establish how much memory the computer has?, i think it has a memory expansion but not sure
what size.

Any idea where i can get the manual in text format?

Thanks in advance

David

5848. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <958304008.4082.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 62048

DJ <dj.moore@NOSPAMblueyonder.co.uk> wrote in message
news:DIvT4.6575$vg5.764657@news3.cableinet.net...
> When i switch on the computer i get a grey screen then 57 secs later GEM
comes into view, is this
> normal, can i make GEM appear straight away?

Hiya

Yes you can. You will need to format a disk, or make sure a blank formatted
disk is inserted in the disk drive. Otherwise you'll have to put up with the
wait.

And while you're messing around with the disk, you can arrange the desktop
and screen resolution how you want them, and then save the desktop. Then
everything will be as you want it upon bootup:)

-- Cheers! For Now
Steve <><
* * *
Email: steve@atari.org.uk *
* *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

5849. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: bwiltshire@cableinet.co.uk
Message-ID: <391eab0f.73714246@news.cableinet.co.uk>
Source record: 62049

David all you need to do is this. Whilst gem is running format a
floppydisk and then leave it in the floppy drive while you reboot.
You will find gem starts right away.
Your memory config can be determined several ways. If you do need
to know how much memory you have fitted letme know.

On Sun, 14 May 2000 11:01:55 GMT, "DJ"
<dj.moore@NOSPAMblueyonder.co.uk> wrote:

>When i switch on the computer i get a grey screen then 57 secs later GEM comes into view,
is this
>normal, can i make GEM appear straight away?
>
>How do i establish how much memory the computer has?, i think it has a memory expansion
but not sure
>what size.
>
>Any idea where i can get the manual in text format?
>
>Thanks in advance
>
>David
>

5850. MacGorilla Website Covers Atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-8FCF6C.12582414052000@bigmomma.idirect.com>
Source record: 62050

Hi guys,

well, I'm doing a bit of work now as an unofficial "Atari guru" for the website MacGorilla (http://www.macgorilla.com), providing them with info on some of the upcoming stuff for the Atari and Milan.

check it out, and if you have an announcement Atari-related, be sure to drop off a tip or press release at the email link.

as well as Atari, they also deal with Mac, Linux and Amiga news. It's an interesting site.

5851. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <391ef922593ca50@online.be>
Source record: 62051

on Sat 13-05-2000 18:59 Steve Sweet wrote:

>Hi Didier
>
>>After printmon is closed, it's the big crash FATAL ERROR IN DOS-XFS.
>
>Nope, not here dude, printmon is very happy, papyrus will happily print 30 odd pages and
>not leave any ghost files anywhere file, and will quit gracefully when i quit Papyrus

Read again the posting of Didier and talk then.
>
>
>Sure, now can someone tell me how to crash my system other than using shitte ridden
>software.

And can someone tell me how to crash FreeMiNT/N_AES other than using buggy
programs?

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5852. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8fmrao$ke7$1@snipp.uninett.no>
Source record: 62052

Martin Nightowl Byttebier <tos4ever@online.be> wrote:

> And can someone tell me how to crash FreeMiNT/N_AES other than using buggy
> programs?

Yes: Use the standard configuration that comes with N.AES 2.0.

Also, buggy programs shouldn't crash the OS, if it does then it's a poorly
designed or implemented OS. But that's not a problem here, even with a
beta kernel I haven't had any problems with N.AES since I fixed that
horrible standard configuration.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

5853. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <8fmskpbid1@wanadoo.fr>
Source record: 62053

On 13 May 2000 18:59:20 , Steve Sweet wrote:

Hi Steve

>>After printmon is closed, it's the big crash FATAL ERROR IN DOS-XFS.
>
>Nope, not here dude, printmon is very happy, papyrus will happily print 30 odd pages and
>not leave any ghost files anywhere file, and will quit gracefully when i quit Papyrus
>
>>All versions of MagiC has this problem.
>
>Not mine, sorry to disappoint you.

Magic 4,5,6 has this bug.
Another exemple, you receive X email with Newsie.
You start a text editor, and load a file received by newsie.
You save this file => error It's normal because Newsie hasn't closed it.
If you delete this file and close newsie you obtain the same problem:
FATAL ERROR IN DOS-XFS
Because newsie close all files when you quit it, and this file not exists !
It's not a bug in newsie, it's a bug in the system.
My english is bad, but I hope that you have understand now.

>>It's not an hardware problem...it's a bug.
>
>I dont have that problem here!.

Do you have tried to delete spool files created by printmon (before
the end of printing) ?

If the files are closed before than you delete this files
you cannot found this bug.

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

5854. Re: looking for Milans

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Simon Osborne <polarnet@eidosnet.co.uk>
Message-ID: <8fn1qu$r5s$1@quince.news.easynet.net>
Source record: 62054

Lonny Pursell <atari@SYNTAX.ERROR> wrote in message
news:Pine.MNT.4.10.10005121744170.99-100000@TT030...
> On Fri, 12 May 2000, Class 4 wrote:
>
> > Hello,
> >
> > Centek is looking for 3 Milans.
> > Full configuration or board only.
> > please make offers by Email
>
> They not answer your mail either? :-)
>
> ____
> Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
>

Ditto

Simon

5855. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <uhET4.307$PL5.1341502@nnrp1.proxad.net>
Source record: 62055

DJ <dj.moore@NOSPAMblueyonder.co.uk> a &#65533;crit dans le message :
DIvT4.6575$vg5.764657@news3.cableinet.net...
> When i switch on the computer i get a grey screen then 57 secs later GEM
comes into view, is this
> normal, can i make GEM appear straight away?

Yes, put a formatted floppy in the drive.

> How do i establish how much memory the computer has?, i think it has a
memory expansion but not sure
> what size.

A 520 will have 512K as standard. If you want full details, use sysinfo
from:
http://bales.online.fr/atari/files

> Any idea where i can get the manual in text format?

It's useless. The most part of it is how to move a mouse and click on an
icon. You'd be better off reading the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5856. Re: Wanted: Atari Mega 4 ST Computer! B

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <391f267f$0$31673@news.zetnet.co.uk>
Source record: 62056

On 12 May 2000 19:17:58 , Steve Sweet wrote:
>Hi all.
>
>>For faster service, Please direct all replies through E-Mail to Ben at:
>>atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
>>find it hard to keep up with the NewsGroups.
>
>If a few more peop's objected to this idiot and his SPAM he might realise its offensive
>and piss off elsewhere!!.

That's the one I was referring to, earlier!
Even tho' I can't read your msge, 'cos it overlaps my screen, contrary to
the accepted rules - hehe.

>--
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

5857. help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <391f6352$0$29759@news.execpc.com>
Source record: 62057

Hello,

I am trying to reformat a 200MB removable SyQuest.

I am using HDX v5.03c
The drive begins to format for a while.
Then I get a "stop" message saying that it cannot format the
drive. Check the cable connections.

Well I checked and rechecked. Even cleaned the contacts with LPS.
It does the same thing.

Any suggestions would be appreciated.

Thanks

ken

5858. SpeedoGDOS and Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <391f6837$0$63041@news.execpc.com>
Source record: 62058

Hi,

Was wondering if SpeedoGDOS is compatabile with Logic 2.5

A font folder file selector comes up prompting for a font with
a .FNT extenstion.
Speedo fonts have a .SPD extension.
How would you access? The manual doesn't go into details.

The Logic 2.01 manual does show the use of fonts like Helvetica
and Chicago.
These fonts did not come with the program, so how are they accessing
them?

Thanks for any help.

ken

5859. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958417788-141311AEicMi@sweet3.freeserve.co.uk>
Source record: 62059

Hi Nicholas

> Ben is an OK guy looking for some help and is talking Atari. You on the
> other hand are acting childish.

>Yes, but his postings are long, and repetitive, and he doesn't even bother
>to monitor the newsgroup. This is a breach of netiquette. Of course, this
>can be tolerable for a while since Ben does support the Atari community, but
>it is annoying to download the same long post every two days.

My point precisley.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5860. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958417792-141963AEicMi@sweet3.freeserve.co.uk>
Source record: 62060

Hi kenneth

>>If a few more peop's objected to this idiot and his SPAM he might
>>realise its offensive and piss off elsewhere!!.

>Which makes my wonder if ASH Emailer has "Cancel Message" built in?

Yes it does have filtering built in, very effective when its used.

>If so this is a great opportunity for you to try it out :-(

I wouldnt have to if peop's behaved reasonably, i dont want to kill file 'him', i dont want to see his spam, and it shouldnt be here to start with, hence i dont need to do anything, the problem is his!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5861. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958417794-142603AEicMi@sweet3.freeserve.co.uk>
Source record: 62061

Hi Guido

>>Of course, this can be tolerable for a while since Ben does support the Atari
>>community, but it is annoying to download the same long post every two days.

>Oh come on, please! I hit 'delete' 90% at once, every newsgroup...

Thats not the point, you shouldnt have to.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5862. Re: Atari stuff for sale 3 Computers lots of bit Hand Scanner etc $150..

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958417798-143203AEicMi@sweet3.freeserve.co.uk>
Source record: 62062

Hi Blade

>Spare drives...
>Will need a Van to pick it all up..

>Kapiti area..
>New Zealand...

I'd need a long haul plane, not a van. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5863. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-61F1D4.08234014052000@news.clear.net.nz>
Source record: 62142

In article <391cb19e.86597648@news.jax.bellsouth.net>,
mharvey5@bellsouth.net (Mike Harvey) wrote:

> >> > Lately I've been using PageStream quite a bit, printing out multiple
> >> > copies
> >> > of the CD jewel case inserts for my [original music] CDs, and the
> >> > long delay
> >> > before it actually prints is becoming far too annoying!
> >> >
> >> > I don't see the program on either Systems For Tomorrow's or
> >> > Chro_Magic's web
> >> > sites unfortunately (yes, I'm in the USA). So, does anyone here
> >> > know where
> >> > I can get it, or whether it is perhaps freeware or shareware these
> >> > days?

I had the same problem when I first started label printing (beofre my
first postscript laser) and my workaround was GemSpool, where I could
tell it to print hundreds of labels but only had to output it from
Pagestream once. With the ram cache set high enough as a buffer between
the disk spooled file and the printer port, the spooling was virtually
unnoticable if I wanted to keep working on designs while printing. The
only thing I'd notice was an occasional fractional pause on the keyboard
occasionally.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

5864. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8fkpka$j7u$2@zingo.tninet.se>
Source record: 62143

"L.Gaab" <garbanzoNOgaSPAM@shocking.com.invalid> wrote in
message
news:005380db.de00971f@usw-ex0107-050.remarq.com...

: Anyone know of any devices that can add
: more MIDI In's beyond what I have? Larry G.

Yes, there is at least one DIY project that gives you
several more MIDI ports (48, I think), Don't know it's
name, but I believe it's described somewhere on the net.

MG

5865. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: bobr1@provide.net
Message-ID: <3921f9c8.13077301@news.provide.net>
Source record: 62144

On Wed, 10 May 2000 20:13:01 +0200, "Gerhard Stavenuiter"
<G.T.Stavenuiter@inter.NL.net> wrote:

>Hi all,
>
>... but the pc won't write on Atari formatted floppies and the atari
>won't read pc-floppies. Any suggestions?
>
>Thanx.
>
>Gerhard Stavenuiter
>

To expand on the other answers a bit ... the Atari ST used the
MS-DOS floppy disk format, but due to an error in the TOS formatting
routines, the first few bytes were written incorrectly.

This means that while an ST will read and write to a disk (of the
proper capacity) formatted by a PC, the PC will not recognize a disk
formatted by the ST as being properly formatted.

There are programs, both for the ST and for the PC which will fix this
either during or after the disk is formatted, and later versions of
TOS (1.4 and beyond) supposedly fixed the internal format routines to
make the disks compatible.

For earlier TOS versions, the usual answer, and the most effective
usually is to simply format the disks on the PC. Then both systems
will be able to read and write the disks, and you can use the disks to
transfer files between the two.

Note that the ST can only read 720K "Double Density" disks.

Disks with this native capacity are difficult to find these days, but
you may have success if you format normal 1.44Meg High Density disks
on the PC after selecting "720 kb (3.5")" in the format dialogue box.
Be sure to also select "Full" for the "Format Type" to be sure the
entire disk is reformatted in 720Kb mode.

You might find that you have to cover the High Density index hole in
the disk to make the lower density format work properly. (Not likely
with Windows 95/98 format routines, but you used to have to do this
with earlier OSs.) If you have any problems formatting the disks,
cover the hole opposite the Write Protect hole with tape to fool the
drive into thinking it's a Double Density disk.

Label the disks as your "Atari transfer disks" and you should be able
to copy from the PC to the ST and back again.

BobR

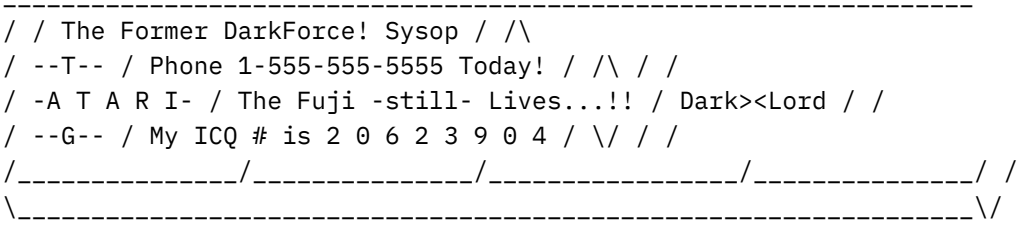
5866. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-14 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8fl3mp$5e4$1@news3.icx.net>
Source record: 62145

On 12 May 2000 19:11:39 , Shiuming Lai wrote:
->On 11 May 2000 16:21:25 , atarigalen wrote:
->>I'm reading rumors about the Milan II having an English speaking
->>supplier
->
->Always have done.

Who? I'm dying for the Milan II to be available in North America!

Check the Magic Online web site, you'll see that I'm not the only
one, 200 other users (or so) would buy one if it makes it over,
as well...! ;-)



5867. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <21650a92.31687b51@usw-ex0107-055.remarq.com>
Source record: 61996

In article <391f653d@naylor.cs.rmit.edu.au>,
Amiga2000@bigpond.NOSPAM.com wrote:

>Each time I change the resolution of the desktop, then save
>the desktop to disk (from the menus), then reboot, the
>desktop goes back normal (lores)
>
>ST boots in lores, change to medres, save desktop, reboot,
>then back in lores.....Why?
>
This is a bug in TOS 1.06 (also called 1.60). It is only in
this version and is not in 1.062 (also called 1.62). It is
correctable with an autofolder program, but I no longer have it
around. Anyone else?

>Are there any cool utilities for changing the desktop?
There are quite a few, but both of the ones I have are
commercial. A better approach (particularly if you have a hard
drive) is to change the desktop software. Jinnee is impressive,
but too slow on a ST. NeoDesk is my favorite and others swear
by Thing. All but the last are commercial.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5868. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <2170c45d.323e8554@usw-ex0107-055.remarq.com>
Source record: 61997

In article <958410359.6926.0.nnrp-
10.c1ed1184@news.demon.co.uk>, "Steve Stupple" <steve@atari.org>
wrote:
>With TOS's less than 2.06, you are pretty restricted to what
you can do. In
>low res there is a program,or two, that will allow a picture
on your
>desktop, but I've not come across one for med or hi res.
>
They exist, but I haven't had them on my hard drive for years.

>You may also think about using a different desktop program:
Neodesk
>(commercial), thing, kaos... there are quite a few. Or
alternatively add a
>TOS 2.06 upgrade!

Frankly, I'd recommend getting NeoDesk and/or Geneva before
getting a TOS upgrade. TOS 2.06 chips aren't cheap and you
don't get that much more for your money.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5869. Re: Deskjet Refills

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0370ee9e.34feeac2@usw-ex0107-055.remarq.com>
Source record: 61998

In article <shumdd9mje498@corp.supernews.com>,
taj16@dreamscape.com (Thomas J. Andrews) wrote:
>A while ago I wrote about getting a replacement printer for my
SLM804.
>Well, I found a nearly pristine Deskjet 500 at a garage sale
for next to
>nothing, and now I want to learn about refilling the ink
cartridges.
>
>I've seen ads on tv for a syringe-and-needle type of refiller,
and it looks
>like it should work well. Of course, tv ads _always_ look that
way. Is
>this the best type? I've seen squeeze bottle types in
catalogs, and they
>don't impress me nearly as much.
>
Adding liquid under gentle pressure doesn't change much. I
rather doubt it matters which type you buy, though I've never
wanted to risk it myself. I can't help you regarding refill
materials except to note that it has been done for years.

>Is it possible to get a Deskjet 500 cartridge that is filled
with a color
>ink other than black?
Not from HP. On the other hand, if you buy the color refill kit
you certainly can put in any color you want. Imagecopy, I
believe, actually allows you to print in C+Y+M+B (4 passes with
4 cartridges) to get full color printing from a Deskjet 500.
You need to be careful how you line up the paper though!

I've used a 500 since 1992 as my main printer. Although it
seems to be slowly degrading its print quality, it has printed
many a paper for me.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5870. Re: Deskjet Refills

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <27ef5e63.357727d9@usw-ex0107-055.remarq.com>
Source record: 61999

In article <dreibel-
D17498.22244014052000@bigmomma.idirect.com>, "Daniel L.
Dreibelbis" <dreibel@idirect.com> wrote:
> BION, I remember reading a letter in ST Applications years
ago that
>it's possible to use food colouring as a replacement ink for
cartridges!
>
Hmmm, it IS water soluble, but I'd be concerned about the size
of the particles. Gumming up those little nozzles would prevent
further refills.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5871. Re: MacGorilla Website Covers Atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0a2202c0.39ce31b6@usw-ex0107-055.remarq.com>
Source record: 62000

In article <dreibel-
8FCF6C.12582414052000@bigmomma.idirect.com>, "Daniel L.
Dreibelbis" <dreibel@idirect.com> wrote:
> Hi guys,
>
> well, I'm doing a bit of work now as an unofficial "Atari
guru" for
>the website MacGorilla (http://www.macgorilla.com), providing
them with
>info on some of the upcoming stuff for the Atari and Milan.
>
> check it out, and if you have an announcement Atari-related,
be sure
>to drop off a tip or press release at the email link.
>
> as well as Atari, they also deal with Mac, Linux and Amiga
news. It's
>an interesting site.
>
Where's the Atari stuff?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5872. Re: SpeedoGDOS and Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <3920a483$0$41575@news.execpc.com>
Source record: 62001

On 15 May 2000, Didier Briel wrote:

> On 14 May 2000 22:00:05 , Ken Kosut wrote:

> >Was wondering if SpeedoGDOS is compatabile with Logic 2.5

> >The manual doesn't go into details.
> What manual are you refering to? I do not have a Logic 2.01 manual. What
> I have is a Logic manual, plus 1.6 and 2.0 addendums which came with the
> upgrade to 2.0.
> I have also a complete Logic 2.5 manual, which came with the upgrade
> to 2.5.

Sorry, I meant the manuals that go with v2.01. I have the same as you
described above.

Thanks for the font explanation. That's a shame.
I don't suppose there is a way to convert the SpeedoGDOs fonts.

ken

5873. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1ee54640.3ade814d@usw-ex0107-055.remarq.com>
Source record: 62002

In article <3921f9c8.13077301@news.provide.net>,
bobr1@provide.net (Bob Retelle) wrote:
>Note that the ST can only read 720K "Double Density" disks.
>
>Disks with this native capacity are difficult to find these days

To be honest, I haven't found an office supply store yet that
didn't have 720K floppies. Go to office supply places for your
office supplies and you'll do better.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5874. LCD monitors on STs?

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0d4c9358.3c7ed736@usw-ex0107-055.remarq.com>
Source record: 62003

I know they're expensive, but I noticed recently that most LCD monitors have RGB inputs. Does anyone know if a LCD monitor could be used with a ST? I don't intend to try it, but I'm curious.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5875. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <3920a88a$0$8661@news.execpc.com>
Source record: 62004

On Mon, 15 May 2000, Uwe Seimet wrote:

> Ken Kosut wrote:
>
> > I am trying to reformat a 200MB removable SyQuest.
> >
> > I am using HDX v5.03c
> > The drive begins to format for a while.
> > Then I get a "stop" message saying that it cannot format the
> > drive. Check the cable connections.
>
> Naybe there is something wrong with the cartridge.

I tried a different cartridge this evening. Same results

A while back I had the drive partitioned to four.
G H I and J. After working on it for a while, I could no longer access
J.
So I partitioned to 3 - G H and I
Then I could no longer access I
Seems like there is some kind of weak SCSI connection.
But is it in the cable or the computer?

> HDX doesn't provide
> detailed error information like, depending on the nature of the problem,
> it is provided by other tools. Using another software for formatting
> might result in more details about any errors.
>
>
Thank you for your suggestions

ken

5876. Re: STING

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <958459816-67453AEicMi@cwcom.net>
Source record: 62005

From: <e-n-bor@frisurf.no>
Date: Fri, 12 May 2000 20:03:06 GMT

Norvald said:

>I have used Sting earlier, but I am not able to remember how to get
>it working again.
>If you use it, please send me your .scr-file?

I've sent you an email with my scripts, hope it's useful.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

5877. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958502848-602880AEicMi@sweet3.freeserve.co.uk>
Source record: 62006

Hi Martin

>>Nope, not here dude, printmon is very happy, papyrus will happily print 30 odd pages

>Read again the posting of Didier and talk then.

Sorry am i missing something?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5878. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958502850-603513AEicMi@sweet3.freeserve.co.uk>
Source record: 62007

Hi Didier

>FATAL ERROR IN DOS-XFS

I have /never/ seen this error message.

I have seen something like you mentioned with the likes of QED complaining if i try to edit and save for example a CFG file for a running program, but i'd expect this really, however i get an error message but my system does not crash!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5879. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005152044.a13249@su2.maus.de>
Source record: 62008

Hello Ken,

KK>I am trying to reformat a 200MB removable SyQuest.
why? Partitioning will do all you need. There is a ASCII file 'WINCAP'
(or something similar) that is to be edited for to suit a 'modern'
drive like a SyQuest removable disk drive.

KK>Any suggestions would be appreciated.
Try a more recent hard disk driver, e.g. 'SCSI Tool', CBHD or HDDRIVER.

Do you run a ACSI/SCSI adapter or is the drive being connected
directly to a usual SCSI bus (Falcon, TT, Hades etc...)?

Again: Do not format, but do partition the media!!

Und TTschï¿½
ps

5880. Problems with CAF or Falcon?

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <WUFT4.2322$JL6.6644@nntpserver.swip.net>
Source record: 62063

Hi everyone,
Visit my site - www.holmerup.com - to find all the info you need to get a working Cubase Audio station together, get some troubleshooting hints and much more...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

5881. Deskjet Refills

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <shumdd9mje498@corp.supernews.com>
Source record: 62064

A while ago I wrote about getting a replacement printer for my SLM804. Well, I found a nearly pristine Deskjet 500 at a garage sale for next to nothing, and now I want to learn about refilling the ink cartridges.

I've seen ads on tv for a syringe-and-needle type of refiller, and it looks like it should work well. Of course, tv ads _always_ look that way. Is this the best type? I've seen squeeze bottle types in catalogs, and they don't impress me nearly as much.

Does anybody have any suggestions about where to get ink? I'm looking for a good price, but more importantly I'm looking for a good _value_. I'd rather pay $30 for a pint of good-quality ink than pay $20 for poor stuff. Of course, I'm not adverse to paying $20 for that good-quality ink if I can get it.

What about cartridges? I understand there is a practical limit to how many times a Deskjet cartridge can be refilled, so I'll need new ones from time to time. While I can find them almost anywhere, even the local drugstore(!), I'd rather not pay that much. Where's a good place to find cartridges?

Is it possible to get a Deskjet 500 cartridge that is filled with a color ink other than black? I have an occasional use for green ink, if I could get it. I can use the green ribbon I have for my Epson 9-pin if I have to, but it just isn't the same.

Any tips anyone can give me on using the Deskjet would be greatly appreciated. I've been able to get it working ok on most things, but there are a few that elude me.

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

Keep your shoulder to the wheel, your ear to the ground, your eye on the ball, your nose to the grindstone, your feet on the floor, and your hands to yourself. Now, try to do some work in that position!

5882. Re: Deskjet Refills

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-D17498.22244014052000@bigmomma.idirect.com>
Source record: 62065

In article <shumdd9mje498@corp.supernews.com>, taj16@dreamscape.com
(Thomas J. Andrews) wrote:

> I've seen ads on tv for a syringe-and-needle type of refiller, and it
> looks
> like it should work well. Of course, tv ads _always_ look that way. Is
> this the best type? I've seen squeeze bottle types in catalogs, and they
> don't impress me nearly as much.

even with the syringe, you'll still need to pop open the top of the
cartridge in order to use it. Most of these kits include a tool for
getting it open.

>
> Does anybody have any suggestions about where to get ink? I'm looking
> for a good price, but more importantly I'm looking for a good _value_. I'd
> rather pay $30 for a pint of good-quality ink than pay $20 for poor
> stuff. Of course, I'm not adverse to paying $20 for that good-quality
ink if I can get it.
>
> What about cartridges? I understand there is a practical limit to how
> many times a Deskjet cartridge can be refilled, so I'll need new ones from
> time to time. While I can find them almost anywhere, even the local
> drugstore(!), I'd rather not pay that much. Where's a good place to find
> cartridges?

for both of these questions, you might want to try Ink4Art (
http://www.ink4art.com) they offer what appear to be some good deals.
You might also want to check out KorrecType's refurbished HP cartridges:
these use recycled HP shells, I've used these when I had my HP 540 and
they worked well.

>
> Is it possible to get a Deskjet 500 cartridge that is filled with a color
> ink other than black? I have an occasional use for green ink, if I could
> get it. I can use the green ribbon I have for my Epson 9-pin if I have
> to, but it just isn't the same.

BION, I remember reading a letter in ST Applications years ago that
it's possible to use food colouring as a replacement ink for cartridges!

5883. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Amiga2000@bigpond.NOSPAM.com
Message-ID: <391f653d@naylor.cs.rmit.edu.au>
Source record: 62066

I noticed this from Steve Stupple, and it made me think:

::::}And while you're messing around with the disk, you can arrange the desktop
::::}and screen resolution how you want them, and then save the desktop. Then
::::}everything will be as you want it upon bootup:)

Each time I change the resolution of the desktop, then save
the desktop to disk (from the menus), then reboot, the
desktop goes back normal (lores)

ST boots in lores, change to medres, save desktop, reboot,
then back in lores.....Why?

Are there any cool utilities for changing the desktop?

--
[*]---[_][%][X]
|Christopher John Harrison | charriso@cs.rmit.edu.au|_
3rd Yr Bach. Comp. Sci.	cjh@consultant.com	
RMIT University Australia	Amiga2000@bigpond.com	
Remove NOSPAM.		
_____________________	_____________________	
Duty Programmer & CS108 Lab Assistant.	
|Vintage Computer Collector & Restorer. | |
--- |
|____|

5884. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Tanna Macdonald <tannam@idirect.ca>
Message-ID: <391FAA1A.211E@idirect.ca>
Source record: 62067

Amiga2000@bigpond.NOSPAM.com wrote:
>
> I noticed this from Steve Stupple, and it made me think:
>
> ::::}And while you're messing around with the disk, you can arrange the desktop
> ::::}and screen resolution how you want them, and then save the desktop. Then
> ::::}everything will be as you want it upon bootup:)
>
> Each time I change the resolution of the desktop, then save
> the desktop to disk (from the menus), then reboot, the
> desktop goes back normal (lores)
>
> ST boots in lores, change to medres, save desktop, reboot,
> then back in lores.....Why?
>
> Are there any cool utilities for changing the desktop?

yes golldarn it! that was a bug, in TOS 1.6 i believe???
(correct me if I am wrong)
I solved it for me by saving my dektop in high res and then using that
desktop.inf file to boot in med res.
there are other ways and programs/patches as well.
see the FAQ!! :-)
http://bales.online.fr/atari

ken
the TAF guy

5885. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <JMMT4.584$fi1.1528845@nnrp5.proxad.net>
Source record: 62068

<Amiga2000@bigpond.NOSPAM.com> a crit dans le message :
391f653d@naylor.cs.rmit.edu.au...
> I noticed this from Steve Stupple, and it made me think:
>
> ::::}And while you're messing around with the disk, you can arrange the
desktop
> ::::}and screen resolution how you want them, and then save the desktop.
Then
> ::::}everything will be as you want it upon bootup:)
>
> Each time I change the resolution of the desktop, then save
> the desktop to disk (from the menus), then reboot, the
> desktop goes back normal (lores)

This sounds like an STE bug. Is it saving the desktop.inf file on your C (or
A) drive?

The workaround for the bug is to edit the desktop.in by hand. There is a FAQ
about the Desktop.inf file available at the QuicK FAQ.

> ST boots in lores, change to medres, save desktop, reboot,
> then back in lores.....Why?
>
> Are there any cool utilities for changing the desktop?

Thing is the best alternative desktop.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5886. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Amiga2000@bigpond.NOSPAM.com
Message-ID: <391fa684@naylor.cs.rmit.edu.au>
Source record: 62069

I noticed this from Nicholas Bales, and it made me think:

::::}This sounds like an STE bug. Is it saving the desktop.inf file on your C (or
::::}A) drive?

It happens on my STE with A: drive (I dont have a hard drive yet), someone posted
something about a bug in the early TOS roms so I'll investigate that route, using
the, much talked about QUICKFAQ!!!!!!!!!!!!!!!!!!!!!!!!!!!!

::::}The workaround for the bug is to edit the desktop.in by hand. There is a FAQ
::::}about the Desktop.inf file available at the QuicK FAQ.

Yeah thanks, I'll check it out.

::::}Thing is the best alternative desktop.

That sounds good, but is it GPL? or share/hack/cripple/crapware?

Thanks for the responses!

--
[*]---[_][%][X]
|Christopher John Harrison | charriso@cs.rmit.edu.au|_
3rd Yr Bach. Comp. Sci.	cjh@consultant.com	
RMIT University Australia	Amiga2000@bigpond.com	
__________________________	_________________________	
Duty Programmer & CS108 Lab Assistant.	
|Vintage Computer Collector & Restorer. | |
-- |
|____|

5887. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: G Swaine <g.swaine@the.gluepot.com>
Message-ID: <8fo9s5mbd1@newshost.comnet.co.nz>
Source record: 62070
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

<Amiga2000@bigpond.com> wrote in message
news:39178a43@naylor.cs.rmit.edu.au...
> In comp.sys.atari.st rodent <rodent@epix.net> wrote:
> ::::}Hello,
> ::::}I am looking for OS-9 for the Atari ST ..
> ::::}If there is anyone out there would be interested in
> ::::}selling their copy of OS-9 please contact me via email...
>
> what is os-9 for the atari?
>
> Like I know it's an operating system, but from who?

I can vaguely recall a name from around 1988 or so:

Microwave? Microware? Microwire?

Anyhow, whatever happened to them?

Were they bought up in the massive "if you can't beat 'em, buy 'em and
shut 'em down" frenzy of the early 1990s?

> specs?

AFAICR, it was a real time, multitasking (multi-user?) OS designed for
the 68k processor, and available for the 68k micros (ST, Meagre, and
Mac), and later ported to lesser creations like the x86 range by that
small company that virtually no-one has ever heard of [was that IMB?
MBI? MIB?]

--

Due to the amount of junkmail I've received in the past, this message
has bogus From and ReplyTo addresses. I can be contacted via an
intermediary : gem at gem win co nz. I would like to apologise to the
genuine respondents that this may inconvenience.

5888. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <391FB62E.7760@ooc.de>
Source record: 62071

Ken Kosut wrote:

> I am trying to reformat a 200MB removable SyQuest.
>
> I am using HDX v5.03c
> The drive begins to format for a while.
> Then I get a "stop" message saying that it cannot format the
> drive. Check the cable connections.
>
> Well I checked and rechecked. Even cleaned the contacts with LPS.
> It does the same thing.
>
> Any suggestions would be appreciated.

Naybe there is something wrong with the cartridge. HDX doesn't provide
detailed error information like, depending on the nature of the problem,
it is provided by other tools. Using another software for formatting
might result in more details about any errors.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5889. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <958382007.20048.0.nnrp-10.c1ed1184@news.demon.co.uk>
Source record: 62072

Ken Kosut <kjcat@execpc.com> wrote in message
news:391f6352$0$29759@news.execpc.com...
>
> Hello,
>
> I am trying to reformat a 200MB removable SyQuest.
>
> I am using HDX v5.03c
> The drive begins to format for a while.
> Then I get a "stop" message saying that it cannot format the
> drive. Check the cable connections.
>
> Well I checked and rechecked. Even cleaned the contacts with LPS.
> It does the same thing.
>

I had a similar problem with a Squest EZ drive! it ended up being a bad
quality cable!

Also different formatting software, can give different results. I have also
found a problem when using HDX with one or two types of drives. Try using
other software, like HD Driver, what I use, or ICD which detects drives
NDdriver misses:)

Steve <><
steve@atari.org.uk

5890. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8foob0$72u$1@news.stortek.com>
Source record: 62073

<Amiga2000@bigpond.NOSPAM.com> a crit dans le message news:
391fa684@naylor.cs.rmit.edu.au...
> I noticed this from Nicholas Bales, and it made me think:
>
> ::::}This sounds like an STE bug. Is it saving the desktop.inf file on
your C (or
> ::::}A) drive?
>
> It happens on my STE with A: drive (I dont have a hard drive yet), someone
posted
> something about a bug in the early TOS roms so I'll investigate that
route, using
> the, much talked about QUICKFAQ!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!

Actually 1.06 and 1.62 are not really early versions of TOS, but they do
have this bug. Another bug (at least in the french version I have) is that
they don't recognize TTP files as exceutable. Once you've edited this in the
desktop.inf it is corrected though.

> ::::}The workaround for the bug is to edit the desktop.in by hand. There
is a FAQ
> ::::}about the Desktop.inf file available at the QuicK FAQ.
>
> Yeah thanks, I'll check it out.

Desktips:
http://ic.net/~tjh/computers/atari/desktips.html

> ::::}Thing is the best alternative desktop.
>
> That sounds good, but is it GPL? or share/hack/cripple/crapware?

Thing is shareware. There are some freeware ones (GEMini), and some
commercial ones (Jinnee, NeoDesk), but Thing is usually considered as the
best one around.

5891. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <958410359.6926.0.nnrp-10.c1ed1184@news.demon.co.uk>
Source record: 62074

<Amiga2000@bigpond.NOSPAM.com> wrote in message
news:391f653d@naylor.cs.rmit.edu.au...
> I noticed this from Steve Stupple, and it made me think:
>
> Each time I change the resolution of the desktop, then save
> the desktop to disk (from the menus), then reboot, the
> desktop goes back normal (lores)

For a guess you have an STE running under TOS 1.6:(this has a bug that prevents you booting into med res.

There is a program that you stick in the Auto folder of a boot disk, and is freely available and has been used on magazine cover disks, and the STE language disk. If you can't get hold of the file, I'll dig it out for you. Send me an emai; and I'll send it you:)

>
> ST boots in lores, change to medres, save desktop, reboot,
> then back in lores.....Why?
>
> Are there any cool utilities for changing the desktop?

With TOS's less than 2.06, you are pretty restricted to what you can do. In low res there is a program,or two, that will allow a picture on your desktop, but I've not come across one for med or hi res.

You may also think about using a different desktop program: Neodesk (commercial), thing, kaos... there are quite a few. Or alternatively add a TOS 2.06 upgrade!

--
Steve <><
steve@atari.org.uk
LaST PD: www.last-pd.co.uk
The Atari Software eXchange: www.the-asx.co.uk

5892. Re: SpeedoGDOS and Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <8fpc11$i1j$1@reader1.imaginet.fr>
Source record: 62075

On 14 May 2000 22:00:05 , Ken Kosut wrote:
>Was wondering if SpeedoGDOS is compatabile with Logic 2.5
To the best of my knowledge, no. I mean, Speedo will not prevent Logic from working, but Logic will not be able to use vector fonts.
Logic, in this regard, works exactly like Notator. It can load GDOS (.FNT) fonts, but uses its own driver for that, and does not use GDOS at all. Also it's a pity Logic cannot use vector fonts, its own way of managing GDOS fonts is quite flexible, and the drivers provided give fairly good results.

>A font folder file selector comes up prompting for a font with
>a .FNT extenstion.
Normal, see above.

>Speedo fonts have a .SPD extension.
>How would you access?
You can't :)

>The manual doesn't go into details.
What manual are you refering to? I do not have a Logic 2.01 manual. What I have is a Logic manual, plus 1.6 and 2.0 addendums which came with the upgrade to 2.0.
I have also a complete Logic 2.5 manual, which came with the upgrade to 2.5.

>The Logic 2.01 manual does show the use of fonts like Helvetica
>and Chicago.
>These fonts did not come with the program, so how are they accessing
>them?
Because all screen shots in the original manual were made on a Mac.
That's why also they do not mention how accessing the font on an Atari. To quote the original manual: "All the screen dumps originate from the Mac version, however this is virtually identical to the Atari version".
Virtually says it all.
Logic 2.5 manual is slightly better, because it was made specifically for Atari users (only a few screenshots refer to the Mac version).
However, it stills does not explain clearly how to access fonts.
I only found a clear explanation in the Notator 3.0 manual (chapter 13: Text/Lyrics Functions). Basically, it's not very complicated: once the FNT folder has been selected, you assign a GDOS font to a 'slot', and you can also do some tricks to obtain different sizes from one font. I cannot test it at the moment, because I do not have the LOG3 attached to this computer.
I seem to remember there was some sort of explanation in a README on a one of the disks, but I cannot remember which.

To summarize: the only option is to find GDOS fonts (or create them with
an editor). They were a few provided with Notator and Logic disks,
including special fonts for Chords, etc. You can also find some on ftp.

>Thanks for any help.
Hope this helps,

--
Didier BRIEL
ddc@imaginet.fr

5893. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: rmeredith@cix.co.uk
Message-ID: <memo.20000515183728.1212C@rmeredith.compulink.co.uk>
Source record: 62076
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

In article <8fo9s5mbd1@newshost.comnet.co.nz>, g.swaine@the.gluepot.com (G Swaine) wrote:

> <Amiga2000@bigpond.com> wrote in message
> news:39178a43@naylor.cs.rmit.edu.au...
> > In comp.sys.atari.st rodent <rodent@epix.net> wrote:
> > ::::}Hello,
> > ::::}I am looking for OS-9 for the Atari ST ..
> > ::::}If there is anyone out there would be interested in
> > ::::}selling their copy of OS-9 please contact me via email...
> >
> > what is os-9 for the atari?
> >
> > Like I know it's an operating system, but from who?
>
> I can vaguely recall a name from around 1988 or so:
>
> Microwave? Microware? Microwire?

Microware

> Anyhow, whatever happened to them?

Still around

> Were they bought up in the massive "if you can't beat 'em, buy 'em and
> shut 'em down" frenzy of the early 1990s?
>
> > specs?
>
> AFAICR, it was a real time, multitasking (multi-user?) OS designed for
> the 68k processor, and available for the 68k micros (ST, Meagre, and
> Mac), and later ported to lesser creations like the x86 range by that
> small company that virtually no-one has ever heard of [was that IMB?
> MBI? MIB?]

Correct. And now several other architectures. It is still in use in embedded applications, even if not now on desktop machines.

http://www.microware.com/

5894. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8fpij9$7eo$1@snipp.uninett.no>
Source record: 62077

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> I don't know about Creative but there is a *Linux decoder* from ATI, the VHA
> (Video Hardware Accelerator) OpenGL and Xfree 4.0 drivers support video
> hardware decoding under Linux for the Rage128 and Rage 128Pro chips, MPEG,
> MPEG2 and DVD are supported.
> see http://www.ati.com/na/pages/resource_centre/dev_rel/linux.html

But these are free as in "free beer", the keys themselves are not free. So ATI have not given away the these. If you want Milan-drivers for the Milan, contact ATI. There's a lot of platforms a lot bigger than the Milan (which is zero ATM) they don't support, so why the Milan? They have to make a profit, and I doubt that the few cards they might sell to Milan-owners is enough for them.

> Matrox has also announced OpenGL drivers for the G200 and G400 cards,
the
> others will (have to) follow..;-)

OpenGL has absolutely nothing to do with DVD.

> but you also confirmed what I've been saying all along... this will
only be
> implemented when one of the MiNT programmers need it himself...and as
long
> as that doesn't happen the *ordinary* users can wait until kingdom
comes.

MiNT programmers doesn't program for themselves. Why do you think Frank Naumann developed a FATFS from scratch? He's using ext2 himself. Or what about his serial-drivers which is far better than (and compatible with) HS-Modem? His Milan is on a LAN. I guess you want him to get cable-TV and -internet in his home so he could port DHCP for free... Perhaps he would do it if he could get his costs refunded, but charging for software is not something he does (yet). The point is that very few are willing to pay $$$ for something they don't want or need just to port one specific piece of software. There's a lot of other challenges.

> -MinT came with a 68040 compiled and optimised kernel, calling *that* Milan

There's more to it than this, MiNT supports Milan-hardware that differs from the TT (like the MFP) as well as memory-protection on the 040.

> -fVDI supports the ATI Rage cards, but is still beta.... why would I use a
> beta driver? it's beta as long as I can remember, if I would have a Milan

We're all betatesters, the difference is that some people pays for it... I
haven't tried fVDI on an Eclipse myself, simply because Dave Encill at
Titan has ripped me off for 200 UKP and never sent me any hardware, but
the few lucky ones that have Eclipses are using fVDI on a daily basis.
According to them it performs just as well as Nova-VDI, it's even better
on some things.

> then I want optimised stable drivers for it... does fVDI qualify for this?

Yes (I think. fVDI use PCIBIOS but I haven't talked to anyone who has used
it on a Milan. The Milan is not shipped with ATI-cards, and there's no
S3-driver for fVDI.).

> -MinT-Net supports ethernet cards, but that hasn't got anything to to with
> supporting the new machines.

Ofcourse it has, it supports various (mostly NE2000-based
AFAIK) ethernet-cards on the Milan's ISA (and PCI?) bus. Isn't that new
hardware??

> Jo-Even, you haven't convinced me!! the three examples given were there long

I didn't try to convince you either.

> before the Milan, give us three examples that have been specificly written
> or ported for the Milan, while you're at it, what about that other machine?
> you know... the Hades.

Ozk has written utilities to support memory-protection on the Hades. And
then there's the ethernet-drivers. Other than that I don't know, I don't
have a Hades and know very little about it. Oh, there's also the new
HS-Modem compatible serialdrivers for the Hades.

I know that Doom and Quake runs on the Milan and Hades, but I'm not sure
if these require MiNT. I believe Quake does.

>>...at a price ofcourse. $$$$ and the loss of freedom. Count me out.
> Yes, it will have to be payed, but facing the choice between paying for it
> and be able to go online, or not wanting to pay for it and having to wait
> until someone with the right *skills* comes along and port it to MinT-Net,
> well, then the choice is made rather quickly.... isn't it?

No. I'd rather wait for something free (not necessary free beer) or do
something myself. I appreciate my freedom, it's one of the things that
keeps me from switching entirely to the most versatile, powerful and
cheapest platform currently available - Windows.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5895. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8fpjvi$2og$1@newsg1.svr.pol.co.uk>
Source record: 62078

On 12 May 2000 19:11:39 , Shiuming Lai wrote:
>On 11 May 2000 16:21:25 , atarigalen wrote:
>>I'm reading rumors about the Milan II having an English speaking
>>supplier
>
>Always have done.
>
>>(and hopefully an English OS and keyboard). Anyone
>>able to comment?
>
>Milan TOS = multi-lingual. Keyboard/mouse = generic
>PC/compatible parts. On Milan040 these were AT (5-pin
>DIN) and PS/2 respectively.

Is Milan I still available from Systems Solutions? I see that Milan will
offer upgrades to "II" when it is available(?). What are the prices like
now that we are getting 3DM to 1UKP? Is Magic Milan available?

Last time I saw the Hades it was about £1500, is it still?

Has anyone got a Milan for sale, in the UK?

Neil

C-Lab MkX CT2B 14/64/2.1GB only 2 cooling fans(!).

5896. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <958424712-551726AEicMi@xs4all.nl>
Source record: 62079

Hi Steve

>>Oh come on, please! I hit 'delete' 90% at once, every newsgroup...
>
>Thats not the point, you shouldnt have to.

True. But what is more offensive: 20 posts a day about the I LOVE YOU
virus or this guy ??? That thread really bored me... After all, Ben IS an
Atarian, anybody who wrote about this virus apperently is not.
Just my point of view...

Guido

5897. Re: Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <39206b641578fd0@tripnet.se>
Source record: 62080

On Sun 14-05-2000 18:07 (-0100) Steve Sweet wrote:

>>Which makes my wonder if ASH Emailer has "Cancel Message" built in?
>
>Yes it does have filtering built in, very effective when its used.

Actually Cancel Message is the opposite to input filtering. By posting
a Cancel you can delete your own messages on the servers.

The reason why I suggested this was that he clearly stated that he does
not follow this group. So, imho your followup was pointless and only
offending to other readers.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

5898. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005152342010.64-100000@rakas>
Source record: 62081

On 2000-5-13, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> >So, where is the Ethernet and DHCP support in I-Connect? None!
>
> Would you tell us the difference between not supported (yet)
> in IConnect and not implemented in MinT-Net ?

On MiNT-Net, Ethernet is supported for 5 different card models.
Some are VME bus models for the MEGA-STE/TT, others DMA for ST,
others MEGABUS for MEGA-ST.

The point is, it just works.

> >Meanwhile, this TT is connected to the univeristy's ATM line
> >using a fully supported Riebl card on MiNT-Net.
>
> Just because it works for you, you assume that it will work
> for the rest of the world as well.

It works everywhere static IP is available. That's still 90% of
Ethernet usage.

> It doesn't. dynamic IP numbers really need to be supported.

I agree.

> Real soon, MagiC users will be able to point these people to
> the OS that supports DCHP with dynamic IP numbers, what are
> you gonna tell them ?

The rumour has been there for ages. I'll beleive it when I see
it.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5899. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005152345580.64-100000@rakas>
Source record: 62082

On 2000-5-13, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

> >Currently I only know two persons that has both hardware
> >and access to a DHCP-server, neither has the skills to port
> >DHCP.

> you also confirmed what I've been saying all along... this
> will only be implemented when one of the MiNT programmers
> need it himself.

Nothing surprising there. Of course, you could do the same as
you do for Magic: pay Torsten Lang to port DHCP.

> -MinT came with a 68040 compiled and optimised kernel,
> calling *that* Milan support is a bit far stretched...

Are you so sure? The Milan kernel actually is designed to
recognize the Milan's special hardware, which is accessed at
different address ranges than on Atari and uses different chips
to achieve the results as well.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5900. WTB- 520STE Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Graham Prout <graham@addictive.org.uk>
Message-ID: <8fppfjivk1@gxsn.com>
Source record: 62083

Does anyone have a mouse for sale?

--
Graham

Amiga 4000 040:25mhz 16mb Ram
Amiga 1200 040:25mhz/PPC 160mhz 64mb Ram
PC Duel PII 350mhz 256mb Ram
LONG LIVE `AMIGA`

5901. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <39206d63$0$31676@news.zetnet.co.uk>
Source record: 62084

On 9 May 2000 16:34:38 -, atarigalen wrote:
>O.K, Since you have Extendos running last in your Auto folder,
>conflicts regarding RAM are not likely. From what you post,
>everything is running O.K. EXCEPT that when you double-click on
>the "P" icon on your desktop, you get an error of some sort.
>What IS that error message?
#

I back up atarigalenb's opints, I've been here and done that with a lot of drivers....some CDROM's will breakdown in a wierd way though, Toshiba's and IBM's do it (I've runa cross several of both, but necver had the problem with SOn'y's which are the other make I've seen planty of)....The drivers work fine (Metados normally for me), and you can get CD-Audio players to work them fine, but they wonm't read data any more.....see if an Audio player will work...

chrisc

5902. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <39206e69$0$31676@news.zetnet.co.uk>
Source record: 62085

On 11 May 2000 09:16:18 , "Nicholas Bales" wrote:

>>
>> Ok ok ok, call me stupid but what on earth is an ATW800??
>
>It's the infamous Atari Transputer. These were parallel processing machines
>using a Mega ST as the I/O interface (screen, keyboard, floppy, etc...). The
>idea was to stack up several of these machines to get one big super
>computer. From what I understand, there's not much point in having only one
>of them.
>
>There was only a very limited quantiy built, apparently mainly sold to
>universities. I seem to remember that Kodak also bought a bunch of these for
>the development of the Photo CD format. It was never made available to Joe
>Public.

One is OK cos the Mega Ste it is based on has a VME slot, and you can get extra Transaputer boards with up to four transputers on each.... I think the ATW800 will work up to 4 bourds = 16 transputers.....they're a wierd little dead-end but in their day they were shatteringly fast....

chrisc

5903. Re: WTB- 520STE Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <392071b7$0$31676@news.zetnet.co.uk>
Source record: 62086

Severqal shops do the ...
ASP sells compatible mice for 9 UKP, ...

That's me folks BTW...:-))

email me for details..

chrisc

On 15 May 2000 22:12:27 , "Graham Prout" wrote:
>Does anyone have a mouse for sale?
>
>--
>Graham
>
>Amiga 4000 040:25mhz 16mb Ram
>Amiga 1200 040:25mhz/PPC 160mhz 64mb Ram
>PC Duel PII 350mhz 256mb Ram
>LONG LIVE `AMIGA`
>
>
>
>
>
>
>
>.

5904. -= ATW =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.39208bfd@fmlynet.org>
Source record: 62087

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Nicholas!

NB> It's the infamous Atari Transputer.

Why "infamous"?!

NB> The idea was to stack up several of these machines to
> get one big super computer. From what I understand,
> there's not much point in having only one of them.

I can't remember how many transputer chips you could fit
in each ATW machine, but even if you just had two you could presumably
experiment with load balancing and the like. If you had just one chip in there
you could still familiarise yourself with the Transputer architechture (for
historical reasons perhaps).

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5905. T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39208bfd@fmlynet.org>
Source record: 62088

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Greg!

GG> Hearing this tale has been the one thing that had made
> he consider an upgraded Falcon/TT over a newer Atari
> clone from over the pond.

Which side of the pond are you Greg? And what's the
going rate for a TT there?

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5906. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.39208bfd@fmlynet.org>
Source record: 62089

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Kevin!

KD> Hi rez will work on any modern monitor, with the
> correct plug.

I'm not sure which "Hi rez" you're referring to, but I
have a vague recollection that ST high res. (640x400) used a 21 KHz horizontal
scan rate, which probably wouldn't work with most VGA monitors (multiscan or
otherwise). I miss my old SM125, pin-sharp it was.

If anyone here's got access to the ST hardware reference
I would be really interested in knowing the exact spec. for high res.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5907. -= PC Diskettes =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0004.39208bfd@fmlynet.org>
Source record: 62090

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Nicholas!

NB> You must format the floppies on the PC as 720K double
> density.

Handy hint for people doing this: I recommend doing it
from the DOS prompt (command prompt for NT users) so that you can still do
other things in the foreground. My preferred command line would be...

FORMAT A:/T:80/N:9/U

...assuming that you have a 3.5" double sided, double
density diskette in drive A: I don't know if this'll help anyone but I'll
offer it up just in case.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5908. -= Amiga <-> Atari =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0005.39208bfd@fmlynet.org>
Source record: 62091

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Tim!

TC> Is there a utility that allows the Atari to read
> Amiga Discs?

Later versions of the Amiga Operating System (3.0
onwards I think) come with CrossDOS built in, and can read and write PC-DOS
diskettes that the ST can generally work with. Double-sided, double-density
drives seem to be most common. Any help?

Regards,
- Andy.

.. Reality-ometer: [\........] Hmmph! Thought so... ___ Blue Wave/DOS v2.30
[NR]

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5909. T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0007.39208bfd@fmlynet.org>
Source record: 62092

FamilyNet HQ: Telnet:\\www.family-bbs.net

> Hello Greg!
>> Hearing this tale has been the one thing that had made
>> he consider an upgraded Falcon/TT over a newer Atari
>> clone from over the pond.
> Which side of the pond are you Greg? And what's the
> going rate for a TT there?
> Regards,
> - Andy.
> * SLMR 2.1a *

I'm in Texas in the U.S. of A. :)

And over here, I've seen TT's going for $100-$200 unmodified.
Roughly $400-$600 modified.

From what I've taken in, the TT 030 is probably the best bet. Overal
better hardware, better backwards compatibility, better expandability. Has a
cartridge and midi ports (along with the appletalk port for whatever good that
is).
Yeh, I think while all other Atari models and clones offer certain
advantages (Falcon - graphics, Hades/Medusa - Speed, ST- Cheap, STE- Fairly
balanced and fairly cheap, Milan - newer hardware/speed), the TT is the best
balanced of all.

This mainly applies for those not on the other side of the pond, because
to me, availablity really figures a LOT into it.

My two zorkmids,

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5910. Lost posts?

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <39208d5e$0$31676@news.zetnet.co.uk>
Source record: 62093

Hi all,

I'm a bit puzzled, as I've been posting a few questions on this NG as usual from work using Netscape and PC. They appear on the PC, but not here on my Falcon/Newsie. The latest is one asking about NVDI 5, drawbacks, posted at about 10 am 15th and still not visible at 01 am 16th. Have I just missed them all or is there some fault possible, with my NG server at Zetnet?

Bob King.

5911. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0c18b034.2b7e1999@usw-ex0107-055.remarq.com>
Source record: 62094

In article <0003.39208bfd@fmlynet.org>, "Andy Ball"
<Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>Hello Kevin!
>
> KD> Hi rez will work on any modern monitor, with the
> > correct plug.
>
> I'm not sure which "Hi rez" you're referring to, but I
>have a vague recollection that ST high res. (640x400) used a 21
KHz horizontal
>scan rate, which probably wouldn't work with most VGA monitors
(multiscan or
>otherwise). I miss my old SM125, pin-sharp it was.
>
> If anyone here's got access to the ST hardware reference
>I would be really interested in knowing the exact spec. for
high res.
>
It's nearly standard monochrome VGA, 31.5Khz horizontal, 72? Hz
vertical. The main differences are that you get 400 scan lines
instead of 480 (no big deal -- Macs did the same thing) and the
peak voltage is 1V, whereas I think standard VGA is 0.7V.
Anyhow, with an adapter cable, it's plug-and-play with any VGA
monitor I've ever had.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5912. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0034c902.2f99113d@usw-ex0107-055.remarq.com>
Source record: 62095

In article <8fhsuq$2ob$2@quince.news.easynet.net>, "Muppetboy"
<polarnet@eidosnet.co.uk> wrote:
>
>> As for the keyboard, generic does not necessarily equal
>> US/English.
>
>What Shuiming meant was generic port, that is you can buy a
keyboard in your
>language and use it.
>
>> What does <Shift-3> map to, the "#" sign or the
>> British pound sign? What is to the right of the semicolon?
(In
>> the U.S. it's ' or " depending on shift key status.)
>>
>
>Again, depends on if you buy a British or American keyboard. It
had nothing
>to do with the Milan.
>
I'm not sure I'm getting through my concern. On my British
Falcon keyboard, <Shift-3> is labled with a British pound sign,
but pressing it yields the "#" character. Hence, I'm using an
American TOS and a British keyboard. If I buy a keyboard at a
computer store, it will certainly be an American keyboard here
in the states, but what will happen when I press <Shift-3>?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5913. Falcon card

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.392231dc@fmlynet.org>
Source record: 61946

FamilyNet HQ: Telnet:\\www.family-bbs.net

The question was brought up, would there be a market for a PCI Falcon card for the PC. The answer to that would be, most definately yes. Especially for the music industry. Of course, that is to run the software of the Falcon platform. This would not have the ease and simplicity of the Falcon as a computer, which is half the reason why they are still used.
Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5914. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <3922234c$1$1405$6d6c75b@news.execpc.com>
Source record: 61947

On Mon, 15 May 2000, Peter Schneider wrote:

> Hello Ken,
>
> KK>I am trying to reformat a 200MB removable SyQuest.
> why?

Well, it all started when I backed up my system.
In my music program, Logic, I had a folder called templates.sc
within that was band, choral, etc.
within that were .log files
It did not back up my templates. Instead of escaping, I continued
and the next thing I knew I had a corrupted partition.
I zeroed the partition with an optimizer because I couldn't remove the
bad files.
Everything seemed fine. But then
I think I overwrote the partition while moving some files around.
(copied to many files at once - I think 128) I couldn't open the folder.
The next day I could not access the partition.
I was going to fix the disk partition with an optimizer. But it would
not access the partition.
I had everything backed up so I thought the best thing to do would
be to reformat.
I had no problems formatting it in the past.

Partitioning will do all you need. There is a ASCII file 'WINCAP'
Yes, its HDX.PRG HDX.RSC SHIP.PRG and WINCAP
(WINCAP is a text file used by HDX)

> (or something similar) that is to be edited for to suit a 'modern'
> drive like a SyQuest removable disk drive.
I know how to edit, but I don't think I would attempt it.
Besides, I formatted the same drive in the past with no problems.

> KK>Any suggestions would be appreciated.
> Try a more recent hard disk driver, e.g. 'SCSI Tool', CBHD or HDDRIVER.

Thank you. I will think about this.
>
> Do you run a ACSI/SCSI adapter or is the drive being connected
> directly to a usual SCSI bus (Falcon, TT, Hades etc...)?

Basically, through the SCSI bus of a stock Falcon.

> Again: Do not format, but do partition the media!!
Thanks for the advice, but at this point I am burned.
I cannot access the hard drive at all.

It starts to format half way, then bombs!

>
> Und TTschö
> ps

Thanks for your suggestions

ken

5915. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8ftetume1@newsg2.svr.pol.co.uk>
Source record: 61948

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:21650a92.31687b51@usw-ex0107-055.remarq.com...
> In article <391f653d@naylor.cs.rmit.edu.au>,
> Amiga2000@bigpond.NOSPAM.com wrote:

> >Are there any cool utilities for changing the desktop?
> There are quite a few, but both of the ones I have are
> commercial. A better approach (particularly if you have a hard
> drive) is to change the desktop software. Jinnee is impressive,
> but too slow on a ST. NeoDesk is my favorite and others swear
> by Thing. All but the last are commercial.

Teradesk (freeware) is worth checking out on an ST: I used it for a long
time until I switched to MagiC. No long filename support, but that isn't
an issue under TOS. Sorry I can't supply a URL.

HTH
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

5916. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <fP0U4.13101$wb7.1228535@news.flash.net>
Source record: 62009

On 15 May 2000 15:20:42 , "Greg Goodwin" wrote:
> From what I've taken in, the TT 030 is probably the best bet. Overal
>better hardware, better backwards compatibility, better expandability. Has a
>cartridge and midi ports (along with the appletalk port for whatever good that
>is).

Not wanting to start an argument, especially as I may be wrong here,
but isn't the Falcon more backward compatible than the TT? I've found
very little software that won't run on my Falcon (if you include
Backward and other ST emulators for games and such). I've only had a
few of the really old ST games not run, of the ones I've tried.

> Yeh, I think while all other Atari models and clones offer
certain
>advantages (Falcon - graphics, Hades/Medusa - Speed, ST- Cheap, STE- Fairly
>balanced and fairly cheap, Milan - newer hardware/speed), the TT is the best
>balanced of all.

Also, don't forget the Falcon's audio capabilities as one of its
advantages.

> > This mainly applies for those not on the other side of the
pond, because
>to me, availablity really figures a LOT into it.

Exactly! I'm finding it harder and harder to find Atari stuff here in
the states!

I'd love to upgrade my Falcon with a good graphics card and
additional CPU accelerator (I already have a Nemesis), but there are
no more Nova's or Afterburners (except the *rare* 2nd hand ones) and
it's been way too long since I heard anything new regarding the
Eclipse and Tempest cards, so I'm not holding my breath for those.

Mike Freeman
nameerf@flash.net

5917. FAX Program for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Marek Dankowski <pofo@promail.pl>
Message-ID: <391FEA39.85E1BC6@promail.pl>
Source record: 62010

Can you recommended for me a some good Fax Programm for Atari ST?
I prefer freeware/shareware.
Greetings,
Marek "PoFo" Dankowski
portfolio@atari.org

5918. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3920F8C9.3BD3@ooc.de>
Source record: 62011

Ken Kosut wrote:

> A while back I had the drive partitioned to four.
> G H I and J. After working on it for a while, I could no longer access
> J.
> So I partitioned to 3 - G H and I
> Then I could no longer access I
> Seems like there is some kind of weak SCSI connection.
> But is it in the cable or the computer?

If it was a general problem with SCSI on your machine that you would
have problems independent from the partition that is accessed.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

5919. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8fr7v0jvu1@sun27.hrz.tu-darmstadt.de>
Source record: 62012

Hi!

atarigalen <kNOkSPAM@uia.net.invalid> wrote:
> Hence, I'm using an American TOS and a British keyboard.

As you're using a Falcon (I don't assume just its keyboard), you don't have an "American TOS", because that doesn't exist. Just get an NVRAM-configurator like Bootconf from Uwe Seimet and set the keyboard language to match the one you have. It's exactly the same on the Milan.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

5920. Re: Deskjet Refills

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <0vVzaDALWTI5EwoK@stretton0.demon.co.uk>
Source record: 62013

In article <shumdd9mje498@corp.supernews.com>, Thomas J. Andrews
<taj16@dreamscape.com> writes
>
>Is it possible to get a Deskjet 500 cartridge that is filled with a color
>ink other than black? I have an occasional use for green ink, if I could
>get it. I can use the green ribbon I have for my Epson 9-pin if I have to,
>but it just isn't the same.
>
>Any tips anyone can give me on using the Deskjet would be greatly
>appreciated. I've been able to get it working ok on most things, but there
>are a few that elude me.
>
>
Hei Thomas.
If your able to get hold of some cartridges and a refill kit
you could try this method. With the colour (color) cartridges try and
empty the Magenta colour.
A.. Carefully prise open the the grey cover cap, you will see three
cells magenta, cyan and yellow. Now Syringe off the magenta as much as
you can. This will leave you with cyan and yellow for you to fill.
Then reseal with sellotape (clear tape) and set to print black.
Eventually Magenta will clear the system and your left with Green from
the mixture of CYAN AND YELLOW.
B.. Problem with Black only is that it has a small inflated bag inside,
as soon as you open the cap. It is effectively useless, only refill
version are better as the space is fill with a sponge.
The two methods open to you, would be to have the cartridge filled at
source or fill the empty black cartridge with equal ammounts of CYAN AND
YELLOW. I hope this will prove useful.
Med vennlig hilsen--
John Nicholas Oakes

5921. Lost posts?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39215eec@fmlynet.org>
Source record: 62014

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: rking@zetnet.co.uk (Robert King)
> Hi all,
> I'm a bit puzzled, as I've been posting a few questions on this NG as usual
> from work
>using Netscape and PC. They appear on the PC, but not here on my Falcon/Newsie
> The latest
>is one asking about NVDI 5, drawbacks, posted at about 10 am 15th and still no
> visible at
> 01 am 16th. Have I just missed them all or is there some fault possible, with
> my NG server
> at Zetnet?
> Bob King.

I experienced this exact thing a while back. I would try to post a
question and wouldn't make it. More than likely this is a newsgroup server
problem.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5922. Atari.org/LGD

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: MR <aceNOacSPAM@atarist.com.invalid>
Message-ID: <01296e80.0a7af05e@usw-ex0107-049.remarq.com>
Source record: 62015

How many of you people use the forums at www.atari.org or
www.lgd.fatal-design.com I think they are very good

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5923. Re: Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Stan Blazejewski <stanblaz@netspace.net.au>
Message-ID: <4jb2iscuuqf43osp7egc74ca1kjc926j09@4ax.com>
Source record: 62016
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

On Mon, 15 May 2000 19:45:14 +1200, "G Swaine"
<g.swaine@the.gluepot.com> wrote:

><Amiga2000@bigpond.com> wrote in message
>news:39178a43@naylor.cs.rmit.edu.au...
>> In comp.sys.atari.st rodent <rodent@epix.net> wrote:
>> ::::}Hello,
>> ::::}I am looking for OS-9 for the Atari ST ..
>> ::::}If there is anyone out there would be interested in
>> ::::}selling their copy of OS-9 please contact me via email...
>>
>> what is os-9 for the atari?
>>
>> Like I know it's an operating system, but from who?
>
>I can vaguely recall a name from around 1988 or so:
>
>Microwave? Microware? Microwire?

The name you're looking for is Microware.
>
>Anyhow, whatever happened to them?

Still alive & kicking ..... check out www.microware.com
>
>Were they bought up in the massive "if you can't beat 'em, buy 'em and
>shut 'em down" frenzy of the early 1990s?
>
>> specs?
>
>AFAICR, it was a real time, multitasking (multi-user?) OS designed for
>the 68k processor, and available for the 68k micros (ST, Meagre, and
>Mac), and later ported to lesser creations like the x86 range by that
>small company that virtually no-one has ever heard of [was that IMB?
>MBI? MIB?]

Actually you're jumping in a bit late here, OS-9 was designed for the
6809 processor. Yep a multiuser/multitasking/realtime operating
system for an 8 bit processor that would be happy with 16K (yes that's
kilobytes) of memory. It is still quite widely used in embedded
systems.

--

Australia isn't "down under", it's "off to one side"!

stanblaz@netspace.net.au
http://www.netspace.net.au/~stanblaz/
(home of the Cobra Catamaran)

5924. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39216cfc@fmlynet.org>
Source record: 62017

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: nameerf@flash.net (Michael and Nicole Freeman)
> On 15 May 2000 15:20:42 , "Greg Goodwin" wrote:
>> From what I've taken in, the TT 030 is probably the best bet. Overal
>>better hardware, better backwards compatibility, better expandability. Has a
>>cartridge and midi ports (along with the appletalk port for whatever good tha
>> is).

> Not wanting to start an argument, especially as I may be wrong here,
> but isn't the Falcon more backward compatible than the TT? I've found
> very little software that won't run on my Falcon (if you include
> Backward and other ST emulators for games and such). I've only had a
> few of the really old ST games not run, of the ones I've tried.

I think that the Falcon is a close second to the TT, but let's face it,
the TT030 is better out of the box. Better case, easier to expand, able to use
more common hard drives inside of it, better keyboard. It's also faster and
simply better made.
The Falcon is a different beast almost in and of itself. Graphics wise,
yes, many programs are compatitble, and granted, there are those that were
written specifically for the Falcon. However, I have found as far as most of
the TOS based and cartridge based programs, the TT wins out.

>> > This mainly applies for those not on the other side of the
> pond, because
>> to me, availablity really figures a LOT into it.

> Exactly! I'm finding it harder and harder to find Atari stuff here in
> the states!
> I'd love to upgrade my Falcon with a good graphics card and
> additional CPU accelerator (I already have a Nemesis), but there are
> no more Nova's or Afterburners (except the *rare* 2nd hand ones) and
> it's been way too long since I heard anything new regarding the
> Eclipse and Tempest cards, so I'm not holding my breath for those.
> Mike Freeman
> nameerf@flash.net

I'm starting to believe, as said before , that an upgraded TT or Falcon
might just be the way to go here in the States. I think my jadedness comes
from the fact that Milan is every unresponsive to those in the states.
Hopefully any other Atari clone makers will pick up on this and realize that
Milan is leaving this market untapped.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5925. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005161653380.64-100000@rakas>
Source record: 62018

On 2000-5-16, Michael and Nicole Freeman <nameerf@flash.net> wrote:

> Not wanting to start an argument, especially as I may be wrong here,
> but isn't the Falcon more backward compatible than the TT? I've found
> very little software that won't run on my Falcon (if you include
> Backward and other ST emulators for games and such). I've only had a
> few of the really old ST games not run, of the ones I've tried.

Anything that wants a blitter won't run on the TT, but does on
the Falcon because it has a blitter too.

However, the TT is built on more neutral grounds, using the same
design principles as in the STE. The Falcon introduced a _LOT_
of new custom hardware that wasn't on previous models.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

5926. Re: Lost posts?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <ZycU4.3237$uS2.458182@newsread1.prod.itd.earthlink.net>
Source record: 62019

On 16 May 2000 07:21:36 , "Greg Goodwin" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>> From: rking@zetnet.co.uk (Robert King)
>> Hi all,
>> I'm a bit puzzled, as I've been posting a few questions on this NG as usual
>> from work
>>using Netscape and PC. They appear on the PC, but not here on my Falcon/Newsie
>> The latest
>>is one asking about NVDI 5, drawbacks, posted at about 10 am 15th and still no
>> visible at
>> 01 am 16th. Have I just missed them all or is there some fault possible, with
>> my NG server
>> at Zetnet?
>> Bob King.
>
> I experienced this exact thing a while back. I would try to post a
>question and wouldn't make it. More than likely this is a newsgroup server
>problem.
>
> Doctor Clu
>
>FamilyNet <> Internet Gated Mail
>http://www.fmlynet.org
>
>.
Definitly was a problem with one of my ISP's that's cleared up when I
switched (Atlantic to Earthlink). Could also be the Newsie setting (for
number of posts to retrieve/view) set too low.
John G.

5927. Re: Just bought an Atari 520 STFM without a manual and need some help

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39217b0c@fmlynet.org>
Source record: 62020

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: atarigalen <kNOkSPAM@uia.net.invalid>
> In article <391f653d@naylor.cs.rmit.edu.au>,
> Amiga2000@bigpond.NOSPAM.com wrote:
>> Each time I change the resolution of the desktop, then save
>> the desktop to disk (from the menus), then reboot, the
>> desktop goes back normal (lores)
>>
>> ST boots in lores, change to medres, save desktop, reboot,
>> then back in lores.....Why?
>>
> This is a bug in TOS 1.06 (also called 1.60). It is only in
> this version and is not in 1.062 (also called 1.62). It is
> correctable with an autofolder program, but I no longer have it
> around. Anyone else?

The STE did this, and I believe it has TOS 1.06 or so. It came with a
program that correct the problem you described. If you want you can give it a
try.
Write me at: drclu@swbell.net if interested.
Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5928. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Don Schmidt <dschmidt@pacifier.com>
Message-ID: <39216cdf.0@news.pacifier.com>
Source record: 62021

> Yes, but his postings are long, and repetitive, and he doesn't even
> bother to monitor the newsgroup. This is a breach of netiquette. Of
> course, this can be tolerable for a while since Ben does support the
> Atari community, but it is annoying to download the same long post
> every two days.

SS> My point precisley.

Boy have I been doing things wrong! I didn't know one had to read every
message and the entire length of each one. The ones on criticizing are
especially useful.
--
---
pacifier.com - Vancouver's Public access Internet (360) 693-0325
telnet or dial the above and type "new" at the prompt to register

5929. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8frqi1hrg1@news8.svr.pol.co.uk>
Source record: 62022

Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote in message
news:0003.39208bfd@fmlynet.org...

>
> If anyone here's got access to the ST hardware reference
> I would be really interested in knowing the exact spec. for high res.

71.25Hz

Roger

5930. Re: Lost posts?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <000601bfbf50$ea092520$f3eda3c3@ussenterprise>
Source record: 62023

"Robert King" <rking@zetnet.co.uk> wrote in message
news:39208d5e$0$31676@news.zetnet.co.uk...
: Hi all,
:
: I'm a bit puzzled, as I've been posting a few questions
on this NG as usual from work using Netscape and PC. They
appear on the PC, but not here on my Falcon/Newsie. The
latest is one asking about NVDI 5, drawbacks, posted at
about 10 am 15th and still not visible at 01 am 16th. Have
I just missed them all or is there some fault possible,
with my NG server at Zetnet?
:
: Bob King.

You could try using an email-to-news gateway. You simply
compose an email address with the following formula: The
newsgroup name, @, the name of the nntp server. Only nntp
servers that really have such a gateway can be used.
Here's one:

paris.ics.uci.edu

And here are the proper addresses to our newsgroups:

comp.sys.atari.st@paris.ics.uci.edu
comp.sys.atari.st.tech@paris.ics.uci.edu

MG

5931. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8frroolki1@zingo.tninet.se>
Source record: 62024

"Michael and Nicole Freeman" <nameerf@flash.net> wrote in
message news:fP0U4.13101$wb7.1228535@news.flash.net...

: I'd love to upgrade my Falcon with a good graphics card
and
: additional CPU accelerator (I already have a Nemesis),
but there are
: no more Nova's or Afterburners (except the *rare* 2nd
hand ones) and
: it's been way too long since I heard anything new
regarding the
: Eclipse and Tempest cards, so I'm not holding my breath
for those.

It seems Rodolphe Czuba will produce another batch of
CT2:s. Just got a letter from him in French stating
something like that. He needs 30 orders to make it
feasible. I suppose an ad will come up here soon.

MG

5932. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: blackm00@cam.org
Message-ID: <blackm00-1605001230080001@dialup-1080.hip.cam.org>
Source record: 62025
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

In article <4jb2iscuuqf43osp7egc74ca1kjc926j09@4ax.com>,
stanblaz@netspace.net.au wrote:

> On Mon, 15 May 2000 19:45:14 +1200, "G Swaine"
> <g.swaine@the.gluepot.com> wrote:
> >AFAICR, it was a real time, multitasking (multi-user?) OS designed for
> >the 68k processor, and available for the 68k micros (ST, Meagre, and
> >Mac), and later ported to lesser creations like the x86 range by that
> >small company that virtually no-one has ever heard of [was that IMB?
> >MBI? MIB?]
>
> Actually you're jumping in a bit late here, OS-9 was designed for the
> 6809 processor. Yep a multiuser/multitasking/realtime operating
> system for an 8 bit processor that would be happy with 16K (yes that's
> kilobytes) of memory. It is still quite widely used in embedded
> systems.
>
Microware was an existing company, making software for the 6800. They
may have been making other software, but what does come to mind was that
they had improved monitor ROMs for the various 6800 systems, as improvements
for the MIKBUGs etc issued by Motorola. One of Microware's monitor programs
allowed for multitasking.

The story I read a long time ago was this. Motorola had designed the 6809,
based on study of how the op-codes of the 6800 were used, and also input
from users of the CPU. The 6809 design was intended to handle high level
languages easily, hence the two stacks and all the addressing modes.

Motorola wanted a BASIC for this new CPU. I never heard what they intended
for the interpreter, to sell it or give it away, or whether they wanted
to show off the fancy CPU or have BASIC available to sell the CPU. So
Motorola went to Microware (and who knows why they didn't go to Microsoft).
Somewhere along the way, Microware decided this new BASIC needed an operating
system, and so they created OS9.

I have no idea how it happened, but one nice thing was that Radio Shack
got behind the operating system, and you could buy it there for the Radio
Shack Color Computer, which ran the 6809, and it was less expensive than
the versions being sold elsewhere.

When Radio Shack came out with the CoCo III in 1986 or 87, which included
memory management and 128K of RAM (and the ability to deal with 512K of
RAM), they also sold OS9 Level II, which needed an MMU, for it.

I had OS9 for the original CoCo, and the horrible screen on the original did not make it all that practical. But Level II on the CoCo III (which had a descent screen) was great. I could load the operating system, and a text editor and whatever other tools I needed at a specific time, and just swtich windows to get to the needed tool. And with 512K of RAM, I never seemed to run out of space. Towards the end of the time I was actively using the CoCo (1993), I added a 720K drive, and the operating system and a text editor and anything else I needed would fit on that disk.

When I moved to a Mac Plus, it was a step backward, though I suddenly fit a bit into the mainstream computing world. The 1 Meg of RAM was pretty much dominated by the operating system. I couldn't really run things with only one floppy drive since the software was so much larger and ended up with my first hard drive. The better computer didn't really give me much better operation.

The sad part was that with a number of low cost 68000 systems, Microware never really came out with a low cost edition. They did have OS9 for the Atari ST for about a hundred dollars at one point, but it did not include any development tools; the full version for the ST was considerably more. I would have loved to run OS9 on a 68000 machine. One of the St magazines once suggested that Radio Shack ought to sell the Atari ST as a logical successor to the CoCo, which did make a lot of sense, especially if they brought OS9 along with it. But that never happened.

Michael

5933. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <3921903f.0@news2.cluster1.telinco.net>
Source record: 62026

Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote in message
news:0003.39208bfd@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hello Kevin!
>
> KD> Hi rez will work on any modern monitor, with the
> > correct plug.
>
> I'm not sure which "Hi rez" you're referring to, but I
> have a vague recollection that ST high res. (640x400) used a 21 KHz
horizontal
> scan rate,

I suppose 21 can look like 71 if in small print, rest assured modern
monitors can do ST high rez just fine and fill the screen no big black
border.
Kev

5934. Re: WTB- 520STE Mouse

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <958498007.5249.0.nnrp-07.c1ed1184@news.demon.co.uk>
Source record: 62027

Graham Prout <graham@addictive.org.uk> wrote in message
news:8fppfjivk1@gxsn.com...
> Does anyone have a mouse for sale?
>

Hi

I can supply brand new Atari/Amiga compatible rodents:)

--
Steve <><
steve@atari.org.uk
LaST PD: www.last-pd.co.uk
The Atari Software eXchange: www.the-asx.co.uk

5935. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8fs0u7$e3k$1@plutonium.compulink.co.uk>
Source record: 62028

In message <8fjqpl$ja1$1@wanadoo.fr>, didier.mequignon@wanadoo.fr said:

>I'am a MagiC user, MagiC is "solid" but it's easy to crash it.
>When a file is opened and not closed, you delete this file, it's the crash !
>An example:
>You edit and print a file, with printmon you have a spooler who files
>are created during printing.
>With Newdesk you delete this files, it's strange but it's possible.
>After printmon is closed, it's the big crash FATAL ERROR IN DOS-XFS.

Can't you overcome this with CHK_OFLS.PRG in your AUTO? I know that if I
am hex-editing a file in Harlekin, it won't allow me to start the same
program until I load something else into the monitor.

However, I do get a crash often after unloading harlekin.acc with an
ALT-CTRL click on its entry in the accessories menu (Magic 6, NVDI 5,
14 MB Falcon).

Regards, /Peter/

5936. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39219c0b$0$31677@news.zetnet.co.uk>
Source record: 62029

On 15 May 2000 19:42:42 , Neil Chester wrote:
>I see that Milan will
>offer upgrades to "II" when it is available(?).

Apart from a complete motherboard swap, this will
be practically impossible. The distinguishing
features of Milan II would be difficult to
implement as a plug-in upgrade to Milan040 (as some
had been hoping for). For a start, Milan II will
dispense with the outdated AT keyboard and PSU
connectors, replacing with PS/2 (or USB) and ATX
respectively. This would mean changing the case
and power supply.

Next is the 68060 and SDRAM. This calls for
3.3V CPU core voltage (instead of 5V) and 3.3V
local bus and new memory controller for the SDRAM,
which means either a new PCI north bridge or some
other way to convert the 5V local bus down to 3.3V,
not to mention new sockets to accomodate the
different form factor of SDRAM DIMMs, and the
integration of a graphics chip and anything else
that Milan II might settle on having built in rather
than plugging in. Milan040's local bus also probably
wouldn't be stable in the 68060 full-speed bus mode,
if that is also implemented.

There is now also the very attractive possibility of
using a PCI south bridge with ATA66 support. These
are now becoming the norm (Intel 810/820/840, VIA Apollo
Pro 133/KX133 and AMD 750 chip-sets, for example) as
EIDE drives get extremely fast (some mechanisms now
pushing past 40Mbyte/s to and from the actual media)

That would be some daughtercard if it ever appeared.

>Is Magic Milan available?

Yes, in German.

>Last time I saw the Hades it was about ?1500, is it still?

Depends entirely on configuration. I know Hades
users with anything from 16 to 512Mbyte RAM,
no CD-ROM to CD-writer, 14" to 21" monitor,
no sound to speak of but the YM2149 to the

almighty ?500+ SWE Startrack...

>Has anyone got a Milan for sale, in the UK?

Joe Connor was selling his machine at
last November's UK Atari show in Stafford.

>Neil
>
>C-Lab MkX CT2B 14/64/2.1GB only 2 cooling fans(!).

You can never have too many cooling fans.
{Chinese proverb}

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5937. Re: Wanted : In UK (or aboard at a push

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39219cde$0$31677@news.zetnet.co.uk>
Source record: 62030

On 15 May 2000 21:38:49 , Chris Crosskey wrote:

>One is OK cos the Mega Ste it is based on has a VME slot, and you can get
>extra Transaputer boards with up to four transputers on each.... I think
>the ATW800 will work up to 4 bourds = 16 transputers.....they're a wierd
>little dead-end but in their day they were shatteringly fast....

ATW800's I/O board was a Mega ST, not Mega STE. The ATW
project was brewing long before the Mega STE.

Would have been nice, though - an ATW800 with stereo sound...

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5938. Re: LCD monitors on STs?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39219d39$0$31677@news.zetnet.co.uk>
Source record: 62031

On 15 May 2000 18:39:14 , atarigalen wrote:
>I know they're expensive, but I noticed recently that most LCD
>monitors have RGB inputs. Does anyone know if a LCD monitor
>could be used with a ST? I don't intend to try it, but I'm
>curious.

Yes, I've tried it with an Apple Studio panel. Hi-res only.
Looked cool.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

5939. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <3921b5467d10e1@online.be>
Source record: 62032

on Tue 16-05-2000 19:02 Sean Barbieri wrote:

>Hello to all Okami users,
>
>Recently I have come across a problem when reading emails/articles where
>when the text is longer than the screen, if I scroll down parts of the
>text is missing. If I press "redraw" the missing text re-appears ok.

Nope, everytime is just fine here. I remember me I've had a similar
problem with an older version of Okami and proportional fonts but this is
fixed.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5940. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8fsbq6htn15$1@news.t-online.com>
Source record: 62033

Well, itï¿½s true, thereï¿½re not many applications with show the abilities of the Falcon. The most impressive things Iï¿½ve ever seen for my Falcon were "Apex Media" (Iï¿½ve never seen a better gaphics program, especially on a PC platform) and "Neon Grafix 3D". These softwares make a new hardware interesting. Milan & Co need programs with show their abilities in the same way, but nobody seems to be interested to make software like this. Smurf is a nice GEM program, but I personally didnï¿½t know what to use it for...

5941. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8fsbq7htn15$2@news.t-online.com>
Source record: 62034

>The only german dealer
where
I ever had problems was 'Software Service Seidel'. The others like MUCS,
Woller, Pentagon were quite reliable and sent the goods in less than two
weeks.

Thatï¿½s right, I made the same experiences all the time.

5942. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8fsbq8htn15$3@news.t-online.com>
Source record: 62035

>today... not tomorrow !!

I personally bought Atatri hardware and software for a total of >20000 DM in the last 11 years. I think as a normal Atari user I developed the Atari market as good as possible. But I really doni¿½t see any reason to buy the Milan. I had the STF, STE, Falcon and gave the AB040 to the Falcon. Now, the time is over. It doesni¿½t make any sense to buy a Milan now...

5943. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Markus Binder <Markus.Binder@t-online.de>
Message-ID: <8fsc3q$i10$15$1@news.t-online.com>
Source record: 62036

If someone is still interested to see a special Falcon/Milan game wich uses the nice Falcon true Color mode but with a higher screen resolution (800 x 608), please look at my "Enemywar II". I personally made this game for the Falcon, but it works with Milan and Stemulator Gold too. I sell this game on CD-ROM with a colored cover or label for 59 DM + packaging. Perhaps have a look at my small web page at http://home.t-online.de/home/markus.binder

Your Omikronman

5944. Re: WTB: OS-9 for Atari ST (Not Mac OS9

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <njjU4.40097$sf6.6117492@news-west.usenetserver.com>
Source record: 62037

On 11 May 2000 13:03:55 , Amiga2000@bigpond.com wrote:
|In comp.sys.atari.st Allan R. Batteiger <arb@rtsi.com> wrote:
|
|::::}OS9 is a Real-Time OS.
|::::}Check out
|::::}http://www.rtsi.com/
|::::}http://www.microware.com
|
|Great! Good to know theres still stuff going on...
|
|I've been looking around and around and around for
|all the OS's for the 68000 atari's, you could say
|I'm collecting them, so I'll check this one out.
|

OS-9 will also run on an Amiga, Macintosh, and CoCo; any computer using the
Motorola 6809 or 680x0 CPU.

5945. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <3921d07aa4cd80@free.fr>
Source record: 62038

Hello,

in article <3921b5467d10e1@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Tue 16-05-2000 21:51 (+0200):

> on Tue 16-05-2000 19:02 Sean Barbieri wrote:
>
> >Hello to all Okami users,
> >
> >Recently I have come across a problem when reading emails/articles where
> >when the text is longer than the screen, if I scroll down parts of the
> >text is missing. If I press "redraw" the missing text re-appears ok.
>
> Nope, everytime is just fine here. I remember me I've had a similar
> problem with an older version of Okami and proportional fonts but this is
> fixed.

It's just fine here too. Sean, does the problem came after upgrading
your STe or after upgrading Okami to b13 ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

5946. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: Jim Donovan <jtdon@direcpc.com>
Message-ID: <5ZjU4.941$ie2.31849@news.direcpc.com>
Source record: 62039

"Martin-Éric Racine" <q-funk@funkyware.atari.org> wrote in message
> Anything that wants a blitter won't run on the TT, but does on
> the Falcon because it has a blitter too.
>

Isn't there a blitter emulator for the TT to allow running such
programs. I seem to remember one ??

5947. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: bobr1@provide.net
Message-ID: <3921cc45.231883004@news.provide.net>
Source record: 62040

On Fri, 12 May 2000 05:53:36 GMT, swampfox1@earthlink.net (John Garone) wrote:

> if I recollect
>right programs for the ST were cheaper than their counterparts on the PC
>because Atari owners refused to be ripped off for programing after paying a
>higher price for the hardware (getting more hardware for the money though
>and factory installed). I believe that was a problem with Word Perfect!

> John G.

Which is one of the big reasons the Atari systems died.

I know a lot of the programmers who left the Atari world for just this reason.

Everyone wants software for free, but these guys had families to feed, so they ended up going into marketplaces where they could get paid for their work. Just like everyone else likes to be paid for working.

Free hobby programming is nice, but it can't support a computer platform for very long.

BobR

5948. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <3921dcdf_1@athena.netset.com>
Source record: 62041

Hmmm,

I often wonder if a market exists, USA, Europe, Australia, Canada, etc that would buy a Falcon-on-a-card. One that would fit in a PCI slot. With some major improvements, ie. speed, sound, graphics, memory, . Either as a standalone in a PCI bus system, or with the WIN enviornment-as a basis for a midi system that didn't have the problems of the WIN system.

Regards,

Jim W. Krych

5949. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <08bed79c.cee87fb2@usw-ex0107-055.remarq.com>
Source record: 62042

In article <fP0U4.13101$wb7.1228535@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:

>Not wanting to start an argument, especially as I may be wrong
here,
>but isn't the Falcon more backward compatible than the TT? I've
found
>very little software that won't run on my Falcon (if you
include
>Backward and other ST emulators for games and such). I've only
had a
>few of the really old ST games not run, of the ones I've tried.

Getting a bit off topic, but I never use an emulator since I
also have a real STe. Is Backward III still considered the best
one or did Kellis's Falcon_X surpass it?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5950. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <09089db3.d06775b5@usw-ex0107-055.remarq.com>
Source record: 62043

In article <8fr7v0jvu1@sun27.hrz.tu-darmstadt.de>, Thomas
Binder <gryf@hrzpub.tu-darmstadt.de> wrote:
>As you're using a Falcon (I don't assume just its keyboard),
you don't
>have an "American TOS", because that doesn't exist. Just get an
>NVRAM-configurator like Bootconf from Uwe Seimet and set the
keyboard
>language to match the one you have. It's exactly the same on
the Milan.
>
Got it! Next question: is MagicMilan available in English?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5951. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <04a25f92.d1061838@usw-ex0107-055.remarq.com>
Source record: 62044

In article <39219c0b$0$31677@news.zetnet.co.uk>,
lais@zetnet.co.uk (Shiuming Lai) wrote:
>>Is Magic Milan available?
>
>Yes, in German.
>
Hmm, that's a bummer...hopefully an English .RSC will become
available.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5952. Re: FAX Program for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-05-16 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <07d8c19a.d285781b@usw-ex0107-055.remarq.com>
Source record: 62045

In article <391FEA39.85E1BC6@promail.pl>, Marek Dankowski
<pofo@promail.pl> wrote:
>Can you recommended for me a some good Fax Programm for Atari
ST?
>I prefer freeware/shareware.
>Greetings,
>Marek "PoFo" Dankowski
>portfolio@atari.org
>
I know a shareware solution exists (several actually), but I
think every one I've seen is crippleware. I use STraightFax 2.
It hasn't been supported for years, but fortunately, the FAX
standard hasn't changed in years.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5953. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8ft2k4014ju@enews4.newsguy.com>
Source record: 61949

On 11 May 2000 10:23:42 , Ken Macdonald wrote:

>yes. I remember HENSA also. and the battles when it looked as if it was
>going down! very good site, esp. because of Denesh, whom I registered
>Eureka with also btw.

Thanks for reminding me...

I paid Denesh for the Aniplayer key about 4 months ago, and e-mailed him repeatedly thereafter without a reply. I did finally receive a response a couple months later - BUT NEVER GOT THE ACTUAL KEY (although it _was_ promised "when he could get around to it..." "so busy..." etc.)

However, Didier Mequignon supplied me with a key himself (partly due to a bit of beta testing I did for him), but mostly because he is an honourable guy - not to mention a very talented programmer! ;^)

I won't say anything _really_ bad about Denesh, but I also will NEVER pay for or register any software with him ever again.

BEWARE!

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5954. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8ft2k6114ju@enews4.newsguy.com>
Source record: 61950

On 11 May 2000 16:39:32 , atarigalen wrote:

>I can't help you with Outburst (you do have the name right), but
>do you use templates for the CD cases?

Why, do you need one? ;^)

Actually, I just created the CD jewel case inserts myself in PageStream, using the on-screen rulers, and a bit of printing "trial and error" to get the sizes right. And for any future inserts, I just start with the basic outlines (template, if you will) and go from there.

If you use PageStream, and want a copy of them for your own use, I'd be happy to e-mail them to you.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5955. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <zfpU4.5045$uS2.893204@newsread1.prod.itd.earthlink.net>
Source record: 61951

On 16 May 2000 23:45:53 , Bob Retelle wrote:
>On Fri, 12 May 2000 05:53:36 GMT, swampfox1@earthlink.net (John
>Garone) wrote:
>
>> if I recollect
>>right programs for the ST were cheaper than their counterparts on the PC
>>because Atari owners refused to be ripped off for programing after paying a
>>higher price for the hardware (getting more hardware for the money though
>>and factory installed). I believe that was a problem with Word Perfect!
>
>> John G.
>
>Which is one of the big reasons the Atari systems died.
>
>I know a lot of the programmers who left the Atari world for just this
>reason.
>
>Everyone wants software for free, but these guys had families to feed,
>so they ended up going into marketplaces where they could get paid for
>their work. Just like everyone else likes to be paid for working.
>
>Free hobby programming is nice, but it can't support a computer
>platform for very long.
>
>BobR
>
>
Hi Bob,
I understand but I was looking at it from the view of Atari programming
being fairly priced as opposed to PC programming being over priced (back
when)! I like free stuff too but was always willing to pay!
John G.

5956. Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8ftab501oo6@enews2.newsguy.com>
Source record: 61952

My Falcon's keyboard is getting a bit worn out I think. :^(

Certain keys like "v", "2", [CONTROL], and "j" seem to occasionally not work. The situation improves a bit as the keyboard is typed on during a particular session. But when the computer is first booted after sitting for a day or so, they can take a bit of "working in" before they function reliably.

About 5 or so years ago, I _did_ install those TT-Touch keyboard contacts, so I'm thinking some of them may be getting worn out. I know I have some extras, as well as my original "mushy" key contacts, but does this problem sound like something more is wrong, like maybe:

- Aging / cracked traces?
- Partially unseated chip?
- Chip going bad?

Any suggestions before I open her up and see what's going on?

P.S. I do have my old STE in the closet, so I guess if the keyboards are compatible I could swap that one into the Falcon???

P.P.S. And I do like the idea of Mario Becroft's PC-keyboard adaptor, but seeing as a very nice PC keyboard can be bought for less than $10 USD here in California, the ~$69 USD price of the adaptor seems a bit steep for me. (no offence Mario!)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5957. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8ftqn8$2vv$1@snipp.uninett.no>
Source record: 61953

Paul Nurminen <Nurmix@socal.spam> wrote:

> About 5 or so years ago, I _did_ install those TT-Touch keyboard contacts,
> so I'm thinking some of them may be getting worn out. I know I have some
> extras, as well as my original "mushy" key contacts, but does this problem
> sound like something more is wrong, like maybe:

It's most likely the "mushrooms" that's worn out.

> P.S. I do have my old STE in the closet, so I guess if the keyboards are
> compatible I could swap that one into the Falcon???

No problem, they're 100% compatible.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

5958. game

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1eas1bq.jiq0gk14w2p6oN%steve666@clara.co.uk>
Source record: 61954

I'm looking for a game that I had many years ago, I'm sure it was by Infograms. It was a 'virtual reality' game, that involved you (a triangle! ship) bouncing though levels made of other shapes...
Can anyone remember what it was called, then I can search the net for it!

Thanks
Steve

5959. Re: FAX Program for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Marek Dankowski <pofo@promail.pl>
Message-ID: <3921D11F.FCD316C0@promail.pl>
Source record: 61955

> I know a shareware solution exists (several actually), but I
> think every one I've seen is crippleware. I use STraightFax 2.
> It hasn't been supported for years, but fortunately, the FAX
> standard hasn't changed in years.

I still hear about it, but I cant find it... :(
Can you send me this program?
Or give me address of archive.. OK?
Greetings.
Marek Dankowski
portfolio@atari.org

5960. Re: help! hard drive will not format

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3922986E.F5964E98@greeleynet.com>
Source record: 61956

Ken Kosut wrote:
>
> Hello,
>
> I am trying to reformat a 200MB removable SyQuest.
>

I've been following this thread with some interest. It seems everything you've tried should have worked, but it hasn't.

First suggestion, find a PC owner who SyQuest. See if the SyQuest comes with it's own set of formatting routines, and have him format the cartridge for you, then try the HDX utilities on it. Even now, if you have an Iomega ZIP drive, you still format using Iomega's routines from the start bar or elsewhere.

And a suggestion of last resort, since I don't know how the SyQuest does it's thing: Way back in the days of 5.25 floppies and 8-bit technology, I'd often have a floppy that wouldn't format. Knowing that everything was magnetic, one day I tried holding the floppy against the face of the tv I used and turning the tv on and off 3 or 4 times, thus forcing the magnetic field to "grow and collapse" around the floppy. Most of the time, it worked!!! I could now format the floppy. Eventually I improved the system by using a refrigerator magnet!! LOL When the ST came out, I'd take PC floppies home, do the magnet thing, and then format them with my ST that had a 5.25 floppy drive attached, write the DOS info on the disk, and take it back to work. People were amazed.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

5961. Re: Atari.org/LGD

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8fu68l$j0t$1@news.stortek.com>
Source record: 61957

"MR" <aceNOacSPAM@atarist.com.invalid> a crit dans le message news:
01296e80.0a7af05e@usw-ex0107-049.remarq.com...
> How many of you people use the forums at www.atari.org or
> www.lgd.fatal-design.com I think they are very good

When they work...

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5962. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3922A06A.8615AB2E@cfc.dnd.ca>
Source record: 61958

Paul Nurminen wrote:
> P.S. I do have my old STE in the closet, so I guess if the keyboards are
> compatible I could swap that one into the Falcon???

yep. should, or at least it has worked for me.

> P.P.S. And I do like the idea of Mario Becroft's PC-keyboard adaptor, but
> seeing as a very nice PC keyboard can be bought for less than $10 USD here
> in California, the ~$69 USD price of the adaptor seems a bit steep for me.
> (no offence Mario!)

ah well, no use in torturing yourself then is there? :-)
how steep would the price seem if you had no keyboard?
69U$A is a great price because:
1)you don't have to worry about laying your hands on a good keyboard
ever again
(and unlike DEKA, Qwertyx allows you to configure the keyboard)
2)you needn't concern yourself with finding an atari mouse from a
shrinking supply.
3)your are supporting an active developer because you want/need his
future products
(i.e. ethernet, ...)

I've purchased Mario's products because they are useful, and I want to
support continued _hardware_ development.
I have not "needed" anything I have purchased, but I will need what is
to come. I have seen so many developers fall by the wayside that I've
determined that if there is anything *I* can do about preventing that, I
will do it.

I understand your point of view, it is the most common point of view,
one that says that money is everything, the cheaper price is the better
price. I also have had this point of view. But I am also looking ahead a
year or two.
When my Falcon keyboard goes, what happens if I cannot get a
replacement? Or if I have to wait for two weeks,
or scrounge around for some old ST's (if I can find them). So I buy a
Qwertyx from Mario and I do not have to worry about this, I get choices
of nice keyboards, I get choices of nice mice, or trackballs, or maybe a
glidepoint, and I support continued Atari hardware development, which
will also help me down this road I am on.

There is a saying you may also know. That of being penny wise but pound
foolish.
ken
a TAF guy

> -Paul
>
> --
>
> Paul Nurminen | El Segundo, California USA
> Falcon030/14/Nemesis | ICQ # 50313052
>
> :::::: N U R M I X W E B C E N T R A L ::::::
> http://www.tsotech.com/nurmix/home.htm
> Electronic Music | Atari Computing | Humor
>
> ** SPAM ALERT! (Change "SPAM" to "com") **

5963. FS: Atari TrueMouse and Atari Handy Mouse (trackball) - USA

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <GyyU4.14743$XO1.821554@bgtnsc06-news.ops.worldnet.att.net>
Source record: 61959

Just received a new shipment of the following items which are back in stock and ready for immediate shipment:

- TrueMouse: In my opinion, the best mouse ever for the Atari system. I've been using one myself for years. $27.95 plus shipping.

- Atari Handy Mouse: actually its a hand/palm held trackball that can also be mounted on the front of your Atari keyboard if desired. For either left or right handed users with its 3 left mouse switches (one under the trackball itself, and the other two at the 11 o'clock and 1 o'clock positions; the right mouse button is located at the 6 o'clock position. Comes with a 5-1/2 foot cord and top side removable ball locking ring for easy cleaning. $27.95 plus shipping.

Priority Mail shipping charge for either item is $3.20 within the continental United States.

Reply in Email if interested.

Sheldon

5964. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <9LyU4.890$3%6.2814@newsfeed.slurp.net>
Source record: 61960

On 15 May 2000 13:22:10 , "Andy Ball" wrote:

> If anyone here's got access to the ST hardware reference
>I would be really interested in knowing the exact spec. for high res.
>
>Regards,
> - Andy.

Check out this website: http://www.sysop.cuprum.com.pl/compendium/html/toc.htm

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5965. Re: FAX Program for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <bLyU4.891$3%6.2814@newsfeed.slurp.net>
Source record: 61961

On 16 May 2000 01:28:06 , Marek Dankowski wrote:
>Can you recommended for me a some good Fax Programm for Atari ST?
>I prefer freeware/shareware.
>Greetings,
>Marek "PoFo" Dankowski
>portfolio@atari.org

I use StarFax (comes with the StarCall Pro package). There is also
Straight Fax....

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5966. Re: Falcon card

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <dLyU4.892$3%6.2814@newsfeed.slurp.net>
Source record: 61962

On 16 May 2000 21:37:22 , "Greg Goodwin" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>The question was brought up, would there be a market for a PCI Falcon card for
>the PC. The answer to that would be, most definately yes. Especially for the
>music industry. Of course, that is to run the software of the Falcon platform.
> This would not have the ease and simplicity of the Falcon as a computer, which
>is half the reason why they are still used.
>Doctor Clu

I would not mind if it could be used in my Hades which has PCI slots.
It would solve some of my small problems.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

5967. Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <DMyU4.893$3%6.2814@newsfeed.slurp.net>
Source record: 61963

Anyone have any experience with this card?? A friend and I are having problems getting it to work on his TT.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

5968. FA: U.S. Falcon NOVA Mach 64 Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Mikey <mgrove@iwvisp.com>
Message-ID: <3922C211.16B83332@iwvisp.com>
Source record: 61964

Located on Ebay

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=334820780

Mike

5969. FA: U.S Falcon Videomaster digitizer & splitter

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Mikey <mgrove@iwvisp.com>
Message-ID: <3922C26F.C6BE8BB4@iwvisp.com>
Source record: 61965

Located on Ebay

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=334830726

Mike

5970. FA: U.S Falcon Centurbo CT2B

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Mikey <mgrove@iwvisp.com>
Message-ID: <3922C2AF.4BB82C71@iwvisp.com>
Source record: 61966

Located on Ebay

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=334827319

Mike

5971. FA: U.S External Genlock

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Mikey <mgrove@iwvisp.com>
Message-ID: <3922C2F3.247DD2E4@iwvisp.com>
Source record: 61967

Located on Ebay

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=334835378

Mike

5972. Re: game

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <958584108.26648.0.nnrp-12.c1ed1184@news.demon.co.uk>
Source record: 61968

Steve <steve666@clara.co.uk> wrote in message
news:1eas1bq.jiq0gk14w2p6oN%steve666@clara.co.uk...
> I'm looking for a game that I had many years ago, I'm sure it was by
> Infograms. It was a 'virtual reality' game, that involved you (a
> triangle! ship) bouncing though levels made of other shapes...
> Can anyone remember what it was called, then I can search the net for
> it!

Hi

I have the game for sale, it's either called Alpha Waves (I'm 99% sure it's
that one), or The light Corridor both by Infogrammes.

--
Steve <><
steve@atari.org.uk
LaST PD: www.last-pd.co.uk
The Atari Software eXchange: www.the-asx.co.uk

5973. Re: game

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1easge6.1vbyjs81tv8ph0N%steve666@clara.co.uk>
Source record: 61969

Steve Stupple <steve@atari.org> wrote:

> > I'm looking for a game that I had many years ago, I'm sure it was by
> > Infograms. It was a 'virtual reality' game, that involved you (a
> > triangle! ship) bouncing though levels made of other shapes...
> > Can anyone remember what it was called, then I can search the net for
> > it!
>
> Hi
>
> I have the game for sale, it's either called Alpha Waves (I'm 99% sure it's
> that one), or The light Corridor both by Infogrammes.

Any chance you can send a jpg of the front cover?

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

5974. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8fuqud$e2j$1@draco.stochastik.rwth-aachen.de>
Source record: 61970

In article <39219c0b$0$31677@news.zetnet.co.uk>,
Shiuming Lai <lais@zetnet.co.uk> wrote:
>
>Next is the 68060 and SDRAM. This calls for
>3.3V CPU core voltage (instead of 5V) and 3.3V
>local bus and new memory controller for the SDRAM,
>which means either a new PCI north bridge or some
>other way to convert the 5V local bus down to 3.3V,

Actually, I have a 68060 sitting in my Milan I - the upgrade consists of an
adapter with a 3.3V regulator, 1 TTL chip and a new bootblock/TOS.

However, you are right that the other features of a Milan II are not easily
added to a Milan I board.

>than plugging in. Milan040's local bus also probably
>wouldn't be stable in the 68060 full-speed bus mode,
>if that is also implemented.

Correct, the above machine runs in halfspeed mode with a 30MHz bus.

>EIDE drives get extremely fast (some mechanisms now
>pushing past 40Mbyte/s to and from the actual media)
>
>That would be some daughtercard if it ever appeared.

There are UDMA66-capable PCI cards available to upgrade PCs.

cu
Michael

--
In the beginning there was nothing, which exploded.

5975. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958590744-327007AEicMi@sweet3.freeserve.co.uk>
Source record: 61971

Hi Paul

>I won't say anything _really_ bad about Denesh, but I also will NEVER pay for or
>register any software with him ever again.

You musnt say anything nasty about Danesh, peop's will jump on you, coz he's wasnt
really here just to make money out of us.
3 Months is about right for a reply.
He'l probably pop along in a mo to make you feel guilty for having a problem with his
services, as will other peops who actually managed to get something out of him.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5976. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958590746-327653AEicMi@sweet3.freeserve.co.uk>
Source record: 61972

Hi Edward.

>Anyone have any experience with this card?? A friend and I are having problems getting
>it to work on his TT.

Start with a clean system, if youve a boot selector just configure it to run the NVDI software. Once thats etup you should be able to run it in any configuration.

Tell us what you have so far?.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

5977. Re: SpeedoGDOS and Logic 2.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <8furhraat1@news1.xs4all.nl>
Source record: 61973

On 15 May 2000 20:29:36 , Ken Kosut wrote:

>Thanks for the font explanation. That's a shame.
>I don't suppose there is a way to convert the SpeedoGDOs fonts.
>
>ken

Bitstream Speedo fonts [*.spd] can be converted to bitmap
fonts using a German-made utility [I'll look up the exact name
and uses later on].

gtx, Rein

5978. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Martin Nightowl Byttebier <tos4ever@online.be>
Message-ID: <3922fb5c36b8980@online.be>
Source record: 61974

on Wed 17-05-2000 18:01 Sean Barbieri wrote:

>Incidently is the crashing on the Metric converter fixed now?
>I've checked the Jos's site but it still seems to be version b13.

According to Jos it's fixed but he probably hasn't found the time to
update his page yet.
Hmm, what puzzle me is that IIRC -correct me if I'm wrong- that problem
only occurs under plainTOS and not under Magic or N_AES.
But you're using Magic so..
Anyway on my Hades I don't have any problem with that metric converter be
it under plainTOS (modified TOS 3.06) or N_AES.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

5979. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <KCCU4.14577$wb7.1342117@news.flash.net>
Source record: 61975

On 16 May 2000 20:21:59 , atarigalen wrote:
>Getting a bit off topic, but I never use an emulator since I
>also have a real STe. Is Backward III still considered the best
>one or did Kellis's Falcon_X surpass it?

I did get it to work once, but it didn't seem to have any sound support (the games were completely silent, anyway), and since then, I haven't been able to make it work. It simply crashes immediately upon startup. The STe_X programs do ok, but aren't as compatible as Backward, it seems.

Mike Freeman
nameerf@flash.net

5980. Re: game

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1easo89.7uqusru4zoo6N%steve666@clara.co.uk>
Source record: 61976

Robert Thomson <robert.thomson@totalise.co.uk> wrote:

> Was it the 3d game called Interphase by any chance?

It's was nothing like a "star glider" game, third-person iirc anyways...

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

5981. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <V4DU4.7341$uS2.1291686@newsread1.prod.itd.earthlink.net>
Source record: 61977

Is the Qwertyx only for the Falcon? Can it be used on an ST4? (got some real
sticky keys there!).
John G.

On 17 May 2000 09:36:42 , Ken Macdonald wrote:
>Paul Nurminen wrote:
>> P.S. I do have my old STE in the closet, so I guess if the keyboards are
>> compatible I could swap that one into the Falcon???
>
>yep. should, or at least it has worked for me.
>
>> P.P.S. And I do like the idea of Mario Becroft's PC-keyboard adaptor, but
>> seeing as a very nice PC keyboard can be bought for less than $10 USD here
>> in California, the ~$69 USD price of the adaptor seems a bit steep for me.
>> (no offence Mario!)
>
>ah well, no use in torturing yourself then is there? :-)
>how steep would the price seem if you had no keyboard?
>69U$A is a great price because:
>1)you don't have to worry about laying your hands on a good keyboard
>ever again
>(and unlike DEKA, Qwertyx allows you to configure the keyboard)
>2)you needn't concern yourself with finding an atari mouse from a
>shrinking supply.
>3)your are supporting an active developer because you want/need his
>future products
>(i.e. ethernet, ...)
>
>I've purchased Mario's products because they are useful, and I want to
>support continued _hardware_ development.
>I have not "needed" anything I have purchased, but I will need what is
>to come. I have seen so many developers fall by the wayside that I've
>determined that if there is anything *I* can do about preventing that, I
>will do it.
>
>I understand your point of view, it is the most common point of view,
>one that says that money is everything, the cheaper price is the better
>price. I also have had this point of view. But I am also looking ahead a
>year or two.
>When my Falcon keyboard goes, what happens if I cannot get a
>replacement? Or if I have to wait for two weeks,
>or scrounge around for some old ST's (if I can find them). So I buy a
>Qwertyx from Mario and I do not have to worry about this, I get choices
>of nice keyboards, I get choices of nice mice, or trackballs, or maybe a

>glidepoint, and I support continued Atari hardware development, which
>will also help me down this road I am on.
>
>There is a saying you may also know. That of being penny wise but pound
>foolish.
>ken
>a TAF guy
>
>> -Paul
>>
>> --
>>
>> Paul Nurminen | El Segundo, California USA
>> Falcon030/14/Nemesis | ICQ # 50313052
>>
>> :::::: N U R M I X W E B C E N T R A L ::::::
>> http://www.tsotech.com/nurmix/home.htm
>> Electronic Music | Atari Computing | Humor
>>
>> ** SPAM ALERT! (Change "SPAM" to "com") **
>.

5982. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8fv0vt03092@enews2.newsguy.com>
Source record: 61978

On 14 May 2000 08:23:40 , Phil Walding wrote:

>I had the same problem when I first started label printing (beofre my
>first postscript laser) and my workaround was GemSpool, where I could
>tell it to print hundreds of labels but only had to output it from
>Pagestream once. With the ram cache set high enough as a buffer between
>the disk spooled file and the printer port, the spooling was virtually
>unnoticable if I wanted to keep working on designs while printing. The
>only thing I'd notice was an occasional fractional pause on the keyboard
>occasionally.

That sounds like a good idea. Is GEMSpool available on any ftp or web sites
that you know of, or was it a commercial program?

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

5983. T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39232efc@fmlynet.org>
Source record: 61979

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Greg!

GG> I'm in Texas in the U.S. of A. :)

You mean Texas hasn't declared independence yet? (from the
rest of the U.S. I mean ;o)

GG> And over here, I've seen TT's going for $100-$200
> unmodified. Roughly $400-$600 modified.

Bargains! The modifications you mention, would that be
things like RAM upgrades and larger fixed disks?

GG> This mainly applies for those not on the other side of
> the pond, because to me, availablity really figures a
> LOT into it.

Are they more available this side of the pond then (I'm
currently in the U.S.)

GG> My two zorkmids,

You don't happen to know the current zorkmid <-> blungle
exchange rate do you?

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5984. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39232efc@fmlynet.org>
Source record: 61980

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello!

AG> It's nearly standard monochrome VGA, 31.5Khz horizontal, 72? Hz
> vertical. The main differences are that you get 400 scan lines
> instead of 480 (no big deal -- Macs did the same thing) and the
> peak voltage is 1V, whereas I think standard VGA is 0.7V.
> Anyhow, with an adapter cable, it's plug-and-play with any VGA
> monitor I've ever had.

That's excellent news! (especially if the 72Hz vertical is right)
400 lines is normal for VGA monitors in text mode, which would seem to tie in with the compatibility you describe, don't call it "plug- and-play" though - that's come to mean something altogether far more nasty! The adapter cable you mention, does it attenuate the video signal by 30% to compensate for the difference in levels? Hmm, were they 80 dpi monitors (8" x 5" picture for 640 x 400)?

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

5985. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005171900390.115-100000@TT030>
Source record: 61981

On Wed, 17 May 2000, Edward S. Baiz Jr. wrote:

> Anyone have any experience with this card?? A friend and I are having
> problems getting it to work on his TT.

Make sure you select the ET4000 option in the NVDI installation
menu.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

5986. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200005172013.a62598@wun.maus.de>
Source record: 61982

Hallo Neil!

NC>Is Magic Milan available?

Yes, it is, and has been for more than a year now. Here in Germany, that is. I can't speak for the rest of the world...

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

5987. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <20f2ba00.377755c8@usw-ex0107-055.remarq.com>
Source record: 61983

In article <KCCU4.14577$wb7.1342117@news.flash.net>,
nameerf@flash.net (Michael and Nicole Freeman) wrote:
>On 16 May 2000 20:21:59 , atarigalen wrote:
>>Getting a bit off topic, but I never use an emulator since I
>>also have a real STe. Is Backward III still considered the
best
>>one or did Kellis's Falcon_X surpass it?
>
>I did get it to work once, but it didn't seem to have any sound
>support (the games were completely silent, anyway), and since
then, I
>haven't been able to make it work. It simply crashes
immediately upon
>startup. The STe_X programs do ok, but aren't as compatible as
>Backward, it seems.
>
Didn't Backward go freeware a while back? I don't have the key.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5988. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0c06468a.38ae12a5@usw-ex0107-055.remarq.com>
Source record: 61984

In article <0001.39232efc@fmlynet.org>, "Andy Ball"
<Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>Hello!
>
> AG> It's nearly standard monochrome VGA, 31.5Khz horizontal,
72? Hz
> > vertical. The main differences are that you get 400 scan
lines
> > instead of 480 (no big deal -- Macs did the same thing)
and the
> > peak voltage is 1V, whereas I think standard VGA is 0.7V.
> > Anyhow, with an adapter cable, it's plug-and-play with
any VGA
> > monitor I've ever had.
>
> That's excellent news! (especially if the 72Hz vertical is
right)
>400 lines is normal for VGA monitors in text mode, which would
seem to tie in
>with the compatibility you describe, don't call it "plug- and-
play" though -
>that's come to mean something altogether far more nasty! The
adapter cable you
>mention, does it attenuate the video signal by 30% to
compensate for the
>difference in levels? Hmm, were they 80 dpi monitors (8" x 5"
picture for 640
>x 400)?
The vertical is indeed 71.25Hz. Most monitors, I'm told, handle
the 1V signal without problems, but the adapter I once saw did
indeed reduce the signal to 0.7V via a few resistor looking
things. I believe Mario Becroft has such a device for sale that
an Atari group in Canada once used on a video projector. Anyone
care to chime in?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5989. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <252ef16f.390f37c4@usw-ex0107-055.remarq.com>
Source record: 61985

In article <8ft2k6114ju@enews4.newsguy.com>, Nurmix@socal.SPAM
(Paul Nurminen) wrote:
>On 11 May 2000 16:39:32 , atarigalen wrote:
>

>Actually, I just created the CD jewel case inserts myself in
PageStream,
>using the on-screen rulers, and a bit of printing "trial and
error" to get
>the sizes right. And for any future inserts, I just start with
the basic
>outlines (template, if you will) and go from there.
>
>If you use PageStream, and want a copy of them for your own
use, I'd be
>happy to e-mail them to you.
>
I'd love them. Try kay@uia.net (only "kay" is a single letter).
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5990. Re: FAX Program for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <159b7ac5.3afdb08f@usw-ex0107-055.remarq.com>
Source record: 61986

In article <3921D11F.FCD316C0@promail.pl>, Marek Dankowski
<pofo@promail.pl> wrote:
>
>> I know a shareware solution exists (several actually), but I
>> think every one I've seen is crippleware. I use STraightFax
2.
>> It hasn't been supported for years, but fortunately, the FAX
>> standard hasn't changed in years.
>
>I still hear about it, but I cant find it... :(
>Can you send me this program?

No, it's copyrighted.

WWW.MYATARI.COM claims to have a copy for $30.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

5991. Hippo Eprom Burner?

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: Schoengarth <dons@qnet.com>
Message-ID: <39237D19.99EC783B@qnet.com>
Source record: 61987

I just purchased a Hippo EPROM burner with all the docs, software, and hardware needed to burn EPROMs. Does any know of any software upgrade that may have come out for this unit? The manual only talks about 28 pin EPROMs I was hoping to use it to burn other varities(ie 2532 24pin). I guess I could try to make a 2532 EPROM the worst thing it would do is kill the eprom.

Well if anyone has any information on this burner or has this burner please let me know if it can use other than the 28 pin 2764-27512. I know there is others that it can burn but, want to make 24 pin EPROMs.

Thanks Don

5992. Re: Them were the days....

Newsgroup: comp.sys.atari.st
Date: 2000-05-17 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8fumsg$7c0$1@plutonium.btinternet.com>
Source record: 61988

me too if the software's good enough, I registered for a game once,
can't remember the name of it. But when that registered floppy came
in the post with a thank you letter I got that warm feeling inside :)

--
[JJ] |---------------------------------------> jj666@FreeNet.co.uk
|---> ICQ: 70781704
|------> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
|-----------> Netplay: Force9 Unreal Server - 212.159.6.198:7777

Free storage of PGP keys for ultimate anonymity
Email satanclaws@zipmail.com for details

5993. I still love ATARI

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: joey6373@my-deja.com
Message-ID: <8g0ft9$lh4$1@nnrp1.deja.com>
Source record: 61896

Dear Atari Community,

Hafa Adai (a-day), Hello from Guam (usa) Atari world!

I still believe Atari computer is, (for myself) a beautiful or a "Dam good computer". I am an owner and proud of it to own a Falcon and also 8-bit computer (800xl with a 1050 drive), and living and born in Guam (usa). I am still new to Atari even though, I do own 8-bit computer since 1986, as a gift from my uncle before he died. And I used to subscribe to Atari magazines like Analog, Start, and Atari Explorer hoping to catch the latest or news from Atari world. Then early ninty's I first ever purchase Atari computer on my own, and going against my family and friends decissions about it. I heavyly rely on internet or news groups now than before to catch the world of Atari.

My questions: Can Atari able to be back anyway? Yeah, I know I am kind of late here but just have a dream or heart about Atari ever since, I used to own Atari 2600 and kept an eye out on Atari computer later on. Since Hasbro owns the rights of it. Is it possible to bring back ATARI really? I do think it is possible that Atari do have its own flavor, and attractiveness to it. Why not open source? or designing and building it ourselve's? or Motorola company? Sorry for the questions just bring back Atari!!!!

Anyway I just hope that Atari should look more of creating a beautiful and attractive computer someday. Oh not to mention powerful (Atari people's) computer like also beautiful people too. I do hope to have my Falcon computer up and running (flying) soon as possible. sorry for the long and boring letter. Hey this is my first time.... Why not. ^-^

Sincerely,
Joseph T Guerrero

PS
I love you Atari.... Why not create and design ATARI ourselve's?

Sent via Deja.com http://www.deja.com/
Before you buy.

5994. Re: Outburst?

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-F1B675.21550318052000@news.clear.net.nz>
Source record: 61897

In article <8fv0vt03092@enews2.newsguy.com>, Nurmix@socal.SPAM (Paul Nurminen) wrote:

> >I had the same problem when I first started label printing (beofre my
> >first postscript laser) and my workaround was GemSpool, where I could
> >tell it to print hundreds of labels but only had to output it from
> >Pagestream once. With the ram cache set high enough as a buffer between
> >the disk spooled file and the printer port, the spooling was virtually
> >unnoticable if I wanted to keep working on designs while printing. The
> >only thing I'd notice was an occasional fractional pause on the keyboard
> >occasionally.
>
> That sounds like a good idea. Is GEMSpool available on any ftp or web
> sites
> that you know of, or was it a commercial program?

It was shareware (at least the releases I have). I have two versions at leats and I think the later ones had limitations of some sort (i.e. maximum spooled file size of 10k, or such like).

Let me know via email if you want the files.

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

5995. Re: game

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <958643716.23761.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 61898

Steve <steve666@clara.co.uk> wrote in message
news:1easge6.1vbyjs81tv8ph0N%steve666@clara.co.uk...
> Steve Stupple <steve@atari.org> wrote:
>
>
> Any chance you can send a jpg of the front cover?
>

You can have a look yourself, follow these URL's:

www.the-asx.co.uk/box_pics/alphawav.jpg
www.the-asx.co.uk/box_pics/lightcor.jpg

--
Steve <><
steve@atari.org.uk
LaST PD: www.last-pd.co.uk
The Atari Software eXchange: www.the-asx.co.uk

5996. Re: game

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1eats7u.15rny5k28asc4N%steve666@clara.co.uk>
Source record: 61899

Steve Stupple <steve@atari.org> wrote:

> > Any chance you can send a jpg of the front cover?
> >
>
> You can have a look yourself, follow these URL's:
>
> www.the-asx.co.uk/box_pics/alphawav.jpg
> www.the-asx.co.uk/box_pics/lightcor.jpg

Thanks! Will do

Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

5997. Re: FAX Program for Atari ST.

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Marek Dankowski <pofo@promail.pl>
Message-ID: <39231E96.842BD42A@promail.pl>
Source record: 61900

>
> No, it's copyrighted.

OK. I understand.

> WWW.MYATARI.COM claims to have a copy for $30.

30$? Its a cost complette Atari STFM with monitor in Poland :) Thanks.
Marek
portfolio@atari.org

5998. Re: I still love ATARI

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8g0njs$9av$1@news.stortek.com>
Source record: 61901

<joey6373@my-deja.com> a crit dans le message news:
8g0ft9$lh4$1@nnrp1.deja.com...
> Dear Atari Community,
>
> Hafa Adai (a-day), Hello from Guam (usa) Atari world!
>
>
> My questions: Can Atari able to be back anyway? Yeah, I know I am kind of

No way. The company is dead and dissolved.

> late here but just have a dream or heart about Atari ever since, I used to
> own Atari 2600 and kept an eye out on Atari computer later on. Since
Hasbro
> owns the rights of it. Is it possible to bring back ATARI really? I do
think
> it is possible that Atari do have its own flavor, and attractiveness to
it.
> Why not open source? or designing and building it ourselve's? or Motorola
> company? Sorry for the questions just bring back Atari!!!!

"Designing and building it ourselves" is exactly what the clone makers are
doing right now: Milan and Medusa.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

5999. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <b%RU4.271$Vb.21418@news2.voicenet.com>
Source record: 61902

```
On 17 May 2000 15:20:03 , Edward S. Baiz Jr. wrote:
>Anyone have any experience with this card?? A friend and I are having
>problems getting it to work on his TT.
>
>
>Edward S. Baiz Jr.
> (Gamer)
>-------------------------------------------------------
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>-------------------------------------------------------
>
>
>.

Edward,

You might try this page for drivers for this card.

http://www.megacom.net/~q-funk/TT030/TT/CrazyDot/crazyd-e.html

Raymond
```

6000. Sidewinder

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Graham Prout <graham@phoenix-netcomm.co.uk>
Message-ID: <8g0qouicj1@gxsn.com>
Source record: 61903

I have downloaded 4 yes 4 compacked disks for the emulators and tried to transfer them to disk to play on my ste, every disk unpacked very well using makedisk, but when they are booted on a real st the game goes through the cracking intro and the all i get is a black screen? is this normal or is it me.
The only reason i reserected my STE was to play 4 games, DUNGEON MASTER, CHAOS STRICKS BACK, SHADOWATE and SIDEWINDER.

Please has any one got any answers to this problem?

Graham

6001. I still love ATARI

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39240ffc@fmlynet.org>
Source record: 61904

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: joey6373@my-deja.com
> Dear Atari Community,
> Hafa Adai (a-day), Hello from Guam (usa) Atari world!

Hafa Adai mi amigo!

Well something like that. I remember from living in Guam for a year that
the language there (when it was used) was partily Chamarro and part spanish.
When it was used. :)
Good to hear from an Atarian on that part of the world.

> I still believe Atari computer is, (for myself) a beautiful or a "Dam good
> computer". I am an owner and proud of it to own a Falcon and also 8-bit
> computer (800xl with a 1050 drive), and living and born in Guam (usa).I am
> still new to Atari even though, I do own 8-bit computer since 1986, as a gift
> from my uncle before he died. And I used to subscribe to Atari magazines
> like Analog, Start, and Atari Explorer hoping to catch the latest or news
> from Atari world. Then early ninty's I first ever purchase Atari computer on
> my own, and going against my family and friends decissions about it. I
> heavyly rely on internet or news groups now than before to catch the world of
> Atari.

Seeing that you own a Falcon and an Atati 800xl, have you picked up a copy
of 800xldj? With that program, and what I like to call a SIO2ST interface
(more commonly known as a SIO2PC interface) you can have the 800xl using the
Falcon's hard drive as eight virtual drives. Makes for much faster boot ups,
less wear on your actual 1050 drive, and easier to import Atari 800xl files
from the internet.

If you need help getting an "SIO2ST" cable, let me know and I can point
you to a few people.

What is really funny is I remember visiting a goodwill in Guam and seeing
an Atari 800 sitting on a pile of donattions. I remember looking at it and
thinking warm thoughts about a computer I used to use. Or maybe it was just
the sticky warm Guam day.
Anyway, never would have dreamed I would be playing with Ataris again five
years later.

> My questions: Can Atari able to be back anyway? Yeah, I know I am kind of
> late here but just have a dream or heart about Atari ever since, I used to
> own Atari 2600 and kept an eye out on Atari computer later on.Since Hasbro
> owns the rights of it.Is it possible to bring back ATARI really? ...
> Sincerely,
> Joseph T Guerrero

> PS
> I love you Atari.... Why not create and design ATARI ourselve's?

Guerrero... now there is a name you don't hear everyday on Guam. (grin)

Truth is, I think that is what we do. Mostly as hobbyists, but have you heard about the Atari clones, like the Hades, Medusa, and Milan? Pretty nice machines. And nice emulators for the PC and Mac platform that run the GEM envoronment real nicely.

I think the Atari platform will at least continue on as a session on a computer, or as a special application somewhere on a newer computer. But then, there are always those that like to run the original equipment or something just as dedicated.

What fun.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6002. T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39241e0d@fmlynet.org>
Source record: 61905

FamilyNet HQ: Telnet:\\www.family-bbs.net

> Hello Greg!
>> I'm in Texas in the U.S. of A. :)
> You mean Texas hasn't declared independence yet? (from the
> rest of the U.S. I mean ;o)

Hehehe... there are times we've been tempted. But honestly it's not a all
bad country. Just be better if there was more Atari over here.
I have to say that America, and especially Dallas Texas was quite the
hubbub for Atari activity. From the late seventies till the late eighties
there were all kinds of companies and developments going on for various
systems. And the Atari service center was in this area for a while.

>> And over here, I've seen TT's going for $100-$200
>> unmodified. Roughly $400-$600 modified.
> Bargains! The modifications you mention, would that be
> things like RAM upgrades and larger fixed disks?

You got it. ;)

>> This mainly applies for those not on the other side of
>> the pond, because to me, availablity really figures a
>> LOT into it.
> Are they more available this side of the pond then (I'm
> currently in the U.S.)

At times, though I have noticed that the idea of high end usually tends to
be a MegaST sometimes a TT. And if you run into a midi musician, a Falcon. :)
So where ats on this side of the pond do you reside?

>> My two zorkmids,
> You don't happen to know the current zorkmid <-> blungle
> exchange rate do you?
> Regards,
> - Andy.

Well, considering my opinion is more than likely not worth all that much,
I have to say that a zorkmid (especially since it is from a rather ancient land
that MOST believe to be extinct...) would more than likely exchange for much
less than a a blungle. :)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6003. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8g0fvo01q3g@enews3.newsguy.com>
Source record: 61906

On 17 May 2000 09:36:42 , Ken Macdonald wrote:

>Paul Nurminen wrote:
>> P.S. I do have my old STE in the closet, so I guess if the keyboards are
>> compatible I could swap that one into the Falcon???
>
> yep. should, or at least it has worked for me.

I might try that then.

[snip]

> 3)your are supporting an active developer because you want/need his
> future products
> (i.e. ethernet, ...)

I don't need ethernet on my Falcon actually.

> > I've purchased Mario's products because they are useful, and I want to
> support continued _hardware_ development.

Ah oh, here it comes... ;^)

> I have not "needed" anything I have purchased, but I will need what is
> to come. I have seen so many developers fall by the wayside that I've
> determined that if there is anything *I* can do about preventing that,
> I will do it.
>
> I understand your point of view, it is the most common point of view,
> one that says that money is everything, the cheaper price is the better
> price. I also have had this point of view. But I am also looking ahead
> a year or two.

Apparently you _don't_ understand my point of view, because I _do not_ take
the attitude that "money is everything". Take a look at my Atari investment
over the years and you'll see what I mean.

> When my Falcon keyboard goes, what happens if I cannot get a
> replacement? Or if I have to wait for two weeks,
> or scrounge around for some old ST's (if I can find them). So I buy a
> Qwertyx from Mario and I do not have to worry about this, I get choices
> of nice keyboards, I get choices of nice mice, or trackballs, or maybe
> a glidepoint, and I support continued Atari hardware development, which
> will also help me down this road I am on.
>
> There is a saying you may also know. That of being penny wise but pound
> foolish.

Having used _only_ Atari computers faithfully since 1983, and having spent thousands of dollars on hardware and software, and supporting countless companies and shareware authors that then abandoned the platform, I don't feel I need a lecture from you or anyone else about being "cheap" or _not_ supporting Atari and it's handful of remaining devotees.

The product sounds great, but I'm mainly going to be using the Falcon for MIDI/music now that I've recently acquired a PC to handle Internetting and probably other tasks as the need arises (more out of necessity than anything else, as CAB 2.7 and other things have just fallen too far behind, and it's limiting what I can do on the Falcon - even with it's Nemesis).

I've been more than willing to invest money into the platform over the years, and continue to buy the occasional commercial software offering, and supporting shareware authors when I can. As a recent example, I registered Aniplayer, bought CD Writer Plus from Anodyne, and updated Image copy. And I spent a few hundred dollars on a Yamaha CD-RW drive and case for the Falcon recently as well. I use the Falcon daily, but recently I've been using this older PC I acquired for web browsing, HTML authoring, and image processing because it's simply better for the task at hand.

I love the Atari platform and will continue to do so, but there comes a point when I have to decide if it's worth pouring any more money into it. Spending $70 so I can use an $8 [brand new] keyboard seems a little silly to my rational brain. Yes, you pointed out the other features too, but I don't need them. I have about 5 Atari compatible mice - all working fine, and several old STs and STEs that I can part out if needed. And with the Falcon eventually being used only for music/MIDI with Cubase Audio in my studio, I don't know that I'll really be wearing out mice like they are going out of style. ;^)

Anyway, thanks for the tips. No hard feelings.

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

6004. Re: I still love ATARI

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <si84t3qgifb107@corp.supernews.com>
Source record: 61907

>I am
>still new to Atari even though, I do own 8-bit computer since 1986.
New! I got my first computer at the end of 1995, an STe. The bloke I
bought it off said it had 8Mb of RAM. Rubbish it had 1mb and he never
mentioned that I needed a TV to play games. Still my main computer
though, got no Pentium or Mac.

>Yeah, I know I am kind of
>late here but just have a dream or heart about Atari ever since.
Yep, so do I.
Hasbro are making games for the Playstation e.g. Pong (new version).
Now I bet I'm the only one who saw the advert. At the end a massive
fuji filled the screen with the word Atari at the bottom. I remember
it so well (4 monthes back now) never seen it again. ;-(

>
>Anyway I just hope that Atari should look more of creating a beautiful and
>attractive computer someday.
>
They will one day. Times are changing and things are not going right
for Microsoft. When the markets back, maybe even 5-10 years, ATARI
will be back in there with the big boys.

>I love you Atari.... Why not create and design ATARI ourselve's?
Thats what Milan are doing for us. They're creating the most powerful
Atari ever, how I don't know, where the hell are they getting the
money from, and why did Motorola agree to make it?

The only thing we need people to do is to support it and programme new
software. It will be difficult but one day, one day we will be seeing
Ataris back in the shops at affordable prices offering something that
no other computer can.
I'll do it if no one else will (yeah right).

+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+

6005. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000518164812685 77@zetnet.co.uk>
Source record: 61908

Well - I have achieved a partial solution to the problem!

The GE Soft Adapter & software would recognise the 2 hard drives and the cd-rom, but my ICD Link2 and software have done!!

Solution is to sell my mate the Link2 as well as the drive - this means that his system is back up and running. I'll have to contact System Solutions and buy a Link97 from them :((

Ah well - further developments are that my tower now won't work unless the Link2 is connected and at least 2 of my hard drives are showing signs of a death rattle !!

Does anyone know where I can get hold of SCSI hard drives at reasonable prices :)

I don't want huge capacity ones - 1 or 2 Gb would do fine - it's thew working side that's more important! :))

pax et bonum

Adrian tssf

--
<<==>>
<< WHITE ROSE ALL-FORMATS GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

6006. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <39242403.66F333BB@cfc.dnd.ca>
Source record: 61909

John Garone wrote:
> Is the Qwertyx only for the Falcon? Can it be used on an ST4? (got some real
> sticky keys there!).
> John G.

yes, you are correct. Qwertyx can be used with any atari (not sure about
the clones though)
Occassionaly I pop the keys off the keyboard and wash them and vaccum
the rest.
helps some :-)
ken

6007. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <392429AA.5E6EEACD@cfc.dnd.ca>
Source record: 61910

Paul Nurminen wrote:
> > 3)your are supporting an active developer because you want/need his
> > future products
> > (i.e. ethernet, ...)
>
> I don't need ethernet on my Falcon actually.

well I'd like to use ethernet to network my ataris and use the internet.

> > > I've purchased Mario's products because they are useful, and I want to
> > support continued _hardware_ development.
>
> Ah oh, here it comes... ;^)

quite right! :-D

> Apparently you _don't_ understand my point of view, because I _do not_ take
> the attitude that "money is everything". Take a look at my Atari investment
> over the years and you'll see what I mean.

sorry dude. I was responding to your comment that you thought 69U$A was
a bit dear.
I can't know how much you have spent in the past, or how much you will
spend, eh?
But look at the difference between a DEKA priced at 99U$A, and the
Qwertyx at 69U$A,
and compare the capabilities. Qwertyx is *very* reasonably priced. It
can only be
considered "dear" if you don't want or need it, or will not spend any
money on your system at all.

> > When my Falcon keyboard goes, what happens if I cannot get a
> > replacement? Or if I have to wait for two weeks,
> > or scrounge around for some old ST's (if I can find them). So I buy a
> > Qwertyx from Mario and I do not have to worry about this, I get choices
> > of nice keyboards, I get choices of nice mice, or trackballs, or maybe
> > a glidepoint, and I support continued Atari hardware development, which
> > will also help me down this road I am on.
> >
> > There is a saying you may also know. That of being penny wise but pound
> > foolish.
>
> Having used _only_ Atari computers faithfully since 1983, and having spent
> thousands of dollars on hardware and software, and supporting countless
> companies and shareware authors that then abandoned the platform, I don't
> feel I need a lecture from you or anyone else about being "cheap" or _not_

> supporting Atari and it's handful of remaining devotees.

well. when you say 69U$A is a bit steep, you understand that I have to
respond to that.
I don't think you are being cheap at all, just wrong, misguided, and
lost. ;-)

> The product sounds great, but I'm mainly going to be using the Falcon for
> MIDI/music now that I've recently acquired a PC to handle Internetting and
> probably other tasks as the need arises (more out of necessity than
> anything else, as CAB 2.7 and other things have just fallen too far behind,
> and it's limiting what I can do on the Falcon - even with it's Nemesis).

> I love the Atari platform and will continue to do so, but there comes a
> point when I have to decide if it's worth pouring any more money into it.
> Spending $70 so I can use an $8 [brand new] keyboard seems a little silly to
> my rational brain. Yes, you pointed out the other features too, but I don't
> need them. I have about 5 Atari compatible mice - all working fine, and
> several old STs and STEs that I can part out if needed. And with the Falcon
> eventually being used only for music/MIDI with Cubase Audio in my studio, I
> don't know that I'll really be wearing out mice like they are going out of
> style. ;^)

how is this for an interesting coincidence...
a fellow who makes music at SONY canada, only uses the ST for MIDI, and
says
he goes through about a mouse a month. something tells me he gets
frustrated at times! :-)
I just passed on Mario's serial cable to him. now he can abuse PC mice
and leave the -noble- atari mouse in peace.

> Anyway, thanks for the tips. No hard feelings.

likewise
ken
the TAF guy
>
>
> -Paul

6008. Audio software for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: "Manu (Emmanuel Jaccard)" <emmanuel.jaccard@wanadoo.fr>
Message-ID: <8g1gb2qeg1@wanadoo.fr>
Source record: 61911

New price for all Softjee software. All Softjee software are also included in a pack but you can buy each software separatly.

* Audiomid 90 FF (9 pounds, 15 USD)
* Devil Studio 190 FF (19 pounds, 30 USD)
* D.H.S. 290 FF (29 pounds,45 USD)
* D.T. 90 FF (9 pounrds,15 USD)
* Easy beat 90 FF (9 pounds,15 USD)
* Expand 2 190 FF (19 pounds, 30 USD)
* Midplay 90 FF (9 pounds,15 USD)
* Pretty 90 FF (9 pounds, 15 USD)

*** Softjee Pack (Audiomid, DHS,DT, Easy beat, Expand 2, Midplay, Pretty) : 990 FF (99 pounds)

Shipping : 20 FF (2 pounds, 4USD) exept for the Softjee pack (50 FF 5 pounds, 9USD)

Products informations : http://www.softjee.com
Informations at : softjee@softjee.com

--

Softjee
JACCARD Emmanuel
softjee@softjee.com
http://www.softjee.com
http://www.digital-tracker.com

6009. Re: Files from pc to atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8g1h6b$le8$1@news.asu.edu>
Source record: 61912

```
>>Note that the ST can only read 720K "Double Density" disks.
>>
>>Disks with this native capacity are difficult to find these days
>
>To be honest, I haven't found an office supply store yet that
>didn't have 720K floppies. Go to office supply places for your
>office supplies and you'll do better.

Or I can send you a few pounds just for the price of postage.
I got lots I want to unload. US only.
--
```

6010. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <392458c0$0$31673@news.zetnet.co.uk>
Source record: 61913

On 18 May 2000 16:48:12 , Adrian Haigh-Hutchinson wrote:

>Solution is to sell my mate the Link2 as well as the drive - this
>means that his system is back up and running. I'll have to contact
>System Solutions and buy a Link97 from them :((

The Link 97 is a good bit of kit.

>Ah well - further developments are that my tower now won't work
>unless the Link2 is connected and at least 2 of my hard drives are
>showing signs of a death rattle !!
>
>Does anyone know where I can get hold of SCSI hard drives at
>reasonable prices :)

Hard drives have never been better value, and therefore as
reasonable as they have ever been. What you would have paid
for 1 or 2Gbyte a few years ago, now buys you 9Gybte.

>I don't want huge capacity ones - 1 or 2 Gb would do fine

9Gybte is entry-level for SCSI, there are simply no smaller
capacities manufactured now (likewise, try buying an inkjet printer
these days that doesn't do colour...). Unfortunately, even these
are being phased out, in favour of higher-bandwidth versions
of SCSI (16-bit instead of 8-bit).

For smaller capacities, you'll need to do some scouting around
for old stock.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6011. Makedisk and Pompey Pirates??

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Matt Sheppard <2e1cpc@freenetname.co.uk>
Message-ID: <8g1p1a$9q7$1@gxsn.com>
Source record: 61914

Hey All,

Just downloaded a couple of Pompey Pirates disk images from the LGD website,
and the latest version of Makedisk (1.4??). Tried to write the images to
disk and it kicked up "Bad Sector" errors all through the disk. Formated
the disk on both my PC and ST and neither reported problems

I'm sure i'm missing something simple here but any help would be
appreciated!

Matt Sheppard
----
www.mattweb.co.uk
email: admin@mattweb.co.uk
mobile: 07790933712
ICQ# 35887584

6012. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <5h_U4.16$li1.629@newsfeed.slurp.net>
Source record: 61915

On 17 May 2000 19:28:26 , Steve Sweet wrote:
>Hi Edward.
>>Anyone have any experience with this card?? A friend and I are having problems getting
>>it to work on his TT.
>Start with a clean system, if youve a boot selector just configure it to run the NVDI
>software. Once thats etup you should be able to run it in any configuration.
>Tell us what you have so far?.

Basically my friend brought in his TT with the card installed. We fired
it up and got nothing on the monitor. He was sent the drivers, but they
did not work. Another gent told me they were no good and to have NVDI 5
drive the card. I am in the process of doing that. If anyone has set up
NVDI to run a VME card, I am open for pointers.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6013. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <7h_U4.17$li1.629@newsfeed.slurp.net>
Source record: 61916

On 17 May 2000 19:01:19 , Lonny Pursell wrote:
>
>> Anyone have any experience with this card?? A friend and I are having
>> problems getting it to work on his TT.
>
>Make sure you select the ET4000 option in the NVDI installation
>menu.

He does not have NVDI 5, but I do. I may just install it on his TT just
to see if it works. If it does, my friend is going to have to buy it.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6014. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005182016130.147-100000@TT030>
Source record: 61917

On Thu, 18 May 2000, Lonny Pursell wrote:

snip
> Run the vmg4000 "video mode generator" program in the nvdi tools
> dir and create/add a mode that is exactly 640x400 in monochrome.
> Save the new mode data to the nvdivga.inf and make sure this is
> tossed in the auto folder also.

It occured to me that this might be hard to do, so a bit more info.
I accomplished this by hooking up 2 monitors, one on the card and one
on the old video port. Boot the TT to the old TT med rez and then run
the vmg4000. This way you will see the vmg4000 on the old port
and can test the monochrome mode in realtime on the card.

The vmg4000 program is able to kick the card on and off at will
even if you didn't boot the video card correctly.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6015. Re: Crazy Dots Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005182001050.147-100000@TT030>
Source record: 61918

On Thu, 18 May 2000, Edward S. Baiz Jr. wrote:

> On 17 May 2000 19:28:26 , Steve Sweet wrote:
> >Hi Edward.
> >>Anyone have any experience with this card?? A friend and I are having problems getting
> >>it to work on his TT.
> >Start with a clean system, if youve a boot selector just configure it to run the NVDI
> >software. Once thats etup you should be able to run it in any configuration.
> >Tell us what you have so far?.
>
> Basically my friend brought in his TT with the card installed. We fired
> it up and got nothing on the monitor. He was sent the drivers, but they
> did not work. Another gent told me they were no good and to have NVDI 5
> drive the card. I am in the process of doing that. If anyone has set up
> NVDI to run a VME card, I am open for pointers.

Well it's a matter of having the original nvdi disks, enter your
key info and hit the et4000 option or the crazydots option,
I forget which way it's actually worded. Let it copy all
the files and do it's thing and reboot. If all went ok
you should get a rez selection screen.

The only other problem I can think of might be the rez selection
that is suppose to appear. I don't think it will appear unless
it finds a mode defined as 640x400 in monochrome. I assume
it does this to avoid blowing up a monitor, so it uses this
low end mode for the menu. Anyway, if you get thru the install
ok and still no picture do the following.

Run the vmg4000 "video mode generator" program in the nvdi tools
dir and create/add a mode that is exactly 640x400 in monochrome.
Save the new mode data to the nvdivga.inf and make sure this is
tossed in the auto folder also.

Should have redirect.prg, nvdi.prg, and sltc_dev.prg in the
auto folder, in that order.

Very hard to know what is going on without seeing it first
hand, but if i recall I did not have the 640x400x1 mode
when mine installed. Been awhile and I forget really.
In the manual I think is where I discovered a clue to this
perhaps.

Good luck...

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6016. Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8g2igu$2c3$1@user2.teleport.com>
Source record: 61919
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

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I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And remember, if you can't come see me today, come see me tomorrow!

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Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6017. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8g2iod$2q0$1@user2.teleport.com>
Source record: 61920

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
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DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6018. Re: You guys are smart!

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8g1ea3$9si$1@uranium.btinternet.com>
Source record: 61921

thats a no.... all the ppl i knew who used a genlock were into GIF'ing
porn movies :-)

--
[JJ] |---------------------------------------> jj666@FreeNet.co.uk
|---> ICQ: 70781704
|------> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
|-----------> Netplay: Force9 Unreal Server - 212.159.6.198:7777

Free storage of PGP keys for ultimate anonymity
Email satanclaws@zipmail.com for details

6019. Re: -= Amiga <-> Atari =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <tdAU4.194$YF4.37038@nsw.nnrp.telstra.net>
Source record: 61989

Andy Ball wrote in message <0005.39208bfd@fmlynet.org>...
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>Hello Tim!
>
> TC> Is there a utility that allows the Atari to read
> > Amiga Discs?
>
> Later versions of the Amiga Operating System (3.0
>onwards I think)

OS2.1 +. There are older versions of crossdos and other similar utilities on Aminet that will work with OS1.3 as well.

Regards,

Clockmeister.

6020. Re: QNX

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Clockmeister <gerryvdb@tnet.com.au>
Message-ID: <3nAU4.196$YF4.37455@nsw.nnrp.telstra.net>
Source record: 61990

Martin Graiter wrote in message <8f7be0$rf1$1@zingo.tninet.se>...
>QNX, the Canadian Real-Time Operating System (RTOS)
>company, is soon about to release its entire source-code
>and make the OS free for all non-commercial usage. QNX
>fits an entire OS, Graphical User Interface (GUI), web
>browser & TCP/IP on one single HD floppy.
>

Which decompresses onto a RAM disk, hence the 8 Mb RAM required. Still fairly impressive, but it's by no means an entire OS and the web browser is pretty limited in functionality.

Regards,

Clockmeister.

6021. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3923235A.FEF75524@cable.A2000.nl>
Source record: 61991

Hi

Andy Ball wrote:

> You mean Texas hasn't declared independence yet? (from the
> rest of the U.S. I mean ;o)

Read the book: "A spectre is haunting Texas" by Fritz Leiber. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6022. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3923331f$0$31677@news.zetnet.co.uk>
Source record: 61992

On 15 May 2000 15:20:42 , "Greg Goodwin" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>> Hello Greg!
> I'm in Texas in the U.S. of A. :)
>
> And over here, I've seen TT's going for $100-$200 unmodified.
> Roughly $400-$600 modified.
>
> From what I've taken in, the TT 030 is probably the best bet. Overal
>better hardware, better backwards compatibility, better expandability. Has a
>cartridge and midi ports (along with the appletalk port for whatever good that
>is).
> Yeh, I think while all other Atari models and clones offer certain
>advantages (Falcon - graphics, Hades/Medusa - Speed, ST- Cheap, STE- Fairly
>balanced and fairly cheap, Milan - newer hardware/speed), the TT is the best
>balanced of all.

Go for it! Just make sure it has TOS 3.06, HiDensity floppy, and as much
RAM as possible - with Fast RAM too. You'll love it. I also think that
multitasking (of whichever sort you prefer) is a necessity, if you have
large RAM to play with.

Charles.

6023. You guys are smart!

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <si71baa08ta34@corp.supernews.com>
Source record: 61993

I would bet dollars to donuts that at least 75% of the group here knows something about how an external genlock works, with respect to its purpose.

Step out into the outside world, and it's a whole different story:)

Cheers,

Mikey

6024. Another game question

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <3923933B.E18041B4@siemens.at>
Source record: 61994

Hi,

Some time ago I bought a used copy of 'advantage tennis'. It came boxed
with manual and everything was in mint condition. When I booted it, the
program asked me to enter some code which I didn't know.
I phoned the dealer where I bought it if there was some code sheet that
he forgot to send and he promised to look but although I phoned him
several times I never got the needed information.
So maybe somebody here can help me please ?

Gerhard

6025. WTB - 2nd Floppy and HD-Controler

Newsgroup: comp.sys.atari.st
Date: 2000-05-18 00:00:00 UTC
From: Graham Prout <graham@phoenix-netcomm.co.uk>
Message-ID: <8g0ckmiti1@gxsn.com>
Source record: 61995

Where can i get hold of a 2nd floppy for the ST and a Harddisc Controler for the St as well.

Any help would be great, THANKS.

Graham
graham@phoenix-netcomm.co.uk
graham@addictive.org.uk

6026. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958825996-337244AEicMi@sweet3.freeserve.co.uk>
Source record: 61846

Hi Sean

>[Screen redraw problem within messages or articles]

>I've found that the redraw problem only seems to appear with the system
>font at size 9 (which I prefer) when switched to another font or size it
>works again. I wonder if anyone else can reproduce this (on standard Atari
>equipment).

Ah ha!, a clue. What are you using for a screen font?. Perhaps you could try freaking the font settings using MagicCNF, Do you have NVDI, what setting do you have in PRESET.PRG for LINEA, also, what settings do you have in MAGXCNF.CPX for smart redraw?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6027. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <mv0V4.2885$S31.47661@newsread2.prod.itd.earthlink.net>
Source record: 61922

On 17 May 2000 03:11:00 , Paul Nurminen wrote:
>On 11 May 2000 10:23:42 , Ken Macdonald wrote:
>
>>yes. I remember HENSA also. and the battles when it looked as if it was
>>going down! very good site, esp. because of Denesh, whom I registered
>>Eureka with also btw.
>
>Thanks for reminding me...
>
>I paid Denesh for the Aniplayer key about 4 months ago, and e-mailed him
>repeatedly thereafter without a reply. I did finally receive a response a
>couple months later - BUT NEVER GOT THE ACTUAL KEY (although it _was_
>promised "when he could get around to it..." "so busy..." etc.)
>
>However, Didier Mequignon supplied me with a key himself (partly due to a
>bit of beta testing I did for him), but mostly because he is an honourable
>guy - not to mention a very talented programmer! ;^)
>
>I won't say anything _really_ bad about Denesh, but I also will NEVER pay
>for or register any software with him ever again.
>
>BEWARE!
>
>
>-Paul
>
>--
>
> Paul Nurminen | El Segundo, California USA
> Falcon030/14/Nemesis | ICQ # 50313052
>
>:::::: N U R M I X W E B C E N T R A L ::::::
> http://www.tsotech.com/nurmix/home.htm
> Electronic Music | Atari Computing | Humor
>
> ** SPAM ALERT! (Change "SPAM" to "com") **
>
>.

The following is meant to be factual and not bashing!
If this is the same Denesh associated with Cyberstrider, you don't have to
worry about buying or registering Atari software with them since they no
longer sell or support same!!! I tried to buy some stuff from their site
but the Atari page led to a dead end and a bunch of contradictory E-mails

from Denesh!!!
John G.

6028. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8g243acto3@cubacola.tninet.se>
Source record: 61923

"Adrian Haigh-Hutchinson" <kadu.flyer@zetnet.co.uk> wrote
in message news:2000051816481268577@zetnet.co.uk...

: Does anyone know where I can get hold of SCSI hard
drives at reasonable prices :)

Try some of these newsgroups:

free.uk.trade.computers
netcom.uk.for.sale
uk.adverts.computer
uk.adverts.computer.mac
uk.announce
uk.comp.homebuilt
uk.comp.sys.mac
uk.comp.sys.sun
uk.forsale
uk.org.starlink.hardware

MG

6029. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8g2432cto2@cubacola.tninet.se>
Source record: 61924

"Ken Macdonald" <macdonald@cfc.dnd.ca> wrote in message
news:392429AA.5E6EEACD@cfc.dnd.ca...

: a fellow who makes music at SONY canada, only uses the
ST for MIDI, and says he goes through about a mouse a
month. something tells me he gets frustrated at times! :-)

These mice can be cleaned...

MG

6030. Re: Makedisk and Pompey Pirates??

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <6S1V4.435$YF4.75813@nsw.nnrp.telstra.net>
Source record: 61925

It would appear to be due to 2 things... 1, the floppy drives physical limitations, and 2, (more likely) the pc's floppy controller cant cope with being told to format outside standard pc disk format's. Cheap controllers will probably be worse. Oh, also the operating system can cause drama's too. Win NT seems to hate it as well.

Mark Bedingfield

Matt Sheppard <2e1cpc@freenetname.co.uk> wrote in message news:8g1p1a$9q7$1@gxsn.com...
> Hey All,
>
> Just downloaded a couple of Pompey Pirates disk images from the LGD website,
> and the latest version of Makedisk (1.4??). Tried to write the images to
> disk and it kicked up "Bad Sector" errors all through the disk. Formated
> the disk on both my PC and ST and neither reported problems
>
> I'm sure i'm missing something simple here but any help would be
> appreciated!
>
>
> Matt Sheppard
> -------------------------
> www.mattweb.co.uk
> email: admin@mattweb.co.uk
> mobile: 07790933712
> ICQ# 35887584
>
>

6031. Imagina

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Christer Gundersen <christer@gundersen.org>
Message-ID: <Y18V4.10366$gy4.1437222@juliett.dax.net>
Source record: 61926

Hey!

I just wonder if anyone know where Imagnia went off?
and does somebody know where LSD, TCB and PP ppl is doing right now? are
they just a bounch of quaker`s or?...

Best Reguards
Christer Gundersen

6032. Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: afoster@mrbusy.compsoc.man.ac.uk
Message-ID: <slrn8iaeu9.5c4.afoster@mrbusy.compsoc.man.ac.uk>
Source record: 61927

Hello...

Over Easter, I was playing around with my old Atari ST and my big, chunky K6-2 450. I successfully turned the ST into a dumb terminal using a null modem cable, Atari's ancient VT52 desk accessory, and Linux on my PC.

The VT52 emulator worked surprisingly well; much better than an old 386 running Kermit. Not a single character dropped at 19200 bps, compared with the 386 dropping characters at 4800 bps (it's a very old, 16MHz 386 SX). The only problem was that many newer text-based Linux programs benefit from a slightly more advanced terminal type, such as a VT100.

I downloaded a copy of Teddy-Term (I remembered it from my old BBS days), which did pretty good VT100 emulation, but it was pretty slow, and trapped lots of vital control keys for its own use, making programs like Pine and Pico unusable. I couldn't find any option to turn this off, so I gave up.

Could someone recommend a good, simple and free terminal emulator? I don't need any file transfer capabilities, phonebook facilities or anything, just good, fast and ultra-compatible VT100 emulation. It's a pretty high-spec ST, with a 230MB hard disk, 4MB RAM, TOS 2.06 and NVDI 4.11.

Any ideas? I've found the ST pretty useful already, such as when a somewhat unstable 3D driver managed to lock up X, requiring me to log in via the ST and dispose of the dead process.

Many thanks...

Adam Foster

--
Adam Foster - afoster@zetnet.co.uk - afoster@compsoc.man.ac.uk
+---+
'We must move forward, not backward, upward, not forward, and always twirling, twirling, twirling towards freedom.' - Kodos

6033. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <392533A0.58076048@cfc.dnd.ca>
Source record: 61928

Martin Graiter wrote:
> "Ken Macdonald" <macdonald@cfc.dnd.ca> wrote in message
> news:392429AA.5E6EEACD@cfc.dnd.ca...
> : a fellow who makes music at SONY canada, only uses the
> ST for MIDI, and says he goes through about a mouse a
> month. something tells me he gets frustrated at times! :-)
> These mice can be cleaned...
>
> MG

not if they are broken, you know, in little unconnected tiny bits.
:-)
ken

6034. FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <2000May19.132653.26348@leeds.ac.uk>
Source record: 61929

I have a "Viking 2" monitor which I used to run off my mega4 ST. It plugs into a D15 connector rather than the normal monitor socket and uses special drivers (and its own version of GDOS) to produce a very large, extra-high resolution screen. I'm now using an STe (not mega) and can't see any way of using the monitor with this machine.

Can anyone out there make use of it? It produces a lovelly, sharp picture and makes applications such as Papyrus easier to use.

Chris Workman
chmcaw@leeds.ac.uk
0780 888 7591

6035. Free Atari 520 ST (Garden City, MICHIGAN USA)

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Len <Lpiwowar@prodigy.net>
Message-ID: <8g3l1m$30mo$1@newssvr04-int.news.prodigy.com>
Source record: 61930

I have an ATARI 520 ST with monitor and Hard Drive lots of software & hardware. I was going to throw out but, thought I might give to someone they Must pick up within 2 weeks (June 1st, 2000) if not trash men get it. E-mail me at Lpiwowar@prodigy.net Located in Garden City, Michigan.

6036. Re: Makedisk and Pompey Pirates??

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Graham Prout <graham@phoenix-netcomm.co.uk>
Message-ID: <8g3lbdqge1@gxsn.com>
Source record: 61931

I had the same problem running under Windows 98/NT.
load your PC into a dos prompt the F8 key and run from there it works fine.

Graham

Mark Bedingfield <mark@baypc.com.au> wrote in message
news:6S1V4.435$YF4.75813@nsw.nnrp.telstra.net...
> It would appear to be due to 2 things... 1, the floppy drives physical
> limitations, and 2, (more likely) the pc's floppy controller cant cope
with
> being told to format outside standard pc disk format's. Cheap controllers
> will probably be worse. Oh, also the operating system can cause drama's
too.
> Win NT seems to hate it as well.
>
> Mark Bedingfield
>
>
> Matt Sheppard <2e1cpc@freenetname.co.uk> wrote in message
> news:8g1p1a$9q7$1@gxsn.com...
> > Hey All,
> >
> > Just downloaded a couple of Pompey Pirates disk images from the LGD
> website,
> > and the latest version of Makedisk (1.4??). Tried to write the images
to
> > disk and it kicked up "Bad Sector" errors all through the disk.
Formated
> > the disk on both my PC and ST and neither reported problems
> >
> > I'm sure i'm missing something simple here but any help would be
> > appreciated!
> >
> >
> > Matt Sheppard
> > -------------------------
> > www.mattweb.co.uk
> > email: admin@mattweb.co.uk
> > mobile: 07790933712
> > ICQ# 35887584
> >
> >
>
>

6037. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <958748828-385126AEicMi@cwcom.net>
Source record: 61932

From: lais@zetnet.co.uk (Shiuming Lai)
Date: 18 May 2000 20:55:28 GMT

>On 18 May 2000 16:48:12 , Adrian Haigh-Hutchinson wrote:

>>I don't want huge capacity ones - 1 or 2 Gb would do fine
>
>9Gybte is entry-level for SCSI, there are simply no smaller
>capacities manufactured now (likewise, try buying an inkjet printer
>these days that doesn't do colour...). Unfortunately, even these
>are being phased out, in favour of higher-bandwidth versions
>of SCSI (16-bit instead of 8-bit).

It makes you think!

But back to these drives - I'm extremely confused by all this talk of wide
and ultrawide interfaces. I'm guessing that I can use any of them with an
Atari (in my case a Falcon), but I may need some kind of adaptor?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6038. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8g3lgl$27t$1@news.stortek.com>
Source record: 61933

"Adam Foster" <afoster@mrbusy.compsoc.man.ac.uk> a �crit dans le message
news: slrn8iaeu9.5c4.afoster@mrbusy.compsoc.man.ac.uk...
> Hello...
>
> Over Easter, I was playing around with my old Atari ST and my big, chunky
> K6-2 450. I successfully turned the ST into a dumb terminal using a null
> modem cable, Atari's ancient VT52 desk accessory, and Linux on my PC.
>
> The VT52 emulator worked surprisingly well; much better than an old 386
> running Kermit. Not a single character dropped at 19200 bps, compared with
> the 386 dropping characters at 4800 bps (it's a very old, 16MHz 386
> SX). The only problem was that many newer text-based Linux programs
> benefit from a slightly more advanced terminal type, such as a VT100.

```
You can get ConNect, which is a free fully fledged terminal emulator from:
http://www.oelwein.de/philipp/

The site and program is in german, but there is an english .rsc file in the
download section.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6039. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8g3o9cltd1@news8.svr.pol.co.uk>
Source record: 61934

Adam Foster <afoster@mrbusy.compsoc.man.ac.uk> wrote in message
news:slrn8iaeu9.5c4.afoster@mrbusy.compsoc.man.ac.uk...

> Could someone recommend a good, simple and free terminal emulator? I don't
> need any file transfer capabilities, phonebook facilities or anything,
> just good, fast and ultra-compatible VT100 emulation. It's a pretty
> high-spec ST, with a 230MB hard disk, 4MB RAM, TOS 2.06 and NVDI 4.11.

As Nick says, there is always Connect which went PD some time ago.

You could also try the (rather ancient) Uniterm which should be on all
download sites.

Roger

6040. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: afoster@mrbusy.compsoc.man.ac.uk
Message-ID: <slrn8iaqvl.ga6.afoster@mrbusy.compsoc.man.ac.uk>
Source record: 61935

In article <8g3o9cltd1@news8.svr.pol.co.uk>, Roger Cain wrote:

>Adam Foster <afoster@mrbusy.compsoc.man.ac.uk> wrote in message
>news:slrn8iaeu9.5c4.afoster@mrbusy.compsoc.man.ac.uk...

>> Could someone recommend a good, simple and free terminal emulator? I don't
>> need any file transfer capabilities, phonebook facilities or anything,
>> just good, fast and ultra-compatible VT100 emulation. It's a pretty
>> high-spec ST, with a 230MB hard disk, 4MB RAM, TOS 2.06 and NVDI 4.11.

>As Nick says, there is always Connect which went PD some time ago.

I remember that - it was pretty good, but a bit expensive when it was
shareware. I'll investigate...

>You could also try the (rather ancient) Uniterm which should be on all
>download sites.

I think I've heard of that one too - I'll investigate that one as well.

Thanks...

Adam Foster

--
Adam Foster - afoster@zetnet.co.uk - afoster@compsoc.man.ac.uk
+---+
'We must move forward, not backward, upward, not forward, and always
twirling, twirling, twirling towards freedom.' - Kodos

6041. multicad

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: banbury@madSPAMhousenet.co.uk
Message-ID: <3925750e@news.madhousenet.co.uk>
Source record: 61936

Hello all,
Could someone please tell where I can find this programme it is the update to minidraft prg. I know it is on Fast Clubs DTP cdrom but that is the one I have not got :-)).

Thank you John

remove SPAM to reply

6042. Re: FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958767942-696619AEicMi@sweet3.freeserve.co.uk>
Source record: 61937

Hi Chris

>I have a "Viking 2" monitor which I used to run off my mega4 ST. It plugs into a D15
>connector rather than the normal monitor socket and uses special drivers (and its own
>version of GDOS) to produce a very large, extra-high resolution screen. I'm now using
>an STe (not mega) and can't see any way of using the monitor with this machine.

I believe that theres a graphics card in your Mega that is required in order for this monitor to be used, IIRC it is useless without it, so i'd say you'd have to offer the card and software for it.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6043. Re: SCSI CDROM DRIVE PROBLEMS

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958767950-698285AEicMi@sweet3.freeserve.co.uk>
Source record: 61938

Hi Adrian

> I'll have to contact System Solutions and buy a Link97 from them :((

Good choice, Shiuming is probably lurking and will pop along with a price shortly, if not just phone 020 8693 3355 or 020 8693 1919
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6044. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <3925bc7210f9701@free.fr>
Source record: 61939

Hello,

in article <39259d5c7d9ced0@barbieri.ukf.net> (comp.sys.atari.st)
Sean Barbieri wrote on Fri 19-05-2000 20:01 (GMT):

[metric converter]

> *Very* consistant Okami crash (2 bombs) here using MagiC 6.01, NVDI 5.03.

Ditto (Magic 6.10 here).

> [Screen redraw problem within messages or articles]
> I've found that the redraw problem only seems to appear with the system
> font at size 9 (which I prefer) when switched to another font or size it

You have good eyes :-), it's too small for me (I have a "big" screen
resolution).

Well, I'm sorry, no problem here with size 9.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6045. Schematics

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: MR <aceNOacSPAM@atarist.com.invalid>
Message-ID: <0627bd8c.d2fd50cf@usw-ex0107-049.remarq.com>
Source record: 61940

I'm after the shematics for the joystick adapter that's used to plugin
to printer port for an extra 2 joystick ports there were only a handful
of games that used it such as Gauntlet 2. If any body can help I would
be grateful because I don't want open up the original adapter the
reason I want the schematics is so I can make one for a friend instead
of me lending mine all the time.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6046. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <3925cf4280b5cf1@online.be>
Source record: 61941

on Fri 19-05-2000 20:01 Sean Barbieri wrote:

>Hi Martin,
>
>I replied to this once but doesn't seem to have got through...
>
>on Wed 17-05-2000 20:42 (+0200) Martin "Nightowl" Byttebier wrote:
>
>>on Wed 17-05-2000 18:01 Sean Barbieri wrote:
>>
>>>Incidently is the crashing on the Metric converter fixed now?
>>>I've checked the Jos's site but it still seems to be version b13.
>>
>>Hmm, what puzzle me is that IIRC -correct me if I'm wrong- that problem
>>only occurs under plainTOS and not under Magic or N_AES.
>>But you're using Magic so..
>
>*Very* consistant Okami crash (2 bombs) here using MagiC 6.01, NVDI 5.03.

Hmm, this is something is really don't have. I tried it today on my TT030
under plainTOS, no bombs whatsoever. The same on my Hades.
>
>[Screen redraw problem within messages or articles]
>I've found that the redraw problem only seems to appear with the system
>font at size 9 (which I prefer) when switched to another font or size it
>works again. I wonder if anyone else can reproduce this (on standard Atari
>equipment).

Just must have good eyes to read size 9 :-))
Anyway on my Hades this doesn't happen at all. Let my see what I get on
the TT030......
..... No probem at all.

PS. Which font are you using?

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6047. Re: Hippo Eprom Burner?

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <8g4nk3$973$1@news.hccnet.nl>
Source record: 61942

You could make a conversion socket that converts the 2532 pinning to
27xx pinning, xx being the type that offers the same signals and programming
voltages. Make sure that the exess over 4kB is not programmed or that it
contains FFh (all ones) or that the image contains as many copies the 27xx eprom
is bigger. You can also OR the missing address lines into CE to avoid reprogramming
the lower 4k.
--

Folkert Rienstra
(Please don't email me, reply to the group)
visit Gary Field's SCSI Info Central at www.scsifaq.org

"Schoengarth" <dons@qnet.com> wrote in message news:39237D19.99EC783B@qnet.com...
| I just purchased a Hippo EPROM burner with all the docs, software, and
| hardware needed to burn EPROMs. Does any know of any software upgrade
| that may have come out for this unit? The manual only talks about 28
| pin EPROMs I was hoping to use it to burn other varities(ie 2532
| 24pin). I guess I could try to make a 2532 EPROM the worst thing it
| would do is kill the eprom.
|
| Well if anyone has any information on this burner or has this burner
| please let me know if it can use other than the 28 pin 2764-27512. I
| know there is others that it can burn but, want to make 24 pin EPROMs.
|
|
| Thanks Don
|

6048. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: John Kolak <jkolak@jps.net>
Message-ID: <392615AD.8A0CC7EB@jps.net>
Source record: 61943

These are available through various electronics supply houses. I paid
$20 through a Sony factory service center, as it is also used on some
Sony products. Or I have a Practical Solutions cable that has stripped
ends on one end, and the 13 pin din on the other.

John

Jeremiah Coleman wrote:
>
> 'Ello all.
>
> I just received a 1040 ST, but it didn't come with a monitor. I've
> checked the specs, and have a multisync II that'll handle it just
> fine, but need a 13 pin DIN plug to make a cross cable. I could just
> add a DB9 connecter where it looks like the RF circuitry would be
> (btw, what's the deal with that? did only some versions come with
> the RF, or was it just deleted before production?) and solder a
> set of wires between it and the appropiate pins underneath the
> DIN 13, but I'd rather try at least doing a cross cable before
> soldering.
>
> Does anyone know a source for a 13 ping male DIN?
>
> Thanks all,
> Jay
>
> P.S. Remove the NOSPAM to email me.
>
> --
> | Jeremiah Coleman ICQ#-1705655 jay@cosmos.lod.com|
> | "We'll fight, not out of spite |
> | for someone must stand up for what's right" |
> | -- Jewel - "Hands" |
> --

6049. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <3926221D.D3CED77F@qnet.com>
Source record: 61944

I told myself I wouldn't get involved in this post but, here I go.

I really dont think the ST is DEAD nor will it ever just fall off the face of the earth. There are way to many people using it for music composing ,games, and other great apps. I think what still atracts people to the ST is the MIDI. There is no way a struggling musician could afford a PC that is capable of doing what the ST does for under a $100. So when they start out they turn to the most practiable computer that will do everything they need it to do. I have also see in the past few years alot of TOP10 musicians still using a ST or Atari of some sort. Two years ago it was the guy from Europe who made a TOP10 hit in his bedroom on his ST. Today its another group in the TOP10 using a ST. I personally didnt know they were using the Atari but, after seeing them at a concert in California I noticed what I thought to be a Fuji logo on the sleeve of the band members. I went home started looking to find out more about the group and came across this page: http://www.blisscorporation.com/e/company.htm

Take a look at the small pictures and you tell me what those grey computers are doing in the pictures. So it just goes to show the ST is not dead and people are still using them around the world.

I have also written to the company that has the pictures on there web page to find out what exactly those gray computers are. I hope to get a answer soon. BTW, the group and company are from Italy.

If you cant figure out what song they are responsible for its the song called BLUE. I know everyone has heard the song BLUE from EIFFEL65.

Don

6050. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-19 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <958825994-336608AEicMi@sweet3.freeserve.co.uk>
Source record: 61945

Hi Shiuming

>> ** SPAM ALERT! (Change "SPAM" to "com") **

>All very well, but does it taste any better?

<Groan>, that one is so predictable and corny that even i avoided it!.
Your obviously bored, take a walk or phone yur mum. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6051. Re: FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <3925e771$0$31673@news.zetnet.co.uk>
Source record: 61847

HI Chris,

IMHO Steve is correct, the card is/was the REFLEX from Titan as was. I had one for my Mega and very
nice it was too.

Bob King.
On 19 May 2000 21:09:22 , Steve Sweet wrote:
>Hi Chris
>
>>I have a "Viking 2" monitor which I used to run off my mega4 ST. It plugs into a D15
>>connector rather than the normal monitor socket and uses special drivers (and its own
>>version of GDOS) to produce a very large, extra-high resolution screen. I'm now using
>>an STe (not mega) and can't see any way of using the monitor with this machine.
>
>I believe that theres a graphics card in your Mega that is required in order for this
>monitor to be used, IIRC it is useless without it, so i'd say you'd have to offer the
>card and software for it.
>
>--
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>.

6052. Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: mistrider@NOSPAM.dalelands.org
Message-ID: <39260d3f.61981288@news.cox-internet.com>
Source record: 61848

'Ello all.

I just received a 1040 ST, but it didn't come with a monitor. I've checked the specs, and have a multisync II that'll handle it just fine, but need a 13 pin DIN plug to make a cross cable. I could just add a DB9 connecter where it looks like the RF circuitry would be (btw, what's the deal with that? did only some versions come with the RF, or was it just deleted before production?) and solder a set of wires between it and the appropiate pins underneath the DIN 13, but I'd rather try at least doing a cross cable before soldering.

Does anyone know a source for a 13 ping male DIN?

Thanks all,
Jay

P.S. Remove the NOSPAM to email me.

```
-------------------------------------------------------------
| Jeremiah Coleman ICQ#-1705655 jay@cosmos.lod.com|
| "We'll fight, not out of spite |
| for someone must stand up for what's right" |
| -- Jewel - "Hands" |
-------------------------------------------------------------
```

6053. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39265f31$0$31674@news.zetnet.co.uk>
Source record: 61849

On 20 May 2000 09:13:58 , "Nicholas Bales" wrote:

>Depending on where in the world you live, they are available from Radio
>Shack, Maplins or Conrad. Ask for an Atari 13 pin DIN socket.

I think "Atari" will confuse matters. A 13-pin DIN is a 13-pin DIN
(not accounting for mounting type or contact plating). That's the
idea of DIN - standards.

Shiuming Lai

--
CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6054. Re: cleveland atari users group

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <3926652B.7E93AE6C@oh.verio.com>
Source record: 61850

CACUG will have a meeting on the 2nd Monday of June, which is the Monday

before CCAG, to permit the sale or give-away of computer components.

The meeting will be on 6/12/00, 7:30 PM at:

People's Community Church
641 N. Rocky River
Berea, OH

ATTENTION RETROGAMERS, COMPUTER COLLECTORS, VIDEO GAME FANATICS!!!!

CCAG 2000 (Classic Computer and Gaming 2000)

If you like collecting old computers, video games, and enjoy using them
still, then come join us on:

June 17th, 2000
9AM till 6PM

National Guard Armory
3520 Grove Avenue
Lorain, Ohio 44055-2048
(On Route 57, going North of I-90/Route 2)

ITï¿½S FREE!

Both vendors and attendees!
Computer User Groups and vendors inside, flea market outside!

Setup: 16th June, 2000
6PM-10PM

Please call ahead for reservations:

Jim W. Krych jwkrych@n2net.net
440-979-9295
Fred M. Horvat fmh@netzero.net
440-286-2566

roblou@my-deja.com wrote:

> Is there still a cleveland atari users group? If there is please
> respond or call me at 216-371-2737 with meeting information.
>
> Yours, Lou
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

6055. Re: Falcon Keyboard Getting Tired?

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Nurmix@socal.SPAM
Message-ID: <8g5dkn01r4o@enews4.newsguy.com>
Source record: 61851

On 18 May 2000 13:34:34 , Ken Macdonald wrote:

>well I'd like to use ethernet to network my ataris and use the internet.

That would no doubt be very cool, but with regard to Internet connectivity; until a better more capable browser is made for our Atari's, it's a bit like putting a Holly four barrel carburetor onto a lawn mower engine, isn't it?

>sorry dude. I was responding to your comment that you thought 69U$A was
>a bit dear. I can't know how much you have spent in the past, or how much
>you will spend, eh?

"Dear"? Must be a Canadian term, eh? <hehehehe>

Seriously though, let's just say I've spent "more than you can shake a stick at" on Atari related products over the years. Check out my web site if you want more information.

And it's not that I think Mario's product isn't worth the money, it's just that in the grand scheme of things, when _PC_ hardware is so cheap, the idea of paying $69 USD to connect to my Atari, what would connect to your average PC without any additional expense, just sort of "rubbed me the wrong way".

BUT... [it gets better!] ;^P

..the more I thought about it (after you mentioned the other features etc.), it does seem like a good investment. After all, I plan to keep this Falcon going for quite a while in my studio (and with other things too!), and who knows when the keyboard might completely fail?

Plus, it will be more convenient when I relocate my studio to another [larger] room - where the Falcon might not be as "close at hand". The addition of a corded PC keyboard could prove very useful.

So...

I think I'll be putting in my order for one just as soon as I find out if Systems For Tommorow or Chro_Magic has one in stock! :^)

>But look at the difference between a DEKA priced at 99U$A, and the
>Qwertyx at 69U$A, and compare the capabilities. Qwertyx is *very*
>reasonably priced. It can only be considered "dear" if you don't want or
>need it, or will not spend any money on your system at all.

There's that "dear" term again... ;^P

>well. when you say 69U$A is a bit steep, you understand that I have to
>respond to that. I don't think you are being cheap at all, just wrong,

>misguided, and lost. ;-)

That may very well be. Hell, I _do_ now have a PC up and running in the other room for web browsing. And I'm actually starting to _like_ Internet Explorer! <yikes!> Although I don't much care for Outlook Express - but I found a cool little shareware e-mail client called AK-Mail - nice!

>a fellow who makes music at SONY canada, only uses the ST for MIDI, and
>says he goes through about a mouse a month. something tells me he gets
>frustrated at times! :-)

Well, he seems like an intelligent idiot to me. Intelligent because he uses an ST for MIDI, an idiot because it seems to me that he's either not familiar with the concept of cleaning the mouse; or he enjoys throwing them against walls when he's frustrated!

My STE's mouse from 1990 still works great, as do the even older spares I acquired used, and my Beetle mouse, and of course, the wonderful Alfa Data mouse I've been using with my Falcon since 1994 or so. But that's just me... ;^P

>I just passed on Mario's serial cable to him. now he can abuse PC mice
>and leave the -noble- atari mouse in peace.

Sounds like a good idea!

Of course, PC mice are probably even more fragile (but - "a dime a dozen")

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

6056. Re: cleveland atari users group

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Fred Horvat <fmh@oh.verio.com>
Message-ID: <39266914.5D4C8D91@oh.verio.com>
Source record: 61852

Yes there is. It is called CACUG. Cleveland Atari Classics User Group.

I sent another message to you with info about our next meeting. Call
Jim he can give you more information about the group and our upcoming
show.

roblou@my-deja.com wrote:

> Is there still a cleveland atari users group? If there is please
> respond or call me at 216-371-2737 with meeting information.
>
> Yours, Lou
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

6057. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <392672d81c3d400@free.fr>
Source record: 61853

Hello,

in article <3925bc7210f9701@free.fr> (comp.sys.atari.st)
Pascal Ricard wrote on Fri 19-05-2000 22:00 (GMT):

> Hello,
>
> in article <39259d5c7d9ced0@barbieri.ukf.net> (comp.sys.atari.st)
> Sean Barbieri wrote on Fri 19-05-2000 20:01 (GMT):
>
> [metric converter]
>
> > *Very* consistant Okami crash (2 bombs) here using MagiC 6.01, NVDI 5.03.
>
> Ditto (Magic 6.10 here).

No more with O 2.1b14

O is greater and greater :-)

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6058. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sickjug0qod38@corp.supernews.com>
Source record: 61854

>Does anyone know a source for a 13 pin male DIN?

Hi

Maplin in the UK sell these dins.
prices are in British pounds.
13 pin DIN socket.....1.49 (pcb mounting)
13 pin line socket....2.05
13 pin DIN plug.......1.69

They also sell the 14 pin ones for floppy drives.
14 pin DIN plug.......2.09
14 pin DIN socket.....1.52 (pcb mounting)
14 pin line socket....1.99

Maplin telephone orders: 01702 554 000
Just buy a catalouge first then choose what you want.

```
+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+
```

6059. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <qHsV4.147$bu.578666@nnrp5.proxad.net>
Source record: 61855

John Kolak <jkolak@jps.net> a crit dans le message :
392615AD.8A0CC7EB@jps.net...
> These are available through various electronics supply houses. I paid
> $20 through a Sony factory service center, as it is also used on some
> Sony products. Or I have a Practical Solutions cable that has stripped
> ends on one end, and the 13 pin din on the other.
>

Depending on where in the world you live, they are available from Radio Shack, Maplins or Conrad. Ask for an Atari 13 pin DIN socket.

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6060. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8g5rvc$b70$1@cubacola.tninet.se>
Source record: 61856

"J�rgen Bak" <prunus@post3.tele.dk> wrote in message news:1eavz8n.fz04x7tv1fuN%prunus@post3.tele.dk...

```
: try to find the old UniTerm, - most be on some ftp
sites. it was the best vt100 terminal around for any atari
```

```
And for lots of other systems. Even the source is open,
found it in a book the other day.
```

```
MG
```

6061. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <392670201db8c00@barbieri.ukf.net>
Source record: 61857

Hi Martin and Pascal,

Thanks both for your response.

Martin wrote:
[Screen redraw problem within messages or articles]
>>I've found that the redraw problem only seems to appear with the system
>>font at size 9 (which I prefer) when switched to another font or size it
>>works again. I wonder if anyone else can reproduce this (on standard Atari
>>equipment).

>Just must have good eyes to read size 9 :-))
Tried size 8 but that *was* toooo small ;-)) I think it's more a resolution
thing with the size - it's not too small with 640x400.

>PS. Which font are you using?
Standard System font. I've checked it with other fonts and it seems ok.

Pascal wrote:
>> *Very* consistant Okami crash (2 bombs) here using MagiC 6.01, NVDI 5.03.
>Ditto (Magic 6.10 here).
Thanks Pascal, that's a releif I was beginning to think it was me! ;-)

[Screen redraw problem within messages or articles]
>Well, I'm sorry, no problem here with size 9.

Ok, thanks for checking. With my standard screen resolution 640x400 mono I
find that other fonts don't look too great so that's why I stick to the
system font. Looks like I'll have to use the "big" system 10 font! ;-)

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

6062. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: john@cordes.phys.dal.ca
Message-ID: <slrn8id2os.8j2.john@Cordes.Phys.Dal.Ca>
Source record: 61858

You sure this is Simon Poole's UniTerm which has the open source?
First I ever heard about it.

John

On Sat, 20 May 2000 11:59:22 +0200, Martin Graiter <graiter@starmail.com> wrote:
>
>"Jï¿½rgen Bak" <prunus@post3.tele.dk> wrote in message
>news:1eavz8n.fz04x7tv1fuN%prunus@post3.tele.dk...
>
>
>: try to find the old UniTerm, - most be on some ftp
>sites. it was the best vt100 terminal around for any atari
>
>
>And for lots of other systems. Even the source is open,
>found it in a book the other day.
>
>
>
>MG
>
>
>
>
>
>

6063. Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-20 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <39268dcb$0$31674@news.zetnet.co.uk>
Source record: 61859

Hi All,

I understand form Ulli Ramps that Papyrus 8 is now available in English
for TOS.

Details from: http://www.rom-logicware.com/e_start.htm

Prices: http://www.rom-logicware.com/e_preise.htm

Cheers

Paul

6064. Midi Draw Released as Freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-05-21 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8g9a75jrr1@nnrp1.deja.com>
Source record: 61860

Hello All:

I am happy to announce that Frank Balde has released to me MIDIDRAW as FREEWARE. (only took 2 months of constant email!)Here is a short description:

MIDI DRAW Version 1.00
By Frank Balde 1988 Intelligent Music
The program that performs your pictures.

During the time that Intellegent Music released "M" and other algorithmic applications came out (late 1980's)such as Tunesmith,Music Mouse,and Fingers, Frank Balde released "Midi Draw".This was a "drawing program" that actually played midi events.You can have several parameters that you specify such as tonality,program change, durations, velocities, tempo, ect in which the drawing that you create "plays" those specifies parameters. The results can be quite facinating.A Midi Graphical Drawing program.

You can get it at my original site or my Mirror site:

http://sites.netscape.net/timconrardy/mididraw.htm

Would like any comments.

Also I would invite any of you to join the Atari-Midi mailing List. Dr T even joined us, so we are having a good time discussing Atari-Midi related items
ENJOY!
Tim

--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.egroups.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6065. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-21 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959017332-861612AEicMi@sweet3.freeserve.co.uk>
Source record: 61861

Hi Darren

>Does anyone with a real Atari ST have this operating system. If they do, then could
>they please post a reply here as I need to aquire a rom dump of it

You wont get a ROM dump of TOS 1.0, it was diskette based!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6066. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-21 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005212237.a19404@su2.maus.de>
Source record: 61862

Hi Ken,

KK>I wrote to the newsgroup earlier about trouble formatting a SyQuest
KK>200MB removable.
formatting is not necessary at all.

KK>Someone gave me the web address, but I can't seem to access it. And I
KK>no longer have the address in my mail box.
There you may find a demo that may allow only one partition.

KK>Does anyone know if HDDriver will support a Syjet 1.5 GB External
KK>removable?
Yeah, why not?

KK>Do they make an adapter from DB50 to Centronics?
Yes, they do.

KK>I have other SCSI devices.
Ok, so there are only two things you shoud pay attention to:
Termination at _both_ ends of the bus (and nowhere else) and no device
must have the ID of another!!

KK>I have an 80MB IDE in the Falcon. I was thinking of installing a
KK>Toshiba. Will it take a 2.1 Gig, or is that too much for the Falcon to
KK>handle?
I think TOS 4.0x won't have any problems with that.

Und TTschï¿½
ps

6067. Re: Wanted - decent, free terminal emul

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3929b474$0$31676@news.zetnet.co.uk>
Source record: 61796

On 21 May 2000 15:23:24 , "Mark Davies" wrote:
>Uniterm or Fried Dried Terminal

Er,um - 'Freeze' Dried Terminal (for plain TOS only: I use it for
Packet Radio Comms).

Uniterm was fine on my original Mega 1, but always froze on my TT:
out it went. I never had a VT-anything supplied.

6068. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <RqjW4.19894$S31.440572@newsread2.prod.itd.earthlink.net>
Source record: 61797

On 22 May 2000 22:28:03 , Charles Stanley wrote:
>On 20 May 2000 17:14:00 , "Martin \"Nightowl\" Byttebier" wrote:
>>New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
>>----------
>
>It's great to get this news regularly, but can anyone tell me just how
>to get on to the site and download stuff, please? Lately I cannot reach
>the 'store' of files, but I have a wonderful time exploring this quite
>interesting Uni site. There seems to be no connexion from the htm pages
>to ftp. (CAB 2.7; Newsie.94 won't even touch it).
>
>Charles.
>.
Hi Charles,
I believe there is a problem with long addresses in Newsie .94 (I'll be
corrected If not). I get around it by entering only the first portion of the
address and proceed as follows:

Server chapalie.rma.ac.be
Logon anonymous
Password (leave blank)
Port (leave blank)

You get a list including 'Atari' which you click on.
and continue clicking on the succeeding portions of the whole address to the
file wanted. Works for me!
John G.

6069. Re: FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959101656-037345AEicMi@sweet3.freeserve.co.uk>
Source record: 61798

Hi C.A.

>Thanks for the help with this one -

S'OK dude, ouldnt want you to end up with egg on your face.

>I'm a lot clearer on how it works now. Someone has contacted me about the monitor to
>replace one of the same make which no longer works (so presumably he already has the
>right card installed!)

Brilliant result, but back to the graphics card, are you able to reclaim this, someone will probably find a use for this for the opposite scenarion.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6070. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959101658-037977AEicMi@sweet3.freeserve.co.uk>
Source record: 61799

Hi Sean

>>And these settings in MAGX.INF
>>
>#_OBS 8 16 0 0
>#_TXB 1 1 0
>#_TXS 1 1 0
>#_INW 0 1 1 0
>
>Same I guess. I have changed the message font to Humanist 9 and this works fine. I'll
>mess about with the suggested settings anyway. Incidently, I noticed you use MagiCCNF
>not Magiccfg, did you have any problems with MagiCCFG then Steve?

Ooh!, i think i'm misleeading peops with the speelink here, the config prg i use is the magic configurator by Philippe donze <sp>. I have had prob with other exploding on contact!.

Just a further thought re your prob, try switching the blitter off?

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6071. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959101662-038573AEicMi@sweet3.freeserve.co.uk>
Source record: 61800

Yo!, Dezza

>Anyone have any experience with the above, combined with MagiC6 and NVDI6? Like to
>share them please?

Explain yourself man!!.

8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6072. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005222148.a20471@su2.maus.de>
Source record: 61801

Hi Rich,

R>1. I have an atari HD enclosure without a drive, This is supposed to
R>be for a 52MB drive. Does anyone have a used drive for this unit they
R>are willing to sell, or at least know what type of mech went into it.
which host adapter is enclosed in that box, if any? SCSI<->ACSI or a
really old fashioned MFM (RLL) <-> ACSI?

R>2. I would like to get the 1040 online but I don't know if there is a
R>good tcp/ip stack out there or a PPP protocol package and maybe a
R>browser of soem kind. Please let me know if you have any suggestions.
I wouldn't do so! Even my TT is a bit too slow for real surfing on the
web, and a 1040 will be 4 times as slow if its hardware had not been
accelerated. Furthermore, black and white? I recommend a PC for such
purpose.

R>3. Does anyone have a list of the TOS error codes, one of the programs
R>I need most keeps giving me a TOS error 35 when I try to load the
R>program (Word Writer ST).
'35' means (if I'm not wrong) that an executable file is _not_
executable, most probably the file was corrupted when copied from
somewhere else.

R>Thanks and please reply by email since I don't watch the NGs that much
R>swolfen@mediaone.net
Sorry, but I think a public question deserves a public answer. For
maybe there are more people who share your problems and appreciate
solutions. :-)

Und TTschï¿½
ps

6073. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005222152.a20472@su2.maus.de>
Source record: 61802

Hi Uwe,

US>For SCSI drives HDDRIVER has supported this for many years. IDE drives
US>larger than 8 GByte require a special addressing mode (LBA) which is
US>only supported in the more recent versions of HDDRIVER.
a 'small' thank you to you because of your support during all these
ATARI years!

Hope to see you in Neuss 10/11 june 2000!

Und TTschï¿½
ps

6074. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3928D956.6182@ooc.de>
Source record: 61863

Ken Kosut wrote:

> I would like to know more about HDDriver.
> Someone gave me the web address, but I can't seem to access it.
> And I no longer have the address in my mail box.

The correct address is:

http://home.nikocity.de/nogfradelt/atari_english.html

> First I'd like to try a demo. Then I'd like to know where I can
> obtain program and manual in english and what the fee is.

You can download the demo from the address above. HDDRIVER with an
English manual is distributed by System Solutions.

> Does anyone know if HDDriver will support a Syjet 1.5 GB External
> removable?

Yes, it will. HDDRIVER supports any drive that can be connected to the
Atari.

> I have an 80MB IDE in the Falcon. I was thinking of installing a
> Toshiba. Will it take a 2.1 Gig, or is that too much for the Falcon
> to handle?

With HDDRIVER there is no upper limit for a drive's capacity. The only
limit is the maximum partition size of 1 GByte with TOS 4.0x. That's a
limit imposed by TOS, not by the driver. With MagiC and MiNT and FAT32
or EXT2FS partitions you can have much larger partitions.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6075. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3928D9BC.7A90@ooc.de>
Source record: 61864

Mark Bedingfield wrote:
>
> What is the limit for hard disk sizes on the atari? I know Tos 1.00 and 1.02
> had lowley limits but what about Tos 4 etc?

There is no limit at all for a drive's capacity. Only the partition
sizes are limited by TOS. TOS 1.0x supports partitions up to 256 MByte,
TOS 2.0x/3.0x up to 512 MByte, TOS 4.0x up to 1 GByte. With MagiC or
MiNT installed there are other partition types like FAT32 and EXT2FS
that virtually have no upper limit at all.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6076. Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <Fk5W4.1639$Ls1.484045@typhoon.mw.mediaone.net>
Source record: 61865

Hi folks

I have been out of the atari world for a few years while playing with PCs but I just couldn't stay away. I just got a few old STs from ebay and have a few questions for the group.

1. I have an atari HD enclosure without a drive, This is supposed to be for a 52MB drive. Does anyone have a used drive for this unit they are willing to sell, or at least know what type of mech went into it.

2. I would like to get the 1040 online but I don't know if there is a good tcp/ip stack out there or a PPP protocol package and maybe a browser of soem kind. Please let me know if you have any suggestions.

3. Does anyone have a list of the TOS error codes, one of the programs I need most keeps giving me a TOS error 35 when I try to load the program (Word Writer ST).

Thanks and please reply by email since I don't watch the NGs that much
swolfen@mediaone.net

Thanks again

6077. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <3928E4A1.F0570A02@siemens.at>
Source record: 61866

Mark Bedingfield wrote:
>
> What is the limit for hard disk sizes on the atari? I know Tos 1.00 and 1.02
> had lowley limits but what about Tos 4 etc?

The safe limit at TOS4 is 1GB/partition. I personally have some 2GB
partitions and did not notice any problems until now.
Old drivers, in fact I think every driver except the latest version of
HDDRIVER, support only up to 8GB/HD. At least I found nothing else than
HDDRIVER that fully supports my 20GB IDE HD.

Gerhard

6078. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gao46kcb1@news.stortek.com>
Source record: 61867

"Shiuming Lai" <lais@zetnet.co.uk> a crit dans le message news:
39265f31$0$31674@news.zetnet.co.uk...
> On 20 May 2000 09:13:58 , "Nicholas Bales" wrote:
>
> >Depending on where in the world you live, they are available from Radio
> >Shack, Maplins or Conrad. Ask for an Atari 13 pin DIN socket.
>
> I think "Atari" will confuse matters. A 13-pin DIN is a 13-pin DIN
> (not accounting for mounting type or contact plating). That's the
> idea of DIN - standards.

```
Well, the thing is, I've never seen this socket used on anything else than
an atari. The Conrad catalogue definitely lists it as an Atari 13 pin DIN,
and I'm not sure if the DIN standard does actually list the 13pin flavour.

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6079. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gao8lkda1@news.stortek.com>
Source record: 61868

"Jeremiah Coleman" <mistrider@NOSPAM.dalelands.org> a ?crit dans le message
news: 39260d3f.61981288@news.cox-internet.com...
>
>
> 'Ello all.
>
> I just received a 1040 ST, but it didn't come with a monitor. I've
> checked the specs, and have a multisync II that'll handle it just
> fine, but need a 13 pin DIN plug to make a cross cable. I could just
> add a DB9 connecter where it looks like the RF circuitry would be
> (btw, what's the deal with that? did only some versions come with
> the RF, or was it just deleted before production?) and solder a

```
The RF circuitry was only on the STFM (remember, F for Floppy, M for
Modulator), and then on the STE and Falcon. It was also left out in
countries that use the SCART standard, because this gives standard TVs the
RGB inputs.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6080. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3928FD8B.30AB@ooc.de>
Source record: 61869

Janka Gerhard wrote:

> The safe limit at TOS4 is 1GB/partition. I personally have some 2GB
> partitions and did not notice any problems until now.

At least one GEMDOS call (Fseek()) definitely doesn't work with
partitions > 1 GByte.

> Old drivers, in fact I think every driver except the latest version of
> HDDRIVER, support only up to 8GB/HD. At least I found nothing else than
> HDDRIVER that fully supports my 20GB IDE HD.

For SCSI drives HDDRIVER has supported this for many years. IDE drives
larger than 8 GByte require a special addressing mode (LBA) which is
only supported in the more recent versions of HDDRIVER.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6081. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: david.ducassou@free.fr
Message-ID: <3928f967.349172@news.free.fr>
Source record: 61870

Points 1 and 2 are answered into the Atari QuickFAQ:
http://bales.online.fr

--
Ma "maison page": http://www.multimania.com/dadu/

6082. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8gb3pf$m57$1@sun27.hrz.tu-darmstadt.de>
Source record: 61871

Hi!

atarigalen <kNOkSPAM@uia.net.invalid> wrote:
> Next question: is MagicMilan available in English?

Dunno.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

6083. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gb5ig$n3i$1@news.stortek.com>
Source record: 61872

"Rich" <swolfen@mediaone.net> a crit dans le message news:
Fk5W4.1639$Ls1.484045@typhoon.mw.mediaone.net...
> Hi folks
>
> I have been out of the atari world for a few years while playing with PCs
> but I just couldn't stay away. I just got a few old STs from ebay and
have
> a few questions for the group.
>
> 1. I have an atari HD enclosure without a drive, This is supposed to be
> for a 52MB drive. Does anyone have a used drive for this unit they are
> willing to sell, or at least know what type of mech went into it.

Are you sure it was a 52Mb drive. What's on the box. Some of the SH204
drives are upgradeable to SCSI. The Megafiles are not, except the Megafile
66 which is a Syquest unit.

> 2. I would like to get the 1040 online but I don't know if there is a
good
> tcp/ip stack out there or a PPP protocol package and maybe a browser of
soem
> kind. Please let me know if you have any suggestions.

Yes, this is in the FAQ.

> 3. Does anyone have a list of the TOS error codes, one of the programs I
> need most keeps giving me a TOS error 35 when I try to load the program
> (Word Writer ST).

It doesn't mean much to the average user (something like stack overflow or
parity error). What it does mean is that the file or disk is corrupt.

> Thanks and please reply by email since I don't watch the NGs that much
> swolfen@mediaone.net

Wrong move batman!

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

6084. SMURF image convertor and processor (English version)

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: System Solutions <sales@system-solutions.co.uk>
Message-ID: <8gb7b6jlg1@lure.pipex.net>
Source record: 61873

Dear Atari user,

The Smurfs have landed. Need to use an image in some
obscure format? Smurf, from Therapy Seriouz Software,
is probably the answer. This extremely fast
graphic convertor includes 73 import and 18 export
modules. It is also a superb creative tool thanks to
its modular expandable image processing facility.
Over 40 image filters (including motion blur, high
quality single-degree precision rotation with optional
anti-aliasing) are provided with the package. You will
have many, many hours of artistic fun with this one!

System requirements:
Any Atari or compatible 16bit and up (minimum Atari ST,
1MB RAM, Floppy Disk, SM124)

Recommended: Atari compatible with 16MHz MC68030 or higher
colour graphics card, colour monitor 4MB RAM Hard disk.

Look sharp, for £39.95

Check http://www.system-solutions.co.uk for more
details, or call our sales team on 01344 890008.

Your System Solutions team

6085. Atari software for sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: John Thackeray <john@tradeinpost.com>
Message-ID: <8gbbq2$r0n$1@uranium.btinternet.com>
Source record: 61874
Cross-posted to:
comp.sys.atari,comp.sys.atari.8bit,comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.misc,comp.sys.atari.st.tech

John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire TF11 8AF
U.K.
Tel/Fax 00+44+(0)1952 462135
http://www.tradeinpost.com
John@tradeinpost.com

6086. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8gbcn4$17i$1@cubacola.tninet.se>
Source record: 61875

"Mark Davies" <pov@tesco.net> wrote in message
news:8g8rj9$a4a$1@barcode.tesco.net...

: Uniterm or Fried Dried Terminal

:^)

Believe it was Freeze Dried Terminal?

MG

6087. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8gbcn9$17i$3@cubacola.tninet.se>
Source record: 61876
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

"Iggy Drougge" <optimus@canit.se> wrote in message
news:8g7ad6bnp3@dos.canit.se...

: SMS/Q? Could that be it, the replacement OS for the Sinclair
QL? A really peculiar OS.

Could be. I just remember it as really undemanding on the
hardware and possibly multitasking. Would you know anything more
about the SMS? I think there was no /Q in the Atari version?

MG

6088. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8gbcn7$17i$2@cubacola.tninet.se>
Source record: 61877

"Nicholas Bales" <bales@online.REMOVETHIS.fr> wrote in message
news:8gao46kcb1@news.stortek.com...

: Well, the thing is, I've never seen this socket used on
anything else than
: an atari. The Conrad catalogue definitely lists it as an Atari
13 pin DIN,
: and I'm not sure if the DIN standard does actually list the
13pin flavour.

Imagine my surprise when I found this connector in my car
stereo, some years ago. It was a Clarion I think, and the car
was a Volvo. If I remember it correctly the 13p was used for
power supply to the stereo.

The eightbit times were a pain when it came to odd standards,
odd ports and incompatibility in general.

The odd connector prize all times must however go to the
Sinclair QL and it's completely impossible-to-find modem
(serial) connector. Let's hope this all is behind us now...

6089. Re: FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <2000May22.133002.27510@leeds.ac.uk>
Source record: 61878

Thanks for the help with this one - I'm a lot clearer on how it works now.
Someone has contacted me about the monitor to replace one of the same make
which no longer works (so presumably he already has the right card installed!)

Chris

In article <3925e771$0$31673@news.zetnet.co.uk>, rking@zetnet.co.uk (Robert
King) wrote:
>HI Chris,
>
>IMHO Steve is correct, the card is/was the REFLEX from Titan as was. I had one
> for my Mega and very
>nice it was too.
>
>
>Bob King.
>On 19 May 2000 21:09:22 , Steve Sweet wrote:
>>Hi Chris
>>
>>>I have a "Viking 2" monitor which I used to run off my mega4 ST. It plugs
> into a D15
>>>connector rather than the normal monitor socket and uses special drivers
> (and its own
>>>version of GDOS) to produce a very large, extra-high resolution screen. I'm
> now using
>>>an STe (not mega) and can't see any way of using the monitor with this
> machine.
>>
>>I believe that theres a graphics card in your Mega that is required in order
> for this
>>monitor to be used, IIRC it is useless without it, so i'd say you'd have to
> offer the
>>card and software for it.
>>
>>--
>>
>> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
>> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>>
>>.

6090. ST Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Pat <pmbarnes_sr@att.net>
Message-ID: <G1dW4.22508$XO1.1348864@bgtnsc06-news.ops.worldnet.att.net>
Source record: 61879

I have a truckk load of Atari St Stuff For Sale, 520s, disk drives, Lots of monitors, A couple of hard drive setups, A mega 4 with hard drive and CD rom, and a ton of accories and software, this is all used but in great working condition, Let me know what you are looking for and I may have it CHEAP!

Pat
pmbarnes_sr@att.net

6091. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <79dW4.2107$Ps1.105839@news3.voicenet.com>
Source record: 61880

```
On 22 May 2000 07:45:58 , Derryck Croker wrote:
>Hi all,
>
>Anyone have any experience with the above, combined with MagiC6 and NVDI6? Like
>to share them please?
>
>--
>Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
>http://www.cix.co.uk/~derryck/index.htm
>-----------------------------------------
>
>.

I have had this information save for a while.

While installing NVDI 5, the program will ask you to select any
installed cards and yes with Nova, NVDI will switch off the screen
drivers by renaming them SYS to SYX ...

But of course you can continue to use the other NVDI functionnalities
like Speedo, TTF and now Postcript fonts and above all printing with
the latest printers drivers available on the market ... there is a
long list for them ... let's have a look at Behne and Behne web page:
http://home.t-online.de/home/ToBeHome/homepage.html

JAR025.PRG Allows me to switch to Geneva easily.
EMULATOR.PRG NOVA
MENU.PRG NOVA
STA_VDI.PRG NOVA
XBOOT.PRG
MAGXBO32.PRG Magic memory protection (a good idea)
MAGTOROM.PRG Magic Loader
...

Good Luck!
```

Raymond

6092. Re: OKAMI ...

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <3929742212728f0@free.fr>
Source record: 61881

Hello,

in article <3927a74a1639e0@free.fr> (comp.sys.atari.st)
Pascal Ricard wrote on Sun 21-05-2000 08:08 (GMT):

> Oops ! I forgot to say I've a crash _if_ there is a message to be
> exported in the Outbound folder. Need to export before expiring.
[.../...]

Fixed in b15 :)

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6093. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8gbsj2$66g$1@news1.xs4all.nl>
Source record: 61882

I have here a box full of then
$2 each +postage.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

On 20 May 2000 19:54:10 , Robert Schaffner wrote:
>Jeremiah Coleman <mistrider@NOSPAM.dalelands.org> wrote:
>
>> Does anyone know a source for a 13 ping male DIN?
>
>Try www.conrad.de
>
>--
> -= Home of DOIT-Archives =-
>_____________________________________
> CENTurbo2 F030 520ST Lynx Jaguar PowerMac
>doitarchive@doitarchive.de / http://www.doitarchive.de
>.

6094. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <39297a5e2012a54@online.be>
Source record: 61883

on Mon 22-05-2000 07:45 Derryck Croker wrote:

>Hi all,
>
>Anyone have any experience with the above, combined with MagiC6 and NVDI6? Like

NVDI6??? AFAIK the latest version is NVDI 5.03 or am I missing something

I do have a Mach 64 4MB Card on my Hades and I regret I bought that card.
In fact the card is good but not the driver novaVDI 2.67. Especialy with
Cab I have very annoying problems caused by the driver. When Cab displays
animated gif's my harddisk is spinning. When the picture is heavily
animated it's almost impossible to scroll down the text.
I know I can patch that driver but then the animated gifs looks rather awfull.
I don't know if that problem also occurs with MagiC but it surely occurs
under MiNT.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6095. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39299c4d@fmlynet.org>
Source record: 61884

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Roger!

RC> 71.25Hz

Thanks, I've made a careful note of that. I don't suppose
you could confirm the horizontal scan rate?

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6096. Texas =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39299c4d@fmlynet.org>
Source record: 61885

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Greg!

GG> But honestly it's not a all bad country.

I never said it was! =o)

GG> Just be better if there was more Atari over here. I
> have to say that America, and especially Dallas Texas
> was quite the hubbub for Atari activity. From the
> late seventies till the late eighties there were all
> kinds of companies and developments going on for
> various systems. And the Atari service center was in
> this area for a while.

Would you say that the ST was ever seriously considered
as a business machine in the USA? I get the impression that in Europe (perhaps
Germany in particular) they were. I wonder if the high-res mono monitor had
anything to do with that.

GG> At times, though I have noticed that the idea of high
> end usually tends to be a MegaST sometimes a TT.

I think an ATW probably counts ;o)

GG> And if you run into a midi musician, a Falcon. :)

I thought the Falcon excelled at sampled audio (thanks
to the very sensible inclusion of a DSP). Were users of conventional MIDI gear
attracted by its extra horse-power?

GG> So where ats on this side of the pond do you reside?

Currently in Atariville, Illinois.

GG> ...(especially since it is from a rather ancient land
> that MOST believe to be extinct...)

Sounds like a pretty good description of Atariville! <grin>

Regards,
- Andy Ball /|\

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6097. -= 13 pin DIN =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.39299c4d@fmlynet.org>
Source record: 61886

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Jay!

JC> Does anyone know a source for a 13 ping male DIN?

I believe Maplin used to sell them in the UK, perhaps
they still do. Hang on, I'll just dig out my supplier catalogues... I can't
see them in MCM, Jameco or Radio Shack, but it may be worth giving Jameco a
call as they seem to stock 'unusual' components. Their number is
+1 800 831 4242 (they're in the United States). I can't
remember Maplin's number, but I daresay it's on their web site at
http://www.maplin.co.uk/ Good luck, let us know if you manage to find some!

Regards,
- Andy. /|\

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6098. Re: Wanted - decent, free terminal emulator for ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Mark Davies <pov@tesco.net>
Message-ID: <8gbvv7$8uc$1@epos.tesco.net>
Source record: 61887

DOH!

"Martin Graiter" <graiter@starmail.com> wrote in message
news:8gbcn4$17i$1@cubacola.tninet.se...
>
> "Mark Davies" <pov@tesco.net> wrote in message
> news:8g8rj9$a4a$1@barcode.tesco.net...
>
>
> : Uniterm or Fried Dried Terminal
>
>
> :^)
>
>
> Believe it was Freeze Dried Terminal?
>
>
>
> MG
>
>

6099. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gc0kd$c8q$1@snipp.uninett.no>
Source record: 61888

"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

> In fact the card is good but not the driver novaVDI 2.67. Especialy with
> Cab I have very annoying problems caused by the driver. When Cab displays
> animated gif's my harddisk is spinning. When the picture is heavily
> animated it's almost impossible to scroll down the text.
> I know I can patch that driver but then the animated gifs looks rather awfull.
> I don't know if that problem also occurs with MagiC but it surely occurs
> under MiNT.

It's not MiNT-related, it's a memory-leak in the offscreen bitmap
functions. I'd suggest you patch the driver, or try fVDI (don't know if it
works on the Hades).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6100. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: neil@adel6.freeserve.co.uk
Message-ID: <8gc4ranpq1@news7.svr.pol.co.uk>
Source record: 61889

On 17 May 2000 20:13:00 , Ekkehard Flessa wrote:
>Hallo Neil!
>
>
>NC>Is Magic Milan available?
>
>Yes, it is, and has been for more than a year now. Here in Germany, that is. I
>can't speak for the rest of the world...
>
Where can I purchase a Milan? Has anyone got one for sale?

Cheers

Neil :-)

6101. Mach 64 Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <NIgW4.2910$oO1.13631@newsfeed.slurp.net>
Source record: 61890

Someone had a post about the Mach 64 card. I have experience with the card and I do run Magic and NVDI with it. If there are any questions I would be glad to help if I can...

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

6102. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8gcab4ajn1@zingo.tninet.se>
Source record: 61891
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

Another addition to the multitude of existing OS:es and possible
future combinations for the ST range...

There's something called ELKS:

http://www.elks.ecs.soton.ac.uk/

MG

6103. Texas =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3929c67d@fmlynet.org>
Source record: 61892

FamilyNet HQ: Telnet:\\www.family-bbs.net

> Hello Greg!

> Would you say that the ST was ever seriously considered
> as a business machine in the USA? I get the impression that
> in Europe (perhaps Germany in particular) they were. I
> wonder if the high-res mono monitor had anything to do with
> that.

I have heard numerous stories of the Atari 8-bit used as terminals for
early networks. The ST has been used in many studios, and I believe I've heard
of a high school or two that might have used them for a while.
The most recent stories I've caught wind of are TT computers. There is
talk about how some of them would be used for reference machines in car repair
and estimation bays.
Data Stitch was a business that used a modified Atari TT for their large
looms. According to what I heard, one could operate several. They would have
kept using the TT for years longer but Atari couldn't supply them enough TT's
as fast as they needed them. They sold off their inventory, and the local
Atari users of AUNT bought them and found themselves with a cheap source of
TT's.
Also heard of Atari TT computers being used at Marvel Comics.
And Falcons have found uses both in and out of the music industry.

>> At times, though I have noticed that the idea of high
>> end usually tends to be a MegaST sometimes a TT.
> I think an ATW probably counts ;o)

Were there many ATW used in the States? I've heard of one being sold at a
first Saturday sidewalk sale, but that's about it.

>> And if you run into a midi musician, a Falcon. :)
> I thought the Falcon excelled at sampled audio (thanks
> to the very sensible inclusion of a DSP). Were users of
> conventional MIDI gear attracted by its extra horse-power?

Oh they were attracted by it's ease of setup, it's ease of startup, less
overheard... blah.. blah.. blah...

>> So where ats on this side of the pond do you reside?
> Currently in Atariville, Illinois.
>> ...(especially since it is from a rather ancient land
>> that MOST believe to be extinct...)
> Sounds like a pretty good description of Atariville! <grin>

Alright, so what is the REAL name of your town. ;)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6104. ove You Virus" story... ST To The Rescue! - Part I

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3929c67d@fmlynet.org>
Source record: 61893

FamilyNet HQ: Telnet:\\www.family-bbs.net

It was early on a Thursday morning when I was greeted by a friendly
little message with the heading of "I Love You". And from that message it
simply said "Please open the attached message from me."

This was in my business E-mail box at work, and I found myself curious
who would send me a love letter, especially since I'm married. ;)

I clicked on the odd file, and my PC came back saying "I don't recoginize
the application that wrote this file. Please go down to the Start menu to
select the proper application." With even more curiousity I was about to save
this file from my Outlook box to my hard drive when I realized (perhaps a
little quicker than those who opened several of these love letters) that this
file could be a virus.
Within the hour our network server was down due to hundreds of letters
replicated within our server due to the love letters. Truly a nasty site. At
first I believe I was uneffected, but then I was not sure.

Before leaving work, I disconnected my PC from the lan to do some more
research on my ever faithful PC (that has led to me mainly hours of internet
surfing looking for Atari websites and newsgroups). With a little more
thought, I would try to find out for sure if I had been bitten by the love bug.

When I visited my parent's house, the word was out, love was in the air,
and thousands of computers had been ravaged throughout the world. I heard that
England was hit hard, with the house of Common's E-mail server down completely,
and throughout the world the effect was the same. There was no known cure for
this bug for a good bit, and people were not sure when it would end.

So then it hit me... since I need a computer to hold up the work load at
work, while I investigate my PC? Why not bring in a computer that could care
less about PC viruses? And it would make for a fun tale down the road.

It was then I decided....

... I was going to let my Atari 1040 ST (with AdSpeed) take over for one
day at work!!!

To Be Continued....

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6105. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <3929c1e216680b7@free.fr>
Source record: 61894

Hello,

in article <39297a5e2012a54@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Mon 22-05-2000 19:18 (+0200):

> In fact the card is good but not the driver novaVDI 2.67. Especialy with
> Cab I have very annoying problems caused by the driver. When Cab displays
> animated gif's my harddisk is spinning. When the picture is heavily

Damned ! I thought it was a "feature" of Cab 2.8.

> animated it's almost impossible to scroll down the text.
> I know I can patch that driver but then the animated gifs looks rather awfull.
> I don't know if that problem also occurs with MagiC but it surely occurs
> under MiNT.

Also with Magic and the Mach32 (same Nova driver).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6106. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-22 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3929b473$0$31676@news.zetnet.co.uk>
Source record: 61895

On 20 May 2000 17:14:00 , "Martin \"Nightowl\" Byttebier" wrote:
>New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
>--

It's great to get this news regularly, but can anyone tell me just how to get on to the site and download stuff, please? Lately I cannot reach the 'store' of files, but I have a wonderful time exploring this quite interesting Uni site. There seems to be no connexion from the htm pages to ftp. (CAB 2.7; Newsie.94 won't even touch it).

Charles.

6107. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <392B7ABC.35A82ECF@qnet.com>
Source record: 61746

Nicholas Bales wrote:

> <Amiga2000@bigpond.NO-BLODDY-SPAM.com> a ï¿½crit dans le message news:
> 392a89fe@naylor.cs.rmit.edu.au...
> > I noticed this from jayoni-one-spagoni, and it made me think:
> > ::::}A hopefully not too longish question...
> >
> > You hoped wrong.
> >
> > Are you aware that atari St's (Australia esp.) can have RF out?
> > (That is you can plug it in to the telly?)
> > All of mine do, I've got 3 1040's & 2 520's, all with RF out.
>
> ...which is useless for sequencing I'm afraid. I'm not aware of any
> sequencer that will cope with colour resolutions. Also, only the STFM and
> STE flavours have RF out.

This is not true. Some original 520 STs came with RF out. I have 2 of them.
One is a original ST with TOS on disk and the other has ROMS.

Don

6108. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Amiga2000@bigpond.NOSPAMPLEASE.com
Message-ID: <3929b953@naylor.cs.rmit.edu.au>
Source record: 61803

I noticed this from Rich, and it made me think:
::::}Thanks and please reply by email since I don't watch the NGs that much
::::}swolfen@mediaone.net

Well I think all response should be put on the news group, greatest good
for the greatest many, know what I mean?

And if *you* can be bothered coming back you'll get your answer. I mean
you found your way here to post something, so you know how to do it, so
you know how to come back for responses.

chris.

--

6109. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <DglW4.1702$Ls1.531188@typhoon.mw.mediaone.net>
Source record: 61804

Good points all. I subscribed to this group as well as a few others.

<Amiga2000@bigpond.NOSPAMPLEASE.com> wrote in message
news:3929b953@naylor.cs.rmit.edu.au...
> I noticed this from Rich, and it made me think:
> ::::}Thanks and please reply by email since I don't watch the NGs that
much
> ::::}swolfen@mediaone.net
>
> Well I think all response should be put on the news group, greatest good
> for the greatest many, know what I mean?
>
> And if *you* can be bothered coming back you'll get your answer. I mean
> you found your way here to post something, so you know how to do it, so
> you know how to come back for responses.
>
> chris.
>
> --

6110. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8gdd9q$q21$1@news5.svr.pol.co.uk>
Source record: 61805

Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote in message
news:0000.39299c4d@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hello Roger!
>
> RC> 71.25Hz
>
> Thanks, I've made a careful note of that. I don't suppose
> you could confirm the horizontal scan rate?

Ooooer! I've had a poke around in the docs. but can't find that. Perhaps one of the FAQs will have it. All I can say is that hsync doesn't usually cause any problem.

Roger

6111. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <392A3F60.22AE@ooc.de>
Source record: 61806

Peter Schneider wrote:

> There you may find a demo that may allow only one partition.

This is not the limitation imposed by the demo. The README included in the demo archive contains information about the limitations of the demo version.

> I think TOS 4.0x won't have any problems with that.

The version of TOS doesn't matter here. It's the driver that's responsible for addressing a drive with it's full capacity, not the version of TOS. TOS has an influence on the maximum partition size as long as you don't use FAT32 or EXT2FS partitions.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6112. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959077112-631227AEicMi@cwcom.net>
Source record: 61807

From: cstanley@zetnet.co.uk (Charles Stanley)
Date: 22 May 2000 22:28:03 GMT

>It's great to get this news regularly, but can anyone tell me just how
>to get on to the site and download stuff, please? Lately I cannot reach
>the 'store' of files, but I have a wonderful time exploring this quite
>interesting Uni site. There seems to be no connexion from the htm pages
>to ftp. (CAB 2.7; Newsie.94 won't even touch it).

I'm very confused! Do you mean that you've typed ftp:// etc into CAB's Open
URL line and can't get a response? Perhaps you need to install an FTP client
in CAB. If you're running MagiC or MiNT then I recommend aFTP. Be aware that
some filenames on the Chapelie server have long filenames.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6113. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959077114-631711AEicMi@cwcom.net>
Source record: 61808

collins@voicenet.com (Raymond Collins)
Date: Mon, 22 May 2000 16:22:27 GMT

>>Anyone have any experience with the above, combined with MagiC6 and NVDI6?
>Like
>>to share them please?

>While installing NVDI 5, the program will ask you to select any
>installed cards and yes with Nova, NVDI will switch off the screen
>drivers by renaming them SYS to SYX ...

Thanks, that's just what I needed to know :-)

Martin Byttebier has posted a reply raising a problem he's found with
animated GIFs in CAB, have you had any problems with that (or indeed any
others)?

Anyone in here teamed the Nova with a Centurbo CT2 board?

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6114. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959077116-632175AEicMi@cwcom.net>
Source record: 61809

From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Date: Mon, 22 May 2000 19:18:14 +0200 (MET DST)

>>Anyone have any experience with the above, combined with MagiC6 and NVDI6?
>Like
>
>NVDI6??? AFAIK the latest version is NVDI 5.03 or am I missing something

Eek! Sorry, it's my mistake - I meant NVDI5. 5.03 is the latest as you say.

>I do have a Mach 64 4MB Card on my Hades and I regret I bought that card.
>In fact the card is good but not the driver novaVDI 2.67. Especialy with
>Cab I have very annoying problems caused by the driver. When Cab displays

I recall that you've raised this point in the past.

>I know I can patch that driver but then the animated gifs looks rather
>awfull.

If it's only animated GIFs that are a problem then I'd just switch them off -
or isn't it as simple as that?

Thanks for the reply.

--
Rgds, Derryck

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6115. Re: Mach 64 Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959077118-632631AEicMi@cwcom.net>
Source record: 61810

From: ebaiz@skyenet.net (Edward S. Baiz Jr.)
Date: Mon, 22 May 2000 20:25:17 GMT

>Someone had a post about the Mach 64 card. I have experience with the

Me :-)

>
>card and I do run Magic and NVDI with it. If there are any questions I

Are you seeing the problem with animated GIFs in CAB that both Martin and Jo
Even have mentioned in the thread?

--
Rgds, Derryck

```
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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6116. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <C9uW4.28588$g41.1675962@news-west.usenetserver.com>
Source record: 61811

On 22 May 2000 19:18:14 , "Martin \"Nightowl\" Byttebier" wrote:
|I do have a Mach 64 4MB Card on my Hades and I regret I bought that card.
|In fact the card is good but not the driver novaVDI 2.67. Especialy with
|Cab I have very annoying problems caused by the driver. When Cab displays
|animated gif's my harddisk is spinning. When the picture is heavily
|animated it's almost impossible to scroll down the text.
|I know I can patch that driver but then the animated gifs looks rather awfull.
|I don't know if that problem also occurs with MagiC but it surely occurs
|under MiNT.
|
|CU
|Martin

CAB 2.7 seems to display animated GIF's from the hard drive; the reason for the drive spinning. I don't think that CAB 2.5 did this. With CAB 2.5 it was almost impossible to scroll down on sites with lots of animated graphics. It's quite a bit better with CAB 2.7 using NVDI 5.03 and MagiC 6. The Nova is great and wouldn't use my computer without it.

I use a Nova VME Plus card with the 2.60 driver on a TT and a 17 inch NEC MultiSync 70 monitor. Animated GIF's look great; actually all graphics look great. I use a 800x600 32k color window.

6117. alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: jayoni-one-spagoni <justinsNOjuSPAM@iaccess.com.au.invalid>
Message-ID: <054f0654.9b0140c2@usw-ex0107-050.remarq.com>
Source record: 61812

A hopefully not too longish question from someone who has limited knowledge about what the jargon actually means. By trade I am a musician which means A) I know not too much about computers and B) I am not excessively rich. So, whilst working on a four part harmony piece on my 1040 st running my notator software, and happily humming away to myself, in the knowledge that I would soon be finished. I was assailed by a large zap! and bang as my monitor bit the dust, which, after much buzzing and frazzing ended in that great monitor graveyard in the sky. To cut a long story short I have heard a rumour from a friend who suffered the same indignity that your standard monochrome vga monitor will happily do the job given that the 13 point din plug is wired into it. I have recourse to said monitors and a technician who is willing to do the job, (if it's not more trouble than it's worth.) My question is, for those who know (and hopefully don't consider it sacreligious) is this operation on a scale of one to ten. 1- A piece of the proverbial, as we Ozzies are wont to say or 10- a complete bitch? Have I been informed correctly or is there more that needs doing? is it even the correct monitor? The reason I don't go out immediately and buy another old atari monitor, well there's two really one is my eyesight is not that good and the little monitor played merry hell with my sight and two is that I have access to the said alternative monitor. Well so much for cutting it short, but, I'd be much obliged if some true blue bonza digger bastard (that's for all you wonderful guys elsewhere than Oz.) would give the drum on this issue. Beauty, bonza, bottler,digger. And thanks cobber too! Fair dinkum your alright mate!!!

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6118. Re: Midi Draw Manuals Released

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8gem5tuda1@nnrp1.deja.com>
Source record: 61813

> Guess I am replying to my own post:

Got a story:

I asked Joel C. of EMF (he was president of Intelligent music) about
the Midi Draw manual. He replied by sending me the manual in a Mac
format! With members of the Atari-midi Mailing list, we were able to
translate them into MS word, and PDF format. I also made a TXT file and
inserted it into the ZIP.So talk about teamwork here!! The manuals are
now available on my page. See below for the link.

Would like any feedback you have on MidiDraw.

Tim

> I am happy to announce that Frank Balde has released to me MIDIDRAW as
> FREEWARE. (only took 2 months of constant email!)Here is a short
> description:
>
> _____
>
> MIDI DRAW Version 1.00
> By Frank Balde 1988 Intelligent Music
> The program that performs your pictures.
>
> During the time that Intellegent Music released "M" and other
> algorithmic applications came out (late 1980's)such as Tunesmith,Music
> Mouse,and Fingers, Frank Balde released "Midi Draw".This was
a "drawing
> program" that actually played midi events.You can have several
> parameters that you specify such as tonality,program change,
durations,
> velocities, tempo, ect in which the drawing that you create "plays"
> those specifies parameters. The results can be quite facinating.A Midi
> Graphical Drawing program.
>
> _____
>
> You can get it at my original site or my Mirror site:
>
> http://sites.netscape.net/timconrardy/mididraw.htm
>
> Would like any comments.
>
> Also I would invite any of you to join the Atari-Midi mailing List. Dr

> T even joined us, so we are having a good time discussing Atari-Midi
> related items
> ENJOY!
> Tim
>
> --
> --
> Tim Conrardy
> Tim's Atari Midi World http://atari.atlantis-bbs.com
> Atari-Midi Mailing List: Subscribe at:
> http://www.egroups.com/group/atari-midi
> tconrardy@hotmail.com
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

6119. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Amiga2000@bigpond.NO-BLODDY-SPAM.com
Message-ID: <392a89fe@naylor.cs.rmit.edu.au>
Source record: 61814

I noticed this from jayoni-one-spagoni, and it made me think:
::::}A hopefully not too longish question...

You hoped wrong.

Are you aware that atari St's (Australia esp.) can have RF out?
(That is you can plug it in to the telly?)
All of mine do, I've got 3 1040's & 2 520's, all with RF out.

The other thing you can do (since you have a techo mate who can solder)
is, since the output of the atari is just RGB in a f**ked up arrangement,
cut off the cable from yer old monitor and wire it to any old RGB monitor
lying about, like an amiga 1084s or similar, if it 10 or 15 years old, is
color, has nine pins and looks like a 1084s, it'll do the job.

It's not the most elegant departure for yer old SM124, but it will get
you going again.

chris

--

6120. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <392A8904.A626F68D@greeleynet.com>
Source record: 61815

"Edward S. Baiz Jr." wrote:
>
> On 20 May 2000 13:06:19 , Paul Williamson wrote:
> >Hi All,
> >
> >I understand form Ulli Ramps that Papyrus 8 is now available in English
> >for TOS.

Ed, did you order direct fro ROM or from a US source? And did you order
the office version or just the word processor?

Did you try the demo, and what did you think of it?

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6121. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Amiga2000@bigpond.NOSPAM.com
Message-ID: <392a8b13@naylor.cs.rmit.edu.au>
Source record: 61816

I noticed this from Rich, and it made me think:

::::}Good points all. I subscribed to this group as well as a few others.

Welcome aboard.

--
Atari is really cool, it's like
growing a personal vegie garden
inside the NY stock exchange.

6122. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8ge9le$le3$1@news.stortek.com>
Source record: 61817

<Amiga2000@bigpond.NO-BLODDY-SPAM.com> a crit dans le message news:
392a89fe@naylor.cs.rmit.edu.au...
> I noticed this from jayoni-one-spagoni, and it made me think:
> ::::}A hopefully not too longish question...
>
> You hoped wrong.
>
> Are you aware that atari St's (Australia esp.) can have RF out?
> (That is you can plug it in to the telly?)
> All of mine do, I've got 3 1040's & 2 520's, all with RF out.

```
...which is useless for sequencing I'm afraid. I'm not aware of any
sequencer that will cope with colour resolutions. Also, only the STFM and
STE flavours have RF out.

> The other thing you can do (since you have a techo mate who can solder)
> is, since the output of the atari is just RGB in a f**ked up arrangement,
> cut off the cable from yer old monitor and wire it to any old RGB monitor
> lying about, like an amiga 1084s or similar, if it 10 or 15 years old, is
> color, has nine pins and looks like a 1084s, it'll do the job.

Again, RGB is useless for our friend. He wants a mono monitor.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6123. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8ge9p2lhf1@news.stortek.com>
Source record: 61818

"jayoni-one-spagoni" <justinsNOjuSPAM@iaccess.com.au.invalid> a crit dans
le message news: 054f0654.9b0140c2@usw-ex0107-050.remarq.com...
> A hopefully not too longish question from someone who has limited
> knowledge about what the jargon actually means. By trade I am a
> musician which means A) I know not too much about computers and B) I am
> not excessively rich. So, whilst working on a four part harmony piece
> on my 1040 st running my notator software, and happily humming away to
> myself, in the knowledge that I would soon be finished. I was assailed
> by a large zap! and bang as my monitor bit the dust, which, after much
> buzzing and frazzing ended in that great monitor graveyard in the sky.
> To cut a long story short I have heard a rumour from a friend who
> suffered the same indignity that your standard monochrome vga monitor
> will happily do the job given that the 13 point din plug is wired into
> it. I have recourse to said monitors and a technician who is willing to
> do the job, (if it's not more trouble than it's worth.) My question is,
> for those who know (and hopefully don't consider it sacreligious) is
> this operation on a scale of one to ten. 1- A piece of the proverbial,
> as we Ozzies are wont to say or 10- a complete bitch? Have I been
> informed correctly or is there more that needs doing? is it even the
> correct monitor? The reason I don't go out immediately and buy another
> old atari monitor, well there's two really one is my eyesight is not
> that good and the little monitor played merry hell with my sight and
> two is that I have access to the said alternative monitor. Well so much
> for cutting it short, but, I'd be much obliged if some true blue bonza
> digger bastard (that's for all you wonderful guys elsewhere than Oz.)
> would give the drum on this issue. Beauty, bonza, bottler,digger. And
> thanks cobber too! Fair dinkum your alright mate!!!

```
You are right. A VGA monitor can be used as a monchrome monitor. You can
actually buy the VGA adapter from Mario Becroft in New Zealand. This all
detailed in the Quick FAQ (see .sig).

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6124. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gea50$lj2$1@news.stortek.com>
Source record: 61819

"Steve Sweet" <steve@sweet3.freeserve.co.uk> a crit dans le message news:
959017332-861612AEicMi@sweet3.freeserve.co.uk...
> Hi Darren
>
> >Does anyone with a real Atari ST have this operating system. If they do,
then could
> >they please post a reply here as I need to aquire a rom dump of it
>
> You wont get a ROM dump of TOS 1.0, it was diskette based!.

It was both, wasn't it?

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6125. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gea2n$lj1$1@news.stortek.com>
Source record: 61820

"Andy Ball" <Andy.Ballp0.f2.n8.z8@fmlynet.org> a crit dans le message news:
0000.39299c4d@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hello Roger!
>
> RC> 71.25Hz
>
> Thanks, I've made a careful note of that. I don't suppose
> you could confirm the horizontal scan rate?

```
It's in the Quick FAQ

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6126. Calamus CDK format

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80snv9tewm.fsf@junk.nocrew.org>
Source record: 61821

A friend, or two, are thinking about making a Calamus viewer, and possibly a similar DTP program for Linux, and it would be neat if it could read Calamus' files directly. Does anyone have a description of this file format? The CFN font format could also be good to have, if it's available.

Tomas

6127. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gebj0$ra9$1@snipp.uninett.no>
Source record: 61822

Derryck Croker <derryck@nospamcix.co.uk> wrote:

> Martin Byttebier has posted a reply raising a problem he's found with
> animated GIFs in CAB, have you had any problems with that (or indeed any
> others)?

It's not a CAB-problem, all programs that use offscreen-bitmaps is
affected.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6128. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8gf25g$6li$1@nnrp1.deja.com>
Source record: 61823

In article <8gc0kd$c8q$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
> "Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

> It's not MiNT-related, it's a memory-leak in the offscreen bitmap
> functions. I'd suggest you patch the driver, or try fVDI (don't know
if it
> works on the Hades).
>

Wasn't the memory leak fixed on the NOVA drivers by Gehard a couple of
years ago? I know the latest drivers for the Falcon do not have to be
patched to get around that problem.

Mike

Sent via Deja.com http://www.deja.com/
Before you buy.

6129. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1eb3kpj.1yqefql2r73leN%doitarchive@atari-computer.de>
Source record: 61824

> Anyone in here teamed the Nova with a Centurbo CT2 board?

A guy near here test that, my last info was one year old: wonï¿½t work.
NOVA Bus was below an CT2B. Remeber me he said it makes trouble with
NOVA and CT2 memory adresses.

But i canï¿½t say more, he is an platform changer..

Sorry.

Regards, Robert
--
-= Home of DOIT-Archives =-
____
CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6130. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8geh9djfh1@news1.xs4all.nl>
Source record: 61825

To clear up:

[...]
>an atari. The Conrad catalogue definitely lists it as an Atari 13 pin DIN,
>and I'm not sure if the DIN standard does actually list the 13pin flavour.

Yes it does!

Met vriendelijke groet,
Ronald van der Kamp

6131. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <392ABAD8.BC84039A@cfc.dnd.ca>
Source record: 61826

Ken Kosut wrote:
> Hi,
> First I'd like to try a demo. Then I'd like to know where I can
> obtain program and manual in english and what the fee is.
>
> Does anyone know if HDDriver will support a Syjet 1.5 GB External
> removable?

I use HDdriver 7.71, and it seems to work fine on my SyJet 1.5GB
cartridge.
I partition for DOS, so the entire cartridge is one partition of 1.5GB.

> I Think the Syjet is DB50 to DB50. Do they make an adapter
> from DB50 to Centronics?

My SyJet drive came with a SCSI2 cable, which plugged into my Falcon
no problem. the input and output on the SyJet is SCSI2 and I just
connected
my external hard drives via my original SCSI2 to the back of the SyJet.
All seems OK.

> I have other SCSI devices.
>
> I have an 80MB IDE in the Falcon. I was thinking of installing a
> Toshiba. Will it take a 2.1 Gig, or is that too much for the Falcon
> to handle?
> (I've heard of 1 Gig installations, but nothing higher than that)

I have a 1.2GB IDE in my Falcon

> thanks again
> ken

ken
a TAF guy

6132. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392adda02b465c3@online.be>
Source record: 61827

on Mon 22-05-2000 22:27 Pascal Ricard wrote:

>Hello,
>
>in article <39297a5e2012a54@online.be> (comp.sys.atari.st)
>Martin "Nightowl" Byttebier wrote on Mon 22-05-2000 19:18 (+0200):
>
>> In fact the card is good but not the driver novaVDI 2.67. Especialy with
>> Cab I have very annoying problems caused by the driver. When Cab displays
>> animated gif's my harddisk is spinning. When the picture is heavily
>
>Damned ! I thought it was a "feature" of Cab 2.8.

No, it isn't a feature of Cab 2.8 at all. Like Jo-Even has said, it's a
driver bug.
One can patch the driver or Cab.
If you patch the driver it's possible that some programs won't start
anymore because they look for the EdDI cookie, which isn't set by the
patched driver (right Jo-Even?).
I only encountered one program but I can't remember for sure the name
right now. I think it's the German graphical program called Bellini.
When the driver or Cab is patched one will notice some strange display
effects in Cab. e.g. <blink> </blink>. When this is set inside a colored
table the backgroundcolor of the page will bleach trough.
Also (some) animated gifs will be diplayed rather flickering (hm is this
a English word?).

Patching is really dead easy. Just load sta_vdi or cab.app as binairy into
Qed and search for the entries EdDI (one in sta_vdi and two in Cab) and
replace this by something else, for instance EdDX.

HTH,
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6133. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392adda02b465c1@online.be>
Source record: 61828

on Tue 23-05-2000 09:58 Derryck Croker wrote:

>From: cstanley@zetnet.co.uk (Charles Stanley)
>Date: 22 May 2000 22:28:03 GMT
>
>>It's great to get this news regularly, but can anyone tell me just how
>>to get on to the site and download stuff, please? Lately I cannot reach
>>the 'store' of files, but I have a wonderful time exploring this quite
>>interesting Uni site. There seems to be no connexion from the htm pages
>>to ftp. (CAB 2.7; Newsie.94 won't even touch it).
>
>I'm very confused! Do you mean that you've typed ftp:// etc into CAB's Open
>URL line and can't get a response? Perhaps you need to install an FTP client
>in CAB. If you're running MagiC or MiNT then I recommend aFTP. Be aware that
>some filenames on the Chapelie server have long filenames.

I'm confused too. Charles says he can explore the site but he can't
download the stuff????

My experience says that one must use a proxy server when one want to
access a ftp-server with Cab (without ftp-client). At least that's what
I've to do on my Hades running FreeMiNT/N_AES. It doesn't matter if I use
MiNT-net or STing/STik.
For MiNT-net you must fill in something like this (the proxy of my ISP):
HTTP-Proxy
http://proxy.antw.online.be:80

For STing/STik you must use this:
HTTP-Proxy
proxy.antw.online.be:80

Furthermore you really must use the latest version of STing (1.22 I
believe). With older version some, even with aFTP can't access the Belgian
server. In fact that's not the fault of STing but rather the fault of
Belnet. On host just outside the RMA is misconfigurated. The people of
Belnet knows it but as only Atari seems to be affected they aren't very
keen to fix it.

We have recieved a few reports of Iconnect-users who seems to have
troubles too, but OTOH I do know lots of Iconnect-users who hasn't any
problem whatsoever to access the server.
The only TCP/IP stack I know which never has had any problem is Mint-net.

Newsie should work, at least it does connect to the server but (my fault)
I'm unable to switch dir's and so on.

HTH,
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6134. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392adda02b465c5@online.be>
Source record: 61829

on Tue 23-05-2000 11:43 Joe M. Villarreal wrote:

>On 22 May 2000 19:18:14 , "Martin \"Nightowl\" Byttebier" wrote:
>|I do have a Mach 64 4MB Card on my Hades and I regret I bought that card.
>|In fact the card is good but not the driver novaVDI 2.67. Especialy with
>|Cab I have very annoying problems caused by the driver. When Cab displays
>|animated gif's my harddisk is spinning. When the picture is heavily
>|animated it's almost impossible to scroll down the text.

>
>CAB 2.7 seems to display animated GIF's from the hard drive; the reason for
>the drive spinning. I don't think that CAB 2.5 did this. With CAB 2.5 it
>was almost impossible to scroll down on sites with lots of animated graphics.
>It's quite a bit better with CAB 2.7 using NVDI 5.03 and MagiC 6. The Nova
>is great and wouldn't use my computer without it.

No, that's really the fault of the driver.
Cab 2.5, Cab 2.7 and Cab 2.8 do have this problem but not Cab 1.5
Agree the Nova could be great if the driver was good.
>
>I use a Nova VME Plus card with the 2.60 driver on a TT and a 17 inch NEC
>MultiSync 70 monitor. Animated GIF's look great; actually all graphics look
>great. I use a 800x600 32k color window.

The latest driver is 2.7.
I just wonder if you use auto/sta_vdi.inf

Until recently I wasn't using that info file at all, just
auto/sta_vdi.bib.
Now without that sta_vdi.inf I found that for instance inside Photoline
the mouse was behaving very slow when I moved it above a picture. Very
annoying. Especially in 32b colormode this was really a nuissance.

Inside sta_vdi.inf one can set a few things like for instance cursor
behaviour

; Bei den mach32/64 Karten wird ein Hardwarecursor eingesetzt.
; Dieser mui¿½ bei Bildschirmausgaben nicht, wie ein Softwarecursor
; ausgeschaltet werden. OFF = Cusor li¿½i¿½t sich nicht auschalten,
; ON = ATARI i¿½blich
HW-MOUSE-OFF=OFF

I don't know what hardwarecursor and software cursor are but as you see
I've switch the hardware cursor off.

Now with this setting the mouse behave as expected.

So far I haven't encountered (or don't recognised it as) problems with this setting.

BTW: Paul Williamson, if you reading this, there is also an option to swicth off permantly the novaVDI screensaver. I know at the time you were using a nova card on your Hades you had problems to run Cubase. I wonder if you were using that inf or not? If not that could explain why the screensaver was poping up even if you'd switch off the saver in the cpx.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6135. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392adf482c91310@online.be>
Source record: 61830

on Tue 23-05-2000 20:07 Martin "Nightowl" Byttebier wrote:

>
>If you want to see how slow things can come go to:
>
>http://www.ndh.net/home/kehr/atari/Atari.htm

Dammed his has changed his pages:-)) The animated buttoms are gone. So no
need to go there.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6136. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392adda02b465c4@online.be>
Source record: 61831

on Tue 23-05-2000 10:11 Derryck Croker wrote:

>From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
>Date: Mon, 22 May 2000 19:18:14 +0200 (MET DST)

>>I know I can patch that driver but then the animated gifs looks rather
>>awfull.
>
>If it's only animated GIFs that are a problem then I'd just switch them off -
>or isn't it as simple as that?

AFAIK, only (some) animated gifs but I can be wrong.
You can patch Cab. Just load cab.app into a binairy editor such as Qed and
search/replace EdDI by EdDX. The are only two such entries in Cab.

If you want to see how slow things can come go to:

http://www.ndh.net/home/kehr/atari/Atari.htm

That page holds lots of animated buttoms, at least that's what Papillon
says about these gif when loaded into Papillon. They doesn't do any
animation inside Cab but they makes the HD spinning as hell, which makes
it almost impossible to scroll down the page.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6137. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <959111460-654364AEicMi@xs4all.nl>
Source record: 61832

>> You wont get a ROM dump of TOS 1.0, it was diskette based!.

>It was both, wasn't it?

Yep. I have 2 STF's, one with TOS 1.00, the other with 1.02. In ROM.

Guido

/|\ STF - Falcon

6138. Re: Texas =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8gel69$pu7$1@news.asu.edu>
Source record: 61833

> Would you say that the ST was ever seriously considered
> as a business machine in the USA? I get the impression that
> in Europe (perhaps Germany in particular) they were. I
> wonder if the high-res mono monitor had anything to do with
> that.

Hobby Town U.S.A. stores all (up to recently) used MegaSTs with
SM124 monitors as the Point-Of-Sale machines. Last I looked
(a few years back), the one here in Tucson still had them.
--

6139. FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <392aef46$0$31673@news.zetnet.co.uk>
Source record: 61834

Hi Folks...
I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12 with dialler 1.15 under TOS4.04 on a 14Mb Nemesis-Eclipse (1280 x 1024 x 16 bit) Falcon. Basically I've been trying to get to teh Belgian FTP site and I can't do it....tried chapelie, tried ftp.chapelie (with all the other gubbins.ac.be etc)_ also tried the numeric string can't get in, the connection jyust times out.
I'm using <anonymous> as a login, and my email as a password...port 21 what else is there...any ideas?

chrisc

6140. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <392ada4a8a2b30@barbieri.ukf.net>
Source record: 61835

Hi Steve,

on Mon 22-05-2000 19:21 (GMT) Steve Sweet wrote:

>>Incidently, I noticed you use MagiCCNF not Magiccfg, did you have any
>>problems with MagiCCFG then Steve?
>
>Ooh!, i think i'm misleeading peops with the speelink here, the config prg
>i use is the magic configurator by Philippe donze <sp>. I have had prob
>with other exploding on contact!.
>
Yes, this is what I use too Steve - works great here. By the way version
1.26 is out now from: http://home.datacomm.ch/donze/ in case you don't
have it.

>Just a further thought re your prob, try switching the blitter off?
>
As I use NVDI it's never actually on (is it compatible?) and also because
I have RSVE with HSMODEM 7 as I remember it recommends not to use it with
that either. Thanks anyway though Steve for the suggestions.

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

6141. HSMODEM 6 or 7

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <392ada4a8a2b31@barbieri.ukf.net>
Source record: 61836

Hello everyone,

Small question about the HSMODEM suite and ASH. I've noticed that with
all my ASH Internet software they include HSMODEM 6 not 7 for some reason
- this includes some recently bought software too.
Does anyone know the reason for this? I use 7 with RSVE and as far as I'm
aware not had any problems with it so was wondering why ASH distribute
version 6 with it's software.

Thanks in advance.

--
Regards
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

6142. Re: CD burning on STEs?

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: chrisc@zetnet.co.uk
Message-ID: <392af0e2$0$31673@news.zetnet.co.uk>
Source record: 61837

On 20 May 2000 21:50:11 , Al Ferrier wrote:

It can be done...

You need a hugehard-disk for starters, anything less than a pair of 540Mb's
and you can forget it, make sure you've got 4Mb too....

For recording you will need a Composers Desktop Project set, (the software,
a SoundStreamer interface, a DatDac converter and a cheap DAT machine that
handles 44kHz, you'll also need a CDR drive (getting quite inexpensive
these days) and either Extendos CDR or SoundPools CDR software.
...Recoprding Audio D2D on an ST is only possible with CDP IIRC, though on
the higher ST's there were other ways, and there might have been something
that would do it alongside Cubase on some machines too....

chrisc...

>Greetings fellow Atarians
>
>I've an unusual question: can you burn your own CDs using a humble
>STE 1040 and is there any software around at the moment to do the
>job? I'm asking because I'm soon to start on some live music work
>and am loathe to take my STE out live for sequencing! Instead, I'm
>planning to record backing tracks on to CD and then use this live
>as this will save my Atari for home studio use and also cut down
>on the amount of gear I have to set-up/breakdown!
>
>I may soon have access to a PC (spit) with hopefully a CD-ROM drive
>but I'll need info on how to actually record the stereo outputs
>from my mixer into it and from there to go onto the CDR.
>
>Any help would be appreciated. Please feel free to mail me directly
>or post here.
>
>Many thanks.
>Al
>
>]sonik@freedomnames.co.uk
>
>.

6143. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <siltlpc3o146@corp.supernews.com>
Source record: 61838

Hi Chris
Chris Crosskey wrote:
>I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12 with
>dialler 1.15

Yep, same software I got.

>under TOS4.04 on a 14Mb Nemesis-Eclipse (1280 x 1024 x 16 bit)
>Falcon.
No Falcon here, just an STe but exactly the same problems. So can't
be anything to do with your Falcon.

>Basically I've been trying to get to teh Belgian FTP site and I
>can't do it....tried chapelie, tried ftp.chapelie (with all the other
>gubbins.ac.be etc)_ also tried the numeric string can't get in, the
>connection jyust times out.

Done the same thing tried IP address instead like you but the
connection times out. I can ping and resolve it using Sting.

>I'm using <anonymous> as a login, and my email as a password...port 21 what
>else is there...any ideas?
Been using exactly the same setup as you. As soon as the site was
advertised about a month back I put a post up like this saying very
similar things. Got a good response but still nothing.
Sounds like a good site.

+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+

6144. STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: sean@grrr.co.uk
Message-ID: <8F3DEFD8Aseanjuro@130.133.1.4>
Source record: 61839

Hello all,

I have recently fixed up my old 520STfm (it had the controller port loosening problem, a liberal applying of solder sorted that out) and am taking my uncle's 4Mb STe in a couple of days (hopefully, he doesn't want it) and I have a few queries..

1. Can I connect the STs by simply using the Null-modem cable I use for my [spit] PCs? Or do I need a special cable? I have a 5 metre null-modem with both 9 and 24 pins at each end.

2. Is there any way to use one of my PCs to act as a "server"(connected to the 'net), connect an ST up with the cable and make it the "client" to allow it to email, usenet and/or browse the web (even with no graphics)?

Sorry if they sound dumb questions or have been answered elsewhere, I am just excited to get another ST.

--
Sean
http://www.seanjuro.co.uk
-incomplete, but getting there. I tried my hardest not to copy LGD :-)

6145. Re: CAB.OVL 1.4006 update available

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <392b003f$0$31676@news.zetnet.co.uk>
Source record: 61840

On 21 May 2000 14:26:52 , Dan Ackerman wrote:

>
> Version 1.4006 at
>http://www.netset.com/~baldrick/
>
> It's a binary update as before. Use 030 version on 68020 and up
> 68000 version on others.
>
> Have fun,

Thanks Dan - but what happened to 1.4005 or have I lost a posting
somewhere? :-)

--
Trevor

6 MB ATARI STe / Veloce+2

6146. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <o3DW4.976$S14.4185@newsfeed.slurp.net>
Source record: 61841

On 22 May 2000 19:18:14 , "Martin \"Nightowl\" Byttebier" wrote:

>I do have a Mach 64 4MB Card on my Hades and I regret I bought that card.
>In fact the card is good but not the driver novaVDI 2.67. Especialy with
>Cab I have very annoying problems caused by the driver. When Cab displays
>animated gif's my harddisk is spinning. When the picture is heavily
>animated it's almost impossible to scroll down the text.
>I know I can patch that driver but then the animated gifs looks rather awfull.
>I don't know if that problem also occurs with MagiC but it surely occurs
>under MiNT.

I have never had that problem under Magic or Geneva, but then I never
really looked at my hard drive (much) while I was online. From what I
could see, things were quiet.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6147. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <392b1e1aaa642@free.fr>
Source record: 61842

Hello,

in article <392adf482c91310@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Tue 23-05-2000 20:42 (+0200):

> Dammed his has changed his pages:-)) The animated buttoms are gone. So no
> need to go there.

:-)

Anyway, when the "spining" can be a problem (ie. when downloading), I
just click on the Stop icon.

Btw, where is the last version of the driver available ? I have v2.67.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6148. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <fDW2FKA5BrK5EwfR@my-ste.demon.co.uk>
Source record: 61843

In article <959017332-861612AEicMi@sweet3.freeserve.co.uk>, Steve Sweet
<steve@sweet3.freeserve.co.uk> writes
>Hi Darren
>
>>Does anyone with a real Atari ST have this operating system. If they do, then
>could
>>they please post a reply here as I need to aquire a rom dump of it
>
>You wont get a ROM dump of TOS 1.0, it was diskette based!.

It was available as a disc-based OS for the first STs, but was in ROM
for the early STFs & STFMs. My first STFM, bought in 1987, had TOS 1.00
in ROM.

--
David Bolt

6149. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <392B3902.A4A85A61@qnet.com>
Source record: 61844

Rich,

The Supra had a couple of different versions of their SCSI controller. If I remember correctly one of the versions doesnt like drives other than the size it was made for. The Supra controller card is SCSI. Your best bet would to find a used 50meg SCSI hard drive.

Don

Rich wrote:

> The HDD cabinet is a Supra drive 52MB missing the mech, I can't tell what
> kind of controller is in it. looks like it may be MFM or scsi. I basically
> just want to get the ST online to download files with it, transferring files
> is a pain in the butt. The disk in question giving me the 35 error is an
> original disk for Timeworks Word Writer ST I bought on Ebay. It was part of
> a batch of software. And the one title I really needed so I could access
> some old files I needed on old atari disks.
>
>

6150. Re: CAB.OVL 1.4006 update available

Newsgroup: comp.sys.atari.st
Date: 2000-05-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <392b4392$1_1@athena.netset.com>
Source record: 61845

In article <392b003f$0$31676@news.zetnet.co.uk>,
Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:
>On 21 May 2000 14:26:52 , Dan Ackerman wrote:
>
>>
>> Version 1.4006 at
>>http://www.netset.com/~baldrick/
>>
>> It's a binary update as before. Use 030 version on 68020 and up
>> 68000 version on others.
>>
>> Have fun,
>
>Thanks Dan - but what happened to 1.4005 or have I lost a posting
>somewhere? :-)
>
>--
>Trevor

1.4005 was a binary 68030 only version. I had put it up for a few
people to test. But then I discovered that it had worked its way out onto
other sites. So when I finished up a new version I made it 1.4006, so
that it would not be confused with the inadvertently released 1.4005.

Dan
aka baldrick

6151. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <392c672d$0$31676@news.zetnet.co.uk>
Source record: 61696

On 20 May 2000 17:14:00 , "Martin \"Nightowl\" Byttebier" wrote:
>New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)

Thamk you, Martin, for these Belgium news; but can you advise how to access them, please? I have tried again and again, but get a tour of the rma site (wonderful and interesting as it is, but I'm too old to sign up for military service!) :)

There does not appear to be a connection from this site to the - what do you call it? - 'store' of files for public access.

Help, please!
Charles.

6152. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005241958.a22755@su2.maus.de>
Source record: 61697

```
US>I'm sorry but I won't be present in Neuss.
that's bad news :-(
```

6153. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <Q7GW4.1958$Ls1.630175@typhoon.mw.mediaone.net>
Source record: 61747

The HDD cabinet is a Supra drive 52MB missing the mech, I can't tell what kind of controller is in it. looks like it may be MFM or scsi. I basically just want to get the ST online to download files with it, transferring files is a pain in the butt. The disk in question giving me the 35 error is an original disk for Timeworks Word Writer ST I bought on Ebay. It was part of a batch of software. And the one title I really needed so I could access some old files I needed on old atari disks.

"Peter Schneider" <Peter_Schneider@su2.maus.de> wrote in message
news:200005222148.a20471@su2.maus.de...
> Hi Rich,
>
> R>1. I have an atari HD enclosure without a drive, This is supposed to
> R>be for a 52MB drive. Does anyone have a used drive for this unit they
> R>are willing to sell, or at least know what type of mech went into it.
> which host adapter is enclosed in that box, if any? SCSI<->ACSI or a
> really old fashioned MFM (RLL) <-> ACSI?
>
> R>2. I would like to get the 1040 online but I don't know if there is a
> R>good tcp/ip stack out there or a PPP protocol package and maybe a
> R>browser of soem kind. Please let me know if you have any suggestions.
> I wouldn't do so! Even my TT is a bit too slow for real surfing on the
> web, and a 1040 will be 4 times as slow if its hardware had not been
> accelerated. Furthermore, black and white? I recommend a PC for such
> purpose.
>
> R>3. Does anyone have a list of the TOS error codes, one of the programs
> R>I need most keeps giving me a TOS error 35 when I try to load the
> R>program (Word Writer ST).
> '35' means (if I'm not wrong) that an executable file is _not_
> executable, most probably the file was corrupted when copied from
> somewhere else.
>
> R>Thanks and please reply by email since I don't watch the NGs that much
> R>swolfen@mediaone.net
> Sorry, but I think a public question deserves a public answer. For
> maybe there are more people who share your problems and appreciate
> solutions. :-)
>
> Und TTsch
> ps
>

6154. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Phil Young <philyoung@myself.com>
Message-ID: <rMGW4.1541$E11.28678@news6-win.server.ntlworld.com>
Source record: 61748

Yeah, and Maplins have it listed as 13 pin DIN, as used in the Atari ST

Phil

Ronald van der Kamp <atarist@xs4all.nl> wrote in message
news:8geh9djfh1@news1.xs4all.nl...
> To clear up:
>
> [...]
> >an atari. The Conrad catalogue definitely lists it as an Atari 13 pin
DIN,
> >and I'm not sure if the DIN standard does actually list the 13pin
flavour.
>
> Yes it does!
>
> Met vriendelijke groet,
> Ronald van der Kamp

6155. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <uZGW4.69$fk6.3357@nsw.nnrp.telstra.net>
Source record: 61749

The demo at ROM's home page appears to be os2 only? Any word on a tos demo?

Mark Bedingfield

Ken Springer <wordworks@greeleynet.com> wrote in message
news:392A8904.A626F68D@greeleynet.com...
> "Edward S. Baiz Jr." wrote:
> >
> > On 20 May 2000 13:06:19 , Paul Williamson wrote:
> > >Hi All,
> > >
> > >I understand form Ulli Ramps that Papyrus 8 is now available in English
> > >for TOS.
>
> Ed, did you order direct fro ROM or from a US source? And did you order
> the office version or just the word processor?
>
> Did you try the demo, and what did you think of it?
>
> --
> ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
> Ken Springer "All progress depends upon the
> unreasonable person."
> George Bernard
> Shaw
>
> Cheap prices make for cheap goods; cheap goods make for
> cheap men; and cheap men make for a cheap country!" -
> President William McKinley
>
> ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6156. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8gff4u$b39$1@zingo.tninet.se>
Source record: 61750

```
On 23 May 2000 21:23:05 , Lyndon Amsdon wrote:
>Hi Chris
>Chris Crosskey wrote:
>>I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12 with
>>dialler 1.15
>
>Yep, same software I got.
>
Hi Chris and Lyndon

It's your version of Sting that's the problem, go to RA's page and pick
up the new one: http://www.ettnet.se/~dlanor/sting/
```

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

6157. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8gff56$b39$2@zingo.tninet.se>
Source record: 61751

```
On 23 May 2000 21:23:05 , Lyndon Amsdon wrote:
>Hi Chris
>Chris Crosskey wrote:
>>I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12 with
>>dialler 1.15
>
>Yep, same software I got.
>
Hi Chris and Lyndon

It's your version of Sting that's the problem, go to RA's page and pick
up the new one: http://www.ettnet.se/~dlanor/sting/
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

6158. Re: Mach 64 Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <uEJW4.30717$S31.576083@newsread2.prod.itd.earthlink.net>
Source record: 61752

On 23 May 2000 10:10:08 , Derryck Croker wrote:
> From: ebaiz@skyenet.net (Edward S. Baiz Jr.)
> Date: Mon, 22 May 2000 20:25:17 GMT
>
> >Someone had a post about the Mach 64 card. I have experience with the
>
> Me :-)
>
> >
> >card and I do run Magic and NVDI with it. If there are any questions I
>
> Are you seeing the problem with animated GIFs in CAB that both Martin and Jo
> Even have mentioned in the thread?

Am using a Mach 64 with a TT and Nova driver 2.66 on my TT and MagiC 6 with no problems. IIRC there were memory leakage problems with one of the earlier drivers (2.61 or so) that was needed if one was using NVDI. The current problem seems to be Hades specific. I have a collection of older drivers if anyone wants to try them.

Steve Hammond

6159. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <fzJW4.30707$S31.576083@newsread2.prod.itd.earthlink.net>
Source record: 61753

On 23 May 2000 18:58:32 , "Martin \"Nightowl\" Byttebier" wrote:
> on Tue 23-05-2000 09:58 Derryck Croker wrote:
>
> >From: cstanley@zetnet.co.uk (Charles Stanley)
> >Date: 22 May 2000 22:28:03 GMT
> >
> >>It's great to get this news regularly, but can anyone tell me just how
> >>to get on to the site and download stuff, please? Lately I cannot reach
> >>the 'store' of files, but I have a wonderful time exploring this quite
> >>interesting Uni site. There seems to be no connexion from the htm pages
> >>to ftp. (CAB 2.7; Newsie.94 won't even touch it).
> >
> >I'm very confused! Do you mean that you've typed ftp:// etc into CAB's Open

Site works fine for me using the latest StinG/Modules and Newsie (0.94) - no problem connecting and downloading files.

Steve Hammond - TT030/MagiC 6

6160. Suche Atari 2600 + Spiele

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Sani <sanipumuckel@sap.com>
Message-ID: <8gfss1kim1@news1.wdf.sap-ag.de>
Source record: 61754

```
Hallo!
Ich suche einen funktionierenden Atari 2600 inkl. ein paar Spiele. Wer kann
mir weiterhelfen?
```

Gru&#65533;, Sani

6161. FS : Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Fredrik <freddie@navigate.se>
Message-ID: <8gfvvk$h2m30@emcnews1.lss.emc.com>
Source record: 61755

Hi all,

Is there anybody in sweden who would like to buy a Falc?

16Mb RAM
850MB Internal HDD
ScreenBlaster II

Could also include a SCSI CD-ROM and some software!

Send me a email if somebody is interested..

/Freddie

6162. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <392B8B53.1CD4@ooc.de>
Source record: 61756

Peter Schneider wrote:

> Hope to see you in Neuss 10/11 june 2000!

I'm sorry but I won't be present in Neuss.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6163. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gg2be$61t$1@news.stortek.com>
Source record: 61757

"Don" <dons@qnet.com> a crit dans le message news:
392B7ABC.35A82ECF@qnet.com...
>
>
> Nicholas Bales wrote:
>
> > <Amiga2000@bigpond.NO-BLODDY-SPAM.com> a crit dans le message news:
> > 392a89fe@naylor.cs.rmit.edu.au...
> > > I noticed this from jayoni-one-spagoni, and it made me think:
> > > ::::}A hopefully not too longish question...
> > >
> > > You hoped wrong.
> > >
> > > Are you aware that atari St's (Australia esp.) can have RF out?
> > > (That is you can plug it in to the telly?)
> > > All of mine do, I've got 3 1040's & 2 520's, all with RF out.
> >
> > ...which is useless for sequencing I'm afraid. I'm not aware of any
> > sequencer that will cope with colour resolutions. Also, only the STFM
and
> > STE flavours have RF out.
>
> This is not true. Some original 520 STs came with RF out. I have 2 of
them.
> One is a original ST with TOS on disk and the other has ROMS.

This is news to most of us. If it has an RF Modulator, it should be an
"STM".

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

6164. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959160150-936753AEicMi@cwcom.net>
Source record: 61758

From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Date: Tue, 23 May 2000 18:58:32 +0200 (MET DST)

>We have recieved a few reports of Iconnect-users who seems to have
>troubles too, but OTOH I do know lots of Iconnect-users who hasn't any
>problem whatsoever to access the server.

In general I don't have any problems accessing Chapelie with an IConnect
conection and Fiffi FWIW.

Some ISPs don't have proxy servers, so (I don't know if this is an issue or
not) anyone using STinG must be aware that using different dial scripts to
access more than one ISP might result in another ISP's proxy server being used.
I moved all these ISP specific settings from default.cfg to the dial.scr file
to cover this eventuality, not that I use STinG now.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6165. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959160154-937249AEicMi@cwcom.net>
Source record: 61759

From: doitarchive@atari-computer.de (Robert Schaffner)
Date: Tue, 23 May 2000 19:58:46 +0200

>> Anyone in here teamed the Nova with a Centurbo CT2 board?
>
>A guy near here test that, my last info was one year old: won`t work.

Thanks Robert.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6166. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959160156-937669AEicMi@cwcom.net>
Source record: 61760

From: sean@grrr.co.uk (Sean Casey)
Date: 23 May 2000 22:02:11 GMT

>1. Can I connect the STs by simply using the Null-modem cable I use for my
>[spit] PCs? Or do I need a special cable? I have a 5 metre null-modem with
>both 9 and 24 pins at each end.

Yes. You'll use the 24 pin connectors. Recommend that you install the HSmodem
patch for the serial ports on both machines.

>2. Is there any way to use one of my PCs to act as a "server"(connected to
>the 'net), connect an ST up with the cable and make it the "client" to
>allow it to email, usenet and/or browse the web (even with no graphics)?

Yes. Download STinG from http://sting.atari.org for starters (the serial.cpx
for setting your serial ports itself is worth the download), I don't know how
you set it all up, but you need "masquerading".

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6167. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Nicholas Bales <bales@online.fr>
Message-ID: <ZxOW4.1158$OG2.3765355@nnrp4.proxad.net>
Source record: 61761

Sean Casey <sean@grrr.co.uk> a crit dans le message :
8F3DEFD8Aseanjuro@130.133.1.4...
> Hello all,
>
> I have recently fixed up my old 520STfm (it had the controller port
> loosening problem, a liberal applying of solder sorted that out) and am
> taking my uncle's 4Mb STe in a couple of days (hopefully, he doesn't want
> it) and I have a few queries..
>
> 1. Can I connect the STs by simply using the Null-modem cable I use for my
> [spit] PCs? Or do I need a special cable? I have a 5 metre null-modem with
> both 9 and 24 pins at each end.

Yes you can.

> 2. Is there any way to use one of my PCs to act as a "server"(connected to
> the 'net), connect an ST up with the cable and make it the "client" to
> allow it to email, usenet and/or browse the web (even with no graphics)?

That's IP masquerading, and it can be done with STinG. Why not connect the
ST directly to the net with the modem?

> Sorry if they sound dumb questions or have been answered elsewhere, I am
> just excited to get another ST.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6168. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <3oCggDA1H7K5EwY2@stretton0.demon.co.uk>
Source record: 61762

In article <8F3DEFD8Aseanjuro@130.133.1.4>, Sean Casey <sean@grrr.co.uk>
writes
>Hello all,
>
>I have recently fixed up my old 520STfm (it had the controller port
>loosening problem, a liberal applying of solder sorted that out) and am
>taking my uncle's 4Mb STe in a couple of days (hopefully, he doesn't want
>it) and I have a few queries..
>
>1. Can I connect the STs by simply using the Null-modem cable I use for my
>[spit] PCs? Or do I need a special cable? I have a 5 metre null-modem with
>both 9 and 24 pins at each end.
>
>2. Is there any way to use one of my PCs to act as a "server"(connected to
>the 'net), connect an ST up with the cable and make it the "client" to
>allow it to email, usenet and/or browse the web (even with no graphics)?
>
>Sorry if they sound dumb questions or have been answered elsewhere, I am
>just excited to get another ST.
>
Hi Sean.
If I remember rightly, try the two modems connections method.
Then with the software (PD) DUET.ACC in each other setup. There
shouldn't be any problem. The only other way to get both ST'S linked to
the PC is to use the MIDI port method with a Modem free for the
connection to the PC.
++++++++++++++++++++
* *
* Med vennlig hilsen *
* fra *
* Atari/Linux User *
* ï¿½ ï¿½ *
* ~ *
*John Nicholas Oakes *
* Proud Owner of *
* Atari TT030 *
* GNU/Debian 2.1 *
++++++++++++++++++++

6169. Anyone use Oasis?

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: sonik@freedomnames.co.uk
Message-ID: <8gge6knmm1@news.minx.net.uk>
Source record: 61763

Hi folks

Does anyone here use Oasis? I've just come across it on an old PD disk and attempted to install it but it seems reluctant to run. I made sure it had plenty of HD space but after double-clicking on the main PRG it just stops and that's it. I did run the Install prg and bunged in my details and that was ok, but after that it was hasta la vista baby so any ideas and tips would be welcome.

For the record, I'm running a STE 1040 2 mb with a 120 mb hard drive. Is Oasis/NOS actually worth having in these days of Newsie and CAB or is it just an anachronism?!

Cheers for any info :)
Al
sonik@freedomnames.co.uk

ps I too have been having problems with Newsie resolving to the Belgian FTP site - what's going on there? Also does anyone know if Little Green Footballs software has a website?

6170. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <959171114.14173.0.nnrp-06.c1ed1184@news.demon.co.uk>
Source record: 61764

J"rgen Nyberg <jorgen.nyberg@mailbox.hogia.net> wrote in message
news:8gff56$b39$2@zingo.tninet.se...
> On 23 May 2000 21:23:05 , Lyndon Amsdon wrote:
> >Hi Chris
> >Chris Crosskey wrote:
> >>I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12
with
> >>dialler 1.15
> >
> >Yep, same software I got.
> >
> Hi Chris and Lyndon
>
> It's your version of Sting that's the problem, go to RA's page and pick
> up the new one: http://www.ettnet.se/~dlanor/sting/
>

Hi

Well I've tried on a PC and I get the same result....

--
Steve <><
steve@atari.org.uk
LaST PD: www.last-pd.co.uk
The Atari Software eXchange: www.the-asx.co.uk
Get paid to surf the internet, sign up at:
uk.alladvantage.com/home.asp?refid=AOW866
Using my ID: AOW866

6171. ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Cox, Ronald G." <rcox@dsio.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE0213FC00@avenger.dsdc.dla.mil>
Source record: 61765
Body handling: HTML body converted to readable text

```
kindly check the attached LOVELETTER coming from me.

begin 600 Quarantined Attachment.txt
M66]U
```

6172. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <392BEEC5.5972F2AD@qnet.com>
Source record: 61766

Nicholas Bales wrote:

> "Don" <dons@qnet.com> a ï¿½crit dans le message news:
> 392B7ABC.35A82ECF@qnet.com...
> >
> >
> > Nicholas Bales wrote:
> >
> > > <Amiga2000@bigpond.NO-BLODDY-SPAM.com> a ï¿½crit dans le message news:
> > > 392a89fe@naylor.cs.rmit.edu.au...
> > > > I noticed this from jayoni-one-spagoni, and it made me think:
> > > > ::::}A hopefully not too longish question...
> > > >
> > > > You hoped wrong.
> > > >
> > > > Are you aware that atari St's (Australia esp.) can have RF out?
> > > > (That is you can plug it in to the telly?)
> > > > All of mine do, I've got 3 1040's & 2 520's, all with RF out.
> > >
> > > ...which is useless for sequencing I'm afraid. I'm not aware of any
> > > sequencer that will cope with colour resolutions. Also, only the STFM
> and
> > > STE flavours have RF out.
> >
> > This is not true. Some original 520 STs came with RF out. I have 2 of
> them.
> > One is a original ST with TOS on disk and the other has ROMS.
>
> This is news to most of us. If it has an RF Modulator, it should be an
> "STM".
>
>

There not a STM. They just plain STs. The cases are original. I know this
because I broken the original factory seal. On the back it even says
Television.

Don

6173. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <20cbc837.2cefdb8a@usw-ex0104-032.remarq.com>
Source record: 61767

Apparently the TOS version (and the windows version) are not
ready yet, and only the OS/2 is out. They said that is coming
soon... I'm keeping an eye on the mailbox :).

Daniel.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6174. lyNet Dallas BBS

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.392c151e@fmlynet.org>
Source record: 61768

FamilyNet HQ: Telnet:\\www.family-bbs.net

> Call the Dallas area's NEWEST BBS!
> This is an ad for NEW the FAMILYNET HQ BBS in the Dallas Texas!
> NOTE: This BBS is being rebuilt from scratch with BBBS software!
> Fully Telnetable telnet://family-bbs.net
> Web Interface Available http://www.family-bbs.net
> ftp://www.family-bbs.net
> news-server nntp://www.family-bbs.net
> FamilyNet International is incorporated as a Non-Profit corporation.
> During Construction Phase (rebuilding this system will take a while)
> partially or non-built features are markes with a (*).
> * FamilyNet International - The G rated Network that cares.
> * Atari Support.
> * Free Internet E-Mail address and mail for users!
> * Home of the International Bible Conference (BIBLE).
> * NOW!!! Over 60!!!! Gig Online with NO! SLOW! CD ROMS!!!!
> * Now! Available - "Filtered" Internet Newsgroups!
> * Multiline Operation (BBBS).
> * FREE BBS.
> * Over 20,000 files with no download restrictions!
> * Over 860 Message Areas.
> * Dial in Telnet out on the internet (for partners)!
> * Extensive Christian Downloads/Message base areas.
> * FTP access to downloads - see descript.ion file for details on files.
> * Abled message bases and files.
> * Crafting Conferences and message bases.
> * Genealogy Conferences / File Areas.
> * Spacebase/Space/UFO.
> * Ham Radio Files and Message Bases.
> * SurvivalNet file areas.
> * OS2 Message bases / File Areas.
> * Novell File Areas.
> * Windows Message Bases / File Areas.
> * Aviation Support / Message & File Areas.
> * Amiga / Commodore Support.
> * Full Commodore C64 and C128 Support. Message Bases and File Areas.
> * TI-99 Support.
> * Railroading Message Bases and files.
> * Internet USENET groups (NNTP server available!!!)
> * HUGE Sports Message Base selection.
> * Over 1100 Download File Areas.
> *() Online games (Including Tradewars and Global Warfare!)
> Call FamilyNet International Inc. Today!

> (972) 496-0650 - V.34 33.6kbs
> telnet://www.family-bbs.net
> http://www.family-bbs.net
> nttp://www.family-bbs.net
> ftp://www.family-bbs.net
>[For more information on FamilyNet International *THE* G rated network, FREQ
> FMLYNET.ZIP from 1:124/5009 or 8:8/0]
> Visit our web home page at:
> http://www.fmlynet.org/dallas.html

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6175. Software for Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Softjee <emmanuel.jaccard@wanadoo.fr>
Message-ID: <8gh3u8$288$1@wanadoo.fr>
Source record: 61769

New price for all Softjee software. All Softjee software are also included in a pack but you can buy each software separatly.

* Audiomid 90 FF (9 pounds, 15 USD)
* Devil Studio 190 FF (19 pounds, 30 USD)
* D.H.S. 290 FF (29 pounds,45 USD)
* D.T. 90 FF (9 pounrds,15 USD)
* Easy beat 90 FF (9 pounds,15 USD)
* Expand 2 190 FF (19 pounds, 30 USD)
* Midplay 90 FF (9 pounds,15 USD)
* Pretty 90 FF (9 pounds, 15 USD)

*** Softjee Pack (Audiomid, DHS,DT, Easy beat, Expand 2, Midplay, Pretty) : 990 FF (99 pounds, 149 USD)

Shipping : 20 FF (2 pounds, 4USD) exept for the Softjee pack (50 FF 5 pounds, 9USD)

Products informations : http://www.softjee.com
Informations at : softjee@softjee.com

--

Softjee
JACCARD Emmanuel
softjee@softjee.com
http://www.softjee.com
http://www.digital-tracker.com

6176. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392c1b78208cf60@online.be>
Source record: 61770

on Tue 23-05-2000 20:51 Chris Crosskey wrote:

>Hi Folks...
>I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12 with
>dialler 1.15 under TOS4.04 on a 14Mb Nemesis-Eclipse (1280 x 1024 x 16 bit)
>Falcon. Basically I've been trying to get to teh Belgian FTP site and I
>can't do it....tried chapelie, tried ftp.chapelie (with all the other
>gubbins.ac.be etc)_ also tried the numeric string can't get in, the
>connection jyust times out.
>I'm using <anonymous> as a login, and my email as a password...port 21 what
>else is there...any ideas?

I've told this already many times before, _please use STing 1.22_. Due a configuration fault just outside the RMA some people are unable to access the RMA. The people of Belnet knows what is wrong but as only Atari is affected these seems not to be in a hurry to fix it.

As we first thought it was a STing problem we contacted the Sting author. With the help of him, Bruno Kozlowski and many others we discovered the problem. The author of STing in casu Ronald Andersson was so kind to adapt STing. With version 1.22 one should be able to access the server, even with Newsie but I really can't recommend it. You should better use a proper ftp-client such as aFTP, MGftp, Gaftp.

As address in Newsie you must use "chapelie.rma.ac.be" and not 'ftp.chapelie.rma.ac.be' or 'ftp://chapelie.rma.ac.be'. The latter must be used with a browser.

I use ftp://chapelie.rma.ac.be in my weekly update news because some people has asked me to do so. The most good (Atari)mailers are nowadays capable to call the browser if one click on such an address. Adding such an address in the weekly update news is thus very handy.

HTH,
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6177. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392c1b78208cf61@online.be>
Source record: 61771

on Tue 23-05-2000 21:23 Lyndon Amsdon wrote:

>>I'm using <anonymous> as a login, and my email as a password...port 21 what
>>else is there...any ideas?
>Been using exactly the same setup as you. As soon as the site was
>advertised about a month back I put a post up like this saying very
>similar things. Got a good response but still nothing.
>Sounds like a good site.

Anonymous and a valable e-mail address is right.

Are you using STing v1.22? If not please try it with that version. It
should work.
Furthermore have you tried it with another ftp-client then Newsie? If I
read the post it seems that only Newsie user has problems.

A possible solution: Use Cab own ftp-routines with the proxyserver of your
ISP

As proxy setting in Cab set this. It's the proxyserver of my ISP so you
should replace it with yours:

For HTTP-PROXY
proxy.antw.online.be:80

You don't need to fill in the other proxies

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6178. Re: Mach 64 Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392c1b78208cf63@online.be>
Source record: 61772

on Wed 24-05-2000 05:20 Steve Hammond wrote:

>
>Am using a Mach 64 with a TT and Nova driver 2.66 on my TT and MagiC 6 with no
>problems. IIRC there were memory leakage problems with one of the earlier
>drivers (2.61 or so) that was needed if one was using NVDI. The current problem
>seems to be Hades specific. I have a collection of older drivers if anyone wants
>to try them.

It's really not Hades specific and I'm using the latest driver 2.67.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6179. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392c1b78208cf64@online.be>
Source record: 61773

on Tue 23-05-2000 23:15 Pascal Ricard wrote:

>Hello,
>
>in article <392adf482c91310@online.be> (comp.sys.atari.st)
>Martin "Nightowl" Byttebier wrote on Tue 23-05-2000 20:42 (+0200):
>
>> Dammed his has changed his pages:-)) The animated buttoms are gone. So no
>> need to go there.
>
>:-)
>
>Anyway, when the "spining" can be a problem (ie. when downloading), I
>just click on the Stop icon.

Stop buttom???? Euch I though if one click on that buttom the downloading
stops also, or are you meaning that one can press the stop buttom if one
downloads stuff with a ftp-client?
If so, iconify helps also.
>
>Btw, where is the last version of the driver available ? I have v2.67.

2.67 is AFAIK the latest one.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6180. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392c1b78208cf62@online.be>
Source record: 61774

on Wed 24-05-2000 13:26 Steve Stupple wrote:

>
>> It's your version of Sting that's the problem, go to RA's page and pick
>> up the new one: http://www.ettnet.se/~dlanor/sting/
>>
>
>Hi
>
>Well I've tried on a PC and I get the same result....

Do you mean that even with a pc you can't access the Belgian ftp-server?

That's is really weird. We never have received any complaints from pc/Mac
users.

What day/time have you tried to log in?

Remember it's a school with lots of students who stay there the whole
week. At some moments due the heavy use of the server by the students
things can go slow.

Also remember anonymous access is restricted to 20 users at the same time.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6181. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392c200c2427990@online.be>
Source record: 61775

on Tue 23-05-2000 22:53 Mike wrote:

>In article <8gc0kd$c8q$1@snipp.uninett.no>,
>Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>> "Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:
>
>> It's not MiNT-related, it's a memory-leak in the offscreen bitmap
>> functions. I'd suggest you patch the driver, or try fVDI (don't know
>if it
>> works on the Hades).
>>
>
>Wasn't the memory leak fixed on the NOVA drivers by Gehard a couple of
>years ago? I know the latest drivers for the Falcon do not have to be
>patched to get around that problem.

If you means that Gehard has fixed the memory comsumptions. Yes that has
been solved. With older version of sta_vdi my system ran out of memory
after a certain time when Cab for instance displayed an animated gif or
when the screensaver was working.
This doesn't occur anymore.
My problem is that the Harddisk is doing something as long as Cab displays
an animated gif. In certain circumstances the HD is spinning so hard that
it's almost impossible to do something else.

However I just discovered that without NVDI 5.03 my HD isn't spinning
anymore.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6182. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gh924$d05$1@snipp.uninett.no>
Source record: 61776

"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

> Cab 2.5, Cab 2.7 and Cab 2.8 do have this problem but not Cab 1.5
> Agree the Nova could be great if the driver was good.

I must say that I'm very pleased with mine. I'm using the absolute latest
Falcon-driver though, I don't know if it differs from you Hades-driver.

> ; Bei den mach32/64 Karten wird ein Hardwarecursor eingesetzt.
> ; Dieser mui¿½ bei Bildschirmausgaben nicht, wie ein Softwarecursor
> ; ausgeschaltet werden. OFF = Cusor li¿½i¿½t sich nicht auschalten,
> ; ON = ATARI i¿½blich
> HW-MOUSE-OFF=OFF

> I don't know what hardwarecursor and software cursor are but as you see
> I've switch the hardware cursor off.

"Hardware cursor" means that the mouse is actually a sprite that's handled
by hardware. "HW-MOUSE-OFF=OFF" means that the VDI can't hide the cursor,
this removes the small flickering you'll otherwise notice as the
background is redrawn.

> BTW: Paul Williamson, if you reading this, there is also an option to
> swicth off permantly the novaVDI screensaver. I know at the time you were
> using a nova card on your Hades you had problems to run Cubase. I wonder
> if you were using that inf or not? If not that could explain why the
> screensaver was poping up even if you'd switch off the saver in the cpx.

I'd recommend switching off that screensaver anyway, and use Clocky
instead. Clocky supports VESA powersaving on the Nova as well, so it will
actually power down your monitor instead of just displaying a blank image.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6183. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1eb5epc.1l4v3uf19uymj2N%doitarchive@atari-computer.de>
Source record: 61777

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> Thanks Robert.

No problem. If you like, i try to ask that guy for some details again.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6184. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <siob3u9qo162@corp.supernews.com>
Source record: 61778

>I've told this already many times before, _please use STing 1.22_. Due a
>configuration fault just outside the RMA some people are unable to access
>the RMA.
So where is Sting 1.22 avaliable from then. www.ettnet.se/~dlanor
doesn't seem to exist. The latest I have found is the one I'm using
at the moment 1.12.
Thanks for all the help on this one.
Could anyone suggest a differnt site?

```
+----------------------------+
|Atari STe 4Mb 1.7gb IDE HD |
|48X Atapi CDRom 56K Modem |
|PC Tower Case TOS 2.06 |
|****************************|
| bindon@madasafish.com |
| Lyndon Amsdon (15) |
+----------------------------+
```

6185. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: J&#65533;r&#65533;me Ginestet <prohiro@free.fr>
Message-ID: <raXW4.1199$Su.3268701@nnrp5.proxad.net>
Source record: 61779

> Imagine my surprise when I found this connector in my car
> stereo, some years ago. It was a Clarion I think, and the car
> was a Volvo. If I remember it correctly the 13p was used for
> power supply to the stereo.

This connector is also used by Kenwood for the cable between
the car radio and the CD/MD changer.

--

J&#65533;r&#65533;me

6186. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <254315e4.46638654@usw-ex0107-055.remarq.com>
Source record: 61780

In article <8ge9p2lhf1@news.stortek.com>, "Nicholas Bales"
<bales@online.REMOVETHIS.fr> wrote:
>
>You are right. A VGA monitor can be used as a monchrome
monitor. You can
>actually buy the VGA adapter from Mario Becroft in New Zealand.
This all
>detailed in the Quick FAQ (see .sig).
>
>--
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
Yep. Hand wiring MAY work as well (wire all color lines
together and activate the monochrome detect pin), but note that
the ST puts out 1V while the VGA monitor is expecting 0.7V.
Although many monitors handle it fine, I seem to recall reading
that Mario's adapter adapts the voltage as well. At around
$25US, there really isn't any reason not to go with Mario's
device.

http://gem.win.co.nz/mario/hardware/ will take you there.

Galen

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6187. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <04d9458c.4365990b@usw-ex0107-055.remarq.com>
Source record: 61781

```
In article <392adf482c91310@online.be>, "Martin \"Nightowl\"
Byttebier" <tos4ever@online.be> wrote:
>on Tue 23-05-2000 20:07 Martin "Nightowl" Byttebier wrote:
>
>>
>>If you want to see how slow things can come go to:
>>
>>http://www.ndh.net/home/kehr/atari/Atari.htm
>
>
>Dammed his has changed his pages:-)) The animated buttoms are
gone. So no
>need to go there.
>
Perhaps not, but I found his Unix commands quite amusing (see
below):

Galen
```

Was man mit seiner c-shell unter Linux (unter MiNT klappt&#65533;s
wahrscheinlich auch) so machen kann (nur f&#65533;r Unix Freaks *g*):
(~)> cat "food in cans"
cat: can't open food in cans
(~)> nice man woman
No manual entry for woman.
(~)> rm God
rm: God nonexistent
(~)> ar t God
ar: God does not exist
(~)> ar r God
ar: creating God
(~)> "How would you rate Quayle's incompetence?
Unmatched ".
(~)> [Where is Elvis Presley?
Missing].
(~)> ^How did the sex change operation go?
^ Modifier failed.
(~)> If I had a (for every $ the Congress spent, what would I
have?
Too many ('s.
(~)> make love
Make: Don't know how to make love. Stop.
(~)> sleep with me
bad character

(~)> got a light?
No match.
(~)> man: why did you get a divorce?
man:: Too many arguments.
(~)> !:say, what is saccharine?
Bad substitute.
(~)> %blow
blow: No such job.

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6188. 2 Alternative Party -- Event for computers with personality

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Kristoffer Lawson <setok@fishpool.com>
Message-ID: <8ghg7i$6r7$7@news.bbnetworks.net>
Source record: 61782

As before, Atari should have a strong presence at this weird party. So
see you all there..

2 Alternative Party ... Computer Party ... or something

This is a supremely official advertisement about the rebel of all computer
parties, the 2 Alternative Party. Are you tired of the boring conformists who
spend all their precious youth at mindbogglingly mainstream computing events?
Events which don't even deserve to use the term "party"? Events where
machines with personality are oppressed beyond all recognition and without
glory?
The 2 Alternative Party is a venemous strike against the majority. Where
devoted users can take part, whether they own a Spectrum, MSX, Altair, Cray
or any other weird and wonderful combination of chips. Nothing about
the party is normal. Nothing would be shown on Top of the Pops. It wouldn't
even be allowed to appear on Fashion TV during an advertisement break as a
tiny subliminal message with the picture distorted.
Unique competitions will be organized, including: ST-01 Music Competition,
Obscure Music Competition, Source Code Graphics Competition, Obscure Machine
Competition and the highlight of the party: the all-machine Demo Competition.
If you feel different -- special even -- mark the dates 7th July to 9th July
into your calendar brain implant. Then add a note to be in Helsinki, Finland
at that time and finally burn the text "2 Alternative Party" into your neural
pathways with big, friendly, pink letters.

For more information:

WWW: http://www.fishpool.com/alternative-party/
EMail: Kristoffer Lawson (Setok/Aggression), setok@fishpool.com

PS. You may pass this on to friends.

--
- ---------- = = ---------//--+
| / Kristoffer Lawson | www.fishpool.fi|.com
+-> | setok@fishpool.com | - - --+------
|-- Fishpool Creations Ltd - / |
+-------- = - - - = --------- /~setok/

6189. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0146180d.4bec7e9e@usw-ex0107-055.remarq.com>
Source record: 61783

In article <Fk5W4.1639
$Ls1.484045@typhoon.mw.mediaone.net>, "Rich"
<swolfen@mediaone.net> wrote:
>Hi folks
>
>I have been out of the atari world for a few years while
playing with PCs
>but I just couldn't stay away. I just got a few old STs from
ebay and have
>a few questions for the group.
>
>1. I have an atari HD enclosure without a drive, This is
supposed to be
>for a 52MB drive. Does anyone have a used drive for this unit
they are
>willing to sell, or at least know what type of mech went into
it.
Almost certainly SCSI 50 pin (do you see a 50 pin connector?).
Get a nice used drive from Ebay in the Macintosh area.

>2. I would like to get the 1040 online but I don't know if
there is a good
>tcp/ip stack out there or a PPP protocol package and maybe a
browser of soem
>kind. Please let me know if you have any suggestions.
>
For free, get STing 1.22 as your stack and CAB 1.5 as the
browser. I recommend MyMail for email and Newsie for newsgroups
and FTPing. Monochrome surfing over a 19.2 connection isn't
fantastic, but it gets the job done.

>3. Does anyone have a list of the TOS error codes, one of the
programs I
>need most keeps giving me a TOS error 35 when I try to load the
program
>(Word Writer ST).
I don't have a list of error codes either, but 35 usually refers
to an executable that isn't. It can also occur when part of the
executing process involves writing to disk on a locked disk (I
get it a lot on CD-ROMs). Try copying Word Writer to an
unlocked floppy and trying again. If that doesn't work, your
program file was probably bad.

>Thanks and please reply by email since I don't watch the NGs
that much

>swolfen@mediaone.net
No.

Galen

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6190. Re: Mach 64 Graphics Card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <QoXW4.64$Vj5.125@newsfeed.slurp.net>
Source record: 61784

On 23 May 2000 10:10:08 , Derryck Croker wrote:
>Date: Mon, 22 May 2000 20:25:17 GMT
>
>>Someone had a post about the Mach 64 card. I have experience with the
>Me :-)
>>
>>card and I do run Magic and NVDI with it. If there are any questions I
>
>Are you seeing the problem with animated GIFs in CAB that both Martin and Jo
>Even have mentioned in the thread?

No I am not. At least today I got on a website with an animated gif and
my hard drive was silent and I was able to scroll with no problems.
This is under Magic and i do not remember this happening under Geneva.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6191. Re: Calamus CDK format

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <SoXW4.67$Vj5.125@newsfeed.slurp.net>
Source record: 61785

On 23 May 2000 16:30:08 , Tomas Berndtsson wrote:
>A friend, or two, are thinking about making a Calamus viewer, and
>possibly a similar DTP program for Linux, and it would be neat if it
>could read Calamus' files directly. Does anyone have a description of
>this file format? The CFN font format could also be good to have, if
>it's available.
>

Not really, but i would go to the website below and ask them:

http://www.calamus.net/us/index.html

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6192. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1bc038ee.51093885@usw-ex0107-055.remarq.com>
Source record: 61786

In article <8g76od$60g$1@dos.canit.se>, Iggy Drougge
<optimus@canit.se> wrote:
>Chris Martin <hacked_up_radio@yahoo.com> skrev:
>: Actually, there are monitors being made today that can sync
as low as
>: 15Khz. Although, not from the source you may expect. These
monitors are
>: made for arcade machines, not computers.
>
>Nokia make SVGA monitors with TV capabilities, wouldn't these
work fine?
Probably. You might have to play with connectors, though.
Where on Nokia's site did you find them?

Galen

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6193. Re: CD burning on STEs?

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <207bd2a6.4d61c68f@usw-ex0107-055.remarq.com>
Source record: 61787

In article <dreibel-
09C7C3.21005720052000@bigmomma.idirect.com>, "Daniel L.
Dreibelbis" <dreibel@idirect.com> wrote:
> good news! Roger Burrows of Anodyne Software, the maker of
Extendos,
>has software for burning CD-ROMs. It's called CD-Writer Suite,
and it's
>designed to work on even the simplest STs. You can find out
about this
>at http://www.cyberus.ca .
>
No, it is http://www.cyberus.ca/~anodyne/

Galen

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6194. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <2a6643e0.4f738f3d@usw-ex0107-055.remarq.com>
Source record: 61788

```
In article <0000.39299c4d@fmlynet.org>, "Andy Ball"
<Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>Hello Roger!
>
> RC> 71.25Hz
>
> Thanks, I've made a careful note of that. I don't suppose
>you could confirm the horizontal scan rate?
>
31.5 Khz. Standard VGA.

Galen

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```

6195. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <I2YW4.127$Vj5.692@newsfeed.slurp.net>
Source record: 61789

On 23 May 2000 23:15:25 , "Pascal Ricard" wrote:

>Btw, where is the last version of the driver available ? I have v2.67.
>
>Bye,
>/Pascal/

That is what I have also. If anyone has a later one, please post the
infor here.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6196. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <n2YW4.128$Vj5.692@newsfeed.slurp.net>
Source record: 61790

On 24 May 2000 12:18:15 , "Mark Bedingfield" wrote:
>The demo at ROM's home page appears to be os2 only? Any word on a tos demo?
>
>Mark Bedingfield

There was suppose to be one according to ROM but I have not seen one
yet. Doesn't really matter to me as ROM acknowledged my order. Can't
wait to get it.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6197. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <392c5da6c543b1@free.fr>
Source record: 61791

Hello,

in article <392c1b78208cf60@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Wed 24-05-2000 18:35 (+0200):

> I use ftp://chapelie.rma.ac.be in my weekly update news because some
> people has asked me to do so. The most good (Atari)mailers are nowadays capable
> to call the browser if one click on such an address. Adding such an address
> in the weekly update news is thus very handy.

Absolutely :-)
My choice is to use GapFTP with Okami (and STinG 1.22): very quick.

An occasion to thank you publicly for Chapelie/atari and to carry on
with the UTSI.

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6198. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <392c5da6c543b2@free.fr>
Source record: 61792

Hello,

in article <392c1b78208cf64@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Wed 24-05-2000 19:00 (+0200):

> >Anyway, when the "spining" can be a problem (ie. when downloading), I
> >just click on the Stop icon.
>
> Stop buttom???? Euch I though if one click on that buttom the downloading
> stops also, or are you meaning that one can press the stop buttom if one
> downloads stuff with a ftp-client?

At least with cabdload module, not with just a click on an url.

> If so, iconify helps also.

Yes :-)

> >Btw, where is the last version of the driver available ? I have v2.67.
>
> 2.67 is AFAIK the latest one.

Who was talking about 2.70 ? A typo ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6199. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <FeYW4.5384$Ls1.720376@typhoon.mw.mediaone.net>
Source record: 61793

Thanks for the Inet suggestions, Im trying to get a HDD mech. The enclosure is actually a Supra enclosure with Power Supply and SCSI board inside, no mech though. Another user said the card in there should be able to handle any scsi drive, althopugh Im worried about partitioning since it's only 1.04 TOS on an older 1040ST. The drive cabinet has two connectors, oen looks like a standard rs232 and the other is a 19pin like a PC joyustick jack. Im assuming this is the atari weird drive cable connector. Ill have to see about pinouts or something so I canmake a cable for it since I can't seem to findone on Ebay.

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message news:0146180d.4bec7e9e@usw-ex0107-055.remarq.com...
> In article <Fk5W4.1639
> $Ls1.484045@typhoon.mw.mediaone.net>, "Rich"
> <swolfen@mediaone.net> wrote:
> >Hi folks
> >
> >I have been out of the atari world for a few years while
> playing with PCs
> >but I just couldn't stay away. I just got a few old STs from
> ebay and have
> >a few questions for the group.
> >
> >1. I have an atari HD enclosure without a drive, This is
> supposed to be
> >for a 52MB drive. Does anyone have a used drive for this unit
> they are
> >willing to sell, or at least know what type of mech went into
> it.
> Almost certainly SCSI 50 pin (do you see a 50 pin connector?).
> Get a nice used drive from Ebay in the Macintosh area.
>
> >2. I would like to get the 1040 online but I don't know if
> there is a good
> >tcp/ip stack out there or a PPP protocol package and maybe a
> browser of soem
> >kind. Please let me know if you have any suggestions.
> >
> For free, get STing 1.22 as your stack and CAB 1.5 as the
> browser. I recommend MyMail for email and Newsie for newsgroups
> and FTPing. Monochrome surfing over a 19.2 connection isn't
> fantastic, but it gets the job done.
>
> >3. Does anyone have a list of the TOS error codes, one of the

> programs I
> >need most keeps giving me a TOS error 35 when I try to load the
> program
> >(Word Writer ST).
> I don't have a list of error codes either, but 35 usually refers
> to an executable that isn't. It can also occur when part of the
> executing process involves writing to disk on a locked disk (I
> get it a lot on CD-ROMs). Try copying Word Writer to an
> unlocked floppy and trying again. If that doesn't work, your
> program file was probably bad.
>
> >Thanks and please reply by email since I don't watch the NGs
> that much
> >swolfen@mediaone.net
> No.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

6200. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <TzYW4.51855$g41.2199139@news-west.usenetserver.com>
Source record: 61794

On 23 May 2000 20:26:44 , "Martin \"Nightowl\" Byttebier" wrote:
|
|The latest driver is 2.7.
|I just wonder if you use auto/sta_vdi.inf
|
|Until recently I wasn't using that info file at all, just
|auto/sta_vdi.bib.
|Now without that sta_vdi.inf I found that for instance inside Photoline
|the mouse was behaving very slow when I moved it above a picture. Very
|annoying. Especially in 32b colormode this was really a nuissance.

Hi Martin,

I don't use the file "sta_vdi.inf". I'm using "sta_vdi.bib". AFAIK, the
2.60 driver doesn't use the .inf file. I've been using the same setup for
the Nova ever since I first installed it in 1993 or 1994 on my Mega STe.
When I started using the TT, I just moved the graphics card and hard drive to
the TT.

6201. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-24 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <392c5ebe$0$31674@news.zetnet.co.uk>
Source record: 61795

On 24 May 2000 10:04:00 , Derryck Croker wrote:
>From: sean@grrr.co.uk (Sean Casey)
>>2. Is there any way to use one of my PCs to act as a "server"(connected to
>>the 'net), connect an ST up with the cable and make it the "client" to
>>allow it to email, usenet and/or browse the web (even with no graphics)?
>
>Yes. Download STinG from http://sting.atari.org for starters (the serial.cpx
>for setting your serial ports itself is worth the download), I don't know how
>you set it all up, but you need "masquerading".

The objective is to allow more than one machine to communicate
with another network through a common IP address (unique network
identifier), by the principle of translating private addresses
(those of the clients in your local network) to that of the host.
Hence, IP masquerading. As far as the remote server is concerned,
it's still dealing with a single client.

Apart from that, I deny all knowledge of networking so I don't
know how to set it up either.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6202. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8ghubp$5du$1@zingo.tninet.se>
Source record: 61698

```
On 24 May 2000 19:24:46 , Lyndon Amsdon wrote:
>
>So where is Sting 1.22 avaliable from then. www.ettnet.se/~dlanor
>doesn't seem to exist. The latest I have found is the one I'm using
>at the moment 1.12.
>Thanks for all the help on this one.
>Could anyone suggest a differnt site?
>
>
>
>
>
>
> +----------------------------+
> |Atari STe 4Mb 1.7gb IDE HD |
> |48X Atapi CDRom 56K Modem |
> |PC Tower Case TOS 2.06 |
> |****************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon (15) |
> +----------------------------+
>.
Hi Lyndon

Just tried http://www.ettnet.se/~dlanor/ and it works fine, what version
of CAB are you using? He's got frames on his pages.
```

Cheer's J&#65533;rgen

```
ps. sorry for my double posting
```

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

6203. Re: Midi Draw Released as Freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "Donald W. Skaggs" <dskaggs1@merr.com>
Message-ID: <f90X4.135$O13.345094@ratbert.tds.net>
Source record: 61699

That is very cool. I still have the original program with the copy
protection. And you know how much I love that copy protection stuff! Ha Ha

Don

"Tim Conrardy" <tconrardy@hotmail.com> wrote in message
news:8g9a75jrr1@nnrp1.deja.com...
> Hello All:
>
> I am happy to announce that Frank Balde has released to me MIDIDRAW as
> FREEWARE. (only took 2 months of constant email!)Here is a short
> description:
>
> ____
>
>
> MIDI DRAW Version 1.00
> By Frank Balde 1988 Intelligent Music
> The program that performs your pictures.
>
> During the time that Intellegent Music released "M" and other
> algorithmic applications came out (late 1980's)such as Tunesmith,Music
> Mouse,and Fingers, Frank Balde released "Midi Draw".This was a "drawing
> program" that actually played midi events.You can have several
> parameters that you specify such as tonality,program change, durations,
> velocities, tempo, ect in which the drawing that you create "plays"
> those specifies parameters. The results can be quite facinating.A Midi
> Graphical Drawing program.
>
> ____
>
> You can get it at my original site or my Mirror site:
>
>
> http://sites.netscape.net/timconrardy/mididraw.htm
>
> Would like any comments.
>
> Also I would invite any of you to join the Atari-Midi mailing List. Dr
> T even joined us, so we are having a good time discussing Atari-Midi
> related items
> ENJOY!
> Tim
>
> --

> --
> Tim Conrardy
> Tim's Atari Midi World http://atari.atlantis-bbs.com
> Atari-Midi Mailing List: Subscribe at:
> http://www.egroups.com/group/atari-midi
> tconrardy@hotmail.com
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

6204. Re: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <RU0X4.98$az6.3934@nsw.nnrp.telstra.net>
Source record: 61700

Off the subject do you have a copy of the SB II software, I got mine second hand and the disk was dodgey.

Thanks

Mark Bedingfield

Fredrik <freddie@navigate.se> wrote in message news:8gfvvk$h2m30@emcnews1.lss.emc.com...
> Hi all,
>
> Is there anybody in sweden who would like to buy a Falc?
>
> 16Mb RAM
> 850MB Internal HDD
> ScreenBlaster II
>
> Could also include a SCSI CD-ROM and some software!
>
> Send me a email if somebody is interested..
>
> /Freddie
>
>
>
>
>

6205. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: sinclap <sinclap@nospam.net>
Message-ID: <240520002235099497%sinclap@nospam.net>
Source record: 61701

In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel L. Dreibelbis <dreibel@idirect.com> wrote:

> Mac Gorilla, the multi-platform computer news site, has now set up a
> separate Atari page for news about our favorite platform, and has named
> me editor and compiler of news of said page.

What are you gonna talk about? Why the Milan is delayed in the U.S.?

> I'm asking for anyone in the Atari world with an announcement or news
> to e-mail me with it at dreibel@idirect.com .
>
> As well as Atari, Mac Gorilla deals with news about Mac, Amiga,
> Linux, and other various operating systems and platforms.
>
> Come and visit at http://www.macgorilla.com and tell me what you
> think!
>
> Daniel L. Dreibelbis
> Atari Guru and editor, Mac Gorilla Atari Page

Found a new job?

sinclap!

-somewhere in the state of mn!
-waiting patiently for my backordered field pismo

6206. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-865D3D.00243825052000@bigmomma.idirect.com>
Source record: 61702

In article <240520002235099497%sinclap@nospam.net>, The iDiot Forever
Known As Sinclap
<sinclap@nospam.net> wrote:

> In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel
> L. Dreibelbis <dreibel@idirect.com> wrote:
>
> > Mac Gorilla, the multi-platform computer news site, has now set up a
> > separate Atari page for news about our favorite platform, and has named
> > me editor and compiler of news of said page.
>
> What are you gonna talk about? Why the Milan is delayed in the U.S.?

oh, look -after a long absence, we see a re=appearance of the
Sinclap Random String Generator (formerly known as the Sinclap Random
Bullsh*t Generator). Obviously there still hasn't been any improvement,
even after the addition of Service Pack 4....

> Found a new job?

still pretending to be an Apple Power Rep?

oh, BTW, TiFKAS, as for your claims that "newsreaders are obsolete",
here's one feature that a newsreader has over a portal.

It's called a killfile.

Which I'm going to use right now. On YOU.

Hasta la vista, a*****e.....

>PLONK<

6207. Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <8gibtp$ik6$1@News.Dal.Ca>
Source record: 61703

One of the members of NSACUG is seeking toner for his old SLM804 laser printer. Any North Americans (Canadians, even!) have a toner package to sell?

6208. ST Drive question

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <9s2X4.5616$Ls1.782777@typhoon.mw.mediaone.net>
Source record: 61704

Hi

I have an Atari Supra drive enclosure, due to some very helpful members of the group, I have been able to determine that the scsi card in it can work with most scsi drives so I have a bid on an 80MB on ebay at this time. A few questions for anyone who may have worked with these drives.

1. I don't see a power lead for the drive coming off of the enclosure's power or scsi card, how do you power the mech.

2. what will I need for software to format it?

I do see a bank of pins on the scsi card which don't seem to go anywhere, could this be the power connector? It seems to be meant for a small ribbon connector.

All help appreciated

On a different note. Im trying to move some software I downloaded from the PC to my ST. I grabbed makedisk in order to make some st disks from the disk images, but it asks me to reformat the 720K floppies (I am using DSDD disks) and it errors on each one with bad secotr errors. These disks are fine and brand new so I dont thin it is the floppies, any suggestions?

6209. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gign8rnh1@snipp.uninett.no>
Source record: 61705

Derryck Croker <derryck@nospamcix.co.uk> wrote:

>>2. Is there any way to use one of my PCs to act as a "server"(connected to
>>the 'net), connect an ST up with the cable and make it the "client" to
>>allow it to email, usenet and/or browse the web (even with no graphics)?

> Yes. Download STinG from http://sting.atari.org for starters (the serial.cpx
> for setting your serial ports itself is worth the download), I don't know how
> you set it all up, but you need "masquerading".

Since he wants to use the PC as the gateway, he doesn't need
IP-masquerading on his ST. However, he needs it on the PC and AFAIK
Windows does not support it out of the box so he needs additional
software.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6210. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <392CD531.9E0A3FBD@worldspy.net>
Source record: 61706

These are easily available from Atari dealers and toner suppliers under
Atari and other brands such as Laserpro which also used the TEC engine.

"John S. Gray" wrote:
>
> One of the members of NSACUG is seeking toner for his old SLM804 laser
> printer. Any North Americans (Canadians, even!) have a toner package to
> sell?

6211. Re: ove You Virus" story... ST To The Rescue! - Part I

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <5197d0$1313f.14f@news.hokuriku.ne.jp>
Source record: 61707

Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:0001.3929c67d@fmlynet.org...
| FamilyNet HQ: Telnet:\\www.family-bbs.net
|
| I clicked on the odd file, and my PC came back saying "I don't recoginize
| the application that wrote this file. Please go down to the Start menu to
| select the proper application." With even more curiousity I was about to save
| this file from my Outlook box to my hard drive when I realized (perhaps a
| little quicker than those who opened several of these love letters) that this
| file could be a virus.
| Within the hour our network server was down due to hundreds of letters
| replicated within our server due to the love letters. Truly a nasty site. At
| first I believe I was uneffected, but then I was not sure.

You shouldn't have even clicked, especially if you're using OE.
Damn visual basic is supposed to read the address book in OE.
This is why I reverted to using Lynx and Pine last week when
opening my email so I could examine all attachments in the
Pico editor first.

Dr. Clu you're a naughty boy! ;-)
|
|
| So then it hit me... since I need a computer to hold up the work load at
| work, while I investigate my PC? Why not bring in a computer that could care
| less about PC viruses? And it would make for a fun tale down the road.
|
| It was then I decided....
|
| ... I was going to let my Atari 1040 ST (with AdSpeed) take over for one
| day at work!!!
|
| To Be Continued....
|
| Doctor Clu

Did you do that on purpose? <<grin>>

--
BHC
Still using Gemulator '98.
Still has his Falcon 030 [but can't figger out how to keep
the 72 Hz refresh rate permanently set]

6212. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254874-776067AEicMi@cwcom.net>
Source record: 61708

From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Date: Wed, 24 May 2000 08:35:20 -0700

>Apparently the TOS version (and the windows version) are not
>ready yet, and only the OS/2 is out. They said that is coming
>soon... I'm keeping an eye on the mailbox :).

If it's any consolation I can confirm that the English Pap 8 isn't just a
pipedream - one of the beta testers demo'd it at our club a couple of months ago.

--
Rgds, Derryck

```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6213. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254876-776531AEicMi@cwcom.net>
Source record: 61709

From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Date: Wed, 24 May 2000 18:35:50 +0200 (MET DST)

>I use ftp://chapelie.rma.ac.be in my weekly update news because some
>people has asked me to do so. The most good (Atari)mailers are nowadays capable
>to call the browser if one click on such an address. Adding such an address
>in the weekly update news is thus very handy.

Since I've got 2inOne installed in my desktop to open the common archive files,
doubleclicking on the url/pathname opens 2inOne rather than calling fiffi! One of
those things I suppose, can't see a way round it ATM.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6214. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254878-776991AEicMi@cwcom.net>
Source record: 61710

From: doitarchive@atari-computer.de (Robert Schaffner)
Date: Wed, 24 May 2000 20:56:37 +0200

>> Thanks Robert.
>
>No problem. If you like, i try to ask that guy for some details again.

If you could. It's been suggested that an FRB (Fast Ram Buffer) needs to be
installed for its software to work, HDDriver will do this.

Did your friend have a CT2 with a through port?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6215. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254882-777435AEicMi@cwcom.net>
Source record: 61711

From: "Rich" <swolfen@mediaone.net>
Date: Wed, 24 May 2000 21:56:53 GMT

>OS on an older 1040ST. The drive cabinet has two connectors, oen looks
>like a standard rs232 and the other is a 19pin like a PC joyustick jack. Im
>assuming this is the atari weird drive cable connector. Ill have to see
>about pinouts or something so I canmake a cable for it since I can't seem to
>findone on Ebay.

Use good quality shielded multicore cable and keep it as short as you can.

--
Rgds, Derryck


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6216. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254884-777879AEicMi@cwcom.net>
Source record: 61712

From: ag352@chebucto.ns.ca (John S. Gray)
Date: 25 May 2000 04:58:33 GMT

I found this message in my archive:

>Hi
>
>Can anyone out there help me with my SLM804? I am looking for a vendor
>outside Singapore which sells the toner cartridge for this laser
>printer. Nobody does seem to play with the Atari St machine anyone and
>that is why I have to post this message for help in the oversea
>newsgroup section. Please email me at cheok@pacific.net.sg.
>
>Thanks
>
>Danny

You can without problems use toner for the TEC LB 1301. This is the same
toner cartridge as originally used in the Atari SLM 804 laser printer.

The same is true for the OPC-kit, ask for TEC LB 1301!
--
Greetings from another Okami Newsreader user.

-!- Net2Net (3.60) BETA (NON WINDOW VERSION)
! Origin: The Tavern BBS / Demon Gateway (100:1011/0.98)

HTH.

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6217. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254886-778347AEicMi@cwcom.net>
Source record: 61713

```
>> for setting your serial ports itself is worth the download), I don't know how
>> you set it all up, but you need "masquerading".
>
>Since he wants to use the PC as the gateway, he doesn't need
>IP-masquerading on his ST. However, he needs it on the PC and AFAIK
>Windows does not support it out of the box so he needs additional
>software.

Thanks - not such an easy project after all.

TBH, if he's going to be using the PC to access the net then he might as well use
its browser etc, and use sneaker net for any file transfers.

--
Rgds, Derryck

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
-----------------------------------------
```

6218. Re: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959254888-778807AEicMi@cwcom.net>
Source record: 61714

From: "Mark Bedingfield" <mark@baypc.com.au>
Date: Thu, 25 May 2000 13:15:20 +1000

>Off the subject do you have a copy of the SB II software, I got mine second
>hand and the disk was dodgey.

You can use Videlity with the SB hardware, it's rather easier to set up than the
official SB stuff IMV. Videlity is now PD, I'm afraid that I don't have a URL.

--
Rgds, Derryck

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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6219. Atari Computing Magazine Sale- final call!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <392d116e.3041710@news.cis.dfn.de>
Source record: 61715

OFFICIAL AC FINAL CLEARANCE SALE

We need the space for other stuff so we are completely clearing all remaining stocks of AC magazine, and are offering them for sale at just 1.00 UKP each including UK postage!!! (basically that's little more than the cost of P&P). Matching Reader Disks for each issue are also available at 50p each, or get all the RD content on the Time.Capsule CD-ROM at just 1.00 UKP!

Surely the bargain of the year!

Atari Computing was the well respected A4 printed magazine which ran to 16 issues over a three-year period, finally closing at the end of last year. The magazines built up into a library of useful articles, reviews and tutorials and remain an important part of Atari history.

If you order five copies or more we will throw in the Time.Capsule CD-ROM free of charge, or you can buy it on its own at just 1.00 UKP. It features AC articles and software as well as three excellent music tracks performed by Mark Wherry.

AC issues still available are everything apart from 1-3, 5 & 8.

This offer will close on 1st June and all remaining stocks of the magazine and disks/CD-ROMS will go into incredibly deep storage!!!

For full ordering details, and to check availability of certain issues (some are almost sold out) please email me at the following address:

publish@welshnet.co.uk

Non UK orders are welcome although postage will have to be charged at cost.

All orders dealt with on a first come-first served basis, so please don't delay.

The sale really does have to end on the 1st June!

Cheers
Mike Kerslake

Best wishes
Mike Kerslake

--

Email: publish@welshnet.co.uk - mike@railwayman.idps.co.uk

WWW: http://www.publish.welshnet.co.uk

6220. WTD: Atari SM124 or 125

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Julian Lewis-Booth <julian@portland.co.uk>
Message-ID: <392d1606.0@london.netkonect.net>
Source record: 61716

Hi,

I have finally got my hands on a Mega 4 and it is nice to have an ST again, 6 years in the world of PC's et al have made me miss the old machine.

Rambling aside I need to get my hands on a nice Hi Res monitor pres an SM125 but a 124 would be fine, does anyone have one that they would consider selling?

I am based near Manchester but can collect witin a reasonable distance or pay carriage from elsewhere.

Please drop me a line

Julian

6221. WTD: AppleTalk board for the Mega ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Julian Lewis-Booth <julian@portland.co.uk>
Message-ID: <392d166f.0@london.netkonect.net>
Source record: 61717

Gagets by Small realeased an ST -> LocalTalk interface for the Mega ST before they went bust, does anyone have one of these knocking around that they would part with.

Also looking for an old Hypercache as well.

Regards

Julian

6222. PC multisync monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "W. Buising" <wbuising@grip.nl>
Message-ID: <8gj921$s5a$1@news1.xs4all.nl>
Source record: 61718

Hi,

The monogrome monitor of my Atari Mega STE has passed away. I would like to try to connect a spair PC multisync monitor but I don't know how. I'm kind of hoping that this monitor will be able to show low, medium and high resolution. Is there a special connector needed, do I need extra software? And just as important where can I get these things (in Holland or on the Internet).

Please advise?

thank you.

Willem

6223. Re: PC multisync monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gjj18$3us$1@news.stortek.com>
Source record: 61719

"W. Buising" <wbuising@grip.nl> a crit dans le message news:
8gj921$s5a$1@news1.xs4all.nl...
> Hi,
>
> The monogrome monitor of my Atari Mega STE has passed away. I would like
to
> try to connect a spair PC multisync monitor but I don't know how. I'm kind
> of hoping that this monitor will be able to show low, medium and high
> resolution. Is there a special connector needed, do I need extra software?
> And just as important where can I get these things (in Holland or on the
> Internet).

```
Yes, you'll need a special cable. There are details on building one in the
Quick FAQ, but check the display frequencies on your monitor beforehand.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6224. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: sean@grrr.co.uk
Message-ID: <8F3FBD15Aseanjuro@130.133.1.4>
Source record: 61720

Date: 25 May 2000. Culprit: Derryck Croker. Group: comp.sys.atari.st.
Result: See for yourself...

>>> for setting your serial ports itself is worth the download), I don't
>>> know how you set it all up, but you need "masquerading".
>>
>>Since he wants to use the PC as the gateway, he doesn't need
>>IP-masquerading on his ST. However, he needs it on the PC and AFAIK
>>Windows does not support it out of the box so he needs additional
>>software.
>
>Thanks - not such an easy project after all.
>
>TBH, if he's going to be using the PC to access the net then he might as
>well use its browser etc, and use sneaker net for any file transfers.
>

Cheers for all the help so far :)

It would really be a lot simpler to use the PC for all the 'net access,
etc. but I was hoping to let the ST fetch my mail and post to the
newsgroups while the PC is being used for some other task (like someone
else playing games on it).

Would that be an impossible task?

--
Sean

6225. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <siqmlclpo1126@corp.supernews.com>
Source record: 61721

Hi!
>Just tried http://www.ettnet.se/~dlanor/ and it works fine, what version
>of CAB are you using? He's got frames on his pages.

I can get on fine. I'm using CAB 1.5 (yeah I know its crappy but I'll
get a new version soon). I can load the page with the titles main,
file, sting, etc at the top of the page. I went to the file link and
it came up with some programmes to download but not sting, so then I
went back to try and click on the sting link but it comes up with an
appache errror saying this page does not exist.
I've tried this a couple of times but get the same results. Also
tried using the Newsie web browser.

>ps. sorry for my double posting
Hey, don't worry :-)

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6226. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <siqn7v39o121@corp.supernews.com>
Source record: 61722

>I can get on fine. I'm using CAB 1.5 (yeah I know its crappy but I'll
>get a new version soon). I can load the page with the titles main,
>file, sting, etc at the top of the page. I went to the file link and
>it came up with some programmes to download but not sting, so then I
>went back to try and click on the sting link but it comes up with an
>appache errror saying this page does not exist.
>I've tried this a couple of times but get the same results. Also
>tried using the Newsie web browser.

Sorry that wasn't the www.ettnet.se/~dlanor/sting page I was talking
about, I was thinking about another one. The www.ettnet.se/~dlanor
page straight away comes up saying this site does not exist. Well
doesn't make much difference to the situation but just telling you
this to avoid confusion.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6227. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <26831019.18e0792f@usw-ex0105-036.remarq.com>
Source record: 61723

One interesting thing is that ROM warrantees (on their web page)
further development on the current plataforms, including OS/2,
TOS and Windogs. Besides there is a Papyrus home version promised
with the Milan package, so I think that they will be supporting
us in the future.

Daniel.

In article <959254874-776067AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:

>

>If it's any consolation I can confirm that the English Pap 8
isn't just a
>pipedream - one of the beta testers demo'd it at our club a
couple of months ago.
>
>--
>Rgds, Derryck
>

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6228. Re: [NEW] Updates of May

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8gjn72029us@enews4.newsguy.com>
Source record: 61724

On 19 May 2000 18:53:27 , Shiuming Lai wrote:
>On 17 May 2000 03:11:00 , Paul Nurminen wrote:
>
>> ** SPAM ALERT! (Change "SPAM" to "com") **
>
>All very well, but does it taste any better?

Not only does it taste better, it'll also make you 5 inches taller, take off
6 pounds of FAT form your middle, and increase your stamina with the ladies!

;^)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.tsotech.com/nurmix/home.htm
Electronic Music | Atari Computing | Humor

** SPAM ALERT! (Change "SPAM" to "com") **

6229. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1eb79qi.tm5eis1hduewwN%doitarchive@atari-computer.de>
Source record: 61725

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote:

> If you could. It's been suggested that an FRB (Fast Ram Buffer) needs to be
> installed for its software to work, HDDriver will do this.
>
> Did your friend have a CT2 with a through port?

O.K, try to contact him.
Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6230. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <392D618A.D602CD84@cfc.dnd.ca>
Source record: 61726

check out the TEK LB1301 engine/toner packs

"John S. Gray" wrote:
>
> One of the members of NSACUG is seeking toner for his old SLM804 laser
> printer. Any North Americans (Canadians, even!) have a toner package to
> sell?

6231. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gjrbs$6jf$1@snipp.uninett.no>
Source record: 61727

Sean Casey <sean@grrr.co.uk> wrote:

> It would really be a lot simpler to use the PC for all the 'net access,
> etc. but I was hoping to let the ST fetch my mail and post to the
> newsgroups while the PC is being used for some other task (like someone
> else playing games on it).

> Would that be an impossible task?

Not at all, you need to install some NAT-software (like WinGate) on your PC. Then you have to link your ST and PC, and this is where the trouble starts. The obvious thing is to use a simple nullmodem-cable, STiNG will handle this perfectly on the ST but Windows does not support TCP/IP over nullmodem-cables...

It can be solved for sure, but I have given up for now. I'm not really too fond of PCs (I only use mine to run DreamWeaver/Fireworks, and Free Agent now and then) and won't spend much time hacking on mine. I also have a ethernet-card for my TT which I hope to get up and running soon, this will solve my problems.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6232. Re: [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392d788c99f611@online.be>
Source record: 61728

on Wed 24-05-2000 23:35 Charles Stanley wrote:

>On 20 May 2000 17:14:00 , "Martin \"Nightowl\" Byttebier" wrote:
>>New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
>
>Thamk you, Martin, for these Belgium news; but can you advise how to
>access them, please? I have tried again and again, but get a tour of
>the rma site (wonderful and interesting as it is, but I'm too old to
>sign up for military service!) :)
>
>There does not appear to be a connection from this site to the
>- what do you call it? - 'store' of files for public access.

Aha, now I understand you. You went to the RMA homepages right?
You have used http://chapelie.rma.ac.be right?
^^^^
AFAIK there isn't a link from the homepage to the ftp-server.
To go to the ftp-server you must use ftp://chapelie.rma.ac.be/atari/
^^^
One thing. You really must use STing v1.22, Iconnect or MiNT-net in order
to access the server. Lots of people (but not all) using older STing
versions are unable to make a connection.

Some advice for use with Cab:

If you use Cab's own ftp-routines you must use the proxyserver of your ISP
otherwise you probably won't be able to get through.
Instead of using Cab's own ftp-routines you can also use an external
ftp-client, such as aFTP, Gaftp, etc....

Some advice for use with Newsie:
As address you must fill in chapelie.rma.ac.be (without the leading
ftp://)

HTH,
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6233. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392d7bb2c15da0@online.be>
Source record: 61729

on Thu 25-05-2000 16:54 Lyndon Amsdon wrote:

>I can get on fine. I'm using CAB 1.5 (yeah I know its crappy but I'll
>get a new version soon). I can load the page with the titles main,
>file, sting, etc at the top of the page. I went to the file link and
>it came up with some programmes to download but not sting, so then I
>went back to try and click on the sting link but it comes up with an
>appache errror saying this page does not exist.

If you still need it, give me a shout. I'll send it to you.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6234. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <392d7bb2c15da1@online.be>
Source record: 61730

on Wed 24-05-2000 22:19 Joe M. Villarreal wrote:

>I don't use the file "sta_vdi.inf". I'm using "sta_vdi.bib". AFAIK, the
>2.60 driver doesn't use the .inf file. I've been using the same setup for
>the Nova ever since I first installed it in 1993 or 1994 on my Mega STe.
>When I started using the TT, I just moved the graphics card and hard drive to
>the TT.

I use then both now. The sta_vdi.bib is some kind of libary which holds
info about the resolution and so on.
sta_vdi.inf is an info file which holds some addional settings.
You can use sta_vdi.prg without sta_vdi.inf.
I'm glad someone told me about sta_vdi.inf because it has solved a very
annoying thing. See my other postings.

```
; STA_VDI.INF Datei, durch entfernen des ';' wird Funktion aktiv
;
; Schlafecke, Maus in diese Ecke und der Bildschirm wird dunkel
; im Beispiel R=right, B=bottom -> rechts unten
; OFF bedeutet, daï¿½ es keine Schlafecke gibt
SLEEP = OFF
; Wachecke, Maus in diese Ecke und der Bildschirm bleib an
; im Beispiel L=left, T=top -> links oben
;NEVER-SLEEP = LT
; Font-Cache kann bei Fontverï¿½ndernden Programmen Probleme machen
;FONTCACHE = NO
; Hier kann der Bildschirmfont ersetzt werden
;s1:c:\gemsys\monaco08.fnt
;s2:c:\gemsys\monaco09.fnt
;s3:c:\gemsys\monaco10.fnt
; Bei den mach32/64 Karten wird ein Hardwarecursor eingesetzt.
; Dieser muï¿½ bei Bildschirmausgaben nicht, wie ein Softwarecursor
; ausgeschaltet werden. OFF = Cusor lï¿½ï¿½t sich nicht auschalten,
; ON = ATARI ï¿½blich
HW-MOUSE-OFF=OFF
; Ab NOVA VDI 2.55 kann hier die Grï¿½ï¿½e des sichtbaren Bildes in mm
; eingetragen werden. Dies wird fï¿½r eine richtige Skalierung bei
; Vektorfonts benï¿½tigt.
;SCREEN-X=319
;SCREEN-Y=242
```

Schlafecke= sleeping corner. I believe this corner is by default upper
left (this was so on my Hades).
SLEEP = OFF The sleeping corner function is set off. If one put the
cursor on the sleeping corner the screensaver will come up immediately.

Wachecke: literal, awake corner. If one put the cursor on the corner as
set in NEVER-SLEEP the screensaver will not come up.

FONTCACHE: I don't know the purpose of this. Anyone?
HWMOUSE: To set the hordware mouse on/off

I don't know the use of SCREEN.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6235. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <392DA0C9.E8199399@cable.A2000.nl>
Source record: 61731

Hi

Martin "Nightowl" Byttebier wrote:

> ;SCREEN-X=319
> ;SCREEN-Y=242

>
> I don't know the use of SCREEN.
>

Very important values.
Most VDI's guess a 14" screen.
One of the values, a program can obtain from the VDI, is the actual size of a pixel
in micrometers. The obove SCREEN values make it possible to calculate these
pixel sizes true and exact. The pointsize then can get the official meaning
in the real world of, say, book printers.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6236. Driver for ZIP100 paralel port

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Jes&#65533;s Lorenzo <LINDRIN@teleline.es>
Message-ID: <AihX4.889$FW6.61751@m2newsread.uni2.es>
Source record: 61732

Hello, do you know if are there a driver to use my Zip 100 parelel port with
my Atari ST 1040?
Thnks.
Jes&#65533;s Lorenzo from Spain.

6237. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <392db7ce129acc0@free.fr>
Source record: 61733

Hello,

in article <392d7bb2c15da1@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Thu 25-05-2000 20:14 (+0200):

> Schlafecke= sleeping corner. I believe this corner is by default upper
> left (this was so on my Hades).
> SLEEP = OFF The sleeping corner function is set off. If one put the
> cursor on the sleeping corner the screensaver will come up immediately.

Very nice ! I didn't pay attention to this option.

> I don't know the use of SCREEN.

R=Right, L=Left, T=Top, B=Bottom

SCREEN = LT is the default.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6238. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <392dbb441551170@free.fr>
Source record: 61734

Hello,

in article <392db7ce129acc0@free.fr> (comp.sys.atari.st)
Pascal Ricard wrote on Thu 25-05-2000 22:38 (GMT):

> > I don't know the use of SCREEN.
>
> R=Right, L=Left, T=Top, B=Bottom
>
> SCREEN = LT is the default.

Oops! Off topic :-)

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6239. FA: Atari ST Tech Manuals & more!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: neogeoman@my-deja.com
Message-ID: <8gke0r$36n$1@nnrp1.deja.com>
Source record: 61735

I'm moving to Japan, and I'm (sadly) selling nearly everything I own to get there. I've got the following up for auction - click to check it out.

http://cgi6.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=neogeoman

Atari ST tech manuals
Atari 8-bit tech manuals
PC Engine CD ROM System, super system card, manuals, etc.
Core Grafx unit - MINT condition, in a box.
NEO GEO FREAK magazines
PC Engine Magazines
PC Engine games
Mint in a box new-style Famicom system
Japanese naked-woman art and photo books (tasteful!)
Japanese playstation magazines
etc, etc etc!!!

Thanks for looking,

Lawrence.

Sent via Deja.com http://www.deja.com/
Before you buy.

6240. FS: Atari 1040ST System including two monitors,SH204 Hard Drive, & lots more

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Thomas Ferreira <amishman@pacbell.net>
Message-ID: <B5533563.1DBA%amishman@pacbell.net>
Source record: 61736

I do not have my complete list yet but my brother has a nice Atari 1040ST System with tons of extra's. I know it includes the 1040ST, Atari Mono Monitor, Atari Color Monitor, Atari SH204 Hard Drive, Monitor Switch Box, and other stuff I do not remember. Before he trashes it all, make offers on what I have mentioned so far and if it makes sense, I will pick all the items up from him and make a more detailed list. Make any reasonable offers and they will be considered.

Thanks

Tom

6241. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8gksdcqkd1@user2.teleport.com>
Source record: 61737

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6242. Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8gks12pah1@user2.teleport.com>
Source record: 61738
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I update my catalogs once a week. Just before this message is posted. So when you see a new posting, check my Catalogs. After I post this message. I'm off for the weekend. But I'll be back after the weekend.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega 2 ST or a 1040STe and receive a FREE Monitor. Your Choice of a Color or MonoChrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or an Atari 130XE and an Atari 8 Bit Disk Drive such as an Atari 1050 Drive & receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 of Atari Jaguar items, receive absolutely FREE, a +NEW in BAG Jaguar Composite Video/Stereo Audio Cable. Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays all Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari 64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump to my FTP site linked to my WebSite so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor & view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6243. Re: Driver for ZIP100 paralel port

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <3126bc5e.2920317d@usw-ex0107-055.remarq.com>
Source record: 61739

In article <AihX4.889$FW6.61751@m2newsread.uni2.es>, "Jes&#65533;s
Lorenzo" <LINDRIN@teleline.es> wrote:
>
>Hello, do you know if are there a driver to use my Zip 100
parelel port with
>my Atari ST 1040?
>Thnks.
>Jes&#65533;s Lorenzo from Spain.
>
Adapters exist for both SCSI and IDE, but to the best of my
knowledge you can only use printers on the Atari's printer port.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6244. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <24251aba.2bd3bd50@usw-ex0107-055.remarq.com>
Source record: 61740

In article <FeYW4.5384
$Ls1.720376@typhoon.mw.mediaone.net>, "Rich"
<swolfen@mediaone.net> wrote:
>... Im worried about partitioning since it's only 1.04
>TOS on an older 1040ST.

I believe you can have 256Mb partitions on TOS 1.04. Don't
forget that you CAN leave part of a drive unallocated if you
wish.

>The drive cabinet has two connectors, one looks
>like a standard rs232 and the other is a 19pin like a PC
joyustick jack. Im
>assuming this is the atari weird drive cable connector. Ill
have to see
>about pinouts or something so I canmake a cable for it since I
can't seem to
>findone on Ebay.
>
The 19 pin is indeed for the HD (the computer has one just like
it). I have two of those cables in use, but not the pinouts.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6245. Re: ST Drive question

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <33aa643b.2cfabee6@usw-ex0107-055.remarq.com>
Source record: 61741

In article <9s2X4.5616
$Ls1.782777@typhoon.mw.mediaone.net>, "Rich"
<swolfen@mediaone.net> wrote:
>Hi
>
>I have an Atari Supra drive enclosure, due to some very helpful
members of
>the group, I have been able to determine that the scsi card in
it can work
>with most scsi drives so I have a bid on an 80MB on ebay at
this time. A
>few questions for anyone who may have worked with these drives.
>
>1. I don't see a power lead for the drive coming off of
the
>enclosure's power or scsi card, how do you power the mech.
>
That's curious, there should be a four prong female plug
somewhere to provide 5V and 12V to the drive.

>2. what will I need for software to format it?

For free, AHDI, Atari's drive controller. For fee, HD Driver
has many interesting features (none of which I think you'll need
on a 80Mb drive).

>I do see a bank of pins on the scsi card which don't seem to go
anywhere,
>could this be the power connector? It seems to be meant for a
small ribbon
>connector.
Could be...do they have power coming from them?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6246. Re: ST Drive question

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8gl9iu$6pl$1@newsg2.svr.pol.co.uk>
Source record: 61742

Rich <swolfen@mediaone.net> wrote in message
news:9s2X4.5616$Ls1.782777@typhoon.mw.mediaone.net...

> 1. I don't see a power lead for the drive coming off of the
> enclosure's power or scsi card, how do you power the mech.

Oooooer! The OUGHT to be a 4-pin connector coming from the PSU supplying
+5v, +12v and 2xGround. Have another good look - hope it wasn't ripped off
by the previous owner. If it was you may have to get inside the PSU to wiree
up a new connector.

> 2. what will I need for software to format it?

Don't format a SCSI, just partition it. Almost anything will do. AHDI (v6, I
think) is widely available.

> I do see a bank of pins on the scsi card which don't seem to go anywhere,
> could this be the power connector? It seems to be meant for a small
ribbon
> connector.

Doubt it very much. More likely to be a connector for an "activity" LED.

Roger

6247. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <$kPizAAHPXL5EwRf@stretton0.demon.co.uk>
Source record: 61743

In article <siqmlclpo1126@corp.supernews.com>, Lyndon Amsdon
<bindon@madasafish.com> writes
>but it comes up with an
>appache errror saying this page does not exist.
>I've tried this a couple of times but get the same results. Also
>tried using the Newsie web browser.
Hello Lyndon.
It sounds like the Server on their end, when you mentioned
Appache. This server is normally used on linux systems.
++++++++++++++++++++
* *
* Med vennlig hilsen *
* fra *
* Atari/Linux User *
* ï¿½ ï¿½ *
* ~ *
*John Nicholas Oakes *
* Proud Owner of *
* Atari TT030 *
* GNU/Debian 2.1 *
++++++++++++++++++++

6248. Re: OKAMI message redraw

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959362556-269690AEicMi@sweet3.freeserve.co.uk>
Source record: 61744

Hi Sean

Re. magic configurator

>Yes, this is what I use too Steve - works great here. By the way version 1.26 is out
>now from: http://home.datacomm.ch/donze/ in case you don't have it.

I'm off to get it now, thanks.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6249. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-25 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959362560-270446AEicMi@sweet3.freeserve.co.uk>
Source record: 61745

Hi All

>sinclap!
>
>-somewhere in the state of mn!
>-waiting patiently for my backordered field pismo

Ah!, kill file error, reboot, reboot. 8~) 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6250. Looking for TT030 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <QvkX4.10$mo4.3979@news2.voicenet.com>
Source record: 61646

I am looking to acquire a working TT030 video (graphics) card.

I am looking for either:

Crazy Dots 2
4MB VRAM or DRAM ATI Mach64 Nova card

Raymond

6251. Re: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <CylX4.66$mN6.2837@nsw.nnrp.telstra.net>
Source record: 61647

I downloaded it the other day, but the doc's are limited and there is no default library to examine the setup with... Any ideas where to get librarys from

Mark Bedingfield
Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message news:959254888-778807AEicMi@cwcom.net...
> From: "Mark Bedingfield" <mark@baypc.com.au>
> Date: Thu, 25 May 2000 13:15:20 +1000
>
> >Off the subject do you have a copy of the SB II software, I got mine second
> >hand and the disk was dodgey.
>
> You can use Videlity with the SB hardware, it's rather easier to set up than the
> official SB stuff IMV. Videlity is now PD, I'm afraid that I don't have a URL.
>
> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --
>

6252. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: taj16@dreamscape.com
Message-ID: <sirr6qr8o1166@corp.supernews.com>
Source record: 61648

On 25 May 2000 04:58:33 , John S. Gray wrote:
>One of the members of NSACUG is seeking toner for his old SLM804 laser
>printer. Any North Americans (Canadians, even!) have a toner package to
>sell?
>.

Both Best Electronics and B&C Computervisions sell SLM804 drums and toner carts.

--
TJ
Keeper of the Flame
&
Atari Computer Enthusiast of Syracuse

Keep your shoulder to the wheel, your ear to the ground, your eye on the ball, your nose to the grindstone, your feet on the floor, and your hands to yourself. Now, try to do some work in that position!

6253. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: notsofast <notsofast@nospam.net>
Message-ID: <260520000058082776%notsofast@nospam.net>
Source record: 61649

In article <dreibel-865D3D.00243825052000@bigmomma.idirect.com>, Daniel
L. Dreibelbis <dreibel@idirect.com> wrote:

> In article <240520002235099497%sinclap@nospam.net>, The iDiot Forever
> Known As Sinclap
> <sinclap@nospam.net> wrote:
>
> > In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel
> > L. Dreibelbis <dreibel@idirect.com> wrote:
> >
> > > Mac Gorilla, the multi-platform computer news site, has now set up a
> > > separate Atari page for news about our favorite platform, and has named
> > > me editor and compiler of news of said page.
> >
> > What are you gonna talk about? Why the Milan is delayed in the U.S.?
>
> oh, look -after a long absence, we see a re=appearance of the
> Sinclap Random String Generator (formerly known as the Sinclap Random
> Bullsh*t Generator). Obviously there still hasn't been any improvement,
> even after the addition of Service Pack 4....

Looks like your the one who is hiding considering the Connectix and
Milan debacle..

>
> > Found a new job?
>
> still pretending to be an Apple Power Rep?

Don't have to..

> oh, BTW, TiFKAS, as for your claims that "newsreaders are obsolete",
> here's one feature that a newsreader has over a portal.
>
> It's called a killfile.

Yea...

> Which I'm going to use right now. On YOU.

Cool..Chicken sh t!

> Hasta la vista, a*****e.....

You wish!

> >PLONK<

heh ehe heeh he!

somewhere in mn!

see the the one and only....in this iMovie flick!

http://homepage.mac.com/repranger/

6254. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: notsofast <notsofast@nospam.net>
Message-ID: <260520000107065165%notsofast@nospam.net>
Source record: 61650

In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel
L. Dreibelbis <dreibel@idirect.com> wrote:

> Mac Gorilla, the multi-platform computer news site, has now set up a
> separate Atari page for news about our favorite platform, and has named
> me editor and compiler of news of said page.
>
> I'm asking for anyone in the Atari world with an announcement or news
> to e-mail me with it at dreibel@idirect.com .
>
> As well as Atari, Mac Gorilla deals with news about Mac, Amiga,
> Linux, and other various operating systems and platforms.

What news? Just a parroting web site that has links to the other real
mac web sites..How about original content? macsurfer.com is more
detailed..

You need lots of work on the atari side...Were did the publisher find
you? Sounds like he threw a bone at you...You're no Rodney O' Lain who
by the way was interviewed on NPR at the Roseville location..

> Come and visit at http://www.macgorilla.com and tell me what you
> think!

Don't bother for now unless the content improves..

> Daniel L. Dreibelbis
> Atari Guru and editor, Mac Gorilla Atari Page

You feel important now? What ever happened to VP of Taf and the thorn
of sinclap mumbo jumbo?

!

-somewhere in mn!

-can you spot me in this iMovie flick?

http://homepage.mac.com/repranger/

6255. Re: ST Drive question

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <D6pX4.6155$Ls1.881493@typhoon.mw.mediaone.net>
Source record: 61651

Actually I cant tell, the pins are on the scsi card not the power supply, I do see a 4 prong connector on the power supply but it only goes to the two prong connector on the scsi card above it. Looks like there is supposed to be a Y splitter coming off it too but there isn't one. Wish Diamond hadn't bought supra...

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message news:33aa643b.2cfabee6@usw-ex0107-055.remarq.com...
> In article <9s2X4.5616
> $Ls1.782777@typhoon.mw.mediaone.net>, "Rich"
> <swolfen@mediaone.net> wrote:
> >Hi
> >
> >I have an Atari Supra drive enclosure, due to some very helpful
> members of
> >the group, I have been able to determine that the scsi card in
> it can work
> >with most scsi drives so I have a bid on an 80MB on ebay at
> this time. A
> >few questions for anyone who may have worked with these drives.
> >
> >1. I don't see a power lead for the drive coming off of
> the
> >enclosure's power or scsi card, how do you power the mech.
> >
> That's curious, there should be a four prong female plug
> somewhere to provide 5V and 12V to the drive.
>
>
> >2. what will I need for software to format it?
>
> For free, AHDI, Atari's drive controller. For fee, HD Driver
> has many interesting features (none of which I think you'll need
> on a 80Mb drive).
>
> >I do see a bank of pins on the scsi card which don't seem to go
> anywhere,
> >could this be the power connector? It seems to be meant for a
> small ribbon
> >connector.
> Could be...do they have power coming from them?
>
> Galen
>

> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

6256. Re: Atari Questions

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Rich <swolfen@mediaone.net>
Message-ID: <r7pX4.6156$Ls1.881601@typhoon.mw.mediaone.net>
Source record: 61652

Thanks, Ill have to see if Best Electronics still has those cables.

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:24251aba.2bd3bd50@usw-ex0107-055.remarq.com...
> In article <FeYW4.5384
> $Ls1.720376@typhoon.mw.mediaone.net>, "Rich"
> <swolfen@mediaone.net> wrote:
> >... Im worried about partitioning since it's only 1.04
> >TOS on an older 1040ST.
>
> I believe you can have 256Mb partitions on TOS 1.04. Don't
> forget that you CAN leave part of a drive unallocated if you
> wish.
>
> >The drive cabinet has two connectors, one looks
> >like a standard rs232 and the other is a 19pin like a PC
> joyustick jack. Im
> >assuming this is the atari weird drive cable connector. Ill
> have to see
> >about pinouts or something so I canmake a cable for it since I
> can't seem to
> >findone on Ebay.
> >
> The 19 pin is indeed for the HD (the computer has one just like
> it). I have two of those cables in use, but not the pinouts.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

6257. Re: Driver for ZIP100 paralel port

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gl7tvhge1@news.stortek.com>
Source record: 61653

"Jes&#65533;s Lorenzo" <LINDRIN@teleline.es> a &#65533;crit dans le message news:
AihX4.889$FW6.61751@m2newsread.uni2.es...
>
> Hello, do you know if are there a driver to use my Zip 100 parelel port
with
> my Atari ST 1040?

```
Nope. It's not a driver problem, it's a hardware problem due to
incompatibility with the Atari's Printer port. You can connect a SCSI
version through a SCSI adapter, or buy a parallel port adapter that connects
to the cartrdige port, but is only available in Germany (and is expensive).

This is all detailed in the Quick FAQ.

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6258. Re: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959333716-255313AEicMi@cwcom.net>
Source record: 61654

From: "Mark Bedingfield" <mark@baypc.com.au>
Date: Fri, 26 May 2000 12:45:15 +1000

[Videlity]
>I downloaded it the other day, but the doc's are limited and there is no
>default library to examine the setup with... Any ideas where to get librarys
>from

AFAIR the author had a seperate archive with a sample library. In any case, it's simple enough to set up, start by entering your monitor's low and high scan rates and the clock speed of your SB - 50Mhz IIRC, and activate the external clock.

Adjust the horizontal res slider to whatever you fancy, click on the 4:3 button to keep the right screen proportions. Press the Shift key for the test screen, use the Arrow keys to centralise the image. The upper/lower/left/right blanking sliders can be used to stretch the image out as far as possible whilst keeping the test circle circular.

I've gone into a fair amount of detail because I had a great deal of trouble getting it to work at all, until someone demonstrated it to me! :-)

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6259. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959333720-255824AEicMi@cwcom.net>
Source record: 61655

From: Henk Robbers <H.Robbers@cable.A2000.nl>
Date: Thu, 25 May 2000 23:53:13 +0200

>> ;SCREEN-X=319
>> ;SCREEN-Y=242

>> I don't know the use of SCREEN.
>>
>
>Very important values.
>Most VDI's guess a 14" screen.
>One of the values, a program can obtain from the VDI, is the actual size of a
>pixel

I understand the concept, but what are the X and Y values based on, so that the
correct values can be calculated for other screen sizes?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6260. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-D035DE.07335326052000@bigmomma.idirect.com>
Source record: 61656

In article <260520000058082776%notsofast@nospam.net>, notsofast
<notsofast@nospam.net> wrote:

> > oh, look -after a long absence, we see a re=appearance of the
> > Sinclap Random String Generator (formerly known as the Sinclap Random
> > Bullsh*t Generator). Obviously there still hasn't been any improvement,
> > even after the addition of Service Pack 4....
>
> Looks like your the one who is hiding considering the Connectix and
> Milan debacle..

what Milan debacle? The one that only exists in your head, like the
imaginary "Atari Jihads", and your imaginary friend "Chunks"?

> >
> > > Found a new job?
> >
> > still pretending to be an Apple Power Rep?
>
> Don't have to..

TiFKAS is still having to pretend that he doesn't have to pretend....

>
>
> > Which I'm going to use right now. On YOU.
>
> Cool..Chicken sh t!
>
> > Hasta la vista, a*****e.....
>
> You wish!

yep, I wish. BTW, it seems that I now have a case to officially
charge you with harassment. Expect to see cops at your door RSN....

6261. Re: FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: CHMCAW@leeds.ac.uk
Message-ID: <2000May26.111238.29687@leeds.ac.uk>
Source record: 61657

In article <959101656-037345AEicMi@sweet3.freeserve.co.uk>, Steve Sweet
<steve@sweet3.freeserve.co.uk> wrote:
>Hi C.A.
>
>>Thanks for the help with this one -
>
>S'OK dude, ouldnt want you to end up with egg on your face.
>
>>I'm a lot clearer on how it works now. Someone has contacted me about the
> monitor to
>>replace one of the same make which no longer works (so presumably he already
> has the
>>right card installed!)
>
>Brilliant result, but back to the graphics card, are you able to reclaim this,
> someone
>will probably find a use for this for the opposite scenarion.

The card went with the Mega4, I think the new owner may make use of it in the
future - I don't think its gone to waste.

Chris

6262. Re: Atari 1040ST System including two monitors,SH204 Hard Drive,& lots more

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Steve Stupple <steve@atari.org>
Message-ID: <959342379.4027.0.nnrp-11.c1ed1184@news.demon.co.uk>
Source record: 61658

Thomas Ferreira <amishman@pacbell.net> wrote in message
news:B5533563.1DBA%amishman@pacbell.net...
> I do not have my complete list yet but my brother has a nice Atari 1040ST
> System with tons of extra's. I know it includes the 1040ST, Atari Mono
> Monitor, Atari Color Monitor, Atari SH204 Hard Drive, Monitor Switch Box,
> and other stuff I do not remember. Before he trashes it all, make offers
on
> what I have mentioned so far and if it makes sense, I will pick all the
> items up from him and make a more detailed list. Make any reasonable
offers
> and they will be considered.
>
> Thanks
>
> Tom

Hi

Where abouts in this wide wide world are you:)

--
Steve <><
steve@atari.org.uk
LaST PD: www.last-pd.co.uk
The Atari Software eXchange: www.the-asx.co.uk
Get paid to surf the internet, sign up at:
uk.alladvantage.com/home.asp?refid=AOW866
Using my ID: AOW866

6263. Re: Atari 1040ST System including two monitors,SH204 Hard Drive,& lots more

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Chicago_Consultant <terrapin42NOteSPAM@hotmail.com.invalid>
Message-ID: <0b015c64.65c6776c@usw-ex0103-023.remarq.com>
Source record: 61659

You're probably much better off selling your system on eBay than
on Usenet. You'd be much more likely to get what it's actually
worth (and perhaps a little more.)

Just a suggestion...

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6264. Re: ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Chicago_Consultant <terrapin42NOteSPAM@hotmail.com.invalid>
Message-ID: <07fe2094.6961448a@usw-ex0103-023.remarq.com>
Source record: 61660

In article <8f9c2u$571$1@news3.icx.net>, darklord@kih.net
(Dark|Lord) wrote:
> PS Did you hear the one about Bill Gates claiming that if MS
is
> broke up, virus problems will seriously hurt the computing
> industry? The man should have been a stand-up comic! ;-)

Sounds more like a threat than a warning. I can just see Bill
"The Weasel" Gates standing in front of the hearing committee in
his Armani suit, slicked back hair, and heavy garlic smell
saying, "Y'know, it would greatly behoove you gentlemen to see to
it dat Microsoft doesn't break up. Might cause some 'unfortunate
accidents' to your computers. Maybe der's a virus. Maybe it
totally wipes out you's guys's hard drives. But dat's not gonna
happen, am I right?"

Maybe Joe Pesci could play Bill in the made-for-TV movie.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6265. Re: Calamus CDK format

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: melodias@yelos.com
Message-ID: <CDvX4.1031$cVuj.18153578@news.jazztel.es>
Source record: 61661

On 23 May 2000 16:30:08 , Tomas Berndtsson wrote:
>A friend, or two, are thinking about making a Calamus viewer, and
>possibly a similar DTP program for Linux, and it would be neat if it
>could read Calamus' files directly. Does anyone have a description of
>this file format? The CFN font format could also be good to have, if
>it's available.

Have you contacted the invers softwarebetrieb people?

mailto:support@calamus.net

6266. WenSuite3

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <DLAdIDA6zoL5Ewk3@stretton0.demon.co.uk>
Source record: 61662

HIHO.
Does anyone use this software Wensuite3, if so have they come
across this problem. Recently I decided to return to this WenSuite
software after falling asleep with Draconis terrific speed. At the start
everything worked fine with version 3 no problem with the speed at all.
Now for some unknown reason does not recognise my dial script. It
contacts my Demon internet okay but when it comes to my login and
password it stops dead. I have tried every setting available from pap,
manual and auto. I think I have narrowed it down to the sending of the
dial script. As I mentioned before it worked before.
I have tried contacting OXO themselves but no responce.
The funny thing is the same script information works fine with other
software so I am at a loss.
++++++++++++++++++++
* *
* Med vennlig hilsen *
* fra *
* Atari/Linux User *
* ï¿½ ï¿½ *
* ~ *
*John Nicholas Oakes *
* Proud Owner of *
* Atari TT030 *
* GNU/Debian 2.1 *
++++++++++++++++++++

6267. Read only files

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: John Nicholas Oakes <oakesy@stretton0.demon.co.uk>
Message-ID: <xKiBoHAyApL5EwT2@stretton0.demon.co.uk>
Source record: 61663

HIHO.
Is it just me with a gripe or when it comes to read only files or write protected to pc world. That you do not need a virus to make your day arduous, just a single folder containing a hundred individual folders and on and on, until you come across the culprit called Read Only file arrrrgggggghhhhhhh. Tell me guys is there a software around this problem.
++++++++++++++++++++
* *
* Med vennlig hilsen *
* fra *
* Atari/Linux User *
* ï¿½ ï¿½ *
* ~ *
*John Nicholas Oakes *
* Proud Owner of *
* Atari TT030 *
* GNU/Debian 2.1 *
++++++++++++++++++++

6268. CP/M on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Eric Chomko <chomko@IDT.NET>
Message-ID: <8gm3cl$k5r@nnrp4.farm.idt.net>
Source record: 61664
Cross-posted to: comp.sys.atari.st,comp.os.cpm

I understand that there is a 68K based version of CP/M:

http://cpm.interfun.net/binary.html

Does anyone use it on their ST and how reliable is it?

Eric

6269. FS: Atari Computer System for sale on e-bay

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Wyatt <hpent@gte.net>
Message-ID: <aeyX4.260$wW2.84138@dfiatx1-snr1.gtei.net>
Source record: 61665

Atari System for sale on e-bay
http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=342399913

For more ATARI STUFF CLICK HERE...
http://home1.gte.net/hpent/forsale/atari_page.htm

THANKS

6270. Re: Driver for ZIP100 paralel port

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <392EA538.2D0876C0@cfc.dnd.ca>
Source record: 61666

atarigalen wrote:
> In article <AihX4.889$FW6.61751@m2newsread.uni2.es>, "Jesï¿½s
> Lorenzo" <LINDRIN@teleline.es> wrote:
> >Hello, do you know if are there a driver to use my Zip 100
> parelel port with
> >my Atari ST 1040?
> >Thnks.
> >Jesï¿½s Lorenzo from Spain.

> Adapters exist for both SCSI and IDE, but to the best of my
> knowledge you can only use printers on the Atari's printer port.
> Galen

almoST.
you can use the Falcon colour hand scanner from the parallel port also.
ken

6271. FS - ATARI ST SOFTWARE - BOXED ORIGINALS

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: ACE <acesoft@free4all.co.uk>
Message-ID: <8gmcjb$bo9$2@news-1.opaltelecom.net>
Source record: 61667

email me at acesoft@free4all.co.uk for huge list of
Atari ST software/books/magazines for sale.
UK based but can send worldwide

Lists also available for other computers

6272. Re: CP/M on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Andrew Owen <aowen@brandnewco.org>
Message-ID: <B5547C93.DBF%aowen@brandnewco.org>
Source record: 61668
Cross-posted to: comp.sys.atari.st,comp.os.cpm

on 26/5/00 3:57 pm, Eric Chomko wrote:

> I understand that there is a 68K based version of CP/M:

I actually got CP/M bundled with my 520 ST and everything with it worked fine although that wasn't much. It's been a while though so I'm not sure if it was a genuine CP/M-68 or a CP/M-80 emulator.

-Andrew

6273. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gmfk8$n78$1@snipp.uninett.no>
Source record: 61669

Derryck Croker <derryck@nospamcix.co.uk> wrote:

>>> ;SCREEN-X=319
>>> ;SCREEN-Y=242

> I understand the concept, but what are the X and Y values based on, so that the
> correct values can be calculated for other screen sizes?

You simply set SCREEN-X to the width of your monitor in mm, and SCREEN-Y
to the height. That's it.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6274. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <392ecdeb$0$31673@news.zetnet.co.uk>
Source record: 61670

In article <dreibel-865D3D.00243825052000@bigmomma.idirect.com>, Daniel
>L. Dreibelbis <dreibel@idirect.com> wrote:

> oh, look -after a long absence, we see a re=appearance of the
> Sinclap Random String Generator (formerly known as the Sinclap Random
> Bullsh*t Generator). Obviously there still hasn't been any improvement,
> even after the addition of Service Pack 4....

Wrong... SP4 is currently water-tight. This is actually the new
sinclap plug-in for Pierre Tonthat's Atari port of the
Shakespearean Insult Generator program.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6275. MagiC Online News/Webbrowser, Interview

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: bengyc@my-deja.com
Message-ID: <8gmoa9olb1@nnrp1.deja.com>
Source record: 61671

New at MagiC Online:

New section: On the horizon. The section will feature up and coming programs. Featured this month, Highwire, the new webbrowser. Read the current status, an early snap, interview etc. Next month: Direct, the French desktop/

New Interview: Didier MEQUIGNON (aniplay Author)

-The download bay is now online again.

-The MagiC OS Webring is also now online. Users can now submit thier site if wanted.

MagiC Online: http://bengy.atari-computer.com

Bengy

Sent via Deja.com http://www.deja.com/
Before you buy.

6276. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <392EEB9B.906A5700@cable.A2000.nl>
Source record: 61672

Hi

Jo Even Skarstein wrote:
>
> Derryck Croker <derryck@nospamcix.co.uk> wrote:
>
> >>> ;SCREEN-X=319
> >>> ;SCREEN-Y=242
>
> > I understand the concept, but what are the X and Y values based on, so that the
> > correct values can be calculated for other screen sizes?
>
> You simply set SCREEN-X to the width of your monitor in mm, and SCREEN-Y
> to the height. That's it.

Yeah. Martin's quote said it. In German. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6277. Re: CAB.OVL 1.4006 update available

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <392ef0d8$0$31673@news.zetnet.co.uk>
Source record: 61673

On 23 May 2000 22:50:58 , Dan Ackerman wrote:
>In article <392b003f$0$31676@news.zetnet.co.uk>,
>Trevor Spencer <tcjspencer@zetnet.co.uk> wrote:
>>On 21 May 2000 14:26:52 , Dan Ackerman wrote:

>>Thanks Dan - but what happened to 1.4005 or have I lost a posting
>>somewhere? :-)

>
> 1.4005 was a binary 68030 only version. I had put it up for a few
>people to test. But then I discovered that it had worked its way out onto
>other sites. So when I finished up a new version I made it 1.4006, so
>that it would not be confused with the inadvertently released 1.4005.

Ah, thanks for that Dan, as you say the 030 version works fine on 020!

--
Trevor

6 MB ATARI STe / Veloce+2

6278. Re: ILOVEYOU

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.392f1a8c@fmlynet.org>
Source record: 61674

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Chicago_Consultant <terrapin42NOteSPAM@hotmail.com.invalid>

>" Maybe der's a virus. Maybe it
> totally wipes out you's guys's hard drives. But dat's not gonna
> happen, am I right?"
> Maybe Joe Pesci could play Bill in the made-for-TV movie.

With Sean Penn playing Steve Jobs.

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6279. Atari Computing Magazine Sale- final call!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.392f1a8c@fmlynet.org>
Source record: 61675

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: publish@welshnet.co.uk (Mike Kerslake)

> AC issues still available are everything apart from 1-3, 5 & 8.

And those are the numbers I need!!! Damnit! Why didn't tell me about
Atari Computing before 1998!!!! ARRRRGGGG!!!!!

It's not fair!!! It's just not fair!!!

(grin)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6280. Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.392f1a8c@fmlynet.org>
Source record: 61676

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: ag352@chebucto.ns.ca (John S. Gray)
> One of the members of NSACUG is seeking toner for his old SLM804 laser
> printer. Any North Americans (Canadians, even!) have a toner package to
> sell?

And while we're on the subject, how about toner for a SLM-604? :)

I miss the SLM804 I used to use when I was AUNT's newsletter editor. Oh
well, get my other printer going.. someday...

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6281. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0004.392f1a8c@fmlynet.org>
Source record: 61677

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: Derryck Croker <derryck@NOSPAMcix.co.uk>

> You can without problems use toner for the TEC LB 1301. This is the same
> toner cartridge as originally used in the Atari SLM 804 laser printer.
> The same is true for the OPC-kit, ask for TEC LB 1301!

Derryck you're a genious. Yeh, asking for a TEC LB 1301 cartridge might
go over better than asking for a SLM 804 cart. I tried, which was interesting.
(grin)

Alright, how about for Atari's other laser printer.. the SLM-605 I believe
it was?

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6282. Sale [TX/USA] Atari Portfolio with accessories

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.392f1a8c@fmlynet.org>
Source record: 61678

FamilyNet HQ: Telnet:\\www.family-bbs.net

In other to further concentrate my hobby efforts, and a little spring
cleaning, I offer for sale:

Atari Portpolio /|\ --------------
Keyboard mylar underlay replaced.

Serial port adaptor. (With Box)
Parallel port adaptor. (With Box)
Power Supply.

All for $49.95 (plus shipping)

Author's note -----------------------
Cool little machine. I just prefer Newtons for a palm device. :)

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6283. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0005.392f1a8c@fmlynet.org>
Source record: 61679

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "Daniel L. Dreibelbis" <dreibel@idirect.com>

>> Found a new job?
> still pretending to be an Apple Power Rep?
> oh, BTW, TiFKAS, as for your claims that "newsreaders are obsolete",
> here's one feature that a newsreader has over a portal.
> It's called a killfile.
> Which I'm going to use right now. On YOU.
> Hasta la vista, a*****e.....
>> PLONK<

Gentlemen... gentlemen... such childish behavior is very unbecoming of both
of you.

Now kiss and make up. (grin)

Doctor Clu

PS: Dan, congrats on getting Atari mentioned in Mac Gorilla. I always think
it's cool when Atari gets mentioned in other places besides expected
Atari media. So are they looking for articles on Atari news in the
states? Does it have to be current, or deal with nostalgia as well?

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6284. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-36DC32.19413526052000@bigmomma.idirect.com>
Source record: 61680

In article <0005.392f1a8c@fmlynet.org>, "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> PS: Dan, congrats on getting Atari mentioned in Mac Gorilla. I always
> think
> it's cool when Atari gets mentioned in other places besides expected
> Atari media. So are they looking for articles on Atari news in the
> states? Does it have to be current, or deal with nostalgia as well?

what I'm after is all sorts of stuff current from the Atari world,
whether it be new hardware, software, events, announcements, web pages,
etc. I'm also trying to feature as many web sites of interest to Mac
Gorilla readers on what Ataris can and still do.

This actually came as a double challenge - when I discovered Mac
Gorilla (as a link from another excellent web site, As The Apple Turns),
I was impressed that their aim was covering and supporting Mac, Amiga
and Linux news, in fact anything except for Micro$oft. When I challenged
them on why they didn't have Atari stuff, they challenged me to come up
with news to post. Needless to say, I took them up on that, and the rest
took off from there. Their head webmaster has told me that they've
received quite a positive reaction from their readership on the Atari
content. Believe me, I was surprised when they actually named me editor
of the Atari page, and I'm certainly glad to pursue another aspect of my
writing interests in a unique and positive way.

Indeed, the fact that Sinclap is disparaging me and the website only
fuels me to go ahead with the project. The very idea that I'm actually
pissing off that little loser - whose entire vendetta against me and
other Atari users has now gone as far as attacking pro-Mac websites and
publications like MacAddict (probably because said websites and
publications publish the truth and aren't affected by the Steve Jobs
Reality-Distortion Field(tm)) - has me convinced I'm on the right
track. Perhaps the "Clap is jealous because I've now got a forum where
people listen to what I present, compared to the fact that he's been
screaming like a spoiled three year old who no one will listen to thanks
to his odious and noxious personality. It makes me laugh to see Sinclap
shoot himself in the foot over and over again......

BTW, I'm looking forward to that next installment of what happened
when you took your Atari to work after the I LOVE YOU virus knocked out
your computers at work.....

6285. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-44AE01.19440726052000@bigmomma.idirect.com>
Source record: 61681

In article <0004.392f1a8c@fmlynet.org>, "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> > From: Derryck Croker <derryck@NOSPAMcix.co.uk>
>
>
> > You can without problems use toner for the TEC LB 1301. This is the
> > same
> > toner cartridge as originally used in the Atari SLM 804 laser printer.
> > The same is true for the OPC-kit, ask for TEC LB 1301!
>
> Derryck you're a genious. Yeh, asking for a TEC LB 1301 cartridge
> might
> go over better than asking for a SLM 804 cart. I tried, which was
> interesting.
> (grin)
>
> Alright, how about for Atari's other laser printer.. the SLM-605 I
> believe
> it was?
>

IIRC, that one uses the workings from an Epson laser printer of
around the same era.

6286. News from Atari-Users.Net

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Joe Mirando <jmirando@portone.com>
Message-ID: <392F3FA2.AA88284C@portone.com>
Source record: 61682

Hello all,

Rob Mahlert of Atari-Users Net asked me to post the following:

From: Rob@atari-users.net (RMAHLERT)
1:59
am

To: ALL
(1
of 1)

9712.1

Hello,

Unexpectedly.. the hosting service shut down the Atari-Users.Net
(AUN) website. The new hosting
service is already setup, but it will take a day or two for the DNS
records to be updated on the web and a
few days more for me to update all the services. (Bad time to
happen.. I'm moving this weekend!)

If you have an e-mail account on AUN, everything SHOULD be fine, the
new host is already setup for the
e-mail. A few e-mails might get bounced while the DNS records are
being updated. If you need to access
the e-mail system, use this url: http://atari.services.everyone.net
(soon to be http://mail.atari-users.net)

With the move... comes new services at AUN, we will now have a public
ftp site.

AUN's ftp server: ftp://208.56.156.115
AUN's new IP address: http://208.56.156.115
(www.atari-users.net should be working within the next 2 days)

Rob@Atari-Users.Net
http://www.Atari-Users.Net

6287. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <392F434C.79DC62F5@greeleynet.com>
Source record: 61683

Greg Goodwin wrote:

> Derryck you're a genious. Yeh, asking for a TEC LB 1301 cartridge might
> go over better than asking for a SLM 804 cart. I tried, which was interesting.
> (grin)
>
> Alright, how about for Atari's other laser printer.. the SLM-605 I believe
> it was?

An Epson Action printer, as I recall.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6288. Re: FS(UK): Large (A3 size) monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959425352-85076AEicMi@sweet3.freeserve.co.uk>
Source record: 61684

Hi again Chris.

>>Brilliant result, but back to the graphics card, are you able to reclaim this,
>>someone >will probably find a use for this for the opposite scenarion.

>The card went with the Mega4, I think the new owner may make use of it in the future -
>I don't think its gone to waste.

Only with an A3 monitor if i'm correct. 8~\

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6289. Re: Anyone use Oasis?

Newsgroup: comp.sys.atari.st
Date: 2000-05-26 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8goh81$5af$1@news6.svr.pol.co.uk>
Source record: 61685

Hi,

"Al Ferrier" <sonik@freedomnames.co.uk> wrote in message
news:8gge6knmm1@news.minx.net.uk...
> Hi folks
>
> Does anyone here use Oasis? I've just come across it on an old PD
> disk and attempted to install it but it seems reluctant to run. I
> made sure it had plenty of HD space but after double-clicking on
> the main PRG it just stops and that's it. I did run the Install
> prg and bunged in my details and that was ok, but after that it
> was hasta la vista baby so any ideas and tips would be welcome.
>
> For the record, I'm running a STE 1040 2 mb with a 120 mb hard
> drive. Is Oasis/NOS actually worth having in these days of
> Newsie and CAB or is it just an anachronism?!

I used to use Oasis. Oasis 1 was *in its time* wonderful, mainly because of no real competition. However, it was still defective in several ways (notably broken/non-existant references lines) and had a weird interface (horizontal scroll bars for vertical scrolling) when the authors ditched NOS and did Oasis 2, which was frankly a disaster. The NOS replacement was hopeless and the Oasis bit was iffy. Plus expensive shareware. Then the authors just dropped the whole thing.

NOS, on the other hand, is pretty amazing, and someone was maintaining/developing it up till recently (I believe he'd also GEMmed it). BUT, you can't use it with STinG or STiK as it is its own stack. Most people using Oasis 1 switched to NEWSwatch and POPwatch for news and mail respectively: these download in NOS or Oasis2 format using STiK/STinG for the connection.

However, if you are downloading in NOS format, you should really look at Okami, which works very nicely in conjunction with POPwatch/NEWSwatch/STinG. It's still being developed and is by far the most capable mail/news program on the Atari platform (complies with most standards, does MIME, UUE, proper news and mail threading, integrates with PGP etc).

HTH
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/

Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

6290. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <392FD6F2.2AAFAC77@greeleynet.com>
Source record: 61596

"John S. Gray" wrote:
>
> One of the members of NSACUG is seeking toner for his old SLM804 laser
> printer. Any North Americans (Canadians, even!) have a toner package to
> sell?

I also have an 804 which I'm now using after many years of it being in a box. Old rusty synapses in my biological ram suddenly started working. Try http://www.ribbontoner.com/ for American Ribbon in Florida. It used to be Florida, anyway, and they spoke Atari! I was surprised, and the toner boxes even had the Atari listed. I still have mine.

You do need javascript to view the order pages, so just in case, I've copied some info that follows, the formatting will be all messed up here, tho':

Laser TEC
Item:
Image:
Description:

Price:

LB-1301, LB-1301A, LB1301B, LB1301C
Toner Kit

TEC-Laser Kit A
Toner/Collector/Cleaning/Pad/Tip Retail 72.80
Stock# 888-0026-012

$45

How Many?

LB-1301, LB-1301A, LB1301B, LB1301C
OPC

TEC-1-OPC Drum & 1-Charger/Kit
Retail 299.00
Stock# 888-2002-000

$220

How Many?

The also have Epson ActionLaser supplies also. And I believe, but am not sure, the 605 was an EPL 6000.

Ah, more contact info:

Have a question, problem, or
suggestion? We want
to know
about it. Below are
the four
ways to get in touch
with us at
American Ribbon &
Toner
Company. No matter
what way
you choose, you'll
get a prompt
response.

E-mail us.
Write to us at info@ribbontoner.com
Telephone us.
Call us at (954)-733-4552 or toll-free at
800-237-1013. Our office
hours are Monday through Friday, 9am to 6pm,
Saturday 10am to
3pm, Eastern Time.
Fax us:
The fax number is (954) 733-0319. Available
24 hours a day.
Snail mail us.
Our postal address is:
American Ribbon & Toner Company
2895 West Prospect Road. Fort Lauderdale,
FL 33309

Enjoy.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6291. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <LdRX4.4014$4X5.8978@newsfeed.slurp.net>
Source record: 61597

Well I went to the website that was posted where everyone was saying
that the hard drive would be accessed because of the animated gifs.
Well it happened to me also. I just hit the STOP button in Cab and it
that solved that. Funny how I never noticed it. My disk drive was also
being accessed which is strange. But the website was not slow as some
people have said. Still, the hard drive access does not happen on every
website which is a mystery. I am wondering if it is the Mach 64 or
something with Cab.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6292. Crazy Dots Card working...

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <NdRX4.4015$4X5.8978@newsfeed.slurp.net>
Source record: 61598

Well I finally got that Crazy Dots card in my friends TT working.
Thanks to everyone who helped. It was the original drivers that was the
problem. Someone sent me his setup with an older version of NVDI 3 that
did the trick. My friend is going to buy NVDI 5 which may work alittle
better. I tried to make some new video modes as I have done with my
Mach 64 card, but that did not work. So I looked into the library file
that came with the card and found a INF file that worked fine. Of
course I could only get 256 colors, but in all the resolutions. I
assume that the card is version 1. It would be nice to get the 32k
video mode, but I will settle for 256 colors.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6293. Re: Read only files

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <OdRX4.4016$4X5.8978@newsfeed.slurp.net>
Source record: 61599

On 26 May 2000 15:54:42 , John Nicholas Oakes wrote:
>HIHO.
> Is it just me with a gripe or when it comes to read only files or
>write protected to pc world. That you do not need a virus to make your
>day arduous, just a single folder containing a hundred individual
>folders and on and on, until you come across the culprit called Read
>Only file arrrrgggggghhhhhhh. Tell me guys is there a software around
>this problem.

I am not sure, but if you find something for it, post it here. I have
always said that there has to be a reason for these files to be "Read
Only". I just go in and change it so I can delete the file.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6294. Re: Browser Solution?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <392feb02$0$31674@news.zetnet.co.uk>
Source record: 61600

On 9 May 2000 03:29:26 +, "Stanislav Opichal" wrote:

>Here, in Czech Republic's Atari mailing list is the browser development
>discussion about how to make such thing and which OS it should support. The
>resulting idea is in my opinion as follows:
>
>OSes:
>MiNT + Threads
> cause: already ported libwww from w3c, which would reduce the browser
>problem a lot.
>MagiC?
> solution: port the libwww to use it with MagiC and everything should
>work.
>
>Other thing is the rendering machine... It should be highly module
>divideable (possibly .SLB as the standard PlugIn interface) architecture to
>allow the whole programming distribute all round the Atari scene. We should
>definitelly go into the Amaya (Mozilla, CAB? (Alexander's will and or trust
>to developper team?), and other browser sources)
>Here my question is: Is the Highwire capable to run on both OSes and or is
>there a possibility to write e.g. my own JPG -> monochrom module (could be
>written in really efficient way to the standard workflow like unpack the
>whole JPG (all colors) and then dither the whole thing) instead of the
>default one (or none in the beginning).
>There can therefore be some kind of language PlugIns like JavaScript and
>other. Concerning this there is also need to propose such a good and
>flexible, but FAST, PlugIn interface.

Visit MagiC Online http://bengy.atari-computer.de/ for a good
article/interview about Highwire, many answers to your questions are to be
found there.

Most of your questions are answered by a YES! :)

Cheers!

James


```
_____________________________________________________
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
```

6295. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <392feb05$0$31674@news.zetnet.co.uk>
Source record: 61601

On 27 May 2000 12:30:48 , Lyndon Amsdon wrote:

Hi Lyndon!

>I recently had problems accessing some sites with my old version of
>sting so I decided to upgrade to 1.22. Couldn't find it but Martin
>Byttebier (thanks martin) helped me out and sent me Kernal 1.22 (1.05)
>Serial 1.20, TCP 1.33 and UDP 1.45.
>
>I replaced the old ones on my boot drive with these. When I
>booted up all things went well reporting on boot up STinG
>version 1.22 (1.05), loading the new Serial, TCP and UDP stx
>files and my old Resolve stx file from the old Sting setup.

No, the problem is that you need to trash all of v1.15 (except for your
Default.CFG and Dial.SCR files), then install v1.20.

Only then can you put in the Kernal, Serial, TCP, and UDP files to upgrade
to v1.22.

Get the archive for v1.20 and the new stuff for v1.22 from my website,
http://www.users.zetnet.co.uk/jfhaslam/atari.htm and follow the Downloads
link.

Cheers!

James


```
_____________________________________________________
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-----------------------------------------------------
```

6296. Re: PC multisync monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "W. Buising" <wbuising@grip.nl>
Message-ID: <8gorvgmjr1@news1.xs4all.nl>
Source record: 61602

Ok, thank you, the FAQ are very helpfull.

Willem Buising

Nicholas Bales <bales@online.REMOVETHIS.fr> schreef in berichtnieuws
8gjj18$3us$1@news.stortek.com...
>
> "W. Buising" <wbuising@grip.nl> a crit dans le message news:
> 8gj921$s5a$1@news1.xs4all.nl...
> > Hi,
> >
> > The monogrome monitor of my Atari Mega STE has passed away. I would like
> to
> > try to connect a spair PC multisync monitor but I don't know how. I'm
kind
> > of hoping that this monitor will be able to show low, medium and high
> > resolution. Is there a special connector needed, do I need extra
software?
> > And just as important where can I get these things (in Holland or on the
> > Internet).
>
> Yes, you'll need a special cable. There are details on building one in the
> Quick FAQ, but check the display frequencies on your monitor beforehand.
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr
>
>

6297. Mega STe conflict internal and external harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "W. Buising" <wbuising@grip.nl>
Message-ID: <8goscuncb1@news1.xs4all.nl>
Source record: 61603

I just purchased an megafile 30 external harddisk. It works fine with my 1040 STf, but I also want to connect it to my MEGA STe, to make a backup of the internal harddisk.

When I connect it to the ACSI port, switch it on and then switch on the MEGA STe both the internal and the external harddisk freeze. I can only boot from the floppy and there is no other device found. When I disconnect the internal harddisk the external one works fine, it seems that the 2 interfeare with eachother.

Is there anything like a SCSI ID ore something like that, so that I can make the internal HD and the external one work at the same time, or is there some other trick to this?

Please help.

Willem Buising

6298. WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "L.Gaab" <garbanzoNOgaSPAM@shocking.com.invalid>
Message-ID: <1e7f4f34.d4d89eb3@usw-ex0107-050.remarq.com>
Source record: 61604

I own a 1040STf with 4 MB Ram. I use Notator/Creator sequencer. I was wondering if anyone out there uses WARP 9 or NVDI 4, which I believe are similar products to speed up graphics on the software you are using.

Anyone know where to get the items and have any recommendations on which is best for my system, please respond. Maybe someone has one to sell?

help much appreciated--- Larry

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6299. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <3930172672a30d2@online.be>
Source record: 61605
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**internet**
ftp://chapelie.rma.ac.be/atari/internet/cabovl/cab_ovl-14006.zip (47.981 bytes)
(Cab overlay for STing/STik)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/gem/ginit085.tgz (540.864 bytes)
(GEM-init is an init/getty/login/sh suite for single- and multi-AES)

**utilities**
ftp://chapelie.rma.ac.be/atari/utilities/appstart02.lzh (25.884 bytes)
(Application starter for N_AES/MultiTOS. Emulates the
Start-folder function of MagiC)

ftp://chapelie.rma.ac.be/atari/utilities/gemsetup171.lzh (222.022 bytes)
(General installation and configuration program
for TOS compatible programs. Comes with English, French,
German, Polish and Swedish rsc)

ftp://chapelie.rma.ac.be/atari/utilities/reveal04.lzh (18.322 bytes)
(Reveal (former UnLink) is a little utility that MacOS
Finder function 'Show original' emulates under MaciC or N_AES.)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

6300. Atari Games Online

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Grazey <grazey@tphf.karoo.co.uk>
Message-ID: <8gp2m2nfa1@supernews.com>
Source record: 61606

D-Bug Atari Web-Site

D-Bug ST Hackers http://dbug.atari.org

6301. Re: Mega STe conflict internal and external harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8gp6gd$5nb$1@newsg2.svr.pol.co.uk>
Source record: 61607

W. Buising <wbuising@grip.nl> wrote in message
news:8goscuncb1@news1.xs4all.nl...
>
> Is there anything like a SCSI ID ore something like that, so that I can
make
> the internal HD and the external one work at the same time, or is there
some
> other trick to this?

Yes, this seems like a likely explanation. The HD in the Mega is almost certainly set to ID 0. You need to change the SCSI ID of the other drive. If you are lucky there may be an external switch. Otherwise you will have to dig deep enough to see the back of the drive. Ususally, near to the 50-way input port, there is a group of 3 pairs of jumper pins. Just set the middle pair and the HD will respond as ID 2.

Roger

P.S. Of course, it might be more complicated than this :-))

6302. The meaning of Mhz PC wise.....

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Sean Murphy <sean@mology.co.uk>
Message-ID: <39301e33$0$31676@news.zetnet.co.uk>
Source record: 61608

Mega haltz!

Sean

Mail Me - sean@mology.co.uk - Whatever.....
Visit Me - http://www.mology.co.uk/ - Update 21/05/2000
ICQ Me - 29361902 - ICQ at http://www.icq.com/
Me - http://www.icq.feesch.com/29361902 - Includes Pic
---v1.12-
Extreamly annoyed with his PC!

6303. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj08k2d15pj104@corp.supernews.com>
Source record: 61609

Hi James

>No, the problem is that you need to trash all of v1.15 (except for your
>Default.CFG and Dial.SCR files), then install v1.20.
>
>Only then can you put in the Kernal, Serial, TCP, and UDP files to upgrade
>to v1.22.
>
>Get the archive for v1.20 and the new stuff for v1.22 from my website,
>http://www.users.zetnet.co.uk/jfhaslam/atari.htm and follow the Downloads
>link.

I did that and just kept my account information. It booted up fine
saying v1.20. I went into the Sting accessory and it said the dialer
version is 1.16 and sting was 1.20. Aren't they supposed to be the
same version?
So I went to load newsie but it keeps on frezzing up, not just on
newsie on every program I load.
Surely I need dialer version 1.20 don't I, which it states in the help
files.

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--+

6304. Re: Anyone use Oasis?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393034c089c33d0@online.be>
Source record: 61610

on Fri 26-05-2000 18:25 John Whalley wrote:

>Hi,
>
>"Al Ferrier" <sonik@freedomnames.co.uk> wrote in message
>news:8gge6knmm1@news.minx.net.uk...
>> Hi folks
>>
>> Does anyone here use Oasis?

>
>I used to use Oasis. Oasis 1 was *in its time* wonderful, mainly because
>of no real competition. However, it was still defective in several ways
>(notably broken/non-existant references lines) and had a weird interface
>(horizontal scroll bars for vertical scrolling) when the authors ditched
>NOS and did Oasis 2, which was frankly a disaster. The NOS replacement
>was hopeless and the Oasis bit was iffy. Plus expensive shareware. Then
>the authors just dropped the whole thing.

Me too have used Oasis for quite some time and despite the many
shortcomings I did love it. For its time NOS was a very powerfull prg.
NOS allowed you to do several tasks at once even without a multitasking
system. Whilst for instance you were downloading some stuff from a
ftp-server you could download your mails and News messages.
IIRC one could send/retrieve mails/Usenet messages, ftp and telnet all with
the same program.
The weakest point of the whole concept was however the GEM part, Oasis.
The latest version, 1.35 was still far from bugfree but as said earlier
despite that I did love it. I even prefered Oasis above Newsie.
It just with the coming of Okami that I ditched Oasis.
Like you says Oasis 2.x was a disaster. The NOS replacement, ICE was just
one piece of sh*t. The Gem part was however useable but far from bugfree.
>
>NOS, on the other hand, is pretty amazing, and someone was
>maintaining/developing it up till recently (I believe he'd also GEMmed
>it).

The latest version of NOS can be found on the Belgian ftp-server. I never
tried it but I believe that with this version one can use Cab too.

ftp://chapelie.rma.ac.be/atari/internet/nos/

internet/nos:
-rw-rw-r-- 1 ftp 195191 Sep 3 1999 nos050.lzh
-rw-rw-r-- 1 ftp 194476 Sep 3 1999 nos05030.lzh

>However, if you are downloading in NOS format, you should really look at
>Okami, which works very nicely in conjunction with
>POPwatch/NEWSwatch/STinG. It's still being developed and is by far the
>most capable mail/news program on the Atari platform (complies with most
>standards, does MIME, UUE, proper news and mail threading, integrates
>with PGP etc).

Okami works indeed very nicely with Popwatch/Newswatch/STing. This trio
can also be used with MiNT-net/gluestik. AFAIK, STing and Okami are still
under developement (Okami is right now under heavy development) but I
don't believe that Popwatch and Newswatch are still supported.

And indeed it's by far the most capable mail/news program on the Atari
platform. It's maybe a little bit hard to set up the whole thing but it's
surely worth the pain.
Okami works with (almost) every OS that's available on our platform.
TOS: No problem
MiNT: No problem
MagiC: AFAIK no problems too
Geneva: I believe that Okami 2.x doesn't work with Geneva.

Ofcourse to get the most out of it, it's better you use a modern
multitasking system like for instance the outstanding MiNT/N_AES

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6305. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393034c089c33d1@online.be>
Source record: 61611

on Sat 27-05-2000 14:47 Edward S. Baiz Jr. wrote:

>Well I went to the website that was posted where everyone was saying
>that the hard drive would be accessed because of the animated gifs.
>Well it happened to me also. I just hit the STOP button in Cab and it
>that solved that. Funny how I never noticed it. My disk drive was also
>being accessed which is strange. But the website was not slow as some
>people have said. Still, the hard drive access does not happen on every
>website which is a mystery. I am wondering if it is the Mach 64 or
>something with Cab.

I'm glad you have it too. I was already thinking is was going mad of
so.:-))
Do you mean the homepage of Marc-Anton Kehr? His site has been reworked.
Most of the heavy animated buttoms are gone. Believe me with these buttoms
it was almost impossible to scroll down the page.

Go once to:

http://user.online.be/~ols04484/aq-kortrijk/index.htm.
That page holds an animated welcome picture.
To see another example follows the 'artikel' link and then one of 5 links
(zoetwatervissen, etc.) All 5 pages holds animated waterbubbles.

Both the welcome and bubbles gif does make my HD spin.
There exist an utility that monitors the access of the HD, I believe it's
called Fritz.

ftp://chapelie.rma.ac.be/atari/multitasking/MagiC/fritz523.lzh
According to Fritz it's partition C that is accessed.

AFAIK it's the fault of the sta_vdi. I also found that when I don't use
NVDI 5.03 as fonthandler my HD doesn't spin.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6306. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: tthammond@earthlink.net
Message-ID: <yxWX4.2885$VO2.74172@newsread2.prod.itd.earthlink.net>
Source record: 61612

On 27 May 2000 21:12:16 , "Martin \"Nightowl\" Byttebier" wrote:
> on Sat 27-05-2000 14:47 Edward S. Baiz Jr. wrote:
>
> >Well I went to the website that was posted where everyone was saying
> >that the hard drive would be accessed because of the animated gifs.
> >....
> I'm glad you have it too. I was already thinking is was going mad of
> so.:-))
> Do you mean the homepage of Marc-Anton Kehr? His site has been reworked.
> Most of the heavy animated buttoms are gone. Believe me with these buttoms
> it was almost impossible to scroll down the page.
>
> Go once to:
>
> http://user.online.be/~ols04484/aq-kortrijk/index.htm.
> That page holds an animated welcome picture.
> To see another example follows the 'artikel' link and then one of 5 links
> (zoetwatervissen, etc.) All 5 pages holds animated waterbubbles.
>
> Both the welcome and bubbles gif does make my HD spin.

Martin - went to the page you mentioned and had no problem with my TT and Mach64 card. Animations run fine with no use of my hard drive. Using MagiC6/NVDI 5.03 and Nova driver 2.66.

Steve Hammond

6307. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "W. Buising" <wbuising@grip.nl>
Message-ID: <8gpebs$p7b$1@news1.xs4all.nl>
Source record: 61613

L.Gaab <garbanzoNOgaSPAM@shocking.com.invalid> schreef in berichtnieuws
1e7f4f34.d4d89eb3@usw-ex0107-050.remarq.com...
> Anyone know where to get the items and have any recommendations on
> which is best for my system, please respond. Maybe someone has one to
> sell?
>
I have used WARP9 on a mega ste with 4mb and Cubase 2.01 and must say that on this machine there is no substantial better performance. Of course the mega ste is a 16Mhz machine so perhaps on the st there is a difference. As far as I know there is no need to purchase WARP9.

Willem Buising

6308. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-95977C.18214827052000@bigmomma.idirect.com>
Source record: 61614

In article <1e7f4f34.d4d89eb3@usw-ex0107-050.remarq.com>, L.Gaab
<garbanzoNOgaSPAM@shocking.com.invalid> wrote:

> I own a 1040STf with 4 MB Ram. I use Notator/Creator sequencer. I was
> wondering if anyone out there uses WARP 9 or NVDI 4, which I believe
> are similar products to speed up graphics on the software you are using.
>
> Anyone know where to get the items and have any recommendations on
> which is best for my system, please respond. Maybe someone has one to
> sell?
>

if you're using Notator, then I'd definitely recommend getting NVDI.
I had Warp 9 and I had nothing but trouble getting it to tape sync via
MIDI. When I switched to NVDI, the problem disappeared!

6309. Re: ? 'bout Hard Drives & HDDriver

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8gplmiogf1@plutonium.compulink.co.uk>
Source record: 61615

In message <200005212237.a19404@su2.maus.de>, Peter_Schneider@su2.maus.de said:

>KK>I have an 80MB IDE in the Falcon. I was thinking of installing a
>KK>Toshiba. Will it take a 2.1 Gig, or is that too much for the Falcon to
>KK>handle?
>I think TOS 4.0x won't have any problems with that.

Agreed - I have a 6.4 Gig IDE inside my Falcon - found I could get a
3.5" one in above the shielding (just!), wrapped in thin card to
insulate and isolate it. The case holds it in pplace securely. So far
has been working fine for several months. (FX: Fingers and toes crossed!)

Regards, /Peter/

6310. ? 'bout SyJet 1.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <39306fd0$0$81162@news.execpc.com>
Source record: 61616

Hi All,

I was able to find a SyJet 1.5 External SCSI hard drive to
replace my ailing SyQuest 200MB which will not format.
(I don't have software, manual, or PC to mess around with it.
I bought it at a rummage sale at work - and it worked fine on
Atari for years.)

The SyJet is already formatted to PC.
1.) Is it possible for me to partition, or will I have to reformat
entire drive with HDX or HDriver?

2.) Can HDX (v5.03c) format a drive of this size?
I think I would prefer to use my standard AHDI 6.05c.
Mostly because of cost.

Thanks for your comments and suggestions.

ken

6311. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <959491584-044541AEicMi@wanadoo.be>
Source record: 61617

From: "Martin Graiter" <graiter@starmail.com>
Date: Tue, 16 May 2000 12:16:42 +0200

Hi Martin,

>It seems Rodolphe Czuba will produce another batch of CT2:s. Just got a
>letter from him in French stating something like that. He needs 30
>orders to make it feasible. I suppose an ad will come up here soon.
Don't hold your breath...
It's not the first time Mr. Czuba takes us for a ride... about a year
ago he drove all the TT users nearly crazy announcing a Centek card for
that machine, all that was needed were 30 orders to make it feasible
(where have I heard that before).
Well instead of 30 there must have at least been 200, people reading the
French, German and English newsgroups could hardly wait to pay for it.
Ever since.... nope :-(

Cheers from Belgium
Dennis
--

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6312. Re: the ST is dead

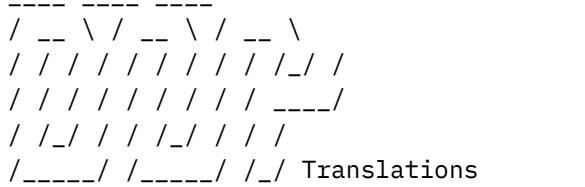
Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <959491586-045066AEicMi@wanadoo.be>
Source record: 61618

From: xlator@cix.compulink.co.uk
Date: 16 May 2000 17:36:07 GMT

Hi Peter,

>However, I do get a crash often after unloading harlekin.acc with an
>ALT-CTRL click on its entry in the accessories menu (Magic 6, NVDI 5,
>14 MB Falcon).
This is not the documented way, to unload a ACC. Press CTRL-ALT-ESC and terminate it from the menu, alternatively use Appline and terminate or freeze it with a simple click on the right mousebutton.

Cheers from Belgium
Dennis
--



Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6313. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <959491590-045662AEicMi@wanadoo.be>
Source record: 61619

From: atarigalen <kNOkSPAM@uia.net.invalid>
Date: Tue, 16 May 2000 20:30:05 -0700

Hi galen,

>>>Is Magic Milan available?
>>Yes, in German.
>Hmm, that's a bummer...hopefully an English .RSC will become
>available.
MagiC doesn't have a RSC, one has to patch the code and since this is a
commercial program, spreading such a patch on the net is illegal since
it would contain the serial number.

However, once you got an English desktop running, you'll hardly notice
that MagiC itself is in German, once in a while an occasional error box
might pop up, but if you can live with that....
MagiC Milan that is installed on the MilanII will be in English, if it's
bought from an English & American distributor that is.

Cheers from Belgium
Dennis
--

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6314. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959505488-414685AEicMi@cwcom.net>
Source record: 61620

From: "Greg Goodwin" <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Date: Thu, 26 May 2000 15:51:56

>And while we're on the subject, how about toner for a SLM-604? :)

Mannesmann Tally MT906. The drum kit also includes the timer block I'm told.

--
Rgds, Derryck

____ ____ ____
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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6315. Re: Mega STe conflict internal and external harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959514078-233869AEicMi@sweet3.freeserve.co.uk>
Source record: 61621

Hi Willem

>Is there anything like a SCSI ID ore something like that, so that I can make
>the internal HD and the external one work at the same time, or is there some
>other trick to this?

The SCSI ID setting will be on the drive mechanism itself, the internal drive should have the lowest ID of 0.0.
If your using the Atari HD interface you may be out of luck, i never could get any extra drives recognised with my Atari HD-i, i eventualy bought a link96 internal for my MegaSTE and can now have 8 daisy chained devices on the SCSI bus.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6316. Re: CP/M on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Bill F <flipflap@coastalnet.com.invalid>
Message-ID: <270520000513279434%flipflap@coastalnet.com.invalid>
Source record: 61686
Cross-posted to: comp.sys.atari.st,comp.os.cpm

There is a good CP/M emulator for the ST. I used it frequently in 1986
when I transferred my business files from a Heath H-89 to an ST.
Mostly moving Dbase II command and data files over to dBMAN on the ST.

The CP/M emulator is probably still on some of the university FTP
sites. I have it on floppies if you can't find it elsewhere.

In article <8gm3cl$k5r@nnrp4.farm.idt.net>, Eric Chomko
<chomko@IDT.NET> wrote:

> http://cpm.interfun.net/binary.html

6317. Req: Info on Dave Small & Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: BTInternet News <julianlb@btinternet.com>
Message-ID: <8go5jg$6qe$1@uranium.btinternet.com>
Source record: 61687

Does anyone know what Dave Small is up to nowadays?

I was an avid fan of his hardware & software products but can find no info about his current projects.

If you have any news please let me know.

Regards

Julian

6318. WTD: Hardware Mac Emulators for the ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: BTInternet News <julianlb@btinternet.com>
Message-ID: <8go5gc$6ja$1@uranium.btinternet.com>
Source record: 61688

Hi there,

anyone in the mood to part with either an Aladdin card or a Spectre 128
cart?

Better than that the AppleTalk board for a Mega ST!

Please drop me a line if you are

Regards

Julian

6319. Re: Sale [TX/USA] Atari Portfolio with accessories

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: "John.L.Masterman" <john.masterman@dtn.ntl.com>
Message-ID: <CeNX4.223$%02.4224@news2-win.server.ntlworld.com>
Source record: 61689

I'm interested but in the UK. How much with shipping?

John.

PS. Tel me about the Telnet thing that came up. I used to run a BBS, in fact
I still have it, it runs under Windows. I've never seen one come up in
Outlook b4.

Regards

John

Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote in message
news:0000.392f1a8c@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> In other to further concentrate my hobby efforts, and a little spring
> cleaning, I offer for sale:
>
> Atari Portpolio /|\ --------------
> Keyboard mylar underlay replaced.
>
> Serial port adaptor. (With Box)
> Parallel port adaptor. (With Box)
> Power Supply.
>
> All for $49.95 (plus shipping)
>
>
>
>
>
>
> Author's note -----------------------
> Cool little machine. I just prefer Newtons for a palm device. :)
>
> Doctor Clu
>
> FamilyNet <> Internet Gated Mail
> http://www.fmlynet.org
>

6320. Re: Calamus CDK format

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80wvkgtggq.fsf@junk.nocrew.org>
Source record: 61690

melodias@yelos.com (ferran soley) writes:

> On 23 May 2000 16:30:08 , Tomas Berndtsson wrote:
> >A friend, or two, are thinking about making a Calamus viewer, and
> >possibly a similar DTP program for Linux, and it would be neat if it
> >could read Calamus' files directly. Does anyone have a description of
> >this file format? The CFN font format could also be good to have, if
> >it's available.
>
> Have you contacted the invers softwarebetrieb people?
>
> mailto:support@calamus.net

Yes, they couldn't release it at this moment. I was hoping someone
else already knew it.

Tomas

6321. Re: MULTISYNC MONITOR

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <8godki$o09$1@dos.canit.se>
Source record: 61691

atarigalen <kNOkSPAM@uia.net.invalid> skrev:
: In article <8g76od$60g$1@dos.canit.se>, Iggy Drougge
: <optimus@canit.se> wrote:
:>Chris Martin <hacked_up_radio@yahoo.com> skrev:
:>: Actually, there are monitors being made today that can sync
: as low as
:>: 15Khz. Although, not from the source you may expect. These
: monitors are
:>: made for arcade machines, not computers.
:>
:>Nokia make SVGA monitors with TV capabilities, wouldn't these
: work fine?
: Probably. You might have to play with connectors, though.
: Where on Nokia's site did you find them?

Some models were reviewed in Swedish mag Amigaï¿½Info some years ago,
haven't looked at them closer.
Further on the topic of multisync monitors, I found a cheap NEC Multisync
3D some weeks ago, quite a splendid monitor, albeit the digital controls
feel somewhat limited. You might want to add some resistors into the
connector cable to make the image darker, though. I then went on to find a
NEC Multisync 2A, but its 15 KHz results are far from satisfactory,
transposing one half of the image on top of the other. Is this no real 15
KHz multisync, perchance?

--
Kyosuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

6322. STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sivfvogo5pj91@corp.supernews.com>
Source record: 61692

Hi

I recently had problems accessing some sites with my old version of sting so I decided to upgrade to 1.22. Couldn't find it but Martin Byttebier (thanks martin) helped me out and sent me Kernal 1.22 (1.05) Serial 1.20, TCP 1.33 and UDP 1.45.

I replaced the old ones on my boot drive with these. When I booted up all things went well reporting on boot up STinG version 1.22 (1.05), loading the new Serial, TCP and UDP stx files and my old Resolve stx file from the old Sting setup.

I then went to the Sting ACC (I'm not mutitasking yet) but it said Dialer Version 1.15 and Sting Version 1.22, is this correct?

I then went to dial up and connect. It dialed up fine and said the connection speed alright but then crashed with 3 bombs jest before the bit where it gets the IP number.

I've tried this a few times now with a minimal sysatem i.e. HSModem, Sting and HDDriver.

Any help will me much appreciated.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6323. Re: WTB: OS-9 for Atari ST (Not Mac OS9)

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <8gofgn$q4e$1@dos.canit.se>
Source record: 61693
Cross-posted to: comp.os.os9,comp.sys.atari.st.tech,comp.sys.atari.st

In comp.sys.atari.st Martin Graiter <graiter@starmail.com> wrote:
: Another addition to the multitude of existing OS:es and possible
: future combinations for the ST range...

: There's something called ELKS:

: http://www.elks.ecs.soton.ac.uk/

Isn't that for low-end x86 PCs? I'd rather put my faith in ï¿½clinux.

--
Kyosuke: Jag heter Kurre, Kurre Carlsson!
Jag: Det heter du inte alls!

6324. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: melissa jones <meister@sprint.ca>
Message-ID: <392FCE86.41AC7C78@sprint.ca>
Source record: 61694

Jo Even Skarstein wrote:

> Sean Casey <sean@grrr.co.uk> wrote:
>
> > It would really be a lot simpler to use the PC for all the 'net access,
> > etc. but I was hoping to let the ST fetch my mail and post to the
> > newsgroups while the PC is being used for some other task (like someone
> > else playing games on it).
>
> > Would that be an impossible task?
>
> Not at all, you need to install some NAT-software (like WinGate) on your
> PC. Then you have to link your ST and PC, and this is where the trouble
> starts. The obvious thing is to use a simple nullmodem-cable, STiNG will
> handle this perfectly on the ST but Windows does not support TCP/IP over
> nullmodem-cables...

Not true, TCP/IP can work over direct cable connection, however you will have the problem of trying to get the ST to log onto windows. You will need a proxy server to IP alias your network on the windows computer. I have never tried this with an ST but I was able to share an internet connection both sucessfully over a parallel cable and a null modem cable between windows computers

Check out this site as it may help.

http://ourworld.compuserve.com/homepages/J_Helmig/dccdun.htm

>
>
> It can be solved for sure, but I have given up for now. I'm not really too
> fond of PCs (I only use mine to run DreamWeaver/Fireworks, and Free Agent
> now and then) and won't spend much time hacking on mine. I also have a
> ethernet-card for my TT which I hope to get up and running soon, this will
> solve my problems.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

6325. UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-27 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8gojds$6ai$1@news1.xs4all.nl>
Source record: 61695

It is now 2 month ago that there was a message about the magazine

ATARI TODAY

It would come soon.
Anyone ever heard anything?
I would say: stop waiting over there in the UK and simply start
something (with help from ST Computer germany?)!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6326. Search some URLs

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Bernd Mädicke <BMaedicke@t-online.de>
Message-ID: <8gr6ps$c80$16$1@news.t-online.com>
Source record: 61546

Hello,

I search following *new* or *right* URLs in the WEB:

FireNews (Newsreader for STinG). The old URL from FireStorm:
http://www.ofs.no/FireSTorm/
http://firestorm.atari.org/FireSTorm/firenews.html
are no longer reachable.

Videlity, the old URL: http://www.users.zetnet.co.uk/dmurphy/ is no longer
reachable.

It's was very fine, you can tell me the new or the right url in a email.
thanx. I need the right urls for my linkpage.

Ciao, Bernd ...

EMail: BMaedicke@t-online.de
URL: http://home.t-online.de/home/BMaedicke/

* Atari Falcon040 - NOVA Graphic Card - MagiC *
***** MOTOROLA inside - 100% Microsoft free *****
*** Starwars - Startrek - Stargate - BABYLON 5 ***

6327. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <39312d064ab6bb1@online.be>
Source record: 61547

on Sun 28-05-2000 10:36 Jo Even Skarstein wrote:

>I don't know why it happens with you guys, it sure doesn't here. I have a
>Falcon with Afterburner, 64Mb fastRAM/4Mb ST-RAM and a 1Mb Nova Mach64
>with Nova-VDI 2.67.

I realyh wished I knew what happens. All that spinning is surely not very
healthy for the HD. I suppose you use NVDI too. I've found that without
NVDI the HD isn't spinning.

>
>> AFAIK this only happens with CAB, programs that can display animated GIF's
>> like PixArt, Wensuite, Draconis etc.. don't have this problem.
>
>How large is your image-cache in CAB? Animated GIFs takes a lot of space
>when they're unpacked and transformed, especially on
>truecolour-displays. I have a 4Mb cache, but if I used 16-bit colours I
>think I'd double that.

The image-cache is set to 12.288 Kb which should be sufficient I guess.

BTW: I do have another program that makes my HD spinning. PlaymyCD. If
PlaymyCD is running it's not very pleasant to type a text in for instance
Everest. Typing/erasing text and so doesn't happen smootly. Sometimes
there is a small delay between the keytouch and the actualy action.
Luckely I'm a two-finger typer:-))

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6328. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj29mffs5pj167@corp.supernews.com>
Source record: 61548

On 28 May 2000 07:21:05 , John Garone wrote:
>Lyndon,
> Latest Dialer should be 1.16
Yep got that.
> If your not useing HSMODEM7, try that!
I am using HSModem7
>Some have had success with
>HSMODEM6 but I had to use 7 on my stock Falcon030. I also use only one
>CPX, Sting Internals (activated).

Tried that as well.
Tried using sting version 1.20 and 1.22 with dialer 1.16. Same
result, looks up on running any program. The only thing it could be
is HDDriver v7.8 something. I might try an older version then.
Might try booting off floppy as well.

Thanks for all the help guys!

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6329. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8gra4bhi1@uranium.btinternet.com>
Source record: 61549

dumps of tos v1.0 and other versions can be found at
http://lgd.fatal-design.com/

--

[JJ] Mail: jj666@FreeNet.co.uk ICQ: 70781704
IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
Netplay: Force9 Unreal Server - 212.159.6.198:7777

6330. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959525684-555248AEicMi@sweet3.freeserve.co.uk>
Source record: 61550

Hi Dennis

>>All versions of MagiC has this problem. It's not an hardware problem. it's
>>a bug. Sorry.

>I can't reproduce the bug... at least not with MagiC 5.20, 6.0, 6.01 and
>6.10. Considering that some more people here can't reproduce it, I suggest
>you take a good look at your setup.... something isn't right, for sure.

Nor here, i only get crashes when i use crap/ancient software and then the system recovers and i carry on working. In general i find my MAGIX OS configuration almost bullet proof.

Maybe its the way peop's have their system setup. Its rare to see a system with all the latest add on's, upgrades, drivers etc, so that maybe a factor.

But i must add, in a reasonable world, how do you expect a piece of software to react if some plank goes and delets the files it using, under normal circumstances these files wouldnt dissappear on their own accord, so i think this example is irrelevant!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6331. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ebcjci.yzjil870bhrgN%doitarchive@atari-computer.de>
Source record: 61551

> Don't hold your breath...
> It's not the first time Mr. Czuba takes us for a ride... about a year
> ago he drove all the TT users nearly crazy announcing a Centek card for
> that machine, all that was needed were 30 orders to make it feasible
> (where have I heard that before).
> Well instead of 30 there must have at least been 200, people reading the
> French, German and English newsgroups could hardly wait to pay for it.
> Ever since.... nope :-(

Agree.
Any year a new story..

Still waiting for CT2A expansion bridge, CT2 TT, Phenix, Dolmen..
(I forgot something?) :->

Regards, Robert
--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6332. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <qvbY4.6564$4X5.10079@newsfeed.slurp.net>
Source record: 61552

On 27 May 2000 13:43:24 , Ronald van der Kamp wrote:
>It is now 2 month ago that there was a message about the magazine
>ATARI TODAY
>It would come soon.
>Anyone ever heard anything?
>I would say: stop waiting over there in the UK and simply start
>something (with help from ST Computer germany?)!

I emailed the gent that made the post and told him to let me know when
I could subscribe and have heard nothing. I hope things are ok and the
magazine will surface...

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6333. Re: ? 'bout SyJet 1.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <svbY4.6565$4X5.10079@newsfeed.slurp.net>
Source record: 61553

On 27 May 2000 20:01:02 , Ken Kosut wrote:
>
>I was able to find a SyJet 1.5 External SCSI hard drive to
>replace my ailing SyQuest 200MB which will not format.
>(I don't have software, manual, or PC to mess around with it.
>I bought it at a rummage sale at work - and it worked fine on
>Atari for years.)
>
>The SyJet is already formatted to PC.
>1.) Is it possible for me to partition, or will I have to reformat
>entire drive with HDX or HDriver?

If it formatted for a PC, then you should be able to partition it with
no problem. I did the same with my Jaz carts. They were formatted for a
PC and I just used HDDriver to partition it.

>2.) Can HDX (v5.03c) format a drive of this size?
>I think I would prefer to use my standard AHDI 6.05c.
>Mostly because of cost.

Not sure, I think so. I am pretty sure HDDriver could.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6334. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8griebpdq1@snipp.uninett.no>
Source record: 61554

"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

> I realyh wished I knew what happens. All that spinning is surely not very
> healthy for the HD. I suppose you use NVDI too. I've found that without
> NVDI the HD isn't spinning.

I'm using NVDI 5.03. Btw. don't worry about wearing out your HD, they work
a *lot* harder on systems with virtual memory (which includes just about
all operating systems known to man except ours...).

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6335. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8grilkpdq2@snipp.uninett.no>
Source record: 61555

Steve Sweet <steve@sweet3.freeserve.co.uk> wrote:

> But i must add, in a reasonable world, how do you expect a piece of
> software to react if > some plank goes and delets the files it using,
> under normal circumstances these files > wouldnt dissappear on their own
> accord, so i think this example is irrelevant!!.

"Assumption is the mother of all f**kups" :-) First of all, open files
shouldn't be possible to erase in the first place. And more important,
the OS shouldn't crash on something as trivial as invalid
file-descriptors.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6336. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <39316cb8230d930@tripnet.se>
Source record: 61556

On Sun 28-05-2000 13:05 (GMT) Jo Even Skarstein wrote:

>Kenneth Medin <kennethm@tripnet.se> wrote:
>
>> All you need to make it work is a "faked" modem driver on the Windows
>
>"All"? Where can I find this driver? Windows 98 won't allow you to use the
>nullmodem-"driver" in dialup-connections.

Inside the driver .INF file this url is given:
http://www.vt.edu:10021/K/kewells/net/

I havn't checked if it's still valid...

A search on "MDMCBX4.INF" might take you to the right place?

Anyway I'll send it to you by email.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

6337. Re: Anyone use Oasis?

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Pete Smith <pjsmith@zetnet.co.uk>
Message-ID: <39316aea$0$31674@news.zetnet.co.uk>
Source record: 61557

"John Whalley" <john_whalley@hotmail.com> wrote in message
news:8goh81$5af$1@news6.svr.pol.co.uk...
> Hi,
>
> "Al Ferrier" <sonik@freedomnames.co.uk> wrote in message
> news:8gge6knmm1@news.minx.net.uk...
> > Hi folks
> >
> > Does anyone here use Oasis? I've just come across it on an old PD
> > disk and attempted to install it but it seems reluctant to run. I
> > made sure it had plenty of HD space but after double-clicking on
> > the main PRG it just stops and that's it. I did run the Install
> > prg and bunged in my details and that was ok, but after that it
> > was hasta la vista baby so any ideas and tips would be welcome.
> >
> > For the record, I'm running a STE 1040 2 mb with a 120 mb hard
> > drive. Is Oasis/NOS actually worth having in these days of
> > Newsie and CAB or is it just an anachronism?!
>
> I used to use Oasis. Oasis 1 was *in its time* wonderful, mainly because
> of no real competition. However, it was still defective in several ways
> (notably broken/non-existant references lines) and had a weird interface
> (horizontal scroll bars for vertical scrolling) when the authors ditched
> NOS and did Oasis 2, which was frankly a disaster. The NOS replacement
> was hopeless and the Oasis bit was iffy. Plus expensive shareware. Then
> the authors just dropped the whole thing.
>
> NOS, on the other hand, is pretty amazing, and someone was
> maintaining/developing it up till recently (I believe he'd also GEMmed
> it). BUT, you can't use it with STinG or STiK as it is its own stack.
> Most people using Oasis 1 switched to NEWSwatch and POPwatch for news
> and mail respectively: these download in NOS or Oasis2 format using
> STiK/STinG for the connection.
>
> However, if you are downloading in NOS format, you should really look at
> Okami, which works very nicely in conjunction with
> POPwatch/NEWSwatch/STinG. It's still being developed and is by far the
> most capable mail/news program on the Atari platform (complies with most
> standards, does MIME, UUE, proper news and mail threading, integrates
> with PGP etc).
>
> HTH
> John
Stange this I have used with no probs oasis 2 all the time I used th Tari

for net stuff it works fine and only okami comes near it. yes it was
expensive shareware for it's time but used with popwatch & newswatch was
without dought the best news/mail reader there was for the Tari. I was the
last registered user at no 49 (not a lot of money for the work that must
have gone into it)
If you have the share ware version it has the best set of instructions ever
for a shareware prog & well worth having a go at. if you have v 2.05 this
was the most trustworthy but v 2.10 is ok as long as you do'nt use ICE (the
stack) use sting/stick to connect popwatch/newswatch to download & oasis as
the reader

Lots of fun for all the family :)))
Pete

>
> --
> If replying by mail use john at bygjohn dot co dot uk
> The mail address in the header is valid but mail is deleted from it
> http://www.bygjohn.co.uk/
> Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)
>
>

6338. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <39316d80.1766009@news.cis.dfn.de>
Source record: 61558

On Sun, 28 May 2000 16:07:50 GMT, ebaiz@skyenet.net (Edward S. Baiz Jr.) wrote:

>I emailed the gent that made the post and told him to let me know when
>I could subscribe and have heard nothing. I hope things are ok and the
>magazine will surface...

Don't hold your breath chaps! I challenged the guy in this group some time ago to come out with a definite plan and some dates - big zilch in response from him.

His on/off approach has killed one definite plan to bring out a new printed magazine (the guy's doing other things now and doesn't have the time).

I'm almost tempted myself to do something, but.....

;-)

Best wishes
Mike Kerslake

--

Email: publish@welshnet.co.uk - mike@railwayman.idps.co.uk
WWW: http://www.publish.welshnet.co.uk

6339. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <_ieY4.72$CH4.9559@news.flash.net>
Source record: 61559

On 28 May 2000 14:12:54 , Steve Sweet wrote:
>Hi Dennis
>
>>>All versions of MagiC has this problem. It's not an hardware problem. it's
>>>a bug. Sorry.
>
>>I can't reproduce the bug... at least not with MagiC 5.20, 6.0, 6.01 and
>>6.10. Considering that some more people here can't reproduce it, I suggest
>>you take a good look at your setup.... something isn't right, for sure.
>
>Nor here, i only get crashes when i use crap/ancient software and then the system
>recovers and i carry on working. In general i find my MAGIX OS configuration almost
>bullet proof.
>
>Maybe its the way peop's have their system setup. Its rare to see a system with all the
>latest add on's, upgrades, drivers etc, so that maybe a factor.

What systems are people using Magic on? I've heard that on ST's,
Magic is quite stable, but on Falcon's, it's not nearly as stable. I
know that through my experimentation on my Falcon with Magic 6.01, I
have yet to get a really solid Magic setup. I've tried everything
that people have suggested. There are many times when Magic won't
even make it through the boot-up process. In fact, often it gets
through the initial loading of the Hard Disk driver, runs the
Magxboot.prg (I've tried every combination of Magxboot, Magxbo32.prg,
and Magtorom.prg with the same effect), gives me an ST-High blank
screen and freezes up completely. Other times, I get unexpected and
unexplainable crashes. I've tried everything I can think of,
including running just a bare, clean Magic setup, with nothing else
in the AUTO folder or accesories. It simply doesn't work well on my
Falcon. I have a feeling that these instabilities with certain
systems are why some people have problems with it and others don't.

Mike Freeman
nameerf@flash.net

6340. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <959547500-658698AEicMi@xs4all.nl>
Source record: 61560

>It simply doesn't work well on my
>Falcon. I have a feeling that these instabilities with certain
>systems are why some people have problems with it and others don't.

Maybe your Falcon needs a clockpatch. MagiC runs fine here since I did
that. Ofcourse, a standard Falcon has speed and screen rez limitations.
In general: 640*480*16 is OK.

Guido

/|\-Falcon/Stf

6341. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <2UeY4.5967$VO2.154501@newsread2.prod.itd.earthlink.net>
Source record: 61561

```
On 28 May 2000 14:01:51 , Lyndon Amsdon wrote:
>On 28 May 2000 07:21:05 , John Garone wrote:
>>Lyndon,
>> Latest Dialer should be 1.16
>Yep got that.
>> If your not useing HSMODEM7, try that!
>I am using HSModem7
>>Some have had success with
>>HSMODEM6 but I had to use 7 on my stock Falcon030. I also use only one
>>CPX, Sting Internals (activated).
>
>Tried that as well.
>Tried using sting version 1.20 and 1.22 with dialer 1.16. Same
>result, looks up on running any program. The only thing it could be
>is HDDriver v7.8 something. I might try an older version then.
>Might try booting off floppy as well.
>
>Thanks for all the help guys!
>
> +--------------------------------------+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem  |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |**************************************|
> | bindon@madasafish.com                |
> | Lyndon Amsdon                        |
> +--------------------------------------+
>.
Lyndon,
Maybe this Sting DEFAULT.CFG file will help!
Note that it works well on my stock Falcon030/NVDI (No Magic, Mint, etc.):
John G.
# The following Sting default.cfg file is suggested by Ronald Andersson
# Keep (#) before lines
# Use with the latest Sting files (as of 11/29/99)
# Dialer Ver. 1.16 (MTU=1500).
# CPX Panel: No Sting Port or Protocol. Only Internal's CPX used
# with 'Active' box X'ed and Delay set for 20.
# On my 14meg Falcon 030 (MKI), MUST use HSMODEM7 (Driven/SCC/SETTER.TTP).
# Connection did'nt complete with SETTER.PRG (HSMODEM6).
# Auto folder order: Last three programs-- Driven, SCC, STING
# ALLOCMEM might be lower
# Fill in missing info with your particulars
#
# This is the STinG relevant stuff.
```

```
#
ALLOCMEM = 300000
#
THREADING = 20
FRAG_TTL = 60
#
ICMP_GMT = -60
ICMP_AD = 10
ICMP_FLAG = 0
#
TCP_PORT = 1024
MSS = 1460
RCV_WND = 32000
DEF_RTT = 1500
DEF_TTL = 64
TCP_ICMP = 1
#
UDP_PORT = 1024
UDP_ICMP = 1
#
USERNAME =
HOSTNAME =
FULLNAME =
#
NAMESERVER =
DOMAIN =
DNS_CACHE = 128
DNS_SAVE = TRUE
#
PAP_ID =
PAP_PASSWD =
#
# Here starts the client relevant stuff.
#
# Used by the Dialer :
#
DIALER = 127.0.0.1
LOGIN_BATCH = C:\DIALER\LOGIN.BAT
#
```

6342. Re: Mega STe conflict internal and external harddisk

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8grvnf$4t8$1@plutonium.compulink.co.uk>
Source record: 61562

In message <8gp6gd$5nb$1@newsg2.svr.pol.co.uk>, roger@cainr.freeserve.co.uk said:

>Yes, this seems like a likely explanation. The HD in the Mega is almost
>certainly set to ID 0. You need to change the SCSI ID of the other drive. If
>you are lucky there may be an external switch. Otherwise you will have to
>dig deep enough to see the back of the drive. Ususally, near to the 50-way
>input port, there is a group of 3 pairs of jumper pins. Just set the middle
>pair and the HD will respond as ID 2.

He would be better off making the ID 1, which will be one of the end-pin
pairs, as there are some hard disk drivers (such as AHDI - at least
early versions) that will not allow a gap in the number sequence - it
has to be 0, 1,....

Regards, /Peter/

6343. ********** JAG

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: zbych23@softland.net.pl
Message-ID: <g0hY4.43275$zA1.972254@news.tpnet.pl>
Source record: 61563

Dear Sirs ,

I are interested in purchasing :
-IRON SOLIDER 2 CD and cart I. SOLIDER 2
-WORLD TOUR RACING CD
-THEMEPARK
- ATARI CARTS
P L E A S E
Could you please be so kind as to send me your
p r i c e and mailing address .
Best Regards
Z. P.

Z P o z d r o W i e n i e m
O&S&D*zzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzz
Zbigniew Plotkowiak
zbych23@softland.net.pl
tel: 061- 8171742 od godz 18..
Poznan.
POLAND
ppppppppppppppppppppppppppppppppppppppppp*O&S&D

Z P o z d r o W i e n i e m
O&S&D*zzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzzz
Zbigniew Plotkowiak
zbych23@softland.net.pl
tel: 061- 8171742 od godz 18..
Poznan.
POLAND
ppppppppppppppppppppppppppppppppppppppppp*O&S&D

6344. Re: Deskjet Refills

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Rick D <74766.1561@CompuServe.COM>
Message-ID: <8gs7q9$37j$4@sshuraaa-i-1.production.compuserve.com>
Source record: 61564

Thomas J. Andrews writes about HP DJ500 ink carts and refills:

I've been refilling my HP DJ carts for several years. The hardest thing is to make sure the circular area on the bottom is clear. But it works great.

I have also used Blue ink in one emptied cart to do special printing. It too worked fine. I don't do that now as I have a Canon BJ color printer(I refill its carts as needed). But a color ink kit for any HP DJ5XX series that does color should work fine.

I am still looking for white ink to use on dark papers.

Rick D.

--

6345. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj39qiec5pj11@corp.supernews.com>
Source record: 61565

>Lyndon,
> Maybe this Sting DEFAULT.CFG file will help!
>Note that it works well on my stock Falcon030/NVDI (No Magic, Mint, etc.):
> John G.
<<<snip>>>>>>
Hi
Thanks john but still nothing. I can't see why it locks up when
loading a programme. So I tried running off floppy, still the same.
I removed everything except STING.ACC DIALER.ACC even removing
HSModem. I then removed a modem port accelerater so it went at original
19.2k speed but no luck. Tried TOS 1.62 and 2.06.
I then got the archive from James Haslams site which comes with dialer
version 1.16 and sting v1.20. I installed in on a floppy keeping the
script and cfg files from it.

<<AUTO>>
Sting Kernal 1.20
<<ACCs>>
Dialer 1.16
Xcontrol
<<CPXs>>
Sting internals (set active)

This is starting to get a tad bit boring and I think the others are as
well. I'll dig an old stfm out the loft and try it on that.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6346. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959594286-171761AEicMi@cwcom.net>
Source record: 61566

From: atarist@xs4all.nl (Ronald van der Kamp)
Date: 27 May 2000 13:43:24 GMT

>It is now 2 month ago that there was a message about the magazine
>
>ATARI TODAY
>
>It would come soon.
>Anyone ever heard anything?

Last was that it was to be released at the AMS in Stafford a few months back,
but that the publisher had to withdraw for whatever reason.

There's no particular need to start another magazine because the FaST Club
have relaunched STApplications (as Atari Applications), and I'm sure that
this will build up nicely given more publicity.

Paul Glover is the contact at stclub@cix.co.uk

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6347. Re: T =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <959645584-47644AEicMi@fh-lausitz.de>
Source record: 61567

>Still waiting for CT2A expansion bridge, CT2 TT, Phenix, >Dolmen.. (I forgot something?)
:->

CT60?

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

6348. Re: Read only files

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005282225.a26924@su2.maus.de>
Source record: 61568

Hi John Nicholas,

JNO>Tell me guys is there a software around this problem.
in that case I run a script from BASH that does the same work as you.

Und TTschï¿½
ps

6349. Atari Portfolio solitaire game for download

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <393065ec4ac2281@tripnet.se>
Source record: 61622
Cross-posted to: comp.sys.atari.st,comp.sys.handhelds

I have put a solitaire game written in PL1 for download on my homepage.
The program file (SOL) uses 4825 bytes. You will need PL1.COM (12673
bytes) to run the program. PL1.COM is included in the package.

This program is mainly intended for the Atari Portfolio with its
limited memory and screen size but will run on any PC in DOS mode or in
a DOS window under Windows. It behaves almost identical to the SOL.EXE
that comes with Microsoft Windows.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

6350. Sharpscore notation program

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: davidkitt@clear.net.nz
Message-ID: <39306174@clear.net.nz>
Source record: 61623

Is there anybody out there who is using Sharpscore, by Take Control?
If there is,I would l love to hear from you. Who knows, it may even be
to our mutual advantage. Look forward to some replies.

David K.

6351. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <393068ab$0$31676@news.zetnet.co.uk>
Source record: 61624

On 23 May 2000 09:58:54 , Derryck Croker wrote:
>From: cstanley@zetnet.co.uk (Charles Stanley)
>Date: 22 May 2000 22:28:03 GMT
>.....>
>I'm very confused! Do you mean that you've typed ftp:// etc into CAB's Open
>URL line and can't get a response? Perhaps you need to install an FTP client
>in CAB. If you're running MagiC or MiNT then I recommend aFTP. Be aware that
>some filenames on the Chapelie server have long filenames.

Yes, I typed as you said. I have the CAB FTP modules under MagiC6. But can
only get into the University site.

6352. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <393068ad$0$31676@news.zetnet.co.uk>
Source record: 61625

On 23 May 2000 18:58:32 , "Martin \"Nightowl\" Byttebier" wrote:
>on Tue 23-05-2000 09:58 Derryck Croker wrote:
>
>>From: cstanley@zetnet.co.uk (Charles Stanley)
>>Date: 22 May 2000 22:28:03 GMT
>>...>>
I'm confused too. Charles says he can explore the site but he can't
>download the stuff????
>
>My experience says that one must use a proxy server when one want to
>access a ftp-server with Cab (without ftp-client). At least that's what
>I've to do on my Hades running FreeMiNT/N_AES. It doesn't matter if I use
>MiNT-net or STing/STik.

I have Sting 1.22. My attempts to ftp always lead to the htm pages. This
is something new: I never had this problem before (before what, I wonder?).
I have Cab-Ftp in the modules directory too.

6353. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: G Swaine <g.swaine@the.gluepot.com>
Message-ID: <8gpt8c$5bq$1@newshost.comnet.co.nz>
Source record: 61626

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:959017332-861612AEicMi@sweet3.freeserve.co.uk...
> >Does anyone with a real Atari ST have this operating system. If they
do, then could
> >they please post a reply here as I need to aquire a rom dump of it
>
> You wont get a ROM dump of TOS 1.0, it was diskette based!.

For 1985 machines (only the 520ST was available at that point in time),
that is true.

From the start of 1986, with the release of the 1040ST, TOS 1.0 moved
into ROM.

(I haven't seen or used a 1.0 machine in nearly 10 years, but from
memory, the UK 1.0 ROM had a date of 20-November-1985, whilst the
disc-based version was sometime in May 1985 and had a file size of
206-odd thousand bytes)

--

Due to the amount of junkmail I've received in the past, this message
has bogus From and ReplyTo names and addresses. I can be contacted via
an intermediary : gem at gem win co nz. I would like to apologise to the
genuine respondents that this may inconvenience.

6354. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Stephen Adam <saadam@bigpond.com>
Message-ID: <om%X4.6711$c5.10250@newsfeeds.bigpond.com>
Source record: 61627

> > You wont get a ROM dump of TOS 1.0, it was diskette based!.

G Swaine <g.swaine@the.gluepot.com> wrote in message

> For 1985 machines (only the 520ST was available at that point in time),
> that is true.
>
> From the start of 1986, with the release of the 1040ST, TOS 1.0 moved
> into ROM.

I bought a 520ST with TOS 1.0 in ROM in May 1986.
It must have been one of the first batch of ST's. with TOS in ROM.
It did not have an FM port for connection to a TV.
The TOS was dated November 1985

6355. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <959491578-043310AEicMi@wanadoo.be>
Source record: 61628

From: didier.mequignon@wanadoo.fr (Didier MEQUIGNON)
Date: 13 May 2000 15:02:13 GMT

Hi Didier,

>I'am a MagiC user, MagiC is "solid" but it's easy to crash it.
>When a file is opened and not closed, you delete this file, it's the
>crash !
Not so if you use symbolic links, point the file for example to drive U,
nothing will crash... you just get an error 33 (file not found).
If you don't like to use symbolic links, then use Kobold to delete files,
and make sure that *CHKOFLS* is activated in the Start folder.

>All versions of MagiC has this problem. It's not an hardware problem. it's
>a bug. Sorry.
I can't reproduce the bug... at least not with MagiC 5.20, 6.0, 6.01 and
6.10. Considering that some more people here can't reproduce it, I suggest
you take a good look at your setup.... something isn't right, for sure.

Cheers from la Belgique
Dennis
--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6356. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <959491592-046242AEicMi@wanadoo.be>
Source record: 61629

From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Date: Mon, 22 May 2000 19:18:14 +0200 (MET DST)

Hi Martin,

>I do have a Mach 64 4MB Card on my Hades and I regret I bought that card.
>In fact the card is good but not the driver novaVDI 2.67. Especialy with
>Cab I have very annoying problems caused by the driver. When Cab displays
>animated gif's my harddisk is spinning. When the picture is heavily
>animated it's almost impossible to scroll down the text.
Same thing happening here, but saying that the driver is no good because of
this is stretching it a bit far....
AFAIK this only happens with CAB, programs that can display animated GIF's
like PixArt, Wensuite, Draconis etc.. don't have this problem.

>I know I can patch that driver but then the animated gifs looks rather
>awfull. I don't know if that problem also occurs with MagiC but it surely
>occurs under MiNT.
Yes, It's not OS related.

Cheers from Belgium
Dennis

--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6357. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <959491596-046802AEicMi@wanadoo.be>
Source record: 61630

From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Date: Thu, 25 May 2000 10:05:48 -0700

Hi Daniel,

>Besides there is a Papyrus home version promised with the Milan package,
>so I think that they will be supporting us in the future.
Milan has decided to bundle Tempus Word Pro 4.0 instead of Papyrus home, a
very wise decision... Tempus is the only wordprocessor on our platform
which may carry the "Pro" extension, without having to blush. There's
absolutely nothing "Pro" about Paypyrus at all.
BTW: does ROM mentions what "supporting" means to them? if it's releasing
an English update once every four years....

Cheers from Belgium
Dennis
--

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```

derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6358. UK Only: ST Software FS

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Keith <GEO@scorpio10.freeserve.co.uk>
Message-ID: <8gqf7lpek1@newsg1.svr.pol.co.uk>
Source record: 61631

Blue Angel 69, Interphase, Krypton Egg, First Contact, Rainbow Warrior,
Nightbreed, Enterprise, Dyier 07, Quartz and Voyager. All fully boxed.
£12 inc P&P or £5 buyer collects.

6359. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <BN3Y4.4796$VO2.114150@newsread2.prod.itd.earthlink.net>
Source record: 61632

Lyndon,
Latest Dialer should be 1.16
If your not useing HSMODEM7, try that! Some have had success with
HSMODEM6 but I had to use 7 on my stock Falcon030. I also use only one
CPX, Sting Internals (activated).
John G.

On 27 May 2000 12:30:48 , Lyndon Amsdon wrote:
>Hi
>
>I recently had problems accessing some sites with my old version of
>sting so I decided to upgrade to 1.22. Couldn't find it but Martin
>Byttebier (thanks martin) helped me out and sent me Kernal 1.22 (1.05)
>Serial 1.20, TCP 1.33 and UDP 1.45.
>
>I replaced the old ones on my boot drive with these. When I
>booted up all things went well reporting on boot up STinG
>version 1.22 (1.05), loading the new Serial, TCP and UDP stx
>files and my old Resolve stx file from the old Sting setup.
>
>I then went to the Sting ACC (I'm not mutitasking yet) but
>it said Dialer Version 1.15 and Sting Version 1.22, is this correct?
>
>I then went to dial up and connect. It dialed up fine and said the
>connection speed alright but then crashed with 3 bombs jest before the
>bit where it gets the IP number.
>
>I've tried this a few times now with a minimal sysatem i.e. HSModem,
>Sting and HDDriver.
>
>Any help will me much appreciated.
>
>
>
> +---------------------------------------+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |***************************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon |
> +---------------------------------------+
>.
>220 124845 <sivfvogo5pj91@corp.supernews.com>
>Path: newsmaster1.prod.itd.earthlink.net!newsfeed1.earthlink.net!logbridge.uoregon.edu!su

-news-hub1>.bbnplanet.com!news.gtei.net!cyclone-transit.snfc21.pbi.net!216.218.192.242!new
s.he.net!sn-xit-03!s>upernews.com!sn-inject-01!corp.supernews.com!not
-for-mail
>From: bindon@madasafish.com (Lyndon Amsdon)
>Newsgroups: comp.sys.atari.st
>Subject: STinG 1v22 problems
>Date: Sat, 27 May 2000 12:30:48 GMT
>Lines: 33
>Message-ID: <sivfvogo5pj91@corp.supernews.com>
>X-Complaints-To: newsabuse@supernews.com
>X-Newsreader: NEWSie Version 0.94 (Atari)
>Xref: newsmaster1.prod.itd.earthlink.net comp.sys.atari.st:124845
>
>Hi
>
>I recently had problems accessing some sites with my old version of
>sting so I decided to upgrade to 1.22. Couldn't find it but Martin
>Byttebier (thanks martin) helped me out and sent me Kernal 1.22 (1.05)
>Serial 1.20, TCP 1.33 and UDP 1.45.
>
>I replaced the old ones on my boot drive with these. When I
>booted up all things went well reporting on boot up STinG
>version 1.22 (1.05), loading the new Serial, TCP and UDP stx
>files and my old Resolve stx file from the old Sting setup.
>
>I then went to the Sting ACC (I'm not mutitasking yet) but
>it said Dialer Version 1.15 and Sting Version 1.22, is this correct?
>
>I then went to dial up and connect. It dialed up fine and said the
>connection speed alright but then crashed with 3 bombs jest before the
>bit where it gets the IP number.
>
>I've tried this a few times now with a minimal sysatem i.e. HSModem,
>Sting and HDDriver.
>
>Any help will me much appreciated.
>
>
>
> +--------------------------------------+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |**************************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon |
> +--------------------------------------+
>.

6360. Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <yT3Y4.791$ZD6.510279@news0.optus.net.au>
Source record: 61633

In recent postings Uwe Seimet has referred to Fat32 as if it exists for Magic. Bengy Collins' Magic page lists Fat32 as a feature of Magic. Yet the English manual, while explaining VFAT, makes no mention of Fat32.

What's the story? Is there some extension that I need if I want to use Fat32, and, if so, where can it be obtained?

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6361. New Additions to Tims Atari Midi World

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8gqnlr$c8o$1@nnrp1.deja.com>
Source record: 61634

Hello All

I am pleased to announce new additions to my site:

1.The Ludwig Algorithmic composer (Hybrid Arts)Download is now
available. Just made Freeware!

2. A 030 compatable version of TUNESMITH provided by Donald Skaggs (one
of our new members on Atari-Midi) This means you can run Tunesmith on a
TT030 and Falcon! Tunesmith page updated with more material.

3.DxHeaven caged artist editor. Two versions. One is MPE compatable
while the other is an earlier version.Take your pick!Just what the
title says for DX programming!

4.D110 editor, caged Artist series. Works for D10,D20 and Mt-32

5.Tronds TOS version Fix for MidiDraw:update on the MidiDraw page.
If you had problems with midiDraw working on your STe, there is now a
solution.

Now I have to work on Copyist. Cris Sion just gave me permission to
release it as freeware, but still have to create the page.

I would like to invite any of you to the Atari-Midi mailing list. Dr T
even joined us.See sig.

Have Fun!

Tim

****
Tim's Atari Midi World http://atari.atlantis-bbs.com
Mirror Site: http://sites.netscape.net/timconrardy/index.htm
Atari-Midi Mailing List:http://www.egroups.com/group/atari-midi

Sent via Deja.com http://www.deja.com/
Before you buy.

6362. Re: Sharpscore notation program

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8gqobe$ck1$1@nnrp1.deja.com>
Source record: 61635

In article <39306174@clear.net.nz>,
davidkitt@clear.net.nz (David Kitt) wrote:
> Is there anybody out there who is using Sharpscore, by Take Control?
> If there is,I would l love to hear from you. Who knows, it may even be
> to our mutual advantage. Look forward to some replies.
>
> David K.

Hi David

I am just starting to use it and I am very impressed by it. The best scoring program for Atari I have seen. Works well on my TT030 on TT-HI (1280x960 res!)Wish I can find the original company/programmers so I can get it released as freeware. Would probably make a good topic for Atari-Midi (the mailing list..see sig)I still have to work more with it however. I like the fact it works with Gdos and speedogos so you can use scalable fonts.

Tim

--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.egroups.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6363. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <3930f3861dbd851@online.be>
Source record: 61636

on Sun 28-05-2000 00:30 Charles Stanley wrote:

>On 23 May 2000 18:58:32 , "Martin \"Nightowl\" Byttebier" wrote:
>>on Tue 23-05-2000 09:58 Derryck Croker wrote:

>>My experience says that one must use a proxy server when one want to
>>access a ftp-server with Cab (without ftp-client). At least that's what
>>I've to do on my Hades running FreeMiNT/N_AES. It doesn't matter if I use
>>MiNT-net or STing/STik.
>
>I have Sting 1.22. My attempts to ftp always lead to the htm pages. This
>is something new: I never had this problem before (before what, I wonder?).
>I have Cab-Ftp in the modules directory too.

It really should work with Cab 2.80. As said in previous postings I MUST
use a proxy-server to access the ftp-server. There are really not many
ftp-server I can visite without proxy-server. For the most I do need the
proxy-server.
If you ISP offers a proxy-server please tried it out

In the meam while I did some tests.

1) Without proxy

URL: ftp://chapelie.rma.ac.be/ ---> homepage of the RMA
URL: ftp://chapelie.rma.ac.be/atari/ ---> Error, page not found

2) With proxy

URL: ftp://chapelie.rma.ac.be/ ----> ftp-server
URL: ftp:chapelie.rma.ac.be/atari/ ---> ftp-server

HTH,
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6364. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gqsrj$lg6$1@snipp.uninett.no>
Source record: 61637

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>Cab I have very annoying problems caused by the driver. When Cab displays
>>animated gif's my harddisk is spinning. When the picture is heavily
>>animated it's almost impossible to scroll down the text.
> Same thing happening here, but saying that the driver is no good because of
> this is stretching it a bit far....

I don't know why it happens with you guys, it sure doesn't here. I have a
Falcon with Afterburner, 64Mb fastRAM/4Mb ST-RAM and a 1Mb Nova Mach64
with Nova-VDI 2.67.

Btw. perhaps it happens here too, only that it reads from the
disk-cache...

> AFAIK this only happens with CAB, programs that can display animated GIF's
> like PixArt, Wensuite, Draconis etc.. don't have this problem.

How large is your image-cache in CAB? Animated GIFs takes a lot of space
when they're unpacked and transformed, especially on
truecolour-displays. I have a 4Mb cache, but if I used 16-bit colours I
think I'd double that.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6365. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gqt63$lg6$2@snipp.uninett.no>
Source record: 61638

Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>>However, I do get a crash often after unloading harlekin.acc with an
>>ALT-CTRL click on its entry in the accessories menu (Magic 6, NVDI 5,
>>14 MB Falcon).
> This is not the documented way, to unload a ACC. Press CTRL-ALT-ESC and
> terminate it from the menu, alternatively use Appline and terminate or
> freeze it with a simple click on the right mousebutton.

Actually, I believe the ALT-click method is documented. However, I
wouldn't blame MagiC in this case but rather Harlekin. Harlekin is one
huge POS which should never ever be used on anything but plain TOS
(<2.06).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6366. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gqtb9$lg6$3@snipp.uninett.no>
Source record: 61639

David Leaver <leaver@netinfo.com.au> wrote:

> Magic. Yet the English manual, while explaining VFAT, makes no mention
> of Fat32.

The manuals have not been updated for a few years.

> What's the story? Is there some extension that I need if I want to use
> Fat32, and, if so, where can it be obtained?

You need HD-Driver 7.80 or newer, and some way to initialize a FAT32
filesystem. For MiNT there is a tool called makefatfs.ttp, there is
probably something similar for MagiC. If not, you can use makefatfs.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6367. Re: FTP problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: cdoc@zetnet.co.uk
Message-ID: <3930ff3d$0$31676@news.zetnet.co.uk>
Source record: 61640

On 23 May 2000 20:51:18 , Chris Crosskey wrote:
>Hi Folks...
>I've got proiblems with FTP ATM. I'm using Newasie 0.94 via STING 1.12 with
>dialler 1.15 under TOS4.04 on a 14Mb Nemesis-Eclipse (1280 x 1024 x 16 bit)
>Falcon. Basically I've been trying to get to teh Belgian FTP site and I
>can't do it....tried chapelie, tried ftp.chapelie (with all the other
>gubbins.ac.be etc)_ also tried the numeric string can't get in, the
>connection jyust times out.
>I'm using <anonymous> as a login, and my email as a password...port 21 what
>else is there...any ideas?

Newsie/Falcon/Tos/Nemesis the same. Stik 1.12
chapelie.rma.ac.be (NB do NOT preface with FTP)
anon/email/21 the same.

Straight in / fast download / no probs 09.45 Sunday Morning.

All I am really saying is it works for me with no problems at all.

Go figger.

Regards Colin Doc

6368. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <39310eaa1acb6e2@tripnet.se>
Source record: 61641

On Thu 25-05-2000 18:28 (GMT) Jo Even Skarstein wrote:

>starts. The obvious thing is to use a simple nullmodem-cable, STiNG will
>handle this perfectly on the ST but Windows does not support TCP/IP over
>nullmodem-cables...

I have stated this several times before:
All you need to make it work is a "faked" modem driver on the Windows
side. I have used a nullmodem ppp link between my pc and TT for a
couple of years now with STinG doing the ip-masquerades. Works perfect
as long as you first "dial" from the pc side and then activate the port
in the STinG cpx. My pc is hardly ever directly connected to the modem.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

6369. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: augeas@elis.demon.co.uk
Message-ID: <3930fe9871b80@elis.demon.co.uk>
Source record: 61642

on Sat 27-05-10 19:31 Lyndon Amsdon wrote:

>I did that and just kept my account information. It booted up fine
>saying v1.20. I went into the Sting accessory and it said the dialer
>version is 1.16 and sting was 1.20. Aren't they supposed to be the
>same version?

I've just blown most of today doing that, it took me ages to get my
old copy of V1.5 working again. If I try again I'll put the installation on
a floppy first then boot from it. The odd thing was that the Sting Protocols
CPX kept killing Xcontrol ! (Actually it killed Zcontrol too.) I managed to
get a connection with all the PPP hand-shaking, but nothing would resolve.
(POPWatch, Cab, GapFTP....) All this is under Magic, BTW.

Grrrrrrr,
"Augeas,
(who'd like to go to Chapelie.)
--
[augeas@elis.demon.co.uk] G. R. Greenway.

6370. Portfolio to serial Mac (data transfer)

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: dipching@my-deja.com
Message-ID: <8gr4p6jvf1@nnrp1.deja.com>
Source record: 61643

Portfolio data exchange between Mac using MagiC Mac ....

I know this is possible but don't know how to do ....
I want to transfer data from/to my Portfolio to/from my serial Macintosh.
Until now I have not been able to achieve that.
I'm using the same programs I used when I was on the TT030: one program
is STTRANS on the Mac (before on the TT030) and PFTRANS on the Portfolio.
Normally in MagiC Mac we can define and redirect the Mac outputs we want
to use and this works very well with printers (I'm using Stylus 500 and
Apple laser writer 4/600 PS ... without any remarkable problem excepting
Calamus which needs at least SL99 with an optional :(module MACPRINT to
achieve printings ....

If anyone here is using Portfolio transfers with his Mac and MagiC Mac I
will be happy to receive any hints to achieve this on my computer.
Thank you in advance !

Jo

Sent via Deja.com http://www.deja.com/
Before you buy.

6371. Portfolio to serial Mac (data transfer)

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: dipching@pi.be
Message-ID: <8gr4t2$k0d$1@nnrp1.deja.com>
Source record: 61644

Portfolio data exchange between Mac using MagiC Mac ....

I know this is possible but don't know how to do ....
I want to transfer data from/to my Portfolio to/from my serial Macintosh.
Until now I have not been able to achieve that.
I'm using the same programs I used when I was on the TT030: one program
is STTRANS on the Mac (before on the TT030) and PFTRANS on the Portfolio.
Normally in MagiC Mac we can define and redirect the Mac outputs we want
to use and this works very well with printers (I'm using Stylus 500 and
Apple laser writer 4/600 PS ... without any remarkable problem excepting
Calamus which needs at least SL99 with an optional :(module MACPRINT to
achieve printings ....

If anyone here is using Portfolio transfers with his Mac and MagiC Mac I
will be happy to receive any hints to achieve this on my computer.
Thank you in advance !

Jo

Please answer to dipching@pi.be only !

Sent via Deja.com http://www.deja.com/
Before you buy.

6372. Re: STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-05-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8gr5i5$n92$1@snipp.uninett.no>
Source record: 61645

Kenneth Medin <kennethm@tripnet.se> wrote:

> All you need to make it work is a "faked" modem driver on the Windows

"All"? Where can I find this driver? Windows 98 won't allow you to use the
nullmodem-"driver" in dialup-connections.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6373. Re: ? 'bout SyJet 1.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <39326da5$0$73582@news.execpc.com>
Source record: 61496

On Mon, 29 May 2000, Uwe Seimet wrote:

> Ken Kosut wrote:
>
> > 2.) Can HDX (v5.03c) format a drive of this size?
> > I think I would prefer to use my standard AHDI 6.05c.
>
> AHDI doesn't support SCSI drives larger than 1 GByte. You might be able
> to format the drive but HDX or AHDI cannot correctly access any sector
> of a SCSI drive or cartridge beyond the first GByte.

1) Can I get around this by partitioning with Diamond Edge?
(or is this a TOS 4.04 limitation?)

2) Will HDdriver/TOS 4.04 get arount this?
(I am not using MagicX)

Thank you for your help

ken

6374. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <ymxY4.8876$TZ2.328250@newsread1.prod.itd.earthlink.net>
Source record: 61497

On 28 May 2000 23:10:10 , Lyndon Amsdon wrote:
>
>>Lyndon,
>> Maybe this Sting DEFAULT.CFG file will help!
>>Note that it works well on my stock Falcon030/NVDI (No Magic, Mint, etc.):
>> John G.
><<<snip>>>>>>
>Hi
>Thanks john but still nothing. I can't see why it locks up when
>loading a programme. So I tried running off floppy, still the same.
>I removed everything except STING.ACC DIALER.ACC even removing
>HSModem. I then removed a modem port accelerater so it went at original
>19.2k speed but no luck. Tried TOS 1.62 and 2.06.
>I then got the archive from James Haslams site which comes with dialer
>version 1.16 and sting v1.20. I installed in on a floppy keeping the
>script and cfg files from it.
>
><<AUTO>>
>Sting Kernal 1.20
><<ACCs>>
>Dialer 1.16
>Xcontrol
><<CPXs>>
>Sting internals (set active)
>
>This is starting to get a tad bit boring and I think the others are as
>well. I'll dig an old stfm out the loft and try it on that.
>
>
>
> +--+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |**|
> | bindon@madasafish.com |
> | Lyndon Amsdon |
> +--+
>.
Lyndon,
Is it an access problem your having, a lock-up when loading a program
or both?.
John G.

6375. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3932A753.EC906F65@worldspy.net>
Source record: 61498

I see everyone is guessing! It was the Epson EPL 6000 to be exact. Parts and consumables are still available on the Espon web site, but aftermarket suppliers are cheaper. For example, drum kit from Espon is $129, third party suppliers usually give it for about $99.

John

Greg Goodwin wrote:

> Alright, how about for Atari's other laser printer.. the SLM-605 I believe
> it was?
>

6376. Re: CP/M on the Atari

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3932A5E8.24F8066E@worldspy.net>
Source record: 61499
Cross-posted to: comp.sys.atari.st,comp.os.cpm

It worked well for me, seemed rock solid and reliable to me, but I only used it a little with Personal Ancestral File, which I still have if you want it!

John

Eric Chomko wrote:
>
> I understand that there is a 68K based version of CP/M:
>
> http://cpm.interfun.net/binary.html
>
> Does anyone use it on their ST and how reliable is it?
>
> Eric

6377. Re: Req: Info on Dave Small & Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3932A800.8E635C21@worldspy.net>
Source record: 61500

He has occaissionally popped up here and on Atari Central to leave a
stealth message. He disappears as quickly as he appears, and does not
respond to email. At one time I had the URL to his web site, which
primarily featured family news, but I deleted it since he does not care
to acknowledge us.

John

BTInternet News wrote:
>
> Does anyone know what Dave Small is up to nowadays?
>
> I was an avid fan of his hardware & software products but can find no info
> about his current projects.
>
> If you have any news please let me know.
>
> Regards
>
> Julian

6378. Crazy Dots (oh no not again....)

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Freek Munniksma <fmunniksma@wanadoo.nl>
Message-ID: <3932ae85$0$14429@reader3>
Source record: 61501

Hello everyone,

with help of the previous posts in this NG about the Crazy Dots i got this VME videocard working in my old Mega STe. (Still looking for a TT in Holland!) Edward S. Baiz mentioned in his last post that he couldn't get further than 256 colours. I have the Crazy Dots 1 with the 32K extension. With the original drivers and the old AMC GDOS supplied in the original package i could get 32K colours,but alas almost none of my software worked. Finally i got it working using only NVDI5 with the ET4000 option. Most of my software works, but NVDI doesn't seem to support the 32k option. When i try to display pictures in 32K they come out green! 256 colours work fine though. I got the VME4000 program from Jo Vandeweghe's site (http://www.ping.be/~pin10575/CRAZYD-E.HTM)and found out it has only the options for Crazy Dots 1(up to 256 colours) and 2(32K). Video modes made with the "2" option don't seem to work, while the modes made with the "1" option don't use 32K.
If anyone has found out a solution to this "luxury problem" please let me know!

Greetings, Freek.

6379. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3932B027.ECDF05BD@worldspy.net>
Source record: 61502

Hmmm...runs fine on my Falcon. Only problem is that since the CT2
upgrade, it freezes on the blank screen, and you have to do a warm reset
to get it to boot. I believe Rodolphe has contacted ASH about this bug.

John

> What systems are people using Magic on? I've heard that on ST's,
> Magic is quite stable, but on Falcon's, it's not nearly as stable. I
> know that through my experimentation on my Falcon with Magic 6.01, I
> have yet to get a really solid Magic setup. I've tried everything
> that people have suggested. There are many times when Magic won't
> even make it through the boot-up process. In fact, often it gets
> through the initial loading of the Hard Disk driver, runs the
> Magxboot.prg (I've tried every combination of Magxboot, Magxbo32.prg,
> and Magtorom.prg with the same effect), gives me an ST-High blank
> screen and freezes up completely. Other times, I get unexpected and
> unexplainable crashes. I've tried everything I can think of,
> including running just a bare, clean Magic setup, with nothing else
> in the AUTO folder or accesories. It simply doesn't work well on my
> Falcon. I have a feeling that these instabilities with certain
> systems are why some people have problems with it and others don't.
>
> Mike Freeman
> nameerf@flash.net

6380. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8guc6c$rh1$1@news1.xs4all.nl>
Source record: 61503

On 28 May 2000 19:05:48 , Mike Kerslake wrote:

about Atari Today

[...]
>His on/off approach has killed one definite plan to bring out a new
>printed magazine (the guy's doing other things now and doesn't have
>the time).
>
>I'm almost tempted myself to do something, but.....

Years ago I recieved ST Applications.
But it watered down and seemed to have been blown away in the winds
of time.

But a short while ago I heard they are re-gearing and re-vamping the
magazine.
But its seems they go so quited about it without any fireworks.
Praise yourselves a lot more here so we know what beautifull things
there are to read....

(this last remark to the makers of the ST Applications, not you Mike
:-)

Met vriendelijke groet,
Ronald van der Kamp

6381. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8guc6g$rh1$2@news1.xs4all.nl>
Source record: 61504

FaST Club YES!
Are they on the net? WWW-page?
And let them tell us more; so many Britishers are without magazine
and waiting for something to start up.
And something seems to have been started up. To what state now?

Yes more publicity.
What is the latest issue and what is there in it to read (kind of
articles)?

On 28 May 2000 10:39:36 , Derryck Croker wrote:
[...]
>There's no particular need to start another magazine because the FaST Club
>have relaunched STApplications (as Atari Applications), and I'm sure that
>this will build up nicely given more publicity.
>
>Paul Glover is the contact at stclub@cix.co.uk
>
Met vriendelijke groet,
Ronald van der Kamp

6382. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3932AC0C.14657E41@cfc.dnd.ca>
Source record: 61505

I use NEWSie as the ftp client. works, and has worked, just fine.
ken

Charles Stanley wrote:
>
> On 23 May 2000 18:58:32 , "Martin \"Nightowl\" Byttebier" wrote:
> >on Tue 23-05-2000 09:58 Derryck Croker wrote:
> >
> >>From: cstanley@zetnet.co.uk (Charles Stanley)
> >>Date: 22 May 2000 22:28:03 GMT
> >>...>>
> I'm confused too. Charles says he can explore the site but he can't
> >download the stuff????
> >
> >My experience says that one must use a proxy server when one want to
> >access a ftp-server with Cab (without ftp-client). At least that's what
> >I've to do on my Hades running FreeMiNT/N_AES. It doesn't matter if I use
> >MiNT-net or STing/STik.
>
> I have Sting 1.22. My attempts to ftp always lead to the htm pages. This
> is something new: I never had this problem before (before what, I wonder?).
> I have Cab-Ftp in the modules directory too.

6383. Re: HSMODEM 6 or 7

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <3932b41c6e26620@barbieri.ukf.net>
Source record: 61506

Hi Gordy,

on Mon 29-05-2000 11:27 (+0100) Gordon Campbell wrote:

>Not sure why they provide HSMODEM 6 and not 7.Anyway,HSmodem 7 is more
>stable as there are a few bug fixes in 7.
>
Yes this is what I thought, but wondered if they actually prefer it for
some bug that I didn't know of in HSModem 7.

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

6384. Re: Req: Info on Dave Small & Gadgets by Small

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <3932D7FE.8EB0097B@qnet.com>
Source record: 61507

Ive had him respond to all my emails and Ive had chats with him. Its been a 2 years ago when he gave me his TT & MSTE for free. Wouldnt even let me pay for the shipping. He is still a great guy and very freindly. He has moved on from the Atari.

Just my 2 cents worth.

Don

John Kolak wrote:

> He has occaissionally popped up here and on Atari Central to leave a
> stealth message. He disappears as quickly as he appears, and does not
> respond to email. At one time I had the URL to his web site, which
> primarily featured family news, but I deleted it since he does not care
> to acknowledge us.
>
> John
>
> BTInternet News wrote:
> >
> > Does anyone know what Dave Small is up to nowadays?
> >
> > I was an avid fan of his hardware & software products but can find no info
> > about his current projects.
> >
> > If you have any news please let me know.
> >
> > Regards
> >
> > Julian

6385. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj5mqin65pj83@corp.supernews.com>
Source record: 61508

Hi!

>>I did that and just kept my account information. It booted up fine
>>saying v1.20. I went into the Sting accessory and it said the dialer
>>version is 1.16 and sting was 1.20. Aren't they supposed to be the
>>same version?
>
>No, the dialer is a separate program, which is why its given a different
>no.
Ok

>>So I went to load newsie but it keeps on frezzing up, not just on
>>newsie on every program I load.
>
>I don't know that it's a Sting problem, try disabling accessories and Auto
>programs. If you've upgraded Newsie to v0.96, that bombs a lot on my
>machine (I've gone back to v0.94).
No using Newsie 0.94. It locks up on other programs. It loads then
before I get to see the File etc menus, it locks with the busy bee.

The only thing it could be is using the dialer as an accessory or
using Xcontrol not Cops, Zcontrol.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6386. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <cFBY4.1353$Il2.326845@news0.optus.net.au>
Source record: 61509

On 28 May 2000 10:44:57 , Jo Even Skarstein wrote:
>
>You need HD-Driver 7.80 or newer, and some way to initialize a FAT32
>filesystem. For MiNT there is a tool called makefatfs.ttp, there is
>probably something similar for MagiC. If not, you can use makefatfs.

Jo,

Thanks.

I have found makefatfs. I already owned HD Driver 7.80.

I have experimented with a Sysquest cartridge, to avoid making a mess of anything else. I set the one partition to F32 using HDDRUTIL. Makefatfs would not work on it until I had done that, but when I had done it appeared to work properly.

However Magic then says that the drive is invalid, even after a cold boot with the F32 cartridge in the drive. I suspect that something has to be switched on in Magic, in the same way that VFAT partitions have to be turned on.

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6387. newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: MICHAEL ROBILLARD <76060.1125@CompuServe.COM>
Message-ID: <8gupuc$620$1@sshuraab-i-1.production.compuserve.com>
Source record: 61510
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

When using Newsie v96 under mintnet,newsie will exit and I get the message
pid 129 (newsie) bus error user pc=ffff001c address:69b190 (basepage=66ac60)

I have received the same with latest beta kernal of mint.I am now using mint
1.15.1 (falcon 030).

I connect with pppd 2.20.
--

Thanks,
Mike

6388. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005291906040.91-100000@TT030>
Source record: 61511
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

If you are using mintnet, give aMail a try and or/pine. Newsie does
alot but pine is much nicer for news.

On 29 May 2000, MICHAEL ROBILLARD wrote:

> When using Newsie v96 under mintnet,newsie will exit and I get the message
> pid 129 (newsie) bus error user pc=ffff001c address:69b190 (basepage=66ac60)
>
> I have received the same with latest beta kernal of mint.I am now using mint
> 1.15.1 (falcon 030).
>
> I connect with pppd 2.20.
> --
>
> Thanks,
> Mike
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6389. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3932F8EE.B8282431@greeleynet.com>
Source record: 61512

Iggy Drougge wrote:
>
> Ken Springer <wordworks@greeleynet.com> skrev:
> : Muppetboy wrote:
> :>
> :> Why is it when people ask a question, they get told to read the quick faq?
> :>
> :> Not very useful
>
> : I agree. Having been reading this newsgroup for over 2 years, I don't
> : ever remember anyone ever bothering to tell someone where the dang FAQ
> : is! How does anyone ever expect a person read something when they don't
> : know where it is?
>
> If this was 1994, I'd tell you to do an archie search. Now, it's 1999...
> err 2000, and we have something called search engines. Or we could look at
> Mr. Bales's .sig.

Here in the United States, we've just had a long weekend honoring those who fought and died in the two world wars. And over the weekend, I happened to think about this discussion of FAQ's again.

When someone asks a question in this newsgroup or any other newsgroup, any person who responds to the question is assuming the role of a teacher. I believe you incur some obligations when you take on that role.

People, or students, ask a question when they do not know the answer. When you were in school, how would you have felt if you asked your teacher "How do I add 12 plus 13?", and the answer you received from the teacher was "I told John and Alice how to do that yesterday. Go read the answers in the book."? And no one has bothered to tell you where to find the book.

A _good_ teacher never assumes his or her student is in possession of all the information needed for the student to successfully find the answer for which the student is searching. Think back to when you first bought your ST and had a questions. What would you have said to your dealer if he had said "I told the guys who bought a computer last week how to do that. Go ask them."? May I assume you would not have been very impressed with this dealer?

If this were 1994, and you had told me to go do an archie search, your reply to me would have meant nothing, for in 1994, I could do email, but I had no idea what an archie search was. Even if I had known what an archie search was, I had no way of performing it. (FWIW, I still don't

understand exactly what an archie search is even today, and therefore could not do one.) Today, using search engines can provide results from useful to useless, all depending on the search engine and the parameters you give them.

I don't wish to start any kind of mean spirited argument. It seems to me we have a number of people who, in their desire to help another Atari user, provide answers that are not understood by the person who asked the question. I am merely saying the help being offered is sometimes not helpful because the person asking the question is still missing necessary knowledge.

In the years past, when we actually had a computer company making hardware, the official online home of Atari was Genie.com. In those days, in the discussion groups, you repeatedly saw the same questions repeated. And they were patiently answered, as we knew these were individuals who were new to Atari computers and needed help. The spirit there was one of always being helpful. No one ever complained about the ignorance of others, answers were always cheerfully given in the hopes of having another happy user of Atari computers. I think it is unfortunate that some who reply to questions here do not seem to have this feeling of patience towards new and/or returning users.

If the remaining Atari users truly wish to see this platform survive, we have to do more than be curt with our replies. If you alienate a new user with your reply, do you think that user will want to keep his Atari computer, or move one to a Mac or Windows machine?

> : I've always believed that no question is stupid when you don't know the
> : answer. And to be made to feel stupid by having a question answered
> : with something useless like "Read the FAQ (but I'm not going to tell you
> : where it is)" is ill mannered and somewhat unfriendly, IMO. Not the
> : reputation Atari users should want to be associated with.
>
> Ill mannered? Bollocks. Asking questions which are answered in he FAQ is
> ill mannered. Directing someone to the FAQ is helpful.

Let me ask a question about the FAQ's. How do you know a question has been answered in the FAQ's if: 1) You don't know the FAQ exists. 2) You don't know how to find them, because you are new and do not know that the authors of the FAQ's have the addresses in their signatures. 3) You don't know how to access them even if you are successful at downloading the file to your computer?

I agree 100% that directing someone to the FAQ is helpful. My position is that the way in which it is done less than friendly and helpful. It can be read as patronizing, and a new user may wonder why he/she even bothered to seek help. I have noticed that Mr. Bales has moved the location of his FAQ to the body of a couple of his replies. This is definitely more helpful, IMO, than just putting a location in his signature file where the questioner may or may not conclude that the answer to the question can be found there.

A truly helpful reply to a new user who obviously needs help (otherwise why would the user be asking the question?) would be something like "You can find your answer in the FAQ located at http://www.******.***/****, and if you need more help, please ask again."

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for cheap men; and cheap men make for a cheap country!" - President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6390. tari =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39336a74@fmlynet.org>
Source record: 61513

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Greg!

GG> Were there many ATW used in the States?

I wouldn't know, I wasn't here.

GG> Alright, so what is the REAL name of your town. ;)

Okay, I'll confess... it's Fujiford.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6391. -= FDT =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39336a74@fmlynet.org>
Source record: 61514

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Charles!

CS> (for plain TOS only: I use it for Packet Radio Comms).

Are you using it as an ordinary 'dumb' terminal, talking
to an intelligent TNC, or does FDT include any special support for Packet?

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6392. Atari-Messe à Neuss

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200005292022.a28081@su2.maus.de>
Source record: 61515

Hallo chers amis,

est-ce qu'il y a parmi vous des gens qui viendront a Neuss pour cette
'foire' Amiga/Atari le 10 ou 11 juin?

C'est ï¿½ 100 km de la Belgique (Aix-la Chapelle), dans les environs de
Dï¿½sseldorf, alors pas trop loin de la France... :-))

Und TTschï¿½
ps

6393. Re: Anyone use Oasis?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8h1813kvv1@news8.svr.pol.co.uk>
Source record: 61516

Hi,

"Pete Smith" <pjsmith@zetnet.co.uk> wrote in message
news:39316aea$0$31674@news.zetnet.co.uk...
>
> "John Whalley" <john_whalley@hotmail.com> wrote in message
> news:8goh81$5af$1@news6.svr.pol.co.uk...

> > (horizontal scroll bars for vertical scrolling) when the authors
ditched
> > NOS and did Oasis 2, which was frankly a disaster. The NOS
replacement
> > was hopeless and the Oasis bit was iffy. Plus expensive shareware.
Then
> > the authors just dropped the whole thing.

[snip]
> Stange this I have used with no probs oasis 2 all the time I used th
Tari
> for net stuff it works fine and only okami comes near it. yes it was
> expensive shareware for it's time but used with popwatch & newswatch
was
> without dought the best news/mail reader there was for the Tari. I was
the
> last registered user at no 49 (not a lot of money for the work that
must
> have gone into it)

This has been gone over several times when Oasis has came up as a
subject here so I'll keep it short - may be worth checking Deja if you
want the full gore.

Nutshell version is that Oasis 2 worked fine on some machines, but on
others (including mine) couldn't be run for more than a couple of
minutes without crashing. Plus redrawing the screen umpteen times every
time you opened a message etc. Fortunately I never registered 2 (I paid
for Oasis 1), as some people who did never got it stable and were left
high and dry when the authors dumped the program. Which was sad as lots
of people had been very supportive of their efforts from the start, and
the good will was squandered when they stopped answering emails etc. It
was reading reports of that and my own experience with the demo which
made me steer clear of using it - I hung on to Oasis 1 until I
discovered Okami.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

6394. Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <DHhZ4.239$uS.1474@nsw.nnrp.telstra.net>
Source record: 61517

I have just set up 2 1.2 gig hdd's on my falcon (ide and SCSI), I also have a 200MB syquest 5 and a quater drive. Hddrive (7.6) can scan the device but refuses to do any thing with it. AHDI work's fine as does ICD 7.5.5. Any ideas on how to get this dinosaur working as a removable drive?

Mark Bedingfield

6395. FS: Brand New Atari Jaguar Units, Games and Accessories

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Jim Lazarenko <jim_l@NOSPAM.telusplanet.net>
Message-ID: <QBjY4.5948$6x.150963@news0.telusplanet.net>
Source record: 61569
Cross-posted to:
alt.atari-jaguar,alt.games.video.classic,comp.sys.atari.8bit,comp.sys.atari.st,rec.games.video.atari,rec.games.video.classic

To respond to this message, please use the enclosed link rather than your reply button

- Last Updated 05/28/00
- New items added, Sold items removed

I have a limited amount of brand new Atari Jaguar items for sale or trade. These packages are ideal for new collector's or somebody wanting to start or add to their Atari collection. If you have any questions, please feel free to ask. I am also willing to trade for certain items, please see my list at the end of this post. All prices quoted are in U.S. funds with the buyer paying shipping.

If you are interested in any of these items, please respond to me by using this automated link jim_l@NOSPAM.telusplanet.net?subject=Classics.Atari.Jaguar (removing the NOSPAM first). Or email me if you would like a current listing of items I have for other systems (Atari 2600/5200/7800/Jaguar, Colecovision, Intellivision, Classic Computers (Vic 20/C64/ADAM/Atari), Vectrex, Microvision, or Handheld games) sent to you, (please specify system).

** Atari Jaguar Packages - Brand New (all contain one controller, RF Box and AC adapter)**
==========
-.Atari Jaguar with CyberMorph cartridge and Composite Video Cable $50
- Atari Jaguar with CyberMorph cartridge $40
- Atari Jaguar (No Cart) $30

** Atari Jaguar Accessories - New**
==========
- Jaguar unit alone (No power supply, controller or accessories) $20
- Team Tap (4 Player adapter) $30
- Composite Video Cable $15
- Spare Controller $15
- AC Power Supply $15
- RF Switch Box $10

** Atari Jaguar Games - New/Shrink-wrapped**
==========
- Checkered Flag $10
- CyberMorph $5 (No Box)

Atari Force Comics Please make an offer
==========

All are in Mint Condition
- Issue #2 - February 84
- Issue #3 - March 84
- Issue #11 - November 84

Trades
==========
I am also willing to trade for/towards rare or shrink-wrapped/sealed titles
for:
- Intellivision, Colecovision, Vectrex or various Atari systems
- Shrink-wrapped Intellivision NHL Hockey or PGA Golf
- Shrink-wrapped or mint SEARS Telegames for the Intellivision
- Shrink-wrapped or mint DigiPlay games for the Intellivision
- Shrink-wrapped or mint Intellivision Tutankhman, Super Cobra or Popeye
- Intellivision Congo Bongo, Draughts, Triple Challenge and Fathom
- Rarer Mattel and Coleco Handhelds (a list is available upon request).
- A complete brown variation of the Intellivision ECS
- A World Book Tutorvision (Intellivision III Clone)
- A complete Atari Jaguar CD Unit or Jaguar Accessories
- Atari Jaguar Games (Most titles)
- A working Vectrex controller
- A working first generation Dish Network receiver
- A working 4000 series Dish Network receiver
- Working DSS H or HU Cards
- And of course the ever popular, original Intellivision keyboard
- Atari Force Comics Issue #1 (January 1984), Issues 4 thru 7 and 12 thru 20
- Rarer Star Trek Items by Playmates

6396. Re: ST Stuff For Sale

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: katom96@aol.com
Message-ID: <20000528212643.18372.00001289@ng-cg1.aol.com>
Source record: 61570

Do you still have the mega 4 with cdrom?

thanks Tom

Katom96@aol.com

6397. !! WAnted Atari Falcon computer have a Turbo duo for trade with a ton of stuff

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: katom96@aol.com
Message-ID: <20000528213200.18372.00001290@ng-cg1.aol.com>
Source record: 61571

!! Wanted Atari Falcon computer have a Turbo Duo for trade with a ton of stuff for trade .

Thanks Tom

katom96@aol.com

6398. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <9PjY4.7940$VO2.178107@newsread2.prod.itd.earthlink.net>
Source record: 61572

Sorry if this posted twice---
John G.

On 28 May 2000 23:10:10 , Lyndon Amsdon wrote:
>
>>Lyndon,
>> Maybe this Sting DEFAULT.CFG file will help!
>>Note that it works well on my stock Falcon030/NVDI (No Magic, Mint, etc.):
>> John G.
><<<snip>>>>>>
>Hi
>Thanks john but still nothing. I can't see why it locks up when
>loading a programme. So I tried running off floppy, still the same.
>I removed everything except STING.ACC DIALER.ACC even removing
>HSModem. I then removed a modem port accelerater so it went at original
>19.2k speed but no luck. Tried TOS 1.62 and 2.06.
>I then got the archive from James Haslams site which comes with dialer
>version 1.16 and sting v1.20. I installed in on a floppy keeping the
>script and cfg files from it.
>
><<AUTO>>
>Sting Kernal 1.20
><<ACCs>>
>Dialer 1.16
>Xcontrol
><<CPXs>>
>Sting internals (set active)
>
>This is starting to get a tad bit boring and I think the others are as
>well. I'll dig an old stfm out the loft and try it on that.
>
>
>
> +--------------------------------------+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |**************************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon |
> +--------------------------------------+
>.
Lyndon,
Try Kernal 1.22 from Ronald Anderson's site :
http://www.ettnet.se/~dlanor/sting/html/file.htm

He also may be available to help (E-mail address there too I believe)
Sting ACC ??? Not familier! Try also the Dialer as a program instead of an accessary.
John G.

6399. Re: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <MzkY4.145$x8.3112@nsw.nnrp.telstra.net>
Source record: 61573

Thanks I will try again tonight :-)
Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message
news:959333716-255313AEicMi@cwcom.net...
> From: "Mark Bedingfield" <mark@baypc.com.au>
> Date: Fri, 26 May 2000 12:45:15 +1000
>
> [Videlity]
> >I downloaded it the other day, but the doc's are limited and there is no
> >default library to examine the setup with... Any ideas where to get
librarys
> >from
>
> AFAIR the author had a seperate archive with a sample library. In any
case, it's
> simple enough to set up, start by entering your monitor's low and high
scan rates
> and the clock speed of your SB - 50Mhz IIRC, and activate the external
clock.
>
> Adjust the horizontal res slider to whatever you fancy, click on the 4:3
button
> to keep the right screen proportions. Press the Shift key for the test
screen,
> use the Arrow keys to centralise the image. The upper/lower/left/right
blanking
> sliders can be used to stretch the image out as far as possible whilst
keeping
> the test circle circular.
>
> I've gone into a fair amount of detail because I had a great deal of
trouble
> getting it to work at all, until someone demonstrated it to me! :-)
>
> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be

> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --
>

6400. Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <8QkY4.146$x8.3435@nsw.nnrp.telstra.net>
Source record: 61574

I have just set up 2 1.2 gig hdd's on my falcon (ide and SCSI), I also have a 200MB syquest 5 and a quater drive. Hddrive (7.6) can scan the device but refuses to do any thing with it. AHDI work's fine as does ICD 7.5.5. Any ideas on how to get this dinosaur working as a removable drive?

Mark Bedingfield

6401. Atari ST in New Jersey

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Liza Trent Savory <liztrent@earthlink.net>
Message-ID: <3931E3C3.1C41E911@earthlink.net>
Source record: 61575

Hello All,

I've recently returned home after being away for two years and re-discovered the Atari ST 1040s living in my attic. These are very basic, 1-meg machines, two of them, two color 1224 monitors and a B&W 124 monitor. I also have scads and scads of old software for these computers as well as come MAGIC Macintosh Emulation software which I have never used and do not understand. I beleive a dongle is necessary to run these.

Anyway, I dearly love these computers and find it very difficult to cut one more tie in my life to the old Atari legacy, but I think the time has come to free up some space and offer these systems to someone else to enjoy.

I would be very happy to pass these computers along to anyone who has a strong appreciation and understanding of the systems. I can not give them away to someone who does not not really have any interest in them except for the fact they are free. Please, serious enquiries only.

Also, please, do not write back to the address above. This is my mothers email. Please contact me at card_catalogue@hotmail.com. I am located in Northern New Jersey and will be happy to arange a mutually agreeable pick up or delivery. I will not ship them under any circumstances, so please, local inquiries only.

Thank You,
Jon Savory
card_catalogue@hotmail.com

6402. For sale : ST Games

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Thimo Graef <Lord-Chaos@t-online.de>
Message-ID: <8gsvhtbjv1@news.free4u.de>
Source record: 61576

Hi !

I have some new ST games for sale :

Shadowgate (Adventure)
Mindshadow (Adventure)
Catch 23 (Action-Adventure)
Bloodwych (Role-playing)
Speedball (Action)
Zombi (Action-Adventure)
Chip&#65533;s Challenge (Action/Strategy)
Sorcerer Lord (Strategy)
Fighter Bomber (Flight - Sim)
Warlock the Avenger (Action)
....

If you&#65533;re interested , please ask for a complete list.

Thimo

6403. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: sinclap <sinclap@nospam.net>
Message-ID: <290520000202391912%sinclap@nospam.net>
Source record: 61577

In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel L. Dreibelbis <dreibel@idirect.com> wrote:

> Mac Gorilla, the multi-platform computer news site, has now set up a
> separate Atari page for news about our favorite platform, and has named
> me editor and compiler of news of said page.

Why? Did he not check for journalism experience? You're no Rodney o'Lain!

> I'm asking for anyone in the Atari world with an announcement or news
> to e-mail me with it at dreibel@idirect.com .

Why not you do it yourself?

> As well as Atari, Mac Gorilla deals with news about Mac, Amiga,
> Linux, and other various operating systems and platforms.
> Come and visit at http://www.macgorilla.com and tell me what you
> think!

Do you really want to know? Do we need another web site that parrots others with no original content?

> Daniel L. Dreibelbis
> Atari Guru and editor, Mac Gorilla Atari Page

sinclap!
-somewere in mn!
-waiting patiently for the backordered field pismo!

6404. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sj45sgiq5pj82@corp.supernews.com>
Source record: 61578

Same here Jo...Neither the Mighty Sonic or Afterburner Falcons with a NOVA access the disk like what is discribed here. I'm using NVDI 5.01 and the same NOVA VDI. Not that it matters, I can't hardly manage a 40K bps connection, so I normally run with graphics off:).

Mikey

6405. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39322178.661B@ooc.de>
Source record: 61579

Jo Even Skarstein wrote:

> You need HD-Driver 7.80 or newer, and some way to initialize a FAT32
> filesystem. For MiNT there is a tool called makefatfs.ttp, there is
> probably something similar for MagiC. If not, you can use makefatfs.

Upcoming versions of HDDRUTIL (which is included in the HDDRIVER
package) will support the creation of FAT32 partitions when partitioning
a drive.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6406. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <sj461v985pj33@corp.supernews.com>
Source record: 61580

You might try Turbo ST, which I think is kind of Warp9 before the
Codeheads got hold of it. I don't know how buggy it is, but it will
give you a pretty good idea (a really good idea) what a software
screen accelerator does.

Mikey

On 27 May 2000 12:51:50 , L.Gaab wrote:
>I own a 1040STf with 4 MB Ram. I use Notator/Creator sequencer. I was
>wondering if anyone out there uses WARP 9 or NVDI 4, which I believe
>are similar products to speed up graphics on the software you are using.
>
>Anyone know where to get the items and have any recommendations on
>which is best for my system, please respond. Maybe someone has one to
>sell?
>
>help much appreciated--- Larry
>
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>
>.

6407. Re: ? 'bout SyJet 1.5

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39322072.286C@ooc.de>
Source record: 61581

Ken Kosut wrote:

> The SyJet is already formatted to PC.
> 1.) Is it possible for me to partition, or will I have to reformat
> entire drive with HDX or HDriver?

Partitioning is sufficient. There is no different format for different
platforms, i. e. simply creating new filesystems (which is done when
partitioning) is enough for any cartridge or drive.

> 2.) Can HDX (v5.03c) format a drive of this size?
> I think I would prefer to use my standard AHDI 6.05c.
> Mostly because of cost.

AHDI doesn't support SCSI drives larger than 1 GByte. You might be able
to format the drive but HDX or AHDI cannot correctly access any sector
of a SCSI drive or cartridge beyond the first GByte.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6408. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39322121.6AE@ooc.de>
Source record: 61582

Mark Bedingfield wrote:

> I have just set up 2 1.2 gig hdd's on my falcon (ide and SCSI), I also have
> a 200MB syquest 5 and a quater drive. Hddrive (7.6) can scan the device but
> refuses to do any thing with it. AHDI work's fine as does ICD 7.5.5. Any
> ideas on how to get this dinosaur working as a removable drive?

Nothing special is required for HDDRIVER to be used with this drive.
Maybe some settings are wrong. I recommend referring to the parts of the
HDDRIVER manual dealing with removable media drives.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6409. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-1CE1C8.21400329052000@news.clear.net.nz>
Source record: 61583

In article <sj461v985pj33@corp.supernews.com>, mgrove@iwvisp.com
(Mikey) wrote:

> You might try Turbo ST, which I think is kind of Warp9 before the
> Codeheads got hold of it. I don't know how buggy it is, but it will
> give you a pretty good idea (a really good idea) what a software
> screen accelerator does.

As an aside, a useless little snipped of info - Turbo St was the
competition to Darik Mihoka's (I really think I may have stuffed up
spelling his name there) Quick ST, which became Warp 9 after the
Codehead's got their hands on it.

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

6410. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <393239fc$0$31674@news.zetnet.co.uk>
Source record: 61584

On 29 May 2000 07:00:54 , sinclap wrote:
>In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel
>L. Dreibelbis <dreibel@idirect.com> wrote:
>
>> Mac Gorilla, the multi-platform computer news site, has now set up a
>> separate Atari page for news about our favorite platform, and has named
>> me editor and compiler of news of said page.
>
>Why? Did he not check for journalism experience?

Daniel has written for various printed Atari magazines.
Not that a software sinclap random string generator
(or its human equivalent, a sad individual with excess
vacuous air space between the ears) would know.

>You're no Rodney
>o'Lain!

He's no sinclap random string generator either.

>> Come and visit at http://www.macgorilla.com and tell me what you
>> think!
>
>
>Do you really want to know? Do we need another web site that parrots
>others with no original content?

Hey, here's an idea... We could install a copy of sinclap RSG
on Macgorilla's server, and, provided it can handle the high
volume of puerile nonsense it would generate, the site would be
absolutely bursting at the seams with "original" (but utterly
useless) content.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6411. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-6D4822.21373729052000@news.clear.net.nz>
Source record: 61585

In article <sj461v985pj33@corp.supernews.com>, mgrove@iwvisp.com
(Mikey) wrote:

> You might try Turbo ST, which I think is kind of Warp9 before the
> Codeheads got hold of it. I don't know how buggy it is, but it will
> give you a pretty good idea (a really good idea) what a software
> screen accelerator does.

I used to run Turbo ST and was most happy with it. At some point I ran
into a software conflict with it, but can't remember what it was with.
I then switched to Warp 9 until I got the CD II and NVDI-ET4000.

The Warp 9 and Turbo ST are small packages (fit into an A5 envelope).
If anyone is interested I have both for sale. Email to
phil@digital-print.co.nz.

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

6412. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gtdsdimb1@news.stortek.com>
Source record: 61586

"L.Gaab" <garbanzoNOgaSPAM@shocking.com.invalid> a crit dans le message
news: 1e7f4f34.d4d89eb3@usw-ex0107-050.remarq.com...
> I own a 1040STf with 4 MB Ram. I use Notator/Creator sequencer. I was
> wondering if anyone out there uses WARP 9 or NVDI 4, which I believe
> are similar products to speed up graphics on the software you are using.

I think Warp9 is discontinued nowadays. NVDI was and still is far superior.
NVDI has the added advantage of replacing GDOS or SpeedoGDOS. This means
that it allows you to use TTF fonts and GDOS drivers for printing.

I think NVDI is at version 5 nowadays.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

6413. Re: Mach64 video card

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <39325112f246fa@free.fr>
Source record: 61587

Hello,

in article <393034c089c33d1@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Sat 27-05-2000 21:12 (+0200):

> Do you mean the homepage of Marc-Anton Kehr? His site has been reworked.
> Most of the heavy animated buttoms are gone. Believe me with these buttoms
> it was almost impossible to scroll down the page.

When I come on a "heavily animated page" it's often difficult to scroll
with the mouse. In this case I use the shift-arrows combo instead.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6414. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <39325112f246fb@free.fr>
Source record: 61588

Hello,

in article <393068ab$0$31676@news.zetnet.co.uk> (comp.sys.atari.st)
Charles Stanley wrote on Sun 28-05-2000 00:30 (GMT):

> Yes, I typed as you said. I have the CAB FTP modules under MagiC6. But can
> only get into the University site.

Do you mean Cabdload ? This is definitely NOT an ftp module. To use the
Cab's ftp capability, one just need to 'left-click' on an 'ftp://...'
url with NO ftp client installed. And sometimes use the proxy server.

Hope this helps.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6415. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10005290721070.14985-100000@moose.erie.net>
Source record: 61589

On Wed, 24 May 2000, Nicholas Bales wrote:

>
> "Don" <dons@qnet.com> a écrit dans le message news:
> 392B7ABC.35A82ECF@qnet.com...
> >
> > Nicholas Bales wrote:
> >
> > > > Are you aware that atari St's (Australia esp.) can have RF out?
> > > > (That is you can plug it in to the telly?)
> > > > All of mine do, I've got 3 1040's & 2 520's, all with RF out.
> > >
> > > ...which is useless for sequencing I'm afraid. I'm not aware of any
> > > sequencer that will cope with colour resolutions. Also, only the STFM
> and
> > > STE flavours have RF out.
> >
> > This is not true. Some original 520 STs came with RF out. I have 2 of
> them.
> > One is a original ST with TOS on disk and the other has ROMS.
>
> This is news to most of us. If it has an RF Modulator, it should be an
> "STM".

Although the original 520 ST's (external power supply, no floppy)
did not have RF modulators, the later ones, at least in the USA did. They
had "520 STm" on the label on the back of the computer, but the emblem on
the front just said Atari 520 ST.

6416. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Sage <sagedm@erie.net>
Message-ID: <Pine.BSI.4.05L.10005290727200.14985-100000@moose.erie.net>
Source record: 61590

Aw, shit!. Clapman crawled out from under his rock and now we're
going to have six more weeks of bullshit.

On Mon, 29 May 2000, sinclap wrote:

> In article <dreibel-C62F7D.21073520052000@bigmomma.idirect.com>, Daniel
> L. Dreibelbis <dreibel@idirect.com> wrote:
>
> > Mac Gorilla, the multi-platform computer news site, has now set up a
> > separate Atari page for news about our favorite platform, and has named
> > me editor and compiler of news of said page.
>
> Why? Did he not check for journalism experience? You're no Rodney
> o'Lain!

6417. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8gtn8l$58o$1@sun27.hrz.tu-darmstadt.de>
Source record: 61591

Hallo!

Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:
> NVDI has the added advantage of replacing GDOS or SpeedoGDOS.

And the "added" drawback of - beginning with version 4 - a quite heavy
memory usage, even without a font cache. Just comparing the binary sizes
will already give you an idea.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

6418. Re: HSMODEM 6 or 7

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: Gordon Campbell <telsa.lynn@telsa1.freeserve.co.uk>
Message-ID: <8gtn7aend1@newsg1.svr.pol.co.uk>
Source record: 61592

Hi Sean,

Not sure why they provide HSMODEM 6 and not 7.Anyway,HSmodem 7 is more
stable as there are a few bug fixes in 7.

Gordy

--
telsa.lynn@telsa1.freeserve.co.uk
telsa1@ic24.net
http://www.telsa1.freeserve.co.uk
ICQ# 37182286

"Sean Barbieri" <sean@barbieri.ukf.net> wrote in message
news:392ada4a8a2b31@barbieri.ukf.net...
Hello everyone,

Small question about the HSMODEM suite and ASH. I've noticed that with
all my ASH Internet software they include HSMODEM 6 not 7 for some reason
- this includes some recently bought software too.
Does anyone know the reason for this? I use 7 with RSVE and as far as I'm
aware not had any problems with it so was wondering why ASH distribute
version 6 with it's software.

Thanks in advance.

--
Regards
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

6419. Re: alternative monitors 1040 ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: jayoni-one-spagoni <justinsNOjuSPAM@iaccess.com.au.invalid>
Message-ID: <026820ae.ae9df1c3@usw-ex0107-049.remarq.com>
Source record: 61593

> > > >
> > > > Are you aware that atari St's (Australia esp.) can have RF
> out?
> > > > (That is you can plug it in to the telly?)
> > > > All of mine do, I've got 3 1040's & 2 520's, all with RF out.
> > >
> > > ...which is useless for sequencing I'm afraid. I'm not aware
> of any
> >
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

.....Thanks very much (Merci beaucoups to Monsieur Bales...) for all
the information on my little problem. As it turns out when I looked
closely at the box What I have is an FM (I told you my eyesight wasn't
much chop, didn't I.....) and yes it does have an RF out I'll try this
as the easy option first but thanks to Nic for the link from which I've
saved all pertinent information. I owe you all a drink, my shout next
at the bar.
Cheers J.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6420. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-F44F60.08553729052000@bigmomma.idirect.com>
Source record: 61594

In article <393239fc$0$31674@news.zetnet.co.uk>, lais@zetnet.co.uk
(Shiuming Lai) wrote:

> >Why? Did he not check for journalism experience?
>
> Daniel has written for various printed Atari magazines.
> Not that a software sinclap random string generator
> (or its human equivalent, a sad individual with excess
> vacuous air space between the ears) would know.

thanks, Shiuming, for pointing that out. But of course, the sinclap
random string generator seems to be unable to hold and use such
information, instead utilizing the same FUD it was programmed with in
1992 over and over.

>
> >You're no Rodney
> >o'Lain!
>
> He's no sinclap random string generator either.

Speaking of the SRSG, notice that there's still flaws in spelling
even after Service Pack 4 was installed - it's spelled "Rodney O. Lain".
Who, ironically, also writes for the MacAddict site, which the SRSG has
attacked on at least a couple of occasions due to its Steve Jobs
Reality-Distortion Field (tm) - free content (ironic that it would
attack a pro-Apple site). Perhaps something broke when the newest
version of AppleScript was installed?

When is Service Pack 5 coming?

>
> >> Come and visit at http://www.macgorilla.com and tell me what you
> >> think!
> >
> >
> >Do you really want to know? Do we need another web site that parrots
> >others with no original content?
>
> Hey, here's an idea... We could install a copy of sinclap RSG
> on Macgorilla's server, and, provided it can handle the high
> volume of puerile nonsense it would generate, the site would be
> absolutely bursting at the seams with "original" (but utterly
> useless) content.

strangely, speaking of "parroting others with no original content",
isn't it ironic that the SRSG, in spreading its nonsense, goes and grabs
official Apple press releases and articles from other web sites
(formatting them badly in the process) without actually checking them
for content?

6421. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-29 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <39326abd$0$31675@news.zetnet.co.uk>
Source record: 61595

Hi Lyndon!

>>No, the problem is that you need to trash all of v1.15 (except for your
>>Default.CFG and Dial.SCR files), then install v1.20.
>>
>>Only then can you put in the Kernal, Serial, TCP, and UDP files to upgrade
>>to v1.22.
>>
>>Get the archive for v1.20 and the new stuff for v1.22 from my website,
>>http://www.users.zetnet.co.uk/jfhaslam/atari.htm and follow the Downloads
>>link.

>I did that and just kept my account information. It booted up fine
>saying v1.20. I went into the Sting accessory and it said the dialer
>version is 1.16 and sting was 1.20. Aren't they supposed to be the
>same version?

No, the dialer is a separate program, which is why its given a different
no.

>So I went to load newsie but it keeps on frezzing up, not just on
>newsie on every program I load.

I don't know that it's a Sting problem, try disabling accessories and Auto
programs. If you've upgraded Newsie to v0.96, that bombs a lot on my
machine (I've gone back to v0.94).

>Surely I need dialer version 1.20 don't I, which it states in the help
>files.

No, I have dialer v1.16 and Sting v1.22 and it works fine for me.

Cheers!

James


```
-------------------------------------------------------
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-------------------------------------------------------
```

6422. UK Atari Magazine2

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <U5SY4.2478$%5.123564@wards>
Source record: 61446

I am starting up ST Plus again. After seeing the amount of people here that seem interested, it seems like a good idea.

However, to make things cheaper for everyone, it will be HTML based (available from the Internet and direct from suppliers).

L:ike all magazines, it needs writers. If you can write ANYTHING, then please do!

I have opened up a mailing list. To join, send an email to stplus-subscribe@egroups.com

Thanks

Simon Osborne

6423. UK Atari Mag (again)

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <W5SY4.2479$%5.123564@wards>
Source record: 61447

I am starting up ST Plus again. After seeing the amount of people here that seem interested, it seems like a good idea.

However, to make things cheaper for everyone, it will be HTML based (available from the Internet and direct from suppliers).

L:ike all magazines, it needs writers. If you can write ANYTHING, then please do!

I have opened up a mailing list. To join, send an email to stplus-subscribe@egroups.com

Thanks

Simon Osborne

6424. Tims Atari Midi World in Keybrd magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8h1388$na8$1@nnrp1.deja.com>
Source record: 61448

Hello all:

I was reading posts from Atari-Midi (mailing list) when what to my mail box should appear: "Your site is in Keyboard magizine this month". I was in a state of shock.! Keyboard actually talks about ATARI?

About 3 months ago I sent Jim Ainkins a letter telling him of my site.No response. Now this! It is in the JUNE issue which should hit the stands this week.Have not seen it yet, but will check it out once they hit the stands.

I actually think this is a small "milestone" for us Midi-Atarians . Keyboard never talked about Atari for Years and Years, and now we have some coverage. What do you think?

Tim
(still in shock)

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.egroups.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6425. Woops

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <PeUY4.2486$J5.131411@stones>
Source record: 61449

Sorry about the multiple posts. Outlook Express buggered up

Simon

6426. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8h18ptppr1@news1.xs4all.nl>
Source record: 61450

I looked at the PD lib here and found:
WEEFAX is for recieving weathercards that are send on short and long
wavelength.

And here Mario, you will be interested in this:
you need hardware for this an that is expalined on this disk with
pictures.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST

On 30 May 2000 04:49:22 , Mario Becroft wrote:
[...]
>like to retrieve images from weather satellites and display them on his
>Atari ST computer.
>
[...]
>+---+
>| Mario Becroft * Tariland, New Zealand Atari User Group |
>| mb@gem.win.co.nz * Atari Hardware Developments |
>| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |
>.

6427. Re: Tims Atari Midi World in Keybrd magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000530163753.27069.00000830@ng-cm1.aol.com>
Source record: 61451

definately a milestone. those magazines havent acknowledged atari in a long, long, long time. bravo tim....keep up the good work. /I\ harry

6428. MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1ebgvq3.1jnrrq56hodqqN%prunus@post3.tele.dk>
Source record: 61452

Anyone using MagiC on a PPC Mac. Actually a 4400/200 Mhz. running Mac OS 8.6.
I can't get Iconnect to use the Remote Access, it keep asking for a STip program, and that didn't come with my disk.

Iconnect works fine with the old Mac OS 8,1 using FreePPP.

BTW. I keep getting a error message when starting MagiC, but most MagiC friendly apps works anyway,- anyone explain this?

cheers

Joergen

6429. Re: UK Atari Magazine2

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: DjS <djs@soundlab.freeserve.co.uk>
Message-ID: <8h1bqlilg1@news7.svr.pol.co.uk>
Source record: 61453

Sounds like a good idea. Few questions: Where are we going to be able to download the files from? What sort of articles do you want? How often will it be released? Will you include contacts of anywhere we can get gear from in the UK?

DjS

>I am starting up ST Plus again. After seeing the amount of people here that
>seem interested, it seems like a good idea.

>However, to make things cheaper for everyone, it will be HTML based
>(available from the Internet and direct from suppliers).

>L:ike all magazines, it needs writers. If you can write ANYTHING, then
>please do!

>I have opened up a mailing list. To join, send an email to
>stplus-subscribe@egroups.com

>Thanks

>Simon Osborne

6430. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8h1cfn$2rb$1@snipp.uninett.no>
Source record: 61454

xlator@cix.compulink.co.uk wrote:

> message. I agree that this is Harly's fault - it's just that I find it
> invaluable for some tasks, specially editing binaries. I guess the

There's a lot of binary editors available, have you tried them?

> should not matter too much. BTW, what exactly does freezing a program or
> accessory do? Does it free up any memory, or only ensure that the CPU
> does not waste any cycles on it?

It doesn't free any memory, it's just not given any CPU.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6431. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8h1cnm$2rb$2@snipp.uninett.no>
Source record: 61455

David Leaver <leaver@netinfo.com.au> wrote:

> I have experimented with a Sysquest cartridge, to avoid making a mess
> of anything else. I set the one partition to F32 using HDDRUTIL.
> Makefatfs would not work on it until I had done that, but when I had

That's correct, FAT32-partitions must be set to F32.

> However Magic then says that the drive is invalid, even after a cold
> boot with the F32 cartridge in the drive. I suspect that something has
> to be switched on in Magic, in the same way that VFAT partitions have
> to be turned on.

Possibly, I have never used this feature in MagiC so I really can't
say. It would be weird if this was correct though, as the entire idea of
setting the partition type to F32 is to ensure that the OS use the correct
filesystem. E.g. under MiNT you have MNX, LNX and F32 which are
automatically recognised as MinixFS, ext2fs or FAT32.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6432. Re: Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj8dr3635pj45@corp.supernews.com>
Source record: 61456

On 30 May 2000 19:15:00 , Steve Stupple wrote:
>this isn't a bad mag, apart from the usual; 80% being adverts.
I agree

>The author of the Atari section does seem to be bias to specific things,
>companies and services. It's a pity it could be an excellent section.
This monthes issue had some stuff about Mario SCSI to Ethernet
adaptor. I wonder if he knows he's in it! It does tend to go on
about System Solutions a lot.

I'm trying to get Computer Shopper to do a review of the Milan. Maybe
if enough people here write in (I have already) they would put a
special large Atari section in.......

>Mind you any coverage is better than no coverage:)
Yep. At least I can get it in my local store.

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--+

6433. Re: UK Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj8drdra5pj180@corp.supernews.com>
Source record: 61457

On 30 May 2000 17:27:11 , "Simon Osborne" wrote:
>I am starting up ST Plus again. After seeing the amount of people here that
>seem interested, it seems like a good idea.
>
>However, to make things cheaper for everyone, it will be HTML based
>(available from the Internet and direct from suppliers).
>
>L:ike all magazines, it needs writers. If you can write ANYTHING, then
>please do!
>
>I have opened up a mailing list. To join, send an email to
>stplus-subscribe@egroups.com
>
>Thanks
>
>Simon Osborne

Hi

Hey sounds interesting. Good to base in HTML.
I think the main thing we want is some pages with a good news section,
with news of new software/hardware bang up to date. Getting the
sellers, like System Solutions, or straight from the people who make
it, to send a little bit of info on forthcoming projects.

And when someone gets a new bit of software good or bad just take a
bit of time out and send him a review. Jinnee for example. It looked
great back in AC but it was a preview only, they never did a review.

If I wanted to buy it I would have to ask someone on this NG with it
to tell me if its good.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6434. Re: Atari-Messe ? Neuss

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <393444208e357c0@free.fr>
Source record: 61458

Hello,

in article <200005292022.a28081@su2.maus.de> (comp.sys.atari.st)
Peter Schneider wrote on Mon 29-05-2000 20:22 (+0200):

> Hallo chers amis,

Wrong language ;-)

> est-ce qu'il y a parmi vous des gens qui viendront a Neuss pour cette
> 'foire' Amiga/Atari le 10 ou 11 juin?

Not this time.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6435. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <39343d83$0$31674@news.zetnet.co.uk>
Source record: 61459

On 29 May 2000 22:11:24 , MICHAEL ROBILLARD wrote:

>When using Newsie v96 under mintnet,newsie will exit and I get the message
>pid 129 (newsie) bus error user pc=ffff001c address:69b190 (basepage=66ac60)

Hi Michael!

I get that too under Sting/MagiC 6! Also my Falcon doesn't like the
sub-menus, where the machine just freezes if I try them.

Also I get a crash when I try to download mail!!! :(

I reported these problems to John Rojewski, whilst v0.96 was in beta, but
they don't seem to have been fixed for the full release.

It's too bad. I've had to go back to using v0.94. :(

Cheers!

James


```
-------------------------------------------------------
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-------------------------------------------------------
```

6436. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10005302029210.99-100000@TT030>
Source record: 61460
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

On 30 May 2000, David Henderson wrote:

> In article <Pine.MNT.4.10.10005291906040.91-100000@TT030>, Lonny Pursell wrote:
> >If you are using mintnet, give aMail a try and or/pine. Newsie does
> >alot but pine is much nicer for news.
>
> Pine is a HORRIBLE newsreader. Isn't trn or slrn available?

I was trying to be nice to newsie, but obviously you've never
tried it? Relatively speaking PINE handles news way better
than newsie. If PINE is horrible then newsie is what?? ;-)))

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6437. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: "Neron N. Nesmith Jr." <nnesmith@megsinet.net>
Message-ID: <39347D3F.C3F448A9@megsinet.net>
Source record: 61461

Mario Becroft wrote:
>
> I am posting this message on behalf of a local Atari ST user who would
> like to retrieve images from weather satellites and display them on his
> Atari ST computer.

Mario,

I build a simple interface between an Shortwave radio and an Atari ST
many years ago (1992) based on information from Gary Sargent who
uploaded a shareware program to GENIE. The circuit used a 556 phase
lock loop and a LM324 buffer amplifier. I assembled the circuit and
demonstrated for our local Atari user group (WAUG). Unfortunately
the shortwave reception was very poor in the club house. As a backup
plan I had recorded on cassette the weather satellite broadcast at
home prior to the demo and patched the output from the tape player
into the circuit. It worked just fine (the weather map was only
taped delayed).

Below is some brief info from the author:

> GETTING THE PROGRAM
>
> The program is essentially share-ware at this time. It has been
> uploaded to GENIE and is available there. The tone detector
> circuit diagram and other figures mentioned above are available
> for $5 from:
>
> Gary Sargent
> 4227 Willow Run Dr.
> Dayton, Ohio 45430
>
> For an extra $10 (or $15 total), I will include a 3.5 diskette
> containing all of the program and other files, saving you the
> download expense.
>
> I can not accept CODs or credit cards (US funds only, please).
> Personal checks or postal money orders in U.S. funds are
> acceptable.
>
> Autofax is an outgrowth of the earlier VISIFAX programs for the 8
> bit Atari and the Commodore 64 computers. Visifax packages
> (software diskette, 73 Amateur Radio magazine article reprint, and
> other info) is still available at the address above for $15 each.
> Be sure to specify the computer.

You might want to contact the author. I don't know if
Gary is still at the above mentioned address nor do I know his
current email address. If you need addition information, please
write me.

Neron
--
\\ /,
`(N Neron N. Nesmith Jr.
\ N8WSF
= nnesmith@ieee.org

6438. Re: PC multisync monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8gvqon$1hf$1@news.sysnet.net.tw>
Source record: 61462

If you can afford it I've noticed that alot
of data-grade LCD front-projectors
[like those from Samsung] have TV/
LD/DVD/VCR inputs
(Composite & Svhs) but that even
the computer monitor input [DB15]
goes down to the 15khz needed for ST low
and the lowest cost one [a Samsung]
is under two grand but only has a Max
of 640x480 but enough if you want
to supersize your GEM screen.
You'll still need a switcher like
Omniswitch or similar.
[just an idea]

W. Buising <wbuising@grip.nl> wrote in message
news:8gorvgmjr1@news1.xs4all.nl...
| Ok, thank you, the FAQ are very helpfull.
|
| Willem Buising
|
| Nicholas Bales <bales@online.REMOVETHIS.fr> schreef in berichtnieuws
| 8gjj18$3us$1@news.stortek.com...
| >
| > "W. Buising" <wbuising@grip.nl> a ï¿½crit dans le message news:
| > 8gj921$s5a$1@news1.xs4all.nl...
| > > Hi,
| > >
| > > The monogrome monitor of my Atari Mega STE has passed away. I would like
| > to
| > > try to connect a spair PC multisync monitor but I don't know how. I'm
| kind
| > > of hoping that this monitor will be able to show low, medium and high
| > > resolution. Is there a special connector needed, do I need extra
| software?
| > > And just as important where can I get these things (in Holland or on the
| > > Internet).
| >
| > Yes, you'll need a special cable. There are details on building one in the
| > Quick FAQ, but check the display frequencies on your monitor beforehand.
| >
| > --
| > ||| Nicholas Bales, Toulouse, France
| > ===|||==

```
| > / | \ The Atari ST Quick FAQ bales@
| > -' ' `- http://bales.online.fr/atari online.fr
| >
| >
|
|
```

6439. Re: PC multisync monitor

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8gvr3e$1kb$1@news.sysnet.net.tw>
Source record: 61463

I only mentioned such as I'm considering getting one
instead of buying another RPTV to watch my movies
on and going downgrade to a 36 or 32 inch TV for
everyday viewing.

6440. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <00529470.e060dfce@usw-ex0107-055.remarq.com>
Source record: 61464

In article <sivfvogo5pj91@corp.supernews.com>,
bindon@madasafish.com (Lyndon Amsdon) wrote:
>Hi
>
>I recently had problems accessing some sites with my old
version of
>sting so I decided to upgrade to 1.22. Couldn't find it but
Martin
>Byttebier (thanks martin) helped me out and sent me Kernal 1.22
(1.05)
>Serial 1.20, TCP 1.33 and UDP 1.45.
>
>I replaced the old ones on my boot drive with these. When I
>booted up all things went well reporting on boot up STinG
>version 1.22 (1.05), loading the new Serial, TCP and UDP stx
>files and my old Resolve stx file from the old Sting setup.
>
>I then went to the Sting ACC (I'm not mutitasking yet) but
>it said Dialer Version 1.15 and Sting Version 1.22, is this
correct?
>
>I then went to dial up and connect. It dialed up fine and said
the
>connection speed alright but then crashed with 3 bombs jest
before the
>bit where it gets the IP number.
>
>I've tried this a few times now with a minimal sysatem i.e.
HSModem,
>Sting and HDDriver.
>
Did everything get replaced? I mean everything? Only Dial.scr
and Default.cfg may remain. Also, I wonder what is happening
with the IP number bit...try connecting at a very low speed and
see if it is stable -- if so, that would hint at HDdriver.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6441. -= Switches =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3934bbf4@fmlynet.org>
Source record: 61465

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Henk!

HR> Commandline typing started when a electrical typewriter
> (teletype or telex) successfully connected to a computer
> for the very first time. At the same time there were
> already people hating repeatedly typing the same Those
> people punched their commands in cards or in paper tape.

Of course, you can often use a command history on a
teletypewriter which makes life a bit easier. I recall reading that the slow
speed of ttys may have contributed to the 'terse' nature of many unix shell
commands.

HR> Before that, computers were operated by flipping switches.

Perhaps that's the real start of bloat-ware... once the
programmers didn't have to throw many toggle switches for each word of memory
they entered, they may have lost a big incentive to write small, efficient
code! <grin>

Seriously though, I think there is definitely a place
for command-line interfaces. They're ideal for scripting, and require *much*
less in the way of system resources than graphical user interfaces. Also, I
can't help wondering if the conversational nature of CLIs make them more
appropriate for text to speech setups than other interfaces.

Groeten,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6442. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39349EE5.4799F094@greeleynet.com>
Source record: 61466

Henk Robbers wrote:
>
> Hi
>
> Ken Springer wrote:
>
> > Let me ask a question about the FAQ's. How do you know a question has
> > been answered in the FAQ's if: 1) You don't know the FAQ exists.
>
> Before asking questions, first read all the news. Somebody may have asked the same
> question and the answer may already be there.

Agreed. But often I've noticed that a discussion will often drift from
the original subject. And sometimes the subject is not truly very
descriptive of the discussion. Even now, we are not discussing the
FAQ's themselves.

> This will also give a good impression of the spirit of the newsgroup.

Yes it does, and I must admit, my impression of the newsgroup, regarding
helping others, is not particularly favorable in the way the questioners
are responded to.

A new question, should a new person read _all_ the news or just scan for
what he wishes to know?

>
> > 2) You
> > don't know how to find them, because you are new and do not know that
> > the authors of the FAQ's have the addresses in their signatures.
>
> While reading all the news, you cant miss that.

Yes, but the authors do assume the reader will connect the two pieces of
information, there usually is no verb that connects the two or more
phrases.

>
> > 3) You
> > don't know how to access them even if you are successful at downloading
> > the file to your computer?
>
> Is it that difficult?

For some, it is. I once knew a woman who was sent to DOS classes
THREE times and still could not format a floppy. Yet she was very
bright and intelligent. I've noticed that people have the tendency to

feel that because something is easy for them, it should be easy for all.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6443. -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0004.3934bbf4@fmlynet.org>
Source record: 61467

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Derek!

DW> Hello.. I received a reply from a gentlemen in
> Czecheslovakia yesterday...I'd be wary of the
> claims...

I'd be wary of claims to be from Czechoslovakia,
that country's not existed for some time now! <grin>

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6444. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.3934bbf4@fmlynet.org>
Source record: 61468

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Roger!

RC> Ooooer! I've had a poke around in the docs. but can't
> find that...All I can say is that hsync doesn't usually
> cause any problem.

Thanks for looking, the effort is appreciated!

Regards,
- Andy Ball. /|\

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6445. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.3934bbf4@fmlynet.org>
Source record: 61469

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Galen!

G> 31.5 Khz. Standard VGA.

Thanks, that's good news! =o)

Regards,
- Andy Ball.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6446. -= CLIs revisited =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3934bbf4@fmlynet.org>
Source record: 61470

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Lonny!

LP> Anyone praising CLI's on an Atari must be a bit abnormal.

Thanks, having seen the sad state of what's normal these
days I think I'll consider that a compliment! <grin> Seriously though, I think
CLI are great for certain applications, and GUI are great for others. I don't
think anyone should be badgered into using either.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6447. Re: WARP 9 ---NVDI : Worth it?

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <18e0c6cc.f17bdfde@usw-ex0107-055.remarq.com>
Source record: 61471

In article <8gtdsdimb1@news.stortek.com>, "Nicholas Bales"
<bales@online.REMOVETHIS.fr> wrote:
>
>"L.Gaab" <garbanzoNOgaSPAM@shocking.com.invalid> a crit dans
le message
>news: 1e7f4f34.d4d89eb3@usw-ex0107-050.remarq.com...
>> I own a 1040STf with 4 MB Ram. I use Notator/Creator
sequencer. I was
>> wondering if anyone out there uses WARP 9 or NVDI 4, which I
believe
>> are similar products to speed up graphics on the software you
are using.
>
>I think Warp9 is discontinued nowadays. NVDI was and still is
far superior.
Well...Warp 9 was a decent competitor to NVDI 2/3, which was its
competition. Neither program is 100% compatible with software,
and you definitely notice when the accelerator isn't running
(everything's so...sluggish without it).
Nowadays NVDI 4/5 is recommended by most who want a software
accelerator.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6448. Re: Sale [TX/USA] Atari Portfolio with accessories

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0bec3e30.f4a91751@usw-ex0107-055.remarq.com>
Source record: 61472

In article <0000.392f1a8c@fmlynet.org>, "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> In other to further concentrate my hobby efforts, and a
little spring
>cleaning, I offer for sale:
>
> Atari Portpolio /|\ --------------
> Keyboard mylar underlay replaced.
>
> Serial port adaptor. (With Box)
> Parallel port adaptor. (With Box)
> Power Supply.
>
> All for $49.95 (plus shipping)
>
Hmmm, did you sell this to the European chap?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6449. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8h4v5brn1@newsg1.svr.pol.co.uk>
Source record: 61473

Hi,

"Ken Springer" <wordworks@greeleynet.com> wrote in message
news:3932F8EE.B8282431@greeleynet.com...

> Let me ask a question about the FAQ's. How do you know a question has
> been answered in the FAQ's if: 1) You don't know the FAQ exists. 2)
You
> don't know how to find them, because you are new and do not know that
> the authors of the FAQ's have the addresses in their signatures.

If the new user is following good Usenet netiquette s/he will have been
reading the ng for a couple of weeks prior to posting and will have read
posts by the FAQ maintainer and noted the FAQ location.

As for your next question: how do they know about netiquette? Subscribe
to news.announce.newusers for a month. Or read any book about starting
on the net.

> 3) You
> don't know how to access them even if you are successful at
downloading
> the file to your computer?

Frankly, if they are that dumb they are probably beyond help.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

6450. Re: TOS 1.00 UK

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Darren Birks <darren@nospam.pleasefatal-design.com>
Message-ID: <3932FD42.305298DB@no.spam.fatal-design.com>
Source record: 61518

Well, the one at LGD is really a US version (even though it claims to be
UK)
Thats is why I am after a replacment (also for the release of WinSTon
v3)
Can someone make a dump of the UK TOS 1.0 rom please?

I do have one in a real Atari but floppy drive is dead :(

Thanks in advance.

"[JJ]" wrote:

> dumps of tos v1.0 and other versions can be found at
> http://lgd.fatal-design.com/
>
> --
>
> --
> [JJ] Mail: jj666@FreeNet.co.uk ICQ: 70781704
> IRC: #classicemu @ katatonik.liquidnet.icenet.org:6667
> Netplay: Force9 Unreal Server - 212.159.6.198:7777
> --

6451. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <39330697.91E1948C@cable.A2000.nl>
Source record: 61519

Hi

Ken Springer wrote:

> Let me ask a question about the FAQ's. How do you know a question has
> been answered in the FAQ's if: 1) You don't know the FAQ exists.

Before asking questions, first read all the news. Somebody may have asked the same question and the answer may already be there.
This will also give a good impression of the spirit of the newsgroup.

> 2) You
> don't know how to find them, because you are new and do not know that
> the authors of the FAQ's have the addresses in their signatures.

While reading all the news, you cant miss that.

> 3) You
> don't know how to access them even if you are successful at downloading
> the file to your computer?

Is it that difficult?

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6452. SLM 605 Drum

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: "Donald W. Skaggs" <dskaggs1@merr.com>
Message-ID: <eWEY4.643$O13.1207906@ratbert.tds.net>
Source record: 61520

Hi there.

The Atari SLM 605 laser printer is a great machine. FAST. I like it. It is really an Epson with an Atari interface. Does anyone know what model Epson is hiding under the covers. I think the drumsa are a lot cheaper if you buy the Epson name.

Thanks

Donald

6453. Re: Toner for SLM804?

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: "Donald W. Skaggs" <dskaggs1@merr.com>
Message-ID: <X3FY4.644$O13.1209345@ratbert.tds.net>
Source record: 61521

Thanks you guys! that was the answer to my question about the SLM 605.

Donald

"John Kolak" <jkolak@worldspy.net> wrote in message
news:3932A753.EC906F65@worldspy.net...
> I see everyone is guessing! It was the Epson EPL 6000 to be exact. Parts
> and consumables are still available on the Espon web site, but
> aftermarket suppliers are cheaper. For example, drum kit from Espon is
> $129, third party suppliers usually give it for about $99.
>
> John
>
> Greg Goodwin wrote:
>
> > Alright, how about for Atari's other laser printer.. the SLM-605 I
believe
> > it was?
> >

6454. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: "Donald W. Skaggs" <dskaggs1@merr.com>
Message-ID: <hnFY4.645$O13.1211965@ratbert.tds.net>
Source record: 61522

I had the same problem. I think what i did to resolve it was format the disk on an ST. The idea was to make the removable drive read in either the Atari or Intel.

"Mark Bedingfield" <mark@baypc.com.au> wrote in message news:8QkY4.146$x8.3435@nsw.nnrp.telstra.net...
> I have just set up 2 1.2 gig hdd's on my falcon (ide and SCSI), I also have
> a 200MB syquest 5 and a quater drive. Hddrive (7.6) can scan the device but
> refuses to do any thing with it. AHDI work's fine as does ICD 7.5.5. Any
> ideas on how to get this dinosaur working as a removable drive?
>
> Mark Bedingfield
>
>

6455. Re: SLM 605 Drum

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <G9GY4.320$aa1.14715@news3.voicenet.com>
Source record: 61523

On 30 May 2000 01:36:10 , "Donald W. Skaggs" wrote:
>Hi there.
>
>The Atari SLM 605 laser printer is a great machine. FAST. I like it. It is
>really an Epson with an Atari interface. Does anyone know what model Epson
>is hiding under the covers. I think the drumsa are a lot cheaper if you buy
>the Epson name.
>
>Thanks
>
>Donald

Yo Don,

SLM-605 Atari Laser Printer was produced by Epson.

It is the same as the Epson EPL-6000 Laser Printer (Action Laser).

The Epson part numbers are:

IBS-301 Drum and charger unit 10,000 pages
IBS-300 Black toner cartridge 1,500 pages

Epson

800-873-7766
800-445-5054
www.epson.com

310-782-2600

You can special order from any Staples through there in store catalog.

Raymond

6456. Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FvCw2C.5H@gem.win.co.nz>
Source record: 61524

I am posting this message on behalf of a local Atari ST user who would like to retrieve images from weather satellites and display them on his Atari ST computer.

He already has the relevant radio and modem equipment and uses this with his ST for packet radio. However he does not have any software for decoding the weather satellite images.

The only information which I have been able to obtain is that these images are in a "16 greyscale fax format."

I remember seeing an article on a system like this in a STart magazine from some years ago, but I don't know which issue it was, and in any case, that commercial system is probably no longer available.

Any advice on where to get suitable software for this purpose would be much appreciated.

--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

6457. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <393374C3.4DA1@ooc.de>
Source record: 61525

Donald W. Skaggs wrote:

> I had the same problem. I think what i did to resolve it was format the disk
> on an ST. The idea was to make the removable drive read in either the Atari
> or Intel.

Once again, since this is obviously not yet clear: It doesn't make any
sense to format a medium or drive in order to use it on another computer
platform. This is a waste of time. The result of formatting is always
the same regardless of the platform. This is because formatting is an
operation completely done by the drive, without any dependency on the
platform where the format operation was started.
The platform-dependent data are created when partitioning the drive, i.
e. when creating the fileystem. They are *not* created during the format
operation.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6458. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8gvscd$a1m$1@news.stortek.com>
Source record: 61526

"Ken Springer" <wordworks@greeleynet.com> a crit dans le message news:
3932F8EE.B8282431@greeleynet.com...
> Iggy Drougge wrote:
> >
> > Ken Springer <wordworks@greeleynet.com> skrev:
> > : Muppetboy wrote:
> > :>
> > :> Why is it when people ask a question, they get told to read the quick
faq?
> > :>
> > :> Not very useful
> >
> > : I agree. Having been reading this newsgroup for over 2 years, I don't
> > : ever remember anyone ever bothering to tell someone where the dang FAQ
> > : is! How does anyone ever expect a person read something when they
don't
> > : know where it is?
> >
> > If this was 1994, I'd tell you to do an archie search. Now, it's 1999...
> > err 2000, and we have something called search engines. Or we could look
at
> > Mr. Bales's .sig.
>
> Here in the United States, we've just had a long weekend honoring those
> who fought and died in the two world wars. And over the weekend, I
> happened to think about this discussion of FAQ's again.

I fail to actually see the link between the two events, but never mind.

> When someone asks a question in this newsgroup or any other newsgroup,
> any person who responds to the question is assuming the role of a
> teacher. I believe you incur some obligations when you take on that
> role.

I disagree with this. A teacher or hotline tech support person is actually
paid to do that. That is his full-time job, and has both moral and legal
obligations to do his job properly.

On newsgroups, people are taking on their spare time to help out other
users. This is free service that they do for the fun of it. You don't get
paid for helping people out in newsgroup, and even if you do get some
satisfaction from doing it, it eventually rubs off once you've answered the
same question 15 times.

> People, or students, ask a question when they do not know the answer.
> When you were in school, how would you have felt if you asked your
> teacher "How do I add 12 plus 13?", and the answer you received from the
> teacher was "I told John and Alice how to do that yesterday. Go read
> the answers in the book."? And no one has bothered to tell you where to
> find the book.

Yes, but usenet is not a classroom. You must not assume that people on
newsgroups are there to help you.

> A _good_ teacher never assumes his or her student is in possession of
> all the information needed for the student to successfully find the
> answer for which the student is searching. Think back to when you first
> bought your ST and had a questions. What would you have said to your
> dealer if he had said "I told the guys who bought a computer last week
> how to do that. Go ask them."? May I assume you would not have been
> very impressed with this dealer?

We can assume that someone who found his way onto a newsgroup is quite
capable of clicking a URL.

> If this were 1994, and you had told me to go do an archie search, your
> reply to me would have meant nothing, for in 1994, I could do email, but
> I had no idea what an archie search was. Even if I had known what an
> archie search was, I had no way of performing it. (FWIW, I still don't
> understand exactly what an archie search is even today, and therefore
> could not do one.) Today, using search engines can provide results from
> useful to useless, all depending on the search engine and the parameters
> you give them.
>
> I don't wish to start any kind of mean spirited argument. It seems to
> me we have a number of people who, in their desire to help another Atari
> user, provide answers that are not understood by the person who asked
> the question. I am merely saying the help being offered is sometimes
> not helpful because the person asking the question is still missing
> necessary knowledge.

From what I've understood, there was only one person who didn't understand
that the URL of the FAQ was in my sig. I don't think we need to generalize.

> In the years past, when we actually had a computer company making
> hardware, the official online home of Atari was Genie.com. In those
> days, in the discussion groups, you repeatedly saw the same questions
> repeated. And they were patiently answered, as we knew these were
> individuals who were new to Atari computers and needed help. The spirit
> there was one of always being helpful. No one ever complained about the
> ignorance of others, answers were always cheerfully given in the hopes
> of having another happy user of Atari computers. I think it is
> unfortunate that some who reply to questions here do not seem to have
> this feeling of patience towards new and/or returning users.

Genie was only in the US, right? The difference is that on Genie there were
people from Atari Corp. who were actually paid to go there. There were also

dealers, etc... who had a vested interest in helping the community.

> If the remaining Atari users truly wish to see this platform survive, we
> have to do more than be curt with our replies. If you alienate a new
> user with your reply, do you think that user will want to keep his Atari
> computer, or move one to a Mac or Windows machine?

What's alienating about be told to RTFM. I get told this regularly when I
ask about some other topic, and I don't get my knickers in a twist about it.
It's the normal procedure to look for FAQs before asking for help.

> > : I've always believed that no question is stupid when you don't know
the
> > : answer. And to be made to feel stupid by having a question answered
> > : with something useless like "Read the FAQ (but I'm not going to tell
you
> > : where it is)" is ill mannered and somewhat unfriendly, IMO. Not the
> > : reputation Atari users should want to be associated with.
> >
> > Ill mannered? Bollocks. Asking questions which are answered in he FAQ is
> > ill mannered. Directing someone to the FAQ is helpful.
>
> Let me ask a question about the FAQ's. How do you know a question has
> been answered in the FAQ's if: 1) You don't know the FAQ exists. 2) You
> don't know how to find them, because you are new and do not know that
> the authors of the FAQ's have the addresses in their signatures. 3) You
> don't know how to access them even if you are successful at downloading
> the file to your computer?

1) There are FAQs on just about anything. You must first assume that there
is a FAQ. Do a web search or read the group for a few days before posting.
You'll learn a lot.

2) If you see the .sig, you see the FAQ. I don't see how you can actually
read a post without seeing the URL of the FAQ in the .sig. Besides, there
are search engines.

3) If you can click on a URL, you can both download the FAQ _and_ read it,
or am I over-estimating the average computer users mental capabilities.

> I agree 100% that directing someone to the FAQ is helpful. My position
> is that the way in which it is done less than friendly and helpful.

Why not do it yourself then? Don't forget to say "please" and "thank you".
Come on, I'm not saying that being polite is useless, but that online
etiquette has more to do with getting a clue before going "live".

> can be read as patronizing, and a new user may wonder why he/she even
> bothered to seek help. I have noticed that Mr. Bales has moved the
> location of his FAQ to the body of a couple of his replies. This is
> definitely more helpful, IMO, than just putting a location in his
> signature file where the questioner may or may not conclude that the
> answer to the question can be found there.

Have you seen my .sig ? It's difficult to be clearer than this:

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6459. Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sj76r5ss5pj129@corp.supernews.com>
Source record: 61527

Hi!

Computer Shopper although mostly a PC magazine have a section on
Ataris near the end along with Amiga and Acorn. Julys issue this year
has got demo of Calamus SL on. It may not be an Atari magazine but
they do realise that there are other computers other than PC and Mac.
Quite big sections on Linux as well.

Oh yeah, Computer Shopper is the biggest selling computer magazine in
th UK.

```
+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem  |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com                |
| Lyndon Amsdon                        |
+--------------------------------------+
```

6460. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8h0h1k$8es$1@nnrp1.deja.com>
Source record: 61528

In article <3932F8EE.B8282431@greeleynet.com>,
wordworks@greeleynet.com wrote:

I cannot understand what the fuzz us all about. If you have asked a
question and not have discovered that the URL to the site you are
advised to check out is found in the signatur, then you have not read it
carefully enough.

If you ask for help and get a reply, at least show enough respect to the
guy taking the time to answer to at least read the answer carefully.
Maybe some newbies will need more help than the FAQ can give, but then
just ask again.

I don&#65533;t mind helping out when I can, but I think this thread is getting
silly. Appreciate that someone has taken the time to answer all these
questions and made them available. I have asked real newbie questions
and do not mind to be redirected to the FAQ. That is what it is for.

--
WWW: http://gokmase.

Sent via Deja.com http://www.deja.com/
Before you buy.

6461. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959700512-358305AEicMi@cwcom.net>
Source record: 61529

From: publish@welshnet.co.uk (Mike Kerslake)
Date: Sun, 28 May 2000 19:05:48 GMT

>His on/off approach has killed one definite plan to bring out a new
>printed magazine (the guy's doing other things now and doesn't have
>the time).

Which magazine was that Mike?

>I'm almost tempted myself to do something, but.....

Go on, you know you want to! :-)

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6462. English RSC file for fiffi 1.20 update

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959700516-359185AEicMi@cwcom.net>
Source record: 61530

Hi all,

Thanks to Sean Barbieri for both pointing out and giving a cure for a bug in
DDP's English RSC file for Fiffi 1.20.

Delete form 8 from the English RSC ("Session active, should it be closed") and
replace it with the same form from the German RSC, translate it as required.

Alternatively there's a ready-rubbed version on the website.

The bug prevented that dialog box from closing if the closer box was clicked
(or the menu item clicked).

If you have a copy of it stored on your website for download, please replace
it with the new version.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6463. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959700514-358741AEicMi@cwcom.net>
Source record: 61531

From: nameerf@flash.net (Michael and Nicole Freeman)
Date: Sun, 28 May 2000 19:19:22 GMT

>>Maybe its the way peop's have their system setup. Its rare to see a system
>with all the
>>latest add on's, upgrades, drivers etc, so that maybe a factor.
>
>What systems are people using Magic on? I've heard that on ST's,
>Magic is quite stable, but on Falcon's, it's not nearly as stable. I

Have you tried including the line

;#_TSL <non-preemptive>

in your magx.inf file? It turns preemptive m'tasking off. Once MagiC is
loaded, fire up the timeslice cpx and tick the Preemptive box and save it.
This allows all your stuff (including desktop?) to initialise properly in
turn.

--
Rgds, Derryck

____ ____ ____
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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6464. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959700518-359626AEicMi@cwcom.net>
Source record: 61532

From: atarist@xs4all.nl (Ronald van der Kamp)
Date: 29 May 2000 18:16:48 GMT

>FaST Club YES!
>Are they on the net? WWW-page?

http://www.cix.co.uk/~stclub

>Yes more publicity.
>What is the latest issue and what is there in it to read (kind of
>articles)?

The latest is issue 78 (the original STApplications had been going for a long time).

There's plenty of news, most of which I guess we know about, and an article about CD writing on the Atari.

Not a lot you might say, but magazines do depend on writers.

--
Rgds, Derryck


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6465. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959700624-380293AEicMi@cwcom.net>
Source record: 61533

From: atarist@xs4all.nl (Ronald van der Kamp)
Date: 29 May 2000 18:16:48 GMT

>FaST Club YES!
>Are they on the net? WWW-page?

http://www.cix.co.uk/~stclub

>Yes more publicity.
>What is the latest issue and what is there in it to read (kind of
>articles)?

The latest is issue 78 (the original STApplications had been going for a long time).

There's plenty of news, most of which I guess we know about, and an article about CD writing on the Atari.

Not a lot you might say, but magazines do depend on writers.

--
Rgds, Derryck


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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6466. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959700626-380829AEicMi@cwcom.net>
Source record: 61534

From: mb@gem.win.co.nz (Mario Becroft)
Date: Tue, 30 May 2000 04:49:22 GMT

>I am posting this message on behalf of a local Atari ST user who would
>like to retrieve images from weather satellites and display them on his
>Atari ST computer.

Very interesting idea!

>The only information which I have been able to obtain is that these images
>are in a "16 greyscale fax format."

I'm fairly/75% certain that there is a program for displaying fax images on
the Atari, there was a thread quite a long while back. Time for a search on
dejanews or remarq.com?

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6467. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8h0n3thgr1@sun27.hrz.tu-darmstadt.de>
Source record: 61535

Hi!

Nicholas Bales <bales@online.REMOVETHIS.fr> wrote:
> Yes, but usenet is not a classroom. You must not assume that people on
> newsgroups are there to help you.

I think this is what gets easily forgotten: Usenet newsgroups are
/discussion forums/, not help desks. Some people seem to have missed
that, and expect a premium 24/7 support whenever they have a problem and
post about it - and even have the guts to complain if they're just told
to read a FAQ or the FM.

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

6468. Atari Stuff at the Auction!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Pat <pmbarnes_sr@worldnet.att.net>
Message-ID: <6gRY4.11836$hL1.776939@bgtnsc04-news.ops.worldnet.att.net>
Source record: 61536

Lots of atari ST and a bit of 8-bit stuff on our Yahoo Auctions

http://auctions.yahoo.com/booth/bwp_rs

6469. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: dh219@chiark.greenend.org.uk
Message-ID: <slrn8j7pej.m5n.dh219@gin.ucam.org>
Source record: 61537
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.MNT.4.10.10005291906040.91-100000@TT030>, Lonny Pursell wrote:
>If you are using mintnet, give aMail a try and or/pine. Newsie does
>alot but pine is much nicer for news.

Pine is a HORRIBLE newsreader. Isn't trn or slrn available?

--
yours etc. [gin & tonic.ucam.org]
Tel: 01223 519254
David. Pager: 07654 341140
davidh@arsenalfc.net PGP: finger -l dh219@chiark.ucam.org

6470. Chaos Engine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1ebghzf.1wkm2uhc2z26yN%steve666@clara.co.uk>
Source record: 61538

Anyone got a link to this game? Pref in .MSA format

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

6471. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8h0vd2hbe1@plutonium.compulink.co.uk>
Source record: 61539

In message <8gqt63$lg6$2@snipp.uninett.no>, joska@nvg.ntnu.no said:

>Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:
>
>>>However, I do get a crash often after unloading harlekin.acc with an
>>>ALT-CTRL click on its entry in the accessories menu (Magic 6, NVDI 5,
>>>14 MB Falcon).
>> This is not the documented way, to unload a ACC. Press CTRL-ALT-ESC and
>> terminate it from the menu, alternatively use Appline and terminate or
>> freeze it with a simple click on the right mousebutton.
>
>Actually, I believe the ALT-click method is documented. However, I
>wouldn't blame MagiC in this case but rather Harlekin. Harlekin is one
>huge POS which should never ever be used on anything but plain TOS
>(<2.06).

Correct. And the darned thing crashes with Dennis' method of termination as well - at the next attempt to run a program I get a SYSTEM HALTED message. I agree that this is Harly's fault - it's just that I find it invaluable for some tasks, specially editing binaries. I guess the asnwer is not to terminate it but leave it there - with 14 MB RAM it should not matter too much. BTW, what exactly does freezing a program or accessory do? Does it free up any memory, or only ensure that the CPU does not waste any cycles on it?

Regards, /Peter/

6472. BUY!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Zorro <zorro270@my-deja.com>
Message-ID: <8h0uukiv1@news1.skynet.be>
Source record: 61540

I buy NOW a Centurbo2 rev B. for 300 ? (euro) or a AfterBurner for 500 ? (euro)

Reply in this Newsgroup not to my e-mail because I have some problems with it....(adsl-shit)

Bye

Zorro

6473. Re: Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <e5bxhIAkUAN5Ew00@steverosie.demon.co.uk>
Source record: 61541

In article <sj76r5ss5pj129@corp.supernews.com>, Lyndon Amsdon
<bindon@madasafish.com> writes
>Hi!
>
>Computer Shopper although mostly a PC magazine have a section on
>Ataris near the end along with Amiga and Acorn. Julys issue this year
>has got demo of Calamus SL on. It may not be an Atari magazine but
>they do realise that there are other computers other than PC and Mac.
>Quite big sections on Linux as well.
>
>Oh yeah, Computer Shopper is the biggest selling computer magazine in
>th UK.

Hi

this isn't a bad mag, apart from the usual; 80% being adverts.

The author of the Atari section does seem to be bias to specific things,
companies and services. It's a pity it could be an excellent section.

Mind you any coverage is better than no coverage:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

6474. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <apSw1WABXAN5EwV4@steverosie.demon.co.uk>
Source record: 61542

In article <959700626-380829AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> writes
>From: mb@gem.win.co.nz (Mario Becroft)
>Date: Tue, 30 May 2000 04:49:22 GMT
>
>>I am posting this message on behalf of a local Atari ST user who would
>>like to retrieve images from weather satellites and display them on his
>>Atari ST computer.
>
>Very interesting idea!
>
>>The only information which I have been able to obtain is that these images
>>are in a "16 greyscale fax format."
>
>I'm fairly/75% certain that there is a program for displaying fax images on
>the Atari, there was a thread quite a long while back. Time for a search on
>dejanews or remarq.com?
>

There is:) It is/was a commercial program that came with the hardware
for satellite reception etc.

The program runs in HI res and I couldn't get it to run under 2 meg of
memory. I can't remember the title off hand and I should have it in my
Archive somewhere!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

6475. UK Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <Q5SY4.2475$%5.123564@wards>
Source record: 61543

I am starting up ST Plus again. After seeing the amount of people here that seem interested, it seems like a good idea.

However, to make things cheaper for everyone, it will be HTML based (available from the Internet and direct from suppliers).

L:ike all magazines, it needs writers. If you can write ANYTHING, then please do!

I have opened up a mailing list. To join, send an email to stplus-subscribe@egroups.com

Thanks

Simon Osborne

6476. UK Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <R5SY4.2476$%5.123564@wards>
Source record: 61544

I am starting up ST Plus again. After seeing the amount of people here that seem interested, it seems like a good idea.

However, to make things cheaper for everyone, it will be HTML based (available from the Internet and direct from suppliers).

L:ike all magazines, it needs writers. If you can write ANYTHING, then please do!

I have opened up a mailing list. To join, send an email to stplus-subscribe@egroups.com

Thanks

Simon Osborne

6477. UK Atari Magazine2

Newsgroup: comp.sys.atari.st
Date: 2000-05-30 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <S5SY4.2477$%5.123564@wards>
Source record: 61545

I am starting up ST Plus again. After seeing the amount of people here that seem interested, it seems like a good idea.

However, to make things cheaper for everyone, it will be HTML based (available from the Internet and direct from suppliers).

L:ike all magazines, it needs writers. If you can write ANYTHING, then please do!

I have opened up a mailing list. To join, send an email to stplus-subscribe@egroups.com

Thanks

Simon Osborne

6478. Re:Can't read Atari disks

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39354f9d@fmlynet.org>
Source record: 61396

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Rick!

RI> I need to find a way to read Atari 520ST disks
> into a Mac or PC.

Get some double-sided double-density (DSDD) 3.5"
disks, format them on the PC as 720 Kb and they should be useable on the PC, ST
and most Macs that have a floppy drive. I tend to format disks from the DOS
prompt with the command...

FORMAT A:/T:80/N:9/U

Hope this helps.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6479. -= Link96 =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.39354f9d@fmlynet.org>
Source record: 61397

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Steve!

SS> ...i eventualy bought a link96 internal for my MegaSTE
> and can now have 8 daisy chained devices on the SCSI bus.

Is that including the Link96?

- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6480. -= Read only =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.39354f9d@fmlynet.org>
Source record: 61398

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello John!

JNO> Is it just me with a gripe or when it comes to read
> only files or write protected to pc world. That you
> do not need a virus to make your day arduous, just
> a single folder containing a hundred individual
> folders and on and on, until you come across the
> culprit called Read Only file arrrrgggggghhhhhhh.
> Tell me guys is there a software around this
> problem.

Not sure how much help this will be, but if you happen
to have a PC laying around you could squirt the files in question over to that
and then just...

ATTRIB -R *.*

...from the DOS prompt. If anyone knows of a similar
command for TOS then I'd be interested in hearing about it. I don't have the
facilities to write one just now, but perhaps someone in this conference does.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6481. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <0a10939d.28e3ed53@usw-ex0103-018.remarq.com>
Source record: 61399

Hi Dennis.

On their page Milan still mentions Papyrus as the bundled wordprocessor. I know that it has been discussion on which wp for tyhe Milan but is it for sure that Tempus will be the chosen one? I haven't used Tempus myself and don't know much about, can you point me to a place where to get more information about it? Can it export and import MSword/RTF/HTML as Papyrus does? What are its other "pro" features? Sounds very interestig as Papyrus its already a great package, so if Tempus is better, its got to be really cool.

Daniel.

In article <959491596-046802AEicMi@wanadoo.be>, Dennis Vermeire <dennis.vermeire@wanadoo.be> wrote:

>Milan has decided to bundle Tempus Word Pro 4.0 instead of Papyrus home, a
>very wise decision... Tempus is the only wordprocessor on our platform
>which may carry the "Pro" extension, without having to blush. There's
>absolutely nothing "Pro" about Paypyrus at all.
>BTW: does ROM mentions what "supporting" means to them? if it's releasing
>an English update once every four years....
>
>Cheers from Belgium
>Dennis
>--
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / / /_/ /
> / / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
>http://www.cix.co.uk/~derryck/index.htm
>
>
>

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6482. Re: MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1ebhwgd.1xrm2c2vx62kgN%algy@allatsea.demon.co.uk>
Source record: 61400

Jï¿½rgen Bak <prunus@post3.tele.dk> wrote:

> Iconnect works fine with the old Mac OS 8,1 using FreePPP.

I believe it's to do with Mac OS 8.5 and above .... I was led to believe upgrading to the latest version of MagicMac solved the problem, I didn't bother.

> BTW. I keep getting a error message when starting MagiC, but most MagiC
> friendly apps works anyway,- anyone explain this?

It's to do with the memory allocation in the setup .... that's as much as I can tell you. I have the same but everyhting ran as you say so I just ignored it. I've just sold my copy of MagicMac as I no longer use it hence I wasn't going to upgrade it.

6483. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959795322-983240AEicMi@sweet3.freeserve.co.uk>
Source record: 61401

Hi Pete

>BTW, what exactly does freezing a program or
>accessory do?

>Does it free up any memory, or only ensure that the CPU
>does not waste any cycles on it?

The latter.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6484. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959795324-983846AEicMi@sweet3.freeserve.co.uk>
Source record: 61402

Hi Deryck & Mario

>>The only information which I have been able to obtain is that these images
>>are in a "16 greyscale fax format."

>I'm fairly/75% certain that there is a program for displaying fax images on
>the Atari, there was a thread quite a long while back.

Hasnt Look 'n See a FAX module?, <quick Check> Yes it does, as does Gemview.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6485. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959795328-984424AEicMi@sweet3.freeserve.co.uk>
Source record: 61403

Hi Uwe

>The platform-dependent data are created when partitioning the drive, i.e.
>when creating the fileystem. They are *not* created during the format
>operation.

You should make this your .sig Uwe. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6486. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959795330-985012AEicMi@sweet3.freeserve.co.uk>
Source record: 61404

Hi Ken

>Let me ask a question about the FAQ's. How do you know a question has
>been answered in the FAQ's if:

>1) You don't know the FAQ exists.
>2) You don't know how to find them, because you are new and do not know that
> the authors of the FAQ's have the addresses in their signatures.
>3) You don't know how to access them even if you are successful at downloading
> the file to your computer?

8~) Brilliantly put, that says it all.

Someone elswhere mentioned that these groups are not here to answer newbies questions, i beleive thats crap, i thought that was exactly the spirit of these groups, thats certainly why i hang around our club's mailing lists.

I think the keepers of the FAQ's are too full of themselves, too self important, perhaps they should just take a back seat and let people who /are/ willing to help do just that, maybe they'l pick up some pointers on how to properly deal with people who have queries.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6487. Re: Papyrus 8 available in English

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B55AB10D.26C2%bengy@home.com>
Source record: 61405

in article 0a10939d.28e3ed53@usw-ex0103-018.remarq.com, reddish at
drojo1NOdrSPAM@yahoo.com.invalid wrote on 5/31/00 11:00 AM:

> Hi Dennis.
>
> On their page Milan still mentions Papyrus as the bundled
> wordprocessor. I know that it has been discussion on which wp for
> tyhe Milan but is it for sure that Tempus will be the chosen one?
> I haven't used Tempus myself and don't know much about, can you
> point me to a place where to get more information about it? Can

More info and a German demo: http://www.tempus-word.de

Take Care,
Bengy

--
K B Collins - bengy@home.com
MagiC Online - http://bengy.atari-computer.de
--

6488. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1684.186T600T11724321optimus@canit.se>
Source record: 61406

Ken Springer skrev:

>I will plead guilty of not having downloaded and read any of the FAQ's.
>I've not needed them yet, at least I've not had questions for which an
>FAQ exists that I know of. It took me a long time to understand the
>difference between TOS and TTP files. I had no one to ask, not even a
>dealer. So, assuming the FAQ is a text file, that doesn't necessarily
>mean the person who manages to download the text file knows what a TXT
>file is or how to access it. I don't think it's necessarily the mental
>capabilities as it is lack of knowledge. On Windows machines, TXT files
>are automatically linked to the notepad accessory. And these days, the
>file extension is usually hidden from the new user. So even tho', on a
>Windows machine, the user gains easy access to a TXT file, put that user
>on an Atari where a TXT file must me manually associated with a file
>reading program on an old Atari, and the user will probably be lost.

Even on the most ancient Atari, clicking a TXT file will bring it up in the
internal "more" clone. Nothing could be easier.

>My mother is a retired English teacher who tutors foreign students in
>their English at the local university. If you were to present your sig
>file to her in a paper you were doing for a class, you would find it all
>"marked" up with a suggestion or two! ::laughing in fun:: She has even
>shown a couple of professors where the professor was in error. She is
>one very capable English teacher.

But she'd make a lousy detective. ^_-

--
En ligne avec Thor 2.6.

Haben Sie schon mal einen Wegweiser gesehen, der selbst den Weg geht, den er
weist?
--- Ludwig XV (K&#65533;nig von Frankreich, 1710-1774)

6489. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <902.186T2200T11735865optimus@canit.se>
Source record: 61407

Martin-€ric Racine skrev:

>On 2000-5-31, Ken Springer <wordworks@greeleynet.com> wrote:

>> My mother is a retired English teacher who tutors foreign students in
>> their English at the local university. If you were to present your sig
>> file to her in a paper you were doing for a class, you would find it all
>> "marked" up with a suggestion or two! ::laughing in fun:: She has even
>> shown a couple of professors where the professor was in error. She is
>> one very capable English teacher.

>Hopefully, she knows the difference between the following
>homonyms, teaches it and can explain it properly:

>* it's, its, hits.
>* their, there, they're.

Err, why would one have to teach that at the university? Does one even gain
acces to a university without knowing that?

--
En ligne avec Thor 2.6.

Only God can make a random selection.
(Even though the computer randomly chose this message)

6490. Re: the ST is dead...Magically

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Dave Parsons <parsonsd@wam.umd.edu>
Message-ID: <Pine.GSO.4.21.0005311408390.2370-100000@rac9.wam.umd.edu>
Source record: 61408

On Mon, 29 May 2000, John Kolak wrote:

// Hmmm...runs fine on my Falcon. Only problem is that since the CT2
// upgrade, it freezes on the blank screen, and you have to do a warm reset
// to get it to boot. I believe Rodolphe has contacted ASH about this bug.
//
// > What systems are people using Magic on? I've heard that on ST's,
// > Magic is quite stable, but on Falcon's, it's not nearly as stable. I
// > Mike Freeman

I have no CT2 for it to screw up. At bootup, it goes through the ICD utils, does the LILO check if I want to run linux instead (usually not), and then it will start the MGx boot... I would say 3 to 5 out of 10 times I will get the STHigh screen and nothing more. Pressing the Falcon reset switch then allows the bootup to resume (resumption is a nice feature, I must say).

I admit to being dissapointed with magic--running phasar (as a single, most TOS-friendly, of course) out of turn corrupts mgxdesk (and dumps everything, allowing me to coldboot). I'd write a newdesk-bootup switcher, but everytime I get a compilation error in lattice I get an XFS-something or other error, and get to reboot. If I have an error, I get to practise my german. (In deferrence to the German users, I'm sure getting to practice english in mostly- or english-only prgs isn't a favorite pasttime)

The option is, of course, get mint and wade through the documentation--again. Figure out which aes replacement is best I HAVEn't even begun to consider, since I still haven't gotten through the docs.

OKAY, my rant is over.

... every day a new instrument and a new method is invented.
-- Theodoric (1267 AD)
----parsonsd@wam.umd.edu---http://www.wam.umd.edu/~parsonsd-----

6491. Announcement: ST Plus

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <pBcZ4.2717$J5.138470@stones>
Source record: 61409

ST Plus is coming back! This time, not paper based, but it will be an online magazine.

I have setup a mailing list for discussing the mag, and to generate interest and feedback. If you wish to join, send an email to stplus-subscribe@egroups.com

I am hoping to have the site online by the end of June. There will be no release dates or deadlines to reach because the site will be updates as and when news happens. I feel the Atari scene lacks a definate source of information and reviews.

For those that don't like to read online mags, because of phone charges etc, I will be giving the choice of a weekly email digest with all the weeks news.

Please let me know your ideas and views, and if you have anything really important to say, why not join the mailing list?

I want this to be a success!

Simon Osborne

6492. Re: MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1ebiijp.1plcov71jn28aeN%prunus@post3.tele.dk>
Source record: 61410

Antony <algy@allatsea.demon.co.uk> wrote:

> Jï¿½rgen Bak <prunus@post3.tele.dk> wrote:
>
> > Iconnect works fine with the old Mac OS 8,1 using FreePPP.
>
> I believe it's to do with Mac OS 8.5 and above .... I was led to believe
> upgrading to the latest version of MagicMac solved the problem, I didn't
> bother.

Yes, I do belive it has to do with the OS on the PPC, where I am using
MacOS 8.6 and APPLE Remote Access at the moment, on the "old" Centris
with MacOS 8.1 and FreePPP, there is no problem with connections.
And I am usng the latest MagiC Mac, version 6.01, I belive.

> > BTW. I keep getting a error message when starting MagiC, but most MagiC
> > friendly apps works anyway,- anyone explain this?
>
> It's to do with the memory allocation in the setup .... that's as much
> as I can tell you. I have the same but everyhting ran as you say so I
> just ignored it. I've just sold my copy of MagicMac as I no longer use
> it hence I wasn't going to upgrade it.

Then I have to fiddle some more with the setup when starting MagiC, I
think.

cheers

Joergen

6493. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005312137230.63-100000@rakas>
Source record: 61411

On 2000-5-31, Iggy Drougge <optimus@canit.se> wrote:

> Martin-ï¿½ric Racine skrev:
>
> >On 2000-5-31, Ken Springer <wordworks@greeleynet.com> wrote:
>
> >> My mother is a retired English teacher who tutors foreign students in
> >> their English at the local university.
>
> >Hopefully, she knows the difference between the following
> >homonyms, teaches it and can explain it properly:
>
> >* it's, its, hits.
> >* their, there, they're.
>
> Err, why would one have to teach that at the university? Does
> one even gain acces to a university without knowing that?

Given the number of scholars (many of which are supposedly native
speakers) who still confuse most of the above, the question does
have its relevance.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6494. Magic+Hades+gen.SCSI

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8h3mjb$o6n$1@news1.xs4all.nl>
Source record: 61412

On a Hades there is HDDriver with the generic SCSI-driver enabled.
When MagiC starts the SCSI function of HDDriver are not seen.Tose are
needed by the driver for de CD-ROM.
Starting the stand-alone scsidrv.prg from MagiC makes the functions
available.

Is this known behaviour?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6495. Re: Tosbox announcement

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <7seZ4.2735$J5.140315@stones>
Source record: 61413

Mark Slagell <slagell@cs.iastate.edu> wrote in message
news:393500B0.7B75C4BF@cs.iastate.edu...
> Hi All,
>
> Tosbox version 1.10 is available now. There has lately been some access
> trouble at the emuclassics.com site, so the new version was posted a
> couple of days ago to http://www.geocities.com/tosbox instead. The
> emuclassics site will be updated from 1.09 to 1.10 when that becomes
> possible.
>

Hello Mark,

Fantastic to hear about a new version, but quite sad to see you end Tosbox.
I wish you all the best

Simon

6496. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <39357fd83c6a946@online.be>
Source record: 61414

on Tue 30-05-2000 22:15 James F. Haslam wrote:

>
>On 29 May 2000 22:11:24 , MICHAEL ROBILLARD wrote:
>
>>When using Newsie v96 under mintnet,newsie will exit and I get the message
>>pid 129 (newsie) bus error user pc=ffff001c address:69b190 (basepage=66ac60)
>
>Hi Michael!
>
>I get that too under Sting/MagiC 6! Also my Falcon doesn't like the
>sub-menus, where the machine just freezes if I try them.
>
>It's too bad. I've had to go back to using v0.94. :(
>

The same here with N_AES 2.0.0./MiNTnet or STing. Newsie 0.96 is unusable.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6497. Re: USA Seagate Fast SCSI 2 / 2.15 GB

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8h3to9$cd6$1@slb3.atl.mindspring.net>
Source record: 61415

The Seagate ST32550N is sold, the External MAC SCSI case is still available.

Thanks!

jon wrote in message news:8h36fe$r6q$1@nntp9.atl.mindspring.net...
> Seagate Barracuda
>
> model number: ST32550N
> part number: 9B0001-001
> serial number: K9319233
>
> asking $55 OBO
>
> also have external MAC case that I used with this hard drive and my
Falcon.
>
> asking $15 OBO
>
> please contact me at atari@wcoil.com
>
> Thanks,
> Jon Klingler
>
>
>
>
>

6498. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <39357A59.F30E3D08@cable.A2000.nl>
Source record: 61416

Hi Ken

Ken Springer wrote:

>
> A new question, should a new person read _all_ the news or just scan for
> what he wishes to know?
>

I did once. So I spoke out of experience.

> Yes, but the authors do assume the reader will connect the two pieces of
> information, there usually is no verb that connects the two or more
> phrases.
>

The authors di assume correct in most cases. :-)

> >
> > > 3) You
> > > don't know how to access them even if you are successful at downloading
> > > the file to your computer?
> >
> > Is it that difficult?
>
> For some, it is. I once knew a woman who was sent to DOS classes
> _THREE_ times and still could not format a floppy. Yet she was very
> bright and intelligent. I've noticed that people have the tendency to
> feel that because something is easy for them, it should be easy for all.
>

This is a interesting point. Of course DOS is made by a dummy for even dummier.
Being bright and intelligent works contra productive. You dont need to do a DOS
course to know that you dont want to be constantly offended by a dead piece of
material. Apart from being bright and intelligent, the poor women must also have
been extremely coï¿½perative. I hope she is still well.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6499. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0657656d.e9c1ce3b@usw-ex0107-055.remarq.com>
Source record: 61417

In article <902.186T2200T11735865optimus@canit.se>, "Iggy
Drougge" <optimus@canit.se> wrote:
>Martin-€ric Racine skrev:

>>Hopefully, she knows the difference between the following
>>homonyms, teaches it and can explain it properly:
>
>>* it's, its, hits.
>>* their, there, they're.
>
>Err, why would one have to teach that at the university? Does
one even gain
>acces to a university without knowing that?
>
In California at least, many of our international graduate
students come to us with nearly no knowledge of English. They
get a crash course in the language upon arrival, but often
graduate without achieving English fluency. This only is of
interest to me because for some $#%&$* reason they give these
guys classes to teach in English! Very irritating if you are
one of the students.
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6500. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <03686592.ed4307c9@usw-ex0107-055.remarq.com>
Source record: 61418

In article <300520002322396238%macgod@rocketmail.com>, Derek
Warren <macgod@rocketmail.com> wrote:
>BTW, has anyone ordered a Phantom Falcon accelerator yet?
>
I'd be interested in hearing if it actually works -- $40US is a
bargain -- unless it doesn't work or blows up your computer.
>
>P.S. Anyone hear from Barry Shortridge--aka Phantomm--since
April
>4thish? It's been nearly two months and I'm awfully worried
about him
>and his unfortunate situation!
>
What happened?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6501. Re: -= Switches =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0f07822e.efb57107@usw-ex0107-055.remarq.com>
Source record: 61419

In article <0000.3934bbf4@fmlynet.org>, "Andy Ball"
<Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote:
> Of course, you can often use a command history on a
>teletypewriter which makes life a bit easier. I recall reading
that the slow
>speed of ttys may have contributed to the 'terse' nature of
many unix shell
>commands.
>
I wasn't around for the days of 75 and 300 baud modems, but I do
recall that I could read text faster than my 1200 baud modem
could display it (300-400 WPM). At 16 times slower, every
character must have counted back in the old days.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6502. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0a816807.ec6f9d44@usw-ex0107-055.remarq.com>
Source record: 61420

In article <pmr9jskp5re5s3md6uhqsohs6u8gikg8p2@4ax.com>, M.C.
van der Most van Spijk <m.vandermost@chello.nl> wrote:
>Hello
>
>I just bought meself a 2md/3rd/whatever hand MegaSte, but im
wondering
>if there is a good TOS and GEM for this machine, i mean what
version
>is the latest. I saw TOS 2.06 at LGD, but maybe there is a new
one and
>maybe there is just another and better OS.
>
>I have a problem as well.
>I would like to put my MegaSte on the internet through my P2,
thus i
>have a null-modem cable from my STe to my P2 and my P2 is
connected to
>a network that as acces to internet (got it so far?).
>I downloaded STiNG, but it keeps asking for default.cfg, and
doesnt
>work... con someone shine a light???
>
2.06 is the best the STe can handle -- you can add software OS
parts (Mint, Geneva, Magic, etc.) if you have a hard drive.
Do you have the STING.INF file pointing to the STING folder?
Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6503. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <393591d699d0e1@free.fr>
Source record: 61421

Hello,

in article <39357fd83c6a946@online.be> (comp.sys.atari.st)
Martin "Nightowl" Byttebier wrote on Wed 31-05-2000 21:25 (+0200):

> on Tue 30-05-2000 22:15 James F. Haslam wrote:
>
> >On 29 May 2000 22:11:24 , MICHAEL ROBILLARD wrote:
> >
> >>When using Newsie v96 under mintnet,newsie will exit and I get the message
> >>pid 129 (newsie) bus error user pc=ffff001c address:69b190 (basepage=66ac60)
> >
> >I get that too under Sting/MagiC 6! Also my Falcon doesn't like the
> >sub-menus, where the machine just freezes if I try them.
> >
> >It's too bad. I've had to go back to using v0.94. :(
>
> The same here with N_AES 2.0.0./MiNTnet or STing. Newsie 0.96 is unusable.

Maybe something to do with how Newsie make use of the WDialog routines ?
It used to not being compatible with WD > 1.98 and I guess at least
Magic 6 and MiNT implement WD >= 2.04.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

6504. Re: MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Michel Berghs <michel.berghs@econ.kuleuven.ac.be>
Message-ID: <39358935.33CA6A7D@econ.kuleuven.ac.be>
Source record: 61422
Body handling: Binary attachment payload not displayed: michel.berghs.vcf

try this one:
in the iconf.prg there is a checkbox to use apple OS: switch it off and start
again

Jï¿½rgen Bak wrote:

> Antony <algy@allatsea.demon.co.uk> wrote:
>
> > Jï¿½rgen Bak <prunus@post3.tele.dk> wrote:
> >
> > > Iconnect works fine with the old Mac OS 8,1 using FreePPP.
> >
> > I believe it's to do with Mac OS 8.5 and above .... I was led to believe
> > upgrading to the latest version of MagicMac solved the problem, I didn't
> > bother.
>
> Yes, I do belive it has to do with the OS on the PPC, where I am using
> MacOS 8.6 and APPLE Remote Access at the moment, on the "old" Centris
> with MacOS 8.1 and FreePPP, there is no problem with connections.
> And I am usng the latest MagiC Mac, version 6.01, I belive.
>
> > > BTW. I keep getting a error message when starting MagiC, but most MagiC
> > > friendly apps works anyway,- anyone explain this?
> >
> > It's to do with the memory allocation in the setup .... that's as much
> > as I can tell you. I have the same but everyhting ran as you say so I
> > just ignored it. I've just sold my copy of MagicMac as I no longer use
> > it hence I wasn't going to upgrade it.
>
> Then I have to fiddle some more with the setup when starting MagiC, I
> think.
>
> cheers
>
> Joergen

[One or more binary attachments are retained only in the source text.]

6505. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <39358ec8.4086061@news.cis.dfn.de>
Source record: 61423

On Tue, 30 May 2000 11:09:48 -0000, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:

>Which magazine was that Mike?

I don't think it ever got to a name, although most other details were
pretty sorted out.

>>I'm almost tempted myself to do something, but.....
>
>Go on, you know you want to! :-)

I'd happily have a go, but the wife, kids, bank manager and strong
sense of once bitten, twice shy make me very very reluctant to ever do
a fulltime job for nothing ever again!

Saying that, if I get bored later this year I might feel tempted to
offer my services to anyone rash enough to want them!

:-))

Best wishes
Mike Kerslake

--
Email: publish@welshnet.co.uk - mike@railwayman.idps.co.uk
WWW: http://www.publish.welshnet.co.uk

6506. Re: Atari Computing Magazine Sale- final call!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <39358fe0.4366605@news.cis.dfn.de>
Source record: 61424

On Thu, 26 May 2000 15:59:28 , "Greg Goodwin"
<Greg.Goodwinp0.f2.n8.z8@fmlynet.org> wrote:

>> From: publish@welshnet.co.uk (Mike Kerslake)
>
>> AC issues still available are everything apart from 1-3, 5 & 8.
>
> And those are the numbers I need!!! Damnit! Why didn't tell me about
>Atari Computing before 1998!!!! ARRRRGGGG!!!!!
>
> It's not fair!!! It's just not fair!!!

Sorry Greg, only have one copy of each of these issues myself

Shall we start the bidding at 100 pounds an issue then!!!

:-)))))

Best wishes
Mike Kerslake

--

Email: publish@welshnet.co.uk - mike@railwayman.idps.co.uk
WWW: http://www.publish.welshnet.co.uk

6507. WTB: CUBASE v2 for Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: larsgrimm@aol.com
Message-ID: <20000531184140.15881.00002462@ng-md1.aol.com>
Source record: 61425

Looking far and wide for Cubase v2 for my Atari ST. If you're selling a copy, please e-mail me!
LarsGrimm@aol.com

6508. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8h447l$6e3$1@SOLAIR2.EUnet.yu>
Source record: 61426

On 29 May 2000 21:04:18 , Lyndon Amsdon wrote:

>>>So I went to load newsie but it keeps on frezzing up, not just on
>>>newsie on every program I load.
>>
>>I don't know that it's a Sting problem, try disabling accessories and Auto
>>programs. If you've upgraded Newsie to v0.96, that bombs a lot on my
>>machine (I've gone back to v0.94).
>No using Newsie 0.94. It locks up on other programs. It loads then
>before I get to see the File etc menus, it locks with the busy bee.

I had (in fact, I still have) a similar problem. Sting froze or bombed
almost every time, sometimes in initialization, sometimes when I
tried to activate Newsie, Cab, or anything else that used Sting.

Try replacing STing's SERIAL.STX with an older version. On my computer,
STing kept crashing time after time, but when I replaced (after much
experimenting) SERIAL.STX V1.20 with SERIAL.STX V1.15 everything was
OK again. So: just older SERIAL.STX, everything else from STiNG 1.22
or 1.22 is ok.

Some experimentating with a terminal program (STarCall) showed that my ISP
had several nodes, (with different phone numbers) which responded differently
during logon (as if they used two different applications on their nodes).
It turned out that STiNG (with SERIAL.STX V1.20) worked OK with one of them,
but regularly crashed with another.

I contacted U.R.Anderson about this, and his opinion was that at some point
an illegal content arrives after logon, and Sting can't handle that.
But he was baffled as to why the old version of SERIAL.STX was tolerant of
this while the newer ones were not.

Cu.

6509. Re: the ST is dead...Magically

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <EUgZ4.1451$xM5.52475@news.flash.net>
Source record: 61427

On 31 May 2000 14:28:47 , Dave Parsons wrote:
>On Mon, 29 May 2000, John Kolak wrote:
>
>// Hmmm...runs fine on my Falcon. Only problem is that since the CT2
>// upgrade, it freezes on the blank screen, and you have to do a warm reset
>// to get it to boot. I believe Rodolphe has contacted ASH about this bug.
>//
>// > What systems are people using Magic on? I've heard that on ST's,
>// > Magic is quite stable, but on Falcon's, it's not nearly as stable. I
>// > Mike Freeman
>
>I have no CT2 for it to screw up. At bootup, it goes through the ICD
>utils, does the LILO check if I want to run linux instead (usually not),
>and then it will start the MGx boot... I would say 3 to 5 out of 10 times
>I will get the STHigh screen and nothing more. Pressing the Falcon reset
>switch then allows the bootup to resume (resumption is a nice feature, I
>must say).

Yes, this is exactly my problem, too.

>I admit to being dissapointed with magic--running phasar (as a single,
>most TOS-friendly, of course) out of turn corrupts mgxdesk (and dumps

I am quite disappointed by MAGXDESK. I can't for the life of me
figure out how to use the Install Application function, or to assign
icons to programs. When I try to do what the puny, unhelpful 39-page
manual says, the APPLICAT program ends up crashing or something. I
also don't like the fact that you can't change the names of program
icons on the desktop, like every other desktop (even GEM) allows you
to do. Fortunately this can be solved by getting Thing or Jinnee.

>The option is, of course, get mint and wade through the
>documentation--again. Figure out which aes replacement is best I HAVEn't
>even begun to consider, since I still haven't gotten through the docs.

I've gotten a very simple Mint/Geneva setup going that works quite
well, and I didn't even really need to read the doc's much. Geneva
comes with a sample MINT.CFG file, and you just edit the file paths
and put MINTNP.PRG in AUTO and MINT.CFG in MINT folders and you're
all set! I love Geneva. It's extremely stable and compatible. Much
more so than Magic.

I still like Magic for it's speed and appearance, but I'm still not
convinced that it's not the most buggy OS I've used on my Atari (I
haven't used NAES, so I can't comment on that). I've seen more
crashes and programs that won't run on it than I care to.

Mike Freeman
nameerf@flash.net

6510. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <QWgZ4.1454$xM5.52475@news.flash.net>
Source record: 61428

On 31 May 2000 21:29:31 , "Pascal Ricard" wrote:
>> >>When using Newsie v96 under mintnet,newsie will exit and I get the message
>> >>pid 129 (newsie) bus error user pc=ffff001c address:69b190 (basepage=66ac60)
>> >
>> >I get that too under Sting/MagiC 6! Also my Falcon doesn't like the
>> >sub-menus, where the machine just freezes if I try them.
>> >
>> >It's too bad. I've had to go back to using v0.94. :(
>>
>> The same here with N_AES 2.0.0./MiNTnet or STing. Newsie 0.96 is unusable.
>
>Maybe something to do with how Newsie make use of the WDialog routines ?
>It used to not being compatible with WD > 1.98 and I guess at least
>Magic 6 and MiNT implement WD >= 2.04.

I read that about the the older versions, too, but they run perfectly
fine.

Mike Freeman
nameerf@flash.net

6511. Hybrid Arts Page UP!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8h48un$7k$1@nnrp1.deja.com>
Source record: 61429

I am happy to announce that my HYBRID ARTS page is now up!

Downloads include:

Ludwig
CZ-Android
GenEdit
EzScore Plus

These were released to me as FREEWARE by Tom Bajoras, a former member of the "legendary" Hybrid Arts Team.

The downloads were supplied by Jos of our List.(Atari-Midi) They are "Liberated "files, (and that is OK with the programmer) but Jos worked hard and took out those "type" of messages and actually put in "FREEWARE" So hands down to Jos!

I asked Tom B. for Electronic Docs, but he does not have any. I DID find a
demo version of CZ Android which actually is a tutorial. So run that first.
Very nice and "cute".

Tom B also released to me DX-Android, but I do not have a copy that is downloadable. ANYBODY?

Also..if anyone can write up a "short concise" tutorial on the basics of
GenEdit, it would be much appreciated. I found out how to do some things,
but if anyone has experience with GenEdit, I would really appreciate it.Give
you full credit of course.

See sig for the web sites. My mirror might be faster.

Enjoy these wonderful programs

I would like to invite any of you to the Atari-Midi mailing List. See Sig.

Tim Conrardy
****
Tim's Atari Midi World http://atari.atlantis-bbs.com
Mirror Site: http://sites.netscape.net/timconrardy/index.htm
Atari-Midi Mailing List:http://www.egroups.com/group/atari-midi

Sent via Deja.com http://www.deja.com/
Before you buy.

6512. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: melissa jones <meister@sprint.ca>
Message-ID: <39359EF3.84902557@sprint.ca>
Source record: 61430

atarigalen wrote:

> In article <pmr9jskp5re5s3md6uhqsohs6u8gikg8p2@4ax.com>, M.C.
> van der Most van Spijk <m.vandermost@chello.nl> wrote:
> >Hello
> >
> >I just bought meself a 2md/3rd/whatever hand MegaSte, but im
> wondering
> >if there is a good TOS and GEM for this machine, i mean what
> version
> >is the latest. I saw TOS 2.06 at LGD, but maybe there is a new
> one and
> >maybe there is just another and better OS.
> >
> >I have a problem as well.
> >I would like to put my MegaSte on the internet through my P2,
> thus i
> >have a null-modem cable from my STe to my P2 and my P2 is
> connected to
> >a network that as acces to internet (got it so far?).
> >I downloaded STiNG, but it keeps asking for default.cfg, and
> doesnt
> >work... con someone shine a light???
> >
> 2.06 is the best the STe can handle -- you can add software OS
> parts (Mint, Geneva, Magic, etc.) if you have a hard drive.
> Do you have the STING.INF file pointing to the STING folder?
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

I've had a similar problem, in fact I went through a lot of config files and started to try to point them to A drive since they were all referencing C:. However no sucess and I get the same default.cfg problem.

Does anyone havce a way of pausing the error messages, they blink on the screen too quickly to see what the error is before returning to TOS.

6513. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3935B996.1C44900D@greeleynet.com>
Source record: 61431

Hi, Henk,

Henk Robbers wrote:

> Apart from being bright and intelligent, the poor women must also have
> been extremely coï¿½perative. I hope she is still well.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6514. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3935BC8C.3665A8AE@greeleynet.com>
Source record: 61432

Hi, Steve,

Steve Sweet wrote:

> 8~) Brilliantly put, that says it all.
>
> Someone elswhere mentioned that these groups are not here to answer newbies questions,
> i beleive thats crap, i thought that was exactly the spirit of these groups, thats
> certainly why i hang around our club's mailing lists.
>
> I think the keepers of the FAQ's are too full of themselves, too self important, perhaps
> they should just take a back seat and let people who /are/ willing to help do just that,
> maybe they'l pick up some pointers on how to properly deal with people who have queries.

Thanks for the support. It's nice to see that Muppetboy and I are not
the only ones unhappy with the FAQ handling.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6515. Re: tari =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3935E408.FEDAF5D5@worldspy.net>
Source record: 61433

> GG> Were there many ATW used in the States?
>
> I wouldn't know, I wasn't here.
>
The ATW was never released in the US. Some were sold in Europe, one reportedly to VW of Germany for CAD. Some US collectors surely have them by now.

John

6516. stplus-subscribe@egroups.com

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3935EF64.A9D4D7CE@worldspy.net>
Source record: 61434

```
subscribe stplus
```

6517. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <39369e0831a7c30@online.be>
Source record: 61435

on Wed 31-05-2000 21:29 Pascal Ricard wrote:

>>
>> The same here with N_AES 2.0.0./MiNTnet or STing. Newsie 0.96 is unusable.
>
>Maybe something to do with how Newsie make use of the WDialog routines ?
>It used to not being compatible with WD > 1.98 and I guess at least
>Magic 6 and MiNT implement WD >= 2.04.

I never make use of Wdialog. Fact is that v 0.94 works oke but v 0.96 is
really unusable, at least with N_AES. Under plainTOS it seems to work.
With v0.96 I can't for instance view the next mail/message. If I click on
next Newsie is killed. Furthermore accessing the menu sometimes do freeze
Newsie completely. There is obvious something terrible wrong with Newsie
0.96.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6518. Re: -= Link96 =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959880356-725267AEicMi@sweet3.freeserve.co.uk>
Source record: 61436

Hi Andy

> SS> ...i eventualy bought a link96 internal for my MegaSTE
> SS> and can now have 8 daisy chained devices on the SCSI bus.

>Is that including the Link96?

yes it does.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6519. Re: UK Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959880358-725907AEicMi@sweet3.freeserve.co.uk>
Source record: 61437

Hi Lyndon

>If I wanted to buy it I would have to ask someone on this NG with it
>to tell me if its good.

Dont wait any longer, buy it. I think you'l have trouble getting V2.xx unless you get it from germany though.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6520. Re: Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959880362-726531AEicMi@sweet3.freeserve.co.uk>
Source record: 61438

Hi Lyndon

>I'm trying to get Computer Shopper to do a review of the Milan. Maybe
>if enough people here write in (I have already) they would put a
>special large Atari section in.......

Will you lend them one to review, if not who will?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6521. STonX

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn8j8rlj.sie.mlake@melake.erols.com>
Source record: 61474

I'm trying to get STonX going on my Linux box. Is STonX continuing to be developed?

I've gotten STonX made properly it appears. But now I need to make "disk images" for programs that I want to run. I don't see anything on the STonX Web page for creating disk images. Can someone point me in the right direction for the proper program to use to create disk images?

Thanks.

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/the-beach http://melake.erols.com/genealogy

6522. Re: Toner for SLM605?

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <393481d2.17820276@news.jax.bellsouth.net>
Source record: 61475

If anyone is looking for Toner for the SLM-605 printers, I purchase
the remainder of a dealers setup of this model and have alot more than
I'll ever use. I'm located in Jacksonville FL but could ship to
anywhere in the USA.
$5.00 per toner refill

Mike

6523. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <300520002322396238%macgod@rocketmail.com>
Source record: 61476

In article <0004.3934bbf4@fmlynet.org>, Andy Ball
<Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote:

> I'd be wary of claims to be from Czechoslovakia,
> that country's not existed for some time now! <grin>

Cheers for the correction, Andy.. ;-) I was paying attention to the
old .cz top-level domain/country code. Silly me..

BTW, has anyone ordered a Phantom Falcon accelerator yet?

Derek

P.S. Anyone hear from Barry Shortridge--aka Phantomm--since April
4thish? It's been nearly two months and I'm awfully worried about him
and his unfortunate situation!

6524. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <3934AC17.DB1105F2@greeleynet.com>
Source record: 61477

Nicholas Bales wrote:

> > Here in the United States, we've just had a long weekend honoring those
> > who fought and died in the two world wars. And over the weekend, I
> > happened to think about this discussion of FAQ's again.
>
> I fail to actually see the link between the two events, but never mind.

There's no direct connection, this discussion was just one of the things
that came to mind over the weekend.

> > When someone asks a question in this newsgroup or any other newsgroup,
> > any person who responds to the question is assuming the role of a
> > teacher. I believe you incur some obligations when you take on that
> > role.
>
> I disagree with this. A teacher or hotline tech support person is actually
> paid to do that. That is his full-time job, and has both moral and legal
> obligations to do his job properly.

So, if a coworker asks how to do something on the job, you would not
consider yourself in a teaching mode?

> Yes, but usenet is not a classroom. You must not assume that people on
> newsgroups are there to help you.

But is it not an informal classroom? Is not information of varying
levels passed from one individual to another via the discussions held?

> We can assume that someone who found his way onto a newsgroup is quite
> capable of clicking a URL.

I wish this were 100% true, but it is not.

> From what I've understood, there was only one person who didn't understand
> that the URL of the FAQ was in my sig. I don't think we need to generalize.

There were two who fall into this category who were willing and able to
post about their ignorance. I was one. The original poster was the
other. We have no way of estimating how many others did not post, but
there has to be some who also did not understand the URL in the sig were
where the FAQ's are located.

::chuckling:: And I seem to be the only one left still willing to admit
their ignorance. <G>

> Genie was only in the US, right? The difference is that on Genie there were
> people from Atari Corp. who were actually paid to go there. There were also

> dealers, etc... who had a vested interest in helping the community.

Genie had a limited number of international access points. Had Atari
and/or Amiga survived, who knows what would have happened.

To my knowledge, there were no paid Atari Corp. employees regularly
posting or operating in the various discussion areas. At least not
during the 5 years or so I participated. There were some Atari users
who received free access to the service in return for running and
maintaining different areas, but they were definitely not Atari
employees. Dealers were there, but no more so than I've seen in the
newsgroup. Benjamin Smith posts more in this newsgroup than any dealer
I ever say post in the Genie discussion areas. By far and away, the
help was provided by users of the service, just as you do here in the
newsgroup.

FWIW, I had free access due to my involvement in a different, non-Atari,
discussion group for about 2 years before I left Genie.

> What's alienating about be told to RTFM. I get told this regularly when I
> ask about some other topic, and I don't get my knickers in a twist about it.
> It's the normal procedure to look for FAQs before asking for help.

It's the way in which they are being told, not the being told.

> 1) There are FAQs on just about anything. You must first assume that there
> is a FAQ. Do a web search or read the group for a few days before posting.
> You'll learn a lot.

Here in the US, there is an old joke about the word assume. "Assuming
something makes an ASS of U (you) and ME." And I can guarantee you that
I've made and ass of myself many times by assuming something. And I've
hurt people's feelings doing this.

> 2) If you see the .sig, you see the FAQ. I don't see how you can actually
> read a post without seeing the URL of the FAQ in the .sig. Besides, there
> are search engines.

Yes, there are search engines. And there are airplanes and trains and
other items. That doesn't mean I can successfully use or manipulate
them.

> 3) If you can click on a URL, you can both download the FAQ _and_ read it,
> or am I over-estimating the average computer users mental capabilities.

I will plead guilty of not having downloaded and read any of the FAQ's.
I've not needed them yet, at least I've not had questions for which an
FAQ exists that I know of. It took me a long time to understand the
difference between TOS and TTP files. I had no one to ask, not even a
dealer. So, assuming the FAQ is a text file, that doesn't necessarily
mean the person who manages to download the text file knows what a TXT
file is or how to access it. I don't think it's necessarily the mental
capabilities as it is lack of knowledge. On Windows machines, TXT files
are automatically linked to the notepad accessory. And these days, the

file extension is usually hidden from the new user. So even tho', on a
Windows machine, the user gains easy access to a TXT file, put that user
on an Atari where a TXT file must me manually associated with a file
reading program on an old Atari, and the user will probably be lost.

> Why not do it yourself then? Don't forget to say "please" and "thank you".
> Come on, I'm not saying that being polite is useless, but that online
> etiquette has more to do with getting a clue before going "live".

I have occasionally done this, but usually someone else has already
passed along more information than I have at my disposal.

> Have you seen my .sig ? It's difficult to be clearer than this:
>
> --
> ||| Nicholas Bales, Toulouse, France
> ===|||==
> / | \ The Atari ST Quick FAQ bales@
> -' ' `- http://bales.online.fr/atari online.fr

Yes I have, but as I noted in a different message, there is no verb that
actually ties "The Atari ST Quick FAQ" is located at
"http://bales.online.fr/atari". A statement that is more helpful would
be "You can find the Atari ST Quick FAQ at
http://bales.online.fr/atari". You now have a sentence that connects
everything together.

My mother is a retired English teacher who tutors foreign students in
their English at the local university. If you were to present your sig
file to her in a paper you were doing for a class, you would find it all
"marked" up with a suggestion or two! ::laughing in fun:: She has even
shown a couple of professors where the professor was in error. She is
one very capable English teacher.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6525. Audio software cheaper.

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Softjee <emmanuel.jaccard@wanadoo.fr>
Message-ID: <8h2d6e$ll9$1@wanadoo.fr>
Source record: 61478

New price for all Softjee software. All Softjee software are also included in a pack but you can buy each software separatly.

* Audiomid 90 FF (9 pounds, 15 US Dollars)
* Devil Studio 190 FF (19 pounds, 30 US Dollars)
* D.H.S. 290 FF (29 pounds,45 US Dollars)
* D.T. 90 FF (9 pounrds,15 US Dollars)
* Easy beat 90 FF (9 pounds,15 US Dollars)
* Expand 2 190 FF (19 pounds, 30 US Dollars)
* Midplay 90 FF (9 pounds,15 US Dollars)
* Pretty 90 FF (9 pounds, 15 US Dollars)
* Softjee Pack (Audiomid, DHS,DT, Easy beat, Expand 2, Midplay, Pretty) : 990 FF (99 pounds,139 US Dollars)

You can command directly from Softjee.

Shipping : 20 FF (2 pounds, 4US Dollars) exept for the Softjee pack (50 FF 5 pounds, 9US Dollars)

Products informations : http://www.softjee.com
Informations at : softjee@softjee.com

--

Softjee
JACCARD Emmanuel
softjee@softjee.com
http://www.softjee.com
http://www.digital-tracker.com

6526. TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: "M.C. van der Most van Spijk" <m.vandermost@chello.nl>
Message-ID: <pmr9jskp5re5s3md6uhqsohs6u8gikg8p2@4ax.com>
Source record: 61479

Hello

I just bought meself a 2md/3rd/whatever hand MegaSte, but im wondering if there is a good TOS and GEM for this machine, i mean what version is the latest. I saw TOS 2.06 at LGD, but maybe there is a new one and maybe there is just another and better OS.

I have a problem as well.
I would like to put my MegaSte on the internet through my P2, thus i have a null-modem cable from my STe to my P2 and my P2 is connected to a network that as acces to internet (got it so far?).
I downloaded STiNG, but it keeps asking for default.cfg, and doesnt work... con someone shine a light???

MiQ
--
Every computer has the right to internet

6527. Re: -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <620.186T1850T6465411optimus@canit.se>
Source record: 61480

atarigalen skrev:

>The vertical is indeed 71.25Hz. Most monitors, I'm told, handle
>the 1V signal without problems, but the adapter I once saw did
>indeed reduce the signal to 0.7V via a few resistor looking
>things. I believe Mario Becroft has such a device for sale that
>an Atari group in Canada once used on a video projector. Anyone
>care to chime in?

I'm not certain WRT the VGA cable, but in atari SCART cables, you add a 150
Ohm resistor at each colour wire.

--
En ligne avec Thor 2.6.

"Jag ?r 35 ?r och citerar planetens och v?rldshistoriens b?sta anime hur
mycket jag vill, bl?jbarn."
?ke Rosenius

6528. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1220.186T0T1733913optimus@canit.se>
Source record: 61481

Jeremiah Coleman skrev:

>I just received a 1040 ST, but it didn't come with a monitor. I've
>checked the specs, and have a multisync II that'll handle it just
>fine, but need a 13 pin DIN plug to make a cross cable. I could just
>add a DB9 connecter where it looks like the RF circuitry would be
>(btw, what's the deal with that? did only some versions come with
>the RF, or was it just deleted before production?) and solder a
>set of wires between it and the appropiate pins underneath the
>DIN 13, but I'd rather try at least doing a cross cable before
>soldering.

The models with an M in their name has a modulator, that is STM and STFM, as
well as the STE.

>Does anyone know a source for a 13 ping male DIN?

I bought mine from Labbelektronik in Stockholm
(http://www.labbelektronik.nu/), but I think they had to order it from ELFA
(http://www.elfa.se/). Keep in mind that the DIN13 is one hard bastard to
solder, with all those pins hugging each other just waiting to build some
"bonds".

That's a good idea you have WRT making a new connector at the computer end. I
think I'll look into that.

--
En ligne avec Thor 2.6.

Alle Verallgemeinerungen sind gef�hrlich, sogar diese.
--- Alexandre Dumas der �ltere

6529. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1028.186T650T6273795optimus@canit.se>
Source record: 61482

Nicholas Bales skrev:

>"Jeremiah Coleman" <mistrider@NOSPAM.dalelands.org> a crit dans le message
>>
>> I just received a 1040 ST, but it didn't come with a monitor. I've
>> checked the specs, and have a multisync II that'll handle it just
>> fine, but need a 13 pin DIN plug to make a cross cable. I could just
>> add a DB9 connecter where it looks like the RF circuitry would be
>> (btw, what's the deal with that? did only some versions come with
>> the RF, or was it just deleted before production?) and solder a

>The RF circuitry was only on the STFM (remember, F for Floppy, M for
>Modulator), and then on the STE and Falcon. It was also left out in
>countries that use the SCART standard, because this gives standard TVs the
>RGB inputs.

I suppose that's SECAM specific, since all my PAL STMs and STFMs have
modulators as well as the standard 13-pin plug.

--
En ligne avec Thor 2.6.

We have the most thorough test guy in the world...
I showed him this program and he asked,
'but Rob, what if time runs backward?'

6530. Tosbox announcement

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Mark Slagell <slagell@cs.iastate.edu>
Message-ID: <393500B0.7B75C4BF@cs.iastate.edu>
Source record: 61483

Hi All,

Tosbox version 1.10 is available now. There has lately been some access trouble at the emuclassics.com site, so the new version was posted a couple of days ago to http://www.geocities.com/tosbox instead. The emuclassics site will be updated from 1.09 to 1.10 when that becomes possible.

Notes:
======

1. Shareware fees are no longer solicited; anybody can have a registration key upon request.

2. Sound cards that are marginally Soundblaster-compatible (insofar as they don't implement single-operator synthesis) are now better supported. An example is the onboard sound of the FICA VA503A motherboard.

3. A bug affecting the GFA BASIC 3.x linker was fixed. This is actually a re-fix of a fairly old CPU bug that somehow crept back into the code a few versions ago.

4. For Linux/dosemu friendliness, a new mouse type was added. When dosemu is invoked as an X-windows application (xdos), it has the quirk that whenever the mouse pointer leaves and re-enters the emulation window, a single pair of bogus coordinates is reported by its internal mouse driver followed by correct coordinates. The errant reports are filtered out if you choose mouse type "Linux/dosemu" in the setup program or manually edit the init file to use type 4.

-- Mark Slagell

6531. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005311509300.63-100000@rakas>
Source record: 61484

On 2000-5-31, Ken Springer <wordworks@greeleynet.com> wrote:

> My mother is a retired English teacher who tutors foreign students in
> their English at the local university. If you were to present your sig
> file to her in a paper you were doing for a class, you would find it all
> "marked" up with a suggestion or two! ::laughing in fun:: She has even
> shown a couple of professors where the professor was in error. She is
> one very capable English teacher.

Hopefully, she knows the difference between the following
homonyms, teaches it and can explain it properly:

* it's, its, hits.
* their, there, they're.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6532. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005311506070.63-100000@rakas>
Source record: 61485

On 2000-5-30, Ken Springer <wordworks@greeleynet.com> wrote:

> I once knew a woman who was sent to DOS classes _THREE_ times
> and still could not format a floppy. Yet she was very bright
> and intelligent.

Given that formatting a floppy is one of the first thing they
taught in all those "Learn DOS in 10 easy steps" books, I would
submit that the only thing bright must have been her nipples...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6533. Re: Woops

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10005311519370.63-100000@rakas>
Source record: 61486

On 2000-5-30, Simon Osborne <simon@polarnet.f9.co.uk> wrote:

> Sorry about the multiple posts. Outlook Express buggered up

Change platform...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6534. Re: newsie mintnet

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: dh219@chiark.greenend.org.uk
Message-ID: <slrn8ja2gb.md.dh219@gin.ucam.org>
Source record: 61487
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

In article <Pine.MNT.4.10.10005302029210.99-100000@TT030>, Lonny Pursell wrote:

>> Pine is a HORRIBLE newsreader. Isn't trn or slrn available?
>I was trying to be nice to newsie, but obviously you've never
>tried it? Relatively speaking PINE handles news way better
>than newsie. If PINE is horrible then newsie is what?? ;-)))

Hmm, been a while since I used Newsie, is Newsie threaded? (pine sure as hell ain't!) :)

--
yours etc. [gin & tonic.ucam.org]
Tel: 01223 519254
David. Pager: 07654 341140
davidh@arsenalfc.net PGP: finger -l dh219@chiark.ucam.org

6535. FS: USA Atari Falcon030

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: jon <flea_bite@hotmail.com>
Message-ID: <8h35h1cui1@slb3.atl.mindspring.net>
Source record: 61488

I have for sale an Atari Falcon030 with screenblaster hardware and external keyboard. The Falcon has 14MB ram. I think it has FPU also but not for sure. I am asking $400 via money order or PAYPAL

https://secure.paypal.com/auction/pal=atari@wcoil.com

please use atari@wcoil.com to contact me

Thanks,
Jon Klingler

6536. FS: USA Seagate Fast SCSI 2 / 2.15 GB

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: jon <flea_bite@hotmail.com>
Message-ID: <8h36fe$r6q$1@nntp9.atl.mindspring.net>
Source record: 61489

Seagate Barracuda

model number: ST32550N
part number: 9B0001-001
serial number: K9319233

asking $55 OBO

also have external MAC case that I used with this hard drive and my Falcon.

asking $15 OBO

please contact me at atari@wcoil.com

Thanks,
Jon Klingler

6537. FS: USA Panasonic 8x SCSI CD-ROM

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: jon <flea_bite@hotmail.com>
Message-ID: <8h36nb$1uk$1@slb2.atl.mindspring.net>
Source record: 61490

Panasonic External 8x SCSI CD-Rom

$40 OBO

contact: atari@wcoil.com

Thanks,
Jon Klingler

6538. FS: USA External 33.6 modem

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: jon <flea_bite@hotmail.com>
Message-ID: <8h36ovutr1@nntp9.atl.mindspring.net>
Source record: 61491

```
Best Data 33.6 External Modem

$40 OBO

contact: atari@wcoil.com

Thanks,
Jon Klingler
```

6539. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39351FC0.B86ED044@greeleynet.com>
Source record: 61492

Martin-ï¿½ric Racine wrote:
>
> On 2000-5-31, Ken Springer <wordworks@greeleynet.com> wrote:
>
> > My mother is a retired English teacher who tutors foreign students in
> > their English at the local university. If you were to present your sig
> > file to her in a paper you were doing for a class, you would find it all
> > "marked" up with a suggestion or two! ::laughing in fun:: She has even
> > shown a couple of professors where the professor was in error. She is
> > one very capable English teacher.
>
> Hopefully, she knows the difference between the following
> homonyms, teaches it and can explain it properly:
>
> * it's, its, hits.
> * their, there, they're.

Those and a H*** of a lot more. I've heard that English is the hardest language to learn as a second language because it breaks so many of its own rules. But I'd think the oriental languages would be just as difficult if not more so since the meaning of a word often depends on the tonal character when spoken.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6540. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39351FCC.E5ABBC2E@greeleynet.com>
Source record: 61493

Martin-ï¿½ric Racine wrote:
>
> On 2000-5-30, Ken Springer <wordworks@greeleynet.com> wrote:
>
> > I once knew a woman who was sent to DOS classes _THREE_ times
> > and still could not format a floppy. Yet she was very bright
> > and intelligent.
>
> Given that formatting a floppy is one of the first thing they
> taught in all those "Learn DOS in 10 easy steps" books, I would
> submit that the only thing bright must have been her nipples...

ROFL!!! Well, I wouldn't know, never had the pleasure. She was very
pretty, tho'.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6541. FS: USA Falcon030

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: jon <flea_bite@hotmail.com>
Message-ID: <8h3agfrhe1@slb6.atl.mindspring.net>
Source record: 61494

```
Atari Falcon 030 for sale.

14MB ram
FPU (I think)
External Keyboard
ScreenBlaster Hardware

$400

email atari@wcoil.com

Jon Klingler
```

6542. AM upgrades =-

Newsgroup: comp.sys.atari.st
Date: 2000-05-31 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39354f9d@fmlynet.org>
Source record: 61495

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Greg!

GG> Any chance you could give me some pointers on ram
> upgrading? I guess I might as well since ST's are
> a fun machine... but are even better with 4 meg. :)

I believe 4 Mb is possible on many of them, it may be
easiest on an STe where you can plonk in some 8-bit 30 pin SIMMS, but I'm not
sure of the exact spec required.

I mostly upgraded STFMs. I added a third party memory
board to one and put two 1 M x 8 bit (perhaps 9 bit, but I expect the parity
bits were ignored) SIMMS on the board, which together with the machine's
original 512 Kb gave it about 2.5 Mb, nice for RAM drives.

I upgraded a couple of other STFMs with chips that I had
laying around in my scrap box. One took a bank of (presumably 16) 256 K x 1
bit DIL chips to make a 1 Mb ST. The other was even nicer and used (presumably
4) 256 K x 4 bit DIL chips, again resulting in a 1 Mb machine.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6543. Re: Another dumb query: TT accellerators?

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <EDoZ4.2775$J5.144712@stones>
Source record: 61346

John S. Gray <ag352@chebucto.ns.ca> wrote in message
news:8h4u25lfu3@News.Dal.Ca...
> Was such a thing ever made?
>

Yes, a device called a caTTermaran. I think it gave the TT a 40MHz CPU, or
50MHz, can't remember

Simon

6544. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <EDoZ4.2776$J5.144712@stones>
Source record: 61347

John S. Gray <ag352@chebucto.ns.ca> wrote in message
news:8h4tv0lfu2@News.Dal.Ca...
> hey, I'm supposed to know this stuff. I used to publish an Atari fanzine
> (hiding face in shame...)
>
> What flat-bed scanners can be plugged into an Atari these days

Any that can connect via SCSI :)

Simon

> JG

6545. Re: stplus-subscribe@egroups.com

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <IDoZ4.2777$J5.144712@stones>
Source record: 61348

John Kolak <jkolak@worldspy.net> wrote in message
news:3935EF64.A9D4D7CE@worldspy.net...
> subscribe stplus

Woopsie :))

Simon

6546. Re: Another dumb query: TT accellerators?

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006011141480.63-100000@rakas>
Source record: 61349

On 2000-6-1, John S. Gray <ag352@chebucto.ns.ca> wrote:

> Was such a thing ever made?

The CaTTamaran was made in the Toronto suburb of Richmond Hill.
Here's a FAQ they once wrote about it:

8x---------

Frequently Asked Questions
about the
CyReL CaTTamaran TT030 Accelerator

Fifth Edition

Release Date: July 8, 1994

Note to the readers of previous editions:

Additional Q&A paragraphs have been added throughout
this document. To view the changes from the previous
revision, please set your search pattern to '[5]'. All other
readers are advised to peruse through the entire documentation.

/// What does the CyReL CaTTamaran TT030 Accelerator do?
==========

It will speed up your Atari TT030, giving you approximately 50% more
performance than a regular TT. It does this by speeding up the main
clock of your TT from 32 MHz (standard) to 48 MHz (accelerated).

/// What happened to the 40 MHz mode? [3]
==========

Originally, we thought the optimum we could achieve would be a TT030
running at 40 MHz. However, during the development of the CyReL
CaTTamaran we discovered that we would be able to go all the way up
to 48 MHz instead. Thus, the decision was made to drop the 40 MHz
mode and provide only the 32 MHz and 48 MHz modes.

/// Does the CyReL CaTTamaran replace the MC68030 CPU in my TT?
==========

No it does not. You do not have to purchase a new CPU.

/// Will the CyReL CaTTamaran speed up the FPU operations? [3]
==========

Yes it does. You'll get up to 60% more FPU performance with the
CyReL CaTTamaran.

/// Do I have to get a new FPU? [3]
==========

No. You do not have to replace the CPU nor the FPU. You simply keep
the components you have.

/// Has the CyReL CaTTamaran any Cache memory? [2]
==========

No it does not. The CyReL CaTTamaran utilizes the existing memory in
the best way possible while keeping the cost of the unit down.

/// Do I have to buy new memory?
==========

No. You do not have to add costly cache memory to your system. You
simply keep the memory already installed in your TT.

/// Do I get a higher performance factor with faster RAMs ? [2]
==========

No. The CyReL CaTTamaran does not access the RAM itself. This is
being done by the CPU and the Atari TT chipset. Thus, the CyReL
CaTTamaran cannot take advantage of faster RAM chips. However, we
have optimized the memory accesses, thus giving you up to 78% better
access times than the regular TT chipset will yield. [3]

With a small modification, GE-Soft FastRAM boards can be optimized
for the operation with the CyReL CaTTamaran. Test results obtained
with GEM-Bench show that FastRAM access speeds can go up to 220%.[5]

/// Does the CyReL CaTTamaran work with FastRAM?
==========

Yes it does. So far, we have tested the CaTTamaran with FastRAM
modules from GE-Soft and Atari.

/// Have there been any problems with FastRAM boards? [4]
==========

One customer reported that he was not able to get some older GE-Soft
boards working correctly with the CaTTamaran. Another reported
problems with a fully loaded 64 MB GE-Soft board. Some of these
troubles can be eliminated by using a higher rated power supply,
especially if the system has already been equipped with an ST-RAM
board, TT-RAM board and/or a graphics card. There are also some
'fine tuning' instructions available from Cybercube to avoid such
problems.

Update: These problems have been eliminated. The latest CyReL
CaTTamaran revision now fully supports all TT-FastRAM sizes. [5]

/// Is there a 100% guarantee that it will work in my system? [3]
==========

No. We want you to understand that we cannot give you a 100%
assurance that it will work in every conceivable
motherboard/expansion board(s) combination. The CyReL CaTTamaran
employs a bag full of tricks to achieve the high performance level
it provides. We have exercised great care to insure the best
possible compatibility, but as with every other product, the risk to
its use and installation lies with the user. Please refer to the
ordering details and our return policy for more information about
this issue.

/// Will the CyReL CaTTamaran generate excessive heat? [2]
==========

No. During our extensive testing program we found that the heat
generated in the accelerated modes does not exceed the safety
limits nor does it damage any parts of your your TT.

Several design steps have been integrated to insure that the CyReL
CaTTamaran accelerator unit will run as cool and as efficient as
possible.

/// Will the CyReL CaTTamaran cause any damage to my TT? [2]
==========

No. We have tested the full operation of the CyReL CaTTamaran and
included special design features to guarantee that the proper usage
of the accelerator will not cause any damages or malfunctions.

/// Does the CyReL CaTTamaran work with VME bus cards?
==========

Yes it does. But we can only guarantee the full compatibility with
our own line of VME bus boards, the CyReL Sunrise M16-1280 True
Color High Resolution Graphics cards, CyReL VidiMix16 Desktop Video
Modules, CyReL MPT-16 Modules and the CyReL TrIDEnt IDE Interfaces.

/// How can I find out if I can install a CyReL CaTTamaran in my TT?
==========

That depends mostly on your TT030 motherboard revision. To establish
which TT030 motherboard revision you have, you must open your TT030.
Please note that this may void your warranty. Once you removed the
cover (and any metal shielding), please check the lower lefthand or
righthand corner of your motherboard. Write down the revision level
usually found on a white sticker on the motherboard. For a quick and
easy installation, you should have at least REV. G.

If you have a ST RAM memory expansion board, please check whether
the pins of the frontmost 96 pin DIN connector stick out at least

3 millimeters (about 1/10 of an inch) from the topside of the ST RAM expansion board.

Further, please ensure that those pins are clean and free of any soldering residues. [2]

/// What if I do not find any revision index/label? [2]
==========

Several customers reported that they were unable to locate the revision level sticker as indicated in the Q&A paragraph above. Here are a few hints how to identify your board revision level without the sticker:

* please locate the CPU. Is it surface mount (soldered directly to the board) ? Look for a chip with the MC68030F33 labelling. If you locate this chip on the right hand side of the board (underneath the ST RAM expansion board) then you have one of the more recent board revisions. If the CPU is on the left hand side of the board or plugged into a socket, or even on a daugtherboard, then you have one of the older revisions. The installation in the older revision boards is a little more involved, since it will require some soldering.

* please check if your board has a three pin connector labelled W101 (used to change the clock speed of the FPU). If you cannot find this connector, you probably have one of the older revision boards.

/// Does the CyReL CaTTamaran installation require soldering?
==========

It does not necessarily require soldering if you have a motherboard revision REV.F or higher. Earlier motherboard revisions will require soldering. [4]

/// What tools do I need to install the CyReL CaTTamaran?
==========

You will need a Phillips screwdriver, a flathead screwdriver (both to remove the TT cover), pliers or any other tool to straighten the tabs of the metal shielding (if any) for removal and a cutter to cut one pin of a resistor.

For a installation in older TT's, you will require a soldering iron. [4]

/// Do I need any special expertise to install a CyreL CaTTamaran?
==========

No. Common sense is all that is required. If you know how to open your TT, plug in a few plugs, you should be able to install a CyReL CaTTamaran yourself. If you do not feel comfortable installing the unit yourself, ask your nearest Atari dealer to perform this task

for you.

The CyReL CaTTamaran comes with our highly acclaimed RUN-ME-FIRST installation program that will demonstrate each installation step with graphics and animations right on your screen BEFORE you start the installation process. The same instructions are also included in printed form to further facilitate the process. [2]

/// Does the CaTTamaran work with the older TT motherboard revisions? [4]
==========

Yes. We have just released a new archive containing a 150 dpi GEM image describing all the necessary modifications to install the CyReL CaTTamaran in systems with the older motherboards (those that had a CPU daughterboard). This file will be made available via several online services for your convenience.

Please note that we included a complete set of benchmarks (produced on such a system) below.

Update: The CyReL CaTTamaran can now also be used in systems with TT motherboard revision Rev. B (CPU is in PGA package in a socket on the left hand side of the board). [5]

/// Can I control the speed of the CyReL CaTTamaran?
==========

Yes you can. Each CyReL CaTTamaran comes complete with the CyReL Dashboard utility. This accessory program allows you to switch at any time from 32 MHz to 48 MHz or from 48 MHz back to 32 MHz.

/// How compatible is the CyReL CaTTamaran?
==========

The operation of the CyReL CaTTamaran if fully transparent. Programs do not usually notice any difference when running at 48 MHz. All programs tested so far ran without any problems. They simply execute faster. However, we cannot give a 100% compatibility assurance since it is virtually impossible to test every single program out there in combination with the hundreds of utility and accessory packages available for the Atari computers.

/// Which programs will benefit the most from the speed-up?
==========

The speed-up will be most apparent with programs that rely on CPU intensive tasks, like blitting, compressing, de-compressing, converting, rasterizing, scrolling. Since the CyReL CaTTamaran speeds up the FPU as well, programs that rely on FPU performance (like DynaCADD or InShape) will be sped up too.

/// How about some benchmarks? [2]
==========

Here are some PRELIMINARY figures. The benchmarks have been
compiled with Ofir Gal's GEM-BENCH Version 3.41:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI 2.03 present
Video Mode = 640 * 400 * 2 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + FPU, ST High
CyReL CaTTamaran @ 48 MHz
ROM relocated to FastRAM
NVDI driver installed
==========================================
GEM Dialog Box: 0.685 463%
VDI Text: 0.270 1618%
VDI Text Effects: 0.525 1381%
VDI Small Text: 0.345 1191%
VDI Graphics: 1.150 513%
GEM Window: 0.370 276%
Integer Division: 1.020 150%
Float Math: 0.145 160%
RAM Access: 1.290 147%
ROM Access: 1.285 123%
Blitting: 0.970 221%
VDI Scroll: 0.870 331%
Justified Text: 1.120 360%
VDI Enquire: 0.345 369%
New Dialogs: 0.990 355%
==========================================
Graphics: 643%
CPU: 145%
Average: 511%
```

Compared to a regular ST, the TT030 + CyReL CaTTamaran will deliver
a CPU Integer Division index of over 1760%.

/// How about some more benchmarks? [3]
====================================

Here is the latest benchmark update. The CyReL CaTTamaran can be
operated in two modes, 32 MHz and 48 MHz. In 32 MHz mode, the CyReL
CaTTamaran yields exactly the same results like a standard TT030,
reporting around 100% for all the different test categories.

Below you will find three different sets of benchmarks. The first
was taken on a TT030, equipped with FastRAM and the CyReL CaTTamaran
running at 48 MHz:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
TT 030 TOS 3.06, MiNT not present
```

```
Blitter not present, NVDI not present
Video Mode = 640 * 400 * 2 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + FPU, ST High
CyReL CaTTamaran @ 48 MHz
=========================================
GEM Dialog Box: 2.990 106%
VDI Text: 4.015 108%
VDI Text Effects: 6.550 110%
VDI Small Text: 3.835 107%
VDI Graphics: 5.055 116%
GEM Window: 0.955 107%
Integer Division: 1.025 149%
Float Math: 0.145 160%
RAM Access: 1.185 160%
ROM Access: 1.165 128%
Blitting: 1.420 151%
VDI Scroll: 2.700 106%
Justified Text: 3.725 108%
VDI Enquire: 1.015 125%
New Dialogs: 3.075 114%
=========================================
Graphics: 114%
CPU: 149%
Average: 123%
```

If you have FastRAM and you use a ROM relocator you will get the following results. Notice the favourable increase in overall system speed:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
=========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI not present
Video Mode = 640 * 400 * 2 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + FPU, ST High
CyReL CaTTamaran @ 48 MHz
ROM relocated to FastRAM
=========================================
GEM Dialog Box: 1.945 163%
VDI Text: 2.780 157%
VDI Text Effects: 4.510 160%
VDI Small Text: 2.445 168%
VDI Graphics: 3.945 149%
GEM Window: 0.680 150%
Integer Division: 1.015 151%
Float Math: 0.145 160%
RAM Access: 1.180 161%
```

```
ROM Access: 1.180 127%
Blitting: 1.300 165%
VDI Scroll: 2.105 137%
Justified Text: 2.720 148%
VDI Enquire: 0.745 171%
New Dialogs: 2.100 167%
=========================================
Graphics: 157%
CPU: 149%
Average: 155%
```

The next benchmark shows the combined effect of a ROM relocator and a software screen accelerator, in this case NVDI. Note: these figures have been provided by one of our beta testers.

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
=========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI 2.03 present
Video Mode = 640 * 400 * 2 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + FPU, ST High
CyReL CaTTamaran @ 48 MHz
ROM relocated to FastRAM
=========================================
GEM Dialog Box: 0.670 473%
VDI Text: 0.250 1748%
VDI Text Effects: 0.495 1465%
VDI Small Text: 0.335 1226%
VDI Graphics: 1.140 517%
GEM Window: 0.365 280%
Integer Division: 1.020 150%
Float Math: 0.145 160%
RAM Access: 1.185 160%
ROM Access: 1.180 127%
Blitting: 0.955 225%
VDI Scroll: 0.855 337%
Justified Text: 1.080 373%
VDI Enquire: 0.335 380%
New Dialogs: 0.945 372%
=========================================
Graphics: 672%
CPU: 149%
Average: 532%
```

```
/// Benchmark-mania! [4]
========================
```

The following tests have been performed on a TT030 Rev.A motherboard. The first four have been recorded with a 'clean

machine'. No acceleration programs (like NVDI or ROMRAM).
Just the plain system booted from disk:

Here are the figures for TT-Medium:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI not present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + Fast RAM + FPU, TT Medium
CyReL CaTTamaran, 48 MHz
plain vanilla TT, Rev. A motherboard
FastRAM button enabled
==========================================
GEM Dialog Box: 4.260 103%
VDI Text: 8.520 108%
VDI Text Effects: 19.110 107%
VDI Small Text: 6.495 104%
VDI Graphics: 7.205 110%
GEM Window: 1.730 104%
Integer Division: 1.020 150%
Float Math: 0.150 116%
RAM Access: 0.870 151%
ROM Access: 1.180 118%
Blitting: 4.555 118%
VDI Scroll: 6.850 106%
Justified Text: 8.080 105%
VDI Enquire: 1.070 101%
New Dialogs: 4.180 103%
==========================================
Graphics: 106%
CPU: 133%
Average: 113%
```

Next, same thing, just with the FastRAM button
disabled:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI not present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + FPU, TT Medium
CyReL CaTTamaran, 48 MHz
plain vanilla TT, Rev. A motherboard
FastRAM button disabled
```

```
==========================================
GEM Dialog Box: 4.260 104%
VDI Text: 8.520 108%
VDI Text Effects: 19.110 107%
VDI Small Text: 6.495 105%
VDI Graphics: 7.205 111%
GEM Window: 1.730 104%
Integer Division: 1.020 150%
Float Math: 0.150 153%
RAM Access: 0.870 214%
ROM Access: 1.180 124%
Blitting: 4.555 155%
VDI Scroll: 6.850 106%
Justified Text: 8.080 106%
VDI Enquire: 1.070 120%
New Dialogs: 4.180 113%
==========================================
Graphics: 112%
CPU: 160%
Average: 125%
```

Here are the figures for monochrome:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI not present
Video Mode = 640 * 400 * 2 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + Fast RAM + FPU, ST High
CyReL CaTTamaran, 48 MHz
plain vanilla TT, Rev. A motherboard
FastRAM button enabled
==========================================
GEM Dialog Box: 3.095 101%
VDI Text: 4.170 104%
VDI Text Effects: 6.845 105%
VDI Small Text: 3.985 102%
VDI Graphics: 5.165 113%
GEM Window: 0.980 104%
Integer Division: 1.025 150%
Float Math: 0.150 120%
RAM Access: 0.870 151%
ROM Access: 1.180 118%
Blitting: 1.440 118%
VDI Scroll: 2.780 102%
Justified Text: 3.845 103%
VDI Enquire: 1.055 103%
New Dialogs: 3.205 102%
==========================================
```

Graphics: 105%
CPU: 134%
Average: 113%

Next, same thing, just with the FastRAM button
disabled:

GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI not present
Video Mode = 640 * 400 * 2 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + FPU, ST High
CyReL CaTTamaran, 48 MHz
plain vanilla TT, Rev. A motherboard
FastRAM button disabled
==
GEM Dialog Box: 3.095 102%
VDI Text: 4.170 104%
VDI Text Effects: 6.845 105%
VDI Small Text: 3.985 103%
VDI Graphics: 5.165 114%
GEM Window: 0.980 104%
Integer Division: 1.025 149%
Float Math: 0.150 154%
RAM Access: 0.870 218%
ROM Access: 1.180 127%
Blitting: 1.440 149%
VDI Scroll: 2.780 103%
Justified Text: 3.845 104%
VDI Enquire: 1.055 120%
New Dialogs: 3.205 109%
==
Graphics: 110%
CPU: 162%
Average: 124%

One of our customers sent us these results:

These two sets show the performance in the
TT-medium resolution:

GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI 2.03 present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from STRAM
Ref = TT + Fast RAM + FPU, TT Medium

```
CyReL CaTTamaran, 48 MHz
ROMRAM, Rev. A motherboard
FastRAM button enabled
==========================================
GEM Dialog Box: 1.415 310%
VDI Text: 0.595 1547%
VDI Text Effects: 1.425 1440%
VDI Small Text: 0.800 850%
VDI Graphics: 2.725 293%
GEM Window: 0.885 203%
Integer Division: 1.020 150%
Float Math: 0.200 87%
RAM Access: 1.070 123%
ROM Access: 1.280 109%
Blitting: 5.510 97%
VDI Scroll: 2.955 245%
Justified Text: 2.500 341%
VDI Enquire: 0.560 194%
New Dialogs: 2.495 172%
==========================================
Graphics: 517%
CPU: 117%
Average: 410%
```

Same thing again, this time with the FastRAM button disabled:

```
GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
==========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI 2.03 present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from STRAM
Ref = TT + FPU, TT Medium
CyReL CaTTamaran, 48 MHz
ROMRAM, Rev. A motherboard
FastRAM button disabled
==========================================
GEM Dialog Box: 1.415 313%
VDI Text: 0.595 1552%
VDI Text Effects: 1.425 1442%
VDI Small Text: 0.800 856%
VDI Graphics: 2.725 295%
GEM Window: 0.885 204%
Integer Division: 1.020 150%
Float Math: 0.200 115%
RAM Access: 1.070 174%
ROM Access: 1.280 114%
Blitting: 5.510 128%
VDI Scroll: 2.955 246%
```

```
Justified Text: 2.500 344%
VDI Enquire: 0.560 229%
New Dialogs: 2.495 189%
=========================================
Graphics: 527%
CPU: 138%
Average: 423%

And in monochrome:

GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
=========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI 2.03 present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
Run and Malloc from FastRAM
Ref = TT + Fast RAM + FPU, TT Medium
CyReL CaTTamaran, 48 MHz
ROMRAM, Rev. A motherboard
FastRAM button enabled
=========================================
GEM Dialog Box: 1.115 394%
VDI Text: 0.480 1917%
VDI Text Effects: 1.095 1873%
VDI Small Text: 0.565 1204%
VDI Graphics: 2.220 359%
GEM Window: 0.750 240%
Integer Division: 1.020 150%
Float Math: 0.150 116%
RAM Access: 0.865 152%
ROM Access: 0.865 161%
Blitting: 3.975 135%
VDI Scroll: 2.875 252%
Justified Text: 2.070 412%
VDI Enquire: 0.350 311%
New Dialogs: 1.795 240%
=========================================
Graphics: 667%
CPU: 144%
Average: 527%

Now the same thing with the FastRAM button
disabled:

GEM Bench v3.41 ï¿½ Ofir Gal 3.5.94
=========================================
TT 030 TOS 3.06, MiNT not present
Blitter not present, NVDI 2.03 present
Video Mode = 640 * 480 * 16 Colours
LineF FPU installed
```

Run and Malloc from FastRAM
Ref = TT + FPU, TT Medium
CyReL CaTTamaran, 48 MHz
ROMRAM, Rev. A motherboard
FastRAM button disabled
==========
GEM Dialog Box: 1.115 397%
VDI Text: 0.480 1925%
VDI Text Effects: 1.095 1877%
VDI Small Text: 0.565 1212%
VDI Graphics: 2.220 362%
GEM Window: 0.750 241%
Integer Division: 1.020 150%
Float Math: 0.150 153%
RAM Access: 0.865 216%
ROM Access: 0.865 169%
Blitting: 3.975 178%
VDI Scroll: 2.875 253%
Justified Text: 2.070 416%
VDI Enquire: 0.350 367%
New Dialogs: 1.795 264%
==========
Graphics: 681%
CPU: 172%
Average: 545%

/// How much does the CyReL CaTTamaran cost ?
==========

The CyReL CaTTamaran package retails for just US $99.00 or Cdn
$115.00 .[3]

/// When is the CyReL CaTTamaran going to be available?
==========

The CyReL CaTTamaran is available now. Please contact your nearest
dealer, CyReL distributor or Cybercube for more informations. [3]

/// Do you have a list of dealers already supporting the CaTTamaran?
[4]==========

Yes. Here is the partial list (current as of the indicated release
date). You can order your CyReL CaTTamaran through any of these fine
dealerships or representatives:

North America:

Horizon Computers Denver Colorado
ATY Computers Oakland California
Mid Cities Computers Bellflower California
Toad Severna Park Maryland
Computer Studio Asheville North Carolina

Neutronics Honolulu Hawaii
CompuWorld Scarborough Ontario
DMC Publishing Markham Ontario
Scarborough Computers Scarborough Ontario
Cybercube Research Ltd Thornhill Ontario
Focus Computers Toronto Ontario
Vision Computers Eugene Oregon
Computer Direct Spruce Grove Alberta
Flickertel Minot North Dakota
Compuseller West St. Charles Illinois
Elden Computers Charleston West Virginia
Click Here Computers Ottawa Ontario
CompuWare St. Andrews Manitoba
Run PC Fort Collings Colorado

New:
The Computer Network
Falcon Systems

International:

Multimedia Studio Singapore Singapore
ETH Computers & Sten Ltd Vantaa Finland
COMPO EK Vaals Netherlands
OverScan/COMPO Berlin Germany
System Solutions London UK

/// Where can I get a CyReL CaTTamaran ? [3]
==========

The CyReL CaTTamaran is shipping to a lot of dealers all over North America right now. Please check with your nearest dealer for availability. In case you are not able to get your CyReL CaTTamaran Accelerator through your Atari dealer, please contact Cybercube directly at the addresses provided below.

/// How much do I have to add for Shipping and Handling ? [3]
==========

Please add $6.00 for S&H (regular mail). We also offer shipments via courier. For more details, please contact Cybercube directly.

/// Can I return the product if it will not work in my TT?
==========

Yes you can. We will offer a 10 days return policy. Please check for details when ordering. Note that there is a handling fee involved when returning the product. When you return the unit, we will refund the cost of the unit minus 15%. [3]

/// Will any de-installation require soldering ? [3]
==========

Yes. In case the CyReL CaTTamaran might not work in your TT030, and you decide to return it, you would have to solder the one connection that had to be cut during the installation of the unit. This is probably the best and most durable way to do it, but other means of reconnecting that one connection can be devised in case you do not have access to a soldering iron.

/// Is there be a special GEnie topic for the CyReL CaTTamaran?[3]
==========

Yes. Please go to the Atari Roundtable (m475;1), enter the hardware category (set 4),then read all the latest news in the CaTTamaran topic (rea 33 new). We would be happy to see you there and provide any further assistance.

/// Where can I get more information if I have additional questions?
==========

Contact either your nearest dealer, distributor or Cybercube directly. We will be glad to be of assistance. To reach us, send e-mail to:

GEnie: CYBERCUBE
CRS-Online: Cybercube Research
InterNet: cybercube.research@canrem.com or
cybercube@genie.geis.com

If you want to write us, please send your correspondence to this address:

Cybercube Research Ltd.
126 Grenadier Crescent
Thornhill, Ontario
L4J 7V7, Canada

Or, if you would like to call or fax, you can reach us at:

Telephone: (905) 882 0294, Mon-Fri, 10 AM to 4 PM EST (Toronto)
Fax: (905) 886 3261
BBS: (905) 882 5895, 1200-14.4k, 24h

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Revision E CCAT-FAQ-VI94E
8x---------

Btw, the company Cybercube still exists and has a section devoted to their legacy products, such as the CaTTamaran at:

http://www.cybercube.com/ Then go in their product gallery.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6547. Tosbox 1.10

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Marek Dankowski <pofo@promail.pl>
Message-ID: <3933E80E.A847EF08@promail.pl>
Source record: 61350

Wyszla nowa wersja Tosbox.
http://www.geocities.com/tosbox
Marek
portfolio@atari.org

6548. Re: Tosbox 1.10

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Marek Dankowski <pofo@promail.pl>
Message-ID: <3933EDEB.2EA235BD@promail.pl>
Source record: 61351

SORRY. Little mistake.
Marek.

Marek Dankowski napisaďż˝(a):
>
> Wyszla nowa wersja Tosbox.
> http://www.geocities.com/tosbox
> Marek
> portfolio@atari.org

6549. Atari Hardware for sale: LONDON

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: David Sime <djs@totalise.co.uk>
Message-ID: <39364f2e.0@news2.cluster1.telinco.net>
Source record: 61352

I have the following to get rid of...
Atari 520Ste 4 MB Ram.
Atari SM124 monochrome monitor.
270MB hard drive.

The Ste needs a new power supply the rest are in good working condition.
Make me an offer, otherwise they go to the binman.

6550. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Stephen Adam <saadam@bigpond.com>
Message-ID: <xCrZ4.10157$c5.16582@newsfeeds.bigpond.com>
Source record: 61353

I just downloaded GEMUL8R7 from www.emulators.com
I no longer have any TOS boot disks. Does it require
some specially formatted ROM file?

6551. Re: STinG 1v22 problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sjcjnajc5ri111@corp.supernews.com>
Source record: 61354

On 31 May 2000 22:37:41 , Djordje Vukovic wrote:
>I had (in fact, I still have) a similar problem. Sting froze or bombed
>almost every time, sometimes in initialization, sometimes when I
>tried to activate Newsie, Cab, or anything else that used Sting.
>
>Try replacing STing's SERIAL.STX with an older version. On my computer,
>STing kept crashing time after time, but when I replaced (after much
>experimenting) SERIAL.STX V1.20 with SERIAL.STX V1.15 everything was
>OK again. So: just older SERIAL.STX, everything else from STiNG 1.22
>or 1.22 is ok.
<<<<snip>>>>>>

Thanks Djordje

I'll try that. I haven't tryed that so that might be the answer I'm
looking for. Certainly you had similar effects with it as I did.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6552. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39366174.489AD2FD@greeleynet.com>
Source record: 61355

"John S. Gray" wrote:

> What flat-bed scanners can be plugged into an Atari these days? I remember
> there was some interfacing software back in 1998, but does it meet the
> current crop of ubiquitous $139 (0r whatever) scanners as sold at Office
> Depot, &c..?

Well, you do need software for the Atari for the scanners. <G> GT Look supports Epson Scanners, but I don't know if it is still being actively developed. I purchased an Epson ES 800 (US model number, European model number was different) years ago and GT Look did fine.

Search on Homa Systems House. They have drivers for different scanners. I know they support HP scanners, and I _think_ Microtek, and a couple of others, I believe.

I can find the URL if you can't.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6553. Sound Synth software for a TT/STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Austin <acs@webaxs.net>
Message-ID: <3936629B.1F3D9837@webaxs.net>
Source record: 61356

I am curios to know if any sound synthesis software for either the STE
or TT taking advantage of there 8 bit DMA stereo sound capability,
exists?

Thanks

Austin

6554. Re: Another dumb query: TT accellerators?

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39366230.AA4E44A2@greeleynet.com>
Source record: 61357

"John S. Gray" wrote:
>
> Was such a thing ever made?

At least one was, the CaTTamarran. Can't remember the company name, but they also made a graphics card for the TT. Accelerated the TT to around 48 mhz. Worked better on some than others. It couldn't accelerate the FPU in mine, and when I put in an 8 meg ST Ram daughterboard, it would crash the computer. I chose RAM over speed, and sold the accelerator to my dealer.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6555. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39366411.40C4AD70@greeleynet.com>
Source record: 61358

John Whalley wrote:

> As for your next question: how do they know about netiquette? Subscribe
> to news.announce.newusers for a month. Or read any book about starting
> on the net.

Ah, yes, a book. I hate to start something else <G>, but finding the right book is almost like searching for hen's teeth. That was one nice thing about the original Atari manuals, they were written for the beginner. It's damned hard to find any computer book these days written for the beginner. I've spent too much money trying to get some answers for Visual Basic for Applications (part of the Microsoft Office packages) and haven't been very successful yet, but a possibility has finally arrived. A major part of the problem is, although there are books in print, they are not in the bookstores. :-(So you can't look at them before you buy.

>
> > 3) You
> > don't know how to access them even if you are successful at
> downloading
> > the file to your computer?
>
> Frankly, if they are that dumb they are probably beyond help.

Frankly, we are all that dumb at some point in our lives, including you and I.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6556. Re: Sharpscore notation program

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: mtNO_SPAM@telebyte.nl
Message-ID: <8h5qmi$283$1@rubens.telebyte.nl>
Source record: 61359

On 28 May 2000 09:19:48 , Tim Conrardy wrote:
>In article <39306174@clear.net.nz>,
> davidkitt@clear.net.nz (David Kitt) wrote:
>> Is there anybody out there who is using Sharpscore, by Take Control?
>> If there is,I would l love to hear from you. Who knows, it may even be
>> to our mutual advantage. Look forward to some replies.
>>
>> David K.
>
>Hi David
>
>I am just starting to use it and I am very impressed by it. The best
>scoring program for Atari I have seen. Works well on my TT030 on TT-HI
>(1280x960 res!)Wish I can find the original company/programmers so I
>can get it released as freeware. Would probably make a good topic for
>Atari-Midi (the mailing list..see sig)I still have to work more with it
>however. I like the fact it works with Gdos and speedogos so you can
>use scalable fonts.
>
>Tim
>
>--
Sounds interesting. I would like to try it. Where can I find it. I'm
using Score Perfect Professional 3.0. I think it's very good, but
not yet "perfect". Is Sharpscore better ?

6557. re: logon scripts for Freeserve

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Message-ID: <20000601116530468577@zetnet.co.uk>
Source record: 61360

Hi All

The subject line tells it all - a friend has an account with
Freeserve and needs to access it from his Falcon - which bit of the
logon script need to go where?

Adrian tssf
--
<<==>>
<< WHITE ROSE ALL-FORMATS GROUP -- TECH.SUPPORT >>
<< Tertiary Brother Society of St.Francis >>
<<==>>

6558. Emulator

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Miha <tomislav.mihajlov@zg.tel.hr>
Message-ID: <39368DAA.4A084AED@zg.tel.hr>
Source record: 61361

I'm having emulator for Atari on PC called "Pacifist".
And I'm trying to save status in game Elite, but have no
luck. Do I need blank image disk in B: drive or what?
Anyone playing Elite on Pacifist?
--
Miha.

6559. For Sale: Atari 1040 STf w/ SC1224 color monitor

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: konami_98@yahoo.com
Message-ID: <8h65p2$6jq$1@nnrp1.deja.com>
Source record: 61362

```
This is an Atari 1040 STf with mouse and Atari SC1224 color RGB monitor.
Everything is in excellent condition.
Also, mouse is included.
$50 plus s/h to anywhere in the United States.

If you have any questions, ask them before you buy.
Send all correspondence to: konami_98@yahoo.com

Sent via Deja.com http://www.deja.com/
Before you buy.
```

6560. Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8h63qk$eq1$1@cubacola.tninet.se>
Source record: 61363

```
Hi all

Just a short note to let you all know that the Papyrusdemo for TOS
is now ready. http://www.rom-logicware.com
```

Cheers J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

6561. Re: USA Atari Falcon030

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8h63uc$3hd$1@slb6.atl.mindspring.net>
Source record: 61364

SOLD

jon <flea_bite@hotmail.com> wrote in message
news:8h35h1cui1@slb3.atl.mindspring.net...
> I have for sale an Atari Falcon030 with screenblaster hardware and
external
> keyboard. The Falcon has 14MB ram. I think it has FPU also but not for
sure.
> I am asking $400 via money order or PAYPAL
>
> https://secure.paypal.com/auction/pal=atari@wcoil.com
>
> please use atari@wcoil.com to contact me
>
> Thanks,
> Jon Klingler
>
>
>
>

6562. Re: USA Falcon030

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8h640g$6ru$1@slb0.atl.mindspring.net>
Source record: 61365

SOLD

jon <flea_bite@hotmail.com> wrote in message
news:8h3agfrhe1@slb6.atl.mindspring.net...
> Atari Falcon 030 for sale.
>
> 14MB ram
> FPU (I think)
> External Keyboard
> ScreenBlaster Hardware
>
> $400
>
> email atari@wcoil.com
>
> Jon Klingler
>
>

6563. Re: USA Panasonic 8x SCSI CD-ROM

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8h63v2$tt0$1@slb6.atl.mindspring.net>
Source record: 61366

SOLD

jon <flea_bite@hotmail.com> wrote in message
news:8h36nb$1uk$1@slb2.atl.mindspring.net...
> Panasonic External 8x SCSI CD-Rom
>
> $40 OBO
>
> contact: atari@wcoil.com
>
> Thanks,
> Jon Klingler
>
>

6564. Re: Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <dzuRzJAyXqN5Ew1d@steverosie.demon.co.uk>
Source record: 61367

In article <sj8dr3635pj45@corp.supernews.com>, Lyndon Amsdon
<bindon@madasafish.com> writes
>
>I'm trying to get Computer Shopper to do a review of the Milan. Maybe
>if enough people here write in (I have already) they would put a
>special large Atari section in.......

Unless Maurice has got his hands on one, I can't see that hapenning!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

6565. Re: the ST is dead

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3936d70b$0$31675@news.zetnet.co.uk>
Source record: 61368

Re: Harlekin III

I have no problems with this under Magic6 on my TT: for me it is an
essential ACC. I haven't tried it on the Hades yet, but expect no problems.

If I want to terminate any ACC under MagiC, I use Control-click on it:
this works every time.

Charles,

6566. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3936d70d$0$31675@news.zetnet.co.uk>
Source record: 61369

On 29 May 2000 21:53:12 , David Leaver wrote:
>On 28 May 2000 10:44:57 , Jo Even Skarstein wrote:
>>
>>You need HD-Driver 7.80 or newer, and some way to initialize a FAT32
>>filesystem. For MiNT there is a tool called makefatfs.ttp, there is
>>probably something similar for MagiC. If not, you can use makefatfs.

Please remove my ignorance: what is a FAT32? What for? Why should anyone
want one? Etc.

Charles.

6567. Re: [PUB]: New on the Belgian ftp-serve

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3936d70a$0$31675@news.zetnet.co.uk>
Source record: 61370

On 29 May 2000 10:25:26 , "Pascal Ricard" wrote:
> in article <393068ab$0$31676@news.zetnet.co.uk> (comp.sys.atari.st)
> Charles Stanley wrote on Sun 28-05-2000 00:30 (GMT):
>
>> Yes, I typed as you said. I have the CAB FTP modules under MagiC6. But can
>> only get into the University site.
>
>Do you mean Cabdload ? This is definitely NOT an ftp module. To use the

No. "CAB-FTP.APP" etc.

Charles.

6568. Re: -= FDT =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3936d710$0$31675@news.zetnet.co.uk>
Source record: 61371

On 29 May 2000 22:55:54 , "Andy Ball" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>Hello Charles!
>
> CS> (for plain TOS only: I use it for Packet Radio Comms).
>
> Are you using it as an ordinary 'dumb' terminal, talking
>to an intelligent TNC,

Hi Andy! That's the way I use it, since there does not appear to be any specific s/w that will run on a TT/Hades for amateur radio. There was one for the ST which was great (Amterm).

>or does FDT include any special support for Packet?
No, none. But you can config the F keys to issue different commands.
BTW, FDT seems not to like MagiC at all. It's fine under TOS.

Cheers,
Charles, gm1mcn.

6569. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <3936d713$0$31675@news.zetnet.co.uk>
Source record: 61372

On 30 May 2000 04:49:22 , Mario Becroft wrote:
>I am posting this message on behalf of a local Atari ST user who would
>like to retrieve images from weather satellites and display them on his
>Atari ST computer.

Depends on what make his TNC (Terminal Node Controller is, I think. Mine is
AEA Pakratt 232 which can decode weather images, tho' I haven't done it for
some years.
You might try posting the question in an amateur radio NG,
eg: uk.radio.amateur
or: rec.radio.amateur.misc
Or try ARRL (American Radio Relay League) at http://www.mvangel.com and email them;
or http://www.rsgb.org (Radio Society of Great Britain)
or http://www.ukrs.org.uk (UK Radio Society).
There is a similar Amateur Radio organisation in New Zealand.

>He already has the relevant radio and modem equipment and uses this with
>his ST for packet radio. However he does not have any software for
>decoding the weather satellite images.

AEA (Advanced Electronics Applications, Inc) produced software, but I believe
they have left the field (?).

A search for that name, or for TAPR (Toronto Amateur ...., I think) who also
designed stuff, might produce results.

Sorry I can't be more definite or specific: memory's not what it was :(

Cheers,
Charles.

6570. Re: Nemesis printer port patch

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <959889912-673208AEicMi@xs4all.nl>
Source record: 61373

Hi,

Anybody who has a Nemesis program called NEM_PRINT ??
It should patch the Atari F030 printer port.
I need it to use my SoundPool MO4 midi expander.

Guido

/|\ STF - Falcon

6571. Wanted: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: DjS <djs@soundlab.freeserve.co.uk>
Message-ID: <8h6l19$dh0$1@news8.svr.pol.co.uk>
Source record: 61374

Okay someone in the south of the UK has to be reading this and is willing to part with a Falcon that they bought and haven't used since moving to the PC and crappy M1cro$oft Windoze. I want one badly and I am willing to pay money (not stupid money, mind) for one.

DjS
E-mail: djs@soundlab.freeserve.co.uk
ICQ: 27001826

6572. Re: Sharpscore notation program

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Frank Zimmerman <zimmerman@uniserve.com>
Message-ID: <959886328.567675@neptune.uniserve.ca>
Source record: 61375

Fellow Music Notationers,

I've been using SharpScore 3.2 since May 1994, and simply love it. I've tried demo's of just about every PC scoring program I could find, and while many of them do things SharpScore doesn't do, there are certain things that SharpScore does which they do not do! (for example, having different length staves on the same page) All in all, I find it the easiest scoring program to use on any platform...still.

When I first discovered SharpScore, via an ad in one of the glossy UK Atari mags, I called the company, and asked them a number of questions. I had been using Notator SL, and was frustrated by it's limitations. All of the answers I got from the company were positive (sounded too good to be true), so I ordered it. But everything they said about it was true! I dropped Notator and haven't looked back.

I've been producing a songbook of folk-based Christian music, mostly drawn from early American (late 1700's to early 1800's) and renaissance sources. It's partly done and some sample pages can be viewed at: http://users.uniserve.ca/~zimmerman/Music.htm. The music was laid out in SharpScore, then output as 300dpi IMG. I then touch these up in Dr. Bob's MVG (simply the best and fastest program for editing IMG music files), moving Chord letters and hyphens so that the score is perfect. Then I put these into Calamus SL99, and add borders, pictures, page numbers, and appropriate Bible texts.

I once called up Take Control and interviewed one of the fellows. I was intending to write an article about SharpScore for an Atari magazine, but never finished it. Anyway, I talked to him for about 45 minutes, and during the course of the conversation he mentioned that they had put out a minor update to SharpScore 3.2, which fixed a few bugs with NVDI. He said that they would send me the update but I never received it. About a year later, I wrote them and sent them 10 pounds to cover the cost of sending me the update but I heard nothing back and never got my 10 pounds back either (I guess they had some free beer at my expense). He also mentioned that they were working on a PC version, but I guess this never got completed either. That's too bad. It would be neat if we could get them to release it as freeware. It would be even better if we could get the source code! Then maybe we could remove the 300dpi limit...

I've tried SharpScore with GDOS, SpeedoGDOS, and NVDI. I use it now mainly with NVDI since that is a system enhancement I always like to keep running. There is one minor glitch with NVDI where the "Show Markers (F7)" feature doesn't work. Instead of a small box being drawn to show where to grab the music symbol, you get a small dot, which is almost invisible.

I've also found that some vector fonts cause SharpScore to bomb when loading, or take the place of the bitmap music font, so I usually point NVDI to a blank folder for fonts before running SharpScore. I use the standard GDOS bitmap Dutch and Swiss fonts that came with SharpScore, and their output is very good. In fact, I have found that at 300dpi, the bitmap Dutch fonts look better than vector fonts.

I find the MIDI implementation to be a bit weak, but I don't use this feature much anyway. If you fellows have any questions, or have some interesting music templates or tips, I'd like to hear them.

Regards,
Frank Zimmerman
Creston, B.C., Canada.

David Kitt <davidkitt@clear.net.nz> wrote in message
news:39306174@clear.net.nz...
> Is there anybody out there who is using Sharpscore, by Take Control?
> If there is,I would l love to hear from you. Who knows, it may even be
> to our mutual advantage. Look forward to some replies.
>
> David K.

6573. Re: tari =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3936b6a1$0$31676@news.zetnet.co.uk>
Source record: 61376

On 31 May 2000 21:18:16 , John Kolak wrote:
>The ATW was never released in the US. Some were sold in Europe, one
>reportedly to VW of Germany for CAD.

Vorsprung durch Atari, eh.

I wonder, Audi TT...

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6574. Re: Sound Synth software for a TT/STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3936b725$0$31676@news.zetnet.co.uk>
Source record: 61377

On 1 Jun 2000 23:18:19 +, Austin wrote:
>I am curios to know if any sound synthesis software for either the STE
>or TT taking advantage of there 8 bit DMA stereo sound capability,
>exists?

If you count all the various tracker programs (essentially
wavetable synths with integrated sequencers), yes.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6575. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <07376c3a.470df2cd@usw-ex0107-055.remarq.com>
Source record: 61378

In article <8h4tv0lfu2@News.Dal.Ca>, ag352@chebucto.ns.ca
(John S. Gray) wrote:
>hey, I'm supposed to know this stuff. I used to publish an
Atari fanzine
>(hiding face in shame...)
>
Used to...? I'm sorry to hear that.

>What flat-bed scanners can be plugged into an Atari these days?
Homa Systems SCANX was designed for the E3 and E6 Microtek and
the Umax 1200 series, but neither of those are still being
made. Try looking at http://www.magma.ca/~nima/ . Upon checkin
Umax's site, I noticed that the Macintosh software for the 1220S
and the 2400S is identical. Homa's site says that the latest
version SHOULD run the Microtek X6. If true, this uses the same
software as the X6 EL DP and the V6USL. So, from Nima at least,
I promise the 1220S will work (still available...barely) and the
2400S, X6 El DP, and V6USL will probably work (though I can't
guarantee it). You might also look on Ebay for an E3, E3+, or
E6. Prices range from $20 - $50.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6576. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0903e357.48bc1511@usw-ex0107-055.remarq.com>
Source record: 61379

In article <39359EF3.84902557@sprint.ca>, melissa jones
<meister@sprint.ca> wrote:

>> Do you have the STING.INF file pointing to the STING folder?

>I've had a similar problem, in fact I went through a lot of
config files and
>started to try to point them to A drive since they were all
referencing C:.
>However no sucess and I get the same default.cfg problem.
>
In the AUTO folder with STING.PRG must be STING.INF. This is a
short ASCII file that contains the location of the STING files.
For example, my STING.INF reads "I:\STINGSTF\STING\" because on
drive I: I have a folder named STINGSTF that contains several
STing related folders including one called STING. My
DEFAULT.CFG file is in that folder.

>Does anyone havce a way of pausing the error messages, they
blink on the screen
>too quickly to see what the error is before returning to TOS.
>
Control-S works if you're fast on the draw. There IS a way to
pause them, but I can't remember what the program is called.
Can anyone else help?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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6577. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <00985c35.49b49f0c@usw-ex0107-055.remarq.com>
Source record: 61380

In article <xCrZ4.10157
$c5.16582@newsfeeds.bigpond.com>, "Stephen Adam"
<saadam@bigpond.com> wrote:
>I just downloaded GEMUL8R7 from www.emulators.com
>I no longer have any TOS boot disks. Does it require
>some specially formatted ROM file?
>
Yes. Go back to emulators.com and read the online manual. The
file you require is available at http://lgd.fatal-design.com/.
Do note that it will have to be renamed to MAGIC_PC.OS.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6578. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0c3a707c.521b1f98@usw-ex0106-047.remarq.com>
Source record: 61381

In article <959816966-500284AEicMi@fh-lausitz.de>, Mathias
<mpichotz@fh-lausitz.de.nospam> wrote:
>>BTW, has anyone ordered a Phantom Falcon accelerator yet?
>
>Yes, it's now inside my Falcon!
>Phantom SE.
>
Well, don't keep us in suspense! How smooth was the ordering?
How clear were the directions? Any surprises? What speed
increases are you getting? What resolutions (video/audio) have
you personally tried out?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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6579. FS: (UK) Atari 1040 on Ebay

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: nobody@nowhere.com
Message-ID: <3936bcdc.1276315@news.btinternet.com>
Source record: 61382

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=347734500

Bare unit + mouse.

Bidding starts at £30.

Mark.

6580. Re: Another dumb query: TT accellerators?

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006011046.a30425@su2.maus.de>
Source record: 61383

```
JSG>Was such a thing ever made?
The caTTamaran, e.g.
```

6581. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39371258.5651CA91@greeleynet.com>
Source record: 61384

"Jï¿½rgen Nyberg" wrote:
>
> Hi all
>
> Just a short note to let you all know that the Papyrusdemo for TOS
> is now ready. http://www.rom-logicware.com
>

Does anyone know if the Windows version and the TOS versions are file compatible? I have my TT at work and a Windoze machine at home (as well as a Hades) and would like to be able to work on the same documents regardless of platform.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6582. Atari Discounts! FREE Atari Catalogs! FREE Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8h79fcdjo1@user2.teleport.com>
Source record: 61385
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I update my catalogs once a week. Just before this message is posted. So when you see a new posting, check my Catalogs. After I post this message. I'm off for the weekend. But I'll be back after the weekend.

e-mail: atari@benjamin.net

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Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

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I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And remember, if you can't come see me today, come see me tomorrow!

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Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6583. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8h79rv$e54$1@user2.teleport.com>
Source record: 61386

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6584. CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <39372b30$1_2@athena.netset.com>
Source record: 61387

I dont know about where you live but the heat wave has hit here
already. In an effort to stay indoors, I got another bug worked out of my
CAB.OVL.

It now parses the subject off of mailto posts. So you can now use
it properly with ATOS.

http://www.netset.com/~baldrick/

If you get 2 alerts on these posts dont worry as long as one of
them is a success message. I dont understand why the second one is
occuring. I am sure I will track it down in time. However ignoring that
it seems to work fine.

Dan
aka baldrick

6585. Re: MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Phil Walding <phil@digital-print.co.nz>
Message-ID: <phil-1BB1B5.07393401062000@news.clear.net.nz>
Source record: 61439

In article <1ebhwgd.1xrm2c2vx62kgN%algy@allatsea.demon.co.uk>,
algy@allatsea.demon.co.uk (Antony) wrote:

> It's to do with the memory allocation in the setup .... that's as much
> as I can tell you. I have the same but everyhting ran as you say so I
> just ignored it. I've just sold my copy of MagicMac as I no longer use
> it hence I wasn't going to upgrade it.

I have a very early release of magicMac (1.05) and a similar vintage of
NVDI. I recently got a price from System Solutions for an upgrade, but
it seemed a bit expensive to me. Also they want me to mail back my
original master disk which makes things a bit cumbersome from this side
of the world.

What improvements / advances would updating offer me ?

Regards

--
Phil Walding
Christchurch, New Zealand
email:phil@digital-print.co.nz

6586. Re: -= Switches =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <393596EB.B2B9D3B9@cable.A2000.nl>
Source record: 61440

Hi Andy

Andy Ball wrote:
>
> Hello Henk!
>
> HR> Commandline typing started when a electrical typewriter
> > (teletype or telex) successfully connected to a computer
> > for the very first time. At the same time there were
> > already people hating repeatedly typing the same Those
> > people punched their commands in cards or in paper tape.
>
> Of course, you can often use a command history on a
> teletypewriter which makes life a bit easier.

Hahaaa! I was thinking of the days before Unix was invented.
The command history was on the scroll (the paper one). Only humans could read them back.

> I recall reading that the slow
> speed of ttys may have contributed to the 'terse' nature of many unix shell
> commands.
>
Think! The best typists reach 10 ch's a second. The more common only 2.
In stead of learning to type fast, they kept the amount to type low.
Very sensible, and a relieve for reader of course.

> HR> Before that, computers were operated by flipping switches.
>
> Perhaps that's the real start of bloat-ware... once the
> programmers didn't have to throw many toggle switches for each word of memory
> they entered, they may have lost a big incentive to write small, efficient
> code! <grin>
>

Yeah. But it really started with high level languages and sophisticated editors.

> Seriously though, I think there is definitely a place
> for command-line interfaces. They're ideal for scripting, and require *much*
> less in the way of system resources than graphical user interfaces.

That is true. Unfortunately these script languages are so weird and so many.

> Also, I
> can't help wondering if the conversational nature of CLIs make them more

> appropriate for text to speech setups than other interfaces.

True as well. In starships there is room enough for embedded processors of such capacity.

Did you notice that Star Trek people talk to a 'computer'. It would have been far more illustrative when they had talked to the 'ship'.

"Ship! on screen!"

:-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6587. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <959816966-500284AEicMi@fh-lausitz.de>
Source record: 61441

>BTW, has anyone ordered a Phantom Falcon accelerator yet?

Yes, it's now inside my Falcon!
Phantom SE.

MfG Mathias

--
ATARI XE + HBS/STE + Phantom/F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

6588. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <rShZ4.249$uS.2000@nsw.nnrp.telstra.net>
Source record: 61442

The german manual makes it very hard, mate. :-).

Mark Bedingfield

Uwe Seimet <us@ooc.de> wrote in message news:39322121.6AE@ooc.de...
> Mark Bedingfield wrote:
>
> > I have just set up 2 1.2 gig hdd's on my falcon (ide and SCSI), I also
have
> > a 200MB syquest 5 and a quater drive. Hddrive (7.6) can scan the device
but
> > refuses to do any thing with it. AHDI work's fine as does ICD 7.5.5. Any
> > ideas on how to get this dinosaur working as a removable drive?
>
> Nothing special is required for HDDRIVER to be used with this drive.
> Maybe some settings are wrong. I recommend referring to the parts of the
> HDDRIVER manual dealing with removable media drives.
>
> --
> ---
> Dr. Uwe Seimet mailto:us@ooc.de
> MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6589. Re: MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: prunus@post3.tele.dk
Message-ID: <1ebj13d.152dr9j22zh3iN%prunus@post3.tele.dk>
Source record: 61443

Michel Berghs <michel.berghs@econ.kuleuven.ac.be> wrote:

>
> try this one:
> in the iconf.prg there is a checkbox to use apple OS: switch it off and start
> again
>

Yes I know of this feature, and I did turn it off, but Iconnect
apperantly don't work with APPLE Remote Access. It works without any
problem with the "old" MacOS 8.1 but not with MacOS 8.6

> Jï¿½rgen Bak wrote:
>
> > Antony <algy@allatsea.demon.co.uk> wrote:
> >
> > > Jï¿½rgen Bak <prunus@post3.tele.dk> wrote:
> > >
> > > > Iconnect works fine with the old Mac OS 8,1 using FreePPP.
> > >
> > > I believe it's to do with Mac OS 8.5 and above .... I was led to believe
> > > upgrading to the latest version of MagicMac solved the problem, I didn't
> > > bother.
> >
> > Yes, I do belive it has to do with the OS on the PPC, where I am using
> > MacOS 8.6 and APPLE Remote Access at the moment, on the "old" Centris
> > with MacOS 8.1 and FreePPP, there is no problem with connections.
> > And I am usng the latest MagiC Mac, version 6.01, I belive.
> >
> > > > BTW. I keep getting a error message when starting MagiC, but most MagiC
> > > > friendly apps works anyway,- anyone explain this?
> > >
> > > It's to do with the memory allocation in the setup .... that's as much
> > > as I can tell you. I have the same but everyhting ran as you say so I
> > > just ignored it. I've just sold my copy of MagicMac as I no longer use
> > > it hence I wasn't going to upgrade it.
> >
> > Then I have to fiddle some more with the setup when starting MagiC, I
> > think.
> >
> > cheers
> >
> > Joergen
>
>

6590. Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <8h4tv0lfu2@News.Dal.Ca>
Source record: 61444

hey, I'm supposed to know this stuff. I used to publish an Atari fanzine
(hiding face in shame...)

What flat-bed scanners can be plugged into an Atari these days? I remember
there was some interfacing software back in 1998, but does it meet the
current crop of ubiquitous $139 (0r whatever) scanners as sold at Office
Depot, &c..?

JG
very much out of touch
with profuse apologies to the former loyal readers of XEST

6591. Another dumb query: TT accellerators?

Newsgroup: comp.sys.atari.st
Date: 2000-06-01 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <8h4u25lfu3@News.Dal.Ca>
Source record: 61445

Was such a thing ever made?

6592. Re: -= Link96 =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <393771A9.752B@ooc.de>
Source record: 61246

Steve Sweet wrote:

> > SS> ...i eventualy bought a link96 internal for my MegaSTE
> > SS> and can now have 8 daisy chained devices on the SCSI bus.
>
> >Is that including the Link96?
>
> yes it does.

Note that the LINK96/97 has its own SCSI ID 7. So you can only connect
up to 7 devices with ID 0-6.
With SCSI it's correct that the computer also gets a SCSI ID and that's
why the LINK96/97 is capable of connecting devices to the ACSI bus that
won't work with any other Link adapter, namely those devices that expect
the computer to have a SCSI ID ("Initiator Identification").

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6593. Re: Magic+Hades+gen.SCSI

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <393771F0.74A0@ooc.de>
Source record: 61247

Ronald van der Kamp wrote:

> On a Hades there is HDDriver with the generic SCSI-driver enabled.
> When MagiC starts the SCSI function of HDDriver are not seen.Tose are
> needed by the driver for de CD-ROM.

Maybe you didn't activate the corresponding device IDs in HDDRIVER.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6594. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39377289.63C3@ooc.de>
Source record: 61248

Charles Stanley wrote:

> Please remove my ignorance: what is a FAT32? What for? Why should anyone
> want one? Etc.

Because he might want to exchange data between Windows and TOS using
partitons that are larger than 2 GByte. Or because he created a FAT32
partition under Windows and now wants to access this partition under
TOS. Or because he uses MagiC and requires partitions larger than 2
GByte just for the Atari.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6595. Re: UK Magazine atari?

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <393779e4.3537264@news.cis.dfn.de>
Source record: 61249

On Thu, 01 Jun 2000 09:29:20 -0000, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:

>I can see that - it's not something to be taken lightly.

And like all good ideas, there's loads of offers of help at the start,
but as soon as you start the help disappears!

>I don't think there's a particular shortage of outlets (STplus, Atari
>Applications to name two), rather a lack of material to publish?
Perhaps if more readers or potential readers actually gave some
feedback to the authors/publishers it would help?

IME that's always been the biggest problem with the Atari magazine
scene - the almost total lack of feedback :-(((

In a voluntary-driven scene feedback is wages - no feedback=no
enthusiasm.

Sad but true.

Best wishes
Mike Kerslake

--

Email: publish@welshnet.co.uk - mike@railwayman.idps.co.uk
WWW: http://www.publish.welshnet.co.uk

6596. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939786-385336AEicMi@cwcom.net>
Source record: 61250

From: Ken Springer <wordworks@greeleynet.com>
Date: Thu, 01 Jun 2000 07:13:24 -0600

>"John S. Gray" wrote:
>
>> What flat-bed scanners can be plugged into an Atari these days? I remember

>Well, you do need software for the Atari for the scanners. <G> GT Look
>supports Epson Scanners, but I don't know if it is still being actively
>developed. I purchased an Epson ES 800 (US model number, European model
>number was different) years ago and GT Look did fine.

GTLook isn't being developed, in fact it was released into the PD late last
year IIRC. I have an English version on my web site, follow the Apps link.

I have no idea of its capabilities or what scanners it supports, however I'm
given to understand that it will drive scanners attached to the parallel
port, allegedly there was some sort of adaptor which also attached to the
Midi port (presumably to provide control signals or power).

All in all I'd endorse your recommendation for one of Nima Montaser's
drivers, I use one with a Microtek E3 SCSI scanner.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6597. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939788-385836AEicMi@cwcom.net>
Source record: 61251

From: "Simon Osborne" <simon@polarnet.f9.co.uk>
Date: Thu, 1 Jun 2000 08:51:36 +0100

>> What flat-bed scanners can be plugged into an Atari these days
>
>Any that can connect via SCSI :)

True enough - it's whether there is a driver available should be the real
question. Homa Systems House would be a good place to look.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6598. re: logon scripts for Freeserve

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939790-386316AEicMi@cwcom.net>
Source record: 61252

From: Adrian Haigh-Hutchinson <kadu.flyer@zetnet.co.uk>
Date: Thu, 1 Jun 2000 16:53:04 +0100

>The subject line tells it all - a friend has an account with
>Freeserve and needs to access it from his Falcon - which bit of the
>logon script need to go where?

You don't need any logon script (ie you don't need anything in the section
headed "Dial Script". Don't delete that line, STinG still wants to see it,
even if it's empty.

With a PPP connection the dialer should negotiate everything needed itself.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6599. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939792-386757AEicMi@cwcom.net>
Source record: 61253

From: xlator@cix.compulink.co.uk
Date: 1 Jun 2000 19:08:18 GMT

>>However Magic then says that the drive is invalid, even after a cold
>>boot with the F32 cartridge in the drive. I suspect that something has
>>to be switched on in Magic, in the same way that VFAT partitions have
>>to be turned on.
>
>Have you run VFATCONF.PRG from your GEMSYS\MAGIC\UTILITY folder? That
>allows MagiC to use long filenames from selectable drive partitions
>either permanently or temporarily.

If you don't run VFAT then any drives with LFN's have their contents
displayed with a truncated version in the 8+3 format.

Fat32 is to allow disk sharing with Windows drives that have a fat32 scheme
AIUI.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6600. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939794-387220AEicMi@cwcom.net>
Source record: 61254

From: xlator@cix.compulink.co.uk
Date: 1 Jun 2000 19:08:21 GMT

>In message <393374C3.4DA1@ooc.de>, us@ooc.de said:
>
>>Once again, since this is obviously not yet clear: It doesn't make any
>>sense to format a medium or drive in order to use it on another computer

>You are of course correct on both counts, BUT formatting has the
>advantage of performing a bad sectors check first, which your HDDRIVER
>doesn't do (which is why it so usefully fast!). ICD's partitioning does

AFAIK you only _format_ a hard drive if you have bad sectors. During the
format stage, the bad sector list is saved to a table in the drive's
firmware. Otherwise _partioning_ is good enough (and much quicker).

>Will HDDRIVER work with ICD's partitioning?

Only if you don't choose ICD's special partioning scheme IFAICR.

>The other advantage of formatting is that it obliterates any old and
>possibly confidential data on the drive - or is it inaccessible anyway
>once an HD has bee repartitioned?

Either way destroys all data on the disk.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6601. Re: Nemesis printer port patch

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939798-387724AEicMi@cwcom.net>
Source record: 61255

From: Guido Goebertus <guidogoe@xs4all.nl>
Date: Thu, 01 Jun 2000 21:03:52 +0200

>Anybody who has a Nemesis program called NEM_PRINT ??
>It should patch the Atari F030 printer port.

When I had a Nemesis I found the answer was to use a printer spooler, I used
GEMSpooler but I'm sure that there are others (GEMSpooler is/was shareware,
I'm not sure if there is any way to register it now).

The Nemesis patch didn't work for me.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6602. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939800-388168AEicMi@cwcom.net>
Source record: 61256

From: baldrick@dilbert.netset.com (Dan Ackerman)
Date: 1 Jun 2000 23:34:08 -0400

> I dont know about where you live but the heat wave has hit here

Cold, windy and very wet this last week or so in the UK...

>already. In an effort to stay indoors, I got another bug worked out of my
>CAB.OVL.

Great, I've just grabbed it! :-)

If you are ever able to get the overlay to work with secure servers that
would be absolutely marvelous - anxiously awaited by many Atarians.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6603. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <959939802-388632AEicMi@cwcom.net>
Source record: 61257

From: J Wilkinson <jwandjw@ihug.co.nz>
Date: Fri, 02 Jun 2000 10:32:52 +1200

>Most dialog boxes/alerts etc come from the RSC supplied with the GUI. If
>you use MAGXDESK, then a german version of MAGXDESK.RSC can be anglicised
>by simply editing the RSC file with a good editor like RSM. Some dialog
>boxes etc are inbuilt into MagiC (why escapes me!) but most should be
>able to be translated...I'm sure Jinnee/Thing/etc also use an RSC for
>the alerts etc...

Eek!

Dennis, Peter and myself have spent literally DAYS translating RSC and other
supplementary files for jinnee and many other programs!

I announce additions to the range in here from time to time - you can find
them on my web site, and in addition many of them are also on the respective
authors' web pages or on ASH's web site.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6604. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: publish@welshnet.co.uk
Message-ID: <39378a5c.7754453@news.cis.dfn.de>
Source record: 61258

On Fri, 02 Jun 2000 09:55:58 -0000, Derryck Croker
<derryck@NOSPAMcix.co.uk> wrote:

>If you are ever able to get the overlay to work with secure servers that
>would be absolutely marvelous - anxiously awaited by many Atarians.

Seconded!

:-))

BTW Derryck, you off today and playing with RHA?

;-)))

Best wishes
Mike Kerslake

--

Email: publish@welshnet.co.uk - mike@railwayman.idps.co.uk
WWW: http://www.publish.welshnet.co.uk

6605. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39378EEA.73E2@ooc.de>
Source record: 61259

Derryck Croker wrote:

> >The other advantage of formatting is that it obliterates any old and
> >possibly confidential data on the drive - or is it inaccessible anyway
> >once an HD has bee repartitioned?
>
> Either way destroys all data on the disk.

But when simply partitioning somebody with the right tools and
sufficient knowledge will be able to restore the old data at least
partially.
Usually it's not important whether any old data are left and could be
restored up to a certain degree. But if you want to ensure that nobody
can ever get access to old data you have to explicitly overwerite them
with the appropriate tools or format the drive. But in the latter case
note that, as already mentioned in one of my previous postings, not all
drives might actually overwrite the data. A drive that only takes a few
seconds to format itself definitely won't.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6606. >> Atari Icon Libary updated <<

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8h8cbpjsh1@nnrp1.deja.com>
Source record: 61260

Hi all,

I just got some free time to spend on the library, and I added this:

Updated archives:

5 : trashcans +8 icons
27 : hardware +10 icons
30 : animals +28 icons
51 : folders +15 icons

New archives:

52 ; Cool Blue (72 system icons)
53 ; Sketch (35 icons)
54 ; BeOS (73 icons & 13 mini-icons)
55 ; Mac-style (113 icons)
56 ; Macintosh icons (76 icons 52 mini-icons)
57 ; Smileys (17 icons)
58 ; Mixed set (127 icons)

New artist archives: (All icons by Hide Itoh)

6; Tea icons (18 icons)
7; Vegetable icons (30 icons)
8; Tool icons (23 icons)
9; Halloween icons (28 icons)
10; Webcam icons (15 icons)

Many icons converted by Dieter Junius,
and some by me :)

Don&#65533;t forget to send any feedback, suggestions or wishlist for new
icons!

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

6607. Re: MagiCMac on PPC

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1eblsxm.12uldj01l89ii4N%algy@allatsea.demon.co.uk>
Source record: 61261

Phil Walding <phil@digital-print.co.nz> wrote:

> I have a very early release of magicMac (1.05) and a similar vintage of
> <snip>
> What improvements / advances would updating offer me ?

2.1.5 (the last version I had) was noticably quicker and more stable.
From memory (all my manuals have gone now I've sold it) it also
introduced long filenames and better memory management. There were more
improvements but it was a while ago and I've forgotten what they were.

It's not an upgrade I regretted though! The latest version is not 2.1.5
though! So that may be better still.

6608. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006020645.a63463@wun.maus.de>
Source record: 61262

Hallo Charles!

CS>what is a FAT32?

It's a modification of the known FAT(16) filesystem, using 32 instead of 16
bits for the FAT entries and thus allowing for the use of rather large
Partitions with fairly small cluster sizes.

CS>What for? Why should anyone want one?

If you had, for instance, a 1 Gig partition with FAT16, each cluster would be
32k large, and each file would use at least 32k on the disk, even if it had
just a few bytes of data in it.
This applys if you have a huge number of relatively small files, say the
www-cache or Newsie's mail-folders. In that case, way more than half of the
partition's nominal capacity would be unusable.
With FAT32, the cluster size can be as small as 1kB, thus allowing for less
waste of disk space.
On the other hand, the smaller the clusters are, the bigger becomes the FAT
table itself. Therefore, using 4k or 8k clusters would make for a good
compromise.
FAT32 is available for both MagiC 6 and MiNT. No option for TOS, though.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

6609. Megafiletrouble

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Marten Pfirrmann <vs880@gmx.net>
Message-ID: <3937F6DA.7FF39C83@gmx.net>
Source record: 61263

Hi!
I connected a Megafile 30 to my 1040 STe. Unfornately I overwrote the File Desktop.inf while copying Cubase. Now the Computer doesn´t recognize the HD anymore. What can I do? How can I create a new desktop.inf?

Thanx in advance, Marten

6610. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <3937fb6a$0$31677@news.zetnet.co.uk>
Source record: 61264

On 1 Jun 2000 19:48:08 -, Ken Springer wrote:

>Does anyone know if the Windows version and the TOS versions are file
>compatible? I have my TT at work and a Windoze machine at home (as well
>as a Hades) and would like to be able to work on the same documents
>regardless of platform.

Hi Ken,

I have not got the final release versions yet, but I have got copies of
both TOS and WIN pre-release beta versions and there seems to be no
problem at all doing this. In fact, it is the reason I am so pleased
that this software is now available, as it is much easier for me to have
the same programme on both platforms.

I'll see if Ulli can confirm what I have said and let you know.

Cheers

Paul

6611. Re: tari =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <959973938-153593AEicMi@sweet3.freeserve.co.uk>
Source record: 61265

Hi Shiuming

>
>I wonder, Audi TT...

I'l have an Atari Quatro please,
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6612. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <39381ddc2b99182@online.be>
Source record: 61266
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**editors**
ftp://chapelie.rma.ac.be/atari/editors/pape8dem.tos (2.210.768 bytes)
(Papyrus 8 demo, English version)
ftp://chapelie.rma.ac.be/atari/editors/ez_edit.zip (202.706 bytes)
(Nice French editor)

**emulators**
ftp://chapelie.rma.ac.be/atari/emulators/tosbox_110.zip (181.340 bytes)
(Tosbox V1.10, ST emulator for pc)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/newsie/newsie96.zip (597.848 bytes)
(Full 6 languages version)

**mint**
ftp://chapelie.rma.ac.be/atari/mint/daemons/ppp-2.3.11-1.m68kmint.tar.gz (301.392 bytes)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
```

6613. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1085.188T600T13323973optimus@canit.se>
Source record: 61267

atarigalen skrev:

>In article <902.186T2200T11735865optimus@canit.se>, "Iggy
>Drougge" <optimus@canit.se> wrote:
>>Martin-€ric Racine skrev:

>>>Hopefully, she knows the difference between the following
>>>homonyms, teaches it and can explain it properly:
>>
>>>* it's, its, hits.
>>>* their, there, they're.
>>
>>Err, why would one have to teach that at the university? Does
>one even gain
>>acces to a university without knowing that?
>>
>In California at least, many of our international graduate
>students come to us with nearly no knowledge of English. They
>get a crash course in the language upon arrival, but often
>graduate without achieving English fluency. This only is of
>interest to me because for some $#%&$* reason they give these
>guys classes to teach in English! Very irritating if you are
>one of the students.

Haha, you tell me. One of my professors holds all of her two-hour monologues
in English. As David Bowie once said, "This is not America".

--
En ligne avec Thor 2.6.

A liberal is someone too poor to be conservative, and too rich to be a
communist.

6614. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Lannie Schafroth <lannie@iowawireless.com>
Message-ID: <8h9aqi$c02$1@ins21.netins.net>
Source record: 61268

I've tried the ROMS from there and Gemulator 7.1 freezes my system every
time.

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:00985c35.49b49f0c@usw-ex0107-055.remarq.com...
> In article <xCrZ4.10157
> $c5.16582@newsfeeds.bigpond.com>, "Stephen Adam"
> <saadam@bigpond.com> wrote:
> >I just downloaded GEMUL8R7 from www.emulators.com
> >I no longer have any TOS boot disks. Does it require
> >some specially formatted ROM file?
> >
> Yes. Go back to emulators.com and read the online manual. The
> file you require is available at http://lgd.fatal-design.com/.
> Do note that it will have to be renamed to MAGIC_PC.OS.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

6615. -= CLI =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.393846fd@fmlynet.org>
Source record: 61269

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Henk!

HR> Hahaaa! I was thinking of the days before Unix was
> invented. The command history was on the scroll (the
> paper one). Only humans could rea them back.

Some command history mechanisms would work on paper.
I'm thinking of a shell I used years back where each command line was numbered,
and you could just tell it to repeat a previous command (I seem to remember
that some editing was also possible).

[Bloatware]

HR> Yeah. But it really started with high level languages
> and sophisticated editors.

Not to mention graphical user interfaces! <grin>

HR> Unfortunately these script languages are so weird and
> so many.

Not always, CP/M and DOS for instance had pretty straight
-forward scripts as I recall.

HR> Also, I can't help wondering if the conversational
> nature of CLIs make them more appropriate for text to
> speech setups than other interfaces.

HR> True as well. In starships there is room enough for
> embedded processors of s capacity.

I get the impression you're over-estimating the
requirements, we used to use this back on 6502 based machines with little
phoneme chips or routines. It's been a standard capability for years on Amiga
and Mac platforms. Some people with sight problems use computers this way
every day, and now it's being used more and more to access computer based
services via telephone.

HR> Did you notice that Star Trek people talk to a
> 'computer'. It would have been far more illustrative
> when they had talked to the 'ship'.

Well, not being a sad trekkie type I couldn't point out
the Voyager episode where a ship with some sort of neural interface gets the
hots for Tom Paris... (oops, I guess my secret is out! ;o)

Groeten,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6616. -= FDT =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.393846fd@fmlynet.org>
Source record: 61270

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Charles!

CS> Hi Andy! That's the way I use it, since there does not
> appear to be any specific s/w that will run on a TT/
> Hades for amateur radio.

Perhaps there's a market there... now where did I put
that 68000 manual? <grin> The TT was nice, but I know nothing about Hades -
for instance, does it include a DSP?

CS> gm1mcn.

Is that Isle of Man?

What TNC do you use, and are you running over X25?

Regards,
- Andy. 73 DE CSWL-1406/W9

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6617. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <m7XZ4.10$DV.380029@news0.optus.net.au>
Source record: 61271

On 2 Jun 2000 06:45:00 +, Ekkehard Flessa wrote:

>FAT32 is available for both MagiC 6 and MiNT. No option for TOS, though.

Ok, may I put my question again?

I am running Magic 6.1, HDDriver 7.80. I have VFAT long filenames
turned on on all my non-floppy drives. I have used HDDRUTIL and
makefatfs to create a FAT32 partition on a cartridge in a Syquest
ezFlyer drive. Magic refuses to recognize the ezFlyer with that
cartridge in it, even if I boot from cold with the cartridge in the
drive.

What else do I need to do to get Magic to accept a FAT32 partition?

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6618. FA - Atari 1040 ST - SUPERB!!! - ends 6/6/

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: "news.direcpc.com" <czanrina@pop.crosswinds.net>
Message-ID: <4zXZ4.200$sd.40390@news.direcpc.com>
Source record: 61272

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=348141899

6619. FA - Atari SC-1224 Color Monitor for ST - NICE!!! - ends 6/6

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: "news.direcpc.com" <czanrina@pop.crosswinds.net>
Message-ID: <6zXZ4.201$sd.40390@news.direcpc.com>
Source record: 61273

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=348144160

6620. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <06047c90.75979895@usw-ex0107-055.remarq.com>
Source record: 61274

In article <8h9aqi$c02$1@ins21.netins.net>, "Lannie Schafroth"
<lannie@iowawireless.com> wrote:
>I've tried the ROMS from there and Gemulator 7.1 freezes my
system every
>time.
>
Define "freezes". A quote from the manual (did you read it yet?)

A common mistake when using ROM image files is to incorrectly
name or place the
files. ROM image files go in the root of your PC's C:\ drive.
192K or ST-only
releases of TOS such as TOS 1.0, TOS 1.4, TOS 1.4 developer's
release, KaosTOS,
etc. are to be called TOS.IMG. 256K or STE compatible releases
such as Magic PC,
TOS 1.6, TOS 2.06, etc. are to be called MAGIC_PC.OS. Disk
releases of Magic
are simply called MAGIC.RAM as they are on the real ST.

Make this change (if you haven't already) and then tell me what
happens.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6621. Re: Megafiletrouble

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <01c4c22f.76d8ef25@usw-ex0107-055.remarq.com>
Source record: 61275

In article <3937F6DA.7FF39C83@gmx.net>, Marten Pfirrmann
<vs880@gmx.net> wrote:
>Hi!
>I connected a Megafile 30 to my 1040 STe. Unfornately I
overwrote the
>File Desktop.inf while copying Cubase. Now the Computer
doesn=B4t
>recognize the HD anymore. What can I do? How can I create a new
>desktop.inf?
>
I will assume that you didn't delete the HD driver software.
(If you did, just reinstall it off of your floppy backup).

1) Select "Install Icon" from the Options menu.
2) Make a drive C: icon.
3) Select "Save Desktop" from the Options menu.

Galen

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The fastest and easiest way to search and participate in Usenet - Free!

6622. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1a5703b8.7bef410e@usw-ex0107-055.remarq.com>
Source record: 61276

Hmmm, now I can't find the Phantom URL. Could someone refresh
my memory?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6623. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8h9kpq$uv1$1@newsg3.svr.pol.co.uk>
Source record: 61277

"Ken Springer" <wordworks@greeleynet.com> wrote in message
news:39366411.40C4AD70@greeleynet.com...
> John Whalley wrote:
>
> > As for your next question: how do they know about netiquette?
Subscribe
> > to news.announce.newusers for a month. Or read any book about
starting
> > on the net.
>
> Ah, yes, a book. I hate to start something else <G>, but finding the
> right book is almost like searching for hen's teeth. That was one
nice
> thing about the original Atari manuals, they were written for the
> beginner. It's damned hard to find any computer book these days
written
> for the beginner. I've spent too much money trying to get some
answers
> for Visual Basic for Applications (part of the Microsoft Office
> packages) and haven't been very successful yet, but a possibility has
> finally arrived. A major part of the problem is, although there are
> books in print, they are not in the bookstores. :-(So you can't
look
> at them before you buy.

You don't need to buy. Try using a library (I'm a librarian: I know what
I'm talking about!).

Even an out of date introduction to the net will tell you about Usenet
etiquette.

WRT your other problems with book choice, you could also try asking at
your local library: they may be able to advise. They do that sort of
thing all the time :-) If they can't advise, they may be able to point
you in the direction of someone who can, or at least to some books which
you can check out yourself to see if they are at the right level.

Don't know the situation in the US (where I presume you are based from
some of the stuff you've said), but here in the UK you can also borrow
just about any book published in the UK via inter-library loan (through
your local public library) either for free or for a small charge. Try
asking your local library again - they may have similar national or
regional arrangements in place. So if you can get together a list of
likely candidates (maybe search the online bookshops such as Amazon and
bol.com for ideas, or even library catalogues available online - the

latter may have less descriptive info, though), you could request them via ILL and evaluate them that way.

For the benefit of those in the UK: your local library may set limits as to how many requests you can make as the service is heavily subsidised - it costs them about 6 UKP per item, you usually pay 1 UKP or less (sometimes it's just the cost of mailing you the notification that it's arrived). Policies will vary between local authorities as to pricing and quotas. NB I work in the academic sector so I'm not necessarily up to date with public library practices, but I have no reason to think they will be wildly different to what they were a couple of years ago when I last checked.

> > > 3) You
> > > don't know how to access them even if you are successful at
> > downloading
> > > the file to your computer?
> >
> > Frankly, if they are that dumb they are probably beyond help.
>
> Frankly, we are all that dumb at some point in our lives, including
you
> and I.

True, but I stand by my remark. If they are so computer-illiterate that they aren't capable of opening up a text or HTML file they are probably incapable of understanding the solution to their problem, ie beyond help in this context.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

6624. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <393876DB.20EC4854@worldspy.net>
Source record: 61278

http://www.volny.cz/phanatic/phantom_e.html

atarigalen wrote:
>
> Hmmm, now I can't find the Phantom URL. Could someone refresh
> my memory?
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

6625. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960040230-144027AEicMi@sweet3.freeserve.co.uk>
Source record: 61279

Hi Dezza

>>In an effort to stay indoors, I got another bug worked out of my
>>CAB.OVL.

>Great, I've just grabbed it! :-)

What do you use this with, iConnect??.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6626. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960040232-144611AEicMi@sweet3.freeserve.co.uk>
Source record: 61280

Hi Peter

>You are of course correct on both counts, BUT formatting has the
>advantage of performing a bad sectors check first, which your HDDRIVER
>doesn't do (which is why it so usefully fast!).

I think bad sectors are very nearly a thing of the past, some SCSI controlers do this trasparently, but if you have a drive that show bad sectors its probably time to bin it.

>ICD's partitioning does a bad sectors check,

You can select this in HDDRIVER as a non-destructive test.

>which is why partitioning with it takes so long.

>The other advantage of formatting is that it obliterates any old and possibly
>confidential data on the drive - or is it inaccessible anyway once an HD has been
>repartitioned?

Not all drives are zero'd with a format operation, and re-partitioning also doesnt zero the data tracks, it just creates a file system on the drive, so the only way to do that is a destructive sector test.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6627. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960040236-145207AEicMi@sweet3.freeserve.co.uk>
Source record: 61281

Hi Uwe

>System Solutions sells HDDRIVER with an English manual.

I think its time i was pestering Karl for an upgrade, i just need you to do your bit.
8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6628. Re: Looking for 13 pin DIN plug

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: J Wilkinson <jwandjw@ihug.co.nz>
Message-ID: <3936E143.7D9654D7@ihug.co.nz>
Source record: 61388

Hi there,

Iggy Drougge wrote:
>
> Jeremiah Coleman skrev:
>
> >fine, but need a 13 pin DIN plug to make a cross cable. I could just
> >add a DB9 connecter where it looks like the RF circuitry would be
> The models with an M in their name has a modulator, that is STM and STFM, as
> well as the STE.
>
> >Does anyone know a source for a 13 ping male DIN?
>
> I bought mine from Labbelektronik in Stockholm
> (http://www.labbelektronik.nu/), but I think they had to order it from ELFA
> (http://www.elfa.se/). Keep in mind that the DIN13 is one hard bastard to
> solder

...and he's not kidding! ;^)

I have succesfully made a Din13 to DB15 VGA style adaptor (for the exact reason
of using an NEC 2d/3d multisync). It worked fine, so I considered going into
'production', but the 3 weeks with the solder-sucker required to produce
each one meant my price was too high to really consider it as a valid
business opportunity! :) Shame cos it even had a TPST switch to go from
mono to colour modes...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

6629. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: J Wilkinson <jwandjw@ihug.co.nz>
Message-ID: <3936E263.FF2104CA@ihug.co.nz>
Source record: 61389

Hey Mario, hows things...

Mario Becroft wrote:
>
> I am posting this message on behalf of a local Atari ST user who would
> like to retrieve images from weather satellites and display them on his
> Atari ST computer.
>
> He already has the relevant radio and modem equipment and uses this with
> his ST for packet radio. However he does not have any software for
> decoding the weather satellite images.
>
> The only information which I have been able to obtain is that these images
> are in a "16 greyscale fax format."

Try to recognise it using GEM-view 3.1x, and if you have no luck you may
need to find a PC/Mac program that can recognise and convert the image.

GraphicConvertor on the Mac can output GEM IMG's, GIF's and many other
formats that are common on Atari...

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

6630. Re: English Version of Milan?

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: J Wilkinson <jwandjw@ihug.co.nz>
Message-ID: <3936E494.20C3846E@ihug.co.nz>
Source record: 61390

Hi there,

Dennis Vermeire wrote:
>
> From: atarigalen <kNOkSPAM@uia.net.invalid>
> Date: Tue, 16 May 2000 20:30:05 -0700
>
> Hi galen,
>
> >>>Is Magic Milan available?
> >>Yes, in German.
> >Hmm, that's a bummer...hopefully an English .RSC will become
> >available.
> MagiC doesn't have a RSC, one has to patch the code and since this is a
> commercial program, spreading such a patch on the net is illegal since
> it would contain the serial number.

Most dialog boxes/alerts etc come from the RSC supplied with the GUI. If you use MAGXDESK, then a german version of MAGXDESK.RSC can be anglicised by simply editing the RSC file with a good editor like RSM. Some dialog boxes etc are inbuilt into MagiC (why escapes me!) but most should be able to be translated...I'm sure Jinnee/Thing/etc also use an RSC for the alerts etc...

kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

6631. Re: Mac Gorilla now has Atari web page!

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: J Wilkinson <jwandjw@ihug.co.nz>
Message-ID: <3936E6D4.BFA20E7C@ihug.co.nz>
Source record: 61391

Hi there,

notsofast wrote:
>
> -can you spot me in this iMovie flick?
>
> http://homepage.mac.com/repranger/

Not really, but I'm sure if smells could be transmitted I
would have lost my breakfast by now!

Kind regards,

Chris Wilkinson, Christchurch, New Zealand.
/|\ ATARI Falcon030 owner.

6632. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <959909200-305772AEicMi@fh-lausitz.de>
Source record: 61392

```
Hi,

GEM Bench v4.03 ï¿½ Ofir Gal - 3 March 95
=========================================
Falcon 030 TOS 4.00
AES v3.99
GEMDOS v0.25
MiNT not present
Blitter Enabled
NVDI 5.03 present
Video Mode: 640*480*256
FPU cookie value=$60000
Run and Malloc from STRAM
Ref: F030 + FPU, 640*480*256
02.06.2000 / MagiC 6.10 (TOS 4.01)
25ms / 1:20 / Phantom SE
25MHz CPU+BUS+RAM/50MHz DSP+FPU+VIDEL
=========================================
GEM Dialog Box: 1.540 435%
VDI Text: 0.745 1000%
VDI Text Effects: 2.620 559%
VDI Small Text: 1.010 613%
VDI Graphics: 5.760 289%
GEM Window: 4.020 93%
Integer Division: 1.990 156%
Float Math: 0.225 184%
RAM Access: 1.925 167%
ROM Access: 2.590 86%
Blitting: 12.335 70%
VDI Scroll: 6.375 235%
Justified Text: 3.995 237%
VDI Enquire: 0.665 308%
New Dialogs: 3.440 248%
=========================================
Graphics: 371%
CPU: 148%
Average: 312%

--

DSPBench v1.0 - precision DSP profiler.

DSP ( X:Int Y:Int P:Int ) -> 25.000 Mips (~156%)
DSP ( X:Ext Y:Ext P:Int ) -> 12.496 Mips (~156%)
DSP ( X:Ext Y:Ext P:Ext ) -> 8.333 Mips (~156%)
```

--

NemBench v2.1 - precision CPU/FPU profiler.

Integer multiply (16bit) -> 0.959 Mips (~156%)
Integer divide (16bit) -> 0.567 Mips (~156%)
Linear (stalled) integer -> 12.487 Mips (~156%)
Interleaved (piped) integer -> 12.487 Mips (~156%)

Float multiply (64bit) -> 0.843 MegaFlops (~318%)
Float divide (64bit) -> 0.546 MegaFlops (~315%)
Linear (stalled) float -> 1.386 MegaFlops (~260%)
Interleaved (piped) float -> 1.383 MegaFlops (~260%)

16bit read (100% hit) -> 12.315 MByte/sec (~156%)
16bit write (100% hit) -> 8.064 MByte/sec (~134%)
32bit read (100% hit) -> 24.600 MByte/sec (~156%)
32bit write (100% hit) -> 8.756 MByte/sec (~131%)

Linear 32bit read (ST-Ram) -> 7.217 MByte/sec (~135%)
Linear 32bit write (ST-Ram) -> 8.478 MByte/sec (~131%)
Linear 32bit copy (ST-Ram) -> 4.244 MByte/sec (~131%)

--

For more info look in the next DOITF030 please, because I'm offline the next two weeks.
Sorry.

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

6633. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Mathias <mpichotz@fh-lausitz.de.nospam>
Message-ID: <959909208-307281AEicMi@fh-lausitz.de>
Source record: 61393

>How smooth was the ordering?

Very easy.

>What resolutions (video/audio) have you personally tried out?

1024x768 / 103Hz
You can go up to 1200x9xx or more...

For email purposes remove the <.nospam>

MfG Mathias

--
ATARI XE + STE + F030
\|/ ____ \|/
"@'/ ,. \`@"
/_| __/ |_\
__U_/

mailto:mpichotz@fh-lausitz.de
http://www.fh-lausitz.de/~mpichotz

6634. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <393770DD.7376@ooc.de>
Source record: 61394

xlator@cix.compulink.co.uk wrote:

> You are of course correct on both counts, BUT formatting has the
> advantage of performing a bad sectors check first, which your HDDRIVER
> doesn't do (which is why it so usefully fast!). ICD's partitioning does

HDDRIVER also can do a bad sector test. There a menu option for this.
But since modern drives do all the defect management on their own such a
test nowadays doesn't make this much sense as it did with old non-SCSI
drives.

> a bad sectors check, which is why partitioning with it takes so long.
> Will HDDRIVER work with ICD's partitioning?

As long as the partition layout is Atari compatible there won't be a
problem. Unfortuntaly the old ICD format was not compatible to the
format documented by Atari. In this case converting the format with
ICD2AHDI by Thomas Binder will help. Note that you won't lose any data
when doing this.

> The other advantage of formatting is that it obliterates any old and
> possibly confidential data on the drive - or is it inaccessible anyway
> once an HD has bee repartitioned?

Some of these data can be recovered with tools like DISKUS and a lot of
time. Note that some drives don't erase data during formatting. This is
at least the case for some Quantum drives which only take some seconds
to format the drive.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6635. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-02 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <39377000.3158@ooc.de>
Source record: 61395

Mark Bedingfield wrote:

> The german manual makes it very hard, mate. :-).

System Solutions sells HDDRIVER with an English manual. I don't know the details in your case but in general you shouldn't buy the German version when you don't speak German.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6636. STOS and GEMulator?

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Gregory George <greggeorge@worldnet.att.net>
Message-ID: <39386C1D.2E0A8054@worldnet.att.net>
Source record: 61282
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi all,

For some odd reason, I decided to fire up my ST and finish writing a game I wrote starting in '96. Well, my old ST isn't what it used to be, so I need to finish the game on GEMulator. Problem is: My ST's floppy drive (actually the sound chip/floppy controller) is whacked and I can't copy STOS from the hard drive to my PC. I have the original disks, but two of them (games and accessories) will not read in my floppy drive.

Anyway, does anyone know where I can get a copy of these two disks on the internet?

Also, has anyone else tried STOS using GEMulator98? My mouse doesn't want to work, which makes it a real bear to load a file into it.

Thanks,

--
Greg

^^
^ ||| LATEST ATARI NEWS: SKYHAMMER RELEASED FOR JAGUAR! ^
^ ||| Thanks to Songbird, we have a great new game! ^
^ / | \ http://songbird.atari.net/skyhammer.shtml ^
^ ATARI ^
^ ~~~~~~~~~~~~~~~~~~ ^
^ The Atari Times Newsletter - http://www.geocities.com/greggeorge ^
^^

6637. Re: -= Czech / Slovakia =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ebn0jv.t3eh791rhh5cyN%doitarchive@atari-computer.de>
Source record: 61283

atarigalen <kNOkSPAM@uia.net.invalid> wrote:

> Hmmm, now I can't find the Phantom URL. Could someone refresh
> my memory?

www.doitarchive.de/link.htm -> Hardware

--
-= Home of DOIT-Archives =-

_____
CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6638. SV: STOS and GEMulator?

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <AO3_4.4211$b55.10596@nntpserver.swip.net>
Source record: 61284
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Hi!

You should be able to find it somewhere, I believe STOS is now freeware, at
least the sourcecode for STOS itself is..

/Peter

Gregory George <greggeorge@worldnet.att.net> skrev i
diskussionsgruppsmeddelandet:39386C1D.2E0A8054@worldnet.att.net...
> Hi all,
>
> For some odd reason, I decided to fire up my ST and finish writing a
> game I wrote starting in '96. Well, my old ST isn't what it used to be,
> so I need to finish the game on GEMulator. Problem is: My ST's floppy
> drive (actually the sound chip/floppy controller) is whacked and I can't
> copy STOS from the hard drive to my PC. I have the original disks, but
> two of them (games and accessories) will not read in my floppy drive.
>
> Anyway, does anyone know where I can get a copy of these two disks on
> the internet?
>
> Also, has anyone else tried STOS using GEMulator98? My mouse doesn't
> want to work, which makes it a real bear to load a file into it.
>
> Thanks,
>
> --
> Greg
>
> ^^
> ^ ||| LATEST ATARI NEWS: SKYHAMMER RELEASED FOR JAGUAR! ^
> ^ ||| Thanks to Songbird, we have a great new game! ^
> ^ / | \ http://songbird.atari.net/skyhammer.shtml ^
> ^ ATARI ^
> ^ ~~~~~~~~~~~~~~~~~~ ^
> ^ The Atari Times Newsletter - http://www.geocities.com/greggeorge ^
> ^^
>
>

6639. Emulating "real" ST on clones?

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <KR3_4.4212$b55.11060@nntpserver.swip.net>
Source record: 61285

Hi!

How about it? How about porting STonX to the atari? Then we could run all
those nice apps that refuse to run without TOS 1.x & old hardware.
Anybody else into this?

Cheers!

/Peter

6640. SV: Emulating "real" ST on clones?

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <vb4_4.4221$b55.11239@nntpserver.swip.net>
Source record: 61286

I think they ported UAE to the Amiga, it enables a lot of games and stuff to
run on 68020 and up..

/peter

Peter Persson <pep@REMOVEmbox306.swipnet.se> skrev i
diskussionsgruppsmeddelandet:KR3_4.4212$b55.11060@nntpserver.swip.net...
> Hi!
>
> How about it? How about porting STonX to the atari? Then we could run all
> those nice apps that refuse to run without TOS 1.x & old hardware.
> Anybody else into this?
>
> Cheers!
>
> /Peter
>
>

6641. Re: Emulating "real" ST on clones?

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <Xc4_4.3093$J5.161923@stones>
Source record: 61287

They also ported a Mac plus emulator called vMac to the Mac so the newer macs could run old software.

No reason why it can't be done, more like if someone can be bothered doing it.

Simon

Peter Persson <pep@REMOVEmbox306.swipnet.se> wrote in message news:vb4_4.4221$b55.11239@nntpserver.swip.net...
> I think they ported UAE to the Amiga, it enables a lot of games and stuff to
> run on 68020 and up..
>
> /peter
>
> Peter Persson <pep@REMOVEmbox306.swipnet.se> skrev i
> diskussionsgruppsmeddelandet:KR3_4.4212$b55.11060@nntpserver.swip.net...
> > Hi!
> >
> > How about it? How about porting STonX to the atari? Then we could run all
> > those nice apps that refuse to run without TOS 1.x & old hardware.
> > Anybody else into this?
> >
> > Cheers!
> >
> > /Peter
> >
> >
>
>

6642. Re:__Cortex/TiTan Web Address??

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Steve Scott <last@intermet.net.au>
Message-ID: <B55F114A.73C%last@intermet.net.au>
Source record: 61288

Can Someone give me the web url for the above.

thanks
Steve

6643. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Matthew and Caroline Simpson-Morgan <mcsm@rka.com.au>
Message-ID: <3938F7F0.60D2F536@rka.com.au>
Source record: 61289

Howdy Paul,

are the betas you refer to the download demo versions of Papyrus? I was wondering a couple of things: can Tos Papyrus run on a Mega ST4 from floppies, or must it be installed onto a hard drive? And, what are the limitations of the demo version? (ie, crippled saving abilities etc). Thanks for any info you or others may have,

Matthew.

Paul Williamson wrote:

> On 1 Jun 2000 19:48:08 -, Ken Springer wrote:
>
> >Does anyone know if the Windows version and the TOS versions are file
> >compatible? I have my TT at work and a Windoze machine at home (as well
> >as a Hades) and would like to be able to work on the same documents
> >regardless of platform.
>
> Hi Ken,
>
> I have not got the final release versions yet, but I have got copies of
> both TOS and WIN pre-release beta versions and there seems to be no
> problem at all doing this. In fact, it is the reason I am so pleased
> that this software is now available, as it is much easier for me to have
> the same programme on both platforms.
>
> I'll see if Ulli can confirm what I have said and let you know.
>
> Cheers
>
> Paul

6644. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39391450.E0B78E83@greeleynet.com>
Source record: 61290

John Whalley wrote:

>
> You don't need to buy. Try using a library (I'm a librarian: I know what
> I'm talking about!).

A librarian! Cool! <G>

That's a good idea, but I've found most libraries to be short of resources in the computer reference area such as we are talking. I've not had a chance to check the local university library, but I will be going there for other reasons very tangentially related to computers for other things, and will try to remember to check.

There are interlibrary loan programs in existence, but I'm sure it's not universal. And not all libraries have access to the info you are looking for. Often, libraries are simply not available. And if you can sign up with a remote library to have books sent to you, often you have no idea what's available and the librarian may not be able to help when you start to get too specific. And, of course, they can't send every book at once to you, they have to keep some in the library for the folks who walk in the door.

Mailing these books to you can get expensive, depending on weight and distance.

> > > Frankly, if they are that dumb they are probably beyond help.
> >
> > Frankly, we are all that dumb at some point in our lives, including
> you
> > and I.
>
> True, but I stand by my remark. If they are so computer-illiterate that
> they aren't capable of opening up a text or HTML file they are probably
> incapable of understanding the solution to their problem, ie beyond help
> in this context.

If we are talking about the lady and the DOS class I wrote about earlier, you're right until computers have evolved to the point where you can simply talk to them. Otherwise, the user may simply be ignorant in how to open the file, and some teaching here could help.

One thing I've noticed over the years, in life in general, is that the longer a person is involved in ????, and the more he/she knows about ????, the more intolerant many become when they encounter other people who are not as literate in ????.

::thinking:: Maybe that's what I've been reading as an undercurrent in some of these FAQ posts that started this thread, a tone of intolerance from a view. Maybe that's what bothers me about them.

Maybe we should start a new newsgroup:
comp.sys.atari.st.psychiatrist! LOL!!!!

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6645. Re: Re:__Cortex/TiTan Web Address??

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3939163c$0$31674@news.zetnet.co.uk>
Source record: 61291

On 3 Jun 2000 09:54:21 G, Steve Scott wrote:
>Can Someone give me the web url for the above.

www.titan-bss.co.uk

However it hasn't been updated since last July!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6646. Re: UK Atari Magazine

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sji9d7bg5ri76@corp.supernews.com>
Source record: 61292

On 30 May 2000 17:27:11 , "Simon Osborne" wrote:
>I am starting up ST Plus again. After seeing the amount of people here that
>seem interested, it seems like a good idea.
>
>However, to make things cheaper for everyone, it will be HTML based
>(available from the Internet and direct from suppliers).
>
>L:ike all magazines, it needs writers. If you can write ANYTHING, then
>please do!
>
>I have opened up a mailing list. To join, send an email to
>stplus-subscribe@egroups.com

Hi Simon

I sent an email to above and got a message back how to sign in.
Problem is I can't reply the email cos the email address is too long
and doesn't fit.
And using the text only web browser in Newsie doesn't allow you to
enter in forms.
CAB 1.5 doesn't like the half of egroups pages saying /table is
missing. (does that on a lot of sites though)
I managed to get to the sign in page with CAB. So I put in my email
address and password that I got from the Email and it said Document
Moved.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

6647. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <740.189T2250T11126291optimus@canit.se>
Source record: 61293

Ken Springer skrev:

>::thinking:: Maybe that's what I've been reading as an undercurrent in
>some of these FAQ posts that started this thread, a tone of intolerance
>from a view. Maybe that's what bothers me about them.

Intolerant, yes, but that is the old culture of the net. RTFM first, then ask.
There seems to be acultural gap between the newbies and people who know the
rules of the game, but if you ask me, I think the old ones are right and that
the newbies should hang their heads in shame.

--
En ligne avec Thor 2.6.

Die Zeit kommt aus der Zukunft, die nicht existiert, in die
Gegenwart, die keine Dauer hat, und geht in die Vergangenheit,
die aufgeh�rt hat, zu bestehen.
--- Augustinus (R�m. Kirchenlehrer, 354-430 n. Chr.)

6648. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <XVb_4.1026$EU3.6315@newsfeed.slurp.net>
Source record: 61294

On 3 Jun 2000 22:20:01 +, Matthew and Caroline Simpson-Morgan wrote:
>Howdy Paul,
>
>are the betas you refer to the download demo versions of Papyrus? I was
>wondering a couple of things: can Tos Papyrus run on a Mega ST4 from
>floppies, or must it be installed onto a hard drive? And, what are the
>limitations of the demo version? (ie, crippled saving abilities etc). Thanks
>for any info you or others may have,

The demo of version 8 for TOS is over 2meg, so I would assume that it
must be on a hard drive. I would assume the demo cannot save docs
and/or possibly print.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6649. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <YVb_4.1027$EU3.6315@newsfeed.slurp.net>
Source record: 61295

On 1 Jun 2000 23:34:08 -, Dan Ackerman wrote:
>
> I dont know about where you live but the heat wave has hit here
>already. In an effort to stay indoors, I got another bug worked out of my
>CAB.OVL.

Thanks much Dan. Your efforts are appreciated....

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6650. Re: Emulating "real" ST on clones?

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <_Vb_4.1028$EU3.6315@newsfeed.slurp.net>
Source record: 61296

On 3 Jun 2000 11:03:42 +, "Peter Persson" wrote:
>Hi!
>
>How about it? How about porting STonX to the atari? Then we could run all
>those nice apps that refuse to run without TOS 1.x & old hardware.
>Anybody else into this?

Shoot I would love it. Then I could play some games on my Hades like
Dungeon Master and Knightmare. When I try to run some old ST programs,
I get the sound (Hades has the same soundchip as a regular ST), but no
picture.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6651. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <0cmMCSArsUO5Ewqi@my-ste.demon.co.uk>
Source record: 61297

In article <959939792-386757AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> writes
>From: xlator@cix.compulink.co.uk
>Date: 1 Jun 2000 19:08:18 GMT

>>Have you run VFATCONF.PRG from your GEMSYS\MAGIC\UTILITY folder? That
>>allows MagiC to use long filenames from selectable drive partitions
>>either permanently or temporarily.
>
>If you don't run VFAT then any drives with LFN's have their contents
>displayed with a truncated version in the 8+3 format.

You don't need to run VFAT to have drives with LFNs displayed as LFNs.
All it needs are the following lines in MAGX.INF:

#[vfat]
drives=[drive letters of VFAT partitions/floppies]

e.g. using

#[vfat]
drives=abdefghijklmnopqrstuvwxyz

as I do, enables VFAT for all partitions/floppies except C:

--
David Bolt

6652. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <tCc_4.2302$Md1.65138@news.flash.net>
Source record: 61298

On 3 Jun 2000 18:14:15 G, Edward S. Baiz Jr. wrote:
>On 3 Jun 2000 22:20:01 +, Matthew and Caroline Simpson-Morgan wrote:
>>Howdy Paul,
>>
>>are the betas you refer to the download demo versions of Papyrus? I was
>>wondering a couple of things: can Tos Papyrus run on a Mega ST4 from
>>floppies, or must it be installed onto a hard drive? And, what are the
>>limitations of the demo version? (ie, crippled saving abilities etc). Thanks
>>for any info you or others may have,
>
>The demo of version 8 for TOS is over 2meg, so I would assume that it
>must be on a hard drive. I would assume the demo cannot save docs
>and/or possibly print.

The demo actually saves just fine. It just can't print more than one
page documents, ,switches some letters while printing (i.e. d becomes
b, e becomes c, etc.), and the database can't take more than 100
entries. Other than that, it seems to be fully functional.

Mike Freeman
nameerf@flash.net

6653. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960063792-57746AEicMi@sweet3.freeserve.co.uk>
Source record: 61299

Hi John

>>So you can't look at them before you buy.

>You don't need to buy. Try using a library (I'm a librarian: I know what
>I'm talking about!).

Trouble is, you walk into a library, ask for information about a certain book and the librarian just shoves a list in your face and yells' "read this bloody FAQ and dont bother me again". 8~) 8~) 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6654. Re: Megafiletrouble

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960063802-59858AEicMi@sweet3.freeserve.co.uk>
Source record: 61300

Hi Marten

>I connected a Megafile 30 to my 1040 STe. Unfornately I overwrote the
>File Desktop.inf while copying Cubase. Now the Computer doesn`t
>recognize the HD anymore. What can I do? How can I create a new
>desktop.inf?

Whoh!, dont panic. Its probably just a case of going to the menu bar and selecting the relevant install icon, specify C and then use save desktop to create a desktop.inf.

If this doesnt fix it then your problem is not desktop.inf related, you may find you have to re-install your hard disk driver software.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6655. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <39397dee$0$31676@news.zetnet.co.uk>
Source record: 61301

Hi Matthew,

On 3 Jun 2000 22:20:01 +, Matthew and Caroline Simpson-Morgan wrote:

>are the betas you refer to the download demo versions of Papyrus?

Probably not. They are versions supplied for beta testers and had no
restrictions.

>I was
>wondering a couple of things: can Tos Papyrus run on a Mega ST4 from
>floppies, or must it be installed onto a hard drive?

I don't know about running it from floppies, but if you want to have a
good selection of fonts available a hard disk is very useful. (It is so
long since I ran things from floppies I really don't kow what you can and
can't do !)

I am told it will run from 2 meg of ram, but 4 meg is recommended,
especially if you use NVDI and/or a multi-tasking set-up. Papyrus runs
well for me under single TOS, Mint/N.AES and Magic, but you only get the
colour icons in Magic :-(

>And, what are the
>limitations of the demo version? (ie, crippled saving abilities etc). Thanks
>for any info you or others may have,

Sorry, I don't know the answer to that, maybe someone else does.

Cheers

Paul

6656. Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <960072438-478467AEicMi@xs4all.nl>
Source record: 61302

Hello,
Received a flyer today with news about the Atari/Amiga expo in Neuss. I quote :
The new Milan II will definitely be presented on a 60m2 stand.
The national and international press will be present as well as the TV (there will be a 8 minute WDR broadcasting about the Milan on June 10th.
Besides the presentation of the Milan II, there will be many new Milan II goodies : new comfortable System-Manager, Resolution-Switcher with integrated Themes-Manager, new glow-Icons and more.
If the system sells well, computers with integrated TFT display, Milan based Web-Pads, Tos compatible Pocket organisers will follow.
Presentation of design-studies for the next generation Milans (PPC ?)
Presentation of the new Milan HDrecording software "Take".
Bubbles will be the new official Milan screensaver.
New version of CD recorder 3
Introduction of the "Papyrus killer" : Tempus Word 4.0 (scanning integrated)
etc.......etc......etc........
Also sensational Amiga presentations !

See you in Neuss
Dan

Milan 040 - Magic Milan

6657. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sjj0c9km5ri51@corp.supernews.com>
Source record: 61303

On 3 Jun 2000 23:47:06 +, Dan wrote:
>Hello,
>Received a flyer today with news about the Atari/Amiga expo in Neuss. I quote :
>The new Milan II will definitely be presented on a 60m2 stand.
>The national and international press will be present as well as the TV (there will be a 8
>minute WDR broadcasting about the Milan on June 10th.

Hey thats only next week! Right I'll fire up the VCR.

>Besides the presentation of the Milan II, there will be many new Milan II goodies : new
>comfortable System-Manager, Resolution-Switcher with integrated Themes-Manager, new
>glow-Icons and more.

Glow-icons?! - sounds smart anyway

>If the system sells well, computers with integrated TFT display, Milan based Web-Pads,
>Tos compatible Pocket organisers will follow.
>Presentation of design-studies for the next generation Milans (PPC ?)
More like a G5!!

>Presentation of the new Milan HDrecording software "Take".
There seems to be quite a bit of *new* software.

>Bubbles will be the new official Milan screensaver.
Bubbles is ancient isn't it?

>New version of CD recorder 3
Looking good

>Introduction of the "Papyrus killer" : Tempus Word 4.0 (scanning integrated)
Well never tried Tempus (own papyrus). It must be good to beat
Tempus.

>Also sensational Amiga presentations !
Hmm yeah OK. I think the Atari side will will win people over.

>See you in Neuss
I wish I could be there :-(

I would be great to see Atari back in the press for the right reasons.

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--+

6658. ST2JAMMA

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Chris Martin <atar@hackedup.com>
Message-ID: <39398507.5649B110@hackedup.com>
Source record: 61304

Hi all!

I have been working on a little hardware project that allows you to
connect your 520ST (and similar computers) to a JAMMA arcade cabinet.
It is finally to a stage where I can post some information about it.
The prototype is complete and working.

If interested, checkout the following:

http://www.hackedp.com/atari/st2jamma.html

I have some instructions on how to build the board and some pictures of
the prototype.
I hope to upload some pictures of the arcade cabinet/520ST in action.

I have to tell you that playing Gauntet II or Live and Let Die on a 25"
monitor rocks!

Later for now,

->Chris Martin

6659. Re: ST2JAMMA

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Chris Martin <atar@hackedup.com>
Message-ID: <39398564.7E8D0DDE@hackedup.com>
Source record: 61305

Okay, sorry! That link is:

http://www.hackedup.com/atari/st2jamma.html

-Chris

Chris Martin wrote:

> Hi all!
>
> I have been working on a little hardware project that allows you to
> connect your 520ST (and similar computers) to a JAMMA arcade cabinet.
> It is finally to a stage where I can post some information about it.
> The prototype is complete and working.
>
> If interested, checkout the following:
>
> http://www.hackedp.com/atari/st2jamma.html
>
> I have some instructions on how to build the board and some pictures of
> the prototype.
> I hope to upload some pictures of the arcade cabinet/520ST in action.
>
> I have to tell you that playing Gauntet II or Live and Let Die on a 25"
> monitor rocks!
>
> Later for now,
>
> ->Chris Martin

6660. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006032004.a63538@wun.maus.de>
Source record: 61306

Hallo David!

DL>What else do I need to do to get Magic to accept a FAT32 partition?

Nothing else, normally. Set the partition type to "F32" rather than "GEM" or "BGM", and perhaps also set the "XHDI-Partition type" to "F32" (one of them), in the second menu entry of the "settings" (Einstellungen) section of HDDRUTIL.

That's all I've done here, and everything works perfectly on both my CT2A Falcon and my Milan 040.

Make sure that HDDRIVER sees the corresponding drive during bootup, and that Version 7.5 or above is actualy installed. Disable the boot image, so that you can see if the drive is still seen when HDDRIVER starts the second time (after MagiC).

For initialisation of the F32-partition on this falcon I used makefatfs -F32 -nFAT32 -s4 L:

If I had an empty ZIP disk, I would try it on that one myself...

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

6661. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960121478-224751AEicMi@sweet3.freeserve.co.uk>
Source record: 61307

Hi David

>
>You don't need to run VFAT to have drives with LFNs displayed as LFNs. All it needs are
>the following lines in MAGX.INF:

>#[vfat]
>drives=[drive letters of VFAT partitions/floppies]

This does exactly what using VFAT_CNF does, so you may as well use the GEM'd program to achieve it, mucho easier.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6662. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960121480-225367AEicMi@sweet3.freeserve.co.uk>
Source record: 61308

Hi Ken

>Maybe we should start a new newsgroup: comp.sys.atari.st.psychiatrist! LOL!!!!

You'd need a FAQ!!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6663. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-06-03 00:00:00 UTC
From: mb@gem.win.co.nz
Message-ID: <FvK5qG.7@gem.win.co.nz>
Source record: 61309

Thanks to everyone who replied, I will pass on all of this information. Just to clarify, I am advised that the image format in question is not the same as the group 3 FAX format used by Fax machines, so programs that would view these files are not useful. In any case, the problem here is not only viewing the image or converting it to a useful format, but also the lack of software to retreive the data from the modem and store it on disc. I am not familiar with the data format but perhaps a simple terminal program could be used. Anyway, I'm sure that with all the information that I have received we will be able to work something out.

Thanks again.
--
+---+
| Mario Becroft * Tariland, New Zealand Atari User Group |
| mb@gem.win.co.nz * Atari Hardware Developments |
| http://gem.win.co.nz/ * >>> NEW MIDI-3 <<< |

6664. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006042058550.72-100000@rakas>
Source record: 61196

On 2000-6-4, Didier Briel <ddc@imaginet.fr> wrote:

> All the archives can be found at http://perso.wanadoo.fr/gtello

> While it is always a little sad when one of our programmers
> abandon the platform, I would like to personally thank
> Guillaume for the decision he took. Releasing his work as
> freeware, sources included, is a great farewell, rather than
> burrying his work.

I agree. Someone should upload them all to Chapelie and Funet's
programming sub-directory.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6665. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <960076074-205643AEicMi@xs4all.nl>
Source record: 61310

Hello Lyndon,

>>Besides the presentation of the Milan II, there will be many new Milan II goodies : new
>>comfortable System-Manager, Resolution-Switcher with integrated Themes-Manager,
>new
>>glow-Icons and more.
>
>Glow-icons?! - sounds smart anyway

They were shown in the German mag STC. They look nice and start to "glow" when selected
If Milan wants to sell to new customers, the looks have to be good.
>
>>Bubbles will be the new official Milan screensaver.
>Bubbles is ancient isn't it?

Maybe it has been updated ? I'll try to find out.

>>Introduction of the "Papyrus killer" : Tempus Word 4.0 (scanning integrated)
>Well never tried Tempus (own papyrus). It must be good to beat
>Tempus.

You can download a "pre" version at http://www.tempus-word.de
After years of silence the development of this well known word processor software (in
Germany) is continued. I heard a rumour that it will be translated in English. It is said
that M$ took it as an example for it's wordprocessor.
>
>>Also sensational Amiga presentations !
>Hmm yeah OK. I think the Atari side will will win people over.

I hope it doesn't end in a riot between Atari and Amiga users :-)
>
>
>>See you in Neuss
>I wish I could be there :-(

I'll try to make a report on this newsgroup.
>
>I would be great to see Atari back in the press for the right reasons.

The TV broadcasting of 10-6-2000 will be shown as AVI or another format (if the WDR gives
permission) via Karsten Schaefer's site :
http://www.geocities.com/karsten_schaefer/milan_e.htm

Cheers
Dan
Milan 040 - Magic Milan

6666. [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Christophe Lucas <falcon40@club-internet.fr>
Message-ID: <8hc7ik$o6b$4@front1.grolier.fr>
Source record: 61311

You have more than enough to compile at the speed of a snail.
You want to surf quickly on Web.
You want calculate pictures under POV, make DTP or Graphics in a highly speed.
You want to run suitably applications as one to encode MP3 or a console Java under Mint.
You want keep almost totality of your software library (Demos and games with all reserve).
Etc...

You do not want you separate from all which makes the charm of your Falcon, his sound system, DSP, Videl (with his chunky and the planar), Blitter and all the connectique (SCSI, MIDI, 4 Joystick connectors etc.).
You want to put easily of Ram in great quantity for small price as offer at present standard SDRAM.
You want for example to put a card network, or a second DSP (Deesse card) by way of PCI.

Then it is simple, if you are 50 buyers, this accelerator will be produced.
Do not be shy and informed of your propositions, of your suggestions and especially say that you are interested.

For it send your messages to rczuba@free.fr

We inform you also the soon opening of a home page where you will have more further details on the promotion of this card and other product as the DSP Deesse card.

You have not an accelerator or you search for an new fast accelerator, seize the opportunity!
To send at the retirement your old accelerator but not your Falcon!

Thank you of your attention!

NB: Some characteristics can change (example: EDO or SDRAM and PCI or not PCI), the choice will be made according to your propositions!

6667. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hcafh$a4l$1@snipp.uninett.no>
Source record: 61312

David Leaver <leaver@alphalink.com.au> wrote:

> What else do I need to do to get Magic to accept a FAT32 partition?

Have you set the partition-type to F32? (Use HDDR-Util).

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6668. Re: -= CLI =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hcaml$a4l$2@snipp.uninett.no>
Source record: 61313

Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org> wrote:

> I'm thinking of a shell I used years back where each command line was numbered,
> and you could just tell it to repeat a previous command (I seem to remember
> that some editing was also possible).

DCL?

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6669. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Stephen Adam <saadam@bigpond.com>
Message-ID: <vAi_4.12249$c5.20809@newsfeeds.bigpond.com>
Source record: 61314

atarigalen <kNOkSPAM@uia.net.invalid> wrote
> <saadam@bigpond.com> wrote:
> >I just downloaded GEMUL8R7 from www.emulators.com
> >I no longer have any TOS boot disks. Does it require
> >some specially formatted ROM file?
> >
> Yes. Go back to emulators.com and read the online manual.

You're right. I hadn't read it carefully.

> The file you require is available at http://lgd.fatal-design.com/.
> Do note that it will have to be renamed to MAGIC_PC.OS.

It doesn't work with Gemulator 2000. Mayeb they want
me to buy their ROM card :-)) The ROM file search button
fails to find the carefully renamed files that I put in the search
directory. I'll try a few other options, or maybe download
a different emulator. I'm getting my ST/e back today, so
maybe I'll just set it up somewhere...

6670. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006040022570.91-100000@TT030>
Source record: 61315

I have a Falcon but I'd never subject it to such miss-treatment.
If and that is a big "if" all 50 buyers are 100% happy I *might*
consider it. After seeing all the ct2 problems discussed here
and on IRC there's no way I'd buy such a thing site unseen.

On Sun, 4 Jun 2000, Christophe Lucas wrote:

> You have more than enough to compile at the speed of a snail.
> You want to surf quickly on Web.
> You want calculate pictures under POV, make DTP or Graphics in a highly
> speed.
> You want to run suitably applications as one to encode MP3 or a console Java
> under Mint.
> You want keep almost totality of your software library (Demos and games with
> all reserve).
> Etc...
>
> You do not want you separate from all which makes the charm of your Falcon,
> his sound system, DSP, Videl (with his chunky and the planar),
> Blitter and all the connectique (SCSI, MIDI, 4 Joystick connectors etc.).
> You want to put easily of Ram in great quantity for small price as offer at
> present standard SDRAM.
> You want for example to put a card network, or a second DSP (Deesse card) by
> way of PCI.
>
> Then it is simple, if you are 50 buyers, this accelerator will be produced.
> Do not be shy and informed of your propositions, of your suggestions
> and especially say that you are interested.
>
> For it send your messages to rczuba@free.fr
>
> We inform you also the soon opening of a home page where you will have more
> further details on the promotion of this card and other product as the DSP
> Deesse card.
>
> You have not an accelerator or you search for an new fast accelerator,
> seize the opportunity!
> To send at the retirement your old accelerator but not your Falcon!
>
> Thank you of your attention!
>
> NB: Some characteristics can change (example: EDO or SDRAM and PCI or not
> PCI), the choice will be made according to your propositions!
>
>

>
>
>
>
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6671. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Krzysztof Maj <kmaj@smok.krakus.top.pl>
Message-ID: <393a1bb419389c1@smok.krakus.top.pl>
Source record: 61316

On Sat 03-06-2000 23:47 (+0100) Dan wrote:

>(there will be a 8
>minute WDR broadcasting about the Milan on June 10th.

Do you know at what time?

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

6672. The Nordic Atari Show 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Mille Babic <mille@ebox.tninet.se>
Message-ID: <960113134-228043AEicMi@ebox.tninet.se>
Source record: 61317

```
The Swedish Atari Users Association (SAK)
The Nordic Atari Computer Show 2000 (NAS2k)

Version 2000 June 5
------------------------------------------------------------------------

INFORMATION ABOUT 2000
------------------------------------------------------------------------

T H E N O R D I C A T A R I S H O W 2 0 0 0
------------------------------------------------------------------------

>> PLACE
The show will be at Sinpro in Gothenburg
Bror Nilssons gata 5 - Lundby strand
A large building called "Fï¿½rrï¿½det"

>> TIME
16th - 18th June 2000
Friday June 16th 1700 - 2000
Saturday June 17th 1000 - 2100
Sunday June 18th 1000 - 1500

>> HOW TO GET THERE
You can find a road description at our website
http://www.sak.nu use the link NAS. You can of course
obtain the street address from a Gothenburg phonebook, maps
or through http://www.vasttrafik.se/fr_online.htm
to find your way the last hundred meters to NAS you can
always call the conventions phone number

>> THEMES
Like in 1999 NAS2K the theme is: networks
This is also the associations 15th anniversary

>> ENTRANCE FEE
60 SEK per person for one day
100 SEK per person for 2 to 3 days

>> NAS2K INFORMATION
http://www.sak.nu/
Click the link NAS

>> BBS
STraight BBS +46 (0)31 340 15 48 (v.34 och ISDN)
+46 (0)31 340 15 49 (ISDN)
(SysOp Bertil Jï¿½gard)
```

>> TELEPHONE
+46 (0)705 23 38 30 (Jonas Mï¿½ller-Nielsen, ansvarig NAS2K)

>> E-MAIL
nas@goteborg.utfors.se (The Nordic Atari Show)
info@sak.nu (Svenska Atariklubben)
atari@ebox.tninet.se (Mille Babic)

Dear Atari friends!

The Swedish Atari Users Association is proud to announce we are again
hosting this years show in Gothenburg.

The Nordic Atari Show in its sixth year and is the only all Atari show
produced in Scandinavia. The show has proved very popular for Atari
enthusiasts in Northern Europe.

Space is available for inviduals, companies, clubs and organizations
producing Atari related products and services.

If you know of any vendors, suppliers, anything Atari related that you think
belongs at this show, let us know.

Help us to get the word out about this show.

The show will be held the weekend after the "World of Alternatives"
show in Germany.

In den letzten 6 Jahren ist die Nordic Atari Show zu einem festen Event
in der TOS-Szene herangereift, der mit jedem Mal besser besucht wird.
Austragungsort sind die Rï¿½umlichkeiten des Sinpro Gï¿½teborg
in Schweden. Veranstalter ist die Swedish Atari User Association.
Gesucht werden weiterhin Atari-User, die Vortrï¿½ge zu bestimmten Themen
halten mï¿½chten.

>> FERRIES
There is ferries to Sweden from Finland, Poland, Germany, Denmark
and England.
By car it is easiest to get to Sweden from Helingï¿½r/Helsingborg
Denmark/Sweden or the Stena Line ferries Kiel/Gothenburg and
Fredrikshavn/Gothenburg. The ï¿½resundsbron-bridge opens up in july.

Here is contact info from Stena Line HQ in Germany and Denmark (Fredrikshavn).
There is no need to pre-order car tickets at Helisgï¿½r/Helsingborg.

Stena Line Tyskland
Stena Line Germany
Schwedenkai 1
DE-24103 Kiel
Tfn: +49(0)431 90 90
Fax: +49(0)431 90 92 00

Danmark
Stena Line Denmark
Trafikhavnen

DK-9900 Frederikshavn
Tfn: +45 96-20 02 00
Fax: +45 96-20 02 80

Mille Babic

6673. MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: ddc@imaginet.fr
Message-ID: <8hdd30$rs6$1@reader1.imaginet.fr>
Source record: 61318

I send this message on behalf of Guillaume Tello.

Since he is no longer programming on his Atari, he has decided to
release all his software as freeware, including source code.

All the archives can be found at http://perso.wanadoo.fr/gtello

Now a personal word:
While it is always a little sad when one of our programmers abandon the
platform, I would like to personally thank Guillaume for the decision he
took. Releasing his work as freeware, sources included, is a great
farewell, rather than burrying his work.

Thanks for your attention,

--
Didier BRIEL
ddc@imaginet.fr

6674. FS UK STFM in desktopper case

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: mikeborsley@fyldecoast.com
Message-ID: <8hddeo$a8l$1@newsg4.svr.pol.co.uk>
Source record: 61319

Complete system:-

4mb ram
120mb hard drive
A & B DD floppy drives
CD rom
Serial port upgrade
Microvitic 1431 14" Colour monitor
Atari SM125 12" Mono monitor
Monitor selection switch
Auto Mouse Joystick switch
Magic 6
NVDI 5
Thats Write 3
CAB 2.7
Internet ready...doesn't include modem

Good selection of other software. All in good working order.

150 Pounds

--
mike@jborsley.freeserve.co.uk West Lancs. UK

6675. >> Atari Icon Libary (2000-06-04) <<

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8hdrrp$9v2$1@nnrp1.deja.com>
Source record: 61320

Hi folks,

Had a lot of icons that needed to be uploaded so I sat down today and
updated the icon library yet again.

For those who cannot read signature files, here is the URL: ;)))

Atari Icon Library: http://gokmase.atari.org

This is what is new today (2000-06-04)

New archives:
----
59 BeOS/BeOS-98 (72+22 icons)
60 Mac8.5 set (101 icons)
61 Hitech set (44 icons)
62 Next-98 set (39 icons)
63 Documents (35 icons)
64 Macish system set (73 icons)
65 Macintosh icons (130 icons)
66 Set with icons in 3d (86 icons)
67 iMac icons (35 icons)
68 More 3d macish icons (55 icons)
69 Application icons (24 icons)
70 Mac network icons (14 icons)

All icons converted by Dieter Junius this time

Enjoy the new icons, and please send any feedback, suggestions, icons or
anything to support this icon source!

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

6676. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ebp71d.lpk13t3a8056N%doitarchive@atari-computer.de>
Source record: 61321

Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> I have a Falcon but I'd never subject it to such miss-treatment.
> If and that is a big "if" all 50 buyers are 100% happy I *might*
> consider it. After seeing all the ct2 problems discussed here
> and on IRC there's no way I'd buy such a thing site unseen.

Sure "problems" often makes more discussions as real working units.

Iï¿½m self and a lot others doasnï¿½t had any problem with the CT2.
Most touble, in my humble opinion, you hear about self fittet boards.

Only a smal group of people fit the CT2 well as self. Any other, and
that was the offer of CENTEK since the first CT2 boards, should use
the fitting service.

Other: Iï¿½m not sure an CT060 will be released ever.

Isnï¿½t the same story as with the "30" CT2 for TT Computers?
Anybody seeï¿½n an CT2 TT acellerator anytime? Iï¿½m not. Sorry.

I like the 060 idea, but it is realy expensiv as an expansion of
an "old" falcon..

Regards, Robert
--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6677. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: algy@allatsea.demon.co.uk
Message-ID: <1ebpn7h.1mbfr6f1wn47u6N%algy@allatsea.demon.co.uk>
Source record: 61322

Didier Briel <ddc@imaginet.fr> wrote:

> Since he is no longer programming on his Atari, he has decided to
> release all his software as freeware, including source code.

Well that is sad news for one, and good news for another. I've always thought he was a decent guy!

> Now a personal word:
> While it is always a little sad when one of our programmers abandon the
> platform, I would like to personally thank Guillaume for the decision he
> took. Releasing his work as freeware, sources included, is a great
> farewell, rather than burrying his work.

I second that! And wondered why I hadn't heard from him for a while .... I was dealing with the Uk registration of MPlayer. Still, as you say, at least it's now avilable for anyone rather than being lost forever. It is still a cracking program.

If you haven't already got it I'd suggest you have a look!!!!!!!

6678. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393a8a724429f61@online.be>
Source record: 61323

on Sun 04-06-2000 00:46 Dan wrote:

>
>They were shown in the German mag STC. They look nice and start to "glow" when selected
>If Milan wants to sell to new customers, the looks have to be good.

Glow-icons is just a cosmetical thing. What we need is a up-to-date
browser. Without that the Milan II won't be a price seller. And please
don't say that the Milam II will come with a very good browser, called
Adamas. I never have seem such a crapy thing in my life. The worst of all
is that it's a commercial product.
>>
>>>Bubbles will be the new official Milan screensaver.
>>Bubbles is ancient isn't it?
>
>Maybe it has been updated ? I'll try to find out.

Bubbles is a product of Run software and is AFAIK the only screensaver
that is still supported.
http://www.holger-herzog.de/run-software/start.htm
It's surely not the cuttest saver but it works with N_AES and MagiC and
that's what counts nowadays.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6679. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006041304490.90-100000@TT030>
Source record: 61324

On Sun, 4 Jun 2000, Robert Schaffner wrote:

> Lonny Pursell <atari@SYNTAX.ERROR> wrote:
>
> > I have a Falcon but I'd never subject it to such miss-treatment.
> > If and that is a big "if" all 50 buyers are 100% happy I *might*
> > consider it. After seeing all the ct2 problems discussed here
> > and on IRC there's no way I'd buy such a thing site unseen.
>
> Sure "problems" often makes more discussions as real working units.
>
> Iï¿½m self and a lot others doasnï¿½t had any problem with the CT2.
> Most touble, in my humble opinion, you hear about self fittet boards.
>
> Only a smal group of people fit the CT2 well as self. Any other, and
> that was the offer of CENTEK since the first CT2 boards, should use
> the fitting service.
>
> Other: Iï¿½m not sure an CT060 will be released ever.
>
> Isnï¿½t the same story as with the "30" CT2 for TT Computers?
> Anybody seeï¿½n an CT2 TT acellerator anytime? Iï¿½m not. Sorry.
>
> I like the 060 idea, but it is realy expensiv as an expansion of
> an "old" falcon..

I know a few people who had the "fitting service" and are not
completely happy. Call me *highly* skeptical I guess.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6680. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006041323090.90-100000@TT030>
Source record: 61325

On Sat, 3 Jun 2000, Steve Sweet wrote:

> Hi Ken
>
> >Maybe we should start a new newsgroup: comp.sys.atari.st.psychiatrist! LOL!!!!
>
> You'd need a FAQ!!.

LOL!

How about comp.sys.atari.st.FAQ ?

That way when you read it you are bombarded with tons of FAQ files.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6681. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006041308530.90-100000@TT030>
Source record: 61326

On Sun, 4 Jun 2000, Martin "Nightowl" Byttebier wrote:

> on Sun 04-06-2000 00:46 Dan wrote:
> >
> >They were shown in the German mag STC. They look nice and start to "glow" when selected
> >If Milan wants to sell to new customers, the looks have to be good.
>
> Glow-icons is just a cosmetical thing. What we need is a up-to-date
> browser. Without that the Milan II won't be a price seller. And please
> don't say that the Milam II will come with a very good browser, called
> Adamas. I never have seem such a crapy thing in my life. The worst of all
> is that it's a commercial product.

I have to agree here. I hate to be negative, but if it is released with
any of the current browsers only a handful of people will buy it. Only
diehard atari freaks wanting some speed will buy it. Wasn't one of the
excuses for the last delay something to do with changes to appeal to
non-atari users? I don't think in todays inet hyped world that anyone
outside the Atari platform will seriously consider it. The typical pc
users I see go for the flashy stuff, and not icons, I am talking
quicktime, mp3, shockwave, flash whatever and if that stuff is not there
it surely won't sell very well at all.

Note I didn't single out any one browser. ;-))

It's very simple. It will only appeal to non-atari users if the
pre-installed software is as capable as that of a PC or MAC.

> >>
> >>>Bubbles will be the new official Milan screensaver.
> >>Bubbles is ancient isn't it?
> >
> >Maybe it has been updated ? I'll try to find out.
>
> Bubbles is a product of Run software and is AFAIK the only screensaver
> that is still supported.
> http://www.holger-herzog.de/run-software/start.htm
> It's surely not the cuttest saver but it works with N_AES and MagiC and
> that's what counts nowadays.
>
> CU
> Martin
>
>
> --
> ***** Greetings from Okami Newsreader *****

> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6682. ForSale: 4MB STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: acer_uk <sbarrNOsbSPAM@lycosmail.com.invalid>
Message-ID: <11643fa2.c8ed7a7d@usw-ex0108-063.remarq.com>
Source record: 61327

4MB STE, Colour Monitor, Mono Monitor, Hard Drive, HP Deskjet
510 etc. All in excellent condition plus lots of software. No
sensible offer refused. Hertford area.

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6683. Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: nobody@nowhere.com
Message-ID: <393a874e.29485096@news.btinternet.com>
Source record: 61328

Hello,

I've recently acquired an old Atari SCSI interface that is designed to connect to an external SCSI device via a 50 pin connector, then connect back into the DMA port of the Atari.

I was wondering if it would be advisable to install this device inside my PC, connect it to my PC's SCSI card via the 50 pin slot internally, then run the DMA cable back to the Atari so that the Atari could pick up the SCSI chain.

The interface is dated 1987, and has power connectors which look like the same as found in todays PCs (although are coloured differently - yellow blue green white intead of yellow black black red). I was wondering if power and SCSI are of the same standard now as it was then, and could this configuration possibly work ?

Any help appreciated,

Mark.

6684. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <393a99e2$0$31676@news.zetnet.co.uk>
Source record: 61329

On 3 Jun 2000 22:20:01 +, Matthew and Caroline Simpson-Morgan wrote:

|
|are the betas you refer to the download demo versions of Papyrus? I was
|wondering a couple of things: can Tos Papyrus run on a Mega ST4 from
|floppies, or must it be installed onto a hard drive? And, what are the
|limitations of the demo version? (ie, crippled saving abilities etc). Thanks
|for any info you or others may have,

Too big for floppies I think. Functionally the demo seems to be
complete (read, alter and save) but only one page docs can be
printed and even then with random letter substitution ('c' for 'e'
etc), and the database is limited.

I only downloaded it yesterday but immediately had a use for it - I
was able to read a doc which had been sent to me in Word format and
was able to read it and save it in Papyrus format to be printed with
Papyrus 5.

It will take some getting used to.

6685. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <393A9AD8.333DDE5B@greeleynet.com>
Source record: 61330

JI Logan wrote:
>
> I only downloaded it yesterday but immediately had a use for it - I
> was able to read a doc which had been sent to me in Word format and
> was able to read it and save it in Papyrus format to be printed with
> Papyrus 5.

Regarding Word compatibility, it is not 100% compatible in the demo. I have a Word 97 file I created that locks up the demo. It appears that to import a Word doc, it first converts the file to RTF format. I'm basing this conclusion on the title in the MS-DOS window that is opened when you select the file to import. In my case, it locks up after approximately 38% of the file is converted. I don't know what the current RTF standards are, but I'd bet that tables and form fields are not part of the standard. I have these in this document, and what I'm doing can be accomplished by Pap version 5. I had planned on making a Pap version of this file.

I'm still planning on purchasing the Office version 8 tho'.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6686. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ebpx9n.mkubrh1qpbo6qN%doitarchive@atari-computer.de>
Source record: 61331

Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> I know a few people who had the "fitting service" and are not
> completely happy. Call me *highly* skeptical I guess.

I donï¿½t know.

Different results maybee a good sign and a good platform to talk about
the CT2 ;)

MOST of the machines that anybody bring over here only had problems with
there own software and a lot of things in autofolder, acc, cpx that
nobody realy need in autofolter, cpx folder or as acc. Some of them try
to run software from an internal ide hard drive that not respond correct
in turbomode. Best example is the original conner IDE.

MagiC wonï¿½t run well in turbomode.

So you can found a lot of selfmade trouble sources.

I will not say that anything about CT2 is realy fine, but something is
selfmade an can be removed with simple tricks.

Thatï¿½s only what i see here if anybody grab the CT2 if it was new.

Sure, any computer is a good source for any kind of trouble.

Regards, Robert

--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6687. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8he70ddog1@plutonium.compulink.co.uk>
Source record: 61332

In message <0cmMCSArsUO5Ewqi@my-ste.demon.co.uk>, nospam@my-ste.demon.co.uk said:

>You don't need to run VFAT to have drives with LFNs displayed as LFNs.
>All it needs are the following lines in MAGX.INF:
>
>#[vfat]
>drives=[drive letters of VFAT partitions/floppies]
>
>e.g. using
>
>#[vfat]
>drives=abdefghijklmnopqrstuvwxyz
>
>as I do, enables VFAT for all partitions/floppies except C:

True, but I assume that he doesn't have that in his MAGX.INF. I am not sure yours is the best idea, as it slows down copying with Kobold by quite a bit. I have only enabled bgh on mine, as that is where any LFNs are likely to be found - B: is only a safety in case I need to read a floppy with LFNs. I can always use VFATCONF to temporarily enable it on other drives if I need to (say for backup of G: and H: on a EZ135).

Regards, /Peter/

6688. Re: STOS and GEMulator?

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Gregory George <greggeorge@worldnet.att.net>
Message-ID: <393AAAE1.478730C8@worldnet.att.net>
Source record: 61333
Cross-posted to: comp.sys.atari.st,comp.sys.atari.programmer

Gregory George wrote:

> Anyway, does anyone know where I can get a copy of these two disks on
> the internet?

Well, I managed to get STOS off of my ST. I was expecting more trouble out of the floppy than I actually got. I've also put it on my web space in case anyone else needs it. Compiler included.
http://home.att.net/~greggeorge/stos.zip

BTW, one of the extentions I've got in there (not sure which) would hose up GEMulator.

Has anyone seen a case where the ST works for the most part, but goes flaky just in some cases? In my STOS program, I am 100% sure certain screens were working perfectly when I originally wrote the program. And they work fine when I run the game on an emulator. But on the real ST, some screens are totally whacked. Any ideas why this would happen? Could it be a memory problem?

Thanks,

--
Greg

^^
^ ||| LATEST ATARI NEWS: SKYHAMMER RELEASED FOR JAGUAR! ^
^ ||| Thanks to Songbird, we have a great new game! ^
^ / | \ http://songbird.atari.net/skyhammer.shtml ^
^ ATARI ^
^ ~~~~~~~~~~~~~~~~~~ ^
^ The Atari Times Newsletter - http://www.geocities.com/greggeorge ^
^^

6689. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <960151326-060967AEicMi@xs4all.nl>
Source record: 61334

Sun, 04 Jun 2000 17:30 Martin wrote
>Glow-icons is just a cosmetical thing. What we need is a up-to-date
>browser. Without that the Milan II won't be a price seller. And please
>don't say that the Milam II will come with a very good browser, called
>Adamas. I never have seem such a crapy thing in my life. The worst of all
>is that it's a commercial product.

Yes, I totally agree, it's tragic. I wonder if the guys at Axro realize this ? Our only hope is Highwire at the moment.

Cheers
Dan
Milan 040 - Magic Milan

6690. Mac emulator

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <960151330-061847AEicMi@xs4all.nl>
Source record: 61335

Hello,
In an STC of 1999 it was mentioned that a Swedish software team started developping a Mac emulator for the Milan. Never heard about it again since that message in STC. Was it a rumour or is there something going on ?
(It would make it possible to use iCab ?)
Cheers
Dan
Milan 040 - Magic Milan

6691. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <gGy_4.4888$Fe.160937@newsread2.prod.itd.earthlink.net>
Source record: 61336

Ditto on the browser!
John G.

On 4 Jun 2000 17:30:00 +, "Martin \"Nightowl\" Byttebier" wrote:
>on Sun 04-06-2000 00:46 Dan wrote:
>
>
>>
>>They were shown in the German mag STC. They look nice and start to "glow" when selected
>>If Milan wants to sell to new customers, the looks have to be good.
>
>Glow-icons is just a cosmetical thing. What we need is a up-to-date
>browser. Without that the Milan II won't be a price seller. And please
>don't say that the Milam II will come with a very good browser, called
>Adamas. I never have seem such a crapy thing in my life. The worst of all
>is that it's a commercial product.
>>>
>>>>Bubbles will be the new official Milan screensaver.
>>>Bubbles is ancient isn't it?
>>
>>Maybe it has been updated ? I'll try to find out.
>
>Bubbles is a product of Run software and is AFAIK the only screensaver
>that is still supported.
>http://www.holger-herzog.de/run-software/start.htm
>It's surely not the cuttest saver but it works with N_AES and MagiC and
>that's what counts nowadays.
>
>CU
>Martin
>
>
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.

6692. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <393aba3a$0$31674@news.zetnet.co.uk>
Source record: 61337

On 4 Jun 2000 17:08:07 +, Robert Schaffner wrote:
>Lonny Pursell <atari@SYNTAX.ERROR> wrote:
>
>> I have a Falcon but I'd never subject it to such miss-treatment.
>> If and that is a big "if" all 50 buyers are 100% happy I *might*
>> consider it. After seeing all the ct2 problems discussed here
>> and on IRC there's no way I'd buy such a thing site unseen.
>
>Sure "problems" often makes more discussions as real working units.

This is true. I've also seen enough CT2 installations to know
it is inherently repeatable. The simple fact it doesn't cause
audio disturbance is strong evidence of its stability.

>I�m self and a lot others doasn�t had any problem with the CT2.
>Most touble, in my humble opinion, you hear about self fittet boards.
>
>Only a smal group of people fit the CT2 well as self. Any other, and
>that was the offer of CENTEK since the first CT2 boards, should use
>the fitting service.

Installing CT2 is a piece of cake compared to some less advanced
accelerators. My first one took two hours - I spent more time
dis/re-assembling the machine/de-soldering junk from the motherboard
and cutting some metal inside to make it all fit.

>Other: I�m not sure an CT060 will be released ever.
>
>Isn�t the same story as with the "30" CT2 for TT Computers?
>Anybody see�n an CT2 TT acellerator anytime? I�m not. Sorry.

A CT060 is closer to reality than a CT for TT. Most of the
technology for such a board has already been developed during
the Phenix project (060/PCI interfacing, custom SDRAM controller,
DSP and audio circuits), and used Falcons as hosts for testing,
so is proven to work. Routing a new circuit board layout would
probably take the most time; the logic design is mostly done.

The concept of a CT060 can almost be considered as a Phenix on
a daughtercard (without Dolmen, of course).

>I like the 060 idea, but it is realy expensiv as an expansion of
>an "old" falcon..

Sure would be, but theoretically the best value yet, compared to
all others.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

6693. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <393ac229$0$31674@news.zetnet.co.uk>
Source record: 61338

On 2 Jun 2000 06:45:00 +, Ekkehard Flessa wrote:
>Hallo Charles!
>
>
>CS>what is a FAT32?

Thank you, Ekkehard, for that very clear answer. I'm much happier now :)

Cheers,
Charles.

6694. Re: -= FDT =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <393ac22a$0$31674@news.zetnet.co.uk>
Source record: 61339

On 2 Jun 2000 16:32:28 , "Andy Ball" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Andy:
replied by email.
Charles.

6695. GFA Basic tutorial?

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <061ddaac.bbb36146@usw-ex0104-028.remarq.com>
Source record: 61340

Hello,
I just picked up GFA Basic 3.0 for the ST off of Ebay. Now, I'm somewhat proficient at Atari Basic for the 8-bit, and I guess I assumed that GFA Basic for the ST would be similar. This was wrong. I'd like to find some kind of tutorial, or howto, or book, or something like that to kind of teach me about this language. I've seen books about "Basic for ST" and other generic stuff like that. Namely "ST Basic Sourcebook And Tutorial". I don't think this is what I need, but I'm not sure. How similar is GFA Basic to the Atari Basic that this book is written for?
-Tom

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6696. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: tcjspencer@zetnet.co.uk
Message-ID: <393acc1f$0$31677@news.zetnet.co.uk>
Source record: 61341

On 1 Jun 2000 23:34:08 -, Dan Ackerman wrote:
>
> I dont know about where you live but the heat wave has hit here
>already. In an effort to stay indoors, I got another bug worked out of my
>CAB.OVL.

Thanks again Dan

--
Trevor

6 MB ATARI STe / Veloce+2

6697. Re: GFA Basic tutorial?

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006041903130.102-100000@TT030>
Source record: 61342

Have a look at my web pages, there is a GFA-Basic section
that should get you started.

The GFA Archives dowload section is probably still down.
I have no control over that, it's hosted by someone else.

URL is in my signature, as noted by others I guess I have
to point that out. ;-)))

On Sun, 4 Jun 2000, Tom Rosso wrote:

> Hello,
> I just picked up GFA Basic 3.0 for the ST off of Ebay. Now, I'm
> somewhat proficient at Atari Basic for the 8-bit, and I guess I
> assumed that GFA Basic for the ST would be similar. This was
> wrong. I'd like to find some kind of tutorial, or howto, or
> book, or something like that to kind of teach me about this
> language. I've seen books about "Basic for ST" and other
> generic stuff like that. Namely "ST Basic Sourcebook And
> Tutorial". I don't think this is what I need, but I'm not
> sure. How similar is GFA Basic to the Atari Basic that this
> book is written for?
> -Tom
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!
>
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6698. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <sVkagKAgytO5Ew54@my-ste.demon.co.uk>
Source record: 61343

In article <960121478-224751AEicMi@sweet3.freeserve.co.uk>, Steve Sweet
<steve@sweet3.freeserve.co.uk> writes
>Hi David
>
>>
>>You don't need to run VFAT to have drives with LFNs displayed as LFNs. All it
>needs are
>>the following lines in MAGX.INF:
>
>>#[vfat]
>>drives=[drive letters of VFAT partitions/floppies]
>
>This does exactly what using VFAT_CNF does, so you may as well use the GEM'd
>program to
>achieve it, mucho easier.

True, but it saves starting the program, selecting the drives you want
to as VFAT and then exiting it afterwards. It doesn't really matter
which way it's done as the effect is the same.

--
David Bolt

6699. GFA-Basic site updated

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006042308480.161-100000@TT030>
Source record: 61344

```
The GFA-Basic Archive section is now back online.
I've added several new downloads which contain
alot of source code.

I had nothing to do with the server going
back online as it's not hosted on my site.

I regret that is was down, but it was not in my
hands. I'd like to thank those that wrote me to
tell me that it was not working though. ;-)

Anyway, GFA freaks enjoy the downloads!

-----------------------------------------------------------------
Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
```

6700. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-04 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006042051410.72-100000@rakas>
Source record: 61345

On 2000-6-4, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> How about comp.sys.atari.st.FAQ ?
>
> That way when you read it you are bombarded with tons of FAQ files.

If the generic comp.sys.atari newsgroup was widely available, it
would be an ideal newsgroup to post the URL to several Atari FAQ
available out there: 8-bit, ST, TT, Falcon, clones.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6701. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <ojE_4.307$_U1.3435@nsw.nnrp.telstra.net>
Source record: 61197

Titan had a cheap deal with HD driver the disk is english but german manual,
didnt know at the time. I do now.^%%#

Mark Bedingfield

Uwe Seimet <us@ooc.de> wrote in message news:39377000.3158@ooc.de...
> Mark Bedingfield wrote:
>
> > The german manual makes it very hard, mate. :-).
>
> System Solutions sells HDDRIVER with an English manual. I don't know the
> details in your case but in general you shouldn't buy the German version
> when you don't speak German.
>
> --
> ---
> Dr. Uwe Seimet mailto:us@ooc.de
> MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6702. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <WdE_4.302$_U1.3392@nsw.nnrp.telstra.net>
Source record: 61198

It is very hard to remove the CT2 once the 030 has been pulled out as it was in my case. The machine could not boot at all with out an absolute shitload of patches I considered this to be completely unacceptable. I havent heard of milan being in this boat, and considering the ct2 has a OS in rom (of sorts) I thought this could be sorted out.

Mark Bedingfield

Robert Schaffner <doitarchive@atari-computer.de> wrote in message news:1ebpx9n.mkubrh1qpbo6qN%doitarchive@atari-computer.de...
> Lonny Pursell <atari@SYNTAX.ERROR> wrote:
>
> > I know a few people who had the "fitting service" and are not
> > completely happy. Call me *highly* skeptical I guess.
>
> I don't know.
>
> Different results maybee a good sign and a good platform to talk about
> the CT2 ;)
>
> MOST of the machines that anybody bring over here only had problems with
> there own software and a lot of things in autofolder, acc, cpx that
> nobody realy need in autofolter, cpx folder or as acc. Some of them try
> to run software from an internal ide hard drive that not respond correct
> in turbomode. Best example is the original conner IDE.
>
> MagiC won't run well in turbomode.
>
>
> So you can found a lot of selfmade trouble sources.
>
> I will not say that anything about CT2 is realy fine, but something is
> selfmade an can be removed with simple tricks.
>
> That's only what i see here if anybody grab the CT2 if it was new.
>
> Sure, any computer is a good source for any kind of trouble.
>
> Regards, Robert
>
> --
> -= Home of DOIT-Archives =-
> _____
> CENTurbo2 F030 520ST Lynx Jaguar PowerMac

> doitarchive@doitarchive.de * http://www.doitarchive.de

6703. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <1UF_4.5746$Fe.197839@newsread2.prod.itd.earthlink.net>
Source record: 61199

Another Thank you Dan,
John G.

On 1 Jun 2000 23:34:08 -, Dan Ackerman wrote:
>
> I dont know about where you live but the heat wave has hit here
>already. In an effort to stay indoors, I got another bug worked out of my
>CAB.OVL.
>
> It now parses the subject off of mailto posts. So you can now use
>it properly with ATOS.
>
> http://www.netset.com/~baldrick/
>
> If you get 2 alerts on these posts dont worry as long as one of
>them is a success message. I dont understand why the second one is
>occuring. I am sure I will track it down in time. However ignoring that
>it seems to work fine.
>
> Dan
> aka baldrick
>
>
>.

6704. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ebqsf1.zyh41o1tl1g7wN%doitarchive@atari-computer.de>
Source record: 61200

Shiuming Lai <lais@zetnet.co.uk> wrote:

> Installing CT2 is a piece of cake compared to some less advanced
> accelerators. My first one took two hours - I spent more time
> dis/re-assembling the machine/de-soldering junk from the motherboard
> and cutting some metal inside to make it all fit.

Right, also the "manual"
They canï¿½t make the manual realy better. I canï¿½t found any word about a
lot of trouble sources. Thatï¿½s anytime a point of: " send email to
centekt and wait a week" ..

> A CT060 is closer to reality than a CT for TT. Most of the
> technology for such a board has already been developed during
> the Phenix project (060/PCI interfacing, custom SDRAM controller,
> DSP and audio circuits), and used Falcons as hosts for testing,
> so is proven to work. Routing a new circuit board layout would
> probably take the most time; the logic design is mostly done.
>
> The concept of a CT060 can almost be considered as a Phenix on
> a daughtercard (without Dolmen, of course).
>
> >I like the 060 idea, but it is realy expensiv as an expansion of
> >an "old" falcon..
>
> Sure would be, but theoretically the best value yet, compared to
> all others.

Well, we have to wait whatï¿½s coming up.

Otherways, i hade one falcon left, without any accelerator :)
Good chance to take one .. :) (Again the money question)

Regards, Robert
--
-= Home of DOIT-Archives =-

CENTurbo2 F030 520ST Lynx Jaguar PowerMac
doitarchive@doitarchive.de * http://www.doitarchive.de

6705. WTD: Mac Emulator (Aladin & Spectre 128) in the UK

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Julian Lewis-Booth <julian@portland.co.uk>
Message-ID: <393b6161.0@london.netkonect.net>
Source record: 61201

Hi there,

I am after two of the older Atari ST hardware Mac emulators the Aladin cartrige and the Original Spectre 128 cartridge, preferably boxed and in the UK.

Please drop me a line if you have these and want to dispose of them

Regards

Julian

6706. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <393B6979.180D5DC3@siemens.at>
Source record: 61202

Lonny Pursell wrote:
> I have a Falcon but I'd never subject it to such miss-treatment.
> If and that is a big "if" all 50 buyers are 100% happy I *might*
> consider it. After seeing all the ct2 problems discussed here
> and on IRC there's no way I'd buy such a thing site unseen.

I think I'm one of the people you think of, since I posted quite a
few questions because of the problems I had after installation of
a CT2.
So I feel it necessary to say again that the troubles I had were
not caused by the CT2 but a bad soldering point and that I'm now
very satisfied with the CT2. Audio mastering, CD burning, rendering,
all these things work quick and reliable, SCSI is definitely more
reliable than before and since it's a 030 and has the switch for
slowing down to normal speed there are no compatibility problems
at all (the main reason why I would not change it for a ct60).

Gerhard

6707. [HELP] PC Speed installation instructions

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: french-lines@usa.net
Message-ID: <8hftli$mu8$1@nnrp1.deja.com>
Source record: 61203

Hi,

Many years ago, I acquired a "PC-Speed" hardware device from SACK Electronic GmbH, which would plug over the 68000 CPU of an ATARI STe, and give access to DOS based programs.

In fact, I never went on to installing the device, (probably because I didn't want to void the ATARI's warranty), and the box laid in the back of a drawer for many years. Finally, I have decided to give it a go. I have all that is necessary (the board, the software) except the installation leaflet which presumably explains the hardware installation procedure (in particular, which way round you should install the board). My board is specifically for STe's (square type CPU).

So, if anyone has experience with this, and has kept the installation leaflet, I would be very grateful if you could send a copy (either scanned leaflet, or just the instructions).

Thanks in advance,

Patrick

french-lines@usa.net

Sent via Deja.com http://www.deja.com/
Before you buy.

6708. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Stephen Adam <saadam@bigpond.com>
Message-ID: <prN_4.13926$c5.23057@newsfeeds.bigpond.com>
Source record: 61204

marky mark wrote...

> I've recently acquired an old Atari SCSI interface that is designed to
> connect to an external SCSI device via a 50 pin connector, then
> connect back into the DMA port of the Atari.
>
> I was wondering if it would be advisable to install this device inside
> my PC, connect it to my PC's SCSI card via the 50 pin slot internally,
> then run the DMA cable back to the Atari so that the Atari could pick
> up the SCSI chain.

I'm about 99% sure that this won't work. The SCSI chain is intended
to have a single master. The PC host adapter is one, and the Atari
host adapter is another. I don't think you'd fry anything by trying,
though.
But I might be wrong about that, and two masters will not work anyway.

> The interface is dated 1987, and has power connectors which look like
> the same as found in todays PCs (although are coloured differently -
> yellow blue green white intead of yellow black black red). I was
> wondering if power and SCSI are of the same standard now as it was
> then, and could this configuration possibly work ?

The power connector is intended for the the same plug that
is used on the drives. In other words, the same as in PCs. The
different colours make me a bit suspicious, though. But if the
socket is the right shape, I'd trust it.

6709. Uploading Freeware to Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8hgelr$31t$1@nnrp1.deja.com>
Source record: 61205

Hello All:
As you all may know, I have been working hard on getting a lot of the
Atari-Midi applications released as Freeware by contacting the original
programmers and companies.I have been making these available on my site.

Now I am wodering if I should Upload these to an Atari FTP site(s) for
wider distibution.Is this allowable now that these apps are freeware?
Never dealt with FTP sites so that is why I am asking the Question.

BTW..just got another one: EDIT TRACK! I am preparing the pages.

Tim

If you use an Atari for midi, join the Atari-Midi mailing list!
--

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.egroups.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6710. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Lannie Schafroth <lannie@iowawireless.com>
Message-ID: <8hgf6j$t3j$1@ins21.netins.net>
Source record: 61206

Ya I tried this and it still does not work. Looks like a pretty poor
written emulator. :(

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:06047c90.75979895@usw-ex0107-055.remarq.com...
> In article <8h9aqi$c02$1@ins21.netins.net>, "Lannie Schafroth"
> <lannie@iowawireless.com> wrote:
> >I've tried the ROMS from there and Gemulator 7.1 freezes my
> system every
> >time.
> >
> Define "freezes". A quote from the manual (did you read it yet?)
>
> A common mistake when using ROM image files is to incorrectly
> name or place the
> files. ROM image files go in the root of your PC's C:\ drive.
> 192K or ST-only
> releases of TOS such as TOS 1.0, TOS 1.4, TOS 1.4 developer's
> release, KaosTOS,
> etc. are to be called TOS.IMG. 256K or STE compatible releases
> such as Magic PC,
> TOS 1.6, TOS 2.06, etc. are to be called MAGIC_PC.OS. Disk
> releases of Magic
> are simply called MAGIC.RAM as they are on the real ST.
>
> Make this change (if you haven't already) and then tell me what
> happens.
>
> Galen
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

6711. Re: Getting weather satellite images on ST

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hgj5f$4t6$1@snipp.uninett.no>
Source record: 61207

Mario Becroft <mb@gem.win.co.nz> wrote:

> the lack of software to retreive the data from the modem and store it on
> disc. I am not familiar with the data format but perhaps a simple terminal
> program could be used. Anyway, I'm sure that with all the information that
> I have received we will be able to work something out.

A guy here in Norway downloads images from weather-satelites by simply
connecting a radio to the soundcard on his PC. Converting the samples to
images looked very easy.

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6712. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Terence Kelly <TerenceKelly@peoplepc.com>
Message-ID: <393bd176@flexnet239.uunt.net>
Source record: 61208

I had a chance to fiddle with the new english demo yesterday on my TT. There were some good things and many bad. (I use Papyrus 5.15 which I believe was the last English version released prior to this one.) On my machine running Magic 5 and NVDI 4.11 the demo has a few problems. First it doesn't recognize that Swiss 721 is available on my system, even though it lists it in the fontbox and lets me choose it from there. That means that the help files are displayed using the bitmap swiss font that comes with the demo and it is slow and hard to read. Rom also appears to have changed how Papyrus scales to the standard screen. In the demo, at 100% view, a 12 point font in Papyrus will be bigger on the screen than a 12 point font in any other gdos program at 100% view. This is really obnoxious if you're working at TT medium (which I have to since my TTM195 died). The standard view should accomodate an 8.5" paper with one inch margins and a vertical ruler at 640x480. Now it will not. None of the compatibility options fix this display problem. The slight overscaling also seems to put the font engine at a disadvantage and makes the standard display harder to read. It may also be responsible for the slight sluggishness I noticed in the scrolling compared to 5.15.

For Americans, ROM has still failed to include the standard American date form. (I wrote them about this years ago) They got close. You can now get "June 5th 2000" but not "June 5, 2000" as is standard. Would all American Papyrus users please complain about this. On the plus side the American-English diction is available and does work. My writing can now be "organized" without being mispelled. (The dictionary works with 5.15 by the way, so all American Papyrus users should download the demo just for that.) Still no thesaurus. Still no footnote numbering with roman numerals or letters. Still no endnotes. I can only conclude that ROM does not have many users that do scholarly writing. The tutorial says to write them if you need this, but I did write them about it years ago.

ROM has added a WYSIWYG option in one of the menus. Unfortunately, it is not default. Any previous document you have is loaded showing carriage returns and other unnecessary elements. You can no longer outline the main editing area in grey without showing those elements--ugh.

You can no longer hide the toolbars. Not a big deal if you have a large display, but obnoxious at TT medium.

The big plus would be HTML import and export. I haven't had much chance to fiddle with that yet. You can also import and export in Word format. That could be valuable to those using Papyrus in the workplace.

Papyrus Base is part of the demo. My first reaction is that it is not as simple or as intuitive as Atari Works. Combine that with no manual, only a buggy help system, it doesn't make me want to use it.

In conclusion, unless you really need the HTML capabilities. There is little incentive to upgrade. Unless ROM fixes the display problems, I won't even consider it.

Terry Kelly

6713. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <8hgqlpkie2@news.hccnet.nl>
Source record: 61209

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:960040232-144611AEicMi@sweet3.freeserve.co.uk...
| Hi Peter
|
| >You are of course correct on both counts, BUT formatting has the
| >advantage of performing a bad sectors check first, which your HDDRIVER
| >doesn't do (which is why it so usefully fast!).
|
|
| I think bad sectors are very nearly a thing of the past, some SCSI controlers do this

No, unless you mean by that the electronics card on the drive. SCSI controllers or
adapters as they are also called do not do bad block reallocation.

| trasparently, but if you have a drive that show bad sectors its probably time to bin it.

You need to make sure auto reallocation is enabled. For blocks that are past auto-
reallocation you can use the Format Unit command or the Reassign Block command.

--
Folkert Rienstra
(Please don't email me, reply to the group)
visit Gary Field's SCSI Info Central at www.scsifaq.org

|
|
| >ICD's partitioning does a bad sectors check,
|
| You can select this in HDDRIVER as a non-destructive test.
|
| >which is why partitioning with it takes so long.
|
| >The other advantage of formatting is that it obliterates any old and possibly
| >confidential data on the drive - or is it inaccessible anyway once an HD has been
| >repartitioned?
|
| Not all drives are zero'd with a format operation, and re-partitioning also doesnt zero
| the data tracks, it just creates a file system on the drive, so the only way to do that
| is a destructive sector test.
| --
|
| Regards from STEve & his nice warm cosey PAK'd MegaSTE.
| * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
|

6714. Re: Uploading Freeware to Atari FTP sites

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393bfd3a2026920@online.be>
Source record: 61210

on Mon 05-06-2000 14:49 Tim Conrardy wrote:

>Now I am wodering if I should Upload these to an Atari FTP site(s) for
>wider distibution.Is this allowable now that these apps are freeware?
>Never dealt with FTP sites so that is why I am asking the Question.

If they are really freeware it's surely allowed.
You can always upload these programs to the incoming dir of the Belgian
ftp-server. ftp://chapelie.rma.ac.be/atari/incoming/

If you do please make sure the filenames are lowercase only. If possible
please add a small upload text (*.upl) in which you decribe in a few words
the program.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6715. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393bfd3a2026921@online.be>
Source record: 61211

on Sun 04-06-2000 21:00 Martin-ï¿½ric Racine wrote:

>On 2000-6-4, Didier Briel <ddc@imaginet.fr> wrote:
>
>> All the archives can be found at http://perso.wanadoo.fr/gtello
>
>> While it is always a little sad when one of our programmers
>> abandon the platform, I would like to personally thank
>> Guillaume for the decision he took. Releasing his work as
>> freeware, sources included, is a great farewell, rather than
>> burrying his work.
>
>I agree. Someone should upload them all to Chapelie and Funet's
>programming sub-directory.

Oke, I will upload them to the chapelie ASAP.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6716. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: kevin dermott <k@kevindermott.co.uk>
Message-ID: <393c0469.0@news2.cluster1.telinco.net>
Source record: 61212

even if you connected it it is doubtful that the Atari would understand the
PS's drive format / partition data.

--
All the best Kevin
with emulators for free everyone can own a superfast Atari
k@kevindermott.co.uk Lancashire England
mug shot and more at www.kevindermott.co.uk

6717. Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hh2j3$9i8$1@snipp.uninett.no>
Source record: 61213

I got my Eclipse today :-) (It's only about 11 months since I ordered it...). 1152x864x16bit in 75Hz looks great, but so far it won't work with MiNT. Can anybody help me with this?

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6718. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Chris Martin <hacked_up_radio@yahoo.com>
Message-ID: <393C0B0F.1539F54C@yahoo.com>
Source record: 61214

Actually, this should work if you only have either the PC or the Atari on

(not both). As long as the termination of the chain is okay, this should

work, and both computers should be able to read/write to this drive.
That is as long as you have all the correct drivers (such as HDDriver for

the Atari to read Win95 compatible partitions).

Now, also, there are SCSI drivers out there that allow "multiple
initiators". (If memory serves, this is what it is called). I know
there are Linux drivers that allow multiple initiators, or multiple
hosts, to be on the same SCSI chain. People have used this to connect
mutiple computers together via the SCSI bus and embed IP over
SCSI to allow for a small but fast network. However, I do not think
that such a driver exists for the Atari. So, your only option would be
to have either computer on at a time......

Regards,
Chris
--
Chris Martin
Hacked-Up Radio
http://www.hackedup.com

> Hello,
>
> I've recently acquired an old Atari SCSI interface that is designed to
> connect to an external SCSI device via a 50 pin connector, then
> connect back into the DMA port of the Atari.
>
> I was wondering if it would be advisable to install this device inside
> my PC, connect it to my PC's SCSI card via the 50 pin slot internally,
> then run the DMA cable back to the Atari so that the Atari could pick
> up the SCSI chain.
>
> The interface is dated 1987, and has power connectors which look like
> the same as found in todays PCs (although are coloured differently -
> yellow blue green white intead of yellow black black red). I was
> wondering if power and SCSI are of the same standard now as it was
> then, and could this configuration possibly work ?
>
> Any help appreciated,
>
> Mark.

6719. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <gcU_4.4734$Md1.188335@news.flash.net>
Source record: 61215

On 5 Jun 2000 11:09:30 -, "Terence Kelly" wrote:
>I had a chance to fiddle with the new english demo yesterday on my TT.
>There were some good things and many bad. (I use Papyrus 5.15 which I
>believe was the last English version released prior to this one.) On my
>machine running Magic 5 and NVDI 4.11 the demo has a few problems. First it
>doesn't recognize that Swiss 721 is available on my system, even though it
>lists it in the fontbox and lets me choose it from there.

Swiss 721 shows up on my machine.

>Rom also appears to have changed how
>Papyrus scales to the standard screen. In the demo, at 100% view, a 12
>point font in Papyrus will be bigger on the screen than a 12 point font in
>any other gdos program at 100% view. This is really obnoxious if you're
>working at TT medium (which I have to since my TTM195 died). The standard
>view should accomodate an 8.5" paper with one inch margins and a vertical
>ruler at 640x480. Now it will not. None of the compatibility options fix
>this display problem.

Simply using a different view percentage fixes this for me. I use 86%
on a 800x608 screen. This displays the fonts at "normal" font
proportions and point sizes.

>The slight overscaling also seems to put the font
>engine at a disadvantage and makes the standard display harder to read. It
>may also be responsible for the slight sluggishness I noticed in the
>scrolling compared to 5.15.

For me it seemed to scroll about the same speed as Atari Works, which
I am coming from, and in other ways it seems to work faster than
Works.

>Still no thesaurus.

This is definitely a disadvantage. I'd love to see a grammar checker
as well, to catch those nasty "their/there/they're" errors.

>Still no footnote numbering with roman numerals or
>letters. Still no endnotes.

I always did this the old-fashioned way anyway (physically typing
them onto the page), but this is definitely a needed improvement.

>ROM has added a WYSIWYG option in one of the menus. Unfortunately, it is
>not default.

You can make it default simply by going to "Edit Template", load
whatever the template you normally run in (_NEW.PAP for new page,

_HTML.PAP for HTML page, etc.), change the values you don't like (set the font, turn on WYSIWYG display, etc.), and save the template. Now any time you start up Papyrus or start a new page, it will be in WYSIWYG and other settings you want.

>Any previous document you have is loaded showing carriage
>returns and other unnecessary elements. You can no longer outline the main
>editing area in grey without showing those elements--ugh.

Not true when you do the above.

>The big plus would be HTML import and export. I haven't had much chance to
>fiddle with that yet. You can also import and export in Word format. That
>could be valuable to those using Papyrus in the workplace.

I've found some slight problems with the HTML editting (it doesn't display in CAB the way I tell it to on Papyrus), and I've heard that there are some Word format incompatibilities from someone here.

>Papyrus Base is part of the demo. My first reaction is that it is not as
>simple or as intuitive as Atari Works. Combine that with no manual, only a
>buggy help system, it doesn't make me want to use it.

True. It's ok, but now quite as easy.

>In conclusion, unless you really need the HTML capabilities. There is
>little incentive to upgrade. Unless ROM fixes the display problems, I won't
>even consider it.

For me, it still is a desirable upgrade from Atari Works. I haven't tried Tempus, as I can't get CAB to download more than 200k of the file, but so far, Papyrus is the best I've seen as far as Word Processing goes. Adds a lot of good DTP functions that Works lacks, which I sorely need. Makes "photo" printing possible and is much better at that than PageStream (which is makes a really poor, grainy, pixely printout of photos). I personally applaud ROM for this. I know they haven't produced much for us English speakers recently, but this shows a lot of hard work on their part (as well as their translators'). I think it's great!

Mike Freeman
nameerf@flash.net

6720. New URL

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B5617698.29D2%bengy@home.com>
Source record: 61216

Please note the following changes:
MagiC Online's new permanent URL is http://magicos.de
Email to me should be sent to either support@magicos.de or ben@magicos.de

Webmasters please be kind and update your links. Don't worry, this is the
last time it will change.

Bengy

6721. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <D7V_4.10$ap2.323220@news0.optus.net.au>
Source record: 61217

On 3 Jun 2000 20:04:00 +, Ekkehard Flessa wrote:
>Hallo David!
>
>
>DL>What else do I need to do to get Magic to accept a FAT32 partition?
>
>
>Nothing else, normally. Set the partition type to "F32" rather than "GEM" or
>"BGM", and perhaps also set the "XHDI-Partition type" to "F32" (one of them),
>in the second menu entry of the "settings" (Einstellungen) section of HDDRUTIL.

Ekkehard,

Thanks. I thought that I had already done everything that you suggest,
but Magic still will not recognize the drive. HDDriver sees it. I must
be doing something wrong. More investigation is needed.

Does Magic care how many FATs you specify? I notice you let that
default, which seems to give 2 FATs.

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6722. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: DjS <djs@soundlab.freeserve.co.uk>
Message-ID: <8hh7db$5le$1@news5.svr.pol.co.uk>
Source record: 61218

marky mark wrote:

>The interface is dated 1987, and has power connectors which look like
>the same as found in todays PCs (although are coloured differently -
>yellow blue green white intead of yellow black black red). I was
>wondering if power and SCSI are of the same standard now as it was
>then, and could this configuration possibly work ?

The power system used by the PC should be the same as the Atari's (judging by a PC PSU I rewired to run and ST) just remember, for the PC black=ground red=+5v and yellow=+12v, which on an ST PSU black and red are the same but blue is +12v. I hope that helps.

DjS

6723. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1731.191T2600T13936509optimus@canit.se>
Source record: 61219

Lyndon Amsdon skrev:

>On 3 Jun 2000 23:47:06 +, Dan wrote:
>>Hello,
>>Received a flyer today with news about the Atari/Amiga expo in Neuss. I
>>quote : The new Milan II will definitely be presented on a 60m2 stand. The
>>national and international press will be present as well as the TV (there
>>will be a 8 minute WDR broadcasting about the Milan on June 10th.

>Hey thats only next week! Right I'll fire up the VCR.

Hey, that's only next week! What a time to run out of money!

>>Besides the presentation of the Milan II, there will be many new Milan II
>>goodies : new comfortable System-Manager, Resolution-Switcher with
>>integrated Themes-Manager, new glow-Icons and more.

>Glow-icons?! - sounds smart anyway

Wait here, GlowIcons are the new official AmigaOS 3.5 standard icon look.
Smells fishy...

>>If the system sells well, computers with integrated TFT display, Milan based
>>Web-Pads, Tos compatible Pocket organisers will follow. Presentation of
>>design-studies for the next generation Milans (PPC ?)
>More like a G5!!

G5 is a PCC, right?

>>Presentation of the new Milan HDrecording software "Take".
>There seems to be quite a bit of *new* software.

I like that name. Take. It sounds so simple (spoken with German accent).

>>Also sensational Amiga presentations !
>Hmm yeah OK. I think the Atari side will will win people over.

^_^;;

--
En ligne avec Thor 2.6.

You can pay off the cops so they won't visit your neighborhood,convince girls
that work for other pimps to work for you,etc. When you're in a bind,you can
consult Mega-Pimp. Mega-Pimp is the soul of a long dead pimp that resides in
the gold medallion you wear around your neck.
Pimpin' ain't easy, upcoming game from Delsyd Software

6724. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <652.191T2800T13966489optimus@canit.se>
Source record: 61220

Dan skrev:

>Sun, 04 Jun 2000 17:30 Martin wrote
>>Glow-icons is just a cosmetical thing. What we need is a up-to-date
>>browser. Without that the Milan II won't be a price seller. And please
>>don't say that the Milam II will come with a very good browser, called
>>Adamas. I never have seem such a crapy thing in my life. The worst of all
>>is that it's a commercial product.

>Yes, I totally agree, it's tragic. I wonder if the guys at Axro realize this
>? Our only hope is Highwire at the moment.

MOZILLA! MOZILLA! MOZILLA!

--
En ligne avec Thor 2.6.

Only God can make a random selection.
(Even though the computer randomly chose this message)

6725. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <1530.191T400T13734529optimus@canit.se>
Source record: 61221

Stephen Adam skrev:

> I'm about 99% sure that this won't work. The SCSI chain is intended
>to have a single master. The PC host adapter is one, and the Atari
>host adapter is another. I don't think you'd fry anything by trying,
>though.
>But I might be wrong about that, and two masters will not work anyway.

There is an interesting discussion regarding this subject over at
comp.sys.atari.tech right now, and we have found out that it indeed is
possible. I'm not certain what you mean by "master", since that is IDE
terminology. You may have to play around with SCSI ID numbering, though, and
it is not certain that it will work on all controllers.

>> The interface is dated 1987, and has power connectors which look like
>> the same as found in todays PCs (although are coloured differently -
>> yellow blue green white intead of yellow black black red). I was
>> wondering if power and SCSI are of the same standard now as it was
>> then, and could this configuration possibly work ?

> The power connector is intended for the the same plug that
>is used on the drives. In other words, the same as in PCs. The
>different colours make me a bit suspicious, though. But if the
>socket is the right shape, I'd trust it.

You might want to have a test with a multimeter before, though.

--
En ligne avec Thor 2.6.

Georgie beundrade stor�gt sin pappa som med v�ldsamma slag gick l�s p� det
stora tr�det. Han badade i svett, och den muskul�sa kroppen bl�nkte i
solskenet. Hon �lskade honom.
Lady Georgie, TMS 1983

6726. Re: Mac emulator

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <811.191T2050T13795351optimus@canit.se>
Source record: 61222

Dan skrev:

>Hello,
>In an STC of 1999 it was mentioned that a Swedish software team started
>developping a Mac emulator for the Milan. Never heard about it again since
>that message in STC. Was it a rumour or is there something going on ?
>(It would make it possible to use iCab ?)

I have no idea, but why don't any programmers have a look at Christian Bauer's BasiliskII, the portable Mac II/Quadra emulator? It has been ported to BeOS, Amiga, several Unices and Windows. The Amiga version even uses the native 68k processor. It also supports many more features than the old Atari Mac emulators, which struggle at running even System 7 and lack colour.
The YggdrasilII homepage is located at
http://www.uni-mainz.de/~bauec002/B2Main.html

--
En ligne avec Thor 2.6.

Age is a high price to pay for maturity.

6727. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0244d589.bf65bfd0@usw-ex0107-055.remarq.com>
Source record: 61223

In article <vAi_4.12249
$c5.20809@newsfeeds.bigpond.com>, "Stephen Adam"
<saadam@bigpond.com> wrote:
>
>atarigalen <kNOkSPAM@uia.net.invalid> wrote
>> <saadam@bigpond.com> wrote:
>> >I just downloaded GEMUL8R7 from www.emulators.com
>> >I no longer have any TOS boot disks. Does it require
>> >some specially formatted ROM file?
>> >
>> Yes. Go back to emulators.com and read the online manual.
>
>You're right. I hadn't read it carefully.
>
>> The file you require is available at http://lgd.fatal-
design.com/.
>> Do note that it will have to be renamed to MAGIC_PC.OS.
>
> It doesn't work with Gemulator 2000. Mayeb they want
>me to buy their ROM card :-)) The ROM file search button
>fails to find the carefully renamed files that I put in the
search
>directory. I'll try a few other options, or maybe download
>a different emulator. I'm getting my ST/e back today, so
>maybe I'll just set it up somewhere...
>
Curious! I had no trouble with the installation. Note that the
MAGIC_PC.OS is for the US 2.06 TOS only. the US 1.62 and 1.4
TOS have a different filename that I can't recall at the moment.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6728. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: rich@rjelwell.demon.co.uk
Message-ID: <960244818_OASIS_NEWS@rjelwell.demon.co.uk>
Source record: 61224

Jo Even Skarstein wrote:-
>I got my Eclipse today :-) (It's only about 11 months since I ordered
>it...). 1152x864x16bit in 75Hz looks great, but so far it won't work with
>MiNT. Can anybody help me with this?

Please someone say it will work with MiNT.

My Eclipse should be on the way soon and I would really like it to
work with MiNT.

Rich.

--

Richard Elwell rich@rjelwell.demon.co.uk

6729. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: paul.williamson@zetnet.co.uk
Message-ID: <393c28e7$0$31673@news.zetnet.co.uk>
Source record: 61225

On 1 Jun 2000 19:48:08 -, Ken Springer wrote:

>Does anyone know if the Windows version and the TOS versions are file
>compatible? I have my TT at work and a Windoze machine at home (as well
>as a Hades) and would like to be able to work on the same documents
>regardless of platform.

Hi Ken,

Ulli has this to say about it....

x x x

6730. Re: >> Atari Icon Libary (2000-06-04) <<

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Z8X_4.63$vV5.264@newsfeed.slurp.net>
Source record: 61226

On 4 Jun 2000 15:16:18 G, Joakim H&#65533;gberg wrote:
>Hi folks,
>
>Had a lot of icons that needed to be uploaded so I sat down today and
>updated the icon library yet again.

Yes, the icon selection is great. Thanks much. I d/l a bunch of them. I
love the BIG icons.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6731. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <%8X_4.64$vV5.264@newsfeed.slurp.net>
Source record: 61227

On 4 Jun 2000 16:49:36 +, Antony wrote:
>Didier Briel <ddc@imaginet.fr> wrote:
>
>> Since he is no longer programming on his Atari, he has decided to
>> release all his software as freeware, including source code.
>
>Well that is sad news for one, and good news for another. I've always
>thought he was a decent guy!

Yes he is. I talked with him alot and he always helped me and answered
my questions. I was one of the few who registered MPlayer and it still
resides on my hard drive.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6732. Papyrus 8 Demo is Excellent

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <09X_4.65$vV5.264@newsfeed.slurp.net>
Source record: 61228

I just fired up the demo last night and I was amazed at the improvements of the program. It is one hell of a program. I have this on order and cannot wait to get the full version. Nice job ROM.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

6733. Re: GFA Basic tutorial?

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <29X_4.66$vV5.264@newsfeed.slurp.net>
Source record: 61229

On 4 Jun 2000 14:21:55 -, Tom Rosso wrote:
>Hello,
>I just picked up GFA Basic 3.0 for the ST off of Ebay. Now, I'm
>somewhat proficient at Atari Basic for the 8-bit, and I guess I
>assumed that GFA Basic for the ST would be similar. This was
>wrong. I'd like to find some kind of tutorial, or howto, or
>book, or something like that to kind of teach me about this
>language. I've seen books about "Basic for ST" and other
>generic stuff like that. Namely "ST Basic Sourcebook And
>Tutorial". I don't think this is what I need, but I'm not
>sure. How similar is GFA Basic to the Atari Basic that this

There is a small tutorial that runs on a hard drive. There are
exercises and others things to do. I believe there are 8-10 lessons.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6734. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006052047520.96-100000@TT030>
Source record: 61230

No I don't recall you. ;-)
If you are happy that is good.
I think I would buy a second Falcon to hack, I am that untrusting.

On Mon, 5 Jun 2000, Janka Gerhard wrote:

> Lonny Pursell wrote:
> > I have a Falcon but I'd never subject it to such miss-treatment.
> > If and that is a big "if" all 50 buyers are 100% happy I *might*
> > consider it. After seeing all the ct2 problems discussed here
> > and on IRC there's no way I'd buy such a thing site unseen.
>
> I think I'm one of the people you think of, since I posted quite a
> few questions because of the problems I had after installation of
> a CT2.
> So I feel it necessary to say again that the troubles I had were
> not caused by the CT2 but a bad soldering point and that I'm now
> very satisfied with the CT2. Audio mastering, CD burning, rendering,
> all these things work quick and reliable, SCSI is definitely more
> reliable than before and since it's a 030 and has the switch for
> slowing down to normal speed there are no compatibility problems
> at all (the main reason why I would not change it for a ct60).
>
> Gerhard
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6735. TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006052054000.96-100000@TT030>
Source record: 61231

A couple questions about the TT's power supply unit.

Did anyone ever make a better one (more watts) ?
Is it possible to swap the guts of the PSU itself?

I really do not want to transplant my TT into a peecee case.
I happen to like it's odd looks ;-)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6736. Re: ForSale: 4MB STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: atari@myatari.com
Message-ID: <17e7f73c.7c242d0b@usw-ex0103-086.remarq.com>
Source record: 61232

```
Do you still have your computer for sale?
I'm in Calif. USA and I am interested.
$?

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!
```

6737. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <393c6168_1@athena.netset.com>
Source record: 61233

In article <393C0B0F.1539F54C@yahoo.com>,
Chris Martin <hacked_up_radio@yahoo.com> wrote:
>Actually, this should work if you only have either the PC or the Atari on
>
>(not both). As long as the termination of the chain is okay, this should
>
>work, and both computers should be able to read/write to this drive.
>That is as long as you have all the correct drivers (such as HDDriver for
>
>the Atari to read Win95 compatible partitions).
>
>Now, also, there are SCSI drivers out there that allow "multiple
>initiators". (If memory serves, this is what it is called). I know
>there are Linux drivers that allow multiple initiators, or multiple
>hosts, to be on the same SCSI chain. People have used this to connect
>mutiple computers together via the SCSI bus and embed IP over
>SCSI to allow for a small but fast network. However, I do not think
>that such a driver exists for the Atari. So, your only option would be
>to have either computer on at a time......
>
>

Actually I don't think is as bad as you think. I had my TT daisy
chained with a mac on my desktop while I was doing some testing. And the
TT could access the Mac hard drive while the Mac was on. The one caveat
as I understand it, is you have to be certain that only one device is
accessing a drive at any point in time. So if you are networking to a
windows box, you would not want to have your atari ever access the boot
drive of the PC or what ever drive the virtual memory was on. As it is
just about impossible on a windows machine to guarantee that it's not
going to access either one of these drives at any given point in time.

You could potentially make things a bit safer (I think) by making
a drive that was READ ONLY for the PC OS. You could switch this on and
off depending if the atari was on or not.

However don't get too heady with the rush of power. If you try to
access the host controller on the other system you will at least bring
that OS down in flames. At least this happens on the Mac ;)

Dan Ackerman
aka baldrick@netset.com

6738. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <393C8CB8.477B4873@qnet.com>
Source record: 61234

Im in the need of two of these same exact power supplies. Both do the same thing the 5v and 12v surge like someone was truning on and off a switch. I looked at Best Electronics site www.best-electronics-ca.com but, didnt see anything about used power supplies. He does have new ones for $115 . If there is such a person in Texas Mr.Wilner I would like to have 2 fixed so I can get my other TT and my MSTe going again.

Don

"John S. Gray" wrote:

> Hmm. I lost a TT power supply some months ago. I ended up going back to my
> 1040 STe (upgraded with all the ICD upgrades, but still an ST nonetheless)
> while I asked some questions.
>
> Brad Koda from Best Electronics (oh, what is his website...? Ken? Tony?
> David? help me out here..) has some used TT power supples at a reasonable
> price. He also has some customized, remanufactured and generally beefier
> TT030 PSU's for a bigger price, but still reasonable IMHO.
>
> I would have sent out my $$ to him some time ago but I have a chance to
> bid on a whole other TT where the PSU still works, for a good bargain.
>
> He seems to be the best source. There was a rumour of a Mr. Wilner from
> Texas also into fixing or replacing the PSU's, but that was some months
> ago.
>
> Good luck!
>
> JG

6739. Re: Wanted: Atari Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Carolyn M Haley-Murray <NOTE-ABLE@prodigy.net>
Message-ID: <8hi32c$35g0$1@newssvr03-int.news.prodigy.com>
Source record: 61235

I have an Atari Falcon with Cubase Audio 16 version 2.03 and 500 meg SCSI harddrive. Excellent machine!!!
Perfect chance to get into digital recording for music. $700 for all. Lots of software.
Reply to note-able@prodigy.net

DjS <djs@soundlab.freeserve.co.uk> wrote in message news:8h6l19$dh0$1@news8.svr.pol.co.uk...
> Okay someone in the south of the UK has to be reading this and is willing to part with a Falcon that they bought and haven't used since moving to the PC and crappy M1cro$oft Windoze. I want one badly and I am willing to pay money (not stupid money, mind) for one.
>
> DjS
> E-mail: djs@soundlab.freeserve.co.uk
> ICQ: 27001826
>

6740. Re: CUBASE v2 for Atari ST

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Carolyn M Haley-Murray <NOTE-ABLE@prodigy.net>
Message-ID: <8hi3ol$2j3m$1@newssvr03-int.news.prodigy.com>
Source record: 61236

Cubase Audio 16 with Atari Falcon and 500 meg harddrive plus other software.
Great system!
Only $650 (firm) plus shipping!

LarsGrimm <larsgrimm@aol.com> wrote in message
news:20000531184140.15881.00002462@ng-md1.aol.com...
> Looking far and wide for Cubase v2 for my Atari ST. If you're selling a
copy,
> please e-mail me!
> LarsGrimm@aol.com

6741. F/Sale Falcon 030 + Cubase 16

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Carolyn M Haley-Murray <NOTE-ABLE@prodigy.net>
Message-ID: <8hi4p9$4jsg$1@newssvr04-int.news.prodigy.com>
Source record: 61237

I have an Atari Falcon with Cubase Audio 16 and 500 meg SCSI harddrive plus
other software.
Excellent condition. Great system for digital recording! $650 for all!
(plus shipping)
Reply to note-able@prodigy.net

6742. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960311870-383740AEicMi@sweet3.freeserve.co.uk>
Source record: 61238

Hi Sean

>>>>In an effort to stay indoors, I got another bug worked out of my >>CAB.OVL.

>>>Great, I've just grabbed it! :-)

>>What do you use this with, iConnect??.

>I guess it's being used with IConnect *and* IFusion - I've tried it here too in that
>format, purely just to try it.

Hm!, i asked a the last time i tried it with iConnect i had a total freezo, i dont have iFussion, i'm waiting for Santa to post it to me file attached. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6743. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960311872-384340AEicMi@sweet3.freeserve.co.uk>
Source record: 61239

Hi David

>>#[vfat] >drives=[drive letters of VFAT partitions/floppies]

>This does exactly what using VFAT_CNF does, so you may as well use the GEM'd program
>to achieve it, mucho easier.

>True, but it saves starting the program, selecting the drives you want to as VFAT and
>then exiting it afterwards.

But youre virtually doing this by starting your editor, selecting the drives etc. etc.

>It doesn't really matter which way it's done as the effect is the same.

Thats the bottom line, but for someone who cant work out how to achieve this without advice it probably better that he's not encouraged to edit a system file when he could use a simple no risk APP to acheive it.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6744. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-05 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960311876-384948AEicMi@sweet3.freeserve.co.uk>
Source record: 61240

Hi Pete

>B: is only a safety in case I need to read a floppy with LFNs. I can always use
>VFATCONF to temporarily enable it on other drives if I need to (say for backup of G:
>and H: on a EZ135).

Ive had LFN's globaly enabled for ever, never had a problem.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6745. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006060751390.66-100000@rakas>
Source record: 61146
Body handling: HTML body converted to readable text

On 2000-6-5, Michael and Nicole Freeman wrote:

> On 5 Jun 2000 11:09:30 -, "Terence Kelly" wrote:
> >doesn't recognize that Swiss 721 is available on my system, even though it
> >lists it in the fontbox and lets me choose it from there.
>
> Swiss 721 shows up on my machine.

It does too here and is selected, but this is a crappy default
font: it does not include the full unicode character-set.

> there are some Word format incompatibilities from someone here.

Icons (such as in a page's header) are not loaded correctly.

> but so far, Papyrus is the best I've seen as far as Word
> Processing goes. Adds a lot of good DTP functions that Works
> lacks, which I sorely need. Makes "photo" printing possible
> and is much better at that than PageStream

Here, I bought it mainly for two things:

1) RTF editing, including Microsoft extensions.
2) HTML editing in non-latin character-sets.

The first works rather well, the second doesn't.

Papyrus fills the HTML source with a _lot_ of garbage and
insists upon encoding everyting in Unicode, even though my source
document uses koi8-r. Mind you, I've offered my help to ROM for
testing any improvements in this area, so maybe they'll fix this.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6746. FA: Atari 520STFM system with software & books

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: jgado@noslimyspam.charter.net
Message-ID: <sjp1fcnl2t526@news.supernews.com>
Source record: 61147
Cross-posted to: comp.sys.atari.st,misc.forsale.computers.other.misc,misc.forsale.computers.other.systems

Hi,

I have the following system up for auction on eBay,

Atari ST 520STFM system with software & books

This system include the Atari 520STFM computer with 512KBytes RAM,
single sided floppy drive, and internal RF modulator, an Atari SC1224
color video monitor (serial U1012850, manufactured December 1987),
external SF314 3.5" floppy disk drive, all cables, and a software
pack. Currently @ $25.00, for more detailed information & pictures
please go to the following URL,

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=350223067

If you have any questions please email me at the address below, and
don't forget to take the anit spam part out. Thanks.

John.
jgado@noslimyspam.charter.net

6747. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006060803580.66-100000@rakas>
Source record: 61148

On 2000-6-5, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> A couple questions about the TT's power supply unit.
>
> Did anyone ever make a better one (more watts) ?
> Is it possible to swap the guts of the PSU itself?

Brad Koda sells slightly more powerfull replacement AT power
supplies with some adapter brackets that apparently make it a
drop-in substitute. I believe Jo Even bought that a while back.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6748. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@gmx.net>
Message-ID: <312850936-102796AEicMi@gmx.net>
Source record: 61149

From: "Terence Kelly" <TerenceKelly@peoplepc.com>
Date: Mon, 5 Jun 2000 11:09:30 -0500

Hi Terry,

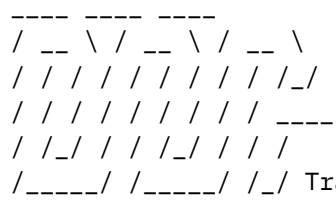
>On the plus side the American-English diction is available and does work.
>My writing can now be "organized" without being mispelled. (The dictionary
>works with 5.15 by the way, so all American Papyrus users should download
>the demo just for that.)
The dictionary is 350Kb big, holding roughly 40000 words, this is unadequate
so you'll have to update it. When the dictionary holds 200000 words (the
minimum to work with a reasonable degree of comfort), you'll soon find out
that it's useless on a TT. It can take up to 15 minutes before the dictionary
is loaded into memory, and once that's done Papyrus can not keep up with the
typist....

>The big plus would be HTML import and export. I haven't had much chance to
>fiddle with that yet.
Don't believe it.. just load a simple html 3.0 file, edit a couple of lines,
save it again, and now load it in CAB, and find out how good it is...<g>

>Papyrus Base is part of the demo. My first reaction is that it is not as
>simple or as intuitive as Atari Works.
No it isn't, but comparing it to the crappy database from Atari Works is not
really fair, Papyrus Base is based on 1stBase, which is a very fast and very
simple to use database. Although it's simple in use it's very powerfull and
can easily do semi-relational tasks, ROM has managed to turn it into a very
clumsy and slow affair...
Not surprising really, Papyrus itself is also slow and clumsy, so I suppose
that's what's ment by "synchronised" applications ;-)

>In conclusion, unless you really need the HTML capabilities. There is
>little incentive to upgrade. Unless ROM fixes the display problems, I won't
>even consider it.
The big plus of Papyrus IMO, is that it can import M$Word docs, and that the
conversion to RTF is very good. But that's about it...

Cheers from Belgium
Dennis
--



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6749. Atari Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <%G0%4.23$v4.1897@read2.inet.fi>
Source record: 61150

I found a complete Atari 520ST system in my closet. The Disk drive is shot though. It's the external one...not STFM. Can I put in a PC 1.44Mb drive and use it as a DSDD drive?

6750. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hi5j2$h16$1@snipp.uninett.no>
Source record: 61151

```
Richard Elwell <rich@rjelwell.demon.co.uk> wrote:
>>I got my Eclipse today :-) (It's only about 11 months since I ordered
>>it...). 1152x864x16bit in 75Hz looks great, but so far it won't work with
>>MiNT. Can anybody help me with this?

> Please someone say it will work with MiNT.

Well, Johan Klockars use MiNT, so it should work... Also, I've been using
fVDI with MiNT previously without problems, but then I used the
Videl-driver.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6751. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <291%4.4976$Md1.222540@news.flash.net>
Source record: 61152

On 6 Jun 2000 07:57:03 +, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>On 2000-6-5, Michael and Nicole Freeman <nameerf@flash.net> wrote:
>
>> On 5 Jun 2000 11:09:30 -, "Terence Kelly" wrote:
>> >doesn't recognize that Swiss 721 is available on my system, even though it
>> >lists it in the fontbox and lets me choose it from there.
>>
>> Swiss 721 shows up on my machine.
>
>It does too here and is selected, but this is a crappy default
>font: it does not include the full unicode character-set.

I guess I don't quite understand what you're getting at. When I
select Swiss 721, it's the same Swiss 721 that I can get in Atari
Works, CAB, and any other font-using program (that recognizes GDOS
protocols). If I don't like it I just change it. I personally have
the Papyrus demo set to Dutch 801 as my default font, as I normally
use the serif font more often. I haven't found any characters
missing that I would use. I'm sure there are other fonts you can use
as well. If you're using NVDI, I've found lots of web sites that have
free TrueType fonts, as well as a number of places that sell disks
and CD's full of fonts.

Mike Freeman
nameerf@flash.net

6752. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <393CA416.2887@ooc.de>
Source record: 61153

Chris Martin wrote:

> Now, also, there are SCSI drivers out there that allow "multiple
> initiators". (If memory serves, this is what it is called). I know
> there are Linux drivers that allow multiple initiators, or multiple
> hosts, to be on the same SCSI chain. People have used this to connect
> mutiple computers together via the SCSI bus and embed IP over
> SCSI to allow for a small but fast network. However, I do not think
> that such a driver exists for the Atari. So, your only option would

HDDRIVER supports the SCSI driver's target interface which is a basis
for such a network. But there are no appropriate network drivers (e. g.
for MiNT) making use of it.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6753. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006061132260.66-100000@rakas>
Source record: 61154

On 2000-6-6, Michael and Nicole Freeman <nameerf@flash.net> wrote:

> On 6 Jun 2000 07:57:03 +, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
> >> Swiss 721 shows up on my machine.
> > >
> > >It does too here and is selected, but this is a crappy default
> > >font: it does not include the full unicode character-set.
> >
> > I guess I don't quite understand what you're getting at.

Indeed not, as the rest of your post showed.

OK, basically unicode features character spaces for every writing known to mankind. There is a numeric range for Roman alphabets (that's 90% of European languages), another range for cyrilic (Russian, Serbian, Ukrainian, etc.) alphabets, japanese Kanji, etc. all within the 32-bit addressing space of Unicode.

The Swiss 721 font that comes with NVDI doesn't include, for instance, cyrillic letters in its character range; they are omitted.

The Arial font on Windows includes the whole Unicode range that is currently ratified, and is regularly upgraded as other parts of the Unicode map are defined. For instance, at some point, the Euro's curreny sign was added to the range devoted to punctuation marks.

Later, as glyph-based languages are added (e.g. chinese, thai, cambodian, tibetan, etc.) in the Unicode definitions (the character ranges are already reserved), the font will be upgraded to include those glyphs in the character map.

This is the sort of things we have _yet_ to see on Atari.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6754. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006061129070.66-100000@rakas>
Source record: 61155
Body handling: HTML body converted to readable text

On 2000-6-6, Dennis Vermeire wrote:

> The big plus of Papyrus IMO, is that it can import M$Word
> docs, and that the conversion to RTF is very good. But that's
> about it...

So far, yes, but that is a lot in itself.

I really was interrested in the HTML editor, so I could produce
russian texts, but the amount of crap it stuffs in the HTML
source (e.g. one too many tags) makes it pointless.

Still, I contacted Ulli Ramps and offered my help to improve it.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6755. Where to find NeoDesk?

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: "Marlin Bates, IV" <mcb242@psu.edu>
Message-ID: <393CCE2E.74EE4C64@psu.edu>
Source record: 61156

Hello,

It has been quite a few years since I have had an ST and there was one program I could not live without now that I am thinking of getting one again - NeoDesk. COuld anyone tell me where I may acquire this wonderful program?

Thanks

-Marlin

6756. Re: Mac emulator

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8hiou5qgl1@nnrp1.deja.com>
Source record: 61157

> >In an STC of 1999 it was mentioned that a Swedish software team
started
> >developping a Mac emulator for the Milan. Never heard about it again
since
> >that message in STC. Was it a rumour or is there something going on ?
> >(It would make it possible to use iCab ?)
>
> I have no idea, but why don't any programmers have a look at
Christian Bauer's
> BasiliskII, the portable Mac II/Quadra emulator?

They meant the Basilisk emu but I don't know if they made any progress
there.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

6757. Re: Mac emulator

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8hip8fqkl1@nnrp1.deja.com>
Source record: 61158

In article <960151330-061847AEicMi@xs4all.nl>,
Dan <aahuls@xs4all.nl> wrote:
> In an STC of 1999 it was mentioned that a Swedish software team
started
> developping a Mac emulator for the Milan. Never heard about it again
since
> that message in STC. Was it a rumour or is there something going on ?

It's not a rumour but they've been very quiet about it. Personally I
don't think that Basilisk will be that important for the Milan because
it won't work with the latest Mac software. And you still need the Mac
roms...

> (It would make it possible to use iCab ?)

Certainly. But why use iCab when you can use Netscape and MSIE on
Basilisk?

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

6758. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8hipet$qu4$1@nnrp1.deja.com>
Source record: 61159

```
>
> >Bubbles will be the new official Milan screensaver.
> Bubbles is ancient isn't it?

Twilight is ancient, Midnight is ancient... The last Bubbles update is
from this year so this *is* the most up-to-date screensaver.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.
```

6759. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8hipmqqvf1@nnrp1.deja.com>
Source record: 61160

> Glow-icons is just a cosmetical thing. What we need is a up-to-date
> browser. Without that the Milan II won't be a price seller. And
please
> don't say that the Milam II will come with a very good browser,
called
> Adamas. I never have seem such a crapy thing in my life. The worst of
all
> is that it's a commercial product.

The Milan II comes with Adamas (1.71 or later) and it works quite well
for a lot of people.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

6760. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8hiq4t$rc6$1@nnrp1.deja.com>
Source record: 61161

In article <393a1bb419389c1@smok.krakus.top.pl>,
kmaj@smok.krakus.top.pl wrote:
> On Sat 03-06-2000 23:47 (+0100) Dan wrote:
>
> >(there will be a 8
> >minute WDR broadcasting about the Milan on June 10th.
>
> Do you know at what time?

Computerclub Classic at 14:30 (to 15:00), Website: http://www.wdrcc.de/

Maybe they also mention the show in the local news.

Greetings,
Matthias.

Sent via Deja.com http://www.deja.com/
Before you buy.

6761. Re: Milan News[dumb question]

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8hijgm$t5v$1@news.sysnet.net.tw>
Source record: 61162

Iggy Drougge <optimus@canit.se> wrote in message
news:652.191T2800T13966489optimus@canit.se...
| | MOZILLA! MOZILLA! MOZILLA!
|
| --
I agree with Lonny and Iggy.

So how hard would it be to port over the now open
source Netscape with all the plug ins?

Yes, I have seen the conversations here that said even with
the Falcon's DSP, speed would be compromised but how about
on the newer clones?

6762. Re: Where to find NeoDesk?

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Stephen Adam <saadam@bigpond.com>
Message-ID: <R95%4.14540$c5.24522@newsfeeds.bigpond.com>
Source record: 61163

Marlin Bates, IV <mcb242@psu.edu> wrote...
> Hello,
>
> It has been quite a few years since I have had an ST and there was one
> program I could not live without now that I am thinking of getting one
> again - NeoDesk. COuld anyone tell me where I may acquire this
> wonderful program?

Where do you live? I have a Neodesk 4.02 + Geneva 1.02 package
which I never really used.

6763. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Thomas Binder <gryf@hrzpub.tu-darmstadt.de>
Message-ID: <8hiopl$n81$1@sun27.hrz.tu-darmstadt.de>
Source record: 61164

Hi!

David Bolt <nospam@my-ste.demon.co.uk> wrote:
> True, but it saves starting the program, selecting the drives you want
> to as VFAT and then exiting it afterwards. It doesn't really matter
> which way it's done as the effect is the same.

So you consider it a better/simpler approach to start an editor to add
the #[vfat]-section manually instead of running vfatconf.prg, which will
automatically add this line for you to magx.inf when doing the permanent
settings?

Ciao

Thomas

--
Thomas Binder (Gryf @ IRCNet) gryf@hrzpub.tu-darmstadt.de
PGP-key available on request! binder@rbg.informatik.tu-darmstadt.de
Vote against SPAM: http://www.politik-digital.de/spam/

6764. Re: Where to find NeoDesk?

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: jmv@odsy.net
Message-ID: <Ix5%4.79953$v7.3206834@news-west.usenetserver.com>
Source record: 61165

On 6 Jun 2000 10:10:54 G, "Marlin Bates, IV" wrote:
|Hello,
|
|It has been quite a few years since I have had an ST and there was one
|program I could not live without now that I am thinking of getting one
|again - NeoDesk. COuld anyone tell me where I may acquire this
|wonderful program?
|
|Thanks
|
|-Marlin
|.

You can buy Neodesk and Geneva directly from the author. His web page is:

http://www4.pair.com/gribnif/

Joe

6765. Re: TOS GEM OS

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8hirg0$1ft$1@newsg1.svr.pol.co.uk>
Source record: 61166

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:0244d589.bf65bfd0@usw-ex0107-055.remarq.com...

> Curious! I had no trouble with the installation. Note that the
> MAGIC_PC.OS is for the US 2.06 TOS only. the US 1.62 and 1.4
> TOS have a different filename that I can't recall at the moment.

TOS.IMG

Roger

6766. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <gv6%4.125$9c.4347@read2.inet.fi>
Source record: 61167

Dan, you're the man...Thanks

Dan Ackerman wrote in message <39372b30$1_2@athena.netset.com>...
>
> I dont know about where you live but the heat wave has hit here
>already. In an effort to stay indoors, I got another bug worked out of my
>CAB.OVL.
>
> It now parses the subject off of mailto posts. So you can now use
>it properly with ATOS.
>
> http://www.netset.com/~baldrick/
>
> If you get 2 alerts on these posts dont worry as long as one of
>them is a success message. I dont understand why the second one is
>occuring. I am sure I will track it down in time. However ignoring that
>it seems to work fine.
>
> Dan
> aka baldrick
>
>

6767. TTP files don't work in Pacifist 0.48

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Tom Rosso <audiophiliaNOauSPAM@yahoo.com.invalid>
Message-ID: <0ea737c4.b03eab26@usw-ex0103-024.remarq.com>
Source record: 61168

Anybody experienced a problem trying to run a .TTF file in
Pacifist 0.48? I've tried all of the TOS ROM files, so it's not
a OS problem. I've tried copying a disk image from my real
1040ST where a .TTF file works, but it won't work on the
emulator. Instead of getting the command line prompt, I get the
"Show Print Cancel" dialog. It's getting frustrating. So,
anyone else experienced this or know a work around?
-Tom

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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6768. Extracting img files from DTP file

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <393D419C.53D62E70@nbnet.nb.ca>
Source record: 61169

Years ago I created quite a few files using TimeWorks DTP. I now want to extract the images I used for the file to port everthing into a better program like Calamus. Extracting the text is no problem. What about the images? I have a memory of a program I believe was called "hack" that searched a file and extracted the images. Would this work? Do I have the right name?

Thanks

Alyre

6769. SSL & banks

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8hjfbm$m0s$1@news1.xs4all.nl>
Source record: 61170

The overlay for CAB that allowes 128 bitcoded SSL connection to your
trusted banker announces itself as Netscape I was told.

And that banks in the UK do not want IE5 as secure browser.

Now I hear from someone who had to buy a certificate and so on for
128 bit coding that only Microsoft has a license to sell abroad
(outside USA) and Netscape has not.

Why do banks not trust Microsoft? A backdoor maybe?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6770. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <393D37D0.27F18874@cfc.dnd.ca>
Source record: 61171

hi q-funk

Martin-ï¿½ric Racine wrote:
-snip-
>
> The Arial font on Windows includes the whole Unicode range that
> is currently ratified, and is regularly upgraded as other parts
> of the Unicode map are defined. For instance, at some point, the
> Euro's curreny sign was added to the range devoted to punctuation
> marks.
> Later, as glyph-based languages are added (e.g. chinese, thai,
> cambodian, tibetan, etc.) in the Unicode definitions (the
> character ranges are already reserved), the font will be upgraded
> to include those glyphs in the character map.
> This is the sort of things we have _yet_ to see on Atari.

hmmm
I thought NVDI 5 handled unicode
(from http://www.nvdi.de/gb/NVDI5.html...)
NVDI 5 features
-snip-
...500) or graphic cards with graphic processor (MacPicasso).
-includes optimised 68040 code
-accelerates bitmap output under MagiC-PC
-works with Unicode (up to 65000 charcters per font)
^^
-accelerates text output under MagiC-PC ...
-snip-
ken
a TAF guy

> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6771. Re: GFA-Basic site updated

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <393D3BCC.87798116@cfc.dnd.ca>
Source record: 61172

thank you Lonny
ken

Lonny Pursell wrote:
>
> The GFA-Basic Archive section is now back online.
> I've added several new downloads which contain
> alot of source code.
>
> I had nothing to do with the server going
> back online as it's not hosted on my site.
>
> I regret that is was down, but it was not in my
> hands. I'd like to thank those that wrote me to
> tell me that it was not working though. ;-)
>
> Anyway, GFA freaks enjoy the downloads!
> ---
> Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6772. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <393d46ae$0$31677@news.zetnet.co.uk>
Source record: 61173

On 5 Jun 2000 20:29:23 , Jo Even Skarstein wrote:
>I got my Eclipse today :-) (It's only about 11 months since I ordered
>it...). 1152x864x16bit in 75Hz looks great, but so far it won't work with
>MiNT. Can anybody help me with this?

I got mine last week too - after 11 months as well, spooky!

I haven't got MiNT, however I've booted MultiTOS and it works fine
without tweaking.

Only problem so far I've found (quite a serious one actually) is that
you have to disable NVDI's screen drivers to get NVDI and fVDI to work
together, if you want to use NVDI for fonts and printing.

Unfortunately, this seems to play havoc with Papyrus Office v8 and the
font sizes are all wrong on screen. Papyrus formats the printed
output according to the screen display and therefore gets the line
lengths all wrong when printed. The right hand side of the page gets
truncated.

PS. I now want a 19" monitor.

6773. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393d542e26d96e0@online.be>
Source record: 61174

on Tue 06-06-2000 12:10 Matthias Jaap wrote:

>
>> Adamas. I never have seem such a crapy thing in my life. The worst of
>all
>> is that it's a commercial product.
>
>The Milan II comes with Adamas (1.71 or later) and it works quite well
>for a lot of people.

Yeh, that's what you always says. I invite you to come over to my place
and see yourself how Adamas performs on my Hades. I gurantee you that
Adamas will crash within five minutes. It should support java script. I
guess this is a joke. Even the most basic java-script is able to crash
Adamas completely.
I surely hope newer version of Adamas will perform better. Apart from the
crashings the output isn't quiet good either. Lots of common used tags are
still unsupported. The display of some colorcodes are wrong too.
Somethings it happens that the vertical scrollbar just disappears.
....
....

Oh yes, you've told me already to write to the author about the problems.
I know someone who has done that. All what he got in return was a huge
mail saying that a battery of betatesters using all kind of machines and
OS's hasn't encountered the problems he had. He was advised to check his
setup and so on.
Oh boy I hate this kind of arrogant answers.

TTFN
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6774. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <mpc%4.5232$Md1.242734@news.flash.net>
Source record: 61175

On 6 Jun 2000 11:40:43 +, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>OK, basically unicode features character spaces for every writing
>known to mankind. There is a numeric range for Roman alphabets
>(that's 90% of European languages), another range for cyrilic
>(Russian, Serbian, Ukrainian, etc.) alphabets, japanese Kanji,
>etc. all within the 32-bit addressing space of Unicode.
>
>The Swiss 721 font that comes with NVDI doesn't include, for
>instance, cyrillic letters in its character range; they are
>omitted.

Ah! I see what you're saying now! :) I thought you were saying that there was a specifically Papyrus-only problem with font handling. Yeah, I did see that most of the Unicode grid in Papyrus was blank. I've always wondered if it would be possible (without owning a PC) to obtain the Windows fonts. I've seen them on sites displayed as freeware, but they are always in a Windows executable file, rather than Zip or other. Wouldn't that solve the problem if someone with a PC could Zip these supposedly freeware fonts for Atarians to use?

Mike Freeman
nameerf@flash.net

6775. Re: CAB.OVL 1.4007 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393d5f8e2fbbc20@online.be>
Source record: 61176

on Mon 05-06-2000 19:17 Steve Sweet wrote:

>Hm!, i asked a the last time i tried it with iConnect i had a total freezo, i dont have
>iFussion, i'm waiting for Santa to post it to me file attached. 8~)

Install Sting then or even better install MiNT/MintNet.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6776. Re: Atari Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <16ccf858.21824102@usw-ex0107-055.remarq.com>
Source record: 61177

In article <%G0%4.23$v4.1897@read2.inet.fi>, "Joshua
Kaijankoski" <lord_gaiyan@hotmail.com> wrote:
>I found a complete Atari 520ST system in my closet. The Disk
drive is shot
>though. It's the external one...not STFM. Can I put in a PC
1.44Mb drive and
>use it as a DSDD drive?
>
Generally, yes. However one connection needs to be reversed
(the drive A/B selector). Hopefully someone else will have more
information.

Galen

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6777. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <093e9737.2257c5cf@usw-ex0107-055.remarq.com>
Source record: 61178

In article <hRY_4.1891
$yc6.50388@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
>Hi All,
> In useing the font selector in CAB 2.7 on a stock Falcon MKI
(14meg),
>the point sizes to pick from range from 5 to 20 pt. If the 6x6
system font
>is selected, the text size will change only with point sizes 5,
9, 10, 16,
>18 and 20.
> Can the in-between point sizes be realized with the 6x6
system font?
>and, if so, how?

This is a bitmap font, so no. (If you could, you wouldn't like
the results anyhow.) Use a GDOS (like NVDI) and scalable fonts
if you need more control over your fonts.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
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6778. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <k4e%4.1657$bj.85951@newsread1.prod.itd.earthlink.net>
Source record: 61179

On 6 Jun 2000 13:53:40 -, atarigalen wrote:
>In article <hRY_4.1891
>$yc6.50388@newsread1.prod.itd.earthlink.net>,
>swampfox1@earthlink.net (John Garone) wrote:
>>Hi All,
>> In useing the font selector in CAB 2.7 on a stock Falcon MKI
>(14meg),
>>the point sizes to pick from range from 5 to 20 pt. If the 6x6
>system font
>>is selected, the text size will change only with point sizes 5,
>9, 10, 16,
>>18 and 20.
>> Can the in-between point sizes be realized with the 6x6
>system font?
>>and, if so, how?
>
>This is a bitmap font, so no. (If you could, you wouldn't like
>the results anyhow.) Use a GDOS (like NVDI) and scalable fonts
>if you need more control over your fonts.
>
>Galen
>
>* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
>The fastest and easiest way to search and participate in Usenet - Free!
>
>.
Thanks for the reply. I do use NVDI and have some Speedo fonts and others
but don't care for them. I prefer the system font. Would you know which font
is the closest to the system font that could be used with NVDI?
John G.

6779. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hjs2krtl2@snipp.uninett.no>
Source record: 61180

Chris Simon <osian@zetnet.co.uk> wrote:

> I haven't got MiNT, however I've booted MultiTOS and it works fine
> without tweaking.

Hmm, I can't get it to work with any combination of MiNT and an AES. Johan Klockars and Sven Karlsson are working on the problem right now.

> Only problem so far I've found (quite a serious one actually) is that
> you have to disable NVDI's screen drivers to get NVDI and fVDI to work
> together, if you want to use NVDI for fonts and printing.

This is not a problem with fVDI, but NVDI. NVDI doesn't know that you have a graphics-card and loads it's own drivers. It really should detect this at run-time, but it doesn't.

I made a tiny program that enabled/disabled NVDI's screen-drivers automatically depending on whether Nova-VDI was loaded or not. This allows you to use both Nova-VDI & NVDI and NVDI alone without having to rename the drivers manually. I'm going to update this program to work with fVDI as soon as I can actually *use* fVDI myself.

> Unfortunately, this seems to play havoc with Papyrus Office v8 and the
> font sizes are all wrong on screen. Papyrus formats the printed

I've noticed that the fonts are very small too. This is probably because Johan has a very large monitor and has hardcoded the pixel-size in fVDI. This really should be configurable like in Nova-VDI, I'll mention this to him.

> PS. I now want a 19" monitor.

Me too... However, I'm knee-deep in debt right now (just bought a motorcycle! :-D) so it'll have to wait to 2014 or something.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6780. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: leaver@alphalink.com.au
Message-ID: <SIe%4.32$km1.363747@news0.optus.net.au>
Source record: 61181

On 5 Jun 2000 20:58:20 +, Lonny Pursell wrote:
>A couple questions about the TT's power supply unit.
>
>Did anyone ever make a better one (more watts) ?
>Is it possible to swap the guts of the PSU itself?
>
>I really do not want to transplant my TT into a peecee case.
>I happen to like it's odd looks ;-)

Bradley Koda of Best Electronics sells original MSTe/TT PSUs and his own somewhat improved version.

The latter is slightly cheaper because it comes without a case. You have to modify your existing case by removing the centre support of the circuit board.

I have been using an improved one in my TT for about nine months without problems. The original PSU failed with an over voltage condition.

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6781. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006061813510.90-100000@TT030>
Source record: 61182

Thanks for the input guys!

What happened here was I swapped gfx cards for a test
(identical cards) and simply left the test card in. Then I began to
get corrupted files on the internal drive. Since the machine
worked as it was for months fine, tracing back my steps I pulled
the gfx card and sure enough the corruption stopped. It never
issued one read/write error which is odd also. Anyway I assume this
card must be pushing the PSU over the edge slighly? Don't know
what else to think, the card works fine or seems to.

I heard a long time ago that the TT's PSU is not so good and that
a fully load TT runs near it's limit. Don't know if that is true, but I
pretty much have a fully loaded TT.

I don't want to pay much over the cost of a PC equivlent, if I cannot
find a suitable replacement I guess yanking the internal HD and
booting an external will solve it, thus less load on the PSU.
Not the best solution, but currently the cheapest.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6782. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hjrl5rtl1@snipp.uninett.no>
Source record: 61183

Michael and Nicole Freeman <nameerf@flash.net> wrote:

> obtain the Windows fonts. I've seen them on sites displayed as
> freeware, but they are always in a Windows executable file, rather
> than Zip or other. Wouldn't that solve the problem if someone with a

Try loading the executable into ST-Zip, it used to work with executable
PK-Zip archives.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6783. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006061827410.90-100000@TT030>
Source record: 61184

On Tue, 6 Jun 2000, David Leaver wrote:

> On 5 Jun 2000 20:58:20 +, Lonny Pursell wrote:
> >A couple questions about the TT's power supply unit.
> >
> >Did anyone ever make a better one (more watts) ?
> >Is it possible to swap the guts of the PSU itself?
> >
> >I really do not want to transplant my TT into a peecee case.
> >I happen to like it's odd looks ;-)
>
> Bradley Koda of Best Electronics sells original MSTe/TT PSUs and his
> own somewhat improved version.
>
> The latter is slightly cheaper because it comes without a case. You
> have to modify your existing case by removing the centre support of the
> circuit board.
>
> I have been using an improved one in my TT for about nine months
> without problems. The original PSU failed with an over voltage
> condition.

Do you recall the specs on the improved one and/or the cost?

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6784. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006062031240.140-100000@TT030>
Source record: 61185

```
On Tue, 6 Jun 2000, Lonny Pursell wrote:

> On Tue, 6 Jun 2000, David Leaver wrote:
>
> > On 5 Jun 2000 20:58:20 +, Lonny Pursell wrote:
> > >A couple questions about the TT's power supply unit.
> > >
> > >Did anyone ever make a better one (more watts) ?
> >
> > Bradley Koda of Best Electronics sells original MSTe/TT PSUs and his
> > own somewhat improved version.
> >
> > The latter is slightly cheaper because it comes without a case. You
> > have to modify your existing case by removing the centre support of the
> > circuit board.
> >
> > I have been using an improved one in my TT for about nine months
> > without problems. The original PSU failed with an over voltage
> > condition.
>
> Do you recall the specs on the improved one and/or the cost?

I found it in their catalog 64 to 80 watts and $125 !
Don't know if that price is current, even so half that
seems rather high to me. I suspect I'll just yank the
internal HD and reduce the load. ;-)

-----------------------------------------------------------------
Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
```

6785. basic ? 'bout SCSI ports

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <393dc654$0$1402@news.execpc.com>
Source record: 61186

Hello,

I recently bout a SyJet 1.5 removable which turned out for
me to be nothing more than a piece of junk.
I could not insert the cartridge. It was blocked by a white
piece of plastic protruding upwards.
Using a tool, carefully, I managed to depress the plastic,
like a physician checking ones tonsils.
After slipping the cartridge in, the drive would not spin
up properly.
Then the eject button wouldn't work and I could not get the
cartridge out manually.
So I promptly packed it up and returned it to the store I bought it
from.

Today I got a well made CORE 2000 SCSI. Nice metal external case,
spins up like a jet.

Well my question: On the Syjet the ports were marked SCSI in and SCSI
out.
They are not marked on the CORE 2000.
I thought the bottom port is in and top port out.
The guy that sold it to me said either port is in.
Is this true?

Thank you for your help

ken

6786. Edit track Now Freeware

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8hhetr$t17$1@nnrp1.deja.com>
Source record: 61241

Hello All

Well... I finally did it. After 2 years of looking for Stefan Daystrom, I finally found him, and he gave me permission for a Freeware release of Edit Track!! It is now on my page. Try the mirror as it is more dependable. Having problems with my provider. It is under the HYBRID ARTS page. Check those other apps out as well!

The versions available are the BARE-FOOT versions. ver 7.10 as well as some "beta" versions provided by Randy Bender. (ver 7.1a, and ver 7.1B) the beta versions can be used as an Update to SMPTE Track, however you need the original SMPTE box for the SMPTE funtions to work.
Other changes to my site include a Link to the FILES section of ATARI-MIDI where you will find more shareware and Freeware releases like David Snows Midi Master Drummer and Midi Square(a mouse controller program much like Music Mouse)Also a LINKS page to Atari-Midi sites on the web.

Enjoy these great apps!

Tim
Conrardy

I would like to invite anyone of you to the Atari-midi mailing list.

Tim's Atari Midi World http://atari.atlantis-bbs.com
Mirror Site: http://sites.netscape.net/timconrardy/index.htm
Atari-Midi Mailing List:http://www.egroups.com/group/atari-midi

Sent via Deja.com http://www.deja.com/
Before you buy.

6787. Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <hRY_4.1891$yc6.50388@newsread1.prod.itd.earthlink.net>
Source record: 61242

Hi All,
In useing the font selector in CAB 2.7 on a stock Falcon MKI (14meg),
the point sizes to pick from range from 5 to 20 pt. If the 6x6 system font
is selected, the text size will change only with point sizes 5, 9, 10, 16,
18 and 20.
Can the in-between point sizes be realized with the 6x6 system font?
and, if so, how?
John G.

6788. FS: Falcon 030 w/14 MB RAM - US

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: Em & Kev <emandkev_no_spam_here_@mediaone.net>
Message-ID: <393C5C75.2A5FBC96@mediaone.net>
Source record: 61243

Hi All,

I have for sale the following items as a bundle. It tears
me up to let it go, but I need the room.

Atari Falcon 030 w/14MB RAM in near mint condition.
Includes:
- Original Box+Packing
- Original Mouse (Mint)
- Optical Mouse with Mouse Pad
- VGA Monitor Adaptor
- ST Monitor Adaptor
- TV Switch Box (Mint)
- Original Manual
- Card with setup instructions
- Original Disks
- Power Cable

External SCSI Enclosure w/2 bays (cabled for 3 scsi devices 50-Pin)
Includes:
- SCSI Cable
- Maxtor 120MB drive (Falcon Formatted w/some software installed)
- Power Cable

Software: (All original disks + manuals included)

Calamus SL
A bunch of BRE PD Disks of Calamus Fonts
ICD SCSI Pro Utilities 6.4.3
True Image
True Paint

Clarity Professional Sampler
Also Includes:
- DSP Hardware Board (plugs into Falcon DSP Port)
- RCA -> Mini_Jack cables

Books:

Atari Compendium - Sanders
Atari ST Internals - Abacus
Atari ST Machine Language - Abacus

Pictures available upon request.

I'm looking for $500.00 (Includes insured USPS shipping within the
lower 48 United States.)

Cheers,

-Kevin
emandkev_no_spam_here_@mediaone.net

remove underscores _ and "no spam here" to reply.

6789. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <1BZ_4.273649$Kv2.568489@quark.idirect.com>
Source record: 61244

On 1 Jun 2000 05:56:49 G, John S. Gray wrote:
:hey, I'm supposed to know this stuff. I used to publish an Atari fanzine
:(hiding face in shame...)
:What flat-bed scanners can be plugged into an Atari these days? I remember
:there was some interfacing software back in 1998, but does it meet the
:current crop of ubiquitous $139 (0r whatever) scanners as sold at Office
:Depot, &c..?
:JG
:very much out of touch
:with profuse apologies to the former loyal readers of XEST
:.
well, it is not so much what scanner, but what scanner software.
you can hook up any SCSI scanner, but AFAIK there is only software for UMAX,
Microtek(ScanX) anf then there is the freeware GTlook, but I don't knpw what
scanner/s it works on!?
ken
the TAF guy

6790. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-06 00:00:00 UTC
From: ag352@chebucto.ns.ca
Message-ID: <8hhug8$kf4$1@News.Dal.Ca>
Source record: 61245

Hmm. I lost a TT power supply some months ago. I ended up going back to my 1040 STe (upgraded with all the ICD upgrades, but still an ST nonetheless) while I asked some questions.

Brad Koda from Best Electronics (oh, what is his website...? Ken? Tony? David? help me out here..) has some used TT power supples at a reasonable price. He also has some customized, remanufactured and generally beefier TT030 PSU's for a bigger price, but still reasonable IMHO.

I would have sent out my $$ to him some time ago but I have a chance to bid on a whole other TT where the PSU still works, for a good bargain.

He seems to be the best source. There was a rumour of a Mr. Wilner from Texas also into fixing or replacing the PSU's, but that was some months ago.

Good luck!

JG

6791. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hkpke$5cj$1@snipp.uninett.no>
Source record: 61096

Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:

> Brad Koda sells slightly more powerfull replacement AT power
> supplies with some adapter brackets that apparently make it a
> drop-in substitute. I believe Jo Even bought that a while back.

No, I got an AT PSU for free in a local shop and hacked it in myself. If
you can find a PSU from a "pizza box" (like many Compaq PCs) that's quite
easy, because many of them are actually smaller than the original TT PSU.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6792. Handspring Visor+Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: twarnemu@c2i.net
Message-ID: <%Cn%4.6306$R7.1161000@juliett.dax.net>
Source record: 61097

Hy,
I'm planing to buy me a palm-based handheld. Since I use a Falcon at home,
I need some inforation about the compability, to make the decision which
model I should buy.
Does anyone know about a software to communicate between a handspring Visor
and TOS / MagiC? At least backup and softwareupload should be possible.
Is it principally possible to write such a software?
I know that the communiication between a Palm and an Atari machine works.
The Visor has only an USB-port. The communication should therfore go over
a docking station with a serial port. I don't know if the software that
works for the Palm also allowes contact with a Visor.

Has anybody experiences with this?
Are there maybe other handhelds that fit the Falcon better?

Greetings from Norway,
Thomas.

6793. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <OQn%4.76$ct1.3125@read2.inet.fi>
Source record: 61098

Are they selling Eclipses now then? Can I get one now or do I have to wait
11 months?

Joshua.

Jo Even Skarstein wrote in message <8hh2j3$9i8$1@snipp.uninett.no>...
>I got my Eclipse today :-) (It's only about 11 months since I ordered
>it...). 1152x864x16bit in 75Hz looks great, but so far it won't work with
>MiNT. Can anybody help me with this?
>
>--
>
>/*
>** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
>**
>** beer - maria mckee - atari falcon - babylon 5
>*/

6794. Re: basic ? 'bout SCSI ports

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <j5P+hVA+ugP5Ewj$@steverosie.demon.co.uk>
Source record: 61099

In article <393dc654$0$1402@news.execpc.com>, Ken Kosut
<kjcat@execpc.com> writes
>
>Hello,
>
>I recently bout a SyJet 1.5 removable which turned out for
>me to be nothing more than a piece of junk.
>I could not insert the cartridge. It was blocked by a white
>piece of plastic protruding upwards.
>Using a tool, carefully, I managed to depress the plastic,
>like a physician checking ones tonsils.
>After slipping the cartridge in, the drive would not spin
>up properly.
>Then the eject button wouldn't work and I could not get the
>cartridge out manually.
>So I promptly packed it up and returned it to the store I bought it
>from.
>
>Today I got a well made CORE 2000 SCSI. Nice metal external case,
>spins up like a jet.
>
>Well my question: On the Syjet the ports were marked SCSI in and SCSI
>out.
>They are not marked on the CORE 2000.
>I thought the bottom port is in and top port out.
>The guy that sold it to me said either port is in.
>Is this true?
>

Hi

As a rule it shouldn't matter which you plug into! All the SCSI devices
I have are the same I can plug into either!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

6795. Re: Atari Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <wZ96JtA0zgP5EwCb@steverosie.demon.co.uk>
Source record: 61100

In article <16ccf858.21824102@usw-ex0107-055.remarq.com>, atarigalen
<kNOkSPAM@uia.net.invalid> writes
>Generally, yes. However one connection needs to be reversed
>(the drive A/B selector). Hopefully someone else will have more
>information.

Hi

There isn't a need to swap the a/b selector on the drives.

Most external ST drives already have a twist in the cable so that yo
don't need to change the drive settings. Although it's a simple job.

The drive the person is on about is an external drive for and ST, not
and STF/STE/STFM..

You cannot use a 1.44 meg (high density) drive, pc style drive, WITHOUT
some form of modification. You can use a 720k pc drive though, just plug
in and go:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

6796. ssl ovl repost

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: MICHAEL ROBILLARD <76060.1125@CompuServe.COM>
Message-ID: <8hl8f3$79b$2@sshuraab-i-1.production.compuserve.com>
Source record: 61101
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

When using mintnet ovl with ssl I sometimes get an alert
box saying that the post has been redirected and I'm giving three options
Get this Repost or Cancel

No matter which one I choose I will receive about 26 bytes and then it's
off to timeout 1,2,3.. and so on

I seem to have some luck when pressing the esc key but most of the time
most of the page is not loaded properly.

Should I just wait it out and hope for the best.

I have version 18404

--

Thanks,
Mike

6797. ppp 2.3.11 peer?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: MICHAEL ROBILLARD <76060.1125@CompuServe.COM>
Message-ID: <8hl83o$79b$1@sshuraab-i-1.production.compuserve.com>
Source record: 61102
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

When I try to dial with the latest pppd dialer
(ppp 2.3.11).I keep getting some message about not being authorized
then an ip address is shown and then the progrem will disconnect[D[D[D

Any help ?
Thanks
--

Thanks,
Mike

6798. Re: Atari Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <%9q%4.202$ct1.5433@read2.inet.fi>
Source record: 61103

Thanks for your help guys :)

Joshua.

Joshua Kaijankoski wrote in message
>I found a complete Atari 520ST system in my closet. The Disk drive is shot
>though. It's the external one...not STFM. Can I put in a PC 1.44Mb drive
and
>use it as a DSDD drive?
>
>

6799. CAB.OVL 1.4008 released

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <393e50be_2@athena.netset.com>
Source record: 61104

Ok version 1.4008 of my CAB.OVL is available now. I found the
problem causing the second alert. I also modified the OVL's POST
routine. This helps users who were having problems posting with recent
OVL's. Hopefully it will not create any problems for people who were
having no problems.

http://www.netset.com/~baldrick/ovl.html

Dan Ackerman
aka baldrick

6800. Re: Atari Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Zus%4.1656$vV5.9281@newsfeed.slurp.net>
Source record: 61105

On 6 Jun 2000 06:16:27 G, "Joshua Kaijankoski" wrote:
>I found a complete Atari 520ST system in my closet. The Disk drive is shot
>though. It's the external one...not STFM. Can I put in a PC 1.44Mb drive and
>use it as a DSDD drive?

Yes you can. You may have to adjust the jumpers in back before it will
work.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6801. Re: Extracting img files from DTP file

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <%us%4.1657$vV5.9281@newsfeed.slurp.net>
Source record: 61106

On 6 Jun 2000 15:23:24 -, Alyre Chiasson wrote:
>Years ago I created quite a few files using TimeWorks DTP. I now want to
>extract the images I used for the file to port everthing into a better
>program like Calamus. Extracting the text is no problem. What about the
>images? I have a memory of a program I believe was called "hack" that
>searched a file and extracted the images. Would this work? Do I have the
>right name?

I am not sure about Hack, but if you cannot find it or any other
program to extract the images I know what I would try. Just bring up
TimeWorks and the file with the images. Then I would use a snapshot
program to take a picture of the images and save them in a format I
could use in Calamus. I have done that and it worked for me.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6802. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: felix bohmann <fb@farb-rausch.de>
Message-ID: <8hllspokj1@goliath.news.is-europe.net>
Source record: 61107

> There is an interesting discussion regarding this subject over at
> comp.sys.atari.tech right now, and we have found out that it indeed is
> possible. I'm not certain what you mean by "master", since that is IDE
> terminology.

Actually this is not true ... with scsi you also have hosts and devices ..
the hosts are the controllers, and the devices are things like drives,
writers etc.

>You may have to play around with SCSI ID numbering, though, and
> it is not certain that it will work on all controllers.

generally said ... there cant be 2 commands at the same time ...
when a controller is not issuing a command over the scsi bus,
the bus is free for what ever wants to use it ... the problem might be,
that some older atari scsi "controllers" did not free up the bus
when they were idle, so with this ones it wont work.

else there is no problem .. i saw a linux driver to do ip over scsi .. aka
connecting
2 pc's via scsi ... and connecting an akai sampler to your pc scsi bus also
works,
the sampler (as a host) can use the scsi - cdrom drives and zip drives on
that chain.

my bet would be that for the original poster of this question, it wont work,
as
his scsi controller is really old .. i read something about the link 97 to
be
the first atari scsi controller to free up the bus ...

yours,
felix

6803. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <XVs%4.5542$Md1.289345@news.flash.net>
Source record: 61108

On 7 Jun 2000 12:38:30 +, "Mark Bedingfield" wrote:
>Who actually stocks the Eclipse, and has Tempest been finnished yet?

Eclipse can only be bought from Cortex Designs (formerly Titan).
Tempest isn't available, and will only be made available depending on
how many Eclipse cards are sold. Cortex/Titan's home page is
http://www.titan-bss.co.uk/. This info I received directly from David
Encill just last week.

Mike Freeman
nameerf@flash.net

6804. Re: TTP files don't work in Pacifist 0.48

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <393E653C.9ED749AD@europe.com>
Source record: 61109

Tom Rosso a ï¿½crit :
> Anybody experienced a problem trying to run a .TTF file in
> Pacifist 0.48? I've tried all of the TOS ROM files, so it's not
> a OS problem. I've tried copying a disk image from my real
> 1040ST where a .TTF file works, but it won't work on the
> emulator. Instead of getting the command line prompt, I get the
> "Show Print Cancel" dialog. It's getting frustrating. So,
> anyone else experienced this or know a work around?

Save your desktop and check you have this line in your DESKTOP.INF :
#P 03 FF 000 *.TTP@ @ @

And keep the trailing space at the end of it! BTW it should be located
between these 2 lines:
#G 03 FF 000 *.PRG@ @ @
#F 03 04 000 *.TOS@ @ @

If you need more info, look here:
http://ftp.lip6.fr/pub/atari/Docs/Atari_TOS_Desktop_Survival_Kit

Well best guess anyway...

6805. Re: ppp 2.3.11 peer?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hlrpg$c1n$1@snipp.uninett.no>
Source record: 61110
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st,comp.sys.atari.st.tech

```
MICHAEL ROBILLARD <76060.1125@compuserve.com> wrote:
> When I try to dial with the latest pppd dialer
> (ppp 2.3.11).I keep getting some message about not being authorized
> then an ip address is shown and then the progrem will disconnect[D[D[D

> Any help ?

Add a line with the word "noauth" to one of the option-files.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6806. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hlrro$c1n$2@snipp.uninett.no>
Source record: 61111

Joshua Kaijankoski <lord_gaiyan@hotmail.com> wrote:
> Are they selling Eclipses now then? Can I get one now or do I have to wait
> 11 months?

Actually, it looks like they've only recently started to ship
Eclipses. But I wouldn't recommend paying in advance if you order anything
from Cortex...

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6807. Re: Handspring Visor+Atari?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hls1s$c1n$3@snipp.uninett.no>
Source record: 61112

Thomas Warnemuende <twarnemu@c2i.net> wrote:

> Does anyone know about a software to communicate between a handspring Visor
> and TOS / MagiC? At least backup and softwareupload should be possible.
> Is it principally possible to write such a software?

I have ported pilot-link to MiNT. I've attempted to port it to MagiC too
(together with Geir), but MagiC doesn't have tty's so there's a bit work
involved.

> I know that the communiication between a Palm and an Atari machine works.
> The Visor has only an USB-port. The communication should therfore go over
> a docking station with a serial port. I don't know if the software that
> works for the Palm also allowes contact with a Visor.

You can buy a serial-cradle for the Visor too. This works exactly the same
as the Palm, so you can use existing software.

> Has anybody experiences with this?

Not directly, no.

> Are there maybe other handhelds that fit the Falcon better?

Perhaps not, but a different OS on your Falcon wil make it a lot easier
;-)

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6808. Re: Extracting img files from DTP file

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Alyre Chiasson <epinoche@nbnet.nb.ca>
Message-ID: <393E7652.EC72FB4E@nbnet.nb.ca>
Source record: 61113

Actually, the thought crossed my mind but you finish with an image at
screen resolution.

Alyre

"Edward S. Baiz Jr." wrote:
>
> On 6 Jun 2000 15:23:24 -, Alyre Chiasson wrote:
> >Years ago I created quite a few files using TimeWorks DTP. I now want to
> >extract the images I used for the file to port everthing into a better
> >program like Calamus. Extracting the text is no problem. What about the
> >images? I have a memory of a program I believe was called "hack" that
> >searched a file and extracted the images. Would this work? Do I have the
> >right name?
>
> I am not sure about Hack, but if you cannot find it or any other
> program to extract the images I know what I would try. Just bring up
> TimeWorks and the file with the images. Then I would use a snapshot
> program to take a picture of the images and save them in a format I
> could use in Calamus. I have done that and it worked for me.
>
> Edward S. Baiz Jr.
> (Gamer)
> --
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> --

6809. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sjsutumq2t5132@corp.supernews.com>
Source record: 61114

On 6 Jun 2000 20:34:02 +, Lonny Pursell wrote:

>
>I found it in their catalog 64 to 80 watts and $125 !
>Don't know if that price is current, even so half that
>seems rather high to me. I suspect I'll just yank the
>internal HD and reduce the load. ;-)

Does sound a bit steep. What voltages do the TT and Mega STe require.
Does it look similar to an ST/Falcon one. You could use a PC PSU -
cost is about 20 pounds 30 dollars (probably cheaper in the USA- like
everything else!).

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--+

6810. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <393e8009$0$31676@news.zetnet.co.uk>
Source record: 61115

On 7 Jun 2000 08:37:02 , "Joshua Kaijankoski" wrote:
Are they selling Eclipses now then? Can I get one now or do I have to wait
11 months?

Cortex have been *selling* them for 12 months but haven't been
delivering them!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6811. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <393e80fb$0$31676@news.zetnet.co.uk>
Source record: 61116

On 6 Jun 2000 21:56:36 , Jo Even Skarstein wrote:
>>> Unfortunately, this seems to play havoc with Papyrus Office v8 and the
>> font sizes are all wrong on screen. Papyrus formats the printed
>
>I've noticed that the fonts are very small too. This is probably because
>Johan has a very large monitor and has hardcoded the pixel-size in
>fVDI. This really should be configurable like in Nova-VDI, I'll mention
>this to him.

When Papyrus is set to get it's font size for screen display from the
screen driver, the font comes out too small to read. So I have to set
it to 93DPI fixed. But this isn't quite right either as the font
sizes that are printed are different from the font sizes on screen
that Papyrus uses to format the output.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6812. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006070647.a63655@wun.maus.de>
Source record: 61117

Hallo David!

DL>Does Magic care how many FATs you specify?

I've got no idea :-(

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

6813. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <KQGDBiAseoP5Ewkb@my-ste.demon.co.uk>
Source record: 61118

In article <8hiopl$n81$1@sun27.hrz.tu-darmstadt.de>, Thomas Binder
<gryf@hrzpub.tu-darmstadt.de> writes
>Hi!
>
>David Bolt <nospam@my-ste.demon.co.uk> wrote:
>> True, but it saves starting the program, selecting the drives you want
>> to as VFAT and then exiting it afterwards. It doesn't really matter
>> which way it's done as the effect is the same.
>
>So you consider it a better/simpler approach to start an editor to add
>the #[vfat]-section manually instead of running vfatconf.prg, which will
>automatically add this line for you to magx.inf when doing the permanent
>settings?

It's an alternative way of doing it and, after thinking about it, it's
no better. It's not really much worse either.

--
David Bolt

6814. converting atari midi files to pc?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: David Young <dbombay1@earthlink.net>
Message-ID: <bKv%4.3807$2X2.137349@newsread2.prod.itd.earthlink.net>
Source record: 61119

Does anyone know how to save midi files from an Atari 1040st so that they can be loaded into a pc platform....Win 98. I have a bunch of songs recorded on Atari Cubase 3.0 and I would like to avoid having to play and record each song into my pc sequencer. I want to save the midi files on a disk and load them into the pc. Thanks for any help...

D.A.
dbombay1@earthlink.net

6815. Still looking for UK TOS 1.00 for WinSTon v3 *Urgent*

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Darren Birks <darren@nospam.plz.fatal-design.com>
Message-ID: <393E8F24.CAC981CC@nospam.plz.fatal-design.com>
Source record: 61120

Can somebody *please* look at there real Atari ST's and see if you have
genuine Atari ST with TOS 1.0 *UK* in Rom, and make an image dump of it.

Will speed up the release of WinSTon v3 !!!!

6816. Re: New URL

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8hm3js$80v$1@plutonium.compulink.co.uk>
Source record: 61121

In message <B5617698.29D2%bengy@home.com>, bengy@home.com said:

>Please note the following changes:
>MagiC Online's new permanent URL is http://magicos.de

What, no //www. ? :-)

Regards, /Peter/

6817. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8hm3jt$810$1@plutonium.compulink.co.uk>
Source record: 61122

In message <hRY_4.1891$yc6.50388@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net said:

> In useing the font selector in CAB 2.7 on a stock Falcon MKI (14meg),
>the point sizes to pick from range from 5 to 20 pt. If the 6x6 system font
>is selected, the text size will change only with point sizes 5, 9, 10, 16,
>18 and 20.
> Can the in-between point sizes be realized with the 6x6 system font?
>and, if so, how?

I am not sure but I doubt it - the system font is a bitmapped one and
only available in a few fixed sizes. I use Monaco Mono as my system
font, and that is available only in 8, 9, 10, 16, 18, 20 and 40 in
Everest, for instance. Note that all above 10 are really double-sized
(and 4x for 40) of the three smaller sizes, and so not very smooth.

For CAB do you not use NVDI and/or SpeedoGDOS? With those you can use
all the vector fonts, which are available in all sizes, and what's more
use proportional fonts which give a much better appearance and are
easier to read. You only need a monospaced font (I use Monaco) for the
last (pre-formatted) box. And note that the 'Size' box in CAB only
applies correctly to the 'Normal' body text, though changing it will
change all three font sizes.

Regards, /Peter/

6818. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8hm3ju$812$1@plutonium.compulink.co.uk>
Source record: 61123

In message <960311876-384948AEicMi@sweet3.freeserve.co.uk>, steve@sweet3.freeserve.co.uk said:

>>B: is only a safety in case I need to read a floppy with LFNs. I can always use
>>VFATCONF to temporarily enable it on other drives if I need to (say for backup of G:
>>and H: on a EZ135).
>
>Ive had LFN's globaly enabled for ever, never had a problem.

Hi Steve!

I didn't say there was a problem - but copying with Kobold is
considerably slower on LFN partitions. I guess this only matters for
backups and similar large transfers.

Regards, /Peter/

6819. Re: SSL & banks

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <v96tjsgknrbegpdhb4bc4ss6lluf1ku9i4@4ax.com>
Source record: 61124

On 6 Jun 2000 18:19:34 GMT, atarist@xs4all.nl (Ronald van der Kamp) wrote:

>The overlay for CAB that allowes 128 bitcoded SSL connection to your
>trusted banker announces itself as Netscape I was told.
>
>And that banks in the UK do not want IE5 as secure browser.
>
>Now I hear from someone who had to buy a certificate and so on for
>128 bit coding that only Microsoft has a license to sell abroad
>(outside USA) and Netscape has not.
>
>Why do banks not trust Microsoft? A backdoor maybe?

You sure they're not talking about IE 5.5, and not IE 5 in general? My
bank (Wells Fargo) supports IE 5, but not IE 5.5, because it's still in
beta and they don't support beta browsers.

6820. Re: converting atari midi files to pc?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8hm8qo$fl1$1@nnrp1.deja.com>
Source record: 61125

In article <bKv%4.3807$2X2.137349@newsread2.prod.itd.earthlink.net>,
"David Young" <dbombay1@earthlink.net> wrote:
> Does anyone know how to save midi files from an Atari 1040st so that
they
> can be loaded into a pc platform....Win 98. > D.A.
> dbombay1@earthlink.net
>
Thats an easy one! Just put them on a dos-formatted discs. Atari reads
Dos- formatted discs, However, PC does not read Atari-Formatted discs.
So use a 720K dos-disc, put it into the Atari. Transfer the files.
Stick the disc into the PC, and THATS IT!

Tim Conrardy

If you use an Atari for midi, Join the Atari-Midi mailing List. Dr T
did! see sig.

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.egroups.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6821. looking for Arian

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Pete Smith <pjsmith@zetnet.co.uk>
Message-ID: <393e9d24$0$31674@news.zetnet.co.uk>
Source record: 61126

Adrian
who lives in brighouse, sorry I had a crash & lost your e-mail address.
If you are still interested in buying my Falcon mail me.
ALB
Pete

6822. Re: ppp 2.3.11 peer?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <393eb0922a3a691@online.be>
Source record: 61127
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

on Wed 07-06-2000 16:04 Jo Even Skarstein wrote:

>MICHAEL ROBILLARD <76060.1125@compuserve.com> wrote:
>> When I try to dial with the latest pppd dialer
>> (ppp 2.3.11).I keep getting some message about not being authorized
>> then an ip address is shown and then the progrem will disconnect[D[D[D
>
>> Any help ?
>
>Add a line with the word "noauth" to one of the option-files.

I wonder if you know how I can prevent that the log is written to the
console. With the previous pppd every log was written to \var\log\ppp-log
and \var\adm\messages but now with the latest pppd a part of the log
appears on console too

```
Serial connection established.
Using interface ppp0
Connect: ppp0 <--> /dev/ttyS3
rcvd [LCP ConfReq id=0x1 <asyncmap 0x0> <magic 0xadb9ad3b> <pcomp> <accomp>]
sent [LCP ConfReq id=0x1 <asyncmap 0x0> <magic 0x7b458b64> <pcomp> <accomp>]
sent [LCP ConfAck id=0x1 <asyncmap 0x0> <magic 0xadb9ad3b> <pcomp> <accomp>]
rcvd [LCP ConfAck id=0x1 <asyncmap 0x0> <magic 0x7b458b64> <pcomp> <accomp>]
sent [IPCP ConfReq id=0x1 <addr 192.168.1.1> <compress VJ 0f 01>]
rcvd [IPCP ConfReq id=0x1 <compress VJ 0f 00> <addr 194.88.127.9>]
sent [IPCP ConfAck id=0x1 <compress VJ 0f 00> <addr 194.88.127.9>]
rcvd [IPCP ConfNak id=0x1 <addr 194.88.125.160>]
sent [IPCP ConfReq id=0x2 <addr 194.88.125.160> <compress VJ 0f 01>]
rcvd [IPCP ConfAck id=0x2 <addr 194.88.125.160> <compress VJ 0f 01>]
local IP address 194.88.125.160
remote IP address 194.88.127.9
Hangup (SIGHUP)
sent [LCP TermReq id=0x2 "User request"]
rcvd [LCP TermAck id=0x2]
Connection terminated.
```

My \etc\syslog.conf looks like this:

```
*.err;kern.debug;daemon,auth.notice;mail.crit;user.none /var/adm/messages
lpr.debug /var/adm/lpd-errs

*.alert;kern.err;daemon.err;user.none operator
*.alert;user.none root
```

```
*.emerg;user.none *
mail.debug /var/log/syslog
*.debug /var/log/bruno
user.alert /var/log/syslog
*.info /var/log/ppp-log
```

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

6823. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Steve Sweet <steve@sweet3.freeserve.co.uk>
Message-ID: <960408782-833443AEicMi@sweet3.freeserve.co.uk>
Source record: 61128

Hi Folkert

>| I think bad sectors are very nearly a thing of the past, some SCSI controlers do this

>No, unless you mean by that the electronics card on the drive.

That is the SCSI controler as far as the drive is concerned.

>SCSI controllers or adapters as they are also called do not do bad block reallocation.

Well if your using the wrong terms then you'l misread my sentence, usage of the correct terms will change the meaning.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6824. Re: Dumb question re: scanners

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <393eb119$0$31676@news.zetnet.co.uk>
Source record: 61129

On 6 Jun 2000 02:45:17 G, Ken Macdonald wrote:

| . . . .
|well, it is not so much what scanner, but what scanner software.
| you can hook up any SCSI scanner, but AFAIK there is only software for UMAX,
| Microtek(ScanX) anf then there is the freeware GTlook, but I don't knpw what
| scanner/s it works on!?

GTLook works with Epsons. I have a GT-5500.

6825. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <393eb11a$0$31676@news.zetnet.co.uk>
Source record: 61130

On 6 Jun 2000 11:40:43 +, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:

| . . . .
|The Arial font on Windows includes the whole Unicode range that
|is currently ratified, and is regularly upgraded as other parts
|of the Unicode map are defined. For instance, at some point, the
|Euro's curreny sign was added to the range devoted to punctuation
|marks.
|
|Later, as glyph-based languages are added (e.g. chinese, thai,
|cambodian, tibetan, etc.) in the Unicode definitions (the
|character ranges are already reserved), the font will be upgraded
|to include those glyphs in the character map.
|
|This is the sort of things we have _yet_ to see on Atari.

Can you not just lift the fonts from a pc? I downloaded some new fonts from the Microsoft site, extracted them on a pc (at work I hasten to add) and transferred them to the Hades. They work with Papyrus 5 with no problems.

6826. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: "Laurent Favard (Linux)" <laurent.favard@libertysurf.fr>
Message-ID: <393EADE7.BD8F71C@libertysurf.fr>
Source record: 61131

Marshall Lake a ï¿½crit :
>
> Has anyone here run STonX ? I'm having trouble.
>
> I got it compiled [apparently] correctly. When I execute the resulting
> binary (stonx) I get a bunch of messages but none seem to be error
> messages. And I get a small white window (desktop) with no icons and no
> drop-down menu. I'm supposed to get these things, right? I also tried
> creating a disk image using the MSA archiver and running stonx with the
> -disk parameter but I still got the same thing ... a small white desktop
> with no icons and no drop-down menu.
>
> What could I be doing wrong? Any help is appreciated.
>
> I want to be able to run at least STWriter and possibly Publishing
> Partner. Do these programs work on STonX ?

Hi,

I don't know what release of Stonx you tried, but i have got
the stonx 0.6.7-epsilon and this one seems to work perfectly.
I don't have sources, only a executable file and TOS.IMG 2.06
in French, which you can replace with another TOS for your
own language.

My Linux distribution is mandrake 7.0 currently.

I don't know if STWriter Publishing Partner will run correctly,
but if you want i can send to you a stonx tar archive.
Contact me by e-mail...

bye.

Designed .^. do you have any penguins in your Computer ?
for /v\ I can run with PC, Mac, SGI, Amiga, Atari..
Linux // \\
/( )\ "Linux is good for you."
X---X Tux.

6827. Re: ppp 2.3.11 peer?

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hmd09$f5d$1@snipp.uninett.no>
Source record: 61132
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

> I wonder if you know how I can prevent that the log is written to the
> console. With the previous pppd every log was written to \var\log\ppp-log
> and \var\adm\messages but now with the latest pppd a part of the log
> appears on console too

I guess that's something you configure in syslog.conf. I've always
prefered direct output (I'm a control-freak, besides I don't like
log-files which tends to grow into the sky over time) so I haven't noticed
any difference. I suggest you examine the man-file.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6828. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006071824100.96-100000@TT030>
Source record: 61133

It very standard as far as voltages and such. I think it is identical
to the MegaST PSU, not sure on that. Only real difference is the metal
case size/shape with brackets/prongs which are used to secure it in
place.

On Wed, 7 Jun 2000, Lyndon Amsdon wrote:

> On 6 Jun 2000 20:34:02 +, Lonny Pursell wrote:
>
> >
> >I found it in their catalog 64 to 80 watts and $125 !
> >Don't know if that price is current, even so half that
> >seems rather high to me. I suspect I'll just yank the
> >internal HD and reduce the load. ;-)
>
> Does sound a bit steep. What voltages do the TT and Mega STe require.
> Does it look similar to an ST/Falcon one. You could use a PC PSU -
> cost is about 20 pounds 30 dollars (probably cheaper in the USA- like
> everything else!).
>
>
> +--------------------------------------+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |**************************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon |
> +--------------------------------------+
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6829. Re: Getting weather satellite images on

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <393ec995$0$31677@news.zetnet.co.uk>
Source record: 61134

On 3 Jun 2000 03:01:28 G, Mario Becroft wrote:
>Thanks to everyone who replied, I will pass on all of this information.
>Just to clarify, I am advised that the image format in question is not the
>same as the group 3 FAX format used by Fax machines, so programs that
>would view these files are not useful. In any case, the problem here is
>not only viewing the image or converting it to a useful format, but also
>the lack of software to retreive the data from the modem and store it on
>disc. I am not familiar with the data format but perhaps a simple terminal
>program could be used. Anyway, I'm sure that with all the information that
>I have received we will be able to work something out.

I have discovered a reference to an app for the PK232 tnc. It is called
PK232FAX.PRG for ST, v 1.0, public domain, written by "Chris" whose packet
address is/was DL1EDB @ DB0IZ. Anyone know if Chris is around, or the
app available somewhere? (I must have the program *somewhere*, but...?)

It enables printing on 9-pin Epson and 24-pin NEC P6.
Some features: pictures with resolution of 1920 dots per line;
compressed saving; cutting in 32K screen size; fast viewing; etc.

Cheers,
Charles.

6830. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006071826310.96-100000@TT030>
Source record: 61135

That's a valid option indeed. The one from Best sells is not a drop in
replacement per say, it requires hand solding and such, at least
the catalog stated that. For $125 I'd expect it to literally drop
in, turn 2 screws and a plug or 2 and be done with it. ;-)
I will have to take some measuremnets of the metal housing, and have
a look at some up coming computer shows and see.

On 7 Jun 2000, Jo Even Skarstein wrote:

> Martin-ï¿½ric Racine <q-funk@funkyware.atari.org> wrote:
>
> > Brad Koda sells slightly more powerfull replacement AT power
> > supplies with some adapter brackets that apparently make it a
> > drop-in substitute. I believe Jo Even bought that a while back.
>
> No, I got an AT PSU for free in a local shop and hacked it in myself. If
> you can find a PSU from a "pizza box" (like many Compaq PCs) that's quite
> easy, because many of them are actually smaller than the original TT PSU.
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6831. Re: basic ? 'bout SCSI ports

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <tzA%4.13$3S.398441@news0.optus.net.au>
Source record: 61136

On 7 Jun 2000 09:45:50 +, Steve Stupple wrote:
>In article <393dc654$0$1402@news.execpc.com>, Ken Kosut
><kjcat@execpc.com> writes
>>They are not marked on the CORE 2000.
>>I thought the bottom port is in and top port out.
>>The guy that sold it to me said either port is in.
>>Is this true?
>>
>
>Hi
>
>As a rule it shouldn't matter which you plug into! All the SCSI devices
>I have are the same I can plug into either!!!

Syquest and ORB drives (and perhaps others) have auto-termination.
That is, if a connector is plugged into the out connection,
termination is OFF, otherwise it is on. Hence the connectors are
different.

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6832. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <vzA%4.14$3S.398441@news0.optus.net.au>
Source record: 61137

It seems to me that there is a fair bit of mythology surrounding PSUs.

First, I don't think that there is, or was, too much wrong with the original MSTe/TT PSU. It was well made by an outside supplier that is still selling PSUs, so they cannot have had too bad a reputation. I have never had any sign of a problem with my MSTe, which has a Matrix Coco card in it, which puts a fair extra load on the 5v line, plus 68882.

Second, the PSU in my TT, with 64mb TT ram and Matrix tc1208, failed with an over-voltage condition, not under-voltage. Yes, it had a problem, but insufficient grunt was not that problem.

The Best Electronics replacements are not cheap, but you will always have to pay for a low demand, specialist item. I had already spent many hours going over the original PSU trying to find the fault. I decided to cut my losses.

Third, the components in switch-mode power supplies are not items in which great strides have been made over the past ten years. If they are getting smaller for a given output, it is largely because the components are being pushed harder.

The PSUs in STs and STes are not universal-voltage models, whereas the MSTe/TT supply handles 110-250v inputs. I don't know about the PSU in the Falcon.

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6833. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <15bfbf6b.6afe87ee@usw-ex0107-055.remarq.com>
Source record: 61138

In article <k4e%4.1657
$bj.85951@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) wrote:
> Thanks for the reply. I do use NVDI and have some Speedo
fonts and others
>but don't care for them. I prefer the system font. Would you
know which font
>is the closest to the system font that could be used with NVDI?
I don't really know. I have around 100 fonts, but none have the
blockiness of the default Atari font. Sorry.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6834. Re: basic ? 'bout SCSI ports

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Ken Kosut <kjcat@execpc.com>
Message-ID: <393f0b19$0$95974@news.execpc.com>
Source record: 61139

On Wed, 7 Jun 2000, David Leaver wrote:

> Syquest and ORB drives (and perhaps others) have auto-termination.
> That is, if a connector is plugged into the out connection,
> termination is OFF, otherwise it is on. Hence the connectors are
> different.
>

Hi,

I have a Syquest 200MB removable. Every time I try to format,
it says "Check cable connections".
The scsi cable goes from the atari to bottom centronics port of Syquest.
I was thinking of using the top centronics port to try to format.
But it does not have auto-termination. There is a termination "on/off"
switch on the back.
I suppose what I could do is set the switch to off, plug the cable
in "top centronics port" and use a terminator on the "bottom centronics
port".
It would be my very last attempt to format the drive.
(Before I switch over to a differnt hard drive.)
Everything else has thus failed.

Thanks for your suggestions.

ken

6835. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <393F0FEC.2CA41E6D@greeleynet.com>
Source record: 61140

Ulli Ramps wrote:
>
> Ken Springer wrote:
>
> > Regarding Word compatibility, it is not 100% compatible in the demo.
>
> Even MS Word itself isn't. ;-)

How true, how true.

> I
> > have a Word 97 file I created that locks up the demo. It appears that
> > to import a Word doc, it first converts the file to RTF format.
>
> Yes. Best way to handle MS Word, we think.
>
> In my case, it locks up after
> > approximately 38% of the file is converted.
>
> Maybe you tried a "fast saved" MS Word DOC - we can't do them everytime

I believe it was.

> -
> and even MS Word itself really is known to have lots of problems itself
> with that format, so it's a very risky thing to use "fast save" in MS
> Word.
>
> So pass over MS Word DOCs that doesn't fit into Papyrus, and we will
> have a look.

For everyone reading this thread, the file has been forwarded to Ulli.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6836. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006070007050.71-100000@rakas>
Source record: 61187

On 2000-6-6, Ken Macdonald <macdonald@cfc.dnd.ca> wrote:

> hi q-funk
>
> Martin-ï¿½ric Racine wrote:
> > The Arial font on Windows includes the whole Unicode range that
> > is currently ratified, and is regularly upgraded as other parts
> > of the Unicode map are defined.

> I thought NVDI 5 handled unicode
> (from http://www.nvdi.de/gb/NVDI5.html...)
> NVDI 5 features
> -works with Unicode (up to 65000 charcters per font)

All this means is, NVDI is capable of addressing characters in
the 32-bit range and to map Unicode entities.

It doesn't mean applications using NVDI will call those new
abilities, nor does it mean that the fonts will include the full
Unicode character-set's alphabet.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

6837. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <960334782-397511AEicMi@xs4all.nl>
Source record: 61188

>Matthias Jaap wrote on Tue, 06 Jun 2000 12:10:11 GMT

>The Milan II comes with Adamas (1.71 or later) and it works quite well
>for a lot of people.

Hello Matthias,
I must say that I was pleasantly surprised about the browser Adamas in version 1.71, which didn't crash anymore on my Milan (and that is important, it's going to be the official Milan II browser !) and was a lot faster on my Milan than version 1.63, which, by the way, crashed every two sites.
Regularly, just as on Martin's Hades, the scroll bar disappears and some colours are displayed wrongly
As soon as I activate "cache" or the Java Script Module in 1.71 the browser + Milan come to an immediate halt . Strange enough in 1.63 the cache worked fine on my Milan. The usual answer to this problem is "you configurated it wrongly". Well, I tried all the tips and tricks given, without results.
I desperately hope that those problems will be tackled soon and that Adamas will become a fine browser not only on some Atari's, but on all, just like Cab !

Cheers
Dan

P.S.
Thanks for the info about the Mac emulator !
Milan 040 - Magic Milan

6838. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8hk311$7sc$1@newsg2.svr.pol.co.uk>
Source record: 61189

"Ken Springer" <wordworks@greeleynet.com> wrote in message
news:39391450.E0B78E83@greeleynet.com...
> John Whalley wrote:
>
> >
> > You don't need to buy. Try using a library (I'm a librarian: I know
what
> > I'm talking about!).
>
> A librarian! Cool! <G>

I knew it was a bad idea mentioning that... :-)

> That's a good idea, but I've found most libraries to be short of
> resources in the computer reference area such as we are talking. I've
> not had a chance to check the local university library, but I will be
> going there for other reasons very tangentially related to computers
for
> other things, and will try to remember to check.

You might find the range better there, but it depends on their courses.

> There are interlibrary loan programs in existence, but I'm sure it's
not
> universal. And not all libraries have access to the info you are
> looking for. Often, libraries are simply not available. And if you
can
> sign up with a remote library to have books sent to you, often you
have
> no idea what's available and the librarian may not be able to help
when
> you start to get too specific. And, of course, they can't send every
> book at once to you, they have to keep some in the library for the
folks
> who walk in the door.
>
> Mailing these books to you can get expensive, depending on weight and
> distance.

This looks like the geography differential between the US and UK.

In the UK the distances are much smaller, most people are probably no
more than an hour away from a public library, I'd guess, unless they
live somewhere really remote. Mailing books doesn't even enter the
picture!

> One thing I've noticed over the years, in life in general, is that the
> longer a person is involved in ????, and the more he/she knows about
> ????, the more intolerant many become when they encounter other people
> who are not as literate in ????.

In my case I'll happily admit to some intolerance: it comes from many years dealing with users who basically don't want to put in the required effort. Usually, not much is actually required (often just following a set of step-by-step instructions), but there are an increasing number of our users who think my job is to do their work for them: it isn't. I'm there to help *them* do their own work. So I'll happily show/advise them *how* to find the information they want, but I won't generally find it for them.

NB This is a different setup to a public library where the balance would be struck differently as you have a different clientele with different needs. In a university scenario (I work in a university library), students are supposed to be developing information and research skills: the best way is by practising them. Also, as they are on a university course they should by definition be posessed of a fully-functioning set of wits (assuming they haven't pickled them with alcohol/whatever, which is frankly their own responsibility!).

An example: we used to run drop-in sessions on how to use our electronic search tools, people could turn up at prearranged times during the week for a basic intro and the opportunity for some hands-on work with someone there to help out (usually a subject specialist). Takeup was next to zero (we've now abandoned them), yet we still had a constant stream of complaints from people saying they couldn't work such-and-such a database (or much worse: expletives deleted).

Now we have help sheets, and they won't read those either; they'd rather thrash about in ignorance and complain loudly than spend five minutes reading two sides of A4 which tell them precisely what to do. Even after you get said piece of A4 for them from the rack on the wall (with the big sign on it) and put it in their hands.

So now maybe you can see why at least one person here doesn't suffer fools gladly on the FAQ issue. In this context fool = someone who can't be bothered to find out about or read the FAQ, thereby ignoring basic netiquette, and then complains when directed to it.

> ::thinking:: Maybe that's what I've been reading as an undercurrent
in
> some of these FAQ posts that started this thread, a tone of
intolerance
> from a view. Maybe that's what bothers me about them.

From my perspective I think you have too rosy a view of human nature!

As others have said, we aren't here just to act as a poor man's help desk (though look at the trouble people go to to help each other in this ng - you could hardly say this is an unhelpful group of people), netiquette on this issue is long established and it is perfectly

reasonable to expect people to RTFM.

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

6839. Re: Read the FAQ? FAQ off!

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8hk312$7sc$2@newsg2.svr.pol.co.uk>
Source record: 61190

Hi,

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message
news:960063792-57746AEicMi@sweet3.freeserve.co.uk...
> Hi John
>
> >>So you can't look at them before you buy.
>
> >You don't need to buy. Try using a library (I'm a librarian: I know
what
> >I'm talking about!).
>
> Trouble is, you walk into a library, ask for information about a
certain book and the
> librarian just shoves a list in your face and yells' "read this bloody
FAQ and dont
> bother me again". 8~) 8~) 8~)

Too right!

(see other post) (we're nice people really, honest)

:-) x3

TTFN
John

--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

6840. Re: -= CLI =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <393D99D3.A81ACFE@cable.A2000.nl>
Source record: 61191

Hi

Andy Ball wrote:
>
> HR> Unfortunately these script languages are so weird and
> > so many.
>
> Not always, CP/M and DOS for instance had pretty straight
> -forward scripts as I recall.

But these scripts were invented by little boys that never could have had a look
at real computers.
When Bill and K&R were little boys I worked on computers that used a subset of
Algol68 as system control language. A real programming language.
I've seen many people typing to DOS computers.
It never occurred to me as something I wanted to do myself.
Actually, I never did.

> HR> True as well. In starships there is room enough for
> > embedded processors of such capacity.
>
> I get the impression you're over-estimating the
> requirements,

Dont forget that I was referring to a crew of a few thousand, all mumbling to
the same 'computer' at the same time.

I also just love a hilarious exaggeration. :-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6841. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <899.193T600T2064253optimus@canit.se>
Source record: 61192

Martin-Eric Racine skrev:

>On 2000-6-5, Michael and Nicole Freeman <nameerf@flash.net> wrote:

>> On 5 Jun 2000 11:09:30 -, "Terence Kelly" wrote:
>> >doesn't recognize that Swiss 721 is available on my system, even though it
>> >lists it in the fontbox and lets me choose it from there.
>>
>> Swiss 721 shows up on my machine.

>It does too here and is selected, but this is a crappy default
>font: it does not include the full unicode character-set.

Pardon me, but how many fonts do actually support the full unicode set? I
can't see why anyone would generally complain about the lack of chinese
ideogrammes or cyrillic characters. Well, I'd really like Japanese glyphs
(though not without relevant input methods) and Russians might like the second
alternative, but that is really an uncommon feature among fonts.

--
En ligne avec Thor 2.6.

Allt r under kontroll, och caps lock r bredvid.

6842. Re: Milan News[dumb question]

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Iggy Drougge <optimus@canit.se>
Message-ID: <894.193T250T1983883optimus@canit.se>
Source record: 61193

Bruce H. Campbell skrev:

>Iggy Drougge <optimus@canit.se> wrote in message
>news:652.191T2800T13966489optimus@canit.se...
>| | MOZILLA! MOZILLA! MOZILLA!
>|
>| --
>I agree with Lonny and Iggy.

>So how hard would it be to port over the now open
>source Netscape with all the plug ins?

Really bloody difficult. Few have persevered.

>Yes, I have seen the conversations here that said even with
>the Falcon's DSP, speed would be compromised but how about
>on the newer clones?

Definitely demanding, but we're free to remove parts which we deem
unnecessary, aren't we?

--
En ligne avec Thor 2.6.

- Hur tar du bilder fr�n TVn?
- Jag anv�nder mig av en digitalkamera och fixar s� det blir m�rkt i rummet
och kn�pper sedan bilden.
- Hur g�r du dina mp3or?
- Jag kopplar ett par h�rlurar till TVn, s�tter en mic framf�r h�rlurarna och
spelar in med valfritt inspelningsprogram.
Jenny Hannula

6843. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <Rzi%4.338$tp2.3144@nsw.nnrp.telstra.net>
Source record: 61194

Who actually stocks the Eclipse, and has Tempest been finnished yet?

Mark Bedingfield

--
****
Atari Falcon030, 14MB, 68882, 1.4IDE, 1.2SCSI
Atari STFM 2.5MB 200MB Sq, 1.44, Tos 2.06
more Atari's a Couple of Mac's and a few crappy 450 pc's. :-)
mark@baypc.com.au
****

Jo Even Skarstein <joska@nvg.ntnu.no> wrote in message
news:8hh2j3$9i8$1@snipp.uninett.no...
> I got my Eclipse today :-) (It's only about 11 months since I ordered
> it...). 1152x864x16bit in 75Hz looks great, but so far it won't work with
> MiNT. Can anybody help me with this?
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

6844. STonX

Newsgroup: comp.sys.atari.st
Date: 2000-06-07 00:00:00 UTC
From: mlake@melake.erols.com
Message-ID: <slrn8jrg54.gdv.mlake@melake.erols.com>
Source record: 61195

Has anyone here run STonX ? I'm having trouble.

I got it compiled [apparently] correctly. When I execute the resulting binary (stonx) I get a bunch of messages but none seem to be error messages. And I get a small white window (desktop) with no icons and no drop-down menu. I'm supposed to get these things, right? I also tried creating a disk image using the MSA archiver and running stonx with the -disk parameter but I still got the same thing ... a small white desktop with no icons and no drop-down menu.

What could I be doing wrong? Any help is appreciated.

I want to be able to run at least STWriter and possibly Publishing Partner. Do these programs work on STonX ?

--
Marshall Lake - mlake@melake.erols.com - http://melake.erols.com
http://melake.erols.com/the-beach http://melake.erols.com/genealogy

6845. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED8A3.1C090F43@rom-logicware.com>
Source record: 61046

Dennis Vermeire wrote:
>
> From: "Terence Kelly" <TerenceKelly@peoplepc.com>
> Date: Mon, 5 Jun 2000 11:09:30 -0500
>
> Hi Terry,
>
> The dictionary is 350Kb big, holding roughly 40000 words, this is unadequate
> so you'll have to update it. When the dictionary holds 200000 words (the
> minimum to work with a reasonable degree of comfort), you'll soon find out
> that it's useless on a TT. It can take up to 15 minutes before the dictionary
> is loaded into memory, and once that's done Papyrus can not keep up with the
> typist....

It can, no problem. The German dic for example is much bigger, because
German
has much more word derivats, it's more complicated.

But why do you feel that the two dics aren't enough for a good start?

They come from Wintertree, and they do a very professional job selling
their dics to companies like us ...
>
> >Papyrus Base is part of the demo. My first reaction is that it is not as
> >simple or as intuitive as Atari Works.

It's a full relational database, but even there are points that are more
simple than in any other database, the search, for example - we guess,
as
easy as it even could be.

> No it isn't, but comparing it to the crappy database from Atari Works is not
> really fair, Papyrus Base is based on 1stBase, which is a very fast and very
> simple to use database.

Ah ... Not really. We took some ideas from 1st Base (by the way, with
the
best wishes of Oliver Victor, the maker of 1st Base - he totally is out
of
the programming business), but Papyrus is programmed totally new from
the
beginning, in early 1999, so there are lots of modern concepts in it,
SQL
compatibility in the programming, a very solid XML structure (ASCII
readable,
but still very fast), ...

And it can load old 1st Base databases.

> Although it's simple in use it's very powerfull and
> can easily do semi-relational tasks, ROM has managed to turn it into a very
> clumsy and slow affair...

More detailled, please? Papyrus is faster than 1st Base, which holded
the
records, till then ...

> Not surprising really, Papyrus itself is also slow and clumsy, so I suppose
> that's what's ment by "synchronised" applications ;-)

Hm? Silly, sorry. Papyrus is written in Pure C, completely, and totally
Atari-based.
It's fast, as well, when it is not that fast than 1st Word, then you
have
to look at the differences in concept, first - it is a totally SYSTEM
CLEAN
written application!
>
> >In conclusion, unless you really need the HTML capabilities. There is
> >little incentive to upgrade. Unless ROM fixes the display problems

?? Which one? There aren't any, you only have to look for your vector
scaler and there are several possibilities, sadly, for interpreting
screen point sizes, so maybe you have to play around with the
"Compatibility"
page of the "Options" notebook, but we don't know any system Papyrus
can't run on with any problems.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

6846. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED595.727449BC@rom-logicware.com>
Source record: 61047
Body handling: HTML body converted to readable text

Martin-ï¿½ric Racine wrote:
>
> On 2000-6-6, Dennis Vermeire wrote:
>
> > The big plus of Papyrus IMO, is that it can import M$Word
> > docs, and that the conversion to RTF is very good. But that's
> > about it...
>
> So far, yes, but that is a lot in itself.
>
> I really was interrested in the HTML editor, so I could produce
> russian texts, but the amount of crap it stuffs in the HTML
> source (e.g. one too many tags) makes it pointless.

We did something about that, 8.20 is out, today (together with
some other fixes).
>
> Still, I contacted Ulli Ramps and offered my help to improve it.

Yes, thanks :-) But with unicode in HTML, we have to see when
we will find the time to do that; because there are lots of
other things to do, first, for example with the database part.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

http://www.rom-logicware.com (Adr., Tel., FAX)

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+++ (because of the high volume of incoming mails) +++

6847. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393EDD2E.4576ECDF@rom-logicware.com>
Source record: 61048

Michael and Nicole Freeman wrote:
>
> On 5 Jun 2000 11:09:30 -, "Terence Kelly" wrote:
> >I had a chance to fiddle with the new english demo yesterday on my TT.
> >There were some good things and many bad. (I use Papyrus 5.15 which I
> >believe was the last English version released prior to this one.)

It was, yes - Hisoft tried to make a newer one, for a longer time, but
they never got ready.
So we had to do on our own.

On my
> >machine running Magic 5 and NVDI 4.11 the demo has a few problems. First it
> >doesn't recognize that Swiss 721 is available on my system, even though it
> >lists it in the fontbox and lets me choose it from there.

What means? IS it in the Papyrus font selector or not? NVDI 4 ...
Maybe you have weird other fonts in your system? NVDI, specially version
4,
is somewhat very sensible about bad fonts.

> >Rom also appears to have changed how
> >Papyrus scales to the standard screen.

Sad, but true - we had to in correspondence with the Behne brothers and
their changes to NVDI 5. But this isn't a real problem, and it is a
DTP plus, because now it's more realistic.
>
> Simply using a different view percentage fixes this for me. I use 86%
> on a 800x608 screen. This displays the fonts at "normal" font
> proportions and point sizes.

Yep. Free zoom will fix all probs ;-)
>
> >The slight overscaling also seems to put the font
> >engine at a disadvantage and makes the standard display harder to read. It
> >may also be responsible for the slight sluggishness I noticed in the
> >scrolling compared to 5.15.

That's not true, there is no difference in, there, instead of you
decrease the Papyrus-internal Speedo-cache, what you shouldn't do
(in Papyrus 5 or in Papyrus 8 - no difference).
>
> For me it seemed to scroll about the same speed as Atari Works, which
> I am coming from, and in other ways it seems to work faster than
> Works.

It should, because the Behnes optimized NVDI for Papyrus and we did with
Papyrus for NVDI, in intensive co-work.
>
> >Still no thesaurus.

True. We think of that as being a wordprocessor overkill, but if there
are enough people out there who want one, maybe we will buy one for you.
>
> I'd love to see a grammar checker
> as well

Oh no, please. The only effort actual grammar checkers do have are
doing something for your sense of humor. ;-)

To make it REALLY useful one should program neuronal nets, but maybe
Ataris would be a little bit stressed by doing so ;-)
>
> >Still no footnote numbering with roman numerals or
> >letters.

Yes? What do you need?

> Still no endnotes.

True. We found that not really that much people really do need them,
so we did lots of other nice things, first.
We always listen, so if more people will REALLY cry for endnotes, we'll
do.

> >ROM has added a WYSIWYG option in one of the menus. Unfortunately, it is
> >not default.

? It's document-dependent ... And if you want to have it for ... ah.
Reading ahead, I see you gave the solution, already. :-)
>
> You can make it default simply by going to "Edit Template", load
> whatever the template you normally run in (_NEW.PAP for new page,
> _HTML.PAP for HTML page, etc.), change the values you don't like (set
> the font, turn on WYSIWYG display, etc.), and save the template. Now
> any time you start up Papyrus or start a new page, it will be in
> WYSIWYG and other settings you want.

> I've found some slight problems with the HTML editting (it doesn't
> display in CAB the way I tell it to on Papyrus), and I've heard that
> there are some Word format incompatibilities from someone here.

Sorry, but we cared for Netscape standards, first - HTML normally is
not only for Atarians ...

MS Word only has problems with some fast save option documents, but we
improve as often as we get weird MS Word docs.
>
> >Papyrus Base is part of the demo. My first reaction is that it is not as
> >simple or as intuitive as Atari Works.

I don't understand. We tested several beginners, and they found Papyrus
BASE the best usable database.

Combine that with no manual,

?? The manual is completely there ... Binary, as an online help
as well as a printable Papyrus document ...
We put LOTS of work in a very sophisticating manual!

only a
> >buggy help system,

? What's wrong with it?

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

*** Out to the Atari fair in Duesseldorf-Neuss at 6/9 - 6/13

6848. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393EDFC0.5077A82D@rom-logicware.com>
Source record: 61049

JI Logan wrote:
>
> On 3 Jun 2000 22:20:01 +, Matthew and Caroline Simpson-Morgan wrote:
>
> |
> |are the betas you refer to the download demo versions of Papyrus? I was
> |wondering a couple of things: can Tos Papyrus run on a Mega ST4 from
> |floppies,

HD discs, only.

> or must it be installed onto a hard drive?

It's better, but in principal, you can do.

> And, what are the
> |limitations of the demo version? (ie, crippled saving abilities etc). Thanks
> |for any info you or others may have,
>
> Too big for floppies I think.

Shall we really make a splitted version? One easily can do on his own,
I guess ...

> Functionally the demo seems to be
> complete (read, alter and save) but only one page docs can be
> printed and even then with random letter substitution ('c' for 'e'
> etc), and the database is limited.

... to 100 datasets.
>
> I only downloaded it yesterday but immediately had a use for it - I
> was able to read a doc which had been sent to me in Word format and
> was able to read it and save it in Papyrus format to be printed with
> Papyrus 5.

Hey, that's not meant to use it that way ;-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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```

6849. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393EDE3E.4AE04D0D@rom-logicware.com>
Source record: 61050

Terence Kelly wrote:
>
> For Americans, ROM has still failed to include the standard American date
> form. (I wrote them about this years ago) They got close. You can now get
> "June 5th 2000" but not "June 5, 2000" as is standard. Would all American
> Papyrus users please complain about this.

OK, we'll do :-)

> many users that do scholarly writing. The tutorial says to write them if
> you need this, but I did write them about it years ago.

Sorry, but we can't do things for ONE user writing frequently ;-) And
there
really aren't that much out there. But it already is on our ToDo-list.

Rest answered in a parallel mail.
--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

*** Out to the Atari fair in Duesseldorf-Neuss at 6/9 - 6/13 ***

6850. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393EDF18.26CA4C6B@rom-logicware.com>
Source record: 61051

Ken Springer wrote:

> Regarding Word compatibility, it is not 100% compatible in the demo.

Even MS Word itself isn't. ;-)
I
> have a Word 97 file I created that locks up the demo. It appears that
> to import a Word doc, it first converts the file to RTF format.

Yes. Best way to handle MS Word, we think.

In my case, it locks up after
> approximately 38% of the file is converted.

Maybe you tried a "fast saved" MS Word DOC - we can't do them everytime
-
and even MS Word itself really is known to have lots of problems itself
with that format, so it's a very risky thing to use "fast save" in MS
Word.

So pass over MS Word DOCs that doesn't fit into Papyrus, and we will
have a look.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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6851. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <d0E%4.5260$2X2.190034@newsread2.prod.itd.earthlink.net>
Source record: 61052

On 7 Jun 2000 18:17:33 G, xlator@cix.compulink.co.uk wrote:
>In message <hRY_4.1891$yc6.50388@newsread1.prod.itd.earthlink.net>,
swampfox1@earthlink.net said:
>
>> In useing the font selector in CAB 2.7 on a stock Falcon MKI (14meg),
>>the point sizes to pick from range from 5 to 20 pt. If the 6x6 system font
>>is selected, the text size will change only with point sizes 5, 9, 10, 16,
>>18 and 20.
>> Can the in-between point sizes be realized with the 6x6 system font?
>>and, if so, how?
>
>I am not sure but I doubt it - the system font is a bitmapped one and
>only available in a few fixed sizes. I use Monaco Mono as my system
>font, and that is available only in 8, 9, 10, 16, 18, 20 and 40 in
>Everest, for instance. Note that all above 10 are really double-sized
>(and 4x for 40) of the three smaller sizes, and so not very smooth.
>
>For CAB do you not use NVDI and/or SpeedoGDOS? With those you can use
>all the vector fonts, which are available in all sizes, and what's more
>use proportional fonts which give a much better appearance and are
>easier to read. You only need a monospaced font (I use Monaco) for the
>last (pre-formatted) box. And note that the 'Size' box in CAB only
>applies correctly to the 'Normal' body text, though changing it will
>change all three font sizes.
>
>Regards, /Peter/
>
>
>.
Thanks Peter and Galen,
I'll keep hunting for something that appeals to me!
John G.

6852. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <IVE%4.379$kG2.4230@nsw.nnrp.telstra.net>
Source record: 61053

Same as everything else it seems

Mark Bedingfield

--
****
Atari Falcon030, 14MB, 68882, 1.4IDE, 1.2SCSI
Atari STFM 2.5MB 200MB Sq, 1.44, Tos 2.06
more Atari's a Couple of Mac's and a few crappy 450 pc's. :-)
mark@baypc.com.au
****

Chris Simon <osian@zetnet.co.uk> wrote in message
news:393e8009$0$31676@news.zetnet.co.uk...
> On 7 Jun 2000 08:37:02 , "Joshua Kaijankoski" wrote:
> Are they selling Eclipses now then? Can I get one now or do I have to wait
> 11 months?
>
> Cortex have been *selling* them for 12 months but haven't been
> delivering them!
>
>
>
> --
> Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
> ** Beware of a bearded man with a spoon up his nose ** ! ! !

6853. Re: Still looking for UK TOS 1.00 for WinSTon v3 *Urgent*

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ben Hills <ben@imperial.co.uk>
Message-ID: <8hneij$b66$1@nnrp1.deja.com>
Source record: 61054

Hi,

> Can somebody *please* look at there real Atari ST's and see if you
have
> genuine Atari ST with TOS 1.0 *UK* in Rom, and make an image dump of
it.
>
> Will speed up the release of WinSTon v3 !!!!

Have you looked at 'The Little Green Desktop' site? They
have lots of Atari ROMs for download including UK TOS 1.00.

http://www.atarist.com

Regards,

Ben Hills.

Sent via Deja.com http://www.deja.com/
Before you buy.

6854. Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Guillaume LE TETU <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <393F33C5.193D9988@renault.com>
Source record: 61055

I have an Atari 1040STE/TOS2.06/Megafile30. I would like to create my
own icons.
Is it possible and how ?

Thanks.

6855. Re: Atari SCSI interface and PC

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <393F4778.66FF@ooc.de>
Source record: 61056

felix bohmann wrote:

> his scsi controller is really old .. i read something about the link 97 to
> be
> the first atari scsi controller to free up the bus ...

But even with the LINK97 TCP/IP over SCSI is impossible. This is only
possible with a full-featured SCSI bus, i. e. with TT and Falcon.
Adapters for the ST/STE's ACSI bus cannot provide all the functions a
real SCSI bus gives you. For standard applications such an adapter can
simulate SCSI using the ACSI bus quite well but sophisticated SCSI
functions like target control, SCSI messages etc. are not possible with
ACSI.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

6856. Re: Still looking for UK TOS 1.00 for WinSTon v3 *Urgent*

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <IRH%4.5808$J5.217081@stones>
Source record: 61057

Ben Hills <ben@imperial.co.uk> wrote in message
news:8hneij$b66$1@nnrp1.deja.com...
> Hi,
>
> > Can somebody *please* look at there real Atari ST's and see if you
> have
> > genuine Atari ST with TOS 1.0 *UK* in Rom, and make an image dump of
> it.
> >
> > Will speed up the release of WinSTon v3 !!!!
>
> Have you looked at 'The Little Green Desktop' site? They
> have lots of Atari ROMs for download including UK TOS 1.00.
>
> http://www.atarist.com
>
> Regards,
>
> Ben Hills.

The TOS 1.00 UK image on the Little Green Desktop is not a UK rom, it's
infact USA

Simon

6857. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8hnsct$pd3$1@news1.xs4all.nl>
Source record: 61058

About Unicode they said:
[...]
>It does too here and is selected, but this is a crappy default
>font: it does not include the full unicode character-set.
>
I never met a full set. The biggest one I have in use is
Bitstream Cyberbit of 13 MB (yes Mb!).

And that one is empty for more then 70 percent.
I am missing hieroglyphs, Old assyrian, Linear A,
the traffic signs, Pali, etc.

Anyone having those? With the Font Utility on the atari (not in
existence on Windows as far as I know) I can glue fontsets together.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6858. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8hnsd1$pd3$2@news1.xs4all.nl>
Source record: 61059

About the unicode-content in fonts:
>Yeah, I did see that most of the Unicode grid in Papyrus was blank.
>I've always wondered if it would be possible (without owning a PC) to
>obtain the Windows fonts. I've seen them on sites displayed as
>freeware, but they are always in a Windows executable file, rather
>than Zip or other. Wouldn't that solve the problem if someone with a
>PC could Zip these supposedly freeware fonts for Atarians to use?
>
On Windows systems you find fonts, but these are extracted from basic
fonts on the CD. According to country specifications, parts are only
taken over to the Windows system itself.
But I found that getting the 'RAW' font from Windows as my Cyberbit
Bitstream of 13 Mb is a way to also use that front on a TT with NVDI,
Papyrus etc.

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6859. CDLab v0.40 is available

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: François GALEA <fgalea@ens.uvsq.fr>
Message-ID: <Pine.GHP.4.10.10006081315050.4983-100000@jungle.ens.uvsq.fr>
Source record: 61060

please look at : http://cdlab.atari.org

All the fixes from version 0.32 are explained.

have a nice day,

- Franï¿½ois GALEA -

6860. TAF Flea Market June 21st

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-3E827A.07414108062000@bigmomma.idirect.com>
Source record: 61061
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

agenda for the Toronto Atari Federation meeting of June 21st, 2000, 7:00 PM:

COME ONE, COME ALL to the first TAF FLEA MARKET of the new millenium!

TAF's famous flea markets have always been a great way for fellow Atari users to find the hardware and software they need to improve the Atari computing experience, or to sell what they don't need anymore. As well, it gives them a chance to associate with fellow Atarians. Sell your old stuff, find yourself a treasure!

this particular Flea Market will also give TAF a chance to sell some pieces of equipment that they don't need anymore to homes where they will get more use. And there's some interesting pieces we've amasssed over the years, so you may want to check this out.

As well, the Mario Becroft solutions (VGA adaptor, Mouse Adaptor, QWERTYX, IDE Board) will also be offered for sale. These items are a great way to use modern peripherals with your classic systems.

Admission - FREE
Tables - FREE

Please note - TAF does not support piracy. Anyone selling pirated or stolen goods will be prosecuted to the full extent of the law!

So come on out and have a great time at the TAF Flea Market! We'll see you there!

TORONTO ATARI FEDERATION User Group meetings are held on the third Wedsnday of the month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge Street at Parkhome Avenue. Parking garage inside the complex. Those using public transport can take the TTC's Yonge/University/Spadina line to North York Centre Station. Meetings start 7:00 PM, $2.00 to non-members. Membership is $25 CDN a year, and includes a subscrition to the TAF newsletter PHOENIX. A membership in TAF IS Atari support!

TAF Home Page: http://taf.atari.org
Ken Macdonald, TAF President + Mario Becroft agent: 416-533-0504 or anarkist@idirect.com
Dan Dreibelbis, TAF Vice-President and Sinclap Tamer: 416-766-4743 or dreibel@idirect.com

6861. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8ho4r6$902$1@news.stortek.com>
Source record: 61062

"Guillaume LE TETU" <Guillaume.Letetu-Renexter@renault.com> a crit dans le
message news: 393F33C5.193D9988@renault.com...
> I have an Atari 1040STE/TOS2.06/Megafile30. I would like to create my
> own icons.
> Is it possible and how ?

You need a resource editor, and to change the newdesk.rsc file to add new
icons. There is a limit though, but I can't remember what it is.

```
--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6862. Re: converting atari midi files to pc?

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8ho4vq$909$1@news.stortek.com>
Source record: 61063

"David Young" <dbombay1@earthlink.net> a crit dans le message news:
bKv%4.3807$2X2.137349@newsread2.prod.itd.earthlink.net...
> Does anyone know how to save midi files from an Atari 1040st so that they
> can be loaded into a pc platform....Win 98. I have a bunch of songs
recorded
> on Atari Cubase 3.0 and I would like to avoid having to play and record
each
> song into my pc sequencer. I want to save the midi files on a disk and
load
> them into the pc. Thanks for any help...

```
Midifiles are a cross-platform standard. As you said, just stick them on a
disk, but make sure it's a 720K DD DOS formatted floppy.

Incidentally, this is in the Quick FAQ: http://bales.online.fr/atari

--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

6863. Re: The Nordic Atari Show 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8ho8v9$2b4$1@newstoo.ericsson.se>
Source record: 61064

New version of MyMail 1.00 will be released at NAS.

In version 1.00 a big work is put down in getting
all existing functions as stable as possible
and on optimizing the code to get it faster.

Do visit the show if you can or download the new version
from my site when it is released.

/Erik Hall

Hiroshima 45, Tjernobyl 86, Windows 95,
Avoid the next disaster.....

Erik Hï¿½ll
erikhall@tripnet.se HADES 060 |||
erik.hall@telia.com Surfing the net with ISDN |||
------------------------ /|\
/ | \

http://www2.tripnet.se/~erikhall/index.html

In article <960113134-228043AEicMi@ebox.tninet.se>,
Mille Babic <mille@ebox.tninet.se> writes:
> ____
>
> INFORMATION ABOUT 2000
> ____
>
> T H E N O R D I C A T A R I S H O W 2 0 0 0
> ____
>
> >> PLACE
> The show will be at Sinpro in Gothenburg
> Bror Nilssons gata 5 - Lundby strand
> A large building called "Fï¿½rrï¿½det"
>
> >> TIME
> 16th - 18th June 2000
> Friday June 16th 1700 - 2000
> Saturday June 17th 1000 - 2100
> Sunday June 18th 1000 - 1500
>

6864. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <8hoh8p$cp9$1@news.hccnet.nl>
Source record: 61065

I think we are both incorrect.

The SCSI spec does not define a 'SCSI controller'.
What you refer to as a 'SCSI controller' is called a 'peripheral controller' (also referred to as 'SCSI Device') or a 'target controller' or a 'device controller'.

My IBM SCSI drive manual only mentions a 'SCSI Controller Chip' as opposed to 'Buffer Controller Chip' and they both sit on the device controller board.

What I referred to as SCSI controller or adapter is called a Host Adapter.
The 'Host Adapter' is also referred to as a 'SCSI Device'.

Where I come from (minicomputers) a controller was an interface with onboard intelligence. It sat in the computer. A Host Adapter would fit such a description.

"Steve Sweet" <steve@sweet3.freeserve.co.uk> wrote in message news:960408782-833443AEicMi@sweet3.freeserve.co.uk...
| Hi Folkert
|
| >| I think bad sectors are very nearly a thing of the past, some SCSI controlers do this
|
| >No, unless you mean by that the electronics card on the drive.
|
| That is the SCSI controler as far as the drive is concerned.
|
| >SCSI controllers or adapters as they are also called do not do bad block reallocation.
|
| Well if your using the wrong terms then you'l misread my sentence, usage of the correct
| terms will change the meaning.
| --
|
| Regards from STEve & his nice warm cosey PAK'd MegaSTE.
| * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
|

6865. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <394016c6$0$31674@news.zetnet.co.uk>
Source record: 61066

On 8 Jun 2000 01:50:24 +, Ulli Ramps wrote:

| . . . .
|> I only downloaded it yesterday but immediately had a use for it - I
|> was able to read a doc which had been sent to me in Word format and
|> was able to read it and save it in Papyrus format to be printed with
|> Papyrus 5.
|
|Hey, that's not meant to use it that way ;-)

No? Until System Solutions have Papyrus 8 to sell to their UK customers, that's the way it has to be done :-(

Seriously, I am delighted to see ROM Logic starting to interact with this newsgroup. It is a very welcome change to see developers responding to their customers, potential and actual. I hope that it continues for the benefit of all.

6866. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <394016c6$1$31674@news.zetnet.co.uk>
Source record: 61067

On 7 Jun 2000 18:24:18 -, atarigalen wrote:

| . . . .
|> Thanks for the reply. I do use NVDI and have some Speedo
|fonts and others
|>but don't care for them. I prefer the system font. Would you
|know which font
|>is the closest to the system font that could be used with NVDI?

NVDI does not force you to give up the Atari system font. I agree
with you that it is preferable, being easier to read than a lot of
others.

6867. Re: basic ? 'bout SCSI ports

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Folkert Rienstra <folkert.rienstra@hccnet.nl>
Message-ID: <8hp780$q5i$1@news.hccnet.nl>
Source record: 61068

"David Leaver" <leaver@netinfo.com.au> wrote in message
news:tzA%4.13$3S.398441@news0.optus.net.au...
| On 7 Jun 2000 09:45:50 +, Steve Stupple wrote:
| >In article <393dc654$0$1402@news.execpc.com>, Ken Kosut
| ><kjcat@execpc.com> writes
| >>They are not marked on the CORE 2000.
| >>I thought the bottom port is in and top port out.
| >>The guy that sold it to me said either port is in.
| >>Is this true?
| >>
| >
| >Hi
| >
| >As a rule it shouldn't matter which you plug into! All the SCSI devices
| >I have are the same I can plug into either!!!
|
| Syquest and ORB drives (and perhaps others) have auto-termination.
| That is, if a connector is plugged into the out connection,
| termination is OFF, otherwise it is on. Hence the connectors are
| different.

The out connector will have a sense line on one of the signal row ground
connections, the in connector has not. When that sense line gets grounded
when you attach a device the inbuild terminator will disable.

--
Folkert Rienstra
(Please don't email me, reply to the group)
visit Gary Field's SCSI Info Central at www.scsifaq.org

|
| David
|
| Susan and David Leaver 10 Goodparla St,
| e-mail leaver@netinfo.com.au Hawker, ACT 2614
| leaver@alphalink.com.au Australia

6868. Re: Still looking for UK TOS 1.00 for W

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: leaver@netinfo.com.au
Message-ID: <yeV%4.167$sJ4.364227@news0.optus.net.au>
Source record: 61069

On 8 Jun 2000 08:23:27 +, "Simon Osborne" wrote:

>The TOS 1.00 UK image on the Little Green Desktop is not a UK rom, it's
>infact USA
>
>Simon

Atari treated Australians as English English speakers rather than
American English so Ataris were sold here with UK TOS.

I still have the 6-chip TOS 1.0 that came in my 1040STF and which
would run the original software PC-Ditto.

My experience with PC-Ditto somewhat cooled my enthusiam for
emulation, so making an image of TOS is not one of my skills. In any
case the chips are not in the computer. I have an eprom programmer
which might be persuaded to read them if I can remember how to use it.

Where to from here?

David

Susan and David Leaver 10 Goodparla St,
e-mail leaver@netinfo.com.au Hawker, ACT 2614
leaver@alphalink.com.au Australia

6869. Re: Falcon System Fonts

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0da0c178.c71847ce@usw-ex0107-055.remarq.com>
Source record: 61070

In article <394016c6$1$31674@news.zetnet.co.uk>,
jlog@zetnet.co.uk (JI Logan) wrote:
>On 7 Jun 2000 18:24:18 -, atarigalen wrote:
>
>NVDI does not force you to give up the Atari system font. I
agree
>with you that it is preferable, being easier to read than a lot
of
>others.
>
I know that. The original poster is looking for a SCALABLE
version of the Atari system font. Any ideas?

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6870. Re: The Nordic Atari Show 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1327a4dc.c78f0170@usw-ex0107-055.remarq.com>
Source record: 61071

In article <8ho8v9$2b4$1@newstoo.ericsson.se>,
epkerha@epk.ericsson.se (Erik Hall) wrote:
>
>New version of MyMail 1.00 will be released at NAS.
>
>In version 1.00 a big work is put down in getting
>all existing functions as stable as possible
>and on optimizing the code to get it faster.
>
Many thanks for your efforts, Erik. You've written a fine
program.

Galen (who still hasn't gotten around to updating from version
0.85).

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6871. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <8hp9l1dio1@news1.xs4all.nl>
Source record: 61072

On 8 Jun 2000 01:05:02 +, Ulli Ramps wrote:
>Martin-Éric Racine wrote:
>>

If the 13Mb is too much take the smaller Bitstream Cyberbase:

Bitstream CyberBase - 1249 glyphs in version beta v1.0
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; Spacing Modifier Letters; Combining Diacritical Marks;
Greek; Cyrillic; Hebrew; Arabic; Thai; Latin Extended Additional;
General Punctuation; Superscripts and Subscripts; Currency Symbols;
Letterlike Symbols; Number Forms; Arrows; Mathematical Operators;
Miscellaneous Technical; Box Drawing; Block Elements; Geometric Shapes;
Private Use Area; Alphabetic Presentation Forms; Arabic P resentation Forms-A;
Arabic Presentation Forms-B

Availability: Free download from
ftp://ftp.netscape.com/pub/communicator/extras/fonts/windows/

Bitstream CyberBit - 29,934 glyphs in version beta v2.0
This font file is around 12.7 MB, and using it can slow down your computer.
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; IPA Extensions; Spacing Modifier Letters; Combining Diacritical Marks;
Greek; Cyrillic; Hebrew; Arabic; Thai; Latin Extended Additional; General Punctuation;
Superscripts and Subscripts; Currency Symbols;
Combining Diacritical Marks for Symbols; Letterlike Symbols;
Number Forms; Arrows; Mathematical Operators; Miscellaneous Technical;
Control Pictures; Optical Character Recognition; Enclosed Alphanumerics;
Box Drawing; Block Elements; Geometric Shapes; Miscellaneous Symbols;
CJK Symbols and Punctuation; Hiragana; Katakana; Bopomofo;
Hangul Compatbility Jamo; Kanbun; Enclosed CJK Letters and Months;
CJK Compatibility; CJK Unified Ideographs; Hangul Syllables;
Private Use Area; CJK Compatibility Ideographs; Alphabetic Presentation Forms;
Arabic Presentation Forms-A; CJK Compatibility Forms; Small Form Variants;
Arabic Presentation Forms-B; Halfwidth and Fullwidth Forms

Availability: Free download from
ftp://ftp.netscape.com/pub/communicator/extras/fonts/windows/

or

http://www.iath.virginia.edu/IBabble/download/cyberbit.html

Bitstream CyberCJK - 28,686 glyphs in version beta v2.0
This font file is around 12.4 MB, and using it can slow down your computer.
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; IPA Extensions; Spacing Modifier Letters;
Combining Diacritical Marks; Greek; Cyrillic; General Punctuation;
Superscripts and Subscripts; Currency Symbols; Combining Diacritical Marks for Symbols;
Letterlike Symbols; Number Forms; Arrows; Mathematical Operators;
Miscellaneous Technical; Control Pictures; Optical Character Recognition;
Enclosed Alphanumerics; Box Drawing; Block Elem ents; Geometric Shapes;
Miscellaneous Symbols; CJK Symbols and Punctuation; Hiragana; Katakana;
Bopomofo; Hangul Compatibility Jamo; Kanbun; Enclosed CJK Letters and Months;
CJK Compatibility; CJK Unified Ideographs; Hangul Syllables;
CJK Compatibility Ideographs; CJK Compatibility Forms;
Small Form Variants; Halfwidth and Fullwidth Forms

Availability: Free download from
ftp://ftp.netscape.com/pub/communicator/extras/fonts/windows/

Arial Unicode MS - 51,180 glyphs in version 0.84
This font file is around 23.0 MB, and using it can slow down your computer.
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; IPA Extensions; Spacing Modifier Letters;
Combining Diacritical Marks; Greek; Cyrillic; Armenian; Hebrew; Arabic;
Devanagari; Bengali; Gurmukhi; Gujarati; Oriya; Tamil; Telugu; Kannada;
Malayalam; Thai; Lao; Tibetan; Georgian; Hangul Jamo; Latin Extended Additional;
Greek Extended; General Punctuation; Superscripts and Subscripts;
Currency Symbols; Combining Diacritical Marks for S ymbols; Letterlike Symbols;
Number Forms; Arrows; Mathematical Operators; Miscellaneous Technical;
Control Pictures; Optical Character Recognition; Enclosed Alphanumerics;
Box Drawing; Block Elements; Geometric Shapes; Miscellaneous Symbols;
Dingbats; CJK Symbols and Punctuation; Hiragana; Katakana; Bopomofo;
Hangul Compatbility Jamo; Kanbun; Enclosed CJK Letters and Months;
CJK Compatibility; CJK Unified Ideographs; Hangul Syllables; CJK Compatibility Ideographs;
Alphabetic Presentation Forms; Arabic Prese ntation Forms-A; Combining Half Marks; CJK
Compatibility Forms; Small Form Variants; Arabic Presentation Forms-B;
Halfwidth and Fullwidth Forms; Specials

Availability: Supplied with Office 2000 and FrontPage 2000

Code2000 - 29,898 glyphs in version 1.03
Includes many characters that are difficult to find elsewhere,
making it a useful font to assign to the user-defined encoding or
character set in your Web browser, and well worth the $5 registration [shareware].
Produced by James Kass.

Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A; Latin Extended-B;
IPA Extensions; Spacing Modifier Letters; Combining Diacritical Marks; Greek;
Cyrillic; Armenian; Hebrew; Arabic; Syriac; Thaana; Devanagari; Gurmukhi;

Oriya; Tamil; Kannada; Malayalam; Thai; Myanmar; Georgian; Ethiopic; Cherokee;
Unified Canadan Aboriginal Syllabics; Ogham; Runic; Latin Extended Additional;
Greek Extended; General Punctuation; Superscripts and Subscripts;
Currency Symbols; Combining Diacritical Marks for Symbols; Letterlike Symbols;
Number Forms; Arrows; Mathematical Operators; Miscellaneous Technical;
Control Pictures; Optical Character Recognition; Enclosed Alphanumerics;
Box Drawing; Block Elements; Geometric Shapes; Miscellaneous Symbols;
Dingbats; Braille Patterns; CJK Radicals Supplement; KangXi Radicals;
Ideographic Description Characters; CJK Symbols and Punctuation;
Hiragana; Katakana; Bopomofo; Hangul Compatibility Jamo; Kanbun;
Bopomofo Extended; Enclosed CJK Letters and Months; CJK Compatibility;
CJK Unified Ideographs Extension A; CJK Unified Ideographs; Yi Syllables; Yi Radicals;
Hangul Syllables; Private Use Area; CJK Compatibility Ideographs;
Alphabetic Presentation Forms; Arabic Presentation Forms-A; Arabic Presentation
Forms-B; Halfwidth and Fullwidth Forms

Availability: Download from http://home.att.net/~jameskass/

>Take Cyberbit! From time to time you find it on the Bitstream
>homepage (don't know the URL by heart, yet) ...
>
>Greetings
>
>Ulli Ramps

6872. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1e7d31a8.17f3ecc1@usw-ex0107-055.remarq.com>
Source record: 61073

In article <393EDD2E.4576ECDF@rom-logicware.com>, Ulli Ramps
<Ulli@rom-logicware.com> wrote:
>> I'd love to see a grammar checker
>> as well
>
>Oh no, please. The only effort actual grammar checkers do have
are
>doing something for your sense of humor. ;-)
>
After just finished a "Spelling and Grammar" check on a seven
page report, I have to agree with this 100%. Word 2000 just
caught two grammatical errors and suggested thirty-plus for me
to add in!

Galen (at work on a PC)

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6873. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650060-232331AEicMi@bun.com>
Source record: 61074

Hi David

>Third, the components in switch-mode power supplies are not items in
>which great strides have been made over the past ten years. If they
>are getting smaller for a given output, it is largely because the
>components are being pushed harder.

You obviously have no experience of Switch Mode PSU's, i can assure you they are very Hi-Tech pieces of equipment, the components are not over run, on the contary, a state of the art FET chopper PSU is a very much under stressed, very efficient piece of technology.

Take a good hard look at a modern television, average size these days 30 inch CRT, probably a 5 AMP drain on the Line Scan circuit alone, and still having waste energy utilised with flyback control, a Dolby Stereo audio system, 50W per channel peak with 5 channels is the norm these days, teletext, Remote control, and you'l find the Primary PSU is probably smaller than in your faithfull Atari ST, and still utilise a 5 volt driver chip and an FET to produce 5V, 12V, +&- 24V, 70V and 150ish volts for the LTB HT, and still only 75W drain on your electricity supply.

Yes you guessed it, i repair them for a living.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6874. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650064-232843AEicMi@bun.com>
Source record: 61075

Hi Lyndon

>Does sound a bit steep.

Ouch, especialy with PC PSU's going for 20 quid, with a free AT case.

>What voltages do the TT and Mega STe require.
>Does it look similar to an ST/Falcon one.

You could use a Falcon PSU for a MegaSTE if you had one.

>You could use a PC PSU - cost is about 20 pounds 30 dollars (probably cheaper in the
>USA- like everything else!).

The MegaSTE / TT PSU /is/ a PC supply.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6875. Re: SSL & banks

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650066-233322AEicMi@bun.com>
Source record: 61076

Hi Ronald

>Why do banks not trust Microsoft? A backdoor maybe?

The same reason that no-one else trusts Micro Scroat, its shitte, its written to benefit only one person and thats our Billy boy.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6876. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650068-233767AEicMi@bun.com>
Source record: 61077

Hi Pete

>>Ive had LFN's globaly enabled for ever, never had a problem.

>I didn't say there was a problem - but copying with Kobold is
>*considerably* slower on LFN partitions. I guess this only matters for
>backups and similar large transfers.

I was going by past conversations weve had where you gave me the impression that you were LFN paranoid. Some peop's seem to think LFN is crash city!!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6877. Re: Magic 6 and Fat32

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650070-234199AEicMi@bun.com>
Source record: 61078

Hi Thomas

>> True, but it saves starting the program, selecting the drives you want
>> to as VFAT and then exiting it afterwards. It doesn't really matter
>> which way it's done as the effect is the same.
>
>So you consider it a better/simpler approach to start an editor to add
>the #[vfat]-section manually instead of running vfatconf.prg, which will
>automatically add this line for you to magx.inf when doing the permanent
>settings?

Blimey dude, did you do this responce with my rubber stamp, ive posted an almost word for word reply.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6878. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650058-231890AEicMi@bun.com>
Source record: 61079

Hi Lonny

>I heard a long time ago that the TT's PSU is not so good and that a fully load TT runs
>near it's limit. Don't know if that is true, but I pretty much have a fully loaded TT.

My MegaSTE PSU doesnt aggree, this is the same as a TT PSU, and its running a VME
graphics graphics card, a PAK accelerator, 4 + 16Meg of memory, a Hard drive,
TermPWR for my SCSI chain and 2 cooling fans and i dont know the meaning of corruption.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6879. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650072-234699AEicMi@bun.com>
Source record: 61080

Hi Nicholas

>You need a resource editor, and to change the newdesk.rsc file to add new
>icons. There is a limit though, but I can't remember what it is.

The only limit i ever hit was the physical size of the NEWDESK.INF file resulting after covering my desktop in Icons. I beleive that this is cured with the SHELBUF patch, dont recall too many details on this ATM.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6880. Re: TTP files don't work in Pacifist 0.48

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650056-231451AEicMi@bun.com>
Source record: 61081

Hi Tom

> I've tried copying a disk image from my real 1040ST where a .TTF file works, but it
>won't work on the emulator. Instead of getting the command line prompt, I get the
>"Show Print Cancel" dialog. It's getting frustrating. So, anyone else
>experienced this or know a work around?

You cannot execute a font file, TTF is a font designation, do you mean TTP or are you confusing yourself with the TTF vs TTP extenders.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6881. Re: Hddriver&Syquest

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650074-235123AEicMi@bun.com>
Source record: 61082

Hi Folkert

>I think we are both incorrect.

I'l settle with that, handshake? 8~) 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6882. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <960650078-235559AEicMi@bun.com>
Source record: 61083

Hi Jo Even

>I made a tiny program that enabled/disabled NVDI's screen-drivers
>automatically depending on whether Nova-VDI was loaded or not.

Whats the names of the drivers that need disabling please.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6883. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED3C2.F14EFE14@rom-logicware.com>
Source record: 61141

JI Logan wrote:

> Can you not just lift the fonts from a pc? I downloaded some new
> fonts from the Microsoft site, extracted them on a pc (at work I
> hasten to add) and transferred them to the Hades. They work with
> Papyrus 5 with no problems.

Of course, Papyrus 8 does, as well. Whatever fonts are installed
properly to any Atari system (best with NVDI), Papyrus takes.

But be aware of lots of lousy fonts, specially cheap TTF from the
Windows world. They often make vector font scalers behave weird, same on
Ataris as on OS/2.

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

6884. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED28A.50E549F1@rom-logicware.com>
Source record: 61142

```
Martin-ï¿½ric Racine wrote:
>
> On 2000-6-6, Ken Macdonald <macdonald@cfc.dnd.ca> wrote:
>
> > hi q-funk
> >
> > Martin-ï¿½ric Racine wrote:
> > > The Arial font on Windows includes the whole Unicode range that
> > > is currently ratified, and is regularly upgraded as other parts
> > > of the Unicode map are defined.
>
> > I thought NVDI 5 handled unicode
> > (from http://www.nvdi.de/gb/NVDI5.html...)
> > NVDI 5 features
> > -works with Unicode (up to 65000 charcters per font)
>
> All this means is, NVDI is capable of addressing characters in
> the 32-bit range and to map Unicode entities.
>
> It doesn't mean applications using NVDI will call those new
> abilities, nor does it mean that the fonts will include the full
> Unicode character-set's alphabet.

But Papyrus does - no wonder, because we worked together strongly with
the Behne brothers to implement unicode in NVDI ... :-)

Papyrus internally is fully unicode enabled.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---------------------------------
http://www.rom-logicware.com (Adr., Tel., FAX)
-----------------------------------------------
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```

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6885. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED5ED.4331210@rom-logicware.com>
Source record: 61143

Martin-ï¿½ric Racine wrote:

> > there are some Word format incompatibilities from someone here.
>
> Icons (such as in a page's header) are not loaded correctly.

Pass over such docs to me, we will improve.
>

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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6886. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED300.4A187E80@rom-logicware.com>
Source record: 61144

Iggy Drougge wrote:
>
> Pardon me, but how many fonts do actually support the full unicode set? I
> can't see why anyone would generally complain about the lack of chinese
> ideogrammes or cyrillic characters. Well, I'd really like Japanese glyphs
> (though not without relevant input methods) and Russians might like the second
> alternative, but that is really an uncommon feature among fonts.

True, Cyberbit from Bitstream (full unicode set) for example takes
somewhat 8 MB ...

And Swiss 721 I expect to be the most common font allover all Ataris, so
I used that one to be our default, so that the minimum of users have to
exchange fonts.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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6887. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-08 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <393ED51E.5CBBC8C7@rom-logicware.com>
Source record: 61145

Martin-ï¿½ric Racine wrote:
>
> The Arial font on Windows includes the whole Unicode range that
> is currently ratified,

Sorry, but that's not true ...

There are several levels of unicode sets, and Arial fulfills more
than Swiss 721, but the full range only is set up in two fonts
I owe, first Cyberbit from Bitstream and second another one, a
Times derivat, if I remember correctly.
But those fonts are around 8 MB big ...

> Later, as glyph-based languages are added (e.g. chinese, thai,
> cambodian, tibetan, etc.) in the Unicode definitions (the
> character ranges are already reserved), the font will be upgraded
> to include those glyphs in the character map.

The definitions are there for years - but nobody would implement
a 8 MB system font, if not neccessary ... Who of us need Kanji,
and Arabian characters, and Thai, and ...
>
> This is the sort of things we have _yet_ to see on Atari.

Take Cyberbit! From time to time you find it on the Bitstream
homepage (don't know the URL by heart, yet) ...

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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6888. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <B3c05.7499$Md1.412840@news.flash.net>
Source record: 60996

On 8 Jun 2000 21:48:46 -, atarigalen wrote:
>In article <393EDD2E.4576ECDF@rom-logicware.com>, Ulli Ramps
><Ulli@rom-logicware.com> wrote:
>>> I'd love to see a grammar checker
>>> as well
>>
>>Oh no, please. The only effort actual grammar checkers do have
>are
>>doing something for your sense of humor. ;-)
>>
>After just finished a "Spelling and Grammar" check on a seven
>page report, I have to agree with this 100%. Word 2000 just
>caught two grammatical errors and suggested thirty-plus for me
>to add in!

Ok. I just thought I'd suggest it, because it has actually helped me in the past when working on PC's/Mac's at the University, and could have helped me a few times at home on my Atari had a word processor had this function. But if no one else thinks it's useful...

Mike Freeman
nameerf@flash.net

6889. fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <39415479$0$31676@news.zetnet.co.uk>
Source record: 60997

I've recently taken delivery of Cortex's Eclipse card (with its driver software fVDI) and Paprus Office. However I've had a frustrating week trying to get them to work with NVDI.

I'd like to know if anyone else is using the same combination and has encountered the same problems, or maybe it's just me and my setup. I've tried tweaking all the options in each piece of software but there are millions of combinations and I haven't managed to find anything that works. I'd be grateful for any comments before I send this mail to the relevant parties.

If you want to run fVDI and NVDI together (because you want to use vector fonts or the NVDI printer drivers), the NVDI screen drivers named NVDI*.SYS have to be deleted or renamed. This probably causes some of the following problems.

1) Both CAB and Papyrus Office display vector fonts much smaller than they should be. With Papyrus inparticular, printed output is then all wrong, as presumably Papyrus formats lines according to the display (as it's WYSIWYG). I suspect it's getting zero from NVDI as the font width. When printed, the lines are infinite in length and get truncated on the right. To fix this, the Compatibility option for Display in Papyrus has to be changed from "Default" or "Inquire from Screen Driver" to "93DPI fixed". Although text is then readable on screen, I think this is still slightly smaller than what they should be. Lines are still truncated on the right when printed, although only by a few characters this time. An existing document created in Papyrus Gold and NOT reformatted in Office displays lines shorter than they should be on screen but they print OK. When the document is reformatted in Office, the lines fill the whole page width on screen but get truncated again when printed. Also, a right-flushed section on a page (for example, an address at the top of a letter) doesn't align properly and the right margin is slightly ragged.

2) In colour planes greater than 8-bit (i.e. > 256 colours), the desktop colours are wrong; the system appears "jerky" sometimes; a repaint after a dialog box disappears sometimes takes a long time; CAB displays some GIFs with the wrong background, possibly those with a transparent colour other than the background colour although I haven't been able to prove or disprove that. Try my home page for an example! The Welsh flag in the top left corner displays wrongly, so does the Zetnet logo at the bottom of the page.

3) When fVDI is set to use colour planes greater than 16 (although it's difficult to find the right combination - the card should be able to handle 800x600x[32/24]@80 but it doesn't and reduces the colours to 8-bit) the icons on the desktop disappear.

4) Closing dialog boxes and windows very often doesn't repaint the background properly and leaves it unreadable.

5) The bottom 10 lines or so of a screen (I'm using 800x600) never repaint properly. For example, maximising (sorry, Windoze terminology) a window and then reducing it again leaves part of the window at the bottom of the screen.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6890. Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sk2ohiolh51122@corp.supernews.com>
Source record: 60998

```
**********!!!! ATARI WILL SURVIVE !!!!**********

Lets hope all goes well! :-)
```

6891. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394164bf$0$31674@news.zetnet.co.uk>
Source record: 60999

On 9 Jun 2000 20:32:57 G, Chris Simon wrote:
>I've recently taken delivery of Cortex's Eclipse card (with its driver
>software fVDI) and Paprus Office. However I've had a frustrating week
>trying to get them to work with NVDI.

Further information - I've just tried disabling NVDI and installing
SpeedoGDOS instead. Papyrus Office then works fine. However:

1) I get Monaco fonts instead of the system fonts!

2) I cannot use Truetype fonts.

3) CAB doesn't seem happy with NVDI not being there - it doesn't
display any SpeedoGDOS fonts, although it lists them in the
dialog, and it positions some images *outside* the window not
on the web page.

4) There is no printer driver for my colour Canon BJC-4650.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6892. I search a mouse for atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: johnny.2@freesurf.fr
Message-ID: <FHd05.116$Cs3.19291@nnrp3.clara.net>
Source record: 61000

Hi everybody,
is there someone who can tell me where to find a mouse for an atari 1040 ste
in France, thanks
Bonjour tous ,
y-aurait-il qq qui pourrait me dire ou trouver une souris compatible avec un
atari 1040 ste, ce genre de produit n'xiste plus sur le march
merci d'avance.
johnny.2@freesurf.fr

6893. Re: FS: USA: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <gv2SKWAYpWQ5Ewbg@steverosie.demon.co.uk>
Source record: 61001

In article <8hrfmc$dp6$1@slb2.atl.mindspring.net>, Jon
<atari@wcoil.com> writes
>I have a disk here says "CUBASE program disk" from Steinberg, on the back it
>says version 3.1
>What is this worth, or is there another disk I am missing?
>
>Thanks!!
>Jon

Hi

IIRC if there's no dongle with it, then it won't work:(

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

6894. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <cLe05.63$nc1.340@newsfeed.slurp.net>
Source record: 61002

On 9 Jun 2000 07:53:22 +, Guillaume LE TETU wrote:
>Where can I find a resource editor ?
>
>Thanks.

Try this url address: http://www.multimania.com/falkweb/utsi.htm

There should be one here. If not and you cannot locate one, I an email one to you.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

6895. Re: FS: USA: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006091926370.115-100000@TT030>
Source record: 61003

On Fri, 9 Jun 2000, Steve Stupple wrote:

> In article <8hrfmc$dp6$1@slb2.atl.mindspring.net>, Jon
> <atari@wcoil.com> writes
> >I have a disk here says "CUBASE program disk" from Steinberg, on the back it
> >says version 3.1
> >What is this worth, or is there another disk I am missing?

> Hi
>
> IIRC if there's no dongle with it, then it won't work:(

Have DSP clock adapter with it? If not it's worth even less I suppose,
as it cost like $30 to get one.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6896. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8hrv21mgn1@snipp.uninett.no>
Source record: 61004

Chris Simon <osian@zetnet.co.uk> wrote:

> 2) I cannot use Truetype fonts.

Ofcourse, since SpeedoGDOS only handles Speedo-fonts ;-)

As for your other fVDI-problems: I haven't noticed anything particular except that it doesn't work under MiNT, and that some programs that writes directly to the screen has a few problems. I haven't seen your redraw-problems, but it sounds like you should try to switch off the screencache and imagecache. If you use the screencache, make sure that fvdi.acc is installed!

--

```
/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/
```

6897. FREE Atari Catalogs! Discounts! More Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8hsjov$777$1@user2.teleport.com>
Source record: 61005
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I update my catalogs once a week. Just before this message is posted. So when you see a new posting, check my Catalogs. After I post this message. I'm off for the weekend. But I'll be back after the weekend.

If your reading for my Free catalogs, jump to the bottom, otherwise read on. I've added new items to my Catalogs, including, for the first time, ST Hard Drives, SyQuest 88 Meg removable Hard Drive, Software, Books, Light Pens, Atari Touch Tablet & some Cartridges for the ST like DVT VCR, ST Replay & Computer Eyes! So come and Get it! First come, first serve.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega 2 ST or a 1040STe and receive a FREE Monitor. Your Choice of a Color or MonoChrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or an Atari 130XE and an Atari 8 Bit Disk Drive such as an Atari 1050 Drive & receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 of Atari Jaguar items, receive absolutely FREE, a +NEW in BAG Jaguar Composite Video/Stereo Audio Cable. Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays all Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, &

my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari 64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories! View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump to my FTP site linked to my WebSite so you can Download Free Catalogs or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If you can't get Catalogs that way, Feel free to Request catalogs through E-Mail. Really, it's not an inconvenience. I do ask that you specify Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can attach text files to your E-Mail. Catalogs are just regular ASCII text files so you can download them into your text editor & view them, edit them or print them out! It would make things easier for me if you take my Catalogs, load them into your text editor, delete what you don't want and E-Mail me the rest! To expedite things, include your complete Mailing address so I can figure your Shipping/Postage & Handling. I'll be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or bensmith@teleport.com. If you can't reach me at benjamin.net see my E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6898. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8hsk36$af9$1@user2.teleport.com>
Source record: 61006

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

6899. The Atari scene now (ex Atarian)

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Paul Shayler <paul@g6tsf.demon.co.uk>
Message-ID: <ant0918120b0Kjhw@g6tsf.demon.co.uk>
Source record: 61007

Hi Atarians,
I used to run an Atari ST until back in 1996 it suffered a fatal
failure. Feeling nostalgic, I was wondering what's going on in the
Atari scene these days.

How are things with web browsers and other internet applications.
No doubt - Java, Javascript, SSL128, Real Audio, etc are now common.

I at one time used CAB and the internet software, that I think was
called OASIS, but was not really developed after so much being promised.

I have moved on to an Acorn StrongArm Risc PC, which has an Atari ST
emulator availiable, I have used it a few times with a few old progs I
had, it runs TOS 2.06.

Regards, Paul.

--
NO RISC??.....NO FUN!!
ACORN SA-RPC using SA-110 StrongARM (TM) RISC processor
Paul G6TSF g6tsf@amsat.org

6900. Re: converting atari midi files to pc?

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FvwrFA.Fv@gem.win.co.nz>
Source record: 61008

David Young (dbombay1@earthlink.net) wrote:
: Does anyone know how to save midi files from an Atari 1040st so that they
: can be loaded into a pc platform....Win 98.

I have read the other replies you have had to this question and I can give you a different experience.
Exactly this question was only days ago put to me by a club member here in New Zealand. But it did not go the way that the other people replying think. Maybe it does work for you, but I
would say you should try it out as per the other suggestions as this is the standard answer -
but do not be surprised if it does not work. Because it did not work in my most recent example.

The situation was that a chap had purchased some MIDI files a while ago and could use them on
the Atari. They were commercial MIDI files which cost $100s and were on PC discs.

Now he is on the PC, rather than the Atari, and he has found that he can not load the MIDI files onto his PC - he gets no entries or funnny characters.

The critical thing to understand is that he has Win98.

He sent the discs to me and I found they loaded fine into the Atari and the PC - but the PC was running Win95!

And I have heard other vague stories about strange incompatibilities between Win95 and Win98
and/or Atari.

In this case it did appear that the problem was not the Atari at all, but some difference between Win95 and Win98 as regards floppy disc format.

It is a mystery.

The result was that this man could not get his MIDI files that would load fine on his Atari,
into his PC.

He formatted some discs on his PC and then using his Atari, copied the MIDI files onto these
discs. But! still they would not be read on the same PC that had just formatted them.

I am not an expert on this subject, but I know there are some issues, one of which I have described.

The answer I worked out was to simply send me the discs in the mail and I then zipped them up

and sent them to him as an attachment.

Also, another method I have used is for the person to send me the files which I then resend him using the same method - this is typically when the user has music files that are not native to the PC, but from which MIDI files can be extracted on the Atari.

So this person who has Win98 and wants to get his MIDI files across - I would be interested to know if you have the same problems which we have just had here.

--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

6901. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <394021EE.B0ED5D48@cable.A2000.nl>
Source record: 61084

Hi Nicholas

Nicholas Bales wrote:
>
> "Guillaume LE TETU" <Guillaume.Letetu-Renexter@renault.com> a ï¿½crit dans le
> message news: 393F33C5.193D9988@renault.com...
> > I have an Atari 1040STE/TOS2.06/Megafile30. I would like to create my
> > own icons.
> > Is it possible and how ?
>
> You need a resource editor, and to change the newdesk.rsc file to add new
> icons. There is a limit though, but I can't remember what it is.

I think you meant 'deskicon.rsc' for the (smaller) mono icons
color icons are in 'deskcicn.rsc'

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6902. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39402BE1.131D1673@rom-logicware.com>
Source record: 61085

JI Logan wrote:
>
> On 8 Jun 2000 01:50:24 +, Ulli Ramps wrote:
>
> | . . . .
> |> I only downloaded it yesterday but immediately had a use for it - I
> |> was able to read a doc which had been sent to me in Word format and
> |> was able to read it and save it in Papyrus format to be printed with
> |> Papyrus 5.
> |
> |Hey, that's not meant to use it that way ;-)
>
> No? Until System Solutions have Papyrus 8 to sell to their UK
> customers, that's the way it has to be done :-(

This won't happen that fast, because they are very slow in giving
concepts for how to sell, what to sell, and so on ...

So at the moment the only way to get hold of an English Papyrus is to
buy it directly from our homepage, and you will get it quite fast as an
email attachement of around 4 - 5 MB, payment via credit card.
>
> Seriously, I am delighted to see ROM Logic starting to interact with
> this newsgroup.

After this huge bulk of work we had with the translation, it's a
pleasure, and I'll be here several time a week, I guess.
But not this weekend, because we have an Atari fair in
Duesseldorf-Neuss, this weekend :-)

> It is a very welcome change to see developers
> responding to their customers, potential and actual.

That's what we are known for in Germany, and that's what we love to do.
And we feel, as well, that persons "standing in the line" - like the
former HiSoft or the maybe-distri System Solutions - take us away from
our customers (not by will, but by logical processes), so we think we
should get involved a little bit more into the English markets.

So we did the translation on our own (with the help of native speakers,
of course, but not with the help of any distris), and we want to make
the customer support, as well (via internet, it's much more easy to do
so, in this times).

> I hope that it
> continues for the benefit of all.

So we do :-)

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

6903. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <pHW%4.937$wb7.4845@newsfeed.slurp.net>
Source record: 61086

On 8 Jun 2000 07:48:53 +, Guillaume LE TETU wrote:
>I have an Atari 1040STE/TOS2.06/Megafile30. I would like to create my
>own icons.
>Is it possible and how ?
>
>Thanks.

Yes it is possible. I have created many icons from scans and other
picture files. If you are using Jinnee or Thing, you will need a
resource editor. It you are using EASE, then you will need nothing as
it has it's own icon editor that can load in IMG and RSC files.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6904. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <XSY%4.160$1W2.3113@nsw.nnrp.telstra.net>
Source record: 61087

```
Deskicon.rsc is tos 2,3,4 and descicn.rsc is for Multitos only, although the
deskcicn.rsc is the same as the tos 4 version with a different name.

Mark Bedingfield

--
**************************************************************************
Atari Falcon030, 14MB, 68882, 1.4IDE, 1.2SCSI
Atari STFM 2.5MB 200MB Sq, 1.44, Tos 2.06
more Atari's a Couple of Mac's and a few crappy 450 pc's. :-)
mark@baypc.com.au
**************************************************************************
```

Henk Robbers <H.Robbers@cable.A2000.nl> wrote in message
news:394021EE.B0ED5D48@cable.A2000.nl...
> Hi Nicholas
>
> Nicholas Bales wrote:
> >
> > "Guillaume LE TETU" <Guillaume.Letetu-Renexter@renault.com> a crit dans
le
> > message news: 393F33C5.193D9988@renault.com...
> > > I have an Atari 1040STE/TOS2.06/Megafile30. I would like to create my
> > > own icons.
> > > Is it possible and how ?
> >
> > You need a resource editor, and to change the newdesk.rsc file to add
new
> > icons. There is a limit though, but I can't remember what it is.
>
> I think you meant 'deskicon.rsc' for the (smaller) mono icons
> color icons are in 'deskcicn.rsc'
>
> --
> Groeten; Regards.
> Henk Robbers.
>
> http://people.A2000.nl/hrobbers/Homepage.html
> Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6905. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: dziewon@xs4all.nl
Message-ID: <8hptor$e0l$1@news1.xs4all.nl>
Source record: 61088

On 8 Jun 2000 01:05:02 +, Ulli Ramps wrote:
>Martin-Éric Racine wrote:
>>

If the 13Mb is too much take the smaller Bitstream Cyberbase:

Bitstream CyberBase - 1249 glyphs in version beta v1.0
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; Spacing Modifier Letters; Combining Diacritical Marks;
Greek; Cyrillic; Hebrew; Arabic; Thai; Latin Extended Additional;
General Punctuation; Superscripts and Subscripts; Currency Symbols;
Letterlike Symbols; Number Forms; Arrows; Mathematical Operators;
Miscellaneous Technical; Box Drawing; Block Elements; Geometric Shapes;
Private Use Area; Alphabetic Presentation Forms; Arabic P resentation Forms-A;
Arabic Presentation Forms-B

Availability: Free download from
ftp://ftp.netscape.com/pub/communicator/extras/fonts/windows/

Bitstream CyberBit - 29,934 glyphs in version beta v2.0
This font file is around 12.7 MB, and using it can slow down your computer.
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; IPA Extensions; Spacing Modifier Letters; Combining Diacritical Marks;
Greek; Cyrillic; Hebrew; Arabic; Thai; Latin Extended Additional; General Punctuation;
Superscripts and Subscripts; Currency Symbols;
Combining Diacritical Marks for Symbols; Letterlike Symbols;
Number Forms; Arrows; Mathematical Operators; Miscellaneous Technical;
Control Pictures; Optical Character Recognition; Enclosed Alphanumerics;
Box Drawing; Block Elements; Geometric Shapes; Miscellaneous Symbols;
CJK Symbols and Punctuation; Hiragana; Katakana; Bopomofo;
Hangul Compatbility Jamo; Kanbun; Enclosed CJK Letters and Months;
CJK Compatibility; CJK Unified Ideographs; Hangul Syllables;
Private Use Area; CJK Compatibility Ideographs; Alphabetic Presentation Forms;
Arabic Presentation Forms-A; CJK Compatibility Forms; Small Form Variants;
Arabic Presentation Forms-B; Halfwidth and Fullwidth Forms

Availability: Free download from
ftp://ftp.netscape.com/pub/communicator/extras/fonts/windows/

or

http://www.iath.virginia.edu/IBabble/download/cyberbit.html

Bitstream CyberCJK - 28,686 glyphs in version beta v2.0
This font file is around 12.4 MB, and using it can slow down your computer.
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; IPA Extensions; Spacing Modifier Letters;
Combining Diacritical Marks; Greek; Cyrillic; General Punctuation;
Superscripts and Subscripts; Currency Symbols; Combining Diacritical Marks for Symbols;
Letterlike Symbols; Number Forms; Arrows; Mathematical Operators;
Miscellaneous Technical; Control Pictures; Optical Character Recognition;
Enclosed Alphanumerics; Box Drawing; Block Elem ents; Geometric Shapes;
Miscellaneous Symbols; CJK Symbols and Punctuation; Hiragana; Katakana;
Bopomofo; Hangul Compatibility Jamo; Kanbun; Enclosed CJK Letters and Months;
CJK Compatibility; CJK Unified Ideographs; Hangul Syllables;
CJK Compatibility Ideographs; CJK Compatibility Forms;
Small Form Variants; Halfwidth and Fullwidth Forms

Availability: Free download from
ftp://ftp.netscape.com/pub/communicator/extras/fonts/windows/

Arial Unicode MS - 51,180 glyphs in version 0.84
This font file is around 23.0 MB, and using it can slow down your computer.
Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A;
Latin Extended-B; IPA Extensions; Spacing Modifier Letters;
Combining Diacritical Marks; Greek; Cyrillic; Armenian; Hebrew; Arabic;
Devanagari; Bengali; Gurmukhi; Gujarati; Oriya; Tamil; Telugu; Kannada;
Malayalam; Thai; Lao; Tibetan; Georgian; Hangul Jamo; Latin Extended Additional;
Greek Extended; General Punctuation; Superscripts and Subscripts;
Currency Symbols; Combining Diacritical Marks for S ymbols; Letterlike Symbols;
Number Forms; Arrows; Mathematical Operators; Miscellaneous Technical;
Control Pictures; Optical Character Recognition; Enclosed Alphanumerics;
Box Drawing; Block Elements; Geometric Shapes; Miscellaneous Symbols;
Dingbats; CJK Symbols and Punctuation; Hiragana; Katakana; Bopomofo;
Hangul Compatbility Jamo; Kanbun; Enclosed CJK Letters and Months;
CJK Compatibility; CJK Unified Ideographs; Hangul Syllables; CJK Compatibility Ideographs;
Alphabetic Presentation Forms; Arabic Prese ntation Forms-A; Combining Half Marks;
CJK Compatibility Forms; Small Form Variants; Arabic Presentation Forms-B;
Halfwidth and Fullwidth Forms; Specials

Availability: Supplied with Office 2000 and FrontPage 2000

Code2000 - 29,898 glyphs in version 1.03
Includes many characters that are difficult to find elsewhere,
making it a useful font to assign to the user-defined encoding or
character set in your Web browser, and well worth the $5 registration [shareware].
Produced by James Kass.

Platforms: Windows

Unicode ranges: Basic Latin; Latin-1 Supplement; Latin Extended-A; Latin Extended-B;
IPA Extensions; Spacing Modifier Letters; Combining Diacritical Marks; Greek;
Cyrillic; Armenian; Hebrew; Arabic; Syriac; Thaana; Devanagari; Gurmukhi;

Oriya; Tamil; Kannada; Malayalam; Thai; Myanmar; Georgian; Ethiopic; Cherokee;
Unified Canadan Aboriginal Syllabics; Ogham; Runic; Latin Extended Additional;
Greek Extended; General Punctuation; Superscripts and Subscripts;
Currency Symbols; Combining Diacritical Marks for Symbols; Letterlike Symbols;
Number Forms; Arrows; Mathematical Operators; Miscellaneous Technical;
Control Pictures; Optical Character Recognition; Enclosed Alphanumerics;
Box Drawing; Block Elements; Geometric Shapes; Miscellaneous Symbols;
Dingbats; Braille Patterns; CJK Radicals Supplement; KangXi Radicals;
Ideographic Description Characters; CJK Symbols and Punctuation;
Hiragana; Katakana; Bopomofo; Hangul Compatibility Jamo; Kanbun;
Bopomofo Extended; Enclosed CJK Letters and Months; CJK Compatibility;
CJK Unified Ideographs Extension A; CJK Unified Ideographs; Yi Syllables;
Yi Radicals; Hangul Syllables; Private Use Area; CJK Compatibility Ideographs;
Alphabetic Presentation Forms; Arabic Presentation Forms-A; Arabic Presentation
Forms-B; Halfwidth and Fullwidth Forms

Availability: Download from http://home.att.net/~jameskass/

>Take Cyberbit! From time to time you find it on the Bitstream
>homepage (don't know the URL by heart, yet) ...
>
>Greetings
>
>Ulli Ramps

On 8 Jun 2000 10:26:37 G, Ronald van der Kamp wrote:
>
>About Unicode they said:
>[...]
>>It does too here and is selected, but this is a crappy default
>>font: it does not include the full unicode character-set.
>>
>I never met a full set. The biggest one I have in use is
>Bitstream Cyberbit of 13 MB (yes Mb!).
>
>And that one is empty for more then 70 percent.
>I am missing hieroglyphs, Old assyrian, Linear A,
>the traffic signs, Pali, etc.
>
>Anyone having those? With the Font Utility on the atari (not in
>existence on Windows as far as I know) I can glue fontsets together.
>
>Met vriendelijke groet,
>Ronald van der Kamp
>secretaris Stichting ST
>atarist@xs4all.nl
>

6906. Re: Icons creation ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Guillaume LE TETU <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <39408652.84BE8D2@renault.com>
Source record: 61089

Edward S. Baiz Jr. wrote:
>
> On 8 Jun 2000 07:48:53 +, Guillaume LE TETU wrote:
> >I have an Atari 1040STE/TOS2.06/Megafile30. I would like to create my
> >own icons.
> >Is it possible and how ?
> >
> >Thanks.
>
> Yes it is possible. I have created many icons from scans and other
> picture files. If you are using Jinnee or Thing, you will need a
> resource editor. It you are using EASE, then you will need nothing as
> it has it's own icon editor that can load in IMG and RSC files.
>
> Edward S. Baiz Jr.
> (Gamer)
> --
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> --

Where can I find a resource editor ?

Thanks.

6907. Re: ForSale: 4MB STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: acer_uk <sbarrNOsbSPAM@lycosmail.com.invalid>
Message-ID: <0779b856.24918917@usw-ex0105-037.remarq.com>
Source record: 61090

Hi,
Sri for delay in replying but I have been ill and offline.
Trouble is, I'm in Hertford England so even if we came to some
arrangement over price transportation costs would probably be
prohibitive.
However, your interest and comments much appreciated.
Steve

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6908. Re: Still looking for UK TOS 1.00 for W

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Darren Birks <darren@nopspam.plz.fatal-design.com>
Message-ID: <394128E4.AFA3664C@nopspam.plz.fatal-design.com>
Source record: 61091

I just need someone really who has TOS 1.0 in there Atari ST to run the
program supplied with Pacifist to make a dump of it.

But if you can use your eeprom burner to get an image then please do so, I
would appriciate it very much !!!!

David Leaver wrote:

> On 8 Jun 2000 08:23:27 +, "Simon Osborne" wrote:
>
> >The TOS 1.00 UK image on the Little Green Desktop is not a UK rom, it's
> >infact USA
> >
> >Simon
>
> Atari treated Australians as English English speakers rather than
> American English so Ataris were sold here with UK TOS.
>
> I still have the 6-chip TOS 1.0 that came in my 1040STF and which
> would run the original software PC-Ditto.
>
> My experience with PC-Ditto somewhat cooled my enthusiam for
> emulation, so making an image of TOS is not one of my skills. In any
> case the chips are not in the computer. I have an eprom programmer
> which might be persuaded to read them if I can remember how to use it.
>
> Where to from here?
>
> David
>
> Susan and David Leaver 10 Goodparla St,
> e-mail leaver@netinfo.com.au Hawker, ACT 2614
> leaver@alphalink.com.au Australia

6909. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <39412027.A0CE3BA4@cfc.dnd.ca>
Source record: 61092

with reference too...??
ken

Mark Bedingfield wrote:
>
> Same as everything else it seems
>
> Mark Bedingfield
>
> Chris Simon <osian@zetnet.co.uk> wrote in message
> news:393e8009$0$31676@news.zetnet.co.uk...
> > On 7 Jun 2000 08:37:02 , "Joshua Kaijankoski" wrote:
> > Are they selling Eclipses now then? Can I get one now or do I have to wait
> > 11 months?
> >
> > Cortex have been *selling* them for 12 months but haven't been
> > delivering them!
> >
> > --
> > Chris Simon osian@zetnet.co.uk ! ! !
> > http://www.users.zetnet.co.uk/csimon/ ! ! !
> > ! ! !
> > ** Beware of a bearded man with a spoon up his nose ** ! ! !

6910. Gorila - New Atari Site!

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: elgorila@my-deja.com
Message-ID: <8hrc5s$a9s$1@nnrp1.deja.com>
Source record: 61093

Hi,
I have my Atari Center finished.
Here , you have demos, games, softwares, etc.
Also, i am looking for a Dongle for Cubase 3.10.
If someone could help me? or has plans, diagrams, etc.
Drop me an email.
Gorila
elgorila@email.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6911. FS: USA: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8hrfmc$dp6$1@slb2.atl.mindspring.net>
Source record: 61094

I have a disk here says "CUBASE program disk" from Steinberg, on the back it
says version 3.1
What is this worth, or is there another disk I am missing?

Thanks!!
Jon

--
=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=
http://www.deadbeats.com/
=-=-=-=-=-=-=-=-=-=-=-=-=-=-=-=

6912. FS:Falcon (Soujth Africa)

Newsgroup: comp.sys.atari.st
Date: 2000-06-09 00:00:00 UTC
From: Ted Parrett <tparrett@fast.co.za>
Message-ID: <f0i2ksctilncp47np2998egj301ufsuivc@4ax.com>
Source record: 61095

I'm selling my 14Mb nemesised falcon/ 14" SVGA monitor/ with all the
software including emagic logic v2.5. The computer has a 120Mb IDE internal
drive and a 270Mb external SCSI drive. view in Johannesburg. what offers ?

Ted Parrett
----oooo----
E.W.Parrett
Johannesburg
South Africa
Tel: ++27 11 476 5242
Fax: ++ 27 11 474 3126
email: tparrett@fast.co.za (home)
tedp@cadac.co.za (office)
----oooo----

6913. Re: FS: USA: CUBASE

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8hscrb$25i$1@nnrp1.deja.com>
Source record: 61009

In article <Pine.MNT.4.10.10006091926370.115-100000@TT030>,
Lonny Pursell <atari@SYNTAX.ERROR> wrote:
> On Fri, 9 Jun 2000, Steve Stupple wrote:
>
> > In article <8hrfmc$dp6$1@slb2.atl.mindspring.net>, Jon
> > <atari@wcoil.com> writes
> > >I have a disk here says "CUBASE program disk" from Steinberg, on
the back it
> > >says version 3.1
> > >What is this worth, or is there another disk I am missing?

Hi

Just to clarify things. The program itself is worth nothing without the
Dongle. The Dongle is a cartridge that plugs into the cartridge port.
The Software itself is available on FTP sites as a free download.
(cubase 3.1 as well as other updates) However for any of that to work
you need the Dongle. Sorry to dissapoint you there.

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

6914. The Nordic Atari Show

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Nordic Atari Show 1999 <nas@goteborg.utfors.se>
Message-ID: <960624352-35943AEicMi@goteborg.utfors.se>
Source record: 61010

```
Swedish Atari Association (SAK)
The Nordic Atari Computer Show 2000 (NAS2k)

Edition 2000 June 9th

------------------------------------------------------------------------

INFORMATION ABOUT NAS 2000

------------------------------------------------------------------------

T H E N O R D I C A T A R I S H O W 2 0 0 0

------------------------------------------------------------------------

Hi there!

The Swedish Atari Users Association (SAK) is proud to announce we are
again hosting this years show in Gothemburg.

The Nordic Atari Show in its sixth year and is the only all Atari show
produced in Scandinavia. The show has proved very popular for Atari
enthusiasts in Northern Europe.

Space is available for inviduals, companies, clubs and organizations
producing Atari related products and services.

If you know of any vendors, suppliers, anything Atari related that you think
belongs at this show, let us know.

Help us to get the word out about this show.

------------------------------------------------------------------------

>> PLACE
Sinpro in GOTHENBURG
Bror Nilssons gata 5 - Lundby strand

>> TIME
16th - 17th June 2000
Friday June 16th 1700 - 2000
Saturday June 17th 1000 - 2100
Sunday June 18th 1000 - 1500

>> HOW TO GET THERE
You can find road directions at the associations website
www.sak.nu/ click the link named Nordic Atari Show. The
address can of course be reached via other media such as
a Gothenburg phonebook, local maps or at
http://www.vasttrafik.se/fr_online.htm. To find your way
the last few meters you can always call the designated
```

phonenumber for the convention.

>> THEMES
Like last year NAS2K has the main theme "networks". This
also gives you a possibilty to bring your own computer
and attach it to the local network.
It is also the associations 15th birthday.

>> ENTRANCE FEE
60 SEK per person and day
100 SEK per person for 2-3 days

>> NAS2K INFORMATION
http://www.sak.nu/
Click the link named Nordic Atari Show

>> BBS
STraight BBS +46 (0)31 340 15 48 (v.34 och ISDN)
+46 (0)31 340 15 49 (ISDN)
(SysOp Bertil Jï¿½gard)

>> LODGING
Lodging can not be accommodated at NAS. The building has
an alarm on during the night. Contact the board if you need
accommodations.
There are possibilities of lodging at several of the
board members.

>> NAS PHONE
0705-23 38 30 (Jonas Mï¿½ller-Nielsen, head of NAS2K)

>> E-MAIL
nas@goteborg.utfors.se (The Nordic Atari Show)
info@sak.nu (Svenska Atariklubben)
atari@ebox.tninet.se (Mille Babic)

<info>--
Svenska Atariklubben SAK http://www.sak.nu
Box 11416
S-404 29 GOTHENBURG
Fax 0708-444213
E-mail info@sak.nu

Lokalavdelning Skï¿½ne
SAK/Skï¿½ne c/o Kock
Bï¿½kesï¿½kra 5
S-240 13 GENARP
E-mail kock@kockens.pp.se

The swedish Atari Association is a non-profit computer organisation for
you with a genuine interest in Atari computers, or Atari compatible computers.
The association has been around since 1985 and has currently about 200 members
spread throughout Sweden.

Join the association by depositing 175 SEK at pg 491 75 44-1. The
association has a members magazine called Atarimagasinet which is sent
out to all members. We have our own discussionareas on the Internet and at
our BBS STraight

In den letzten 6 Jahren ist die Nordic Atari Show zu einem festen Event
in der TOS-Szene herangereift, der mit jedem Mal besser besucht wird.
Austragungsort sind die Rï¿½umlichkeiten des Sinpro Gï¿½teborg
in Schweden. Veranstalter ist die Swedish Atari User Association.
Gesucht werden weiterhin Atari-User, die Vortrï¿½ge zu bestimmten Themen
halten mï¿½chten.

<info>----------
STraight BBS http://straightbbs.atari.com
- Open 24hrs
- Two phonelines
- 8 CD-ROMs and 4.3 GB of disk
- SysOp Bertil Jï¿½gard
- +46 (0)31 340 15 48 (v.34 and ISDN)
- +46 (0)31 340 15 49 (ISDN)

The Nordic Atari Show 2000 (NAS2k) is situated at the edge of Gï¿½ta ï¿½lv
right in downtown Gothenburg, on the Hising side at Lundby Strand.
There is boat traffic (ï¿½lvsnabben) over the water, and it costs the same
as community traffic. There is also bus 19 to Eketrï¿½gatan which stops at
Gï¿½taverksgatan (NAS2k).
There is also a big parking lot outside NAS where parking is free.

<info>----------
Mille Atari Website http://surf.to/atari
- Swedish versions of ASH Internet apps
- Mille at Home http://user.tninet.se/~gcc561r/athome/

A cafeteria will be open during NAS. There you will find coffee,
Coca Cola and hot dogs. We will also accommodate certain food for
heating in a microwave.
Here you can also watch Soccer EC.

<info>----------
MyMAIL by Erik Hï¿½ll http://www2.tripnet.se/~erikhall
- E-mail app that runs under STinG or STiK
- MyMAIL version 1.0 will be released at NAS 2k

>> SEMINARS
Exact contents and time scheduals will be put up at NAS.
1300-1900 Saturday

>> SALE
People have always been selling all kinds of things Atari-related at

NAS, and you can do it too. Just bring along whatever you want to sell.
Note that you will have to handle receipts and cash yourself, and you
are responsible for what you bring.

>> DISCUSSIONAREA NETWORKS
Preparations with help from network connected computers prior
to NAS takes place at one of the associations memberlists on the
Internet.
Mail to nas-users@tripnet.se. For subscription mail to
Andras Sjï¿½iï¿½ at mrfuture@home.se

<info>--
Hortcon http://home4.swipnet.se/~w-44119/
- Jonas Mï¿½ller-Nielsen Tfn: +46 (0)515-594 41
- BoxKite the modern fileapp 200 kr + shipping 15 kr

>> INFO IN THIS TEXT
Would you like to put out some info that is sent out
regularly together with this text for free?
Print out your info to look like these and send it to
nas@goteborg.utfors.se

<info>--
Holmerup Musik & Data http://www.holmerup.com
- Accessories and programs for Atari
- Dynamite, DeNoiser, CDRecorder, S/Pdif, MO-4
- E-mail sales@holmerup.org

<info>--
- Do you use aFTP, MyMail, Joe or Vision?
Their are available is swedish.
Surf to Jï¿½rgens homepage and download swe RSCs.
http://www-pp.hogia.net/jorgen.nyberg/
Any questions, send a mail!
jorgen.nyberg@mailbox.hogia.net

>> SEMINAR HOLDERS
We are looking for seminar holders that can describe a system, a
product, hardware or various hands-on situations incorporating Atari
for about an hour.
Let us know if you have knowledge that otherwise might get lost!

6915. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3941f8ef$0$31673@news.zetnet.co.uk>
Source record: 61011

On 9 Jun 2000 23:36:33 G, Jo Even Skarstein wrote:
>Chris Simon <osian@zetnet.co.uk> wrote:
>
>> 2) I cannot use Truetype fonts.
>
>Ofcourse, since SpeedoGDOS only handles Speedo-fonts ;-)

Yep, but Speedo v5 is able to use TT fonts - I've only got v4
unfortunately.

>As for your other fVDI-problems: I haven't noticed anything particular
>except that it doesn't work under MiNT, and that some programs that writes
>directly to the screen has a few problems. I haven't seen your
>redraw-problems, but it sounds like you should try to switch off the
>screencache and imagecache. If you use the screencache, make sure that
>fvdi.acc is installed!

I'm sure I've tried that, but I'll try again! The ACC is loaded, it's
never not been there.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6916. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8hsuk7oeh1@nyheter.chalmers.se>
Source record: 61012

In article <8hjs2krtl2@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>Chris Simon <osian@zetnet.co.uk> wrote:
>
>> I haven't got MiNT, however I've booted MultiTOS and it works fine
>> without tweaking.
>
>Hmm, I can't get it to work with any combination of MiNT and an AES. Johan
>Klockars and Sven Karlsson are working on the problem right now.

fVDI is indeed supposed to work with MiNT, and I'm looking into what might
be happening for Jo-Even.

>> you have to disable NVDI's screen drivers to get NVDI and fVDI to work
...
>This is not a problem with fVDI, but NVDI. NVDI doesn't know that you have
>a graphics-card and loads it's own drivers. It really should detect this
>at run-time, but it doesn't.

That would indeed have made things easier.

>I made a tiny program that enabled/disabled NVDI's screen-drivers
>automatically depending on whether Nova-VDI was loaded or not. This allows

I could add something like that (optionally) to fVDI is you want.

>> Unfortunately, this seems to play havoc with Papyrus Office v8 and the
>> font sizes are all wrong on screen. Papyrus formats the printed
>
>I've noticed that the fonts are very small too. This is probably because
>Johan has a very large monitor and has hardcoded the pixel-size in

Ah, yes...

>fVDI. This really should be configurable like in Nova-VDI, I'll mention

You're quite right.
I'll implement this as soon as I get my Falcon running again.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6917. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8ht0qnoge1@nyheter.chalmers.se>
Source record: 61013

In article <39415479$0$31676@news.zetnet.co.uk>,
Chris Simon <osian@zetnet.co.uk> wrote:
>I've recently taken delivery of Cortex's Eclipse card (with its driver
>software fVDI) and Paprus Office. However I've had a frustrating week
>trying to get them to work with NVDI.
...
>1) Both CAB and Papyrus Office display vector fonts much smaller
> than they should be. With Papyrus inparticular, printed output

As was mentioned in another message, this is (most likely) because fVDI
currently sets a fixed size for the screen pixels. I'll fix that shortly.

>2) In colour planes greater than 8-bit (i.e. > 256 colours),
> the desktop colours are wrong; the system appears "jerky"

Hmm. I run in 16 bit mode almost all the time and the colours are
definitely right here. Try running RECOLOUR.PRG and see if that helps.
You could also try the 'nopalette' option and see if that changes
anything (it really shouldn't).

What do you mean by 'jerky'?

> sometimes; a repaint after a dialog box disappears sometimes
> takes a long time; CAB displays some GIFs with the wrong

You should be glad that not all dialog repaints are slow. ;-)

The default settings for fVDI should normally be to cache blits that
seem to be background saves (such as for menu drop downs and dialogs)
in the RAM on the RageII itself. This is _much_ quicker than actually
doing the blit to the Falcon RAM (which is what all other VDIs have
always done).
The AES background buffer caching, which should always be safe to use,
is not effective for some programs, however, which do their own
buffering. In that case, 'screencache' will often do the job, but it
can cause redraw problems with some programs.

If the above does not seem to fit in your case, please let me know
of a program where I can duplicate what you're talking about.
Even without the caching, it should't really feel like it's taking a
'long' time (unless you're running without 'pcibios' and 'doblit' does
the redraw a pixel at a time...).

> background, possibly those with a transparent colour other
> than the background colour although I haven't been able to
> prove or disprove that. Try my home page for an example! The

I will do that.

>3) When fVDI is set to use colour planes greater than 16 (although
> it's difficult to find the right combination - the card should
> be able to handle 800x600x[32/24]@80 but it doesn't and

There is currently no 24 bit support whatsoever in fVDI/RageII.

The frequencies available in 800x600x32 are (currently):
56, 60, 70, 72, 75, 85, 90, 100, 120

If your selection doesn't fit any of the above, fVDI will select something
that is 'similar' but 'lower'. That is, it won't select the 85, which
could potentially be harmful to your monitor.
(There is no 80 Hz mode available at any colour depth.)

AFAICR, in this case 800x600x32@75 should have been selected, but there
might be something wrong with the 'fallback' algorithm (or I might have
constructed it to drop down in colour depth before frequency, although
that doesn't seem like all that good an idea).
I'll check it out.

> reduces the colours to 8-bit) the icons on the desktop disappear.

Unfortunately, the original desktop can't deal with 32 bit icons (it
handles them with the same code as the 8 bit ones, rather than with the
16 bit code, which would have worked better).
You can get the icons displayed by activating 'onlysrc', which will make
all blits use the D=S method and thus disable the masking the desktop
tries to do. Of course, this will affect other programs to.

>4) Closing dialog boxes and windows very often doesn't repaint the
> background properly and leaves it unreadable.

Hmm. I've only seen that with the 'print/show/abort' dialog, which
is difficult to debug since the desktop code is in the ROM.
If you've seen this happen in some ordinary program, please let me know
which one. I'd also be interest in ways to expose the problem without
using the above dialog.

Anyway, these kinds of problems should go away if you turn off the
AES background buffer caching (don't start the ACC), but that isn't
really recommended since it slows things down so much.

>5) The bottom 10 lines or so of a screen (I'm using 800x600) never
> repaint properly. For example, maximising (sorry, Windoze
> terminology) a window and then reducing it again leaves part of
> the window at the bottom of the screen.

I've never seen that (but then I'm using 1024x768 or 1152x864 most of
the time). I'll check it out.
I take it you mean this happens with all programs, including the desktop?

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se

of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6918. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8ht1ldohn1@nyheter.chalmers.se>
Source record: 61014

In article <8hrv21mgn1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>Chris Simon <osian@zetnet.co.uk> wrote:
...
>except that it doesn't work under MiNT, and that some programs that writes
>directly to the screen has a few problems. I haven't seen your

Yes. The frame buffer on the Eclipse/RageII isn't in any of the formats
expected by some programs that insist on doing the drawing themselves,
unfortunately. The bank switching (which is what enables the Eclipse
to work on Falcon's with 14 Mbyte RAM) can also cause some extra problem,
especially with an AB040 (due to the way writes are restarted rather than
continued after a bus error, causing an infinite loop of bus errors...).

Programs that check the screen layout in a reasonable way (preferably
using the new VDI calls introduced by NVDI) and use the VDI for the
actual blitting are fine.

>redraw-problems, but it sounds like you should try to switch off the
>screencache and imagecache. If you use the screencache, make sure that
>fvdi.acc is installed!

'screencache' is the one that caches blits from the screen that don't
go to the AES background buffer. These are often just background saves,
in which case the caching will work fine. If some program tries to use
the blitted data for anything it won't work, however, (since no data
was actually moved into normal RAM). This includes trying to blit back
the same area twice.

'imgcache' caches blits going to the screen, if they are 'icon sized'.
This can speed up desktop windowing drawing quite a bit and I haven't
seen any program that doesn't work with it.
Problems would occur if some program modified a memory area already used
for a RAM->screen blit and then tried to blit the new image.

The ACC is mainly involved in the AES background buffer caching, which
is separate from the above (they should work without the ACC).
This caching should normally be quite safe but, for whatever reason,
it causes MagiC to draw all its icons incorrectly.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6919. Re: WIDESPREAD INCOMPETENCE AT BELL ATLANTI

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <394214b2$0$31677@news.zetnet.co.uk>
Source record: 61015

On 9 Jun 2000 23:42:30 G, Speed-Demon@lnulpwrc.edu wrote:
|Friday, June 9, 2000
|-
|It would seem that in every category of service BA offers, there are a
|whole lot of unhappy customers. With the possible exception of
|voice-only service, BA has littered the Internet with consumer
|horror stories.

Who the h*ll is Bell Atlantic and why should this newsgroup be
interested in them?

6920. Re: Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <1Uo05.11423$J5.265834@stones>
Source record: 61016

Tell more!

Simon

Lyndon Amsdon <bindon@madasafish.com> wrote in message
news:sk2ohiolh51122@corp.supernews.com...
>
> |\ /| ◆|◆ | /\ |\ | ◆◆|◆◆ ◆◆|◆◆
> | \ / | | | / \ | \ | | |
> | \ / | | | / \ | \ | | |
> | | | | /◆◆◆◆◆◆◆\ | \ | | |
> | | | | / \ | \ | | |
> | | _|_ |_____ / \ | \| __|__ __|__
>
>
>
> **********!!!! ATARI WILL SURVIVE !!!!**********
>
>
>
>
> Lets hope all goes well! :-)

6921. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8ht5ak$361$1@snipp.uninett.no>
Source record: 61017

Johan Klockars <rand@cd.chalmers.se> wrote:

>>I made a tiny program that enabled/disabled NVDI's screen-drivers
>>automatically depending on whether Nova-VDI was loaded or not. This allows

> I could add something like that (optionally) to fVDI is you want.

That would be nice, one file less in my huge autofolder :-)

>>I've noticed that the fonts are very small too. This is probably because
>>Johan has a very large monitor and has hardcoded the pixel-size in

> Ah, yes...

>>fVDI. This really should be configurable like in Nova-VDI, I'll mention

> You're quite right.
> I'll implement this as soon as I get my Falcon running again.

What about supporting "plug & play" monitors? IIRC it will tell you how
large the screen is, so you can calculate the pixel-size automatically.

--

/*
** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
**
** beer - maria mckee - atari falcon - babylon 5
*/

6922. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39422FD0.BC06A1AB@greeleynet.com>
Source record: 61018

Michael and Nicole Freeman wrote:
>
> >After just finished a "Spelling and Grammar" check on a seven
> >page report, I have to agree with this 100%. Word 2000 just
> >caught two grammatical errors and suggested thirty-plus for me
> >to add in!
>
> Ok. I just thought I'd suggest it, because it has actually helped me
> in the past when working on PC's/Mac's at the University, and could
> have helped me a few times at home on my Atari had a word processor
> had this function. But if no one else thinks it's useful...

Ulli mentioned that Pap's speller was from Wintertree. Why not buy
their grammar checker, I believe they have one.
--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

6923. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394233bc$0$31674@news.zetnet.co.uk>
Source record: 61019

Thanks for your reply Johan - I haven't got time at the moment to 'think' too much about what you said as I'm going to be away most of the weekend, however some quick answers:

>Hmm. I run in 16 bit mode almost all the time and the colours are
>definitely right here. Try running RECOLOUR.PRG and see if that helps.
>You could also try the 'nopalette' option and see if that changes
>anything (it really shouldn't).

Someone else who's had an Eclipse since last summer also said that the colours went wrong and he's using RECOLOUR - but it's strange that it's fine in 8-bit colour and then goes wrong in 16-bit. Where can RECOLOUR be found?

The 'nopalette" option doesn't seem to be documented, along with something else you mentioned later...

>What do you mean by 'jerky'?

Opening a window can sometimes pause for a second before doing anything then carry on as though everything was OK. A bit like Windows behaviour actually!

>You should be glad that not all dialog repaints are slow. ;-)

Yeah, again it's strange but sometimes it's OK, other times you can see the lines being drawn. Only in 16-bit colour though.

>If the above does not seem to fit in your case, please let me know
>of a program where I can duplicate what you're talking about.

I'll experiment later and let you know the results.

>Even without the caching, it should't really feel like it's taking a
>'long' time (unless you're running without 'pcibios' and 'doblit' does
>the redraw a pixel at a time...).

It's not quite that slow! I have sene the effects of turning off doblit and it's not as bad as that.

>There is currently no 24 bit support whatsoever in fVDI/RageII.
>
>The frequencies available in 800x600x32 are (currently):
> 56, 60, 70, 72, 75, 85, 90, 100, 120

This is another example where this information isn't documented. The pamphlet that comes with Eclipse does give the possible bit planes, but is contradicted by Titan's web site I think, and I was also

confused by the fVDI site. I also haven't found anywhere that lists
the refresh rates possible, which maybe explains why I was getting
inconsistent results.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

6924. CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Henrik Gildå <di98gihe@chl.chalmers.se>
Message-ID: <39424D1E.3949BA1F@chl.chalmers.se>
Source record: 61020

Hi!

I have a CenTurbo2 revision A in my Falcon, and recently got the Eclipse I ordered 9 months ago(!). :-)

Of course I now want to use the CT2A and the Eclipse in the same computer, but the problem is that the CT2A has really lots more through-port pins than the Falcon motherboard, so I don't know where to insert the Eclipse. I contacted Rodolphe Czuba about this, but unfortunately he didn't have the CT2A pin-configuration anymore, and it is gone from the Centek homepage. So does anybody out there have it?

One other option Rodolphe mentioned was to solder my own through-port on the Eclipse directly, and then put the CT2 on top of it, but that is certainly my last alternative since I don't want to ruin my Eclipse.

Regards,
Henrik Gildï¿½

6925. 16MHZ cached 4MEG 520STE for sale £115 including insured postage

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Martin Wilson <martin.w6@ukonline.co.uk>
Message-ID: <h2p4ks8b5evkd6auttmapmt68smtv6jfm2@4ax.com>
Source record: 61021

Ok first the STe. Its in fantastic condition fully working, has the nice glossy keys and enlarged feet meaning its slightly higher off the surface than normal STs. This looks really nice.

It runs faster than a MegaSTe (just slightly) but has full compatibility with games etc.

It has TOS 1.62.

Because it has a standard TOS and a 68000 at 16MHZ it still runs most games and demos and if it doesn't (which is rare) then just switch it back down to 8MHZ.

Remember ST 3D games that chug a bit making them unplayable. Well this STe sorts them out. Games like Battle Command as one example run at a proper speed at all times.

It really sorts out the STe game wise.

Obviously still great for apps etc.

Includes books, mags, software, joysticks and monitor adaptor.

I realise its a high price but don't want to sell for less so would rather keep than sell cheap. However I honestly think this is the nicest STe out there as its condition is excellent.

Would also consider swops like a Dreamcast or possibly N64 carts in p/x. May even consider PC hardware.

UK only.

6926. Re: Milan News[dumb question]

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: "Bruce H. Campbell" <bcampbel@nospamwanted.org>
Message-ID: <8htnhp$4q8$1@news.sysnet.net.tw>
Source record: 61022

Beyond my capabilities,

so what we need is some brave hearty soul who could
assemble a Netscape/Mozilla version that would
work with the .mpeg, .mov, .avi etc players we
already have and acknowledging that we
just might have to give up the features that are in
say, Macromedia Shockwave, QuickTime or what ever.

I admit I'm not up to speed on what is available to
Atari/Atari clones at the moment as I use this Windoze
box to peruse the net, on the other hand I tend to keep my
irreplaceable data on the Atari in knowing that all
I have to do is save to removable media.

Iggy Drougge wrote
| Bruce H. Campbell skrev:
|
|
| >So how hard would it be to port over the now open
| >source Netscape with all the plug ins?
|
| Really bloody difficult. Few have persevered.
|
| >Yes, I have seen the conversations here that said even with
| >the Falcon's DSP, speed would be compromised but how about
| >on the newer clones?
|
| Definitely demanding, but we're free to remove parts which we deem
| unnecessary, aren't we?
|

6927. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <39427994$0$31677@news.zetnet.co.uk>
Source record: 61023

On 5 Jun 2000 23:58:51 G, Edward S. Baiz Jr. wrote:

>>> Since he is no longer programming on his Atari, he has decided to
>>> release all his software as freeware, including source code.

>>Well that is sad news for one, and good news for another. I've always
>>thought he was a decent guy!

>Yes he is. I talked with him alot and he always helped me and answered
>my questions. I was one of the few who registered MPlayer and it still
>resides on my hard drive.

I too registered MPlayer, as it plays movies much better than Aniplayer!
I've never really got Aniplayer to work properly, the sound and graphics
don't stay in sync, ie the sound plays normal speed, but the graphics
don't! :(

Cheers!

James

____
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ _
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||_ /|
| | |_/ |_| _|/
|List owner of the Cheshunt Computer Club mailing list|

6928. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8htu4c$763$2@snipp.uninett.no>
Source record: 61024

Henrik Gildï¿½ <di98gihe@chl.chalmers.se> wrote:

> I have a CenTurbo2 revision A in my Falcon, and recently got the Eclipse
> I ordered 9 months ago(!). :-)

Please let me know if you get the CT2 working with the graphics
card. After installing the Eclipse I now have a spare Nova that I want to
use in a second Falcon. However, I need either an AB or a CT2 (depends on
what I find and what it costs) too, as a 16MHz 030 with 4Mb RAM is a
little limited after having used the Afterburner for almost 3 years...

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

6929. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8httpn$763$1@snipp.uninett.no>
Source record: 61025

```
Steve Sweet <stevesweet@bun.com> wrote:

>>I made a tiny program that enabled/disabled NVDI's screen-drivers
>>automatically depending on whether Nova-VDI was loaded or not.

> Whats the names of the drivers that need disabling please.

c:\gemsys\nvdidrv*.sys

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/
```

6930. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8htv5nqeg1@nyheter.chalmers.se>
Source record: 61026

In article <394233bc$0$31674@news.zetnet.co.uk>,
Chris Simon <osian@zetnet.co.uk> wrote:
>Thanks for your reply Johan - I haven't got time at the moment to
>'think' too much about what you said as I'm going to be away most of
>the weekend, however some quick answers:

Well, I'm away too, and my Falcon isn't feeling terribly well at the
moment, anyway (can't get the IDE cable to stay connected...).

>Someone else who's had an Eclipse since last summer also said that the
>colours went wrong and he's using RECOLOUR - but it's strange that
>it's fine in 8-bit colour and then goes wrong in 16-bit. Where can
>RECOLOUR be found?

In the distribution archive of fVDI v0.95 (the SUPPORT directory, IIRC).
You can find that via my WWW site at http://rand.thn.htu.se

>The 'nopalette" option doesn't seem to be documented, along with
>something else you mentioned later...

They are documented in the FVDI.SYS that's included with v0.95.
The files distributed by Cortex seem to be ten months old or so...

>Opening a window can sometimes pause for a second before doing
>anything then carry on as though everything was OK. A bit like

Does this happen with specific programs or can it even happen with
the desktop?

>Windows behaviour actually!

;-)

>>If the above does not seem to fit in your case, please let me know
>>of a program where I can duplicate what you're talking about.
>
>I'll experiment later and let you know the results.

Thanks.

>>There is currently no 24 bit support whatsoever in fVDI/RageII.
>>
>>The frequencies available in 800x600x32 are (currently):
>> 56, 60, 70, 72, 75, 85, 90, 100, 120
>
>This is another example where this information isn't documented. The
>pamphlet that comes with Eclipse does give the possible bit planes,
>but is contradicted by Titan's web site I think, and I was also

Well, I think part of the information is regarding the RageII itself,
and part regarding the actual Eclipse/RageII/fVDI combination.

It's certainly _possible_ to get update frequencies in between those
above, but we 'cheated' a bit and just dumped the values used by the
Windows driver. ;-)

It would be possible to make a 24 bit mode available, but it isn't as
well supported when it comes to hardware acceleration using the mach64
engine. The resolutions you can use in 32 bit with 4 Mbyte RAM should
be enough for most people.

>confused by the fVDI site. I also haven't found anywhere that lists
>the refresh rates possible, which maybe explains why I was getting
>inconsistent results.

As I said, fVDI is supposed to 'intelligently' drop down to something
that _is_ available, but apparently that doesn't work as it ought to.

If you're actually using the fVDI and RageII driver from last summer,
things might well have changed now too (can't recall).
Actually, downloading v0.95 might well cure some of your other
problems too.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6931. -= CLI =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.39429abc@fmlynet.org>
Source record: 61027

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Henk!

HR> But these scripts were invented by little boys that
> never could have had a look at real computers.

What are you basing this on Henk?

HR> When Bill and K&R were little boys...

Bill didn't write PC-DOS, or CP/M.

HR> I've seen many people typing to DOS computers. It
> never occurred to me as something I wanted to do
> myself. Actually, I never did.

Fine, I've got no problem with that. I don't think
anyone should be pressured into using an interface that is inappropriate for
the work they do - in fact, that's just my point!

HR> Dont forget that I was referring to a crew of a
> few thousand, all mumbling to the same 'computer'
> at the same time.

Fair enough, but I wasn't! <g>

Groeten,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6932. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0005.39429abc@fmlynet.org>
Source record: 61028

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Edward!

ESB> Check out this website:
> http://www.sysop.cuprum.com.pl/compendium/html/toc

Thanks, I will.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6933. -= PC diskette drive =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0006.39429abc@fmlynet.org>
Source record: 61029

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Edward!

[Joshua]
> Can I put in a PC 1.44Mb drive use it as a DSDD drive?

[Edward]
> Yes you can. You may have to adjust the jumpers in back
> before it will work.

Assuming of course that the PC diskette drive has any
jumpers, let alone the right one! I've seen a lot of PC diskette drives that
have only a switch for drive select and that's it. I tried PC diskette drives
on one of my old STFMs but they didn't work, hopefully Joshua will have more
luck though.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6934. -= VT52 =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0007.39429abc@fmlynet.org>
Source record: 61030

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Martin!

MG> ...there are lots of formerly commercial and
> shareware communication programs turned
> freeware nowadays...

I don't know if this'll help Adam, but I downloaded
the Atari's VT52 emulator accessory from www.shareware.com the other evening.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6935. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.39429abc@fmlynet.org>
Source record: 61031

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Kevin!

KD> I suppose 21 can look like 71 if in small print

..could be both surely, 21 KHz horizontal and 71 Hz vertical. Probably unusual though. Thinking about it, I'm pretty sure the 21 KHz figure popped into my head because of another set of machines I used to own which gave 640 x 400 on a 21 KHz mono monitor (can't remember the vertical refresh rate off-hand, but it used a P39 phosphor anyway so was about as flicker-free as it gets ;o) I'd thought about using EGA monitors (also 21 KHz from memory) to replace the old ones as they died.

KD> rest assured modern monitors can do ST high rez just
> fine and fill the screen no big black border.

That's excellent news, thanks!

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6936. -= Amiga <-> Atari =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.39429abc@fmlynet.org>
Source record: 61032

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Gerry!

CL> OS2.1 +. There are older versions of crossdos and
> other similar utilities on Aminet that will work
> with OS1.3 as well.

Bah! Just my luck to have only a 2.04 machine with me!
<grimmace>

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6937. -= High Res =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.39429abc@fmlynet.org>
Source record: 61033

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Galen!

G> The vertical is indeed 71.25Hz.

Splendid!! =o)

G> I believe Mario Becroft has such a device for sale that
> an Atari group in Canada once used on a video projector.

Nice idea that!

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6938. -= 93dpi =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0004.39429abc@fmlynet.org>
Source record: 61034

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Chris!

CS> So I have to set it to 93DPI fixed.

That's curious!

I've been wondering about the resolution of the SM124
SM125 and the TT's high-res screen. I'm guessing the former were run at 80dpi,
but I'd be happier with a second or third opinion. Any ideas?

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6939. Re: SSL & banks

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sk51dffjh5172@corp.supernews.com>
Source record: 61035

```
On 8 Jun 2000 19:44:18 -, Steve Sweet wrote:
>Xref: rQdQ comp.sys.atari.st:221172
>
>Hi Ronald
>
>>Why do banks not trust Microsoft? A backdoor maybe?
>
>The same reason that no-one else trusts Micro Scroat, its shitte, its written to
>benefit only one person and thats our Billy boy.

Outlook does have some serious back doors. Having the address book
not encoded is one example. Thats how the love bug got around so
easily.

Micro Scroat - is that a new one!!!?

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem  |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com                |
| Lyndon Amsdon                        |
+--------------------------------------+
```

6940. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: doitarchive@atari-computer.de
Message-ID: <1ec0vds.1th1c8m5xc6f4N%doitarchive@atari-computer.de>
Source record: 61036

Henrik Gildï¿½ <di98gihe@chl.chalmers.se> wrote:

> the Centek homepage. So does anybody out there have it?

DOITF030, Article 11.17, Accelerator area..

> One other option Rodolphe mentioned was to solder my own through-port on
> the Eclipse directly, and then put the CT2 on top of it, but that is
> certainly my last alternative since I don't want to ruin my Eclipse.

I do the same with my screeneye, works perfectly long time.
Any solder point should be stable and clean.

Otherways you have to build your own adaptor for the slots on CT2A. Bad
point of any selfmade bus connector are the long wires of any track from
the CPU Bus.

With an accellerator keep Bus wires short as can.
Best tip what i can gave..

Regards, Robert
--
-= Home of DOIT-Archives =-

____
CENTurbo2 F030 520ST YG3Mac Lynx Jaguar
doitarchive@doitarchive.de * www.doitarchive.de

6941. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-10 00:00:00 UTC
From: didier.mequignon@REMOVE.wanadoo.fr
Message-ID: <8hu29r$sn5$1@wanadoo.fr>
Source record: 61037

On 10 Jun 2000 17:23:32 , James F. Haslam wrote:
>On 5 Jun 2000 23:58:51 G, Edward S. Baiz Jr. wrote:

Hi,

>>Yes he is. I talked with him alot and he always helped me and answered
>>my questions. I was one of the few who registered MPlayer and it still
>>resides on my hard drive.
>
>I too registered MPlayer, as it plays movies much better than Aniplayer!
>I've never really got Aniplayer to work properly, the sound and graphics
>don't stay in sync, ie the sound plays normal speed, but the graphics
>don't! :(

What is your computer ?

If you want use Aniplayer as MPlayer you must set Preload Sound in
Sound Configuration box and without GEM.

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

6942. Re: I search a mouse for atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-06-11 00:00:00 UTC
From: Me <woodprimer@nospamlineone.net>
Message-ID: <8i10e9qqb1@supernews.com>
Source record: 61038

you can use a pc mouse
3.5 Mouse and Keyboard

3.5.1 Mice, mouse, meece

The Atari mouse was quite poor, and very few remain in good working condition after the years. When it finally needs replacing, these mice are very hard to find. Try contacting an Atari dealer in your area, as most of them carry some sort of Atari compatible mouse.

A PC serial mouse can be connected directly to the serial (modem) port. There are two drawbacks to this. Firstly, on a machine with only one serial port it prevents from connecting anything else (modem, extra midi ports...). Secondly, you will need to load a serial mouse driver such as Genmouse, which can be found on your favourite FTP sites (see section 2.2.3). The problem is that, being an auto folder program, it will obviously not run with autobooting programs such as games.

Genmouse
http://ftp.lip6.fr/pub/atari/Utilities/gmouse25.zip
ftp://ftp.leo.org/pub/comp/os/atari/drivers/mouse25.lzh

A PC mouse can be attached to the Atari mouse connector, but this needs a complicated adapter board, such as those described here:

DIY PC to Atari mouse adapter
http://members.aol.com/tgkirk/pcstmous.htm

Mario Becroft's Atari/PC keyboard and mouse adapter
http://planet.ak.planet.gen.nz/~mario/hardware/mouse.html

Some Amiga mice have a little Amiga/ST switch allowing them to be used on an Atari, the only difference between the two being two swapped wires.

Converting an Amiga mouse to an Atari mouse
http://bales.online.fr/atari/files/text/amimouse.txt

Although old PC Bus mice are now probably as difficult to get as ST mice, instructions on adapting one for use on an Atari can be found here:

http://bales.online.fr/atari/files/text/pc_mouse.txt

If all else fails, you can always use the Alt + Arrow keys trick (Alt + Shift + Arrow keys for pixel scale movement, Alt+Clr/Home for left click, and Alt+Insert for right click) as a lifesaver, but that's hardly a practical solution in the long run.

Erratic mouse behaviour is sometimes caused by a faulty connector. The mouse port connections under the keyboard, are subject to stress when there is continuous plugging and unplugging of the mouse (to connect a joystick for example). A remedy for this is to take apart the ST and touch the solder joints that connect the mouse connector to the keyboard PCB with a soldering iron, just to restablish a good contact by slightly melting the solder.

<johnny.2@freesurf.fr> wrote in message
news:FHd05.116$Cs3.19291@nnrp3.clara.net...
> Hi everybody,
> is there someone who can tell me where to find a mouse for an atari 1040
ste
> in France, thanks
> Bonjour tous ,
> y-aurait-il qq qui pourrait me dire ou trouver une souris compatible avec
un
> atari 1040 ste, ce genre de produit n'xiste plus sur le march
> merci d'avance.
> johnny.2@freesurf.fr
>
>

6943. Re: I search a mouse for atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-06-11 00:00:00 UTC
From: Me <woodprimer@nospamlineone.net>
Message-ID: <8i10ap$i0t$1@supernews.com>
Source record: 61039

you can use a pc mouse
3.5 Mouse and Keyboard

3.5.1 Mice, mouse, meece

The Atari mouse was quite poor, and very few remain in good working condition after the years. When it finally needs replacing, these mice are very hard to find. Try contacting an Atari dealer in your area, as most of them carry some sort of Atari compatible mouse.

A PC serial mouse can be connected directly to the serial (modem) port. There are two drawbacks to this. Firstly, on a machine with only one serial port it prevents from connecting anything else (modem, extra midi ports...). Secondly, you will need to load a serial mouse driver such as Genmouse, which can be found on your favourite FTP sites (see section 2.2.3). The problem is that, being an auto folder program, it will obviously not run with autobooting programs such as games.

Genmouse
http://ftp.lip6.fr/pub/atari/Utilities/gmouse25.zip
ftp://ftp.leo.org/pub/comp/os/atari/drivers/mouse25.lzh

A PC mouse can be attached to the Atari mouse connector, but this needs a complicated adapter board, such as those described here:

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If all else fails, you can always use the Alt + Arrow keys trick (Alt + Shift + Arrow keys for pixel scale movement, Alt+Clr/Home for left click, and Alt+Insert for right click) as a lifesaver, but that's hardly a practical solution in the long run.

Erratic mouse behaviour is sometimes caused by a faulty connector. The mouse port connections under the keyboard, are subject to stress when there is continuous plugging and unplugging of the mouse (to connect a joystick for example). A remedy for this is to take apart the ST and touch the solder joints that connect the mouse connector to the keyboard PCB with a soldering iron, just to restablish a good contact by slightly melting the solder.

<johnny.2@freesurf.fr> wrote in message
news:FHd05.116$Cs3.19291@nnrp3.clara.net...
> Hi everybody,
> is there someone who can tell me where to find a mouse for an atari 1040
ste
> in France, thanks
> Bonjour tous ,
> y-aurait-il qq qui pourrait me dire ou trouver une souris compatible avec
un
> atari 1040 ste, ce genre de produit n'xiste plus sur le march
> merci d'avance.
> johnny.2@freesurf.fr
>
>

6944. Re: Milan News[dumb question]

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <3945051f.2055481@news.tmisnet.com>
Source record: 60946

It might be time to reapproach the people at Opera
<http://www.operasoftware.com> to see if a port to
the Milan is possible.

Just a thought.

George Crissman
strads@tmisnet.com

On Sun, 11 Jun 2000 15:41:59 +0200, "Martin Graiter"
<graiter@starmail.com> wrote:

>
>"Bruce H. Campbell" <bcampbel@nospamwanted.org> wrote in message
>news:8hijgm$t5v$1@news.sysnet.net.tw...
>
>
>: So how hard would it be to port over the now open
>: source Netscape with all the plug ins?
>:
>: Yes, I have seen the conversations here that said even with
>: the Falcon's DSP, speed would be compromised but how about
>: on the newer clones?
>
>
>I brought this subject up with Erik H�ll when we met at NAS99 a
>year ago, and he said that the sheer size of the Netscape source
>code was discouraging. If I recall it right, there were some 3
>million lines of code? Imagine to wade thru all that...
>
>Another problem is that Netscape is waaaaay behind Microsofts
>IE5 in all aspects, capability, stability, looks, useability
>etc. There are several other alternatives which are perhaps less
>known, but probably much better suited for porting to the Atari
>series.
>
>
>
>MG
>
>

6945. 1st Word 3.2 + HP Laserjet

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Martin Ziesch <Martin.Ziesch@t-online.de>
Message-ID: <39451A19.F68827C2@t-online.de>
Source record: 60947

Hello everyone,

I just got a HP Laserjet 4P and want to have it work with 1St Word 3.2.
Does anyone have an appropiate printer driver HP.CFG or a Hex-File
HP.HEX?

Thank you in advance,
Martin

6946. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: banbury@madhousenet.co.uk
Message-ID: <394519f0@news.madhousenet.co.uk>
Source record: 60948

Some of these Windows executable files are zip files just rename to
zip and see what happens ?

On 6 Jun 2000 19:36:50 G, Michael and Nicole Freeman wrote:
>On 6 Jun 2000 11:40:43 +, =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
>>OK, basically unicode features character spaces for every writing
>>known to mankind. There is a numeric range for Roman alphabets
>>(that's 90% of European languages), another range for cyrilic
>>(Russian, Serbian, Ukrainian, etc.) alphabets, japanese Kanji,
>>etc. all within the 32-bit addressing space of Unicode.
>>
>>The Swiss 721 font that comes with NVDI doesn't include, for
>>instance, cyrillic letters in its character range; they are
>>omitted.
>
>Ah! I see what you're saying now! :) I thought you were saying that
>there was a specifically Papyrus-only problem with font handling.
>Yeah, I did see that most of the Unicode grid in Papyrus was blank.
>I've always wondered if it would be possible (without owning a PC) to
>obtain the Windows fonts. I've seen them on sites displayed as
>freeware, but they are always in a Windows executable file, rather
>than Zip or other. Wouldn't that solve the problem if someone with a
>PC could Zip these supposedly freeware fonts for Atarians to use?
>
> Mike Freeman
> nameerf@flash.net
>.
Cheers John

6947. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8i35vc$6n0$1@nyheter.chalmers.se>
Source record: 60949

Following up on my own article here...

In article <8i2jh8$58a$1@nyheter.chalmers.se>,
Johan Klockars <rand@cd.chalmers.se> wrote:
>In article <3943d088$0$31674@news.zetnet.co.uk>,
>Chris Simon <osian@zetnet.co.uk> wrote:
...
>>Problems still occur, although not as serious as before. The problem
>>with font display in Papyrus Office and CAB still exists, and that is
>...
>>or revert to Papyrus Gold, and one of the major reasons for buying
>>Eclipse was to have a larger screen for working with documents!
>
>If I can get my IDE disk working, I'll most likely fix this tonight.

This has now been fixed and you can find new FVDI.PRG and RAGE.SYS files
in the /pub/fVDI/Beta directory on my ftp site (go there via my WWW
pages to avoid problems (Netscape and IE, among other programs, can't
access the machine directly using ftp (supposedly due to some kind of
firewall setting regarding 'passive mode' ftp)).

The screen size is now set up in FVDI.SYS using 'width' and 'height':
width 280 # screen image with in mm
height 220 # height

The Rage driver itself will use these values to calculate the pixel
size after the resolution has been decided.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6948. Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <dbcaks8tbpjjjtg63612gasr6mrs0jg7mk@4ax.com>
Source record: 60950

I came across this today. It's sort of on topic, since it mentions STiK/CAB. I thought that was pretty cool:

1. On Microsoft's Being Forced To Split:

Wow, what an awesome day for computing! Thanks, Judge Jackson!

Just think, in today's horribly noncompetitive, Microsoft-dominated environment, we have no real browser choices at all, except for AwebII, Amaya, Arachne, Cello, Chimera, Grail, HotJava, I-Com, I-View, IBrowse, InterGo, Internet Workhorse, Lynx, Mosaic/MultiLingual Mosaic, NeoPlanet, NetCruiser, Netscape, Mozilla, OmniWeb, Opera, Quarterdeck, Spyglass, STiK/CAB, Sesame Navigator, SlipKnot, Softerm, Tango, Tiber, TkWWW, UdiWWW, Voyager, WebExplorer, WebTV, iCAB, Microsoft's Internet Explorer and a few others; or about 100 different ones in all if you count various subtypes and versions. Thank you, Judge Jackson, from rescuing us from this lack of choice!

Likewise, in today's horribly noncompetitive, Microsoft-dominated operating system environment, we are totally *straightjacketed* into running only BeOS or FreeBSD or FreeDOS or Solaris or OS/2 or the MacOS or the AmigaOS or any of the many classic *NIXen or any of the approximate 50(!) flavors of Linux--- or one of the 5 flavors of Windows in wide circulation. I can't wait until we actually have some choices!

Clearly, Microsoft's stranglehold on the industry has completely stifled development of all alternative approaches and kept prices artificially high, which is why computers remain exotic and rare luxury purchases in the hands of only tiny numbers of the super-rich and the technologically elite.

Thanks to Judge Jackson's vision and courage, maybe one day we'll reach the goal of having computers for the masses, in every business and many homes; with hardware and software so cheap some companies--- ISPs, for example--- will even be able to give away complete computer systems for free, just for signing up! And we'll finally have a choice among dozens of browsers and dozens of operating systems, many of which won't cost a dime. Clearly, this happy day of cheap, ubiquitous hardware and abundant, affordable software never would happen without Judge Jackson's brave actions.

Er, waitaminit---it already happened? Long *before* Jackson's ruling?

Um, Judge, can we talk?

Click to email this item to a friend
http://www.langa.com/sendit.htm

6949. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <960842250-820565AEicMi@skynow.net>
Source record: 60951

Hi David

>Steve, Steve, gently, boy,

Chill man, i'm mellow.

>I didn't say that switch-mode PSUs are low-tech. I said that chopper
>transistors, oscillator/driver chips and opto-couplers are hardly 1999
>developments, a statement with which I think that you'd have to agree.

Thats not what i read, but specificaly you stated that chopper PSU's are made with over stressed devices, thats not true and its also total crap.

>I also said that they haven't improved much during the 90s, with which
>you may not agree,

I cannot agree, coz thats total shitte, they have advanded greatly, you can now have almost a complete switch mode PSU in an 8 pin chip.

>but you can't change Ohm's law. You still need a certain cross-section of copper or
>silicon to carry a given current without over-heating.

You cant change Ohms law, but you can increase the current through a device and reduce dissipation with carefull design. Look at the size of an FET in a modern PSU, and then note the heatsink size, about 2 inch square??, now note how the transformer is about 3 cubic inches in size, and everything is still running at room temperature hardly over stressed.

>And this 75 watt tv power supply.

Thats 75W drawn from the mains supply!

>What's its efficiency? Let's be very generous and say 80%.

Er no, they are mostly reclaim designs, so lets argue that its more about 500% efficient in their reclaim phase.

>It still has a lower ouput than the MSTe/TT PSU, so I should hope that it is smaller.

Thats total shitte!!, a TT psu could not drive a Audio amplifier to the specs i stated, let alone a Line timebase for a wide screen TV as well.

Have a look into some PSU designs then come back and argue when you have some facts.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

6950. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8i3i52$a75$1@news1.xs4all.nl>
Source record: 60952

On 8 Jun 2000 01:05:02 +, Ulli Ramps wrote:
>>
[...]
y>> This is the sort of things we have _yet_ to see on Atari.
>
>Take Cyberbit! From time to time you find it on the Bitstream
>homepage (don't know the URL by heart, yet) ...
>
My Bitsream Cyberbit version 2 (a bit Times-like for the latin chars)
takes now 13 Mb and there also is
Batang (like Typewriter a bit) from Han Yang Systems of 15 mb
containing a wealth of Asia chars.

But putting the tabels so that foreign chars are on the right place
on the keybord!!!
Who knows how a Thai typewriter has the chars placed??
> And a Pali typewriter.???
Any Sri Lankan, Burmese or Thai monk around?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6951. Re: ftp.chapelie

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8i3i56$a75$2@news1.xs4all.nl>
Source record: 60953

About the ftp-site:
On 11 Jun 2000 21:03:55 , Chris Crosskey wrote:
>
>It's been pretty slow recently, I haven't beena bable to get to it from
>home recently, and trying fgrom work on an empty 4Mb/s feed off the Oxford
>University backbone gave me an average download speed of about 60cps....I
>had to leave it running all day nearly just to get Falcamp...
>
I have found out that from Holland (nextdoor to Belgium) the
connection sometimes is OK with 3k/4.5k b/s download but sometimes
from the start of the conenction I only get 300 cps and that stays.
When I try immediately the connection (tel) through another
provider also 300 cps.
But then I wait for half an hour and ... back to normal 4,5 kb/s
Seems that te server is very busy sometimes and allowes you not more
bandwith than 300 cps, someting he does not seem to upgrade ypou
connection once the bout of activity has diminished.
Or am i fantasising now?

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

6952. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8i3k65$94i$1@zingo.tninet.se>
Source record: 60954

```
On 12 Jun 2000 18:12:16 , John Banbury wrote:
> Some of these Windows executable files are zip files just rename to
> zip and see what happens ?
>
>
> Cheers John
>.
Hi John and others

You don't even have to rename them, just load the *.exe file in ST-Zip
and it depacks fine.
```

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

6953. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39455AD3.C4AF5B2@rom-logicware.com>
Source record: 60955

Jo Even Skarstein wrote:
>
> Chris Simon <osian@zetnet.co.uk> wrote:
>
> > 2) I cannot use Truetype fonts.
>
> Ofcourse, since SpeedoGDOS only handles Speedo-fonts ;-)

No, there has been a version 5 with TTF-support, as well. But not that
good as NVDI.
>
> As for your other fVDI-problems: I haven't noticed anything particular
> except that it doesn't work under MiNT, and that some programs that writes
> directly to the screen has a few problems. I haven't seen your
> redraw-problems, but it sounds like you should try to switch off the
> screencache and imagecache. If you use the screencache, make sure that
> fvdi.acc is installed!
>
> --
>
> /*
> ** Jo Even Skarstein http://www.stud.ntnu.no/~josk/
> **
> ** beer - maria mckee - atari falcon - babylon 5
> */

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

6954. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394559DA.6105484F@rom-logicware.com>
Source record: 60956

Chris Simon wrote:
>
> I've recently taken delivery of Cortex's Eclipse card (with its driver
> software fVDI) and Paprus Office. However I've had a frustrating week
> trying to get them to work with NVDI.

Never heard of it ... Whoï¿½s the producer?
>
> I'd like to know if anyone else is using the same combination and has
> encountered the same problems, or maybe it's just me and my setup.
> I've tried tweaking all the options in each piece of software but
> there are millions of combinations and I haven't managed to find
> anything that works. I'd be grateful for any comments before I send
> this mail to the relevant parties.

Too late - already listening ;-)
>
> ----------
>
> If you want to run fVDI and NVDI together (because you want to use
> vector fonts or the NVDI printer drivers), the NVDI screen drivers
> named NVDI*.SYS have to be deleted or renamed. This probably causes
> some of the following problems.
>
> 1) Both CAB and Papyrus Office display vector fonts much smaller
> than they should be. With Papyrus inparticular, printed output
> is then all wrong, as presumably Papyrus formats lines according
> to the display (as it's WYSIWYG). I suspect it's getting zero
> from NVDI as the font width. When printed, the lines are infinite
> in length and get truncated on the right. To fix this, the
> Compatibility option for Display in Papyrus has to be changed from
> "Default" or "Inquire from Screen Driver" to "93DPI fixed".

I would have guessed so. You are on the right way, then.

Although
> text is then readable on screen, I think this is still slightly
> smaller than what they should be. Lines are still truncated on the right
> when printed,

When PRINTED ... Hm ... The "Compatibility" options on the right of
the dialog should not influence the printing ...

Did you choose "MEMORY.SYS" printing (upper left side "Compatibility"
dialog)?

> although only by a few characters this time. An
> existing document created in Papyrus Gold and NOT reformatted in
> Office displays lines shorter than they should be on screen but they
> print OK. When the document is reformatted in Office, the lines
> fill the whole page width on screen but get truncated again when
> printed. Also, a right-flushed section on a page (for example, an
> address at the top of a letter) doesn't align properly and the
> right margin is slightly ragged.
>
> 2) In colour planes greater than 8-bit (i.e. > 256 colours),
> the desktop colours are wrong; the system appears "jerky"
> sometimes; a repaint after a dialog box disappears sometimes
> takes a long time; CAB displays some GIFs with the wrong
> background, possibly those with a transparent colour other
> than the background colour although I haven't been able to
> prove or disprove that. Try my home page for an example! The
> Welsh flag in the top left corner displays wrongly, so does the
> Zetnet logo at the bottom of the page.
>
> 3) When fVDI is set to use colour planes greater than 16 (although
> it's difficult to find the right combination - the card should
> be able to handle 800x600x[32/24]@80 but it doesn't and
> reduces the colours to 8-bit) the icons on the desktop disappear.

Oops. Strange graphic card driver ...
>
> 4) Closing dialog boxes and windows very often doesn't repaint the
> background properly and leaves it unreadable.
>
> 5) The bottom 10 lines or so of a screen (I'm using 800x600) never
> repaint properly. For example, maximising (sorry, Windoze
> terminology) a window and then reducing it again leaves part of
> the window at the bottom of the screen.

Hm. We have the same problems here with NOVA graphic cards, sounds the
same, and this problems has been gone with the newest NOVA drivers, 2.61
or higher, AFAIR ...
>
> --
> Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
> ** Beware of a bearded man with a spoon up his nose ** ! ! !

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

6955. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39455C04.3A941D90@rom-logicware.com>
Source record: 60957

Oh, this mail gives me the impression that you are the (?) or one
of the developers of that graphic card(s) with fVDI?

Sorry for not knowing, but it seems that at minimum to me - or
even more in Germany - that cards aren't known very well?

Or maybe I have slept for too long, which also can be? X-)

But to help both of us, you and us, I would love to serve you
with an English Papyrus copy, so that we both could look it up (for
free, of course). (I'm one of the developers of Papyrus).

If this could help? :-)

Johan Klockars wrote:
>
> In article <39415479$0$31676@news.zetnet.co.uk>,
> Chris Simon <osian@zetnet.co.uk> wrote:
> >I've recently taken delivery of Cortex's Eclipse card (with its driver
> >software fVDI) and Paprus Office. However I've had a frustrating week
> >trying to get them to work with NVDI.
> ...
> >1) Both CAB and Papyrus Office display vector fonts much smaller
> > than they should be. With Papyrus inparticular, printed output
>
> As was mentioned in another message, this is (most likely) because fVDI
> currently sets a fixed size for the screen pixels. I'll fix that shortly.
>
> >2) In colour planes greater than 8-bit (i.e. > 256 colours),
> > the desktop colours are wrong; the system appears "jerky"
>
> Hmm. I run in 16 bit mode almost all the time and the colours are
> definitely right here. Try running RECOLOUR.PRG and see if that helps.
> You could also try the 'nopalette' option and see if that changes
> anything (it really shouldn't).
>
> What do you mean by 'jerky'?
>
> > sometimes; a repaint after a dialog box disappears sometimes
> > takes a long time; CAB displays some GIFs with the wrong
>
> You should be glad that not all dialog repaints are slow. ;-)
>
> The default settings for fVDI should normally be to cache blits that
> seem to be background saves (such as for menu drop downs and dialogs)
> in the RAM on the RageII itself. This is _much_ quicker than actually

> doing the blit to the Falcon RAM (which is what all other VDIs have
> always done).
> The AES background buffer caching, which should always be safe to use,
> is not effective for some programs, however, which do their own
> buffering. In that case, 'screencache' will often do the job, but it
> can cause redraw problems with some programs.
>
> If the above does not seem to fit in your case, please let me know
> of a program where I can duplicate what you're talking about.
> Even without the caching, it should't really feel like it's taking a
> 'long' time (unless you're running without 'pcibios' and 'doblit' does
> the redraw a pixel at a time...).
>
> > background, possibly those with a transparent colour other
> > than the background colour although I haven't been able to
> > prove or disprove that. Try my home page for an example! The
>
> I will do that.
>
> >3) When fVDI is set to use colour planes greater than 16 (although
> > it's difficult to find the right combination - the card should
> > be able to handle 800x600x[32/24]@80 but it doesn't and
>
> There is currently no 24 bit support whatsoever in fVDI/RageII.
>
> The frequencies available in 800x600x32 are (currently):
> 56, 60, 70, 72, 75, 85, 90, 100, 120
>
> If your selection doesn't fit any of the above, fVDI will select something
> that is 'similar' but 'lower'. That is, it won't select the 85, which
> could potentially be harmful to your monitor.
> (There is no 80 Hz mode available at any colour depth.)
>
> AFAICR, in this case 800x600x32@75 should have been selected, but there
> might be something wrong with the 'fallback' algorithm (or I might have
> constructed it to drop down in colour depth before frequency, although
> that doesn't seem like all that good an idea).
> I'll check it out.
>
> > reduces the colours to 8-bit) the icons on the desktop disappear.
>
> Unfortunately, the original desktop can't deal with 32 bit icons (it
> handles them with the same code as the 8 bit ones, rather than with the
> 16 bit code, which would have worked better).
> You can get the icons displayed by activating 'onlysrc', which will make
> all blits use the D=S method and thus disable the masking the desktop
> tries to do. Of course, this will affect other programs to.
>
> >4) Closing dialog boxes and windows very often doesn't repaint the
> > background properly and leaves it unreadable.

>
> Hmm. I've only seen that with the 'print/show/abort' dialog, which
> is difficult to debug since the desktop code is in the ROM.
> If you've seen this happen in some ordinary program, please let me know
> which one. I'd also be interest in ways to expose the problem without
> using the above dialog.
>
> Anyway, these kinds of problems should go away if you turn off the
> AES background buffer caching (don't start the ACC), but that isn't
> really recommended since it slows things down so much.
>
> >5) The bottom 10 lines or so of a screen (I'm using 800x600) never
> > repaint properly. For example, maximising (sorry, Windoze
> > terminology) a window and then reducing it again leaves part of
> > the window at the bottom of the screen.
>
> I've never seen that (but then I'm using 1024x768 or 1152x864 most of
> the time). I'll check it out.
> I take it you mean this happens with all programs, including the desktop?
>
> --
> Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
> of Technology | .signatures | johan@rand.thn.htu.se
> | so hard to do | WWW/ftp: rand.thn.htu.se
> Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

6956. Re: 1st Word 3.2 + HP Laserjet

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <60e15.12914$907.338012@newsread2.prod.itd.earthlink.net>
Source record: 60958

Martin,
I'll E-mail you what I have. Don't know if it's what you need but you can
try it! Let me know if the attacment decodes ok for you.
John G.

On 12 Jun 2000 19:12:57 , Martin Ziesch wrote:
>Hello everyone,
>
>I just got a HP Laserjet 4P and want to have it work with 1St Word 3.2.
>Does anyone have an appropiate printer driver HP.CFG or a Hex-File
>HP.HEX?
>
>Thank you in advance,
>Martin
>.

6957. Re: MPlayer (and others) now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <39457910$0$31673@news.zetnet.co.uk>
Source record: 60959

On 10 Jun 2000 18:44:11 , Didier MEQUIGNON wrote:

Hi Didier!

>>I too registered MPlayer, as it plays movies much better than Aniplayer!
>>I've never really got Aniplayer to work properly, the sound and graphics
>>don't stay in sync, ie the sound plays normal speed, but the graphics
>>don't! :(

>What is your computer ?

Standard Falcon 030, 14Mb, MagiC 6.

>If you want use Aniplayer as MPlayer you must set Preload Sound in
>Sound Configuration box and without GEM.

Right, thanks I'll try that!

:)

Cheers!

James


```
_____________________________________________________
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-----------------------------------------------------
```

6958. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <177bfb22.72988fd6@usw-ex0101-006.remarq.com>
Source record: 60960

Yup, It's amazing how this Microsoft lovers suddenly remember
that there are other computing plataforms (even ataris!) when is
convenient, but when their favorite company change
the "standards" using their power and unlawful methods to
consolidate the monopoly, they couldn't care less ;).

Daniel

In article <dbcaks8tbpjjjtg63612gasr6mrs0jg7mk@4ax.com>, Terry
May <outrider@lvcm.com> wrote:
>I came across this today. It's sort of on topic, since it
mentions
>STiK/CAB. I thought that was pretty cool:
>
>1. On Microsoft's Being Forced To Split:
>
>Wow, what an awesome day for computing! Thanks, Judge Jackson!
..
irony-propaganda snipped...
..

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6959. Re: Laser printer with Superbase

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006121222.a42236@su2.maus.de>
Source record: 60961

hi Jeff,

JC>is there a way to hook up an Atari laser to a pc?
no, there's none!

Und TTschï¿½
ps

6960. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006122058.a63902@wun.maus.de>
Source record: 60962

Hallo Terence!

TK>Swiss 721 is on my system. It shows up in the Papyrus font selector.
TK>I can use it to write a document, but your help files do not recognize
TK>it is there.

Workaround: Rename PAPYRUS.INF to xPAPYRUS.INF (Papyrus would find PAPYRUS.INx
:-), load PAP_HELP.PAP and all those documents that are normally opened at the
first launch of the demo, and save them again. Then the correct charset is
there (in _formate.glo). You may then delete the newly appeared papyrus.inf and
restore the old one.

Ulli, I hope this wasn't too wrong ;-)
At least it worked for me on both my Falcon and my Milan 040 with the german
8.20 demo.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

6961. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006121912.a63903@wun.maus.de>
Source record: 60963

Hallo Johan!

JK>It would simple, however, to report the mode as 800x608 but still
JK>really only display 800x600. I don't think losing the bottom,
JK>supposedly visible, 8 pixel lines would matter much to most programs.

Uhm, well, not for most programs, but the sizer might become hard to reach, and
tools like multistrip might become hardly visible.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

6962. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <174528b2.9937ac98@usw-ex0106-047.remarq.com>
Source record: 60964

In article <39445f20@flexnet239.uunt.net>, "Terence Kelly"
<TerenceKelly@peoplepc.com> wrote:
>
>You should be able to do footnotes with either numbers,
letters, or
>characters.
Unfortunately true for scholarly work. Each journal has its own
requirements regarding letters or numbers, endnotes or
footnotes. In fact, I do my professional writing on WP 4.1 for
the ST because of its wonderful footnoting.

>My reference to roman numerals should have been with
pagination. Many
>scholarly documents require that you paginate with roman
numerals for
>certain sections of the document.
Huh? I've only seen this for the introduction of a book.
Perhaps you need it, but I never have.

>Endnotes are often required when submitting an article for
publication.
>Please note that the options I've listed for footnotes,
pagination, and
>endnotes are not MY requirements. They are standard
requirements found in
>all common style manuals or are requirements of publishers.
ROM may not
>have many users asking for these things because people who need
them are
>already using Word or Word Perfect. I like Papyrus better than
Word or Word
>Perfect. I think it is a very fine word processor, and I would
like to use
>it for my academic writing. You would stand a chance of making
an inroad
>into academic circles if you included these features. Without
them, you
>simply cannot. Universities are where many students settle on
the programs
>they are going to use for a long time.
I think this is good advice. I rarely write for publication
anymore, but it sounds as if Papyrus is not suitable for
academic writing in its present form. Although the academic
market is a pretty small sector, most college students will have
to deal with academic styles at one time or another.

>A thesaurus is a standard writer's tool, and is especially
valuable in a
>large project. After you read over a chapter and find that
you've used the
>same expression far too many times, it's sure nice to have
one. Word, Word
>Perfect, and even Atari Works have one. I would really like
one. Anyone
>else feel the same, so I'm not the voice crying in the
wilderness?
I'm personally very fond of the thesaurus in Atari Works, and I think that a "spell checker" and a "thesaurus" are rather expected features of a modern word processor. However, since no useful grammar checker exists, there is no point including one.

If you are interested in developing something new and different, I'd like to see a "dictionary" that not only made suggestions for typos, but gave the definitions of the replacements. If the user selected a single, correctly spelled word, the "dictionary" would provide synonyms instead.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

6963. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE752@mail.sauder.com>
Source record: 60965

Chris Simon wrote:
>
> On 9 Jun 2000 20:32:57 G, Chris Simon wrote:
> >I've recently taken delivery of Cortex's Eclipse card (with its driver
> >software fVDI) and Paprus Office. However I've had a frustrating week
> >trying to get them to work with NVDI.
>
> Further information - I've just tried disabling NVDI and installing
> SpeedoGDOS instead.

Uuuuhhhuuhhhaaah. Strange way of "fixing" problems, good way of getting
lots of new ones ;-).
Which version of NVDI did you try? The newest 5.x?

> Papyrus Office then works fine. However:
>
> 1) I get Monaco fonts instead of the system fonts!
>
> 2) I cannot use Truetype fonts.

I just don't ask for the version of SpeedoGDOS - NVDI always is the
better choice, from our viewpoint and taken the experience from all our
customers. NVDI is a living product, and much more stable.
>
> 3) CAB doesn't seem happy with NVDI not being there - it doesn't
> display any SpeedoGDOS fonts, although it lists them in the
> dialog, and it positions some images *outside* the window not
> on the web page.
>
> 4) There is no printer driver for my colour Canon BJC-4650.
>
> --
> Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
> ** Beware of a bearded man with a spoon up his nose ** ! ! !

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---

http://www.rom-logicware.com (Adr., Tel., FAX)

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+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

6964. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE755@mail.sauder.com>
Source record: 60966

Terence Kelly wrote:
>
> Let me say that I'm really glad to see that Ulli Ramps is representing ROM
> in the newsgroup. My post was not meant to slam Papyrus,

No problem, it's the OTHER way round: We SEARCH for critics. Best way to
get better.

> I use it regularly
> both at home and at work. I would like to use it for all my work, but
> cannot because it lacks a number of features necessary in a wordprocessor
> used in scholarly writing. In response to Herr? Ramps:

Uuuuahh. "Ulli", please. :-)
>
> > On my
> > > > >machine running Magic 5 and NVDI 4.11 the demo has a few problems.
> First it
> > > > >doesn't recognize that Swiss 721 is available on my system, even though
> it
> > > > >lists it in the fontbox and lets me choose it from there.

My fault, I guess. The big prob is, that there is no real standard font.
So I thought the most common "Swiss 721" is the best choice (instead of
using pixel fonts), but I did it on my machine with the TRUE TYPE
Swiss 721 BT, not with the SPD (Speedo) version.

So load the most important docs, specially TEMPLATE/_NEW.PAP (the
template
for every new document) and HELP/PAP_HELP.PAP and save them after having
changed my Swiss 721 BT (True Type) to your Swiss 721 (Speedo).

I will do, as well, in the next version.

> I don't consider the scaling as set in the demo as a plus. NVDI/Speedo
> provides fonts across the entire system. A 12 point font in one program
> should appear exactly the same as a 12 point font in another at normal view.
> In the past this was always true of Papyrus; now it is not.

Now it is how it is meant to be, in correspondence with the Behne
brothers
and there NVDI 5.

> The compatibility dialog already contains an option for 93
> dpi. Since this has no effect on my display, I'm assuming that Papyrus
> thinks my display is 93 dpi. The Atari screen has always been represented
> as 90 dpi or 91 dpi in all documentation.

Also in agreement with the Behnes, sorry ... NVDI is the system tool,
we
only follow what they set as standard.
>
> You should be able to do footnotes with either numbers, letters, or
> characters.

Should we ... That important? Nice, maybe, but we try not to put that
much feature variants into Papyrus than MS does in MS Word.

> My reference to roman numerals should have been with pagination. Many
> scholarly documents require that you paginate with roman numerals for
> certain sections of the document.

I see ... So it is kind of an English standard, then?
>
> Why not allow Papyrus to fit in with
> a few simple adjustments?

;-) True from that ONE viewpoint, but there are dozends, if not hundreds
of "tiny" features that some people want.
And we have to "filter" which one really are important - and which
aren't.

Again, by philosophy (!) we try not to become such a heavy rock as MS
Word is.

> A thesaurus is a standard writer's tool, and is especially valuable in a
> large project. After you read over a chapter and find that you've used the
> same expression far too many times, it's sure nice to have one.

Yes, maybe. But if we would put in too much of stuff like that, we would
hang of 4 MB machines for sure ...
And I can live without, even in the more complicated German language.
And
if I really want to find a synonym, I can use a printed dictionary.

But OK, itï¿½s a nice "should have". Not a "must have" ;-)

> I'm not really a good judge of whether a database is best or not. I rarely
> need one for any serious work. I am used to being able to edit a database
> in the list view. I couldn't do that with the demo.

Try something in the 8.20 - try to use the HyperOFFICE links. They give
you
something you won't find in other wordprocessors - the possibility of
putting
in cites for a literature list as easy as it could be.
The cite is marked as a HyperOFFICE link, something like a normal
Hypertext
link, but not to another text passage, but to a database record.

I wished I would have had this for my diploma work with hundreds of
literature cites in it, years ago ...

> I also noticed that there is a problem with the submenus. On my 640 by 480
> TT medium display, the summenus in the file and edit menu display over the
> primary menu. This is mistake.

Why?

> Thats all for now. Thanks to ROM for continuing to develop the product.

We have fun with it, too :-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

6965. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE761@mail.sauder.com>
Source record: 60967

Hi

Ulli Ramps wrote:

> The actual computer generations are still miles away from
> the possibility to have a good - a useful - grammar check;
> this is, what we think ... :-)

The same reason why talking to computers is only done smooth and easy in
science fiction movies.
Unless you think that what you say to your dog is 'talking'.

:-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6966. Re: Gorila - New Atari Site!

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <960812440-843350AEicMi@cwcom.net>
Source record: 61040

From: elgorila@my-deja.com
Date: Fri, 09 Jun 2000 18:14:39 GMT

>I have my Atari Center finished.
>Here , you have demos, games, software, etc.

...and the URL is?

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6967. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <960812442-843818AEicMi@cwcom.net>
Source record: 61041

From: Henrik Gildï¿½ <di98gihe@chl.chalmers.se>
Date: Sat, 10 Jun 2000 16:13:50 +0200

>I have a CenTurbo2 revision A in my Falcon, and recently got the Eclipse
>I ordered 9 months ago(!). :-)

Hopefully you'll have managed to fit the Eclipse to the CT2A's through port
by now and have got it working?

>One other option Rodolphe mentioned was to solder my own through-port on
>the Eclipse directly, and then put the CT2 on top of it, but that is
>certainly my last alternative since I don't want to ruin my Eclipse.

That was Rodolphe's suggestion to me when I wanted to know if it would be
possible to combine my CT2B with a Nova card.

Looking at the Eclipse bus adaptor, does it look possible to fit a through
port to it, the picture on Titan/Coretex/whatever's web page is way too poor
to make this sort of detail out. How much clearance is needed for the
connectors/ribbon cables?

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6968. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <960812444-844278AEicMi@cwcom.net>
Source record: 61042

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 10 Jun 2000 17:33:00 GMT

>card. After installing the Eclipse I now have a spare Nova that I want to

How do you rate the two cards, leaving aside the loss of STRAM above 4Mb with
the Nova?

Looking at the Nova bus adaptor, does it look like it would be possible to
fit a bus extension to it for a CT2B, and how much clearance is needed for
the Nova's ribbon cables?

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6969. Re: Laser printer with Superbase

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <960812446-844738AEicMi@cwcom.net>
Source record: 61043

From: "Jeff Charette" <jvc@attcanada.net>
Date: Sun, 11 Jun 2000 13:21:21 -0400

>Unfortunately, I could never get Superbase to print out to the laser. Does
>anyone know what software is required to accomplish this or is there a way

If Superbase has a driver for Epson printers you might be able to use the
Laserbrain Epson emulator to drive your Atari laser. Drawback is that it's
only a 9 pin emulation IIRC. That emulator should be available from the usual
Atari ftp sites.

>to hook up an Atari laser to a pc? Failing both, I have a perfectly good

This is possible, you'll need to keep the Mega as a server for the laser
printer tho'. You'll find the program you need on my web site, follow the
"Translated apps" link (although it's actually still in German).

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

6970. Re: STonX

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Pera Putnik <ppera@soyaprotein.com>
Message-ID: <8i2l2dahc1@SOLAIR2.EUnet.yu>
Source record: 61044

"Marshall Lake" <mlake@melake.erols.com> wrote in message
news:slrn8jrg54.gdv.mlake@melake.erols.com...
> Has anyone here run STonX ? I'm having trouble.
>
> I got it compiled [apparently] correctly. When I execute the resulting
> binary (stonx) I get a bunch of messages but none seem to be error
> messages. And I get a small white window (desktop) with no icons and no
> drop-down menu. I'm supposed to get these things, right? I also tried
> creating a disk image using the MSA archiver and running stonx with the
> -disk parameter but I still got the same thing ... a small white desktop
> with no icons and no drop-down menu.
>
> What could I be doing wrong? Any help is appreciated.
>

I can say only that I compiled and run it without any trouble on Red Hat
Linux 6.

PP

6971. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-12 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8i2th0$5kh$1@snipp.uninett.no>
Source record: 61045

Derryck Croker <derryck@nospamcix.co.uk> wrote:

>>card. After installing the Eclipse I now have a spare Nova that I want to

> How do you rate the two cards, leaving aside the loss of STRAM above 4Mb with
> the Nova?

Hardware-wise the Eclipse is superior. Since my Nova is "just" a 1Mb DRAM card, it's a lot slower than the Eclipse. Also, with the Eclipse I can use 1280x1024 in 16-bit colour at 75Hz, something the old Nova-card couldn't.

The Eclipse is also quite a lot faster in 1280x1024x16@75 than the Nova in 1024x768x8@60, and the driver doesn't suffer from the initialization-problems that sometimes forced me to power-cycle the Falcon to get anything else than a black screen.

fVDI is also a bit more clever than Nova-VDI, and it has a few tricks upp it's sleeve that increase speed even more (like moving the AES background-buffer to the graphics-card instead of ST-RAM). But it's also a lot less compatible than Nova VDI, e.g. currently it completely refuses to work with MiNT on my Falcon/AB. I also have serious problems under MagiC, so until Johan can fix the MiNT-problems I really can't use it.

> Looking at the Nova bus adaptor, does it look like it would be possible to
> fit a bus extension to it for a CT2B, and how much clearance is needed for
> the Nova's ribbon cables?

This should be fairly easy to do, you need about 20mm clearance but that's all. I'm more concerned about the CT2, it lives on the edge already and I suspect that adding a Nova will create a lot of problems. I haven't heard of anyone who has managed to get this working yet.

--

```
/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/
```

6972. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <960928033.8832.0.nnrp-10.9e983130@news.demon.co.uk>
Source record: 60896

On 12 Jun 2000 11:55:59 , Terry May wrote:
>I came across this today. It's sort of on topic, since it mentions
>STiK/CAB. I thought that was pretty cool:
>
>1. On Microsoft's Being Forced To Split:
>
>Wow, what an awesome day for computing! Thanks, Judge Jackson!
>
>Just think,

I do. A monopoly in legal terms doesn't mean 100% control. It just means being big enough to dominate the way the market works. Rockefeller didn't control the oil market but his company got broken up, likewise AT&T.
In the UK British Telecom was never a monopoly under your interpretation of the term, but you'd have had difficulty in getting connected through the Hull telephone company.

Say hi to the rest of the Micro-serfs/shareholders.

Mike Bedford

6973. Re: 1st Word 3.2 + HP Laserjet

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8i65ruepp1@plutonium.compulink.co.uk>
Source record: 60897

In message <39451A19.F68827C2@t-online.de>, Martin.Ziesch@t-online.de said:

>I just got a HP Laserjet 4P and want to have it work with 1St Word 3.2.
>Does anyone have an appropiate printer driver HP.CFG or a Hex-File
>HP.HEX?

There were hp_djet.cfg and hp_laser.cfg files on the V3.20 maintenance
release. I can send these to you - they are quite small. I have also
made a more extended hp_dj520.cfg (and .hex) with some extra features,
which will probably work on your 4P - or at least serve as a templaate
to make your own adaptation.

Regards, /Peter/

6974. Re: n release news must be a pharse

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B56C08FA.2DDC%bengy@home.com>
Source record: 60898

in article 0001.3946650d@fmlynet.org, Greg Goodwin at
Greg.Goodwinp0.f2.n8.z8@fmlynet.org wrote on 6/13/00 2:36 AM:

> Now considering this is one of the primary newsgroups of the Atari ST
> platform, you would think that someone affiliated with Milan would want to get
> the world out. Spamming all the Atari newsgroups with release news to draw in
> new customers.

It was not officially released yet, what he was referring to was its
appearance at the World of Alternatives show that took place the 10th and
11th of June. There was a Milan II prototype shown, along with two design
studies of the possible cases/configs.
The Developer machines are said to be shipping in 6 weeks.
There are pictures of the Fair on the Milan webpage, various amiga sites
(such as amiga-news.de) and reports can be read on the Place2be and MagiC
Online.

Take Care,
Bengy

| K B Collins - ben@magicos.de |
|MagiC Online Inc. - http://magicos.de|

6975. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Matt Sheppard <jsbr19537@cableinet.co.uk>
Message-ID: <y7y15.5629$1y5.627006@news3.cableinet.net>
Source record: 60899

DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote in message
news:8i61uqokp1@news.asu.edu...
>
> >have wanted to be using a very restriced GEM and DR-Dos instead of MS-Dos
> >and Windows 3.X, not to mention IMHO Netscape's browser sucks compaired
to
> >IE (I'm expecting alot of flack about this :).
>
> The point is, would GEM/DR-DOS on a peecee (well, GEM had copyright
issues,
> I guess. DR-DOS certainly, maybe a GUI like GEOS) have remained primitive
> if Microslop hadn't barred them from the market through sleazy tactics?
> If Netscape is on the loosing end of the browser wars, is it because they
> are incapable of innovating, or because they have been excluded from the
> market long enough to loose momentum?

Yep - it wasn't Microsoft who restriced GEM to 4 windows and no trash can -
that would be Apple...

>
> >Then if you look at the other software they produce - Visual BASIC, C
(ETC),
> >Office..... Have they really done all that bad of a job??
>
> The point is, could anybody else have done better? Don't talk to me about
> Visual C; Borland C was better in every way than anything Microslurp put
> out, but they were forced out of the market by dirty tactics by the
> owner of the OS.

C was used as an example - yes Borland C was better.

> >I completely agree with the fact that Micro$oft should be more open about
> >its dealing but i'm sure breaking it up isn't the way forward, not to
> >mention they would just get back together in 10 years anyway.
>
> Breaking them up is the ONLY way to let ANYONE ELSE move forward... and a
> lot of opinion casts doubt on the success of even THIS remedy.
>
> As far as openness goes, I don't that much hate Windows itself all that
> much, just the fact that it is essentially the only option, one company
> owns it, and they got to that point by power, not technical superiority.
> For an engineer, this is unacceptable. Openness? Open-source Windows!

Look at it this way - Apple develops Macs, UMAX wanted to develop Macs too,
Apple bullys UMAX into closing up shop. Would you say this is an acceptable
tactic? And what about Mac OS :)

And Micro$oft open-source Windows, should everybody else do the same?

> >There are so many other PC compatiable OS's out there at the
> >moment - the problem is (from a user view) that they're all so
un-friendly,
> >take any variation of Linux for example. To the adverage user it would
seem
> >like a step back - going back to a CLI enviroment (and yes I know about
> >X-Windows and KDE). People want simplicity and functionality - Windows
> >provides that.
>
> The only reason ANY other peecee OS is out there at the moment is because
> Microstomp has been distracted by the DOJ business. Don't like Linux/X?
> Get BeOS. Get an Atari emulator or a Milan/Hades/etc. (I had to say that;
> this is after all an Atari NG).

Rubbish - Linux has been out there for ages, definately since before this DOJ business, I don't have a problem with Linux - but as an adverage user (out of the box business) would you really want to have to piss about with getting Linux to work with your hardware - and then worry about having to rebuild you PC if you don't shut down properly? Again - there's nothing wrong with BeOS either, but its all about compatiablity and regretably Microsoft have cornered that.

Atari emulators are great if you want to run Atari software on a PC - but that doesn't really help the matter (i'd much rather have a real ST).

Don't get me wrong - I would love to see Linux end up the OS of choice on the PC, but from an User's perspective - its not going to happen soon, regardless of weather MS is broken up or not :)

Matt.

6976. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8i6b78$e09$1@nyheter.chalmers.se>
Source record: 60900

In article <3946813c$0$31676@news.zetnet.co.uk>,
Chris Simon <osian@zetnet.co.uk> wrote:
...
>I've downloaded the latest FVDI.PRG and RAGE.SYS from your beta
>directory, and...
...
>CAB and Papyrus Office now both display fonts properly on screen and
>printed output is no longer truncated.

Actually, I'm not so sure they do, though it should be better.
I discovered a bug in my patch an hour ago and have now uploaded yet
another set of files to the same place.

With this new version you can also give a negative value for the
width/height, which will then be interpreted as a DPI figure for
the pixels.

Unfortunately, the wide line code can currently get confused if the
pixels aren't square. I'll fix that in the reasonably near future.

By the way, the new code also 'fixes' the 800x600 problem, by
reporting that resolution as 800x592. This means that the bottom
eight pixels won't be used by any program (and that they, for the time
being, will contain random garbage).

>I'm running in 1024x768, 16-bit colour, 75Hz refresh, and it all
>looks...beautiful!

:-)

>>>1) Pop-up sub-menus in Papyrus Office and CAB 2.7 don't repaint
>>>properly, leaving a black or multi-coloured 'hole'.
...
>This problem appears to be improved too. The sub-menus no longer

Hmm. I haven't touched anything now that could affect that.

>scramble the background, but just leave a thin vertical line or two,
>which is not perfect but it's OK. The desktop dialogs still have the
>saem problem though. I've tried removing screencache and with/without
>doblit, but no effect.

Ah, sorry. In the case of the desktop, the culprit would be the AES
background buffer caching. To disable that you need to remove the ACC.

>>>2) The 'onlysrc' option fixeds the no-icon display on the desktop, but
>>>they display with a fixed white background regardless of the colour of
>>

>>I know. There's little else that can be done, unfortunately.
>
>OK, no worries - 16-bit colour is good enough for me!

Some alternative desktop would most likely be able to deal with 32 bit
mode correctly.

>>Could you, please, send me a letter describing what you did and what
>>DEFAULTS reported?
>
>I'll play around with that and document the results for you.

Thanks.

I've not been able to reproduce any of the 800x600x32@80, etc, problems,
by the way. I always get the correct resolution and colour depth, but
with a lower frequency if no exact match is found.
If you still have problems with that, please send me the corresponding
FVDI.SYS.

>Thanks for your help on this Johan - I'm now even prouder of my
>Falcon!

:-)

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6977. Re: Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Simon Osborne <simon@polarnet.f9.co.uk>
Message-ID: <lby15.23981$J5.364206@stones>
Source record: 60901

Lyndon Amsdon <bindon@madasafish.com> wrote in message
news:skcoog2ch5144@corp.supernews.com...
> On 11 Jun 2000 0:18:29 +, DjS wrote:
> >Somebody give me a website address please before I wet myself with
excitement!!!!!! (C;
> >
> >DjS
>

<snip>

> When they'll be for sale I'm not sure. Next month maybe?
> By looking at the spec's and the new software together with a great
> software bundle, will hopefully make it sell quite well.
>

If they are not yet available, why did you post saying Milan released today?

Simon

6978. FA: Atari Mega 4 ST, 1040 STFM, QwertyX, Emagic Notator

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: matthewp@xraylith.wisc.edu
Message-ID: <8i6ee6lpa1@news.doit.wisc.edu>
Source record: 60902

For Auction on ebay:

* Atari Mega 4 ST with VGA Adapter
* Atari 1040 STFM with monitor and 2nd floppy drive
* Two copies of Emagic Notator v3.21, one with tutorial book
* QwertyX Atari to PC AT Keyboard and Serial mouse adapter

Please take a look at:
http://cgi6.ebay.com/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=avrex

Thanks,
matthewp@xraylith.wisc.edu

6979. Re: Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: "Marinos J. Yannikos" <mjy@pobox.com>
Message-ID: <3946BA69.A79EC7F7@pobox.com>
Source record: 60903

Bengy wrote:
> http://magicos.de/neuss.htm

Thanks for putting that one together. My first thoughts after reading this:
- 1500 DM isn't expensive at all, but probably much more than the cost to manufacture the Milan II.
- The cases look ugly to me. I hope they don't need moving parts (fans for coolers).
- 30-40 seconds to boot? I do hope that was a mistake. Otherwise, that'd be very, very bad...

-mjy
--
***==> Marinos J. Yannikos <mjy@pobox.com>
***==> http://pobox.com/~mjy

6980. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Tiz15.438$J34.3102@newsfeed.slurp.net>
Source record: 60904

On 13 Jun 2000 17:29:28 , Steve Sweet wrote:
>Hi Edward
>
>>Just received my copy in the mail
>
>Snail mail??.

No, I should have said email. I do hope to get a manual by snail-mail
though.

>>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
>> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
>
>Ahem!! ^^^^^^^^^

Oooops, got to change that. Thanks.....

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

6981. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006131936000.105-100000@TT030>
Source record: 60905

I think if Best or whatever, really want to help Atari users, they
would simply publish the maker/model of the PSU they found that
fits in the TT metal case. And have an option to sell some
intructions for a few dollars, for the novice out there.
Let's us buy the product at the same price the peecee user
would pay. I think that would be fair, as apposed to inflated
prices.

On Tue, 13 Jun 2000, Steve Sweet wrote:

> Hi Don
>
> >> You could use a Falcon PSU for a MegaSTE if you had one.
>
> >I dont think thats possible.
>
> I know that it is.
>
> >the Falcon power supply looks just like the ST power supply.
>
> And have you looked at the footprint of the ST PSU!. 8~)
>
>
>
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6982. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8i6h00$s5c$1@zingo.tninet.se>
Source record: 60906

"David Leaver" <leaver@netinfo.com.au> wrote in message
news:vzA%4.14$3S.398441@news0.optus.net.au...

: The PSUs in STs and STes are not universal-voltage models,
whereas the
: MSTe/TT supply handles 110-250v inputs.

That's great, means we can trade them across the continents...
This is also the case with Sun equipment.

From what I understand, better cooling is an easy way to
increase performance of any PSU. That guy who spoke about taking
out a harddrive from his TT should perhaps consider another fan
instead? New fans are cheap, effective and silent.

MG

6983. Re: Phantomm/Barry Shortridge? (again..)

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006131930270.105-100000@TT030>
Source record: 60907

I talked to him from time to time on IRC and we traded some Atari
items, the best way to make pals in my opinion. Having had some
what I call serious s**t happen with my family and to a friend
I have also became concerned. He's not appeared on IRC either
that I have seen. Any info would be nice.

I do hope all is ok.

On Mon, 12 Jun 2000, Derek Warren wrote:

> Hello fellow Atarians..
>
> The gap between my last contact with Phantomm (aka Barry Shortridge)
> was geting to be quite worrying, so I sent him some mail--it bounced,
> and kih.net said that his userID was no longer valid.
>
> Though he was supposed to buy my Falcon (and had already tried to send
> me money once), my primary concern is about his health and his family..
> according to Barry, there were a couple of major accidents that
> happened practically back to back within his family. He seemed to be
> coping, but I haven't heard from him since early April... and now this.
>
> I recall seeing someone else around here in with a kih.net e-mail
> address..? I'd be interested in trying to contact him to see how he
> is. I doubt he's avoiding me--we stayed in good contact and enjoyed
> some good discussion via e-mail while waiting for the ^(&$#)ing
> Canadian postal service to hurry up..
>
>
> Anyone..?
>
>
> Cheers,
> Derek
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6984. Re: n release news must be a pharse

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <3946cb74$1_2@athena.netset.com>
Source record: 60908

In article <B56C08FA.2DDC%bengy@home.com>, Bengy <bengy@home.com> wrote:
>in article 0001.3946650d@fmlynet.org, Greg Goodwin at
>Greg.Goodwinp0.f2.n8.z8@fmlynet.org wrote on 6/13/00 2:36 AM:
>
>
>> Now considering this is one of the primary newsgroups of the Atari ST
>> platform, you would think that someone affiliated with Milan would want to get
>> the world out. Spamming all the Atari newsgroups with release news to draw in
>> new customers.
>
>It was not officially released yet, what he was referring to was its
>appearance at the World of Alternatives show that took place the 10th and
>11th of June. There was a Milan II prototype shown, along with two design
>studies of the possible cases/configs.
>The Developer machines are said to be shipping in 6 weeks.
>There are pictures of the Fair on the Milan webpage, various amiga sites
>(such as amiga-news.de) and reports can be read on the Place2be and MagiC
>Online.
>

Not meaning to be a wet blanket. But with this in contrast to
past statements by them. I'm begining to believe that they really are the
successor to atari :<

Dan Ackerman
aka baldrick

6985. Re: Phantomm/Barry Shortridge? (again..)

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006132147150.137-100000@TT030>
Source record: 60909

On Wed, 14 Jun 2000, Derek Warren wrote:

> In article <Pine.MNT.4.10.10006131930270.105-100000@TT030>, Lonny
> Pursell <atari@SYNTAX.ERROR> wrote:
>
> > I talked to him from time to time on IRC and we traded some Atari
> > items, the best way to make pals in my opinion. Having had some
> > what I call serious s**t happen with my family and to a friend
> > I have also became concerned. He's not appeared on IRC either
> > that I have seen. Any info would be nice.
> >
> > I do hope all is ok.
>
> Thanks, Lonny.. I don't supposed you've hopped on IRC with him recently?
>
> Barry and I have also traded some stuff--he bought a Cubase Audio
> Clock, SF314, MSTE keyboard and some monitor cables from me... anyone
> else care to share a Barry story? :^)
>
> Maybe it'd just be best to wish him well wherever he is (and you as
> well, Lonny)...

It has been a while since he's appeared on IRC, I cannot recall
the last time he did. When he did appear he didn't say much sometimes
but now I don't see him popping in at all.

I'm ok, time does tend to heal wounds or at least takes the edge off.
Perhaps a few after effects you can't seem to shake, maybe it's just me.
Anyway I hope his absence is just simply him taking some time to
regather himself. Such things can really throw a dent in your
normal everyday routine.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6986. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006132156050.137-100000@TT030>
Source record: 60910

On Tue, 13 Jun 2000, Martin Graiter wrote:

>
> "David Leaver" <leaver@netinfo.com.au> wrote in message
> news:vzA%4.14$3S.398441@news0.optus.net.au...
>
>
>
> : The PSUs in STs and STes are not universal-voltage models,
> whereas the
> : MSTe/TT supply handles 110-250v inputs.
>
> That's great, means we can trade them across the continents...
> This is also the case with Sun equipment.
>
> From what I understand, better cooling is an easy way to
> increase performance of any PSU. That guy who spoke about taking
> out a harddrive from his TT should perhaps consider another fan
> instead? New fans are cheap, effective and silent.

That would probably be me whow mentioned yanking the HD. ;-)

Silly question, but won't adding another fan put more load on
my already "on the edge" PSU? Bear in mind I don't know the
power requirements of a fan per say.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

6987. Re: 1st Word 3.2 + HP Laserjet

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006132103.a44748@su2.maus.de>
Source record: 60911

Hi Martin,

MZ>I just got a HP Laserjet 4P and want to have it work with 1St Word
MZ>3.2. Does anyone have an appropiate printer driver HP.CFG or a Hex-
MZ>File HP.HEX?
a copy of my laserjet adaptation is on the way (via the net) to you

Und TTschï¿½
ps

6988. Re: Phantomm/Barry Shortridge? (again..)

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE7C1@mail.sauder.com>
Source record: 60912

In article <Pine.MNT.4.10.10006131930270.105-100000@TT030>, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> I talked to him from time to time on IRC and we traded some Atari
> items, the best way to make pals in my opinion. Having had some
> what I call serious s**t happen with my family and to a friend
> I have also became concerned. He's not appeared on IRC either
> that I have seen. Any info would be nice.
>
> I do hope all is ok.

Thanks, Lonny.. I don't supposed you've hopped on IRC with him recently?

Barry and I have also traded some stuff--he bought a Cubase Audio Clock, SF314, MSTE keyboard and some monitor cables from me... anyone else care to share a Barry story? :^)

Maybe it'd just be best to wish him well wherever he is (and you as well, Lonny)...

Cheers,
Derek

6989. Re: -= PC diskette drive =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE7A9@mail.sauder.com>
Source record: 60913

"Andy Ball" <Andy.Ballp0.f2.n8.z8@fmlynet.org> a ecrit dans le message news:
0006.39429abc@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>

Andy,

Excuse me for intruding in this thread, but could you please refrain from
changing the subject of all the posts that go through your newsreader to
this silly "-=pattern=-"?

It is quite disturbing to read, and breaks up all the threading in some
newsreaders.

TIA,

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

6990. n release news must be a pharse

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE7AC@mail.sauder.com>
Source record: 60914

FamilyNet HQ: Telnet:\\www.family-bbs.net

It was June 9th that it was posted "Milan released today, hope all goes well".

Since that date, numerous people have asked for more news, website information, and other bits of information.

Now considering this is one of the primary newsgroups of the Atari ST platform, you would think that someone affiliated with Milan would want to get the world out. Spamming all the Atari newsgroups with release news to draw in new customers.

Anyway, since it has been four days and this has not happened, the release date must have been false.

My two zorkmids,

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

6991. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39456239.4A6606E8@rom-logicware.com>
Source record: 60968

Terence Kelly wrote:
>
> Let me say that I'm really glad to see that Ulli Ramps is representing ROM
> in the newsgroup. My post was not meant to slam Papyrus,

No problem, it's the OTHER way round: We SEARCH for critics. Best way to
get better.

> I use it regularly
> both at home and at work. I would like to use it for all my work, but
> cannot because it lacks a number of features necessary in a wordprocessor
> used in scholarly writing. In response to Herr? Ramps:

Uuuuahh. "Ulli", please. :-)
>
> > On my
> > > > >machine running Magic 5 and NVDI 4.11 the demo has a few problems.
> First it
> > > > >doesn't recognize that Swiss 721 is available on my system, even though
> it
> > > > >lists it in the fontbox and lets me choose it from there.

My fault, I guess. The big prob is, that there is no real standard font.
So I thought the most common "Swiss 721" is the best choice (instead of
using pixel fonts), but I did it on my machine with the TRUE TYPE
Swiss 721 BT, not with the SPD (Speedo) version.

So load the most important docs, specially TEMPLATE/_NEW.PAP (the
template
for every new document) and HELP/PAP_HELP.PAP and save them after having
changed my Swiss 721 BT (True Type) to your Swiss 721 (Speedo).

I will do, as well, in the next version.

> I don't consider the scaling as set in the demo as a plus. NVDI/Speedo
> provides fonts across the entire system. A 12 point font in one program
> should appear exactly the same as a 12 point font in another at normal view.
> In the past this was always true of Papyrus; now it is not.

Now it is how it is meant to be, in correspondence with the Behne
brothers
and there NVDI 5.

> The compatibility dialog already contains an option for 93
> dpi. Since this has no effect on my display, I'm assuming that Papyrus
> thinks my display is 93 dpi. The Atari screen has always been represented
> as 90 dpi or 91 dpi in all documentation.

Also in agreement with the Behnes, sorry ... NVDI is the system tool,
we
only follow what they set as standard.
>
> You should be able to do footnotes with either numbers, letters, or
> characters.

Should we ... That important? Nice, maybe, but we try not to put that
much feature variants into Papyrus than MS does in MS Word.

> My reference to roman numerals should have been with pagination. Many
> scholarly documents require that you paginate with roman numerals for
> certain sections of the document.

I see ... So it is kind of an English standard, then?
>
> Why not allow Papyrus to fit in with
> a few simple adjustments?

;-) True from that ONE viewpoint, but there are dozends, if not hundreds
of "tiny" features that some people want.
And we have to "filter" which one really are important - and which
aren't.

Again, by philosophy (!) we try not to become such a heavy rock as MS
Word is.

> A thesaurus is a standard writer's tool, and is especially valuable in a
> large project. After you read over a chapter and find that you've used the
> same expression far too many times, it's sure nice to have one.

Yes, maybe. But if we would put in too much of stuff like that, we would
hang of 4 MB machines for sure ...
And I can live without, even in the more complicated German language.
And
if I really want to find a synonym, I can use a printed dictionary.

But OK, itï¿½s a nice "should have". Not a "must have" ;-)

> I'm not really a good judge of whether a database is best or not. I rarely
> need one for any serious work. I am used to being able to edit a database
> in the list view. I couldn't do that with the demo.

Try something in the 8.20 - try to use the HyperOFFICE links. They give
you
something you won't find in other wordprocessors - the possibility of
putting
in cites for a literature list as easy as it could be.
The cite is marked as a HyperOFFICE link, something like a normal
Hypertext
link, but not to another text passage, but to a database record.

I wished I would have had this for my diploma work with hundreds of
literature cites in it, years ago ...

> I also noticed that there is a problem with the submenus. On my 640 by 480
> TT medium display, the summenus in the file and edit menu display over the
> primary menu. This is mistake.

Why?

> Thats all for now. Thanks to ROM for continuing to develop the product.

We have fun with it, too :-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

6992. Re: -= CLI =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <394564B1.2723DF07@cable.A2000.nl>
Source record: 60969

Hi

Andy Ball wrote:
>
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hello Henk!
>
> HR> But these scripts were invented by little boys that
> > never could have had a look at real computers.
>
> What are you basing this on Henk?

On what I've seen of UNIX & C when they were invented, compared to what I was using
at the time.

> HR> When Bill and K&R were little boys...
>
> Bill didn't write PC-DOS, or CP/M.
>

Bill never invented anything.
As far as I know he bought a CP/M like OS cheap, turned it into MS_DOS
and carefully forgot to tell IBM that it was for sale. :-)

In the early 80's the state of the art in operating systems was quite high.
But all these operating systems ran on big mega$ mainframes.

The desktop computer manufactors basically had to go back in time, because
their early machines couldnt possibly run any of the, at the time, modern
operating systems. They had to start nearly from scratch again.

Unfortunately very little of those mainframe systems have survived, cause by
the time they could have been ported to a PC, every PC already ran Windows.

Effectively Bill, Jack & Steve have put the state of the art in operating systems
permanently back some 25 years. But they didnt do that on their own. They were
helped by the companies that thought they could save money.

Unix was definately *not* the most sophysticated OS of its time.
(It is already quite old you know)
It's multitasking kernel may be good. But that is not nearly enough.

Windows is by far the worst ever, considering it's claims

So the worst OS is dominating now, and the worst but one has survived the transition
from mainframe to desktop.

Sad.

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6993. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Henk Robbers <H.Robbers@cable.A2000.nl>
Message-ID: <3945665A.C6A9FCCA@cable.A2000.nl>
Source record: 60970

Hi

Ulli Ramps wrote:

> The actual computer generations are still miles away from
> the possibility to have a good - a useful - grammar check;
> this is, what we think ... :-)

The same reason why talking to computers is only done smooth and easy in
science fiction movies.
Unless you think that what you say to your dog is 'talking'.

:-)

--
Groeten; Regards.
Henk Robbers.

http://people.A2000.nl/hrobbers/Homepage.html
Interactive disassembler: TT-Digger; Experimental text editor: AHCX

6994. wanted:stacy

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Jan-Otto Happel <johappel@cs.tu-berlin.de>
Message-ID: <8i3qfh$a17$1@news.cs.tu-berlin.de>
Source record: 60971

```
Hi!
Somebody who`s owning a stacy for sale!
I need it realy urgent for music projects.
Thanx,
Jan.
```

6995. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <QRf15.238$LS3.3965@nsw.nnrp.telstra.net>
Source record: 60972

Pretty slow on my 14meg falcon though..

Mark Bedingfield

--
****
Atari Falcon030, 14MB, 68882, 1.4IDE, 1.2SCSI
Atari STFM 2.5MB 200MB Sq, 1.44, Tos 2.06
more Atari's a Couple of Mac's and a few crappy 450 pc's. :-)
mark@baypc.com.au
****

Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote in message
news:P5U05.10420$nc1.9068@newsfeed.slurp.net...
> Just received my copy in the mail and I must say that I am impressed. All
> new features plus a more professional looks makes this piece of software
an
> excellent choice for word-processing. I know there will be some that
> disagree with me, but that's life....
>
>
> Edward S. Baiz Jr.
> (Gamer)
> ----------
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> ----------
>
>

6996. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Matt Sheppard <jsbr19537@cableinet.co.uk>
Message-ID: <5Vf15.4359$1y5.457886@news3.cableinet.net>
Source record: 60973

Don't get me wrong here - I'm certainly no Micro$oft lover but if you look beyond the fact that "yes, they have a strong grip on the *PC* market" and then look at what they've achieved - to be honest i'm not sure if I would have wanted to be using a very restriced GEM and DR-Dos instead of MS-Dos and Windows 3.X, not to mention IMHO Netscape's browser sucks compaired to IE (I'm expecting alot of flack about this :).

Then if you look at the other software they produce - Visual BASIC, C (ETC), Office..... Have they really done all that bad of a job?? Everybody complains about how buggy they're software is but have things changed so much since TOS 1.02 - that was buggy as hell :)

I completely agree with the fact that Micro$oft should be more open about its dealing but i'm sure breaking it up isn't the way forward, not to mention they would just get back together in 10 years anyway.

As for driving software prices down, why would it do that? Is the other half on Micro$oft going to be making and OS - I doubt it, and thats where most of the price is. There are so many other PC compatiable OS's out there at the moment - the problem is (from a user view) that they're all so un-friendly, take any variation of Linux for example. To the adverage user it would seem like a step back - going back to a CLI enviroment (and yes I know about X-Windows and KDE). People want simplicity and functionality - Windows provides that.

Matt.

reddish <drojo1NOdrSPAM@yahoo.com.invalid> wrote in message news:177bfb22.72988fd6@usw-ex0101-006.remarq.com...
>
> Yup, It's amazing how this Microsoft lovers suddenly remember
> that there are other computing plataforms (even ataris!) when is
> convenient, but when their favorite company change
> the "standards" using their power and unlawful methods to
> consolidate the monopoly, they couldn't care less ;).
>
> Daniel
>
> In article <dbcaks8tbpjjjtg63612gasr6mrs0jg7mk@4ax.com>, Terry
> May <outrider@lvcm.com> wrote:
> >I came across this today. It's sort of on topic, since it
> mentions
> >STiK/CAB. I thought that was pretty cool:
> >
> >1. On Microsoft's Being Forced To Split:
> >

> >Wow, what an awesome day for computing! Thanks, Judge Jackson!
> ..
> irony-propaganda snipped...
> ..
>
>
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network
*
> The fastest and easiest way to search and participate in Usenet - Free!
>

6997. Re: Eclipse :-)

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <Svh15.30$SX3.1127@nsw.nnrp.telstra.net>
Source record: 60974

A friend of mine got burned quite heavily by Titan. Drama's which are still going on afik. He was after a crossgrade key for Layout last year. Paid and all but never recieved his key.

Mark Bedingfield

Ken Macdonald <macdonald@cfc.dnd.ca> wrote in message news:39412027.A0CE3BA4@cfc.dnd.ca...
> with reference too...??
> ken
>
> Mark Bedingfield wrote:
> >
> > Same as everything else it seems
> >
> > Mark Bedingfield
> >
> > Chris Simon <osian@zetnet.co.uk> wrote in message
> > news:393e8009$0$31676@news.zetnet.co.uk...
> > > On 7 Jun 2000 08:37:02 , "Joshua Kaijankoski" wrote:
> > > Are they selling Eclipses now then? Can I get one now or do I have to wait
> > > 11 months?
> > >
> > > Cortex have been *selling* them for 12 months but haven't been
> > > delivering them!
> > >
> > > --
> > > Chris Simon osian@zetnet.co.uk ! ! !
> > > http://www.users.zetnet.co.uk/csimon/ ! ! !
> > > ! ! !
> > > ** Beware of a bearded man with a spoon up his nose ** ! ! !

6998. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8i4od2$91e$1@nyheter.chalmers.se>
Source record: 60975

In article <8i2th0$5kh$1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>Derryck Croker <derryck@nospamcix.co.uk> wrote:
>
>>>card. After installing the Eclipse I now have a spare Nova that I want to
>
>> How do you rate the two cards, leaving aside the loss of STRAM above 4Mb with
>> the Nova?
>
>Hardware-wise the Eclipse is superior. Since my Nova is "just" a 1Mb DRAM
>card, it's a lot slower than the Eclipse. Also, with the Eclipse I can use

I've never used a NOVA card, but I'd guess a significant part of the
speed increase comes from the better use of the mach64 hardware
acceleration engine.

You really ought to try a vector drawing program like ArtWorx or
Kandinsky. ;-)
The included VDIBench program is also worth checking out to see some
really fast drawing.

>background-buffer to the graphics-card instead of ST-RAM). But it's also a
>lot less compatible than Nova VDI, e.g. currently it completely refuses to
>work with MiNT on my Falcon/AB. I also have serious problems under MagiC,
>so until Johan can fix the MiNT-problems I really can't use it.

I tested a few different configurations on my AB040 machine last night and
while I can definitely run fVDI together with MiNT (1.15.9b with memory
protection on) using the normal AES/desktop as well as N.AES (1.1)/Thing,
or for that matter MagiC (5.1), there does seem to be problems if NVDI is
to be used at the same time.

The problems might have something to do with the fact that NVDI wants to
run before MiNT and fVDI preferably after. Also, there might be some kind
of 'vector bending clash' between fVDI and NVDI that gets worse with the
addition of MiNT/MagiC.
I'm going to experiment a bit with delayed memory allocation (so that
fVDI doesn't end up with some buffers allocated by the old TOS and some
by MiNT) and less vector bending.
There really is no inherent reason why fVDI should have more problems
than the NOVA VDI with these configurations.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se

Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

6999. FS: ATARI joystick, STRAM 4 Falcon

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Sasa Andrijasevic <sasa.andrijasevic@zg.tel.hr>
Message-ID: <960890560-787751AEicMi@zg.tel.hr>
Source record: 60976

FS:

- Atari joystick for 2600, 7800, XE, ST..., brand new, original
- Falcon ST RAM card, WB System, 14 Mb expansion, fully functional
- Falcon 4 Mb STRAM card, original Atari, fully functional
- Falcon VGA adapter

make an offer

7000. Re: -= PC diskette drive =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8i5ffm$g5q$1@news.stortek.com>
Source record: 60977

"Andy Ball" <Andy.Ballp0.f2.n8.z8@fmlynet.org> a crit dans le message news:
0006.39429abc@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>

Andy,

Excuse me for intruding in this thread, but could you please refrain from changing the subject of all the posts that go through your newsreader to this silly "-=pattern=-"?

It is quite disturbing to read, and breaks up all the threading in some newsreaders.

TIA,

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

7001. n release news must be a pharse

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3946650d@fmlynet.org>
Source record: 60978

FamilyNet HQ: Telnet:\\www.family-bbs.net

It was June 9th that it was posted "Milan released today, hope all goes well".

Since that date, numerous people have asked for more news, website information, and other bits of information.

Now considering this is one of the primary newsgroups of the Atari ST platform, you would think that someone affiliated with Milan would want to get the world out. Spamming all the Atari newsgroups with release news to draw in new customers.

Anyway, since it has been four days and this has not happened, the release date must have been false.

My two zorkmids,

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7002. n release news must be a pharse

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3946650d@fmlynet.org>
Source record: 60979

FamilyNet HQ: Telnet:\\www.family-bbs.net

It was June 9th that it was posted "Milan released today, hope all goes well".

Since that date, numerous people have asked for more news, website information, and other bits of information.

Now considering this is one of the primary newsgroups of the Atari ST platform, you would think that someone affiliated with Milan would want to get the world out. Spamming all the Atari newsgroups with release news to draw in new customers.

Anyway, since it has been four days and this has not happened, the release date must have been false.

My two zorkmids,

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7003. Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.3946650d@fmlynet.org>
Source record: 60980

FamilyNet HQ: Telnet:\\www.family-bbs.net

Sorry, you won't hear me cry for microsoft. While there may be quite a
few choices out there, the business actions alone would prompt the well overdue
legal action that is currently being taken against Microsoft.

First off, check out the story of CP/M sometime, and many other businesses
that Microsoft ran into the ground through bullying and bad business practices.

My words are "about time".

Doctor Clu

> From: Terry May <outrider@lvcm.com>
> I came across this today. It's sort of on topic, since it mentions
> STiK/CAB. I thought that was pretty cool:
> 1. On Microsoft's Being Forced To Split:
> Wow, what an awesome day for computing! Thanks, Judge Jackson!
> Just think, in today's horribly noncompetitive, Microsoft-dominated
> environment, we have no real browser choices at all, except for AwebII,
> Amaya, Arachne, Cello, Chimera, Grail, HotJava, I-Com, I-View, IBrowse,
> InterGo, Internet Workhorse, Lynx, Mosaic/MultiLingual Mosaic,
> NeoPlanet, NetCruiser, Netscape, Mozilla, OmniWeb, Opera, Quarterdeck,
> Spyglass, STiK/CAB (snip)

> Thanks to Judge Jackson's vision and courage, maybe one day we'll reach
> the goal of having computers for the masses, in every business and many
> homes; with hardware and software so cheap some companies--- ISPs, for
> example--- will even be able to give away complete computer systems for
> free, just for signing up! And we'll finally have a choice among dozens
> of browsers and dozens of operating systems, many of which won't cost a
> dime. Clearly, this happy day of cheap, ubiquitous hardware and
> abundant, affordable software never would happen without Judge Jackson's
> brave actions.
> Er, waitaminit---it already happened? Long *before* Jackson's ruling?
> Um, Judge, can we talk?
> Click to email this item to a friend
> http://www.langa.com/sendit.htm

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7004. Get serious Auction exposure for FREE

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: tigorama@my-deja.com
Message-ID: <8i66t9$h42$1@nnrp1.deja.com>
Source record: 60981

BuyItSellIt.com, a newly launched auction, classified ad and want ad site, has made all of it's ads free through June 30.

To attract both buyers and sellers, we have made our services free of charge for the month of June. Users pay no commission, posting fees or other charges for auctions, classified ads and want ads. You can even include multiple images, HTML and longer text information for no extra charges.

BuyItSellIt also offers services that other auction sites have overlooked. Our main feature is our system of user grouping called our "neighborhoods."

In the signup process, we group our users into communities according to their interests. These people can then interact with others in their neighborhoods using our message boards. Users can ask questions, provide expertise or simply chat about their lives.

We think that this interaction will lead to a site where users know each other better than other sites. You're not dealing with a stranger, but a known community member.

We also offer FREE intermember messaging (to protect anonymity), FREE hit counters on auctions, and FREE featured status for ads that receive heavy traffic.

Please visit http://www.buyitsellit.com, sign up for a FREE membership and post some auctions. We want to create a new type of online auction site with your help and input. Any suggestions, advice or other information you can provide would also be greatly appreciated.

Chris Burgess
BuyItSellIt Marketing/ Customer Relations
http://www.buyitsellit.com
FREE Auctions and Classifieds through June

Sent via Deja.com http://www.deja.com/
Before you buy.

7005. Re: Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skcoog2ch5144@corp.supernews.com>
Source record: 60982

On 11 Jun 2000 0:18:29 +, DjS wrote:
>Somebody give me a website address please before I wet myself with excitement!!!!!! (C;
>
>DjS

Hi!

Official Milan web page.
www.milan-computer.de/gb/index.html

Very good with lots of information. Updated regulary (I mean
sometimes once a week!)

Magic Online
bengy.atari-computer.de/m_milanii.htm (might be magicos.de) now)
Excellent report.

Buying a Mialn in Germany should be quite easy, there seems to be
quite a few big chains selling them. In the UK I'm expecting System
Solutions to sell them.

When they'll be for sale I'm not sure. Next month maybe?
By looking at the spec's and the new software together with a great
software bundle, will hopefully make it sell quite well.

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--+

7006. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <960916828-486647AEicMi@skynow.net>
Source record: 60983

Hi Edward

>Just received my copy in the mail

Snail mail??.

>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,

Ahem!! ^^^^^^^^^

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7007. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <960916824-486175AEicMi@skynow.net>
Source record: 60984

Hi Don

>> You could use a Falcon PSU for a MegaSTE if you had one.

>I dont think thats possible.

I know that it is.

>the Falcon power supply looks just like the ST power supply.

And have you looked at the footprint of the ST PSU!. 8~)

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7008. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8i5r6j$d64$1@nyheter.chalmers.se>
Source record: 60985

In article <200006121912.a63903@wun.maus.de>,
Ekkehard Flessa <Ekkehard_Flessa@wun.maus.de> wrote:
...
>JK>really only display 800x600. I don't think losing the bottom,
>JK>supposedly visible, 8 pixel lines would matter much to most programs.
>
>Uhm, well, not for most programs, but the sizer might become hard to reach,
>and tools like multistrip might become hardly visible.

That's true.
I'll do it the other way around instead and report the screen as 800x592.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

7009. SV: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <t8u15.2352$rH5.5323@nntpserver.swip.net>
Source record: 60986

Hi!

Does the Eclipse & Nova boards work correctly with the CT2 in turbo mode?

Regards

/Peter

Derryck Croker <derryck@NOSPAMcix.co.uk> skrev i
diskussionsgruppsmeddelandet:960812442-843818AEicMi@cwcom.net...
> From: Henrik Gild&#65533; <di98gihe@chl.chalmers.se>
> Date: Sat, 10 Jun 2000 16:13:50 +0200
>
>
> >I have a CenTurbo2 revision A in my Falcon, and recently got the Eclipse
> >I ordered 9 months ago(!). :-)
>
> Hopefully you'll have managed to fit the Eclipse to the CT2A's through
port
> by now and have got it working?
>
> >One other option Rodolphe mentioned was to solder my own through-port on
> >the Eclipse directly, and then put the CT2 on top of it, but that is
> >certainly my last alternative since I don't want to ruin my Eclipse.
>
> That was Rodolphe's suggestion to me when I wanted to know if it would be
> possible to combine my CT2B with a Nova card.
>
> Looking at the Eclipse bus adaptor, does it look possible to fit a through
> port to it, the picture on Titan/Coretex/whatever's web page is way too
poor
> to make this sort of detail out. How much clearance is needed for the
> connectors/ribbon cables?
>
> --
> Rgds, Derryck
>
> ____ ____ ____
> / __ \ / __ \ / __ \
> / / / / / / / / /_/ /
> / / / / / / / / ____/
> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be

> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> ----------
>

7010. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3946826e$0$31676@news.zetnet.co.uk>
Source record: 60987

On 12 Jun 2000 23:44:58 , Ulli Ramps wrote:
>Chris Simon wrote:
>>
>> I've recently taken delivery of Cortex's Eclipse card (with its driver
>> software fVDI) and Paprus Office. However I've had a frustrating week
>> trying to get them to work with NVDI.
>
>Never heard of it ... Who's the producer?

As you've probably realised by now, the problem appears to have been with fVDI, which is a VDI replacement needed for driving the Rage graphics card, supplied with the new PCI interface card from Cortex.

It appears Papyrus Office has been 'fixed' to work as it should do with regard to font size, but this showed up a limitation with fVDI. That has now been solved, and I must say how pleased I am with the whole setup now!

Thank you very much for continuing to suppoer the Atari platform and for developing quality applications such as Papyrus Office - we need you! I just hope you get the custom you need to carry on going.

Out of interest, how are sales doing with the other platforms?

By the way, I'm the one who requested the Papyrus files to be sent again as my hard drive went funny - see my plea for help in comp.sys.atari.st.tech!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7011. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3946813c$0$31676@news.zetnet.co.uk>
Source record: 60988

Hello again,

I've downloaded the latest FVDI.PRG and RAGE.SYS from your beta
directory, and...

yes, yes, YES!

(excuse me while I have an orgasm)

CAB and Papyrus Office now both display fonts properly on screen and
printed output is no longer truncated.

I'm running in 1024x768, 16-bit colour, 75Hz refresh, and it all
looks...beautiful!

>>1) Pop-up sub-menus in Papyrus Office and CAB 2.7 don't repaint
>>properly, leaving a black or multi-coloured 'hole'.
>
>Could be a 'screencache' problem. Try disabling that.
>Also, try with and without 'doblit' (I seem to recall changing the
>definition of that at some point).

This problem appears to be improved too. The sub-menus no longer
scramble the background, but just leave a thin vertical line or two,
which is not perfect but it's OK. The desktop dialogs still have the
saem problem though. I've tried removing screencache and with/without
doblit, but no effect.

>>2) The 'onlysrc' option fixeds the no-icon display on the desktop, but
>>they display with a fixed white background regardless of the colour of
>
>I know. There's little else that can be done, unfortunately.

OK, no worries - 16-bit colour is good enough for me!

>>5) DEFAULTS doesn't appear to work properly - I once set a mode to be
>>640x480x16 and got 1280x1024! I'm setting the mode explicitly in the
>
>Could you, please, send me a letter describing what you did and what
>DEFAULTS reported?

I'll play around with that and document the results for you.

Thanks for your help on this Johan - I'm now even prouder of my
Falcon!

Chris.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7012. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394682be$0$31676@news.zetnet.co.uk>
Source record: 60989

On 12 Jun 2000 23:48:02 , Ulli Ramps wrote:
>Chris Simon wrote:
>>
>> On 9 Jun 2000 20:32:57 G, Chris Simon wrote:
>> >I've recently taken delivery of Cortex's Eclipse card (with its driver
>> >software fVDI) and Paprus Office. However I've had a frustrating week
>> >trying to get them to work with NVDI.
>>
>> Further information - I've just tried disabling NVDI and installing
>> SpeedoGDOS instead.
>
>Uuuuhhhuuhhhaaah. Strange way of "fixing" problems, good way of getting
>lots of new ones ;-).

Yup - don't worry, it was only a method of isolating the problems!
It's NVDI I really want, not SpeedoGDOS.

>Which version of NVDI did you try? The newest 5.x?

5.02 I think.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7013. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8i5vs7nae1@snipp.uninett.no>
Source record: 60990

Johan Klockars <rand@cd.chalmers.se> wrote:

> I tested a few different configurations on my AB040 machine last night and
> while I can definitely run fVDI together with MiNT (1.15.9b with memory
> protection on) using the normal AES/desktop as well as N.AES (1.1)/Thing,

Just tkrom4f.prg, pcibios.prg, mintnp.prg (1.15.9, and all other versions
I've tried) and fvdi.prg (in that order) doesn't work, fVDI crash with a
bus-error when loaded after MiNT. If it's loaded before, the program that
opens the physical workstation crash with a bus-error.

I suggest that you send me the binaries (tkrom4f, pcibios, fvdi) you're
using so I can try those, it's most likely a version-conflict or the
configuration of the AB-driver.

> or for that matter MagiC (5.1), there does seem to be problems if NVDI is
> to be used at the same time.

With MagiC I only get a lot of mess on the Eclipse, but I also recall that
I had a similar problem under TOS which I ofcourse has forgotten how I
solved ;-)

> The problems might have something to do with the fact that NVDI wants to
> run before MiNT and fVDI preferably after. Also, there might be some kind
> of 'vector bending clash' between fVDI and NVDI that gets worse with the
> addition of MiNT/MagiC.

NVDI doesn't make a difference here.

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7014. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <39468552$0$31677@news.zetnet.co.uk>
Source record: 60991

PS.
>>Could be a 'screencache' problem. Try disabling that.
>>Also, try with and without 'doblit' (I seem to recall changing the
>>definition of that at some point).
>
>This problem appears to be improved too. The sub-menus no longer
>scramble the background, but just leave a thin vertical line or two,
>which is not perfect but it's OK. The desktop dialogs still have the
>saem problem though. I've tried removing screencache and with/without
>doblit, but no effect.

Just discovered that moving an otherwise fixed dialog using Let'em Fly
also scrambles the background. Presumably this is the same as the
Dektop dialog problem.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7015. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <39468321$0$31676@news.zetnet.co.uk>
Source record: 60992

On 12 Jun 2000 23:54:12 , Ulli Ramps wrote:
>Sorry for not knowing, but it seems that at minimum to me - or
>even more in Germany - that cards aren't known very well?

Not as yet, but it is a very new product. Or rather, it's been on sale for 12 months but they've only just managed to start delivering them! It's a brilliant product so I hope the device will be better known soon.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7016. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8i61uqokp1@news.asu.edu>
Source record: 60993

>have wanted to be using a very restriced GEM and DR-Dos instead of MS-Dos
>and Windows 3.X, not to mention IMHO Netscape's browser sucks compaired to
>IE (I'm expecting alot of flack about this :).

The point is, would GEM/DR-DOS on a peecee (well, GEM had copyright issues,
I guess. DR-DOS certainly, maybe a GUI like GEOS) have remained primitive
if Microslop hadn't barred them from the market through sleazy tactics?
If Netscape is on the loosing end of the browser wars, is it because they
are incapable of innovating, or because they have been excluded from the
market long enough to loose momentum?

>Then if you look at the other software they produce - Visual BASIC, C (ETC),
>Office..... Have they really done all that bad of a job??

The point is, could anybody else have done better? Don't talk to me about
Visual C; Borland C was better in every way than anything Microslurp put
out, but they were forced out of the market by dirty tactics by the
owner of the OS.

>I completely agree with the fact that Micro$oft should be more open about
>its dealing but i'm sure breaking it up isn't the way forward, not to
>mention they would just get back together in 10 years anyway.

Breaking them up is the ONLY way to let ANYONE ELSE move forward... and a
lot of opinion casts doubt on the success of even THIS remedy.

As far as opennness goes, I don't that much hate Windows itself all that
much, just the fact that it is essentially the only option, one company
owns it, and they got to that point by power, not technical superiority.
For an engineer, this is unacceptable. Openness? Open-source Windows!

>There are so many other PC compatiable OS's out there at the
>moment - the problem is (from a user view) that they're all so un-friendly,
>take any variation of Linux for example. To the adverage user it would seem
>like a step back - going back to a CLI enviroment (and yes I know about
>X-Windows and KDE). People want simplicity and functionality - Windows
>provides that.

The only reason ANY other peecee OS is out there at the moment is because
Microstomp has been distracted by the DOJ business. Don't like Linux/X?
Get BeOS. Get an Atari emulator or a Milan/Hades/etc. (I had to say that;
this is after all an Atari NG).
--

7017. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8i636m$jo1$1@news1.xs4all.nl>
Source record: 60994

Hello Uli,
you said, (among many other things)

On 13 Jun 2000 00:20:41 , Ulli Ramps wrote:
[...]
>No problem, it's the OTHER way round: We SEARCH for critics. Best way to
>get better.
>
O>K. here is feedback:

I found no problems with RTF format between Papyrus Atari, P.Windows
and Word. But did not check if all characters in European use stay ok
like the Spanish ? upside down.

Next I found out that the demo Windows P makes UTF-8 and indeed there
are W-programs like Unicode PovRay raytracer that are able to use
strange characters.
But I could not find UTF-8 in the Atarai version. Is it there
somewhere?

Furthermore: now that W-Word exports Unicode, how about Papayrus?

And I have a problem with placing characters on the keyboard.
In Windows I switch 'land-specific' but only within the group of west-
european languages mostly.
Do you have a help-file to explain how to take your pick from your
Unicode font (13Mb) and connect them to the keys on Atari?

In concreto: I have to type a German text (umlauts) that contains
dutch (liguture i-j) and french (with the special french quotation
marks) with small pieces of Pali text (mostly in the footnotes, but
also in the index!!!(((wow, how to sort??))))).

And do no tell me to pick those special characters one by one from a
Unicode font-table that is what i have to do with Windows but Atari
can do this better isn't it?.

keep up the good works and think about the problems we multilingual
typing people have with computers. {-:)

Met vriendelijke groet,
Ronald van der Kamp

7018. Re: Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-13 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B56BF524.2DD6%bengy@home.com>
Source record: 60995

in article skcoog2ch5144@corp.supernews.com, Lyndon Amsdon at
bindon@madasafish.com wrote on 6/13/00 10:36 AM:

> On 11 Jun 2000 0:18:29 +, DjS wrote:
>> Somebody give me a website address please before I wet myself with
>> excitement!!!!!! (C;

> Magic Online
> bengy.atari-computer.de/m_milanii.htm (might be magicos.de) now)
> Excellent report.

Ive put some English information about the Fair online: It's still under
construction but there is already some interesting points on it:

http://magicos.de/neuss.htm

Take Care,
Bengy

```
---------------------------------------
| K B Collins - ben@magicos.de |
|MagiC Online Inc. - http://magicos.de|
---------------------------------------
```

7019. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8i8sld$b71$1@snipp.uninett.no>
Source record: 60846

Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

>> Everything is slow as hell though, the colours are all messed up and the
>> background gets more and more distorted for every redraw, but I'm going to
>> tweak the setup now.

> It works perfect (so far...) in 8 bit, but 16 bit is still slow and buggy.

I was a bit too fast here, CAB displays all pictures as solid, light gray
blocks in 8 bit, and BubbleGEM-bubbles are white and not yellow as they're
supposed to be.

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7020. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8i8tvhkuu1@cubacola.tninet.se>
Source record: 60847

```
"Lonny Pursell" <atari@SYNTAX.ERROR> wrote in message
news:Pine.MNT.4.10.10006131936000.105-100000@TT030...
:
: I think if Best or whatever, really want to help Atari users,
: they would simply publish the maker/model of the PSU they
: found that fits in the TT metal case.

The maker's name is displayed on the PSU board. I've seen
Phihong and maybe some Aztek too.

MG
```

7021. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3947fe85$0$31674@news.zetnet.co.uk>
Source record: 60848

On 14 Jun 2000 20:24:07 , Chris Simon wrote:
>On 14 Jun 2000 18:47:36 , Steve Sweet wrote:
>>5.03 is available as a free download from the 2B's website.
>
>Hmm, any ideas what's new, or what's fixed?

If you go to the site, it tells you.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7022. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3947fecb$0$31674@news.zetnet.co.uk>
Source record: 60849

On 14 Jun 2000 20:48:51 , "Matt Sheppard" wrote:
>Too right - anybody know is System Solutions is going to be selling the
>Milan060 in the UK????

Yes.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7023. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006141838430.97-100000@TT030>
Source record: 60850

Cool! Be nice if that info was put into the usual FAQ's.

On Wed, 14 Jun 2000, Bill F wrote:

> I bought a power supply from Allied Electronics, made by Oryx, that
> fits into an ST or a Mega. It also has slightly higher power rating
> than the original Atari PS. Not sure if it will work in a TT but I'll
> bet Allied sells one that will fit. I believe I paid about $70 for it,
> which is twice what a PC power supply costs. I'm still trying to find
> the documentation and will post the details (part #) if anyone is
> interested.
>
> In article <Pine.MNT.4.10.10006131936000.105-100000@TT030>, Lonny
> Pursell <atari@SYNTAX.ERROR> wrote:
>
> > I think if Best or whatever, really want to help Atari users, they
> > would simply publish the maker/model of the PSU they found that
> > fits in the TT metal case. And have an option to sell some
> > intructions for a few dollars, for the novice out there.
> > Let's us buy the product at the same price the peecee user
> > would pay. I think that would be fair, as apposed to inflated
> > prices.
> >
> > On Tue, 13 Jun 2000, Steve Sweet wrote:
>
>

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7024. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006141834110.97-100000@TT030>
Source record: 60851

On Wed, 14 Jun 2000, Dan wrote:

> Hello,
> There was the following message in a newsletter from Mucs today :
>
> "Axro (you know the guys that are going to distribute the Milan II) is looking
> for programmers :
>
> Are you proficient with C - C++ ?
> Do you dare to port Amiga programs and games to the Milan 060 ?
>
> If you are interested, mail :
> mmartens@axro.de
>
> Then a part of the message from Mucs is not complete... followed by :
>
> "Attractive profit participation and developper Milans are waiting for you.
> React quickly"
>
> Cheers
> Dan.
>
> P.S. Tommorow I'll buy a C - C++ course :-)
> Milan 040 - Magic Milan

I sure hope the first project to be started by someone brave
enough is a web browser, good enough to convince us to buy one.
;-))))

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7025. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <098717c8.5551a50c@usw-ex0108-063.remarq.com>
Source record: 60852

In article <20000614020934.15911.00006566@ng-md1.aol.com>,
puffpuffin@aol.com (PuffPuffin) wrote:
>Hi everyone,
>
>I was wondering if the following Atari user groups still exist:
>...
>Yolo Atari Club
>
The last issue of Yackity-YAC was October-November 1998. The
club continued to meet until July 1999 when I moved to the Los
Angeles area. Several members (including the founder, Eric
Hays, and the well know 8-bitter Bill Kendrick) are now highly
active in the Linux User Group of Davis and have essentially
stopped using Ataris on a daily basis. I have YAC's library,
disk library, and the remains of the treasury, which I brought
(with permission) to LA in the hope of starting up YAC in S.
Cal.. Unfortunately, the few LA Atarians I've spoken to do not
seem interested.

So in a nutshell, YAC is now a few boxes of stuff, a couple of
hundred dollars, and one fanactical Atarian. Me.

Galen

* Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
The fastest and easiest way to search and participate in Usenet - Free!

7026. Wanted: Atari ST book

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Johnny Thorn <high.fructose@citruside-punks.edu>
Message-ID: <%LU15.50015$Ft1.2771311@typhoon.ne.mediaone.net>
Source record: 60853

Hello. If you have a Atari ST book (notebook) complete, working condition
that you are selling, please email me. I will pay a very fair price. Thanks.

7027. Re: BUY!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <394853FE.9F3207D9@worldspy.net>
Source record: 60854

Considering selling my CT2, but with the whole Falcon....32MB Fast RAM, 14MB ST RAM, FPU, 550MB int HD (w/o cable). $700 plus shipping from California.

Zorro wrote:
>
> I buy NOW a Centurbo2 rev B. for 300 ? (euro) or a AfterBurner for 500 ?
> (euro)
>
> Reply in this Newsgroup not to my e-mail because I have some problems with
> it....(adsl-shit)
>
> Bye
>
> Zorro

7028. Re: Laser printer with Superbase

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961051908-72394AEicMi@cwcom.net>
Source record: 60855

From: Peter_Schneider@su2.maus.de (Peter Schneider)
Date: Mon, 12 Jun 2000 12:22:00 +0200

>JC>is there a way to hook up an Atari laser to a pc?
>no, there's none!

...unless you link the PC to an Atari with a null modem cable, and use
magicslm from my web page on the Atari. Or print to disk on the PC and use
the utility to print from that disk.

It's a cludge, but when push comes to shove...

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7029. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961051910-72882AEicMi@cwcom.net>
Source record: 60856

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 12 Jun 2000 14:53:20 GMT

>> How do you rate the two cards,

>Hardware-wise the Eclipse is superior. Since my Nova is "just" a 1Mb DRAM
>card, it's a lot slower than the Eclipse. Also, with the Eclipse I can use
>1280x1024 in 16-bit colour at 75Hz, something the old Nova-card couldn't.

The Nova I had in mind was a 4Mb one, so that would have sorted that one out.

>fVDI is also a bit more clever than Nova-VDI, and it has a few tricks upp
>it's sleeve that increase speed even more (like moving the AES
>background-buffer to the graphics-card instead of ST-RAM). But it's also a
>lot less compatible than Nova VDI, e.g. currently it completely refuses to
>work with MiNT on my Falcon/AB. I also have serious problems under MagiC,

At least fVDI is still under development, so with Johan's help I'm sure that
this can be sorted. I guess you didn't have any problems with the Nova
installation (aside from the animated GIFs one from an earlier thread).

>> Looking at the Nova bus adaptor, does it look like it would be possible to
>> fit a bus extension to it for a CT2B, and how much clearance is needed for
>This should be fairly easy to do, you need about 20mm clearance but that's

That's still quite a lot - I can't think of an easy way to implement this ATM.

>all. I'm more concerned about the CT2, it lives on the edge already and I
>suspect that adding a Nova will create a lot of problems. I haven't heard
>of anyone who has managed to get this working yet.

That's on my mind too, if anyone has made this combo work I'd be very pleased
to hear about it!

Thanks for your reply! :-)

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk

http://www.cix.co.uk/~derryck/index.htm

7030. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961051914-73422AEicMi@cwcom.net>
Source record: 60857

From: osian@zetnet.co.uk (Chris Simon)
Date: 13 Jun 2000 18:53:21 GMT

>On 12 Jun 2000 23:54:12 , Ulli Ramps wrote:
>>Sorry for not knowing, but it seems that at minimum to me - or
>>even more in Germany - that cards aren't known very well?
>
>Not as yet, but it is a very new product. Or rather, it's been on
>sale for 12 months but they've only just managed to start delivering
>them! It's a brilliant product so I hope the device will be better
>known soon.

It's worth repeating the URL I feel:

http://www.titan-bss.co.uk IIRC.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7031. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961051916-73902AEicMi@cwcom.net>
Source record: 60858

From: Ulli Ramps <Ulli@rom-logicware.com>
Date: Mon, 12 Jun 2000 23:56:41 +0200

>The actual computer generations are still miles away from
>the possibility to have a good - a useful - grammar check;
>this is, what we think ... :-)

I agree. I previously owned Calligrapher which had a grammar checker, I very quickly turned it off because of its constant querying of stuff that I already knew was 100% correct.

Anyone with a reasonable education should be able to write correctly, given a little time and care at the most.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7032. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961051918-74362AEicMi@cwcom.net>
Source record: 60859

From: rand@cd.chalmers.se (Johan Klockars)
Date: 13 Jun 2000 07:38:10 GMT

>I'm going to experiment a bit with delayed memory allocation (so that
>fVDI doesn't end up with some buffers allocated by the old TOS and some
>by MiNT) and less vector bending.

I don't know if this is relevant, but it's possible to configure MagiC to load
and run applications to their completion before the next is loaded (I'm not
sure if this applies to the Auto and/or Start folders). Once the Desktop is
reached, the timeslice CPX can be used to switch preemptive m/tasking back on
(save this setting to have it executed automatically on subsequent reboots).

This operation is known to fix problems like the one you describe.

--
Rgds, Derryck

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7033. Re: SV: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961051920-74842AEicMi@cwcom.net>
Source record: 60860

From: "Peter Persson" <pep@REMOVEmbox306.swipnet.se>
Date: Tue, 13 Jun 2000 19:25:49 +0200

>Does the Eclipse & Nova boards work correctly with the CT2 in turbo mode?

I don't know - I'm hoping to read a report from someone who has a working
setup before seeking either a Nova or an Eclipse card.

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7034. Re: Phantomm/Barry Shortridge? (again..)

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <130620001843366636%macgod@rocketmail.com>
Source record: 60915

In article <Pine.MNT.4.10.10006131930270.105-100000@TT030>, Lonny
Pursell <atari@SYNTAX.ERROR> wrote:

> I talked to him from time to time on IRC and we traded some Atari
> items, the best way to make pals in my opinion. Having had some
> what I call serious s**t happen with my family and to a friend
> I have also became concerned. He's not appeared on IRC either
> that I have seen. Any info would be nice.
>
> I do hope all is ok.

Thanks, Lonny.. I don't supposed you've hopped on IRC with him recently?

Barry and I have also traded some stuff--he bought a Cubase Audio
Clock, SF314, MSTE keyboard and some monitor cables from me... anyone
else care to share a Barry story? :^)

Maybe it'd just be best to wish him well wherever he is (and you as
well, Lonny)...

Cheers,
Derek

7035. Pictures from Atari Messe 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Pheidias <pheidias@my-deja.com>
Message-ID: <8i7ds3$de2$1@nnrp1.deja.com>
Source record: 60916

Milan Computer just put some pictures from last week's Atari show on
their site here:

www.milan-computer.de/de/news/neuss0600a.html

Click on the small links in the upper right ("Milan Stand" and "Andere
Aussteller") to see the rest of the pictures.
The pages are in German only, unfortunately. As everyone probably
knows, Milan hasn't updated their English-language page in two months.
Gibt es hier Freiwilliger? Any volunteers?

Does anyone know of a site that posts Atari-related news in English
promptly and regularly? Most of the Atari WebRing pages are a little
dated.

(For what it's worth, this is my first post to comp.sys.atari.st. I own
a Falcon that I bought during the first week it came on the market back
in whatever year that was. Will I be banned if I admit it's gathering
dust in my closet?)

Shawn T.
Los Angeles

Sent via Deja.com http://www.deja.com/
Before you buy.

7036. Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: puffpuffin@aol.com
Message-ID: <20000614020934.15911.00006566@ng-md1.aol.com>
Source record: 60917

Hi everyone,

I was wondering if the following Atari user groups still exist:

Houston Atari Computer Enthusiasts
Atari Boise Users Group
Nova Scotia Atari Computer User Group
Yolo Atari Club

We haven't been sending out newsletters to the groups on our exchange list, but we'd like to start again.

Thanks for your help!

Phil @ ABACUS (San Francisco, CA)

P.S. If your user group would like to exchange newsletters with us, please send me private email.

7037. Re: [PUB] accelerator CT060

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <ske9dfrois430@corp.supernews.com>
Source record: 60918

That may be the toughest or at least longest enduring problem.
Dolmen took into account instructions that exist for the 040 and 060
that the 030 cannot utilize. I have toyed with an 060 installed on an
Afterburner for almost two years, and while I am no Centek, it will be
no easy task to get the 060 to boot on the Falcon without a modified
TOS installed in the Falcon ROM socket, or a boot strap code burned
into cartridge port roms to get the 060 to start. That's a bitch as
the cartridge port cannot hold a complete version of TOS.
The nature of the beast is the Falcon cannot boot from the expansion
port, unless Centek (or whoever) remaps the ROM socket to the expansion bus.......
Sure wish it was a different story, but even in the 060 Amiga world, a
different ROM is used to boot the machine due to incompatibility with
030 instructions. But I won't give up...... Petr, where is the super
ROM? :)

Mikey

On 4 Jun 2000 20:21:14 G, Shiuming Lai wrote:

>A CT060 is closer to reality than a CT for TT. Most of the
>technology for such a board has already been developed during
>the Phenix project (060/PCI interfacing, custom SDRAM controller,
>DSP and audio circuits), and used Falcons as hosts for testing,
>so is proven to work. Routing a new circuit board layout would
>probably take the most time; the logic design is mostly done.
>
>The concept of a CT060 can almost be considered as a Phenix on
>a daughtercard (without Dolmen, of course).
>
>>I like the 060 idea, but it is realy expensiv as an expansion of
>>an "old" falcon..
>
>Sure would be, but theoretically the best value yet, compared to
>all others.
>
>Shiuming Lai
>____
>CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
>mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
>SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416

7038. Re: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <skea2b4cis4148@corp.supernews.com>
Source record: 60919

After reading Shiuming earlier post, I would think that adding the
CT2B above the NOVA would work. My CT2B has been sold, so I
can't test that idea however. I didn't realize that the old CT2 (and
2B) have a 32bit expansion connector, but should treat the NOVA at a
16 bit device if installed below. I can run my NOVA at 25 Mhz on the
Might Sonic, so the bus speed shouldn't be a problem with a heat sink
on the NOVA chips.

Mikey

On 12 Jun 2000 14:53:20 , Jo Even Skarstein wrote:
>Derryck Croker <derryck@nospamcix.co.uk> wrote:

>This should be fairly easy to do, you need about 20mm clearance but that's
>all. I'm more concerned about the CT2, it lives on the edge already and I
>suspect that adding a Nova will create a lot of problems. I haven't heard
>of anyone who has managed to get this working yet.
>
>--
>
>/*
>** Jo Even Skarstein http://home.nvg.org/~joska/
>*/

7039. Re: Pictures from Atari Messe 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <5fH15.116$Q%3.2857@read2.inet.fi>
Source record: 60920

Wanna sell your Falcon? Write to lord_gaiyan@hotmail.com.

Joshua.

>(For what it's worth, this is my first post to comp.sys.atari.st. I own
>a Falcon that I bought during the first week it came on the market back
>in whatever year that was. Will I be banned if I admit it's gathering
>dust in my closet?)
>
>Shawn T.
>Los Angeles

7040. Re: Pictures from Atari Messe 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Rafa³ Kawecki <kawecki@elektryk.ie.pwr.wroc.pl>
Message-ID: <39474BCB.6D02CD4F@elektryk.ie.pwr.wroc.pl>
Source record: 60921

```
>

> Milan Computer just put some pictures from last week's Atari show on
> their site here:
>
> www.milan-computer.de/de/news/neuss0600a.html

There is also much more sites, see http://magicos.de or
http://kawecki.atari.org for adresses.

>
> Click on the small links in the upper right ("Milan Stand" and "Andere
> Aussteller") to see the rest of the pictures.
> The pages are in German only, unfortunately. As everyone probably
> knows, Milan hasn't updated their English-language page in two months.

No, it's also in polish :)) Always up to date...

> Does anyone know of a site that posts Atari-related news in English
> promptly and regularly? Most of the Atari WebRing pages are a little
> dated.

http://magicos.de - MagiCOnline.

I'm also planning to make a WAP Atari News Page in english.
First tests are on: http://www.pwr.wroc.pl/~kawecki/index.wml

Rafal Kawecki

************************
* Polish Atari News Page
* http://kawecki.atari.org
* kawecki@atari.org
*
```

7041. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: rand@cd.chalmers.se
Message-ID: <8i7mv1$h7d$1@nyheter.chalmers.se>
Source record: 60922

In article <8i5vs7nae1@snipp.uninett.no>,
Jo Even Skarstein <joska@nvg.ntnu.no> wrote:
>Johan Klockars <rand@cd.chalmers.se> wrote:
>
>> I tested a few different configurations on my AB040 machine last night and
>> while I can definitely run fVDI together with MiNT (1.15.9b with memory
>> protection on) using the normal AES/desktop as well as N.AES (1.1)/Thing,
>
>Just tkrom4f.prg, pcibios.prg, mintnp.prg (1.15.9, and all other versions
>I've tried) and fvdi.prg (in that order) doesn't work, fVDI crash with a

I usually run a whole bunch of other things too, but the order above
looks fine. I've not tried MiNT without memory protection, but that can
hardly be any worse.

>bus-error when loaded after MiNT. If it's loaded before, the program that
>opens the physical workstation crash with a bus-error.

Did you try with ERR_RPRT.PRG? That should, hopefully, give some
information as to what caused the bus error.
If MiNT traps the error, doesn't it normally at least tell you what the PC
was? That, together, with the addresses fVDI gives at startup when using
the 'debug' option, should also suffice.

>I suggest that you send me the binaries (tkrom4f, pcibios, fvdi) you're

I'm using exactly those in the fvdi095.lzh archive (well, as I'm sure
you've seen in another thread, FVDI.PRG and RAGE.SYS have been updated now).
I've not done any reconfiguration of tkrom4f, since the configuration
program I have doesn't seem to be correct. It certainly doesn't report
quite the things that are set in the tkrom4f sources, and that has nothing
to do with the modifications done for the PCI BIOS.

What configuration program do you use, and what does it report as the
original settings for tkrom4f?
Perhaps you could send me your configured tkrom4f?

>using so I can try those, it's most likely a version-conflict or the
>configuration of the AB-driver.

After experimenting a bit the configuration program I have, I'm leaning
that way. Please, try with an unmodified tkrom4f.

There's also a new option in the latest FVDI.PRG that could potentially
help if the problem has to do with the memory allocation, 'nopidalloc'.

Other things I'm investigating are vector bending clashes and supervisor
stack overrun, but I don't think problems in those areas should cause
bus errors at startup.

>With MagiC I only get a lot of mess on the Eclipse, but I also recall that

What kind of mess?

>I had a similar problem under TOS which I ofcourse has forgotten how I
>solved ;-)

;-)

>NVDI doesn't make a difference here.

OK. That should certainly make it easier to figure out what's going wrong.

--
Chalmers University | Why are these | e-mail: rand@cd.chalmers.se
of Technology | .signatures | johan@rand.thn.htu.se
| so hard to do | WWW/ftp: rand.thn.htu.se
Gothenburg, Sweden | well? | (fVDI, MGIFv5, QLem)

7042. Re: Pictures from Atari Messe 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <394761E2.C0FF01DD@europe.com>
Source record: 60923

Pheidias a ï¿½crit :
> Does anyone know of a site that posts Atari-related news in English
> promptly and regularly? Most of the Atari WebRing pages are a little
> dated.

The Place2Be: http://www.place2be.de.

7043. FS: ST Mega 4, SM124 & 60Mb Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Julian Lewis-Booth <julian@portland.co.uk>
Message-ID: <39477643.0@london.netkonect.net>
Source record: 60924

Hi There,

I bought this recently, remembered how much I liked the ST, purchased a Falcon and no longer require this machine.

If there is anyone interested in this little lot I am open to offers (a TT for instance;-) I would like to sell this as a whole, the Mega has an enormous graphics card plugged into the expansion slot, though I am not sure what it is.

I was hoping for about £100 for the lot and will consider splitting, the hard drive and monitor are in nice clean condition, the mega 4 has worked and the plastics have discoloured slightly.

The mega has TOS 1.02 (I think, it is amazing how rusty you go when PC's and Macs are around) and is 1987 manufacture.

Regards

Julian

7044. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Bill F <flipflap@coastalnet.com.invalid>
Message-ID: <140620000933264039%flipflap@coastalnet.com.invalid>
Source record: 60925

I bought a power supply from Allied Electronics, made by Oryx, that fits into an ST or a Mega. It also has slightly higher power rating than the original Atari PS. Not sure if it will work in a TT but I'll bet Allied sells one that will fit. I believe I paid about $70 for it, which is twice what a PC power supply costs. I'm still trying to find the documentation and will post the details (part #) if anyone is interested.

In article <Pine.MNT.4.10.10006131936000.105-100000@TT030>, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> I think if Best or whatever, really want to help Atari users, they
> would simply publish the maker/model of the PSU they found that
> fits in the TT metal case. And have an option to sell some
> intructions for a few dollars, for the novice out there.
> Let's us buy the product at the same price the peecee user
> would pay. I think that would be fair, as apposed to inflated
> prices.
>
> On Tue, 13 Jun 2000, Steve Sweet wrote:

7045. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Terence Kelly <TerenceKelly@peoplepc.com>
Message-ID: <394797de@flexnet239.uunt.net>
Source record: 60926

atarigalen <kNOkSPAM@uia.net.invalid> wrote in message
news:174528b2.9937ac98@usw-ex0106-047.remarq.com...
> In article <39445f20@flexnet239.uunt.net>, "Terence Kelly"
> <TerenceKelly@peoplepc.com> wrote:
> >
> >You should be able to do footnotes with either numbers,
> letters, or
> >characters.
> Unfortunately true for scholarly work. Each journal has its own
> requirements regarding letters or numbers, endnotes or
> footnotes. In fact, I do my professional writing on WP 4.1 for
> the ST because of its wonderful footnoting.
>
>
> >My reference to roman numerals should have been with
> pagination. Many
> >scholarly documents require that you paginate with roman
> numerals for
> >certain sections of the document.
> Huh? I've only seen this for the introduction of a book.
> Perhaps you need it, but I never have.
>

Roman numeral pagination is standard for any introductory materials in the English language. So you need them for anything that has an introduction, preface or table of contents. I notice that the English Manual that came with Papyrus back in 1994 uses roman numeral pagination for the Table of Contents. Clearly it wasn't set with Papyrus. Are you listening Ulli? This is not an "extra" in English.

Thanks to Galen for backing me up on the footnote/endnote problems. My guess would be that these requirements must not be standard in German, otherwise they would be available in Papyrus already.

While the number of people who actually do academic writing may not be overwhelming, in the United States it is the faculty of a university that will have the say as to which word processor will be standard on a university network. At my university that means 9000 students come into regular contact with Microsoft Word for four years of class work. Chances are they will continue with that software when they graduate. Making Papyrus conform to academic requirements is simply good business.

Terence Kelly

7046. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Terence Kelly <TerenceKelly@peoplepc.com>
Message-ID: <39479c4f@flexnet239.uunt.net>
Source record: 60927

>> I don't consider the scaling as set in the demo as a plus. NVDI/Speedo
>> provides fonts across the entire system. A 12 point font in one program
>> should appear exactly the same as a 12 point font in another at normal
view.
>> In the past this was always true of Papyrus; now it is not.

Ulli Ramps <Ulli@rom-logicware.com> wrote in message
news:39456239.4A6606E8@rom-logicware.com...

>>Now it is how it is meant to be, in correspondence with the Behne
brothers and there NVDI 5.

>> The compatibility dialog already contains an option for 93
>> dpi. Since this has no effect on my display, I'm assuming that Papyrus
>> thinks my display is 93 dpi. The Atari screen has always been
represented
>> as 90 dpi or 91 dpi in all documentation.

>Also in agreement with the Behnes, sorry ... NVDI is the system tool, we
>only follow what they set as standard.

I'm not sure I understand exactly. Are you saying the Behnes have rewitten
the Atari standard so that high resolution is 93dpi? Wouldn't that be a bit
silly? Or is it possible that in conforming to NVDI 5, Papyrus does not get
the scaling correct with all previous versions of the font engine. Maybe
this problem does not occur under NVDI 5. Is anyone out there using NVDI 5
with TT medium? Can you get over 6.5 inches plus the window borders on your
display? Is the normal view consistent across all programs that use speedo
under NVDI 5?

Terence Kelly

7047. Re: Milan Released Today

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skf9cqliis421@corp.supernews.com>
Source record: 60928

On 13 Jun 2000 23:02:08 , "Simon Osborne" wrote:
>
>Lyndon Amsdon <bindon@madasafish.com> wrote in message
>news:skcoog2ch5144@corp.supernews.com...
>> On 11 Jun 2000 0:18:29 +, DjS wrote:

>> When they'll be for sale I'm not sure. Next month maybe?
>> By looking at the spec's and the new software together with a great
>> software bundle, will hopefully make it sell quite well.
>>
>
>
>If they are not yet available, why did you post saying Milan released today?

Okay I'm sorry everyone but I meant to say it was unvailed. The two
on show were, I suppose you could say beta ones, prototypes. They
will be manufacteured in batch after they sort out a few niggles/fixes.

It was on show with EDO RAM and I think they might be changing it to
SDRAM for instance.

Again I'm sorry to the all those who got the wrong idea about my
posting. :-(

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7048. Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3947d2ac@fmlynet.org>
Source record: 60929

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: puffpuffin@aol.com (PuffPuffin)
> Hi everyone,
> I was wondering if the following Atari user groups still exist:
> Houston Atari Computer Enthusiasts
> Atari Boise Users Group
> Nova Scotia Atari Computer User Group
> Yolo Atari Club

May I also to your list....
Ole Hackers - New York
Pace - Florida 8-bit group
JYBOLAC - Dallas/Ft.Forth

> Phil @ ABACUS (San Francisco, CA)
> P.S. If your user group would like to exchange newsletters with us,
> please send me private email.

Good to know ABACUS is still around.

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7049. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3947B060.9FBE122C@cfc.dnd.ca>
Source record: 60930

no manual afaik.
all the info you need is in the on-line help, and assorted files.
all of them are papyrus docs so you could print a manual if you wanted.
ken
a TAF guy

"Edward S. Baiz Jr." wrote:
>
> On 13 Jun 2000 17:29:28 , Steve Sweet wrote:
> >Hi Edward
> >
> >>Just received my copy in the mail
> >
> >Snail mail??.
>
> No, I should have said email. I do hope to get a manual by snail-mail
> though.
>
> >>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> >> Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> >
> >Ahem!! ^^^^^^^^^
>
> Oooops, got to change that. Thanks.....
>
> Edward S. Baiz Jr.
> (Gamer)
> ----------
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> ----------

7050. Re: SpeedoGDOS???

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3947bfe9$0$31674@news.zetnet.co.uk>
Source record: 60931

On 15 Jun 2000 01:23:31 , Matthew and Caroline Simpson-Morgan wrote:
>I was wondering if SpeedoGDOS is something that is available on the net
>for download? I've done some searching including ftp sites and have
>found nothing. I'd appreciate any info anyone has,

As far as I'm aware, SpeedoGDOS is a commercial program. It was when
I bought it anyway!

But NVDI is a better product.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7051. SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <fgP15.2764$rH5.6382@nntpserver.swip.net>
Source record: 60932

Hi again!

> 16 bit device if installed below. I can run my NOVA at 25 Mhz on the
> Might Sonic, so the bus speed shouldn't be a problem with a heat sink
> on the NOVA chips.

According to Rodoplhe Czuba , the bus on a CT2 is running at 50mhz, not 25
or 16. The CT2 has completely new busemulation circuitry..

Regards

/Peter Persson

7052. PC<>Atari Solution

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skfhjphkis4160@corp.supernews.com>
Source record: 60933

Hi everyone

I've designed and should be making in the next month a HD module.
This allows you to connect most PC Floppy drives.

This gains access to PC disks, also allowing you to use HD disks as DD are getting rarer. 1.44mb of storage on each disk for those big files.

The module is about 25mm by 65mm by 5mm high. It's compatible with quite a few PC drives. On the HD pin some drives give high state when in HD access and some give a low state in HD access.

This is overcome by jumpers mounted on the board. Also it's compatible with a combination of drives configurations.
A as HD, B as HD or even both.

Only one chip leg has to be cut and about 6 wires to solder. The module will be quite cheap (hoping to be around the 10 pounds mark).

It needs TOS 1.04, TOS 2.06 recommended as it has 1.44mb formating option in the standard desktop formatter. Also the WD1772-02-02 Floppy chip or even better AJAX is required. NO software drivers needed, except for formatting disks (<TOS 2.06). Formatters can be supplied (can be got off FTP though).

PC drives have to be bought by your self or possibly supplied by me. Some PC drives don't give a signal out when it's accessing HD mode, therefore some drives need more work done to them i.e. soldering a wire to the Floppys PCB. Most drives have to have a little mod done to prevent data corruption and a jumper changed on it to select it as drive 0.

A bit of modification to the PC floppy drives plastic front or a different sized hole is needed as PC floppy drives have a different front.

Having an external HD drive as B is possible but getting the casing is difficult. Power supply is needed too.

Email any enquiries to my email address in sig but if you think that everyone else wants to here about it then post it here!

TIA ;-)

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|

```
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+
```

7053. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <22Q15.447$Q%3.15565@read2.inet.fi>
Source record: 60934

There is always TAF (Toronto Atari Federation) that is very active.

Joshua.

PuffPuffin wrote in message
<20000614020934.15911.00006566@ng-md1.aol.com>...
>Hi everyone,
>
>I was wondering if the following Atari user groups still exist:
>
>Houston Atari Computer Enthusiasts
>Atari Boise Users Group
>Nova Scotia Atari Computer User Group
>Yolo Atari Club
>
>We haven't been sending out newsletters to the groups on our exchange
>list, but we'd like to start again.
>
>Thanks for your help!
>
>Phil @ ABACUS (San Francisco, CA)
>
>P.S. If your user group would like to exchange newsletters with us,
>please send me private email.

7054. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: dlormand@aztec.asu.edu
Message-ID: <8i8i62$16d$1@news.asu.edu>
Source record: 60935

>> As far as opennness goes, I don't that much hate Windows itself all that
>> much, just the fact that it is essentially the only option, one company
>> owns it, and they got to that point by power, not technical superiority.
>> For an engineer, this is unacceptable. Openness? Open-source Windows!
>
>Look at it this way - Apple develops Macs, UMAX wanted to develop Macs too,
>Apple bullys UMAX into closing up shop. Would you say this is an acceptable
>tactic? And what about Mac OS :)

No, it isn't an acceptable tactic. I also think it was a stupid tactic. For a brief moment there, the Mac world had a chance of commoditizing like the peecee did, but then Jobs moved in and shut down the clonemakers. Possibly good for Apple, unspeakable bad for the overall Mac world. But I'm not so upset about Apple's actions, since they don't affect 90% of the computer world.

What about Mac OS? I don't know anything about Mac OS, except obviously only Apple produces it, every Mac ships with it, you can't get retail shops to install LinuxPPC or Yellow Dog or whatever, so from that point of view, it's very Microsoftish. Again, Mac only represents a small fraction of the world, less than 10% now, I think (where's Sinclap when you need him?). It IS interesting to see even a token move on Apple's part toward open-sourcing parts of their precious OS.

>And Micro$oft open-source Windows, should everybody else do the same?

Anybody else in a position of owning 90-95% of the OS market and using their proprietary edge to dictate terms to the world? Yes.

(Shucks, I wish we could see TOS open-sourced!)

>> The only reason ANY other peecee OS is out there at the moment is because
>> Microstomp has been distracted by the DOJ business. Don't like Linux/X?
>> Get BeOS. Get an Atari emulator or a Milan/Hades/etc. (I had to say that;
>> this is after all an Atari NG).
>
>Rubbish - Linux has been out there for ages, definately since before this
>DOJ business, I don't have a problem with Linux - but as an adverage user
>(out of the box business) would you really want to have to piss about with
>getting Linux to work with your hardware - and then worry about having to
>rebuild you PC if you don't shut down properly? Again - there's nothing
>wrong with BeOS either, but its all about compatiablity and regretably
>Microsoft have cornered that.

Agreed, Linux has been out there ON THE FRINGES since, what, the late 80s, but it has only been since the growing uncertainty of MS' future that Linux

has mushroomed into a valid competitor. Is it there? Of course not. Would it ever even have a ghost of a chance with the evil Gates empire firmly in control of the market? No. We would still have those wonderful OEM agreements that prevent anything but MS slime being installed by/for anyone but hardcore hackers and MS-haters.

On the other hand. I have to acknowledge the Open Source argument that Linux represents a battle that Microsmash, with their monolithic closed-source worldview, is ill-equipped to deal with. Linux may have succeeded in spite of Gates' best efforts to quell it, but I am fascinated to see how it has blossomed (no, like I said, not there yet!) with just a little restraint on Redmond.

As far as BeOS goes, the original premise behind Be was to explicitly dump the backward compatibility legacy garbage and trot out something new, powerful, and fresh. I'd say the OS is all that, from what I've seen, but they've had even more problems with encouraging usable apps than the Linux world. But coming from an Atari background, where compatibility with MS products was always slim-to-none, we could ask if it is really the compatibility issue that is hurting us, or other things, or a combination of everything that is driving Atarians to peecees.

>Atari emulators are great if you want to run Atari software on a PC - but
>that doesn't really help the matter (i'd much rather have a real ST).

Me, too! Or rather, a real Milan, available from US dealers. Now. With a decent browser.
--

7055. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3947C05A.6BB20F6@cfc.dnd.ca>
Source record: 60936

PuffPuffin wrote:
> Hi everyone,
> I was wondering if the following Atari user groups still exist:
yes > Houston Atari Computer Enthusiasts
don't know > Atari Boise Users Group
yes > Nova Scotia Atari Computer User Group
don't know > Yolo Atari Club
yes TAF(Toronto Atari Federation)

> We haven't been sending out newsletters to the groups on our exchange
> list, but we'd like to start again.
> Thanks for your help!
> Phil @ ABACUS (San Francisco, CA)
> P.S. If your user group would like to exchange newsletters with us,
> please send me private email.

7056. Re: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3947d44d$0$31675@news.zetnet.co.uk>
Source record: 60937

On 14 Jun 2000 19:27:43 , "Peter Persson" wrote:
>Hi again!
>
>> 16 bit device if installed below. I can run my NOVA at 25 Mhz on the
>> Might Sonic, so the bus speed shouldn't be a problem with a heat sink
>> on the NOVA chips.
>
>According to Rodoplhe Czuba , the bus on a CT2 is running at 50mhz, not 25
>or 16. The CT2 has completely new busemulation circuitry..

This is true. Switching down to 25MHz for every motherboard
access would potentially generate electrical noise, and is
also no so good for performance - so it runs at 50MHz all
the time.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7057. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8i8kql$9rv$1@snipp.uninett.no>
Source record: 60938

Johan Klockars <rand@cd.chalmers.se> wrote:

> I've not done any reconfiguration of tkrom4f, since the configuration
> program I have doesn't seem to be correct. It certainly doesn't report
> quite the things that are set in the tkrom4f sources, and that has nothing
> to do with the modifications done for the PCI BIOS.

That was it! I just tried with an unmodified tkrom4f, and here I am,
looking at some very tiny text in Farmer. I used a 6pt font since I had to
use the Videl, at 1280x1024 that's rather small ;-)

Everything is slow as hell though, the colours are all messed up and the
background gets more and more distorted for every redraw, but I'm going to
tweak the setup now.

>>With MagiC I only get a lot of mess on the Eclipse, but I also recall that

> What kind of mess?

It's hard to explain, I can vaguely see what's happening but the picture
is very distorted. I tried to make a snapshot of it, but it actually
turned up correct when I viewed it under TOS...

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7058. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8i8l14$9rv$2@snipp.uninett.no>
Source record: 60939

Johan Klockars <rand@cd.chalmers.se> wrote:

>>Hardware-wise the Eclipse is superior. Since my Nova is "just" a 1Mb DRAM
>>card, it's a lot slower than the Eclipse. Also, with the Eclipse I can use

> I've never used a NOVA card, but I'd guess a significant part of the
> speed increase comes from the better use of the mach64 hardware
> acceleration engine.

Perhaps, but there's a huge difference between my 1Mb DRAM-card and Magnus Kollberg's 4Mb VRAM-card, so the hardware definitely makes a difference. E.g. "high" refresh-rates in 16-bit (800x600@60Hz...) slows it down a lot compared to 50Hz. 1280x1024x16@75Hz on the Eclipse is a lot faster, atleast under TOS.

> You really ought to try a vector drawing program like ArtWorx or
> Kandinsky. ;-)

I've never used these on the Nova so I couldn't tell the difference anyway ;-)

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7059. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961008406-80615AEicMi@skynow.net>
Source record: 60940

Hi Chris

>
>>Which version of NVDI did you try? The newest 5.x?

>5.02 I think.

5.03 is available as a free download from the 2B's website.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7060. MiNT and g77

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: jba4@po.cwru.edu
Message-ID: <3947e08b.12580736@news.cwru.edu>
Source record: 60941

Hey everyone! I've recently installed gcc 2.95.2 from the SpareMiNT page and the matching version of g77, the Frotran compiler. I also installed the latest version of ld (version 2.9.1) from the binutils package also available on the SpareMiNT homepage.

When I attempt to compile a valid Fortran 77 file, I receive an error from ld. It is actually a bus error and ld spits out that an internal error occured. I am currently running freeMint 1.15.5 without memory protection enabled on a TT. Any ideas? I really need the Fortran compiler running for work. If you know of any other capable Fortran compilers for the Atari, I'd appreciate it too. Thanks!

Jeffrey Armstrong (jba4@po.cwru.edu)
Case Western Reserve University

7061. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3947e9e7$0$31673@news.zetnet.co.uk>
Source record: 60942

On 14 Jun 2000 18:47:36 , Steve Sweet wrote:
>5.03 is available as a free download from the 2B's website.

Hmm, any ideas what's new, or what's fixed?

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7062. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8i8sca$b60$1@snipp.uninett.no>
Source record: 60943

Jo Even Skarstein <joska@nvg.ntnu.no> wrote:

> Everything is slow as hell though, the colours are all messed up and the
> background gets more and more distorted for every redraw, but I'm going to
> tweak the setup now.

It works perfect (so far...) in 8 bit, but 16 bit is still slow and buggy.

--

```
/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/
```

7063. AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <961021332-972391AEicMi@xs4all.nl>
Source record: 60944

Hello,
There was the following message in a newsletter from Mucs today :

"Axro (you know the guys that are going to distribute the Milan II) is looking
for programmers :

Are you proficient with C - C++ ?
Do you dare to port Amiga programs and games to the Milan 060 ?

If you are interested, mail :
mmartens@axro.de

Then a part of the message from Mucs is not complete... followed by :

"Attractive profit participation and developper Milans are waiting for you.
React quickly"

Cheers
Dan.

P.S. Tommorow I'll buy a C - C++ course :-)
Milan 040 - Magic Milan

7064. Re: Microsoft's Being Forced To Split

Newsgroup: comp.sys.atari.st
Date: 2000-06-14 00:00:00 UTC
From: Matt Sheppard <jsbr19537@cableinet.co.uk>
Message-ID: <TcS15.6957$1y5.840288@news3.cableinet.net>
Source record: 60945

DAVID L. ORMAND <dlormand@aztec.asu.edu> wrote in message
news:8i8i62$16d$1@news.asu.edu...

**********SNIP**********

> As far as BeOS goes, the original premise behind Be was to explicitly
> dump the backward compatibility legacy garbage and trot out something new,
> powerful, and fresh. I'd say the OS is all that, from what I've seen, but
> they've had even more problems with encouraging usable apps than the Linux
> world. But coming from an Atari background, where compatibility with
> MS products was always slim-to-none, we could ask if it is really the
> compatibility issue that is hurting us, or other things, or a combination
> of everything that is driving Atarians to peecees.

I think its probably a combination of several factors, I hate to say it but
one of the main factors is probably the lack of a decent browser - don't get
me wrong, CAB is great for viewing HTML pages, but most sites incorporate at
least some Java (or javascript) - If we had a browser that did Java we'd be
laughing :)

> >Atari emulators are great if you want to run Atari software on a PC - but
> >that doesn't really help the matter (i'd much rather have a real ST).
>
> Me, too! Or rather, a real Milan, available from US dealers. Now. With
a
> decent browser.

Too right - anybody know is System Solutions is going to be selling the
Milan060 in the UK????

Cheers.

Matt.

7065. SpeedoGDOS???

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Matthew and Caroline Simpson-Morgan <mcsm@rka.com.au>
Message-ID: <3947A372.9DC898C4@rka.com.au>
Source record: 60861

I was wondering if SpeedoGDOS is something that is available on the net
for download? I've done some searching including ftp sites and have
found nothing. I'd appreciate any info anyone has,
Cheers, Matthew.

7066. FS: Falcon030 4/80 w/SpeedResolution Card

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <140620002058559572%macgod@rocketmail.com>
Source record: 60862

Hello, all!

Before Barry (aka Phantomm) became unreachable, he did allude to the fact that he wouldn't mind me selling my bird to someone else... so here goes. <snif>

In the package:

* 1 Falcon030, very good condition.
* 4MB RAM, 80MB (stock) IDE Conner 2.5".
* comes with Hard&Software's SpeedResolution card + drivers (36MHz 030 acceleration, accelerates video ops, too..)
* recently replaced 1.44MB floppy drive (had to remove an FDD-foot and a copper 'stand' to do this--included)
* US power cable (ooh!); no mouse
* RGB->VGA video adapter.

I received this machine with no mouse, and found that the internal fan had been disconnected from the motherboard. I don't have much in the way of software for it, either, so I guess it'd be better off in the hands of an experience bird-curator. 8)

I'm located near Vancouver, BC, Canada, but I'd be more than willing to ship to the USA (or abroad, provided I can get some advice on what to do and what not to do!). Asking price: $325USD. Other reasonable offers are always welcome! Contact me *privately* with offers via phone [(604) 945-2877], e-mail [derek at trideja dot com]. Got other questions? Feel free to post 'em here. I've been more or less lurking around CSAST since I got my MSTE last year.

Reason for selling: ... well, I've had this machine for about eight months thinking I'd upgrade it and make it a nice alternate desktop machine.. not so! I got "ST fever" a few years ago when I first saw an STE in action, and a few years (and several ST/es) later, I decided I had to experience the Falcon.

Looking at what it'd cost me to beef it up so I could haul use it as a serious desktop replacement would simply be too much for me. I'm off to university next year (moving out) and I've got to pay the bills somehow... for this reason I'm also in the middle of selling my Apple Newton MessagePad 130, should anyone happen to be interested.

Enough blabbing!

Cheers!

--
[Derek Warren === Trideja Digital Music / Digital Creativity]
[Drop by the webcam! http://derek.trideja.com/ : http://www.trideja.com/]

"Mr. Ghandi, what do you think of western civilization?"
"I think it would be a good idea."

7067. Re: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: mgrove@iwvisp.com
Message-ID: <skgkut6tis4129@corp.supernews.com>
Source record: 60863

Can I say hahaha:) It accesses the bus at 50Mhz by special timing, quite a bit different than the Falcon bus running at 50Mhz:)

Mikey

7068. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <39487b3b$0$31673@news.zetnet.co.uk>
Source record: 60864

On 14 Jun 2000 09:33:22 , "Terence Kelly" wrote:

| . . . .
|Roman numeral pagination is standard for any introductory materials in the
|English language. So you need them for anything that has an introduction,
|preface or table of contents. I notice that the English Manual that came
|with Papyrus back in 1994 uses roman numeral pagination for the Table of
|Contents. Clearly it wasn't set with Papyrus. Are you listening Ulli?
|This is not an "extra" in English.
|
|Thanks to Galen for backing me up on the footnote/endnote problems. My
|guess would be that these requirements must not be standard in German,
|otherwise they would be available in Papyrus already.

I recently had a book 'published' which I edited with Papyrus. Had
to put in the Roman numerals by hand.

In years gone by I wrote a couple of times to HiSoft suggesting a
proper referencing scheme for Papyrus. This would need to take into
account the fact that the same article might be referred to several
times, that the order of the referenced articles might change etc
etc. I got no feedback whatsoever.

7069. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8iacun$li9$1@snipp.uninett.no>
Source record: 60865

Derryck Croker <derryck@nospamcix.co.uk> wrote:

> I don't know if this is relevant, but it's possible to configure MagiC to load
> and run applications to their completion before the next is loaded (I'm not
> sure if this applies to the Auto and/or Start folders). Once the Desktop is
> reached, the timeslice CPX can be used to switch preemptive m/tasking back on
> (save this setting to have it executed automatically on subsequent reboots).

> This operation is known to fix problems like the one you describe.

fVDI works fine with MagiC (6.10) now, but I have a general problem with
MagiC (it doesn't matter what else I have in the autofolder) that I think
can be fixed by this. How do you disable preemptive multitasking in
magx.inf?

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7070. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8iadcg$li9$2@snipp.uninett.no>
Source record: 60866

Derryck Croker <derryck@nospamcix.co.uk> wrote:

>>lot less compatible than Nova VDI, e.g. currently it completely refuses to
>>work with MiNT on my Falcon/AB. I also have serious problems under MagiC,

> At least fVDI is still under development, so with Johan's help I'm sure that

...and now that I'm using a *working* copy of the AB-driver it works under
MiNT and MagiC too ;-)

> this can be sorted. I guess you didn't have any problems with the Nova
> installation (aside from the animated GIFs one from an earlier thread).

I had *lots* of problems, both with getting the Nova itself to work with
MiNT and MagiC, and even more with several applications. I believe I went
through five releases of Nova-VDI before Papyrus finally worked in 16 bit
colour. Not to mention MagiC and N.AES, which had to be upgraded to use
the correct palettes in 16 bit.

However, nowadays most applications seems to work fine with graphics-cards
so I expect less trouble with fVDI than Nova-VDI over time.

>>This should be fairly easy to do, you need about 20mm clearance but that's

> That's still quite a lot - I can't think of an easy way to implement this ATM.

That's easy, just stack two connectors on top of each others. Titan used
to sell these with the AB (they're needed with some expansion-cards as
there's a very tight fit between the CPU-cooler and expansion-port), but
you can find them anywhere.

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7071. TAF Flea Market June 21st

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-54CE04.07294915062000@bigmomma.idirect.com>
Source record: 60867
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy

agenda for the Toronto Atari Federation meeting of June 21st, 2000, 7:00 PM:

COME ONE, COME ALL to the first TAF FLEA MARKET of the new millenium!

TAF's famous flea markets have always been a great way for fellow Atari users to find the hardware and software they need to improve the Atari computing experience, or to sell what they don't need anymore. As well, it gives them a chance to associate with fellow Atarians. Sell your old stuff, find yourself a treasure!

this particular Flea Market will also give TAF a chance to sell some pieces of equipment that they don't need anymore to homes where they will get more use. And there's some interesting pieces we've amasssed over the years, so you may want to check this out.

As well, the Mario Becroft solutions (VGA adaptor, Mouse Adaptor, QWERTYX, IDE Board) will also be offered for sale. These items are a great way to use modern peripherals with your classic systems.

Admission - FREE
Tables - FREE

Please note - TAF does not support piracy. Anyone selling pirated or stolen goods will be prosecuted to the full extent of the law!

So come on out and have a great time at the TAF Flea Market! We'll see you there!

TORONTO ATARI FEDERATION User Group meetings are held on the third Wedsnday of the month in the North York Memorial Community Hall on the Lower (or Concourse) Level of the North York City Centre Library at 5110 Yonge Street at Parkhome Avenue. Parking garage inside the complex. Those using public transport can take the TTC's Yonge/University/Spadina line to North York Centre Station. Meetings start 7:00 PM, $2.00 to non-members. Membership is $25 CDN a year, and includes a subscrition to the TAF newsletter PHOENIX. A membership in TAF IS Atari support!

TAF Home Page: http://taf.atari.org
Ken Macdonald, TAF President + Mario Becroft agent: 416-533-0504 or anarkist@idirect.com
Dan Dreibelbis, TAF Vice-President and Sinclap Tamer: 416-766-4743 or dreibel@idirect.com

7072. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Martin Graiter <graiter@starmail.com>
Message-ID: <8iafbkghs1@cubacola.tninet.se>
Source record: 60868

"Lonny Pursell" <atari@SYNTAX.ERROR> wrote in message
news:Pine.MNT.4.10.10006132156050.137-100000@TT030...

: Silly question, but won't adding another fan put more load on
: my already "on the edge" PSU? Bear in mind I don't know the
: power requirements of a fan per say.

Incidentally, I just bought a fan today and it says on it what it's power consumption is. Normally it pays (powerwise) to install a fan. If you like to experiment you could try using better passive cooling. Much bigger cooling elements, maybe even some kind of water cooling system.

Another solution would perhaps be buying a car battery and eliminate the PSU altogether?

There are also lots of descriptions on building various PSU:s in electronics magazines.

Easiest and cheapest is to get a PSU from a PC. Or a Mac. The only problem here is the form factor, how to fit it. Try searching the web for producers of PSU:s, I have found some nice fanless Aztecs that seem to fit the TT casing.

MG

7073. whereabouts/e-mail address for Dave Barkin?

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <3948BD22.9E7BF6C@cfc.dnd.ca>
Source record: 60869

hi
I've been looking for Dave Barkin, the graphics guy who used to write
for Current Notes,
and had an article in the last issue of Atari Computing.
I gave tried d.barkin1@genie.com without success. And a search of the
net has not turned up much of anything.
Would anyone have an e-mail address for Dave?

thanks.merci.danke
ken
a TAF guy

7074. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8iamvu$9aa$1@news1.xs4all.nl>
Source record: 60870

On 14 Jun 2000 09:33:22 , "Terence Kelly" wrote:
>
>[...]
>While the number of people who actually do academic writing may not be
>overwhelming, in the United States it is the faculty of a university that
>will have the say as to which word processor will be standard on a

The poor students have to use Word for the lay-out of scientific
documents?
Oh boy, it will look awfull en put many extra working hours on their
shoulders.
How do they make a biography with more that 256 footnotes? In never
managed to come above this number!!!
And then all the worries about indexes that sort wrong because of non-
ASCII characters!!!

Ever heard of TeX and all the 'formats' for documents? especially
mathematicians (but not only them) love this package here in Holland
Europe.

Met vriendelijke groet,
Ronald van der Kamp

7075. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8ian02$9aa$2@news1.xs4all.nl>
Source record: 60871

On 14 Jun 2000 09:52:20 , "Terence Kelly" wrote:
>
[...]
>I'm not sure I understand exactly. Are you saying the Behnes have rewitten
>the Atari standard so that high resolution is 93dpi? Wouldn't that be a bit
>silly? Or is it possible that in conforming to NVDI 5, Papyrus does not get

When I use Calamus and i set the display of the page on 1:1 then a
printed 12-point character should be exactly as big as a screen-
displayed 12-point char. And a A4-paper on screen (if it fits) should
be as big as the real paper.
I have always set my screen so that this is true.

I am not sure but Calamus thinks about the b/w screen as 96 dpi. Or
am i wrong?

Met vriendelijke groet,
Ronald van der Kamp

7076. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Alan Gauton <agauton-remove@usa.net>
Message-ID: <3948E6E3.401C7BAD@usa.net>
Source record: 60872

Ronald van der Kamp wrote:
>
> On 14 Jun 2000 09:33:22 , "Terence Kelly" wrote:
> >
> >[...]
> >While the number of people who actually do academic writing may not be
> >overwhelming, in the United States it is the faculty of a university that
> >will have the say as to which word processor will be standard on a
>
> The poor students have to use Word for the lay-out of scientific
> documents?
> Oh boy, it will look awfull en put many extra working hours on their
> shoulders.
> How do they make a biography with more that 256 footnotes? In never
> managed to come above this number!!!
> And then all the worries about indexes that sort wrong because of non-
> ASCII characters!!!
>
> Ever heard of TeX and all the 'formats' for documents? especially
> mathematicians (but not only them) love this package here in Holland
> Europe.

TeX used to be very popular with the students here in Signal Processing,
but gradually more people have migrated to PCs rather than workstations,
and as most get Word with the machine, they use that. Maybe if TeX was
included with the machines more people would use it. Probably another
major factor is that many conferences and projects define Word 6 + as
the official file format, as well as pdf.

(Having said that, I have TeX on an ST at home, but switched to Word for
the same reason.)

--
AG

Remove removes from address to remove anti-spam measures.
--

Alan Gauton E-Mail ag@spd.eee.strath.ac.uk

Never for me the lowered banner, never the last endeavour!
(Damon Hill - 16th June 1999)

7077. SV: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <k4625.3252$rH5.7330@nntpserver.swip.net>
Source record: 60873

Hi

OK, Mikey, would you like to explain? Never mind how fast the CT2 accesses the bus, the clock-pin on the busconnector is ticking at 50mhz. Doesn't most boards use this?

Regards

/Peter

Mikey <mgrove@iwvisp.com> skrev i
diskussionsgruppsmeddelandet:skgkut6tis4129@corp.supernews.com...
>
> Can I say hahaha:) It accesses the bus at 50Mhz by special timing, quite a
bit
> different than the Falcon bus running at 50Mhz:)
>
> Mikey

7078. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.3949080c@fmlynet.org>
Source record: 60874

FamilyNet HQ: Telnet:\\www.family-bbs.net

Don't feel so bad. I tried to keep things going with AUNT, but the truth
was, I was a new member, and the ones that had been there for 14 years decided
it was time to close shop more or less. Thought it was a shame to stop trying
after so many years of great computing, but they were the senior and veterian
members.
So I formed JYBOLAC. It's a bit of a struggle to get it going in this
first year, but I work at it.

You are welcome to join our chat session tonight at 8 pm CST at:

http://stargate.cs.swau.edu/atari

Take care and talk soon,

Doctor Clu

> From: atarigalen <kNOkSPAM@uia.net.invalid>
> In article <20000614020934.15911.00006566@ng-md1.aol.com>,
> puffpuffin@aol.com (PuffPuffin) wrote:
>> Hi everyone,
>>
>> I was wondering if the following Atari user groups still exist:
>> ...
>> Yolo Atari Club
>>
> The last issue of Yackity-YAC was October-November 1998. The
> club continued to meet until July 1999 when I moved to the Los
> Angeles area. Several members (including the founder, Eric
> Hays, and the well know 8-bitter Bill Kendrick) are now highly
> active in the Linux User Group of Davis and have essentially
> stopped using Ataris on a daily basis. I have YAC's library,
> disk library, and the remains of the treasury, which I brought
> (with permission) to LA in the hope of starting up YAC in S.
> Cal.. Unfortunately, the few LA Atarians I've spoken to do not
> seem interested.
> So in a nutshell, YAC is now a few boxes of stuff, a couple of
> hundred dollars, and one fanactical Atarian. Me.
> Galen
> * Sent from RemarQ http://www.remarq.com The Internet's Discussion Network *
> The fastest and easiest way to search and participate in Usenet - Free!

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7079. Re: SV: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8ib12h$2q7$1@nnrp1.deja.com>
Source record: 60875

Hi Peter,

Right, and the COMBEL divides the main clock to the motherboard by two.
That's why there is a 32Mhz clock (not visible on PAL systems) to feed
the COMBEL, which gives you a 16Mhz Falcon.
Mikey

In article <k4625.3252$rH5.7330@nntpserver.swip.net>,
"Peter Persson" <pep@REMOVEmbox306.swipnet.se> wrote:
> Hi
>
> OK, Mikey, would you like to explain? Never mind how fast the CT2
accesses
> the bus, the clock-pin on the busconnector is ticking at 50mhz.
Doesn't most
> boards use this?
>
> Regards
>
> /Peter
>
> Mikey <mgrove@iwvisp.com> skrev i
> diskussionsgruppsmeddelandet:skgkut6tis4129@corp.supernews.com...
> >
> > Can I say hahaha:) It accesses the bus at 50Mhz by special timing,
quite a
> bit
> > different than the Falcon bus running at 50Mhz:)
> >
> > Mikey
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

7080. Re: whereabouts/e-mail address for Dave Barkin?

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <39490556.BDA609D3@worldspy.net>
Source record: 60876

I'm not much help, but I know he's posted here occasionally. Late issues
of Atari Computing also had articles with his email at the footer.

Ken Macdonald wrote:
>
> hi
> I've been looking for Dave Barkin, the graphics guy who used to write
> for Current Notes,
> and had an article in the last issue of Atari Computing.
> I gave tried d.barkin1@genie.com without success. And a search of the
> net has not turned up much of anything.
> Would anyone have an e-mail address for Dave?
>
> thanks.merci.danke
> ken
> a TAF guy

7081. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961089158-120208AEicMi@skynow.net>
Source record: 60877

Hi Edward

>>>Just received my copy in the mail
>>
>>Snail mail??.
>
>No, I should have said email. I do hope to get a manual by snail-mail
>though.

I didnt think there were any paper manuals available unless you printed the online help.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7082. Re: whereabouts/e-mail address for Dave Barkin?

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <39492AF3.EAAABB8E@cfc.dnd.ca>
Source record: 60878

i read those articles, but could not find an email address anywhere! :-(
ken

John Kolak wrote:
>
> I'm not much help, but I know he's posted here occasionally. Late issues
> of Atari Computing also had articles with his email at the footer.
>
> Ken Macdonald wrote:
> >
> > hi
> > I've been looking for Dave Barkin, the graphics guy who used to write
> > for Current Notes,
> > and had an article in the last issue of Atari Computing.
> > I gave tried d.barkin1@genie.com without success. And a search of the
> > net has not turned up much of anything.
> > Would anyone have an e-mail address for Dave?
> >
> > thanks.merci.danke
> > ken
> > a TAF guy

7083. Re: whereabouts/e-mail address for Dave

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39494865$0$31673@news.zetnet.co.uk>
Source record: 60879

On 15 Jun 2000 15:13:55 , Ken Macdonald wrote:
>i read those articles, but could not find an email address anywhere! :-(
>ken
>
>John Kolak wrote:
>>
>> I'm not much help, but I know he's posted here occasionally. Late issues
>> of Atari Computing

Were any issues of Atari Computing on time? ;-)

>> also had articles with his email at the footer.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7084. Looking for old Atari computer and accessories for sale

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: fov1186@iperbole.bologna.it
Message-ID: <1ecajdh.4mlwd51xjfygwN@ppp036-nas2.iperbole.bologna.it>
Source record: 60880

```
From Italy , I'm looking for my retrocomputing collections any Atari
products , also not working .
Please e-mail me any offer .

Thanks

--
Paolo
fov1186@iperbole.bologna.it
```

7085. FREE Atari Catalogs! Discounts! More Atari Stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8ibrd9$s35$1@user2.teleport.com>
Source record: 60881
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I update my catalogs once a week. Just before this message is posted. So when you see a new posting, check my Catalogs. After I post this message. I'm off for the weekend. But I'll be back after the weekend.

If your reading for my Free catalogs, jump to the bottom, otherwise read on. I've added new items to my Catalogs, including, for the first time, ST Hard Drives, SyQuest 88 Meg removable Hard Drive, Software, Books, Light Pens, Atari Touch Tablet & some Cartridges for the ST like DVT VCR, ST Replay & Computer Eyes! So come and Get it! First come, first serve.

e-mail: atari@benjamin.net

To take advantage of Discounts or FREE Monitors or FREE Jaguar Video Cable, you must E-Mail me to Claim it & state what you want in E-Mail.

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount. Customer pays Shipping. Limited Time offer! Substitutions considered.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega 2 ST or a 1040STe and receive a FREE Monitor. Your Choice of a Color or MonoChrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or an Atari 130XE and an Atari 8 Bit Disk Drive such as an Atari 1050 Drive & receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 of Atari Jaguar items, receive absolutely FREE, a +NEW in BAG Jaguar Composite Video/Stereo Audio Cable. Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays all Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, &

my SoftWare Catalogs are my largest. They have the biggest Byte Count.
You should see my inventory! I have TruckLoads of HardWare, Boxes and
Boxes of Software & Libraries of Books & Reference Material for the
Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And
remember, if you can't come see me today, come see me tomorrow!

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FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories!
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or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's not an inconvenience. I do ask that you specify
Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you
by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can
attach text files to your E-Mail. Catalogs are just regular ASCII text
files so you can download them into your text editor & view them, edit
them or print them out! It would make things easier for me if you take
my Catalogs, load them into your text editor, delete what you don't
want and E-Mail me the rest! To expedite things, include your complete
Mailing address so I can figure your Shipping/Postage & Handling. I'll
be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

7086. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8ibro9$ss9$1@user2.teleport.com>
Source record: 60882

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

7087. SWEET DIGITAL RECORDING PACKAGE!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Carolyn M Haley-Murray <NOTE-ABLE@prodigy.net>
Message-ID: <8ibtcc$c7qs$1@newssvr05-en0.news.prodigy.com>
Source record: 60883

Complete Digital Recording Package!!!

No matter what your experience level, this package can make your recording dreams come true!

Everything you need to get started:

Atari Falcon 030 (computer made especially for digital recording)
500 meg SCSI harddrive (attach other SCSI devices such as CD Burner)
Cubase Audio 16 (fantastic program for tracking...16 tracks audio...endless midi tracks)
Monitor
Mouse
Other software

ALL for ONLY $650 (firm) plus shipping!!!

Now where else can you get such a great package?

E-mail Carolyn at note-able@prodigy.net

7088. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <3949C70A.B3C39818@qnet.com>
Source record: 60884

Lonny,

I think I found a replacement for the TT power supply. Im waiting for the manufacture to get back with me with a price and availability. Hope to here from them soon. I will keep everyone posted.

Don

7089. Re: Smurf

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1aa065ef.14be38a4@usw-ex0108-063.remarq.com>
Source record: 60885

ebaiz@skyenet.net (Edward S. Baiz Jr.) wrote:
>No I do not mean the little blue creatures. I mean the great
image converter/processor.

Image converter/processor? You mean, like ImageCopy?

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7090. Re: PC<>Atari Solution

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961138296-138612AEicMi@cwcom.net>
Source record: 60886

From: bindon@madasafish.com (Lyndon Amsdon)
Date: Wed, 14 Jun 2000 17:52:57 GMT

>PC drives have to be bought by your self or possibly supplied by me.

A nice idea at a reasonable cost, but I'd seriously consider bundling with a
known to work PC drive that is preconfigured, if you don't want loads of email
requesting support!

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7091. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-15 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961138298-139073AEicMi@cwcom.net>
Source record: 60887

From: Lonny Pursell <atari@SYNTAX.ERROR>
Date: Wed, 14 Jun 2000 18:35:26 +0000

>> P.S. Tommorow I'll buy a C - C++ course :-)
>> Milan 040 - Magic Milan
>
>I sure hope the first project to be started by someone brave
>enough is a web browser, good enough to convince us to buy one.
>;-))))

Firewire might be the answer, there's a link from http://magicos.de

--
Rgds, Derryck

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7092. Fast Basic

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Stephen Luttrell <luttrell@westmal.demon.co.uk>
Message-ID: <961139851.22476.0.nnrp-06.c1ed062e@news.demon.co.uk>
Source record: 60796

I have some old Fast Basic programs that I used to run on an ST that I sold years ago (along with its Fast Basic ROM, unfortunately). I have an ST emulator on my PC, but I can't find any information about Fast Basic anywhere on the web. How can I run Fast Basic programs?

--
Steve Luttrell
West Malvern, UK
email: stephen@luttrell.co.uk

7093. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8icu6s$d7a$1@nnrp1.deja.com>
Source record: 60797

> >
> > Cheers
> > Dan.
> >
> > P.S. Tommorow I'll buy a C - C++ course :-)
> > Milan 040 - Magic Milan
>
> I sure hope the first project to be started by someone brave
> enough is a web browser, good enough to convince us to buy one.

They have definetely no need for another web browser! And none of the open source browsers supports Flash... but if you really need another web browser start Basilisk and use Netscape 4 or MSIE4.5 :-)
I only hope that one day there will be only one TCP/IP driver. It's hard to explain why there are 5 of them on the Atari (although the programmers had their reasons). Then the Milan needs at least a couple of games. Almost all of the old ones don't work and most GEM games look boring.

Greetings,
Matthias

Sent via Deja.com http://www.deja.com/
Before you buy.

7094. Atari Hardware & Software for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: JOHN THACKERAY <john@tradeinpost.com>
Message-ID: <8icumd$9ap$1@neptunium.btinternet.com>
Source record: 60798
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire
TF11 8AF
Tel: 00+44+(0)1952 462135
john@tradeinpost.com
www.tradeinpost.com
```

7095. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394A1E83.74323182@greeleynet.com>
Source record: 60799

Ronald van der Kamp wrote:
>
> When I use Calamus and i set the display of the page on 1:1 then a
> printed 12-point character should be exactly as big as a screen-
> displayed 12-point char. And a A4-paper on screen (if it fits) should
> be as big as the real paper.
> I have always set my screen so that this is true.
>
> I am not sure but Calamus thinks about the b/w screen as 96 dpi. Or
> am i wrong?

I'm thinking the B&W default is 93 dpi. But it's really just a starting point. All monitors are not equal, so the screen display resolution in Calamus is adjustable, to something like 5 decimal places. I have the first version of their B&W monitors (the one made by Moniterm, not Phillips) on my TT, and I believe I had to set the resolution to 91.???? to get the screen to display the size correctly.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7096. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394A20EE.18E28D51@greeleynet.com>
Source record: 60800

Alan Gauton wrote:

> included with the machines more people would use it. Probably another
> major factor is that many conferences and projects define Word 6 + as
> the official file format, as well as pdf.

And even that is not foolproof. <G> I assume here that "Word 6 +"
means the file is to be saved in MS Word 6.0 format. (There were
version 6.0a, b, and c, btw.) Unfortunately, the backwards
compatibility of Word is not foolproof, especially in the areas where
you use Visual Basic macros and features in the newer programs the did
not exist in the older version. Microsoft's forward compatibility is
not foolproof either. <G>

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

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7097. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916746-72542AEicMi@wanadoo.be>
Source record: 60801

From: Ulli Ramps <Ulli@rom-logicware.com>
Date: Thu, 08 Jun 2000 01:20:03 +0200

Hi Ulli,

>>When the dictionary holds 200000 words (the minimum to work with a
>>reasonable degree of comfort), you'll soon find out that it's useless on a

>>TT. It can take up to 15 minutes before the dictionary is loaded into
>>memory, and once that's done Papyrus can not keep up with the typist....
>
>It can, no problem. The German dic for example is much bigger, because
>German
>has much more word derivats, it's more complicated.
Sorry, but my experiences are different...
Because the Dutch dictionary that is supplied with Papyrus is not really
valid anymore (new spelling rules), I constructed my own Dutch dictionary.
This contains roughly 375.000 words and the file is 3MB long. Loading that
dictionary into Papyrus takes *minimum* 25 minutes!!
Supposing anyone has the patience waiting that long, and finally starts
typing his letter, the dictionary can't keep up with the pace of the typist,
and I'm not really a very fast typist (four fingers)...

>But why do you feel that the two dics aren't enough for a good start?
>They come from Wintertree, and they do a very professional job selling
>their dics to companies like us ...
Because they give the (false) impression that spelling correction works fast
and speedy while it isn't. I never disputed that the dics are no good, and I
don't doubt for a minute that Wintertree do a very professional job.
Unfortunately it's the routines used in Papyrus that are to slow, while
we're on the subject, why does it take 25 minutes to load 375.000 words? TW
loads the same dic in less then 15 seconds, and it's able to follow the pace
of the typist easily.

>> Not surprising really, Papyrus itself is also slow and clumsy, so I
>>suppose that's what's ment by "synchronised" applications ;-)
>
>Hm? Silly, sorry. Papyrus is written in Pure C, completely, and totally
>Atari-based.
>It's fast, as well, when it is not that fast than 1st Word, then you
>have to look at the differences in concept, first - it is a totally SYSTEM
>CLEAN written application!
Hm, could you define fast please? somehow we seem to interprete this word
quiet differently...
- On a TT and a Hades040 scrolling is slow and chunky
- formatting or reformatting a big text (+100 pages) can take forever

- Importing big ASCII files gives the word "fast" a total different meaning
...etc

I also don't really understand why ROM decided to replace the hyp file with that help.pap document. Once the hyp file is loaded it gives instant help, now I have to sit here watching Papyrus opening a doc. I also have the impression that a lot of topics aren't covered by the doc, while these topics were covered in the hyp file of version 7.5
e.g the option dialog to set screen resolution, use memory sys etc...

Cheers from Belgium
Dennis
--

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derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7098. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Message-ID: <943916752-73726AEicMi@wanadoo.be>
Source record: 60802

From: Matthias Jaap <mjaap@atari-computer.de>
Date: Tue, 06 Jun 2000 12:10:11 GMT

Hi Matthias,

>The Milan II comes with Adamas (1.71 or later) and it works quite well
>for a lot of people.
Sorry, but I have to agree with Dan... once again Mucs managed to make us
pay 59DM for an update which is still crap.

I've asked you this before, and I'll do it once again....
Please give me a couple of JavaScript URL's which can be reached and
displayed by Draconis Pro without generating an error, bombs or a complete
lock up of the computer...

The only reason people bought the Pro version is because of the JavaScript
capabilities, Adamas can't do it... that's all there is to it.
BTW: Have you noticed CAB running on the Milan's at Neuss? I think this is
a sign of what is to come... IConnect is already part of the bundle anyway.

Cheers from Belgium
Dennis
--


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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7099. programm

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Trampa Radovan <trampa@bits.net>
Message-ID: <961164530-136965AEicMi@bits.net>
Source record: 60803

Does anyone knows for drawing program as Arabesku who works with magic?
On my mail please.
thanks,
Trampa

7100. Supra HD for Atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Mark DeMateo <demateo@netnitco.net>
Message-ID: <394A27DC.2A065276@netnitco.net>
Source record: 60804

Anybody know where I can get drivers for a Supra drive for 1040 st. It is a 30 meg drive that has a plug that fits into the hd port on the back of my st

7101. AtarICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8idevr$p0v$1@nnrp1.deja.com>
Source record: 60805

Hi all,

Me and Dan Ackerman has been working together for some time in an effort
to provide Atari users with an ICQ-client for Atari that uses a GUI.

It is a shell + overlay concept, where the shell is written in GFA by
me, and the OVL in C by Dan. The OVL is written to be STiK-compatible,
and appears to work ok with STinG and Gluestik too. The shell seems to
be compatible with all OS flavours it has been tested on so far.

Note that you _must_ have an ICQ-account to be able to use it online!
Please be aware that this is an early version, so do not expect
everything to be 100% ready just yet. ;)

For more info and download, go to:

http://gokmase.atari.org

/Joakim

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.

7102. Re: SV: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8idgf3qca1@nnrp1.deja.com>
Source record: 60806

Hi Peter,

I wasn't laughing at you, I just found the thought of running the Falcon DMA at 50mhz a bit funny:) Actually, the DMA runs off the same clock (32Mhz) as the DSP (that's why you need to cut the clock trace to the DSP to up its speed) You cannot run the DMA internally any faster than 32Mhz, in my experience There are alternate inputs available through the DSP connector to the DMA, but you would have to look at the schematics to get and idea of the logic that goes with that. With all the magic dust I could find, a 25Mhz COMBEL signal was about the maximum clock the DMA could handel, and still perform relaiably. It was very buggy if the machine was using higher bit planes, but works fantastic if you have an FX card installed. Anyway, the COMBEL divides the 50Mhz CT2 clock several times, and the /2 is what the bus uses. Looking at it with respect to the CT2, if you are processing data, and that data is stored in alternate ram, and no XFR other than floating point is made, you will be operating at 50Mhz on a 32bit bus. DMA, Video and other operations require the CT2 to access the Falcon bus through the expansion connector, with 68030 timing.
I know the CT2 is fast, and a decent piece of work. Not much else out there. But.... If I run my Mighty Sonic (68030 with alternate ram, no 32bit FPU mapping) at 45Mhz, benchmarks indicate that it is running near the speed of a CT2. Of course there are a shit load of technical improvements that do boost the speed of the CT2 such as memory access, floating point, alternate ram access at 50Mhz as opposed as the Mighty Sonics 22.5Mhz half speed access and other aspects of the card that make it slightly superior. My main interest in the one that I had was the 128mb alternate ram capacity. Would have been nice to have for use with Expose, if indeed any expansion cards other than Centeks will work with the 2B or not??????
Really, the Field Service Manual should be made PD, in its entireity:)
Please excuse my spelling and English, i'm a native:)
Regards,
Mike

In article <k4625.3252$rH5.7330@nntpserver.swip.net>,
"Peter Persson" <pep@REMOVEmbox306.swipnet.se> wrote:
> Hi
>
> OK, Mikey, would you like to explain? Never mind how fast the CT2
accesses
> the bus, the clock-pin on the busconnector is ticking at 50mhz.
Doesn't most
> boards use this?

>
> Regards
>
> /Peter
>
> Mikey <mgrove@iwvisp.com> skrev i
> diskussionsgruppsmeddelandet:skgkut6tis4129@corp.supernews.com...
> >
> > Can I say hahaha:) It accesses the bus at 50Mhz by special timing,
quite a
> bit
> > different than the Falcon bus running at 50Mhz:)
> >
> > Mikey
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

7103. Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Michael Gale <mgale@bitflash.com>
Message-ID: <p6s25.5315$Rz5.187390@news.magma.ca>
Source record: 60807

Hi,

I recently acquired an Atari 1040 ST computer and color monitor. Where is the sound produced on the 1040 ST? Do I need speakers? It has a MIDI IN/OUT ports, but I do not believe you would use those ports for sound in a game. The monitor has no obvious speakers, and the volume controls on the face of it are not adjustable, which leads me to believe the monitor was manufactured without sound. I should mention, however, that the monitor is made specifically for the Atari ST, and I am not trying to hook up an off-the-shelf display device.

Thanks,
Michael

7104. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006161916570.64-100000@rakas>
Source record: 60808

On 2000-6-13, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> I think if Best or whatever, really want to help Atari users,
> they would simply publish the maker/model of the PSU they
> found that fits in the TT metal case.

I agree, but I really don't see either Best or B&C doing that
any time soon...

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7105. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006161903030.64-100000@rakas>
Source record: 60809

On 2000-6-13, Ulli Ramps <Ulli@rom-logicware.com> wrote:

> My fault, I guess. The big prob is, that there is no real
> standard font. So I thought the most common "Swiss 721" is
> the best choice (instead of using pixel fonts), but I did it
> on my machine with the TRUE TYPE Swiss 721 BT, not with the
> SPD (Speedo) version.

I suggest the follow correction then:

Look for Arial, Swiss and Helvetica. The first one found is used.

> > My reference to roman numerals should have been with pagination. Many
> > scholarly documents require that you paginate with roman numerals for
> > certain sections of the document.
>
> I see ... So it is kind of an English standard, then?

The same standard exists in French and _many_ other languages.
Pages in the Preface and Appendix often use Roman numerals.

Btw, one important thing would be to use ST-GUIDE files for Help,
instead of a text file in the Papyrus format. Having to wait 5
minutes for the help to load and format is a _MAJOR_ annoyance.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7106. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006161910220.64-100000@rakas>
Source record: 60810

> > Ever heard of TeX and all the 'formats' for documents? especially
> > mathematicians (but not only them) love this package here in Holland
> > Europe.

TeX has got to be the least user-friendly document format I ever
ran accross!

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7107. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006161918390.64-100000@rakas>
Source record: 60811

Definitely. I need a stronger power supply here, anyhow. ;)

On 2000-6-14, Lonny Pursell <atari@SYNTAX.ERROR> wrote:

> Cool! Be nice if that info was put into the usual FAQ's.
>
> On Wed, 14 Jun 2000, Bill F wrote:
>
> > I bought a power supply from Allied Electronics, made by Oryx,
> > Not sure if it will work in a TT but I'l bet Allied sells one

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7108. Re: PC<>Atari Solution

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skklra9lis4122@corp.supernews.com>
Source record: 60812

On 15 Jun 2000 09:03:16 , Derryck Croker wrote:
>From: bindon@madasafish.com (Lyndon Amsdon)
>Date: Wed, 14 Jun 2000 17:52:57 GMT
>
>>PC drives have to be bought by your self or possibly supplied by me.
>
>A nice idea at a reasonable cost,
Resonable!? I thought it was pretty good. TUS sell a drive and
module for 49 pounds! The module alone costs 25 pounds.

>but I'd seriously consider bundling with a
>known to work PC drive that is preconfigured,

Thanks, point taken.

I'll pop down to my nearest PC shop and see what drives they sell
tomorrow sometime. Living near a small town, competion isn't too hot
so they tend to whack the prices up. :-(
I'll see though.

>if you don't want loads of email requesting support!
Loads!? you gotta be kidding, more like a few!

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7109. For sale! Bargain!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: dark__lord@my-deja.com
Message-ID: <8idn41tjk1@nnrp2.deja.com>
Source record: 60813

For sale, continental USA only, the following
software package, will NOT break up. Will take
offers for 1 week, then it goes in the trash,
need room for new computing platform. ;-(

Submit by e-mail only, please!

Running (Falcon - reg. copy)
Pagestream ("light" edition - paid $39)
Teknoball (reg. copy)
Llamazap
Ping 2000
Desktop Solitaire
Arena
Extendos Pro Gold
Anodyne CDWriter
Anodyne CDWriter +
Phase4 Cybercolor
Obsession
Homa System CD's (Infopedia/WW2/Space Missions)
Ishar Trilogy

As you can see, this represents a fair amount
of monetal investment. I'll take the first $35
or best offer inside of 1 week. Otherwise, its
deep-sixed. ;-(

Remember, first $35 gets it!

Does not include shipping and handling.

Thank you.

Sent via Deja.com http://www.deja.com/
Before you buy.

7110. For sale: Atari CD's!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: darklord@kih.net
Message-ID: <8idncsac1@nnrp1.deja.com>
Source record: 60814

For sale, continental USA only, shipping and handling NOT included.
I have the following Atari specific CD-ROMs for sale:

Renegade
Atari Compendium
All Things Falcon
Bird of Prey
Stratos CD
STUG (ST users group)
Moving Pixels.

Over $100 + worth of CD's, will let go for first $25 plus S&H, or
at the end of a week in the trash it goes. Need room badly for new
computing platform. Will not break up. Send replies via E-mail.

darklord@kih.net

Thanks! ;-)

Sent via Deja.com http://www.deja.com/
Before you buy.

7111. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.394a75ac@fmlynet.org>
Source record: 60815

FamilyNet HQ: Telnet:\\www.family-bbs.net

So in other words, Draconis still isn't there yet? This is something that people have been curious about for quite a while, but we never did get a solid answer.

How does it do with everything else? What versions of HTML can it read? How is it's rendering engine?

Give us the dirt!

Doctor Clu

> From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
> From: Matthias Jaap <mjaap@atari-computer.de>
> Date: Tue, 06 Jun 2000 12:10:11 GMT
> Hi Matthias,
>> The Milan II comes with Adamas (1.71 or later) and it works quite well
>> for a lot of people.
> Sorry, but I have to agree with Dan... once again Mucs managed to make us
> pay 59DM for an update which is still crap.
> I've asked you this before, and I'll do it once again....
> Please give me a couple of JavaScript URL's which can be reached and
> displayed by Draconis Pro without generating an error, bombs or a complete
> lock up of the computer...
> The only reason people bought the Pro version is because of the JavaScript
> capabilities, Adamas can't do it... that's all there is to it.
> BTW: Have you noticed CAB running on the Milan's at Neuss? I think this is
> a sign of what is to come... IConnect is already part of the bundle anyway.
> Cheers from Belgium
> Dennis
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> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7112. Re: AtarICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <6lt25.247$QA6.9881@read2.inet.fi>
Source record: 60816

Now these are exactly the kind of people that keep Atari alive and well. I wish I could programm but I don't know how...yet... Congratulations on a job well done you guys! Thanks for your hard work.

Joshua.

Joakim H&#65533;gberg wrote in message <8idevr$p0v$1@nnrp1.deja.com>...
>Hi all,
>
>Me and Dan Ackerman has been working together for some time in an effort
>to provide Atari users with an ICQ-client for Atari that uses a GUI.
>
>It is a shell + overlay concept, where the shell is written in GFA by
>me, and the OVL in C by Dan. The OVL is written to be STiK-compatible,
>and appears to work ok with STinG and Gluestik too. The shell seems to
>be compatible with all OS flavours it has been tested on so far.
>
>Note that you _must_ have an ICQ-account to be able to use it online!
>Please be aware that this is an early version, so do not expect
>everything to be 100% ready just yet. ;)
>
>For more info and download, go to:
>
>http://gokmase.atari.org
>
>
>/Joakim
>
>
>
>--
>WWW: http://gokmase.atari.org
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

7113. Re: AtariICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <7lt25.248$QA6.9881@read2.inet.fi>
Source record: 60817

Now these are exactly the kind of people that keep Atari alive and well. I wish I could programm but I don't know how...yet... Congratulations on a job well done you guys! Thanks for your hard work.

Joshua.

Joakim H&#65533;gberg wrote in message <8idevr$p0v$1@nnrp1.deja.com>...
>Hi all,
>
>Me and Dan Ackerman has been working together for some time in an effort
>to provide Atari users with an ICQ-client for Atari that uses a GUI.
>
>It is a shell + overlay concept, where the shell is written in GFA by
>me, and the OVL in C by Dan. The OVL is written to be STiK-compatible,
>and appears to work ok with STinG and Gluestik too. The shell seems to
>be compatible with all OS flavours it has been tested on so far.
>
>Note that you _must_ have an ICQ-account to be able to use it online!
>Please be aware that this is an early version, so do not expect
>everything to be 100% ready just yet. ;)
>
>For more info and download, go to:
>
>http://gokmase.atari.org
>
>
>/Joakim
>
>
>
>--
>WWW: http://gokmase.atari.org
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

7114. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skkpumrvis460@corp.supernews.com>
Source record: 60818

On 16 Jun 2000 15:56:05 , "Michael Gale" wrote:
>Hi,
>
>I recently acquired an Atari 1040 ST computer and color monitor. Where is
>the sound produced on the 1040 ST? Do I need speakers? It has a MIDI
>IN/OUT ports, but I do not believe you would use those ports for sound in a
>game. The monitor has no obvious speakers, and the volume controls on the
>face of it are not adjustable, which leads me to believe the monitor was
>manufactured without sound. I should mention, however, that the monitor is
>made specifically for the Atari ST, and I am not trying to hook up an
>off-the-shelf display device.
>

Hi Michael

The ST was equipped with the Yamaha sound only, unlike the STe that
had PWM 8 bit sound. The STe has Phono (RCA, like the TV out socket)
but the ST didn't. Don't worry thogh it still has audio, just mono
and not that much good, but OK for games. The audio is from the
monitor connector and your monitor doesn't have a speaker so you'll
need to hook one up.

Open up the monitor plug that plugs into the ST. Connect a wire to
to pin 1 (audio) and pin 13 (ground). Connect these to some PC
speakers *with* built in amplifier. Look in the Atari manual near the
back for the pin numbering (shown from looking at the sockets on the
back) or email me if you don't have one and I'll help you out.

Midi is not used for games except one I have called "Kings Quest IV"
and require an external sound box.
The rest of the games use the inbuilt Audio from the monitor socket.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7115. Re: MiNT and g77

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8idrc8$bi4$1@news1.xs4all.nl>
Source record: 60819

On 14 Jun 2000 19:55:21 , Jeff Armstrong wrote:
[...]
>compiler running for work. If you know of any other capable Fortran
>compilers for the Atari, I'd appreciate it too. Thanks!
>
>
From germany: on PD disk from St Computer (343) the following:

copyright 1990
BC-FORTRAN77 VERS 1.3C
Andre Koestli
Martin-Luther-str. 63
D-7000 Stuttgart 50 (old postal coding)

It has editor, compiler linker. And some (oldfashioned) libs.
It likes a command shell so that should be a plus for enthousiastic
MiNT users {:-)

But integer*4 is the same as integer*2 (16 bits)

And further: from the UK: PROSPERO FORTRAN77!!!!!!

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

7116. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8idrcc$bi4$2@news1.xs4all.nl>
Source record: 60820

On 14 Jun 2000 18:35:26 , Lonny Pursell wrote:
[...]

>
>I sure hope the first project to be started by someone brave
>enough is a web browser, good enough to convince us to buy one.
>;-))))

The idee of placing the Milan in the market as a easy-to-use-internet-box will not happen in time.
There is not and will not be a MONKEY-PROOF Milan Internet box and browser.

My advice is: Make the Milan a MUSIC-BOX.
There are many musicians using old Atarai stuff wanting new stuff.
There is no computer on the market that has the precise timing for professional music making and the cheap hardware.
Something like a Milan with a StarTrack but without the pricetag of $700 ex computer!

Score Perfect, Cubase, Notator etc...

Met vriendelijke groet,
Ronald van der Kamp
secretaris Stichting ST
atarist@xs4all.nl

7117. Re: AtarICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Simon Osborne <atariactive@btinternet.com>
Message-ID: <8idrtv$rf7$1@uranium.btinternet.com>
Source record: 60821

About time guys!!

Any chance on I-connect support?

Simon

Joakim H&#65533;gberg <gokmase@my-deja.com> wrote in message
news:8idevr$p0v$1@nnrp1.deja.com...
> Hi all,
>
> Me and Dan Ackerman has been working together for some time in an effort
> to provide Atari users with an ICQ-client for Atari that uses a GUI.
>
> It is a shell + overlay concept, where the shell is written in GFA by
> me, and the OVL in C by Dan. The OVL is written to be STiK-compatible,
> and appears to work ok with STinG and Gluestik too. The shell seems to
> be compatible with all OS flavours it has been tested on so far.
>
> Note that you _must_ have an ICQ-account to be able to use it online!
> Please be aware that this is an early version, so do not expect
> everything to be 100% ready just yet. ;)
>
> For more info and download, go to:
>
> http://gokmase.atari.org
>
>
> /Joakim
>
>
>
> --
> WWW: http://gokmase.atari.org
>
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

7118. Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Simon Osborne <atariactive@btinternet.com>
Message-ID: <8ids7i$s33$1@neptunium.btinternet.com>
Source record: 60822

This fantastic Mac emulator MUST be ported to the Milan 060!!!!

Simon

7119. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8idtt1fjr1@news1.xs4all.nl>
Source record: 60823

On 16 Jun 2000 19:11:09 , =?ISO-8859-1?Q?Martin-=C9ric_Racine?= wrote:
[...]

>TeX has got to be the least user-friendly document format I ever
>ran accross!
>
Yes I agree, in these days a compiler is oldfashioned. But a few
years already there WYSYWYG versions: modern computers are so fast
that interpretation in stead of compilation is possible.
The interface is also graphic so if you do not know, it looks
like DTP-ing. Very much more userfriendly than 5 years ago!!

Met vriendelijke groet,
Ronald van der Kamp

7120. Re: AtariICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <394a7f10_2@athena.netset.com>
Source record: 60824

In article <8idrtv$rf7$1@uranium.btinternet.com>,
Simon Osborne <atariactive@btinternet.com> wrote:
>About time guys!!

That's alot of thanks ;)

>
>Any chance on I-connect support?
>

Question is if my micq port works under Ifusion. If it doesn't I
would say that Ifusion has bugs in it's udp code. I have no certain idea
on this though. But as far as I know this program and micq are the only 2
STiK API programs that heavily use UDP. Most everything else uses TCP.

Dan Ackerman
aka baldrick

7121. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Guido Goebertus <guidogoe@xs4all.nl>
Message-ID: <961189424-281647AEicMi@xs4all.nl>
Source record: 60825

Ronald wrote:

>My advice is: Make the Milan a MUSIC-BOX.
>There are many musicians using old Atarai stuff wanting new stuff.
>There is no computer on the market that has the precise timing for
>professional music making and the cheap hardware.
>Something like a Milan with a StarTrack but without the pricetag of
>$700 ex computer!

Exactly what I was thinking... Applause... If there's a future for Atari clones it is with audio/midi apps, not dtp or browsers.
Imagine this: midi and HDrecording on a 060 machine. Done well it could compete with all the blackbox HD recorder stuff from Yamaha, Roland, Fostex whatever.
Unfortunately the German developers seem to be completly unaware what made Atari big. Sigh.

Guido

/|\ STF - Falcon

7122. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006160705.a64086@wun.maus.de>
Source record: 60826

Hallo Ulli!

UR>I don't see the sense of renaming the INF, but the rest is fine :-)

If I won't rename (or delete) it, Papyrus would always try to use the oSwiss
:-(
If I do rename it, Papyrus will instantly use the Speedo Swiss.

mit freundlichem Gruï¿½ aus Bubenreuth

Ekkehard

7123. Re: AtarICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <pRv25.2967$eb4.239267@news.flash.net>
Source record: 60827

On 16 Jun 2000 14:52:52 , Joakim H&#65533;gberg wrote:
>Hi all,
>
>Me and Dan Ackerman has been working together for some time in an effort
>to provide Atari users with an ICQ-client for Atari that uses a GUI.
>
>It is a shell + overlay concept, where the shell is written in GFA by
>me, and the OVL in C by Dan. The OVL is written to be STiK-compatible,
>and appears to work ok with STinG and Gluestik too. The shell seems to
>be compatible with all OS flavours it has been tested on so far.
>
>Note that you _must_ have an ICQ-account to be able to use it online!
>Please be aware that this is an early version, so do not expect
>everything to be 100% ready just yet. ;)

Great! You guys are awesome! Does this use mICQ to make the connection (i.e. is it just a shell for the TTP program), or is it a separate, stand-alone program? If it's a stand-alone program, are you planning in the future to add full 2-way chat support? With my family scattered all over the country (and all but me owning PC's), they often use ICQ to chat with each other, but since there is no 2-way chat on mICQ I'm left out. :(Hopefully this will change soon!

Mike Freeman
nameerf@flash.net

7124. Re: AtariICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006161622001.87-100000@TT030>
Source record: 60828

On Fri, 16 Jun 2000, Michael and Nicole Freeman wrote:

> On 16 Jun 2000 14:52:52 , Joakim Hï¿½gberg wrote:
> >Hi all,
> >
> >Me and Dan Ackerman has been working together for some time in an effort
> >to provide Atari users with an ICQ-client for Atari that uses a GUI.
> >
> >It is a shell + overlay concept, where the shell is written in GFA by
> >me, and the OVL in C by Dan. The OVL is written to be STiK-compatible,
> >and appears to work ok with STinG and Gluestik too. The shell seems to
> >be compatible with all OS flavours it has been tested on so far.
> >
> >Note that you _must_ have an ICQ-account to be able to use it online!
> >Please be aware that this is an early version, so do not expect
> >everything to be 100% ready just yet. ;)
>
> Great! You guys are awesome! Does this use mICQ to make the
> connection (i.e. is it just a shell for the TTP program), or is it a
> separate, stand-alone program? If it's a stand-alone program, are you
> planning in the future to add full 2-way chat support? With my family
> scattered all over the country (and all but me owning PC's), they
> often use ICQ to chat with each other, but since there is no 2-way
> chat on mICQ I'm left out. :(Hopefully this will change soon!

Although it's described as a shell and OVL, it feels like one
program so don't let the design confuse you. It comes with
all the parts you need, just run it. Easy as that. You don't
need the old micq port to use it. Hope that helps. ;-)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7125. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <961193568-925691AEicMi@xs4all.nl>
Source record: 60829

>From: Derryck Croker Date: Thu, 15 Jun 2000 09:05:38 -0000

>Firewire might be the answer, there's a link from http://magicos.de

Shall we all give him a little present if he makes us a good browser ?
A Milan II for exemple ? :-)

Cheers
Dan
Milan 040 - Magic Milan

7126. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <961193572-926503AEicMi@xs4all.nl>
Source record: 60830

Simon Osborne wrote :

>This fantastic Mac emulator MUST be ported to the Milan 060!!!!

Hello Simon
Recently I informed about this emulator and got the following information :

Dan <aahuls@xs4all.nl> wrote:
> In an STC of 1999 it was mentioned that a Swedish software team
started
> developping a Mac emulator for the Milan. Never heard about it again
since
> that message in STC. Was it a rumour or is there something going on ?

It's not a rumour but they've been very quiet about it. Personally I
don't think that Basilisk will be that important for the Milan because
it won't work with the latest Mac software. And you still need the Mac
roms...

> (It would make it possible to use iCab ?)

Certainly. But why use iCab when you can use Netscape and MSIE on
Basilisk?

Greetings,
Matthias.

Cheers
Dan
Milan 040 - Magic Milan

7127. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <394a9c73$0$31676@news.zetnet.co.uk>
Source record: 60831

On 16 Jun 2000 22:02:04 , Guido Goebertus wrote:
>Ronald wrote:
>
>>My advice is: Make the Milan a MUSIC-BOX.

In what way? It would still be a highly capable Super Atari
that many ST enthusiasts would love to have for their general
computing duties and pleasures.

Today's Atari musicians in summary:

1. Those who use it because the machines can be picked out of
a waste skip and cracked Atari Cubase grows on trees. These are
the same guys who will phone an Atari dealer, ask questions about
products, then ask where they can get it cheaper.
2. Those who are real professionals and have reached a very high
proficiency, using it to great effect within its limits because
they have developed a deep understanding of the system. They
often have a regular stream of work which prevents them exploring
further, because they are too busy.
3. Those who are easily charmed by flashing lights.
4. Those who realised the other potentials of their Ataris and
became Atari enthusiasts on the side.

Group 1 would sooner be struck down by disease than spend
money on Atari stuff.

Group 2 can usually do everything they want to with just
their Atari and a little bit of extra gear.

Group 3 doesn't really make any music, never finishes anything
and will buy a PC (and not a Mac, because they're too blind to
see that a computer has maintenance costs in addition to the
purchase price) because that's what their friends use.

Group 4 is the type that frequents this newsgroup.

Which of these will buy a Milan "Music" machine? Only group 4.

>>There are many musicians using old Atarai stuff wanting new stuff.
>>There is no computer on the market that has the precise timing for
>>professional music making and the cheap hardware.

The problem is, these days, soft-synths and "plug-ins" are all
the rage. Those things *eat* CPU power, and therefore,
co-processing DSP arrays such as CreamWare's scalable PCI-based
Pulsar and Scope cards are taking music creation to the next level.

As a pure MIDI engine, even the humble ST is still an excellent
machine, but running plain audio alongside became "boring" almost
as quickly as the Falcon. "Plug-ins" and software synthesis are
the next in-thing.

>>Something like a Milan with a StarTrack but without the pricetag of
>>$700 ex computer!

Startrack is still a competitive card for the money. You get
very high quality A/D:D/A as well as a DSP56002-66, plus the
compatibility with SoundPool's Falcon audio products, so it
goes some way to maximising the value of software investment.

>Exactly what I was thinking... Applause... If there's a future for Atari
>clones it is with audio/midi apps, not dtp or browsers.

What made Atari popular for music in the old days is no longer
elusive to the current mainstream platforms. First it was MIDI
on the ST, then, briefly, audio on the Falcon. Third time around
it is PC and Mac leading the way with massive DSP power solutions.

If there's a future for Atari clones, it's with developers who
design well-conceived software that performs truly useful
functions that are realistic within the limits of the hardware,
and users who are more discerning and in tune to technical issues
and what they want to achieve than the average PC-buying consumer
sheep. To say that part of its future is not in DTP when a program
of the calibre of Calamus SL is still being actively developed for
it is incorrect, too. So long as quality solutions are made and
informed people are buying them, there is a future, no matter what
those solutions are.

>Imagine this: midi and HDrecording on a 060 machine. Done well it could
>compete with all the blackbox HD recorder stuff from Yamaha, Roland,
>Fostex whatever.

Yes, but you'll get the guys who look at the price of standalone
gear, and then think it's cheaper than a computer (and in some
cases it may be) so buy the standalone solution. Unfortunately
this is typical consumer mentality. The man in the street doesn't
think like us enthusiasts, doesn't see clear objectives and buys
what everyone else has.

>Unfortunately the German developers seem to be completly unaware what
>made Atari big. Sigh.

If any of the "big" companies is going to create a desktop computer
solution to take on the dedicated outboard gear, it's going to
choose the most common and fashionable platform, regardless of its
technical merit.

Shiuming Lai

--
CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected

mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7128. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skl87eq2is427@corp.supernews.com>
Source record: 60832

On 16 Jun 2000 18:24:12 , Ronald van der Kamp wrote:

>The idee of placing the Milan in the market as a easy-to-use-internet-
>box will not happen in time.
>There is not and will not be a MONKEY-PROOF Milan Internet box and
>browser.
>
>My advice is: Make the Milan a MUSIC-BOX.
>There are many musicians using old Atarai stuff wanting new stuff.
>There is no computer on the market that has the precise timing for
>professional music making and the cheap hardware.
>Something like a Milan with a StarTrack but without the pricetag of
>$700 ex computer!
>
>
>Score Perfect, Cubase, Notator etc...
>

I totally agree.

As you say the StarTrack is right up there with the best sound cards
as it's 96khz 24bit. And about musicians still using ST well thats
right as well. Anyone heard of Fatboy Slim....

If they did this they could get hold of the Music Industry, Milans
will be seen as cool like the old STs, people buy them for home
studios because it's "power without the price" make some
money and *then* make a browser, release the Milan 3.......and go on
from there.

Average PC owners want the simplicity and compatibility of Microsoft
programmes. To win PC owners they would need millions of pounds of
advertising across the globe.
Whereas word would get around the music industry of this new Atari
clone. They would be saying "hey I can use all my old programmes from
my dying ST, but with more power, wow look at the price tag" <cheesy>

All I'm saying is I can't see the general public going out and buying
a computer they've never heard of.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |

+--+

7129. FA: Atari PC with Manuals, Hard Disk

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: eastman@nortelnetworks.com
Message-ID: <eastman-1606001802090001@pleem000.ca.nortel.com>
Source record: 60833

Ends today:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=354530634

Atari PC

This is an unusual beast: an 8088 MS-DOS PC. It includes:

Atari PC with built-in floppy drive
Atari PCH204 hard disk with cable
Atari PC Owner's Manual
Atari PC Microsoft MS-DOS 3.2 manual

7130. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <29680-394AA481-41@storefull-172.iap.bryant.webtv.net>
Source record: 60834

groups one and three call me daily:(
what ever happened to brian van tilburg,
did he fall over to the other side?
thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

7131. Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.394aca0d@fmlynet.org>
Source record: 60835

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "Simon Osborne" <atariactive@btinternet.com>
> This fantastic Mac emulator MUST be ported to the Milan 060!!!!
> Simon

Hmmm... Basilisk 2.. a Mac emulator.. being run on MagicMac... hmmm.. I
bet MagicMac would run that nice and smooth. (grin)

Doctor Clu
Recently trying things out on MagicMac

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7132. NEED HELP finding some midi software GAS GROOVING ANALOG SEQUENCER

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: GABBERKID <mratari@telusplanet.net>
Message-ID: <%ly25.11049$vT6.1279438@news1.telusplanet.net>
Source record: 60836

In st format issue 79 feb 1996 on page 33
there is a review of an analog midi sequencing software called GAS (Grooving analog sequencer). It was programmed by a P. Buick.
It says contact intrinsic technology
tel: 0181 7610178
just want to know has anyone used this
or if they have a copy forsale or know the person who made it let me know
thanks
dave

7133. Re: whereabouts/e-mail address for Dave

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <394B072B.FFE68322@worldspy.net>
Source record: 60837

> Late issues
> >> of Atari Computing
>
> Were any issues of Atari Computing on time? ;-)
>
> Shiuming Lai

Feeling punny I see!

jk

7134. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE851@mail.sauder.com>
Source record: 60838

Lonny,

I think I found a replacement for the TT power supply. Im waiting for the manufacture to get back with me with a price and availability. Hope to here from them soon. I will keep everyone posted.

Don

7135. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE88D@mail.sauder.com>
Source record: 60839

>From: Derryck Croker Date: Thu, 15 Jun 2000 09:05:38 -0000

>Firewire might be the answer, there's a link from http://magicos.de

Shall we all give him a little present if he makes us a good browser ?
A Milan II for exemple ? :-)

Cheers
Dan
Milan 040 - Magic Milan

7136. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE893@mail.sauder.com>
Source record: 60840

On 16 Jun 2000 22:02:04 , Guido Goebertus wrote:
>Ronald wrote:
>
>>My advice is: Make the Milan a MUSIC-BOX.

In what way? It would still be a highly capable Super Atari
that many ST enthusiasts would love to have for their general
computing duties and pleasures.

Today's Atari musicians in summary:

1. Those who use it because the machines can be picked out of
a waste skip and cracked Atari Cubase grows on trees. These are
the same guys who will phone an Atari dealer, ask questions about
products, then ask where they can get it cheaper.
2. Those who are real professionals and have reached a very high
proficiency, using it to great effect within its limits because
they have developed a deep understanding of the system. They
often have a regular stream of work which prevents them exploring
further, because they are too busy.
3. Those who are easily charmed by flashing lights.
4. Those who realised the other potentials of their Ataris and
became Atari enthusiasts on the side.

Group 1 would sooner be struck down by disease than spend
money on Atari stuff.

Group 2 can usually do everything they want to with just
their Atari and a little bit of extra gear.

Group 3 doesn't really make any music, never finishes anything
and will buy a PC (and not a Mac, because they're too blind to
see that a computer has maintenance costs in addition to the
purchase price) because that's what their friends use.

Group 4 is the type that frequents this newsgroup.

Which of these will buy a Milan "Music" machine? Only group 4.

>>There are many musicians using old Atarai stuff wanting new stuff.
>>There is no computer on the market that has the precise timing for
>>professional music making and the cheap hardware.

The problem is, these days, soft-synths and "plug-ins" are all
the rage. Those things *eat* CPU power, and therefore,
co-processing DSP arrays such as CreamWare's scalable PCI-based
Pulsar and Scope cards are taking music creation to the next level.

As a pure MIDI engine, even the humble ST is still an excellent
machine, but running plain audio alongside became "boring" almost
as quickly as the Falcon. "Plug-ins" and software synthesis are
the next in-thing.

>>Something like a Milan with a StarTrack but without the pricetag of
>>$700 ex computer!

Startrack is still a competitive card for the money. You get
very high quality A/D:D/A as well as a DSP56002-66, plus the
compatibility with SoundPool's Falcon audio products, so it
goes some way to maximising the value of software investment.

>Exactly what I was thinking... Applause... If there's a future for Atari
>clones it is with audio/midi apps, not dtp or browsers.

What made Atari popular for music in the old days is no longer
elusive to the current mainstream platforms. First it was MIDI
on the ST, then, briefly, audio on the Falcon. Third time around
it is PC and Mac leading the way with massive DSP power solutions.

If there's a future for Atari clones, it's with developers who
design well-conceived software that performs truly useful
functions that are realistic within the limits of the hardware,
and users who are more discerning and in tune to technical issues
and what they want to achieve than the average PC-buying consumer
sheep. To say that part of its future is not in DTP when a program
of the calibre of Calamus SL is still being actively developed for
it is incorrect, too. So long as quality solutions are made and
informed people are buying them, there is a future, no matter what
those solutions are.

>Imagine this: midi and HDrecording on a 060 machine. Done well it could
>compete with all the blackbox HD recorder stuff from Yamaha, Roland,
>Fostex whatever.

Yes, but you'll get the guys who look at the price of standalone
gear, and then think it's cheaper than a computer (and in some
cases it may be) so buy the standalone solution. Unfortunately
this is typical consumer mentality. The man in the street doesn't
think like us enthusiasts, doesn't see clear objectives and buys
what everyone else has.

>Unfortunately the German developers seem to be completly unaware what
>made Atari big. Sigh.

If any of the "big" companies is going to create a desktop computer
solution to take on the dedicated outboard gear, it's going to
choose the most common and fashionable platform, regardless of its
technical merit.

Shiuming Lai

--
CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected

mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7137. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <642A954DD517D411B20C00508BCF23B0012EE890@mail.sauder.com>
Source record: 60841

Simon Osborne wrote :

>This fantastic Mac emulator MUST be ported to the Milan 060!!!!

Hello Simon
Recently I informed about this emulator and got the following information :

Dan <aahuls@xs4all.nl> wrote:
> In an STC of 1999 it was mentioned that a Swedish software team
started
> developping a Mac emulator for the Milan. Never heard about it again
since
> that message in STC. Was it a rumour or is there something going on ?

It's not a rumour but they've been very quiet about it. Personally I
don't think that Basilisk will be that important for the Milan because
it won't work with the latest Mac software. And you still need the Mac
roms...

> (It would make it possible to use iCab ?)

Certainly. But why use iCab when you can use Netscape and MSIE on
Basilisk?

Greetings,
Matthias.

Cheers
Dan
Milan 040 - Magic Milan

7138. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961317294-131157AEicMi@cwcom.net>
Source record: 60842

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 15 Jun 2000 10:59:35 GMT

>> This operation is known to fix problems like the one you describe.
>
>fVDI works fine with MagiC (6.10) now, but I have a general problem with
>MagiC (it doesn't matter what else I have in the autofolder) that I think
>can be fixed by this. How do you disable preemptive multitasking in
>magx.inf?

Quite easy :-)

Include this line in your magx.inf file:

;#_TSL <non-preemptive>

I don't think it matters where it goes, but mine is near the end, but before
the [shelbuff] statement.

Hope this helps!

--
Rgds, Derryck

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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7139. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961317296-131649AEicMi@cwcom.net>
Source record: 60843

From: Jo Even Skarstein <joska@nvg.ntnu.no>
Date: 15 Jun 2000 11:06:56 GMT

>>>This should be fairly easy to do, you need about 20mm clearance but that's
>
>> That's still quite a lot - I can't think of an easy way to implement this
>ATM.
>
>That's easy, just stack two connectors on top of each others. Titan used

I still can't visualise this. I'd need to solder a connector to the Nova to
give it a through port, so that's a male/male component (but what?) Then
something to stack on top to add clearance, female/male.

I'm still waiting to hear if anyone else has got a CT2 working with a Nova
before deciding on a purchase!

Anyone?

--
Rgds, Derryck

____ ____ ____
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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7140. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39495DA9.F93FAD8D@rom-logicware.com>
Source record: 60888

Care for using the correct fonts! If doing so, at least by loading every important file (template_NEW.PAP, help\pap_help.pap) once and saving it again with your fonts, speed should not be a problem, any longer.

Mark Bedingfield wrote:
>
> Pretty slow on my 14meg falcon though..
>
> Mark Bedingfield
>
> --
> **********
> Atari Falcon030, 14MB, 68882, 1.4IDE, 1.2SCSI
> Atari STFM 2.5MB 200MB Sq, 1.44, Tos 2.06
> more Atari's a Couple of Mac's and a few crappy 450 pc's. :-)
> mark@baypc.com.au
> **********
>
> Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote in message
> news:P5U05.10420$nc1.9068@newsfeed.slurp.net...
> > Just received my copy in the mail and I must say that I am impressed. All
> > new features plus a more professional looks makes this piece of software
> an
> > excellent choice for word-processing. I know there will be some that
> > disagree with me, but that's life....
> >
> >
> > Edward S. Baiz Jr.
> > (Gamer)
> > ----------
> > HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> > Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> > Photo 700 printer, 56k US Robotics Modem
> > PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> > Calamus SL99, Newsie, Popwatch, Papyrus 5, Photoline,
> > Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> > ----------
> >
> >

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7141. Re: fVDI/NVDI/Papyrus problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39495F07.34F288ED@rom-logicware.com>
Source record: 60889

Chris Simon wrote:

> It appears Papyrus Office has been 'fixed' to work as it should do
> with regard to font size, but this showed up a limitation with fVDI.
> That has now been solved, and I must say how pleased I am with the
> whole setup now!
>
> Thank you very much for continuing to suppoer the Atari platform and
> for developing quality applications such as Papyrus Office - we need
> you! I just hope you get the custom you need to carry on going.

Looking good :-)
>
> Out of interest, how are sales doing with the other platforms?

Around the same, little bit more as on the Atari. 1:1:1.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7142. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39495CFC.8238BD19@rom-logicware.com>
Source record: 60890

```
Ekkehard Flessa wrote:
>
> Hallo Terence!
>
> TK>Swiss 721 is on my system. It shows up in the Papyrus font selector.
> TK>I can use it to write a document, but your help files do not recognize
> TK>it is there.
>
> Workaround: Rename PAPYRUS.INF to xPAPYRUS.INF (Papyrus would find PAPYRUS.INx
> :-), load PAP_HELP.PAP and all those documents that are normally opened at the
> first launch of the demo, and save them again. Then the correct charset is
> there (in _formate.glo). You may then delete the newly appeared papyrus.inf and
> restore the old one.
>
> Ulli, I hope this wasn't too wrong ;-)

I don't see the sense of renaming the INF, but the rest is fine :-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---------------------------------
http://www.rom-logicware.com (Adr., Tel., FAX)
-----------------------------------------------
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+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++
```

7143. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39496033.144F052A@rom-logicware.com>
Source record: 60891

Ronald van der Kamp wrote:
>
> Next I found out that the demo Windows P makes UTF-8 and indeed there
> are W-programs like Unicode PovRay raytracer that are able to use
> strange characters.
> But I could not find UTF-8 in the Atarai version. Is it there
> somewhere?

Next version. Internally ready with that, we only need some surface. :-)
>
> Furthermore: now that W-Word exports Unicode, how about Papayrus?

Doing so for years and years.
>
> And I have a problem with placing characters on the keyboard.

Papyrus 8.5, coming in July, will have configurable keyboard layouts.

Following our own policy, everybody who bought the English 8 is close
enough to that coming version to get it for free.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7144. Smurf

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <_le25.390$7g5.4097@newsfeed.slurp.net>
Source record: 60892

No I do not mean the little blue creatures. I mean the great image converter/processor. I just received my full version in the snail mail. It runs great under Magic and performs well. I will look to using it along with PhotoTip. I was shocked when m
y wife told me that she wanted to get a digitial camera.
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7145. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: anarkist@idirect.com
Message-ID: <8xg25.41123$MK4.105262@quark.idirect.com>
Source record: 60893

The Nova Scotia group is also very active.
AFAIK we are the most visible anyway, in Canada.

On 14 Jun 2000 18:20:46 , "Joshua Kaijankoski" wrote:
:There is always TAF (Toronto Atari Federation) that is very active.
:Joshua.
:PuffPuffin wrote in message
:<20000614020934.15911.00006566@ng-md1.aol.com>...
:>Hi everyone,
:>I was wondering if the following Atari user groups still exist:
:>Houston Atari Computer Enthusiasts
:>Atari Boise Users Group
:>Nova Scotia Atari Computer User Group
:>Yolo Atari Club

ken

<<< Kenneth Macdonald --- Toronto Atari Federation >>>
<<45 Grenoble Dr.#1402, Toronto, ON, Canada, M3C 1C4>>
<<< http://welcome.to/taf --- http://taf.atari.org >>>
< dg449@toronto.freenet.on.ca - anarkist@idirect.com >

7146. David Barkin

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: dwolfe4@genie.idt.net
Message-ID: <8ic8t2$ia3@nnrp1.farm.idt.net>
Source record: 60894

Ken,

I think this is the address "barhart@nyct.net"

Later, Donner.....

7147. FA [Melb, Au]: 1040STfm system with colour monitor on eBay

Newsgroup: comp.sys.atari.st
Date: 2000-06-16 00:00:00 UTC
From: Ian Mavric <ianmav@lexicon.net>
Message-ID: <3949aed7@pan.izone.net.au>
Source record: 60895

On eBay.com.au:

Atari 1040STfm with colour monitor and mouse (c.1987):

http://cgi.ebay.com.au/aw-cgi/eBayISAPI.dll?ViewItem&item=359379977

Australian Old Computer Supply.

7148. Re: "Atari-computer.de" websites

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B5702950.30A3%bengy@home.com>
Source record: 60746

in article 1eccjh6.18zjvfzfiskl3N%halln@c2i.net, Hallvard Tangeraas at halln@c2i.net wrote on 6/16/00 5:17 PM:

> I also remember having tried to register and mail them several months
> ago -no response, no website.
> So, have they closed down?
> Anyone succeeded getting a website with them?

Sure! MagiC Online is hosted on them, for completely no charge. They are very quick in responding to email usually, but perhaps are overwhelmed because of the latest offer . (AFAIK it's mostly handled by one man)
If you do manage to get a website hosted their, it's very nice indeed :)

Bengy

7149. Re: AtarICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613263948-18120AEicMi@bfree.on.ca>
Source record: 60747

>From: Joakim Hï¿½gberg <gokmase@my-deja.com>
>Date: Fri, 16 Jun 2000 14:52:52 GMT
>Subject: AtarICQ -new ICQ-client for GEM

>Hi all,
>
>Me and Dan Ackerman has been working together for some time in an effort
>to provide Atari users with an ICQ-client for Atari that uses a GUI.

This is GREAT NEWS!!!

Later Brian.

7150. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-F22961.22055716062000@bigmomma.idirect.com>
Source record: 60748

In article <961193572-926503AEicMi@xs4all.nl>, Dan <aahuls@xs4all.nl>
wrote:

> > (It would make it possible to use iCab ?)
>
> Certainly. But why use iCab when you can use Netscape and MSIE on
> Basilisk?

except that the versions of those browsers that would run under
emulation won't have the proper security routines: those broke as of
January 2000. And the current versions of MSIE and Netscape wouldn't
work because A) they require a PowerPC processor and B) they require
later versions of the Mac OS, which also require a PowerPC processor.

iCAB, on the other hand, has a version designed to work under 680x0
Macs. I've read a lot of good reports from people on
comp.sys.mac.advocacy who've even been able to get it to work on ancient
PowerBooks.

Besides, you know that iCAB is a great program when Sinclap has been
waging a disinformation campaign against it in atari.advocacy.... :)

7151. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <394adcca.578521@news.tmisnet.com>
Source record: 60749

Ah, but JavaScript is not all it is cracked up to be!

Take a look at the comments by "Caveman Og" in the
news.admin.net-abuse.email (anti-spam) news group
where he discusses spammer's usage of JavaScript:

>Subject: Re: C&CL Spammer threatens to unleash virus
>for right clicking:

>None, read this, NONE, of these stupid spammer tricks work on anything
>other than Windows. the Javascript breaks elsewhere. Also some of
>these scripts are fairly IE specific.

>Having written cross-browser, cross-platform Javascript (and debugged
>the same for others). I can assure you that it is a MOST demanding task,
>and that even the cleverest spammer simply isn't up to it.

>Each new generation of browser means a slew of re-writes to keep
>compatiblity, so eventually these tricks may not even work on Windows.

>--Og

Quite simply ... every time another browser supports
or enhances JavaScript, more incompatibilities emerge
because JavaScript HASN'T BEEN STANDARDIZED. And that's
not even considering the massive security holes created by
a JavaScript-enabled browser, another reason more and more
web users are turning JavaScript "off".

If it were my decision, I'd skip the JavaScript and see
if the Java Virtual Machine (Sun Microsystems has handled
the standardization of Java pretty well) could be
built in to the Milan somehow. Now THAT would be an
impressive machine, offering TOS/GEM, MagiC, MiNT, and
Java all in one package.

Or they could put Java into the Milan III, just to ensure
the Milan II is available Real Soon Now in the US.

George Crissman
strads@tmisnet.com

On Fri, 16 Jun 2000 02:27:10 +0200, Dennis Vermeire
<dennis.vermeire@wanadoo.be> wrote:

>From: Matthias Jaap <mjaap@atari-computer.de>
>Date: Tue, 06 Jun 2000 12:10:11 GMT
>

>Hi Matthias,
>
>>The Milan II comes with Adamas (1.71 or later) and it works quite well
>>for a lot of people.
>Sorry, but I have to agree with Dan... once again Mucs managed to make us
>pay 59DM for an update which is still crap.
>
>I've asked you this before, and I'll do it once again....
>Please give me a couple of JavaScript URL's which can be reached and
>displayed by Draconis Pro without generating an error, bombs or a complete
>lock up of the computer...
>
>The only reason people bought the Pro version is because of the JavaScript
>capabilities, Adamas can't do it... that's all there is to it.
>BTW: Have you noticed CAB running on the Milan's at Neuss? I think this is
>a sign of what is to come... IConnect is already part of the bundle anyway.
>
>Cheers from Belgium
>Dennis
>--
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> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
>http://www.cix.co.uk/~derryck/index.htm
>

7152. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net>
Source record: 60750

```
On 14 Jun 2000 18:35:26 , Lonny Pursell wrote:
>On Wed, 14 Jun 2000, Dan wrote:
>
>> Hello,
>> There was the following message in a newsletter from Mucs today :
>>
>> "Axro (you know the guys that are going to distribute the Milan II) is looking
>> for programmers :
>>
>> Are you proficient with C - C++ ?
>> Do you dare to port Amiga programs and games to the Milan 060 ?
>>
>> If you are interested, mail :
>> mmartens@axro.de
>>
>> Then a part of the message from Mucs is not complete... followed by :
>>
>> "Attractive profit participation and developper Milans are waiting for you.
>> React quickly"
>>
>> Cheers
>> Dan.
>>
>> P.S. Tommorow I'll buy a C - C++ course :-)
>> Milan 040 - Magic Milan
>
>I sure hope the first project to be started by someone brave
>enough is a web browser, good enough to convince us to buy one.
>;-))))
>
>_____________________________________________________________
>Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
>
>.
Newsgroups: comp.sys.atari.st
From: swampfox1@earthlink.net (John Garone)
Organization:
References: <961021332-972391AEicMi@xs4all.nl>
Subject: Re: AXRO looking for programmers
X-Newsreader: NEWSie Version 0.94 (Atari)

On 14 Jun 2000 23:08:16 , Dan wrote:
>Hello,
> There was the following message in a newsletter from Mucs today :
```

>
>"Axro (you know the guys that are going to distribute the Milan II) is looking
>for programmers :
>
>Are you proficient with C - C++ ?
>Do you dare to port Amiga programs and games to the Milan 060 ?
>
>If you are interested, mail :
>mmartens@axro.de
>
>Then a part of the message from Mucs is not complete... followed by :
>
>"Attractive profit participation and developper Milans are waiting for you.
>React quickly"
>
>Cheers
>Dan.
>
>P.S. Tommorow I'll buy a C - C++ course :-)
>Milan 040 - Magic Milan
>
>.

2 more cents:
Great idea for the Milan to be up-to-date enough to compete
musically and, idealy, there will be a browser for it that's
up-to-date also.
About browsers, according to Alexander Clauss, Javascript can be
realized with CAB but he doesn't feel there would be enough people
buying the program to warrant his time to do so! Other programers
could do it but they would need Alexander to release the source code
but he's stated, Quote: "the source code is not available"!
Maby he would he do it for the Milan (with the right incentives!!!).
Anyone know if he's been contacted on that?
As far as the other browsers go, they amount to just being rumors
until actually released, tested, and reliable (real nice if they're
useable on a Falcon or TT too).
Back to the Milan: The success of the Milan II (no matter what
it can do with the programs that may come with it or be purchased
separately) will depend on how it's marketed! Back in '87 (and today
also), the USA had never even heard of a "real" Atari computer
through TV/Radio ads. They were bought through word-of-mouth!
Can that be repeated today against the already entrenched PC?
To answer my own question: Yes, it's possible with enough support.
Anybody familier with the NY Mets knows! They may never be in every
World Series but their fans hung in there through times when they were
in last place making the Mets more than a viable threat!
Maybe that's a bad analogy but the point is in not giving up!
So, as in a war, until a new weapon is created and useable, the
best thing to do is fortify and bolster the existing trenches and

that means up-to-date programming for the computers we NOW have
and that the Milan II comes with ALL programming possible (music, Net,
games, busness, etc!).

John G.

7153. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: John Whalley <john_whalley@hotmail.com>
Message-ID: <8ifen4$l9q$1@news8.svr.pol.co.uk>
Source record: 60751

"Lance Ringquist" <Video61@webtv.net> wrote in message
news:29680-394AA481-41@storefull-172.iap.bryant.webtv.net...

> what ever happened to brian van tilburg,
> did he fall over to the other side?

I don't think so: he mentioned in an email to me a while back that he
"disappears" between May and September.

TTFN
John
--
If replying by mail use john at bygjohn dot co dot uk
The mail address in the header is valid but mail is deleted from it
http://www.bygjohn.co.uk/
Atari information: http://bygjohn.atari.org (y2k info and MagiC docs)

7154. Cab and JS (xas: AXRO looking for programmers)

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <394b520e1405220@free.fr>
Source record: 60752

Hello,

in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
John Garone wrote on Sat 17-06-2000 02:49 (GMT):

> About browsers, according to Alexander Clauss, Javascript can be
> realized with CAB but he doesn't feel there would be enough people
> buying the program to warrant his time to do so! .../...

I would be one of them (depending on the price).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

7155. Atari ST's with software for SALE

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: mortimer <dj_mortimerNOdjSPAM@juno.com.invalid>
Message-ID: <0c2f15f4.d2d8337c@usw-ex0104-025.remarq.com>
Source record: 60753

For sale,

2 Atari 520 ST's /w Floppy drive & mouse, Cubase 3.1 and other
MIDI Applications $100 each O.B.O. + shipping (monitor not
included)

Spare Atari SF354 Floppy drives $30 +shipp.
(drives are modified for Double Sided Disks [720k])

Email dj_mortimer@juno.com If interested.

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7156. Attention shareware programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Joshua Kaijankoski <lord_gaiyan@hotmail.com>
Message-ID: <Phl25.62$zy.1788@read2.inet.fi>
Source record: 60754

This is just a suggestion. Is there any way that you guys could set up an online payment method for your shareware programs that would accept all the major credit cards? This would make it easier for users to pay you guys. No need to hassle with bank stuff and foreign currency etc. I am pretty sure most people have at least one major credit card. Thanks for your time.

Joshua.

7157. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: david.ducassou@free.fr
Message-ID: <394b51a8.391583@news.free.fr>
Source record: 60755

The sound come from the monitor/tv.
Try your Atari onto a TV.

On Fri, 16 Jun 2000 15:56:05 GMT, "Michael Gale" <mgale@bitflash.com>
wrote:

>Hi,
>
>I recently acquired an Atari 1040 ST computer and color monitor. Where is
>the sound produced on the 1040 ST? Do I need speakers? It has a MIDI
>IN/OUT ports, but I do not believe you would use those ports for sound in a
>game. The monitor has no obvious speakers, and the volume controls on the
>face of it are not adjustable, which leads me to believe the monitor was
>manufactured without sound. I should mention, however, that the monitor is
>made specifically for the Atari ST, and I am not trying to hook up an
>off-the-shelf display device.
>
>Thanks,
>Michael

--
Ma "maison page": http://www.multimania.com/dadu/

7158. Re: David Barkin

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <BvL25.986$j06.2807@newsfeed.slurp.net>
Source record: 60756

On 16 Jun 2000 04:02:42 , Don Wolfe wrote:
>Ken,
>
>I think this is the address barhart@nyct.net
>
>Later, Donner.....

Yes, that address is correct. I talk to Dave alot concerning Calamus and some other things.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7159. Re: Cab and JS (xas: AXRO looking for progr

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <nyL25.988$j06.4100@newsfeed.slurp.net>
Source record: 60757

On 17 Jun 2000 09:29:49 , ?Pascal Ricard? wrote:
>Hello,
>
> in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
> John Garone wrote on Sat 17-06-2000 02:49 (GMT):
>
>> About browsers, according to Alexander Clauss, Javascript can be
>> realized with CAB but he doesn?t feel there would be enough people
>> buying the program to warrant his time to do so! .../...

That?s not what Alexander told me. He said that Cab would get the JS compatibility when someone wrote an interpretor for it. I personally think he just does not want to do it.
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7160. Re: Cab and JS (xas: AXRO looking for progr

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <ZwL25.987$j06.3701@newsfeed.slurp.net>
Source record: 60758

On 17 Jun 2000 09:29:49 , ?Pascal Ricard? wrote:
>Hello,
>
> in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
> John Garone wrote on Sat 17-06-2000 02:49 (GMT):
>
>> About browsers, according to Alexander Clauss, Javascript can be
>> realized with CAB but he doesn?t feel there would be enough people
>> buying the program to warrant his time to do so! .../...

That?s not what Alexander told me. He said that Cab would get the JS compatibility when someone wrote an interpretor for it. I personally think he just does not want to do it.
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7161. Re: David Barkin

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <rCL25.990$j06.2807@newsfeed.slurp.net>
Source record: 60759

On 16 Jun 2000 04:02:42 , Don Wolfe wrote:
>Ken,
>
>I think this is the address barhart@nyct.net
>
>Later, Donner.....

Yes, that address is correct. I talk to Dave alot concerning Calamus and some other things.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7162. TT question

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <uCL25.992$j06.4100@newsfeed.slurp.net>
Source record: 60760

Hello all,

I recently got a friend's TT working with a Crazy Dots I video card. I went back and used the regular monitor port and found the screen on the monitor was not completely filled up like it used to be before I used the card. Now I admit I am having the TT boot from a disk and then I run the ICDboot.prg to get the HD devices. Is this some sort of fall out from using the card?
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7163. Re: Attention shareware programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <rCL25.991$j06.4100@newsfeed.slurp.net>
Source record: 60761

On 17 Jun 2000 10:20:31 , ♦Joshua Kaijankoski♦ wrote:
>This is just a suggestion. Is there any way that you guys could set up an
>online payment method for your shareware programs that would accept all the
>major credit cards? This would make it easier for users to pay you guys. No
>need to hassle with bank stuff and foreign currency etc. I am pretty sure
>most people have at least one major credit card. Thanks for your time.

That would be nice, but most shareware authors like either cash or a cashier♦s check. I have registered about 15 titles in the last year or so that way.

```
Edward S. Baiz Jr.
(Gamer)
-----------------------------------------------------
HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Photoline,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
-----------------------------------------------------
```

7164. Aniplayer 2000 Upload v2.11

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: didier.mequignon@wanadoo.fr
Message-ID: <8ig27l$5av$2@wanadoo.fr>
Source record: 60762

Hi,

There are a new version of Aniplayer 2000 on my site:
The playlist is better and the MP2 is more fast than MP3
on a Falcon with DMA transfers.
For example I obtain on my CT2B with MagiC with an:
MP3 128 kbit/s 44,1 KHz stereo 16 bits .... 25% of CPU load
MP2 128 kbit/s 44,1 KHz stereo 16 bits .... 15% of CPU load
For info MP2AUDIO of NoCrew is to 0% but all code is in the
DSP memory. Here there are all code based on ISO sources for
MP1/2/3 with the little DSP memory.
There are others news like the possibility to set the D2D
buffer at 1 to 5 seconds for audio files.

Regards,

Didier.

--
Didier MEQUIGNON Aniplayer download: http://aniplay.atari.org
E-mail: didier.mequignon@wanadoo.fr http://perso.wanadoo.fr/didierm/
Address: 25,rue de l'Ascenseur 62510 Arques FRANCE
Atari FALCON 030/CT2B 46Mb 13Go HD ~ ZIP100 ~ CD-ROM10X ~ MODEM V90

7165. Gemulator 2000 version 7.1 Help Please

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Me <woodprimer@nospamlineone.net>
Message-ID: <8ig44cbmj1@supernews.com>
Source record: 60763

Do you have this working on your PC ? if so would you let me know what it is like , and how you set it up please

7166. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961259132-154386AEicMi@skynow.net>
Source record: 60764

Hi Lyndon

>Midi is not used for games except one I have called "Kings Quest IV"
>and require an external sound box.

Youve obviously not heard of MidiMaze then. Popular at NeST sysop meetings a while back in the darker ages.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7167. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961259134-154883AEicMi@skynow.net>
Source record: 60765

Hi Shiuming

>These are the same guys who will phone an Atari dealer, ask questions about
>products, then ask where they can get it cheaper.

I recomend they call System Solutions evertime. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7168. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8igb1oaja1@plutonium.compulink.co.uk>
Source record: 60766

In message <8i3k65$94i$1@zingo.tninet.se>, jorgen.nyberg@mailbox.hogia.net said:

>You don't even have to rename them, just load the *.exe file in ST-Zip
>and it depacks fine.

That's interesting! On a somewhat similar topic, can you tell me if you can unpack PC-type TTF files on an Atari that have underscores as part of their filename extension (such as those supplied by HP on their DeskJet 520 disk, say ARIBL0.TT_ etc.). Actually a friend of mine extracted them for me on a PC, but I was wondering if it could be done on an Atari. It can't be done by renaming them to .ZIP or .LZH!

Regards, /Peter/

7169. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006171340.a64131@wun.maus.de>
Source record: 60767

#Hallo Derryck!

DC>Looking at the Nova bus adaptor, does it look like it would be
DC>possible to fit a bus extension to it for a CT2B, and how much
DC>clearance is needed for the Nova's ribbon cables?

I've got a Nova bus adaptor here, and it looks at least possilble to add a set of pins on the top for a CT2. But with the ribbon cables crossing in the middle of the longer of the two connectors, one would have to bend those cables to the other side. Then, those cables would leave the adaptor on the front side, but in a tower case this shouldn't matter.
Well, on the other hand, perhaps these cables would interfere with the CT2's connection to its clockpatch module.

The minimum clearance between nova adaptor and CT2 would be 20mm or rather 25mm without modifications to the ribbon cable connectors.

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

7170. Re: AtariICQ -new ICQ-client for GEM

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Atari Active <atariactive@btinternet.com>
Message-ID: <8igbit$sb5$1@uranium.btinternet.com>
Source record: 60768

Simon Osborne <atariactive@btinternet.com> wrote in message
news:8idrtv$rf7$1@uranium.btinternet.com...
> About time guys!!
>

Sorry, I was joking :))

It's a fantastic program!

> Any chance on I-connect support?
>
> Simon

7171. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skndukq8is446@corp.supernews.com>
Source record: 60769

On 17 Jun 2000 16:25:45 , Steve Sweet wrote:
>Hi Lyndon
>
>>Midi is not used for games except one I have called "Kings Quest IV"
>>and require an external sound box.
>
>Youve obviously not heard of MidiMaze then. Popular at NeST sysop meetings a while
>back in the darker ages.

Hi Steve!

Midimaze uses the Midi ports for networking, not for plugging into a
midi keyboard or what have you to make the in game sounds.

The original post said something like this "my monitor has no speaker
so where do I get the audio from for playing games. Can I use the
Midi ports?"

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7172. FA: Atari 7800 Games Systems w/21 Games

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: MexiAce <staalejg@bigfoot.com>
Message-ID: <8igfn8tpj1@slb1.atl.mindspring.net>
Source record: 60770

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=360504364

7173. FA: Intellivision Game Systems w/55 Games

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: MexiAce <staalejg@bigfoot.com>
Message-ID: <8igip7$196$1@slb3.atl.mindspring.net>
Source record: 60771

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=360535429

7174. FA: Atari 800 Computer System (In Original Box)

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: MexiAce <staalejg@bigfoot.com>
Message-ID: <8igkbc$jj6$1@slb7.atl.mindspring.net>
Source record: 60772

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=360552594

7175. Atari --> Amiga

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Matt Sheppard <jsbr19537@cableinet.co.uk>
Message-ID: <k8R25.1922$3I6.325134@news3.cableinet.net>
Source record: 60773

Just a quick question, am I right in thinking that there is no way to transfer files from an Atari ST for and Amiga (via disk) other than using CrossDOS on the Amiga??

What I really need is an Atari ST based solution (write to Amiga disks??)

Cheers.

Matt.

7176. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <JcS25.3895$eb4.306826@news.flash.net>
Source record: 60774

On 17 Jun 2000 02:31:55 , George Crissman wrote:
>Quite simply ... every time another browser supports
>or enhances JavaScript, more incompatibilities emerge
>because JavaScript HASN'T BEEN STANDARDIZED. And that's
>not even considering the massive security holes created by
>a JavaScript-enabled browser, another reason more and more
>web users are turning JavaScript "off".
>
>If it were my decision, I'd skip the JavaScript and see
>if the Java Virtual Machine (Sun Microsystems has handled
>the standardization of Java pretty well) could be
>built in to the Milan somehow. Now THAT would be an
>impressive machine, offering TOS/GEM, MagiC, MiNT, and
>Java all in one package.

However, there's a big difference between being able to turn Javascript off and not having it at all. There are a ton of websites that demand Javascript, and completely deny access without it. If we had it, then at least we could turn it off when we don't want it, and turn it on when we absolutely need it. As it is now, we're stuck without any options (other than Adamas... which doesn't work well enough to be considered an option). The same goes for SSL, unless you are one of the select few who have the techie experience enough to install Mint and Mintnet. I would personally prefer to have a Javascript-compatible (to whatever extent necessary) than Java. At this point, I can do what I need without Java, but not without Javascript and SSL. If the Milan is to sell in the common, everyday users' market, we need to have all the necessities covered, and Javascript is daily becoming more and more of a necessity. Java's not.

>Or they could put Java into the Milan III, just to ensure
>the Milan II is available Real Soon Now in the US.

Huh? How would putting Java in the next, non-existent machine make the current machine available in the US?

Mike Freeman
nameerf@flash.net

7177. Re: Cab and JS (xas: AXRO looking for p

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <mjS25.5840$ds.163081@newsread2.prod.itd.earthlink.net>
Source record: 60775

On 17 Jun 2000 14:02:59 , Edward S. Baiz Jr. wrote:
>On 17 Jun 2000 09:29:49 , ?Pascal Ricard? wrote:
>>Hello,
>>
>> in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
>> John Garone wrote on Sat 17-06-2000 02:49 (GMT):
>>
>>> About browsers, according to Alexander Clauss, Javascript can be
>>> realized with CAB but he doesn?t feel there would be enough people
>>> buying the program to warrant his time to do so! .../...
>
>That?s not what Alexander told me. He said that Cab would get the JS compatibility
>when someone wrote an interpretor for it. I personally think he just does not want to
>do it.
>Edward S. Baiz Jr.
> (Gamer)
Hi Ed,
I'm not sure what "interpreter " means here! If it has to do with
programming and not language translation (ex. German to English), would
the source code be needed? If so, from what I understand he's not
releasing the code (for Atari CAB)! See my E-mail to you on this.
John G.

7178. -= CLI =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.394c0d7c@fmlynet.org>
Source record: 60776

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Jo!

JES> DCL?

No, I think it was a C shell variant on a pre-solaris
SunOS. DCL is nice though, very plain english.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7179. -= SCART =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.394c0d7c@fmlynet.org>
Source record: 60777

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Nicholas!

NB> It was also left out in countries that use the
> SCART standard, because this gives standard TVs
> the RGB inputs.

I agree that it probably should, but I've seen
low-end equipment with SCART sockets that only implements a subset of the
complete standard - most noticably only composite video, with no RGB.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7180. eaving =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.394c0d7c@fmlynet.org>
Source record: 60778

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello!

I've really been enjoying this conference, but
the traffic seems to be picking up and I can't really justify the time it's
taking me to wade through all the postings. Thanks to everyone who has
answered my persistant questions! Please feel free to send me an email/netmail
message though.

Goodbye!

Regards,
- Andy. /|\

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7181. STe and STfm linking.

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0003.394c0d7c@fmlynet.org>
Source record: 60779

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Sean!

SC> 1. Can I connect the STs by simply using the
> Null-modem cable I use for my [spit] PCs? Or
> do I need a special cable? I have a 5 metre
> null-modem with both 9 and 24 pins at each
> end.

That'll be 25 pin, but yes it should work okay,
you could connect ST to PC too. If one end is 9 pin you may need a 9-25 way
adaptor for one of the STs.

SC> 2. Is there any way to use one of my PCs to
> act as a "server"(connected to the 'net),
> connect an ST up with the cable and make it
> the "client" to allow it to email, usenet
> and/or browse the web (even with no
> graphics)?

Sounds feasable, you would need to be running
some kind of proxy or router on the PC, and the ST software would need
configuring accordingly hopefully someone in here will be able to help you with
the details.

SC> I am just excited to get another ST.

And rightly so! <grin>

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7182. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8ih31d$4vk$1@zingo.tninet.se>
Source record: 60780

On 17 Jun 2000 17:03:52 , xlator@cix.compulink.co.uk wrote:

>
>That's interesting! On a somewhat similar topic, can you tell me if you
>can unpack PC-type TTF files on an Atari that have underscores as part
>of their filename extension (such as those supplied by HP on their
>DeskJet 520 disk, say ARIBL0.TT_ etc.). Actually a friend of mine
>extracted them for me on a PC, but I was wondering if it could be done
>on an Atari. It can't be done by renaming them to .ZIP or .LZH!
>
>Regards, /Peter/
>
>
>
>.
Hi Peter

Have no idea, maybee someone else here will answer, else I'll dig
out my deskjet disk and play around a bit.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7183. CCAG 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <394c3766$1_2@athena.netset.com>
Source record: 60781

Hi!

An open letter of thanks to all those who showed up, helped out, and just made our first CCAG alot of fun! Mike, Tim, Alan, Tom, my buds from the Atari group, Glenn, Charles, and others! You guys who drove a while, I pray all of you made it back safe! Till we meet again at CCAG 2001! Happy hunting and happy hacking!

Regards,

Jim W. Krych

7184. Re: Attention shareware programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <1c350ff0.e4724500@usw-ex0103-019.remarq.com>
Source record: 60782

I agree with this idea.

Alternatively a system like paypal can simplify registrations.
They announced international covering for the near future.

Daniel.

"Joshua Kaijankoski" <lord_gaiyan@hotmail.com> wrote:
>This is just a suggestion. Is there any way that you guys could
set up an
>online payment method for your shareware programs that would
accept all the
>major credit cards? This would make it easier for users to pay
you guys. No
>need to hassle with bank stuff and foreign currency etc. I am
pretty sure
>most people have at least one major credit card. Thanks for
your time.
>
>Joshua.
>
>
>
>

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7185. Re: I search a mouse for atari 1040 ste

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FwAMM0.IH@gem.win.co.nz>
Source record: 60783

The address you gave for Atari products developed by Mario Becroft was incorrect, being old now.

The correct address for Mario Becroft's Atari Hardware Page is:

http://www.gem.win.co.nz/mario/hardware/

Certainly worth a look, and he is still developing more Atari Hardware.

--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

7186. Re: The Atari scene now (ex Atarian)

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FwAMp4.J4@gem.win.co.nz>
Source record: 60784

Paul Shayler (paul@g6tsf.demon.co.uk) wrote:
: Hi Atarians,
: I used to run an Atari ST until back in 1996 it suffered a fatal
: failure. Feeling nostalgic, I was wondering what's going on in the
: Atari scene these days.

Mario Becroft's Atari Hardware Page:

http://www.gem.win.co.nz/mario/hardware/

And he is still developing hardware addons for the Atari computers even as I speak
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

7187. Re: -= PC diskette drive =-

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FwAnCK.Js@gem.win.co.nz>
Source record: 60785

Regarding this issue of HDD Floppy disc drives for use on the Atari as DD drive replacement,
we have done this many times now and have not had a flop yet.

There can be a number of variations, even to no ID selects, not even surface mount ones. But
this problem can be overcome by changing the right wires on the cable.

Then you have to make sure you short out the media detect switch, otherwise you are almost certain to get the dreaded media change problem, and of course, the last thing is that the plug has to be put in upside down.

Works every time, in fact the last four that we have converted have had no ID selects at all.

I forget just now what wires have to be changed on the cable, but if you are desparate I am sure Mario Becroft has the tech info. mb@gem.win.co.nz
--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

7188. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <961197028-617731AEicMi@xs4all.nl>
Source record: 60844

Ronald wrote:

>My advice is: Make the Milan a MUSIC-BOX.
>There are many musicians using old Atarai stuff wanting new stuff.
>There is no computer on the market that has the precise timing for
>professional music making and the cheap hardware.
>Something like a Milan with a StarTrack but without the pricetag of
>$700 ex computer!

Exactly what I was thinking... Applause... If there's a future for Atari
clones it is with audio/midi apps, not dtp or browsers.
Imagine this: midi and HDrecording on a 060 machine. Done well it could
compete with all the blackbox HD recorder stuff from Yamaha, Roland,
Fostex whatever.
Unfortunately the German developers seem to be completly unaware what
made Atari big. Sigh.

Guido

Maybe this will cheer you up Guido, just read a message from a German Milan dealer :

"AXRO investiert einiges in die Entwicklung neuer Musiksoftware.....5
stellige Summen......"

Uns Hi¿½ndlern ist der September schon als eher spi¿½ter Liefertermin genannt
worden.....

Which means :

"Axro is investing something in new musicsoftware, sums with 5 figures.....

And : the dealers were told the Milan II will be supplied earlier than
september"

The Milan II will have midi ports on board and a wonderfull DSP card for it is ready, also
a
French dealer has announced to sell Milan II in 19 inch racks.
This sounds promising doesn't it ?

Cheers,
Dan
Milan 040 - Magic Milan

7189. NAS2000 in Gothenburg.SE has opened

Newsgroup: comp.sys.atari.st
Date: 2000-06-17 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <394abe221f0c271@tripnet.se>
Source record: 60845

NAS2000 or as I prefer to call it: Nordic Atari Show 19100 has opend
with the first short 1700-2000 friday night session. Tomorrow
(Saturday) the open hours are 1000-2100.

Quite a few visitors were already here tonight and we hope to see even
more people tomorrow. Nick Marlow (That's not his name, I know!), the
16/32 guy, is here with lots of software (four big tables) on display.
Among the more wellknown Atari entusiasts were seen Erik Hï¿½ll (MyMail),
Ronald Andersson (STinG), Mille Babic (I'm afraid he's just a html
hacker :-)) and possibly some more. I'm afraid I sat down all the time
chatting with the French (or Canadian?) Pascar Poglio about my latest
efforts in programming for the Portfolio versus Win-CE
(Interpreted Shellsort runs more than two times faster on the PoFo
compared to 60Mhz Win-CE, strange...), so I really did not have the
time to check who all the visitors were... Anyway, the cafeteria _was_
well equipped with stuff to eat and drink...

To those of you who plan to show up tommorow (or Sunday!), please take
a look at http://www.sak.nu/ for maps to help you get here. The easiest
path is actually by boat (named ï¿½lvsnabben) from "Lilla Bommen". It
takes you right to NAS2000 (appr. 200 meters from the entrance). By
tram or bus it's slightly trickier (Norwegen joke!). Also lots of free
parking space if you happen to come by car.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

7190. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394CAE52.7959CFEB@rom-logicware.com>
Source record: 60696

Does anybody think there is need of a printed manual, after having read
the helpfile given with the software (pap_help.pap)?

Steve Sweet wrote:
>
> Hi Edward
>
> >>>Just received my copy in the mail
> >>
> >>Snail mail??.
> >
> >No, I should have said email. I do hope to get a manual by snail-mail
> >though.
>
> I didnt think there were any paper manuals available unless you printed the online
> help.
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7191. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394CB0A9.E6405F34@rom-logicware.com>
Source record: 60697

Dennis Vermeire wrote:

> Sorry, but my experiences are different...

And somewhat wrong, because you can't make that big dictionaries on your
own that make sense.

You drive your car in first gear with 70 km/h and wonder about the
amounts
of fuel, the noise and the slow acceleration ;-)

We have to compile bigger dictionaries; to have them in ASCII or
accumulated
with the Papyrus-built in algorithm will make this very slow.

> Because the Dutch dictionary that is supplied with Papyrus is not really
> valid anymore (new spelling rules), I constructed my own Dutch dictionary.
> This contains roughly 375.000 words and the file is 3MB long. Loading that
> dictionary into Papyrus takes *minimum* 25 minutes!!

No wonder. We can compile this for you, but because of the Wintertree
rights we are not allowed to give away this tool to make that, sorry.

> Supposing anyone has the patience waiting that long, and finally starts
> typing his letter, the dictionary can't keep up with the pace of the typist,
> and I'm not really a very fast typist (four fingers)...
>
> >But why do you feel that the two dics aren't enough for a good start?
> >They come from Wintertree, and they do a very professional job selling
> >their dics to companies like us ...
> Because they give the (false) impression that spelling correction works fast
> and speedy while it isn't.

It IS. You do the wrong things with the stuff, working in a manor that
it is
never meant to work so.

> I also don't really understand why ROM decided to replace the hyp file with
> that help.pap document.

Because ST Guide is dead, there will be no further development and it
does
not make everything people want on the coming up Milan.

So Axro pleased us to do something, and we will.

And there are much more possibilities, using a Papyrus file as a help
file, much more DTP, much more hyperlinking (HyperOFFICE jumps into a

database, for example).

> I also have the
> impression that a lot of topics aren't covered by the doc, while these
> topics were covered in the hyp file of version 7.5

You are wrong, totally. The new help is based on the older one. And it
is
as complete as a help could be, together with overview chapters and so
on.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7192. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394CB188.53E6FFEF@rom-logicware.com>
Source record: 60698

Not that again. You are loading different documents, carrying pixel
fonts, so no wonder that you find pixel fonts ...

This NOTHING have to do with the papyrus.inf.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7193. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394CB2C0.AC1EB915@rom-logicware.com>
Source record: 60699

Martin-ï¿½ric Racine wrote:

> > I see ... So it is kind of an English standard, then?
>
> The same standard exists in French and _many_ other languages.
> Pages in the Preface and Appendix often use Roman numerals.

OK, we will do so.
>
> Btw, one important thing would be to use ST-GUIDE files for Help,

No way. ST Guide, sad to tell, is a dead format, not being developed
further.
We can improve the Papyrus help (and we already did), but it will be the
way for the future, Axro already pleased us to support a free version
Papyrus VIEW for being accessable for online helps also for other
applications, and we will.

To make the stuff more fast, you have to load the "pap_help.pap" and to
save it with a font you have installed.
And do so with the new help since 8.20 or the coming up 8.21, because we
no avoid that also graphic filters have to be loaded when loading the
help file.
Also we can do some profiling to speed this up, if still neccessary
after all.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7194. FS:AB040 Falcon from 250 UKP

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Nick Ripley <cjravenhall@lineone.net>
Message-ID: <8iido5$q7b$1@supernews.com>
Source record: 60700

FS: AB040 with Nemesis and Nova Graphics, in Clab case, 20MB. Bare system:
£250
System with software: £295 (inc MagiC 6 etc)
System with extras ie CDROM and Tabby, and Software £320
more details availble on request.
nick@iipmail.netscapeonline.co.uk

7195. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394cc782$0$31673@news.zetnet.co.uk>
Source record: 60701

On 18 Jun 2000 13:11:14 , Ulli Ramps wrote:
>Does anybody think there is need of a printed manual, after having read
>the helpfile given with the software (pap_help.pap)?

Yes, please!

On-line help can work in some cases but there's no substitute for a printed manual that you can have open in front of you as you work and experiment, and can quickly flick to another page for reference.

Esepcially as ST-Guide is no longer being used, which was fast because it used system fonts. Now that Papyrus help is a Papyrus document it can take a very long time to load.

I've tried on more than one occasion to learn how to use various features of Papyrus Office (e.g. database, and maybe more basic things such as loading printer drivers) but have given up in frustration because it's too slow to navigate through the on-line help. Also, on some dialogs, there is a Help button but when presesed it says there is no Help for that item. At least with a printed manual you can browse quickly through to see if there is anything relating to it at all.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7196. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961334568-369848AEicMi@skynow.net>
Source record: 60702

Hi Ulli

>Does anybody think there is need of a printed manual, after having read the helpfile
>given with the software (pap_help.pap)?

That would make it a more 'finished' package, but then theres the problem of ongoing development, would you then add any new features to the manual or add a suplement, that would make things very sloppy very fast, also you run the risk of having a stockpile of outdated manuals if you enhance the program too quickly, along with the attendant cost, unless you print them to order. Then there's the cost of transporting them, who would pay this cost?, who would want to?

I believe a manual would be a very good idea, but at a point in the development when the manual stands a chance of reflecting the program, and at a price that would make the program accessable to the users.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7197. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961334572-370376AEicMi@skynow.net>
Source record: 60703

Hi Dennis and Ulli

>>Loading that dictionary into Papyrus takes *minimum* 25 minutes!!

>No wonder. We can compile this for you, but because of the Wintertree rights we are
>not allowed to give away this tool to make that, sorry.

How about an online compilation service?. Would wintertree aggree to that?.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7198. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961334574-370854AEicMi@skynow.net>
Source record: 60704

Hi Ulli

>And do so with the new help since 8.20 or the coming up 8.21, because we no avoid that
>also graphic filters have to be loaded when loading the help file.
>Also we can do some profiling to speed this up, if still neccessary after all.

With all these new versions coming at us so fast its getting difficult to decide at what point to purchase the package, bearing in mind its an expensive download for some.
Is it possible that you could supply diffy/patchy files for existing users to upgrade with, otherwise telephone costs could seriously stunt the growth of this product.

Thats my opinion.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7199. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394CDF00.690A4E95@greeleynet.com>
Source record: 60705

xlator@cix.compulink.co.uk wrote:

> That's interesting! On a somewhat similar topic, can you tell me if you
> can unpack PC-type TTF files on an Atari that have underscores as part
> of their filename extension (such as those supplied by HP on their
> DeskJet 520 disk, say ARIBL0.TT_ etc.). Actually a friend of mine
> extracted them for me on a PC, but I was wondering if it could be done
> on an Atari. It can't be done by renaming them to .ZIP or .LZH!

I'd be interested to know that also. I've always understood those files
are a custom/proprietary compression scheme used for all the files on
program disks and CD's in the Microsoft world.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7200. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394CE004.CC6E1E44@greeleynet.com>
Source record: 60706

Ulli Ramps wrote:
>
> Dennis Vermeire wrote:
>
> > Because the Dutch dictionary that is supplied with Papyrus is not really
> > valid anymore (new spelling rules), I constructed my own Dutch dictionary.
> > This contains roughly 375.000 words and the file is 3MB long. Loading that
> > dictionary into Papyrus takes *minimum* 25 minutes!!
>
> No wonder. We can compile this for you, but because of the Wintertree
> rights we are not allowed to give away this tool to make that, sorry.

A suggestion, perhaps Wintertree could be approached with the idea of
selling the tool for as an option with additional fees, or selling
direct to users who need large custom dictionaries.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7201. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394ceeb0$0$31674@news.zetnet.co.uk>
Source record: 60707

On 18 Jun 2000 13:23:08 , Steve Sweet wrote:
>With all these new versions coming at us so fast its getting difficult to decide at
>what point to purchase the package, bearing in mind its an expensive download for
>some.
>Is it possible that you could supply diffy/patchy files for existing users to
>upgrade with, otherwise telephone costs could seriously stunt the growth of this
>product.

I didn't find the download too much - with a 56K modem, I can't
remember exactly how long it took but it was about 10-15 minutes.
That's 15p at the most!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7202. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394CEE51.FF58AD5A@greeleynet.com>
Source record: 60708

Ulli Ramps wrote:
>
> Does anybody think there is need of a printed manual, after having read
> the helpfile given with the software (pap_help.pap)?

YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!!
YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!!
YES!! YES!! YES!! YES!! YES!! YES!! YES!! YES!!

Does that answer your question? ROFL!!

Chris Simon wrote:
>
> On-line help can work in some cases but there's no substitute for a
> printed manual that you can have open in front of you as you work and
> experiment, and can quickly flick to another page for reference.
>
> I've tried on more than one occasion to learn how to use various
> features of Papyrus Office (e.g. database, and maybe more basic things
> such as loading printer drivers) but have given up in frustration
> because it's too slow to navigate through the on-line help. Also, on
> some dialogs, there is a Help button but when presesed it says there
> is no Help for that item. At least with a printed manual you can
> browse quickly through to see if there is anything relating to it at
> all.
>

I agree 500% on Chris's comments. But substitute any other program you
can name for Papyrus Office as I've not ordered my copy yet. I really
hate the lack of manuals and quick reference cards that were so common
with Atari 8 bit programs.

Steve Sweet wrote:
>
> That would make it a more 'finished' package, but then theres the problem of ongoing
> development, would you then add any new features to the manual or add a suplement, that
> would make things very sloppy very fast, also you run the risk of having a stockpile
> of outdated manuals if you enhance the program too quickly, along with the
> attendant cost, unless you print them to order.

You can control this problem to some extent by the way you organize and
number the pages, and then create the manual. Here's my suggestion:

Look at most manuals. If there are 150 pages, they are numbered
1,2,3,4,5,6, etc. So if you make a change to page 5 that now overflows
to the next page, everything is now wrong when it comes to page numbers

for the remainder of the manual, almost 145 pages. One answer is what I call chapter numbering. Let's say there are 10 chapters in that 150 page manual. Number the pages of the first chapter 1-1, 1-2, 1-3, 1-4, etc. Then number the pages of the second chapter 2-1, 2-1, 2-3, 2-4, etc. Do the entire manual this way. Then, when you need to update, only the appropriate pages, new index, and new table of contents need to be supplied. The manual binding would have to allow for the changing of pages, which means some type of ring binder. And if you used commonly available paper sizes for which binders are easily purchased, only the paper part of the manual needs to be supplied. The user can purchase the ring binder of his choice, in his favorite color! <G>

But there is still the printing and shipping cost. Solution, make the manual a Papyrus document, and let the user print all of the manual or only the parts of the manual he need. Better yet, make Papyrus capable of doing automatic chapter numbering of the style described above. Also give Papyrus the ability to automatically generate the indexes and tables of contents using the chapter numbering system. Then the user could print the manual in whatever page size desired. I think that would avoid the problems of US vs. European paper sizes. The manual could be distributed with the program. And updates to the manual could be placed on your web site for downloading.

The program distribution files would be larger. I would suggest that it not be emailed. Some servers have limits on the sizes of files that can be sent as an email attachment. I've run into this problem a few times. Change Papyrus so a "key" is needed to activate all the program's features. Now you could make the demo program on your web site the complete program, except you retain the limitations unless you have a "key". Then, just email the key to the purchaser. Program updates could be handled the same way.

Just some thoughts.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7203. mouse atari st

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: simon tomlinson <simon@tomlinson94.freeserve.co.uk>
Message-ID: <8iirqr$1h5$1@newsg4.svr.pol.co.uk>
Source record: 60709

```
can anyone help me in locating a atari st mouse in the uk.
all help appreciated.
simon@tomlinson94.freeserve.co.uk
#
```

7204. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <W2RP8fAIdPT5EwVI@steverosie.demon.co.uk>
Source record: 60710

In article <394CA61D.31CBD1@microtech.com.au>, Ric Easton <biodistributo
rs@microtech.com.au> writes
>I have spent two happy years online with my 1040STE (4MB) until recently
>when my service provider changed their modems over to some digital type.
>I can no longer connect to them even though they say nothing should have
>changed in the way of settings etc my end. They did say i needed a V90
>compatible modem 56K. I have tried one of these but still no connection.
>I suspect it may be the HSMODA06 driver I have for the modem does not
>drive a V90 compatible modem.
>
>Has anyone had a similar experience or have any ideas? Are there any
>other modem drivers other than HSMODA06?
>
>I would appreciate any help as it is driving me crazy having to use our
>(new) PC for email and newsgroups etc. Pop watch is just so good at
>viewing mail and cutting out the crap and long unwanted ones before
>downloading and I never had any problem connecting with STinG.
>
>Thanks
>
>Ric Easton

Hi

Have you tried HS Modem v7? if may sort the problem. I don't have any
problem connecting with a 28800 on my Atari's!!!! Or with ANY other ISP,
I've tried, with using it on a pc!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7205. Marpet RAM Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skq0fjuae7f183@corp.supernews.com>
Source record: 60711

Hi!

I got this old marpet RAM upgrade board for an STFM. The STFM only had 512k and the marpet board had two 256k simms on the board in the two slots nearest the ribbon connectors to make 1mb of RAM.

Can I put 4 1mb simms in to get 4 mb, won't there be a problem with the 512k RAM on the mother board being in parallel with some on the marpet boards RAM.

I've got no manual for this board.

```
+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+
```

7206. Re: ftp.chapelie

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <394d25e82867bb5@online.be>
Source record: 60712

on Mon 12-06-2000 20:45 Ronald van der Kamp wrote:

>About the ftp-site:
>On 11 Jun 2000 21:03:55 , Chris Crosskey wrote:

>I have found out that from Holland (nextdoor to Belgium) the
>connection sometimes is OK with 3k/4.5k b/s download but sometimes
>from the start of the conenction I only get 300 cps and that stays.
>When I try immediately the connection (tel) through another
>provider also 300 cps.

Please remember that the chapelie is used by the students too. Right now
it's the last month of school so I can imagine that lots of students are
using the Chapelie Network to prepare their examins. This can be a reason
why the chapelie is so slow sometimes. Even I (I'm using a ftp-connection
like you all) do have severe problems to upload stuff during the week. If
possible I postpone the uploads to the friday night (local time)
Best time to access the server is during the weekends.

>But then I wait for half an hour and ... back to normal 4,5 kb/s
>Seems that te server is very busy sometimes and allowes you not more
>bandwith than 300 cps, someting he does not seem to upgrade ypou
>connection once the bout of activity has diminished.
>Or am i fantasising now?

I can't say a decent word about this. The problem is that Karl Samyn, the
one who know the ins en outs of the server, hasn't an Internet connection
for the moment. I'll try to contact him.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7207. Re: NAS2000 in Gothenburg.SE has opened

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <394d25e82867bb6@online.be>
Source record: 60713

on Sat 17-06-2000 00:53 Kenneth Medin wrote:

>hacker :-)) and possibly some more. I'm afraid I sat down all the time
>chatting with the French (or Canadian?) Pascar Poglio about my latest
>efforts in programming for the Portfolio versus Win-CE
>(Interpreted Shellsort runs more than two times faster on the PoFo
>compared to 60Mhz Win-CE, strange...), so I really did not have the
>time to check who all the visitors were... Anyway, the cafeteria _was_
>well equipped with stuff to eat and drink...

You mean Pascal Poglio I suppose. AFAIK he's living in southern French.
It's a very nice chap. I have had the opportunity to talk to him a few
times (the first time was at the NAS 99).

>To those of you who plan to show up tommorow (or Sunday!), please take
>a look at http://www.sak.nu/ for maps to help you get here. The easiest
>path is actually by boat (named ï¿½lvsnabben) from "Lilla Bommen". It
>takes you right to NAS2000 (appr. 200 meters from the entrance).

A nice trip with what I call the watertram.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7208. FS.: Notator SL Manual

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ted Parrett <tparrett@fast.co.za>
Message-ID: <9j8qks42j3uktrrtuamh0sciekljsu4sfm@4ax.com>
Source record: 60714

I have a Notator SL manual to sell. This is available for a Notator user
with a lost or damaged manual. price is UK pounds 20,00 plus postage from
South Africa.
The reason I have the manual is that I upgraded to Logic and handed in the
SL dongle when I sold my ST and bought a Falcon.
Ted Parrett
----oooo----
E.W.Parrett
Johannesburg
South Africa
Tel: ++27 11 476 5242
Fax: ++ 27 11 474 3126
email: tparrett@fast.co.za (home)
tedp@cadac.co.za (office)
----oooo----

7209. End of SHAG?

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8ijaj5roc1@plutonium.compulink.co.uk>
Source record: 60715

Hi!

It looks like the South Herts Atari Club (SHAG) of Stevenage, UK is no more. Last Wednesday's only 5 members turned up again, and the organiser told us that the income generated was insufficient to carry on.

I suppose it's possible that someone else will try to revive it, but otherwise it seems we must say 'goodbye' to another Atari group.

Ex-members will be welcome at Cheshunt Computer Club, meeting normally on the 3rd Wednesday of each month at the Garden Room, Wolsey Hall, Windmill Lane, Cheshunt, Herts. Details from Derryck Croker - email derryck@cix.co.uk

Regards, /Peter/

7210. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394d3c76$0$31676@news.zetnet.co.uk>
Source record: 60716

On 18 Jun 2000 09:44:17 , Ken Springer wrote:
>Chris Simon wrote:
>>
>> On-line help can work in some cases but there's no substitute for a
>> printed manual that you can have open in front of you as you work and
>> experiment, and can quickly flick to another page for reference.

Just to redress the balance, I thought I'd mention an example of an
on-line manual that DOES work!

As much as I hate to say this, MS Help works quite well in
applications like Access. I frequently find myself lacking the syntax
of a particular command or function, and it's a piece of cake to bring
up the Help (minus the paperclip of course), type in the function
name, and up pops a complete syntax explanation.

It doesn't work when you want to find out *how* to do something or
why you should do something. I very often find that the online help
simply directs you to the menu option (e.g. "move the mouse pointer to
the Options menu, highlight the Settings option and left-click once"),
as opposed to explaining the facility you're looking for.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7211. TT030 / Sundog Compatible?

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: 47ak <no@spam.com>
Message-ID: <8ijjjv$4cr$1@news.dpc.net>
Source record: 60717

I have a TT030 and need help getting Sundog to run have both hack and original neither seems to work. Not very farmiliar with TT's as my last ST was a 1040STFM around 10 years ago.

All help appreciated
Thanks

7212. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394D6794.552346DD@greeleynet.com>
Source record: 60718

Chris Simon wrote:
>
> It doesn't work when you want to find out *how* to do something or
> *why* you should do something. I very often find that the online help
> simply directs you to the menu option (e.g. "move the mouse pointer to
> the Options menu, highlight the Settings option and left-click once"),
> as opposed to explaining the facility you're looking for.

Yep, that's the problem with online help. It assumes you know how to do something, and that you are simply forgetting how or making a simple typo type error. But if you don't know how, or don't know the syntax, you're more or less out of luck.

Ever tried to "thumb" through online help trying to find a graphic that looks like what you want to do? Or, Heaven forbid, have help windows for different things all open at the same time??????? :-/

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7213. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961397112-42763AEicMi@cwcom.net>
Source record: 60719

From: Dennis Vermeire <dennis.vermeire@wanadoo.be>
Date: Fri, 16 Jun 2000 02:27:10 +0200

>BTW: Have you noticed CAB running on the Milan's at Neuss? I think this is
>a sign of what is to come... IConnect is already part of the bundle anyway.

I noted that the report which stated that IConnect was to be part of the
software bundle still listed Adamas as the browser.

--
Rgds, Derryck

____ ____ ____
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/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7214. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961397114-43215AEicMi@cwcom.net>
Source record: 60720

From: Ekkehard_Flessa@wun.maus.de (Ekkehard Flessa)
Date: Sat, 17 Jun 2000 13:40:00 +0200

>I've got a Nova bus adaptor here, and it looks at least possilble to add a
>set
>of pins on the top for a CT2. But with the ribbon cables crossing in the

Ah, might not be so easy :-(

Thanks for the feedback.

--
Rgds, Derryck

____ ____ ____
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/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7215. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006182115.a50653@su2.maus.de>
Source record: 60721

Hi Ric,

RE>I have spent two happy years online with my 1040STE (4MB) until
RE>recently when my service provider changed their modems over to some
RE>digital type.
if they really changed over to digital equipment, e.g. to something like ISDN (as we in Europe or at least in Germany call it), you may have to switch over too to a digital converter (modem means A/D and D/A) or some 'hybrid' stuff (ISDN converter and modem in the same box).

I'm running an (analog) 56k modem (Elsa Microlink pro) without any problem connected to my TT's Serial2 port with 230.400 bits per second.

But due to the hybrid 'modem' of my favourite BBS, I achieve connects wit honly 28k8. An ISDN connection would do the job with 64.000 bits per second or (two channels bundled) with 128.000.

Sorry, if I missed your problem.

Und TTschï¿½
ps

7216. Ftp site

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Trampa Radovan <trampa@bits.net>
Message-ID: <961283394-371023AEicMi@bits.net>
Source record: 60786

I need FTP sites, for download programs for free. If someone knows FTP sites of this (do I need password?) mail me private. Thanks.

Trampa

7217. Re: Cab and JS (xas: AXRO looking for progr

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <0QW25.7221$ds.179536@newsread2.prod.itd.earthlink.net>
Source record: 60787

On 17 Jun 2000 09:29:49 , "Pascal Ricard" wrote:
>Hello,
>
> in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
> John Garone wrote on Sat 17-06-2000 02:49 (GMT):
>
>> About browsers, according to Alexander Clauss, Javascript can be
>> realized with CAB but he doesn't feel there would be enough people
>> buying the program to warrant his time to do so! .../...
>
>I would be one of them (depending on the price).
>
>Bye,
>/Pascal/
>
>--
>Ric's HomePage: http://paricard.free.fr
>TransAction : http://altern.org/ta/index_f.html
>.
Same here and am willing to pay a bit extra to save having to get a PC
to to access sites, chatrooms and on-line website building tools which
need Javascript capable browsers!
John G.

7218. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <WSW25.7238$ds.179536@newsread2.prod.itd.earthlink.net>
Source record: 60788

On 17 Jun 2000 21:37:45 , Michael and Nicole Freeman wrote:
>On 17 Jun 2000 02:31:55 , George Crissman wrote:
>>Quite simply ... every time another browser supports
>>or enhances JavaScript, more incompatibilities emerge
>>because JavaScript HASN'T BEEN STANDARDIZED. And that's
>>not even considering the massive security holes created by
>>a JavaScript-enabled browser, another reason more and more
>>web users are turning JavaScript "off".
>>
>>If it were my decision, I'd skip the JavaScript and see
>>if the Java Virtual Machine (Sun Microsystems has handled
>>the standardization of Java pretty well) could be
>>built in to the Milan somehow. Now THAT would be an
>>impressive machine, offering TOS/GEM, MagiC, MiNT, and
>>Java all in one package.
>
>However, there's a big difference between being able to turn
>Javascript off and not having it at all. There are a ton of websites
>that demand Javascript, and completely deny access without it. If we
>had it, then at least we could turn it off when we don't want it, and
>turn it on when we absolutely need it. As it is now, we're stuck
>without any options (other than Adamas... which doesn't work well
>enough to be considered an option). The same goes for SSL, unless you
>are one of the select few who have the techie experience enough to
>install Mint and Mintnet. I would personally prefer to have a
>Javascript-compatible (to whatever extent necessary) than Java. At
>this point, I can do what I need without Java, but not without
>Javascript and SSL. If the Milan is to sell in the common, everyday
>users' market, we need to have all the necessities covered, and
>Javascript is daily becoming more and more of a necessity. Java's not.
>
>>Or they could put Java into the Milan III, just to ensure
>>the Milan II is available Real Soon Now in the US.
>
>Huh? How would putting Java in the next, non-existent machine make
>the current machine available in the US?
>
> Mike Freeman
> nameerf@flash.net
>.
Hi All,
Being the owner of a website, Javascript would come in very handy
in order to take advantage of some ISP's or Host's on-line site building
tools which require Javascript to use. All (so far) force me to hire

a third party to design and upload the website and any subsequent changes or additions to it. There are some nice website building programs for Atari which are in the process of being expanded but the Hosts may only accept input from their own design programs (although there are FTP ways to do some of the tasks). I could be saving bucks and the time describeing what I need done (not to mention the cost of a PC and a bigger hard drive to save all it's redundant files) if there were an Atari based browser with Javascript that allows me to do it myself and maybe at 3am when my designer is out cold! Oh yea! On the lighter side, there's chat!!!
Maybe Highwire will save the day (someday)!
John G.

7219. *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0001.394c8c0e@fmlynet.org>
Source record: 60789

```
FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Nicholas!

NB> ...could you please refrain from changing the subject
> of all the posts that go through your newsreader to
> this silly "-=pattern=-"?

Okay.

NB> It is quite disturbing to read,

You're too easily disturbed.

- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org
```

7220. PC diskette drives

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Andy Ball <Andy.Ballp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.394c8c0e@fmlynet.org>
Source record: 60790

FamilyNet HQ: Telnet:\\www.family-bbs.net

Hello Edward!

ESB> It is just a matter of setting the jumpers/switches
> to the right combo.

My point was that not all drives have the appropriate jumpers.

Regards,
- Andy.

* SLMR 2.1a *

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7221. Re: Milan News

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: strads@tmisnet.com
Message-ID: <394c8535.1174279@news.tmisnet.com>
Source record: 60791

On Sat, 17 Jun 2000 21:37:45 GMT, (Michael and Nicole Freeman) wrote:
>On 17 Jun 2000 02:31:55 , George Crissman wrote:
>>Or they could put Java into the Milan III, just to ensure
>>the Milan II is available Real Soon Now in the US.
>
>Huh? How would putting Java in the next, non-existent machine make
>the current machine available in the US?

Adding new features increases the development time.
I don't believe the Milan II has Java in it, and
adding it at this late date would just delay it's
availability.

George Crissman
strads@tmisnet.com

7222. Re: Attention shareware programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <TAIuhJAvdJT5Ew2u@steverosie.demon.co.uk>
Source record: 60792

In article <1c350ff0.e4724500@usw-ex0103-019.remarq.com>, reddish
<drojo1NOdrSPAM@yahoo.com.invalid> writes
>
>I agree with this idea.
>
>Alternatively a system like paypal can simplify registrations.
>They announced international covering for the near future.
>
>Daniel.

That's fine but very restrictive for those of us that don't have credit
cards etc....

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7223. V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ric Easton <biodistributors@microtech.com.au>
Message-ID: <394CA61D.31CBD1@microtech.com.au>
Source record: 60793

I have spent two happy years online with my 1040STE (4MB) until recently when my service provider changed their modems over to some digital type. I can no longer connect to them even though they say nothing should have changed in the way of settings etc my end. They did say i needed a V90 compatible modem 56K. I have tried one of these but still no connection. I suspect it may be the HSMODA06 driver I have for the modem does not drive a V90 compatible modem.

Has anyone had a similar experience or have any ideas? Are there any other modem drivers other than HSMODA06?

I would appreciate any help as it is driving me crazy having to use our (new) PC for email and newsgroups etc. Pop watch is just so good at viewing mail and cutting out the crap and long unwanted ones before downloading and I never had any problem connecting with STinG.

Thanks

Ric Easton

7224. Re: PC diskette drives

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skp9njtre7f66@corp.supernews.com>
Source record: 60794

On 18 Jun 2000 01:31:06 , "Andy Ball" wrote:
>FamilyNet HQ: Telnet:\\www.family-bbs.net
>
>Hello Edward!
>
> ESB> It is just a matter of setting the jumpers/switches
> > to the right combo.
>
>My point was that not all drives have the appropriate jumpers.

Hi Andy

A lot of drives don't have the jumpers on the back, but almost all of them have little solder pads on the PCB somewhere near the 34 pin connector.

Look near pin 10 and 12 and you might see some pads with letters like DS0 and DS1. Most PC drives are set to DS1, just remove the solder there and place some on the DS0 pad.

Also a clue is if you have a metal cover that covers the bottom of the drive, protecting the PCB, you might see some holes and these are usually holes through to the PCB where the pads are. Just look through them and you'll see what I mean.

+--+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--+

7225. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-18 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394CAD68.60A9CD5E@rom-logicware.com>
Source record: 60795

JI Logan wrote:
>
> On 14 Jun 2000 09:33:22 , "Terence Kelly" wrote:
>
> | . . . .
> |Roman numeral pagination is standard for any introductory materials in the
> |English language. So you need them for anything that has an introduction,
> |preface or table of contents. I notice that the English Manual that came
> |with Papyrus back in 1994 uses roman numeral pagination for the Table of
> |Contents. Clearly it wasn't set with Papyrus.

It was, but manually.

> Are you listening Ulli?
> |This is not an "extra" in English.

Yes, OK, we'll put this onto our closer "ToDo".

> In years gone by I wrote a couple of times to HiSoft suggesting a
> proper referencing scheme for Papyrus.

Never was that clever to tell them, we haven't had a that close
communication,
that we would have received your reports, I'm afraid.
Therefore we're here personally, now, doing everything on our own.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7226. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394e5bf4$0$31673@news.zetnet.co.uk>
Source record: 60646

On 19 Jun 2000 17:19:44 , Ulli Ramps wrote:
>Chris Simon wrote:
>
>> Now that Papyrus help is a Papyrus document it
>> can take a very long time to load.
>
>No, it's only a configuration problem. Again - the difficulty with that
>is that there is no standard font on the Atari.
>
>You have to directly load the "pap_help.pap" out of the "Help" folder,
>to replace the font(s) not there against those you have and it will be
>much faster, not more than a few seconds (1 - 5) loaded the first time
>and less than one second afterwards.

Yep, I've done that. It takes 11 seconds to come up initially, and 3
seconds if you keep it in memory (on an un-accelerated Falcon). But
if you keep it in memory,
there's less space for documents. I loaded the Tutorial document, and
with the help file loaded there was 5MB left (on a 14MB Falcon).
After scrolling through the document and loading all the images, there
was 500K left!

>> Also, on
>> some dialogs, there is a Help button but when presesed it says there
>> is no Help for that item.
>
>Which one? This is a bug (maybe an online help bug, so mine, I forgot to
>write a chapter), then.
>But I tested and thought to have chapters for every dialog ...

Two at random are the Options/Memory dialog and Options/Compatibility
- examples where help is very much needed!

>> At least with a printed manual you can
>> browse quickly through to see if there is anything relating to it at
>> all.
>
>So you can with the loaded help ...

I disagree - it's so easy to flick through pages in a printed manual.
I stand by the argument that on-line help is fine for *reference*, but
when you're trying to learn about something, maybe following examples,
a printed manual is best.

Scrolling through that help file from top to bottom is very slow to
find if there is anything of interest. It's easy to lose your

position, whereas with a printed manual you can skip backwards and forwards between index, contents, relevant pages etc., keeping your thumb in the index maybe. Literally flicking through the pages to see if there's a chapter title that catches your eye.

It's one of those situations where a computerised solution is not the best way - like keeping a computerised list of what's in your fridge!

I'd willingly pay a bit extra for a decent manual (liek the one I've got for Papyrus Gold), however I do understand the logistical and cost implications for the software producer. I'm just stating my view!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7227. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8ilnrl$3st$1@plutonium.compulink.co.uk>
Source record: 60647

In message <8ih31d$4vk$1@zingo.tninet.se>, jorgen.nyberg@mailbox.hogia.net said:

>On 17 Jun 2000 17:03:52 , xlator@cix.compulink.co.uk wrote:
>
>>
>>That's interesting! On a somewhat similar topic, can you tell me if you
>>can unpack PC-type TTF files on an Atari that have underscores as part
>>of their filename extension (such as those supplied by HP on their
>>DeskJet 520 disk, say ARIBL0.TT_ etc.). Actually a friend of mine
>>extracted them for me on a PC, but I was wondering if it could be done
>>on an Atari. It can't be done by renaming them to .ZIP or .LZH!
>>
>>Regards, /Peter/

>Hi Peter
>
>Have no idea, maybee someone else here will answer, else I'll dig
>out my deskjet disk and play around a bit.

I would be grateful for any help, so if you could....

Regards, /Peter/

7228. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006192100030.85-100000@rakas>
Source record: 60648

On 2000-6-18, Ulli Ramps <Ulli@rom-logicware.com> wrote:

> Does anybody think there is need of a printed manual, after having read
> the helpfile given with the software (pap_help.pap)?

Either a Help file that loads _FAST_ (like ST-Guide) or a printed
file. Having the help file as a PAP file is a bad mistake.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7229. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Michael Gale <mgale@bitflash.com>
Message-ID: <qxu35.52$O3.2653@news.magma.ca>
Source record: 60649

> >It has a MIDI IN/OUT ports, but I do not believe you would use those
> >ports for sound in a game.
Ok, ok, ok! ;) After further consideration, I have decided to change my original assumption. As of this moment, I believe that more than a few games, but less than a lot, use the MIDI ports as a way to produce sound for their games. I repent... for the love of everthing that is pure and decent in this work-a-day world... I repent...

> All Atari ST monitors came with speakers built in, right guys?
> Andy Blakely
It's an Atari SC1224 color monitor, and after playing around with my ST this weekend, I have discovered that it does in fact have a speaker at the back, and it is operational. The only problem being, of course, that no game I own seems to take advantage of it. I have found a company that provides a solution to my problem in an elegant fashion with a device that produces stereo sound instead of mono for the ST. I'll let you know if it works or not, when I receive it.

On a related topic, what do I need to hear sounds from games that use the MIDI port? Lyndon Amsdon mentioned something about an external sound box?

Michael

7230. Atari-friendly / made MP3s available

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8ilqro03vm@enews1.newsguy.com>
Source record: 60650

Just a note to let you know that I've got several "Atari-friendly" MP3 files up on MP3.COM.

All the songs were originally recorded and sequenced on my Falcon (with CAF), and then I created AIFs and WAV files (which unfortunately, had to be ported to an available PC to make the actual MP3 file). Anyway, it's "electronic" music, and if you'd like to hear some of them, please visit:

http://www.mp3.com/nurvis
(this is the band "NURVIS" which is myself and a female vocalist)

http://www.mp3.com/varactor
(this is my solo project called "Varactor Ratio". There are only a couple songs up at present, but many more will be put p later this week.)

* Atari/CAB users note:

If you use CAB, everything will still work. When you get to the page, make sure you click the "download" link, __not__ the "lo fi" or "hi fi" links, as these are designed to stream the audio to you using something like Real Player on a PC/MAC.

If you've never visited MP3.COM before, they might ask for your e-mail address. A neat trick to avoid this with CAB is to simply RIGHT CLICK the song's "download" link, and CAB will sort of bypass the e-mail question. :^)

Anyway, thanks for reading!

And if interested, there is more information on my site:

http://www.nurmix.com

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.nurmix.com
Electronic Music | Atari Computing | Humor

http://www.mp3.com/nurvis
http://www.mp3.com/varactor

** SPAM ALERT! (Change "SPAM" to "com") **

7231. New Domain Name For My Site

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8ilqrt13vm@enews1.newsguy.com>
Source record: 60651

My web site [Nurmix Web Central] now has it's own domain name.
(And in case you haven't visited Nurmix Web Central yet, it has a lot of
Atari computer information).

The __old__ URL (which is still useable for now), is:

http://www.tsotech.com/nurmix/home.htm

The __new__ and improved URL is:

http://www.nurmix.com

And I will be adding some classic ST games and demos to the download section
later this week as well. Check it out. And there's also information on my
Falcon-based MIDI studio, and my electronic music projects, "NURVIS" and
"Varactor Ratio".

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.nurmix.com
Electronic Music | Atari Computing | Humor

http://www.mp3.com/nurvis
http://www.mp3.com/varactor

** SPAM ALERT! (Change "SPAM" to "com") **

7232. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961446172-633735AEicMi@skynow.net>
Source record: 60652

Hi Ulli

>Around 4.5 MB mean a download rate of less than 5 minutes, normally ... Once a month,
>where is the problem?

Well that puts in it perspective. 8~)
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7233. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961446176-634431AEicMi@skynow.net>
Source record: 60653

Hi Ulli

>Another problem is how to get the manual to the user.

And that means cost, the old hub of the vichous circle.

>Sending post packages all over the world is expensive. So why not making a real
>good online help; printable (!),

Thats the important bit, once i'd got used to the origional Pap i found i didnt need the manual again, instead refered to help files or examples

>because created as a text document, as well - if there are any problems with that
>concept, we are wide open to solve this.

And this can be updated quickly with no 6 page supplements.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7234. Re: mouse atari st

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: duncl@aol.com
Message-ID: <20000619163342.26123.00004854@ng-cu1.aol.com>
Source record: 60654

I have three brand new genuine Atari ST Mice which
I will sell for ï¿½4 each.

I've emailed you my details.

Anyone else interested email me

DuncL@AOL.COM

7235. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skt0e8r1e7f100@corp.supernews.com>
Source record: 60655

On 19 Jun 2000 19:30:30 , "Michael Gale" wrote:

>> All Atari ST monitors came with speakers built in, right guys?
>> Andy Blakely
>It's an Atari SC1224 color monitor, and after playing around with my ST this
>weekend, I have discovered that it does in fact have a speaker at the back,
>and it is operational. The only problem being, of course, that no game I
>own seems to take advantage of it.

Turn the machine on without a game disk in so you get to the desktop.
You should hear an anoying ping noise everytime you press a key
(unless you've turned it off with a CPX etc). All games use the
audio from the monitor port.

>I have found a company that provides a
>solution to my problem in an elegant fashion with a device that produces
>stereo sound instead of mono for the ST. I'll let you know if it works or
>not, when I receive it.

Hows this work? The ST doesn't have a DMA stereo chip like STE, does it
add one to an ST? Older games don't use the DMA for sounds which means
older games are mono. Fake stereo?

>On a related topic, what do I need to hear sounds from games that use the
>MIDI port? Lyndon Amsdon mentioned something about an external sound box?

I say a sound box but all you need is a midi device (bad wording on my
behalf). Keyboards are more commonly seen with midi on the back than
ever (cheaper too). Don't bother using midi for games, not many games
use it for audio (although quite a few use it for networking -
Substation).

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7236. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <394e9119$0$31676@news.zetnet.co.uk>
Source record: 60656

On 19 Jun 2000 20:23:21 , Steve Sweet wrote:
>>Sending post packages all over the world is expensive. So why not making a real
>>good online help; printable (!),
>
>Thats the important bit, once i'd got used to the origional Pap i found i didnt need
>the manual again, instead refered to help files or examples

I've decided to print the manual - will take a long time but there you
go!

As you say, it's probably just a case of learning initially, then you
can make do with on-line help afterwards.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7237. Re: Attention shareware programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <394e9ce2$0$31673@news.zetnet.co.uk>
Source record: 60657

On 18 Jun 2000 10:33:35 , Steve Stupple wrote:
>In article <1c350ff0.e4724500@usw-ex0103-019.remarq.com>, reddish
><drojo1NOdrSPAM@yahoo.com.invalid> writes
>>
>>I agree with this idea.
>>
>>Alternatively a system like paypal can simplify registrations.
>>They announced international covering for the near future.
>>
>>Daniel.
>
>That's fine but very restrictive for those of us that don't have credit
>cards etc....

My Bank just loves me to purchase foreign currency at an unadvantagious
rate plus their commission. When/If we join the Euro currency, maybe...

Charles.

7238. Re: Cab and JS (xas: AXRO looking for p

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <394e9ce4$0$31673@news.zetnet.co.uk>
Source record: 60658

On 18 Jun 2000 02:52:44 , John Garone wrote:
>On 17 Jun 2000 09:29:49 , "Pascal Ricard" wrote:
>>Hello,
>>
>> in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
>> John Garone wrote on Sat 17-06-2000 02:49 (GMT):
>>
>>> About browsers, according to Alexander Clauss, Javascript can be
>>> realized with CAB but he doesn't feel there would be enough people
>>> buying the program to warrant his time to do so! .../...
>>
>>I would be one of them (depending on the price).
>>
>>Bye,
>>/Pascal/
>>
>>--
>>Ric's HomePage: http://paricard.free.fr
>>TransAction : http://altern.org/ta/index_f.html
>>.
> Same here and am willing to pay a bit extra to save having to get a PC
>to to access sites, chatrooms and on-line website building tools which
>need Javascript capable browsers!
> John G.

Me too.
Charles.

7239. Re: mouse atari st

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <394e9ce5$0$31673@news.zetnet.co.uk>
Source record: 60659

On 18 Jun 2000 17:01:30 , "simon tomlinson" wrote:
>can anyone help me in locating a atari st mouse in the uk.
>all help appreciated.
>simon@tomlinson94.freeserve.co.uk

System Solutions: tel 0208693 3355.

7240. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006191827510.90-100000@TT030>
Source record: 60660

There are some byte counters amongst us, I'm amazed that the 4 extra
bytes per header wasn't mentioned. :-))))))

On Mon, 19 Jun 2000, Nicholas Bales wrote:

>
> "Andy Ball" <Andy.Ballp0.f2.n8.z8@fmlynet.org> a ï¿½crit dans le message news:
> 0001.394c8c0e@fmlynet.org...
> > FamilyNet HQ: Telnet:\\www.family-bbs.net
> >
> > Hello Nicholas!
> >
> > NB> ...could you please refrain from changing the subject
> > > of all the posts that go through your newsreader to
> > > this silly "-=pattern=-"?
> >
> > Okay.
> >
> > NB> It is quite disturbing to read,
> >
> > You're too easily disturbed.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7241. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006191837560.90-100000@TT030>
Source record: 60661

On Fri, 16 Jun 2000, Don wrote:

> Lonny,
>
> I think I found a replacement for the TT power supply. Im waiting for
> the manufacture to get back with me with a price and availability. Hope
> to here from them soon. I will keep everyone posted.

Ok. For the time being I have swapped gfx cards. The gfx card
I was using must put more of a load on the PSU. Strange indeed.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7242. Re: Atari-friendly / made MP3s available

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <638tksor2glkir3mlu7k4fc0b2vm53dl3f@4ax.com>
Source record: 60662

On 19 Jun 2000 19:04:24 GMT, nurmix@socal.SPAM (Paul Nurminen) wrote:

>Just a note to let you know that I've got several "Atari-friendly" MP3 files
>up on MP3.COM.

What is special about "Atari-friendly" MP3 files? Does it have to do
with the data rate?

7243. Re: TT030 / Sundog Compatible?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <kcx35.56$aj.394@newsfeed.slurp.net>
Source record: 60663

On 18 Jun 2000 17:52:18 , "47ak" wrote:
>I have a TT030 and need help getting Sundog to run have both hack and
>original neither seems to work. Not very farmiliar with TT's as my last ST
>was a 1040STFM around 10 years ago.
>
>All help appreciated
>Thanks

I would think it would run without a hitch. Just what happens when you try
it?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7244. Re: NEWBIE QUESTION ftp

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <mcx35.57$aj.394@newsfeed.slurp.net>
Source record: 60664

On 19 Jun 2000 03:38:55 , DWoodw7328 wrote:
>hi there
>
>i recently got my st going and bought a few games at a discounter , but some
>don't work , i was wondering if there is a site to down load , and how do i go
>abou trenaming the files from a pc to play on the st ?
>
>pc i have all the original docs and decoder wheels , security plugs etc etc
>

What are the games you are having trouble with and what are the extensions
of the files for the PC?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7245. Printed Manual for Papyrus 8?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <hcx35.55$aj.394@newsfeed.slurp.net>
Source record: 60665

On 18 Jun 2000 13:11:14 , Ulli Ramps wrote:
>Does anybody think there is need of a printed manual, after having read
>the helpfile given with the software (pap_help.pap)?

Not me. Until I actually used the help file, the need for a printed is
useless. Usually help files are small, but this one is large to suite my
needs. Besides, if the help file does not have the subject I need, I can
always get help from ROM.
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7246. Re: Information request

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Darren Salt <news@youmustbejoking.demon.cu.invalid>
Message-ID: <49D1457E59%news@youmustbejoking.demon.cu.invalid>
Source record: 60666
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.amstrad,comp.sys.sinclair,comp.sys.amiga,comp.sys.msx,comp.sys.acorn.misc

This deserves an extra crosspost, so...

In message <394E26B3.787C5233@isp.lu>
Robert Losch <robert.losch@isp.lu> wrote:

> Hi all,

> I'm in the process of researching a book about the "golden" home
> computer years (1980-1990, roughly), with a focus on the european scene,
> and I would very much appreciate any assistance I could get on the
> following:

> - The companies and people behind the machines: company histories,
> financial data, developer bios, and, dare I hope, contact addresses of
> people involved in the development of any of the popular home computers

> - Magazines, reviews, product catalogues and promo material (for
> scanning or photographing)

> I'd also be very interested in infos about machines that were limited to
> a certain market (Thomson TO/MO series, etc...) and all those machines
> that didn't quite make it (like the Enterprise 64/128, etc...)

> Also, if anyone is/was involved in demos and user groups, I'd be more
> than glad to hear from you.

> Thanks a million in advance, and apologies for the cross-posting
> Robert

... comp.sys.acorn.misc added :-)

--
| Darren Salt anti-UCE | d youmustbejoking,demon,co,uk | nr. Ashington,
| Spec+3, Risc PC, A3010 | s zap,uk,eu,org ** anti-UBE | Northumberland
| BBC M128, Linux PC | @ retrospec,co,uk | Toon Army
| Down with the Mackems!

PCs... loathe them or ignore them, you can't like them...

7247. Re: Phantomm/Barry Shortridge? (again..)

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006191834550.90-100000@TT030>
Source record: 60667

On Tue, 13 Jun 2000, Derek Warren wrote:

> In article <Pine.MNT.4.10.10006131930270.105-100000@TT030>, Lonny
> Pursell <atari@SYNTAX.ERROR> wrote:
>
> > I talked to him from time to time on IRC and we traded some Atari
> > items, the best way to make pals in my opinion. Having had some
> > what I call serious s**t happen with my family and to a friend
> > I have also became concerned. He's not appeared on IRC either
> > that I have seen. Any info would be nice.
> >
> > I do hope all is ok.
>
> Thanks, Lonny.. I don't supposed you've hopped on IRC with him recently?

Nope.

> Barry and I have also traded some stuff--he bought a Cubase Audio
> Clock, SF314, MSTE keyboard and some monitor cables from me... anyone
> else care to share a Barry story? :^)
>
> Maybe it'd just be best to wish him well wherever he is (and you as
> well, Lonny)...

I'm doing ok, thanks. If Barry does show up on IRC, perhaps I can
get him to at least post a message here so we all know he's ok.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7248. Re: TT030 / Sundog Compatible?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <rJx35.302$RY3.22723@news2.voicenet.com>
Source record: 60668

On 18 Jun 2000 17:52:18 , "47ak" wrote:
>I have a TT030 and need help getting Sundog to run have both hack and
>original neither seems to work. Not very farmiliar with TT's as my last ST
>was a 1040STFM around 10 years ago.
>
>All help appreciated
>Thanks
>
>
>
>.
The trick is to force the TT to boot-up in ST-Low not TT-Low.

Put the disk into the TT.
Turn on the machine hit the space bar before drive light comes on.
This should do it or use a game with an autoboot that force the TT
into ST-Low with a splash screen that pauses before booting from the
Auto folder and swap it out for SunDog.

Raymond

7249. Re: TT030 / Sundog Compatible?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: 47ak <no@spam.com>
Message-ID: <8imckjjjm1@news.dpc.net>
Source record: 60669

The game just simply locks up when the disk is loading before displaying the swooosh. I am sure the disk is good as it works on my 1040.

"Edward S. Baiz Jr." <ebaiz@skyenet.net> wrote in message news:kcx35.56$aj.394@newsfeed.slurp.net...
> On 18 Jun 2000 17:52:18 , "47ak" wrote:
> >I have a TT030 and need help getting Sundog to run have both hack and
> >original neither seems to work. Not very farmiliar with TT's as my last ST
> >was a 1040STFM around 10 years ago.
> >
> >All help appreciated
> >Thanks
>
> I would think it would run without a hitch. Just what happens when you try
> it?
>
> Edward S. Baiz Jr.
> (Gamer)
> ----------
> HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
> PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
> ----------
>
>

7250. Re: Gemulator 2000 version 7.1 Help Please

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <1b31a44a.06cca5e4@usw-ex0108-063.remarq.com>
Source record: 60670

"Me" <woodprimer@nospamlineone.net> wrote:
>Do you have this working on your PC ? if so would you let me
know what it is
>like , and how you set it up please
>
No, but I have version 4.1 working. What are you having trouble
with?

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7251. Re: End of SHAG?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8ittl8$5a4$2@news5.svr.pol.co.uk>
Source record: 60671

Hi Derryck

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote in message
news:961413368-025760AEicMi@cwcom.net...
> From: xlator@cix.compulink.co.uk
> Date: 18 Jun 2000 20:14:29 GMT
>
> >It looks like the South Herts Atari Club (SHAG) of Stevenage, UK is no
> >more. Last Wednesday's only 5 members turned up again, and the organiser
> >told us that the income generated was insufficient to carry on.
>
> That's a great shame :-(

WRAG Could go the same way as well:-((((

I had to give up on it myself as I can no longer get to the meetings, so I
handed the running of the group over to
Adrian Haigh-Hutchinson
E-mail Address(es):
Director@blackflag.zetnet.co.uk

But sadly from whjat I've been told there was only a couple of people turn
up at the last couple of meetings:-((((

If it wasn't for other commitment on a weekend I would still be going along,
but weekends are no longer my own.

Bfn Ste
>
> >Ex-members will be welcome at Cheshunt Computer Club, meeting normally
> >on the 3rd Wednesday of each month at the Garden Room, Wolsey Hall,
> >Windmill Lane, Cheshunt, Herts. Details from Derryck Croker - email
> >derryck@cix.co.uk
>
> Meeting dates and a map are available on my web site, the URL is in my
sig.
>
> The Cheshunt Computer Club sprang from the LVAUG, in existence from around
the
> mid-eighties, so we're arguably the oldest Atari owners' club in the UK.
>
>
> --
> Rgds, Derryck
>
> ____ ____ ____

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> / /_/ / / /_/ / / /
> /_____/ /_____/ /_/ Translations
> derryck@cix.co.uk
> dennis.vermeire@wanadoo.be
> xlator@cix.co.uk
> http://www.cix.co.uk/~derryck/index.htm
> --
>

7252. Re: Marpet RAM Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <lpf35.129$lq5.3523@nsw.nnrp.telstra.net>
Source record: 60722

The on board ram needs to be banked out. There is a row of resistors near the ran sockets on the mainboard, (data lines I think). These need to be removed. If any one has a manual for Xtra ram they should be able to help you out with the exact ones to pull out.

Mark Bedingfield

Lyndon Amsdon <bindon@madasafish.com> wrote in message news:skq0fjuae7f183@corp.supernews.com...
> Hi!
>
> I got this old marpet RAM upgrade board for an STFM. The STFM only
> had 512k and the marpet board had two 256k simms on the board in the
> two slots nearest the ribbon connectors to make 1mb of RAM.
>
> Can I put 4 1mb simms in to get 4 mb, won't there be a problem with
> the 512k RAM on the mother board being in parallel with some on the
> marpet boards RAM.
>
> I've got no manual for this board.
>
> +---------------------------------------+
> |Atari STe 4Mb 1.7gb IDE HD 56k Modem |
> |48X Atapi CDRom PC Tower Case TOS 2.06|
> |***************************************|
> | bindon@madasafish.com |
> | Lyndon Amsdon |
> +---------------------------------------+

7253. NEWBIE QUESTION ftp

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: dwoodw7328@aol.com
Message-ID: <20000618233855.03648.00003618@ng-ba1.aol.com>
Source record: 60723

hi there

i recently got my st going and bought a few games at a discounter , but some don't work , i was wondering if there is a site to down load , and how do i go abou trenaming the files from a pc to play on the st ?

pc i have all the original docs and decoder wheels , security plugs etc etc

7254. Atari800 emulator

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <394DD5CE.BD15F901@siemens.at>
Source record: 60724
Cross-posted to: comp.sys.atari.programmer,comp.sys.atari.st

Hi,

Is there anybody else (except Petr Stehlik and me) who tried to
compile the Atari800 emulator source ?
I would be very very interested in any experience/troubles encountered
with description of the environment that's been used.

Gerhard

7255. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Henrik Gild<unk> <di98gihe@chl.chalmers.se>
Message-ID: <394DE83E.661C31B7@chl.chalmers.se>
Source record: 60725

> >I have a CenTurbo2 revision A in my Falcon, and recently got the Eclipse
> >I ordered 9 months ago(!). :-)
>
> Hopefully you'll have managed to fit the Eclipse to the CT2A's through port
> by now and have got it working?
>

No, I think I'll stick to Rodolphe's suggestion after all, meaning that I'll
solder a male/male connector on the Eclipse and put the CT2revA on top of it.

>One other option Rodolphe mentioned was to solder my own through-port on
>the Eclipse directly, and then put the CT2 on top of it, but that is
>certainly my last alternative since I don't want to ruin my Eclipse.

>
> That was Rodolphe's suggestion to me when I wanted to know if it would be
> possible to combine my CT2B with a Nova card.
>
> Looking at the Eclipse bus adaptor, does it look possible to fit a through
> port to it, the picture on Titan/Coretex/whatever's web page is way too poor
> to make this sort of detail out. How much clearance is needed for the
> connectors/ribbon cables?

Yes, it shouldn't be any problem soldering the connectors onto the Eclipse.
About 20mm clearance would suffice. One of the ribbon cables will cross one of
the soldered connectors though, but that is just a matter of bending the cable
in the opposite direction.

Regards
Henrik

7256. Re: Marpet RAM Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961413362-024832AEicMi@cwcom.net>
Source record: 60726

From: bindon@madasafish.com (Lyndon Amsdon)
Date: Sun, 18 Jun 2000 17:08:03 GMT

>Can I put 4 1mb simms in to get 4 mb, won't there be a problem with
>the 512k RAM on the mother board being in parallel with some on the
>marpet boards RAM.

Yes, there will be. The installation you already have should have one or two resistors with one end removed from the PCB and wired to the +ve end of a nearby capacitor. Do the same with the other resistor(s) in the same bank to disable the ST's 512K RAM.

I'm hazy on the exact details, but this should be enough to give you the idea.

--
Rgds, Derryck

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/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7257. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961413366-025304AEicMi@cwcom.net>
Source record: 60727

From: Steve Stupple <Steve@atari.org>
Date: Sun, 18 Jun 2000 17:22:32 +0100

>In article <394CA61D.31CBD1@microtech.com.au>, Ric Easton <biodistributo
>rs@microtech.com.au> writes
>>I have spent two happy years online with my 1040STE (4MB) until recently
>>when my service provider changed their modems over to some digital type.
>>I can no longer connect to them even though they say nothing should have

>Have you tried HS Modem v7? if may sort the problem. I don't have any
>problem connecting with a 28800 on my Atari's!!!! Or with ANY other ISP,
>I've tried, with using it on a pc!

If the modem won't connect then no amount of fiddling with versions of HSModem
will help.

Ric's got himself confused, there is *no such thing* as a modem driver on the
Atari. HSModem is a patch for the serial port, and has no effect whatsoever on
the ability of the modem to connect.

--
Rgds, Derryck

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```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7258. Re: End of SHAG?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961413368-025760AEicMi@cwcom.net>
Source record: 60728

From: xlator@cix.compulink.co.uk
Date: 18 Jun 2000 20:14:29 GMT

>It looks like the South Herts Atari Club (SHAG) of Stevenage, UK is no
>more. Last Wednesday's only 5 members turned up again, and the organiser
>told us that the income generated was insufficient to carry on.

That's a great shame :-(

>Ex-members will be welcome at Cheshunt Computer Club, meeting normally
>on the 3rd Wednesday of each month at the Garden Room, Wolsey Hall,
>Windmill Lane, Cheshunt, Herts. Details from Derryck Croker - email
>derryck@cix.co.uk

Meeting dates and a map are available on my web site, the URL is in my sig.

The Cheshunt Computer Club sprang from the LVAUG, in existence from around the
mid-eighties, so we're arguably the oldest Atari owners' club in the UK.

--
Rgds, Derryck


```
____ ____ ____
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/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm
```

7259. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <bZH8XWAQSgT5EwGQ@steverosie.demon.co.uk>
Source record: 60729

In article <961413366-025304AEicMi@cwcom.net>, Derryck Croker
<derryck@NOSPAMcix.co.uk> writes
>HSModem is a patch for the serial port, and has no effect whatsoever on
>the ability of the modem to connect.

Hiya

I presumed that, mind you I should have mentioned it.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7260. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8il2n3$g88$1@news.stortek.com>
Source record: 60730

"Andy Ball" <Andy.Ballp0.f2.n8.z8@fmlynet.org> a ?crit dans le message news:
0001.394c8c0e@fmlynet.org...
> FamilyNet HQ: Telnet:\\www.family-bbs.net
>
> Hello Nicholas!
>
> NB> ...could you please refrain from changing the subject
> > of all the posts that go through your newsreader to
> > this silly "-=pattern=-"?
>
> Okay.
>
> NB> It is quite disturbing to read,
>
> You're too easily disturbed.

No, it just disturbs me more than I normally am... ;-)

```
--
||| Nicholas Bales, Toulouse, France
===|||=============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

7261. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <394e1b2e$1_1@athena.netset.com>
Source record: 60731

In article <W2RP8fAIdPT5EwVI@steverosie.demon.co.uk>,
Steve Stupple <Steve@atari.org> wrote:
>In article <394CA61D.31CBD1@microtech.com.au>, Ric Easton <biodistributo
>rs@microtech.com.au> writes
>>I have spent two happy years online with my 1040STE (4MB) until recently
>>when my service provider changed their modems over to some digital type.
>>I can no longer connect to them even though they say nothing should have
>>changed in the way of settings etc my end. They did say i needed a V90
>>compatible modem 56K. I have tried one of these but still no connection.
>>I suspect it may be the HSMODA06 driver I have for the modem does not
>>drive a V90 compatible modem.
>>
>>Has anyone had a similar experience or have any ideas? Are there any
>>other modem drivers other than HSMODA06?
>>
>>I would appreciate any help as it is driving me crazy having to use our
>>(new) PC for email and newsgroups etc. Pop watch is just so good at
>>viewing mail and cutting out the crap and long unwanted ones before
>>downloading and I never had any problem connecting with STinG.
>>
>>Thanks
>>
>>Ric Easton
>
>Hi
>
>Have you tried HS Modem v7? if may sort the problem. I don't have any
>problem connecting with a 28800 on my Atari's!!!! Or with ANY other ISP,
>I've tried, with using it on a pc!

Well I just wanted to add this litle bit of information. It's my
opinion entirely and any similarity between it and reality I will leave to
the reader.

1. Most ISP tech people don't know the difference between LCP and
IPCP. In fact unless they have read the box of some canned piece of
software, they probably don't even know the words. (I've heard europe is
better than the US, so please keep that in mind as well)

2. Most experts on TCP/IP in the US are really only experts on
Microsofts software installation and setup. I've had a few rounds with a
tech of somewhat national standing who makes 3 times what I do in a
year. And they inevetiably fall apart quickly with him not understanding
basic bits of what he is supposedly a national level expert on.

3. Most PPP/SLIP is done through hardware solutions these days. You would think this would help the ISP get their act together. In truth I think it just means they felt justified to fire the few people around that did know what they were talking about (I am not now and never have been employed by an ISP)

4. The level of incompetence has reached the critical failing point that they can't help an average user with a real problem with their service. They frankly can't help as they've never been taught anything about the subject. If it's beyond setting up DialUp Networking in windows, it's beyond their education.

5. Learn some buzzwords and what they mean. Like TTL is time to live. It is entertaining if nothing else. And will ensure when you arguing with your ISP that at least one of you has some idea of the subject. I have caught local ISP's throwing out buzzwords to try and amaze me with their knowledge. It might have worked if I didn't know what the words meant and realized that they obviously didn't.

6. Finally the solution. Look for another ISP. They are quite possibly using a misconfigured ASCEND router and your chance of getting them to fix it is litle to nothing. I offered to fix a local one for free after showing them that their national consultant who charges them $1000 hour didn't know his anus from his mouth. Needless to say my lack of Microsoft Certification makes them worried. Idiots.

Dan Ackerman
aka baldrick

7262. Re: Supra HD for Atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <394E2130.A0FADAC8@suscom.net>
Source record: 60732

I have the same drive with software. I can email the drivers to your or
send you a disk.

Mark DeMateo wrote:

> Anybody know where I can get drivers for a Supra drive for 1040 st. It
> is a 30 meg drive that has a plug that fits into the hd port on the back
> of my st

--
David Smith, david@suscom.net
Williamsport, Pennsylvania, US.

7263. Information request

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Robert Losch <robert.losch@isp.lu>
Message-ID: <394E26B3.787C5233@isp.lu>
Source record: 60733
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.amstrad,comp.sys.sinclair,comp.sys.amiga,comp.sys.msx

Hi all,

I'm in the process of researching a book about the "golden" home computer years (1980-1990, roughly), with a focus on the european scene, and I would very much appreciate any assistance I could get on the following:

- The companies and people behind the machines: company histories, financial data, developer bios, and, dare I hope, contact addresses of people involved in the development of any of the popular home computers

- Magazines, reviews, product catalogues and promo material (for scanning or photographing)

I'd also be very interested in infos about machines that were limited to a certain market (Thomson TO/MO series, etc...) and all those machines that didn't quite make it (like the Enterprise 64/128, etc...)

Also, if anyone is/was involved in demos and user groups, I'd be more than glad to hear from you.

Thanks a million in advance, and apologies for the cross-posting
Robert

7264. Re: Marpet RAM Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sksdn5cve7f180@corp.supernews.com>
Source record: 60734

On 19 Jun 2000 09:43:44 , Derryck Croker wrote:
>From: bindon@madasafish.com (Lyndon Amsdon)
>Date: Sun, 18 Jun 2000 17:08:03 GMT
>
>>Can I put 4 1mb simms in to get 4 mb, won't there be a problem with
>>the 512k RAM on the mother board being in parallel with some on the
>>marpet boards RAM.
>
>Yes, there will be. The installation you already have should have one or two
>resistors with one end removed from the PCB and wired to the +ve end of a
>nearby capacitor. Do the same with the other resistor(s) in the same bank to
>disable the ST's 512K RAM.
>
>I'm hazy on the exact details, but this should be enough to give you the idea.

Thanks guys,

I'll look at the schematics for the STFM. I thought it would be
something like that. It's most likely to be the RAS and CAS signals
that need removing.

I'll experiment though.

Thanks again.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7265. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E3A10.303C8998@rom-logicware.com>
Source record: 60735

Chris Simon wrote:

> Now that Papyrus help is a Papyrus document it
> can take a very long time to load.

No, itï¿½s only a configuration problem. Again - the difficulty with that
is that there is no standard font on the Atari.

You have to directly load the "pap_help.pap" out of the "Help" folder,
to replace the font(s) not there against those you have and it will be
much faster, not more than a few seconds (1 - 5) loaded the first time
and less than one second afterwards.

If there are still speed probs, we could have a look with a profiler to
speed it up.

Also you can print out that chapters you are mostly interested in.

> Also, on
> some dialogs, there is a Help button but when presesed it says there
> is no Help for that item.

Which one? This is a bug (maybe an online help bug, so mine, I forgot to
write a chapter), then.
But I tested and thought to have chapters for every dialog ...

> At least with a printed manual you can
> browse quickly through to see if there is anything relating to it at
> all.

So you can with the loaded help ...

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7266. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E3A9D.B28B0E14@rom-logicware.com>
Source record: 60736

Another problem is how to get the manual to the user.

Sending post packages all over the world is expensive. So why not making
a real
good online help; printable (!), because created as a text document, as
well - if there are any problems with that concept, we are wide open to
solve this.

Steve Sweet wrote:
>
> Hi Ulli
>
> >Does anybody think there is need of a printed manual, after having read the helpfile
> >given with the software (pap_help.pap)?
>
> That would make it a more 'finished' package, but then theres the problem of ongoing
> development, would you then add any new features to the manual or add a suplement, that
> would make things very sloppy very fast, also you run the risk of having a stockpile
> of outdated manuals if you enhance the program too quickly, along with the
> attendant cost, unless you print them to order. Then there's the cost of
> transporting them, who would pay this cost?, who would want to?
>
> I believe a manual would be a very good idea, but at a point in the development when the
> manual stands a chance of reflecting the program, and at a price that would make the
> program accessable to the users.
>
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7267. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E3B1F.EDCB9419@rom-logicware.com>
Source record: 60737

Steve Sweet wrote:
>
> Hi Dennis and Ulli
>
> >>Loading that dictionary into Papyrus takes *minimum* 25 minutes!!
>
> >No wonder. We can compile this for you, but because of the Wintertree rights we are
> >not allowed to give away this tool to make that, sorry.
>
> How about an online compilation service?. Would wintertree aggree to that?.

Hm ... Don't think so, because there is no real difference between that
and giving away the Wintertree compiler ;-).

But test us - send us whatever ASCII word list you want to have
compiled, we will do. And if we are allowed to add those wordlists to
ours, the dictionary will get better and better, for all ...
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7268. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E3CAC.C918A691@rom-logicware.com>
Source record: 60738

Steve Sweet wrote:

> With all these new versions coming at us so fast its getting difficult to decide at
> what point to purchase the package, bearing in mind its an expensive download for
> some.

The bad thing about computing, always. :-)

Changes normally are minor, but we do have a constantly growing program,
so why hiding
this from "you", from the customers?

Around 4.5 MB mean a download rate of less than 5 minutes, normally ...
Once a month,
where is the problem?
Even if we would do an update once a week? (What we won't)

> Is it possible that you could supply diffy/patchy files for existing users to
> upgrade with,

No, sorry. We already have to care for 18 (!) versions - Atari, OS/2,
WIN, OFFICE,
WORD, Demo, English, German, other OS and languages about to come, and
we do have
a bulk of new customers for each new release, as well, getting the same
files.

And, again, 4.5 MB is SMALL.

> otherwise telephone costs could seriously stunt the growth of this
> product.

Ah, not really ... Where do you live, that you do have that expensive
telephone
costs? ;-)
>
> Thats my opinion.
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7269. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E3DB0.9908B84B@rom-logicware.com>
Source record: 60739

Ken Springer wrote:

> I agree 500% on Chris's comments. But substitute any other program you
> can name for Papyrus Office as I've not ordered my copy yet. I really
> hate the lack of manuals and quick reference cards that were so common
> with Atari 8 bit programs.

I canï¿½t see the problem, instead of one - reading a manual in bed /
bath.

Everything else is cared for in our manual. It is not only an online
help,
it is more, it is a complete manual, with introductions, overview
chapters,
quick references ...
And if something's missing, just tell me ...

Even manuals can lack things ...

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7270. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <394E409C.C4AAD33B@patent.gov.uk>
Source record: 60740

Hi Ulli,

I have printed out your help file and it makes a great manual, excepting for pretty pictures. As a single user licence would go with the purchase of Papyrus, would there be anything wrong in you supplying a screen dumper, it would have to be a little special, eg able to show drop-down menus and other RSC objects, but pasting the prints of these into the large spaces so conveniently left at the bottom of most of the 'Manual' pages, would improve it 100%.

Just a suggestion.

Bye

Bob king (GB)

Ulli Ramps wrote:
>
> Ken Springer wrote:
>
> > I agree 500% on Chris's comments. But substitute any other program you
> > can name for Papyrus Office as I've not ordered my copy yet. I really
> > hate the lack of manuals and quick reference cards that were so common
> > with Atari 8 bit programs.
>
> I canï¿½t see the problem, instead of one - reading a manual in bed /
> bath.
>
> Everything else is cared for in our manual. It is not only an online
> help,
> it is more, it is a complete manual, with introductions, overview
> chapters,
> quick references ...
> And if something's missing, just tell me ...
>
> Even manuals can lack things ...
>
> Greetings
>
> Ulli Ramps
>
> (papyrus Support + GF)
> R.O.M. logicware GmbH, Berlin

7271. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E40DE.5A33238E@rom-logicware.com>
Source record: 60741

Aehm, sorry, but is it possible that you didn't have had a look at
the Papyrus online manual?

We put in MUCH work and MUCH love to do it foolproof and care for
the point that somebody is not sophisticated with the text of a
checkbox or whatever.

I even HATE online helps that do the following:

You find a dialog with a checkbox that tells you

"Ebosinate the grublin with merkinols". You think "What? Which? Where?",
and the online help says simply

"Here you can ebosinate the grublin with or without merkinols".

Thatï¿½s what we AVOID in the Papyrus online manual. Printed or online.
We always tried to find different words and additional explanations.

And if you are unlucky with the complete dialog, mostly you will find
overview chapters for the main functionality parts.

AND there are overview tables for all syntax and keyboard shortcuts.

Ken Springer wrote:

> > It doesn't work when you want to find out *how* to do something or
> > *why* you should do something. I very often find that the online help
> > simply directs you to the menu option (e.g. "move the mouse pointer to
> > the Options menu, highlight the Settings option and left-click once"),
> > as opposed to explaining the facility you're looking for.
>
> Yep, that's the problem with online help. It assumes you know how to do
> something, and that you are simply forgetting how or making a simple
> typo type error. But if you don't know how, or don't know the syntax,
> you're more or less out of luck.
>
> Ever tried to "thumb" through online help trying to find a graphic that
> looks like what you want to do? Or, Heaven forbid, have help windows
> for different things all open at the same time??????? :-/

Do you can open a book at several pages? ;-)

For some reasons, I also love printed manuals, but in this case the
English version is spread all over the world, and we have to get it
to our customers, somehow.
A printed manual would have stopped us for another quarter of a year,
I guess.

I think an online manual, designed for being printable, as well, is a very good compromise, then.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

7272. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394E425F.B340666A@rom-logicware.com>
Source record: 60742

Bob King wrote:
>
> Hi Ulli,
>
> I have printed out your help file and it makes a great manual, excepting
> for pretty pictures.

OK, maybe I should make one derivate of the manual, maybe for download,
on our homepage, filled up with screenshots, all menus and important
dialogs
and so on.
For Atari users this would slow down the story, and would take more
memory ...

> As a single user licence would go with the purchase
> of Papyrus, would there be anything wrong in you supplying a screen
> dumper, it would have to be a little special, eg able to show drop-down
> menus and other RSC objects, but pasting the prints of these into the
> large spaces so conveniently left at the bottom of most of the 'Manual'
> pages, would improve it 100%.
>
> Just a suggestion.
>
Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
----
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7273. SV: SV: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <LWr35.4710$rH5.11621@nntpserver.swip.net>
Source record: 60743

:)

Hi Mike!

Thank you! The reason I was wondering about this is that I am thinking of
getting an Eclipse, but I did not know if it would work with the CT2...

Regards

/Peter

7274. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <394E4EDD.69F05DD7@patent.gov.uk>
Source record: 60744

Hi Ulli,

thanks for your prompt response. What I was getting at was not more work for you, you have done more than enough, but putting into the hands of the legit user/owner the selection and making of his own 'customised' manual, based on your text (help.pap file) and his/her/its chosen screen dumps. I appreciate that the online help format is in the name of economy and that yes of course you could provide a manual, but at a cost and a cost that would put Papyrus beyond the pocket of most. On a smaller scale, Aniplayer and MyMail have HTML manuals so your idea is possible. I think that for the amount of work you would have to put into it, you would be silly to make it non-password protected otherwise the pirates would have a field day!!!

Bob King.

Ulli Ramps wrote:
>
> Bob King wrote:
> >
> > Hi Ulli,
> >
> > I have printed out your help file and it makes a great manual, excepting
> > for pretty pictures.
>
> OK, maybe I should make one derivate of the manual, maybe for download,
> on our homepage, filled up with screenshots, all menus and important
> dialogs
> and so on.
> For Atari users this would slow down the story, and would take more
> memory ...
>
> > As a single user licence would go with the purchase
> > of Papyrus, would there be anything wrong in you supplying a screen
> > dumper, it would have to be a little special, eg able to show drop-down
> > menus and other RSC objects, but pasting the prints of these into the
> > large spaces so conveniently left at the bottom of most of the 'Manual'
> > pages, would improve it 100%.
> >
> > Just a suggestion.
> >
> Greetings
>
> Ulli Ramps
>

> (papyrus Support + GF)
> R.O.M. logicware GmbH, Berlin
> ---------------------------------
> http://www.rom-logicware.com (Adr., Tel., FAX)
> ---
> *** Bitte nicht unzitiert auf alte Mails beziehen ***
> ---
> +++ Please don't refer to previous mails w/o citation +++
> +++ (because of the high volume of incoming mails) +++

7275. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-19 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <8ilp4i$t1b$1@nnrp1.deja.com>
Source record: 60745

In article <p6s25.5315$Rz5.187390@news.magma.ca>,
"Michael Gale" <mgale@bitflash.com> wrote:

>It has a MIDI IN/OUT ports, but I do not believe you would use those
>ports for sound in a game.

Pirates! was a game that put out sound to the Midi ports. I believe there's a few others, too... if you haven't played Pirates! you should try it... it's still one of the funnest games! And the music is really good!

To answer your main question, you might want to take the monitor case off and see if the speaker wire got disconnected somehow. If I remember correctly you won't be able to remove the case completely because the speaker is mounted on the side of the case and the wire hooks onto the guts. Maybe a previous owner yanked it off! All Atari ST monitors came with speakers built in, right guys?

Andy Blakely
1040STe 4mb SCSI HD
1040STf 1mb

Sent via Deja.com http://www.deja.com/
Before you buy.

7276. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394F88D3.E0D3878@greeleynet.com>
Source record: 60596

Ulli Ramps wrote:
>
> Steve Sweet wrote:
>
> > otherwise telephone costs could seriously stunt the growth of this
> > product.
>
> Ah, not really ... Where do you live, that you do have that expensive
> telephone
> costs? ;-)

I don't know where Steve lives, but there are lots of places in North America where connecting with the internet means long distance telephone charges. At one time, my bill was always around $200 US for accessing the net.

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7277. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394F8944.EF83E35@rom-logicware.com>
Source record: 60597

It's not our fault, again, that there is no standard font in the Atari
systems.
Do the "tricks" (use 8.20 version, exchange fonts and save the important
docs pap_help.pap, tutorial.pap, _new.pap, fill and save your speedo
cache), and it will be fast enough, I guess.
We also will have a look with a profiler, if not, to have a look, if
we can speed it up, also.

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

Martin-ï¿½ric Racine wrote:
>
> On 2000-6-18, Ulli Ramps <Ulli@rom-logicware.com> wrote:
>
> > Does anybody think there is need of a printed manual, after having read
> > the helpfile given with the software (pap_help.pap)?
>
> Either a Help file that loads _FAST_ (like ST-Guide) or a printed
> file. Having the help file as a PAP file is a bad mistake.
>
> --
> Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
> Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7278. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <394F8B11.77CF9D2E@greeleynet.com>
Source record: 60598

Ulli Ramps wrote:
>
> Aehm, sorry, but is it possible that you didn't have had a look at
> the Papyrus online manual?

My apologies, Ulli, my comments about online help were intended to be general, not Papyrus specific. I was not at all clear about this.

And yes, I do have a book open at several pages at the same time, by having as many fingers as possible stuck between the pages. <VBG>

I've sent you email about a file I sent you a couple of weeks ago.

Thanks.
--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7279. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394F899E.BC7B9BF5@rom-logicware.com>
Source record: 60599

Steve Sweet wrote:
>
> Hi Ulli
>
> >Another problem is how to get the manual to the user.
>
> And that means cost, the old hub of the vichous circle.
>
> >Sending post packages all over the world is expensive. So why not making a real
> >good online help; printable (!),
>
> Thats the important bit, once i'd got used to the origional Pap i found i didnt need
> the manual again, instead refered to help files or examples
>
> >because created as a text document, as well - if there are any problems with that
> >concept, we are wide open to solve this.
>
> And this can be updated quickly with no 6 page supplements.

So it is :-)
>

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7280. Re: Printed Manual for Papyrus 8?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394F89F0.1C94EFEE@rom-logicware.com>
Source record: 60600

Edward S. Baiz Jr. wrote:
>
> On 18 Jun 2000 13:11:14 , Ulli Ramps wrote:
> >Does anybody think there is need of a printed manual, after having read
> >the helpfile given with the software (pap_help.pap)?
>
> Not me. Until I actually used the help file, the need for a printed is
> useless. Usually help files are small, but this one is large to suite my
> needs. Besides, if the help file does not have the subject I need, I can
> always get help from ROM.

Yes, we are here ... :-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7281. Laser C Compiler

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Michael Gale <mgale@bitflash.com>
Message-ID: <FJM35.228$sB1.3365@news.magma.ca>
Source record: 60601

Hi,

I am looking for the LaserC - C Language Development System by a company called MegaMax, Inc.. Do you any of you have a copy you would be willing to part with?

Michael

7282. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <RkN35.5226$rH5.11656@nntpserver.swip.net>
Source record: 60602

"Curt Johnsen" <cjohnsen@earthlink.net> wrote:
> Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
> only get it to burn at 2x, when I try in4x, I keep geet scsi error,
> re4corder not ready. Is there a way to improve this situation?

Hi,
This behaviour is normal :(
The SCSI-bus on the Falcon isn't fast enough for 4X-burning, so the only way to burn at 4X would be to move the files to a fast EIDE-drive instead. I got this explanation from SoundPool about a year ago or so.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7283. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961520274-81890AEicMi@cwcom.net>
Source record: 60603

From: "Henrik Gild?" <di98gihe@chl.chalmers.se>
Date: Mon, 19 Jun 2000 11:30:38 +0200

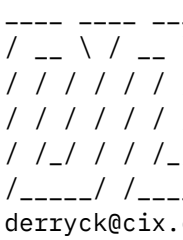
>> Hopefully you'll have managed to fit the Eclipse to the CT2A's through port
>> by now and have got it working?
>>
>
>No, I think I'll stick to Rodolphe's suggestion after all, meaning that I'll
>solder a male/male connector on the Eclipse and put the CT2revA on top of it.

I think that that's a wise move :-)

What sort of connector will you use? You'll obviously need some sort of jig to
keep them aligned whilst you solder. Blobs of Plasticene?

Please let us know how you get on! :-)

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7284. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961520276-82354AEicMi@cwcom.net>
Source record: 60604

From: Ulli Ramps <Ulli@rom-logicware.com>
Date: Mon, 19 Jun 2000 17:19:44 +0200

>(papyrus Support + GF)

GF? General Factotum? :-)

What's the current lead time in sending out orders now BTW?

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7285. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961520278-82798AEicMi@cwcom.net>
Source record: 60605

From: Lonny Pursell <atari@SYNTAX.ERROR>
Date: Mon, 19 Jun 2000 18:29:11 +0000

>There are some byte counters amongst us, I'm amazed that the 4 extra
>bytes per header wasn't mentioned. :-))))))

Once again.

In some countries even local calls are charged for. With the complicated way
that calls are charged for, just a second's more online time can push the cost
of the call up.

This isn't a dig at anyone, but it's a very sore point.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7286. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <394fb5aa145a351@free.fr>
Source record: 60606

Hello,

in article <394F8893.622669FA@rom-logicware.com> (comp.sys.atari.st)
Ulli Ramps wrote on Tue 20-06-2000 17:06 (+0200):

> No! I'm a book freak, really; I do love books. But the Hypertext - and
> HyperOFFICE - possibilities open a totally new world for tutorials and
> manuals.

There is (are ?) pros and cons for hypertext docs. I often prefer a
printed manual but I also like online help. They are complementary and
not to be hmmm... set against each other.

Someone (Martin-Eric maybe) would have prefered a ST-Guide one. I was
very happy with the one supplied with Papyrus 7.xx (except that the file
was not good, local problem, private "joke"). Problem is not that
ST-Guide is no longer supported (for the moment) but that it's difficult
to print a whole HYP file.

Another way would be html but the problem is the same for printing than
with ST-Guide.

The hypertext format of Papyrus is very powerfull and allow printing. I
think it's a very good way, especialy when it's possible to upgrade via
the Net. I do not have a very fast link with my phone line at the moment
(analog line, 33600 bps as V90 is not reliable at all) but... I have
plenty of RAM :-).

Just my two cents.

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

7287. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <sD4RhJAsi6T5EwgO@steverosie.demon.co.uk>
Source record: 60607

In article <8inu00$7v3$1@news.stortek.com>, Nicholas Bales
<bales@online.REMOVETHIS.fr> writes
>You can:
>-upgrade your serial port with an RSVE board. No idea where to find one of
>these nowadays, and a little tricky to make yourself.
>-upgrade your machine to a TT or Falcon that have faster serial ports, and
>therefore allow you to actually get to 56K.
>-change your ISP to someone with a more open mentality.

You can make upgrade the serial port yourself for less than ï¿½10 GBP's.
mine took me about 30 mins. including taking the case and shielding off
etc..

This should allow an ST to go to 33,600bps. Even with the RSV board,
you'll need an excelerated ST to get v90 speeds!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7288. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Michael Gale <mgale@bitflash.com>
Message-ID: <efO35.270$sB1.4228@news.magma.ca>
Source record: 60608

> In some countries even local calls are charged for. With the complicated
way
> that calls are charged for, just a second's more online time can push the
cost
> of the call up.
>
> This isn't a dig at anyone, but it's a very sore point.

Hehe. If we are that concerned about byte counts, then maybe some people should consider trimming down their e-mail signatures, choosing not to include part or all of the original message in their replies, and stop posting useless, uninformative messages like this one. ;)

Michael

7289. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skvcvj83e7f59@corp.supernews.com>
Source record: 60609

On 20 Jun 2000 15:54:36 , "Nicholas Bales" wrote:

>> I have found a company that provides a
>> solution to my problem in an elegant fashion with a device that produces
>> stereo sound instead of mono for the ST. I'll let you know if it works or
>> not, when I receive it.
>
>Is that a tweety board? Pretty useless if you ask me. It only separates the
>3 channels of the yamaha chip to 1 left, 1 right, 1 mixed.

That tweety board sounds useless. It's not real stereo just two mono
channels. That would be piss easy to make, they could have at least
made a spatial(?) unit to make it sound stereo even if it wasn't. If
you want good sound buy a cheap second hand STE. Protracker still
amazes me. 50khz sound quality!

>
>> On a related topic, what do I need to hear sounds from games that use the
>> MIDI port? Lyndon Amsdon mentioned something about an external sound box?
>
>Yes, you need some sort of MIDI synth. A cheap GM keyboard or a sound module
>should do. Roland, Yamaha and Korg do some cheap boxes just for that.
>However, there were few games that actually used this. I've only heard of
>the Sierra adventure games and Pirates!.

Kings Quest IV does but none of the earlier ones do. Problem is it
isn't GM comapible so all the sounds are wrong, it was designed for a
Roland MT-32.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7290. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skvcvojve7f145@corp.supernews.com>
Source record: 60610

On 20 Jun 2000 13:35:03 , Curt Johnsen wrote:
>Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
>only get it to burn at 2x, when I try in4x, I keep geet scsi error,
>re4corder not ready. Is there a way to improve this situation?
>thanx
>

Hi!

Not owning a Falcon I wouldn't know but my best bet is the SCSI
interface can't cope with the speed of data transfer. I think adding
an accelerator, even as cheap as the Nemesis can help quite a lot.
Speeds up the transfer rate on the SCSI bus.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7291. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Michael Gale <mgale@bitflash.com>
Message-ID: <JLO35.298$sB1.3950@news.magma.ca>
Source record: 60611

> That tweety board sounds useless. It's not real stereo just two mono
> channels. That would be piss easy to make, they could have at least
> made a spatial(?) unit to make it sound stereo even if it wasn't. If
> you want good sound buy a cheap second hand STE. Protracker still
> amazes me. 50khz sound quality!

It may not be in stereo. It may not be a technological feat. But it IS
cheap to buy. I think it lists for less than $5 (US).

Michael

7292. Re: How to figure out amount of RAM?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8iod5hffl1@newsg1.svr.pol.co.uk>
Source record: 60612

Larry <lund1@earthlink.net> wrote in message
news:394F829C.E3EDDA1F@earthlink.net...
> I have a 520ST that was upgraded in the early 90's to either a 2 or 4
> meg RAM chip. Been so long ago that I can't remember which :-\ Is there
> a way to tell?

There are loads of programs which will report available RAM. If you don't
have any then look for FREERAM.ACC in the public domain.

Otherwise the only way to tell is to remove the cover and suss out what
engineering work has been done but this will require more time than running
the above ACC.

Roger Cain

7293. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <394fbfb6$0$31675@news.zetnet.co.uk>
Source record: 60613

On 20 Jun 2000 13:35:03 , Curt Johnsen wrote:
>Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
>only get it to burn at 2x, when I try in4x, I keep geet scsi error,
>re4corder not ready. Is there a way to improve this situation?

Best to use a fast EIDE drive as the source. I burn CDs
straight from a (sometimes fragmented) hard disk (no image
file) and never had a failure. Besides that, SoundPool
software all works best with IDE, not SCSI (apart from
the CD writer itself, obviously).

Also bear in mind that audio writing typically requires
more host CPU power than raw data. You may find that you
can achieve 4x for data. Beyond 6x speed (using Anodyne's
CD recording software and a special patch), you're limited
by the slow speed of the Falcon SCSI.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7294. Free Web Space for any Atari Related pages.

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: freddy@aol.com
Message-ID: <u5P35.250994$VR.3693848@news5.giganews.com>
Source record: 60614

Hello,

I almost never use the news groups anymore, however i was trying to find
some information about a subject i was intrested in and for the heack
of it decided to do a find on Atari.

It is because of the Atari computers that i am in the field I am today, and
well I want to give a little something back. So I am willing to give
up free web space to any Atari related pages on one of the fastest
networks in the US.

If anyone is intrested in this please mail me

Atari@city-guide.com

P.S. I was one of those little brats that went to Atari Summercamp
back in the day...

7295. I-Connect

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: mike@mbedford.demon.co.uk
Message-ID: <961533348.1892.0.nnrp-10.9e983130@news.demon.co.uk>
Source record: 60615

Perhaps someone could help?

When I log-on using I-Connect everything seems to work ok. The modem
display indicates that I've logged on (to Demon) as do the various
noises from the modem :-).
The task bar gets to the end of the sequnce and the program then freezes.

The following messages are displayed
Status Get IP addresses
Command Service-Eintrage (there's an umlaut over the last a)

Anybody any ideas what they mean?

Thanks

Mike Bedford

7296. Re: Fast Basic

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Kenneth Medin <kennethm@tripnet.se>
Message-ID: <394fe04a2e22982@tripnet.se>
Source record: 60616

On Fri 16-06-2000 08:17 (+0100) Stephen Luttrell wrote:

>I have some old Fast Basic programs that I used to run on an ST that I sold
>years ago (along with its Fast Basic ROM, unfortunately). I have an ST
>emulator on my PC, but I can't find any information about Fast Basic
>anywhere on the web. How can I run Fast Basic programs?

I havn't tried this with an emulator, but you may try:

1. Get the floppy-version of FastBasic. I don't know where to find it.

2. If you only want to run programs, get the runtime program. I have it
here and can mail it to you if you want. It might also be possible
to find on ftp sites?

3. I do have the cartridge based version and can convert the files to
ASCII for you. This would make it possible to port the programs to
some PC basic language? Depends a lot on how the programs were
written off course.

--
Kenneth Medin <kennethm@tripnet.se>
http://www5.tripnet.se/~kennethm/
<<Produced with 100% pure Atari equipment>>

7297. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skvmgulje7f167@corp.supernews.com>
Source record: 60617

On 20 Jun 2000 18:23:56 , Steve Stupple wrote:

>You can make upgrade the serial port yourself for less than £10 GBP's.
>mine took me about 30 mins. including taking the case and shielding off
>etc..
>
>This should allow an ST to go to 33,600bps. Even with the RSV board,
>you'll need an excelerated ST to get v90 speeds!

Yep mine is running at 38,000 bps. This mod was one chip a 74LS74
that was salvaged out of a dead Commodore 64. Works fine except you
need a switch to switch back to 19.2k speeds or lower.

In the System Solutions catalogue (spring 1994) it clearly says "RSVE
is a small hardware add-on to enhance the STs serial-port to 38400 and
57600Bd with HSMODEM patch" whereas the documentation of the RSVE
says it's not possible to get 56k unless the CPU is running at 16mhz
or more.

So who's right?

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7298. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <skvojlmse7f130@corp.supernews.com>
Source record: 60618

On 20 Jun 2000 18:31:05 , "Michael Gale" wrote:
>> That tweety board sounds useless. It's not real stereo just two mono
>> channels. That would be piss easy to make, they could have at least
>> made a spatial(?) unit to make it sound stereo even if it wasn't. If
>> you want good sound buy a cheap second hand STE. Protracker still
>> amazes me. 50khz sound quality!
>
>It may not be in stereo. It may not be a technological feat. But it IS
>cheap to buy. I think it lists for less than $5 (US).

Well seeing as $5 is nothing then yeah thats fine, it probably adds
some phono outputs like the STE. If it doesn't I would recommend
adding some.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7299. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006201750060.87-100000@TT030>
Source record: 60619

By no means was I trying to make light of it, I know it costs people
money. I am just amazed it was refered to as silly looking headers
when it's actually making everyones download time longer. I scan
the headers and so for me it adds to my time also.

Your signature is rather large. Would you consider shrinking it
for those that pay by the minute/second? Only a suggestion mind
you. ;-)))

On Tue, 20 Jun 2000, Derryck Croker wrote:

> From: Lonny Pursell <atari@SYNTAX.ERROR>
> Date: Mon, 19 Jun 2000 18:29:11 +0000
>
>
> >There are some byte counters amongst us, I'm amazed that the 4 extra
> >bytes per header wasn't mentioned. :-))))))
>
> Once again.
>
> In some countries even local calls are charged for. With the complicated way
> that calls are charged for, just a second's more online time can push the cost
> of the call up.
>
> This isn't a dig at anyone, but it's a very sore point.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7300. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <394fea5a$0$31677@news.zetnet.co.uk>
Source record: 60620

On 20 Jun 2000 21:30:29 , Lyndon Amsdon wrote:
>On 20 Jun 2000 18:31:05 , "Michael Gale" wrote:

>>It may not be in stereo. It may not be a technological feat. But it IS
>>cheap to buy.

That almost goes without saying...

>Well seeing as $5 is nothing then yeah thats fine, it probably adds
>some phono outputs like the STE.

They should really be called RCA sockets. Phono defines a signal
level, very low (typically from turntables), much lower than
line level.

>If it doesn't I would recommend
>adding some.

Yes, it makes connection to proper amplifiers easy. You haven't
lived until you've heard the Atari key-click at 70W RMS per
channel with active sub-woofer...

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7301. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <naT35.311$oH.1128@newsfeed.slurp.net>
Source record: 60621

> There is an ST add on board for stereo sound. I think it was called a
>"Tweety Board". I don't remember who made it, but I have a 520 ST with
>this device added to it.

I had one and used it. It did a fair job, I ended up taking it out. It
seems the way it is attached (sticky pad) screwed some internal connections
inside my ST. Took me awhile to clean it up.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7302. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <395025EF.4A8F55E4@worldspy.net>
Source record: 60622

Lyndon Amsdon wrote:
>
> In the System Solutions catalogue (spring 1994) it clearly says "RSVE
> is a small hardware add-on to enhance the STs serial-port to 38400 and
> 57600Bd with HSMODEM patch" whereas the documentation of the RSVE
> says it's not possible to get 56k unless the CPU is running at 16mhz
> or more.
>
> So who's right?
>
Don't get the modem speed mixed up with the port speed. When 28.8 modems
came out, articles on the TT serial port were calling for 115,200 speeds
on the serial port to support 28.8 modems, though PC's usually set it at
57,600 to support 28.8, and 115,200 to support 56K.

John

7303. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961569740-69353AEicMi@cwcom.net>
Source record: 60623

From: "Nicholas Bales" <bales@online.REMOVETHIS.fr>
Date: Tue, 20 Jun 2000 16:05:15 +0200

>Anyway, in this case, the problem is not with your modem or HSModem, but
>with your ST's serial port that can only handle a max of 19200bps, which
>gives you a 14400bps connection to the ISP, whatevet the modem, and whatever
>the driver.

Surely not!

The modems will connect at the fastest mutual speed available, no matter what the serial port is set to! You won't get the fast _transfer_ speed that a V90 modem could supply without a much faster port - I think that's where you've got confused. A 14400 baud modem is often recommended for use with the ST, as that provides about the fastest rate commensurate with the 19200 of the serial port, at a reasonable price.

>You can:
>-upgrade your serial port with an RSVE board. No idea where to find one of
>these nowadays, and a little tricky to make yourself.

System Solutions sell the genuine RSVE board, or there are derivitives available in the PD. Vezz's hardware hacks page would most likely be a good place to look.

--
Rgds, Derryck

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ / / / / / / / / ____/
/ /_/ / / /_/ / / /
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7304. Orb drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: michael@fastlane.net
Message-ID: <65CF5E88FED611D2.F9737780FE5246DA.3F409E4EBE637A5C@lp.airnews.net>
Source record: 60672

Anyone out there using an Orb drive on a Falcon or other Atari?
Or has anyone attempted to?

Any tricks needed to get it to work with HD Driver 7.11?

Thanks,

Michael White (michael@fastlane.net)

7305. Re: Phantomm/Barry Shortridge? (again..)

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <19062000200949616O%macgod@rocketmail.com>
Source record: 60673

Actually, he's just contacted me via e-mail!! I'll make sure he knows about other CSAST regulars who were concerned.. =) He's doing all right--still coping quite well. I guess he'll be making talking to the rest of his usual 'crew' over the next week or so.

Much relieved...
Derek

7306. Jagfest 2000

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Rick D <74766.1561@CompuServe.COM>
Message-ID: <8in1cc$m5m$3@sshuraaa-i-1.production.compuserve.com>
Source record: 60674

I just found out a couple of days ago, quite by accident
that the Atari Jagfest 2000 is a go.
In fact, its this coming weekend, June 24th, 2000.
It is at the U.T. Student Union Building. 10Am to 11Pm. $10.00

Bring your Jaguar, with Battleship to compete, and probably a
small TV.

And bring your Lynx too!

See the site at:"http://jaguar.holyoak.com/jagfest/jf2k.html".
or my link at "http://people.delphi.com/rldetlefsen/".

Rick D.

--

7307. MyMAIL 1.00 Released

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8in3p3fnj1@newstoo.ericsson.se>
Source record: 60675

```
Hi all !

New version of MyMail 1.00 at my homepage.

http://www2.tripnet.se/~erikhall/programs/mymail.html

Please read the history and docs regarding
bugfixes and new functions or changes.

/Erik Hall

------------------------------------------------------------
You can add or remove yourself from MyMAIL mailinglist.
The add/remove page is found at:
http://www2.tripnet.se/~erikhall/mymailupdates.html
The mailinglist are handled by MyMAIL automaticly.
------------------------------------------------------------

--
------------------------------------------------------------------
Hiroshima 45, Tjernobyl 86, Windows 95,
Avoid the next disaster.....
------------------------------------------------------------------

Erik Hï¿½ll
erikhall@tripnet.se HADES 060 |||
erik.hall@telia.com Surfing the net with ISDN |||
------------------------- /|\
/ | \

http://www2.tripnet.se/~erikhall/index.html
------------------------------------------------------------------
```

7308. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <394F5062.DB3B61A5@patent.gov.uk>
Source record: 60676

Hi Bill,

AFAIK the yamaha sound chip has three audio output connections, which
can be strapped together in different pairs to make a psuedo stereo
sound. I have an article in a very early Amiga and Atari Format Magazine
that shows you how to do it. As far as I can remember it proposes
bringing out the sound from non-used printer centronics pins. If you are
interested I will look the article up somehow send.

Bob King.

Bill F wrote:
>
> In article <skt0e8r1e7f100@corp.supernews.com>, bindon@madasafish.com
> (Lyndon Amsdon) wrote:
>
> > >I have found a company that provides a
> > >solution to my problem in an elegant fashion with a device that produces
> > >stereo sound instead of mono for the ST. I'll let you know if it works or
> > >not, when I receive it.
> >
> > Hows this work? The ST doesn't have a DMA stereo chip like STE, does it
> > add one to an ST? Older games don't use the DMA for sounds which means
> > older games are mono. Fake stereo?
>
> There is an ST add on board for stereo sound. I think it was called a
> "Tweety Board". I don't remember who made it, but I have a 520 ST with
> this device added to it.

7309. Re: mouse atari st

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <d8stukA$Y1T5EwVP@steverosie.demon.co.uk>
Source record: 60677

In article <394e9ce5$0$31673@news.zetnet.co.uk>, Charles Stanley
<cstanley@zetnet.co.uk> writes
>On 18 Jun 2000 17:01:30 , "simon tomlinson" wrote:
>>can anyone help me in locating a atari st mouse in the uk.
>>all help appreciated.
>>simon@tomlinson94.freeserve.co.uk
>
>System Solutions: tel 0208693 3355.

Hi

I can still get hold of BRAND NEW Atari/Amiga compatible mice for ï¿½14.95
plus p&p (96p for the UK).

-- Cheers! For Now
Steve <><
WWW: www.the-asx.co.uk * * *
Email: steve@the-asx.co.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7310. Re: Atari --> Amiga

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Andreas Berger <Andreas.Berger@de.bosch.com>
Message-ID: <8inmr2ivc1@proxy2.fe.internet.bosch.de>
Source record: 60678

"Matt Sheppard" <jsbr19537@cableinet.co.uk> schrieb im Newsbeitrag
news:k8R25.1922$3I6.325134@news3.cableinet.net...
> Just a quick question, am I right in thinking that there is no way to
> transfer files from an Atari ST for and Amiga (via disk) other than using
> CrossDOS on the Amiga??

You can also use msh1.56 (aminet) or other utils, like dos2dos or something
like that.
Because crossdos is a part of the OS, no other tools there used for this.
You can also use a serial-nullmodem cable and terminalprograms to transfer
via zmodem. For this case be shure to use artser.device or 8n1.device
because
the serial.device will not do 57600 or 115000.

> What I really need is an Atari ST based solution (write to Amiga disks??)

The problem is a hardwareproblem, who should build a special expensive
hardware for 2-3 users in the world wich don't like to use software on
Amiga-side?
On the PC there is a controllercard "catweazel" wich will also provide the
"amiga-format". (make sense for WinUAE-users)
"amiga-format" means, writing one complete track at once to the disk without
gaps.
If your controller only can handle sectors you have lost.

> Cheers.
>
> Matt.

Bye, Andreas

7311. Re: Information request

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: AndyC <ac@sys.uea.ac.uk>
Message-ID: <Pine.OSF.3.95.1000620131817.8536D-100000@humphrey.sys.uea.ac.uk>
Source record: 60679
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.amstrad.8bit,comp.sys.sinclair,comp.sys.msx,comp.sys.acorn.misc

Thought some csa*8* readers (and that's not the cheeky atari scampsters)
might be interested, since the original was posted to a non-existant
group. Ho hum, eh?

On Mon, 19 Jun 2000, Darren Salt wrote:

> This deserves an extra crosspost, so...
>
> In message <394E26B3.787C5233@isp.lu>
> Robert Losch <robert.losch@isp.lu> wrote:
>
> > Hi all,
>
> > I'm in the process of researching a book about the "golden" home
> > computer years (1980-1990, roughly), with a focus on the european scene,
> > and I would very much appreciate any assistance I could get on the
> > following:
>
> > - The companies and people behind the machines: company histories,
> > financial data, developer bios, and, dare I hope, contact addresses of
> > people involved in the development of any of the popular home computers
>
> > - Magazines, reviews, product catalogues and promo material (for
> > scanning or photographing)
>
> > I'd also be very interested in infos about machines that were limited to
> > a certain market (Thomson TO/MO series, etc...) and all those machines
> > that didn't quite make it (like the Enterprise 64/128, etc...)
>
> > Also, if anyone is/was involved in demos and user groups, I'd be more
> > than glad to hear from you.
>
> > Thanks a million in advance, and apologies for the cross-posting
> > Robert
>
> ... comp.sys.acorn.misc added :-)

7312. Looking for a LINK 2

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: stephenw@operamail.com
Message-ID: <8io85o$h0h$1@nnrp1.deja.com>
Source record: 60680

Hi Guys,

I'm looking for a "LINK 2" SCSI adapter to connect a SyQuest SyJet drive to
my Atari 1040ST.

Anyone have one for sale or know were I can find a used one?

Thanks,

Trenchcoat Steve

Sent via Deja.com http://www.deja.com/
Before you buy.

7313. falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Curt Johnsen <cjohnsen@earthlink.net>
Message-ID: <B574DD34.38C2%cjohnsen@earthlink.net>
Source record: 60681

Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
only get it to burn at 2x, when I try in4x, I keep geet scsi error,
re4corder not ready. Is there a way to improve this situation?
thanx

7314. Buy, Sell and Exchange at the Trade In Post

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: JOHN THACKERAY <john@tradeinpost.com>
Message-ID: <8inrvj$e4i$3@neptunium.btinternet.com>
Source record: 60682
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st

```
--
John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire
TF11 8AF
Tel: 00+44+(0)1952 462135
john@tradeinpost.com
www.tradeinpost.com
```

7315. Re: SV: SV: SV: CT2 rev A through-port pin-configur

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Mike <magicmac@my-deja.com>
Message-ID: <8io9o5ieg1@nnrp1.deja.com>
Source record: 60683

I think that is the question is everyones mind:)

Mike

In article <LWr35.4710$rH5.11621@nntpserver.swip.net>,
"Peter Persson" <pep@REMOVEmbox306.swipnet.se> wrote:
> :)
>
> Hi Mike!
>
> Thank you! The reason I was wondering about this is that I am thinking
of
> getting an Eclipse, but I did not know if it would work with the
CT2...
>
> Regards
>
> /Peter
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

7316. Re: Orb drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <kwK35.34$oY4.4156@news3.voicenet.com>
Source record: 60684

On 20 Jun 2000 01:21:25 , Michael White wrote:
>Anyone out there using an Orb drive on a Falcon or other Atari?
>Or has anyone attempted to?
>
>Any tricks needed to get it to work with HD Driver 7.11?
>
>Thanks,
>
>Michael White (michael@fastlane.net)
>.

I the UK upgrade to HD Driver 7.8.
In the USA upgrade to v 7.71.

7317. Re: Gemulator 2000 version 7.1 Help Please

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Lannie Schafroth <lannie@iowawireless.com>
Message-ID: <8intjo$nh9$1@ins21.netins.net>
Source record: 60685

I've never got this program to work. If someone tells you how, please post
it here! :)

"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:1b31a44a.06cca5e4@usw-ex0108-063.remarq.com...
> "Me" <woodprimer@nospamlineone.net> wrote:
> >Do you have this working on your PC ? if so would you let me
> know what it is
> >like , and how you set it up please
> >
> No, but I have version 4.1 working. What are you having trouble
> with?
>
> Galen
>
> Got questions? Get answers over the phone at Keen.com.
> Up to 100 minutes free!
> http://www.keen.com
>

7318. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8intc0$7p9$1@news.stortek.com>
Source record: 60686

"Michael Gale" <mgale@bitflash.com> a �crit dans le message news:
qxu35.52$O3.2653@news.magma.ca...
> > >It has a MIDI IN/OUT ports, but I do not believe you would use those
> > >ports for sound in a game.
> Ok, ok, ok! ;) After further consideration, I have decided to change my
> original assumption. As of this moment, I believe that more than a few
> games, but less than a lot, use the MIDI ports as a way to produce sound
for
> their games. I repent... for the love of everthing that is pure and decent
> in this work-a-day world... I repent...
>
> > All Atari ST monitors came with speakers built in, right guys?
> > Andy Blakely
> It's an Atari SC1224 color monitor, and after playing around with my ST
this
> weekend, I have discovered that it does in fact have a speaker at the
back,
> and it is operational.

The SC1224 that I have has the speaker on the side. It actually has an
on-off/volume button on the side, so there's no doubt that there is sound.
But there were several different OEM manufacturers for Atari monitors.

You SC1224 should have sound. I would suggest that either:
-volume is low
-wire is disconnected
-your ST's sound output or chip is broken

> The only problem being, of course, that no game I
> own seems to take advantage of it.

I've never seen a game that doesn't play any sound. It's definitely one of
the above.

> I have found a company that provides a
> solution to my problem in an elegant fashion with a device that produces
> stereo sound instead of mono for the ST. I'll let you know if it works or
> not, when I receive it.

Is that a tweety board? Pretty useless if you ask me. It only separates the
3 channels of the yamaha chip to 1 left, 1 right, 1 mixed.

> On a related topic, what do I need to hear sounds from games that use the
> MIDI port? Lyndon Amsdon mentioned something about an external sound box?

Yes, you need some sort of MIDI synth. A cheap GM keyboard or a sound module
should do. Roland, Yamaha and Korg do some cheap boxes just for that.
However, there were few games that actually used this. I've only heard of
the Sierra adventure games and Pirates!.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

7319. Re: Orb drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8insqj$7ls$1@news.stortek.com>
Source record: 60687

"Michael White" <michael@fastlane.net> a &#65533;crit dans le message news:
65CF5E88FED611D2.F9737780FE5246DA.3F409E4EBE637A5C@lp.airnews.net...
> Anyone out there using an Orb drive on a Falcon or other Atari?
> Or has anyone attempted to?
>
> Any tricks needed to get it to work with HD Driver 7.11?

```
Is shouldn't be much different to a Zip, right?

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

7320. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <394F8199.21800829@europe.com>
Source record: 60688

Nicholas Bales a ï¿½crit :
> However, there were few games that actually used this. I've only heard of
> the Sierra adventure games and Pirates!.
Also the Delphine Software adventure games IIRC (that is Cruse for a
Corpse, Operation Stealth, etc.).

7321. FS: ICD "The Link" scsi adaptor

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <394F81AF.9FAF075D@earthlink.net>
Source record: 60689

Greetings,

I have an ICD for sale. Comes with DMA cable and s/w. Looking for
offers. Email me privately for quicker reply.

Thanks,

Larry
lund1@earthlink.net

7322. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8inu00$7v3$1@news.stortek.com>
Source record: 60690

"Dan Ackerman" <baldrick@dilbert.netset.com> a crit dans le message news:
394e1b2e$1_1@athena.netset.com...
> In article <W2RP8fAIdPT5EwVI@steverosie.demon.co.uk>,
> Steve Stupple <Steve@atari.org> wrote:
> >In article <394CA61D.31CBD1@microtech.com.au>, Ric Easton <biodistributo
> >rs@microtech.com.au> writes
> >>I have spent two happy years online with my 1040STE (4MB) until recently
> >>when my service provider changed their modems over to some digital type.
> >>I can no longer connect to them even though they say nothing should have
> >>changed in the way of settings etc my end. They did say i needed a V90
> >>compatible modem 56K. I have tried one of these but still no connection.
> >>I suspect it may be the HSMODA06 driver I have for the modem does not
> >>drive a V90 compatible modem.
> >>

It should have nothing to do with "digital or analog" modems. All modems are
D/A A/D modulators (MODulator/DEModulators actually), that convert binary
signals from your serial port to analog sounds that go over your phone line.

V90/56K is just a faster version of 28.8K.

Maybe they have upgraded their modems to a new type that do both V90 and
ISDN, and these things don't support anything slower that 56K? Or maybe they
just can't be bothered to configure it properly.

Anyway, in this case, the problem is not with your modem or HSModem, but
with your ST's serial port that can only handle a max of 19200bps, which
gives you a 14400bps connection to the ISP, whatevet the modem, and whatever
the driver.

You can:
-upgrade your serial port with an RSVE board. No idea where to find one of
these nowadays, and a little tricky to make yourself.
-upgrade your machine to a TT or Falcon that have faster serial ports, and
therefore allow you to actually get to 56K.
-change your ISP to someone with a more open mentality.

--
||| Nicholas Bales, Toulouse, France
===|||==
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr

7323. How to figure out amount of RAM?

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <394F829C.E3EDDA1F@earthlink.net>
Source record: 60691

Greetings,

I have a 520ST that was upgraded in the early 90's to either a 2 or 4
meg RAM chip. Been so long ago that I can't remember which :-\ Is there
a way to tell?

TIA,

Larry

7324. FS: Hybrid Arts SEMPTE box

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <394F834B.C4E51FF8@earthlink.net>
Source record: 60692

Greetings,

I see that Barefoot has released into the public domain it's software.
Bummer for me....mega bucks spent on their software ;(But, I still have
the ol' SEMPTE box that I'm selling. If interested drop a line.

Larry
lund1@earthlink.net

7325. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394F84B0.53B016CF@rom-logicware.com>
Source record: 60693

Bob King wrote:

> it, you would be silly to make it non-password protected otherwise the
> pirates would have a field day!!!

Hm, yeah, but too much piracy protection would harm the friendly use ...
So ...
>
> Bob King.
>
> Ulli Ramps wrote:
> >
> > Bob King wrote:
> > >
> > > Hi Ulli,
> > >
> > > I have printed out your help file and it makes a great manual, excepting
> > > for pretty pictures.
> >
> > OK, maybe I should make one derivate of the manual, maybe for download,
> > on our homepage, filled up with screenshots, all menus and important
> > dialogs
> > and so on.
> > For Atari users this would slow down the story, and would take more
> > memory ...
> >
> > > As a single user licence would go with the purchase
> > > of Papyrus, would there be anything wrong in you supplying a screen
> > > dumper, it would have to be a little special, eg able to show drop-down
> > > menus and other RSC objects, but pasting the prints of these into the
> > > large spaces so conveniently left at the bottom of most of the 'Manual'
> > > pages, would improve it 100%.
> > >
> > > Just a suggestion.
> > >
> > Greetings
> >
> > Ulli Ramps
> >
> > (papyrus Support + GF)
> > R.O.M. logicware GmbH, Berlin
> > ---------------------------------
> > http://www.rom-logicware.com (Adr., Tel., FAX)
> > ---
> > *** Bitte nicht unzitiert auf alte Mails beziehen ***

> > --
> > +++ Please don't refer to previous mails w/o citation +++
> > +++ (because of the high volume of incoming mails) +++

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
----
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7326. Easy MiNT, MiNT-Net and SSL :) (was: Re: Milan News)

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <394F8B00.6E638290@europe.com>
Source record: 60694

Michael and Nicole Freeman a ï¿½crit :
> [Skipped the Javascript stuff that IMHO sums up the whole story quite nicely.]
> The same goes for SSL, unless you
> are one of the select few who have the techie experience enough to
> install Mint and Mintnet. I would personally prefer to have a

- MiNT:
http://atari.nvg.org/newbiemint/ (English)

- MiNT-Net:
If you can read German (or else ask Mr Kehr or Transaction for an English translation), see "The MiNT-Net fï¿½r Dummies":
http://www.ndh.net/home/kehr/atari/Atari.htm (in "Projekte" and "Download" sections)

You should also look here for more general info:
http://www.freemint.de/en/

> Javascript-compatible (to whatever extent necessary) than Java. At
> this point, I can do what I need without Java, but not without
> Javascript and SSL. If the Milan is to sell in the common, everyday
> users' market, we need to have all the necessities covered, and
> Javascript is daily becoming more and more of a necessity. Java's not.
Agreed.

7327. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-20 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <394F8893.622669FA@rom-logicware.com>
Source record: 60695

Another tip fpr speeding it up.

You already should have done the replacing of the most important files
to your standard font (pap_help.pap, tutorial.pap in the Help folder;
_new.pap etc. in the Template folder).

No you should load pap_help.pap and scroll through it, completely,
and then go to the "Memory" page of the Options notebook.

No you can save the Papyrus' speedo-cache (Save cache). Have a look at
the size of the filling rate of the Papyrus' cache, maybe you should
increase the size of the Speedo cache (if you have enough memory, the
size still making sense is at a maximum of 1MB ;-)).

This will speed up Papyrus a lot, when using vector fonts.

Chris Simon wrote:
>
> there's less space for documents. I loaded the Tutorial document, and
> with the help file loaded there was 5MB left (on a 14MB Falcon).
> After scrolling through the document and loading all the images, there
> was 500K left!

Logical, isn't it? By the way, whatfor you kill 9 MB, before? :-)

> Two at random are the Options/Memory dialog and Options/Compatibility
> - examples where help is very much needed!

Yep, OK, that both are Atari-specific, and I lost the translation
somewhere.
I will add them in version 8.21.

> I disagree - it's so easy to flick through pages in a printed manual.
> I stand by the argument that on-line help is fine for *reference*, but
> when you're trying to learn about something, maybe following examples,
> a printed manual is best.

No! I'm a book freak, really; I do love books. But the Hypertext - and
HyperOFFICE - possibilities open a totally new world for tutorials and
manuals.
>
> It's easy to lose your
> position, whereas with a printed manual you can skip backwards and
> forwards between index, contents, relevant pages etc., keeping your
> thumb in the index maybe.

You do have six "thumbs" in Papyrus - Alt+Shift+1 - 6 for setting,
Alt+1-6 for using (you have to load the file directly to set them).

Literally flicking through the pages to see
> if there's a chapter title that catches your eye.

You can do this as well on the screen. It's more a matter of
emotional preference than of logical sense, I guess.

> implications for the software producer. I'm just stating my view!

Yep, don't have problems with that - we WANT to know all your opinions
:-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7328. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <Npp57hA0JQU5EweZ@steverosie.demon.co.uk>
Source record: 60546

>>>>>>>>> big snip <<<<

I have found that using the serial mod to use 28,800, some programs WILL interfere will it. My thorn in the side is Harlekin 2! I can't use this with the serial mod in use. I have to revert back to 19,200 if I want to use this program.

It took some finding out as well, and a B - I - G phone bill from BT. I think I bought a few tyres for their Rolls Royces:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7329. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <MZ45nVAzFQU5EwdI@steverosie.demon.co.uk>
Source record: 60547

In article <skvmgulje7f167@corp.supernews.com>, Lyndon Amsdon
<bindon@madasafish.com> writes
>In the System Solutions catalogue (spring 1994) it clearly says "RSVE
>is a small hardware add-on to enhance the STs serial-port to 38400 and
>57600Bd with HSMODEM patch" whereas the documentation of the RSVE
>says it's not possible to get 56k unless the CPU is running at 16mhz
>or more.
>
>So who's right?

If you look in the small print, they usually say *not on a standard
ST!!!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7330. Re: How to figure out amount of RAM?

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <V5s$vsAhSQU5Ew8V@steverosie.demon.co.uk>
Source record: 60548

In article <394F829C.E3EDDA1F@earthlink.net>, Larry
<lund1@earthlink.net> writes
>Greetings,
>
>I have a 520ST that was upgraded in the early 90's to either a 2 or 4
>meg RAM chip. Been so long ago that I can't remember which :-\ Is there
>a way to tell?
>
>TIA,
>
>Larry

You could also run a program that is for a 1 meg machine:)

If you have the GOOD Fastcopy 3, disk copier, this will give you an idea on what memory you have, although it won't say 1 meg, 2 meg... but you can work out if you've got more than 1 meg etc.

A 1 meg machine can copy a STANDARD (9 sector x 80 track) in one go, without disk swapping on a single disk system.

Some art programs allow more than ONE screen in memory at a time with more than 512k, I think one is Degas Elite but I think Neochrome in it's reincarnations added screens!

Also, I think, some program language (editors) like Devpac will give you an idea of what memory is left; and the same can be said of some word processors!!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7331. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sl220pime7f172@corp.supernews.com>
Source record: 60549

On 21 Jun 2000 18:09:18 , David Bolt wrote:
>In article <skvmgulje7f167@corp.supernews.com>, Lyndon Amsdon
><bindon@madasafish.com> writes

>Both are. Here's what I experienced using my unaccelerated STE using TOS
>1.62, or Magic 5.11, with HSModem 0.7 and a 33k6 modem.
>
>Under TOS, the serial port handles 19200 with no problems although
>moving the mouse causes a few dropped characters at 38400 and 57600 is
>unusable. Using STing, this means the highest reliable speed is 19200,
>although using Connect, or GSZRZ, 38400 works for BBSs or null modem
>transfers as long as the mouse interrupts are turned off.
>
>Using Magic, the serial port handles 38400 with no problems although at
>57600 there are sometimes a few dropped characters. Using STing, this
>means the highest reliable speed is 38400, although using Connect, or
>GSZRZ, 57600 works for BBSs or null modem transfers as long as the mouse
>interrupts are turned off.

Thanks, thats cleared things up :-)

Magic improves quite a lot of things by the look of it.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7332. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: anakimana@excite.com
Message-ID: <8iraej$pe8$1@nnrp1.deja.com>
Source record: 60550

Hi Steve,
I won't believe you until you back up your answer!

I've owned 3 different models of SC1224's and they all had speakers.
So which monitors don't? Mono?

Andy

> Hi Andy
>
> >All Atari ST monitors came with speakers built in, right guys?
>
> Wrong!.
>
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
>
>

Sent via Deja.com http://www.deja.com/
Before you buy.

7333. Re: Marpet RAM Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8ir68p$5a5$1@plutonium.compulink.co.uk>
Source record: 60551

In message <961413362-024832AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>Yes, there will be. The installation you already have should have one or two
>resistors with one end removed from the PCB and wired to the +ve end of a
>nearby capacitor. Do the same with the other resistor(s) in the same bank to
>disable the ST's 512K RAM.
>
>I'm hazy on the exact details, but this should be enough to give you the idea.

From the manual:
Using small snippers or scissors cut the end nearest to the MMU chip of
the following resistors for the bank(s) you wish to turn off:

Bank 1 Bank 2
STFM Type I R61 and R60 R71 and R72
STFM Type II R90 R91 R93 R94
STFM Type III R61 R60 R71 R72
Mega 1 ST R68 R70 R148 R149

Bend up the cut end of each cut resistor and attach a wire that goes to
the +ve end of the nearby large capacitor.

Regards, /Peter/

7334. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8ir68v$5a6$1@plutonium.compulink.co.uk>
Source record: 60552

In message <394E40DE.5A33238E@rom-logicware.com>, Ulli@rom-logicware.com said:

>"Ebosinate the grublin with merkinols". You think "What? Which? Where?",
>and the online help says simply
>
>"Here you can ebosinate the grublin with or without merkinols".

Exactly what I've always wanted to do! :-)

Regards, /Peter/

7335. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006211741070.87-100000@TT030>
Source record: 60553

On Wed, 21 Jun 2000, Steve Sweet wrote:

> Hi Lonny
>
> >There are some byte counters amongst us, I'm amazed that the 4 extra bytes per header
> >wasn't mentioned. :-))))))
>
> You may think its a joke Lonny, but frankly your one of the worst offenders, you
> always quote an entire post in your replies, this is plain inconsiderate. There are
> some people over here who can only afford to connect for mail twice a week. There are
> only a handfull of people who dont think before they reply and it does do serious harm
> to some people hobby. Would it really hurt you to think of others for a change, and
> before you type it, a killfile is not the answer.

Apparently you do not read all my posts, I DO NOT always requote
the entire post, but you seem to assume I do. If you would take
the time to relax a bit you would see that I was not joking! I in fact
said I was not joking in the next post and asked someone to reduce their
signature line for people such as yourself. Apparently you have
a problem with me, fine... we've been over this before.
I see alot of posts from you with very little content,
but just as wasteful... whatever. Just let it go man,
this ain't costing me nothing...

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7336. Re: Marpet RAM Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sl2f5r97e7f96@corp.supernews.com>
Source record: 60554

On 21 Jun 2000 19:49:45 , xlator@cix.compulink.co.uk wrote:
>In message <961413362-024832AEicMi@cwcom.net>, derryck@NOSPAMcix.co.uk said:

>From the manual:
>Using small snippers or scissors cut the end nearest to the MMU chip of
>the following resistors for the bank(s) you wish to turn off:
>
> Bank 1 Bank 2
>STFM Type I R61 and R60 R71 and R72
>STFM Type II R90 R91 R93 R94
>STFM Type III R61 R60 R71 R72
>Mega 1 ST R68 R70 R148 R149
>
>Bend up the cut end of each cut resistor and attach a wire that goes to
>the +ve end of the nearby large capacitor.

Thanks Peter for digging out the old manual.

I'll get snipping!

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7337. Re: MagiCNet

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006211811510.87-100000@TT030>
Source record: 60555

On Wed, 21 Jun 2000, Bengy wrote:

> MagiCNet (June 21)
>
>
> One of the largest and perhaps most interesting rumor that has been floating
> around is the upcoming network support in MagiC. Lately, we learned of the
> possibility of the so called "MagiCNet" being MiNTNet compatible, thus
> opening up a world of new internet software for MagiC users. Now we have
> confirmed it with inside information. Here are some of the juicy details:

Just curious how easy it is to set all this up? The one big
problem with MiNTNet is the installation. With IFusion what
is the benifit to running the MiNTNet version of Amail and
Aftp? I though the Atack guys made an IConnect OVL??
That comment I don't get. There is not that many GEM only
MiNTNet apps, so what you have is alot of work that went
into something that will allow magic users access to
all the boring text based unix apps. Cool! :-)))

The very stuff most wish to avoid from what I gather.

I would bet a few might find this useful, but from what I've
seen in the past here not that many. If someone needs some
serious networking and wants to stay with magic, then
I guess they can try this package. Hope it works as advertised.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7338. Re: MagiCNet

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B5769EFB.3363%bengy@home.com>
Source record: 60556

in article Pine.MNT.4.10.10006211811510.87-100000@TT030, Lonny Pursell at atari@SYNTAX.ERROR wrote on 6/21/00 12:25 PM:

> Just curious how easy it is to set all this up? The one big
> problem with MiNTNet is the installation. With IFusion what

Exactly, he is making a very easy installation programs etc. I only received this info last night, and asked for more information, he was very vague.. But he did mention MagiC Users not wanting to type in ifconfig sl0 addr xxx.xxx.xxx.xxx dstaddr xxx.xxx.xxx.xxx mtu 150 link04 etc etc to configure a serial port :-)

> is the benifit to running the MiNTNet version of Amail and
> Aftp? I though the Atack guys made an IConnect OVL??

Yep, he just told me that as an example of the compatibility and the fact that it is working already :)

> That comment I don't get. There is not that many GEM only
> MiNTNet apps, so what you have is alot of work that went
> into something that will allow magic users access to
> all the boring text based unix apps. Cool! :-)))

Cool huh? :) But there is of course more too it then that

> I would bet a few might find this useful, but from what I've
> seen in the past here not that many. If someone needs some
> serious networking and wants to stay with magic, then
> I guess they can try this package. Hope it works as advertised.

The whole package will be freeware, so I think it's great. I think it will be important for:
MagiC preinstalled in new milans
new milans now have ethernet cards
drivers available for mintnet...

Bengy

7339. Falcon Keyboard is fixed!

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8irfrj115vr@enews1.newsguy.com>
Source record: 60557

Well, I just finished going through the long and tedious process of repairing the flaky keys on my Falcon's keyboard.

As I mentioned a while back, some of the keys only seemed to work about 60% of the time - and as a side note, I did install the "TT-Touch" key contacts in it back in like 1995 or so.

Anyway, several of the key contacts were indeed worn out (some were even cracked and or split open slightly). So I checked them all, tossing out the bad ones. And fortunately I had kept my old original "mushy" contacts, and had a few spare "TT Touch" contacts as well. I cleaned the circuit board contact points with contact cleaner, and [after only 2 attempts!], managed to get all the keys working well again - with the "mushy" contacts being used for SHIFT, CONTROL, ALTERNATE, and the function keys.

Probably more information than you needed to know, but I wanted to do a little "practice typing" on the keybaod to test it out.
;^)

I should probably still invest in Mario Becroft's QWERTYX adaptor though...

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.nurmix.com
Electronic Music | Atari Computing | Humor

http://www.mp3.com/nurvis
http://www.mp3.com/varactor

** SPAM ALERT! (Change "SPAM" to "com") **

7340. Re: Atari-friendly / made MP3s availabl

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8irfrh015vr@enews1.newsguy.com>
Source record: 60558

On 19 Jun 2000 15:37:23 , Terry May wrote:
>On 19 Jun 2000 19:04:24 GMT, nurmix@socal.SPAM (Paul Nurminen) wrote:
>
>>Just a note to let you know that I've got several "Atari-friendly" MP3 files
>>up on MP3.COM.
>
>What is special about "Atari-friendly" MP3 files? Does it have to do
>with the data rate?

Well, I have noticed that some MP3 files either play incorrectly or don't play at all on my Falcon with Aniplayer or Falcamp - often I receive an error message that the file "isn't an MPEG file" (or words to that effect) .

I'm not sure if it's due to the data encoding rate used, or the type of file (joint stereo for example), but just that apparently some MP3 files cause trouble with the current Falcon players.

The one's I've made were originally recorded on my Falcon digitally as stereo AIF files using Cubase Audio (with my DAT master tapes being the source). I then converted them to WAV files using a small conversion utility from Roger Burrows of Anodyne Software fame, then the WAVs were copied to SyQuest carts, and transfered to my PC to encode the MP3 files using Audio Catalyst. They were encoded at a constant bitrate of 128 kbit/second, using MPEG layer 1 in joint stereo.

I then tested all the newly created MP3s on my Falcon, and they played back perfectly. Hence my calling them "Atari friendly" (that and the fact that as I mentioned the songs were originally recorded / sequenced on my Falcon). ;^)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.nurmix.com
Electronic Music | Atari Computing | Humor

http://www.mp3.com/nurvis
http://www.mp3.com/varactor

** SPAM ALERT! (Change "SPAM" to "com") **

7341. Re: Atari-friendly / made MP3s availabl

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <8am2ls89cdhkoe645itriced9ls60bvim1@4ax.com>
Source record: 60559

On 21 Jun 2000 22:33:21 GMT, nurmix@socal.SPAM (Paul Nurminen) wrote:

>Well, I have noticed that some MP3 files either play incorrectly or don't
>play at all on my Falcon with Aniplayer or Falcamp - often I receive an
>error message that the file "isn't an MPEG file" (or words to that effect) .
>
>I'm not sure if it's due to the data encoding rate used, or the type of file
>(joint stereo for example), but just that apparently some MP3 files cause
>trouble with the current Falcon players.

I wonder if those are MP3s with variable bit rates. Do you know if
those two programs support MP3s with VBR? Those can cause problems in
some PC programs, too.

7342. Re: MagiCNet

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006212213010.121-100000@TT030>
Source record: 60560

On Thu, 22 Jun 2000, Edward S. Baiz Jr. wrote:

> Interesting. I can hardly wait to give this a try. Is it going to be
> commercial, shareware or what??? Nice to see this.....

Freeware is what I heard.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7343. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <031d4e55.cce3733f@usw-ex0101-008.remarq.com>
Source record: 60561

xlator@cix.compulink.co.uk wrote:
>In message <394E40DE.5A33238E@rom-logicware.com>,
Ulli@rom-logicware.com said:
>
>>"Ebosinate the grublin with merkinols". You think "What?
Which? Where?",
>>and the online help says simply
>>
>>"Here you can ebosinate the grublin with or without merkinols".
>
>*Exactly* what I've always wanted to do! :-)
>

In Papyrus I just highlight the grublin and then click on the
"ebosination" menu. Merkinols are added according to the
context, so I don't need to browse deep into the manual... ;o)

Daniel.

(still waiting for my copy of v8)

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7344. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <Cdi45.5734$rH5.14047@nntpserver.swip.net>
Source record: 60562

"Guillaume Déflache" <guillaumed@europe.com> wrote:
> Lyndon Amsdon a écrit :
> > Not owning a Falcon I wouldn't know but my best bet is the SCSI
> > interface can't cope with the speed of data transfer. I think adding
> > an accelerator, even as cheap as the Nemesis can help quite a lot.
> > Speeds up the transfer rate on the SCSI bus.

> I thought the SCSI bus speed was only (!) limited by the shipped controler
> ???

Hi,
You're right.
The SCSI bus can't be accellerated reliably because of the hardware used. When the bus speed is accellerated to 40MHz instead of the original 32MHz, the SCSI-bus can't be used at all on many machines (if the accelleration doesn't give a separate clock to the most sensitive circuitry).
IDE gets much more accelleration when using various accelleration cards, since it's more dependent on the CPU or bus speed.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7345. Re: Gemulator 2000 version 7.1 Help Please

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <012979e0.0c0bf4cc@usw-ex0108-063.remarq.com>
Source record: 60563

"Me" <woodprimer@nospamlineone.net> wrote:
>Just trying to set it up but cant get it to run in STE mode,
and wonderd
>where the tos file should go , i have it on C
Yep. The tosfile (2.06) should go in C: and should be named
MAGIC_PC.OS.

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7346. Re: I-Connect

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961656620-56435AEicMi@cwcom.net>
Source record: 60564

From: mike@mbedford.demon.co.uk (M.Bedford)
Date: Tue, 20 Jun 2000 20:35:48 GMT

>When I log-on using I-Connect everything seems to work ok. The modem
>display indicates that I've logged on (to Demon) as do the various
>noises from the modem :-).

OK so far.

>The task bar gets to the end of the sequnce and the program then freezes.

Make sure that the running order of your HSModem components is correct.
Sockets.prg should run immediately afterwards.

>The following messages are displayed
> Status Get IP addresses
> Command Service-Eintrage (there's an umlaut over the last a)
>

Service Entry.

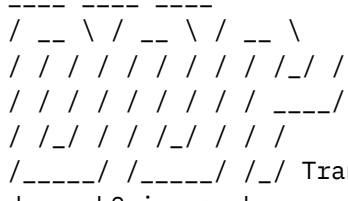
I don't know what entries you have in IConnect, but ISPs that I've set it up for
recently have needed very little work.

In the Modem page set your port and modem init (atz here)
Account - your login, password, ISP tel number and 0.0.0.0 as IP address
Login - just a "Done" with the PPP box ticked
DNS IP address - again 0.0.0.0 (the ISP should pass this detail)

Fill out the other boxes to suit Demon's details.

This should do it.

--
Rgds, Derryck



derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7347. Re: Papyrusdemo ready

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8ip68eogi1@cubacola.tninet.se>
Source record: 60624

On 19 Jun 2000 18:13:09 , xlator@cix.compulink.co.uk wrote:
>In message <8ih31d$4vk$1@zingo.tninet.se>, jorgen.nyberg@mailbox.hogia.net said:
>
snip
>
>I would be grateful for any help, so if you could....
>
>Regards, /Peter/
>
>
>
>.
Hi Peter

Will ty to find the time over the weekend, but first I'll have to play around with my Naes 2.0 uppgrade (always fun too play around with new software :-)). If I get any results I will post them.

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7348. Re: Cab and JS (xas: AXRO looking for p

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <K9V35.16771$ds.459056@newsread2.prod.itd.earthlink.net>
Source record: 60625

On 17 Jun 2000 21:44:50 , John Garone wrote:
>On 17 Jun 2000 14:02:59 , Edward S. Baiz Jr. wrote:
>>On 17 Jun 2000 09:29:49 , ?Pascal Ricard? wrote:
>>>Hello,
>>>
>>> in article <XGB25.6792$FC6.65903@newsread1.prod.itd.earthlink.net> (comp.sys.atari.st)
>>> John Garone wrote on Sat 17-06-2000 02:49 (GMT):
>>>
>>>> About browsers, according to Alexander Clauss, Javascript can be
>>>> realized with CAB but he doesn?t feel there would be enough people
>>>> buying the program to warrant his time to do so! .../...
>>
>>That?s not what Alexander told me. He said that Cab would get the JS compatibility
>>when someone wrote an interpretor for it. I personally think he just does not want to
>>do it.
>>Edward S. Baiz Jr.
>> (Gamer)
>Hi Ed,
> I'm not sure what "interpreter " means here! If it has to do with
>programming and not language translation (ex. German to English), would
>the source code be needed? If so, from what I understand he's not
>releasing the code (for Atari CAB)! See my E-mail to you on this.
> John G.
>.
As it's been pointed out to me, I may be in error stateing Alexander
Clauss woun't release the source code for CAB (Atari) and it may be up to
ASH instead! Alexander has stated that the source code is not available
and I assumed he had that control when he may not!
John G.

7349. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <JiW35.143$BX5.3536@nsw.nnrp.telstra.net>
Source record: 60626

The old 120watt Guitar amp does a good job at reproducing the keyclick, may cause some people to crap themselves :-)

Mark Bedingfield

PS this may scare pets.

Shiuming Lai <lais@zetnet.co.uk> wrote in message news:394fea5a$0$31677@news.zetnet.co.uk...
> On 20 Jun 2000 21:30:29 , Lyndon Amsdon wrote:
> >On 20 Jun 2000 18:31:05 , "Michael Gale" wrote:
>
> >>It may not be in stereo. It may not be a technological feat. But it IS
> >>cheap to buy.
>
> That almost goes without saying...
>
> >Well seeing as $5 is nothing then yeah thats fine, it probably adds
> >some phono outputs like the STE.
>
> They should really be called RCA sockets. Phono defines a signal
> level, very low (typically from turntables), much lower than
> line level.
>
> >If it doesn't I would recommend
> >adding some.
>
> Yes, it makes connection to proper amplifiers easy. You haven't
> lived until you've heard the Atari key-click at 70W RMS per
> channel with active sub-woofer...
>
> Shiuming Lai
> ____
> CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
> mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
> SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
> Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7350. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <hkW35.144$BX5.2971@nsw.nnrp.telstra.net>
Source record: 60627

That circuit sounds interesring Bob, could you e-mail me a looksie or let me know what mag it was in as I may have it.

Thanks
Mark Bedingfield

Bob King <robert.king@patent.gov.uk> wrote in message news:394F5062.DB3B61A5@patent.gov.uk...
> Hi Bill,
>
> AFAIK the yamaha sound chip has three audio output connections, which
> can be strapped together in different pairs to make a psuedo stereo
> sound. I have an article in a very early Amiga and Atari Format Magazine
> that shows you how to do it. As far as I can remember it proposes
> bringing out the sound from non-used printer centronics pins. If you are
> interested I will look the article up somehow send.
>
> Bob King.
>
> Bill F wrote:
> >
> > In article <skt0e8r1e7f100@corp.supernews.com>, bindon@madasafish.com
> > (Lyndon Amsdon) wrote:
> >
> > > >I have found a company that provides a
> > > >solution to my problem in an elegant fashion with a device that
produces
> > > >stereo sound instead of mono for the ST. I'll let you know if it
works or
> > > >not, when I receive it.
> > >
> > > Hows this work? The ST doesn't have a DMA stereo chip like STE, does
it
> > > add one to an ST? Older games don't use the DMA for sounds which
means
> > > older games are mono. Fake stereo?
> >
> > There is an ST add on board for stereo sound. I think it was called a
> > "Tweety Board". I don't remember who made it, but I have a 520 ST with
> > this device added to it.

7351. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Janka Gerhard <gerhard.janka@siemens.at>
Message-ID: <3950686E.85B32CD7@siemens.at>
Source record: 60628

Curt Johnsen wrote:
>
> Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
> only get it to burn at 2x, when I try in4x, I keep geet scsi error,
> re4corder not ready. Is there a way to improve this situation?
> thanx

I think you should better not use 4x anyway since I quite some times
heard of troubles at reading 4x burned CDs on other drives
(independent of computer and recording software !) but I never
heard of troubles with 2x burned CDs. Even shop-assistants trying
to sell their newest fastest hardware admitted that one should
use 2x speed for reliability. And with 2x speed I never had any
troubles neither on my falcon nor later on my audio CD player.

Gerhard

7352. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <39506d0c.380983769@news-west.usenetserver.com>
Source record: 60629

"Mark Bedingfield" <mark@baypc.com.au> wrote:

>That circuit sounds interesring Bob, could you e-mail me a looksie or let me
>know what mag it was in as I may have it.
>
>> AFAIK the yamaha sound chip has three audio output connections, which
>> can be strapped together in different pairs to make a psuedo stereo
>> sound. I have an article in a very early Amiga and Atari Format Magazine
>> that shows you how to do it. As far as I can remember it proposes
>> bringing out the sound from non-used printer centronics pins. If you are
>> interested I will look the article up somehow send.

One, two or a few of these hacks are also supported by Audio Sculpture
.... I think we even supported 16 bit Stereo on STEs, but I can't
remember what hardware was used.

___/
_/ - Sync

7353. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3950899D.36AB6114@patent.gov.uk>
Source record: 60630

HI Troed,

'Audio Sculpture' .... that's a name from the past! I have the software
and the manual, but have never used it. Is it still supported?

Bob King.

Troed wrote:
>
> "Mark Bedingfield" <mark@baypc.com.au> wrote:
>
> >That circuit sounds interesring Bob, could you e-mail me a looksie or let me
> >know what mag it was in as I may have it.
> >
> >> AFAIK the yamaha sound chip has three audio output connections, which
> >> can be strapped together in different pairs to make a psuedo stereo
> >> sound. I have an article in a very early Amiga and Atari Format Magazine
> >> that shows you how to do it. As far as I can remember it proposes
> >> bringing out the sound from non-used printer centronics pins. If you are
> >> interested I will look the article up somehow send.
>
> One, two or a few of these hacks are also supported by Audio Sculpture
> .... I think we even supported 16 bit Stereo on STEs, but I can't
> remember what hardware was used.
>
> ___/
> _/ - Sync

7354. ide for cdrecorder

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Curt Johnsen <cjohnsen@earthlink.net>
Message-ID: <B57611FD.3908%cjohnsen@earthlink.net>
Source record: 60631

For falcon mkx 14mg ram, what size and make will work in this machine? I have hddriver7.5 and cdrecorder.
thanx

7355. Re: Information request

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: "John.L.Masterman" <john.masterman@dtn.ntl.com>
Message-ID: <LX145.5674$_55.119677@news2-win.server.ntlworld.com>
Source record: 60632
Cross-posted to:
comp.sys.atari.st,comp.sys.atari.8bit,comp.sys.amstrad,comp.sys.sinclair,comp.sys.amiga,comp.sys.msx,comp.sys.acorn.misc

Robert,

Try one of my pages about Memotech MTX systems. There's a wealth of data on
there and I also have some of the original 8" factory disks and the drives
to read them on.

John

Darren Salt <news@youmustbejoking.demon.cu.invalid> wrote in message
news:49D1457E59%news@youmustbejoking.demon.cu.invalid...
> This deserves an extra crosspost, so...
>
> In message <394E26B3.787C5233@isp.lu>
> Robert Losch <robert.losch@isp.lu> wrote:
>
> > Hi all,
>
> > I'm in the process of researching a book about the "golden" home
> > computer years (1980-1990, roughly), with a focus on the european scene,
> > and I would very much appreciate any assistance I could get on the
> > following:
>
> > - The companies and people behind the machines: company histories,
> > financial data, developer bios, and, dare I hope, contact addresses of
> > people involved in the development of any of the popular home computers
>
> > - Magazines, reviews, product catalogues and promo material (for
> > scanning or photographing)
>
> > I'd also be very interested in infos about machines that were limited to
> > a certain market (Thomson TO/MO series, etc...) and all those machines
> > that didn't quite make it (like the Enterprise 64/128, etc...)
>
> > Also, if anyone is/was involved in demos and user groups, I'd be more
> > than glad to hear from you.
>
> > Thanks a million in advance, and apologies for the cross-posting
> > Robert
>
> ... comp.sys.acorn.misc added :-)
>
> --
> | Darren Salt anti-UCE | d youmustbejoking,demon,co,uk | nr. Ashington,

> | Spec+3, Risc PC, A3010 | s zap,uk,eu,org ** anti-UBE | Northumberland
> | BBC M128, Linux PC | @ retrospec,co,uk | Toon Army
> | Down with the Mackems!
>
> PCs... loathe them or ignore them, you can't like them...

7356. MagiCNet

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Bengy <bengy@home.com>
Message-ID: <B5760BA6.32B0%bengy@home.com>
Source record: 60633

MagiCNet (June 21)

One of the largest and perhaps most interesting rumor that has been floating around is the upcoming network support in MagiC. Lately, we learned of the possibility of the so called "MagiCNet" being MiNTNet compatible, thus opening up a world of new internet software for MagiC users. Now we have confirmed it with inside information. Here are some of the juicy details:

MagiCNet (Or MagiXNet, as it is written to the screen upon bootup) is almost complete!

The package includes Device drivers, tools, test programs, and serial and midi drivers, ethernet and the programmers socket library. The mentioned 'ethernet' is the authors Pocket adapter project for which he's ported the software driver to both MiNTNET and MagiCNET. For you techies out there, they are source compatible with only a few #ifdef MINTNET in the sources because MagiC and MiNT kernels are completely different. LANCE, RIELB, DE600 and other drivers can be compiled fine, but have yet to be tested.

Already, MiNTNet versions of aMail and aFTP work great under the MiNTNet overlay. (Tests were done by using a 'fake' MiNT cookie under MagiC)

Now that compatibility with MiNTNet is at a high enough level, work is underway on a Dialer. The dialer will probably be pppd but with a modern GEM interface. A GEM port configuration utility is also planned.

One last point worth mentioning: Although more tests need to be carried out before this can be officially confirmed, early tests suggest that MagiCNet actually runs faster then the 'real' MiNTNet!..

As more information is compiled it will be added to the MagiCNet page of MagiC Online. (Not yet online)

Yours, with sympathy and all blessings,
Bengy

| K B Collins - ben@magicos.de |
|MagiC Online Inc. - http://magicos.de|

7357. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8iqngu$ak6$1@nnrp1.deja.com>
Source record: 60634

> except that the versions of those browsers that would run under
> emulation won't have the proper security routines: those broke as of
> January 2000.

That's an issue :-)

>And the current versions of MSIE and Netscape wouldn't
> work because A) they require a PowerPC processor and B) they require
> later versions of the Mac OS, which also require a PowerPC processor.
>
> iCAB, on the other hand, has a version designed to work under
680x0
> Macs. I've read a lot of good reports from people on
> comp.sys.mac.advocacy who've even been able to get it to work on
ancient
> PowerBooks.
>
I'm sure iCab is fine but I thought of DHTML support which the Basilisk
compatible Netscape/MSIE versions are capable of.

Personally, I'd like to see other emulators (M.E.S.S./M.A.M.E.!).

Greetings,
Matthias

Sent via Deja.com http://www.deja.com/
Before you buy.

7358. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sl1nh36ie7f45@corp.supernews.com>
Source record: 60635

On 20 Jun 2000 22:04:10 , Shiuming Lai wrote:
>On 20 Jun 2000 21:30:29 , Lyndon Amsdon wrote:
>>On 20 Jun 2000 18:31:05 , "Michael Gale" wrote:

>>Well seeing as $5 is nothing then yeah thats fine, it probably adds
>>some phono outputs like the STE.
>
>They should really be called RCA sockets. Phono defines a signal
>level, very low (typically from turntables), much lower than
>line level.

Yeah I know. If I was writing an essay on electronics I would call
them RCA but I've grown up with calling them that.

>>If it doesn't I would recommend
>>adding some.
>
>Yes, it makes connection to proper amplifiers easy. You haven't
>lived until you've heard the Atari key-click at 70W RMS per
>channel with active sub-woofer...

Ahhh I know exactly what you mean! I have mine rigged through an old
Technics Hifi amp through my home made sub. One accidental press of
the keyboard with and it absolutly kills the sub. The coil former pops
out of the magnet and makes a loud cracking noise.

Thats why I use a CPX to turn it off! Why Atari put in that annoying
sound everytime you press the keys is beyond me.

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7359. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <3950e622.411989649@news-west.usenetserver.com>
Source record: 60636

Bob King <robert.king@patent.gov.uk> wrote:

>'Audio Sculpture' .... that's a name from the past! I have the software
>and the manual, but have never used it. Is it still supported?

Hehe .. the company who sold it for us went broke straight away .. :)
But Sync (Synchron Assembly) still hangs together, though no one is
doing anything on the Atari these days. I've tried to get a newer
version of AS (the one that was sold is nowhere _near_ as good as the
one we had in-house*) out but the members who did the program are too
lazy to look through their old disks ...

___/
_/ - "Red Fox, Sync"

* unlimited number of channels, ran from HD, worked on TOS >=2.06 etc
..

7360. Re: FS: Hybrid Arts SEMPTE box

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Tim Conrardy <timconrardy@my-deja.com>
Message-ID: <8ir1c9iqe1@nnrp1.deja.com>
Source record: 60637

>
> I see that Barefoot has released into the public domain it's software.
> Bummer for me....mega bucks spent on their software ;(But, I still
have
> the ol' SEMPTE box that I'm selling. If interested drop a line.
>
> Larry
> lund1@earthlink.net

I would not say "bummer" as now anyone can use it to good advantage.
It was an expensive package for it's time. However in order to use
it's SMPTE capabilities you STILL need the hardware Box! The 7.1B
version is the UPdate for SMPTE Track (available on my site...see sig)

Just thought I would throw that in. Hope you get a response for your
box...or KEEP IT and produce some good music. You can also use the
UpDate as it has a few new features such as Chord generation, ect.

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

7361. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961608592-172527AEicMi@skynow.net>
Source record: 60638

Hi Andy

>All Atari ST monitors came with speakers built in, right guys?

Wrong!.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7362. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961608594-173015AEicMi@skynow.net>
Source record: 60639

Yo!, Derryck

>>I'm amazed that the 4 extra bytes per header wasn't mentioned. :-)))))))

>In some countries even local calls are charged for. With the complicated way that
>calls are charged for, just a second's more online time can push the cost of the call
>up.

Some butt-holes think that quoting a few paragraphs in every message they reply to is
'OK' coz it doesnt cost them anything. IMO it just shows their ignorance. If a few
more people quoted a bit more considerately then some peop's would be able to poll
for mail twice per week!.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7363. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961608598-173625AEicMi@skynow.net>
Source record: 60640

Hi Lonny

>There are some byte counters amongst us, I'm amazed that the 4 extra bytes per header
>wasn't mentioned. :-))))))

You may think its a joke Lonny, but frankly your one of the worst offenders, you always quote an entire post in your replies, this is plain inconsiderate. There are some people over here who can only afford to connect for mail twice a week. There are only a handfull of people who dont think before they reply and it does do serious harm to some people hobby. Would it really hurt you to think of others for a change, and before you type it, a killfile is not the answer.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7364. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961608600-174135AEicMi@skynow.net>
Source record: 60641

Hi Lonny

>The gfx card I was using must put more of a load on the PSU. Strange indeed.

It might just be a noise problem.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7365. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <EXpwwJA+aPU5EwM1@my-ste.demon.co.uk>
Source record: 60642

In article <skvmgulje7f167@corp.supernews.com>, Lyndon Amsdon
<bindon@madasafish.com> writes
>On 20 Jun 2000 18:23:56 , Steve Stupple wrote:
>
>>You can make upgrade the serial port yourself for less than ï¿½10 GBP's.
>>mine took me about 30 mins. including taking the case and shielding off
>>etc..
>>
>>This should allow an ST to go to 33,600bps. Even with the RSV board,
>>you'll need an excelerated ST to get v90 speeds!
>
>Yep mine is running at 38,000 bps. This mod was one chip a 74LS74
>that was salvaged out of a dead Commodore 64. Works fine except you
>need a switch to switch back to 19.2k speeds or lower.

Similar to my mod. Except I used 2 74LS74s and a couple of TTL
oscillators to give me 57600, 38400 and the normal speeds.

>In the System Solutions catalogue (spring 1994) it clearly says "RSVE
>is a small hardware add-on to enhance the STs serial-port to 38400 and
>57600Bd with HSMODEM patch" whereas the documentation of the RSVE
>says it's not possible to get 56k unless the CPU is running at 16mhz
>or more.
>
>So who's right?

Both are. Here's what I experienced using my unaccelerated STE using TOS
1.62, or Magic 5.11, with HSModem 0.7 and a 33k6 modem.

Under TOS, the serial port handles 19200 with no problems although
moving the mouse causes a few dropped characters at 38400 and 57600 is
unusable. Using STing, this means the highest reliable speed is 19200,
although using Connect, or GSZRZ, 38400 works for BBSs or null modem
transfers as long as the mouse interrupts are turned off.

Using Magic, the serial port handles 38400 with no problems although at
57600 there are sometimes a few dropped characters. Using STing, this
means the highest reliable speed is 38400, although using Connect, or
GSZRZ, 57600 works for BBSs or null modem transfers as long as the mouse
interrupts are turned off.

I have used STing and Magic with the port set to 57600 and the transfer
rates were slower than at 38400, probably due to the dropped characters
and resent packets.

Since it seems to me that the main problem with a faster serial port are
the caused by slow interrupt processing, probably the keyboard/mouse
more than any others, accelerating the ST will speed them up and reduce,
or completely remove, the dropped characters.

--
David Bolt

7366. Re: Gemulator 2000 version 7.1 Help Please

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Me <woodprimer@nospamlineone.net>
Message-ID: <8iquvppme1@supernews.com>
Source record: 60643

Just trying to set it up but cant get it to run in STE mode, and wonderd
where the tos file should go , i have it on C
"atarigalen" <kNOkSPAM@uia.net.invalid> wrote in message
news:1b31a44a.06cca5e4@usw-ex0108-063.remarq.com...
> "Me" <woodprimer@nospamlineone.net> wrote:
> >Do you have this working on your PC ? if so would you let me
> know what it is
> >like , and how you set it up please
> >
> No, but I have version 4.1 working. What are you having trouble
> with?
>
> Galen
>
> Got questions? Get answers over the phone at Keen.com.
> Up to 100 minutes free!
> http://www.keen.com
>

7367. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: Guillaume Déflache <guillaumed@europe.com>
Message-ID: <39510359.2CABCE75@europe.com>
Source record: 60644

Lyndon Amsdon a ï¿½crit :
> Not owning a Falcon I wouldn't know but my best bet is the SCSI
> interface can't cope with the speed of data transfer. I think adding
> an accelerator, even as cheap as the Nemesis can help quite a lot.
> Speeds up the transfer rate on the SCSI bus.
I thought the SCSI bus speed was only (!) limited by the shipped controler
???

7368. ST BIOS(99)

Newsgroup: comp.sys.atari.st
Date: 2000-06-21 00:00:00 UTC
From: manfred elter <m.elter@mayn.de>
Message-ID: <8iqucl$g7p$1@wuff.mayn.de>
Source record: 60645

Hi,

i had to konvert an Atari program to winnt.

I have the source but there is on Line
BIOS(99,2)
and i dont know whats it. It is something with the parallel port.
But i have no Documentation of the bios-calls.

Any Idea

manfred

7369. Jaguar VR News....

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: AtariVision@mail.com
Message-ID: <8irlr7$1h0$1@nnrp1.deja.com>
Source record: 60565

www.AtariVision.com

The site has been launched
)basically just the layout for now, until I have time to upload all the
files(

but I did upload the JagVR News page, which everyone should find quite
interesting!

Please take a look, feel free to sign the guestbook!

Thanks,

Clint Thompson
AtariVision

Sent via Deja.com http://www.deja.com/
Before you buy.

7370. New Atari User

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: pjwood <pjwood@pjwood.clara.co.uk>
Message-ID: <S5c45.292$yT5.39709@nnrp3.clara.net>
Source record: 60566

Hi, i know it's a long shot but is the magazine new atari user still in exsistence? and if so what's the address etc..Thanks for any info coming in
Pete

7371. Anyone know where I can get a copy of ST Basic?

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: eyebee <eyebee@meggie.demon.co.uk>
Message-ID: <qpl2ls87lgt1hqeepujmdr5he9pos5r8ma@4ax.com>
Source record: 60567

I bought my ST in 1986 (TOS on disk, separate disk drive and monitor output only), and developed a couple of programs using ST Basic. I've now found the listings for these programs again and have got myself a copy of the WinSTon emulator, and would like to try out these progs again. I've been searching everywhere on the net for an image of ST Basic but can't find one. Anyone able to point me in the right direction?

Ian

7372. Atari ST/TT software/hardware

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Dr Simon Williams <simon@svpworld.com>
Message-ID: <39515b1d@news.server.worldonline.co.uk>
Source record: 60568

Quite a lot of software plus a few hardware items, namely VidiST12 digitiser, graffiti ste genlock unit, vine micros/hama trilock genlock.. Too much s/ware to list, please enquire.

Dr Simon Williams
email: simon@svpworld.com
www.svpworld.com

7373. Re: MagiCNet

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <Ksd45.329$I91.2347@newsfeed.slurp.net>
Source record: 60569

>One of the largest and perhaps most interesting rumor that has been
floating
>around is the upcoming network support in MagiC. Lately, we learned of the
>possibility of the so called "MagiCNet" being MiNTNet compatible, thus
>opening up a world of new internet software for MagiC users. Now we have
>confirmed it with inside information. Here are some of the juicy details:
>
>MagiCNet (Or MagiXNet, as it is written to the screen upon bootup) is almost
>complete!
>
>The package includes Device drivers, tools, test programs, and serial and
>midi drivers, ethernet and the programmers socket library. The mentioned
>'ethernet' is the authors Pocket adapter project for which he's ported the
>software driver to both MiNTNET and MagiCNET. For you techies out there,
>they are source compatible with only a few #ifdef MINTNET in the sources
>because MagiC and MiNT kernels are completely different. LANCE, RIELB, DE600
>and other drivers can be compiled fine, but have yet to be tested.

Interesting. I can hardly wait to give this a try. Is it going to be
commercial, shareware or what??? Nice to see this.....
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7374. Re: Atari-friendly / made MP3s availabl

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8irmeu02eer@enews3.newsguy.com>
Source record: 60570

Ooops!

In a previous post I said my MP3 files were encoded...

>128 kbit/second, using MPEG layer 1 in joint stereo.

Of course, I meant to say:

* MPEG 1, layer _3_ (for those of you that are paying attention)

;^)

-Paul

--

Paul Nurminen | El Segundo, California USA
Falcon030/14/Nemesis | ICQ # 50313052

:::::: N U R M I X W E B C E N T R A L ::::::
http://www.nurmix.com
Electronic Music | Atari Computing | Humor

http://www.mp3.com/nurvis
http://www.mp3.com/varactor

** SPAM ALERT! (Change "SPAM" to "com") **

7375. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <395174AD.6691C96B@rom-logicware.com>
Source record: 60571

xlator@cix.compulink.co.uk wrote:

> >"Ebosinate the grublin with merkinols". You think "What? Which? Where?",
> >and the online help says simply
> >
> >"Here you can ebosinate the grublin with or without merkinols".
>
> *Exactly* what I've always wanted to do! :-)

Really? OK, in you we found an author and distributor for a printed
manual! ;-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin

7376. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <I7f45.105$Df6.3546@nsw.nnrp.telstra.net>
Source record: 60572

16 bit on an ste? I remember seeing something similar on the 800XL, using all 4 sound channels to increase bandwidth, but never seen on the STE. Any Ideas on how?

Mark Bedingfield

Troed <troed@rsn.thisshouldnotbehere.hk-r.se> wrote in message news:39506d0c.380983769@news-west.usenetserver.com...
> "Mark Bedingfield" <mark@baypc.com.au> wrote:
>
> >That circuit sounds interesring Bob, could you e-mail me a looksie or let me
> >know what mag it was in as I may have it.
> >
> >> AFAIK the yamaha sound chip has three audio output connections, which
> >> can be strapped together in different pairs to make a psuedo stereo
> >> sound. I have an article in a very early Amiga and Atari Format Magazine
> >> that shows you how to do it. As far as I can remember it proposes
> >> bringing out the sound from non-used printer centronics pins. If you are
> >> interested I will look the article up somehow send.
>
> One, two or a few of these hacks are also supported by Audio Sculpture
> .... I think we even supported 16 bit Stereo on STEs, but I can't
> remember what hardware was used.
>
> ___/
> _/ - Sync
>
>
>

7377. Re: FS: Hybrid Arts SEMPTE box

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <395199E7.D56766B6@earthlink.net>
Source record: 60573

Thanks Tim for the reply. And BTW, you have a GREAT site! Had fun
checking it out.
Well, I've kind of moved on to a different platform so I don't need the
Atari stuff anymore....makes me feel like a bit like a bastard ;(But it
served me sooo well for soooo long that I hung on to it for a few years.
But now it's time to part. I'm just surpised to see this equipment going
for next to nothing(literally!). For running just midi, or even syncing
a an Atari to run midi to a DAW would work wonderfully.

Well, I'll make another post later. Have some stuff some folks might be
interested in.....

Thanks again, and I'll check out the update.

Larry

Tim Conrardy wrote:
>
> >
> > I see that Barefoot has released into the public domain it's software.
> > Bummer for me....mega bucks spent on their software ;(But, I still
> have
> > the ol' SEMPTE box that I'm selling. If interested drop a line.
> >
> > Larry
> > lund1@earthlink.net
>
> I would not say "bummer" as now anyone can use it to good advantage.
> It was an expensive package for it's time. However in order to use
> it's SMPTE capabilities you STILL need the hardware Box! The 7.1B
> version is the UPdate for SMPTE Track (available on my site...see sig)
>
> Just thought I would throw that in. Hope you get a response for your
> box...or KEEP IT and produce some good music. You can also use the
> UpDate as it has a few new features such as Chord generation, ect.
>
> Tim
>
> --
> Tim Conrardy
> Tim's Atari Midi World http://atari.atlantis-bbs.com
> Atari-Midi Mailing List: Subscribe at:
> http://www.onelist.com/group/atari-midi
> tconrardy@hotmail.com
>

> Sent via Deja.com http://www.deja.com/
> Before you buy.

7378. Re: Anyone know where I can get a copy of ST Basic?

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <39519A97.FD586001@earthlink.net>
Source record: 60574

Ian,

I used to have all the manuals, including ST Basic. I'll have to dig around. I'll try to get back to you sometime this weekend. If you don't hear from me, go ahead and write. Sometimes I need reminding in my old age ;)

Larry

eyebee wrote:
>
> I bought my ST in 1986 (TOS on disk, separate disk drive and monitor
> output only), and developed a couple of programs using ST Basic. I've
> now found the listings for these programs again and have got myself a
> copy of the WinSTon emulator, and would like to try out these progs
> again. I've been searching everywhere on the net for an image of ST
> Basic but can't find one. Anyone able to point me in the right
> direction?
>
> Ian

7379. SV: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <Ddi45.5735$rH5.14047@nntpserver.swip.net>
Source record: 60575

"Janka Gerhard" <gerhard.janka@siemens.at> wrote:
> Curt Johnsen wrote:
> >
> > Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
> > only get it to burn at 2x, when I try in4x, I keep geet scsi error,
> > re4corder not ready. Is there a way to improve this situation?
> > thanx
>
> I think you should better not use 4x anyway since I quite some times
> heard of troubles at reading 4x burned CDs on other drives
> (independent of computer and recording software !) but I never
> heard of troubles with 2x burned CDs. Even shop-assistants trying
> to sell their newest fastest hardware admitted that one should
> use 2x speed for reliability. And with 2x speed I never had any
> troubles neither on my falcon nor later on my audio CD player.

Hi,
I think this is mostly a myth. A couple of years ago it ws true - but I've burned both audio and data CD's at 8X with my Yamaha SCSI-burner without any problems on my PC. I haven't received my update of CDRecorder (my current version doesn't support my new burner), so I haven't been able to make a similar test on my Falcon yet.
I believe it depends heavily on the stability of the burner and the CDR's. There are still CDR's around, which are only guaranteed up to 4X burning, so I guess it'll take some time before everything's running perfectly smoothly...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7380. Re: Anyone know where I can get a copy of ST Basic?

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <m2RD8LAVofU5EwLb@steverosie.demon.co.uk>
Source record: 60576

In article <qpl2ls87lgt1hqeepujmdr5he9pos5r8ma@4ax.com>, eyebee
<eyebee@meggie.demon.co.uk> writes
>I bought my ST in 1986 (TOS on disk, separate disk drive and monitor
>output only), and developed a couple of programs using ST Basic. I've
>now found the listings for these programs again and have got myself a
>copy of the WinSTon emulator, and would like to try out these progs
>again. I've been searching everywhere on the net for an image of ST
>Basic but can't find one. Anyone able to point me in the right
>direction?
>
>Ian

I have a copy of ST BASIC 'Revised Edition', boxed with manuals etc..
I'm looking for ï¿½5 GBP plus postage/shipping.

Recently on ebay, one fetched in access of ï¿½16 GBP's!!!! It makes you
wonder:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7381. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: RIP <rpandion@hotmail.com>
Message-ID: <8it6lp$38k$1@nnrp1.deja.com>
Source record: 60577

In article
<dreibel-F22961.22055716062000@bigmomma.idirect.com>,
"Daniel L. Dreibelbis" <dreibel@idirect.com> wrote:
> In article <961193572-926503AEicMi@xs4all.nl>, Dan
<aahuls@xs4all.nl>
> wrote:
>
> except that the versions of those browsers that would run
under
> emulation won't have the proper security routines: those broke
as of
> January 2000. And the current versions of MSIE and Netscape
wouldn't
> work because A) they require a PowerPC processor and B) they
require
> later versions of the Mac OS, which also require a PowerPC
processor.
>
> iCAB, on the other hand, has a version designed to work under
680x0
> Macs. I've read a lot of good reports from people on
> comp.sys.mac.advocacy who've even been able to get it to work
on ancient
> PowerBooks.
>
> Besides, you know that iCAB is a great program when Sinclap
has been
> waging a disinformation campaign against it in atari.advocacy....
:)
>

Moreover, another great browser is coming on the Mac 68k :
Opera.

I think it is one of the best browser around (supports SSL,
JavaScript ...).

--
Richard

Sent via Deja.com http://www.deja.com/
Before you buy.

7382. WTB: Mega STe

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: "Marlin Bates, IV" <mcb242@psu.edu>
Message-ID: <39521875.2126C791@psu.edu>
Source record: 60578

Hello all,

I would like to find out where I can buy a reasonably priced Mega STe.
I used to own one a long time ago and would like to get one back and do
some stuff with it.

If you have one for sale or know where I can buy one for a reasonable
price, I would appreciate it.

Thanks

-Marlin

7383. cMac

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0000.3952428c@fmlynet.org>
Source record: 60579

FamilyNet HQ: Telnet:\\www.family-bbs.net

Well, I am told that the MagicMac can load a ST hard drive.. but after
the setting up it doesn't seem to recognize it, and will not let other drives
be installed (if it is done a similar way under Magic that it is done under
TOS).

Any sugggestions?

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7384. FS: Atari STe and peripherals, complete PD/Shareware library, and MORE!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Josh Renaud <kirkman@umsl.edu>
Message-ID: <B577A997.6C34%kirkman@umsl.edu>
Source record: 60580
Cross-posted to: comp.sys.atari.st,comp.sys.atari.advocacy,comp.sys.atari.programmer,comp.sys.atari.8bit

Well, it had to come to an end someday... I have to sell my old Atari stuff
to make room for other stuff.. :(Fortunately, my Atari will still live on
through emulation on my iMac, but emulation ain't perfect.

Anyway, below is a list of what I'm selling. Right now I am asking
$250+shipping for all of it. I will consider breaking it up if I can't find
a buyer for the entire package. I want to sell to someone who will take care
of this stuff and appreciate it the way I did. Reply to this in email if
you're interested!

Original Software:
Phasar 3.0 - original box/manuals
Timeworks WordWriter 2.0 - original box/manuals
PC-DItto 3.0
GFA Basic
1st-Word
DB Master One/Megaroids
Space Harrier
Metro Cross
Epyx World Games
Epyx Battleship
Top Gun
Harrier Combat Simulator
12 Computer/Atari ST User/STart! disks

Books:
GFA BASIC
GFA BASIC Training Reboot Camp
Atari ST Internals
1001 Things To Do With Your Atari ST

Hardware:
1 1040STe - 2 megs, TOS 1.4 or 1.6
1 520ST - Half-meg, TOS 1.0 or 1.2
2 SF314 Double-sided double-density drives
1 SC1224 Color monitor
1 Beetle Mouse - may not work
1 Atari standard mouse
(the CPUs, disk drive, and Beetle mouse all come in their original boxes and
have the original documentation, as well)

Magazines:
3 Issues of Current Notes (Apr, Oct, Nov 93)
1 AtariUser (Apr 92)
2 Atari Advantage (May, Oct 92)

1 Atari ST Informer (Dec 92)
1 Atari Interface Magazine (May, Fall 92)

PD/Shareware Library:
168 PD/Shareware disks
All programs are archived
Each disk is categorized (Productivity, Communications, Games, etc)
15 Magazine cover disks
The library includes one set of master disks, and then anywhere from 1-3
copies of each disk
The library also includes two bound catalogs
One lists all files in alphabetical order with the disk number they
appear on
One lists all the files by disk number order

Josh Renaud
kirkman@umsl.edu
=-=-=-

7385. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613266106-18252AEicMi@bfree.on.ca>
Source record: 60581

>From: Video61@webtv.net (Lance Ringquist)
>Date: Fri, 16 Jun 2000 17:04:49 -0500 (CDT)
>Subject: Re: AXRO looking for programmers

>groups one and three call me daily:(
>what ever happened to brian van tilburg,

Rumours of my passing away are unfounded;-).

>did he fall over to the other side?

Over my dead body, see above:-).

>thanks,
>lance

Now, if you get this message I will have solved a technical problem.

Later Brian.

7386. Re: How to figure out amount of RAM?

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Nicholas Bales <bales@online.REMOVETHIS.fr>
Message-ID: <8isjs3dsl1@news.stortek.com>
Source record: 60582

"Steve Stupple" <Steve@atari.org> a €crit dans le message news:
V5s$vsAhSQU5Ew8V@steverosie.demon.co.uk...
> In article <394F829C.E3EDDA1F@earthlink.net>, Larry
> <lund1@earthlink.net> writes
> >Greetings,
> >
> >I have a 520ST that was upgraded in the early 90's to either a 2 or 4
> >meg RAM chip. Been so long ago that I can't remember which :-\ Is there
> >a way to tell?

```
Get sysinfo from http://bales.online.fr/atari/files

--
||| Nicholas Bales, Toulouse, France
===|||============================================
/ | \ The Atari ST Quick FAQ bales@
-' ' `- http://bales.online.fr/atari online.fr
```

7387. Re: I-Connect

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961694304-131546AEicMi@skynow.net>
Source record: 60583

Hi Mike

>The task bar gets to the end of the sequnce and the program then freezes.

>The following messages are displayed
> Status Get IP addresses
> Command Service-Eintrage (there's an umlaut over the last a)

Service Eintrage and Proxy Eintrage

equate to

Service entry and proxy entry,

its the phase in the handshake where iCon gets the IP no's it craves, i suggest you run Con-Info and see if those IP no's are granted. Check through iConf dialoges for obvious errors, like have you opted for a dynamic IP?.

>Anybody any ideas what they mean?

As above.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7388. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961694308-132039AEicMi@skynow.net>
Source record: 60584

Hi Lyndon

>I have mine rigged through an old Technics Hifi amp through my home made sub. One
>accidental press of the keyboard with and it absolutly kills the sub.

So get a decent crossover, the SUB shouldnt be getting fed that part of the spectrum.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7389. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8itjojshc1@plutonium.compulink.co.uk>
Source record: 60585

>Someone (Martin-Eric maybe) would have prefered a ST-Guide one. I was
>very happy with the one supplied with Papyrus 7.xx (except that the file
>was not good, local problem, private "joke"). Problem is not that
>ST-Guide is no longer supported (for the moment) but that it's difficult
>to print a whole HYP file.

Not really - as long as you don't need the cross-references. All you have to do is to run HCP with the command line -v -oOUTFILE INFILE.HYP and you will get a full ASCII version without any of the @ commands or node titles etc. Or use -r instead of -v and then load the STG file into Look'n See, which will strip the commands and convert it to plain text complete with the heading text for each node. 'Print' this to a file and you can then clean it up in a text editor very easily.

It is also possible to extract any images and print them with Imagecopy or similar programs - I have used TW3 for both text and images.

The main advantage of STG is that it is very fast as it uses the system font with no reformatting.

>Another way would be html but the problem is the same for printing than
>with ST-Guide.

And it is much slower - even on an accelerated Falcon.

7390. Re: How to figure out amount of RAM?

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39526921$0$31676@news.zetnet.co.uk>
Source record: 60586

On 22 Jun 2000 10:42:57 , "Nicholas Bales" wrote:

>> >I have a 520ST that was upgraded in the early 90's to either a 2 or 4
>> >meg RAM chip. Been so long ago that I can't remember which :-\ Is there
>> >a way to tell?
>
>Get sysinfo from http://bales.online.fr/atari/files

Bah, you software guys. Rip the lid off and look inside!

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7391. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: atarist@xs4all.nl
Message-ID: <8itsfc$3hg$1@news1.xs4all.nl>
Source record: 60587

On 22 Jun 2000 04:06:37 , Ulli Ramps wrote:
[...]
>Really? OK, in you we found an author and distributor for a printed
>manual! ;-)
>
The one very unsure thing with printing manuals is: how many?

Nowadays there are internet printshops that keep only the digitalised
version of the manual and print on special laserprinters etc. the
book when someone asks for it.

Met vriendelijke groet,
Ronald van der Kamp

7392. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: troed@rsn.thisshouldnotbehere.hk-r.se
Message-ID: <39525bb5.71754391@news-west.usenetserver.com>
Source record: 60588

"Mark Bedingfield" <mark@baypc.com.au> wrote:

>16 bit on an ste? I remember seeing something similar on the 800XL, using
>all 4 sound channels to increase bandwidth, but never seen on the STE. Any
>Ideas on how?

It was a hardware hack .. hmm .. maybe using the normal stereo outputs
as one 16 bit output and the cartridge for the other 16bits (two
channels) ..

I just can't remember :/ AS supported lots of different Audio outputs
...

___/
_/

7393. Re: For sale! Bargain!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: atari@myatari.com
Message-ID: <18ff8e50.0b874499@usw-ex0102-013.remarq.com>
Source record: 60589

Interested. Contact atari@myatari.com

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7394. Re: ide for cdrecorder

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961743560-36537AEicMi@cwcom.net>
Source record: 60590

From: Curt Johnsen <cjohnsen@earthlink.net>
Date: Wed, 21 Jun 2000 11:32:31 GMT

>For falcon mkx 14mg ram, what size and make will work in this machine? I

I've got a Fujitsu 2Gig MAT series 2.5 inch notebook drive in here, but I'd
recommend at least double that size if you want to stash audio files on it.

You can also fit the physically larger drives that are fitted in PCs if you get
an adaptor. Abingdon Synthesis Projects do these, hopefully Chris will pop up
with his contact details. Those drives will still fit inside the Falcon's case.
--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7395. Re: New Atari User

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961743562-37016AEicMi@cwcom.net>
Source record: 60591

From: "pjwood" <pjwood@pjwood.clara.co.uk>
Date: Thu, 22 Jun 2000 00:21:05 +0100

>Hi, i know it's a long shot but is the magazine new atari user still in
>exsistence? and if so what's the address etc..Thanks for any info coming in
>Pete

A very long shot - the answer's no.

The only paper-based magazine that I know of is the relaunched/retitled Atari
Applications (formerly STApplications) from the FaST Club. Contact Paul Glover
at stclub@cix.co.uk

--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7396. Re: Falcon Keyboard is fixed!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961743564-37460AEicMi@cwcom.net>
Source record: 60592

From: nurmix@socal.SPAM (Paul Nurminen)
Date: 21 Jun 2000 22:33:23 GMT

>had a few spare "TT Touch" contacts as well. I cleaned the circuit board
>contact points with contact cleaner, and [after only 2 attempts!], managed

It's oh-so-tempting to get in there with the glassfibre pencil and polish up
those contact pads, but the black finish is part of the contact AIUI :-)

--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7397. Re: Atari-friendly / made MP3s available

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Ekkehard_Flessa@wun.maus.de
Message-ID: <200006222202.a64418@wun.maus.de>
Source record: 60593

Hallo Paul!

PN>If you've never visited MP3.COM before, they might ask for your e-mail
PN>address. A neat trick to avoid this with CAB is to simply RIGHT CLICK
PN>the song's "download" link, and CAB will sort of bypass the e-mail
PN>question. :^)

This didn't work for me. Sorry, no luck. And I'm not willing to give my e-mail
adress away to a company which doesn't need it.
Personalization could take place with using cookies alone, so the only reason
for them to get my adress is advertising. As there is no possibility to tell
them "no ads to this adress, please", I won't use this server.
Um, what's that got to do with atari anyway? :-)

mit freundlichem Gruï¿½ aus Ahornberg
Ekkehard

7398. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-22 00:00:00 UTC
From: Atari Active <atariactive@btinternet.com>
Message-ID: <8ithir$3ce$1@plutonium.btinternet.com>
Source record: 60594

Matthias Jaap <mjaap@atari-computer.de> wrote in message
news:8iqngu$ak6$1@nnrp1.deja.com...

<snip>

> Personally, I'd like to see other emulators (M.E.S.S./M.A.M.E.!).
>
> Greetings,
> Matthias
>

Emulators aren't such a big program, as the majourity have released the source code. There are many 68k versions of emulators (ie vMac, MAME) that have been ported to run on the Amiga and 68k Mac's. It just takes someone to sit down and compile to code to run on Atari.

I'm looking forward to the Milan 2, and I really want to buy one. I just wish someone would port/code a working ZX Spectrum emulator :)

--
Simon Osborne.
atariactive@btinternet.com

7399. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006231014260.515-100000@rakas>
Source record: 60496

On 2000-6-22, xlator@cix.compulink.co.uk <xlator@cix.compulink.co.uk> wrote:

> >Someone (Martin-Eric maybe) would have prefered a ST-Guide one.
> >ST-Guide is no longer supported (for the moment)
>
> The main advantage of STG is that it is very fast as it uses
> the system font with no reformatting.

Exactly why I say it is the de-facto Help file format on Atari.

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7400. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Nick Langdon <nlangdon@decofilms.com>
Message-ID: <39531B93.F2FFA32E@decofilms.com>
Source record: 60497

Phil, I'd like to know too, I haven't heard about YAC in a while. I miss
STar!!!

-Nick Langdon
Former President of the former Sacramento Total Atari Resource.

PuffPuffin wrote:

> Hi everyone,
>
> I was wondering if the following Atari user groups still exist:
>
> Houston Atari Computer Enthusiasts
> Atari Boise Users Group
> Nova Scotia Atari Computer User Group
> Yolo Atari Club
>
> We haven't been sending out newsletters to the groups on our exchange
> list, but we'd like to start again.
>
> Thanks for your help!
>
> Phil @ ABACUS (San Francisco, CA)
>
> P.S. If your user group would like to exchange newsletters with us,
> please send me private email.

--
http://www.decofilms.com/mariondavies
http://www.decofilms.com/cosmo

7401. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8ivbt5$lb6$1@user2.teleport.com>
Source record: 60498

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

7402. FREE Atari Catalogs! Discounts! More Atari! Free stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8ivbi2kqn1@user2.teleport.com>
Source record: 60499
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I update my catalogs once a week. Just before this message is posted. So when you see a new posting, check my Catalogs. After I post this message. I'm off for the weekend. But I'll be back after the weekend.

If your looking for my Free catalogs, skip to the bottom,otherwise read on. I've added new items to my Catalogs, including, for the first time, ST Hard Drives, SyQuest 88 Meg removable Hard Drive, Software, Books, Light Pens, Atari Touch Tablet and some Cartridges for the ST like DVT VCR Hard Drive Backup, ST Replay & Computer Eyes! So come and Get it!

e-mail: atari@benjamin.net

To take advantage of Discounts, FREE Monitors or FREE Jaguar Cable, you must E-Mail me to Claim it & state what you want in E-Mail.Be specific!

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega ST2 or 1040STe & receive a FREE ST Monitor. Your Choice of a Color or Mono-Chrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or a 130XE and receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 worth of Atari Jaguar items, receive absolutely FREE, a +NEW in the BAG Jaguar Stereo Audio/Composite Video Cable.

Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the

Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And
remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories!
View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump
to my FTP site linked to my WebSite so you can Download Free Catalogs
or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's not an inconvenience. I do ask that you specify
Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you
by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can
attach text files to your E-Mail. Catalogs are just regular ASCII text
files so you can download them into your text editor & view them, edit
them or print them out! It would make things easier for me if you take
my Catalogs, load them into your text editor, delete what you don't
want and E-Mail me the rest! To expedite things, include your complete
Mailing address so I can figure your Shipping/Postage & Handling. I'll
be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

7403. Re: How to figure out amount of RAM?

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <4q7EbJA+2zU5EwI0@steverosie.demon.co.uk>
Source record: 60500

In article <39526921$0$31676@news.zetnet.co.uk>, Shiuming Lai
<lais@zetnet.co.uk> writes
>Bah, you software guys. Rip the lid off and look inside!
>
>Shiuming Lai

Not that easy if you don't know what you are looking at:)

If all 4 simm slots of an STe are filled, it could be either 1, 2.5 or 4
meg!!!!

If it's an STFM, it could be either 1, 2, 2.5 or 4 meg.... as some
memory upgrades don't tell you on them what they are!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7404. Atari compatible Laser Printers

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sl6m0th0e7f16@corp.supernews.com>
Source record: 60501

Hi!

I would like to get a Laser printer for my ST. The 3 packages I use
the most are Papyrus v4, Imagecopy v4 and Scooter. All three have
drivers for HP Laserjets. Papyrus and Scooter have drivers for the Atari
SLM. Getting hold of an Atari SLM would be difficult and I don't
think it would work on a Milan II because it needs the DMA port.

I have been looking at some PC mags and have seen a HP Laserjet 1100/A
for 232 GBP. There is also the Epson EPL-5800 which is extremly good
value for money at 236 GBP (more memory than the HP etc)

There is also a Brother HL-1030 which is cheap at 186 GBP. It does
clearly say that it is a "Windows dedicated printer"

Will the HP drivers work for the Brother and Epson? Has any one had an
experiences with these lasers or any others?

Thanks in advance.

```
+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+
```

7405. Re: Atari compatible Laser Printers

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: kerstin.hoef-emden@uni-koeln.de
Message-ID: <8ivm1blsu1@news.rrz.Uni-Koeln.DE>
Source record: 60502

Hi Lyndon,

Lyndon Amsdon <bindon@madasafish.com> wrote:

> I have been looking at some PC mags and have seen a HP Laserjet 1100/A
> for 232 GBP. There is also the Epson EPL-5800 which is extremly good
> value for money at 236 GBP (more memory than the HP etc)

> There is also a Brother HL-1030 which is cheap at 186 GBP. It does
> clearly say that it is a "Windows dedicated printer"

Cheap laser printers are usually GDI printers. They follow a similar concept as the SLM 804. They are stupid printers and the work (setting up the laser bitmap) is done by the processors. So they are as well similar to the SLM 804 in compatibility: The SLM works only hooked up to Ataris, GDI printers work only with Windows 9x. They doni¿½t work with MacOS, Linux, TOS or anything else.

> Will the HP drivers work for the Brother and Epson?

Have a look at the bigger siblings of the cheapest (= GDI) printers and have a look at the manufacturerï¿½s websites. We have a Brother HL-1240 laser printer at the institute. The webpages of Brother say, that it can be run with a HP Laserjet II driver on the parallel port. So I think, this one might do with Atari as well. (I didnï¿½t try!)

Regards,

Kerstin

--

kerstin.hoef-emden@uni-koeln.de

7406. Fw: Life stages

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: "Stewart, Sandy" <sstewart@dsio.dla.mil>
Message-ID: <24517B66105AD211BE7C00A0C9E580EE02494840@avenger.dsdc.dla.mil>
Source record: 60503
Body handling: HTML body converted to readable text; Inline uuencoded payload not displayed: Quarantined Attachment.txt

> The male and female stages of life. Bye.

[Inline uuencoded payload not displayed: Quarantined Attachment.txt]

7407. Re: MyMail version 1.00

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8ivsvuqqd1@cubacola.tninet.se>
Source record: 60504

```
On 23 Jun 2000 01:19:32 , Edward S. Baiz Jr. wrote:
>Hi there,
>
>Anyone using MyMail version 1.00?? I just d/l it las night and set it up.
>It seems to be acting funny. When I type a response the cursor does not
>stay with the words I am typing. It moves faster to the right. In
>orderwords, let's I type Atari. The cursor should be to the right of the i
>in Atari, but with version 1 of MyMail, it is 2-3 spaces more to the right.
>Also, the email addresses in emails, are un-readable but function like they
>are suppose to. Anyone else experiencing this?
>
>
>Edward S. Baiz Jr.
> (Gamer)
>-----------------------------------------------------
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>-----------------------------------------------------
>
>
>.
Hi Edward
```

It is a problem with fonts that aren't monospaced but it is known to
Erik H�ll. It happened when he slimmed down the code to make it faster
but he's trying to find it.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7408. Re: MyMail version 1.00

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8ivt05qqd2@cubacola.tninet.se>
Source record: 60505

```
On 23 Jun 2000 01:19:32 , Edward S. Baiz Jr. wrote:
>Hi there,
>
>Anyone using MyMail version 1.00?? I just d/l it las night and set it up.
>It seems to be acting funny. When I type a response the cursor does not
>stay with the words I am typing. It moves faster to the right. In
>orderwords, let's I type Atari. The cursor should be to the right of the i
>in Atari, but with version 1 of MyMail, it is 2-3 spaces more to the right.
>Also, the email addresses in emails, are un-readable but function like they
>are suppose to. Anyone else experiencing this?
>
>
>Edward S. Baiz Jr.
> (Gamer)
>-----------------------------------------------------
>HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
> Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
> Photo 700 printer, 56k US Robotics Modem
>PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
> Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
> Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva >
>-----------------------------------------------------
>
>
>.
Hi Edward
```

It is a problem with fonts that aren't monospaced but it is known to
Erik H�ll. It happened when he slimmed down the code to make it faster
but he's trying to find it.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7409. FA: USA: ATARI MIDI SOFWARE

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8j0074$gm7$1@slb7.atl.mindspring.net>
Source record: 60506

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=365573879

Thanks for looking!
Jon

7410. Help with the Aixit TT Magnum RAM card

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <HoM45.72$Jb6.22192@news3.voicenet.com>
Source record: 60507

Help with the Aixit TT Magnum RAM card.

I would like to know the chips owners of
the Aixit TT Magnum RAM card were successful in
using?

And where is the best sources to obtain them.

Raymond

7411. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613267794-17455AEicMi@bfree.on.ca>
Source record: 60508

>From: Steve Sweet <steve.sweet@skynow.net>
>Date: Sat, 17 Jun 2000 16:25:45 GMT
>Subject: Re: Atari 1040 ST Sound

>Hi Lyndon
>
>>Midi is not used for games except one I have called "Kings Quest IV"
>>and require an external sound box.
>
>Youve obviously not heard of MidiMaze then. Popular at NeST sysop
>meetings a while
>back in the darker ages.

And it works on ALL Ataris;-). There are a number of games that use
midi for sound or as a link to play between computers. Don't forget
Space Quest which has amazing sound via midi.

There is quite a few Public domain games that use Midi links and can
be found on the Umich archives.

Later Brian.

7412. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613267798-18213AEicMi@bfree.on.ca>
Source record: 60509

>From: "John Whalley" <john_whalley@hotmail.com>
>Date: Sat, 17 Jun 2000 01:18:22 +0100
>Subject: Re: AXRO looking for programmers
>X-Newsreader: Microsoft Outlook Express 5.00.2919.6600
>
>"Lance Ringquist" <Video61@webtv.net> wrote in message
>news:29680-394AA481-41@storefull-172.iap.bryant.webtv.net...
>
>> what ever happened to brian van tilburg,
>> did he fall over to the other side?

Over my dead body!

erm...

I'm not dead yet.

>I don't think so: he mentioned in an email to me a while back that he
>"disappears" between May and September.

BOO!

;-).

Yes I am around and having a tough time keeping up just lurking let
alone replyiing. You'll read more from me come September. Whether that is
good or bad I am not certain.

Hopefully I will be reading about a kickass browser by then.

Later Brian.

7413. Atari Software for Sale

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: John Thackeray <john@tradeinpost.com>
Message-ID: <8j06m0fms1@plutonium.btinternet.com>
Source record: 60510

John Thackeray
Trade In Post
Victoria Road
Shifnal
Shropshire TF11 8AF
U.K.
00+44+(0)1952 462135
www.tradeinpost.com
john@tradeinpost.com

7414. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961782902-373093AEicMi@skynow.net>
Source record: 60511

Hi Andy

>I won't believe you until you back up your answer!

Thats your loss, but the one facing me is a mute.

>I've owned 3 different models of SC1224's and they all had speakers.
>So which monitors don't? Mono?

It is a mono monitor this one yes, but i have seen colour monitors that are also mute.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7415. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961782906-373797AEicMi@skynow.net>
Source record: 60512

Hi Lonny

> Apparently you have a problem with me, fine...

I have no problem at all with you, just your persistant excessive quoting.

>we've been over this before.

What a waste of time that was.

>I see alot of posts from you with very little content, but just as wasteful...
>whatever.

>Just let it go man,
Thats easy for you to say, maybe you dont have to check your bank balance before you poll

>this ain't costing me nothing...

But it is costing me.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7416. Re: Help with the Aixit TT Magnum RAM card

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3953b1a1$0$31676@news.zetnet.co.uk>
Source record: 60513

On 23 Jun 2000 16:39:03 , Raymond Collins wrote:
>Help with the Aixit TT Magnum RAM card.
>
>I would like to know the chips owners of
>the Aixit TT Magnum RAM card were successful in
>using?

The aixiTT card is not inherently stable and requires a modification.
Contact the manufacturer for details.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7417. Re: ide for cdrecorder

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3953b357$0$31676@news.zetnet.co.uk>
Source record: 60514

On 22 Jun 2000 09:34:08 , Derryck Croker wrote:
>From: Curt Johnsen <cjohnsen@earthlink.net>
>Date: Wed, 21 Jun 2000 11:32:31 GMT
>
>>For falcon mkx 14mg ram, what size and make will work in this machine? I
>
>I've got a Fujitsu 2Gig MAT series 2.5 inch notebook drive in here, but I'd
>recommend at least double that size if you want to stash audio files on it.

2.5" not recommended for audio. Before CENTurbo II, my 1.2GB 2.5"
Hitachi was OK with 2-track stereo but only with a cooling fan
blowing over it. I had to add a 3.5" (IBM Deskstar, as IDE slave)
for reliable multi-track.

>You can also fit the physically larger drives that are fitted in PCs if you get
>an adaptor. Abingdon Synthesis Projects do these, hopefully Chris will pop up
>with his contact details. Those drives will still fit inside the Falcon's case.

It's a bit of a hack, and squeezes between PSU (with the ribbon
cable exposed to the high noise area! Don't do this if you value
data integrity) and FDD. Best to re-case the Falcon and mount the
drive properly and securely.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7418. Re: AXRO looking for programmers

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <15051-3953B12A-20@storefull-175.iap.bryant.webtv.net>
Source record: 60515

hi brian,
i just miss your eloquent posts on our mighty atari classics,
thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

7419. STing and PSINet Canada

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Coaster <khartlen@shell1.interlog.com>
Message-ID: <Pine.BSI.3.96r.1000623151542.11646A-100000@shell1.interlog.com>
Source record: 60516

Hi,

Anyone out there using STing with a PSINet service provider?

As of a couple of days ago PSINet/Interlog can only be accessed with PPP.
Even with the help of a few people here, I have never been able to
establish a PPP connection. Now I have no choice but to get it to work,
buy a new computer or change providers.

I get as far as getting the dynamic IP from PSINet and then all I see is
"Initializing Link" and it eventually timeouts out.

Is there any very important settings in the configuration files that must
be set using info from the ISP?

Thanks

Ken

--
Coaster (aka Ken Hartlen)
khartlen.snip_this_bit.@interlog.com
Visit my Motorcycle Modelling page at http://www.interlog.com/~khartlen

7420. [PUB]: New on the Belgian ftp-server

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <3953c8505c72a61@online.be>
Source record: 60517
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

```
New at the Belgian ftp-site 193.190.204.128 (chapelie.rma.ac.be)
------------------------------------------------------------

**********************************************************
* If a package would be corrupt, please contact *
* *
* tos4ever@online.be *
* or *
* saka@village.uunet.be *
* *
* so they can delete it and put a good version here *
* *
* Only with your cooperation this site can become good *
**********************************************************

**audio-video**
ftp://chapelie.rma.ac.be/atari/audio-video/aniplayer-211.zip (737.473 bytes)
(Movie Player AVI/MOV/FLI/MPEG
Sound Player AVR/WAV/AIF/RA/MP1/MP2/MP3
JPEG viewer)

**internet**
ftp://chapelie.rma.ac.be/atari/internet/mymail-100.zip (771.701 bytes)
(STing/STik/gluestik compatible mailer)

**midi**
ftp://chapelie.rma.ac.be/atari/midi/czdroid.zip (135.787 bytes)(cz-android Patch editor
for casio CZ series)
ftp://chapelie.rma.ac.be/atari/midi/czrider.zip (71.916 bytes) (CZ-Rider Editor for Casio
CZ series)
ftp://chapelie.rma.ac.be/atari/midi/dxheav1.zip (58.199 bytes) (DX heaven MPE compatable
version DX7 Editor)
ftp://chapelie.rma.ac.be/atari/midi/edtrk710.zip (325.201 bytes) (Edit Track 7.10 Midi
Sequencer)
ftp://chapelie.rma.ac.be/atari/midi/ezscore.zip (ezscore plus scoring program)
ftp://chapelie.rma.ac.be/atari/midi/ludwig.zip (107.362 bytes) (Ludwig Algorithmic midi
generator)
ftp://chapelie.rma.ac.be/atari/midi/m.zip (98.684 bytes) (M Algorithmic midi generator)
ftp://chapelie.rma.ac.be/atari/midi/mididraw.zip (72.253 bytes) (MidiDraw Midi mouse and
graphical controller)
ftp://chapelie.rma.ac.be/atari/midi/realtime.zip (160.150 bytes) (RealTime Midi Sequencer)
ftp://chapelie.rma.ac.be/atari/midi/tigercub.zip (257.357 bytes) (Tiger Cub Midi
Sequencer)
ftp://chapelie.rma.ac.be/atari/midi/tune030.zip (190.607 bytes) (Tunesmith: Algorithmic
```

phrase generator)

utilities
ftp://chapelie.rma.ac.be/atari/utilities/clocky300.zip (118.051 bytes)
It's a very useful all-in-one multi-utility for Atari
computers (ST, STe, MegaSTE, TT, Falcon) and clones (Medusa, Hades,
Milan).)

ftp://chapelie.rma.ac.be/atari/utilities/wrapmouse.zip (41.559 bytes)
(Mouse driver for Atari mouse, serial mouse (MS-DOS) and joystick)
ftp://chapelie.rma.ac.be/atari/utilities/genmouse.lzh (54.501 bytes) (driver for serial
mouse)

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7421. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <10aeec24.9d0a95ae@usw-ex0103-019.remarq.com>
Source record: 60518

"Atari Active" <atariactive@btinternet.com> wrote:

>I'm looking forward to the Milan 2, and I really want to buy
one. I just
>wish someone would port/code a working ZX Spectrum emulator :)
>

Seconded! I'd really like to see a Spectrum and an ST emulator
on a Milan II... Pleeeze!!

Daniel.

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7422. Help

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961794532-186688AEicMi@skynow.net>
Source record: 60519

```
Testing, Sorry
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *
```

7423. FA: USA: GFA Reference Guide

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8j0kb2ugm1@slb6.atl.mindspring.net>
Source record: 60520

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=365808804

Thanks,
Jon

7424. atari emulators for pc

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: gigabyte <e.mailme@virginnet.co.uk>
Message-ID: <pDQ45.238$UE6.6978@news2-hme0>
Source record: 60521

looking for newsgroup dealing with emulation of atari st on PC
and newsgroup dealing with converting .ST images back to atari
format

7425. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: bindon@madasafish.com
Message-ID: <sl7lvlpie7f113@corp.supernews.com>
Source record: 60522

On 23 Jun 2000 19:16:07 , Shiuming Lai wrote:
>On 21 Jun 2000 03:07:42 , "Mark Bedingfield" wrote:
>>The old 120watt Guitar amp does a good job at reproducing the keyclick, may
>>cause some people to crap themselves :-)
>
>Do not underestimate the sonic prowess of the Atari keyclick.
>Steve Sweet reckons it shouldn't get past the crossover, but
>I just ran a test on my system. Switched off my HF and mid-range
>drivers, and cranked up to 35W pc. There was sufficient LF energy
>in the Atari keyclick to rock everything in the room. Holding down
>a key to make it repeat, the sub pumped out air like a jet and
>sounded like a pneumatic drill.

It certainly does get through the crossover on to the LF side. It is
rather lethal if turned up loud. I've just checked the output from
my ST with a scope and it clearly reads somewhere around 4.16Khz.

You're probably thinking that this is HF, yes to some extent, BUT it
is square wave. Square waveform is rich in harmonics and will contain
low frequency and mid frequency hidden in it. Thats why it's thumping
our speakers out even though it sounds quite high pitched.

<<not really related>>
One thing to play about with is if you have a Yamaha GM keyboard or
whatever put it on sound 80 (Ocarina). Rig it through a sub up loud
and hear the sweet sounds on the low octaves. Whatch the cones fly as
well!

Because I'm playing the notes so low down I can't really hear
much but it can show your sub off well. Even more fun is pressing two
notes together, one note above the other. You get this nice
pulsating noise!

+--------------------------------------+
|Atari STe 4Mb 1.7gb IDE HD 56k Modem |
|48X Atapi CDRom PC Tower Case TOS 2.06|
|**************************************|
| bindon@madasafish.com |
| Lyndon Amsdon |
+--------------------------------------+

7426. Re: Atari compatible Laser Printers

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3953e461$0$31674@news.zetnet.co.uk>
Source record: 60523

On 23 Jun 2000 12:29:17 , Lyndon Amsdon wrote:

|I would like to get a Laser printer for my ST. The 3 packages I use
|the most are Papyrus v4, Imagecopy v4 and Scooter. All three have
|drivers for HP Laserjets. Papyrus and Scooter have drivers for the Atari
|SLM. Getting hold of an Atari SLM would be difficult and I don't
|think it would work on a Milan II because it needs the DMA port.
|
|I have been looking at some PC mags and have seen a HP Laserjet 1100/A
|for 232 GBP. There is also the Epson EPL-5800 which is extremly good
|value for money at 236 GBP (more memory than the HP etc)
|
|There is also a Brother HL-1030 which is cheap at 186 GBP. It does
|clearly say that it is a "Windows dedicated printer"
|
|
|Will the HP drivers work for the Brother and Epson? Has any one had an
|experiences with these lasers or any others?

1/ Don't know

2/ Hve used HP LaserJet2s to LaserJet6s and have had no problems. If
it says Windows Only then I suggest you don't buy it. If you are
looking for excellent output then go for 600 dpi.

7427. Re: Papyrus 8 is Great!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3953e462$0$31674@news.zetnet.co.uk>
Source record: 60524

Well, got my copy of papyrus 8 last night and it seems to be excellent. I always prefer reading a book to a screen and printed out the manual.

One excellent innovation is the Always Replace This Font option when opening a file. I recently changed from Baskerville to Goudy Old Style and no longer have to chose the font to replace.

7428. Re: Help with the Aixit TT Magnum RAM c

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <HHS45.14$Uv.5845@news2.voicenet.com>
Source record: 60525

On 23 Jun 2000 18:51:13 , Shiuming Lai wrote:
>On 23 Jun 2000 16:39:03 , Raymond Collins wrote:
>>Help with the Aixit TT Magnum RAM card.
>>
>>I would like to know the chips owners of
>>the Aixit TT Magnum RAM card were successful in
>>using?
>
>The aixiTT card is not inherently stable and requires a modification.
>Contact the manufacturer for details.
>
>Shiuming Lai
>____
>CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
>mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
>SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
>Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect
>.

Please, send me the Email for Aixit?

Raymond

7429. Re: Help with the Aixit TT Magnum RAM card

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006232038100.126-100000@TT030>
Source record: 60526

On Fri, 23 Jun 2000, Raymond Collins wrote:

> Help with the Aixit TT Magnum RAM card.
>
> I would like to know the chips owners of
> the Aixit TT Magnum RAM card were successful in
> using?

I have the 64meg version. Been working perfectly fine sine
installation. However the dealer did go to the trouble
to get the exact simms the docs specified to use.
PS/2 simms with certain numberings if I recall.

> And where is the best sources to obtain them.

The dealer I obtain my card/simms from is gone now. ;-(

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7430. Looking for GBUG [Rascom]

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006232204570.87-100000@TT030>
Source record: 60527

Don't suppose anyone knows what happened to GBUG?

It was a diskzine devoted to GFA-Basic coding. Many years ago
I was subscribed and would like to take the issues I do have
and place them on my GFA-Basic site. However I do not want
to violate any copyrights or anything like that.

If anyone can get me in contact with someone who can grant
permission to post this stuff, it would be real helpful.
I hate to see all this stuff sitting here not getting used.

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7431. Re: Fw: Life stages

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: baldrick@dilbert.netset.com
Message-ID: <39541b77_2@athena.netset.com>
Source record: 60528

In article <24517B66105AD211BE7C00A0C9E580EE02494840@avenger.dsdc.dla.mil>,
Stewart, Sandy <sstewart@dsio.dla.mil> wrote:
>> The male and female stages of life. Bye.
>
>
>begin 600 Quarantined Attachment.txt

Hehehe I just love this windows "viruses". Pretty lame at
that. At least we could be witnessing the end of huge useless inane
attachments. No one will trust them anymore :)

And that means... MORE BANDWIDTH :)

Sorry just find these things funny now. Do you think there are
really that many people left that are willing to run attachments on PCs?

Dan Ackerman
aka baldrick

7432. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FwLqz4.40@gem.win.co.nz>
Source record: 60529

Curt Johnsen (cjohnsen@earthlink.net) wrote:
: Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
: only get it to burn at 2x, when I try in4x, I keep geet scsi error,
: re4corder not ready. Is there a way to improve this situation?

I have read the other posts, but am not understanding something, despite what else is said:

The other posts are (?) presuming you are reading from another CD-ROM drive and writing using
your Yamaha 4416sx in one operation?? If so this is not stated in this original post. In fact
your post does not mention the source that I can see.

The most common situation is where Falcon owners have the audio files on their hard drive and
are then writing these audio or data files to the CDR.

There really should not be any problem whatsoever given this type of situation. I have a C-LAB Falcon and I know two other C-LAB Falcon owners and we all own Yamaha CD writers, not all the same models - all different in fact, and I am 100% certain that we all write many CDs, Data and Audio at 4x speed without any problems, none at all!

So I would say that a clearer explanation of your situation would be in order, your system and how you are doing it and so on.

On a different note, but possibly related, one of these C-LAB owners I refer to above was trying out Aniplayer and wondered why it would only play AVR files for 30 seconds or so and then freeze the computer - well the simpler answer was that he had the graphics mode set to 256 colors - and this ties up the falcon a great deal.

When he set the Falon graphics to 2-color mode then there was no problem whatever.

Maybe this is worth trying in your circumstance.

Either way - if you are writing a CD from files off the hard drive then 4x writing is easily
possible, but reading off a CD-ROM and then writing in one operation, well I am not sure if this would work at 4x writing, but then in most cases this way of writing is not necessary at
all.

Please post us with more details or criticism of my story, I would be interested to know the
real answer to your problem.

--
--
| Brian Becroft | Tariland, Atari user group in New Zealand |

| brian@gem.win.co.nz | info@tariland.win.co.nz |
| http://gem.win.co.nz/brian/ | http://tariland.win.co.nz/ |

7433. Re: I-Connect

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961836498-69679AEicMi@cwcom.net>
Source record: 60530

From: Steve Sweet <steve.sweet@skynow.net>
Date: Thu, 22 Jun 2000 17:18:37 GMT

>>The task bar gets to the end of the sequnce and the program then freezes.

>its the phase in the handshake where iCon gets the IP no's it craves, i suggest
>you run
>Con-Info and see if those IP no's are granted. Check through iConf dialoges for

Oops! That won't work! :-)

I've suggested using your method of configuring IConnect which might help.

--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7434. Re: "Cypress" is now freeware!

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <961836500-70155AEicMi@cwcom.net>
Source record: 60531

From: halln@c2i.net (Hallvard Tangeraas)
Date: Fri, 23 Jun 2000 06:53:48 GMT

>The "Cypress" word processor is now available completely free by going
>to the following website!:
>
> http://www.inyourmind.de/download/download.htm

Indeed it is, I spotted that the binary was available from the Chapelie ftp site
a couple of months ago, thanks to Martin's announcement of new files.

>(PS. as the site is only in German as far as I could see I don't know if
>the programs come with English RSC files or not). I haven't downloaded

German RSC file only.

DDP Translations are working on it, but it's got bogged down ATM.

--


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7435. Re: Help

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Stephen Barszczak <stephen@wrag.freeserve.co.uk>
Message-ID: <8j32h3$k5u$1@newsg2.svr.pol.co.uk>
Source record: 60532

> Testing, Sorry

I should thinks so too<vvbg>

Bfn Ste

7436. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006231735.a56203@su2.maus.de>
Source record: 60533

Hi Steve,

SS>If you look in the small print, they usually say *not on a standard
SS>ST!!!!
but there is no objection to run a 56k modem with a 'normal' 8MHz ST.
Of course, that ST will never profit from the modem's speed.

But you can do so!

A friend of mine who owns a Mega ST4 asked me what modem to buy, and I suggested to him to buy an Elsa Microlink pro, for (maybe) one day he will switch over to a 'standard' PC. So he did, and he's glad although his (only) modem port can't exceed 19k2, but we are going to insert an USART chip (CD 4040, 2 US-$ about) that will speed up that port to 38k4, which is more than nothing.

Und TTschï¿½
ps

7437. MyMail version 1.00

Newsgroup: comp.sys.atari.st
Date: 2000-06-23 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <EWy45.296$LG1.2147@newsfeed.slurp.net>
Source record: 60595

Hi there,

Anyone using MyMail version 1.00?? I just d/l it las night and set it up. It seems to be acting funny. When I type a response the cursor does not stay with the words I am typing. It moves faster to the right. In orderwords, let's I type Atari. The cursor should be to the right of the i in Atari, but with version 1 of MyMail, it is 2-3 spaces more to the right. Also, the email addresses in emails, are un-readable but function like they are suppose to. Anyone else experiencing this?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7438. Stuff

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: SAW <steve.williams16@cableinet.co.uk>
Message-ID: <NGb55.2467$IU.372595@news3.cableinet.net>
Source record: 60446

Is anyone here interested in an Atari 1040ste (4mb ram), an sc1435 colour monitor and an sh205 hard drive before I stick them on eBay?? Bearing in mind I live in Birmingham, UK of course ;)

Steve

7439. VIRUS WARNING

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: Atari Active <atariactive@btinternet.com>
Message-ID: <8j1ndh$j6q$1@neptunium.btinternet.com>
Source record: 60447

Love letter virus was in this email

Simon Osborne.
atariactive@btinternet.com

Michael Schwingen <michaels@draco.stochastik.rwth-aachen.de> wrote in
message news:8j0n08aei1@draco.stochastik.rwth-aachen.de...
> In article <HoM45.72$Jb6.22192@news3.voicenet.com>,
> Raymond Collins <rcollins@voicenet.com> wrote:
> >Help with the Aixit TT Magnum RAM card.
> >
> >I would like to know the chips owners of
> >the Aixit TT Magnum RAM card were successful in
> >using?
>
> The card takes 5V, FPM or EDO, PS/2-style SIMMs. You can use any SIMM
betwen
> 4MB and 32MB, as long as the RAMs used have a symmetrical RAS/CAS mapping.
>
> There are a lot of bad SIMMs around - keep away from SIMMs with 3.3V RAMs
> (often with a "V" in the middle of the number) which have extra diodes on
> the SIMM, and from SIMMs with a suspicious number of solder jumpers -
these
> often indicate bad DRAM chips.
>
> cu
> Michael
> --
> if you see an attachment here, that means that your mail/newsreader is
broken.
>

7440. Re: Fw: Life stages

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: Atari Active <atariactive@btinternet.com>
Message-ID: <8j1npljfq1@neptunium.btinternet.com>
Source record: 60448

Dan Ackerman <baldrick@dilbert.netset.com> wrote in message
news:39541b77_2@athena.netset.com...
> In article
<24517B66105AD211BE7C00A0C9E580EE02494840@avenger.dsdc.dla.mil>,
> Stewart, Sandy <sstewart@dsio.dla.mil> wrote:
> >> The male and female stages of life. Bye.
> > >
> > >
> > >begin 600 Quarantined Attachment.txt
> >
> >
> Hehehe I just love this windows "viruses". Pretty lame at
> that. At least we could be witnessing the end of huge useless inane
> attachments. No one will trust them anymore :)
>
> And that means... MORE BANDWIDTH :)
>
> Sorry just find these things funny now. Do you think there are
> really that many people left that are willing to run attachments on PCs?
>
> Dan Ackerman
> aka baldrick
>

Talking of viruses, some wintel user has posted on in the axxit thread. Umm,
shall I run it? Nope, cos i dont know what it is and it ends with .vbs :)

Some users are stupid enough to run these, and serves them right LOL

Simon

7441. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: Atari Active <atariactive@btinternet.com>
Message-ID: <8j32um$b05$1@uranium.btinternet.com>
Source record: 60449

Peter Persson <pep@REMOVEmbox306.swipnet.se> wrote in message
news:LZ055.6570$rH5.16250@nntpserver.swip.net...
> > Seconded! I'd really like to see a Spectrum and an ST emulator
> > on a Milan II... Pleeeze!!
>
> Speccy v2.07 can use external screendrivers, sourcecode is included. I
> experimented with this on my Falcon, and it is pretty easy to write a
> driver. It should work on Milans too.

Speccy v2.07 should be updated to add 128k support and AY soundchip
emulation. There are lots of spectrum emulators with source code out there.

> An ST emulator for the F030 and clones would be nice, it should be
possible
> to port StonX..
>
> /Peter Persson
>
>

Seconded!

Simon

7442. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <39559F49.6013E32A@worldspy.net>
Source record: 60450

What a surprise to see you in comp.sys.atari.st!!!

Nick Langdon wrote:
>
> Phil, I'd like to know too, I haven't heard about YAC in a while. I miss
> STar!!!
>
> -Nick Langdon
> Former President of the former Sacramento Total Atari Resource.
>
> PuffPuffin wrote:
>
> > Hi everyone,
> >
> > I was wondering if the following Atari user groups still exist:
> >
> > Houston Atari Computer Enthusiasts
> > Atari Boise Users Group
> > Nova Scotia Atari Computer User Group
> > Yolo Atari Club
> >
> > We haven't been sending out newsletters to the groups on our exchange
> > list, but we'd like to start again.
> >
> > Thanks for your help!
> >
> > Phil @ ABACUS (San Francisco, CA)
> >
> > P.S. If your user group would like to exchange newsletters with us,
> > please send me private email.
>
> --
> http://www.decofilms.com/mariondavies
> http://www.decofilms.com/cosmo

7443. STart Magazines

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3955A1CD.952C602A@worldspy.net>
Source record: 60451

I've started to let my old magazines go, the first lot being early STart issues. See them at:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=364713672

7444. Re: TT030 / Sundog Compatible?

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3955A018.DB836906@worldspy.net>
Source record: 60452

My article in Current Notes magazine at the time of the TT rollout found
that only 50% of ST games ran on the TT.

John

"Edward S. Baiz Jr." wrote:
>
> On 18 Jun 2000 17:52:18 , "47ak" wrote:
> >I have a TT030 and need help getting Sundog to run have both hack and
> >original neither seems to work. Not very farmiliar with TT's as my last ST
> >was a 1040STFM around 10 years ago.
> >
> >All help appreciated
> >Thanks
>
> I would think it would run without a hitch. Just what happens when you try
> it?
>
> Edward S. Baiz Jr.
> (Gamer)

7445. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: John Kolak <jkolak@worldspy.net>
Message-ID: <3955A145.47837813@worldspy.net>
Source record: 60453

Shiuming Lai wrote:
>
>> >that users of these competing systems wake up and smell the coffee, and
> >understand that what your buying is atari technology with someone elses
> >name on it, stop being such sad sod's and why not buy atari technology
> >with ATARI's name on it.... That's if you call yourselves Atari users
> >(in the trueist sence)
>
> You're in Dreamland...
>
> Shiuming Lai

Well, you're certainly more ambitious than I since you bothered to read
enough of that to make your clips and comments. I only skimmed it and
decided it was easier to tack onto the response. Obviously the market
for Atari that he imagines is not there, otherwise Milan would be
selling like hotcakes.

John

7446. Re: Atari compatible Laser Printers

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006242249.a57012@su2.maus.de>
Source record: 60454

Hi Lyndon,

LA>Will the HP drivers work for the Brother and Epson? Has any one had
LA>an experiences with these lasers or any others?
I've been printing with a HP Laserjet 5 L since February '95. As I had to replace the toner cartridge a couple of weeks ago, I knew that the HP 1100 used the same cartridge, a fact that makes it more probable to get that stuff for reasonable prices.

So I'm happy with that printer. All my soft comes along with a suitable driver, e.g. most _deskjet_ drivers do as well.

Keep away from GDI printers because they are 'Windows only'! If the paper is being vertically hold, be sure to cover the printer whenever it's not used!

Und TTschï¿½
ps

7447. Re: Help with the Aixit TT Magnum RAM card

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8j0n08aei1@draco.stochastik.rwth-aachen.de>
Source record: 60534

In article <HoM45.72$Jb6.22192@news3.voicenet.com>,
Raymond Collins <rcollins@voicenet.com> wrote:
>Help with the Aixit TT Magnum RAM card.
>
>I would like to know the chips owners of
>the Aixit TT Magnum RAM card were successful in
>using?

The card takes 5V, FPM or EDO, PS/2-style SIMMs. You can use any SIMM betwen
4MB and 32MB, as long as the RAMs used have a symmetrical RAS/CAS mapping.

There are a lot of bad SIMMs around - keep away from SIMMs with 3.3V RAMs
(often with a "V" in the middle of the number) which have extra diodes on
the SIMM, and from SIMMs with a suspicious number of solder jumpers - these
often indicate bad DRAM chips.

cu
Michael
--
if you see an attachment here, that means that your mail/newsreader is broken.
begin 644 LOVELY-SIGNATURE.txt.vbs
"The day Microsoft makes something that doesn't suck is probably the day
they start making vacuum cleaners" - Ernst Jan Plugge

7448. Installing OverScan

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <8j0v90$nr4$1@news6.svr.pol.co.uk>
Source record: 60535

I have been trying to instal OverScan to a STFM with TOS 1.4.

Strangely enough sorting out which track of the PCB to cut to isolate the MMU and Video-Shifter proved to be easy, but I am having difficulty in picking up the new Display-Enable signal from the location the document instructs me to, and I quote:-

"Make sure to use the Composite Sync Signal directly from the Emitter of the driver (buffer) transistor. (Take a look at the circuit diagram of your ST!)"

Well of course I haven't a circuit diagram, but I hope somebody reading this will have. I've tried to trace where it should be connected, but the PCB at this point is very congested and I can't even decide which transistor is the one referred to.

I have tried using the Composite-Video output, pin 2, of the monitor socket unsuccessfully, but this failure is implied in the instruction.

The motherboard is marked C070789-001 REV.F2 and GX-211 VO 3890

Would anyone have a circuit diagram from which they can tell me in detailed layman's terms the right transistor to which to make this connection?

Thanks in advance for any work this causes you!

George Moulder

7449. Re: STing and PSINet Canada

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: norway@interlog.com
Message-ID: <ItU45.19420$lp.483621@cac1.rdr.news.psi.ca>
Source record: 60536

Hi Ken,

After trying for a couple of months to connect with Interlog using
mint/sting/ka9q etc I just gave up, and bought a used 233MHz AMD-K6
system for $350.

I'm sorry I couldn't be more helpful,

David
norway@interlog.com

In article <Pine.BSI.3.96r.1000623151542.11646A-100000@shell1.interlog.com>,
Coaster <khartlen@shell1.interlog.com> wrote:
>Hi,
>
>Anyone out there using STing with a PSINet service provider?
>
>As of a couple of days ago PSINet/Interlog can only be accessed with PPP.
>Even with the help of a few people here, I have never been able to
>establish a PPP connection. Now I have no choice but to get it to work,
>buy a new computer or change providers.
>
>I get as far as getting the dynamic IP from PSINet and then all I see is
>"Initializing Link" and it eventually timeouts out.
>
>Is there any very important settings in the configuration files that must
>be set using info from the ISP?
>
>Thanks
>
>Ken
>

7450. Re: STing and PSINet Canada

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-F51B47.22431523062000@bigmomma.idirect.com>
Source record: 60537

In article
<Pine.BSI.3.96r.1000623151542.11646A-100000@shell1.interlog.com>,
Coaster <khartlen@shell1.interlog.com> wrote:

> Hi,
>
> Anyone out there using STing with a PSINet service provider?
>
> As of a couple of days ago PSINet/Interlog can only be accessed with PPP.
> Even with the help of a few people here, I have never been able to
> establish a PPP connection. Now I have no choice but to get it to work,
> buy a new computer or change providers.

if you do decide to change providers, I'd suggest going to LOOK
(formerly Internet Direct). Both Ken Macdonald and I have used Falcons
with STing with no problems hooking up via PPP, and we could probably
get you a working script to get up and started. BTW, LOOK I believe
still supports SLIP.

I've had nothing but trouble in the one month I was with Interlog:
apart from one tech who was genuinely concerned why I couldn't log into
it via SLIP, I had nothing but cluelessness from the rest of the techs.
Our Phoenix editor has recently dropped his PSInet account due to
concerns he had.

7451. Re: STing and PSINet Canada

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: Jon <atari@wcoil.com>
Message-ID: <8j1dtpjjc1@slb6.atl.mindspring.net>
Source record: 60538

does you isp require a script? send me your script files so I can look at them, dila.scr and whatever else. It's been awile since I used sting but I bet I can get it to work... do you use MiNT? if so you should use pppd....

peace man, JoNk

Coaster <khartlen@shell1.interlog.com> wrote in message news:Pine.BSI.3.96r.1000623151542.11646A-100000@shell1.interlog.com...
> Hi,
>
> Anyone out there using STing with a PSINet service provider?
>
> As of a couple of days ago PSINet/Interlog can only be accessed with PPP.
> Even with the help of a few people here, I have never been able to
> establish a PPP connection. Now I have no choice but to get it to work,
> buy a new computer or change providers.
>
> I get as far as getting the dynamic IP from PSINet and then all I see is
> "Initializing Link" and it eventually timeouts out.
>
> Is there any very important settings in the configuration files that must
> be set using info from the ISP?
>
> Thanks
>
> Ken
>
> --
> Coaster (aka Ken Hartlen)
> khartlen.snip_this_bit.@interlog.com
> Visit my Motorcycle Modelling page at http://www.interlog.com/~khartlen
>
>
>

7452. SV: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: Peter Persson <pep@REMOVEmbox306.swipnet.se>
Message-ID: <LZ055.6570$rH5.16250@nntpserver.swip.net>
Source record: 60539

> Seconded! I'd really like to see a Spectrum and an ST emulator
> on a Milan II... Pleeeze!!

Speccy v2.07 can use external screendrivers, sourcecode is included. I
experimented with this on my Falcon, and it is pretty easy to write a
driver. It should work on Milans too.
An ST emulator for the F030 and clones would be nice, it should be possible
to port StonX..

/Peter Persson

7453. Telnet

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <3954bfed$0$31675@news.zetnet.co.uk>
Source record: 60540

Hi all!

Can anyone recommend a better Telnet client for STiK/STinG than the usual Telnet/TelVT101/TelVT201/Telstar that have been around for ages? And no I'm not going to change to Iconnect so that I can use Fiffi (I think)!

It needs to be fully VT100 compatible, unlike the others as above.

The reason I want to get a better one, is that I'm into playing the original MUD (multi user dungeon, written originally in 1978!) to be found at:

telnet://british-legends.com:27750/

Cheers!

James


```
-------------------------------------------------------
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-------------------------------------------------------
```

7454. Re: Help with the Aixit TT Magnum RAM c

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <j3455.28$Uv.7328@news2.voicenet.com>
Source record: 60541

On 24 Jun 2000 00:06:00 , Michael Schwingen wrote:
>In article <HoM45.72$Jb6.22192@news3.voicenet.com>,
>Raymond Collins <rcollins@voicenet.com> wrote:
>>Help with the Aixit TT Magnum RAM card.
>>
>>I would like to know the chips owners of
>>the Aixit TT Magnum RAM card were successful in
>>using?
>
>The card takes 5V, FPM or EDO, PS/2-style SIMMs. You can use any SIMM betwen
>4MB and 32MB, as long as the RAMs used have a symmetrical RAS/CAS mapping.
>
>There are a lot of bad SIMMs around - keep away from SIMMs with 3.3V RAMs
>(often with a "V" in the middle of the number) which have extra diodes on
>the SIMM, and from SIMMs with a suspicious number of solder jumpers - these
>often indicate bad DRAM chips.
>
>cu
>Michael
>--

Michael, thanks this is very helpful.

I am still wondering if I need the same non-parity chips
as the original Atari TT RAM board requires?

Raymond

7455. Re: Help with the Aixit TT Magnum RAM c

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <r7455.29$Uv.7328@news2.voicenet.com>
Source record: 60542

```
On 23 Jun 2000 20:40:33 , Lonny Pursell wrote:
>On Fri, 23 Jun 2000, Raymond Collins wrote:
>
>> Help with the Aixit TT Magnum RAM card.
>>
>> I would like to know the chips owners of
>> the Aixit TT Magnum RAM card were successful in
>> using?
>
>I have the 64meg version. Been working perfectly fine sine
>installation. However the dealer did go to the trouble
>to get the exact simms the docs specified to use.
>PS/2 simms with certain numberings if I recall.
>
>> And where is the best sources to obtain them.
>
>The dealer I obtain my card/simms from is gone now. ;-(
>
>_____________________________________________________________
>Lonny Pursell atari @ bright.net http://www.bright.net/~atari/
>
>.
```

7456. Re: Fw: Life stages

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <kZgYjjAfwRV5EwgW@my-ste.demon.co.uk>
Source record: 60543

In article <39541B77_2@ATHENA.NETSET.COM>, Dan Ackerman
<baldrick@dilbert.netset.com> writes
>In article <24517B66105AD211BE7C00A0C9E580EE02494840@avenger.dsdc.dla.mil>,
>Stewart, Sandy <sstewart@dsio.dla.mil> wrote:
>>> The male and female stages of life. Bye.
>>
>>
>>begin 600 Quarantined Attachment.txt
>
>
> Hehehe I just love this windows "viruses". Pretty lame at
>that. At least we could be witnessing the end of huge useless inane
>attachments. No one will trust them anymore :)
>
> And that means... MORE BANDWIDTH :)
>
> Sorry just find these things funny now. Do you think there are
>really that many people left that are willing to run attachments on PCs?

There must be, or we wouldn't keep hearing about them on the news. It
just makes me wonder if the people who do run them have bad memories or
are just plain stupid.

--
David Bolt

7457. bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: carmel_andrews@my-deja.com
Message-ID: <8j3bluelp1@nnrp1.deja.com>
Source record: 60544

As far as i understand it Atari had already declared bankruptsy before JTS sold Atari for 5 million USD, so essentially JTS couldn't give a sh*te how much they got for Atari, i guess their philosophy was better get something now for Atari, then nothing for it later on
According to a @friend@ of mine JTS only sold Hasbro the IPR's (intellectual Property rights) to Atari's software archives, namely pacman, digdug, star raiders etc...This has nothing to do with the Atari brandname and logo, and from what I understand it didn't include the hardware (vcs/lynx/st/e/falcon/8bit etc), I know this as my "friend" obtained the remnents of Atari's rights to pacman (for the home)

My idea is for someone to 'obtain' the rights to Atari's h/w patents, and do some deal with wms (who own the remnents of what was Atari's coin up division, the original part of Atari) i say this because, i guess everyone and his wife knows that hasbro have no intention of extending their atari divisions interest in the videogames/ computing ind. outside of software, obviously those socalled experts/pro's at hasbro don't know of Atari's past as a software house, because if they did, hasbro wouldn't have bothered buying Atari's s/w archives... Anyway back to my idea... Do some sort of deal with wms, which essentially gets the atari h/w back into mass production and mass distribution... And essentially do the same thing that IBM did with the PC... namely allow other companies to manufacture Atari (3rd pty) compatables (you can forget, ppc/k7's and p11/111 sh*te) only anything compatable with 65*** or 68*** will do, obviously update the h/w to reflect current tech. standards. i.e removable hard drives/ mass storage dev/ built in cdroms/r-writables, dvd roms etc... and a better version of sio/usb etc (which is one of the same thing anyway) and sell it at the £250/350 barrier... At that price it would be a good seller, forget microsoft (ms) supplying the o/s or dos (we don't want their sh*te in our system) we should go along the lines of what linux is succeeding in acheiving, but without having to adopt linux, allow people to obtain h/w and systems s/w upgates very inexpensively using a similar system to pd/sharewhere, whereas once the user has registered the purchased product (this would be done while he is purchasing his new atari system) all he has to do is send off either the h/w or systems s/w to the manufacturer and for little more then the price of the upgrade/& postage the user will have an up to date system, rather then having to by new s/w or h/w which is unnessesary, this will mean that compaNIES LIKE M/S OR INTEL wont be able to dominate the market like they have, as 3rd party atari s/w and h/w manufacturers, whilst they won't be rolling in it so to speak, they won't have the same problems regarding compatability, bug's etc... after all let's not forget the liitle problem that AMD processors have with windows 95 and 98, now if my idea

was successfull, this wouldn't happen because anyone making s/w or h/w for atari or 3rd pty compat's would have to make sure that his/her product was compatable with all h/w and s/w on atari systems, what would eventually happen is that because Atari the computer firm, has nothing to do with the Atari division owned by hasbro, because Atari systems would becomme popular again, people will want to see Atari's software archive played on Atari's h/w, which means that hasbro would have to seek permission from Atari (comp) to write s/w for Atari and Atari compatable systems, Atari (comp) on the other hand would want an assurance that any thing that hasbro releases on the Atari, isn't then marketed on other competing systems, also that any software rights that was previously owned by the old Atari, would not be allowed to be marketed or sold on other competing systems, and that the name ATARI was not in any way shape or form associated with products marketed for competing systems... essentially keeping the ATARI name unique and not only that but it means that if you buy a product with the name Atari on it, you are assured that the product will only play on Atari systems, and not for m/s sega/sony/nintendo etc...Now before y'all accuse me of being ant m/s or japanese etc... look at it the other way, Say since 1990 when was the last time sega sony/ nintendo or m/s(intel) done anything for Atari.. I cant remember the aforementioned producing anything for atari (h/w or s/w), If they did I must be living on another planet, so in practice, why should Atari produce software or products for competing systems

And with regards to the IPR's that Atari have (the old atari that is), and since according to various commentators in the videogames/computer ind. account's for about 90%plus of everything that has being produced since Atari's inception both h/w and s/w relevant to computer or videogame or interactive entertainment, basically mean that any 'technological developments' that have being instigated for use in h/w and s/w for computer, videogames and interactive entertainment in the last 25-30 years can be traced back to something that Atari themselves, invented, pioneered or created, after all if ampex can still obtain royalites from video tapes (30 years after the things were invente), why didn't Atari start hammering s/w and h/w manufacturers now for those royalties..., because looking at it logically sega, sony, m/s nintendo, activision, eidos, even hasbro, are basic using ATARI Technology or inventions and putting them or marketing them on someone elses system ... Now if you call yourselves Atari users, and that is Atari users in the true sence i.e That you still own the h/w and s/w and are still actively using the system daily... And not one of those sad sod's who use 'emulators', I don't count that as being an Atari user, in the true sence... still getting back to my point... As Atari users(in the trueist sence) would you rather have atari technology (h/w & s/w) used in Atari systems, or would you rather see Atari technology seen in someone elses electronic box

And with regards to customers or market share, the fact is there allready a ready made market for new Atari systems (provided that they instigate backup, support, cohesive/consistant sales and marketing

programmes etc) after all you have those that now have pc's, mac's amiga's etc, and given that if the new Atari's were getting the same support that these 'other' systems enjoy s/w wise with heavyweight programmes and entertainment s/w to compete with msword, lotus note, borland c, tomb raider etc... After all they used to be Atari users, so what's stopping them now...
Then ofcourse you have those that own the "jap crap" i.e sega, sony & nintendo, of to put it another way Atari technology reverse engineereed by the jap's (atari technology in someone elses electronic box), those who as we all know also used to own Atari (though they'd hate to admit it)
Then you have the rest of us (consumers that is) who are wanting to get ahead in videogames or interactive entertainment, who are wanting to buy a quality up to date system, with quality backup, service, support and software, from a supplier that beleives in advancing the technology it was founded on, and supplier that has shown that it can be inovative and not someone selling Atari technology in someone elses box, and not some pale immitation like sega, sony or nintendo... I guess it's about time that users of these competing systems wake up and smell the coffee, and understand that what your buying is atari technology with someone elses name on it, stop being such sad sod's and why not buy atari technology with ATARI's name on it.... That's if you call yourselves Atari users (in the trueist sence)
P S when someone mentioned msdos, why was it that disinfectant or detergents came to mind... no joking ofcourse

Sent via Deja.com http://www.deja.com/
Before you buy.

7458. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-24 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <39553e5f$0$31676@news.zetnet.co.uk>
Source record: 60545

On 24 Jun 2000 22:11:16 , carmel_andrews@my-deja.com wrote:

>Then ofcourse you have those that own the "jap crap" i.e sega, sony &
>nintendo, of to put it another way Atari technology reverse engineereed
>by the jap's (atari technology in someone elses electronic box), those
>who as we all know also used to own Atari (though they'd hate to admit
>it)

What a load of absolute nonsense, Atari technology reverse-engineered,
indeed. Can you back up such bold claims with specific examples?

>that users of these competing systems wake up and smell the coffee, and
>understand that what your buying is atari technology with someone elses
>name on it, stop being such sad sod's and why not buy atari technology
>with ATARI's name on it.... That's if you call yourselves Atari users
>(in the trueist sence)

You're in Dreamland...

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

and Mega STE 4/540/68882
and 520STFM
and 800XL/1050
(Atari user in the truest sense?)

7459. Prop. fonts in MyMail

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8j3mdi$ls7$1@cubacola.tninet.se>
Source record: 60455

Hi all

Now there is a new version of MyMail out, 1.01, in which the problem
with proportional fonts is fixed along with some other bugfixes.

Cheer's J�rgen

J�rgen Nyberg Milan 48Mb ram, 1033 Mb HD,16x CD, Naes, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.6 and Newsie 0.94
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7460. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <3955cc43$0$31673@news.zetnet.co.uk>
Source record: 60456

On 24 Jun 2000 23:05:57 , John Kolak wrote:
>Shiuming Lai wrote:

>Well, you're certainly more ambitious than I since you bothered to read
>enough of that to make your clips and comments. I only skimmed it and
>decided it was easier to tack onto the response. Obviously the market
>for Atari that he imagines is not there, otherwise Milan would be
>selling like hotcakes.

If anything, ATARI used a lot of other companies' technology.
All of its monitors, for example, were other companies'
technology in a box with the Atari name on it (anything from
Philips, JVC, Samsung, Goldstar to Moniterm), Portfolio
(DIP Systems organiser), ATW800 (originally developed by
Pherilion Research in Cambridge, England, and used a Mega ST
as the I/O processor), Lynx hand-held games console (originally
developed by the two principal AMIGA designers, Dave Needle and
RJ Mical, then literally had an Atari logo slapped on it),
Jaguar games console (originally developed by Flare, in the UK).

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7461. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3955cfeb$0$31675@news.zetnet.co.uk>
Source record: 60457

On 25 Jun 2000 09:09:23 , Shiuming Lai wrote:
>If anything, ATARI used a lot of other companies' technology.
<snip>

Oh, you've shattered all my illusions now!

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7462. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <g1m55.6859$rH5.17215@nntpserver.swip.net>
Source record: 60458

> : Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
> : only get it to burn at 2x, when I try in4x, I keep geet scsi error,
> : re4corder not ready. Is there a way to improve this situation?

> Either way - if you are writing a CD from files off the hard drive then 4x writing is easily
> possible, but reading off a CD-ROM and then writing in one operation, well I am not sure if
> this would work at 4x writing, but then in most cases this way of writing is not necessary at
> all.

Hi,
I've had the following explanation from SoundPool:
SCSI is too slow to handle 4X burning, so if 4X is to be used, only an IDE-disk is recommended.

I did also come to this conclution myself when I helped a friend after he had just bought a 4X burner and experienced exactly this situation that SoundPool told me when I asked about why it wouldn't work... After a few audio tracks, the burning just stopped (buffer underrun) - but when we copied the files to the IDE-disk instead, it worked perfectly at 4X. I tried this both on my own, somewhat accellerated, 16MB Falcon - and on my friends' Falcon, which was in it's original appearance with only 4MB. Both were, of course, CPU clock patched and perfectly functional with CAF and always running with 2 colors to keep the speed up...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7463. SV: Atari compatible Laser Printers

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <i1m55.6860$rH5.17215@nntpserver.swip.net>
Source record: 60459

"Lyndon Amsdon" <bindon@madasafish.com> wrote:

> I would like to get a Laser printer for my ST. The 3 packages I use
> the most are Papyrus v4, Imagecopy v4 and Scooter. All three have
> drivers for HP Laserjets. Papyrus and Scooter have drivers for the Atari
> SLM. Getting hold of an Atari SLM would be difficult and I don't
> think it would work on a Milan II because it needs the DMA port.
>
> I have been looking at some PC mags and have seen a HP Laserjet 1100/A
> for 232 GBP. There is also the Epson EPL-5800 which is extremly good
> value for money at 236 GBP (more memory than the HP etc)
>
> There is also a Brother HL-1030 which is cheap at 186 GBP. It does
> clearly say that it is a "Windows dedicated printer"

Hi,
You should be able to use any laser printer which is HP laserjet compatible - but don't even look at the cheap "Windows only" printers - they won't work at all. HP laserjet (which almost all laser printers are compatible with) works with already existing drivers in just about any program.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7464. Re: Help with the Aixit TT Magnum RAM c

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8j517u$2gu$1@draco.stochastik.rwth-aachen.de>
Source record: 60460

In article <j3455.28$Uv.7328@news2.voicenet.com>,
Raymond Collins <rcollins@voicenet.com> wrote:
>
>Michael, thanks this is very helpful.
>
>I am still wondering if I need the same non-parity chips
>as the original Atari TT RAM board requires?

AFAIR, the Atari board requred nibble-mode DRAM. The AixTT works with normal
FPM or EDO, as long as they use a symmetrical RAS/CAS mapping. I am not sure
if nibble-mode DRAMs from an Atari board would work.

cu
Michael

(no, there is no virus in this posting).
--
if you see an attachment here, that means that your mail/newsreader is broken.
begin 644 LOVELY-SIGNATURE.txt.vbs
"The day Microsoft makes something that doesn't suck is probably the day
they start making vacuum cleaners" - Ernst Jan Plugge

7465. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Joakim H&#65533;gberg <gokmase@my-deja.com>
Message-ID: <8j538u$hv5$1@nnrp1.deja.com>
Source record: 60461

```
In article <961782906-373797AEicMi@skynow.net>,
Steve Sweet <steve.sweet@skynow.net> wrote:

> > Apparently you have a problem with me, fine...
>
> I have no problem at all with you, just your persistant excessive
quoting.
```

I don&#65533;t think I am the only one that thinks this is crap! Often it is more irritating with people that quotes nothing, so you have to go back and read though a couple of old postings to get the picture. I have a high phone bill as well (paying by the minute) but thinks it is _very_ ok to quote important parts of the previous message. Why download every post instead of just browse through the headers? This has nothing whatsoever to do with ignorance, I suspect you could solve this by using another newsreader, allowing you to scan the headers before you download the whole thing.

```
> >this ain't costing me nothing...
>
> But it is costing me.
```

Its costing me too, but I don&#65533;t blame others for that. It happens I leave quotes from previous messages just to avoid confusion, has nothing to do with ignorance at all. Just choose what to download and all is well.

```
Once again, why are you downloading all posts?

--
WWW: http://gokmase.atari.org

Sent via Deja.com http://www.deja.com/
Before you buy.
```

7466. Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Steve Sweet <steve.sweet@skynow.net>
Message-ID: <961944872-714907AEicMi@skynow.net>
Source record: 60462

Hi Ulli

This is just an idea, but one thing i would find usefull would be a menu option/popup that would contain a list of standard letters.
--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7467. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <39562476.FDC485A@greeleynet.com>
Source record: 60463

Steve Sweet wrote:
>
> Hi Ulli
>
> This is just an idea, but one thing i would find usefull would be a menu option/popup
> that would contain a list of standard letters.

You can essentially do this in the Windows version, by creating your standard letters, storing them as templates, and then open a template. I assume the TOS version is similar.

And just now I thought of a minor improvement to the Windows version, when you minimize the main Papyrus document window, also hide all associated windows. For instance, if I minimize all of my document or database windows, close or minimize all other Pap windows such as search and replace. I can't think of any reason I need a Pap S&R function if there are no windows to search on. <G>

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7468. Re: Fw: Life stages

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Ken Springer <wordworks@greeleynet.com>
Message-ID: <395626F5.1359577D@greeleynet.com>
Source record: 60464

Hey, Bill,

LTNS!

Bill F wrote:
>
>Like the fools couldn't possibly choose to accept a resume
> in ASCII in the body of an e-mail.
>

They probably don't know how to deal with ASCII any more. <G>

More likely, it means less work for them. Suppose you got 100 ASCII emails, and had to separate out just the rï¿½sumï¿½ portion of the body text and save them. That could represent a lot of time.

Now, you could send an ASCII file attachment, but then it wouldn't be pretty to look at. And they are now teaching that how your rï¿½sumï¿½ looks is as important as what it contains.

I wonder what happens if the sender of the rï¿½sumï¿½ uses a font(s) the receiver doesn't have? <VBG> What happens to the appearance then, if the sender has failed to embed the fonts in the Word doc?

--
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~
Ken Springer "All progress depends upon the
unreasonable person."
George Bernard
Shaw

Cheap prices make for cheap goods; cheap goods make for
cheap men; and cheap men make for a cheap country!" -
President William McKinley

~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~

7469. TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: "Daniel L. Dreibelbis" <dreibel@idirect.com>
Message-ID: <dreibel-FCAA6F.14563125062000@bigmomma.idirect.com>
Source record: 60465

at the recent TAF flea market, I was able to get ahold of one of DMC/MGI's development TTs, and I want to set it up now as my main Atari machine.

However, two questions:

1) I've discovered that it will only read 720K disks. IIRC, there's a set of dip switches inside the hard drive bay, which, when turned on, will allow for 1.44 operation. Which switches are these?

Failing that, which brands of 1.44 drives will work with the TT? Preferably one that won't require me to hack up the front of the case to install (it's got the romboid-shaped button).

2) it also turns out that the TT has a German TOS in it! Is there NVRAM inside the TT which will allow me to go to English, or will I have to brush up on my Deutch? :)

Any help on this? I'm eager to get this thing up and running :)

7470. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <3955bdca6701d0@barbieri.ukf.net>
Source record: 60466

Hi Shiuming,

on Fri 23-06-2000 19:16 (GMT) Shiuming Lai wrote:

>Do not underestimate the sonic prowess of the Atari keyclick.
>Steve Sweet reckons it shouldn't get past the crossover, but
>I just ran a test on my system. Switched off my HF and mid-range
>drivers, and cranked up to 35W pc. There was sufficient LF energy
>in the Atari keyclick to rock everything in the room. Holding down
>a key to make it repeat, the sub pumped out air like a jet and
>sounded like a pneumatic drill.
>

You're losing it Shiuming! ;) Thank god I don't live next door to
that racket!

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

7471. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <94u55.41060$FC6.949657@newsread1.prod.itd.earthlink.net>
Source record: 60467

```
On 24 Jun 2000 22:11:16 , carmel_andrews@my-deja.com wrote:
>From: carmel_andrews@my-deja.com
>Newsgroups: comp.sys.atari.st
>Subject: bring back atari
>Date: Sat, 24 Jun 2000 22:11:16 GMT
>Organization: Deja.com - Before you buy.
>Lines: 122
>Message-ID: <8j3blu$elp$1@nnrp1.deja.com>
>NNTP-Posting-Host: 146.101.134.65
>X-Article-Creation-Date: Sat Jun 24 22:11:16 2000 GMT
>X-Http-User-Agent: Mozilla/4.08 [en] (Win95; I ;Nav)
>X-Http-Proxy: 1.0 UK-VIC-PROX01, 1.0 x52.deja.com:80 (Squid/1.1.22) for client
146.101.134.65
>X-MyDeja-Info: XMYDJUIDcarmel_andrews
>Xref: newsmaster1.prod.itd.earthlink.net comp.sys.atari.st:126073
>

OK Carmel,
As a rule (to keep things in context) I don't believe in "snipping",
but there's always an exception so.....
SNIP SNIP SNIP

>Then you have the rest of us (consumers that is) who are wanting to get
>ahead in videogames or interactive entertainment, who are wanting to buy
>a quality up to date system, with quality backup, service, support and
>software, from a supplier that beleives in advancing the technology it
>was founded on, and supplier that has shown that it can be inovative and
>not someone selling Atari technology in someone elses box, and not some
>pale immitation like sega, sony or nintendo... I guess it's about time
>that users of these competing systems wake up and smell the coffee, and
>understand that what your buying is atari technology with someone elses
>name on it, stop being such sad sod's and why not buy atari technology
>with ATARI's name on it.... That's if you call yourselves Atari users
>(in the trueist sence)
>P S when someone mentioned msdos, why was it that disinfectant or
>detergents came to mind... no joking ofcourse
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.
>.
That's all very well (indeed)! You've mentioned many 'first thoughts'
on the revival of the Atari name on Atari hardware running Atari
software! Wonderful! Now, do you have any thoughts on how you will be
implementing your ideas?
```

John G. (in the truest sense!!!)

7472. SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: P&#65533;l Monstad <pmonstad@pm-data.no>
Message-ID: <8j5r7hhbd1@troll.powertech.no>
Source record: 60468

I want to connect a SCSI ZIP drive to a Link II host adapter. Does this work on a ST? Is it possible to auto boot from this drive? I'll use HDDriver.

P&#65533;l Monstad

7473. Re: V90 Modem Driver?

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8j5u17$s30$1@plutonium.compulink.co.uk>
Source record: 60469

In message <Npp57hA0JQU5EweZ@steverosie.demon.co.uk>, Steve@atari.org said:

>I have found that using the serial mod to use 28,800, some programs WILL
>interfere will it. My thorn in the side is Harlekin 2! I can't use this
>with the serial mod in use. I have to revert back to 19,200 if I want to
>use this program.

I think this may be due to Harlekin's internal terminal program, which
is set to 19,200 by default, and this may interfere with other comms
programs. I have had similar problems with CixComm when Harlekin is
active. If you don't need Harly's terminal program for communication,
why not try disabling it? Perhaps by renaming the TERMINAL folder inside
MODULES\ to TERMINX or something like it.

Regards, /Peter/

7474. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8j5u18$s31$1@plutonium.compulink.co.uk>
Source record: 60470

In message <961608592-172527AEicMi@skynow.net>, steve.sweet@skynow.net said:

>>All Atari ST monitors came with speakers built in, right guys?
>
>Wrong!.

Didn't all Atari-*made* or *branded* monitors have speakers? Except
perhaps the 19" Moniterm (which I haven't seen).

Regards, /Peter/

7475. Re: MiNT and g77

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: vdjole@EUnet.yu
Message-ID: <8j5n7n$5kb$2@SOLAIR2.EUnet.yu>
Source record: 60471

On 16 Jun 2000 18:24:08 , Ronald van der Kamp wrote:
>On 14 Jun 2000 19:55:21 , Jeff Armstrong wrote:

>>compiler running for work. If you know of any other capable Fortran
>>compilers for the Atari, I'd appreciate it too. Thanks!
..
>BC-FORTRAN77 VERS 1.3C
..
>And further: from the UK: PROSPERO FORTRAN77!!!!!!

I have tried both of these, and, in fact, used Prospero FORTRAN quite a lot.
It is almost a standard F77, no more, no less, but still with much more
features than BC. Several years ago I used to port F77 programs between my
Atari and a VAX without any particular dificulty. Even ported (and enhanced)
the then-standard Calcomp's "Plot" scientific-graphic library to Atari.

I think Prospero is more convenient to use than BC- has GEM interface
and libraries, standard GST format of object files, FPU support,
is compatible with Prospero Pascal and C, etc.

However, one should note that numerical accuracy of both these FORTRANs
seem to be quite poor! BC is practically unusable for any serious
computing, and even Prospero is not good enough. I found out that a
correct Prospero-compiled program transferred from VAX, performing
iterative loops with a lot of matrix inversions and trig functions (it was
some involved sort of least-squares-fitting) very soon accumulated errors
that led to almost unrecognizable results, while on a VAX, with Digital's
FORTRAN it worked perfectly.

7476. Re: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: mharvey5@bellsouth.net
Message-ID: <39569383.9111195@news.jax.bellsouth.net>
Source record: 60472

On Sun, 25 Jun 2000 23:14:27 +0200, "P&#65533;l Monstad"
<pmonstad@pm-data.no> wrote:

>I want to connect a SCSI ZIP drive to a Link II host adapter. Does this work
>on a ST? Is it possible to auto boot from this drive? I'll use HDDriver.
>
>P&#65533;l Monstad
>
>

I believe I heard when they first came out that the ZIP disk doesn't
provide the power required for the Link II. You can use it but it
takes some type of extra connector inplace to tape the power off one
of the other pins in the SCSI connection I believe.

7477. ST floppy drive replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <3956E8F5.AB870D70@qnet.com>
Source record: 60473

Im looking for a replacement for a ST internal drive. I want to use the original faceplate. I know the epson SMD-340 (1.44mb) will accept the faceplate with the small eject button will the SMD-300(720K) also accept this faceplate?

Thanks Don

7478. Re: MyMail 1.01 questions

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006251943.a30416@os.maus.de>
Source record: 60474

Hello Joergen!

JN>Now there is a new version of MyMail out, 1.01, in which the problem
JN>with proportional fonts is fixed along with some other bugfixes.

The new version ist the first ever got to run on my monochrome PAKed Mega ST,
so I'm very glad about it.

But a few questions are left.

1. I' several mail accounts. Is it possible to define an InBox adnd
OutBox for each one?

2. Scrolling (mail overview, Aliases etc.) is a bit slow and funny,
because there are no real scroll bars (MagiC 5.13 monochrome). I think
the arrow keys (mail overview) scroll by page, the little empty
buttons more inside the dialog by line, right?

3. I can't delete messages. They get a diferrent Icon but don't vanish
form the list.

4. MyMail always gets *all* messages from the server. aMail, for example,
knows how to get only the new ones (since last login). This works only
with some servers, indeed.

5. Is there a german RSC out there? ;-)

bye,
=Gerhard=

7479. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-25 00:00:00 UTC
From: Simon Osborne <atariactive@btinternet.com>
Message-ID: <8j5jva$sd0$1@plutonium.btinternet.com>
Source record: 60475

"Chris Simon" <osian@zetnet.co.uk> wrote in message
news:3955cfeb$0$31675@news.zetnet.co.uk...
> On 25 Jun 2000 09:09:23 , Shiuming Lai wrote:
> >If anything, ATARI used a lot of other companies' technology.
> <snip>
>
> Oh, you've shattered all my illusions now!
>
>

Look on the bright side though, if Atari didn't step in and buy those machines, some of them may very well have not seen the light of day.

Simon Osborne
Atari Active

7480. Re: ASM in C?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <yhT2ZXAa74V5EwQc@steverosie.demon.co.uk>
Source record: 60396

In article <Pine.SOL.4.10.10006261418360.23464-100000@kairos.algonet.se>
, Fredrik Egeberg <deez@algonet.se> writes
>Hi
>
>What would be the best way to pass C arguments to an inline ASM piece of
>code?
>
>as in:
>blaha(dummy)
>
>and blaha is ASM code. Now i want to access the dummy variable, i know its
>passed on the stack but how do i know where? As it seems its different
>from time to time, caused by different OS calls?
>
>Would this be he best way or can i put stuff into the data (d0-d7) or
>address registers (a0-a6) from C?
>
>I use Lattice C from single tos.
>
>regards
>Fredrik

Hi

I think comp.sys.atari.programmer may be a better newsgroup to ask a
question like that:)

Myself, I would either put the data on the stack just before I called
the asm routine and retrieve it from the stack (which is very simple) OR
stick it in a memory location. Obviously it all depends what and how you
are going to use the data etc.

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7481. Re: Papyrus 8 Database

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <3957977f$0$31677@news.zetnet.co.uk>
Source record: 60397

On 26 Jun 2000 16:45:01 , Ulli Ramps wrote:

|JI Logan wrote:
| . . . .
|> I have a database which I have used for years with SuperBase (now
|> the Pro version). I exported it from SuperBase in DBase format and
|> was able to read this into Papyrus and save it as a Papyrus database
|> (*.PB). The data is all there and can be searched, reported on etc.
|>
|> My problem relates to the validation which was present in SuperBase
|> but which I cannot get to work in Papyrus. I am using two types:
|> firstly, validating entries against constant text (e.g. entry is
|> either 'yes' or 'no'), and, secondly, validating one entry against
|> another (e.g 'year_of_election' greater than 'year_of_graduation').
| . . .
|
|Hm - I didn't understand fully, I'm afraid (maybe a language prob,
|but I don't think so X-)).
|Do you want to check an entry wether it fits into your (database)
|needs or not?
|
|This can't be done in the same field, at the moment (but I guess
|it will in version 8.5, coming soon free of cost).
|
|You have to make another field like an alert field, where you check
|entries against a validation. But, as I said, v. 8.5 will have more
|functionality for that, it will come up with action triggers with
|related formulas.

I want to restrict the text in some entries to either 'yes' or'no'.
For example, one entry is called 'address_correct'. When I am
printing labels for posting, I do not want to send mail to those
whose address I know from previous experience is incorrect. I
therefore only use those labels where the text contained in
'address_correct' equals 'yes'. Now, if I did not have validation of
the entry, I might find that the person who entered the data had
typed 'Yes' or 'yes' or 'YES' or 'y' or 'Y' and so on and my filter
might not show all the proper addresses.

7482. bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.3957888c@fmlynet.org>
Source record: 60398

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: carmel_andrews@my-deja.com
> As far as i understand it Atari had already declared bankruptsy before
> JTS sold Atari for 5 million USD, so essentially JTS couldn't give a
> sh*te how much they got for Atari, i guess their philosophy was better
> get something now for Atari, then nothing for it later on
> According to a @friend@ of mine JTS only sold Hasbro the IPR's
> (intellectual Property rights) to Atari's software archives, namely
> pacman, digdug, star raiders etc...This has nothing to do with the Atari
> brandname and logo, and from what I understand it didn't include the
> hardware (vcs/lynx/st/e/falcon/8bit etc), I know this as my "friend"
> obtained the remnents of Atari's rights to pacman (for the home)

Can you detail what exactly Atari did buy? Does JTS still hold the rights
to the hardware? That would be interesting to find out.
What does your friend intend to do with the rights with Pac-Man? What did
he have to go through to get it?

> My idea is for someone to 'obtain' the rights to Atari's h/w patents,
> and do some deal with wms (who own the remnents of what was Atari's coin
> up division, the original part of Atari) i say this because, i guess
> everyone and his wife knows that hasbro have no intention of extending
> their atari divisions interest in the videogames/ computing ind. outside
> of software, obviously those socalled experts/pro's at hasbro don't know
> of Atari's past as a software house, because if they did, hasbro
> wouldn't have bothered buying Atari's s/w archives...

Atari as a hardware company again. What a thought!

My take on it to entertain this thought just for a few minutes.

First off, though what Atari did was cool, you have to admit, what has come
out since is quite awesome. I have fun tinkering with the Atari equipment and
using an Atari 800 for checking mail, but when you get a chance, look at the PC
version of Aliens vs. Predator and you'll what what I mean.

When it comes to Atari hardware of old, I was thinking it would be fun to
make electronic kits for radio shack to build 2600 and Atari8 computers. It
would be a fun introduction and much simplier to look at and understand than
today's multilayer boards. And once you are done, you can buy games from
various places and have fun with your home built machine.
Approach the older stuff from a hobbyist point of view.

Since any "Atari Corp" starting out wouldn't have much in the way for
funding research, the best way to start is to find someone with an "Atari-ish"
kind of product. Much like they did with the Portfolio or Lynx.

Or simply make a contract with Nuon to make an Atari labeled version. :)

The fact is, Atari was always one for displaying new technology and developments and then raking in the profits of the item till it was long dead. If you want to do like Atari did, you need to have a way of stepping forward as well as back.

What do you guys think.. as far as the ST software goes, use the chip set for making a palmtop/PDA. I always thought a ST version of a Newton would be excellent. :)

Talk soon,
Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7483. Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: stephenw@operamail.com
Message-ID: <8j889q$o5o$1@nnrp1.deja.com>
Source record: 60399

Does anyone know if a parallel SyQuest drive will work with a 1040STF using HD Driver software? Or will a SCSI only drive work?

I'm looking at getting a SyQuest SyJet for my 1040STF. The SCSI versions are rarer and more expensive than the parallel ones. If anyone is using a parallel drive with their system, please let me know how you did it.

I have a parallel SparQ drive at the office that I use with a PC and I'm going to try hooking it up to the ST. I'll post my results later.

Thanks,

Trenchcoat Steve

Sent via Deja.com http://www.deja.com/
Before you buy.

7484. Re: FS: Hybrid Arts SEMPTE box

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8j891oovt1@nnrp1.deja.com>
Source record: 60400

In article <395199E7.D56766B6@earthlink.net>,
Larry <lund1@earthlink.net> wrote:
> Thanks Tim for the reply. And BTW, you have a GREAT site! Had fun
> checking it out.

Thanks Larry...still learning HTML however.Have to get some more pages up as I got Copyist released. The files are available on the FILE link on my page, but I want to create a seperate page for it.

> For running just midi, or even syncing
> a an Atari to run midi to a DAW would work wonderfully.

You will find a great mant Atarians have done just that. They keep the Atari for Midi applications and sync it to whatever they are using for Digital audio.Many musicians on Atari-Midi (mailing list)will testify to this. Also you can run programs you won't find on PC/Mac like Tunesmith, Ludwig, KCS and even Edit Track!I sort of look at these programs as "modules" in my system. I have 3 atari computers, each running different stuff and I can record the whole thing into cakewalk on the PC!!Or Record everything in Cubase on the TT030 and turn it into WAVE file on the PC to create a CD/MP3 out of it.

I would recommend you keep the Atari to run certain applications.
For answers on this, join us at Atari-Midi . See sig

Tim

Tim Conrardy
Tim's Atari Midi World http://atari.atlantis-bbs.com
Atari-Midi Mailing List: Subscribe at:
http://www.onelist.com/group/atari-midi
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

7485. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Martin-Éric Racine <q-funk@funkyware.atari.org>
Message-ID: <Pine.MNT.4.10.10006262005220.64-100000@rakas>
Source record: 60401

On 2000-6-26, Ulli Ramps <Ulli@rom-logicware.com> wrote:

> And in Papyrus 8.5 (coming soon, free for all English
> customers of version 8) there will be a menu option
> "Favorites", where you can put such templates in.

Impressive. I got 8.18 not too long ago and enjoy it a _lot_;
got two mailshots since them (this time, including the complete
Papyrus Office suite) which I did not find time to install yet.
That's basically one update every two weeks. Congratulations!

Keep up the good work!

--
Martin-ï¿½ric Racine http://funkyware.atari.org/ Atari TT030 FAQ
Lappeenranta, Finland. Surfing on a Intel/Microsoft-free GEM OS

7486. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Chris Martin <hacked_up_radio@yahoo.com>
Message-ID: <3957A937.1B52CBCE@yahoo.com>
Source record: 60402

> When it comes to Atari hardware of old, I was thinking it would be fun to
> make electronic kits for radio shack to build 2600 and Atari8 computers.
>

Well, this would be cool, and it does not necessarily have to be sold through
radio
shack either. There might be a problem getting all the chips that are needed,
but
still a good idea.

>
> What do you guys think.. as far as the ST software goes, use the chip set
> for making a palmtop/PDA. I always thought a ST version of a Newton would be
> excellent. :)
>

Yeah, I had thought that an ST (68000) based PDA would be a cool idea. I am glad

someone else has had the same idea. Actually, the Palm uses a 68332 I believe. I

thought it would be cool to have GEM running on a Palm to allow some of the old
ST apps to work on a Palm. Actually, someone has already prorted Linux to the
Palm
and someone else it working on porting GEM to run under Linux.....now if we could
just Linux/GEM working on a Palm.....or maybe even MiNT for the Palm.

Also, I think a new PDA based on the ST architecture should be doable (I mean
everything inside an ST could be shrunk into a PDA.....well, within reason of
course.....)

--
Chris Martin
http://www.hackedup.com/atari

130XE/520ST/4160ST/TT030/Jaguar/2600

7487. Re: TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8j8cnr$t9f$1@draco.stochastik.rwth-aachen.de>
Source record: 60403

In article <dreibel-FCAA6F.14563125062000@bigmomma.idirect.com>,
Daniel L. Dreibelbis <dreibel@idirect.com> wrote:
> 1) I've discovered that it will only read 720K disks. IIRC, there's a
>set of dip switches inside the hard drive bay, which, when turned on,
>will allow for 1.44 operation. Which switches are these?

The dip switch only enables the "HD" button in the desktop's format dialog
box.

You need (a) a HD disk drive, and (b) a HD-capable floppy disk controller
(preferrably an AJAX). I am not sure if there were early TTs which require
additional modifications on the PCB.

> Failing that, which brands of 1.44 drives will work with the TT?
>Preferably one that won't require me to hack up the front of the case to
>install (it's got the romboid-shaped button).

Electrically, any standard PC drive works fine, as long as you can jumper it
to DS0 instead of the PC-standard DS1. Modern drives use a 0-ohm SMD
resistor instead of real jumpers for this. Otherwise, they work fine.

> 2) it also turns out that the TT has a German TOS in it! Is there
>NVRAM inside the TT which will allow me to go to English, or will I have
>to brush up on my Deutch? :)

There is NVRAM, but the TT TOS is single-language, so you would need new TOS
EPROMs.

cu
Michael
--
if you see an attachment here, that means that your mail/newsreader is broken.
begin 644 LOVELY-SIGNATURE.txt.vbs
"The day Microsoft makes something that doesn't suck is probably the day
they start making vacuum cleaners" - Ernst Jan Plugge

7488. Re: *** Subject Lines ***

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Sean Barbieri <sean@barbieri.ukf.net>
Message-ID: <395786b41743d0@barbieri.ukf.net>
Source record: 60404

Hi Joakim,

on Sun 25-06-2000 14:00 (GMT) Joakim H wrote:

>In article <961782906-373797AEicMi@skynow.net>,

>I don t think I am the only one that thinks this is crap! Often it is
>more irritating with people that quotes nothing,

I agree.

>but thinks it is _very_ ok to quote important parts of the previous
>message. ^^^^^^^^^

I'm sure this is what Steve _is_ saying, keep the important parts but take
a little time out to edit the text to make things a little faster - that's
all.

--
Best Wishes
Sean

Atari STe TOS 2.06 Veloce+4 4MB(ST)+4MB(TT) Motorola 68020/68000 RSVE
MagiC 6.01 NVDI 5.03 Jinnee 2.01 Kobold 3.5 ExtenDOS Gold 3.2b

7489. English version of Olga?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: jfhaslam@zetnet.co.uk
Message-ID: <3957bcca$0$31676@news.zetnet.co.uk>
Source record: 60405

Hi all!

Does anyone know where I can get the latest English version of Olga? I've tried Thomas Much's page, but it only has a (broken) link to the defunct Interactive page.

Cheers!

James


```
_____________________________________________________
| | .____.
|James Haslam Email: jfhaslam@zetnet.co.uk| // //|
| | || || |
| | || ||/ \_
| http://www.users.zetnet.co.uk/jfhaslam | _/|| ||\_ /|
| | |_/ |_| \_|/
|List owner of the Cheshunt Computer Club mailing list|
-----------------------------------------------------
```

7490. Sorry, PC games can't be played on Ataris

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: sonik@freedomnames.co.uk
Message-ID: <8j8gr4kqh1@news.minx.net.uk>
Source record: 60406

From: dwoodw7328@aol.com (DWoodw7328)
Hi to the new guy asking about renaming PC games for ST use!

Glad to see a new user posting something on the group - you're very welcome.
Firstly, PC games can't be played on Ataris - Ataris are old technology
compared to today's PCs. Most Ataris have just one or two megabytes of RAM
onboard and use floppy disks for data storage whereas most PCs have very large
and fast hard drives. Ataris and PCs are totally different platforms just
like Macs and PCs are different to each other.

Ataris use an operating system called TOS and most PCs are based around one
called Windows and they work in different ways so anything you've bought in
the way of software will not work with an Atari.

Sorry mate!
Al

7491. FA: Atari 5200 System w/Trak-Ball and 14 Games

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <tj4fls8uiq447ubtvegvrn6hldat8resl3@4ax.com>
Source record: 60407

Currently at $25.75 with No Reserve:

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=366939223

7492. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <qpQ55.358$lt3.175@newsfeed.slurp.net>
Source record: 60408

On 25 Jun 2000 14:54:47 , Steve Sweet wrote:
>Hi Ulli
>
>This is just an idea, but one thing i would find usefull would be a menu option/popup
>that would contain a list of standard letters.

I would think the options under TEXT would do the trick, namely KEBOARD MAP
and CHARACTER SET. Or am I not understanding just what you want?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7493. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8j8p0011ksk@enews1.newsguy.com>
Source record: 60409

On 20 Jun 2000 18:12:08 , Lyndon Amsdon wrote:
>Using faclon mkX and hddriver 14m ram, yamaha 4416sx burner, cdrecorder, can
>only get it to burn at 2x, when I try in4x

[snip]

On 20 Jun 2000 13:35:03 , Curt Johnsen wrote:
>Not owning a Falcon I wouldn't know but my best bet is the SCSI
>interface can't cope with the speed of data transfer. I think adding
>an accelerator, even as cheap as the Nemesis can help quite a lot.
>Speeds up the transfer rate on the SCSI bus.

Well, here's my story...

I've got a 14meg Falcon+Nemesis (with the "clock patch" and other CAF related fixes done to it long ago), and use ExtenDOS Gold and the latest CD Writer Suite. I can do 4x when burning data backups with "CD Backup", and 4x when burning ISO9660 CDRs with "CD InScriptOr", but 2x is the best I can get when using "CD Writer" for audio CDs.

I've had numerous e-mail discussions with Roger Burrows of Anodyne Software (and he's been _most_ helpful!), and I've experimented with a few different hard disk drivers (ICD, CECILE, and HD Driver), with varying "top speeds" reported; under both MagiC and TOS; with and without the Nemesis. But I just can't get 4x writes with audio discs.

Bottom line: Roger tells me they're more demanding on the processor than burning data CDRs, and he also recommended a fast IDE drive as the only real way to do it [and for the record, my Falcon's Conner 84meg could _never_ be mistaken for "fast", so it's out of the question!]

And to the best of my knowledge, the Nemesis (or any other accelerator on the Falcon) _will not_ have any effect on SCSI transfer speeds. It will improve IDE drives though.

-Paul

--

Paul Nurminen | El Segundo, CA USA | Falcon030/14/Nemesis

Nurmix Web Central (Electronic Music, Atari Computing, Humor):
[http://www.nurmix.com]

My MP3 music:
[http://www.mp3.com/nurvis]
[http://www.mp3.com/varactor]

```
* SPAM FILTER---> replace "SPAM" with "com"
```

7494. Re: Aniplayer 2000 Upload v2.11

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8j8ovt01ksk@enews1.newsguy.com>
Source record: 60410

On 17 Jun 2000 14:33:25 , Didier MEQUIGNON wrote:
>Hi,
>
>There are a new version of Aniplayer 2000 on my site:
>The playlist is better and the MP2 is more fast than MP3
>on a Falcon with DMA transfers.
>
> Aniplayer download: http://aniplay.atari.org

Nice work, I'll have to go grab the update!

-Paul (registered Aniplayer user)

--

Paul Nurminen | El Segundo, CA USA | Falcon030/14/Nemesis

Nurmix Web Central (Electronic Music, Atari Computing, Humor):
[http://www.nurmix.com]

My MP3 music:
[http://www.mp3.com/nurvis]
[http://www.mp3.com/varactor]

* SPAM FILTER---> replace "SPAM" with "com"

7495. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006260829.a30430@os.maus.de>
Source record: 60411

Hello Ken!

KS>I assume the TOS version is similar.

You're right.

bye,
=Gerhard=

7496. Re: Fw: Life stages

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006260833.a30431@os.maus.de>
Source record: 60412

Hello Ken!

KS>I wonder what happens if the sender of the rï¿½sumï¿½ uses a font(s) the
KS>receiver doesn't have? <VBG> What happens to the appearance then,
KS>if the sender has failed to embed the fonts in the Word doc?

Then he's 100% not suitable for working in the company as a butcher. :-)

bye,
=Gerhard=

7497. HUGE bunch of Atari ST stuff for sale as a lot!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8j96r6jfq1@slb0.atl.mindspring.net>
Source record: 60413

everything works i want it out of my garage

you get a couple color monitors
a couple monochrome monitors
2 or 3 520 st's (it might even be 4)
either a 1040 or a mega4 (don't remember what is was)
a Falcon - one of the first ones (i opened it to change the hard drive,
changed my mind and when i closed it back up it wouyldn't talk to the hard
drive - i'll leave it to you to figure out)
a bunch of external floppy drives
1 or 2 external hard drives (supra and astra i believe)
books and disks galore

everything for $250
plus shipping (which i'm guessing will be a little less then $100)

lmk
paul

7498. Is there Linux for the ST???

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8j96t4$i10$1@nntp9.atl.mindspring.net>
Source record: 60414

lmk

7499. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <06a983fc.cc5ec7ab@usw-ex0108-063.remarq.com>
Source record: 60415

stephenw@operamail.com wrote:
>Does anyone know if a parallel SyQuest drive will work with a
1040STF
>using HD Driver software? Or will a SCSI only drive work?
>
>I'm looking at getting a SyQuest SyJet for my 1040STF. The SCSI
>versions are rarer and more expensive than the parallel ones.
If anyone
>is using a parallel drive with their system, please let me know
how you
>did it.
>
>I have a parallel SparQ drive at the office that I use with a
PC and I'm
>going to try hooking it up to the ST. I'll post my results
later.

The ST is missing some control lines, so no parallel drive will
work, including the SparQ.

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7500. Re: Mario becroft still in life ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <088c4653.cd6a9707@usw-ex0108-063.remarq.com>
Source record: 60416

Guillaume LE TETU <Guillaume.Letetu-Renexter@renault.com> wrote:
>I am looking for a 3 midi ports interface for my Atari STe and I
>remember that Mario Becroft built It, but I don't manage to
retrive his
>site. Anyone know where is It ?
>
http://gem.win.co.nz/mario/

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7501. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Curt Johnsen <cjohnsen@earthlink.net>
Message-ID: <B57C22F8.39E9%cjohnsen@earthlink.net>
Source record: 60476

In regards to Brians post: I was writing audio files from external scsi seagate hard drives to the yamaha cd recorder. I have since installed a maxtor ide drive 13 gig 3.5". I used a falcon adaptor from wizztronics, and now everthing is working at 4x. using cdrecorder from sound pool.
thanx.

7502. Re: TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006252356330.141-100000@TT030>
Source record: 60477

On Sun, 25 Jun 2000, Daniel L. Dreibelbis wrote:

> 1) I've discovered that it will only read 720K disks. IIRC, there's a
> set of dip switches inside the hard drive bay, which, when turned on,
> will allow for 1.44 operation. Which switches are these?

Turn dip #7 on, the rest should be off. At least the extra machine
I have here is set that way and it reads HD disks. You may need to
swap the FDC chip for the newer AJAX? I've heard some chips can
handle HD, some cannot.

> Failing that, which brands of 1.44 drives will work with the TT?
> Preferably one that won't require me to hack up the front of the case to
> install (it's got the romboid-shaped button).

Epson SMD-340 or Chinon FZ-357 mechs, the faceplate should fit these.

> 2) it also turns out that the TT has a German TOS in it! Is there
> NVRAM inside the TT which will allow me to go to English, or will I have
> to brush up on my Deutch? :)

The NVRAM in the TT is not fully used, so as you guessed it may
be a good idea to learn some German. ;)

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7503. Re: TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <yBA55.47$7f7.4178@nsw.nnrp.telstra.net>
Source record: 60478

The NVram should be able to be modified, there used to be an Atari cpx that could modify both Falcon and TT, maybe the Falcon ver is all you need? Most floppy's will work in the MegaSTE and TT they only need to be set to ID0. I mounted a standard 1.44 in My old mega (dip switch 7, but dosent apply to the TT from memory), any way I just milled out the front of the case an flush mounted the drive. It looked quite neet too.

Mark Bedingfield
Daniel L. Dreibelbis <dreibel@idirect.com> wrote in message
news:dreibel-FCAA6F.14563125062000@bigmomma.idirect.com...
> at the recent TAF flea market, I was able to get ahold of one of
> DMC/MGI's development TTs, and I want to set it up now as my main Atari
> machine.
>
> However, two questions:
>
> 1) I've discovered that it will only read 720K disks. IIRC, there's a
> set of dip switches inside the hard drive bay, which, when turned on,
> will allow for 1.44 operation. Which switches are these?
>
> Failing that, which brands of 1.44 drives will work with the TT?
> Preferably one that won't require me to hack up the front of the case to
> install (it's got the romboid-shaped button).
>
> 2) it also turns out that the TT has a German TOS in it! Is there
> NVRAM inside the TT which will allow me to go to English, or will I have
> to brush up on my Deutch? :)
>
> Any help on this? I'm eager to get this thing up and running :)

7504. Re: bring back atari

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <vEA55.48$7f7.3023@nsw.nnrp.telstra.net>
Source record: 60479

Why reinvent the wheel??

Mark Bedingfield

Shiuming Lai <lais@zetnet.co.uk> wrote in message
news:3955cc43$0$31673@news.zetnet.co.uk...
> On 24 Jun 2000 23:05:57 , John Kolak wrote:
> >Shiuming Lai wrote:
>
> >Well, you're certainly more ambitious than I since you bothered to read
> >enough of that to make your clips and comments. I only skimmed it and
> >decided it was easier to tack onto the response. Obviously the market
> >for Atari that he imagines is not there, otherwise Milan would be
> >selling like hotcakes.
>
> If anything, ATARI used a lot of other companies' technology.
> All of its monitors, for example, were other companies'
> technology in a box with the Atari name on it (anything from
> Philips, JVC, Samsung, Goldstar to Moniterm), Portfolio
> (DIP Systems organiser), ATW800 (originally developed by
> Pherilion Research in Cambridge, England, and used a Mega ST
> as the I/O processor), Lynx hand-held games console (originally
> developed by the two principal AMIGA designers, Dave Needle and
> RJ Mical, then literally had an Atari logo slapped on it),
> Jaguar games console (originally developed by Flare, in the UK).
>
> Shiuming Lai
> ____
> CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
> mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
> SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
> Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7505. Re: TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <3956DBF5.DC427EE2@earthlink.net>
Source record: 60480

Hi,

Don't know if this will help. But I have a 1.44 external floppy that
used with a 520ST. Don't know it the TT has a floppy out that might work
with it?

Larry

"Daniel L. Dreibelbis" wrote:
>
> at the recent TAF flea market, I was able to get ahold of one of
> DMC/MGI's development TTs, and I want to set it up now as my main Atari
> machine.
>
> However, two questions:
>
> 1) I've discovered that it will only read 720K disks. IIRC, there's a
> set of dip switches inside the hard drive bay, which, when turned on,
> will allow for 1.44 operation. Which switches are these?
>
> Failing that, which brands of 1.44 drives will work with the TT?
> Preferably one that won't require me to hack up the front of the case to
> install (it's got the romboid-shaped button).
>
> 2) it also turns out that the TT has a German TOS in it! Is there
> NVRAM inside the TT which will allow me to go to English, or will I have
> to brush up on my Deutch? :)
>
> Any help on this? I'm eager to get this thing up and running :)

7506. Re: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3957046D.63A5@ooc.de>
Source record: 60481

Mike Harvey wrote:
>
> On Sun, 25 Jun 2000 23:14:27 +0200, "Pï¿½l Monstad"
> <pmonstad@pm-data.no> wrote:
>
> >I want to connect a SCSI ZIP drive to a Link II host adapter. Does this work
> >on a ST? Is it possible to auto boot from this drive? I'll use HDDriver.
> >
> >Pï¿½l Monstad
> >
> >
> I believe I heard when they first came out that the ZIP disk doesn't
> provide the power required for the Link II. You can use it but it
> takes some type of extra connector inplace to tape the power off one
> of the other pins in the SCSI connection I believe.

I can't comment on the the extra connector but as far as HDDRIVER is
concerned you can auto boot from the ZIP. You can auto boot from any
removable drive (except for ATAPI drives like the LS-120) just like you
can boot from a hard disk.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

7507. Re: CT2 rev A through-port pin-configuration

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Henrik Gild <di98gihe@chl.chalmers.se>
Message-ID: <395704F0.7303D940@chl.chalmers.se>
Source record: 60482

Hi!

> >No, I think I'll stick to Rodolphe's suggestion after all, meaning that I'll
> >solder a male/male connector on the Eclipse and put the CT2revA on top of it.
>
> I think that that's a wise move :-)
>
> What sort of connector will you use? You'll obviously need some sort of jig to
> keep them aligned whilst you solder. Blobs of Plasticene?

Well, I've finally managed to get all the stuff I needed, and done some soldering. I tested the Eclipse in my non-accelerated falcon (just a Speed-Resolution Card not in use) after the operation and it worked as before, meaning that it showed the same problems of not working alright. This is strange since the Eclipse works perfectly with my friend's unmodified falcon.

I also managed to install it under the CT2. Since this made the CT2 end up a bit higher from the motherboard, I had to make an extension of the 14-pin flat cable that is attached to the CT2's right side.

I also had to cut the small track that runs between pin 20 and 22 of the shorter one of the two connectors on the Eclipse that connects it to the expansionport. You can see which pins in the installation manual of the Eclipse. I believe this track does the same as the terminator that would sit on the corresponding pins of the expansion port. Without cutting this track the CT2 wouldn't work when I tried switching on the computer. But now the CT2 works, although the screen display is a lot "noisier" than before, probably because I had to extend the 14-pin flat cable. This noise I think is because the Blitter can't handle 25MHz, and it disappears when loading NVDI or something that doesn't use the Blitter for its screen operations.

But when I tried using the Eclipse together with the CT2, it showed the same symptoms as with my other falcon. When booting fVDI 0.95 it says that some scratch register test failed, and then it locks up. Version 0.94 of fVDI doesn't do this test, but it didn't work any better after that anyway. For some reason the monitor connected to the Eclipse wouldn't activate, but that might have something to do with my configuration of fVDI. I haven't had the time to fix this properly yet. I'll try again.

Soldering the connectors to the Eclipse wasn't that hard. All I needed was my brother to keep the connector aligned while I soldered the first pin or two, then the connector remained aligned by its own. It was a tedious task of checking to see that all the soldered connections were alright though.

Regards

7508. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Matthias Jaap <mjaap@atari-computer.de>
Message-ID: <8j77rl$2h$1@nnrp1.deja.com>
Source record: 60483

```
>
> > Personally, I'd like to see other emulators (M.E.S.S./M.A.M.E.!).
> >
> > Greetings,
> > Matthias
> >
> > I'm looking forward to the Milan 2, and I really want to buy one. I
just
> wish someone would port/code a working ZX Spectrum emulator :)
>

M.E.S.S. emulates the ZX Spectrum,too (even some clones like the
TS2068)!

Greetings,
Matthias

Sent via Deja.com http://www.deja.com/
Before you buy.
```

7509. ST Stuff on eBay (stacks of it).....

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: SAW <steve.williams16@cableinet.co.uk>
Message-ID: <uoF55.431$wB1.102491@news3.cableinet.net>
Source record: 60484

Atari ST 3D Programming:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=363654377

Atari ST Tricks & Tips:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=363671478

Atari ST SH205 Hard Drive:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=366998836

Atari STe 520:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=366999301

Atari STfm 1040:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=366999669

Atari STe 1040 (4mb ram):

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=366999920

Atari SC1435 Colour Monitor:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=367000181

Atari ST Junior School:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=367014735

Atari ST GCSE Revision:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=367015164

Atari ST Introduction to Database Management:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=367016329

Atari ST Play & Learn:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=367016922

Atari ST SM124 Hi-Res Monitor:

http://cgi.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewItem&item=367178808

Everything in one hit:

http://cgi6.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=drstevew&
sort=2&page=1&rows=25&since=-1

Where does it all end? I keep dragging this stuff out, I wonder just how much I've spent on Atari over the years ;) Plus what the heck am I going to do with these disks of "ahem" backups??

Steve

7510. Papyrus 8 Database

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <395722a7$0$31677@news.zetnet.co.uk>
Source record: 60485

Hi

Although this question is directed at ROMlogic I am posting it here with the expectation that Ulli will reply. This is partly to allow people to see the response and partly to tap into others' experience.

I have a database which I have used for years with SuperBase (now the Pro version). I exported it from SuperBase in DBase format and was able to read this into Papyrus and save it as a Papyrus database (*.PB). The data is all there and can be searched, reported on etc.

My problem relates to the validation which was present in SuperBase but which I cannot get to work in Papyrus. I am using two types: firstly, validating entries against constant text (e.g. entry is either 'yes' or 'no'), and, secondly, validating one entry against another (e.g 'year_of_election' greater than 'year_of_graduation').

I have tried inserting various formulae in the box provided but, depending on the formula I am either not allowed to enter text or incorrect text is not detected and reported.

7511. Mario becroft still in life ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Guillaume LE TETU <Guillaume.Letetu-Renexter@renault.com>
Message-ID: <39573396.415ED31D@renault.com>
Source record: 60486

I am looking for a 3 midi ports interface for my Atari STe and I
remember that Mario Becroft built It, but I don't manage to retrive his
site. Anyone know where is It ?

Thanks.

7512. Phoenix database

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <395738DC.7B7A8CB4@patent.gov.uk>
Source record: 60487

I have had a glance of the ASH database PHOENIX. It looks very impressive, but of course is all in German. Does any one know anything about it?

Bob King.

7513. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <3957469B.705C2A78@patent.gov.uk>
Source record: 60488

Hi Mark,

I tried to e-mail you but the 'mail has been bounced back as not opened
after a certain time. I have scanned the article, so all is ready if you
wnat a look-see.

Bob King (GB)

Mark Bedingfield wrote:
>
> That circuit sounds interesring Bob, could you e-mail me a looksie or let me
> know what mag it was in as I may have it.
>
> Thanks
> Mark Bedingfield
>
> Bob King <robert.king@patent.gov.uk> wrote in message
> news:394F5062.DB3B61A5@patent.gov.uk...
> > Hi Bill,
> >
> > AFAIK the yamaha sound chip has three audio output connections, which
> > can be strapped together in different pairs to make a psuedo stereo
> > sound. I have an article in a very early Amiga and Atari Format Magazine
> > that shows you how to do it. As far as I can remember it proposes
> > bringing out the sound from non-used printer centronics pins. If you are
> > interested I will look the article up somehow send.
> >
> > Bob King.
> >
> > Bill F wrote:
> > >
> > > In article <skt0e8r1e7f100@corp.supernews.com>, bindon@madasafish.com
> > > (Lyndon Amsdon) wrote:
> > >
> > > > >I have found a company that provides a
> > > > >solution to my problem in an elegant fashion with a device that
> produces
> > > > >stereo sound instead of mono for the ST. I'll let you know if it
> works or
> > > > >not, when I receive it.
> > > >
> > > > Hows this work? The ST doesn't have a DMA stereo chip like STE, does
> it
> > > > add one to an ST? Older games don't use the DMA for sounds which
> means

> > > > older games are mono. Fake stereo?
> > >
> > > There is an ST add on board for stereo sound. I think it was called a
> > > "Tweety Board". I don't remember who made it, but I have a 520 ST with
> > > this device added to it.

7514. Re: atari emulators for pc

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Richard Davey <rich@kaliba.net>
Message-ID: <395746b2$1@news.gemsoft.net>
Source record: 60489

"gigabyte" <e.mailme@virginnet.co.uk> wrote in message
news:pDQ45.238$UE6.6978@news2-hme0...

> looking for newsgroup dealing with emulation of atari st on PC
> and newsgroup dealing with converting .ST images back to atari
> format

http://www.atarist.com - click the link to the FujiBBS or ST Games BBS and
ask your questions in there.

Cheers,

Rich

7515. ASM in C?

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Fredrik Egeberg <deez@algonet.se>
Message-ID: <Pine.SOL.4.10.10006261418360.23464-100000@kairos.algonet.se>
Source record: 60490

Hi

What would be the best way to pass C arguments to an inline ASM piece of code?

as in:
blaha(dummy)

and blaha is ASM code. Now i want to access the dummy variable, i know its passed on the stack but how do i know where? As it seems its different from time to time, caused by different OS calls?

Would this be he best way or can i put stuff into the data (d0-d7) or address registers (a0-a6) from C?

I use Lattice C from single tos.

regards
Fredrik

7516. Re: falcmkX + cd burner

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: brian@gem.win.co.nz
Message-ID: <FwqnLG.B6@gem.win.co.nz>
Source record: 60491

: Hi,
: I've had the following explanation from SoundPool:
: SCSI is too slow to handle 4X burning, so if 4X is to be used, only an =
: IDE-disk is recommended.

Hi there Claes - something still does not make sense to me. For a start, the SoundPool Explanation is not qualified by a more full explanation to make sense. While it may be obvious to some, to me - I need it spelt out!

The three Falcon owners here including myself have for years now written CDs at 4x with the source files being our SCSI drives. The files are typically songs created in Cubase Audio, so
they are files on the Hard Drive (some CDs are data only too). The three of us all have different models of Hard Drive and they are all SCSI. There isn't a problem. It is news to me
that it can't be done, and that you must use an IDE Hard Drive instead!

The newer CD writers have more buffer RAM also - mine is the old Yamaha CD100 with I think half meg buffer RAM, the later ones had 2MB.

Well, I have seen the 2 1/2" IDE drives up to 20gigabyte in size now, so this would be a good
solution no doubt - not to mention the 75 gig in the bigger size. I only wish that Cubase Audio would record onto the IDE drives, it only records onto SCSI.

So I don't understand this issue over the SCSI bus not being suitable for 4x writing, I'm sure it can handle the data transfer rates no problem.

So another thing is I have not checked out SoundPool for a while, but it would be good if they supported the IDE CD writers which are very cheap, and another thing - their re-writable
support was implmeneted only in a minimal way.

I guess I might not understand the situation, but the SoundPool explanation sounds like "a load of old cobblers" to me. I think a more technical discussion is in order to justify that
claim - it may well be other issues - one thing I do know is that the SCSI bus can transfer the data and heaps more than what is necessary to keep a writer going at 4x speed. One can test the SCSI bus to see how much data it transfers for a start...

--
--
Brian Becroft	Tariland, Atari user group in New Zealand
brian@gem.win.co.nz	info@tariland.win.co.nz
http://gem.win.co.nz/brian/	http://tariland.win.co.nz/

7517. Re: ST floppy drive replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <395768E6.33A56CBC@qnet.com>
Source record: 60492

Hallvard Tangeraas wrote:

> Don <dons@qnet.com> wrote:
>
> > Im looking for a replacement for a ST internal drive. I want to use the
> > original faceplate. I know the epson SMD-340 (1.44mb) will accept the
> > faceplate with the small eject button will the SMD-300(720K) also accept
> > this faceplate?
>
> Read the Atari ST Quick FAQ (http://bales.online.fr/atari) which among
> others refers to a file which I made explaining the whole deal
> (including the front panel as I didn't want to mess up my computer
> either).

I have found the FAQ on this subject to be useless. Dont get me wrong the FAQ may help someone wack the heck out of a floppy drive but, thats not what I want to do. I want something that can accept the faceplate and be used without worrying about damaging something or something coming unglued. That is why I asked about the SMD-300. The drives in the Atari computers are just like anything else, there is a replacement for them its just finding the correct one.

Don

7518. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <395769CB.B84172F8@rom-logicware.com>
Source record: 60493

Ken Springer wrote:
>
> Steve Sweet wrote:
> >
> > Hi Ulli
> >
> > This is just an idea, but one thing i would find usefull would be a menu option/popup
> > that would contain a list of standard letters.
>
> You can essentially do this in the Windows version, by creating your
> standard letters, storing them as templates, and then open a template.
> I assume the TOS version is similar.

Yes, of course. You can do so in the Atari version of Papyrus, as well.
>
> And just now I thought of a minor improvement to the Windows version,
> when you minimize the main Papyrus document window, also hide all
> associated windows. For instance, if I minimize all of my document or
> database windows, close or minimize all other Pap windows such as search
> and replace. I can't think of any reason I need a Pap S&R function if
> there are no windows to search on. <G>

Aehm ... yes. But sounds a little bit like scratching your left
shoulder-blade with your right big toe ... X-)

Means, we can put it on our ToDo-list, but first there are more
important things to do ;-)

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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7519. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39576A49.8D43174B@rom-logicware.com>
Source record: 60494

Yes, but maybe not for everybody (not for the scientist, for example) -
so you can do this on your own by making templates.

And in Papyrus 8.5 (coming soon, free for all English customers of
version 8) there will be a menu option "Favorites", where you can put
such templates in.

Steve Sweet wrote:
>
> Hi Ulli
>
> This is just an idea, but one thing i would find usefull would be a menu option/popup
> that would contain a list of standard letters.
> --
>
> Regards from STEve & his nice warm cosey PAK'd MegaSTE.
> * MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

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7520. Re: Papyrus 8 Database

Newsgroup: comp.sys.atari.st
Date: 2000-06-26 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <39576C6D.EAFB5757@rom-logicware.com>
Source record: 60495

JI Logan wrote:
>
> Hi
>
> Although this question is directed at ROMlogic I am posting it here
> with the expectation that Ulli will reply. This is partly to allow
> people to see the response and partly to tap into others'
> experience.
>
> I have a database which I have used for years with SuperBase (now
> the Pro version). I exported it from SuperBase in DBase format and
> was able to read this into Papyrus and save it as a Papyrus database
> (*.PB). The data is all there and can be searched, reported on etc.
>
> My problem relates to the validation which was present in SuperBase
> but which I cannot get to work in Papyrus. I am using two types:
> firstly, validating entries against constant text (e.g. entry is
> either 'yes' or 'no'), and, secondly, validating one entry against
> another (e.g 'year_of_election' greater than 'year_of_graduation').
>
> I have tried inserting various formulae in the box provided but,
> depending on the formula I am either not allowed to enter text or
> incorrect text is not detected and reported.

Hm - I didn't understand fully, I'm afraid (maybe a language prob,
but I don't think so X-)).
Do you want to check an entry wether it fits into your (database)
needs or not?

This can't be done in the same field, at the moment (but I guess
it will in version 8.5, coming soon free of cost).

You have to make another field like an alert field, where you check
entries against a validation. But, as I said, v. 8.5 will have more
functionality for that, it will come up with action triggers with
related formulas.
--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

```
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```

7521. Re: TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <395932dd$0$31677@news.zetnet.co.uk>
Source record: 60346

On 26 Jun 2000 21:59:55 , Michael Schwingen wrote:
>In article <dreibel-FCAA6F.14563125062000@bigmomma.idirect.com>,
>Daniel L. Dreibelbis <dreibel@idirect.com> wrote:
>> 1) I've discovered that it will only read 720K disks. IIRC, there's a
>>set of dip switches inside the hard drive bay, which, when turned on,
>>will allow for 1.44 operation. Which switches are these?
>
>The dip switch only enables the "HD" button in the desktop's format dialog
>box.
>
>You need (a) a HD disk drive, and (b) a HD-capable floppy disk controller
>(preferrably an AJAX). I am not sure if there were early TTs which require
>additional modifications on the PCB.

TOS 3.05 will read only 770k diskes: you need TOS 3.06 and a new floppy
driver to read 1.44k disks.

>> Failing that, which brands of 1.44 drives will work with the TT?
>>Preferably one that won't require me to hack up the front of the case to
>>install (it's got the romboid-shaped button).

My supplier installed an appropriate floppy drive, without cutting up
the case, but its name I do not know, sorry.

Charles.

7522. Re: Sorry, PC games can't be played on Atar

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <fJa65.325$MZ3.404@newsfeed.slurp.net>
Source record: 60347

On 26 Jun 2000 21:09:56 , It's a closely-guarded secret wrote:
>From: dwoodw7328@aol.com (DWoodw7328)
>Hi to the new guy asking about renaming PC games for ST use!
>
>Glad to see a new user posting something on the group - you're very welcome.
>Firstly, PC games can't be played on Ataris - Ataris are old technology
>compared to today's PCs. Most Ataris have just one or two megabytes of RAM
>onboard and use floppy disks for data storage whereas most PCs have very large
>and fast hard drives. Ataris and PCs are totally different platforms just
>like Macs and PCs are different to each other.

That is not totally true. If there was a decent emulator for the hades or
Milan, it could be done and done well. Both machines could do the graphics
to a point, but the edge goes to the Milan for compatible sound as it's PCI
bus is more upto date and even with the PC world. I have have ran simple PC
games on my ST. They run fine and the graphics were fine, it is just that
things ran alittle slow.

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7523. Crazy Dots Card not totally working

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <mJa65.327$MZ3.404@newsfeed.slurp.net>
Source record: 60348

Hi there,

I have been able to get my friend's Crazy Dots Card working, but there is a problem. Everything is fine until I try to display a 256 color picture. The graphics look funny. Things clear up if I push in on the video connector on the card or else move it up or down. I think it is loose connection, but could it possible be something on the card itself?

Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz
Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson
Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP,
Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf,
Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva

7524. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Gio Ciampa <g.ciampa@cableinet.co.uk>
Message-ID: <sab65.4593$wB1.488647@news3.cableinet.net>
Source record: 60349

"Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
news:3958ff7e2677184@online.be...
> Can you change that 'SV: ' into 'Re: '? It's rather annoying.

Why? It's perfectly obvious to me what it means...

Gio

7525. Re: MyMail 1.01 questions

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006272000.a30461@os.maus.de>
Source record: 60350

Hello Erik!

EH>In TOS/MAgic No ! In Mint partly yes. (start a new session of mymail
EH>in other account).

Hmm, I could start it twice under MagiC, too. What's the difference?

EH>> 5. Is there a german RSC out there? ;-)
EH>Not what i know.

Would You like one to disribute with MyMail?

tschï¿½ï¿½,
=Gerhard=

--
Bitte keine Mails > 16KBytes!

7526. Re: Problem with amail

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006272003.a30462@os.maus.de>
Source record: 60351

Hello Bob!

BK>D:\AMAIL\AM_TEMP\recvbox.tmp'. A message does appear of that name.
BK>What's wrong please?

Can't tell You much about it. I've had this too, but only sometimes.

Perhaps I can say more when You post the correspondig part of the logfile (look in options/general for the name and path of the file).

bye,
=Gerhard=

7527. Wdialog 2.04 vs. 1.96

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <011566d6.2d063bbd@usw-ex0108-063.remarq.com>
Source record: 60352

I've been using WDIALOG 1.96 for quite a while, but I noticed
today that a new graphing program is out that requires v2.04.
What exactly is the difference between them?

On another note, the Behne Bros. link to the English version of
2.04 seems to be broken. Does anyone have a FTP location for it?

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7528. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Peter_Schneider@su2.maus.de
Message-ID: <200006272015.a60892@su2.maus.de>
Source record: 60353

Hi Steve,

S>Does anyone know if a parallel SyQuest drive will work with a 1040STF
S>using HD Driver software?
it will never work.

S>Or will a SCSI only drive work?
Yes!

S>I'm looking at getting a SyQuest SyJet for my 1040STF.
My personal opinion: Keep away from any SyQuest 3.5" drive!! My
experience with a 270 MB drive was so bad that I threw it away sold
the intact cartridges and bought a MO (magneot-optical) drive.

Und TTschï¿½
ps

7529. SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <WKS55.7586$rH5.18160@nntpserver.swip.net>
Source record: 60417

> >I want to connect a SCSI ZIP drive to a Link II host adapter. Does this work
> >on a ST? Is it possible to auto boot from this drive? I'll use HDDriver.
> >
> >Pål Monstad
> >
> >
> I believe I heard when they first came out that the ZIP disk doesn't
> provide the power required for the Link II. You can use it but it
> takes some type of extra connector inplace to tape the power off one
> of the other pins in the SCSI connection I believe.

Hi,
You need to supply TERMPWR to the Link, which isn't provided by the Zip-drive. The TERMPWR is what gives the Link it's power - it surrounds us, penetrates us and binds the gal... uh, sorry - got on a small side-track there... ;)
This can be done in two ways - either by connecting an external harddisk or CD-ROM player after the Zip drive and plugging a terminator in it (with the termination on the Zip off). Then the last unit in the chain supplies the needed TERMPWR - or you can do it by conneting +5V from a port (the joystick port is rather commonly used), to the TERMPWR pin in the Zipdrive's Output connector. I don't have the pinout at hand now, but I'm sure someone else has...? Otherwise, it should be rather easy to search for the SCSI standard pinout on 25-pin connectors...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7530. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: nameerf@flash.net
Message-ID: <K6T55.4976$oW3.438386@news.flash.net>
Source record: 60418

On 26 Jun 2000 16:35:53 , Ulli Ramps wrote:
>Yes, but maybe not for everybody (not for the scientist, for example) -
>so you can do this on your own by making templates.
>
>And in Papyrus 8.5 (coming soon, free for all English customers of
>version 8) there will be a menu option "Favorites", where you can put
>such templates in.
>
>Steve Sweet wrote:
>>
>> Hi Ulli
>>
>> This is just an idea, but one thing i would find usefull would be a menu option/popup
>> that would contain a list of standard letters.

The Favorites menu sounds great! Another solution I thought of trying to do for myself, was to create an openning page that comes up with lists of Standard Letter templates, Label templates, etc. in Hypertext form, so you can just click on the type you want (just like web browsing) and it brings up the right template. This is how my mother-in-law's Microsoft Works (I'll have to wash my hands after typing that!) deals with the problem. It first shows a list of different genres of templates (letters, labels, flyers, etc.) complete with flashy graphics, which Papyrus is definitely able to do. You then click on a hyperlink, and it brings you to a page with specific templates. For example, when you click on "Letters" it will show you links to form letters, personal letters, business letters, etc. also with graphic representations of each. Very elegantly laid out, but also should be quite easy to accomplish with Papyrus, if you have the time and can create all the templates, graphics, etc. Maybe if I have the time, I'll try to make a page that imitates this and either put it on a website or give it to ROM if they'd like to include it in their package.

Mike Freeman
nameerf@flash.net

7531. Re: Is there Linux for the ST???

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Tomy <montom@kki.net.pl>
Message-ID: <395840BE.14ECB3D2@kki.net.pl>
Source record: 60419

Hi

Yes (eg. DEBIAN Linux), but you will need:

- CPU >= 68020 (TT, Falcon, Milan, ...)
- FPU 68881/68882
- hard disk
- >= 8 MB of RAM

--
(o) e-mail : montom@kki.net.pl
(o)(o)(o)(o) www : www.kki.net.pl/~montom
(o) (o) mobile/SMS : (0-604) 985462
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------------------------------ (o)
/ Tomy /ATARI/Falcon/030/68882/ (o) (o)
------------------------------ (o)(o)
beST regards

7532. Re: Atari user groups in North America

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <0b6ce14c.cefee9fb@usw-ex0108-063.remarq.com>
Source record: 60420

Nick Langdon <nlangdon@decofilms.com> wrote:
>Phil, I'd like to know too, I haven't heard about YAC in a
while. I miss
>STar!!!
>
>-Nick Langdon
>Former President of the former Sacramento Total Atari Resource.
>
Wow, what a surprise to see you here, Nick. The Sac Expos are
still very fond memories -- thank you for making them.

Galen (aka Eric Kaljumagi -- the very tall member of YAC)

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7533. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Uwe Seimet <us@ooc.de>
Message-ID: <3958614C.336E@ooc.de>
Source record: 60421

stephenw@operamail.com wrote:
>
> Does anyone know if a parallel SyQuest drive will work with a 1040STF
> using HD Driver software? Or will a SCSI only drive work?

HDDRIVER doesn't support the parallel port, so SCSI is required.

--

Dr. Uwe Seimet mailto:us@ooc.de
MausNet: Uwe Seimet @ KA2 http://home.nikocity.de/nogfradelt

7534. Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <nDZ55.8564$NP5.141250@newsread2.prod.itd.earthlink.net>
Source record: 60422

My apologies if this posted twice!

Hi All,
Can anyone shed some light on why Newsie.96 is crashing on my stock
Falcon MKI (14 meg)? No crashes with Newsie .94!
Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
without clicking on it.
Auto folder Prgs:
NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
Macel34, Sockets (for CAB 2.7), with or without Wdialog.

John G.

7535. Re: Mario becroft still in life ?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: davidkitt@clear.net.nz
Message-ID: <39586fe5@clear.net.nz>
Source record: 60423

On 26 Jun 2000 12:42:30 , Guillaume LE TETU wrote:
>I am looking for a 3 midi ports interface for my Atari STe and I
>remember that Mario Becroft built It, but I don't manage to retrive his
>site. Anyone know where is It ?
>
>
>Thanks.
>.
Guillaume....the email address you want is info@tariland.win.co.nz

The web address is.....www.http://tariland.win.co.nz/

Good luck,
David K.

7536. Problem with amail

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Bob King <robert.king@patent.gov.uk>
Message-ID: <39587454.F6C52B5A@patent.gov.uk>
Source record: 60424

Hi all,

problem with Atack's Amail.

Looks brilliant, but when I come to dowwnload, (get) mails, they all
seem to arrive (red bar fills up), then I get message 'last message
could be corrupt', all mails seem to disappear and then a message 'Error
while importing messages. Messages stay in
D:\AMAIL\AM_TEMP\recvbox.tmp'. A message does appear of that name.
What's wrong please?

Bob King.

7537. Re: MyMail 1.01 questions

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8j9t5k$r5d$1@newstoo.ericsson.se>
Source record: 60425

In article <200006251943.a30416@os.maus.de>,
Gerhard_Hoelscher@os.maus.de (Gerhard Hï¿½lscher) writes:
> Hello Joergen!
>
> JN>Now there is a new version of MyMail out, 1.01, in which the problem
> JN>with proportional fonts is fixed along with some other bugfixes.
>
> The new version ist the first ever got to run on my monochrome PAKed Mega ST,
> so I'm very glad about it.
I am happy that it works for you now.

> But a few questions are left.
>
> 1. I' several mail accounts. Is it possible to define an InBox adnd
> OutBox for each one?
In TOS/MAgic No !
In Mint partly yes. (start a new session of mymail in other account).

> 2. Scrolling (mail overview, Aliases etc.) is a bit slow and funny,
> because there are no real scroll bars (MagiC 5.13 monochrome). I think
> the arrow keys (mail overview) scroll by page, the little empty
> buttons more inside the dialog by line, right?
This main window is going to be re-designed later.

> 3. I can't delete messages. They get a diferrent Icon but don't vanish
> form the list.
You first mark mail for delete then finaly erases them by clicking in mymails trashcan.

> 4. MyMail always gets *all* messages from the server. aMail, for example,
> knows how to get only the new ones (since last login). This works only
> with some servers, indeed.
This part is not completed yet but will be as fast as i have the time.

> 5. Is there a german RSC out there? ;-)
Not what i know.

/Erik Hall

7538. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: "Simon Osborne (Atari Active)" <atariactive@btinternet.com>
Message-ID: <8j9rf5glg1@neptunium.btinternet.com>
Source record: 60426

<stephenw@operamail.com> wrote in message
news:8j889q$o5o$1@nnrp1.deja.com...
> Does anyone know if a parallel SyQuest drive will work with a 1040STF
> using HD Driver software? Or will a SCSI only drive work?

Scsi or nothing I'm afraid.

>
> I'm looking at getting a SyQuest SyJet for my 1040STF. The SCSI
> versions are rarer and more expensive than the parallel ones. If anyone
> is using a parallel drive with their system, please let me know how you
> did it.
>

The parallel drives use technology not found in Atari's. Something to do
with ECP ports I think

>

Simon Osborne

Atari Active

7539. For Sale: Atari ST 1040

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Roger Hünen <rhunen@xs4all.nl>
Message-ID: <8ja4ht$9f0$1@news1.xs4all.nl>
Source record: 60427
Cross-posted to: comp.sys.atari.st,de.comp.sys.atari

```
For sale:
- Atari ST 1040, 4 MB RAM, TOS 1.04
- SMM 125 B&W Monitor
- 100 MB Harddisk
- Wangtek SCSI Tape Drive (150 MB) + tapes
- Turbo C 2.03
- NVDI

Price: best reasonable offer (pick up, no shipping)
Area: Netherlands (between Maastricht and Heerlen [near Aachen])

Regards,
-Roger
```

7540. Re: Papyrus 8

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Ulli Ramps <Ulli@rom-logicware.com>
Message-ID: <395897B0.633C40E1@rom-logicware.com>
Source record: 60428

Michael and Nicole Freeman wrote:

> >And in Papyrus 8.5 (coming soon, free for all English customers of
> >version 8) there will be a menu option "Favorites", where you can put
> >such templates in.

> The Favorites menu sounds great! Another solution I thought of trying
> to do for myself, was to create an openning page that comes up with
> lists of Standard Letter templates, Label templates, etc. in
> Hypertext form, so you can just click on the type you want (just like
> web browsing) and it brings up the right template.

Yes, the "home-built" way of having favorites ;-)

> This is how my
> mother-in-law's Microsoft Works (I'll have to wash my hands after
> typing that!) deals with the problem. It first shows a list of
> different genres of templates (letters, labels, flyers, etc.)
> complete with flashy graphics, which Papyrus is definitely able to
> do. You then click on a hyperlink, and it brings you to a page with
> specific templates. For example, when you click on "Letters" it will
> show you links to form letters, personal letters, business letters,
> etc. also with graphic representations of each. Very elegantly laid
> out, but also should be quite easy to accomplish with Papyrus, if you
> have the time and can create all the templates, graphics, etc. Maybe
> if I have the time, I'll try to make a page that imitates this and
> either put it on a website or give it to ROM if they'd like to
> include it in their package.

Why not :-)
>
> Mike Freeman
> nameerf@flash.net

--

Greetings

Ulli Ramps

(papyrus Support + GF)
R.O.M. logicware GmbH, Berlin
---
http://www.rom-logicware.com (Adr., Tel., FAX)

*** Bitte nicht unzitiert auf alte Mails beziehen ***

+++ Please don't refer to previous mails w/o citation +++
+++ (because of the high volume of incoming mails) +++

7541. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <7g165.11$VW.15706@news3.voicenet.com>
Source record: 60429

On 27 Jun 2000 08:31:15 , John Garone wrote:
>My apologies if this posted twice!
>
>Hi All,
> Can anyone shed some light on why Newsie.96 is crashing on my stock
>Falcon MKI (14 meg)? No crashes with Newsie .94!
>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>without clicking on it.
>Auto folder Prgs:
> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>Macel34, Sockets (for CAB 2.7), with or without Wdialog.
>
> John G.
>.

I have the same problem also on an 48 Mhz accelerated TT030
using NeoDesk 4, Geneva, and NVDI 5.03.

I bet there is a mistake in compiling it?

Raymond

7542. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: stephenw@operamail.com
Message-ID: <8ja87b$6ov$1@nnrp1.deja.com>
Source record: 60430

Well, the parallel drive didn't work as everyone said. Now I know that the hardware is not compatible.

I'll keep my eye out on eBay for a good SCSI SyJet or SparQ drive.

Thanks to everyone for replying. You're very helpful.

- Trenchcoat Steve

Sent via Deja.com http://www.deja.com/
Before you buy.

7543. Re: Basilisk 2 for Milan NOW!

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Andreas Berger <Andreas.Berger@de.bosch.com>
Message-ID: <8ja9u5$h8c$1@proxy2.fe.internet.bosch.de>
Source record: 60431

"Atari Active" <atariactive@btinternet.com> schrieb im Newsbeitrag
news:8ithir$3ce$1@plutonium.btinternet.com...
>
> Matthias Jaap <mjaap@atari-computer.de> wrote in message
> news:8iqngu$ak6$1@nnrp1.deja.com...
>
> <snip>
>
> > Personally, I'd like to see other emulators (M.E.S.S./M.A.M.E.!).
> >
> > Greetings,
> > Matthias
> >
>
> Emulators aren't such a big program, as the majourity have released the
> source code. There are many 68k versions of emulators (ie vMac, MAME) that
> have been ported to run on the Amiga and 68k Mac's. It just takes someone
to
> sit down and compile to code to run on Atari.

You are totaly wrong here. The main-problem is, that all the emulators like
Basilisk, Mame, UAE and so have a buildin CPU-Interpreter for the 68k-code.
This make these things totaly slow on m68k-machines like the MilanII or
Amiga060.
The funny thing with Basilisk is, that you can use your buildin Hardware-CPU
without any translation (there is a special mode to compile the thing so,
but
it would not be easy to port this to the milan).
The emulator builds only the IO to the keyboard or to the display.
So you reaches the speed like your CPU and with an 68060/50 for example you
are
3 times faster than an Quadra605.
You can with this play games like Dark Forces etc. and you can use, if you
are
hot to do so, Microsoft Office :).

Bye, Andreas

7544. cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Curt Johnsen <cjohnsen@earthlink.net>
Message-ID: <B57E2289.3A3E%cjohnsen@earthlink.net>
Source record: 60432

Have falc mkx 14 ram 2 segate ext hd. 1 ide dr. Cubase worked fine before I installed the ide drive. Can record midi but when I go to make audio file I get 8 or so bombs and thats it. As soonas I click what drive to record onto. I know not to use the Ide drive so I dont. I can record audio files fine from audiomaster. So it appears to be cubase when I go to make an audio file. Is it the fdi during boot up?
curt

7545. Re: TT PSU replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Don <dons@qnet.com>
Message-ID: <3958D5D7.6BAF27E@qnet.com>
Source record: 60433

Well, if anyone has a SKYNET version of the TT or MSTe powersupply there is some good news. SKYNET will repair the powersupply for $5.00 plus shipping of $5.00 so for $10 whole dollars you can get your dead powersupply repaired. If anyone has the SKYNET powersupply and wants to have it repaired email me and Ill send you the information.

Don

7546. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <3958db7d$0$31677@news.zetnet.co.uk>
Source record: 60434

On 27 Jun 2000 08:31:15 , John Garone wrote:
> Can anyone shed some light on why Newsie.96 is crashing on my stock
>Falcon MKI (14 meg)? No crashes with Newsie .94!
>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>without clicking on it.

I've had not too dissimilar problems with 0.96 too - I've reverted to
0.94. I too have a standard Falcon, with all the usual stuff, e.g.
NVDI, WDIALOG. I got system lockups when pointing the cursor at a
menu item that has a pull-down sub-menu.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7547. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8jamovsah1@newstoo.ericsson.se>
Source record: 60435

In article <nDZ55.8564$NP5.141250@newsread2.prod.itd.earthlink.net>,
swampfox1@earthlink.net (John Garone) writes:
> My apologies if this posted twice!
>
> Hi All,
> Can anyone shed some light on why Newsie.96 is crashing on my stock
> Falcon MKI (14 meg)? No crashes with Newsie .94!
> Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
> Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
> without clicking on it.
> Auto folder Prgs:
> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
> Macel34, Sockets (for CAB 2.7), with or without Wdialog.

I had big problem on my Hades 060 to get it working
so i was forced to go back to 0.94

It is locked-up or crashed directly in both TOS and MiNT.

/Erik Hall

7548. Re: Atari 1040 ST Sound

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: xlator@cix.compulink.co.uk
Message-ID: <8japqr$9vu$1@plutonium.compulink.co.uk>
Source record: 60436

In message <sl7lvlpie7f113@corp.supernews.com>, bindon@madasafish.com said:

>It certainly does get through the crossover on to the LF side. It is
>rather lethal if turned up loud. I've just checked the output from
>my ST with a scope and it clearly reads somewhere around 4.16Khz.

Presumably this is the actual 'click' frequency within the 'chopped'
square wave? The square wave itself will be only a few Hertz if you can
talk about a frequency at all (you can if you hold a key pressed)!

>You're probably thinking that this is HF, yes to some extent, BUT it
>is square wave. Square waveform is rich in harmonics and will contain
>low frequency and mid frequency hidden in it. Thats why it's thumping
>our speakers out even though it sounds quite high pitched.

No, that can't be right - the harmonics of a square wave are all
higher than the fundamental repetition frequency, not lower. I think
you are confusing the frequency of the click itself, which may well be a
few kHz, and the keying of it at a few Hz if a key is held down
(repeating click). It's more likely that the low-pass filtering of the
crossover causes the envelope of the square wave to be reproduced; could
also be the fast rise-time causing ringing in the crossover.

Regards, /Peter/

7549. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <3958ff7e2677183@online.be>
Source record: 60437

on Tue 27-06-2000 08:31 John Garone wrote:

>My apologies if this posted twice!
>
>Hi All,
>Can anyone shed some light on why Newsie.96 is crashing on my stock
>Falcon MKI (14 meg)? No crashes with Newsie .94!
>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>without clicking on it.

Don't spoil your time with this version. It just don't work.
I've tried it for a few minutes on my Hades 060 running freeMiNT/N_AES.
Total disaster.
Use Newsie 0.94 or another mailer instead.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7550. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <3958ff7e2677184@online.be>
Source record: 60438

on Tue 27-06-2000 02:36 Claes Holmerup wrote:

>
>Hi,
>You need to supply TERMPWR to the Link, which isn't provided by the
>Zip-drive. The TERMPWR is what gives the Link it's power - it surrounds
>us, penetrates us and binds the gal... uh, sorry - got on a small
>side-track there... ;)

Hej Claes,

Can you change that 'SV: ' into 'Re: '? It's rather annoying.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7551. Re: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <01765.7757$rH5.19159@nntpserver.swip.net>
Source record: 60439

"Curt Johnsen" <cjohnsen@earthlink.net> wrote:
> Have falc mkx 14 ram 2 segate ext hd. 1 ide dr. Cubase worked fine before I
> installed the ide drive. Can record midi but when I go to make audio file I
> get 8 or so bombs and thats it. As soonas I click what drive to record
> onto. I know not to use the Ide drive so I dont. I can record audio files
> fine from audiomaster. So it appears to be cubase when I go to make an
> audio file. Is it the fdi during boot up?

Hi,
I haven't seen this specific problem before. You've only tried to record on the SCSI-drive, which should work. I would suspect that you need to make a CPU-clock patch, but it seems strange that it's worked ok before...
Is there such a clock patch made? If it has been made, it might be if you forgot to plug in the SCSI termination or something simple like that...?
Another thing that might have happened is that the Powersupply got overloaded - or that heat builds up inside the MKX box - maybe you could try installing an extra fan which draws out some of the heated air (try first by removing the top cover to get a free air flow and see if it gets any better) - or to supply separate power to the IDE-drive?

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7552. Re: Is there Linux for the ST???

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: Chris Martin <hacked_up_radio@yahoo.com>
Message-ID: <3958FD3E.748CF294@yahoo.com>
Source record: 60440

Tomy wrote:

> Hi
>
> Yes (eg. DEBIAN Linux), but you will need:
>
> - CPU >= 68020 (TT, Falcon, Milan, ...)
> - FPU 68881/68882
> - hard disk
> - >= 8 MB of RAM
>

Tommy,

There is also a version of uCLinux (Microcontroller Linux)
that someone has managed to boot on a 520ST.

Check out:

http://www.esat.kuleuven.ac.be/~pcoene/atari.html

Cheers,
Chris

--
Chris Martin
Hacked-Up Radio
http://www.hackedup.com

7553. Re: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: cvillard@club-internet.fr
Message-ID: <8jb169rjf1@front1.grolier.fr>
Source record: 60441

I have heard that cubase audio only works with audio files on a scsi
drive ; you can launch cubase from your ide drive but you must record
and read audio on a scsi drive , dura lex sed lex ;)

cordialement,

On 27 Jun 2000 14:21:15 , Curt Johnsen wrote:
>Have falc mkx 14 ram 2 segate ext hd. 1 ide dr. Cubase worked fine before I
>installed the ide drive. Can record midi but when I go to make audio file I
>get 8 or so bombs and thats it. As soonas I click what drive to record
>onto. I know not to use the Ide drive so I dont. I can record audio files
>fine from audiomaster. So it appears to be cubase when I go to make an
>audio file. Is it the fdi during boot up?
>curt
>
>.

7554. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: norway@interlog.com
Message-ID: <vh865.20083$lp.504617@cac1.rdr.news.psi.ca>
Source record: 60442

Rumour has it that the SyJet parallel drive is really a SCSI drive with a special cable. Someone reported on the 'alt.syquest' newsgroup that he was able to use a 25-pin SCSI cable on the "parallel" drive without a problem.

David Snowdon
norway@interlog.com

In article <8j889q$o5o$1@nnrp1.deja.com>, stephenw@operamail.com wrote:
>Does anyone know if a parallel SyQuest drive will work with a 1040STF
>using HD Driver software? Or will a SCSI only drive work?
>
>I'm looking at getting a SyQuest SyJet for my 1040STF. The SCSI
>versions are rarer and more expensive than the parallel ones. If anyone
>is using a parallel drive with their system, please let me know how you
>did it.
>
>I have a parallel SparQ drive at the office that I use with a PC and I'm
>going to try hooking it up to the ST. I'll post my results later.
>
>Thanks,
>
>Trenchcoat Steve
>
>
>Sent via Deja.com http://www.deja.com/
>Before you buy.

7555. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: claytone@aa.net
Message-ID: <3959161a_1@huge.aa.net>
Source record: 60443

Hi all-

Hate to "disappoint", but Newsie 96 (almost always) works fine
for me. The only time it has NOT, was when I tried to delete an
email that wouldn't finish coming thru (using "check mail", then
clicking on the delete button), and that bombed the computer.
However, I haven't had the problems I've read about in your
posts. Not sure what's causing the explosions, but my set-up is:

Falcon/ 14 meg/ ICD/ Toshiba 2.5" IDE/ Warp 9/ TOS 4.04/ Nemesis/
No NVID or Magic or Mint

Don't know if that helps, but I hope it does-

Clayton Murray
Seattle, WA USA

> Can anyone shed some light on why Newsie.96 is crashing on my stock
>Falcon MKI (14 meg)? No crashes with Newsie .94!
>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>without clicking on it.
>Auto folder Prgs:
> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>Macel34, Sockets (for CAB 2.7), with or without Wdialog.

7556. CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395929f4$0$31677@news.zetnet.co.uk>
Source record: 60444

I had to reinstall CAB a few weeks ago, due to a corruption problem, and since then it hasn't been able to display JPGs. It either bombs out when trying to display them or, if I delete CAB_JPEG.OVL, it displays the page but with the ALT text in place of the image.

I suspect it might be the CAB.OVL file, as in reinstalling I lost the version that I'd painstakingly found to be the only one that worked. I've since downloaded several versions and have settled on the only one that doesn't cause CAB to crash on loading. But I have this JPG problem.

First of all, can anyone suggest what might be causing the problem?

And if it does appear to be the CAB.OVL, does anyone have a version they could email me that works with CAB 2.7 on a Falcon?

I'm also confused about the CAB_JPEG.OVL. I'd always assumed that it was just another version of the OVL that maybe optimised the loading of JPGs, but had to be renamed to CAB.OVL in order to use it. With my experiments, it seems to be active even if you leave it with its original filename, and that it works in conjunction with CAB.OVL - is that right?

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7557. Re: TT Question: Floppy Disk Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-27 00:00:00 UTC
From: cstanley@zetnet.co.uk
Message-ID: <395932db$0$31677@news.zetnet.co.uk>
Source record: 60445

On 26 Jun 2000 21:59:55 , Michael Schwingen wrote:
>In article <dreibel-FCAA6F.14563125062000@bigmomma.idirect.com>,
>Daniel L. Dreibelbis <dreibel@idirect.com> wrote:
>> 1) I've discovered that it will only read 720K disks. IIRC, there's a
>>set of dip switches inside the hard drive bay, which, when turned on,
>>will allow for 1.44 operation. Which switches are these?
>
>The dip switch only enables the "HD" button in the desktop's format dialog
>box.
>
>You need (a) a HD disk drive, and (b) a HD-capable floppy disk controller
>(preferrably an AJAX). I am not sure if there were early TTs which require
>additional modifications on the PCB.

TOS up to 3.05 will read only 770 k; you need TOS 3.06 and a new floppy
drive to read 1.44 K. Changing the dip switches doesn't help otherwise.

>> Failing that, which brands of 1.44 drives will work with the TT?

Can't answer that, sorry: my supplier installed an appropriate brand
(whose name I don't know), without cutting up the case!

>if you see an attachment here, that means that your mail/newsreader is broken.
>begin 644 LOVELY-SIGNATURE.txt.vbs
>"The day Microsoft makes something that doesn't suck is probably the day
>they start making vacuum cleaners" - Ernst Jan Plugge

Hehe :)

7558. Re: ST floppy drive replacement

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: "Sheldon H. Winick" <s.winick@worldnet.att.net>
Message-ID: <iDb65.12191$kK.284297@bgtnsc05-news.ops.worldnet.att.net>
Source record: 60354

Don,

Actually the drive Atari used was the SMD380. I still have a NEW one in
the Atari parts cabinet with the custom Atari faceplate already mounted.
You can have it for $30 plus shipping. Reply in Email if interested.

Sheldon

"Don" <dons@qnet.com> wrote in message news:3956E8F5.AB870D70@qnet.com...
> Im looking for a replacement for a ST internal drive. I want to use the
> original faceplate. I know the epson SMD-340 (1.44mb) will accept the
> faceplate with the small eject button will the SMD-300(720K) also accept
> this faceplate?
>
>
> Thanks Don
>

7559. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8jbhn2$604$1@zingo.tninet.se>
Source record: 60355

On 27 Jun 2000 14:01:14 , Clayton Murray wrote:
>Hi all-
>
>Hate to "disappoint", but Newsie 96 (almost always) works fine
>for me. The only time it has NOT, was when I tried to delete an
>email that wouldn't finish coming thru (using "check mail", then
>clicking on the delete button), and that bombed the computer.
>However, I haven't had the problems I've read about in your
>posts. Not sure what's causing the explosions, but my set-up is:
>
>Falcon/ 14 meg/ ICD/ Toshiba 2.5" IDE/ Warp 9/ TOS 4.04/ Nemesis/
>No NVID or Magic or Mint
>
>Don't know if that helps, but I hope it does-
>
>Clayton Murray
>Seattle, WA USA
>
Hi all

Same goes for me too, no probs whatsoever with Newsie .96
Could it be NVDI? I'm using 4.11 but Martin and Erik are using
5.x if I'm not mistaken. Just an idea.

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg
Milan 48Mb ram, 1033 Mb HD,16x CD, Naes2, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.8 and Newsie 0.96
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7560. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: jorgen.nyberg@mailbox.hogia.net
Message-ID: <8jbi2r$604$2@zingo.tninet.se>
Source record: 60356

On 27 Jun 2000 22:25:56 , Chris Simon wrote:

>I'm also confused about the CAB_JPEG.OVL. I'd always assumed that it
>was just another version of the OVL that maybe optimised the loading
>of JPGs, but had to be renamed to CAB.OVL in order to use it. With my
>experiments, it seems to be active even if you leave it with its
>original filename, and that it works in conjunction with CAB.OVL - is
>that right?
>
>
>--
>Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
>** Beware of a bearded man with a spoon up his nose ** ! ! !
>.
Hi Chris

CAB_JPEG.OVL is exactly what it says, an overlay for Jpg's, it has
nothing to do with connection towards internet, for that you should
have the normal CAB.OVL.

Cheer's J&#65533;rgen

J&#65533;rgen Nyberg
Milan 48Mb ram, 1033 Mb HD,16x CD, Naes2, Mint 1.15, Nvdi 4.11
SAK member 104 Surfing with Cab 2.8 and Newsie 0.96
SAK= Svenska Atari Klubben (Swedish Atari Club)
http://nyberg.atari.org/index.html

7561. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: flawrenc@genie.idt.net
Message-ID: <8jbli1$c1a@nnrp2.farm.idt.net>
Source record: 60357

```
On 27 Jun 2000 12:39:31 , Raymond Collins wrote:
>On 27 Jun 2000 08:31:15 , John Garone wrote:
>>My apologies if this posted twice!
>>
>>Hi All,
>> Can anyone shed some light on why Newsie.96 is crashing on my stock
>>Falcon MKI (14 meg)? No crashes with Newsie .94!
>>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>>without clicking on it.
>>Auto folder Prgs:
>> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>>Macel34, Sockets (for CAB 2.7), with or without Wdialog.
>>
>> John G.
>>.
>
>I have the same problem also on an 48 Mhz accelerated TT030
>using NeoDesk 4, Geneva, and NVDI 5.03.
>
>I bet there is a mistake in compiling it?

No problem here using Geneva,NVDI 5.03, NeoDesk 4, Crazy Dots II.

<<<<<<<<<<<<<<<<<<<<<<<<>>>>>>>>>>>>>>>>>>>>>>>>
<> TT030, TOS 3.06, ST4/TT16mg. mem, NVDI 5.03, <>
<> Crazy Dots II board, Geneva/Neodesk, ezflyer <>
<> 230, Syquest 44, HDDriver 7.71, US Robotics <>
<> 56k/V90 modem, NEC 4FG Monitor and lotsaluck <>
<<<<<<<<<<<<<<<<<<<<<<<<>>>>>>>>>>>>>>>>>>>>>>>>

--
**************************
*===== Frank Lawrence =====*
*===== Norman OK US =====*
**************************
```

7562. Atari Swap & Sale, Columbus Ohio

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: "R. Wayne Arenz" <rarenz@columbus.rr.com>
Message-ID: <zyd65.1831$4h3.19355@typhoon.columbus.rr.com>
Source record: 60358

The Atari Computer Enthusiasts of Columbus wish to announce their 5th? 6th? (time flies when you're having fun) Annual Swap & Sale. September 9, 2000. Please write for details/ map/ electronic or snail mail. Donald Thomas is planning on placing an announce and map on www.icwhen.com ::Site Features::I.C. News in the near future. Or, while you're there, check out the photos of last year's meet.

--
R. Wayne Arenz

___
| | rarenz@columbus.rr.com
|___/ . / wayne.arenz@healthcare.com
| \ /_\ / rwarenz@freenet.columbus.oh.us
| \/ \/ (if all else REALLY fails)

7563. Re: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <ulf65.314$2q.6117@nsw.nnrp.telstra.net>
Source record: 60359

The ide drive is not recordable as far as cubase is concerned, you can run it from the ide but the data must be stored on a scsi drive. The C-lab falcon's do not need clock mods as c-lab sorted all that drama out. Only early Atari machines did...

Mark Bedingfield

chris <cvillard@club-internet.fr> wrote in message news:8jb169rjf1@front1.grolier.fr...
>
> I have heard that cubase audio only works with audio files on a scsi
> drive ; you can launch cubase from your ide drive but you must record
> and read audio on a scsi drive , dura lex sed lex ;)
>
>
> cordialement,
>
> On 27 Jun 2000 14:21:15 , Curt Johnsen wrote:
> >Have falc mkx 14 ram 2 segate ext hd. 1 ide dr. Cubase worked fine before I
> >installed the ide drive. Can record midi but when I go to make audio file I
> >get 8 or so bombs and thats it. As soonas I click what drive to record
> >onto. I know not to use the Ide drive so I dont. I can record audio files
> >fine from audiomaster. So it appears to be cubase when I go to make an
> >audio file. Is it the fdi during boot up?
> >curt
> >
> >.

7564. Re: Sorry, PC games can't be played on Atar

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8jc3q1cgf1@snipp.uninett.no>
Source record: 60360

Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:

> That is not totally true. If there was a decent emulator for the hades or
> Milan, it could be done and done well. Both machines could do the graphics
> to a point, but the edge goes to the Milan for compatible sound as it's PCI
> bus is more upto date and even with the PC world. I have have ran simple PC
> games on my ST. They run fine and the graphics were fine, it is just that
> things ran alittle slow.

I'd think you'll find that games will run more than a "little" slow on
your Hades unless you run 10 year old games...

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7565. Re: MyMail 1.01 questions

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8jc6nkopk1@newstoo.ericsson.se>
Source record: 60361

In article <200006272000.a30461@os.maus.de>,
Gerhard_Hoelscher@os.maus.de (Gerhard Hï¿½lscher) writes:
> Hello Erik!
>
> EH>In TOS/MAgic No ! In Mint partly yes. (start a new session of mymail
> EH>in other account).
>
> Hmm, I could start it twice under MagiC, too. What's the difference?
MyMAIL looks for the home directory to load/store data from
in mint it is easy to do a new login in a bash shell in paralell with the old login
and from that shell start a new session of mymail.
I do not think this will work on magic.

> EH>> 5. Is there a german RSC out there? ;-)
> EH>Not what i know.
>
> Would You like one to disribute with MyMail?
When i get the time myself to handle a distribution network.

/Erik Hall

7566. Test

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <962175936-145869AEicMi@cwcom.net>
Source record: 60362

Sorry, my news server doesn't seem to be working for outgoing.

--
Regards,

Derryck Croker

7567. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Jhj65.11787$NP5.254989@newsread2.prod.itd.earthlink.net>
Source record: 60363

On 27 Jun 2000 22:25:56 , Chris Simon wrote:
>I had to reinstall CAB a few weeks ago, due to a corruption problem,
>and since then it hasn't been able to display JPGs. It either bombs
>out when trying to display them or, if I delete CAB_JPEG.OVL, it
>displays the page but with the ALT text in place of the image.
>
>I suspect it might be the CAB.OVL file, as in reinstalling I lost the
>version that I'd painstakingly found to be the only one that worked.
>I've since downloaded several versions and have settled on the only
>one that doesn't cause CAB to crash on loading. But I have this JPG
>problem.
>
>First of all, can anyone suggest what might be causing the problem?
>
>And if it does appear to be the CAB.OVL, does anyone have a version
>they could email me that works with CAB 2.7 on a Falcon?
>
>I'm also confused about the CAB_JPEG.OVL. I'd always assumed that it
>was just another version of the OVL that maybe optimised the loading
>of JPGs, but had to be renamed to CAB.OVL in order to use it. With my
>experiments, it seems to be active even if you leave it with its
>original filename, and that it works in conjunction with CAB.OVL - is
>that right?
>
>
>--
>Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
>** Beware of a bearded man with a spoon up his nose ** ! ! !
>.
Chris,
Either Oliver's 5.68 or Dan's 1.4008 work on my stock Falcon MKI
Neither crashes but behave differently depending on the site
CAB (2.7) accesses.
Dan's versions found at:
http://www.netset.com/~baldrick/ovl.html
Oliver's at:
http://obooklage/free.fr/sti_cli.htm
The JPEG.... should be left as is (and in the modules folder).
John G.

7568. Re: Wdialog 2.04 vs. 1.96

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <loj65.11788$NP5.254989@newsread2.prod.itd.earthlink.net>
Source record: 60364

On 27 Jun 2000 21:21:08 , atarigalen wrote:
>I've been using WDIALOG 1.96 for quite a while, but I noticed
>today that a new graphing program is out that requires v2.04.
>What exactly is the difference between them?
>
>On another note, the Behne Bros. link to the English version of
>2.04 seems to be broken. Does anyone have a FTP location for it?
>
>Galen
>
>Got questions? Get answers over the phone at Keen.com.
>Up to 100 minutes free!
>http://www.keen.com
>
>.
If you need 2.04, E-mail me! No DOCs and can't recall where I got it from
but loads as WDIALOG 2.04
Version 2.00 was but is no longer available at an AOL/DirkHage site
(w/docs and programming info) I have some of that stuff if needed.
Can't help with the link.
John G.

7569. Re: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Curt Johnsen <cjohnsen@earthlink.net>
Message-ID: <B57F4DBE.3A76%cjohnsen@earthlink.net>
Source record: 60365

I only record on the scsi drive. Evertthing else in cubase works, offline features, midi recording, scoring editing, etc, just when I go to write audio files. I get the 14 bombs.. When box comes up says PLEASE SELECT A FILENAME FOR THIS RECORDING then I select a drive for this file. using a scsi drive hit ok and 5 sec later I get 14 bombs.what am I missing.
curt

7570. Re: FS: Hybrid Arts SEMPTE box

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Larry <lund1@earthlink.net>
Message-ID: <3959F595.F08C18DD@earthlink.net>
Source record: 60366

Hi Tim,

I considered doing just what you suggested. But I have found pretty good success running most everything from one machine, though sometimes in a buggy fashion. Recently obtained Gigasampler and have it running on one machine with Logic Audio. I have all the other apps one might see in a DAW as well. Generally, it's quite adequate. I really didn't want two or three machines around. When and if I do, unfortunately, I'll need something with alittle more power. If I had a bunch of time to burn, I'd love to get into some of the Atari programs, particularly KCS. It was extremely powerful for it's time....almost too powerful!

If I were to delve into this, is there an app where I could download an app to a floppy on my PC and then run it off the Atari?

Thanks again,

Larry

Tim Conrardy wrote:
>
> In article <395199E7.D56766B6@earthlink.net>,
> Larry <lund1@earthlink.net> wrote:
> > Thanks Tim for the reply. And BTW, you have a GREAT site! Had fun
> > checking it out.
>
> Thanks Larry...still learning HTML however.Have to get some more pages
> up as I got Copyist released. The files are available on the FILE link
> on my page, but I want to create a seperate page for it.
>
> > For running just midi, or even syncing
> > a an Atari to run midi to a DAW would work wonderfully.
>
> You will find a great mant Atarians have done just that. They keep the
> Atari for Midi applications and sync it to whatever they are using for
> Digital audio.Many musicians on Atari-Midi (mailing list)will testify
> to this. Also you can run programs you won't find on PC/Mac like
> Tunesmith, Ludwig, KCS and even Edit Track!I sort of look at these
> programs as "modules" in my system. I have 3 atari computers, each
> running different stuff and I can record the whole thing into cakewalk
> on the PC!!Or Record everything in Cubase on the TT030 and turn it into
> WAVE file on the PC to create a CD/MP3 out of it.
>
> I would recommend you keep the Atari to run certain applications.
> For answers on this, join us at Atari-Midi . See sig
>

> Tim
> --
> Tim Conrardy
> Tim's Atari Midi World http://atari.atlantis-bbs.com
> Atari-Midi Mailing List: Subscribe at:
> http://www.onelist.com/group/atari-midi
> tconrardy@hotmail.com
>
> Sent via Deja.com http://www.deja.com/
> Before you buy.

7571. Marpet Upgrade Board

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: george@moulder77.freeserve.co.uk
Message-ID: <8jcsv6$o29$1@newsg3.svr.pol.co.uk>
Source record: 60367

I want to obtain a Marpet Xtra-Ram deluxe upgrade board for an STFM.

Has anyone got one they want to sell?

Details please, direct to me by e-mail.

George Moulder

7572. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: rcollins@voicenet.com
Message-ID: <mRm65.386$VW.29861@news3.voicenet.com>
Source record: 60368

```
On 28 Jun 2000 01:48:49 , Frank W. Lawrence wrote:
>On 27 Jun 2000 12:39:31 , Raymond Collins wrote:
>>On 27 Jun 2000 08:31:15 , John Garone wrote:
>>>My apologies if this posted twice!
>>>
>>>Hi All,
>>> Can anyone shed some light on why Newsie.96 is crashing on my stock
>>>Falcon MKI (14 meg)? No crashes with Newsie .94!
>>>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>>>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>>>without clicking on it.
>>>Auto folder Prgs:
>>> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>>>Macel34, Sockets (for CAB 2.7), with or without Wdialog.
>>>
>>> John G.
>>>.
>>
>>I have the same problem also on an 48 Mhz accelerated TT030
>>using NeoDesk 4, Geneva, and NVDI 5.03.
>>
>>I bet there is a mistake in compiling it?
>
>No problem here using Geneva,NVDI 5.03, NeoDesk 4, Crazy Dots II.
>
>
> <<<<<<<<<<<<<<<<<<<<<<<<>>>>>>>>>>>>>>>>>>>>>>>>
> <> TT030, TOS 3.06, ST4/TT16mg. mem, NVDI 5.03, <>
> <> Crazy Dots II board, Geneva/Neodesk, ezflyer <>
> <> 230, Syquest 44, HDDriver 7.71, US Robotics <>
> <> 56k/V90 modem, NEC 4FG Monitor and lotsaluck <>
> <<<<<<<<<<<<<<<<<<<<<<<<>>>>>>>>>>>>>>>>>>>>>>>>

I was thinking maybe HD Driver but I use 7.71 also.
```

7573. FA: Atari 800 (In Original Box)

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: MexiAce <staalejg@bigfoot.com>
Message-ID: <8jcvm5$2lo$1@slb2.atl.mindspring.net>
Source record: 60369

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=369456131

7574. FA: GFA Basic Programmers Reference Guide Vol.1

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Jon <deadhead@wcoil.com>
Message-ID: <8jd09s$i8s$1@slb1.atl.mindspring.net>
Source record: 60370

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=368223176

7575. Re: Test

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Roger Cain <roger@cainr.freeserve.co.uk>
Message-ID: <8jd794$7i4$1@news7.svr.pol.co.uk>
Source record: 60371

Derryck Croker <derryck@NOSPAMcix.co.uk> wrote in message
news:962175936-145869AEicMi@cwcom.net...
> Sorry, my news server doesn't seem to be working for outgoing.

It is now, m8e :-)

Roger

7576. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: michaels@draco.stochastik.rwth-aachen.de
Message-ID: <8jd830$ag0$1@draco.stochastik.rwth-aachen.de>
Source record: 60372

In article <39594c8d@news.server.worldonline.co.uk>,
Ian <ian_m_phillips@yahoo.com> wrote:
>Wasn't something mentioned a couple of months back about someone producing a
>full spec parallel as a cartridge?

Yes. Woller Systeme in Berlin has a cartridge port adapter as well as
drivers for parallel-port ZIP drives and Connectix QuickCams.

AFAIR, there is also a version of the ZIP driver which works on a Milan
without extra hardware, but I am not sure if that was released or not.

cu
Michael
--
In the beginning there was nothing, which exploded.

7577. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <CRp65.12414$NP5.276070@newsread2.prod.itd.earthlink.net>
Source record: 60373

Ooops!

Olivers correct address:

http://obooklage.free.fr/sti_cli.htm

7578. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <395a3cdc1a68050@free.fr>
Source record: 60374

```
Hello,

in article <sab65.4593$wB1.488647@news3.cableinet.net> (comp.sys.atari.st)
Gio Ciampa wrote on Tue 27-06-2000 23:56 (GMT):

>
> "Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
> news:3958ff7e2677184@online.be...
> > Can you change that 'SV: ' into 'Re: '? It's rather annoying.
>
> Why? It's perfectly obvious to me what it means...

Because obviously it breaks threads (and is not RFC compliant).

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html
```

7579. Re: FS: Hybrid Arts SEMPTE box

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Tim Conrardy <tconrardy@hotmail.com>
Message-ID: <8jde7p$l9k$1@nnrp1.deja.com>
Source record: 60375

In article <3959F595.F08C18DD@earthlink.net>,
Larry <lund1@earthlink.net> wrote:
> Hi Tim,
>
I'd love to get into some of the Atari programs, particularly KCS. It
was extremely powerful for it's time....almost too powerful!

Yes..KCS with PVG you won't find on any PC/Mac Sequencers.There is also
an update you can get from Emile Tobenfeld (dr T) that allows more
interactive stuff in SONG mode.

>
> If I were to delve into this, is there an app where I could download
an
> app to a floppy on my PC and then run it off the Atari?

If you read my Download FAX at

http://sites.netscape.net/timconrardy/timidi.htm

It tells how to download Atari software. Basically you just unzip the
program to a 720K Dos-Formatted disc (not a disc that has been
formatted on the Atari desktop.)and put it in the Atari drive. Simple
as that.The problem is finding 720K discs. If you try to format a 1.4M
disc to 720 on the PC, it might work for a while, but the format is
different and you might loose data.

Tim

I would like to invite anyone of you to the Atari-midi mailing list.

Tim's Atari Midi World http://atari.atlantis-bbs.com
Mirror Site: http://sites.netscape.net/timconrardy/index.htm
Atari-Midi Mailing List:http://www.egroups.com/group/atari
tconrardy@hotmail.com

Sent via Deja.com http://www.deja.com/
Before you buy.

7580. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: jlog@zetnet.co.uk
Message-ID: <395a3fdd$0$31673@news.zetnet.co.uk>
Source record: 60376

On 27 Jun 2000 18:54:28 , "Martin \"Nightowl\" Byttebier" wrote:

|on Tue 27-06-2000 08:31 John Garone wrote:
|>Can anyone shed some light on why Newsie.96 is crashing on my stock
|>Falcon MKI (14 meg)? No crashes with Newsie .94!
|>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
|>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
|>without clicking on it.
|
|Don't spoil your time with this version. It just don't work.
|I've tried it for a few minutes on my Hades 060 running freeMiNT/N_AES.
|Total disaster.
|Use Newsie 0.94 or another mailer instead.

Works on my Hades (single-user TOS). Not perfect but as good as
0.94.

7581. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395a3a6230149d2@online.be>
Source record: 60377

on Tue 27-06-2000 23:56 Gio Ciampa wrote:

>
>"Martin "Nightowl" Byttebier" <tos4ever@online.be> wrote in message
>news:3958ff7e2677184@online.be...
>> Can you change that 'SV: ' into 'Re: '? It's rather annoying.
>
>Why? It's perfectly obvious to me what it means...

Obvious it is but it breaks the sorting routines of the newsreader (and it isn't conform to the RFC).
I sort the message by subject. AFAIK all the descent readers are instruct to disregard the leading 'Re: '. This way the original message and all the replies are placed under each other. Every decent mailer regards 'SV: ' as part of the subject. Ergo, wrong sorting.

I don't think (not sure as I'm not a pc-user at all) that the reader you use can sort the messages the way Okami or ASH mailer - which are IMHO much better then that Micro$oft crap - does, otherwise you'd have seem the problem yourself.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7582. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395a5f1c36d2040@online.be>
Source record: 60378

on Wed 28-06-2000 18:11 JI Logan wrote:

>On 27 Jun 2000 18:54:28 , "Martin \"Nightowl\" Byttebier" wrote:

>|Don't spoil your time with this version. It just don't work.
>|I've tried it for a few minutes on my Hades 060 running freeMiNT/N_AES.
>|Total disaster.
>|Use Newsie 0.94 or another mailer instead.
>
>Works on my Hades (single-user TOS). Not perfect but as good as
>0.94.

Indeed it works on plain TOS but for heavens sake we live in 2000 and not in 1986. It should work with a multitasking system.
Newsie 0.94 works fine on my Hades so why refuse 0.96 to work properly with the same setup? There is obvious something wrong.

CU
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7583. Atari Mags & Pokemon cards up 4 Auction

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <6sdk6wAv6lW5Ew5K@steverosie.demon.co.uk>
Source record: 60379
Cross-posted to: comp.sys.atari.st,alt.atari,demon.adverts,uk.adverts.computer

Hi

As a matter of interest I have a selection of Atari magazines and Pokemon card up for auction of ebay UK.

Including Exfile 'the Protext user mags' and 'Timeworks user' mags, of which cater for all formats/machines that
Protext/Timeworks was released on!

Use the following URL for a list of what's on offer, some of these are going to be collectors items:

http://cgi6.ebay.co.uk/aw-cgi/eBayISAPI.dll?ViewListedItems&userid=the-atarian&include=0&since=-1&sort=2&rows=25

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7584. HUGE VR UPDATE!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: atarivision@my-deja.com
Message-ID: <8jdscs$125$1@nnrp1.deja.com>
Source record: 60380

The Artari section has been updated, as well as the
Jaguar VR news....

check it out, you won't want to miss it!

Enjoy...

Clint
www.AtariVision.com

Sent via Deja.com http://www.deja.com/
Before you buy.

7585. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8jdrn2lbp1@snipp.uninett.no>
Source record: 60381

"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

> Obvious it is but it breaks the sorting routines of the newsreader (and it

Hmm, tin manages this without problem...

> isn't conform to the RFC).

I don't think this is a part of the RFC, but I could ofcourse be
wrong. The correct way to sort messages/display threads properly is to use
the message ID.

> I sort the message by subject. AFAIK all the descent readers are instruct
> to disregard the leading 'Re: '. This way the original message and all the
> replies are placed under each other. Every decent mailer regards 'SV: ' as
> part of the subject. Ergo, wrong sorting.

If your newsreader used the message ID you wouldn't have this
problem. And instead of getting just a sorted list of the replies, you'll
see a three which tells you who replied to who.

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7586. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8jdrptlbp2@snipp.uninett.no>
Source record: 60382

Pascal Ricard <paricard@free.fr> wrote:
>> > Can you change that 'SV: ' into 'Re: '? It's rather annoying.
>>
>> Why? It's perfectly obvious to me what it means...

> Because obviously it breaks threads (and is not RFC compliant).

It's only obvious to those with poor newsreaders ;-) The subject is not a
good thing to sort threads by.

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7587. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395a86ca$0$31675@news.zetnet.co.uk>
Source record: 60383

On 28 Jun 2000 09:10:01 , John Garone wrote:
> Either Oliver's 5.68 or Dan's 1.4008 work on my stock Falcon MKI
>Neither crashes but behave differently depending on the site
>CAB (2.7) accesses.
>Dan's versions found at:
> http://www.netset.com/~baldrick/ovl.html
>Oliver's at:
> http://obooklage/free.fr/sti_cli.htm

Thanks - I'll try Oliver's (with the correct address!) as I've already
got 1.4008. However, this certainly wasn't the CAB.OVL that I
originally had as I've never had to put a .CFG file in. That might be
the difference.

BTW I've tried disabling all my auto programs and accessories and
booting with a clean machine, and CAB then reports

Runtime error 165 at offset $000B57FA

when trying to display a JPG.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7588. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Brian Van Tilborg <madmax@bfree.on.ca>
Message-ID: <613277666-18432AEicMi@bfree.on.ca>
Source record: 60384

>From: swampfox1@earthlink.net (John Garone)
>Date: Tue, 27 Jun 2000 08:31:15 GMT
>Subject: Newsie.96 Crash
>X-Newsreader: NEWSie Version 0.94 (Atari)

>My apologies if this posted twice!
>
>Hi All,
> Can anyone shed some light on why Newsie.96 is crashing on my stock
>Falcon MKI (14 meg)? No crashes with Newsie .94!
>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>without clicking on it.
>Auto folder Prgs:
> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>Macel34, Sockets (for CAB 2.7), with or without Wdialog.
>
> John G.

Hi John. You will have to get me up to speed. Did NEWsie .96 get a full release or are you using the beta? If you are using the beta, I can assure you it will work on a 14 meg Falcon.

Now I can't tell you the difficulties I had getting the program to run, considering .94 was pretty straightforward. Once I got it to run, it has worked as flawlessly as .94.

Yeah, I am on ASH at the moment. Mainly because it doesn't lose the messages in long threads, which is a characteristic of NEWsie that I didn't enjoy. Short threads are fine, unfortuneately I was hoping .96 would work better in this regard.

Give me time to boot up the Falcon, and send me some emails to remind me too:-). Then I will have a look. I just need to remind myself of what I did to get it to work like .94. It sure was a pain in the butt. IIRC in plain TOS the TOS file Selector dissappears. Lots of quirks etc. But that was in the beta I had since last November.

I am interested in this subject. So bug me.

Later Brian.

7589. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395a86f5$0$31675@news.zetnet.co.uk>
Source record: 60385

On 28 Jun 2000 00:43:14 , J�rgen Nyberg wrote:
>Same goes for me too, no probs whatsoever with Newsie .96
>Could it be NVDI? I'm using 4.11 but Martin and Erik are using
>5.x if I'm not mistaken. Just an idea.

Could be - I'm using 5.02 and am having problems.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7590. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006280817.a30481@os.maus.de>
Source record: 60386

Hello Chris!

CS>with all the usual stuff, e.g. NVDI, WDIALOG. I got system lockups
CS>when pointing the cursor at a menu item that has a pull-down sub-menu.

Read the docs!
NEWSie has problems with newer WDIALOG versions.

bye,
=Gerhard=

7591. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006280824.a30482@os.maus.de>
Source record: 60387

Hello Chris!

CS>First of all, can anyone suggest what might be causing the problem?

I guess You've selected "Text instead of pictures" (Options/display).

CS>I'm also confused about the CAB_JPEG.OVL. I'd always assumed that it
CS>was just another version of the OVL that maybe optimised the loading
CS>of JPGs, but had to be renamed to CAB.OVL in order to use it.

CAB_JPEG.OVL is only for jpeg depacking, CAB.OVL only for internet connection.

bye,
=Gerhard=

7592. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006280829.a30483@os.maus.de>
Source record: 60388

Hello Martin \"Nightowl\"!

MB>Don't spoil your time with this version. It just don't work.

You should at least inform John about the problems.

bye,
=Gerhard=

7593. Emu FAQ download

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006282304460.155-100000@TT030>
Source record: 60389

The 'Atari ST Emulation FAQ' at
http://members.aol.com/rg1004/atstemu.faq.html
refuses to load. CAB reports 53k but can't get but 26k of it.
Lynx even fails.

Been to several ftp sites and cannot find it, done metacrawler
searches, only to find the same link. Anyone know where
to get this FAQ?

Thanks...

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7594. LFN support in CD Recorder Pro?

Newsgroup: comp.sys.atari.st
Date: 2000-06-28 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <962261082-170871AEicMi@cwcom.net>
Source record: 60390

Hi all,

I've just bought CD Recorder Pro, but it's lacking LFN support, and I can't see that Soundpool's latest version supports it either.

Is this something which is never likely to appear, is their anyone working on adding this functionality?

Granted, I could use ZIP20 to archive my LFN partitions and burn those to CD, but it does rather defeat the object!

--


```
____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
```
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7595. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <eSy65.13779$_b3.321086@newsread1.prod.itd.earthlink.net>
Source record: 60296

On 29 Jun 2000 02:00:15 , John Garone wrote:
>>Hi All,
>>> Can anyone shed some light on why Newsie.96 is crashing on my stock
>>>Falcon MKI (14 meg)? No crashes with Newsie .94!
>>>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>>>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>>>without clicking on it.
>>>Auto folder Prgs:
>>> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>>>Macel34, Sockets (for CAB 2.7), with or without Wdialog.
>>>
>>> John G.

>Hi Again,
> This was posted with Newsie .96 !!! *** No NVDI (5.01) ***.
>Everything else the same as the set up I mentioned. As a note also,
>I used the same Newsie set-up files (prefs inf, etc.) as I had in .94
>with this post and when .96 crashed. I need to play with the NVDI
>compatibility choices and set .96 up from scratch to see if there's
>a difference. So, so far, to me it looks like an NVDI 5.01/NEWSIE .96
>compatibilty problem!
> John G.
>P.S. How's it goin' Brian? Not sure if this is a beta or not but I got
>it straight from John R's site as the latest release.
>.
Hi Again (again),
More success:
This was posted * with * NVDI (5.01)/Newsie.96/WDIALOG 2.04
but without any fonts loaded!
No Crash!!!
Yippee!!!
(did'nt like the fonts anyway).....'rationalization'....Psych101
(:->)~
John G.

7596. Newsie.96 New Features

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <88z65.13960$_b3.324134@newsread1.prod.itd.earthlink.net>
Source record: 60297

Queued Posts:
Being a slow (hunt-n-peck) typist, I've frequently lost a log-winded letter to be posted due to being disconnected from the NG by the time I was done! I've had to call up a text editor, pre-write a response, save it as text, re-enter the post info, make sure their was no encoding set, call up the attachment, hit edit, save it, re-connect, and finally send!
Great feature John R. having a post 'queued' (I guess you'd call it) if an NG connection is lost, then sent after re-connecting!
John G.

7597. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Zfz65.14029$_b3.324134@newsread1.prod.itd.earthlink.net>
Source record: 60298

On 28 Jun 2000 08:17:00 , =?ISO-8859-1?Q?Gerhard_H=F6lscher?= wrote:
>Hello Chris!
>
>CS>with all the usual stuff, e.g. NVDI, WDIALOG. I got system lockups
>CS>when pointing the cursor at a menu item that has a pull-down sub-menu.
>
>Read the docs!
>NEWSie has problems with newer WDIALOG versions.
>
>bye,
> =Gerhard=
>.
I guess WDIALOG does'nt come into play (in this case) if no fonts
are loaded into NVDI since I got Newsie.96 to work OK with
NVDI(5.01)/WDIALOG(2.04)
John G.

7598. Magneto-optical drive (was: Parallel or SCSI?)

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <395b2e4a31f3e2@free.fr>
Source record: 60299

Hello,

in article <200006272015.a60892@su2.maus.de> (comp.sys.atari.st)
Peter Schneider wrote on Tue 27-06-2000 20:15 (+0200):

> My personal opinion: Keep away from any SyQuest 3.5" drive!! My
> experience with a 270 MB drive was so bad that I threw it away sold
> the intact cartridges and bought a MO (magneot-optical) drive.

BTW, what's the speed (transfer rate) of a MO drive ?

Bye,
/Pascal/

--
Ric's HomePage: http://paricard.free.fr
TransAction : http://altern.org/ta/index_f.html

7599. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <395b35a85b5780@xs4all.nl>
Source record: 60300

on Wed 28-06-2000 21:46 Jo Even Skarstein wrote:

>"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:

Your newsreader should have unescaped the escape characters in the
sender's name.

>Hmm, tin manages this without problem...

No, it doesn't. If you have the following subjects:

Why do you do this?
Very Good!
SV: Why do you do this?

Then the sorting order will be:

SV: Why do you do this?
Very Good!
Why do you do this?

But, obviously, "Why do you do this?" and "SV: Why do you do this?"
belong together, and "Why do you do this?" should come first.

>I don't think this is a part of the RFC,

From RFC1036:

If the message is submitted in response to another message (e.g., is
a follow-up) the default subject should begin with the four
characters "Re:",

>The correct way to sort messages/display threads properly is to use
>the message ID.

I beg your pardon? You cannot sort by message IDs. You can only sort
threads properly if a "Reference" or "In-Reply-To" header field is
present. But if it isn't - and it isn't always - you have to rely on
the subject.

>If your newsreader used the message ID you wouldn't have this
>problem. And instead of getting just a sorted list of the replies, you'll
>see a three which tells you who replied to who.

The newsreader Martin Byttebier uses does both.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-

"Arms are made for hugging."

7600. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <395b35a85b5781@xs4all.nl>
Source record: 60301

on Wed 28-06-2000 21:47 Jo Even Skarstein wrote:

>> Because obviously it breaks threads (and is not RFC compliant).
>
>It's only obvious to those with poor newsreaders ;-) The subject is not a
>good thing to sort threads by.

You don't understand the problem.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"A man who hates himself has an enemy whom he can never escape."
- Norbert Wiener

7601. notator logic audio wasRe: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Ken Macdonald <macdonald@cfc.dnd.ca>
Message-ID: <395B437C.2BC86DC5@cfc.dnd.ca>
Source record: 60302

I know that the Atari version of Cubase audio was released for download,
was the Logic audio ever released??
ken

7602. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395b7d7b$0$31674@news.zetnet.co.uk>
Source record: 60303

On 28 Jun 2000 08:24:00 , =?ISO-8859-1?Q?Gerhard_H=F6lscher?= wrote:
>CS>First of all, can anyone suggest what might be causing the problem?
>
>I guess You've selected "Text instead of pictures" (Options/display).

No - GIFs display fine, I only get the text instead of JPGs when I
rename the CAB_JPEG.OVL file. That makes sense of CAB relies upon
that file to display JPGs. If I keep the file with its original name,
CAB crashes.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7603. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395b7e00$0$31674@news.zetnet.co.uk>
Source record: 60304

On 28 Jun 2000 08:17:00 , =?ISO-8859-1?Q?Gerhard_H=F6lscher?= wrote:
>CS>with all the usual stuff, e.g. NVDI, WDIALOG. I got system lockups
>CS>when pointing the cursor at a menu item that has a pull-down sub-menu.
>
>Read the docs!
>NEWSie has problems with newer WDIALOG versions.

I have read the docs and am aware of the compatibility problems.
However, I have WDIALOG 1.9x whatever, whereas Newsie has problems
with v2. Also, If WDIALOG 2 is used, Newsie just ignores it
according to the docs.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7604. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Jo Even Skarstein <joska@nvg.ntnu.no>
Message-ID: <8jfv2t$4rh$1@snipp.uninett.no>
Source record: 60305

Jos den Bekker <josdb@xs4all.nl> wrote:

>>> Because obviously it breaks threads (and is not RFC compliant).
>>
>>It's only obvious to those with poor newsreaders ;-) The subject is not a
>>good thing to sort threads by.

> You don't understand the problem.

Apparently not (and it's not the first time). But tin displays "broken"
threads - where the subject is changed - perfectly, whereas some other
newsreaders I've used (like OE and ASH Emailer) don't.

--

/*
** Jo Even Skarstein http://home.nvg.org/~joska/
*/

7605. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395b941439ee410@online.be>
Source record: 60306

on Wed 28-06-2000 08:29 Gerhard Hï¿½lscher wrote:

>Hello Martin \"Nightowl\"!
>
>MB>Don't spoil your time with this version. It just don't work.
>
>You should at least inform John about the problems.

Sorry but I won't do this simply because the author doesn't care much
about bugreports.
Some serious bugs has been reported (not be me) almost two years ago and
yet they are still there.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7606. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395b941439ee411@online.be>
Source record: 60307

on Thu 29-06-2000 02:52 John Garone wrote:

>Hi Again (again),
>More success:
>This was posted * with * NVDI (5.01)/Newsie.96/WDIALOG 2.04
>but without any fonts loaded!
>No Crash!!!
>Yippee!!!
>(did'nt like the fonts anyway).....'rationalization'....Psych101
>(:->)~
>John G.

Hi are we back in the middle ages or what? In case you don't know we are
living in the 20th century (almost 21th).
Newsie should be able to run with all the modern stuff we are using these
days on our platform.
I using a mulltitasking system, with NVDI and all kind of other goodies
since 1996 without any problem. All the progs I have do run quite happely.
Only Newsie 0.96 behaves very bad.

BTW: Wdialog doesn't make any different. With or without Newsie keep
crashing.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be **********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7607. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395b941439ee412@online.be>
Source record: 60308

on Wed 28-06-2000 21:46 Jo Even Skarstein wrote:

>"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> wrote:
>
>> Obvious it is but it breaks the sorting routines of the newsreader (and it
>
>Hmm, tin manages this without problem...
>
>> isn't conform to the RFC).
>
>I don't think this is a part of the RFC, but I could ofcourse be
>wrong. The correct way to sort messages/display threads properly is to use
>the message ID.

Tell me, how can a reader sort message by subject(alfabetical)/oldest first
only by the message ID?
>
>> I sort the message by subject. AFAIK all the descent readers are instruct
>> to disregard the leading 'Re: '. This way the original message and all the
>> replies are placed under each other. Every decent mailer regards 'SV: ' as
>> part of the subject. Ergo, wrong sorting.
>
>If your newsreader used the message ID you wouldn't have this
>problem. And instead of getting just a sorted list of the replies, you'll
>see a three which tells you who replied to who.

Oh, Okami does show me the thread tree and in this matter I don't have
problems with SV but if sorted subject afabetical the sorting is
completely wrong.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7608. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395b941439ee413@online.be>
Source record: 60309

on Thu 29-06-2000 00:23 Claes Holmerup wrote:

>Whew! A whole lot of meaningless babbling about nothing.
>Such a roit for a simple typo - don't people have Atari matters to discuss in the
>group instead of complaining about simple errors?

Sorry, I didn't realise that pointing someone to a fault is against the
rules.
Remember in my first message I've ask you if you could change it.
My second reply wasn't pointed to you but directed to someone who didn't
see why it's wrong to use "SV:"

>sure I've missed changing it a few times before. As someone said, it's pretty
>obvious what it means, as the rest of the subject line is still there, so it should
>be rather easy anyway...

Easy it is indeed but it's rather annoying to search all over the place to
find a reply. My reader can sort in all possibles ways and I want to use
these functions.

>Furthermore, I don't understand why people are always complaining about "M$ crap" -
>especially you when you state that you're no PC user (how can you ever start
>complaining about software you say in the same meaning that you don't use
>yourself?).

Indeed I'm not a pc-user but I do have eyes in my head. The rfc requires
that the reader use "Re:". All the readers I know do use it except
Outlook Express. Breaking the rules is something Micro$oft is good in.

>being developed and enhanced. However, I still enjoy helping people with their Atari
>problems because I believe in helping each other instead of nagging about details.
>Please return to the Atari discussions instead of this kind of nonsense...

Again, my first message wasn't intend to attack you. I only wanted to say
that 'SV: ' can cause problems. That's all. Nothing more nothing less.

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7609. Re: notator logic audio wasRe: cubase audio

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: claytone@aa.net
Message-ID: <395b8f84_2@huge.aa.net>
Source record: 60310

Hi Ken-

Logic Audio has been available for quite a long time now. However
you do need all the extra files that you would have if you
already had Logic (non-audio), and you need the LOG-3 dongle.
Or... what's available is ONLY the program file.

ftp://dir.mcc.ac.uk/pub/emagic/LOGIC/UPDATES/ATARI/

I think you want: LAF0601 They have a compressed and an
uncompressed version on the site.

I didn't know CAF was released for download. Do you need a dongle
for that one too? Where is it? Maybe the same site as LAF?

-Clayton Murray
Seattle, WA USA

On 29 Jun 2000 08:39:24 , Ken Macdonald wrote:
>I know that the Atari version of Cubase audio was released for
>download, was the Logic audio ever released??
>ken

7610. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395b99383df33c0@online.be>
Source record: 60311

on Thu 29-06-2000 16:55 Jo Even Skarstein wrote:

>Jos den Bekker <josdb@xs4all.nl> wrote:
>
>>>> Because obviously it breaks threads (and is not RFC compliant).
>>>
>>>It's only obvious to those with poor newsreaders ;-) The subject is not a
>>>good thing to sort threads by.
>
>> You don't understand the problem.
>
>Apparently not (and it's not the first time). But tin displays "broken"
>threads - where the subject is changed - perfectly, whereas some other
>newsreaders I've used (like OE and ASH Emailer) don't.
>

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7611. 520ST For Sale in PA

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Craig B Ziemer <cziemer@lucent.com>
Message-ID: <395B8D8F.66668F6D@lucent.com>
Source record: 60312

For Sale:

1 520ST (may have upgraded to 1M RAM, can't remember)
2 SF314 DS Floppy Drives
1 SC1224 Color Monitor
Also includes mouse, lots of shareware and purchased software.

Everything works. No reasonable offer refused. The stuff must
go.

Craig Ziemer
cziemer@lucent.com

Located in the Lancaster-Reading, PA area.

7612. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: ebaiz@skyenet.net
Message-ID: <sDM65.2555$MZ3.10111@newsfeed.slurp.net>
Source record: 60313

>Same goes for me too, no probs whatsoever with Newsie .96
>Could it be NVDI? I'm using 4.11 but Martin and Erik are using
>5.x if I'm not mistaken. Just an idea.
>
>Cheer's J�rgen

For me it works fine until I try to access the address books, then it locks up my Hades. Everything else seems to work.
Edward S. Baiz Jr.
(Gamer)

HADES 060: 140meg Ram, Yamaha CDRW Drive, 1 gig Jaz Drive, MicroTek E3 Scanner, Mach 64 w/4meg Ram, Epson Photo 700 printer, 56k US Robotics Modem
PROGRAMS: Extendos Gold, Cab 2.7, ScanX, STiK2, aFTP, Calamus SL99, Newsie, Popwatch, Papyrus 8, Smurf, Nova Driver 2.67, NVDI 5, Linux, Magic, N.AES, Geneva
---

7613. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395b9c04$0$31677@news.zetnet.co.uk>
Source record: 60314

Well, strangely enough, the problem is now fixed!

I decided to do another reinstall of CAB, and try to take the configuration step-by-step so I'd remember what I was doing.

There was no CAB.OVL supplied on the installation disks, so I copied over the latest one from Dan's site, and it worked first time!

Don't know if it makes any difference or not but this time I *didn't* choose to install all the CAB 'extras' supplied on the disk, like Olga, Fiffi etc.

Another small problem has surfaced though - I have an animated GIF on my home page with a transparent background. This is no longer displaying properly, the background is the wrong colour. This might be a fVDI/Eclipse problem as this is the sort of thing that fVDI would get wrong before some of the bugs had been ironed out. However, I still have my old installation of CAB and it just so happens to display the GIF correctly!

I'll never understand computers...

Many thanks to everyone who replied.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7614. Atari Dealer

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Michael Gale <mgale@bitflash.com>
Message-ID: <1SN65.1746$cc3.45469@news.magma.ca>
Source record: 60315

Hi,

Has anyone ever bought anything from this dealer? Was the experiences good
or bad?

http://www.teleport.com/~bensmith/bscomputers.shtml

Thanks,
Michael

7615. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395baad7$0$31676@news.zetnet.co.uk>
Source record: 60316

On 29 Jun 2000 18:57:08 , Chris Simon wrote:
>Another small problem has surfaced though - I have an animated GIF on
>my home page with a transparent background. This is no longer
>displaying properly, the background is the wrong colour. This might
>be a fVDI/Eclipse problem as this is the sort of thing that fVDI would
>get wrong before some of the bugs had been ironed out. However, I
>still have my old installation of CAB and it just so happens to
>display the GIF correctly!

I take that back! In my old installation, I'd set the background
colour to white. A new installation defaults to grey. The GIF
displays properly with white, but not with grey. So it seems it's a
problem with fVDI.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7616. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Dan <aahuls@xs4all.nl>
Message-ID: <962312344-222603AEicMi@xs4all.nl>
Source record: 60317

>For me it works fine until I try to access the address books, then it locks
>up my Hades. Everything else seems to work.
>Edward S. Baiz Jr.
> (Gamer)

Hello,
For me Newsie works fine too on my Milan, no more blurring of the
fileselector as in 094, also the adress book gives no problem. I use Newsie
096 under Magic Milan with Iconnect and iFusion.
Cheers
Dan
>
Milan 040 - Magic Milan

7617. Re: Falcon Keyboard is fixed!

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8jgasf1f4f@enews2.newsguy.com>
Source record: 60318

On 22 Jun 2000 09:30:38 , Derryck Croker wrote:
>From: nurmix@socal.SPAM (Paul Nurminen)
>Date: 21 Jun 2000 22:33:23 GMT
>
>>had a few spare "TT Touch" contacts as well. I cleaned the circuit board
>>contact points with contact cleaner, and [after only 2 attempts!], managed
>
>It's oh-so-tempting to get in there with the glassfibre pencil and polish up
>those contact pads, but the black finish is part of the contact AIUI :-)

"AIUI"? Care to refresh my memory on the meaning of that acronym?

And yes, I realized that. But I used a small amount of contact cleaner on a
cotton swab to take off the surface grime that had built up. There was no
heavy handed polishing involved! :^)

Now when I clean the contacts for the drum pads of my Alesis HR-16 drum
machine, that's a different story. Polishing is definitely required!

But I gotta say, even though the Falcon's keyboard is a bit of a pain to
disassemble, it's _great_ to have a fully functioning keyboard again!

-Paul

--

Paul Nurminen | El Segundo, CA USA | Falcon030/14/Nemesis

Nurmix Web Central (Electronic Music, Atari Computing, Humor):
[http://www.nurmix.com]

My MP3 music:
[http://www.mp3.com/nurvis]
[http://www.mp3.com/varactor]

* SPAM FILTER---> replace "SPAM" with "com"

7618. Re: Atari-friendly / made MP3s available

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: nurmix@socal.SPAM
Message-ID: <8jgasc0f4f@enews2.newsguy.com>
Source record: 60319

On 22 Jun 2000 22:02:00 , Ekkehard Flessa wrote:

>This didn't work for me. Sorry, no luck. And I'm not willing to give my e-mail
>adress away to a company which doesn't need it.

Interesting. I noticed this trick didn't work for me after reading your
post and trying it again. It did work the first few times I tried it though
(making sure to clear the cache and delete CAB's cookies first).

Either way, just put in any e-mail address. It'll still let you download.
And for any site that asks for an e-mail address up front, I recommend any
combination of the name "John", any 2 numbers, and "@aol.com".
It hasn't failed yet - although I imagine a lot of Johns are getting more
spam than they should be. But then they probably deserve it since they're
dumb enough to pay $22.00+ USD per month for a bloated and slow "ISP" like
AOL!
;^)

>Um, what's that got to do with atari anyway? :-)

(1) I'm an avid Atari supporter and user, and created all the music
originally on my Falcon with Cubase Audio (and some outboard MIDI gear
of course).

(2) I mention the Falcon in my equipment list on my MP3.COM pages. ;^)

(3) I thought perhaps other Atari users might be interested in music that
was sequenced and recorded on our favorite platform.

-Paul

--

Paul Nurminen | El Segundo, CA USA | Falcon030/14/Nemesis

Nurmix Web Central (Electronic Music, Atari Computing, Humor):
[http://www.nurmix.com]

My MP3 music:
[http://www.mp3.com/nurvis]
[http://www.mp3.com/varactor]

* SPAM FILTER---> replace "SPAM" with "com"

7619. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <395bb869$0$31677@news.zetnet.co.uk>
Source record: 60320

On 29 Jun 2000 20:00:23 , Chris Simon wrote:

>>displaying properly, the background is the wrong colour. This might
>>be a fVDI/Eclipse problem as this is the sort of thing that fVDI would

>I take that back! In my old installation, I'd set the background
>colour to white. A new installation defaults to grey. The GIF
>displays properly with white, but not with grey. So it seems it's a
>problem with fVDI.

Stripping a system down to its barest components
is the first rule in trouble-shooting complex
systems like a computer. Remove all unknowns.
If CAB has a problem in plain TOS, it surely
won't work with other system enhancements active
at the same time.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7620. Re: Falcon Keyboard is fixed!

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: lais@zetnet.co.uk
Message-ID: <395bb956$0$31677@news.zetnet.co.uk>
Source record: 60321

On 29 Jun 2000 20:17:19 , Paul Nurminen wrote:
>On 22 Jun 2000 09:30:38 , Derryck Croker wrote:
>>From: nurmix@socal.SPAM (Paul Nurminen)
>>Date: 21 Jun 2000 22:33:23 GMT
>>
>>>had a few spare "TT Touch" contacts as well. I cleaned the circuit board
>>>contact points with contact cleaner, and [after only 2 attempts!], managed
>>
>>It's oh-so-tempting to get in there with the glassfibre pencil and polish up
>>those contact pads, but the black finish is part of the contact AIUI :-)
>
>"AIUI"? Care to refresh my memory on the meaning of that acronym?

Learn this one: IYDWYKTWOSQBLSMA

= If you don't want your keyboard to wear out so quick, better learn
some more acronyms.

Shiuming Lai

CENTurbo II C-LAB Falcon MKX 80/11000, SoundPool FDI, surge-protected
mains-filtered, 3 cooling fans, Line Audio Jam PRO 2/8, Sony CPD-G200
SA-VE702, TA-FB930R, QED Qudos Silver, Cable Talk 3.1, Yamaha CRW4416
Ixos Gamma Geometry with ICC dielectric model 1002 audio interconnect

7621. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: osian@zetnet.co.uk
Message-ID: <395bbfca$0$31675@news.zetnet.co.uk>
Source record: 60322

On 29 Jun 2000 20:58:17 , Shiuming Lai wrote:
>Stripping a system down to its barest components
>is the first rule in trouble-shooting complex
>systems like a computer. Remove all unknowns.
>If CAB has a problem in plain TOS, it surely
>won't work with other system enhancements active
>at the same time.

I'm well aware of that! Which is why I tested CAB with a completely clean machine - disabling all auto programs and accessories, and it still crashed.

Now I've got it working by reinstalling again, there was this apparent problem with the display of one particular GIF - and the problem was diagnosed by changing the background colour from grey to white, not by disabling everything again, and doing multiple reboots etc.

--
Chris Simon osian@zetnet.co.uk ! ! !
http://www.users.zetnet.co.uk/csimon/ ! ! !
! ! !
** Beware of a bearded man with a spoon up his nose ** ! ! !

7622. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <HiP65.19352$_b3.397243@newsread1.prod.itd.earthlink.net>
Source record: 60323

On 29 Jun 2000 18:31:42 , "Martin \"Nightowl\" Byttebier" wrote:
>on Thu 29-06-2000 02:52 John Garone wrote:
>
>
>>Hi Again (again),
>>More success:
>>This was posted * with * NVDI (5.01)/Newsie.96/WDIALOG 2.04
>>but without any fonts loaded!
>>No Crash!!!
>>Yippee!!!
>>(did'nt like the fonts anyway).....'rationalization'....Psych101
>>(:->)~
>>John G.
>
>Hi are we back in the middle ages or what? In case you don't know we are
>living in the 20th century (almost 21th).
>Newsie should be able to run with all the modern stuff we are using these
>days on our platform.
>I using a mulltitasking system, with NVDI and all kind of other goodies
>since 1996 without any problem. All the progs I have do run quite happely.
>Only Newsie 0.96 behaves very bad.
>
>BTW: Wdialog doesn't make any different. With or without Newsie keep
>crashing.
>
>CU
>Martin
>--
> ***** Greetings from Okami Newsreader *****
> ** On the seventh day He created Atari **
> ********** tos4ever@online.be **********
> ** ICQ 37138054 **
> But He uses a freeMiNT powered Hades 060 now
> UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
> Atari FTP-site: ftp://chapelie.rma.ac.be/atari/
>.
Martin,
Re: Middle Ages
I'm not quite sure what prompted your response. You must be
referring to blood letting and blood sucking leaches to cure Bubonic
plagues!!! (:->)~ And yes, Newsie 'should' run happily right out of the
box without all this playing around but It's working now without that
much of a big deal (thanks to good feedback from this NG!).
John G.

7623. Re: Is there Linux for the ST???

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Dennis Armstrong <dba@ing.iac.es>
Message-ID: <3959BF99.C5E685BF@ing.iac.es>
Source record: 60324

Tomy wrote:

> Hi
>
> Yes (eg. DEBIAN Linux), but you will need:
>
> - CPU >= 68020 (TT, Falcon, Milan, ...)
> - FPU 68881/68882
> - hard disk
> - >= 8 MB of RAM
>
>

here can I get a copy?
I am still running linux v 0.99pl13 and would like to upgrade!

regards

--
======================SLO============================
Dennis Armstrong email: dba@ing.iac.es
Isaac Newton Group Tel: +34 922 425423
Apartado de Correos 321 FAX: +34 922 425401
38780 Santa Cruz de La Palma, Canary Islands, SPAIN

7624. Re: Atari Dealer

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: "m. smith" <pamsfolks@sympatico.ca>
Message-ID: <395BF1D2.5D111D0@sympatico.ca>
Source record: 60325

I dealt with him, he's good.

Michael Gale wrote:

> Hi,
>
> Has anyone ever bought anything from this dealer? Was the experiences good
> or bad?
>
> http://www.teleport.com/~bensmith/bscomputers.shtml
>
> Thanks,
> Michael

7625. Re: Problem with amail

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: rking@zetnet.co.uk
Message-ID: <395bdaae$0$31673@news.zetnet.co.uk>
Source record: 60326

Hi Gerard,

Thanks for your hint. I will do just that.

Bob King (GB)

On 27 Jun 2000 20:03:00 , =?ISO-8859-1?Q?Gerhard_H=F6lscher?= wrote:
>Hello Bob!
>
>BK>D:\AMAIL\AM_TEMP\recvbox.tmp'. A message does appear of that name.
>BK>What's wrong please?
>
>Can't tell You much about it. I've had this too, but only sometimes.
>
>Perhaps I can say more when You post the correspondig part of the logfile (look
>in options/general for the name and path of the file).
>
>bye,
> =Gerhard=
>.

7626. Re: Atari Dealer

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: David Smith <david@suscom.net>
Message-ID: <395BDE71.D2BA213E@suscom.net>
Source record: 60327

I have sold to him. The sale went smoothly.

Michael Gale wrote:

> Hi,
>
> Has anyone ever bought anything from this dealer? Was the experiences good
> or bad?
>
> http://www.teleport.com/~bensmith/bscomputers.shtml
>
> Thanks,
> Michael

--
David Smith, david@suscom.net
Williamsport, Pennsylvania, US.

7627. Re: MyMail 1.01 questions

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006290118.a30512@os.maus.de>
Source record: 60328

Hello Erik!

EH>MyMAIL looks for the home directory to load/store data from in mint it
EH>is easy to do a new login in a bash shell

And then You have another home dir, too?

bye,
=Gerhard=

7628. Re: "SV"?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Gerhard_Hoelscher@os.maus.de
Message-ID: <200006290938.a30517@os.maus.de>
Source record: 60329

Hello Gio!

GC>Why? It's perfectly obvious to me what it means...

What's the meaning pof "SV:"`

bye,
=Gerhard=

7629. FREE Atari Catalogs! Discounts! More Atari! Free stuff!

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8jh47p$5ih$1@user2.teleport.com>
Source record: 60330
Cross-posted to: comp.sys.atari.8bit,comp.sys.atari.st,or.forsale,pnw.forsale,rec.games.video.atari,rec.games.video.marketplace
Body handling: HTML body converted to readable text

For faster service, Please direct all replies through E-Mail to Ben at: atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I find it hard to keep up with NewsGroups.

I update my catalogs once a week. Just before this message is posted. So when you see a new posting, check my Catalogs. After I post this message. I'm off for the weekend. But I'll be back after the weekend.

If your looking for my Free catalogs, skip to the bottom,otherwise read on. I've added new items to my Catalogs, including, for the first time, ST Hard Drives, SyQuest 88 Meg removable Hard Drive, Software, Books, Light Pens, Atari Touch Tablet and some Cartridges for the ST like DVT VCR Hard Drive Backup, ST Replay & Computer Eyes! So come and Get it!

e-mail: atari@benjamin.net

To take advantage of Discounts, FREE Monitors or FREE Jaguar Cable, you must E-Mail me to Claim it & state what you want in E-Mail.Be specific!

Discounts! Buy now! 5% Discount with a $50 Purchase. 10% Discount with a $100 Purchase. 15% Discount with a $150 Purchase. And a 20% Discount with a $200 Purchase. Discounts Apply to Classic Atari 8 Bit, Atari ST and/or Atari Jaguar. Hardware, Software, Books & Accessories! Shipping not figured into Discount.

FREE Monitor with Atari Purchase! Buy either an Atari 1040STF, Mega ST2 or 1040STe & receive a FREE ST Monitor. Your Choice of a Color or Mono-Chrome Monitor. FREE Monitor when purchasing an Atari 8 Bit Computer. Buy an Atari 800XL or a 130XE and receive your choice of any Monitor in the Atari 8 Bit Hardware Catalog. And FREE when purchasing $50 worth of Atari Jaguar items, receive absolutely FREE, a +NEW in the BAG Jaguar Stereo Audio/Composite Video Cable.

Offer Available for Limited Time only. First Come, First Serve! Subject due to availability! Customer pays Shipping! Substitutions considered.

I've added more and will be adding more Hardware, Software, Books and Accessories for Classic 8 Bit and Atari ST. Plus I've just branched out into Atari Jaguar Hardware & Games. So checkout what's new on my Web Site. In Fact, check it regularly as my Catalogs are updated regularly. Customer's are served, first come, first serve! No competing in auctions. Just Sales, Support & Service! I have 8 different Catalogs, & my SoftWare Catalogs are my largest. They have the biggest Byte Count. You should see my inventory! I have TruckLoads of HardWare, Boxes and Boxes of Software & Libraries of Books & Reference Material for the

Classic Atari 8 Bit, Atari ST & Atari Jaguar Game Machine! And
remember, if you can't come see me today, come see me tomorrow!

Click for WebSite!

FREE Catalogs for Classic Atari 8 Bit, Atari ST Computers & Atari
64 Bit Jaguar Game Machines!! HardWare, SoftWare, Books & Accessories!
View Atari Catalogs on the Web at http://www.atari.benjamin.net & Jump
to my FTP site linked to my WebSite so you can Download Free Catalogs
or FTP directly to my site at: ftp.teleport.com/vendors/bensmith/ If
you can't get Catalogs that way, Feel free to Request catalogs through
E-Mail. Really, it's not an inconvenience. I do ask that you specify
Atari 8 Bit, Atari ST and/or Atari Jaguar! Then I'll send them to you
by E-Mail Only. Not Snail (Postal) Mail. Please let me know if I can
attach text files to your E-Mail. Catalogs are just regular ASCII text
files so you can download them into your text editor & view them, edit
them or print them out! It would make things easier for me if you take
my Catalogs, load them into your text editor, delete what you don't
want and E-Mail me the rest! To expedite things, include your complete
Mailing address so I can figure your Shipping/Postage & Handling. I'll
be back after the weekend.

Please Direct all Replies Through E-Mail to: atari@benjamin.net or
bensmith@teleport.com. If you can't reach me at benjamin.net see my
E-Mail/Web info in my Signature at the Bottom!
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

7630. Wanted: Atari Mega 4 ST Computer! Buy or Trade!

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: bensmith@user2.teleport.com
Message-ID: <8jh4gv$80b$1@user2.teleport.com>
Source record: 60331

For faster service, Please direct all replies through E-Mail to Ben at:
atari@benjamin.net or bensmith@teleport.com instead of NewsGroups as I
find it hard to keep up with the NewsGroups.

Looking for an Atari Mega 4 ST. Please, no upgraded Mega 2's. I need a
stock 4 MB Machine Plus a TOS 1.4 upgrade would be nice. The important
feature is this. The built-in floppy must be the Chinon (I think that's
the name). You can tell, the drive has an eject button centered under
the slot of the floppy. The button is wide, short and slanted on both
the left and right side. And the case needs to be unaltered, not cut up
to replace a drive with an incompatible button. Mega 4 ST with a bad
floppy considered? As long as the case is right. Please direct your
reply through E-Mail to bensmith@teleport.com or call Ben at:
(503)256-9974. I need to keep this transaction solely in the U.S.

P.S. Some have asked me "Why do you insist on a Mega 4 ST? Why not a
Mega 2 ST upgraded to 4 Megs?". My answer, I had a Mega 2 upgraded to 4
Megs. The upgrade failed and I don't want that again. I don't care if
Jack Tramiel himself upgraded it and Guaranteed it. I wan't the Mega to
come that way from the factory. I don't trust most of other peoples
tech work. I'd rather have the RAM put in at the Factory.
--
Atari 8 Bit, ST & Jaguar Hardware, Software, Books & Accessories(503)256-9974
DownLoad FREE Catalogs at ftp.teleport.com/vendors/bensmith/ or by WebSite at
http://www.teleport.com/~bensmith/bscomputers.shtml or try Ben's SubDomain at
http://www.atari.benjamin.net Catalogs Requested by & Received Through E-Mail at
bensmith@teleport.com or atari@benjamin.net Specify 8 Bit, ST &/or Jaguar!

7631. Wanted Atari 1040 ST Hard Drive

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: pw <peter_w@coastnet.com>
Message-ID: <slo6v6r4jev34@corp.supernews.com>
Source record: 60332

I am looking for a big hard drive for my 1040 ST fm

Peter

7632. Re: Atari Dealer

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Video61@webtv.net
Message-ID: <10619-395C1D01-10@storefull-177.iap.bryant.webtv.net>
Source record: 60333

i have bought,sold, and traded with him,he was always good to me,
thanks,
lance

Video 61 & Atari Sales
22735 Congo ST NE
Stacy MN 55079

7633. FS: Atari TT with extra stuff $135

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8jh7g3$ke0$1@slb6.atl.mindspring.net>
Source record: 60334

```
TT 030 with magazine/game disks
i think the hardrive is 50megs

works great

$135 plus shipping
```

7634. FS Atari collector item?? Pre-production 520st

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8jh7ll$1o1$1@slb3.atl.mindspring.net>
Source record: 60335

Pre-production atari st serial number 46 with sam tramiel's name on bottom

$25
plus shipping

also available:
pre-production color monitor $20

lmk

7635. FS: 1040st with external HD $30

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8jh7o4$l18$1@slb6.atl.mindspring.net>
Source record: 60336

plus shipping

color monitor for $20

lmk

7636. FS: Mega3 STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8jh7rp$k55$1@slb1.atl.mindspring.net>
Source record: 60337

please make offer

lmk

7637. Re: Test

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <962347592-43938AEicMi@cwcom.net>
Source record: 60338

From: "Roger Cain" <roger@cainr.freeserve.co.uk>
Date: Wed, 28 Jun 2000 16:50:35 +0100

>> Sorry, my news server doesn't seem to be working for outgoing.
>
>It is now, m8e :-)

A case of the law of Sod! :-)

--
Regards,

Derryck Croker

7638. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <mWu65.8118$rH5.20216@nntpserver.swip.net>
Source record: 60391

> >> Can you change that 'SV: ' into 'Re: '? It's rather annoying.
> >
> >Why? It's perfectly obvious to me what it means...
>
> Obvious it is but it breaks the sorting routines of the newsreader (and it
> isn't conform to the RFC).
> I sort the message by subject. AFAIK all the descent readers are instruct
> to disregard the leading 'Re: '. This way the original message and all the
> replies are placed under each other. Every decent mailer regards 'SV: ' as
> part of the subject. Ergo, wrong sorting.
>
> I don't think (not sure as I'm not a pc-user at all) that the reader you
> use can sort the messages the way Okami or ASH mailer - which are IMHO
> much better then that Micro$oft crap - does, otherwise you'd have seem the
> problem yourself.

Whew! A whole lot of meaningless babbling about nothing.
Such a roit for a simple typo - don't people have Atari matters to discuss in the group instead of complaining about simple errors?
As I'm swedish, my OE is set to use the swedish abbreviation for "Reply" - and this time, I missed changing it (Yes! I know that I can change it permanently, but changing back and forth when attending various newsgroups and mailing lists is too boring, so you'll have to live with an occational error if you want me on the list).
Big deal - I've attended this group for quite a few years and I've helped a lot of people around the globe with their Atari and music related problems - and I don't remember anyone complaining about such things in this group before - and I'm pretty sure I've missed changing it a few times before. As someone said, it's pretty obvious what it means, as the rest of the subject line is still there, so it should be rather easy anyway...
Furthermore, I don't understand why people are always complaining about "M$ crap" - especially you when you state that you're no PC user (how can you ever start complaining about software you say in the same meaning that you don't use yourself?). I've used various browsers and mailing programs and the ones I keep using are M$ Explorer and M$ Outlook Express. They're very well functioning and it's actually hard to find things to complain about. I also use Windows98 and other M$ programs on my PC and I never have any problems, so spare me the "frequent crashes" stories... My Falcon works fine - but I only keep it for nostalgic reasons - my PC does everything the Falcon ever did, but MUCH faster and with software that's still being developed and enhanced. However, I still enjoy helping people with their Atari problems because I believe in helping each other instead of nagging about details.
Please return to the Atari discussions instead of this kind of nonsense...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com

Swedish music on the web: www.swebmusic.com

7639. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <P4y65.13737$NP5.315187@newsread2.prod.itd.earthlink.net>
Source record: 60392

>Hi All,
>> Can anyone shed some light on why Newsie.96 is crashing on my stock
>>Falcon MKI (14 meg)? No crashes with Newsie .94!
>>Happens with or without Wdialog (using Wdialog 2.04, looking for 1.96).
>>Lock-up happens mostly if I bring the mouse curser to 'Load Preferences'
>>without clicking on it.
>>Auto folder Prgs:
>> NVDI (5.01), latest StinG pkg., Hsmodem7, Extendos Gold, JPEGD,
>>Macel34, Sockets (for CAB 2.7), with or without Wdialog.
>>
>> John G.
>
>
> Hi John. You will have to get me up to speed. Did NEWsie .96 get a
>full release or are you using the beta? If you are using the beta, I can
>assure you it will work on a 14 meg Falcon.
>
> Now I can't tell you the difficulties I had getting the program to
>run, considering .94 was pretty straightforward. Once I got it to run, it
>has worked as flawlessly as .94.
>
> Yeah, I am on ASH at the moment. Mainly because it doesn't lose the
>messages in long threads, which is a characteristic of NEWsie that I
>didn't enjoy. Short threads are fine, unfortuneately I was hoping .96
>would work better in this regard.
>
> Give me time to boot up the Falcon, and send me some emails to remind
>me too:-). Then I will have a look. I just need to remind myself of what
>I did to get it to work like .94. It sure was a pain in the butt. IIRC in
>plain TOS the TOS file Selector dissappears. Lots of quirks etc. But that
>was in the beta I had since last November.
>
> I am interested in this subject. So bug me.
>
>Later Brian.
>
>
>.
Hi Again,
This was posted with Newsie .96 !!! *** No NVDI (5.01) ***.
Everything else the same as the set up I mentioned. As a note also,
I used the same Newsie set-up files (prefs inf, etc.) as I had in .94
with this post and when .96 crashed. I need to play with the NVDI
compatibility choices and set .96 up from scratch to see if there's

a difference. So, so far, to me it looks like an NVDI 5.01/NEWSIE .96 compatibilty problem!
John G.
P.S. How's it goin' Brian? Not sure if this is a beta or not but I got it straight from John R's site as the latest release.

7640. Re: CAB problems

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: swampfox1@earthlink.net
Message-ID: <Pfy65.13786$NP5.315187@newsread2.prod.itd.earthlink.net>
Source record: 60393

On 28 Jun 2000 23:14:18 , Chris Simon wrote:
>On 28 Jun 2000 09:10:01 , John Garone wrote:
>> Either Oliver's 5.68 or Dan's 1.4008 work on my stock Falcon MKI
>>Neither crashes but behave differently depending on the site
>>CAB (2.7) accesses.
>>Dan's versions found at:
>> http://www.netset.com/~baldrick/ovl.html
>>Oliver's at:
>> http://obooklage/free.fr/sti_cli.htm
>
>Thanks - I'll try Oliver's (with the correct address!) as I've already
>got 1.4008. However, this certainly wasn't the CAB.OVL that I
>originally had as I've never had to put a .CFG file in. That might be
>the difference.
>
>BTW I've tried disabling all my auto programs and accessories and
>booting with a clean machine, and CAB then reports
>
>Runtime error 165 at offset $000B57FA
>
>when trying to display a JPG.
>
>
>--
>Chris Simon osian@zetnet.co.uk ! ! !
> http://www.users.zetnet.co.uk/csimon/ ! ! !
> ! ! !
>** Beware of a bearded man with a spoon up his nose ** ! ! !
>.
Ahh! The infamous 'run time eror offset'! I have'nt heard of that
in a good while. I've just about always had a CFG file with Dan's OVL.
Oliver's has a SET file. I disable one when using the other.
Sorry about the (/) instead of a (.) I'm glad there is'nt a RED button
near the two (:->)~
John G.

7641. Re: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <Dry65.45$LG.3264@nsw.nnrp.telstra.net>
Source record: 60394

I would try a sector test on the drive there may be bad sectors..

Mark Bedingfield

Curt Johnsen <cjohnsen@earthlink.net> wrote in message
news:B57F4DBE.3A76%cjohnsen@earthlink.net...
> I only record on the scsi drive. Evertthing else in cubase works, offline
> features, midi recording, scoring editing, etc, just when I go to write
> audio files. I get the 14 bombs.. When box comes up says PLEASE SELECT A
> FILENAME FOR THIS RECORDING then I select a drive for this file. using
a
> scsi drive hit ok and 5 sec later I get 14 bombs.what am I missing.
> curt
>
>

7642. Re: cubase audio bombs

Newsgroup: comp.sys.atari.st
Date: 2000-06-29 00:00:00 UTC
From: Mark Bedingfield <mark@baypc.com.au>
Message-ID: <sty65.46$LG.3382@nsw.nnrp.telstra.net>
Source record: 60395

BTW I had heard that the c-lab beast's where 32Meg clock, is this the case?

Mark Bedingfield

Curt Johnsen <cjohnsen@earthlink.net> wrote in message
news:B57F4DBE.3A76%cjohnsen@earthlink.net...
> I only record on the scsi drive. Evertthing else in cubase works, offline
> features, midi recording, scoring editing, etc, just when I go to write
> audio files. I get the 14 bombs.. When box comes up says PLEASE SELECT A
> FILENAME FOR THIS RECORDING then I select a drive for this file. using
a
> scsi drive hit ok and 5 sec later I get 14 bombs.what am I missing.
> curt
>
>

7643. Re: Atari Dealer

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: djhoudini@aol.com
Message-ID: <20000630053907.18752.00000612@ng-fa1.aol.com>
Source record: 60246

very informative and very honest. ive dealt with him and have no complaints at all. ben's a true atarian =)

7644. Re: Falcon Keyboard is fixed!

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <962360332-591898AEicMi@cwcom.net>
Source record: 60247

From: nurmix@socal.SPAM (Paul Nurminen)
Date: 29 Jun 2000 20:17:19 GMT

>>It's oh-so-tempting to get in there with the glassfibre pencil and polish up
>>those contact pads, but the black finish is part of the contact AIUI :-)
>
>"AIUI"? Care to refresh my memory on the meaning of that acronym?

As I Understand It :-)

>And yes, I realized that. But I used a small amount of contact cleaner on a
>cotton swab to take off the surface grime that had built up. There was no
>heavy handed polishing involved! :^)

Good man, someone else might not have realised that!

>But I gotta say, even though the Falcon's keyboard is a bit of a pain to
>disassemble, it's _great_ to have a fully functioning keyboard again!

I've got a QWERTY interface ready for when the keyboard packs up, or when I
finally decide to pop this Falcon into a Desktopper case! :-)

--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7645. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <395c86447347e0@xs4all.nl>
Source record: 60248

on Thu 29-06-2000 19:06 Martin "Nightowl" Byttebier wrote:

>Indeed I'm not a pc-user but I do have eyes in my head. The rfc requires
>that the reader use "Re:". All the readers I know do use it except
>Outlook Express. Breaking the rules is something Micro$oft is good in.
>
That is really strange, Martin. My version of Outlook Express does use
"Re:" and I have seen no way to customize that. So I really don't
understand where the "SV:" comes from.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"I used to kill for money, but you are my friend, so I kill you
for nothing." - Groucho Marx

7646. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Jos den Bekker <josdb@xs4all.nl>
Message-ID: <395c86447347e1@xs4all.nl>
Source record: 60249

on Thu 29-06-2000 16:55 Jo Even Skarstein wrote:

>Apparently not (and it's not the first time). But tin displays "broken"
>threads - where the subject is changed - perfectly, whereas some other
>newsreaders I've used (like OE and ASH Emailer) don't.

But if there is no thread information, and the subject has changed the
way we are talking about, then tin has no way of grouping like
messages together.

As for OE: I wonder if I'm the only one in the world with a version of
Outlook Express that works absolutely correctly. Yet, the version I
use is just the standard one distributed with Windows 98. Threads are
not broken in my version of OE, even if the subject has changed.

--
Jos den Bekker http://www.xs4all.nl/~josdb
-*-
"I used to kill for money, but you are my friend, so I kill you
for nothing." - Groucho Marx

7647. Atari ST Emulation French Site

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Nours <mrnours@citeweb.net>
Message-ID: <8ji6ki$4h8$1@wanadoo.fr>
Source record: 60250
Cross-posted to: alt.games.atari,comp.emulators.misc,comp.sys.atari.st

Hi,

You could find my Atari St computer related french emulation site at :

http://mrnours.citeweb.net

7648. Phantom Falcon accellerator

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Freek Munniksma <fmunniksma@wanadoo.nl>
Message-ID: <395ca407$0$17847@reader3>
Source record: 60251

Hi all,

has anyone tried this new cheap Falcon accellerator ? Does it work, if yes,
how?
Their site is at http://www.volny.cz/phanatic/

Greetings, Freek Munniksma.

7649. FA: Embroidered ATARI Hat

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Jon <chicken_little@fallingsky.com>
Message-ID: <8ji9bk$rq3$1@slb7.atl.mindspring.net>
Source record: 60252
Cross-posted to: comp.sys.atari.st,comp.sys.atari.8bit,alt.atari.2600,alt.atari-jaguar.discussion

I Have for auction the official hat made at the Las Vegas Atari Falcon convention (I think in 1993). They had a machine that was hooked up to the Falcon embroider the letters "ATARI" on the front of the hat.

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=371131388

Jon

7650. Re: Wdialog 2.04 vs. 1.96

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Steve Hammond <tthammond@earthlink.net>
Message-ID: <395CB02C.E59F142C@earthlink.net>
Source record: 60253

atarigalen wrote:

> I've been using WDIALOG 1.96 for quite a while, but I noticed
> today that a new graphing program is out that requires v2.04.
> What exactly is the difference between them?
>

Galen- you can use the German version. That link is OK.

Steve Hammond.

7651. 2 STe demos

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1ed1qmb.rxtiahky1euyN%steve666@clara.co.uk>
Source record: 60254

Does anyone know where I can find these two demos -

Cybernetics Relapse
Cozmic Jam by Imagina of Flexichron

I've looked everywhere..!

Thanks
Steve

7652. Re: 2 STe demos

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <AywKt3DcxLX5Ew2V@steverosie.demon.co.uk>
Source record: 60255

In article <1ed1qmb.rxtiahky1euyN%steve666@clara.co.uk>, Steve
<steve666@clara.co.uk> writes
>Does anyone know where I can find these two demos -
>
>Cybernetics Relapse
>Cozmic Jam by Imagina of Flexichron
>
>I've looked everywhere..!
>
>Thanks
>Steve

Hmmm! I'll have a look and see if I've got them for you:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7653. FS: Atari TT with extra stuff $135

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Greg Goodwin <Greg.Goodwinp0.f2.n8.z8@fmlynet.org>
Message-ID: <0002.395cdc9e@fmlynet.org>
Source record: 60256

FamilyNet HQ: Telnet:\\www.family-bbs.net

> From: "pmlm" <pmlm@ix.netcom.com>
> TT 030 with magazine/game disks
> i think the hardrive is 50megs
> works great
> $135 plus shipping

Wow.. so what are the stats on the TT itself as far as ST/TT ram goes?

Doctor Clu

FamilyNet <> Internet Gated Mail
http://www.fmlynet.org

7654. Re: Sorry, PC games can't be played on Atar

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Henning Mueller <nc-muellehe14@netcologne.de>
Message-ID: <395CD38F.DD8D538C@netcologne.de>
Source record: 60257

Hi :-P

There exists for the Atari ST a Software Emulator called PC-Ditto (runs DOS-Text based programms at 'nice' speed but graphic Games 1000 Times slower) and there exists some Hardware-Tools to Emulate MS-DOS PC's example PC-Speed or AT-Speed (this is a little PCB Board that must be soldered on the 68000'er Processor) that runs old Programms and Games at a very Nice Speed! (For a Time I had PC-Speed... Emulates CGA Graphic and ~10 MHz CPU)

Bye, Henning

Jo Even Skarstein schrieb:

> Edward S. Baiz Jr. <ebaiz@skyenet.net> wrote:
>
> > That is not totally true. If there was a decent emulator for the hades or
> > Milan, it could be done and done well. Both machines could do the graphics
> > to a point, but the edge goes to the Milan for compatible sound as it's PCI
> > bus is more upto date and even with the PC world. I have have ran simple PC
> > games on my ST. They run fine and the graphics were fine, it is just that
> > things ran alittle slow.
>
> I'd think you'll find that games will run more than a "little" slow on
> your Hades unless you run 10 year old games...
>
> --
>
> /*
> ** Jo Even Skarstein http://home.nvg.org/~joska/
> */

7655. I'm Moving:)) !!!!!!

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <llpz4NE5qNX5EwzC@steverosie.demon.co.uk>
Source record: 60258
Cross-posted to: comp.sys.atari.st,comp.sys.atari.st.tech,alt.atari

Hi

I'd just like to inform those that are interested that I am moving:) So
if anyone is going to send me anything or request via snail mail etc..
It may not get to me:(

I also may be off-line for a few days, depending how sleepy BT is:)

If you need my new address etc. drop me a line with the following
'ADDRESS CHANGE', without the ', in the subject and I'll send it on
a.s.a.p:)

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7656. Hi All

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Steve Sweet <stevesweet@bun.com>
Message-ID: <962388702-385761AEicMi@bun.com>
Source record: 60259

Hi All

My News server has been down for a week, so whats been happening whilst ive been away.

--

Regards from STEve & his nice warm cosey PAK'd MegaSTE.
* MegaSTE 40Mhz 68030, 68882 FPU, 4+16 Meg RAM, SCSI II, MV-300 *

7657. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395cf0563e9abb3@online.be>
Source record: 60260

on Fri 30-06-2000 12:31 Jos den Bekker wrote:

>on Thu 29-06-2000 19:06 Martin "Nightowl" Byttebier wrote:
>
>>Indeed I'm not a pc-user but I do have eyes in my head. The rfc requires
>>that the reader use "Re:". All the readers I know do use it except
>>Outlook Express. Breaking the rules is something Micro$oft is good in.
>>
>That is really strange, Martin. My version of Outlook Express does use
>"Re:" and I have seen no way to customize that. So I really don't
>understand where the "SV:" comes from.

Neither do I. I even saw once "Antw:". As you know this is the Duch
variant of "Re:".
And guess what? That chap was using Microsoft Outlook Express Macintosh Edition - 4.5
(0410)

TTFN
Martin

--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7658. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395cf0563e9abb4@online.be>
Source record: 60261

on Thu 29-06-2000 21:35 John Garone wrote:

>O
>Martin,
>Re: Middle Ages
>I'm not quite sure what prompted your response. You must be
>referring to blood letting and blood sucking leaches to cure Bubonic
>plagues!!! (:->)~ And yes, Newsie 'should' run happily right out of the
>box without all this playing around but It's working now without that
>much of a big deal (thanks to good feedback from this NG!).

Oke, I've it working now. I need to switch off the GDOS buttom in the
nvdi.cpx. That's not exactly a good solution. I'm glad I'm only using
Newsie as test.

Now I wonder why Newsie has problems with NVDI. This is something I don't
understand quite well. NVDI is de-facto a standard on the Atari-platform.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7659. Re: LFN support in CD Recorder Pro?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: "Martin \"Nightowl\" Byttebier" <tos4ever@online.be>
Message-ID: <395cf0563e9abb5@online.be>
Source record: 60262

on Fri 30-06-2000 11:19 Claes Holmerup wrote:

>"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote:
>
>> I've just bought CD Recorder Pro, but it's lacking LFN support, and I can't
>> see that Soundpool's latest version supports it either.
>>
>> Is this something which is never likely to appear, is their anyone working on
>> adding this functionality?
>>
>> Granted, I could use ZIP20 to archive my LFN partitions and burn those to CD,
>> but it does rather defeat the object!
>
>Hi,
>Forgive me for my ignorance, but what's an LFN partition - it's something I haven't heard
of before...?
>Did you ask SoundPool themselves about it (info@soundpool.de)?

LFN stands for long file names. MagiC (and its variants) and MiNT supports
LFN nowadays. In case of MagiC a LFN partition is a VFAT one. With MiNT
you've the choice between VFAT, ext2fs and minix.

CU
Martin
--
***** Greetings from Okami Newsreader *****
** On the seventh day He created Atari **
********** tos4ever@online.be ***********
** ICQ 37138054 **
But He uses a freeMiNT powered Hades 060 now
UTSI: http://user.online.be/~ols04484/atari/prg-ind.htm
Atari FTP-site: ftp://chapelie.rma.ac.be/atari/

7660. Re: 2 STe demos

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: steve666@clara.co.uk
Message-ID: <1ed20w3.e5jtgs1ojct8gN%steve666@clara.co.uk>
Source record: 60263

Steve Stupple <Steve@atari.org> wrote:

> >Does anyone know where I can find these two demos -
> >
> >Cybernetics Relapse
> >Cozmic Jam by Imagina of Flexichron
> >
> >I've looked everywhere..!
> >
> >Thanks
> >Steve
>
> Hmmm! I'll have a look and see if I've got them for you:)

Cheers! Hope you do, they where recomended to me ages ago.

Thanks
Steve

--
http://web.ukonline.co.uk/macgamer/

Apple iMac | Dreamcast | Atari TT |

7661. FA: Atari 5200 System w/Trak-Ball and 14 Games (1.5 days left)

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Terry May <outrider@lvcm.com>
Message-ID: <n4spls85rd418ttpmhvpbvrj1oun17j7c1@4ax.com>
Source record: 60264

http://cgi.ebay.com/aw-cgi/eBayISAPI.dll?ViewItem&item=366939223

7662. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8jirdd$5l5$1@newstoo.ericsson.se>
Source record: 60265

In article <395cf0563e9abb3@online.be>,
"Martin \"Nightowl\" Byttebier" <tos4ever@online.be> writes:
> on Fri 30-06-2000 12:31 Jos den Bekker wrote:
>
>>on Thu 29-06-2000 19:06 Martin "Nightowl" Byttebier wrote:
>>
>>>Indeed I'm not a pc-user but I do have eyes in my head. The rfc requires
>>>that the reader use "Re:". All the readers I know do use it except
>>>Outlook Express. Breaking the rules is something Micro$oft is good in.
>>>
>>That is really strange, Martin. My version of Outlook Express does use
>>"Re:" and I have seen no way to customize that. So I really don't
>>understand where the "SV:" comes from.
>
> Neither do I. I even saw once "Antw:". As you know this is the Duch
> variant of "Re:".
> And guess what? That chap was using Microsoft Outlook Express Macintosh Edition - 4.5
(0410)

SV: is "Svar" in the swedish version of OE.
Yes this is invented by M$ to break one of the rules
and they add new things in every new version to destroy
for other clients.
For every new version of mymail i have to add
a new "workaround" needed to deal with OE.

MyMAIL can handle these "SV:" in the mail
but the news part is not finnished yet.

/Erik Hall

7663. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: epkerha@epk.ericsson.se
Message-ID: <8jirkv$5l5$2@newstoo.ericsson.se>
Source record: 60266

In article <mWu65.8118$rH5.20216@nntpserver.swip.net>,
"Claes Holmerup" <claes@holmerup.com> writes:
>> >> Can you change that 'SV: ' into 'Re: '? It's rather annoying.
>> >
>> >Why? It's perfectly obvious to me what it means...
<..cut...>
> Please return to the Atari discussions instead of this kind of =
> nonsense...
This is not nonsense, MS is breaking the RFCs describing how to handle
mails and news.
This makes it hard for other mail/news clients to deal with
mail/news from OE.

/Erik Hall

7664. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <Fv675.8795$rH5.21619@nntpserver.swip.net>
Source record: 60267

> >>Indeed I'm not a pc-user but I do have eyes in my head. The rfc requires
> >>that the reader use "Re:". All the readers I know do use it except
> >>Outlook Express. Breaking the rules is something Micro$oft is good in.
> >>
> >That is really strange, Martin. My version of Outlook Express does use
> >"Re:" and I have seen no way to customize that. So I really don't
> >understand where the "SV:" comes from.
>
> Neither do I. I even saw once "Antw:". As you know this is the Duch
> variant of "Re:".
> And guess what? That chap was using Microsoft Outlook Express Macintosh Edition - 4.5 (0410)

Hi,
Please notice that I remembered changing to "Re:" this time ;)
I believe all countries have their own abbreviation for "Reply" (which is the approved standard for those countries), so there are a lot of different replies around - Sv for "Svar" in Sweden, Antw for "Antwort" and I'm sure a lot of others. It's only the english versions which don't make a difference between the english and the local "Reply" (well - the reason is pretty obvious, isn't it?)...
There are some settings for this in OE, but it's a little tricky to find them (since I have the swedish version, I've tried to make proper translations...):
Tools - Alternatives - Send - International settings.
Here is a checkable box "always use english headers when replying".
The choise above this box may also be important "standard coding for outgoing messages", which among other things can be set to the default, which is "western european (Windows)" or "western european (ISO).
I could easily set my OE to use the english standard reply, but then all my swedish contacts would complain about me using an english version, so I simply won't do that...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7665. Re: FS: 1040st with external HD $30

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Charles Richmond <richmond@dallas.net>
Message-ID: <395D14DE.185F8494@dallas.net>
Source record: 60268

```
pmlm wrote:
>
> plus shipping
>
> color monitor for $20
>
> lmk

Where are you located???

--
+-----------------------------------------------------------+
| Charles and Francis Richmond <richmond@plano.net> |
+-----------------------------------------------------------+
```

7666. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <vT675.8808$rH5.21936@nntpserver.swip.net>
Source record: 60269

> >> >> Can you change that 'SV: ' into 'Re: '? It's rather annoying.
> >> >
> >> >Why? It's perfectly obvious to me what it means...
> <..cut...>
> > Please return to the Atari discussions instead of this kind of =
> > nonsense...
> This is not nonsense, MS is breaking the RFCs describing how to handle
> mails and news.
> This makes it hard for other mail/news clients to deal with
> mail/news from OE.

Hi,
It seems like it's time for a small fairytale - a story that's all too familiar for most people...
There was a time when there were 4 different video formats. After a while Video 2000 was sorted out as giving the best quality. The problem was that VHS was a too heavy competitor, with a lot more rental films out on the market. One thing lead to another and in the long run, only the VHS format survived, so all the manufacturers simply had to adjust to this fact of life.

Maybe it's time to stop complaining about M$ and adjust to their stuff - since a huge majority of the users around the world actually use OE - in spite of people trying to convince them about how bad Micro$oft products are... Since they've found that the products do what they should, they simply can't see the reason to try something else. Maybe Micro$oft found a better way than the way the specification was written from the start...? I have no knowledge about this, since I'm a simple user who's already found out that OE is what I need and can't find any reason to change. For those who are curious about how I know which programs are in majority, I can see in my statistics that about 70% of the visitors on my website use some version of Explorer (mostly IE5) and about 85% use Win95, 98 or NT...
Accept the truth instead of fighting the majority - that's my humble opinion, as long as the truth isn't totally unacceptable (which it certainly isn't in this particular case - not if you ask me anyway)...

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7667. Tina Turner demo

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: "J.W. Krych" <jwkrych@n2net.net>
Message-ID: <395d11c7$1_2@athena.netset.com>
Source record: 60270

Hi!

I find it amzing that the Tina Turner demo only works on the VGA mode of a Falcon030. And considering this was done for a TV commercial. Is there a PLAYRGB file out there?

Regards,

Jim W. Krych

7668. Re: SV: SCSI ZIP, does it work?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: reddish <drojo1NOdrSPAM@yahoo.com.invalid>
Message-ID: <29e4c5f1.e48c4e46@usw-ex0105-036.remarq.com>
Source record: 60271

"Claes Holmerup" <claes@holmerup.com> wrote:

>There was a time when there were 4 different video formats.
After a =
>while Video 2000 was sorted out as giving the best quality. The
problem =
>was that VHS was a too heavy competitor, with a lot more rental
films =
>out on the market. One thing lead to another and in the long
run, only =
>the VHS format survived, so all the manufacturers simply had to
adjust =
>to this fact of life.

Hi Claes.
This does not apply as the standard was not set for video
formats at that time, so that was open to all the options and
VHS had the best quality/price from all the options, so that was
a fair competition.

>Maybe it's time to stop complaining about M$ and adjust to
their stuff - =
>since a huge majority of the users around the world actually
use OE - in =
>spite of people trying to convince them about how bad Micro$oft
products =
>are... Since they've found that the products do what they
should, they =
>simply can't see the reason to try something else. Maybe
Micro$oft found =
>a better way than the way the specification was written from
the =
>start...? I have no knowledge about this, since I'm a simple
user who's =
>already found out that OE is what I need and can't find any
reason to =
>change.

It's fine that OE does what you want, but when living in
community (like the INTERNET), there are some rules to follow
for everyone to take part of the community. Going against the
rules is a disrespectful attitude to all who follow them, its
unkind and nothing to take lightly.
Why should all of us (and all who doesn't use MS products) adapt
to every arbitrary change of the products used by the majority?

This only reflects that there is a majority who does not respect the minority right to choose, and just want to impose their own rules.

This is something I cannot accept.

sorry, ain't no sheep, but a person.

For those who are curious about how I know which programs are in =
>majority, I can see in my statistics that about 70% of the visitors on =
>my website use some version of Explorer (mostly IE5) and about 85% use =
>Win95, 98 or NT...

Yeah! 85% of the population has some kind of herpes virus... Is got to be good then.

>Accept the truth instead of fighting the majority - that's my humble =
>opinion, as long as the truth isn't totally unacceptable (which it =
>certainly isn't in this particular case - not if you ask me anyway)...

We are all entitled to our own opinions and it's good to discuss about. Now... to loose the right to choose and make my own desitions to follow the crowd is in my humble opinion totally unacceptable, but of course... that is just me.

To equalize: truth = what the majority thinks it is to decline your right to choose, deny your own personality and finally give up your own freedom.

Too heavy for a discussion about newsreaders? Well... you started!. ;)

All the best.

Daniel.

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7669. ST PD?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: "[JJ]" <minerwilly@emailchoice.com>
Message-ID: <8jj6r8icn1@neptunium.btinternet.com>
Source record: 60272

Has anyone got any links to ST PD games?

--

That bald headed git known as [JJ] can be contacted via :-
Mail: jj666@FreeNet.co.uk or push@btinternet.com

7670. Re: Newsie.96 Crash

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <8jj73j$1pm$1@nnrp02.primenet.com>
Source record: 60273

On 29 Jun 2000 18:22:46 , "Martin \"Nightowl\" Byttebier" wrote:
>on Wed 28-06-2000 08:29 Gerhard H�lscher wrote:
>
>>Hello Martin \"Nightowl\"!
>>
>>MB>Don't spoil your time with this version. It just don't work.
>>
>>You should at least inform John about the problems.
>
>Sorry but I won't do this simply because the author doesn't care much
>about bugreports.
>Some serious bugs has been reported (not be me) almost two years ago and
>yet they are still there.
>
Yes I do care about bug reports, but I hae a limited amount of time to
find bugs reported by others that I cannot duplicate on my system.

```
The utilization of AES attached-menus can be turned off by adding 'N's
to the experimental line in the preferences. This is experimental,
and as such, I did not add an edit dialog. Just try
experimental<tab>NNNNNNNNNN<return>
in the prefs file and the old pop-up menus should return instead of
the AES attached-menus.

I don't know why it sometimes works and sometimes not. I suppect
corruption, bu have not been able to successfuly find the problem.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari
```

7671. Re: Wdialog 2.04 vs. 1.96

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <33a8c162.387f7d27@usw-ex0108-063.remarq.com>
Source record: 60274

Steve Hammond <tthammond@earthlink.net> wrote:
>
>
>atarigalen wrote:
>
>> I've been using WDIALOG 1.96 for quite a while, but I noticed
>> today that a new graphing program is out that requires v2.04.
>> What exactly is the difference between them?
>>
>
>Galen- you can use the German version. That link is OK.
>
Thanks for the info.

On another note, how does 2.04 differ from 1.96? I hate playing
with working things.

Galen (who was up until 2 AM getting a new SyJet to stop
crashing his Falcon -- he succeeded!)

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7672. Re: "SV"?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Krzysztof Maj <kmaj@smok.krakus.top.pl>
Message-ID: <395d2d1e278d4c1@smok.krakus.top.pl>
Source record: 60275

On Thu 29-06-2000 09:38 (+0200) Gerhard Hďž˝lscher wrote:

>What's the meaning pof "SV:"`

It is the same what in a Polish version of O.E. is "Odp: " ;)

--
Greetings from Okami Newsreader user

Krzysztof Maj
<kmaj@smok.REMOVE.THIS.krakus.top.pl>

7673. Re: Is there Linux for the ST???

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <00adb8bf.3ae30421@usw-ex0108-063.remarq.com>
Source record: 60276

Dennis Armstrong <dba@ing.iac.es> wrote:
>Tomy wrote:
>
>> Hi
>>
>> Yes (eg. DEBIAN Linux), but you will need:
>>
>> - CPU >= 68020 (TT, Falcon, Milan, ...)
>> - FPU 68881/68882
>> - hard disk
>> - >= 8 MB of RAM
>>
>>
>
>here can I get a copy?
>I am still running linux v 0.99pl13 and would like to upgrade!
>
On www.ebay.com copies run for about $12. I have one but
haven't looked at it yet. It's a 2 CD set.

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7674. Re: Newsie.96 New Features

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: rojewski@primenet.com
Message-ID: <8jj7qn$1pm$3@nnrp02.primenet.com>
Source record: 60277

On 29 Jun 2000 03:12:04 , John Garone wrote:
>Queued Posts:
>Being a slow (hunt-n-peck) typist, I've frequently lost a log-winded
>letter to be posted due to being disconnected from the NG by the time I
>was done! I've had to call up a text editor, pre-write a response,
>save it as text, re-enter the post info, make sure their was no
>encoding set, call up the attachment, hit edit, save it, re-connect,
>and finally send!
> Great feature John R. having a post 'queued' (I guess you'd call it)
>if an NG connection is lost, then sent after re-connecting!
> John G.
>
Thanks, I was hoping that some of the improvements were actually being
used.

John

*
* John Rojewski email: rojewski@primenet.com
* http://www.primenet.com/~rojewski/
* Atari Falcon'030/14/84
* Use NEWSie - the News/Email/FTP/Browser for the Atari

7675. Re: Parallel or SCSI?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: atarigalen <kNOkSPAM@uia.net.invalid>
Message-ID: <2bcb762c.3d517031@usw-ex0108-063.remarq.com>
Source record: 60278

stephenw@operamail.com wrote:
>Well, the parallel drive didn't work as everyone said. Now I
know that the
>hardware is not compatible.
>
>I'll keep my eye out on eBay for a good SCSI SyJet or SparQ
drive.
>
O.K., having made 5 EBay purchases over the last few months I
can come to a few conclusions:
#1 -- Syquest's quality control really seems to have died off
the last few years. My two EZ135 drives both were plug and
play, but I had a bad Syjet drive AND a bad Syjet cartridge
(both new in shrink wrap). With replacements of both I'm
finally running.
#2 -- ICD utilities can indeed run Syjets.
#3 -- There is no difference between the Syjet external SCSI and
the external PP except for the cable supplied. Buy either and
get a SCSI - SCSI2 cable.

Galen

Got questions? Get answers over the phone at Keen.com.
Up to 100 minutes free!
http://www.keen.com

7676. Re: Hi All

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Lonny Pursell <atari@SYNTAX.ERROR>
Message-ID: <Pine.MNT.4.10.10006301855460.83-100000@TT030>
Source record: 60279

On Fri, 30 Jun 2000, Steve Sweet wrote:

> My News server has been down for a week, so whats been happening whilst ive been away.

You missed tons of requoted posts. hehe

Lonny Pursell atari @ bright.net http://www.bright.net/~atari/

7677. TransAction

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Pascal Ricard <paricard@free.fr>
Message-ID: <395d3ace15d7b50@free.fr>
Source record: 60280
Cross-posted to: comp.sys.atari.st,fr.comp.sys.atari

Note: crosspost fr.comp.sys.atari + comp.sys.atari.st

Hello,

Because of problems on Altern.org, closed for the weekend and maybe more
:-(, I've mirrored TransAction's pages on my own site. I hope it to be
just temporary but who knows...

Salut,

A cause de problemes sur Altern.org, ferme pour le week-end et peut-etre
plus, j'ai mis les pages de TransAction sur mon propre site. J'espere que
ce ne sera que temporaire...

English version http://paricard.free.fr/ta/index.html
Version francaise http://paricard.free.fr/ta/index_f.html

Altern.org http://altern.org

Bye,
/Pascal/

PS: y'a pas d'accents, c'est fait expres.
--
Ric's HomePage: http://paricard.free.fr

7678. OHIO, USA: Atari Sale & Swap

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Jon <chicken_little@fallingsky.com>
Message-ID: <8jjkbb$i9m$1@slb1.atl.mindspring.net>
Source record: 60281

Atari Computer Enthusiasts of Columbus, Ohio present their annual sale and swap.

September 9, 2000
9:00 a.m. - 3:00 p.m. EDT

Oakland Park Community Center
980 Lenore St. (Slightly off the street, on the north side. Be watchful!!!)

Use E.N. Broadway or Cooke Rd. Exits off I-71; east

All Atari and other used or classic game and computing platforms are invited. Vendor and flea marketer donation: $6 per table (this includes admission for one person), shoppers and onlookers: $4 per person/families $8 maximum

Further info: chwbrown@ee.net Charles (614) 447-9789
rarenz@columbus.rr.com Wayne (614) 761-2907

(If possible let them know you're coming so they can plan.)

Thanks,
Jon
atari@wcoil.com

P.S. lp, wanna go?

7679. Re: Atari-friendly / made MP3s available

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: David Bolt <nospam@my-ste.demon.co.uk>
Message-ID: <dJ2WHWAOERX5Ew2J@my-ste.demon.co.uk>
Source record: 60282

In article <8jgasc0f4f@enews2.newsguy.com>, Paul Nurminen
<nurmix@socal.SPAM> writes

>Either way, just put in any e-mail address. It'll still let you download.
>And for any site that asks for an e-mail address up front, I recommend any
>combination of the name "John", any 2 numbers, and "@aol.com".

Try using abuse@127.0.0.1 as the address. That way, if they use the
addresses for spam, the abuse department of their ISP already has a copy
of the spam :)

--
David Bolt

7680. Re: LFN support in CD Recorder Pro?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Derryck Croker <derryck@NOSPAMcix.co.uk>
Message-ID: <962441658-188372AEicMi@cwcom.net>
Source record: 60283

From: "Claes Holmerup" <claes@holmerup.com>
Date: Fri, 30 Jun 2000 11:19:32 +0200

>> I've just bought CD Recorder Pro, but it's lacking LFN support, and I can't
>> see that Soundpool's latest version supports it either.

>Hi,
>Forgive me for my ignorance, but what's an LFN partition - it's something I
>haven't heard of before...?

LFN - Long FileName. As used by MagiC, MiNT etc.

I thought I read that someone in here was developing a module for this.

--

____ ____ ____
/ __ \ / __ \ / __ \
/ / / / / / / / / /_/ /
/ /_/ / / /_/ / / ____/
/_____/ /_____/ /_/ Translations
derryck@cix.co.uk
dennis.vermeire@wanadoo.be
xlator@cix.co.uk
http://www.cix.co.uk/~derryck/index.htm

7681. Re: "SV"?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Derek Warren <macgod@rocketmail.com>
Message-ID: <290620002225076460%macgod@rocketmail.com>
Source record: 60339

In article <200006290938.a30517@os.maus.de>, Gerhard Hï¿½lscher
<Gerhard_Hoelscher@os.maus.de> wrote:

> What's the meaning pof "SV:"`

"Re:" or "Regarding" in .. Swedish, is it? I think so, anyway. :>

<waits for new thread titled ' SV: Re: "SV"? ' to pop up>

Derek

7682. Re: "SV"?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Tomas Berndtsson <tomas@nocrew.org>
Message-ID: <80sntvbpqi.fsf@junk.nocrew.org>
Source record: 60340

Derek Warren <macgod@rocketmail.com> writes:

> In article <200006290938.a30517@os.maus.de>, Gerhard Hï¿½lscher
> <Gerhard_Hoelscher@os.maus.de> wrote:
>
> > What's the meaning pof "SV:"`
>
> "Re:" or "Regarding" in .. Swedish, is it? I think so, anyway. :>
>
> <waits for new thread titled ' SV: Re: "SV"? ' to pop up>

Yes, it's swedish, and means "Svar", which is the word for "answer".
It's used by some programs like MS Outlook, Eudora and possibly
Netscape and IE, which have swedish versions. I think it's an awful
idea.

The mailers that use this, do strip the "SV:", but most other mailers
don't, since they only know about "Re:", they get left in the subject
anyway, and the swedish mailers aren't clever enough to strip both
"Re: SV:".

It's probably configurable in at least some of these mailers, but
people don't seem to care enough.

Tomas

7683. Re: Mega3 STE

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: pmlm <pmlm@ix.netcom.com>
Message-ID: <8jhigp$kc9$1@slb1.atl.mindspring.net>
Source record: 60341

OOPS TYPO that should have said mega4/ste with external keyboard and built
in hard drive

looks like a tt but darker case

pmlm <pmlm@ix.netcom.com> wrote in message
news:8jh7rp$k55$1@slb1.atl.mindspring.net...
> please make offer
>
> lmk
>
>
>

7684. Re: FS Atari collector item?? Pre-production 520st

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <2sRn6jAZyFX5EwwM@steverosie.demon.co.uk>
Source record: 60342

In article <8jh7ll$1o1$1@slb3.atl.mindspring.net>, pmlm
<pmlm@ix.netcom.com> writes
>Pre-production atari st serial number 46 with sam tramiel's name on bottom
>
>$25
>plus shipping

This wouldn't be the model that had the TAPE input on it?

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7685. Re: Atari Dealer

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Steve Stupple <Steve@atari.org>
Message-ID: <zsFm6uAJ0FX5Eww7@steverosie.demon.co.uk>
Source record: 60343

In article <1SN65.1746$cc3.45469@news.magma.ca>, Michael Gale
<mgale@bitflash.com> writes
>Hi,
>
>Has anyone ever bought anything from this dealer? Was the experiences good
>or bad?
>
>http://www.teleport.com/~bensmith/bscomputers.shtml
>
>Thanks,
>Michael
>
>

Hiya

I've dealt with Ben on several occasions, and had no problems at all. If
I had to give him a rating out of 5 (1 being useless) then it would be 5
out of 5:)) 100% reliable!

-- Cheers! For Now
Steve <>< * * *
Email: steve@atari.org.uk * * *
Tel: 0870 7411273 * Dfax: 0870 0521124 'The Fuji Bounces Back'
ICQ: 18116827 * Nick: MocknBird on IRC * * *
Location: Narberth, Pembrokeshire, Wales, UK. ** *** **

7686. Re: notator logic audio wasRe: cubase audio

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <jwZ65.8588$rH5.21485@nntpserver.swip.net>
Source record: 60344

Hi,

> I didn't know CAF was released for download. Do you need a dongle
> for that one too? Where is it? Maybe the same site as LAF?

Try Steinberg's own download ftp site (which has been changed a couple of times - but for the moment it's this):
ftp://ftp.steinberg.net/download/atari/cubase/
Of course, you'll need a dongle for it.

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com

7687. Re: LFN support in CD Recorder Pro?

Newsgroup: comp.sys.atari.st
Date: 2000-06-30 00:00:00 UTC
From: Claes Holmerup <claes@holmerup.com>
Message-ID: <uBZ65.8589$rH5.21504@nntpserver.swip.net>
Source record: 60345

"Derryck Croker" <derryck@NOSPAMcix.co.uk> wrote:

> I've just bought CD Recorder Pro, but it's lacking LFN support, and I can't
> see that Soundpool's latest version supports it either.
>
> Is this something which is never likely to appear, is their anyone working on
> adding this functionality?
>
> Granted, I could use ZIP20 to archive my LFN partitions and burn those to CD,
> but it does rather defeat the object!

Hi,
Forgive me for my ignorance, but what's an LFN partition - it's something I haven't heard of before...?
Did you ask SoundPool themselves about it (info@soundpool.de)?

Best regards,
Claes
My e-mail address: claes@holmerup.com
My personal homepage: www.holmerup.com
Swedish music on the web: www.swebmusic.com